### **Training Models**

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### Objectives

- To find linear regression parameters using analytical method
- To find linear regression parameters using gradient descent
- To explain machine learning terminologies via examples



### Contents

- I. "Does Money Make People Happier?" example
- II. Gradient Descent
- III. Batch Gradient Descent
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- V. Mini-Batch Gradient Descent
- VI. Polynomial Regression
- VII. Ridge Regression
- VIII. Lasso Regression
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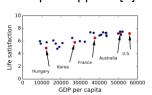
### References

- Aurelien Geron (2017). Hands on Machine Learning with Scikit Learn and TensorFlow. O'Reilly Media.
- David C. Lay et al. (2016). Linear Algebra and Its Applications. 5th Edition. Pearson Education.



### Does Money Make People Happier? [1]

Country	GDP per capita (USD)	Life satisfaction
Hungary	12,240	4.9
Korea	27,195	5.8
France	37,675	6.5
Australia	50,962	7.3
United States	55,805	7.2



- GDP per capita = 22587
- Life satisfaction = ?

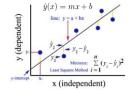
life\_satisfaction =  $\theta_0 + \theta_1 \times GDP_per_capita$ 

How to find  $\theta_{\theta}$  and  $\theta_{1}$ ?



### **Cost Function**

- You can either define a utility function (or fitness function) that measures how good your model is, or you can define a cost function that measures how bod it is.
- For linear regression problems, people typically use a cost function that
  measures the distance between the linear model's predictions and the
  training examples; the objective is to minimize this distance.



### Mean Square Error (MSE): $MSE(m,b) = \frac{1}{n} \sum_{i=1}^{n} (\hat{y_i} - y_i)^2$

 $MSE(m, b) = \frac{1}{n} \sum_{i=1}^{n} (mx_i + b - y_i)^2$ 

### Scalar Derivative Rules Review

• https://explained.ai/matrix-calculus/index.html

Rule	f(x)	Scalar derivative notation with respect to x	Example
Constant	c	0	$\frac{d}{dx}99 = 0$
Multiplication by constant	cf	$c\frac{df}{dx}$	$\frac{d}{dx}3x = 3$
Power Rule	$\chi^n$	$nx^{n-1}$	$\frac{d}{dx}x^3 = 3x^2$
Sum Rule	f + g	$\frac{df}{dx} + \frac{dg}{dx}$	$\frac{d}{dx}(x^2 + 3x) = 2x + 3$
Difference Rule	f - g	$\frac{df}{dx} - \frac{dg}{dx}$	$\frac{d}{dx}(x^2 - 3x) = 2x - 3$
Product Rule	fg	$f \frac{dg}{dx} + \frac{df}{dx}g$	$\frac{d}{dx}x^2x = x^2 + x2x = 3x^2$
Chain Rule	f(g(x))	$\frac{df(u)}{du}\frac{du}{dx}$ , let $u = g(x)$	$\frac{d}{dx}ln(x^2) = \frac{1}{x^2}2x = \frac{2}{x}$

· Example:

$$\frac{d}{dx}9(x+x^2) = 9\frac{d}{dx}(x+x^2) = 9(\frac{d}{dx}x + \frac{d}{dx}x^2) = 9(1+2x) = 9+18x$$

### Analytical Solution for Simple Linear Model

 $\begin{array}{ll} \text{Compare the} \\ \text{derivatives to} \\ \text{zero} \end{array} & \begin{array}{l} \frac{\partial \operatorname{MSE}}{\partial m} = \frac{2}{n} \sum_{i=i}^{n} (mx_i + b - y_i) x_i = 0 \\ \\ \frac{\partial \operatorname{MSE}}{\partial b} = \frac{2}{n} \sum_{i=i}^{n} (mx_i + b - y_i) = 0 \\ \\ \frac{\overline{x}}{\partial b} = \frac{2}{n} \sum_{i=i}^{n} (mx_i + b - y_i) \\ \\ \frac{\overline{x}}{\partial b} = \frac{2}{n} \sum_{i=i}^{n} (mx_i + b - y_i) \\ \\ \frac{\overline{x}}{\partial b} = \frac{2}{n} \sum_{i=i}^{n} (mx_i + b - y_i) \\ \\ \frac{\partial \operatorname{MSE}}{\partial b} = \frac{2}{n} \sum_{i=i}^{n} (mx_i + b - y_i) \\ \\ \frac{\partial \operatorname{MSE}}{\partial b} = \frac{2}{n} \sum_{i=i}^{n} (mx_i + b - y_i) \\ \\ \frac{\partial \operatorname{MSE}}{\partial b} = \frac{2}{n} \sum_{i=i}^{n} (mx_i + b - y_i) \\ \\ \frac{\partial \operatorname{MSE}}{\partial b} = \frac{2}{n} \sum_{i=i}^{n} (mx_i + b - y_i) \\ \\ \frac{\partial \operatorname{MSE}}{\partial b} = \frac{2}{n} \sum_{i=i}^{n} (mx_i + b - y_i) \\ \\ \frac{\partial \operatorname{MSE}}{\partial b} = \frac{2}{n} \sum_{i=i}^{n} (mx_i + b - y_i) \\ \\ \frac{\partial \operatorname{MSE}}{\partial b} = \frac{2}{n} \sum_{i=i}^{n} (mx_i + b - y_i) \\ \\ \frac{\partial \operatorname{MSE}}{\partial b} = \frac{2}{n} \sum_{i=i}^{n} (mx_i + b - y_i) \\ \\ \frac{\partial \operatorname{MSE}}{\partial b} = \frac{2}{n} \sum_{i=i}^{n} (mx_i + b - y_i) \\ \\ \frac{\partial \operatorname{MSE}}{\partial b} = \frac{2}{n} \sum_{i=i}^{n} (mx_i + b - y_i) \\ \\ \frac{\partial \operatorname{MSE}}{\partial b} = \frac{2}{n} \sum_{i=i}^{n} (mx_i + b - y_i) \\ \\ \frac{\partial \operatorname{MSE}}{\partial b} = \frac{2}{n} \sum_{i=i}^{n} (mx_i + b - y_i) \\ \\ \frac{\partial \operatorname{MSE}}{\partial b} = \frac{2}{n} \sum_{i=i}^{n} (mx_i + b - y_i) \\ \\ \frac{\partial \operatorname{MSE}}{\partial b} = \frac{2}{n} \sum_{i=i}^{n} (mx_i + b - y_i) \\ \\ \frac{\partial \operatorname{MSE}}{\partial b} = \frac{2}{n} \sum_{i=i}^{n} (mx_i + b - y_i) \\ \\ \frac{\partial \operatorname{MSE}}{\partial b} = \frac{2}{n} \sum_{i=i}^{n} (mx_i + b - y_i) \\ \\ \frac{\partial \operatorname{MSE}}{\partial b} = \frac{2}{n} \sum_{i=i}^{n} (mx_i + b - y_i) \\ \\ \frac{\partial \operatorname{MSE}}{\partial b} = \frac{2}{n} \sum_{i=i}^{n} (mx_i + b - y_i) \\ \\ \frac{\partial \operatorname{MSE}}{\partial b} = \frac{2}{n} \sum_{i=i}^{n} (mx_i + b - y_i) \\ \\ \frac{\partial \operatorname{MSE}}{\partial b} = \frac{2}{n} \sum_{i=i}^{n} (mx_i + b - y_i) \\ \\ \frac{\partial \operatorname{MSE}}{\partial b} = \frac{2}{n} \sum_{i=i}^{n} (mx_i + b - y_i) \\ \\ \frac{\partial \operatorname{MSE}}{\partial b} = \frac{2}{n} \sum_{i=i}^{n} (mx_i + b - y_i) \\ \\ \frac{\partial \operatorname{MSE}}{\partial b} = \frac{2}{n} \sum_{i=i}^{n} (mx_i + b - y_i) \\ \\ \frac{\partial \operatorname{MSE}}{\partial b} = \frac{2}{n} \sum_{i=i}^{n} (mx_i + b - y_i) \\ \\ \frac{\partial \operatorname{MSE}}{\partial b} = \frac{2}{n} \sum_{i=i}^{n} (mx_i + b - y_i) \\ \\ \frac{\partial \operatorname{MSE}}{\partial b} = \frac{2}{n} \sum_{i=i}^{n} (mx_i + b - y_i) \\ \\ \frac{\partial \operatorname{MSE}}{\partial b} = \frac{2}{n} \sum_{i=i}^{n} (mx_i + b - y_i) \\ \\ \frac{\partial \operatorname{MSE}}{\partial b} = \frac{2}{n} \sum_{i=i}^{n} (mx_i + b - y_i) \\ \\ \frac{\partial$ 

