# A Quick Guide for the pbdRPC Package

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#### Warning:

This document is written to explain the main functions of **pbdRPC** (Chen and Schmidt 2017), version 0.1-1. Every effort will be made to ensure that future versions are consistent with these instructions, but features in later versions may not be explained in this document.

Information about the functionality of this package, and any changes in future versions can be found on website: "Programming with Big Data in R" (pbdR) at http://r-pbd.org/ (Ostrouchov et al. 2012).

## 1. Introduction

This package, **pbdRPC** (Chen and Schmidt 2017), provides one high-level function, **srpc()**, that can securely send commands to remote servers via **ssh** (OpenSSH) or **plink/plink.exe** (PuTTY). The high-level function is a very light yet secure implementation because the communications are encrypted, by default SSH version 2 using RSA key pairs, between a local client and remote servers.

The high-level function <code>srpc()</code> is a unified interface via system call to either <code>ssh</code> or <code>plink</code> across most popular OSs including Linux, Mac OSX, MS Windows, and Solaris. Simply speaking, the function <code>srpc()</code> is a wrapper of two low-level functions, <code>ssh()</code> and <code>plink()</code>. However, these functions can ask remote servers to execute commands without logging in the servers provided that an authentication is setup properly.

Four RPC controls are provided by the package to simply the functions:

- 1. .pbd\_env\$RPC.CT is main RPC controls taking care several basic functionalities of three functions, srpc(), ssh(), and plink().
- 2. .pbd\_env\$RPC.LI has information of login account for logging in the remote server include authentication using private keys. See Section 2 for details.
- 3. .pbd\_env\$RPC.RR has examples of executing multiple commands on a remote server which is an application related to an R package, remoter (Schmidt and Chen 2016b). See Section 3 for details.
- 4. .pbd\_env\$RPC.CS has examples of executing multiple commands on a pbdCS cluster which is an application related to an R package, pbdCS (Schmidt and Chen 2016a). See Section 4 for details.

Note that .pbd\_env will be first generated when the library pbdRPC is loaded, then default objects RPC.CT, RPC.LI, RPC.RR, and RPC.CS will be generated.

In general, only RPC.CT and RPC.LI are required to be set by users according to their environment configurations. The RPC.RR and RPC.Cs are simple templates to show two pbdR applications. Users are welcomed to adopt those templates and to develop personal applications wherever automations can be benefit by remote procedure calls.

Most OSs (Linux, Solaris, Mac OSX) have the system command ssh (OpenSSH) installed, so the ssh() is a wrapper function to the system ssh command. For Windows, the plink.exe (from PuTTY) will be compiled with pbdRPC, so the plink() is a wrapper function to the executable file, plink.exe. Note that for non-Windows system, the plink can be compiled as well.

#### 1.1. Basic ssh and srpc()

Suppose a sshd is set and running correctly on a server running a Linux system at an ip address "192.168.56.101" and a port "22". Further, suppose an account called "snoweye" is created and a password for the account is set on the server.

From a terminal or a shell of non-Windows systems, one may use

#### Basic ssh in shell

```
$ ssh snoweye@192.168.56.101 'whoami'
```

to access the server and to ask the server to execute a command whoami. Typing the password for the login account may be needed. The command whoami is available on most Linux systems, it should return the command result, "snoweye", on the screen/stdout without logging in a shell environment on the server. In the same setup, the command whoami can be replaced by any other proper programs, shell scripts, or procedures. For Windows system, one may use plink.exe instead of ssh from a terminal cmd.exe. See Section 1.3 for details.

Within R, the next example will have the same results as the above shell command.

#### Basic srpc() in **pbdRPC** and R

```
> library(pbdRPC, quietly = TRUE)
>
> ### Alter login information as needed
> rpcopt_set(user = "snoweye", hostname = "192.168.56.101")
> srpc("whoami")
```

The command results may be captured by R as well.

Regardless the system, the high level function <code>srpc()</code> can unify the calls to either <code>ssh()</code> or <code>plink()</code> functions. One may use <code>ssh()</code> in non-Windows system, but use <code>plink()</code> in Windows system. The <code>srpc()</code> automatically detects the system first, then calls the corresponding function. Currently, no external <code>plink.exe</code> or <code>plink</code> is implemented even though it is possible. The details of <code>ssh()</code> and <code>plink()</code> are given in next.

