```
# Start of Sphere, large, mono
Experiment-----
# Please add the name of the experiment
Name of the experiment = Sphere, large, mono
# Alpha (Internal 'alphash')
ena_Alpha=false
val_Alpha=0
# Enable/Disable Ay1
ena_Ay1=false
val_Ay1=0
# Enable/Disable Ay2
ena_Ay2=false
val_Ay2=1
# Enable/Disable Ay3
ena_Ay3=false
val_Ay3=0
# Enable/Disable Az1
ena Az1=false
val Az1=0
# Enable/Disable Az2
ena Az2=false
val_Az2=0
# Enable/Disable Az3
ena_Az3=false
val Az3=1
```

Enable/Disable Base ena_Base=false val Base=0

Enable/Disable Twinned ena_Twinned=false val_Twinned=False

Enable/Disable WAXS ena_WAXS=false val WAXS=False

Enable/Disable CBInterior ena_CBInterior=false val_CBInterior=homogeneous {0}

CBParticle (Particle type selection) ena_CBParticle=false val_CBParticle=sphere {0}

```
# Enable/Disable CBPeak
ena CBPeak=false
val_CBPeak=Anisotropic Gaussian {7}
# Enable/Disable Azi
ena Azi=false
val Azi=0.01
# Enable/Disable BFactor
ena BFactor=false
val BFactor=1
# Enable/Disable Ceff
ena Ceff=false
val Ceff=0.01
# Enable/Disable Ceffcyl
ena_Ceffcyl=false
val_Ceffcyl=0
# Enable/Disable Dbeta
ena_Dbeta=false
val Dbeta=0.4
# DebyeWaller (Also called Displacement [nm])
ena_DebyeWaller=false
val_DebyeWaller=1
# Det (Distance Sample - Detector [m])
ena Det=false
val Det=10
# Enable/Disable Dist
ena_Dist=false
val Dist=?2
# DomainSize (Radial domain size [nm])
ena DomainSize=false
val_DomainSize=220
# Enable/Disable PeakPar
ena_PeakPar=false
val_PeakPar=0
# PixelNoX (Number of horizontal detector pixel)
ena PixelNoX=false
val PixelNoX=128
# PixelNoY (Number of vertical detector pixel)
ena_PixelNoY=false
val PixelNoY=128
# PixelX (Width of one detector pixel [mm])
ena_PixelX=false
val PixeIX=1
```

```
# PixelY (Height of one detector pixel [mm])
ena PixelY=false
val_PixelY=1
# Qmax (Qmax preset from user [nm-1])
ena Qmax=false
val_Qmax=2
# QmaxData (Use the Qmax from the data)
ena QmaxData=false
val QmaxData=False
# QmaxPreset (Use the Qmax provided here)
ena QmaxPreset=false
val QmaxPreset=True
# Radius (Inner radius)
ena Radius=false
val Radius=20
# Radiusi (Outer radius)
ena Radiusi=false
val Radiusi=2.68
# Enable/Disable Rho
ena Rho=false
val Rho=0.08
# Enable/Disable Sigma
ena_Sigma=false
val_Sigma=0.07
# Wavelength (Wavelength [nm])
ena_Wavelength=false
val_Wavelength=0.154