### **Finding Analytic Solution**

```
def estimate_coefficients(X, y):
    mean_X, mean_y = np.mean(X), np.mean(y)
    mean_Xy = np.mean(X*y)
    s_mean_X = mean_X**2
    mean_X = np.mean(X**2)

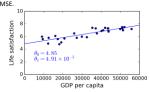
    m = (mean_X * mean_y - mean_Xy) / (s_mean_X - mean_X_s)
    b = mean_y - mean_X*m
    return(b, m)

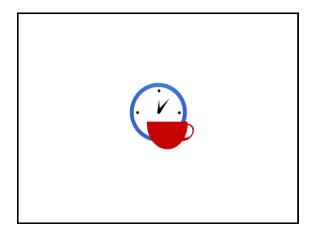
b, m = estimate_coefficients(X, y)
    print ('coef:', m)
    print ('intercept:', b)

coef: 4.9115445891584675e-05
intercept: 4.8530528002664415
```

### **Training Models Summary**

- Training a model means setting its parameters so that the model best fits the training set.
- For this purpose, we first need a measure of how well (or poorly) the model fits the training data.
- The most common performance measure of a regression model is the Root Mean Square Error (RMSE).
- Therefore, to <u>train</u> a Linear Regression model, you need to <u>find the value of 0</u> that <u>minimizes</u> the RMSE.





### Multiple Linear Regression [1]

• The linear function

$$\hat{y}(x) = \theta_0 x_0 + \theta_1 x_1 + \dots + \theta_n x_n$$

• The mean square error (over k samples)

$$MSE = \frac{1}{k} \sum_{i=1}^{k} (\hat{y}(x^{(i)}) - y^{(i)})^2$$

• The partial derivative of this cost by each  $\theta$ 

$$\frac{\partial \operatorname{MSE}}{\partial \theta_j} = \frac{2}{k} \sum_{i=1}^k (\hat{y}(x^{(i)}) - y^{(i)}) x_j^{(i)} \quad \Longrightarrow \quad \mathbf{0}$$

### Matrices Review [2]

$$AB = \begin{bmatrix} 2 & 3 \\ 1 & -5 \end{bmatrix} \begin{bmatrix} 4 & 3 & 8 \\ 1 & -2 & 3 \end{bmatrix} = \begin{bmatrix} 0 & 0 & 2(6) + 3(3) \\ 0 & 0 & 4 \end{bmatrix} = \begin{bmatrix} 0 & 0 & 22 \\ 0 & 0 & 3 \end{bmatrix}$$

$$\text{If } A = \begin{bmatrix} 1 & 2 & 3 \\ 0 & 0 & 4 \end{bmatrix} \text{ for } A^T = \begin{bmatrix} 1 & 0 \\ 2 & 0 \end{bmatrix}$$

$$\text{If } A = \begin{bmatrix} -2 & 5 \\ -3 & -2 \end{bmatrix} \text{ and } C = \begin{bmatrix} -2 & -5 \\ -3 & 2 \end{bmatrix}, \text{ then }$$

$$AC = \begin{bmatrix} 2 & -5 \\ -2 & -5 \end{bmatrix} \begin{bmatrix} -7 & -5 \\ 3 & 2 \end{bmatrix} = \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix}$$

$$CA = \begin{bmatrix} -7 & -5 \\ -3 & 2 \end{bmatrix} \begin{bmatrix} -3 & -7 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix}$$

$$Thus C = A^{-1}.$$

$$u = v^T u = \begin{bmatrix} 2 & -5 \\ -1 & 2 \end{bmatrix} = (2)(5) + (-5)(2) + (-1)(-5) = -1$$

$$v = v^T u = \begin{bmatrix} 3 & 2 \\ -3 & 2 \end{bmatrix} \begin{bmatrix} -3 & -2 \\ -3 & 2 \end{bmatrix} = (2)(2) + (-5)(2) + (-1)(-1) = -1$$

