

# Macroeconomic Modeling with Julia

2017 RBA Workshop

March 2017

# Thanks

- Adam Cagliarini and the RBA
- Marco del Negro and the FRBNY
- Julia Computing
- Sponsors of [QuantEcon](#)



- [NumFOCUS](#)

# Team

## Pearl Li

- Research Analyst at the FRBNY

## Erica Moszkowski

- Research Analyst at the FRBNY

## John Stachurski

- Academic, interests in computation, stochastic modeling

## Pablo Winant

- Bank of England, macroeconomist, lead author of [dolo](#)

# Schedule

## Lecture 1

- Introduction and overview (John)

## Lecture 2

- The Julia language (Pearl)

## Lecture 3

- Julia for economists – libraries and features (Pablo)

## Lecture 4

- DSGE modeling with Julia (Erica)

# Aims and Assumptions

## Assumptions

- Participants are programmers but new to Julia
- Interested in macroeconomics

## Aims

- Background, overview and comparisons
- Lower fixed costs to getting started
- Provide resources for further study

# Resources

Workshop homepage:

- [https://github.com/QuantEcon/RBA\\_RBNZ\\_Workshops](https://github.com/QuantEcon/RBA_RBNZ_Workshops)

Further resources listed there...

# Software Options

## Install

1. Julia
2. Packages such as IJulia, QuantEcon.jl
3. IDE (if you like) such as Juno

## Or

1. JuliaPro

# Overview of Scientific Computing

## Tasks

- Solve numerical problems
- Produce figures and graphs
- Manipulate data
- Explore (simulate, plot, visualize, etc.)

And sometimes we need **speed**



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# The Need for Speed

Maximum speed:

- Optimal use of hardware
- High level of control over calculations / logic

First best = **assembly** / machine code

- Individual instructions at the CPU level

For example, let's add  $1 + 2$

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```
.cfi_startproc
pushq    %rbp
.cfi_def_cfa_offset 16
.cfi_offset 6, -16
movq     %rsp, %rbp
.cfi_def_cfa_register 6
movl     $1, -12(%rbp)
movl     $2, -8(%rbp)
movl     -12(%rbp), %edx
movl     -8(%rbp), %eax
addl     %edx, %eax
movl     %eax, -4(%rbp)
movl     -4(%rbp), %eax
popq     %rbp
.cfi_def_cfa 7, 8
ret
.cfi_endproc
```

Now imagine a heterogeneous agent model with 5 state variables...

And then optimizing for specific hardware

- pipelining
- cache hierarchies
- branch prediction
- coprocessors
- etc.

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## Conclusion: There's a **trade off**

Low level languages give us

- **speed**
- **fine grained control**

High level languages give us

- **abstraction**
- **automation** of some tasks
- **natural language** representations

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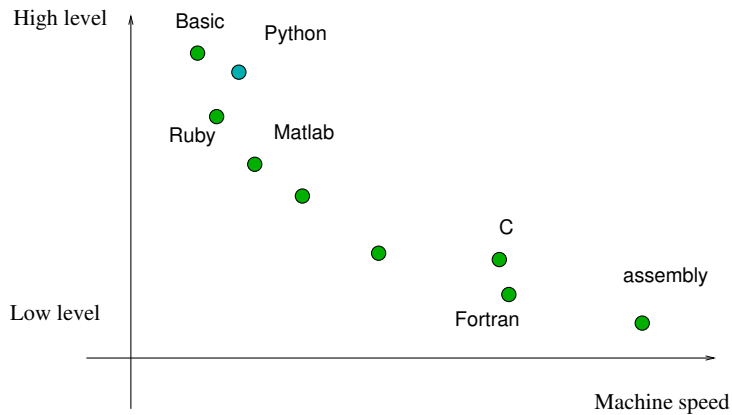
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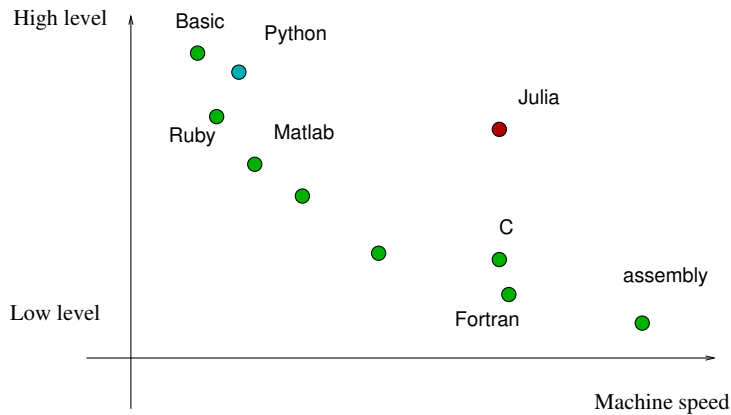
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That said, the curve is starting to **shift**...



# A Horse Race

Task:

1. compute  $X_1, X_2, \dots, X_n$  via  $X_{t+1} = \beta + \alpha X_t + W_{t+1}$ 
  - $W_t \sim N(0, 1)$
2. calculate and return  $\frac{1}{n} \sum_{t=1}^n X_t$

Set  $n = 10^7$

- `RBA_RBNZ_Workshops/john/fast_loop_examples`

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# Julia in Brief

Modern, high level, open source, scientific programming language

## Strengths

- High productivity...
- and high performance!

## Negatives

- Still under development
- The “rabbit hole” of advanced features (plus or minus?)

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# Why Open Source?

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# Interacting with Julia

## Options

1. The REPL + a text editor (e.g., [Atom](#) or [Sublime](#))
2. IDEs like [Juno](#)
3. Jupyter notebooks

# Jupyter Notebooks

A browser based front end to Python, Julia, R, etc.

- Allows for rich text, graphics, etc.
- Easy to run remotely on servers / in cloud

Examples: <http://notebooks.quantecon.org/>

**DiscreteDP Example: Job Search**

**Daisuke Oyama**  
Faculty of Economics, University of Tokyo

We study an optimal stopping problem, in the context of job search as discussed in [http://quant-econ.net/py/sake\\_model.html](http://quant-econ.net/py/sake_model.html).

```
In [1]: using QuantEcon
import QuantEcon: solve
using Distributions
using PyPlot
using Roots
```

**Optimal solution**

We skip the description of the model, just writing down the Bellman equation:

$$\begin{aligned} U &= u(c) + \beta [(1 - \gamma)U + \gamma E[V_s]], \\ V_s &= \max \{U, u(w_s) + \beta [(1 - \alpha)V_s + \alpha U]\}. \end{aligned}$$

For this class of problem, we can characterize the solution analytically.

The optimal policy  $\sigma^*$  is monotone; it is characterized by a threshold  $s^*$  for which  $\sigma^*(s) = 1$  if and only if  $s \geq s^*$ , where actions 0 and 1 represent "reject" and "accept", respectively. The threshold is defined as follows: Let

$$g(s) = u(w_s) - u(c), \quad h(s) = \frac{\beta \gamma}{1 - \beta(1 - \alpha)} \sum_{s' \geq s} p_{s'} u(w_{s'}).$$

It is easy to see that  $g$  is increasing and  $h$  is decreasing. Then the threshold  $s^*$  is such that  $s \geq s^*$  if and only if  $g(s) > h(s)$ .

Given  $s^*$ , the optimal values can be computed as follows:

$$U = \{1 - (1 - \alpha)\beta\}u(c) + \beta \gamma \sum_{s \geq s^*} p_s u(w_s)$$



Let's try it out

- `RBA_RBNZ_Workshops/john/ar1_plots_julia.ipynb`