Tree Models

Decision Tree

- Terminology
 - root node, decision node, leaf node, sub-tree, pruning: <u>avoid overfitting</u> by cutting down some nodes which are not significant
 - Pruning
 - Pre-pruning: stop growing tree earlier
 - Post-pruning: once tree is built to its depth, we start pruning based on importance.
 - Entropy
 - Definition: the uncertainty in dataset or measure of disorder. In decision tree, it measures the <u>impurity of a node</u>.
 - Impurity: degree of randomness
 - *lower entropy, higher purity, lower impurity* is the node, which making decision easier to finish.
 - ullet Formula: $E(S) = -p_{(+)}logp_{(+)} p_{(-)}logp_{(-)} = \sum_i -p_ilogp_i$
 - $p_{(+)}$: propability of positive class
 - S: subset of training set
 - Information Gain
 - Definition: it measures how much the parent entropy has decreased after splitting some features in decision tree.
 - Generally, it tells the <u>reduction of uncertainty</u> given some feature and <u>how</u> <u>important a factor is</u>.-->use to discriminate between classes
 - ullet select feature which has highest IG
 - ullet Formula: $IG=E(parent)-ar{E}(children)=E(X)-E(Y|X)$
 - Gini Index
 - ullet Formula: $Gini = \sum_{i
 eq j} p(i) p(j) = 1 \sum_{i=0}^{i=k} P_i^2$
 - Definition: the probability of a random choosen sample in a node would be incorrectly labeled based on the samples of the node.
 - Intuition: the smaller Gini coefficient is, the more purity is the node.
 - Splitting point
 - Issue: too many nodes and branches will lead to overfitting problems.
 - Solution
 - Hyperparameter tuning
 - max_depth

- the bigger parmeter is, the more complex model is, the less training error. But we cannot set it too small as well, which might lead to underfitting problem-->use GridSearchCV method
- min_samples_split
 - if a node has <N samples using this parameter, then we should stop splitting this node. The default value=2
- min_samples_leaf
 - the bigger this parmeter we set, the more likely to be overfitting.
 - minimum number of samples required to be at a leaf node, default value=1
- max features
- Application: can be used as <u>regression and classification</u> tasks.
- Coding
 - <u>Visualization</u>
 - from sklearn.tree import export_graphviz
 - Decision Tree Creation
 - from sklearn.tree import DecisionTreeClassifier

Random Forest

- Definition: ensamble model with many decision trees using <u>bootstramping</u>
 - Ensamble methods
 - 1. Bagging
 - Bootstramp: create a different training subset randomly from sample training data(row sampling) with replacement
 - Aggregation: output is based on *majority voting* after combining the results of all models.
 - eg: random forest

2. Boosting

- combines weak learners into stronger learners by creating sequential models
- eg: Adaboost, Xgboost
- Feature Importance: describe how important features are for the model and dataset
 - Coding
 - Method1: permutation importance
 - from sklearn.inspection import permutation_importance
 - perm_importance = permutation_importance(rf, X_test,
 y_test)
 - Method2: built-in feature importance

- After building the random forest, rf.feature_importances_
- plt.barh(boston.feature_names, rf.feature_importances_)
- Method3: <u>SHAP Values</u>: estimate how does each feature contributes to the prediction.
 - pip install shap
 - explainer = shap.TreeExplainer(rf)
 - shap_values = explainer.shap_values(X_test)
 - shap.summary_plot(shap_values, X_test, plot_type="bar")
- Hyparameter Tuning
 - n_estimators: numbers of trees of the algorithm before averaging the results
 - max_features: maximum number of features RF considers when splitting the nodes
 - mini sample leaf
 - criterion: how to split the node in each tree(entropy/gini impurity/ log loss)
 - max_leaf_nodes
 - n_jobs: how many processors is allowed to used(=-1, no limit)
 - random_state: control randomness of the sample
 - oob_score: out of bag,
 - a kind of cross-validation method. It declares how many proportion of training data *not used to training*, instead used to <u>evaluate the performance</u>.
 - computed as the number of correctly predicted rows from out of bag sample
- Coding:
 - from sklearn.ensemble import RandomForestRegressor/Classifier
- Gradient Boosting Decision Tree(GBDT)
 - Procedures
 - 1. build base model for prediction, get a γ for minimizing loss function
 - 2. calculate pseudo residuals $(y_i \gamma)$
 - Notation:
 - *y_i*: observed values
 - γ : predicted values
 - 3. Build a model on pseudo residuals and make predictions, for <u>minimizing residuals</u> to improve model accuracy
 - $h_m(x)$: residuals, the loss
 - m: the numbers of decision tree
 - 4. find out the output values of each leaf of decision tree
 - simply <u>take average</u> of all the numbers of a leaf, cuz one leaf sometimes has >1
 residuals
 - ullet Formula: $\gamma_m = arg \ min_{\gamma} \sum_{i=1}^n (y_i, F_{m-1}(x_i) + \gamma h_m(x_i))$