### Vectorized Representation (I)

· Expressing the regression coefficients as a vector:

$$\begin{pmatrix} \theta_0 \\ \theta_1 \\ \dots \\ \theta_n \end{pmatrix} \in \mathbb{R}^{n+1}$$

• The linear function  $\hat{y}(x) = \theta_0 x_0 + \theta_1 x_1 + \cdots + \theta_n x_n$ becomes (for single data elements and n features):

$$[\theta_0 \quad \theta_1 \quad \dots \quad \theta_n] \begin{bmatrix} x_0 \\ x_1 \\ \vdots \\ x_n \end{bmatrix} = \theta^T x \qquad \qquad \hat{y}(x) = \theta^T x$$

### Vectorized Representation (II)

• For *m data elements* and *n features*:

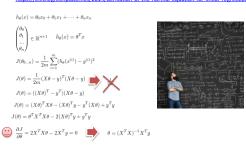
$$X = \begin{bmatrix} 1 & x_1^{(1)} & x_2^{(1)} & x_3^{(1)} & \dots & x_n^{(1)} \\ 1 & x_1^{(2)} & x_2^{(2)} & x_3^{(2)} & \dots & x_n^{(2)} \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ 1 & x_1^{(m)} & x_2^{(m)} & x_3^{(m)} & \dots & x_n^{(m)} \end{bmatrix} \qquad \begin{pmatrix} \theta_0 \\ \theta_1 \\ \vdots \\ \theta_n \end{pmatrix} \in \mathbb{R}^{n+1}$$

$$\hat{y} = X \hat{\theta}$$
(Solution): 
$$\hat{\theta} = \left(\mathbf{X}^T \cdot \mathbf{X}\right)^{-1} \cdot \mathbf{X}^T \cdot \mathbf{y}$$

• The Normal Equation computes the *inverse* of X<sup>T</sup> • X, which is an  $n \times n$  matrix (where n is the number of features).

### The Normal Equation Proof (I)

https://eli.thegreenplace.net/2014/derivation-of-the-normal-equation-for-linear-regression



### The Normal Equation Proof (II)

 $\overline{J(\theta)} = \theta^T X^T X \theta - 2(X\theta)^T y + y^T y \qquad \qquad \frac{\partial J}{\partial \theta} = 2X^T X \theta - 2X^T y = 0 \qquad \bigodot$ 

$$\begin{split} P(\theta) &= 2 \left( X \theta)^T y \\ P(\theta) &= 2 \left[ \begin{pmatrix} x_{11} & x_{12} & \dots & x_{1n} \\ x_{21} & \dots & \dots & x_{2n} \\ x_{3n} & \dots & \dots & x_{3n} \end{pmatrix} \begin{pmatrix} \theta_1 \\ \theta_2 \\ \theta_2 \\ \dots & \dots & \dots \end{pmatrix} \right]^T \begin{pmatrix} y_1 \\ y_2 \\ \dots & \dots \end{pmatrix} \\ P(x) &= 2 \left[ \begin{pmatrix} x_{11}\theta_1 + \dots + x_{1n}\theta_n \\ x_{21}\theta_1 + \dots + x_{2n}\theta_n \\ \dots & \dots & \dots \\ x_{m1}\theta_1 + \dots + x_{mn}\theta_n \end{pmatrix} \right]^T \begin{pmatrix} y_1 \\ y_2 \\ \dots \\ y_m \end{pmatrix} \\ P(x) &= 2 \left( x_{11}\theta_1 + \dots + x_{1n}\theta_n \right) y_1 + 2 \left( x_{21}\theta_1 + \dots + x_{2n}\theta_n \right) y_2 + \dots + x_{2n}\theta_n \end{pmatrix} \\ &= 2 \left( x_{11}\theta_1 + \dots + x_{1n}\theta_n \right) y_1 + 2 \left( x_{21}\theta_1 + \dots + x_{2n}\theta_n \right) y_2 + \dots + x_{2n}\theta_n \end{pmatrix} \\ &= 0$$

$$P(x) = \sum_{r=1}^{p} y_r(x_r)v_1 + ... + x_rnv_n) = P(x_1, y_1 + ... + x_{m1}y_m)$$

$$\frac{\partial P}{\partial \theta_2} = 2(x_{12}y_1 + ... + x_{m2}y_m)$$
 $\frac{\partial P}{\partial \theta} = 2X^Ty$ 
...
$$\frac{\partial P}{\partial \theta} = 2X^Ty$$

$$\frac{\partial P}{\partial \theta_0} = 2(x_{12}y_1 + ... + x_{m2}y_m)$$
...
$$\frac{\partial P}{\partial \theta_0} = 2(x_{1n}y_1 + ... + x_{mn}y_m)$$
 $\frac{\partial P}{\partial \theta} = 2X$ 

### **Training Linear Regression Model Using The Normal Equation**

$$\hat{\theta} = \left(\mathbf{X}^T \cdot \mathbf{X}\right)^{-1} \cdot \mathbf{X}^T \cdot \mathbf{y}$$

 $X_b = np.c_{np.ones((X.shape[0], 1)), X] \# add x0 = 1 to each instance$ 

np.linalg.inv(X\_b.T.dot(X\_b)).dot(X\_b.T).dot(y) print (theta\_best)

[[4.85305280e+00 [4.91154459e-05]]

### **Making Predictions**

For single data element:

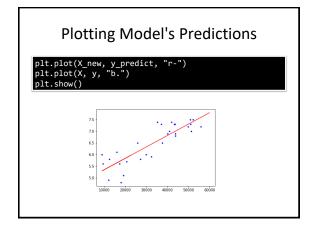
For m data elements:

$$\hat{\mathbf{y}} = h_{\theta}(\mathbf{x}) = \boldsymbol{\theta}^T \cdot \mathbf{x}$$

$$\hat{y} = X\hat{\theta}$$

```
X_new = np.array([[22587], [9054], [60000]]) #
Cyprus' and Russia GDP per capita
X_new_b = np.c_[np.ones((X_new.shape[0], 1)), X_new]
# add x0 = 1 to each instance
y_predict = X_new_b.dot(theta_best)
print(y_predict)
```

