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# **Quantitative Economics with Python**

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## Previous website

While this new site will receive all future updates, you may still view the [old site here](#) for the next month.

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# **Part I**

## **Tools and Techniques**



## GEOMETRIC SERIES FOR ELEMENTARY ECONOMICS

### Contents

- *Geometric Series for Elementary Economics*
  - *Overview*
  - *Key Formulas*
  - *Example: The Money Multiplier in Fractional Reserve Banking*
  - *Example: The Keynesian Multiplier*
  - *Example: Interest Rates and Present Values*
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### 1.1 Overview

The lecture describes important ideas in economics that use the mathematics of geometric series.

Among these are

- the Keynesian **multiplier**
- the money **multiplier** that prevails in fractional reserve banking systems
- interest rates and present values of streams of payouts from assets

(As we shall see below, the term **multiplier** comes down to meaning **sum of a convergent geometric series**)

These and other applications prove the truth of the wise crack that

“in economics, a little knowledge of geometric series goes a long way “

Below we'll use the following imports:

```
%matplotlib inline
import matplotlib.pyplot as plt
plt.rcParams["figure.figsize"] = (11, 5) #set default figure size
import numpy as np
import sympy as sym
from sympy import init_printing, latex
from matplotlib import cm
from mpl_toolkits.mplot3d import Axes3D
```

## 1.2 Key Formulas

To start, let  $c$  be a real number that lies strictly between  $-1$  and  $1$ .

- We often write this as  $c \in (-1, 1)$ .
- Here  $(-1, 1)$  denotes the collection of all real numbers that are strictly less than  $1$  and strictly greater than  $-1$ .
- The symbol  $\in$  means *in* or *belongs to the set after the symbol*.

We want to evaluate geometric series of two types – infinite and finite.

### 1.2.1 Infinite Geometric Series

The first type of geometric that interests us is the infinite series

$$1 + c + c^2 + c^3 + \dots$$

Where  $\dots$  means that the series continues without end.

The key formula is

$$1 + c + c^2 + c^3 + \dots = \frac{1}{1 - c} \quad (1.1)$$

To prove key formula (1.1), multiply both sides by  $(1 - c)$  and verify that if  $c \in (-1, 1)$ , then the outcome is the equation  $1 = 1$ .

### 1.2.2 Finite Geometric Series

The second series that interests us is the finite geometric series

$$1 + c + c^2 + c^3 + \dots + c^T$$

where  $T$  is a positive integer.

The key formula here is

$$1 + c + c^2 + c^3 + \dots + c^T = \frac{1 - c^{T+1}}{1 - c}$$

**Remark:** The above formula works for any value of the scalar  $c$ . We don't have to restrict  $c$  to be in the set  $(-1, 1)$ .

We now move on to describe some famous economic applications of geometric series.

## 1.3 Example: The Money Multiplier in Fractional Reserve Banking

In a fractional reserve banking system, banks hold only a fraction  $r \in (0, 1)$  of cash behind each **deposit receipt** that they issue

- In recent times
  - cash consists of pieces of paper issued by the government and called dollars or pounds or ...
  - a *deposit* is a balance in a checking or savings account that entitles the owner to ask the bank for immediate payment in cash

- When the UK and France and the US were on either a gold or silver standard (before 1914, for example)
  - cash was a gold or silver coin
  - a *deposit receipt* was a *bank note* that the bank promised to convert into gold or silver on demand; (sometimes it was also a checking or savings account balance)

Economists and financiers often define the **supply of money** as an economy-wide sum of **cash** plus **deposits**.

In a **fractional reserve banking system** (one in which the reserve ratio  $r$  satisfies  $0 < r < 1$ ), **banks create money** by issuing deposits *backed* by fractional reserves plus loans that they make to their customers.

A geometric series is a key tool for understanding how banks create money (i.e., deposits) in a fractional reserve system.

The geometric series formula (1.1) is at the heart of the classic model of the money creation process – one that leads us to the celebrated **money multiplier**.

### 1.3.1 A Simple Model

There is a set of banks named  $i = 0, 1, 2, \dots$

Bank  $i$ 's loans  $L_i$ , deposits  $D_i$ , and reserves  $R_i$  must satisfy the balance sheet equation (because **balance sheets balance**):

$$L_i + R_i = D_i \quad (1.2)$$

The left side of the above equation is the sum of the bank's **assets**, namely, the loans  $L_i$  it has outstanding plus its reserves of cash  $R_i$ .

The right side records bank  $i$ 's liabilities, namely, the deposits  $D_i$  held by its depositors; these are IOU's from the bank to its depositors in the form of either checking accounts or savings accounts (or before 1914, bank notes issued by a bank stating promises to redeem note for gold or silver on demand).

Each bank  $i$  sets its reserves to satisfy the equation

$$R_i = rD_i \quad (1.3)$$

where  $r \in (0, 1)$  is its **reserve-deposit ratio** or **reserve ratio** for short

- the reserve ratio is either set by a government or chosen by banks for precautionary reasons

Next we add a theory stating that bank  $i+1$ 's deposits depend entirely on loans made by bank  $i$ , namely

$$D_{i+1} = L_i \quad (1.4)$$

Thus, we can think of the banks as being arranged along a line with loans from bank  $i$  being immediately deposited in  $i+1$

- in this way, the debtors to bank  $i$  become creditors of bank  $i+1$

Finally, we add an *initial condition* about an exogenous level of bank 0's deposits

$D_0$  is given exogenously

We can think of  $D_0$  as being the amount of cash that a first depositor put into the first bank in the system, bank number  $i=0$ .

Now we do a little algebra.

Combining equations (1.2) and (1.3) tells us that

$$L_i = (1 - r)D_i \quad (1.5)$$

This states that bank  $i$  loans a fraction  $(1 - r)$  of its deposits and keeps a fraction  $r$  as cash reserves.

Combining equation (1.5) with equation (1.4) tells us that

$$D_{i+1} = (1 - r)D_i \text{ for } i \geq 0$$

which implies that

$$D_i = (1 - r)^i D_0 \text{ for } i \geq 0 \quad (1.6)$$

Equation (1.6) expresses  $D_i$  as the  $i$  th term in the product of  $D_0$  and the geometric series

$$1, (1 - r), (1 - r)^2, \dots$$

Therefore, the sum of all deposits in our banking system  $i = 0, 1, 2, \dots$  is

$$\sum_{i=0}^{\infty} (1 - r)^i D_0 = \frac{D_0}{1 - (1 - r)} = \frac{D_0}{r} \quad (1.7)$$

### 1.3.2 Money Multiplier

The **money multiplier** is a number that tells the multiplicative factor by which an exogenous injection of cash into bank 0 leads to an increase in the total deposits in the banking system.

Equation (1.7) asserts that the **money multiplier** is  $\frac{1}{r}$

- An initial deposit of cash of  $D_0$  in bank 0 leads the banking system to create total deposits of  $\frac{D_0}{r}$ .
- The initial deposit  $D_0$  is held as reserves, distributed throughout the banking system according to  $D_0 = \sum_{i=0}^{\infty} R_i$ .

## 1.4 Example: The Keynesian Multiplier

The famous economist John Maynard Keynes and his followers created a simple model intended to determine national income  $y$  in circumstances in which

- there are substantial unemployed resources, in particular **excess supply** of labor and capital
- prices and interest rates fail to adjust to make aggregate **supply equal demand** (e.g., prices and interest rates are frozen)
- national income is entirely determined by aggregate demand

### 1.4.1 Static Version

An elementary Keynesian model of national income determination consists of three equations that describe aggregate demand for  $y$  and its components.

The first equation is a national income identity asserting that consumption  $c$  plus investment  $i$  equals national income  $y$ :

$$c + i = y$$

The second equation is a Keynesian consumption function asserting that people consume a fraction  $b \in (0, 1)$  of their income:

$$c = by$$

The fraction  $b \in (0, 1)$  is called the **marginal propensity to consume**.

The fraction  $1 - b \in (0, 1)$  is called the **marginal propensity to save**.

The third equation simply states that investment is exogenous at level  $i$ .

- *exogenous* means *determined outside this model*.

Substituting the second equation into the first gives  $(1 - b)y = i$ .

Solving this equation for  $y$  gives

$$y = \frac{1}{1 - b}i$$

The quantity  $\frac{1}{1-b}$  is called the **investment multiplier** or simply the **multiplier**.

Applying the formula for the sum of an infinite geometric series, we can write the above equation as

$$y = i \sum_{t=0}^{\infty} b^t$$

where  $t$  is a nonnegative integer.

So we arrive at the following equivalent expressions for the multiplier:

$$\frac{1}{1 - b} = \sum_{t=0}^{\infty} b^t$$

The expression  $\sum_{t=0}^{\infty} b^t$  motivates an interpretation of the multiplier as the outcome of a dynamic process that we describe next.

## 1.4.2 Dynamic Version

We arrive at a dynamic version by interpreting the nonnegative integer  $t$  as indexing time and changing our specification of the consumption function to take time into account

- we add a one-period lag in how income affects consumption

We let  $c_t$  be consumption at time  $t$  and  $i_t$  be investment at time  $t$ .

We modify our consumption function to assume the form

$$c_t = b y_{t-1}$$

so that  $b$  is the marginal propensity to consume (now) out of last period's income.

We begin with an initial condition stating that

$$y_{-1} = 0$$

We also assume that

$$i_t = i \text{ for all } t \geq 0$$

so that investment is constant over time.

It follows that

$$y_0 = i + c_0 = i + b y_{-1} = i$$

and

$$y_1 = c_1 + i = b y_0 + i = (1 + b)i$$

and

$$y_2 = c_2 + i = b y_1 + i = (1 + b + b^2)i$$

and more generally

$$y_t = b y_{t-1} + i = (1 + b + b^2 + \dots + b^t)i$$

or

$$y_t = \frac{1 - b^{t+1}}{1 - b} i$$

Evidently, as  $t \rightarrow +\infty$ ,

$$y_t \rightarrow \frac{1}{1 - b} i$$

**Remark 1:** The above formula is often applied to assert that an exogenous increase in investment of  $\Delta i$  at time 0 ignites a dynamic process of increases in national income by successive amounts

$$\Delta i, (1 + b)\Delta i, (1 + b + b^2)\Delta i, \dots$$

at times 0, 1, 2, ....

**Remark 2** Let  $g_t$  be an exogenous sequence of government expenditures.

If we generalize the model so that the national income identity becomes

$$c_t + i_t + g_t = y_t$$

then a version of the preceding argument shows that the **government expenditures multiplier** is also  $\frac{1}{1-b}$ , so that a permanent increase in government expenditures ultimately leads to an increase in national income equal to the multiplier times the increase in government expenditures.

## 1.5 Example: Interest Rates and Present Values

We can apply our formula for geometric series to study how interest rates affect values of streams of dollar payments that extend over time.

We work in discrete time and assume that  $t = 0, 1, 2, \dots$  indexes time.

We let  $r \in (0, 1)$  be a one-period **net nominal interest rate**

- if the nominal interest rate is 5 percent, then  $r = .05$

A one-period **gross nominal interest rate**  $R$  is defined as

$$R = 1 + r \in (1, 2)$$

- if  $r = .05$ , then  $R = 1.05$

**Remark:** The gross nominal interest rate  $R$  is an **exchange rate** or **relative price** of dollars at between times  $t$  and  $t + 1$ . The units of  $R$  are dollars at time  $t + 1$  per dollar at time  $t$ .

When people borrow and lend, they trade dollars now for dollars later or dollars later for dollars now.

The price at which these exchanges occur is the gross nominal interest rate.

- If I sell  $x$  dollars to you today, you pay me  $Rx$  dollars tomorrow.
- This means that you borrowed  $x$  dollars for me at a gross interest rate  $R$  and a net interest rate  $r$ .

We assume that the net nominal interest rate  $r$  is fixed over time, so that  $R$  is the gross nominal interest rate at times  $t = 0, 1, 2, \dots$

Two important geometric sequences are

$$1, R, R^2, \dots \quad (1.8)$$

and

$$1, R^{-1}, R^{-2}, \dots \quad (1.9)$$

Sequence (1.8) tells us how dollar values of an investment **accumulate** through time.

Sequence (1.9) tells us how to **discount** future dollars to get their values in terms of today's dollars.

### 1.5.1 Accumulation

Geometric sequence (1.8) tells us how one dollar invested and re-invested in a project with gross one period nominal rate of return accumulates

- here we assume that net interest payments are reinvested in the project
- thus, 1 dollar invested at time 0 pays interest  $r$  dollars after one period, so we have  $r + 1 = R$  dollars at time 1
- at time 1 we reinvest  $1 + r = R$  dollars and receive interest of  $rR$  dollars at time 2 plus the *principal*  $R$  dollars, so we receive  $rR + R = (1 + r)R = R^2$  dollars at the end of period 2
- and so on

Evidently, if we invest  $x$  dollars at time 0 and reinvest the proceeds, then the sequence

$$x, xR, xR^2, \dots$$

tells how our account accumulates at dates  $t = 0, 1, 2, \dots$

### 1.5.2 Discounting

Geometric sequence (1.9) tells us how much future dollars are worth in terms of today's dollars.

Remember that the units of  $R$  are dollars at  $t + 1$  per dollar at  $t$ .

It follows that

- the units of  $R^{-1}$  are dollars at  $t$  per dollar at  $t + 1$
- the units of  $R^{-2}$  are dollars at  $t$  per dollar at  $t + 2$
- and so on; the units of  $R^{-j}$  are dollars at  $t$  per dollar at  $t + j$

So if someone has a claim on  $x$  dollars at time  $t + j$ , it is worth  $xR^{-j}$  dollars at time  $t$  (e.g., today).

### 1.5.3 Application to Asset Pricing

A **lease** requires a payments stream of  $x_t$  dollars at times  $t = 0, 1, 2, \dots$  where

$$x_t = G^t x_0$$

where  $G = (1 + g)$  and  $g \in (0, 1)$ .

Thus, lease payments increase at  $g$  percent per period.

For a reason soon to be revealed, we assume that  $G < R$ .

The **present value** of the lease is

$$\begin{aligned} p_0 &= x_0 + x_1/R + x_2/(R^2) + \dots \\ &= x_0(1 + GR^{-1} + G^2R^{-2} + \dots) \\ &= x_0 \frac{1}{1 - GR^{-1}} \end{aligned}$$

where the last line uses the formula for an infinite geometric series.

Recall that  $R = 1 + r$  and  $G = 1 + g$  and that  $R > G$  and  $r > g$  and that  $r$  and  $g$  are typically small numbers, e.g., .05 or .03.

Use the Taylor series of  $\frac{1}{1+r}$  about  $r = 0$ , namely,

$$\frac{1}{1+r} = 1 - r + r^2 - r^3 + \dots$$

and the fact that  $r$  is small to approximate  $\frac{1}{1+r} \approx 1 - r$ .

Use this approximation to write  $p_0$  as

$$\begin{aligned} p_0 &= x_0 \frac{1}{1 - GR^{-1}} \\ &= x_0 \frac{1}{1 - (1 + g)(1 - r)} \\ &= x_0 \frac{1}{1 - (1 + g - r - rg)} \\ &\approx x_0 \frac{1}{r - g} \end{aligned}$$

where the last step uses the approximation  $rg \approx 0$ .

The approximation

$$p_0 = \frac{x_0}{r - g}$$

is known as the **Gordon formula** for the present value or current price of an infinite payment stream  $x_0G^t$  when the nominal one-period interest rate is  $r$  and when  $r > g$ .

We can also extend the asset pricing formula so that it applies to finite leases.

Let the payment stream on the lease now be  $x_t$  for  $t = 1, 2, \dots, T$ , where again

$$x_t = G^t x_0$$

The present value of this lease is:

$$\begin{aligned} p_0 &= x_0 + x_1/R + \dots + x_T/R^T \\ &= x_0(1 + GR^{-1} + \dots + G^TR^{-T}) \\ &= \frac{x_0(1 - G^{T+1}R^{-(T+1)})}{1 - GR^{-1}} \end{aligned}$$

Applying the Taylor series to  $R^{-(T+1)}$  about  $r = 0$  we get:

$$\frac{1}{(1+r)^{T+1}} = 1 - r(T+1) + \frac{1}{2}r^2(T+1)(T+2) + \dots \approx 1 - r(T+1)$$

Similarly, applying the Taylor series to  $G^{T+1}$  about  $g = 0$ :

$$(1+g)^{T+1} = 1 + (T+1)g(1+g)^T + (T+1)Tg^2(1+g)^{T-1} + \dots \approx 1 + (T+1)g$$

Thus, we get the following approximation:

$$p_0 = \frac{x_0(1 - (1 + (T+1)g)(1 - r(T+1)))}{1 - (1-r)(1+g)}$$

Expanding:

$$\begin{aligned} p_0 &= \frac{x_0(1 - 1 + (T+1)^2rg - r(T+1) + g(T+1))}{1 - 1 + r - g + rg} \\ &= \frac{x_0(T+1)((T+1)rg + r - g)}{r - g + rg} \\ &\approx \frac{x_0(T+1)(r-g)}{r-g} + \frac{x_0rg(T+1)}{r-g} \\ &= x_0(T+1) + \frac{x_0rg(T+1)}{r-g} \end{aligned}$$

We could have also approximated by removing the second term  $rgx_0(T+1)$  when  $T$  is relatively small compared to  $1/(rg)$  to get  $x_0(T+1)$  as in the finite stream approximation.

We will plot the true finite stream present-value and the two approximations, under different values of  $T$ , and  $g$  and  $r$  in Python.

First we plot the true finite stream present-value after computing it below

```
# True present value of a finite lease
def finite_lease_pv_true(T, g, r, x_0):
    G = (1 + g)
    R = (1 + r)
    return (x_0 * (1 - G**(T + 1) * R**(-T - 1))) / (1 - G * R**(-1))

# First approximation for our finite lease

def finite_lease_pv_approx_1(T, g, r, x_0):
    p = x_0 * (T + 1) + x_0 * r * g * (T + 1) / (r - g)
    return p

# Second approximation for our finite lease
def finite_lease_pv_approx_2(T, g, r, x_0):
    return (x_0 * (T + 1))

# Infinite lease
def infinite_lease(g, r, x_0):
    G = (1 + g)
    R = (1 + r)
    return x_0 / (1 - G * R**(-1))
```

Now that we have defined our functions, we can plot some outcomes.

First we study the quality of our approximations

```

def plot_function(axes, x_vals, func, args):
    axes.plot(x_vals, func(*args), label=func.__name__)

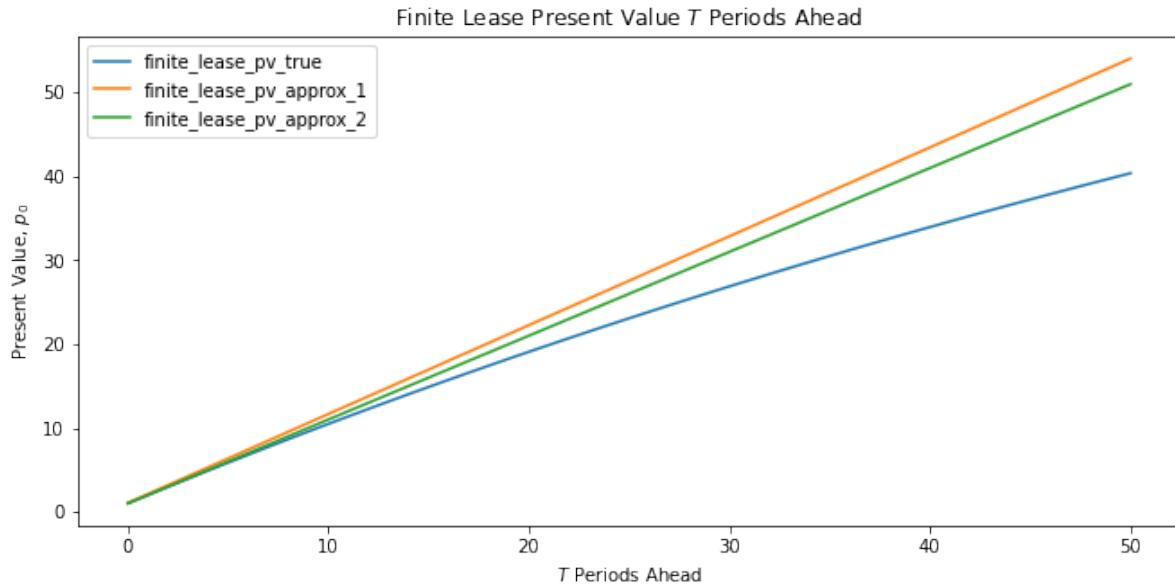
T_max = 50

T = np.arange(0, T_max+1)
g = 0.02
r = 0.03
x_0 = 1

our_args = (T, g, r, x_0)
funcs = [finite_lease_pv_true,
         finite_lease_pv_approx_1,
         finite_lease_pv_approx_2]
## the three functions we want to compare

fig, ax = plt.subplots()
ax.set_title('Finite Lease Present Value $T$ Periods Ahead')
for f in funcs:
    plot_function(ax, T, f, our_args)
ax.legend()
ax.set_xlabel('$T$ Periods Ahead')
ax.set_ylabel('Present Value, $p_0$')
plt.show()

```



Evidently our approximations perform well for small values of  $T$ .

However, holding  $g$  and  $r$  fixed, our approximations deteriorate as  $T$  increases.

Next we compare the infinite and finite duration lease present values over different lease lengths  $T$ .

```

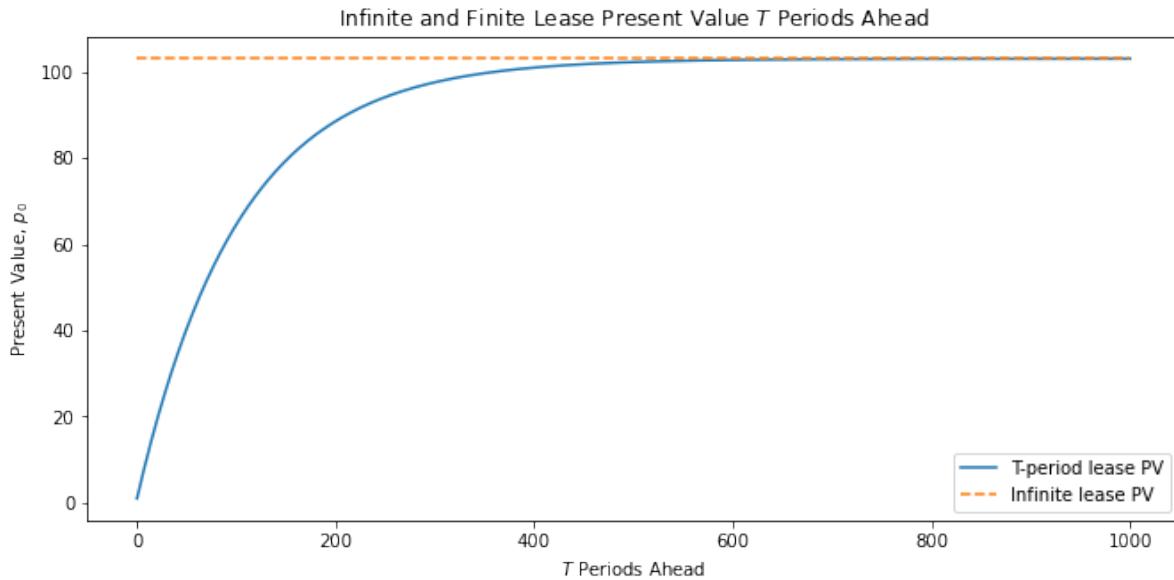
# Convergence of infinite and finite
T_max = 1000
T = np.arange(0, T_max+1)
fig, ax = plt.subplots()
ax.set_title('Infinite and Finite Lease Present Value $T$ Periods Ahead')

```

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```
f_1 = finite_lease_pv_true(T, g, r, x_0)
f_2 = np.full(T_max+1, infinite_lease(g, r, x_0))
ax.plot(T, f_1, label='T-period lease PV')
ax.plot(T, f_2, '--', label='Infinite lease PV')
ax.set_xlabel('$T$ Periods Ahead')
ax.set_ylabel('Present Value, $p_0$')
ax.legend()
plt.show()
```



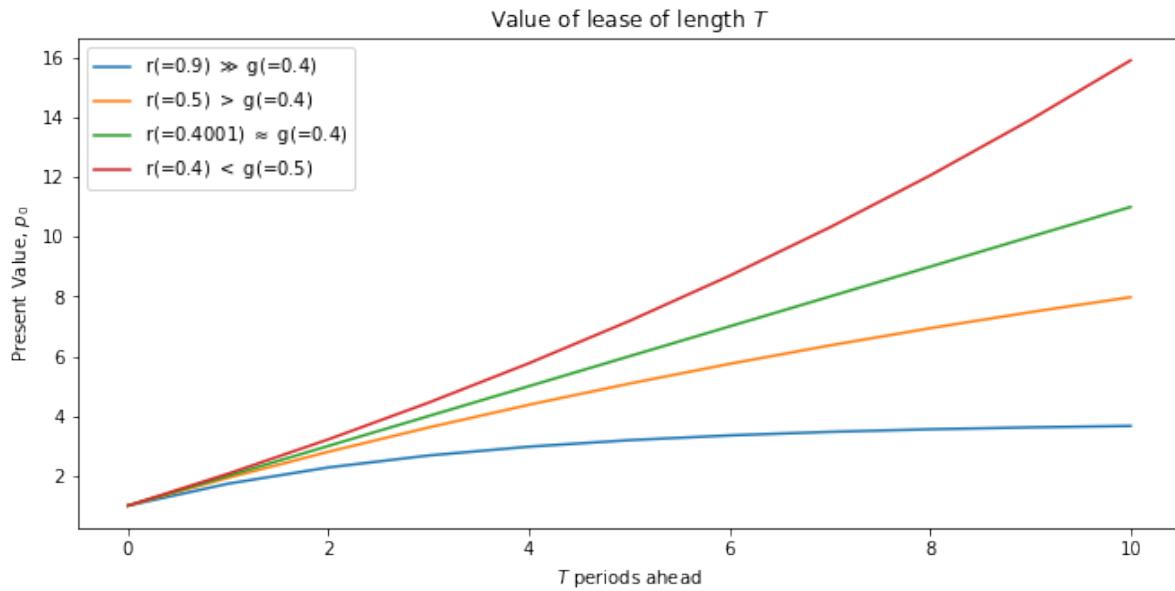
The graph above shows how as duration  $T \rightarrow +\infty$ , the value of a lease of duration  $T$  approaches the value of a perpetual lease.

Now we consider two different views of what happens as  $r$  and  $g$  covary

```
# First view
# Changing r and g
fig, ax = plt.subplots()
ax.set_title('Value of lease of length $T$')
ax.set_ylabel('Present Value, $p_0$')
ax.set_xlabel('$T$ periods ahead')
T_max = 10
T=np.arange(0, T_max+1)

rs, gs = (0.9, 0.5, 0.4001, 0.4), (0.4, 0.4, 0.4, 0.5),
comparisons = ('$\gg$', '$>$', '$\approx$', '$<$')
for r, g, comp in zip(rs, gs, comparisons):
    ax.plot(finite_lease_pv_true(T, g, r, x_0), label=f'r={r} {comp} g={g}' )

ax.legend()
plt.show()
```



This graph gives a big hint for why the condition  $r > g$  is necessary if a lease of length  $T = +\infty$  is to have finite value. For fans of 3-d graphs the same point comes through in the following graph. If you aren't enamored of 3-d graphs, feel free to skip the next visualization!

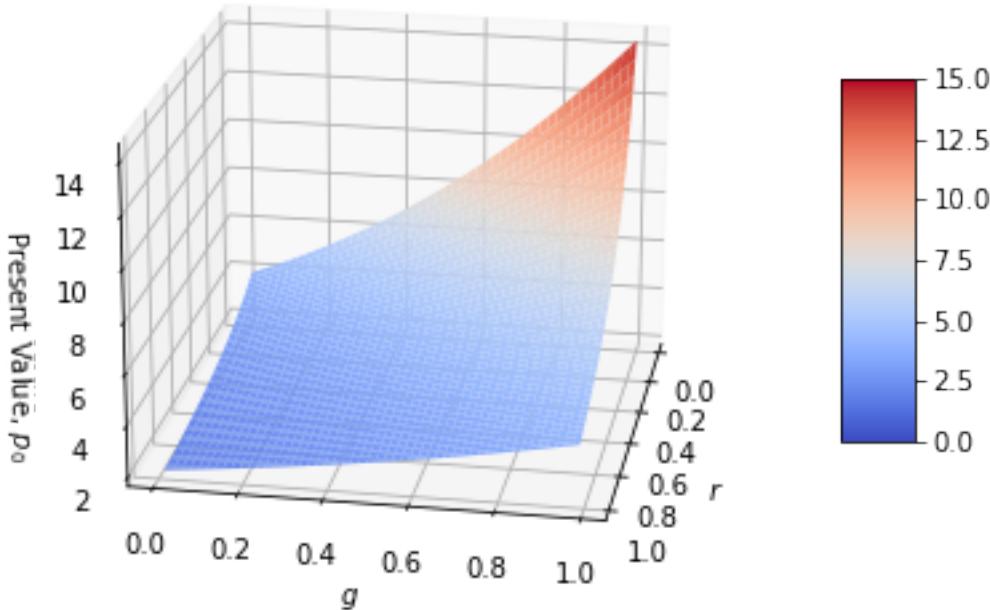
```
# Second view
fig = plt.figure()
T = 3
ax = fig.gca(projection='3d')
r = np.arange(0.01, 0.99, 0.005)
g = np.arange(0.011, 0.991, 0.005)

rr, gg = np.meshgrid(r, g)
z = finite_lease_pv_true(T, gg, rr, x_0)

# Removes points where undefined
same = (rr == gg)
z[same] = np.nan
surf = ax.plot_surface(rr, gg, z, cmap=cm.coolwarm,
    antialiased=True, clim=(0, 15))
fig.colorbar(surf, shrink=0.5, aspect=5)
ax.set_xlabel('$r$')
ax.set_ylabel('$g$')
ax.set_zlabel('Present Value, $p_0$')
ax.view_init(20, 10)
ax.set_title('Three Period Lease PV with Varying $g$ and $r$')
plt.show()
```

```
/tmp/ipykernel_33263/2419678664.py:4: MatplotlibDeprecationWarning: Calling gca() with keyword arguments was deprecated in Matplotlib 3.4. Starting two minor releases later, gca() will take no keyword arguments. The gca() function should only be used to get the current axes, or if no axes exist, create new axes with default keyword arguments. To create a new axes with non-default arguments, use plt.axes() or plt.subplot().
  ax = fig.gca(projection='3d')
```

### Three Period Lease PV with Varying $g$ and $r$



We can use a little calculus to study how the present value  $p_0$  of a lease varies with  $r$  and  $g$ .

We will use a library called [SymPy](#).

SymPy enables us to do symbolic math calculations including computing derivatives of algebraic equations.

We will illustrate how it works by creating a symbolic expression that represents our present value formula for an infinite lease.

After that, we'll use SymPy to compute derivatives

```
# Creates algebraic symbols that can be used in an algebraic expression
g, r, x0 = sym.symbols('g, r, x0')
G = (1 + g)
R = (1 + r)
p0 = x0 / (1 - G * R**(-1))
init_printing(use_latex='mathjax')
print('Our formula is:')
p0
```

Our formula is:

$$\frac{x_0}{-\frac{g+1}{r+1} + 1}$$

```
print('dp0 / dg is:')
dp_dg = sym.diff(p0, g)
dp_dg
```

dp0 / dg is:

$$\frac{x_0}{(r+1) \left(-\frac{g+1}{r+1} + 1\right)^2}$$

```
print('dp0 / dr is:')
dp_dr = sym.diff(p0, r)
dp_dr
```

dp0 / dr is:

$$-\frac{x_0(g+1)}{(r+1)^2 \left(-\frac{g+1}{r+1} + 1\right)^2}$$

We can see that for  $\frac{\partial p_0}{\partial r} < 0$  as long as  $r > g$ ,  $r > 0$  and  $g > 0$  and  $x_0$  is positive, so  $\frac{\partial p_0}{\partial r}$  will always be negative.

Similarly,  $\frac{\partial p_0}{\partial g} > 0$  as long as  $r > g$ ,  $r > 0$  and  $g > 0$  and  $x_0$  is positive, so  $\frac{\partial p_0}{\partial g}$  will always be positive.

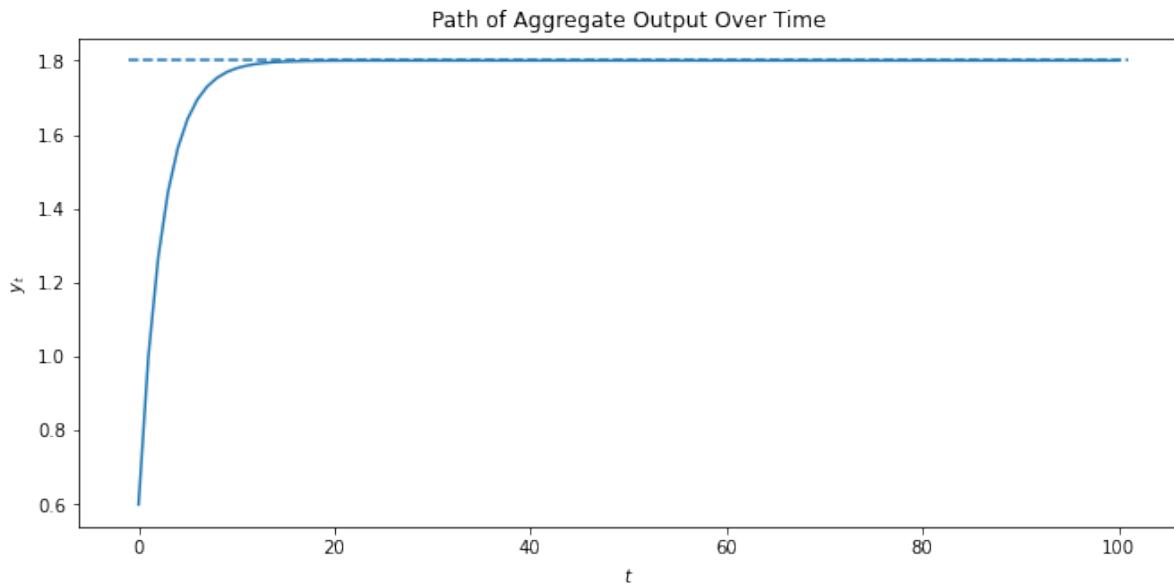
## 1.6 Back to the Keynesian Multiplier

We will now go back to the case of the Keynesian multiplier and plot the time path of  $y_t$ , given that consumption is a constant fraction of national income, and investment is fixed.

```
# Function that calculates a path of y
def calculate_y(i, b, g, T, y_init):
    y = np.zeros(T+1)
    y[0] = i + b * y_init + g
    for t in range(1, T+1):
        y[t] = b * y[t-1] + i + g
    return y

# Initial values
i_0 = 0.3
g_0 = 0.3
# 2/3 of income goes towards consumption
b = 2/3
y_init = 0
T = 100

fig, ax = plt.subplots()
ax.set_title('Path of Aggregate Output Over Time')
ax.set_xlabel('$t$')
ax.set_ylabel('$y_t$')
ax.plot(np.arange(0, T+1), calculate_y(i_0, b, g_0, T, y_init))
# Output predicted by geometric series
ax.hlines(i_0 / (1 - b) + g_0 / (1 - b), xmin=-1, xmax=101, linestyles='--')
plt.show()
```

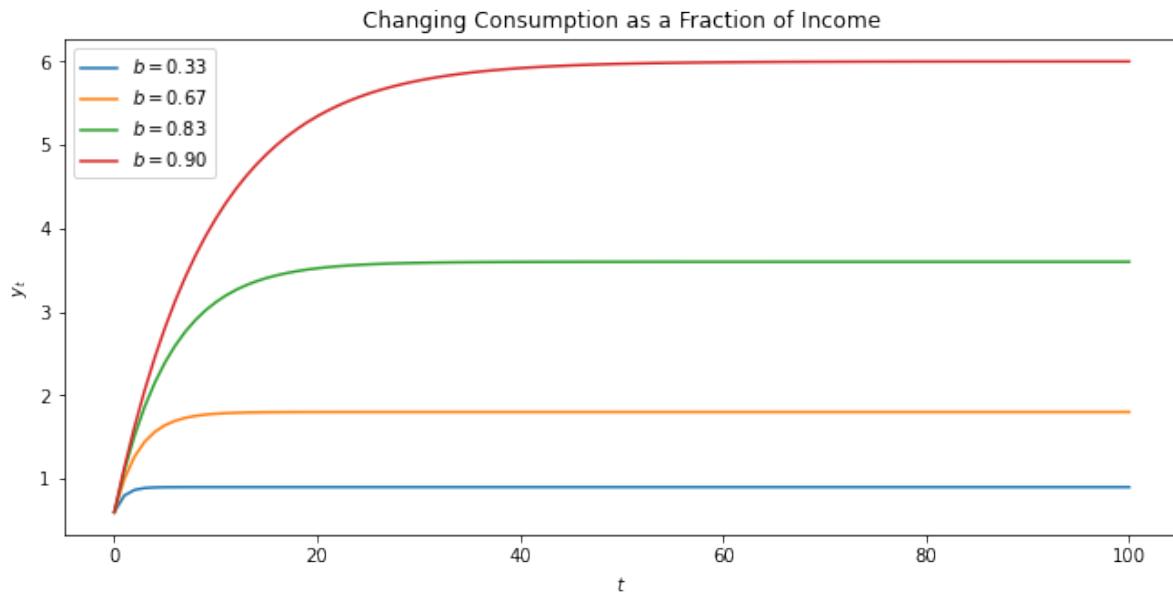


In this model, income grows over time, until it gradually converges to the infinite geometric series sum of income.

We now examine what will happen if we vary the so-called **marginal propensity to consume**, i.e., the fraction of income that is consumed

```
bs = (1/3, 2/3, 5/6, 0.9)

fig,ax = plt.subplots()
ax.set_title('Changing Consumption as a Fraction of Income')
ax.set_ylabel('$y_t$')
ax.set_xlabel('$t$')
x = np.arange(0, T+1)
for b in bs:
    y = calculate_y(i_0, b, g_0, T, y_init)
    ax.plot(x, y, label=r'$b=$'+f'{b:.2f}')
ax.legend()
plt.show()
```



Increasing the marginal propensity to consume  $b$  increases the path of output over time.

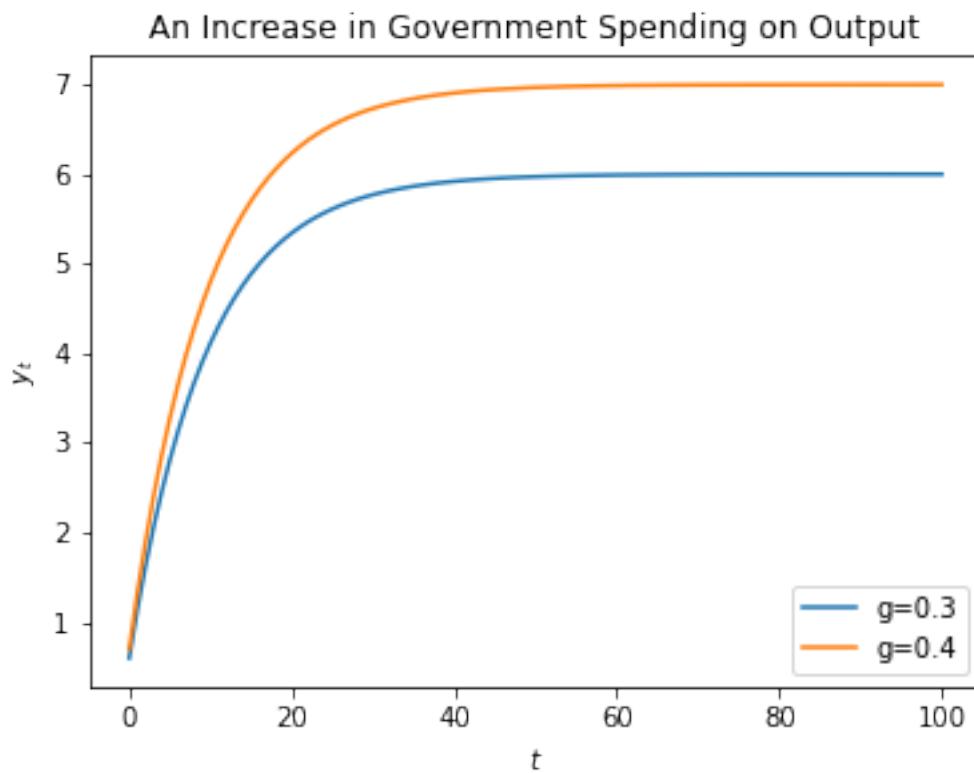
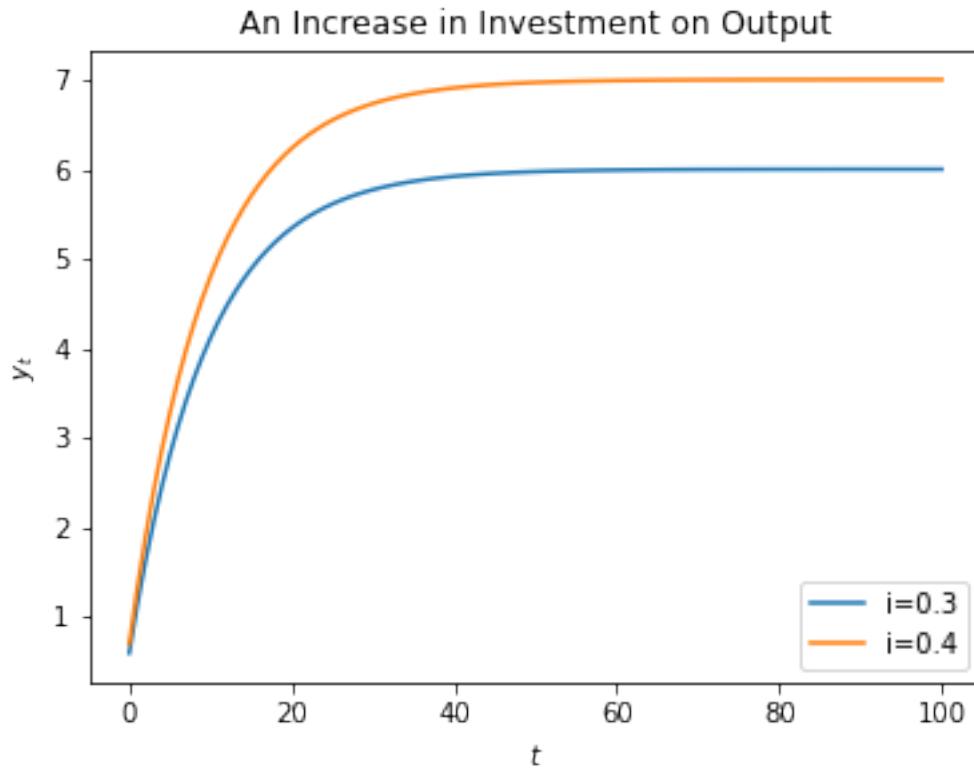
Now we will compare the effects on output of increases in investment and government spending.

```
fig, (ax1, ax2) = plt.subplots(2, 1, figsize=(6, 10))
fig.subplots_adjust(hspace=0.3)

x = np.arange(0, T+1)
values = [0.3, 0.4]

for i in values:
    y = calculate_y(i, b, g_0, T, y_init)
    ax1.plot(x, y, label=f"i={i}")
for g in values:
    y = calculate_y(i_0, b, g, T, y_init)
    ax2.plot(x, y, label=f"g={g}")

axes = ax1, ax2
param_labels = "Investment", "Government Spending"
for ax, param in zip(axes, param_labels):
    ax.set_title(f'An Increase in {param} on Output')
    ax.legend(loc ="lower right")
    ax.set_ylabel('$y_t$')
    ax.set_xlabel('$t$')
plt.show()
```



Notice here, whether government spending increases from 0.3 to 0.4 or investment increases from 0.3 to 0.4, the shifts in the graphs are identical.



## MULTIVARIATE HYPERGEOMETRIC DISTRIBUTION

### Contents

- *Multivariate Hypergeometric Distribution*
  - *Overview*
  - *The Administrator's Problem*
  - *Usage*

## 2.1 Overview

This lecture describes how an administrator deployed a **multivariate hypergeometric distribution** in order to assess the fairness of a procedure for awarding research grants.

In the lecture we'll learn about

- properties of the multivariate hypergeometric distribution
- first and second moments of a multivariate hypergeometric distribution
- using a Monte Carlo simulation of a multivariate normal distribution to evaluate the quality of a normal approximation
- the administrator's problem and why the multivariate hypergeometric distribution is the right tool

## 2.2 The Administrator's Problem

An administrator in charge of allocating research grants is in the following situation.

To help us forget details that are none of our business here and to protect the anonymity of the administrator and the subjects, we call research proposals **balls** and continents of residence of authors of a proposal a **color**.

There are  $K_i$  balls (proposals) of color  $i$ .

There are  $c$  distinct colors (continents of residence).

Thus,  $i = 1, 2, \dots, c$

So there is a total of  $N = \sum_{i=1}^c K_i$  balls.

All  $N$  of these balls are placed in an urn.

Then  $n$  balls are drawn randomly.

The selection procedure is supposed to be **color blind** meaning that **ball quality**, a random variable that is supposed to be independent of **ball color**, governs whether a ball is drawn.

Thus, the selection procedure is supposed randomly to draw  $n$  balls from the urn.

The  $n$  balls drawn represent successful proposals and are awarded research funds.

The remaining  $N - n$  balls receive no research funds.

### 2.2.1 Details of the Awards Procedure Under Study

Let  $k_i$  be the number of balls of color  $i$  that are drawn.

Things have to add up so  $\sum_{i=1}^c k_i = n$ .

Under the hypothesis that the selection process judges proposals on their quality and that quality is independent of continent of the author's continent of residence, the administrator views the outcome of the selection procedure as a random vector

$$X = \begin{pmatrix} k_1 \\ k_2 \\ \vdots \\ k_c \end{pmatrix}.$$

To evaluate whether the selection procedure is **color blind** the administrator wants to study whether the particular realization of  $X$  drawn can plausibly be said to be a random draw from the probability distribution that is implied by the **color blind** hypothesis.

The appropriate probability distribution is the one described [here](#).

Let's now instantiate the administrator's problem, while continuing to use the colored balls metaphor.

The administrator has an urn with  $N = 238$  balls.

157 balls are blue, 11 balls are green, 46 balls are yellow, and 24 balls are black.

So  $(K_1, K_2, K_3, K_4) = (157, 11, 46, 24)$  and  $c = 4$ .

15 balls are drawn without replacement.

So  $n = 15$ .

The administrator wants to know the probability distribution of outcomes

$$X = \begin{pmatrix} k_1 \\ k_2 \\ \vdots \\ k_4 \end{pmatrix}.$$

In particular, he wants to know whether a particular outcome - in the form of a  $4 \times 1$  vector of integers recording the numbers of blue, green, yellow, and black balls, respectively, - contains evidence against the hypothesis that the selection process is *fair*, which here means *color blind* and truly are random draws without replacement from the population of  $N$  balls.

The right tool for the administrator's job is the **multivariate hypergeometric distribution**.

## 2.2.2 Multivariate Hypergeometric Distribution

Let's start with some imports.

```
%matplotlib inline
import matplotlib.pyplot as plt
plt.rcParams["figure.figsize"] = (11, 5) #set default figure size
import matplotlib.cm as cm
import numpy as np
from scipy.special import comb
from scipy.stats import normaltest
from numba import njit, prange
```

To recapitulate, we assume there are in total  $c$  types of objects in an urn.

If there are  $K_i$  type  $i$  object in the urn and we take  $n$  draws at random without replacement, then the numbers of type  $i$  objects in the sample  $(k_1, k_2, \dots, k_c)$  has the multivariate hypergeometric distribution.

Note again that  $N = \sum_{i=1}^c K_i$  is the total number of objects in the urn and  $n = \sum_{i=1}^c k_i$ .

### Notation

We use the following notation for **binomial coefficients**:  $\binom{m}{q} = \frac{m!}{(m-q)!}$ .

The multivariate hypergeometric distribution has the following properties:

#### Probability mass function:

$$\Pr\{X_i = k_i \forall i\} = \frac{\prod_{i=1}^c \binom{K_i}{k_i}}{\binom{N}{n}}$$

#### Mean:

$$\mathbb{E}(X_i) = n \frac{K_i}{N}$$

#### Variances and covariances:

$$\text{Var}(X_i) = n \frac{N-n}{N-1} \frac{K_i}{N} \left(1 - \frac{K_i}{N}\right)$$

$$\text{Cov}(X_i, X_j) = -n \frac{N-n}{N-1} \frac{K_i}{N} \frac{K_j}{N}$$

To do our work for us, we'll write an Urn class.

```
class Urn:

    def __init__(self, K_arr):
        """
        Initialization given the number of each type i object in the urn.

        Parameters
        -----
        K_arr: ndarray(int)
            number of each type i object.
        """

        self.K_arr = np.array(K_arr)
        self.N = np.sum(K_arr)
```

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```

self.c = len(K_arr)

def pmf(self, k_arr):
    """
    Probability mass function.

    Parameters
    -----
    k_arr: ndarray(int)
        number of observed successes of each object.
    """

    K_arr, N = self.K_arr, self.N

    k_arr = np.atleast_2d(k_arr)
    n = np.sum(k_arr, 1)

    num = np.prod(comb(K_arr, k_arr), 1)
    denom = comb(N, n)

    pr = num / denom

    return pr

def moments(self, n):
    """
    Compute the mean and variance-covariance matrix for
    multivariate hypergeometric distribution.

    Parameters
    -----
    n: int
        number of draws.
    """

    K_arr, N, c = self.K_arr, self.N, self.c

    # mean
    mu = n * K_arr / N

    # variance-covariance matrix
    Sigma = np.full((c, c), n * (N - n) / (N - 1) / N ** 2)
    for i in range(c-1):
        Sigma[i, i] *= K_arr[i] * (N - K_arr[i])
        for j in range(i+1, c):
            Sigma[i, j] *= -K_arr[i] * K_arr[j]
            Sigma[j, i] = Sigma[i, j]

    Sigma[-1, -1] *= K_arr[-1] * (N - K_arr[-1])

    return mu, Sigma

def simulate(self, n, size=1, seed=None):
    """
    Simulate a sample from multivariate hypergeometric
    distribution where at each draw we take n objects

```

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```

from the urn without replacement.

Parameters
-----
n: int
    number of objects for each draw.
size: int(optional)
    sample size.
seed: int(optional)
    random seed.
"""

K_arr = self.K_arr

gen = np.random.Generator(np.random.PCG64(seed))
sample = gen.multivariate_hypergeometric(K_arr, n, size=size)

return sample

```

## 2.3 Usage

### 2.3.1 First example

Apply this to an example from [wiki](#):

Suppose there are 5 black, 10 white, and 15 red marbles in an urn. If six marbles are chosen without replacement, the probability that exactly two of each color are chosen is

$$P(2 \text{ black}, 2 \text{ white}, 2 \text{ red}) = \frac{\binom{5}{2} \binom{10}{2} \binom{15}{2}}{\binom{30}{6}} = 0.079575596816976$$

```

# construct the urn
K_arr = [5, 10, 15]
urn = Urn(K_arr)

```

Now use the Urn Class method pmf to compute the probability of the outcome  $X = (2 \ 2 \ 2)$

```

k_arr = [2, 2, 2] # array of number of observed successes
urn.pmf(k_arr)

```

```
array([0.0795756])
```

We can use the code to compute probabilities of a list of possible outcomes by constructing a 2-dimensional array k\_arr and pmf will return an array of probabilities for observing each case.

```

k_arr = [[2, 2, 2], [1, 3, 2]]
urn.pmf(k_arr)

```

```
array([0.0795756, 0.1061008])
```

Now let's compute the mean vector and variance-covariance matrix.

```
n = 6  
μ, Σ = urn.moments(n)
```

```
μ
```

```
array([1., 2., 3.])
```

```
Σ
```

```
array([[ 0.68965517, -0.27586207, -0.4137931 ],  
       [-0.27586207,  1.10344828, -0.82758621],  
       [-0.4137931 , -0.82758621,  1.24137931]])
```

### 2.3.2 Back to The Administrator's Problem

Now let's turn to the grant administrator's problem.

Here the array of numbers of  $i$  objects in the urn is  $(157, 11, 46, 24)$ .

```
K_arr = [157, 11, 46, 24]  
urn = Urn(K_arr)
```

Let's compute the probability of the outcome  $(10, 1, 4, 0)$ .

```
k_arr = [10, 1, 4, 0]  
urn.pmf(k_arr)
```

```
array([0.01547738])
```

We can compute probabilities of three possible outcomes by constructing a 3-dimensional arrays `k_arr` and utilizing the method `pmf` of the `Urn` class.

```
k_arr = [[5, 5, 4, 1], [10, 1, 2, 2], [13, 0, 2, 0]]  
urn.pmf(k_arr)
```

```
array([6.21412534e-06, 2.70935969e-02, 1.61839976e-02])
```

Now let's compute the mean and variance-covariance matrix of  $X$  when  $n = 6$ .

```
n = 6 # number of draws  
μ, Σ = urn.moments(n)
```

```
# mean  
μ
```

```
array([3.95798319, 0.27731092, 1.15966387, 0.60504202])
```

```
# variance-covariance matrix
Σ
```

```
array([[ 1.31862604, -0.17907267, -0.74884935, -0.39070401],
       [-0.17907267,  0.25891399, -0.05246715, -0.02737417],
       [-0.74884935, -0.05246715,  0.91579029, -0.11447379],
       [-0.39070401, -0.02737417, -0.11447379,  0.53255196]])
```

We can simulate a large sample and verify that sample means and covariances closely approximate the population means and covariances.

```
size = 10_000_000
sample = urn.simulate(n, size=size)
```

```
# mean
np.mean(sample, 0)
```

```
array([3.9578282, 0.2772052, 1.1598121, 0.6051545])
```

```
# variance covariance matrix
np.cov(sample.T)
```

```
array([[ 1.31813927, -0.17907128, -0.74851321, -0.39055478],
       [-0.17907128,  0.2587409 , -0.05236585, -0.02730378],
       [-0.74851321, -0.05236585,  0.91553408, -0.11465502],
       [-0.39055478, -0.02730378, -0.11465502,  0.53251358]])
```

Evidently, the sample means and covariances approximate their population counterparts well.

### 2.3.3 Quality of Normal Approximation

To judge the quality of a multivariate normal approximation to the multivariate hypergeometric distribution, we draw a large sample from a multivariate normal distribution with the mean vector and covariance matrix for the corresponding multivariate hypergeometric distribution and compare the simulated distribution with the population multivariate hypergeometric distribution.

```
sample_normal = np.random.multivariate_normal(μ, Σ, size=size)
```

```
def bivariate_normal(x, y, μ, Σ, i, j):
    μ_x, μ_y = μ[i], μ[j]
    σ_x, σ_y = np.sqrt(Σ[i, i]), np.sqrt(Σ[j, j])
    σ_xy = Σ[i, j]

    x_μ = x - μ_x
    y_μ = y - μ_y

    ρ = σ_xy / (σ_x * σ_y)
    z = x_μ**2 / σ_x**2 + y_μ**2 / σ_y**2 - 2 * ρ * x_μ * y_μ / (σ_x * σ_y)
    denom = 2 * np.pi * σ_x * σ_y * np.sqrt(1 - ρ**2)
```

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```
    return np.exp(-z / (2 * (1 - p**2))) / denom
```

```
@njit
def count(vec1, vec2, n):
    size = sample.shape[0]

    count_mat = np.zeros((n+1, n+1))
    for i in prange(size):
        count_mat[vec1[i], vec2[i]] += 1

    return count_mat
```

```
c = urn.c
fig, axs = plt.subplots(c, c, figsize=(14, 14))

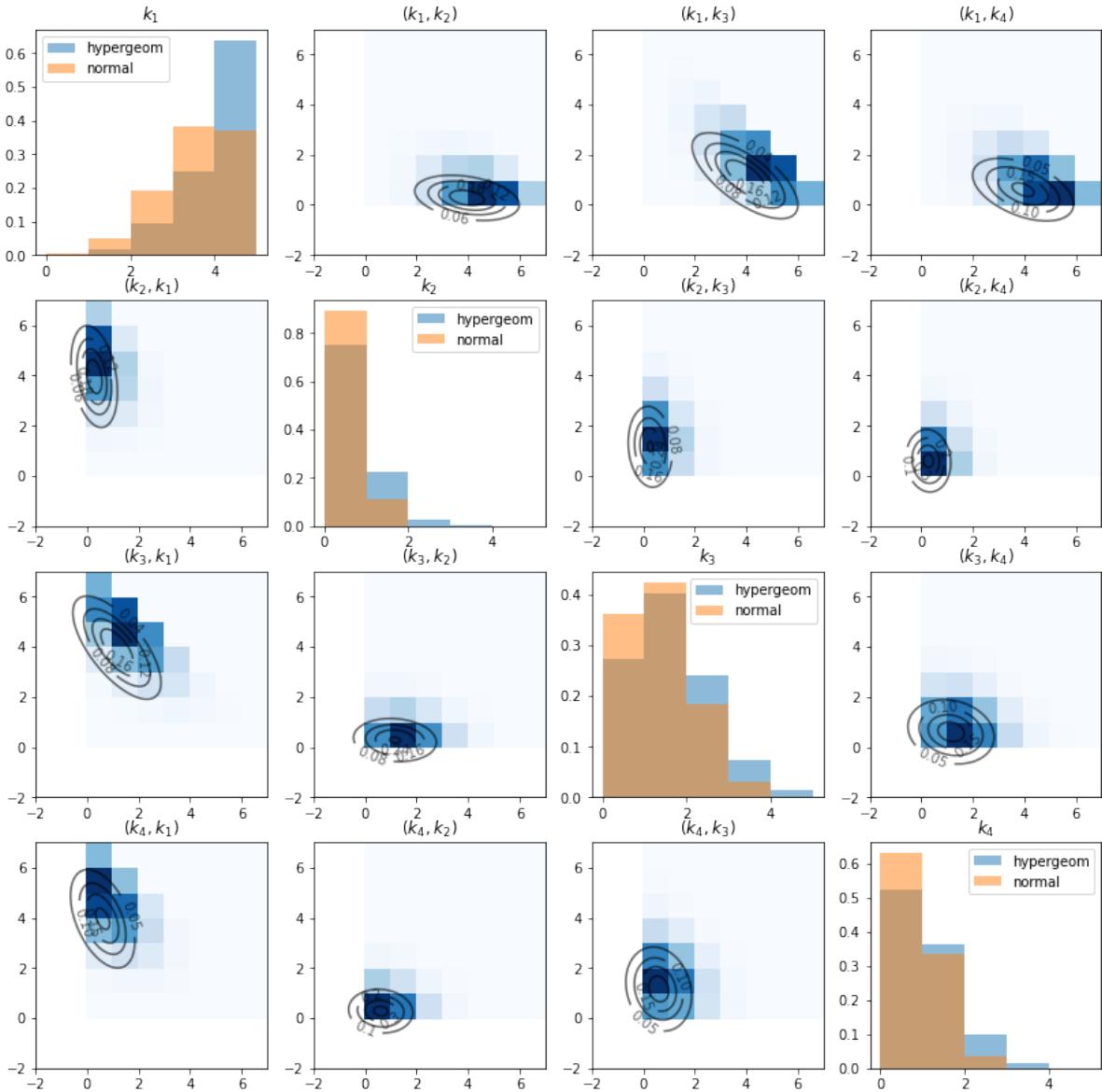
# grids for plotting the bivariate Gaussian
x_grid = np.linspace(-2, n+1, 100)
y_grid = np.linspace(-2, n+1, 100)
X, Y = np.meshgrid(x_grid, y_grid)

for i in range(c):
    axs[i, i].hist(sample[:, i], bins=np.arange(0, n, 1), alpha=0.5, density=True,_
    label='hypergeom')
    axs[i, i].hist(sample_normal[:, i], bins=np.arange(0, n, 1), alpha=0.5,_
    density=True, label='normal')
    axs[i, i].legend()
    axs[i, i].set_title('$k_{\{ ' + str(i+1) + '\}}$')
    for j in range(c):
        if i == j:
            continue

        # bivariate Gaussian density function
        Z = bivariate_normal(X, Y, mu, Sigma, i, j)
        cs = axs[i, j].contour(X, Y, Z, 4, colors="black", alpha=0.6)
        axs[i, j].clabel(cs, inline=1, fontsize=10)

        # empirical multivariate hypergeometric distribution
        count_mat = count(sample[:, i], sample[:, j], n)
        axs[i, j].pcolor(count_mat.T/size, cmap='Blues')
        axs[i, j].set_title('$\{k_{\{ ' + str(i+1) + '\}}, k_{\{ ' + str(j+1) + '\}}\}$')

plt.show()
```



The diagonal graphs plot the marginal distributions of  $k_i$  for each  $i$  using histograms.

Note the substantial differences between hypergeometric distribution and the approximating normal distribution.

The off-diagonal graphs plot the empirical joint distribution of  $k_i$  and  $k_j$  for each pair  $(i, j)$ .

The darker the blue, the more data points are contained in the corresponding cell. (Note that  $k_i$  is on the x-axis and  $k_j$  is on the y-axis).

The contour maps plot the bivariate Gaussian density function of  $(k_i, k_j)$  with the population mean and covariance given by slices of  $\mu$  and  $\Sigma$  that we computed above.

Let's also test the normality for each  $k_i$  using `scipy.stats.normaltest` that implements D'Agostino and Pearson's test that combines skew and kurtosis to form an omnibus test of normality.

The null hypothesis is that the sample follows normal distribution.

`normaltest` returns an array of p-values associated with tests for each  $k_i$  sample.

```
test_multihyper = normaltest(sample)
test_multihyper.pvalue
```

```
array([0., 0., 0., 0.])
```

As we can see, all the p-values are almost 0 and the null hypothesis is soundly rejected.

By contrast, the sample from normal distribution does not reject the null hypothesis.

```
test_normal = normaltest(sample_normal)
test_normal.pvalue
```

```
array([0.27619311, 0.43689778, 0.9699353 , 0.89527983])
```

The lesson to take away from this is that the normal approximation is imperfect.

## MODELING COVID 19

### Contents

- *Modeling COVID 19*
  - *Overview*
  - *The SIR Model*
  - *Implementation*
  - *Experiments*
  - *Ending Lockdown*

## 3.1 Overview

This is a Python version of the code for analyzing the COVID-19 pandemic provided by Andrew Atkeson.

See, in particular

- NBER Working Paper No. 26867
- COVID-19 Working papers and code

The purpose of his notes is to introduce economists to quantitative modeling of infectious disease dynamics.

Dynamics are modeled using a standard SIR (Susceptible-Infected-Removed) model of disease spread.

The model dynamics are represented by a system of ordinary differential equations.

The main objective is to study the impact of suppression through social distancing on the spread of the infection.

The focus is on US outcomes but the parameters can be adjusted to study other countries.

We will use the following standard imports:

```
%matplotlib inline
import matplotlib.pyplot as plt
plt.rcParams["figure.figsize"] = (11, 5) #set default figure size
import numpy as np
from numpy import exp
```

We will also use SciPy's numerical routine odeint for solving differential equations.

```
from scipy.integrate import odeint
```

This routine calls into compiled code from the FORTRAN library odepak.

## 3.2 The SIR Model

In the version of the SIR model we will analyze there are four states.

All individuals in the population are assumed to be in one of these four states.

The states are: susceptible (S), exposed (E), infected (I) and removed ®.

Comments:

- Those in state R have been infected and either recovered or died.
- Those who have recovered are assumed to have acquired immunity.
- Those in the exposed group are not yet infectious.

### 3.2.1 Time Path

The flow across states follows the path  $S \rightarrow E \rightarrow I \rightarrow R$ .

All individuals in the population are eventually infected when the transmission rate is positive and  $i(0) > 0$ .

The interest is primarily in

- the number of infections at a given time (which determines whether or not the health care system is overwhelmed) and
- how long the caseload can be deferred (hopefully until a vaccine arrives)

Using lower case letters for the fraction of the population in each state, the dynamics are

$$\begin{aligned}\dot{s}(t) &= -\beta(t) s(t) i(t) \\ \dot{e}(t) &= \beta(t) s(t) i(t) - \sigma e(t) \\ \dot{i}(t) &= \sigma e(t) - \gamma i(t)\end{aligned}\tag{3.1}$$

In these equations,

- $\beta(t)$  is called the *transmission rate* (the rate at which individuals bump into others and expose them to the virus).
- $\sigma$  is called the *infection rate* (the rate at which those who are exposed become infected)
- $\gamma$  is called the *recovery rate* (the rate at which infected people recover or die).
- the dot symbol  $\dot{y}$  represents the time derivative  $dy/dt$ .

We do not need to model the fraction  $r$  of the population in state  $R$  separately because the states form a partition.

In particular, the “removed” fraction of the population is  $r = 1 - s - e - i$ .

We will also track  $c = i + r$ , which is the cumulative caseload (i.e., all those who have or have had the infection).

The system (3.1) can be written in vector form as

$$\dot{x} = F(x, t), \quad x := (s, e, i) \tag{3.2}$$

for suitable definition of  $F$  (see the code below).

### 3.2.2 Parameters

Both  $\sigma$  and  $\gamma$  are thought of as fixed, biologically determined parameters.

As in Atkeson's note, we set

- $\sigma = 1/5.2$  to reflect an average incubation period of 5.2 days.
- $\gamma = 1/18$  to match an average illness duration of 18 days.

The transmission rate is modeled as

- $\beta(t) := R(t)\gamma$  where  $R(t)$  is the *effective reproduction number* at time  $t$ .

(The notation is slightly confusing, since  $R(t)$  is different to  $R$ , the symbol that represents the removed state.)

## 3.3 Implementation

First we set the population size to match the US.

```
pop_size = 3.3e8
```

Next we fix parameters as described above.

```
Y = 1 / 18
σ = 1 / 5.2
```

Now we construct a function that represents  $F$  in (3.2)

```
def F(x, t, R0=1.6):
    """
    Time derivative of the state vector.

    * x is the state vector (array_like)
    * t is time (scalar)
    * R0 is the effective transmission rate, defaulting to a constant

    """
    s, e, i = x

    # New exposure of susceptibles
    β = R0(t) * y if callable(R0) else R0 * y
    ne = β * s * i

    # Time derivatives
    ds = - ne
    de = ne - σ * e
    di = σ * e - γ * i

    return ds, de, di
```

Note that  $R0$  can be either constant or a given function of time.

The initial conditions are set to

```
# initial conditions of s, e, i
i_0 = 1e-7
e_0 = 4 * i_0
s_0 = 1 - i_0 - e_0
```

In vector form the initial condition is

```
x_0 = s_0, e_0, i_0
```

We solve for the time path numerically using odeint, at a sequence of dates t\_vec.

```
def solve_path(R0, t_vec, x_init=x_0):
    """
    Solve for i(t) and c(t) via numerical integration,
    given the time path for R0.

    """
    G = lambda x, t: F(x, t, R0)
    s_path, e_path, i_path = odeint(G, x_init, t_vec).transpose()

    c_path = 1 - s_path - e_path      # cumulative cases
    return i_path, c_path
```

## 3.4 Experiments

Let's run some experiments using this code.

The time period we investigate will be 550 days, or around 18 months:

```
t_length = 550
grid_size = 1000
t_vec = np.linspace(0, t_length, grid_size)
```

### 3.4.1 Experiment 1: Constant R0 Case

Let's start with the case where R0 is constant.

We calculate the time path of infected people under different assumptions for R0:

```
R0_vals = np.linspace(1.6, 3.0, 6)
labels = [f'R0 = {r:.2f}' for r in R0_vals]
i_paths, c_paths = [], []

for r in R0_vals:
    i_path, c_path = solve_path(r, t_vec)
    i_paths.append(i_path)
    c_paths.append(c_path)
```

Here's some code to plot the time paths.

```
def plot_paths(paths, labels, times=t_vec):

    fig, ax = plt.subplots()

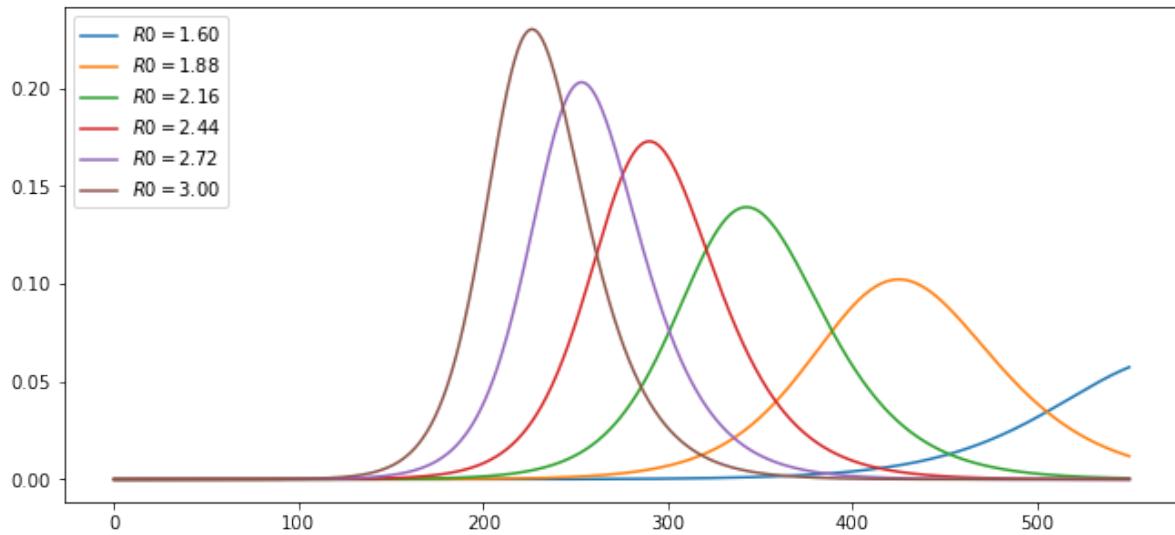
    for path, label in zip(paths, labels):
        ax.plot(times, path, label=label)

    ax.legend(loc='upper left')

    plt.show()
```

Let's plot current cases as a fraction of the population.

```
plot_paths(i_paths, labels)
```

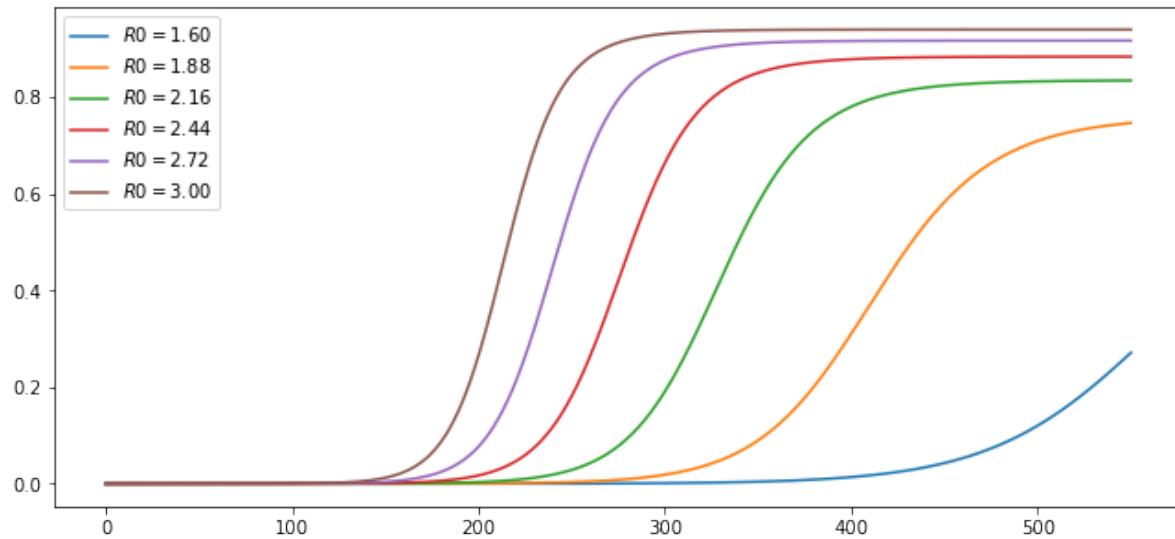


As expected, lower effective transmission rates defer the peak of infections.

They also lead to a lower peak in current cases.

Here are cumulative cases, as a fraction of population:

```
plot_paths(c_paths, labels)
```



### 3.4.2 Experiment 2: Changing Mitigation

Let's look at a scenario where mitigation (e.g., social distancing) is successively imposed.

Here's a specification for  $R_0$  as a function of time.

```
def R0_mitigating(t, r0=3, η=1, r_bar=1.6):
    R0 = r0 * exp(- η * t) + (1 - exp(- η * t)) * r_bar
    return R0
```

The idea is that  $R_0$  starts off at 3 and falls to 1.6.

This is due to progressive adoption of stricter mitigation measures.

The parameter  $\eta$  controls the rate, or the speed at which restrictions are imposed.

We consider several different rates:

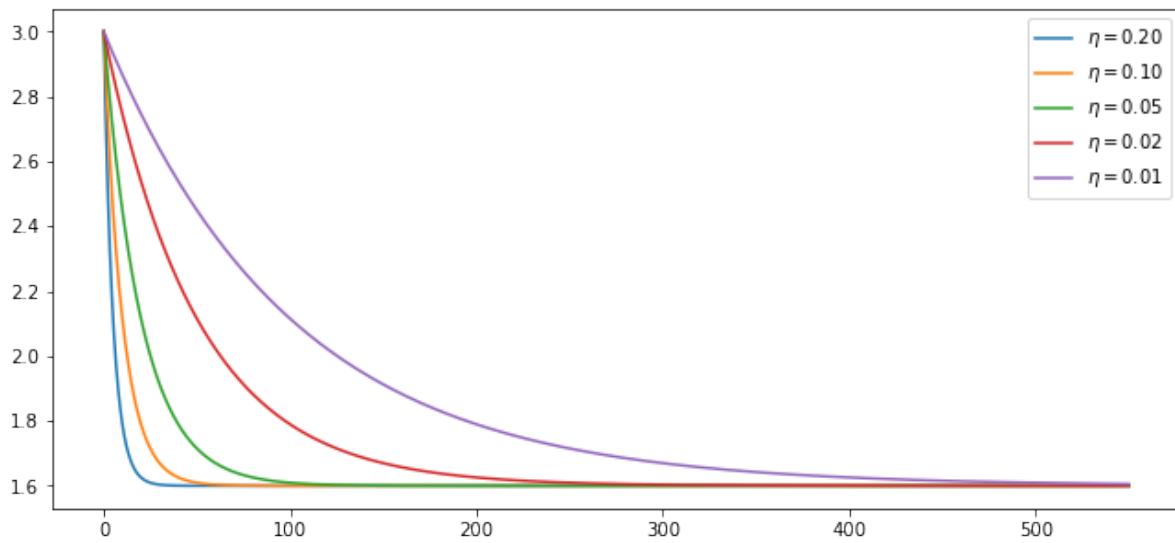
```
η_vals = 1/5, 1/10, 1/20, 1/50, 1/100
labels = [fr'$\eta = {η:.2f}$' for η in η_vals]
```

This is what the time path of  $R_0$  looks like at these alternative rates:

```
fig, ax = plt.subplots()

for η, label in zip(η_vals, labels):
    ax.plot(t_vec, R0_mitigating(t_vec, η=η), label=label)

ax.legend()
plt.show()
```

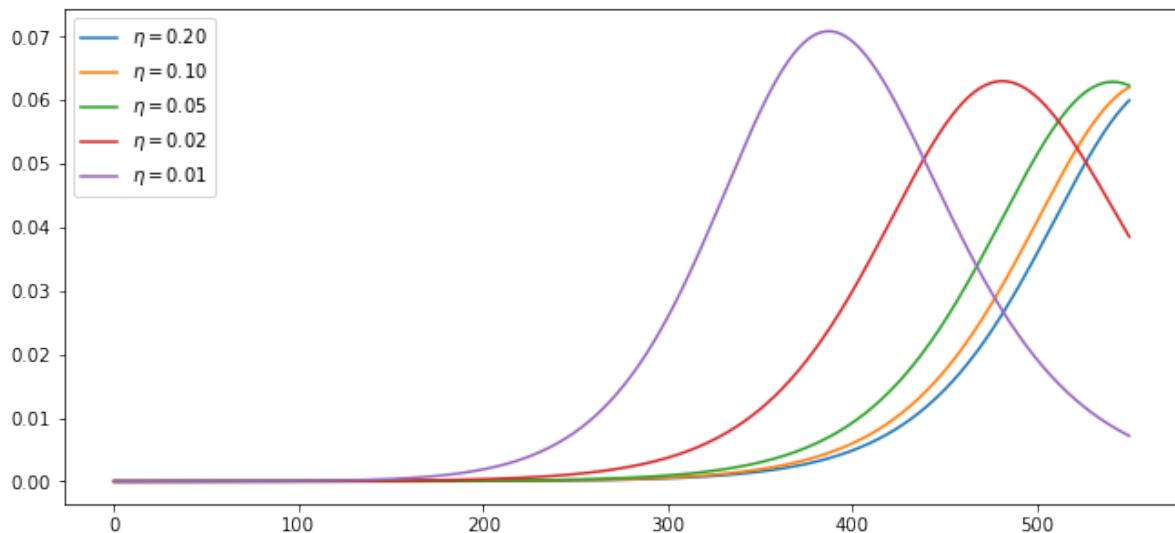


Let's calculate the time path of infected people:

```
i_paths, c_paths = [], []
for eta in eta_vals:
    R0 = lambda t: R0_mitigating(t, eta)
    i_path, c_path = solve_path(R0, t_vec)
    i_paths.append(i_path)
    c_paths.append(c_path)
```

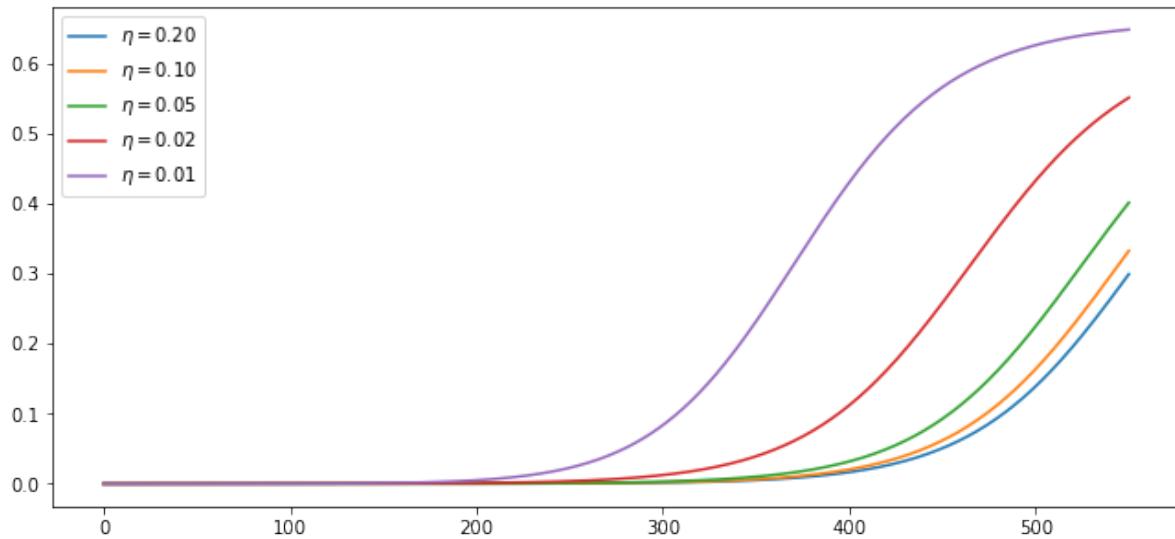
These are current cases under the different scenarios:

```
plot_paths(i_paths, labels)
```



Here are cumulative cases, as a fraction of population:

```
plot_paths(c_paths, labels)
```



## 3.5 Ending Lockdown

The following replicates additional results by Andrew Atkeson on the timing of lifting lockdown.

Consider these two mitigation scenarios:

1.  $R_t = 0.5$  for 30 days and then  $R_t = 2$  for the remaining 17 months. This corresponds to lifting lockdown in 30 days.
2.  $R_t = 0.5$  for 120 days and then  $R_t = 2$  for the remaining 14 months. This corresponds to lifting lockdown in 4 months.

The parameters considered here start the model with 25,000 active infections and 75,000 agents already exposed to the virus and thus soon to be contagious.

```
# initial conditions
i_0 = 25_000 / pop_size
e_0 = 75_000 / pop_size
s_0 = 1 - i_0 - e_0
x_0 = s_0, e_0, i_0
```

Let's calculate the paths:

```
R0_paths = (lambda t: 0.5 if t < 30 else 2,
            lambda t: 0.5 if t < 120 else 2)

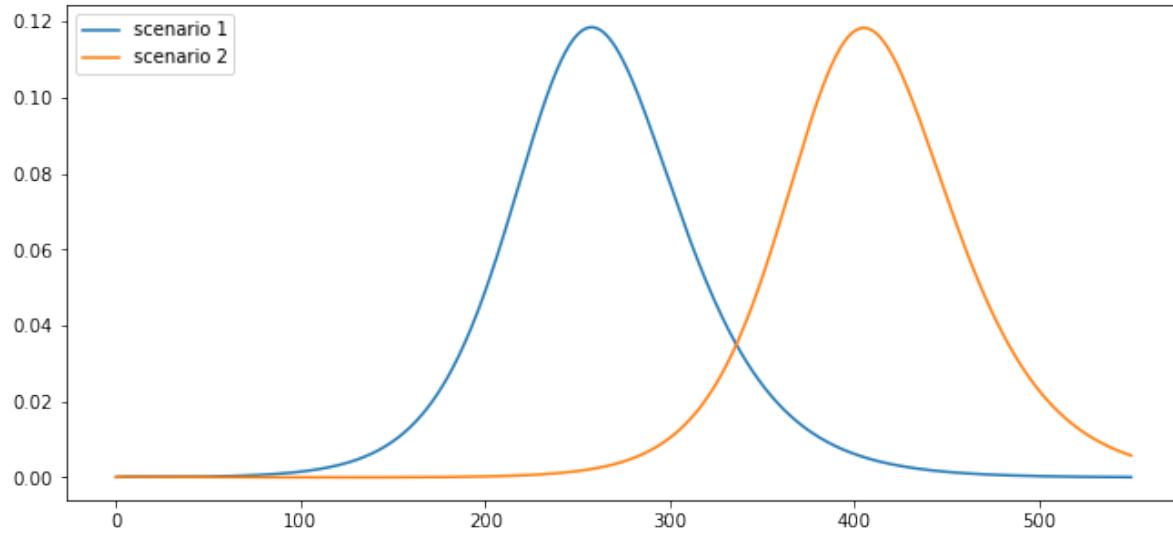
labels = [f'scenario {i}' for i in (1, 2)]

i_paths, c_paths = [], []

for R0 in R0_paths:
    i_path, c_path = solve_path(R0, t_vec, x_init=x_0)
    i_paths.append(i_path)
    c_paths.append(c_path)
```

Here is the number of active infections:

```
plot_paths(i_paths, labels)
```



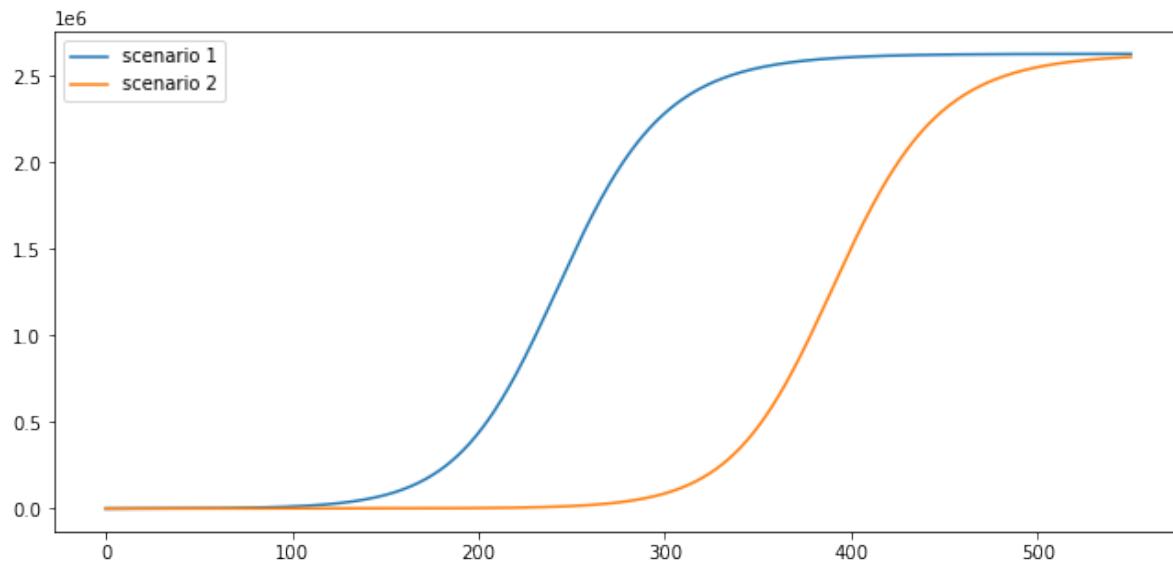
What kind of mortality can we expect under these scenarios?

Suppose that 1% of cases result in death

```
v = 0.01
```

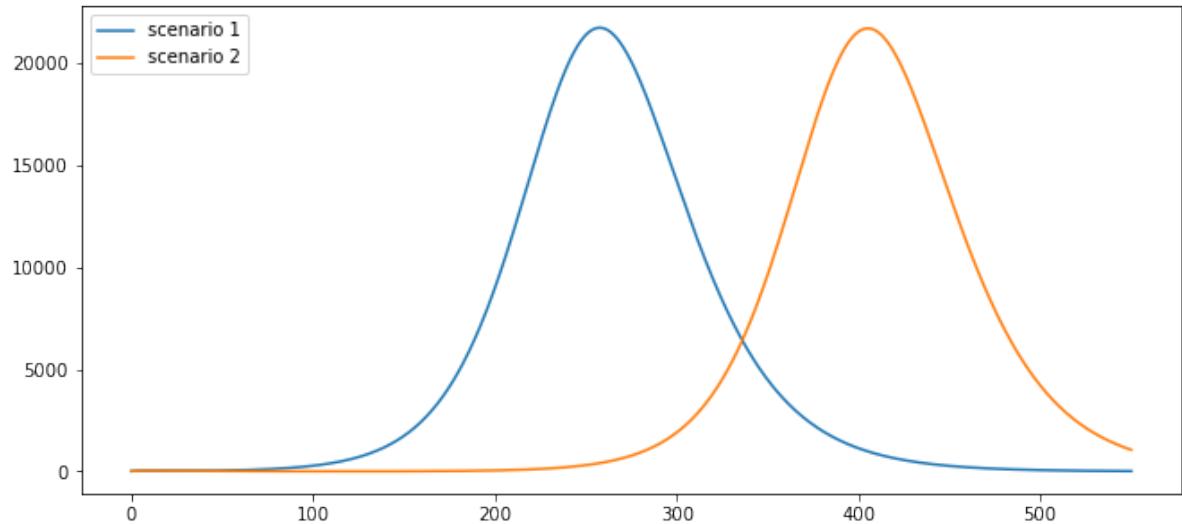
This is the cumulative number of deaths:

```
paths = [path * v * pop_size for path in c_paths]
plot_paths(paths, labels)
```



This is the daily death rate:

```
paths = [path * v * y * pop_size for path in i_paths]
plot_paths(paths, labels)
```



Pushing the peak of curve further into the future may reduce cumulative deaths if a vaccine is found.

---

CHAPTER  
FOUR

---

## LINEAR ALGEBRA

### Contents

- *Linear Algebra*
  - *Overview*
  - *Vectors*
  - *Matrices*
  - *Solving Systems of Equations*
  - *Eigenvalues and Eigenvectors*
  - *Further Topics*
  - *Exercises*
  - *Solutions*

## 4.1 Overview

Linear algebra is one of the most useful branches of applied mathematics for economists to invest in.

For example, many applied problems in economics and finance require the solution of a linear system of equations, such as

$$\begin{aligned}y_1 &= ax_1 + bx_2 \\y_2 &= cx_1 + dx_2\end{aligned}$$

or, more generally,

$$\begin{aligned}y_1 &= a_{11}x_1 + a_{12}x_2 + \cdots + a_{1k}x_k \\&\vdots \\y_n &= a_{n1}x_1 + a_{n2}x_2 + \cdots + a_{nk}x_k\end{aligned}\tag{4.1}$$

The objective here is to solve for the “unknowns”  $x_1, \dots, x_k$  given  $a_{11}, \dots, a_{nk}$  and  $y_1, \dots, y_n$ .

When considering such problems, it is essential that we first consider at least some of the following questions

- Does a solution actually exist?
- Are there in fact many solutions, and if so how should we interpret them?
- If no solution exists, is there a best “approximate” solution?

- If a solution exists, how should we compute it?

These are the kinds of topics addressed by linear algebra.

In this lecture we will cover the basics of linear and matrix algebra, treating both theory and computation.

We admit some overlap with [this lecture](#), where operations on NumPy arrays were first explained.

Note that this lecture is more theoretical than most, and contains background material that will be used in applications as we go along.

Let's start with some imports:

```
%matplotlib inline
import matplotlib.pyplot as plt
plt.rcParams["figure.figsize"] = (11, 5) #set default figure size
import numpy as np
from matplotlib import cm
from mpl_toolkits.mplot3d import Axes3D
from scipy.interpolate import interp2d
from scipy.linalg import inv, solve, det, eig
```

## 4.2 Vectors

A *vector* of length  $n$  is just a sequence (or array, or tuple) of  $n$  numbers, which we write as  $x = (x_1, \dots, x_n)$  or  $x = [x_1, \dots, x_n]$ .

We will write these sequences either horizontally or vertically as we please.

(Later, when we wish to perform certain matrix operations, it will become necessary to distinguish between the two)

The set of all  $n$ -vectors is denoted by  $\mathbb{R}^n$ .

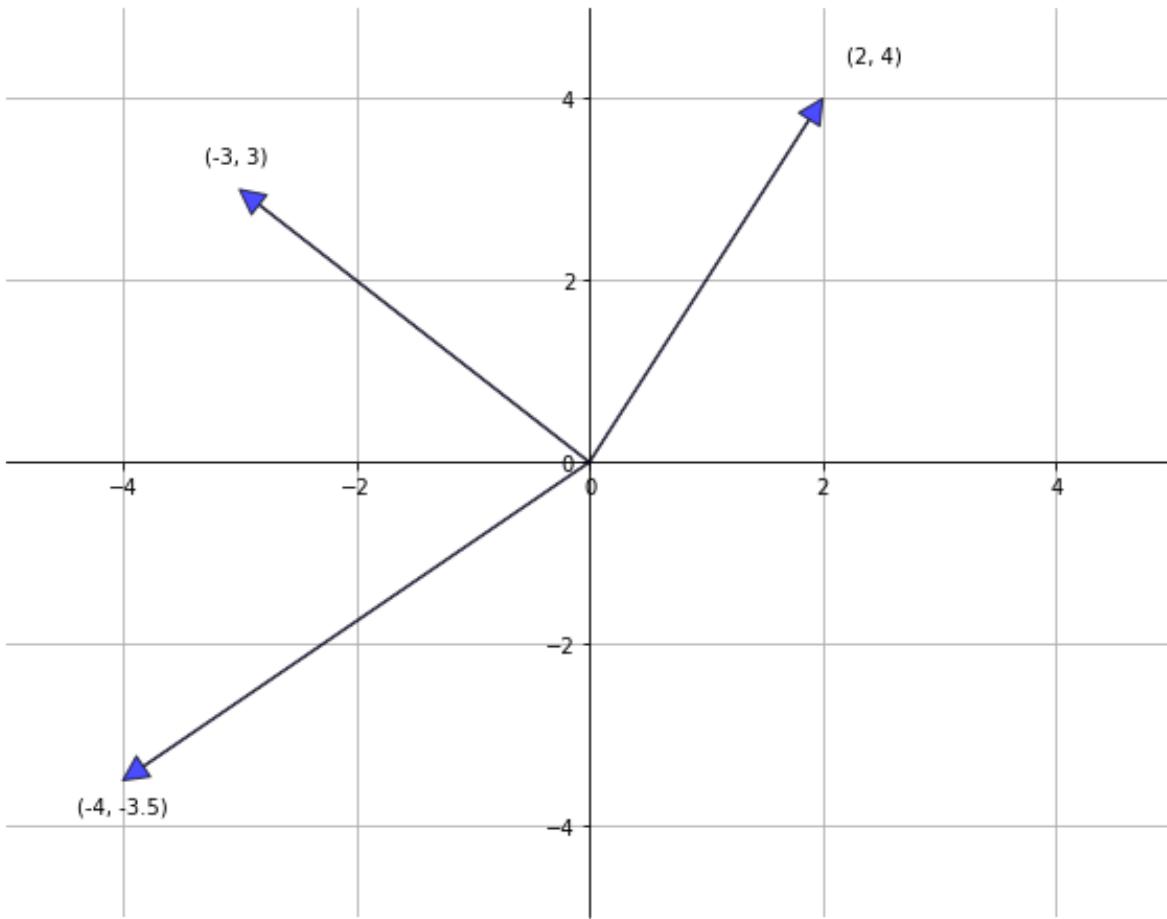
For example,  $\mathbb{R}^2$  is the plane, and a vector in  $\mathbb{R}^2$  is just a point in the plane.

Traditionally, vectors are represented visually as arrows from the origin to the point.

The following figure represents three vectors in this manner

```
fig, ax = plt.subplots(figsize=(10, 8))
# Set the axes through the origin
for spine in ['left', 'bottom']:
    ax.spines[spine].set_position('zero')
for spine in ['right', 'top']:
    ax.spines[spine].set_color('none')

ax.set(xlim=(-5, 5), ylim=(-5, 5))
ax.grid()
vecs = ((2, 4), (-3, 3), (-4, -3.5))
for v in vecs:
    ax.annotate('',
        xy=v,
        xytext=(0, 0),
        arrowprops=dict(facecolor='blue',
                        shrink=0,
                        alpha=0.7,
                        width=0.5))
    ax.text(1.1 * v[0], 1.1 * v[1], str(v))
plt.show()
```



### 4.2.1 Vector Operations

The two most common operators for vectors are addition and scalar multiplication, which we now describe.

As a matter of definition, when we add two vectors, we add them element-by-element

$$x + y = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} + \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix} := \begin{bmatrix} x_1 + y_1 \\ x_2 + y_2 \\ \vdots \\ x_n + y_n \end{bmatrix}$$

Scalar multiplication is an operation that takes a number  $\gamma$  and a vector  $x$  and produces

$$\gamma x := \begin{bmatrix} \gamma x_1 \\ \gamma x_2 \\ \vdots \\ \gamma x_n \end{bmatrix}$$

Scalar multiplication is illustrated in the next figure

```
fig, ax = plt.subplots(figsize=(10, 8))
# Set the axes through the origin
for spine in ['left', 'bottom']:
    spine.set_position((0, 0))
```

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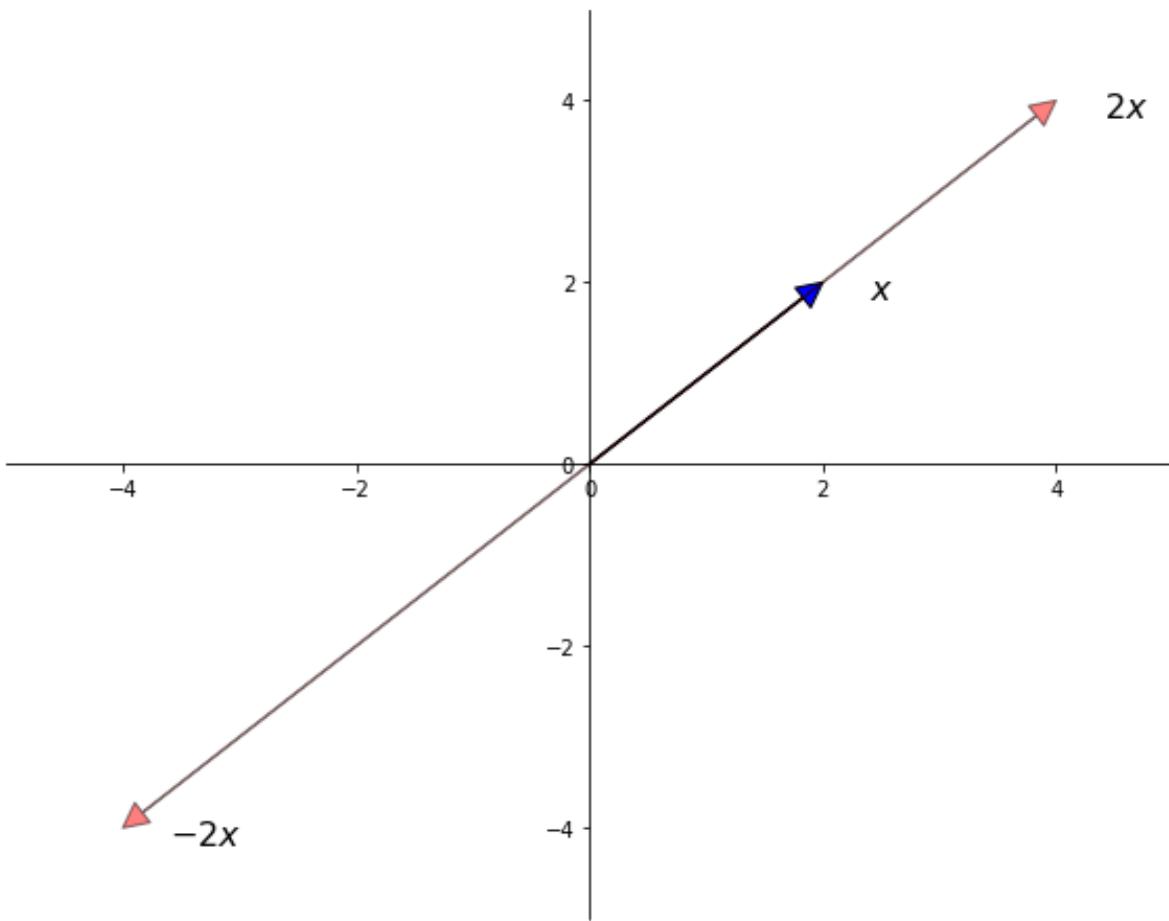
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```
ax.spines[spine].set_position('zero')
for spine in ['right', 'top']:
    ax.spines[spine].set_color('none')

ax.set(xlim=(-5, 5), ylim=(-5, 5))
x = (2, 2)
ax.annotate('1', xy=x, xytext=(0, 0),
            arrowprops=dict(facecolor='blue',
                            shrink=0,
                            alpha=1,
                            width=0.5))
ax.text(x[0] + 0.4, x[1] - 0.2, '$x$', fontsize='16')

scalars = (-2, 2)
x = np.array(x)

for s in scalars:
    v = s * x
    ax.annotate('1', xy=v, xytext=(0, 0),
                arrowprops=dict(facecolor='red',
                                shrink=0,
                                alpha=0.5,
                                width=0.5))
    ax.text(v[0] + 0.4, v[1] - 0.2, f'${s} x$', fontsize='16')
plt.show()
```



In Python, a vector can be represented as a list or tuple, such as  $x = (2, 4, 6)$ , but is more commonly represented as a [NumPy array](#).

One advantage of NumPy arrays is that scalar multiplication and addition have very natural syntax

```
x = np.ones(3)          # Vector of three ones
y = np.array((2, 4, 6)) # Converts tuple (2, 4, 6) into array
x + y
```

```
array([3., 5., 7.])
```

```
4 * x
```

```
array([4., 4., 4.])
```

## 4.2.2 Inner Product and Norm

The *inner product* of vectors  $x, y \in \mathbb{R}^n$  is defined as

$$x'y := \sum_{i=1}^n x_i y_i$$

Two vectors are called *orthogonal* if their inner product is zero.

The *norm* of a vector  $x$  represents its “length” (i.e., its distance from the zero vector) and is defined as

$$\|x\| := \sqrt{x'x} := \left( \sum_{i=1}^n x_i^2 \right)^{1/2}$$

The expression  $\|x - y\|$  is thought of as the distance between  $x$  and  $y$ .

Continuing on from the previous example, the inner product and norm can be computed as follows

```
np.sum(x * y)          # Inner product of x and y
```

```
12.0
```

```
np.sqrt(np.sum(x**2))  # Norm of x, take one
```

```
1.7320508075688772
```

```
np.linalg.norm(x)      # Norm of x, take two
```

```
1.7320508075688772
```

## 4.2.3 Span

Given a set of vectors  $A := \{a_1, \dots, a_k\}$  in  $\mathbb{R}^n$ , it's natural to think about the new vectors we can create by performing linear operations.

New vectors created in this manner are called *linear combinations* of  $A$ .

In particular,  $y \in \mathbb{R}^n$  is a linear combination of  $A := \{a_1, \dots, a_k\}$  if

$$y = \beta_1 a_1 + \dots + \beta_k a_k \text{ for some scalars } \beta_1, \dots, \beta_k$$

In this context, the values  $\beta_1, \dots, \beta_k$  are called the *coefficients* of the linear combination.

The set of linear combinations of  $A$  is called the *span* of  $A$ .

The next figure shows the span of  $A = \{a_1, a_2\}$  in  $\mathbb{R}^3$ .

The span is a two-dimensional plane passing through these two points and the origin.

```
fig = plt.figure(figsize=(10, 8))
ax = fig.gca(projection='3d')

x_min, x_max = -5, 5
```

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```

y_min, y_max = -5, 5
a, b = 0.2, 0.1

ax.set(xlim=(x_min, x_max), ylim=(x_min, x_max), zlim=(x_min, x_max),
       xticks=(0,), yticks=(0,), zticks=(0,))

gs = 3
z = np.linspace(x_min, x_max, gs)
x = np.zeros(gs)
y = np.zeros(gs)
ax.plot(x, y, z, 'k-', lw=2, alpha=0.5)
ax.plot(z, x, y, 'k-', lw=2, alpha=0.5)
ax.plot(y, z, x, 'k-', lw=2, alpha=0.5)

# Fixed linear function, to generate a plane
def f(x, y):
    return a * x + b * y

# Vector locations, by coordinate
x_coords = np.array((3, 3))
y_coords = np.array((4, -4))
z = f(x_coords, y_coords)
for i in (0, 1):
    ax.text(x_coords[i], y_coords[i], z[i], f'$a_{i+1}$', fontsize=14)

# Lines to vectors
for i in (0, 1):
    x = (0, x_coords[i])
    y = (0, y_coords[i])
    z = (0, f(x_coords[i], y_coords[i]))
    ax.plot(x, y, z, 'b-', lw=1.5, alpha=0.6)

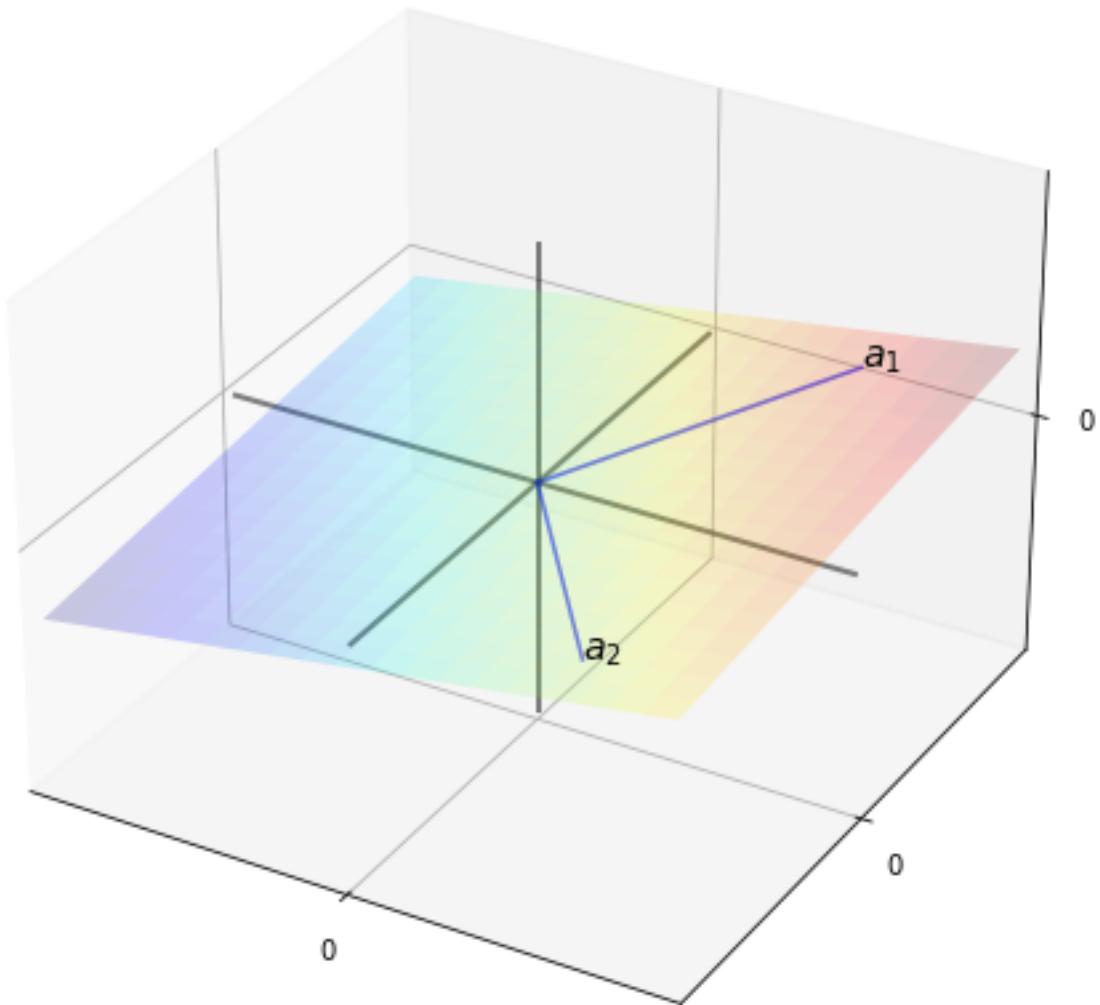
# Draw the plane
grid_size = 20
xr2 = np.linspace(x_min, x_max, grid_size)
yr2 = np.linspace(y_min, y_max, grid_size)
x2, y2 = np.meshgrid(xr2, yr2)
z2 = f(x2, y2)
ax.plot_surface(x2, y2, z2, rstride=1, cstride=1, cmap=cm.jet,
                linewidth=0, antialiased=True, alpha=0.2)
plt.show()

```

```

/tmp/ipykernel_17811/4243435577.py:2: MatplotlibDeprecationWarning: Calling gca() with keyword arguments was deprecated in Matplotlib 3.4. Starting two minor releases later, gca() will take no keyword arguments. The gca() function should only be used to get the current axes, or if no axes exist, create new axes with default keyword arguments. To create a new axes with non-default arguments, use plt.axes() or plt.subplot().
    ax = fig.gca(projection='3d')

```



## Examples

If  $A$  contains only one vector  $a_1 \in \mathbb{R}^2$ , then its span is just the scalar multiples of  $a_1$ , which is the unique line passing through both  $a_1$  and the origin.

If  $A = \{e_1, e_2, e_3\}$  consists of the *canonical basis vectors* of  $\mathbb{R}^3$ , that is

$$e_1 := \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \quad e_2 := \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}, \quad e_3 := \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

then the span of  $A$  is all of  $\mathbb{R}^3$ , because, for any  $x = (x_1, x_2, x_3) \in \mathbb{R}^3$ , we can write

$$x = x_1 e_1 + x_2 e_2 + x_3 e_3$$

Now consider  $A_0 = \{e_1, e_2, e_1 + e_2\}$ .

If  $y = (y_1, y_2, y_3)$  is any linear combination of these vectors, then  $y_3 = 0$  (check it).

Hence  $A_0$  fails to span all of  $\mathbb{R}^3$ .

#### 4.2.4 Linear Independence

As we'll see, it's often desirable to find families of vectors with relatively large span, so that many vectors can be described by linear operators on a few vectors.

The condition we need for a set of vectors to have a large span is what's called linear independence.

In particular, a collection of vectors  $A := \{a_1, \dots, a_k\}$  in  $\mathbb{R}^n$  is said to be

- *linearly dependent* if some strict subset of  $A$  has the same span as  $A$ .
- *linearly independent* if it is not linearly dependent.

Put differently, a set of vectors is linearly independent if no vector is redundant to the span and linearly dependent otherwise.

To illustrate the idea, recall [the figure](#) that showed the span of vectors  $\{a_1, a_2\}$  in  $\mathbb{R}^3$  as a plane through the origin.

If we take a third vector  $a_3$  and form the set  $\{a_1, a_2, a_3\}$ , this set will be

- linearly dependent if  $a_3$  lies in the plane
- linearly independent otherwise

As another illustration of the concept, since  $\mathbb{R}^n$  can be spanned by  $n$  vectors (see the discussion of canonical basis vectors above), any collection of  $m > n$  vectors in  $\mathbb{R}^n$  must be linearly dependent.

The following statements are equivalent to linear independence of  $A := \{a_1, \dots, a_k\} \subset \mathbb{R}^n$

1. No vector in  $A$  can be formed as a linear combination of the other elements.
2. If  $\beta_1 a_1 + \dots + \beta_k a_k = 0$  for scalars  $\beta_1, \dots, \beta_k$ , then  $\beta_1 = \dots = \beta_k = 0$ .

(The zero in the first expression is the origin of  $\mathbb{R}^n$ )

#### 4.2.5 Unique Representations

Another nice thing about sets of linearly independent vectors is that each element in the span has a unique representation as a linear combination of these vectors.

In other words, if  $A := \{a_1, \dots, a_k\} \subset \mathbb{R}^n$  is linearly independent and

$$y = \beta_1 a_1 + \dots + \beta_k a_k$$

then no other coefficient sequence  $\gamma_1, \dots, \gamma_k$  will produce the same vector  $y$ .

Indeed, if we also have  $y = \gamma_1 a_1 + \dots + \gamma_k a_k$ , then

$$(\beta_1 - \gamma_1)a_1 + \dots + (\beta_k - \gamma_k)a_k = 0$$

Linear independence now implies  $\gamma_i = \beta_i$  for all  $i$ .

## 4.3 Matrices

Matrices are a neat way of organizing data for use in linear operations.

An  $n \times k$  matrix is a rectangular array  $A$  of numbers with  $n$  rows and  $k$  columns:

$$A = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1k} \\ a_{21} & a_{22} & \cdots & a_{2k} \\ \vdots & \vdots & & \vdots \\ a_{n1} & a_{n2} & \cdots & a_{nk} \end{bmatrix}$$

Often, the numbers in the matrix represent coefficients in a system of linear equations, as discussed at the start of this lecture.

For obvious reasons, the matrix  $A$  is also called a vector if either  $n = 1$  or  $k = 1$ .

In the former case,  $A$  is called a *row vector*, while in the latter it is called a *column vector*.

If  $n = k$ , then  $A$  is called *square*.

The matrix formed by replacing  $a_{ij}$  by  $a_{ji}$  for every  $i$  and  $j$  is called the *transpose* of  $A$  and denoted  $A'$  or  $A^\top$ .

If  $A = A'$ , then  $A$  is called *symmetric*.

For a square matrix  $A$ , the  $i$  elements of the form  $a_{ii}$  for  $i = 1, \dots, n$  are called the *principal diagonal*.

$A$  is called *diagonal* if the only nonzero entries are on the principal diagonal.

If, in addition to being diagonal, each element along the principal diagonal is equal to 1, then  $A$  is called the *identity matrix* and denoted by  $I$ .

### 4.3.1 Matrix Operations

Just as was the case for vectors, a number of algebraic operations are defined for matrices.

Scalar multiplication and addition are immediate generalizations of the vector case:

$$\gamma A = \gamma \begin{bmatrix} a_{11} & \cdots & a_{1k} \\ \vdots & \vdots & \vdots \\ a_{n1} & \cdots & a_{nk} \end{bmatrix} := \begin{bmatrix} \gamma a_{11} & \cdots & \gamma a_{1k} \\ \vdots & \vdots & \vdots \\ \gamma a_{n1} & \cdots & \gamma a_{nk} \end{bmatrix}$$

and

$$A + B = \begin{bmatrix} a_{11} & \cdots & a_{1k} \\ \vdots & \vdots & \vdots \\ a_{n1} & \cdots & a_{nk} \end{bmatrix} + \begin{bmatrix} b_{11} & \cdots & b_{1k} \\ \vdots & \vdots & \vdots \\ b_{n1} & \cdots & b_{nk} \end{bmatrix} := \begin{bmatrix} a_{11} + b_{11} & \cdots & a_{1k} + b_{1k} \\ \vdots & \vdots & \vdots \\ a_{n1} + b_{n1} & \cdots & a_{nk} + b_{nk} \end{bmatrix}$$

In the latter case, the matrices must have the same shape in order for the definition to make sense.

We also have a convention for *multiplying* two matrices.

The rule for matrix multiplication generalizes the idea of inner products discussed above and is designed to make multiplication play well with basic linear operations.

If  $A$  and  $B$  are two matrices, then their product  $AB$  is formed by taking as its  $i, j$ -th element the inner product of the  $i$ -th row of  $A$  and the  $j$ -th column of  $B$ .

There are many tutorials to help you visualize this operation, such as [this one](#), or the discussion on the [Wikipedia page](#).

If  $A$  is  $n \times k$  and  $B$  is  $j \times m$ , then to multiply  $A$  and  $B$  we require  $k = j$ , and the resulting matrix  $AB$  is  $n \times m$ .

As perhaps the most important special case, consider multiplying  $n \times k$  matrix  $A$  and  $k \times 1$  column vector  $x$ .

According to the preceding rule, this gives us an  $n \times 1$  column vector

$$Ax = \begin{bmatrix} a_{11} & \cdots & a_{1k} \\ \vdots & \ddots & \vdots \\ a_{n1} & \cdots & a_{nk} \end{bmatrix} \begin{bmatrix} x_1 \\ \vdots \\ x_k \end{bmatrix} := \begin{bmatrix} a_{11}x_1 + \cdots + a_{1k}x_k \\ \vdots \\ a_{n1}x_1 + \cdots + a_{nk}x_k \end{bmatrix} \quad (4.2)$$

---

**Note:**  $AB$  and  $BA$  are not generally the same thing.

---

Another important special case is the identity matrix.

You should check that if  $A$  is  $n \times k$  and  $I$  is the  $k \times k$  identity matrix, then  $AI = A$ .

If  $I$  is the  $n \times n$  identity matrix, then  $IA = A$ .

### 4.3.2 Matrices in NumPy

NumPy arrays are also used as matrices, and have fast, efficient functions and methods for all the standard matrix operations<sup>1</sup>.

You can create them manually from tuples of tuples (or lists of lists) as follows

```
A = ((1, 2),
      (3, 4))
```

```
type(A)
```

```
tuple
```

```
A = np.array(A)
```

```
type(A)
```

```
numpy.ndarray
```

```
A.shape
```

```
(2, 2)
```

The `shape` attribute is a tuple giving the number of rows and columns — see [here](#) for more discussion.

To get the transpose of  $A$ , use `A.transpose()` or, more simply, `A.T`.

There are many convenient functions for creating common matrices (matrices of zeros, ones, etc.) — see [here](#).

Since operations are performed elementwise by default, scalar multiplication and addition have very natural syntax

```
A = np.identity(3)
B = np.ones((3, 3))
2 * A
```

---

<sup>1</sup> Although there is a specialized matrix data type defined in NumPy, it's more standard to work with ordinary NumPy arrays. See [this](#) discussion.

```
array([[2., 0., 0.],
       [0., 2., 0.],
       [0., 0., 2.]])
```

```
A + B
```

```
array([[2., 1., 1.],
       [1., 2., 1.],
       [1., 1., 2.]])
```

To multiply matrices we use the `@` symbol.

In particular, `A @ B` is matrix multiplication, whereas `A * B` is element-by-element multiplication.

See [here](#) for more discussion.

### 4.3.3 Matrices as Maps

Each  $n \times k$  matrix  $A$  can be identified with a function  $f(x) = Ax$  that maps  $x \in \mathbb{R}^k$  into  $y = Ax \in \mathbb{R}^n$ .

These kinds of functions have a special property: they are *linear*.

A function  $f: \mathbb{R}^k \rightarrow \mathbb{R}^n$  is called *linear* if, for all  $x, y \in \mathbb{R}^k$  and all scalars  $\alpha, \beta$ , we have

$$f(\alpha x + \beta y) = \alpha f(x) + \beta f(y)$$

You can check that this holds for the function  $f(x) = Ax + b$  when  $b$  is the zero vector and fails when  $b$  is nonzero.

In fact, it's [known](#) that  $f$  is linear if and *only if* there exists a matrix  $A$  such that  $f(x) = Ax$  for all  $x$ .

## 4.4 Solving Systems of Equations

Recall again the system of equations (4.1).

If we compare (4.1) and (4.2), we see that (4.1) can now be written more conveniently as

$$y = Ax \tag{4.3}$$

The problem we face is to determine a vector  $x \in \mathbb{R}^k$  that solves (4.3), taking  $y$  and  $A$  as given.

This is a special case of a more general problem: Find an  $x$  such that  $y = f(x)$ .

Given an arbitrary function  $f$  and a  $y$ , is there always an  $x$  such that  $y = f(x)$ ?

If so, is it always unique?

The answer to both these questions is negative, as the next figure shows

```
def f(x):
    return 0.6 * np.cos(4 * x) + 1.4

xmin, xmax = -1, 1
x = np.linspace(xmin, xmax, 160)
```

(continues on next page)

(continued from previous page)

```

y = f(x)
ya, yb = np.min(y), np.max(y)

fig, axes = plt.subplots(2, 1, figsize=(10, 10))

for ax in axes:
    # Set the axes through the origin
    for spine in ['left', 'bottom']:
        ax.spines[spine].set_position('zero')
    for spine in ['right', 'top']:
        ax.spines[spine].set_color('none')

    ax.set(ylim=(-0.6, 3.2), xlim=(xmin, xmax),
           yticks=(), xticks=())

    ax.plot(x, y, 'k-', lw=2, label='$f$')
    ax.fill_between(x, ya, yb, facecolor='blue', alpha=0.05)
    ax.vlines([0], ya, yb, lw=3, color='blue', label='range of $f$')
    ax.text(0.04, -0.3, '$0$', fontsize=16)

ax = axes[0]

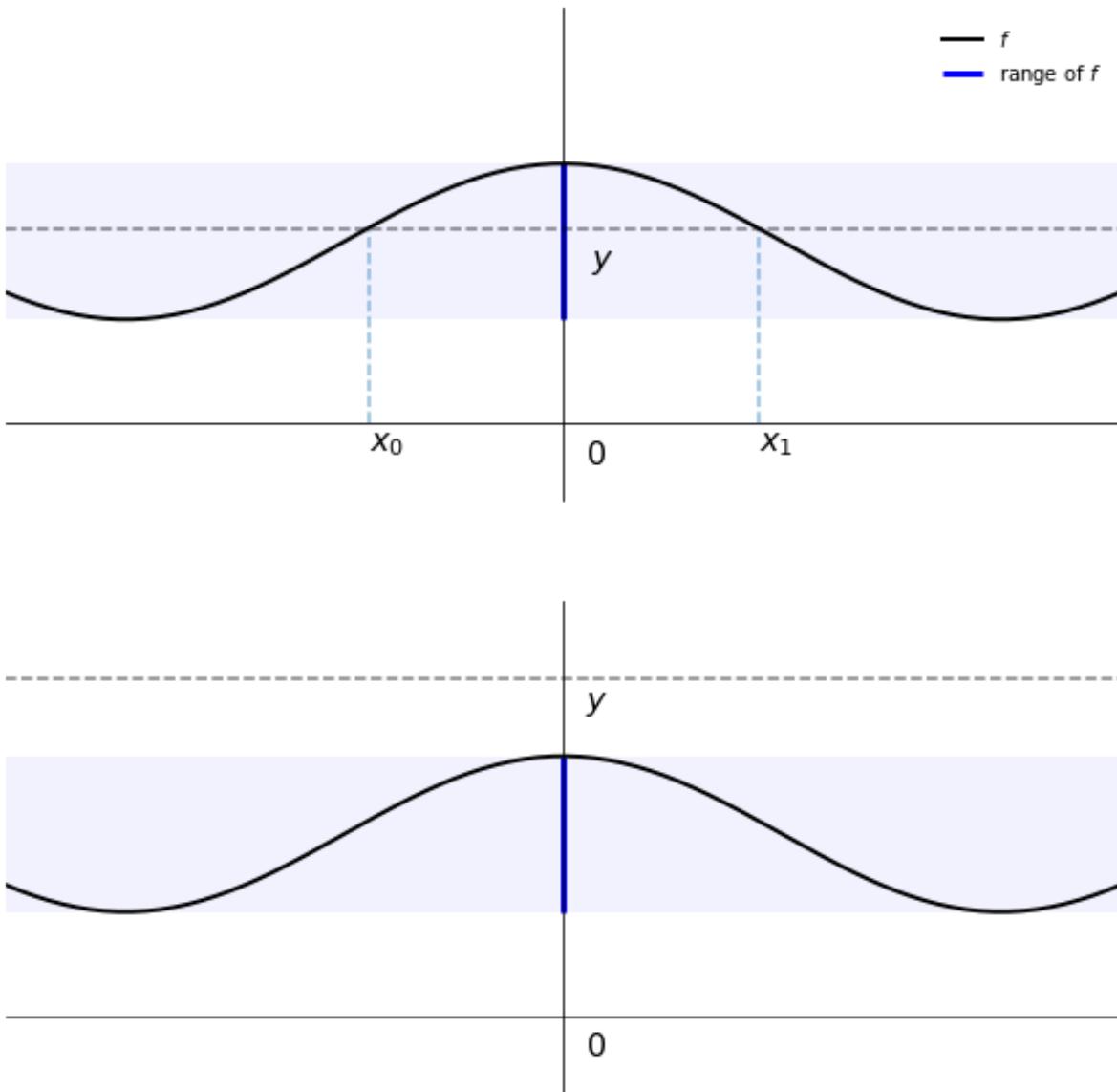
ax.legend(loc='upper right', frameon=False)
ybar = 1.5
ax.plot(x, x * 0 + ybar, 'k--', alpha=0.5)
ax.text(0.05, 0.8 * ybar, '$y$', fontsize=16)
for i, z in enumerate((-0.35, 0.35)):
    ax.vlines(z, 0, f(z), linestyle='--', alpha=0.5)
    ax.text(z, -0.2, f'$x_{i}$', fontsize=16)

ax = axes[1]

ybar = 2.6
ax.plot(x, x * 0 + ybar, 'k--', alpha=0.5)
ax.text(0.04, 0.91 * ybar, '$y$', fontsize=16)

plt.show()

```



In the first plot, there are multiple solutions, as the function is not one-to-one, while in the second there are no solutions, since  $y$  lies outside the range of  $f$ .

Can we impose conditions on  $A$  in (4.3) that rule out these problems?

In this context, the most important thing to recognize about the expression  $Ax$  is that it corresponds to a linear combination of the columns of  $A$ .

In particular, if  $a_1, \dots, a_k$  are the columns of  $A$ , then

$$Ax = x_1 a_1 + \dots + x_k a_k$$

Hence the range of  $f(x) = Ax$  is exactly the span of the columns of  $A$ .

We want the range to be large so that it contains arbitrary  $y$ .

As you might recall, the condition that we want for the span to be large is *linear independence*.

A happy fact is that linear independence of the columns of  $A$  also gives us uniqueness.

Indeed, it follows from our [earlier discussion](#) that if  $\{a_1, \dots, a_k\}$  are linearly independent and  $y = Ax = x_1a_1 + \dots + x_ka_k$ , then no  $z \neq x$  satisfies  $y = Az$ .

### 4.4.1 The Square Matrix Case

Let's discuss some more details, starting with the case where  $A$  is  $n \times n$ .

This is the familiar case where the number of unknowns equals the number of equations.

For arbitrary  $y \in \mathbb{R}^n$ , we hope to find a unique  $x \in \mathbb{R}^n$  such that  $y = Ax$ .

In view of the observations immediately above, if the columns of  $A$  are linearly independent, then their span, and hence the range of  $f(x) = Ax$ , is all of  $\mathbb{R}^n$ .

Hence there always exists an  $x$  such that  $y = Ax$ .

Moreover, the solution is unique.

In particular, the following are equivalent

1. The columns of  $A$  are linearly independent.
2. For any  $y \in \mathbb{R}^n$ , the equation  $y = Ax$  has a unique solution.

The property of having linearly independent columns is sometimes expressed as having *full column rank*.

## Inverse Matrices

Can we give some sort of expression for the solution?

If  $y$  and  $A$  are scalar with  $A \neq 0$ , then the solution is  $x = A^{-1}y$ .

A similar expression is available in the matrix case.

In particular, if square matrix  $A$  has full column rank, then it possesses a multiplicative *inverse matrix*  $A^{-1}$ , with the property that  $AA^{-1} = A^{-1}A = I$ .

As a consequence, if we pre-multiply both sides of  $y = Ax$  by  $A^{-1}$ , we get  $x = A^{-1}y$ .

This is the solution that we're looking for.

## Determinants

Another quick comment about square matrices is that to every such matrix we assign a unique number called the *determinant* of the matrix — you can find the expression for it [here](#).

If the determinant of  $A$  is not zero, then we say that  $A$  is *nonsingular*.

Perhaps the most important fact about determinants is that  $A$  is nonsingular if and only if  $A$  is of full column rank.

This gives us a useful one-number summary of whether or not a square matrix can be inverted.

## 4.4.2 More Rows than Columns

This is the  $n \times k$  case with  $n > k$ .

This case is very important in many settings, not least in the setting of linear regression (where  $n$  is the number of observations, and  $k$  is the number of explanatory variables).

Given arbitrary  $y \in \mathbb{R}^n$ , we seek an  $x \in \mathbb{R}^k$  such that  $y = Ax$ .

In this setting, the existence of a solution is highly unlikely.

Without much loss of generality, let's go over the intuition focusing on the case where the columns of  $A$  are linearly independent.

It follows that the span of the columns of  $A$  is a  $k$ -dimensional subspace of  $\mathbb{R}^n$ .

This span is very “unlikely” to contain arbitrary  $y \in \mathbb{R}^n$ .

To see why, recall the *figure above*, where  $k = 2$  and  $n = 3$ .

Imagine an arbitrarily chosen  $y \in \mathbb{R}^3$ , located somewhere in that three-dimensional space.

What's the likelihood that  $y$  lies in the span of  $\{a_1, a_2\}$  (i.e., the two dimensional plane through these points)?

In a sense, it must be very small, since this plane has zero “thickness”.

As a result, in the  $n > k$  case we usually give up on existence.

However, we can still seek the best approximation, for example, an  $x$  that makes the distance  $\|y - Ax\|$  as small as possible.

To solve this problem, one can use either calculus or the theory of orthogonal projections.

The solution is known to be  $\hat{x} = (A'A)^{-1}A'y$  — see for example chapter 3 of these notes.

## 4.4.3 More Columns than Rows

This is the  $n \times k$  case with  $n < k$ , so there are fewer equations than unknowns.

In this case there are either no solutions or infinitely many — in other words, uniqueness never holds.

For example, consider the case where  $k = 3$  and  $n = 2$ .

Thus, the columns of  $A$  consists of 3 vectors in  $\mathbb{R}^2$ .

This set can never be linearly independent, since it is possible to find two vectors that span  $\mathbb{R}^2$ .

(For example, use the canonical basis vectors)

It follows that one column is a linear combination of the other two.

For example, let's say that  $a_1 = \alpha a_2 + \beta a_3$ .

Then if  $y = Ax = x_1 a_1 + x_2 a_2 + x_3 a_3$ , we can also write

$$y = x_1(\alpha a_2 + \beta a_3) + x_2 a_2 + x_3 a_3 = (x_1 \alpha + x_2) a_2 + (x_1 \beta + x_3) a_3$$

In other words, uniqueness fails.

#### 4.4.4 Linear Equations with SciPy

Here's an illustration of how to solve linear equations with SciPy's `linalg` submodule.

All of these routines are Python front ends to time-tested and highly optimized FORTRAN code

```
A = ((1, 2), (3, 4))
A = np.array(A)
y = np.ones((2, 1)) # Column vector
det(A) # Check that A is nonsingular, and hence invertible
```

```
-2.0
```

```
A_inv = inv(A) # Compute the inverse
A_inv
```

```
array([[-2.,  1.],
       [ 1.5, -0.5]])
```

```
x = A_inv @ y # Solution
A @ x # Should equal y
```

```
array([[1.],
       [1.]])
```

```
solve(A, y) # Produces the same solution
```

```
array([[-1.],
       [ 1.]])
```

Observe how we can solve for  $x = A^{-1}y$  by either via `inv(A) @ y`, or using `solve(A, y)`.

The latter method uses a different algorithm (LU decomposition) that is numerically more stable, and hence should almost always be preferred.

To obtain the least-squares solution  $\hat{x} = (A'A)^{-1}A'y$ , use `scipy.linalg.lstsq(A, y)`.

#### 4.5 Eigenvalues and Eigenvectors

Let  $A$  be an  $n \times n$  square matrix.

If  $\lambda$  is scalar and  $v$  is a non-zero vector in  $\mathbb{R}^n$  such that

$$Av = \lambda v$$

then we say that  $\lambda$  is an *eigenvalue* of  $A$ , and  $v$  is an *eigenvector*.

Thus, an eigenvector of  $A$  is a vector such that when the map  $f(x) = Ax$  is applied,  $v$  is merely scaled.

The next figure shows two eigenvectors (blue arrows) and their images under  $A$  (red arrows).

As expected, the image  $Av$  of each  $v$  is just a scaled version of the original

```

A = ((1, 2),
      (2, 1))
A = np.array(A)
evals, evecs = eig(A)
evecs = evecs[:, 0], evecs[:, 1]

fig, ax = plt.subplots(figsize=(10, 8))
# Set the axes through the origin
for spine in ['left', 'bottom']:
    ax.spines[spine].set_position('zero')
for spine in ['right', 'top']:
    ax.spines[spine].set_color('none')
ax.grid(alpha=0.4)

xmin, xmax = -3, 3
ymin, ymax = -3, 3
ax.set(xlim=(xmin, xmax), ylim=(ymin, ymax))

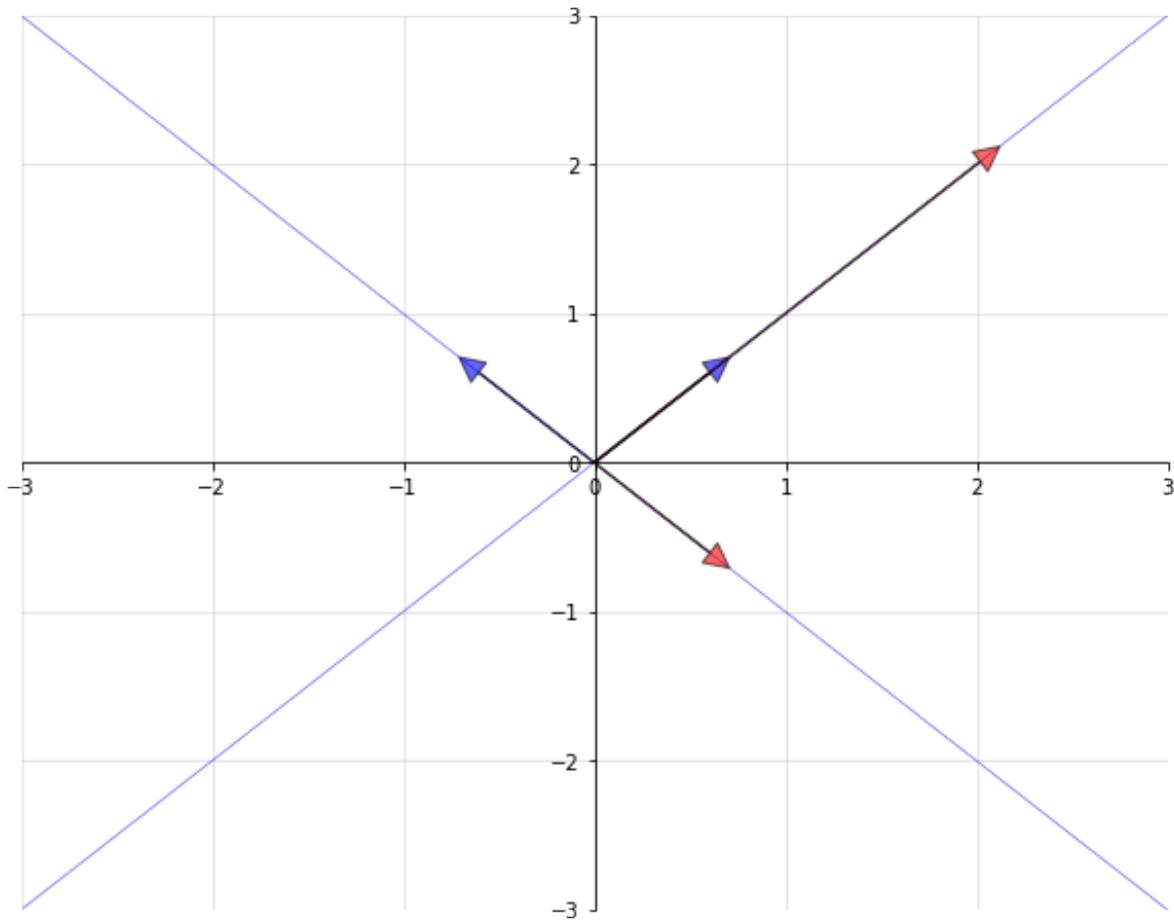
# Plot each eigenvector
for v in evecs:
    ax.annotate('', xy=v, xytext=(0, 0),
                arrowprops=dict(facecolor='blue',
                                shrink=0,
                                alpha=0.6,
                                width=0.5))

# Plot the image of each eigenvector
for v in evecs:
    v = A @ v
    ax.annotate('', xy=v, xytext=(0, 0),
                arrowprops=dict(facecolor='red',
                                shrink=0,
                                alpha=0.6,
                                width=0.5))

# Plot the lines they run through
x = np.linspace(xmin, xmax, 3)
for v in evecs:
    a = v[1] / v[0]
    ax.plot(x, a * x, 'b-', lw=0.4)

plt.show()

```



The eigenvalue equation is equivalent to  $(A - \lambda I)v = 0$ , and this has a nonzero solution  $v$  only when the columns of  $A - \lambda I$  are linearly dependent.

This in turn is equivalent to stating that the determinant is zero.

Hence to find all eigenvalues, we can look for  $\lambda$  such that the determinant of  $A - \lambda I$  is zero.

This problem can be expressed as one of solving for the roots of a polynomial in  $\lambda$  of degree  $n$ .

This in turn implies the existence of  $n$  solutions in the complex plane, although some might be repeated.

Some nice facts about the eigenvalues of a square matrix  $A$  are as follows

1. The determinant of  $A$  equals the product of the eigenvalues.
2. The trace of  $A$  (the sum of the elements on the principal diagonal) equals the sum of the eigenvalues.
3. If  $A$  is symmetric, then all of its eigenvalues are real.
4. If  $A$  is invertible and  $\lambda_1, \dots, \lambda_n$  are its eigenvalues, then the eigenvalues of  $A^{-1}$  are  $1/\lambda_1, \dots, 1/\lambda_n$ .

A corollary of the first statement is that a matrix is invertible if and only if all its eigenvalues are nonzero.

Using SciPy, we can solve for the eigenvalues and eigenvectors of a matrix as follows

```
A = ((1, 2),
      (2, 1))
```

```
A = np.array(A)
```

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(continued from previous page)

```
evals, evecs = eig(A)
evals
array([ 3.+0.j, -1.+0.j])

evecs
array([[ 0.70710678, -0.70710678],
       [ 0.70710678,  0.70710678]])
```

Note that the *columns* of `evecs` are the eigenvectors.

Since any scalar multiple of an eigenvector is an eigenvector with the same eigenvalue (check it), the `eig` routine normalizes the length of each eigenvector to one.

### 4.5.1 Generalized Eigenvalues

It is sometimes useful to consider the *generalized eigenvalue problem*, which, for given matrices  $A$  and  $B$ , seeks generalized eigenvalues  $\lambda$  and eigenvectors  $v$  such that

$$Av = \lambda Bv$$

This can be solved in SciPy via `scipy.linalg.eig(A, B)`.

Of course, if  $B$  is square and invertible, then we can treat the generalized eigenvalue problem as an ordinary eigenvalue problem  $B^{-1}Av = \lambda v$ , but this is not always the case.

## 4.6 Further Topics

We round out our discussion by briefly mentioning several other important topics.

### 4.6.1 Series Expansions

Recall the usual summation formula for a geometric progression, which states that if  $|a| < 1$ , then  $\sum_{k=0}^{\infty} a^k = (1-a)^{-1}$ .

A generalization of this idea exists in the matrix setting.

### Matrix Norms

Let  $A$  be a square matrix, and let

$$\|A\| := \max_{\|x\|=1} \|Ax\|$$

The norms on the right-hand side are ordinary vector norms, while the norm on the left-hand side is a *matrix norm* — in this case, the so-called *spectral norm*.

For example, for a square matrix  $S$ , the condition  $\|S\| < 1$  means that  $S$  is *contractive*, in the sense that it pulls all vectors towards the origin<sup>2</sup>.

---

<sup>2</sup> Suppose that  $\|S\| < 1$ . Take any nonzero vector  $x$ , and let  $r := \|x\|$ . We have  $\|Sx\| = r\|S(x/r)\| \leq r\|S\| < r = \|x\|$ . Hence every point is pulled towards the origin.

## Neumann's Theorem

Let  $A$  be a square matrix and let  $A^k := AA^{k-1}$  with  $A^1 := A$ .

In other words,  $A^k$  is the  $k$ -th power of  $A$ .

Neumann's theorem states the following: If  $\|A^k\| < 1$  for some  $k \in \mathbb{N}$ , then  $I - A$  is invertible, and

$$(I - A)^{-1} = \sum_{k=0}^{\infty} A^k \quad (4.4)$$

## Spectral Radius

A result known as Gelfand's formula tells us that, for any square matrix  $A$ ,

$$\rho(A) = \lim_{k \rightarrow \infty} \|A^k\|^{1/k}$$

Here  $\rho(A)$  is the *spectral radius*, defined as  $\max_i |\lambda_i|$ , where  $\{\lambda_i\}_i$  is the set of eigenvalues of  $A$ .

As a consequence of Gelfand's formula, if all eigenvalues are strictly less than one in modulus, there exists a  $k$  with  $\|A^k\| < 1$ .

In which case (4.4) is valid.

## 4.6.2 Positive Definite Matrices

Let  $A$  be a symmetric  $n \times n$  matrix.

We say that  $A$  is

1. *positive definite* if  $x'Ax > 0$  for every  $x \in \mathbb{R}^n \setminus \{0\}$
2. *positive semi-definite* or *nonnegative definite* if  $x'Ax \geq 0$  for every  $x \in \mathbb{R}^n$

Analogous definitions exist for negative definite and negative semi-definite matrices.

It is notable that if  $A$  is positive definite, then all of its eigenvalues are strictly positive, and hence  $A$  is invertible (with positive definite inverse).

## 4.6.3 Differentiating Linear and Quadratic Forms

The following formulas are useful in many economic contexts. Let

- $z, x$  and  $a$  all be  $n \times 1$  vectors
- $A$  be an  $n \times n$  matrix
- $B$  be an  $m \times n$  matrix and  $y$  be an  $m \times 1$  vector

Then

1.  $\frac{\partial a'x}{\partial x} = a$
2.  $\frac{\partial Ax}{\partial x} = A'$
3.  $\frac{\partial x'Ax}{\partial x} = (A + A')x$
4.  $\frac{\partial y'Bz}{\partial y} = Bz$

$$5. \frac{\partial y' B z}{\partial B} = y z'$$

Exercise 1 below asks you to apply these formulas.

#### 4.6.4 Further Reading

The documentation of the `scipy.linalg` submodule can be found [here](#).

Chapters 2 and 3 of the [Econometric Theory](#) contains a discussion of linear algebra along the same lines as above, with solved exercises.

If you don't mind a slightly abstract approach, a nice intermediate-level text on linear algebra is [\[Janich94\]](#).

### 4.7 Exercises

#### 4.7.1 Exercise 1

Let  $x$  be a given  $n \times 1$  vector and consider the problem

$$v(x) = \max_{y,u} \{-y' P y - u' Q u\}$$

subject to the linear constraint

$$y = Ax + Bu$$

Here

- $P$  is an  $n \times n$  matrix and  $Q$  is an  $m \times m$  matrix
- $A$  is an  $n \times n$  matrix and  $B$  is an  $n \times m$  matrix
- both  $P$  and  $Q$  are symmetric and positive semidefinite

(What must the dimensions of  $y$  and  $u$  be to make this a well-posed problem?)

One way to solve the problem is to form the Lagrangian

$$\mathcal{L} = -y' P y - u' Q u + \lambda' [Ax + Bu - y]$$

where  $\lambda$  is an  $n \times 1$  vector of Lagrange multipliers.

Try applying the formulas given above for differentiating quadratic and linear forms to obtain the first-order conditions for maximizing  $\mathcal{L}$  with respect to  $y, u$  and minimizing it with respect to  $\lambda$ .

Show that these conditions imply that

1.  $\lambda = -2P y$ .
2. The optimizing choice of  $u$  satisfies  $u = -(Q + B' P B)^{-1} B' P A x$ .
3. The function  $v(x)$  satisfies  $v(x) = -x' \tilde{P} x$  where  $\tilde{P} = A' P A - A' P B (Q + B' P B)^{-1} B' P A$ .

As we will see, in economic contexts Lagrange multipliers often are shadow prices.

---

**Note:** If we don't care about the Lagrange multipliers, we can substitute the constraint into the objective function, and then just maximize  $-(Ax + Bu)' P (Ax + Bu) - u' Qu$  with respect to  $u$ . You can verify that this leads to the same maximizer.

---

## 4.8 Solutions

### 4.8.1 Solution to Exercise 1

We have an optimization problem:

$$v(x) = \max_{y,u} \{-y'Py - u'Qu\}$$

s.t.

$$y = Ax + Bu$$

with primitives

- $P$  be a symmetric and positive semidefinite  $n \times n$  matrix
- $Q$  be a symmetric and positive semidefinite  $m \times m$  matrix
- $A$  an  $n \times n$  matrix
- $B$  an  $n \times m$  matrix

The associated Lagrangian is:

$$L = -y'Py - u'Qu + \lambda'[Ax + Bu - y]$$

#### Step 1.

Differentiating Lagrangian equation w.r.t  $y$  and setting its derivative equal to zero yields

$$\frac{\partial L}{\partial y} = -(P + P')y - \lambda = -2Py - \lambda = 0,$$

since  $P$  is symmetric.

Accordingly, the first-order condition for maximizing  $L$  w.r.t.  $y$  implies

$$\lambda = -2Py$$

#### Step 2.

Differentiating Lagrangian equation w.r.t.  $u$  and setting its derivative equal to zero yields

$$\frac{\partial L}{\partial u} = -(Q + Q')u - B'\lambda = -2Qu + B'\lambda = 0$$

Substituting  $\lambda = -2Py$  gives

$$Qu + B'Py = 0$$

Substituting the linear constraint  $y = Ax + Bu$  into above equation gives

$$Qu + B'P(Ax + Bu) = 0$$

$$(Q + B'PB)u + B'PAx = 0$$

which is the first-order condition for maximizing  $L$  w.r.t.  $u$ .

Thus, the optimal choice of  $u$  must satisfy

$$u = -(Q + B'PB)^{-1}B'PAx,$$

which follows from the definition of the first-order conditions for Lagrangian equation.

**Step 3.**

Rewriting our problem by substituting the constraint into the objective function, we get

$$v(x) = \max_u \{ -(Ax + Bu)'P(Ax + Bu) - u'Qu \}$$

Since we know the optimal choice of  $u$  satisfies  $u = -(Q + B'PB)^{-1}B'PAx$ , then

$$v(x) = -(Ax + Bu)'P(Ax + Bu) - u'Qu \quad \text{with } u = -(Q + B'PB)^{-1}B'PAx$$

To evaluate the function

$$\begin{aligned} v(x) &= -(Ax + Bu)'P(Ax + Bu) - u'Qu \\ &= -(x'A' + u'B')P(Ax + Bu) - u'Qu \\ &= -x'A'PAx - u'B'PAx - x'A'PBu - u'B'PBu - u'Qu \\ &= -x'A'PAx - 2u'B'PAx - u'(Q + B'PB)u \end{aligned}$$

For simplicity, denote by  $S := (Q + B'PB)^{-1}B'PA$ , then  $u = -Sx$ .

Regarding the second term  $-2u'B'PAx$ ,

$$\begin{aligned} -2u'B'PAx &= -2x'S'B'PAx \\ &= 2x'A'PB(Q + B'PB)^{-1}B'PAx \end{aligned}$$

Notice that the term  $(Q + B'PB)^{-1}$  is symmetric as both  $P$  and  $Q$  are symmetric.

Regarding the third term  $-u'(Q + B'PB)u$ ,

$$\begin{aligned} -u'(Q + B'PB)u &= -x'S'(Q + B'PB)Sx \\ &= -x'A'PB(Q + B'PB)^{-1}B'PAx \end{aligned}$$

Hence, the summation of second and third terms is  $x'A'PB(Q + B'PB)^{-1}B'PAx$ .

