# **Software Requirement System**

# **Movie Recommendation System**

# **Prepared By:**

Nur Mizan Qistina Binti Muhammad Fauzi

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## 1.0. System Features List

## 1.1. Login and Registration

- > For both of these features, the system provided validation for both login control and registration control.
- The validation includes existed username, password verification and email input.

#### 1.2. Admin

- > Admin are allowed to add new users as both Admin and User in Admin Dashboard.
- > This part also provides the validation same as registration.
- Admin can view all movies in the database.

### 1.3. User

- User are allowed to login and redirected to their homepage.
- User can view movies.
- View recommended movies.
- Add movie to favourite.
- Rate movie.

# 1.1.1. Login and Registration Login:

This validation will occur when user click on the login button and the username input is already existed in the database. The system will retrieve the username from database for comparison to the input and allow continue if exist. Then the system will compare the user type of that specific username and redirect the admin to the admin page and user to their homepage.

The password was stored as hash password in the database for security purpose, therefore check for comparison with the hashed password and user input is also done to allow login.

```
### BPastHapping("/login")

public RedirectView login(@ModelAttribute("user") User user, Model model) {

String username = user.getUsername();

String type = user.getUsername();

HttpReaders headers = new HttpReaders();

User rid = restTemplate.exchange( ust "http://localhost:8881/findbyname/" + username, HttpMethod.8ET, entity, User.class).getBody();

Optional-User userdata = Optional.ofMullable(find);

Argan2PasswordEncoder encoder = new Argan2PasswordEncoder( sattempth 52, heatlength 64, pasallelum: 1, memory 15 * 1924, Heatlow: 2);

if (userdata.isPresent()) {

if (encoder.matches(user.getPassword(), userdata.get().getPassword())) {

//Find user by type to determine their directed page for admin/user

if (userdata.get().getType().equals("Admin")) {

model.addAttribute( ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustribute(ustrib
```

Figure 1: Login validation

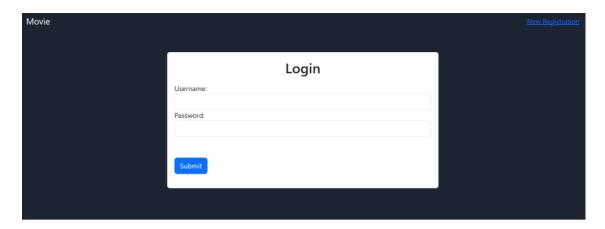


Figure 2: Login interface

## Registration:

This feature happens when a user tried to create a new account. The validation includes existed username checker, hashing the password and password verification. With the same algorithm, the system will retrieve the username and password from database for checking and save the hashed password in the database. The user will be directed to the login page for login.

Figure 3: Registration system

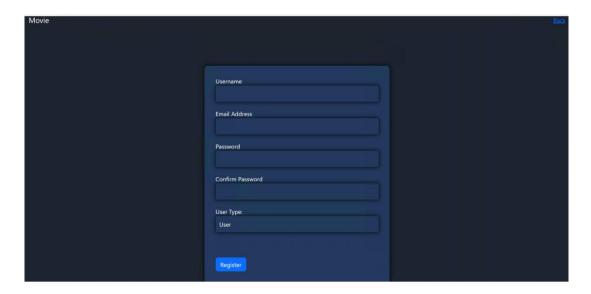


Figure 4: Registration Interface

# 1.1.1. Admin

This feature allows admin to add users, add new movie and view all movies.

After login as admin, Admin will be redirected to Admin dashboard.

