

## (FTC) Online Voting - Part III. Primary-Backup e-Voting Server

Assume that the e-Voting server may suffer crash failures. Once it gets crashed, it will require a manual restart by the system administrator to get back online.

Please design a primary-backup fault tolerance mechanism that meets the following requirements.

1. When a voting client's RPC call to the primary server fails, the client can connect to a backup server and complete the RPC call.
  2. The election states of the backup server at the time of take-over should be identical to the election states of the primary server right before the primary server's crash.
    - a. Elections that have been created on the primary server should appear on the backup server as well.
    - b. The votes on the backup should be identical to the votes on the primary.
    - c. No spooky elections or votes
  3. There should be a procedure to restore the primary server. Once the primary server is back online, all subsequent client requests will be directed to the primary server.
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Please prepare the following for submission.

1. A zip file of your code
2. Prepare a README describing how to build and run your code
3. Write a report that covers
  - a. The design and implementation of your primary-backup e-Voting server
  - b. The evaluation of your e-Voting server and client. You need to show that the server meets the fault tolerance requirements.