PROCEDURAL LANGUAGE EXTENSIONS FOR THE PGSQL

# PLpgSQL

(not covered in textbook)

### More on SQL Queries

A section relation is (course\_id, sec\_id, semester, year, building, room\_no, time\_slot\_id)

Find courses that ran in Fall 2009 and in Spring 2010

(select course\_id from section where sem = 'Fall' and year = 2009) intersect

(select course\_id from section where sem = 'Spring' and year = 2010)

this is done via a SQL intersect operation

### More on SQL Queries

A different way of specifying the query "Find all courses taught in both the Fall 2009 semester and in the Spring 2010 semester":

```
Select course_id

from section as S

where semester = 'Fall' and year = 2009 and

exists (Select *
from section as T
where semester = 'Spring' and year = 2010
and S.course_id = T.course_id);
```

This is called a *correlated subquery*.

### More on SQL Queries

A *correlated subquery* is a type of subquery that refers to a column of a table that is not in its FROM clause.

Correlated subquery: outer query executes before the inner query

An *uncorrelated subquery* is a type of subquery where inner query doesn't depend upon the outer query for its execution.

Uncorrelated subquery: inner query executes before the outer query.

### Can SQL do this?

#### Consider the **scenario**:

- Withdraw money at an ATM
- A bank customer attempts to withdraw funds in their account.
- An ATM interacts with a secure database with your banking details.

### What can SQL do?(cont.)

Example: say a person with acctNum 1 is trying to withdraw 50 dollars Imagine that this is the implementation for the bank withdraw scenario:

```
Select 'Insufficient Funds'
from Accounts
where acctNo = 1 and balance < 50;
Update Accounts
set balance = balance - Amount
where acctNo = 1 and balance >= 50;
Select 'New balance:' || balance
from Accounts
where acctNo = 1;
```

### What can SQL do?(cont.)

We can feel that it implicitly defines two evaluation scenarios:

- Display 'Insufficient Funds', UPDATE has no effect, displays unchanged balance
- UPDATE occurs as required, displays changed balance

I.e. If there is not enough funds, the ATM should indicate 'Insufficient Funds'; otherwise, it should allow the withdrawal and update the account balance.

### What can SQL do?(cont.)

Select 'Insufficient Funds' from Accounts where acctNo = 1 and balance < 50;

Update Accounts set balance = balance - Amount where acctNo = 1 and balance >= 50;

Select 'New balance:' || balance from Accounts where acctNo = 1;

#### Some issues:

- There is no parameterisation (e.g. acctNum)
- 2. Will always attempt UPDATE, even when it knows it's invalid
- 3. Will always display "new" balance, even if it's unchanged

To accurately express the "business logic" of withdrawing money, we need facilities like **conditional controls**.

### The Limitation of SQL

What we have seen from SQL:

- Data definition (create table(...))
- Query (select...from...where...)
- Constraints on values (domain, key, referential integrity)

And some useful functionalities...

Views (giving names to SQL queries)

But this is <u>not enough</u> to support real applications. Therefore more **extensibility** and **programmability** needed.

# SQL as a Programming Language

SQL is a powerful language for manipulating relational data, but it is not meant to be a powerful programming language.

What if at some point in developing complete database applications

- We will need to consider implement user interactions
- we need to control sequences of database operations
- we need to process query results in additional ways

How would SQL be able to handle these?

# Extending SQL by PostgreSQL

#### Ways that SQL could be extended:

- new data types (incl. constraints, I/O, indexes, ...)
- more powerful constraint checking
- packaging/parameterizing queries
- more functions/aggregates for use in queries
- event-based triggered actions

All are required to assist application development.