This implies that

$$\begin{aligned} v(x) &= -x'A'PAx - 2u'B'PAx - u'(Q + B'PB)u \\ &= -x'A'PAx + x'A'PB(Q + B'PB)^{-1}B'PAx \\ &= -x'[A'PA - A'PB(Q + B'PB)^{-1}B'PA]x \end{aligned}$$

Therefore, the solution to the optimization problem  $v(x) = -x'\tilde{P}x$  follows the above result by denoting  $\tilde{P} := A'PA - A'PB(Q + B'PB)^{-1}B'PA$

---

## QR DECOMPOSITION

### 5.1 Overview

This lecture describes the QR decomposition and how it relates to

- Orthogonal projection and least squares
- A Gram-Schmidt process
- Eigenvalues and eigenvectors

We'll write some Python code to help consolidate our understandings.

### 5.2 Matrix Factorization

The QR decomposition (also called the QR factorization) of a matrix is a decomposition of a matrix into the product of an orthogonal matrix and a triangular matrix.

A QR decomposition of a real matrix  $A$  takes the form

$$A = QR$$

where

- $Q$  is an orthogonal matrix (so that  $Q^T Q = I$ )
- $R$  is an upper triangular matrix

We'll use a **Gram-Schmidt process** to compute a QR decomposition

Because doing so is so educational, we'll write our own Python code to do the job

### 5.3 Gram-Schmidt process

We'll start with a **square** matrix  $A$ .

If a square matrix  $A$  is nonsingular, then a  $QR$  factorization is unique.

We'll deal with a rectangular matrix  $A$  later.

Actually, our algorithm will work with a rectangular  $A$  that is not square.

### 5.3.1 Gram-Schmidt process for square $A$

Here we apply a Gram-Schmidt process to the **columns** of matrix  $A$ .

In particular, let

$$A = [ \ a_1 \ | \ a_2 \ | \ \cdots \ | \ a_n \ ]$$

Let  $\|\cdot\|$  denote the L2 norm.

The Gram-Schmidt algorithm repeatedly combines the following two steps in a particular order

- **normalize** a vector to have unit norm
- **orthogonalize** the next vector

To begin, we set  $u_1 = a_1$  and then **normalize**:

$$u_1 = a_1, \quad e_1 = \frac{u_1}{\|u_1\|}$$

We **orthogonalize** first to compute  $u_2$  and then **normalize** to create  $e_2$ :

$$u_2 = a_2 - (a_2 \cdot e_1)e_1, \quad e_2 = \frac{u_2}{\|u_2\|}$$

We invite the reader to verify that  $e_1$  is orthogonal to  $e_2$  by checking that  $e_1 \cdot e_2 = 0$ .

The Gram-Schmidt procedure continues iterating.

Thus, for  $k = 2, \dots, n-1$  we construct

$$u_{k+1} = a_{k+1} - (a_{k+1} \cdot e_1)e_1 - \cdots - (a_{k+1} \cdot e_k)e_k, \quad e_{k+1} = \frac{u_{k+1}}{\|u_{k+1}\|}$$

Here  $(a_j \cdot e_i)$  can be interpreted as the linear least squares **regression coefficient** of  $a_j$  on  $e_i$

- it is the inner product of  $a_j$  and  $e_i$  divided by the inner product of  $e_i$  where  $e_i \cdot e_i = 1$ , as *normalization* has assured us.
- this regression coefficient has an interpretation as being a **covariance** divided by a **variance**

It can be verified that

$$A = [ \ a_1 \ | \ a_2 \ | \ \cdots \ | \ a_n \ ] = [ \ e_1 \ | \ e_2 \ | \ \cdots \ | \ e_n \ ] \begin{bmatrix} a_1 \cdot e_1 & a_2 \cdot e_1 & \cdots & a_n \cdot e_1 \\ 0 & a_2 \cdot e_2 & \cdots & a_n \cdot e_2 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & a_n \cdot e_n \end{bmatrix}$$

Thus, we have constructed the decomposition

$$A = QR$$

where

$$Q = [ \ a_1 \ | \ a_2 \ | \ \cdots \ | \ a_n \ ] = [ \ e_1 \ | \ e_2 \ | \ \cdots \ | \ e_n \ ]$$

and

$$R = \begin{bmatrix} a_1 \cdot e_1 & a_2 \cdot e_1 & \cdots & a_n \cdot e_1 \\ 0 & a_2 \cdot e_2 & \cdots & a_n \cdot e_2 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & a_n \cdot e_n \end{bmatrix}$$

### 5.3.2 $A$ not square

Now suppose that  $A$  is an  $n \times m$  matrix where  $m > n$ .

Then a  $QR$  decomposition is

$$A = [ \begin{array}{|c|c|c|c|} \hline a_1 & a_2 & \cdots & a_m \\ \hline \end{array} ] = [ \begin{array}{|c|c|c|c|} \hline e_1 & e_2 & \cdots & e_n \\ \hline \end{array} ] \left[ \begin{array}{cccccc} a_1 \cdot e_1 & a_2 \cdot e_1 & \cdots & a_n \cdot e_1 & a_{n+1} \cdot e_1 & \cdots & a_m \cdot e_1 \\ 0 & a_2 \cdot e_2 & \cdots & a_n \cdot e_2 & a_{n+1} \cdot e_2 & \cdots & a_m \cdot e_2 \\ \vdots & \vdots & \ddots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & a_n \cdot e_n & a_{n+1} \cdot e_n & \cdots & a_m \cdot e_n \end{array} \right]$$

which implies that

$$\begin{aligned} a_1 &= (a_1 \cdot e_1)e_1 \\ a_2 &= (a_2 \cdot e_1)e_1 + (a_2 \cdot e_2)e_2 \\ &\vdots \quad \vdots \\ a_n &= (a_n \cdot e_1)e_1 + (a_n \cdot e_2)e_2 + \cdots + (a_n \cdot e_n)e_n \\ a_{n+1} &= (a_{n+1} \cdot e_1)e_1 + (a_{n+1} \cdot e_2)e_2 + \cdots + (a_{n+1} \cdot e_n)e_n \\ &\vdots \quad \vdots \\ a_m &= (a_m \cdot e_1)e_1 + (a_m \cdot e_2)e_2 + \cdots + (a_m \cdot e_n)e_n \end{aligned}$$

## 5.4 Some Code

Now let's write some homemade Python code to implement a QR decomposition by deploying the Gram-Schmidt process described above.

```
import numpy as np
from scipy.linalg import qr

def QR_Decomposition(A):
    n, m = A.shape # get the shape of A

    Q = np.empty((n, n)) # initialize matrix Q
    u = np.empty((n, n)) # initialize matrix u

    u[:, 0] = A[:, 0]
    Q[:, 0] = u[:, 0] / np.linalg.norm(u[:, 0])

    for i in range(1, n):
        u[:, i] = A[:, i]
        for j in range(i):
            u[:, i] -= (A[:, i] @ Q[:, j]) * Q[:, j] # get each u vector

        Q[:, i] = u[:, i] / np.linalg.norm(u[:, i]) # compute each e vector

    R = np.zeros((n, m))
    for i in range(n):
        for j in range(i, m):
            R[i, j] = A[:, j] @ Q[:, i]

    return Q, R
```

The preceding code is fine but can benefit from some further housekeeping.

We want to do this because later in this notebook we want to compare results from using our homemade code above with the code for a QR that the Python `scipy` package delivers.

There can be sign differences between the  $Q$  and  $R$  matrices produced by different numerical algorithms.

All of these are valid QR decompositions because of how the sign differences cancel out when we compute  $QR$ .

However, to make the results from our homemade function and the QR module in `scipy` comparable, let's require that  $Q$  have positive diagonal entries.

We do this by adjusting the signs of the columns in  $Q$  and the rows in  $R$  appropriately.

To accomplish this we'll define a pair of functions.

```
def diag_sign(A):
    """Compute the signs of the diagonal of matrix A"""

    D = np.diag(np.sign(np.diag(A)))

    return D

def adjust_sign(Q, R):
    """
    Adjust the signs of the columns in Q and rows in R to
    impose positive diagonal of Q
    """

    D = diag_sign(Q)

    Q[:, :] = Q @ D
    R[:, :] = D @ R

    return Q, R
```

## 5.5 Example

Now let's do an example.

```
A = np.array([[1.0, 1.0, 0.0], [1.0, 0.0, 1.0], [0.0, 1.0, 1.0]])
# A = np.array([[1.0, 0.5, 0.2], [0.5, 0.5, 1.0], [0.0, 1.0, 1.0]])
# A = np.array([[1.0, 0.5, 0.2], [0.5, 0.5, 1.0]])

A
```

```
array([[1., 1., 0.],
       [1., 0., 1.],
       [0., 1., 1.]])
```

```
Q, R = adjust_sign(*QR_Decomposition(A))
```

```
Q
```

```
array([[ 0.70710678, -0.40824829, -0.57735027],
       [ 0.70710678,  0.40824829,  0.57735027],
       [ 0.          , -0.81649658,  0.57735027]])
```

R

```
array([[ 1.41421356,  0.70710678,  0.70710678],
       [ 0.          , -1.22474487, -0.40824829],
       [ 0.          ,  0.          ,  1.15470054]])
```

Let's compare outcomes with what the `scipy` package produces

```
Q_scipy, R_scipy = adjust_sign(*qr(A))
```

```
print('Our Q: \n', Q)
print('\n')
print('Scipy Q: \n', Q_scipy)
```

Our Q:  

$$\begin{bmatrix} 0.70710678 & -0.40824829 & -0.57735027 \\ 0.70710678 & 0.40824829 & 0.57735027 \\ 0. & -0.81649658 & 0.57735027 \end{bmatrix}$$

Scipy Q:  

$$\begin{bmatrix} 0.70710678 & -0.40824829 & -0.57735027 \\ 0.70710678 & 0.40824829 & 0.57735027 \\ 0. & -0.81649658 & 0.57735027 \end{bmatrix}$$

```
print('Our R: \n', R)
print('\n')
print('Scipy R: \n', R_scipy)
```

Our R:  

$$\begin{bmatrix} 1.41421356 & 0.70710678 & 0.70710678 \\ 0. & -1.22474487 & -0.40824829 \\ 0. & 0. & 1.15470054 \end{bmatrix}$$

Scipy R:  

$$\begin{bmatrix} 1.41421356 & 0.70710678 & 0.70710678 \\ 0. & -1.22474487 & -0.40824829 \\ 0. & 0. & 1.15470054 \end{bmatrix}$$

The above outcomes give us the good news that our homemade function agrees with what `scipy` produces.

Now let's do a QR decomposition for a rectangular matrix  $A$  that is  $n \times m$  with  $m > n$ .

```
A = np.array([[1, 3, 4], [2, 0, 9]])
```

```
Q, R = adjust_sign(*QR_Decomposition(A))
Q, R
```

```
(array([[ 0.4472136, -0.89442719],
       [ 0.89442719,  0.4472136]]),
 array([[ 2.23606798,  1.34164079,  9.8386991],
       [ 0.          , -2.68328157,  0.4472136]]))
```

```
Q_scipy, R_scipy = adjust_sign(*qr(A))
Q_scipy, R_scipy
```

```
(array([[ 0.4472136, -0.89442719],
       [ 0.89442719,  0.4472136]]),
 array([[ 2.23606798,  1.34164079,  9.8386991],
       [ 0.          , -2.68328157,  0.4472136]]))
```

## 5.6 Using QR Decomposition to Compute Eigenvalues

Now for a useful fact about the QR algorithm.

The following iterations on the QR decomposition can be used to compute **eigenvalues** of a **square** matrix  $A$ .

Here is the algorithm:

1. Set  $A_0 = A$  and form  $A_0 = Q_0R_0$
2. Form  $A_1 = R_0Q_0$ . Note that  $A_1$  is similar to  $A_0$  (easy to verify) and so has the same eigenvalues.
3. Form  $A_1 = Q_1R_1$  (i.e., form the QR decomposition of  $A_1$ ).
4. Form  $A_2 = R_1Q_1$  and then  $A_2 = Q_2R_2$ .
5. Iterate to convergence.
6. Compute eigenvalues of  $A$  and compare them to the diagonal values of the limiting  $A_n$  found from this process.

**Remark:** this algorithm is close to one of the most efficient ways of computing eigenvalues!

Let's write some Python code to try out the algorithm

```
def QR_eigvals(A, tol=1e-12, maxiter=1000):
    "Find the eigenvalues of A using QR decomposition."
    A_old = np.copy(A)
    A_new = np.copy(A)

    diff = np.inf
    i = 0
    while (diff > tol) and (i < maxiter):
        A_old[:, :] = A_new
        Q, R = QR_Decomposition(A_old)

        A_new[:, :] = R @ Q

        diff = np.abs(A_new - A_old).max()
        i += 1

    eigvals = np.diag(A_new)

    return eigvals
```

Now let's try the code and compare the results with what `scipy.linalg.eigvals` gives us

Here goes

```
# experiment this with one random A matrix
A = np.random.random((3, 3))
```

```
sorted(QR_eigvals(A))
```

```
[-0.675030818569502, -0.11402268902869396, 1.1320717159718394]
```

Compare with the `scipy` package.

```
sorted(np.linalg.eigvals(A))
```

```
[-0.6750308185695019, -0.11402268902869396, 1.132071715971839]
```

## 5.7 QR and PCA

There are interesting connections between the *QR* decomposition and principal components analysis (PCA).

Here are some.

1. Let  $X'$  be a  $k \times n$  random matrix where the  $j$ th column is a random draw from  $\mathcal{N}(\mu, \Sigma)$  where  $\mu$  is  $k \times 1$  vector of means and  $\Sigma$  is a  $k \times k$  covariance matrix. We want  $n \gg k$  – this is an “econometrics example”.
2. Form  $X' = QR$  where  $Q$  is  $k \times k$  and  $R$  is  $k \times n$ .
3. Form the eigenvalues of  $RR'$ , i.e., we'll compute  $RR' = \tilde{P}\Lambda\tilde{P}'$ .
4. Form  $X'X = Q\tilde{P}\Lambda\tilde{P}'Q'$  and compare it with the eigen decomposition  $X'X = P\hat{\Lambda}P'$ .
5. It will turn out that that  $\Lambda = \hat{\Lambda}$  and that  $P = Q\tilde{P}$ .

Let's verify conjecture 5 with some Python code.

Start by simulating a random  $(n, k)$  matrix  $X$ .

```
k = 5
n = 1000

# generate some random moments
μ = np.random.random(size=k)
C = np.random.random((k, k))
Σ = C.T @ C
```

```
# X is random matrix where each column follows multivariate normal dist.
X = np.random.multivariate_normal(μ, Σ, size=n)
```

```
X.shape
```

```
(1000, 5)
```

Let's apply the QR decomposition to  $X'$ .

```
Q, R = adjust_sign(*QR_Decomposition(X.T))
```

Check the shapes of  $Q$  and  $R$ .

```
Q.shape, R.shape
```

```
((5, 5), (5, 1000))
```

Now we can construct  $RR' = \tilde{P}\Lambda\tilde{P}'$  and form an eigen decomposition.

```
RR = R @ R.T

[], P_tilde = np.linalg.eigh(RR)
Lambda = np.diag([])
```

We can also apply the decomposition to  $X'X = P\hat{\Lambda}P'$ .

```
XX = X.T @ X

[], P_hat = np.linalg.eigh(XX)
Lambda_hat = np.diag([]_hat)
```

Compare the eigenvalues which are on the diagonals of  $\Lambda$  and  $\hat{\Lambda}$ .

```
[], Lambda_hat
```

```
(array([-26.88622263, -48.10133444, -425.50187765, -1246.17277461,
       8635.2470879]), array([-26.88622263, -48.10133444, -425.50187765, -1246.17277461,
       8635.2470879]))
```

Let's compare  $P$  and  $Q\tilde{P}$ .

Again we need to be careful about sign differences between the columns of  $P$  and  $Q\tilde{P}$ .

```
QP_tilde = Q @ P_tilde

np.abs(P @ diag_sign(P) - QP_tilde @ diag_sign(QP_tilde)).max()
```

```
2.5923707624997405e-14
```

Let's verify that  $X'X$  can be decomposed as  $Q\tilde{P}\Lambda\tilde{P}'Q'$ .

```
QPAPQ = Q @ P_tilde @ Lambda @ P_tilde.T @ Q.T

np.abs(QPAPQ - XX).max()
```

```
4.092726157978177e-12
```

## SINGULAR VALUE DECOMPOSITION (SVD)

In addition to regular packages contained in Anaconda by default, this lecture also requires:

```
!pip install quandl
```

```
import numpy as np
import numpy.linalg as LA
import matplotlib.pyplot as plt
%matplotlib inline
import quandl as ql
import pandas as pd
```

### 6.1 Overview

The **singular value decomposition** is a work-horse in applications of least squares projection that form the backbone of important parts of modern machine learning methods.

This lecture describes the singular value decomposition and two of its uses:

- principal components analysis (PCA)
- dynamic mode decomposition (DMD)

Each of these can be thought of as data-reduction methods that are designed to capture principal patterns in data by projecting data onto a limited set of factors.

### 6.2 The Setup

Let  $X$  be an  $m \times n$  matrix of rank  $r$ .

In this lecture, we'll think of  $X$  as a matrix of **data**.

- each column is an **individual** – a time period or person, depending on the application
- each row is a **random variable** measuring an attribute of a time period or a person, depending on the application

We'll be interested in two distinct cases

- A **short and fat** case in which  $m \ll n$ , so that there are many more columns than rows.
- A **tall and skinny** case in which  $m \gg n$ , so that there are many more rows than columns.

We'll apply a **singular value decomposition** of  $X$  in both situations.

In the first case in which there are many more observations  $n$  than random variables  $m$ , we learn about the joint distribution of the random variables by taking averages across observations of functions of the observations.

Here we'll look for **patterns** by using a **singular value decomposition** to do a **principal components analysis** (PCA).

In the second case in which there are many more random variables  $m$  than observations  $n$ , we'll proceed in a different way.

We'll again use a **singular value decomposition**, but now to do a **dynamic mode decomposition** (DMD)

## 6.3 Singular Value Decomposition

A **singular value decomposition** of an  $m \times n$  matrix  $X$  of rank  $r \leq \min(m, n)$  is

$$X = U\Sigma V^T$$

where

$$\begin{array}{ll} UU^T = I & U^T U = I \\ VV^T = I & V^T V = I \end{array}$$

where

- $U$  is an  $m \times m$  matrix whose columns are eigenvectors of  $X^T X$
- $V$  is an  $n \times n$  matrix whose columns are eigenvectors of  $XX^T$
- $\Sigma$  is an  $m \times r$  matrix in which the first  $r$  places on its main diagonal are positive numbers  $\sigma_1, \sigma_2, \dots, \sigma_r$  called **singular values**; remaining entries of  $\Sigma$  are all zero
- The  $r$  singular values are square roots of the eigenvalues of the  $m \times m$  matrix  $XX^T$  and the  $n \times n$  matrix  $X^T X$
- When  $U$  is a complex valued matrix,  $U^T$  denotes the **conjugate-transpose** or **Hermitian-transpose** of  $U$ , meaning that  $U_{ij}^T$  is the complex conjugate of  $U_{ji}$ .
- Similarly, when  $V$  is a complex valued matrix,  $V^T$  denotes the **conjugate-transpose** or **Hermitian-transpose** of  $V$

The shapes of  $U$ ,  $\Sigma$ , and  $V$  are  $(m, m)$ ,  $(m, n)$ ,  $(n, n)$ , respectively.

Below, we shall assume these shapes.

However, though we chose not to, there is an alternative shape convention that we could have used.

Thus, note that because we assume that  $A$  has rank  $r$ , there are only  $r$  nonzero singular values, where  $r = \text{rank}(A) \leq \min(m, n)$ .

Therefore, we could also write  $U$ ,  $\Sigma$ , and  $V$  as matrices with shapes  $(m, r)$ ,  $(r, r)$ ,  $(r, n)$ .

Sometimes, we will choose the former one to be consistent with what is adopted by `numpy`.

At other times, we'll use the latter convention in which  $\Sigma$  is an  $r \times r$  diagonal matrix.

Also, when we discuss the **dynamic mode decomposition** below, we'll use a special case of the latter convention in which it is understood that  $r$  is just a pre-specified small number of leading singular values that we think capture the most interesting dynamics.

## 6.4 Digression: Polar Decomposition

Through the following identities, the singular value decomposition (SVD) is related to the **polar decomposition** of  $X$

$$\begin{aligned} X &= SQ \\ S &= U\Sigma U^T \\ Q &= UV^T \end{aligned}$$

where  $S$  is evidently a symmetric matrix and  $Q$  is an orthogonal matrix.

## 6.5 Principle Components Analysis (PCA)

Let's begin with a case in which  $n \gg m$ , so that we have many more observations  $n$  than random variables  $m$ .

The data matrix  $X$  is **short and fat** in an  $n \gg m$  case as opposed to a **tall and skinny** case with  $m \gg n$  to be discussed later in this lecture.

We regard  $X$  as an  $m \times n$  matrix of **data**:

$$X = [X_1 \mid X_2 \mid \cdots \mid X_n]$$

where for  $j = 1, \dots, n$  the column vector  $X_j = \begin{bmatrix} X_{1j} \\ X_{2j} \\ \vdots \\ X_{mj} \end{bmatrix}$  is a vector of observations on variables  $\begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_m \end{bmatrix}$ .

In a **time series** setting, we would think of columns  $j$  as indexing different **times** at which random variables are observed, while rows index different random variables.

In a **cross section** setting, we would think of columns  $j$  as indexing different **individuals** for which random variables are observed, while rows index different **random variables**.

The number of singular values equals the rank of matrix  $X$ .

Arrange the singular values in decreasing order.

Arrange the positive singular values on the main diagonal of the matrix  $\Sigma$  of into a vector  $\sigma_R$ .

Set all other entries of  $\Sigma$  to zero.

## 6.6 Relationship of PCA to SVD

To relate a SVD to a PCA (principal component analysis) of data set  $X$ , first construct the SVD of the data matrix  $X$ :

$$X = U\Sigma V^T = \sigma_1 U_1 V_1^T + \sigma_2 U_2 V_2^T + \cdots + \sigma_r U_r V_r^T \quad (6.1)$$

where

$$U = [U_1 \mid U_2 \mid \cdots \mid U_m]$$

$$V^T = \begin{bmatrix} V_1^T \\ V_2^T \\ \vdots \\ V_n^T \end{bmatrix}$$

In equation (6.1), each of the  $m \times n$  matrices  $U_j V_j^T$  is evidently of rank 1.

Thus, we have

$$X = \sigma_1 \begin{pmatrix} U_{11} V_1^T \\ U_{21} V_1^T \\ \dots \\ U_{m1} V_1^T \end{pmatrix} + \sigma_2 \begin{pmatrix} U_{12} V_2^T \\ U_{22} V_2^T \\ \dots \\ U_{m2} V_2^T \end{pmatrix} + \dots + \sigma_r \begin{pmatrix} U_{1r} V_r^T \\ U_{2r} V_r^T \\ \dots \\ U_{mr} V_r^T \end{pmatrix} \quad (6.2)$$

Here is how we would interpret the objects in the matrix equation (6.2) in a time series context:

- $V_k^T = [V_{k1} \ V_{k2} \ \dots \ V_{kn}]$  for each  $k = 1, \dots, n$  is a time series  $\{V_{kj}\}_{j=1}^n$  for the  $k$ th principal component
- $U_j = \begin{bmatrix} U_{1k} \\ U_{2k} \\ \dots \\ U_{mk} \end{bmatrix}$   $k = 1, \dots, m$  is a vector of loadings of variables  $X_i$  on the  $k$ th principle component,  $i = 1, \dots, n$
- $\sigma_k$  for each  $k = 1, \dots, r$  is the strength of  $k$ th **principal component**

## 6.7 Reduced Versus Full SVD

You can read about reduced and full SVD here <https://numpy.org/doc/stable/reference/generated/numpy.linalg.svd.html>  
Let's do a small experiment to see the difference

```
import numpy as np
X = np.random.rand(5,2)
U, S, V = np.linalg.svd(X, full_matrices=True) # full SVD
Uhat, Shat, Vhat = np.linalg.svd(X, full_matrices=False) # economy SVD
print('U, S, V ='), U, S, V
```

U, S, V =

```
(None,
 array([[-0.27686879,  0.23850321, -0.47166596,  0.04211084, -0.80138492],
        [-0.39546972, -0.52389606, -0.63970632, -0.19918647,  0.34675236],
        [-0.71169885, -0.30583425,  0.59792424, -0.05052901, -0.19970875],
        [-0.06207997, -0.19653569, -0.0730198 ,  0.97412787,  0.057121 ],
        [-0.50653549,  0.7324536 , -0.07390374,  0.08410201,  0.44090658]]),
array([1.47723784,  0.44893461]),
array([[[-0.74994337, -0.66150204],
       [ 0.66150204, -0.74994337]]]))
```

```
print('Uhat, Shat, Vhat ='), Uhat, Shat, Vhat
```

Uhat, Shat, Vhat =

```
(None,
 array([[-0.27686879,  0.23850321],
        [-0.39546972, -0.52389606],
        [-0.71169885, -0.30583425],
        [-0.06207997, -0.19653569],
```

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```

[-0.50653549,  0.7324536 ]]),
array([1.47723784,  0.44893461]),
array([[[-0.74994337, -0.66150204],
       [ 0.66150204, -0.74994337]]])

```

```

rr = np.linalg.matrix_rank(X)
rr

```

2

**Remark:** The cells above illustrate application of the `fullmatrices=True` and `full-matrices=False` options. Using `full-matrices=False` returns a reduced singular value decomposition. This option implements an optimal reduced rank approximation of a matrix, in the sense of minimizing the Frobenius norm of the discrepancy between the approximating matrix and the matrix being approximated. Optimality in this sense is established in the celebrated Eckart–Young theorem. See [https://en.wikipedia.org/wiki/Low-rank\\_approximation](https://en.wikipedia.org/wiki/Low-rank_approximation).

## 6.8 PCA with Eigenvalues and Eigenvectors

We now turn to using the eigen decomposition of a sample covariance matrix to do PCA.

Let  $X_{m \times n}$  be our  $m \times n$  data matrix.

Let's assume that sample means of all variables are zero.

We can make sure that this is true by **pre-processing** the data by subtracting sample means appropriately.

Define the sample covariance matrix  $\Omega$  as

$$\Omega = XX^T$$

Then use an eigen decomposition to represent  $\Omega$  as follows:

$$\Omega = P\Lambda P^T$$

Here

- $P$  is  $m \times m$  matrix of eigenvectors of  $\Omega$
- $\Lambda$  is a diagonal matrix of eigenvalues of  $\Omega$

We can then represent  $X$  as

$$X = P\epsilon$$

where

$$\epsilon\epsilon^T = \Lambda$$

We can verify that

$$XX^T = P\Lambda P^T$$

It follows that we can represent the data matrix as

$$X = [X_1 | X_2 | \dots | X_m] = [P_1 | P_2 | \dots | P_m] \begin{bmatrix} \epsilon_1 \\ \epsilon_2 \\ \vdots \\ \epsilon_m \end{bmatrix} = P_1\epsilon_1 + P_2\epsilon_2 + \dots + P_m\epsilon_m$$

where

$$\epsilon\epsilon^T = \Lambda$$

To reconcile the preceding representation with the PCA that we obtained through the SVD above, we first note that  $\epsilon_j^2 = \lambda_j \equiv \sigma_j^2$ .

Now define  $\tilde{\epsilon}_j = \frac{\epsilon_j}{\sqrt{\lambda_j}}$  which evidently implies that  $\tilde{\epsilon}_j \tilde{\epsilon}_j^T = 1$ .

Therefore

$$\begin{aligned} X &= \sqrt{\lambda_1} P_1 \tilde{\epsilon}_1 + \sqrt{\lambda_2} P_2 \tilde{\epsilon}_2 + \dots + \sqrt{\lambda_m} P_m \tilde{\epsilon}_m \\ &= \sigma_1 P_1 \tilde{\epsilon}_1 + \sigma_2 P_2 \tilde{\epsilon}_2 + \dots + \sigma_m P_m \tilde{\epsilon}_m \end{aligned}$$

which evidently agrees with

$$X = \sigma_1 U_1 V_1^T + \sigma_2 U_2 V_2^T + \dots + \sigma_r U_r V_r^T$$

provided that we set

- $U_j = P_j$  (the loadings of variables on principal components)
- $V_k^T = \tilde{\epsilon}_k$  (the principal components)

Since there are several possible ways of computing  $P$  and  $U$  for given a data matrix  $X$ , depending on algorithms used, we might have sign differences or different orders between eigenvectors.

We want a way that leads to the same  $U$  and  $P$ .

In the following, we accomplish this by

1. sorting eigenvalues and singular values in descending order
2. imposing positive diagonals on  $P$  and  $U$  and adjusting signs in  $V^T$  accordingly

## 6.9 Connections

To pull things together, it is useful to assemble and compare some formulas presented above.

First, consider the following SVD of an  $m \times n$  matrix:

$$X = U\Sigma V^T$$

Compute:

$$\begin{aligned} XX^T &= U\Sigma V^T V\Sigma^T U^T \\ &\equiv U\Sigma\Sigma^T U^T \\ &\equiv U\Lambda U^T \end{aligned}$$

Thus,  $U$  in the SVD is the matrix  $P$  of eigenvectors of  $XX^T$  and  $\Sigma\Sigma^T$  is the matrix  $\Lambda$  of eigenvalues.

Second, let's compute

$$\begin{aligned} X^T X &= V\Sigma^T U^T U\Sigma V^T \\ &= V\Sigma^T \Sigma V^T \end{aligned}$$

Thus, the matrix  $V$  in the SVD is the matrix of eigenvectors of  $X^T X$

Summarizing and fitting things together, we have the eigen decomposition of the sample covariance matrix

$$XX^T = P\Lambda P^T$$

where  $P$  is an orthogonal matrix.

Further, from the SVD of  $X$ , we know that

$$XX^T = U\Sigma\Sigma^TU^T$$

where  $U$  is an orthonal matrix.

Thus,  $P = U$  and we have the representation of  $X$

$$X = P\epsilon = U\Sigma V^T$$

It follows that

$$U^T X = \Sigma V^T = \epsilon$$

Note that the preceding implies that

$$\epsilon\epsilon^T = \Sigma V^T V\Sigma^T = \Sigma\Sigma^T = \Lambda,$$

so that everything fits together.

Below we define a class `DecomAnalysis` that wraps PCA and SVD for a given a data matrix  $X$ .

```
class DecomAnalysis:
    """
    A class for conducting PCA and SVD.
    """

    def __init__(self, X, n_component=None):
        self.X = X
        self.Q = (X @ X.T)
        self.m, self.n = X.shape
        self.r = LA.matrix_rank(X)

        if n_component:
            self.n_component = n_component
        else:
            self.n_component = self.m

    def pca(self):
        #, P = LA.eigh(self.Q)      # columns of P are eigenvectors
        ind = sorted(range(self.Q.size), key=lambda x: self.Q[x], reverse=True)

        # sort by eigenvalues
        self.Q = self.Q[ind]
        P = P[:, ind]
        self.P = P @ diag_sign(P)
```

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```

self.L = np.diag(self.Q)

self.explained_ratio_pca = np.cumsum(self.Q) / self.Q.sum()

# compute the N by T matrix of principal components
self.Q = self.P.T @ self.X

P = self.P[:, :self.n_component]
Q = self.Q[:self.n_component, :]

# transform data
self.X_pca = P @ Q

def svd(self):

    U, Q, VT = LA.svd(self.X)

    ind = sorted(range(Q.size), key=lambda x: Q[x], reverse=True)

    # sort by eigenvalues
    d = min(self.m, self.n)

    self.Q = Q[ind]
    U = U[:, ind]
    D = diag_sign(U)
    self.U = U @ D
    VT[:d, :] = D @ VT[ind, :]
    self.VT = VT

    self.Sigma = np.zeros((self.m, self.n))
    self.Sigma[:d, :d] = np.diag(self.Q)

    Q_sq = self.Q ** 2
    self.explained_ratio_svd = np.cumsum(Q_sq) / Q_sq.sum()

    # slicing matrices by the number of components to use
    U = self.U[:, :self.n_component]
    Sigma = self.Sigma[:self.n_component, :self.n_component]
    VT = self.VT[:self.n_component, :]

    # transform data
    self.X_svd = U @ Sigma @ VT

def fit(self, n_component):

    # pca
    P = self.P[:, :n_component]
    Q = self.Q[:n_component, :]

    # transform data
    self.X_pca = P @ Q

    # svd
    U = self.U[:, :n_component]
    Sigma = self.Sigma[:n_component, :n_component]
    VT = self.VT[:n_component, :]

```

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```

# transform data
self.X_svd = U @ Σ @ VT

def diag_sign(A):
    "Compute the signs of the diagonal of matrix A"

    D = np.diag(np.sign(np.diag(A)))

    return D

```

We also define a function that prints out information so that we can compare decompositions obtained by different algorithms.

```

def compare_pca_svd(da):
    """
    Compare the outcomes of PCA and SVD.
    """

    da.pca()
    da.svd()

    print('Eigenvalues and Singular values\n')
    print(f'λ = {da.λ}\n')
    print(f'σ^2 = {da.σ**2}\n')
    print('\n')

    # loading matrices
    fig, axs = plt.subplots(1, 2, figsize=(14, 5))
    plt.suptitle('loadings')
    axs[0].plot(da.P.T)
    axs[0].set_title('P')
    axs[0].set_xlabel('m')
    axs[1].plot(da.U.T)
    axs[1].set_title('U')
    axs[1].set_xlabel('m')
    plt.show()

    # principal components
    fig, axs = plt.subplots(1, 2, figsize=(14, 5))
    plt.suptitle('principal components')
    axs[0].plot(da.ε.T)
    axs[0].set_title('ε')
    axs[0].set_xlabel('n')
    axs[1].plot(da.VT[:da.r, :].T * np.sqrt(da.λ))
    axs[1].set_title('$V^T * \sqrt{\lambda}$')
    axs[1].set_xlabel('n')
    plt.show()

```

## 6.10 Dynamic Mode Decomposition (DMD)

We now turn to the case in which  $m \gg n$  so that there are many more random variables  $m$  than observations  $n$ .

This is the **tall and skinny** case associated with **Dynamic Mode Decomposition**.

You can read about Dynamic Mode Decomposition here [[KBBWP16](#)].

We start with an  $m \times n$  matrix of data  $\tilde{X}$  of the form

$$\tilde{X} = [X_1 \mid X_2 \mid \cdots \mid X_n]$$

where for  $t = 1, \dots, n$ , the  $m \times 1$  vector  $X_t$  is

$$X_t = [X_{1,t} \quad X_{2,t} \quad \cdots \quad X_{m,t}]^T$$

where  $T$  denotes transposition and  $X_{i,t}$  is an observations on variable  $i$  at time  $t$ .

From  $\tilde{X}$ , form two matrices

$$X = [X_1 \mid X_2 \mid \cdots \mid X_{n-1}]$$

and

$$X' = [X_2 \mid X_3 \mid \cdots \mid X_n]$$

(Note that here ' does not denote matrix transposition but instead is part of the name of the matrix  $X'$ .)

In forming  $X$  and  $X'$ , we have in each case dropped a column from  $\tilde{X}$ .

Evidently,  $X$  and  $X'$  are both  $m \times \tilde{n}$  matrices where  $\tilde{n} = n - 1$ .

We start with a system consisting of  $m$  least squares regressions of **everything** on one lagged value of **everything**:

$$X' = AX + \epsilon$$

where

$$A = X'X^+$$

and where the (huge)  $m \times m$  matrix  $X^+$  is the Moore-Penrose generalized inverse of  $X$  that we could compute as

$$X^+ = V\Sigma^{-1}U^T$$

where the matrix  $\Sigma^{-1}$  is constructed by replacing each non-zero element of  $\Sigma$  with  $\sigma_j^{-1}$ .

The idea behind **dynamic mode decomposition** is to construct an approximation that

- sidesteps computing the generalized inverse  $X^+$
- retains only the largest  $\tilde{r} \ll r$  eigenvalues and associated eigenvectors of  $U$  and  $V^T$
- constructs an  $m \times \tilde{r}$  matrix  $\Phi$  that captures effects on all  $m$  variables of  $r$  dynamic modes
- uses  $\Phi$  and powers of  $\tilde{r}$  leading singular values to forecast *future*  $X_t$ 's

The magic of **dynamic mode decomposition** is that we accomplish this without ever computing the regression coefficients  $A = X'X^+$ .

To construct a DMD, we deploy the following steps:

- Compute the singular value decomposition

$$X = U\Sigma V^T$$

where  $U$  is  $m \times r$ ,  $\Sigma$  is an  $r \times r$  diagonal matrix, and  $V^T$  is an  $r \times \tilde{n}$  matrix.

- Notice that (though it would be costly), we could compute  $A$  by solving

$$A = X'V\Sigma^{-1}U^T$$

But we won't do that.

Instead we'll proceed as follows.

Note that since,  $X' = AU\Sigma V^T$ , we know that

$$AU = X'V\Sigma^{-1}$$

so that

$$U^T X' V \Sigma^{-1} = U^T A U \equiv \tilde{A} \quad (6.3)$$

- At this point, we deploy a reduced-dimension version of formula {eq}`eq:tildeAform` by using only the columns of  $U$  that correspond to the  $\tilde{r}$  largest singular values.

Tu et al. [TRL+14] verify that eigenvalues and eigenvectors of  $\tilde{A}$  equal the leading eigenvalues and associated eigenvectors of  $A$ .

- Construct an eigencomposition of  $\tilde{A}$  that satisfies

$$\tilde{A}W = W\Lambda$$

where  $\Lambda$  is a  $\tilde{r} \times \tilde{r}$  diagonal matrix of eigenvalues and the columns of  $W$  are corresponding eigenvectors of  $\tilde{A}$ . Both  $\Lambda$  and  $W$  are  $\tilde{r} \times \tilde{r}$  matrices.

- Construct the  $m \times \tilde{r}$  matrix

$$\Phi = X'V\Sigma^{-1}W$$

Let  $\Phi^+$  be a generalized inverse of  $\Phi$ ;  $\Phi^+$  is an  $\tilde{r} \times m$  matrix.

- Define an initial vector  $b$  of dominant modes by

$$b = \Phi^+ X_1$$

where evidently  $b$  is an  $\tilde{r} \times 1$  vector.

With  $\Lambda, \Phi, \Phi^+$  in hand, our least-squares fitted dynamics fitted to the  $\tilde{r}$  dominant modes are governed by

$$X_{t+1} = \Phi \Lambda \Phi^+ X_t$$

Conditional on  $X_t$ , we construct forecasts  $\check{X}_{t+j}$  of  $X_{t+j}, j = 1, 2, \dots$ , from

$$\check{X}_{t+j} = \Phi \Lambda^j \Phi^+ X_t$$

## 6.11 Reduced-order VAR

DMD is a natural tool for estimating a **reduced order vector autoregression**, an object that we define in terms of the populations regression equation

$$X_{t+1} = \check{A}X_t + C\epsilon_{t+1} \quad (6.4)$$

where

- $X_t$  is an  $m \times 1$  vector
- $\check{A}$  is an  $m \times m$  matrix of rank  $r$  whose eigenvalues are all less than 1 in modulus
- $\epsilon_{t+1} \sim \mathcal{N}(0, I)$  is an  $m \times 1$  vector of i.i.d. shocks
- $E\epsilon_{t+1}X_t^T = 0$ , so that all shocks are orthogonal to all regressors

To link this model to a dynamic mode decomposition (DMD), again take

$$X = [X_1 \mid X_2 \mid \cdots \mid X_{n-1}]$$

$$X' = [X_2 \mid X_3 \mid \cdots \mid X_n]$$

so that according to model (6.4)

$$X' = [\check{A}X_1 + C\epsilon_2 \mid \check{A}X_2 + C\epsilon_3 \mid \cdots \mid \check{A}X_{n-1} + C\epsilon_n]$$

To illustrate some useful calculations, assume that  $n = 3$  and form

$$X'X^T = [\check{A}X_1 + C\epsilon_2 \quad \check{A}X_2 + C\epsilon_3] \begin{bmatrix} X_1^T \\ X_2^T \end{bmatrix}$$

or

$$X'X^T = \check{A}(X_1X_1^T + X_2X_2^T) + C(\epsilon_2X_1^T + \epsilon_3X_2^T)$$

but because

$$E(\epsilon_2X_1^T + \epsilon_3X_2^T) = 0$$

we have

$$X'X^T = \check{A}(X_1X_1^T + X_2X_2^T)$$

Evidently,

$$XX^T = (X_1X_1^T + X_2X_2^T)$$

so that our matrix  $\check{A}$  of least squares regression coefficients is

$$\check{A} = (X'X^T)(XX^T)^+$$

Our **assumption** that  $\check{A}$  is a matrix of rank  $r$  leads us to represent it as

$$\check{A} = \Phi\Lambda\Phi^+$$

where  $\Phi$  and  $\Lambda$  are computed with the DMD algorithm described above.

Associated with the VAR representation (6.4) is the usual moving average representation

$$X_{t+j} = \check{A}^j X_t + C\epsilon_{t+j} + \check{A}C\epsilon_{t+j-1} + \dots + \check{A}^{j-1}\epsilon_{t+1}$$

After computing  $\check{A}$ , we can construct sample versions of

$$C\epsilon_{t+1} = X_{t+1} - \check{A}X_t, \quad t = 1, \dots, n-1$$

and check whether they are serially uncorrelated as assumed in (6.4).

For example, we can compute spectra and cross-spectra of components of  $C\epsilon_{t+1}$  and check for serial-uncorrelatedness in the usual ways.

We can also estimate the covariance matrix of  $C\epsilon_{t+1}$  from

$$\frac{1}{n-1} \sum_{t=1}^{n-1} (C\epsilon_{t+1})(C\epsilon_{t+1})^T$$

It can be enlightening to diagonalize our reduced order VAR (6.4) by noting that it can be written

$$X_{t+1} = \Phi \Lambda \Phi^+ X_t + C\epsilon_{t+1}$$

and then writing it as

$$\Phi^+ X_{t+1} = \Lambda \Phi^+ X_t + \Phi^+ C\epsilon_{t+1}$$

or

$$\tilde{X}_{t+1} = \Lambda \tilde{X}_t + \tilde{\epsilon}_{t+1} \tag{6.5}$$

where  $\tilde{X}_t$  is an  $r \times 1$  mode and  $\tilde{\epsilon}_{t+1}$  is an  $r \times 1$  shock.

The  $r$  modes  $\tilde{X}_t$  obey the first-order VAR (6.5) in which  $\Lambda$  is an  $r \times r$  diagonal matrix.

Note that while  $\Lambda$  is diagonal, the contemporaneous covariance matrix of  $\tilde{\epsilon}_{t+1}$  need not be.

**Remark:** It is permissible for  $X_t$  to contain lagged values of observables.

For example, we might have a setting in which

$$X_t = \begin{bmatrix} y_{1,t} \\ y_{1,t-1} \\ \vdots \\ y_{1,t-k} \\ y_{2,t} \\ y_{2,t-1} \\ \vdots \end{bmatrix}$$

## 6.12 Source for Some Python Code

You can find a Python implementation of DMD here:

<https://mathlab.github.io/PyDMD/>



## COMPLEX NUMBERS AND TRIGONOMETRY

### Contents

- *Complex Numbers and Trigonometry*
  - *Overview*
  - *De Moivre's Theorem*
  - *Applications of de Moivre's Theorem*

## 7.1 Overview

This lecture introduces some elementary mathematics and trigonometry.

Useful and interesting in its own right, these concepts reap substantial rewards when studying dynamics generated by linear difference equations or linear differential equations.

For example, these tools are keys to understanding outcomes attained by Paul Samuelson (1939) [Sam39] in his classic paper on interactions between the investment accelerator and the Keynesian consumption function, our topic in the lecture *Samuelson Multiplier Accelerator*.

In addition to providing foundations for Samuelson's work and extensions of it, this lecture can be read as a stand-alone quick reminder of key results from elementary high school trigonometry.

So let's dive in.

### 7.1.1 Complex Numbers

A complex number has a **real part**  $x$  and a purely **imaginary part**  $y$ .

The Euclidean, polar, and trigonometric forms of a complex number  $z$  are:

$$z = x + iy = re^{i\theta} = r(\cos \theta + i \sin \theta)$$

The second equality above is known as **Euler's formula**

- Euler contributed many other formulas too!

The complex conjugate  $\bar{z}$  of  $z$  is defined as

$$\bar{z} = x - iy = re^{-i\theta} = r(\cos \theta - i \sin \theta)$$

The value  $x$  is the **real** part of  $z$  and  $y$  is the **imaginary** part of  $z$ .

The symbol  $|z| = \sqrt{z \cdot \bar{z}} = r$  represents the **modulus** of  $z$ .

The value  $r$  is the Euclidean distance of vector  $(x, y)$  from the origin:

$$r = |z| = \sqrt{x^2 + y^2}$$

The value  $\theta$  is the angle of  $(x, y)$  with respect to the real axis.

Evidently, the tangent of  $\theta$  is  $(\frac{y}{x})$ .

Therefore,

$$\theta = \tan^{-1} \left( \frac{y}{x} \right)$$

Three elementary trigonometric functions are

$$\cos \theta = \frac{x}{r} = \frac{e^{i\theta} + e^{-i\theta}}{2}, \quad \sin \theta = \frac{y}{r} = \frac{e^{i\theta} - e^{-i\theta}}{2i}, \quad \tan \theta = \frac{y}{x}$$

We'll need the following imports:

```
%matplotlib inline
import matplotlib.pyplot as plt
plt.rcParams["figure.figsize"] = (11, 5) #set default figure size
import numpy as np
from sympy import *
```

## 7.1.2 An Example

Consider the complex number  $z = 1 + \sqrt{3}i$ .

For  $z = 1 + \sqrt{3}i$ ,  $x = 1$ ,  $y = \sqrt{3}$ .

It follows that  $r = 2$  and  $\theta = \tan^{-1}(\sqrt{3}) = \frac{\pi}{3} = 60^\circ$ .

Let's use Python to plot the trigonometric form of the complex number  $z = 1 + \sqrt{3}i$ .

```
# Abbreviate useful values and functions
π = np.pi

# Set parameters
r = 2
θ = π/3
x = r * np.cos(θ)
x_range = np.linspace(0, x, 1000)
θ_range = np.linspace(0, θ, 1000)

# Plot
fig = plt.figure(figsize=(8, 8))
ax = plt.subplot(111, projection='polar')

ax.plot((0, θ), (0, r), marker='o', color='b') # Plot r
ax.plot(np.zeros(x_range.shape), x_range, color='b') # Plot x
ax.plot(θ_range, x / np.cos(θ_range), color='b') # Plot y
```

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```
ax.plot(theta_range, np.full(theta_range.shape, 0.1), color='r') # Plot θ

ax.margins(0) # Let the plot starts at origin

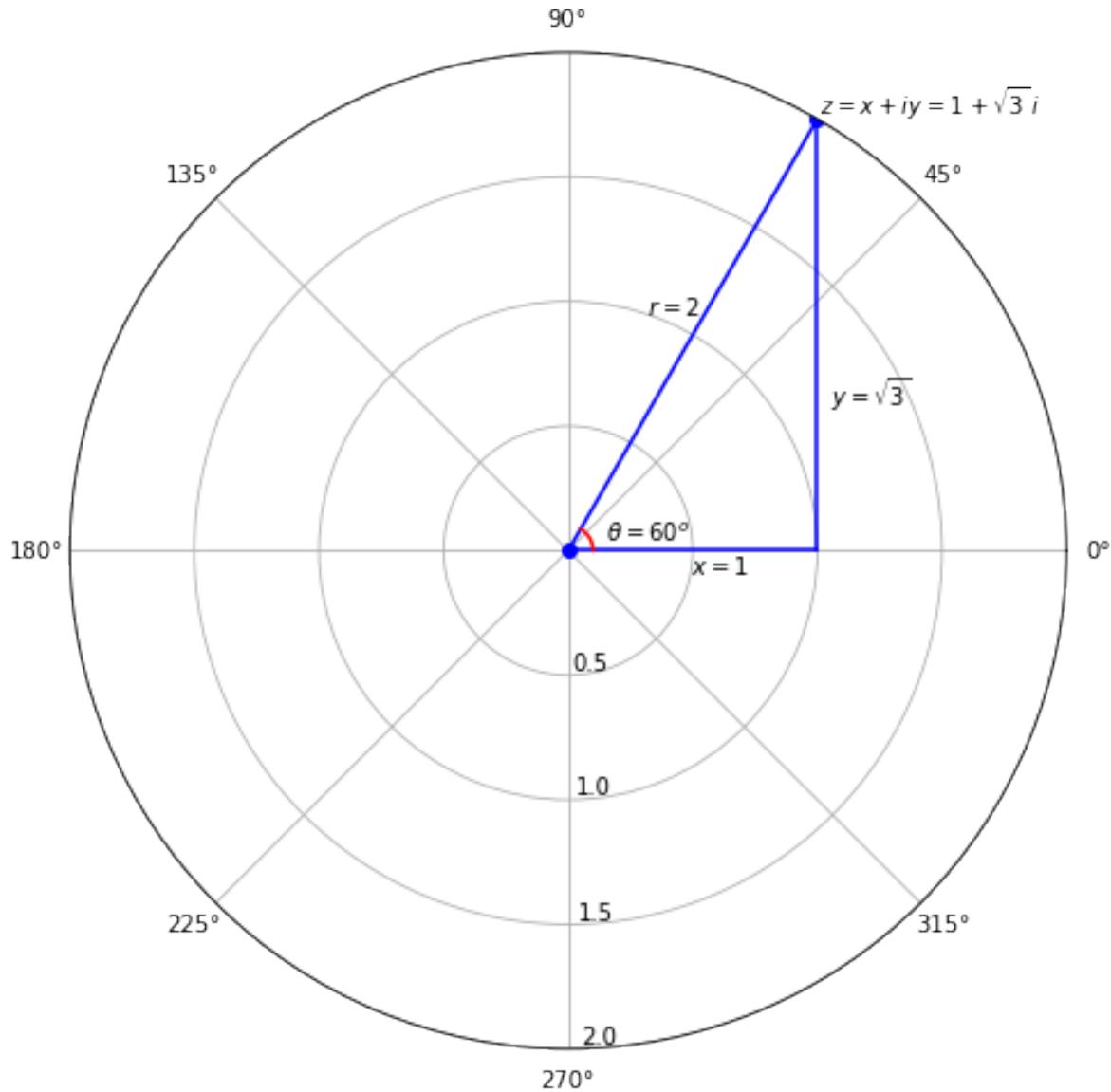
ax.set_title("Trigonometry of complex numbers", va='bottom',
             fontsize='x-large')

ax.set_rmax(2)
ax.set_rticks((0.5, 1, 1.5, 2)) # Less radial ticks
ax.set_rlabel_position(-88.5) # Get radial labels away from plotted line

ax.text(0, r+0.01, r'$z = x + iy = 1 + \sqrt{3}\text{i}$') # Label z
ax.text(theta+0.2, 1, '$r = 2$') # Label r
ax.text(0-0.2, 0.5, '$x = 1$') # Label x
ax.text(0.5, 1.2, r'$y = \sqrt{3}$') # Label y
ax.text(0.25, 0.15, r'$\theta = 60^\circ$') # Label θ

ax.grid(True)
plt.show()
```

### Trigonometry of complex numbers



## 7.2 De Moivre's Theorem

de Moivre's theorem states that:

$$(r(\cos \theta + i \sin \theta))^n = r^n e^{in\theta} = r^n (\cos n\theta + i \sin n\theta)$$

To prove de Moivre's theorem, note that

$$(r(\cos \theta + i \sin \theta))^n = (re^{i\theta})^n$$

and compute.

## 7.3 Applications of de Moivre's Theorem

### 7.3.1 Example 1

We can use de Moivre's theorem to show that  $r = \sqrt{x^2 + y^2}$ .

We have

$$\begin{aligned} 1 &= e^{i\theta}e^{-i\theta} \\ &= (\cos \theta + i \sin \theta)(\cos (-\theta) + i \sin (-\theta)) \\ &= (\cos \theta + i \sin \theta)(\cos \theta - i \sin \theta) \\ &= \cos^2 \theta + \sin^2 \theta \\ &= \frac{x^2}{r^2} + \frac{y^2}{r^2} \end{aligned}$$

and thus

$$x^2 + y^2 = r^2$$

We recognize this as a theorem of **Pythagoras**.

### 7.3.2 Example 2

Let  $z = re^{i\theta}$  and  $\bar{z} = re^{-i\theta}$  so that  $\bar{z}$  is the **complex conjugate** of  $z$ .

$(z, \bar{z})$  form a **complex conjugate pair** of complex numbers.

Let  $a = pe^{i\omega}$  and  $\bar{a} = pe^{-i\omega}$  be another complex conjugate pair.

For each element of a sequence of integers  $n = 0, 1, 2, \dots,$ .

To do so, we can apply de Moivre's formula.

Thus,

$$\begin{aligned} x_n &= az^n + \bar{a}\bar{z}^n \\ &= pe^{i\omega}(re^{i\theta})^n + pe^{-i\omega}(re^{-i\theta})^n \\ &= pr^n e^{i(\omega+n\theta)} + pr^n e^{-i(\omega+n\theta)} \\ &= pr^n [\cos(\omega + n\theta) + i \sin(\omega + n\theta) + \cos(\omega + n\theta) - i \sin(\omega + n\theta)] \\ &= 2pr^n \cos(\omega + n\theta) \end{aligned}$$

### 7.3.3 Example 3

This example provides machinery that is at the heart of Samuelson's analysis of his multiplier-accelerator model [Sam39].

Thus, consider a **second-order linear difference equation**

$$x_{n+2} = c_1 x_{n+1} + c_2 x_n$$

whose **characteristic polynomial** is

$$z^2 - c_1 z - c_2 = 0$$

or

$$(z^2 - c_1 z - c_2) = (z - z_1)(z - z_2) = 0$$

has roots  $z_1, z_2$ .

A **solution** is a sequence  $\{x_n\}_{n=0}^{\infty}$  that satisfies the difference equation.

Under the following circumstances, we can apply our example 2 formula to solve the difference equation

- the roots  $z_1, z_2$  of the characteristic polynomial of the difference equation form a complex conjugate pair
- the values  $x_0, x_1$  are given initial conditions

To solve the difference equation, recall from example 2 that

$$x_n = 2pr^n \cos(\omega + n\theta)$$

where  $\omega, p$  are coefficients to be determined from information encoded in the initial conditions  $x_1, x_0$ .

Since  $x_0 = 2p \cos \omega$  and  $x_1 = 2pr \cos(\omega + \theta)$  the ratio of  $x_1$  to  $x_0$  is

$$\frac{x_1}{x_0} = \frac{r \cos(\omega + \theta)}{\cos \omega}$$

We can solve this equation for  $\omega$  then solve for  $p$  using  $x_0 = 2pr^0 \cos(\omega + n\theta)$ .

With the `sympy` package in Python, we are able to solve and plot the dynamics of  $x_n$  given different values of  $n$ .

In this example, we set the initial values:  $-r = 0.9$  -  $\theta = \frac{1}{4}\pi$  -  $x_0 = 4$  -  $x_1 = r \cdot 2\sqrt{2} = 1.8\sqrt{2}$ .

We first numerically solve for  $\omega$  and  $p$  using `nsolve` in the `sympy` package based on the above initial condition:

```
# Set parameters
r = 0.9
θ = π/4
x0 = 4
x1 = 2 * r * sqrt(2)

# Define symbols to be calculated
ω, p = symbols('ω p', real=True)

# Solve for ω
## Note: we choose the solution near 0
eq1 = Eq(x1/x0 - r * cos(ω+θ) / cos(ω), 0)
ω = nsolve(eq1, ω, 0)
ω = np.float(ω)
print(f'ω = {ω:1.3f}')

# Solve for p
eq2 = Eq(x0 - 2 * p * cos(ω), 0)
p = nsolve(eq2, p, 0)
p = np.float(p)
print(f'p = {p:1.3f}')
```

```
ω = 0.000
p = 2.000
```

```
/tmp/ipykernel_34642/974646083.py:14: DeprecationWarning: `np.float` is a_
↳ deprecated alias for the builtin `float`. To silence this warning, use `float`_
↳ by itself. Doing this will not modify any behavior and is safe. If you_
↳ specifically wanted the numpy scalar type, use `np.float64` here.
Deprecation in NumPy 1.20; for more details and guidance: https://numpy.org/devdocs/
↳ release/1.20.0-notes.html#deprecations
    w = np.float(w)
/tmp/ipykernel_34642/974646083.py:20: DeprecationWarning: `np.float` is a_
↳ deprecated alias for the builtin `float`. To silence this warning, use `float`_
↳ by itself. Doing this will not modify any behavior and is safe. If you_
↳ specifically wanted the numpy scalar type, use `np.float64` here.
Deprecation in NumPy 1.20; for more details and guidance: https://numpy.org/devdocs/
↳ release/1.20.0-notes.html#deprecations
    p = np.float(p)
```

Using the code above, we compute that  $\omega = 0$  and  $p = 2$ .

Then we plug in the values we solve for  $\omega$  and  $p$  and plot the dynamic.

```
# Define range of n
max_n = 30
n = np.arange(0, max_n+1, 0.01)

# Define x_n
x = lambda n: 2 * p * r**n * np.cos(w + n * theta)

# Plot
fig, ax = plt.subplots(figsize=(12, 8))

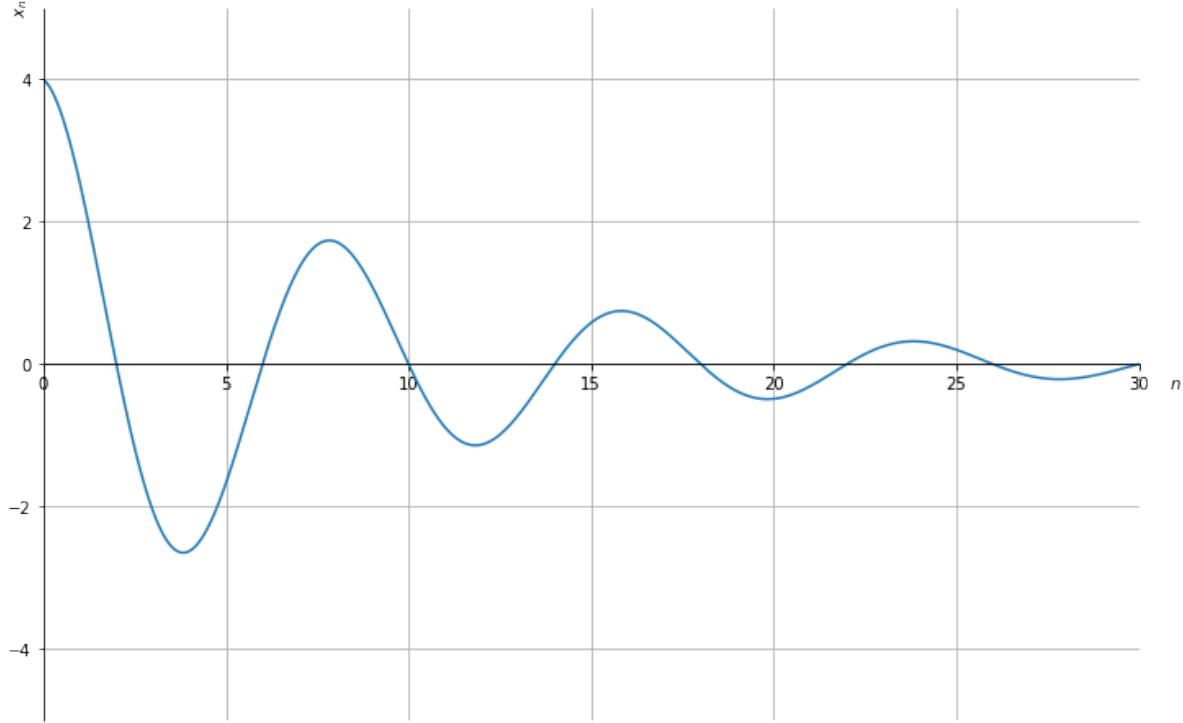
ax.plot(n, x(n))
ax.set(xlim=(0, max_n), ylim=(-5, 5), xlabel='$n$', ylabel='$x_n$')

# Set x-axis in the middle of the plot
ax.spines['bottom'].set_position('center')
ax.spines['right'].set_color('none')
ax.spines['top'].set_color('none')
ax.xaxis.set_ticks_position('bottom')
ax.yaxis.set_ticks_position('left')

ticklab = ax.xaxis.get_ticklabels()[0] # Set x-label position
trans = ticklab.get_transform()
ax.xaxis.set_label_coords(31, 0, transform=trans)

ticklab = ax.yaxis.get_ticklabels()[0] # Set y-label position
trans = ticklab.get_transform()
ax.yaxis.set_label_coords(0, 5, transform=trans)

ax.grid()
plt.show()
```



### 7.3.4 Trigonometric Identities

We can obtain a complete suite of trigonometric identities by appropriately manipulating polar forms of complex numbers.

We'll get many of them by deducing implications of the equality

$$e^{i(\omega+\theta)} = e^{i\omega}e^{i\theta}$$

For example, we'll calculate identities for

$\cos(\omega + \theta)$  and  $\sin(\omega + \theta)$ .

Using the sine and cosine formulas presented at the beginning of this lecture, we have:

$$\begin{aligned}\cos(\omega + \theta) &= \frac{e^{i(\omega+\theta)} + e^{-i(\omega+\theta)}}{2} \\ \sin(\omega + \theta) &= \frac{e^{i(\omega+\theta)} - e^{-i(\omega+\theta)}}{2i}\end{aligned}$$

We can also obtain the trigonometric identities as follows:

$$\begin{aligned}\cos(\omega + \theta) + i \sin(\omega + \theta) &= e^{i(\omega+\theta)} \\ &= e^{i\omega}e^{i\theta} \\ &= (\cos \omega + i \sin \omega)(\cos \theta + i \sin \theta) \\ &= (\cos \omega \cos \theta - \sin \omega \sin \theta) + i(\cos \omega \sin \theta + \sin \omega \cos \theta)\end{aligned}$$

Since both real and imaginary parts of the above formula should be equal, we get:

$$\begin{aligned}\cos(\omega + \theta) &= \cos \omega \cos \theta - \sin \omega \sin \theta \\ \sin(\omega + \theta) &= \cos \omega \sin \theta + \sin \omega \cos \theta\end{aligned}$$

The equations above are also known as the **angle sum identities**. We can verify the equations using the `simplify` function in the `sympy` package:

```
# Define symbols
w, theta = symbols('w theta', real=True)

# Verify
print("cos(w)cos(theta) - sin(w)sin(theta) =", 
      simplify(cos(w)*cos(theta) - sin(w) * sin(theta)))
print("cos(w)sin(theta) + sin(w)cos(theta) =", 
      simplify(cos(w)*sin(theta) + sin(w) * cos(theta)))
```

```
cos(w)cos(theta) - sin(w)sin(theta) = cos(theta + w)
cos(w)sin(theta) + sin(w)cos(theta) = sin(theta + w)
```

### 7.3.5 Trigonometric Integrals

We can also compute the trigonometric integrals using polar forms of complex numbers.

For example, we want to solve the following integral:

$$\int_{-\pi}^{\pi} \cos(\omega) \sin(\omega) d\omega$$

Using Euler's formula, we have:

$$\begin{aligned} \int \cos(\omega) \sin(\omega) d\omega &= \int \frac{(e^{i\omega} + e^{-i\omega})}{2} \frac{(e^{i\omega} - e^{-i\omega})}{2i} d\omega \\ &= \frac{1}{4i} \int e^{2i\omega} - e^{-2i\omega} d\omega \\ &= \frac{1}{4i} \left( \frac{-i}{2} e^{2i\omega} - \frac{i}{2} e^{-2i\omega} + C_1 \right) \\ &= -\frac{1}{8} \left[ \left( e^{i\omega} \right)^2 + \left( e^{-i\omega} \right)^2 - 2 \right] + C_2 \\ &= -\frac{1}{8} (e^{i\omega} - e^{-i\omega})^2 + C_2 \\ &= \frac{1}{2} \left( \frac{e^{i\omega} - e^{-i\omega}}{2i} \right)^2 + C_2 \\ &= \frac{1}{2} \sin^2(\omega) + C_2 \end{aligned}$$

and thus:

$$\int_{-\pi}^{\pi} \cos(\omega) \sin(\omega) d\omega = \frac{1}{2} \sin^2(\pi) - \frac{1}{2} \sin^2(-\pi) = 0$$

We can verify the analytical as well as numerical results using `integrate` in the `sympy` package:

```
# Set initial printing
init_printing()

w = Symbol('w')
print('The analytical solution for integral of cos(w)sin(w) is:')
integrate(cos(w) * sin(w), w)
```

The analytical solution for integral of  $\cos(\omega)\sin(\omega)$  is:

```
/usr/share/miniconda3/envs/quantecon/lib/python3.8/site-packages/IPython/lib/
    <latextools.py:126: MatplotlibDeprecationWarning:
The to_png function was deprecated in Matplotlib 3.4 and will be removed two minor
    <releases later. Use mathtext.math_to_image instead.
    mt.to_png(f, s, fontsize=12, dpi=dpi, color=color)
/usr/share/miniconda3/envs/quantecon/lib/python3.8/site-packages/IPython/lib/
    <latextools.py:126: MatplotlibDeprecationWarning:
The to_rgba function was deprecated in Matplotlib 3.4 and will be removed two_
    <minor releases later. Use mathtext.math_to_image instead.
    mt.to_png(f, s, fontsize=12, dpi=dpi, color=color)
/usr/share/miniconda3/envs/quantecon/lib/python3.8/site-packages/IPython/lib/
    <latextools.py:126: MatplotlibDeprecationWarning:
The to_mask function was deprecated in Matplotlib 3.4 and will be removed two_
    <minor releases later. Use mathtext.math_to_image instead.
    mt.to_png(f, s, fontsize=12, dpi=dpi, color=color)
/usr/share/miniconda3/envs/quantecon/lib/python3.8/site-packages/IPython/lib/
    <latextools.py:126: MatplotlibDeprecationWarning:
The MathtextBackendBitmap class was deprecated in Matplotlib 3.4 and will be_
    <removed two minor releases later. Use mathtext.math_to_image instead.
    mt.to_png(f, s, fontsize=12, dpi=dpi, color=color)
```

$$\sin^2(\omega)/2$$

```
print('The numerical solution for the integral of cos(\omega)sin(\omega) \
from -\pi to \pi is:')
integrate(cos(\omega) * sin(\omega), (\omega, -\pi, \pi))
```

The numerical solution for the integral of  $\cos(\omega)\sin(\omega)$  from  $-\pi$  to  $\pi$  is:

0

### 7.3.6 Exercises

We invite the reader to verify analytically and with the `sympy` package the following two equalities:

$$\int_{-\pi}^{\pi} \cos(\omega)^2 d\omega = \frac{\pi}{2}$$

$$\int_{-\pi}^{\pi} \sin(\omega)^2 d\omega = \frac{\pi}{2}$$

## CIRCULANT MATRICES

### 8.1 Overview

This lecture describes circulant matrices and some of their properties.

Circulant matrices have a special structure that connects them to useful concepts including

- convolution
- Fourier transforms
- permutation matrices

Because of these connections, circulant matrices are widely used in machine learning, for example, in image processing.

We begin by importing some Python packages

```
import numpy as np
from numba import njit
import matplotlib.pyplot as plt
%matplotlib inline

np.set_printoptions(precision=3, suppress=True)
```

### 8.2 Constructing a Circulant Matrix

To construct an  $N \times N$  circulant matrix, we need only the first row, say,

$$[c_0 \ c_1 \ c_2 \ c_3 \ c_4 \ \cdots \ c_{N-1}] .$$

After setting entries in the first row, the remaining rows of a circulant matrix are determined as follows:

$$C = \begin{bmatrix} c_0 & c_1 & c_2 & c_3 & c_4 & \cdots & c_{N-1} \\ c_{N-1} & c_0 & c_1 & c_2 & c_3 & \cdots & c_{N-2} \\ c_{N-2} & c_{N-1} & c_0 & c_1 & c_2 & \cdots & c_{N-3} \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ c_3 & c_4 & c_5 & c_6 & c_7 & \cdots & c_2 \\ c_2 & c_3 & c_4 & c_5 & c_6 & \cdots & c_1 \\ c_1 & c_2 & c_3 & c_4 & c_5 & \cdots & c_0 \end{bmatrix} \quad (8.1)$$

It is also possible to construct a circulant matrix by creating the transpose of the above matrix, in which case only the first column needs to be specified.

Let's write some Python code to generate a circulant matrix.

```
@njit
def construct_circulant(row):

    N = row.size

    C = np.empty((N, N))

    for i in range(N):

        C[i, i:] = row[:N-i]
        C[i, :i] = row[N-i:]

    return C
```

```
# a simple case when N = 3
construct_circulant(np.array([1., 2., 3.]))
```

```
array([[1., 2., 3.],
       [3., 1., 2.],
       [2., 3., 1.]])
```

## 8.2.1 Some Properties of Circulant Matrices

Here are some useful properties:

Suppose that  $A$  and  $B$  are both circulant matrices. Then it can be verified that

- The transpose of a circulant matrix is a circulant matrix.
- $A + B$  is a circulant matrix
- $AB$  is a circulant matrix
- $AB = BA$

Now consider a circulant matrix with first row

$$c = [c_0 \ c_1 \ \cdots \ c_{N-1}]$$

and consider a vector

$$a = [a_0 \ a_1 \ \cdots \ a_{N-1}]$$

The **convolution** of vectors  $c$  and  $a$  is defined as the vector  $b = c * a$  with components

$$b_k = \sum_{i=0}^{n-1} c_{k-i} a_i \tag{8.2}$$

We use  $*$  to denote **convolution** via the calculation described in equation (8.2).

It can be verified that the vector  $b$  satisfies

$$b = C^T a$$

where  $C^T$  is the transpose of the circulant matrix defined in equation (8.1).

## 8.3 Connection to Permutation Matrix

A good way to construct a circulant matrix is to use a **permutation matrix**.

Before defining a permutation **matrix**, we'll define a **permutation**.

A **permutation** of a set of the set of non-negative integers  $\{0, 1, 2, \dots\}$  is a one-to-one mapping of the set into itself.

A permutation of a set  $\{1, 2, \dots, n\}$  rearranges the  $n$  integers in the set.

A **permutation matrix** is obtained by permuting the rows of an  $n \times n$  identity matrix according to a permutation of the numbers 1 to  $n$ .

Thus, every row and every column contain precisely a single 1 with 0 everywhere else.

Every permutation corresponds to a unique permutation matrix.

For example, the  $N \times N$  matrix

$$P = \begin{bmatrix} 0 & 1 & 0 & 0 & \cdots & 0 \\ 0 & 0 & 1 & 0 & \cdots & 0 \\ 0 & 0 & 0 & 1 & \cdots & 0 \\ \vdots & \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & 0 & \cdots & 1 \\ 1 & 0 & 0 & 0 & \cdots & 0 \end{bmatrix} \quad (8.3)$$

serves as a **cyclic shift** operator that, when applied to an  $N \times 1$  vector  $h$ , shifts entries in rows 2 through  $N$  up one row and shifts the entry in row 1 to row  $N$ .

Eigenvalues of the cyclic shift permutation matrix  $P$  defined in equation (8.3) can be computed by constructing

$$P - \lambda I = \begin{bmatrix} -\lambda & 1 & 0 & 0 & \cdots & 0 \\ 0 & -\lambda & 1 & 0 & \cdots & 0 \\ 0 & 0 & -\lambda & 1 & \cdots & 0 \\ \vdots & \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & 0 & \cdots & 1 \\ 1 & 0 & 0 & 0 & \cdots & -\lambda \end{bmatrix}$$

and solving

$$\det(P - \lambda I) = (-1)^N \lambda^N - 1 = 0$$

Eigenvalues  $\lambda_i$  can be complex.

Magnitudes  $|\lambda_i|$  of these eigenvalues  $\lambda_i$  all equal 1.

Thus, **singular values** of the permutation matrix  $P$  defined in equation (8.3) all equal 1.

It can be verified that permutation matrices are orthogonal matrices:

$$PP' = I$$

## 8.4 Examples with Python

Let's write some Python code to illustrate these ideas.

```
@njit
def construct_P(N):
    P = np.zeros((N, N))

    for i in range(N-1):
        P[i, i+1] = 1
        P[-1, 0] = 1

    return P
```

```
P4 = construct_P(4)
P4
```

```
array([[0., 1., 0., 0.],
       [0., 0., 1., 0.],
       [0., 0., 0., 1.],
       [1., 0., 0., 0.]])
```

```
# compute the eigenvalues and eigenvectors
Q, Q = np.linalg.eig(P4)
```

```
for i in range(4):
    print(f'{i} = {Q[i]:.1f} \nvec{i} = {Q[i, :]} \n')
```

```
i0 = -1.0+0.0j
vec0 = [-0.5+0.j  0. +0.5j  0. -0.5j -0.5+0.j]

i1 = 0.0+1.0j
vec1 = [ 0.5+0.j -0.5+0.j -0.5-0.j -0.5+0.j]

i2 = 0.0-1.0j
vec2 = [-0.5+0.j  0. -0.5j  0. +0.5j -0.5+0.j]

i3 = 1.0+0.0j
vec3 = [ 0.5+0.j  0.5-0.j  0.5+0.j -0.5+0.j]
```

In graphs below, we shall portray eigenvalues of a shift permutation matrix in the complex plane.

These eigenvalues are uniformly distributed along the unit circle.

They are the  $n$  **roots of unity**, meaning they are the  $n$  numbers  $z$  that solve  $z^n = 1$ , where  $z$  is a complex number.

In particular, the  $n$  roots of unity are

$$z = \exp\left(\frac{2\pi jk}{N}\right), \quad k = 0, \dots, N-1$$

where  $j$  denotes the purely imaginary unit number.

```
fig, ax = plt.subplots(2, 2, figsize=(10, 10))

for i, N in enumerate([3, 4, 6, 8]):

    row_i = i // 2
    col_i = i % 2

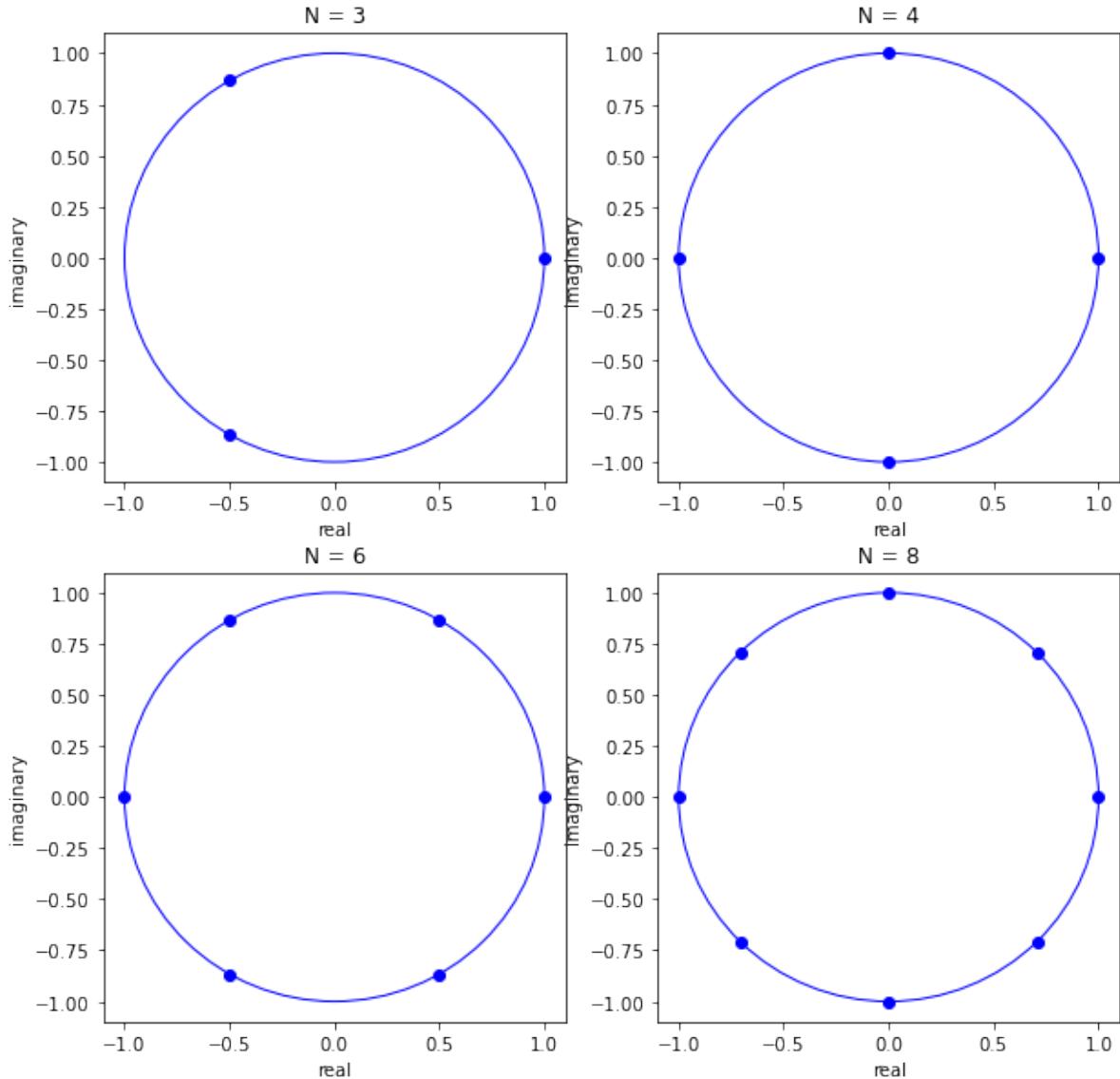
    P = construct_P(N)
    E, Q = np.linalg.eig(P)

    circ = plt.Circle((0, 0), radius=1, edgecolor='b', facecolor='None')
    ax[row_i, col_i].add_patch(circ)

    for j in range(N):
        ax[row_i, col_i].scatter(E[j].real, E[j].imag, c='b')

    ax[row_i, col_i].set_title(f'N = {N}')
    ax[row_i, col_i].set_xlabel('real')
    ax[row_i, col_i].set_ylabel('imaginary')

plt.show()
```



For a vector of coefficients  $\{c_i\}_{i=0}^{n-1}$ , eigenvectors of  $P$  are also eigenvectors of

$$C = c_0 I + c_1 P + c_2 P^2 + \cdots + c_{N-1} P^{N-1}.$$

Consider an example in which  $N = 8$  and let  $w = e^{-2\pi j/N}$ .

It can be verified that the matrix  $F_8$  of eigenvectors of  $P_8$  is

$$F_8 = \begin{bmatrix} 1 & 1 & 1 & \cdots & 1 \\ 1 & w & w^2 & \cdots & w^7 \\ 1 & w^2 & w^4 & \cdots & w^{14} \\ 1 & w^3 & w^6 & \cdots & w^{21} \\ 1 & w^4 & w^8 & \cdots & w^{28} \\ 1 & w^5 & w^{10} & \cdots & w^{35} \\ 1 & w^6 & w^{12} & \cdots & w^{42} \\ 1 & w^7 & w^{14} & \cdots & w^{49} \end{bmatrix}$$

The matrix  $F_8$  defines a Discrete Fourier Transform.

To convert it into an orthogonal eigenvector matrix, we can simply normalize it by dividing every entry by  $\sqrt{8}$ .

- stare at the first column of  $F_8$  above to convince yourself of this fact

The eigenvalues corresponding to each eigenvector are  $\{w^j\}_{j=0}^7$  in order.

```
def construct_F(N):

    w = np.e ** (-np.complex(0, 2*np.pi/N))

    F = np.ones((N, N), dtype=np.complex)
    for i in range(1, N):
        F[i, 1:] = w ** (i * np.arange(1, N))

    return F, w
```

```
F8, w = construct_F(8)
```

```
/tmp/ipykernel_16427/903011294.py:3: DeprecationWarning: `np.complex` is a_
↳ deprecated alias for the builtin `complex`. To silence this warning, use_
↳ `complex` by itself. Doing this will not modify any behavior and is safe. If you_
↳ specifically wanted the numpy scalar type, use `np.complex128` here.
Deprecated in NumPy 1.20; for more details and guidance: https://numpy.org/devdocs/
↳ release/1.20.0-notes.html#deprecations
    w = np.e ** (-np.complex(0, 2*np.pi/N))
/tmp/ipykernel_16427/903011294.py:5: DeprecationWarning: `np.complex` is a_
↳ deprecated alias for the builtin `complex`. To silence this warning, use_
↳ `complex` by itself. Doing this will not modify any behavior and is safe. If you_
↳ specifically wanted the numpy scalar type, use `np.complex128` here.
Deprecated in NumPy 1.20; for more details and guidance: https://numpy.org/devdocs/
↳ release/1.20.0-notes.html#deprecations
    F = np.ones((N, N), dtype=np.complex)
```

```
w
```

```
(0.7071067811865476-0.7071067811865475j)
```

```
F8
```

```
array([[ 1. +0.j,   1. +0.j],
       [ 1. +0.j,   1. +0.j],
       [ 1. +0.j,   0.707-0.707j,  0. -1.j,   -0.707-0.707j,  0.707+0.707j,  0.707+0.707j,  -0.707-0.707j,  -0.707-0.707j],
       [-1. -0.j,   -0.707+0.707j,  -0. +1.j,   0.707-0.707j,  -0.707+0.707j,  -0.707+0.707j,  0.707-0.707j,  0.707-0.707j],
       [ 1. +0.j,   0. -1.j,   -1. -0.j,   -0. -1.j,   0. +1.j,   0. +1.j,   -0. -1.j,   -0. -1.j],
       [ 1. +0.j,   0. -1.j,   -1. -0.j,   -0. -1.j,   0. +1.j,   0. +1.j,   -0. -1.j,   -0. -1.j],
       [ 1. +0.j,   -0.707-0.707j,  -0. +1.j,   0.707-0.707j,  -0.707+0.707j,  -0.707+0.707j,  0.707-0.707j,  0.707-0.707j],
       [-1. -0.j,   0.707+0.707j,   0. -1.j,   -0.707-0.707j,   0.707+0.707j,   0.707+0.707j,  -0.707-0.707j,  -0.707-0.707j],
       [ 1. +0.j,   -1. -0.j,   1. +0.j,   1. +0.j,   -1. -0.j,   -1. -0.j,   1. +0.j,   1. +0.j],
       [ 1. +0.j,   -1. -0.j,   1. +0.j,   1. +0.j,   -1. -0.j,   -1. -0.j,   1. +0.j,   1. +0.j],
       [ 1. +0.j,   -0.707+0.707j,  0. -1.j,   0.707+0.707j,  -0.707-0.707j,  -0.707-0.707j,  0.707+0.707j,  0.707+0.707j],
       [-1. -0.j,   0.707-0.707j,  -0. +1.j,   -0.707+0.707j,   0.707-0.707j,   0.707-0.707j,  -0.707+0.707j,  -0.707+0.707j],
       [ 1. +0.j,   -0. +1.j,   -1. -0.j,   -0. -1.j,   0. +1.j,   0. +1.j,   0. -1.j,   0. -1.j],
       [ 1. +0.j,   0.707+0.707j,  -0. +1.j,   0.707-0.707j,   -0.707+0.707j,   -0.707+0.707j,  0.707-0.707j,  0.707-0.707j],
       [-1. -0.j,   -0.707-0.707j,  0. -1.j,   0.707-0.707j,   -0.707+0.707j,   -0.707+0.707j,  0.707-0.707j,  0.707-0.707j]])
```

```
# normalize
Q8 = F8 / np.sqrt(8)
```

```
# verify the orthogonality (unitarity)
Q8 @ np.conjugate(Q8)
```

```
array([[ 1.+0.j, -0.+0.j, -0.+0.j, -0.+0.j, -0.+0.j,  0.+0.j,  0.+0.j,
        0.+0.j],
       [-0.-0.j,  1.+0.j, -0.+0.j, -0.+0.j, -0.+0.j, -0.+0.j,  0.+0.j,
        0.+0.j],
       [-0.-0.j, -0.-0.j,  1.+0.j, -0.+0.j, -0.+0.j, -0.+0.j,  0.+0.j,
        0.+0.j],
       [-0.-0.j, -0.-0.j, -0.-0.j,  1.+0.j, -0.+0.j, -0.+0.j, -0.+0.j,
        0.+0.j],
       [-0.-0.j, -0.-0.j, -0.-0.j, -0.-0.j, -0.-0.j,  1.+0.j, -0.+0.j,
        0.+0.j],
       [ 0.-0.j,  0.-0.j,  0.-0.j, -0.-0.j, -0.-0.j, -0.-0.j,  1.+0.j,
        0.+0.j],
       [ 0.-0.j,  0.-0.j,  0.-0.j, -0.-0.j, -0.-0.j, -0.-0.j, -0.-0.j,
        1.+0.j]])
```

Let's verify that  $k$ th column of  $Q_8$  is an eigenvector of  $P_8$  with an eigenvalue  $w^k$ .

```
P8 = construct_P(8)
```

```
diff_arr = np.empty(8, dtype=np.complex)
for j in range(8):
    diff = P8 @ Q8[:, j] - w ** j * Q8[:, j]
    diff_arr[j] = diff @ diff.T
```

```
/tmp/ipykernel_16427/646542455.py:1: DeprecationWarning: `np.complex` is a
  ↪ deprecated alias for the builtin `complex`. To silence this warning, use
  ↪ `complex` by itself. Doing this will not modify any behavior and is safe. If you
  ↪ specifically wanted the numpy scalar type, use `np.complex128` here.
Deprecated in NumPy 1.20; for more details and guidance: https://numpy.org/devdocs/
  ↪ release/1.20.0-notes.html#deprecations
    diff_arr = np.empty(8, dtype=np.complex)
```

```
diff_arr
```

```
array([ 0.+0.j, -0.+0.j, -0.+0.j, -0.+0.j, -0.+0.j, -0.+0.j, -0.+0.j,
       -0.+0.j])
```

## 8.5 Associated Permutation Matrix

Next, we execute calculations to verify that the circulant matrix  $C$  defined in equation (8.1) can be written as

$$C = c_0I + c_1P + \cdots + c_{n-1}P^{n-1}$$

and that every eigenvector of  $P$  is also an eigenvector of  $C$ .

We illustrate this for  $N = 8$  case.

```
c = np.random.random(8)
```

```
c
```

```
array([0.94 , 0.469, 0.053, 0.673, 0.742, 0.949, 0.355, 0.006])
```

```
C8 = construct_circulant(c)
```

Compute  $c_0I + c_1P + \cdots + c_{n-1}P^{n-1}$ .

```
N = 8

C = np.zeros((N, N))
P = np.eye(N)

for i in range(N):
    C += c[i] * P
    P = P8 @ P
```

```
C
```

```
array([[0.94 , 0.469, 0.053, 0.673, 0.742, 0.949, 0.355, 0.006],
       [0.006, 0.94 , 0.469, 0.053, 0.673, 0.742, 0.949, 0.355],
       [0.355, 0.006, 0.94 , 0.469, 0.053, 0.673, 0.742, 0.949],
       [0.949, 0.355, 0.006, 0.94 , 0.469, 0.053, 0.673, 0.742],
       [0.742, 0.949, 0.355, 0.006, 0.94 , 0.469, 0.053, 0.673],
       [0.673, 0.742, 0.949, 0.355, 0.006, 0.94 , 0.469, 0.053],
       [0.053, 0.673, 0.742, 0.949, 0.355, 0.006, 0.94 , 0.469],
       [0.469, 0.053, 0.673, 0.742, 0.949, 0.355, 0.006, 0.94 ]])
```

```
C8
```

```
array([[0.94 , 0.469, 0.053, 0.673, 0.742, 0.949, 0.355, 0.006],
       [0.006, 0.94 , 0.469, 0.053, 0.673, 0.742, 0.949, 0.355],
       [0.355, 0.006, 0.94 , 0.469, 0.053, 0.673, 0.742, 0.949],
       [0.949, 0.355, 0.006, 0.94 , 0.469, 0.053, 0.673, 0.742],
       [0.742, 0.949, 0.355, 0.006, 0.94 , 0.469, 0.053, 0.673],
       [0.673, 0.742, 0.949, 0.355, 0.006, 0.94 , 0.469, 0.053],
       [0.053, 0.673, 0.742, 0.949, 0.355, 0.006, 0.94 , 0.469],
       [0.469, 0.053, 0.673, 0.742, 0.949, 0.355, 0.006, 0.94 ]])
```

Now let's compute the difference between two circulant matrices that we have constructed in two different ways.

```
np.abs(C - C8).max()
```

```
0.0
```

The  $k$ th column of  $P_8$  associated with eigenvalue  $w^{k-1}$  is an eigenvector of  $C_8$  associated with an eigenvalue  $\sum_{h=0}^7 c_j w^{hk}$ .

```
_C8 = np.zeros(8, dtype=np.complex)

for j in range(8):
    for k in range(8):
        _C8[j] += c[k] * w ** (j * k)
```

```
/tmp/ipykernel_16427/2758365829.py:1: DeprecationWarning: `np.complex` is a_
↳ deprecated alias for the builtin `complex`. To silence this warning, use_
↳ `complex` by itself. Doing this will not modify any behavior and is safe. If you_
↳ specifically wanted the numpy scalar type, use `np.complex128` here.
Deprecation in NumPy 1.20; for more details and guidance: https://numpy.org/devdocs/
↳ release/1.20.0-notes.html#deprecations
_C8 = np.zeros(8, dtype=np.complex)
```

```
_C8
```

```
array([ 4.186+0.j     , -0.613+0.17j   ,  1.275-0.739j,  1.008-0.434j,
       -0.005-0.j     ,  1.008+0.434j,  1.275+0.739j, -0.613-0.17j  ])
```

We can verify this by comparing  $C8 @ Q8[:, j]$  with  $_C8[j] * Q8[:, j]$ .

```
# verify
for j in range(8):
    diff = C8 @ Q8[:, j] - _C8[j] * Q8[:, j]
    print(diff)
```

```
[0.+0.j 0.+0.j 0.+0.j 0.+0.j 0.+0.j 0.+0.j 0.+0.j 0.+0.j]
[ 0.-0.j 0.-0.j -0.-0.j -0.-0.j -0.-0.j -0.-0.j -0.+0.j -0.+0.j]
[ 0.-0.j 0.-0.j -0.-0.j -0.-0.j -0.-0.j -0.+0.j 0.+0.j 0.-0.j]
[-0.+0.j 0.-0.j 0.-0.j -0.-0.j -0.-0.j 0.-0.j -0.+0.j 0.-0.j]
[-0.-0.j 0.-0.j 0.-0.j -0.-0.j -0.-0.j 0.-0.j -0.+0.j 0.-0.j]
[ 0.+0.j -0.-0.j 0.-0.j 0.-0.j 0.-0.j -0.-0.j 0.+0.j -0.-0.j]
[ 0.+0.j -0.-0.j 0.-0.j 0.-0.j 0.-0.j 0.+0.j -0.+0.j -0.-0.j]
[-0.+0.j -0.-0.j -0.-0.j 0.-0.j 0.-0.j 0.-0.j 0.+0.j 0.+0.j]
```

## 8.6 Discrete Fourier Transform

The **Discrete Fourier Transform** (DFT) allows us to represent a discrete time sequence as a weighted sum of complex sinusoids.

Consider a sequence of  $N$  real numbers  $\{x_j\}_{j=0}^{N-1}$ .

The **Discrete Fourier Transform** maps  $\{x_j\}_{j=0}^{N-1}$  into a sequence of complex numbers  $\{X_k\}_{k=0}^{N-1}$ .

where

$$X_k = \sum_{n=0}^{N-1} x_n e^{-2\pi \frac{kn}{N} i}$$

```
def DFT (x):
    "The discrete Fourier transform."
    N = len(x)
    w = np.e ** (-np.complex(0, 2*np.pi/N))

    X = np.zeros(N, dtype=np.complex)
    for k in range(N):
        for n in range(N):
            X[k] += x[n] * w ** (k * n)

    return X
```

Consider the following example.

$$x_n = \begin{cases} 1/2 & n = 0, 1 \\ 0 & \text{otherwise} \end{cases}$$

```
x = np.zeros(10)
x[0:2] = 1/2
```

x

```
array([0.5, 0.5, 0., 0., 0., 0., 0., 0., 0., 0.])
```

Apply a discrete Fourier transform.

```
X = DFT(x)
```

```
/tmp/ipykernel_16427/1700622740.py:5: DeprecationWarning: `np.complex` is a_
↳ deprecated alias for the builtin `complex`. To silence this warning, use_
↳ `complex` by itself. Doing this will not modify any behavior and is safe. If you_
↳ specifically wanted the numpy scalar type, use `np.complex128` here.
Deprecation in NumPy 1.20; for more details and guidance: https://numpy.org/devdocs/
↳ release/1.20.0-notes.html#deprecations
    w = np.e ** (-np.complex(0, 2*np.pi/N))
/tmp/ipykernel_16427/1700622740.py:7: DeprecationWarning: `np.complex` is a_
↳ deprecated alias for the builtin `complex`. To silence this warning, use_
↳ `complex` by itself. Doing this will not modify any behavior and is safe. If you_
↳ specifically wanted the numpy scalar type, use `np.complex128` here.
Deprecation in NumPy 1.20; for more details and guidance: https://numpy.org/devdocs/
↳ release/1.20.0-notes.html#deprecations
    X = np.zeros(N, dtype=np.complex)
```

x

```
array([ 1. +0.j ,  0.905-0.294j,  0.655-0.476j,  0.345-0.476j,
       0.095-0.294j, -0. +0.j ,  0.095+0.294j,  0.345+0.476j,
      0.655+0.476j,  0.905+0.294j])
```

We can plot magnitudes of a sequence of numbers and the associated discrete Fourier transform.

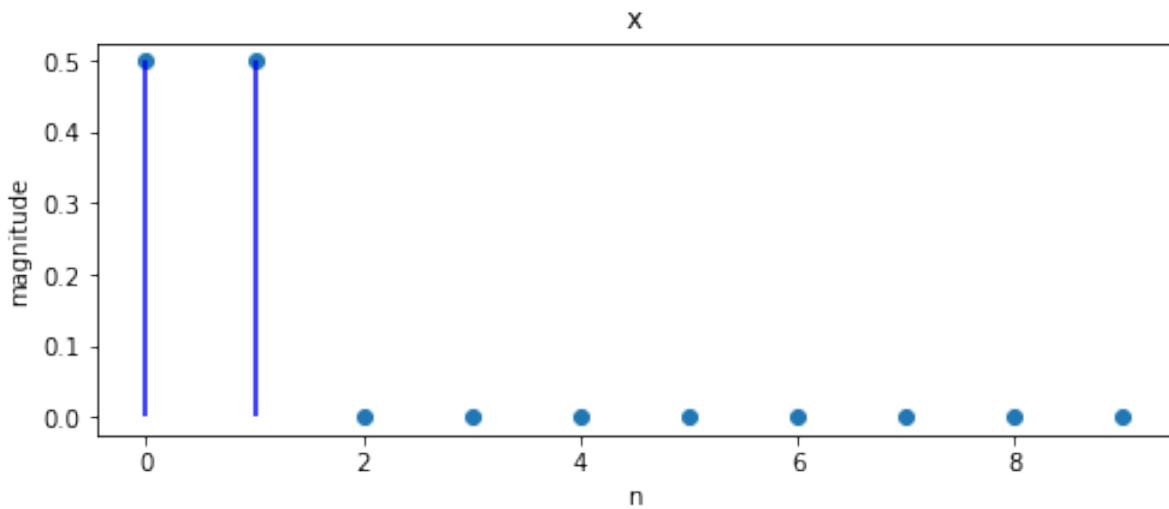
```
def plot_magnitude(x=None, X=None):

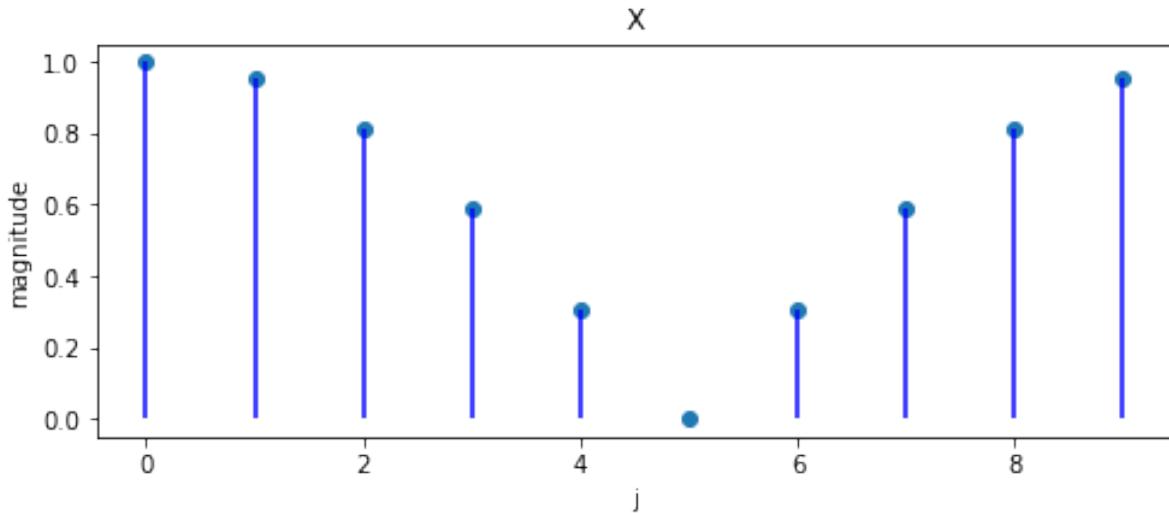
    data = []
    names = []
    xs = []
    if (x is not None):
        data.append(x)
        names.append('x')
        xs.append('n')
    if (X is not None):
        data.append(X)
        names.append('X')
        xs.append('j')

    num = len(data)
    for i in range(num):
        n = data[i].size
        plt.figure(figsize=(8, 3))
        plt.scatter(range(n), np.abs(data[i]))
        plt.vlines(range(n), 0, np.abs(data[i]), color='b')

        plt.xlabel(xs[i])
        plt.ylabel('magnitude')
        plt.title(names[i])
        plt.show()
```

```
plot_magnitude(x=x, X=X)
```





The **inverse Fourier transform** transforms a Fourier transform  $X$  of  $x$  back to  $x$ .

The inverse Fourier transform is defined as

$$x_n = \sum_{k=0}^{N-1} \frac{1}{N} X_k e^{2\pi(\frac{k n}{N})i}, \quad n = 0, 1, \dots, N - 1$$

```
def inverse_transform(X):

    N = len(X)
    w = np.e ** (np.complex(0, 2*np.pi/N))

    x = np.zeros(N, dtype=np.complex)
    for n in range(N):
        for k in range(N):
            x[n] += X[k] * w ** (k * n) / N

    return x
```

```
inverse_transform(X)
```

```
/tmp/ipykernel_16427/1761241726.py:4: DeprecationWarning: `np.complex` is a_
↳ deprecated alias for the builtin `complex`. To silence this warning, use_
↳ `complex` by itself. Doing this will not modify any behavior and is safe. If you_
↳ specifically wanted the numpy scalar type, use `np.complex128` here.
Deprecation in NumPy 1.20; for more details and guidance: https://numpy.org/devdocs/
↳ release/1.20.0-notes.html#deprecations
    w = np.e ** (np.complex(0, 2*np.pi/N))
/tmp/ipykernel_16427/1761241726.py:6: DeprecationWarning: `np.complex` is a_
↳ deprecated alias for the builtin `complex`. To silence this warning, use_
↳ `complex` by itself. Doing this will not modify any behavior and is safe. If you_
↳ specifically wanted the numpy scalar type, use `np.complex128` here.
Deprecation in NumPy 1.20; for more details and guidance: https://numpy.org/devdocs/
↳ release/1.20.0-notes.html#deprecations
    x = np.zeros(N, dtype=np.complex)
```

```
array([ 0.5+0.j,  0.5-0.j, -0. -0.j, -0. -0.j, -0. -0.j, -0. -0.j,
       -0. +0.j, -0. +0.j, -0. +0.j, -0. +0.j])
```

Another example is

$$x_n = 2 \cos\left(2\pi \frac{11}{40}n\right), n = 0, 1, 2, \dots, 19$$

Since  $N = 20$ , we cannot use an integer multiple of  $\frac{1}{20}$  to represent a frequency  $\frac{11}{40}$ .

To handle this, we shall end up using all  $N$  of the available frequencies in the DFT.

Since  $\frac{11}{40}$  is in between  $\frac{10}{40}$  and  $\frac{12}{40}$  (each of which is an integer multiple of  $\frac{1}{20}$ ), the complex coefficients in the DFT have their largest magnitudes at  $k = 5, 6, 15, 16$ , not just at a single frequency.

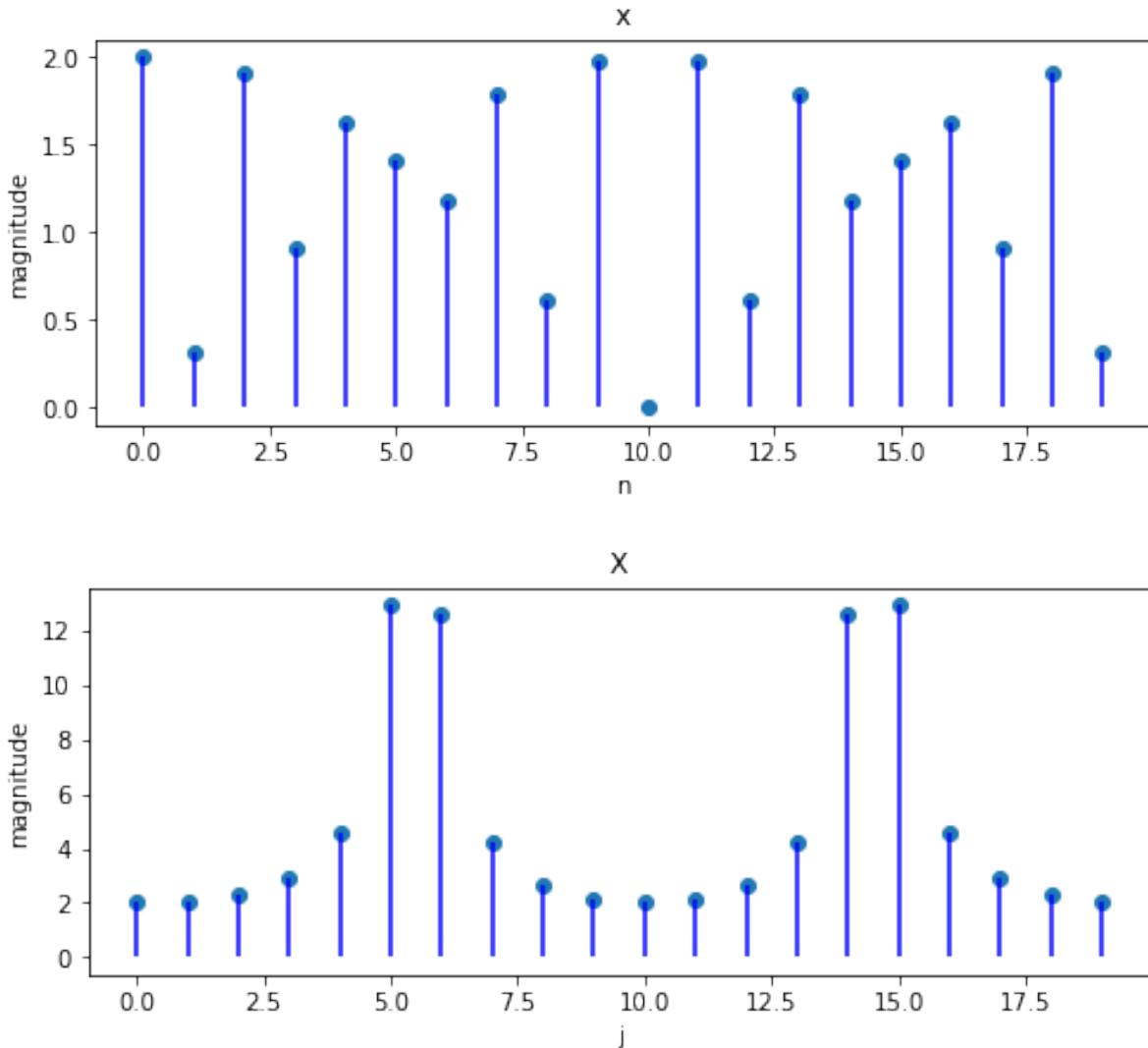
```
N = 20
x = np.empty(N)

for j in range(N):
    x[j] = 2 * np.cos(2 * np.pi * 11 * j / 40)
```

```
X = DFT(x)
```

```
/tmp/ipykernel_16427/1700622740.py:5: DeprecationWarning: `np.complex` is a_
↳ deprecated alias for the builtin `complex`. To silence this warning, use_
↳ `complex` by itself. Doing this will not modify any behavior and is safe. If you_
↳ specifically wanted the numpy scalar type, use `np.complex128` here.
Deprecation in NumPy 1.20; for more details and guidance: https://numpy.org/devdocs/
↳ release/1.20.0-notes.html#deprecations
    w = np.e ** (-np.complex(0, 2*np.pi/N))
/tmp/ipykernel_16427/1700622740.py:7: DeprecationWarning: `np.complex` is a_
↳ deprecated alias for the builtin `complex`. To silence this warning, use_
↳ `complex` by itself. Doing this will not modify any behavior and is safe. If you_
↳ specifically wanted the numpy scalar type, use `np.complex128` here.
Deprecation in NumPy 1.20; for more details and guidance: https://numpy.org/devdocs/
↳ release/1.20.0-notes.html#deprecations
    X = np.zeros(N, dtype=np.complex)
```

```
plot_magnitude(x=x, X=X)
```



What happens if we change the last example to  $x_n = 2 \cos(2\pi \frac{10}{40}n)$ ?

Note that  $\frac{10}{40}$  is an integer multiple of  $\frac{1}{20}$ .

```
N = 20
x = np.empty(N)

for j in range(N):
    x[j] = 2 * np.cos(2 * np.pi * 10 * j / 40)
```

```
X = DFT(x)
```

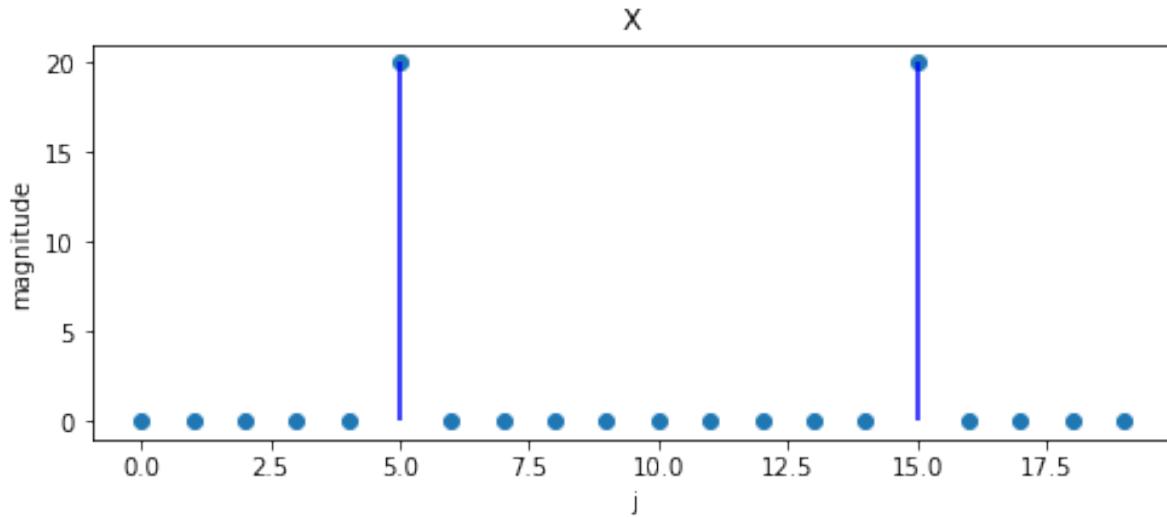
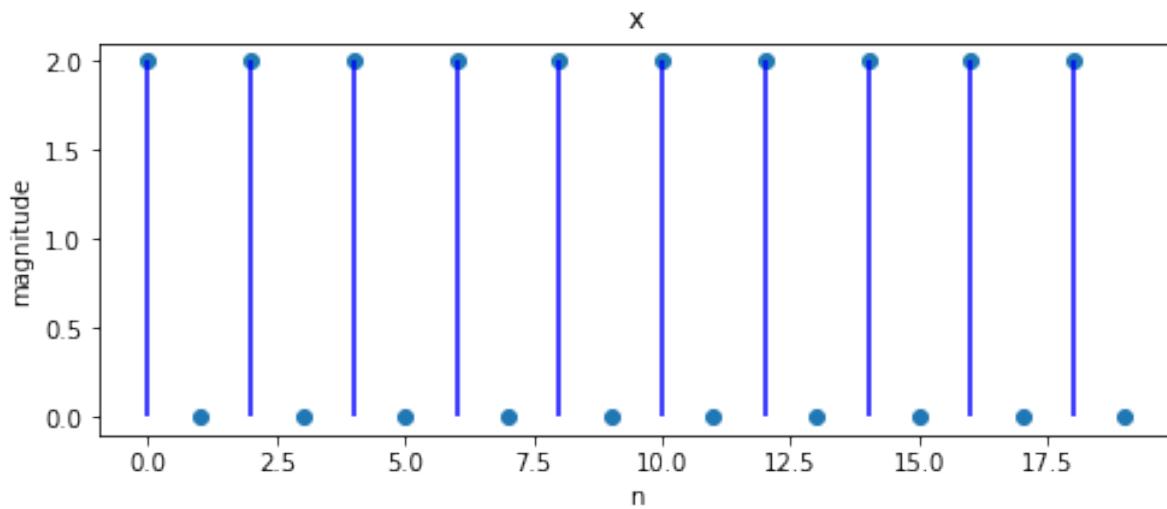
```
/tmp/ipykernel_16427/1700622740.py:5: DeprecationWarning: `np.complex` is a
  deprecated alias for the builtin `complex`. To silence this warning, use
  `complex` by itself. Doing this will not modify any behavior and is safe. If you
  specifically wanted the numpy scalar type, use `np.complex128` here.
Deprecated in NumPy 1.20; for more details and guidance: https://numpy.org/devdocs/
  release/1.20.0-notes.html#deprecations
```

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```
w = np.e ** (-np.complex(0, 2*np.pi/N))
/tmp/ipykernel_16427/1700622740.py:7: DeprecationWarning: `np.complex` is a_
↳ deprecated alias for the builtin `complex`. To silence this warning, use_
↳ `complex` by itself. Doing this will not modify any behavior and is safe. If you_
↳ specifically wanted the numpy scalar type, use `np.complex128` here.
Deprecated in NumPy 1.20; for more details and guidance: https://numpy.org/devdocs/
↳ release/1.20.0-notes.html#deprecations
X = np.zeros(N, dtype=np.complex)
```

```
plot_magnitude(x=x, X=X)
```



If we represent the discrete Fourier transform as a matrix, we discover that it equals the matrix  $F_N$  of eigenvectors of the permutation matrix  $P_N$ .

We can use the example where  $x_n = 2 \cos\left(2\pi\frac{11}{40}n\right)$ ,  $n = 0, 1, 2, \dots, 19$  to illustrate this.

```
N = 20
```

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```
x = np.empty(N)

for j in range(N):
    x[j] = 2 * np.cos(2 * np.pi * 11 * j / 40)
```

```
x
```

```
array([ 2.      , -0.313, -1.902,  0.908,  1.618, -1.414, -1.176,  1.782,
       0.618, -1.975, -0.      ,  1.975, -0.618, -1.782,  1.176,  1.414,
      -1.618, -0.908,  1.902,  0.313])
```

First use the summation formula to transform  $x$  to  $X$ .

```
X = DFT(x)
X
```

```
/tmp/ipykernel_16427/1700622740.py:5: DeprecationWarning: `np.complex` is a
↳ deprecated alias for the builtin `complex`. To silence this warning, use
↳ `complex` by itself. Doing this will not modify any behavior and is safe. If you
↳ specifically wanted the numpy scalar type, use `np.complex128` here.
Deprecated in NumPy 1.20; for more details and guidance: https://numpy.org/devdocs/
↳ release/1.20.0-notes.html#deprecations
    w = np.e ** (-np.complex(0, 2*np.pi/N))
/tmp/ipykernel_16427/1700622740.py:7: DeprecationWarning: `np.complex` is a
↳ deprecated alias for the builtin `complex`. To silence this warning, use
↳ `complex` by itself. Doing this will not modify any behavior and is safe. If you
↳ specifically wanted the numpy scalar type, use `np.complex128` here.
Deprecated in NumPy 1.20; for more details and guidance: https://numpy.org/devdocs/
↳ release/1.20.0-notes.html#deprecations
    X = np.zeros(N, dtype=np.complex)
```

```
array([2. +0.j      , 2. +0.558j, 2. +1.218j, 2. +2.174j, 2. +4.087j,
       2.+12.785j, 2.-12.466j, 2. -3.751j, 2. -1.801j, 2. -0.778j,
       2. -0.j      , 2. +0.778j, 2. +1.801j, 2. +3.751j, 2.+12.466j,
      2.-12.785j, 2. -4.087j, 2. -2.174j, 2. -1.218j, 2. -0.558j])
```

Now let's evaluate the outcome of postmultiplying the eigenvector matrix  $F_{20}$  by the vector  $x$ , a product that we claim should equal the Fourier tranform of the sequence  $\{x_n\}_{n=0}^{N-1}$ .

```
F20, _ = construct_F(20)
```

```
/tmp/ipykernel_16427/903011294.py:3: DeprecationWarning: `np.complex` is a
↳ deprecated alias for the builtin `complex`. To silence this warning, use
↳ `complex` by itself. Doing this will not modify any behavior and is safe. If you
↳ specifically wanted the numpy scalar type, use `np.complex128` here.
Deprecated in NumPy 1.20; for more details and guidance: https://numpy.org/devdocs/
↳ release/1.20.0-notes.html#deprecations
    w = np.e ** (-np.complex(0, 2*np.pi/N))
/tmp/ipykernel_16427/903011294.py:5: DeprecationWarning: `np.complex` is a
↳ deprecated alias for the builtin `complex`. To silence this warning, use
↳ `complex` by itself. Doing this will not modify any behavior and is safe. If you
↳ specifically wanted the numpy scalar type, use `np.complex128` here.
```

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```
Deprecated in NumPy 1.20; for more details and guidance: https://numpy.org/devdocs/
↳ release/1.20.0-notes.html#deprecations
F = np.ones((N, N), dtype=np.complex)
```

```
F20 @ x
```

```
array([2. +0.j, 2. +0.558j, 2. +1.218j, 2. +2.174j, 2. +4.087j,
       2.+12.785j, 2.-12.466j, 2. -3.751j, 2. -1.801j, 2. -0.778j,
       2. -0.j, 2. +0.778j, 2. +1.801j, 2. +3.751j, 2.+12.466j,
       2.-12.785j, 2. -4.087j, 2. -2.174j, 2. -1.218j, 2. -0.558j])
```

Similarly, the inverse DFT can be expressed as a inverse DFT matrix  $F_{20}^{-1}$ .

```
F20_inv = np.linalg.inv(F20)
F20_inv @ X
```

```
array([ 2. +0.j, -0.313+0.j, -1.902-0.j,  0.908+0.j,  1.618+0.j,
       -1.414-0.j, -1.176-0.j,  1.782-0.j,  0.618+0.j, -1.975+0.j,
       -0. -0.j,  1.975+0.j, -0.618+0.j, -1.782-0.j,  1.176-0.j,
       1.414+0.j, -1.618+0.j, -0.908-0.j,  1.902-0.j,  0.313+0.j])
```

## LLN AND CLT

### Contents

- *LLN and CLT*
  - *Overview*
  - *Relationships*
  - *LLN*
  - *CLT*
  - *Exercises*
  - *Solutions*

## 9.1 Overview

This lecture illustrates two of the most important theorems of probability and statistics: The law of large numbers (LLN) and the central limit theorem (CLT).

These beautiful theorems lie behind many of the most fundamental results in econometrics and quantitative economic modeling.

The lecture is based around simulations that show the LLN and CLT in action.

We also demonstrate how the LLN and CLT break down when the assumptions they are based on do not hold.

In addition, we examine several useful extensions of the classical theorems, such as

- The delta method, for smooth functions of random variables.
- The multivariate case.

Some of these extensions are presented as exercises.

We'll need the following imports:

```
%matplotlib inline
import matplotlib.pyplot as plt
plt.rcParams["figure.figsize"] = (11, 5) #set default figure size
import random
import numpy as np
from scipy.stats import t, beta, lognorm, expon, gamma, uniform, cauchy
```

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```
from scipy.stats import gaussian_kde, poisson, binom, norm, chi2
from mpl_toolkits.mplot3d import Axes3D
from matplotlib.collections import PolyCollection
from scipy.linalg import inv, sqrtm
```

## 9.2 Relationships

The CLT refines the LLN.

The LLN gives conditions under which sample moments converge to population moments as sample size increases.

The CLT provides information about the rate at which sample moments converge to population moments as sample size increases.

## 9.3 LLN

We begin with the law of large numbers, which tells us when sample averages will converge to their population means.

### 9.3.1 The Classical LLN

The classical law of large numbers concerns independent and identically distributed (IID) random variables.

Here is the strongest version of the classical LLN, known as *Kolmogorov's strong law*.

Let  $X_1, \dots, X_n$  be independent and identically distributed scalar random variables, with common distribution  $F$ .

When it exists, let  $\mu$  denote the common mean of this sample:

$$\mu := \mathbb{E}X = \int xF(dx)$$

In addition, let

$$\bar{X}_n := \frac{1}{n} \sum_{i=1}^n X_i$$

Kolmogorov's strong law states that, if  $\mathbb{E}|X|$  is finite, then

$$\mathbb{P}\{\bar{X}_n \rightarrow \mu \text{ as } n \rightarrow \infty\} = 1 \quad (9.1)$$

What does this last expression mean?

Let's think about it from a simulation perspective, imagining for a moment that our computer can generate perfect random samples (which of course it can't).

Let's also imagine that we can generate infinite sequences so that the statement  $\bar{X}_n \rightarrow \mu$  can be evaluated.

In this setting, (9.1) should be interpreted as meaning that the probability of the computer producing a sequence where  $\bar{X}_n \rightarrow \mu$  fails to occur is zero.

### 9.3.2 Proof

The proof of Kolmogorov's strong law is nontrivial – see, for example, theorem 8.3.5 of [Dud02].

On the other hand, we can prove a weaker version of the LLN very easily and still get most of the intuition.

The version we prove is as follows: If  $X_1, \dots, X_n$  is IID with  $\mathbb{E}X_i^2 < \infty$ , then, for any  $\epsilon > 0$ , we have

$$\mathbb{P}\{|\bar{X}_n - \mu| \geq \epsilon\} \rightarrow 0 \quad \text{as } n \rightarrow \infty \quad (9.2)$$

(This version is weaker because we claim only [convergence in probability](#) rather than [almost sure convergence](#), and assume a finite second moment)

To see that this is so, fix  $\epsilon > 0$ , and let  $\sigma^2$  be the variance of each  $X_i$ .

Recall the [Chebyshev inequality](#), which tells us that

$$\mathbb{P}\{|\bar{X}_n - \mu| \geq \epsilon\} \leq \frac{\mathbb{E}[(\bar{X}_n - \mu)^2]}{\epsilon^2} \quad (9.3)$$

Now observe that

$$\begin{aligned} \mathbb{E}[(\bar{X}_n - \mu)^2] &= \mathbb{E}\left\{\left[\frac{1}{n} \sum_{i=1}^n (X_i - \mu)\right]^2\right\} \\ &= \frac{1}{n^2} \sum_{i=1}^n \sum_{j=1}^n \mathbb{E}(X_i - \mu)(X_j - \mu) \\ &= \frac{1}{n^2} \sum_{i=1}^n \mathbb{E}(X_i - \mu)^2 \\ &= \frac{\sigma^2}{n} \end{aligned}$$

Here the crucial step is at the third equality, which follows from independence.

Independence means that if  $i \neq j$ , then the covariance term  $\mathbb{E}(X_i - \mu)(X_j - \mu)$  drops out.

As a result,  $n^2 - n$  terms vanish, leading us to a final expression that goes to zero in  $n$ .

Combining our last result with (9.3), we come to the estimate

$$\mathbb{P}\{|\bar{X}_n - \mu| \geq \epsilon\} \leq \frac{\sigma^2}{n\epsilon^2} \quad (9.4)$$

The claim in (9.2) is now clear.

Of course, if the sequence  $X_1, \dots, X_n$  is correlated, then the cross-product terms  $\mathbb{E}(X_i - \mu)(X_j - \mu)$  are not necessarily zero.

While this doesn't mean that the same line of argument is impossible, it does mean that if we want a similar result then the covariances should be "almost zero" for "most" of these terms.

In a long sequence, this would be true if, for example,  $\mathbb{E}(X_i - \mu)(X_j - \mu)$  approached zero when the difference between  $i$  and  $j$  became large.

In other words, the LLN can still work if the sequence  $X_1, \dots, X_n$  has a kind of "asymptotic independence", in the sense that correlation falls to zero as variables become further apart in the sequence.

This idea is very important in time series analysis, and we'll come across it again soon enough.

### 9.3.3 Illustration

Let's now illustrate the classical IID law of large numbers using simulation.

In particular, we aim to generate some sequences of IID random variables and plot the evolution of  $\bar{X}_n$  as  $n$  increases.

Below is a figure that does just this (as usual, you can click on it to expand it).

It shows IID observations from three different distributions and plots  $\bar{X}_n$  against  $n$  in each case.

The dots represent the underlying observations  $X_i$  for  $i = 1, \dots, 100$ .

In each of the three cases, convergence of  $\bar{X}_n$  to  $\mu$  occurs as predicted

```

n = 100

# Arbitrary collection of distributions
distributions = {"student's t with 10 degrees of freedom": t(10),
                 "β(2, 2)": beta(2, 2),
                 "lognormal LN(0, 1/2)": lognorm(0.5),
                 "γ(5, 1/2)": gamma(5, scale=2),
                 "poisson(4)": poisson(4),
                 "exponential with λ = 1": expon(1)}

# Create a figure and some axes
num_plots = 3
fig, axes = plt.subplots(num_plots, 1, figsize=(10, 20))

# Set some plotting parameters to improve layout
bbox = (0., 1.02, 1., .102)
legend_args = {'ncol': 2,
               'bbox_to_anchor': bbox,
               'loc': 3,
               'mode': 'expand'}
plt.subplots_adjust(hspace=0.5)

for ax in axes:
    # Choose a randomly selected distribution
    name = random.choice(list(distributions.keys()))
    distribution = distributions.pop(name)

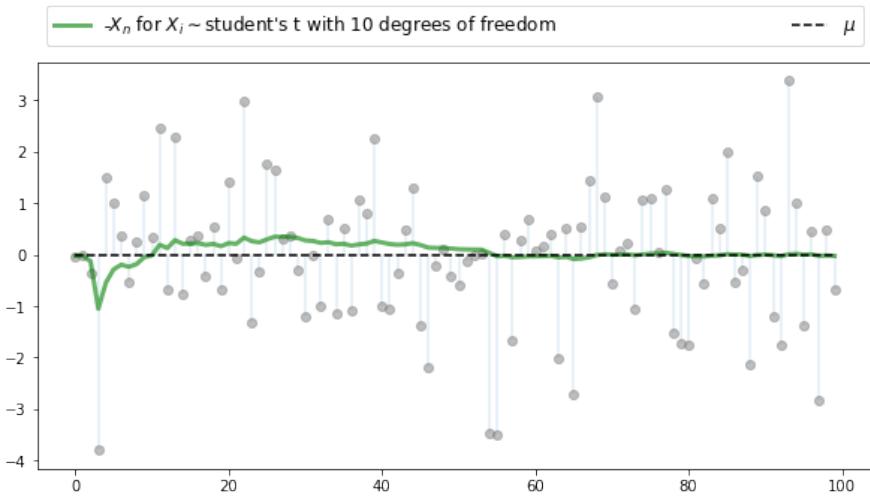
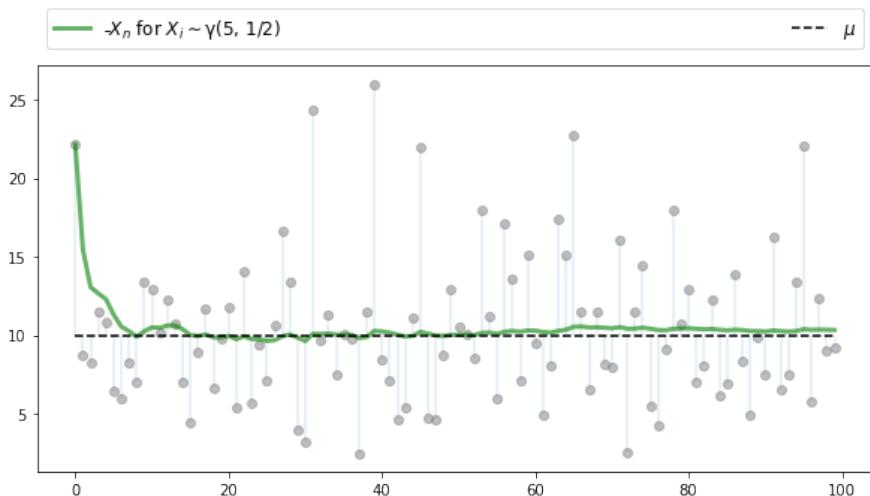
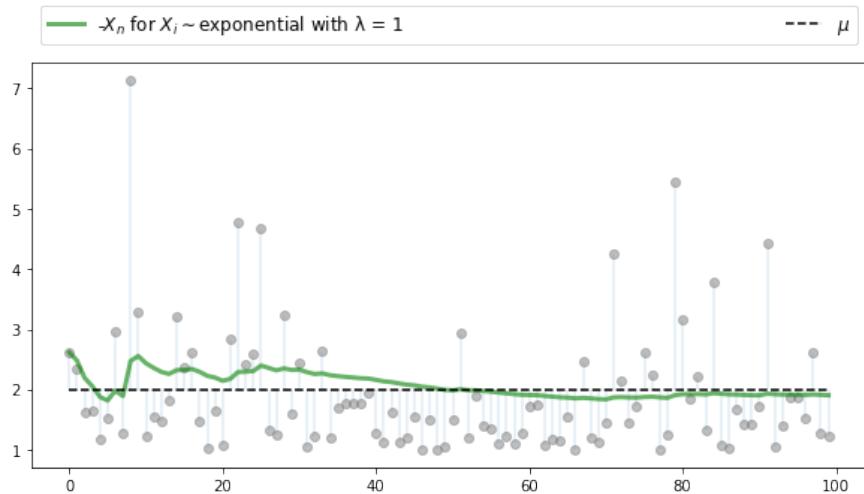
    # Generate n draws from the distribution
    data = distribution.rvs(n)

    # Compute sample mean at each n
    sample_mean = np.empty(n)
    for i in range(n):
        sample_mean[i] = np.mean(data[:i+1])

    # Plot
    ax.plot(list(range(n)), data, 'o', color='grey', alpha=0.5)
    axlabel = '$\bar{X}_n$ for $x_i \sim$' + name
    ax.plot(list(range(n)), sample_mean, 'g-', lw=3, alpha=0.6, label=axlabel)
    m = distribution.mean()
    ax.plot(list(range(n)), [m] * n, 'k--', lw=1.5, label='$\mu$')
    ax.vlines(list(range(n)), m, data, lw=0.2)
    ax.legend(**legend_args, fontsize=12)

plt.show()

```



The three distributions are chosen at random from a selection stored in the dictionary `distributions`.

## 9.4 CLT

Next, we turn to the central limit theorem, which tells us about the distribution of the deviation between sample averages and population means.

### 9.4.1 Statement of the Theorem

The central limit theorem is one of the most remarkable results in all of mathematics.

In the classical IID setting, it tells us the following:

If the sequence  $X_1, \dots, X_n$  is IID, with common mean  $\mu$  and common variance  $\sigma^2 \in (0, \infty)$ , then

$$\sqrt{n}(\bar{X}_n - \mu) \xrightarrow{d} N(0, \sigma^2) \quad \text{as } n \rightarrow \infty \quad (9.5)$$

Here  $\xrightarrow{d} N(0, \sigma^2)$  indicates convergence in distribution to a centered (i.e., zero mean) normal with standard deviation  $\sigma$ .

### 9.4.2 Intuition

The striking implication of the CLT is that for **any** distribution with finite second moment, the simple operation of adding independent copies **always** leads to a Gaussian curve.

A relatively simple proof of the central limit theorem can be obtained by working with characteristic functions (see, e.g., theorem 9.5.6 of [Dud02]).

The proof is elegant but almost anticlimactic, and it provides surprisingly little intuition.

In fact, all of the proofs of the CLT that we know are similar in this respect.

Why does adding independent copies produce a bell-shaped distribution?

Part of the answer can be obtained by investigating the addition of independent Bernoulli random variables.

In particular, let  $X_i$  be binary, with  $\mathbb{P}\{X_i = 0\} = \mathbb{P}\{X_i = 1\} = 0.5$ , and let  $X_1, \dots, X_n$  be independent.

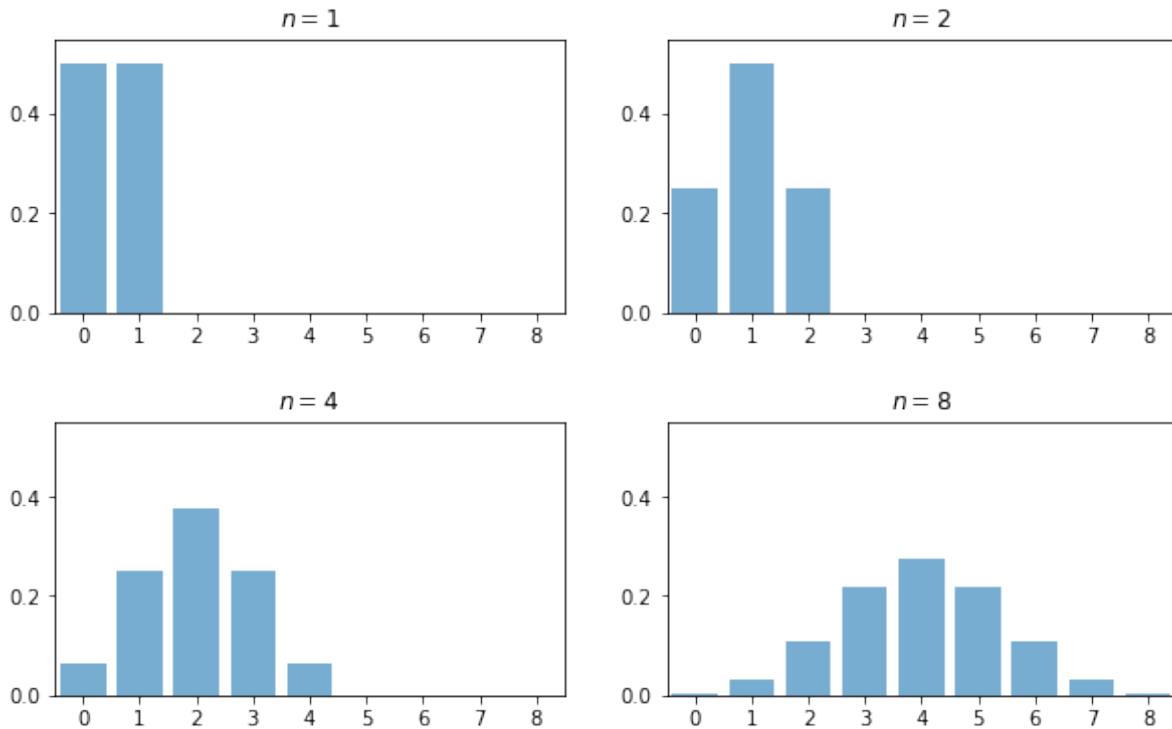
Think of  $X_i = 1$  as a “success”, so that  $Y_n = \sum_{i=1}^n X_i$  is the number of successes in  $n$  trials.

The next figure plots the probability mass function of  $Y_n$  for  $n = 1, 2, 4, 8$

```
fig, axes = plt.subplots(2, 2, figsize=(10, 6))
plt.subplots_adjust(hspace=0.4)
axes = axes.flatten()
ns = [1, 2, 4, 8]
dom = list(range(9))

for ax, n in zip(axes, ns):
    b = binom(n, 0.5)
    ax.bar(dom, b.pmf(dom), alpha=0.6, align='center')
    ax.set(xlim=(-0.5, 8.5), ylim=(0, 0.55),
           xticks=list(range(9)), yticks=(0, 0.2, 0.4),
           title=f'n = {n}$')

plt.show()
```



When  $n = 1$ , the distribution is flat — one success or no successes have the same probability.

When  $n = 2$  we can either have 0, 1 or 2 successes.

Notice the peak in probability mass at the mid-point  $k = 1$ .

The reason is that there are more ways to get 1 success (“fail then succeed” or “succeed then fail”) than to get zero or two successes.

Moreover, the two trials are independent, so the outcomes “fail then succeed” and “succeed then fail” are just as likely as the outcomes “fail then fail” and “succeed then succeed”.

(If there was positive correlation, say, then “succeed then fail” would be less likely than “succeed then succeed”)

Here, already we have the essence of the CLT: addition under independence leads probability mass to pile up in the middle and thin out at the tails.

For  $n = 4$  and  $n = 8$  we again get a peak at the “middle” value (halfway between the minimum and the maximum possible value).

The intuition is the same — there are simply more ways to get these middle outcomes.

If we continue, the bell-shaped curve becomes even more pronounced.

We are witnessing the [binomial approximation of the normal distribution](#).

### 9.4.3 Simulation 1

Since the CLT seems almost magical, running simulations that verify its implications is one good way to build intuition.

To this end, we now perform the following simulation

1. Choose an arbitrary distribution  $F$  for the underlying observations  $X_i$ .
2. Generate independent draws of  $Y_n := \sqrt{n}(\bar{X}_n - \mu)$ .
3. Use these draws to compute some measure of their distribution — such as a histogram.
4. Compare the latter to  $N(0, \sigma^2)$ .

Here's some code that does exactly this for the exponential distribution  $F(x) = 1 - e^{-\lambda x}$ .

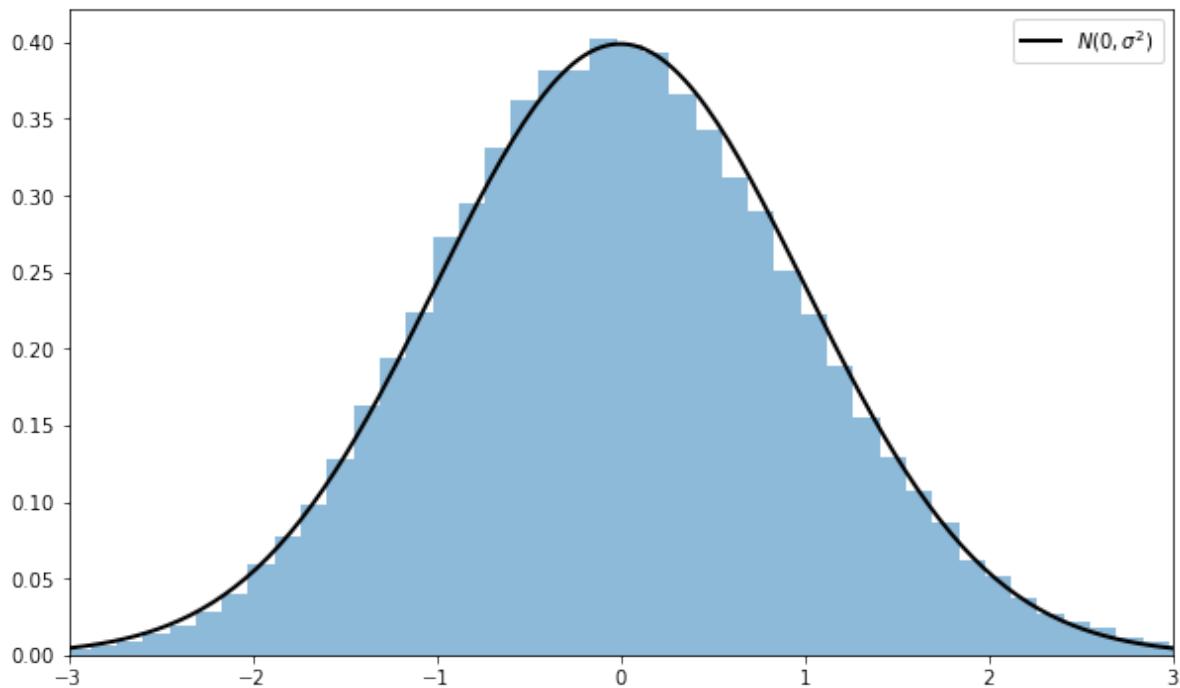
(Please experiment with other choices of  $F$ , but remember that, to conform with the conditions of the CLT, the distribution must have a finite second moment.)

```
# Set parameters
n = 250                      # Choice of n
k = 100000                     # Number of draws of Y_n
distribution = expon(2)          # Exponential distribution, λ = 1/2
μ, s = distribution.mean(), distribution.std()

# Draw underlying RVs. Each row contains a draw of X_1, ..., X_n
data = distribution.rvs((k, n))
# Compute mean of each row, producing k draws of \bar{X}_n
sample_means = data.mean(axis=1)
# Generate observations of Y_n
Y = np.sqrt(n) * (sample_means - μ)

# Plot
fig, ax = plt.subplots(figsize=(10, 6))
xmin, xmax = -3 * s, 3 * s
ax.set_xlim(xmin, xmax)
ax.hist(Y, bins=60, alpha=0.5, density=True)
xgrid = np.linspace(xmin, xmax, 200)
ax.plot(xgrid, norm.pdf(xgrid, scale=s), 'k-', lw=2, label='$N(0, \sigma^2)$')
ax.legend()

plt.show()
```



Notice the absence of for loops — every operation is vectorized, meaning that the major calculations are all shifted to highly optimized C code.

The fit to the normal density is already tight and can be further improved by increasing  $n$ .

You can also experiment with other specifications of  $F$ .

#### 9.4.4 Simulation 2

Our next simulation is somewhat like the first, except that we aim to track the distribution of  $Y_n := \sqrt{n}(\bar{X}_n - \mu)$  as  $n$  increases.

In the simulation, we'll be working with random variables having  $\mu = 0$ .

Thus, when  $n = 1$ , we have  $Y_1 = X_1$ , so the first distribution is just the distribution of the underlying random variable. For  $n = 2$ , the distribution of  $Y_2$  is that of  $(X_1 + X_2)/\sqrt{2}$ , and so on.

What we expect is that, regardless of the distribution of the underlying random variable, the distribution of  $Y_n$  will smooth out into a bell-shaped curve.

The next figure shows this process for  $X_i \sim f$ , where  $f$  was specified as the convex combination of three different beta densities.

(Taking a convex combination is an easy way to produce an irregular shape for  $f$ .)

In the figure, the closest density is that of  $Y_1$ , while the furthest is that of  $Y_5$

```
beta_dist = beta(2, 2)

def gen_x_draws(k):
    """
    Returns a flat array containing k independent draws from the
    distribution of X, the underlying random variable. This distribution
    is a convex combination of three beta distributions.
    """
    # Implementation details omitted for brevity
```

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```

is itself a convex combination of three beta distributions.

