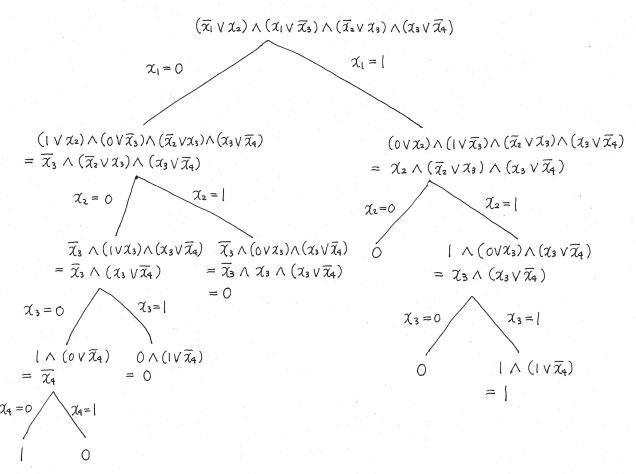
CS 722 Fall 2016 Homework Assignment #4 Solutions

1. Let

$$\psi(x_1, x_2, x_3, x_4) = (\neg x_1 \lor x_2) \land (x_1 \lor \neg x_3) \land (\neg x_2 \lor x_3) \land (x_3 \lor \neg x_4).$$

a. Give an evaluation tree for ψ by assigning $x_i = 0$ and $1, 1 \le i \le 4$. You may terminate a branch as soon as its value is known.



b. For each of the following formulas, show its truth value and which player (E or A) has a winning strategy. Justify your answers.

i.
$$\exists x_1 \forall x_2 \exists x_3 \forall x_4 \psi(x_1, x_2, x_3, x_4)$$

A has a winning strategy.

If E selects $x_1=0$, A selects $x_2=1$, and ψ evaluates to 0 regardless of the values of x_3 , x_4 .

If E selects $x_1=1$, A selects $x_2=0$, and ψ evaluates to 0 regardless of the values of x_3 , x_4 .

Hence the formula is false.

ii.
$$\forall x_1 \exists x_2 \forall x_3 \exists x_4 \psi(x_1, x_2, x_3, x_4)$$

A has a winning strategy.

A selects $x_1=0$.

If E selects $x_2=0$, A selects $x_3=1$, and ψ evaluates to 0 regardless of the value of x_4 .

If E selects $x_2=1$, ψ evaluates to 0 regardless of the values of x_3 , x_4 .

Hence the formula is false.

iii.
$$\forall x_1 \exists x_2 \exists x_3 \forall x_4 \psi(x_1, x_2, x_3, x_4)$$

A has a winning strategy.

A selects $x_1=0$.

E must then select x2=0, x3=0, for otherwise ψ evaluates to 0 and E loses.

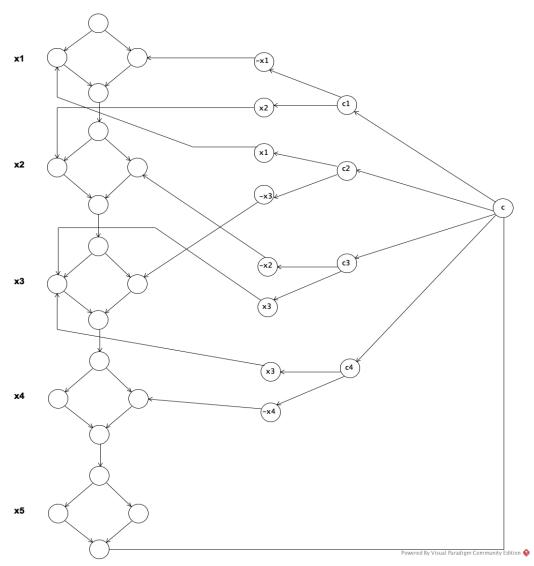
Then A selects $x_4=1$, and ψ evaluates to 0.

Hence the formula is false.