• 5. Update the predictions of previous model

•
$$F_m(x) = F_{m-1}(x) + \nu_m h_m(x)$$

- ν : learning rate \in [0,1], how fast the model learns
 - lower ν , more robust the model is, the more trees we need to train the model(relate paramter: $n_estimator$)

Coding

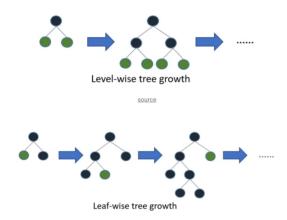
- from sklearn.ensemble import
 GradientBoostingClassifier/Regressor (the difference is loss function)
 - Objective: minimize loss function by adding weak learners using gredient descent
 - eg: for regression: MSE, for classificiation tasks: log-likelihood
- Other Notes
 - Pruning: it stop splitting node until the loss function is <u>negative</u>, using <u>greedy</u> <u>algorithm</u>.
- XGBoost(Extreme Gradient Boosting)
 - A implementation of GBDT
 - Advantages
 - Regularization: add L1 & L2 regularization boosting technique
 - Parallel Processing: support implementation on Hadoop, blazing faster, data is divided into several <u>blocks</u> for using all cores of CPU
 - High flexibility: use custom optimization objective function and evaluation criteria
 - objective function: $L(\phi) = \sum_i l(\hat{y_i}, y_i) + \sum_k \Omega(f_k)$ (loss function+regularization)
 - the selective objective function:
 - binary: logistic
 - multi: softmax or softprob
 - regression: linear
 - Evaluation matrix
 - rmse, mae, error, merror, mlogloss, auc
 - Handling missing data automatically, by assigning them to <u>default direction</u> then finding the best <u>imputation value</u> to minimize training losses.
 - Tree Pruning: XGBoost splits up to *max_depth* specified and starts pruning from backward until the loss < threshold.
 - Build-in CV
 - Sparsity Aware: DMatrix, an internal data structure of XGBoost, optimizes memory efficiency and training speed
 - Important Parameters

- booster: select type of model to run at each iteration
 - gbtree
 - gblinear
- silent: 0 or 1, the running message can be printed(1) or not(0)
- nthread: defined for parallel programming, shows # of cores the system enter
- eta: weight shrinkage for achieving robust, usually (0.01,0.2), can be treated as learning rate
- gamma: minimum loss reduction required to make split, usually set (0,0.5)
- max_delta_step: tree's weight estimatation constrains
- subsample: fraction of observations to be random samples for each tree.
 - fraction of observations to be random samples for each tree.
 - lower subsample, less likely to be overfitting
 - suggested value range (0.5, 0.8)
- colsample_bytree
 - fraction of columns to be selected as random samples for each tree.
 - suggested value range (0.5, 0.8)
- lambda: L2 regularition term on weight, suggested value range $\left[1,10\right]$
- ullet alpha: L1 regularithion term on weight, suggested value range [1,10]
- Coding:
 - pip install xgboost
 - import xgboost as xgb
 - from xgboost import XGBClassifier/XGBRegressor
 - cross-validation: xgb.cv()
 - feature importance: xgb.plot_importance(model)

LightGBM

- Gradient One-Side Sampling(GOSS)单边梯度采样
 - reduce the samples needed and keep accuracy high, putting more focus on undertrained instances
 - instances with small graidents are well trained, large gradients under trained.
 - Hence, we only select samples with a% largest gradients(normally **top 20%**)
 - we select b% samples of <u>remaining</u> part randomly. (normally we choose random 10%)
- Exclusive Feature Bundling(EFB)互斥特征捆绑
 - features with high dimensions are parse sometimes
 - the two features must mutually exclusive, never take 0 value at the same time, can be bundled into one single feature

- if conflicts(fraction of exclusive features have overlapping non-zero values)> threshold, create new bundle
- merge features: we can simply <u>recognize and extract</u> original features from merged features, by mathmatical operations of bins range.
- Time complexity decreases, cuz # of bundles<< # of features
- Histogram Decision Tree Algorithm
 - continuous feature values are divided into series of bins with a discrete intervals, for selecting the best split.
 - Each feature gains a histogram graph
 - reduce the losses, memory needs, and computation time complexity
- Support categorical feature and parallel processing
- Leaf-wise algorithm