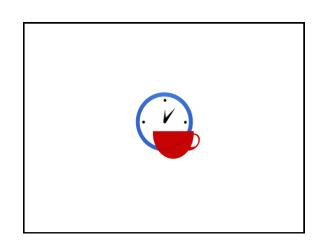
[[5.96242338] [5.29774405] [7.79997955]]



### **Computational Complexity**

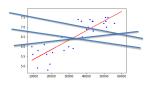
- The computational complexity of inverting such a matrix is typically about O(n<sup>2.4</sup>) to O(n<sup>3</sup>) (depending on the implementation).
- In other words, if you double the number of features, you multiply the computation time by roughly  $2^{2.4} = 5.3$  to  $2^3 = 8$ .
- The Normal Equation gets very slow when the <u>number of features</u> grows large (e.g., 100,000).
- This equation is linear with regards to the number of instances in the training set (it is O(m)), so it handles large training sets efficiently, provided they can fit in memory.

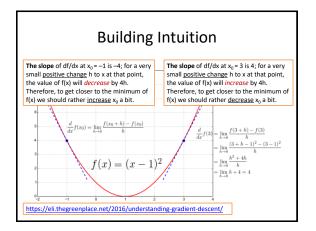




### **Gradient Descent**

- Gradient Descent is a very generic optimization algorithm capable of finding optimal solutions to a wide range of problems.
- The general idea of Gradient Descent is to tweak parameters iteratively in order to minimize a cost function.

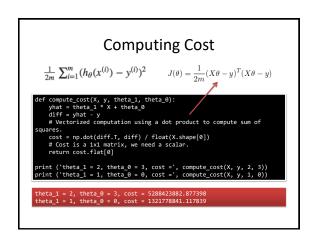


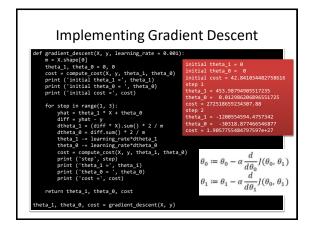


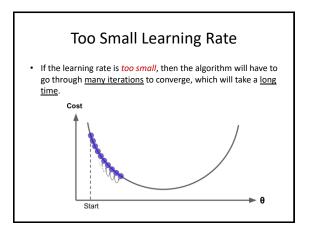
## How Gradient Descent Works (I) 1. Select a model. $h_{\theta}(x) = \theta_0 + \theta_1 x$ $\frac{1}{2m} \sum_{i=1}^m (h_{\theta}(x^{(i)}) - y^{(i)})^2$ e of the property of the proper

### How Gradient Descent Works (II) 3. Calculate partial derivatives. $\frac{1}{2m} \sum_{i=1}^m (h_\theta(x^{(i)}) - y^{(i)})^2$ $\frac{d}{d\theta_0} J(\theta_0, \theta_1) = \frac{1}{m} \sum_{i=1}^m (h_\theta(x^{(i)}) - y^{(i)})$ $\frac{d}{d\theta_1} J(\theta_0, \theta_1) = \frac{1}{m} \sum_{i=1}^m (h_\theta(x^{(i)}) - y^{(i)}) \cdot x^{(i)}$ 4. Fill $\theta_0$ and $\theta_1$ with random values (this is called random initialization). 5. Compute cost using $\mathbf{x}^i$ , $\mathbf{y}^i$ $\frac{1}{2m} \sum_{i=1}^m (h_\theta(x^{(i)}) - y^{(i)})^2$ $\theta_0$ and $\theta_1$

# How Gradient Descent Works (III) 6. Increase or decrease $\theta_0$ and $\theta_1$ based on derivative value. $\theta_0 \coloneqq \theta_0 - \alpha \frac{d}{d\theta_0} I(\theta_0, \theta_1)$ $\theta_1 \coloneqq \theta_1 - \alpha \frac{d}{d\theta_1} I(\theta_0, \theta_1)$ • An important parameter in Gradient Descent is the size of the steps, determined by the learning rate hyperparameter.

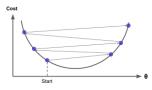






### Too High Learning Rate

- If the learning rate is too high, you might jump across the valley and end up on the other side, possibly even higher up than you were before.
- This might make the algorithm diverge, with larger and larger values, failing to find a good solution.



### Summary

1. Selecting a model: 2. Selecting a cost function:

$$h_{\theta}(x) = \theta_0 + \theta_1 x$$
  $\frac{1}{2m} \sum_{i=1}^{m} (h_{\theta}(x^{(i)}) - y^{(i)})^2$ 

3. Calculating cost partial derivatives:

$$\frac{d}{d\theta_0}J(\theta_0,\theta_1) = \frac{1}{m}\sum_{i=1}^m \left(h_\theta\left(\boldsymbol{x}^{(i)}\right) - \boldsymbol{y}^{(i)}\right)$$

$$\frac{d}{d\theta_1}J(\theta_0,\theta_1) = \frac{1}{m}\sum_{i=1}^m \left(h_\theta\left(x^{(i)}\right) - y^{(i)}\right) \cdot x^{(i)}$$



$$\theta_0 \coloneqq \theta_0 - \alpha \frac{d}{d\theta_0} J(\theta_0, \theta_1)$$

$$\theta_1 \coloneqq \theta_1 - \alpha \frac{d}{d\theta_0} J(\theta_0, \theta_1)$$

$$\begin{array}{ll} \textbf{4. Updating parameters:} & \textbf{5. Computing cost:} \\ \theta_0 \coloneqq \theta_0 - \alpha \frac{d}{d\theta_0} J(\theta_0, \theta_1) & & \frac{1}{2m} \sum_{i=1}^m (h_\theta(x^{(i)}) - y^{(i)})^2 \\ \theta_1 \coloneqq \theta_1 - \alpha \frac{d}{d\theta_0} J(\theta_0, \theta_1) & & & \end{array}$$