# HKLmax (Number of iterations in the h,k,l-loops)
ena_HKLmax=false
val_HKLmax=3
# Enable/Disable I0
ena I0=false
val_I0=1000
# LType (Lattice type selection)
ena_LType=false
val_LType=None {12}
# Enable/Disable Length
ena_Length=false
val_Length=28.6
# Enable/Disable Ordis
ena Ordis=false
```

```
val_Ordis=isotropic {7}
# Enable/Disable P1
ena_P1=false
val P1=0
# Enable/Disable DebyeScherrer
ena_DebyeScherrer=false
val_DebyeScherrer=False
# Enable/Disable RBPara
ena RBPara=false
val RBPara=False
# RotAlpha (Internal 'alpha')
ena_RotAlpha=false
val_RotAlpha=0
# SigX (editdom1)
ena_SigX=false
val_SigX=40
# SigY (editdom2)
ena_SigY=false
val_SigY=40
# SigZ (editdom3)
ena_SigZ=false
val_SigZ=40
# Enable/Disable SigmaL
ena_SigmaL=false
val_SigmaL=0.11
# Enable/Disable Ax1
ena_Ax1=false
val_Ax1=1
# Enable/Disable Ax2
ena_Ax2=false
val Ax2=0
# Enable/Disable Ax3
ena_Ax3=false
val Ax3=0
# Enable/Disable acpl
ena_acpl=false
val_acpl=0
# Enable/Disable bcpl
ena_bcpl=false
val_bcpl=0
```

Enable/Disable ifluc

```
ena ifluc=false
val_ifluc=0
# Enable/Disable iso
ena iso=false
val iso=1
# Enable/Disable phi
ena_phi=false
val_phi=0
# Enable/Disable reff
ena reff=false
val_reff=0
# Enable/Disable rfluc
ena rfluc=false
val_rfluc=0
# Enable/Disable rotPhi
ena_rotPhi=false
val_rotPhi=0
# Enable/Disable rotTheta
ena rotTheta=false
val rotTheta=0
# Enable/Disable theta
ena_theta=false
val_theta=0
# uca (Unit cell dimension a [nm])
ena uca=false
val_uca=47.7
# ucalpha (Unit cell rotation alpha [])
ena_ucalpha=false
val_ucalpha=90
# ucb (Unit cell dimension b [nm])
ena_ucb=false
val_ucb=47.7
# ucbeta (Unit cell rotation beta [])
ena ucbeta=false
val_ucbeta=90
# ucc (Unit cell dimension c [nm])
ena_ucc=false
val ucc=26.2
# ucgamma (Unit cell rotation gamma [])
ena_ucgamma=false
val_ucgamma=90
```

```
# Enable/Disable ucn1
ena ucn1=false
val ucn1=1
# Enable/Disable ucn2
ena ucn2=false
val ucn2=0
# Enable/Disable ucn3
ena ucn3=false
val ucn3=0
# Enable/Disable ucpsi
ena_ucpsi=false
val_ucpsi=0
# GridPoints (Half of the size of each image dimension)
ena GridPoints=true
val_GridPoints=100
# Enable/Disable BeamPos
ena BeamPos=true
val BeamPosX=0 #-GridPoints .. +GridPoints
val_BeamPosY=0 # -GridPoints .. +GridPoints
# Enable/Disable Generate PNG
ena_generatePNG=true
# Number of Images
val_numimg=1
# Output Path
val outPath=.
