

Team BeautifulSoup

Monday, 5/7/18, 12:00-1:00pm

Meeting 12 Minutes (Final Meeting)

Attendance

- Kishan
- Nick
- Obi

Absent

- Yooil

Accomplishments

- Nick
 - Fixed stretched album art issue by changing to repeat 50% size images so two, clearer images are displayed
 - Cleaned up a lot of persistent warning and error messages on console.
 - Like/dislike buttons render for each player, correctly manipulate probabilities on database via backend, change color when selected so user knows they work, and toggle each other so only one can be selected at a time and that selecting like on a disliked track undoes the -1 on the backend, unselects the dislike button, selects the like button, and sends the appropriate +1 to the backend probability table (and vice versa)
 - Playlist album art display changes to art of whatever song is playing.
 - Play/pause buttons now toggle correctly, even when we hit play on a song while another is playing.
 - Changed color of playlist components to address accessibility concerns.
 - Fixed play/like/dislike button functionality on window size change - would not respond to clicks if window was below 600 pixel width. Now they work with any window size and do not disappear behind other components
- Kishan
 - Implemented feature request for message box that appears onHover over our mood emojis
 - Deployed app on Heroku
- Obi
 - Official release video
 - Implemented feature request for message box that appears onHover over our mood emojis

To Do (for all)

- Implement hotfixes on any non-trivial bug reports that are submitted before Friday, 5/11