

Models of Creative Destruction (Quality Ladders)

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Motivation

We study models of process innovation (“quality ladders”).

New issues:

1. Innovations replace existing monopolies - creative destruction.
2. Multiple firms can produce the same good - price competition.

A Baseline Model

- ▶ Demographics: There is a single, infinitely lived household.
- ▶ Preferences:

$$\int_0^{\infty} e^{-\rho t} u(C_t) dt \quad (1)$$

- ▶ Endowments:
 - ▶ 1 unit of work time each instant
 - ▶ households also own all firms / patents

Commodities

At date t we have:

- ▶ 1 final good Y . Used for consumption, R&D, and production of intermediates.
- ▶ A unit measure of intermediate inputs, indexed by v .

Each intermediate good can be produced with many different “qualities” $q(v, t)$.

Innovation takes the form of introducing better qualities.

Final Goods Technology

- ▶ There is one final good that can be used for consumption, investment in R&D, and production of intermediate inputs:

$$Y_t = C_t + X_t + Z_t \quad (2)$$

- ▶ Final goods are produced from labor and intermediates:

$$Y_t = (1 - \beta)^{-1} L_t^\beta \int_0^1 q(v, t) x(v, t)^{1-\beta} dv \quad (3)$$

- ▶ There is a unit measure of intermediates.
- ▶ $q(v, t)$ is the best available quality of intermediate v at t .
- ▶ Assumption: Only the best quality is used in equilibrium.

Final Goods Technology

- ▶ Why is only the best quality used?
- ▶ For each good v , a large number of qualities are offered (by monopolists): $q(s, v, t)$.
- ▶ They are perfect substitutes in the production of final goods.
- ▶ Think of the production function as

$$Y_t = (1 - \beta)^{-1} L_t^\beta \int_0^1 X(v, t)^{1-\beta} dv \quad (4)$$

- ▶ $X(v, t)$ is input of all vintages of good v :

$$X(v, t) = \left[\int_{-\infty}^t q(s, v, t)^{1/(1-\beta)} x(s, v, t) ds \right] \quad (5)$$

Final Goods Technology

- ▶ When patent owners for all vintages s compete (see Ch. 12), pricing ensures that only the vintage with the highest q is used in equilibrium.

$$X(v, t) = q(v, t)^{1/(1-\beta)} x(v, t) \quad (6)$$

where $q(v, t) = \max_s q(s, v, t)$.

- ▶ Exercise: Derive conditions such that this is true. (See end of slides for an answer sketch.)

Technology: Innovation

- ▶ Each innovation takes the quality from $q(v, t)$ to $\lambda q(v, t)$.
- ▶ The quality step is $\lambda > 1$.
- ▶ Innovation takes place separately for each v .
- ▶ Investing $Z(v, t)$ for interval Δt creates 1 quality improvement with probability:

$$n(v, t)\Delta t = \eta Z(v, t)\Delta t / q(v, t) \quad (7)$$

- ▶ Over a short interval:

$$q(v, t + \Delta t) = \begin{cases} q(v, t) & \text{with probability } 1 - n(v, t)\Delta t \\ \lambda q(v, t) & \text{with probability } n(v, t)\Delta t \end{cases} \quad (8)$$

Technology: Intermediate Goods

- ▶ Intermediates perish in production.
- ▶ Their marginal cost is $\psi q(v, t)$.

$$\int_0^1 x(v, t) q(v, t) \psi = X_t \quad (9)$$

- ▶ Note: $q(v, t)$ shows up in various places in such a way to ensure balanced growth.

Market Arrangements

- ▶ Final goods: perfect competition.
- ▶ Innovators received permanent patents for the qualities they create.
 - ▶ Other firms can improve on their qualities.
- ▶ Intermediate goods firms are the same as innovators (or innovators sell qualities at competitive prices).
 - ▶ They are monopolists
 - ▶ but there is a competitive fringe of firms offering lower qualities
- ▶ Assumption: Current monopolists cannot innovate.
 - ▶ not binding: they would not want to innovate b/c their gain in profits is lower than the gain for new entrants.
- ▶ Free entry into innovation.
- ▶ Households own the innovating firms and receive their profits.

Equilibrium

- ▶ Allocation: C_t, X_t, Z_t, Y_t and $q(v, t), x(v, t)$.
- ▶ Prices: $p^x(v, t), V(v, t), r_t, w_t$.
- ▶ Such that:
 1. Agents “maximize” (below).
 2. Markets clear.
 3. Zero profits for innovators.
- ▶ A wrinkle: $q(v, t)$ is stochastic. So the equilibrium def is slightly wrong.
- ▶ Assumption: Invoke a law of large numbers to ensure that aggregates are deterministic.