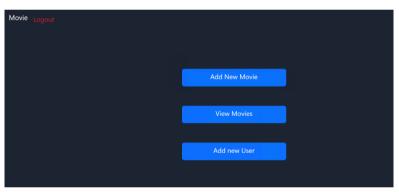


Figure 5: Admin Dashboard Interface

# Add new movie:

This feature works by allowing admin to upload the title, genres, description and poster for the movie to be added in the database.

```
//Admin add new movie
no usages
@PostMapping("/addnovie")
public String addnesMovie(@ModelAttribute("movie") Movie movie){
    HttpEntity<Movie> entity = new HttpEntity<->(novie);
    restTempLate_Exchange( us: "http://localhost:8883/addmovie", HttpMethod.POST, entity, Movie.class).getBody();
    return "admingage";
}
```

Figure 6: Add Movie



Figure 7: Add Movie Interface

### Add users:

This feature is exactly the same as registration but the admin extra option is to choose the user as admin or user using drop down button. The data will be stores in the database. Upon successful task, admin will be redirected to the admin dashboard page.

Figure 8: Admin add user

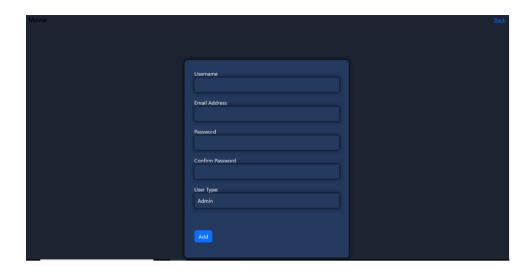


Figure 9: add user interface

## View all movies:

This feature allow admin to click view all movies button and see all movies from database in a table.

```
//List out all movies in <u>databse</u> for admin
no-usage

goetHapsing("/<u>viorallnovies</u>")

public String <u>govienmovies</u>(Modal model){

    Http://www.list.com/solies/(Modalaye.APPLICATION_JSON));

    headers.setAccept(Arrays.selies(Medialye.APPLICATION_JSON));

    Http://www.enity= new Http://www.list.com/solies/(Medialye.APPLICATION_JSON));

    List-Movie> dataList = postTempLate.exchange(web_nitry//localnost:8865/allnovies*, HttpMethod.667, entity, List.class).getBody();
    model.addAttribute(immbuteName="dataList", dataList);
    return "vienallmovies*;
}
```

Figure 10: View all movies for Admin



Figure 11: All movies interface

# 1.1.2. User Homepage:

This feature allows users to view all movies in their homepage. This feature displays the movies with the posters.

```
//Redirect User to the homepage
nousages
@SetMapping("/home")
public String home(Model model) {
    HttpHeaders headers = new HttpHeaders();
    headers.setAccept(Arrays_asilse(MediaType_APPLICATION_JSON));
    HttpEntity+Movie> entity = new HttpEntity+>> (headers);
    List<Movie> dataList = nestTemplate.exchange( unt "http://localhost:8083/allmovies", HttpHethod.6ET, entity, List.class).getBody();
    nedel.addAttribute( ambuseName: "dataList", dataList);
    return "homepage";
}
```

Figure 12: User homepage

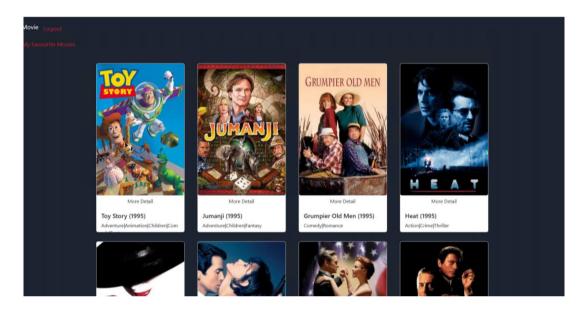


Figure 13: User homepage interface

```
//styla>
//styl
```

Figure 14: HTML file for homepage

**Recommended Movies:** 

Upon clicking a movie poster, user will be redirected to a recommendation movie page where a list of recommended movies is displayed. This feature will first get the movie details from the clicked movie using findbyid method and then stored in a dataList. Then this dataList is then use to be display at the top of recommendation page.