- 2. Study GENERALIZED GEOGRAPHY in §8.3 of the book, especially the polynomial-time reduction from FORMULA-GAME to GENERALIZED GEOGRAPHY. Recall that FORMULA-GAME is a 2-player game interpretation of TQBF. For each of the formulas (i) and (ii) in Question 1, (b), answer the following questions:
 - a. Give the directed graph generated from the formula by the polynomial-time reduction.
 - b. Give an assignment for x_i , $1 \le i \le 4$, representing a winning strategy for the formula, and show the corresponding path selected by players I and II in the graph. Mark the edges of the path by "I" or "II" according as they are selected by player I or II, respectively.

i.

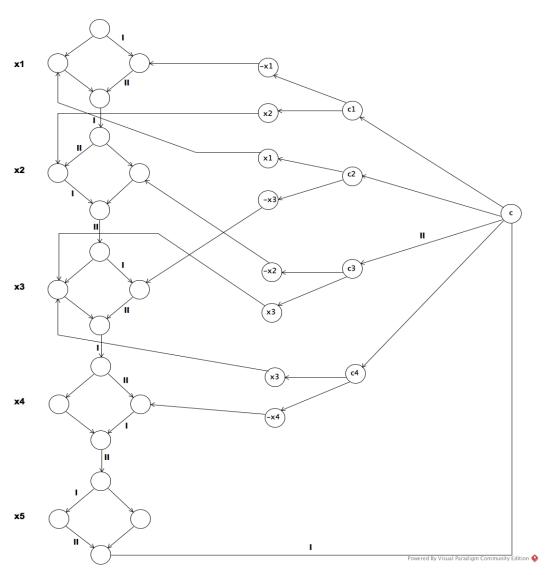
a. The dummy quantifier $\exists x_5$ is added to get: $\exists x_1 \forall x_2 \exists x_3 \forall x_4 \exists x_5 \psi(x_1, x_2, x_3, x_4)$.



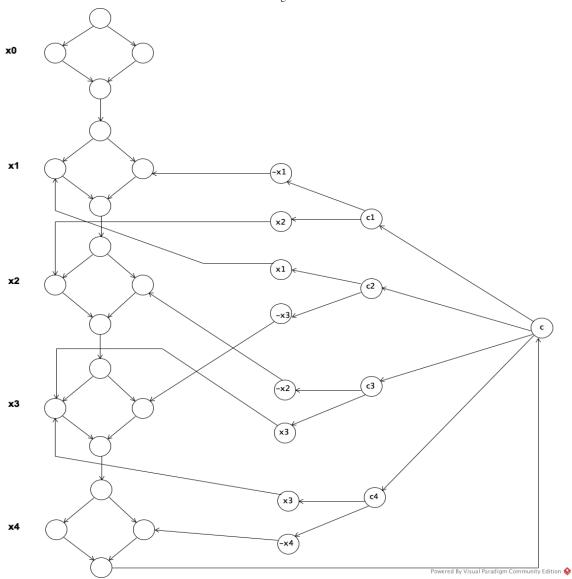
b. An example assignment where A wins: $x_1 = 0$, $x_2 = 1$, $x_3 = 0$, $x_4 = 0$.

A's (II's) winning strategy: II goes to false clause C_3 . Whether I goes to $\neg x_2$ or x_3 , II wins.

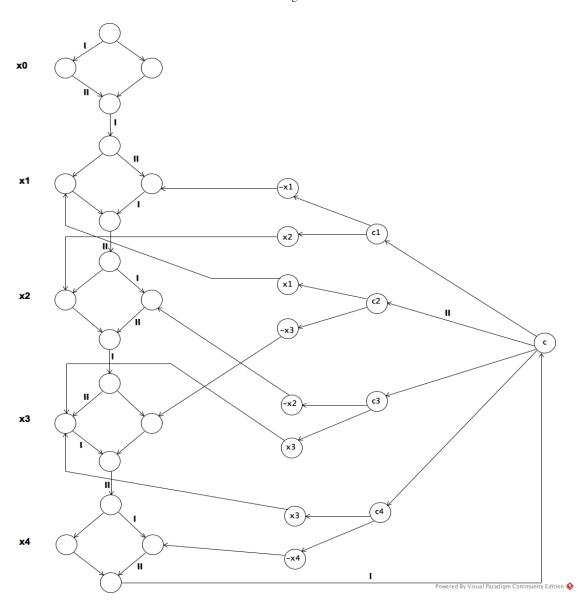
Selection for x_5 is immaterial as it is a dummy variable.



