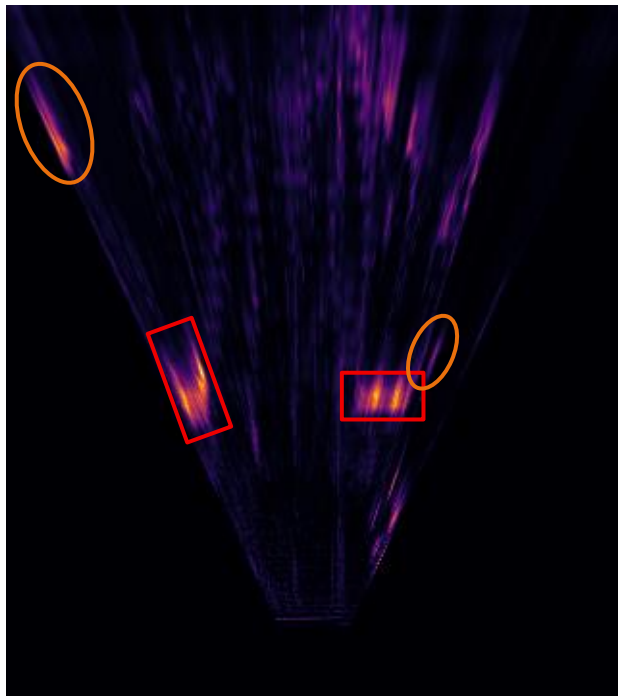


(a) RGB Image



(b) Voxel Feature



(c) BEV Feature