Next step, the system retrieves all movieids that satisfied the condition of the query to be chosen as recommendation. Then the system will stores the results in dataid list and be used to loop each movieid and store the details of each movie in a new list. This list then will be used to displayed at the recommendation page.

```
Routings ("gettracommend")

public String movisinfs (@RequestParam("movisid") int movisid, Model model){

//get the movie by movisid c licked and set in a dataList

Httpheaders headers = new Httpheaders();

Httpheaders headers = new Httpheaders();

Movie dataList = restriemplate.exchange("movisid");

Movie dataList = restriemplate.exchange("movisid");

//retrieve movisid that satisfied the condition in the recommend microservice

Httpheaders headers2 = new Httpheaders();

//don't use List.class. not compatible data type

List-Recommends entity2 = new Httpheaders();

//system.out.println("The data id is working fine");

System.out.println("The data id is working fine");

System.out.println(ataid);

//retrieve the movies of selected movieid above

Httpheaders headers3 = new Httpheaders();

headers3.setAccept(Array.dersid) = new Httphenityes (headers3);

List-Rovies dataListmovies = new ArrayListco();

for (Recommend recommend : dataList) {

int movield = recommend.getMovieid();

List-Rovies PercommendedFovies = restremplate.exchange( use "http://localhost:8983/findallmoviesbyid/" + movield, HttpHethod.GET, entity3, new ParameterizedTypeR

dataListmovies.adalLifecommend(System);

poole.addAttribute( ambadelame "dataListmovies", dataListmovies);

return "recommendesame";

processed and the processed and the secommend of the processed and the pro
```

Figure 15: Recommendation control

```
//nav>

//nav>

//nav>

//nav>

//nav>

//nav>

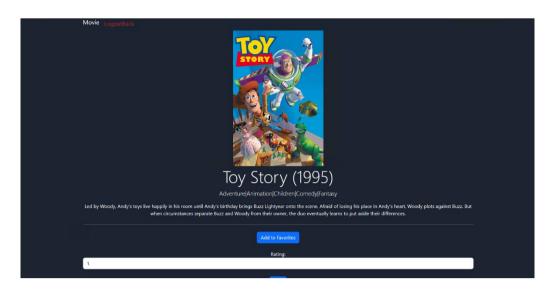
//nav>

//nav>

//nav

//na
```

Figure 16: HTML file for recommendation page



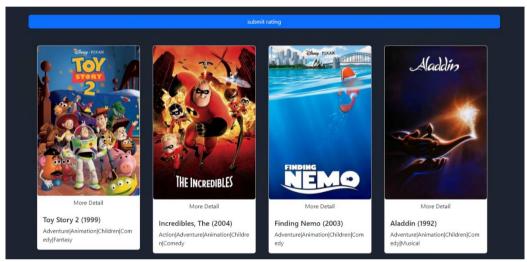


Figure 17: Recommendation Page Interface

# Add movie to favourite:

After clicking the add to favourite button, user will be directed to the favourited page. This is the same page where user will see upon clicking on the "My Favourite Movies" link.



Figure 18: Favourite page

```
//Arabacite control.
//Arabaci
```

Figure 19: Save Favourite

#### Rate Movie:

After selected a movie, user can see the rate drop down values and submit rate button where user can rate the movie between 1 to 5.

