

& About me

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Contacts

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& About me

I easily find common language with the team. I love being in a development atmosphere and experienced developers Interested in full-featured development in particular Node.js interface technologies also interested in reacting to native and Electron.js and Flutter if necessary he is ready to mentor the team.

At the moment I am actively working in the blockchain area on the frontend (web3) side, I am also actively studying and developing smartcontacts on solidity in ethrereum

What do I expect from work:

- Experienced fellow developers who have a lot to learn
- A stream of projects that are not ashamed to boast of
- Well-established system of setting tasks (great if you work through CRM)
- Ability to apply new tools in projects (great if you regularly exchange knowledge / training)
- Human Relations
- Competitive wages

Geographically I am now in Bishkek (Kyrgyzstan). Therefore preferred the way to conduct an interview for me will be - a video call on Skype. However if a face-to-face interview strictly necessary I can plan my trip to Moscow (much in advance). You can write me in advance in skype or mail or telegram.



Skills

HTML CSS

Knowledge of the semantics of tags and why to use it, since I wrote ssr for ready-made projects and had experience work with a seo specialist. In addition to semantics, I also worked with seo, in particular:

- Implementing custom ssr for react
- OG: tags
- Canonical
- Validation schema
- Writing texts and tags for a seo robot

I constantly typeset and am not afraid of a complex cross-browser adaptive layout; I have layout experience as well as with modern, convenient flexbox and grid, as well as with the dreaded float table and 'marvelous' layout. Always at work use modern tools for working with css in particular:

- Less scss stylus (mixins variables)
- CSS mobiles and native variables

https://quadrads.github.io/summary/

- Post css
- CSS in JS and styled components
- BEM OOCSS SMACSS

JavaScript

Extensive JavaScript experience from simple variables and loops to Proxy Promise AsyncAwait and more. I wrote quite a lot in native JavaScript, so I know DOM and BOM methods well, I also actively study new languages are standard and I try to use them in combat while waiting for the new operator '??', classes and so on.

I also actively study algorithmic and big O notation, when there is an opportunity I try to bring everything algorithmic to execution speed O(nlogn)

I also have experience with:

- EcmaScript 5/7/8/9
- DOM / BOM scripting async defer
- Prototypes inheritance, ES5 functions constructors, es6 classes
- Understanding and Using OOP
- Data types scope, closures, context, asynchronous JS model (event loop)
- Canvas or SVG API
- Ability and willingness to write tests

React.js

I studied the main course on which I work quite well and I know what are the pros and cons. I used most of the tools from the react.js environment, in particular:

- Stateless / stateful order components
- Components and Props
- State and Lifecycle Methods
- Context, Context.provider
- Portal, Fragment, Error boundaries
- Refs and DOM in react
- Using Hooks in Functional Components
- TypeScript / Flow for React.js
- Redux / Mobx / Recoil
- Redux: redux, react-redux, redux-saga, reselect
- Webpack environment, css-modules, stylus / scss, easily build webpack for react / vue from scratch
- Using libraries of UI components: Ant design, material UI, bootstrap
- Graphql (apollo)
- Unit testing

Node.js

Development on Node.js is also very interesting, I have already worked in combat projects on Node.js, writing api on microserver architecture, I also had experience in creating one-time projects in which I gained experience:

- Working with microserver architecture
- Express.js
- Thinking through DTO planning contracts between microservices
- MongoDB, Postrgess
- Postrgess + TypeORM



Experience

Svetofor.info

My first experience in office with a team. I worked with Back-End developer Seo and designer. As html developer my core activities include:

JANUARY 2015 - DECEMBER 2017

- Creating new features using HTML LESS(CSS)
- Designing and implementing HTML email templates and newsletters
- Integrate html layout with wordpress
- Getting JSON from back-end and show it in front-end
- Integrate html to CMS CS Card

Zensoft

Development of complex SPA, team development. Support for terrible Legacy code and writing a new one. Teamwork with Back-end, Front-End, Mobily developers, PM - manager and QA. Reached for Team - Lead position.

DECEMBER 2017 - AUGUST 2019

- Creating new features using HTML SASS
- Creating new components in react.js redux(mobx) graqhql
- Creating api points using node.js express.js postgreSQL (typeorm)

P2P.org

Developing a Secure, Non-Custodial Staking. My first experience work with solidity.

AUGUST 2019 - MARCH 2020

- Creating new features using web3
- Connect smartcontracts to frontend app
- Communicate with back-end and solidity developers
- Communicate with back-end and solidity developers
- Software worked with Mobx
- Had a very interesting experience with data visualization in D3.js
- Wrote an API in Node.js and then used it on the front as well
- Develop pool to staking money

Platinum.fund

Gas-effective under-collateralized protocol for margin trading

MARCH 2020 - OCTOBER 2020

- Connect smartcontracts to frontend app
- Creating new features using web3
- Optimize pages for better loading speed
- Worked with SEO: OG tags validation schema seo text and meta-tags
- Worked with Redux-Saga
- Creating smarcontracts
- Writing documentations
- Develop crypto projects

ownix.com

Develop nft platform for selling and placing nft.

OCTOBER 2020 - AUGUST 2021

- Creating new features using web3
- Connect smartcontracts to frontend app
- Creating smarcontracts
- Writing a big project from scratch
- Writing documentations
- Designing the architecture and structure of the application
- Code review and small team management

xfamily.io

Cryptogrowthand fintech solutions

AUGUST 2021 - Current job

- Creating new features using web3
- Creating front end part
- Code review
- Creating UI Front-End with SSR

https://quadrads.github.io/summary/