# end of Sphere,large,mono
Experiment-----
# Start of Cylinders, oriented
Experiment-----
# Please add the name of the experiment
Name of the experiment = Cylinders, oriented
# Alpha (Internal 'alphash')
ena_Alpha=false
val_Alpha=0
# Enable/Disable Ay1
ena_Ay1=false
```

```
val_Ay1=0
# Enable/Disable Ay2
ena_Ay2=false
val_Ay2=1
# Enable/Disable Ay3
ena_Ay3=false
val_Ay3=0
# Enable/Disable Az1
ena Az1=false
val Az1=0
# Enable/Disable Az2
ena Az2=false
val_Az2=0
# Enable/Disable Az3
ena Az3=false
val Az3=1
# Enable/Disable Base
ena_Base=false
val_Base=0
# Enable/Disable Twinned
ena Twinned=false
val Twinned=False
# Enable/Disable WAXS
ena_WAXS=false
val WAXS=False
# Enable/Disable CBInterior
ena_CBInterior=false
val_CBInterior=homogeneous {0}
# CBParticle (Particle type selection)
ena_CBParticle=false
val_CBParticle=cylinder {1}
# Enable/Disable CBPeak
ena_CBPeak=false
val_CBPeak=Anisotropic Gaussian {7}
# Enable/Disable Azi
ena_Azi=false
val Azi=0.03
# Enable/Disable BFactor
ena_BFactor=false
val_BFactor=0.01
```

Enable/Disable Ceff

```
ena Ceff=false
val_Ceff=0.01
# Enable/Disable Ceffcyl
ena Ceffcyl=false
val_Ceffcyl=0
# Enable/Disable Dbeta
ena Dbeta=false
val Dbeta=20
# DebyeWaller (Also called Displacement [nm])
ena_DebyeWaller=false
val_DebyeWaller=1.82
# Det (Distance Sample - Detector [m])
ena_Det=false
val Det=10
# Enable/Disable Dist
ena Dist=false
val_Dist=?2
# DomainSize (Radial domain size [nm])
ena DomainSize=false
val DomainSize=250
# Enable/Disable PeakPar
ena PeakPar=false
val_PeakPar=0
# PixelNoX (Number of horizontal detector pixel)
ena PixelNoX=false
val_PixelNoX=128
# PixelNoY (Number of vertical detector pixel)
ena PixelNoY=false
val PixelNoY=128
# PixelX (Width of one detector pixel [mm])
ena PixelX=false
val_PixeIX=1
# PixelY (Height of one detector pixel [mm])
ena PixelY=false
val PixelY=1
# Qmax (Qmax preset from user [nm-1])
ena_Qmax=false
val Qmax=2
# QmaxData (Use the Qmax from the data)
ena QmaxData=false
val QmaxData=False
```

```
# QmaxPreset (Use the Qmax provided here)
ena_QmaxPreset=false
val QmaxPreset=True
# Radius (Inner radius)
ena Radius=false
val Radius=3
# Radiusi (Outer radius)
ena Radiusi=false
val Radiusi=5.63
# Enable/Disable Rho
ena_Rho=false
val Rho=0.14
# Enable/Disable Sigma
ena_Sigma=false
val_Sigma=0.1
# Wavelength (Wavelength [nm])
ena_Wavelength=false
val Wavelength=0.154
# HKLmax (Number of iterations in the h,k,l-loops)
ena_HKLmax=false
val_HKLmax=3
# Enable/Disable I0
ena I0=false
val_I0=1000
# LType (Lattice type selection)
ena_LType=false
val_LType=None {12}
# Enable/Disable Length
ena_Length=false
val_Length=15
# Enable/Disable Ordis
ena_Ordis=false
val_Ordis=Gaussian {0}
# Enable/Disable P1
ena_P1=false
val_P1=0
# Enable/Disable DebyeScherrer
ena_DebyeScherrer=false
val_DebyeScherrer=False
# Enable/Disable RBPara
ena RBPara=false
val RBPara=False
```

```
# RotAlpha (Internal 'alpha')
ena_RotAlpha=false
val_RotAlpha=0
# SigX (editdom1)
ena_SigX=false
val_SigX=40
# SigY (editdom2)
ena_SigY=false
val_SigY=40
# SigZ (editdom3)
ena SigZ=false
val_SigZ=40
# Enable/Disable SigmaL
ena_SigmaL=false
val_SigmaL=0.16
# Enable/Disable Ax1
ena Ax1=false
val_Ax1=1
# Enable/Disable Ax2
ena_Ax2=false
val Ax2=0
