





Classification of obstacles encountered based on drivers' performance and eye behavior Quan Nguyen



Summer Intensive Research Internship (SIRI)

PURDUE UNIVERSITY
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Introduction

- Who am I?
 - Quan Nguyen, rising junior in Computer Science at Gettysburg College
- Career goals:
 - Pursue Ph.D. in Al
 - Being an industrial researcher in AI for big tech companies

Problem and Motivation

- Autonomous vehicles are developing rapidly. Thus, researchers are trying to design effective autonomous driving systems which is essential to understand human-vehicle interaction.
- Previous researchers have investigated the real-time classification of obstacles during autonomous driving utilizing vehicle sensors [1], but do not fully leverage behavioral measures, such as eye movements, to classify obstacle type.
- Research Gap: To use driving performance and eye behavior to classify roadway obstacles that drivers encounter.
- Therefore, the goal of our project was to take first steps toward building classification models using machine learning (ML). These models utilized drivers' performance and eye behavior to predict type of roadway obstacles that drivers needed to avoid.

Data Collection & Processing

- ❖ 32 participants were asked to drive on a two-lane rural road and try to avoid obstacles
- Scenario: Two-lane rural road with four types of obstacle (an obstacle each type), ordered based on 4x4 Latin Square Design [2]:
 - Small-static object (old tire)
 - Large-static object (construction zone)
 - Small-dynamic environment (rain and wind)
 - Large-dynamic object (deer) [2].









Fig.2.Illustrations of 4 types of obstacle from participant 13



Data Collection & Processing

Equipment:

- National Advanced Driving Simulator (NADS miniSim) (Fig.1) [2].
- FOVIO FX3 eye tracking system (31x40cm) by Seeing Machines Inc. Canberra, Australia [3]



Fig.1.NADS miniSim used in NHanCE lab [4]



^[2] Luster, M. S., & Pitts, B. J. (Accepted). Open-Loop Naturalistic Driving: An Assessment of Human Behavior, Performance, and Physiology to Support Shared Control. In Proceedings of the Human Factors and Ergonomics Society Annual Meeting.

Data Collection & Processing

- Calculated when the driver encounters obstacles based on simulation car and obstacles' location from miniSim data. Then we retrieved observation window of 5 seconds (300 frames) before until when driver passed the obstacles (Fig.2).
- Three datasets (Fig.3):
 - Driving performance (miniSim) data (participants=32)
 - Eye-tracking data (participants=28 due to missing data from 4 participants)
 - Combined data (participants=28)

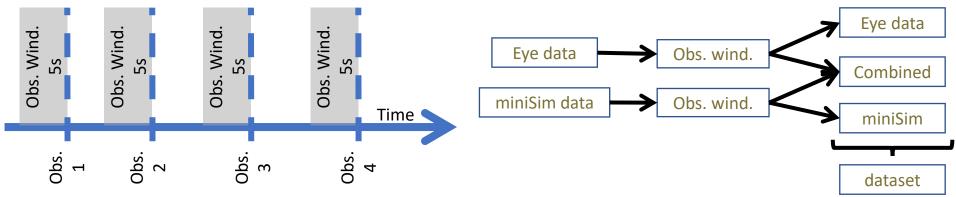


Fig.2.Illustration of observation windows

Fig.3.Data processing flow

Modeling Approach

- Classifiers: Decision Tree (DT), Random Forest (RF), k-Nearest Neighbors (kNN), Support Vector Machine with linear kernel (SVM_lin) and with radial basis kernel (SVM_rbf), Gaussian Naïve Bayes (NB), and Logistic Regression (LR).
- Preprocess data: Divided datasets into training set and test set with the ratio of 7:3. Standardization was conducted following that procedure. Besides, to ensure the fixed results, we use seed of 13 to train-test-split process and models (DT, RF, SVM_lin, SVM_rbf, and LR).
- Feature selection: Utilized all features as input, then performed feature selection based on RF's feature importance.
- Tuning model: Used GridSearch with 3-fold for crossvalidation and accuracy as metric.

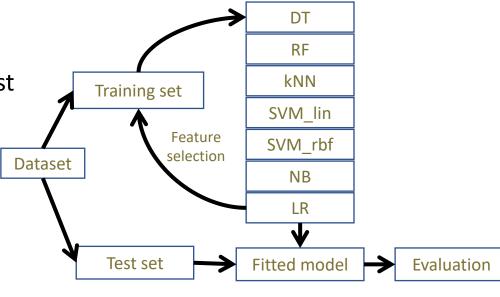


Fig.5. Flow of models training and evaluation

Results

- Important features (suggested by RF):
 - Drivers' behavior (top 3):
 - 1. Vehicle speed
 - 2. Steering wheel angle
 - 3. Lane deviation
 - Eye behavior (top 3):
 - 1. Eye position
 - 2. Pupil diameter
 - 3. Eye rotation
 - Combined (top 5):
 - 1. Vehicle speed
 - 2. Steering wheel angle
 - 3. Lane deviation
 - 4. Steering wheel angle rate
 - 5. Eye position



Results

- Results: Accuracy of each ML approach on each dataset after feature selection.
- The results show that drivers' behaviors are different enough to classify obstacles. For eye behaviors, although they are not distinctive enough for classification, it shows an increase in accuracy in general in the combined dataset.

