

# Smart Card Data Transmission Protocols

連元宏

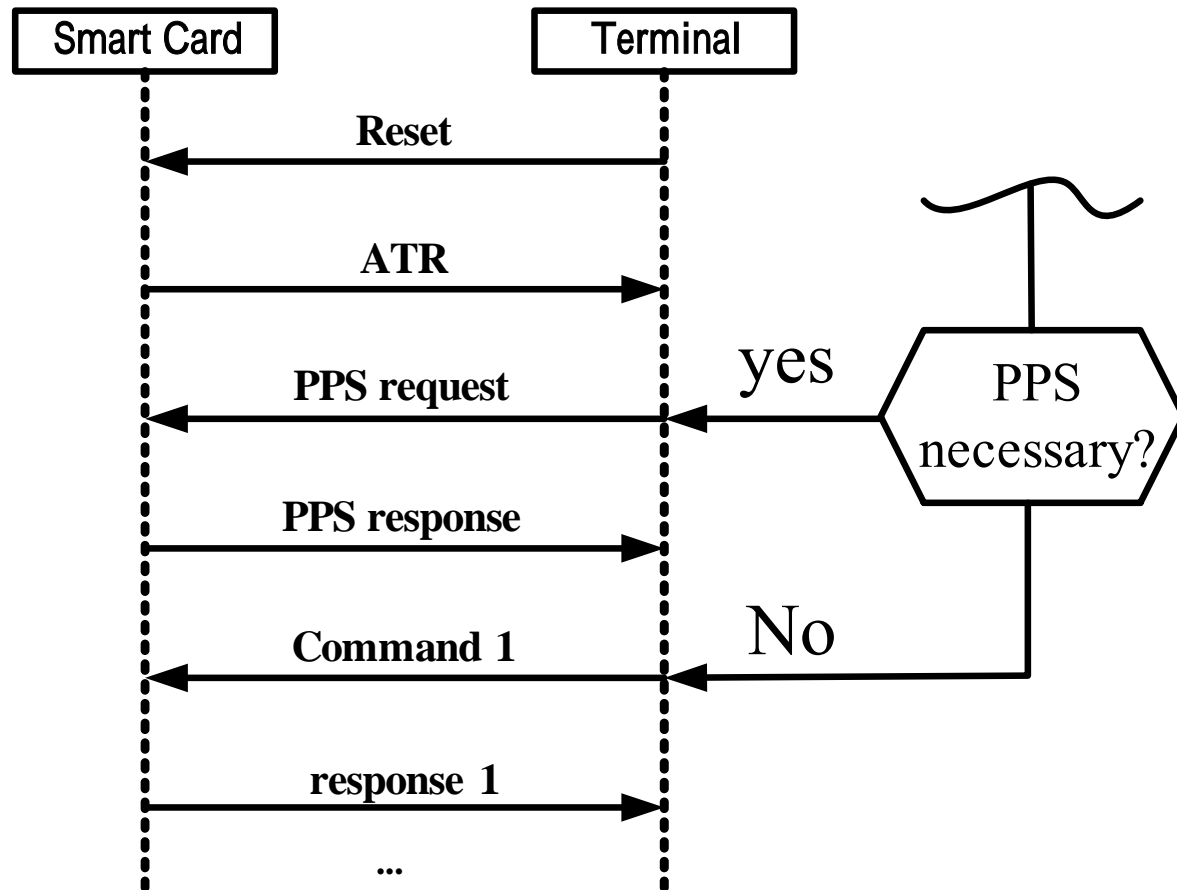
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# Outline

- Card operating procedure
- Answer to reset (ATR)
- Protocol parameter selection (PPS)
- Asynchronous transmission protocol (T=0& T=1)

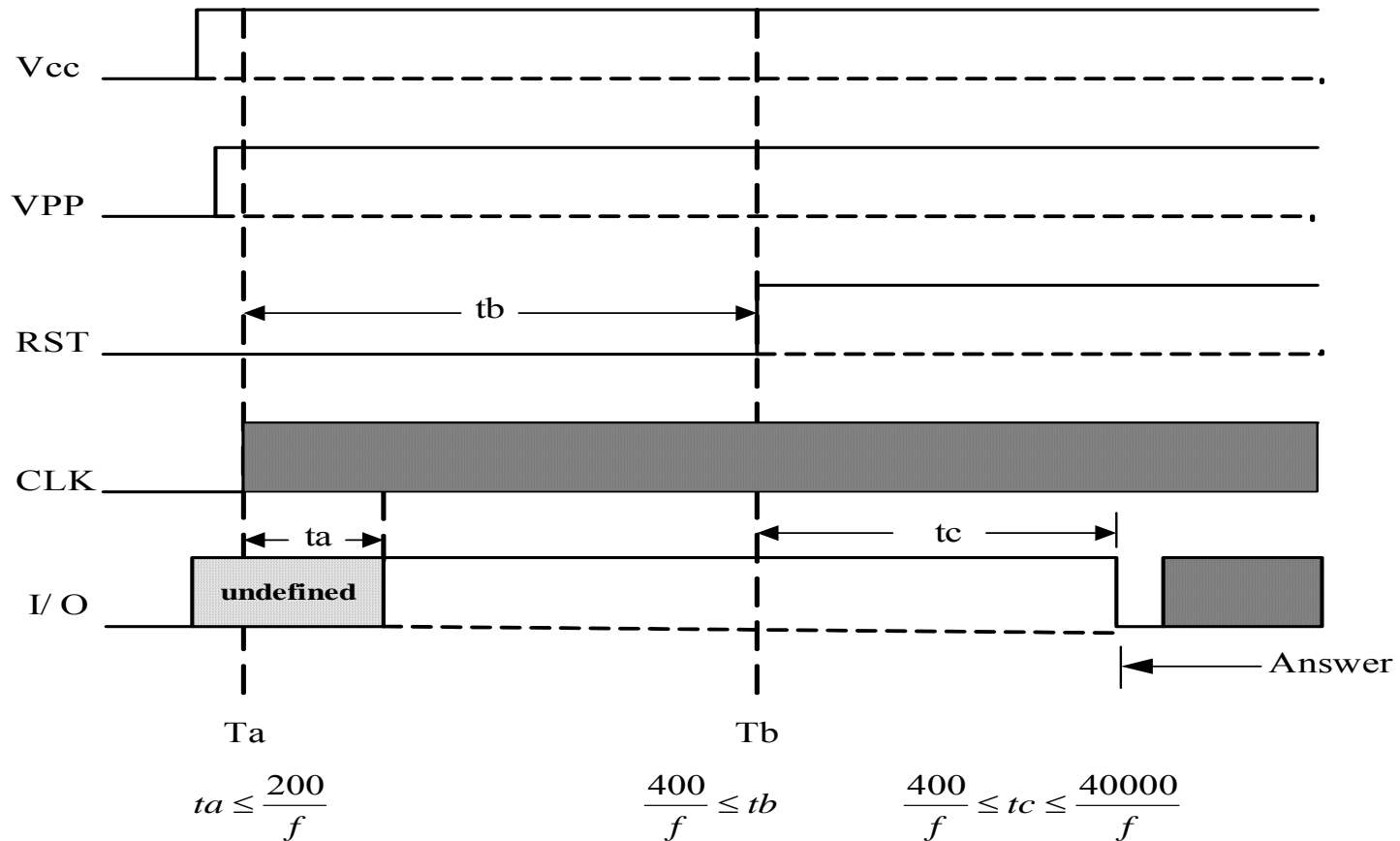
# Initial data transfer



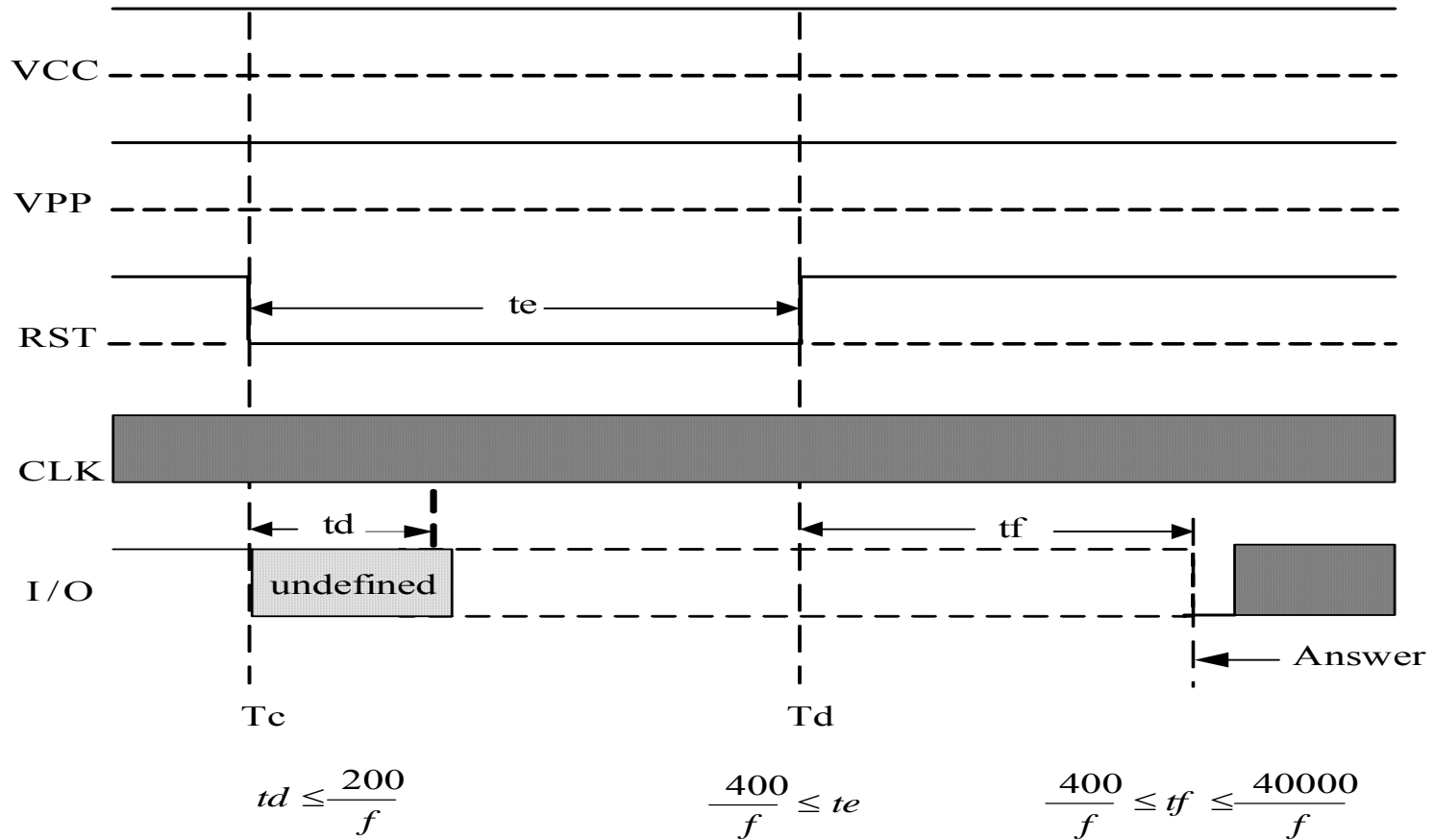
# Card operating procedure

- ISO 7816 – 3 / CNS 12971-3
- Selection of the operating class
  - class A : 5V  $V_{cc}$
  - class B : 3V  $V_{cc}$
- The interacted operations
  - Activation of the electrical circuits by the interface device.
  - Information exchange between card and interface device always initiated by the card answering to the cold reset.
  - Deactivation of the electrical circuits by the interface device.

