

Tree Models(In-Complete)

- Decision Tree

- Terminology

- root node, decision node, leaf node, sub-tree, pruning: avoid overfitting by cutting down some nodes which are not significant

- Pruning

- Pre-pruning: stop growing tree earlier
- Post-pruning: once tree is built to its depth, we start pruning based on importance.

- Entropy

- Definition: the uncertainty in dataset or measure of disorder. In decision tree, it measures the impurity of a node.
 - Impurity: degree of randomness
 - lower entropy, higher purity, lower impurity* is the node, which making decision easier to finish.
- Formula: $E(S) = -p_{(+)} \log p_{(+)} - p_{(-)} \log p_{(-)} = \sum_i -p_i \log p_i$
 - $p_{(+)}$: propability of positive class
 - S : subset of training set

- Information Gain

- Definition: it measures how much the parent entropy has decreased after splitting some features in decision tree.
 - Generally, it tells the reduction of uncertainty given some feature and how important a factor is.-->use to discriminate between classes
 - select feature which has highest IG
- Formula: $IG = E(\text{parent}) - \bar{E}(\text{children}) = E(X) - E(Y|X)$

- Gini Index

- Formula: $Gini = \sum_{i \neq j} p(i)p(j) = 1 - \sum_{i=0}^{i=k} P_i^2$
- Definition: the probability of a random choosen sample in a node would be incorrectly labeled based on the samples of the node.
- Intuition: the smaller Gini coefficient is, the more purity is the node.

- Splitting point

- Issue: too many nodes and branches will lead to overfitting problems.
- Solution
 - Hyperparameter tuning
 - max_depth

- the bigger parameter is, the more complex model is, the less training error. But we cannot set it too small as well, which might lead to underfitting problem-->use **GridSearchCV** method
- min_samples_split
 - if a node has <N samples using this parameter, then we should stop splitting this node. The default value=2
- min_samples_leaf
 - the bigger this parameter we set, the more likely to be overfitting.
 - minimum number of samples required to be at a leaf node, default value=1
- max_features

• Application: can be used as regression and classification tasks.

• Coding

• Visualization

• `from sklearn.tree import export_graphviz`

• Decision Tree Creation

• `from sklearn.tree import DecisionTreeClassifier`

• Random Forest

• Definition: ensemble model with many decision trees using bootstrapping

• Ensemble methods

• 1. Bagging

- Bootstrap: create a different training subset randomly from sample training data(row sampling) *with replacement*
- Aggregation: output is based on *majority voting* after combining the results of all models.
- eg: random forest

• 2. Boosting

- combines weak learners into stronger learners by creating sequential models
- eg: Adaboost, Xgboost

• Feature Importance: describe how important features are for the model and dataset

• Coding

• Method1: permutation importance

• `from sklearn.inspection import permutation_importance`

• `perm_importance = permutation_importance(rf, X_test, y_test)`

• Method2: built-in feature importance

- After building the random forest, `rf.feature_importances_`
- `plt.barh(boston.feature_names, rf.feature_importances_)`
- Method3: SHAP Values: estimate how does each feature contributes to the prediction.
 - `pip install shap`
 - `explainer = shap.TreeExplainer(rf)`
 - `shap_values = explainer.shap_values(X_test)`
 - `shap.summary_plot(shap_values, X_test, plot_type="bar")`

- Hypparameter Tuning

- `n_estimators`: numbers of trees of the algorithm before averaging the results
- `max_features`: maximum number of features RF considers when splitting the nodes
- `mini_sample_leaf`
- `criterion`: how to split the node in each tree(entropy/gini impurity/ log loss)
- `max_leaf_nodes`
- `n_jobs`: how many processors is allowed to used(=-1, no limit)
- `random_state`: control randomness of the sample
- `oob_score`: out of bag,
 - a kind of cross-validation method. It declares how many proportion of training data *not used to training*, instead used to evaluate the performance.
 - computed as the number of correctly predicted rows from out of bag sample

- Coding:

- `from sklearn.ensemble import RandomForestRegressor/Classifier`

- Gradient Boosting Decision Tree(GBDT)

