AL PROVIDER APP MAP

Note: The document only provides the navigation flow of the app and not the Redux flow or API usage. (Redux flow and API usage will be added in the future)

- Entrypoint.js (Start of the app)
 - Navigator (index.js of Navigation folder)
 - Index.js (of Navigation folder) calls NavigationStack
 - NavigationStack
 - o Splash
 - AuthStack
 - AppStack

• Splash [The splash screen]

- o Has
 - Splash.js from app / screens / Splash / Splash.js and
 - SplashScreenStyle.js from app / screens / Splash /
 SplashScreenStyle.js (Styling of the screen)

- AuthStack [The authentication / Login]
 - o Has
 - A StackNavigator
 - With LoginContainer (aka the Login screen)

AppStack [The complete set of Navigators]

- Has a BottomTabNavigator as TabNavigator
 - Dashboard tab
 - With DashboardContainer as Dashboard (as screen for tab navigator)
 - Patients tab
 - With ProviderLandingContainer as
 ProviderLanding (as screen for tab navigator)
 - Profile tab
 - With ProfileContainer as Profile (as screen for tab navigator)
- Has a StackNavigator
 - ConnectDevice
 - With ConnectDeviceContainer as ConnectDevice (as screen for Stack navigator)
 - PatientLanding
 - With PatientLandingContainer as PatientLanding (as screen for Stack navigator)
 - Filters
 - With FiltersContainer as Filters (as screen for Stack navigator)
 - Tabs
 - With TabNavigator (the bottom tab navigator) as Tabs (as screen for Stack navigator)

• Screens [The set of all screens]

The screens coded are divided into 4 types of files:

- Index (the file where the screen and its contents are exported from)
- Container (the file where all the logic and the REDUX is connected)
- View (the file where all the visual interface is written)
- Styles (the file containing all the styling of the respective View)

We have the following screens with the above-mentioned types of files.

- ConnectDevice
 - Index.js
 - ConnectDeviceContainer.js
 - ConnectDeviceView.js
 - Styles.js
- Dashboard
- Filters
- o Home (not being used anywhere, yet)
- o Login
- o PatientLanding
- o Profile
- o Splash