Transmisja Danych – Lab 07

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Kod źródłowy:

```
// Krystian Bartosik
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// FEDCBA
#define _USE_MATH_DEFINES
#include <iostream>
#include <string>
#include <fstream>
#include "math.h"
#include <complex>
#include <cstddef>
#include <bitset>
using namespace std;
double ManchesterSignal[1601];
double NRZISignal[1601];
double BAMISignal[1601];
int M_iterator = 0;
int N_iterator = 0;
int B_iterator = 0;
string S2BS(const char* s, string Endian)
    string result = "";
    if (Endian == "BigEndian")
        for (int j = 0; j < strlen(s); j++)</pre>
            result = result + bitset<8>(s[j]).to_string();
    // "test" = 0111010001100101111001101110100
    if (Endian == "LittleEndian")
        for (int j = 0; j < strlen(s); j++)</pre>
            result = bitset<8>(s[j]).to_string() + result;
    }
    cout << result << endl;</pre>
    return result;
}
void Zegar(double Czestotliwosc, double Probkowanie)
{
    fstream File1;
    File1.open("C:/Users/Qrystian/Desktop/results1.txt", ios::out);
    int Check = 0;
    int Bit = 1;
    for (double j = 0; j < Czestotliwosc; j = j + Probkowanie)</pre>
```

```
{
        File1 << j << " " << Bit << endl;
        if (Check == 50)
            Check = 0;
            if (Bit == 0)
                Bit = 1;
            else
                Bit = 0;
        }
        Check++;
    }
    File1.close();
}
double TTL(char t)
    double tt = (double)t - '0'; // Konwersja na liczbę
    if (tt == 0)
        return 0.0;
    if (tt == 1)
        return 1.0;
double TTLdec(double t)
{
    if(t>0)
        return 1.0;
        return 0.0;
}
double Manchester(string S, double Probkowanie)
{
    int Previous = 0;
    double tSaved = 0.0;
    fstream File3;
    File3.open("C:/Users/Qrystian/Desktop/results3.txt", ios::out);
    for (int j = 0; j < S.length(); j = j + 1)
    {
        if (((double)S[j] - '0') == 0)
            for (double k = 0; k < 50; k = k + 1)
                File3 << tSaved << " " << 5 << endl;
                ManchesterSignal[M_iterator] = 5;
                M_iterator++;
                tSaved = tSaved + Probkowanie;
            }
```

```
for (double k = 0; k < 50; k = k + 1)
                File3 << tSaved << " " << -5 << endl;
                ManchesterSignal[M_iterator] = -5;
                M_iterator++;
                tSaved = tSaved + Probkowanie;
            }
        }
        if (((double)S[j] - '0') == 1)
            for (double k = 0; k < 50; k = k + 1)
                File3 << tSaved << " " << -5 << endl;
                ManchesterSignal[M_iterator] = -5;
                M_iterator++;
                tSaved = tSaved + Probkowanie;
            }
            for (double k = 0; k < 50; k = k + 1)
                File3 << tSaved << " " << 5 << endl;
                ManchesterSignal[M_iterator] = 5;
                M_iterator++;
                tSaved = tSaved + Probkowanie;
            }
        }
    }
    File3.close();
    return 0;
}
double Manchesterdec(double * Signal, double Probkowanie)
{
    int Info = 0;
    double tSaved = 0.0;
    bool Free = true;
    fstream File4;
    File4.open("C:/Users/Qrystian/Desktop/results4.txt", ios::out);
    for (int j = 0; j <= M_iterator; j++)</pre>
    {
        if ((Signal[j + 1] < 0) && (Signal[j] > 0) && Free)
        {
            Info = 0;
            Free = false;
        }
        if ((Signal[j + 1] > 0) && (Signal[j] < 0) && Free)</pre>
            Info = 1;
            Free = false;
        }
        if ((j % 100 == 0) && (j != 0))
            for (int k = 0; k < 100; k++)
                File4 << tSaved << " " << Info << endl;
                tSaved = tSaved + Probkowanie;
            Free = true;
```

```
}
    }
    File4.close();
    return 0;
}
double NRZI(string S, double Probkowanie)
{
    double tSaved = 0.0;
    double NRZI_Bit = -5;
    fstream File3;
    File3.open("C:/Users/Qrystian/Desktop/results3.txt", ios::out);
    for (int j = 0; j < S.length(); j = j + 1)
        double tt = (double)S[j] - '0'; // Konwersja na liczbę
        if (tt == 0)
        {
            for (double k = 0; k < 100; k = k + 1)
                File3 << tSaved << " " << NRZI_Bit << endl;
                NRZISignal[N_iterator] = NRZI_Bit;
                N_iterator++;
                tSaved = tSaved + Probkowanie;
            }
        }
        if (tt == 1)
            NRZI_Bit = NRZI_Bit * -1;
            for (double k = 0; k < 100; k = k + 1)
                File3 << tSaved << " " << NRZI_Bit << endl;
                NRZISignal[N_iterator] = NRZI_Bit;
                N_iterator++;
                tSaved = tSaved + Probkowanie;
        }
    }
    File3.close();
    return 0;
}
double NRZIdec(double* Signal, double Probkowanie)
    double tSaved = 0.0;
    int Info = 0;
    bool Free = true;
    fstream File4;
    File4.open("C:/Users/Qrystian/Desktop/results4.txt", ios::out);
    for (int j = 0; j <= N_iterator; j++)</pre>
        if ((Signal[j] != Signal[j + 1]) && (Free))
        {
            Free = false;
            Info = 1;
        }
```

