

# Awesome Node.js 一组惊艳的Nodejs包和资源, nodejs进阶必备

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A curated list of delightful Node.js packages

(<https://github.com/sindresorhus/awesome-nodejs#packages>) and resources

(<https://github.com/sindresorhus/awesome-nodejs#resources>).

Inspired by the awesome (<https://github.com/sindresorhus/awesome>) list thing.

## <https://github.com/sindresorhus/awesome-nodejs#packages>

- Mad science (<https://github.com/sindresorhus/awesome-nodejs#mad-science>)
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- Streams (<https://github.com/sindresorhus/awesome-nodejs#streams>)
- Real-time (<https://github.com/sindresorhus/awesome-nodejs#real-time>)
- Date (<https://github.com/sindresorhus/awesome-nodejs#date>)
- Image (<https://github.com/sindresorhus/awesome-nodejs#image>)
- Text (<https://github.com/sindresorhus/awesome-nodejs#text>)
- Math (<https://github.com/sindresorhus/awesome-nodejs#math>)
- Data validation (<https://github.com/sindresorhus/awesome-nodejs#data-validation>)
- Parsing (<https://github.com/sindresorhus/awesome-nodejs#parsing>)
- Humanize (<https://github.com/sindresorhus/awesome-nodejs#humanize>)
- Compression (<https://github.com/sindresorhus/awesome-nodejs#compression>)
- Network (<https://github.com/sindresorhus/awesome-nodejs#network>)
- Static site generators (<https://github.com/sindresorhus/awesome-nodejs#static-site-generators>)
- Content management systems (<https://github.com/sindresorhus/awesome-nodejs#content-management-systems>)
- Forum (<https://github.com/sindresorhus/awesome-nodejs#forum>)
- Blogging (<https://github.com/sindresorhus/awesome-nodejs#blogging>)
- Database (<https://github.com/sindresorhus/awesome-nodejs#database>)
- Testing (<https://github.com/sindresorhus/awesome-nodejs#testing>)
- Benchmarking (<https://github.com/sindresorhus/awesome-nodejs#benchmarking>)
- Minifiers (<https://github.com/sindresorhus/awesome-nodejs#minifiers>)
- Authentication (<https://github.com/sindresorhus/awesome-nodejs#authentication>)
- Node.js management (<https://github.com/sindresorhus/awesome-nodejs#nodejs-management>)
- Email (<https://github.com/sindresorhus/awesome-nodejs#email>)
- Polyfills (<https://github.com/sindresorhus/awesome-nodejs#polyfills>)
- Natural language processing (<https://github.com/sindresorhus/awesome-nodejs#natural-language-processing>)
- Process management (<https://github.com/sindresorhus/awesome-nodejs#process-management>)
- AST (<https://github.com/sindresorhus/awesome-nodejs#ast>)
- Weird (<https://github.com/sindresorhus/awesome-nodejs#weird>)
- Miscellaneous (<https://github.com/sindresorhus/awesome-nodejs#miscellaneous>)

## **(<https://github.com/sindresorhus/awesome-nodejs#mad-science>)**

- webtorrent (<https://github.com/feross/webtorrent>) - Streaming torrent client for Node.js and the browser.
- peerflix (<https://github.com/mafintosh/peerflix>) - Streaming torrent client.

- [dat](http://dat-data.com/) (http://dat-data.com/) - Real-time replication and versioning for data sets.
- [ipfs](https://github.com/jbenet/node-ipfs) (https://github.com/jbenet/node-ipfs) - Distributed file system that seeks to connect all computing devices with the same system of files.
- [Breach](http://breach.cc/) (http://breach.cc/) - Modular and hackable browser written in JavaScript.
- [peerwiki](https://github.com/mafintosh/peerwiki) (https://github.com/mafintosh/peerwiki) - All of Wikipedia on BitTorrent.
- [peercast](https://github.com/mafintosh/peercast) (https://github.com/mafintosh/peercast) - Stream a torrent video to Chromecast.
- [BitcoinJS](http://bitcoinjs.org/) (http://bitcoinjs.org/) - Clean, readable, proven Bitcoin library.
- [Bitcore](http://bitcore.io/) (http://bitcore.io/) - A pure and powerful Bitcoin library.
- [js-git](https://github.com/creationix/js-git) (https://github.com/creationix/js-git) - JavaScript implementation of Git.
- [NodeOS](http://node-os.com/) (http://node-os.com/) - The first operating system powered by npm.
- [PDFKit](http://pdfkit.org/) (http://pdfkit.org/) - PDF generation library.
- [turf](https://github.com/Turfjs/turf/) (https://github.com/Turfjs/turf/) - Modular geospatial processing and analysis engine.
- [webcat](https://github.com/mafintosh/webcat) (https://github.com/mafintosh/webcat) - p2p pipe across the web using WebRTC that uses your GitHub private/public key for authentication.

## **<https://github.com/sindresorhus/awesome-nodejs#command-line-apps>**

- [pageres](https://github.com/sindresorhus/pageres) (https://github.com/sindresorhus/pageres) - Responsive website screenshots.
- [trash](https://github.com/sindresorhus/trash) (https://github.com/sindresorhus/trash) - A safer alternative to `rm`.
- [npm-name](https://github.com/sindresorhus/npm-name) (https://github.com/sindresorhus/npm-name) - Check whether a package name is available on npm.
- [yo](https://github.com/yeoman/yo) (https://github.com/yeoman/yo) - Run Yeoman generators.
- [ESLint](http://eslint.org/) (http://eslint.org/) - The pluggable linting utility for JavaScript.
- [JSCS](https://github.com/jscs-dev/node-jscs) (https://github.com/jscs-dev/node-jscs) - JavaScript Code Style checker.
- [cpy](https://github.com/sindresorhus/cpy) (https://github.com/sindresorhus/cpy) - Copy files.
- [torrent](https://github.com/maxogden/torrent) (https://github.com/maxogden/torrent) - Download torrents.
- [David](https://github.com/alanshaw/david) (https://github.com/alanshaw/david) - Tells you when your package npm dependencies are out of date.
- [vtop](https://github.com/MrRio/vtop) (https://github.com/MrRio/vtop) - More better top, with nice charts.
- [tmpin](https://github.com/sindresorhus/tmpin) (https://github.com/sindresorhus/tmpin) - Adds stdin support to any CLI app that accepts file input.
- [empty-trash](https://github.com/sindresorhus/empty-trash) (https://github.com/sindresorhus/empty-trash) - Empty the trash.
- [normit](https://github.com/pawurb/normit) (https://github.com/pawurb/normit) - Google Translate with speech synthesis in your terminal.
- [esformatter](https://github.com/millermedeiros/esformatter) (https://github.com/millermedeiros/esformatter) - JavaScript code beautifier/formatter.
- [is-up](https://github.com/sindresorhus/is-up) (https://github.com/sindresorhus/is-up) - Check whether a website is up or down.

