```
- module AuthAssign -
EXTENDS TLC, Naturals
CONSTANT User, nil
VARIABLES db_assign,
     want\_assign, want\_changes,
     disk\_assign,
     pc, local_wanted, local_user, num_downtime
max\_want\_changes \stackrel{\triangle}{=} 10
max\_down\_times \triangleq 3
NullUser \triangleq User \cup \{nil\}
want\_vars \triangleq \langle want\_assign, want\_changes \rangle
job\_vars \stackrel{\Delta}{=} \langle pc, local\_wanted, local\_user, num\_downtime \rangle
vars \stackrel{\Delta}{=} \langle db\_assign, want\_vars, disk\_assign, job\_vars \rangle
DBStatus \triangleq \{\text{"null"}, \text{"handling"}, \text{"added"}\}
DiskStatus \stackrel{\triangle}{=} \{ \text{"active"}, \text{"null"} \}
TypeOK \triangleq
      \land db\_assign \in [User \rightarrow DBStatus]
      \land want\_assign \subseteq User
      \land \quad want\_changes \in 0 \mathrel{{.}\,{.}} \mathit{max\_want\_changes}
      \land \quad \mathit{disk\_assign} \in [\mathit{User} \rightarrow \mathit{DiskStatus}]
      \land pc \in \{\text{"Init"}, \text{"ReadDB"}, \text{"AssignPerm"}, \text{"RemovePerm"}, \text{"UpdateDB"}\}
      \land \quad \mathit{local\_wanted} \in \mathtt{BOOLEAN}
      \land local\_user \in NullUser
      \land num\_downtime \in 0 ... max\_down\_times
Init \stackrel{\triangle}{=}
      \land db\_assign = [u \in User \mapsto "null"]
      \land want\_assign = \{\}
      \land want\_changes = 0
      \land \ disk\_assign = [u \in \mathit{User} \mapsto \text{``null''}]
      \wedge pc = "Init"
      \land local\_wanted = FALSE
      \land local\_user = nil
      \wedge num\_downtime = 0
incWantChanges \triangleq
```

 $\land \ want_changes < max_want_changes$

```
\land want\_changes' = want\_changes + 1
AddWanted(u) \triangleq
     \land \neg (u \in want\_assign)
     \land incWantChanges
     \land want\_assign' = want\_assign \cup \{u\}
     \land UNCHANGED \langle db\_assign, disk\_assign \rangle
     \land UNCHANGED job\_vars
RemoveWanted(u) \triangleq
     \land u \in want\_assign
     \land incWantChanges
     \land want\_assign' = want\_assign \setminus \{u\}
     \land UNCHANGED \langle db\_assign, disk\_assign \rangle
     \land UNCHANGED job\_vars
noDifferenceForUser(u) \triangleq
    If u \in want\_assign
          THEN db\_assign[u] = "added"
          ELSE db\_assign[u] = "null"
noDifferenceBetweenWantedAndDB \stackrel{\triangle}{=}
    \forall u \in User : noDifferenceForUser(u)
GetFromWanted(u) \triangleq
     \land \ pc = \text{``Init''}
     \land \lor \neg noDifferenceForUser(u) enable if there is a difference
         \lor db\_assign[u] = \text{``handling''}
     \land pc' = \text{``ReadDB''}
     \land \mathit{local\_user'} = \mathit{u}
     \land local\_wanted' = (u \in want\_assign)
     ∧ UNCHANGED num_downtime
     \land UNCHANGED want\_vars
     \land UNCHANGED db\_assign
     \land UNCHANGED disk\_assign
resetToInit \stackrel{\triangle}{=}
     \wedge pc' = \text{"Init"}
     \land \mathit{local\_user'} = \mathit{nil}
     \land \mathit{local\_wanted'} = \mathtt{FALSE}
```