ii. a. The dummy quantifier $\exists x_0$ is added to get: $\exists x_0 \forall x_1 \exists x_2 \forall x_3 \exists x_4 \psi(x_1, x_2, x_3, x_4)$.



b. An example assignment where A wins: $x_1 = 0$, $x_2 = 0$, $x_3 = 1$, $x_4 = 0$. A's (II's) winning strategy: II goes to false clause C_2 . Whether I goes to x_1 or $\neg x_3$, II wins. Selection for x_0 is immaterial as it is a dummy variable.



3. The NFA problem is to decide if a nondeterministic finite automaton (NFA) accepts an input string w. (If necessary, review NFAs in $\S1.2$.) Formally, the language L_{NFA} is defined as follows:

 $L_{NFA} = \{ \langle M, w \rangle \mid M \text{ is an NFA that accepts input string } w \},$

where <M, w> is a string encoding the pair of M and w. Prove that L_{NFA} is NL-complete by answering the following questions:

a. Show that $L_{NFA} \in NL$ by describing a nondeterministic log-space algorithm.

The NTMR, N, implementing the nondeterministic algorithm has <M, w> on the read-only input tape. Let $Q = \{q_0, ..., q_{m-1}\}$ be the set of control states of M where q_0 is the start state and m = |Q|. Encode $q_0, ..., q_{m-1}$ in binary notation of 0, ..., m-1. Then each q_i is encoded in $O(\log_2 m)$ bits. Let $w = a_1 \cdots a_n$.

N nondeterministically simulates state transitions of M by keeping the binary code of the current state on the work tape until all symbols in w have been read. The only potential problem is that this process may fail to terminate if M's transition diagram has a loop of transitions all labeled by ε and the simulation happens to follow this loop indefinitely. Since a loop of this kind periodically repeats the same transitions, however, it is sufficient to simulate *simple* paths of transitions all labeled by ε . Hence it is sufficient to simulate the fictitious input string of the form $e_0a_1e_1a_2e_2\cdots e_{n-1}a_ne_n$ where each e_i is a string of ε of length at most m-1. The length of this fictitious input string is at most n+(n+1)(m-1). This leads to the following algorithm.

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compute n+(n+1)(m-1) in binary and set p=n+(n+1)(m-1); i=0; // i holds a binary number at most p q=q_0; // q holds a binary number representing a state while ( i < p ) {
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nondeterministically select q' = \delta(q, a) where a is the current input symbol (possibly \epsilon) and update q to q';
    if ( q is an accept state )
        output accept and terminate the algorithm;
    i = i + 1;
} output reject;
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The values of the variables p, i, q are binary numbers of size $O(\log_2[(n+(n+1)(m-1)]), O(\log_2[n+(n+1)(m-1)]), O(\log_2m)$. Thus the algorithm runs in log space.

b. Prove that PATH $\leq_L L_{NFA}$. Hint: Reduce an input < G, s, t> for PATH to an NFA whose transition diagram reflects the graph G. You need to prove your reduction can be run by a log-space transducer and the equivalence condition holds.

Let G = (V, E), s, t be an instance of PATH problem. This is reduced to <M, w> where the transition graph of M is isomorphic to G, all transitions are labeled by ε , and the start and accept states are s and t, respectively. Also set $w = \varepsilon$. Formally, G, s, t is reduced to $M = (Q, \Sigma, \delta, q_0, F)$ where $Q = V, \Sigma = \{\}, q_0 = s, F = \{t\}, \text{ and } v \in \delta(u, \varepsilon) \text{ for each edge } (u, v) \in E, i.e., \delta(u, \varepsilon) = \{v \mid (u, v) \in E \}$.

