for here bind == let

Day 8

bind defines a new identifier, binds it to a value, and uses the new identifier in the body of the bind. lambda is quite similar in that it defines a new identifier and uses the new identifier in the body of the lambda. However, it does not bind the identifier to a particular value. That binding is deferred until the lambda is applied http://ku-sldg.github.io/plih/funs/1-Adding-Functions.html

1. Functions

Our next new language feature is *functions*. The good news is, we've already built up much of the machinery we'll need when talking about local variables.

We'll start with the terms of our language:

$$\mathcal{X} \ni x$$

$$\mathcal{V} \ni v ::= z \mid \lambda x.t$$

$$\mathcal{T} \ni t ::= z \mid t_1 \odot t_2 \mid x \mid \lambda x.t \mid t_1 t_2$$

We let \odot stand in for the usual collection of binary arithmetic operations; they're not going to contribute a great deal from this point in the course onwards, so we'll rarely pay them much attention. We have two new term forms: function abstractions $\lambda x.t$ and function applications $t_1 t_2$. Functions themselves are also values, so we have a new value form $\lambda x.t$.

- Abstractions extend as far to the right as possible. The term $\lambda x.x y$ is interpreted as $\lambda x.(x y)$, not as $(\lambda x.x)$ 有结合,越远越好
- Application binds as tightly as possible. The term fx + y is interpreted as (fx) + y, not as f(x + y). 左结合, 越近越好
- Application associates to the left. The term f(x,y) is interpreted as (f(x),y), not as f(x,y).
- We don't *need* let any more: the term let $x = t_1$ in t_2 is equivalent to $(\lambda x. t_2) t_1$. Nevertheless, for ease of reading, we'll continue to write let on occasion.

 1 where t_1 is equivalent to t_2 is equivalent to t_3 . Nevertheless, for ease of reading, we'll continue to write let on occasion.

 1 where t_3 is equivalent to t_4 is equivalent to t_4 is equivalent to t_4 . Nevertheless, for ease of reading, we'll continue to write let on occasion.

We can define substitution for our new language:

$$z[t/x] = z \qquad y[t/x] = \begin{cases} t & \text{if } x = y \\ y & \text{otherwise} \end{cases}$$

$$(t_1 \odot t_2)[t/x] = t_1[t/x] \odot t_2[t/x] \qquad (\lambda y.t_1)[t/x] = \begin{cases} \lambda y.t_1 & \text{if } x = y \\ \lambda y.t_1 & \text{if } x = y \end{cases}$$
 y is paramenter
$$\lambda y.t_1[t/x] = \begin{cases} \lambda y.t_1 & \text{if } x = y \\ \lambda y.t_1[t/x] & \text{otherwise} \end{cases}$$
 相等里面的被替换。function 的参量受到外部callee的影响

Observe that our old rule for substitution on let falls out of the new rule and the encoding for let given above.

Similarly, we can define evaluation:

$$\frac{t_1 \Downarrow v_2 \quad t_2 \Downarrow v_2}{t_1 \odot t_2 \Downarrow v_1 \odot v_2} \qquad \frac{t_1 \Downarrow v_2 \quad t_2 \Downarrow v_2}{\lambda x.t \Downarrow \lambda x.t} \qquad \frac{t_1 \Downarrow_{\mathsf{cbv}} \lambda x.t \quad t_2 \Downarrow_{\mathsf{cbv}} w \quad t[v_2/x] \Downarrow_{\mathsf{cbv}} v}{t_1 t_2 \Downarrow_{\mathsf{cbv}} w}$$

Aside. In class, I also discussed a version of this rule that attempted to separate out the evaluation of t_1 and t_2 from the substitution itself. The goal was to highlight the computational power of the evaluation rule, not just its administrative details. However, I don't think that actually works very

well in the evaluation framework we're using in this course, so I'm going to ignore it going forward and only use the version of evaluation given here.