- is-online (<https://github.com/sindresorhus/is-online>) - Check if the internet connection is up.
- public-ip (<https://github.com/sindresorhus/public-ip>) - Get your public IP address.
- http-server (<https://github.com/nodeapps/http-server>) - Simple, zero-config command-line HTTP server.
- bcat (<https://github.com/kessler/node-bcat>) - Pipe command output to web browsers.
- slap (<https://github.com/slap-editor/slap>) - Sublime-like terminal-based text editor.
- jsinspect (<https://github.com/danielstjules/jsinspect>) - Detect copy-pasted and structurally similar code.
- pjs (<https://github.com/danielstjules/pjs>) - Pipeable JavaScript. Quickly filter, map, and reduce from the terminal.
- license-checker (<https://github.com/davglass/license-checker>) - Check licenses of your app's dependencies.
- browser-run (<https://github.com/juliangruber/browser-run>) - Easily run code in a browser environment.
- modhelp (<https://github.com/runvnc/modhelp>) - Syntax-highlighted module READMEs in terminal with ANSI-friendly pager.
- wifi-password (<https://github.com/kevva/wifi-password>) - Get the current wifi password.
- wallpaper (<https://github.com/sindresorhus/wallpaper>) - Change the desktop wallpaper.
- dark-mode (<https://github.com/sindresorhus/dark-mode>) - Toggle the Dark Mode in OS X 10.10 from the command-line.

## **(<https://github.com/sindresorhus/awesome-nodejs#functional-programming>)**

- Lo-Dash (<http://lodash.com/>) - A utility library delivering consistency, customization, performance, & extras. A better and faster Underscore.js.
- Ramda (<http://ramdajs.com/>) - A utility library with a focus on flexible functional composition enabled by automatic currying and reversed argument order. Avoids mutating data.
- Mout (<http://moutjs.com/>) - Utility library with the biggest difference between other existing solutions is that you can choose to load only the modules/functions that you need, no extra overhead.
- mori (<http://swannodette.github.io/mori/>) - A library for using ClojureScript's persistent data structures and supporting API from the comfort of vanilla JavaScript.
- Folktales (<http://folktale.github.io/>) - A suite of libraries for generic functional programming in JavaScript that allows you to write elegant, modular applications with fewer bugs, and more reuse.

- immutable (<https://github.com/facebook/immutable-js>) - Immutable data collections.
- underscore-contrib (<http://documentcloud.github.io/underscore-contrib/>) - The brass buckles on Underscore's utility belt.
- Bacon.js (<http://baconjs.github.io/>) - Functional reactive programming.
- RxJS (<http://reactive-extensions.github.io/RxJS/>) - Functional reactive library for transforming, composing, and querying various kinds of data.
- Lazy.js (<https://github.com/dtao/lazy.js/>) - Utility library similar to Lo-Dash/Underscore but with lazy evaluation, which can translate to superior performance in many cases.

## **(<https://github.com/sindresorhus/awesome-nodejs#http>)**

- request (<https://github.com/mikeal/request>) - Simplified HTTP request client.
- got (<https://github.com/sindresorhus/got>) - A nicer interface to the built-in `http` module.
- gh-got (<https://github.com/sindresorhus/gh-got>) - Convenience wrapper for `got` to interact with the GitHub API.
- superagent (<https://github.com/visionmedia/superagent>) - A small progressive HTTP request library.
- axios (<https://github.com/mzabriskie/axios>) - Promise based HTTP client (works in the browser too).
- hyperquest (<https://github.com/substack/hyperquest>) - Streaming HTTP requests.
- spdy (<https://github.com/indutny/node-spdy>) - Creates SPDY servers with the same API as the built-in `https` module.
- Nock (<https://github.com/pgte/nock>) - A HTTP mocking and expectations library.
- download (<https://github.com/kevva/download>) - Download and extract files effortlessly.
- wreck (<https://github.com/hapijs/wreck>) - HTTP Client Utilities.
- http-proxy (<https://github.com/nodejitsu/node-http-proxy>) - A full-featured HTTP proxy.

## **(<https://github.com/sindresorhus/awesome-nodejs#debugging-and-profiling>)**

- node-inspector (<https://github.com/node-inspector/node-inspector>) - Debugger based on Blink Developer Tools.
- Theseus (<https://github.com/adobe-research/theseus>) - A new type of JavaScript debugger featuring real-time code coverage, retroactive inspection and asynchronous call tree.
- longjohn (<https://github.com/mattinsler/longjohn>) - Long stack traces with configurable call trace length.
- debug (<https://github.com/visionmedia/debug>) - Tiny debugging utility.
- jstrace (<https://github.com/jstrace/jstrace>) - Dynamic tracing for JavaScript, similar to

dtrace, ktap etc.

- [TraceGL \(https://github.com/tracegl/tracegl\)](https://github.com/tracegl/tracegl) - Transforms your JavaScript, injecting monitoring code that produces a log of everything that happens.
- [njsTrace \(https://github.com/valyouw/njstrace\)](https://github.com/valyouw/njstrace) - Instrument and trace your code, see all function calls, arguments, return values, as well as the time spent in each function.
- [vstream \(https://github.com/joyent/node-vstream\)](https://github.com/joyent/node-vstream) - Instrumentable streams mix-ins to inspect a pipeline of streams.
- [stackman \(https://github.com/watson/stackman\)](https://github.com/watson/stackman) - Enhance an error stacktrace with code excerpts and other goodies.

## **(<https://github.com/sindresorhus/awesome-nodejs#logging>)**


- [winston \(https://github.com/flatiron/winston\)](https://github.com/flatiron/winston) - A multi-transport async logging library.
- [Bunyan \(https://github.com/trentm/node-bunyan\)](https://github.com/trentm/node-bunyan) - A simple and fast JSON logging library.
- [intel \(https://seanmonstar.github.io/intel\)](https://seanmonstar.github.io/intel) - A comprehensive logging library (handlers, filters, formatters, console injection).