### Multiple Parameters

1. Selecting a model:

2. Selecting a cost function:

$$\hat{y}(x) = \theta_0 x_0 + \theta_1 x_1 + \dots + \theta_n x_n \qquad \frac{1}{2m} \sum_{i=1}^m (h_{\theta}(x^{(i)}) - y^{(i)})^2$$

cost partial derivatives:

$$\begin{bmatrix} \frac{\partial J}{\partial \theta_0} \\ \frac{\partial J}{\partial \theta_1} \\ \frac{\partial J}{\partial \theta_2} \\ \vdots \\ \frac{\partial J}{\partial \theta_n} \end{bmatrix} = \frac{1}{m} \begin{bmatrix} \sum_{i=1}^m \left( \left( h_\theta(x^{(i)}) - y^{(i)} \right) x_0^{(i)} \right) \\ \sum_{i=1}^m \left( \left( h_\theta(x^{(i)}) - y^{(i)} \right) x_1^{(i)} \right) \\ \sum_{i=1}^m \left( \left( h_\theta(x^{(i)}) - y^{(i)} \right) x_n^{(i)} \right) \\ \vdots \\ \sum_{i=1}^m \left( \left( h_\theta(x^{(i)}) - y^{(i)} \right) x_n^{(i)} \right) \end{bmatrix}$$



4. Updating parameters: 5. Computing cost: 
$$\theta_j := \theta_j - \alpha \frac{1}{m} \sum_{i=1}^m (h_\theta(x^{(i)}) - y^{(i)}) x_j^{(i)} \qquad \frac{1}{2m} \sum_{i=1}^m (h_\theta(x^{(i)}) - y^{(i)})^2$$

$$\frac{1}{2} \sum_{i=1}^{m} (h_{\theta}(x^{(i)}) - v^{(i)})^2$$



### Gradient Vector Review (I)



https://explained.ai/matrix-calculus/index.html

Let f be a scalar-valued function, f: R<sup>2</sup> → R

$$f(x,y) = 3x^2y$$

• The gradient of f is simply a vector of its partials (denoted as

$$\nabla f(x, y) = \left[\frac{\partial f(x, y)}{\partial x}, \frac{\partial f(x, y)}{\partial y}\right] = \left[6yx, 3x^2\right]$$

### Gradient Vector Review (II)

- Let f be a scalar-valued function,  $f: \mathbb{R}^n \rightarrow \mathbb{R}$
- Combine multiple parameters into a single vector argument  $\mathbf{x} =$
- The *gradient* of f is simply a vector of its partial derivatives (denoted as  $\nabla f$ )

$$Df(\mathbf{x}) = \begin{bmatrix} \frac{\partial f}{\partial x_1}(\mathbf{x}) & \frac{\partial f}{\partial x_2}(\mathbf{x}) & \cdots & \frac{\partial f}{\partial x_n}(\mathbf{x}) \end{bmatrix}$$

$$abla f(\mathbf{x}) = \left(rac{\partial f}{\partial x_1}(\mathbf{x}), rac{\partial f}{\partial x_2}(\mathbf{x}), \cdots, rac{\partial f}{\partial x_n}(\mathbf{x})
ight)$$

### Vectorized Representation (I)

• The mean square error (over m samples)

$$J(\theta) = \frac{1}{m} \sum_{i=1}^{m} (h_{\theta}(x^{(i)}) - y^{(i)})^{2}$$

becomes

$$MSE(\mathbf{X}, h_{\theta}) = \frac{1}{m} \sum_{i=1}^{m} \left( \theta^{T} \cdot \mathbf{x}^{(i)} - y^{(i)} \right)^{2}$$

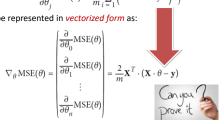
• Partial derivatives of the cost function with regards to parameter  $\theta_i$ :

$$\frac{\partial}{\partial \theta_j} \text{MSE}(\theta) = \frac{2}{m} \sum_{i=1}^{m} \left( \theta^T \cdot \mathbf{x}^{(i)} - y^{(i)} \right) x_j^{(i)}$$

### Vectorized Representation (II)

Partial derivatives of the cost function with regards to parameter  $\theta_j$ :  $\frac{\partial}{\partial \theta_j} \text{MSE}(\theta) = \frac{2}{m} \sum_{i=1}^{m} \left( \theta^T \cdot \mathbf{x}^{(i)} - y^{(i)} \right) x_j^{(i)}$ 

can be represented in vectorized form as:



### **Batch Gradient Descent** [1]

- Once you have the gradient vector, which points uphill, just go in the opposite direction to go downhill.
- This means subtracting  $\nabla_{\theta} MSE(\theta)$  from  $\theta$ .

$$\theta^{(\text{next step})} = \theta - \eta \nabla_{\theta} MSE(\theta)$$

$$\nabla_{\theta} \text{MSE}(\theta) = \begin{bmatrix} \frac{\partial}{\partial \theta_0} \text{MSE}(\theta) \\ \frac{\partial}{\partial \theta_1} \text{MSE}(\theta) \\ \vdots \\ \frac{\partial}{\partial \theta_n} \text{MSE}(\theta) \end{bmatrix} = \frac{2}{m} \mathbf{X}^T \cdot (\mathbf{X} \cdot \theta - \mathbf{y})$$

### Why The Updating Rule Works? [2]

 $\theta^{\text{(next step)}} = \theta - \eta \nabla_{\theta} MSE(\theta)$ 



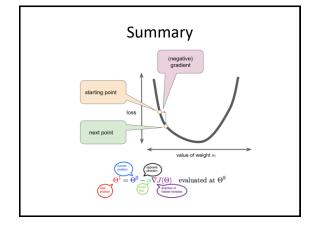
**2 Definition** The **directional derivative** of f at  $(x_0, y_0)$  in the direction of a unit vector  $\mathbf{u} = \langle c, b \rangle$  is

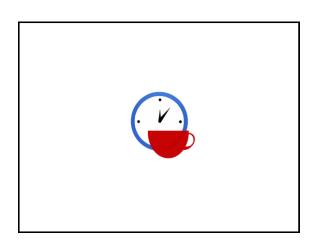
$$D_{\mathbf{u}}f(x_0, y_0) = \lim_{h \to 0} \frac{f(x_0 + ha, y_0 + hb) - f(x_0, y_0)}{h}$$

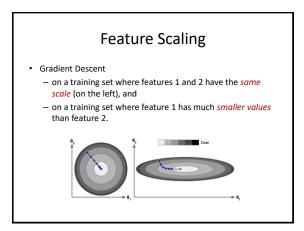
if this limit exists.

