

## Scientific Computation Notes 2

The condition number of a square matrix  $A$ ,  $\text{cond}(A)$ , is the maximum possible error magnification factor for solving  $Ax = b$ , over all right hand sides  $b$ .  $\text{cond}(A) = \|A\|_{\infty} \cdot \|A^{-1}\|_{\infty}$ .

The matrix norm of an  $n \times n$  matrix  $A$  is

$\|A\|_{\infty}$  = maximum absolute row sum, that is total the absolute values of each row, and assign the maximum of these  $n$  numbers to be the norm of  $A$ .

Let  $x_a$  be an approximate solution of the linear system  $Ax = b$ . The residual is the vector  $r = b - Ax_a$ . The backward error is the norm of the residual  $\|b - Ax_a\|_{\infty}$ , and the forward error is  $\|x - x_a\|_{\infty}$ . The relative backward error is  $\frac{\|r\|_{\infty}}{\|b\|_{\infty}}$  and the relative forward error is  $\frac{\|x - x_a\|_{\infty}}{\|x\|_{\infty}}$ . The error magnification error is the ratio of those two, or error magnification error =

$$\frac{\text{relative forward error}}{\text{relative backward error}} = \frac{\frac{\|x - x_a\|_{\infty}}{\|x\|_{\infty}}}{\frac{\|r\|_{\infty}}{\|b\|_{\infty}}}.$$

$PA = LU$  Factorisation [Probably For  $n = 2, 3$ ]: Row Pivoting Swapping To Maximum Magnitude Entry In Column On Diagonal Followed With Usual Tracking Zeroing Of  $LU$

General Reasons For  $PA = LU$  Factorisation Over  $A = LU$  Factorisation:

Ensures that all multipliers, entries of  $L$ , will be no greater than 1 in absolute value. Also solves the problem of 0

pivots. Which are immediately exchanged.

Lagrange Interpolation:

$$P(x) = \sum y_j \prod_{k \neq j} \frac{x - x_k}{x_j - x_k}$$

Theorem 3.3: Assume that  $P(x)$  is the (degree  $n - 1$  or less) interpolating polynomial fitting the  $n$  points  $(x_1, y_1), \dots, (x_n, y_n)$ . The interpolation error is

$$f(x) - P(x) = \frac{(x - x_1)(x - x_2) \dots (x - x_n)}{n!} f^{(n)}(c),$$

where  $c$  lies in the range i.e. between the smallest and largest of the numbers  $x, x_1, \dots, x_n$ .

Chebyshev Interpolation Nodes: On the interval  $[a, b]$ ,

$$x_i = \frac{b+a}{2} + \frac{b-a}{2} \cos \left( \frac{(2i-1)\pi}{2n} \right) \text{ for } i = 1, 2, \dots, n. \text{ The inequality}$$

$$|(x - x_1)(x - x_2) \dots (x - x_n)| \leq \frac{\left(\frac{b-a}{2}\right)^n}{2^{n-1}}$$

holds on  $[a, b]$ .

Interpolation Error For Approximating  $f(x)$ : for  $n$ th degree approximation I think it is

$$|f(x) - Q_n(x)| \leq \frac{|(x - x_1)(x - x_2) \dots (x - x_{n+1})|}{(n+1)!}.$$

$$|f^{(n+1)}(c)| \leq \frac{\left(\frac{b-a}{2}\right)^{n+1}}{(n+1)!2^n} \cdot |f^{(n+1)}(c)| \text{ of}$$

course the 6th derivative of  $f(x) = e^x$  is simply  $e^x$  which is maximised at  $x = 1$  for the value of  $e$ . And thus one obtains  $\frac{1}{6! \cdot 2^5} \cdot e \approx 0.00011798$  so 3 expected correct decimal places after the decimal.

It would seem that for a degree  $n$  spline the condition at the joints is that they agree on the 0th, 1st, ...,  $n - 1$ th derivatives. In generality the smoothness vector of desired

agreements is defined.

But for cubic splines the properties are also of the form for  $n$  given data points  $(x_1, y_1), (x_2, y_2), \dots, (x_n, y_n)$ :

$$\begin{aligned} S_1(x) = & \\ y_1 + b_1(x - x_1) + c_1(x - x_1)^2 + d_1(x - x_1)^3 & \\ \text{on } [x_1, x_2] & \end{aligned}$$

$$\begin{aligned} S_2(x) = & \\ y_2 + b_2(x - x_2) + c_2(x - x_2)^2 + d_2(x - x_2)^3 & \\ \text{on } [x_2, x_3] & \end{aligned}$$

$\dots$

$$\begin{aligned} S_{n-1}(x) = & y_{n-1} + b_{n-1}(x - x_{n-1}) + \\ c_{n-1}(x - x_{n-1})^2 + d_{n-1}(x - x_{n-1})^3 & \text{ on } \\ [x_{n-1}, x_n] & \end{aligned}$$