"""

bdraws = beta_dist.rvs((3, k))
# Transform rows, so each represents a different distribution
bdraws[0, :] -= 0.5
bdraws[1, :] += 0.6
bdraws[2, :] -= 1.1
# Set X[i] = bdraws[j, i], where j is a random draw from {0, 1, 2}
js = np.random.randint(0, 2, size=k)
X = bdraws[js, np.arange(k)]
# Rescale, so that the random variable is zero mean
m, sigma = X.mean(), X.std()
return (X - m) / sigma

nmax = 5
reps = 100000
ns = list(range(1, nmax + 1))

# Form a matrix Z such that each column is reps independent draws of X
Z = np.empty((reps, nmax))
for i in range(nmax):
    Z[:, i] = gen_x_draws(reps)
# Take cumulative sum across columns
S = Z.cumsum(axis=1)
# Multiply j-th column by sqrt j
Y = (1 / np.sqrt(ns)) * S

# Plot
fig = plt.figure(figsize = (10, 6))
ax = fig.gca(projection='3d')

a, b = -3, 3
gs = 100
xs = np.linspace(a, b, gs)

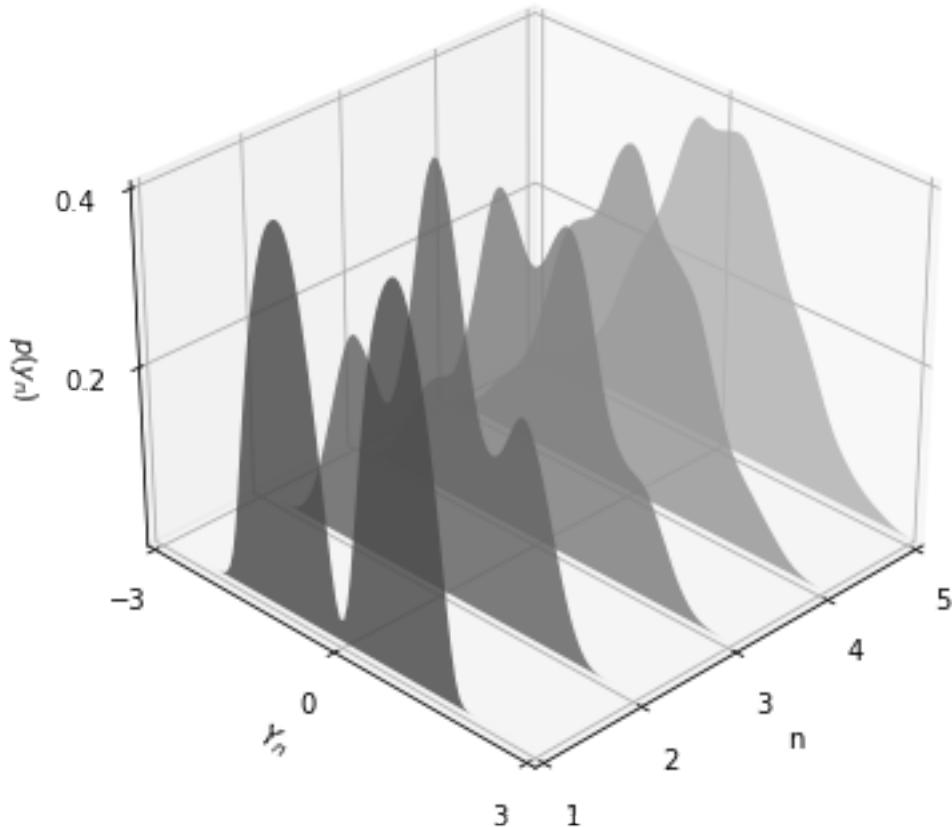
# Build verts
greys = np.linspace(0.3, 0.7, nmax)
verts = []
for n in ns:
    density = gaussian_kde(Y[:, n-1])
    ys = density(xs)
    verts.append(list(zip(xs, ys)))

poly = PolyCollection(verts, facecolors=[str(g) for g in greys])
poly.set_alpha(0.85)
ax.add_collection3d(poly, zs=ns, zdir='x')

ax.set(xlim3d=(1, nmax), xticks=ns, ylabel='$Y_n$', zlabel='$p(y_n)$',
       xlabel="n", yticks=(-3, 0, 3), ylim3d=(a, b),
       zlim3d=(0, 0.4), zticks=(0.2, 0.4))
ax.invert_xaxis()
# Rotates the plot 30 deg on z axis and 45 deg on x axis
ax.view_init(30, 45)
plt.show()

```

```
/tmp/ipykernel_45864/392210314.py:36: MatplotlibDeprecationWarning: Calling gca() with keyword arguments was deprecated in Matplotlib 3.4. Starting two minor releases later, gca() will take no keyword arguments. The gca() function should only be used to get the current axes, or if no axes exist, create new axes with default keyword arguments. To create a new axes with non-default arguments, use plt.axes() or plt.subplot().
  ax = fig.gca(projection='3d')
```



As expected, the distribution smooths out into a bell curve as  $n$  increases.

We leave you to investigate its contents if you wish to know more.

If you run the file from the ordinary IPython shell, the figure should pop up in a window that you can rotate with your mouse, giving different views on the density sequence.

### 9.4.5 The Multivariate Case

The law of large numbers and central limit theorem work just as nicely in multidimensional settings.

To state the results, let's recall some elementary facts about random vectors.

A random vector  $\mathbf{X}$  is just a sequence of  $k$  random variables  $(X_1, \dots, X_k)$ .

Each realization of  $\mathbf{X}$  is an element of  $\mathbb{R}^k$ .

A collection of random vectors  $\mathbf{X}_1, \dots, \mathbf{X}_n$  is called independent if, given any  $n$  vectors  $\mathbf{x}_1, \dots, \mathbf{x}_n$  in  $\mathbb{R}^k$ , we have

$$\mathbb{P}\{\mathbf{X}_1 \leq \mathbf{x}_1, \dots, \mathbf{X}_n \leq \mathbf{x}_n\} = \mathbb{P}\{\mathbf{X}_1 \leq \mathbf{x}_1\} \times \dots \times \mathbb{P}\{\mathbf{X}_n \leq \mathbf{x}_n\}$$

(The vector inequality  $\mathbf{X} \leq \mathbf{x}$  means that  $X_j \leq x_j$  for  $j = 1, \dots, k$ )

Let  $\mu_j := \mathbb{E}[X_j]$  for all  $j = 1, \dots, k$ .

The expectation  $\mathbb{E}[\mathbf{X}]$  of  $\mathbf{X}$  is defined to be the vector of expectations:

$$\mathbb{E}[\mathbf{X}] := \begin{pmatrix} \mathbb{E}[X_1] \\ \mathbb{E}[X_2] \\ \vdots \\ \mathbb{E}[X_k] \end{pmatrix} = \begin{pmatrix} \mu_1 \\ \mu_2 \\ \vdots \\ \mu_k \end{pmatrix} =: \mu$$

The *variance-covariance matrix* of random vector  $\mathbf{X}$  is defined as

$$\text{Var}[\mathbf{X}] := \mathbb{E}[(\mathbf{X} - \mu)(\mathbf{X} - \mu)']$$

Expanding this out, we get

$$\text{Var}[\mathbf{X}] = \begin{pmatrix} \mathbb{E}[(X_1 - \mu_1)(X_1 - \mu_1)] & \dots & \mathbb{E}[(X_1 - \mu_1)(X_k - \mu_k)] \\ \mathbb{E}[(X_2 - \mu_2)(X_1 - \mu_1)] & \dots & \mathbb{E}[(X_2 - \mu_2)(X_k - \mu_k)] \\ \vdots & \vdots & \vdots \\ \mathbb{E}[(X_k - \mu_k)(X_1 - \mu_1)] & \dots & \mathbb{E}[(X_k - \mu_k)(X_k - \mu_k)] \end{pmatrix}$$

The  $j, k$ -th term is the scalar covariance between  $X_j$  and  $X_k$ .

With this notation, we can proceed to the multivariate LLN and CLT.

Let  $\mathbf{X}_1, \dots, \mathbf{X}_n$  be a sequence of independent and identically distributed random vectors, each one taking values in  $\mathbb{R}^k$ .

Let  $\mu$  be the vector  $\mathbb{E}[\mathbf{X}_i]$ , and let  $\Sigma$  be the variance-covariance matrix of  $\mathbf{X}_i$ .

Interpreting vector addition and scalar multiplication in the usual way (i.e., pointwise), let

$$\bar{\mathbf{X}}_n := \frac{1}{n} \sum_{i=1}^n \mathbf{X}_i$$

In this setting, the LLN tells us that

$$\mathbb{P}\{\bar{\mathbf{X}}_n \rightarrow \mu \text{ as } n \rightarrow \infty\} = 1 \tag{9.6}$$

Here  $\bar{\mathbf{X}}_n \rightarrow \mu$  means that  $\|\bar{\mathbf{X}}_n - \mu\| \rightarrow 0$ , where  $\|\cdot\|$  is the standard Euclidean norm.

The CLT tells us that, provided  $\Sigma$  is finite,

$$\sqrt{n}(\bar{\mathbf{X}}_n - \mu) \xrightarrow{d} N(\mathbf{0}, \Sigma) \quad \text{as} \quad n \rightarrow \infty \tag{9.7}$$

## 9.5 Exercises

### 9.5.1 Exercise 1

One very useful consequence of the central limit theorem is as follows.

Assume the conditions of the CLT as *stated above*.

If  $g: \mathbb{R} \rightarrow \mathbb{R}$  is differentiable at  $\mu$  and  $g'(\mu) \neq 0$ , then

$$\sqrt{n}\{g(\bar{X}_n) - g(\mu)\} \xrightarrow{d} N(0, g'(\mu)^2\sigma^2) \quad \text{as } n \rightarrow \infty \quad (9.8)$$

This theorem is used frequently in statistics to obtain the asymptotic distribution of estimators — many of which can be expressed as functions of sample means.

(These kinds of results are often said to use the “delta method”.)

The proof is based on a Taylor expansion of  $g$  around the point  $\mu$ .

Taking the result as given, let the distribution  $F$  of each  $X_i$  be uniform on  $[0, \pi/2]$  and let  $g(x) = \sin(x)$ .

Derive the asymptotic distribution of  $\sqrt{n}\{g(\bar{X}_n) - g(\mu)\}$  and illustrate convergence in the same spirit as the program discussed *above*.

What happens when you replace  $[0, \pi/2]$  with  $[0, \pi]$ ?

What is the source of the problem?

### 9.5.2 Exercise 2

Here’s a result that’s often used in developing statistical tests, and is connected to the multivariate central limit theorem.

If you study econometric theory, you will see this result used again and again.

Assume the setting of the multivariate CLT *discussed above*, so that

1.  $\mathbf{X}_1, \dots, \mathbf{X}_n$  is a sequence of IID random vectors, each taking values in  $\mathbb{R}^k$ .
2.  $\mu := \mathbb{E}[\mathbf{X}_i]$ , and  $\Sigma$  is the variance-covariance matrix of  $\mathbf{X}_i$ .
3. The convergence

$$\sqrt{n}(\bar{\mathbf{X}}_n - \mu) \xrightarrow{d} N(\mathbf{0}, \Sigma) \quad (9.9)$$

is valid.

In a statistical setting, one often wants the right-hand side to be **standard** normal so that confidence intervals are easily computed.

This normalization can be achieved on the basis of three observations.

First, if  $\mathbf{X}$  is a random vector in  $\mathbb{R}^k$  and  $\mathbf{A}$  is constant and  $k \times k$ , then

$$\text{Var}[\mathbf{AX}] = \mathbf{A} \text{Var}[\mathbf{X}] \mathbf{A}'$$

Second, by the **continuous mapping theorem**, if  $\mathbf{Z}_n \xrightarrow{d} \mathbf{Z}$  in  $\mathbb{R}^k$  and  $\mathbf{A}$  is constant and  $k \times k$ , then

$$\mathbf{AZ}_n \xrightarrow{d} \mathbf{AZ}$$

Third, if  $\mathbf{S}$  is a  $k \times k$  symmetric positive definite matrix, then there exists a symmetric positive definite matrix  $\mathbf{Q}$ , called the inverse square root of  $\mathbf{S}$ , such that

$$\mathbf{QSQ}' = \mathbf{I}$$

Here  $\mathbf{I}$  is the  $k \times k$  identity matrix.

Putting these things together, your first exercise is to show that if  $\mathbf{Q}$  is the inverse square root of  $\mathbf{\Sigma}$ , then

$$\mathbf{Z}_n := \sqrt{n}\mathbf{Q}(\bar{\mathbf{X}}_n - \mu) \xrightarrow{d} \mathbf{Z} \sim N(\mathbf{0}, \mathbf{I})$$

Applying the continuous mapping theorem one more time tells us that

$$\|\mathbf{Z}_n\|^2 \xrightarrow{d} \|\mathbf{Z}\|^2$$

Given the distribution of  $\mathbf{Z}$ , we conclude that

$$n\|\mathbf{Q}(\bar{\mathbf{X}}_n - \mu)\|^2 \xrightarrow{d} \chi^2(k) \quad (9.10)$$

where  $\chi^2(k)$  is the chi-squared distribution with  $k$  degrees of freedom.

(Recall that  $k$  is the dimension of  $\mathbf{X}_i$ , the underlying random vectors.)

Your second exercise is to illustrate the convergence in (9.10) with a simulation.

In doing so, let

$$\mathbf{X}_i := \begin{pmatrix} W_i \\ U_i + W_i \end{pmatrix}$$

where

- each  $W_i$  is an IID draw from the uniform distribution on  $[-1, 1]$ .
- each  $U_i$  is an IID draw from the uniform distribution on  $[-2, 2]$ .
- $U_i$  and  $W_i$  are independent of each other.

Hints:

1. `scipy.linalg.sqrtm(A)` computes the square root of  $A$ . You still need to invert it.
2. You should be able to work out  $\Sigma$  from the preceding information.

## 9.6 Solutions

### 9.6.1 Exercise 1

Here is one solution

```
"""
Illustrates the delta method, a consequence of the central limit theorem.
"""

# Set parameters
n = 250
replications = 100000
distribution = uniform(loc=0, scale=(np.pi / 2))
```

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```

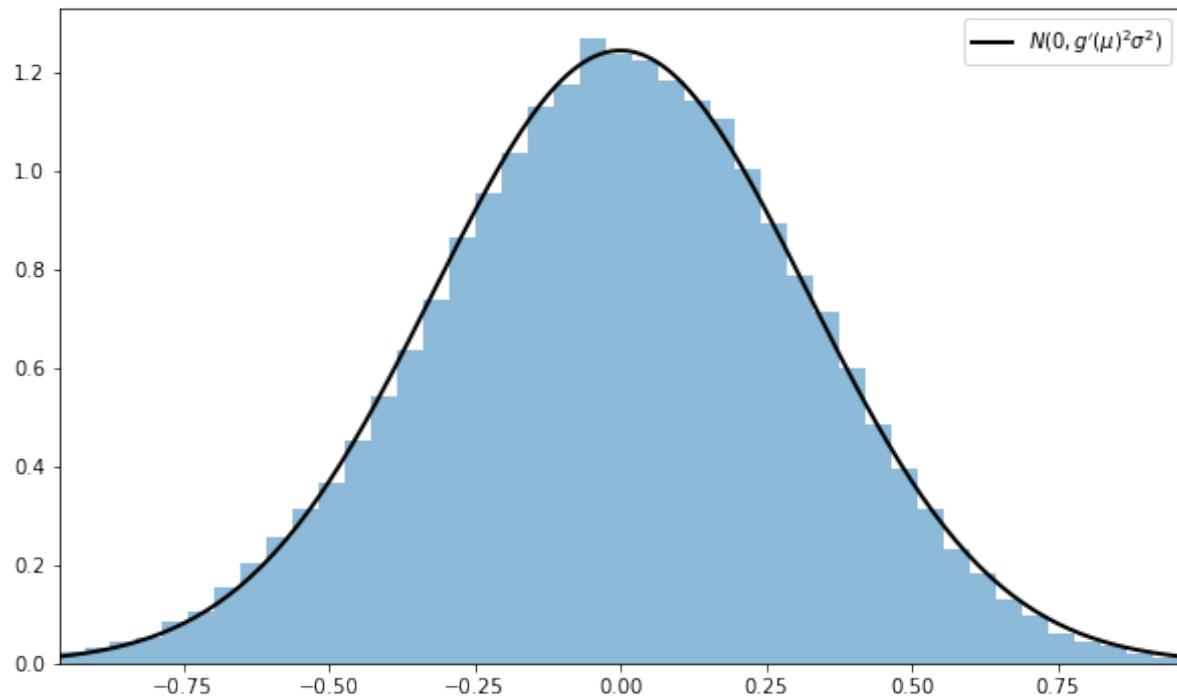
μ, s = distribution.mean(), distribution.std()

g = np.sin
g_prime = np.cos

# Generate obs of sqrt{n} (g(X_n) - g(μ))
data = distribution.rvs((replications, n))
sample_means = data.mean(axis=1) # Compute mean of each row
error_obs = np.sqrt(n) * (g(sample_means) - g(μ))

# Plot
asymptotic_sd = g_prime(μ) * s
fig, ax = plt.subplots(figsize=(10, 6))
xmin = -3 * g_prime(μ) * s
xmax = -xmin
ax.set_xlim(xmin, xmax)
ax.hist(error_obs, bins=60, alpha=0.5, density=True)
xgrid = np.linspace(xmin, xmax, 200)
lb = " $N(0, g'(\mu)^2 \sigma^2)$ "
ax.plot(xgrid, norm.pdf(xgrid, scale=asymptotic_sd), 'k-', lw=2, label=lb)
ax.legend()
plt.show()

```



What happens when you replace  $[0, \pi/2]$  with  $[0, \pi]$ ?

In this case, the mean  $\mu$  of this distribution is  $\pi/2$ , and since  $g' = \cos$ , we have  $g'(\mu) = 0$ .

Hence the conditions of the delta theorem are not satisfied.

## 9.6.2 Exercise 2

First we want to verify the claim that

$$\sqrt{n}\mathbf{Q}(\bar{\mathbf{X}}_n - \mu) \xrightarrow{d} N(\mathbf{0}, \mathbf{I})$$

This is straightforward given the facts presented in the exercise.

Let

$$\mathbf{Y}_n := \sqrt{n}(\bar{\mathbf{X}}_n - \mu) \quad \text{and} \quad \mathbf{Y} \sim N(\mathbf{0}, \Sigma)$$

By the multivariate CLT and the continuous mapping theorem, we have

$$\mathbf{Q}\mathbf{Y}_n \xrightarrow{d} \mathbf{Q}\mathbf{Y}$$

Since linear combinations of normal random variables are normal, the vector  $\mathbf{Q}\mathbf{Y}$  is also normal.

Its mean is clearly  $\mathbf{0}$ , and its variance-covariance matrix is

$$\text{Var}[\mathbf{Q}\mathbf{Y}] = \mathbf{Q}\text{Var}[\mathbf{Y}]\mathbf{Q}' = \mathbf{Q}\Sigma\mathbf{Q}' = \mathbf{I}$$

In conclusion,  $\mathbf{Q}\mathbf{Y}_n \xrightarrow{d} \mathbf{Q}\mathbf{Y} \sim N(\mathbf{0}, \mathbf{I})$ , which is what we aimed to show.

Now we turn to the simulation exercise.

Our solution is as follows

```
# Set parameters
n = 250
replications = 50000
dw = uniform(loc=-1, scale=2) # Uniform(-1, 1)
du = uniform(loc=-2, scale=4) # Uniform(-2, 2)
sw, su = dw.std(), du.std()
vw, vu = sw**2, su**2
Σ = ((vw, vw), (vw, vw + vu))
Σ = np.array(Σ)

# Compute Σ^{-1/2}
Q = inv(sqrtm(Σ))

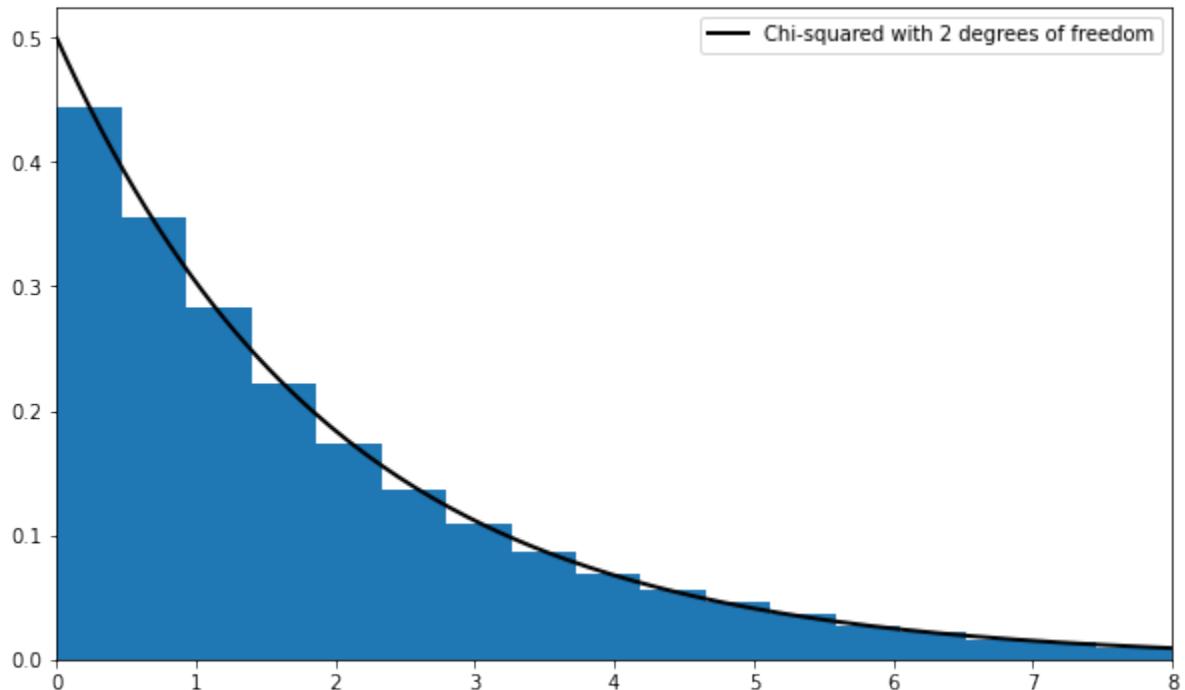
# Generate observations of the normalized sample mean
error_obs = np.empty((2, replications))
for i in range(replications):
    # Generate one sequence of bivariate shocks
    X = np.empty((2, n))
    W = dw.rvs(n)
    U = du.rvs(n)
    # Construct the n observations of the random vector
    X[0, :] = W
    X[1, :] = W + U
    # Construct the i-th observation of Y_n
    error_obs[:, i] = np.sqrt(n) * X.mean(axis=1)

# Premultiply by Q and then take the squared norm
temp = Q @ error_obs
chisq_obs = np.sum(temp**2, axis=0)
```

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```
# Plot
fig, ax = plt.subplots(figsize=(10, 6))
xmax = 8
ax.set_xlim(0, xmax)
xgrid = np.linspace(0, xmax, 200)
lb = "Chi-squared with 2 degrees of freedom"
ax.plot(xgrid, chi2.pdf(xgrid, 2), 'k-', lw=2, label=lb)
ax.legend()
ax.hist(chisq_obs, bins=50, density=True)
plt.show()
```





## TWO MEANINGS OF PROBABILITY

### 10.1 Overview

This lecture illustrates two distinct interpretations of a **probability distribution**

- A frequentist interpretation as **relative frequencies** anticipated to occur in a large i.i.d. sample
- A Bayesian interpretation as a **personal opinion** (about a parameter or list of parameters) after seeing a collection of observations

We recommend watching this video about **hypothesis testing** within the frequentist approach

[https://youtu.be/8Jie\\_cz6qGA](https://youtu.be/8Jie_cz6qGA)

After you watch that video, please watch the following video on the Bayesian approach to constructing **coverage intervals**

[https://youtu.be/Pahyv9i\\_X2k](https://youtu.be/Pahyv9i_X2k)

After you are familiar with the material in these videos, this lecture uses the Socratic method to help consolidate your understanding of the different questions that are answered by

- a frequentist confidence interval
- a Bayesian coverage interval

We do this by inviting you to write some Python code.

It would be especially useful if you tried doing this after each question that we pose for you, before proceeding to read the rest of the lecture.

We provide our own answers as the lecture unfolds, but you'll learn more if you try writing your own code before reading and running ours.

#### Code for answering questions:

In addition to what's in Anaconda, this lecture will deploy the following library:

`pip install prettytable`

To answer our coding questions, we'll start with some imports

```
import numpy as np
import pandas as pd
import prettytable as pt
import matplotlib.pyplot as plt
from scipy.stats import binom
```

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```
import scipy.stats as st
%matplotlib inline
```

Empowered with these Python tools, we'll now explore the two meanings described above.

## 10.2 Frequentist Interpretation

Consider the following classic example.

The random variable  $X$  takes on possible values  $k = 0, 1, 2, \dots, n$  with probabilities

$$\text{Prob}(X = k|\theta) = \left( \frac{n!}{k!(n-k)!} \right) \theta^k (1-\theta)^{n-k} =$$

where the fixed parameter  $\theta \in (0, 1)$ .

This is called the **binomial distribution**.

Here

- $\theta$  is the probability that one toss of a coin will be a head, an outcome that we encode as  $Y = 1$ .
- $1 - \theta$  is the probability that one toss of the coin will be a tail, an outcome that we denote  $Y = 0$ .
- $X$  is the total number of heads that came up after flipping the coin  $n$  times.

Consider the following experiment:

Take  $I$  **independent** sequences of  $n$  **independent** flips of the coin\*\*

Notice the repeated use of the adjective **independent**:

- we use it once to describe that we are drawing  $n$  independent times from a **Bernoulli** distribution with parameter  $\theta$  to arrive at one draw from a **Binomial** distribution with parameters  $\theta, n$ .
- we use it again to describe that we are then drawing  $I$  sequences of  $n$  coin draws.

Let  $y_h^i \in \{0, 1\}$  be the realized value of  $Y$  on the  $h$ th flip during the  $i$ th sequence of flips.

Let  $\sum_{h=1}^n y_h^i$  denote the total number of times heads come up during the  $i$ th sequence of  $n$  independent coin flips.

Let  $f_k$  record the fraction of samples of length  $n$  for which  $\sum_{h=1}^n y_h^i = k$ :

$$f_k^I = \frac{\text{number of samples of length } n \text{ for which } \sum_{h=1}^n y_h^i = k}{I}$$

The probability  $\text{Prob}(X = k|\theta)$  answers the following question:

- As  $I$  becomes large, in what fraction of  $I$  independent draws of  $n$  coin flips should we anticipate  $k$  heads to occur?

As usual, a law of large numbers justifies this answer.

**Exercise 1:**

1. Please write a Python class to compute  $f_k^I$
2. Please use your code to compute  $f_k^I, k = 0, \dots, n$  and compare them to  $\text{Prob}(X = k|\theta)$  for various values of  $\theta, n$  and  $I$
3. With the Law of Large numbers in mind, use your code to say something

**Answer Code:**

```

class frequentist:

    def __init__(self, θ, n, I):
        """
        initialization
        -----
        parameters:
        θ : probability that one toss of a coin will be a head with Y = 1
        n : number of independent flips in each independent sequence of draws
        I : number of independent sequence of draws
        """

        self.θ, self.n, self.I = θ, n, I

    def binomial(self, k):
        '''compute the theoretical probability for specific input k'''

        θ, n = self.θ, self.n
        self.k = k
        self.P = binom.pmf(k, n, θ)

    def draw(self):
        '''draw n independent flips for I independent sequences'''

        θ, n, I = self.θ, self.n, self.I
        sample = np.random.rand(I, n)
        Y = (sample <= θ) * 1
        self.Y = Y

    def compute_fk(self, kk):
        '''compute f_{k}^I for specific input k'''

        Y, I = self.Y, self.I
        K = np.sum(Y, 1)
        f_kI = np.sum(K == kk) / I
        self.f_kI = f_kI
        self.kk = kk

    def compare(self):
        '''compute and print the comparison'''

        n = self.n
        comp = pt.PrettyTable()
        comp.field_names = ['k', 'Theoretical', 'Frequentist']
        self.draw()
        for i in range(n):
            self.binomial(i+1)
            self.compute_fk(i+1)
            comp.add_row([i+1, self.P, self.f_kI])
        print(comp)

```

```
θ, n, k, I = 0.7, 20, 10, 1_000_000

freq = frequentist(θ, n, I)

freq.compare()
```

k	Theoretical	Frequentist
1	1.6271660538000033e-09	0.0
2	3.606884752589999e-08	0.0
3	5.04963865362601e-07	0.0
4	5.007558331512455e-06	8e-06
5	3.7389768875293014e-05	3.4e-05
6	0.00021810698510587546	0.000211
7	0.001017832597160754	0.00107
8	0.003859281930901185	0.003795
9	0.012006654896137007	0.012079
10	0.030817080900085007	0.030678
11	0.065369565545635	0.065733
12	0.11439673970486108	0.114998
13	0.1642619852172365	0.163742
14	0.19163898275344246	0.19161
15	0.17886305056987967	0.178645
16	0.1304209743738704	0.130489
17	0.07160367220526209	0.071568
18	0.027845872524268643	0.027689
19	0.006839337111223871	0.006836
20	0.0007979226629761189	0.000815

From the table above, can you see the law of large numbers at work?

Let's do some more calculations.

### Comparison with different $\theta$

Now we fix

$$n = 20, k = 10, I = 1,000,000$$

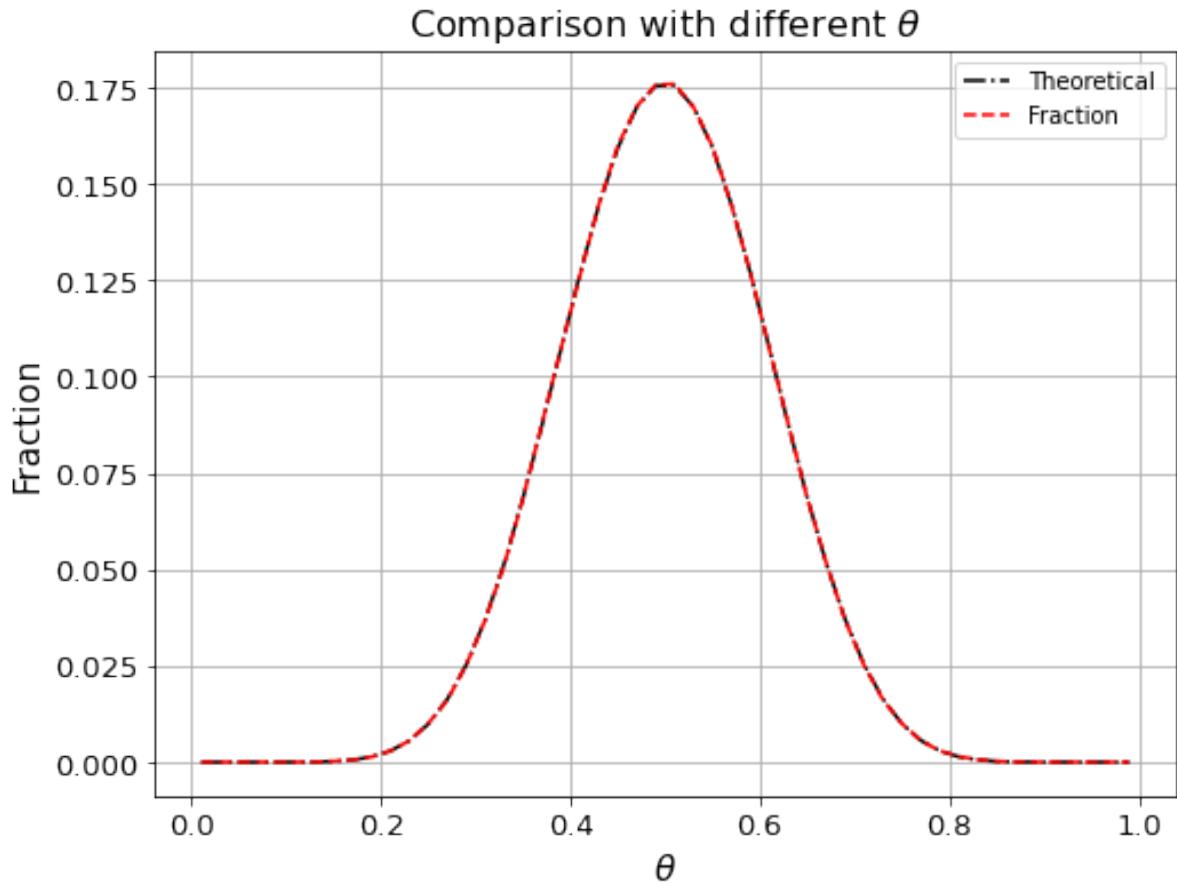
We'll vary  $\theta$  from 0.01 to 0.99 and plot outcomes against  $\theta$ .

```
θ_low, θ_high, npt = 0.01, 0.99, 50
thetas = np.linspace(θ_low, θ_high, npt)
P = []
f_kI = []
for i in range(npt):
    freq = frequentist(thetas[i], n, I)
    freq.binomial(k)
    freq.draw()
    freq.compute_fk(k)
    P.append(freq.P)
    f_kI.append(freq.f_kI)
```

```

fig, ax = plt.subplots(figsize=(8, 6))
ax.grid()
ax.plot(thetas, P, 'k-.', label='Theoretical')
ax.plot(thetas, f_kI, 'r--', label='Fraction')
plt.title(r'Comparison with different $\theta$', fontsize=16)
plt.xlabel(r'$\theta$', fontsize=15)
plt.ylabel('Fraction', fontsize=15)
plt.tick_params(labelsize=13)
plt.legend()
plt.show()

```



### Comparison with different $n$

Now we fix  $\theta = 0.7, k = 10, I = 1,000,000$  and vary  $n$  from 1 to 100.

Then we'll plot outcomes.

```

n_low, n_high, nn = 1, 100, 50
ns = np.linspace(n_low, n_high, nn, dtype='int')
P = []
f_kI = []
for i in range(nn):
    freq = frequentist(θ, ns[i], I)
    freq.binomial(k)
    freq.draw()

```

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```

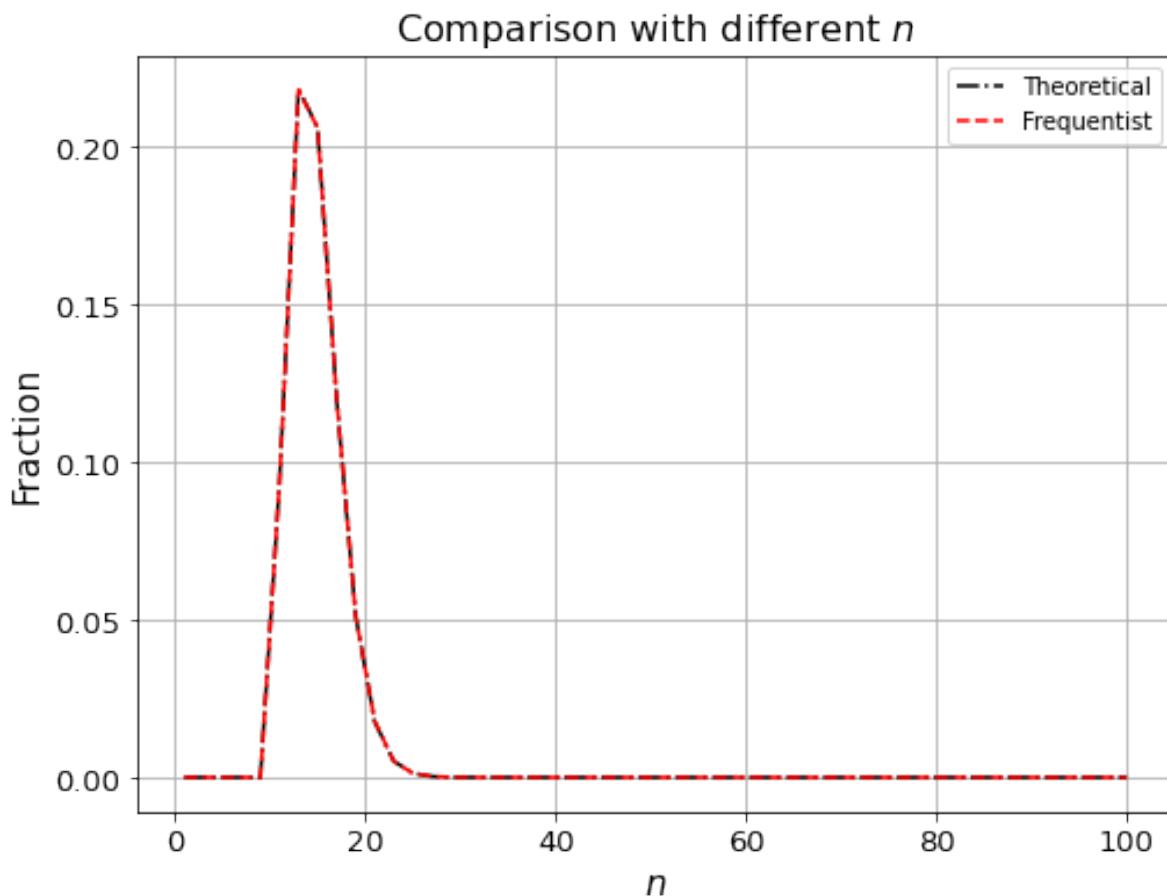
freq.compute_fk(k)
P.append(freq.P)
f_kI.append(freq.f_kI)

```

```

fig, ax = plt.subplots(figsize=(8, 6))
ax.grid()
ax.plot(ns, P, 'k-.', label='Theoretical')
ax.plot(ns, f_kI, 'r--', label='Frequentist')
plt.title(r'Comparison with different $n$', fontsize=16)
plt.xlabel(r'$n$', fontsize=15)
plt.ylabel('Fraction', fontsize=15)
plt.tick_params(labelsize=13)
plt.legend()
plt.show()

```

**Comparison with different  $I$** 

Now we fix  $\theta = 0.7, n = 20, k = 10$  and vary  $\log(I)$  from 2 to 7.

```

I_log_low, I_log_high, nI = 2, 6, 200
log_Is = np.linspace(I_log_low, I_log_high, nI)
Is = np.power(10, log_Is).astype(int)
P = []

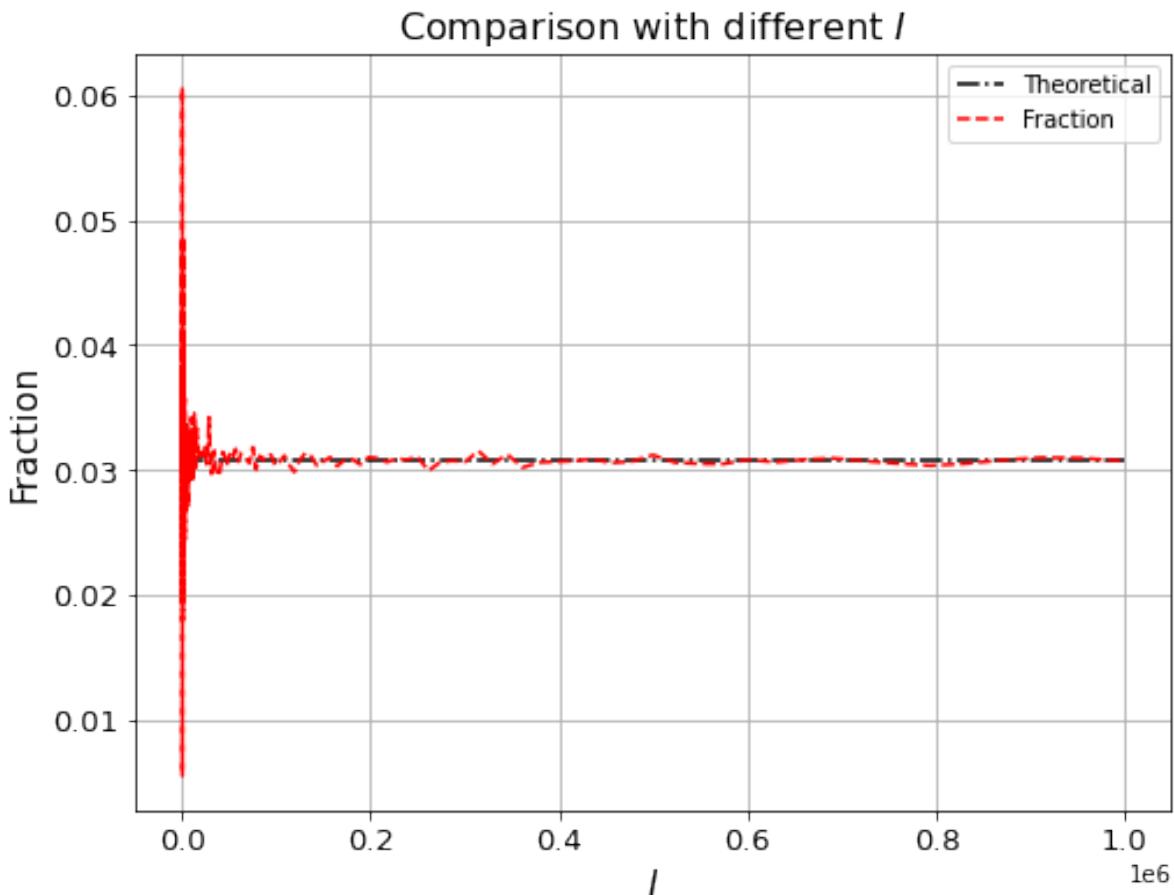
```

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```
f_kI = []
for i in range(nI):
    freq = frequentist(theta, n, Is[i])
    freq.binomial(k)
    freq.draw()
    freq.compute_fk(k)
    P.append(freq.P)
    f_kI.append(freq.f_kI)
```

```
fig, ax = plt.subplots(figsize=(8, 6))
ax.grid()
ax.plot(Is, P, 'k-.', label='Theoretical')
ax.plot(Is, f_kI, 'r--', label='Fraction')
plt.title(r'Comparison with different $I$', fontsize=16)
plt.xlabel(r'$I$', fontsize=15)
plt.ylabel('Fraction', fontsize=15)
plt.tick_params(labelsize=13)
plt.legend()
plt.show()
```



From the above graphs, we can see that  $I$ , **the number of independent sequences**, plays an important role.

When  $I$  becomes larger, the difference between theoretical probability and frequentist estimate becomes smaller.

Also, as long as  $I$  is large enough, changing  $\theta$  or  $n$  does not substantially change the accuracy of the observed fraction as

an approximation of  $\theta$ .

The Law of Large Numbers is at work here.

For each draw of an independent sequence,  $\text{Prob}(X_i = k|\theta)$  is the same, so aggregating all draws forms an i.i.d sequence of a binary random variable  $\rho_{k,i}, i = 1, 2, \dots, I$ , with a mean of  $\text{Prob}(X = k|\theta)$  and a variance of

$$n \cdot \text{Prob}(X = k|\theta) \cdot (1 - \text{Prob}(X = k|\theta)).$$

So, by the LLN, the average of  $P_{k,i}$  converges to:

$$E[\rho_{k,i}] = \text{Prob}(X = k|\theta) = \left( \frac{n!}{k!(n-k)!} \right) \theta^k (1-\theta)^{n-k}$$

as  $I$  goes to infinity.

## 10.3 Bayesian Interpretation

We again a binomial distribution.

But now we don't regard  $\theta$  as being a fixed number.

Instead, we think of it as a **random variable**.

$\theta$  is described by a probability distribution.

But now this probability distribution means something different than a relative frequency that we can anticipate to occur in a large i.i.d. sample.

Instead, the probability distribution of  $\theta$  is now a summary of our views about likely values of  $\theta$  either

- **before** we have seen **any** data at all, or
- **before** we have seen **more** data, after we have seen **some** data

Thus, suppose that, before seeing any data, you have a personal prior probability distribution saying that

$$P(\theta) = \frac{\theta^{\alpha-1} (1-\theta)^{\beta-1}}{B(\alpha, \beta)}$$

where  $B(\alpha, \beta)$  is a **beta function**, so that  $P(\theta)$  is a **beta distribution** with parameters  $\alpha, \beta$ .

**Exercise 2:**

- a) Please write down the **likelihood function** for a sample of length  $n$  from a binomial distribution with parameter  $\theta$ .
- b) Please write down the **posterior** distribution for  $\theta$  after observing one flip of the coin.
- c) Please pretend that the true value of  $\theta = .4$  and that someone who doesn't know this has a beta prior distribution with parameters with  $\beta = \alpha = .5$ .
- d) Please write a Python class to simulate this person's personal posterior distribution for  $\theta$  for a *single* sequence of  $n$  draws.
- e) Please plot the posterior distribution for  $\theta$  as a function of  $\theta$  as  $n$  grows as 1, 2, ....
- f) For various  $n$ 's, please describe and compute a Bayesian coverage interval for the interval [.45, .55].
- g) Please tell what question a Bayesian coverage interval answers.
- h) Please compute the Posterior probability that  $\theta \in [.45, .55]$  for various values of sample size  $n$ .
- i) Please use your Python class to study what happens to the posterior distribution as  $n \rightarrow +\infty$ , again assuming that the true value of  $\theta = .4$ , though it is unknown to the person doing the updating via Bayes' Law.

**Answer:**

a) Please write down the **likelihood function** and the **posterior** distribution for  $\theta$  after observing one flip of our coin.

Suppose the outcome is  $Y$ .

The likelihood function is:

$$L(Y|\theta) = \text{Prob}(X = Y|\theta) = \theta^Y(1-\theta)^{1-Y}$$

b) Please write the **posterior** distribution for  $\theta$  after observing one flip of our coin.

The prior distribution is

$$\text{Prob}(\theta) = \frac{\theta^{\alpha-1}(1-\theta)^{\beta-1}}{B(\alpha, \beta)}$$

We can derive the posterior distribution for  $\theta$  via

$$\begin{aligned}\text{Prob}(\theta|Y) &= \frac{\text{Prob}(Y|\theta)\text{Prob}(\theta)}{\text{Prob}(Y)} \\ &= \frac{\text{Prob}(Y|\theta)\text{Prob}(\theta)}{\int_0^1 \text{Prob}(Y|\theta)\text{Prob}(\theta)d\theta} \\ &= \frac{\theta^Y(1-\theta)^{1-Y} \frac{\theta^{\alpha-1}(1-\theta)^{\beta-1}}{B(\alpha, \beta)}}{\int_0^1 \theta^Y(1-\theta)^{1-Y} \frac{\theta^{\alpha-1}(1-\theta)^{\beta-1}}{B(\alpha, \beta)} d\theta} \\ &= \frac{\theta^{Y+\alpha-1}(1-\theta)^{1-Y+\beta-1}}{\int_0^1 \theta^{Y+\alpha-1}(1-\theta)^{1-Y+\beta-1} d\theta}\end{aligned}$$

which means that

$$\text{Prob}(\theta|Y) \sim \text{Beta}(\alpha + Y, \beta + (1 - Y))$$

c) Please pretend that the true value of  $\theta = .4$  and that someone who doesn't know this has a beta prior with  $\beta = \alpha = .5$ .

d) Please write a Python class to simulate this person's personal posterior distribution for  $\theta$  for a *single* sequence of  $n$  draws.

```
class Bayesian:

    def __init__(self, theta=0.4, n=1_000_000, alpha=0.5, beta=0.5):
        """
        Parameters:
        -----------
        theta : float, ranging from [0,1].
            probability that one toss of a coin will be a head with Y = 1

        n : int.
            number of independent flips in an independent sequence of draws

        alpha & beta : int or float.
            parameters of the prior distribution on theta

        """
        self.theta, self.n, self.alpha, self.beta = theta, n, alpha, beta
        self.prior = st.beta(alpha, beta)
```

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```

def draw(self) :
    """
    simulate a single sequence of draws of length n, given probability θ

    """
    array = np.random.rand(self.n)
    self.draws = (array < self.θ).astype(int)

def form_single_posterior(self, step_num):
    """
    form a posterior distribution after observing the first step_num elements of
    the draws

    Parameters
    -----
    step_num: int.
        number of steps observed to form a posterior distribution

    Returns
    -----
    the posterior distribution for sake of plotting in the subsequent steps

    """
    heads_num = self.draws[:step_num].sum()
    tails_num = step_num - heads_num

    return st.beta(self.α+heads_num, self.β+tails_num)

def form_posterior_series(self, num_obs_list):
    """
    form a series of posterior distributions that form after observing different
    number of draws.

    Parameters
    -----
    num_obs_list: a list of int.
        a list of the number of observations used to form a series of
    posterior distributions.

    """
    self.posterior_list = []
    for num in num_obs_list:
        self.posterior_list.append(self.form_single_posterior(num))

```

e) Please plot the posterior distribution for  $\theta$  as a function of  $\theta$  as  $n$  grows from 1, 2, ....

```

Bay_stat = Bayesian()
Bay_stat.draw()

num_list = [1, 2, 3, 4, 5, 10, 20, 30, 50, 70, 100, 300, 500, 1000, # this line for
            finite n
            5000, 10_000, 50_000, 100_000, 200_000, 300_000] # this line for
            approximately infinite n

Bay_stat.form_posterior_series(num_list)

```

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```

theta_values = np.linspace(0.01, 1, 100)

fig, ax = plt.subplots(figsize=(10, 6))

ax.plot(theta_values, Bay_stat.prior.pdf(theta_values), label='Prior Distribution', color='k',
        linestyle='--')

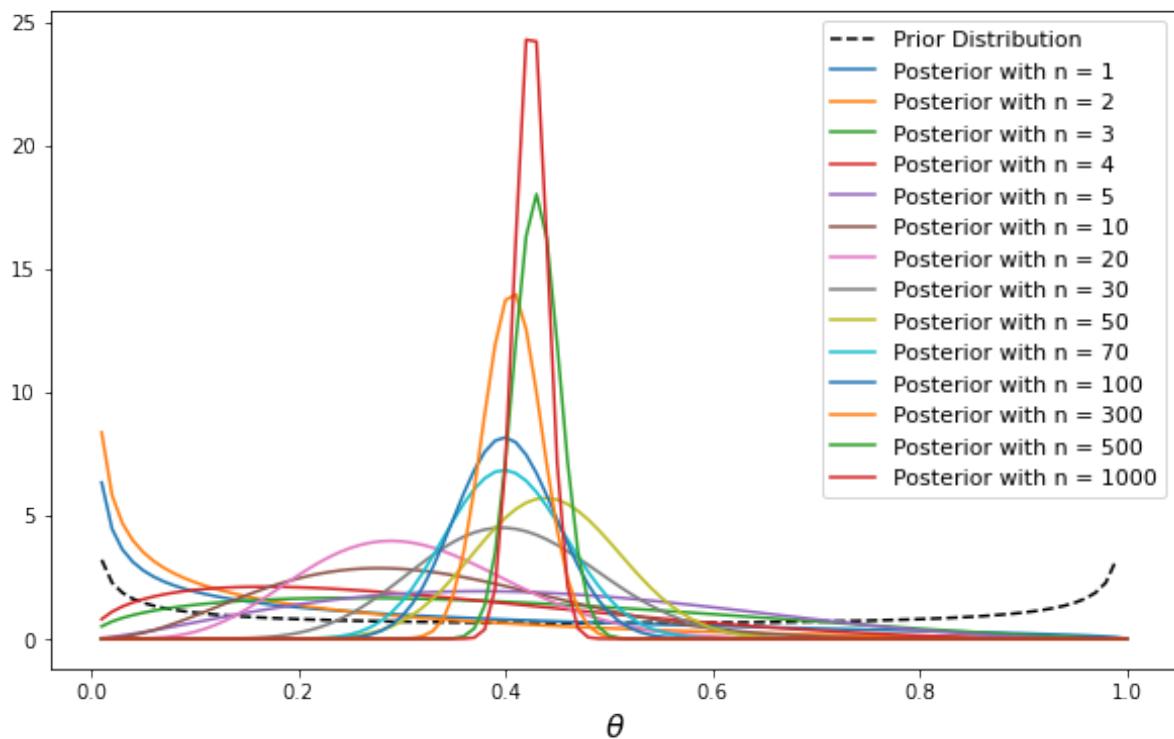
for ii, num in enumerate(num_list[:14]):
    ax.plot(theta_values, Bay_stat.posterior_list[ii].pdf(theta_values), label='Posterior with n = %d' % num)

ax.set_title('P.D.F of Posterior Distributions', fontsize=15)
ax.set_xlabel(r'$\theta$', fontsize=15)

ax.legend(fontsize=11)
plt.show()

```

P.D.F of Posterior Distributions



f) For various  $n$ 's, please describe and compute .05 and .95 quantiles for posterior probabilities.

```

upper_bound = [ii.ppf(0.05) for ii in Bay_stat.posterior_list[:14]]
lower_bound = [ii.ppf(0.95) for ii in Bay_stat.posterior_list[:14]]

interval_df = pd.DataFrame()
interval_df['upper'] = upper_bound
interval_df['lower'] = lower_bound
interval_df.index = num_list[:14]
interval_df = interval_df.T
interval_df

```

	1	2	3	4	5	10	20	\
upper	0.001543	0.000868	0.062413	0.046007	0.127776	0.117329	0.158168	
lower	0.771480	0.569259	0.764466	0.650707	0.739366	0.558127	0.481968	
	30	50	70	100	300	500	1000	
upper	0.264015	0.329116	0.307914	0.322252	0.360821	0.393947	0.39947	
lower	0.549653	0.555887	0.498084	0.481969	0.453836	0.466650	0.45085	

As  $n$  increases, we can see that Bayesian coverage intervals narrow and move toward 0.4.

**g)** Please tell what question a Bayesian coverage interval answers.

The Bayesian coverage interval tells the range of  $\theta$  that corresponds to the  $[p_1, p_2]$  quantiles of the cumulative probability distribution (CDF) of the posterior distribution.

To construct the coverage interval we first compute a posterior distribution of the unknown parameter  $\theta$ .

If the CDF is  $F(\theta)$ , then the Bayesian coverage interval  $[a, b]$  for the interval  $[p_1, p_2]$  is described by

$$F(a) = p_1, F(b) = p_2$$

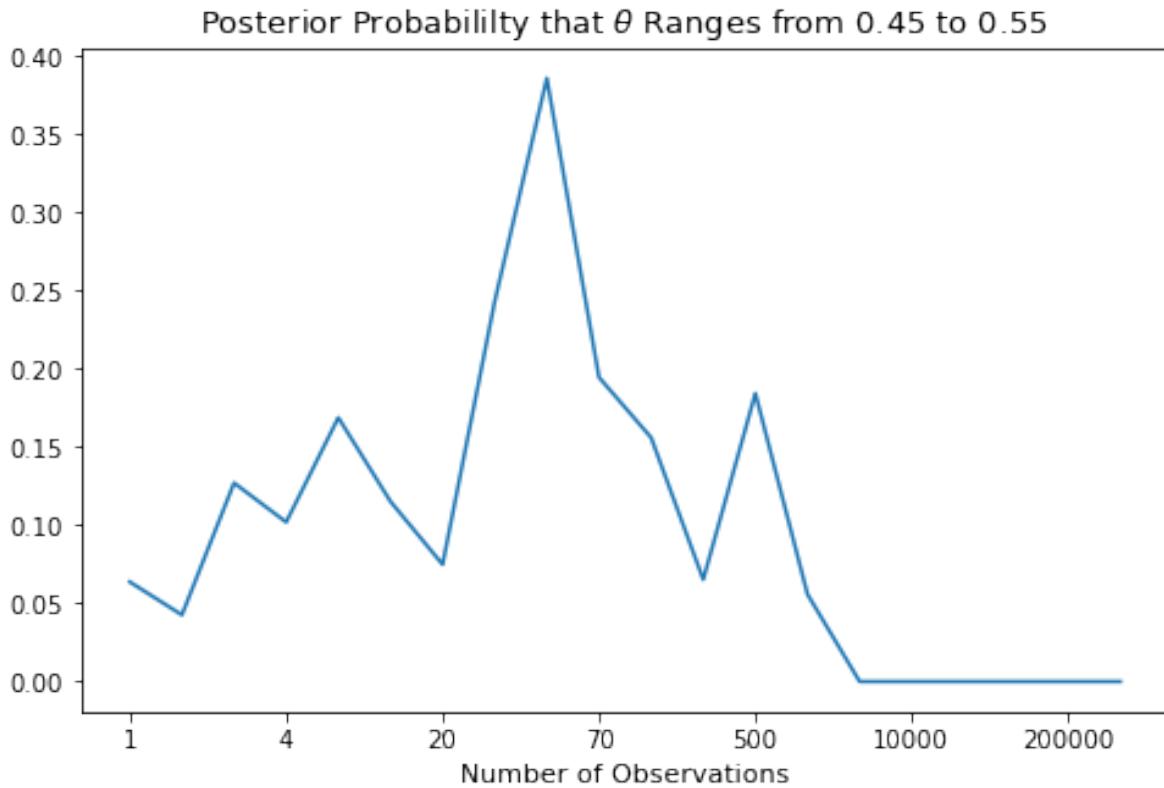
**h)** Please compute the Posterior probability that  $\theta \in [.45, .55]$  for various values of sample size  $n$ .

```
left_value, right_value = 0.45, 0.55

posterior_prob_list=[ii.cdf(right_value)-ii.cdf(left_value) for ii in Bay_stat.
    ↪posterior_list]

fig, ax = plt.subplots(figsize=(8, 5))
ax.plot(posterior_prob_list)
ax.set_title('Posterior Probability that ' + r"\theta" + ' Ranges from %.2f to %.2f'%
    ↪%(left_value, right_value),
    fontsize=13)
ax.set_xticks(np.arange(0, len(posterior_prob_list), 3))
ax.set_xticklabels(num_list[::3])
ax.set_xlabel('Number of Observations', fontsize=11)

plt.show()
```



Notice that in the graph above the posterior probability that  $\theta \in [.45, .55]$  typically exhibits a hump shape as  $n$  increases. Two opposing forces are at work.

The first force is that the individual adjusts his belief as he observes new outcomes, so his posterior probability distribution becomes more and more realistic, which explains the rise of the posterior probability.

However,  $[\cdot45, \cdot55]$  actually excludes the true  $\theta = .4$  that generates the data.

As a result, the posterior probability drops as larger and larger samples refine his posterior probability distribution of  $\theta$ .

The descent seems precipitous only because of the scale of the graph that has the number of observations increasing disproportionately.

When the number of observations becomes large enough, our Bayesian becomes so confident about  $\theta$  that he considers  $\theta \in [.45, .55]$  very unlikely.

That is why we see a nearly horizontal line when the number of observations exceeds 500.

i) Please use your Python class to study what happens to the posterior distribution as  $n \rightarrow +\infty$ , again assuming that the true value of  $\theta = .4$ , though it is unknown to the person doing the updating via Bayes' Law.

Using the Python class we made above, we can see the evolution of posterior distributions as  $n$  approaches infinity.

```
fig, ax = plt.subplots(figsize=(10, 6))

for ii, num in enumerate(num_list[14:]):
    ii += 14
    ax.plot(theta_values, Bay_stat.posterior_list[ii].pdf(theta_values),
            label='Posterior with n=%d thousand' % (num/1000))

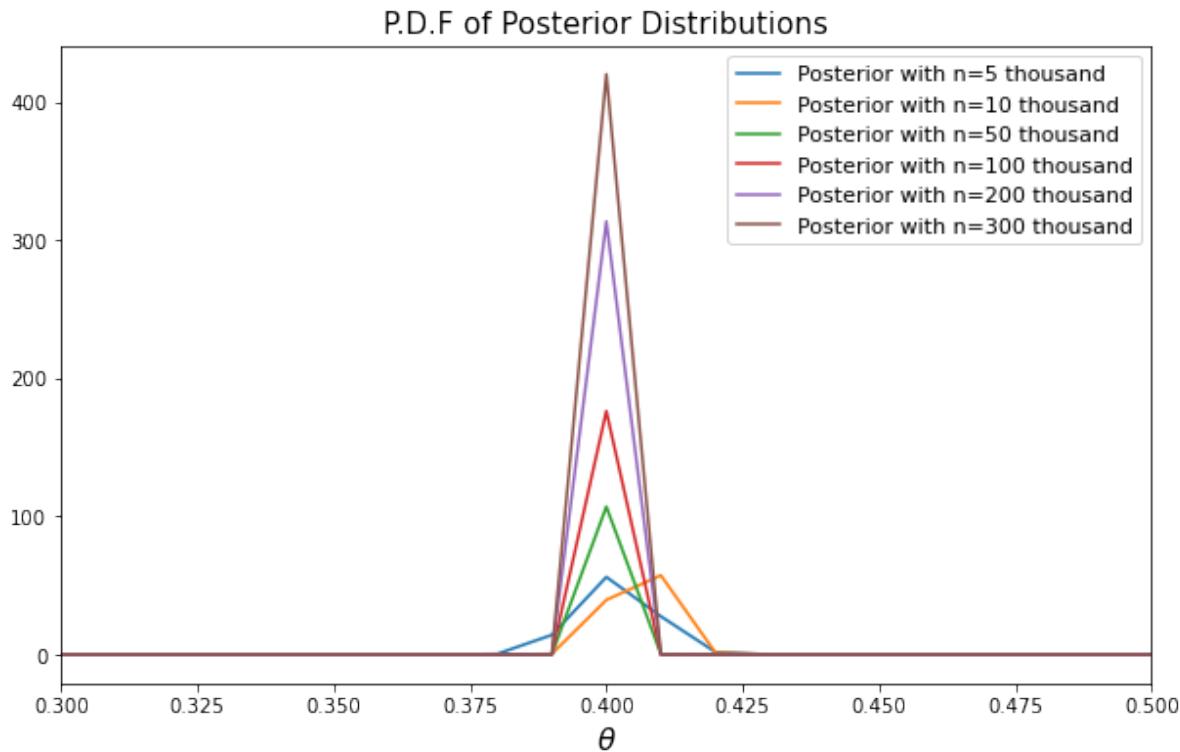
ax.set_title('P.D.F of Posterior Distributions', fontsize=15)
```

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```
ax.set_xlabel(r"$\theta$", fontsize=15)
ax.set_xlim(0.3, 0.5)

ax.legend(fontsize=11)
plt.show()
```



As  $n$  increases, we can see that the probability density functions *concentrate* on 0.4, the true value of  $\theta$ .

Here the posterior means converges to 0.4 while the posterior standard deviations converges to 0 from above.

To show this, we compute the means and variances statistics of the posterior distributions.

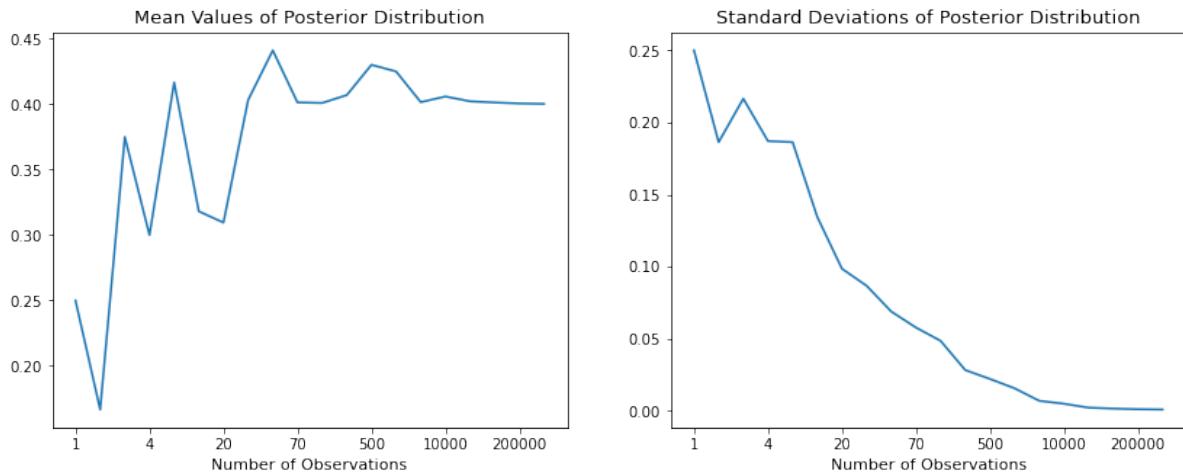
```
mean_list = [ii.mean() for ii in Bay_stat.posterior_list]
std_list = [ii.std() for ii in Bay_stat.posterior_list]

fig, ax = plt.subplots(1, 2, figsize=(14, 5))

ax[0].plot(mean_list)
ax[0].set_title('Mean Values of Posterior Distribution', fontsize=13)
ax[0].set_xticks(np.arange(0, len(mean_list), 3))
ax[0].set_xticklabels(num_list[::3])
ax[0].set_xlabel('Number of Observations', fontsize=11)

ax[1].plot(std_list)
ax[1].set_title('Standard Deviations of Posterior Distribution', fontsize=13)
ax[1].set_xticks(np.arange(0, len(std_list), 3))
ax[1].set_xticklabels(num_list[::3])
ax[1].set_xlabel('Number of Observations', fontsize=11)

plt.show()
```



How shall we interpret the patterns above?

The answer is encoded in the Bayesian updating formulas.

It is natural to extend the one-step Bayesian update to an  $n$ -step Bayesian update.

$$\begin{aligned} \text{Prob}(\theta|k) &= \frac{\text{Prob}(k|\theta) * \text{Prob}(\theta)}{\text{Prob}(k)} = \frac{\text{Prob}(k|\theta) * \text{Prob}(\theta)}{\int_0^1 \text{Prob}(k|\theta) * \text{Prob}(\theta) d\theta} \\ &= \frac{\binom{N}{k} (1-\theta)^{N-k} \theta^k * \frac{\theta^{\alpha-1} (1-\theta)^{\beta-1}}{B(\alpha, \beta)}}{\int_0^1 \binom{N}{k} (1-\theta)^{N-k} \theta^k * \frac{\theta^{\alpha-1} (1-\theta)^{\beta-1}}{B(\alpha, \beta)} d\theta} \\ &= \frac{(1-\theta)^{\beta+N-k-1} * \theta^{\alpha+k-1}}{\int_0^1 (1-\theta)^{\beta+N-k-1} * \theta^{\alpha+k-1} d\theta} \\ &= \text{Beta}(\alpha + k, \beta + N - k) \end{aligned}$$

A beta Distribution with  $\alpha$  and  $\beta$  has the following mean and variance.

The mean is  $\frac{\alpha}{\alpha+\beta}$

The variance is  $\frac{\alpha\beta}{(\alpha+\beta)^2(\alpha+\beta+1)}$

- $\alpha$  can be viewed as the number of successes
- $\beta$  can be viewed as the number of failures

The random variables  $k$  and  $N - k$  are governed by Binomial Distribution with  $\theta = 0.4$ .

Call this the true data generating process.

According to the Law of Large Numbers, for a large number of observations, observed frequencies of  $k$  and  $N - k$  will be described by the true data generating process, i.e., the population probability distribution that we assumed when generating the observations on the computer. (See Exercise 1).

Consequently, the mean of the posterior distribution converges to 0.4 and the variance withers to zero.

```
upper_bound = [ii.ppf(0.95) for ii in Bay_stat.posterior_list]
lower_bound = [ii.ppf(0.05) for ii in Bay_stat.posterior_list]

fig, ax = plt.subplots(figsize=(10, 6))
ax.scatter(np.arange(len(upper_bound)), upper_bound, label='95 th Quantile')
```

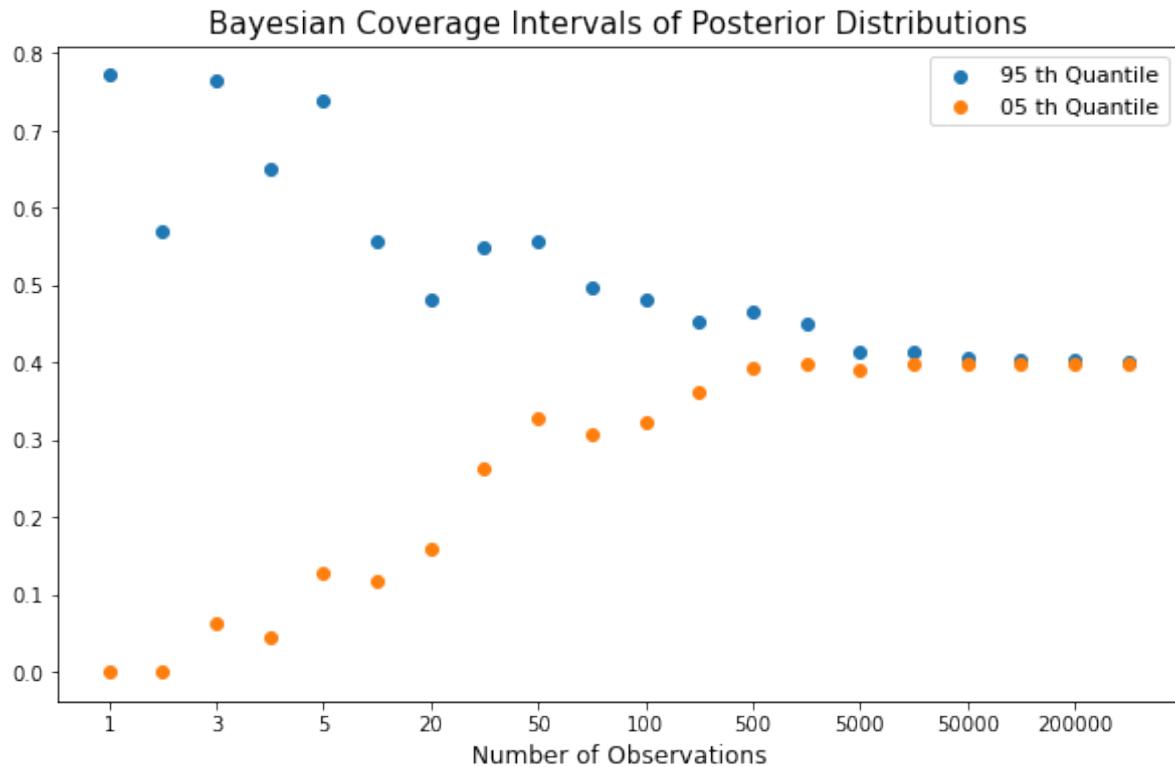
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```
ax.scatter(np.arange(len(lower_bound)), lower_bound, label='05 th Quantile')

ax.set_xticks(np.arange(0, len(upper_bound), 2))
ax.set_xticklabels(num_list[::-2])
ax.set_xlabel('Number of Observations', fontsize=12)
ax.set_title('Bayesian Coverage Intervals of Posterior Distributions', fontsize=15)

ax.legend(fontsize=11)
plt.show()
```



After observing a large number of outcomes, the posterior distribution collapses around 0.4.

Thus, the Bayesian statistician comes to believe that  $\theta$  is near .4.

As shown in the figure above, as the number of observations grows, the Bayesian coverage intervals (BCIs) become narrower and narrower around 0.4.

However, if you take a closer look, you will find that the centers of the are not exactly 0.4, due to the persistent influence of the prior distribution and the randomness of the simulation path.

## HEAVY-TAILED DISTRIBUTIONS

### Contents

- *Heavy-Tailed Distributions*
  - *Overview*
  - *Visual Comparisons*
  - *Failure of the LLN*
  - *Classifying Tail Properties*
  - *Exercises*
  - *Solutions*

In addition to what's in Anaconda, this lecture will need the following libraries:

```
!conda install -y quantecon
!pip install --upgrade yfinance
```

### 11.1 Overview

Most commonly used probability distributions in classical statistics and the natural sciences have either bounded support or light tails.

When a distribution is light-tailed, extreme observations are rare and draws tend not to deviate too much from the mean. Having internalized these kinds of distributions, many researchers and practitioners use rules of thumb such as “outcomes more than four or five standard deviations from the mean can safely be ignored.”

However, some distributions encountered in economics have far more probability mass in the tails than distributions like the normal distribution.

With such **heavy-tailed** distributions, what would be regarded as extreme outcomes for someone accustomed to thin tailed distributions occur relatively frequently.

Examples of heavy-tailed distributions observed in economic and financial settings include

- the income distributions and the wealth distribution (see, e.g., [Vil96], [BB18]),
- the firm size distribution ([Axt01], [Gab16]),
- the distribution of returns on holding assets over short time horizons ([Man63], [Rac03]), and

- the distribution of city sizes ([RRGM11], [Gab16]).

These heavy tails turn out to be important for our understanding of economic outcomes.

As one example, the heaviness of the tail in the wealth distribution is one natural measure of inequality.

It matters for taxation and redistribution policies, as well as for flow-on effects for productivity growth, business cycles, and political economy

- see, e.g., [AR02], [GSS03], [BEGS18] or [AKM+18].

This lecture formalizes some of the concepts introduced above and reviews the key ideas.

Let's start with some imports:

```
%matplotlib inline
import matplotlib.pyplot as plt
plt.rcParams["figure.figsize"] = (11, 5) #set default figure size
import numpy as np
import quantecon as qe
```

The following two lines can be added to avoid an annoying FutureWarning, and prevent a specific compatibility issue between pandas and matplotlib from causing problems down the line:

```
from pandas.plotting import register_matplotlib_converters
register_matplotlib_converters()
```

## 11.2 Visual Comparisons

One way to build intuition on the difference between light and heavy tails is to plot independent draws and compare them side-by-side.

### 11.2.1 A Simulation

The figure below shows a simulation. (You will be asked to replicate it in the exercises.)

The top two subfigures each show 120 independent draws from the normal distribution, which is light-tailed.

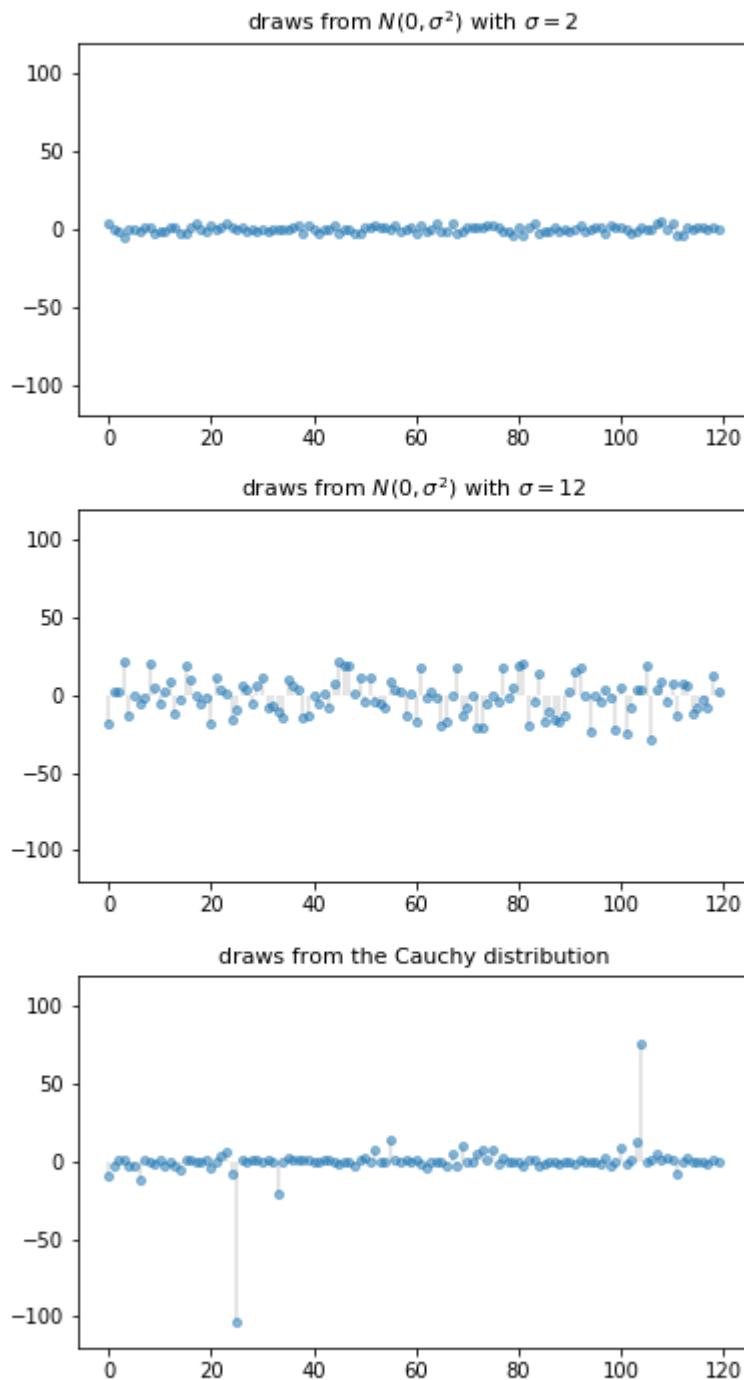
The bottom subfigure shows 120 independent draws from the Cauchy distribution, which is heavy-tailed.

In the top subfigure, the standard deviation of the normal distribution is 2, and the draws are clustered around the mean.

In the middle subfigure, the standard deviation is increased to 12 and, as expected, the amount of dispersion rises.

The bottom subfigure, with the Cauchy draws, shows a different pattern: tight clustering around the mean for the great majority of observations, combined with a few sudden large deviations from the mean.

This is typical of a heavy-tailed distribution.



## 11.2.2 Heavy Tails in Asset Returns

Next let's look at some financial data.

Our aim is to plot the daily change in the price of Amazon (AMZN) stock for the period from 1st January 2015 to 1st November 2019.

This equates to daily returns if we set dividends aside.

The code below produces the desired plot using Yahoo financial data via the `yfinance` library.

```
import yfinance as yf
import pandas as pd

s = yf.download('AMZN', '2015-1-1', '2019-11-1')['Adj Close']

r = s.pct_change()

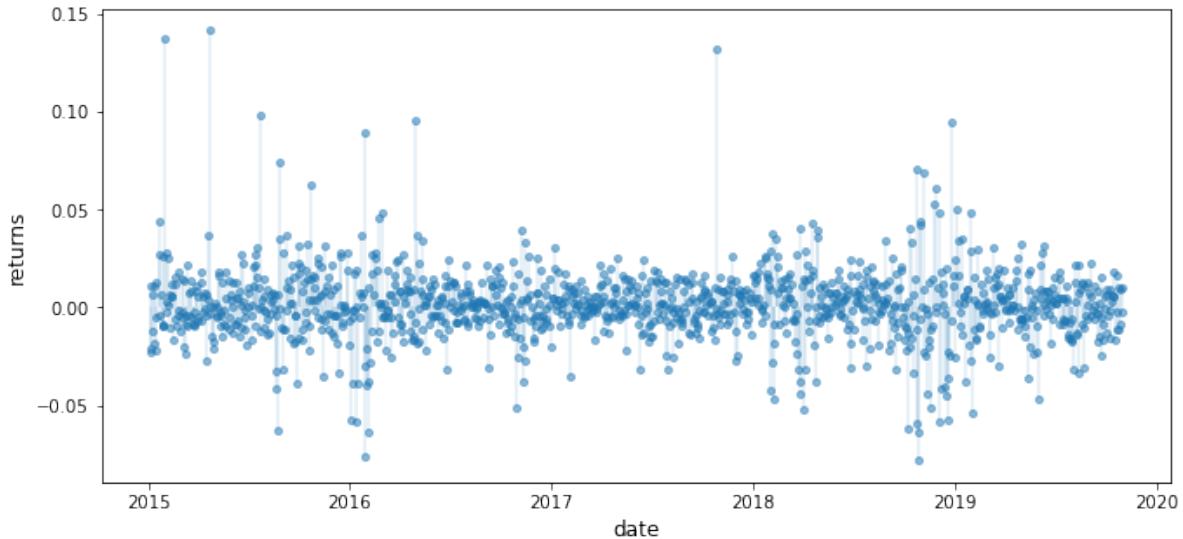
fig, ax = plt.subplots()

ax.plot(r, linestyle='', marker='o', alpha=0.5, ms=4)
ax.vlines(r.index, 0, r.values, lw=0.2)

ax.set_ylabel('returns', fontsize=12)
ax.set_xlabel('date', fontsize=12)

plt.show()
```

[\*\*\*\*\*100%\*\*\*\*\*] 1 of 1 completed



Five of the 1217 observations are more than 5 standard deviations from the mean.

Overall, the figure is suggestive of heavy tails, although not to the same degree as the Cauchy distribution the figure above.

If, however, one takes tick-by-tick data rather daily data, the heavy-tailedness of the distribution increases further.

## 11.3 Failure of the LLN

One impact of heavy tails is that sample averages can be poor estimators of the underlying mean of the distribution.

To understand this point better, recall [our earlier discussion](#) of the Law of Large Numbers, which considered IID  $X_1, \dots, X_n$  with common distribution  $F$

If  $\mathbb{E}|X_i|$  is finite, then the sample mean  $\bar{X}_n := \frac{1}{n} \sum_{i=1}^n X_i$  satisfies

$$\mathbb{P}\{\bar{X}_n \rightarrow \mu \text{ as } n \rightarrow \infty\} = 1 \quad (11.1)$$

where  $\mu := \mathbb{E}X_i = \int xF(x)$  is the common mean of the sample.

The condition  $\mathbb{E}|X_i| = \int |x|F(x) < \infty$  holds in most cases but can fail if the distribution  $F$  is very heavy tailed.

For example, it fails for the Cauchy distribution.

Let's have a look at the behavior of the sample mean in this case, and see whether or not the LLN is still valid.

```
from scipy.stats import cauchy

np.random.seed(1234)
N = 1_000

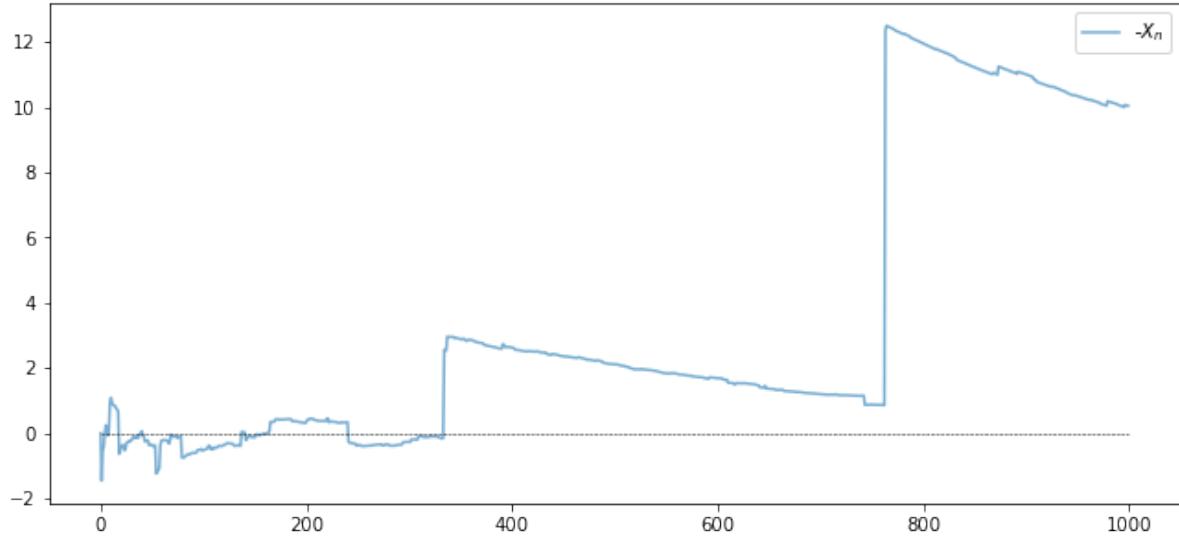
distribution = cauchy()

fig, ax = plt.subplots()
data = distribution.rvs(N)

# Compute sample mean at each n
sample_mean = np.empty(N)
for n in range(1, N):
    sample_mean[n] = np.mean(data[:n])

# Plot
ax.plot(range(N), sample_mean, alpha=0.6, label='$\bar{x}_n$')
ax.plot(range(N), np.zeros(N), 'k--', lw=0.5)
ax.legend()

plt.show()
```



The sequence shows no sign of converging.

Will convergence occur if we take  $n$  even larger?

The answer is no.

To see this, recall that the characteristic function of the Cauchy distribution is

$$\phi(t) = \mathbb{E}e^{itX} = \int e^{itx} f(x)dx = e^{-|t|} \quad (11.2)$$

Using independence, the characteristic function of the sample mean becomes

$$\begin{aligned} \mathbb{E}e^{it\bar{X}_n} &= \mathbb{E} \exp \left\{ i \frac{t}{n} \sum_{j=1}^n X_j \right\} \\ &= \mathbb{E} \prod_{j=1}^n \exp \left\{ i \frac{t}{n} X_j \right\} \\ &= \prod_{j=1}^n \mathbb{E} \exp \left\{ i \frac{t}{n} X_j \right\} = [\phi(t/n)]^n \end{aligned}$$

In view of (11.2), this is just  $e^{-|t|}$ .

Thus, in the case of the Cauchy distribution, the sample mean itself has the very same Cauchy distribution, regardless of  $n$ !

In particular, the sequence  $\bar{X}_n$  does not converge to any point.

## 11.4 Classifying Tail Properties

To keep our discussion precise, we need some definitions concerning tail properties.

We will focus our attention on the right hand tails of nonnegative random variables and their distributions.

The definitions for left hand tails are very similar and we omit them to simplify the exposition.

### 11.4.1 Light and Heavy Tails

A distribution  $F$  on  $\mathbb{R}_+$  is called **heavy-tailed** if

$$\int_0^\infty \exp(tx)F(dx) = \infty \text{ for all } t > 0. \quad (11.3)$$

We say that a nonnegative random variable  $X$  is **heavy-tailed** if its distribution  $F(x) := \mathbb{P}\{X \leq x\}$  is heavy-tailed.

This is equivalent to stating that its **moment generating function**  $m(t) := \mathbb{E} \exp(tX)$  is infinite for all  $t > 0$ .

- For example, the lognormal distribution is heavy-tailed because its moment generating function is infinite everywhere on  $(0, \infty)$ .

A distribution  $F$  on  $\mathbb{R}_+$  is called **light-tailed** if it is not heavy-tailed.

A nonnegative random variable  $X$  is **light-tailed** if its distribution  $F$  is light-tailed.

- Example: Every random variable with bounded support is light-tailed. (Why?)
- Example: If  $X$  has the exponential distribution, with cdf  $F(x) = 1 - \exp(-\lambda x)$  for some  $\lambda > 0$ , then its moment generating function is finite whenever  $t < \lambda$ . Hence  $X$  is light-tailed.

One can show that if  $X$  is light-tailed, then all of its moments are finite.

The contrapositive is that if some moment is infinite, then  $X$  is heavy-tailed.

The latter condition is not necessary, however.

- Example: the lognormal distribution is heavy-tailed but every moment is finite.

### 11.4.2 Pareto Tails

One specific class of heavy-tailed distributions has been found repeatedly in economic and social phenomena: the class of so-called power laws.

Specifically, given  $\alpha > 0$ , a nonnegative random variable  $X$  is said to have a **Pareto tail** with **tail index**  $\alpha$  if

$$\lim_{x \rightarrow \infty} x^\alpha \mathbb{P}\{X > x\} = c. \quad (11.4)$$

Evidently (11.4) implies the existence of positive constants  $b$  and  $\bar{x}$  such that  $\mathbb{P}\{X > x\} \geq bx^{-\alpha}$  whenever  $x \geq \bar{x}$ .

The implication is that  $\mathbb{P}\{X > x\}$  converges to zero no faster than  $x^{-\alpha}$ .

In some sources, a random variable obeying (11.4) is said to have a **power law tail**.

The primary example is the **Pareto distribution**, which has distribution

$$F(x) = \begin{cases} 1 - (\bar{x}/x)^\alpha & \text{if } x \geq \bar{x} \\ 0 & \text{if } x < \bar{x} \end{cases} \quad (11.5)$$

for some positive constants  $\bar{x}$  and  $\alpha$ .

It is easy to see that if  $X \sim F$ , then  $\mathbb{P}\{X > x\}$  satisfies (11.4).

Thus, in line with the terminology, Pareto distributed random variables have a Pareto tail.

### 11.4.3 Rank-Size Plots

One graphical technique for investigating Pareto tails and power laws is the so-called **rank-size plot**.

This kind of figure plots log size against log rank of the population (i.e., location in the population when sorted from smallest to largest).

Often just the largest 5 or 10% of observations are plotted.

For a sufficiently large number of draws from a Pareto distribution, the plot generates a straight line. For distributions with thinner tails, the data points are concave.

A discussion of why this occurs can be found in [NOM04].

The figure below provides one example, using simulated data.

The rank-size plots shows draws from three different distributions: folded normal, chi-squared with 1 degree of freedom and Pareto.

The Pareto sample produces a straight line, while the lines produced by the other samples are concave.

You are asked to reproduce this figure in the exercises.

## 11.5 Exercises

### 11.5.1 Exercise 1

Replicate *the figure presented above* that compares normal and Cauchy draws.

Use `np.random.seed(11)` to set the seed.

### 11.5.2 Exercise 2

Prove: If  $X$  has a Pareto tail with tail index  $\alpha$ , then  $\mathbb{E}[X^r] = \infty$  for all  $r \geq \alpha$ .

### 11.5.3 Exercise 3

Repeat exercise 1, but replace the three distributions (two normal, one Cauchy) with three Pareto distributions using different choices of  $\alpha$ .

For  $\alpha$ , try 1.15, 1.5 and 1.75.

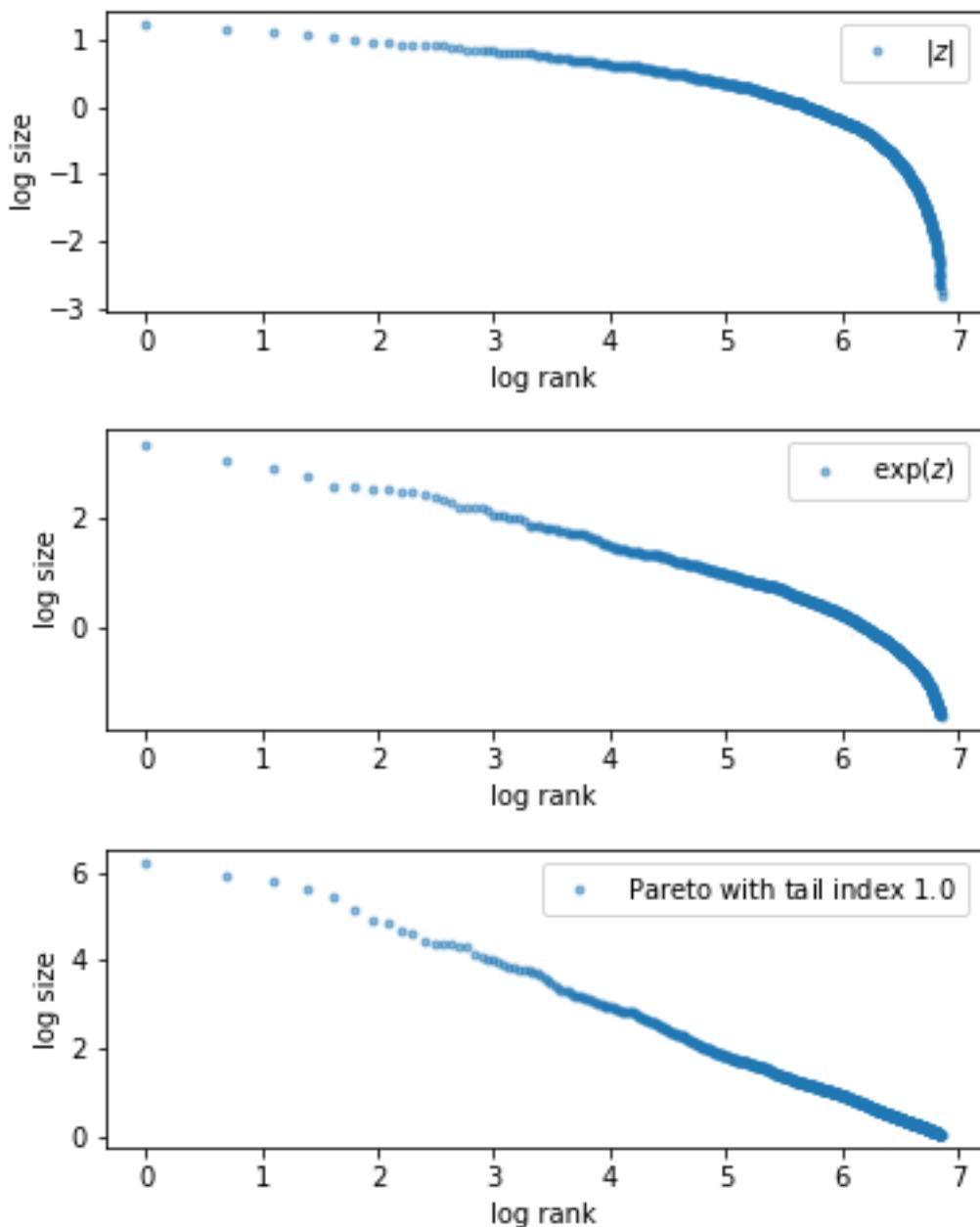
Use `np.random.seed(11)` to set the seed.

### 11.5.4 Exercise 4

Replicate the rank-size plot figure *presented above*.

If you like you can use the function `qe.rank_size` from the `quantecon` library to generate the plots.

Use `np.random.seed(13)` to set the seed.



### 11.5.5 Exercise 5

There is an ongoing argument about whether the firm size distribution should be modeled as a Pareto distribution or a lognormal distribution (see, e.g., [FDGA+04], [KLS18] or [ST19a]).

This sounds esoteric but has real implications for a variety of economic phenomena.

To illustrate this fact in a simple way, let us consider an economy with 100,000 firms, an interest rate of  $r = 0.05$  and a corporate tax rate of 15%.

Your task is to estimate the present discounted value of projected corporate tax revenue over the next 10 years.

Because we are forecasting, we need a model.

We will suppose that

1. the number of firms and the firm size distribution (measured in profits) remain fixed and
2. the firm size distribution is either lognormal or Pareto.

Present discounted value of tax revenue will be estimated by

1. generating 100,000 draws of firm profit from the firm size distribution,
2. multiplying by the tax rate, and
3. summing the results with discounting to obtain present value.

The Pareto distribution is assumed to take the form (11.5) with  $\bar{x} = 1$  and  $\alpha = 1.05$ .

(The value the tail index  $\alpha$  is plausible given the data [Gab16].)

To make the lognormal option as similar as possible to the Pareto option, choose its parameters such that the mean and median of both distributions are the same.

Note that, for each distribution, your estimate of tax revenue will be random because it is based on a finite number of draws.

To take this into account, generate 100 replications (evaluations of tax revenue) for each of the two distributions and compare the two samples by

- producing a `violin plot` visualizing the two samples side-by-side and
- printing the mean and standard deviation of both samples.

For the seed use `np.random.seed(1234)`.

What differences do you observe?

(Note: a better approach to this problem would be to model firm dynamics and try to track individual firms given the current distribution. We will discuss firm dynamics in later lectures.)

## 11.6 Solutions

### 11.6.1 Exercise 1

```
n = 120
np.random.seed(11)

fig, axes = plt.subplots(3, 1, figsize=(6, 12))
```

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```
for ax in axes:
    ax.set_ylimits((-120, 120))

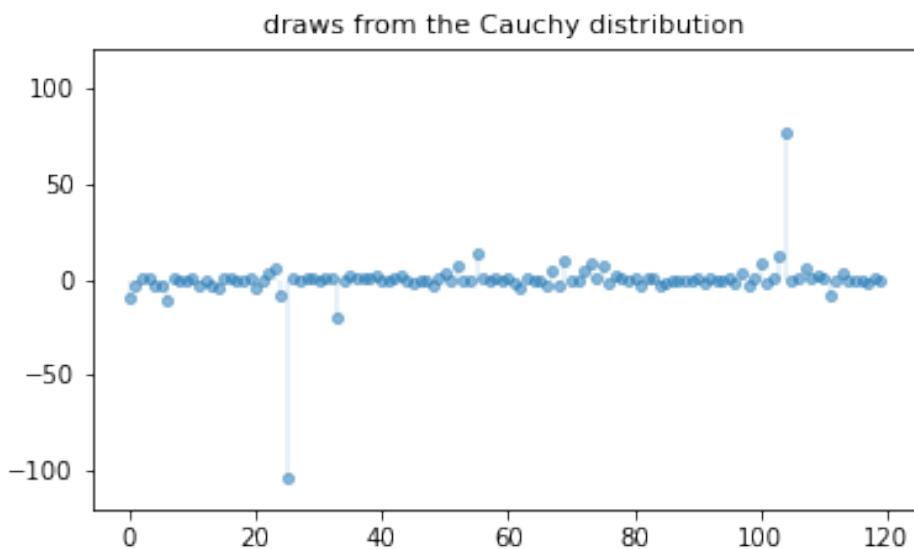
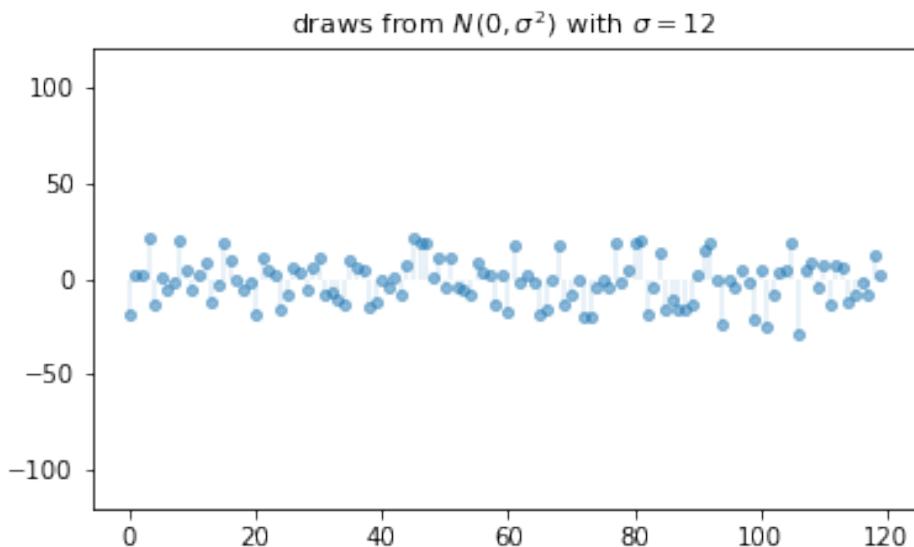
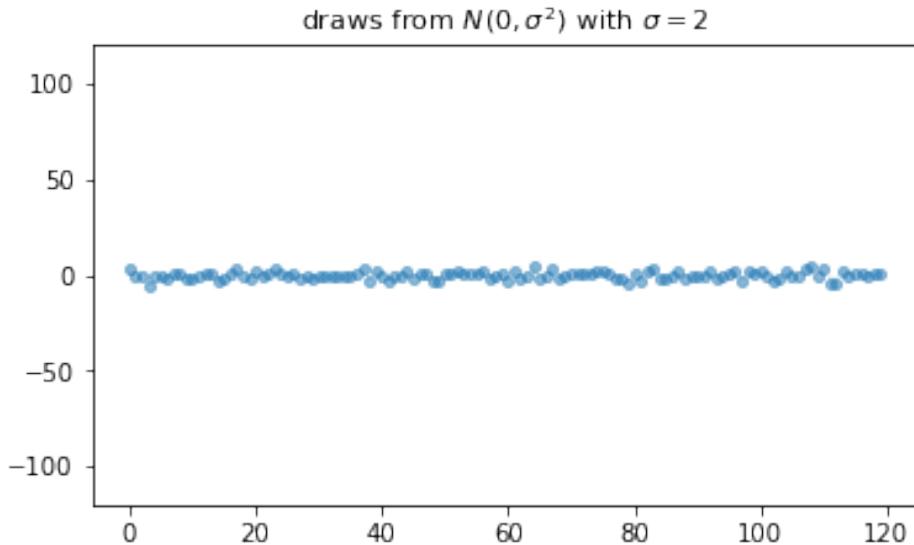
s_vals = 2, 12

for ax, s in zip(axes[:2], s_vals):
    data = np.random.randn(n) * s
    ax.plot(list(range(n)), data, linestyle='', marker='o', alpha=0.5, ms=4)
    ax.vlines(list(range(n)), 0, data, lw=0.2)
    ax.set_title(f"draws from $N(0, \sigma^2)$ with $\sigma = {s}$", fontsize=11)

ax = axes[2]
distribution = cauchy()
data = distribution.rvs(n)
ax.plot(list(range(n)), data, linestyle='', marker='o', alpha=0.5, ms=4)
ax.vlines(list(range(n)), 0, data, lw=0.2)
ax.set_title(f"draws from the Cauchy distribution", fontsize=11)

plt.subplots_adjust(hspace=0.25)

plt.show()
```



## 11.6.2 Exercise 2

Let  $X$  have a Pareto tail with tail index  $\alpha$  and let  $F$  be its cdf.

Fix  $r \geq \alpha$ .

As discussed after (11.4), we can take positive constants  $b$  and  $\bar{x}$  such that

$$\mathbb{P}\{X > x\} \geq bx^{-\alpha} \text{ whenever } x \geq \bar{x}$$

But then

$$\mathbb{E}X^r = r \int_0^\infty x^{r-1} \mathbb{P}\{X > x\} x \geq r \int_0^{\bar{x}} x^{r-1} \mathbb{P}\{X > x\} x + r \int_{\bar{x}}^\infty x^{r-1} bx^{-\alpha} x.$$

We know that  $\int_{\bar{x}}^\infty x^{r-\alpha-1} x = \infty$  whenever  $r - \alpha - 1 \geq -1$ .

Since  $r \geq \alpha$ , we have  $\mathbb{E}X^r = \infty$ .

## 11.6.3 Exercise 3

```
from scipy.stats import pareto

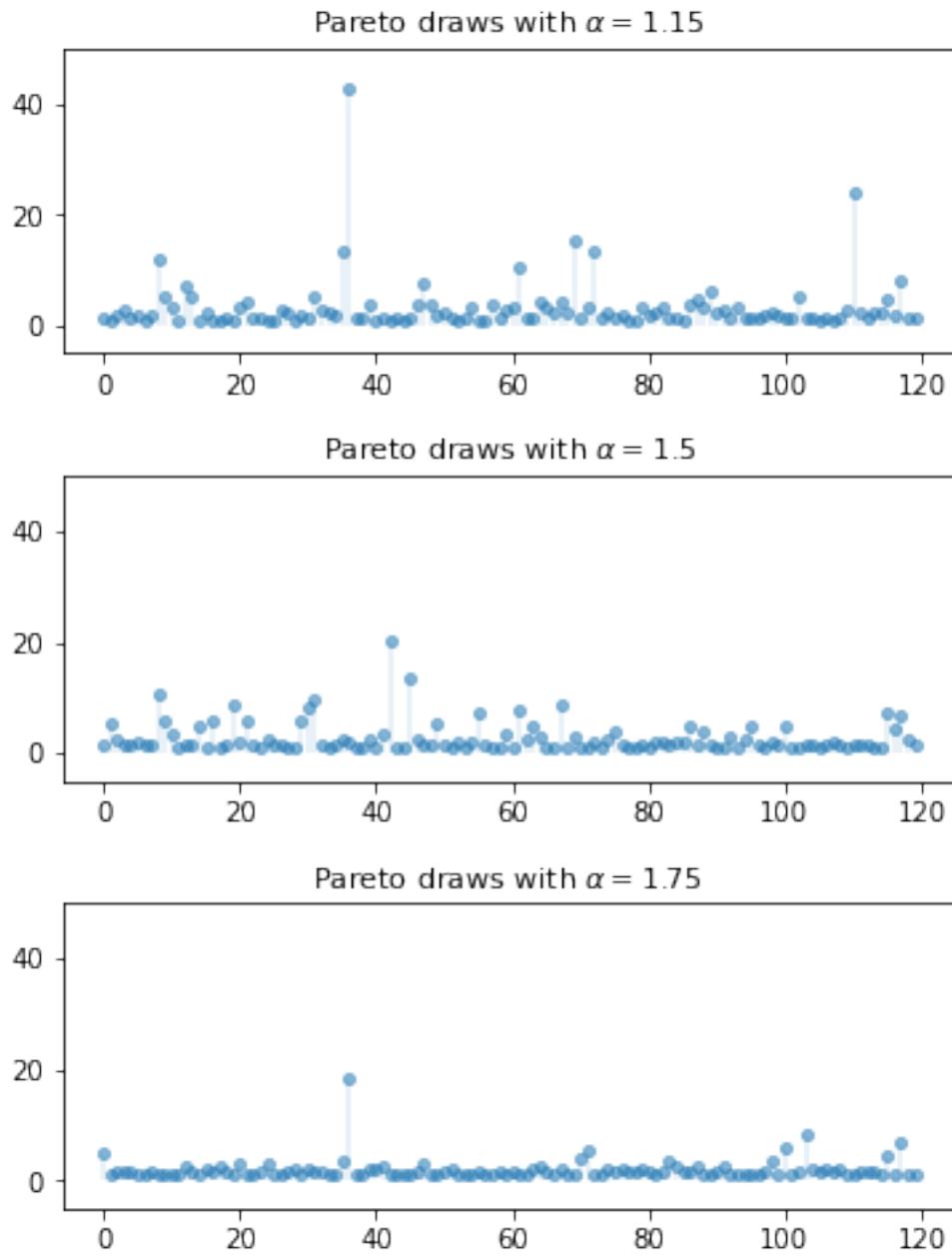
np.random.seed(11)

n = 120
alphas = [1.15, 1.50, 1.75]

fig, axes = plt.subplots(3, 1, figsize=(6, 8))

for (a, ax) in zip(alphas, axes):
    ax.set_ylim((-5, 50))
    data = pareto.rvs(size=n, scale=1, b=a)
    ax.plot(list(range(n)), data, linestyle='-', marker='o', alpha=0.5, ms=4)
    ax.vlines(list(range(n)), 0, data, lw=0.2)
    ax.set_title(f"Pareto draws with $\alpha = {a}$", fontsize=11)

plt.subplots_adjust(hspace=0.4)
plt.show()
```



#### 11.6.4 Exercise 4

First let's generate the data for the plots:

```
sample_size = 1000
np.random.seed(13)
z = np.random.randn(sample_size)

data_1 = np.abs(z)
data_2 = np.exp(z)
data_3 = np.exp(np.random.exponential(scale=1.0, size=sample_size))
```

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```
data_list = [data_1, data_2, data_3]
```

Now we plot the data:

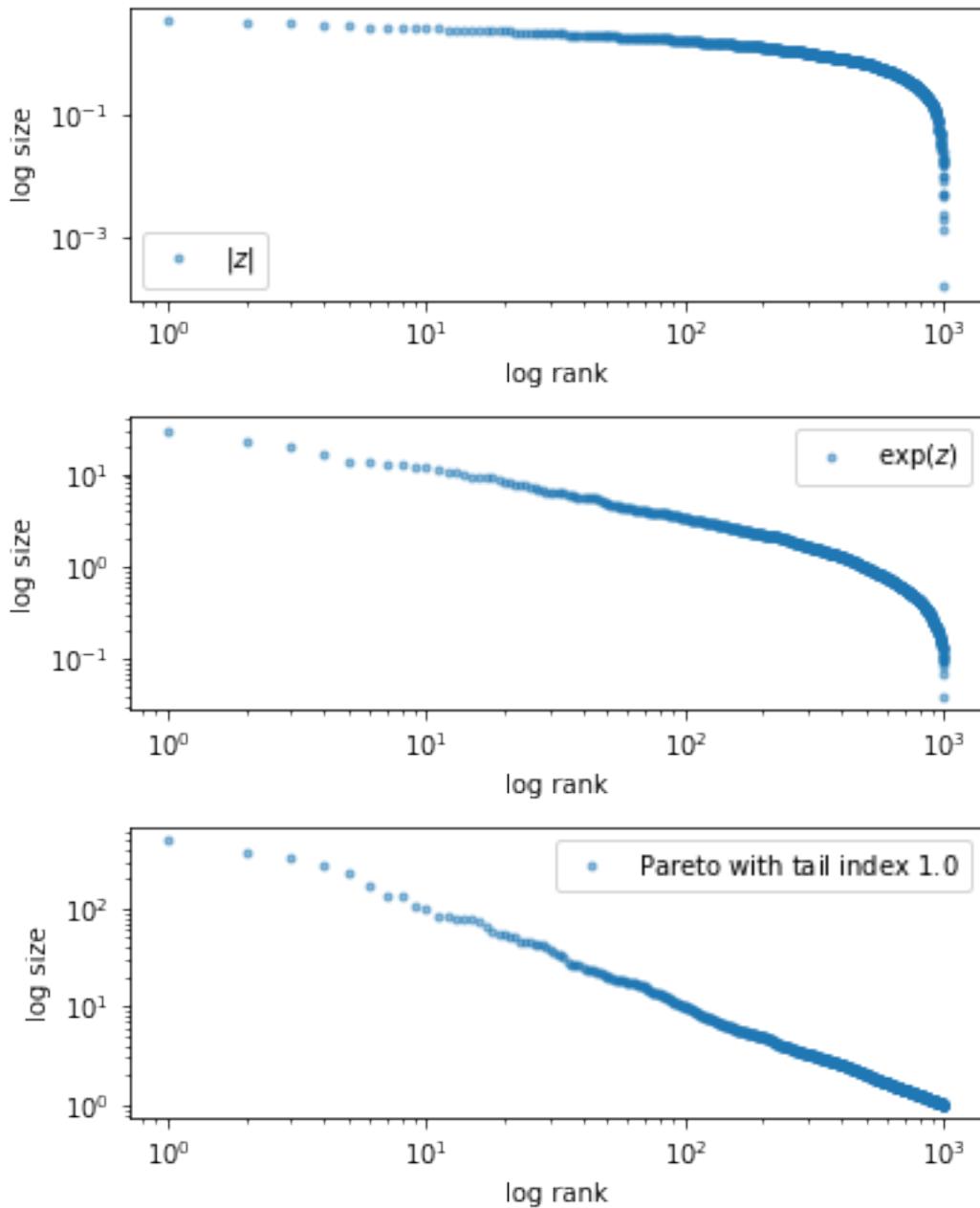
```
fig, axes = plt.subplots(3, 1, figsize=(6, 8))
axes = axes.flatten()
labels = ['$|z|$', '$\exp(z)$', 'Pareto with tail index $1.0$']

for data, label, ax in zip(data_list, labels, axes):
    rank_data, size_data = qe.rank_size(data)

    ax.loglog(rank_data, size_data, 'o', markersize=3.0, alpha=0.5, label=label)
    ax.set_xlabel("log rank")
    ax.set_ylabel("log size")

    ax.legend()

fig.subplots_adjust(hspace=0.4)
plt.show()
```



### 11.6.5 Exercise 5

To do the exercise, we need to choose the parameters  $\mu$  and  $\sigma$  of the lognormal distribution to match the mean and median of the Pareto distribution.

Here we understand the lognormal distribution as that of the random variable  $\exp(\mu + \sigma Z)$  when  $Z$  is standard normal.

The mean and median of the Pareto distribution (11.5) with  $\bar{x} = 1$  are

$$\text{mean} = \frac{\alpha}{\alpha - 1} \quad \text{and} \quad \text{median} = 2^{1/\alpha}$$

Using the corresponding expressions for the lognormal distribution leads us to the equations

$$\frac{\alpha}{\alpha - 1} = \exp(\mu + \sigma^2/2) \quad \text{and} \quad 2^{1/\alpha} = \exp(\mu)$$

which we solve for  $\mu$  and  $\sigma$  given  $\alpha = 1.05$ .

Here is code that generates the two samples, produces the violin plot and prints the mean and standard deviation of the two samples.

```
num_firms = 100_000
num_years = 10
tax_rate = 0.15
r = 0.05

β = 1 / (1 + r)      # discount factor

x_bar = 1.0
α = 1.05

def pareto_rvs(n):
    "Uses a standard method to generate Pareto draws."
    u = np.random.uniform(size=n)
    y = x_bar / (u**(1/α))
    return y
```

Let's compute the lognormal parameters:

```
μ = np.log(2) / α
σ_sq = 2 * (np.log(α / (α - 1)) - np.log(2) / α)
σ = np.sqrt(σ_sq)
```

Here's a function to compute a single estimate of tax revenue for a particular choice of distribution `dist`.

```
def tax_rev(dist):
    tax_raised = 0
    for t in range(num_years):
        if dist == 'pareto':
            π = pareto_rvs(num_firms)
        else:
            π = np.exp(μ + σ * np.random.randn(num_firms))
        tax_raised += β**t * np.sum(π * tax_rate)
    return tax_raised
```

Now let's generate the violin plot.

```
num_reps = 100
np.random.seed(1234)

tax_rev_lognorm = np.empty(num_reps)
tax_rev_pareto = np.empty(num_reps)

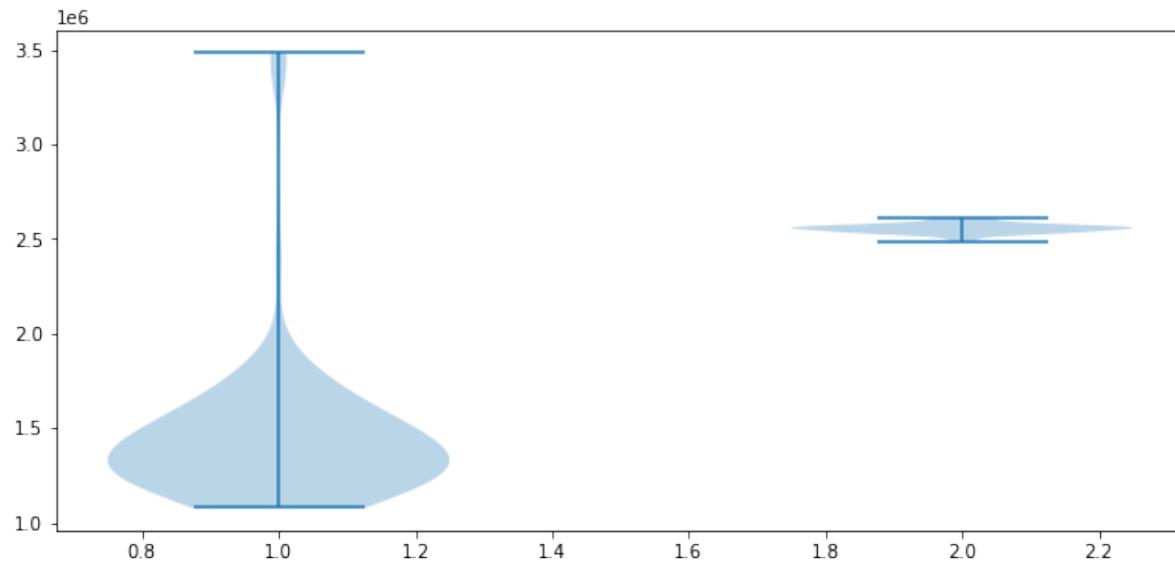
for i in range(num_reps):
    tax_rev_pareto[i] = tax_rev('pareto')
    tax_rev_lognorm[i] = tax_rev('lognorm')

fig, ax = plt.subplots()
```

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```
data = tax_rev_pareto, tax_rev_lognorm  
ax.violinplot(data)  
plt.show()
```



Finally, let's print the means and standard deviations.

```
tax_rev_pareto.mean(), tax_rev_pareto.std()
```

```
(1458729.0546623734, 406089.3613661567)
```

```
tax_rev_lognorm.mean(), tax_rev_lognorm.std()
```

```
(2556174.8615230713, 25586.44456513965)
```

Looking at the output of the code, our main conclusion is that the Pareto assumption leads to a lower mean and greater dispersion.

## MULTIVARIATE NORMAL DISTRIBUTION

### Contents

- *Multivariate Normal Distribution*
  - *Overview*
  - *The Multivariate Normal Distribution*
  - *Bivariate Example*
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  - *One Dimensional Intelligence (IQ)*
  - *Information as Surprise*
  - *Cholesky Factor Magic*
  - *Math and Verbal Intelligence*
  - *Univariate Time Series Analysis*
  - *Stochastic Difference Equation*
  - *Application to Stock Price Model*
  - *Filtering Foundations*
  - *Classic Factor Analysis Model*
  - *PCA and Factor Analysis*

### 12.1 Overview

This lecture describes a workhorse in probability theory, statistics, and economics, namely, the **multivariate normal distribution**.

In this lecture, you will learn formulas for

- the joint distribution of a random vector  $x$  of length  $N$
- marginal distributions for all subvectors of  $x$
- conditional distributions for subvectors of  $x$  conditional on other subvectors of  $x$

We will use the multivariate normal distribution to formulate some useful models:

- a factor analytic model of an intelligence quotient, i.e., IQ
- a factor analytic model of two independent inherent abilities, say, mathematical and verbal.
- a more general factor analytic model
- Principal Components Analysis (PCA) as an approximation to a factor analytic model
- time series generated by linear stochastic difference equations
- optimal linear filtering theory

## 12.2 The Multivariate Normal Distribution

This lecture defines a Python class `MultivariateNormal` to be used to generate **marginal** and **conditional** distributions associated with a multivariate normal distribution.

For a multivariate normal distribution it is very convenient that

- conditional expectations equal linear least squares projections
- conditional distributions are characterized by multivariate linear regressions

We apply our Python class to some examples.

We use the following imports:

```
%matplotlib inline
import matplotlib.pyplot as plt
plt.rcParams["figure.figsize"] = (11, 5) #set default figure size
import numpy as np
from numba import njit
import statsmodels.api as sm
```

Assume that an  $N \times 1$  random vector  $z$  has a multivariate normal probability density.

This means that the probability density takes the form

$$f(z; \mu, \Sigma) = (2\pi)^{-\left(\frac{N}{2}\right)} \det(\Sigma)^{-\frac{1}{2}} \exp\left(-.5(z - \mu)' \Sigma^{-1} (z - \mu)\right)$$

where  $\mu = E z$  is the mean of the random vector  $z$  and  $\Sigma = E(z - \mu)(z - \mu)'$  is the covariance matrix of  $z$ .

The covariance matrix  $\Sigma$  is symmetric and positive definite.

```
@njit
def f(z, mu, Sigma):
    """
    The density function of multivariate normal distribution.

    Parameters
    -----
    z: ndarray(float, dim=2)
        random vector, N by 1
    mu: ndarray(float, dim=1 or 2)
        the mean of z, N by 1
    Sigma: ndarray(float, dim=2)
        the covariane matrix of z, N by 1
    """


```

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```

z = np.atleast_2d(z)
μ = np.atleast_2d(μ)
Σ = np.atleast_2d(Σ)

N = z.size

temp1 = np.linalg.det(Σ) ** (-1/2)
temp2 = np.exp(-.5 * (z - μ).T @ np.linalg.inv(Σ) @ (z - μ))

return (2 * np.pi) ** (-N/2) * temp1 * temp2

```

For some integer  $k \in \{1, \dots, N-1\}$ , partition  $z$  as

$$z = \begin{bmatrix} z_1 \\ z_2 \end{bmatrix},$$

where  $z_1$  is an  $(N-k) \times 1$  vector and  $z_2$  is a  $k \times 1$  vector.

Let

$$\mu = \begin{bmatrix} \mu_1 \\ \mu_2 \end{bmatrix}, \quad \Sigma = \begin{bmatrix} \Sigma_{11} & \Sigma_{12} \\ \Sigma_{21} & \Sigma_{22} \end{bmatrix}$$

be corresponding partitions of  $\mu$  and  $\Sigma$ .

The **marginal** distribution of  $z_1$  is

- multivariate normal with mean  $\mu_1$  and covariance matrix  $\Sigma_{11}$ .

The **marginal** distribution of  $z_2$  is

- multivariate normal with mean  $\mu_2$  and covariance matrix  $\Sigma_{22}$ .

The distribution of  $z_1$  **conditional** on  $z_2$  is

- multivariate normal with mean

$$\hat{\mu}_1 = \mu_1 + \beta(z_2 - \mu_2)$$

and covariance matrix

$$\hat{\Sigma}_{11} = \Sigma_{11} - \Sigma_{12}\Sigma_{22}^{-1}\Sigma_{21} = \Sigma_{11} - \beta\Sigma_{22}\beta'$$

where

$$\beta = \Sigma_{12}\Sigma_{22}^{-1}$$

is an  $(N-k) \times k$  matrix of **population regression coefficients** of the  $(N-k) \times 1$  random vector  $z_1 - \mu_1$  on the  $k \times 1$  random vector  $z_2 - \mu_2$ .

The following class constructs a multivariate normal distribution instance with two methods.

- a method `partition` computes  $\beta$ , taking  $k$  as an input
- a method `cond_dist` computes either the distribution of  $z_1$  conditional on  $z_2$  or the distribution of  $z_2$  conditional on  $z_1$

```

class MultivariateNormal:
    """
    Class of multivariate normal distribution.

    Parameters
    -----
     $\mu$ : ndarray(float, dim=1)
        the mean of  $z$ ,  $N$  by 1
     $\Sigma$ : ndarray(float, dim=2)
        the covariance matrix of  $z$ ,  $N$  by  $N$ 

    Arguments
    -----
     $\mu, \Sigma$ :
        see parameters
     $\mu_s$ : list(ndarray(float, dim=1))
        list of mean vectors  $\mu_1$  and  $\mu_2$  in order
     $\Sigma_s$ : list(list(ndarray(float, dim=2)))
        2 dimensional list of covariance matrices
         $\Sigma_{11}, \Sigma_{12}, \Sigma_{21}, \Sigma_{22}$  in order
     $\beta_s$ : list(ndarray(float, dim=1))
        list of regression coefficients  $\beta_1$  and  $\beta_2$  in order
    """
    def __init__(self,  $\mu$ ,  $\Sigma$ ):
        "initialization"
        self. $\mu$  = np.array( $\mu$ )
        self. $\Sigma$  = np.atleast_2d( $\Sigma$ )

    def partition(self, k):
        """
        Given  $k$ , partition the random vector  $z$  into a size  $k$  vector  $z_1$ 
        and a size  $N-k$  vector  $z_2$ . Partition the mean vector  $\mu$  into
         $\mu_1$  and  $\mu_2$ , and the covariance matrix  $\Sigma$  into  $\Sigma_{11}, \Sigma_{12}, \Sigma_{21}, \Sigma_{22}$ 
        correspondingly. Compute the regression coefficients  $\beta_1$  and  $\beta_2$ 
        using the partitioned arrays.
        """
         $\mu$  = self. $\mu$ 
         $\Sigma$  = self. $\Sigma$ 

        self. $\mu_s$  = [ $\mu[:k]$ ,  $\mu[k:]$ ]
        self. $\Sigma_s$  = [[ $\Sigma[:k, :k]$ ,  $\Sigma[:k, k:]$ ],
                    [ $\Sigma[k:, :k]$ ,  $\Sigma[k:, k:]$ ]]

        self. $\beta_s$  = [self. $\Sigma_s[0][1]$  @ np.linalg.inv(self. $\Sigma_s[1][1]$ ),
                    self. $\Sigma_s[1][0]$  @ np.linalg.inv(self. $\Sigma_s[0][0]$ )]

    def cond_dist(self, ind,  $z$ ):
        """
        Compute the conditional distribution of  $z_1$  given  $z_2$ , or reversely.
        Argument  $ind$  determines whether we compute the conditional
        distribution of  $z_1$  ( $ind=0$ ) or  $z_2$  ( $ind=1$ ).

        Returns
        -----
         $\mu_{\text{hat}}$ : ndarray(float, ndim=1)
            The conditional mean of  $z_1$  or  $z_2$ .
        """

```

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```
Σ_hat: ndarray(float, ndim=2)
    The conditional covariance matrix of z1 or z2.
"""
β = self.βs[ind]
μs = self.μs
Σs = self.Σs

μ_hat = μs[ind] + β @ (z - μs[1-ind])
Σ_hat = Σs[ind][ind] - β @ Σs[1-ind][1-ind] @ β.T

return μ_hat, Σ_hat
```

Let's put this code to work on a suite of examples.

We begin with a simple bivariate example; after that we'll turn to a trivariate example.

We'll compute population moments of some conditional distributions using our `MultivariateNormal` class.

For fun we'll also compute sample analogs of the associated population regressions by generating simulations and then computing linear least squares regressions.

We'll compare those linear least squares regressions for the simulated data to their population counterparts.

## 12.3 Bivariate Example

We start with a bivariate normal distribution pinned down by

$$\mu = \begin{bmatrix} .5 \\ 1.0 \end{bmatrix}, \quad \Sigma = \begin{bmatrix} 1 & .5 \\ .5 & 1 \end{bmatrix}$$

```
μ = np.array([.5, 1.])
Σ = np.array([[1., .5], [.5, 1.]])

# construction of the multivariate normal instance
multi_normal = MultivariateNormal(μ, Σ)
```

```
k = 1 # choose partition

# partition and compute regression coefficients
multi_normal.partition(k)
multi_normal.βs[0], multi_normal.βs[1]
```

```
(array([[0.5]]), array([[0.5]]))
```

Let's illustrate the fact that you *can regress anything on anything else*.

We have computed everything we need to compute two regression lines, one of  $z_2$  on  $z_1$ , the other of  $z_1$  on  $z_2$ .

We'll represent these regressions as

$$z_1 = a_1 + b_1 z_2 + \epsilon_1$$

and

$$z_2 = a_2 + b_2 z_1 + \epsilon_2$$

where we have the population least squares orthogonality conditions

$$E\epsilon_1 z_2 = 0$$

and

$$E\epsilon_2 z_1 = 0$$

Let's compute  $a_1, a_2, b_1, b_2$ .

```
beta = multi_normal.betas

a1 = mu[0] - beta[0]*mu[1]
b1 = beta[0]

a2 = mu[1] - beta[1]*mu[0]
b2 = beta[1]
```

Let's print out the intercepts and slopes.

For the regression of  $z_1$  on  $z_2$  we have

```
print ("a1 = ", a1)
print ("b1 = ", b1)
```

```
a1 = [[0.]]
b1 = [[0.5]]
```

For the regression of  $z_2$  on  $z_1$  we have

```
print ("a2 = ", a2)
print ("b2 = ", b2)
```

```
a2 = [[0.75]]
b2 = [[0.5]]
```

Now let's plot the two regression lines and stare at them.

```
z2 = np.linspace(-4, 4, 100)

a1 = np.squeeze(a1)
b1 = np.squeeze(b1)

a2 = np.squeeze(a2)
b2 = np.squeeze(b2)

z1 = b1*z2 + a1

z1h = z2/b2 - a2/b2

fig = plt.figure(figsize=(12, 12))
ax = fig.add_subplot(1, 1, 1)
```

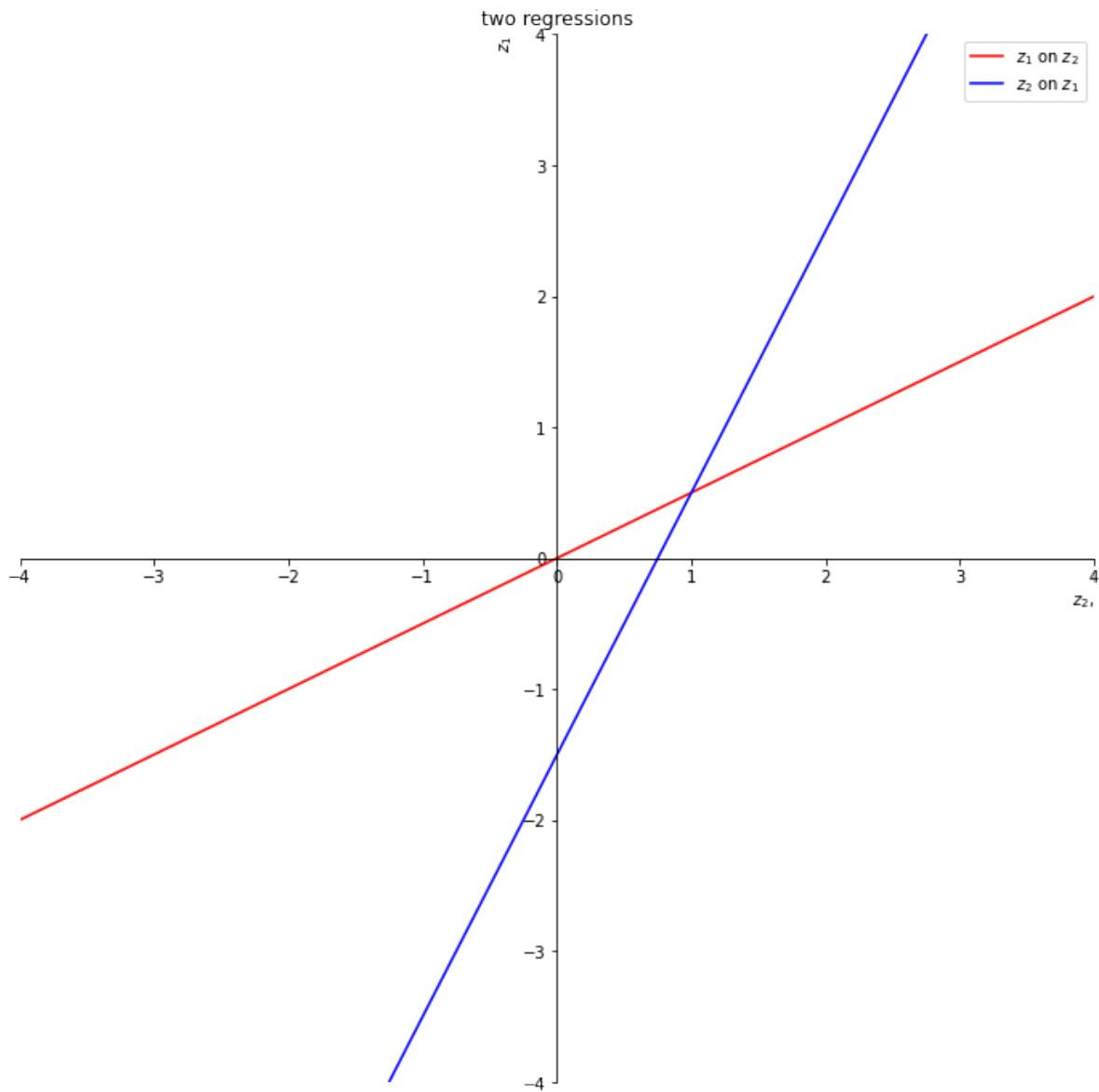
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```

ax.set(xlim=(-4, 4), ylim=(-4, 4))
ax.spines['left'].set_position('center')
ax.spines['bottom'].set_position('zero')
ax.spines['right'].set_color('none')
ax.spines['top'].set_color('none')
ax.xaxis.set_ticks_position('bottom')
ax.yaxis.set_ticks_position('left')
plt.ylabel('$z_1$', loc = 'top')
plt.xlabel('$z_2$', loc = 'right')
plt.title('two regressions')
plt.plot(z2,z1, 'r', label = "$z_1$ on $z_2$")
plt.plot(z2,z1h, 'b', label = "$z_2$ on $z_1$")
plt.legend()
plt.show()

```



The red line is the expectation of  $z_1$  conditional on  $z_2$ .

The intercept and slope of the red line are

```
print("a1 = ", a1)
print("b1 = ", b1)
```

```
a1 = 0.0
b1 = 0.5
```

The blue line is the expectation of  $z_2$  conditional on  $z_1$ .

The intercept and slope of the blue line are

```
print("-a2/b2 = ", - a2/b2)
print("1/b2 = ", 1/b2)
```

```
-a2/b2 = -1.5
1/b2 = 2.0
```

We can use these regression lines or our code to compute conditional expectations.

Let's compute the mean and variance of the distribution of  $z_2$  conditional on  $z_1 = 5$ .

After that we'll reverse what are on the left and right sides of the regression.

```
# compute the cond. dist. of z1
ind = 1
z1 = np.array([5.]) # given z1

μ2_hat, Σ2_hat = multi_normal.cond_dist(ind, z1)
print('μ2_hat, Σ2_hat = ', μ2_hat, Σ2_hat)
```

```
μ2_hat, Σ2_hat = [3.25] [[0.75]]
```

Now let's compute the mean and variance of the distribution of  $z_1$  conditional on  $z_2 = 5$ .

```
# compute the cond. dist. of z1
ind = 0
z2 = np.array([5.]) # given z2

μ1_hat, Σ1_hat = multi_normal.cond_dist(ind, z2)
print('μ1_hat, Σ1_hat = ', μ1_hat, Σ1_hat)
```

```
μ1_hat, Σ1_hat = [2.5] [[0.75]]
```

Let's compare the preceding population mean and variance with outcomes from drawing a large sample and then regressing  $z_1 - \mu_1$  on  $z_2 - \mu_2$ .

We know that

$$Ez_1|z_2 = (\mu_1 - \beta\mu_2) + \beta z_2$$

which can be arranged to

$$z_1 - \mu_1 = \beta(z_2 - \mu_2) + \epsilon,$$

We anticipate that for larger and larger sample sizes, estimated OLS coefficients will converge to  $\beta$  and the estimated variance of  $\epsilon$  will converge to  $\hat{\Sigma}_1$ .

```

n = 1_000_000 # sample size

# simulate multivariate normal random vectors
data = np.random.multivariate_normal(mu, Sigma, size=n)
z1_data = data[:, 0]
z2_data = data[:, 1]

# OLS regression
mu1, mu2 = multi_normal.mus
results = sm.OLS(z1_data - mu1, z2_data - mu2).fit()

```

Let's compare the preceding population  $\beta$  with the OLS sample estimate on  $z_2 - \mu_2$

```

multi_normal.betas[0], results.params

(array([[0.5]]), array([0.49853117]))

```

Let's compare our population  $\hat{\Sigma}_1$  with the degrees-of-freedom adjusted estimate of the variance of  $\epsilon$

```

Sigma1_hat, results.resid @ results.resid.T / (n - 1)

(array([[0.75]]), 0.750845308225093)

```

Lastly, let's compute the estimate of  $E\hat{z}_1|z_2$  and compare it with  $\hat{\mu}_1$

```

mu1_hat, results.predict(z2 - mu2) + mu1

(array([2.5]), array([2.49412467]))

```

Thus, in each case, for our very large sample size, the sample analogues closely approximate their population counterparts. A Law of Large Numbers explains why sample analogues approximate population objects.

## 12.4 Trivariate Example

Let's apply our code to a trivariate example.

We'll specify the mean vector and the covariance matrix as follows.

```

mu = np.random.random(3)
C = np.random.random((3, 3))
Sigma = C @ C.T # positive semi-definite

multi_normal = MultivariateNormal(mu, Sigma)

mu, Sigma

(array([0.83050684, 0.35779543, 0.61104949]),
 array([[0.59059786, 1.01134995, 0.53558177],
        [1.01134995, 1.75497777, 0.96839164],
        [0.53558177, 0.96839164, 0.75900038]]))

```

```
k = 1
multi_normal.partition(k)
```

Let's compute the distribution of  $z_1$  conditional on  $z_2 = \begin{bmatrix} 2 \\ 5 \end{bmatrix}$ .

```
ind = 0
z2 = np.array([2., 5.])

μ1_hat, Σ1_hat = multi_normal.cond_dist(ind, z2)
```

```
n = 1_000_000
data = np.random.multivariate_normal(μ, Σ, size=n)
z1_data = data[:, :k]
z2_data = data[:, k:]
```

```
μ1, μ2 = multi_normal.μs
results = sm.OLS(z1_data - μ1, z2_data - μ2).fit()
```

As above, we compare population and sample regression coefficients, the conditional covariance matrix, and the conditional mean vector in that order.

```
multi_normal.βs[0], results.params
```

```
(array([[ 0.6314885, -0.1000611]]), array([ 0.631479, -0.100164]))
```

```
Σ1_hat, results.resid @ results.resid.T / (n - 1)
```

```
(array([[0.0055329]]), 0.0055319465260419524)
```

```
μ1_hat, results.predict(z2 - μ2) + μ1
```

```
(array([1.42837692]), array([1.42790972]))
```

Once again, sample analogues do a good job of approximating their populations counterparts.

## 12.5 One Dimensional Intelligence (IQ)

Let's move closer to a real-life example, namely, inferring a one-dimensional measure of intelligence called IQ from a list of test scores.

The  $i$ th test score  $y_i$  equals the sum of an unknown scalar IQ  $\theta$  and a random variable  $w_i$ .

$$y_i = \theta + \sigma_y w_i, \quad i = 1, \dots, n$$

The distribution of IQ's for a cross-section of people is a normal random variable described by

$$\theta = \mu_\theta + \sigma_\theta w_{n+1}.$$

We assume that the noises  $\{w_i\}_{i=1}^N$  in the test scores are IID and not correlated with IQ.

We also assume that  $\{w_i\}_{i=1}^{n+1}$  are i.i.d. standard normal:

$$w = \begin{bmatrix} w_1 \\ w_2 \\ \vdots \\ w_n \\ w_{n+1} \end{bmatrix} \sim N(0, I_{n+1})$$

The following system describes the  $(n + 1) \times 1$  random vector  $X$  that interests us:

$$X = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \\ \theta \end{bmatrix} = \begin{bmatrix} \mu_\theta \\ \mu_\theta \\ \vdots \\ \mu_\theta \\ \mu_\theta \end{bmatrix} + \begin{bmatrix} \sigma_y & 0 & \cdots & 0 & \sigma_\theta \\ 0 & \sigma_y & \cdots & 0 & \sigma_\theta \\ \vdots & \vdots & \ddots & \vdots & \vdots \\ 0 & 0 & \cdots & \sigma_y & \sigma_\theta \\ 0 & 0 & \cdots & 0 & \sigma_\theta \end{bmatrix} \begin{bmatrix} w_1 \\ w_2 \\ \vdots \\ w_n \\ w_{n+1} \end{bmatrix},$$

or equivalently,

$$X = \mu_\theta \mathbf{1}_{n+1} + Dw$$

where  $X = \begin{bmatrix} y \\ \theta \end{bmatrix}$ ,  $1_{n+1}$  is a vector of 1s of size  $n + 1$ , and  $D$  is an  $n + 1$  by  $n + 1$  matrix.

Let's define a Python function that constructs the mean  $\mu$  and covariance matrix  $\Sigma$  of the random vector  $X$  that we know is governed by a multivariate normal distribution.

As arguments, the function takes the number of tests  $n$ , the mean  $\mu_\theta$  and the standard deviation  $\sigma_\theta$  of the IQ distribution, and the standard deviation of the randomness in test scores  $\sigma_y$ .

```

def construct_moments_IQ(n, mu_theta, sigma_theta, sigma_y):

    mu_IQ = np.full(n+1, mu_theta)

    D_IQ = np.zeros((n+1, n+1))
    D_IQ[range(n), range(n)] = sigma_y
    D_IQ[:, n] = sigma_theta

    Sigma_IQ = D_IQ @ D_IQ.T

    return mu_IQ, Sigma_IQ, D_IQ

```

Now let's consider a specific instance of this model.

Assume we have recorded 50 test scores and we know that  $\mu_\theta = 100$ ,  $\sigma_\theta = 10$ , and  $\sigma_u = 10$ .

We can compute the mean vector and covariance matrix of  $X$  easily with our `construct_moments_IQ` function as follows.

```
n = 50
μθ, σθ, σy = 100., 10., 10.

μ_IQ, Σ_IQ, D_IQ = construct_moments_IQ(n, μθ, σθ, σy)
μ_IQ, Σ_IQ, D_IQ
```

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```

100., 100., 100., 100., 100., 100., 100., 100., 100., 100.,
100., 100., 100., 100., 100., 100., 100.]),
array([[200., 100., 100., ..., 100., 100., 100.],
[100., 200., 100., ..., 100., 100., 100.],
[100., 100., 200., ..., 100., 100., 100.],
[...,
[100., 100., 100., ..., 200., 100., 100.],
[100., 100., 100., ..., 100., 200., 100.],
[100., 100., 100., ..., 100., 100., 100.])),
array([[10., 0., 0., ..., 0., 0., 10.],
[0., 10., 0., ..., 0., 0., 10.],
[0., 0., 10., ..., 0., 0., 10.],
[...,
[0., 0., 0., ..., 10., 0., 10.],
[0., 0., 0., ..., 0., 10., 10.],
[0., 0., 0., ..., 0., 0., 10.])))

```

We can now use our `MultivariateNormal` class to construct an instance, then partition the mean vector and covariance matrix as we wish.

We want to regress IQ, the random variable  $\theta$  (*what we don't know*), on the vector  $y$  of test scores (*what we do know*).

We choose  $k=n$  so that  $z_1 = y$  and  $z_2 = \theta$ .

```

multi_normal_IQ = MultivariateNormal(mu_IQ, Sigma_IQ)

k = n
multi_normal_IQ.partition(k)

```

Using the generator `multivariate_normal`, we can make one draw of the random vector from our distribution and then compute the distribution of  $\theta$  conditional on our test scores.

Let's do that and then print out some pertinent quantities.

```

x = np.random.multivariate_normal(mu_IQ, Sigma_IQ)
y = x[:-1] # test scores
theta = x[-1] # IQ

```

```

# the true value
theta

```

```
81.79133607212893
```

The method `cond_dist` takes test scores  $y$  as input and returns the conditional normal distribution of the IQ  $\theta$ .

In the following code, `ind` sets the variables on the right side of the regression.

Given the way we have defined the vector  $X$ , we want to set `ind=1` in order to make  $\theta$  the left side variable in the population regression.

```

ind = 1
multi_normal_IQ.cond_dist(ind, y)

```

```
(array([81.41084567]), array([[1.96078431]]))
```

The first number is the conditional mean  $\hat{\mu}_\theta$  and the second is the conditional variance  $\hat{\Sigma}_\theta$ .

How do additional test scores affect our inferences?

To shed light on this, we compute a sequence of conditional distributions of  $\theta$  by varying the number of test scores in the conditioning set from 1 to  $n$ .

We'll make a pretty graph showing how our judgment of the person's IQ change as more test results come in.

```
# array for containing moments
μθ_hat_arr = np.empty(n)
Σθ_hat_arr = np.empty(n)

# loop over number of test scores
for i in range(1, n+1):
    # construction of multivariate normal distribution instance
    μ_IQ_i, Σ_IQ_i, D_IQ_i = construct_moments_IQ(i, μθ, σθ, σy)
    multi_normal_IQ_i = MultivariateNormal(μ_IQ_i, Σ_IQ_i)

    # partition and compute conditional distribution
    multi_normal_IQ_i.partition(i)
    scores_i = y[:i]
    μθ_hat_i, Σθ_hat_i = multi_normal_IQ_i.cond_dist(1, scores_i)

    # store the results
    μθ_hat_arr[i-1] = μθ_hat_i[0]
    Σθ_hat_arr[i-1] = Σθ_hat_i[0, 0]

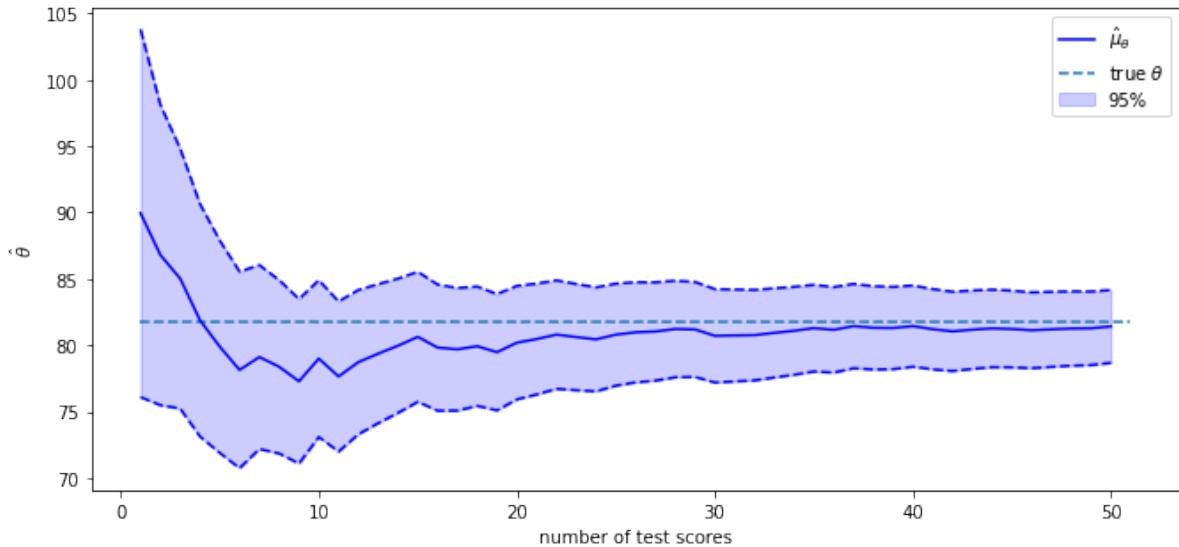
# transform variance to standard deviation
σθ_hat_arr = np.sqrt(Σθ_hat_arr)
```

```
μθ_hat_lower = μθ_hat_arr - 1.96 * σθ_hat_arr
μθ_hat_higher = μθ_hat_arr + 1.96 * σθ_hat_arr

plt.hlines(θ, 1, n+1, ls='--', label='true $θ$')
plt.plot(range(1, n+1), μθ_hat_arr, color='b', label='$\hat{\mu}_\theta$')
plt.plot(range(1, n+1), μθ_hat_lower, color='b', ls='--')
plt.plot(range(1, n+1), μθ_hat_higher, color='b', ls='--')
plt.fill_between(range(1, n+1), μθ_hat_lower, μθ_hat_higher,
                 color='b', alpha=0.2, label='95%')

plt.xlabel('number of test scores')
plt.ylabel('$\hat{\theta}$')
plt.legend()

plt.show()
```



The solid blue line in the plot above shows  $\hat{\mu}_\theta$  as a function of the number of test scores that we have recorded and conditioned on.

The blue area shows the span that comes from adding or deducing  $1.96\hat{\sigma}_\theta$  from  $\hat{\mu}_\theta$ .

Therefore, 95% of the probability mass of the conditional distribution falls in this range.

The value of the random  $\theta$  that we drew is shown by the black dotted line.

As more and more test scores come in, our estimate of the person's  $\theta$  become more and more reliable.

By staring at the changes in the conditional distributions, we see that adding more test scores makes  $\hat{\theta}$  settle down and approach  $\theta$ .

Thus, each  $y_i$  adds information about  $\theta$ .

If we were to drive the number of tests  $n \rightarrow +\infty$ , the conditional standard deviation  $\hat{\sigma}_\theta$  would converge to 0 at rate  $\frac{1}{n^{.5}}$ .

## 12.6 Information as Surprise

By using a different representation, let's look at things from a different perspective.

We can represent the random vector  $X$  defined above as

$$X = \mu_\theta \mathbf{1}_{n+1} + C\epsilon, \quad \epsilon \sim N(0, I)$$

where  $C$  is a lower triangular **Cholesky factor** of  $\Sigma$  so that

$$\Sigma \equiv DD' = CC'$$

and

$$E\epsilon\epsilon' = I.$$

It follows that

$$\epsilon \sim N(0, I).$$

Let  $G = C^{-1}$

$G$  is also lower triangular.

We can compute  $\epsilon$  from the formula

$$\epsilon = G(X - \mu_\theta 1_{n+1})$$

This formula confirms that the orthonormal vector  $\epsilon$  contains the same information as the non-orthogonal vector  $(X - \mu_\theta 1_{n+1})$ .

We can say that  $\epsilon$  is an orthogonal basis for  $(X - \mu_\theta 1_{n+1})$ .

Let  $c_i$  be the  $i$ th element in the last row of  $C$ .

Then we can write

$$\theta = \mu_\theta + c_1\epsilon_1 + c_2\epsilon_2 + \cdots + c_n\epsilon_n + c_{n+1}\epsilon_{n+1} \quad (12.1)$$

The mutual orthogonality of the  $\epsilon_i$ 's provides us with an informative way to interpret them in light of equation (12.1).

Thus, relative to what is known from tests  $i = 1, \dots, n-1$ ,  $c_i\epsilon_i$  is the amount of **new information** about  $\theta$  brought by the test number  $i$ .

Here **new information** means **surprise** or what could not be predicted from earlier information.

Formula (12.1) also provides us with an enlightening way to express conditional means and conditional variances that we computed earlier.

In particular,

$$E[\theta | y_1, \dots, y_k] = \mu_\theta + c_1\epsilon_1 + \cdots + c_k\epsilon_k$$

and

$$Var(\theta | y_1, \dots, y_k) = c_{k+1}^2 + c_{k+2}^2 + \cdots + c_{n+1}^2.$$

```
C = np.linalg.cholesky(S_IQ)
G = np.linalg.inv(C)

ε = G @ (x - μθ)

cε = C[n, :] * ε

# compute the sequence of μθ and Σθ conditional on y1, y2, ..., yk
μθ_hat_arr_C = np.array([np.sum(cε[:k+1]) for k in range(n)]) + μθ
Σθ_hat_arr_C = np.array([np.sum(C[n, i+1:n+1]**2) for i in range(n)])
```

To confirm that these formulas give the same answers that we computed earlier, we can compare the means and variances of  $\theta$  conditional on  $\{y_i\}_{i=1}^k$  with what we obtained above using the formulas implemented in the class `MultivariateNormal` built on our original representation of conditional distributions for multivariate normal distributions.

```
# conditional mean
np.max(np.abs(μθ_hat_arr - μθ_hat_arr_C)) < 1e-10
```

True

```
# conditional variance
np.max(np.abs(Σθ_hat_arr - Σθ_hat_arr_C)) < 1e-10
```

True

## 12.7 Cholesky Factor Magic

Evidently, the Cholesky factorizations automatically computes the population **regression coefficients** and associated statistics that are produced by our `MultivariateNormal` class.

The Cholesky factorization computes these things **recursively**.

Indeed, in formula (12.1),

- the random variable  $c_i \epsilon_i$  is information about  $\theta$  that is not contained by the information in  $\epsilon_1, \epsilon_2, \dots, \epsilon_{i-1}$
- the coefficient  $c_i$  is the simple population regression coefficient of  $\theta - \mu_\theta$  on  $\epsilon_i$

## 12.8 Math and Verbal Intelligence

We can alter the preceding example to be more realistic.

There is ample evidence that IQ is not a scalar.

Some people are good in math skills but poor in language skills.

Other people are good in language skills but poor in math skills.

So now we shall assume that there are two dimensions of IQ,  $\theta$  and  $\eta$ .

These determine average performances in math and language tests, respectively.

We observe math scores  $\{y_i\}_{i=1}^n$  and language scores  $\{y_i\}_{i=n+1}^{2n}$ .

When  $n = 2$ , we assume that outcomes are draws from a multivariate normal distribution with representation

$$X = \begin{bmatrix} y_1 \\ y_2 \\ y_3 \\ y_4 \\ \theta \\ \eta \end{bmatrix} = \begin{bmatrix} \mu_\theta \\ \mu_\theta \\ \mu_\eta \\ \mu_\eta \\ \mu_\theta \\ \mu_\eta \end{bmatrix} + \begin{bmatrix} \sigma_y & 0 & 0 & 0 & \sigma_\theta & 0 \\ 0 & \sigma_y & 0 & 0 & \sigma_\theta & 0 \\ 0 & 0 & \sigma_y & 0 & 0 & \sigma_\eta \\ 0 & 0 & 0 & \sigma_y & 0 & \sigma_\eta \\ 0 & 0 & 0 & 0 & \sigma_\theta & 0 \\ 0 & 0 & 0 & 0 & 0 & \sigma_\eta \end{bmatrix} \begin{bmatrix} w_1 \\ w_2 \\ w_3 \\ w_4 \\ w_5 \\ w_6 \end{bmatrix}$$

where  $w = \begin{bmatrix} w_1 \\ w_2 \\ \vdots \\ w_6 \end{bmatrix}$  is a standard normal random vector.

We construct a Python function `construct_moments_IQ2d` to construct the mean vector and covariance matrix of the joint normal distribution.

