

中山大学计算机学院 本科生课程报告

(2024 学年秋季学期)

课程名称:数据结构与算法

班级	6 班	专业(方向)	计算机科学与技术(人工智能 与大数据)
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一、 问题描述

设计一个校园导游程序,为来访的客人提供各种信息查询服务。

- 二、 编程环境
- 1. 编程语言

C++

2. 开发工具

Vscode

三、 设计思路

1. 算法描述

核心是用弗洛伊德算法在预输入阶段求出最短路径

2. 关键代码展示(带注释)

搜索部分

```
void print_place_info(string start, Info* H){
    ofstream outfile("C:/Users/20148/Desktop/Investigator/Tests/result.txt", ios::app);
    // check
    if (!outfile.is_open()) {
        cerr << "Failed to open file \"result.txt\"" << endl;
        return;
    }
    // output Log

outfile << "Log: searching for info of " << start << "..." << endl;

Info* search = H->next;
    bool found_flag = false;

// search
```



```
while (search!=nullptr) {
          if (start == search->code || start == search->name) {
               // output result
               outfile << search->info << endl;
               found_flag = true;
               break;
          }
          search = search->next;
     }
     // con't find
     if (!found_flag) {
          outfile << "could not find info of " << start << endl;
     }
}
最短路径 (弗洛伊德算法)
void floydWarshall(vector<vector<int>>& dist, vector<vector<int>>& next, int n) {
     for (int i=0; i<n; i++) {
          for (int j=0; j<n; j++) {
               if (dist[i][j] != INT_MAX) {
                    next[i][j] = j;
               }
          }
     }
     for (int k=0; k<n; k++) {
          for (int i=0; i<n; i++) {
               for (int j=0; j<n; j++) {
                    if (dist[i][k] != INT_MAX && dist[k][j] != INT_MAX && dist[i][j] > dist[i][k]
+ dist[k][j]) {
                          dist[i][j] = dist[i][k] + dist[k][j];
                          next[i][j] = next[i][k];
                    }
               }
          }
     }
}
输出时调用回溯
void printpath(string start, string end, vector<vector<int>>& next){
     int start_index = start[0] - 'A';
     int end_index = end[0] - 'A';
```



```
stack<int> path;
int current = start_index;
ofstream outfile("C:/Users/20148/Desktop/Investigator/Tests/result.txt", ios::app);
outfile << "Log: searching for path from " << start << " to " << end << endl;
// fail
if (next[start_index][end_index] == -1) {
     if (outfile.is_open()) {
          outfile << "CANNOT find path from " << start << " to " << end << endl;
     }
     else {
          cerr << "Failed to open file \"result.txt\"" << endl;
     }
     return;
}
// exist
while (current != end_index) {
     path.push(current);
     current = next[current][end_index];
path.push(end_index);
// 倒置
stack<int> path_stack;
while (!path.empty()) {
     path_stack.push(path.top());
     path.pop();
}
// print
if (outfile.is_open()) {
     outfile << "Path from " << start << " to " << end << ": ";
     while (!path_stack.empty()) {
          char enroute = path_stack.top() + 'A';
          outfile << enroute << " ";
          path_stack.pop();
     }
     outfile << endl;
}
else {
     cerr << "Failed to open file \"result.txt\"" << endl;</pre>
}
```



outfile.close();

}

3. 创新点&优化(如果有)

使用弗洛伊德算法,在预输入阶段就完成最短路径计算,可以避免每次输入都调用一次最短路径计算,在面对大量数据的时候节省了计算资源

四、 结果及分析

1. 实验结果展示示例(可图可表可文字,尽量可视化)

输入 visitor.txt

info

Α

find_path

ΗА

info

В

find_path

ΚB

info

Ε

find_path

ΙE

info

Н

find_path

GΗ

info

find_path

JΙ

info

Κ

find_path

AK

输出 result.txt

Log: searching for info of A...

沾湿昏暗草堂

Log: searching for path from H to A

Path from H to A: H E D C B A

Log: searching for info of B...

猪糠禽肴食槽

Log: searching for path from K to B



Path from K to B: K I G F E D C B

Log: searching for info of E...

深夜跑堂

Log: searching for path from I to E

Path from I to E: I G F E

Log: searching for info of H...

家

Log: searching for path from G to H

Path from G to H: G F H

Log: searching for info of I...

枢密院

Log: searching for path from J to I

Path from J to I: J H I

Log: searching for info of K...

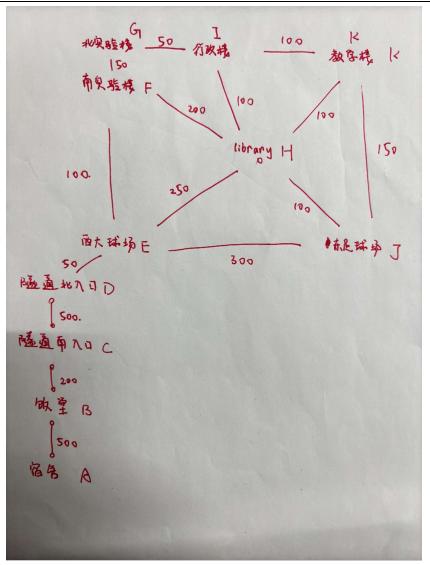
昏睡牢房

Log: searching for path from A to K Path from A to K: A B C D E F G I K

2. 评测指标展示及分析(可分析运行时间等)

符合预期,图如下:





五、 心得感想

这次比前两次大作业熟练很多,但是时间压力还是比较大的 在一开始我打算用迪杰斯特拉,做到一半突然想到这样可能需要调用很多次路径函数,最终 决定用弗洛伊德来节省开销