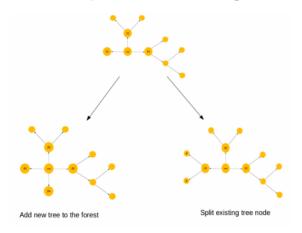


- grow the tree from bottom to top
- automatically choose the best distribution based on loss reduction
- drawback: overfitting, easy to create a tree with large depth-->solution: add a constain on max_depth
- Hangling missing values: set use_missing=false , deal missing values with NA. set
 zero_as_missing=true , use zero
- Parameter Tuning:
 - feature_fraction: setting xx% of features at each tree node, dealing with overfitting
 - bagging_fraction: the fraction of data to be used for each iteration, for speeding up and avoiding overfitting. suggested range [0.5, 0.8]
 - bagging_freq: frequency of bagging. 0: bagging is disabled.
 - early_stopping_round: training stops if a certain parameter fails to improve.
 - lambda: specify regularization. suggested range [0,1]
 - min_gain_to_split: the minimum gain to make a split.
 - max_cat_group: set the maximum numbers of category group. if the category groups amout is so large, finding the split point will be overfitting. By default, set=64.

- task: train or predict
- objective: logloss, l2, lambdarank, cross_entropy, rank_xendcg, mape, gamma, binary, multiclass, regression_l1
- boosting: types of algorithm we want to apply. gbdt, rf, dart, goss
- num_boost_round: # of boosting iterations, >100 usually
- learning_rate
- num_leaves: # of leaves in the whole tree. suggested range [31, 63]
- max_bin: maximum numbers of bin for feature values, for feaster the speed
- save_binary: speed up data loading for future learning, save dataset to a binary file
- categorical_feature: the index of categorical features. ie: 0,1,2,3...
- ignore_column: ingnore the specific columns
- Coding
 - pip install lightgbm
 - from lightgbm import LGBMClassifier

Regularized Greedy Forest(RGF)

- Weight Optimization in each nodes
 - the loss function and interval of weight optimization can be specified by parameters
 - each time we optimize weights, k leaf nodes are added working well.
 - larger k, faster training speed.
- Search for Optimal Structure Change to obtain new forest minimizing loss function



- <u>Split an existing leaf node and start a new tree</u>, only these 2 kinds of operations are improved in search process, for improving computational efficiency
- search entire tree is too expensive, hence, the search is limited to the <u>most created</u> trees, defaultly t=1.
- when all weights of leaf nodes are **fixed**, the search is finished, by repeatedly <u>evaluating maximum loss reduction</u> of all possible sructure changes.

Regularization

Several variants of L2 regularization for growing forest and weight correction

- 1. only implied in leaf nodes
 - ullet penalty term: $G(F)=\lambda\sum_vlpha_v^2/2$
- 2. min-penalty regularizers, used in each tree

$$\lambda \cdot \min_{\{\beta_v\}} \left\{ \sum_v \gamma^{d_v} \beta_v^2 / 2 : \text{ some conditions on } \{\beta_v\} \right\}$$

- 3. min-penalty regularizers with sum-to-zero slibing constraints
- Parameters Tuning
 - max_leaf: up to this specific value, the training process stop
 - loss_function: we can choose from LS/Expo/Log, stands for square loss/exponential loss/logistic loss respectively.
 - algorithm: we can choose from RGF/RGF Opt/RGF Sib
 - reg_depth: range: <1, a larger value penalizes deeper nodes more severely
 - l2: control the degree of L2 regularization, selected value can be 1, 0.1, 0.01, 1e-10...
 - sl2: λ override parameter of regularization in growing forest
 - if specify, for the weight correlation process we use λ and forest growing process we use λ_q
 - if omitted, no override, only λ used in training.
 - normalize: if set to be true to normalize training targets, training target average=0
 - learning_rate: the smaller the better
 - test_interval: wholly update weights for all leafs on all trees, at the time of the specified interval(k) and training finish
 - 每次新增k个叶节点,仿真结束训练,对模型进行测试和权重更新。
- Coding
 - from rgf.sklearn import RGFRegressor

CatBoost(真滴难理解)

- Application: used in recommendation system
- Advantages
 - 1. Ordered Boosting:
 - Effect: reduce the gradient bias and prediction shift problem
 - Biased pointwise gradient estimates
 - Reason: in each gradient step we use the same data points, which leads to *distribution shift* in feature space domain.
 - It uses <u>decision trees</u> as the base model and <u>gradient descent</u> algorithm, *a new training dataset* is generated in each step of boosting.
 - The leaf value for the tree with ith sample=average gradients computed previously

