Schedule "B"

Item	Offence	Set Fine
	No handle or non-compliant handle	\$85.00
2.	No seat belt or non-compliant seat belt	\$260.00
	No rear view mirror	\$85.00
١,	Component, equipment or other feature does not operate properly	\$85.00
5.	Missing, inoperable or modified component, equipment or other feature	\$85.00
j.	Fail to have required brakes	\$85.00
	Fail to have required lamps	\$85.00
3.	Lamps not lit	\$85.00
),	Lamps improperly aimed	\$85.00
0.	Fail to have required stop lamp	\$85.00
1.	Fail to have required reflector	\$85.00
2.	Improper windshield	\$85.00
3.	Driver's view obstructed by object or material	\$85.00
4.	Driver's view obstructed by trailer or load	\$85.00
5.	Drive ATV with passenger seated improperly	\$260.00
6.	Drive with passenger under age eight	\$260.00
7.	Drive with passenger on trailer or other attachment	\$260.00
8.	Speeding — more than 20 km/h where limit is 20 km/h or less	\$120.00
9.	Speeding — more than 50 km/h where limit is 50 km/hr	\$120.00
20.	Tampering with or removing signage posted by the County of Lanark	\$85.00
21.	Disobeying Signage posted by the County of Lanark	\$85.00
22.	Using the OVRT during a closure of the OVRT by the County of Lanark due to extreme weather conditions, maintenance, or other reason at their discretion	\$85.00
23.	Littering, or falling to pick up after dogs or horses	\$85.00
24.	Failing to control a pet, including dogs and horses	\$85.00
25.	Camping or causing any person to camp	\$85.00
26.	Hunting or causing any person to hunt	\$85.00
27.	Discharging or operating a weapon or firearm or causing any person to discharge or operate any weapon or firearm	\$85.00
28.	Vandalizing the Property or causing any person to vandalize the Property	\$85.00
.9.	Starting or feeding an open air fire	\$85.00
30.	Removing, destroying, or otherwise disturbing any Natural Features without written consent of the County of Lanark	\$85.00
31.	Operation of a Dirt Bike or Motorcycle	\$85.00
32.	Operation of a Motor vehicle without OFATV permit displayed on vehicle	\$85.00