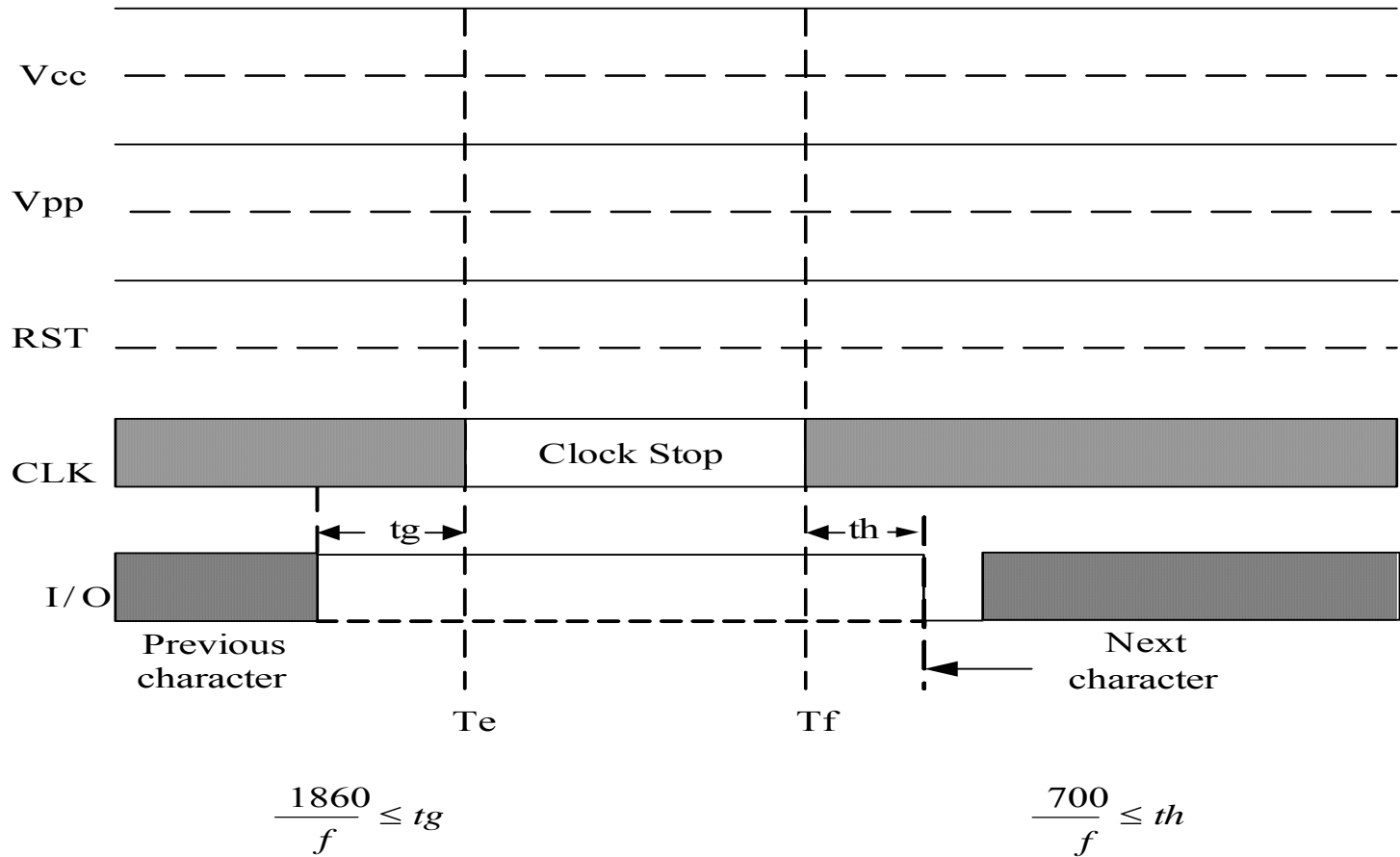
# Activation and Cold Reset



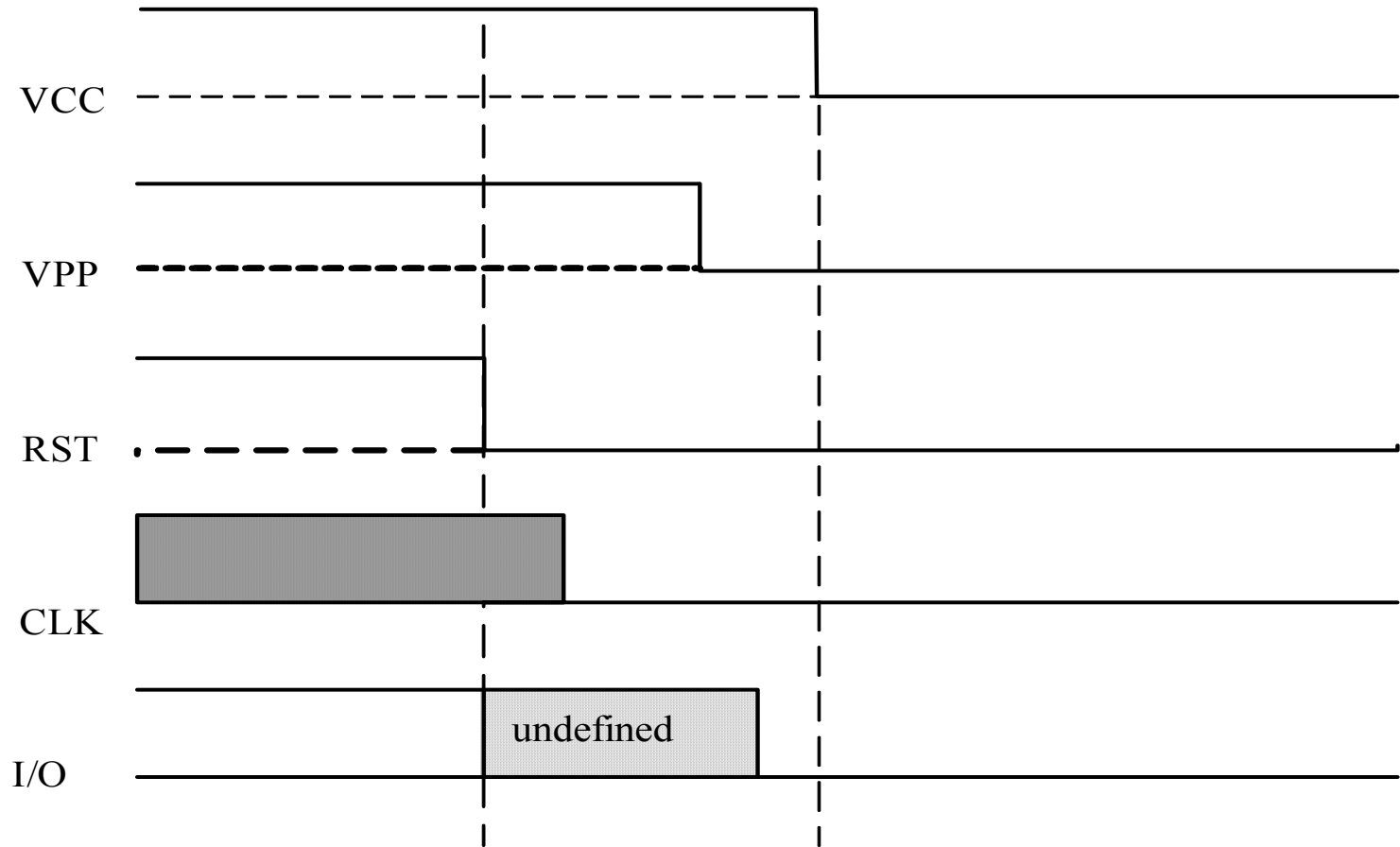
# Warm Reset



# Clock Stop



# Deactivation





# **Answer to reset (ATR)**

- Definition : Answer to Reset is the value of the sequence of bytes sent by the card to the interface device as the answer to a reset.
- Communication with the card is always initiated by the terminal.
- The data transmission process always follows the master-slave principle, with the terminal as master and the card as slave.

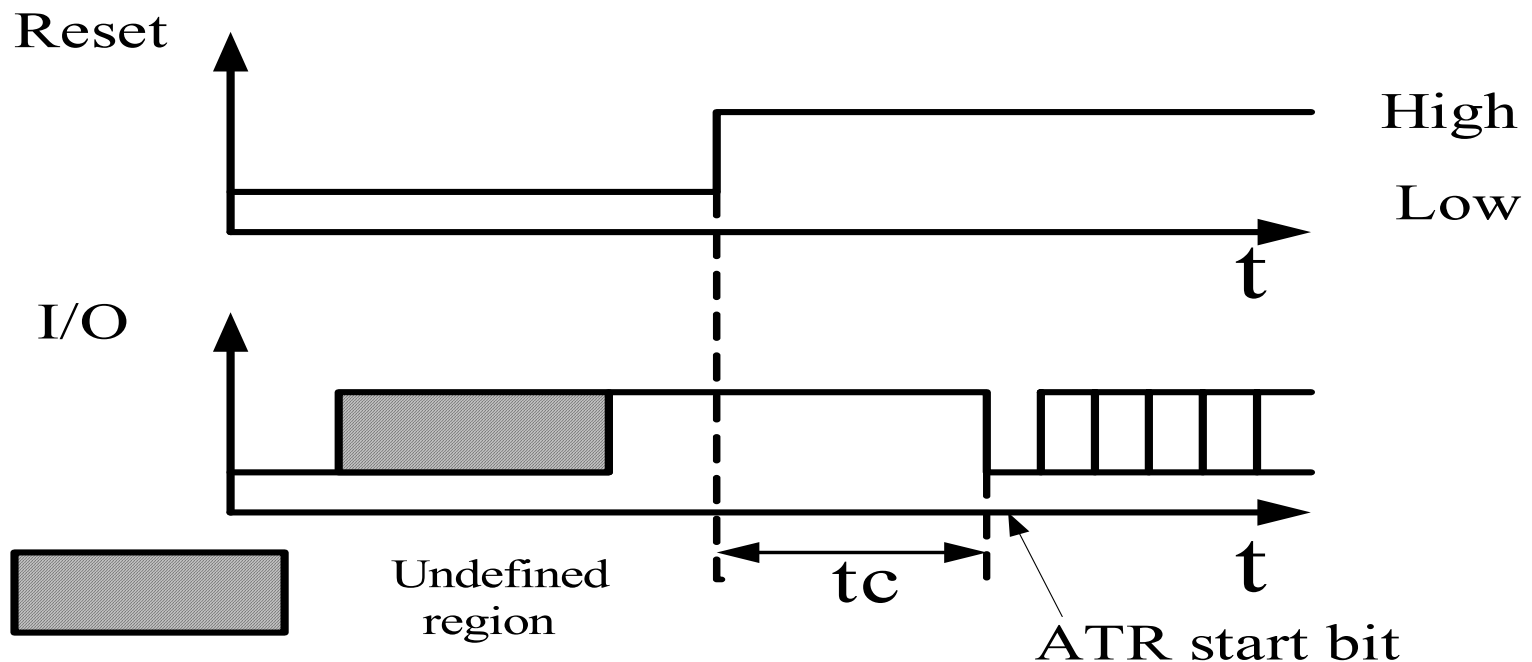
# Answer to reset (cont.)

- The card executes a power-on reset and then sends an ATR to the terminal.
- The ATR data string, which contains at most 33 bytes, most often consists of only a few bytes.
- Initial waiting time (9600 etu maximum):  
The time between the leading edges of two successive byte (character ) during the ATR.

Elementary time unit (etu): It is the duration of one bit.