# Enable/Disable Ax3
ena Ax3=false
val_Ax3=0
# Enable/Disable _CalcTime_
ena__CalcTime_=true
val__CalcTime_=12540 # Inp
# Enable/Disable _PrepTime_
ena__PrepTime_=true
val__PrepTime_=29.0819 # Inp
# Enable/Disable acpl
ena_acpl=false
val_acpl=0
# Enable/Disable bcpl
ena_bcpl=false
val_bcpl=0
# Enable/Disable ifluc
ena ifluc=false
val_ifluc=0
# Enable/Disable iso
ena iso=false
```

```
val iso=0
# Enable/Disable phi
ena_phi=false
val_phi=0
# Enable/Disable reff
ena reff=false
val_reff=0
# Enable/Disable rfluc
ena_rfluc=false
val rfluc=0
# Enable/Disable rotPhi
ena_rotPhi=false
val_rotPhi=0
# Enable/Disable rotTheta
ena rotTheta=false
val rotTheta=0
# Enable/Disable theta
ena_theta=false
val_theta=90
# uca (Unit cell dimension a [nm])
ena uca=false
val uca=40.2
# ucalpha (Unit cell rotation alpha [])
ena_ucalpha=false
val_ucalpha=90
# ucb (Unit cell dimension b [nm])
ena_ucb=false
val_ucb=40.2
# ucbeta (Unit cell rotation beta [])
ena_ucbeta=false
val ucbeta=90
# ucc (Unit cell dimension c [nm])
ena_ucc=false
val_ucc=44
# ucgamma (Unit cell rotation gamma [])
ena_ucgamma=false
val_ucgamma=90
# Enable/Disable ucn1
ena_ucn1=false
val_ucn1=1
# Enable/Disable ucn2
```

```
ena ucn2=false
val_ucn2=0
# Enable/Disable ucn3
ena ucn3=false
val ucn3=0
# Enable/Disable ucpsi
ena_ucpsi=false
val_ucpsi=0
# GridPoints (Half of the size of each image dimension)
ena GridPoints=true
val_GridPoints=100
# Enable/Disable BeamPos
ena_BeamPos=true
val_BeamPosX=0 # -GridPoints .. +GridPoints
val_BeamPosY=0 # -GridPoints .. +GridPoints
# Enable/Disable Generate PNG
ena_generatePNG=true
# Number of Images
val_numimg=1
# Output Path
val outPath=.
# End of Cylinders, oriented
Experiment-----
# Start of BCC,iso Experiment------
# Please add the name of the experiment
Name of the experiment = BCC, iso
# Alpha (Internal 'alphash')
ena_Alpha=false
val_Alpha=0
# Enable/Disable Ay1
ena_Ay1=false
val_Ay1=0
# Enable/Disable Ay2
ena_Ay2=false
val_Ay2=1
# Enable/Disable Ay3
ena_Ay3=false
```

```
val Ay3=0
# Enable/Disable Az1
ena_Az1=false
val Az1=0
# Enable/Disable Az2
ena Az2=false
val Az2=0
# Enable/Disable Az3
ena_Az3=false
val Az3=1
# Enable/Disable Base
ena Base=false
val_Base=0
# Enable/Disable Twinned
ena Twinned=false
val Twinned=True
# Enable/Disable WAXS
ena_WAXS=false
val WAXS=False
# Enable/Disable CBInterior
ena_CBInterior=false
val_CBInterior=homogeneous {0}
# CBParticle (Particle type selection)
ena_CBParticle=false
val_CBParticle=sphere {0}
# Enable/Disable CBPeak
ena_CBPeak=false
val_CBPeak=Gaussian {1}
# Enable/Disable Azi
ena Azi=false
val Azi=40
# Enable/Disable BFactor
ena_BFactor=false
val_BFactor=1
# Enable/Disable Ceff
ena_Ceff=false
val_Ceff=0.01
# Enable/Disable Ceffcyl
ena_Ceffcyl=false
val_Ceffcyl=0
```

Enable/Disable Dbeta

```
ena Dbeta=false
val_Dbeta=0.4
# DebyeWaller (Also called Displacement [nm])
ena DebyeWaller=false
val_DebyeWaller=5
# Det (Distance Sample - Detector [m])
ena_Det=false
val Det=1
# Enable/Disable Dist
ena Dist=false
val_Dist=?2
# DomainSize (Radial domain size [nm])
ena_DomainSize=false
val DomainSize=120
# Enable/Disable PeakPar
ena PeakPar=false
val_PeakPar=0
# PixelNoX (Number of horizontal detector pixel)
ena PixelNoX=false
val PixelNoX=2048