#### 1.2. Basic ssh()

Inside R and via **pbdRPC**, this can be done by

## Basic ssh() in pbdRPC and R

```
> library(pbdRPC, quietly = TRUE)
> ssh("snoweye@192.168.56.101 'whoami'")
```

provided all other options (port, forwarding, etc) are set correctly. Note that the password for the account may be required when an authentication file (id\_rda) is not available.

Note that multiple commands can be automatically given at once as shell commands under an shell prompt, such as ";", "&&", ">", "<", "|" or "&" etc. For example, the next will tell current id, date/time, and files.

## Multiple commands to ssh in shell

```
$ ssh snoweye@192.168.56.101 'whoami;date;ls -a'
```

The multiple commands can be applied to ssh() and plink() as

### Multipel commands to ssh() in pbdRPC and R

```
> library(pbdRPC, quietly = TRUE)
> ssh("snoweye@192.168.56.101 'whoami;date;ls -a'")
```

See Section 3 and .pbd\_env\$RPC.RR for more details.

## 1.3. Basic plink.exe and plink()

In Windows system and inside the cmd.exe, one may similarly use next

#### Basic plink.exe in cmd.exe

```
C:\> plink.exe snoweye@192.168.56.101 'whoami'
```

to access the server provided plink.exe is in the PATH.

Inside RGui and via pbdRPC, this can be done by

## Basic plink() in **pbdRPC** and R

```
> library(pbdRPC, quietly = TRUE)
> plink("snoweye@192.168.56.101 'whoami'")
```

provided all other options (port, forwarding, etc) are set correctly. The multiple commands can be applied to plink() as well.

By default, the plink() will open an cmd.exe to execute the command whoami because the password input is not allowed inside RGui. When the authentication file (id\_rsa.ppk) is available, one may want to disable the opening cmd.exe as in next.

#### Advance plink() in pbdRPC and R

```
> .pbd_env$RPC.CT$use.shell.exec <- FALSE
> ret <- plink("snoweye@192.168.56.101 'whoami'")
> print(ret)
```

Because the shell.exec() is disable, the plink() call may accept returns of the remote server and capture/save the returns in an R object, ret.

The use.shell.exec is for Windows system only and required to be TRUE when RGui is mainly used. The plink() in RGui may hang forever or crash when input/typing of a password or a passphrase is needed for logging in the server. RGui has different stdin and stdout than a usual terminal. The use.shell.exec can be switched to FALSE when the authentication is correct and no passphrase is needed, i.e. no stdin input/typing. However, Rcmd running within a cmd.exe may be OK with stdin input/typing when use.shell.exec = FALSE.

Other solutions to replace internal plink.exe of pbdRPC include:

- The plink.exe can be installed from the PuTTY as well.
- Windows PowerShell and git also provide ssh.exe but additional installation/configuration is unavoidable.

## 2. Handling Login Information

Suppose an Oracle VM VirtualBox runs Xubuntu 15.10 as the guest OS within a Windows 8 system as the host OS. The VM has an virtual network adaptor (host-only) with IP address 192.168.56.101, so that one can login to the VM using either telnet, plink, or ssh from the Windows 8 system. Note that telnet and ssh uses ports 23 and 22 as default, respectively. Suppose further the login id is called "snoweye", then one may use the function rpcopt\_set() to assign/overwrite the login information to .pbd\_env\$RPC.LI as in next.

#### Set login information

In next, the basic login information RPC.LI describes that srpc() will

- use ssh (exec.type) to execute a command (given by srpc(), ssh(), or plink())
- with args (additional arguments to ssh or plink.exe)
- and a user account (snoweye)
- login into a hostname (server ip = 192.168.56.101 or host name)
- from a pport (server port = 22), and
- may use authentication keys in priv.key or priv.key.ppk.

#### Basic RPC.LI

```
> .pbd_env$RPC.LI

$exec.type

[1] "ssh"

$args

[1] ""

$pport

[1] "22"

$user

[1] "snoweye"

$hostname

[1] "192.168.56.101"
```

```
$priv.key
[1] "~/.ssh/id_rsa"

$priv.key.ppk
[1] "./id_rsa.ppk"
```

Currently, the exec.type is only for non-Windows systems, and it will be ignored on Windows systems ("plink" will be used). Also, ssh uses "-p" (lower case) to input the server port argument. plink.exe uses "-P" (upper case) to input the server port argument. Therefore, the args should not include "-p" nor "-P" to avoid confusion in the unified function srpc(). Similarly, the "-i" may not be include in the args as well because additional authentication may be required.