### Database Programming(cont.)

(Let's return to the example of withdrawing money)

To returning one of the two possible text results:

- If try to withdraw too much → return 'Insufficient funds'
- If withdrawal ok → return 'New balance: newAmount'

#### Requires a combination of

- SQL code to access the database
- procedural code to control the process

### Database Programming

Database programming requires a *combination* of

- manipulation of data in DB (via SQL)
- conventional programming (via procedural code)

This combination is realised in a number of ways:

- Passing SQL commands via a "call-level" interface
   (PL is decoupled from DBMS; most flexible; e.g. Java/JDBC, PHP)
- *Embedding SQL* into augmented programming languages (requires PL pre-processor; typically DBMS-specific; e.g. SQL/C)

0

### A Stored Procedure Approach

#### Stored procedures

- procedures/functions that are stored in DB along with data
- written in a language combining SQL and procedural ideas
- provide a way to extend operations available in database
- executed within the DBMS (close coupling with query engine)

#### Benefits of using stored procedures:

- user-defined functions can be nicely integrated with SQL
- procedures are managed like other DBMS data (ACID)
- procedures and the data they manipulate are held together

### SQL/PSM

SQL/PSM is a **1996 standard for SQL** stored procedures. (PSM = Persistent Stored Modules)

Syntax for PSM procedure/function dentitions:

```
CREATE PROCEDURE ProcName ( <ParamList> )
[ local declarations ]
procedure body;

CREATE FUNCTION FuncName (<ParamList> )
RETURNS Type
[ local declarations ]
function body;
```

Parameters have three modes: IN, OUT, INOUT

### SQL/PSM

Example: Defining a procedure:

```
CREATE PROCEDURE AddNewPerson (
IN name CHAR(20),
IN id INTEGER
)
INSERT INTO People VALUES(name, id);
```

Example: Invoking a procedure using the SQL/PSM statement CAL

CALL AddNewPerson('Codd', 000001);

### The Status of PSM in Modern DB

Unfortunately, the PSM standard was *developed after* most DBMSs had their own stored procedure language -> No DBMS implements the PSM standard exactly.

- 1. IBM's DB2 and MySQL implement the SQL/PSM closely (but not exactly)
- 2. Oracle's PL/SQL is moderately close to the SQL/PSM standard
- 3. PostgreSQL's PLpgSQL is close to PL/SQL (95% compatible)

### PostgreSQL

- We can pass SQL commands via a "call-level" interface
   (PL is decoupled from DBMS; most flexible; e.g. Java/JDBC, PHP)
- We can embed SQL into augmented programming languages (requires PL pre-processor; typically DBMS-specific; e.g. SQL/C)
- Database programming can also be realised via special-purpose programming language in the DBMS
  - integrated with DBMS;
  - enables extensibility;
  - e.g. PL/SQL, PL/pgSQL.

### User-defined Data Types

#### SQL data definition language provides:

- atomic types: integer, float, character, Boolean
- ability to define tuple types (create table)

PostgreSQL also provides mechanisms to define new types:

- basic types: CREATE DOMAIN
- tuple types: *CREATE TYPE*

## User-defined Data Types(cont.)

Syntax for defining a new atomic type (as specialisation of existing type):

```
CREATE DOMAIN DomainName [ AS ] DataType
[ DEFAULT expression ]
[ CONSTRAINT ConstrName constraint ]
```

#### Example

```
Create Domain UnswCourseCode as text check (value ~ '[A-Z]{4}[0-9]{4}');
```

which can then be used like other SQL atomic types

```
Create Table Course (
id integer,
code UnswCourseCode, ...
);
```

~ is POSIX Regular Expressions

POSIX regular expressions provide a more powerful means for pattern matching than LIKE and SIMILAR TO.

## User-defined Data Types(cont.)

Syntax for defining a new tuple type:

```
CREATE TYPE TypeName AS

(AttrName1 DataType1, AttrName2 DataType2, ...)

Example

Create type ComplexNumber as ( r float, i float );
```

If attributes need constraints, can be supplied by using a DOMAIN.

