

# Guide to CNN's

A basic guide to convolutional neural networks, stepping through some basic examples to help you understand them.

# Inputs and Outputs

- ▶ Inputs:
  - ▶ Data which has patterns, in which a certain point can be determined by the points around it.
  - ▶ Images, videos, language processing, even playing GO.
- ▶ Outputs:
  - ▶ Some sort of prediction.
  - ▶ Faces, search query processing, sentence modelling.

Today I will be going through a toy image example.

# Image Example: Setting up

- ▶ Lets assume we have a 5x5 greyscale image. It can be represented as follows:

0	2	0	0	2
0	0	0	2	0
2	1	2	0	0
2	2	1	1	0
1	2	2	1	0

Where

- ▶ 0 is White,
- ▶ 1 is Grey,
- ▶ 2 is Black.

Classified as  $y^* = 1$

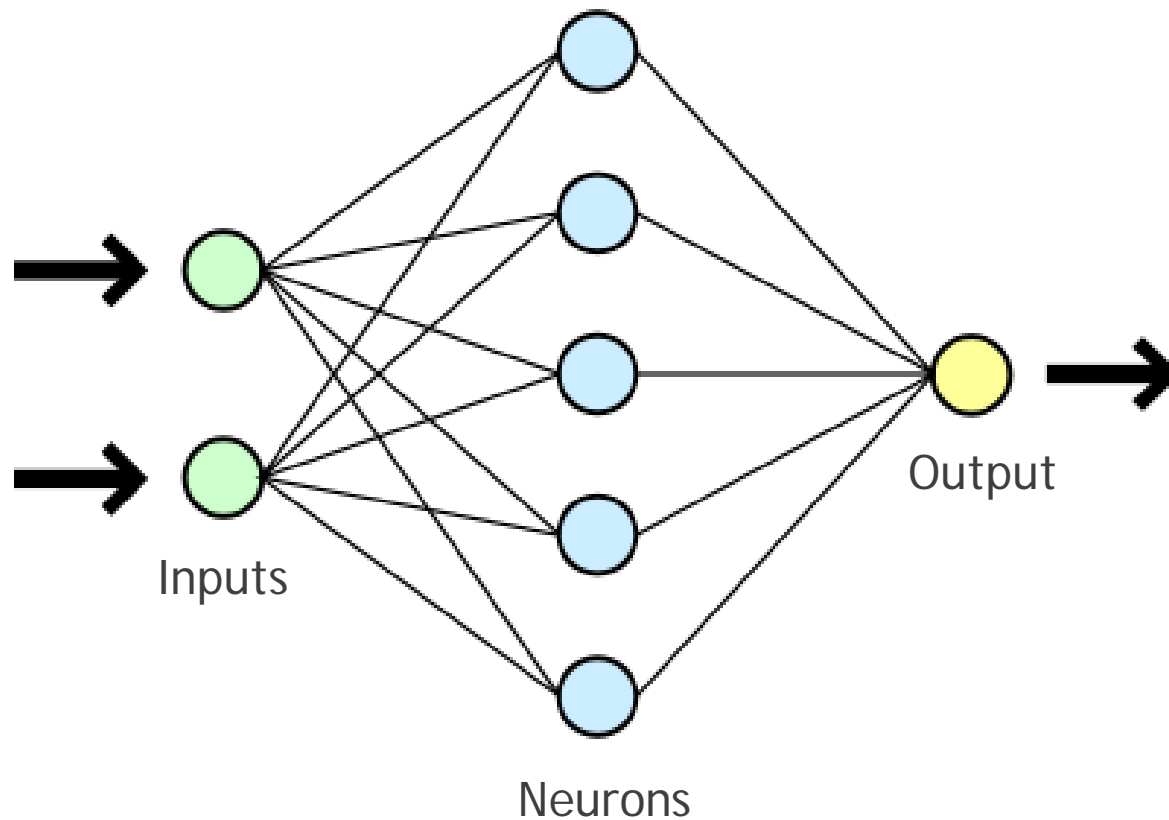
# Image Example: Hyperparameters

Now to decide on a couple of things:

- ▶ Weights:
  - ▶ How many of them?  $K$  (Number of Filters)
  - ▶ What size?  $F$  (Size of the filters  $F \times F$ )
  - ▶ How much do we move them by?  $S$  (Stride)
- ▶ Processing the image:
  - ▶ Do we to want to preprocess our image?  $P$  (Padding)

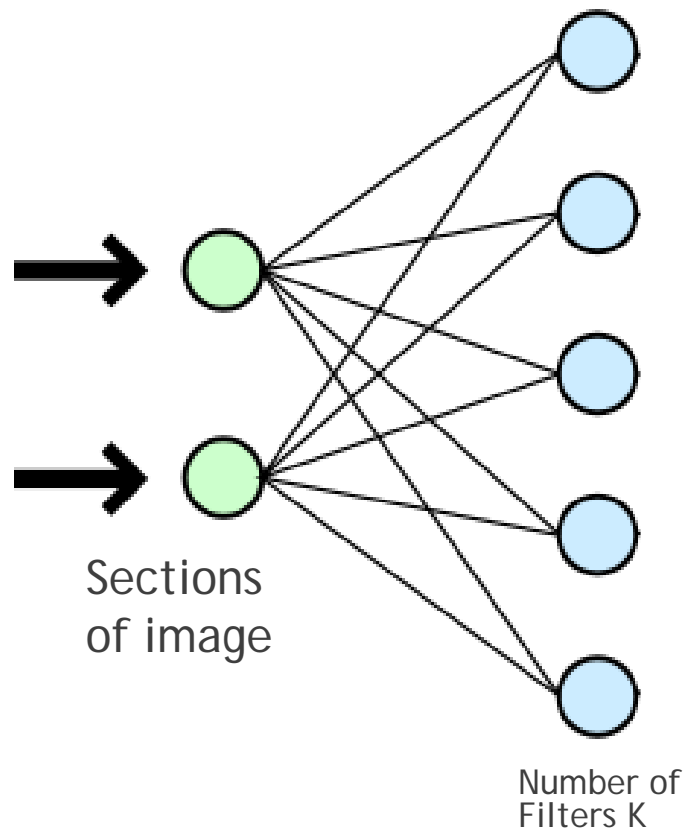
# Image Example: Hyperparameters, K

Think about a neural network:



# Image Example: Hyperparameters, K

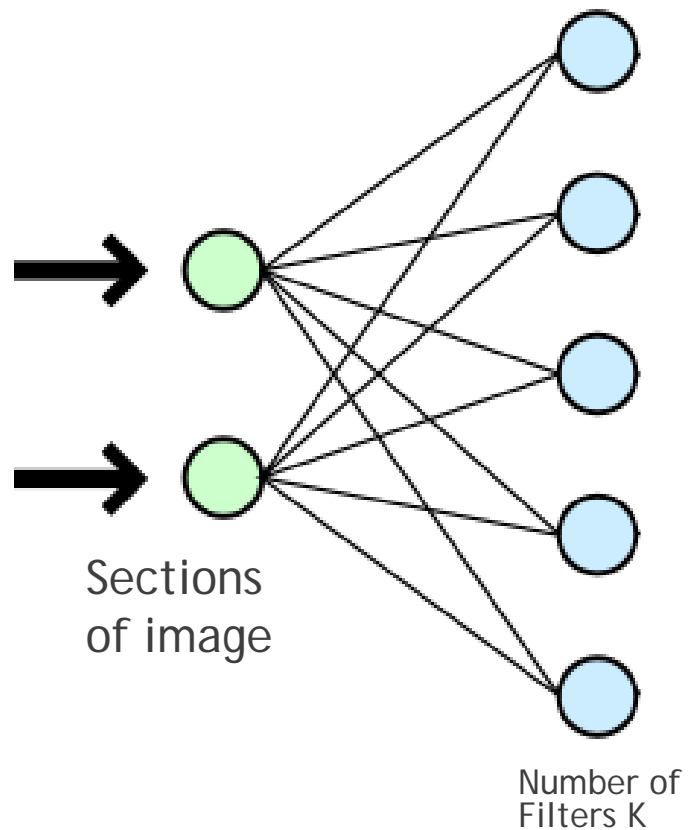
With a convolutional neural network:



We want each of these filters to learn a different aspect of the same section of the image.

