Ta Quang **Tung**

SOFTWARE ENGINEER · SOFTWARE DEVELOPER

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"Make the change that you want to see in the world."

Education

POSTECH(Hanoi University of Science and Technology)   *Ha Noi, Vietnam*

B.S. IN INFORMATION TECHNOLOGY   *August. 2015 - PRESENT*

• Got a Scholarship in second term 2015

Skills

Programming	Python, C/C++, Java, Node.JS, LaTeX
Web	Django with Python, Express with Node.JS, HTML5
Languages	Vietnamese, English

Experience

Hanoi University of Science and Technology   *Ha Noi, Vietnam*

RESEARCHER   *Feb. 2017 - May. 2017*

• (Key member) Developed genetic algorithm for solving scheduling problem for mobile elements in wireless sensor networks.

Hanoi University of Science and Technology   *Ha Noi, Vietnam*

RESEARCHER   *Feb. 2017 - May. 2017*

• (Key member) Developed algorithm for solving load balancing problem in Linux servers.

Hanoi University of Science and Technology   *Ha Noi, Vietnam*

SOFTWARE DEVELOPER   *Aug. 2017 - Dec. 2017*

• (One Member) Developed game written in C++ in Linux environment, using OpenGL, FMOD and GLFW.

Hanoi University of Science and Technology   *Ha Noi, Vietnam*

SOFTWARE DEVELOPER   *Aug. 2017 - Dec. 2017*

• (Member) Developed multiplayer game written in Java in Android platform, using Protocol Buffer and network package.