### User-defined Data Types(cont.)

#### CREATE TYPE is different from CREATE TABLE:

- 1. does not create a new (empty) table
- 2. does not provide for key constraints
- 3. does not have explicit specification of domain constraints

Used for specifying return types of functions that return tuples or sets.

### PostgreSQL: SQL Functions

PostgreSQL allows users to define functions to be defined in SQL

```
CREATE OR REPLACE FUNCTION

funcName(arg1type, arg2type, ....)

RETURNS rettype

AS $$

SQL statements

$$ LANGUAGE sql;
```

Function arguments: accessed as \$1, \$2, ...

Return value: result of the last SQL statement.

- rettype can be any PostgreSQL data type.
- Rettype can be a table: returns setof TupleType

#### Example1:

```
-- max price of specified beer
create or replace function
    maxPrice(text) returns float
as $$
    select max(price) from Sells where beer = $1;
$$ language sql;
```

```
-- usage examples
select maxPrice('New');
maxprice
2.8
select bar, price from sells
where beer='New' and price=maxPrice('New');
bar
              price
Marble Bar 2.8
```

#### Example2:

```
-- set of Bars from specified suburb
create or replace function
   hotelsIn(text) returns setof Bars
as $$
   select * from Bars where addr = $1;
$$ language sql;
```

#### -- usage examples

select \* from hotelsIn('The Rocks');

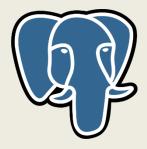
name	addr	license
Australia Hotel	The Rocks	123456
Lord Nelson	The Rocks	123888

## PL/pgSQL (PostgreSQL Manual: Chapter 40)

Procedural Language extensions to PostgreSQL

A *PostgreSQL-specific language* integrating features of:

- procedural programming
- SQL programming



### PL/pgSQL Function

PLpgSQL functions are created in the db:

```
CREATE OR REPLACE FUNCTION
funcName(param1, param2, ....)
RETURNS rettype
AS $$
DECLARE
variable declarations
BEGIN
code for function
END;
$$ LANGUAGE plpgsql;
```

Note: the entire function body is a single SQL string.

### PL/pgSQL Function Parameters

All parameters are passed by value in PL/pgSQL.

Within a function, parameters can be referred:

• using positional notation (\$1, \$2, ...)

#### OR

- via aliases, supplied either
  - as part of the function header (e.g. f(a int, b int))
  - as part of the declarations (e.g. a alias for \$1; b alias for \$2)

Example: new-style function

```
CREATE OR REPLACE FUNCTION
add(x text, y text) RETURNS text
AS $$
DECLARE
result text; -- local variable
BEGIN
result := x||""||y;
return result;
END;
$$ LANGUAGE 'plpgsql';
```

Beware: never give aliases the same names as attributes.

Example: old-style function exists

```
CREATE OR REPLACE FUNCTION
cat(text, text) RETURNS text

AS '
DECLARE
x alias for $1; -- alias for parameter
y alias for $2; -- alias for parameter
result text; -- local variable

BEGIN
result := x||"""||y;
return result;

END;
'LANGUAGE 'plpgsql';
```

Beware: never give aliases the same names as attributes.

Restrictions: requires x and y to have values of the same "addable" type.

```
CREATE OR REPLACE FUNCTION

add ( x any_element , y any_element ) RETURNS any_element

AS $$

BEGIN

return x + y;

END;

$$ LANGUAGE plpgsql;
```

PLpgSQL allows *function overloading* (i.e. same name, different arg types)

#### Example

```
CREATE FUNCTION add ( int , int ) RETURNS int AS
$$ BEGIN return $1 + $2 ; END; $$ LANGUAGE plpgsql;

CREATE FUNCTION add ( int , int , int ) RETURNS int AS
$$ BEGIN return $1 + $2 + $3 ; END; $$ LANGUAGE plpgsql;

CREATE FUNCTION add ( char (1) , int ) RETURNS int AS
$$ BEGIN return ascii ( $1 )+ $2 ; END; $$ LANGUAGE plpgsql;
```

But must differ in arg types, so cannot also define:

```
CREATE FUNCTION add ( char (1), int ) RETURNS char AS
$$ BEGIN return chr ( ascii ( $1 )+ $2 ); END; $$ LANGUAGE plpgsql;
```

i.e. cannot have two functions that look like add(char(1), int).