## **(<https://github.com/sindresorhus/awesome-nodejs#web-frameworks>)**

- [Koa \(http://koajs.com/\)](http://koajs.com/) - A new web framework designed by the team behind Express, which aims to be a smaller, more expressive, and more robust foundation for web applications and APIs.
- [Express \(http://expressjs.com/\)](http://expressjs.com/) - A minimal and flexible web application framework, providing a robust set of features for building single and multi-page, and hybrid web applications.
- [Hapi \(http://hapijs.com/\)](http://hapijs.com/) - A rich framework for building applications and services.
- [LoopBack \(http://loopback.io/\)](http://loopback.io/) - Powerful framework for creating REST APIs and easily connecting to backend data sources.
- [Meteor \(https://www.meteor.com/\)](https://www.meteor.com/) - An ultra-simple, database-everywhere, data-on-the-wire, pure-Javascript web framework.
- [SailsJS \(http://sailsjs.org/\)](http://sailsjs.org/) - An MVC web framework with a modern twist, supporting WebSockets, streams, and a data-driven API.
- [Restify \(http://mcavage.me/node-restify/\)](http://mcavage.me/node-restify/) - A node framework built specifically to enable you to build correct REST web services.
- [Derby \(https://github.com/derbyjs/derby\)](https://github.com/derbyjs/derby) - MVC framework, making it easy to write realtime, collaborative applications that run in both Node.js and browsers.
- [Interfake \(https://github.com/basicallydan/interfake\)](https://github.com/basicallydan/interfake) - Rapid prototyping framework for making mock HTTP APIs, with a Node, command-line and HTTP interface.

- Restberry (<http://restberry.com/>) - Framework for setting up RESTful JSON APIs, applied to your database models without needing to write any code.

## **<https://github.com/sindresorhus/awesome-nodejs#command-line-utilities>**

- chalk (<https://github.com/sindresorhus/chalk>) - Terminal string styling done right.
- meow (<https://github.com/sindresorhus/meow>) - CLI app helper.
- minimist (<https://github.com/substack/minimist>) - Parse command-line flags.
- get-stdin (<https://github.com/sindresorhus/get-stdin>) - Easier stdin.
- user-home (<https://github.com/sindresorhus/user-home>) - Get the path to the user home directory.
- Inquirer.js (<https://github.com/SBoudrias/Inquirer.js>) - Interactive command-line prompt.
- update-notifier (<https://github.com/yeoman/update-notifier>) - Update notifications for your CLI app.
- sudo-block (<https://github.com/sindresorhus/sudo-block>) - Block users from running your app with root permissions.
- configstore (<https://github.com/yeoman/configstore>) - Easily load and persist config without having to think about where and how.
- insight (<https://github.com/yeoman/insight>) - Helps you understand how your tool is being used by anonymously reporting usage metrics to Google Analytics.
- sparkly (<https://github.com/sindresorhus/sparkly>) - Generate sparklines 
- blessed (<https://github.com/chjj/blessed>) - A curses-like library.
- cli-table (<https://github.com/LearnBoost/cli-table>) - Pretty unicode tables.
- drawille (<https://github.com/madbence/node-drawille>) - Draw on the terminal with unicode braille characters.
- progress (<https://github.com/visionmedia/node-progress>) - Flexible ascii progress bar.
- log-symbols (<https://github.com/sindresorhus/log-symbols>) - Colored symbols for various log levels.
- columnify (<https://github.com/timoxley/columnify>) - Create text-based columns suitable for console output. Supports cell wrapping.
- googleauth (<https://github.com/maxogden/googleauth>) - Create and load persistent Google authentication tokens for command-line apps.
- figures (<https://github.com/sindresorhus/figures>) - Unicode symbols with Windows CMD fallbacks.
- cli-cursor (<https://github.com/sindresorhus/cli-cursor>) - Toggle the CLI cursor.
- ascii-charts (<https://github.com/jstrace/chart>) - ASCII bar chart in the terminal.
- cfonts (<https://github.com/dominikwilkowski/cfonts>) - Sexy ASCII fonts for the console.
- yn (<https://github.com/sindresorhus/yn>) - Parse yes/no like values.

## **(~~https://github.com/sindresorhus/awesome-nodejs#package-managers~~)**

- npm (<https://github.com/npm/npm/>) - A package manager for Node.js and the web.
- Bower (<http://bower.io/>) - A package manager for the web.
- Component (<https://github.com/component/component>) - A package manager for building better web apps.
- Duo (<http://duojs.org/>) - A next-generation package manager for the front-end.
- jspm.io (<http://jspm.io/>) - Frictionless browser package management with support for ES6, CommonJS, AMD modules.

## **(~~https://github.com/sindresorhus/awesome-nodejs#build-tools~~)**

- gulp.js (<http://gulpjs.com/>) - Streaming and fast build system that favors code over config.
- grunt (<http://gruntjs.com/>) - Task runner that can perform repetitive tasks like minification, compilation, unit testing, linting, etc.
- Broccoli (<https://github.com/broccolijs/broccoli>) - A fast, reliable asset pipeline, supporting constant-time rebuilds and compact build definitions.
- browserify (<https://github.com/substack/node-browserify>) - Browser-side require() the Node.js way.
- webpack (<https://github.com/webpack/webpack>) - Packs CommonJS/AMD modules for the browser.
- Brunch (<https://github.com/brunch/brunch>) - Front-end web app build tool with simple declarative config, fast incremental compilation, and an opinionated workflow.
- strong-build (<https://github.com/strongloop/strong-build>) - Build a node app package and prepare to deploy it as a package to production or use git to commit to a deploy branch.

## **(~~https://github.com/sindresorhus/awesome-nodejs#hardware~~)**

- johnny-five (<https://github.com/rwaldron/johnny-five>) - Firmata based Arduino Framework.
- serialport (<https://github.com/voodootikigod/node-serialport>) - Access serial ports for reading and writing.
- usb (<https://github.com/nonolith/node-usb>) - USB library.
- cylon.js (<http://cylonjs.com/>) - Next generation robotics framework with support for 26 different platforms.

## **(~~https://github.com/sindresorhus/awesome-nodejs#templating~~)**



- `handlebars.js` (<https://github.com/wycats/handlebars.js/>) - A superset of Mustache templates which adds powerful features like helpers and more advanced blocks.
- `hogan.js` (<http://twitter.github.io/hogan.js/>) - Twitter's small, fast, phase-separated compiler for Mustache templates.
- `Jade` (<https://github.com/visionmedia/jade>) - High performance template engine heavily influenced by Haml.
- `nunjucks` (<https://github.com/mozilla/nunjucks>) - A powerful templating engine with inheritance, asynchronous control, and more (jinja2 inspired).