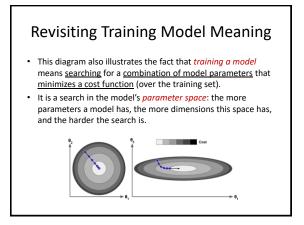
**3** Theorem If f is a differentiable function of x and y, then f has a directional derivative in the direction of any unit vector  $\mathbf{u} = \langle a, b \rangle$  and

$$D_{\mathbf{u}} f(x, y) = f_x(x, y) a + f_y(x, y) b$$









### 

```
Implementing BGD

m, n = X_b_standalized.shape
print ('Examples: ', m)
print ('Features: ', n)
print ('Features: ', n)
print ('Inabels: ', y. shape)
learning_rate = 0.00001
n_epochs = 800000

theta_bgd = np.random.randn(n, 1) # random initialization
print ('Randomly initialized theta: ', theta_bgd)
for epoch in range(n_epochs):
    gradients = (2/m)*

X_b_standalized.theta_bgd - learning_rate * gradients
if 0 == epoch % (int(n_epochs/5)):
    mse = np.sum(np.square(X_b_standalized.dot(theta_bgd)-y))/m
    print ('Final BGD theta:', theta_bgd)

print ('Final BGD theta:', theta_bgd)

print ('Final BGD theta:', theta_bgd)

print ('Final BGD theta:', theta_bgd)
```

```
Making Predictions

X_new = np.array([[22587], [9054], [60000]]) # Cyprus' and Russia GDP per capita
X_new_b = np.c_[np.ones((X_new.shape[0], 1)), X_new] # add x0 = 1 to each instance
X_new_b_standalized = NormalizeX(X_new_b)
y_predict_bgd = X_new_b_standalized.dot(theta_bgd)
print(y_predict_bgd)
print(y_predict_bgd)
plt.plot(X_new_y_predict_bgd, "r-")
plt.plot(X, y, "b.")
plt.show()
```

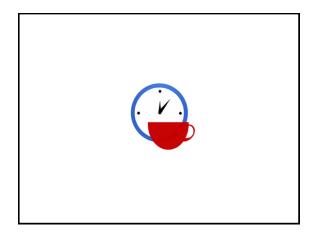
### **BGD Without Feature Scaling Issue**

```
Examples: 29
Features: 2
Labels: (29, 1)
Randomly initialized theta: [[-0.32663899]
        [ 1.05828644]]
Cost 0: 782931448.607165

c:\users\admin\ml\env\lib\site-packages\ipykernel_launcher.py:14:
RuntimeWarning: overflow encountered in square

c:\users\admin\ml\env\lib\site-packages\ipykernel_launcher.py:13:
RuntimeWarning: invalid value encountered in subtract
        del sys.path[0]

Cost 160000: nan
Cost 480000: nan
Cost 480000: nan
Finall BGO theta: [[nan]
Finall
```



### **Evaluating The Model**

```
print ('R-squared score (training):',
lin_reg_model.score(X, y))

R-squared score (training): 0.734441435543703
```

### The R-Squared Test

- In statistics, there are many ways to evaluate how good a "fit" some model is on the given data.
- One of the most popular ones is the r-squared test ("coefficient of determination").
- It measures the proportion of the total variance in the output (y) that can be explained by the variation in x:

$$R^{2} = 1 - \frac{\sum_{i=1}^{n} (y_{i} - (mx_{i} + b))^{2}}{n \cdot var(y)}$$

### Computing Simple R-Squared

```
def compute_simple_rsquared(X, y, theta_1, theta_0):
    yhat = theta_1 * X + theta_0
    diff = yhat - y
    SE_line = np.dot(diff.T, diff)
    SE_y = len(y) * y.var()
    return 1 - SE_line / SE_y

print ('R-squared score (training):',
    compute_simple_rsquared(X, y, theta_1, theta_0))
R-squared score (training): [[-2.79996722e+27]]
```

### Computing R-Squared

```
def compute_rsquared(X_b_standalized, y, theta):
    yhat = X_b_standalized.dot(theta)
    #
https://docs.scipy.org/doc/numpy/reference/generated/numpy.ndarr
ay.dot.html
    diff = yhat - y
    SE_line = np.dot(diff.T, diff)
    SE_y = len(y) * y.var()
    return 1 - SE_line / SE_y

print ('X_b_standalized.shape:', X_b_standalized.shape)
print ('theta_bgd.shape:', theta_bgd.shape)
print ('theta_bgd.shape:', theta_bgd.shape)
print ('R-squared score (training/b/standalized):',
    compute_rsquared(X_b_standalized, y, theta_bgd))

X_b_standalized.shape: (29, 2)
theta_bgd.shape: (2, 1)
R-squared score (training/b/standalized): [[0.73444144]]
```

### $\bar{y} = \frac{1}{n} \sum_{i=1}^{n} y_{i} \quad SS_{\text{res}} = \sum_{i} (y_{i} - f_{i})^{2} = \sum_{i} e_{i}^{2} \quad SS_{\text{reg}} = \sum_{i} (f_{i} - \bar{y})^{2}$ VObserved Data Point VUnexplained variation (from model) VExplained variation (from model) $SS_{\text{tot}} = \sum_{i} (y_{i} - \bar{y})^{2}$ X $R^{2} \equiv 1 - \frac{SS_{\text{res}}}{SS_{\text{tot}}}$

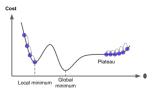
### GD vs. Normal Equation

$$\begin{split} \hat{\theta} &= \left(\mathbf{X}^T \cdot \mathbf{X}\right)^{-1} \cdot \mathbf{X}^T \cdot \mathbf{y} \\ \nabla_{\theta} \mathrm{MSE}(\theta) &= \begin{bmatrix} \frac{\partial}{\partial \theta_0} \mathrm{MSE}(\theta) \\ \frac{\partial}{\partial \theta_1} \mathrm{MSE}(\theta) \\ \vdots \\ \frac{\partial}{\partial \theta_m} \mathrm{MSE}(\theta) \end{bmatrix} = \frac{2}{m} \mathbf{X}^T \cdot (\mathbf{X} \cdot \theta - \mathbf{y}) \end{split}$$

- Gradient Descent scales well with the number of features;
- Training a Linear Regression model when there are hundreds of thousands of features is much faster using Gradient Descent than using the Normal Equation.