Equilibrium Characterization

Household

- ▶ Again: avoid writing out the budget constraint.
- ▶ Just note that the household owns a portfolio of assets (shares of intermediate goods firms) with deterministic rate of return $r(t)$.
- ▶ Euler equation:

$$g(C(t)) = \frac{r(t) - \rho}{\theta} \quad (10)$$

- ▶ Value of assets held:

$$a(t) = \int_0^1 V(v, t) dv \quad (11)$$

- ▶ $V(v, t)$ is the value of the intermediate input firm v .
- ▶ TVC: $\lim_{t \rightarrow \infty} e^{-rt} a(t) = 0$ [with constant interest rate].
- ▶ We need to find r to find the growth rate.

Free Entry

- ▶ As usual: we find r from free entry:
 - ▶ Value of a patent = present value profits, discounted at r .
 - ▶ Free entry: $V(v, t|q) = \text{cost of a one-step quality improvement.}$

Free Entry

- ▶ What is the cost of a one-step quality improvement?
- ▶ Suppose current quality is $q(v,t)/\lambda$. (simplifies notation)
- ▶ Success rate of innovation from the production function:

$$n(v,t) = \eta Z(v,t)/[q(v,t)/\lambda] \quad (12)$$

- ▶ New quality is $q(v,t)$ with value $V(v,t|q)$.
- ▶ Investing $Z(v,t)$ for period Δt yields an innovation with probability $n(v,t)\Delta t$.
- ▶ Marginal cost: $Z(v,t)\Delta t$.
- ▶ Marginal benefit: a patent valued at $V(v,t|q)$ with probability $\eta Z(v,t)/[q(v,t)/\lambda]\Delta t$.

Free Entry

- ▶ If marginal benefit < marginal cost: no innovation (not interesting).
- ▶ Otherwise: innovation continues until

$$\underbrace{Z(v,t)\Delta t}_{\text{marginal cost}} = \underbrace{V(v,t|q)\frac{\lambda\eta}{q(v,t)}Z(v,t)\Delta t}_{\text{marginal benefit}} \quad (13)$$

- ▶ Or:

$$\frac{q(v,t)}{\lambda\eta} = V(v,t|q) \quad (14)$$

Value of innovation

- ▶ Next we need to find the present value of profits.
- ▶ **General asset pricing equation** (which we will derive later...):

$$rp = \dot{p} + d \quad (15)$$

- ▶ In words:
 - ▶ the current payoff of the asset consists of capital gain \dot{p} and dividend d .
 - ▶ rate of return = [current payoff] / [current price]

Value of innovation

- ▶ Applying the asset pricing equation to the value of the firm.
- ▶ Current price: $p = V(v, t, |q)$.
- ▶ Dividend: Flow profit: $\pi(v, t) = d$.
- ▶ Lose profit flow at rate $z(v, t|q)$ - endogenous, chosen by competitors.
- ▶ Capital gain: $\dot{V}(v, t|q) - z(v, t|q)V(v, t|q)$.
- ▶ Pricing equation:

$$r(t)V(v, t|q) = \dot{V}(v, t|q) + \pi(v, t|q) - z(v, t|q)V(v, t|q) \quad (16)$$

- ▶ We need to find profits to find r ...

Digression: Capital Gain

- ▶ One might expect the capital gain to be

$$(1 - z)\dot{V} - zV \quad (17)$$

- ▶ Write out payoffs over interval Δt

$$Vr\Delta t = \pi\Delta t + (1 - z\Delta t)\dot{V}\Delta t - z\Delta tV \quad (18)$$

- ▶ Take $\Delta t \rightarrow 0$ and the term $(1 - z\Delta t) \rightarrow 1$.

Final goods demand

- ▶ To find profits we need prices and demand for intermediates.
- ▶ Technology for final goods:

$$Y_t = (1 - \beta)^{-1} L_t^\beta \int_0^1 q(v, t) x(v, t)^{1-\beta} dv \quad (19)$$

- ▶ Demand for intermediates is iso-elastic:

$$x(v, t) = \left(\frac{q(v, t)}{p^x(v, t)} \right)^{1/\beta} L \quad (20)$$

Intermediate goods

- ▶ Assume drastic innovation.
- ▶ Owner of current best quality can set monopoly price:

$$p^x(v, t) = \frac{\psi q(v, t)}{1 - \beta} \quad (21)$$

- ▶ Normalize $\psi = 1 - \beta$.
- ▶ Then demand is

$$x(v, t) = L \quad (22)$$

- ▶ Profits:

$$\pi(v, t) = [p^x(v, t) - \psi q(v, t)]x(v, t) \quad (23)$$

$$= \beta q(v, t)L \quad (24)$$

Balanced Growth

- ▶ r is constant
- ▶ Assume there is innovation in one sector.
- ▶ In any sector with innovation, free entry implies:

$$\frac{q(v,t)}{\lambda \eta} = V(v,t|q) \quad (25)$$

- ▶ For a given quality: $\dot{V}(v,t|q) = 0$.
- ▶ Intuition: Replacement probability and profits are constant over time.