## **<https://github.com/sindresorhus/awesome-nodejs#documentation>**

- `Docco` (<http://jashkenas.github.io/docco/>) - A quick-and-dirty documentation generator which produces an HTML document that displays your comments intermingled with your code.
- `JSDoc` (<http://usejsdoc.org/>) - API documentation generator similar to JavaDoc or PHPDoc.
- `dox` (<https://github.com/visionmedia/dox>) - JavaScript documentation generator using Markdown and JSDoc.
- `jsdox` (<https://github.com/sutoiku/jsdox>) - JSDoc3 to Markdown documentation generator.
- `apiDoc` (<https://github.com/apidoc/apidoc>) - Inline documentation for RESTful web APIs.

## **<https://github.com/sindresorhus/awesome-nodejs#filesystem>**

- `del` (<https://github.com/sindresorhus/del>) - Delete files/folders using globs.
- `globby` (<https://github.com/sindresorhus/globby>) - Glob files with support for multiple patterns.
- `cpy` (<https://github.com/sindresorhus/cpy>) - Copy files.
- `rimraf` (<https://github.com/isaacs/rimraf>) - Recursively delete files like `rm -rf`.
- `mkdirp` (<https://github.com/substack/node-mkdirp>) - Recursively create directories like `mkdir -p`.
- `graceful-fs` (<https://github.com/isaacs/node-graceful-fs>) - Drop-in replacement for the `fs` module with various improvements.
- `fs-extra` (<https://github.com/jprichardson/node-fs-extra>) - Extra methods for the `fs` module.
- `fs-write-stream-atomic` (<https://github.com/npm/fs-write-stream-atomic>) - Like `fs.createWriteStream()`, but atomic.
- `lnfs` (<https://github.com/kevva/lnfs>) - Force create symlinks like `ln -fs`.

- **chokidar** (<https://github.com/paulmillr/chokidar>) - Filesystem watcher which stabilizes events from `fs.watch` and `fs.watchFile` as well as using native `fsevents` on OS X.
- **gaze** (<https://github.com/shama/gaze>) - A globbing watch module which uses custom native binaries to listen to filesystem events.
- **istextorbinary** (<https://github.com/bevry/istextorbinary>) - Check if a file is text or binary.
- **filenamify** (<https://github.com/sindresorhus/filenamify>) - Convert a string to a valid filename.

## **(<https://github.com/sindresorhus/awesome-nodejs#control-flow>)**

- **Callbacks**
  - **each-async** (<https://github.com/sindresorhus/each-async>) - Async concurrent iterator like `forEach`.
  - **async** (<https://github.com/caolan/async>) - Provides straight-forward, powerful functions for working with asynchronicity.
  - **after-all-results** (<https://github.com/watson/after-all-results>) - Bundle results of `async` functions calls into one callback with all the results.
- **Generators**
  - **co** (<https://github.com/visionmedia/co>) - The ultimate generator based flow-control goodness.
  - **suspend** (<https://github.com/jmar777/suspend>) - Generator-based control flow that plays nice with callbacks, promises, and thunks.
- **Promises**
  - **native-promise-only** (<https://github.com/getify/native-promise-only>) - A polyfill for native ES6 Promises.
  - **Bluebird** (<https://github.com/petkaantonov/bluebird>) - A fully featured promise library with focus on innovative features and performance.
  - **Q** (<https://github.com/krisKowal/q>) - A tool for making and composing asynchronous promises.
- **Streams**
  - **Highland.js** (<http://highlandjs.org/>) - Manages synchronous and asynchronous code easily, using nothing more than standard JavaScript and Node-like Streams.
- **Channels**
  - **js-csp** (<https://github.com/jlongster/js-csp>) - Communicating sequential processes for JavaScript (like Clojurescript `core.async`, or Go).
- **Other**
  - **zone** (<https://github.com/strongloop/zone>) - Provides a way to group and track resources and errors across asynchronous operations.

## <https://github.com/sindresorhus/awesome-nodejs#streams>

- `through2` (<https://github.com/rvagg/through2>) - Tiny wrapper around `streams2` Transform to avoid explicit subclassing noise.
- `concat-stream` (<https://github.com/maxogden/concat-stream>) - Concatenates a stream into strings or binary data.
- `simple-bufferstream` (<https://github.com/rvagg/node-simple-bufferstream>) - Turn a Buffer into a `ReadableStream`.
- `co-stream` (<https://github.com/juliangruber/co-stream>) - `co` (<https://github.com/visionmedia/co>) generator stream.
- `byline` (<https://github.com/jahewson/node-byline>) - Super-simple line-by-line Stream reader.
- `first-chunk-stream` (<https://github.com/sindresorhus/first-chunk-stream>) - Transform the first chunk in a stream.
- `duplexify` (<https://github.com/mafintosh/duplexify>) - Turn a writeable and readable stream into a single `streams2` duplex stream.
- `pumpify` (<https://github.com/mafintosh/pumpify>) - Combine an array of streams into a single duplex stream.
- `from2` (<https://github.com/hughsk/from2>) - Convenience wrapper for `ReadableStream`, inspired by `through2`.
- `from2-array` (<https://github.com/binocarlos/from2-array>) - Create a `from2` stream based on an array of source values.
- `peek-stream` (<https://github.com/mafintosh/peek-stream>) - Transform stream that lets you peek the first line before deciding how to parse it.
- `binary-split` (<https://github.com/maxogden/binary-split>) - A fast newline (or any delimiter) splitter stream.
- `multistream` (<https://github.com/feross/multistream>) - Combine multiple streams into a single stream.
- `graphicsmagick-stream` (<https://github.com/e-conomic/graphicsmagick-stream/>) - Fast conversion/scaling of images using a pool of long lived `graphicsmagick` processes.
- `readable-stream` (<https://github.com/isaacs/readable-stream>) - Mirror of `Streams2` and `Streams3` implementations in core.
- `s3-upload-stream` (<https://github.com/nathanpeck/s3-upload-stream>) - Upload a stream to an Amazon S3 bucket using multipart upload.
- `through2-concurrent` (<https://github.com/almost/through2-concurrent>) - Transform object streams concurrently.
- `stream-combiner2` (<https://github.com/substack/stream-combiner2>) - Turn a pipeline into a single stream.

