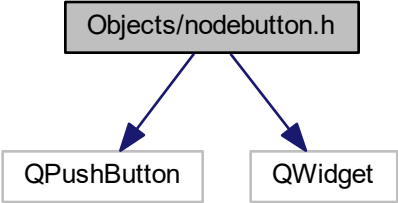


Objects/nodebutton.h



```
graph TD; A[Objects/nodebutton.h] --> B[QPushButton]; A --> C[QWidget];
```

QPushButton

QWidget