# Answer to reset (cont.)

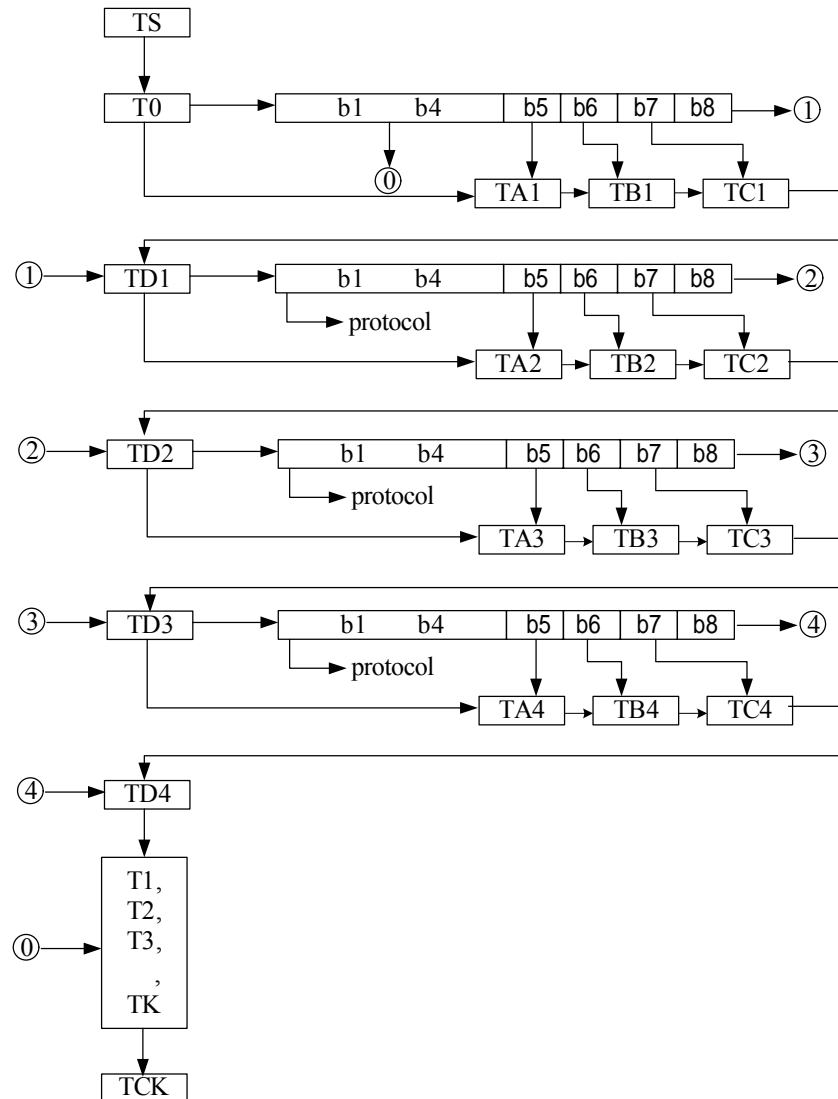
- The start of the ATR transmission must occur between 400 and 40,000 clock cycles ( $t_c$ ) after the terminal issues the reset signal.



# Answer to Reset (Cont.)

- Successful reset includes follow asynchronous characters:
  - Ts: Initial character (1 byte)
  - T0: Format character (1 Byte)
  - Interface characters: TA(1), TB(1), TC(1), TD(1), and TA(2) etc.
  - The Historical characters: T1...Tk, maximum number is 15.
  - The Check character: TCK

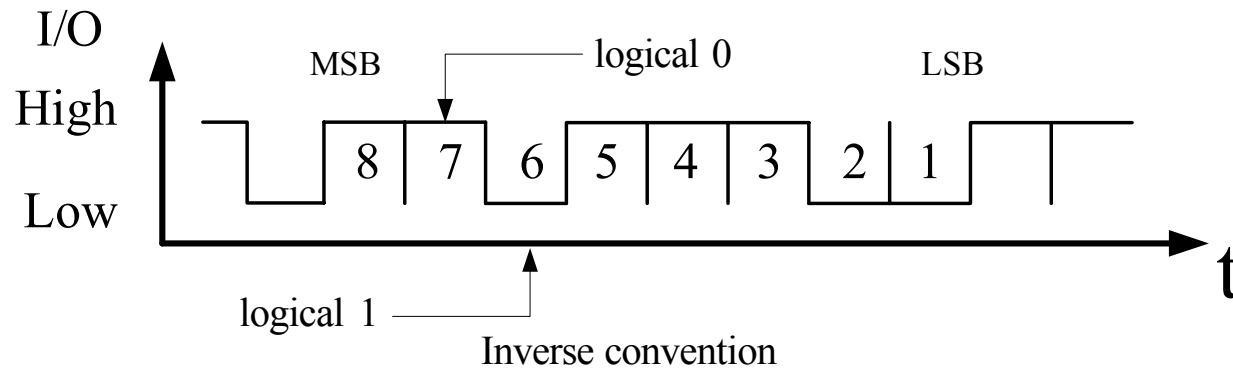
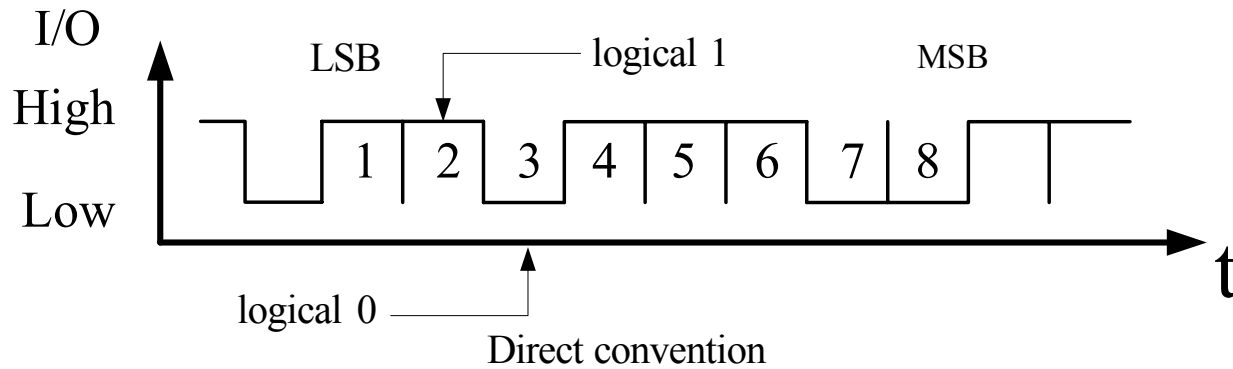
# Basic structure and data elements of ATR



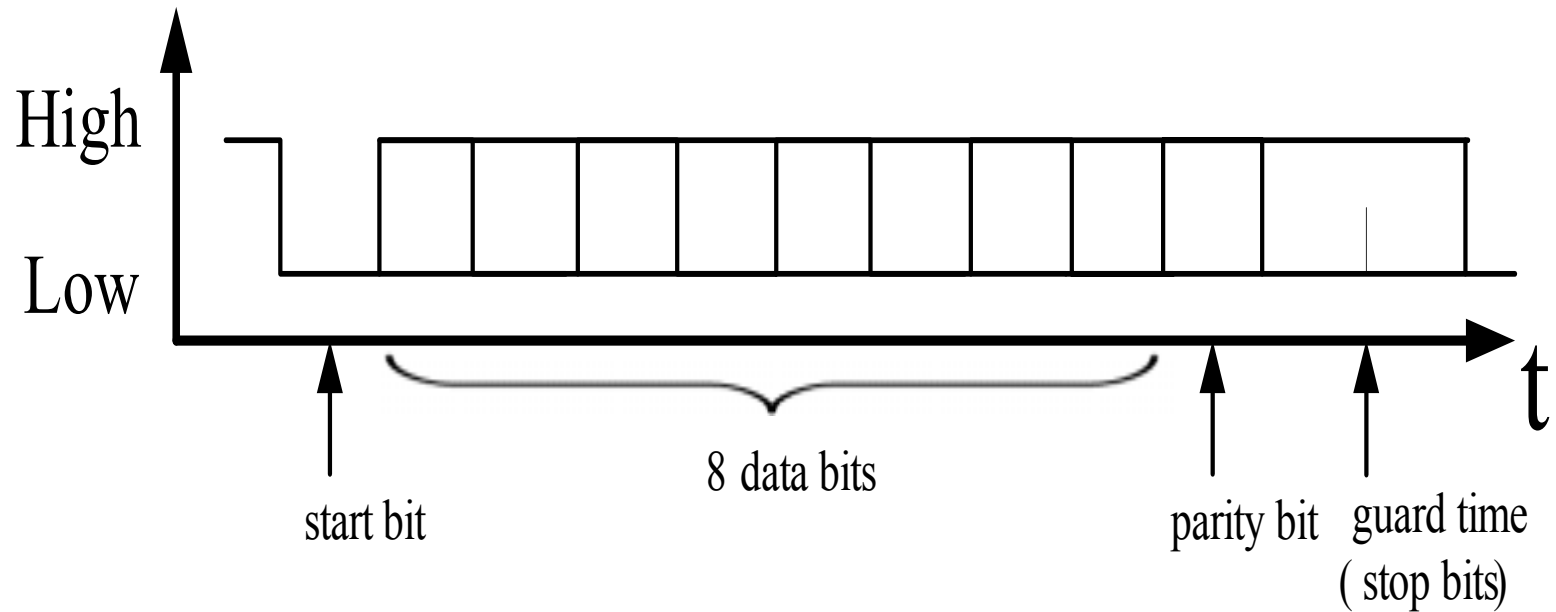
# ATR characters

Data element	Description
TS	Initial character, mandatory
T0	Format character, mandatory
TA1, TB1, TC1, TD1	Interface characters, optional
T1, T2, ....., TK	Historical characters, optional
TCK	Check character, conditional

