## IEOR 160 Homework Sets 4-5

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20 Oct. 2017

### All plots and relevant code are generated in MATLAB.

### Problem 1

This problem is solved using Gradient method with the backtracking line search ( $\alpha = 1$  and  $\beta = 0.6$ ).

### Code:

```
1 clear all
з syms x1 x2;
                 %set the tolerance
4 \text{ tol} = 1e - 6;
5 max_iter = 50; %set the maximum iteration
7 %backtracking parameter
8 \text{ alpha} = 1;
9 beta = 0.6;
11 %create the function f(x) and its gradient
func = \exp(x1-x2-0.4)+\exp(x1+x2-0.4)+(x1-1)^2+(x2+1)^2;
func_grad = (gradient(func));
f = inline(func, 'x1', 'x2');
grad = inline(func_grad, 'x1', 'x2');
% initialization (denote x(0) by (0,0))
x = [0; 0];
19 k = [0:50];
x1_k = [0:50];
x2_k = [0:50];
f_k = [f(0,0), 1:50];
i = 0;
24 grad_norm = sqrt(grad(x(1), x(2)) * grad(x(1), x(2))');
```

```
26 %gradient method with backtracking line search
  while grad_norm>tol && i<=max_iter
      step = alpha;
      tmp_x = x - step * (grad(x(1), x(2)))';
      %backtracking line search
      while f(tmp_x(1), tmp_x(2)) > f(x(1), x(2))
           step = step * beta;
           tmp_x = x - step * (grad(x(1), x(2)))';
      end
34
      x = x - step * (grad(x(1), x(2)))';
      \operatorname{grad\_norm} = \operatorname{\mathbf{sqrt}} (\operatorname{grad} (x(1), x(2)) * \operatorname{grad} (x(1), x(2))');
      i = i + 1;
      x1_{-k}(i+1) = x(1);
38
      x_{2}k(i+1) = x(2);
       f_{-k}(i+1) = f(x(1), x(2));
40
  end
41
42
 %consider the case that the function converges before reaching the maximum
      iteration
  if i<max_iter
       for j=i+1:max_iter+1
45
           x1_k(j) = x1_k(i);
46
           x2_{k}(j) = x2_{k}(i);
47
           f_{-k}(j) = f(x(1), x(2));
48
      end
49
  end
50
52 %visualization
53 %plot f(x(k)) versus k for k=0,1,2,\ldots,50
54 plot(k, f_k, '.-k', 'MarkerSize', 15);
set (gca, 'FontSize', 15);
se xlabel('k', 'FontSize', 15);
ylabel('f(x(k))', 'FontSize', 15);
58 % plot the trajectory of points x(0), x(1), ..., x(50)
59 figure;
60 plot(x1_k, x2_k, '.-k', 'MarkerSize', 15);
set (gca, 'FontSize', 15);
62 xlabel('x1', 'FontSize', 15);
63 ylabel('x2', 'FontSize', 15);
fprintf('The minimum value of the function is \%f, where x=(\%f, \%f).\n', f(x(1)
  , x(2)), x(1), x(2);
```

The minimum value of the function is 2.722814, where x=(0.122218, -0.556434)

The plot of  $f(x^{(k)})$  versus k for k = 0, 1, 2, ..., 50 is shown in Figure 1.

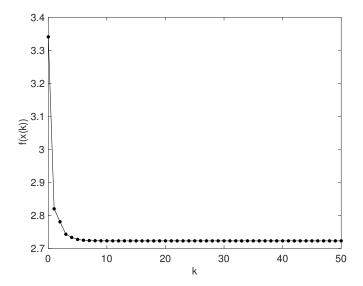


Fig. 1:  $f(x^{(k)})$  versus k for k = 0, 1, 2, ..., 50 (Gradient method)

The trajectory of points  $x^{(0)}$ ,  $x^{(1)}$ , ...,  $x^{(50)}$  is shown in Figure 2.

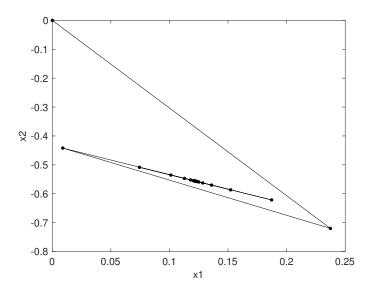


Fig. 2: The trajectory of points  $x^{(0)}, x^{(1)}, ..., x^{(50)}$  (Gradient method)

# Problem 2

This problem is solved using Newton's method with the backtracking line search ( $\alpha=1$  and  $\beta=0.6$ ).