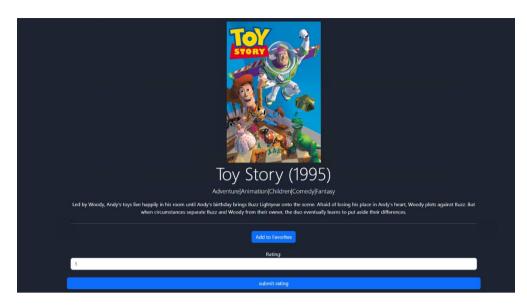


Figure 20: Rate Movie Button

```
//RATING CONTROL
//Save rating
no usages

@PostMapping("/addmovierating")
public RedirectView addrate(@ModelAttribute("rating") Rating rating, Model model){
    int movied = rating.getMovieid();//retrieve movis id
    int userId = rating.getWoxieid();//retrieve user Id
    int movied = rating.getRatingid();
    double syserrating = rating.getRatingid();
    //anter all the datail into rating object
    rating = new Rating(ratingId, movield, userrating, userId);

HttpEntity<Rating> entity = new HttpEntity<Rating>(rating);
    restTemplate.exchange( im="http://localhost/8885/addrating", HttpMethod.POST, entity, Rating.class).getBody();

//to retrieve the movies and set into a list using restamplate
HttpHeaders headers = new HttpHeaders();
    headers.setAccept(Arrays.osList(MediaType.APPLICATION_JSOM));
HttpEntity<Roting> and set into a list using restamplate
HttpHeaders headers = new HttpHeaders();
    headers.setAccept(Arrays.osList(MediaType.APPLICATION_JSOM));
HttpEntity<Roting> and set into a list using restamplate
HttpHeaders headers = new HttpHeaders();
    headers.setAccept(Arrays.osList(MediaType.APPLICATION_JSOM));
HttpEntity<Roting> and set into a list using restamplate
HttpHeaders headers = new HttpHeaders();
    headers.setAccept(Arrays.osList(MediaType.APPLICATION_JSOM));
HttpEntity<Roting> and set into a list using restamplate
HttpHeaders headers = new HttpHeaders();
    headers.setAccept(Arrays.osList(MediaType.APPLICATION_JSOM));
    headers.setAccept(Arrays.osList(MediaType.APPLICATION_JSOM));
    headers.setAccept(Arrays.osList(MediaType.APPLICATION_JSOM));
    headers.setAccept(Arrays.osList(MediaType.APPLICATION_JSOM));
    headers.setAccept(Arrays.osList(MediaType.APPLICATION_JSOM));
    headers.setAccept(Arrays.osList(MediaType.APPLICATION_JSOM));
    headers.setAccept(Arrays.osList(MediaType.APPLICATION_JSOM));
    headers.setAccept(Arrays.osList(MediaType.APPLICATION_JSOM));
    headers.setAccept(Arrays.osList(MediaType.APPLICATION_JSOM));
    headers.setAccept(Arrays.osList(MediaType.APP
```

Figure 21: Rating Control

# 2.0. Diagrams

# 2.1. Login

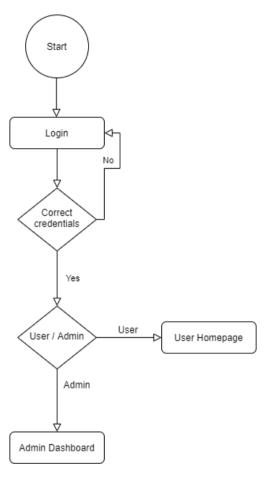


Figure 22: Login flowchart

The flowchart above is for the login page. The user will do the login by entering the credentials. The credentials then are checked and will redirected back to login page if the credentials are wrong. If the credentials are correct, the system will check for user type admin / user and redirect the user to their respective page.

# View All Movies Admin Dashboard Add User Add Movie Correct Credential?

Figure 23: Admin flowchart

This flowchart is for admin that are able to choose to view all movies or add user in the dashboard. Admin can always logout and back to the dashboard anytime they want. If admin failed to enter correct credential during add user, the admin will be directed to the user page again.

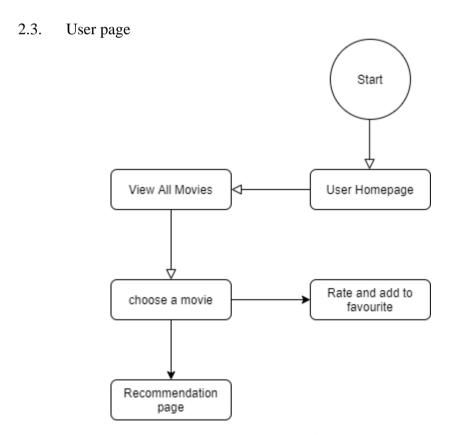


Figure 24: User Flowchart

This flowchart shows user interface where user can click on any movies and be recommended any movies within the same similarity rating of the selected movies.