- Procedures

1. build base model for prediction, get a γ for minimizing loss function
2. calculate pseudo residuals ($y_i - \gamma$)
 - Notation:
 - y_i : observed values
 - γ : predicted values
3. Build a model on pseudo residuals and make predictions, for minimizing residuals to improve model accuracy
 - $h_m(x)$: residuals, the loss
 - m : the numbers of decision tree
4. find out the output values of each leaf of decision tree
 - simply take average of all the numbers of a leaf, cuz one leaf sometimes has >1 residuals
 - Formula: $\gamma_m = \arg \min_{\gamma} \sum_{i=1}^n (y_i, F_{m-1}(x_i) + \gamma h_m(x_i))$

- 5. Update the predictions of previous model
 - $F_m(x) = F_{m-1}(x) + \nu_m h_m(x)$
 - ν : learning rate $\in [0, 1]$, how fast the model learns
 - lower ν , more robust the model is, the more trees we need to train the model (relate parameter: $n_estimator$)

- Coding

- `from sklearn.ensemble import`
`GradientBoostingClassifier/Regressor` (the difference is loss function)
 - Objective: minimize loss function by adding weak learners using gradient descent
 - eg: for regression: MSE, for classification tasks: log-likelihood

- Other Notes

- Pruning: it stop splitting node until the loss function is negative, using greedy algorithm.

- XGBoost(Extreme Gradient Boosting)

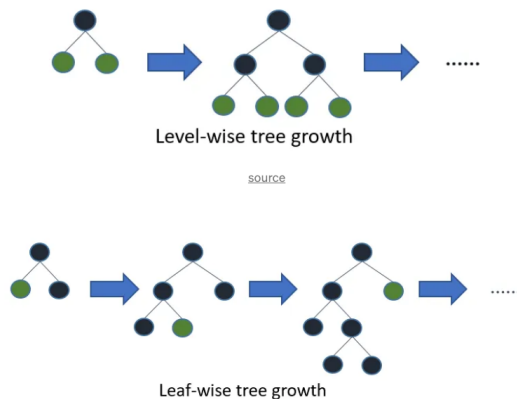
- A implementation of GBDT
- Advantages
 - Regularization: add L1 & L2 regularization boosting technique
 - Parallel Processing: support implementation on Hadoop, blazing faster, data is divided into several blocks for using all cores of CPU
 - High flexibility: use custom optimization objective function and evaluation criteria
 - objective function: $L(\phi) = \sum_i l(\hat{y}_i, y_i) + \sum_k \Omega(f_k)$ (loss function+regularization)
 - the selective objective function:
 - binary: logistic
 - multi: softmax or softprob
 - regression: linear
 - Evaluation matrix
 - rmse, mae, error, merror, mlogloss, auc
 - Handling missing data automatically, by assigning them to default direction then finding the best imputation value to minimize training losses.
 - Tree Pruning: XGBoost splits up to *max_depth* specified and starts pruning from backward until the loss < threshold.
 - Build-in CV
 - Sparsity Aware: DMatrix, an internal data structure of XGBoost, optimizes memory efficiency and training speed
- Important Parameters

- booster: select type of model to run at each iteration
 - gbtree
 - gblinear
- silent: 0 or 1, the running message can be printed(1) or not(0)
- nthread: defined for parallel programming, shows # of cores the system enter
- eta: weight shrinkage for achieving robust, usually (0.01, 0.2), can be treated as learning rate
- gamma: minimum loss reduction required to make split, usually set (0, 0.5)
- max_delta_step: tree's weight estimation constrains
- subsample: fraction of observations to be random samples for each tree.
 - fraction of observations to be random samples for each tree.
 - lower subsample, less likely to be overfitting
 - suggested value range (0.5, 0.8)
- colsample_bytree
 - fraction of columns to be selected as random samples for each tree.
 - suggested value range (0.5, 0.8)
- lambda: L2 regularization term on weight, suggested value range [1, 10]
- alpha: L1 regularization term on weight, suggested value range [1, 10]
- Coding:
 - `pip install xgboost`
 - `import xgboost as xgb`
 - `from xgboost import XGBClassifier/XGBRegressor`
 - cross-validation: `xgb.cv()`
 - feature importance: `xgb.plot_importance(model)`

• LightGBM

- Gradient One-Side Sampling(GOSS)单边梯度采样
 - reduce the samples needed and keep accuracy high, putting more focus on under-trained instances
 - instances with small gradients are well trained, large gradients under trained.
 - Hence, we only select samples with a% largest gradients(normally **top 20%**)
 - we select b% samples of remaining part randomly. (normally we choose **random 10%**)
- Exclusive Feature Bundling(EFB)互斥特征捆绑
 - features with high dimensions are sparse sometimes
 - the two features must mutually exclusive, never take 0 value at the same time, can be bundled into one single feature