#### Code:

```
1 clear all
2
з syms x1 x2;
4 \text{ tol} = 1e - 6;
                   %set the tolerance
5 max_iter = 50; %set the maximum iteration
7 %backtracking parameter
8 \text{ alpha} = 1;
9 beta = 0.6;
11 %create the function f(x) and its gradient and hessian
func = \exp(x1-x2-0.4)+\exp(x1+x2-0.4)+(x1-1)^2+(x2+1)^2;
func_grad = (gradient(func));
func_hess = (hessian(func));
f = inline(func, 'x1', 'x2');
grad = inline(func\_grad, 'x1', 'x2');
hess = inline(func_hess, 'x1', 'x2');
18
19 % initialization (denote x(0) by (0,0))
x = [0; 0];
k = [0:50];
22 \text{ x1}_{-k} = [0:50];
x2_k = [0:50];
f_k = [f(0,0), 1:50];
_{25} i = 0;
  grad\_norm = sqrt(grad(x(1), x(2)) * grad(x(1), x(2))');
  Newton's method with backtracking line search
  while grad_norm>tol && i<=max_iter
29
       step = alpha;
30
       tmp_x = x - step * hess(x(1), x(2)) \setminus (grad(x(1), x(2)));
31
      %backtracking line search
33
       while f(tmp_x(1), tmp_x(2)) > f(x(1), x(2))
           step = step * beta;
34
           tmp_x = x - step * hess(x(1), x(2)) \setminus (grad(x(1), x(2)));
35
       end
36
       x = x - step * hess(x(1), x(2)) \setminus (grad(x(1), x(2)));
37
       \operatorname{grad\_norm} = \operatorname{sqrt} (\operatorname{grad} (x(1), x(2)) * \operatorname{grad} (x(1), x(2))');
38
       i = i + 1;
39
       x1_k(i+1) = x(1);
41
       x2_{-k}(i+1) = x(2);
       f_{-k}(i+1) = f(x(1), x(2));
  end
45 %consider the case that the function converges before reaching the maximum
      iteration
46 if i < max_iter
  for j=i+1:\max_{i} ter+1
```

```
x1_{-k}(j) = x1_{-k}(i);
48
          x2_{k}(j) = x2_{k}(i);
49
          f_{-k}(j) = f(x(1), x(2));
50
      end
51
  end
54 %visualization
 %plot f(x(k)) versus k for k=0,1,2,\ldots,50
  plot(k, f_k, '.-k', 'MarkerSize', 15);
  set (gca , 'FontSize', 15);
  xlabel('k', 'FontSize', 15);
  ylabel('f(x(k))', 'FontSize', 15);
60 % plot the trajectory of points x(0), x(1), ..., x(50)
  figure;
62 plot(x1_k, x2_k, '.-k', 'MarkerSize', 15);
set (gca, 'FontSize', 15);
  xlabel('x1', 'FontSize', 15);
  ylabel ('x2', 'FontSize', 15);
  fprintf('The minimum value of the function is \%f, where x=(\%f, \%f).\n', f(x(1)
  , x(2)), x(1), x(2);
```

The minimum value of the function is 2.722814, where x=(0.122219, -0.556434)

The plot of  $f(x^{(k)})$  versus k for k = 0, 1, 2, ..., 50 is shown in Figure 3.

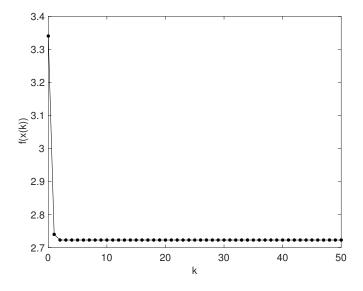


Fig. 3:  $f(x^{(k)})$  versus k for k = 0, 1, 2, ..., 50 (Newton's method)

The trajectory of points  $x^{(0)}$ ,  $x^{(1)}$ , ...,  $x^{(50)}$  is shown in Figure 4.

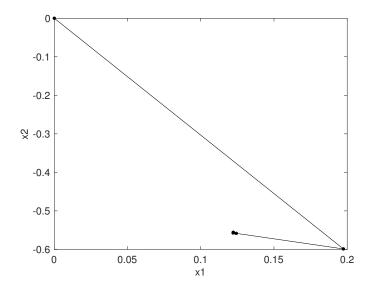


Fig. 4: The trajectory of points  $x^{(0)}$ ,  $x^{(1)}$ , ...,  $x^{(50)}$  (Newton's method)

### Problem 3

This problem is solved using Newton's method with the backtracking line search ( $\alpha = 0.4$  and  $\beta = 0.4$ ).

The function in this problem is much more complex than the previous one. Hence, to speed up the code, let's first calculate the gradient and hessian by hand instead of using gradient() and hessian() functions in MATLAB. Assume the log() in the problem is the logarithm to the base 10.

