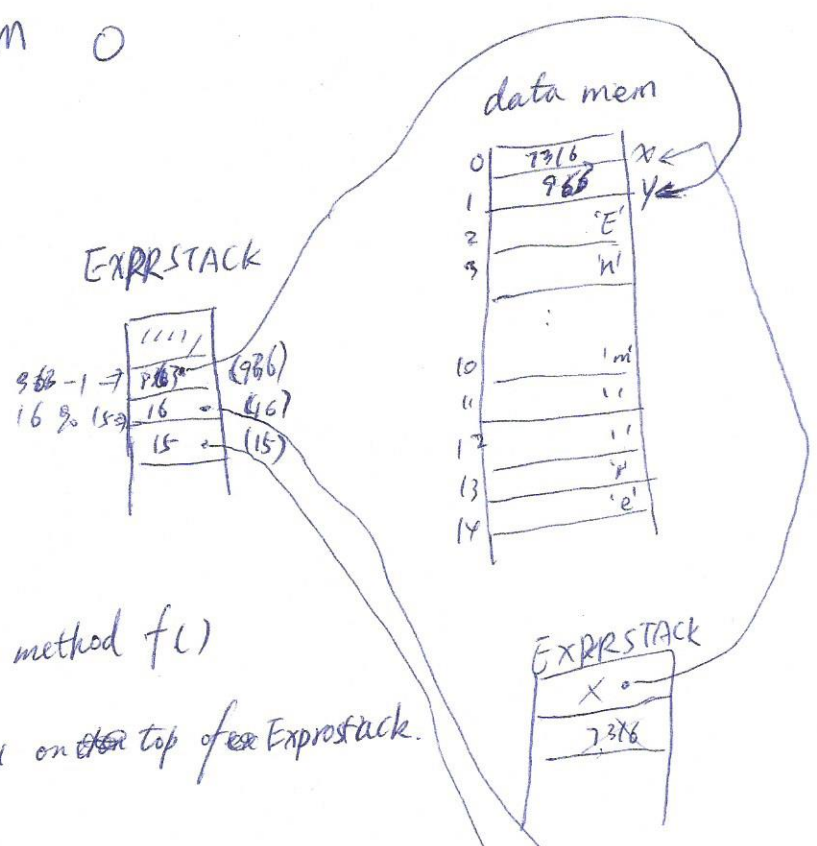


main() is translated to: INITSTKFRM 0

INITSTKFRM 0
 WRITESTRING 2 12
 PUSHSTATADDR 0
 READINT
 SAVETOADDR



evaluate expression: $y - a \% u$

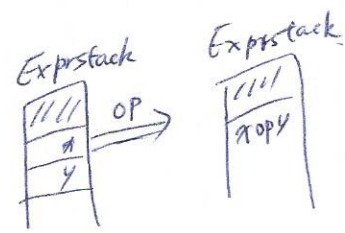
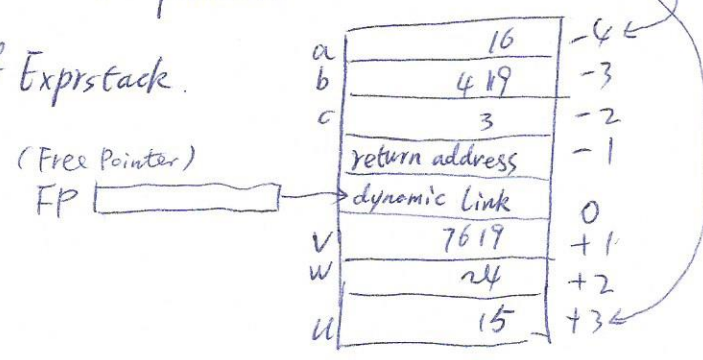
Translation of return $y - a \% u$; in method f()

{ instruction that leave value of $y - a \% u$ on top of Exprstack.
 return 3.

stack frame of each call of f() is as on follows.

To leave value of $y - a \% u$ on top of Exprstack.

51: PUSHSTATADDR 1.
 LOADFROMADDR
 PUSHLOCADDR -4
 LOADFROMADDR
 PUSHLOCADDR +3
 LOADFROMADDR
 MOD
 f8: SUB



OP maybe: ADD, SUB, DIV, MUL
 MOD
 AND, OR
 EQ, NE, LE, LT, GE, GT

Translation of $f(21, 22, 23)$

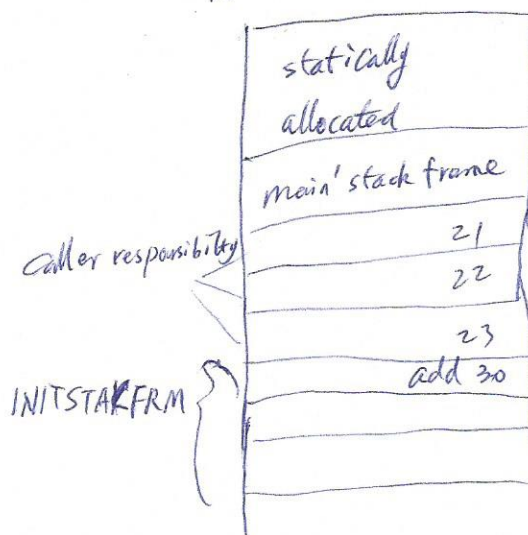
```

PUSHNUM 21
PASSPARAM
PUSHNUM 22
PASSPARAM
PUSHNUM 23
PASSPARAM
CALLSTATMETHOD 34.

```

in main()

Data MEM



Translation of
 $y \neq f(21, 22, 23)$

```

PUSHSTATADDR 1
LOADFROMADDR
Code to call  $f(21, 22, 23)$ 

```

ADD

In Assignment 1, call a parsing method $n()$ will read an $\langle n \rangle$ and output a parse tree with root $\langle n \rangle$ for that instance of $\langle n \rangle$.
 In Assignment 2, that call of $n()$ will also generate $\langle n \rangle$. code for that instance of $\langle n \rangle$.

Translation of
 $f(17, x, (x-y))$;

```

pushNUM 17
passPARAM

```

callSTATMETHOD 34
DISCARDVALUE

y {
 PUSHSTATADDR 1
 LODASTATADDR
 PASSPARAM
 $x-y$ {
 PUSHSTATADDR 0
 LODASTATADDR
 PUSHSTATADDR 1
 LODASTATADDR
 SUB
 PASSPARAM.

Notation.

For any node $\langle n \rangle$ in the TinyJ same file parse tree, let
 $\langle n \rangle$ code

mean the VM instruction generated by the compiler for $\langle n \rangle$.

Ex: if $\langle n \rangle$ is the $\langle \text{statement} \rangle$ node for

$f(17, x, x-y)$

in the above program, then $\langle n \rangle$.code = instructions 8-20 in the generated code