```
def construct_moments_IQ2d(n, mu_theta, sigma_theta, mu_eta, sigma_eta, sigma_y):
    mu_IQ2d = np.empty(2*(n+1))
    mu_IQ2d[:n] = mu_theta
    mu_IQ2d[2*n] = mu_theta
    mu_IQ2d[n:2*n] = mu_eta
    mu_IQ2d[2*n+1] = mu_eta
```

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```
D_IQ2d = np.zeros((2*(n+1), 2*(n+1)))
D_IQ2d[range(2*n), range(2*n)] = σy
D_IQ2d[:n, 2*n] = σθ
D_IQ2d[2*n, 2*n] = σθ
D_IQ2d[n:2*n, 2*n+1] = ση
D_IQ2d[2*n+1, 2*n+1] = ση

Σ_IQ2d = D_IQ2d @ D_IQ2d.T

return μ_IQ2d, Σ_IQ2d, D_IQ2d
```

Let's put the function to work.

```
n = 2
# mean and variance of θ, η, and y
μθ, σθ, μη, ση, σy = 100., 10., 100., 10, 10

μ_IQ2d, Σ_IQ2d, D_IQ2d = construct_moments_IQ2d(n, μθ, σθ, μη, ση, σy)
μ_IQ2d, Σ_IQ2d, D_IQ2d
```

```
(array([100., 100., 100., 100., 100., 100.]),
 array([[200., 100., 0., 0., 100., 0.],
        [100., 200., 0., 0., 100., 0.],
        [0., 0., 200., 100., 0., 100.],
        [0., 0., 100., 200., 0., 100.],
        [100., 100., 0., 0., 100., 0.],
        [0., 0., 100., 100., 0., 100.]]),
 array([[10., 0., 0., 0., 10., 0.],
        [0., 10., 0., 0., 10., 0.],
        [0., 0., 10., 0., 0., 10.],
        [0., 0., 0., 10., 0., 10.],
        [0., 0., 0., 10., 0., 0.],
        [0., 0., 0., 0., 10., 0.])))
```

```
# take one draw
x = np.random.multivariate_normal(μ_IQ2d, Σ_IQ2d)
y1 = x[:n]
y2 = x[n:2*n]
θ = x[2*n]
η = x[2*n+1]

# the true values
θ, η
```

```
(95.01369970292465, 95.50407841933234)
```

We first compute the joint normal distribution of  $(\theta, \eta)$ .

```
multi_normal_IQ2d = MultivariateNormal(μ_IQ2d, Σ_IQ2d)

k = 2*n # the length of data vector
```

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```
multi_normal_IQ2d.partition(k)

multi_normal_IQ2d.cond_dist(1, [*y1, *y2])
```

```
(array([94.06408325, 95.9564875 ]),
 array([[33.33333333, 0.],
 [0., 33.33333333]]))
```

Now let's compute distributions of  $\theta$  and  $\mu$  separately conditional on various subsets of test scores.

It will be fun to compare outcomes with the help of an auxiliary function `cond_dist_IQ2d` that we now construct.

```
def cond_dist_IQ2d(mu, Sigma, data):

    n = len(mu)

    multi_normal = MultivariateNormal(mu, Sigma)
    multi_normal.partition(n-1)
    mu_hat, Sigma_hat = multi_normal.cond_dist(1, data)

    return mu_hat, Sigma_hat
```

Let's see how things work for an example.

```
for indices, IQ, conditions in [([*range(2*n), 2*n], 'θ', 'y1, y2, y3, y4'),
                                ([*range(n), 2*n], 'θ', 'y1, y2'),
                                ([*range(n, 2*n), 2*n], 'θ', 'y3, y4'),
                                ([*range(2*n), 2*n+1], 'η', 'y1, y2, y3, y4'),
                                ([*range(n, 2*n+1), 2*n+1], 'η', 'y1, y2'),
                                ([*range(n, 2*n), 2*n+1], 'η', 'y3, y4')]:
    mu_hat, Sigma_hat = cond_dist_IQ2d(mu_IQ2d[indices], Sigma_IQ2d[indices][:, indices], ↪
                                         x[indices[:-1]])
    print(f'The mean and variance of {IQ} conditional on {conditions}: <15> are ' +
          f'{mu_hat[0]:1.2f} and {Sigma_hat[0, 0]:1.2f} respectively')
```

```
The mean and variance of θ conditional on y1, y2, y3, y4 are 94.06 and 33.33
respectively
The mean and variance of θ conditional on y1, y2 are 94.06 and 33.33
respectively
The mean and variance of θ conditional on y3, y4 are 100.00 and 100.00
respectively
The mean and variance of η conditional on y1, y2, y3, y4 are 95.96 and 33.33
respectively
The mean and variance of η conditional on y1, y2 are 100.00 and 100.00
respectively
The mean and variance of η conditional on y3, y4 are 95.96 and 33.33
respectively
```

Evidently, math tests provide no information about  $\mu$  and language tests provide no information about  $\eta$ .

## 12.9 Univariate Time Series Analysis

We can use the multivariate normal distribution and a little matrix algebra to present foundations of univariate linear time series analysis.

Let  $x_t, y_t, v_t, w_{t+1}$  each be scalars for  $t \geq 0$ .

Consider the following model:

$$\begin{aligned}x_0 &\sim N(0, \sigma_0^2) \\x_{t+1} &= ax_t + bw_{t+1}, \quad w_{t+1} \sim N(0, 1), t \geq 0 \\y_t &= cx_t + dv_t, \quad v_t \sim N(0, 1), t \geq 0\end{aligned}$$

We can compute the moments of  $x_t$

1.  $E x_{t+1}^2 = a^2 E x_t^2 + b^2, t \geq 0$ , where  $E x_0^2 = \sigma_0^2$
2.  $E x_{t+j} x_t = a^j E x_t^2, \forall t \forall j$

Given some  $T$ , we can formulate the sequence  $\{x_t\}_{t=0}^T$  as a random vector

$$X = \begin{bmatrix} x_0 \\ x_1 \\ \vdots \\ x_T \end{bmatrix}$$

and the covariance matrix  $\Sigma_x$  can be constructed using the moments we have computed above.

Similarly, we can define

$$Y = \begin{bmatrix} y_0 \\ y_1 \\ \vdots \\ y_T \end{bmatrix}, \quad v = \begin{bmatrix} v_0 \\ v_1 \\ \vdots \\ v_T \end{bmatrix}$$

and therefore

$$Y = CX + DV$$

where  $C$  and  $D$  are both diagonal matrices with constant  $c$  and  $d$  as diagonal respectively.

Consequently, the covariance matrix of  $Y$  is

$$\Sigma_y = EYY' = C\Sigma_x C' + DD'$$

By stacking  $X$  and  $Y$ , we can write

$$Z = \begin{bmatrix} X \\ Y \end{bmatrix}$$

and

$$\Sigma_z = EZZ' = \begin{bmatrix} \Sigma_x & \Sigma_x C' \\ C\Sigma_x & \Sigma_y \end{bmatrix}$$

Thus, the stacked sequences  $\{x_t\}_{t=0}^T$  and  $\{y_t\}_{t=0}^T$  jointly follow the multivariate normal distribution  $N(0, \Sigma_z)$ .

```
# as an example, consider the case where T = 3
T = 3
```

```
# variance of the initial distribution x_0  
σ₀ = 1.
```

```
# parameters of the equation system  
a = .9  
b = 1.  
c = 1.0  
d = .05
```

```

# construct the covariance matrix of X
Σx = np.empty((T+1, T+1))

Σx[0, 0] = σ0 ** 2
for i in range(T):
    Σx[i, i+1:] = Σx[i, i] * a ** np.arange(1, T+1-i)
    Σx[i+1:, i] = Σx[i, i+1:]

    Σx[i+1, i+1] = a ** 2 * Σx[i, i] + b ** 2

```

$\Sigma x$

```
array([[1.          , 0.9        , 0.81       , 0.729      ],
       [0.9        , 1.81      , 1.629     , 1.4661     ],
       [0.81       , 1.629    , 2.4661    , 2.21949   ],
       [0.729      , 1.4661   , 2.21949  , 2.997541]])
```

```
# construct the covariance matrix of Y
C = np.eye(T+1) * c
D = np.eye(T+1) * d

ΣY = C @ ΣX @ C.T + D @ D.T
```

```
# construct the covariance matrix of Z
Σz = np.empty((2*(T+1), 2*(T+1)))

Σz[:, :T+1] = Σx
Σz[:, T+1:] = Σx @ C.T
Σz[T+1:, :T+1] = C @ Σx
Σz[T+1:, T+1:] = Σy
```

ΣΖ

```
array([[1.        , 0.9        , 0.81       , 0.729       , 1.        , 0.9        ,
       0.81       , 0.729     ],
      [0.9        , 1.81       , 1.629      , 1.4661     , 0.9        , 1.81       ,
       1.629      , 1.4661    ],
      [0.81       , 1.629      , 2.4661     , 2.21949   , 0.81       , 1.629      ,
       2.4661     , 2.21949  ],
      [0.729      , 1.4661     , 2.21949   , 2.997541  , 0.729      , 1.4661     ,
       2.21949   , 2.997541],
      [1.        , 0.9        , 0.81       , 0.729       , 1.0025    , 0.9        ,
       0.81       , 0.729     ]],
```

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```
[0.9      , 1.81      , 1.629     , 1.4661   , 0.9      , 1.8125   ,
 1.629     , 1.4661  ],
[0.81     , 1.629     , 2.4661   , 2.21949  , 0.81     , 1.629   ,
 2.4686    , 2.21949 ],
[0.729     , 1.4661   , 2.21949  , 2.997541, 0.729     , 1.4661   ,
 2.21949  , 3.000041]])
```

```
# construct the mean vector of Z
μz = np.zeros(2*(T+1))
```

The following Python code lets us sample random vectors  $X$  and  $Y$ .

This is going to be very useful for doing the conditioning to be used in the fun exercises below.

```
z = np.random.multivariate_normal(μz, Σz)

x = z[:T+1]
y = z[T+1:]
```

### 12.9.1 Smoothing Example

This is an instance of a classic smoothing calculation whose purpose is to compute  $EX | Y$ .

An interpretation of this example is

- $X$  is a random sequence of hidden Markov state variables  $x_t$
- $Y$  is a sequence of observed signals  $y_t$  bearing information about the hidden state

```
# construct a MultivariateNormal instance
multi_normal_ex1 = MultivariateNormal(μz, Σz)
x = z[:T+1]
y = z[T+1:]
```

```
# partition Z into X and Y
multi_normal_ex1.partition(T+1)
```

```
# compute the conditional mean and covariance matrix of X given Y=y

print("X = ", x)
print("Y = ", y)
print("E [ X | Y] = ", )

multi_normal_ex1.cond_dist(0, y)
```

```
X = [-0.5346053 -0.89464794 -0.10118598  0.56353692]
Y = [-0.57616999 -0.93010936 -0.16750985  0.5625219 ]
E [ X | Y] =
```

```
(array([-0.57565223, -0.9275843 , -0.16757696,  0.56074299]),
 array([[2.48875094e-03, 5.57449314e-06, 1.24861729e-08, 2.80236945e-11],
```

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```
[5.57449314e-06, 2.48876343e-03, 5.57452116e-06, 1.25113944e-08],  
[1.24861728e-08, 5.57452116e-06, 2.48876346e-03, 5.58575339e-06],  
[2.80236945e-11, 1.25113941e-08, 5.58575339e-06, 2.49377812e-03]]))
```

## 12.9.2 Filtering Exercise

Compute  $E[x_t | y_{t-1}, y_{t-2}, \dots, y_0]$ .

To do so, we need to first construct the mean vector and the covariance matrix of the subvector  $[x_t, y_0, \dots, y_{t-2}, y_{t-1}]$ .

For example, let's say that we want the conditional distribution of  $x_3$ .

```
t = 3
```

```
# mean of the subvector  
sub_mu_z = np.zeros(t+1)  
  
# covariance matrix of the subvector  
sub_Sigma_z = np.empty((t+1, t+1))  
  
sub_Sigma_z[0, 0] = Sigma_z[t, t] # x_t  
sub_Sigma_z[0, 1:] = Sigma_z[t, T+1:T+t+1]  
sub_Sigma_z[1:, 0] = Sigma_z[T+1:T+t+1, t]  
sub_Sigma_z[1:, 1:] = Sigma_z[T+1:T+t+1, T+1:T+t+1]
```

```
sub_Sigma_z
```

```
array([[2.997541, 0.729, 1.4661, 2.21949],  
       [0.729, 1.0025, 0.9, 0.81],  
       [1.4661, 0.9, 1.8125, 1.629],  
       [2.21949, 0.81, 1.629, 2.4686]])
```

```
multi_normal_ex2 = MultivariateNormal(sub_mu_z, sub_Sigma_z)  
multi_normal_ex2.partition(1)
```

```
sub_y = y[:t]  
multi_normal_ex2.cond_dist(0, sub_y)
```

```
(array([-0.15225659]), array([[1.00201996]]))
```

### 12.9.3 Prediction Exercise

Compute  $E[y_t | y_{t-j}, \dots, y_0]$ .

As what we did in exercise 2, we will construct the mean vector and covariance matrix of the subvector  $[y_t, y_0, \dots, y_{t-j-1}, y_{t-j}]$ .

For example, we take a case in which  $t = 3$  and  $j = 2$ .

```
t = 3
j = 2
```

```
sub_mu_z = np.zeros(t-j+2)
sub_Sigma_z = np.empty((t-j+2, t-j+2))

sub_Sigma_z[0, 0] = Sigma_z[T+t+1, T+t+1]
sub_Sigma_z[0, 1:] = Sigma_z[T+t+1, T+1:T+t-j+2]
sub_Sigma_z[1:, 0] = Sigma_z[T+1:T+t-j+2, T+t+1]
sub_Sigma_z[1:, 1:] = Sigma_z[T+1:T+t-j+2, T+1:T+t-j+2]
```

```
sub_Sigma_z
```

```
array([[3.000041, 0.729    , 1.4661   ],
       [0.729    , 1.0025   , 0.9      ],
       [1.4661   , 0.9      , 1.8125   ]])
```

```
multi_normal_ex3 = MultivariateNormal(sub_mu_z, sub_Sigma_z)
multi_normal_ex3.partition(1)
```

```
sub_y = y[:t-j+1]
multi_normal_ex3.cond_dist(0, sub_y)
```

```
(array([-0.75255632]), array([[1.81413617]]))
```

### 12.9.4 Constructing a Wold Representation

Now we'll apply Cholesky decomposition to decompose  $\Sigma_y = HH'$  and form

$$\epsilon = H^{-1}Y.$$

Then we can represent  $y_t$  as

$$y_t = h_{t,t}\epsilon_t + h_{t,t-1}\epsilon_{t-1} + \dots + h_{t,0}\epsilon_0.$$

```
H = np.linalg.cholesky(Sigma_y)

H
```

```
array([[1.00124922, 0.          , 0.          , 0.          ],
       [0.8988771 , 1.00225743, 0.          , 0.          ],
       [0.80898939, 0.89978675, 1.00225743, 0.          ],
       [0.72809046, 0.80980808, 0.89978676, 1.00225743]])
```

```
 $\varepsilon = \text{np.linalg.inv}(H) @ y$   
 $\varepsilon$ 
```

```
array([-0.57545113, -0.41191964,  0.66715778,  0.71316856])
```

```
y
```

```
array([-0.57616999, -0.93010936, -0.16750985,  0.5625219 ])
```

This example is an instance of what is known as a **Wold representation** in time series analysis.

## 12.10 Stochastic Difference Equation

Consider the stochastic second-order linear difference equation

$$y_t = \alpha_0 + \alpha_1 y_{t-1} + \alpha_2 y_{t-2} + u_t$$

where  $u_t \sim N(0, \sigma_u^2)$  and

$$\begin{bmatrix} y_{t-1} \\ y_t \end{bmatrix} \sim N(\mu_y, \Sigma_y)$$

It can be written as a stacked system

$$\underbrace{\begin{bmatrix} 1 & 0 & 0 & 0 & \cdots & 0 & 0 & 0 \\ -\alpha_1 & 1 & 0 & 0 & \cdots & 0 & 0 & 0 \\ -\alpha_2 & -\alpha_1 & 1 & 0 & \cdots & 0 & 0 & 0 \\ 0 & -\alpha_2 & -\alpha_1 & 1 & \cdots & 0 & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots & \cdots & \vdots & \vdots & \vdots \\ 0 & 0 & 0 & 0 & \cdots & -\alpha_2 & -\alpha_1 & 1 \end{bmatrix}}_{\equiv A} \begin{bmatrix} y_1 \\ y_2 \\ y_3 \\ y_4 \\ \vdots \\ y_T \end{bmatrix} = \underbrace{\begin{bmatrix} \alpha_0 + \alpha_1 y_0 + \alpha_2 y_{-1} \\ \alpha_0 + \alpha_2 y_0 \\ \alpha_0 \\ \alpha_0 \\ \vdots \\ \alpha_0 \end{bmatrix}}_{\equiv b}$$

We can compute  $y$  by solving the system

$$y = A^{-1} (b + u)$$

We have

$$\begin{aligned} \mu_y &= A^{-1} \mu_b \\ \Sigma_y &= A^{-1} E[(b - \mu_b + u)(b - \mu_b + u)'] (A^{-1})' \\ &= A^{-1} (\Sigma_b + \Sigma_u) (A^{-1})' \end{aligned}$$

where

$$\mu_b = \begin{bmatrix} \alpha_0 + \alpha_1 \mu_{y_0} + \alpha_2 \mu_{y_{-1}} \\ \alpha_0 + \alpha_2 \mu_{y_0} \\ \alpha_0 \\ \vdots \\ \alpha_0 \end{bmatrix}$$

$$\Sigma_b = \begin{bmatrix} C\Sigma_y C' & 0_{N-2 \times N-2} \\ 0_{N-2 \times 2} & 0_{N-2 \times N-2} \end{bmatrix}, \quad C = \begin{bmatrix} \alpha_2 & \alpha_1 \\ 0 & \alpha_2 \end{bmatrix}$$

$$\Sigma_u = \begin{bmatrix} \sigma_u^2 & 0 & \cdots & 0 \\ 0 & \sigma_u^2 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & \sigma_u^2 \end{bmatrix}$$

```
# set parameters
T = 80
T = 160
# coefficients of the second order difference equation
β0 = 10
β1 = 1.53
β2 = -.9

# variance of u
σu = 1.
σu = 10.

# distribution of y_{-1} and y_0
μy_tilde = np.array([1., 0.5])
Σy_tilde = np.array([[2., 1.], [1., 0.5]])
```

```
# construct A and A^{\\prime}
A = np.zeros((T, T))

for i in range(T):
    A[i, i] = 1

    if i-1 >= 0:
        A[i, i-1] = -β1

    if i-2 >= 0:
        A[i, i-2] = -β2

A_inv = np.linalg.inv(A)
```

```
# compute the mean vectors of b and y
μb = np.full(T, β0)
μb[0] += β1 * μy_tilde[1] + β2 * μy_tilde[0]
μb[1] += β2 * μy_tilde[1]

μy = A_inv @ μb
```

```
# compute the covariance matrices of b and y
Σu = np.eye(T) * σu ** 2

Σb = np.zeros((T, T))

C = np.array([[β2, β1], [0, β2]])
Σb[:, :] = C @ Σy_tilde @ C.T

Σy = A_inv @ (Σb + Σu) @ A_inv.T
```

## 12.11 Application to Stock Price Model

Let

$$p_t = \sum_{j=0}^{T-t} \beta^j y_{t+j}$$

Form

$$\underbrace{\begin{bmatrix} p_1 \\ p_2 \\ p_3 \\ \vdots \\ p_T \end{bmatrix}}_{\equiv p} = \underbrace{\begin{bmatrix} 1 & \beta & \beta^2 & \cdots & \beta^{T-1} \\ 0 & 1 & \beta & \cdots & \beta^{T-2} \\ 0 & 0 & 1 & \cdots & \beta^{T-3} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & \cdots & 1 \end{bmatrix}}_{\equiv B} \begin{bmatrix} y_1 \\ y_2 \\ y_3 \\ \vdots \\ y_T \end{bmatrix}$$

we have

$$\mu_p = B\mu_y$$

$$\Sigma_p = B\Sigma_y B'$$

$$\beta = .96$$

```
# construct B
B = np.zeros((T, T))

for i in range(T):
    B[i, i:] = beta ** np.arange(0, T-i)
```

Denote

$$z = \begin{bmatrix} y \\ p \end{bmatrix} = \underbrace{\begin{bmatrix} I \\ B \end{bmatrix}}_{\equiv D} y$$

Thus,  $\{y_t\}_{t=1}^T$  and  $\{p_t\}_{t=1}^T$  jointly follow the multivariate normal distribution  $N(\mu_z, \Sigma_z)$ , where

$$\mu_z = D\mu_y$$

$$\Sigma_z = D\Sigma_y D'$$

$$D = np.vstack([np.eye(T), B])$$

$$\mu_z = D @ \mu_y$$

$$\Sigma_z = D @ \Sigma_y @ D.T$$

We can simulate paths of  $y_t$  and  $p_t$  and compute the conditional mean  $E[p_t | y_{t-1}, y_t]$  using the MultivariateNormal class.

$$z = np.random.multivariate_normal(mu_z, Sigma_z)$$

$$y, p = z[:T], z[T:]$$

```

cond_Ep = np.empty(T-1)

sub_mu = np.empty(3)
sub_Sigma = np.empty((3, 3))
for t in range(2, T+1):
    sub_mu[:] = mu_z[[t-2, t-1, T-1+t]]
    sub_Sigma[:, :] = Sigma[[t-2, t-1, T-1+t], :, [t-2, t-1, T-1+t]]

    multi_normal = MultivariateNormal(sub_mu, sub_Sigma)
    multi_normal.partition(2)

    cond_Ep[t-2] = multi_normal.cond_dist(1, y[t-2:t])[0][0]

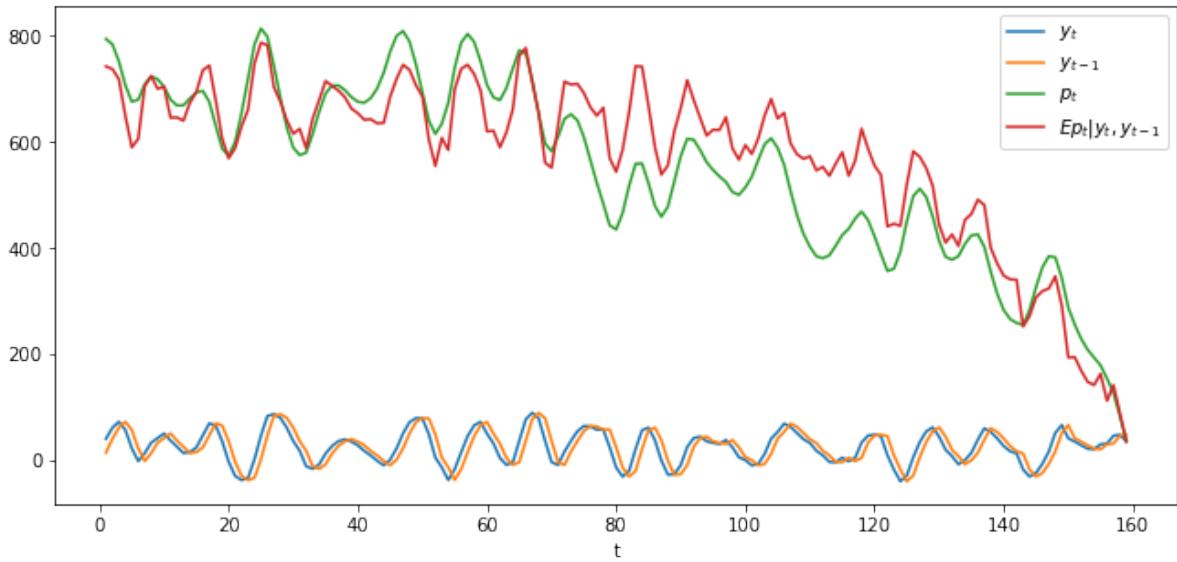
```

```

plt.plot(range(1, T), y[1:], label='$y_{t}$')
plt.plot(range(1, T), y[:-1], label='$y_{t-1}$')
plt.plot(range(1, T), p[1:], label='$p_t$')
plt.plot(range(1, T), cond_Ep, label='$E p_t | y_t, y_{t-1}$')

plt.xlabel('t')
plt.legend(loc=1)
plt.show()

```



In the above graph, the green line is what the price of the stock would be if people had perfect foresight about the path of dividends while the red line is the conditional expectation  $E p_t | y_t, y_{t-1}$ , which is what the price would be if people did not have perfect foresight but were optimally predicting future dividends on the basis of the information  $y_t, y_{t-1}$  at time  $t$ .

## 12.12 Filtering Foundations

Assume that  $x_0$  is an  $n \times 1$  random vector and that  $y_0$  is a  $p \times 1$  random vector determined by the *observation equation*

$$y_0 = Gx_0 + v_0, \quad x_0 \sim \mathcal{N}(\hat{x}_0, \Sigma_0), \quad v_0 \sim \mathcal{N}(0, R)$$

where  $v_0$  is orthogonal to  $x_0$ ,  $G$  is a  $p \times n$  matrix, and  $R$  is a  $p \times p$  positive definite matrix.

We consider the problem of someone who

- observes  $y_0$
- does not observe  $x_0$ ,
- knows  $\hat{x}_0, \Sigma_0, G, R$  and therefore the joint probability distribution of the vector  $\begin{bmatrix} x_0 \\ y_0 \end{bmatrix}$
- wants to infer  $x_0$  from  $y_0$  in light of what he knows about that joint probability distribution.

Therefore, the person wants to construct the probability distribution of  $x_0$  conditional on the random vector  $y_0$ .

The joint distribution of  $\begin{bmatrix} x_0 \\ y_0 \end{bmatrix}$  is multivariate normal  $\mathcal{N}(\mu, \Sigma)$  with

$$\mu = \begin{bmatrix} \hat{x}_0 \\ G\hat{x}_0 \end{bmatrix}, \quad \Sigma = \begin{bmatrix} \Sigma_0 & \Sigma_0 G' \\ G\Sigma_0 & G\Sigma_0 G' + R \end{bmatrix}$$

By applying an appropriate instance of the above formulas for the mean vector  $\hat{\mu}_1$  and covariance matrix  $\hat{\Sigma}_{11}$  of  $z_1$  conditional on  $z_2$ , we find that the probability distribution of  $x_0$  conditional on  $y_0$  is  $\mathcal{N}(\tilde{x}_0, \tilde{\Sigma}_0)$  where

$$\begin{aligned} \beta_0 &= \Sigma_0 G' (G\Sigma_0 G' + R)^{-1} \\ \tilde{x}_0 &= \hat{x}_0 + \beta_0 (y_0 - G\hat{x}_0) \\ \tilde{\Sigma}_0 &= \Sigma_0 - \Sigma_0 G' (G\Sigma_0 G' + R)^{-1} G\Sigma_0 \end{aligned}$$

### 12.12.1 Step toward dynamics

Now suppose that we are in a time series setting and that we have the one-step state transition equation

$$x_1 = Ax_0 + Cw_1, \quad w_1 \sim \mathcal{N}(0, I)$$

where  $A$  is an  $n \times n$  matrix and  $C$  is an  $n \times m$  matrix.

It follows that the probability distribution of  $x_1$  conditional on  $y_0$  is

$$x_1 | y_0 \sim \mathcal{N}(A\tilde{x}_0, A\tilde{\Sigma}_0 A' + CC')$$

Define

$$\begin{aligned} \hat{x}_1 &= A\tilde{x}_0 \\ \Sigma_1 &= A\tilde{\Sigma}_0 A' + CC' \end{aligned}$$

## 12.12.2 Dynamic version

Suppose now that for  $t \geq 0$ ,  $\{x_{t+1}, y_t\}_{t=0}^{\infty}$  are governed by the equations

$$\begin{aligned}x_{t+1} &= Ax_t + Cw_{t+1} \\y_t &= Gx_t + v_t\end{aligned}$$

where as before  $x_0 \sim \mathcal{N}(\hat{x}_0, \Sigma_0)$ ,  $w_{t+1}$  is the  $t+1$ th component of an i.i.d. stochastic process distributed as  $w_{t+1} \sim \mathcal{N}(0, I)$ , and  $v_t$  is the  $t$ th component of an i.i.d. process distributed as  $v_t \sim \mathcal{N}(0, R)$  and the  $\{w_{t+1}\}_{t=0}^{\infty}$  and  $\{v_t\}_{t=0}^{\infty}$  processes are orthogonal at all pairs of dates.

The logic and formulas that we applied above imply that the probability distribution of  $x_t$  conditional on  $y_0, y_1, \dots, y_{t-1} = y^{t-1}$  is

$$x_t | y^{t-1} \sim \mathcal{N}(A\tilde{x}_t, A\tilde{\Sigma}_t A' + CC')$$

where  $\{\tilde{x}_t, \tilde{\Sigma}_t\}_{t=1}^{\infty}$  can be computed by iterating on the following equations starting from  $t = 1$  and initial conditions for  $\tilde{x}_0, \tilde{\Sigma}_0$  computed as we have above:

$$\begin{aligned}\Sigma_t &= A\tilde{\Sigma}_{t-1}A' + CC' \\ \hat{x}_t &= A\tilde{x}_{t-1} \\ \beta_t &= \Sigma_t G'(G\Sigma_t G' + R)^{-1} \\ \tilde{x}_t &= \hat{x}_t + \beta_t(y_t - G\hat{x}_t) \\ \tilde{\Sigma}_t &= \Sigma_t - \Sigma_t G'(G\Sigma_t G' + R)^{-1}G\Sigma_t\end{aligned}$$

We can use the Python class *MultivariateNormal* to construct examples.

Here is an example for a single period problem at time 0

```
G = np.array([[1., 3.]])
R = np.array([[1.]])

x0_hat = np.array([0., 1.])
Σ0 = np.array([[1., .5], [.3, 2.]])

μ = np.hstack([x0_hat, G @ x0_hat])
Σ = np.block([[Σ0, Σ0 @ G.T], [G @ Σ0, G @ Σ0 @ G.T + R]])
```

```
# construction of the multivariate normal instance
multi_normal = MultivariateNormal(μ, Σ)
```

```
multi_normal.partition(2)
```

```
# the observation of y
y0 = 2.3

# conditional distribution of x0
μ1_hat, Σ11 = multi_normal.cond_dist(0, y0)
μ1_hat, Σ11
```

```
(array([-0.078125,  0.803125]),
 array([[ 0.72098214, -0.203125],
       [-0.403125,   0.228125]]))
```

```
A = np.array([[0.5, 0.2], [-0.1, 0.3]])
C = np.array([[2.], [1.]])

# conditional distribution of x1
x1_cond = A @ μ1_hat
Σ1_cond = C @ C.T + A @ Σ11 @ A.T
x1_cond, Σ1_cond
```

```
(array([0.1215625, 0.24875]),
 array([[4.12874554, 1.95523214],
       [1.92123214, 1.04592857]))
```

### 12.12.3 Code for Iterating

Here is code for solving a dynamic filtering problem by iterating on our equations, followed by an example.

```
def iterate(x0_hat, Σ0, A, C, G, R, y_seq):

    p, n = G.shape

    T = len(y_seq)
    x_hat_seq = np.empty((T+1, n))
    Σ_hat_seq = np.empty((T+1, n, n))

    x_hat_seq[0] = x0_hat
    Σ_hat_seq[0] = Σ0

    for t in range(T):
        xt_hat = x_hat_seq[t]
        Σt = Σ_hat_seq[t]
        μ = np.hstack([xt_hat, G @ xt_hat])
        Σ = np.block([[Σt, Σt @ G.T], [G @ Σt, G @ Σt @ G.T + R]])

        # filtering
        multi_normal = MultivariateNormal(μ, Σ)
        multi_normal.partition(n)
        x_tilde, Σ_tilde = multi_normal.cond_dist(0, y_seq[t])

        # forecasting
        x_hat_seq[t+1] = A @ x_tilde
        Σ_hat_seq[t+1] = C @ C.T + A @ Σ_tilde @ A.T

    return x_hat_seq, Σ_hat_seq
```

```
iterate(x0_hat, Σ0, A, C, G, R, [2.3, 1.2, 3.2])
```

```
(array([[0.          , 1.          ],
       [0.1215625 , 0.24875  ],
       [0.18680212, 0.06904689],
       [0.75576875, 0.05558463]]),
 array([[[1.          , 0.5          ],
        [0.3          , 2.          ]],
```

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```
[ [4.12874554, 1.95523214],
  [1.92123214, 1.04592857]],

[ [4.08198663, 1.99218488],
  [1.98640488, 1.00886423]],

[ [4.06457628, 2.00041999],
  [1.99943739, 1.00275526]]]))
```

The iterative algorithm just described is a version of the celebrated **Kalman filter**.

We describe the Kalman filter and some applications of it in *A First Look at the Kalman Filter*

## 12.13 Classic Factor Analysis Model

The factor analysis model widely used in psychology and other fields can be represented as

$$Y = \Lambda f + U$$

where

1.  $Y$  is  $n \times 1$  random vector,  $EUU' = D$  is a diagonal matrix,
2.  $\Lambda$  is  $n \times k$  coefficient matrix,
3.  $f$  is  $k \times 1$  random vector,  $Eff' = I$ ,
4.  $U$  is  $n \times 1$  random vector, and  $U \perp f$ .
5. It is presumed that  $k$  is small relative to  $n$ ; often  $k$  is only 1 or 2, as in our IQ examples.

This implies that

$$\begin{aligned}\Sigma_y &= EYY' = \Lambda\Lambda' + D \\ EYf' &= \Lambda \\ EfY' &= \Lambda'\end{aligned}$$

Thus, the covariance matrix  $\Sigma_Y$  is the sum of a diagonal matrix  $D$  and a positive semi-definite matrix  $\Lambda\Lambda'$  of rank  $k$ .

This means that all covariances among the  $n$  components of the  $Y$  vector are intermediated by their common dependencies on the  $k < n$  factors.

Form

$$Z = \begin{pmatrix} f \\ Y \end{pmatrix}$$

the covariance matrix of the expanded random vector  $Z$  can be computed as

$$\Sigma_z = EZZ' = \begin{pmatrix} I & \Lambda' \\ \Lambda & \Lambda\Lambda' + D \end{pmatrix}$$

In the following, we first construct the mean vector and the covariance matrix for the case where  $N = 10$  and  $k = 2$ .

```
N = 10
k = 2
```

We set the coefficient matrix  $\Lambda$  and the covariance matrix of  $U$  to be

$$\Lambda = \begin{pmatrix} 1 & 0 \\ \vdots & \vdots \\ 1 & 0 \\ 0 & 1 \\ \vdots & \vdots \\ 0 & 1 \end{pmatrix}, \quad D = \begin{pmatrix} \sigma_u^2 & 0 & \cdots & 0 \\ 0 & \sigma_u^2 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & \sigma_u^2 \end{pmatrix}$$

where the first half of the first column of  $\Lambda$  is filled with 1s and 0s for the rest half, and symmetrically for the second column.

$D$  is a diagonal matrix with parameter  $\sigma_u^2$  on the diagonal.

```

Λ = np.zeros((N, k))
Λ[:N//2, 0] = 1
Λ[N//2:, 1] = 1

σu = .5
D = np.eye(N) * σu ** 2

```

```

# compute Σy
Σy = Λ @ Λ.T + D

```

We can now construct the mean vector and the covariance matrix for  $Z$ .

```

μz = np.zeros(k+N)

Σz = np.empty((k+N, k+N))

Σz[:, :k] = np.eye(k)
Σz[:, k:] = Λ.T
Σz[k:, :k] = Λ
Σz[k:, k:] = Σy

```

```

z = np.random.multivariate_normal(μz, Σz)

f = z[:k]
y = z[k:]

```

```

multi_normal_factor = MultivariateNormal(μz, Σz)
multi_normal_factor.partition(k)

```

Let's compute the conditional distribution of the hidden factor  $f$  on the observations  $Y$ , namely,  $f | Y = y$ .

```

multi_normal_factor.cond_dist(0, y)

```

```

(array([-1.20898998, -0.58793346]),
 array([[0.04761905, 0.],
        [0., 0.04761905]]))

```

We can verify that the conditional mean  $E[f | Y = y] = BY$  where  $B = \Lambda' \Sigma_y^{-1}$ .

```
B = Λ.T @ np.linalg.inv(Σy)
B @ y
```

```
array([-1.20898998, -0.58793346])
```

Similarly, we can compute the conditional distribution  $Y | f$ .

```
multi_normal_factor.cond_dist(1, f)
```

```
(array([-1.52106008, -1.52106008, -1.52106008, -1.52106008, -1.52106008,
       -0.6996399 , -0.6996399 , -0.6996399 , -0.6996399 , -0.6996399 ]),
 array([[0.25, 0. , 0. , 0. , 0. , 0. , 0. , 0. , 0. , 0. ],
        [0. , 0.25, 0. , 0. , 0. , 0. , 0. , 0. , 0. , 0. ],
        [0. , 0. , 0.25, 0. , 0. , 0. , 0. , 0. , 0. , 0. ],
        [0. , 0. , 0. , 0.25, 0. , 0. , 0. , 0. , 0. , 0. ],
        [0. , 0. , 0. , 0. , 0.25, 0. , 0. , 0. , 0. , 0. ],
        [0. , 0. , 0. , 0. , 0. , 0.25, 0. , 0. , 0. , 0. ],
        [0. , 0. , 0. , 0. , 0. , 0. , 0.25, 0. , 0. , 0. ],
        [0. , 0. , 0. , 0. , 0. , 0. , 0. , 0.25, 0. , 0. ],
        [0. , 0. , 0. , 0. , 0. , 0. , 0. , 0. , 0.25, 0. ],
        [0. , 0. , 0. , 0. , 0. , 0. , 0. , 0. , 0. , 0.25]]))
```

It can be verified that the mean is  $\Lambda I^{-1}f = \Lambda f$ .

```
Λ @ f
```

```
array([-1.52106008, -1.52106008, -1.52106008, -1.52106008, -1.52106008,
       -0.6996399 , -0.6996399 , -0.6996399 , -0.6996399 , -0.6996399 ])
```

## 12.14 PCA and Factor Analysis

To learn about Principal Components Analysis (PCA), please see this lecture [Singular Value Decompositions](#).

For fun, let's apply a PCA decomposition to a covariance matrix  $\Sigma_y$  that in fact is governed by our factor-analytic model.

Technically, this means that the PCA model is misspecified. (Can you explain why?)

Nevertheless, this exercise will let us study how well the first two principal components from a PCA can approximate the conditional expectations  $E f_i | Y$  for our two factors  $f_i, i = 1, 2$  for the factor analytic model that we have assumed truly governs the data on  $Y$  we have generated.

So we compute the PCA decomposition

$$\Sigma_y = P \tilde{\Lambda} P'$$

where  $\tilde{\Lambda}$  is a diagonal matrix.

We have

$$Y = P\epsilon$$

and

$$\epsilon = P'Y$$

Note that we will arrange the eigenvectors in  $P$  in the *descending* order of eigenvalues.

```
Q_tilde, P = np.linalg.eigh(Sy)

# arrange the eigenvectors by eigenvalues
ind = sorted(range(N), key=lambda x: Q_tilde[x], reverse=True)

P = P[:, ind]
Q_tilde = Q_tilde[ind]
Lambda_tilde = np.diag(Q_tilde)

print('Q_tilde =', Q_tilde)
```

```
Q_tilde = [5.25 5.25 0.25 0.25 0.25 0.25 0.25 0.25 0.25 0.25 0.25]
```

```
# verify the orthogonality of eigenvectors
np.abs(P @ P.T - np.eye(N)).max()
```

```
4.440892098500626e-16
```

```
# verify the eigenvalue decomposition is correct
P @ Lambda_tilde @ P.T
```

```
array([[1.25, 1., 1., 1., 1., 0., 0., 0., 0., 0., 0., 0.],
       [1., 1.25, 1., 1., 1., 0., 0., 0., 0., 0., 0., 0.],
       [1., 1., 1.25, 1., 1., 0., 0., 0., 0., 0., 0., 0.],
       [1., 1., 1., 1.25, 1., 0., 0., 0., 0., 0., 0., 0.],
       [1., 1., 1., 1., 1.25, 0., 0., 0., 0., 0., 0., 0.],
       [0., 0., 0., 0., 0., 1.25, 1., 1., 1., 1., 1., 1.],
       [0., 0., 0., 0., 0., 1., 1.25, 1., 1., 1., 1., 1.],
       [0., 0., 0., 0., 0., 1., 1., 1.25, 1., 1., 1., 1.],
       [0., 0., 0., 0., 0., 1., 1., 1., 1.25, 1., 1., 1.],
       [0., 0., 0., 0., 0., 1., 1., 1., 1., 1.25, 1., 1.],
       [0., 0., 0., 0., 0., 1., 1., 1., 1., 1., 1.25, 1.]])
```

```
epsilon = P.T @ Y
```

```
print("epsilon = ", epsilon)
```

```
epsilon = [-1.38039214 -2.83855298 -0.50484655  0.10576664 -0.44940034  0.17180769
          -1.00133413  0.47613773 -0.13635285  0.25581877]
```

```
# print the values of the two factors
```

```
print('f = ', f)
```

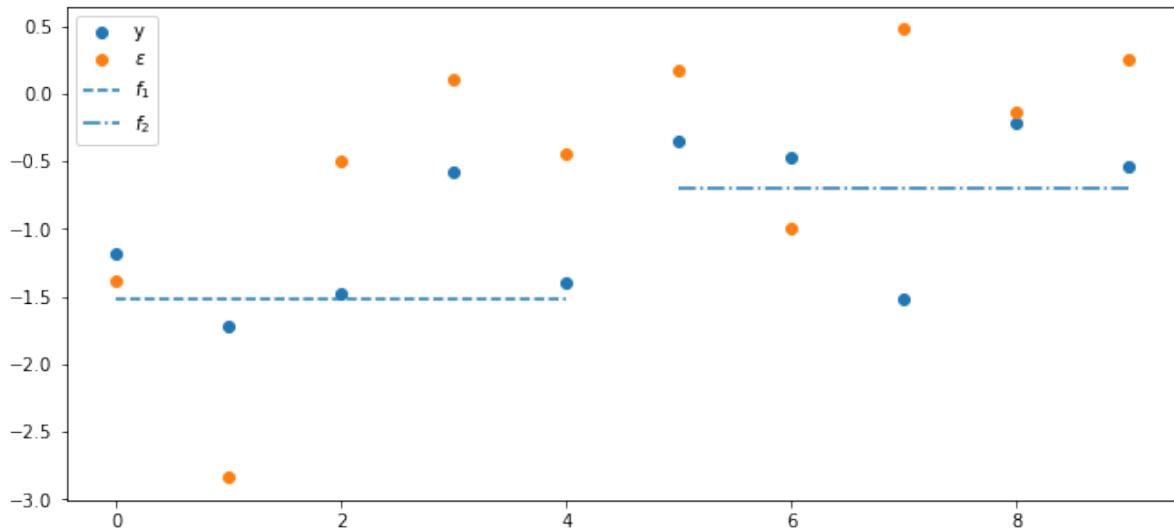
```
f = [-1.52106008 -0.6996399 ]
```

Below we'll plot several things

- the  $N$  values of  $y$
- the  $N$  values of the principal components  $\epsilon$
- the value of the first factor  $f_1$  plotted only for the first  $N/2$  observations of  $y$  for which it receives a non-zero loading in  $\Lambda$
- the value of the second factor  $f_2$  plotted only for the final  $N/2$  observations for which it receives a non-zero loading in  $\Lambda$

```
plt.scatter(range(N), y, label='y')
plt.scatter(range(N), ε, label='\$\\epsilon\$')
plt.hlines(f[0], 0, N//2-1, ls='--', label='\$f_{1\$}')
plt.hlines(f[1], N//2, N-1, ls='-.', label='\$f_{2\$}')
plt.legend()

plt.show()
```



Consequently, the first two  $\epsilon_j$  correspond to the largest two eigenvalues.

Let's look at them, after which we'll look at  $Ef|y = By$

```
ε [:2]
```

```
array([-1.38039214, -2.83855298])
```

```
# compare with Ef/y
B @ y
```

```
array([-1.20898998, -0.58793346])
```

The fraction of variance in  $y_t$  explained by the first two principal components can be computed as below.

```
B_tilde[:2].sum() / B_tilde.sum()
```

```
0.84
```

Compute

$$\hat{Y} = P_j \epsilon_j + P_k \epsilon_k$$

where  $P_j$  and  $P_k$  correspond to the largest two eigenvalues.

```
y_hat = P[:, :2] @ ε[:2]
```

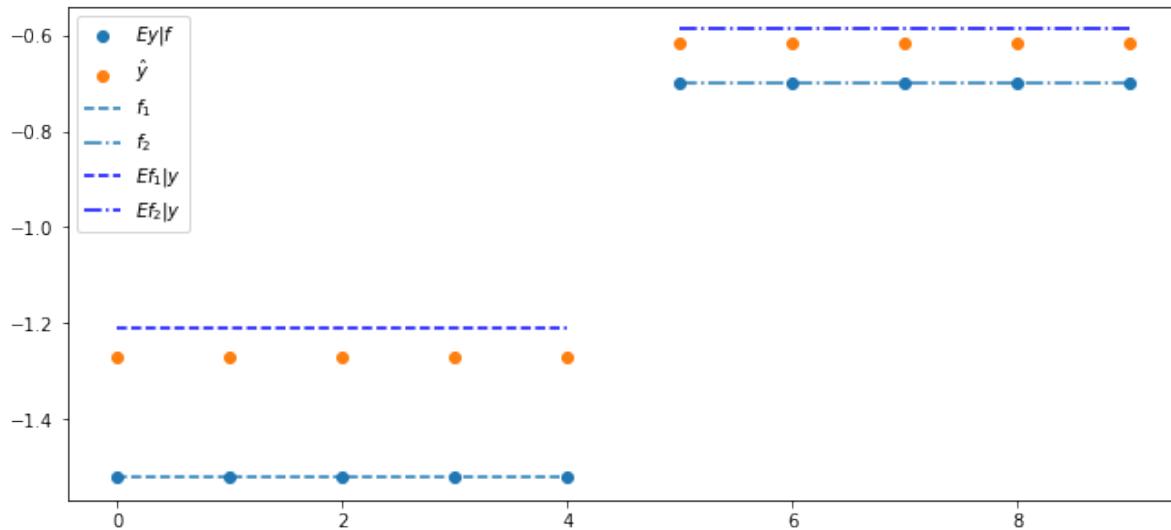
In this example, it turns out that the projection  $\hat{Y}$  of  $Y$  on the first two principal components does a good job of approximating  $Ef \mid y$ .

We confirm this in the following plot of  $f$ ,  $Ey \mid f$ ,  $Ef \mid y$ , and  $\hat{y}$  on the coordinate axis versus  $y$  on the ordinate axis.

```
plt.scatter(range(N), Λ @ f, label='$Ey|f$')
plt.scatter(range(N), y_hat, label='$\hat{y}$')
plt.hlines(f[0], 0, N//2-1, ls='--', label='$f_{(1)}$')
plt.hlines(f[1], N//2, N-1, ls='-.', label='$f_{(2)}$')

Ef_y = B @ y
plt.hlines(Efy[0], 0, N//2-1, ls='--', color='b', label='$Ef_{(1)}|y$')
plt.hlines(Efy[1], N//2, N-1, ls='-.', color='b', label='$Ef_{(2)}|y$')
plt.legend()

plt.show()
```



The covariance matrix of  $\hat{Y}$  can be computed by first constructing the covariance matrix of  $\epsilon$  and then use the upper left block for  $\epsilon_1$  and  $\epsilon_2$ .

```
Σεjk = (P.T @ Σy @ P) [:2, :2]
Pjk = P[:, :2]

Σy_hat = Pjk @ Σεjk @ Pjk.T
print('Σy_hat = \n', Σy_hat)
```

```
Ey_hat =  
[[1.05 1.05 1.05 1.05 1.05 0.  0.  0.  0.  0.  ]  
[1.05 1.05 1.05 1.05 1.05 0.  0.  0.  0.  0.  ]  
[1.05 1.05 1.05 1.05 1.05 0.  0.  0.  0.  0.  ]  
[1.05 1.05 1.05 1.05 1.05 0.  0.  0.  0.  0.  ]  
[1.05 1.05 1.05 1.05 1.05 0.  0.  0.  0.  0.  ]  
[0.  0.  0.  0.  1.05 1.05 1.05 1.05 1.05]  
[0.  0.  0.  0.  1.05 1.05 1.05 1.05 1.05]  
[0.  0.  0.  0.  1.05 1.05 1.05 1.05 1.05]  
[0.  0.  0.  0.  1.05 1.05 1.05 1.05 1.05]  
[0.  0.  0.  0.  1.05 1.05 1.05 1.05 1.05]]
```



---

CHAPTER  
THIRTEEN

---

## FAULT TREE UNCERTAINTIES

### 13.1 Overview

This lecture puts elementary tools to work to approximate probability distributions of the annual failure rates of a system consisting of a number of critical parts.

We'll use log normal distributions to approximate probability distributions of critical component parts.

To approximate the probability distribution of the **sum** of  $n$  log normal probability distributions that describes the failure rate of the entire system, we'll compute the convolution of those  $n$  log normal probability distributions.

We'll use the following concepts and tools:

- log normal distributions
- the convolution theorem that describes the probability distribution of the sum independent random variables
- fault tree analysis for approximating a failure rate of a multi-component system
- a hierarchical probability model for describing uncertain probabilities
- Fourier transforms and inverse Fourier tranforms as efficient ways of computing convolutions of sequences

For more about Fourier transforms see this quantecon lecture [Circulant Matrices](#) as well as these lecture [Covariance Stationary Processes](#) and [Estimation of Spectra](#).

El-Shanawany, Ardron, and Walker [[ESAW18](#)] and Greenfield and Sargent [[GS93](#)] used some of the methods described here to approximate probabilities of failures of safety systems in nuclear facilities.

These methods respond to some of the recommendations made by Apostolakis [[Apo90](#)] for constructing procedures for quantifying uncertainty about the reliability of a safety system.

We'll start by bringing in some Python machinery.

```
!pip install tabulate

Collecting tabulate
  Downloading tabulate-0.8.9-py3-none-any.whl (25 kB)

Installing collected packages: tabulate
  Successfully installed tabulate-0.8.9
```

```
import numpy as np
from numpy import fft
import matplotlib.pyplot as plt
import scipy as sc
from scipy.signal import fftconvolve
from tabulate import tabulate
import time
%matplotlib inline
```

```
np.set_printoptions(precision=3, suppress=True)
```

## 13.2 Log normal distribution

If a random variable  $x$  follows a normal distribution with mean  $\mu$  and variance  $\sigma^2$ , then the natural logarithm of  $x$ , say  $y = \log(x)$ , follows a **log normal distribution** with parameters  $\mu, \sigma^2$ .

Notice that we said **parameters** and not **mean and variance**  $\mu, \sigma^2$ .

- $\mu$  and  $\sigma^2$  are the mean and variance of  $x = \exp(y)$
- they are **not** the mean and variance of  $y$
- instead, the mean of  $y$  is  $e^{\mu + \frac{1}{2}\sigma^2}$  and the variance of  $y$  is  $(e^{\sigma^2} - 1)e^{2\mu + \sigma^2}$

A log normal random variable  $y$  is nonnegative.

The density for a log normal random variate  $y$  is

$$f(y) = \frac{1}{y\sigma\sqrt{2\pi}} \exp\left(\frac{-(\log y - \mu)^2}{2\sigma^2}\right)$$

for  $y \geq 0$ .

Important features of a log normal random variable are

mean:	$e^{\mu + \frac{1}{2}\sigma^2}$
variance:	$(e^{\sigma^2} - 1)e^{2\mu + \sigma^2}$
median:	$e^\mu$
mode:	$e^{\mu - \sigma^2}$
.95 quantile:	$e^{\mu + 1.645\sigma}$
.95-.05 quantile ratio:	$e^{1.645\sigma}$

Recall the following *stability* property of two independent normally distributed random variables:

If  $x_1$  is normal with mean  $\mu_1$  and variance  $\sigma_1^2$  and  $x_2$  is independent of  $x_1$  and normal with mean  $\mu_2$  and variance  $\sigma_2^2$ , then  $x_1 + x_2$  is normally distributed with mean  $\mu_1 + \mu_2$  and variance  $\sigma_1^2 + \sigma_2^2$ .

Independent log normal distributions have a different *stability* property.

The **product** of independent log normal random variables is also log normal.

In particular, if  $y_1$  is log normal with parameters  $(\mu_1, \sigma_1^2)$  and  $y_2$  is log normal with parameters  $(\mu_2, \sigma_2^2)$ , then the product  $y_1 y_2$  is log normal with parameters  $(\mu_1 + \mu_2, \sigma_1^2 + \sigma_2^2)$ .

**Note:** While the product of two log normal distributions is log normal, the **sum** of two log normal distributions is **not** log normal.

This observation sets the stage for challenge that confronts us in this lecture, namely, to approximate probability distributions of **sums** of independent log normal random variables.

To compute the probability distribution of the sum of two log normal distributions, we can use the following convolution property of a probability distribution that is a sum of independent random variables.

### 13.3 The Convolution Property

Let  $x$  be a random variable with probability density  $f(x)$ , where  $x \in \mathbf{R}$ .

Let  $y$  be a random variable with probability density  $g(y)$ , where  $y \in \mathbf{R}$ .

Let  $x$  and  $y$  be independent random variables and let  $z = x + y \in \mathbf{R}$ .

Then the probability distribution of  $z$  is

$$h(z) = (f * g)(z) \equiv \int_{-\infty}^{\infty} f(z)g(z - \tau)d\tau$$

where  $(f * g)$  denotes the **convolution** of the two functions  $f$  and  $g$ .

If the random variables are both nonnegative, then the above formula specializes to

$$h(z) = (f * g)(z) \equiv \int_0^{\infty} f(z)g(z - \tau)d\tau$$

Below, we'll use a discretized version of the preceding formula.

In particular, we'll replace both  $f$  and  $g$  with discretized counterparts, normalized to sum to 1 so that they are probability distributions.

- by **discretized** we mean an equally spaced sampled version

Then we'll use the following version of the above formula

$$h_n = (f * g)_n = \sum_{m=0}^{\infty} f_m g_{n-m}, n \geq 0$$

to compute a discretized version of the probability distribution of the sum of two random variables, one with probability mass function  $f$ , the other with probability mass function  $g$ .

Before applying the convolution property to sums of log normal distributions, let's practice on some simple discrete distributions.

To take one example, let's consider the following two probability distributions

$$f_j = \text{Prob}(X = j), j = 0, 1$$

and

$$g_j = \text{Prob}(Y = j), j = 0, 1, 2, 3$$

and

$$h_j = \text{Prob}(Z \equiv X + Y = j), j = 0, 1, 2, 3, 4$$

The convolution property tells us that

$$h = f * g = g * f$$

Let's compute an example using the `numpy.convolve` and `scipy.signal.fftconvolve`.

```
f = [.75, .25]
g = [0., .6, 0., .4]
h = np.convolve(f,g)
hf = fftconvolve(f,g)

print("f = ", f, ", np.sum(f) = ", np.sum(f))
print("g = ", g, ", np.sum(g) = ", np.sum(g))
print("h = ", h, ", np.sum(h) = ", np.sum(h))
print("hf = ", hf, ", np.sum(hf) = ", np.sum(hf))
```

```
f = [0.75, 0.25], np.sum(f) = 1.0
g = [0.0, 0.6, 0.0, 0.4], np.sum(g) = 1.0
h = [0. 0.45 0.15 0.3 0.1 ], np.sum(h) = 1.0
hf = [0. 0.45 0.15 0.3 0.1 ], np.sum(hf) = 1.0000000000000002
```

A little later we'll explain some advantages that come from using `scipy.signal.fftconvolve` rather than `numpy.convolve`.

They provide the same answers but `scipy.signal.fftconvolve` is much faster.

That's why we rely on it later in this lecture.

## 13.4 Approximating Distributions

We'll construct an example to verify that discretized distributions can do a good job of approximating samples drawn from underlying continuous distributions.

We'll start by generating samples of size 25000 of three independent log normal random variates as well as pairwise and triple-wise sums.

Then we'll plot histograms and compare them with convolutions of appropriate discretized log normal distributions.

```
## create sums of two and three log normal random variates ssum2 = s1 + s2 and ssum3 =
  ↪= s1 + s2 + s3

mu1, sigma1 = 5., 1. # mean and standard deviation
s1 = np.random.lognormal(mu1, sigma1, 25000)

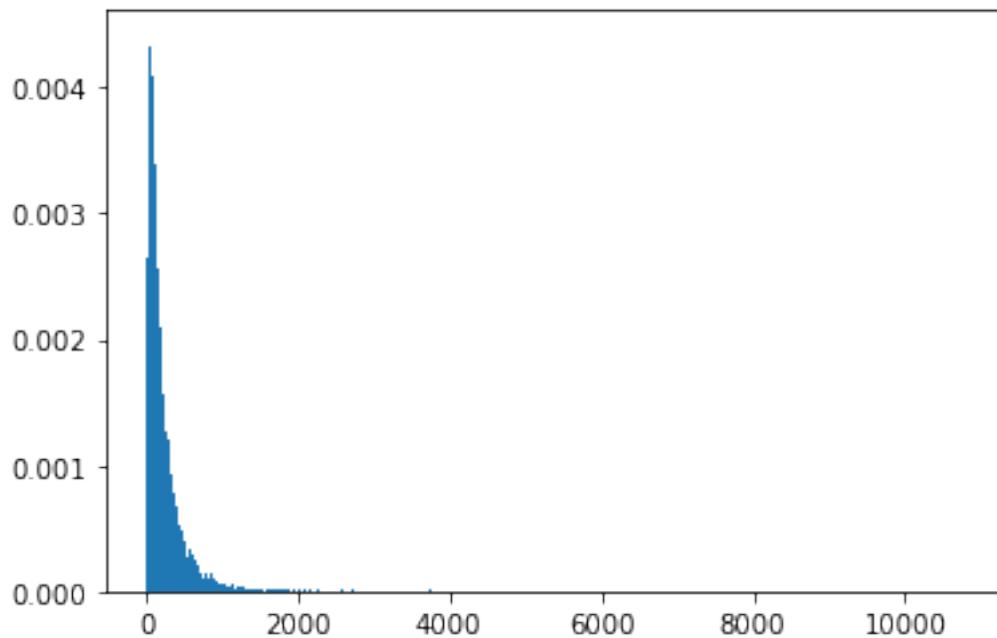
mu2, sigma2 = 5., 1. # mean and standard deviation
s2 = np.random.lognormal(mu2, sigma2, 25000)

mu3, sigma3 = 5., 1. # mean and standard deviation
s3 = np.random.lognormal(mu3, sigma3, 25000)

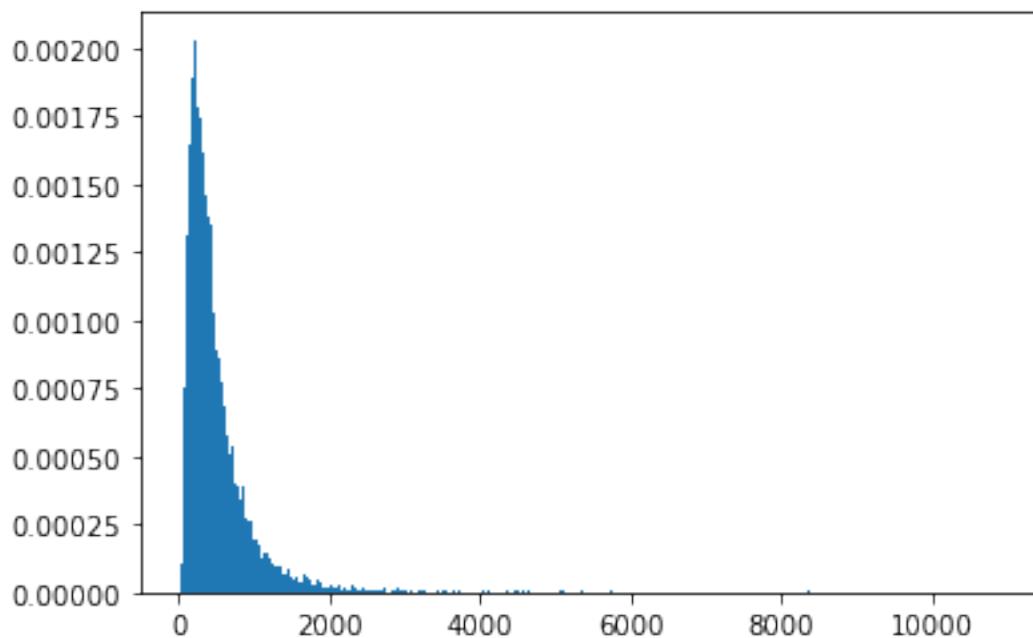
ssum2 = s1 + s2

ssum3 = s1 + s2 + s3

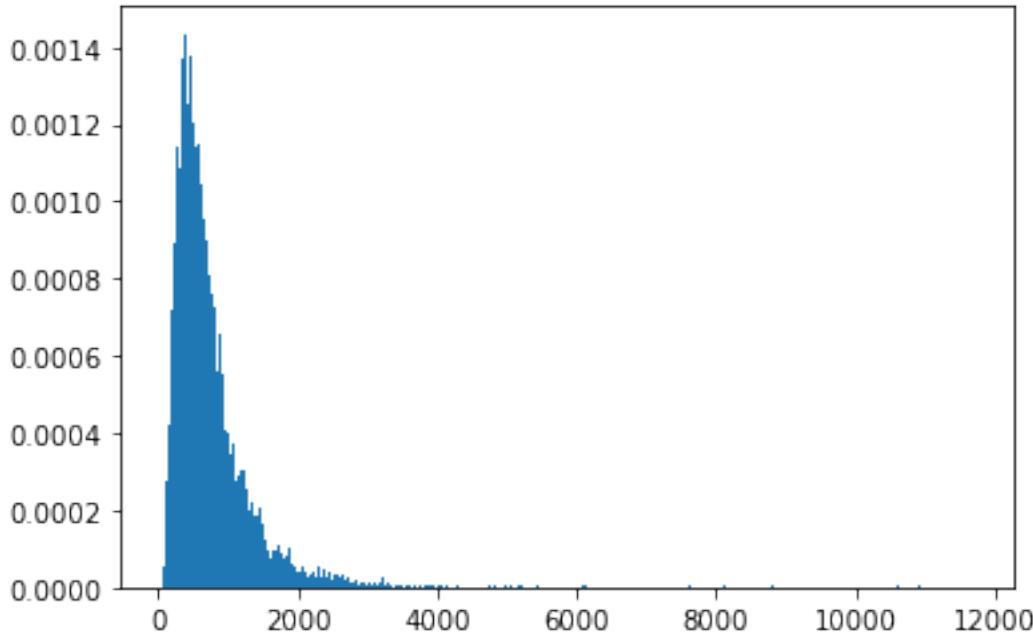
count, bins, ignored = plt.hist(s1, 1000, density=True, align='mid')
```



```
count, bins, ignored = plt.hist(ssum2, 1000, density=True, align='mid')
```



```
count, bins, ignored = plt.hist(ssum3, 1000, density=True, align='mid')
```



```
samp_mean2 = np.mean(s2)
pop_mean2 = np.exp(mu2 + (sigma2**2) / 2)

pop_mean2, samp_mean2, mu2, sigma2
```

```
(244.69193226422038, 245.52802084202196, 5.0, 1.0)
```

Here are helper functions that create a discretized version of a log normal probability density function.

```
def p_log_normal(x, mu, sigma):
    p = 1 / (sigma * x * np.sqrt(2 * np.pi)) * np.exp(-1/2 * ((np.log(x) - mu) / sigma)**2)
    return p

def pdf_seq(mu, sigma, I, m):
    x = np.arange(1e-7, I, m)
    p_array = p_log_normal(x, mu, sigma)
    p_array_norm = p_array / np.sum(p_array)
    return p_array, p_array_norm, x
```

Now we shall set a grid length  $I$  and a grid increment size  $m = 1$  for our discretizations.

**Note:** We set  $I$  equal to a power of two because we want to be free to use a Fast Fourier Transform to compute a convolution of two sequences (discrete distributions).

We recommend experimenting with different values of the power  $p$  of 2.

Setting it to 15 rather than 12, for example, improves how well the discretized probability mass function approximates the original continuous probability density function being studied.

```
p=15
I = 2**p # Truncation value
m = .1 # increment size
```

```
## Cell to check -- note what happens when don't normalize!
## things match up without adjustment. Compare with above

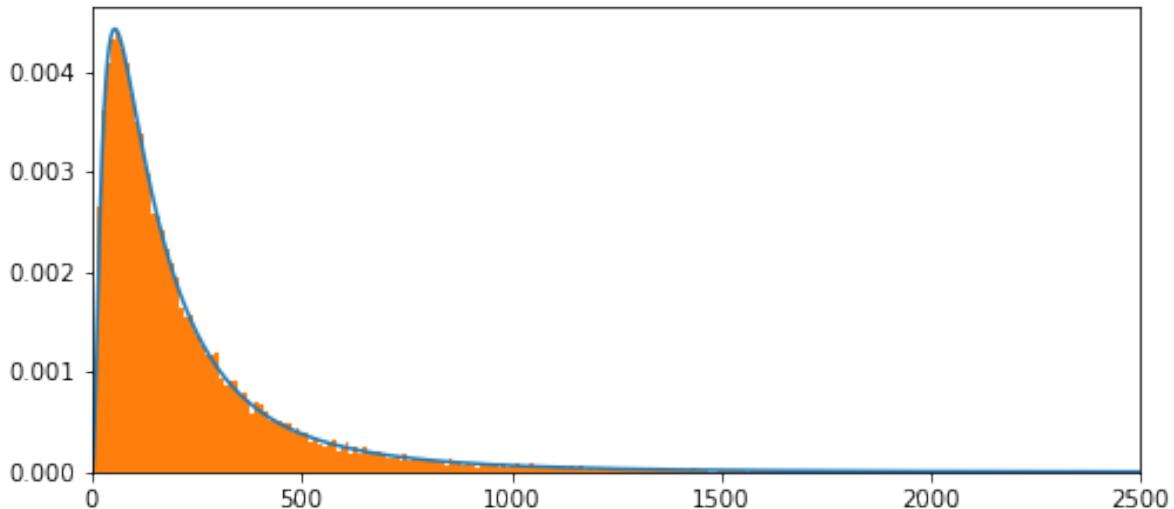
p1,p1_norm,x = pdf_seq(mu1,sigma1,I,m)
## compute number of points to evaluate the probability mass function
NT = x.size

plt.figure(figsize = (8,8))
plt.subplot(2,1,1)
plt.plot(x[:np.int(NT)],p1[:np.int(NT)],label = '')
plt.xlim(0,2500)
count, bins, ignored = plt.hist(s1, 1000, density=True, align='mid')

plt.show()
```

```
/tmp/ipykernel_57300/2130497458.py:10: DeprecationWarning: `np.int` is a_
↳ deprecated alias for the builtin `int`. To silence this warning, use `int` by_
↳ itself. Doing this will not modify any behavior and is safe. When replacing `np.
↳ int`, you may wish to use e.g. `np.int64` or `np.int32` to specify the precision.
↳ If you wish to review your current use, check the release note link for_
↳ additional information.

Deprecated in NumPy 1.20; for more details and guidance: https://numpy.org/devdocs/
↳ release/1.20.0-notes.html#deprecations
plt.plot(x[:np.int(NT)],p1[:np.int(NT)],label = '')
```



```
# Compute mean from discretized pdf and compare with the theoretical value

mean= np.sum(np.multiply(x[:NT],p1_norm[:NT]))
meantheory = np.exp(mu1+.5*sigma1**2)
mean, meantheory
```

```
(244.69059898302908, 244.69193226422038)
```

## 13.5 Convolving Probability Mass Functions

Now let's use the convolution theorem to compute the probability distribution of a sum of the two log normal random variables we have parameterized above.

We'll also compute the probability of a sum of three log normal distributions constructed above.

Before we do these things, we shall explain our choice of Python algorithm to compute a convolution of two sequences.

Because the sequences that we convolve are long, we use the `scipy.signal.fftconvolve` function rather than the `numpy.convolve` function.

These two functions give virtually equivalent answers but for long sequences `scipy.signal.fftconvolve` is much faster.

The program `scipy.signal.fftconvolve` uses fast Fourier transforms and their inverses to calculate convolutions.

Let's define the Fourier transform and the inverse Fourier transform.

The **Fourier transform** of a sequence  $\{x_t\}_{t=0}^{T-1}$  is a sequence of complex numbers  $\{x(\omega_j)\}_{j=0}^{T-1}$  given by

$$x(\omega_j) = \sum_{t=0}^{T-1} x_t \exp(-i\omega_j t) \quad (13.1)$$

where  $\omega_j = \frac{2\pi j}{T}$  for  $j = 0, 1, \dots, T - 1$ .

The **inverse Fourier transform** of the sequence  $\{x(\omega_j)\}_{j=0}^{T-1}$  is

$$x_t = T^{-1} \sum_{j=0}^{T-1} x(\omega_j) \exp(i\omega_j t) \quad (13.2)$$

The sequences  $\{x_t\}_{t=0}^{T-1}$  and  $\{x(\omega_j)\}_{j=0}^{T-1}$  contain the same information.

The pair of equations (13.1) and (13.2) tell how to recover one series from its Fourier partner.

The program `scipy.signal.fftconvolve` deploys the theorem that a convolution of two sequences  $\{f_k\}, \{g_k\}$  can be computed in the following way:

- Compute Fourier transforms  $F(\omega), G(\omega)$  of the  $\{f_k\}$  and  $\{g_k\}$  sequences, respectively
- Form the product  $H(\omega) = F(\omega)G(\omega)$
- The convolution of  $f * g$  is the inverse Fourier transform of  $H(\omega)$

The **fast Fourier transform** and the associated **inverse fast Fourier transform** execute these calculations very quickly.

This is the algorithm that `scipy.signal.fftconvolve` uses.

Let's do a warmup calculation that compares the times taken by `numpy.convolve` and `scipy.signal.fftconvolve`.

```
p1,p1_norm,x = pdf_seq(mu1,sigma1,I,m)
p2,p2_norm,x = pdf_seq(mu2,sigma2,I,m)
p3,p3_norm,x = pdf_seq(mu3,sigma3,I,m)

tic = time.perf_counter()

c1 = np.convolve(p1_norm,p2_norm)
c2 = np.convolve(c1,p3_norm)
```

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```

toc = time.perf_counter()

tdiff1 = toc - tic

tic = time.perf_counter()

c1f = fftconvolve(p1_norm,p2_norm)
c2f = fftconvolve(c1f,p3_norm)
toc = time.perf_counter()

toc = time.perf_counter()

tdiff2 = toc - tic

print("time with np.convolve = ", tdiff1, " ; time with fftconvolve = ", tdiff2)

```

```

time with np.convolve =  83.99623105299997 ; time with fftconvolve =  0.
˓→16858272399986163

```

The fast Fourier transform is two orders of magnitude faster than `numpy.convolve`

Now let's plot our computed probability mass function approximation for the sum of two log normal random variables against the histogram of the sample that we formed above.

```

NT= np.size(x)

plt.figure(figsize = (8,8))
plt.subplot(2,1,1)
plt.plot(x[:np.int(NT)],c1f[:np.int(NT)]/m,label = '')
plt.xlim(0,5000)

count, bins, ignored = plt.hist(ssum2, 1000, density=True, align='mid')
# plt.plot(P2P3[:10000],label = 'FFT method',linestyle = '--')

plt.show()

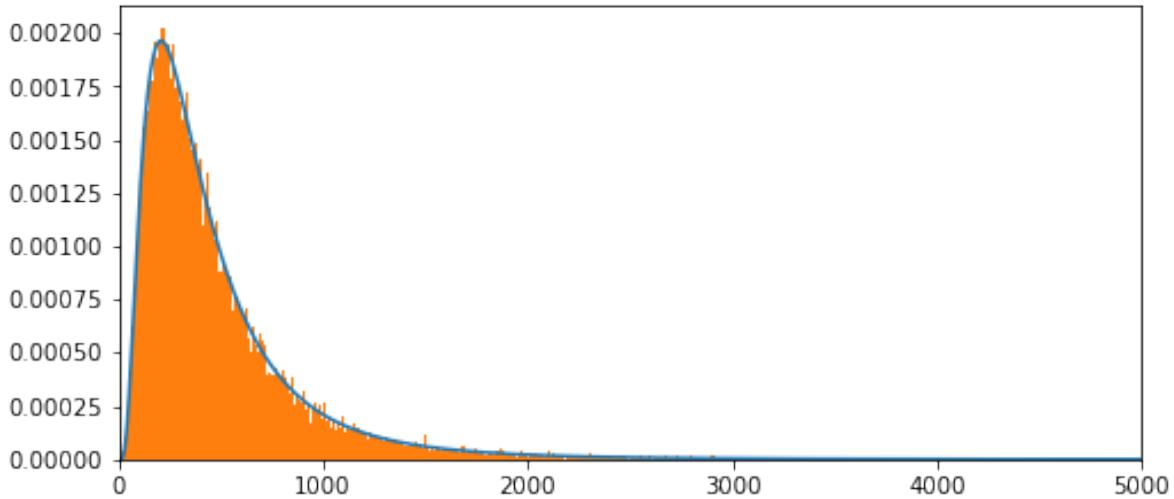
```

```

/tmp/ipykernel_57300/2364144025.py:5: DeprecationWarning: `np.int` is a deprecated
˓→alias for the builtin `int`. To silence this warning, use `int` by itself. Doing
˓→this will not modify any behavior and is safe. When replacing `np.int`, you may
˓→wish to use e.g. `np.int64` or `np.int32` to specify the precision. If you wish
˓→to review your current use, check the release note link for additional
˓→information.

Deprecated in NumPy 1.20; for more details and guidance: https://numpy.org/devdocs/
˓→release/1.20.0-notes.html#deprecations
plt.plot(x[:np.int(NT)],c1f[:np.int(NT)]/m,label = '')

```



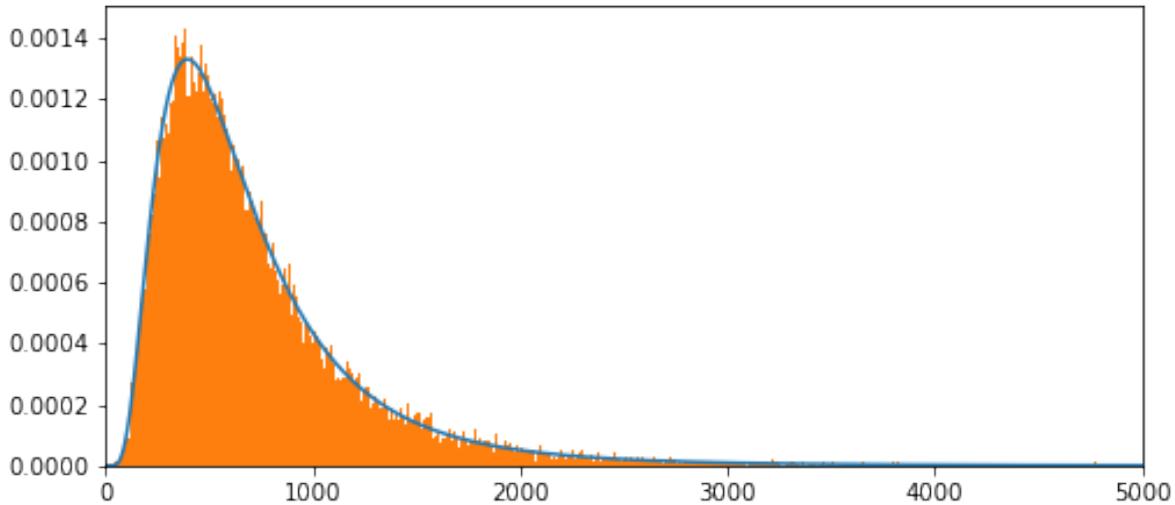
```
NT= np.size(x)
plt.figure(figsize = (8,8))
plt.subplot(2,1,1)
plt.plot(x[:np.int(NT)],c2f[:np.int(NT)]/m,label = '')
plt.xlim(0,5000)

count, bins, ignored = plt.hist(ssum3, 1000, density=True, align='mid')
# plt.plot(P2P3[:10000],label = 'FFT method',linestyle = '--')

plt.show()
```

```
/tmp/ipykernel_57300/3883904051.py:4: DeprecationWarning: `np.int` is a deprecated
alias for the builtin `int`. To silence this warning, use `int` by itself. Doing
this will not modify any behavior and is safe. When replacing `np.int`, you may
wish to use e.g. `np.int64` or `np.int32` to specify the precision. If you wish
to review your current use, check the release note link for additional
information.

Deprecated in NumPy 1.20; for more details and guidance: https://numpy.org/devdocs/
release/1.20.0-notes.html#deprecations
plt.plot(x[:np.int(NT)],c2f[:np.int(NT)]/m,label = '')
```



```
## Let's compute the mean of the discretized pdf
mean= np.sum(np.multiply(x[:NT],c1f[:NT]))
# meantheory = np.exp(mu1+.5*sigma1**2)
mean, 2*meantheory
```

```
(489.3810974093853, 489.38386452844077)
```

```
## Let's compute the mean of the discretized pdf
mean= np.sum(np.multiply(x[:NT],c2f[:NT]))
# meantheory = np.exp(mu1+.5*sigma1**2)
mean, 3*meantheory
```

```
(734.0714863312277, 734.0757967926611)
```

## 13.6 Failure Tree Analysis

We shall soon apply the convolution theorem to compute the probability of a **top event** in a failure tree analysis.

Before applying the convolution theorem, we first describe the model that connects constituent events to the **top** end whose failure rate we seek to quantify.

The model is an example of the widely used **failure tree analysis** described by El-Shanawany, Ardrion, and Walker [ESAW18].

To construct the statistical model, we repeatedly use what is called the **rare event approximation**.

We want to compute the probability of an event  $A \cup B$ .

- the union  $A \cup B$  is the event that  $A$  OR  $B$  occurs

A law of probability tells us that  $A$  OR  $B$  occurs with probability

$$P(A \cup B) = P(A) + P(B) - P(A \cap B)$$

where the intersection  $A \cap B$  is the event that  $A$  AND  $B$  both occur and the union  $A \cup B$  is the event that  $A$  OR  $B$  occurs.

If  $A$  and  $B$  are independent, then

$$P(A \cap B) = P(A)P(B)$$

If  $P(A)$  and  $P(B)$  are both small, then  $P(A)P(B)$  is even smaller.

The **rare event approximation** is

$$P(A \cup B) \approx P(A) + P(B)$$

This approximation is widely used in evaluating system failures.

## 13.7 Application

A system has been designed with the feature a system failure occurs when **any** of  $n$  critical components fails.

The failure probability  $P(A_i)$  of each event  $A_i$  is small.

We assume that failures of the components are statistically independent random variables.

We repeatedly apply a **rare event approximation** to obtain the following formula for the problem of a system failure:

$$P(F) \approx P(A_1) + P(A_2) + \dots + P(A_n)$$

or

$$P(F) \approx \sum_{i=1}^n P(A_i) \tag{13.3}$$

Probabilities for each event are recorded as failure rates per year.

## 13.8 Failure Rates Unknown

Now we come to the problem that really interests us, following [ESAW18] and Greenfield and Sargent [GS93] in the spirit of Apostolakis [Apo90].

The constituent probabilities or failure rates  $P(A_i)$  are not known a priori and have to be estimated.

We address this problem by specifying **probabilities of probabilities** that capture one notion of not knowing the constituent probabilities that are inputs into a failure tree analysis.

Thus, we assume that a system analyst is uncertain about the failure rates  $P(A_i), i = 1, \dots, n$  for components of a system.

The analyst copes with this situation by regarding the systems failure probability  $P(F)$  and each of the component probabilities  $P(A_i)$  as random variables.

- dispersions of the probability distribution of  $P(A_i)$  characterizes the analyst's uncertainty about the failure probability  $P(A_i)$
- the dispersion of the implied probability distribution of  $P(F)$  characterizes his uncertainty about the probability of a system's failure.

This leads to what is sometimes called a **hierarchical** model in which the analyst has probabilities about the probabilities  $P(A_i)$ .

The analyst formalizes his uncertainty by assuming that

- the failure probability  $P(A_i)$  is itself a log normal random variable with parameters  $(\mu_i, \sigma_i)$ .

- failure rates  $P(A_i)$  and  $P(A_j)$  are statistically independent for all pairs with  $i \neq j$ .

The analyst calibrates the parameters  $(\mu_i, \sigma_i)$  for the failure events  $i = 1, \dots, n$  by reading reliability studies in engineering papers that have studied historical failure rates of components that are as similar as possible to the components being used in the system under study.

The analyst assumes that such information about the observed dispersion of annual failure rates, or times to failure, can inform him of what to expect about parts' performances in his system.

The analyst assumes that the random variables  $P(A_i)$  are statistically mutually independent.

The analyst wants to approximate a probability mass function and cumulative distribution function of the systems failure probability  $P(F)$ .

- We say probability mass function because of how we discretize each random variable, as described earlier.

The analyst calculates the probability mass function for the **top event**  $F$ , i.e., a **system failure**, by repeatedly applying the convolution theorem to compute the probability distribution of a sum of independent log normal random variables, as described in equation (13.3).

## 13.9 Waste Hoist Failure Rate

We'll take close to a real world example by assuming that  $n = 14$ .

The example estimates the annual failure rate of a critical hoist at a nuclear waste facility.

A regulatory agency wants the system to be designed in a way that makes the failure rate of the top event small with high probability.

This example is Design Option B-2 (Case I) described in Table 10 on page 27 of [GS93].

The table describes parameters  $\mu_i, \sigma_i$  for fourteen log normal random variables that consist of **seven pairs** of random variables that are identically and independently distributed.

- Within a pair, parameters  $\mu_i, \sigma_i$  are the same
- As described in table 10 of [GS93] p. 27, parameters of log normal distributions for the seven unique probabilities  $P(A_i)$  have been calibrated to be the values in the following Python code:

```
mu1, sigma1 = 4.28, 1.1947
mu2, sigma2 = 3.39, 1.1947
mu3, sigma3 = 2.795, 1.1947
mu4, sigma4 = 2.717, 1.1947
mu5, sigma5 = 2.717, 1.1947
mu6, sigma6 = 1.444, 1.4632
mu7, sigma7 = -.040, 1.4632
```

**Note:** Because the failure rates are all very small, log normal distributions with the above parameter values actually describe  $P(A_i)$  times  $10^{-9}$ .

So the probabilities that we'll put on the  $x$  axis of the probability mass function and associated cumulative distribution function should be multiplied by  $10^{-9}$

To extract a table that summarizes computed quantiles, we'll use a helper function

```
def find_nearest(array, value):
    array = np.asarray(array)
    idx = (np.abs(array - value)).argmin()
    return idx
```

We compute the required thirteen convolutions in the following code.

(Please feel free to try different values of the power parameter  $p$  that we use to set the number of points in our grid for constructing the probability mass functions that discretize the continuous log normal distributions.)

We'll plot a counterpart to the cumulative distribution function (CDF) in figure 5 on page 29 of [GS93] and we'll also present a counterpart to their Table 11 on page 28.

```

p=15
I = 2**p # Truncation value
m = .05 # increment size

p1,p1_norm,x = pdf_seq(mu1,sigma1,I,m)
p2,p2_norm,x = pdf_seq(mu2,sigma2,I,m)
p3,p3_norm,x = pdf_seq(mu3,sigma3,I,m)
p4,p4_norm,x = pdf_seq(mu4,sigma4,I,m)
p5,p5_norm,x = pdf_seq(mu5,sigma5,I,m)
p6,p6_norm,x = pdf_seq(mu6,sigma6,I,m)
p7,p7_norm,x = pdf_seq(mu7,sigma7,I,m)
p8,p8_norm,x = pdf_seq(mu7,sigma7,I,m)
p9,p9_norm,x = pdf_seq(mu7,sigma7,I,m)
p10,p10_norm,x = pdf_seq(mu7,sigma7,I,m)
p11,p11_norm,x = pdf_seq(mu7,sigma7,I,m)
p12,p12_norm,x = pdf_seq(mu7,sigma7,I,m)
p13,p13_norm,x = pdf_seq(mu7,sigma7,I,m)
p14,p14_norm,x = pdf_seq(mu7,sigma7,I,m)

tic = time.perf_counter()

c1 = fftconvolve(p1_norm,p2_norm)
c2 = fftconvolve(c1,p3_norm)
c3 = fftconvolve(c2,p4_norm)
c4 = fftconvolve(c3,p5_norm)
c5 = fftconvolve(c4,p6_norm)
c6 = fftconvolve(c5,p7_norm)
c7 = fftconvolve(c6,p8_norm)
c8 = fftconvolve(c7,p9_norm)
c9 = fftconvolve(c8,p10_norm)
c10 = fftconvolve(c9,p11_norm)
c11 = fftconvolve(c10,p12_norm)
c12 = fftconvolve(c11,p13_norm)
c13 = fftconvolve(c12,p14_norm)

toc = time.perf_counter()

tdiff13 = toc - tic

print("time for 13 convolutions = ", tdiff13)

```

```
time for 13 convolutions = 10.884393216999797
```

```

d13 = np.cumsum(c13)
Nx=np.int(1400)
plt.figure()

```

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```

plt.plot(x[0:np.int(Nx/m)],d13[0:np.int(Nx/m)]) # show Yad this -- I multiplied by m
    #-- step size
plt.hlines(0.5,min(x),Nx,linestyles='dotted',colors = {'black'})
plt.hlines(0.9,min(x),Nx,linestyles='dotted',colors = {'black'})
plt.hlines(0.95,min(x),Nx,linestyles='dotted',colors = {'black'})
plt.hlines(0.1,min(x),Nx,linestyles='dotted',colors = {'black'})
plt.hlines(0.05,min(x),Nx,linestyles='dotted',colors = {'black'})
plt.ylim(0,1)
plt.xlim(0,Nx)
plt.xlabel("$\times 10^{-9}$",loc = "right")
plt.show()

x_1 = x[find_nearest(d13,0.01)]
x_5 = x[find_nearest(d13,0.05)]
x_10 = x[find_nearest(d13,0.1)]
x_50 = x[find_nearest(d13,0.50)]
x_66 = x[find_nearest(d13,0.665)]
x_85 = x[find_nearest(d13,0.85)]
x_90 = x[find_nearest(d13,0.90)]
x_95 = x[find_nearest(d13,0.95)]
x_99 = x[find_nearest(d13,0.99)]
x_9978 = x[find_nearest(d13,0.9978)]

print(tabulate([
    ['1%',f"{{x_1}}"],
    ['5%',f"{{x_5}}"],
    ['10%',f"{{x_10}}"],
    ['50%',f"{{x_50}}"],
    ['66.5%',f"{{x_66}}"],
    ['85%',f"{{x_85}}"],
    ['90%',f"{{x_90}}"],
    ['95%',f"{{x_95}}"],
    ['99%',f"{{x_99}}"],
    ['99.78%',f"{{x_9978}}"]],
    headers = ['Percentile', 'x * 1e-9']))

```

```

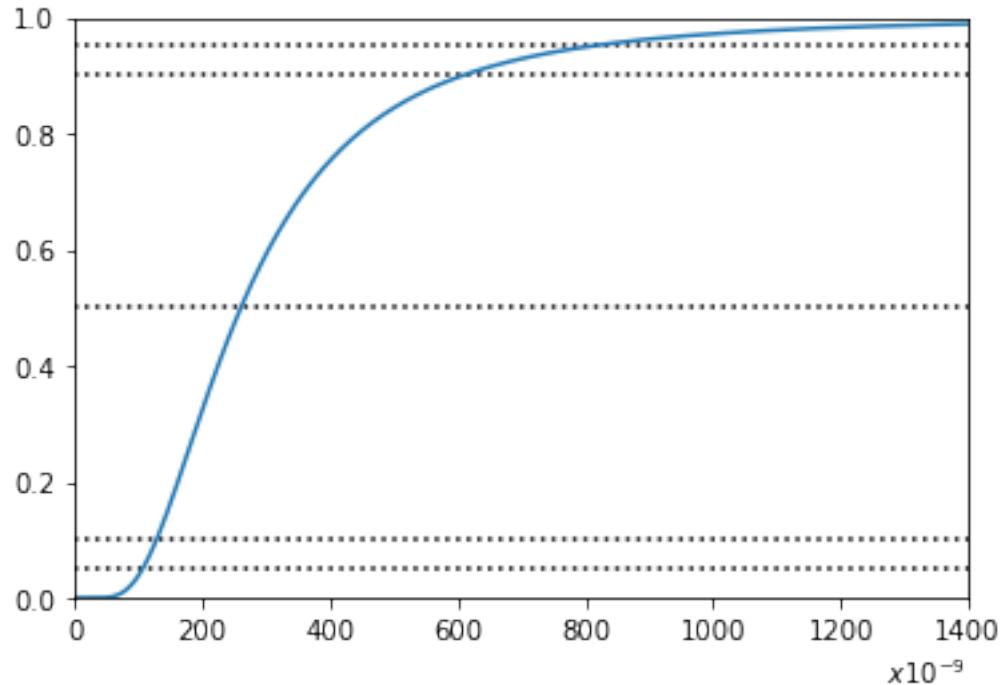
/tmp/ipykernel_57300/3082528578.py:2: DeprecationWarning: `np.int` is a deprecated
alias for the builtin `int`. To silence this warning, use `int` by itself. Doing
this will not modify any behavior and is safe. When replacing `np.int`, you may
wish to use e.g. `np.int64` or `np.int32` to specify the precision. If you wish
to review your current use, check the release note link for additional
information.

Deprecated in NumPy 1.20; for more details and guidance: https://numpy.org/devdocs/
release/1.20.0-notes.html#deprecations
Nx=np.int(1400)

/tmp/ipykernel_57300/3082528578.py:4: DeprecationWarning: `np.int` is a deprecated
alias for the builtin `int`. To silence this warning, use `int` by itself. Doing
this will not modify any behavior and is safe. When replacing `np.int`, you may
wish to use e.g. `np.int64` or `np.int32` to specify the precision. If you wish
to review your current use, check the release note link for additional
information.

Deprecated in NumPy 1.20; for more details and guidance: https://numpy.org/devdocs/
release/1.20.0-notes.html#deprecations
plt.plot(x[0:np.int(Nx/m)],d13[0:np.int(Nx/m)]) # show Yad this -- I multiplied
by m -- step size

```



Percentile	$x * 1e-9$
1%	76.15
5%	106.5
10%	128.2
50%	260.55
66.5%	338.55
85%	509.4
90%	608.8
95%	807.6
99%	1470.2
99.78%	2474.85

The above table agrees closely with column 2 of Table 11 on p. 28 of [GS93].

Discrepancies are probably due to slight differences in the number of digits retained in inputting  $\mu_i, \sigma_i, i = 1, \dots, 14$  and in the number of points deployed in the discretizations.

## UNIVARIATE TIME SERIES WITH MATRIX ALGEBRA

### Contents

- *Univariate Time Series with Matrix Algebra*
  - *Overview*
  - *Samuelson's model*
  - *Adding a random term*
  - *A forward looking model*

## 14.1 Overview

This lecture uses matrices to solve some linear difference equations.

As a running example, we'll study a **second-order linear difference equation** that was the key technical tool in Paul Samuelson's 1939 article [Sam39] that introduced the **multiplier-accelerator** model.

This model became the workhorse that powered early econometric versions of Keynesian macroeconomic models in the United States.

You can read about the details of that model in [this](#) QuantEcon lecture.

(That lecture also describes some technicalities about second-order linear difference equations.)

We'll also study a “perfect foresight” model of stock prices that involves solving a “forward-looking” linear difference equation.

We will use the following imports:

```
import numpy as np
%matplotlib inline
import matplotlib.pyplot as plt
plt.rcParams["figure.figsize"] = (11, 5) #set default figure size
```

## 14.2 Samuelson's model

Let  $t = 0, \pm 1, \pm 2, \dots$  index time.

For  $t = 1, 2, 3, \dots, T$  suppose that

$$y_t = \alpha_0 + \alpha_1 y_{t-1} + \alpha_2 y_{t-2} \quad (14.1)$$

where we assume that  $y_0$  and  $y_{-1}$  are given numbers that we take as **initial conditions**.

In Samuelson's model,  $y_t$  stood for **national income** or perhaps a different measure of aggregate activity called **gross domestic product** (GDP) at time  $t$ .

Equation (14.1) is called a **second-order linear difference equation**.

But actually, it is a collection of  $T$  simultaneous linear equations in the  $T$  variables  $y_1, y_2, \dots, y_T$ .

**Note:** To be able to solve a second-order linear difference equation, we require two **boundary conditions** that can take the form either of two **initial conditions** or two **terminal conditions** or possibly one of each.

Let's write our equations as a stacked system

$$\underbrace{\begin{bmatrix} 1 & 0 & 0 & 0 & \cdots & 0 & 0 & 0 \\ -\alpha_1 & 1 & 0 & 0 & \cdots & 0 & 0 & 0 \\ -\alpha_2 & -\alpha_1 & 1 & 0 & \cdots & 0 & 0 & 0 \\ 0 & -\alpha_2 & -\alpha_1 & 1 & \cdots & 0 & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots & \cdots & \vdots & \vdots & \vdots \\ 0 & 0 & 0 & 0 & \cdots & -\alpha_2 & -\alpha_1 & 1 \end{bmatrix}}_{\equiv A} \underbrace{\begin{bmatrix} y_1 \\ y_2 \\ y_3 \\ y_4 \\ \vdots \\ y_T \end{bmatrix}}_{\equiv y} = \underbrace{\begin{bmatrix} \alpha_0 + \alpha_1 y_0 + \alpha_2 y_{-1} \\ \alpha_0 + \alpha_2 y_0 \\ \alpha_0 \\ \alpha_0 \\ \vdots \\ \alpha_0 \end{bmatrix}}_{\equiv b}$$

or

$$Ay = b$$

where

$$y = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_T \end{bmatrix}$$

Evidently  $y$  can be computed from

$$y = A^{-1}b$$

The vector  $y$  is a complete time path  $\{y_t\}_{t=1}^T$ .

Let's put Python to work on an example that captures the flavor of Samuelson's multiplier-accelerator model.

We'll set parameters equal to the same values we used in *this QuantEcon lecture*.

```
T = 80

# parameters
alpha0 = 10.0
alpha1 = 1.53
alpha2 = -.9

y_1 = 28. # y_{-1}
y0 = 24.
```

```
# construct A and b
A = np.zeros((T, T))

for i in range(T):
    A[i, i] = 1

    if i-1 >= 0:
        A[i, i-1] = -21

    if i-2 >= 0:
        A[i, i-2] = -22

b = np.full(T, 20)
b[0] = 20 + 21 * y0 + 22 * y_1
b[1] = 20 + 22 * y0
```

Let's look at the matrix  $A$  and the vector  $b$  for our example.

A, b

```
(array([[ 1. ,  0. ,  0. , ...,  0. ,  0. ,  0. ],
       [-1.53,  1. ,  0. , ...,  0. ,  0. ,  0. ],
       [ 0.9 , -1.53,  1. , ...,  0. ,  0. ,  0. ],
       ...,
       [ 0. ,  0. ,  0. , ...,  1. ,  0. ,  0. ],
       [ 0. ,  0. ,  0. , ..., -1.53,  1. ,  0. ],
       [ 0. ,  0. ,  0. , ...,  0.9 , -1.53,  1. ]]),
 array([ 21.52, -11.6 ,  10. ,  10. ,  10. ,  10. ,  10. ,  10. ,
        10. ,  10. ,  10. ,  10. ,  10. ,  10. ,  10. ,  10. ,
        10. ,  10. ,  10. ,  10. ,  10. ,  10. ,  10. ,  10. ,
        10. ,  10. ,  10. ,  10. ,  10. ,  10. ,  10. ,  10. ,
        10. ,  10. ,  10. ,  10. ,  10. ,  10. ,  10. ,  10. ,
        10. ,  10. ,  10. ,  10. ,  10. ,  10. ,  10. ,  10. ,
        10. ,  10. ,  10. ,  10. ,  10. ,  10. ,  10. ,  10. ,
        10. ,  10. ,  10. ,  10. ,  10. ,  10. ,  10. ,  10. ,
        10. ,  10. ,  10. ,  10. ,  10. ,  10. ,  10. ,  10. ]))
```

Now let's solve for the path of  $y$ .

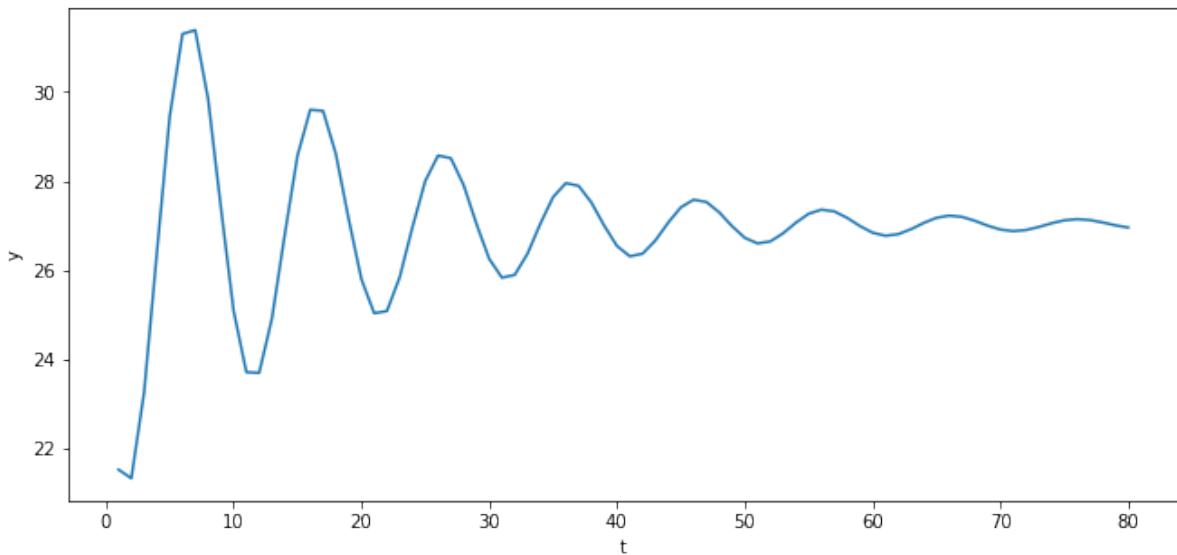
If  $y_t$  is GNP at time  $t$ , then we have a version of Samuelson's model of the dynamics for GNP.

```
A_inv = np.linalg.inv(A)

y = A_inv @ b
```

```
plt.plot(np.arange(T)+1, y)
plt.xlabel('t')
plt.ylabel('y')

plt.show()
```



If we set both initial values at the **steady state** value of  $y_t$ , namely,

$$y_0 = y_{-1} = \frac{\alpha_0}{1 - \alpha_1 - \alpha_2}$$

then  $y_t$  will be constant

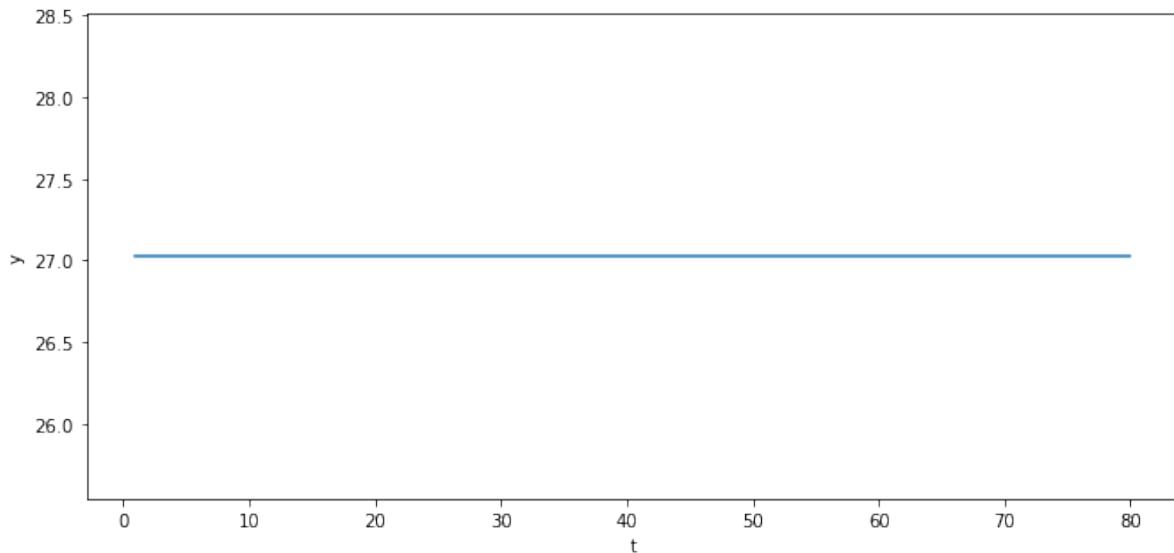
```
y_1_steady = 20 / (1 - 0.1 - 0.2) # y_{-1}
y0_steady = 20 / (1 - 0.1 - 0.2)

b_steady = np.full(T, 20)
b_steady[0] = 20 + 0.1 * y0_steady + 0.2 * y_1_steady
b_steady[1] = 20 + 0.2 * y0_steady
```

```
y_steady = A_inv @ b_steady
```

```
plt.plot(np.arange(T)+1, y_steady)
plt.xlabel('t')
plt.ylabel('y')

plt.show()
```



### 14.3 Adding a random term

To generate some excitement, we'll follow in the spirit of the great economists Eugen Slutsky and Ragnar Frisch and replace our original second-order difference equation with the following **second-order stochastic linear difference equation**:

$$y_t = \alpha_0 + \alpha_1 y_{t-1} + \alpha_2 y_{t-2} + u_t \quad (14.2)$$

where  $u_t \sim N(0, \sigma_u^2)$  and is IID, meaning **independent** and **identically** distributed.

We'll stack these  $T$  equations into a system cast in terms of matrix algebra.

Let's define the random vector

$$u = \begin{bmatrix} u_1 \\ u_2 \\ \vdots \\ u_T \end{bmatrix}$$

Where  $A, b, y$  are defined as above, now assume that  $y$  is governed by the system

$$Ay = b + u$$

The solution for  $y$  becomes

$$y = A^{-1}(b + u)$$

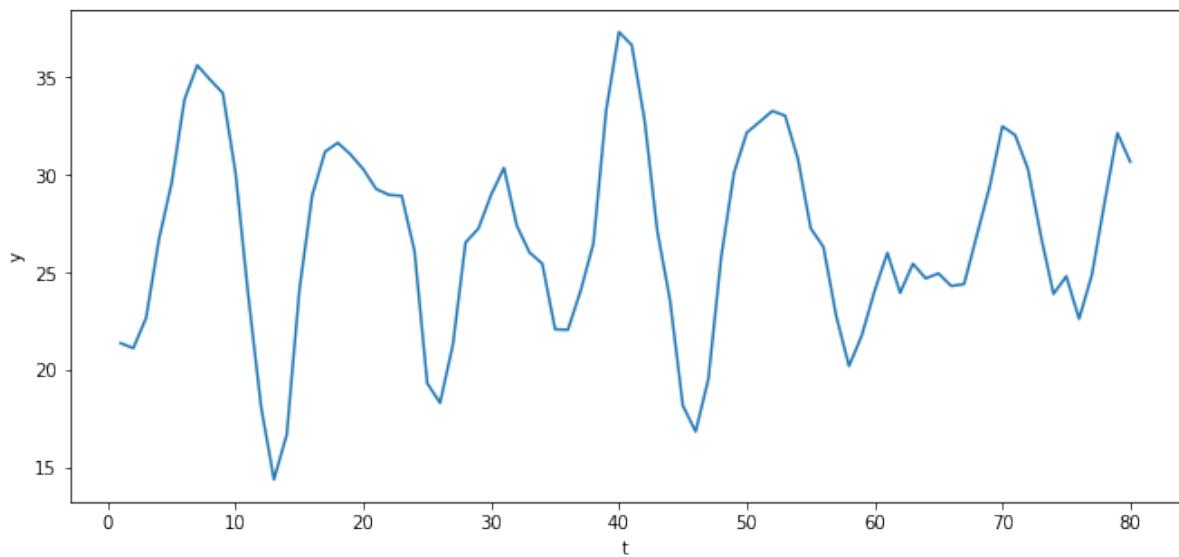
Let's try it out in Python.

```
u = 2.
```

```
u = np.random.normal(0, 2, size=T)
y = A_inv @ (b + u)
```

```
plt.plot(np.arange(T)+1, y)
plt.xlabel('t')
plt.ylabel('y')

plt.show()
```



The above time series looks a lot like (detrended) GDP series for a number of advanced countries in recent decades.

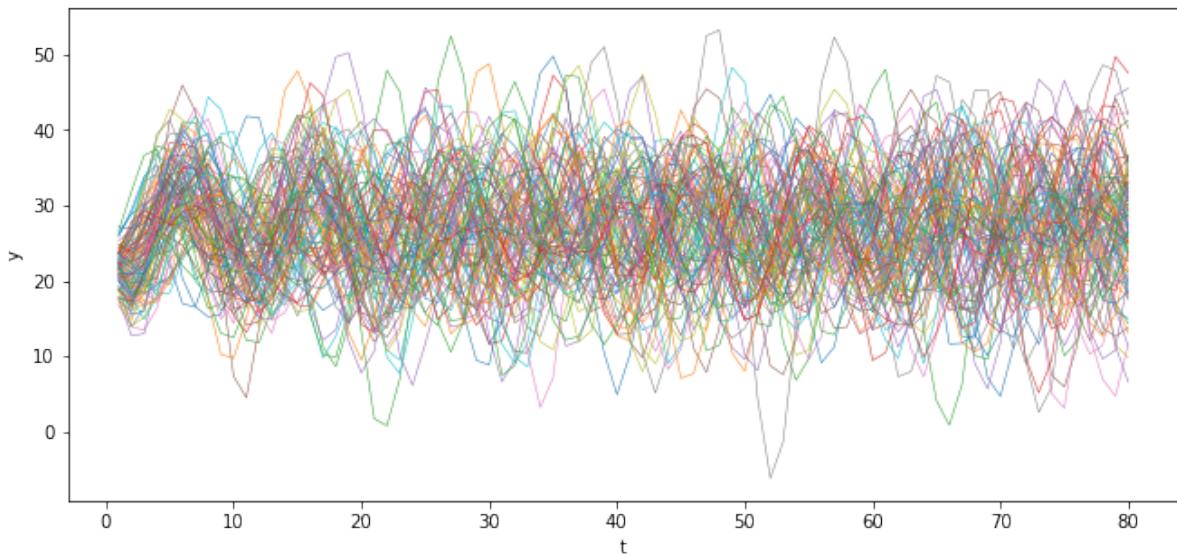
We can simulate  $N$  paths.

```
N = 100

for i in range(N):
    u = np.random.normal(0, 2, size=T)
    y = A_inv @ (b + u)
    plt.plot(np.arange(T)+1, y, lw=0.5)

plt.xlabel('t')
plt.ylabel('y')

plt.show()
```



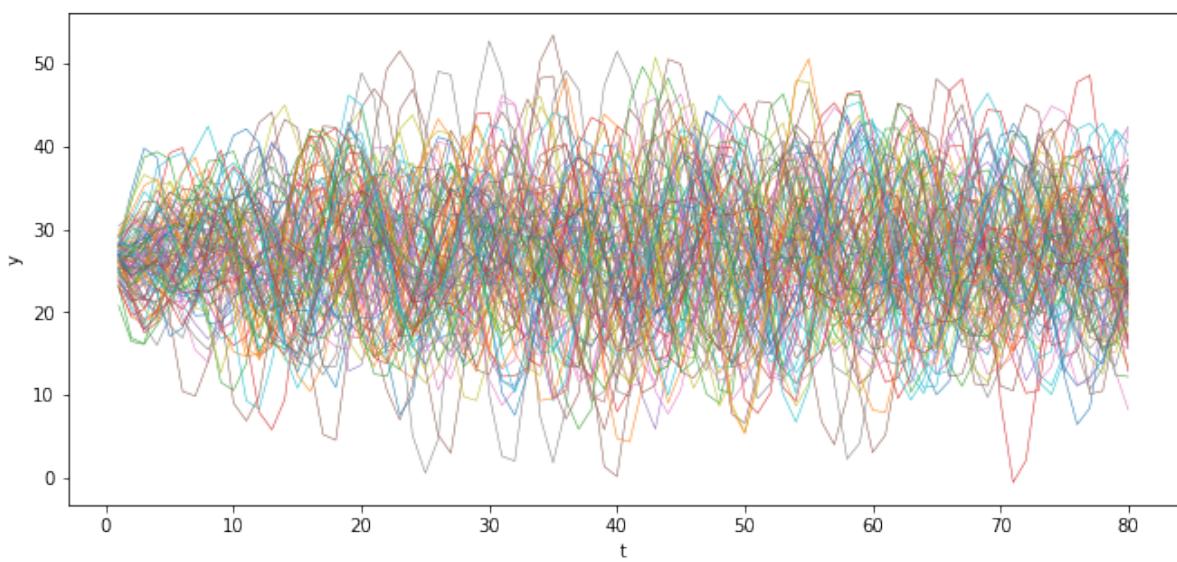
Also consider the case when  $y_0$  and  $y_{-1}$  are at steady state.

```
N = 100

for i in range(N):
    u = np.random.normal(0, 2, size=T)
    y_steady = A_inv @ (b_steady + u)
    plt.plot(np.arange(T)+1, y_steady, lw=0.5)

plt.xlabel('t')
plt.ylabel('y')

plt.show()
```



## 14.4 A forward looking model

Samuelson's model is **backwards looking** in the sense that we give it **initial conditions** and let it run.

Let's now turn to model that is **forward looking**.

We apply similar linear algebra machinery to study a **perfect foresight** model widely used as a benchmark in macroeconomics and finance.

As an example, we suppose that  $p_t$  is the price of a stock and that  $y_t$  is its dividend.

We assume that  $y_t$  is determined by second-order difference equation that we analyzed just above, so that

$$y = A^{-1} (b + u)$$

Our **perfect foresight** model of stock prices is

$$p_t = \sum_{j=0}^{T-t} \beta^j y_{t+j}, \quad \beta \in (0, 1)$$

where  $\beta$  is a discount factor.

The model asserts that the price of the stock at  $t$  equals the discounted present values of the (perfectly foreseen) future dividends.

Form

$$\underbrace{\begin{bmatrix} p_1 \\ p_2 \\ p_3 \\ \vdots \\ p_T \end{bmatrix}}_{\equiv p} = \underbrace{\begin{bmatrix} 1 & \beta & \beta^2 & \cdots & \beta^{T-1} \\ 0 & 1 & \beta & \cdots & \beta^{T-2} \\ 0 & 0 & 1 & \cdots & \beta^{T-3} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & \cdots & 1 \end{bmatrix}}_{\equiv B} \begin{bmatrix} y_1 \\ y_2 \\ y_3 \\ \vdots \\ y_T \end{bmatrix}$$

```
 $\beta = .96$ 
```

```
# construct B
B = np.zeros((T, T))

for i in range(T):
    B[i, i:] =  $\beta^{**}$  np.arange(0, T-i)
```

```
B
```

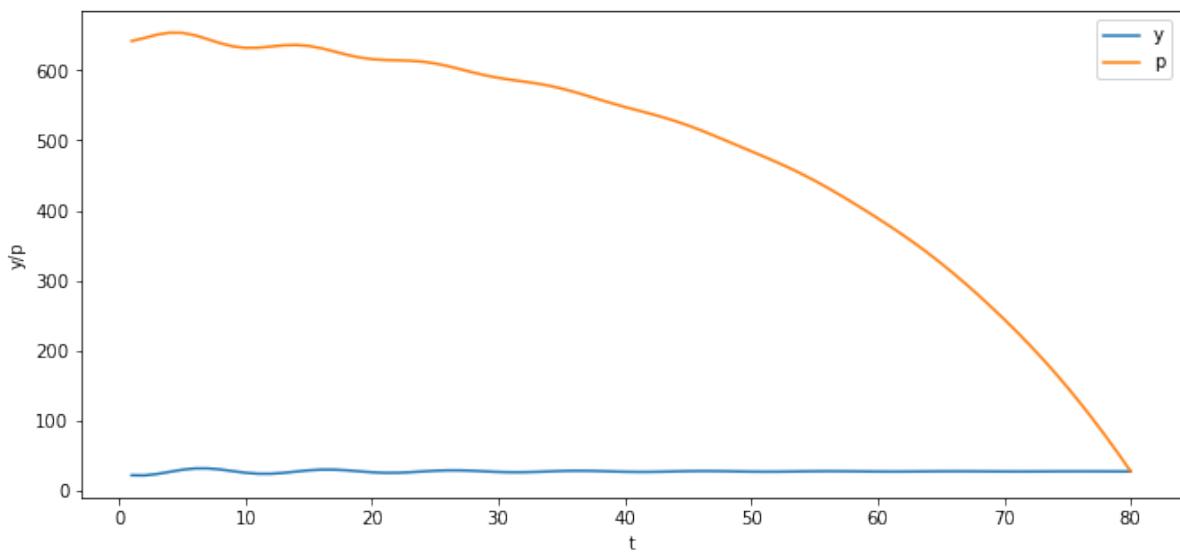
```
array([[1.          , 0.96        , 0.9216      , ... , 0.04314048, 0.04141486,
       0.03975826],
       [0.          , 1.          , 0.96        , ... , 0.044938  , 0.04314048,
       0.04141486],
       [0.          , 0.          , 1.          , ... , 0.04681041, 0.044938  ,
       0.04314048],
       ...,
       [0.          , 0.          , 0.          , ... , 1.          , 0.96        ,
       0.9216      ],
       [0.          , 0.          , 0.          , ... , 0.          , 1.          ,
       0.96        ],
       [0.          , 0.          , 0.          , ... , 0.          , 0.          ,
       1.          ]])
```

```
u = np.random.normal(0, u, size=T)
y = A_inv @ (b + u)
y_steady = A_inv @ (b_steady + u)
```

```
p = B @ y
```

```
plt.plot(np.arange(0, T)+1, y, label='y')
plt.plot(np.arange(0, T)+1, p, label='p')
plt.xlabel('t')
plt.ylabel('y/p')
plt.legend()

plt.show()
```



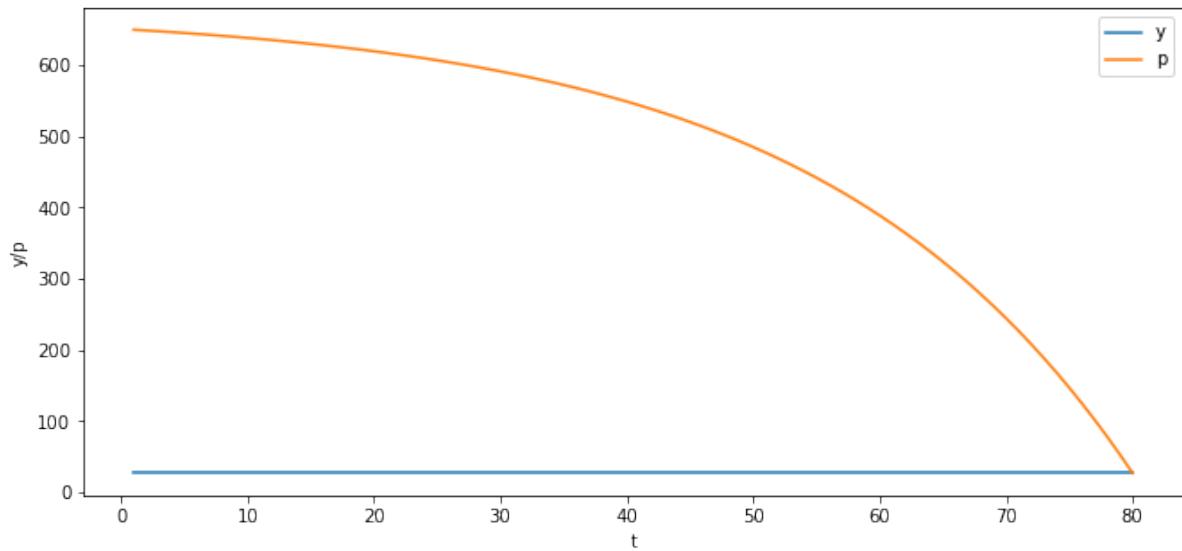
Can you explain why the trend of the price is downward over time?

Also consider the case when  $y_0$  and  $y_{-1}$  are at the steady state.

```
p_steady = B @ y_steady

plt.plot(np.arange(0, T)+1, y_steady, label='y')
plt.plot(np.arange(0, T)+1, p_steady, label='p')
plt.xlabel('t')
plt.ylabel('y/p')
plt.legend()

plt.show()
```



## INTRODUCTION TO ARTIFICIAL NEURAL NETWORKS

```
!pip install --upgrade jax jaxlib  
!conda install -y -c plotly plotly plotly-orca retrying
```

### 15.1 Overview

Substantial parts of **machine learning** and **artificial intelligence** are about

- approximating an unknown function with a known function
- estimating the known function from a set of data on the left- and right-hand variables

This lecture describes the structure of a plain vanilla **artificial neural network** (ANN) of a type that is widely used to approximate a function  $f$  that maps  $x$  in a space  $X$  into  $y$  in a space  $Y$ .

To introduce elementary concepts, we study an example in which  $x$  and  $y$  are scalars.

We'll describe the following concepts that are brick and mortar for neural networks:

- a neuron
- an activation function
- a network of neurons
- A neural network as a composition of functions
- back-propagation and its relationship to the chain rule of differential calculus

### 15.2 A Deep (but not Wide) Artificial Neural Network

We describe a “deep” neural network of “width” one.

**Deep** means that the network composes a large number of functions organized into nodes of a graph.

**Width** refers to the number of right hand side variables on the right hand side of the function being approximated.

Setting “width” to one means that the network composes just univariate functions.

Let  $x \in \mathbb{R}$  be a scalar and  $y \in \mathbb{R}$  be another scalar.

We assume that  $y$  is a nonlinear function of  $x$ :

$$y = f(x)$$

We want to approximate  $f(x)$  with another function that we define recursively.

For a network of depth  $N \geq 1$ , each **layer**  $i = 1, \dots, N$  consists of

- an input  $x_i$
- an **affine function**  $w_i x_i + b_i$ , where  $w_i$  is a scalar **weight** placed on the input  $x_i$  and  $b_i$  is a scalar **bias**
- an **activation function**  $h_i$  that takes  $(w_i x_i + b_i)$  as an argument and produces an output  $x_{i+1}$

An example of an activation function  $h$  is the **sigmoid** function

$$h(z) = \frac{1}{1 + e^{-z}}$$

Another popular activation function is the **rectified linear unit** (ReLU) function

$$h(z) = \max(0, z)$$

Yet another activation function is the identity function

$$h(z) = z$$

As activation functions below, we'll use the sigmoid function for layers 1 to  $N - 1$  and the identity function for layer  $N$ .

To approximate a function  $f(x)$  we construct  $\hat{f}(x)$  by proceeding as follows.

Let

$$l_i(x) = w_i x + b_i.$$

We construct  $\hat{f}$  by iterating on compositions of functions  $h_i \circ l_i$ :

$$f(x) \approx \hat{f}(x) = h_N \circ l_N \circ h_{N-1} \circ l_{N-1} \circ \dots \circ h_1 \circ l_1(x)$$

If  $N > 1$ , we call the right side a “deep” neural net.

The larger is the integer  $N$ , the “deeper” is the neural net.

Evidently, if we know the parameters  $\{w_i, b_i\}_{i=1}^N$ , then we can compute  $\hat{f}(x)$  for a given  $x = \tilde{x}$  by iterating on the recursion

$$x_{i+1} = h_i \circ l_i(x_i), \quad , i = 1, \dots, N \tag{15.1}$$

starting from  $x_1 = \tilde{x}$ .

The value of  $x_{N+1}$  that emerges from this iterative scheme equals  $\hat{f}(\tilde{x})$ .

## 15.3 Calibrating Parameters

We now consider a neural network like the one described above with width 1, depth  $N$ , and activation functions  $h_i$  for  $1 \leq i \leq N$  that map  $\mathbb{R}$  into itself.

Let  $\{(w_i, b_i)\}_{i=1}^N$  denote a sequence of weights and biases.

As mentioned above, for a given input  $x_1$ , our approximating function  $\hat{f}$  evaluated at  $x_1$  equals the “output”  $x_{N+1}$  from our network that can be computed by iterating on  $x_{i+1} = h_i(w_i x_i + b_i)$ .

For a given **prediction**  $\hat{y}(x)$  and **target**  $y = f(x)$ , consider the loss function

$$\mathcal{L}(\hat{y}, y)(x) = \frac{1}{2} (\hat{y} - y)^2(x).$$

This criterion is a function of the parameters  $\{(w_i, b_i)\}_{i=1}^N$  and the point  $x$ .

We're interested in solving the following problem:

$$\min_{\{(w_i, b_i)\}_{i=1}^N} \int \mathcal{L}(x_{N+1}, y)(x) d\mu(x)$$

where  $\mu(x)$  is some measure of points  $x \in \mathbb{R}$  over which we want a good approximation  $\hat{f}(x)$  to  $f(x)$ .

Stack weights and biases into a vector of parameters  $p$ :

$$p = \begin{bmatrix} w_1 \\ b_1 \\ w_2 \\ b_2 \\ \vdots \\ w_N \\ b_N \end{bmatrix}$$

Applying a “poor man’s version” of a **stochastic gradient descent** algorithm for finding a zero of a function leads to the following update rule for parameters:

$$p_{k+1} = p_k - \alpha \frac{d\mathcal{L}}{dx_{N+1}} \frac{dx_{N+1}}{dp_k} \quad (15.2)$$

where  $\frac{d\mathcal{L}}{dx_{N+1}} = -(x_{N+1} - y)$  and  $\alpha > 0$  is a step size.

(See [this](#) and [this](#)) to gather insights about how stochastic gradient descent relates to Newton’s method.)

To implement one step of this parameter update rule, we want the vector of derivatives  $\frac{dx_{N+1}}{dp_k}$ .

In the neural network literature, this step is accomplished by what is known as **back propogation**

## 15.4 Back Propogation and the Chain Rule

Thanks to properties of

- the chain and product rules for differentiation from differential calculus, and
- lower triangular matrices

back propogation can actually be accomplished in one step by

- inverting a lower triangular matrix, and
- matrix multiplication

(This idea is from the last 7 minutes of this great youtube video by MIT's Alan Edelman)

<https://youtu.be/rZS2LGiurKY>

Here goes.

Define the derivative of  $h(z)$  with respect to  $z$  evaluated at  $z = z_i$  as  $\delta_i$ :

$$\delta_i = \frac{d}{dz} h(z)|_{z=z_i}$$

or

$$\delta_i = h'(w_i x_i + b_i).$$

Repeated application of the chain rule and product rule to our recursion (15.1) allows us to obtain:

$$dx_{i+1} = \delta_i (dw_i x_i + w_i dx_i + b_i)$$

After imposing  $dx_1 = 0$ , we get the following system of equations:

$$\begin{pmatrix} dx_2 \\ \vdots \\ dx_{N+1} \end{pmatrix} = \underbrace{\begin{pmatrix} \delta_1 w_1 & \delta_1 & 0 & 0 & 0 \\ 0 & 0 & \ddots & 0 & 0 \\ 0 & 0 & 0 & \delta_N w_N & \delta_N \end{pmatrix}}_D \begin{pmatrix} dw_1 \\ db_1 \\ \vdots \\ dw_N \\ db_N \end{pmatrix} + \underbrace{\begin{pmatrix} 0 & 0 & 0 & 0 \\ w_2 & 0 & 0 & 0 \\ 0 & \ddots & 0 & 0 \\ 0 & 0 & w_N & 0 \end{pmatrix}}_L \begin{pmatrix} dx_2 \\ \vdots \\ dx_{N+1} \end{pmatrix}$$

or

$$dx = Ddp + Ldx$$

which implies that

$$dx = (I - L)^{-1} Ddp$$

which in turn implies

$$\begin{pmatrix} dx_{N+1}/dw_1 \\ dx_{N+1}/db_1 \\ \vdots \\ dx_{N+1}/dw_N \\ dx_{N+1}/db_N \end{pmatrix} = e_N (I - L)^{-1} D.$$

We can then solve the above problem by applying our update for  $p$  multiple times for a collection of input-output pairs  $\{(x_1^i, y^i)\}_{i=1}^M$  that we'll call our "training set".

## 15.5 Training Set

Choosing a training set amounts to a choice of measure  $\mu$  in the above formulation of our function approximation problem as a minimization problem.

In this spirit, we shall use a uniform grid of, say, 50 or 200 or ... points.

There are many possible approaches to the minimization problem posed above:

- batch gradient descent in which you use an average gradient over the training set
- stochastic gradient descent in which you sample points randomly and use individual gradients
- something in-between (so-called "mini-batch gradient descent")

The update rule (15.2) described above amounts to a stochastic gradient descent algorithm

```
from IPython.display import Image
import jax.numpy as jnp
from jax import grad, jit, jacfwd, vmap
from jax import random
import jax
from jax.ops import index_update
import plotly.graph_objects as go
```

```
# A helper function to randomly initialize weights and biases
# for a dense neural network layer
def random_layer_params(m, n, key, scale=1.):
    w_key, b_key = random.split(key)
    return scale * random.normal(w_key, (n, m)), scale * random.normal(b_key, (n,))

# Initialize all layers for a fully-connected neural network with sizes "sizes"
def init_network_params(sizes, key):
    keys = random.split(key, len(sizes))
    return [random_layer_params(m, n, k) for m, n, k in zip(sizes[:-1], sizes[1:], keys)]
```

```
def compute_xδw_seq(params, x):
    # Initialize arrays
    δ = jnp.zeros(len(params))
    xs = jnp.zeros(len(params) + 1)
    ws = jnp.zeros(len(params))
    bs = jnp.zeros(len(params))

    h = jax.nn.sigmoid

    xs = index_update(xs, 0, x)
    for i, (w, b) in enumerate(params[:-1]):
        output = w * xs[i] + b
        activation = h(output[0, 0])

        # Store elements
        δ = index_update(δ, i, grad(h)(output[0, 0]))
        ws = index_update(ws, i, w[0, 0])
        bs = index_update(bs, i, b[0])
        xs = index_update(xs, i+1, activation)

    final_w, final_b = params[-1]
    preds = final_w * xs[-2] + final_b

    # Store elements
    δ = index_update(δ, -1, 1.)
    ws = index_update(ws, -1, final_w[0, 0])
    bs = index_update(ws, -1, final_b[0])
    xs = index_update(xs, -1, preds[0, 0])

    return xs, δ, ws, bs

def loss(params, x, y):
    xs, δ, ws, bs = compute_xδw_seq(params, x)
    preds = xs[-1]

    return 1 / 2 * (y - preds) ** 2
```

```
# Parameters
N = 3 # Number of layers
layer_sizes = [1, ] * (N + 1)
param_scale = 0.1
```

(continues on next page)

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```
step_size = 0.01
params = init_network_params(layer_sizes, random.PRNGKey(1))
```

```
WARNING:absl:No GPU/TPU found, falling back to CPU. (Set TF_CPP_MIN_LOG_LEVEL=0
        ↵and rerun for more info.)
```

```
x = 5
y = 3
xs, δ, ws, bs = compute_xδw_seq(params, x)
```

```
dxs_ad = jacfwd(lambda params, x: compute_xδw_seq(params, x)[0], argnums=0)(params, x)
dxs_ad_mat = jnp.block([dx.reshape((-1, 1)) for dx_tuple in dxs_ad for dx in dx_tuple
    ↴])[:, 1:]
```

```
jnp.block([[δ * xs[:-1]], [δ]])
```

```
DeviceArray([[8.5726399e-03, 4.0850590e-04, 6.1021698e-01],
            [1.7145281e-03, 2.3785222e-01, 1.0000000e+00]],
            ↵dtype=float32)
```

```
L = jnp.diag(δ * ws, k=-1)
L = L[1:, 1:]

D = jax.scipy.linalg.block_diag(*[row.reshape((1, 2)) for row in jnp.block([[δ * xs[-1]], [δ]]).T])

dxs_la = jax.scipy.linalg.solve_triangular(jnp.eye(N) - L, D, lower=True)
```

```
# Check that the `dx` generated by the linear algebra method
# are the same as the ones generated using automatic differentiation
jnp.max(jnp.abs(dxs_ad_mat - dxs_la))
```

```
DeviceArray(9.313226e-10, dtype=float32)
```

```
grad_loss_ad = jnp.block([dx.reshape((-1, 1)) for dx_tuple in grad(loss)(params, x,
    ↴y) for dx in dx_tuple ])
```

```
# Check that the gradient of the loss is the same for both approaches
jnp.max(jnp.abs(-(y - xs[-1]) * dxs_la[-1] - grad_loss_ad))
```

```
DeviceArray(1.4901161e-08, dtype=float32)
```

```
@jit
def update_ad(params, x, y):
    grads = grad(loss)(params, x, y)
    return [(w - step_size * dw, b - step_size * db)
            for (w, b), (dw, db) in zip(params, grads)]
```

(continues on next page)

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```

@jit
def update_la(params, x, y):
    xs, δ, ws, bs = compute_xδw_seq(params, x)
    N = len(params)
    L = jnp.diag(δ * ws, k=-1)
    L = L[1:, 1:]

    D = jax.scipy.linalg.block_diag(*[row.reshape((1, 2)) for row in jnp.block([[δ *_
        -xs[:-1], [δ]]].T)])

    dxs_la = jax.scipy.linalg.solve_triangular(jnp.eye(N) - L, D, lower=True)

    grads = -(y - xs[-1]) * dxs_la[-1]

    return [(w - step_size * dw, b - step_size * db)
            for (w, b), (dw, db) in zip(params, grads.reshape((-1, 2)))]

```

```

# Check that both updates are the same
update_la(params, x, y)

```

```

[(DeviceArray([-1.3489485]), dtype=float32),
 DeviceArray([0.37956226], dtype=float32),
 (DeviceArray([-0.00782913]), dtype=float32),
 DeviceArray([0.44972014], dtype=float32),
 (DeviceArray([0.22937907]), dtype=float32),
 DeviceArray([-0.04793664], dtype=float32)]

```

```
update_ad(params, x, y)
```

```

[(DeviceArray([-1.3489485]), dtype=float32),
 DeviceArray([0.37956226], dtype=float32),
 (DeviceArray([-0.00782913]), dtype=float32),
 DeviceArray([0.44972014], dtype=float32),
 (DeviceArray([0.22937907]), dtype=float32),
 DeviceArray([-0.04793664], dtype=float32)]

```

## 15.6 Example 1

Consider the function

$$f(x) = -3x + 2$$

on  $[0.5, 3]$ .

We use a uniform grid of 200 points and update the parameters for each point on the grid 300 times.

$h_i$  is the sigmoid activation function for all layers except the final one for which we use the identity function and  $N = 3$ .

Weights are initialized randomly.

```

def f(x):
    return -3 * x + 2

M = 200
grid = jnp.linspace(0.5, 3, num=M)
f_val = f(grid)

```

```

indices = jnp.arange(M)
key = random.PRNGKey(0)

def train(params, grid, f_val, key, num_epochs=300):
    for epoch in range(num_epochs):
        key, _ = random.split(key)
        random_permutation = random.permutation(random.PRNGKey(1), indices)
        for x, y in zip(grid[random_permutation], f_val[random_permutation]):
            params = update_la(params, x, y)

    return params

```

```

# Parameters
N = 3 # Number of layers
layer_sizes = [1, ] * (N + 1)
params_ex1 = init_network_params(layer_sizes, key)

```

```

%%time
params_ex1 = train(params_ex1, grid, f_val, key, num_epochs=500)

```

```

CPU times: user 6.61 s, sys: 8.31 ms, total: 6.61 s
Wall time: 6.61 s

```

```

predictions = vmap(compute_xδw_seq, in_axes=(None, 0))(params_ex1, grid)[:, -1]

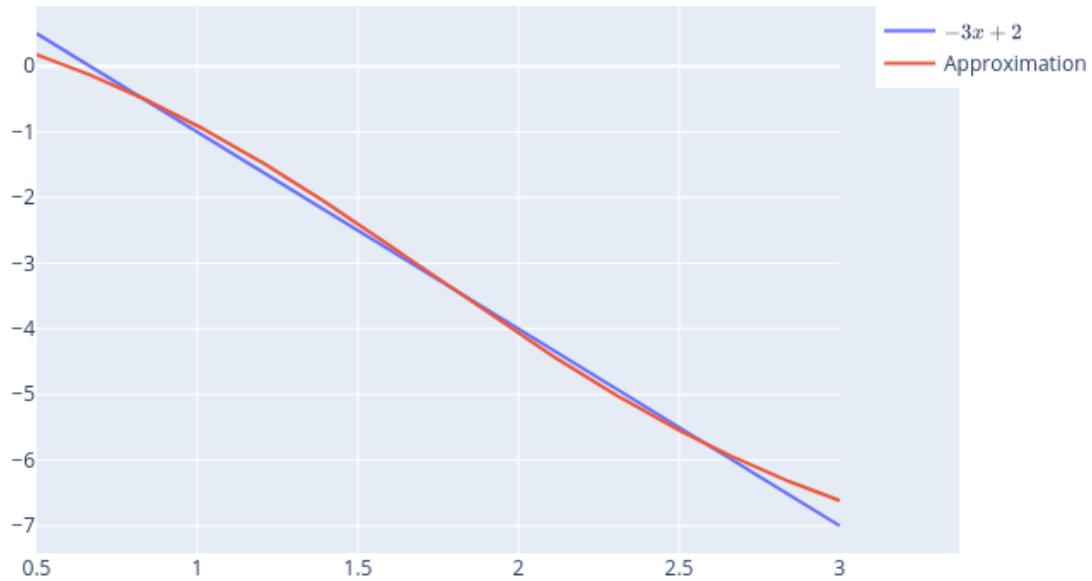
```

```

fig = go.Figure()
fig.add_trace(go.Scatter(x=grid, y=f_val, name=r'$-3x+2$'))
fig.add_trace(go.Scatter(x=grid, y=predictions, name='Approximation'))

# Export to PNG file
Image(fig.to_image(format="png"))
# fig.show() will provide interactive plot when running
# notebook locally

```



## 15.7 How Deep?

It is fun to think about how deepening the neural net for the above example affects the quality of approximation

- if the network is too deep, you'll run into the [vanishing gradient problem](#)
- other parameters such as the step size and the number of epochs can be as important or more important than the number of layers in the situation considered in this lecture.
- Indeed, since  $f$  is a linear function of  $x$ , a one-layer network with the identity map as an activation would probably work best.

## 15.8 Example 2

We use the same setup as for the previous example with

$$f(x) = \log(x)$$

```
def f(x):
    return jnp.log(x)

grid = jnp.linspace(0.5, 3, num=M)
f_val = f(grid)
```

```
# Parameters
N = 1 # Number of layers
layer_sizes = [1, ] * (N + 1)
params_ex2_1 = init_network_params(layer_sizes, key)
```

```
# Parameters
N = 2 # Number of layers
layer_sizes = [1, ] * (N + 1)
params_ex2_2 = init_network_params(layer_sizes, key)
```

```
# Parameters
N = 3 # Number of layers
layer_sizes = [1, ] * (N + 1)
params_ex2_3 = init_network_params(layer_sizes, key)
```

```
params_ex2_1 = train(params_ex2_1, grid, f_val, key, num_epochs=300)
```

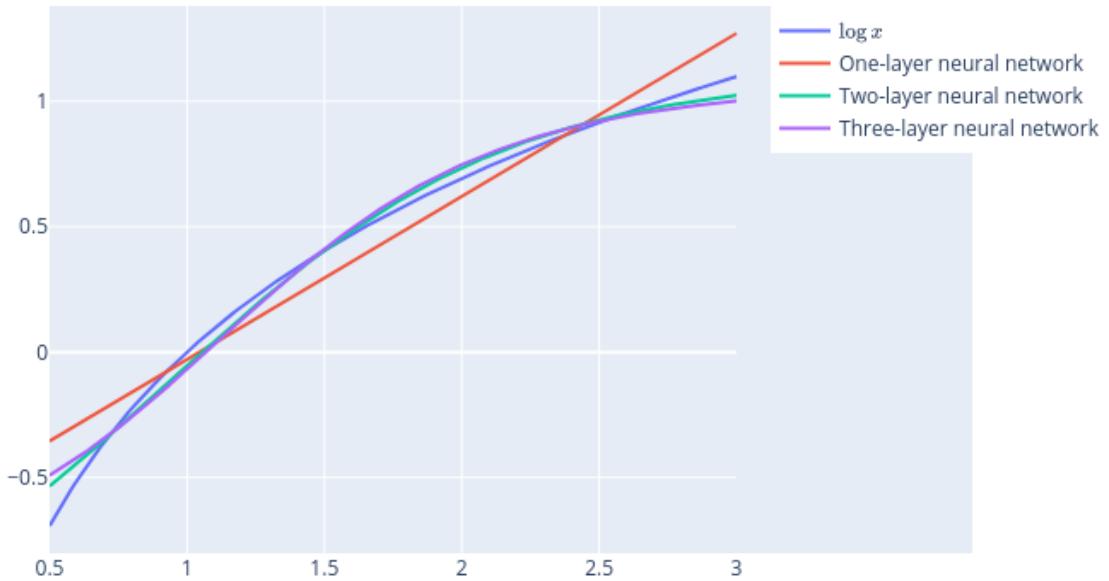
```
params_ex2_2 = train(params_ex2_2, grid, f_val, key, num_epochs=300)
```

```
params_ex2_3 = train(params_ex2_3, grid, f_val, key, num_epochs=300)
```

```
predictions_1 = vmap(compute_xδw_seq, in_axes=(None, 0))(params_ex2_1, grid)[0][:, -1]
predictions_2 = vmap(compute_xδw_seq, in_axes=(None, 0))(params_ex2_2, grid)[0][:, -1]
predictions_3 = vmap(compute_xδw_seq, in_axes=(None, 0))(params_ex2_3, grid)[0][:, -1]
```

```
fig = go.Figure()
fig.add_trace(go.Scatter(x=grid, y=f_val, name=r'$\log\{x\}$'))
fig.add_trace(go.Scatter(x=grid, y=predictions_1, name='One-layer neural network'))
fig.add_trace(go.Scatter(x=grid, y=predictions_2, name='Two-layer neural network'))
fig.add_trace(go.Scatter(x=grid, y=predictions_3, name='Three-layer neural network'))

# Export to PNG file
Image(fig.to_image(format="png"))
# fig.show() will provide interactive plot when running
# notebook locally
```



```
## to check that gpu is activated in environment  
  
from jax.lib import xla_bridge  
print(xla_bridge.get_backend().platform)
```

cpu

---

**Note:** Cloud Environment This lecture site is built in a server environment that doesn't have access to a gpu If you run this lecture locally this lets you know where your code is being executed, either via the `cpu` or the `gpu`

---



## **Part II**

# **Linear Programming**



## LINEAR PROGRAMMING

### 16.1 Overview

**Linear programming** problems either maximize or minimize a linear objective function subject to a set of linear equality and/or inequality constraints.

Linear programs come in pairs:

- an original **primal** problem, and
- an associated **dual** problem.

If a primal problem involves **maximization**, the dual problem involves **minimization**.

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We provide a standard form of a linear program and methods to transform other forms of linear programming problems into a standard form.

We tell how to solve a linear programming problem using SciPy.

We describe the important concept of complementary slackness and how it relates to the dual problem.

Let's start with some standard imports.

```
import numpy as np
from scipy.optimize import linprog
import matplotlib.pyplot as plt
from matplotlib.patches import Polygon
%matplotlib inline
```

### 16.2 Objective Function and Constraints

We want to minimize a **cost function**  $c'x = \sum_{i=1}^n c_i x_i$  over feasible values of  $x = (x_1, x_2, \dots, x_n)'$ .

Here

- $c = (c_1, c_2, \dots, c_n)'$  is a **unit cost vector**, and
- $x = (x_1, x_2, \dots, x_n)'$  is a vector of **decision variables**

Decision variables are restricted to satisfy a set of linear equality and/or inequality constraints.

We describe the constraints with the following collections of  $n$ -dimensional vectors  $a_i$  and scalars  $b_i$  and associated sets indexing the equality and inequality constraints:

- $a_i$  for  $i \in M_i$ , where  $M_1, M_2, M_3$  are each sets of indexes and a collection of scalers

- $b_i$  for  $i \in N_i$ , where  $N_1, N_2, N_3$  are each sets of indexes.

A linear programming can be stated as [Ber97]:

$$\begin{aligned} & \min_x c'x \\ \text{subject to } & a'_i x \geq b_i, \quad i \in M_1 \\ & a'_i x \leq b_i, \quad i \in M_2 \\ & a'_i x = b_i, \quad i \in M_3 \\ & x_j \geq 0, \quad j \in N_1 \\ & x_j \leq 0, \quad j \in N_2 \\ & x_j \text{ unrestricted}, \quad j \in N_3 \end{aligned} \tag{16.1}$$

A vector  $x$  that satisfies all of the constraints is called a **feasible solution**.

A collection of all feasible solutions is called a **feasible set**.

A feasible solution  $x$  that minimizes the cost function is called an **optimal solution**.

The corresponding value of cost function  $c'x$  is called the **optimal value**.

If the feasible set is empty, we say that solving the linear programming problem is **infeasible**.

If, for any  $K \in \mathbb{R}$ , there exists a feasible solution  $x$  such that  $c'x < K$ , we say that the problem is **unbounded** or equivalently that the optimal value is  $-\infty$ .

## 16.3 Example 1: Production Problem

This example was created by [Ber97]

Suppose that a factory can produce two goods called Product 1 and Product 2.

To produce each product requires both material and labor.

Selling each product generates revenue.

Required per unit material and labor inputs and revenues are shown in table below:

	Product 1	Product 2
Material	2	5
Labor	4	2
Revenue	3	4

30 units of material and 20 units of labor available.

A firm's problem is to construct a production plan that uses its 30 units of materials and 20 units of labor to maximize its revenue.

Let  $x_i$  denote the quantity of Product  $i$  that the firm produces.

This problem can be formulated as:

$$\begin{aligned} \max_{x_1, x_2} \quad & z = 3x_1 + 4x_2 \\ \text{subject to} \quad & 2x_1 + 5x_2 \leq 30 \\ & 4x_1 + 2x_2 \leq 20 \\ & x_1, x_2 \geq 0 \end{aligned}$$

The following graph illustrates the firm's constraints and iso-revenue lines.

```
fig, ax = plt.subplots(figsize=(8, 6))
ax.grid()

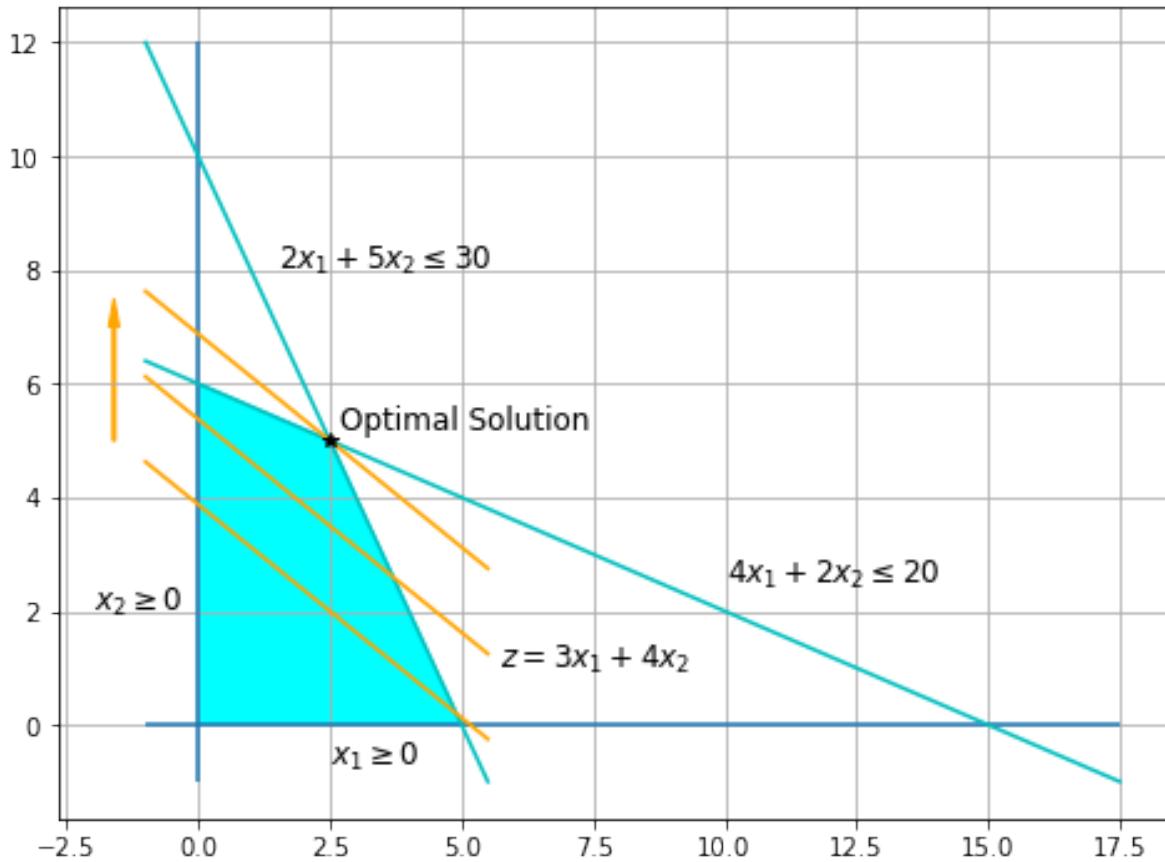
# Draw constraint lines
ax.hlines(0, -1, 17.5)
ax.vlines(0, -1, 12)
ax.plot(np.linspace(-1, 17.5, 100), 6-0.4*np.linspace(-1, 17.5, 100), color="c")
ax.plot(np.linspace(-1, 5.5, 100), 10-2*np.linspace(-1, 5.5, 100), color="c")
ax.text(1.5, 8, "$2x_1 + 5x_2 \leq 30$", size=12)
ax.text(10, 2.5, "$4x_1 + 2x_2 \leq 20$", size=12)
ax.text(-2, 2, "$x_2 \geq 0$", size=12)
ax.text(2.5, -0.7, "$x_1 \geq 0$", size=12)

# Draw the feasible region
feasible_set = Polygon(np.array([[0, 0],
                                 [0, 6],
                                 [2.5, 5],
                                 [5, 0]]),
                        color="cyan")
ax.add_patch(feasible_set)

# Draw the objective function
ax.plot(np.linspace(-1, 5.5, 100), 3.875-0.75*np.linspace(-1, 5.5, 100), color="orange")
ax.plot(np.linspace(-1, 5.5, 100), 5.375-0.75*np.linspace(-1, 5.5, 100), color="orange")
ax.plot(np.linspace(-1, 5.5, 100), 6.875-0.75*np.linspace(-1, 5.5, 100), color="orange")
ax.arrow(-1.6, 5, 2, width = 0.05, head_width=0.2, head_length=0.5, color="orange")
ax.text(5.7, 1, "$z = 3x_1 + 4x_2$", size=12)

# Draw the optimal solution
ax.plot(2.5, 5, "*", color="black")
ax.text(2.7, 5.2, "Optimal Solution", size=12)

plt.show()
```



The blue region is the feasible set within which all constraints are satisfied.