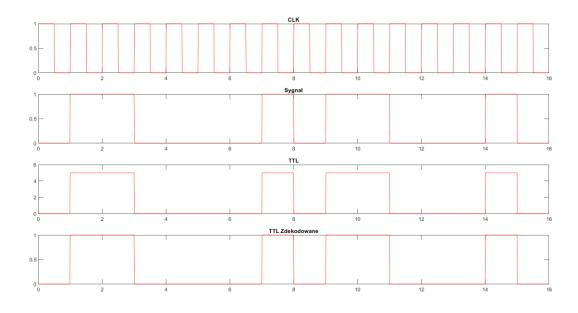
```
if ((j % 100 == 1) && (j != 0))
            for (int k = 0; k < 100; k++)
                File4 << tSaved << " " << Info << endl;
                tSaved = tSaved + Probkowanie;
            }
            Info = 0;
            Free = true;
        }
    }
    File4.close();
    return 0;
}
double BAMI(string S, double Probkowanie)
{
    double tSaved = 0.0;
    double BAMI_Bit = 5;
    fstream File3;
    File3.open("C:/Users/Qrystian/Desktop/results3.txt", ios::out);
    for (int j = 0; j < S.length(); j = j + 1)
        double tt = (double)S[j] - '0'; // Konwersja na liczbę
        if (tt == 0)
            for (double k = 0; k < 100; k = k + 1)
                File3 << tSaved << " " << 0 << endl;
                BAMISignal[B_iterator] = 0;
                B_iterator++;
                tSaved = tSaved + Probkowanie;
            }
        }
        if (tt == 1)
            if (BAMI_Bit == 5)
                BAMI Bit = -5;
            else
                BAMI_Bit = 5;
            for (double k = 0; k < 100; k = k + 1)
                File3 << tSaved << " " << BAMI_Bit << endl;</pre>
                BAMISignal[B_iterator] = BAMI_Bit;
                B_iterator++;
                tSaved = tSaved + Probkowanie;
        }
    File3.close();
    return 0;
}
```

```
double BAMIdec(double * Signal, double Probkowanie)
{
    double tSaved = 0.0;
    fstream File4;
    File4.open("C:/Users/Qrystian/Desktop/results4.txt", ios::out);
    for (int j = 0; j <= B iterator; j++)</pre>
         if (Signal[j] == 0)
              File4 << tSaved << " " << 0 << endl;</pre>
              tSaved = tSaved + Probkowanie;
         else
         {
              File4 << tSaved << " " << 1 << endl;
              tSaved = tSaved + Probkowanie;
         }
     }
    File4.close();
    return 0;
}
int main()
{
    fstream File2;
    fstream File3;
    fstream File4;
    File2.open("C:/Users/Qrystian/Desktop/results2.txt", ios::out);
    File3.open("C:/Users/Qrystian/Desktop/results3.txt", ios::out);
File4.open("C:/Users/Qrystian/Desktop/results4.txt", ios::out);
     string S = S2BS("ab", "BigEndian");
    double Probkowanie = 0.01;
    Zegar(S.length(), Probkowanie);
    for (double t = 0; t < S.length(); t = t + Probkowanie)</pre>
          // TTL - Return to Zero/*
         File2 << t << " " << TTL(S[floor(t)]) << endl;
File3 << t << " " << TTL(S[floor(t)]) << endl;
File4 << t << " " << TTLdec( TTL(S[floor(t)]) ) << endl;*/</pre>
         // Manchester
         File2 << t << " " << TTL(S[floor(t)]) << endl;</pre>
         if (t == 0) Manchester(S, Probkowanie);
         if (t == 0) Manchesterdec(ManchesterSignal, Probkowanie);
         // NRZI - Non Return to Zero Inverted
         File2 << t << " " << TTL(S[floor(t)]) << endl;
         if (t == 0) NRZI(S, Probkowanie);
         if (t == 0) NRZIdec(NRZISignal, Probkowanie);
         // BAMI - Bipolar Alternate Mark Inversion
         File2 << t << " " << TTL(S[floor(t)]) << endl;</pre>
         if (t == 0) BAMI(S, Probkowanie);
         if (t == 0) BAMIdec(BAMISignal, Probkowanie);
    }
    File2.close();
    File3.close();
    File4.close();
}
```