The account may have the private key for authentication to avoid typing the login password for the user account. The private keys may be stored in files indicated by prive.key for ssh() or prive.key.ppk for plink(). When all setups are correct, command calls can be executed at the hostname (192.168.56.101) remotely. By default, the prive.key.ppk will be read from the current working directory (from getwd()) in Windows systems. In this case ("./id\_rsa.ppk"), the file C:/Users/login\_account/Documents/id\_rsa.ppk is probably read for authentication.

To generate private and public keys is pretty standard for most Linux systems via the ssh-keygen command which will generate keys in OpenSSH format. One may use puttygen in Linux to convert OpenSSH format to PuTTY format for Windows. See Section 7.1 for the conversion from id\_rsa to id\_rsa.ppk. For Windows systems, one may also use puttygen.exe to obtain both keys.

## 3. An Application with remoter

The **remoter** (Schmidt and Chen 2016b) and **pbdZMQ** (Chen *et al.* 2015) provide client/server interface to control a remote R (e.g. running on a single server, Xubuntu, ip=192.168.56.101) from a local R (e.g. running on a single laptop, Windows 8). Combining with **pbdMPI** (Chen *et al.* 2012) and **pbdCS** (Schmidt and Chen 2016a), one may extent the remote R to the R clusters by running R's in a distributed/SPMD environment.

- See Schmidt et al. (2016) for an introduction of remoter and pbdCS.
- See http://github.com/snoweye/user2016.demo for a demo of both packages.
- See pbdR-Tech (http://snoweye.github.io/pbdr/) and HPSC (http://snoweye.github.io/hpsc/) websites for more applications of SPMD and how to utilize R in clusters (Chen and Ostrouchov 2012).

In a simplified scenario such as the setting in Section 2, one may use the following commands to "start", "check", and "kill" a remote R server under a shell environment provided Rscript is in PATH of the login server (pre-load or set by the OO\_set\_devel\_R).

#### **remoter** server at 192.168.56.101

```
$ source ~/work-my/00_set_devel_R
$ nohup Rscript -e 'remoter::server()' > .rrlog 2>&1 < /dev/null &</pre>
```

```
$ ps ax|grep '[r]emoter::server'
$ kill -9 $(ps ax|grep '[r]emoter::server'|awk '{print $1}')
```

In an well established server, one can use ssh or plink.exe to send those commands from a local laptop. Furthermore, one may also use **pbdRPC** directly within an R environment to send those commands. The example is in next.

#### Using **pbdRPC** to control **remoter**

```
> library(pbdRPC, quietly = TRUE)
> ### Alter login information as needed
> rpcopt_set(user = "snoweye", hostname = "192.168.56.101")
> .pbd_env$RPC.CT$use.shell.exec <- FALSE
> preload <- "source ~/work-my/00_set_devel_R; "</pre>
> start_rr(preload = preload)
character (0)
> library(remoter)
Loading required package: pbdZMQ
Attaching package: 'remoter'
The following object is masked from 'package:grDevices':
    dev.off
The following objects are masked from 'package:utils':
    ?, help
> client(addr = "192.168.56.101")
WARNING: server not secure; communications are not encrypted.
remoter> 1+1
[1] 2
remoter > q()
> check_rr()
[1] " 2014 ?
                    Sl
                            0:00
   /home/snoweye/work-my/local/R-devel/lib64/R/bin/exec/R --slave
   --no-restore -e remoter::server()"
> kill_rr()
character (0)
```

where client() is for connect to the remote R server started by start\_rr(). Note that all commands in the above example were typed inside a local R in the local laptop. However, the computation 1+1 was done by a remote R on the server (192.168.56.101).

The start\_rr(), check\_rr(), and kill\_rr() are all wrapper functions of srpc() to submit different commands stored in .pbd\_env\$RPC.RR\$start, .pbd\_env\$RPC.RR\$check, and .pbd\_env\$RPC.RR\$kill, respectively. The tedious details of RPC.RR are in next which all can

be simply sent by srpc() to execute on the server.