# Image Example: Hyperparameters, K

With a convolutional neural network:



In this example let's assume we have 2 filters.

$F^1$  and  $F^2$

$K = 2$

# Image Example: Hyperparameters, F

We must also decide on the size of these filters  $F \times F$ . Usually  $3 \times 3$  or  $5 \times 5$ .

$$F^1 = \begin{array}{|c|c|c|} \hline \theta_{00}^1 & \theta_{01}^1 & \theta_{02}^1 \\ \hline \theta_{10}^1 & \theta_{11}^1 & \theta_{12}^1 \\ \hline \theta_{20}^1 & \theta_{21}^1 & \theta_{22}^1 \\ \hline \end{array}$$

$$F^2 = \begin{array}{|c|c|c|} \hline \theta_{00}^2 & \theta_{01}^2 & \theta_{02}^2 \\ \hline \theta_{10}^2 & \theta_{11}^2 & \theta_{12}^2 \\ \hline \theta_{20}^2 & \theta_{21}^2 & \theta_{22}^2 \\ \hline \end{array}$$

$$\theta_{\text{Row Column}}^K$$



# Image Example: Hyperparameters, F

Let's initialize as follows:

 $F^1 =$ 

-1	0	-1
1	1	-1
-1	1	-1

 $F^2 =$ 

-1	-1	0
0	1	1
-1	0	1

$\theta_{Row\ Column}^K$

# Image Example: Hyperparameters, S

We must decide how we process the filters over our input, we do this by determining our step size or stride S.

0	2	0	0	2
0	0	0	2	0
2	1	2	0	0
2	2	1	1	0
1	2	2	1	0

$S = 1$

0	2	0	0	2
0	0	0	2	0
2	1	2	0	0
2	2	1	1	0
1	2	2	1	0

# Image Example: Hyperparameters, S

If our  $S = 1$

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# Image Example: Hyperparameters, S

If our  $S = 2$

0	2	0	0	2
0	0	0	2	0
2	1	2	0	0
2	2	1	1	0
1	2	2	1	0

0	2	0	0	2
0	0	0	2	0
2	1	2	0	0
2	2	1	1	0
1	2	2	1	0

0	2	0	0	2
0	0	0	2	0
2	1	2	0	0
2	2	1	1	0
1	2	2	1	0

0	2	0	0	2
0	0	0	2	0
2	1	2	0	0
2	2	1	1	0
1	2	2	1	0

Notice here we jump  
down 2 rows as well!

Our output will be:  $2 \times 2$

How do we calculate this  
ahead of time?

# Image Example: Hyperparameters, K, F, S

The shape of our output is something we should know right?

$$\frac{(N-F)}{S} + 1 \times \frac{(N-F)}{S} + 1,$$

where N x N is the size of the input image.

N - Size of input  
F - Size of filter  
S - Stride

But what if our S was 3?

$$\frac{(5-3)}{3} + 1 \times \frac{(5-3)}{3} + 1 = \frac{2}{3} + 1 \times \frac{2}{3} + 1$$

Recall  
N - 5  
F - 3

0	2	0	0	2
0	0	0	2	0
2	1	2	0	0
2	2	1	1	0
1	2	2	1	0

0	2	0	0	2
0	0	0	2	0
2	1	2	0	0
2	2	1	1	0
1	2	2	1	0


Oops?

We don't want to run off the image like this.

# Image Example: Hyperparameters, P

To fix this we can use a preprocessing method called Padding, P.  $P = 1$

0	0	0	0	0	0	0
0	0	2	0	0	2	0
0	0	0	0	2	0	0
0	2	1	2	0	0	0
0	2	2	1	1	0	0
0	1	2	2	1	0	0
0	0	0	0	0	0	0

 Our Original Image

Notice we just put an outside layer of 0's around our original image.

# Image Example: Hyperparameters, P

$P = 2$

0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0
0	0	0	2	0	0	2	0	0
0	0	0	0	0	2	0	0	0
0	0	2	1	2	0	0	0	0
0	0	2	2	1	1	0	0	0
0	0	1	2	2	1	0	0	0
0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0



Our Original Image

Notice we just put an additional outside layer of 0's around our original image.





# Image Example: Choosing our Hyperparameters

Lets use:

$K = 2$

$F = 3$

$S = 2 = \varepsilon^1$

$P = 1$

0	0	0	0	0	0	0
0	0	2	0	0	2	0
0	0	0	0	2	0	0
0	2	1	2	0	0	0
0	2	2	1	1	0	0
0	1	2	2	1	0	0
0	0	0	0	0	0	0

$F^1 =$

-1	0	-1
1	1	-1
-1	1	-1

$F^2 =$

-1	-1	0
0	1	1
-1	0	1

So what is our output dimension?

# Image Example: Choosing our Hyperparameters

Lets use:

$$K = 2$$

$$F = 3$$

$$S = 2 = \varepsilon^1$$

$$P = 1$$

0	0	0	0	0	0	0
0	0	2	0	0	2	0
0	0	0	0	2	0	0
0	2	1	2	0	0	0
0	2	2	1	1	0	0
0	1	2	2	1	0	0
0	0	0	0	0	0	0

$$F^1 = \begin{array}{|c|c|c|}\hline -1 & 0 & -1 \\ \hline 1 & 1 & -1 \\ \hline -1 & 1 & -1 \\ \hline\end{array}$$

$$F^2 = \begin{array}{|c|c|c|}\hline -1 & -1 & 0 \\ \hline 0 & 1 & 1 \\ \hline -1 & 0 & 1 \\ \hline\end{array}$$

So what is our output dimension?

3 x 3

# Image Example

Similarly to regular neural networks we can include a bias term.

However we need a bias term for each of our weights.  $b^1$  and  $b^2$ , which are just scalars.

