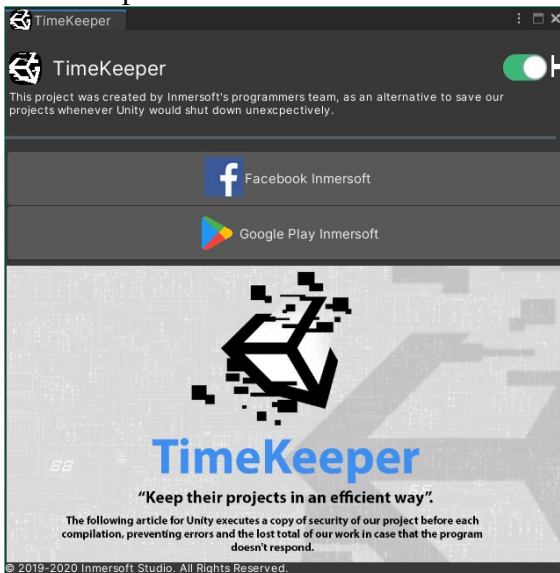 TimeKeeper

TimeKeeper will allow you to keep your projects safe from unexpected closings of Unity or any other event that did not allow you to save your project, since in each entry to the Play Mode the system will first save your project and then execute the Play Mode. It is also possible to make a backup, in the menu of TimeKeeper → Make a Backup or simply by pressing Ctrl + Alt + L.

You don't need to do any configuration, unless you want to disable TimeKeeper, you can do it by accessing the settings panel from the menu bar or pressing the key combination Ctrl + Alt + K.

TimeKeeper Screen

Turn On / Off: Allows you to enable or disable TimeKeeper's save functions, however the backup function will still be active.

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