Let's consider some simple derivations:

wrong for here, 所有的x应该都是a

$$\frac{\lambda x.x + x \Downarrow \lambda x.x + x}{(\lambda a.a + a) (4 + 3 \Downarrow 7)} \frac{\overline{4 \Downarrow 4} \overline{3 \Downarrow 3}}{(a + a)[7/x] \Downarrow 14} \frac{\overline{(\lambda a.a + a) (4 + 3) \Downarrow_{\mathsf{cbv}} 14}}{4 + 3 \Downarrow 7} \frac{\overline{4 \Downarrow 4} \overline{3 \Downarrow 3}}{\overline{3 [7/a] \Downarrow 3}} \frac{\overline{4 \Downarrow 4} \overline{3 \Downarrow 3}}{(\lambda a.3) (4 + 3) \Downarrow_{\mathsf{cbv}} 3}$$

2. Currying

nested function 函数嵌套

So far, we only have single argument functions, and the first hypothesis of our evaluation derivations has always been a constant reduction. We can represent multiple argument functions using nested single argument functions. For example:

#\(\text{\partial}\), 最靠近的value值是最远的变量

$$\frac{\overline{\lambda a.\lambda b.a \Downarrow \lambda a.\lambda b.a} \quad \overline{3 \Downarrow 3} \quad \overline{(\lambda b.a)[3/a] \Downarrow \lambda b.3}}{\underline{(\lambda a.\lambda b.x) 3 \Downarrow \lambda b.3}} \quad \underline{2 \Downarrow 2} \quad \overline{3[2/b] \Downarrow 3}}{(\lambda a.\lambda b.a) 3 2 \Downarrow_{\mathsf{cbv}} 3}$$

- Remember grouping of function application: $(\lambda a.\lambda b.a)$ 3 2 should be read as $((\lambda a.(\lambda b.a))$ 3) 2.
- History: named after Haskell B. Curry... except originally introduced 40 years earlier by Moses Shönfinkel. Somehow the alternate name Shönfinkelization never caught on.

3. Non-termination

call by value 的无限替换

Our language to this point seems quite simple—what does function abstraction and application really buy you? Here's a simple example: what's the result of evaluating the following term: $(\lambda a.a\ a)\ (\lambda a.a\ a)$. After the first substitution $(a\ a)[\lambda a.a\ a/a]$ we get $(\lambda a.a\ a)\ (\lambda a.a\ a)$ again... and so forth. So our little language is sufficient to represent non-termination at least.

In fact, the Church-Turing Thesis states that (modulo some philosophical wibbling) any computation representable using Turing machines is representable using just variables, abstractions, and applications, and vice versa! These representations may not be entirely intuitive at first, but they provide a powerful, compositional basis for thinking about programming (functional and otherwise). I discuss this more in EECS 762.

That being said, the simple type systems we develop in this course will restrict the λ -calculus such that many of those encoding will be untypable for us. This means that we'll continue to study new ideas as new language features, rarely as being encoded in our existing language. This isn't actually as much of a weakness as it sounds: it'll make it easier to draw connections between λ -calculus and other areas of logic, and can motivate/explain the encodings.

4. Call by Name

Call-by-name evaluation again switches the order of substitution and evaluation:

$$\frac{t_1 \Downarrow_{\mathsf{cbn}} \lambda x.t \quad t[t_2/x] \Downarrow_{\mathsf{cbn}} v}{t_1 \ t_2 \Downarrow_{\mathsf{cbn}} v}$$

As we expect, call by name reduction means that unused function arguments don't get evaluated:

$$\frac{\overline{\lambda a.3 \Downarrow \lambda a.3}}{(\lambda a.3) \left((\lambda b.b \ b) \left(\lambda b.b \ b \right) / a \right] \Downarrow 3}}{(\lambda a.3) \left((\lambda b.b \ b) \left(\lambda b.b \ b \right) \right) \Downarrow_{\mathsf{cbn}} 3}$$