## **~~Real-time~~ (<https://github.com/sindresorhus/awesome-nodejs#real-time>)**

- Socket.io (<http://socket.io/>) - Enables real-time bidirectional event-based communication.
- SockJS (<https://github.com/sockjs/sockjs-node>) - Low latency, full duplex, cross-domain channel browser-server, with WebSockets or without.
- SocketCluster (<https://github.com/topcloud/socketcluster>) - Scalable HTTP + WebSocket engine which can run on multiple CPU cores.
- Primus (<https://github.com/primus/primus>) - An abstraction layer for real-time frameworks to prevent module lock-in.
- Straw (<https://github.com/simonswain/straw>) - Real-time dataflow framework.

## **~~Date~~ (<https://github.com/sindresorhus/awesome-nodejs#date>)**

- Moment.js (<http://momentjs.com/>) - Parse, validate, manipulate, and display dates.
- Moment Timezone (<http://momentjs.com/timezone/>) - IANA Time Zone Database + Moment.js.
- dateFormat (<https://github.com/felixge/node-dateformat>) - Date formatting.

## **~~Image~~ (<https://github.com/sindresorhus/awesome-nodejs#image>)**

- sharp (<https://github.com/lovell/sharp>) - The fastest module for resizing JPEG, PNG, WebP and TIFF images.
- image-type (<https://github.com/sindresorhus/image-type>) - Detect the image type of a Buffer/Uint8Array.
- gm (<https://github.com/aheckmann/gm>) - GraphicsMagick and ImageMagick wrapper.
- lwip (<https://github.com/EyalAr/lwip>) - Lightweight image processor which does not require ImageMagick.
- pica (<https://github.com/nodeca/pica>) - High quality & fast resize (lanczos3) in pure JS. Alternative to canvas drawImage(), when no pixelation allowed.
- is-progressive (<https://github.com/sindresorhus/is-progressive>) - Check if a JPEG image is progressive.

## **~~Text~~ (<https://github.com/sindresorhus/awesome-nodejs#text>)**

- Underscore.string (<https://github.com/epeli/underscore.string>) - Collection of string manipulation utilities.
- he (<https://github.com/mathiasbynens/he>) - A robust HTML entity encoder/decoder.
- iconv-lite (<https://github.com/ashtuchkin/iconv-lite>) - Convert character encodings.
- repeating (<https://github.com/sindresorhus/repeating>) - Repeat a string.

- camelcase (<https://github.com/sindresorhus/camelcase>) - Convert a dash/dot/underscore/space separated string to camelCase: foo-bar → fooBar.
- normalize-url (<https://github.com/sindresorhus/normalize-url>) - Normalize a URL.
- humanize-url (<https://github.com/sindresorhus/humanize-url>) - Humanize a URL: http://sindresorhus.com (http://sindresorhus.com/) → sindresorhus.com.
- escape-string-regexp (<https://github.com/sindresorhus/escape-string-regexp>) - Escape RegExp special characters.
- indent-string (<https://github.com/sindresorhus/indent-string>) - Indent each line in a string.
- strip-indent (<https://github.com/sindresorhus/strip-indent>) - Strip leading whitespace from every line in a string.
- detect-indent (<https://github.com/sindresorhus/detect-indent>) - Detect the indentation of code.
- i18n-node (<https://github.com/mashpie/i18n-node>) - Simple translation module with dynamic JSON storage.
- babelfish (<https://github.com/nodeca/babelfish/>) - i18n with very easy syntax for plurals.
- string-length (<https://github.com/sindresorhus/string-length>) - Get the real length of a string - by correctly counting astral symbols and ignoring ansi escape codes.
- speakingurl (<https://github.com/pid/speakingurl>) - Generate a slug from a string with transliteration.
- linkify-it (<https://github.com/markdown-it/linkify-it>) - Link patterns detector with full unicode support.

## **(<https://github.com/sindresorhus/awesome-nodejs#math>)**

- ndarray (<https://github.com/mikolajysenko/ndarray>) - Multidimensional arrays.
- mathjs (<https://github.com/josdejong/mathjs>) - An extensive math library.

## **(<https://github.com/sindresorhus/awesome-nodejs#data-validation>)**

- joi (<https://github.com/spumko/joi>) - Object schema description language and validator for JavaScript objects.
- is-my-json-valid (<https://github.com/mafintosh/is-my-json-valid>) - JSON Schema validator that uses code generation to be extremely fast.

## **(<https://github.com/sindresorhus/awesome-nodejs#parsing>)**

- css (<https://github.com/reworkcss/css>) - CSS parser / stringifier.
- strip-json-comments (<https://github.com/sindresorhus/strip-json-comments>) - Strip

comments from JSON.

- **marked** (<https://github.com/chjj/marked>) - A markdown parser and compiler built for speed.
- **markdown-it** (<https://github.com/markdown-it/markdown-it>) - A very fast markdown parser with 100% CommonMark support, extensions and syntax plugins.
- **js-yaml** (<https://github.com/nodeca/js-yaml>) - Very fast YAML parser.
- **URI.js** (<https://github.com/medialize/URI.js>) - URL mutation.
- **JSONStream** (<https://github.com/dominictarr/JSONStream>) - Streaming JSON.parse and stringify.
- **csv-parser** (<https://github.com/mafintosh/csv-parser>) - Streaming CSV parser that aims to be faster than everyone else.
- **excel-stream** (<https://github.com/dominictarr/excel-stream>) - Streaming Excel spreadsheet to JSON parser.
- **parse5** (<https://github.com/inikulin/parse5>) - Fast full-featured spec compliant HTML parser.
- **htmlparser2** (<https://github.com/fb55/htmlparser2/>) - Forgiving HTML/XML parser.
- **PostCSS** (<https://github.com/postcss/postcss>) - Framework for CSS postprocessors, to modify CSS.
- **PEG.js** (<https://github.com/dmajda/pegjs>) - Simple parser generator that produces fast parsers with excellent error reporting.
- **binary-extract** (<https://github.com/juliangruber/binary-extract>) - Extract a value from a buffer of JSON without parsing the whole thing.
- **x-ray** (<https://github.com/lapwinglabs/x-ray>) - A web scraping utility to see through the `<html>` noise.
- **nearley** (<https://github.com/Hardmath123/nearley>) - Simple, fast, powerful parsing for JavaScript.

## **(<https://github.com/sindresorhus/awesome-nodejs#humanize>)**

- **pretty-bytes** (<https://github.com/sindresorhus/pretty-bytes>) - Convert bytes to a human readable string: 1337 → 1.34 kB.
- **pretty-ms** (<https://github.com/sindresorhus/pretty-ms>) - Convert milliseconds to a human readable string: 1337000000 → 15d 11h 23m 20s.
- **ms** (<https://github.com/guille/ms.js>) - Tiny millisecond conversion utility.
- **pretty-error** (<https://github.com/AriaMinaei/pretty-error>) - Errors with less clutter.
- **humanize** (<https://github.com/taijinlee/humanize>) - Data formatter for human readability.
- **read-art** (<https://github.com/Tjatse/node-readability>) - Extract readable content from any page.