Parallel orange lines are iso-revenue lines.

The firm's objective is to find the parallel orange lines to the upper boundary of the feasible set.

The intersection of the feasible set and the highest orange line delineates the optimal set.

In this example, the optimal set is the point (2.5, 5).

## 16.4 Example 2: Investment Problem

We now consider a problem posed and solved by [Hu18].

A mutual fund has \$100,000 to be invested over a three year horizon.

Three investment options are available:

1. **Annuity:** the fund can pay a same amount of new capital at the beginning of each of three years and receive a payoff of 130% of **total capital** invested at the end of the third year. Once the mutual fund decides to invest in this annuity, it has to keep investing in all subsequent years in the three year horizon.
2. **Bank account:** the fund can deposit any amount into a bank at the beginning of each year and receive its capital plus 6% interest at the end of that year. In addition, the mutual fund is permitted to borrow no more than \$20,000 at the beginning of each year and is asked to pay back the amount borrowed plus 6% interest at the end of the year. The mutual fund can choose whether to deposit or borrow at the beginning of each year.

3. **Corporate bond:** At the beginning of the second year, a corporate bond becomes available. The fund can buy an amount that is no more than \$50,000 of this bond at the beginning of the second year and at the end of the third year receive a payout of 130% of the amount invested in the bond.

The mutual fund's objective is to maximize total payout that it owns at the end of the third year.

We can formulate this as a linear programming problem.

Let  $x_1$  be the amount of put in the annuity,  $x_2, x_3, x_4$  be bank deposit balances at the beginning of the three years, and  $x_5$  be the amount invested in the corporate bond.

When  $x_2, x_3, x_4$  are negative, it means that the mutual fund has borrowed from bank.

The table below shows the mutual fund's decision variables together with the timing protocol described above:

	Year 1	Year 2	Year 3
Annuity	$x_1$	$x_1$	$x_1$
Bank account	$x_2$	$x_3$	$x_4$
Corporate bond	0	$x_5$	0

The mutual fund's decision making proceeds according to the following timing protocol:

- At the beginning of the first year, the mutual fund decides how much to invest in the annuity and how much to deposit in the bank. This decision is subject to the constraint:

$$x_1 + x_2 = 100,000$$

- At the beginning of the second year, the mutual fund has a bank balance of  $1.06x_2$ . It must keep  $x_1$  in the annuity. It can choose to put  $x_5$  into the corporate bond, and put  $x_3$  in the bank. These decisions are restricted by

$$x_1 + x_5 = 1.06x_2 - x_3$$

- At the beginning of the third year, the mutual fund has a bank account balance equal to  $1.06x_3$ . It must again invest  $x_1$  in the annuity, leaving it with a bank account balance equal to  $x_4$ . This situation is summarized by the restriction:

$$x_1 = 1.06x_3 - x_4$$

The mutual fund's objective function, i.e., its wealth at the end of the third year is:

$$1.30 \cdot 3x_1 + 1.06x_4 + 1.30x_5$$

Thus, the mutual fund confronts the linear program:

$$\begin{aligned} & \max_x 1.30 \cdot 3x_1 + 1.06x_4 + 1.30x_5 \\ \text{subject to } & x_1 + x_2 = 100,000 \\ & x_1 - 1.06x_2 + x_3 + x_5 = 0 \\ & x_1 - 1.06x_3 + x_4 = 0 \\ & x_2 \geq -20,000 \\ & x_3 \geq -20,000 \\ & x_4 \geq -20,000 \\ & x_5 \leq 50,000 \\ & x_j \geq 0, \quad j = 1, 5 \\ & x_j \text{ unrestricted}, \quad j = 2, 3, 4 \end{aligned}$$

## 16.5 Standard Form

For purposes of

- unifying linear programs that are initially stated in superficially different forms, and
- having a form that is convenient to put into black-box software packages,

it is useful to devote some effort to describe a **standard form**.

Our standard form is:

$$\begin{aligned} & \min_x c_1x_1 + c_2x_2 + \cdots + c_nx_n \\ \text{subject to } & a_{11}x_1 + a_{12}x_2 + \cdots + a_{1n}x_n = b_1 \\ & a_{21}x_1 + a_{22}x_2 + \cdots + a_{2n}x_n = b_2 \\ & \vdots \\ & a_{m1}x_1 + a_{m2}x_2 + \cdots + a_{mn}x_n = b_m \\ & x_1, x_2, \dots, x_n \geq 0 \end{aligned}$$

Let

$$A = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & & & \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{bmatrix}, \quad b = \begin{bmatrix} b_1 \\ b_2 \\ \vdots \\ b_m \end{bmatrix}, \quad c = \begin{bmatrix} c_1 \\ c_2 \\ \vdots \\ c_n \end{bmatrix}, \quad x = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix}.$$

The standard form LP problem can be expressed concisely as:

$$\begin{aligned} & \min_x c'x \\ \text{subject to } & Ax = b \\ & x \geq 0 \end{aligned} \tag{16.2}$$

Here,  $Ax = b$  means that the  $i$ -th entry of  $Ax$  equals the  $i$ -th entry of  $b$  for every  $i$ .

Similarly,  $x \geq 0$  means that  $x_j$  is greater than 0 for every  $j$ .

### 16.5.1 Useful Transformations

It is useful to know how to transform a problem that initially is not stated in the standard form into one that is.

By deploying the following steps, any linear programming problem can be transformed into an equivalent standard form linear programming problem.

1. **Objective Function:** If a problem is originally a constrained **maximization** problem, we can construct a new objective function that is the additive inverse of the original objective function. The transformed problem is then a **minimization** problem.
2. **Decision Variables:** Given a variable  $x_j$  satisfying  $x_j \leq 0$ , we can introduce a new variable  $x'_j = -x_j$  and substitute it into original problem. Given a free variable  $x_i$  with no restriction on its sign, we can introduce two new variables  $x_j^+$  and  $x_j^-$  satisfying  $x_j^+, x_j^- \geq 0$  and replace  $x_j$  by  $x_j^+ - x_j^-$ .
3. **Inequality constraints:** Given an inequality constraint  $\sum_{j=1}^n a_{ij}x_j \leq 0$ , we can introduce a new variable  $s_i$ , called a **slack variable** that satisfies  $s_i \geq 0$  and replace the original constraint by  $\sum_{j=1}^n a_{ij}x_j + s_i = 0$ .

Let's apply the above steps to the two examples described above.

### 16.5.2 Example 1: Production Problem

The original problem is:

$$\begin{aligned} & \max_{x_1, x_2} 3x_1 + 4x_2 \\ \text{subject to } & 2x_1 + 5x_2 \leq 30 \\ & 4x_1 + 2x_2 \leq 20 \\ & x_1, x_2 \geq 0 \end{aligned}$$

This problem is equivalent to the following problem with a standard form:

$$\begin{aligned} & \min_{x_1, x_2} -(3x_1 + 4x_2) \\ \text{subject to } & 2x_1 + 5x_2 + s_1 = 30 \\ & 4x_1 + 2x_2 + s_2 = 20 \\ & x_1, x_2, s_1, s_2 \geq 0 \end{aligned}$$

### 16.5.3 Example 2: Investment Problem

The original problem is:

$$\begin{aligned} & \max_x 1.30 \cdot 3x_1 + 1.06x_4 + 1.30x_5 \\ \text{subject to } & x_1 + x_2 = 100,000 \\ & x_1 - 1.06x_2 + x_3 + x_5 = 0 \\ & x_1 - 1.06x_3 + x_4 = 0 \\ & x_2 \geq -20,000 \\ & x_3 \geq -20,000 \\ & x_4 \geq -20,000 \\ & x_5 \leq 50,000 \\ & x_j \geq 0, \quad j = 1, 5 \\ & x_j \text{ unrestricted}, \quad j = 2, 3, 4 \end{aligned}$$

This problem is equivalent to the following problem with a standard form:

$$\begin{aligned} & \min_x -(1.30 \cdot 3x_1 + 1.06x_4^+ - 1.06x_4^- + 1.30x_5) \\ \text{subject to } & x_1 + x_2^+ - x_2^- = 100,000 \\ & x_1 - 1.06(x_2^+ - x_2^-) + x_3^+ - x_3^- + x_5 = 0 \\ & x_1 - 1.06(x_3^+ - x_3^-) + x_4^+ - x_4^- = 0 \\ & x_2^- - x_2^+ + s_1 = 20,000 \\ & x_3^- - x_3^+ + s_2 = 20,000 \\ & x_4^- - x_4^+ + s_3 = 20,000 \\ & x_5 + s_4 = 50,000 \\ & x_j \geq 0, \quad j = 1, 5 \\ & x_j^+, x_j^- \geq 0, \quad j = 2, 3, 4 \\ & s_j \geq 0, \quad j = 1, 2, 3, 4 \end{aligned}$$

## 16.6 Computations

The package `scipy.optimize` provides a function `linprog` to solve linear programming problems with a form below:

$$\begin{aligned} & \min_x c'x \\ \text{subject to } & A_{ub}x \leq b_{ub} \\ & A_{eq}x = b_{eq} \\ & l \leq x \leq u \end{aligned}$$

**Note:** By default  $l = 0$  and  $u = \text{None}$  unless explicitly specified with the argument ‘bounds’.

Let’s apply this great Python tool to solve our two example problems.

### 16.6.1 Example 1: Production Problem

The problem is:

$$\begin{aligned} & \max_{x_1, x_2} 3x_1 + 4x_2 \\ \text{subject to } & 2x_1 + 5x_2 \leq 30 \\ & 4x_1 + 2x_2 \leq 20 \\ & x_1, x_2 \geq 0 \end{aligned}$$

```
# Construct parameters
c_ex1 = np.array([3, 4])

# Inequality constraints
A_ex1 = np.array([[2, 5],
                  [4, 2]])
b_ex1 = np.array([30, 20])

# Solve the problem
# we put a negative sign on the objective as linprog does minimization
res_ex1 = linprog(-c_ex1, A_ub=A_ex1, b_ub=b_ex1, method='revised simplex')

res_ex1
```

```
con: array([], dtype=float64)
fun: -27.5
message: 'Optimization terminated successfully.'
nit: 2
slack: array([0., 0.])
status: 0
success: True
x: array([2.5, 5.])
```

The optimal plan tells the factory to produce 2.5 units of Product 1 and 5 units of Product 2; that generates a maximizing value of revenue of 27.5.

We are using the `linprog` function as a **black box**.

Inside it, Python first transforms the problem into standard form.

To do that, for each inequality constraint it generates one slack variable.

Here the vector of slack variables is a two-dimensional NumPy array that equals  $b_{ub} - A_{ub}x$ .

See the [official documentation](#) for more details.

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**Note:** This problem is to maximize the objective, so that we need to put a minus sign in front of parameter vector  $c$ .

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## 16.6.2 Example 2: Investment Problem

The problem is:

$$\begin{aligned} & \max_x 1.30 \cdot 3x_1 + 1.06x_4 + 1.30x_5 \\ & \text{subject to } x_1 + x_2 = 100,000 \\ & \quad x_1 - 1.06x_2 + x_3 + x_5 = 0 \\ & \quad x_1 - 1.06x_3 + x_4 = 0 \\ & \quad x_2 \geq -20,000 \\ & \quad x_3 \geq -20,000 \\ & \quad x_4 \geq -20,000 \\ & \quad x_5 \leq 50,000 \\ & \quad x_j \geq 0, \quad j = 1, 5 \\ & \quad x_j \text{ unrestricted}, \quad j = 2, 3, 4 \end{aligned}$$

Let's solve this problem using *linprog*.

```
# Construct parameters
rate = 1.06

# Objective function parameters
c_ex2 = np.array([1.30*3, 0, 0, 1.06, 1.30])

# Inequality constraints
A_ex2 = np.array([[1, 1, 0, 0, 0],
                  [1, -rate, 1, 0, 1],
                  [1, 0, -rate, 1, 0]])
b_ex2 = np.array([100000, 0, 0])

# Bounds on decision variables
bounds_ex2 = [(0, None),
               (-20000, None),
               (-20000, None),
               (-20000, None),
               (0, 50000)]

# Solve the problem
res_ex2 = linprog(-c_ex2, A_eq=A_ex2, b_eq=b_ex2,
                  bounds=bounds_ex2, method='revised simplex')

res_ex2
```

```

con: array([ 1.45519152e-11, -2.18278728e-11,  0.00000000e+00])
fun: -141018.24349792692
message: 'Optimization terminated successfully.'
nit: 4
slack: array([], dtype=float64)
status: 0
success: True
x: array([ 24927.75474306,  75072.24525694,   4648.8252293 , -20000.      ,
      50000.          ])

```

Python tells us that the best investment strategy is:

1. At the beginning of the first year, the mutual fund should buy \$24,927.75 of the annuity. Its bank account balance should be \$75,072.25.
2. At the beginning of the second year, the mutual fund should buy \$50,000 of the corporate bond and keep invest in the annuity. Its bank account balance should be \$4,648.83.
3. At the beginning of the third year, the mutual fund should borrow \$20,000 from the bank and invest in the annuity.
4. At the end of the third year, the mutual fund will get payouts from the annuity and corporate bond and repay its loan from the bank. At the end it will own \$141018.24, so that it's total net rate of return over the three periods is 41.02%.

## 16.7 Duality

Associated with a linear programming of form (16.1) with  $m$  constraints and  $n$  decision variables, there is an **dual** linear programming problem that takes the form (please see [Ber97])

$$\begin{aligned}
 & \max_p b'p \\
 \text{subject to } & p_i \geq 0, \quad i \in M_1 \\
 & p_i \leq 0, \quad i \in M_2 \\
 & p_i \text{ unrestricted}, \quad i \in M_3 \\
 & A'_j p \leq c_j, \quad j \in N_1 \\
 & A'_j p \geq c_j, \quad j \in N_2 \\
 & A'_j p = c_j, \quad j \in N_3
 \end{aligned}$$

Where  $A_j$  is  $j$ -th column of the  $m$  by  $n$  matrix  $A$ .

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**Note:** In what follows, we shall use  $a'_i$  to denote the  $i$ -th row of  $A$  and  $A_j$  to denote the  $j$ -th column of  $A$ .

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$$A = \begin{bmatrix} a'_1 \\ a'_2 \\ \vdots \\ a'_m \end{bmatrix}.$$

To construct the dual of linear programming problem (16.1), we proceed as follows:

1. For every constraint  $a'_i x \geq (\leq \text{ or } =) b_i$ ,  $j = 1, 2, \dots, m$ , in the primal problem, we construct a corresponding dual variable  $p_i$ .  $p_i$  is restricted to be positive if  $a'_i x \geq b_i$  or negative if  $a'_i x \leq b_i$  or unrestricted if  $a'_i x = b_i$ . We construct the  $m$ -dimensional vector  $p$  with entries  $p_i$ .

2. For every variable  $x_j$ ,  $j = 1, 2, \dots, n$ , we construct a corresponding dual constraint  $A'_j p \geq (\leq \text{ or } =)c_j$ . The constraint is  $A'_j p \geq c_j$  if  $x_j \leq 0$ ,  $A'_j p \leq c_j$  if  $x_j \geq 0$  or  $A'_j p = c_j$  if  $x_j$  is unrestricted.
3. The dual problem is to **maximize** objective function  $b'p$ .

For a **maximization** problem, we can first transform it to an equivalent minimization problem and then follow the above steps above to construct the dual **minimization** problem.

We can easily verify that **the dual of a dual problem is the primal problem**.

The following table summarizes relationships between objects in primal and dual problems.

Objective: Min	Objective: Max
m constraints	m variables
constraint $\geq$	variable $\geq 0$
constraint $\leq$	variable $\leq 0$
constraint $=$	variable free
n variables	n constraints
variable $\geq 0$	constraint $\leq$
variable $\leq 0$	constraint $\geq$
variable free	constraint $=$

As an example, the dual problem of the standard form (16.2) is:

$$\begin{aligned} & \max_p b'p \\ & \text{subject to } A'p \leq c \end{aligned}$$

As another example, consider a linear programming problem with form:

$$\begin{aligned} & \max_x c'x \\ & \text{subject to } Ax \leq b \\ & \quad x \geq 0 \end{aligned} \tag{16.3}$$

Its dual problem is:

$$\begin{aligned} & \min_p b'p \\ & \text{subject to } A'p \geq c \\ & \quad p \geq 0 \end{aligned}$$

## 16.8 Duality Theorems

Primal and dual problems are linked by powerful **duality theorems** that have **weak** and **strong** forms.

The duality theorems provide the foundations of enlightening economic interpretations of linear programming problems.

**Weak duality:** For linear programming problem (16.1), if  $x$  and  $p$  are feasible solutions to the primal and the dual problems, respectively, then

$$b'p \leq c'x$$

**Strong duality:** For linear programming problem (16.1), if the primal problem has an optimal solution  $x$ , then the dual problem also has an optimal solution. Denote an optimal solution of the dual problem as  $p$ . Then

$$b'p = c'x$$

According to strong duality, we can find the optimal value for the primal problem by solving the dual problem. But the dual problem tells us even more as we shall see next.

### 16.8.1 Complementary Slackness

Let  $x$  and  $p$  be feasible solutions to the primal problem (16.1) and its dual problem, respectively.

Then  $x$  and  $p$  are also optimal solutions of the primal and dual problems if and only if:

$$\begin{aligned} p_i(a'_i x - b_i) &= 0, \quad \forall i, \\ x_j(A'_j p - c_j) &= 0, \quad \forall j. \end{aligned}$$

This means that  $p_i = 0$  if  $a'_i x - b_i \neq 0$  and  $x_j = 0$  if  $A'_j p - c_j \neq 0$ .

These are the celebrated **complementary slackness** conditions.

Let's interpret them.

### 16.8.2 Interpretations

Let's take a version of problem (16.3) as a production problem and consider its associated dual problem.

A factory produce  $n$  products with  $m$  types of resources.

Where  $i = 1, 2, \dots, m$  and  $j = 1, 2, \dots, n$ , let

- $x_j$  denote quantities of product  $j$  to be produced
- $a_{ij}$  denote required amount of resource  $i$  to make one unit of product  $j$ ,
- $b_i$  denotes the available amount of resource  $i$
- $c_j$  denotes the revenue generated by producing one unit of product  $j$ .

**Dual variables:** By strong duality, we have

$$c_1 x_1 + c_2 x_2 + \cdots + c_n x_n = b_1 p_1 + b_2 p_2 + \cdots + b_m p_m.$$

Evidently, a one unit change of  $b_i$  results in  $p_i$  units change of revenue.

Thus, a dual variable can be interpreted as the **value** of one unit of resource  $i$ .

This is why it is often called the **shadow price** of resource  $i$ .

For feasible but not optimal primal and dual solutions  $x$  and  $p$ , by weak duality, we have

$$c_1 x_1 + c_2 x_2 + \cdots + c_n x_n < b_1 p_1 + b_2 p_2 + \cdots + b_m p_m.$$

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**Note:** Here, the expression is opposite to the statement above since primal problem is a minimization problem.

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When a strict inequality holds, the solution is not optimal because it doesn't fully utilize all valuable resources.

Evidently,

- if a shadow price  $p_i$  is larger than the market price for Resource  $i$ , the factory should buy more Resource  $i$  and expand its scale to generate more revenue;
- if a shadow price  $p_i$  is less than the market price for Resource  $i$ , the factory should sell its Resource  $i$ .

**Complementary slackness:** If there exists  $i$  such that  $a'_i x - b_i < 0$  for some  $i$ , then  $p_i = 0$  by complementary slackness.  $a'_i x - b_i < 0$  means that to achieve its optimal production, the factory doesn't require as much Resource  $i$  as it has. It is reasonable that the shadow price of Resource  $i$  is 0: some of its resource  $i$  is redundant.

If there exists  $j$  such that  $A'_j p - c_j > 0$ , then  $x_j = 0$  by complementary slackness.  $A'_j p - c_j > 0$  means that the value of all resources used when producing one unit of product  $j$  is greater than its cost.

This means that producing another product that can more efficiently utilize these resources is a better choice than producing product  $j$ .

Since producing product  $j$  is not optimal,  $x_j$  should equal 0.

### 16.8.3 Example 1: Production Problem

This problem is one specific instance of the problem (16.3), whose economic meaning is interpreted above.

Its dual problem is:

$$\begin{aligned} \min_{x_1, x_2} \quad & 30p_1 + 20p_2 \\ \text{subject to} \quad & 2p_1 + 4p_2 \geq 3 \\ & 5p_1 + 2p_2 \geq 4 \\ & p_1, p_2 \geq 0 \end{aligned}$$

We solve this dual problem by using the function *linprog*.

Since parameters used here are defined before when solving the primal problem, we won't define them here.

```
# Solve the dual problem
res_ex1_dual = linprog(b_ex1, A_ub=-A_ex1.T, b_ub=-c_ex1, method='revised simplex')

res_ex1_dual
```

```
con: array([], dtype=float64)
fun: 27.5
message: 'Optimization terminated successfully.'
nit: 2
slack: array([0., 0.])
status: 0
success: True
x: array([0.625 , 0.4375])
```

The optimal value for the dual problem equals 27.5.

This equals the optimal value of the primal problem, an illustration of strong duality.

Shadow prices for materials and labor are 0.625 and 0.4375, respectively.

### 16.8.4 Example 2: Investment Problem

The dual problem is:

$$\begin{aligned}
 & \min_p 100,000p_1 - 20,000p_4 - 20,000p_5 - 20,000p_6 + 50,000p_7 \\
 & \text{subject to } p_1 + p_2 + p_3 \geq 1.30 \cdot 3 \\
 & \quad p_1 - 1.06p_2 + p_4 = 0 \\
 & \quad p_2 - 1.06p_3 + p_5 = 0 \\
 & \quad p_3 + p_6 = 1.06 \\
 & \quad p_2 + p_7 \geq 1.30 \\
 & \quad p_i \text{ unrestricted, } i = 1, 2, 3 \\
 & \quad p_i \leq 0, \quad i = 4, 5, 6 \\
 & \quad p_7 \geq 0
 \end{aligned}$$

We solve this dual problem by using the function *linprog*.

```

# Objective function parameters
c_ex2_dual = np.array([100000, 0, 0, -20000, -20000, -20000, 50000])

# Equality constraints
A_eq_ex2_dual = np.array([[1, -1.06, 0, 1, 0, 0, 0],
                           [0, 1, -1.06, 0, 1, 0, 0],
                           [0, 0, 1, 0, 0, 1, 0]])
b_eq_ex2_dual = np.array([0, 0, 1.06])

# Inequality constraints
A_ub_ex2_dual = - np.array([[1, 1, 0, 0, 0, 0, 0],
                             [0, 1, 0, 0, 0, 0, 1]])
b_ub_ex2_dual = - np.array([1.30*3, 1.30])

# Bounds on decision variables
bounds_ex2_dual = [(None, None),
                    (None, None),
                    (None, None),
                    (None, 0),
                    (None, 0),
                    (None, 0),
                    (0, None)]

# Solve the dual problem
res_ex2_dual = linprog(c_ex2_dual, A_eq=A_eq_ex2_dual, b_eq=b_eq_ex2_dual,
                       A_ub=A_ub_ex2_dual, b_ub=b_ub_ex2_dual, bounds=bounds_ex2_dual,
                       method='revised simplex')

res_ex2_dual

```

```

con: array([-2.22044605e-16,  0.00000000e+00,  0.00000000e+00])
fun: 141018.2434979269
message: 'Optimization terminated successfully.'
nit: 4
slack: array([0., 0.])
status: 0
success: True

```

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```
x: array([ 1.37644176,  1.29852997,  1.22502827,  0.          ,  0.          ,
 -0.16502827,  0.00147003])
```

The optimal value for the dual problem is 141018.24, which equals the value of the primal problem.

Now, let's interpret the dual variables.

By strong duality and also our numerical results, we have that optimal value is:

$$100,000p_1 - 20,000p_4 - 20,000p_5 - 20,000p_6 + 50,000p_7.$$

We know if  $b_i$  changes one dollar, then the optimal payoff in the end of the third year will change  $p_i$  dollars.

For  $i = 1$ , this means if the initial capital changes by one dollar, then the optimal payoff in the end of the third year will change  $p_1$  dollars.

Thus,  $p_1$  is the potential value of one more unit of initial capital, or the shadow price for initial capital.

We can also interpret  $p_1$  as the prospective value in the end of the third year coming from having one more dollar to invest at the beginning of the first year.

If the mutual fund can raise money at a cost lower than  $p_1 - 1$ , then it should raise more money to increase its revenue.

But if it bears a cost of funds higher than  $p_1 - 1$ , the mutual fund shouldn't do that.

For  $i = 4, 5, 6$ , this means that if the amount of capital that the fund is permitted to borrow from the bank changes by one dollar, the optimal pay out at the end of the third year will change  $p_i$  dollars.

Thus, for  $i = 4, 5, 6$ ,  $|p_i|$  indicates the value of one dollar that the mutual fund can borrow from the bank at the beginning of the  $i - 3$ -th year.

$|p_i|$  is the shadow price for the loan amount. (We use absolute value here since  $p_i \leq 0$ .)

If the interest rate is lower than  $|p_i|$ , then the mutual fund should borrow to increase its optimal payoff; if the interest rate is higher, it is better to not do this.

For  $i = 7$ , this means that if the amount of the corporate bond the mutual fund can buy changes one dollar, then the optimal payoff will change  $p_7$  dollars at the end of the third year. Again,  $p_7$  is the shadow price for the amount of the corporate bond the mutual fund can buy.

As for numerical results

1.  $p_1 = 1.38$ , which means one dollar of initial capital is worth \$1.38 at the end of the third year.
2.  $p_4 = p_5 = 0$ , which means the loan amounts at the beginning of the first and second year are worth nothing. Recall that the optimal solution to the primal problem,  $x_2, x_3 > 0$ , which means at the beginning of the first and second year, the mutual fund has a positive bank account and borrows no capital from the bank. Thus, it is reasonable that the loan amounts at the beginning of the first and second year are valueless. This is what the complementary slackness conditions mean in this setting.
3.  $p_6 = -0.16$ , which means one dollar of the loan amount at the beginning of the third year is worth \$0.16. Since  $|p_6|$  is higher than the interest rate 6%, the mutual fund should borrow as much as possible at the beginning of the third year. Recall that the optimal solution to the primal problem is  $x_4 = -20,000$  which means the mutual fund borrows money from the bank as much as it can.
4.  $p_7 = 0.0015$ , which means one dollar of the amount of the corporate bond that the mutual fund can buy is worth \$0.0015.



## OPTIMAL TRANSPORT

### 17.1 Overview

The **transportation** or **optimal transport** problem is interesting both because of its many applications and because of its important role in the history of economic theory.

In this lecture, we describe the problem, tell how *linear programming* is a key tool for solving it, and then provide some examples.

We will provide other applications in followup lectures.

The optimal transport problem was studied in early work about linear programming, as summarized for example by [DSS58]. A modern reference about applications in economics is [Gal16].

Below, we show how to solve the optimal transport problem using several implementations of linear programming, including, in order,

1. the `linprog` solver from SciPy,
2. the `linprog_simplex` solver from QuantEcon and
3. the simplex-based solvers included in the `Python Optimal Transport` package.

```
!pip install --upgrade quantecon
!pip install --upgrade POT
```

Let's start with some imports.

```
import numpy as np
import matplotlib.pyplot as plt
from scipy.optimize import linprog
from quantecon.optimize import linprog_simplex
import ot
from scipy.stats import binom, betabinom
import networkx as nx
```

## 17.2 The Optimal Transport Problem

Suppose that  $m$  factories produce goods that must be sent to  $n$  locations.

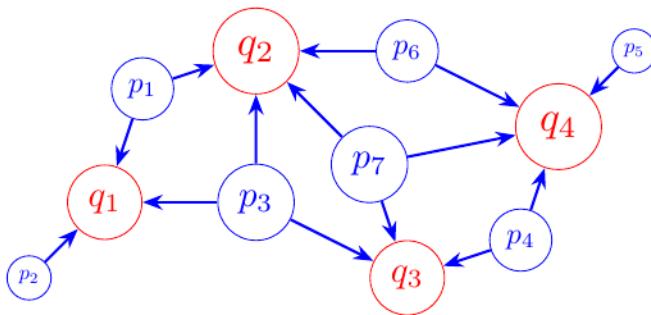
Let

- $x_{ij}$  denote the quantity shipped from factory  $i$  to location  $j$
- $c_{ij}$  denote the cost of shipping one unit from factory  $i$  to location  $j$
- $p_i$  denote the capacity of factory  $i$  and  $q_j$  denote the amount required at location  $j$ .
- $i = 1, 2, \dots, m$  and  $j = 1, 2, \dots, n$ .

A planner wants to minimize total transportation costs subject to the following constraints:

- The amount shipped **from** each factory must equal its capacity.
- The amount shipped **to** each location must equal the quantity required there.

The figure below shows one visualization of this idea, when factories and target locations are distributed in the plane.



The size of the vertices in the figure are proportional to

- capacity, for the factories, and
- demand (amount required) for the target locations.

The arrows show one possible transport plan, which respects the constraints stated above.

The planner's problem can be expressed as the following constrained minimization problem:

$$\begin{aligned} & \min_{x_{ij}} \sum_{i=1}^m \sum_{j=1}^n c_{ij} x_{ij} \\ & \text{subject to } \sum_{j=1}^n x_{ij} = p_i, \quad i = 1, 2, \dots, m \\ & \quad \sum_{i=1}^m x_{ij} = q_j, \quad j = 1, 2, \dots, n \\ & \quad x_{ij} \geq 0 \end{aligned} \tag{17.1}$$

This is an **optimal transport problem** with

- $mn$  decision variables, namely, the entries  $x_{ij}$  and
- $m + n$  constraints.

Summing the  $q_j$ 's across all  $j$ 's and the  $p_i$ 's across all  $i$ 's indicates that the total capacity of all the factories equals total requirements at all locations:

$$\sum_{j=1}^n q_j = \sum_{j=1}^n \sum_{i=1}^m x_{ij} = \sum_{i=1}^m \sum_{j=1}^n x_{ij} = \sum_{i=1}^m p_i \quad (17.2)$$

The presence of the restrictions in (17.2) will be the source of one redundancy in the complete set of restrictions that we describe below.

More about this later.

## 17.3 The Linear Programming Approach

In this section we discuss using standard linear programming solvers to tackle the optimal transport problem.

### 17.3.1 Vectorizing a Matrix of Decision Variables

A *matrix* of decision variables  $x_{ij}$  appears in problem (17.1).

The SciPy function `linprog` expects to see a *vector* of decision variables.

This situation impels us to rewrite our problem in terms of a *vector* of decision variables.

Let

- $X, C$  be  $m \times n$  matrices with entries  $x_{ij}, c_{ij}$ ,
- $p$  be  $m$ -dimensional vector with entries  $p_i$ ,
- $q$  be  $n$ -dimensional vector with entries  $q_j$ .

With  $\mathbf{1}_n$  denoting the  $n$ -dimensional column vector  $(1, 1, \dots, 1)'$ , our problem can now be expressed compactly as:

$$\begin{aligned} & \min_X \text{tr}(C' X) \\ & \text{subject to } X \mathbf{1}_n = p \\ & \quad X' \mathbf{1}_m = q \\ & \quad X \geq 0 \end{aligned}$$

We can convert the matrix  $X$  into a vector by stacking all of its columns into a column vector.

Doing this is called **vectorization**, an operation that we denote  $\text{vec}(X)$ .

Similarly, we convert the matrix  $C$  into an  $mn$ -dimensional vector  $\text{vec}(C)$ .

The objective function can be expressed as the inner product between  $\text{vec}(C)$  and  $\text{vec}(X)$ :

$$\text{vec}(C)' \cdot \text{vec}(X).$$

To express the constraints in terms of  $\text{vec}(X)$ , we use a **Kronecker product** denoted by  $\otimes$  and defined as follows.

Suppose  $A$  is an  $m \times s$  matrix with entries  $(a_{ij})$  and that  $B$  is an  $n \times t$  matrix.

The **Kronecker product** of  $A$  and  $B$  is defined, in block matrix form, by

$$A \otimes B = \begin{pmatrix} a_{11}B & a_{12}B & \dots & a_{1s}B \\ a_{21}B & a_{22}B & \dots & a_{2s}B \\ \vdots & & & \\ a_{m1}B & a_{m2}B & \dots & a_{ms}B \end{pmatrix}.$$

$A \otimes B$  is an  $mn \times st$  matrix.

It has the property that for any  $m \times n$  matrix  $X$

$$\text{vec}(A'XB) = (B' \otimes A') \text{vec}(X). \quad (17.3)$$

We can now express our constraints in terms of  $\text{vec}(X)$ .

Let  $A = \mathbf{I}'_m, B = \mathbf{1}_n$ .

By equation (17.3)

$$X \mathbf{1}_n = \text{vec}(X \mathbf{1}_n) = \text{vec}(\mathbf{I}_m X \mathbf{1}_n) = (\mathbf{1}'_n \otimes \mathbf{I}_m) \text{vec}(X).$$

where  $\mathbf{I}_m$  denotes the  $m \times m$  identity matrix.

Constraint  $X \mathbf{1}_n = p$  can now be written as:

$$(\mathbf{1}'_n \otimes \mathbf{I}_m) \text{vec}(X) = p.$$

Similarly, the constraint  $X' \mathbf{1}_m = q$  can be rewritten as:

$$(\mathbf{I}_n \otimes \mathbf{1}'_m) \text{vec}(X) = q.$$

With  $z := \text{vec}(X)$ , our problem can now be expressed in terms of an  $mn$ -dimensional vector of decision variables:

$$\begin{aligned} & \min_z \text{vec}(C)'z \\ & \text{subject to } Az = b \\ & z \geq 0 \end{aligned} \quad (17.4)$$

where

$$A = \begin{pmatrix} \mathbf{1}'_n \otimes \mathbf{I}_m \\ \mathbf{I}_n \otimes \mathbf{1}'_m \end{pmatrix} \quad \text{and} \quad b = \begin{pmatrix} p \\ q \end{pmatrix}$$

### 17.3.2 An Application

We now provide an example that takes the form (17.4) that we'll solve by deploying the function `linprog`.

The table below provides numbers for the requirements vector  $q$ , the capacity vector  $p$ , and entries  $c_{ij}$  of the cost-of-shipping matrix  $C$ .

The numbers in the above table tell us to set  $m = 3, n = 5$ , and construct the following objects:

$$p = \begin{pmatrix} 50 \\ 100 \\ 150 \end{pmatrix}, \quad q = \begin{pmatrix} 25 \\ 115 \\ 60 \\ 30 \\ 70 \end{pmatrix} \quad \text{and} \quad C = \begin{pmatrix} 10 & 15 & 20 & 20 & 40 \\ 20 & 40 & 15 & 30 & 30 \\ 30 & 35 & 40 & 55 & 25 \end{pmatrix}.$$

Let's write Python code that sets up the problem and solves it.

```
# Define parameters
m = 3
n = 5

p = np.array([50, 100, 150])
```

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```

q = np.array([25, 115, 60, 30, 70])

C = np.array([[10, 15, 20, 20, 40],
              [20, 40, 15, 30, 30],
              [30, 35, 40, 55, 25]])

# Vectorize matrix C
C_vec = C.reshape((m*n, 1), order='F')

# Construct matrix A by Kronecker product
A1 = np.kron(np.ones((1, n)), np.identity(m))
A2 = np.kron(np.identity(n), np.ones((1, m)))
A = np.vstack([A1, A2])

# Construct vector b
b = np.hstack([p, q])

# Solve the primal problem
res = linprog(C_vec, A_eq=A, b_eq=b, method='Revised simplex')

# Print results
print("message:", res.message)
print("nit:", res.nit)
print("fun:", res.fun)
print("z:", res.x)
print("X:", res.x.reshape((m,n), order='F'))

```

```

message: Optimization terminated successfully.
nit: 12
fun: 7225.0
z: [15. 10. 0. 35. 0. 80. 0. 60. 0. 0. 30. 0. 0. 0. 70.]
X: [[15. 35. 0. 0. 0.]
     [10. 0. 60. 30. 0.]
     [0. 80. 0. 0. 70.]]

```

```

/tmp/ipykernel_17995/1014317504.py:24: OptimizeWarning: A_eq does not appear to be
  ↵ of full row rank. To improve performance, check the problem formulation for
  ↵ redundant equality constraints.
    res = linprog(C_vec, A_eq=A, b_eq=b, method='Revised simplex')

```

### Interpreting the warning:

The above warning message from SciPy points out that  $A$  is not full rank.

This indicates that the linear program has been set up to include one or more redundant constraints.

Here, the source of the redundancy is the structure of restrictions (17.2).

Let's explore this further by printing out  $A$  and staring at it.

```
A
```

```

array([[1., 0., 0., 1., 0., 0., 1., 0., 0., 1., 0., 0., 0.],
       [0., 1., 0., 0., 1., 0., 0., 1., 0., 0., 1., 0., 0.],
       [0., 0., 1., 0., 0., 1., 0., 0., 1., 0., 0., 1., 0.],

```

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```
[1., 1., 1., 0., 0., 0., 0., 0., 0., 0., 0., 0., 0., 0., 0., 0.],
[0., 0., 0., 1., 1., 1., 0., 0., 0., 0., 0., 0., 0., 0., 0., 0.],
[0., 0., 0., 0., 0., 1., 1., 0., 0., 0., 0., 0., 0., 0., 0., 0.],
[0., 0., 0., 0., 0., 0., 0., 1., 1., 1., 0., 0., 0., 0., 0., 0.],
[0., 0., 0., 0., 0., 0., 0., 0., 0., 0., 0., 1., 1., 1., 0., 0., 0.]])
```

The singularity of  $A$  reflects that the first three constraints and the last five constraints both require that “total requirements equal total capacities” expressed in (17.2).

One equality constraint here is redundant.

Below we drop one of the equality constraints, and use only 7 of them.

After doing this, we attain the same minimized cost.

However, we find a different transportation plan.

Though it is a different plan, it attains the same cost!

```
linprog(C_vec, A_eq=A[:-1], b_eq=b[:-1], method='Revised simplex')
```

```
con: array([0., 0., 0., 0., 0., 0., 0.])
fun: 7225.0
message: 'Optimization terminated successfully.'
nit: 13
slack: array([], dtype=float64)
status: 0
success: True
x: array([ 0., 25.,  0., 35.,  0., 80.,  0., 60.,  0., 15., 15.,  0., 0.,
       0., 70.])
```

```
%time linprog(C_vec, A_eq=A[:-1], b_eq=b[:-1], method='Revised simplex')
```

```
CPU times: user 2.13 ms, sys: 3.91 ms, total: 6.05 ms
Wall time: 5.52 ms
```

```
con: array([0., 0., 0., 0., 0., 0., 0.])
fun: 7225.0
message: 'Optimization terminated successfully.'
nit: 13
slack: array([], dtype=float64)
status: 0
success: True
x: array([ 0., 25.,  0., 35.,  0., 80.,  0., 60.,  0., 15., 15.,  0., 0.,
       0., 70.])
```

```
%time linprog(C_vec, A_eq=A, b_eq=b, method='Revised simplex')
```

```
CPU times: user 6.94 ms, sys: 110 µs, total: 7.05 ms
Wall time: 6.76 ms
```

```
<timed eval>:1: OptimizeWarning: A_eq does not appear to be of full row rank. To
  ↪improve performance, check the problem formulation for redundant equality
  ↪constraints.
```

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```

con: array([0., 0., 0., 0., 0., 0., 0., 0.])
fun: 7225.0
message: 'Optimization terminated successfully.'
nit: 12
slack: array([], dtype=float64)
status: 0
success: True
x: array([15., 10., 0., 35., 0., 80., 0., 60., 0., 0., 30., 0., 0.,
0., 70.])

```

Evidently, it is slightly quicker to work with the system that removed a redundant constraint.

Let's drill down and do some more calculations to help us understand whether or not our finding **two** different optimal transport plans reflects our having dropped a redundant equality constraint.

### Hint

It will turn out that dropping a redundant equality isn't really what mattered.

To verify our hint, we shall simply use **all** of the original equality constraints (including a redundant one), but we'll just shuffle the order of the constraints.

```

arr = np.arange(m+n)

sol_found = []
cost = []

# simulate 1000 times
for i in range(1000):

    np.random.shuffle(arr)
    res_shuffle = linprog(C_vec, A_eq=A[arr], b_eq=b[arr], method='Revised simplex')

    # if find a new solution
    sol = tuple(res_shuffle.x)
    if sol not in sol_found:
        sol_found.append(sol)
        cost.append(res_shuffle.fun)

```

```
/tmp/ipykernel_17995/2305330369.py:8: OptimizeWarning: A_eq does not appear to be
  ↪of full row rank. To improve performance, check the problem formulation for
  ↪redundant equality constraints.
    res_shuffle = linprog(C_vec, A_eq=A[arr], b_eq=b[arr], method='Revised simplex')
```

```

for i in range(len(sol_found)):
    print(f"transportation plan {i}: ", sol_found[i])
    print(f"      minimized cost {i}: ", cost[i])

```

```

transportation plan 0: (15.0, 10.0, 0.0, 35.0, 0.0, 80.0, 0.0, 60.0, 0.0, 0.0, 30.
 ↪0, 0.0, 0.0, 0.0, 70.0)
    minimized cost 0: 7225.0
transportation plan 1: (0.0, 25.0, 0.0, 35.0, 0.0, 80.0, 0.0, 60.0, 0.0, 15.0, 15.
 ↪0, 0.0, 0.0, 0.0, 70.0)
    minimized cost 1: 7225.0

```

**Ah hah!** As you can see, putting constraints in different orders in this case uncovers two optimal transportation plans that achieve the same minimized cost.

These are the same two plans computed earlier.

Next, we show that leaving out the first constraint “accidentally” leads to the initial plan that we computed.

```
linprog(C_vec, A_eq=A[1:], b_eq=b[1:], method='Revised simplex')
```

```

con: array([0., 0., 0., 0., 0., 0., 0.])
fun: 7225.0
message: 'Optimization terminated successfully.'
nit: 12
slack: array([], dtype=float64)
status: 0
success: True
x: array([15., 10., 0., 35., 0., 80., 0., 60., 0., 0., 30., 0., 0.,
       0., 70.])

```

Let's compare this transport plan with

```
res.x
```

```
array([15., 10., 0., 35., 0., 80., 0., 60., 0., 0., 30., 0., 0.,
       0., 70.])
```

Here the matrix  $X$  contains entries  $x_{ij}$  that tell amounts shipped **from** factor  $i = 1, 2, 3$  **to** location  $j = 1, 2, \dots, 5$ .

The vector  $z$  evidently equals  $\text{vec}(X)$ .

The minimized cost from the optimal transport plan is given by the *fun* variable.

### 17.3.3 Using a Just-in-Time Compiler

We can also solve optimal transportation problems using a powerful tool from QuantEcon, namely, `quantecon.optimize.linprog_simplex`.

While this routine uses the same simplex algorithm as `scipy.optimize.linprog`, the code is accelerated by using a just-in-time compiler shipped in the `numba` library.

As you will see very soon, by using `scipy.optimize.linprog` the time required to solve an optimal transportation problem can be reduced significantly.

```

# construct matrices/vectors for linprog_simplex
c = C.flatten()

# Equality constraints
A_eq = np.zeros((m+n, m*n))

```

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```

for i in range(m):
    for j in range(n):
        A_eq[i, i*n+j] = 1
        A_eq[m+j, i*n+j] = 1

b_eq = np.hstack([p, q])

```

Since `quantecon.optimize.linprog_simplex` does maximization instead of minimization, we need to put a negative sign before vector `c`.

```
res_qe = linprog_simplex(-c, A_eq=A_eq, b_eq=b_eq)
```

Since the two LP solvers use the same simplex algorithm, we expect to get exactly the same solutions

```
res_qe.x.reshape((m, n), order='C')
```

```
array([[15., 35., 0., 0., 0.],
       [10., 0., 60., 30., 0.],
       [0., 80., 0., 0., 70.]])
```

```
res.x.reshape((m, n), order='F')
```

```
array([[15., 35., 0., 0., 0.],
       [10., 0., 60., 30., 0.],
       [0., 80., 0., 0., 70.]])
```

Let's do a speed comparison between `scipy.optimize.linprog` and `quantecon.optimize.linprog_simplex`.

```
# scipy.optimize.linprog
%time res = linprog(C_vec, A_eq=A[:-1, :], b_eq=b[:-1], method='Revised simplex')
```

```
CPU times: user 2.99 ms, sys: 3.86 ms, total: 6.85 ms
Wall time: 6.32 ms
```

```
# quantecon.optimize.linprog_simplex
%time out = linprog_simplex(-c, A_eq=A_eq, b_eq=b_eq)
```

```
CPU times: user 92 µs, sys: 2 µs, total: 94 µs
Wall time: 99.9 µs
```

As you can see, the `quantecon.optimize.linprog_simplex` is much faster.

(Note however, that the SciPy version is probably more stable than the QuantEcon version, having been tested more extensively over a longer period of time.)

## 17.4 The Dual Problem

Let  $u, v$  denotes vectors of dual decision variables with entries  $(u_i), (v_j)$ .

The **dual to minimization** problem (17.1) is the **maximization** problem:

$$\begin{aligned} \max_{u_i, v_j} & \sum_{i=1}^m p_i u_i + \sum_{j=1}^n q_j v_j \\ \text{subject to } & u_i + v_j \leq c_{ij}, \quad i = 1, 2, \dots, m; \quad j = 1, 2, \dots, n \end{aligned} \tag{17.5}$$

The dual problem is also a linear programming problem.

It has  $m + n$  dual variables and  $mn$  constraints.

Vectors  $u$  and  $v$  of **values** are attached to the first and the second sets of primal constraints, respectively.

Thus,  $u$  is attached to the constraints

- $(\mathbf{1}'_n \otimes \mathbf{I}_m) \text{vec}(X) = p$

and  $v$  is attached to constraints

- $(\mathbf{I}_n \otimes \mathbf{1}'_m) \text{vec}(X) = q$

Components of the vectors  $u$  and  $v$  of per unit **values** are **shadow prices** of the quantities appearing on the right sides of those constraints.

We can write the dual problem as

$$\begin{aligned} \max_{u_i, v_j} & pu + qv \\ \text{subject to } & A' \begin{pmatrix} u \\ v \end{pmatrix} = \text{vec}(C) \end{aligned} \tag{17.6}$$

For the same numerical example described above, let's solve the dual problem.

```
# Solve the dual problem
res_dual = linprog(-b, A_ub=A.T, b_ub=C_vec,
                    bounds=[(None, None)] * (m+n), method='Revised simplex')
```

```
#Print results
print("message:", res_dual.message)
print("nit:", res_dual.nit)
print("fun:", res_dual.fun)
print("u:", res_dual.x[:m])
print("v:", res_dual.x[-n:])
```

```
message: Optimization terminated successfully.
nit: 7
fun: -7225.0
u: [ 5. 15. 25.]
v: [ 5. 10. 0. 15. 0.]
```

We can also solve the dual problem using `quantecon.optimize.linprog_simplex`.

```
res_dual_qe = linprog_simplex(b_eq, A_ub=A_eq.T, b_ub=c)
```

And the shadow prices computed by the two programs are identical.

```
res_dual_qe.x
```

```
array([ 5., 15., 25., 5., 10., 0., 15., 0.])
```

```
res_dual.x
```

```
array([ 5., 15., 25., 5., 10., 0., 15., 0.])
```

We can compare computational times from using our two tools.

```
%time linprog(-b, A_ub=A.T, b_ub=C_vec, bounds=[(None, None)]*(m+n), method='Revised simplex')
```

```
CPU times: user 5.61 ms, sys: 0 ns, total: 5.61 ms
Wall time: 4.94 ms
```

```
con: array([], dtype=float64)
fun: -7225.0
message: 'Optimization terminated successfully.'
nit: 7
slack: array([ 0., 0., 0., 0., 15., 0., 15., 0., 15., 0., 0., 15., 35.,
      15., 0.])
status: 0
success: True
x: array([ 5., 15., 25., 5., 10., 0., 15., 0.])
```

```
%time linprog_simplex(b_eq, A_ub=A_eq.T, b_ub=c)
```

```
CPU times: user 483 µs, sys: 13 µs, total: 496 µs
Wall time: 502 µs
```

```
SimplexResult(x=array([ 5., 15., 25., 5., 10., 0., 15., 0.]), lambd=array([ 0., -35.,
      0., 15., 0., 25., 0., 60., 15., 0., 0., 80., 0.,
      0., 70.]), fun=7225.0, success=True, status=0, num_iter=24)
```

`quantecon.optimize.linprog_simplex` solves the dual problem 10 times faster.

Just for completeness, let's solve the dual problems with nonsingular  $A$  matrices that we create by dropping a redundant equality constraint.

Try first leaving out the first constraint:

```
linprog(-b[1:], A_ub=A[1:].T, b_ub=C_vec,
        bounds=[(None, None)]*(m+n-1), method='Revised simplex')
```

```
con: array([], dtype=float64)
fun: -7225.0
message: 'Optimization terminated successfully.'
nit: 7
slack: array([ 0., 0., 0., 0., 15., 0., 15., 0., 15., 0., 0., 15., 35.,
      15., 0.])
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```

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```
    15.,  0.])
status: 0
success: True
x: array([10., 20., 10., 15.,  5., 20.,  5.])
```

Not let's instead leave out the last constraint:

```
linprog(~b[:-1], A_ub=A[:-1].T, b_ub=C_vec,
       bounds=[(None, None)]*(m+n-1), method='Revised simplex')
```

```
con: array([], dtype=float64)
fun: -7225.0
message: 'Optimization terminated successfully.'
nit: 11
slack: array([ 0.,  0.,  0.,  0., 15.,  0., 15.,  0., 15.,  0.,  0., 15., 35.,
      15.,  0.])
status: 0
success: True
x: array([ 5., 15., 25.,  5., 10.,  0., 15.])
```

### 17.4.1 Interpretation of dual problem

By **strong duality** (please see this lecture [Linear Programming](#)), we know that:

$$\sum_{i=1}^m \sum_{j=1}^n c_{ij} x_{ij} = \sum_{i=1}^m p_i u_i + \sum_{j=1}^n q_j v_j$$

One unit more capacity in factory  $i$ , i.e.  $p_i$ , results in  $u_i$  more transportation costs.

Thus,  $u_i$  describes the cost of shipping one unit **from** factory  $i$ .

Call this the ship-out cost of one unit shipped from factory  $i$ .

Similarly,  $v_j$  is the cost of shipping one unit **to** location  $j$ .

Call this the ship-in cost of one unit to location  $j$ .

Strong duality implies that total transprotation costs equals total ship-out costs **plus** total ship-in costs.

It is reasonable that, for one unit of a product, ship-out cost  $u_i$  **plus** ship-in cost  $v_j$  should equal transportation cost  $c_{ij}$ .

This equality is assured by **complementary slackness** conditions that state that whenever  $x_{ij} > 0$ , meaning that there are positive shipments from factory  $i$  to location  $j$ , it must be true that  $u_i + v_j = c_{ij}$ .

## 17.5 The Python Optimal Transport Package

There is an excellent [Python package](#) for optimal transport that simplifies some of the steps we took above.

In particular, the package takes care of the vectorization steps before passing the data out to a linear programming routine. (That said, the discussion provided above on vectorization remains important, since we want to understand what happens under the hood.)

### 17.5.1 Replicating Previous Results

The following line of code solves the example application discussed above using linear programming.

```
X = ot.emd(p, q, C)
X
```

```
array([[15, 35, 0, 0, 0],
       [10, 0, 60, 30, 0],
       [0, 80, 0, 0, 70]])
```

Sure enough, we have the same solution and the same cost

```
total_cost = np.sum(X * C)
total_cost
```

```
7225
```

### 17.5.2 A Larger Application

Now let's try using the same package on a slightly larger application.

The application has the same interpretation as above but we will also give each node (i.e., vertex) a location in the plane.

This will allow us to plot the resulting transport plan as edges in a graph.

The following class defines a node by

- its location  $(x, y) \in \mathbb{R}^2$ ,
- its group (factory or location, denoted by p or q) and
- its mass (e.g.,  $p_i$  or  $q_j$ ).

```
class Node:

    def __init__(self, x, y, mass, group, name):

        self.x, self.y = x, y
        self.mass, self.group = mass, group
        self.name = name
```

Next we write a function that repeatedly calls the class above to build instances.

It allocates to the nodes it creates their location, mass, and group.

Locations are assigned randomly.

```
def build_nodes_of_one_type(group='p', n=100, seed=123):

    nodes = []
    np.random.seed(seed)

    for i in range(n):

        if group == 'p':
```

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```

m = 1/n
x = np.random.uniform(-2, 2)
y = np.random.uniform(-2, 2)
else:
    m = betabinom.pmf(i, n-1, 2, 2)
    x = 0.6 * np.random.uniform(-1.5, 1.5)
    y = 0.6 * np.random.uniform(-1.5, 1.5)

name = group + str(i)
nodes.append(Node(x, y, m, group, name))

return nodes

```

Now we build two lists of nodes, each one containing one type (factories or locations)

```

n_p = 32
n_q = 32
p_list = build_nodes_of_one_type(group='p', n=n_p)
q_list = build_nodes_of_one_type(group='q', n=n_q)

p_probs = [p.mass for p in p_list]
q_probs = [q.mass for q in q_list]

```

For the cost matrix  $C$ , we use the Euclidean distance between each factory and location.

```

c = np.empty((n_p, n_q))
for i in range(n_p):
    for j in range(n_q):
        x0, y0 = p_list[i].x, p_list[i].y
        x1, y1 = q_list[j].x, q_list[j].y
        c[i, j] = np.sqrt((x0-x1)**2 + (y0-y1)**2)

```

Now we are ready to apply the solver

```
%time pi = ot.emd(p_probs, q_probs, c)
```

```

CPU times: user 1.13 ms, sys: 30 µs, total: 1.16 ms
Wall time: 791 µs

```

Finally, let's plot the results using networkx.

In the plot below,

- node size is proportional to probability mass
- an edge (arrow) from  $i$  to  $j$  is drawn when a positive transfer is made from  $i$  to  $j$  under the optimal transport plan.

```

g = nx.DiGraph()
g.add_nodes_from([p.name for p in p_list])
g.add_nodes_from([q.name for q in q_list])

for i in range(n_p):
    for j in range(n_q):
        if pi[i, j] > 0:
            g.add_edge(p_list[i].name, q_list[j].name, weight=pi[i, j])

```

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```
node_pos_dict={}
for p in p_list:
    node_pos_dict[p.name] = (p.x, p.y)

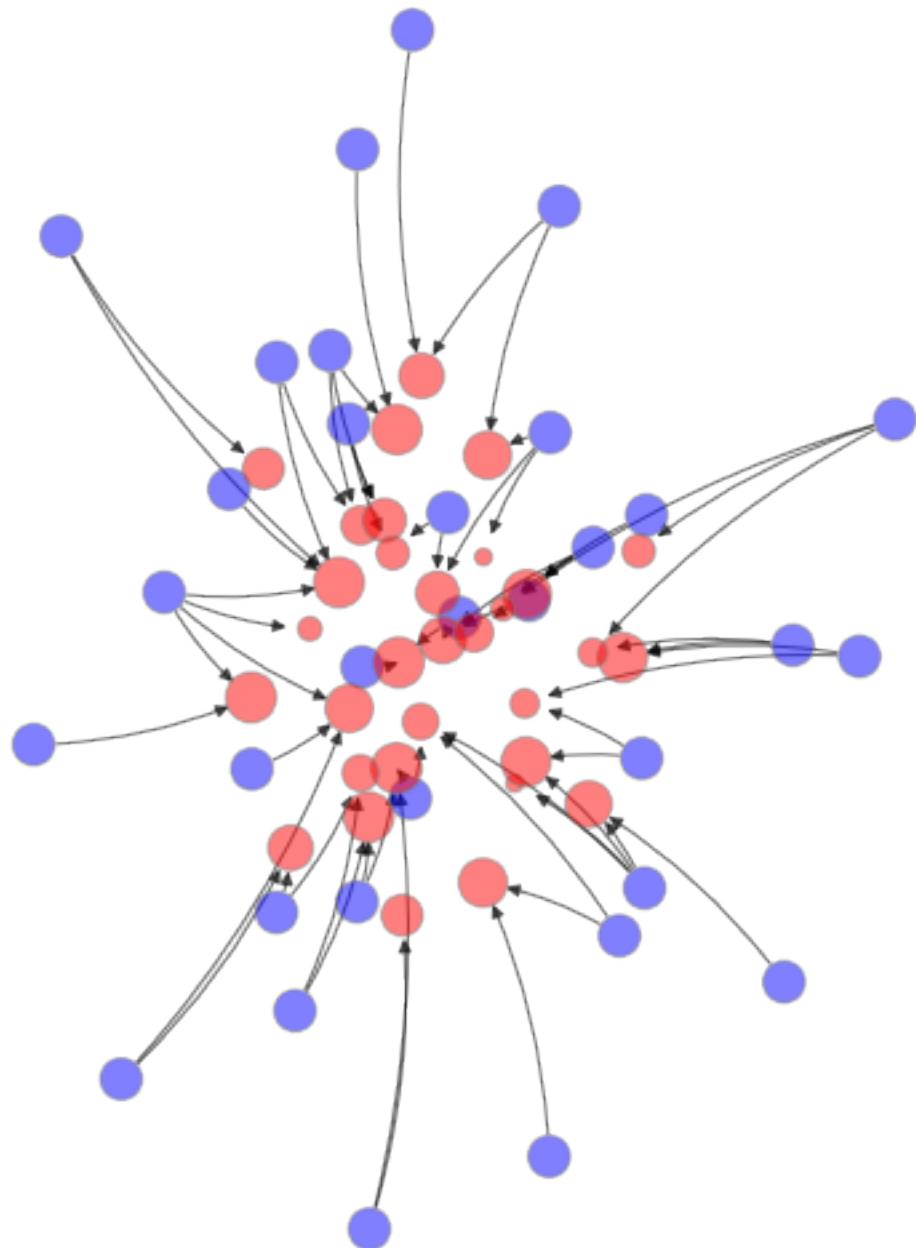
for q in q_list:
    node_pos_dict[q.name] = (q.x, q.y)

node_color_list = []
node_size_list = []
scale = 8_000
for p in p_list:
    node_color_list.append('blue')
    node_size_list.append(p.mass * scale)
for q in q_list:
    node_color_list.append('red')
    node_size_list.append(q.mass * scale)

fig, ax = plt.subplots(figsize=(7, 10))
plt.axis('off')

nx.draw_networkx_nodes(g,
                      node_pos_dict,
                      node_color=node_color_list,
                      node_size=node_size_list,
                      edgecolors='grey',
                      linewidths=1,
                      alpha=0.5,
                      ax=ax)

nx.draw_networkx_edges(g,
                      node_pos_dict,
                      arrows=True,
                      connectionstyle='arc3,rad=0.1',
                      alpha=0.6)
plt.show()
```



---

CHAPTER  
EIGHTEEN

---

## VON NEUMANN GROWTH MODEL (AND A GENERALIZATION)

### Contents

- *Von Neumann Growth Model (and a Generalization)*
  - *Notation*
  - *Model Ingredients and Assumptions*
  - *Dynamic Interpretation*
  - *Duality*
  - *Interpretation as Two-player Zero-sum Game*

This lecture uses the class `Neumann` to calculate key objects of a linear growth model of John von Neumann [vN37] that was generalized by Kemeny, Morgenstern and Thompson [KMT56].

Objects of interest are the maximal expansion rate ( $\alpha$ ), the interest factor ( $\beta$ ), the optimal intensities ( $x$ ), and prices ( $p$ ).

In addition to watching how the towering mind of John von Neumann formulated an equilibrium model of price and quantity vectors in balanced growth, this lecture shows how fruitfully to employ the following important tools:

- a zero-sum two-player game
- linear programming
- the Perron-Frobenius theorem

We'll begin with some imports:

```
import numpy as np
import matplotlib.pyplot as plt
from scipy.linalg import solve
from scipy.optimize import fsolve, linprog
from textwrap import dedent
%matplotlib inline

np.set_printoptions(precision=2)
```

The code below provides the `Neumann` class

```
class Neumann(object):

    """
    This class describes the Generalized von Neumann growth model as it was
```

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discussed in Kemeny et al. (1956, ECTA) and Gale (1960, Chapter 9.5):

Let:

$n$  ... number of goods  
 $m$  ... number of activities  
 $A$  ... input matrix is  $m$ -by- $n$   
 $a_{i,j}$  - amount of good  $j$  consumed by activity  $i$   
 $B$  ... output matrix is  $m$ -by- $n$   
 $b_{i,j}$  - amount of good  $j$  produced by activity  $i$

$x$  ... intensity vector ( $m$ -vector) with non-negative entries  
 $x'B$  - the vector of goods produced  
 $x'A$  - the vector of goods consumed

$p$  ... price vector ( $n$ -vector) with non-negative entries  
 $Bp$  - the revenue vector for every activity  
 $Ap$  - the cost of each activity

Both  $A$  and  $B$  have non-negative entries. Moreover, we assume that

- (1) Assumption I (every good which is consumed is also produced):  
 for all  $j$ ,  $b_{i,j} > 0$ , i.e. at least one entry is strictly positive
- (2) Assumption II (no free lunch):  
 for all  $i$ ,  $a_{i,.} > 0$ , i.e. at least one entry is strictly positive

Parameters

-----

$A$  : array\_like or scalar(float)  
 Part of the state transition equation. It should be ' $n$  x  $n$ '  
 $B$  : array\_like or scalar(float)  
 Part of the state transition equation. It should be ' $n$  x  $k$ '

----

```
def __init__(self, A, B):
    self.A, self.B = list(map(self.convert, (A, B)))
    self.m, self.n = self.A.shape

    # Check if (A, B) satisfy the basic assumptions
    assert self.A.shape == self.B.shape, 'The input and output matrices \
        must have the same dimensions!'
    assert (self.A >= 0).all() and (self.B >= 0).all(), 'The input and \
        output matrices must have only non-negative entries!'

    # (1) Check whether Assumption I is satisfied:
    if (np.sum(B, 0) <= 0).any():
        self.AI = False
    else:
        self.AI = True

    # (2) Check whether Assumption II is satisfied:
    if (np.sum(A, 1) <= 0).any():
        self.AII = False
    else:
        self.AII = True

def __repr__(self):
    return self.__str__()
```

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```

def __str__(self):
    me = """
    Generalized von Neumann expanding model:
    - number of goods           : {n}
    - number of activities      : {m}

    Assumptions:
    - AI: every column of B has a positive entry      : {AI}
    - AII: every row of A has a positive entry         : {AII}

    """
    # Irreducible                                         : {irr}
    return dedent(me.format(n=self.n, m=self.m,
                           AI=self.AI, AII=self.AII))

def convert(self, x):
    """
    Convert array_like objects (lists of lists, floats, etc.) into
    well-formed 2D NumPy arrays
    """
    return np.atleast_2d(np.asarray(x))

def bounds(self):
    """
    Calculate the trivial upper and lower bounds for alpha (expansion rate)
    and beta (interest factor). See the proof of Theorem 9.8 in Gale (1960)
    """
    n, m = self.n, self.m
    A, B = self.A, self.B

    f = lambda a: ((B - a * A) @ np.ones((n, 1))).max()
    g = lambda b: (np.ones((1, m)) @ (B - b * A)).min()

    UB = fsolve(f, 1).item() # Upper bound for a, β
    LB = fsolve(g, 2).item() # Lower bound for a, β

    return LB, UB

def zerosum(self, γ, dual=False):
    """
    Given gamma, calculate the value and optimal strategies of a
    two-player zero-sum game given by the matrix

        M(γ) = B - γ * A

    Row player maximizing, column player minimizing

    Zero-sum game as an LP (primal --> a)

    max (0', 1) @ (x', v)
    subject to
    """

```

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```

[-M', ones(n, 1)] @ (x', v)' <= 0
(x', v) @ (ones(m, 1), 0) = 1
(x', v) >= (0', -inf)

Zero-sum game as an LP (dual --> beta)

min (0', 1) @ (p', u)
subject to
[M, -ones(m, 1)] @ (p', u)' <= 0
(p', u) @ (ones(n, 1), 0) = 1
(p', u) >= (0', -inf)

Outputs:
-----
value: scalar
    value of the zero-sum game

strategy: vector
    if dual = False, it is the intensity vector,
    if dual = True, it is the price vector
"""

A, B, n, m = self.A, self.B, self.n, self.m
M = B - y * A

if dual == False:
    # Solve the primal LP (for details see the description)
    # (1) Define the problem for v as a maximization (linprog minimizes)
    c = np.hstack([np.zeros(m), -1])

    # (2) Add constraints :
    # ... non-negativity constraints
    bounds = tuple(m * [(0, None)] + [(None, None)])
    # ... inequality constraints
    A_iq = np.hstack([-M.T, np.ones((n, 1))])
    b_iq = np.zeros((n, 1))
    # ... normalization
    A_eq = np.hstack([np.ones(m), 0]).reshape(1, m + 1)
    b_eq = 1

    res = linprog(c, A_ub=A_iq, b_ub=b_iq, A_eq=A_eq, b_eq=b_eq,
                  bounds=bounds)

else:
    # Solve the dual LP (for details see the description)
    # (1) Define the problem for v as a maximization (linprog minimizes)
    c = np.hstack([np.zeros(n), 1])

    # (2) Add constraints :
    # ... non-negativity constraints
    bounds = tuple(n * [(0, None)] + [(None, None)])
    # ... inequality constraints
    A_iq = np.hstack([M, -np.ones((m, 1))])
    b_iq = np.zeros((m, 1))
    # ... normalization
    A_eq = np.hstack([np.ones(n), 0]).reshape(1, n + 1)

```

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```

b_eq = 1

res = linprog(c, A_ub=A_iq, b_ub=b_iq, A_eq=A_eq, b_eq=b_eq,
               bounds=bounds)

if res.status != 0:
    print(res.message)

# Pull out the required quantities
value = res.x[-1]
strategy = res.x[:-1]

return value, strategy

def expansion(self, tol=1e-8, maxit=1000):
    """
    The algorithm used here is described in Hamburger-Thompson-Weil
    (1967, ECTA). It is based on a simple bisection argument and utilizes
    the idea that for a given  $y$  ( $= \alpha$  or  $\beta$ ), the matrix " $M = B - y * A$ "  

    defines a two-player zero-sum game, where the optimal strategies are  

    the (normalized) intensity and price vector.

    Outputs:
    -----
    alpha: scalar
        optimal expansion rate
    """

LB, UB = self.bounds()

for iter in range(maxit):

    y = (LB + UB) / 2
    ZS = self.zerosum(y=y)
    V = ZS[0]      # value of the game with y

    if V >= 0:
        LB = y
    else:
        UB = y

    if abs(UB - LB) < tol:
        y = (UB + LB) / 2
        x = self.zerosum(y=y)[1]
        p = self.zerosum(y=y, dual=True)[1]
        break

return y, x, p

def interest(self, tol=1e-8, maxit=1000):
    """
    The algorithm used here is described in Hamburger-Thompson-Weil
    (1967, ECTA). It is based on a simple bisection argument and utilizes
    the idea that for a given gamma ( $= \alpha$  or  $\beta$ ),
    the matrix " $M = B - y * A$ " defines a two-player zero-sum game,

```

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```

where the optimal strategies are the (normalized) intensity and price
vector

Outputs:
-----
beta: scalar
      optimal interest rate
"""

LB, UB = self.bounds()

for iter in range(maxit):
    y = (LB + UB) / 2
    ZS = self.zerosum(y=y, dual=True)
    V = ZS[0]

    if V > 0:
        LB = y
    else:
        UB = y

    if abs(UB - LB) < tol:
        Y = (UB + LB) / 2
        p = self.zerosum(y=Y, dual=True)[1]
        x = self.zerosum(y=Y)[1]
        break

return Y, x, p

```

## 18.1 Notation

We use the following notation.

**0** denotes a vector of zeros.

We call an  $n$ -vector positive and write  $x \gg \mathbf{0}$  if  $x_i > 0$  for all  $i = 1, 2, \dots, n$ .

We call a vector non-negative and write  $x \geq \mathbf{0}$  if  $x_i \geq 0$  for all  $i = 1, 2, \dots, n$ .

We call a vector semi-positive and written  $x > \mathbf{0}$  if  $x \geq \mathbf{0}$  and  $x \neq \mathbf{0}$ .

For two conformable vectors  $x$  and  $y$ ,  $x \gg y$ ,  $x \geq y$  and  $x > y$  mean  $x - y \gg \mathbf{0}$ ,  $x - y \geq \mathbf{0}$ , and  $x - y > \mathbf{0}$ , respectively.

We let all vectors in this lecture be column vectors;  $x^T$  denotes the transpose of  $x$  (i.e., a row vector).

Let  $\iota_n$  denote a column vector composed of  $n$  ones, i.e.  $\iota_n = (1, 1, \dots, 1)^T$ .

Let  $e^i$  denote a vector (of arbitrary size) containing zeros except for the  $i$  th position where it is one.

We denote matrices by capital letters. For an arbitrary matrix  $A$ ,  $a_{i,j}$  represents the entry in its  $i$  th row and  $j$  th column.

$a_{\cdot j}$  and  $a_i$  denote the  $j$  th column and  $i$  th row of  $A$ , respectively.

## 18.2 Model Ingredients and Assumptions

A pair  $(A, B)$  of  $m \times n$  non-negative matrices defines an economy.

- $m$  is the number of *activities* (or sectors)
- $n$  is the number of *goods* (produced and/or consumed).
- $A$  is called the *input matrix*;  $a_{i,j}$  denotes the amount of good  $j$  consumed by activity  $i$
- $B$  is called the *output matrix*;  $b_{i,j}$  represents the amount of good  $j$  produced by activity  $i$

Two key assumptions restrict economy  $(A, B)$ :

- **Assumption I:** (every good that is consumed is also produced)

$$b_{\cdot,j} > \mathbf{0} \quad \forall j = 1, 2, \dots, n$$

- **Assumption II:** (no free lunch)

$$a_{i,\cdot} > \mathbf{0} \quad \forall i = 1, 2, \dots, m$$

A semi-positive *intensity*  $m$ -vector  $x$  denotes levels at which activities are operated.

Therefore,

- vector  $x^T A$  gives the total amount of *goods used in production*
- vector  $x^T B$  gives *total outputs*

An economy  $(A, B)$  is said to be *productive*, if there exists a non-negative intensity vector  $x \geq 0$  such that  $x^T B > x^T A$ .

The semi-positive  $n$ -vector  $p$  contains prices assigned to the  $n$  goods.

The  $p$  vector implies *cost* and *revenue* vectors

- the vector  $Ap$  tells *costs* of the vector of activities
- the vector  $Bp$  tells *revenues* from the vector of activities

Satisfaction or a property of an input-output pair  $(A, B)$  called *irreducibility* (or indecomposability) determines whether an economy can be decomposed into multiple “sub-economies”.

**Definition:** For an economy  $(A, B)$ , the set of goods  $S \subset \{1, 2, \dots, n\}$  is called an *independent subset* if it is possible to produce every good in  $S$  without consuming goods from outside  $S$ . Formally, the set  $S$  is independent if  $\exists T \subset \{1, 2, \dots, m\}$  (a subset of activities) such that  $a_{i,j} = 0 \forall i \in T$  and  $j \in S^c$  and for all  $j \in S$ ,  $\exists i \in T$  for which  $b_{i,j} > 0$ . The economy is **irreducible** if there are no proper independent subsets.

We study two examples, both in Chapter 9.6 of Gale [Gal89]

```
# (1) Irreducible (A, B) example: a_0 = beta_0
A1 = np.array([[0, 1, 0, 0],
               [1, 0, 0, 1],
               [0, 0, 1, 0]])

B1 = np.array([[1, 0, 0, 0],
               [0, 0, 2, 0],
               [0, 1, 0, 1]])

# (2) Reducible (A, B) example: beta_0 < a_0
A2 = np.array([[0, 1, 0, 0, 0, 0],
```

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```
[1, 0, 1, 0, 0, 0],
[0, 0, 0, 1, 0, 0],
[0, 0, 1, 0, 0, 1],
[0, 0, 0, 0, 1, 0])

B2 = np.array([[1, 0, 0, 1, 0, 0],
               [0, 1, 0, 0, 0, 0],
               [0, 0, 1, 0, 0, 0],
               [0, 0, 0, 0, 2, 0],
               [0, 0, 0, 1, 0, 1]])
```

The following code sets up our first Neumann economy or Neumann instance

```
n1 = Neumann(A1, B1)
n1
```

Generalized von Neumann expanding model:

- number of goods : 4
- number of activities : 3

Assumptions:

- AI: every column of B has a positive entry : True
- AII: every row of A has a positive entry : True

Here is a second instance of a Neumann economy

```
n2 = Neumann(A2, B2)
n2
```

Generalized von Neumann expanding model:

- number of goods : 6
- number of activities : 5

Assumptions:

- AI: every column of B has a positive entry : True
- AII: every row of A has a positive entry : True

## 18.3 Dynamic Interpretation

Attach a time index  $t$  to the preceding objects, regard an economy as a dynamic system, and study sequences

$$\{(A_t, B_t)\}_{t \geq 0}, \quad \{x_t\}_{t \geq 0}, \quad \{p_t\}_{t \geq 0}$$

An interesting special case holds the technology process constant and investigates the dynamics of quantities and prices only.

Accordingly, in the rest of this lecture, we assume that  $(A_t, B_t) = (A, B)$  for all  $t \geq 0$ .

A crucial element of the dynamic interpretation involves the timing of production.

We assume that production (consumption of inputs) takes place in period  $t$ , while the consequent output materializes in period  $t + 1$ , i.e., consumption of  $x_t^T A$  in period  $t$  results in  $x_t^T B$  amounts of output in period  $t + 1$ .

These timing conventions imply the following feasibility condition:

$$x_t^T B \geq x_{t+1}^T A \quad \forall t \geq 1$$

which asserts that no more goods can be used today than were produced yesterday.

Accordingly,  $Ap_t$  tells the costs of production in period  $t$  and  $Bp_t$  tells revenues in period  $t + 1$ .

### 18.3.1 Balanced Growth

We follow John von Neumann in studying “balanced growth”.

Let  $./$  denote an elementwise division of one vector by another and let  $\alpha > 0$  be a scalar.

Then *balanced growth* is a situation in which

$$x_{t+1}./x_t = \alpha, \quad \forall t \geq 0$$

With balanced growth, the law of motion of  $x$  is evidently  $x_{t+1} = \alpha x_t$  and so we can rewrite the feasibility constraint as

$$x_t^T B \geq \alpha x_t^T A \quad \forall t$$

In the same spirit, define  $\beta \in \mathbb{R}$  as the **interest factor** per unit of time.

We assume that it is always possible to earn a gross return equal to the constant interest factor  $\beta$  by investing “outside the model”.

Under this assumption about outside investment opportunities, a no-arbitrage condition gives rise to the following (no profit) restriction on the price sequence:

$$\beta Ap_t \geq Bp_t \quad \forall t$$

This says that production cannot yield a return greater than that offered by the outside investment opportunity (here we compare values in period  $t + 1$ ).

The balanced growth assumption allows us to drop time subscripts and conduct an analysis purely in terms of a time-invariant growth rate  $\alpha$  and interest factor  $\beta$ .

## 18.4 Duality

Two problems are connected by a remarkable dual relationship between technological and valuation characteristics of the economy:

**Definition:** The *technological expansion problem* (TEP) for the economy  $(A, B)$  is to find a semi-positive  $m$ -vector  $x > 0$  and a number  $\alpha \in \mathbb{R}$  that satisfy

$$\begin{aligned} \max_{\alpha} \quad & \alpha \\ \text{s.t.} \quad & x^T B \geq \alpha x^T A \end{aligned}$$

Theorem 9.3 of David Gale’s book [Gal89] asserts that if Assumptions I and II are both satisfied, then a maximum value of  $\alpha$  exists and that it is positive.

The maximal value is called the *technological expansion rate* and is denoted by  $\alpha_0$ . The associated intensity vector  $x_0$  is the *optimal intensity vector*.

**Definition:** The economic expansion problem (EEP) for  $(A, B)$  is to find a semi-positive  $n$ -vector  $p > 0$  and a number  $\beta \in \mathbb{R}$  that satisfy

$$\begin{aligned} \min_{\beta} \quad & \beta \\ \text{s.t.} \quad & Bp \leq \beta Ap \end{aligned}$$

Assumptions I and II imply existence of a minimum value  $\beta_0 > 0$  called the *economic expansion rate*.

The corresponding price vector  $p_0$  is the *optimal price vector*.

Because the criterion functions in the *technological expansion* problem and the *economical expansion problem* are both linearly homogeneous, the optimality of  $x_0$  and  $p_0$  are defined only up to a positive scale factor.

For convenience (and to emphasize a close connection to zero-sum games), we normalize both vectors  $x_0$  and  $p_0$  to have unit length.

A standard duality argument (see Lemma 9.4. in (Gale, 1960) [Gal89]) implies that under Assumptions I and II,  $\beta_0 \leq \alpha_0$ .

But to deduce that  $\beta_0 \geq \alpha_0$ , Assumptions I and II are not sufficient.

Therefore, von Neumann [vN37] went on to prove the following remarkable “duality” result that connects TEP and EEP.

**Theorem 1 (von Neumann):** If the economy  $(A, B)$  satisfies Assumptions I and II, then there exist  $(\gamma^*, x_0, p_0)$ , where  $\gamma^* \in [\beta_0, \alpha_0] \subset \mathbb{R}$ ,  $x_0 > 0$  is an  $m$ -vector,  $p_0 > 0$  is an  $n$ -vector, and the following arbitrage true

$$\begin{aligned} x_0^T B &\geq \gamma^* x_0^T A \\ Bp_0 &\leq \gamma^* Ap_0 \\ x_0^T (B - \gamma^* A) p_0 &= 0 \end{aligned}$$

---

**Note:** *Proof (Sketch):* Assumption I and II imply that there exist  $(\alpha_0, x_0)$  and  $(\beta_0, p_0)$  that solve the TEP and EEP, respectively. If  $\gamma^* > \alpha_0$ , then by definition of  $\alpha_0$ , there cannot exist a semi-positive  $x$  that satisfies  $x^T B \geq \gamma^* x^T A$ . Similarly, if  $\gamma^* < \beta_0$ , there is no semi-positive  $p$  for which  $Bp \leq \gamma^* Ap$ . Let  $\gamma^* \in [\beta_0, \alpha_0]$ , then  $x_0^T B \geq \alpha_0 x_0^T A \geq \gamma^* x_0^T A$ . Moreover,  $Bp_0 \leq \beta_0 Ap_0 \leq \gamma^* Ap_0$ . These two inequalities imply  $x_0^T (B - \gamma^* A) p_0 = 0$ .

---

Here the constant  $\gamma^*$  is both an expansion factor and an interest factor (not necessarily optimal).

We have already encountered and discussed the first two inequalities that represent feasibility and no-profit conditions.

Moreover, the equality  $x_0^T (B - \gamma^* A) p_0 = 0$  concisely expresses the requirements that if any good grows at a rate larger than  $\gamma^*$  (i.e., if it is *oversupplied*), then its price must be zero; and that if any activity provides negative profit, it must be unused.

Therefore, the conditions stated in Theorem I ex encode all equilibrium conditions.

So Theorem I essentially states that under Assumptions I and II there always exists an equilibrium  $(\gamma^*, x_0, p_0)$  with balanced growth.

Note that Theorem I is silent about uniqueness of the equilibrium. In fact, it does not rule out (trivial) cases with  $x_0^T Bp_0 = 0$  so that nothing of value is produced.

To exclude such uninteresting cases, Kemeny, Morgenstern and Thompson [KMT56] add an extra requirement

$$x_0^T Bp_0 > 0$$

and call the associated equilibria *economic solutions*.

They show that this extra condition does not affect the existence result, while it significantly reduces the number of (relevant) solutions.

## 18.5 Interpretation as Two-player Zero-sum Game

To compute the equilibrium  $(\gamma^*, x_0, p_0)$ , we follow the algorithm proposed by Hamburger, Thompson and Weil (1967), building on the key insight that an equilibrium (with balanced growth) can be solved a particular two-player zero-sum game. First, we introduce some notation.

Consider the  $m \times n$  matrix  $C$  as a payoff matrix, with the entries representing payoffs from the **minimizing** column player to the **maximizing** row player and assume that the players can use mixed strategies. Thus,

- the row player chooses the  $m$ -vector  $x > \mathbf{0}$  subject to  $\iota_m^T x = 1$
- the column player chooses the  $n$ -vector  $p > \mathbf{0}$  subject to  $\iota_n^T p = 1$ .

**Definition:** The  $m \times n$  matrix game  $C$  has the *solution*  $(x^*, p^*, V(C))$  in mixed strategies if

$$(x^*)^T C e^j \geq V(C) \quad \forall j \in \{1, \dots, n\} \quad \text{and} \quad (e^i)^T C p^* \leq V(C) \quad \forall i \in \{1, \dots, m\}$$

The number  $V(C)$  is called the *value* of the game.

From the above definition, it is clear that the value  $V(C)$  has two alternative interpretations:

- by playing the appropriate mixed strategy, the maximizing player can assure himself at least  $V(C)$  (no matter what the column player chooses)
- by playing the appropriate mixed strategy, the minimizing player can make sure that the maximizing player will not get more than  $V(C)$  (irrespective of what is the maximizing player's choice)

A famous theorem of Nash (1951) tells us that there always exists a mixed strategy Nash equilibrium for any *finite* two-player zero-sum game.

Moreover, von Neumann's Minmax Theorem [vN28] implies that

$$V(C) = \max_x \min_p x^T C p = \min_p \max_x x^T C p = (x^*)^T C p^*$$

### 18.5.1 Connection with Linear Programming (LP)

Nash equilibria of a finite two-player zero-sum game solve a linear programming problem.

To see this, we introduce the following notation

- For a fixed  $x$ , let  $v$  be the value of the minimization problem:  $v \equiv \min_p x^T C p = \min_j x^T C e^j$
- For a fixed  $p$ , let  $u$  be the value of the maximization problem:  $u \equiv \max_x x^T C p = \max_i (e^i)^T C p$

Then the *max-min problem* (the game from the maximizing player's point of view) can be written as the *primal LP*

$$\begin{aligned} V(C) &= \max v \\ \text{s.t. } & v \iota_n^T \leq x^T C \\ & x \geq \mathbf{0} \\ & \iota_n^T x = 1 \end{aligned}$$

while the *min-max problem* (the game from the minimizing player's point of view) is the *dual LP*

$$\begin{aligned} V(C) &= \min u \\ \text{s.t. } & u \iota_m^T \geq C p \\ & p \geq \mathbf{0} \\ & \iota_m^T p = 1 \end{aligned}$$

Hamburger, Thompson and Weil [HTW67] view the input-output pair of the economy as payoff matrices of two-player zero-sum games.

Using this interpretation, they restate Assumption I and II as follows

$$V(-A) < 0 \quad \text{and} \quad V(B) > 0$$

---

**Note:** *Proof (Sketch):*

- $\Rightarrow V(B) > 0$  implies  $x_0^T B \gg \mathbf{0}$ , where  $x_0$  is a maximizing vector. Since  $B$  is non-negative, this requires that each column of  $B$  has at least one positive entry, which is Assumption I.
  - $\Leftarrow$  From Assumption I and the fact that  $p > \mathbf{0}$ , it follows that  $Bp > \mathbf{0}$ . This implies that the maximizing player can always choose  $x$  so that  $x^T Bp > 0$  so that it must be the case that  $V(B) > 0$ .
- 

In order to (re)state Theorem I in terms of a particular two-player zero-sum game, we define a matrix for  $\gamma \in \mathbb{R}$

$$M(\gamma) \equiv B - \gamma A$$

For fixed  $\gamma$ , treating  $M(\gamma)$  as a matrix game, calculating the solution of the game implies

- If  $\gamma > \alpha_0$ , then for all  $x > 0$ , there  $\exists j \in \{1, \dots, n\}$ , s.t.  $[x^T M(\gamma)]_j < 0$  implying that  $V(M(\gamma)) < 0$ .
- If  $\gamma < \beta_0$ , then for all  $p > 0$ , there  $\exists i \in \{1, \dots, m\}$ , s.t.  $[M(\gamma)p]_i > 0$  implying that  $V(M(\gamma)) > 0$ .
- If  $\gamma \in \{\beta_0, \alpha_0\}$ , then (by Theorem I) the optimal intensity and price vectors  $x_0$  and  $p_0$  satisfy

$$x_0^T M(\gamma) \geq \mathbf{0}^T \quad \text{and} \quad M(\gamma)p_0 \leq \mathbf{0}$$

That is,  $(x_0, p_0, 0)$  is a solution of the game  $M(\gamma)$  so that  $V(M(\beta_0)) = V(M(\alpha_0)) = 0$ .

- If  $\beta_0 < \alpha_0$  and  $\gamma \in (\beta_0, \alpha_0)$ , then  $V(M(\gamma)) = 0$ .

Moreover, if  $x'$  is optimal for the maximizing player in  $M(\gamma')$  for  $\gamma' \in (\beta_0, \alpha_0)$  and  $p''$  is optimal for the minimizing player in  $M(\gamma'')$  where  $\gamma'' \in (\beta_0, \gamma')$ , then  $(x', p'', 0)$  is a solution for  $M(\gamma) \forall \gamma \in (\gamma'', \gamma')$ .

*Proof (Sketch):* If  $x'$  is optimal for a maximizing player in game  $M(\gamma')$ , then  $(x')^T M(\gamma') \geq \mathbf{0}^T$  and so for all  $\gamma < \gamma'$ .

$$(x')^T M(\gamma) = (x')^T M(\gamma') + (x')^T (\gamma' - \gamma) A \geq \mathbf{0}^T$$

hence  $V(M(\gamma)) \geq 0$ . If  $p''$  is optimal for a minimizing player in game  $M(\gamma'')$ , then  $M(\gamma)p \leq \mathbf{0}$  and so for all  $\gamma'' < \gamma$

$$M(\gamma)p'' = M(\gamma'') + (\gamma'' - \gamma) A p'' \leq \mathbf{0}$$

hence  $V(M(\gamma)) \leq 0$ .

It is clear from the above argument that  $\beta_0, \alpha_0$  are the minimal and maximal  $\gamma$  for which  $V(M(\gamma)) = 0$ .

Furthermore, Hamburger et al. [HTW67] show that the function  $\gamma \mapsto V(M(\gamma))$  is continuous and nonincreasing in  $\gamma$ .

This suggests an algorithm to compute  $(\alpha_0, x_0)$  and  $(\beta_0, p_0)$  for a given input-output pair  $(A, B)$ .

## 18.5.2 Algorithm

Hamburger, Thompson and Weil [HTW67] propose a simple bisection algorithm to find the minimal and maximal roots (i.e.  $\beta_0$  and  $\alpha_0$ ) of the function  $\gamma \mapsto V(M(\gamma))$ .

### Step 1

First, notice that we can easily find trivial upper and lower bounds for  $\alpha_0$  and  $\beta_0$ .

- TEP requires that  $x^T(B - \alpha A) \geq \mathbf{0}^T$  and  $x > \mathbf{0}$ , so if  $\alpha$  is so large that  $\max_i\{(B - \alpha A)\iota_n\}_i < 0$ , then TEP ceases to have a solution.

Accordingly, let **UB** be the  $\alpha^*$  that solves  $\max_i\{(B - \alpha^* A)\iota_n\}_i = 0$ .

- Similar to the upper bound, if  $\beta$  is so low that  $\min_j\{[\iota_m^T(B - \beta A)]_j\} > 0$ , then the EEP has no solution and so we can define **LB** as the  $\beta^*$  that solves  $\min_j\{[\iota_m^T(B - \beta^* A)]_j\} = 0$ .

The *bounds* method calculates these trivial bounds for us

```
n1.bounds()
```

```
(1.0, 2.0)
```

### Step 2

Compute  $\alpha_0$  and  $\beta_0$

- Finding  $\alpha_0$ 
  1. Fix  $\gamma = \frac{UB+LB}{2}$  and compute the solution of the two-player zero-sum game associated with  $M(\gamma)$ . We can use either the primal or the dual LP problem.
  2. If  $V(M(\gamma)) \geq 0$ , then set  $LB = \gamma$ , otherwise let  $UB = \gamma$ .
  3. Iterate on 1. and 2. until  $|UB - LB| < \epsilon$ .
- Finding  $\beta_0$ 
  1. Fix  $\gamma = \frac{UB+LB}{2}$  and compute the solution of the two-player zero-sum game associated with  $M(\gamma)$ . We can use either the primal or the dual LP problem.
  2. If  $V(M(\gamma)) > 0$ , then set  $LB = \gamma$ , otherwise let  $UB = \gamma$ .
  3. Iterate on 1. and 2. until  $|UB - LB| < \epsilon$ .
- *Existence:* Since  $V(M(LB)) > 0$  and  $V(M(UB)) < 0$  and  $V(M(\cdot))$  is a continuous, nonincreasing function, there is at least one  $\gamma \in [LB, UB]$ , s.t.  $V(M(\gamma)) = 0$ .

The *zerosum* method calculates the value and optimal strategies associated with a given  $\gamma$ .

```
Y = 2

print(f'Value of the game with y = {Y}')
print(n1.zerosum(y=Y)[0])
print('Intensity vector (from the primal)')
print(n1.zerosum(y=Y)[1])
print('Price vector (from the dual)')
print(n1.zerosum(y=Y, dual=True)[1])
```

```

Value of the game with y = 2
-0.2400000009785035
Intensity vector (from the primal)
[0.32 0.28 0.4 ]
Price vector (from the dual)
[4.00e-01 3.20e-01 2.80e-01 2.54e-10]

```

```

numb_grid = 100
y_grid = np.linspace(0.4, 2.1, numb_grid)

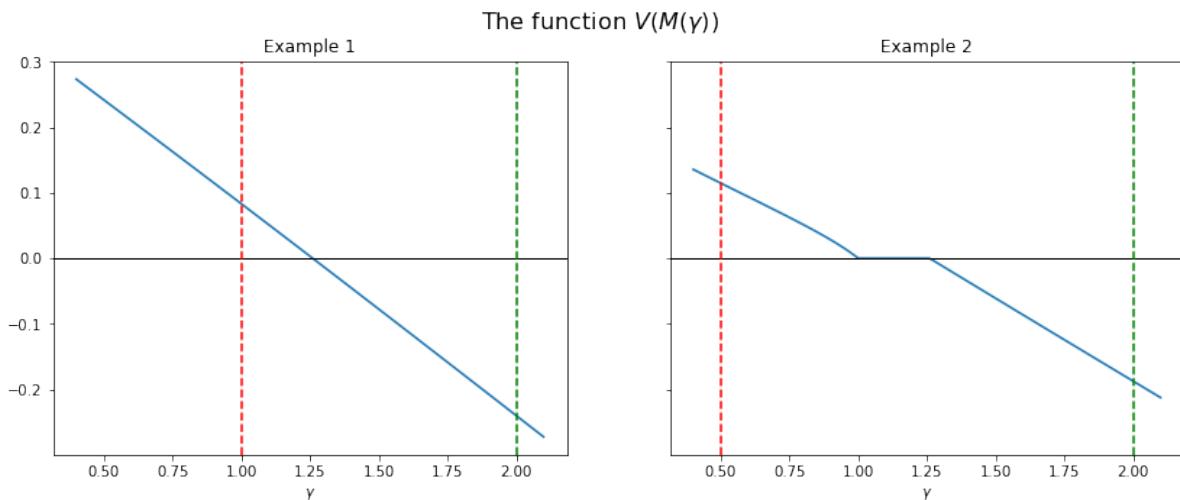
value_ex1_grid = np.asarray([n1.zerosum(y=y_grid[i])[0]
                            for i in range(numb_grid)])
value_ex2_grid = np.asarray([n2.zerosum(y=y_grid[i])[0]
                            for i in range(numb_grid)])

fig, axes = plt.subplots(1, 2, figsize=(14, 5), sharey=True)
fig.suptitle(r'The function $V(M(\gamma))$', fontsize=16)

for ax, grid, N, i in zip(axes, (value_ex1_grid, value_ex2_grid),
                          (n1, n2), (1, 2)):
    ax.plot(y_grid, grid)
    ax.set(title=f'Example {i}', xlabel='$\gamma$')
    ax.axhline(0, c='k', lw=1)
    ax.axvline(N.bounds()[0], c='r', ls='--', label='lower bound')
    ax.axvline(N.bounds()[1], c='g', ls='--', label='upper bound')

plt.show()

```



The *expansion* method implements the bisection algorithm for  $\alpha_0$  (and uses the primal LP problem for  $x_0$ )

```

a_0, x, p = n1.expansion()
print(f'a_0 = {a_0}')
print(f'x_0 = {x}')
print(f'The corresponding p from the dual = {p}')

```

```

a_0 = 1.2599210478365421
x_0 = [0.33 0.26 0.41]

```

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```
The corresponding p from the dual = [4.13e-01 3.27e-01 2.60e-01 1.82e-10]
```

The *interest* method implements the bisection algorithm for  $\beta_0$  (and uses the dual LP problem for  $p_0$ )

```
β_0, x, p = n1.interest()
print(f'β_0 = {β_0}')
print(f'p_0 = {p}')
print(f'The corresponding x from the primal = {x}')
```

```
β_0 = 1.2599210478365421
p_0 = [4.13e-01 3.27e-01 2.60e-01 1.82e-10]
The corresponding x from the primal = [0.33 0.26 0.41]
```

Of course, when  $\gamma^*$  is unique, it is irrelevant which one of the two methods we use – both work.

In particular, as will be shown below, in case of an irreducible  $(A, B)$  (like in Example 1), the maximal and minimal roots of  $V(M(\gamma))$  necessarily coincide implying a “full duality” result, i.e.  $\alpha_0 = \beta_0 = \gamma^*$  so that the expansion (and interest) rate  $\gamma^*$  is unique.

### 18.5.3 Uniqueness and Irreducibility

As an illustration, compute first the maximal and minimal roots of  $V(M(\cdot))$  for our Example 2 that has a reducible input-output pair  $(A, B)$

```
a_0, x, p = n2.expansion()
print(f'a_0 = {a_0}')
print(f'x_0 = {x}')
print(f'The corresponding p from the dual = {p}')
```

```
a_0 = 1.1343201892450452
x_0 = [1.67e-11 1.84e-11 3.24e-01 2.61e-01 4.15e-01]
The corresponding p from the dual = [5.04e-01 4.96e-01 2.97e-12 2.24e-12 3.08e-12
-3.56e-12]
```

```
β_0, x, p = n2.interest()
print(f'β_0 = {β_0}')
print(f'p_0 = {p}')
print(f'The corresponding x from the primal = {x}')
```

```
β_0 = 1.2579826647415757
p_0 = [5.11e-01 4.89e-01 2.73e-08 2.17e-08 1.88e-08 2.66e-09]
The corresponding x from the primal = [1.61e-09 1.65e-09 3.27e-01 2.60e-01 4.12e-
-01]
```

As we can see, with a reducible  $(A, B)$ , the roots found by the bisection algorithms might differ, so there might be multiple  $\gamma^*$  that make the value of the game with  $M(\gamma^*)$  zero. (see the figure above).

Indeed, although the von Neumann theorem assures existence of the equilibrium, Assumptions I and II are not sufficient for uniqueness. Nonetheless, Kemeny et al. (1967) show that there are at most finitely many economic solutions, meaning that there are only finitely many  $\gamma^*$  that satisfy  $V(M(\gamma^*)) = 0$  and  $x_0^T B p_0 > 0$  and that for each such  $\gamma_i^*$ , there is a self-contained part of the economy (a sub-economy) that in equilibrium can expand independently with the expansion coefficient  $\gamma_i^*$ .

The following theorem (see Theorem 9.10. in Gale [Gal89]) asserts that imposing irreducibility is sufficient for uniqueness of  $(\gamma^*, x_0, p_0)$ .

**Theorem II:** Adopt the conditions of Theorem 1. If the economy  $(A, B)$  is irreducible, then  $\gamma^* = \alpha_0 = \beta_0$ .

### 18.5.4 A Special Case

There is a special  $(A, B)$  that allows us to simplify the solution method significantly by invoking the powerful Perron-Frobenius theorem for non-negative matrices.

**Definition:** We call an economy *simple* if it satisfies

- $n = m$
- Each activity produces exactly one good
- Each good is produced by one and only one activity.

These assumptions imply that  $B = I_n$ , i.e., that  $B$  can be written as an identity matrix (possibly after reshuffling its rows and columns).

The simple model has the following special property (Theorem 9.11. in Gale [Gal89]): if  $x_0$  and  $\alpha_0 > 0$  solve the TEP with  $(A, I_n)$ , then

$$x_0^T = \alpha_0 x_0^T A \quad \Leftrightarrow \quad x_0^T A = \left( \frac{1}{\alpha_0} \right) x_0^T$$

The latter shows that  $1/\alpha_0$  is a positive eigenvalue of  $A$  and  $x_0$  is the corresponding non-negative left eigenvector.

The classic result of **Perron and Frobenius** implies that a non-negative matrix has a non-negative eigenvalue-eigenvector pair.

Moreover, if  $A$  is irreducible, then the optimal intensity vector  $x_0$  is positive and *unique* up to multiplication by a positive scalar.

Suppose that  $A$  is reducible with  $k$  irreducible subsets  $S_1, \dots, S_k$ . Let  $A_i$  be the submatrix corresponding to  $S_i$  and let  $\alpha_i$  and  $\beta_i$  be the associated expansion and interest factors, respectively. Then we have

$$\alpha_0 = \max_i \{\alpha_i\} \quad \text{and} \quad \beta_0 = \min_i \{\beta_i\}$$

## **Part III**

# **Introduction to Dynamics**



## DYNAMICS IN ONE DIMENSION

### Contents

- *Dynamics in One Dimension*
  - *Overview*
  - *Some Definitions*
  - *Graphical Analysis*
  - *Exercises*
  - *Solutions*

## 19.1 Overview

In this lecture we give a quick introduction to discrete time dynamics in one dimension.

In one-dimensional models, the state of the system is described by a single variable.

Although most interesting dynamic models have two or more state variables, the one-dimensional setting is a good place to learn the foundations of dynamics and build intuition.

Let's start with some standard imports:

```
%matplotlib inline
import matplotlib.pyplot as plt
plt.rcParams["figure.figsize"] = (11, 5) #set default figure size
import numpy as np
```

## 19.2 Some Definitions

This section sets out the objects of interest and the kinds of properties we study.

### 19.2.1 Difference Equations

A **time homogeneous first order difference equation** is an equation of the form

$$x_{t+1} = g(x_t) \quad (19.1)$$

where  $g$  is a function from some subset  $S$  of  $\mathbb{R}$  to itself.

Here  $S$  is called the **state space** and  $x$  is called the **state variable**.

In the definition,

- time homogeneity means that  $g$  is the same at each time  $t$
- first order means dependence on only one lag (i.e., earlier states such as  $x_{t-1}$  do not enter into (19.1)).

If  $x_0 \in S$  is given, then (19.1) recursively defines the sequence

$$x_0, \quad x_1 = g(x_0), \quad x_2 = g(x_1) = g(g(x_0)), \quad \text{etc.} \quad (19.2)$$

This sequence is called the **trajectory** of  $x_0$  under  $g$ .

If we define  $g^n$  to be  $n$  compositions of  $g$  with itself, then we can write the trajectory more simply as  $x_t = g^t(x_0)$  for  $t \geq 0$ .

### 19.2.2 Example: A Linear Model

One simple example is the **linear difference equation**

$$x_{t+1} = ax_t + b, \quad S = \mathbb{R}$$

where  $a, b$  are fixed constants.

In this case, given  $x_0$ , the trajectory (19.2) is

$$x_0, \quad ax_0 + b, \quad a^2x_0 + ab + b, \quad \text{etc.} \quad (19.3)$$

Continuing in this way, and using our knowledge of *geometric series*, we find that, for any  $t \geq 0$ ,

$$x_t = a^t x_0 + b \frac{1 - a^t}{1 - a} \quad (19.4)$$

This is about all we need to know about the linear model.

We have an exact expression for  $x_t$  for all  $t$  and hence a full understanding of the dynamics.

Notice in particular that  $|a| < 1$ , then, by (19.4), we have

$$x_t \rightarrow \frac{b}{1 - a} \text{ as } t \rightarrow \infty \quad (19.5)$$

regardless of  $x_0$

This is an example of what is called global stability, a topic we return to below.

### 19.2.3 Example: A Nonlinear Model

In the linear example above, we obtained an exact analytical expression for  $x_t$  in terms of arbitrary  $t$  and  $x_0$ .

This made analysis of dynamics very easy.

When models are nonlinear, however, the situation can be quite different.

For example, recall how we [previously studied](#) the law of motion for the Solow growth model, a simplified version of which is

$$k_{t+1} = szk_t^\alpha + (1 - \delta)k_t \quad (19.6)$$

Here  $k$  is capital stock and  $s, z, \alpha, \delta$  are positive parameters with  $0 < \alpha, \delta < 1$ .

If you try to iterate like we did in (19.3), you will find that the algebra gets messy quickly.

Analyzing the dynamics of this model requires a different method (see below).

### 19.2.4 Stability

A **steady state** of the difference equation  $x_{t+1} = g(x_t)$  is a point  $x^*$  in  $S$  such that  $x^* = g(x^*)$ .

In other words,  $x^*$  is a **fixed point** of the function  $g$  in  $S$ .

For example, for the linear model  $x_{t+1} = ax_t + b$ , you can use the definition to check that

- $x^* := b/(1 - a)$  is a steady state whenever  $a \neq 1$ .
- if  $a = 1$  and  $b = 0$ , then every  $x \in \mathbb{R}$  is a steady state.
- if  $a = 1$  and  $b \neq 0$ , then the linear model has no steady state in  $\mathbb{R}$ .

A steady state  $x^*$  of  $x_{t+1} = g(x_t)$  is called **globally stable** if, for all  $x_0 \in S$ ,

$$x_t = g^t(x_0) \rightarrow x^* \text{ as } t \rightarrow \infty$$

For example, in the linear model  $x_{t+1} = ax_t + b$  with  $a \neq 1$ , the steady state  $x^*$

- is globally stable if  $|a| < 1$  and
- fails to be globally stable otherwise.

This follows directly from (19.4).

A steady state  $x^*$  of  $x_{t+1} = g(x_t)$  is called **locally stable** if there exists an  $\epsilon > 0$  such that

$$|x_0 - x^*| < \epsilon \implies x_t = g^t(x_0) \rightarrow x^* \text{ as } t \rightarrow \infty$$

Obviously every globally stable steady state is also locally stable.

We will see examples below where the converse is not true.

## 19.3 Graphical Analysis

As we saw above, analyzing the dynamics for nonlinear models is nontrivial.

There is no single way to tackle all nonlinear models.

However, there is one technique for one-dimensional models that provides a great deal of intuition.

This is a graphical approach based on **45 degree diagrams**.

Let's look at an example: the Solow model with dynamics given in (19.6).

We begin with some plotting code that you can ignore at first reading.

The function of the code is to produce 45 degree diagrams and time series plots.

```
def subplots(fs):
    "Custom subplots with axes through the origin"
    fig, ax = plt.subplots(figsize=fs)

    # Set the axes through the origin
    for spine in ['left', 'bottom']:
        ax.spines[spine].set_position('zero')
        ax.spines[spine].set_color('green')
    for spine in ['right', 'top']:
        ax.spines[spine].set_color('none')

    return fig, ax

def plot45(g, xmin, xmax, x0, num_arrows=6, var='x'):

    xgrid = np.linspace(xmin, xmax, 200)

    fig, ax = subplots((6.5, 6))
    ax.set_xlim(xmin, xmax)
    ax.set_ylim(xmin, xmax)

    hw = (xmax - xmin) * 0.01
    hl = 2 * hw
    arrow_args = dict(fc="k", ec="k", head_width=hw,
                      length_includes_head=True, lw=1,
                      alpha=0.6, head_length=hl)

    ax.plot(xgrid, g(xgrid), 'b-', lw=2, alpha=0.6, label='g')
    ax.plot(xgrid, xgrid, 'k-', lw=1, alpha=0.7, label='45')

    x = x0
    xticks = [xmin]
    xtick_labels = [xmin]

    for i in range(num_arrows):
        if i == 0:
            ax.arrow(x, 0.0, g(x), 0.0, **arrow_args) # x, y, dx, dy
        else:
            ax.arrow(x, x, g(x) - x, g(x) - x, **arrow_args)
            ax.plot((x, x), (0, x), 'k', ls='dotted')

    ax.arrow(x, g(x), g(x) - x, 0, **arrow_args)
```

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(continued from previous page)

```

xticks.append(x)
xtick_labels.append(r'$\{}_t\${}'.format(var, str(i)))

x = g(x)
xticks.append(x)
xtick_labels.append(r'$\{}_{t+1}\${}'.format(var, str(i+1)))
ax.plot((x, x), (0, x), 'k-', ls='dotted')

xticks.append(xmax)
xtick_labels.append(xmax)
ax.set_xticks(xticks)
ax.set_yticks(xticks)
ax.set_xticklabels(xtick_labels)
ax.set_yticklabels(xtick_labels)

bbox = (0., 1.04, 1., .104)
legend_args = {'bbox_to_anchor': bbox, 'loc': 'upper right'}

ax.legend(ncol=2, frameon=False, **legend_args, fontsize=14)
plt.show()

def ts_plot(g, xmin, xmax, x0, ts_length=6, var='x'):
    fig, ax = subplots((7, 5.5))
    ax.set_xlim(xmin, xmax)
    ax.set_xlabel(r'$t$', fontsize=14)
    ax.set_ylabel(r'$\{}_t\${}'.format(var), fontsize=14)
    x = np.empty(ts_length)
    x[0] = x0
    for t in range(ts_length-1):
        x[t+1] = g(x[t])
    ax.plot(range(ts_length),
            x,
            'bo-',
            alpha=0.6,
            lw=2,
            label=r'$\{}_t\${}'.format(var))
    ax.legend(loc='best', fontsize=14)
    ax.set_xticks(range(ts_length))
    plt.show()

```

Let's create a 45 degree diagram for the Solow model with a fixed set of parameters

```
A, s, alpha, delta = 2, 0.3, 0.3, 0.4
```

Here's the update function corresponding to the model.

```

def g(k):
    return A * s * k**alpha + (1 - delta) * k

```

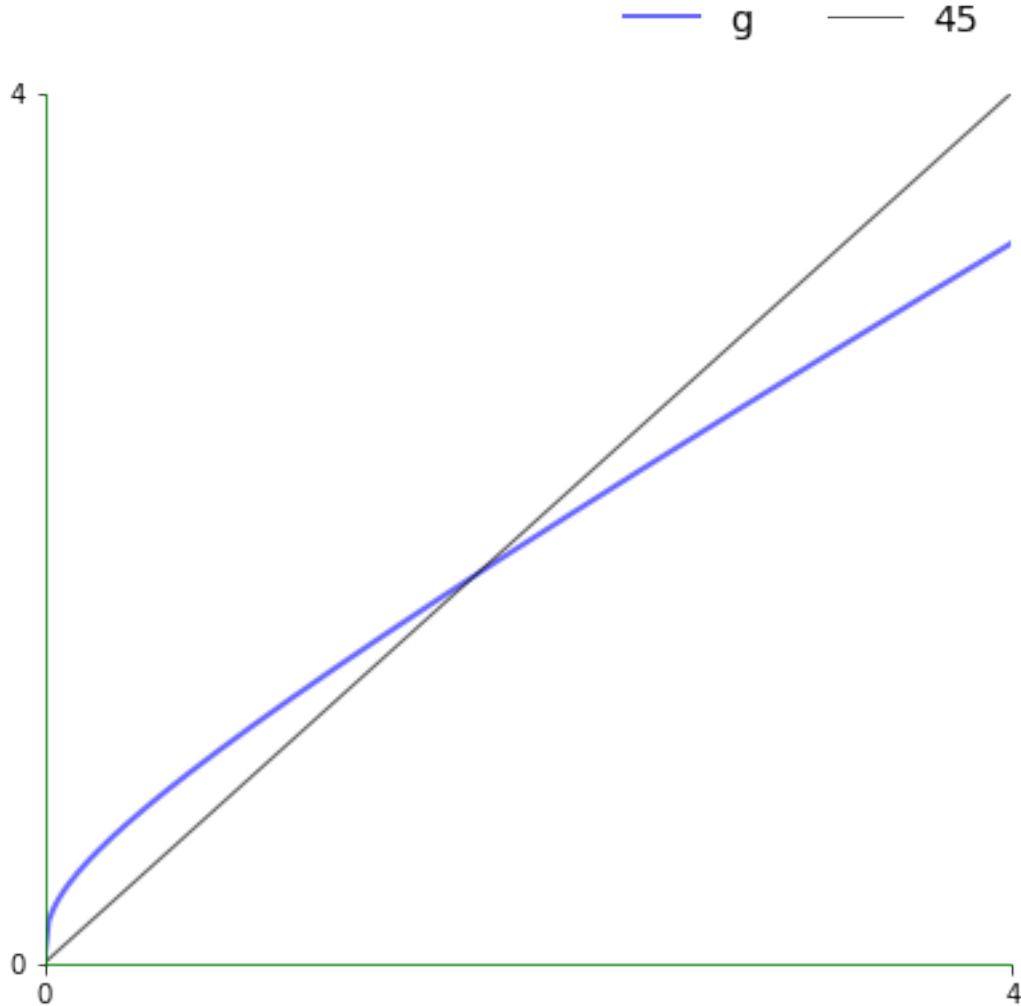
Here is the 45 degree plot.

```

xmin, xmax = 0, 4 # Suitable plotting region.

plot45(g, xmin, xmax, 0, num_arrows=0)

```



The plot shows the function  $g$  and the 45 degree line.

Think of  $k_t$  as a value on the horizontal axis.

To calculate  $k_{t+1}$ , we can use the graph of  $g$  to see its value on the vertical axis.

Clearly,

- If  $g$  lies above the 45 degree line at this point, then we have  $k_{t+1} > k_t$ .
- If  $g$  lies below the 45 degree line at this point, then we have  $k_{t+1} < k_t$ .
- If  $g$  hits the 45 degree line at this point, then we have  $k_{t+1} = k_t$ , so  $k_t$  is a steady state.

For the Solow model, there are two steady states when  $S = \mathbb{R}_+ = [0, \infty)$ .

- the origin  $k = 0$
- the unique positive number such that  $k = szk^\alpha + (1 - \delta)k$ .

By using some algebra, we can show that in the second case, the steady state is

$$k^* = \left( \frac{sz}{\delta} \right)^{1/(1-\alpha)}$$

### 19.3.1 Trajectories

By the preceding discussion, in regions where  $g$  lies above the 45 degree line, we know that the trajectory is increasing.

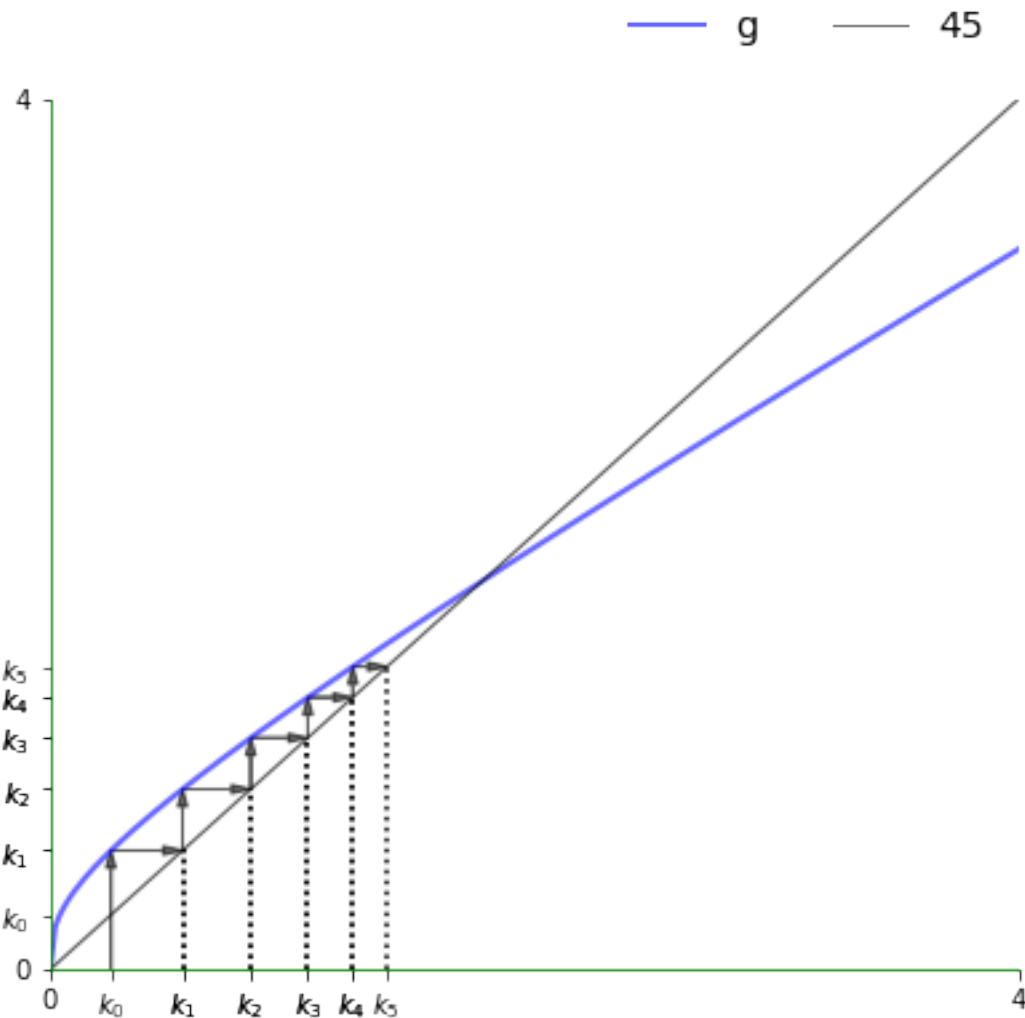
The next figure traces out a trajectory in such a region so we can see this more clearly.

The initial condition is  $k_0 = 0.25$ .

```
k0 = 0.25

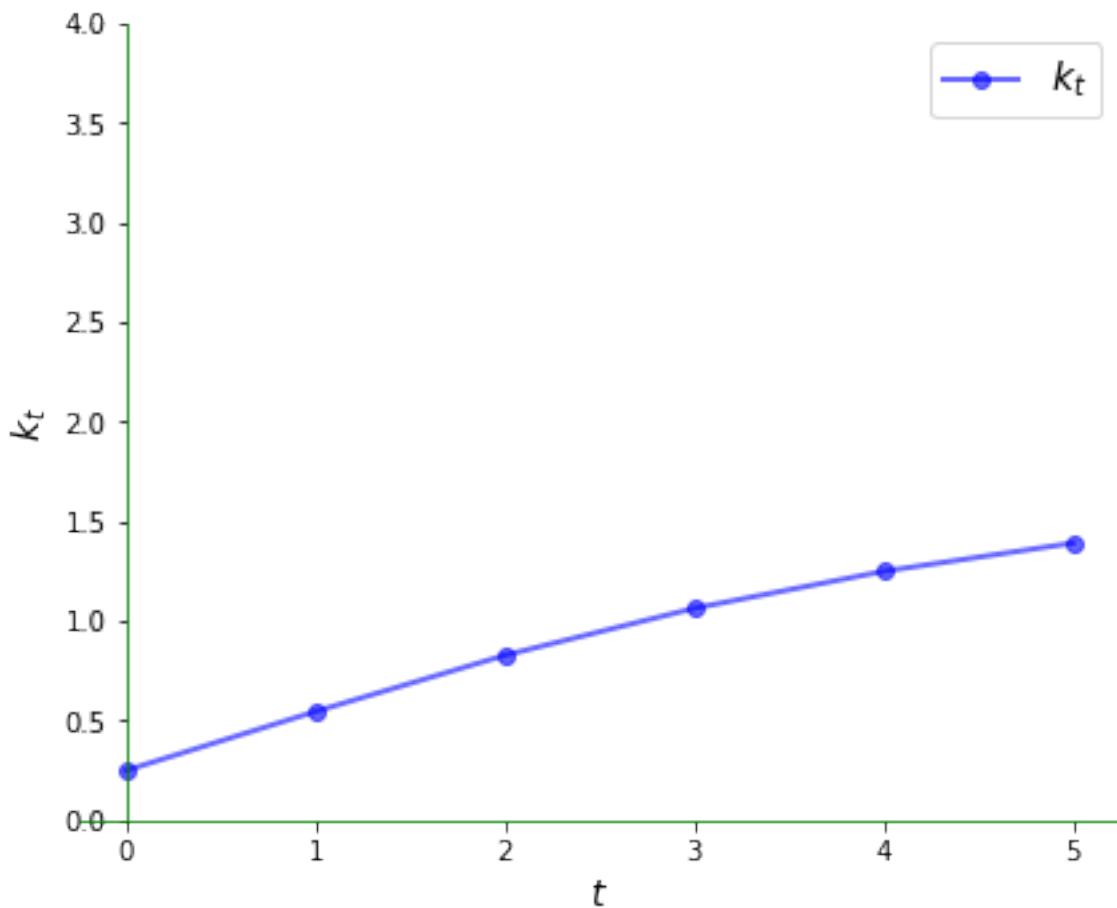
plot45(g, xmin, xmax, k0, num_arrows=5, var='k')
```

```
/tmp/ipykernel_44418/2261905364.py:50: UserWarning: linestyle is redundantly
  ↪defined by the 'linestyle' keyword argument and the fmt string "k-"
  ↪linestyle='-'.
    ax.plot((x, x), (0, x), 'k-', ls='dotted')
```



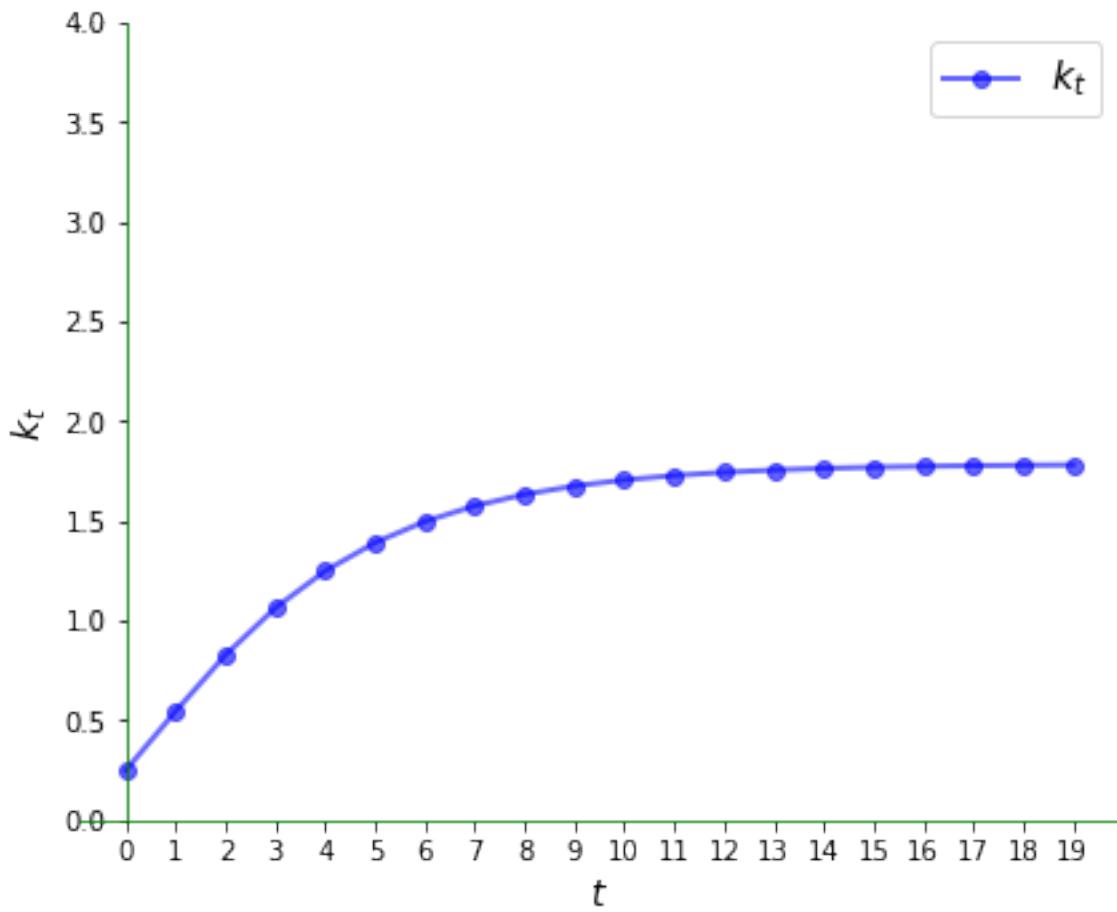
We can plot the time series of capital corresponding to the figure above as follows:

```
ts_plot(g, xmin, xmax, k0, var='k')
```



Here's a somewhat longer view:

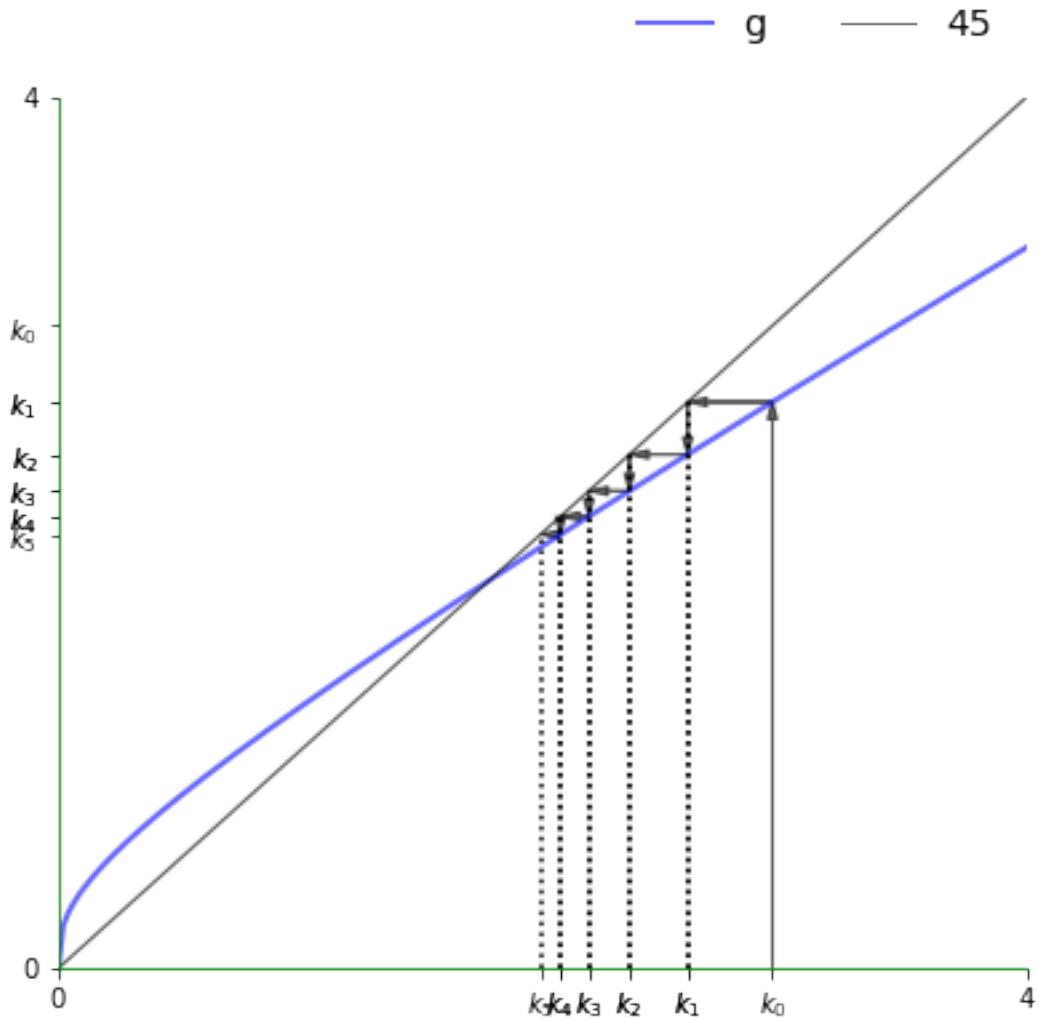
```
ts_plot(g, xmin, xmax, k0, ts_length=20, var='k')
```



When capital stock is higher than the unique positive steady state, we see that it declines:

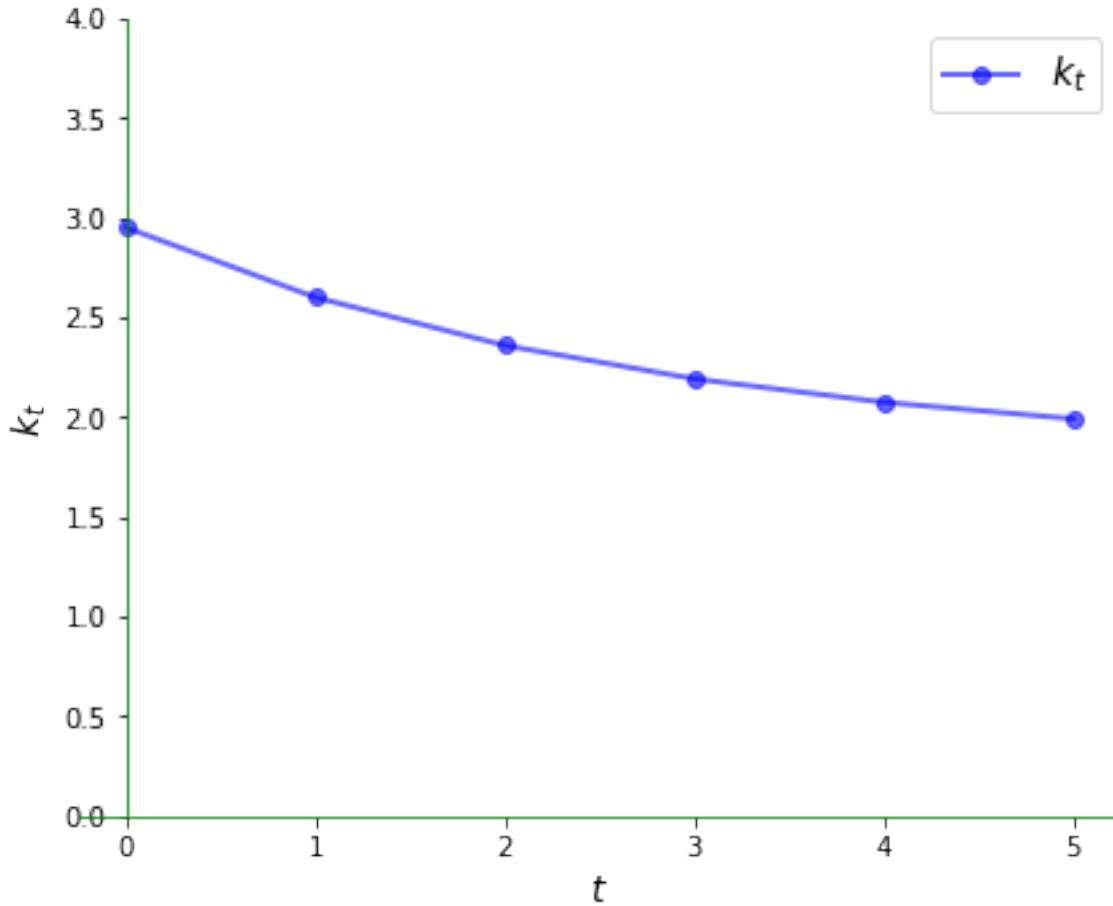
```
k0 = 2.95
plot45(g, xmin, xmax, k0, num_arrows=5, var='k')
```

```
/tmp/ipykernel_44418/2261905364.py:50: UserWarning: linestyle is redundantly
  defined by the 'linestyle' keyword argument and the fmt string "k-"
  (→
  linestyle='-' ). The keyword argument will take precedence.
    ax.plot((x, x), (0, x), 'k-', ls='dotted')
```



Here is the time series:

```
ts_plot(g, xmin, xmax, k0, var='k')
```



### 19.3.2 Complex Dynamics

The Solow model is nonlinear but still generates very regular dynamics.

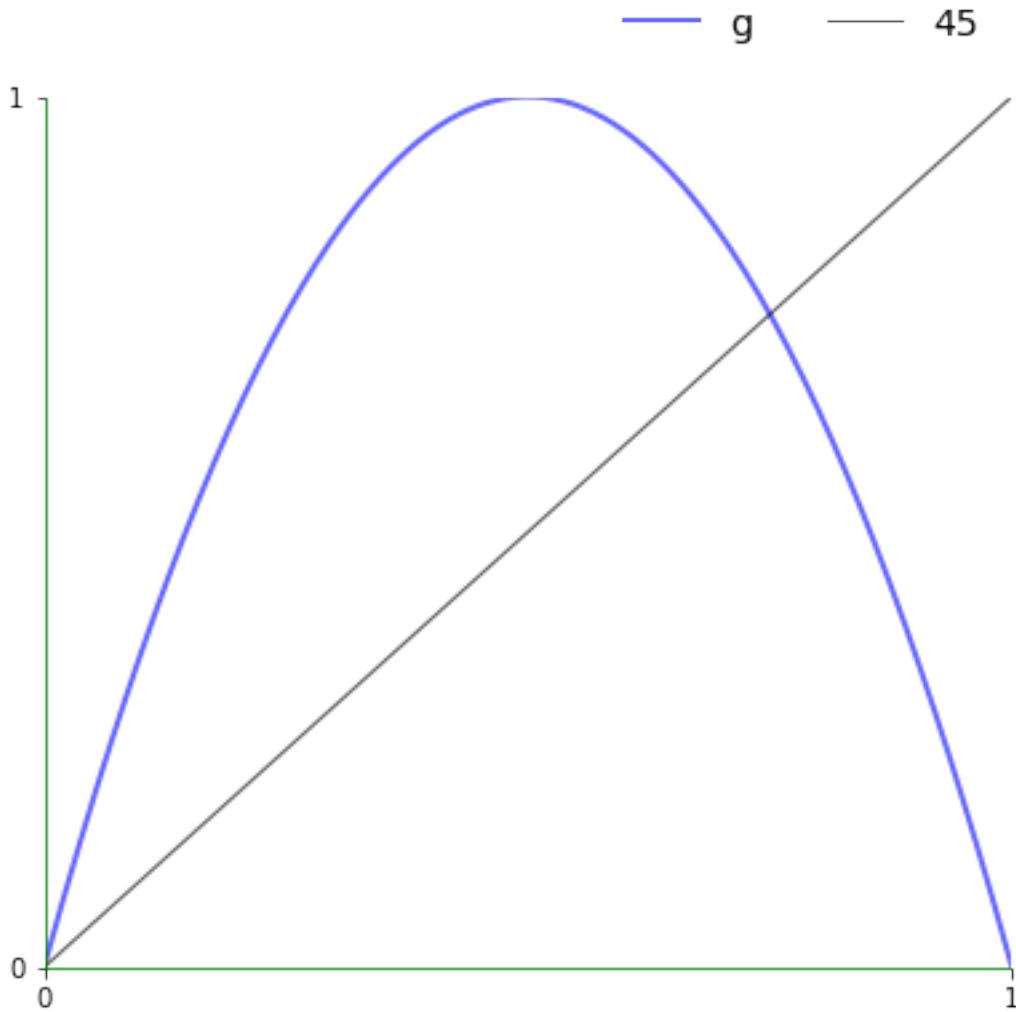
One model that generates irregular dynamics is the **quadratic map**

$$g(x) = 4x(1 - x), \quad x \in [0, 1]$$

Let's have a look at the 45 degree diagram.

```
xmin, xmax = 0, 1
g = lambda x: 4 * x * (1 - x)

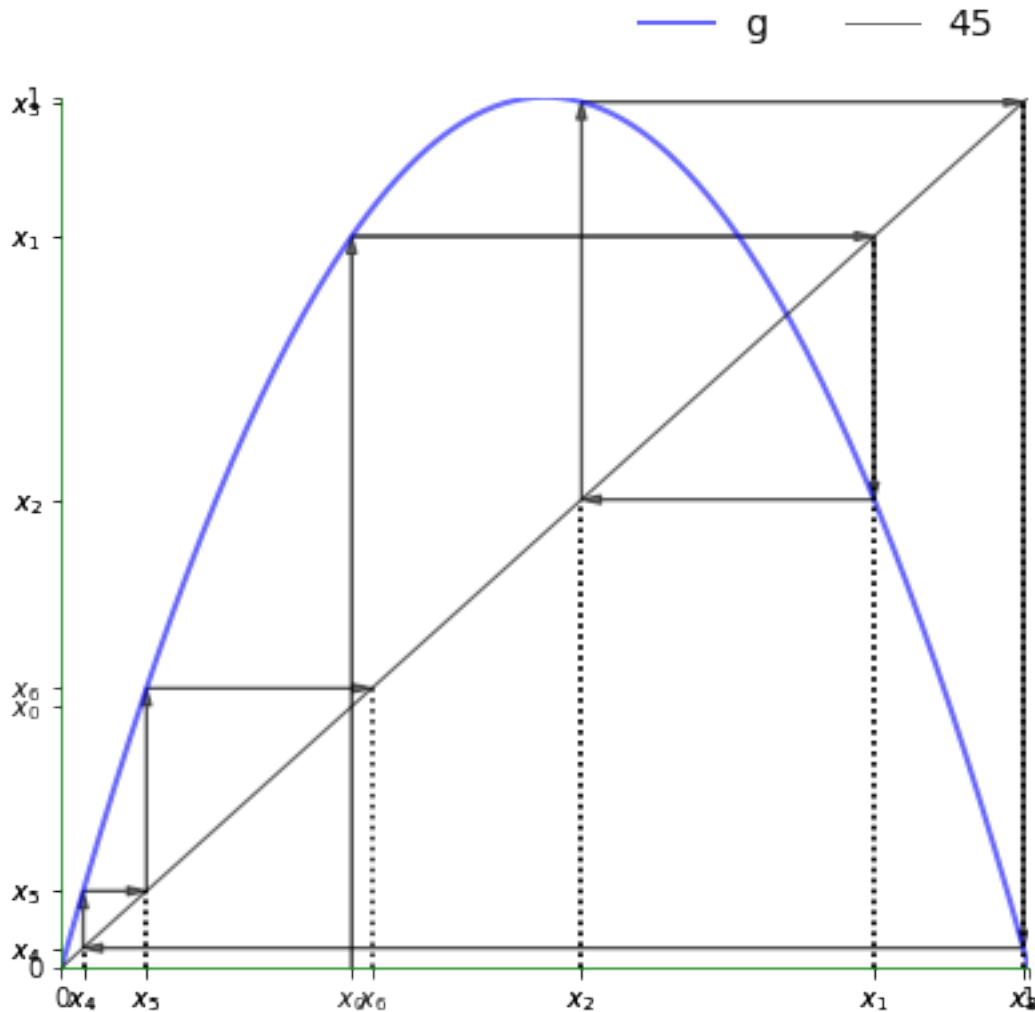
x0 = 0.3
plot45(g, xmin, xmax, x0, num_arrows=0)
```



Now let's look at a typical trajectory.

```
plot45(g, xmin, xmax, x0, num_arrows=6)
```

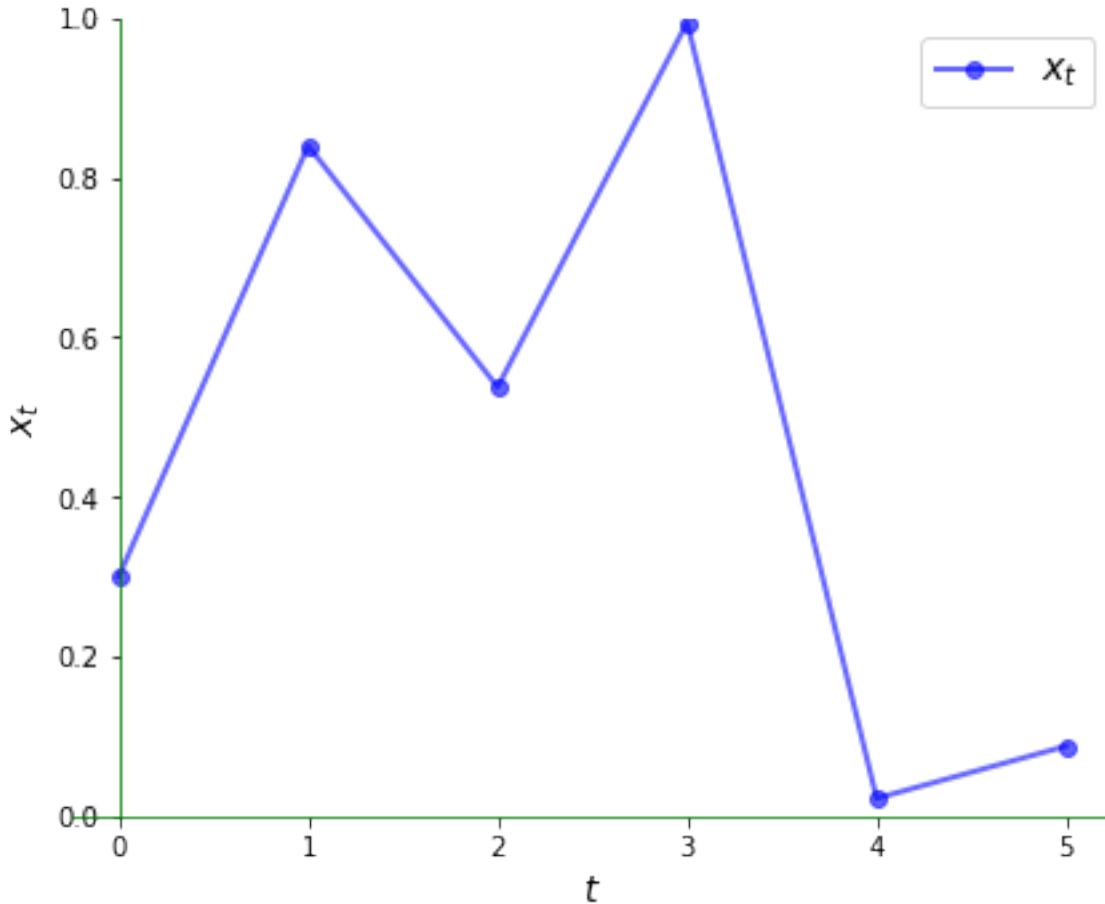
```
/tmp/ipykernel_44418/2261905364.py:50: UserWarning: linestyle is redundantly defined by the 'linestyle' keyword argument and the fmt string "k-". The keyword argument will take precedence.  
ax.plot((x, x), (0, x), 'k-', ls='dotted')
```



Notice how irregular it is.

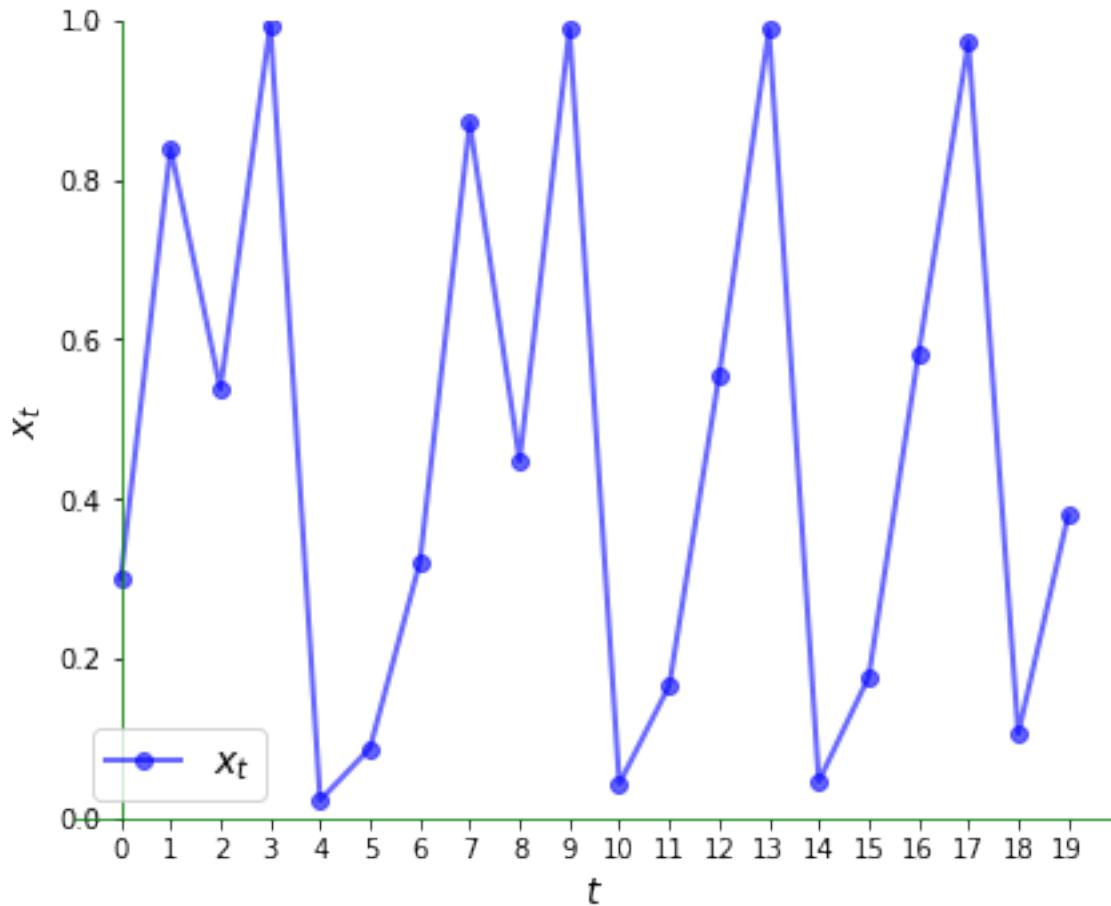
Here is the corresponding time series plot.