# PixelNoY (Number of vertical detector pixel)
ena_PixelNoY=false
val_PixelNoY=2048
# PixelX (Width of one detector pixel [mm])
ena PixelX=false
val_PixelX=0.172
# PixelY (Height of one detector pixel [mm])
ena PixelY=false
val PixelY=0.172
# Qmax (Qmax preset from user [nm-1])
ena Qmax=false
val_Qmax=1
# QmaxData (Use the Qmax from the data)
ena QmaxData=false
val QmaxData=False
# QmaxPreset (Use the Qmax provided here)
ena_QmaxPreset=false
val QmaxPreset=True
# Radius (Inner radius)
ena Radius=false
val_Radius=8
```

```
# Radiusi (Outer radius)
ena_Radiusi=false
val Radiusi=0
# Enable/Disable Rho
ena Rho=false
val Rho=0
# Enable/Disable Sigma
ena_Sigma=false
val Sigma=0.1
# Wavelength (Wavelength [nm])
ena_Wavelength=false
val Wavelength=0.09499
# HKLmax (Number of iterations in the h,k,l-loops)
ena HKLmax=false
val HKLmax=5
# Enable/Disable I0
ena_I0=false
val I0=10000
# LType (Lattice type selection)
ena_LType=false
val_LType=BCC (lm3m) {4}
# Enable/Disable Length
ena_Length=false
val_Length=1
# Enable/Disable Ordis
ena_Ordis=false
val_Ordis=isotropic {7}
# Enable/Disable P1
ena P1=false
val_P1=0
# Enable/Disable DebyeScherrer
ena_DebyeScherrer=false
val_DebyeScherrer=False
# Enable/Disable RBPara
ena RBPara=false
val_RBPara=False
# RotAlpha (Internal 'alpha')
ena RotAlpha=false
val_RotAlpha=0
# SigX (editdom1)
ena_SigX=false
val_SigX=40
```

```
# SigY (editdom2)
ena_SigY=false
val_SigY=40
# SigZ (editdom3)
ena_SigZ=false
val_SigZ=40
# Enable/Disable SigmaL
ena_SigmaL=false
val_SigmaL=0.06
# Enable/Disable Ax1
ena Ax1=false
val Ax1=1
# Enable/Disable Ax2
ena Ax2=false
val_Ax2=0
# Enable/Disable Ax3
ena Ax3=false
val_Ax3=0
# Enable/Disable _CalcTime_
ena__CalcTime_=true
val__CalcTime_=1395.71 # Inp
# Enable/Disable _PrepTime_
ena__PrepTime_=true
val__PrepTime_=1.001 # Inp
# Enable/Disable acpl
ena_acpl=false
val_acpl=0
# Enable/Disable bcpl
ena_bcpl=false
val_bcpl=0
# Enable/Disable ifluc
ena_ifluc=false
val_ifluc=0
# Enable/Disable iso
ena_iso=false
val_iso=0
# Enable/Disable phi
ena_phi=false
val_phi=0
# Enable/Disable reff
```

ena reff=false

```
val reff=0
# Enable/Disable rfluc
ena_rfluc=false
val rfluc=0
# Enable/Disable rotPhi
ena rotPhi=false
val_rotPhi=0
# Enable/Disable rotTheta
ena_rotTheta=false
val rotTheta=0
# Enable/Disable theta
ena theta=false
val_theta=0
# uca (Unit cell dimension a [nm])
ena_uca=false
val uca=26
# ucalpha (Unit cell rotation alpha [])
ena_ucalpha=false
val_ucalpha=90
# ucb (Unit cell dimension b [nm])
ena_ucb=false
val ucb=21
# ucbeta (Unit cell rotation beta [])
ena_ucbeta=false
val ucbeta=90
# ucc (Unit cell dimension c [nm])
ena_ucc=false
val_ucc=21
# ucgamma (Unit cell rotation gamma [])
ena_ucgamma=false
val ucgamma=90
# Enable/Disable ucn1
ena_ucn1=false
val_ucn1=1
# Enable/Disable ucn2
ena_ucn2=false
val ucn2=1
# Enable/Disable ucn3
ena_ucn3=false
val_ucn3=0
# Enable/Disable ucpsi
```

```
val_ucpsi=0
# GridPoints (Half of the size of each image dimension)
ena GridPoints=true
val GridPoints=100
# Enable/Disable BeamPos
ena BeamPos=true
val BeamPosX=0 #-GridPoints .. +GridPoints
val BeamPosY=0 #-GridPoints .. +GridPoints
# Enable/Disable Generate PNG
ena_generatePNG=true
# Number of Images
val_numimg=1
# Output Path
val_outPath=.