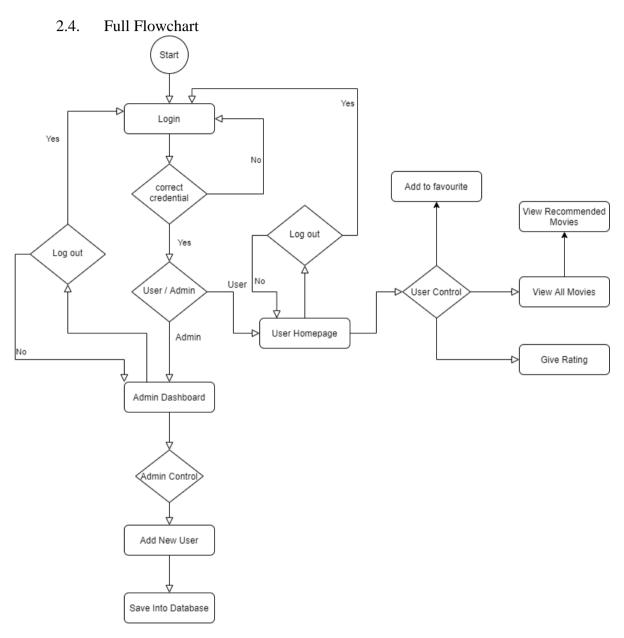


Figure 25: Full flowchart of the system

Above is the full flowchart for the system starting from login to each admin and user interface.

# 3.0. Database system (DB2)

# 3.1. Entity Relationship Diagram

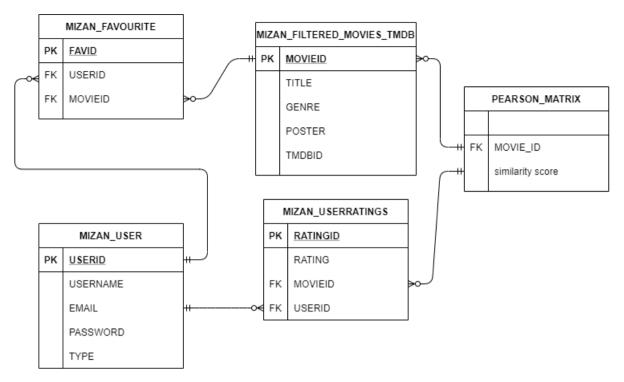


Figure 26: Entity Relationship Diagram

# 3.2. Tables

# 3.2.1. MIZAN\_FILTERED\_MOVIES\_TMDB

	COLNO	COLNAME	Data Type	LENGTH	SCALE	NULLS	DEFAULT
1	0	MOVIEID	INTEGER	4	0	N	(null)
2	1	GENRES	VARCHAR	255	0	Y	(null)
3	2	TITLE	VARCHAR	255	0	Y	(null)
4	3	TMDBID	INTEGER	4	0	N	(null)
5	4	POSTER	VARCHAR	255	0	Y	(null)

Figure 27: Movie table

# 3.2.2. MIZAN\_FAVOURITE

	COLNO	COLNAME	Data Type	LENGTH	SCALE	NULLS	DEFAULT
1	0	FAVID	INTEGER	4	0	N	(null)
2	1	MOVIEID	INTEGER	4	0	N	(null)
3	2	USERID	INTEGER	4	0	N	(null)

Figure 28: Favourite Table

# 3.2.3. MIZAN\_USERRATING

	COLNO	COLNAME	Data Type	LENGTH	SCALE	NULLS	DEFAULT
1	0	RATINGID	INTEGER	4	0	N	(null)
2	1	MOVIEID	INTEGER	4	0	N	(null)
3	2	RATING	DOUBLE	8	0	N	(null)
4	3	USERID	INTEGER	4	0	N	(null)

