

PROCEDURAL
LANGUAGE
EXTENSIONS
FOR THE
PGSQL

PLpgSQL

(not covered in textbook)

Cursors

*A **cursor*** is an object that retrieves rows from a result table

A cursor is linked to a query, cursors move sequentially from row to row of a result table

Useful for applications to retrieve each row sequentially from the result table.

What happen when the cursor reaches the end of a result table?

Employees

Id	Name	Salary
961234	John Smith	35000.00
954321	Kevin Smith	48000.00
912222	David Smith	31000.00

cursor - - ->

Cursors

Benefits of cursors:

- Save network bandwidth and time. We don't need to wait for whole result set to be retrieved/ processed.
- Since the cursor already stores the value of a row, other database processes can continue to update or delete other rows on the table,
- You can return a cursor in a pl/pgsql function.

Cursors_(cont.)

A FOR loop works with a built-in cursor. There are also explicit cursors in pl/pgsql.
Requires: **RECORD** variable or **Table%ROWTYPE** variable

```
Create Function totalSalary() Returns real As $$  
Declare  
    employee RECORD;  
    totalSalary REAL:=0;  
Begin  
    FOR employee IN SELECT * FROM Employees  
    Loop  
        totalSalary:=totalSalary+employee.salary ;  
    End Loop;  
    Return total;  
End ; $$ Language plpgsql;
```

Note:
the record type
provided by
PostgreSQL is like
the row-type.
You *may* use only a
single *row* in a
record variable.

This style accounts for 95% of cursor usage.

Opening and Closing Cursors

A cursor is usually bound to a specific query (i.e., a **bound cursor**)

```
<cursor_name_a> CURSOR FOR <query_b>;  
  
OPEN <cursor_name_a>;  
  
...  
  
CLOSE <cursor_name_a>;
```

OR a cursor may be declared without reference to any query. A cursor that isn't bound to a query is an **unbound cursor**.

```
<cursor_name_c> REFCURSOR;  
  
OPEN <cursor_name_c> FOR <query_d>; ... CLOSE <cursor_name_a>;  
  
OPEN <cursor_name_c> FOR <query_e>; ...
```

Either way, declaring a cursor creates an **explicit** cursor.

Fetching Cursors

The fetch operator retrieves the next row from the cursor into a target.

```
FETCH e INTO me;
```

```
FETCH e INTO my_id , my_name , my_salary ;
```

Note: the variables need to match the corresponding type form the return table.

You could use also fetch in the opposite direction if you specified **SCROLL** in the cursor declaration.

E.g., `<cursor_name_a> SCROLL CURSOR FOR <query_b>;`

Cursors(cont.)

Example of operations on cursors:

```
DECLARE
  employee Employee%ROWTYPE;
  e CURSOR FOR Select * From Employees ;
  totalSalary REAL:=0;
Begin
  OPEN e;
  LOOP
    FETCH e INTO employee;
    EXIT WHEN NOT FOUND;
    totalSalary := totalSalary +employee.salary;
  END LOOP ;
  CLOSE e ;
End; ...
```

Database Triggers(cont.)

The *event-condition-action* rules was developed to support the need to react to different kinds of *events* occurring in active databases

Most relational DBMSs effectively support ECA rules by using triggers or procedures, and triggers are included in the SQL:1999 standard.

Event-condition-action rules approach:

- an event activates the trigger
- on activation, the trigger checks a condition
- if the condition holds, a procedure is executed (the action)

In short: a set of stored procedures to automatically executed in response to specified database events

Database Triggers in PostgreSQL

Syntax for PostgreSQL trigger definition:

```
CREATE TRIGGER TriggerName  
  AFTER/BEFORE Event1 [OR Event2 ...]  
  ON TableName  
  FOR EACH ROW/STATEMENT  
  EXECUTE PROCEDURE FunctionName(args...);
```

Once a trigger is defined, it is bound to one or more database events.

PostgreSQL triggers provide a mechanism for INSERT, DELETE or UPDATE events to automatically activate PL/pgSQL functions

Trigger Procedures(cont.)

A trigger is defined, there needs to be a trigger procedure.