# Data transmission convention

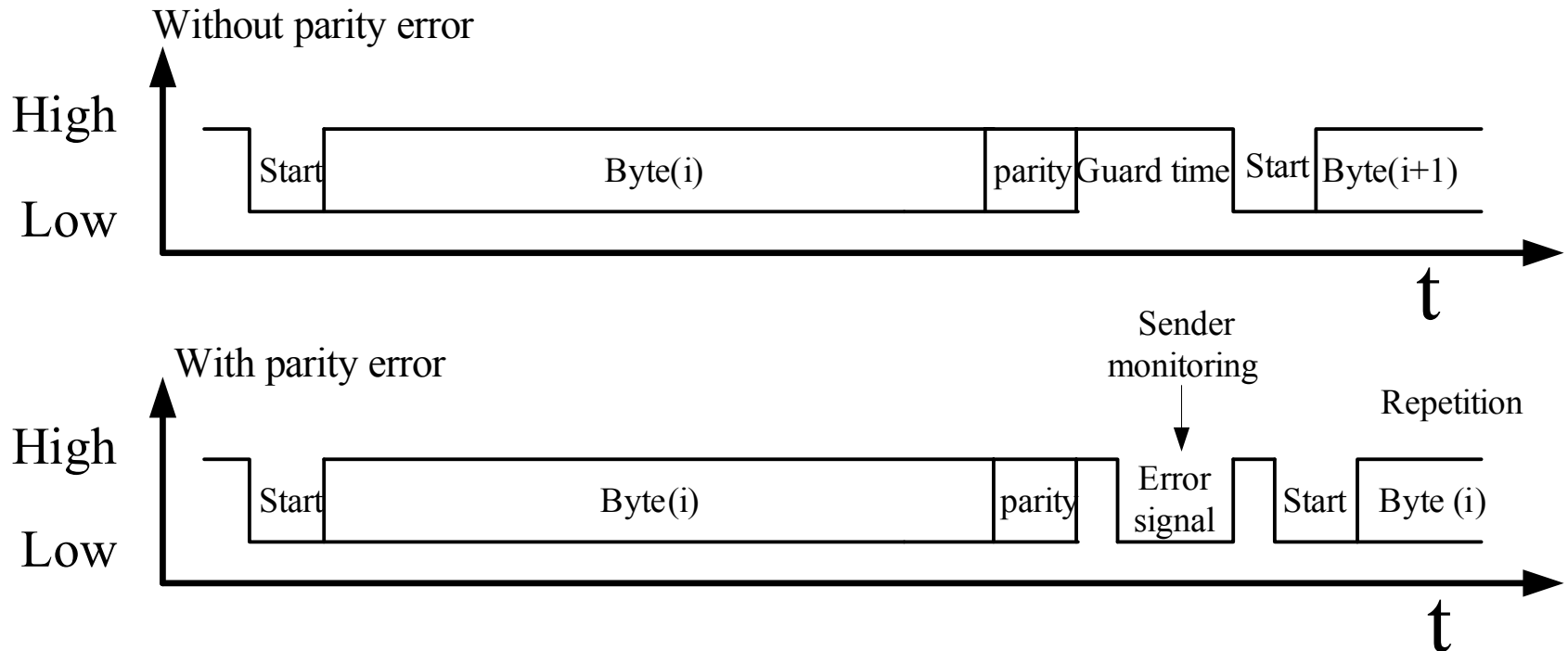


# Character structure





# Character transmission and repetition diagram

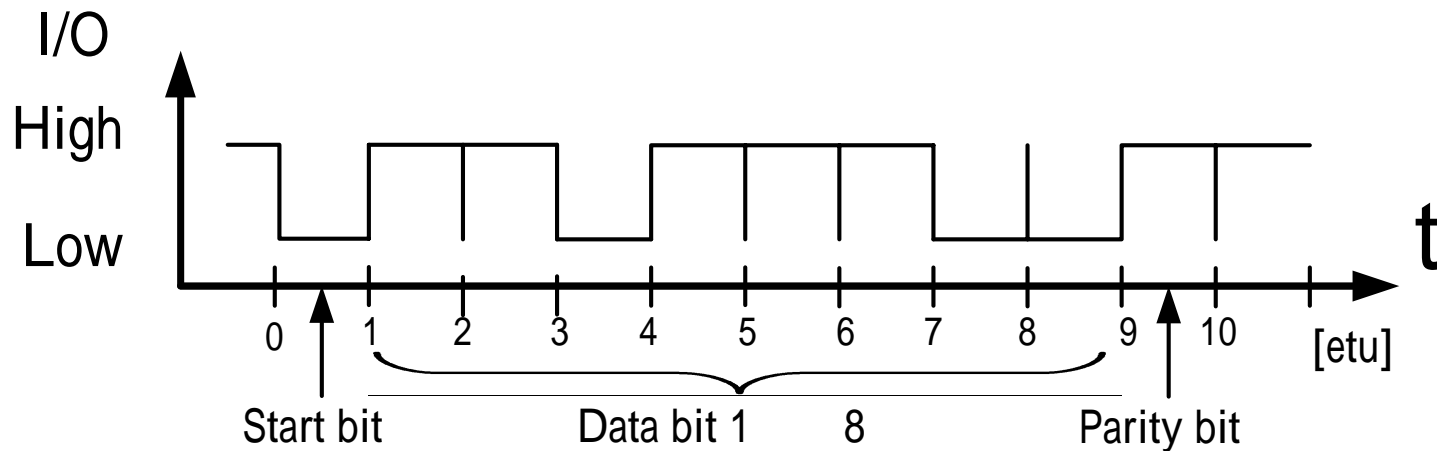


The repetition procedure is mandatory for T=0 and the others are optional.

# Initial character TS

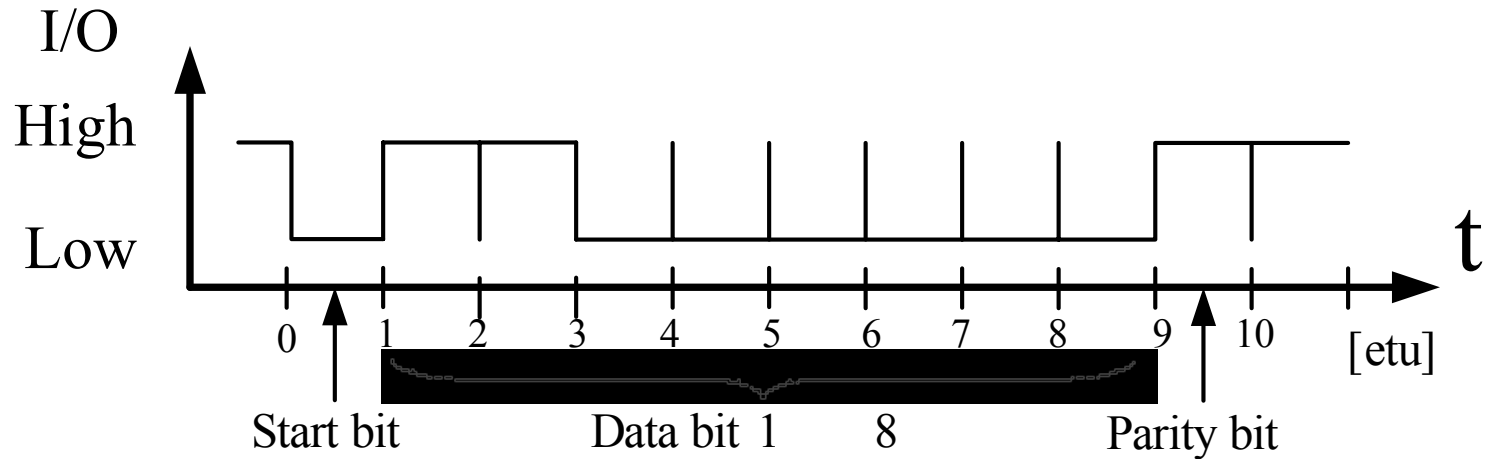
b8 b7 b6 b5 b4 b3 b2 b1	Meaning
‘3B’	Direction convention
‘3F’	Inverse convention

# Initial character TS (cont.)



Direct convention ('3B' = 0011 1011)

# Initial character TS (cont.)



Inverse convention ('3F= 0011 1111)

# Format character T0

b8 b7 b6 b5	b4 b3 b2 b1	Meaning
... ..	'0' 'F'	Number of historical characters (K=0 to 15)
... .. 1	... ..	TA1 sent
... .. 1 ...	... ..	TB1 sent
... 1 ... ..	... ..	TC1 sent
1 ... ..	... ..	TD1 sent
<div> <div>Y1</div> <div>K</div> </div>		

# Interface character TD<sub>i</sub>

$i = 1, 2, \dots$

b8 b7 b6 b5	b4 b3 b2 b1	Meaning
... ..	'0' 'F'	Transmission protocol number (T=0 to 15)
... .. 1	... ..	TA(i+1) sent
... .. 1 ...	... ..	TB(i+1) sent
... 1 ... ..	... ..	TC(i+1) sent
1 ... ..	... ..	TD(i+1) sent

If TD<sub>i</sub> is absent, the interface characters TA(i+1), TB(i+1), TC(i+1) and TD(i+1) are absent.

# Global and specific interface characters

- The interface characters  $TA_i$ ,  $TB_i$ ,  $TC_i$ , for  $i = 1, 2, 3, \dots$  are either global or specific.

**Global interface characters** refer to parameters of the integrated circuits within the card.

**Specific interface characters** refer to parameters of a transmission protocol offered by the card.

# Global and specific interface characters (cont.)

- The interface characters TA1, TB1, TC1, TA2, TB2 are global.
- The interface character TC2 is specific.
- The interface characters  $TA_i$ ,  $TB_i$ ,  $TC_i$  for  $i > 2$  depends on the value of parameter T (i.e. b4 b1) in TD(i-1). If  $T \neq 15$  the characters are specific. If  $T = 15$ , the characters are global.



# Global interface character TA1

b8	b7	b6	b5	b4	b3	b2	b1	Meaning
	'0'		'F'			...		FI
			...		'0'		'F'	DI

# Bit interval

- The bit interval for the ATR and PPS are called initial  $et_u = 372 / f$  (sec),  $f$ : clock frequency
- The bit interval after the ATR and PPS are called work  $et_u = F / (D \cdot f)$  (sec),  $f$ : clock frequency
- The transmission rate (i.e.,  $1/et_u$ ) to be modified and adapted to individual circumstances by  $F$  and  $D$ .

# Global interface character TA1

## (cont.)

FI	0000	0001	0010	0011	0100	0101	0110	0111
F	372	372	558	744	1116	1488	1860	RFU
$f_{\max}$	4 MHz	5 MHz	6 MHz	8 MHz	12 MHz	16 MHz	20 MHz	...
FI	1000	1001	1010	1011	1100	1101	1110	1111
F	RFU	512	768	1024	1536	2048	RFU	RFU
$f_{\max}$	...	5 MHz	7.5 MHz	10 MHz	15 MHz	20 MHz	...	...

F: Clock rate conversion factor

$f_{\max}$  : maximum allowable clock rate

# Global interface character TA1 (cont.)

DI	0000	0001	0010	0011	0100	0101	0110	0111
D	RFU	1	2	4	8	16	32	RFU
DI	1000	1001	1010	1011	1100	1101	1110	1111
D	12	20	RFU	RFU	RFU	RFU	RFU	RFU

D : bit rate adjustment factor

# Global interface character T*A*<sub>*i*</sub>

The value of T*A*<sub>*i*</sub> is interpreted as XI    UI if  $i > 2$  and  $T = 15$  in TD(*i*-1).

b8   b7	b6   b5   b4   b3   b2   b1	Meaning
00   11	...	XI
...	'00'   'FF'	UI

# Global interface character T<sub>Ai</sub> (cont.)

XI	00	01	10	11
Meaning	Not support	Low state	High state	No preferred state
UI	000001	000010	000011	All other values
Meaning	Voltage class A 4.5—5.5 V	Voltage class B 2.7—3.3 V	Voltage classes A & B	RFU

XI : the clock stop indicator

UI : the class indicator

# Global interface character TB1

- $b8 = 0$
- $b7\ b6$  (II), the reference to the maximum programming current
- $b5\ \dots\ b1$  (PII), the value of the programming voltage
- These parameters were only need for the first generation (used EPROM) of smart cards. It is normally no longer used in the ATR now.

# Global interface character TC1

b8 b7 b6 b5 b4 b3 b2 b1	IFSC
'00' 'FE'	Extra guard time, with a range of N= 0--254
'FF'	N=255 and T=0: guard time =2 etu  N=255 and T=1: guard time =1 etu



# Global interface character TC1

## (cont.)

- The extra guard time:
  - It is defined as an extension to the duration of stop bit.
  - The card requires the extra time delay from the leading edge of the previous character.
  - The extra guard time =  $12 + (Q \cdot N/f)$  (etu),  
 $Q = F/D$

# Global interface character TB2

- b8      b1(PI2) : the external programming voltage in tenths of a volt.
- It is normally no longer used in the ATR, for same reason as TB1.

# Specific interface character TC2

(for the T=0 transmission protocol)

b8 b7 b6 b5 b4 b3 b2 b1	Meaning
'XX'	WI

- TC2 is the final parameter for the T=0 protocol.
- If the TC2 character is not present in the ATR, the default value of WI=10.

