

# Derived datatypes

## Introduction

- In communications, exchanged data have different datatypes : `MPI_INTEGER`, `MPI_REAL`, `MPI_COMPLEX`, etc.
- We can create more complex data structures by using subroutines such as
- `MPI_TYPE_CONTIGUOUS()`, `MPI_TYPE_VECTOR()`, `MPI_TYPE_INDEXED()` or `MPI_TYPE_CREATE_STRUCT()`
- Derived datatypes allow exchanging non-contiguous or non-homogenous data in the memory and limiting the number of calls to communications subroutines

# Derived datatypes

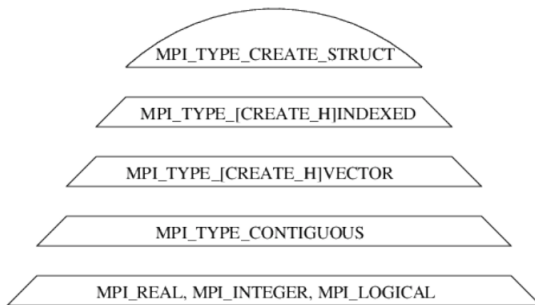


Figure: Hierarchy of the MPI constructors

# Derived datatypes

Contiguous datatypes : MPI\_TYPE\_CONTIGUOUS()

- MPI\_TYPE\_CONTIGUOUS() creates a data structure from a homogenous set of existing datatypes contiguous in memory.

```
1 MPI_TYPE_CONTIGUOUS( count, old_type, new_type, code)
2
3 integer, intent(in) :: count, old_type
4 integer, intent(out) :: new_type, code
```

```
1 Datatype.Create_contiguous(self, int count)
```

# Derived datatypes

## MPI\_TYPE\_COMMIT and MPI\_TYPE\_FREE()

- Before using a new derived datatype, it is necessary to validate it with the MPI\_TYPE\_COMMIT() subroutine.

```
1 MPI_TYPE_COMMIT(new_type, code)
2
3 integer, intent(inout) :: new_type
4 integer, intent(out) :: code
```

```
1 new_type.Commit()
```

- The freeing of a derived datatype is made by using the MPI\_TYPE\_FREE() subroutine.

```
1 MPI_TYPE_FREE(new_type, code)
2 integer, intent(inout) :: new_type
3 integer, intent(out) :: code
```

```
1 new_type.Free()
```

# Derived datatypes

## Contiguous datatypes : MPI\_TYPE\_CONTIGUOUS()

### ■ Example :

```
1  count = 5
2  size = 10
3
4  type_ligne = MPI.DOUBLE.Create_contiguous(count)
5  type_ligne.Commit()
6
7  if rank==0:
8      data = np.array([i for i in range(size)], dtype=np.float64)
9      comm.Send([data,1,type_ligne],dest=1)
10     print("Original data",data, rank)
11
12  elif rank == 1:
13      data = -1*np.ones(size, dtype=np.float64)
14      comm.Recv([data,1,type_ligne],source=0)
15      print("Received data",data, rank)
16
17  type_ligne.Free()
```

`mpirun -n 2 python3 create_contiguous.py`

Original data [0. 1. 2. 3. 4. 5. 6. 7. 8. 9.] 0

Received data [ 0. 1. 2. 3. 4. -1. -1. -1. -1. -1.] 1

# Derived datatypes

## Constant stride : MPI\_TYPE\_VECTOR()

- MPI\_TYPE\_VECTOR() creates a data structure from a homogenous set of existing datatypes separated by a constant stride in memory. The stride is given in number of elements.

```
1 MPI_TYPE_VECTOR(count, block_length, stride, old_type, new_type, code)
2
3 integer, intent(in) :: count, block_length
4 integer, intent(in) :: stride
5 integer, intent(in) :: old_type
6
7 integer, intent(out) :: new_type, code
```

```
1 Datatype.Create_vector(self, int count, int blocklength, int stride)
```

# Derived datatypes

## Constant stride : MPI\_TYPE\_VECTOR()

### ■ Example :

```
1  stride = 2
2  count = 5
3  blocklen = 1
4  size = 10
5
6  type_colum = MPI.DOUBLE.Create_vector(count, blocklen, stride)
7  type_colum.Commit()
8
9  if rank==0:
10     data = np.array([i for i in range(size)], dtype=np.float64)
11     comm.Send([data, 1, type_colum], dest=1)
12     print("Original data", data, rank)
13 elif rank==1:
14     data = -1*np.ones(size, dtype=np.float64)
15     comm.Recv([data, 1, type_colum], source=0)
16     print("Received data", data, rank)
17
18 type_colum.Free()
```

```
mpirun -n 2 python3 create_vector.py
```

```
Original data [0. 1. 2. 3. 4. 5. 6. 7. 8. 9.] 0
```

```
Received data [ 0. -1.  2. -1.  4. -1.  6. -1.  8. -1.] 1
```