```
ts_plot(g, xmin, xmax, x0, ts_length=6)
```



The irregularity is even clearer over a longer time horizon:

```
ts_plot(g, xmin, xmax, x0, ts_length=20)
```



## 19.4 Exercises

### 19.4.1 Exercise 1

Consider again the linear model  $x_{t+1} = ax_t + b$  with  $a \neq 1$ .

The unique steady state is  $b/(1-a)$ .

The steady state is globally stable if  $|a| < 1$ .

Try to illustrate this graphically by looking at a range of initial conditions.

What differences do you notice in the cases  $a \in (-1, 0)$  and  $a \in (0, 1)$ ?

Use  $a = 0.5$  and then  $a = -0.5$  and study the trajectories

Set  $b = 1$  throughout.

## 19.5 Solutions

### 19.5.1 Exercise 1

We will start with the case  $a = 0.5$ .

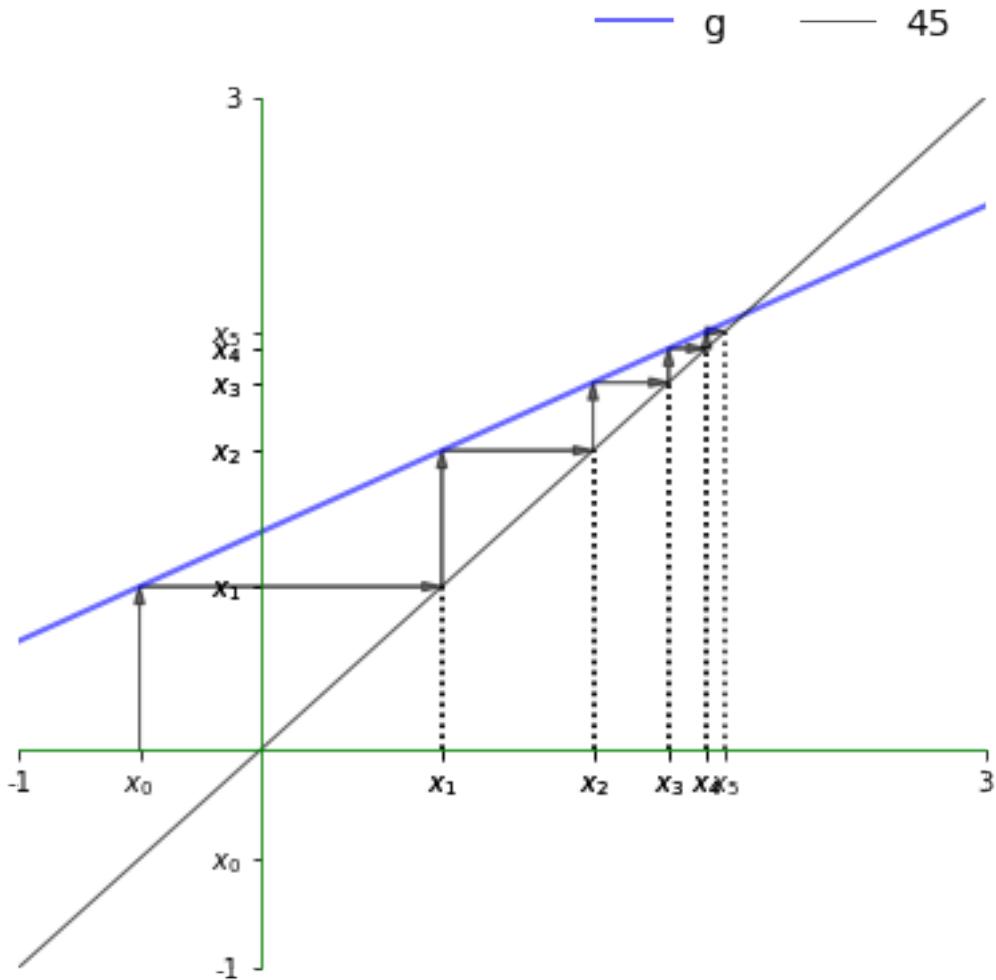
Let's set up the model and plotting region:

```
a, b = 0.5, 1
xmin, xmax = -1, 3
g = lambda x: a * x + b
```

Now let's plot a trajectory:

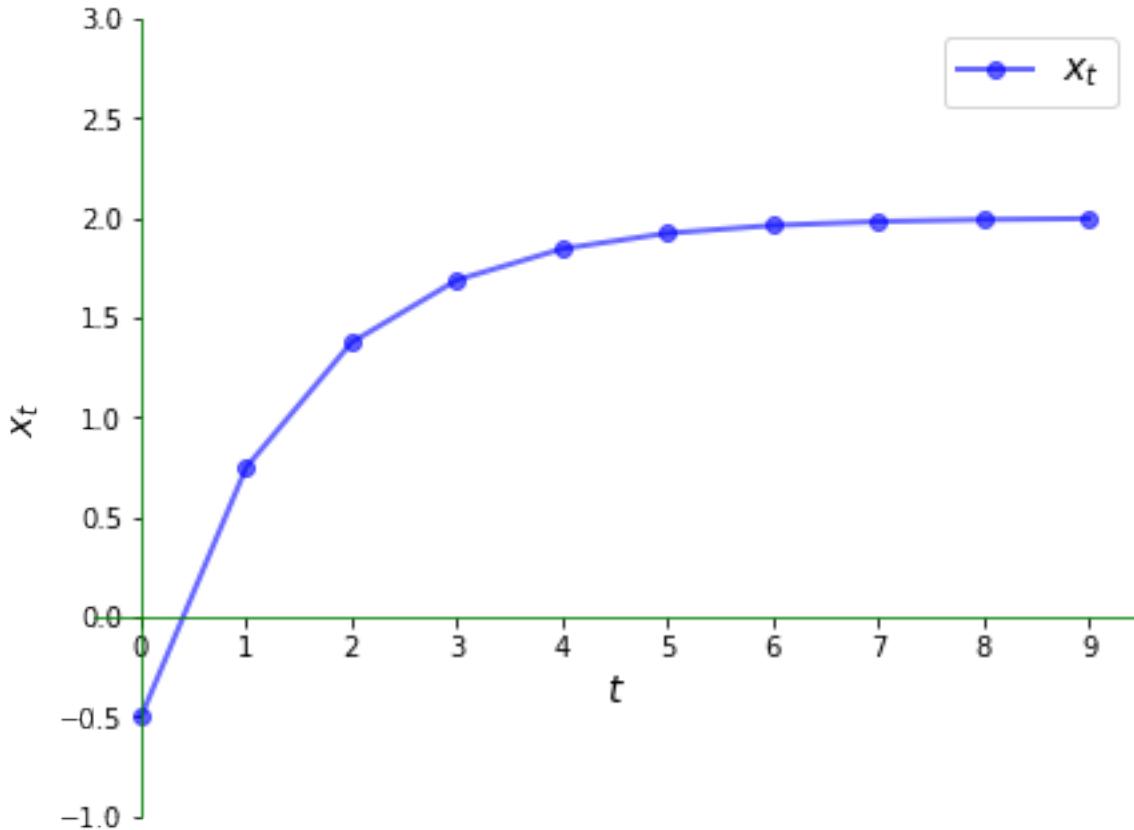
```
x0 = -0.5
plot45(g, xmin, xmax, x0, num_arrows=5)
```

```
/tmp/ipykernel_44418/2261905364.py:50: UserWarning: linestyle is redundantly
  ↪defined by the 'linestyle' keyword argument and the fmt string "k-" (->)
  ↪linestyle='-''. The keyword argument will take precedence.
    ax.plot((x, x), (0, x), 'k-', ls='dotted')
```



Here is the corresponding time series, which converges towards the steady state.

```
ts_plot(g, xmin, xmax, x0, ts_length=10)
```



Now let's try  $a = -0.5$  and see what differences we observe.

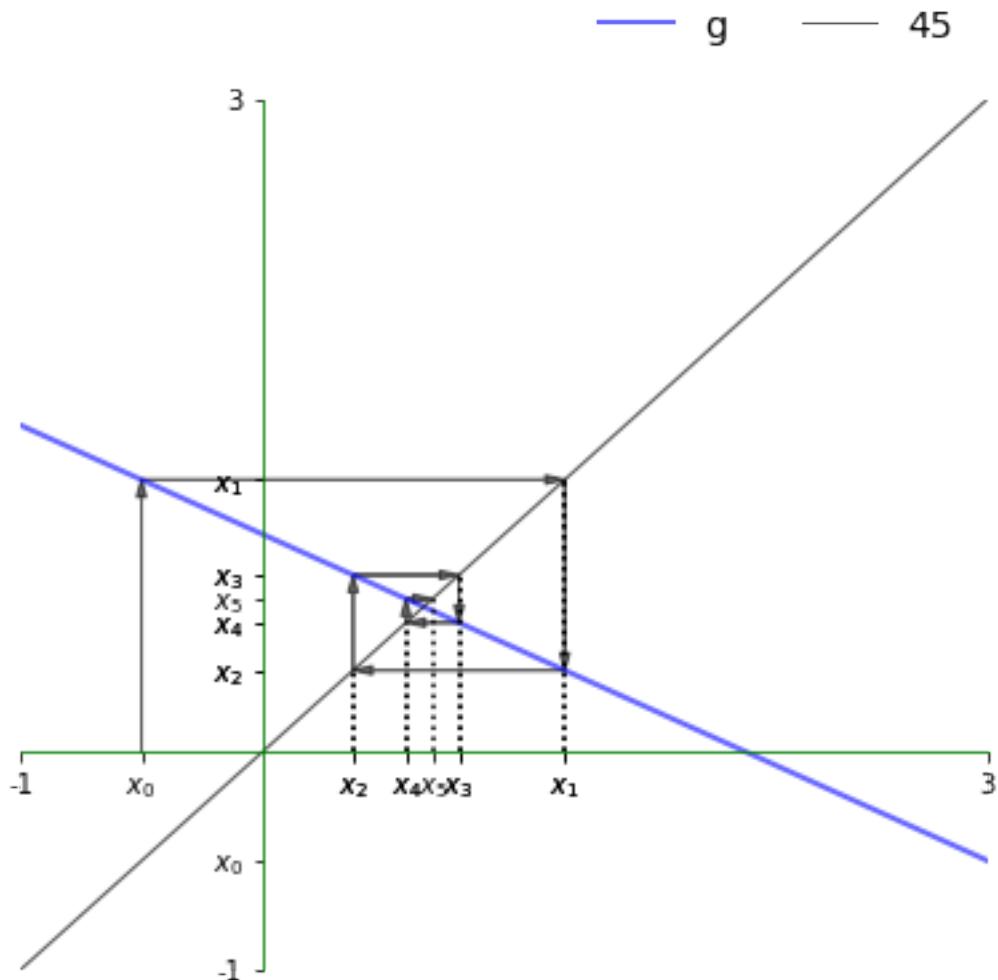
Let's set up the model and plotting region:

```
a, b = -0.5, 1
xmin, xmax = -1, 3
g = lambda x: a * x + b
```

Now let's plot a trajectory:

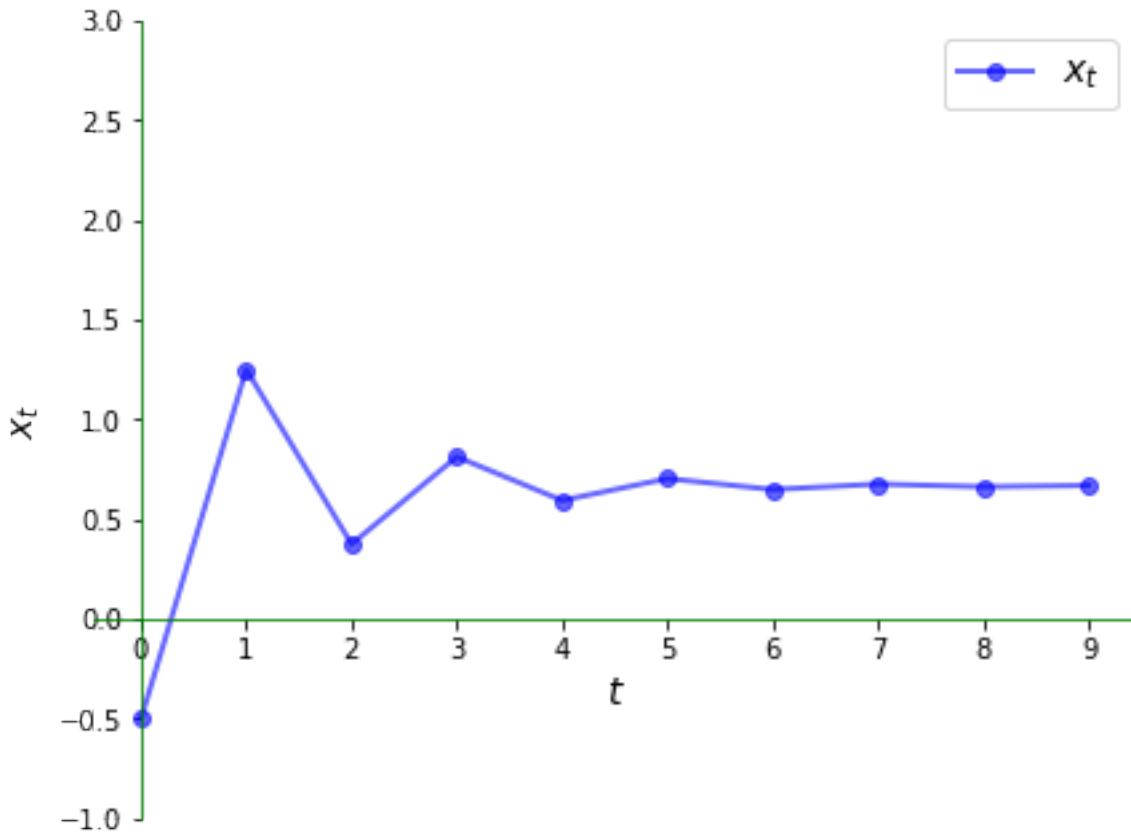
```
x0 = -0.5
plot45(g, xmin, xmax, x0, num_arrows=5)
```

```
/tmp/ipykernel_44418/2261905364.py:50: UserWarning: linestyle is redundantly
defined by the 'linestyle' keyword argument and the fmt string "k-" (->_
 linestyle='-' ). The keyword argument will take precedence.
ax.plot((x, x), (0, x), 'k-', ls='dotted')
```



Here is the corresponding time series, which converges towards the steady state.

```
ts_plot(g, xmin, xmax, x0, ts_length=10)
```



Once again, we have convergence to the steady state but the nature of convergence differs.

In particular, the time series jumps from above the steady state to below it and back again.

In the current context, the series is said to exhibit **damped oscillations**.

## AR1 PROCESSES

### Contents

- *AR1 Processes*
  - *Overview*
  - *The AR(1) Model*
  - *Stationarity and Asymptotic Stability*
  - *Ergodicity*
  - *Exercises*
  - *Solutions*

### 20.1 Overview

In this lecture we are going to study a very simple class of stochastic models called AR(1) processes.

These simple models are used again and again in economic research to represent the dynamics of series such as

- labor income
- dividends
- productivity, etc.

AR(1) processes can take negative values but are easily converted into positive processes when necessary by a transformation such as exponentiation.

We are going to study AR(1) processes partly because they are useful and partly because they help us understand important concepts.

Let's start with some imports:

```
import numpy as np
%matplotlib inline
import matplotlib.pyplot as plt
plt.rcParams["figure.figsize"] = (11, 5) #set default figure size
```

## 20.2 The AR(1) Model

The **AR(1)** model (autoregressive model of order 1) takes the form

$$X_{t+1} = aX_t + b + cW_{t+1} \quad (20.1)$$

where  $a, b, c$  are scalar-valued parameters.

This law of motion generates a time series  $\{X_t\}$  as soon as we specify an initial condition  $X_0$ .

This is called the **state process** and the state space is  $\mathbb{R}$ .

To make things even simpler, we will assume that

- the process  $\{W_t\}$  is IID and standard normal,
- the initial condition  $X_0$  is drawn from the normal distribution  $N(\mu_0, v_0)$  and
- the initial condition  $X_0$  is independent of  $\{W_t\}$ .

### 20.2.1 Moving Average Representation

Iterating backwards from time  $t$ , we obtain

$$X_t = aX_{t-1} + b + cW_t = a^2X_{t-2} + ab + acW_{t-1} + b + cW_t = \dots$$

If we work all the way back to time zero, we get

$$X_t = a^t X_0 + b \sum_{j=0}^{t-1} a^j + c \sum_{j=0}^{t-1} a^j W_{t-j} \quad (20.2)$$

Equation (20.2) shows that  $X_t$  is a well defined random variable, the value of which depends on

- the parameters,
- the initial condition  $X_0$  and
- the shocks  $W_1, \dots, W_t$  from time  $t = 1$  to the present.

Throughout, the symbol  $\psi_t$  will be used to refer to the density of this random variable  $X_t$ .

### 20.2.2 Distribution Dynamics

One of the nice things about this model is that it's so easy to trace out the sequence of distributions  $\{\psi_t\}$  corresponding to the time series  $\{X_t\}$ .

To see this, we first note that  $X_t$  is normally distributed for each  $t$ .

This is immediate from (20.2), since linear combinations of independent normal random variables are normal.

Given that  $X_t$  is normally distributed, we will know the full distribution  $\psi_t$  if we can pin down its first two moments.

Let  $\mu_t$  and  $v_t$  denote the mean and variance of  $X_t$  respectively.

We can pin down these values from (20.2) or we can use the following recursive expressions:

$$\mu_{t+1} = a\mu_t + b \quad \text{and} \quad v_{t+1} = a^2v_t + c^2 \quad (20.3)$$

These expressions are obtained from (20.1) by taking, respectively, the expectation and variance of both sides of the equality.

In calculating the second expression, we are using the fact that  $X_t$  and  $W_{t+1}$  are independent.  
 (This follows from our assumptions and (20.2).)

Given the dynamics in (20.2) and initial conditions  $\mu_0, v_0$ , we obtain  $\mu_t, v_t$  and hence

$$\psi_t = N(\mu_t, v_t)$$

The following code uses these facts to track the sequence of marginal distributions  $\{\psi_t\}$ .

The parameters are

```
a, b, c = 0.9, 0.1, 0.5
mu, v = -3.0, 0.6 # initial conditions mu_0, v_0
```

Here's the sequence of distributions:

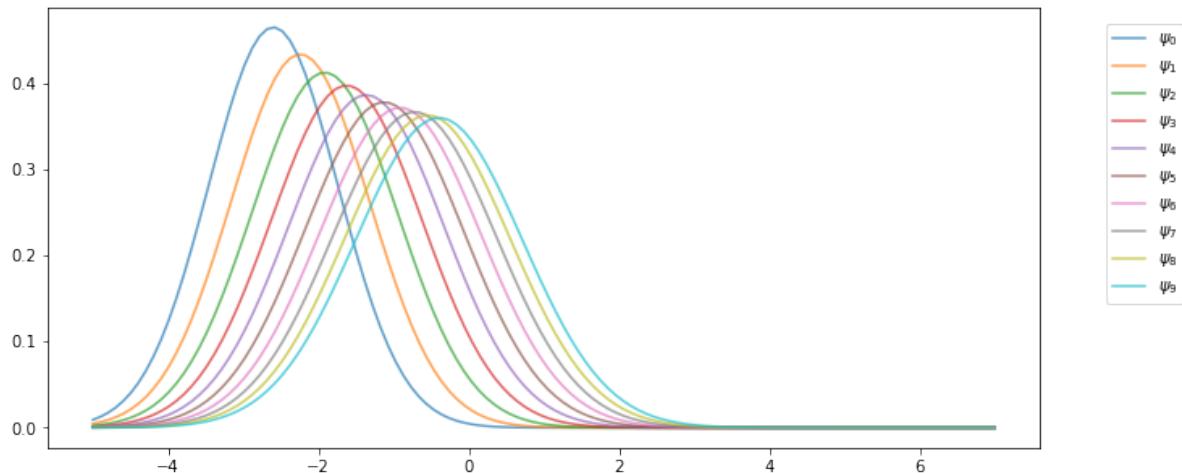
```
from scipy.stats import norm

sim_length = 10
grid = np.linspace(-5, 7, 120)

fig, ax = plt.subplots()

for t in range(sim_length):
    mu = a * mu + b
    v = a**2 * v + c**2
    ax.plot(grid, norm.pdf(grid, loc=mu, scale=np.sqrt(v)),
            label=f"\psi_{t}",
            alpha=0.7)

ax.legend(bbox_to_anchor=[1.05, 1], loc=2, borderaxespad=1)
plt.show()
```



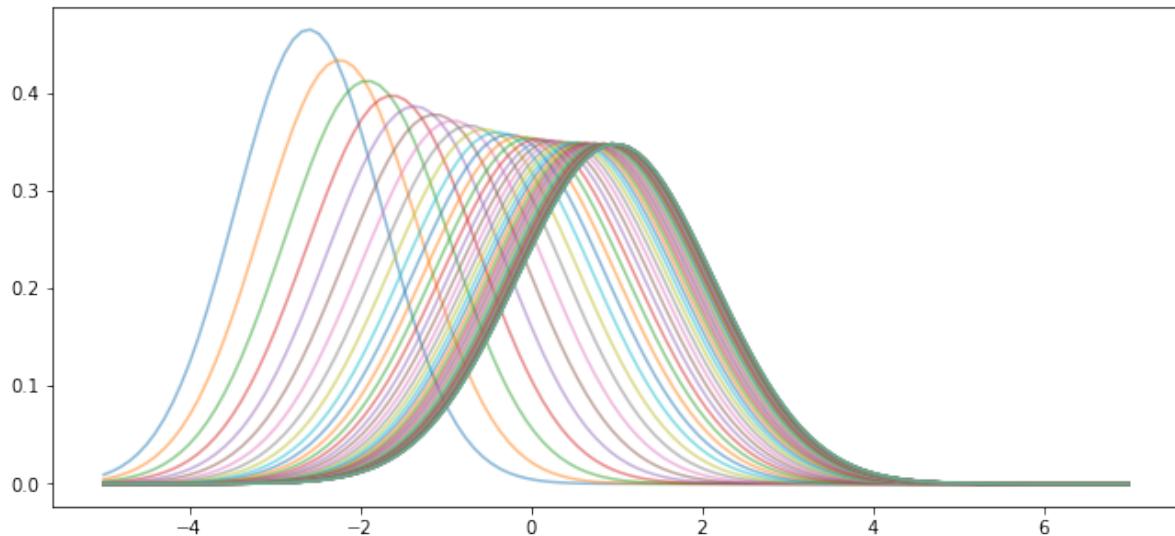
## 20.3 Stationarity and Asymptotic Stability

Notice that, in the figure above, the sequence  $\{\psi_t\}$  seems to be converging to a limiting distribution.

This is even clearer if we project forward further into the future:

```
def plot_density_seq(ax, mu_0=-3.0, v_0=0.6, sim_length=60):
    mu, v = mu_0, v_0
    for t in range(sim_length):
        mu = a * mu + b
        v = a**2 * v + c**2
        ax.plot(grid,
                 norm.pdf(grid, loc=mu, scale=np.sqrt(v)),
                 alpha=0.5)

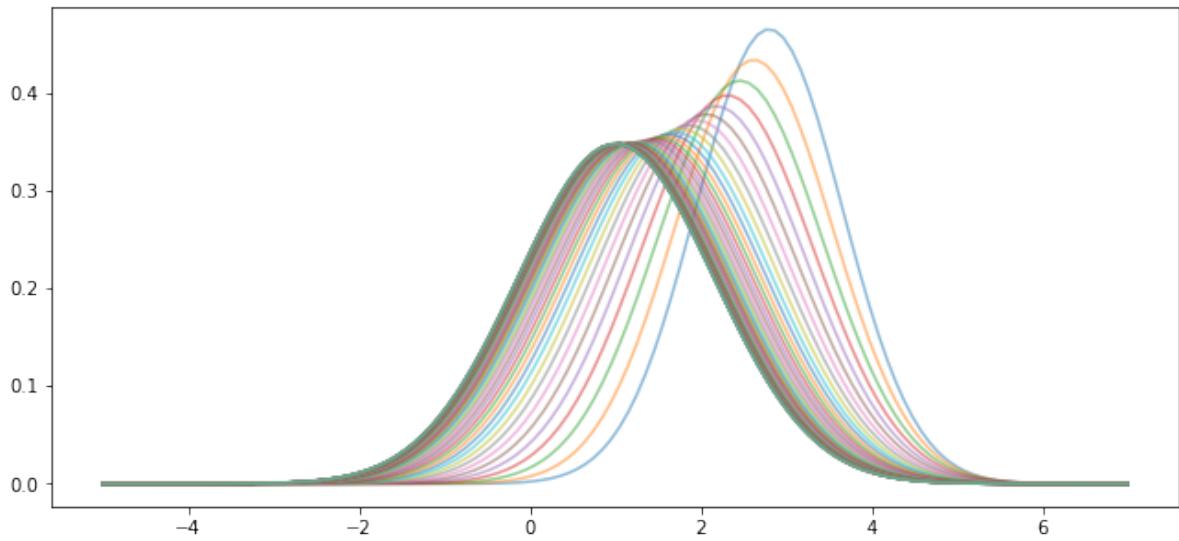
fig, ax = plt.subplots()
plot_density_seq(ax)
plt.show()
```



Moreover, the limit does not depend on the initial condition.

For example, this alternative density sequence also converges to the same limit.

```
fig, ax = plt.subplots()
plot_density_seq(ax, mu_0=3.0)
plt.show()
```



In fact it's easy to show that such convergence will occur, regardless of the initial condition, whenever  $|a| < 1$ .

To see this, we just have to look at the dynamics of the first two moments, as given in (20.3).

When  $|a| < 1$ , these sequences converge to the respective limits

$$\mu^* := \frac{b}{1-a} \quad \text{and} \quad v^* = \frac{c^2}{1-a^2} \quad (20.4)$$

(See our [lecture on one dimensional dynamics](#) for background on deterministic convergence.)

Hence

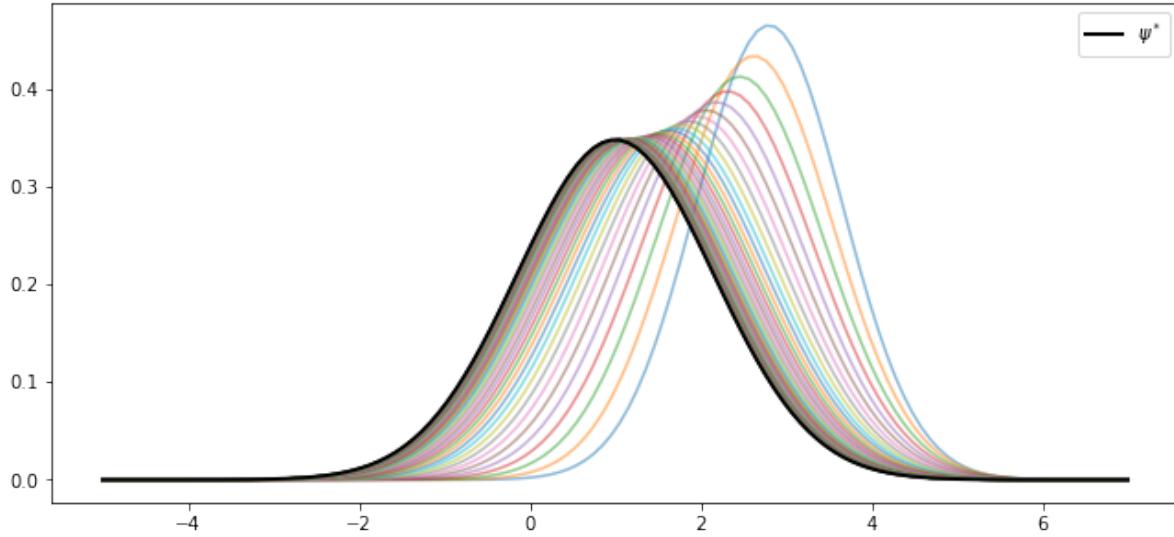
$$\psi_t \rightarrow \psi^* = N(\mu^*, v^*) \quad \text{as } t \rightarrow \infty \quad (20.5)$$

We can confirm this is valid for the sequence above using the following code.

```
fig, ax = plt.subplots()
plot_density_seq(ax, mu_0=3.0)

mu_star = b / (1 - a)
std_star = np.sqrt(c**2 / (1 - a**2)) # square root of v_star
psi_star = norm.pdf(grid, loc=mu_star, scale=std_star)
ax.plot(grid, psi_star, 'k-', lw=2, label="$\psi^*$")
ax.legend()

plt.show()
```



As claimed, the sequence  $\{\psi_t\}$  converges to  $\psi^*$ .

### 20.3.1 Stationary Distributions

A stationary distribution is a distribution that is a fixed point of the update rule for distributions.

In other words, if  $\psi_t$  is stationary, then  $\psi_{t+j} = \psi_t$  for all  $j$  in  $\mathbb{N}$ .

A different way to put this, specialized to the current setting, is as follows: a density  $\psi$  on  $\mathbb{R}$  is **stationary** for the AR(1) process if

$$X_t \sim \psi \implies aX_t + b + cW_{t+1} \sim \psi$$

The distribution  $\psi^*$  in (20.5) has this property — checking this is an exercise.

(Of course, we are assuming that  $|a| < 1$  so that  $\psi^*$  is well defined.)

In fact, it can be shown that no other distribution on  $\mathbb{R}$  has this property.

Thus, when  $|a| < 1$ , the AR(1) model has exactly one stationary density and that density is given by  $\psi^*$ .

## 20.4 Ergodicity

The concept of ergodicity is used in different ways by different authors.

One way to understand it in the present setting is that a version of the Law of Large Numbers is valid for  $\{X_t\}$ , even though it is not IID.

In particular, averages over time series converge to expectations under the stationary distribution.

Indeed, it can be proved that, whenever  $|a| < 1$ , we have

$$\frac{1}{m} \sum_{t=1}^m h(X_t) \rightarrow \int h(x) \psi^*(x) dx \quad \text{as } m \rightarrow \infty \tag{20.6}$$

whenever the integral on the right hand side is finite and well defined.

Notes:

- In (20.6), convergence holds with probability one.
- The textbook by [MT09] is a classic reference on ergodicity.

For example, if we consider the identity function  $h(x) = x$ , we get

$$\frac{1}{m} \sum_{t=1}^m X_t \rightarrow \int x \psi^*(x) dx \quad \text{as } m \rightarrow \infty$$

In other words, the time series sample mean converges to the mean of the stationary distribution.

As will become clear over the next few lectures, ergodicity is a very important concept for statistics and simulation.

## 20.5 Exercises

### 20.5.1 Exercise 1

Let  $k$  be a natural number.

The  $k$ -th central moment of a random variable is defined as

$$M_k := \mathbb{E}[(X - \mathbb{E}X)^k]$$

When that random variable is  $N(\mu, \sigma^2)$ , it is known that

$$M_k = \begin{cases} 0 & \text{if } k \text{ is odd} \\ \sigma^k (k-1)!! & \text{if } k \text{ is even} \end{cases}$$

Here  $n!!$  is the double factorial.

According to (20.6), we should have, for any  $k \in \mathbb{N}$ ,

$$\frac{1}{m} \sum_{t=1}^m (X_t - \mu^*)^k \approx M_k$$

when  $m$  is large.

Confirm this by simulation at a range of  $k$  using the default parameters from the lecture.

### 20.5.2 Exercise 2

Write your own version of a one dimensional [kernel density estimator](#), which estimates a density from a sample.

Write it as a class that takes the data  $X$  and bandwidth  $h$  when initialized and provides a method  $f$  such that

$$f(x) = \frac{1}{hn} \sum_{i=1}^n K\left(\frac{x - X_i}{h}\right)$$

For  $K$  use the Gaussian kernel ( $K$  is the standard normal density).

Write the class so that the bandwidth defaults to Silverman's rule (see the "rule of thumb" discussion on [this page](#)). Test the class you have written by going through the steps

1. simulate data  $X_1, \dots, X_n$  from distribution  $\phi$
2. plot the kernel density estimate over a suitable range

3. plot the density of  $\phi$  on the same figure  
for distributions  $\phi$  of the following types

- beta distribution with  $\alpha = \beta = 2$
- beta distribution with  $\alpha = 2$  and  $\beta = 5$
- beta distribution with  $\alpha = \beta = 0.5$

Use  $n = 500$ .

Make a comment on your results. (Do you think this is a good estimator of these distributions?)

### 20.5.3 Exercise 3

In the lecture we discussed the following fact: for the  $AR(1)$  process

$$X_{t+1} = aX_t + b + cW_{t+1}$$

with  $\{W_t\}$  iid and standard normal,

$$\psi_t = N(\mu, s^2) \implies \psi_{t+1} = N(a\mu + b, a^2s^2 + c^2)$$

Confirm this, at least approximately, by simulation. Let

- $a = 0.9$
- $b = 0.0$
- $c = 0.1$
- $\mu = -3$
- $s = 0.2$

First, plot  $\psi_t$  and  $\psi_{t+1}$  using the true distributions described above.

Second, plot  $\psi_{t+1}$  on the same figure (in a different color) as follows:

1. Generate  $n$  draws of  $X_t$  from the  $N(\mu, s^2)$  distribution
2. Update them all using the rule  $X_{t+1} = aX_t + b + cW_{t+1}$
3. Use the resulting sample of  $X_{t+1}$  values to produce a density estimate via kernel density estimation.

Try this for  $n = 2000$  and confirm that the simulation based estimate of  $\psi_{t+1}$  does converge to the theoretical distribution.

## 20.6 Solutions

### 20.6.1 Exercise 1

```
from numba import njit
from scipy.special import factorial2

@njit
def sample_moments_ar1(k, m=100_000, mu_0=0.0, sigma_0=1.0, seed=1234):
    np.random.seed(seed)
    sample_sum = 0.0
```

(continues on next page)

(continued from previous page)

```

x = mu_0 + sigma_0 * np.random.randn()
for t in range(m):
    sample_sum += (x - mu_star)**k
    x = a * x + b + c * np.random.randn()
return sample_sum / m

def true_moments_ar1(k):
    if k % 2 == 0:
        return std_star**k * factorial2(k - 1)
    else:
        return 0

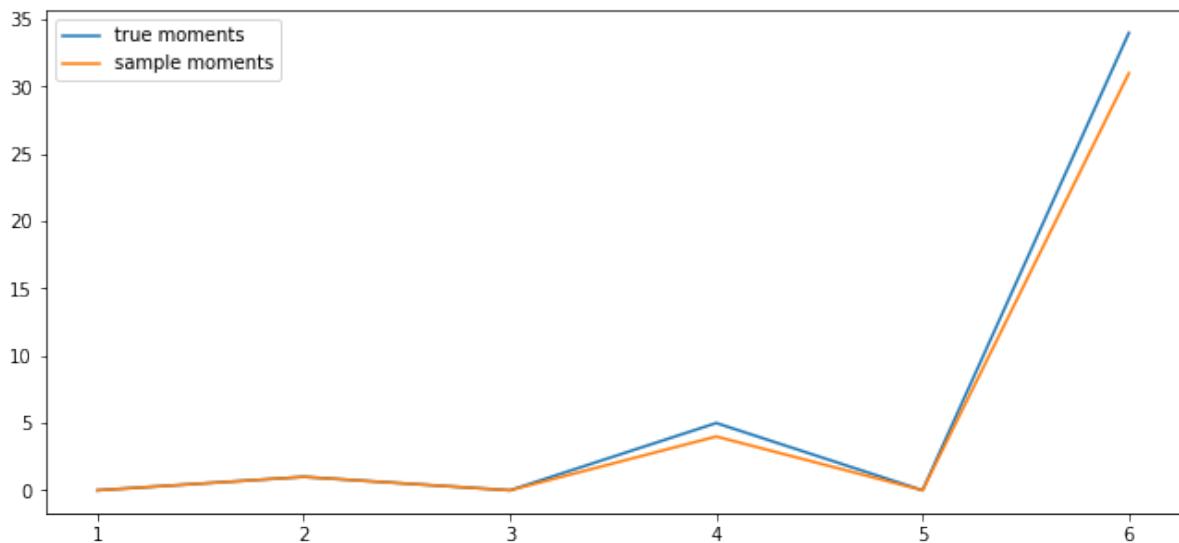
k_vals = np.arange(6) + 1
sample_moments = np.empty_like(k_vals)
true_moments = np.empty_like(k_vals)

for k_idx, k in enumerate(k_vals):
    sample_moments[k_idx] = sample_moments_ar1(k)
    true_moments[k_idx] = true_moments_ar1(k)

fig, ax = plt.subplots()
ax.plot(k_vals, true_moments, label="true moments")
ax.plot(k_vals, sample_moments, label="sample moments")
ax.legend()

plt.show()

```



## 20.6.2 Exercise 2

Here is one solution:

```
K = norm.pdf

class KDE:

    def __init__(self, x_data, h=None):

        if h is None:
            c = x_data.std()
            n = len(x_data)
            h = 1.06 * c * n**(-1/5)
        self.h = h
        self.x_data = x_data

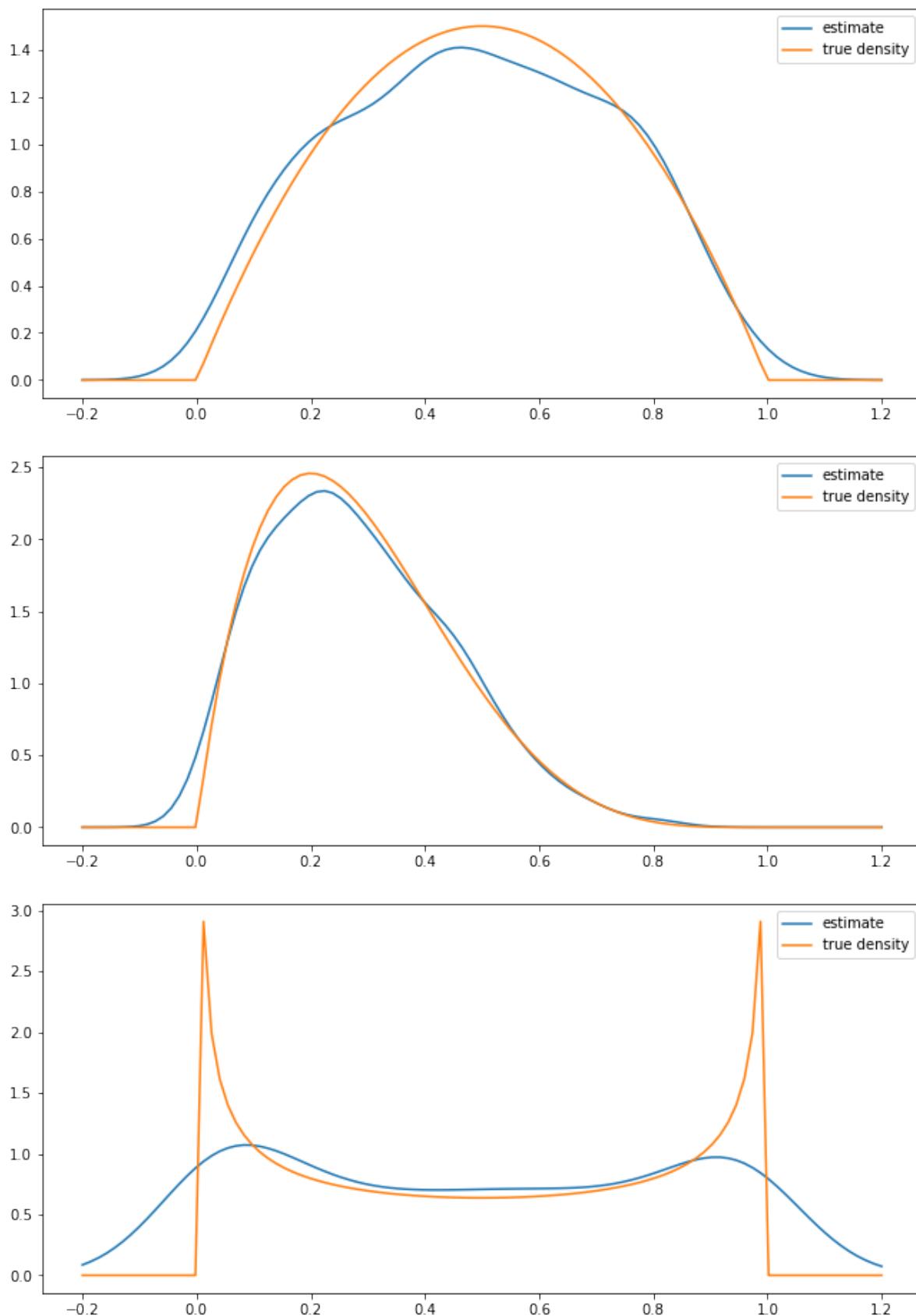
    def f(self, x):
        if np.isscalar(x):
            return K((x - self.x_data) / self.h).mean() * (1/self.h)
        else:
            y = np.empty_like(x)
            for i, x_val in enumerate(x):
                y[i] = K((x_val - self.x_data) / self.h).mean() * (1/self.h)
            return y
```

```
def plot_kde(phi, x_min=-0.2, x_max=1.2):
    x_data = phi.rvs(n)
    kde = KDE(x_data)

    x_grid = np.linspace(-0.2, 1.2, 100)
    fig, ax = plt.subplots()
    ax.plot(x_grid, kde.f(x_grid), label="estimate")
    ax.plot(x_grid, phi.pdf(x_grid), label="true density")
    ax.legend()
    plt.show()
```

```
from scipy.stats import beta

n = 500
parameter_pairs = (2, 2), (2, 5), (0.5, 0.5)
for alpha, beta in parameter_pairs:
    plot_kde(beta(alpha, beta))
```



We see that the kernel density estimator is effective when the underlying distribution is smooth but less so otherwise.

### 20.6.3 Exercise 3

Here is our solution

```
a = 0.9
b = 0.0
c = 0.1
μ = -3
s = 0.2
```

```
μ_next = a * μ + b
s_next = np.sqrt(a**2 * s**2 + c**2)
```

```
ψ = lambda x: K((x - μ) / s)
ψ_next = lambda x: K((x - μ_next) / s_next)
```

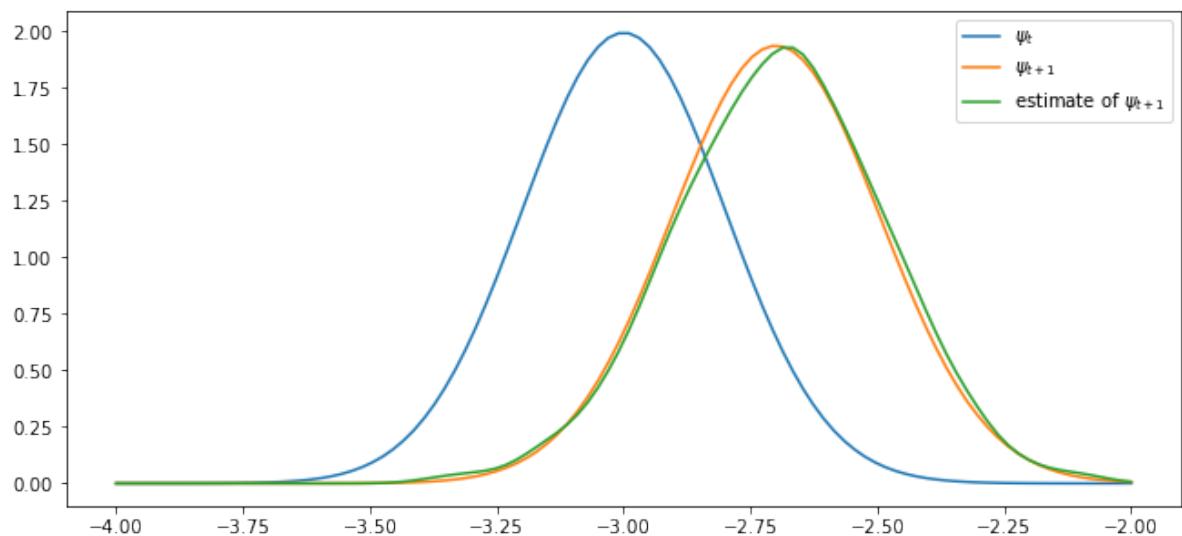
```
ψ = norm(μ, s)
ψ_next = norm(μ_next, s_next)
```

```
n = 2000
x_draws = ψ.rvs(n)
x_draws_next = a * x_draws + b + c * np.random.randn(n)
kde = KDE(x_draws_next)

x_grid = np.linspace(μ - 1, μ + 1, 100)
fig, ax = plt.subplots()

ax.plot(x_grid, ψ.pdf(x_grid), label="$\psi_t$")
ax.plot(x_grid, ψ_next.pdf(x_grid), label="$\psi_{t+1}$")
ax.plot(x_grid, kde.f(x_grid), label="estimate of $\psi_{t+1}$")

ax.legend()
plt.show()
```



The simulated distribution approximately coincides with the theoretical distribution, as predicted.



---

CHAPTER  
TWENTYONE

---

## FINITE MARKOV CHAINS

### Contents

- *Finite Markov Chains*
  - *Overview*
  - *Definitions*
  - *Simulation*
  - *Marginal Distributions*
  - *Irreducibility and Aperiodicity*
  - *Stationary Distributions*
  - *Ergodicity*
  - *Computing Expectations*
  - *Exercises*
  - *Solutions*

In addition to what's in Anaconda, this lecture will need the following libraries:

```
!conda install -y quantecon
```

### 21.1 Overview

Markov chains are one of the most useful classes of stochastic processes, being

- simple, flexible and supported by many elegant theoretical results
- valuable for building intuition about random dynamic models
- central to quantitative modeling in their own right

You will find them in many of the workhorse models of economics and finance.

In this lecture, we review some of the theory of Markov chains.

We will also introduce some of the high-quality routines for working with Markov chains available in `QuantEcon.py`.

Prerequisite knowledge is basic probability and linear algebra.

Let's start with some standard imports:

```
%matplotlib inline
import matplotlib.pyplot as plt
plt.rcParams["figure.figsize"] = (11, 5) #set default figure size
import quantecon as qe
import numpy as np
from mpl_toolkits.mplot3d import Axes3D
```

## 21.2 Definitions

The following concepts are fundamental.

### 21.2.1 Stochastic Matrices

A **stochastic matrix** (or **Markov matrix**) is an  $n \times n$  square matrix  $P$  such that

1. each element of  $P$  is nonnegative, and
2. each row of  $P$  sums to one

Each row of  $P$  can be regarded as a probability mass function over  $n$  possible outcomes.

It is too not difficult to check<sup>1</sup> that if  $P$  is a stochastic matrix, then so is the  $k$ -th power  $P^k$  for all  $k \in \mathbb{N}$ .

### 21.2.2 Markov Chains

There is a close connection between stochastic matrices and Markov chains.

To begin, let  $S$  be a finite set with  $n$  elements  $\{x_1, \dots, x_n\}$ .

The set  $S$  is called the **state space** and  $x_1, \dots, x_n$  are the **state values**.

A **Markov chain**  $\{X_t\}$  on  $S$  is a sequence of random variables on  $S$  that have the **Markov property**.

This means that, for any date  $t$  and any state  $y \in S$ ,

$$\mathbb{P}\{X_{t+1} = y | X_t\} = \mathbb{P}\{X_{t+1} = y | X_t, X_{t-1}, \dots\} \quad (21.1)$$

In other words, knowing the current state is enough to know probabilities for future states.

In particular, the dynamics of a Markov chain are fully determined by the set of values

$$P(x, y) := \mathbb{P}\{X_{t+1} = y | X_t = x\} \quad (x, y \in S) \quad (21.2)$$

By construction,

- $P(x, y)$  is the probability of going from  $x$  to  $y$  in one unit of time (one step)
- $P(x, \cdot)$  is the conditional distribution of  $X_{t+1}$  given  $X_t = x$

We can view  $P$  as a stochastic matrix where

$$P_{ij} = P(x_i, x_j) \quad 1 \leq i, j \leq n$$

Going the other way, if we take a stochastic matrix  $P$ , we can generate a Markov chain  $\{X_t\}$  as follows:

---

<sup>1</sup> Hint: First show that if  $P$  and  $Q$  are stochastic matrices then so is their product — to check the row sums, try post multiplying by a column vector of ones. Finally, argue that  $P^n$  is a stochastic matrix using induction.

- draw  $X_0$  from some specified distribution
- for each  $t = 0, 1, \dots$ , draw  $X_{t+1}$  from  $P(X_t, \cdot)$

By construction, the resulting process satisfies (21.2).

### 21.2.3 Example 1

Consider a worker who, at any given time  $t$ , is either unemployed (state 0) or employed (state 1).

Suppose that, over a one month period,

1. An unemployed worker finds a job with probability  $\alpha \in (0, 1)$ .
2. An employed worker loses her job and becomes unemployed with probability  $\beta \in (0, 1)$ .

In terms of a Markov model, we have

- $S = \{0, 1\}$
- $P(0, 1) = \alpha$  and  $P(1, 0) = \beta$

We can write out the transition probabilities in matrix form as

$$P = \begin{pmatrix} 1 - \alpha & \alpha \\ \beta & 1 - \beta \end{pmatrix} \quad (21.3)$$

Once we have the values  $\alpha$  and  $\beta$ , we can address a range of questions, such as

- What is the average duration of unemployment?
- Over the long-run, what fraction of time does a worker find herself unemployed?
- Conditional on employment, what is the probability of becoming unemployed at least once over the next 12 months?

We'll cover such applications below.

### 21.2.4 Example 2

Using US unemployment data, Hamilton [Ham05] estimated the stochastic matrix

$$P = \begin{pmatrix} 0.971 & 0.029 & 0 \\ 0.145 & 0.778 & 0.077 \\ 0 & 0.508 & 0.492 \end{pmatrix}$$

where

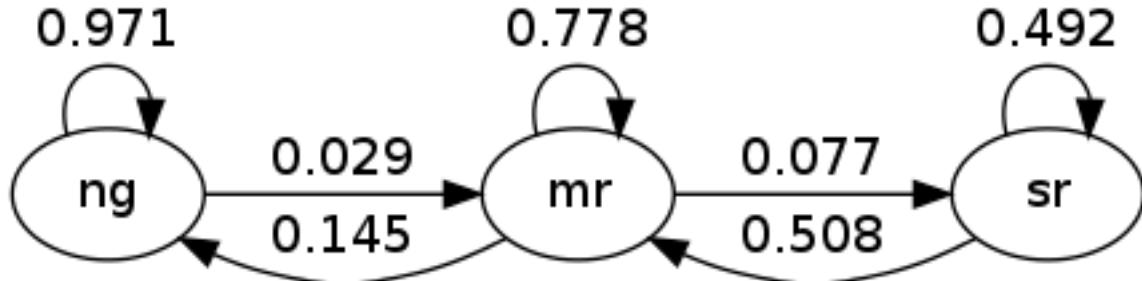
- the frequency is monthly
- the first state represents “normal growth”
- the second state represents “mild recession”
- the third state represents “severe recession”

For example, the matrix tells us that when the state is normal growth, the state will again be normal growth next month with probability 0.97.

In general, large values on the main diagonal indicate persistence in the process  $\{X_t\}$ .

This Markov process can also be represented as a directed graph, with edges labeled by transition probabilities

Here “ng” is normal growth, “mr” is mild recession, etc.



## 21.3 Simulation

One natural way to answer questions about Markov chains is to simulate them.

(To approximate the probability of event  $E$ , we can simulate many times and count the fraction of times that  $E$  occurs).

Nice functionality for simulating Markov chains exists in [QuantEcon.py](#).

- Efficient, bundled with lots of other useful routines for handling Markov chains.

However, it's also a good exercise to roll our own routines — let's do that first and then come back to the methods in [QuantEcon.py](#).

In these exercises, we'll take the state space to be  $S = 0, \dots, n - 1$ .

### 21.3.1 Rolling Our Own

To simulate a Markov chain, we need its stochastic matrix  $P$  and a probability distribution  $\psi$  for the initial state to be drawn from.

The Markov chain is then constructed as discussed above. To repeat:

1. At time  $t = 0$ , the  $X_0$  is chosen from  $\psi$ .
2. At each subsequent time  $t$ , the new state  $X_{t+1}$  is drawn from  $P(X_t, \cdot)$ .

To implement this simulation procedure, we need a method for generating draws from a discrete distribution.

For this task, we'll use `random.draw` from [QuantEcon](#), which works as follows:

```

ψ = (0.3, 0.7)           # probabilities over {0, 1}
cdf = np.cumsum(ψ)        # convert into cumulative distribution
qe.random.draw(cdf, 5)    # generate 5 independent draws from ψ
  
```

```

array([0, 1, 0, 1, 1])
  
```

We'll write our code as a function that takes the following three arguments

- A stochastic matrix  $P$
- An initial state `init`
- A positive integer `sample_size` representing the length of the time series the function should return

```

def mc_sample_path(P, ψ_0=None, sample_size=1_000):

    # set up
    P = np.asarray(P)
    X = np.empty(sample_size, dtype=int)

    # Convert each row of P into a cdf
    n = len(P)
    P_dist = [np.cumsum(P[i, :]) for i in range(n)]

    # draw initial state, defaulting to 0
    if ψ_0 is not None:
        X_0 = qe.random.draw(np.cumsum(ψ_0))
    else:
        X_0 = 0

    # simulate
    X[0] = X_0
    for t in range(sample_size - 1):
        X[t+1] = qe.random.draw(P_dist[X[t]])

    return X

```

Let's see how it works using the small matrix

```
P = [[0.4, 0.6],
     [0.2, 0.8]]
```

As we'll see later, for a long series drawn from  $P$ , the fraction of the sample that takes value 0 will be about 0.25.

Moreover, this is true, regardless of the initial distribution from which  $X_0$  is drawn.

The following code illustrates this

```
X = mc_sample_path(P, ψ_0=[0.1, 0.9], sample_size=100_000)
np.mean(X == 0)
```

```
0.2486
```

You can try changing the initial distribution to confirm that the output is always close to 0.25.

### 21.3.2 Using QuantEcon's Routines

As discussed above, `QuantEcon.py` has routines for handling Markov chains, including simulation.

Here's an illustration using the same  $P$  as the preceding example

```

from quantecon import MarkovChain

mc = qe.MarkovChain(P)
X = mc.simulate(ts_length=1_000_000)
np.mean(X == 0)

```

```
0.250702
```

The `QuantEcon.py` routine is JIT compiled and much faster.

```
%time mc_sample_path(P, sample_size=1_000_000) # Our version
```

```
CPU times: user 808 ms, sys: 20 µs, total: 808 ms
Wall time: 808 ms
```

```
array([0, 0, 1, ..., 1, 0, 0])
```

```
%time mc.simulate(ts_length=1_000_000) # qe version
```

```
CPU times: user 22 ms, sys: 3.69 ms, total: 25.7 ms
Wall time: 26.1 ms
```

```
array([1, 1, 0, ..., 1, 1, 1])
```

### Adding State Values and Initial Conditions

If we wish to, we can provide a specification of state values to `MarkovChain`.

These state values can be integers, floats, or even strings.

The following code illustrates

```
mc = qe.MarkovChain(P, state_values=('unemployed', 'employed'))
mc.simulate(ts_length=4, init='employed')
```

```
array(['employed', 'employed', 'employed', 'employed'], dtype='<U10')
```

```
mc.simulate(ts_length=4, init='unemployed')
```

```
array(['unemployed', 'unemployed', 'employed', 'employed'], dtype='<U10')
```

```
mc.simulate(ts_length=4) # Start at randomly chosen initial state
```

```
array(['employed', 'employed', 'employed', 'employed'], dtype='<U10')
```

If we want to simulate with output as indices rather than state values we can use

```
mc.simulate_indices(ts_length=4)
```

```
array([0, 0, 0, 1])
```

## 21.4 Marginal Distributions

Suppose that

1.  $\{X_t\}$  is a Markov chain with stochastic matrix  $P$
2. the distribution of  $X_t$  is known to be  $\psi_t$

What then is the distribution of  $X_{t+1}$ , or, more generally, of  $X_{t+m}$ ?

To answer this, we let  $\psi_t$  be the distribution of  $X_t$  for  $t = 0, 1, 2, \dots$

Our first aim is to find  $\psi_{t+1}$  given  $\psi_t$  and  $P$ .

To begin, pick any  $y \in S$ .

Using the [law of total probability](#), we can decompose the probability that  $X_{t+1} = y$  as follows:

$$\mathbb{P}\{X_{t+1} = y\} = \sum_{x \in S} \mathbb{P}\{X_{t+1} = y | X_t = x\} \cdot \mathbb{P}\{X_t = x\}$$

In words, to get the probability of being at  $y$  tomorrow, we account for all ways this can happen and sum their probabilities.

Rewriting this statement in terms of marginal and conditional probabilities gives

$$\psi_{t+1}(y) = \sum_{x \in S} P(x, y) \psi_t(x)$$

There are  $n$  such equations, one for each  $y \in S$ .

If we think of  $\psi_{t+1}$  and  $\psi_t$  as *row vectors* (as is traditional in this literature), these  $n$  equations are summarized by the matrix expression

$$\psi_{t+1} = \psi_t P \tag{21.4}$$

In other words, to move the distribution forward one unit of time, we postmultiply by  $P$ .

By repeating this  $m$  times we move forward  $m$  steps into the future.

Hence, iterating on (21.4), the expression  $\psi_{t+m} = \psi_t P^m$  is also valid — here  $P^m$  is the  $m$ -th power of  $P$ .

As a special case, we see that if  $\psi_0$  is the initial distribution from which  $X_0$  is drawn, then  $\psi_0 P^m$  is the distribution of  $X_m$ .

This is very important, so let's repeat it

$$X_0 \sim \psi_0 \implies X_m \sim \psi_0 P^m \tag{21.5}$$

and, more generally,

$$X_t \sim \psi_t \implies X_{t+m} \sim \psi_t P^m \tag{21.6}$$

### 21.4.1 Multiple Step Transition Probabilities

We know that the probability of transitioning from  $x$  to  $y$  in one step is  $P(x, y)$ .

It turns out that the probability of transitioning from  $x$  to  $y$  in  $m$  steps is  $P^m(x, y)$ , the  $(x, y)$ -th element of the  $m$ -th power of  $P$ .

To see why, consider again (21.6), but now with  $\psi_t$  putting all probability on state  $x$

- 1 in the  $x$ -th position and zero elsewhere

Inserting this into (21.6), we see that, conditional on  $X_t = x$ , the distribution of  $X_{t+m}$  is the  $x$ -th row of  $P^m$ .

In particular

$$\mathbb{P}\{X_{t+m} = y \mid X_t = x\} = P^m(x, y) = (x, y)\text{-th element of } P^m$$

### 21.4.2 Example: Probability of Recession

Recall the stochastic matrix  $P$  for recession and growth *considered above*.

Suppose that the current state is unknown — perhaps statistics are available only at the *end* of the current month.

We estimate the probability that the economy is in state  $x$  to be  $\psi(x)$ .

The probability of being in recession (either mild or severe) in 6 months time is given by the inner product

$$\psi P^6 \cdot \begin{pmatrix} 0 \\ 1 \\ 1 \end{pmatrix}$$

### 21.4.3 Example 2: Cross-Sectional Distributions

The marginal distributions we have been studying can be viewed either as probabilities or as cross-sectional frequencies in large samples.

To illustrate, recall our model of employment/unemployment dynamics for a given worker *discussed above*.

Consider a large population of workers, each of whose lifetime experience is described by the specified dynamics, independent of one another.

Let  $\psi$  be the current *cross-sectional* distribution over  $\{0, 1\}$ .

The cross-sectional distribution records the fractions of workers employed and unemployed at a given moment.

- For example,  $\psi(0)$  is the unemployment rate.

What will the cross-sectional distribution be in 10 periods hence?

The answer is  $\psi P^{10}$ , where  $P$  is the stochastic matrix in (21.3).

This is because each worker is updated according to  $P$ , so  $\psi P^{10}$  represents probabilities for a single randomly selected worker.

But when the sample is large, outcomes and probabilities are roughly equal (by the Law of Large Numbers).

So for a very large (tending to infinite) population,  $\psi P^{10}$  also represents the fraction of workers in each state.

This is exactly the cross-sectional distribution.

## 21.5 Irreducibility and Aperiodicity

Irreducibility and aperiodicity are central concepts of modern Markov chain theory.

Let's see what they're about.

### 21.5.1 Irreducibility

Let  $P$  be a fixed stochastic matrix.

Two states  $x$  and  $y$  are said to **communicate** with each other if there exist positive integers  $j$  and  $k$  such that

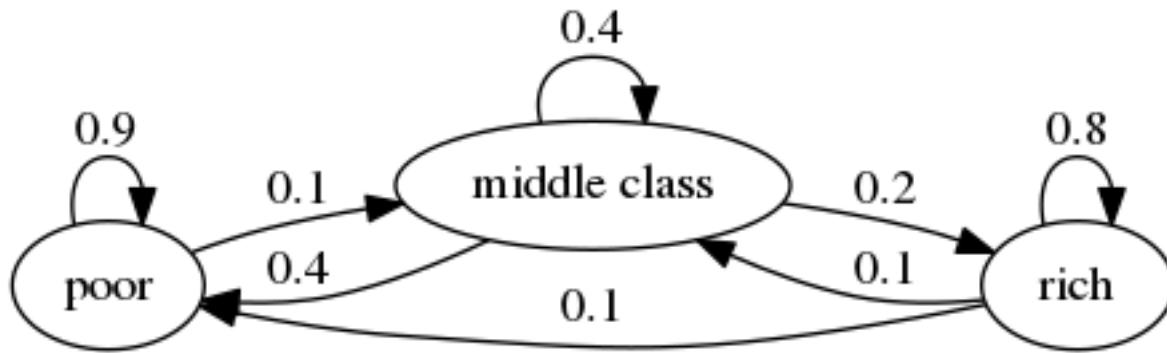
$$P^j(x, y) > 0 \quad \text{and} \quad P^k(y, x) > 0$$

In view of our discussion *above*, this means precisely that

- state  $x$  can be reached eventually from state  $y$ , and
- state  $y$  can be reached eventually from state  $x$

The stochastic matrix  $P$  is called **irreducible** if all states communicate; that is, if  $x$  and  $y$  communicate for all  $(x, y)$  in  $S \times S$ .

For example, consider the following transition probabilities for wealth of a fictitious set of households



We can translate this into a stochastic matrix, putting zeros where there's no edge between nodes

$$P := \begin{pmatrix} 0.9 & 0.1 & 0 \\ 0.4 & 0.4 & 0.2 \\ 0.1 & 0.1 & 0.8 \end{pmatrix}$$

It's clear from the graph that this stochastic matrix is irreducible: we can reach any state from any other state eventually.

We can also test this using `QuantEcon.py`'s `MarkovChain` class

```

P = [[0.9, 0.1, 0.0],
     [0.4, 0.4, 0.2],
     [0.1, 0.1, 0.8]]

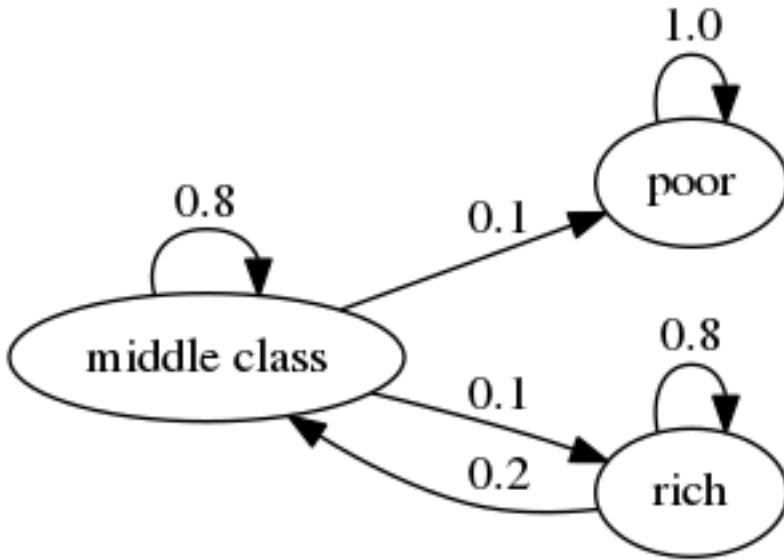
mc = qe.MarkovChain(P, ('poor', 'middle', 'rich'))
mc.is_irreducible
  
```

True

Here's a more pessimistic scenario, where the poor are poor forever

This stochastic matrix is not irreducible, since, for example, rich is not accessible from poor.

Let's confirm this



```

P = [[1.0, 0.0, 0.0],
      [0.1, 0.8, 0.1],
      [0.0, 0.2, 0.8]]

mc = qe.MarkovChain(P, ('poor', 'middle', 'rich'))
mc.is_irreducible
  
```

```
False
```

We can also determine the “communication classes”

```

mc.communication_classes
  
```

```
[array(['poor'], dtype='|<U6'), array(['middle', 'rich'], dtype='|<U6')]
```

It might be clear to you already that irreducibility is going to be important in terms of long run outcomes.

For example, poverty is a life sentence in the second graph but not the first.

We'll come back to this a bit later.

## 21.5.2 Aperiodicity

Loosely speaking, a Markov chain is called periodic if it cycles in a predictable way, and aperiodic otherwise.

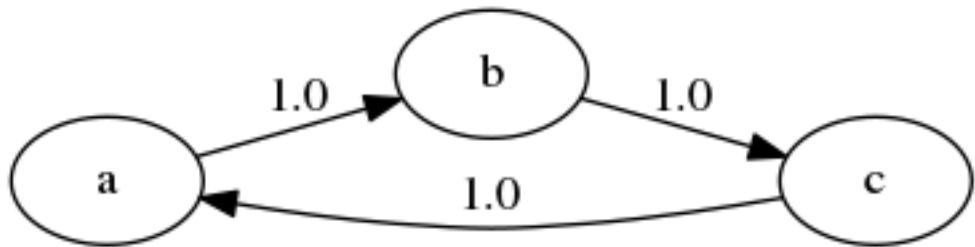
Here's a trivial example with three states

The chain cycles with period 3:

```

P = [[0, 1, 0],
      [0, 0, 1],
      [1, 0, 0]]
  
```

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```

mc = qe.MarkovChain(P)
mc.period
  
```

3

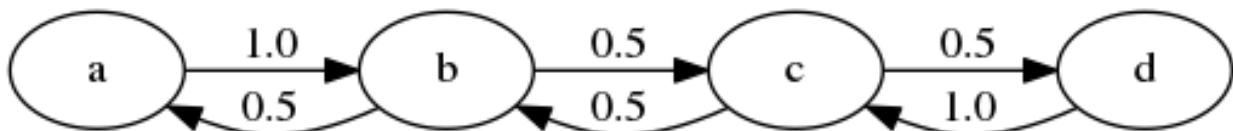
More formally, the **period** of a state  $x$  is the greatest common divisor of the set of integers

$$D(x) := \{j \geq 1 : P^j(x, x) > 0\}$$

In the last example,  $D(x) = \{3, 6, 9, \dots\}$  for every state  $x$ , so the period is 3.

A stochastic matrix is called **aperiodic** if the period of every state is 1, and **periodic** otherwise.

For example, the stochastic matrix associated with the transition probabilities below is periodic because, for example, state  $a$  has period 2



We can confirm that the stochastic matrix is periodic as follows

```

P = [[0.0, 1.0, 0.0, 0.0],
      [0.5, 0.0, 0.5, 0.0],
      [0.0, 0.5, 0.0, 0.5],
      [0.0, 0.0, 1.0, 0.0]]
  
```

```

mc = qe.MarkovChain(P)
mc.period
  
```

2

```

mc.is_aperiodic
  
```

False

## 21.6 Stationary Distributions

As seen in (21.4), we can shift probabilities forward one unit of time via postmultiplication by  $P$ .

Some distributions are invariant under this updating process — for example,

```
P = np.array([[0.4, 0.6],  
             [0.2, 0.8]])  
ψ = (0.25, 0.75)  
ψ @ P
```

```
array([0.25, 0.75])
```

Such distributions are called **stationary**, or **invariant**.

Formally, a distribution  $\psi^*$  on  $S$  is called **stationary** for  $P$  if  $\psi^* = \psi^*P$ .

(This is the same notion of stationarity that we learned about in the [lecture on AR\(1\) processes](#) applied to a different setting.)

From this equality, we immediately get  $\psi^* = \psi^*P^t$  for all  $t$ .

This tells us an important fact: If the distribution of  $X_0$  is a stationary distribution, then  $X_t$  will have this same distribution for all  $t$ .

Hence stationary distributions have a natural interpretation as stochastic steady states — we'll discuss this more in just a moment.

Mathematically, a stationary distribution is a fixed point of  $P$  when  $P$  is thought of as the map  $\psi \mapsto \psi P$  from (row) vectors to (row) vectors.

**Theorem.** Every stochastic matrix  $P$  has at least one stationary distribution.

(We are assuming here that the state space  $S$  is finite; if not more assumptions are required)

For proof of this result, you can apply [Brouwer's fixed point theorem](#), or see [EDTC](#), theorem 4.3.5.

There may in fact be many stationary distributions corresponding to a given stochastic matrix  $P$ .

- For example, if  $P$  is the identity matrix, then all distributions are stationary.

Since stationary distributions are long run equilibria, to get uniqueness we require that initial conditions are not infinitely persistent.

Infinite persistence of initial conditions occurs if certain regions of the state space cannot be accessed from other regions, which is the opposite of irreducibility.

This gives some intuition for the following fundamental theorem.

**Theorem.** If  $P$  is both aperiodic and irreducible, then

1.  $P$  has exactly one stationary distribution  $\psi^*$ .
2. For any initial distribution  $\psi_0$ , we have  $\|\psi_0 P^t - \psi^*\| \rightarrow 0$  as  $t \rightarrow \infty$ .

For a proof, see, for example, theorem 5.2 of [\[Haggstrom02\]](#).

(Note that part 1 of the theorem requires only irreducibility, whereas part 2 requires both irreducibility and aperiodicity)

A stochastic matrix satisfying the conditions of the theorem is sometimes called **uniformly ergodic**.

One easy sufficient condition for aperiodicity and irreducibility is that every element of  $P$  is strictly positive.

- Try to convince yourself of this.

### 21.6.1 Example

Recall our model of employment/unemployment dynamics for a given worker *discussed above*.

Assuming  $\alpha \in (0, 1)$  and  $\beta \in (0, 1)$ , the uniform ergodicity condition is satisfied.

Let  $\psi^* = (p, 1 - p)$  be the stationary distribution, so that  $p$  corresponds to unemployment (state 0).

Using  $\psi^* = \psi^*P$  and a bit of algebra yields

$$p = \frac{\beta}{\alpha + \beta}$$

This is, in some sense, a steady state probability of unemployment — more on interpretation below.

Not surprisingly it tends to zero as  $\beta \rightarrow 0$ , and to one as  $\alpha \rightarrow 0$ .

### 21.6.2 Calculating Stationary Distributions

As discussed above, a given Markov matrix  $P$  can have many stationary distributions.

That is, there can be many row vectors  $\psi$  such that  $\psi = \psi P$ .

In fact if  $P$  has two distinct stationary distributions  $\psi_1, \psi_2$  then it has infinitely many, since in this case, as you can verify,

$$\psi_3 := \lambda\psi_1 + (1 - \lambda)\psi_2$$

is a stationary distribution for  $P$  for any  $\lambda \in [0, 1]$ .

If we restrict attention to the case where only one stationary distribution exists, one option for finding it is to try to solve the linear system  $\psi(I_n - P) = 0$  for  $\psi$ , where  $I_n$  is the  $n \times n$  identity.

But the zero vector solves this equation, so we need to proceed carefully.

In essence, we need to impose the restriction that the solution must be a probability distribution.

There are various ways to do this.

One option is to regard this as an eigenvector problem: a vector  $\psi$  such that  $\psi = \psi P$  is a left eigenvector associated with the unit eigenvalue  $\lambda = 1$ .

A stable and sophisticated algorithm specialized for stochastic matrices is implemented in `QuantEcon.py`.

This is the one we recommend you to use:

```
P = [[0.4, 0.6],
     [0.2, 0.8]]

mc = qe.MarkovChain(P)
mc.stationary_distributions # Show all stationary distributions
```

```
array([[0.25, 0.75]])
```

### 21.6.3 Convergence to Stationarity

Part 2 of the Markov chain convergence theorem *stated above* tells us that the distribution of  $X_t$  converges to the stationary distribution regardless of where we start off.

This adds considerable weight to our interpretation of  $\psi^*$  as a stochastic steady state.

The convergence in the theorem is illustrated in the next figure

```
P = ((0.971, 0.029, 0.000),
      (0.145, 0.778, 0.077),
      (0.000, 0.508, 0.492))
P = np.array(P)

ψ = (0.0, 0.2, 0.8)           # Initial condition

fig = plt.figure(figsize=(8, 6))
ax = fig.add_subplot(111, projection='3d')

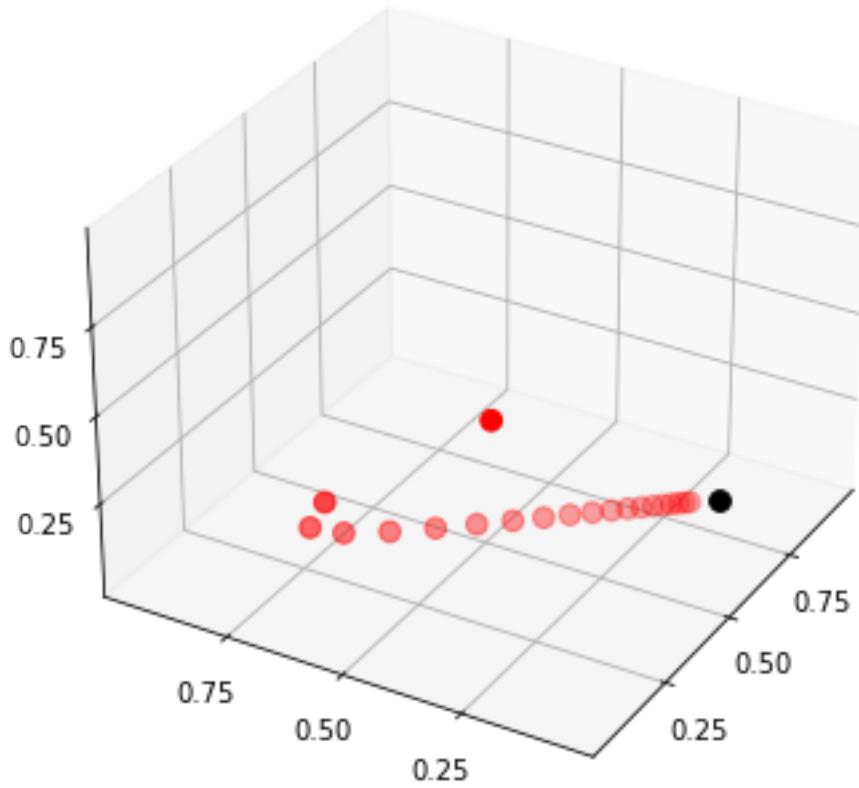
ax.set(xlim=(0, 1), ylim=(0, 1), zlim=(0, 1),
       xticks=(0.25, 0.5, 0.75),
       yticks=(0.25, 0.5, 0.75),
       zticks=(0.25, 0.5, 0.75))

x_vals, y_vals, z_vals = [], [], []
for t in range(20):
    x_vals.append(ψ[0])
    y_vals.append(ψ[1])
    z_vals.append(ψ[2])
    ψ = ψ @ P

ax.scatter(x_vals, y_vals, z_vals, c='r', s=60)
ax.view_init(30, 210)

mc = qe.MarkovChain(P)
ψ_star = mc.stationary_distributions[0]
ax.scatter(ψ_star[0], ψ_star[1], ψ_star[2], c='k', s=60)

plt.show()
```



Here

- $P$  is the stochastic matrix for recession and growth *considered above*.
- The highest red dot is an arbitrarily chosen initial probability distribution  $\psi$ , represented as a vector in  $\mathbb{R}^3$ .
- The other red dots are the distributions  $\psi P^t$  for  $t = 1, 2, \dots$ .
- The black dot is  $\psi^*$ .

You might like to try experimenting with different initial conditions.

## 21.7 Ergodicity

Under irreducibility, yet another important result obtains: For all  $x \in S$ ,

$$\frac{1}{m} \sum_{t=1}^m \mathbf{1}\{X_t = x\} \rightarrow \psi^*(x) \quad \text{as } m \rightarrow \infty \quad (21.7)$$

Here

- $\mathbf{1}\{X_t = x\} = 1$  if  $X_t = x$  and zero otherwise
- convergence is with probability one
- the result does not depend on the distribution (or value) of  $X_0$

The result tells us that the fraction of time the chain spends at state  $x$  converges to  $\psi^*(x)$  as time goes to infinity.

This gives us another way to interpret the stationary distribution — provided that the convergence result in (21.7) is valid.

The convergence in (21.7) is a special case of a law of large numbers result for Markov chains — see [EDTC](#), section 4.3.4 for some additional information.

### 21.7.1 Example

Recall our cross-sectional interpretation of the employment/unemployment model [discussed above](#).

Assume that  $\alpha \in (0, 1)$  and  $\beta \in (0, 1)$ , so that irreducibility and aperiodicity both hold.

We saw that the stationary distribution is  $(p, 1 - p)$ , where

$$p = \frac{\beta}{\alpha + \beta}$$

In the cross-sectional interpretation, this is the fraction of people unemployed.

In view of our latest (ergodicity) result, it is also the fraction of time that a worker can expect to spend unemployed.

Thus, in the long-run, cross-sectional averages for a population and time-series averages for a given person coincide.

This is one interpretation of the notion of ergodicity.

## 21.8 Computing Expectations

We are interested in computing expectations of the form

$$\mathbb{E}[h(X_t)] \tag{21.8}$$

and conditional expectations such as

$$\mathbb{E}[h(X_{t+k}) \mid X_t = x] \tag{21.9}$$

where

- $\{X_t\}$  is a Markov chain generated by  $n \times n$  stochastic matrix  $P$
- $h$  is a given function, which, in expressions involving matrix algebra, we'll think of as the column vector

$$h = \begin{pmatrix} h(x_1) \\ \vdots \\ h(x_n) \end{pmatrix}$$

Computing the unconditional expectation (21.8) is easy.

We just sum over the distribution of  $X_t$  to get

$$\mathbb{E}[h(X_t)] = \sum_{x \in S} (\psi P^t)(x) h(x)$$

Here  $\psi$  is the distribution of  $X_0$ .

Since  $\psi$  and hence  $\psi P^t$  are row vectors, we can also write this as

$$\mathbb{E}[h(X_t)] = \psi P^t h$$

For the conditional expectation (21.9), we need to sum over the conditional distribution of  $X_{t+k}$  given  $X_t = x$ .

We already know that this is  $P^k(x, \cdot)$ , so

$$\mathbb{E}[h(X_{t+k}) | X_t = x] = (P^k h)(x) \quad (21.10)$$

The vector  $P^k h$  stores the conditional expectation  $\mathbb{E}[h(X_{t+k}) | X_t = x]$  over all  $x$ .

### 21.8.1 Iterated Expectations

The **law of iterated expectations** states that

$$\mathbb{E}[\mathbb{E}[h(X_{t+k}) | X_t = x]] = \mathbb{E}[h(X_{t+k})]$$

where the outer  $\mathbb{E}$  on the left side is an unconditional distribution taken with respect to the distribution  $\psi_t$  of  $X_t$  (again see equation (21.6)).

To verify the law of iterated expectations, use equation (21.10) to substitute  $(P^k h)(x)$  for  $\mathbb{E}[h(X_{t+k}) | X_t = x]$ , write

$$\mathbb{E}[\mathbb{E}[h(X_{t+k}) | X_t = x]] = \psi_t P^k h,$$

and note  $\psi_t P^k h = \psi_{t+k} h = \mathbb{E}[h(X_{t+k})]$ .

### 21.8.2 Expectations of Geometric Sums

Sometimes we also want to compute expectations of a geometric sum, such as  $\sum_t \beta^t h(X_t)$ .

In view of the preceding discussion, this is

$$\mathbb{E}\left[\sum_{j=0}^{\infty} \beta^j h(X_{t+j}) | X_t = x\right] = [(I - \beta P)^{-1} h](x)$$

where

$$(I - \beta P)^{-1} = I + \beta P + \beta^2 P^2 + \dots$$

Premultiplication by  $(I - \beta P)^{-1}$  amounts to “applying the **resolvent operator**”.

## 21.9 Exercises

### 21.9.1 Exercise 1

According to the discussion *above*, if a worker’s employment dynamics obey the stochastic matrix

$$P = \begin{pmatrix} 1-\alpha & \alpha \\ \beta & 1-\beta \end{pmatrix}$$

with  $\alpha \in (0, 1)$  and  $\beta \in (0, 1)$ , then, in the long-run, the fraction of time spent unemployed will be

$$p := \frac{\beta}{\alpha + \beta}$$

In other words, if  $\{X_t\}$  represents the Markov chain for employment, then  $\bar{X}_m \rightarrow p$  as  $m \rightarrow \infty$ , where

$$\bar{X}_m := \frac{1}{m} \sum_{t=1}^m \mathbf{1}\{X_t = 0\}$$

The exercise is to illustrate this convergence by computing  $\bar{X}_m$  for large  $m$  and checking that it is close to  $p$ .

You will see that this statement is true regardless of the choice of initial condition or the values of  $\alpha, \beta$ , provided both lie in  $(0, 1)$ .

## 21.9.2 Exercise 2

A topic of interest for economics and many other disciplines is *ranking*.

Let's now consider one of the most practical and important ranking problems — the rank assigned to web pages by search engines.

(Although the problem is motivated from outside of economics, there is in fact a deep connection between search ranking systems and prices in certain competitive equilibria — see [DLP13].)

To understand the issue, consider the set of results returned by a query to a web search engine.

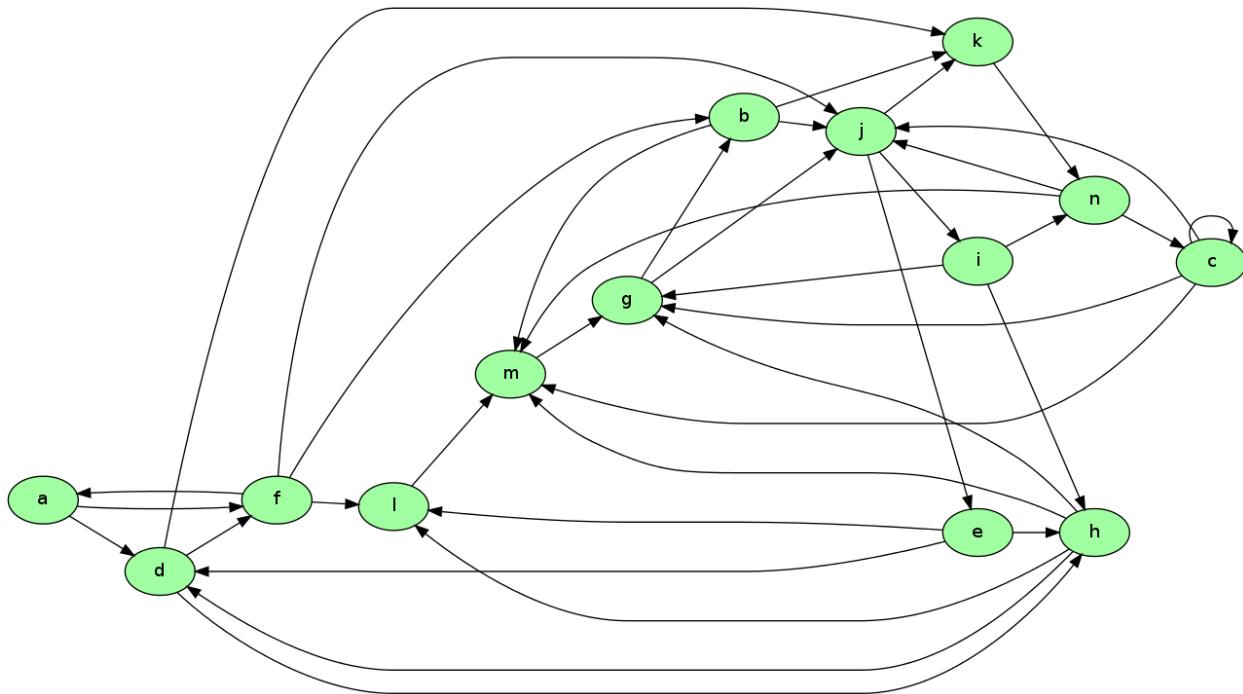
For the user, it is desirable to

1. receive a large set of accurate matches
  2. have the matches returned in order, where the order corresponds to some measure of “importance”

Ranking according to a measure of importance is the problem we now consider.

The methodology developed to solve this problem by Google founders Larry Page and Sergey Brin is known as [PageRank](#).

To illustrate the idea, consider the following diagram



Imagine that this is a miniature version of the WWW, with

- each node representing a web page
  - each arrow representing the existence of a link from one page to another

Now let's think about which pages are likely to be important, in the sense of being valuable to a search engine user.

One possible criterion for the importance of a page is the number of inbound links — an indication of popularity.

By this measure,  $m$  and  $\neg$  are the most important pages, with 5 inbound links each.

However, what if the pages linking to  $m$ , say, are not themselves important?

Thinking this way, it seems appropriate to weight the inbound nodes by relative importance.

The PageRank algorithm does precisely this.

A slightly simplified presentation that captures the basic idea is as follows.

Letting  $j$  be (the integer index of) a typical page and  $r_j$  be its ranking, we set

$$r_j = \sum_{i \in L_j} \frac{r_i}{\ell_i}$$

where

- $\ell_i$  is the total number of outbound links from  $i$
- $L_j$  is the set of all pages  $i$  such that  $i$  has a link to  $j$

This is a measure of the number of inbound links, weighted by their own ranking (and normalized by  $1/\ell_i$ ).

There is, however, another interpretation, and it brings us back to Markov chains.

Let  $P$  be the matrix given by  $P(i, j) = \mathbf{1}\{i \rightarrow j\}/\ell_i$  where  $\mathbf{1}\{i \rightarrow j\} = 1$  if  $i$  has a link to  $j$  and zero otherwise.

The matrix  $P$  is a stochastic matrix provided that each page has at least one link.

With this definition of  $P$  we have

$$r_j = \sum_{i \in L_j} \frac{r_i}{\ell_i} = \sum_{\text{all } i} \mathbf{1}\{i \rightarrow j\} \frac{r_i}{\ell_i} = \sum_{\text{all } i} P(i, j) r_i$$

Writing  $r$  for the row vector of rankings, this becomes  $r = rP$ .

Hence  $r$  is the stationary distribution of the stochastic matrix  $P$ .

Let's think of  $P(i, j)$  as the probability of "moving" from page  $i$  to page  $j$ .

The value  $P(i, j)$  has the interpretation

- $P(i, j) = 1/k$  if  $i$  has  $k$  outbound links and  $j$  is one of them
- $P(i, j) = 0$  if  $i$  has no direct link to  $j$

Thus, motion from page to page is that of a web surfer who moves from one page to another by randomly clicking on one of the links on that page.

Here "random" means that each link is selected with equal probability.

Since  $r$  is the stationary distribution of  $P$ , assuming that the uniform ergodicity condition is valid, we *can interpret*  $r_j$  as the fraction of time that a (very persistent) random surfer spends at page  $j$ .

Your exercise is to apply this ranking algorithm to the graph pictured above and return the list of pages ordered by rank.

There is a total of 14 nodes (i.e., web pages), the first named `a` and the last named `n`.

A typical line from the file has the form

```
d -> h;
```

This should be interpreted as meaning that there exists a link from `d` to `h`.

The data for this graph is shown below, and read into a file called `web_graph_data.txt` when the cell is executed.

```
%file web_graph_data.txt
a -> d;
a -> f;
b -> j;
b -> k;
```

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```
b -> m;
c -> c;
c -> g;
c -> j;
c -> m;
d -> f;
d -> h;
d -> k;
e -> d;
e -> h;
e -> l;
f -> a;
f -> b;
f -> j;
f -> l;
g -> b;
g -> j;
h -> d;
h -> g;
h -> l;
h -> m;
i -> g;
i -> h;
i -> n;
j -> e;
j -> i;
j -> k;
k -> n;
l -> m;
m -> g;
n -> c;
n -> j;
n -> m;
```

Overwriting web\_graph\_data.txt

To parse this file and extract the relevant information, you can use [regular expressions](#).

The following code snippet provides a hint as to how you can go about this

```
import re
re.findall('\w', 'x +++ y ***** z') # \w matches alphanumerics
```

['x', 'y', 'z']

```
re.findall('\w', 'a ^^ b && $$ c')
```

['a', 'b', 'c']

When you solve for the ranking, you will find that the highest ranked node is in fact g, while the lowest is a.

### 21.9.3 Exercise 3

In numerical work, it is sometimes convenient to replace a continuous model with a discrete one.

In particular, Markov chains are routinely generated as discrete approximations to AR(1) processes of the form

$$y_{t+1} = \rho y_t + u_{t+1}$$

Here  $u_t$  is assumed to be IID and  $N(0, \sigma_u^2)$ .

The variance of the stationary probability distribution of  $\{y_t\}$  is

$$\sigma_y^2 := \frac{\sigma_u^2}{1 - \rho^2}$$

Tauchen's method [Tau86] is the most common method for approximating this continuous state process with a finite state Markov chain.

A routine for this already exists in `QuantEcon.py` but let's write our own version as an exercise.

As a first step, we choose

- $n$ , the number of states for the discrete approximation
- $m$ , an integer that parameterizes the width of the state space

Next, we create a state space  $\{x_0, \dots, x_{n-1}\} \subset \mathbb{R}$  and a stochastic  $n \times n$  matrix  $P$  such that

- $x_0 = -m \sigma_y$
- $x_{n-1} = m \sigma_y$
- $x_{i+1} = x_i + s$  where  $s = (x_{n-1} - x_0)/(n - 1)$

Let  $F$  be the cumulative distribution function of the normal distribution  $N(0, \sigma_u^2)$ .

The values  $P(x_i, x_j)$  are computed to approximate the AR(1) process — omitting the derivation, the rules are as follows:

1. If  $j = 0$ , then set

$$P(x_i, x_j) = P(x_i, x_0) = F(x_0 - \rho x_i + s/2)$$

2. If  $j = n - 1$ , then set

$$P(x_i, x_j) = P(x_i, x_{n-1}) = 1 - F(x_{n-1} - \rho x_i - s/2)$$

3. Otherwise, set

$$P(x_i, x_j) = F(x_j - \rho x_i + s/2) - F(x_j - \rho x_i - s/2)$$

The exercise is to write a function `approx_markov(rho, sigma_u, m=3, n=7)` that returns  $\{x_0, \dots, x_{n-1}\} \subset \mathbb{R}$  and  $n \times n$  matrix  $P$  as described above.

- Even better, write a function that returns an instance of `QuantEcon.py`'s `MarkovChain` class.

## 21.10 Solutions

### 21.10.1 Exercise 1

We will address this exercise graphically.

The plots show the time series of  $\bar{X}_m - p$  for two initial conditions.

As  $m$  gets large, both series converge to zero.

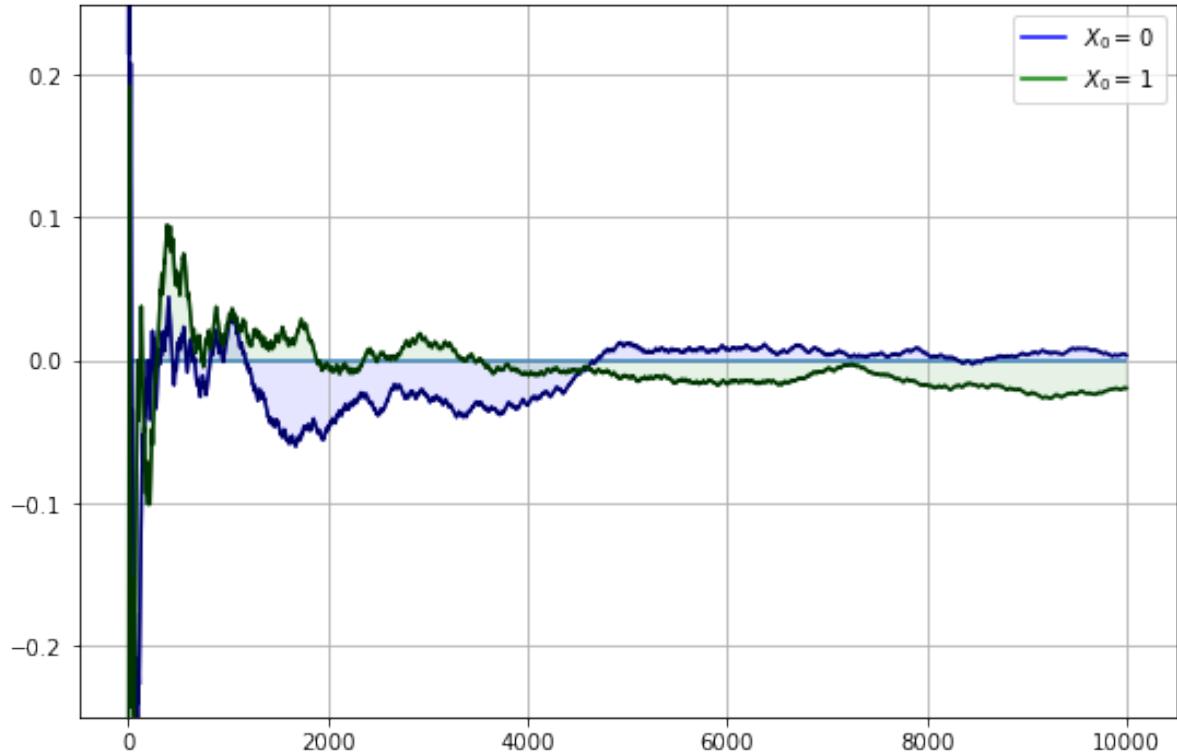
```
a = β = 0.1
N = 10000
p = β / (a + β)

P = ((1 - a, a),           # Careful: P and p are distinct
      (β, 1 - β))
mc = MarkovChain(P)

fig, ax = plt.subplots(figsize=(9, 6))
ax.set_ylimits(-0.25, 0.25)
ax.grid()
ax.hlines(0, 0, N, lw=2, alpha=0.6)    # Horizontal line at zero

for x0, col in ((0, 'blue'), (1, 'green')):
    # Generate time series for worker that starts at x0
    X = mc.simulate(N, init=x0)
    # Compute fraction of time spent unemployed, for each n
    X_bar = (X == 0).cumsum() / (1 + np.arange(N, dtype=float))
    # Plot
    ax.fill_between(range(N), np.zeros(N), X_bar - p, color=col, alpha=0.1)
    ax.plot(X_bar - p, color=col, label=f'$X_0 = \{x0\}$')
    # Overlay in black--make lines clearer
    ax.plot(X_bar - p, 'k-', alpha=0.6)

ax.legend(loc='upper right')
plt.show()
```



## 21.10.2 Exercise 2

```
"""
Return list of pages, ordered by rank
"""

import re
from operator import itemgetter

infile = 'web_graph_data.txt'
alphabet = 'abcdefghijklmnopqrstuvwxyz'

n = 14 # Total number of web pages (nodes)

# Create a matrix Q indicating existence of links
# * Q[i, j] = 1 if there is a link from i to j
# * Q[i, j] = 0 otherwise
Q = np.zeros((n, n), dtype=int)
f = open(infile, 'r')
edges = f.readlines()
f.close()
for edge in edges:
    from_node, to_node = re.findall('\w+', edge)
    i, j = alphabet.index(from_node), alphabet.index(to_node)
    Q[i, j] = 1
# Create the corresponding Markov matrix P
P = np.empty((n, n))
for i in range(n):
    P[i, :] = Q[i, :] / Q[i, :].sum()
```

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```
mc = MarkovChain(P)
# Compute the stationary distribution r
r = mc.stationary_distributions[0]
ranked_pages = {alphabet[i] : r[i] for i in range(n)}
# Print solution, sorted from highest to lowest rank
print('Rankings\n***')
for name, rank in sorted(ranked_pages.items(), key=itemgetter(1), reverse=True):
    print(f'{name}: {rank:.4f}')
```

```
Rankings
 ***
g: 0.1607
j: 0.1594
m: 0.1195
n: 0.1088
k: 0.09106
b: 0.08326
e: 0.05312
i: 0.05312
c: 0.04834
h: 0.0456
l: 0.03202
d: 0.03056
f: 0.01164
a: 0.002911
```

### 21.10.3 Exercise 3

A solution from the `QuantEcon.py` library can be found [here](#).

---

---

CHAPTER  
TWENTYTWO

---

## INVENTORY DYNAMICS

### Contents

- *Inventory Dynamics*
  - *Overview*
  - *Sample Paths*
  - *Marginal Distributions*
  - *Exercises*
  - *Solutions*

## 22.1 Overview

In this lecture we will study the time path of inventories for firms that follow so-called s-S inventory dynamics.

Such firms

1. wait until inventory falls below some level  $s$  and then
2. order sufficient quantities to bring their inventory back up to capacity  $S$ .

These kinds of policies are common in practice and also optimal in certain circumstances.

A review of early literature and some macroeconomic implications can be found in [Cap85].

Here our main aim is to learn more about simulation, time series and Markov dynamics.

While our Markov environment and many of the concepts we consider are related to those found in our *lecture on finite Markov chains*, the state space is a continuum in the current application.

Let's start with some imports

```
%matplotlib inline
import matplotlib.pyplot as plt
plt.rcParams["figure.figsize"] = (11, 5)    #set default figure size
import numpy as np
from numba import njit, float64, prange
from numba.experimental import jitclass
```

## 22.2 Sample Paths

Consider a firm with inventory  $X_t$ .

The firm waits until  $X_t \leq s$  and then restocks up to  $S$  units.

It faces stochastic demand  $\{D_t\}$ , which we assume is IID.

With notation  $a^+ := \max\{a, 0\}$ , inventory dynamics can be written as

$$X_{t+1} = \begin{cases} (S - D_{t+1})^+ & \text{if } X_t \leq s \\ (X_t - D_{t+1})^+ & \text{if } X_t > s \end{cases}$$

In what follows, we will assume that each  $D_t$  is lognormal, so that

$$D_t = \exp(\mu + \sigma Z_t)$$

where  $\mu$  and  $\sigma$  are parameters and  $\{Z_t\}$  is IID and standard normal.

Here's a class that stores parameters and generates time paths for inventory.

```
firm_data = [
    ('s', float64),           # restock trigger level
    ('S', float64),           # capacity
    ('mu', float64),          # shock location parameter
    ('sigma', float64)         # shock scale parameter
]

@jitclass(firm_data)
class Firm:

    def __init__(self, s=10, S=100, mu=1.0, sigma=0.5):
        self.s, self.S, self.mu, self.sigma = s, S, mu, sigma

    def update(self, x):
        "Update the state from t to t+1 given current state x."
        Z = np.random.randn()
        D = np.exp(self.mu + self.sigma * Z)
        if x <= self.s:
            return max(self.S - D, 0)
        else:
            return max(x - D, 0)

    def sim_inventory_path(self, x_init, sim_length):
        X = np.empty(sim_length)
        X[0] = x_init

        for t in range(sim_length-1):
            X[t+1] = self.update(X[t])
        return X
```

Let's run a first simulation, of a single path:

```

firm = Firm()

s, S = firm.s, firm.S
sim_length = 100
x_init = 50

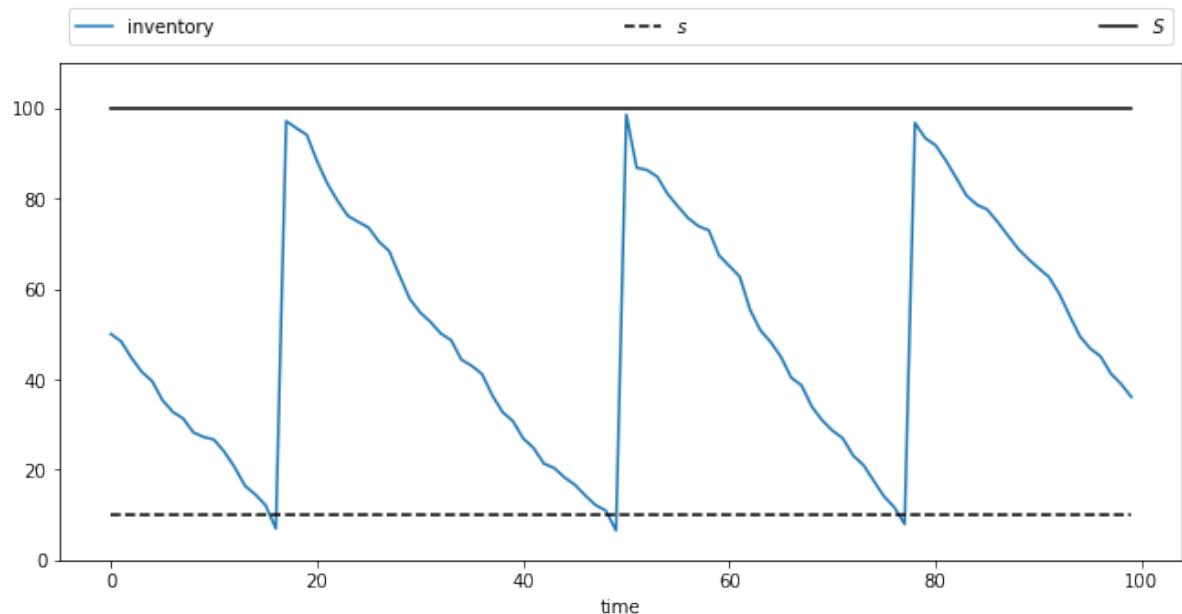
X = firm.sim_inventory_path(x_init, sim_length)

fig, ax = plt.subplots()
bbox = (.0, 1.02, 1., .102)
legend_args = {'ncol': 3,
               'bbox_to_anchor': bbox,
               'loc': 3,
               'mode': 'expand'}

ax.plot(X, label="inventory")
ax.plot(np.full(sim_length, s), 'k--', label="$s$")
ax.plot(np.full(sim_length, S), 'k-', label="$S$")
ax.set_xlim(0, S+10)
ax.set_xlabel("time")
ax.legend(**legend_args)

plt.show()

```



Now let's simulate multiple paths in order to build a more complete picture of the probabilities of different outcomes:

```

sim_length=200
fig, ax = plt.subplots()

ax.plot(np.full(sim_length, s), 'k--', label="$s$")
ax.plot(np.full(sim_length, S), 'k-', label="$S$")
ax.set_xlim(0, S+10)
ax.legend(**legend_args)

```

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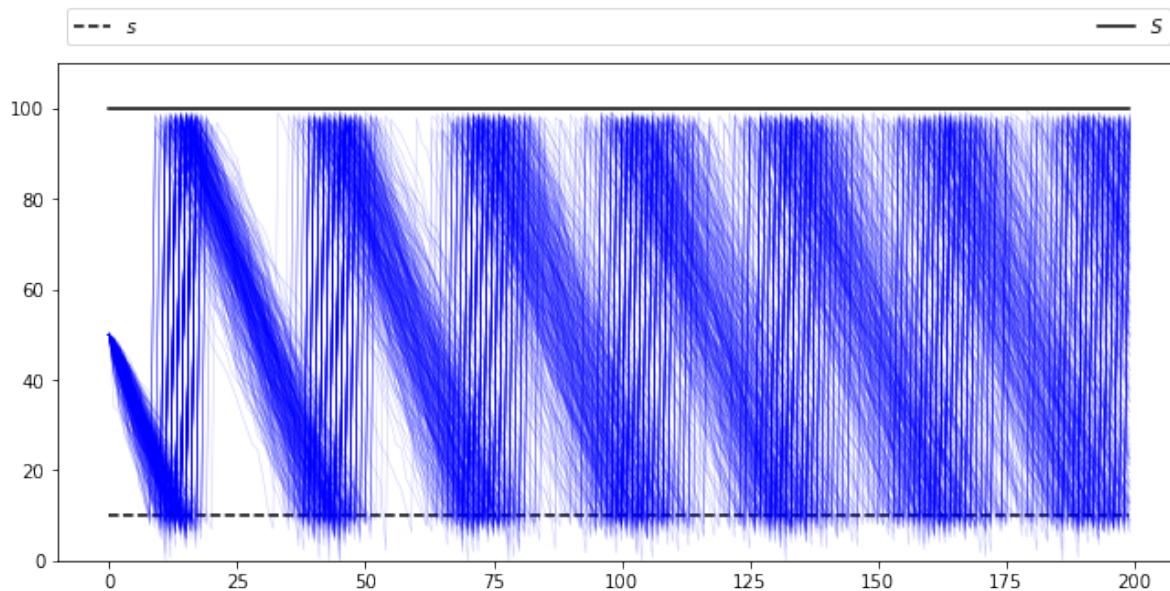
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```

for i in range(400):
    X = firm.sim_inventory_path(x_init, sim_length)
    ax.plot(X, 'b', alpha=0.2, lw=0.5)

plt.show()

```



## 22.3 Marginal Distributions

Now let's look at the marginal distribution  $\psi_T$  of  $X_T$  for some fixed  $T$ .

We will do this by generating many draws of  $X_T$  given initial condition  $X_0$ .

With these draws of  $X_T$  we can build up a picture of its distribution  $\psi_T$ .

Here's one visualization, with  $T = 50$ .

```

T = 50
M = 200 # Number of draws

ymin, ymax = 0, S + 10

fig, axes = plt.subplots(1, 2, figsize=(11, 6))

for ax in axes:
    ax.grid(alpha=0.4)

ax = axes[0]

ax.set_xlim((0, T))
ax.set_ylim(ymin, ymax)
ax.set_ylabel('$X_t$', fontsize=16)
ax.vlines((T,), -1.5, 1.5)

ax.set_xticks((T,))

```

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```

ax.set_xticklabels((r'$T$',))

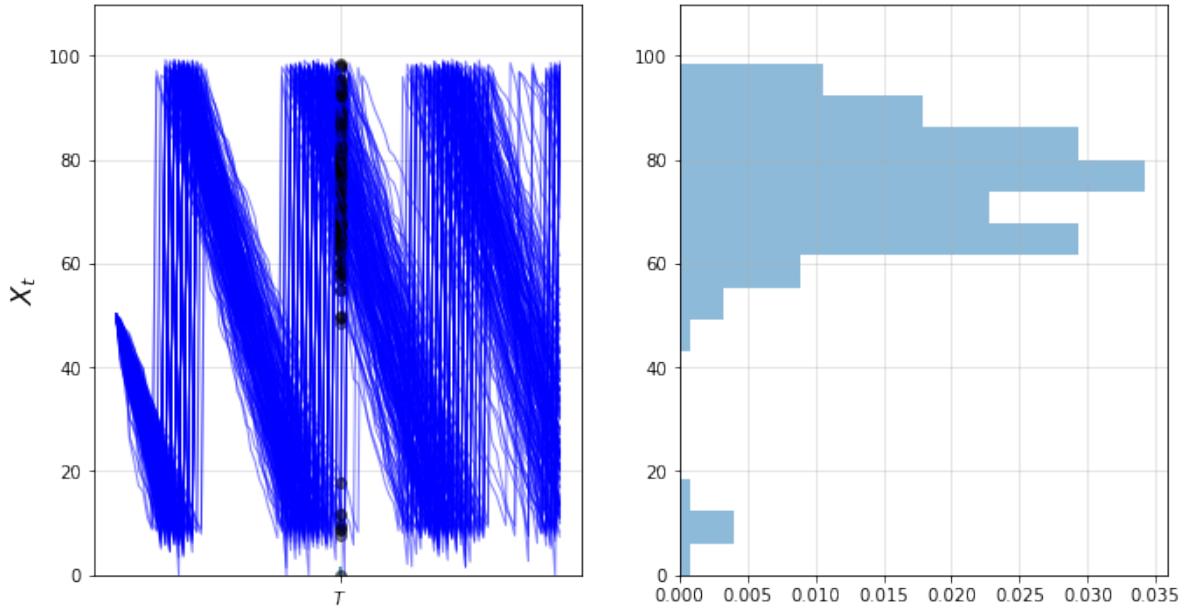
sample = np.empty(M)
for m in range(M):
    X = firm.sim_inventory_path(x_init, 2 * T)
    ax.plot(X, 'b-', lw=1, alpha=0.5)
    ax.plot((T,), (X[T+1],), 'ko', alpha=0.5)
    sample[m] = X[T+1]

axes[1].set_ylim(ymin, ymax)

axes[1].hist(sample,
              bins=16,
              density=True,
              orientation='horizontal',
              histtype='bar',
              alpha=0.5)

plt.show()

```



We can build up a clearer picture by drawing more samples

```

T = 50
M = 50_000

fig, ax = plt.subplots()

sample = np.empty(M)
for m in range(M):
    X = firm.sim_inventory_path(x_init, T+1)
    sample[m] = X[T]

ax.hist(sample,
        bins=36,

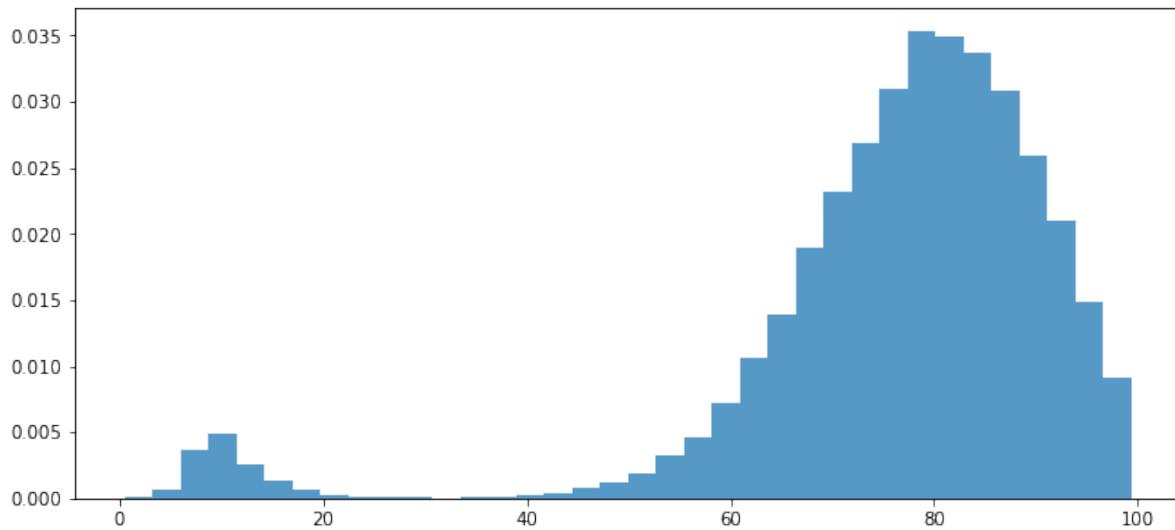
```

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```
density=True,
histtype='bar',
alpha=0.75)

plt.show()
```



Note that the distribution is bimodal

- Most firms have restocked twice but a few have restocked only once (see figure with paths above).
- Firms in the second category have lower inventory.

We can also approximate the distribution using a kernel density estimator.

Kernel density estimators can be thought of as smoothed histograms.

They are preferable to histograms when the distribution being estimated is likely to be smooth.

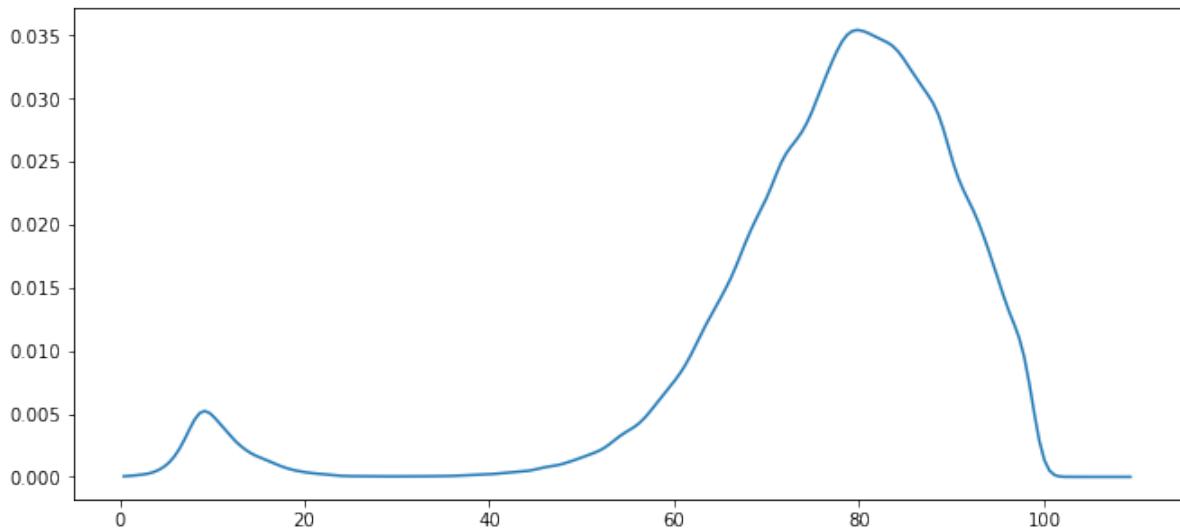
We will use a kernel density estimator from scikit-learn

```
from sklearn.neighbors import KernelDensity

def plot_kde(sample, ax, label=''):
    xmin, xmax = 0.9 * min(sample), 1.1 * max(sample)
    xgrid = np.linspace(xmin, xmax, 200)
    kde = KernelDensity(kernel='gaussian').fit(sample[:, None])
    log_dens = kde.score_samples(xgrid[:, None])

    ax.plot(xgrid, np.exp(log_dens), label=label)
```

```
fig, ax = plt.subplots()
plot_kde(sample, ax)
plt.show()
```



The allocation of probability mass is similar to what was shown by the histogram just above.

## 22.4 Exercises

### 22.4.1 Exercise 1

This model is asymptotically stationary, with a unique stationary distribution.

(See the discussion of stationarity in [our lecture on AR\(1\) processes](#) for background — the fundamental concepts are the same.)

In particular, the sequence of marginal distributions  $\{\psi_t\}$  is converging to a unique limiting distribution that does not depend on initial conditions.

Although we will not prove this here, we can investigate it using simulation.

Your task is to generate and plot the sequence  $\{\psi_t\}$  at times  $t = 10, 50, 250, 500, 750$  based on the discussion above.

(The kernel density estimator is probably the best way to present each distribution.)

You should see convergence, in the sense that differences between successive distributions are getting smaller.

Try different initial conditions to verify that, in the long run, the distribution is invariant across initial conditions.

### 22.4.2 Exercise 2

Using simulation, calculate the probability that firms that start with  $X_0 = 70$  need to order twice or more in the first 50 periods.

You will need a large sample size to get an accurate reading.

## 22.5 Solutions

### 22.5.1 Exercise 1

Below is one possible solution:

The computations involve a lot of CPU cycles so we have tried to write the code efficiently.

This meant writing a specialized function rather than using the class above.

```
s, S, mu, sigma = firm.s, firm.S, firm.mu, firm.sigma

@njit(parallel=True)
def shift_firms_forward(current_inventory_levels, num_periods):

    num_firms = len(current_inventory_levels)
    new_inventory_levels = np.empty(num_firms)

    for f in prange(num_firms):
        x = current_inventory_levels[f]
        for t in range(num_periods):
            Z = np.random.randn()
            D = np.exp(mu + sigma * Z)
            if x <= s:
                x = max(S - D, 0)
            else:
                x = max(x - D, 0)
        new_inventory_levels[f] = x

    return new_inventory_levels
```

```
x_init = 50
num_firms = 50_000

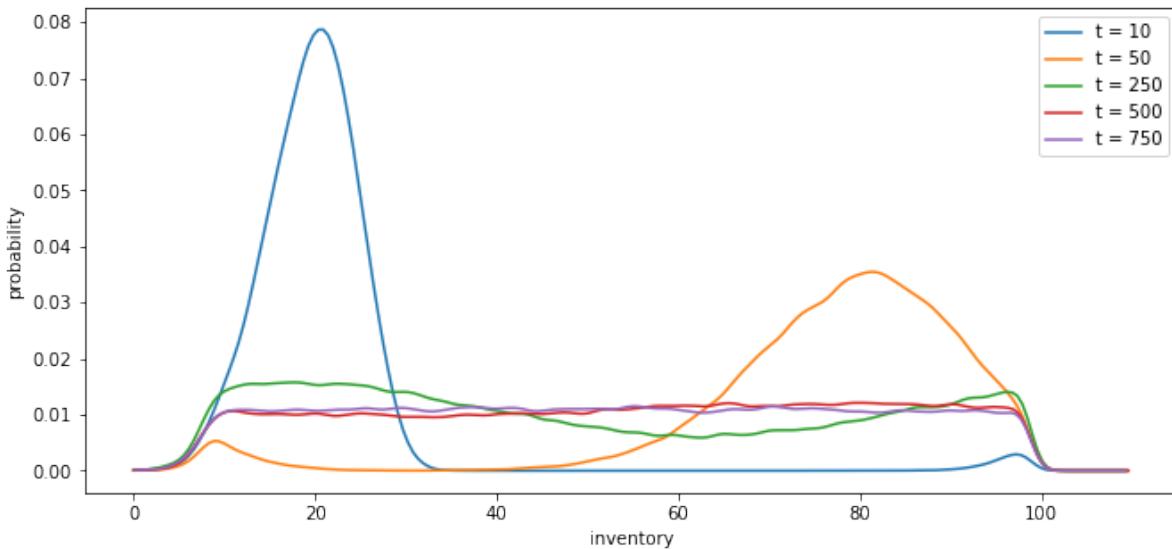
sample_dates = 0, 10, 50, 250, 500, 750

first_diffs = np.diff(sample_dates)

fig, ax = plt.subplots()

X = np.full(num_firms, x_init)

current_date = 0
for d in first_diffs:
    X = shift_firms_forward(X, d)
    current_date += d
    plot_kde(X, ax, label=f't = {current_date}')
```



Notice that by  $t = 500$  or  $t = 750$  the densities are barely changing.

We have reached a reasonable approximation of the stationary density.

You can convince yourself that initial conditions don't matter by testing a few of them.

For example, try rerunning the code above will all firms starting at  $X_0 = 20$  or  $X_0 = 80$ .

## 22.5.2 Exercise 2

Here is one solution.

Again, the computations are relatively intensive so we have written a a specialized function rather than using the class above.

We will also use parallelization across firms.

```
@njit(parallel=True)
def compute_freq(sim_length=50, x_init=70, num_firms=1_000_000):

    firm_counter = 0 # Records number of firms that restock 2x or more
    for m in prange(num_firms):
        x = x_init
        restock_counter = 0 # Will record number of restocks for firm m

        for t in range(sim_length):
            Z = np.random.randn()
            D = np.exp(mu + sigma * Z)
            if x <= s:
                x = max(S - D, 0)
                restock_counter += 1
            else:
                x = max(x - D, 0)

            if restock_counter > 1:
                firm_counter += 1

    return firm_counter / num_firms
```

Note the time the routine takes to run, as well as the output.

```
%%time

freq = compute_freq()
print(f"Frequency of at least two stock outs = {freq}")
```

```
Frequency of at least two stock outs = 0.446843
CPU times: user 3.23 s, sys: 0 ns, total: 3.23 s
Wall time: 1.91 s
```

Try switching the parallel flag to False in the jitted function above.

Depending on your system, the difference can be substantial.

(On our desktop machine, the speed up is by a factor of 5.)

---

CHAPTER  
**TWENTYTHREE**

---

## LINEAR STATE SPACE MODELS

### Contents

- *Linear State Space Models*
  - *Overview*
  - *The Linear State Space Model*
  - *Distributions and Moments*
  - *Stationarity and Ergodicity*
  - *Noisy Observations*
  - *Prediction*
  - *Code*
  - *Exercises*
  - *Solutions*

“We may regard the present state of the universe as the effect of its past and the cause of its future” – Marquis de Laplace

In addition to what’s in Anaconda, this lecture will need the following libraries:

```
!conda install -y quantecon
```

### 23.1 Overview

This lecture introduces the **linear state space** dynamic system.

The linear state space system is a generalization of the scalar AR(1) process *we studied before*.

This model is a workhorse that carries a powerful theory of prediction.

Its many applications include:

- representing dynamics of higher-order linear systems
- predicting the position of a system  $j$  steps into the future
- predicting a geometric sum of future values of a variable like
  - non-financial income

- dividends on a stock
- the money supply
- a government deficit or surplus, etc.
- key ingredient of useful models
  - Friedman's permanent income model of consumption smoothing.
  - Barro's model of smoothing total tax collections.
  - Rational expectations version of Cagan's model of hyperinflation.
  - Sargent and Wallace's "unpleasant monetarist arithmetic," etc.

Let's start with some imports:

```
%matplotlib inline
import matplotlib.pyplot as plt
plt.rcParams["figure.figsize"] = (11, 5) #set default figure size
import numpy as np
from quantecon import LinearStateSpace
from scipy.stats import norm
import random
```

## 23.2 The Linear State Space Model

The objects in play are:

- An  $n \times 1$  vector  $x_t$  denoting the **state** at time  $t = 0, 1, 2, \dots$
- An IID sequence of  $m \times 1$  random vectors  $w_t \sim N(0, I)$ .
- A  $k \times 1$  vector  $y_t$  of **observations** at time  $t = 0, 1, 2, \dots$
- An  $n \times n$  matrix  $A$  called the **transition matrix**.
- An  $n \times m$  matrix  $C$  called the **volatility matrix**.
- A  $k \times n$  matrix  $G$  sometimes called the **output matrix**.

Here is the linear state-space system

$$\begin{aligned}x_{t+1} &= Ax_t + Cw_{t+1} \\y_t &= Gx_t \\x_0 &\sim N(\mu_0, \Sigma_0)\end{aligned}$$

### 23.2.1 Primitives

The primitives of the model are

1. the matrices  $A, C, G$
2. shock distribution, which we have specialized to  $N(0, I)$
3. the distribution of the initial condition  $x_0$ , which we have set to  $N(\mu_0, \Sigma_0)$

Given  $A, C, G$  and draws of  $x_0$  and  $w_1, w_2, \dots$ , the model (23.1) pins down the values of the sequences  $\{x_t\}$  and  $\{y_t\}$ . Even without these draws, the primitives 1–3 pin down the *probability distributions* of  $\{x_t\}$  and  $\{y_t\}$ .

Later we'll see how to compute these distributions and their moments.

### Martingale Difference Shocks

We've made the common assumption that the shocks are independent standardized normal vectors.

But some of what we say will be valid under the assumption that  $\{w_{t+1}\}$  is a **martingale difference sequence**.

A martingale difference sequence is a sequence that is zero mean when conditioned on past information.

In the present case, since  $\{x_t\}$  is our state sequence, this means that it satisfies

$$\mathbb{E}[w_{t+1}|x_t, x_{t-1}, \dots] = 0$$

This is a weaker condition than that  $\{w_t\}$  is IID with  $w_{t+1} \sim N(0, I)$ .

### 23.2.2 Examples

By appropriate choice of the primitives, a variety of dynamics can be represented in terms of the linear state space model.

The following examples help to highlight this point.

They also illustrate the wise dictum *finding the state is an art*.

### Second-order Difference Equation

Let  $\{y_t\}$  be a deterministic sequence that satisfies

$$y_{t+1} = \phi_0 + \phi_1 y_t + \phi_2 y_{t-1} \quad \text{s.t. } y_0, y_{-1} \text{ given} \quad (23.1)$$

To map (23.1) into our state space system (23.1), we set

$$x_t = \begin{bmatrix} 1 \\ y_t \\ y_{t-1} \end{bmatrix} \quad A = \begin{bmatrix} 1 & 0 & 0 \\ \phi_0 & \phi_1 & \phi_2 \\ 0 & 1 & 0 \end{bmatrix} \quad C = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} \quad G = [0 \ 1 \ 0]$$

You can confirm that under these definitions, (23.1) and (23.1) agree.

The next figure shows the dynamics of this process when  $\phi_0 = 1.1, \phi_1 = 0.8, \phi_2 = -0.8, y_0 = y_{-1} = 1$ .

```
def plot_lss(A,
             C,
             G,
             n=3,
             ts_length=50):

    ar = LinearStateSpace(A, C, G, mu_0=np.ones(n))
    x, y = ar.simulate(ts_length)

    fig, ax = plt.subplots()
    y = y.flatten()
    ax.plot(y, 'b-', lw=2, alpha=0.7)
```

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```

ax.grid()
ax.set_xlabel('time', fontsize=12)
ax.set_ylabel('$y_t$', fontsize=12)
plt.show()

```

```

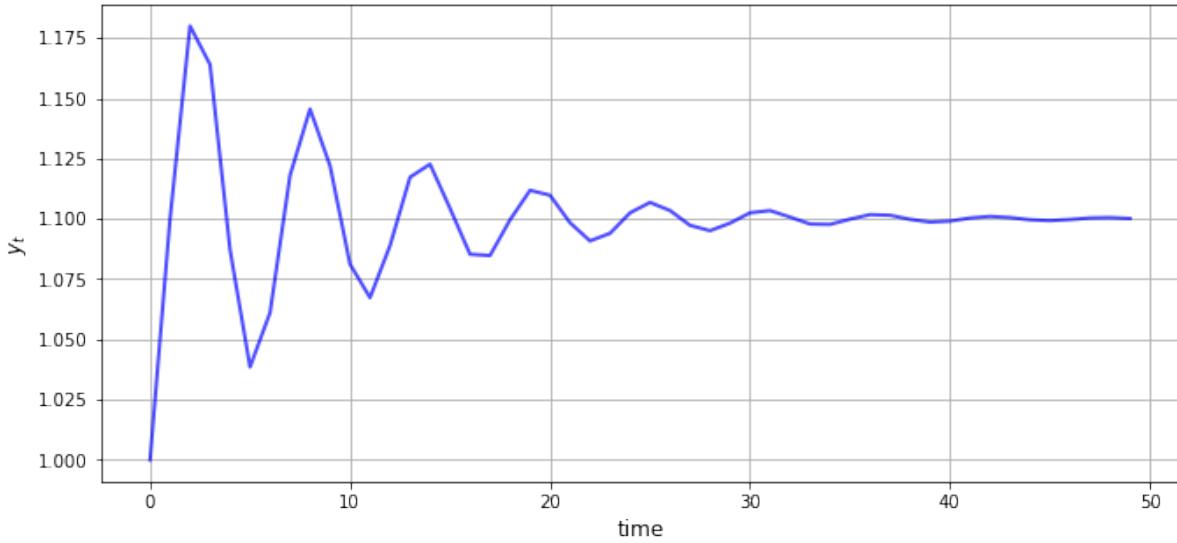
phi_0, phi_1, phi_2 = 1.1, 0.8, -0.8

A = [[1, 0, 0],
      [phi_0, phi_1, phi_2],
      [0, 1, 0]]

C = np.zeros((3, 1))
G = [0, 1, 0]

plot_lss(A, C, G)

```



Later you'll be asked to recreate this figure.

## Univariate Autoregressive Processes

We can use (23.1) to represent the model

$$y_{t+1} = \phi_1 y_t + \phi_2 y_{t-1} + \phi_3 y_{t-2} + \phi_4 y_{t-3} + \sigma w_{t+1} \quad (23.2)$$

where  $\{w_t\}$  is IID and standard normal.

To put this in the linear state space format we take  $x_t = [y_t \ y_{t-1} \ y_{t-2} \ y_{t-3}]'$  and

$$A = \begin{bmatrix} \phi_1 & \phi_2 & \phi_3 & \phi_4 \\ 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \end{bmatrix} \quad C = \begin{bmatrix} \sigma \\ 0 \\ 0 \\ 0 \end{bmatrix} \quad G = [1 \ 0 \ 0 \ 0]$$

The matrix  $A$  has the form of the *companion matrix* to the vector  $[\phi_1 \ \phi_2 \ \phi_3 \ \phi_4]$ .

The next figure shows the dynamics of this process when

$$\phi_1 = 0.5, \phi_2 = -0.2, \phi_3 = 0, \phi_4 = 0.5, \sigma = 0.2, y_0 = y_{-1} = y_{-2} = y_{-3} = 1$$

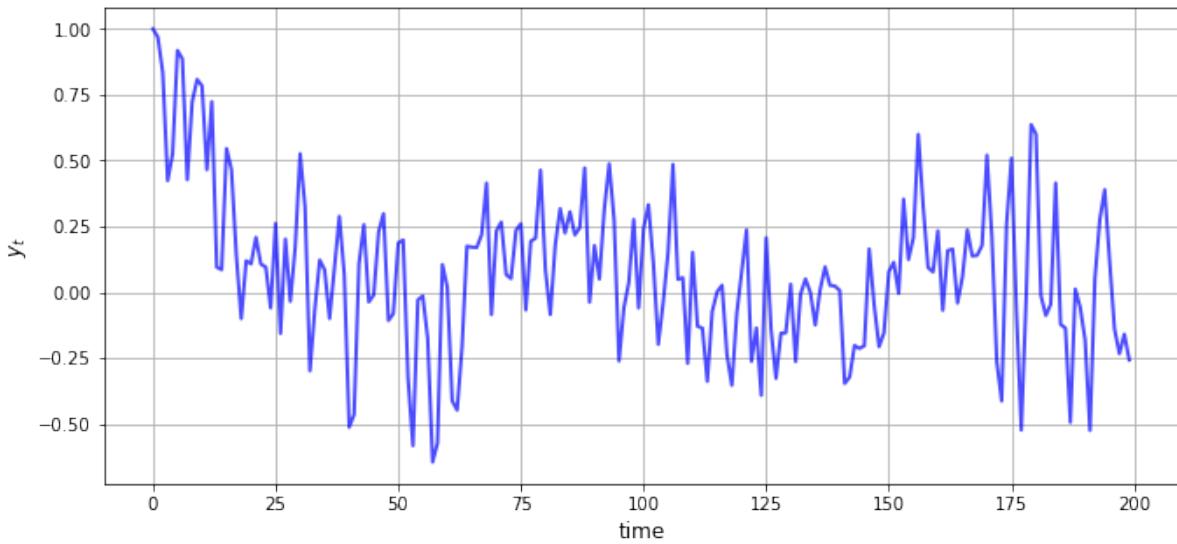
```

phi_1, phi_2, phi_3, phi_4 = 0.5, -0.2, 0, 0.5
sigma = 0.2

A_1 = [[phi_1,     phi_2,     phi_3,     phi_4],
        [1,         0,         0,         0],
        [0,         1,         0,         0],
        [0,         0,         1,         0]]
C_1 = [[sigma],
        [0],
        [0],
        [0]]
G_1 = [1, 0, 0, 0]

plot_lss(A_1, C_1, G_1, n=4, ts_length=200)

```



## Vector Autoregressions

Now suppose that

- $y_t$  is a  $k \times 1$  vector
- $\phi_j$  is a  $k \times k$  matrix and
- $w_t$  is  $k \times 1$

Then (23.2) is termed a *vector autoregression*.

To map this into (23.1), we set

$$x_t = \begin{bmatrix} y_t \\ y_{t-1} \\ y_{t-2} \\ y_{t-3} \end{bmatrix} \quad A = \begin{bmatrix} \phi_1 & \phi_2 & \phi_3 & \phi_4 \\ I & 0 & 0 & 0 \\ 0 & I & 0 & 0 \\ 0 & 0 & I & 0 \end{bmatrix} \quad C = \begin{bmatrix} \sigma \\ 0 \\ 0 \\ 0 \end{bmatrix} \quad G = [I \ 0 \ 0 \ 0]$$

where  $I$  is the  $k \times k$  identity matrix and  $\sigma$  is a  $k \times k$  matrix.

## Seasonals

We can use (23.1) to represent

1. the *deterministic seasonal*  $y_t = y_{t-4}$
2. the *indeterministic seasonal*  $y_t = \phi_4 y_{t-4} + w_t$

In fact, both are special cases of (23.2).

With the deterministic seasonal, the transition matrix becomes

$$A = \begin{bmatrix} 0 & 0 & 0 & 1 \\ 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \end{bmatrix}$$

It is easy to check that  $A^4 = I$ , which implies that  $x_t$  is strictly periodic with period 4:<sup>1</sup>

$$x_{t+4} = x_t$$

Such an  $x_t$  process can be used to model deterministic seasonals in quarterly time series.

The *indeterministic* seasonal produces recurrent, but aperiodic, seasonal fluctuations.

## Time Trends

The model  $y_t = at + b$  is known as a *linear time trend*.

We can represent this model in the linear state space form by taking

$$A = \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix} \quad C = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \quad G = [a \ b] \quad (23.3)$$

and starting at initial condition  $x_0 = [0 \ 1]'$ .

In fact, it's possible to use the state-space system to represent polynomial trends of any order.

For instance, we can represent the model  $y_t = at^2 + bt + c$  in the linear state space form by taking

$$A = \begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \\ 0 & 0 & 1 \end{bmatrix} \quad C = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} \quad G = [2a \ a+b \ c]$$

and starting at initial condition  $x_0 = [0 \ 0 \ 1]'$ .

It follows that

$$A^t = \begin{bmatrix} 1 & t & t(t-1)/2 \\ 0 & 1 & t \\ 0 & 0 & 1 \end{bmatrix}$$

Then  $x'_t = [t(t-1)/2 \ t \ 1]$ . You can now confirm that  $y_t = Gx_t$  has the correct form.

---

<sup>1</sup> The eigenvalues of  $A$  are  $(1, -1, i, -i)$ .

### 23.2.3 Moving Average Representations

A nonrecursive expression for  $x_t$  as a function of  $x_0, w_1, w_2, \dots, w_t$  can be found by using (23.1) repeatedly to obtain

$$\begin{aligned} x_t &= Ax_{t-1} + Cw_t \\ &= A^2x_{t-2} + ACw_{t-1} + Cw_t \\ &\quad \vdots \\ &= \sum_{j=0}^{t-1} A^j C w_{t-j} + A^t x_0 \end{aligned}$$

Representation (23.4) is a *moving average* representation.

It expresses  $\{x_t\}$  as a linear function of

1. current and past values of the process  $\{w_t\}$  and
2. the initial condition  $x_0$

As an example of a moving average representation, let the model be

$$A = \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix} \quad C = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

You will be able to show that  $A^t = \begin{bmatrix} 1 & t \\ 0 & 1 \end{bmatrix}$  and  $A^j C = [1 \ 0]'$ .

Substituting into the moving average representation (23.4), we obtain

$$x_{1t} = \sum_{j=0}^{t-1} w_{t-j} + [1 \ t] x_0$$

where  $x_{1t}$  is the first entry of  $x_t$ .

The first term on the right is a cumulated sum of martingale differences and is therefore a *martingale*.

The second term is a translated linear function of time.

For this reason,  $x_{1t}$  is called a *martingale with drift*.

## 23.3 Distributions and Moments

### 23.3.1 Unconditional Moments

Using (23.1), it's easy to obtain expressions for the (unconditional) means of  $x_t$  and  $y_t$ .

We'll explain what *unconditional* and *conditional* mean soon.

Letting  $\mu_t := \mathbb{E}[x_t]$  and using linearity of expectations, we find that

$$\mu_{t+1} = A\mu_t \quad \text{with } \mu_0 \text{ given} \tag{23.4}$$

Here  $\mu_0$  is a primitive given in (23.1).

The variance-covariance matrix of  $x_t$  is  $\Sigma_t := \mathbb{E}[(x_t - \mu_t)(x_t - \mu_t)']$ .

Using  $x_{t+1} - \mu_{t+1} = A(x_t - \mu_t) + Cw_{t+1}$ , we can determine this matrix recursively via

$$\Sigma_{t+1} = A\Sigma_t A' + CC' \quad \text{with } \Sigma_0 \text{ given} \tag{23.5}$$

As with  $\mu_0$ , the matrix  $\Sigma_0$  is a primitive given in (23.1).

As a matter of terminology, we will sometimes call

- $\mu_t$  the *unconditional mean* of  $x_t$
- $\Sigma_t$  the *unconditional variance-covariance matrix* of  $x_t$

This is to distinguish  $\mu_t$  and  $\Sigma_t$  from related objects that use conditioning information, to be defined below.

However, you should be aware that these “unconditional” moments do depend on the initial distribution  $N(\mu_0, \Sigma_0)$ .

### Moments of the Observations

Using linearity of expectations again we have

$$\mathbb{E}[y_t] = \mathbb{E}[Gx_t] = G\mu_t \quad (23.6)$$

The variance-covariance matrix of  $y_t$  is easily shown to be

$$\text{Var}[y_t] = \text{Var}[Gx_t] = G\Sigma_t G' \quad (23.7)$$

#### 23.3.2 Distributions

In general, knowing the mean and variance-covariance matrix of a random vector is not quite as good as knowing the full distribution.

However, there are some situations where these moments alone tell us all we need to know.

These are situations in which the mean vector and covariance matrix are **sufficient statistics** for the population distribution.

(Sufficient statistics form a list of objects that characterize a population distribution)

One such situation is when the vector in question is Gaussian (i.e., normally distributed).

This is the case here, given

1. our Gaussian assumptions on the primitives
2. the fact that normality is preserved under linear operations

In fact, it's well-known that

$$u \sim N(\bar{u}, S) \quad \text{and} \quad v = a + Bu \implies v \sim N(a + B\bar{u}, BSB') \quad (23.8)$$

In particular, given our Gaussian assumptions on the primitives and the linearity of (23.1) we can see immediately that both  $x_t$  and  $y_t$  are Gaussian for all  $t \geq 0^2$ .

Since  $x_t$  is Gaussian, to find the distribution, all we need to do is find its mean and variance-covariance matrix.

But in fact we've already done this, in (23.4) and (23.5).

Letting  $\mu_t$  and  $\Sigma_t$  be as defined by these equations, we have

$$x_t \sim N(\mu_t, \Sigma_t) \quad (23.9)$$

By similar reasoning combined with (23.6) and (23.7),

$$y_t \sim N(G\mu_t, G\Sigma_t G') \quad (23.10)$$

<sup>2</sup> The correct way to argue this is by induction. Suppose that  $x_t$  is Gaussian. Then (23.1) and (23.8) imply that  $x_{t+1}$  is Gaussian. Since  $x_0$  is assumed to be Gaussian, it follows that every  $x_t$  is Gaussian. Evidently, this implies that each  $y_t$  is Gaussian.

### 23.3.3 Ensemble Interpretations

How should we interpret the distributions defined by (23.9)–(23.10)?

Intuitively, the probabilities in a distribution correspond to relative frequencies in a large population drawn from that distribution.

Let's apply this idea to our setting, focusing on the distribution of  $y_T$  for fixed  $T$ .

We can generate independent draws of  $y_T$  by repeatedly simulating the evolution of the system up to time  $T$ , using an independent set of shocks each time.

The next figure shows 20 simulations, producing 20 time series for  $\{y_t\}$ , and hence 20 draws of  $y_T$ .

The system in question is the univariate autoregressive model (23.2).

The values of  $y_T$  are represented by black dots in the left-hand figure

```
def cross_section_plot(A,
                      C,
                      G,
                      T=20,                      # Set the time
                      ymin=-0.8,
                      ymax=1.25,
                      sample_size = 20,           # 20 observations/simulations
                      n=4):                      # The number of dimensions for the initial x0

    ar = LinearStateSpace(A, C, G, mu_0=np.ones(n))

    fig, axes = plt.subplots(1, 2, figsize=(16, 5))

    for ax in axes:
        ax.grid(alpha=0.4)
        ax.set_ylim(ymin, ymax)

    ax = axes[0]
    ax.set_ylabel('$y_t$', fontsize=12)
    ax.set_xlabel('time', fontsize=12)
    ax.vlines((T,), -1.5, 1.5)

    ax.set_xticks((T,))
    ax.set_xticklabels(['$T$'])

    sample = []
    for i in range(sample_size):
        rcolor = random.choice(['c', 'g', 'b', 'k'])
        x, y = ar.simulate(ts_length=T+15)
        y = y.flatten()
        ax.plot(y, color=rcolor, lw=1, alpha=0.5)
        ax.plot((T,), (y[T]), 'ko', alpha=0.5)
        sample.append(y[T])

    y = y.flatten()
    axes[1].set_ylim(ymin, ymax)
    axes[1].set_ylabel('$y_t$', fontsize=12)
    axes[1].set_xlabel('relative frequency', fontsize=12)
    axes[1].hist(sample, bins=16, density=True, orientation='horizontal', alpha=0.5)
    plt.show()
```

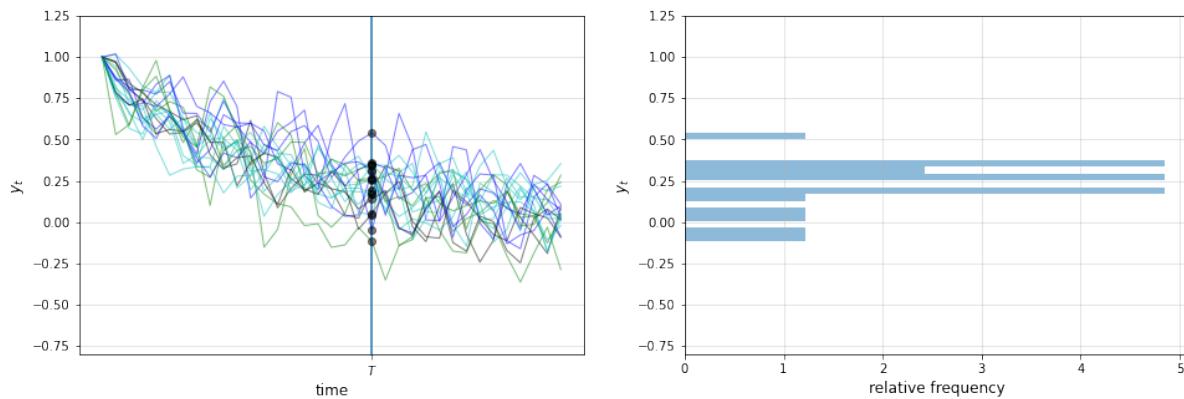
```

phi_1, phi_2, phi_3, phi_4 = 0.5, -0.2, 0, 0.5
sigma = 0.1

A_2 = [[phi_1, phi_2, phi_3, phi_4],
        [1, 0, 0, 0],
        [0, 1, 0, 0],
        [0, 0, 1, 0]]
C_2 = [[sigma], [0], [0], [0]]
G_2 = [1, 0, 0, 0]

cross_section_plot(A_2, C_2, G_2)

```



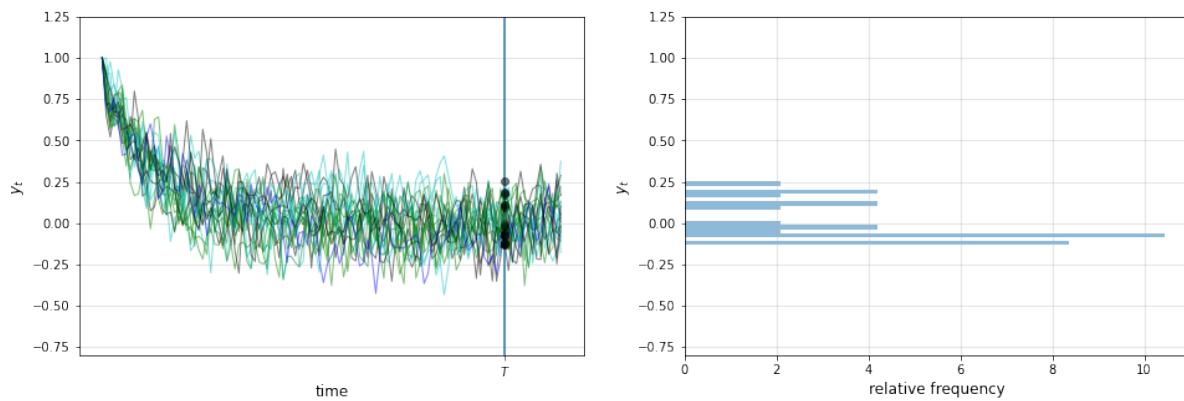
In the right-hand figure, these values are converted into a rotated histogram that shows relative frequencies from our sample of 20  $y_T$ 's.

Here is another figure, this time with 100 observations

```

t = 100
cross_section_plot(A_2, C_2, G_2, T=t)

```



Let's now try with 500,000 observations, showing only the histogram (without rotation)

```

T = 100
ymin=-0.8
ymax=1.25

```

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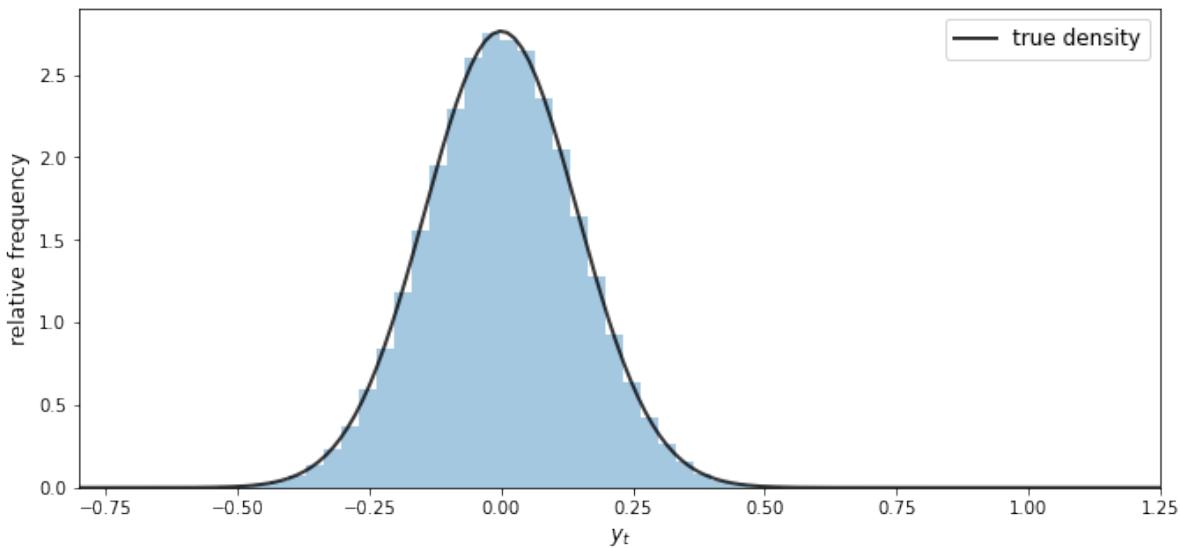
```

sample_size = 500_000

ar = LinearStateSpace(A_2, C_2, G_2, mu_0=np.ones(4))
fig, ax = plt.subplots()
x, y = ar.simulate(sample_size)
mu_x, mu_y, Sigma_x, Sigma_y, Sigma_yx = ar.stationary_distributions()
f_y = norm(loc=float(mu_y), scale=float(np.sqrt(Sigma_y)))
y = y.flatten()
ygrid = np.linspace(ymin, ymax, 150)

ax.hist(y, bins=50, density=True, alpha=0.4)
ax.plot(ygrid, f_y.pdf(ygrid), 'k-', lw=2, alpha=0.8, label=r'true density')
ax.set_xlim(ymin, ymax)
ax.set_xlabel('$y_t$', fontsize=12)
ax.set_ylabel('relative frequency', fontsize=12)
ax.legend(fontsize=12)
plt.show()

```



The black line is the population density of  $y_T$  calculated from (23.10).

The histogram and population distribution are close, as expected.

By looking at the figures and experimenting with parameters, you will gain a feel for how the population distribution depends on the model primitives *listed above*, as intermediated by the distribution's sufficient statistics.

## Ensemble Means

In the preceding figure, we approximated the population distribution of  $y_T$  by

1. generating  $I$  sample paths (i.e., time series) where  $I$  is a large number
2. recording each observation  $y_T^i$
3. histogramming this sample

Just as the histogram approximates the population distribution, the *ensemble* or *cross-sectional average*

$$\bar{y}_T := \frac{1}{I} \sum_{i=1}^I y_T^i$$

approximates the expectation  $\mathbb{E}[y_T] = G\mu_T$  (as implied by the law of large numbers).

Here's a simulation comparing the ensemble averages and population means at time points  $t = 0, \dots, 50$ .