### Function Return Types

A PostgreSQL function can return a value which is

- an atomic data type (e.g. integer, text, ...)
- a tuple (e.g. table record type or tuple type)
- a set of atomic values (like a table column)
- a set of tuples (i.e. a table)
- *void* (i.e. no return value)

A function returning a set of tuples is similar to a view.

## Function Return Types (cont)

Examples of different function return types:

create type Employee as (id integer, name text, salary float, ...);

```
create function factorial(integer)
returns integer ...
create function EmployeeOfMonth(date)
returns Employee ...
create function allSalaries()
returns setof float ...
create function OlderEmployees()
returns setof Employee ...
```

# Function Return Types(cont)

Different kinds of functions are invoked in different ways:

```
select factorial(5);
-- returns one integer
select EmployeeOfMonth('2008-04-01');
-- returns (x,y,z,...)
```

```
select * from EmployeeOfMonth('2008-04-01');
-- one-row table
select * from allSalaries();
-- single-column table
select * from OlderEmployees();
-- subset of Employees
```

# Using PL/pgSQL Functions

PLpgSQL functions can be invoked in several ways:

```
as part of a SELECT statement
```

```
select myFunction ( arg1 , arg2 );
select * from myTableFunction ( arg1 , arg2 );
```

### as part of the execution of another PLpgSQL function

```
PERFORM myVoidFunction ( arg1 , arg2 );
result := myOtherFunction ( arg1 );
```

automatically, via an insert/delete/update trigger

```
create trigger T before update on R for each row execute procedure myCheck ();
```

# Declaring Data Types

Variables can also be defined in terms of:

- the type of an existing variable or table column
- the type of an existing table row (implicit RECORD type)

# Declaring Data Types

The variable of a composite type is called a row-type variable. A row-type variable can hold one row from a SELECT query result.

You can declare a variable to have the same type as a row from an table using <table\_name>%ROWTYPE, e.g.

account Accounts % ROWTYPE;

You may also refer to an attributes type using and specifying <table\_name>. <column\_name>%TYPE, e.g.

account.branchName%TYPE

# Declaring Data Types

Examples of declaring data types (in a pl/pgsql function)

- quantity INTEGER;
- start\_quantity quantity%TYPE;
- employee Employees%ROWTYPE;
- name Employees.name%TYPE;

# Control Structures in Pl/pgsql

### Assignment

variable := expression;

### Example:

```
tax := subtotal * 0.06;
my_record.user_id := 20;
```

#### **Conditionals**

- IF ... THEN
- IF ... THEN ... ELSE
- IF ... THEN ... ELSIF ... THEN ... ELSE

### Example

```
IF v_user_id > 0 THEN

UPDATE users SET email = v_email WHERE user_id = v_user_id; END IF;
```

## Control Structures (cont.)

#### Iteration

```
LOOP
```

Statement

END LOOP;

```
Example

LOOP

IF count > 0 THEN

-- some computations

END IF;

END LOOP;
```

## Control Structures<sub>(cont.)</sub>

#### Iteration

```
FOR int_var IN low .. high LOOP
Statement
```

END LOOP;

### Example

FOR i IN 1..10 LOOP

-- i will take on the values 1,2,3,4,5,6,7,8,9,10 within the loop

END LOOP;

## Control Structures<sub>(cont.)</sub>

#### Iteration

```
FOR int_var IN low .. high LOOP
Statement
```

END LOOP;