Lets actually do some math. Lets start with  $b^1 = 1$  and  $F_1$  as follows

0	0	0	0	0	0	0
0	0	2	0	0	2	0
0	0	0	0	2	0	0
0	2	1	2	0	0	0
0	2	2	1	1	0	0
0	1	2	2	1	0	0
0	0	0	0	0	0	0

 $F^1 =$ 

-1	0	-1
1	1	-1
-1	1	-1

$$b^1 = 1$$

$$z_{st}^k = b^k + \sum_{u=0}^{m-1} \sum_{v=0}^{m-1} \theta_{uv}^k x_{(s \cdot \varepsilon^1 + u)(t \cdot \varepsilon^1 + v)}$$

# Image Example Annotated Convolution Equation

$$z_{st}^k = b^k + \sum_{u=0}^{m-1} \sum_{v=0}^{m-1} \theta_{uv}^k x_{(s \cdot \varepsilon^1 + u)(t \cdot \varepsilon^1 + v)}$$

The output is a matrix with element

$$z_{00}^k = b^k + \sum_{u=0}^{3-1} \sum_{v=0}^{3-1} \theta_{uv}^k x_{(0 \cdot 2 + u)(0 \cdot 2 + v)}$$

Notice that v is the current column and u is the current row of the filter which we are applying to that specific section of x

0	0	0	0	0	0	0
0	0	2	0	0	2	0
0	0	0	0	2	0	0
0	2	1	2	0	0	0
0	2	2	1	1	0	0
0	1	2	2	1	0	0
0	0	0	0	0	0	0

$F^1 =$

-1	0	-1
1	1	-1
-1	1	-1

$b^1 = 1$

$z^1 =$

-1		

# Image Example Annotated Convolution Equation

$$z_{st}^k = b^k + \sum_{u=0}^{m-1} \sum_{v=0}^{m-1} \theta_{uv}^k x_{(s \cdot \varepsilon^1 + u)(t \cdot \varepsilon^1 + v)}$$

The output is a matrix with element say we are looking at

$$z_{11}^k = b^k + \sum_{u=0}^{3-1} \sum_{v=0}^{3-1} \theta_{uv}^k x_{(1 \cdot 2 + u)(1 \cdot 2 + v)}$$

Recall our stride  $\varepsilon^1=2$  so we are applying the filter over

THIS part of the input

0	0	0	0	0	0	0
0	0	2	0	0	2	0
0	0	0	0	2	0	0
0	2	1	2	0	0	0
0	2	2	1	1	0	0
0	1	2	2	1	0	0
0	0	0	0	0	0	0

$F^1 =$

-1	0	-1
1	1	-1
-1	1	-1

$b^1 = 1$

$z^1 =$

-1		
	0	

# Image Example

0	0	0	0	0	0	0
0	0	2	0	0	2	0
0	0	0	0	2	0	0
0	2	1	2	0	0	0
0	2	2	1	1	0	0
0	1	2	2	1	0	0
0	0	0	0	0	0	0

 $F^1 =$ 

-1	0	-1
1	1	-1
-1	1	-1

$$b^1 = 1$$

0x-1	0x0	0x-1
0x1	0x1	2x-1
0x-1	0x1	0x-1

$$= -2 + b^1 = -1$$

 $z^1 =$ 

-1		

# Image Example

0	0	0	0	0	0	0
0	0	2	0	0	2	0
0	0	0	0	2	0	0
0	2	1	2	0	0	0
0	2	2	1	1	0	0
0	1	2	2	1	0	0
0	0	0	0	0	0	0

 $F^1 =$ 

-1	0	-1
1	1	-1
-1	1	-1

$$b^1 = 1$$

0x-1	0x0	0x-1
2x1	0x1	0x-1
0x-1	0x1	2x-1

$$= 0 + b^1 = 1$$

 $z^1 =$ 

-1	1	

# Image Example

0	0	0	0	0	0	0
0	0	2	0	0	2	0
0	0	0	0	2	0	0
0	2	1	2	0	0	0
0	2	2	1	1	0	0
0	1	2	2	1	0	0
0	0	0	0	0	0	0

 $F^1 =$ 

-1	0	-1
1	1	-1
-1	1	-1

$$b^1 = 1$$

0x-1	0x0	0x-1
0x1	2x1	0x-1
2x-1	0x1	0x-1

$$= 0 + b^1 = 1$$

 $z^1 =$ 

-1	1	1



# Image Example

0	0	0	0	0	0	0
0	0	2	0	0	2	0
0	0	0	0	2	0	0
0	2	1	2	0	0	0
0	2	2	1	1	0	0
0	1	2	2	1	0	0
0	0	0	0	0	0	0

 $F^1 =$ 

-1	0	-1
1	1	-1
-1	1	-1

$$b^1 = 1$$

0x-1	0x0	0x-1
0x1	2x1	1x-1
0x-1	2x1	2x-1

$$= 1 + b^1 = 2$$

 $z^1 =$ 

-1	1	1
2		

# Image Example

0	0	0	0	0	0	0
0	0	2	0	0	2	0
0	0	0	0	2	0	0
0	2	1	2	0	0	0
0	2	2	1	1	0	0
0	1	2	2	1	0	0
0	0	0	0	0	0	0

$F^1 =$

-1	0	-1
1	1	-1
-1	1	-1

$b^1 = 1$

$0x-1$	$0x0$	$2x-1$
$1x1$	$2x1$	$0x-1$
$2x-1$	$1x1$	$1x-1$

$$= -1 + b^1 = 0$$

$z^1 =$

-1	1	1
2	0	

# Image Example

0	0	0	0	0	0	0
0	0	2	0	0	2	0
0	0	0	0	2	0	0
0	2	1	2	0	0	0
0	2	2	1	1	0	0
0	1	2	2	1	0	0
0	0	0	0	0	0	0

 $F^1 =$ 

-1	0	-1
1	1	-1
-1	1	-1

$$b^1 = 1$$

2x-1	0x0	0x-1
0x1	0x1	0x-1
1x-1	0x1	0x-1

$$= -3 + b^1 = -2$$

 $z^1 =$ 

-1	1	1
2	0	-2

# Image Example

0	0	0	0	0	0	0
0	0	2	0	0	2	0
0	0	0	0	2	0	0
0	2	1	2	0	0	0
0	2	2	1	1	0	0
0	1	2	2	1	0	0
0	0	0	0	0	0	0

 $F^1 =$ 

-1	0	-1
1	1	-1
-1	1	-1

$$b^1 = 1$$

$0x-1$	$2x0$	$2x-1$
$0x1$	$1x1$	$2x-1$
$0x-1$	$0x1$	$0x-1$

$$= -3 + b^1 = -2$$

 $z^1 =$ 

-1	1	1
2	0	-2
-2		

# Image Example

0	0	0	0	0	0	0
0	0	2	0	0	2	0
0	0	0	0	2	0	0
0	2	1	2	0	0	0
0	2	2	1	1	0	0
0	1	2	2	1	0	0
0	0	0	0	0	0	0

 $F^1 =$ 

-1	0	-1
1	1	-1
-1	1	-1

$$b^1 = 1$$

2x-1	1x0	1x-1
2x1	2x1	1x-1
0x-1	0x1	0x-1

$$= 0 + b^1 = 1$$

 $z^1 =$ 

-1	1	1
2	0	-2
-2	1	

# Image Example

0	0	0	0	0	0	0
0	0	2	0	0	2	0
0	0	0	0	2	0	0
0	2	1	2	0	0	0
0	2	2	1	1	0	0
0	1	2	2	1	0	0
0	0	0	0	0	0	0

 $F^1 =$ 

-1	0	-1
1	1	-1
-1	1	-1

$b^1 = 1$

1x-1	0x0	0x-1
1x1	0x1	0x-1
0x-1	0x1	0x-1

$= 0 + b^1 = 1$

 $z^1 =$ 

-1	1	1
2	0	-2
-2	1	1

So this is our output for  $F^1$

# Image Example

0	0	0	0	0	0	0
0	0	2	0	0	2	0
0	0	0	0	2	0	0
0	2	1	2	0	0	0
0	2	2	1	1	0	0
0	1	2	2	1	0	0
0	0	0	0	0	0	0

$F^2 =$

-1	-1	0
0	1	1
-1	0	1

$b^2 = 0$

$z^2 =$

2	2	0
5	1	-3
1	0	-1

So do this yourself to get our output for  $F^2$

# Image Example: ReLU

 $z^1 =$ 

-1	1	1
2	0	-2
-2	1	1

 $z^2 =$ 

2	2	0
5	1	-3
1	0	-1

Similarly to NN we can apply some sort of transformation function to this output.