-- create a trigger

```
CREATE TRIGGER TriggerName  
...  
EXECUTE PROCEDURE function_name(args...);
```

-- follow with the trigger procedure

```
CREATE OR REPLACE FUNCTION function_name() RETURNS TRIGGER  
...
```

Types of Triggers

Row level triggers and Statement-level triggers

- Row-level triggers executes once for each row affected in the transaction
- Statement-level trigger is invoked once per statement/transaction

```
CREATE TRIGGER TriggerName  
  AFTER/BEFORE Event1 ON TableName  
  FOR EACH ROW  
  EXECUTE PROCEDURE FunctionName(args...);
```

```
CREATE TRIGGER TriggerName  
  AFTER/BEFORE Event1 ON TableName  
  FOR EACH STATEMENT  
  EXECUTE PROCEDURE FunctionName(args...);
```

Trigger Procedures(cont.)

The trigger function also receives two variables **NEW** and **OLD** that contains the new and old row version, respectively.

Depending on the trigger, NEW and OLD variables can be accessed.

Trigger	NEW	OLD
Insert	Yes	No
Update	Yes	Yes
Delete	No	Yes

Possible usage: RETURN OLD or RETURN NEW (depending on which version of the tuple is to be used)

Trigger Example

Consider a database of people in the USA:

```
Create table Person (  
    id integer primary key,  
    ssn varchar(11) unique,  
    state char(2), ... );
```

```
Create table States (  
    id integer primary key,  
    code char(2) unique,  
    ... );
```

We want the state value
 $\text{Person.state} \in (\text{select code from States}),$ or
 $\text{exists (select id from States where code=Person.state)}$

Note: we can use a trigger to help enforce this constraint.

Trigger Example(cont.)

Create Trigger checkState before insert or update on Person for each row execute procedure **checkState()**;

Create Function **checkState()** returns trigger as \$\$
begin

-- normalise the user-supplied value

new.state = upper(trim(new.state));

if (new.state !~ '^[A-Z][A-Z]\$') then

raise exception 'Code Must Be Two Alpha Chars';

end if;

-- implement referential integrity check

select * from States where code=new.state;

if (not found) then

raise exception 'Invalid State Code %',new.state;

end if;

return new;

end; \$\$ language plpgsql;

Trigger Example_(cont.)

Example Scenario:

- Employee(id, name, address, department, salary)
- Department(id, name, manager, **total_salary**)

Consider a **constraint** that we wish to enforce.

The value of Department.total_salary be equal to that of...

```
select sum(e.salary) from Employee e where e.dept = d.id;
```

Question: How can we keep the value of total_salary correct?

Example Scenario:

- Employee(id, name, address, department, salary)
- Department(id, name, manager, **total_salary**)

These natural events that could affect the **validity of the database**

- a new employee beginning work in some department
- an employee getting a rise in salary
- an employee changing from one department to another
- an employee leaving the company

Trigger Example_(cont.)

Case 1: A new employees arrives

```
Create trigger TotalSalary1
after insert on Employees
for each row execute procedure totalSalary1();
```

```
Create function totalSalary1() returns trigger
as $$
begin
    if (new.dept is not null) then
        update Department
        set totSal = totSal + new.salary where Department.id = new.dept;
    end if;
    return new;
end; $$ language plpgsql;
```

Trigger Example_(cont.)

Case 2: An employees change departments/salaries

```
Create trigger TotalSalary2
after update on Employee
for each row execute procedure totalSalary2();
```

```
Create function totalSalary2() returns trigger
as $$
begin
    update Department
    set totSal = totSal + new.salary where Department.id = new.dept;
    update Department
    set totSal = totSal - old.salary where Department.id = old.dept;
    return new;
end; $$ language plpgsql;
```

Trigger Example_(cont.)

Case 3: An employees leaves

```
Create trigger TotalSalary3
after delete on Employee
for each row execute procedure totalSalary3();
```

```
Create function totalSalary3() returns trigger
as $$
begin
    if (old.deptartment is not null) then
        update Department
        set totSal = totSal - old.salary where Department.id = old.deptartment;
    end if;
    return old;
end; $$ language plpgsql;
```

Database Triggers(cont.)

General database trigger usage scenarios:

1. To main a separate table for summary data
2. Checking schema-level **constraints** (assertions) on update
3. To perform updates across tables (to maintain assertions)

Trigger events(cont.)

Database triggers invoke automatically when the defined event occurs:

We've seen the following in action in the Trigger Example slides

- After Delete?
- After Update?
- After Insert?

Think about situations where this is useful?

- Before Delete?
- Before Update?
- Before Insert?

End
