

The problem I solved was that the read page ID in the `log_read_page` function was incorrect. The solution was to change the parameters passed to `log_read_page` and `log_release_page` from `p_num` (the number of physical pages generated by the for loop) to the first `uint64` of each page.

Bufpool.c line 64

```
log_read_page(pool->bufs[s].data->page_id);
```

Bufpool.c line 88

```
log_release_page(pool->bufs[i].data->page_id);
```