

# Macroeconomic Modeling with Julia

## QuantEcon – RBA Workshop

March 2017

# Thanks

- Adam Cagliarini and the RBA
- Marco del Negro and the FRBNY
- Julia Computing
- Sponsors of [QuantEcon](#)



- [NumFOCUS](#)

# Team

## Pearl Li

- Research Analyst at the FRBNY

## Erica Moszkowski

- Research Analyst at the FRBNY

## John Stachurski

- Academic, interests in computation, stochastic modeling

## Pablo Winant

- Bank of England, macroeconomist, lead author of [dolo](#)

# Schedule

## Lecture 1

- Introduction and overview (John)

## Lecture 2

- The Julia language (Pearl)

## Lecture 3

- Julia for economists – libraries and features (Pablo)

## Lecture 4

- DSGE modeling with Julia (Erica)

# Aims and Assumptions

## Assumptions

- Participants are programmers but new to Julia
- Interested in macroeconomics

## Aims

- Background, overview and comparisons
- Lower fixed costs to getting started
- Provide resources for further study

# Resources

Workshop homepage:

- [https://github.com/QuantEcon/RBA\\_RBNZ\\_Workshops](https://github.com/QuantEcon/RBA_RBNZ_Workshops)

Further resources listed there...

# Software Options

## Install

1. Julia
2. Packages such as IJulia, QuantEcon.jl
3. IDE (if you like) such as Juno

## Or

1. JuliaPro

# Overview of Scientific Computing

## Tasks

- Solve numerical problems
- Produce figures and graphs
- Manipulate data
- Explore (simulate, plot, visualize, etc.)

And sometimes we need **speed**



# Overview of Scientific Computing

## Tasks

- Solve numerical problems
- Produce figures and graphs
- Manipulate data
- Explore (simulate, plot, visualize, etc.)

And sometimes we need **speed**

# The Need for Speed

Maximum speed:

- Optimal use of hardware
- High level of control over calculations / logic

First best = **assembly** / machine code

- Individual instructions at the CPU level

For example, let's add  $1 + 2$

# The Need for Speed

Maximum speed:

- Optimal use of hardware
- High level of control over calculations / logic

First best = **assembly** / machine code

- Individual instructions at the CPU level

For example, let's add  $1 + 2$

# The Need for Speed

Maximum speed:

- Optimal use of hardware
- High level of control over calculations / logic

First best = **assembly** / machine code

- Individual instructions at the CPU level

For example, let's add  $1 + 2$

```
.cfi_startproc
pushq    %rbp
.cfi_def_cfa_offset 16
.cfi_offset 6, -16
movq     %rsp, %rbp
.cfi_def_cfa_register 6
movl     $1, -12(%rbp)
movl     $2, -8(%rbp)
movl     -12(%rbp), %edx
movl     -8(%rbp), %eax
addl     %edx, %eax
movl     %eax, -4(%rbp)
movl     -4(%rbp), %eax
popq     %rbp
.cfi_def_cfa 7, 8
ret
.cfi_endproc
```

Now imagine a heterogeneous agent model with 5 state variables...

And then optimizing for specific hardware

- pipelining
- cache hierarchies
- branch prediction
- coprocessors
- etc.

And then Intel brings out a new processor...

Now imagine a heterogeneous agent model with 5 state variables...

And then optimizing for specific hardware

- pipelining
- cache hierarchies
- branch prediction
- coprocessors
- etc.

And then Intel brings out a new processor...

Now imagine a heterogeneous agent model with 5 state variables...

And then optimizing for specific hardware

- pipelining
- cache hierarchies
- branch prediction
- coprocessors
- etc.

And then Intel brings out a new processor...



Conclusion: There's a trade off

Low level languages give us

- speed
- fine grained control

High level languages give us

- abstraction
- automation of some tasks
- natural language representations

Conclusion: There's a trade off

**Low level languages** give us

- **speed**
- **fine grained control**

**High level languages** give us

- **abstraction**
- **automation** of some tasks
- **natural language** representations

