Bug Logs

Credit name: Chapter
Assignment Name: Mastery - GuessingGame

```java
package Mastery;
import java.util.*;
public class GuessingGame {
    public static void main(String[] args) {
        Scanner userinput = new Scanner (System.in);


        System.out.print("Enter a number from 1 to 20: ");
        int UserNum = userinput.nextInt();

        int Num = (int)(20 * Math.random() + 1);

        System.out.println("Computer's number: "+Num);
        System.out.println("Player's number: "+UserNum);

        if (UserNum==Num) {
            System.out.println("You won!");
        }
        else {
            System.out.println("Incorrect. Try again next time!");
        }
    }
}
```

No error recorded.