# Derived datatypes

## Constant stride : MPI\_TYPE\_CREATE\_HVECTOR()

- MPI\_TYPE\_CREATE\_HVECTOR() creates a data structure from a homogenous set of existing datatype separated by a constant stride in memory. The stride is given in bytes.
- This call is useful when the old type is no longer a base datatype (MPI\_INTEGER, MPI\_REAL,...) but a more complex datatype constructed by using MPI subroutines, because in this case the stride can no longer be given in number of elements.

```
1 MPI_TYPE_CREATE_HVECTOR(count, block_length, stride, old_type, new_type, code)
2
3 integer, intent(in) :: count, block_length
4 integer(kind=MPI_ADDRESS_KIND), intent(in) :: stride
5 integer, intent(in) :: old_type
6
7 integer, intent(out) :: new_type, code
```

```
1 Datatype.Create_hvector(self, int count, int blocklength, Aint stride)
```



# Derived datatypes

## Homogenous datatypes of variable strides

- `MPI_TYPE_INDEXED()` allows creating a data structure composed of a sequence of blocks containing a variable number of elements separated by a variable stride in memory. The stride is given in number of elements.
- `MPI_TYPE_CREATE_HINDEXED()` has the same functionality as `MPI_TYPE_INDEXED()` except that the strides separating two data blocks are given in bytes. This subroutine is useful when the old datatype is not an MPI base datatype (`MPI_INTEGER`, `MPI_REAL`, ...). We cannot therefore give the stride in number of elements of the old datatype.
- For `MPI_TYPE_CREATE_HINDEXED()`, as for `MPI_TYPE_CREATE_HVECTOR()`, use `MPI_TYPE_SIZE()` or `MPI_TYPE_GET_EXTENT()` in order to obtain in a portable way the size of the stride in bytes.

# Derived datatypes

Homogenous datatypes of variable strides : `MPI_TYPE_INDEXED()`

`nb=3, blocks_lengths=(2,1,3), displacements=(0,3,7)`



Figure: The `MPI_TYPE_INDEXED` constructor

```
1 MPI_TYPE_INDEXED(nb,block_lengths,displacements,old_type,new_type,code)
2
3 integer,intent(in) :: nb
4 integer,intent(in),dimension(nb) :: block_lengths
5 integer,intent(in),dimension(nb) :: displacements
6 integer,intent(in) :: old_type
7
8 integer,intent(out) :: new_type,code
```

```
1 Datatype.Create_indexed(self, blocklengths, displacements)
```

# Derived datatypes

Homogenous datatypes of variable strides : `MPI_TYPE_INDEXED()`

## ■ Example :

```
1  size = 10
2  count = 3
3
4  counts = [2, 1, 3]
5  displacements = [0, 3, 7]
6
7  indexedtype = MPI.INT64_T.Create_indexed(counts, displacements)
8  indexedtype.Commit()
9
10 if rank==0:
11     data = np.array([i for i in range(size)], dtype=np.float64)
12     comm.Send([data,1,indexedtype],dest=1)
13     print("Original data",data, rank)
14 elif rank==1:
15     data = -1*np.ones(size, dtype=np.float64)
16     comm.Recv([data,1,indexedtype],source=0)
17     print("Received data",data, rank)
18
19 indexedtype.Free()
```

```
mpirun -n 2 python3 create_indexed.py
```

```
Original data [0. 1. 2. 3. 4. 5. 6. 7. 8. 9.] 0
```

```
Received data [ 0.  1. -1.  3. -1. -1. -1.  7.  8.  9.] 1
```