The parameters are the same as for the preceding figures, and the sample size is relatively small ( $I = 20$ ).

```
I = 20
T = 50
ymin = -0.5
ymax = 1.15

ar = LinearStateSpace(A_2, C_2, G_2, mu_0=np.ones(4))

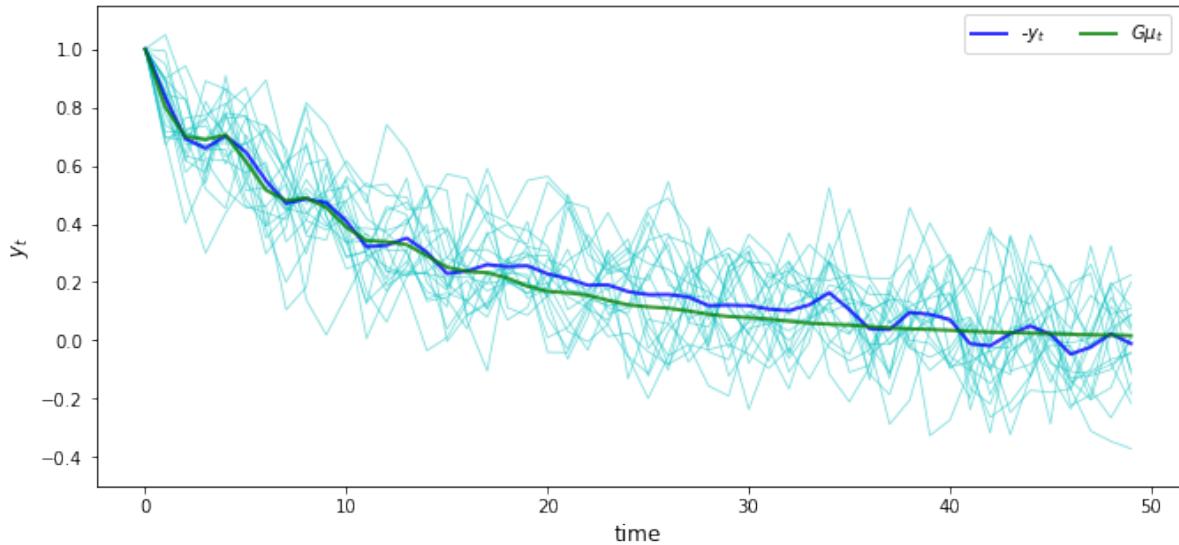
fig, ax = plt.subplots()

ensemble_mean = np.zeros(T)
for i in range(I):
    x, y = ar.simulate(ts_length=T)
    y = y.flatten()
    ax.plot(y, 'c-', lw=0.8, alpha=0.5)
    ensemble_mean = ensemble_mean + y

ensemble_mean = ensemble_mean / I
ax.plot(ensemble_mean, color='b', lw=2, alpha=0.8, label='$\bar{y}_t$')
m = ar.moment_sequence()

population_means = []
for t in range(T):
    mu_x, mu_y, Sigma_x, Sigma_y = next(m)
    population_means.append(float(mu_y))

ax.plot(population_means, color='g', lw=2, alpha=0.8, label='G\mu_t')
ax.set_xlim(ymin, ymax)
ax.set_xlabel('time', fontsize=12)
ax.set_ylabel('$y_t$', fontsize=12)
ax.legend(ncol=2)
plt.show()
```



The ensemble mean for  $x_t$  is

$$\bar{x}_T := \frac{1}{I} \sum_{i=1}^I x_T^i \rightarrow \mu_T \quad (I \rightarrow \infty)$$

The limit  $\mu_T$  is a “long-run average”.

(By *long-run average* we mean the average for an infinite ( $I = \infty$ ) number of sample  $x_T$ 's)

Another application of the law of large numbers assures us that

$$\frac{1}{I} \sum_{i=1}^I (x_T^i - \bar{x}_T)(x_T^i - \bar{x}_T)' \rightarrow \Sigma_T \quad (I \rightarrow \infty)$$

### 23.3.4 Joint Distributions

In the preceding discussion, we looked at the distributions of  $x_t$  and  $y_t$  in isolation.

This gives us useful information but doesn't allow us to answer questions like

- what's the probability that  $x_t \geq 0$  for all  $t$ ?
- what's the probability that the process  $\{y_t\}$  exceeds some value  $a$  before falling below  $b$ ?
- etc., etc.

Such questions concern the *joint distributions* of these sequences.

To compute the joint distribution of  $x_0, x_1, \dots, x_T$ , recall that joint and conditional densities are linked by the rule

$$p(x, y) = p(y | x)p(x) \quad (\text{joint} = \text{conditional} \times \text{marginal})$$

From this rule we get  $p(x_0, x_1) = p(x_1 | x_0)p(x_0)$ .

The Markov property  $p(x_t | x_{t-1}, \dots, x_0) = p(x_t | x_{t-1})$  and repeated applications of the preceding rule lead us to

$$p(x_0, x_1, \dots, x_T) = p(x_0) \prod_{t=0}^{T-1} p(x_{t+1} | x_t)$$

The marginal  $p(x_0)$  is just the primitive  $N(\mu_0, \Sigma_0)$ .

In view of (23.1), the conditional densities are

$$p(x_{t+1} | x_t) = N(Ax_t, CC')$$

## Autocovariance Functions

An important object related to the joint distribution is the *autocovariance function*

$$\Sigma_{t+j,t} := \mathbb{E}[(x_{t+j} - \mu_{t+j})(x_t - \mu_t)'] \quad (23.11)$$

Elementary calculations show that

$$\Sigma_{t+j,t} = A^j \Sigma_t \quad (23.12)$$

Notice that  $\Sigma_{t+j,t}$  in general depends on both  $j$ , the gap between the two dates, and  $t$ , the earlier date.

## 23.4 Stationarity and Ergodicity

Stationarity and ergodicity are two properties that, when they hold, greatly aid analysis of linear state space models.

Let's start with the intuition.

### 23.4.1 Visualizing Stability

Let's look at some more time series from the same model that we analyzed above.

This picture shows cross-sectional distributions for  $y$  at times  $T, T', T''$

```
def cross_plot (A,
                 C,
                 G,
                 steady_state='False',
                 T0 = 10,
                 T1 = 50,
                 T2 = 75,
                 T4 = 100):

    ar = LinearStateSpace (A, C, G, mu_0=np.ones(4))

    if steady_state == 'True':
        mu_x, mu_y, Sigma_x, Sigma_y, Sigma_yx = ar.stationary_distributions()
        ar_state = LinearStateSpace (A, C, G, mu_0=mu_x, Sigma_0=Sigma_x)

    ymin, ymax = -0.6, 0.6
    fig, ax = plt.subplots()
    ax.grid(alpha=0.4)
    ax.set_xlim(ymin, ymax)
    ax.set_xlabel('$y_t$', fontsize=12)
    ax.set_ylabel('$time$', fontsize=12)

    ax.vlines((T0, T1, T2), -1.5, 1.5)
    ax.set_xticks((T0, T1, T2))
    ax.set_xticklabels(("T", "T'", "T''), fontsize=12)
```

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```

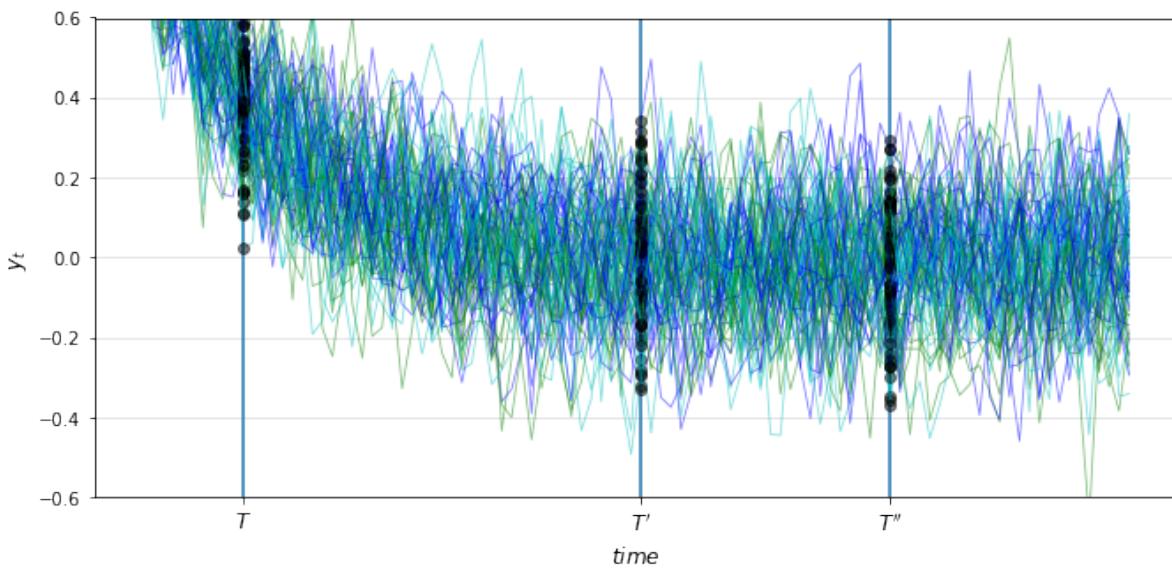
for i in range(80):
    rcolor = random.choice(['c', 'g', 'b'])

    if steady_state == 'True':
        x, y = ar_state.simulate(ts_length=T4)
    else:
        x, y = ar.simulate(ts_length=T4)

    y = y.flatten()
    ax.plot(y, color=rcolor, lw=0.8, alpha=0.5)
    ax.plot((T0, T1, T2), (y[T0], y[T1], y[T2]), 'ko', alpha=0.5)
plt.show()

```

```
cross_plot(A_2, C_2, G_2)
```



Note how the time series “settle down” in the sense that the distributions at  $T'$  and  $T''$  are relatively similar to each other — but unlike the distribution at  $T$ .

Apparently, the distributions of  $y_t$  converge to a fixed long-run distribution as  $t \rightarrow \infty$ .

When such a distribution exists it is called a *stationary distribution*.

### 23.4.2 Stationary Distributions

In our setting, a distribution  $\psi_\infty$  is said to be *stationary* for  $x_t$  if

$$x_t \sim \psi_\infty \quad \text{and} \quad x_{t+1} = Ax_t + Cw_{t+1} \implies x_{t+1} \sim \psi_\infty$$

Since

1. in the present case, all distributions are Gaussian
2. a Gaussian distribution is pinned down by its mean and variance-covariance matrix

we can restate the definition as follows:  $\psi_\infty$  is stationary for  $x_t$  if

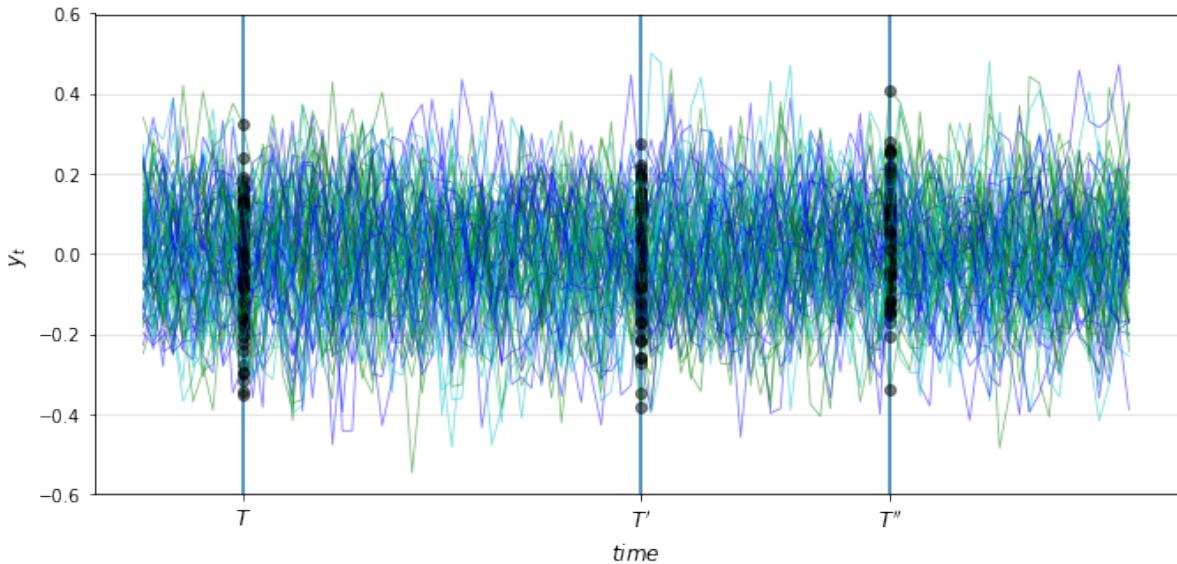
$$\psi_\infty = N(\mu_\infty, \Sigma_\infty)$$

where  $\mu_\infty$  and  $\Sigma_\infty$  are fixed points of (23.4) and (23.5) respectively.

### 23.4.3 Covariance Stationary Processes

Let's see what happens to the preceding figure if we start  $x_0$  at the stationary distribution.

```
cross_plot(A_2, C_2, G_2, steady_state='True')
```



Now the differences in the observed distributions at  $T, T'$  and  $T''$  come entirely from random fluctuations due to the finite sample size.

By

- our choosing  $x_0 \sim N(\mu_\infty, \Sigma_\infty)$
- the definitions of  $\mu_\infty$  and  $\Sigma_\infty$  as fixed points of (23.4) and (23.5) respectively

we've ensured that

$$\mu_t = \mu_\infty \quad \text{and} \quad \Sigma_t = \Sigma_\infty \quad \text{for all } t$$

Moreover, in view of (23.12), the autocovariance function takes the form  $\Sigma_{t+j,t} = A^j \Sigma_\infty$ , which depends on  $j$  but not on  $t$ .

This motivates the following definition.

A process  $\{x_t\}$  is said to be *covariance stationary* if

- both  $\mu_t$  and  $\Sigma_t$  are constant in  $t$
- $\Sigma_{t+j,t}$  depends on the time gap  $j$  but not on time  $t$

In our setting,  $\{x_t\}$  will be covariance stationary if  $\mu_0, \Sigma_0, A, C$  assume values that imply that none of  $\mu_t, \Sigma_t, \Sigma_{t+j,t}$  depends on  $t$ .

### 23.4.4 Conditions for Stationarity

#### The Globally Stable Case

The difference equation  $\mu_{t+1} = A\mu_t$  is known to have *unique* fixed point  $\mu_\infty = 0$  if all eigenvalues of  $A$  have moduli strictly less than unity.

That is, if `(np.absolute(np.linalg.eigvals(A)) < 1).all() == True`.

The difference equation (23.5) also has a unique fixed point in this case, and, moreover

$$\mu_t \rightarrow \mu_\infty = 0 \quad \text{and} \quad \Sigma_t \rightarrow \Sigma_\infty \quad \text{as} \quad t \rightarrow \infty$$

regardless of the initial conditions  $\mu_0$  and  $\Sigma_0$ .

This is the *globally stable case* — see [these notes](#) for more a theoretical treatment.

However, global stability is more than we need for stationary solutions, and often more than we want.

To illustrate, consider [our second order difference equation example](#).

Here the state is  $x_t = [1 \quad y_t \quad y_{t-1}]'$ .

Because of the constant first component in the state vector, we will never have  $\mu_t \rightarrow 0$ .

How can we find stationary solutions that respect a constant state component?

#### Processes with a Constant State Component

To investigate such a process, suppose that  $A$  and  $C$  take the form

$$A = \begin{bmatrix} A_1 & a \\ 0 & 1 \end{bmatrix} \quad C = \begin{bmatrix} C_1 \\ 0 \end{bmatrix}$$

where

- $A_1$  is an  $(n - 1) \times (n - 1)$  matrix
- $a$  is an  $(n - 1) \times 1$  column vector

Let  $x_t = [x'_{1t} \quad 1]'$  where  $x_{1t}$  is  $(n - 1) \times 1$ .

It follows that

$$x_{1,t+1} = A_1 x_{1t} + a + C_1 w_{t+1}$$

Let  $\mu_{1t} = \mathbb{E}[x_{1t}]$  and take expectations on both sides of this expression to get

$$\mu_{1,t+1} = A_1 \mu_{1,t} + a \tag{23.13}$$

Assume now that the moduli of the eigenvalues of  $A_1$  are all strictly less than one.

Then (23.13) has a unique stationary solution, namely,

$$\mu_{1\infty} = (I - A_1)^{-1}a$$

The stationary value of  $\mu_t$  itself is then  $\mu_\infty := [\mu'_{1\infty} \quad 1]'$ .

The stationary values of  $\Sigma_t$  and  $\Sigma_{t+j,t}$  satisfy

$$\begin{aligned} \Sigma_\infty &= A \Sigma_\infty A' + C C' \\ \Sigma_{t+j,t} &= A^j \Sigma_\infty \end{aligned}$$

Notice that here  $\Sigma_{t+j,t}$  depends on the time gap  $j$  but not on calendar time  $t$ .

In conclusion, if

- $x_0 \sim N(\mu_\infty, \Sigma_\infty)$  and
- the moduli of the eigenvalues of  $A_1$  are all strictly less than unity

then the  $\{x_t\}$  process is covariance stationary, with constant state component.

---

**Note:** If the eigenvalues of  $A_1$  are less than unity in modulus, then (a) starting from any initial value, the mean and variance-covariance matrix both converge to their stationary values; and (b) iterations on (23.5) converge to the fixed point of the *discrete Lyapunov equation* in the first line of (23.14).

---

### 23.4.5 Ergodicity

Let's suppose that we're working with a covariance stationary process.

In this case, we know that the ensemble mean will converge to  $\mu_\infty$  as the sample size  $I$  approaches infinity.

#### Averages over Time

Ensemble averages across simulations are interesting theoretically, but in real life, we usually observe only a *single* realization  $\{x_t, y_t\}_{t=0}^T$ .

So now let's take a single realization and form the time-series averages

$$\bar{x} := \frac{1}{T} \sum_{t=1}^T x_t \quad \text{and} \quad \bar{y} := \frac{1}{T} \sum_{t=1}^T y_t$$

Do these time series averages converge to something interpretable in terms of our basic state-space representation?

The answer depends on something called *ergodicity*.

Ergodicity is the property that time series and ensemble averages coincide.

More formally, ergodicity implies that time series sample averages converge to their expectation under the stationary distribution.

In particular,

- $\frac{1}{T} \sum_{t=1}^T x_t \rightarrow \mu_\infty$
- $\frac{1}{T} \sum_{t=1}^T (x_t - \bar{x}_T)(x_t - \bar{x}_T)' \rightarrow \Sigma_\infty$
- $\frac{1}{T} \sum_{t=1}^T (x_{t+j} - \bar{x}_T)(x_t - \bar{x}_T)' \rightarrow A^j \Sigma_\infty$

In our linear Gaussian setting, any covariance stationary process is also ergodic.

## 23.5 Noisy Observations

In some settings, the observation equation  $y_t = Gx_t$  is modified to include an error term.

Often this error term represents the idea that the true state can only be observed imperfectly.

To include an error term in the observation we introduce

- An IID sequence of  $\ell \times 1$  random vectors  $v_t \sim N(0, I)$ .
- A  $k \times \ell$  matrix  $H$ .

and extend the linear state-space system to

$$\begin{aligned} x_{t+1} &= Ax_t + Cw_{t+1} \\ y_t &= Gx_t + Hv_t \\ x_0 &\sim N(\mu_0, \Sigma_0) \end{aligned}$$

The sequence  $\{v_t\}$  is assumed to be independent of  $\{w_t\}$ .

The process  $\{x_t\}$  is not modified by noise in the observation equation and its moments, distributions and stability properties remain the same.

The unconditional moments of  $y_t$  from (23.6) and (23.7) now become

$$\mathbb{E}[y_t] = \mathbb{E}[Gx_t + Hv_t] = G\mu_t \quad (23.14)$$

The variance-covariance matrix of  $y_t$  is easily shown to be

$$\text{Var}[y_t] = \text{Var}[Gx_t + Hv_t] = G\Sigma_t G' + HH' \quad (23.15)$$

The distribution of  $y_t$  is therefore

$$y_t \sim N(G\mu_t, G\Sigma_t G' + HH')$$

## 23.6 Prediction

The theory of prediction for linear state space systems is elegant and simple.

### 23.6.1 Forecasting Formulas – Conditional Means

The natural way to predict variables is to use conditional distributions.

For example, the optimal forecast of  $x_{t+1}$  given information known at time  $t$  is

$$\mathbb{E}_t[x_{t+1}] := \mathbb{E}[x_{t+1} | x_t, x_{t-1}, \dots, x_0] = Ax_t$$

The right-hand side follows from  $x_{t+1} = Ax_t + Cw_{t+1}$  and the fact that  $w_{t+1}$  is zero mean and independent of  $x_t, x_{t-1}, \dots, x_0$ .

That  $\mathbb{E}_t[x_{t+1}] = \mathbb{E}[x_{t+1} | x_t]$  is an implication of  $\{x_t\}$  having the *Markov property*.

The one-step-ahead forecast error is

$$x_{t+1} - \mathbb{E}_t[x_{t+1}] = Cw_{t+1}$$

The covariance matrix of the forecast error is

$$\mathbb{E}[(x_{t+1} - \mathbb{E}_t[x_{t+1}])(x_{t+1} - \mathbb{E}_t[x_{t+1}])'] = CC'$$

More generally, we'd like to compute the  $j$ -step ahead forecasts  $\mathbb{E}_t[x_{t+j}]$  and  $\mathbb{E}_t[y_{t+j}]$ .

With a bit of algebra, we obtain

$$x_{t+j} = A^j x_t + A^{j-1} C w_{t+1} + A^{j-2} C w_{t+2} + \dots + A^0 C w_{t+j}$$

In view of the IID property, current and past state values provide no information about future values of the shock.

Hence  $\mathbb{E}_t[w_{t+k}] = \mathbb{E}[w_{t+k}] = 0$ .

It now follows from linearity of expectations that the  $j$ -step ahead forecast of  $x$  is

$$\mathbb{E}_t[x_{t+j}] = A^j x_t$$

The  $j$ -step ahead forecast of  $y$  is therefore

$$\mathbb{E}_t[y_{t+j}] = \mathbb{E}_t[Gx_{t+j} + Hv_{t+j}] = GA^j x_t$$

### 23.6.2 Covariance of Prediction Errors

It is useful to obtain the covariance matrix of the vector of  $j$ -step-ahead prediction errors

$$x_{t+j} - \mathbb{E}_t[x_{t+j}] = \sum_{s=0}^{j-1} A^s C w_{t-s+j} \quad (23.16)$$

Evidently,

$$V_j := \mathbb{E}_t[(x_{t+j} - \mathbb{E}_t[x_{t+j}])(x_{t+j} - \mathbb{E}_t[x_{t+j}])'] = \sum_{k=0}^{j-1} A^k C C' A^k \quad (23.17)$$

$V_j$  defined in (23.17) can be calculated recursively via  $V_1 = CC'$  and

$$V_j = CC' + AV_{j-1}A', \quad j \geq 2 \quad (23.18)$$

$V_j$  is the *conditional covariance matrix* of the errors in forecasting  $x_{t+j}$ , conditioned on time  $t$  information  $x_t$ .

Under particular conditions,  $V_j$  converges to

$$V_\infty = CC' + AV_\infty A' \quad (23.19)$$

Equation (23.19) is an example of a *discrete Lyapunov equation* in the covariance matrix  $V_\infty$ .

A sufficient condition for  $V_j$  to converge is that the eigenvalues of  $A$  be strictly less than one in modulus.

Weaker sufficient conditions for convergence associate eigenvalues equaling or exceeding one in modulus with elements of  $C$  that equal 0.

## 23.7 Code

Our preceding simulations and calculations are based on code in the file `lss.py` from the `QuantEcon.py` package.

The code implements a class for handling linear state space models (simulations, calculating moments, etc.).

One Python construct you might not be familiar with is the use of a generator function in the method `moment_sequence()`.

Go back and [read the relevant documentation](#) if you've forgotten how generator functions work.

Examples of usage are given in the solutions to the exercises.

## 23.8 Exercises

### 23.8.1 Exercise 1

In several contexts, we want to compute forecasts of geometric sums of future random variables governed by the linear state-space system (23.1).

We want the following objects

- Forecast of a geometric sum of future  $x$ 's, or  $\mathbb{E}_t \left[ \sum_{j=0}^{\infty} \beta^j x_{t+j} \right]$ .
- Forecast of a geometric sum of future  $y$ 's, or  $\mathbb{E}_t \left[ \sum_{j=0}^{\infty} \beta^j y_{t+j} \right]$ .

These objects are important components of some famous and interesting dynamic models.

For example,

- if  $\{y_t\}$  is a stream of dividends, then  $\mathbb{E} \left[ \sum_{j=0}^{\infty} \beta^j y_{t+j} | x_t \right]$  is a model of a stock price
- if  $\{y_t\}$  is the money supply, then  $\mathbb{E} \left[ \sum_{j=0}^{\infty} \beta^j y_{t+j} | x_t \right]$  is a model of the price level

Show that:

$$\mathbb{E}_t \left[ \sum_{j=0}^{\infty} \beta^j x_{t+j} \right] = [I - \beta A]^{-1} x_t$$

and

$$\mathbb{E}_t \left[ \sum_{j=0}^{\infty} \beta^j y_{t+j} \right] = G[I - \beta A]^{-1} x_t$$

what must the modulus for every eigenvalue of  $A$  be less than?

## 23.9 Solutions

### 23.9.1 Exercise 1

Suppose that every eigenvalue of  $A$  has modulus strictly less than  $\frac{1}{\beta}$ .

It *then follows* that  $I + \beta A + \beta^2 A^2 + \dots = [I - \beta A]^{-1}$ .

This leads to our formulas:

- Forecast of a geometric sum of future  $x$ 's

$$\mathbb{E}_t \left[ \sum_{j=0}^{\infty} \beta^j x_{t+j} \right] = [I + \beta A + \beta^2 A^2 + \dots] x_t = [I - \beta A]^{-1} x_t$$

- Forecast of a geometric sum of future  $y$ 's

$$\mathbb{E}_t \left[ \sum_{j=0}^{\infty} \beta^j y_{t+j} \right] = G[I + \beta A + \beta^2 A^2 + \dots] x_t = G[I - \beta A]^{-1} x_t$$

---

---

CHAPTER  
**TWENTYFOUR**

---

## APPLICATION: THE SAMUELSON MULTIPLIER-ACCELERATOR

### Contents

- *Application: The Samuelson Multiplier-Accelerator*
  - *Overview*
  - *Details*
  - *Implementation*
  - *Stochastic Shocks*
  - *Government Spending*
  - *Wrapping Everything Into a Class*
  - *Using the LinearStateSpace Class*
  - *Pure Multiplier Model*
  - *Summary*

In addition to what's in Anaconda, this lecture will need the following libraries:

```
!conda install -y quantecon
```

### 24.1 Overview

This lecture creates non-stochastic and stochastic versions of Paul Samuelson's celebrated multiplier accelerator model [Sam39].

In doing so, we extend the example of the Solow model class in our second OOP lecture.

Our objectives are to

- provide a more detailed example of OOP and classes
- review a famous model
- review linear difference equations, both deterministic and stochastic

Let's start with some standard imports:

```
%matplotlib inline
import matplotlib.pyplot as plt
plt.rcParams["figure.figsize"] = (11, 5) #set default figure size
import numpy as np
```

We'll also use the following for various tasks described below:

```
from quantecon import LinearStateSpace
import cmath
import math
import sympy
from sympy import Symbol, init_printing
from cmath import sqrt
```

### 24.1.1 Samuelson's Model

Samuelson used a *second-order linear difference equation* to represent a model of national output based on three components:

- a *national output identity* asserting that national output or national income is the sum of consumption plus investment plus government purchases.
- a Keynesian *consumption function* asserting that consumption at time  $t$  is equal to a constant times national output at time  $t - 1$ .
- an investment *accelerator* asserting that investment at time  $t$  equals a constant called the *accelerator coefficient* times the difference in output between period  $t - 1$  and  $t - 2$ .

Consumption plus investment plus government purchases constitute *aggregate demand*, which automatically calls forth an equal amount of *aggregate supply*.

(To read about linear difference equations see [here](#) or chapter IX of [Sar87].)

Samuelson used the model to analyze how particular values of the marginal propensity to consume and the accelerator coefficient might give rise to transient *business cycles* in national output.

Possible dynamic properties include

- smooth convergence to a constant level of output
- damped business cycles that eventually converge to a constant level of output
- persistent business cycles that neither dampen nor explode

Later we present an extension that adds a random shock to the right side of the national income identity representing random fluctuations in aggregate demand.

This modification makes national output become governed by a second-order *stochastic linear difference equation* that, with appropriate parameter values, gives rise to recurrent irregular business cycles.

(To read about stochastic linear difference equations see chapter XI of [Sar87].)

## 24.2 Details

Let's assume that

- $\{G_t\}$  is a sequence of levels of government expenditures – we'll start by setting  $G_t = G$  for all  $t$ .
- $\{C_t\}$  is a sequence of levels of aggregate consumption expenditures, a key endogenous variable in the model.
- $\{I_t\}$  is a sequence of rates of investment, another key endogenous variable.
- $\{Y_t\}$  is a sequence of levels of national income, yet another endogenous variable.
- $a$  is the marginal propensity to consume in the Keynesian consumption function  $C_t = aY_{t-1} + \gamma$ .
- $b$  is the “accelerator coefficient” in the “investment accelerator”  $I_t = b(Y_{t-1} - Y_{t-2})$ .
- $\{\epsilon_t\}$  is an IID sequence standard normal random variables.
- $\sigma \geq 0$  is a “volatility” parameter — setting  $\sigma = 0$  recovers the non-stochastic case that we'll start with.

The model combines the consumption function

$$C_t = aY_{t-1} + \gamma \quad (24.1)$$

with the investment accelerator

$$I_t = b(Y_{t-1} - Y_{t-2}) \quad (24.2)$$

and the national income identity

$$Y_t = C_t + I_t + G_t \quad (24.3)$$

- The parameter  $a$  is peoples' *marginal propensity to consume* out of income - equation (24.1) asserts that people consume a fraction of  $a \in (0, 1)$  of each additional dollar of income.
- The parameter  $b > 0$  is the investment accelerator coefficient - equation (24.2) asserts that people invest in physical capital when income is increasing and disinvest when it is decreasing.

Equations (24.1), (24.2), and (24.3) imply the following second-order linear difference equation for national income:

$$Y_t = (a + b)Y_{t-1} - bY_{t-2} + (\gamma + G_t)$$

or

$$Y_t = \rho_1 Y_{t-1} + \rho_2 Y_{t-2} + (\gamma + G_t) \quad (24.4)$$

where  $\rho_1 = (a + b)$  and  $\rho_2 = -b$ .

To complete the model, we require two **initial conditions**.

If the model is to generate time series for  $t = 0, \dots, T$ , we require initial values

$$Y_{-1} = \bar{Y}_{-1}, \quad Y_{-2} = \bar{Y}_{-2}$$

We'll ordinarily set the parameters  $(a, b)$  so that starting from an arbitrary pair of initial conditions  $(\bar{Y}_{-1}, \bar{Y}_{-2})$ , national income  $Y_t$  converges to a constant value as  $t$  becomes large.

We are interested in studying

- the transient fluctuations in  $Y_t$  as it converges to its **steady state** level
- the **rate** at which it converges to a steady state level

The deterministic version of the model described so far — meaning that no random shocks hit aggregate demand — has only transient fluctuations.

We can convert the model to one that has persistent irregular fluctuations by adding a random shock to aggregate demand.

## 24.2.1 Stochastic Version of the Model

We create a **random** or **stochastic** version of the model by adding a random process of **shocks** or **disturbances**  $\{\sigma\epsilon_t\}$  to the right side of equation (24.4), leading to the **second-order scalar linear stochastic difference equation**:

$$Y_t = G_t + a(1 - b)Y_{t-1} - abY_{t-2} + \sigma\epsilon_t \quad (24.5)$$

## 24.2.2 Mathematical Analysis of the Model

To get started, let's set  $G_t \equiv 0$ ,  $\sigma = 0$ , and  $\gamma = 0$ .

Then we can write equation (24.5) as

$$Y_t = \rho_1 Y_{t-1} + \rho_2 Y_{t-2}$$

or

$$Y_{t+2} - \rho_1 Y_{t+1} - \rho_2 Y_t = 0 \quad (24.6)$$

To discover the properties of the solution of (24.6), it is useful first to form the **characteristic polynomial** for (24.6):

$$z^2 - \rho_1 z - \rho_2 \quad (24.7)$$

where  $z$  is possibly a complex number.

We want to find the two **zeros** (a.k.a. **roots**) – namely  $\lambda_1, \lambda_2$  – of the characteristic polynomial.

These are two special values of  $z$ , say  $z = \lambda_1$  and  $z = \lambda_2$ , such that if we set  $z$  equal to one of these values in expression (24.7), the characteristic polynomial (24.7) equals zero:

$$z^2 - \rho_1 z - \rho_2 = (z - \lambda_1)(z - \lambda_2) = 0 \quad (24.8)$$

Equation (24.8) is said to **factor** the characteristic polynomial.

When the roots are complex, they will occur as a complex conjugate pair.

When the roots are complex, it is convenient to represent them in the polar form

$$\lambda_1 = re^{i\omega}, \lambda_2 = re^{-i\omega}$$

where  $r$  is the *amplitude* of the complex number and  $\omega$  is its *angle* or *phase*.

These can also be represented as

$$\lambda_1 = r(\cos(\omega) + i \sin(\omega))$$

$$\lambda_2 = r(\cos(\omega) - i \sin(\omega))$$

(To read about the polar form, see [here](#))

Given **initial conditions**  $Y_{-1}, Y_{-2}$ , we want to generate a **solution** of the difference equation (24.6).

It can be represented as

$$Y_t = \lambda_1^t c_1 + \lambda_2^t c_2$$

where  $c_1$  and  $c_2$  are constants that depend on the two initial conditions and on  $\rho_1, \rho_2$ .

When the roots are complex, it is useful to pursue the following calculations.

Notice that

$$\begin{aligned}
 Y_t &= c_1(re^{i\omega})^t + c_2(re^{-i\omega})^t \\
 &= c_1r^t e^{i\omega t} + c_2r^t e^{-i\omega t} \\
 &= c_1r^t[\cos(\omega t) + i \sin(\omega t)] + c_2r^t[\cos(\omega t) - i \sin(\omega t)] \\
 &= (c_1 + c_2)r^t \cos(\omega t) + i(c_1 - c_2)r^t \sin(\omega t)
 \end{aligned}$$

The only way that  $Y_t$  can be a real number for each  $t$  is if  $c_1 + c_2$  is a real number and  $c_1 - c_2$  is an imaginary number. This happens only when  $c_1$  and  $c_2$  are complex conjugates, in which case they can be written in the polar forms

$$c_1 = ve^{i\theta}, \quad c_2 = ve^{-i\theta}$$

So we can write

$$\begin{aligned}
 Y_t &= ve^{i\theta}r^t e^{i\omega t} + ve^{-i\theta}r^t e^{-i\omega t} \\
 &= vr^t[e^{i(\omega t+\theta)} + e^{-i(\omega t+\theta)}] \\
 &= 2vr^t \cos(\omega t + \theta)
 \end{aligned}$$

where  $v$  and  $\theta$  are constants that must be chosen to satisfy initial conditions for  $Y_{-1}, Y_{-2}$ .

This formula shows that when the roots are complex,  $Y_t$  displays oscillations with **period**  $\check{p} = \frac{2\pi}{\omega}$  and **damping factor**  $r$ . We say that  $\check{p}$  is the **period** because in that amount of time the cosine wave  $\cos(\omega t + \theta)$  goes through exactly one complete cycles.

(Draw a cosine function to convince yourself of this please)

**Remark:** Following [Sam39], we want to choose the parameters  $a, b$  of the model so that the absolute values (of the possibly complex) roots  $\lambda_1, \lambda_2$  of the characteristic polynomial are both strictly less than one:

$$|\lambda_j| < 1 \quad \text{for } j = 1, 2$$

**Remark:** When both roots  $\lambda_1, \lambda_2$  of the characteristic polynomial have absolute values strictly less than one, the absolute value of the larger one governs the rate of convergence to the steady state of the non stochastic version of the model.

### 24.2.3 Things This Lecture Does

We write a function to generate simulations of a  $\{Y_t\}$  sequence as a function of time.

The function requires that we put in initial conditions for  $Y_{-1}, Y_{-2}$ .

The function checks that  $a, b$  are set so that  $\lambda_1, \lambda_2$  are less than unity in absolute value (also called “modulus”).

The function also tells us whether the roots are complex, and, if they are complex, returns both their real and complex parts.

If the roots are both real, the function returns their values.

We use our function written to simulate paths that are stochastic (when  $\sigma > 0$ ).

We have written the function in a way that allows us to input  $\{G_t\}$  paths of a few simple forms, e.g.,

- one time jumps in  $G$  at some time
- a permanent jump in  $G$  that occurs at some time

We proceed to use the Samuelson multiplier-accelerator model as a laboratory to make a simple OOP example.

The “state” that determines next period’s  $Y_{t+1}$  is now not just the current value  $Y_t$  but also the once lagged value  $Y_{t-1}$ .

This involves a little more bookkeeping than is required in the Solow model class definition.

We use the Samuelson multiplier-accelerator model as a vehicle for teaching how we can gradually add more features to the class.

We want to have a method in the class that automatically generates a simulation, either non-stochastic ( $\sigma = 0$ ) or stochastic ( $\sigma > 0$ ).

We also show how to map the Samuelson model into a simple instance of the `LinearStateSpace` class described here.

We can use a `LinearStateSpace` instance to do various things that we did above with our homemade function and class.

Among other things, we show by example that the eigenvalues of the matrix  $A$  that we use to form the instance of the `LinearStateSpace` class for the Samuelson model equal the roots of the characteristic polynomial (24.7) for the Samuelson multiplier accelerator model.

Here is the formula for the matrix  $A$  in the linear state space system in the case that government expenditures are a constant  $G$ :

$$A = \begin{bmatrix} 1 & 0 & 0 \\ \gamma + G & \rho_1 & \rho_2 \\ 0 & 1 & 0 \end{bmatrix}$$

## 24.3 Implementation

We'll start by drawing an informative graph from page 189 of [Sar87]

```
def param_plot():

    """This function creates the graph on page 189 of
    Sargent Macroeconomic Theory, second edition, 1987.
    """

    fig, ax = plt.subplots(figsize=(10, 6))
    ax.set_aspect('equal')

    # Set axis
    xmin, ymin = -3, -2
    xmax, ymax = -xmin, -ymin
    plt.axis([xmin, xmax, ymin, ymax])

    # Set axis labels
    ax.set(xticks=[], yticks[])
    ax.set_xlabel(r'$\rho_2$', fontsize=16)
    ax.xaxis.set_label_position('top')
    ax.set_ylabel(r'$\rho_1$', rotation=0, fontsize=16)
    ax.yaxis.set_label_position('right')

    # Draw (t1, t2) points
    p1 = np.linspace(-2, 2, 100)
    ax.plot(p1, -abs(p1) + 1, c='black')
    ax.plot(p1, np.full_like(p1, -1), c='black')
    ax.plot(p1, -(p1**2 / 4), c='black')

    # Turn normal axes off
    for spine in ['left', 'bottom', 'top', 'right']:
        ax.spines[spine].set_visible(False)
```

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```

# Add arrows to represent axes
axes_arrows = {'arrowstyle': '<|-|>', 'lw': 1.3}
ax.annotate(' ', xy=(xmin, 0), xytext=(xmax, 0), arrowprops=axes_arrows)
ax.annotate(' ', xy=(0, ymin), xytext=(0, ymax), arrowprops=axes_arrows)

# Annotate the plot with equations
plot_arrowsl = {'arrowstyle': '-|>', 'connectionstyle': "arc3, rad=-0.2"}
plot_arrowsr = {'arrowstyle': '-|>', 'connectionstyle': "arc3, rad=0.2"}
ax.annotate(r'$\rho_1 + \rho_2 < 1$', xy=(0.5, 0.3), xytext=(0.8, 0.6),
            arrowprops=plot_arrowsr, fontsize='12')
ax.annotate(r'$\rho_1 + \rho_2 = 1$', xy=(0.38, 0.6), xytext=(0.6, 0.8),
            arrowprops=plot_arrowsr, fontsize='12')
ax.annotate(r'$\rho_2 < 1 + \rho_1$', xy=(-0.5, 0.3), xytext=(-1.3, 0.6),
            arrowprops=plot_arrowsl, fontsize='12')
ax.annotate(r'$\rho_2 = 1 + \rho_1$', xy=(-0.38, 0.6), xytext=(-1, 0.8),
            arrowprops=plot_arrowsl, fontsize='12')
ax.annotate(r'$\rho_2 = -1$', xy=(1.5, -1), xytext=(1.8, -1.3),
            arrowprops=plot_arrowsl, fontsize='12')
ax.annotate(r'${\rho_1}^2 + 4\rho_2 = 0$', xy=(1.15, -0.35),
            xytext=(1.5, -0.3), arrowprops=plot_arrowsr, fontsize='12')
ax.annotate(r'${\rho_1}^2 + 4\rho_2 < 0$', xy=(1.4, -0.7),
            xytext=(1.8, -0.6), arrowprops=plot_arrowsr, fontsize='12')

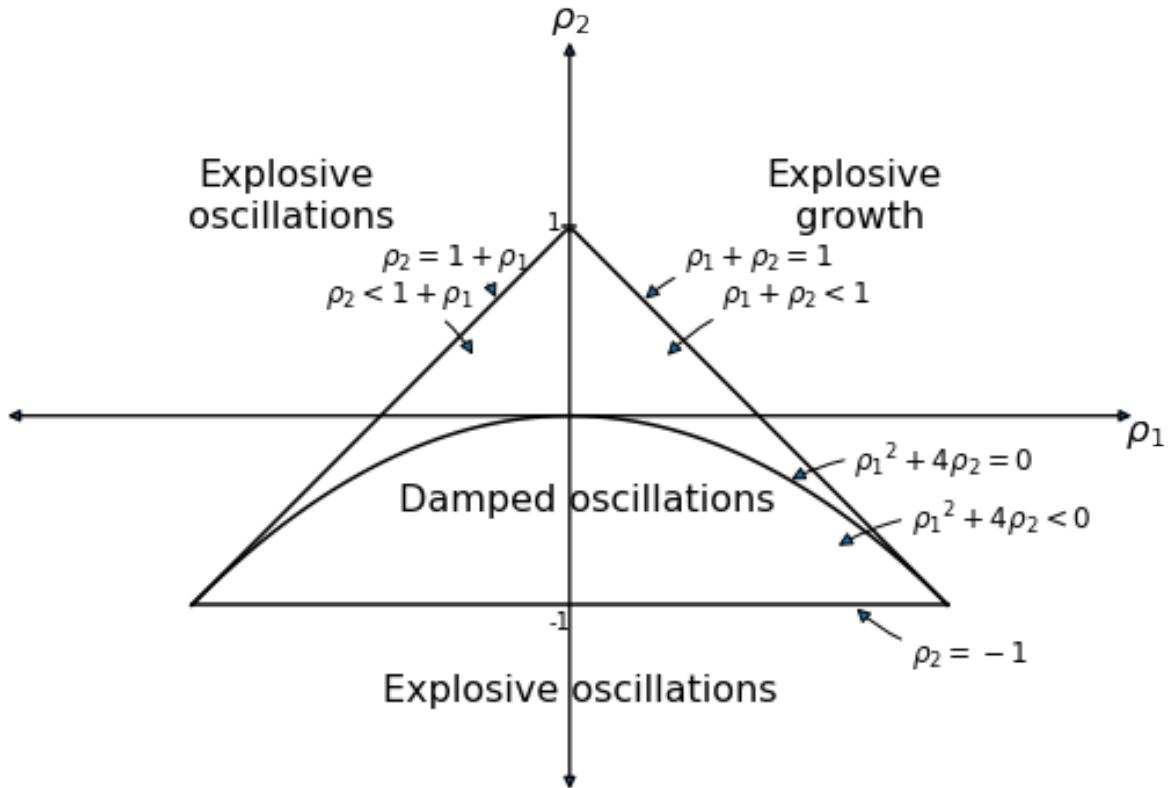
# Label categories of solutions
ax.text(1.5, 1, 'Explosive\n growth', ha='center', fontsize=16)
ax.text(-1.5, 1, 'Explosive\n oscillations', ha='center', fontsize=16)
ax.text(0.05, -1.5, 'Explosive oscillations', ha='center', fontsize=16)
ax.text(0.09, -0.5, 'Damped oscillations', ha='center', fontsize=16)

# Add small marker to y-axis
ax.axhline(y=1.005, xmin=0.495, xmax=0.505, c='black')
ax.text(-0.12, -1.12, '-1', fontsize=10)
ax.text(-0.12, 0.98, '1', fontsize=10)

return fig

param_plot()
plt.show()

```



The graph portrays regions in which the  $(\lambda_1, \lambda_2)$  root pairs implied by the  $(\rho_1 = (a + b), \rho_2 = -b)$  difference equation parameter pairs in the Samuelson model are such that:

- $(\lambda_1, \lambda_2)$  are complex with modulus less than 1 - in this case, the  $\{Y_t\}$  sequence displays damped oscillations.
- $(\lambda_1, \lambda_2)$  are both real, but one is strictly greater than 1 - this leads to explosive growth.
- $(\lambda_1, \lambda_2)$  are both real, but one is strictly less than  $-1$  - this leads to explosive oscillations.
- $(\lambda_1, \lambda_2)$  are both real and both are less than 1 in absolute value - in this case, there is smooth convergence to the steady state without damped cycles.

Later we'll present the graph with a red mark showing the particular point implied by the setting of  $(a, b)$ .

### 24.3.1 Function to Describe Implications of Characteristic Polynomial

```
def categorize_solution(rho1, rho2):
    """
    This function takes values of rho1 and rho2 and uses them
    to classify the type of solution
    """

    discriminant = rho1 ** 2 + 4 * rho2
    if rho2 > 1 + rho1 or rho2 < -1:
        print('Explosive oscillations')
    elif rho1 + rho2 > 1:
        print('Explosive growth')
    elif discriminant < 0:
        print('Roots are complex with modulus less than one; \\')
```

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```
therefore damped oscillations')
else:
    print('Roots are real and absolute values are less than one; \
therefore get smooth convergence to a steady state')
```

```
## Test the categorize_solution function
categorize_solution(1.3, -.4)
```

Roots are real and absolute values are less than one; therefore get smooth convergence to a steady state

### 24.3.2 Function for Plotting Paths

A useful function for our work below is

```
def plot_y(function=None):
    """Function plots path of Y_t"""

    plt.subplots(figsize=(10, 6))
    plt.plot(function)
    plt.xlabel('Time $t$')
    plt.ylabel('$Y_t$', rotation=0)
    plt.grid()
    plt.show()
```

### 24.3.3 Manual or “by hand” Root Calculations

The following function calculates roots of the characteristic polynomial using high school algebra.

(We'll calculate the roots in other ways later)

The function also plots a  $Y_t$  starting from initial conditions that we set

```
# This is a 'manual' method

def y_nonstochastic(y_0=100, y_1=80, α=.92, β=.5, γ=10, n=80):
    """Takes values of parameters and computes the roots of characteristic
    polynomial. It tells whether they are real or complex and whether they
    are less than unity in absolute value. It also computes a simulation of
    length n starting from the two given initial conditions for national
    income
    """

    roots = []
    p1 = α + β
    p2 = -β
```

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```

print(f'ρ_1 is {ρ1}')
print(f'ρ_2 is {ρ2}')

discriminant = ρ1 ** 2 + 4 * ρ2

if discriminant == 0:
    roots.append(-ρ1 / 2)
    print('Single real root: ')
    print(''.join(str(roots)))
elif discriminant > 0:
    roots.append((-ρ1 + sqrt(discriminant).real) / 2)
    roots.append((-ρ1 - sqrt(discriminant).real) / 2)
    print('Two real roots: ')
    print(''.join(str(roots)))
else:
    roots.append((-ρ1 + sqrt(discriminant)) / 2)
    roots.append((-ρ1 - sqrt(discriminant)) / 2)
    print('Two complex roots: ')
    print(''.join(str(roots)))

if all(abs(root) < 1 for root in roots):
    print('Absolute values of roots are less than one')
else:
    print('Absolute values of roots are not less than one')

def transition(x, t): return ρ1 * x[t - 1] + ρ2 * x[t - 2] + y

y_t = [y_0, y_1]

for t in range(2, n):
    y_t.append(transition(y_t, t))

return y_t

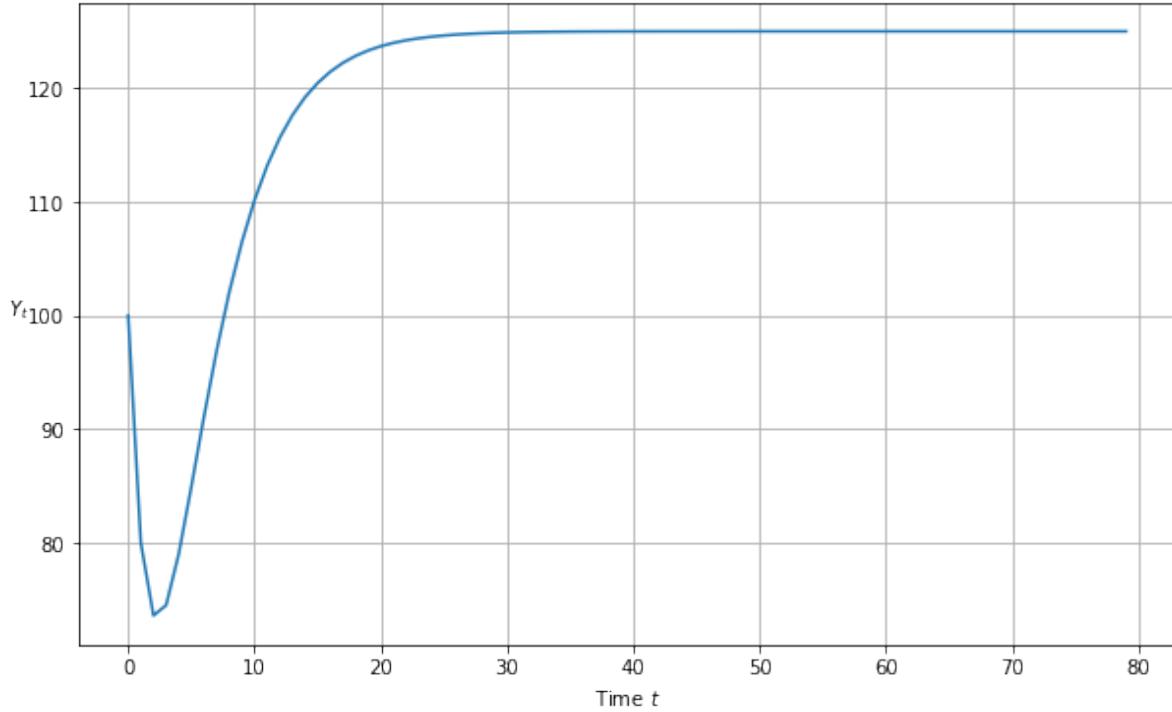
plot_y(y_nonstochastic())

```

```

ρ_1 is 1.42
ρ_2 is -0.5
Two real roots:
[-0.6459687576256715, -0.7740312423743284]
Absolute values of roots are less than one

```



#### 24.3.4 Reverse-Engineering Parameters to Generate Damped Cycles

The next cell writes code that takes as inputs the modulus  $r$  and phase  $\phi$  of a conjugate pair of complex numbers in polar form

$$\lambda_1 = r \exp(i\phi), \quad \lambda_2 = r \exp(-i\phi)$$

- The code assumes that these two complex numbers are the roots of the characteristic polynomial
- It then reverse-engineers  $(a, b)$  and  $(\rho_1, \rho_2)$ , pairs that would generate those roots

```
### code to reverse-engineer a cycle
### y_t = r^t (c_1 cos(ϕ t) + c2 sin(ϕ t))
###

def f(r, ϕ):
    """
    Takes modulus r and angle ϕ of complex number r exp(j ϕ)
    and creates ρ1 and ρ2 of characteristic polynomial for which
    r exp(j ϕ) and r exp(- j ϕ) are complex roots.

    Returns the multiplier coefficient a and the accelerator coefficient b
    that verifies those roots.
    """
    g1 = cmath.rect(r, ϕ)  # Generate two complex roots
    g2 = cmath.rect(r, -ϕ)
    ρ1 = g1 + g2           # Implied ρ1, ρ2
    ρ2 = -g1 * g2
    b = -ρ2                # Reverse-engineer a and b that validate these
    a = ρ1 - b
```

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```

return ρ1, ρ2, a, b

## Now let's use the function in an example
## Here are the example parameters

r = .95
period = 10           # Length of cycle in units of time
ϕ = 2 * math.pi/period

## Apply the function

ρ1, ρ2, a, b = f(r, ϕ)

print(f'a, b = {a}, {b}')
print(f'ρ1, ρ2 = {ρ1}, {ρ2}')

```

```

a, b = (0.6346322893124001+0j), (0.9024999999999999-0j)
ρ1, ρ2 = (1.5371322893124+0j), (-0.9024999999999999+0j)

```

```

## Print the real components of ρ1 and ρ2

ρ1 = ρ1.real
ρ2 = ρ2.real

ρ1, ρ2

```

```
(1.5371322893124, -0.9024999999999999)
```

### 24.3.5 Root Finding Using Numpy

Here we'll use numpy to compute the roots of the characteristic polynomial

```

r1, r2 = np.roots([1, -ρ1, -ρ2])

p1 = cmath.polar(r1)
p2 = cmath.polar(r2)

print(f'r, ϕ = {r}, {ϕ}')
print(f'p1, p2 = {p1}, {p2}')
# print(f'g1, g2 = {g1}, {g2}')

print(f'a, b = {a}, {b}')
print(f'ρ1, ρ2 = {ρ1}, {ρ2}')

```

```

r, ϕ = 0.95, 0.6283185307179586
p1, p2 = (0.95, 0.6283185307179586), (0.95, -0.6283185307179586)
a, b = (0.6346322893124001+0j), (0.9024999999999999-0j)
ρ1, ρ2 = 1.5371322893124, -0.9024999999999999

```

```

##== This method uses numpy to calculate roots ==#
def y_nonstochastic(y_0=100, y_1=80, α=.9, β=.8, γ=10, n=80):
    """
    Rather than computing the roots of the characteristic
    polynomial by hand as we did earlier, this function
    enlists numpy to do the work for us
    """

    # Useful constants
    ρ₁ = α + β
    ρ₂ = -β

    categorize_solution(ρ₁, ρ₂)

    # Find roots of polynomial
    roots = np.roots([1, -ρ₁, -ρ₂])
    print(f'Roots are {roots}')

    # Check if real or complex
    if all(isinstance(root, complex) for root in roots):
        print('Roots are complex')
    else:
        print('Roots are real')

    # Check if roots are less than one
    if all(abs(root) < 1 for root in roots):
        print('Roots are less than one')
    else:
        print('Roots are not less than one')

    # Define transition equation
    def transition(x, t):
        return ρ₁ * x[t - 1] + ρ₂ * x[t - 2] + γ

    # Set initial conditions
    y_t = [y_0, y_1]

    # Generate y_t series
    for t in range(2, n):
        y_t.append(transition(y_t, t))

    return y_t

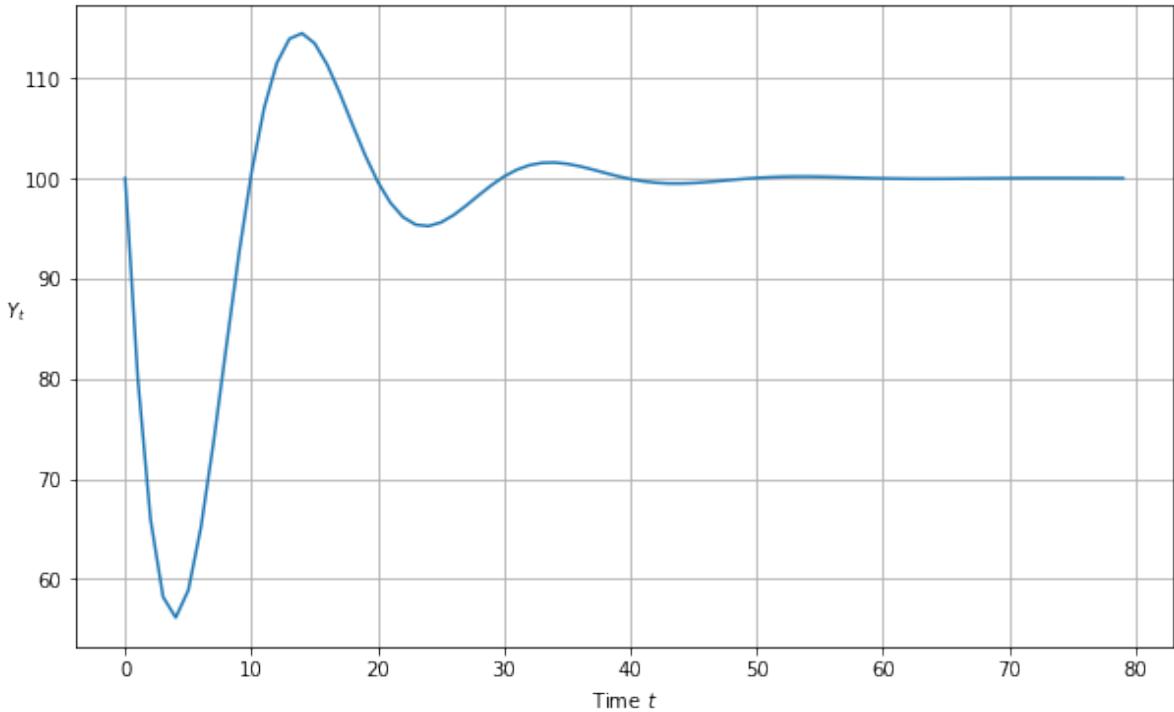
plot_y(y_nonstochastic())

```

```

Roots are complex with modulus less than one; therefore damped oscillations
Roots are [0.85+0.27838822j 0.85-0.27838822j]
Roots are complex
Roots are less than one

```



#### 24.3.6 Reverse-Engineered Complex Roots: Example

The next cell studies the implications of reverse-engineered complex roots.

We'll generate an **undamped** cycle of period 10

```
r = 1      # Generates undamped, nonexplosive cycles
period = 10    # Length of cycle in units of time
ϕ = 2 * math.pi/period

## Apply the reverse-engineering function f

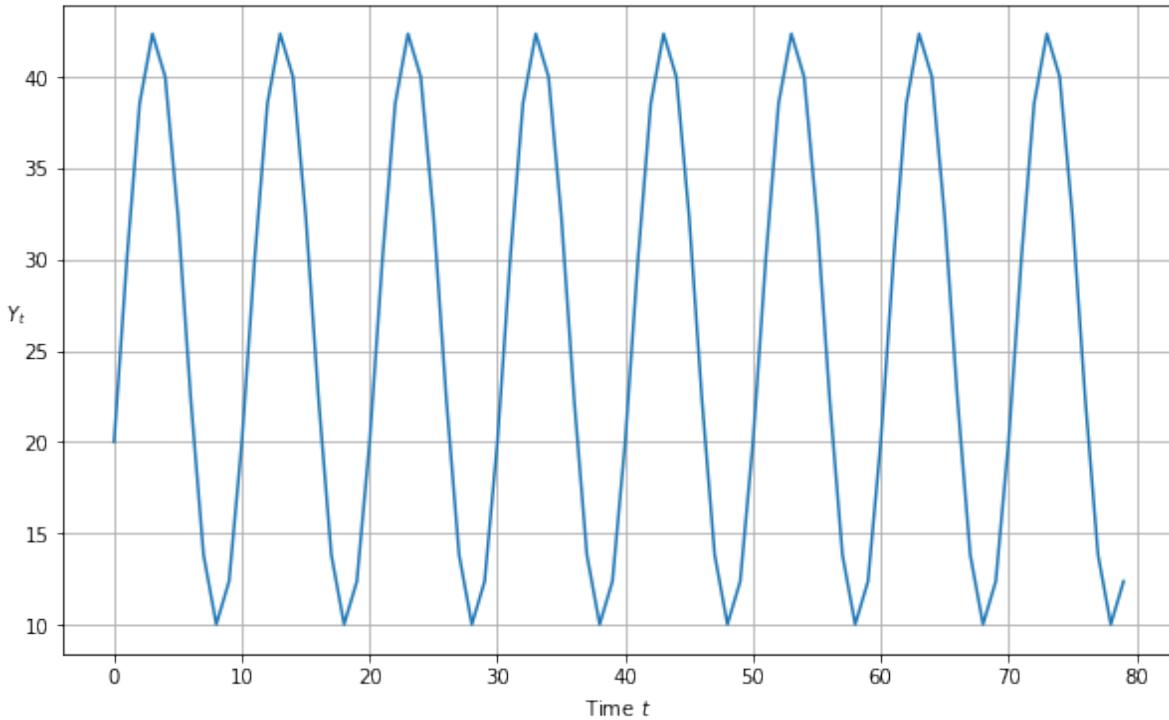
ρ₁, ρ₂, a, b = f(r, ϕ)

# Drop the imaginary part so that it is a valid input into y_nonstochastic
a = a.real
b = b.real

print(f"a, b = {a}, {b}")

ytemp = y_nonstochastic(a=a, β=b, y_0=20, y_1=30)
plot_y(ytemp)
```

```
a, b = 0.6180339887498949, 1.0
Roots are complex with modulus less than one; therefore damped oscillations
Roots are [0.80901699+0.58778525j 0.80901699-0.58778525j]
Roots are complex
Roots are not less than one
```



### 24.3.7 Digression: Using Sympy to Find Roots

We can also use sympy to compute analytic formulas for the roots

```
init_printing()

r1 = Symbol("r_1")
r2 = Symbol("r_2")
z = Symbol("z")

sympy.solve(z**2 - r1*z - r2, z)
```

```
/usr/share/miniconda3/envs/quantecon/lib/python3.8/site-packages/IPython/lib/
  <latextools.py:126: MatplotlibDeprecationWarning:
The to_png function was deprecated in Matplotlib 3.4 and will be removed two minor_
  <releases later. Use mathtext.math_to_image instead.
  mt.to_png(f, s, fontsize=12, dpi=dpi, color=color)
/usr/share/miniconda3/envs/quantecon/lib/python3.8/site-packages/IPython/lib/
  <latextools.py:126: MatplotlibDeprecationWarning:
The to_rgba function was deprecated in Matplotlib 3.4 and will be removed two_
  <minor releases later. Use mathtext.math_to_image instead.
  mt.to_png(f, s, fontsize=12, dpi=dpi, color=color)
/usr/share/miniconda3/envs/quantecon/lib/python3.8/site-packages/IPython/lib/
  <latextools.py:126: MatplotlibDeprecationWarning:
The to_mask function was deprecated in Matplotlib 3.4 and will be removed two_
  <minor releases later. Use mathtext.math_to_image instead.
  mt.to_png(f, s, fontsize=12, dpi=dpi, color=color)
/usr/share/miniconda3/envs/quantecon/lib/python3.8/site-packages/IPython/lib/
  <latextools.py:126: MatplotlibDeprecationWarning:
```

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```
The MathtextBackendBitmap class was deprecated in Matplotlib 3.4 and will be
removed two minor releases later. Use mathtext.math_to_image instead.
mt.to_png(f, s, fontsize=12, dpi=dpi, color=color)
```

$$[\rho_1/2 - \sqrt{\rho_1^2 + 4\rho_2}/2, \rho_1/2 + \sqrt{\rho_1^2 + 4\rho_2}/2]$$

```
a = Symbol("a")
b = Symbol("β")
r1 = a + b
r2 = -b

sympy.solve(z**2 - r1*z - r2, z)
```

```
/usr/share/miniconda3/envs/quantecon/lib/python3.8/site-packages/IPython/lib/
    ↵latextools.py:126: MatplotlibDeprecationWarning:
The to_png function was deprecated in Matplotlib 3.4 and will be removed two minor
    ↵releases later. Use mathtext.math_to_image instead.
    mt.to_png(f, s, fontsize=12, dpi=dpi, color=color)
/usr/share/miniconda3/envs/quantecon/lib/python3.8/site-packages/IPython/lib/
    ↵latextools.py:126: MatplotlibDeprecationWarning:
The to_rgba function was deprecated in Matplotlib 3.4 and will be removed two
    ↵minor releases later. Use mathtext.math_to_image instead.
    mt.to_png(f, s, fontsize=12, dpi=dpi, color=color)
/usr/share/miniconda3/envs/quantecon/lib/python3.8/site-packages/IPython/lib/
    ↵latextools.py:126: MatplotlibDeprecationWarning:
The to_mask function was deprecated in Matplotlib 3.4 and will be removed two
    ↵minor releases later. Use mathtext.math_to_image instead.
    mt.to_png(f, s, fontsize=12, dpi=dpi, color=color)
/usr/share/miniconda3/envs/quantecon/lib/python3.8/site-packages/IPython/lib/
    ↵latextools.py:126: MatplotlibDeprecationWarning:
The MathtextBackendBitmap class was deprecated in Matplotlib 3.4 and will be
    ↵removed two minor releases later. Use mathtext.math_to_image instead.
    mt.to_png(f, s, fontsize=12, dpi=dpi, color=color)
```

$$[\alpha/2 + \beta/2 - \sqrt{\alpha^2 + 2\alpha\beta + \beta^2 - 4\beta}/2, \alpha/2 + \beta/2 + \sqrt{\alpha^2 + 2\alpha\beta + \beta^2 - 4\beta}/2]$$

## 24.4 Stochastic Shocks

Now we'll construct some code to simulate the stochastic version of the model that emerges when we add a random shock process to aggregate demand

```
def y_stochastic(y_0=0, y_1=0, α=0.8, β=0.2, γ=10, n=100, σ=5):

    """This function takes parameters of a stochastic version of
    the model and proceeds to analyze the roots of the characteristic
    polynomial and also generate a simulation.
    """

    # Useful constants
```

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```

ρ1 = α + β
ρ2 = -β

# Categorize solution
categorize_solution(ρ1, ρ2)

# Find roots of polynomial
roots = np.roots([1, -ρ1, -ρ2])
print(roots)

# Check if real or complex
if all(isinstance(root, complex) for root in roots):
    print('Roots are complex')
else:
    print('Roots are real')

# Check if roots are less than one
if all(abs(root) < 1 for root in roots):
    print('Roots are less than one')
else:
    print('Roots are not less than one')

# Generate shocks
ε = np.random.normal(0, 1, n)

# Define transition equation
def transition(x, t):
    return ρ1 * \
        x[t - 1] + ρ2 * x[t - 2] + y + σ * ε[t]

# Set initial conditions
y_t = [y_0, y_1]

# Generate y_t series
for t in range(2, n):
    y_t.append(transition(y_t, t))

return y_t

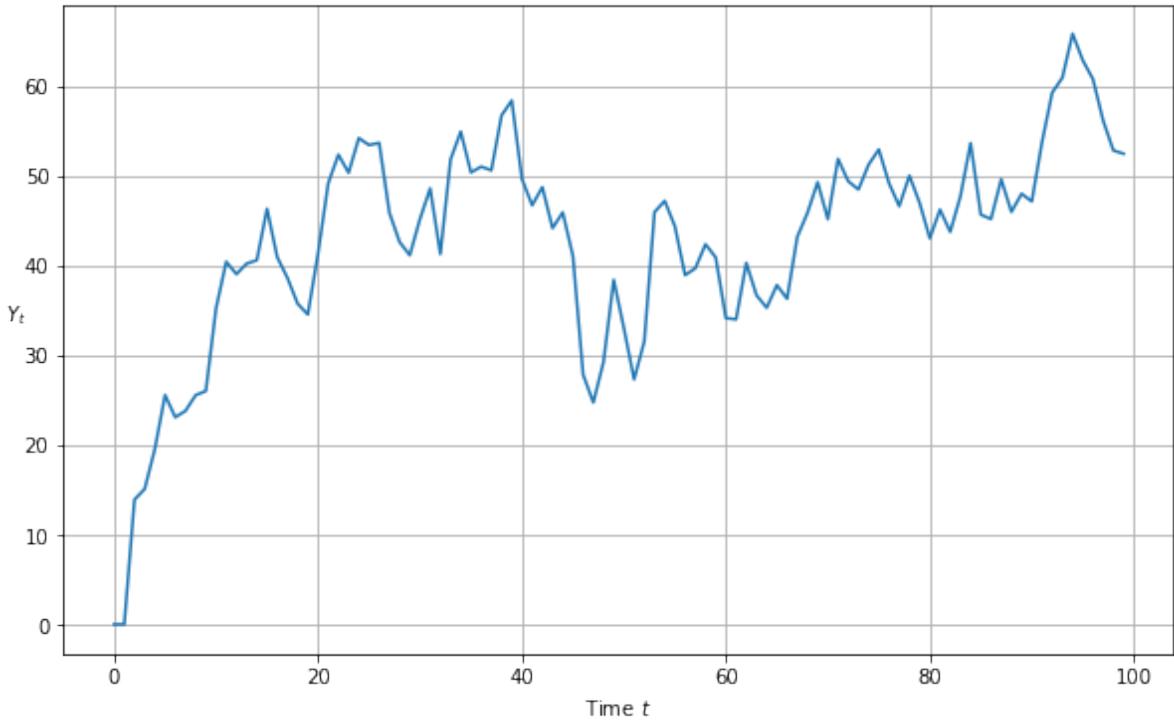
plot_y(y_stochastic())

```

```

Roots are real and absolute values are less than one; therefore get smooth_
convergence to a steady state
[0.7236068 0.2763932]
Roots are real
Roots are less than one

```



Let's do a simulation in which there are shocks and the characteristic polynomial has complex roots

```
r = .97

period = 10    # Length of cycle in units of time
phi = 2 * math.pi/period

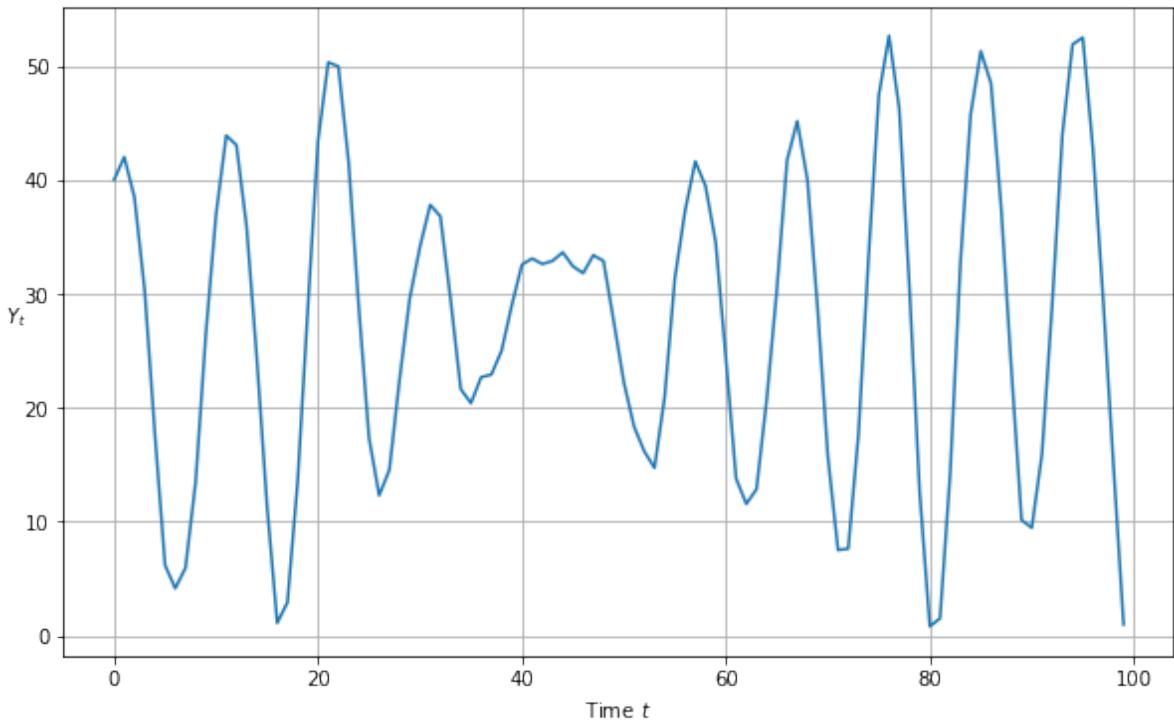
### Apply the reverse-engineering function f

p1, p2, a, b = f(r, phi)

# Drop the imaginary part so that it is a valid input into y_nonstochastic
a = a.real
b = b.real

print(f"a, b = {a}, {b}")
plot_y(y_stochastic(y_0=40, y_1 = 42, a=a, beta=b, sigma=2, n=100))
```

```
a, b = 0.6285929690873979, 0.9409000000000001
Roots are complex with modulus less than one; therefore damped oscillations
[0.78474648+0.57015169j 0.78474648-0.57015169j]
Roots are complex
Roots are less than one
```



## 24.5 Government Spending

This function computes a response to either a permanent or one-off increase in government expenditures

```
def y_stochastic_g(y_0=20,
                    y_1=20,
                    α=0.8,
                    β=0.2,
                    γ=10,
                    n=100,
                    σ=2,
                    g=0,
                    g_t=0,
                    duration='permanent'):

    """This program computes a response to a permanent increase
    in government expenditures that occurs at time 20
    """

    # Useful constants
    ρ1 = α + β
    ρ2 = -β

    # Categorize solution
    categorize_solution(ρ1, ρ2)

    # Find roots of polynomial
    roots = np.roots([1, -ρ1, -ρ2])
    print(roots)
```

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```

# Check if real or complex
if all(isinstance(root, complex) for root in roots):
    print('Roots are complex')
else:
    print('Roots are real')

# Check if roots are less than one
if all(abs(root) < 1 for root in roots):
    print('Roots are less than one')
else:
    print('Roots are not less than one')

# Generate shocks
ε = np.random.normal(0, 1, n)

def transition(x, t, g):

    # Non-stochastic - separated to avoid generating random series
    # when not needed
    if σ == 0:
        return p1 * x[t - 1] + p2 * x[t - 2] + y + g

    # Stochastic
    else:
        ε = np.random.normal(0, 1, n)
        return p1 * x[t - 1] + p2 * x[t - 2] + y + g + σ * ε[t]

# Create list and set initial conditions
y_t = [y_0, y_1]

# Generate y_t series
for t in range(2, n):

    # No government spending
    if g == 0:
        y_t.append(transition(y_t, t))

    # Government spending (no shock)
    elif g != 0 and duration == None:
        y_t.append(transition(y_t, t))

    # Permanent government spending shock
    elif duration == 'permanent':
        if t < g_t:
            y_t.append(transition(y_t, t, g=0))
        else:
            y_t.append(transition(y_t, t, g=g))

    # One-off government spending shock
    elif duration == 'one-off':
        if t == g_t:
            y_t.append(transition(y_t, t, g=g))
        else:
            y_t.append(transition(y_t, t, g=0))

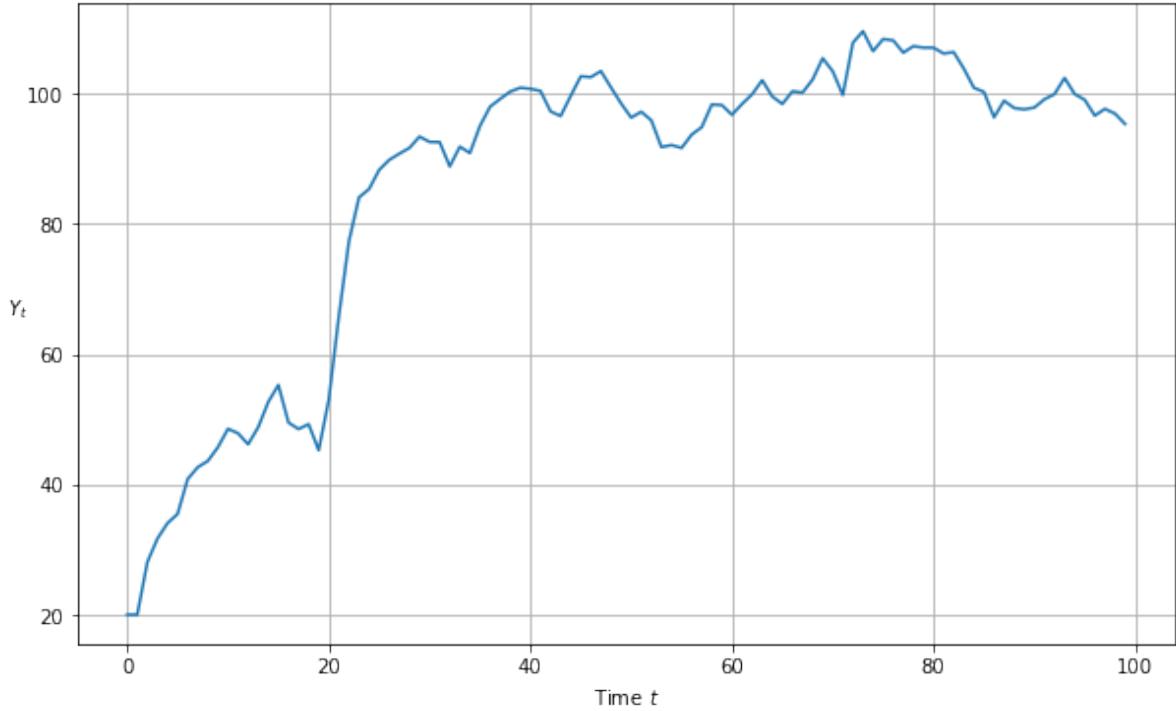
return y_t

```

A permanent government spending shock can be simulated as follows

```
plot_y(y_stochastic_g(g=10, g_t=20, duration='permanent'))
```

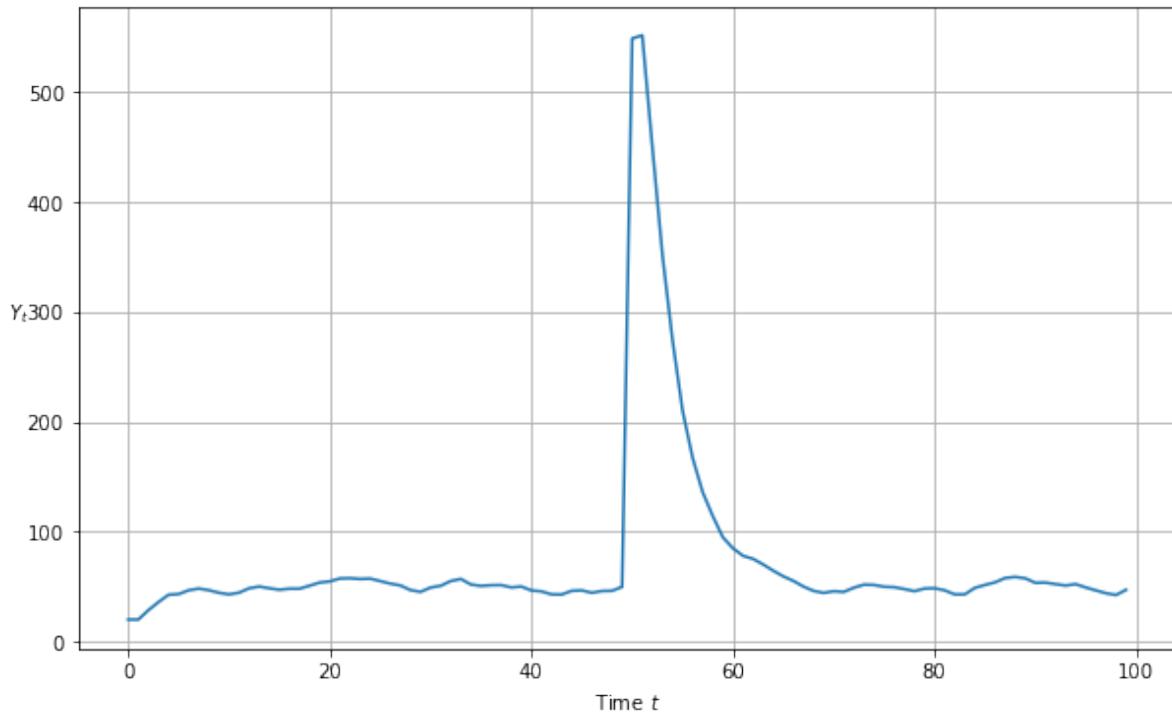
```
Roots are real and absolute values are less than one; therefore get smooth_
↳convergence to a steady state
[0.7236068 0.2763932]
Roots are real
Roots are less than one
```



We can also see the response to a one time jump in government expenditures

```
plot_y(y_stochastic_g(g=500, g_t=50, duration='one-off'))
```

```
Roots are real and absolute values are less than one; therefore get smooth_
↳convergence to a steady state
[0.7236068 0.2763932]
Roots are real
Roots are less than one
```



## 24.6 Wrapping Everything Into a Class

Up to now, we have written functions to do the work.

Now we'll roll up our sleeves and write a Python class called `Samuelson` for the Samuelson model

```
class Samuelson():

    """This class represents the Samuelson model, otherwise known as the
    multiple-accelerator model. The model combines the Keynesian multiplier
    with the accelerator theory of investment.

    The path of output is governed by a linear second-order difference equation
    .. math::

        Y_t = + \alpha (1 + \beta) Y_{t-1} - \alpha \beta Y_{t-2}

    Parameters
    -----
    y_0 : scalar
        Initial condition for Y_0
    y_1 : scalar
        Initial condition for Y_1
    alpha : scalar
        Marginal propensity to consume
    beta : scalar
        Accelerator coefficient
    n : int
        Number of iterations
```

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```

 $\sigma$  : scalar
    Volatility parameter. It must be greater than or equal to 0. Set
    equal to 0 for a non-stochastic model.
 $g$  : scalar
    Government spending shock
 $g_t$  : int
    Time at which government spending shock occurs. Must be specified
    when duration != None.
duration : {None, 'permanent', 'one-off'}
    Specifies type of government spending shock. If none, government
    spending equal to  $g$  for all  $t$ .
"""

def __init__(self,
             y_0=100,
             y_1=50,
             a=1.3,
             b=0.2,
             Y=10,
             n=100,
             sigma=0,
             g=0,
             g_t=0,
             duration=None):
    self.y_0, self.y_1, self.a, self.b = y_0, y_1, a, b
    self.n, self.g, self.g_t, self.duration = n, g, g_t, duration
    self.Y, self.sigma = Y, sigma
    self.p1 = a + b
    self.p2 = -b
    self.roots = np.roots([1, -self.p1, -self.p2])

def root_type(self):
    if all(isinstance(root, complex) for root in self.roots):
        return 'Complex conjugate'
    elif len(self.roots) > 1:
        return 'Double real'
    else:
        return 'Single real'

def root_less_than_one(self):
    if all(abs(root) < 1 for root in self.roots):
        return True

def solution_type(self):
    p1, p2 = self.p1, self.p2
    discriminant = p1 ** 2 + 4 * p2
    if p2 >= 1 + p1 or p2 <= -1:
        return 'Explosive oscillations'
    elif p1 + p2 >= 1:
        return 'Explosive growth'
    elif discriminant < 0:
        return 'Damped oscillations'
    else:
        return 'Steady state'

```

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```

def _transition(self, x, t, g):
    # Non-stochastic - separated to avoid generating random series
    # when not needed
    if self.σ == 0:
        return self.ρ1 * x[t - 1] + self.ρ2 * x[t - 2] + self.y + g

    # Stochastic
    else:
        ε = np.random.normal(0, 1, self.n)
        return self.ρ1 * x[t - 1] + self.ρ2 * x[t - 2] + self.y + g \
            + self.σ * ε[t]

def generate_series(self):
    # Create list and set initial conditions
    y_t = [self.y_0, self.y_1]

    # Generate y_t series
    for t in range(2, self.n):

        # No government spending
        if self.g == 0:
            y_t.append(self._transition(y_t, t))

        # Government spending (no shock)
        elif self.g != 0 and self.duration == None:
            y_t.append(self._transition(y_t, t))

        # Permanent government spending shock
        elif self.duration == 'permanent':
            if t < self.g_t:
                y_t.append(self._transition(y_t, t, g=0))
            else:
                y_t.append(self._transition(y_t, t, g=self.g))

        # One-off government spending shock
        elif self.duration == 'one-off':
            if t == self.g_t:
                y_t.append(self._transition(y_t, t, g=self.g))
            else:
                y_t.append(self._transition(y_t, t, g=0))
    return y_t

def summary(self):
    print('Summary\n' + '-' * 50)
    print(f'Root type: {self.root_type() }')
    print(f'Solution type: {self.solution_type() }')
    print(f'Roots: {str(self.roots) }')

    if self.root_less_than_one() == True:
        print('Absolute value of roots is less than one')
    else:
        print('Absolute value of roots is not less than one')

```

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```

if self.σ > 0:
    print('Stochastic series with σ = ' + str(self.σ))
else:
    print('Non-stochastic series')

if self.g != 0:
    print('Government spending equal to ' + str(self.g))

if self.duration != None:
    print(self.duration.capitalize() +
          ' government spending shock at t = ' + str(self.g_t))

def plot(self):
    fig, ax = plt.subplots(figsize=(10, 6))
    ax.plot(self.generate_series())
    ax.set(xlabel='Iteration', xlim=(0, self.n))
    ax.set_ylabel('$Y_t$', rotation=0)
    ax.grid()

    # Add parameter values to plot
    paramstr = f'$\alpha={self.α:.2f}$ \n $\beta={self.β:.2f}$ \n \
$\\gamma={self.γ:.2f}$ \n $\\sigma={self.σ:.2f}$ \n \
$\\rho_1={self.ρ1:.2f}$ \n $\\rho_2={self.ρ2:.2f}$'
    props = dict(fc='white', pad=10, alpha=0.5)
    ax.text(0.87, 0.05, paramstr, transform=ax.transAxes,
            fontsize=12, bbox=props, va='bottom')

    return fig

def param_plot(self):

    # Uses the param_plot() function defined earlier (it is then able
    # to be used standalone or as part of the model)

    fig = param_plot()
    ax = fig.gca()

    # Add λ values to legend
    for i, root in enumerate(self.roots):
        if isinstance(root, complex):
            # Need to fill operator for positive as string is split apart
            operator = ['+', '']
            label = rf'$\lambda_{i+1} = {sam.roots[i].real:.2f} \\ 
{operator[i]} {sam.roots[i].imag:.2f}i$'
        else:
            label = rf'$\lambda_{i+1} = {sam.roots[i].real:.2f}$'
        ax.scatter(0, 0, 0, label=label) # dummy to add to legend

    # Add ρ pair to plot
    ax.scatter(self.ρ1, self.ρ2, 100, 'red', '+',
               label=r'$(\rho_1, \rho_2)$', zorder=5)

    plt.legend(fontsize=12, loc=3)

    return fig

```

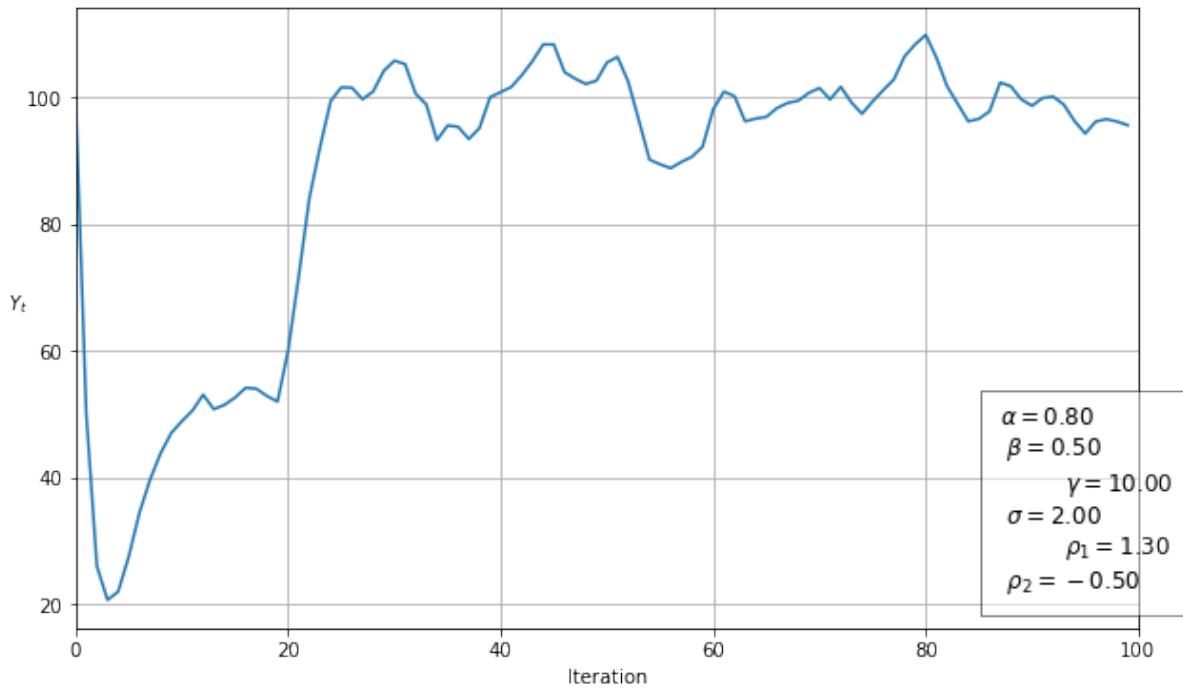
### 24.6.1 Illustration of Samuelson Class

Now we'll put our Samuelson class to work on an example

```
sam = Samuelson(a=0.8, β=0.5, σ=2, γ=10, g_t=20, duration='permanent')
sam.summary()
```

```
Summary
-----
Root type: Complex conjugate
Solution type: Damped oscillations
Roots: [0.65+0.27838822j 0.65-0.27838822j]
Absolute value of roots is less than one
Stochastic series with σ = 2
Government spending equal to 10
Permanent government spending shock at t = 20
```

```
sam.plot()
plt.show()
```

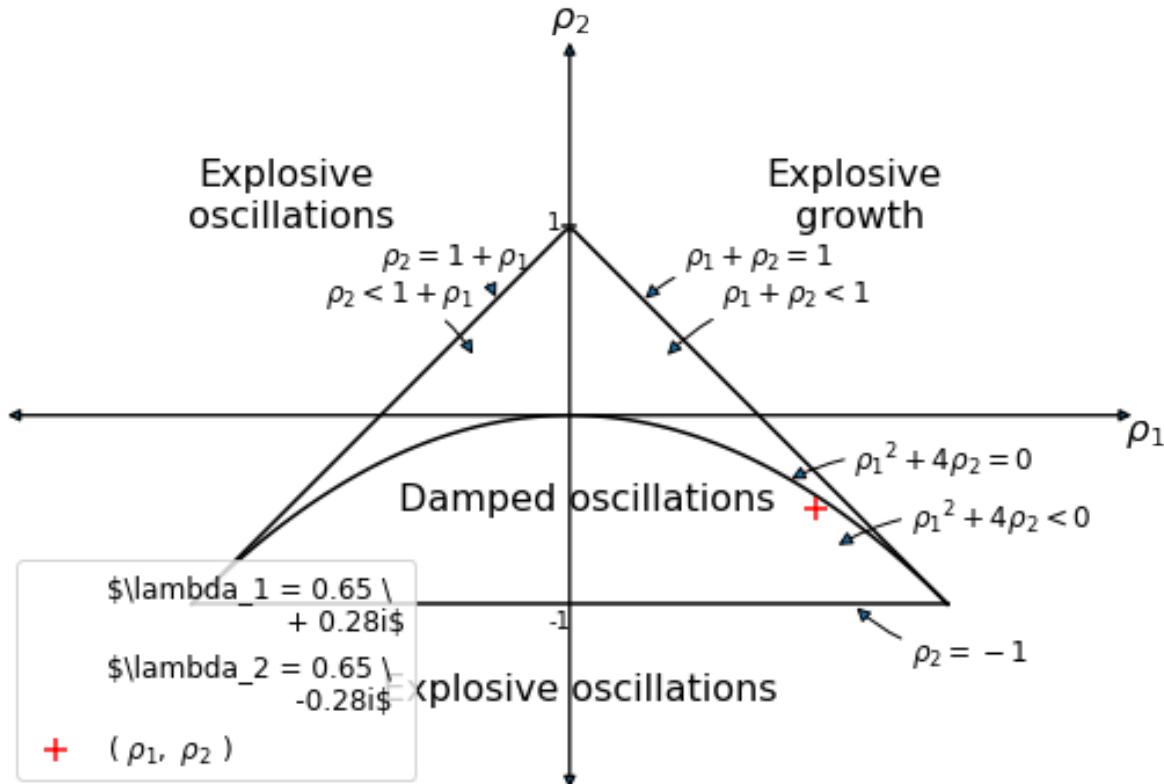


## 24.6.2 Using the Graph

We'll use our graph to show where the roots lie and how their location is consistent with the behavior of the path just graphed.

The red + sign shows the location of the roots

```
sam.param_plot()
plt.show()
```



## 24.7 Using the LinearStateSpace Class

It turns out that we can use the `QuantEcon.py` `LinearStateSpace` class to do much of the work that we have done from scratch above.

Here is how we map the Samuelson model into an instance of a `LinearStateSpace` class

```
"""This script maps the Samuelson model in the the
``LinearStateSpace`` class
"""
alpha = 0.8
beta = 0.9
rho1 = alpha + beta
rho2 = -beta
Y = 10
sigma = 1
```

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```
g = 10
n = 100

A = [[1, 0, 0],
      [Y + g, ρ1, ρ2],
      [0, 1, 0]]

G = [[Y + g, ρ1, ρ2],           # this is Y_{t+1}
      [Y, α, 0],             # this is C_{t+1}
      [0, β, -β]]            # this is I_{t+1}

μ_0 = [1, 100, 100]
C = np.zeros((3,1))
C[1] = σ # stochastic

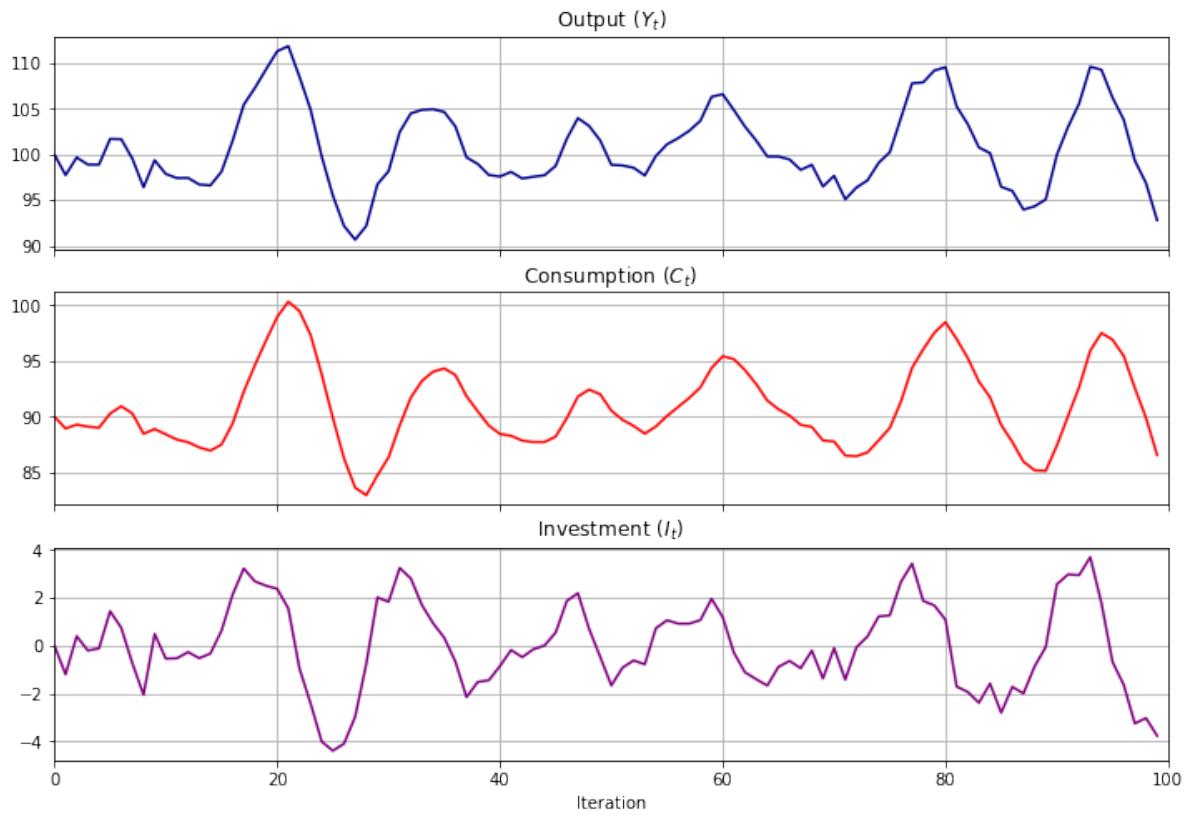
sam_t = LinearStateSpace(A, C, G, mu_0=μ_0)

x, y = sam_t.simulate(ts_length=n)

fig, axes = plt.subplots(3, 1, sharex=True, figsize=(12, 8))
titles = ['Output ($Y_t$)', 'Consumption ($C_t$)', 'Investment ($I_t$)']
colors = ['darkblue', 'red', 'purple']
for ax, series, title, color in zip(axes, y, titles, colors):
    ax.plot(series, color=color)
    ax.set(title=title, xlim=(0, n))
    ax.grid()

axes[-1].set_xlabel('Iteration')

plt.show()
```



### 24.7.1 Other Methods in the LinearStateSpace Class

Let's plot **impulse response functions** for the instance of the Samuelson model using a method in the `LinearStateSpace` class

```
imres = sam_t.impulse_response()
imres = np.asarray(imres)
y1 = imres[:, :, 0]
y2 = imres[:, :, 1]
y1.shape
```

(2, 6, 1)

Now let's compute the zeros of the characteristic polynomial by simply calculating the eigenvalues of  $A$

```
A = np.asarray(A)
w, v = np.linalg.eig(A)
print(w)
```

[ 0.85+0.42130749j 0.85-0.42130749j 1. +0.j ]

## 24.7.2 Inheriting Methods from LinearStateSpace

We could also create a subclass of `LinearStateSpace` (inheriting all its methods and attributes) to add more functions to use

```
class SamuelsonLSS(LinearStateSpace):

    """
    This subclass creates a Samuelson multiplier-accelerator model
    as a linear state space system.
    """

    def __init__(self,
                 y_0=100,
                 y_1=100,
                 α=0.8,
                 β=0.9,
                 γ=10,
                 σ=1,
                 g=10):

        self.α, self.β = α, β
        self.y_0, self.y_1, self.g = y_0, y_1, g
        self.γ, self.σ = γ, σ

        # Define initial conditions
        self.μ_0 = [1, y_0, y_1]

        self.ρ1 = α + β
        self.ρ2 = -β

        # Define transition matrix
        self.A = [[1, 0, 0],
                  [γ + g, self.ρ1, self.ρ2],
                  [0, 1, 0]]

        # Define output matrix
        self.G = [[γ + g, self.ρ1, self.ρ2],           # this is Y_{t+1}
                  [γ, α, 0],                      # this is C_{t+1}
                  [0, β, -β]]                     # this is I_{t+1}

        self.C = np.zeros((3, 1))
        self.C[1] = σ  # stochastic

        # Initialize LSS with parameters from Samuelson model
        LinearStateSpace.__init__(self, self.A, self.C, self.G, mu_0=self.μ_0)

    def plot_simulation(self, ts_length=100, stationary=True):

        # Temporarily store original parameters
        temp_μ = self.μ_0
        temp_Σ = self.Sigma_0

        # Set distribution parameters equal to their stationary
        # values for simulation
        if stationary == True:
            try:
                self.μ_x, self.μ_y, self.σ_x, self.σ_y, self.σ_yx = \
```

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```

        self.stationary_distributions()
        self.p_0 = self.p_y
        self.Sigma_0 = self.Sigma_y
    # Exception where no convergence achieved when
    # calculating stationary distributions
    except ValueError:
        print('Stationary distribution does not exist')

x, y = self.simulate(ts_length)

fig, axes = plt.subplots(3, 1, sharex=True, figsize=(12, 8))
titles = ['Output ($Y_t$)', 'Consumption ($C_t$)', 'Investment ($I_t$)']
colors = ['darkblue', 'red', 'purple']
for ax, series, title, color in zip(axes, y, titles, colors):
    ax.plot(series, color=color)
    ax.set(title=title, xlim=(0, n))
    ax.grid()

axes[-1].set_xlabel('Iteration')

# Reset distribution parameters to their initial values
self.p_0 = temp_p
self.Sigma_0 = temp_Sigma

return fig

def plot_irf(self, j=5):

x, y = self.impulse_response(j)

# Reshape into 3 x j matrix for plotting purposes
yimf = np.array(y).flatten().reshape(j+1, 3).T

fig, axes = plt.subplots(3, 1, sharex=True, figsize=(12, 8))
labels = ['$Y_t$', '$C_t$', '$I_t$']
colors = ['darkblue', 'red', 'purple']
for ax, series, label, color in zip(axes, yimf, labels, colors):
    ax.plot(series, color=color)
    ax.set(xlim=(0, j))
    ax.set_ylabel(label, rotation=0, fontsize=14, labelpad=10)
    ax.grid()

axes[0].set_title('Impulse Response Functions')
axes[-1].set_xlabel('Iteration')

return fig

def multipliers(self, j=5):
    x, y = self.impulse_response(j)
    return np.sum(np.array(y).flatten().reshape(j+1, 3), axis=0)

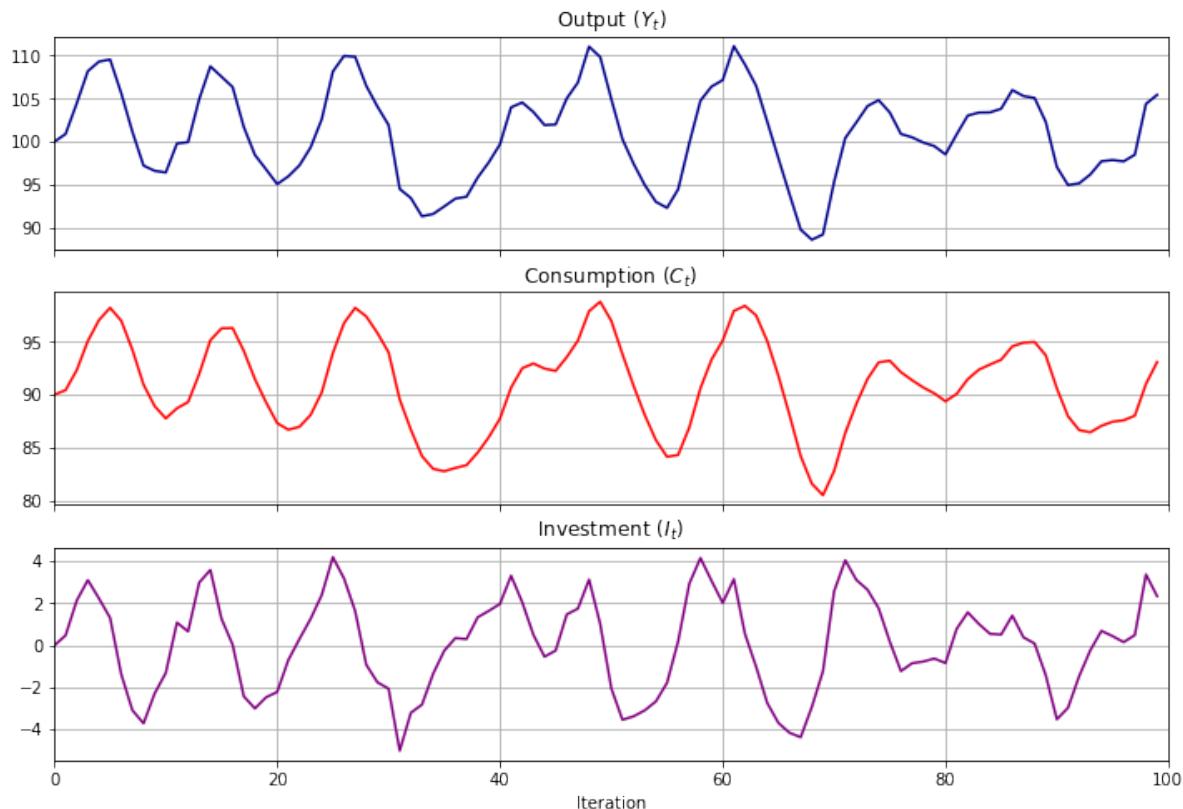
```

### 24.7.3 Illustrations

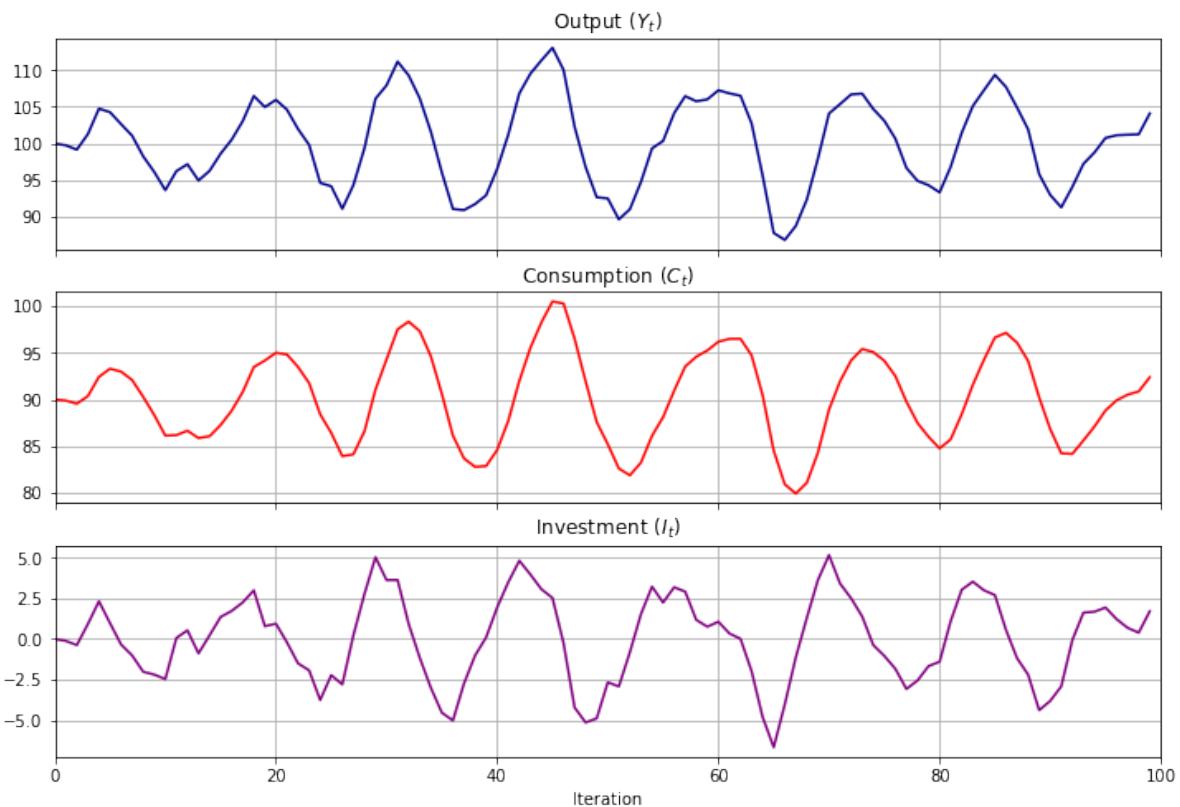
Let's show how we can use the `SamuelsonLSS`

```
samlss = SamuelsonLSS()
```

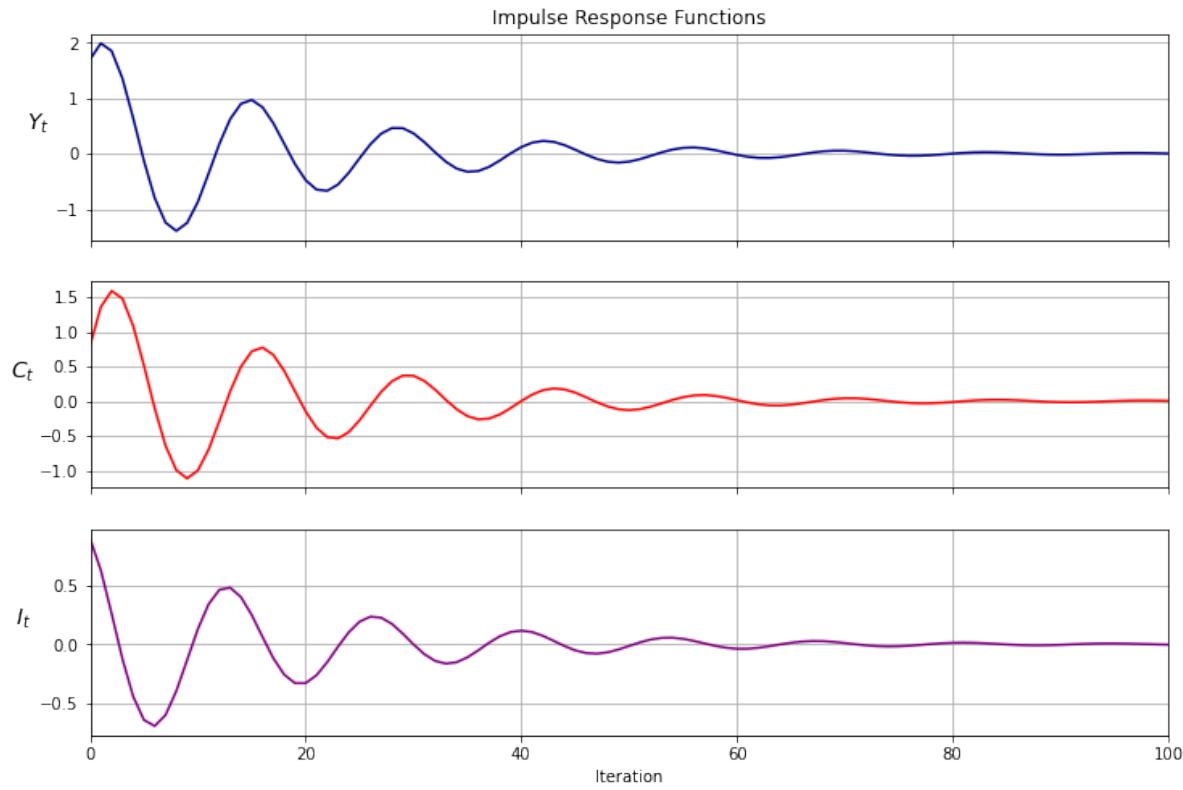
```
samlss.plot_simulation(100, stationary=False)
plt.show()
```



```
samlss.plot_simulation(100, stationary=True)
plt.show()
```



```
samlss.plot_irf(100)  
plt.show()
```



```
samlss.multipliers()
```

```
array([7.414389, 6.835896, 0.578493])
```

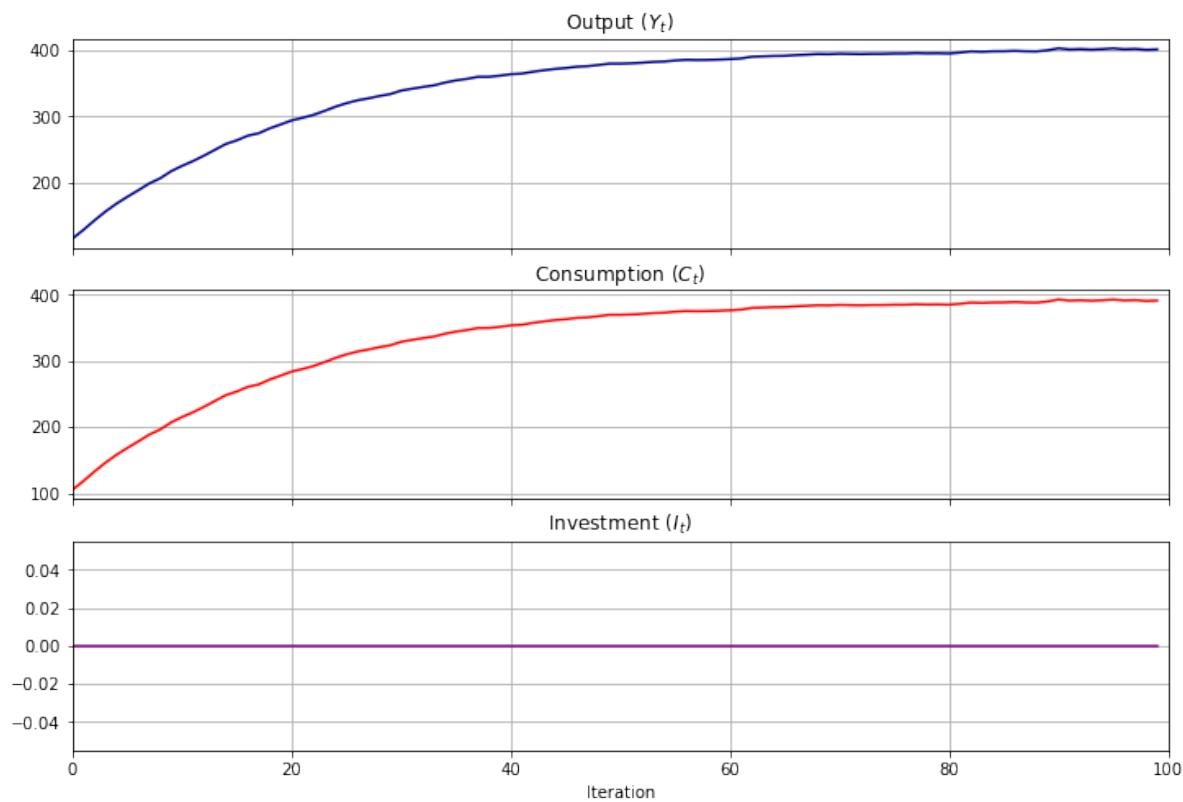
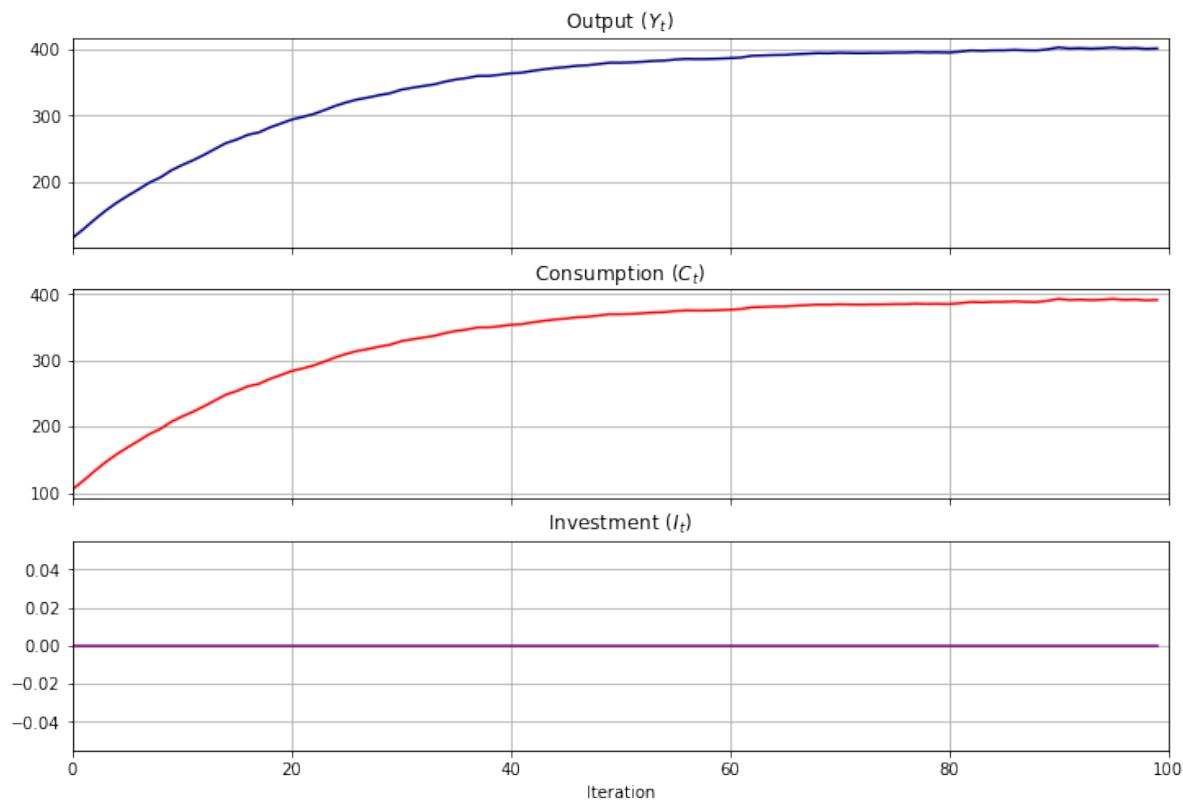
## 24.8 Pure Multiplier Model

Let's shut down the accelerator by setting  $b = 0$  to get a pure multiplier model

- the absence of cycles gives an idea about why Samuelson included the accelerator

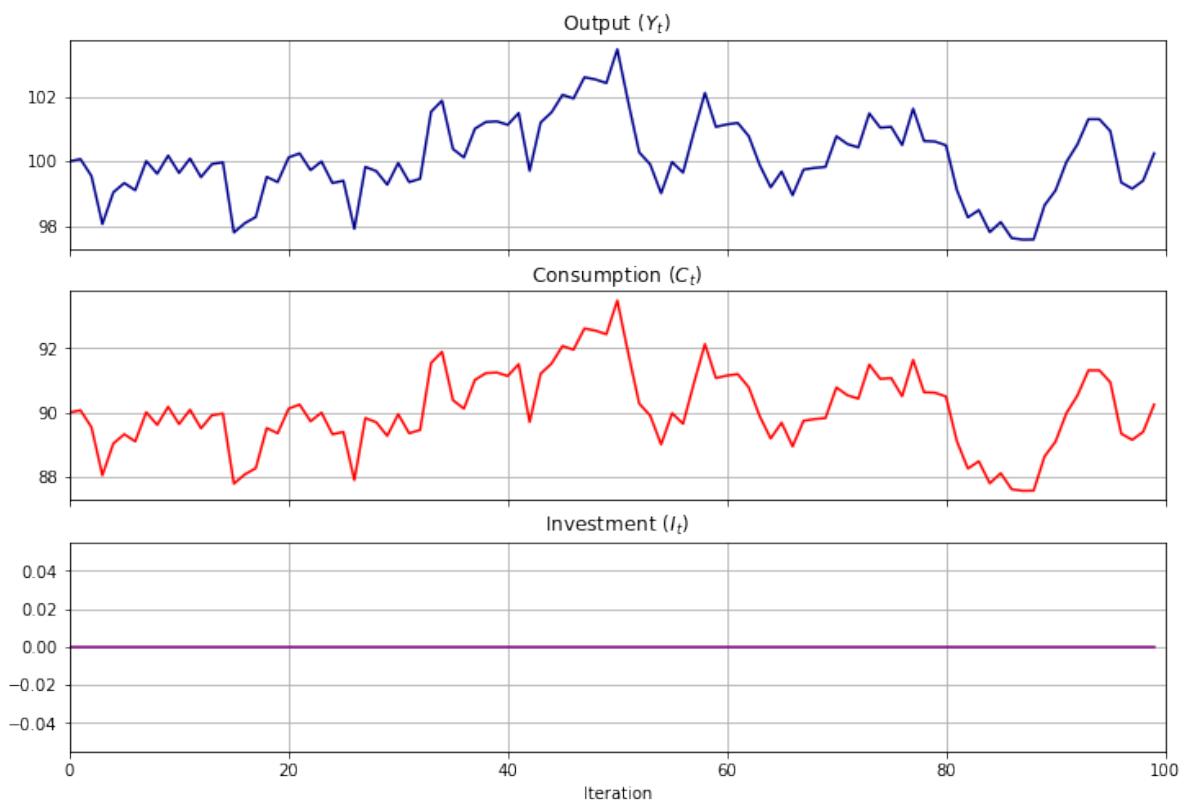
```
pure_multiplier = SamuelsonLSS( $\alpha=0.95$ ,  $\beta=0$ )
```

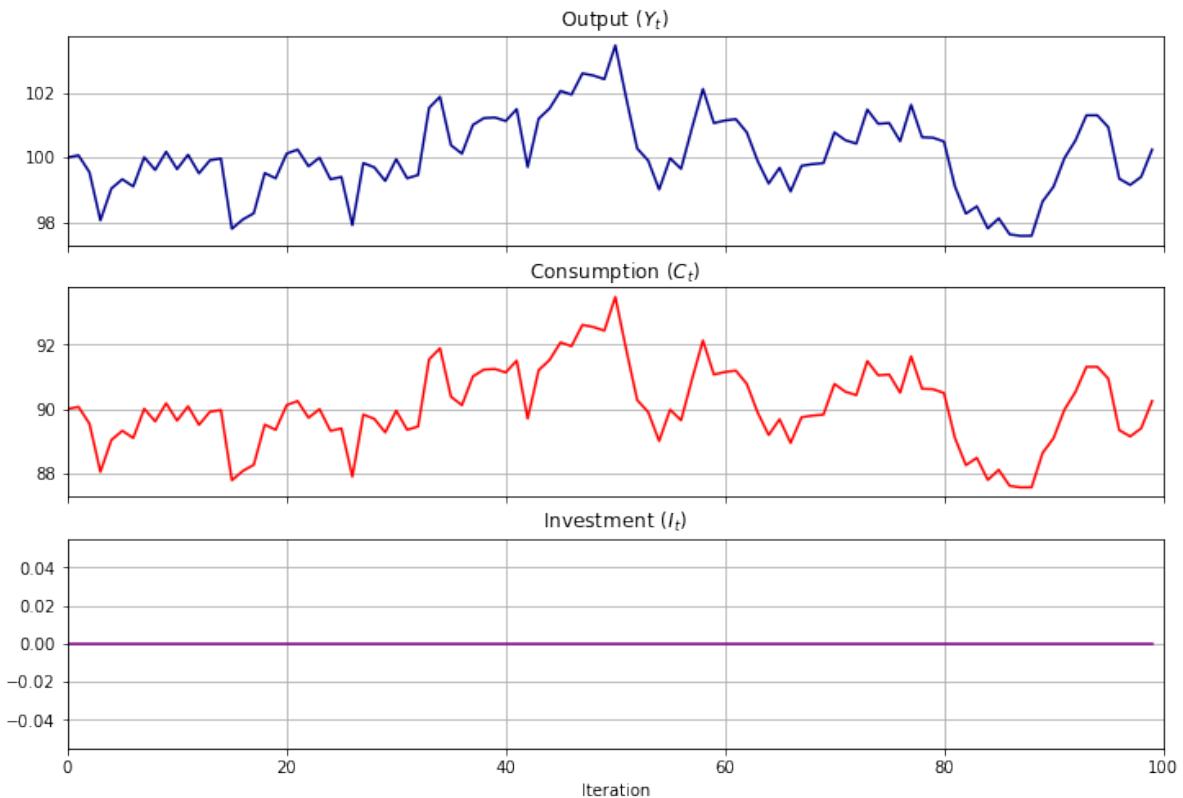
```
pure_multiplier.plot_simulation()
```



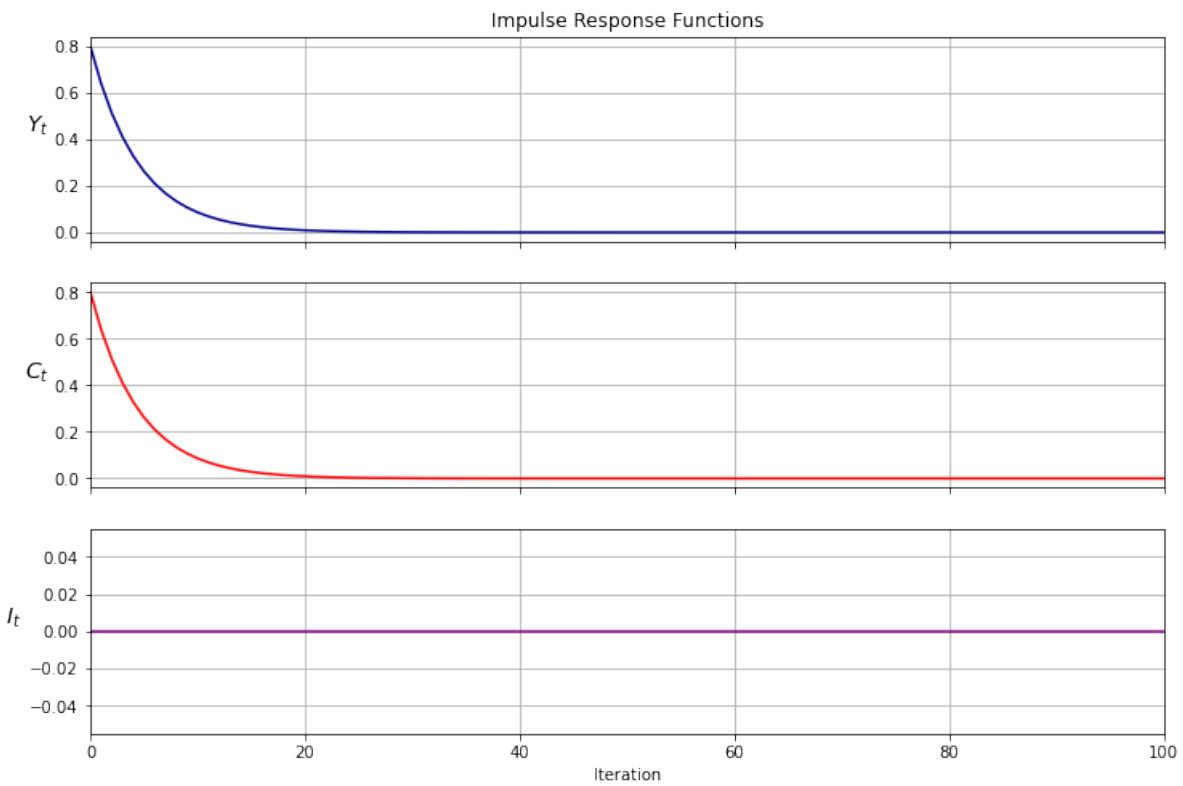
```
pure_multiplier = SamuelsonLSS( $\alpha=0.8$ ,  $\beta=0$ )
```

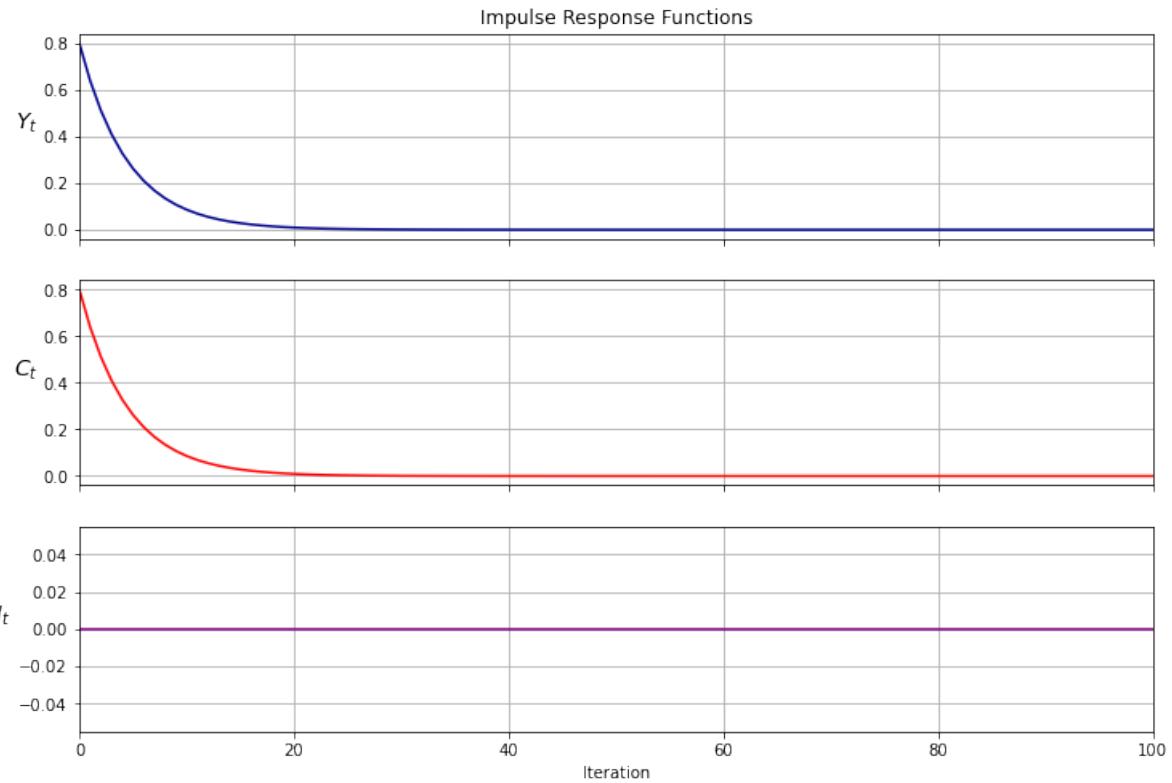
```
pure_multiplier.plot_simulation()
```





```
pure_multiplier.plot_irf(100)
```





## 24.9 Summary

In this lecture, we wrote functions and classes to represent non-stochastic and stochastic versions of the Samuelson (1939) multiplier-accelerator model, described in [Sam39].

We saw that different parameter values led to different output paths, which could either be stationary, explosive, or oscillating.

We also were able to represent the model using the `QuantEcon.py` `LinearStateSpace` class.

## KESTEN PROCESSES AND FIRM DYNAMICS

### Contents

- *Kesten Processes and Firm Dynamics*
  - *Overview*
  - *Kesten Processes*
  - *Heavy Tails*
  - *Application: Firm Dynamics*
  - *Exercises*
  - *Solutions*

In addition to what's in Anaconda, this lecture will need the following libraries:

```
!conda install -y quantecon
!pip install --upgrade yfinance
```

### 25.1 Overview

*Previously* we learned about linear scalar-valued stochastic processes (AR(1) models).

Now we generalize these linear models slightly by allowing the multiplicative coefficient to be stochastic.

Such processes are known as Kesten processes after German–American mathematician Harry Kesten (1931–2019)

Although simple to write down, Kesten processes are interesting for at least two reasons:

1. A number of significant economic processes are or can be described as Kesten processes.
2. Kesten processes generate interesting dynamics, including, in some cases, heavy-tailed cross-sectional distributions.

We will discuss these issues as we go along.

Let's start with some imports:

```
%matplotlib inline
import matplotlib.pyplot as plt
plt.rcParams["figure.figsize"] = (11, 5) #set default figure size
import numpy as np
import quantecon as qe
```

The following two lines are only added to avoid a `FutureWarning` caused by compatibility issues between pandas and matplotlib.

```
from pandas.plotting import register_matplotlib_converters
register_matplotlib_converters()
```

Additional technical background related to this lecture can be found in the monograph of [BDM+16].

## 25.2 Kesten Processes

A **Kesten process** is a stochastic process of the form

$$X_{t+1} = a_{t+1}X_t + \eta_{t+1} \quad (25.1)$$

where  $\{a_t\}_{t \geq 1}$  and  $\{\eta_t\}_{t \geq 1}$  are IID sequences.

We are interested in the dynamics of  $\{X_t\}_{t \geq 0}$  when  $X_0$  is given.

We will focus on the nonnegative scalar case, where  $X_t$  takes values in  $\mathbb{R}_+$ .

In particular, we will assume that

- the initial condition  $X_0$  is nonnegative,
- $\{a_t\}_{t \geq 1}$  is a nonnegative IID stochastic process and
- $\{\eta_t\}_{t \geq 1}$  is another nonnegative IID stochastic process, independent of the first.

### 25.2.1 Example: GARCH Volatility

The GARCH model is common in financial applications, where time series such as asset returns exhibit time varying volatility.

For example, consider the following plot of daily returns on the Nasdaq Composite Index for the period 1st January 2006 to 1st November 2019.

```
import yfinance as yf
import pandas as pd

s = yf.download('^IXIC', '2006-1-1', '2019-11-1')['Adj Close']

r = s.pct_change()

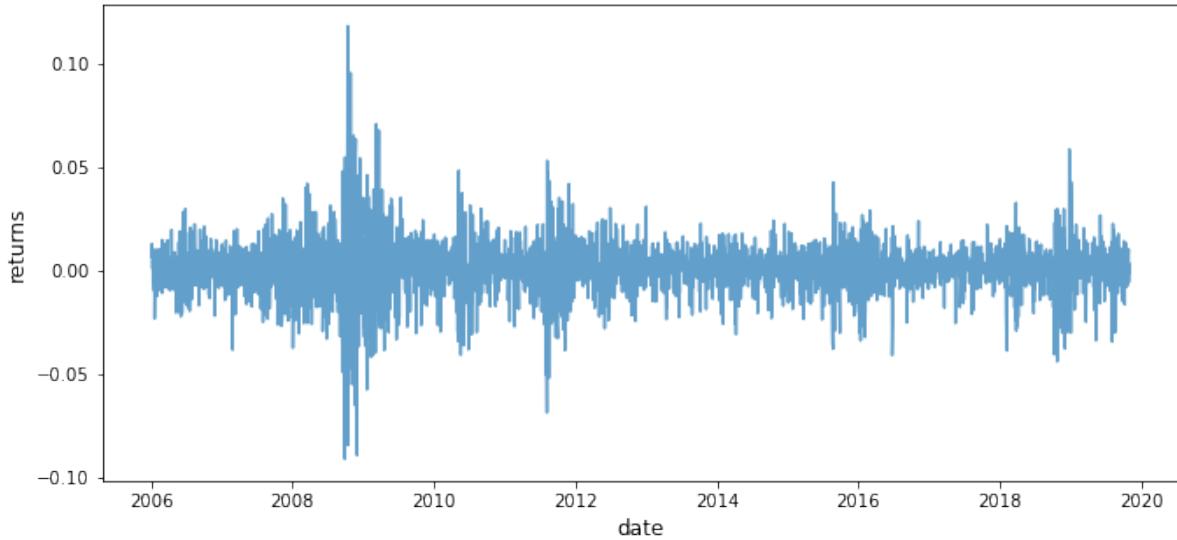
fig, ax = plt.subplots()

ax.plot(r, alpha=0.7)

ax.set_ylabel('returns', fontsize=12)
ax.set_xlabel('date', fontsize=12)

plt.show()
```

[\*\*\*\*\*100%\*\*\*\*\*] 1 of 1 completed



Notice how the series exhibits bursts of volatility (high variance) and then settles down again.

GARCH models can replicate this feature.

The GARCH(1, 1) volatility process takes the form

$$\sigma_{t+1}^2 = \alpha_0 + \sigma_t^2(\alpha_1 \xi_{t+1}^2 + \beta) \quad (25.2)$$

where  $\{\xi_t\}$  is IID with  $\mathbb{E}\xi_t^2 = 1$  and all parameters are positive.

Returns on a given asset are then modeled as

$$r_t = \sigma_t \zeta_t \quad (25.3)$$

where  $\{\zeta_t\}$  is again IID and independent of  $\{\xi_t\}$ .

The volatility sequence  $\{\sigma_t^2\}$ , which drives the dynamics of returns, is a Kesten process.

### 25.2.2 Example: Wealth Dynamics

Suppose that a given household saves a fixed fraction  $s$  of its current wealth in every period.

The household earns labor income  $y_t$  at the start of time  $t$ .

Wealth then evolves according to

$$w_{t+1} = R_{t+1} s w_t + y_{t+1} \quad (25.4)$$

where  $\{R_t\}$  is the gross rate of return on assets.

If  $\{R_t\}$  and  $\{y_t\}$  are both IID, then (25.4) is a Kesten process.

### 25.2.3 Stationarity

In earlier lectures, such as the one on *AR(1) processes*, we introduced the notion of a stationary distribution.

In the present context, we can define a stationary distribution as follows:

The distribution  $F^*$  on  $\mathbb{R}$  is called **stationary** for the Kesten process (25.1) if

$$X_t \sim F^* \implies a_{t+1}X_t + \eta_{t+1} \sim F^* \quad (25.5)$$

In other words, if the current state  $X_t$  has distribution  $F^*$ , then so does the next period state  $X_{t+1}$ .

We can write this alternatively as

$$F^*(y) = \int \mathbb{P}\{a_{t+1}x + \eta_{t+1} \leq y\} F^*(dx) \quad \text{for all } y \geq 0. \quad (25.6)$$

The left hand side is the distribution of the next period state when the current state is drawn from  $F^*$ .

The equality in (25.6) states that this distribution is unchanged.

### 25.2.4 Cross-Sectional Interpretation

There is an important cross-sectional interpretation of stationary distributions, discussed previously but worth repeating here.

Suppose, for example, that we are interested in the wealth distribution — that is, the current distribution of wealth across households in a given country.

Suppose further that

- the wealth of each household evolves independently according to (25.4),
- $F^*$  is a stationary distribution for this stochastic process and
- there are many households.

Then  $F^*$  is a steady state for the cross-sectional wealth distribution in this country.

In other words, if  $F^*$  is the current wealth distribution then it will remain so in subsequent periods, *ceteris paribus*.

To see this, suppose that  $F^*$  is the current wealth distribution.

What is the fraction of households with wealth less than  $y$  next period?

To obtain this, we sum the probability that wealth is less than  $y$  tomorrow, given that current wealth is  $w$ , weighted by the fraction of households with wealth  $w$ .

Noting that the fraction of households with wealth in interval  $dw$  is  $F^*(dw)$ , we get

$$\int \mathbb{P}\{R_{t+1}sw + y_{t+1} \leq y\} F^*(dw)$$

By the definition of stationarity and the assumption that  $F^*$  is stationary for the wealth process, this is just  $F^*(y)$ .

Hence the fraction of households with wealth in  $[0, y]$  is the same next period as it is this period.

Since  $y$  was chosen arbitrarily, the distribution is unchanged.

### 25.2.5 Conditions for Stationarity

The Kesten process  $X_{t+1} = a_{t+1}X_t + \eta_{t+1}$  does not always have a stationary distribution.

For example, if  $a_t \equiv \eta_t \equiv 1$  for all  $t$ , then  $X_t = X_0 + t$ , which diverges to infinity.

To prevent this kind of divergence, we require that  $\{a_t\}$  is strictly less than 1 most of the time.

In particular, if

$$\mathbb{E} \ln a_t < 0 \quad \text{and} \quad \mathbb{E} \eta_t < \infty \quad (25.7)$$

then a unique stationary distribution exists on  $\mathbb{R}_+$ .

- See, for example, theorem 2.1.3 of [BDM+16], which provides slightly weaker conditions.

As one application of this result, we see that the wealth process (25.4) will have a unique stationary distribution whenever labor income has finite mean and  $\mathbb{E} \ln R_t + \ln s < 0$ .

## 25.3 Heavy Tails

Under certain conditions, the stationary distribution of a Kesten process has a Pareto tail.

(See our [earlier lecture](#) on heavy-tailed distributions for background.)

This fact is significant for economics because of the prevalence of Pareto-tailed distributions.

### 25.3.1 The Kesten–Goldie Theorem

To state the conditions under which the stationary distribution of a Kesten process has a Pareto tail, we first recall that a random variable is called **nonarithmetic** if its distribution is not concentrated on  $\{\dots, -2t, -t, 0, t, 2t, \dots\}$  for any  $t \geq 0$ .

For example, any random variable with a density is nonarithmetic.

The famous Kesten–Goldie Theorem (see, e.g., [BDM+16], theorem 2.4.4) states that if

1. the stationarity conditions in (25.7) hold,
2. the random variable  $a_t$  is positive with probability one and nonarithmetic,
3.  $\mathbb{P}\{a_t x + \eta_t = x\} < 1$  for all  $x \in \mathbb{R}_+$  and
4. there exists a positive constant  $\alpha$  such that

$$\mathbb{E} a_t^\alpha = 1, \quad \mathbb{E} \eta_t^\alpha < \infty, \quad \text{and} \quad \mathbb{E}[a_t^{\alpha+1}] < \infty$$

then the stationary distribution of the Kesten process has a Pareto tail with tail index  $\alpha$ .

More precisely, if  $F^*$  is the unique stationary distribution and  $X^* \sim F^*$ , then

$$\lim_{x \rightarrow \infty} x^\alpha \mathbb{P}\{X^* > x\} = c$$

for some positive constant  $c$ .

### 25.3.2 Intuition

Later we will illustrate the Kesten–Goldie Theorem using rank-size plots.

Prior to doing so, we can give the following intuition for the conditions.

Two important conditions are that  $\mathbb{E} \ln a_t < 0$ , so the model is stationary, and  $\mathbb{E} a_t^\alpha = 1$  for some  $\alpha > 0$ .

The first condition implies that the distribution of  $a_t$  has a large amount of probability mass below 1.

The second condition implies that the distribution of  $a_t$  has at least some probability mass at or above 1.

The first condition gives us existence of the stationary condition.

The second condition means that the current state can be expanded by  $a_t$ .

If this occurs for several concurrent periods, the effects compound each other, since  $a_t$  is multiplicative.

This leads to spikes in the time series, which fill out the extreme right hand tail of the distribution.

The spikes in the time series are visible in the following simulation, which generates 10 paths when  $a_t$  and  $b_t$  are lognormal.