- low-cardinality features: use **one-hot encoding** (with 0,1 indicator) directly, then use histogram-based approach for split searching. set simple_ctr
- high cardinality features: divide features into several categories by Target
 Statistics, then use one-hot encoding techique. set combinations_ctr
 - Target Statistics:
 - Greedy Target Based Statistics (an improvement of Greedy TS)

$$x_{i,k} = rac{\sum_{j=1}^{p-1} [x_{j,k} = x_{i,k} * Y_j] + a * p}{\sum_{j=1}^{p-1} [x_{j,k} = x_{i,k}] + a}$$

- *p*: the prior value added, to reduce noisy data, the target average value from <u>previous</u> training datasets
- a: weight coefficient of prior>0
- *j*: index for permutation methods
- k: feature index
- $[\cdot]$: =1 if $x_{j,k}=x_{i,k}$ (numerical feature value=label value), =0 otherwise.
- use the average value of labal to decide whether split or not
- Others: Holdout, Leave-one-out
- Application in CatBoost:
 - 1. calculate some summary statistics based on categories and labels, add some hyperparameters, generate *new numerical features*
 - 2. use several different <u>permutations</u> to generate trees
 - 3. use Greedy algorithm generates feature combinations
 - 4. use One-hot encoding to deal with low-dimension feature
- Cons:
 - avoid overfitting problems
 - keep training dataset sufficient
 - Reduce the listed problems:
 - Target leakage: in prediction process, we don't know target value
 - Train/Test data shift: the distribution of training and testing datasets are not the same sometimes. Mean encoding in training set mislead model prediction.
- 3. Symmetric Trees(oblivious trees):
 - help decrease prediction time, low latency requirements, faster scorer
 - Reason: nodes in the same level of tree obtain the same splitting criterion. To calculate leaf index, binary vector is built $\sum_{i=0}^{d-1} 2^i * B(x,f(t,i))$
 - Notation
 - d: tree depth; i: depth index
 - t: tree index

- f: binary feature
- f(t, i): number of binary tree
- B: a vector stores all binary feature values
- this special structure can be treated as <u>regularization</u> technique for <u>preventing</u> <u>overfitting</u> and utilizing efficient CPU.
- Parameter Tuning https://blog.csdn.net/xiangxiang613/article/details/106234234
- Coding
 - pip install catboost
 - from catboost import CatBoostClassifier /CatBoostRegressor
 - model = CatBoostClassifier()
 - model.fit(X_train, y_train, plot=True, eval_set=(X_test, y_test))
- Optimization Algorithms for Hyperparameter Tuning
 - RandomSearchCV
 - <u>draw a random value</u> during each iteration <u>from the range of specified values</u> for each hyperparameter and evaluate the model, pick the hyperparameter configuration with best score at final.
 - parameters:
 - n_iter: # of parameter combinations are sampled
 - GridSearchCV
 - pass on a parameter's dictionary with some specified values to the function and compare the cross-validation score to find the best parameter value from different hyperparameter values combination
 - parameters:
 - estimator: select the model type we use
 - param_grid: the parameter re-set dictionary
 - scoring: evaluate performance metric of CV model
 - Other: HalvingGridSearchCV, HalvingRandomSearchCV, ParameterGrid, ParameterSampler...

References:

- Decision Tree Algorithm--A complete guide. https://www.analyticsvidhya.com/blog/202
 1/08/decision-tree-algorithm/
- Understanding Random Forest Algorithms with Example. https://www.analyticsvidhya.c
 om/blog/2021/06/understanding-random-forest/
- Shap. https://github.com/slundberg/shap
- Gradient Boosting Algorithm: a complete guide for beginners. https://www.analyticsvidh
 ya.com/blog/2021/09/gradient-boosting-algorithm-a-complete-guide-for-beginners/
- xgboost. https://xgboost.readthedocs.io/en/stable/

- XGBoost: A Deep Dive into Boosting. https://medium.com/sfu-cspmp/xgboost-a-deep-di-ve-into-boosting-f06c9c41349
- LightGBM library. https://lightgbm.readthedocs.io/en/v3.3.2/Parameters.html
- 深入理解LightGBM. https://zhuanlan.zhihu.com/p/99069186
- LightGBM: A high-efficient graident decision tree. https://heartbeat.comet.ml/lightgbm-a-highly-efficient-gradient-boosting-decision-tree-53f62276de50?gi=5c70ad960f81.
- CatBoost原理. https://zhuanlan.zhihu.com/p/108110195
- Paper: CatBoost: gradient boosting with categorical features support.http://learningsys.org/nips17/assets/papers/paper-11.pdf
- An introductory guide to regularized greedy forests with a case study. https://www.analyticsvidhya.com/blog/2018/02/introductory-guide-regularized-greedy-forests-rgf-pytho
 n/

以上内容整理于 幕布文档