WONG QING WEI

Self-motivated and hardworking individual passionate about programming and design.
Looking for career opportunities to maximize my potential!

Contact

WEBSITE
https://qnweii.github.io/WongQingWei-Portfolio/

LINKEDIN
www.linkedin.com/in/qingwei85

E-MAIL
qingwei.wong5@gmail.com

Technical Skills

PROGRAMMING
- HTML,CSS,JS
- React
- C#
- Python
- Java

OTHERS
- Unity
- Jira

UI/UX DESIGN
- Figma
- Illustrator
- Photoshop

3D MODELING
- Maya
- Substance 3D Painter
- Zbrush

Soft Skills

Accountability	Critical Thinking
Detail-Oriented	Communication

Language

ENGLISH	Professional proficiency
MANDARIN	Native proficiency

Education

- 2024 - 2028
  Nanyang Technological University | Bachelor's in Computer Science

- 2021 - 2024
  Ngee Ann Polytechnic | Diploma In Immersive Media

Work Experience

- 2025 - 2026
  Nanyang Technological University
  Game & Web Developer | Developed a Unity-based game & maintained a React-based "Fake News Detective" website

- 2023 - 2024
  Ubisoft Singapore
  UI Technical Artist Intern | 'Skull & Bones' Production

Achievements

- **2025** — **NTU SummerBuild 2025 Hackathon | Gold Award**
  Built a full-stack recipe planner website within 5-weeks in a team of 5, using React for frontend + Express.js for backend

- **2023** — **Excellence Award Winner**
  Rookie Awards 2023 | Game Development Category

- **2022** — **1st Place** in an **Augmented Reality (AR) Contest**
  "Memory Flavors: Local Food Encounters of Singapore" in a team of 3, in collaboration with **The Doodle People**

Certifications

- 2023 - 2026
  Certified Associate Game Developer | Unity

- 2024
  DigiPen Silver Medal & Prize [Silver Medallist]
  | Diploma in Immersive Media

- 2024
  Diploma with Merit
  | Diploma in Immersive Media