$ReLU_{ab}(Output) = \max\{0, Output_{ab}\}$  for a and b indices of the matrix

It doesn't seem intuitive but works better than sigmoid function in the case of deep learning.

So our outputs are:

 $Rz^1 =$ 

0	1	1
2	0	0
0	1	1

 $Rz^2 =$ 

2	2	0
5	1	0
1	0	0

ReLU - If it's negative set the value to 0, if its positive leave it alone. (Has no parameters)



# Image Example: Max Pooling

 $Rz^1 =$ 

0	1	1
2	0	0
0	1	1

 $Rz^2 =$ 

2	2	0
5	1	0
1	0	0

Think of this as another hidden layer in the neural network, which has no weights and is exclusively there to simplify what the features are telling us.

$$mz_{uv}^k = \max\{\{Rz_{(u \cdot \varepsilon^2 + c)(v \cdot \varepsilon^2 + d)}^k\}_{d=0}^{n-1}\}_{c=0}^{n-1}$$

$n \times n$  is our filter size

# Image Example: Max Pooling Annotation

$$mz_{uv}^k = \max\{\{Rz_{(u \cdot \varepsilon^2 + c)(v \cdot \varepsilon^2 + d)}^k\}_{d=0}^{n-1}\}_{c=0}^{n-1}$$

u and v are the  
positions in out max  
pooling output

$n \times n$  is our pooling size  
c and d keep  
incrementing through  
out our pooling sections

$$\max\{\{Rz_{(0 \cdot 2 + c)(0 \cdot 2 + d)}\}_{d=0}^{2-1}\}_{c=0}^{2-1} = \max\{Rz_{00}, Rz_{01}, Rz_{10}, Rz_{11}\} = \max\{1, 2, -4, 5\} = mz_{00}^k$$

1	2	6	7
-4	5	0	1
1	3	1	1
3	3	2	1



5	

# Image Example: Max Pooling Annotation

$$mz_{uv}^k = \max\{\{Rz_{(u \cdot \varepsilon^2 + c)(v \cdot \varepsilon^2 + d)}^k\}_{d=0}^{n-1}\}_{c=0}^{n-1}$$

u and v are the  
positions in out max  
pooling output

$n \times n$  is our pooling size  
c and d keep  
incrementing through  
out our pooling sections

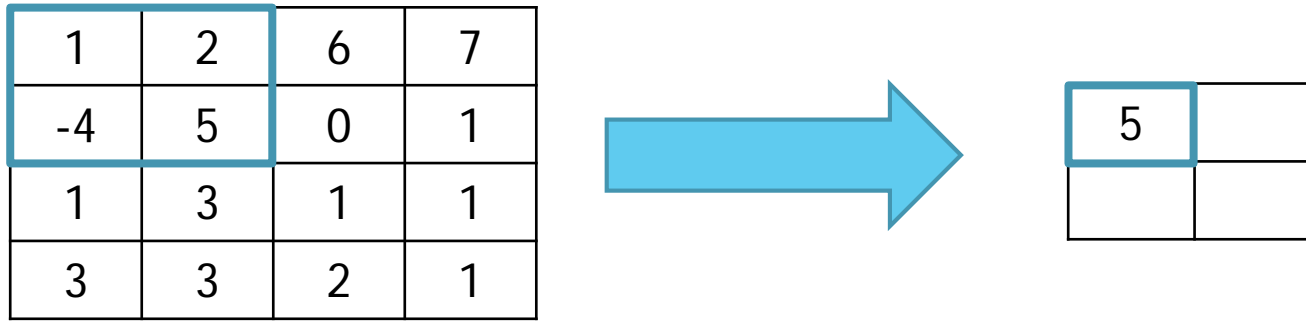
$$\max\{\{Rz_{(0 \cdot 2 + c)(1 \cdot 2 + d)}\}_{d=0}^{2-1}\}_{c=0}^{2-1} = \max\{Rz_{02}, Rz_{03}, Rz_{12}, Rz_{13}\} = \max\{6, 7, 0, 1\} = mz_{01}^k$$

1	2	6	7
-4	5	0	1
1	3	1	1
3	3	2	1



5	7

# Image Example: Max Pooling



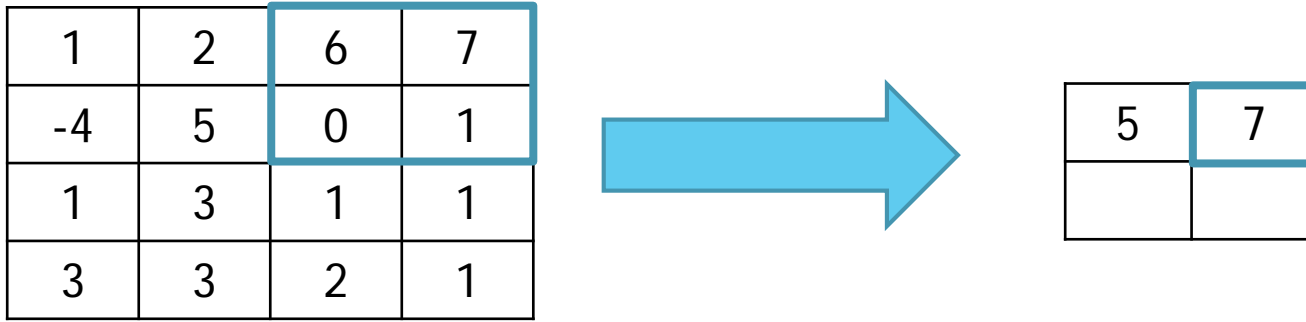
Assume we have the 4x4 image matrix  $O$  above.

We take the max of a certain 'pool' of our data, so if our pool is 2 x 2 and we have pool stride of  $\varepsilon^2 = 2$ .

$$\begin{aligned}mz_{00}(O) &= \max\{O_{00}, O_{01}, O_{10}, O_{11}\} \\mz_{01}(O) &= \max\{O_{02}, O_{03}, O_{12}, O_{13}\} \\mz_{10}(O) &= \max\{O_{20}, O_{21}, O_{30}, O_{31}\} \\mz_{11}(O) &= \max\{O_{22}, O_{23}, O_{32}, O_{33}\}\end{aligned}$$

$$mz_{uv}^k = \max\{\{Rz_{(u \cdot \varepsilon^2 + c)(v \cdot \varepsilon^2 + d)}^k\}_{d=0}^{2-1}\}_{c=0}^{2-1}$$

# Image Example: Max Pooling



Assume we have the 4x4 image matrix  $O$  above.