 $setDBH and ling \triangleq$

```
\land db\_assign' = [db\_assign \ EXCEPT \ ![local\_user] = "handling"]
qetFromDBH and leW ant led \triangleq leB
    IF db\_assign[local\_user] \in \{\text{"null"}, \text{"handling"}\}
          THEN
              \land pc' = \text{"AssignPerm"}
              \land setDBHandling
              ∧ UNCHANGED ⟨local_user, local_wanted⟩
          ELSE
              \land \ \mathit{resetToInit}
              \land UNCHANGED db\_assign
getFromDBH and leNotWanted \stackrel{\triangle}{=}
    \text{ IF } db\_assign[local\_user] \in \{\text{``added''}, \text{``handling''}\}
              \land pc' = \text{``RemovePerm''}
              \land setDBHandling
              ∧ UNCHANGED ⟨local_user, local_wanted⟩
          ELSE
              \land \ resetToInit
              \land UNCHANGED db\_assign
GetFromDB \triangleq
     \land pc = \text{``ReadDB''}
     \land \text{ if } \textit{local\_wanted}
         THEN getFromDBH and leW anted
         ELSE getFromDBH and leNotW anted
     ∧ UNCHANGED num_downtime
     \land UNCHANGED want\_vars
     ∧ UNCHANGED disk_assign
AssignPerm \triangleq
     \land \mathit{pc} = \text{``AssignPerm''}
     \land pc' = \text{"UpdateDB"}
     \land disk\_assign' = [disk\_assign \ EXCEPT \ ![local\_user] = "active"]
     ∧ UNCHANGED ⟨local_user, local_wanted⟩
     ∧ UNCHANGED num_downtime
     ∧ UNCHANGED want_vars
     \land UNCHANGED db\_assign
RemovePerm \triangleq
     \land pc = "RemovePerm"
     \land pc' = \text{"UpdateDB"}
```

```
\land disk\_assign' = [disk\_assign \ EXCEPT \ ![local\_user] = "null"] \ delete
     ∧ UNCHANGED ⟨local_user, local_wanted⟩
     \land \ {\tt UNCHANGED} \ num\_downtime
     \land UNCHANGED want\_vars
     \land UNCHANGED db\_assign
UpdateDB \triangleq
     \land pc = \text{"UpdateDB"}
     \land \text{ if } \textit{local\_wanted}
         THEN db\_assign' = [db\_assign \ \text{EXCEPT} \ ![local\_user] = "added"]
          ELSE db\_assign' = [db\_assign \ EXCEPT \ ! [local\_user] = "null"]
     \land resetToInit
     \land \  \, \mathsf{UNCHANGED} \  \, num\_downtime
     \land UNCHANGED disk\_assign
     ∧ UNCHANGED want_vars
DownTime \triangleq
     \land num\_downtime < max\_down\_times
     \land num\_downtime' = num\_downtime + 1
     \land pc \neq "Init"
     \land resetToInit
     \land UNCHANGED \langle want\_assign, db\_assign, disk\_assign \rangle
     \land UNCHANGED want\_changes
TerminateCond \triangleq
     \land \ want\_changes = max\_want\_changes
     \wedge pc = "Init"
     \land \ no Difference Between Wanted And DB
     \land \forall u \in User : db\_assign[u] \neq "handling"
Terminated \triangleq
     \land TerminateCond
     ∧ UNCHANGED vars
Next \stackrel{\triangle}{=}
     \vee \exists u \in User:
         \vee AddWanted(u)
         \vee RemoveWanted(u)
         \vee GetFromWanted(u)
     \lor GetFromDB
     \vee AssignPerm
     \lor RemovePerm
     \lor UpdateDB
     \vee \ Down \ Time
```

$\lor \ Terminated$

```
Spec \triangleq Init \land \Box[Next]_{vars}
FairSpec \triangleq Spec \land WF_{vars}(Next)
AlwaysTerminate \triangleq \diamondsuit TerminateCond
ResetFully \triangleq pc = \text{``Init''} \Rightarrow \land local\_user = nil \land local\_wanted = \text{FALSE}
noDifferenceBetweenWantedAndDisk(u) \triangleq \text{IF } u \in want\_assign \\ \text{THEN } disk\_assign[u] = \text{``active''} \\ \text{ELSE } disk\_assign[u] = \text{``null''}
Inv \triangleq TerminateCond \Rightarrow \land \forall u \in User : noDifferenceBetweenWantedAndDisk(u)
```