#### RPC.RR for controlling remoter

```
> .pbd_env$RPC.RR
$check
[1] "ps ax|grep '[r]emoter::server'"

$kill
[1] "kill -9 $(ps ax|grep '[r]emoter::server'|awk '{print $1}')"

$start
[1] "nohup Rscript -e 'remoter::server()' > .rrlog 2>&1 < /dev/null &"

$preload
[1] "source ~/work-my/00_set_devel_R; "</pre>
```

## 4. An Application with pbdCS

Similar to the **remoter**, the **pbdCS** (Schmidt and Chen 2016a) provides interactivity for clusters running R's via the **pbdMPI** (Chen *et al.* 2012) in SPMD computing framework (Ostrouchov *et al.* 2012; Chen and Ostrouchov 2012). See Schmidt *et al.* (2016) for an introduction of **remoter** and **pbdCS**, and see https://github.com/snoweye/user2016.demo for a demo of both packages.

In a simplified scenario such as the setting in Section 2, several pbdCS R's can run 4 instances on the server, Xubuntu, ip=192.168.56.101 as in the next.

#### **pbdCS** cluster with 4 R instances

```
$ source ~/work-my/00_set_devel_R
$ nohup mpiexec -np 4 Rscript -e 'pbdCS::pbdserver()' > .cclog 2>&1 <
    /dev/null &
$ ps ax|grep '[p]bdCS::pbdserver'
$ kill -9 $(ps ax|grep '[p]bdCS::pbdserver'|awk '{print $1}')</pre>
```

The example above is very similar to the one in Section 3, but further demonstrates how to "start", "check", and "kill" a **pbdCS** cluster with 4 R launched by/within the MPI program mpiexec.

In an well established server, one can use ssh or plink.exe to send those commands from the local laptop. Furthermore, one may also use **pbdRPC** directly within an R environment to send those commands. The example is in next.

#### Using **pbdRPC** to control **pbdCS**

```
> library(pbdRPC, quietly = TRUE)
>
> ### Alter login information as needed
> rpcopt_set(user = "snoweye", hostname = "192.168.56.101")
> .pbd_env$RPC.CT$use.shell.exec <- FALSE
>
> preload <- "source ~/work-my/00_set_devel_R; "</pre>
```

```
> start_cs(preload = preload)
character (0)
> library(pbdCS)
> pbdCS::pbdclient(addr = "192.168.56.101")
pbdR> library(pbdMPI)
pbdR > allreduce(1)
[1] 4
pbdR > q()
> check_cs()
[1] "12578 ?
                            0:00 mpiexec -np 4 Rscript -e
                    Sl
   pbdCS::pbdserver()"
[2] "12580 ?
                    S1
                            0:00
   /home/snoweye/work-my/local/R-devel/lib64/R/bin/exec/R --slave
   --no-restore -e pbdCS::pbdserver()"
[3] "12581 ?
                    Sl
                            0:00
   /home/snoweye/work-my/local/R-devel/lib64/R/bin/exec/R --slave
   --no-restore -e pbdCS::pbdserver()"
[4] "12583 ?
                    Sl
                            0:00
   /home/snoweye/work-my/local/R-devel/lib64/R/bin/exec/R --slave
   --no-restore -e pbdCS::pbdserver()"
[5] "12588 ?
                            0:00
                    Sl
   /home/snoweye/work-my/local/R-devel/lib64/R/bin/exec/R --slave
   --no-restore -e pbdCS::pbdserver()"
> kill_cs()
character (0)
```

where pbdclient() is for connect to the pbdCS cluster started by start\_cs().

The start\_cs(), check\_cs(), and kill\_cs() are all wrapper functions of srpc() to submit different commands stored in .pbd\_env\$RPC.CS\$start, .pbd\_env\$RPC.CS\$check, and .pbd\_env\$RPC.CS\$kill, respectively. The details of RPC.CS are in next.

#### RPC.CS for controlling **pbdCS**

## 5. Local Port Forwarding

#### Warning:

System security issues may raise when the materials of this section are implemented in open/public domains. Consulting with network security experts may be required.

The remoter command client() has a default setting to connect to the remoter server using addr = "localhost" and port = 55555 which assumes the remoter server and client are both working at localhost. This may only be possible for convenience of development and debugging only. In general, the server can be anywhere and more powerful than a laptop. Again, We may consider the environment setup in Sections 3 and 4 to demonstrate local port forwarding, even though the setup is over simplified it is quite common for most general users. The server is running at 192.168.56.101:55555, so the argument addr = "192.168.56.101" in the remoter command client(addr = "192.168.56.101") from the localhost is necessary.