# Specific interface character TC2 (cont.)

(for the T=0 transmission protocol)

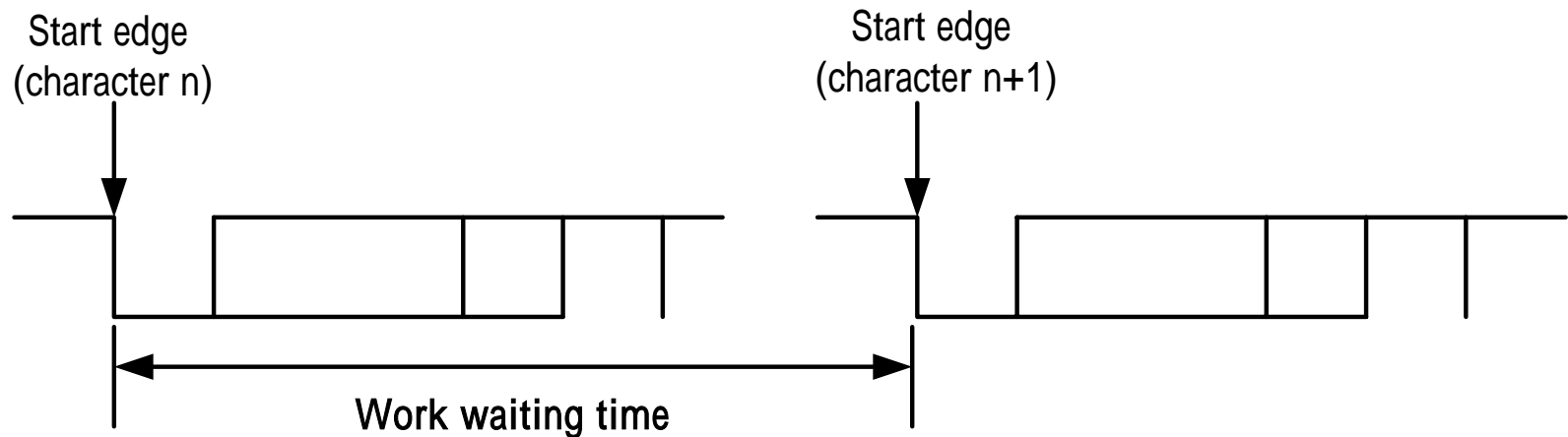
- **Work waiting time (WWT)**

It is defined the maximum interval between the leading edges of two consecutive bytes .

$$\text{working waiting time} = (960 \cdot D \cdot WI) \quad (\text{etu})$$

# Specific interface character TC2 (cont.)

(for the T=0 transmission protocol)



# Specific interface character T<sub>Ai</sub>

(for  $i > 2$  and the T=1 transmission protocol)

b8 b7 b6 b5 b4 b3 b2 b1	Meaning
'XX'	The maximum length of the information field size that can be received by the card (IFSC)

The default value of IFSC (information field size for the card) is 32 bytes.

# Specific interface character TBi

(for  $i > 2$  and the T=1 transmission protocol)

b8 b7 b6 b5	b4 b3 b2 b1	Meaning
...	'X'	CWI
'X'	...	BWI

# Specific interface character TB<sub>i</sub> (cont.)

(for  $i > 2$  and the T=1 transmission protocol)

- **Character waiting time (CWT)**

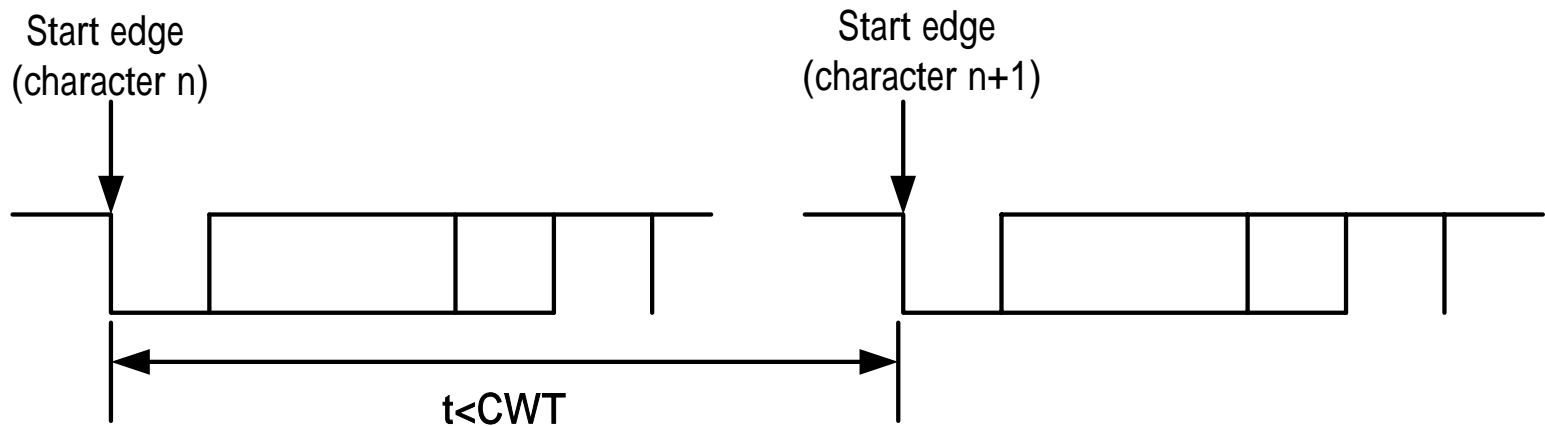
It is defined as a maximum interval between the leading edges of two consecutive characters within a block.

$$\text{Character waiting time (CWT)} = 2^{\text{CWI}} + 11 \quad (\text{etu})$$



# Specific interface character TBi (cont.)

(for  $i > 2$  and the  $T=1$  transmission protocol)



# Specific interface character TBi (cont.)

(for  $i > 2$  and the T=1 transmission protocol)

- **Block waiting time (BWT)**

It is the maximum allowed interval between the leading edge of the last byte of a block sent to the card and the leading edge of the first byte returned by the card.

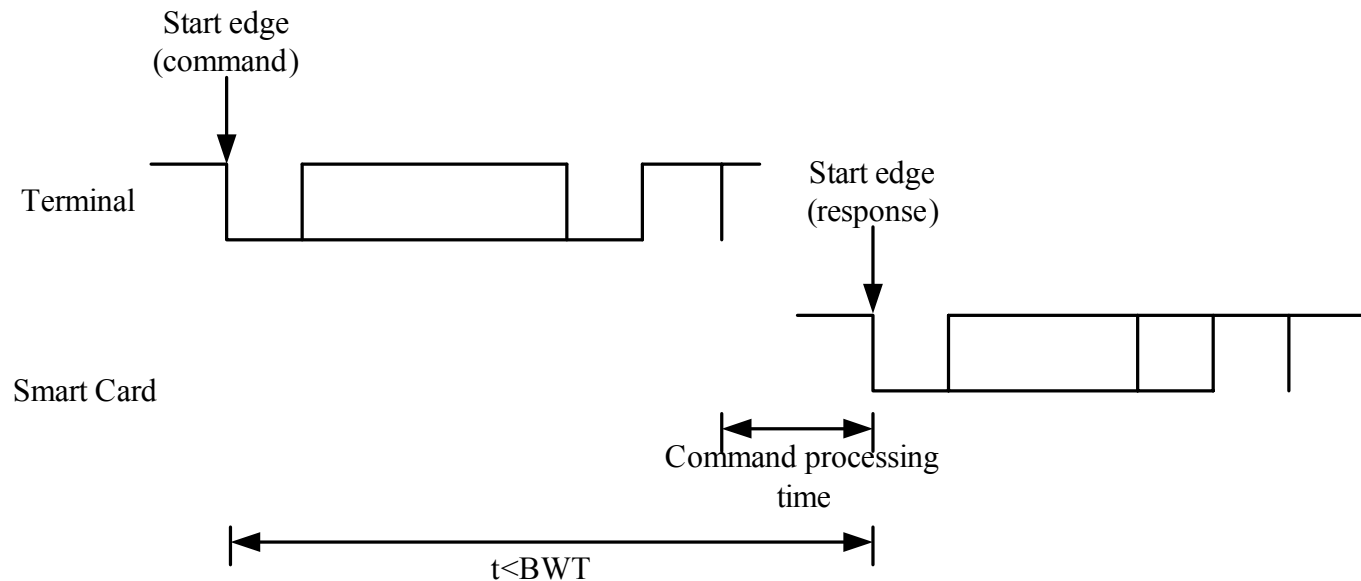
$$\text{Block waiting time (BWT)} = 2^{\text{BWI}} \cdot 960 \cdot 372/f + 11 \text{ (etu)}$$

# Specific interface character TBi (cont.)

(for  $i > 2$  and the T=1 transmission protocol)

Last character of the block (command)

First character of the block (response)



# Specific interface character TC(i)

(for  $i > 2$  and the T=1 transmission protocol)

b8	b7	b6	b5	b4	b3	b2	b1	Meaning
...	...	...	...	...	...	...	0	LRC is used
...	...	...	...	...	...	...	1	CRC is used
0	0	0	0	0	0	0	...	RFU

## Historical characters $T_1, T_2, \dots, T_k$

- The historical characters designate general information, for example, the card manufacture, the chip inserted in the card, the masked ROM in the chip, the state of the life of the card.

## Check character TCK

- The check character TCK contains the XOR checksum of the bytes from T0 through the last byte before the check character.

# Practical example of ATR

(W. Rankle and W. Effing, “smart Card Handbook”, John Wiley & Sons, third edition, 2003)

Designation	Value	Meaning	Remark
TS	‘3B’	direct convention	
T0	‘B5’	Y0=‘B’=1011 K=‘5’	TA1, TB1 and TD1 follow 5 historical characters
TA1	‘11’	FI=‘1’=0001 DI=‘1’=0001	F=372 D=1
TB1	‘00’	II=0 PII=0	I=0 Vpp contact not used
TD1	‘81’	Y1=‘8’=1000 T=1	TD2 follows Transmission protocol T=1
TD2	‘31’	Y2=‘3’=0011 T=1	TA3 and TB3 follow Transmission protocol T=1

# Practical example of ATR (cont.)

Designation	Value	Meaning	Remark
TA3	'46'	buffer size=70 bytes	IC card I/O buffer size
TB3	'15'	BWI='1'	BWT=2011 etu
		CWI='5'	CWT=43 etu
T1	'56'	"V"	V 1.0, ASCII code
T2	'20'	" "	
T3	'31'	"1"	
T4	'2E'	". "	
T5	'30'	"0"	
TCK	'1E'	check character	XOR checksum of T0 through T5