## **(~~https://github.com/sindresorhus/awesome-nodejs#compression~~)**

- Archiver (<https://github.com/ctalkington/node-archiver>) - Streaming interface for archive generation, supporting ZIP and TAR.
- decompress-zip (<https://github.com/bower/decompress-zip>) - Unzip.
- tar-stream (<https://github.com/mafintosh/tar-stream>) - Streaming tar parser and generator. Also see tar-fs (<https://github.com/mafintosh/tar-fs>).
- decompress (<https://github.com/kevva/decompress>) - A pluggable decompression module with support for tar, tar.gz and zip files out of the box.
- pako (<https://github.com/nodeca/pako>) - High speed zlib port to pure js (deflate, inflate, gzip).

## **(~~https://github.com/sindresorhus/awesome-nodejs#network~~)**

- get-port (<https://github.com/sindresorhus/get-port>) - Get an available port.
- ipify (<https://github.com/sindresorhus/ipify>) - Get your public IP address.
- getmac (<https://github.com/bevry/getmac>) - Get the computer MAC address.

## **(~~https://github.com/sindresorhus/awesome-nodejs#static-site-generators~~)**

- Metalsmith (<http://www.metalsmith.io/>) - An extremely simple, pluggable static site generator.
- Wintersmith (<http://wintersmith.io/>) - Flexible, minimalistic, multi-platform static site generator.
- Assemble (<http://assemble.io/>) - Static site generator for Node.js, Grunt.js, and Yeoman.
- DocPad (<https://github.com/docpad/docpad>) - Static site generator with dynamic abilities and huge plugin ecosystem.

## **(~~https://github.com/sindresorhus/awesome-nodejs#content-management-systems~~)**

- KeystoneJS (<http://keystonejs.com/>) - CMS and web application platform built on Express and MongoDB.
- Calipso (<http://calip.so/>) - A simple content management system, built along similar themes to Drupal and Wordpress, that is designed to be fast, flexible and simple.
- Apostrophe2 (<http://apostrophenow.org/>) - A content management system with an emphasis on intuitive front end content editing and administration built on Express and MongoDB.

## **(~~https://github.com/sindresorhus/awesome-nodejs#forum~~)**

- nodeBB (<https://nodebb.org/>) - A better forum platform for the modern web.

## ~~Blogging~~ <https://github.com/sindresorhus/awesome-nodejs#blogging>)

- ghost (<https://ghost.org/>) - Simple, powerful publishing platform that allows you to share your story with the world.
- Hexo (<http://hexo.io/>) - Fast, simple and powerful blogging framework.

## ~~Database~~ <https://github.com/sindresorhus/awesome-nodejs#database>)

- Drivers
  - LevelUP (<https://github.com/rvagg/node-levelup>) - LevelDB.
  - MongoDB (<https://github.com/mongodb/node-mongodb-native>) - MongoDB driver.
  - PostgreSQL (<https://github.com/brianc/node-postgres>) - PostgreSQL client. Pure JavaScript and native libpq bindings.
  - MySQL (<https://github.com/felixge/node-mysql>) - MySQL client.
  - Redis ([https://github.com/mranney/node\\_redis](https://github.com/mranney/node_redis)) - Redis client.
- ODM / ORM
  - Bookshelf (<http://bookshelfjs.org/>) - ORM for PostgreSQL, MySQL and SQLite3 in the style of Backbone.js.
  - JugglingDB (<https://github.com/1602/jugglingdb>) - Multi-database ORM with a common API. Supports Redis, PostgreSQL, MongoDB, MySQL, SQLite, Neo4j, memory, and more.
  - Mongoose (<http://mongoosejs.com/>) - Elegant MongoDB object modeling.
  - Sequelize (<https://github.com/sequelize/sequelize>) - Multi-dialect ORM. Supports PostgreSQL, SQLite, MySQL.
  - Waterline (<https://github.com/balderdashy/waterline>) - Datastore-agnostic tool that dramatically simplifies interaction with one or more databases.
  - Iridium (<https://github.com/SierraSoftworks/Iridium>) - A high performance MongoDB ORM with support for promises, distributed caching, preprocessing, validation and plugins.
  - OpenRecord (<https://github.com/PhilWaldmann/openrecord>) - ORM for PostgreSQL, MySQL, SQLite3 and RESTful datastores. Similar to ActiveRecord.
- Query builder
  - Knex (<http://knexjs.org/>) - A query builder for PostgreSQL, MySQL and SQLite3, designed to be flexible, portable, and fun to use.
- Other
  - NeDB (<https://github.com/louischatriot/nedb>) - Embedded persistent database written in JavaScript.



## ~~(https://github.com/sindresorhus/awesome-nodejs#testing)~~

- tape (<https://github.com/substack/tape>) - TAP (<http://testanything.org/>)-producing test harness.
- Mocha (<http://mochajs.org/>) - A feature-rich test framework making asynchronous testing simple and fun.
- Mochify (<https://github.com/mantoni/mochify.js>) - TDD with Browserify, Mocha, PhantomJS and WebDriver.
- loadtest (<https://github.com/alexfernandez/loadtest>) - Run load tests for your web application, with an API for automation.
- istanbul (<https://github.com/gotwarlost/istanbul>) - A code coverage tool that computes statement, line, function and branch coverage with module loader hooks to transparently add coverage when running tests.
- Sinon.JS (<https://github.com/cjohansen/Sinon.JS>) - Test spies, stubs and mocks.
- Karma (<http://karma-runner.github.io/>) - Executes code in multiple real browsers.
- navit (<https://github.com/nodeca/navit>) - PhantomJS wrapper for easy client tests scripting.

## ~~(https://github.com/sindresorhus/awesome-nodejs#benchmarking)~~

- Benchmark.js (<http://benchmarkjs.com/>) - A robust benchmarking library that works on nearly all JavaScript platforms, supports high-resolution timers, and returns statistically significant results.
- matcha (<https://github.com/logicalparadox/matcha>) - A caffeine driven, simplistic approach to benchmarking.

## ~~(https://github.com/sindresorhus/awesome-nodejs#minifiers)~~

- UglifyJS2 (<http://lisperator.net/uglifyjs/>) - JavaScript minifier.
- clean-css (<https://github.com/GoalSmashers/clean-css>) - CSS minifier.
- minimize (<https://github.com/Moveo/minimize>) - HTML minifier.
- imagemin (<https://github.com/kevva/imagemin>) - Image minifier.