Note that this above case may not be a good reason to show local port forwarding. However, it can avoid typing address or to be independent to the addr. One may consider to forward the localhost port 55555 to the server directly.

The following code serves the purpose of local port forwarding in **pbdRPC** using **srpc()**, then start a **remoter** server and launch a connection via **client()** without changing arguments.

#### Forward localhost:55555 to 192.168.56.101:55555

```
> library(pbdRPC)
> srpc(args = "-N -T -L 55555:192.168.56.101:55555", wait = FALSE)
> start_rr()
> library(remoter)
> client()  # equivalent to client(addr = "192.168.56.101")
```

First, srpc(args = "-N -T -L 55555:192.168.56.101:55555") forwards the connection between 55555 of the local host and 192.168.56.101:5555. Note that this call (local process) is running in background and is not disconnected even after quiting R, because intern = FALSE (default) and wait = FALSE are set to srpc() and passed down to its callee (in a shell). The additional command "kill -p [pid]" may be needed to manually kill the local process (pid) when the forwarding is not needed anymore. See Section 5.1 or ssh's man page for details of arguments -N -T -L (inside args) to the ssh or plink.exe.

Second, client() tries to connect with localhost:55555 by default because it is from the laptop. The connection is then redirected to 192.168.56.101:5555 as well because the local port is being forwarded.

## 5.1. Arguments for Local Port Forwarding

Note that the ssh and plink.exe has similar functionalities for local port forwarding.

The argument -L in ssh or plink.exe is a typical option for local port forwarding. The usage from the man page of the ssh says

#### From ssh man page

```
-L [bind_address:]port:host:hostport
Specifies that the given port on the local (client) host is
to be forwarded to the given host and port on the remote side.
... skipped ...
```

Because the call of local port forwarding needs to be either alive or active during the access of other applications to the [bind\_address:]port, two other useful arguments are -N and -T that can combine and use with local port forwarding. The usages of both arguments from the man page say

## From ssh man page

```
    Do not execute a remote command. This is useful for just for warding ports (protocol version 2 only).
    Disable pseudo-terminal allocation.
```

i.e. batch and background modes are preferable.

#### 5.2. Arguments for Tunneling

Theoretically, this is possible to be used in **srpc()**. However, there is no appropriate example yet.

Note that the ssh and plink.exe has similar functionalities for local port forwarding.

The argument -R in ssh or plink.exe is a typical option for tunneling. The usage from the man page of the ssh says

#### From ssh man page

```
-R [bind_address:]port:host:hostport
Specifies that the given port on the remote (server) host is to be forwarded to the given host and port on the local side.
... skipped ...
```

## 6. An Advance Application with pbdMPI

Examples of the **pbdMPI** (Chen *et al.* 2012) are introduced in this section first under a shell/terminal mode. Then, the examples will be combined with **pbdRPC** to show how **srpc()** sends requests from an interactive R session to a remote server and execute the examples in the shell/terminal model. Multiple commands can be manually combined in one **srpc()** call. The return values can also be captured by the interactive R session with an addition argument.

The **pbdMPI** is a general MPI interface running in SPMD by default. A typical example is to run the **pbdMPI** via mpiexec and Rscript from a shell/terminal as in below with outputs.

#### pbdMPI::allreduce(1) in 4 cores

```
$ mpiexec -np 4 Rscript -e
    'library(pbdMPI,quietly=T);allreduce(1);finalize()'
[1] 4
[1] 4
```

```
[1] 4
[1] 4
```

The outputs are printed from 4 cores. Each core has a allreduce(1) call synchronically to reduce three 1's from other peer cores. The default operation for allreduce() is a summation sum(), so the total is 4. Note that the 4 cores may not be in a single machine as long as MPI setup correctly.

In next, the example below will give the total 8 in each core because the value to be reduced is a 2 from each core.

#### pbdMPI::allreduce(2) in 4 cores

```
$ mpiexec -np 4 Rscript -e
   'library(pbdMPI,quietly=T);allreduce(2);finalize()'
[1] 8
[1] 8
[1] 8
[1] 8
```

Similarly, the total will be 12 in each core when 3's are reduced from 4 cours.