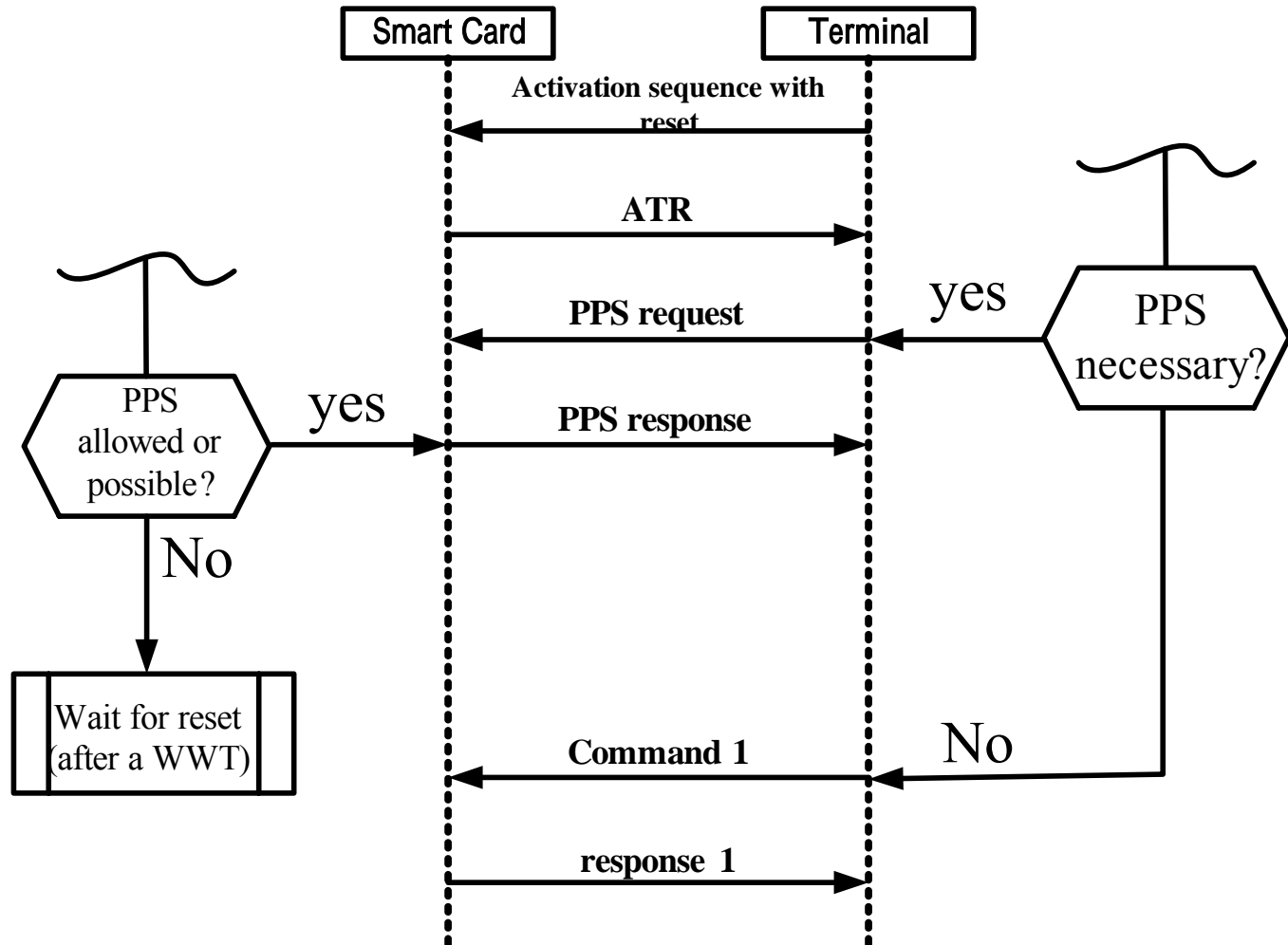
# Protocol parameter selection (PPS) procedure

- PPS request:
  - If a terminal wants to modify one or more data transmission parameters, which were specified by ATR, it must perform a PPS procedure before the transmission protocol is actually used.

# Protocol parameter selection (PPS) procedure (cont.)

- PPS response:
  - If the card allows the requested changes to the protocol parameters, it sends the received PPS bytes back to the terminal (an echo of the received data).

# Protocol parameter selection (PPS) procedure (cont.)



# Protocol parameter selection (PPS) procedure (cont.)

- **PPS can be performed in two mode:**

- **Negotiable mode:** (TA2 is absent)

The standard values of the divider  $F$  and the bit rate adjustment factor  $D$  remain unchanged until a PPS is successfully executed.

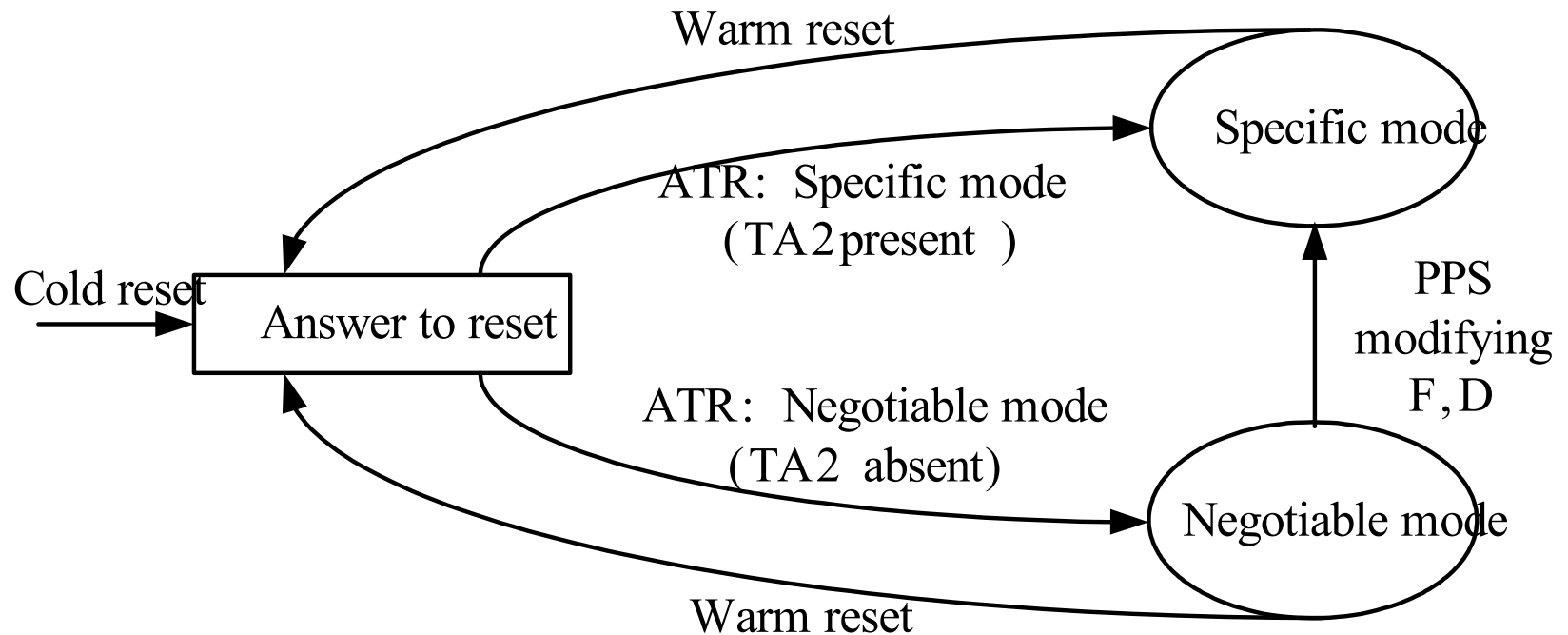
- **Specific mode:** (TA2 is present)

The value of  $D$  and  $F$  specified by the ATR must be used for transmitting the PPS.

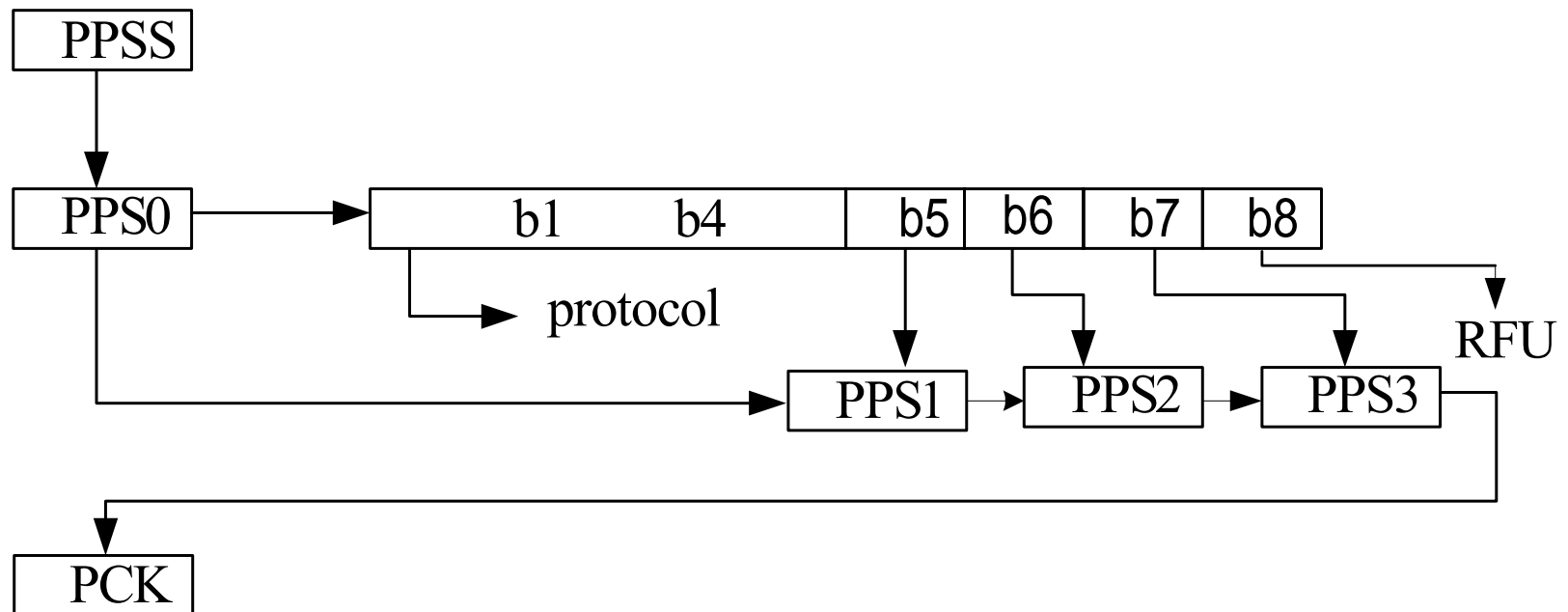
# Global interface character TA2

b8 b7 b6 b5	b4 b3 b2 b1	Meaning
0 ... ..	...	Switching between negotiable mode and specified mode is possible.
1 ... ..	...	Switching between negotiable mode and specified mode is not possible.
... 0 0 ...	...	Reserved for future use.
... .. 0	...	Transmission parameters Fi and Di defined by the interface characters.
... .. 1	...	Transmission parameters (use default value) did not define by the interface characters.
... ..	X	Protocol T=X is to be used in the specific mode

# Negotiable and specific mode



# The structure and data elements of PPS



# The structure and data elements of PPS (cont.)

Data element	Designation
PPSS = 'FF'	Initial character, mandatory
PPS0	Format character, mandatory
PPS1, PPS2, PPS3	Parameter characters, optional
PCK	Check character, mandatory



# Format character PPS0

b8	b7	b6	b5	b4	b3	b2	b1	Meaning
...	...	...	...			X		Transmission protocol to be used
...	...	...	1		...			PPS1 is present
...	...	1	...		...			PPS2 is present
...	1	...	...		...			PPS3 is present
0	...	...	...		...			Reserved for future use

# Parameter character PPS1

b8	b7	b6	b5	b4	b3	b2	b1	Meaning
X				...				FI
...				X				DI

PPS2 and PPS3 are reserved for future use.

# Check character PCK

- It contains the XOR checksum of all previous bytes, starting with PPSS.

# Successful PPS exchange

- If PPS response echoes exactly the PPS request.
- The PPS response is in the following conditions
  1. PPSS-Response = PPSS-Request
  2. PPS0-Response:
    - The b1 to b4 shall be echoed.
    - If b5=1, PPS1-Response = PPS1-Request.  
If b5=0, PPS1-Response is not present, meaning that Fd= 372 and Dd=1 shall be used.
    - If b6=1, PPS2-Response = PPS2-Request.  
If b6=0, PPS2-Response and PPS2-Request are both absent.
    - If b7=1, PPS3-Response = PPS3-Request.  
If b7=0, PPS3-Response and PPS3-Request are both absent.