## ~~(https://github.com/sindresorhus/awesome-nodejs#authentication)~~

- Passport (<http://passportjs.org/>) - Simple, unobtrusive authentication.
- everyauth (<https://github.com/bnoguchi/everyauth>) - Authentication and authorization (password, facebook, & more) for your Connect and Express apps.
- passwordless (<https://passwordless.net/>) - Token-based authentication middleware for Express allowing authentication without passwords.

- Lockit (<https://github.com/zemirco/lockit>) - Full featured authentication solution for Express. Supports a variety of databases, predefined routes, email and two-factor authentication.
- Grant (<https://github.com/simov/grant>) - OAuth middleware for Express, Koa and Hapi.

## **(<https://github.com/sindresorhus/awesome-nodejs#nodejs-management>)**

- n (<https://github.com/visionmedia/n>) - Node.js version management.
- nave (<https://github.com/isaacs/nave>) - Virtual Environments for Node.js.
- nodeenv (<https://github.com/ekalinin/nodeenv>) - A Node.js virtual environment compatible to Python's virtualenv.
- nvm for Windows (<https://github.com/coreybutler/nvm-windows>) - Version management for Windows.

## **(<https://github.com/sindresorhus/awesome-nodejs#email>)**

- Nodemailer (<https://github.com/andris9/Nodemailer>) - The fastest way to handle email.

## **(<https://github.com/sindresorhus/awesome-nodejs#polyfills>)**

- object-assign (<https://github.com/sindresorhus/object-assign>) - ES6 Object.assign() polyfill.
- path-is-absolute (<https://github.com/sindresorhus/path-is-absolute>) - Node.js 0.12 path.isAbsolute() polyfill.
- debug-log (<https://github.com/sindresorhus/debug-log>) - Node.js 0.12 util.debuglog() ponyfill.
- set-immediate-shim (<https://github.com/sindresorhus/set-immediate-shim>) - Simple setImmediate polyfill.
- harmony-reflect (<https://github.com/tvcutsem/harmony-reflect>) - ES6 Reflect and Proxy polyfill.
- es6-shim (<https://github.com/paulmillr/es6-shim>) - Collection of ES6 polyfills.
- More ES6 polyfills at es6-tools (<https://github.com/addyosmani/es6-tools#polyfills>).

## **(<https://github.com/sindresorhus/awesome-nodejs#natural-language-processing>)**

- retext (<https://github.com/wooorm/retext>) - An extensible natural language system.
- franc (<https://github.com/wooorm/franc>) - Detect the language of text.
- leven (<https://github.com/sindresorhus/leven>) - Measure the difference between two strings using the Levenshtein distance algorithm.
- natural (<https://github.com/NaturalNode/natural>) - A general natural language facility.

## ~~(https://github.com/sindresorhus/awesome-nodejs#process-management)~~

- node-windows (<https://github.com/coreybutler/node-windows>) - Run scripts as a native Windows service and log to the Event viewer.
- node-mac (<https://github.com/coreybutler/node-mac>) - Run scripts as a native Mac daemon and log to the console app.
- node-linux (<https://github.com/coreybutler/node-linux>) - Run scripts as native system service and log to syslog.
- forever (<https://github.com/nodejitsu/forever>) - A simple CLI tool for ensuring that a given script runs continuously (i.e. forever).
- supervisor (<https://github.com/isaacs/node-supervisor>) - Restart scripts when they crash or restart when a \*.js file changes.
- PM2 (<https://github.com/Unitech/pm2>) - Advanced Process Manager.
- Phusion Passenger ([https://www.phusionpassenger.com/node\\_weekly](https://www.phusionpassenger.com/node_weekly)) - Friendly process manager that integrates directly into Nginx.
- naught (<https://github.com/andrewrk/naught>) - Process manager with zero downtime deployment.

## ~~(https://github.com/sindresorhus/awesome-nodejs#ast)~~

- Acorn (<https://github.com/marijnh/acorn/>) - A tiny, fast JavaScript parser.
- Rocambole (<https://github.com/millermedeiros/rocambole>) - Recursively walk and transform JavaScript AST.

## ~~(https://github.com/sindresorhus/awesome-nodejs#weird)~~

- superb (<https://github.com/sindresorhus/superb>) - Get superb like words.
- cat-names (<https://github.com/sindresorhus/cat-names>) - Get popular cat names.
- dog-names (<https://github.com/sindresorhus/dog-names>) - Get popular dog names.
- cool-ascii-faces (<https://github.com/maxogden/cool-ascii-faces>) - Get some cool ascii faces.
- cat-ascii-faces (<https://github.com/melaniecebula/cat-ascii-faces>) - (Λ·x·Λ) ∪ ∞ □  
(=ΩωΩ=) ☆ (Λ·o·Λ)/”

## ~~(https://github.com/sindresorhus/awesome-nodejs#miscellaneous)~~

- multiline (<https://github.com/sindresorhus/multiline>) - Multiline strings in JavaScript.
- opn (<https://github.com/sindresorhus/opn>) - Opens stuff like websites, files, executables.
- semver (<https://github.com/isaacs/node-semver>) - semver (<http://semver.org/>) parser.