We take the max of a certain 'pool' of our data, so if our pool is 2 x 2 and we have pool stride of  $\varepsilon^2 = 2$ .

$$mz_{00}(O) = \max\{O_{00}, O_{01}, O_{10}, O_{11}\}$$

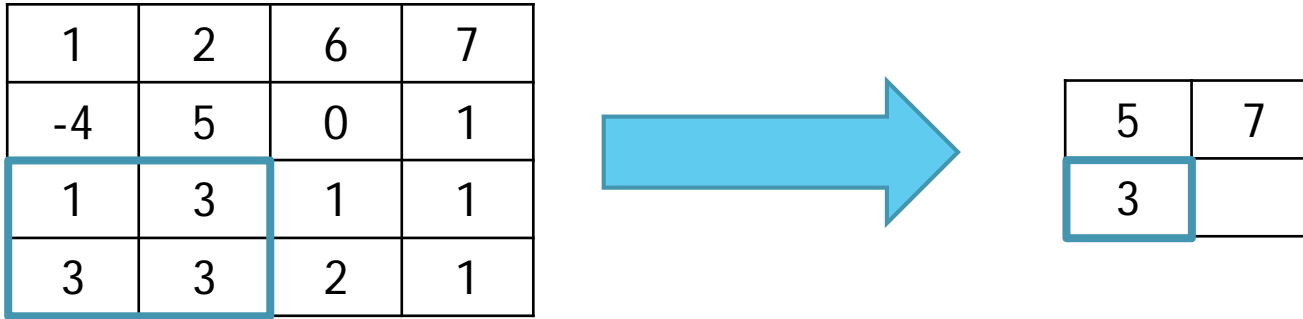
$$mz_{01}(O) = \max\{O_{02}, O_{03}, O_{12}, O_{13}\}$$

$$mz_{10}(O) = \max\{O_{20}, O_{21}, O_{30}, O_{31}\}$$

$$mz_{11}(O) = \max\{O_{22}, O_{23}, O_{32}, O_{33}\}$$

$$mz_{uv}^k = \max\{\{Rz_{(u \cdot \varepsilon^2 + c)(v \cdot \varepsilon^2 + d)}^k\}_{d=0}^{2-1}\}_{c=0}^{2-1}\}$$

# Image Example: Max Pooling



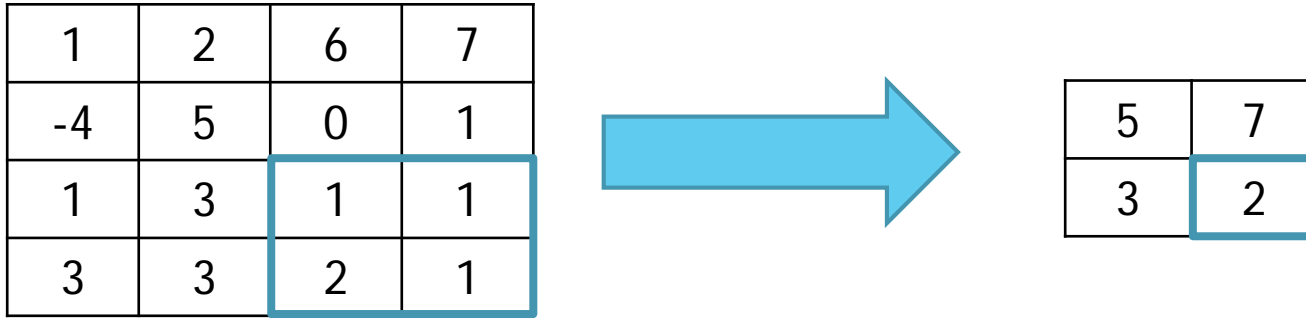
Assume we have the 4x4 image matrix  $O$  above.

We take the max of a certain 'pool' of our data, so if our pool is 2 x 2 and we have pool stride of  $\varepsilon^2 = 2$ .

$$\begin{aligned}mz_{00}(O) &= \max\{O_{00}, O_{01}, O_{10}, O_{11}\} \\mz_{01}(O) &= \max\{O_{02}, O_{03}, O_{12}, O_{13}\} \\mz_{10}(O) &= \max\{O_{20}, O_{21}, O_{30}, O_{31}\} \\mz_{11}(O) &= \max\{O_{22}, O_{23}, O_{32}, O_{33}\}\end{aligned}$$

$$mz_{uv}^k = \max\{\{Rz_{(u \cdot \varepsilon^2 + c)(v \cdot \varepsilon^2 + d)}^k\}_{d=0}^{2-1}\}_{c=0}^{2-1}$$

# Image Example: Max Pooling



Assume we have the 4x4 image matrix  $O$  above.

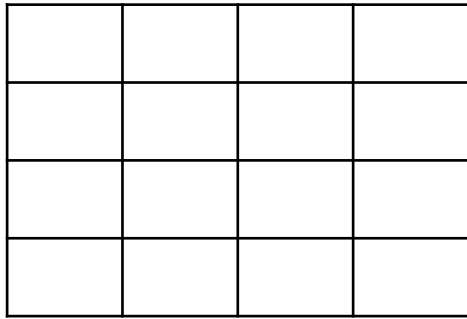
We take the max of a certain 'pool' of our data, so if our pool is 2 x 2 and we have pool stride of  $\varepsilon^2 = 2$ .

$$\begin{aligned}mz_{00}(O) &= \max\{O_{00}, O_{01}, O_{10}, O_{11}\} \\mz_{01}(O) &= \max\{O_{02}, O_{03}, O_{12}, O_{13}\} \\mz_{10}(O) &= \max\{O_{20}, O_{21}, O_{30}, O_{31}\} \\mz_{11}(O) &= \max\{O_{22}, O_{23}, O_{32}, O_{33}\}\end{aligned}$$

$$mz_{uv}^k = \max\{\{Rz_{(u \cdot \varepsilon^2 + c)(v \cdot \varepsilon^2 + d)}^k\}_{d=0}^{2-1}\}_{c=0}^{2-1}$$

# Image Example: Max Pooling

Size of the output of Max Pooling?

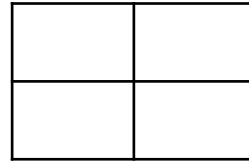


$M \times M$



Pool size:  $f \times f$

Stride:  $s$



$$\frac{(M - f)}{s} + 1 \times \frac{(M - f)}{s} + 1$$

Usually people choose a standard pool size of  $n \times n$  and a stride size of  $n$  so that there is no overlapping.



# Image Example

 $Rz^1 =$ 

0	1	1
2	0	0
0	1	1

 $Rz^2 =$ 

2	2	0
5	1	0
1	0	0

For simplicity in this toy example lets use 3 x 3 max sampling.

$mz^1 = \boxed{2}$

$mz^2 = \boxed{5}$

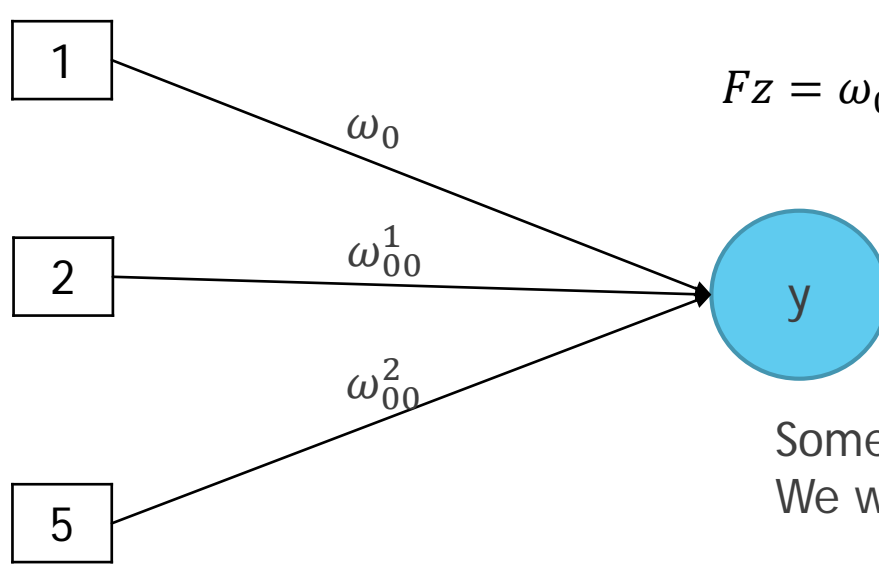
As I mentioned you wouldn't typically take such a 'big' (Relative to the input) max pooling as you loose out on too much, usually 2x2 with a step size of 2 is a good one, but it depends on how much you are willing to lose of the image compare to training time.