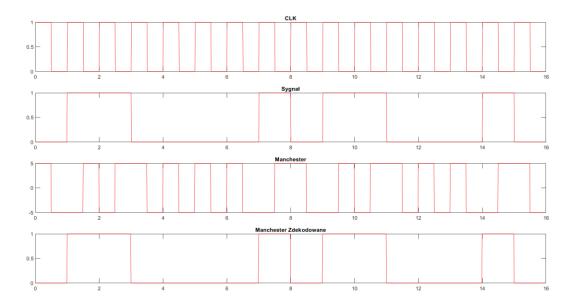
Opis kodu:

- Zegar
- Kod TTL + dekoder
- Kod Manchester + dekoder
- Kod NRZI + dekoder
- Kod BAMI + dekoder

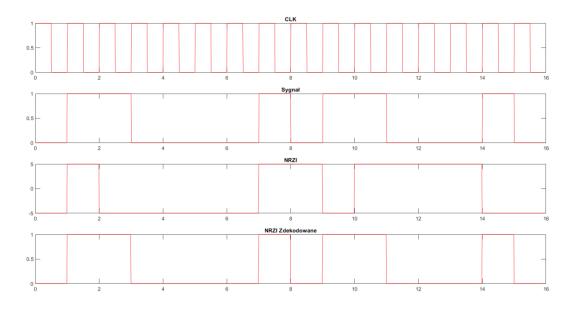
Wygenerowane wykresy (jest ich 4 ponieważ zegar umieściłem na każdym wykresie):



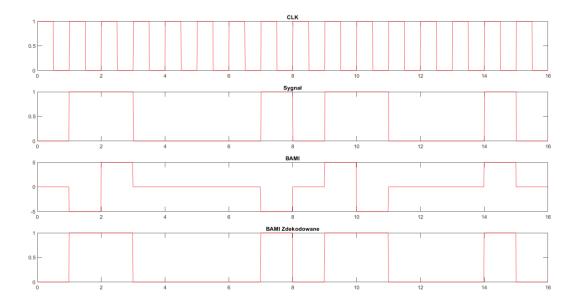
Wykres 1 Zegar + TTL



Wykres 2 Zegar + Manchester



Wykres 3 Zegar + NRZI



Wykres 4 Zegar + BAMI