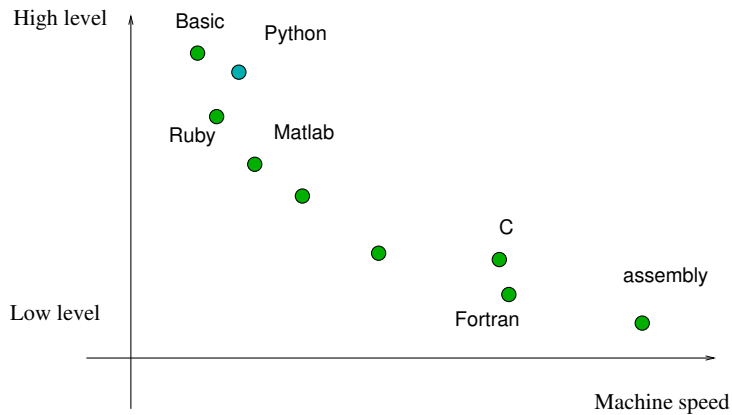
Conclusion: There's a trade off

**Low level languages** give us

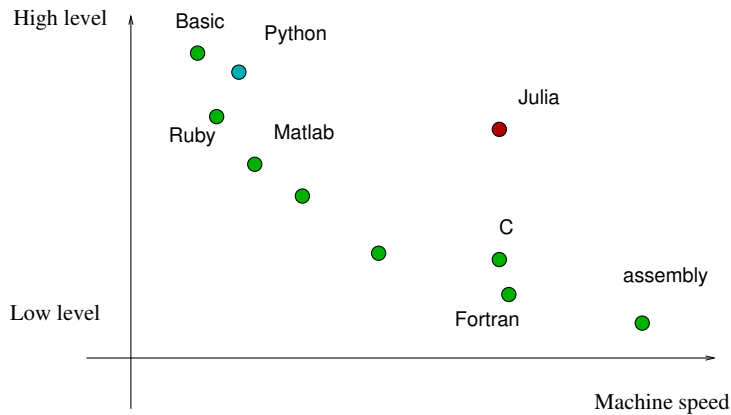
- **speed**
- **fine grained control**

**High level languages** give us

- **abstraction**
- **automation** of some tasks
- **natural language** representations



That said, the curve is starting to **shift**...



# A Horse Race

Task:

1. compute  $X_1, X_2, \dots, X_n$  via  $X_{t+1} = \beta + \alpha X_t + W_{t+1}$ 
  - $W_t \sim N(0, 1)$
2. calculate and return  $\frac{1}{n} \sum_{t=1}^n X_t$

Set  $n = 10^7$

- `RBA_RBNZ_Workshops/john/fast_loop_examples`

# A Horse Race

Task:

1. compute  $X_1, X_2, \dots, X_n$  via  $X_{t+1} = \beta + \alpha X_t + W_{t+1}$ 
  - $W_t \sim N(0, 1)$
2. calculate and return  $\frac{1}{n} \sum_{t=1}^n X_t$

Set  $n = 10^7$

- `RBA_RBNZ_Workshops/john/fast_loop_examples`



# Julia Overview

Modern, high level, open source, scientific programming language

## Strengths

- High productivity...
- and high performance!

## Negatives

- Still under development
- The “rabbit hole” of advanced features (plus or minus?)

# Julia Overview

Modern, high level, open source, scientific programming language

## Strengths

- High productivity...
- and high performance!

## Negatives

- Still under development
- The “rabbit hole” of advanced features (plus or minus?)

# Julia Overview

Modern, high level, open source, scientific programming language

## Strengths

- High productivity...
- and high performance!

## Negatives

- Still under development
- The “rabbit hole” of advanced features (plus or minus?)

# Why Open Source?

*Lets be clear: the work of science has nothing whatever to do with consensus. Consensus is the business of politics. Science, on the contrary, requires only one investigator who happens to be right, which means that he or she has results that are verifiable by reference to the real world. In science consensus is irrelevant. What is relevant is reproducible results. — Michael Crichton*

# Why Open Source?

*Lets be clear: the work of science has nothing whatever to do with consensus. Consensus is the business of politics. Science, on the contrary, requires only one investigator who happens to be right, which means that he or she has results that are verifiable by reference to the real world. In science consensus is irrelevant. What is relevant is reproducible results. — Michael Crichton*

# Interacting with Julia

## Options

1. The REPL + a text editor (e.g., [Atom](#) or [Sublime](#))
2. IDEs like [Juno](#)
3. Jupyter notebooks

# Jupyter Notebooks

A browser based front end to Python, Julia, R, etc.

- Allows for rich text, graphics, etc.
- Easy to run remotely on servers / in cloud

Examples: <http://notebooks.quantecon.org/>

The screenshot shows a JupyterLab interface with a notebook titled "ddp\_ex\_job\_search.jl (unsaved changes)". The notebook content includes a title, author information, a brief description of the problem, a code cell with Julia imports, and a section on the optimal solution with mathematical derivations.

## DiscreteDP Example: Job Search

**Daisuke Oyama**  
Faculty of Economics, University of Tokyo

We study an optimal stopping problem, in the context of job search as discussed in [http://quant-econ.net/py/sake\\_model.html](http://quant-econ.net/py/sake_model.html).

```
In [1]: using QuantEcon
import QuantEcon: solve
using Distributions
using PyPlot
using Roots
```

### Optimal solution

We skip the description of the model, just writing down the Bellman equation:

$$\begin{aligned} U &= u(c) + \beta [(1 - \gamma)U + \gamma E[V_s]], \\ V_s &= \max \{U, u(w_s) + \beta [(1 - \alpha)V_s + \alpha U]\}. \end{aligned}$$

For this class of problem, we can characterize the solution analytically.

The optimal policy  $\sigma^*$  is monotone; it is characterized by a threshold  $s^*$  for which  $\sigma^*(s) = 1$  if and only if  $s \geq s^*$ , where actions 0 and 1 represent "reject" and "accept", respectively. The threshold is defined as follows: Let

$$g(s) = u(w_s) - u(c), \quad h(s) = \frac{\beta \gamma}{1 - \beta(1 - \alpha)} \sum_{s' \geq s} p_{s'} u(w_{s'}).$$

It is easy to see that  $g$  is increasing and  $h$  is decreasing. Then the threshold  $s^*$  is such that  $s \geq s^*$  if and only if  $g(s) > h(s)$ .

Given  $s^*$ , the optimal values can be computed as follows:

$$U = \{1 - (1 - \alpha)\beta\}u(c) + \beta \gamma \sum_{s \geq s^*} p_s u(w_s)$$



Let's try it out

- `RBA_RBNZ_Workshops/john/ar1_plots_julia.ipynb`