# Image Example: Fully Connected

For the final step we must have a fully connected neural network layer.

$$mz^1 = \boxed{2}$$

$$mz^2 = \boxed{5}$$



$$Fz = \omega_0 + \sum_{k=1}^K \sum_{e=0}^{m-1} \sum_{f=0}^{m-1} \omega_{ef}^k mz_{ef}^k$$

Some activation function,  
We will use the sigmoid function

$$y = \sigma(x) = \frac{1}{1 + e^{-x}}$$

## HYPATHETICAL SCERNARIO

If our  $mz^k$  output was a 2 x 2 matrix

$$mz^k = \begin{bmatrix} mz_{00}^1 & mz_{01}^1 \\ mz_{10}^1 & mz_{11}^1 \end{bmatrix}$$

$$\omega_{00}^k = \begin{bmatrix} \omega_{00}^1 & \omega_{01}^1 \\ \omega_{10}^1 & \omega_{11}^1 \end{bmatrix}$$

# Image Example: Fully Connected Annotated

$$Fz = \omega_0 + \sum_{k=1}^K \sum_{e=0}^{m-1} \sum_{f=0}^{m-1} \omega_{ef}^k m z_{ef}^k$$

Works in a similar way as the filter in the convolutional layer works.

(The homework will not use this method as you convert your inputs to the IP layer into a vector, instead of leaving them in matrix form which is what this equation is doing.)

## HYPATHETICAL SCERNARIO

If our  $mz^k$  output was a 2 x 2 matrix

$$mz^k = \begin{bmatrix} mz_{00}^1 & mz_{01}^1 \\ mz_{10}^1 & mz_{11}^1 \end{bmatrix}$$

$$\omega_{00}^k = \begin{bmatrix} \omega_{00}^1 & \omega_{01}^1 \\ \omega_{10}^1 & \omega_{11}^1 \end{bmatrix}$$

# Image Example: Fully Connected Annotated

$$Fz = \omega_0 + \sum_{k=1}^K \sum_{e=0}^{m-1} \sum_{f=0}^{m-1} \omega_{ef}^k m z_{ef}^k$$

The K is the number of filters, essentially we are making a weight matrix for each of these inputs which this multiplies (element wise) with these inputs and sums them over all filters.

(Plus the bias term too)

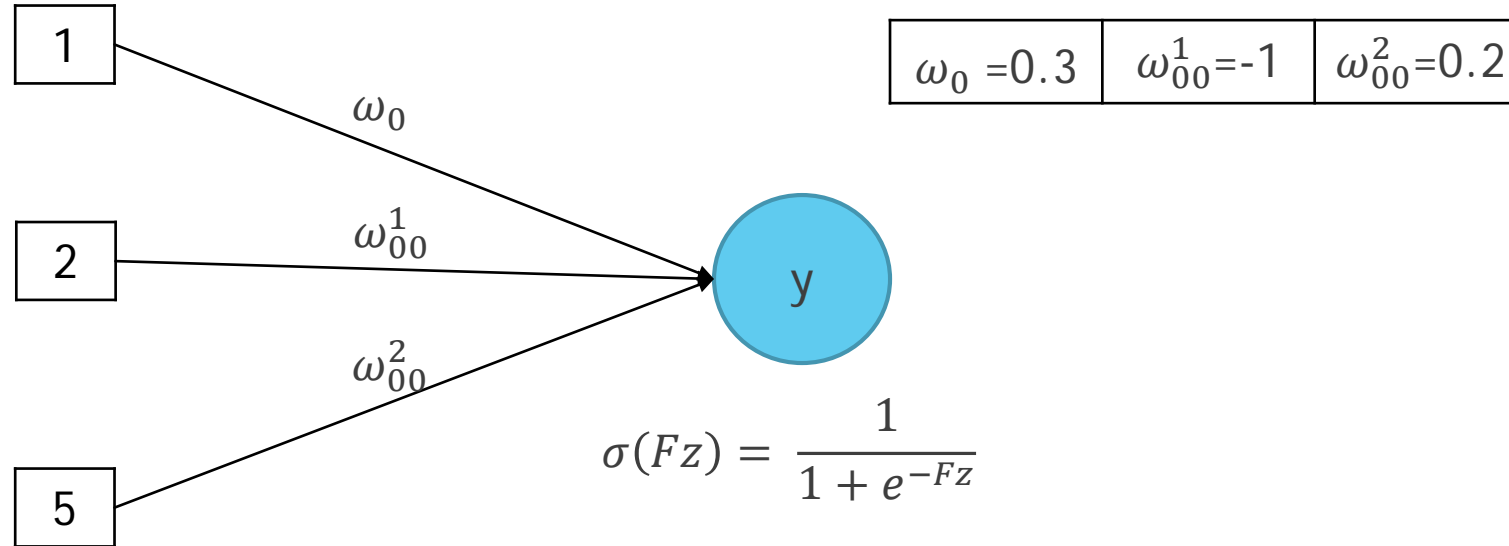
## HYPATHETICAL SCERNARIO

If our  $mz^k$  output was a 2 x 2 matrix

$$mz^k = \begin{bmatrix} mz_{00}^1 & mz_{01}^1 \\ mz_{10}^1 & mz_{11}^1 \end{bmatrix}$$

$$\omega_{00}^k = \begin{bmatrix} \omega_{00}^1 & \omega_{01}^1 \\ \omega_{10}^1 & \omega_{11}^1 \end{bmatrix}$$