Another thing needs to mention is that the code is not efficient enough to run with 500 variables, so let's just run with 100 variables instead.

Code:

### (1) The f function (the function in the problem)

```
% this function is to calculate the function in problem 3 function [fun] = f(x, a) % x is the input vector, a is the random matrix generated in the main script fun = 0; for i=1:100 fun = fun + log10(2-x(i)^2) + log10(1-2*(a(:,i))** x); end fun = -fun;
```

### (2) The gradient function

#### (3) The hessian function

```
1 %this function is to calculate hessian of the function in problem 3
_{2} function [hess] = hess_fun(x, a)
3 %x is the input vector, a is the random matrix generated in the main script
5 % divide the hessian matrix into two parts for convenience
6 \text{ hess}_{-1} = \text{zeros}(100);
7 \text{ hess}_2 = \text{zeros}(100);
  for i = 1:100
       hess_1(i,i) = 4 + 2 * x(i)^2 / (log(10) * (2 - x(i)^2)^2);
  end
11
  for i = 1:100
13
      for j = 1:100
14
           for k=1:100
                hess_2(i,j) = hess_2(i,j) + 2 * a(i,k) * 2 * a(j,k) / (log(10) *
16
      (1 - 2 * (a(:,k)) * * x)^2;
           end
17
      end
18
19 end
hess = hess_1 + hess_2;
```

#### (4) Main script

```
clear all 2%this code is not efficient enough to run 500 variables 3%run it with only 100 variables 4  

rand_num = \frac{1}{100} rand(100,100); %randomly generated matrix (n vectors) 6 tol = \frac{1}{100} tol = \frac{1}{1000} randomly generated matrix (n vectors) 6  

rand_num = \frac{1}{1000} randomly generated matrix (n vectors) 6 tol = \frac{1}{1000} randomly generated matrix (n vectors) 6  

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rand_num = \frac{1}{1000} randomly generated matrix (n vectors) 7  

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rand_num = \frac{1}{1000} randomly generated matrix (n vectors) 9  

randomly generated m
```

```
9 %backtracking parameter
10 alpha = 0.4;
beta = 0.4;
12
%initialization (denote x(0) by (0,0,\ldots,0))
x = zeros(100,1);
15 k = [0:300];
f_k = [f(x, rand_num), 1:50];
i = 0;
18 grad_norm = sqrt(grad_fun(x, rand_num) * grad_fun(x, rand_num)');
20 %Newton's method with backtracking line search
  while grad_norm>tol && i<=max_iter
      step = alpha;
22
      tmp_x = x - step * hess_fun(x, rand_num) \setminus (grad_fun(x, rand_num));
23
      %backtracking line search
24
      while f(tmp_x, rand_num) > f(x, rand_num)
          step = step * beta;
26
          tmp_x = x - step * hess_fun(x, rand_num) \setminus (grad_fun(x, rand_num));
27
      end
28
      x = x - step * hess_fun(x, rand_num) \setminus (grad_fun(x, rand_num))';
29
      grad_norm = sqrt(grad_fun(x, rand_num) * grad_fun(x, rand_num)');
30
      fprintf('The %dth iteration completed\n', i); %monitor the iteration
31
      i = i + 1;
      f_k(i+1) = f(x, rand_num);
33
  end
ss fprintf('All iterations completed\n');
36 %consider the case that the function converges before reaching the maximum
     iteration
  if i<max_iter
37
      for j=i+1:\max_{i}ter+1
38
          f_k(j) = f(x, rand_num);
      end
40
  end
41
42
43 %visualization
44 %plot f(x(k)) versus k for k = 0, 1, 2, ..., 50
45 plot(k, f_k, '.-k', 'MarkerSize', 15);
set (gca, 'FontSize', 15);
47 xlabel('k', 'FontSize', 15);
48 ylabel('f(x(k))', 'FontSize', 15);
49 fprintf('The minimum value of the function is \%f.\n', f(x, rand.num));
```

The minimum value of the function is **-204.012227**.

The plot of  $f(x^{(k)})$  versus k for k = 0, 1, 2, ..., 300 is shown in Figure 5.

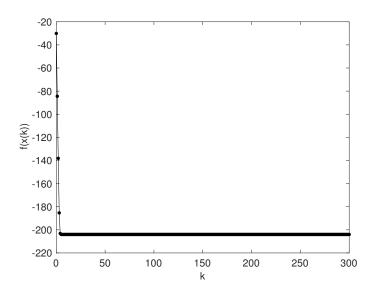


Fig. 5:  $f(x^{(k)})$  versus k for k = 0, 1, 2, ..., 300 (Newton's method)