- if conflicts(fraction of exclusive features have overlapping non-zero values)> threshold, create new bundle
- merge features: we can simply recognize and extract original features from merged features, by mathematical operations of bins range.
- Time complexity decreases, cuz # of bundles << # of features
- Histogram Decision Tree Algorithm
 - continuous feature values are divided into series of bins with a discrete intervals, for *selecting the best split*.
 - Each feature gains a histogram graph
 - reduce the losses, memory needs, and computation time complexity.
- Support categorical feature and parallel processing
- Leaf-wise algorithm



- grow the tree from bottom to top
- automatically choose the best distribution based on loss reduction
- drawback: overfitting, easy to create a tree with large depth-->solution: add a constrain on max_depth
- Handling missing values: set `use_missing=false` , deal missing values with NA. set `zero_as_missing=true` , use zero
- Parameter Tuning:
 - feature_fraction: setting xx% of features at each tree node, dealing with overfitting
 - bagging_fraction: the fraction of data to be used for each iteration, for speeding up and avoiding overfitting. suggested range [0.5, 0.8]
 - bagging_freq: frequency of bagging. 0: bagging is disabled.
 - early_stopping_round: training stops if a certain parameter fails to improve.
 - lambda: specify regularization. suggested range [0, 1]
 - min_gain_to_split: the minimum gain to make a split.
 - max_cat_group: set the maximum numbers of category group. if the category groups amout is so large, finding the split point will be overfitting. By default, set=64.

- task: train or predict
- objective: logloss, l2, lambdarank, cross_entropy, rank_xendcg, mape, gamma, binary, multiclass, regression_l1
- boosting: types of algorithm we want to apply. gbd, rf, dart, goss
- num_boost_round: # of boosting iterations, >100 usually
- learning_rate
- num_leaves: # of leaves in the whole tree. suggested range [31, 63]
- max_bin: maximum numbers of bin for feature values, for faster the speed
- save_binary: speed up data loading for future learning, save dataset to a binary file
- categorical_feature: the index of categorical features. ie: 0,1,2,3...
- ignore_column: ignore the specific columns
- Coding
 - `pip install lightgbm`
 - `from lightgbm import LGBMClassifier`
- Regularized Greedy Forest(RGF)
- CatBoost
- Optimization Algorithms for Hyperparameter Tuning
 - RandomSearchCV
 - draw a random value during each iteration from the range of specified values for each hyperparameter and evaluate the model, pick the hyperparameter configuration with best score at final.
 - parameters:
 - n_iter: # of parameter combinations are sampled
 - GridSearchCV
 - pass on a parameter's dictionary with some specified values to the function and compare the cross-validation score to find the best parameter value from different hyperparameter values combination
 - parameters:
 - estimator: select the model type we use
 - param_grid: the parameter re-set dictionary
 - scoring: evaluate performance metric of CV model
 - Other: HalvingGridSearchCV, HalvingRandomSearchCV, ParameterGrid, ParameterSampler...
- References:
 - Decision Tree Algorithm--A complete guide. <https://www.analyticsvidhya.com/blog/2021/08/decision-tree-algorithm/>

- Understanding Random Forest Algorithms with Example. <https://www.analyticsvidhya.com/blog/2021/06/understanding-random-forest/>
- Shap. <https://github.com/slundberg/shap>
- Gradient Boosting Algorithm: a complete guide for beginners. <https://www.analyticsvidhya.com/blog/2021/09/gradient-boosting-algorithm-a-complete-guide-for-beginners/>
- xgboost. <https://xgboost.readthedocs.io/en/stable/>
- XGBoost: A Deep Dive into Boosting. <https://medium.com/sfu-csmp/xgboost-a-deep-dive-into-boosting-f06c9c41349>
- LightGBM library. <https://lightgbm.readthedocs.io/en/v3.3.2/Parameters.html>
- 深入理解LightGBM. <https://zhuanlan.zhihu.com/p/99069186>
- LightGBM: A high-efficient gradient decision tree. <https://heartbeat.comet.ml/lightgbm-a-highly-efficient-gradient-boosting-decision-tree-53f62276de50?gi=5c70ad960f81>

以上内容整理于 [幕布文档](#)