# Image Example: Fully Connected

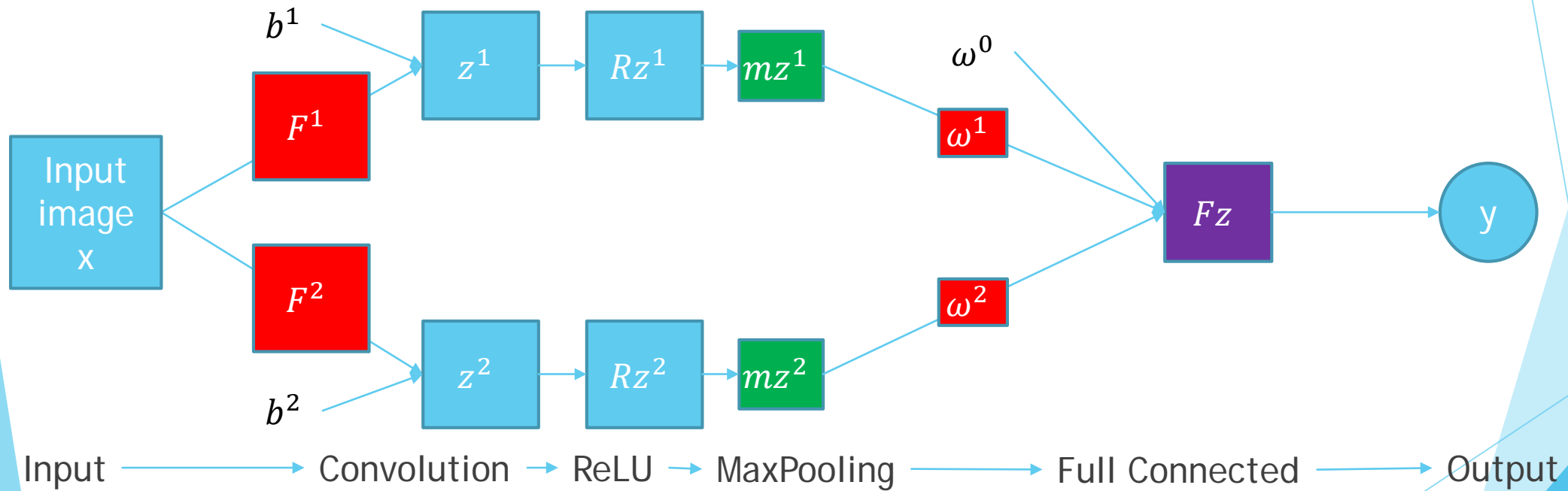


$$\begin{aligned}\sigma(Fz) &= \sigma(\omega_0 + 2\omega_{00}^1 + 5\omega_{00}^2) \\ &= \sigma(0.3 - 2 + 1) \\ &= 0.332\end{aligned}$$

With some cost function

$J(\omega, \theta)$  which compares  
our predicted output  
with the actual output

# Image Example: Visualize our CNN



## Image Example

Good work!

You are now done with the 'Easy'  
part!

I wasn't kidding...

# Image Example: Backpropagation

List all of the steps:

- ▶ Cost Function,  $J$  is  $y^* \log(y) + (1 - y^*) \log(1 - y)$
- ▶  $y = \frac{1}{1 + e^{-Fz}}$
- ▶  $Fz = \omega_0 + \sum_{k=1}^K \sum_{e=0}^{m-1} \sum_{f=0}^{m-1} \omega_{ef}^k m z_{ef}^k$
- ▶  $m z_{uv}^k = \max\{\{Rz_{(u \cdot \varepsilon^2 + c)(v \cdot \varepsilon^2 + d)}^k\}_{d=0}^{n-1}\}_{c=0}^{n-1}\}$   $n \times n$  is the size of your pool and  $\varepsilon^2$  is the pool stride size.
- ▶  $Rz_{st}^k = \max\{0, z_{st}^k\}$
- ▶  $z_{st}^k = \theta_0 + \sum_{u=0}^{m-1} \sum_{v=0}^{m-1} \theta_{uv}^k x_{(s \cdot \varepsilon^1 + u)(t \cdot \varepsilon^1 + v)}$   $m \times m$  is the size of your filter and  $\varepsilon^1$  is your stride size.
- ▶  $x$  is your  $M \times M$  input matrix



# Image Example: Backpropagation

$$\frac{dJ}{d\theta_{ab}^k} = \frac{dJ}{dy} \times \frac{dy}{d\theta_{ab}^k},$$

$$\frac{dy}{d\theta_{ab}^k} = \frac{dy}{dFz} \times \frac{dFz}{d\theta_{ab}^k},$$

$$\frac{dFz}{d\theta_{ab}^k} = \frac{dFz}{dmz_{ef}^k} \times \frac{dmz_{ef}^k}{d\theta_{ab}^k},$$

$$\frac{dmz_{ef}^k}{d\theta_{ab}^k} = \frac{dmz_{ef}^k}{dRz^k} \times \frac{dRz^k}{d\theta_{ab}^k},$$

$$\frac{dRz^k}{d\theta_{ab}^k} = \frac{dRz^k}{dz^k} \times \frac{dz^k}{d\theta_{ab}^k},$$

$$\frac{dz^k}{d\theta_{ab}^k} = \mathcal{X}_{(s \cdot \varepsilon^1 + a)(t \cdot \varepsilon^1 + b)}$$

$$\frac{dJ}{dy} = y^* \frac{1}{y} + (1 - y^*) \frac{1}{y-1}$$

$$\frac{dy}{dFz} = \sigma(Fz)(1 - \sigma(Fz))$$

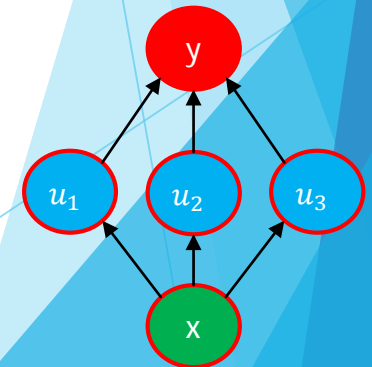
this one is a little awkward  $\frac{dFz}{d\theta_{ab}^k} = \sum_{e=0}^{m-1} \sum_{f=0}^{m-1} \omega_{ef}^k \frac{dmz_{ef}^k}{d\theta_{ab}^k}$

$$\frac{dmz^k}{dRz^k} = \begin{cases} 1 & \text{if } Rz^k \text{ was the max} \\ 0 & \text{otherwise} \end{cases}$$

$$\frac{dRz^k}{dz^k} = \begin{cases} 1 & \text{if } z^k > 0 \\ 0 & \text{otherwise} \end{cases}$$

$\left\{ \begin{array}{l} \text{Where } s \text{ and } t \text{ are brought from the positions of } z^k \end{array} \right.$

Recall from lectures that this is what happens when you get a network which looks like this:



$$\frac{dy}{dx} = \sum_{i=1}^3 \frac{dy}{du_i} \frac{du_i}{dx}$$

# Image Example: Backpropagation

Lets calculate:  $\frac{dJ}{d\theta_{11}^1}$  and update it using SGD.

$$\frac{dJ}{d\theta_{ab}^k} = y^* \frac{1}{y} + (1 - y^*) \frac{1}{y - 1} \times \sigma(Fz)(1 - \sigma(Fz)) \times \sum_{e=0}^{m-1} \sum_{f=0}^{m-1} \omega_{ef}^k \frac{dmz_{ef}^k}{d\theta_{ab}^k}$$

Becomes:

$$\frac{dJ}{d\theta_{11}^1} = y^* \frac{1}{y} + (1 - y^*) \frac{1}{y - 1} \times \sigma(Fz)(1 - \sigma(Fz)) \times \sum_{e=0}^{m-1} \sum_{f=0}^{m-1} \omega_{ef}^1 \frac{dmz_{ef}^1}{d\theta_{11}^1}$$

# Image Example: Backpropagation

$$\frac{dmz_{ef}^1}{d\theta_{11}^1} = \frac{dmz_{ef}^1}{dRz^1} \times \frac{dRz^1}{d\theta_{11}^1}, \quad \frac{dmz^1}{dRz^1} = \begin{cases} 1 & \text{if } Rz^k \text{ was the max} \\ 0 & \text{otherwise} \end{cases}$$

$$\frac{dRz^1}{d\theta_{11}^1} = \frac{dRz^1}{dz^1} \times \frac{dz^1}{d\theta_{11}^1}, \quad \frac{dRz^1}{dz^1} = \begin{cases} 1 & \text{if } z^k > 0 \\ 0 & \text{otherwise} \end{cases}$$

$$\frac{dz^1}{d\theta_{11}^1} = \mathcal{X}_{(s \cdot \varepsilon^1 + 1)(t \cdot \varepsilon^1 + 1)}$$

We'll have this chain for:

$$\frac{dmz_{ef}^1}{d\theta_{11}^1} = \frac{dmz_{ef}^1}{dRz^1} \times \frac{dRz^1}{dz^1} \times \frac{dz^1}{d\theta_{11}^1}$$