- cheerio (<https://github.com/cheeriojs/cheerio>) - Fast, flexible, and lean implementation of core jQuery designed specifically for the server.
- require-uncached (<https://github.com/sindresorhus/require-uncached>) - Require a module bypassing the cache.
- Faker.js (<https://github.com/Marak/Faker.js>) - Generate massive amounts of fake data.
- Bottleneck (<https://github.com/SGrondin/bottleneck>) - A powerful rate limiter that makes throttling easy.
- stringify-object (<https://github.com/yeoman/stringify-object>) - Stringify an object/array like JSON.stringify just without all the double-quotes.
- strip-bom (<https://github.com/sindresorhus/strip-bom>) - Strip UTF-8 byte order mark (BOM) from a string/buffer/stream.
- shelljs (<https://github.com/arturadib/shelljs>) - Portable Unix shell commands.
- nan (<https://github.com/rvagg/nan>) - A header file filled with macro and utility goodness for making add-on development for across Node.js versions easier.
- ssh2 (<https://github.com/mscdex/ssh2>) - An SSH2 client module.
- lazy-req (<https://github.com/sindresorhus/lazy-req>) - Require modules lazily.
- webworker-threads (<https://github.com/audreyt/node-webworker-threads>) - Lightweight Web Worker API implementation with native threads.
- node-pre-gyp (<https://github.com/mapbox/node-pre-gyp/>) - Makes it easy to publish and install Node.js C++ addons from binaries.
- opencv (<https://github.com/peterbraden/node-opencv>) - Bindings for OpenCV. The defacto computer vision library.
- common-errors (<https://github.com/shutterstock/node-common-errors>) - Common error classes and utility functions.
- Electron (<https://github.com/atom/atom-shell>) - Cross-platform desktop application shell.
- agenda (<https://github.com/rschmukler/agenda>) - Lightweight job scheduling on MongoDB.
- node-bell (<https://github.com/eleme/node-bell>) - Real-time anomalies detection for periodic time series.
- dotenv (<https://github.com/motdotla/dotenv>) - Load environment variables from .env file.
- file-type (<https://github.com/sindresorhus/file-type>) - Detect the file type of a Buffer.
- os-locale (<https://github.com/sindresorhus/os-locale>) - Get the system locale.
- remote-git-tags (<https://github.com/sindresorhus/remote-git-tags>) - Get tags from a remote git repo.
- dot-prop (<https://github.com/sindresorhus/dot-prop>) - Get a property from a nested object using a dot path.
- onetime (<https://github.com/sindresorhus/onetime>) - Only run a function once.

## ~~(https://github.com/sindresorhus/awesome-nodejs#resources)~~

## ~~(https://github.com/sindresorhus/awesome-nodejs#tutorials)~~

- Nodeschool (<http://nodeschool.io/>) - Learn Node.js with interactive lessons.
- The Art of Node (<https://github.com/maxogden/art-of-node/#the-art-of-node>) - An introduction to Node.js.
- stream-handbook (<https://github.com/substack/stream-handbook>) - How to write Node.js programs with streams.
- browserify-handbook (<https://github.com/substack/browserify-handbook>) - The definitive guide for browserify.
- module-best-practices (<https://github.com/mattdesl/module-best-practices>) - Some good practices when writing new npm modules.

## ~~(https://github.com/sindresorhus/awesome-nodejs#discovery)~~

- node-modules.com (<http://node-modules.com/>) - An alternative npm search engine with a more intelligent and personal results ranking.

## ~~(https://github.com/sindresorhus/awesome-nodejs#articles)~~

- Error Handling in Node.js (<http://www.joyent.com/developers/node/design/errors>)
- Teach Yourself Node.JS in 10 Steps (<http://ponyfoo.com/articles/teach-yourself-nodejs-in-10-steps>)

## ~~(https://github.com/sindresorhus/awesome-nodejs#newsletters)~~

- node weekly (<http://nodeweekly.com/>) - Weekly e-mail round-up of Node.js news and articles.
- nmotw (<http://nmotw.in/>) - Node Module Of The Week, weekly dose of hand picked node modules.

## ~~(https://github.com/sindresorhus/awesome-nodejs#videos)~~

- Introduction to Node.js with Ryan Dahl ([https://www.youtube.com/watch?v=jo\\_B4LTHi3I](https://www.youtube.com/watch?v=jo_B4LTHi3I))
- LearnAllTheNodes (<http://www.learnallthenodes.com/>) - Series of useful tips, tricks, and packages.
- Introduction to Node.js Fundamentals (<http://strongloop.com/node-js/videos/#a-video-intro-to-nodejs-fundamentals>)

- Hands on with Node.js (<https://learn.bevry.me/node/preface>)
- Full Streams Ahead (<http://dry.ly/full-streams-ahead>) - Introduction to streams.

## **~~https://~~[github.com/sindresorhus/awesome-nodejs#podcasts](https://github.com/sindresorhus/awesome-nodejs#podcasts)**

- NodeUp (<http://nodeup.com/>)

## **~~https://~~[github.com/sindresorhus/awesome-nodejs#books](https://github.com/sindresorhus/awesome-nodejs#books)**

- Node.js in Action (<http://www.amazon.com/Node-js-Action-Mike-Cantelon/dp/1617290572>)
- Mastering Node (<http://tj.github.io/masteringnode/>)
- Professional Node.js: Building Javascript Based Scalable Software (<http://www.amazon.com/Professional-Node-js-Building-Javascript-Scalable-ebook/dp/B009L7QETY/>)
- Practical Node.js: Building Real-World Scalable Web Apps (<http://practicalnodebook.com/>)
- Mixu's Node book (<http://book.mixu.net/node/>)
- Web Development with Node and Express (<http://shop.oreilly.com/product/0636920032977.do>)

## **~~https://~~[github.com/sindresorhus/awesome-nodejs#blogs](https://github.com/sindresorhus/awesome-nodejs#blogs)**

- Node.js blog (<http://blog.nodejs.org/>)
- HowToNode (<http://howtonode.org/>) - Teaching how to do various tasks in Node.js as well as teach fundamental concepts that are needed to write effective code.

## **~~https://~~[github.com/sindresorhus/awesome-nodejs#courses](https://github.com/sindresorhus/awesome-nodejs#courses)**

- Real Time Web with Node.js (<http://node.codeschool.com/>)

## **~~https://~~[github.com/sindresorhus/awesome-nodejs#cheatsheets](https://github.com/sindresorhus/awesome-nodejs#cheatsheets)**

- Express.js (<https://github.com/azat-co/cheatsheets/blob/master/express4/index.md>)

## **~~https://~~[github.com/sindresorhus/awesome-nodejs#tools](https://github.com/sindresorhus/awesome-nodejs#tools)**

- GitHub Linker (<https://chrome.google.com/webstore/detail/github-linker/jlmafbaeoofdegohdhinkhilhclaklkp>) - Chrome extension that linkifies dependencies in package.json, .js, .jsx, .coffee and .md files on GitHub.

## **(<https://github.com/sindresorhus/awesome-nodejs#miscellaneous-1>)**

- nodebots (<http://nodebots.io/>) - Robots powered by JavaScript.
- node-module-boilerplate (<https://github.com/sindresorhus/node-module-boilerplate>) - Boilerplate to kickstart creating a node module.
- generator-nm (<https://github.com/sindresorhus/generator-nm>) - Scaffold out a node module.

## **(<https://github.com/sindresorhus/awesome-nodejs#contribute>)**

Contributions welcome! Read the contribution guidelines

(<https://github.com/sindresorhus/awesome-nodejs/blob/master/contributing.md>) first.



([http://www.cnzz.com/stat/website.php?web\\_id=5735649](http://www.cnzz.com/stat/website.php?web_id=5735649))