# End of Bcc,iso Experiment------
# Start of Disks Experiment------
# Please add the name of the experiment
Name of the experiment = Disks
# Alpha (Internal 'alphash')
ena Alpha=false
val_Alpha=0
# Enable/Disable Ay1
ena_Ay1=false
val_Ay1=0
# Enable/Disable Ay2
ena_Ay2=false
val_Ay2=1
# Enable/Disable Ay3
ena_Ay3=false
val_Ay3=0
# Enable/Disable Az1
ena_Az1=false
val Az1=0
# Enable/Disable Az2
ena Az2=false
val_Az2=0
```

ena ucpsi=false

```
# Enable/Disable Az3
ena Az3=false
val Az3=1
# Enable/Disable Base
ena Base=false
val Base=0
# Enable/Disable Twinned
ena Twinned=false
val Twinned=False
# Enable/Disable WAXS
ena_WAXS=false
val WAXS=False
# Enable/Disable CBInterior
ena CBInterior=false
val_CBInterior=homogeneous {0}
# CBParticle (Particle type selection)
ena_CBParticle=false
val CBParticle=disk {2}
# Enable/Disable CBPeak
ena CBPeak=false
val_CBPeak=Anisotropic Gaussian {7}
# Enable/Disable Azi
ena Azi=false
val_Azi=0.02
# Enable/Disable BFactor
ena_BFactor=false
val BFactor=1
# Enable/Disable Ceff
ena Ceff=false
val_Ceff=0.01
# Enable/Disable Ceffcyl
ena_Ceffcyl=false
val_Ceffcyl=0
# Enable/Disable Dbeta
ena Dbeta=false
val_Dbeta=0.3
# DebyeWaller (Also called Displacement [nm])
ena_DebyeWaller=false
val_DebyeWaller=1.71
# Det (Distance Sample - Detector [m])
ena Det=false
```

val Det=10

```
# Enable/Disable Dist
ena_Dist=false
val_Dist=?2
# DomainSize (Radial domain size [nm])
ena DomainSize=false
val DomainSize=250
# Enable/Disable PeakPar
ena PeakPar=false
val_PeakPar=0
# PixelNoX (Number of horizontal detector pixel)
ena PixelNoX=false
val PixelNoX=128
# PixelNoY (Number of vertical detector pixel)
ena PixelNoY=false
val PixelNoY=128
# PixelX (Width of one detector pixel [mm])
ena PixelX=false
val_PixeIX=1
# PixelY (Height of one detector pixel [mm])
ena PixelY=false
val PixelY=1
# Qmax (Qmax preset from user [nm-1])
ena Qmax=false
val_Qmax=2
# QmaxData (Use the Qmax from the data)
ena QmaxData=false
val_QmaxData=False
# QmaxPreset (Use the Qmax provided here)
ena_QmaxPreset=false
val_QmaxPreset=True
# Radius (Inner radius)
ena_Radius=false
val_Radius=4
# Radiusi (Outer radius)
ena_Radiusi=false
val_Radiusi=6.6
# Enable/Disable Rho
ena Rho=false
val_Rho=0.14
# Enable/Disable Sigma
ena_Sigma=false
```

```
val_Sigma=0.1
# Wavelength (Wavelength [nm])
ena_Wavelength=false
val Wavelength=0.154
