Outline of this lecture

Point-to-point Communications

- Blocking Send and Receive
- Simultaneous Send and Receive

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Blocking Send MPI_SEND

```
COMM.Send(self, data, int dest, int tag=0)
```

- Sending, from the address buf, a message of count elements of type datatype, tagged tag, to the process of rank dest in the communicator comm.
- the execution remains blocked until the message can be re-written without risk of overwriting the value to be sent. In other words, the execution is blocked as long as the message has not been received.

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Blocking Receive MPI_RECV

```
1 MPI_RECV(buf,count,datatype,source,tag,comm,status_msg,code)
2 
3 <type >:: buf
4 integer :: count, datatype
5 integer :: source, tag, comm, code
6 integer, dimension(MPI_STATUS_SIZE) :: status_msg
```

- Receiving, at the address buf, a message of count elements of type datatype, tagged tag, from the process of rank source in the communicator comm.
- status_msg stores the state of a receive operation : source, tag, code, . . .
- An MPI_RECV can only be associated to an MPI_SEND if these two calls have the same envelope (source, dest, tag, comm).
- the execution remains blocked until the message content corresponds to the received message.

```
data = COMM.recv(self, source, int tag=0)
# or
Comm.Recv(self, buf, int source, int tag=0, Status status=None)
```

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Blocking Send / Receive Full example

```
from mpi4py import MPI
 3
    COMM = MPI.COMM_WORLD
    RANK = COMM.Get_rank()
    tag = 99
 8
     if RANK == 2.
10
        sendbuf = 1000
11
        COMM.send(sendbuf, dest=5, tag=tag)
12
13
     if RANK == 5:
14
        recvbuf = COMM.recv(source=2, tag=tag)
15
         print ("I, process 5, I received", recybuf, " from the process 2.")
```

mpirun -n 6 python sendrecv.py

I, process 5, I received 1000 from the process 2.

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Simultaneous send and receive MPI_SENDRECV

- Sending, from the address sendbuf, a message of sendcount elements of type sendtype, tagged sendtag, to the process dest in the communicator comm.
- Receiving, at the address recvbuf, a message of recvcount elements of type recvtype, tagged recvtag, from the process source in the communicator comm.
- Here, the receiving zone recvbuf must be different from the sending zone sendbuf.

```
\label{local_commutation} Comm. Sendrecv (self, sendbuf, int dest, int sendtag=0, recvbuf=None, int source=\leftarrow ANY_SOURCE, int recvtag=ANY_TAG, Status status=None)
```

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Simultaneous send and receive MPI_SENDRECV: Full example

```
from mpi4pv import MPI
 2
    COMM = MPI.COMM_WORLD
    RANK = COMM.Get rank()
    SIZE = COMM.Get_size()
    tag = 99
    #We define the process we will communicate with (we suppose that we have exactly \leftrightarrow
          2 processes)
9
10
    num_proc = (RANK+1)\%2
11
12
    sendbuf = RANK + 1000
13
    recvdata = COMM.sendrecv(sendbuf.num proc. sendtag=tag. recvtag = tag. status=←
          None)
14
    # or
15
    recydata = COMM.sendrecy(sendbuf. num proc)
16
17
    print("I, process {proc_send}, I received {data} from the process "
           (proc\_recv). format(proc\_send = RANK, data = recvdata, proc_recv = \leftrightarrow
18
                num proc))
```

mpirun -n 2 python simultaneoussendrecv.py

- I, process 0, I received 1001 from the process 1.
- I, process 1, I received 1000 from the process 0.

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Simultaneous send and receive MPI_SENDRECV: Remarks

In the case of a synchronous implementation of the MPI_SEND() subroutine, if we replace the MPI_SENDRECV() subroutine in the example above by MPI_SEND() followed by MPI_RECV(), the code will deadlock. Indeed, each of the two processes will wait for a receipt confirmation, which will never come because the two sending operations would stay suspended.

```
COMM.send(sendbuf, dest=5, tag=tag)
recvbuf = COMM.recv(source=2, tag=tag)
```

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