### **Gradient Descent Pitfalls**

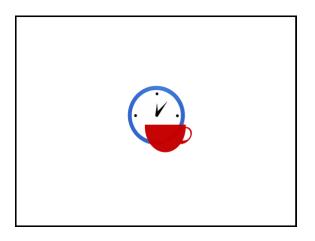
- If the random initialization starts the algorithm on the left, then it
  will converge to a local minimum, which is not as good as the global
  minimum.
- If it starts on the right, then it will take a very long time to cross the
  plateau, and if you stop too early you will never reach the global
  minimum.



### **Batch Gradient Descent Drawback**

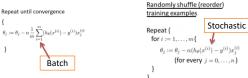
$$\nabla_{\theta} \text{MSE}(\theta) = \begin{vmatrix} \frac{\partial}{\partial \theta_{\theta}} \text{MSE}(\theta) \\ \vdots \\ \frac{\partial}{\partial \theta_{n}} \text{MSE}(\theta) \end{vmatrix} = \frac{2}{m} \mathbf{X}^{T} \cdot (\mathbf{X} \cdot \theta - \mathbf{y})$$

- This formula involves calculations over the full training set X, at each Gradient Descent step!
- This is why the algorithm is called Batch Gradient Descent: it
  uses the whole batch of training data at every step.
- As a result it is terribly slow on very large training sets.

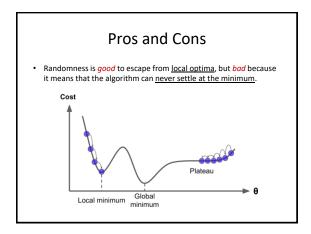


### Stochastic Gradient Descent

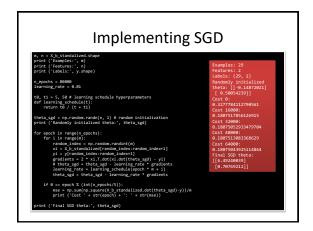
- Stochastic Gradient Descent just picks a random instance in the training set at every step and computes the gradients based only on that single instance.
- Obviously this makes the algorithm much faster since it has very little data to manipulate at every iteration.
- It also makes it possible to train on huge training sets, since only one instance needs to be in memory at each iteration.



### Change of Cost • Due to its stochastic (i.e., random) nature, this algorithm is much less regular than Batch Gradient Descent: instead of gently decreasing until it reaches the minimum, the cost function will bounce up and down, decreasing only on average.



### One solution to this dilemma is to gradually reduce the learning rate. The steps start out large (which helps make quick progress and escape local minima), then get smaller and smaller, allowing the algorithm to settle at the global minimum. This process is called simulated annealing. The function that determines the learning rate at each iteration is called the learning schedule.

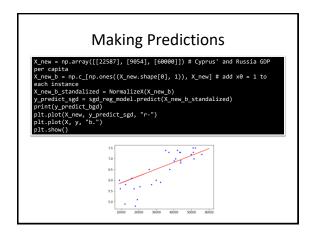


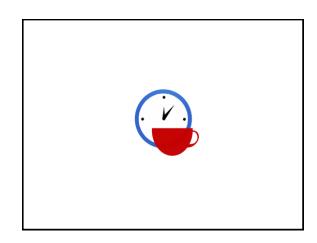
```
Making Predictions

X_new = np.array([[22587], [9054], [60000]]) # Cyprus' and Russia GDP per capita
X_new_b = np.c_[np.ones((X_new.shape[0], 1)), X_new] # add x0 = 1 to each instance
X_new_b_standalized = NormalizeX(X_new_b)
y_predict_sgd = X_new_b_standalized.dot(theta_sgd)
print(y_predict_sgd)
plt.plot(X_new, y_predict_sgd, "r-")
plt.plot(X, y, "b.")
plt.show()
```

```
from sklearn.linear_model import SGDRegressor
# https://scikit-
learn.org/stable/modules/generated/sklearn.linear_model.SGDRegressor.htm
l
sgd_reg_model = SGDRegressor(max_iter=50, tol = 1e·3, penalty=None, eta0=0.1)
sgd_reg_model.fit(X_b_standalized, y.ravel())
# y.ravel(): Return a contiguous flattened array.
# https://docs.scipy.org/doc/numpy/reference/generated/numpy.ravel.html
print ('coef_:', sgd_reg_model.coef_)
print ('intercept_:', sgd_reg_model.intercept_)
print ('in_iter_:', sgd_reg_model.n_iter_)

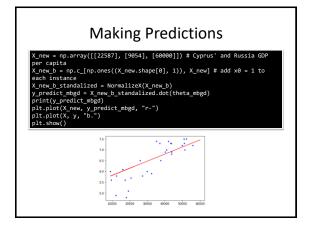
coef_: [3.24026375 0.70052644]
intercept_: [3.24026375]
n_iter_: 8
```

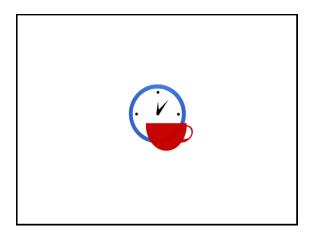




### Mini-Batch Gradient Descent Mini-batch GD computes the gradients on small random sets of instances called minibatches. The main advantage of Mini-batch GD over Stochastic GD is that you can get a performance boost from hardware optimization of matrix operations, especially when using GPUs. Gradient Descent paths in parameter space: Say b = 10, m = 1000. Mini-Batch Stochastic Mini-batch Batch Stochastic Mini-batch Batch Stochastic Mini-batch Stochastic Mini-b

### 





### **Polynomial Regression**

- What if your data is actually more complex than a simple straight line?
- Surprisingly, you can actually use a linear model to fit nonlinear data.
- A simple way to do this is to add powers of each feature as new features, then train a linear model on this extended set of features.
- This technique is called Polynomial Regression.