Balanced Growth

- Pricing equation:

$$rV(v, t|q) = \dot{V}(v, t|q) + \pi(v, t|q) - z(v, t|q)V(v, t|q) \quad (26)$$

$$= 0 + \beta q(v, t)L - z(v, t|q)V(v, t|q) \quad (27)$$

or

$$V(v, t|q) = \frac{\beta q(v, t)L}{r + z(v, t|q)} = \frac{q(v, t)}{\lambda \eta} \quad (28)$$

- This means: $z(v, t|q) = z^*$ in all sectors with innovation.

Balanced Growth

- ▶ Could there be sectors without innovation?
- ▶ No - V is present value of expected profits.
- ▶ Without innovation in sector v : $z(v, t|q) = 0$.
- ▶ That raises the value of the firm to

$$V(v, t|q) = \frac{\beta q(v, t)L}{r} > \frac{q(v, t)}{\lambda \eta} \quad (29)$$

- ▶ There would be strictly positive profits for entrants.

Balanced Growth

- ▶ We have almost found r , except that we still need to know z^* :

$$r = \lambda \eta \beta L - z^* \quad (30)$$

- ▶ We get z^* from the balanced growth condition $g(C) = g(Y)$.

Output Growth

- ▶ Define average quality: $Q(t) = \int_0^1 q(v, t) dv$.
- ▶ Final output with $x(v, t) = L$:

$$Y_t = (1 - \beta)^{-1} L_t^\beta \int_0^1 q(v, t) L^{1-\beta} dv \quad (31)$$

$$= (1 - \beta)^{-1} L Q(t) \quad (32)$$

- ▶ Output growth: $g(Y) = g(Q)$.

Quality Growth

- ▶ Consider an interval Δt - small.
- ▶ Fraction $z^* \Delta t$ varieties experience 1 innovation.
- ▶ The rest experiences no innovation.
- ▶ For small Δt the probability of multiple innovation is negligible.
- ▶ Therefore:

$$Q(t + \Delta t) = \int_0^1 [(z^* \Delta t) \lambda q(v, t) + (1 - z^* \Delta t) q(v, t)] dv \quad (33)$$

$$= (z^* \Delta t) \lambda Q(t) + (1 - z^* \Delta t) Q(t) \quad (34)$$

- ▶ Growth rate:

$$g(Q(t)) = (\lambda - 1) z^* \quad (35)$$

Balanced Growth

$$g(Q) = (\lambda - 1)z^* \quad (36)$$

$$= g(C) \quad (37)$$

$$= \frac{\lambda \eta \beta L - z^* - \rho}{\theta} \quad (38)$$

Solve for z^* and

$$g(C) = \frac{\lambda \eta \beta L - \rho}{\theta + (\lambda - 1)^{-1}} \quad (39)$$

Properties of Balanced Growth

- ▶ No transitional dynamics.
 - ▶ it turns out only Q matters, not the entire distribution of $q(v)$
- ▶ Symmetry: all varieties share the same rate of innovation z^* - this is what makes the model tractable.
- ▶ The static allocation is not optimal
 - ▶ monopoly pricing distorts $x(v, t)$
- ▶ The growth rate may be above or below the Pareto optimal one (see Acemoglu 2009, ch. 14.1).

Applications

Optimal patent design:

- ▶ Hall (2007), Jones and Williams (2000), Jones and Williams (1998)

Effects of taxes on growth:

- ▶ Peretto (2007)

Trade and growth:

- ▶ Acemoglu et al. (2013)

Reading

- ▶ Acemoglu (2009), ch. 14.
- ▶ Aghion et al. (2014)
- ▶ Aghion and Howitt (2009): a text on R&D driven growth models.

Only best quality is used in equilibrium

- ▶ Let's focus on one good and suppress the (v, t) arguments for notational clarity.
- ▶ In the production function (4) all qualities s of the same good are perfect substitutes.
- ▶ The Firm minimizes the cost of $X(v, t) = \int q(s)^{(1/(1-\beta))} x(s) ds$.
- ▶ The cost is $\int p(s) x(s) ds$.
- ▶ The firm uses the goods with the highest ratio of “quality” to price: $q(s)^{1/(1-\beta)} / p(s)$.
- ▶ The monopolist charges markup ψ : $p(s_{Mon}) = \psi q_{Mon}$.
- ▶ Competitors charge at least marginal cost $p(s) = q(s)$.
- ▶ The innovation is drastic if the monopolist has the highest quality/price ratio:

$$\lambda^{1/(1-\beta)} / (\lambda \psi) > 1 \quad (40)$$

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