With the examples above, one may want to execute them from a local machine/laptop. i.e. **pbdMPI** is run on remote servers while **pbdRPC** is run in local. Note that two systems between server and local machines are generally different.

Assume environment setups are similar as Sections 3 and 4. The **pbdRPC** commands within an interactive R session are shown below.

#### **pbdRPC** in local and **pbdMPI** in remote

```
library(pbdRPC)
> ### Alter login information as needed
> rpcopt_set(user = "snoweye", hostname = "192.168.56.101")
 .pbd_env$RPC.CT$use.shell.exec <- FALSE
> ### Set the RPC commands
  preload <- "source ~/work-my/00_set_devel_R; "</pre>
  cmd.mpi <- "mpiexec -np 4 Rscript -e "
  cmd.code <- "'library(pbdMPI,quietly=T);allreduce(3);finalize()'"</pre>
> ### Put the RPC commands together
 cmd <- paste(preload, cmd.mpi, cmd.code, sep = "")</pre>
       ### Similar to the shell example above
 ### Send the command to remote server, snoweye@192.168.56.101
 srpc(cmd = cmd)
[1][1] 12
[1] 12
[1] 12
12
> ### Turn on verbose
> .pbd_env$RPC.CT$verbose <- TRUE</pre>
```

In order to capture the return values (four character strings) from the remote server, the argument intern = TRUE set to the srpc() is required as shown in the example.

When verbose = TRUE, the srpc() shows the command being passed to the shell or terminal. In this case, one may test the message shown above to obtain the same result from the interactive R session as below.

#### From a cmd.exe command prompt windows

Note that the slash symbols / may be replaced by anti-slash or back slash symbols \ in MS Windows when Rtools is not loaded correctly. Double quote " may be needed as well when the command path to the plink.exe contains any spaces or any non-ascii characters.

## 7. FAQs

## 7.1. General

- 1. Q: Does pbdRPC support Windows system?
  - A: Yes, the plink.exe from PuTTY will be the program to send commands to remote servers. An internal built plink.exe will be provided and wrapped by the pbdRPC command plink().
- 2. Q: Is an authentication used in **pbdRPC**? How does it work?
  - A: Yes, the authentication is the same way to ssh and plink.exe provided public and private keys are setup correctly. For example, when an RSA key is used, the ssh will by default search ~/.ssh/id\_rsa or via the option "-i ./id\_rsa" for a local private key. Similarly, the plink.exe uses the option "-i ./id\_rsa.ppk" for a local private key.

Inside pbdRPC, one can use the options of the control .pbd\_env\$RPC.LI\$priv.key and .pbd\_env\$RPC.LI\$priv.key.ppk to indicate the file of the private key. Then, ssh(), plink(), and srpc() commands will automatically access those files, accordingly.

3. Q: Can a ssh private key be converted to plink's private key? i.e. convert OpenSSH format to PuTTY format.

A: Yes, the puttygen on linux can convert the id\_rsa (OpenSSH format) to id\_rsa.ppk (PuTTY format) as in next.

#### Shell Command

```
$ sudo apt-get install putty
$ puttygen id_rsa -0 private -o id_rsa.ppk
```

4. Q: Is it possible to capture the returns from the RPC calls by srpc(), ssh(), or plink()? How?

A: Yes, set the arguments intern = TRUE and wait = TRUE to the RPC calls can obtain the outputs as used by system(). The plink() used in RGui may not be able to capture the outputs unless the authentication is set because shell.exec() is used instead of system().

- 5. Q: Does srpc() support SSH (reverse/remote) tunneling or port forwarding?

  A: Yes, theoretically there is no problem. However, there is no appropriate example to show that in R. See Sections 5.1 and 5.2 for the command arguments.
- 6. Q: Error messages from an R session or a shell/terminal are shown as below.

## Error Message

```
FATAL ERROR: Network error: Connection refused
```

or

#### Error Message

```
ssh: connect to host 192.168.56.101 port 22: Connection refused
```

**A:** The messages are mainly because of incorrect setups of SSH service. Check SSH service on remote servers.

• Install SSH server, such as in next.

#### Shell Command

```
$ sudo apt-get install openssh-server
```

- Check network, port, SSH service, and firewall configurations.
- Turn on connection permissions for SSH ports.
- Make sure password or authentication are correct.

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