### Example

FOR i IN 1..10 LOOP

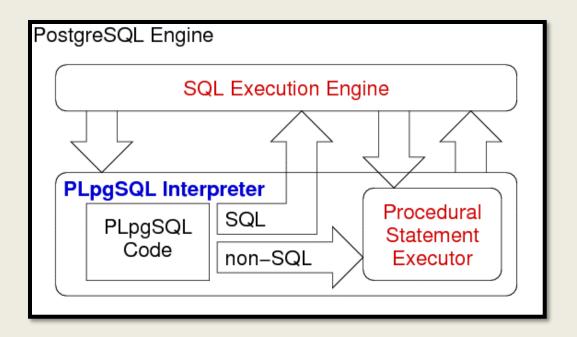
-- i will take on the values 1,2,3,4,5,6,7,8,9,10 within the loop

END LOOP;

# $PL/pgSQL_{(\text{cont})}$

### The PL/pgSQL interpreter

- executes procedural code and manages variables
- calls PostgreSQL engine to evaluate SQL statements



# PL/pgSQL

### Provided a means for extending DBMS functionality, e.g.

- implementing constraint checking (triggered functions)
- complex query evaluation (e.g. recursive)
- complex computation of column values
- detailed control of displayed results



## PL/pgSQL Function

#### **Stored-procedure approach (PLpgSQL):**

```
create function
     withdraw(acctNum text, amount integer) returns text as $$
declare bal integer;
begin
     select balance into bal
     from Accounts
     where acctNo = acctNum;
     if (bal < amount) then
           return 'Insufficient Funds';
     else
           update Accounts
           set balance = balance - amount
           where acctNo = acctNum;
           select balance into bal
           from Accounts where acctNo = acctNum;
           return 'New Balance: ' || bal;
     end if;
end:
$$ language plpgsql;
```

## SELECT ... INTO

### Can capture query results via:

```
SELECT Exp_1, Exp_2, ..., Exp_n
INTO Var_1, Var_2, ..., Var_n
FROM TableList
WHERE Condition ...
```

#### The semantics:

- 1. execute the query as usual
- 2. return "projection list"  $(Exp_1, Exp_2, ...)$  as usual
- 3. assign each  $Exp_i$  to corresponding  $Var_i$

## SELECT ... INTO (cont.)

Assigning a simple value via SELECT ... INTO:

```
-- cost is local var, price is attr

SELECT price INTO cost

FROM StockList

WHERE item = 'Cricket Bat';

cost := cost * (1 + tax_rate);

total := total + cost;
```

# Exceptions

### Syntax of exceptions

```
BEGIN
Statements ...

EXCEPTION
WHEN Exceptions1 THEN
StatementsForHandler1
WHEN Exceptions2 THEN
StatementsForHandler2
...
END;
```

Each Exceptionsi could be an OR list of exception names, e.g.,

division\_by\_zero OR floating\_point\_exception OR ...

## Exceptions (cont.)

```
Example:
   -- table T contains one tuple ( 'Tom', 'Jones')
   DECLARE
        x INTEGER := 3;
   BEGIN
        UPDATE T SET firstname = 'Joe 'WHERE lastname = 'Jones';
        -- table T now contains ( 'Joe', 'Jones')
        x := x + 1;
        y := x / 0;
   EXCEPTION
        WHEN division_by_zero THEN
        -- update on T is rolled back to ('Tom', 'Jones')
        RAISE NOTICE 'Caught division_by_zero';
        RETURN x;
        -- value returned is 4
   END;
```

## Exceptions (cont.)

The *RAISE* operator generates server log entries, e.g.

- RAISE DEBUG 'Simple message ';
- RAISE NOTICE 'User = % ', user\_id;
- RAISE EXCEPTION 'Fatal: value was %', value;

There are several levels of severity:

- DEBUG, LOG, INFO, NOTICE, WARNING, and EXCEPTION
- not all severities generate a message to the client