# Derived datatypes

Homogenous datatypes of variable strides : `MPI_TYPE_CREATE_HINDEXED()`

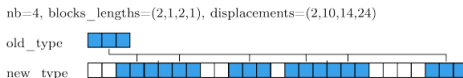


Figure: The `MPI_TYPE_CREATE_HINDEXED` constructor

```
1 MPI_TYPE_CREATE_HINDEXED(nb, block_lengths, displacements, old_type, new_type, code)
2
3 integer, intent(in) :: nb
4 integer, intent(in), dimension(nb) :: block_lengths
5 integer(kind=MPI_ADDRESS_KIND), intent(in), dimension(nb) :: displacements
6 integer, intent(in) :: old_type
7
8 integer, intent(out) :: new_type, code
```

```
1 Datatype.Create_hindexed(self, blocklengths, displacements)
```

# Derived datatypes

Homogenous datatypes of variable strides : `MPI_TYPE_INDEXED()`

## ■ Example : triangular matrix

In the following example, each of the two processes :

1. Initializes its matrix (positive growing numbers on process 0 and negative decreasing numbers on process 1).
2. Constructs its datatype : triangular matrix (superior for the process 0 and inferior for the process 1).
3. Sends its triangular matrix to the other process and receives back a triangular matrix which it stores in the same place which was occupied by the sent matrix.
4. Frees its resources.

# Derived datatypes

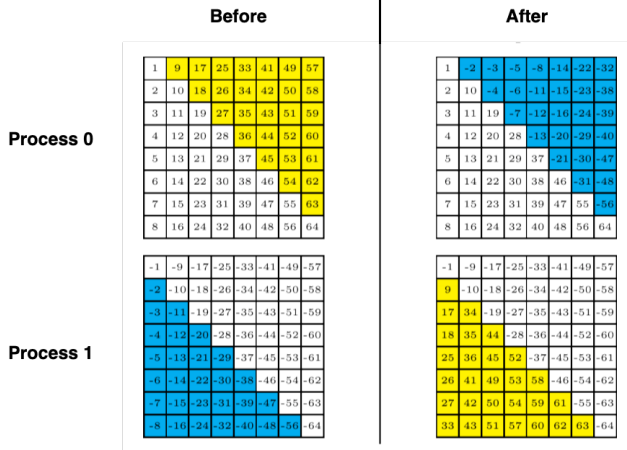


Figure: – Exchange between the two processes

# Derived datatypes

Homogenous datatypes of variable strides : MPI\_TYPE\_INDEXED()

■ Example :

```
1 from mpi4py import MPI
2 import numpy as np
3 comm = MPI.COMM_WORLD
4 nb_procs = comm.Get_size()
5 rank = comm.Get_rank()
6 n = 8; sign = -1
7 if rank == 0: sign = 1
8
9 a = [sign*i for i in range(1,n*n+1,1)]
10 Matrix = np.array(a)
11 Matrix = np.reshape(Matrix, (n,n)).transpose()
12
13 if rank == 0:
14     displacements = [n*i for i in range(n)]
15     block_lengths = [i for i in range(n)]
16 else:
17     displacements = [n*i+i+1 for i in range(n)]
18     block_lengths = [n-i-1 for i in range(n)]
19
20 type_triangle = MPI.DOUBLE.Create_indexed(block_lengths, displacements)
21 type_triangle.Commit()
22
23 num_proc = (rank+1)%2
24 comm.Send([Matrix,1,type_triangle],dest=num_proc)
25 comm.Recv([Matrix,1,type_triangle],source=num_proc)
26
27 type_triangle.Free()
28 print(Matrix, rank)
```

# Derived datatypes

Homogenous datatypes of variable strides : `MPI_TYPE_INDEXED()`

- Example : Matrix after permutation

```
mpirun -n 2 python3 matrixExchange.py
```

```
[[ 1 -2 -3 -5 -8 -14 -22 -32]
 [ 2 10 -4 -6 -11 -15 -23 -38]
 [ 3 11 19 -7 -12 -16 -24 -39]
 [ 4 12 20 28 -13 -20 -29 -40]
 [ 5 13 21 29 37 -21 -30 -47]
 [ 6 14 22 30 38 46 -31 -48]
 [ 7 15 23 31 39 47 55 -56]
 [ 8 16 24 32 40 48 56 64]] 0
```

```
[[ -1 -9 -17 -25 -33 -41 -49 -57]
 [ 9 -10 -18 -26 -34 -42 -50 -58]
 [ 17 34 -19 -27 -35 -43 -51 -59]
 [ 18 35 44 -28 -36 -44 -52 -60]
 [ 25 36 45 52 -37 -45 -53 -61]
 [ 26 41 49 53 58 -46 -54 -62]
 [ 27 42 50 54 59 61 -55 -63]
 [ 33 43 51 57 60 62 63 -64]] 1
```