# Data transmission protocols

- Synchronous data transmission protocol
  - memory chips card
- Asynchronous data transmission protocol
  - processor chips card

# Asynchronous data transmission protocol

Protocol	Meaning
T=0	•Asynchronous, half-duplex, byte oriented, specified in ISO/IEC 7816-3
T=1	•Asynchronous, half-duplex, block oriented specified in ISO/IEC 7816-3 Amd. 1
T=2	•Asynchronous, full duplex, block oriented specified in ISO/IEC 10536-4

# Asynchronous data transmission protocol (cont.)

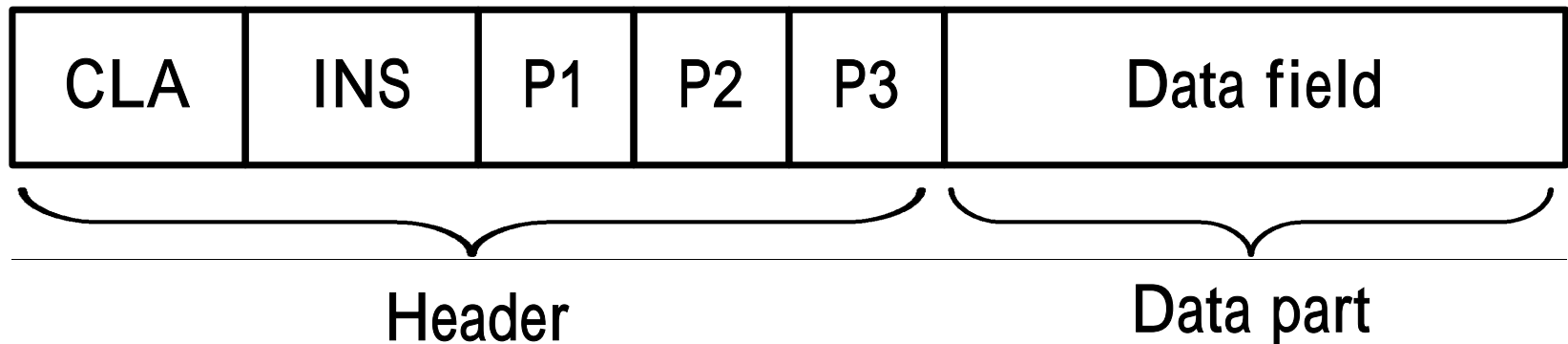
Protocol	Meaning
T=3	•Full duplex, not yet specified
T=4	•Asynchronous, half-duplex, byte oriented extension of T=0, not yet specified
T=5..13	•Reserved for future use
T=14	•For national use, not standardized by ISO
T=15	•Reserved for future use

# T=0 transmission protocol

- The first internationally standardized of smart card protocols
- Designed for minimum memory usage and maximum simplicity
- Asynchronous and half-duplex
- Byte oriented with parity bit error detecting
- Allows an external programming voltage for EEPROM/EPROM



# Structure of a command with the T=0 protocol



CLA: Class byte

INS: Instruction/Command byte

P1    P3: Parameter bytes    Data field: Optional

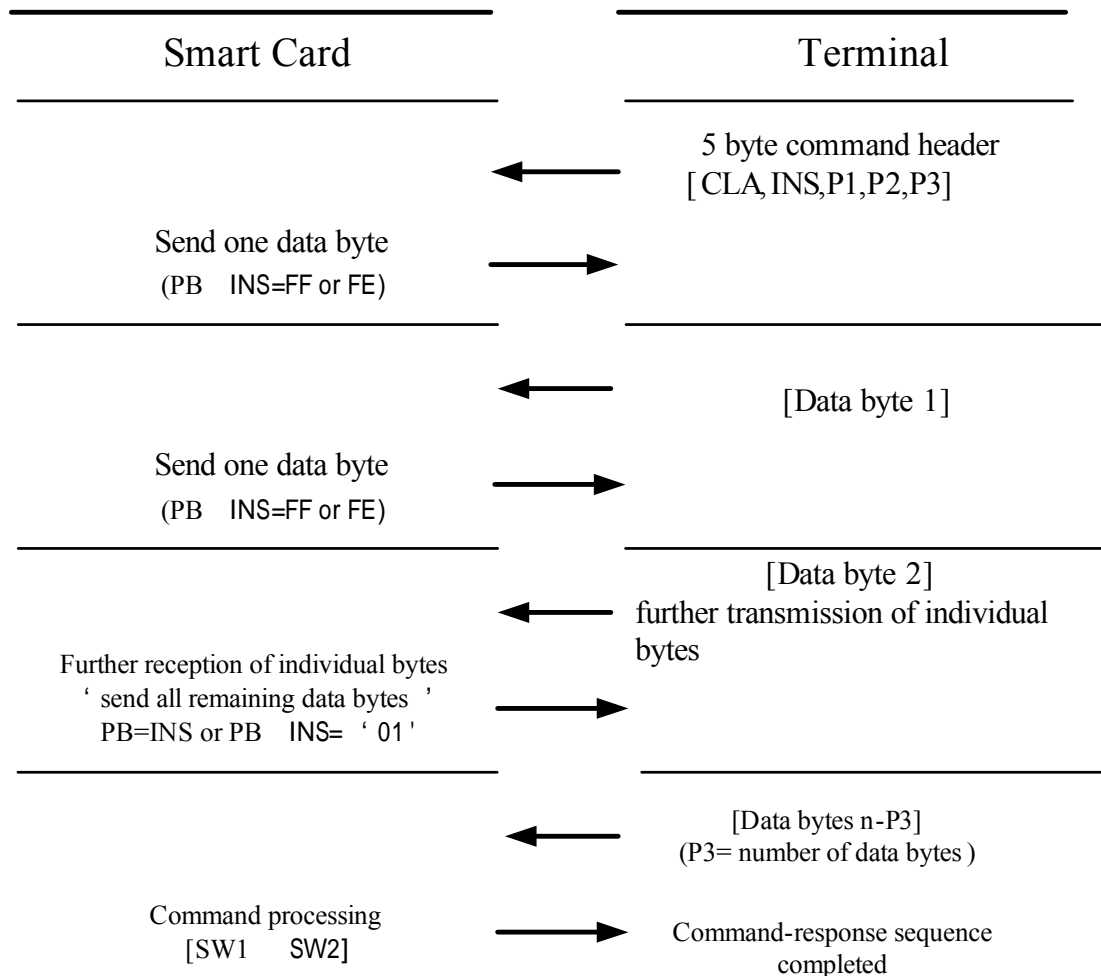
# Procedure byte

The card returns a procedure byte (PB) after it received a command byte (INS byte).

Byte (PB)	Value	Result on Vpp	Result on data transfer	Then reception of
NULL	'60'	No action	No action	A procedure byte
ACK	INS	Pause state	All remaining data byte	A procedure byte
	INS '01'	Programming state	All remaining data byte	A procedure byte
	INS 'FF'	Pause state	The next data byte	A procedure byte
	INS 'FE'	Programming state	The next data byte	A procedure byte
SW1	'6X'('60'), '9X'	Pause state	No action	A SW2 byte

# Example:

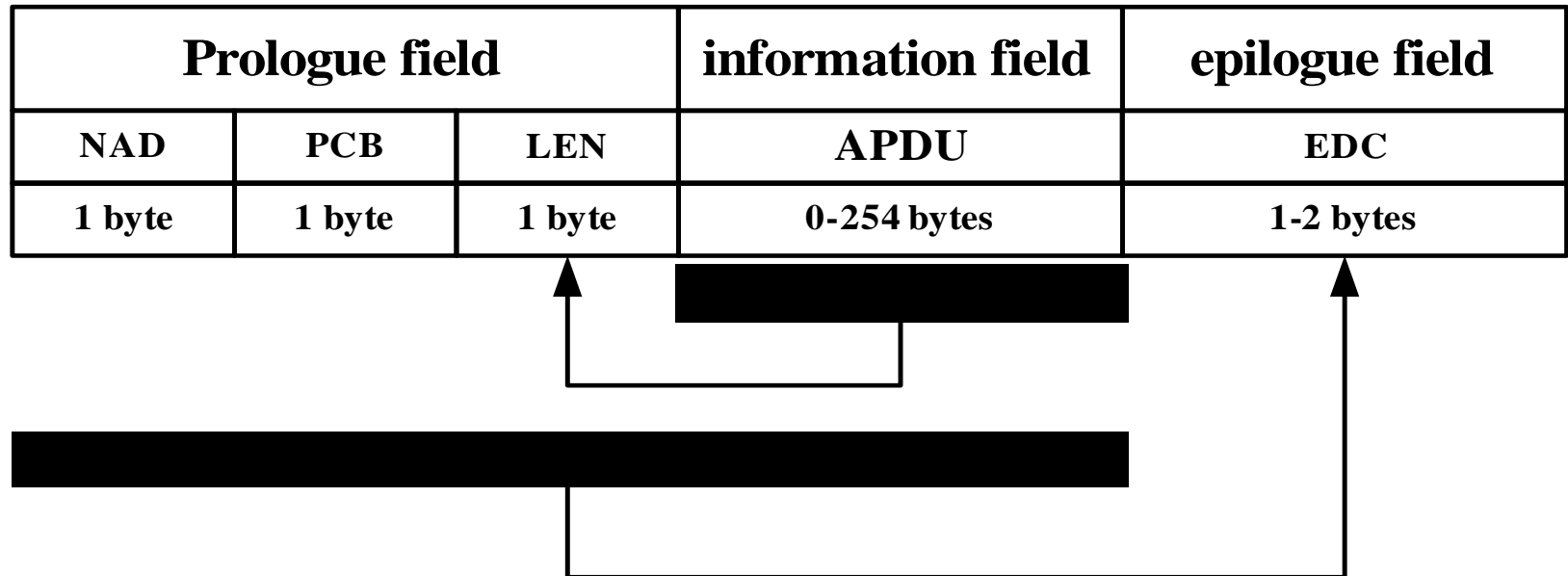
(W. Rankle and W. Effing, “smart Card Handbook”, John Wiley & Sons, third edition, 2003)



# T=1 transmission protocol

- Asynchronous and half-duplex
- Block oriented with LRC/CRC error detecting
- Block chaining function
- Permits secure data transmission

# The structure of a T=1 transmission block



# Block types

<b>contents of PCB byte</b>	<b>Block type</b>	<b>Meaning</b>
b8 = 0	Information block (I-block)	The data of application layer
b8 b7 = 10	Receive ready block (R-block)	A positive or negative acknowledgement
b8 b7 = 11	Supervisory block (S-block)	The control information

# Node address (NAD) field

b8 b7 b6 b5 b4 b3 b2 b1	Meaning
X ... ... X ... ...	Vpp control
... X X X ... ...	DAD (destination address)
... ... ... X X X	SAD (source address)

# Protocol control byte (PCB) for an I-block

b8 b7 b6 b5 b4 b3 b2 b1	Meaning
0 ... ..	I block identifier
... N(S) ... ..	Send sequence number
... .. X ... ..	Sequence data bit M
... .. X X X X X	Reserved



# Protocol control byte (PCB) for a R-block

b8	b7	b6	b5	b4	b3	b2	b1	Meaning
1	0	...	...	...	...	...	...	R block identifier
...	...	0	N(R)	0	0	0	0	No error
...	...	0	N(R)	0	0	0	1	EDC or parity error
...	...	0	N(R)	0	0	1	0	Other error

# Protocol control byte (PCB) for a S-block

b8	b7	b6	b5	b4	b3	b2	b1	Meaning
1	1	...	...	...	...	...	...	S block identifier
...	...	0	0	0	0	0	0	Resync request (only from terminal)
...	...	1	0	0	0	0	0	Resync response (only from smart card)
...	...	0	0	0	0	0	1	Request change to IFS
...	...	1	0	0	0	0	1	Response to request change to IFS
...	...	0	0	0	0	1	0	Request abort
...	...	1	0	0	0	1	0	Response to abort request
...	...	0	0	0	0	1	1	Request waiting time extension (only from smart card)
...	...	1	0	0	0	1	1	Response to waiting time extension (only from terminal)
...	...	1	0	0	1	0	0	Vpp error response (only from smart card)

# Length (LEN) field

- from '00' to 'FE'; 'FF' is reserved for future use

# Information field

- In an I block, the information field serves as a container for application layer data.
- In a S block, the information field transfers data for the transmission protocol.
- In a R block, the information field is not necessary.