# HKLmax (Number of iterations in the h,k,l-loops)
ena_HKLmax=false
val HKLmax=3
# Enable/Disable I0
ena I0=false
val 10=1000
# LType (Lattice type selection)
ena_LType=false
val_LType=None {12}
# Enable/Disable Length
ena_Length=false
val_Length=15
# Enable/Disable Ordis
ena_Ordis=false
val_Ordis=isotropic {7}
# Enable/Disable P1
ena P1=false
val P1=0
# Enable/Disable DebyeScherrer
ena_DebyeScherrer=false
val_DebyeScherrer=False
# Enable/Disable RBPara
ena_RBPara=false
val_RBPara=False
# RotAlpha (Internal 'alpha')
ena_RotAlpha=false
val_RotAlpha=0
# SigX (editdom1)
ena_SigX=false
val_SigX=40
# SigY (editdom2)
ena_SigY=false
val_SigY=40
# SigZ (editdom3)
ena_SigZ=false
val_SigZ=40
```

Enable/Disable SigmaL

```
ena_SigmaL=false
val_SigmaL=0.1
# Enable/Disable Ax1
ena Ax1=false
val Ax1=1
# Enable/Disable Ax2
ena Ax2=false
val Ax2=0
# Enable/Disable Ax3
ena Ax3=false
val_Ax3=0
# Enable/Disable _CalcTime_
ena__CalcTime_=true
val__CalcTime_=112.949 # Inp
# Enable/Disable _PrepTime_
ena__PrepTime_=true
val__PrepTime_=8.1547 # Inp
# Enable/Disable acpl
ena_acpl=false
val_acpl=0
# Enable/Disable bcpl
ena_bcpl=false
val_bcpl=0
# Enable/Disable ifluc
ena ifluc=false
val_ifluc=0
# Enable/Disable iso
ena iso=false
val_iso=0
# Enable/Disable phi
ena_phi=false
val_phi=0
# Enable/Disable reff
ena reff=false
val reff=0
# Enable/Disable rfluc
ena_rfluc=false
val rfluc=0
# Enable/Disable rotPhi
ena_rotPhi=false
val_rotPhi=0
```

```
# Enable/Disable rotTheta
ena rotTheta=false
val rotTheta=0
# Enable/Disable theta
ena theta=false
val theta=0
# uca (Unit cell dimension a [nm])
ena uca=false
val uca=24.9
# ucalpha (Unit cell rotation alpha [])
ena_ucalpha=false
val ucalpha=90
# ucb (Unit cell dimension b [nm])
ena ucb=false
val_ucb=24.9
# ucbeta (Unit cell rotation beta [])
ena_ucbeta=false
val ucbeta=90
# ucc (Unit cell dimension c [nm])
ena_ucc=false
val_ucc=25.8
# ucgamma (Unit cell rotation gamma [])
ena_ucgamma=false
val_ucgamma=90
# Enable/Disable ucn1
ena_ucn1=false
val ucn1=1
# Enable/Disable ucn2
ena ucn2=false
val_ucn2=0
# Enable/Disable ucn3
ena_ucn3=false
val_ucn3=0
# Enable/Disable ucpsi
ena_ucpsi=false
val_ucpsi=0
# GridPoints (Half of the size of each image dimension)
ena GridPoints=true
val_GridPoints=100
# Enable/Disable BeamPos
ena_BeamPos=true
val BeamPosX=0 #-GridPoints .. +GridPoints
```

