

# Day 18.

多态

## 1. Parametric Polymorphism

Again, we'll use abstraction to expose a **weakness** in the type systems we've been studying. Consider the following term and derivation:

$$\frac{\frac{\frac{\{a \mapsto \text{Int} \rightarrow \text{Int}\} \vdash a : \text{Int} \rightarrow \text{Int}}{\emptyset \vdash \lambda a.a : (\text{Int} \rightarrow \text{Int}) \rightarrow (\text{Int} \rightarrow \text{Int})} \quad \frac{\frac{\{a \mapsto \text{Int}\} \vdash a : \text{Int}}{\emptyset \vdash \lambda a.a : \text{Int} \rightarrow \text{Int}}}{\emptyset \vdash (\lambda a.a) (\lambda a.a) : \text{Int} \rightarrow \text{Int}} \quad \frac{}{\emptyset \vdash 1 : \text{Int}}}{\emptyset \vdash (\lambda a.a) (\lambda a.a) 1 : \text{Int}}$$

Fine and good—we use  $\lambda a.a$  at two different types, but that's fine. But now suppose we want to abstract over that function:

$$\frac{\frac{\frac{\{a \mapsto \text{Int}\} \vdash a : \text{Int}}{\emptyset \vdash \lambda a.a : \text{Int} \rightarrow \text{Int}} \quad \frac{\frac{\frac{\Gamma \vdash f : (\text{Int} \rightarrow \text{Int}) \rightarrow (\text{Int} \rightarrow \text{Int})}{\Gamma \vdash f f : \text{Int} \rightarrow \text{Int}} \quad \frac{}{\Gamma \vdash 1 : \text{Int}}}{\Gamma \vdash f f 1 : \text{Int}}}{\emptyset \vdash \text{let } f = \lambda a.a \text{ in } f f 1 : \text{Int}}$$

where  $\Gamma = \{f \mapsto \text{Int} \rightarrow \text{Int}\}$ .

- The problem is that we now need to assign **a single type to  $f$** ... but, as in the previous derivation, we use  $f$  in two different ways
- If we'd initially given  $f$  the type  $(\text{Int} \rightarrow \text{Int}) \rightarrow (\text{Int} \rightarrow \text{Int})$ , the same problem would appear in the other hypotheses.

Our solution: rather than giving  $f$  a single type, capture the *family* of types that  $f$  can take on.

## 2. Types and Type Schemes

Syntax:

$$\begin{aligned} \mathcal{A} &\ni \alpha \\ \mathcal{Y} &\ni T ::= \text{Int} \mid T \rightarrow T \mid \alpha \\ \mathcal{S} &\ni S ::= T \mid \forall \alpha. S \end{aligned}$$

- Types now include **type variables  $\alpha, \beta, \dots$** . Type variables represent arbitrary types; for example, we could drive

$$\frac{\frac{\{a \mapsto \alpha\} \vdash a : \alpha}{\emptyset \vdash \lambda a.a : \alpha \rightarrow \alpha}}$$

We *cannot* freely replace type variables with types—just like we can't freely replace term variables with terms. For example, we cannot conclude that  $\{a \mapsto \alpha\} \vdash a : \text{Int}$ .

- Type schemes *quantify* over type variables:  $\alpha \rightarrow \alpha$  denotes a function from an arbitrary type to itself;  $\forall \alpha. \alpha \rightarrow \alpha$  denotes a function from *any* type to itself.
- Type schemes and type are *stratified*: we can have  $\forall \alpha. (\alpha \rightarrow \alpha) \rightarrow (\alpha \rightarrow \alpha)$  but *not*  $(\forall \alpha. \alpha \rightarrow \alpha) \rightarrow (\forall \alpha. \alpha \rightarrow \alpha)$ .

How do we deal with schemes and type variables? Substitution  $U[T/\alpha]$ !

$$\begin{aligned} \text{Int}[T/\alpha] &= \text{Int} & (U_1 \rightarrow U_2)[T/\alpha] &= U_1[T/\alpha] \rightarrow U_2[T/\alpha] \\ \beta[T/\alpha] &= \begin{cases} T & \text{if } \alpha = \beta \\ \beta & \text{otherwise} \end{cases} & (\forall \beta. S)[T/\alpha] &= \begin{cases} \forall \beta. S & \text{if } \alpha = \beta \\ \forall \beta. S[T/\alpha] & \text{otherwise} \end{cases} \end{aligned}$$

- This should feel familiar
- Because types and schemes are stratified, we're really defining two operations,  $-[-/-] : \mathcal{Y} \rightarrow \mathcal{Y} \rightarrow \mathcal{A} \rightarrow Y$  and  $-[-/-] : \mathcal{S} \rightarrow \mathcal{Y} \rightarrow \mathcal{A} \rightarrow \mathcal{S}$ . But:
  - These aren't even mutually recursive: schemes never appear inside types
  - We'll never substitute schemes for variables, only types. (What would break if we could substitute schemes for variables?)
  - Why? Short answer: type inference. Longer answer: not really in a course here, but if you're interested talk to me.

We can continue the familiar development here. The *free variables* of a type are those type variables not bound by an enclosing  $\forall$ :

$$\begin{aligned} fv(\text{Int}) &= \emptyset & fv(T_1 \rightarrow T_2) &= fv(T_1) \cup fv(T_2) \\ fv(\alpha) &= \{\alpha\} & fv(\forall \alpha. S) &= fv(S) \setminus \{\alpha\} \quad \text{除了 alpha} \end{aligned}$$

And we can define a notion of renaming-equivalence for types

$$\begin{aligned} \frac{T_1 \equiv_\alpha U_1 \quad T_2 \equiv_\alpha U_2}{T_1 \rightarrow T_2 \equiv_\alpha U_1 \rightarrow U_2} \quad & \frac{}{\text{Int} \equiv_\alpha \text{Int}} \quad \frac{}{\alpha \equiv_\alpha \alpha} \\ \frac{S_1[\gamma/\alpha] \equiv_\alpha S_2[\gamma/\beta]}{\forall \alpha. S_1 \equiv_\alpha \forall \beta. S_2} & (\gamma \text{ fresh for } S_1 \text{ and } S_2) \end{aligned}$$

- Yup, two different meanings of  $\alpha$ . Notation sucks.
- A variable is *fresh for* a type if it appears nowhere in the type. We can define this formally, but it all becomes tedious.