	Driver Behavior	Eye Behavior	Combined
DT	76.0%	52.7%	75.3%
RF	86.5%	64.3%	88.1%
kNN	82.6%	66.4%	84.2%
SVM_lin	68.8%	45.2%	72.0%
SVM_rbf	85.7%	67.0%	84.8%
NB	63.0%	33.9%	64.9%
LG	68.2%	44.0%	70.5%

Table 1: Accuracy arranged by input measures and ML approaches

Conclusion

- Regarding the features from eye-tracking data, we should add features such as fixations count, fixations duration since they relate to mental stress and lane-change intention when drivers encounter obstacles [5][6].
- Use brain activity (EEG), skin conductance (GSR), heart rate (HR) to improve accuracy.
- Future steps:
 - Adapt the ML models to be integrated into vehicle control to improve conditional automation shared control.
 - Apply models into time-series problem to predict obstacle types encountered. Models can be Long Short-Term Memory (LSTM) neural network, or ML models with time-series using sktime and scikit-learn (Python libraries)

Acknowledgments

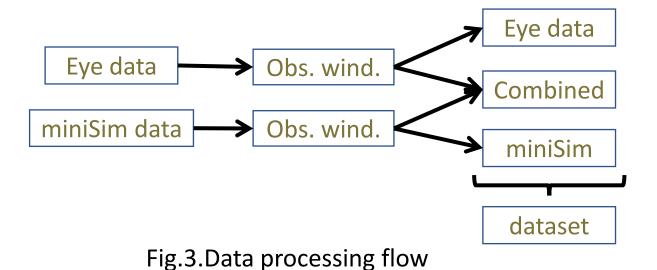
- Summer Intensive Research Internship (SIRI)
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Questions?

- **Participants**: 32 participants, who were students from Purdue University^[2].
- **Task**: participants were asked to drive on a two-lane rural road and try to avoid obstacles.



- **Datasets**: Three datasets were used (data was collected at 60Hz):
 - Driving performance (miniSim) data (participants=32)
 - Eye-tracking data (participants=28 due to missing data from 4 participants)
 - Combined data (participants=28)



Get Observation windows:

- Calculated when the driver encounters obstacles based on simulation car and obstacles' location from miniSim data. Then we retrieved observation window of 5 seconds (300 frames) before until when driver passed the obstacles (Fig.2).
- Retrieved and labelled corresponding eye-tracking data based on each miniSim observation windows. As a result, we have three datasets: miniSim, eye-tracking, and combined (Fig.3).

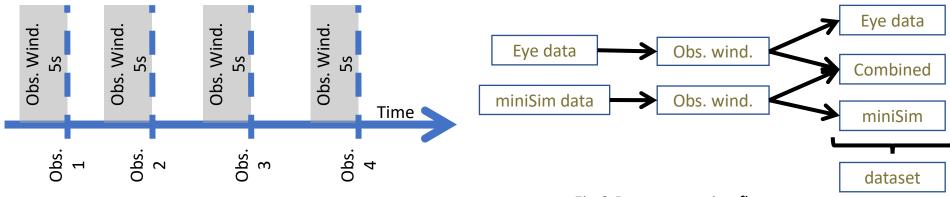


Fig.2.Illustration of observation windows

Fig.3.Data processing flow

❖ Windowing:

 Calculate mean and standard deviation every 30 frames (0.5s) for each feature.

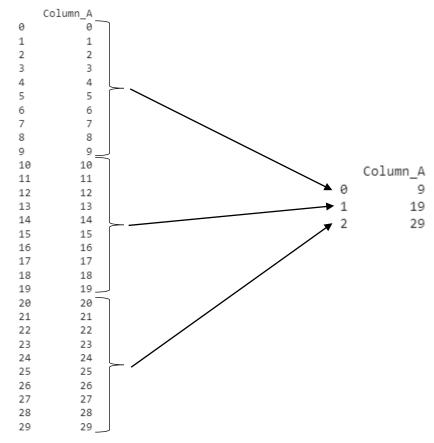


Fig.4.Illustration of windowing max value every 10 frames (StackOverflow example)