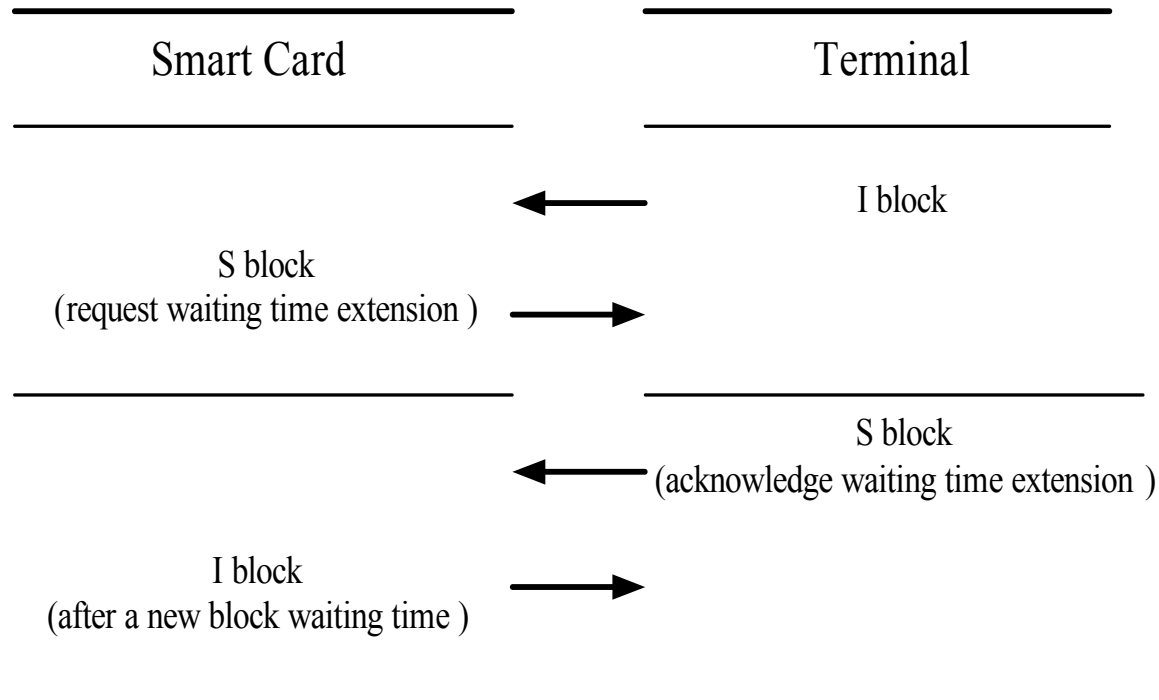
# Epilogue field

- The single byte longitudinal redundancy check (LRC) is computed using XOR concatenation of all previous bytes in the block.
- The cyclic redundancy check (CRC) consists of two byte that is carried out according ISO 3309 ( $x^{16}+x^{12}+x^5+1$ ).

# Waiting time extension

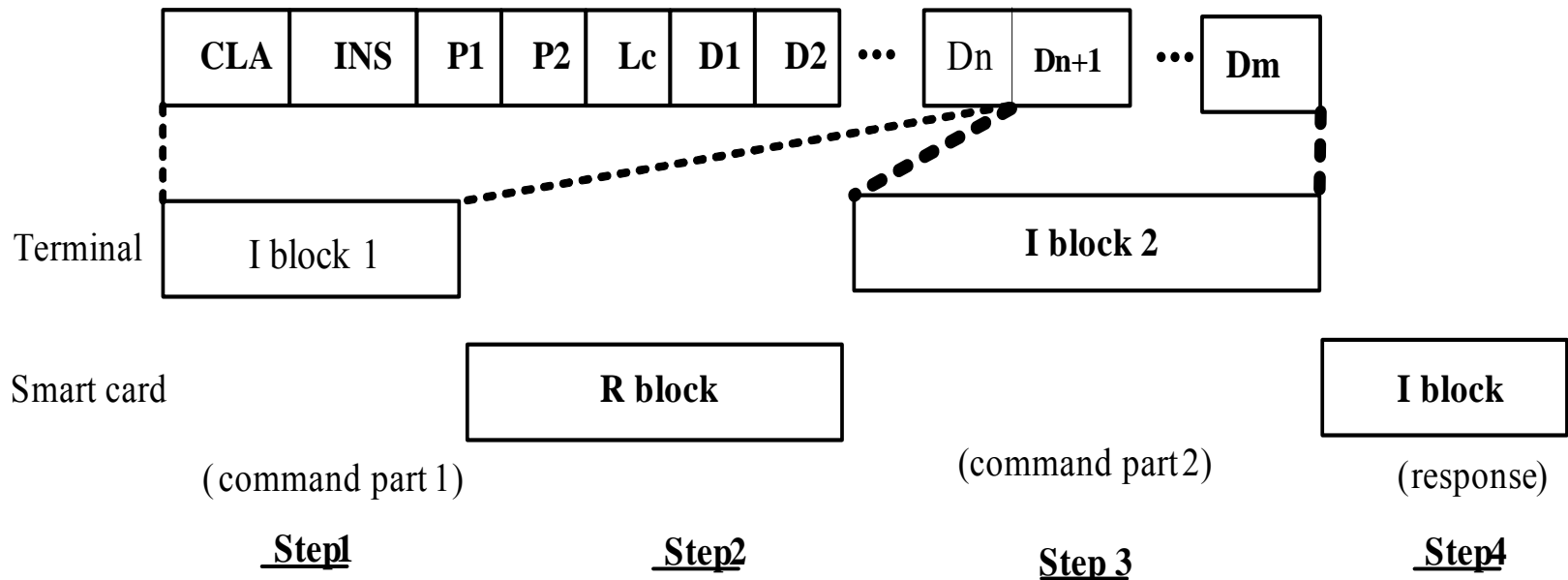
- If the smart card needs more time to generate a response than the maximum time allowed by the BWT , it can request a waiting time extension from the terminal.
- The terminal is not allowed to refuse this request.
- This extension is only valid for the most recently send I-block.

# Waiting time extension (cont.)



# Block chaining

- It allows either party to send data blocks that are large than the size of its transmit or receive buffer.



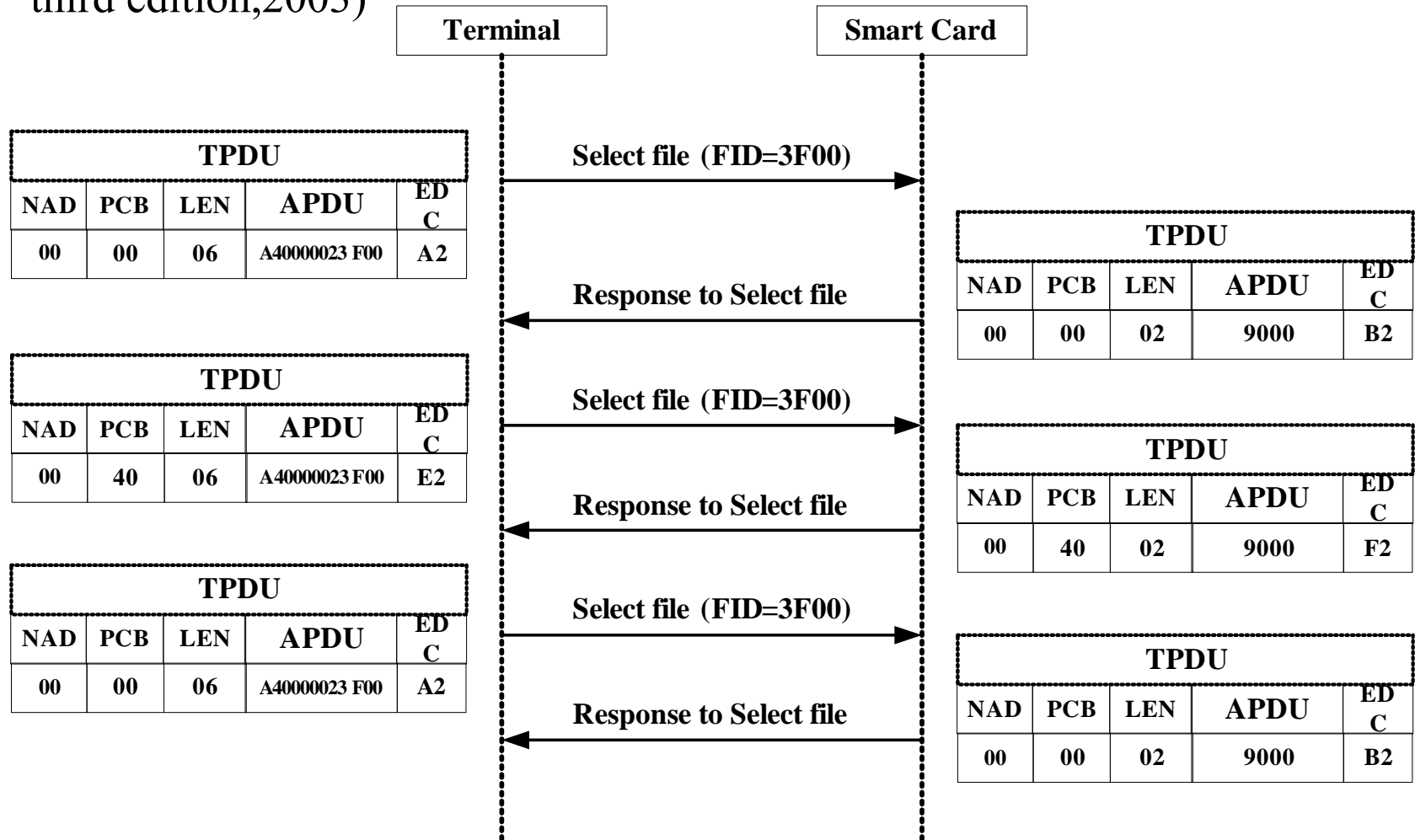


# Error handling

Synchronization stage	Mechanism
Stage1	Repeat the erroneous block
Stage2	Resynchronize and then repeat the erroneous block
Stage3	Reset the smart card and establish the connection anew

# Example :

(W. Rankle and W. Effing, “smart Card Handbook”, John Wiley & Sons, third edition, 2003)



# Comparison of asynchronous transmission protocols

Criterion	T = 0	T = 1
Data transmission	asynchronous, half duplex, byte-oriented	asynchronous, half duplex, block-oriented
Standard	ISO/IEC 7816-3, GSM 11.11, EMV	ISO/IEC 7816-3, EMV
Divider	Freely definable, usually 372	Freely definable, usually 372
Block chaining	Not possible	possible
Error detection	Parity bit	Parity bit and EDC at end of block
Memory required for implementation	300 bytes	1100 bytes

**Q & A**

**Thank you !**