WONG QING WEI

Self-motivated and hardworking individual who is passionate about programming and designing.
Looking for career opportunities to learn more and maximize my potential!

Contact

E-Mail
qingwei.wong5@gmail.com

LinkedIn
www.linkedin.com/in/qingwei85

Website
https://qnweii.github.io/WongQingWei-Portfolio/

Technical Skills

PROGRAMMING

- HTML,CSS
- C#
- React
- JS   *-familiar*
- C/C++   *-familiar*
- Java   *-familiar*

OTHERS

- Unity
- Jira

UI/UX DESIGN

- Figma
- Illustrator
- Photoshop
- Adobe XD

3D MODELING

- Maya
- Substance 3D Painter
- Zbrush

Soft Skills

Accountability
Detail-Oriented

Critical Thinking
Communication

Language

English   **Full professional proficiency**

Mandarin   **Native proficiency**

Education

- 2024 - 2028
  Nanyang Technological University | Bachelor's in Computer Science

- 2021 - 2024
  Ngee Ann Polytechnic | Diploma In Immersive Media

Work Experience

- 2023 - 2024
  Ubisoft Singapore
  UI Technical Artist Intern | 'Skull & Bones' Production

Achievements

2023 | **Excellence Award Winner**
Rookie Awards 2023 | Game Development Category

2022 | **1st Place** in an **Augmented Reality (AR) Contest**
"Memory Flavors: Local Food Encounters of Singapore"
with a team of 3, in collaboration with **The Doodle People**

Certifications

- 2023 - 2026
  Certified Associate Game Developer | Unity

- 2024
  DigiPen Silver Medal & Prize [Silver Medallist]
  | Diploma in Immersive Media

- 2024
  Diploma with Merit
  | Diploma in Immersive Media

- 2022 - 2023
  Director's List & Most Outstanding Performance Prize
  | Diploma in Immersive Media