$$T(n) = 3T(n/3) + 2n - 3$$

$$S(K) = T(n) = 3S(3^{K-1}) + 2(3^{k}) - 3$$

$$5(0) = T(\phi) = 0$$

Range transform:

$$R(k) = \frac{5(k)}{3^{k}} = \frac{3}{3^{k}} \frac{5(3^{k-1})}{3^{k}} + \frac{2(3^{k})}{3^{k}} - \frac{3}{3^{k}}$$
$$= R(k-1) + 2 - \frac{1}{3^{k-1}}$$

Set up telescoping:

$$R(R) - R(K-1) = 2 - \frac{1}{3^{K-1}}$$

$$R(1) - R(0) = 2k - \frac{k-1}{2} \frac{1}{3}$$

$$= 2K - \frac{1}{3}$$

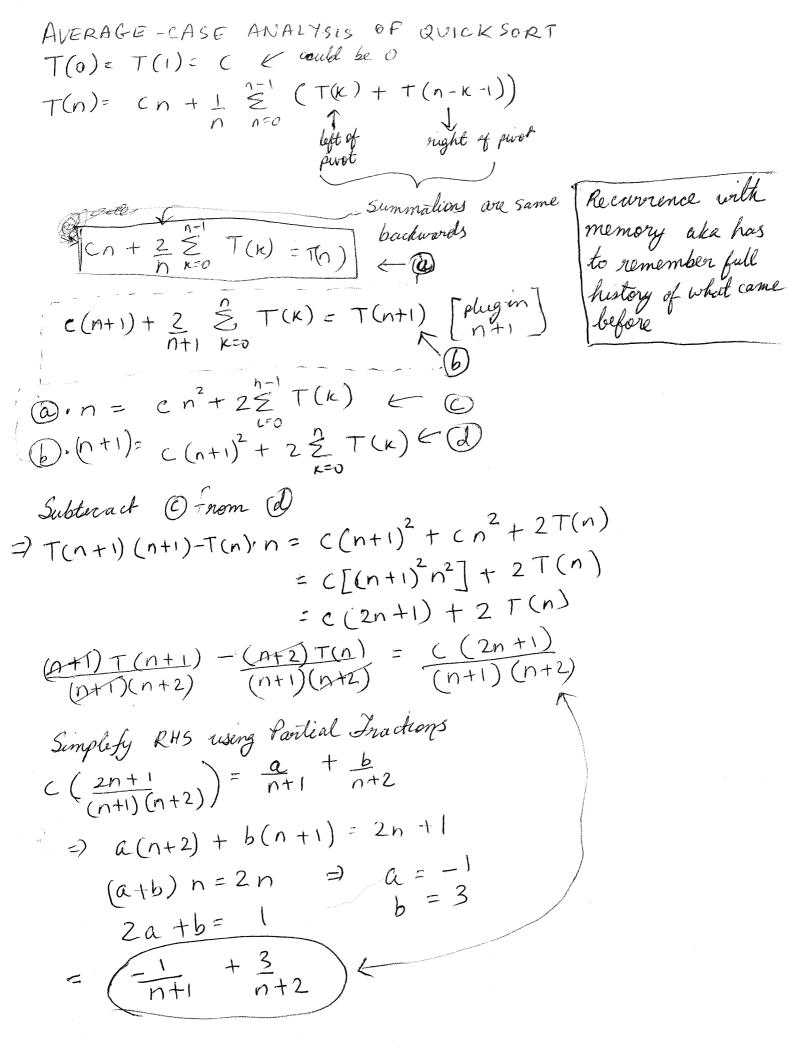
$$= 2k - \frac{2}{3}k = 2k - \frac{1 - (\frac{1}{3})^{k}}{2 - 1} = 2k - \frac{1 - (\frac{1}{3})^{k}}{2 - 3} = 2k - \frac{3}{2}(\frac{1}{3}k)$$

$$5(k) = 3^{k} R(k) = 2k3^{k} - \frac{3}{2} 3^{k} \left[ \frac{1}{1-3} k \right]$$

$$S(x)=2K3^{k}-\frac{3^{k+1}}{2}+\frac{3}{2}$$

$$T(n) = 2 \log_3 \cdot 3 \log_3 n - \frac{3 \log_3 n}{2} \cdot \frac{3}{2} + \frac{3}{2}$$

$$=2n\log_{3}n-\frac{3n}{2}+\frac{3}{2}$$



Range Transformation
$$R(n) = \frac{T(n)}{n+1}$$

$$R(n+1) - R(n) = C\left[-\frac{1}{n+1} + \frac{3}{n+2}\right]$$

$$R(1) - R(0) = C \left[ -\frac{1}{1} + \frac{3}{2} \right]$$

$$R(n+1) = -C \sum_{i=1}^{n+1} \frac{1}{i} + C \sum_{i=1}^{n+1} \frac{3}{i+1}$$

$$R(0) = T(0) = C$$

$$R(0) = \frac{\Gamma(0)}{0+1} = C$$

$$R(n+1) = \frac{\Gamma(0)}{0+1} = R(n+1) + C = C$$

$$= O(\log C n)$$

RHS:

$$C \cdot 2 \log n = R(n+1)$$

Transform back

=) 
$$T(n+1) = (n+1) c \cdot 2 \cdot (\log n)$$
  
=  $o(n \log n)$ 

### Lower bound for finding the minimum value

Create a binary tree where each leaf is a possible value for the min.

There will be at least n-1 leaves because each value needs to be represented in the list of possible answers.

## Comparison tree



If the tree is not complete it will have less leaves for the same depth. If there are n leaves, the depth will be log (n)

How many possible leaves are there for sorting?

- At least n! because the same permutation could appear multiple ways
- The number of leaves >= n!
- Base case height = log (n!) = nlogn occurs when the tree is balanced and complete
  - o Sterling's approximation formula

Can you do better than nlogn?

Yes. (But if the algorithm is comparison-based then the best is nlogn)

## **Counting sort**

- Create an array with indexes 1 to m and initialize to some value that won't be in the input (such as –infinity)
- Read an input element and increment a[k] where k is the value of the input element
- Once all the input has been read print out the elements

Input: 25, 45, 18, 25

#### Array:

Index	1	2	•••	18	 25	•••	45
Value				1	[1+1]=2		1

Output: 18 once, 25 twice, 45 once = 18, 25, 25, 45

# Time complexity of counting sort:

Initializing:

m

Counting:

n

To write out:

n+m

So the time complexity is O(m+n)

Problem with counting sort: Inefficient space allocation because the array has to be allocated for the entire range of the input while only a few values in the range could appear

#### **Bucket Sort**

Sorting exam papers analogy — assume you need to sort student grades from highest to lowest. Put papers into buckets of certain ranges (example: 0-70, 71-80, 81-90, 91-100). Once the papers have been put into piles sort each pile and put everything in order.

M = maximum value in list ( upper bound)

K = # of buckets

On average there are m/k items in each bucket

For each bucket, using insertion sort =  $(n/k)^2 / 4 * k$  buckets =  $n^2 / 4k$ 

K should be proportional to n

 $N^2/4k*(c/d)$ 

If k is proportional to n then the algorithm is O(n)

Worst case: All the data is in 1 bucket =  $O(n^{2})$ 

#### **Radix Sort**

Time Complexity: Time to sort \* number of digits

= O(n) \* d

How to pick d? Pick d so that it's a constant & not proportional to n