So if any of these are 0 then we can ignore the rest of them and our

$$\frac{dmz_{ef}^1}{d\theta_{11}^1} = 0$$

$$Rz^1 =$$

0	1	1
2	0	0
0	1	1

$$mz^1 = 2$$

0	0	0	0	0	0	0
0	0	2	0	0	2	0
0	0	0	0	2	0	0
0	2	1	2	0	0	0
0	2	2	1	1	0	0
0	1	2	2	1	0	0
0	0	0	0	0	0	0

# Image Example: Backpropagation

$$\frac{dz^1}{d\theta_{11}^1} = x_{(s \cdot \varepsilon^1 + 1)(t \cdot \varepsilon^1 + 1)}$$

Means we would be looking at these segments:

$F^1 =$

$\theta_{00}^1$	$\theta_{01}^1$	$\theta_{02}^1$
$\theta_{10}^1$	$\theta_{11}^1$	$\theta_{12}^1$
$\theta_{20}^1$	$\theta_{21}^1$	$\theta_{22}^1$

Where as if we were looking at  $\theta_{20}^1$

0	0	0	0	0	0	0
0	0	2	0	0	2	0
0	0	0	0	2	0	0
0	2	1	2	0	0	0
0	2	2	1	1	0	0
0	1	2	2	1	0	0
0	0	0	0	0	0	0

0	0	0	0	0	0	0
0	0	2	0	0	2	0
0	0	0	0	2	0	0
0	2	1	2	0	0	0
0	2	2	1	1	0	0
0	1	2	2	1	0	0
0	0	0	0	0	0	0

# Image Example: Backpropagation Annotated

$$\frac{dz^1}{d\theta_{11}^1} = x_{(s \cdot \varepsilon^1 + 1)(t \cdot \varepsilon^1 + 1)}$$

$$F^1 = \begin{array}{|c|c|c|} \hline \theta_{00}^1 & \theta_{01}^1 & \theta_{02}^1 \\ \hline \theta_{10}^1 & \theta_{11}^1 & \theta_{12}^1 \\ \hline \theta_{20}^1 & \theta_{21}^1 & \theta_{22}^1 \\ \hline \end{array}$$

0	0	0	0	0	0	0
0	0	2	0	0	2	0
0	0	0	0	2	0	0
0	2	1	2	0	0	0
0	2	2	1	1	0	0
0	1	2	2	1	0	0
0	0	0	0	0	0	0

0	0	0	0	0	0	0
0	0	2	0	0	2	0
0	0	0	0	2	0	0
0	2	1	2	0	0	0
0	2	2	1	1	0	0
0	1	2	2	1	0	0
0	0	0	0	0	0	0

It's hard to see but each of the different coloured squares are where the filter was applied and the black squares on the image below are where the  $\theta_{11}^1$  are being multiplied in each of these squares

# Image Example: Backpropagation

But recall our output was:

$$z^1 = \begin{bmatrix} -1 & 1 & 1 \\ 2 & 0 & -2 \\ -2 & 1 & 1 \end{bmatrix}$$

Which ReLU changed to

$$Rz^1 = \begin{bmatrix} 0 & 1 & 1 \\ 2 & 0 & 0 \\ 0 & 1 & 1 \end{bmatrix}$$

So our only relevant values will be:

0	0	0	0	0	0	0
0	0	2	0	0	2	0
0	0	0	0	2	0	0
0	2	1	2	0	0	0
0	2	2	1	1	0	0
0	1	2	2	1	0	0
0	0	0	0	0	0	0

Since the derivate  $\frac{dRz^1}{dz^1}$  will be 0 for the other values

**Recall the chain:**

$$\frac{dmz_{ef}^1}{d\theta_{11}^1} = \frac{dmz_{ef}^1}{dRz^1} \times \frac{dRz^1}{dz^1} \times \frac{dz^1}{d\theta_{11}^1} = \frac{dmz_{ef}^1}{dRz^1} \times 0 \times \frac{dz^1}{d\theta_{11}^1}$$

Notice the center 0 wasn't changed but we still eliminated it as a candidate, this is a consequence of the ReLU derivate being undefined at 0

# Image Example: Backpropagation

And max pooling left us with output:

$$mz^1 = \boxed{2}$$

Which was this entry:

0	1	1
2	0	0
0	1	1

So now our only relevant value will be:

0	0	0	0	0	0	0
0	0	2	0	0	2	0
0	0	0	0	2	0	0
0	2	1	2	0	0	0
0	2	2	1	1	0	0
0	1	2	2	1	0	0
0	0	0	0	0	0	0

Since the derivate  $\frac{dmz_{ef}^1}{dRz^1}$  will be 0 for the other values

**Recall the chain:**

$$\frac{dmz_{ef}^1}{d\theta_{11}^1} = \frac{dmz_{ef}^1}{dRz^1} \times \frac{dRz^1}{dz^1} \times \frac{dz^1}{d\theta_{11}^1} = 0 \times \frac{dRz^1}{dz^1} \times \frac{dz^1}{d\theta_{11}^1}$$

# Image Example: Backpropagation

So we get to this:

$$\frac{dJ}{d\theta_{11}^1} = y^* \frac{1}{y} + (1 - y^*) \frac{1}{y - 1} \times \sigma(Fz)(1 - \sigma(Fz)) \times \sum_{e=0}^{m-1} \sum_{f=0}^{m-1} \omega_{ef}^1 \frac{dmz_{ef}^1}{d\theta_{11}^1}$$

$$\frac{dJ}{d\theta_{11}^1} = y^* \frac{1}{y} + (1 - y^*) \frac{1}{y - 1} \times \sigma(Fz)(1 - \sigma(Fz)) \times \sum_{e=0}^{m-1} \sum_{f=0}^{m-1} \omega_{ef}^1 \times 2$$

$\frac{dmz_{ef}^1}{dRz^1} \times \frac{dRz^1}{dz^1} \times \frac{dz^1}{d\theta_{11}^1}$   
 $1 \times 1 \times 2$

Since  $e = 1, f = 1$  in our example.

$$\frac{dJ}{d\theta_{11}^1} = y^* \frac{1}{y} + (1 - y^*) \frac{1}{y - 1} \times \sigma(Fz)(1 - \sigma(Fz)) \times \omega_{00}^1 \times 2$$

Recall  $\omega_{00}^1 = -1$

$$\frac{dJ}{d\theta_{11}^1} = y^* \frac{1}{y} + (1 - y^*) \frac{1}{y - 1} \times \sigma(Fz)(1 - \sigma(Fz)) \times -2$$



# Image Example: Backpropagation

$$\frac{dJ}{d\theta_{11}^1} = y^* \frac{1}{y} + (1 - y^*) \frac{1}{y - 1} \times \sigma(Fz)(1 - \sigma(Fz)) \times -2$$

Recall:  $Fz = 0.3 - 2 + 1 = -0.7$  and  $y = 0.332$ , recall this example is classified as  $y^* = 1$

$$\frac{dJ}{d\theta_{11}^1} = \frac{1}{0.332} \times \sigma(-0.7)(1 - \sigma(-0.7)) \times -2 = -1.336$$

$$\theta_{11}^1 = \theta_{11}^1 + 1.336\lambda$$

These are values we already calculated in the forward propagation, which is why it is useful to store them so we don't have to calculate them again

Note: Make sure you update all of your weights before you change the values of  $Fz$ !