Swinburne University of Technology

Faculty of Science, Engineering and Technology

ASSIGNMENT COVER SHEET

Subject Code: Subject Title: Assignment number and title: Due date: Lecturer:				COS30008 Data Structures and Patterns 2, Indexers, Method Overriding, and Lambdas Sunday, October 22, 2023, 23:59 (VN Time) Dr. Van Dai PHAM				
Your name: Nguyen Quoc Th			Your student				104193360	
Check Tutorial	Mon 10:30	Thursday 10:00 Innovation Lab	Wed 08:30	Wed 10:30	Wed 12:30	Wed 14:30		
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```
#include<iostream>
#include<vector>
#include<stdexcept>
using namespace std;
#include"IntVector.h"
IntVector::IntVector(const int aArrayOfIntegers[], size_t aNumberOfElements) {
    this->fNumberOfElements = aNumberOfElements;
    fElements = new int[fNumberOfElements];
    for (size_t i = 0; i < fNumberOfElements; i++)</pre>
    {
        fElements[i] = aArrayOfIntegers[i];
    }
}
 IntVector::~IntVector(){
     delete[] fElements;
 size_t IntVector::size() const {
     return fNumberOfElements;
 }
 const int IntVector::get(size_t aIndex) const {
     return (*this)[aIndex];
 void IntVector::swap(size_t aSourceIndex, size_t aTargetIndex) {
     if (aSourceIndex >= 0 && aTargetIndex < fNumberOfElements && aSourceIndex →
       < fNumberOfElements ) {</pre>
         size_t intermediateSource = fElements[aSourceIndex];
         fElements[aSourceIndex] = fElements[aTargetIndex];
         fElements[aTargetIndex] = intermediateSource;
     }
     else
     {
         throw out_of_range("Illegal vector indices");
     }
 const int IntVector::operator[](size_t aIndex) const {
     if (aIndex >= fNumberOfElements) {
         throw out_of_range("Illegal vector index");
     }
     else {
        return fElements[aIndex];
     }
 }
```

```
#include<iostream>
#include"SortableIntVector.h"
using namespace std;
SortableIntVector::SortableIntVector(const int aArrayOfIntegers[], size_t
    aNumberOfElements) : IntVector( aArrayOfIntegers, aNumberOfElements){

}
void SortableIntVector::sort(Comparable aOrderFunction) {

for (size_t i = 0; i < size() - 1; i++) {
    for (size_t j = 0; j < size() - i - 1; j++) {
        if (aOrderFunction(get(j), get(j+1))) {
            swap(j,j+1);
        }
     }
}
</pre>
```

```
#include<iostream>
#include"ShakerSortableIntVector.h"
using namespace std;
ShakerSortableIntVector::ShakerSortableIntVector(const int aArrayOfIntegers[], >
  size_t aNumberOfElements) : SortableIntVector(aArrayOfIntegers ,
  aNumberOfElements){
}
void ShakerSortableIntVector::sort(Comparable aOrderFunction ) {
    for (size_t i = 0; i < size() / 2; i++) {</pre>
        for (size_t j = 0; j < size() - i - 1; j++) {</pre>
            if (aOrderFunction(get(j), get(j + 1))) {
                swap(j, j + 1);
            }
        }
        for (size_t j = size() - 1 - i; j > i; j--) {
            if (aOrderFunction(get(j - 1), get(j))) {
                swap(j-1, j);
            }
        }
    }
}
```

```
// Problem Set 2, 2022
#include <iostream>
#include <stdexcept>
using namespace std;
//#define P1
//#define P2
#define P3
#ifdef P1
#include "IntVector.h"
void runP1()
    int lArray[] = { 34, 65, 890, 86, 16, 218, 20, 49, 2, 29 };
    size_t lArrayLength = sizeof(lArray) / sizeof(int);
    IntVector lVector(lArray, lArrayLength);
    cout << "Test range check:" << endl;</pre>
    try
    {
        int lValue = lVector[lArrayLength];
        cerr << "Error, you should not see " << lValue << " here!" << endl;</pre>
    }
    catch (out_of_range e)
        cerr << "Properly caught error: " << e.what() << endl;</pre>
    catch (...)
        cerr << "This message must not be printed!" << endl;</pre>
    cout << "Test swap:" << endl;</pre>
    try
    {
        cout << "lVector[3] = " << lVector[3] << endl;</pre>
        cout << "lVector[6] = " << lVector[6] << endl;</pre>
        lVector.swap(3, 6);
```

```
cout << "lVector.get( 3 ) = " << lVector.get(3) << endl;</pre>
         cout << "lVector.get( 6 ) = " << lVector.get(6) << endl;</pre>
        lVector.swap(5, 20);
        cerr << "Error, you should not see this message!" << endl;</pre>
    }
    catch (out_of_range e)
        cerr << "Properly caught error: " << e.what() << endl;</pre>
    catch (...)
        cerr << "Error, this message must not be printed!" << endl;</pre>
}
#endif
#ifdef P2
#include "SortableIntVector.h"
void runP2()
    int lArray[] = { 34, 65, 890, 86, 16, 218, 20, 49, 2, 29 };
    size_t lArrayLength = sizeof(lArray) / sizeof(int);
    SortableIntVector lVector(lArray, lArrayLength);
    cout << "Bubble Sort:" << endl;</pre>
    cout << "Before sorting:" << endl;</pre>
    for (size_t i = 0; i < lVector.size(); i++)</pre>
         cout << lVector[i] << ' ';</pre>
    cout << endl;</pre>
    lVector.sort([=](int a, int b) -> bool {return a >= b;});
    cout << "After sorting:" << endl;</pre>
    for (size_t i = 0; i < lVector.size(); i++)</pre>
         cout << lVector[i] << ' ';</pre>
```

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```
cout << endl;
}
#endif
#ifdef P3
#include "ShakerSortableIntVector.h"
void runP3()
    int lArray[] = { 34, 65, 890, 86, 16, 218, 20, 49, 2, 29 };
    size_t lArrayLength = sizeof(lArray) / sizeof(int);
    ShakerSortableIntVector lVector(lArray, lArrayLength);
    cout << "Cocktail Shaker Sort:" << endl;</pre>
    cout << "Before sorting:" << endl;</pre>
    for (size_t i = 0; i < lVector.size(); i++)</pre>
         cout << lVector[i] << ' ';</pre>
    cout << endl;</pre>
    // sort in decreasing order
    lVector.sort();
    cout << "After sorting:" << endl;</pre>
    for (size_t i = 0; i < lVector.size(); i++)</pre>
         cout << lVector[i] << ' ';</pre>
    }
    cout << endl;</pre>
}
#endif
int main()
#ifdef P1
    runP1();
```

```
#endif
#ifdef P2
    runP2();
#endif
#ifdef P3
    runP3();
#endif
    return 0;
}
```