Figure 29: Rating Table

# 3.2.4. MIZAN\_FILTERED\_MOVIE\_TMDB

	COLNO	COLNAME	Data Type	LENGTH	SCALE	NULLS	DEFAULT
1	0	MOVIEID	INTEGER	4	0	N	(null)
2	1	GENRES	VARCHAR	255	0	Y	(null)
3	2	TITLE	VARCHAR	255	0	Y	(null)
4	3	TMDBID	INTEGER	4	0	N	(null)
5	4	POSTER	VARCHAR	255	0	Y	(null)

Figure 30: Movie Table

# 3.2.5. MIZAN\_USER

	COLNO	COLNAME	Data Type	LENGTH	SCALE	NULLS	DEFAULT
1	0	USERID	INTEGER	4	0	N	(null)
2	1	EMAIL	VARCHAR	255	0	Y	(null)
3	2	PASSWORD	VARCHAR	255	0	Y	(null)
4	3	TYPE	VARCHAR	255	0	Y	(null)
5	4	USERNAME	VARCHAR	255	0	Y	(null)

Figure 31: User Table

### 4.0. Microservice Architecture

#### 4.1. Definition

Microservice architecture is an architecture software design that allows developer or programmer to separate big or large application into several small services that is independent. These services connect and communicate with each other using API. This also allows each microservice to be control by itself using Rest API.

Each microservice has its own table in database which ensure systematic and clean system. If one service broke down or failed, it won't affect the whole system. This will reduce time wasting and resource wasting greatly. Especially in a team development, this can save so many times by having different person do different microservices.

# 4.2. Implementation

In this recommendation system, Microservice architecture also have been applied by having 6 different services which are User-service, Movie-service, Recommend-service, Rating-service and Favourite-service for the back end and Web-service for the front end. By doing this, the database also properly sorted and have oriented. These services are connected through Eureka where the connection can easily be managed and handled for the communication between the services.

#### 5.0. Pearson's Correlations

#### 5.1. Definition

The linear correlation between two continuous variables can be calculated by Pearson's correlation, also referred to as Pearson's correlation coefficient. It represents the degree and direction of the link between two variables and spans from -1 to 1. Strong positive correlations are represented by values of 1, strong negative correlations by values of -1, and no correlation by values of 0. The calculation of Pearson's correlation, which is frequently used in statistics to assess the degree of a relationship between two variables, is made by dividing the covariance of the two variables by the sum of their standard deviations.

$$r=rac{\sum \left(x_i-ar{x}
ight)\left(y_i-ar{y}
ight)}{\sqrt{\sum \left(x_i-ar{x}
ight)^2\sum \left(y_i-ar{y}
ight)^2}}$$
 Where,

r = Pearson Correlation Coefficient

 $x_{i_{\,=\, ext{x variable samples}}} y_{i_{\,=\, ext{y variable sample}}}$ 

 $ar{x}_{ ext{= mean of values in x variable}} \ \ ar{y}_{ ext{= mean of values in y variable}}$ 

Figure 32: Pearson's Correlation Formula

# 5.2. Implementation

In this project, the Pearson's Correlations is used to calculate the similarity scores between all the movies in the database based on the given ratings by the users. This implementation resulted in negative correlation for the movies that have very low similarities in their rating and positive correlation for the other way round. When the number are closer to 1, then the movies are almost identical between the two.

Firstly, the dataset of rating from rating table are retrieved and stored in a matrix. Here, the row is the userid and the column is the movieid.

Then the calculation started by assuming x is userid and y is movieid. The calculation is done by the formula in figure 27 above.

Lastly, the result is stored in a table and pivoted so the matrix will have the same row and column for comparison. The result should have diagonally 1 value because it is compared with each other which should be similar.