The log-space transducer simply copies G = (V, E), s, t from the input tape to the output tape to produce N without using the work tape: Copy V and set it to be Q, write $\Sigma = \{\}$, copy s and t and set them to be q_0 and F, and copy all edges (u, v) in E and set $v \in \delta(u, \varepsilon)$. And write $v = \varepsilon$.

The proof of the equivalence condition. Suppose that there is a directed path from s to t in G. By definition of M, there is a transition sequence from q_0 to the accept state t where all the transitions are ϵ -transitions. So M accepts ϵ . Conversely, suppose that M accepts ϵ . Then there is a transition sequence of M from q_0 to the accept state t where all the transitions are ϵ -transitions. By definition of the reduction, this transition sequence corresponds to a path from s to t in G.

4. The complexity class Co-NP is defined as follows:

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Co-NP = \{ -L \mid L \in NP \}
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where -L is the complement set of L. Informally, -L is obtained from L by switching accept and reject. For example, -SAT, call it NON-SAT, accepts ϕ if it is *not* satisfiable and rejects if it is satisfiable. Like PSPACE-Complete, nondeterminism does not seem to help in deciding complements of NP-complete problems. No polynomial-time NTM or verifier is known for the complement of any NP-complete problem – what could be a polynomial-size certificate to show that ϕ is not satisfiable?

a. Prove: NON-SAT \leq_p TQBF.

Given an instance $\phi(x_1, ..., x_n)$ of NON-SAT, the reduction produces $\forall x_1 ... \forall x_n \neg \phi(x_1, ..., x_n)$. Clearly this runs in polynomial time of the size of ϕ . The proof of the equivalence condition is as follows:

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\phi(x_1, ..., x_n) is unsatisfiable \Leftrightarrow for all possible 0/1 values of x_1, ..., x_n, \phi(x_1, ..., x_n) is false \Leftrightarrow for all possible 0/1 values of x_1, ..., x_n, \neg \phi(x_1, ..., x_n) is true \Leftrightarrow \forall x_1 ... \forall x_n \neg \phi(x_1, ..., x_n) is true.
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b. Prove: For $\forall L \in \text{Co-NP}, L \leq_p \text{NON-SAT}$.

First we prove

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Theorem For all L_1, L_2, L_1 \leq_p L_2 iff -L_1 \leq_p -L_2.
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Proof: Any polynomial-time reduction from L_1 to L_2 is a polynomial-time reduction from $-L_1$ to $-L_2$. Formally,

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\begin{array}{l} L_1 \leq_p L_2 \Leftrightarrow \\ \exists \text{polynomial-time reduction } f \text{ s.t. for } \forall w \in \Sigma^*, w \in L_1 \text{ iff } f(w) \in L_2 \Leftrightarrow \\ \exists \text{polynomial-time reduction } f \text{ s.t. for } \forall w \in \Sigma^*, w \notin L_1 \text{ iff } f(w) \notin L_2 \Leftrightarrow \\ \exists \text{polynomial-time reduction } f \text{ s.t. for } \forall w \in \Sigma^*, w \in -L_1 \text{ iff } f(w) \in -L_2 \Leftrightarrow -L_1 \leq_p -L_2 \end{array}
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Let $L \in \text{Co-NP}$. Then $-L \in \text{NP}$. Since $SAT \in \text{NP-Complete}$, $-L \leq_p SAT$. By the above Theorem, $L \leq_p -SAT$.

c. Prove: For $\forall L_1 \in \text{Co-NP}, \forall L_2 \in \text{PSPACE-Complete}, L_1 \leq_p L_2$.

 $\text{Let } L_1 \in \text{Co-NP}, L_2 \in \text{PSPACE-Complete. By a) and b)}, L_1 \leq_p \text{NON-SAT} \leq_p \text{TQBF} \leq_p L_2.$

Another way to prove this is by proving Co-NP \subseteq PSPACE (left as exercise).