$$y = b_0 + b_1 x_1 + b_2 x_1^2 + ... + b_n x_1^n$$

### 

### 

```
Making Predictions (On Training Set)

y_predict_poly_reg = lin_poly_reg.predict(X_poly)
plt.plot(X, y_predict_poly_reg, "r-")
plt.plot(X, y, "b.")
plt.show()
```

### High-Degree Polynomial Regression from sklearn.preprocessing import PolynomialFeatures poly\_features\_30 = PolynomialFeatures(degree=30, include bias=False) X\_poly\_30 = poly\_features\_30.fit\_transform(X\_b\_standalized) lin\_poly\_30\_reg = LinearRegression() lin\_poly\_30\_reg.fit(X\_poly\_30, y) print (len(lin\_poly\_30\_reg.coef\_[0])) 495

## Is It Good Or Bad? y\_predict\_poly\_30\_reg = lin\_poly\_30\_reg.predict(X\_poly\_30) plt.plot(X, y, predict\_poly\_30\_reg, "r-") plt.plot(X, y, "b.") plt.show()

### A Model's Generalization Error

- An important theoretical result of statistics and Machine Learning is the fact that a model's generalization error can be expressed as the sum of three very different errors:
  - Bias: This part of the generalization error is due to wrong assumptions, such as assuming that the data is linear when it is actually quadratic. A high-bias model is most likely to underfit the training data.
  - Variance: This part is due to the model's excessive sensitivity to small
    variations in the training data. A model with many degrees of freedom
    (such as a high-degree polynomial model) is likely to have high
    variance, and thus to overfit the training data.
  - Irreducible error: This part is due to the noisiness of the data itself. The
    only way to reduce this part of the error is to clean up the data (e.g.,
    fix the data sources, such as broken sensors, or detect and remove
    outliers).

### The Bias/Variance Tradeoff

- Increasing a model's complexity will typically increase its variance and reduce its bias.
- Conversely, reducing a model's complexity increases its bias and reduces its variance.
- This is why it is called a tradeoff.





### Regularized Linear Models

- A good way to reduce overfitting is to regularize the model (i.e., to constrain it): the fewer degrees of freedom it has, the harder it will be for it to overfit the data.
- For example, a simple way to regularize a polynomial model is to reduce the number of polynomial degrees.

### Ridge Regression

- Ridge Regression (also called Tikhonov regularization) is a regularized version of Linear Regression: a regularization term equal to  $\alpha \Sigma_{i=1}^{n} \theta_{i}^{2}$  is added to the cost function.
- Ridge Regression cost function:

$$J(\theta) = \text{MSE}(\theta) + \alpha \frac{1}{2} \sum_{i=1}^{n} \theta_i^2$$

• Ridge Regression closed-form solution:

$$\hat{\theta} = \left(\mathbf{X}^T \cdot \mathbf{X} + \alpha \mathbf{A}\right)^{-1} \cdot \mathbf{X}^T \cdot \mathbf{y}$$

### Ridge Regression Closed-Form Solution

$$\hat{\theta} = \left(\mathbf{X}^T \cdot \mathbf{X} + \alpha \mathbf{A}\right)^{-1} \cdot \mathbf{X}^T \cdot \mathbf{y}$$

```
from sklearn.linear_model import Ridge
ridge_reg_model = Ridge(alpha=1, solver="cholesky")
# Train the model
# Train time mode:
ridge_reg_model.fit(X, y)
print ('coef:', ridge_reg_model.coef_)
print ('intercept:', ridge_reg_model.intercept_)
```

coef: [[4.91154459e-05]] intercept: [4.8530528]

### Ridge Regression Using SGD

```
# https://scikit-
learn.org/stable/modules/generated/sklearn.linear_model.SGDRegressor.html
sgd_reg_model = SGDRegressor(max_iter=50, tol = 1e-3,
penalty='12", eta0=0.01)
sgd_reg_model.fit(X_b_standalized, y.ravel())
# y.ravel(): Return a contiguous flattened array.
https://docs.scipy.org/doc/numpy/reference/generated/numpy.ravel
print ('coef:', sgd_reg_model.coef_)
print ('intercept:', sgd_reg_model.intercept_)
print ('Epochs:', sgd_reg_model.n_iter_)
                                                             coef: [3.22409025 0.64268936]
intercept: [3.22473792]
Epochs: 37
```



### Lasso Regression

- Least Absolute Shrinkage and Selection Operator Regression (simply called Lasso Regression) is another regularized version of Linear Regression: just like Ridge Regression, it adds a regularization term to the cost function, but it uses the €1 norm of the weight vector instead of half the square of the €2
- Lasso Regression cost function:

$$J(\theta) = MSE(\theta) + \alpha \sum_{i=1}^{n} |\theta_i|$$

### Implementing Lasso Regression

```
from sklearn.linear model import Lasso
lasso_reg_model = Lasso(alpha=0.1)
```

coef: [4.91149633e-05] intercept: [4.85306891]

### Elastic Net

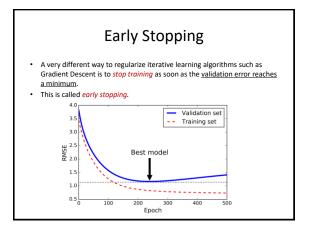
• Elastic Net cost function

$$J(\theta) = \text{MSE}(\theta) + r\alpha \sum_{i=1}^{n} |\theta_i| + \frac{1-r}{2} \alpha \sum_{i=1}^{n} \theta_i^2$$

• When r = 0, Elastic Net is equivalent to Ridge Regression, and when r = 1, it is equivalent to Lasso Regression

### Linear Regression, Ridge, Lasso, or Elastic Net?

- It is almost always preferable to have at least a little bit of regularization, so generally you should avoid plain Linear Regression.
- Ridge is a good default, but if you suspect that only a few features are actually useful, you should prefer <u>Lasso</u> or <u>Elastic</u> <u>Net</u> since they tend to reduce the useless features' weights down to zero.
- In general, Elastic Net is preferred over Lasso since Lasso may behave erratically when the number of features is greater than the number of training instances or when several features are strongly correlated.



### 