```
μ = -0.5
σ = 1.0

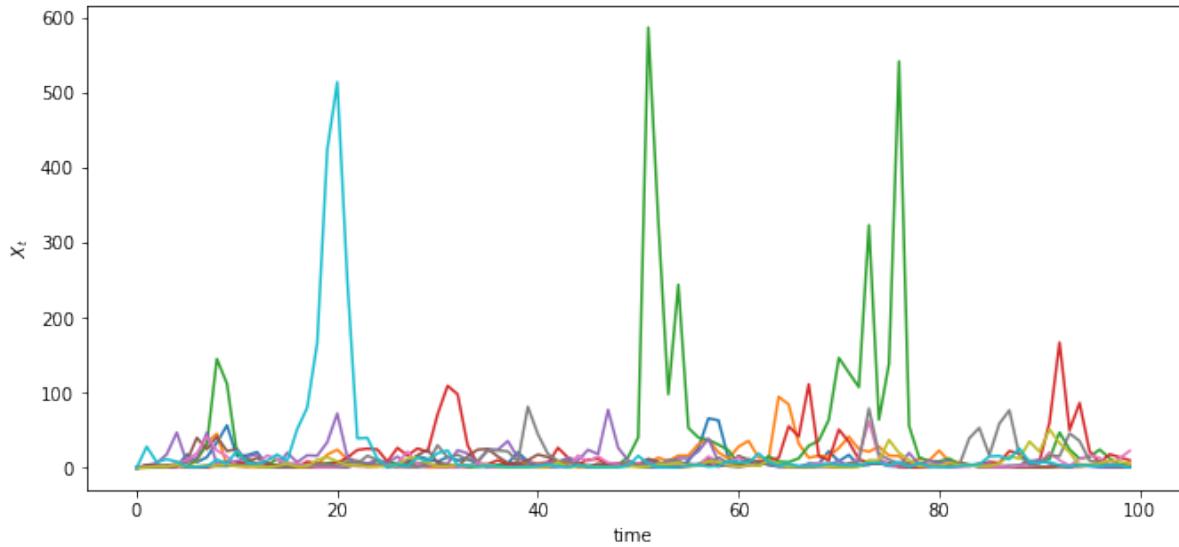
def kesten_ts(ts_length=100):
    x = np.zeros(ts_length)
    for t in range(ts_length-1):
        a = np.exp(μ + σ * np.random.randn())
        b = np.exp(np.random.randn())
        x[t+1] = a * x[t] + b
    return x

fig, ax = plt.subplots()

num_paths = 10
np.random.seed(12)

for i in range(num_paths):
    ax.plot(kesten_ts())

ax.set(xlabel='time', ylabel='$x_t$')
plt.show()
```



## 25.4 Application: Firm Dynamics

As noted in our [lecture on heavy tails](#), for common measures of firm size such as revenue or employment, the US firm size distribution exhibits a Pareto tail (see, e.g., [Axt01], [Gab16]).

Let us try to explain this rather striking fact using the Kesten–Goldie Theorem.

### 25.4.1 Gibrat's Law

It was postulated many years ago by Robert Gibrat [Gib31] that firm size evolves according to a simple rule whereby size next period is proportional to current size.

This is now known as [Gibrat's law of proportional growth](#).

We can express this idea by stating that a suitably defined measure  $s_t$  of firm size obeys

$$\frac{s_{t+1}}{s_t} = a_{t+1} \quad (25.8)$$

for some positive IID sequence  $\{a_t\}$ .

One implication of Gibrat's law is that the growth rate of individual firms does not depend on their size.

However, over the last few decades, research contradicting Gibrat's law has accumulated in the literature.

For example, it is commonly found that, on average,

1. small firms grow faster than large firms (see, e.g., [Eva87] and [Hal87]) and
2. the growth rate of small firms is more volatile than that of large firms [DRS89].

On the other hand, Gibrat's law is generally found to be a reasonable approximation for large firms [Eva87].

We can accommodate these empirical findings by modifying (25.8) to

$$s_{t+1} = a_{t+1}s_t + b_{t+1} \quad (25.9)$$

where  $\{a_t\}$  and  $\{b_t\}$  are both IID and independent of each other.

In the exercises you are asked to show that (25.9) is more consistent with the empirical findings presented above than Gibrat's law in (25.8).

### 25.4.2 Heavy Tails

So what has this to do with Pareto tails?

The answer is that (25.9) is a Kesten process.

If the conditions of the Kesten–Goldie Theorem are satisfied, then the firm size distribution is predicted to have heavy tails — which is exactly what we see in the data.

In the exercises below we explore this idea further, generalizing the firm size dynamics and examining the corresponding rank-size plots.

We also try to illustrate why the Pareto tail finding is significant for quantitative analysis.

## 25.5 Exercises

### 25.5.1 Exercise 1

Simulate and plot 15 years of daily returns (consider each year as having 250 working days) using the GARCH(1, 1) process in (25.2)–(25.3).

Take  $\xi_t$  and  $\zeta_t$  to be independent and standard normal.

Set  $\alpha_0 = 0.00001$ ,  $\alpha_1 = 0.1$ ,  $\beta = 0.9$  and  $\sigma_0 = 0$ .

Compare visually with the Nasdaq Composite Index returns *shown above*.

While the time path differs, you should see bursts of high volatility.

### 25.5.2 Exercise 2

In our discussion of firm dynamics, it was claimed that (25.9) is more consistent with the empirical literature than Gibrat's law in (25.8).

(The empirical literature was reviewed immediately above (25.9).)

In what sense is this true (or false)?

### 25.5.3 Exercise 3

Consider an arbitrary Kesten process as given in (25.1).

Suppose that  $\{a_t\}$  is lognormal with parameters  $(\mu, \sigma)$ .

In other words, each  $a_t$  has the same distribution as  $\exp(\mu + \sigma Z)$  when  $Z$  is standard normal.

Suppose further that  $\mathbb{E}\eta_t^r < \infty$  for every  $r > 0$ , as would be the case if, say,  $\eta_t$  is also lognormal.

Show that the conditions of the Kesten–Goldie theorem are satisfied if and only if  $\mu < 0$ .

Obtain the value of  $\alpha$  that makes the Kesten–Goldie conditions hold.

### 25.5.4 Exercise 4

One unrealistic aspect of the firm dynamics specified in (25.9) is that it ignores entry and exit.

In any given period and in any given market, we observe significant numbers of firms entering and exiting the market.

Empirical discussion of this can be found in a famous paper by Hugo Hopenhayn [Hop92].

In the same paper, Hopenhayn builds a model of entry and exit that incorporates profit maximization by firms and market clearing quantities, wages and prices.

In his model, a stationary equilibrium occurs when the number of entrants equals the number of exiting firms.

In this setting, firm dynamics can be expressed as

$$s_{t+1} = e_{t+1} \mathbb{1}\{s_t < \bar{s}\} + (a_{t+1}s_t + b_{t+1})\mathbb{1}\{s_t \geq \bar{s}\} \quad (25.10)$$

Here

- the state variable  $s_t$  represents productivity (which is a proxy for output and hence firm size),
- the IID sequence  $\{e_t\}$  is thought of as a productivity draw for a new entrant and
- the variable  $\bar{s}$  is a threshold value that we take as given, although it is determined endogenously in Hopenhayn's model.

The idea behind (25.10) is that firms stay in the market as long as their productivity  $s_t$  remains at or above  $\bar{s}$ .

- In this case, their productivity updates according to (25.9).

Firms choose to exit when their productivity  $s_t$  falls below  $\bar{s}$ .

- In this case, they are replaced by a new firm with productivity  $e_{t+1}$ .

What can we say about dynamics?

Although (25.10) is not a Kesten process, it does update in the same way as a Kesten process when  $s_t$  is large.

So perhaps its stationary distribution still has Pareto tails?

Your task is to investigate this question via simulation and rank-size plots.

The approach will be to

1. generate  $M$  draws of  $s_T$  when  $M$  and  $T$  are large and
2. plot the largest 1,000 of the resulting draws in a rank-size plot.

(The distribution of  $s_T$  will be close to the stationary distribution when  $T$  is large.)

In the simulation, assume that

- each of  $a_t$ ,  $b_t$  and  $e_t$  is lognormal,
- the parameters are

```
μ_a = -0.5      # location parameter for a
σ_a = 0.1      # scale parameter for a
μ_b = 0.0      # location parameter for b
σ_b = 0.5      # scale parameter for b
μ_e = 0.0      # location parameter for e
σ_e = 0.5      # scale parameter for e
s_bar = 1.0     # threshold
T = 500         # sampling date
M = 1_000_000   # number of firms
s_init = 1.0    # initial condition for each firm
```

## 25.6 Solutions

### 25.6.1 Exercise 1

Here is one solution:

```
a_0 = 1e-5
a_1 = 0.1
β = 0.9

years = 15
days = years * 250

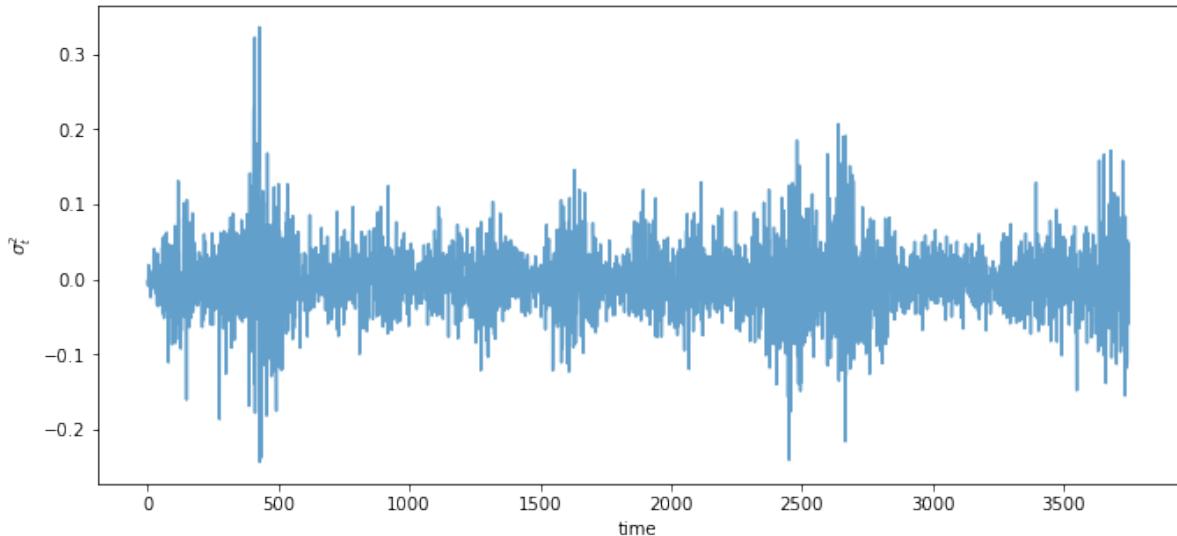
def garch_ts(ts_length=days):
    σ² = 0
    r = np.zeros(ts_length)
    for t in range(ts_length-1):
        ξ = np.random.randn()
        σ² = a_0 + σ² * (a_1 * ξ**2 + β)
        r[t] = np.sqrt(σ²) * np.random.randn()
    return r

fig, ax = plt.subplots()

np.random.seed(12)

ax.plot(garch_ts(), alpha=0.7)

ax.set(xlabel='time', ylabel='$\sigma_t^2$')
plt.show()
```



## 25.6.2 Exercise 2

The empirical findings are that

1. small firms grow faster than large firms and
2. the growth rate of small firms is more volatile than that of large firms.

Also, Gibrat's law is generally found to be a reasonable approximation for large firms than for small firms

The claim is that the dynamics in (25.9) are more consistent with points 1-2 than Gibrat's law.

To see why, we rewrite (25.9) in terms of growth dynamics:

$$\frac{s_{t+1}}{s_t} = a_{t+1} + \frac{b_{t+1}}{s_t} \quad (25.11)$$

Taking  $s_t = s$  as given, the mean and variance of firm growth are

$$\mathbb{E}a + \frac{\mathbb{E}b}{s} \quad \text{and} \quad \mathbb{V}a + \frac{\mathbb{V}b}{s^2}$$

Both of these decline with firm size  $s$ , consistent with the data.

Moreover, the law of motion (25.11) clearly approaches Gibrat's law (25.8) as  $s_t$  gets large.

## 25.6.3 Exercise 3

Since  $a_t$  has a density it is nonarithmetic.

Since  $a_t$  has the same density as  $a = \exp(\mu + \sigma Z)$  when  $Z$  is standard normal, we have

$$\mathbb{E} \ln a_t = \mathbb{E}(\mu + \sigma Z) = \mu,$$

and since  $\eta_t$  has finite moments of all orders, the stationarity condition holds if and only if  $\mu < 0$ .

Given the properties of the lognormal distribution (which has finite moments of all orders), the only other condition in doubt is existence of a positive constant  $\alpha$  such that  $\mathbb{E}a_t^\alpha = 1$ .

This is equivalent to the statement

$$\exp\left(\alpha\mu + \frac{\alpha^2\sigma^2}{2}\right) = 1.$$

Solving for  $\alpha$  gives  $\alpha = -2\mu/\sigma^2$ .

## 25.6.4 Exercise 4

Here's one solution. First we generate the observations:

```
from numba import njit, prange
from numpy.random import randn

@njit(parallel=True)
def generate_draws(mu_a=-0.5,
                   sigma_a=0.1,
                   mu_b=0.0,
```

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```

σ_b=0.5,
μ_e=0.0,
σ_e=0.5,
s_bar=1.0,
T=500,
M=1_000_000,
s_init=1.0):

draws = np.empty(M)
for m in prange(M):
    s = s_init
    for t in range(T):
        if s < s_bar:
            new_s = np.exp(μ_e + σ_e * randn())
        else:
            a = np.exp(μ_a + σ_a * randn())
            b = np.exp(μ_b + σ_b * randn())
            new_s = a * s + b
        s = new_s
    draws[m] = s

return draws

data = generate_draws()

```

Now we produce the rank-size plot:

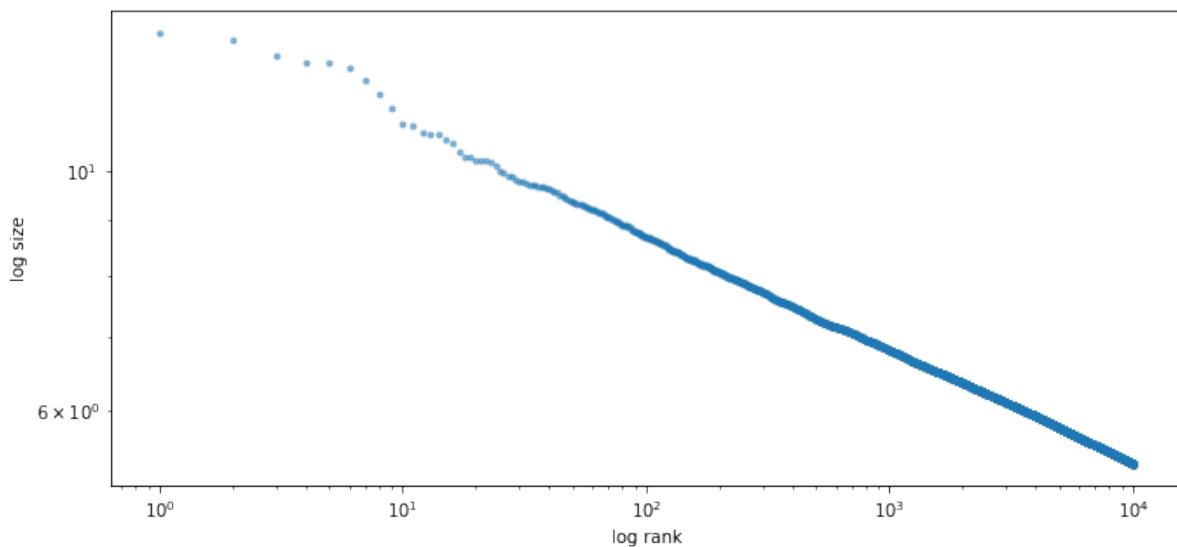
```

fig, ax = plt.subplots()

rank_data, size_data = qe.rank_size(data, c=0.01)
ax.loglog(rank_data, size_data, 'o', markersize=3.0, alpha=0.5)
ax.set_xlabel("log rank")
ax.set_ylabel("log size")

plt.show()

```



The plot produces a straight line, consistent with a Pareto tail.

## WEALTH DISTRIBUTION DYNAMICS

### Contents

- *Wealth Distribution Dynamics*
  - *Overview*
  - *Lorenz Curves and the Gini Coefficient*
  - *A Model of Wealth Dynamics*
  - *Implementation*
  - *Applications*
  - *Exercises*
  - *Solutions*

In addition to what's in Anaconda, this lecture will need the following libraries:

```
!conda install -y quantecon
```

### 26.1 Overview

This notebook gives an introduction to wealth distribution dynamics, with a focus on

- modeling and computing the wealth distribution via simulation,
- measures of inequality such as the Lorenz curve and Gini coefficient, and
- how inequality is affected by the properties of wage income and returns on assets.

One interesting property of the wealth distribution we discuss is Pareto tails.

The wealth distribution in many countries exhibits a Pareto tail

- See [\*this lecture\*](#) for a definition.
- For a review of the empirical evidence, see, for example, [BB18].

This is consistent with high concentration of wealth amongst the richest households.

It also gives us a way to quantify such concentration, in terms of the tail index.

One question of interest is whether or not we can replicate Pareto tails from a relatively simple model.

### 26.1.1 A Note on Assumptions

The evolution of wealth for any given household depends on their savings behavior.

Modeling such behavior will form an important part of this lecture series.

However, in this particular lecture, we will be content with rather ad hoc (but plausible) savings rules.

We do this to more easily explore the implications of different specifications of income dynamics and investment returns.

At the same time, all of the techniques discussed here can be plugged into models that use optimization to obtain savings rules.

We will use the following imports.

```
%matplotlib inline
import matplotlib.pyplot as plt
plt.rcParams["figure.figsize"] = (11, 5) #set default figure size
import numpy as np
import quantecon as qe
from numba import njit, float64, prange
from numba.experimental import jitclass
```

## 26.2 Lorenz Curves and the Gini Coefficient

Before we investigate wealth dynamics, we briefly review some measures of inequality.

### 26.2.1 Lorenz Curves

One popular graphical measure of inequality is the [Lorenz curve](#).

The package [QuantEcon.py](#), already imported above, contains a function to compute Lorenz curves.

To illustrate, suppose that

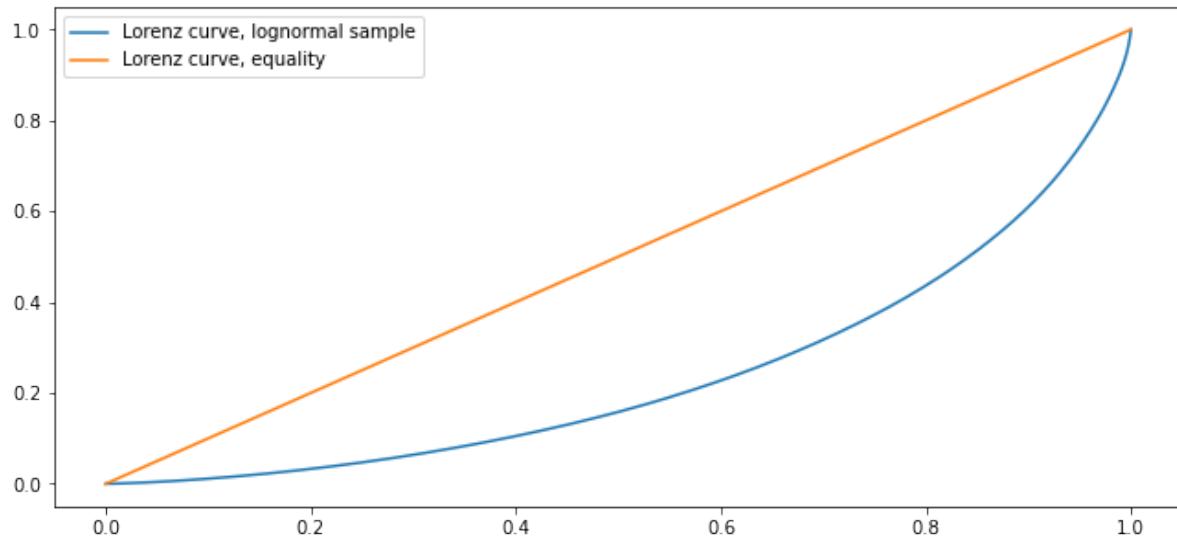
```
n = 10_000          # size of sample
w = np.exp(np.random.randn(n)) # lognormal draws
```

is data representing the wealth of 10,000 households.

We can compute and plot the Lorenz curve as follows:

```
f_vals, l_vals = qe.lorenz_curve(w)

fig, ax = plt.subplots()
ax.plot(f_vals, l_vals, label='Lorenz curve, lognormal sample')
ax.plot(f_vals, f_vals, label='Lorenz curve, equality')
ax.legend()
plt.show()
```



This curve can be understood as follows: if point  $(x, y)$  lies on the curve, it means that, collectively, the bottom  $(100x)\%$  of the population holds  $(100y)\%$  of the wealth.

The “equality” line is the 45 degree line (which might not be exactly 45 degrees in the figure, depending on the aspect ratio).

A sample that produces this line exhibits perfect equality.

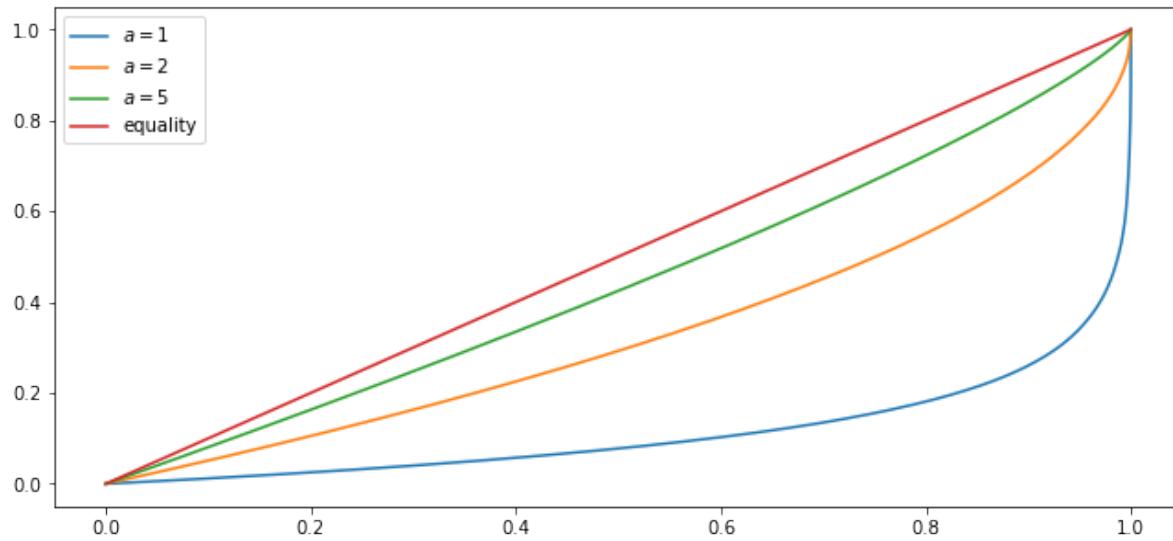
The other line in the figure is the Lorenz curve for the lognormal sample, which deviates significantly from perfect equality.

For example, the bottom 80% of the population holds around 40% of total wealth.

Here is another example, which shows how the Lorenz curve shifts as the underlying distribution changes.

We generate 10,000 observations using the Pareto distribution with a range of parameters, and then compute the Lorenz curve corresponding to each set of observations.

```
a_vals = (1, 2, 5)          # Pareto tail index
n = 10_000                  # size of each sample
fig, ax = plt.subplots()
for a in a_vals:
    u = np.random.uniform(size=n)
    y = u**(-1/a)           # distributed as Pareto with tail index a
    f_vals, l_vals = qe.lorenz_curve(y)
    ax.plot(f_vals, l_vals, label=f'$a = {a}$')
ax.plot(f_vals, f_vals, label='equality')
ax.legend()
plt.show()
```



You can see that, as the tail parameter of the Pareto distribution increases, inequality decreases.

This is to be expected, because a higher tail index implies less weight in the tail of the Pareto distribution.

### 26.2.2 The Gini Coefficient

The definition and interpretation of the Gini coefficient can be found on the corresponding [Wikipedia page](#).

A value of 0 indicates perfect equality (corresponding the case where the Lorenz curve matches the 45 degree line) and a value of 1 indicates complete inequality (all wealth held by the richest household).

The `QuantEcon.py` library contains a function to calculate the Gini coefficient.

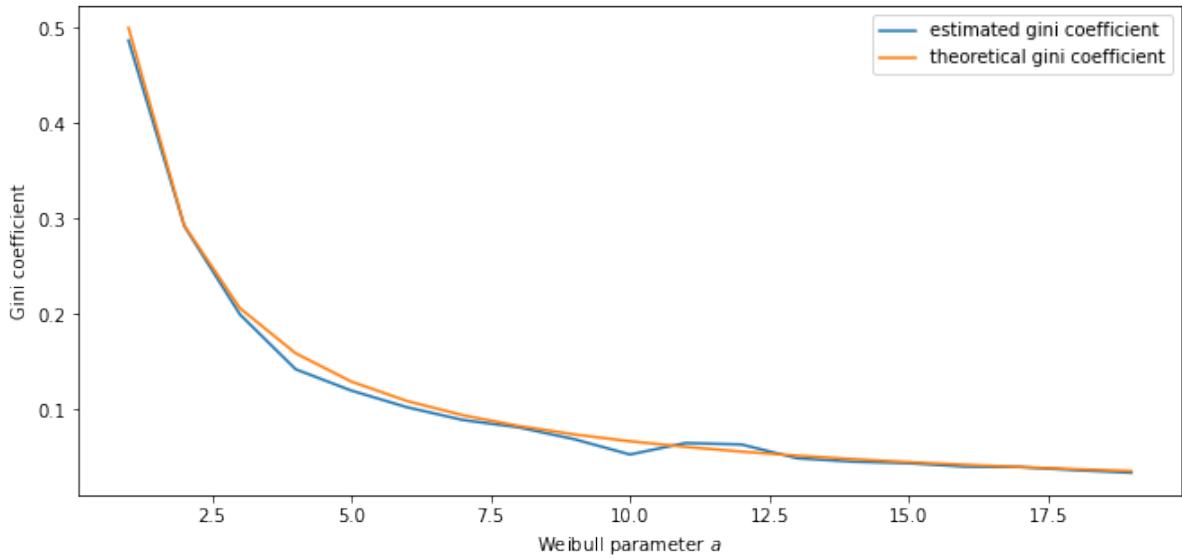
We can test it on the Weibull distribution with parameter  $a$ , where the Gini coefficient is known to be

$$G = 1 - 2^{-1/a}$$

Let's see if the Gini coefficient computed from a simulated sample matches this at each fixed value of  $a$ .

```
a_vals = range(1, 20)
ginis = []
ginis_theoretical = []
n = 100

fig, ax = plt.subplots()
for a in a_vals:
    y = np.random.weibull(a, size=n)
    ginis.append(qe.gini_coefficient(y))
    ginis_theoretical.append(1 - 2**(-1/a))
ax.plot(a_vals, ginis, label='estimated gini coefficient')
ax.plot(a_vals, ginis_theoretical, label='theoretical gini coefficient')
ax.legend()
ax.set_xlabel("Weibull parameter $a$")
ax.set_ylabel("Gini coefficient")
plt.show()
```



The simulation shows that the fit is good.

## 26.3 A Model of Wealth Dynamics

Having discussed inequality measures, let us now turn to wealth dynamics.

The model we will study is

$$w_{t+1} = (1 + r_{t+1})s(w_t) + y_{t+1} \quad (26.1)$$

where

- $w_t$  is wealth at time  $t$  for a given household,
- $r_t$  is the rate of return of financial assets,
- $y_t$  is current non-financial (e.g., labor) income and
- $s(w_t)$  is current wealth net of consumption

Letting  $\{z_t\}$  be a correlated state process of the form

$$z_{t+1} = az_t + b + \sigma_z \epsilon_{t+1}$$

we'll assume that

$$R_t := 1 + r_t = c_r \exp(z_t) + \exp(\mu_r + \sigma_r \xi_t)$$

and

$$y_t = c_y \exp(z_t) + \exp(\mu_y + \sigma_y \zeta_t)$$

Here  $\{\epsilon_t, \xi_t, \zeta_t\}$  is IID and standard normal in  $\mathbb{R}^3$ .

The value of  $c_r$  should be close to zero, since rates of return on assets do not exhibit large trends.

When we simulate a population of households, we will assume all shocks are idiosyncratic (i.e., specific to individual households and independent across them).

Regarding the savings function  $s$ , our default model will be

$$s(w) = s_0 w \cdot \mathbb{1}\{w \geq \hat{w}\} \quad (26.2)$$

where  $s_0$  is a positive constant.

Thus, for  $w < \hat{w}$ , the household saves nothing. For  $w \geq \hat{w}$ , the household saves a fraction  $s_0$  of their wealth.

We are using something akin to a fixed savings rate model, while acknowledging that low wealth households tend to save very little.

## 26.4 Implementation

Here's some type information to help Numba.

```
wealth_dynamics_data = [
    ('w_hat', float64),      # savings parameter
    ('s_0', float64),        # savings parameter
    ('c_y', float64),        # labor income parameter
    ('mu_y', float64),       # labor income parameter
    ('sigma_y', float64),    # labor income parameter
    ('c_r', float64),        # rate of return parameter
    ('mu_r', float64),       # rate of return parameter
    ('sigma_r', float64),    # rate of return parameter
    ('a', float64),          # aggregate shock parameter
    ('b', float64),          # aggregate shock parameter
    ('sigma_z', float64),    # mean of z process
    ('z_mean', float64),     # variance of z process
    ('y_mean', float64),     # mean of y process
    ('R_mean', float64)      # mean of R process
]
```

Here's a class that stores instance data and implements methods that update the aggregate state and household wealth.

```
@jitclass(wealth_dynamics_data)
class WealthDynamics:

    def __init__(self,
                 w_hat=1.0,
                 s_0=0.75,
                 c_y=1.0,
                 mu_y=1.0,
                 sigma_y=0.2,
                 c_r=0.05,
                 mu_r=0.1,
                 sigma_r=0.5,
                 a=0.5,
                 b=0.0,
                 sigma_z=0.1):

        self.w_hat, self.s_0 = w_hat, s_0
        self.c_y, self.mu_y, self.sigma_y = c_y, mu_y, sigma_y
        self.c_r, self.mu_r, self.sigma_r = c_r, mu_r, sigma_r
        self.a, self.b, self.sigma_z = a, b, sigma_z
```

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```

# Record stationary moments
self.z_mean = b / (1 - a)
self.z_var = sigma_z**2 / (1 - a**2)
exp_z_mean = np.exp(self.z_mean + self.z_var / 2)
self.R_mean = c_r * exp_z_mean + np.exp(mu_r + sigma_r**2 / 2)
self.y_mean = c_y * exp_z_mean + np.exp(mu_y + sigma_y**2 / 2)

# Test a stability condition that ensures wealth does not diverge
# to infinity.
a = self.R_mean * self.s_0
if a >= 1:
    raise ValueError("Stability condition failed.")

def parameters(self):
    """
    Collect and return parameters.
    """
    parameters = (self.w_hat, self.s_0,
                  self.c_y, self.mu_y, self.sigma_y,
                  self.c_r, self.mu_r, self.sigma_r,
                  self.a, self.b, self.sigma_z)
    return parameters

def update_states(self, w, z):
    """
    Update one period, given current wealth w and persistent
    state z.
    """

    # Simplify names
    params = self.parameters()
    w_hat, s_0, c_y, mu_y, sigma_y, c_r, mu_r, sigma_r, a, b, sigma_z = params
    zp = a * z + b + sigma_z * np.random.randn()

    # Update wealth
    y = c_y * np.exp(zp) + np.exp(mu_y + sigma_y * np.random.randn())
    wp = y
    if w >= w_hat:
        R = c_r * np.exp(zp) + np.exp(mu_r + sigma_r * np.random.randn())
        wp += R * s_0 * w
    return wp, zp

```

Here's function to simulate the time series of wealth for individual households.

```

@njit
def wealth_time_series(wdy, w_0, n):
    """
    Generate a single time series of length n for wealth given
    initial value w_0.

    The initial persistent state z_0 for each household is drawn from
    the stationary distribution of the AR(1) process.

    * wdy: an instance of WealthDynamics
    * w_0: scalar
    * n: int

```

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```
"""
z = wdy.z_mean + np.sqrt(wdy.z_var) * np.random.randn()
w = np.empty(n)
w[0] = w_0
for t in range(n-1):
    w[t+1], z = wdy.update_states(w[t], z)
return w
```

Now here's function to simulate a cross section of households forward in time.

Note the use of parallelization to speed up computation.

```
@njit(parallel=True)
def update_cross_section(wdy, w_distribution, shift_length=500):
    """
    Shifts a cross-section of household forward in time

    * wdy: an instance of WealthDynamics
    * w_distribution: array_like, represents current cross-section

    Takes a current distribution of wealth values as w_distribution
    and updates each w_t in w_distribution to w_{t+j}, where
    j = shift_length.

    Returns the new distribution.

    """
    new_distribution = np.empty_like(w_distribution)

    # Update each household
    for i in prange(len(new_distribution)):
        z = wdy.z_mean + np.sqrt(wdy.z_var) * np.random.randn()
        w = w_distribution[i]
        for t in range(shift_length-1):
            w, z = wdy.update_states(w, z)
        new_distribution[i] = w
    return new_distribution
```

Parallelization is very effective in the function above because the time path of each household can be calculated independently once the path for the aggregate state is known.

## 26.5 Applications

Let's try simulating the model at different parameter values and investigate the implications for the wealth distribution.

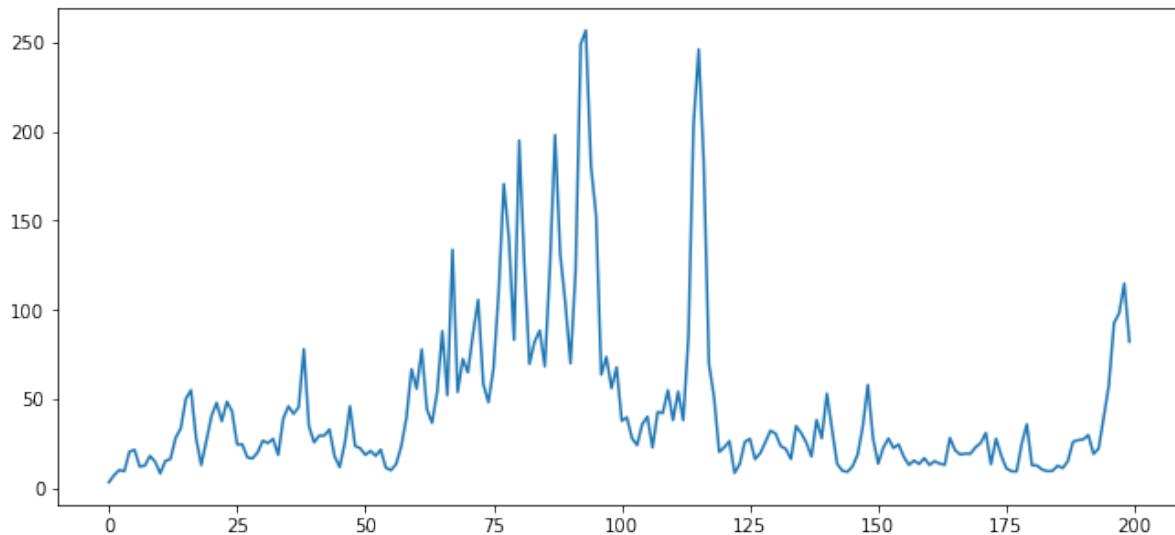
### 26.5.1 Time Series

Let's look at the wealth dynamics of an individual household.

```
wdy = WealthDynamics()

ts_length = 200
w = wealth_time_series(wdy, wdy.y_mean, ts_length)

fig, ax = plt.subplots()
ax.plot(w)
plt.show()
```



Notice the large spikes in wealth over time.

Such spikes are similar to what we observed in time series when [we studied Kesten processes](#).

### 26.5.2 Inequality Measures

Let's look at how inequality varies with returns on financial assets.

The next function generates a cross section and then computes the Lorenz curve and Gini coefficient.

```
def generate_lorenz_and_gini(wdy, num_households=100_000, T=500):
    """
    Generate the Lorenz curve data and gini coefficient corresponding to a
    WealthDynamics mode by simulating num_households forward to time T.
    """
    psi_0 = np.full(num_households, wdy.y_mean)
    z_0 = wdy.z_mean
```

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```
psi_star = update_cross_section(wdy, psi_0, shift_length=T)
return qe.gini_coefficient(psi_star), qe.lorenz_curve(psi_star)
```

Now we investigate how the Lorenz curves associated with the wealth distribution change as return to savings varies.

The code below plots Lorenz curves for three different values of  $\mu_r$ .

If you are running this yourself, note that it will take one or two minutes to execute.

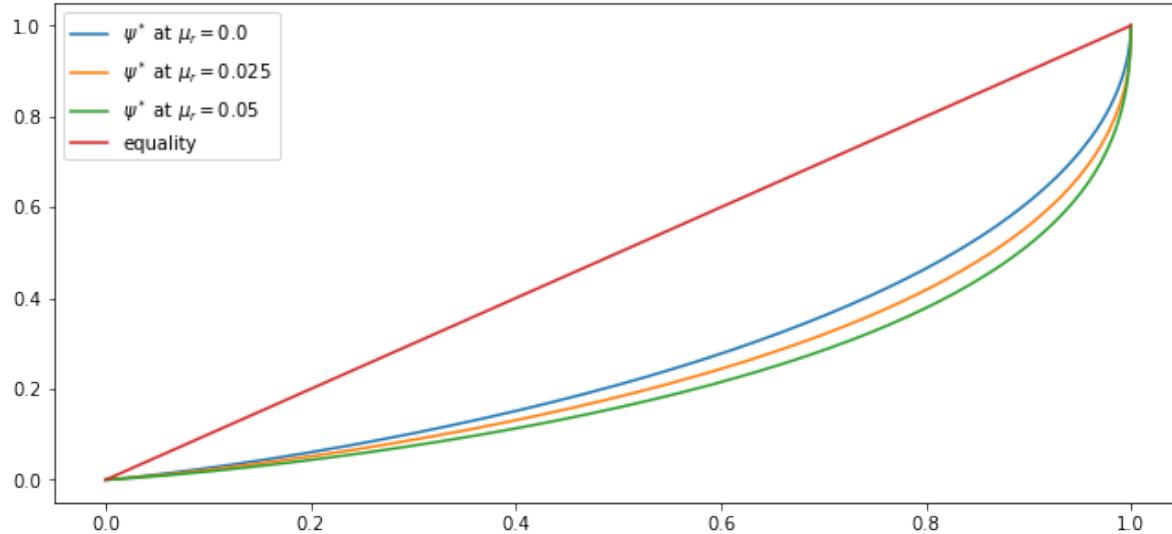
This is unavoidable because we are executing a CPU intensive task.

In fact the code, which is JIT compiled and parallelized, runs extremely fast relative to the number of computations.

```
fig, ax = plt.subplots()
mu_r_vals = (0.0, 0.025, 0.05)
gini_vals = []

for mu_r in mu_r_vals:
    wdy = WealthDynamics(mu_r=mu_r)
    gv, (f_vals, l_vals) = generate_lorenz_and_gini(wdy)
    ax.plot(f_vals, l_vals, label=f'$\psi^*$ at $\mu_r = {mu_r}$')
    gini_vals.append(gv)

ax.plot(f_vals, f_vals, label='equality')
ax.legend(loc="upper left")
plt.show()
```



The Lorenz curve shifts downwards as returns on financial income rise, indicating a rise in inequality.

We will look at this again via the Gini coefficient immediately below, but first consider the following image of our system resources when the code above is executing:

Notice how effectively Numba has implemented multithreading for this routine: all 8 CPUs on our workstation are running at maximum capacity (even though four of them are virtual).

Since the code is both efficiently JIT compiled and fully parallelized, it's close to impossible to make this sequence of tasks run faster without changing hardware.

Now let's check the Gini coefficient.

Terminal - htop

```

1 [|||||] 100.0% 5 [|||||] 100.0% 42:27.0
2 [|||||] 100.0% 6 [|||||] 100.0% 44:27.0
3 [|||||] 100.0% 7 [|||||] 100.0% nb
4 [|||||] 100.0% 8 [|||||] 100.0% 44:27.0
Mem[|||||] 4.61G/15.6G Tasks: 144, 817 thr; 8 running
Swp[ 0K/17.1G] Load average: 5.14 2.51 1.42 nb
Uptime: 32 days, 22:49:48 14:46:27.0

he Lorenz

```

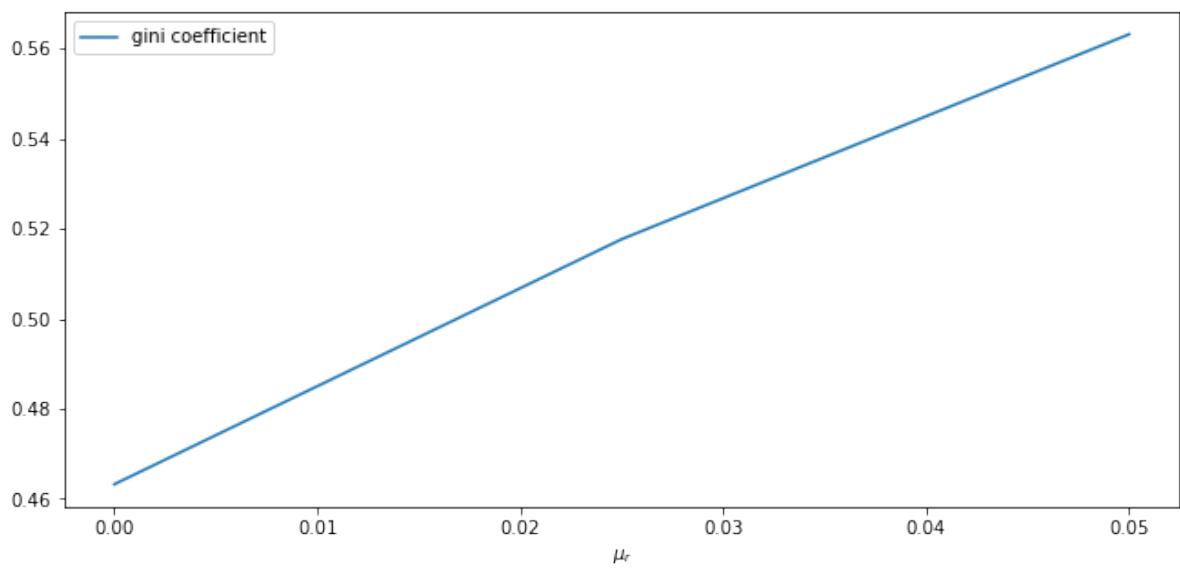
PID	USER	PRI	NI	VIRT	RES	SHR	S	CPU%	MEM%	TIME+	Comm
23617	john	20	0	1689M	333M	79152	R	759.	2.1	10:20.97	/hom
25138	john	20	0	1689M	333M	79152	R	99.8	2.1	1:15.79	/hom
25132	john	20	0	1689M	333M	79152	R	99.1	2.1	1:15.49	/hom
25133	john	20	0	1689M	333M	79152	R	99.1	2.1	1:15.49	/hom
25135	john	20	0	1689M	333M	79152	R	97.2	2.1	1:15.54	/hom
25137	john to a	20	0	1689M	333M	79152	R	96.5	2.1	1:15.09	/hom
25136	tjohnT.	20	0	1689M	333M	79152	R	86.2	2.1	1:14.51	/hom
25134	john	20	0	1689M	333M	79152	R	85.5	2.1	1:15.13	/hom
780	john	20	0	724M	82260	53780	S	14.3	0.5	5h53:14	xfwm
490	root	20	0	576M	111M	97564	S	7.1	0.7	5h00:43	/usr

F1Help F2Setup F3Search F4Filter F5Tree F6SortByF7Nice -F8Nice +F9K

```

fig, ax = plt.subplots()
ax.plot(mu_r_vals, gini_vals, label='gini coefficient')
ax.set_xlabel("$\mu_r$")
ax.legend()
plt.show()

```



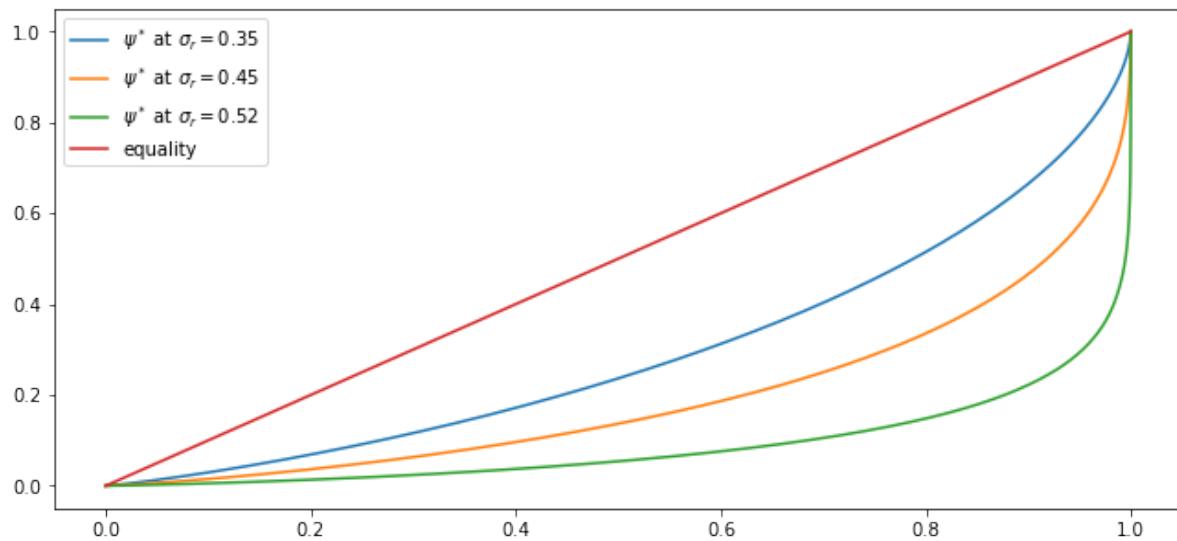
Once again, we see that inequality increases as returns on financial income rise.

Let's finish this section by investigating what happens when we change the volatility term  $\sigma_r$  in financial returns.

```
fig, ax = plt.subplots()
sigma_r_vals = (0.35, 0.45, 0.52)
gini_vals = []

for sigma_r in sigma_r_vals:
    wdy = WealthDynamics(sigma_r=sigma_r)
    gv, (f_vals, l_vals) = generate_lorenz_and_gini(wdy)
    ax.plot(f_vals, l_vals, label=f'$\psi^*$ at $\sigma_r = {sigma_r}$')
    gini_vals.append(gv)

ax.plot(f_vals, f_vals, label='equality')
ax.legend(loc="upper left")
plt.show()
```



We see that greater volatility has the effect of increasing inequality in this model.

## 26.6 Exercises

### 26.6.1 Exercise 1

For a wealth or income distribution with Pareto tail, a higher tail index suggests lower inequality.

Indeed, it is possible to prove that the Gini coefficient of the Pareto distribution with tail index  $a$  is  $1/(2a - 1)$ .

To the extent that you can, confirm this by simulation.

In particular, generate a plot of the Gini coefficient against the tail index using both the theoretical value just given and the value computed from a sample via `qe.gini_coefficient`.

For the values of the tail index, use `a_vals = np.linspace(1, 10, 25)`.

Use sample of size 1,000 for each  $a$  and the sampling method for generating Pareto draws employed in the discussion of Lorenz curves for the Pareto distribution.

To the extent that you can, interpret the monotone relationship between the Gini index and  $a$ .

## 26.6.2 Exercise 2

The wealth process (26.1) is similar to a *Kesten process*.

This is because, according to (26.2), savings is constant for all wealth levels above  $\hat{w}$ .

When savings is constant, the wealth process has the same quasi-linear structure as a Kesten process, with multiplicative and additive shocks.

The Kesten–Goldie theorem tells us that Kesten processes have Pareto tails under a range of parameterizations.

The theorem does not directly apply here, since savings is not always constant and since the multiplicative and additive terms in (26.1) are not IID.

At the same time, given the similarities, perhaps Pareto tails will arise.

To test this, run a simulation that generates a cross-section of wealth and generate a rank-size plot.

If you like, you can use the function `rank_size` from the `quantecon` library (documentation [here](#)).

In viewing the plot, remember that Pareto tails generate a straight line. Is this what you see?

For sample size and initial conditions, use

```
num_households = 250_000
T = 500                                     # shift forward T periods
ψ_0 = np.full(num_households, wdy.y_mean)    # initial distribution
z_0 = wdy.z_mean
```

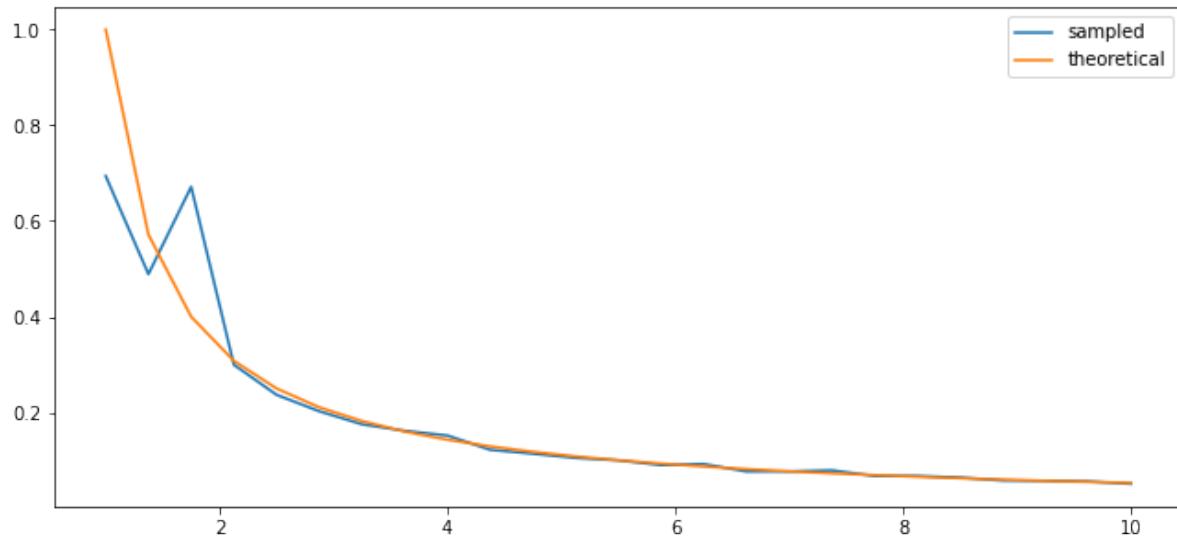
## 26.7 Solutions

Here is one solution, which produces a good match between theory and simulation.

### 26.7.1 Exercise 1

```
a_vals = np.linspace(1, 10, 25)  # Pareto tail index
ginis = np.empty_like(a_vals)

n = 1000                                # size of each sample
fig, ax = plt.subplots()
for i, a in enumerate(a_vals):
    y = np.random.uniform(size=n)**(-1/a)
    ginis[i] = qe.gini_coefficient(y)
ax.plot(a_vals, ginis, label='sampled')
ax.plot(a_vals, 1/(2*a_vals - 1), label='theoretical')
ax.legend()
plt.show()
```



In general, for a Pareto distribution, a higher tail index implies less weight in the right hand tail.

This means less extreme values for wealth and hence more equality.

More equality translates to a lower Gini index.

### 26.7.2 Exercise 2

First let's generate the distribution:

```
num_households = 250_000
T = 500 # how far to shift forward in time
ψ_0 = np.full(num_households, wdy.y_mean)
z_0 = wdy.z_mean

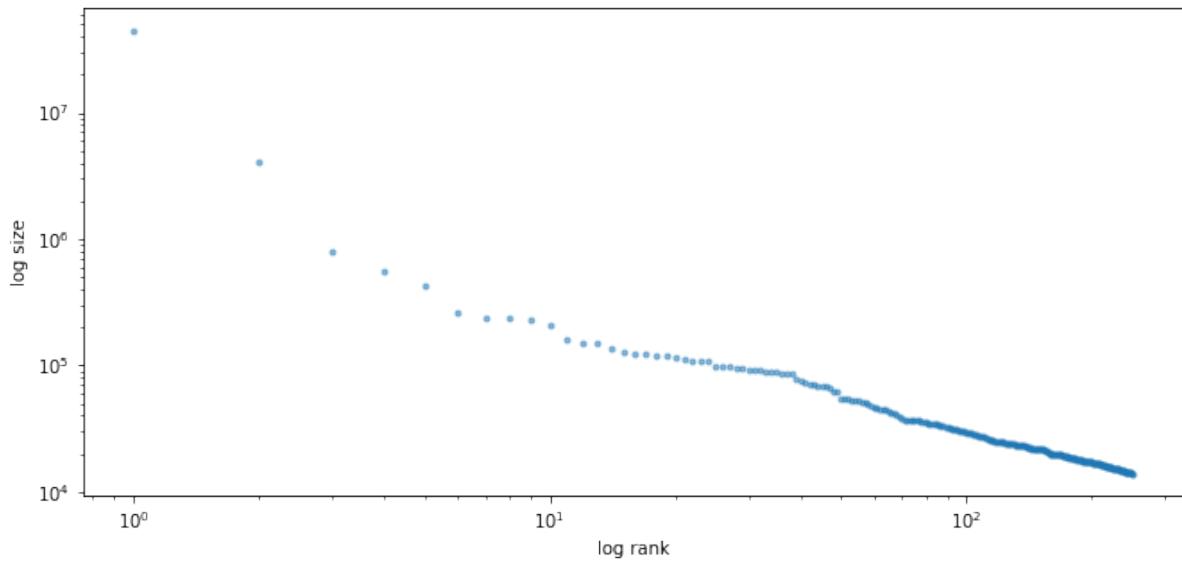
ψ_star = update_cross_section(wdy, ψ_0, shift_length=T)
```

Now let's see the rank-size plot:

```
fig, ax = plt.subplots()

rank_data, size_data = qe.rank_size(ψ_star, c=0.001)
ax.loglog(rank_data, size_data, 'o', markersize=3.0, alpha=0.5)
ax.set_xlabel("log rank")
ax.set_ylabel("log size")

plt.show()
```





---

CHAPTER  
TWENTYSEVEN

---

## A FIRST LOOK AT THE KALMAN FILTER

### Contents

- *A First Look at the Kalman Filter*
  - *Overview*
  - *The Basic Idea*
  - *Convergence*
  - *Implementation*
  - *Exercises*
  - *Solutions*

In addition to what's in Anaconda, this lecture will need the following libraries:

```
!conda install -y quantecon
```

### 27.1 Overview

This lecture provides a simple and intuitive introduction to the Kalman filter, for those who either

- have heard of the Kalman filter but don't know how it works, or
- know the Kalman filter equations, but don't know where they come from

For additional (more advanced) reading on the Kalman filter, see

- [LS18], section 2.7
- [AM05]

The second reference presents a comprehensive treatment of the Kalman filter.

Required knowledge: Familiarity with matrix manipulations, multivariate normal distributions, covariance matrices, etc.

We'll need the following imports:

```
%matplotlib inline
import matplotlib.pyplot as plt
plt.rcParams["figure.figsize"] = (11, 5) #set default figure size
from scipy import linalg
```

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```

import numpy as np
import matplotlib.cm as cm
from quantecon import Kalman, LinearStateSpace
from scipy.stats import norm
from scipy.integrate import quad
from numpy.random import multivariate_normal
from scipy.linalg import eigvals

```

## 27.2 The Basic Idea

The Kalman filter has many applications in economics, but for now let's pretend that we are rocket scientists.

A missile has been launched from country Y and our mission is to track it.

Let  $x \in \mathbb{R}^2$  denote the current location of the missile—a pair indicating latitude-longitude coordinates on a map.

At the present moment in time, the precise location  $x$  is unknown, but we do have some beliefs about  $x$ .

One way to summarize our knowledge is a point prediction  $\hat{x}$

- But what if the President wants to know the probability that the missile is currently over the Sea of Japan?
- Then it is better to summarize our initial beliefs with a bivariate probability density  $p$ 
  - $\int_E p(x)dx$  indicates the probability that we attach to the missile being in region  $E$ .

The density  $p$  is called our *prior* for the random variable  $x$ .

To keep things tractable in our example, we assume that our prior is Gaussian.

In particular, we take

$$p = N(\hat{x}, \Sigma) \quad (27.1)$$

where  $\hat{x}$  is the mean of the distribution and  $\Sigma$  is a  $2 \times 2$  covariance matrix. In our simulations, we will suppose that

$$\hat{x} = \begin{pmatrix} 0.2 \\ -0.2 \end{pmatrix}, \quad \Sigma = \begin{pmatrix} 0.4 & 0.3 \\ 0.3 & 0.45 \end{pmatrix} \quad (27.2)$$

This density  $p(x)$  is shown below as a contour map, with the center of the red ellipse being equal to  $\hat{x}$ .

```

# Set up the Gaussian prior density p
Σ = [[0.4, 0.3], [0.3, 0.45]]
Σ = np.matrix(Σ)
x_hat = np.matrix([0.2, -0.2]).T
# Define the matrices G and R from the equation y = G x + N(0, R)
G = [[1, 0], [0, 1]]
G = np.matrix(G)
R = 0.5 * Σ
# The matrices A and Q
A = [[1.2, 0], [0, -0.2]]
A = np.matrix(A)
Q = 0.3 * Σ
# The observed value of y
y = np.matrix([2.3, -1.9]).T

# Set up grid for plotting

```

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```

x_grid = np.linspace(-1.5, 2.9, 100)
y_grid = np.linspace(-3.1, 1.7, 100)
X, Y = np.meshgrid(x_grid, y_grid)

def bivariate_normal(x, y, sigma_x=1.0, sigma_y=1.0, mu_x=0.0, mu_y=0.0, sigma_xy=0.0):
    """
    Compute and return the probability density function of bivariate normal
    distribution of normal random variables x and y

    Parameters
    -----
    x : array_like(float)
        Random variable

    y : array_like(float)
        Random variable

    sigma_x : array_like(float)
        Standard deviation of random variable x

    sigma_y : array_like(float)
        Standard deviation of random variable y

    mu_x : scalar(float)
        Mean value of random variable x

    mu_y : scalar(float)
        Mean value of random variable y

    sigma_xy : array_like(float)
        Covariance of random variables x and y

    """
    x_mu = x - mu_x
    y_mu = y - mu_y

    rho = sigma_xy / (sigma_x * sigma_y)
    z = x_mu**2 / sigma_x**2 + y_mu**2 / sigma_y**2 - 2 * rho * x_mu * y_mu / (sigma_x * sigma_y)
    denom = 2 * np.pi * sigma_x * sigma_y * np.sqrt(1 - rho**2)
    return np.exp(-z / (2 * (1 - rho**2))) / denom

def gen_gaussian_plot_vals(mu, C):
    "Z values for plotting the bivariate Gaussian N(mu, C)"
    m_x, m_y = float(mu[0]), float(mu[1])
    s_x, s_y = np.sqrt(C[0, 0]), np.sqrt(C[1, 1])
    s_xy = C[0, 1]
    return bivariate_normal(X, Y, s_x, s_y, m_x, m_y, s_xy)

# Plot the figure

fig, ax = plt.subplots(figsize=(10, 8))
ax.grid()

Z = gen_gaussian_plot_vals(x_hat, Sigma)
ax.contourf(X, Y, Z, 6, alpha=0.6, cmap=cm.jet)

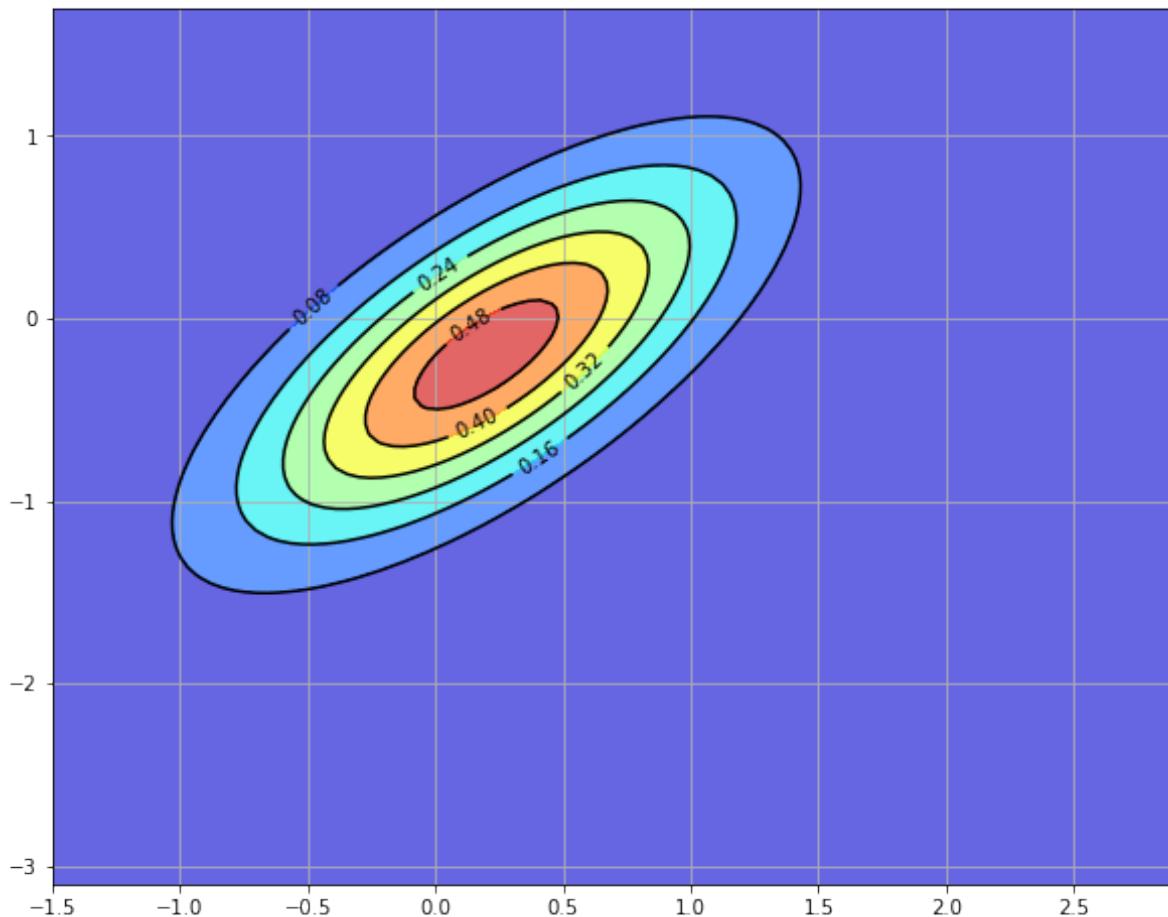
```

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```
cs = ax.contour(X, Y, Z, 6, colors="black")
ax.clabel(cs, inline=1, fontsize=10)

plt.show()
```



### 27.2.1 The Filtering Step

We are now presented with some good news and some bad news.

The good news is that the missile has been located by our sensors, which report that the current location is  $y = (2.3, -1.9)$ .

The next figure shows the original prior  $p(x)$  and the new reported location  $y$

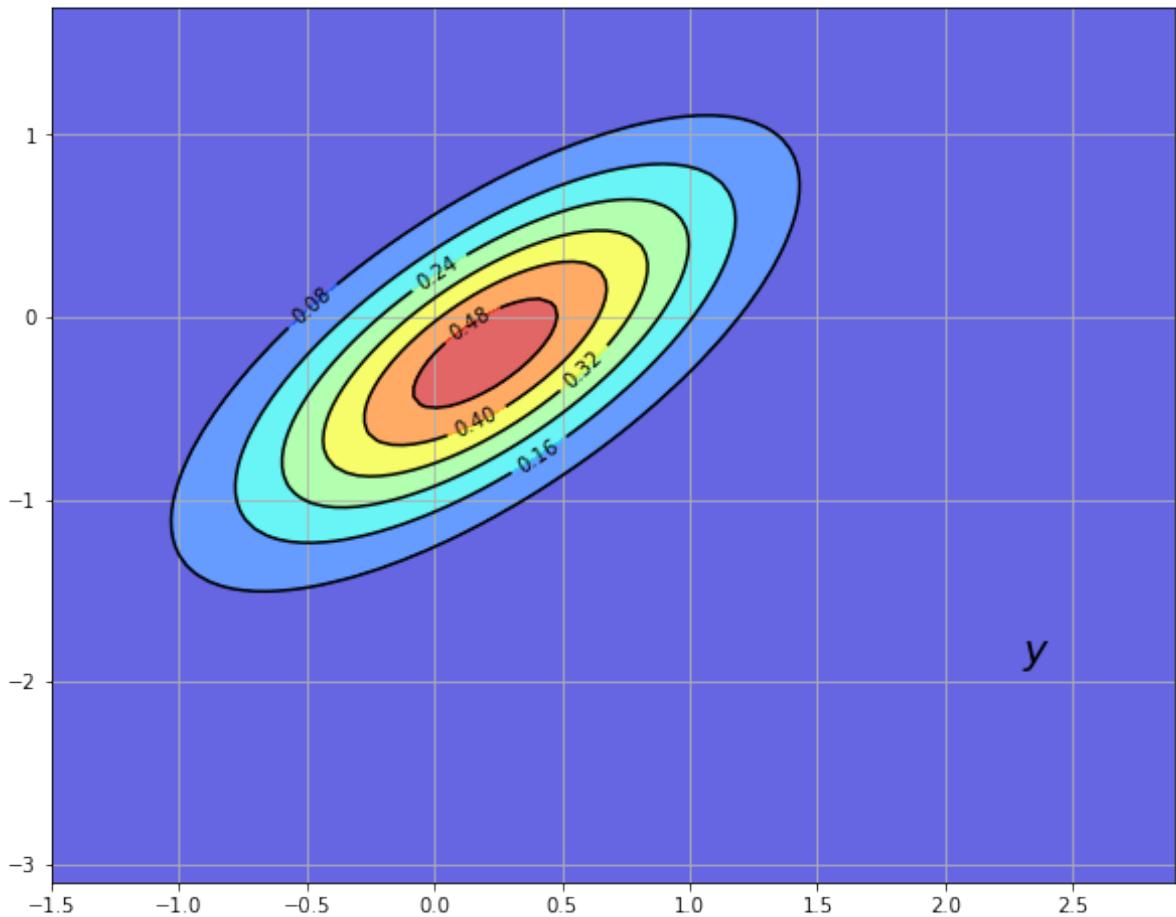
```
fig, ax = plt.subplots(figsize=(10, 8))
ax.grid()

Z = gen_gaussian_plot_vals(x_hat, Σ)
ax.contourf(X, Y, Z, 6, alpha=0.6, cmap=cm.jet)
cs = ax.contour(X, Y, Z, 6, colors="black")
ax.clabel(cs, inline=1, fontsize=10)
ax.text(float(y[0]), float(y[1]), "$y$", fontsize=20, color="black")
```

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```
plt.show()
```



The bad news is that our sensors are imprecise.

In particular, we should interpret the output of our sensor not as  $y = x$ , but rather as

$$y = Gx + v, \quad \text{where} \quad v \sim N(0, R) \quad (27.3)$$

Here  $G$  and  $R$  are  $2 \times 2$  matrices with  $R$  positive definite. Both are assumed known, and the noise term  $v$  is assumed to be independent of  $x$ .

How then should we combine our prior  $p(x) = N(\hat{x}, \Sigma)$  and this new information  $y$  to improve our understanding of the location of the missile?

As you may have guessed, the answer is to use Bayes' theorem, which tells us to update our prior  $p(x)$  to  $p(x | y)$  via

$$p(x | y) = \frac{p(y | x) p(x)}{p(y)}$$

where  $p(y) = \int p(y | x) p(x) dx$ .

In solving for  $p(x | y)$ , we observe that

- $p(x) = N(\hat{x}, \Sigma)$ .
- In view of (27.3), the conditional density  $p(y | x)$  is  $N(Gx, R)$ .

- $p(y)$  does not depend on  $x$ , and enters into the calculations only as a normalizing constant.

Because we are in a linear and Gaussian framework, the updated density can be computed by calculating population linear regressions.

In particular, the solution is known<sup>1</sup> to be

$$p(x | y) = N(\hat{x}^F, \Sigma^F)$$

where

$$\hat{x}^F := \hat{x} + \Sigma G' (G \Sigma G' + R)^{-1} (y - G \hat{x}) \quad \text{and} \quad \Sigma^F := \Sigma - \Sigma G' (G \Sigma G' + R)^{-1} G \Sigma \quad (27.4)$$

Here  $\Sigma G' (G \Sigma G' + R)^{-1}$  is the matrix of population regression coefficients of the hidden object  $x - \hat{x}$  on the surprise  $y - G \hat{x}$ .

This new density  $p(x | y) = N(\hat{x}^F, \Sigma^F)$  is shown in the next figure via contour lines and the color map.

The original density is left in as contour lines for comparison

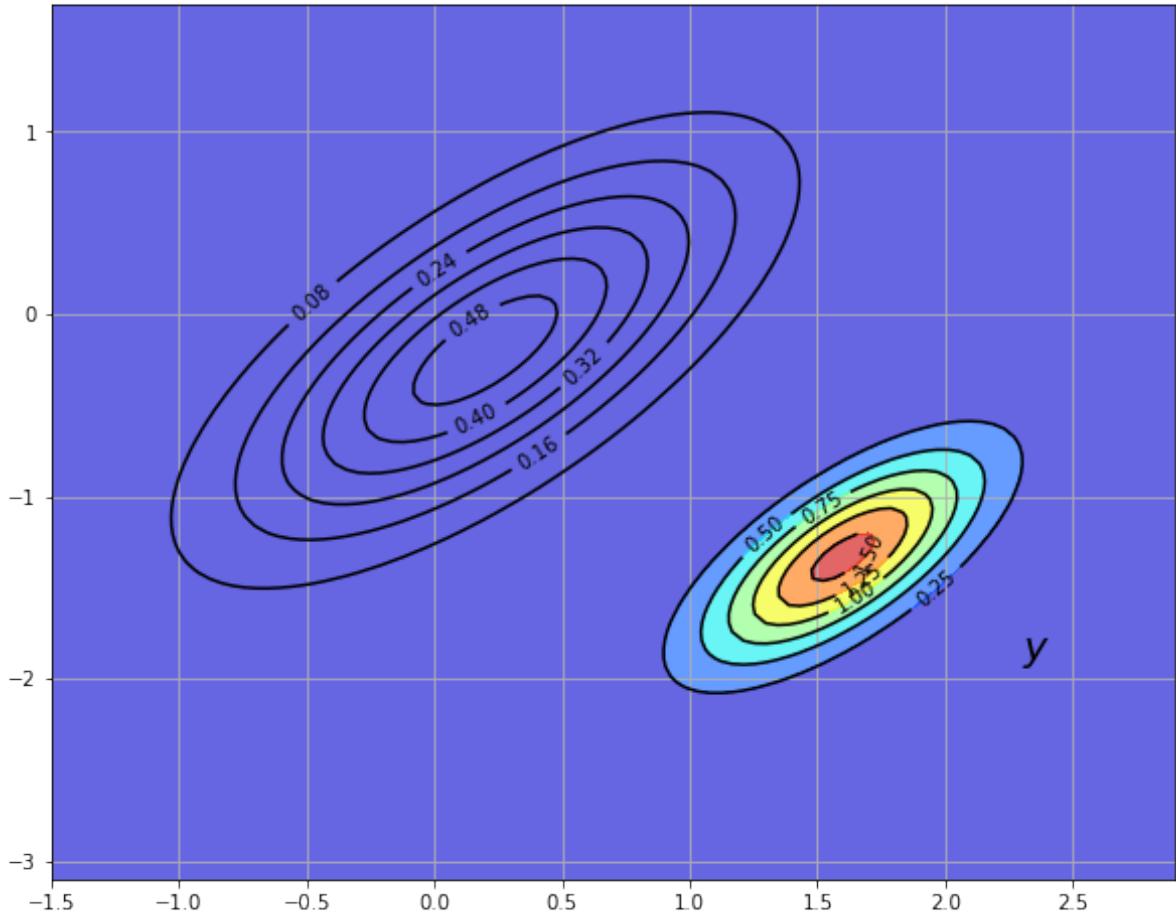
```
fig, ax = plt.subplots(figsize=(10, 8))
ax.grid()

Z = gen_gaussian_plot_vals(x_hat, Sigma)
cs1 = ax.contour(X, Y, Z, 6, colors="black")
ax.clabel(cs1, inline=1, fontsize=10)
M = Sigma * G.T * linalg.inv(G * Sigma * G.T + R)
x_hat_F = x_hat + M * (y - G * x_hat)
Sigma_F = Sigma - M * G * Sigma
new_Z = gen_gaussian_plot_vals(x_hat_F, Sigma_F)
cs2 = ax.contour(X, Y, new_Z, 6, colors="black")
ax.clabel(cs2, inline=1, fontsize=10)
ax.contourf(X, Y, new_Z, 6, alpha=0.6, cmap=cm.jet)
ax.text(float(y[0]), float(y[1]), "$y$", fontsize=20, color="black")

plt.show()
```

---

<sup>1</sup> See, for example, page 93 of [Bis06]. To get from his expressions to the ones used above, you will also need to apply the Woodbury matrix identity.



Our new density twists the prior  $p(x)$  in a direction determined by the new information  $y - G\hat{x}$ .

In generating the figure, we set  $G$  to the identity matrix and  $R = 0.5\Sigma$  for  $\Sigma$  defined in (27.2).

### 27.2.2 The Forecast Step

What have we achieved so far?

We have obtained probabilities for the current location of the state (missile) given prior and current information.

This is called “filtering” rather than forecasting because we are filtering out noise rather than looking into the future.

- $p(x|y) = N(\hat{x}^F, \Sigma^F)$  is called the *filtering distribution*

But now let’s suppose that we are given another task: to predict the location of the missile after one unit of time (whatever that may be) has elapsed.

To do this we need a model of how the state evolves.

Let’s suppose that we have one, and that it’s linear and Gaussian. In particular,

$$x_{t+1} = Ax_t + w_{t+1}, \quad \text{where } w_t \sim N(0, Q) \quad (27.5)$$

Our aim is to combine this law of motion and our current distribution  $p(x|y) = N(\hat{x}^F, \Sigma^F)$  to come up with a new *predictive* distribution for the location in one unit of time.

In view of (27.5), all we have to do is introduce a random vector  $x^F \sim N(\hat{x}^F, \Sigma^F)$  and work out the distribution of  $Ax^F + w$  where  $w$  is independent of  $x^F$  and has distribution  $N(0, Q)$ .

Since linear combinations of Gaussians are Gaussian,  $Ax^F + w$  is Gaussian.

Elementary calculations and the expressions in (27.4) tell us that

$$\mathbb{E}[Ax^F + w] = A\mathbb{E}x^F + \mathbb{E}w = A\hat{x}^F = A\hat{x} + A\Sigma G'(G\Sigma G' + R)^{-1}(y - G\hat{x})$$

and

$$\text{Var}[Ax^F + w] = A \text{Var}[x^F]A' + Q = A\Sigma^F A' + Q = A\Sigma A' - A\Sigma G'(G\Sigma G' + R)^{-1}G\Sigma A' + Q$$

The matrix  $A\Sigma G'(G\Sigma G' + R)^{-1}$  is often written as  $K_\Sigma$  and called the *Kalman gain*.

- The subscript  $\Sigma$  has been added to remind us that  $K_\Sigma$  depends on  $\Sigma$ , but not  $y$  or  $\hat{x}$ .

Using this notation, we can summarize our results as follows.

Our updated prediction is the density  $N(\hat{x}_{new}, \Sigma_{new})$  where

$$\begin{aligned}\hat{x}_{new} &:= A\hat{x} + K_\Sigma(y - G\hat{x}) \\ \Sigma_{new} &:= A\Sigma A' - K_\Sigma G\Sigma A' + Q\end{aligned}$$

- The density  $p_{new}(x) = N(\hat{x}_{new}, \Sigma_{new})$  is called the *predictive distribution*

The predictive distribution is the new density shown in the following figure, where the update has used parameters.

$$A = \begin{pmatrix} 1.2 & 0.0 \\ 0.0 & -0.2 \end{pmatrix}, \quad Q = 0.3 * \Sigma$$

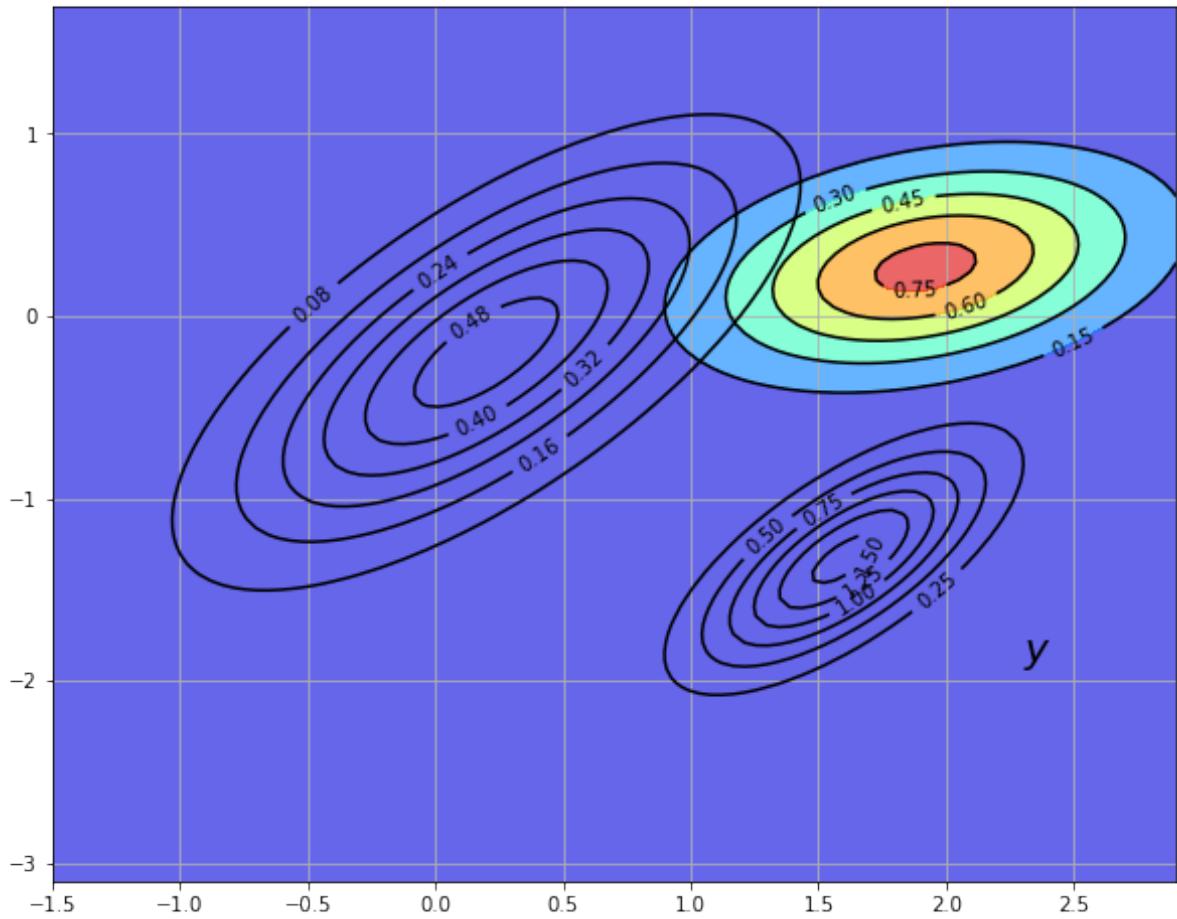
```
fig, ax = plt.subplots(figsize=(10, 8))
ax.grid()

# Density 1
Z = gen_gaussian_plot_vals(x_hat, Sigma)
cs1 = ax.contour(X, Y, Z, 6, colors="black")
ax.clabel(cs1, inline=1, fontsize=10)

# Density 2
M = Sigma * G.T * linalg.inv(G * Sigma * G.T + R)
x_hat_F = x_hat + M * (y - G * x_hat)
Sigma_F = Sigma - M * G * Sigma
Z_F = gen_gaussian_plot_vals(x_hat_F, Sigma_F)
cs2 = ax.contour(X, Y, Z_F, 6, colors="black")
ax.clabel(cs2, inline=1, fontsize=10)

# Density 3
new_x_hat = A * x_hat_F
new_Sigma = A * Sigma_F * A.T + Q
new_Z = gen_gaussian_plot_vals(new_x_hat, new_Sigma)
cs3 = ax.contour(X, Y, new_Z, 6, colors="black")
ax.clabel(cs3, inline=1, fontsize=10)
ax.contourf(X, Y, new_Z, 6, alpha=0.6, cmap=cm.jet)
ax.text(float(y[0]), float(y[1]), "$y$", fontsize=20, color="black")

plt.show()
```



### 27.2.3 The Recursive Procedure

Let's look back at what we've done.

We started the current period with a prior  $p(x)$  for the location  $x$  of the missile.

We then used the current measurement  $y$  to update to  $p(x | y)$ .

Finally, we used the law of motion (27.5) for  $\{x_t\}$  to update to  $p_{new}(x)$ .

If we now step into the next period, we are ready to go round again, taking  $p_{new}(x)$  as the current prior.

Swapping notation  $p_t(x)$  for  $p(x)$  and  $p_{t+1}(x)$  for  $p_{new}(x)$ , the full recursive procedure is:

1. Start the current period with prior  $p_t(x) = N(\hat{x}_t, \Sigma_t)$ .
2. Observe current measurement  $y_t$ .
3. Compute the filtering distribution  $p_t(x | y) = N(\hat{x}_t^F, \Sigma_t^F)$  from  $p_t(x)$  and  $y_t$ , applying Bayes rule and the conditional distribution (27.3).
4. Compute the predictive distribution  $p_{t+1}(x) = N(\hat{x}_{t+1}, \Sigma_{t+1})$  from the filtering distribution and (27.5).
5. Increment  $t$  by one and go to step 1.

Repeating (27.6), the dynamics for  $\hat{x}_t$  and  $\Sigma_t$  are as follows

$$\begin{aligned}\hat{x}_{t+1} &= A\hat{x}_t + K_{\Sigma_t}(y_t - G\hat{x}_t) \\ \Sigma_{t+1} &= A\Sigma_t A' - K_{\Sigma_t}G\Sigma_t A' + Q\end{aligned}$$

These are the standard dynamic equations for the Kalman filter (see, for example, [LS18], page 58).

## 27.3 Convergence

The matrix  $\Sigma_t$  is a measure of the uncertainty of our prediction  $\hat{x}_t$  of  $x_t$ .

Apart from special cases, this uncertainty will never be fully resolved, regardless of how much time elapses.

One reason is that our prediction  $\hat{x}_t$  is made based on information available at  $t - 1$ , not  $t$ .

Even if we know the precise value of  $x_{t-1}$  (which we don't), the transition equation (27.5) implies that  $x_t = Ax_{t-1} + w_t$ .

Since the shock  $w_t$  is not observable at  $t - 1$ , any time  $t - 1$  prediction of  $x_t$  will incur some error (unless  $w_t$  is degenerate).

However, it is certainly possible that  $\Sigma_t$  converges to a constant matrix as  $t \rightarrow \infty$ .

To study this topic, let's expand the second equation in (27.6):

$$\Sigma_{t+1} = A\Sigma_t A' - A\Sigma_t G'(G\Sigma_t G' + R)^{-1}G\Sigma_t A' + Q \quad (27.6)$$

This is a nonlinear difference equation in  $\Sigma_t$ .

A fixed point of (27.6) is a constant matrix  $\Sigma$  such that

$$\Sigma = A\Sigma A' - A\Sigma G'(G\Sigma G' + R)^{-1}G\Sigma A' + Q \quad (27.7)$$

Equation (27.6) is known as a discrete-time Riccati difference equation.

Equation (27.7) is known as a [discrete-time algebraic Riccati equation](#).

Conditions under which a fixed point exists and the sequence  $\{\Sigma_t\}$  converges to it are discussed in [AHMS96] and [AM05], chapter 4.

A sufficient (but not necessary) condition is that all the eigenvalues  $\lambda_i$  of  $A$  satisfy  $|\lambda_i| < 1$  (cf. e.g., [AM05], p. 77).

(This strong condition assures that the unconditional distribution of  $x_t$  converges as  $t \rightarrow +\infty$ .)

In this case, for any initial choice of  $\Sigma_0$  that is both non-negative and symmetric, the sequence  $\{\Sigma_t\}$  in (27.6) converges to a non-negative symmetric matrix  $\Sigma$  that solves (27.7).

## 27.4 Implementation

The class `Kalman` from the `QuantEcon.py` package implements the Kalman filter

- Instance data consists of:
  - the moments  $(\hat{x}_t, \Sigma_t)$  of the current prior.
  - An instance of the `LinearStateSpace` class from `QuantEcon.py`.

The latter represents a linear state space model of the form

$$\begin{aligned}x_{t+1} &= Ax_t + Cw_{t+1} \\ y_t &= Gx_t + Hv_t\end{aligned}$$

where the shocks  $w_t$  and  $v_t$  are IID standard normals.

To connect this with the notation of this lecture we set

$$Q := CC' \quad \text{and} \quad R := HH'$$

- The class `Kalman` from the `QuantEcon.py` package has a number of methods, some that we will wait to use until we study more advanced applications in subsequent lectures.
- Methods pertinent for this lecture are:
  - `prior_to_filtered`, which updates  $(\hat{x}_t, \Sigma_t)$  to  $(\hat{x}_t^F, \Sigma_t^F)$
  - `filtered_to_forecast`, which updates the filtering distribution to the predictive distribution – which becomes the new prior  $(\hat{x}_{t+1}, \Sigma_{t+1})$
  - `update`, which combines the last two methods
  - a `stationary_values`, which computes the solution to (27.7) and the corresponding (stationary) Kalman gain

You can view the program on [GitHub](#).

## 27.5 Exercises

### 27.5.1 Exercise 1

Consider the following simple application of the Kalman filter, loosely based on [LS18], section 2.9.2.

Suppose that

- all variables are scalars
- the hidden state  $\{x_t\}$  is in fact constant, equal to some  $\theta \in \mathbb{R}$  unknown to the modeler

State dynamics are therefore given by (27.5) with  $A = 1$ ,  $Q = 0$  and  $x_0 = \theta$ .

The measurement equation is  $y_t = \theta + v_t$  where  $v_t$  is  $N(0, 1)$  and IID.

The task of this exercise to simulate the model and, using the code from `kalman.py`, plot the first five predictive densities  $p_t(x) = N(\hat{x}_t, \Sigma_t)$ .

As shown in [LS18], sections 2.9.1–2.9.2, these distributions asymptotically put all mass on the unknown value  $\theta$ .

In the simulation, take  $\theta = 10$ ,  $\hat{x}_0 = 8$  and  $\Sigma_0 = 1$ .

Your figure should – modulo randomness – look something like this

### 27.5.2 Exercise 2

The preceding figure gives some support to the idea that probability mass converges to  $\theta$ .

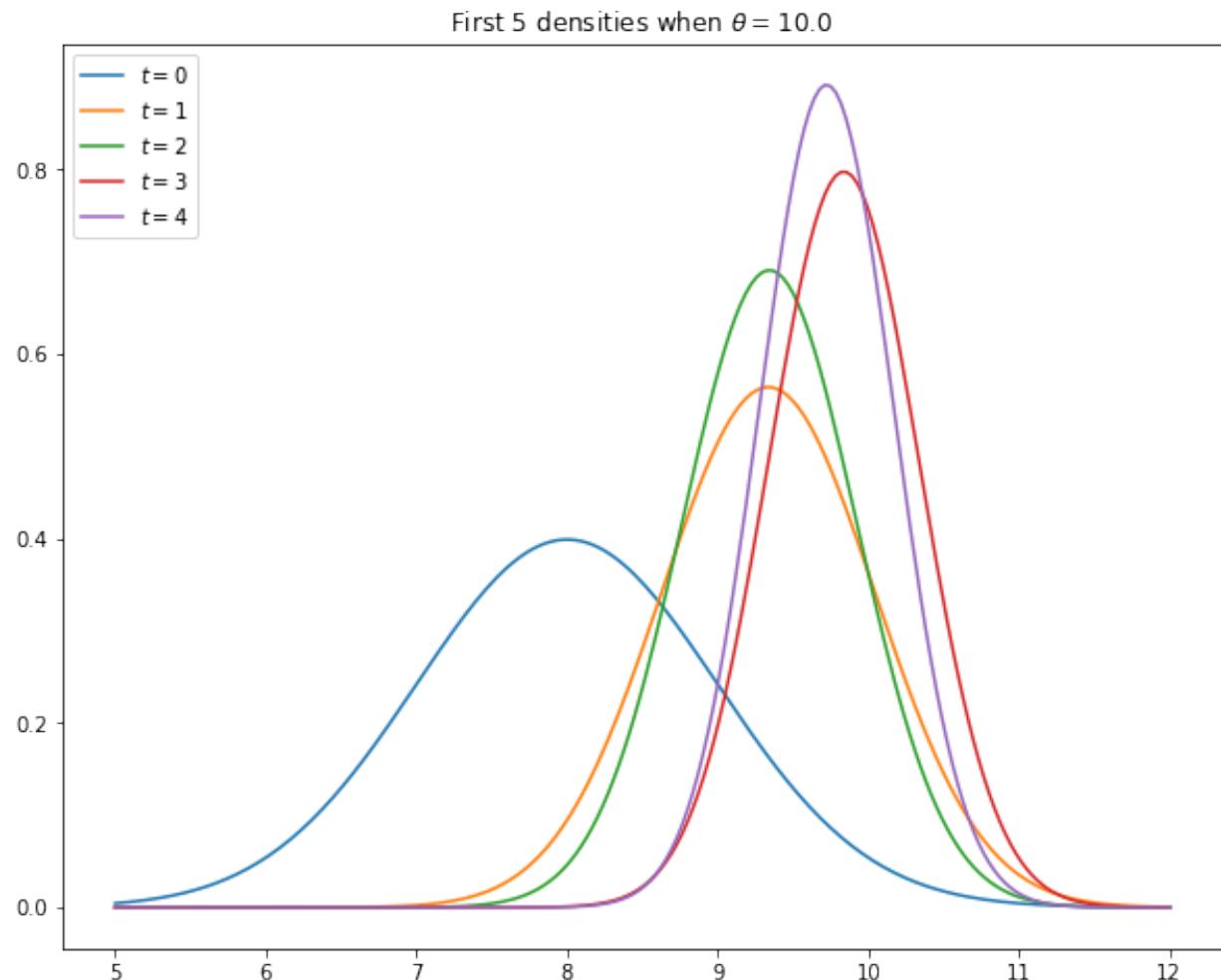
To get a better idea, choose a small  $\epsilon > 0$  and calculate

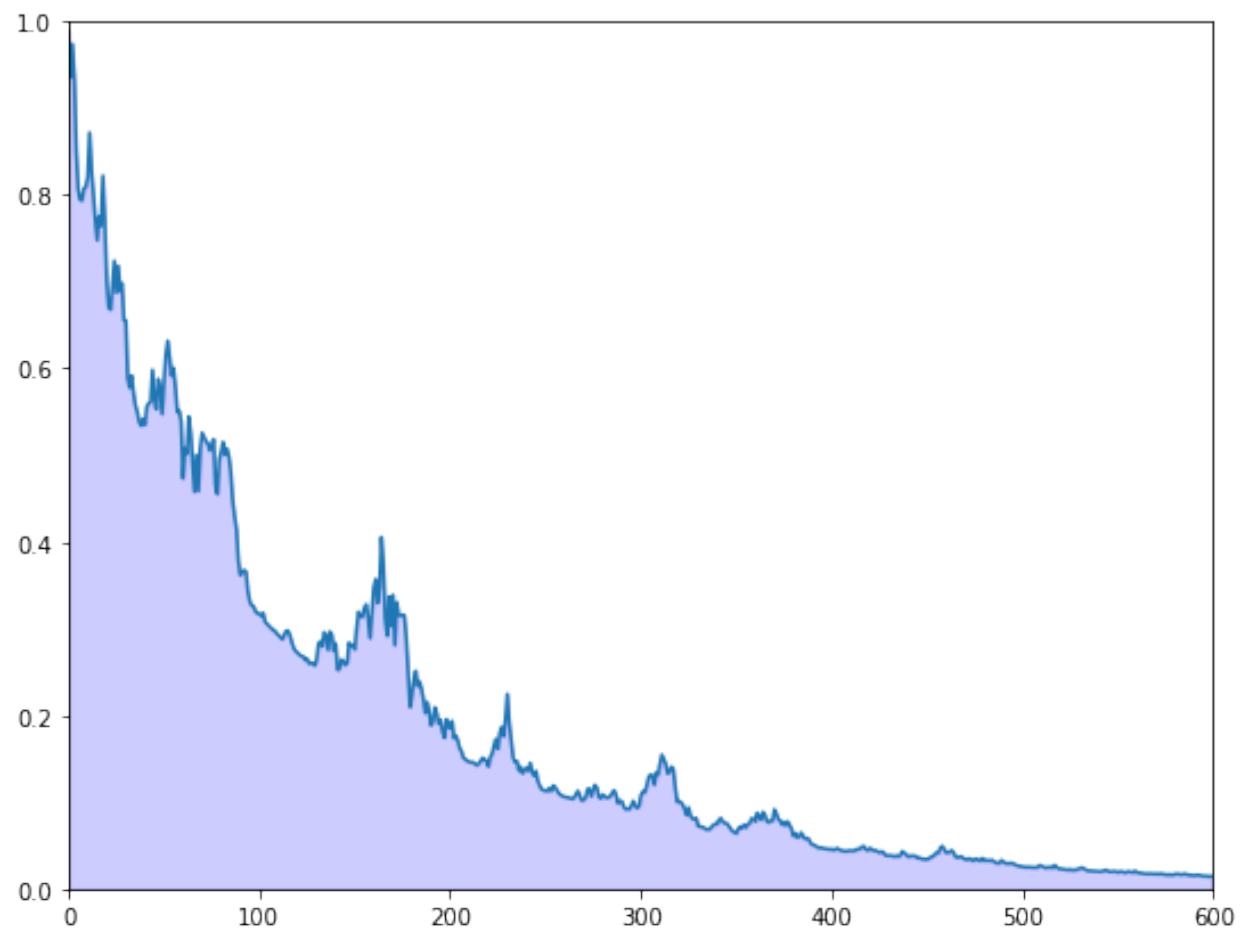
$$z_t := 1 - \int_{\theta-\epsilon}^{\theta+\epsilon} p_t(x) dx$$

for  $t = 0, 1, 2, \dots, T$ .

Plot  $z_t$  against  $T$ , setting  $\epsilon = 0.1$  and  $T = 600$ .

Your figure should show error erratically declining something like this





### 27.5.3 Exercise 3

As discussed [above](#), if the shock sequence  $\{w_t\}$  is not degenerate, then it is not in general possible to predict  $x_t$  without error at time  $t - 1$  (and this would be the case even if we could observe  $x_{t-1}$ ).

Let's now compare the prediction  $\hat{x}_t$  made by the Kalman filter against a competitor who **is** allowed to observe  $x_{t-1}$ .

This competitor will use the conditional expectation  $\mathbb{E}[x_t | x_{t-1}]$ , which in this case is  $Ax_{t-1}$ .

The conditional expectation is known to be the optimal prediction method in terms of minimizing mean squared error.

(More precisely, the minimizer of  $\mathbb{E}\|x_t - g(x_{t-1})\|^2$  with respect to  $g$  is  $g^*(x_{t-1}) := \mathbb{E}[x_t | x_{t-1}]$ )

Thus we are comparing the Kalman filter against a competitor who has more information (in the sense of being able to observe the latent state) and behaves optimally in terms of minimizing squared error.

Our horse race will be assessed in terms of squared error.

In particular, your task is to generate a graph plotting observations of both  $\|x_t - Ax_{t-1}\|^2$  and  $\|x_t - \hat{x}_t\|^2$  against  $t$  for  $t = 1, \dots, 50$ .

For the parameters, set  $G = I$ ,  $R = 0.5I$  and  $Q = 0.3I$ , where  $I$  is the  $2 \times 2$  identity.

Set

$$A = \begin{pmatrix} 0.5 & 0.4 \\ 0.6 & 0.3 \end{pmatrix}$$

To initialize the prior density, set

$$\Sigma_0 = \begin{pmatrix} 0.9 & 0.3 \\ 0.3 & 0.9 \end{pmatrix}$$

and  $\hat{x}_0 = (8, 8)$ .

Finally, set  $x_0 = (0, 0)$ .

You should end up with a figure similar to the following (modulo randomness)

Observe how, after an initial learning period, the Kalman filter performs quite well, even relative to the competitor who predicts optimally with knowledge of the latent state.

### 27.5.4 Exercise 4

Try varying the coefficient 0.3 in  $Q = 0.3I$  up and down.

Observe how the diagonal values in the stationary solution  $\Sigma$  (see (27.7)) increase and decrease in line with this coefficient.

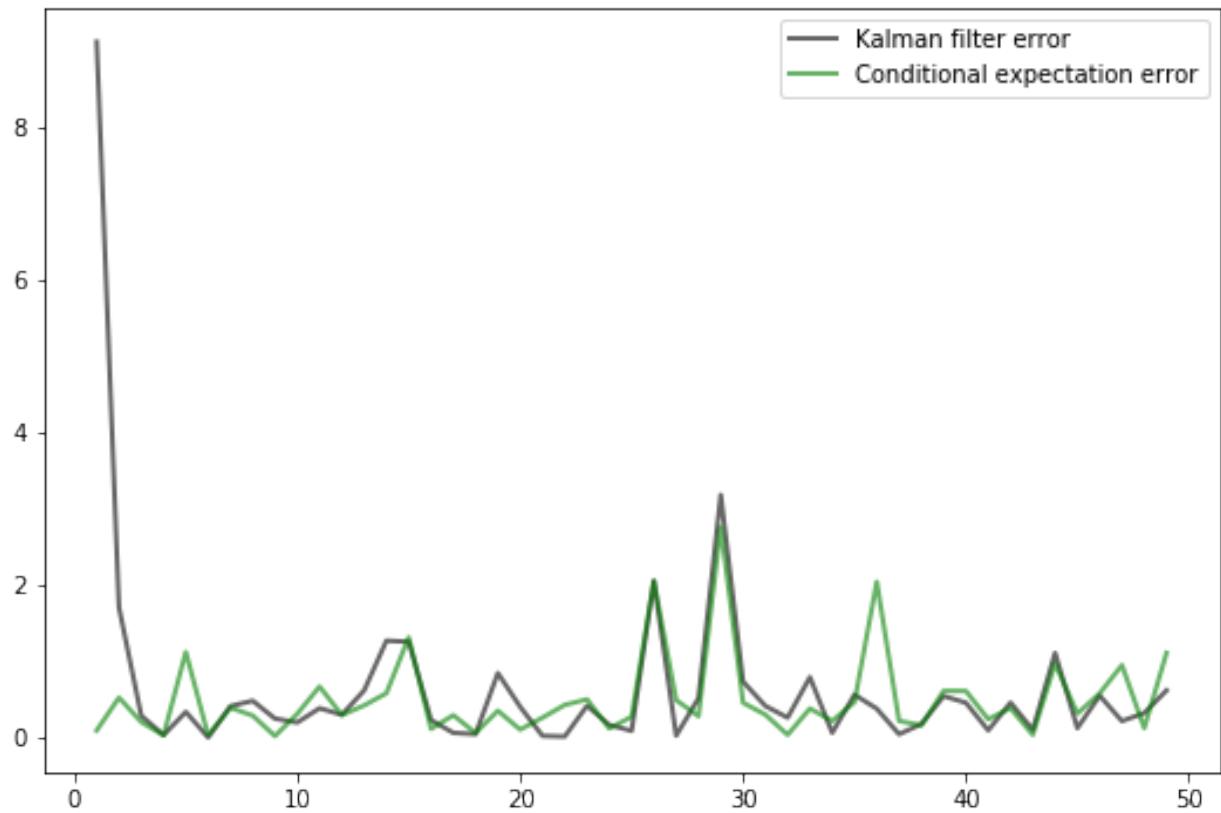
The interpretation is that more randomness in the law of motion for  $x_t$  causes more (permanent) uncertainty in prediction.

## 27.6 Solutions

### 27.6.1 Exercise 1

```
# Parameters
θ = 10 # Constant value of state x_t
A, C, G, H = 1, 0, 1, 1
ss = LinearStateSpace(A, C, G, H, mu_0=θ)
```

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```

# Set prior, initialize kalman filter
x_hat_0, Σ_0 = 8, 1
kalman = Kalman(ss, x_hat_0, Σ_0)

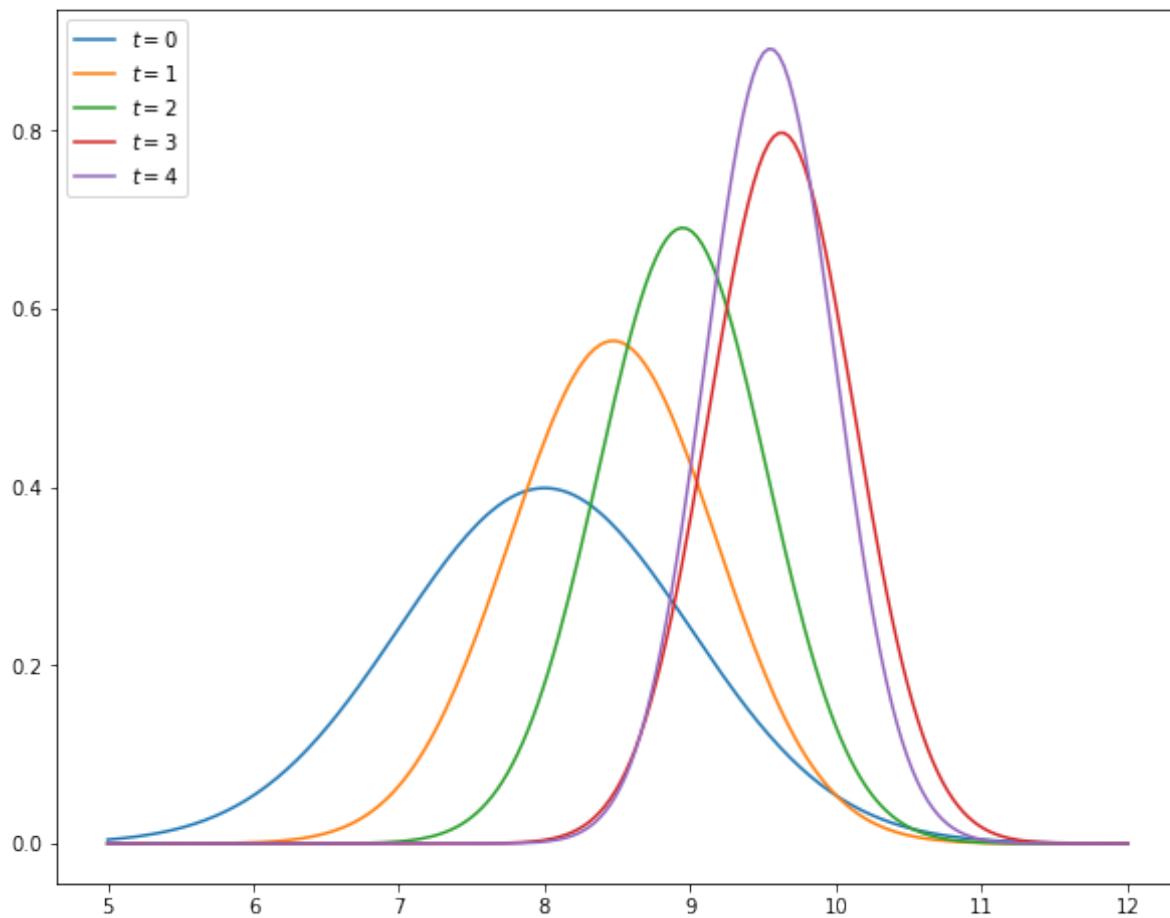
# Draw observations of y from state space model
N = 5
x, y = ss.simulate(N)
y = y.flatten()

# Set up plot
fig, ax = plt.subplots(figsize=(10,8))
xgrid = np.linspace(θ - 5, θ + 2, 200)

for i in range(N):
    # Record the current predicted mean and variance
    m, v = [float(z) for z in (kalman.x_hat, kalman.Sigma)]
    # Plot, update filter
    ax.plot(xgrid, norm.pdf(xgrid, loc=m, scale=np.sqrt(v)), label=f't={i}')
    kalman.update(y[i])

ax.set_title(f'First {N} densities when $\theta = {θ:.1f}$')
ax.legend(loc='upper left')
plt.show()

```

First 5 densities when  $\theta = 10.0$ 

## 27.6.2 Exercise 2

```

epsilon = 0.1
theta = 10 # Constant value of state x_t
A, C, G, H = 1, 0, 1, 1
ss = LinearStateSpace(A, C, G, H, mu_0=theta)

x_hat_0, Sigma_0 = 8, 1
kalman = Kalman(ss, x_hat_0, Sigma_0)

T = 600
z = np.empty(T)
x, y = ss.simulate(T)
y = y.flatten()

for t in range(T):
    # Record the current predicted mean and variance and plot their densities
    m, v = [float(temp) for temp in (kalman.x_hat, kalman.Sigma)]

    f = lambda x: norm.pdf(x, loc=m, scale=np.sqrt(v))
    integral, error = quad(f, theta - epsilon, theta + epsilon)
    z[t] = 1 - integral

```

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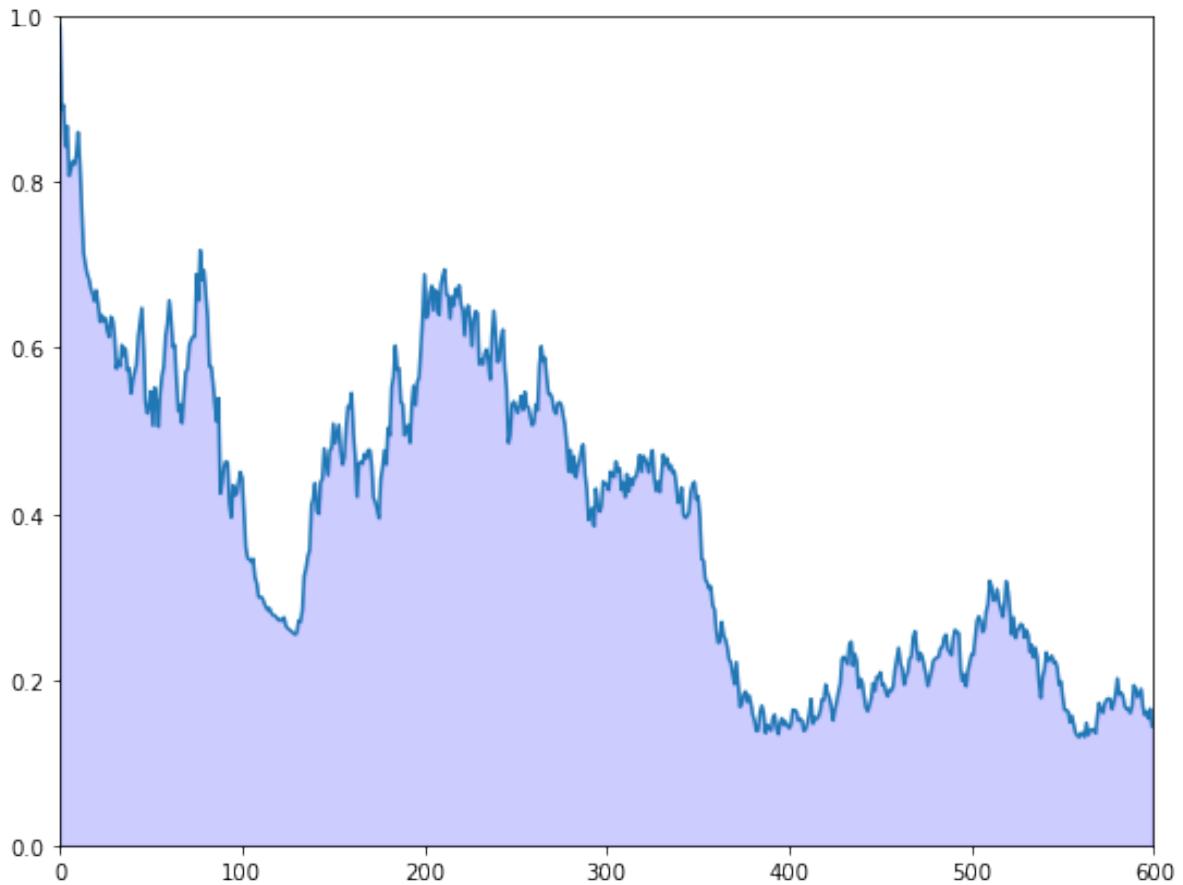
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```

kalman.update(y[t])

fig, ax = plt.subplots(figsize=(9, 7))
ax.set_ylim(0, 1)
ax.set_xlim(0, T)
ax.plot(range(T), z)
ax.fill_between(range(T), np.zeros(T), z, color="blue", alpha=0.2)
plt.show()

```



### 27.6.3 Exercise 3

```

# Define A, C, G, H
G = np.identity(2)
H = np.sqrt(0.5) * np.identity(2)

A = [[0.5, 0.4],
      [0.6, 0.3]]
C = np.sqrt(0.3) * np.identity(2)

# Set up state space mode, initial value x_0 set to zero
ss = LinearStateSpace(A, C, G, H, mu_0 = np.zeros(2))

```

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```

# Define the prior density
Σ = [[0.9, 0.3],
      [0.3, 0.9]]
Σ = np.array(Σ)
x_hat = np.array([8, 8])

# Initialize the Kalman filter
kn = Kalman(ss, x_hat, Σ)

# Print eigenvalues of A
print("Eigenvalues of A:")
print(eigvals(A))

# Print stationary Σ
S, K = kn.stationary_values()
print("Stationary prediction error variance:")
print(S)

# Generate the plot
T = 50
x, y = ss.simulate(T)

e1 = np.empty(T-1)
e2 = np.empty(T-1)

for t in range(1, T):
    kn.update(y[:,t])
    e1[t-1] = np.sum((x[:, t] - kn.x_hat.flatten())**2)
    e2[t-1] = np.sum((x[:, t] - A @ x[:, t-1])**2)

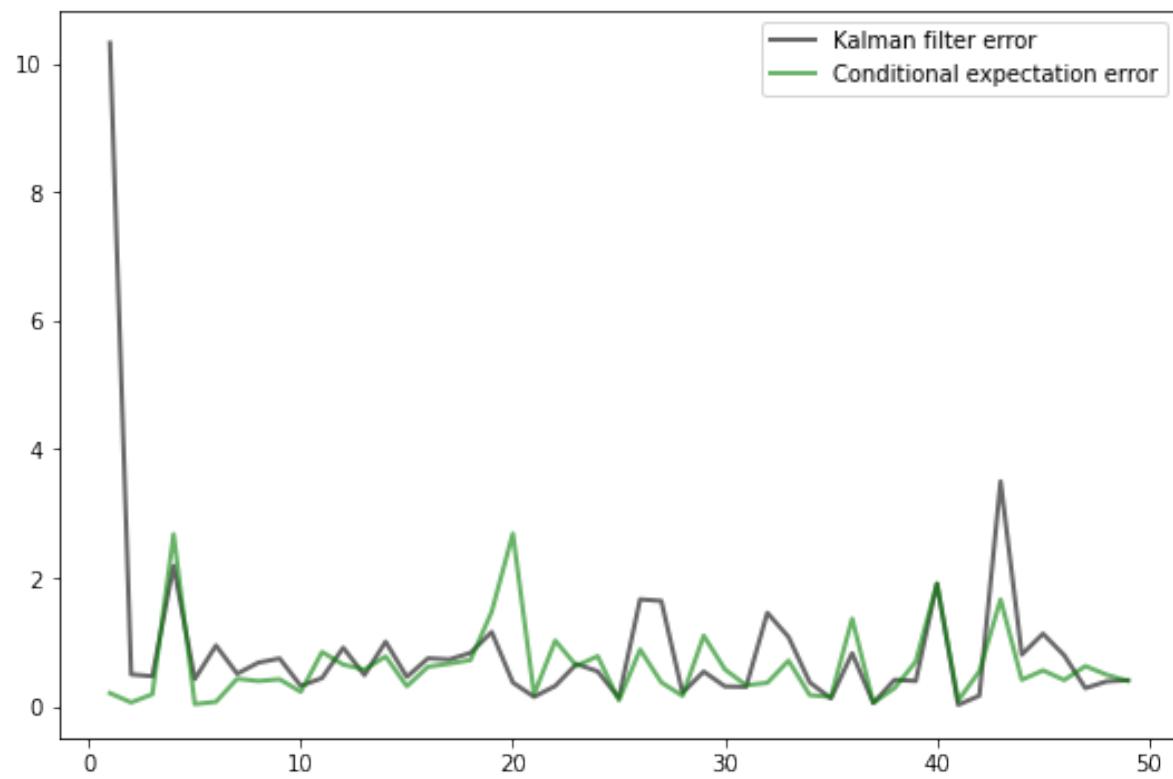
fig, ax = plt.subplots(figsize=(9,6))
ax.plot(range(1, T), e1, 'k-', lw=2, alpha=0.6,
         label='Kalman filter error')
ax.plot(range(1, T), e2, 'g-', lw=2, alpha=0.6,
         label='Conditional expectation error')
ax.legend()
plt.show()

```

```

Eigenvalues of A:
[ 0.9+0.j -0.1+0.j]
Stationary prediction error variance:
[[0.40329108 0.1050718 ]
 [0.1050718  0.41061709]]

```





---

CHAPTER  
**TWENTYEIGHT**

---

## SHORTEST PATHS

### Contents

- *Shortest Paths*
  - *Overview*
  - *Outline of the Problem*
  - *Finding Least-Cost Paths*
  - *Solving for Minimum Cost-to-Go*
  - *Exercises*
  - *Solutions*

## 28.1 Overview

The shortest path problem is a classic problem in mathematics and computer science with applications in

- Economics (sequential decision making, analysis of social networks, etc.)
- Operations research and transportation
- Robotics and artificial intelligence
- Telecommunication network design and routing
- etc., etc.

Variations of the methods we discuss in this lecture are used millions of times every day, in applications such as

- Google Maps
- routing packets on the internet

For us, the shortest path problem also provides a nice introduction to the logic of **dynamic programming**.

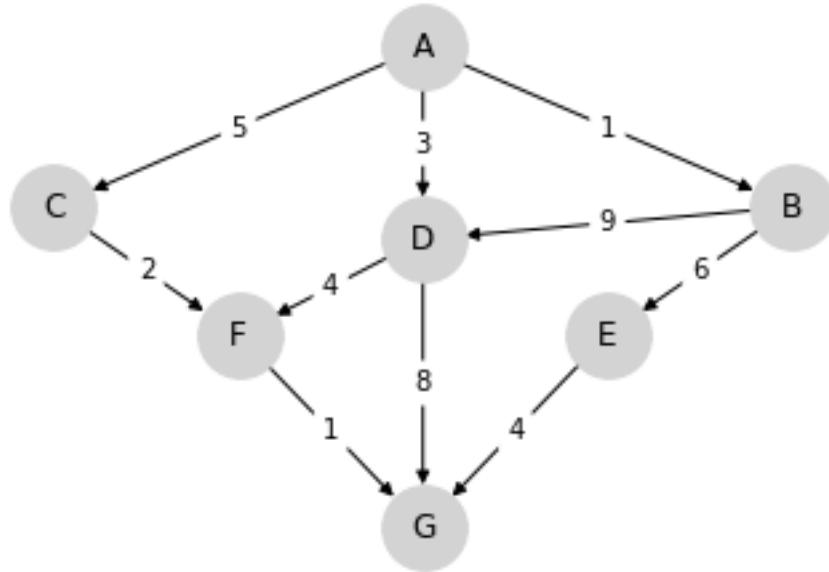
Dynamic programming is an extremely powerful optimization technique that we apply in many lectures on this site.

The only scientific library we'll need in what follows is NumPy:

```
import numpy as np
```

## 28.2 Outline of the Problem

The shortest path problem is one of finding how to traverse a [graph](#) from one specified node to another at minimum cost.  
Consider the following graph



We wish to travel from node (vertex) A to node G at minimum cost

- Arrows (edges) indicate the movements we can take.
- Numbers on edges indicate the cost of traveling that edge.

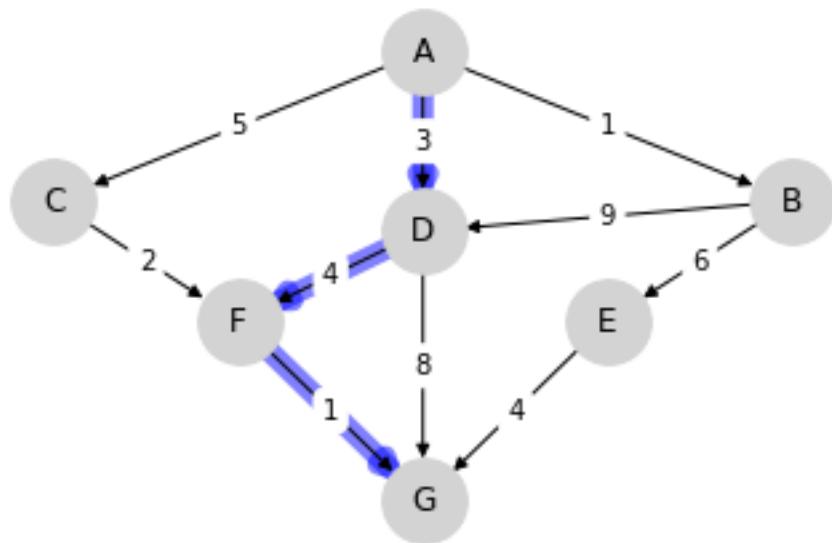
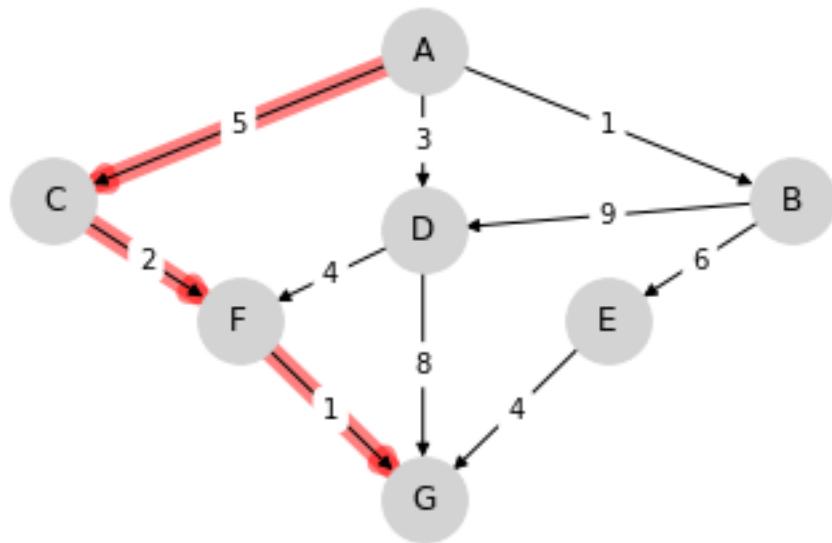
(Graphs such as the one above are called [weighted directed graphs](#).)

Possible interpretations of the graph include

- Minimum cost for supplier to reach a destination.
- Routing of packets on the internet (minimize time).
- Etc., etc.

For this simple graph, a quick scan of the edges shows that the optimal paths are

- A, C, F, G at cost 8
- A, D, F, G at cost 8

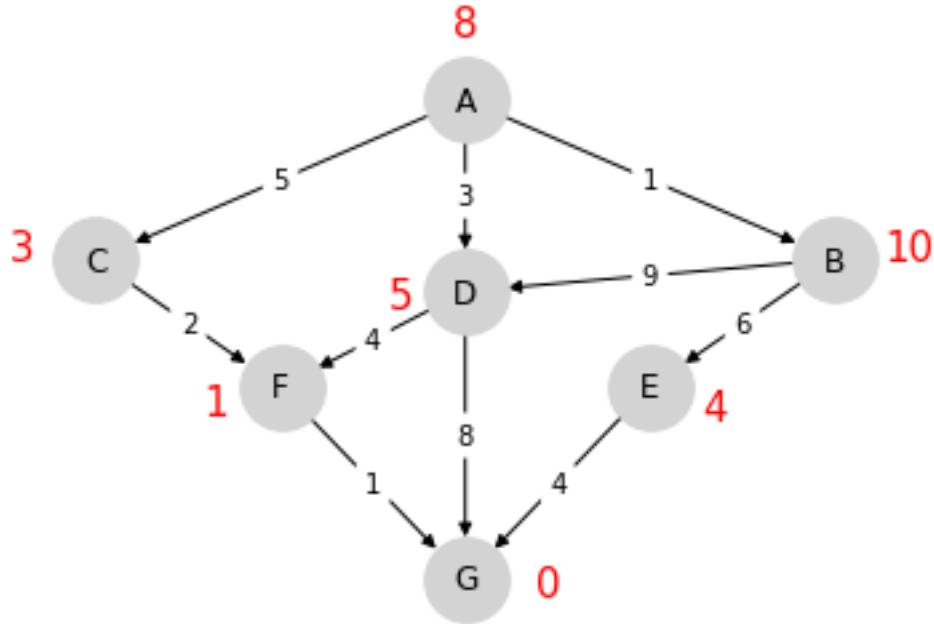


## 28.3 Finding Least-Cost Paths

For large graphs, we need a systematic solution.

Let  $J(v)$  denote the minimum cost-to-go from node  $v$ , understood as the total cost from  $v$  if we take the best route.

Suppose that we know  $J(v)$  for each node  $v$ , as shown below for the graph from the preceding example



Note that  $J(G) = 0$ .

The best path can now be found as follows

1. Start at node  $v = A$
2. From current node  $v$ , move to any node that solves

$$\min_{w \in F_v} \{c(v, w) + J(w)\} \quad (28.1)$$

where

- $F_v$  is the set of nodes that can be reached from  $v$  in one step.
- $c(v, w)$  is the cost of traveling from  $v$  to  $w$ .

Hence, if we know the function  $J$ , then finding the best path is almost trivial.

But how can we find the cost-to-go function  $J$ ?

Some thought will convince you that, for every node  $v$ , the function  $J$  satisfies

$$J(v) = \min_{w \in F_v} \{c(v, w) + J(w)\} \quad (28.2)$$

This is known as the *Bellman equation*, after the mathematician Richard Bellman.

The Bellman equation can be thought of as a restriction that  $J$  must satisfy.

What we want to do now is use this restriction to compute  $J$ .

## 28.4 Solving for Minimum Cost-to-Go

Let's look at an algorithm for computing  $J$  and then think about how to implement it.

### 28.4.1 The Algorithm

The standard algorithm for finding  $J$  is to start an initial guess and then iterate.

This is a standard approach to solving nonlinear equations, often called the method of **successive approximations**.

Our initial guess will be

$$J_0(v) = 0 \text{ for all } v \quad (28.3)$$

Now

1. Set  $n = 0$
2. Set  $J_{n+1}(v) = \min_{w \in F_v} \{c(v, w) + J_n(w)\}$  for all  $v$
3. If  $J_{n+1}$  and  $J_n$  are not equal then increment  $n$ , go to 2

This sequence converges to  $J$ .

Although we omit the proof, we'll prove similar claims in our other lectures on dynamic programming.

### 28.4.2 Implementation

Having an algorithm is a good start, but we also need to think about how to implement it on a computer.

First, for the cost function  $c$ , we'll implement it as a matrix  $Q$ , where a typical element is

$$Q(v, w) = \begin{cases} c(v, w) & \text{if } w \in F_v \\ +\infty & \text{otherwise} \end{cases}$$

In this context  $Q$  is usually called the **distance matrix**.

We're also numbering the nodes now, with  $A = 0$ , so, for example

$$Q(1, 2) = \text{the cost of traveling from B to C}$$

For example, for the simple graph above, we set

```
from numpy import inf

Q = np.array([[inf, 1, 5, 3, inf, inf, inf],
              [inf, inf, inf, 9, 6, inf, inf],
              [inf, inf, inf, inf, inf, 2, inf],
              [inf, inf, inf, inf, inf, 4, 8],
              [inf, inf, inf, inf, inf, inf, 4],
              [inf, inf, inf, inf, inf, inf, 1],
              [inf, inf, inf, inf, inf, inf, 0]])
```

Notice that the cost of staying still (on the principle diagonal) is set to

- `np.inf` for non-destination nodes — moving on is required.
- 0 for the destination node — here is where we stop.

For the sequence of approximations  $\{J_n\}$  of the cost-to-go functions, we can use NumPy arrays.

Let's try with this example and see how we go:

```

nodes = range(7)                                # Nodes = 0, 1, ..., 6
J = np.zeros_like(nodes, dtype=int)              # Initial guess
next_J = np.empty_like(nodes, dtype=int)          # Stores updated guess

max_iter = 500
i = 0

while i < max_iter:
    for v in nodes:
        # minimize Q[v, w] + J[w] over all choices of w
        lowest_cost = inf
        for w in nodes:
            cost = Q[v, w] + J[w]
            if cost < lowest_cost:
                lowest_cost = cost
        next_J[v] = lowest_cost
    if np.equal(next_J, J).all():
        break
    else:
        J[:] = next_J      # Copy contents of next_J to J
        i += 1

print("The cost-to-go function is", J)

```

```
The cost-to-go function is [ 8 10  3  5  4  1  0]
```

This matches with the numbers we obtained by inspection above.

But, importantly, we now have a methodology for tackling large graphs.

## 28.5 Exercises

### 28.5.1 Exercise 1

The text below describes a weighted directed graph.

The line node0, node1 0.04, node8 11.11, node14 72.21 means that from node0 we can go to

- node1 at cost 0.04
- node8 at cost 11.11
- node14 at cost 72.21

No other nodes can be reached directly from node0.

Other lines have a similar interpretation.

Your task is to use the algorithm given above to find the optimal path and its cost.

Note: You will be dealing with floating point numbers now, rather than integers, so consider replacing `np.equal()` with `np.allclose()`.

```
%%file graph.txt
node0, node1 0.04, node8 11.11, node14 72.21
node1, node46 1247.25, node6 20.59, node13 64.94
node2, node66 54.18, node31 166.80, node45 1561.45
node3, node20 133.65, node6 2.06, node11 42.43
node4, node75 3706.67, node5 0.73, node7 1.02
node5, node45 1382.97, node7 3.33, node11 34.54
node6, node31 63.17, node9 0.72, node10 13.10
node7, node50 478.14, node9 3.15, node10 5.85
node8, node69 577.91, node11 7.45, node12 3.18
node9, node70 2454.28, node13 4.42, node20 16.53
node10, node89 5352.79, node12 1.87, node16 25.16
node11, node94 4961.32, node18 37.55, node20 65.08
node12, node84 3914.62, node24 34.32, node28 170.04
node13, node60 2135.95, node38 236.33, node40 475.33
node14, node67 1878.96, node16 2.70, node24 38.65
node15, node91 3597.11, node17 1.01, node18 2.57
node16, node36 392.92, node19 3.49, node38 278.71
node17, node76 783.29, node22 24.78, node23 26.45
node18, node91 3363.17, node23 16.23, node28 55.84
node19, node26 20.09, node20 0.24, node28 70.54
node20, node98 3523.33, node24 9.81, node33 145.80
node21, node56 626.04, node28 36.65, node31 27.06
node22, node72 1447.22, node39 136.32, node40 124.22
node23, node52 336.73, node26 2.66, node33 22.37
node24, node66 875.19, node26 1.80, node28 14.25
node25, node70 1343.63, node32 36.58, node35 45.55
node26, node47 135.78, node27 0.01, node42 122.00
node27, node65 480.55, node35 48.10, node43 246.24
node28, node82 2538.18, node34 21.79, node36 15.52
node29, node64 635.52, node32 4.22, node33 12.61
node30, node98 2616.03, node33 5.61, node35 13.95
node31, node98 3350.98, node36 20.44, node44 125.88
node32, node97 2613.92, node34 3.33, node35 1.46
node33, node81 1854.73, node41 3.23, node47 111.54
node34, node73 1075.38, node42 51.52, node48 129.45
node35, node52 17.57, node41 2.09, node50 78.81
node36, node71 1171.60, node54 101.08, node57 260.46
node37, node75 269.97, node38 0.36, node46 80.49
node38, node93 2767.85, node40 1.79, node42 8.78
node39, node50 39.88, node40 0.95, node41 1.34
node40, node75 548.68, node47 28.57, node54 53.46
node41, node53 18.23, node46 0.28, node54 162.24
node42, node59 141.86, node47 10.08, node72 437.49
node43, node98 2984.83, node54 95.06, node60 116.23
node44, node91 807.39, node46 1.56, node47 2.14
node45, node58 79.93, node47 3.68, node49 15.51
node46, node52 22.68, node57 27.50, node67 65.48
node47, node50 2.82, node56 49.31, node61 172.64
node48, node99 2564.12, node59 34.52, node60 66.44
node49, node78 53.79, node50 0.51, node56 10.89
node50, node85 251.76, node53 1.38, node55 20.10
node51, node98 2110.67, node59 23.67, node60 73.79
node52, node94 1471.80, node64 102.41, node66 123.03
node53, node72 22.85, node56 4.33, node67 88.35
node54, node88 967.59, node59 24.30, node73 238.61
node55, node84 86.09, node57 2.13, node64 60.80
```

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```

node56, node76 197.03, node57 0.02, node61 11.06
node57, node86 701.09, node58 0.46, node60 7.01
node58, node83 556.70, node64 29.85, node65 34.32
node59, node90 820.66, node60 0.72, node71 0.67
node60, node76 48.03, node65 4.76, node67 1.63
node61, node98 1057.59, node63 0.95, node64 4.88
node62, node91 132.23, node64 2.94, node76 38.43
node63, node66 4.43, node72 70.08, node75 56.34
node64, node80 47.73, node65 0.30, node76 11.98
node65, node94 594.93, node66 0.64, node73 33.23
node66, node98 395.63, node68 2.66, node73 37.53
node67, node82 153.53, node68 0.09, node70 0.98
node68, node94 232.10, node70 3.35, node71 1.66
node69, node99 247.80, node70 0.06, node73 8.99
node70, node76 27.18, node72 1.50, node73 8.37
node71, node89 104.50, node74 8.86, node91 284.64
node72, node76 15.32, node84 102.77, node92 133.06
node73, node83 52.22, node76 1.40, node90 243.00
node74, node81 1.07, node76 0.52, node78 8.08
node75, node92 68.53, node76 0.81, node77 1.19
node76, node85 13.18, node77 0.45, node78 2.36
node77, node80 8.94, node78 0.98, node86 64.32
node78, node98 355.90, node81 2.59
node79, node81 0.09, node85 1.45, node91 22.35
node80, node92 121.87, node88 28.78, node98 264.34
node81, node94 99.78, node89 39.52, node92 99.89
node82, node91 47.44, node88 28.05, node93 11.99
node83, node94 114.95, node86 8.75, node88 5.78
node84, node89 19.14, node94 30.41, node98 121.05
node85, node97 94.51, node87 2.66, node89 4.90
node86, node97 85.09
node87, node88 0.21, node91 11.14, node92 21.23
node88, node93 1.31, node91 6.83, node98 6.12
node89, node97 36.97, node99 82.12
node90, node96 23.53, node94 10.47, node99 50.99
node91, node97 22.17
node92, node96 10.83, node97 11.24, node99 34.68
node93, node94 0.19, node97 6.71, node99 32.77
node94, node98 5.91, node96 2.03
node95, node98 6.17, node99 0.27
node96, node98 3.32, node97 0.43, node99 5.87
node97, node98 0.30
node98, node99 0.33
node99,

```

Overwriting graph.txt

## 28.6 Solutions

### 28.6.1 Exercise 1

First let's write a function that reads in the graph data above and builds a distance matrix.

```
num_nodes = 100
destination_node = 99

def map_graph_to_distance_matrix(in_file):

    # First let's set up the distance matrix Q with inf everywhere
    Q = np.full((num_nodes, num_nodes), np.inf)

    # Now we read in the data and modify Q
    infile = open(in_file)
    for line in infile:
        elements = line.split(',')
        node = elements.pop(0)
        node = int(node[4:])      # convert node description to integer
        if node != destination_node:
            for element in elements:
                destination, cost = element.split()
                destination = int(destination[4:])
                Q[node, destination] = float(cost)
                Q[destination_node, destination_node] = 0

    infile.close()
    return Q
```

In addition, let's write

1. a “Bellman operator” function that takes a distance matrix and current guess of  $J$  and returns an updated guess of  $J$ , and
2. a function that takes a distance matrix and returns a cost-to-go function.

We'll use the algorithm described above.

The minimization step is vectorized to make it faster.

```
def bellman(J, Q):
    num_nodes = Q.shape[0]
    next_J = np.empty_like(J)
    for v in range(num_nodes):
        next_J[v] = np.min(Q[v, :] + J)
    return next_J

def compute_cost_to_go(Q):
    num_nodes = Q.shape[0]
    J = np.zeros(num_nodes)          # Initial guess
    max_iter = 500
    i = 0

    while i < max_iter:
        next_J = bellman(J, Q)
```

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```
if np.allclose(next_J, J):
    break
else:
    J[:] = next_J    # Copy contents of next_J to J
    i += 1

return (J)
```

We used `np.allclose()` rather than testing exact equality because we are dealing with floating point numbers now.

Finally, here's a function that uses the cost-to-go function to obtain the optimal path (and its cost).

```
def print_best_path(J, Q):
    sum_costs = 0
    current_node = 0
    while current_node != destination_node:
        print(current_node)
        # Move to the next node and increment costs
        next_node = np.argmin(Q[current_node, :] + J)
        sum_costs += Q[current_node, next_node]
        current_node = next_node

    print(destination_node)
    print('Cost: ', sum_costs)
```

Okay, now we have the necessary functions, let's call them to do the job we were assigned.

```
Q = map_graph_to_distance_matrix('graph.txt')
J = compute_cost_to_go(Q)
print_best_path(J, Q)
```

```
0
8
11
18
23
33
41
53
56
57
60
67
70
73
76
85
87
88
93
94
96
97
98
99
```

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```
Cost: 160.55000000000007
```

The total cost of the path should agree with  $J[0]$  so let's check this.

```
J[0]
```

```
160.55
```



## CASS-KOOPMANS PLANNING PROBLEM

### Contents

- *Cass-Koopmans Planning Problem*
  - *Overview*
  - *The Model*
  - *Planning Problem*
  - *Shooting Algorithm*
  - *Setting Initial Capital to Steady State Capital*
  - *A Turnpike Property*
  - *A Limiting Economy*
  - *Concluding Remarks*

### 29.1 Overview

This lecture and lecture *Cass-Koopmans Competitive Equilibrium* describe a model that Tjalling Koopmans [Koo65] and David Cass [Cas65] used to analyze optimal growth.

The model can be viewed as an extension of the model of Robert Solow described in [an earlier lecture](#) but adapted to make the saving rate the outcome of an optimal choice.

(Solow assumed a constant saving rate determined outside the model.)

We describe two versions of the model, one in this lecture and the other in *Cass-Koopmans Competitive Equilibrium*.

Together, the two lectures illustrate what is, in fact, a more general connection between a **planned economy** and a decentralized economy organized as a **competitive equilibrium**.

This lecture is devoted to the planned economy version.

The lecture uses important ideas including

- A min-max problem for solving a planning problem.
- A **shooting algorithm** for solving difference equations subject to initial and terminal conditions.
- A **turnpike** property that describes optimal paths for long but finite-horizon economies.

Let's start with some standard imports:

```
%matplotlib inline
import matplotlib.pyplot as plt
plt.rcParams["figure.figsize"] = (11, 5) #set default figure size
from numba import njit, float64
from numba.experimental import jitclass
import numpy as np
```

## 29.2 The Model

Time is discrete and takes values  $t = 0, 1, \dots, T$  where  $T$  is finite.

(We'll study a limiting case in which  $T = +\infty$  before concluding).

A single good can either be consumed or invested in physical capital.

The consumption good is not durable and depreciates completely if not consumed immediately.

The capital good is durable but depreciates some each period.

We let  $C_t$  be a nondurable consumption good at time  $t$ .

Let  $K_t$  be the stock of physical capital at time  $t$ .

Let  $\vec{C} = \{C_0, \dots, C_T\}$  and  $\vec{K} = \{K_0, \dots, K_{T+1}\}$ .

A representative household is endowed with one unit of labor at each  $t$  and likes the consumption good at each  $t$ .

The representative household inelastically supplies a single unit of labor  $N_t$  at each  $t$ , so that  $N_t = 1$  for all  $t \in [0, T]$ .

The representative household has preferences over consumption bundles ordered by the utility functional:

$$U(\vec{C}) = \sum_{t=0}^T \beta^t \frac{C_t^{1-\gamma}}{1-\gamma} \quad (29.1)$$

where  $\beta \in (0, 1)$  is a discount factor and  $\gamma > 0$  governs the curvature of the one-period utility function with larger  $\gamma$  implying more curvature.

Note that

$$u(C_t) = \frac{C_t^{1-\gamma}}{1-\gamma} \quad (29.2)$$

satisfies  $u' > 0, u'' < 0$ .

$u' > 0$  asserts that the consumer prefers more to less.

$u'' < 0$  asserts that marginal utility declines with increases in  $C_t$ .

We assume that  $K_0 > 0$  is an exogenous initial capital stock.

There is an economy-wide production function

$$F(K_t, N_t) = AK_t^\alpha N_t^{1-\alpha} \quad (29.3)$$

with  $0 < \alpha < 1, A > 0$ .

A feasible allocation  $\vec{C}, \vec{K}$  satisfies

$$C_t + K_{t+1} \leq F(K_t, N_t) + (1 - \delta)K_t, \quad \text{for all } t \in [0, T] \quad (29.4)$$

where  $\delta \in (0, 1)$  is a depreciation rate of capital.

## 29.3 Planning Problem

A planner chooses an allocation  $\{\vec{C}, \vec{K}\}$  to maximize (29.1) subject to (29.4).

Let  $\vec{\mu} = \{\mu_0, \dots, \mu_T\}$  be a sequence of nonnegative **Lagrange multipliers**.

To find an optimal allocation, form a Lagrangian

$$\mathcal{L}(\vec{C}, \vec{K}, \vec{\mu}) = \sum_{t=0}^T \beta^t \{u(C_t) + \mu_t (F(K_t, 1) + (1 - \delta)K_t - C_t - K_{t+1})\}$$

and then pose the following min-max problem:

$$\min_{\vec{\mu}} \max_{\vec{C}, \vec{K}} \mathcal{L}(\vec{C}, \vec{K}, \vec{\mu}) \quad (29.5)$$

- **Extremization** means maximization with respect to  $\vec{C}, \vec{K}$  and minimization with respect to  $\vec{\mu}$ .
- Our problem satisfies conditions that assure that required second-order conditions are satisfied at an allocation that satisfies the first-order conditions that we are about to compute.

Before computing first-order conditions, we present some handy formulas.

### 29.3.1 Useful Properties of Linearly Homogeneous Production Function

The following technicalities will help us.

Notice that

$$F(K_t, N_t) = AK_t^\alpha N_t^{1-\alpha} = N_t A \left( \frac{K_t}{N_t} \right)^\alpha$$

Define the **output per-capita production function**

$$\frac{F(K_t, N_t)}{N_t} \equiv f \left( \frac{K_t}{N_t} \right) = A \left( \frac{K_t}{N_t} \right)^\alpha$$

whose argument is **capital per-capita**.

It is useful to recall the following calculations for the marginal product of capital

$$\begin{aligned} \frac{\partial F(K_t, N_t)}{\partial K_t} &= \frac{\partial N_t f \left( \frac{K_t}{N_t} \right)}{\partial K_t} \\ &= N_t f' \left( \frac{K_t}{N_t} \right) \frac{1}{N_t} \quad (\text{Chain rule}) \\ &= f' \left( \frac{K_t}{N_t} \right) \Big|_{N_t=1} \\ &= f'(K_t) \end{aligned} \quad (29.6)$$

and the marginal product of labor

$$\begin{aligned} \frac{\partial F(K_t, N_t)}{\partial N_t} &= \frac{\partial N_t f \left( \frac{K_t}{N_t} \right)}{\partial N_t} \quad (\text{Product rule}) \\ &= f \left( \frac{K_t}{N_t} \right) + N_t f' \left( \frac{K_t}{N_t} \right) \frac{-K_t}{N_t^2} \quad (\text{Chain rule}) \\ &= f \left( \frac{K_t}{N_t} \right) - \frac{K_t}{N_t} f' \left( \frac{K_t}{N_t} \right) \Big|_{N_t=1} \\ &= f(K_t) - f'(K_t) K_t \end{aligned}$$

### 29.3.2 First-order necessary conditions

We now compute **first order necessary conditions** for extremization of the Lagrangian:

$$C_t : \quad u'(C_t) - \mu_t = 0 \quad \text{for all } t = 0, 1, \dots, T \quad (29.7)$$

$$K_t : \quad \beta\mu_t [(1 - \delta) + f'(K_t)] - \mu_{t-1} = 0 \quad \text{for all } t = 1, 2, \dots, T \quad (29.8)$$

$$\mu_t : \quad F(K_t, 1) + (1 - \delta)K_t - C_t - K_{t+1} = 0 \quad \text{for all } t = 0, 1, \dots, T \quad (29.9)$$

$$K_{T+1} : \quad -\mu_T \leq 0, \leq 0 \text{ if } K_{T+1} = 0; = 0 \text{ if } K_{T+1} > 0 \quad (29.10)$$

In computing (29.9) we recognize that  $K_t$  appears in both the time  $t$  and time  $t - 1$  feasibility constraints.

(29.10) comes from differentiating with respect to  $K_{T+1}$  and applying the following **Karush-Kuhn-Tucker condition** (KKT) (see [Karush-Kuhn-Tucker conditions](#)):

$$\mu_T K_{T+1} = 0 \quad (29.11)$$

Combining (29.7) and (29.8) gives

$$u'(C_t) [(1 - \delta) + f'(K_t)] - u'(C_{t-1}) = 0 \quad \text{for all } t = 1, 2, \dots, T + 1$$

which can be rearranged to become

$$u'(C_{t+1}) [(1 - \delta) + f'(K_{t+1})] = u'(C_t) \quad \text{for all } t = 0, 1, \dots, T \quad (29.12)$$

Applying the inverse of the utility function on both sides of the above equation gives

$$C_{t+1} = u'^{-1} \left( \left( \frac{\beta}{u'(C_t)} [f'(K_{t+1}) + (1 - \delta)] \right)^{-1} \right)$$

which for our utility function (29.2) becomes the consumption **Euler equation**

$$\begin{aligned} C_{t+1} &= (\beta C_t^\gamma [f'(K_{t+1}) + (1 - \delta)])^{1/\gamma} \\ &= C_t (\beta [f'(K_{t+1}) + (1 - \delta)])^{1/\gamma} \end{aligned}$$

Below we define a `jitclass` that stores parameters and functions that define our economy.

```
planning_data = [
    ('γ', float64),      # Coefficient of relative risk aversion
    ('β', float64),      # Discount factor
    ('δ', float64),      # Depreciation rate on capital
    ('α', float64),      # Return to capital per capita
    ('A', float64)       # Technology
]
```

```
@jitclass(planning_data)
class PlanningProblem():

    def __init__(self, γ=2, β=0.95, δ=0.02, α=0.33, A=1):

        self.γ, self.β = γ, β
        self.δ, self.α, self.A = δ, α, A
```

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```

def u(self, c):
    """
    Utility function
    ASIDE: If you have a utility function that is hard to solve by hand
    you can use automatic or symbolic differentiation
    See https://github.com/HIPS/autograd
    """
    y = self.Y

    return c ** (1 - y) / (1 - y) if y!= 1 else np.log(c)

def u_prime(self, c):
    'Derivative of utility'
    y = self.Y

    return c ** (-y)

def u_prime_inv(self, c):
    'Inverse of derivative of utility'
    y = self.Y

    return c ** (-1 / y)

def f(self, k):
    'Production function'
    a, A = self.a, self.A

    return A * k ** a

def f_prime(self, k):
    'Derivative of production function'
    a, A = self.a, self.A

    return a * A * k ** (a - 1)

def f_prime_inv(self, k):
    'Inverse of derivative of production function'
    a, A = self.a, self.A

    return (k / (A * a)) ** (1 / (a - 1))

def next_k_c(self, k, c):
    """
    Given the current capital Kt and an arbitrary feasible
    consumption choice Ct, computes Kt+1 by state transition law
    and optimal Ct+1 by Euler equation.
    """
    beta, delta = self.beta, self.delta
    u_prime, u_prime_inv = self.u_prime, self.u_prime_inv
    f, f_prime = self.f, self.f_prime

    k_next = f(k) + (1 - delta) * k - c
    c_next = u_prime_inv(u_prime(c) / (beta * (f_prime(k_next) + (1 - delta)))))

    return k_next, c_next

```

We can construct an economy with the Python code:

```
pp = PlanningProblem()
```

## 29.4 Shooting Algorithm

We use **shooting** to compute an optimal allocation  $\vec{C}, \vec{K}$  and an associated Lagrange multiplier sequence  $\vec{\mu}$ .

The first-order necessary conditions (29.7), (29.8), and (29.9) for the planning problem form a system of **difference equations** with two boundary conditions:

- $K_0$  is a given **initial condition** for capital
- $K_{T+1} = 0$  is a **terminal condition** for capital that we deduced from the first-order necessary condition for  $K_{T+1}$  the KKT condition (29.11)

We have no initial condition for the Lagrange multiplier  $\mu_0$ .

If we did, our job would be easy:

- Given  $\mu_0$  and  $k_0$ , we could compute  $c_0$  from equation (29.7) and then  $k_1$  from equation (29.9) and  $\mu_1$  from equation (29.8).
- We could continue in this way to compute the remaining elements of  $\vec{C}, \vec{K}, \vec{\mu}$ .

But we don't have an initial condition for  $\mu_0$ , so this won't work.

Indeed, part of our task is to compute the optimal value of  $\mu_0$ .

To compute  $\mu_0$  and the other objects we want, a simple modification of the above procedure will work.

It is called the **shooting algorithm**.

It is an instance of a **guess and verify** algorithm that consists of the following steps:

- Guess an initial Lagrange multiplier  $\mu_0$ .
- Apply the **simple algorithm** described above.
- Compute  $k_{T+1}$  and check whether it equals zero.
- If  $K_{T+1} = 0$ , we have solved the problem.
- If  $K_{T+1} > 0$ , lower  $\mu_0$  and try again.
- If  $K_{T+1} < 0$ , raise  $\mu_0$  and try again.

The following Python code implements the shooting algorithm for the planning problem.

We actually modify the algorithm slightly by starting with a guess for  $c_0$  instead of  $\mu_0$  in the following code.

```
@njit
def shooting(pp, c0, k0, T=10):
    """
    Given the initial condition of capital k0 and an initial guess
    of consumption c0, computes the whole paths of c and k
    using the state transition law and Euler equation for T periods.
    """
    if c0 > pp.f(k0):
        print("initial consumption is not feasible")

    return None
```

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```
# initialize vectors of c and k
c_vec = np.empty(T+1)
k_vec = np.empty(T+2)

c_vec[0] = c0
k_vec[0] = k0

for t in range(T):
    k_vec[t+1], c_vec[t+1] = pp.next_k_c(k_vec[t], c_vec[t])

k_vec[T+1] = pp.f(k_vec[T]) + (1 - pp.δ) * k_vec[T] - c_vec[T]

return c_vec, k_vec
```

We'll start with an incorrect guess.

```
paths = shooting(pp, 0.2, 0.3, T=10)
```

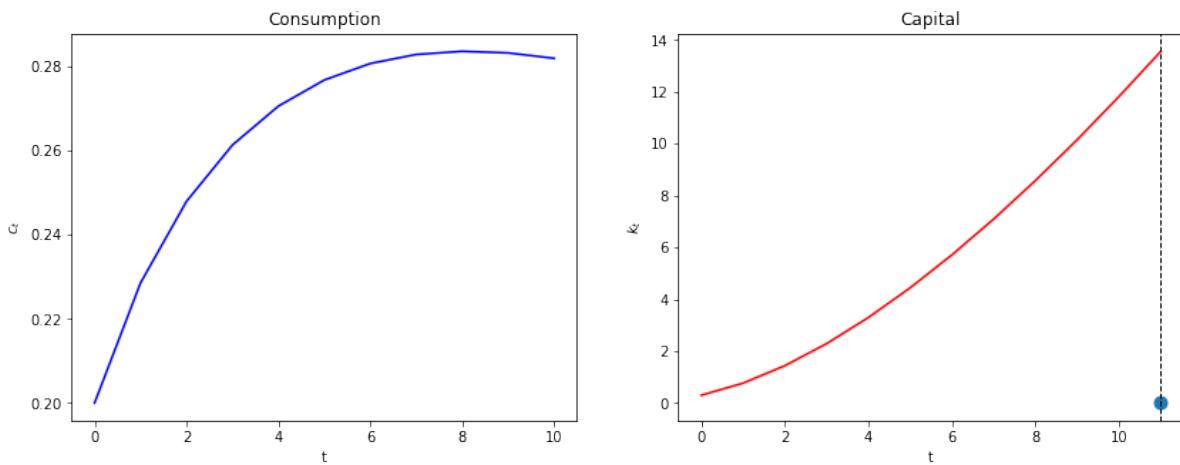
```
fig, axs = plt.subplots(1, 2, figsize=(14, 5))

colors = ['blue', 'red']
titles = ['Consumption', 'Capital']
ylabels = ['$c_t$', '$k_t$']

T = paths[0].size - 1
for i in range(2):
    axs[i].plot(paths[i], c=colors[i])
    axs[i].set(xlabel='t', ylabel=ylabels[i], title=titles[i])

axs[1].scatter(T+1, 0, s=80)
axs[1].axvline(T+1, color='k', ls='--', lw=1)

plt.show()
```



Evidently, our initial guess for  $\mu_0$  is too high, so initial consumption too low.

We know this because we miss our  $K_{T+1} = 0$  target on the high side.

Now we automate things with a search-for-a-good  $\mu_0$  algorithm that stops when we hit the target  $K_{t+1} = 0$ .

We use a **bisection method**.

We make an initial guess for  $C_0$  (we can eliminate  $\mu_0$  because  $C_0$  is an exact function of  $\mu_0$ ).

We know that the lowest  $C_0$  can ever be is 0 and the largest it can be is initial output  $f(K_0)$ .

Guess  $C_0$  and shoot forward to  $T + 1$ .

If  $K_{T+1} > 0$ , we take it to be our new **lower** bound on  $C_0$ .

If  $K_{T+1} < 0$ , we take it to be our new **upper** bound.

Make a new guess for  $C_0$  that is halfway between our new upper and lower bounds.

Shoot forward again, iterating on these steps until we converge.

When  $K_{T+1}$  gets close enough to 0 (i.e., within an error tolerance bounds), we stop.

```
@njit
def bisection(pp, c0, k0, T=10, tol=1e-4, max_iter=500, k_ter=0, verbose=True):

    # initial boundaries for guess c0
    c0_upper = pp.f(k0)
    c0_lower = 0

    i = 0
    while True:
        c_vec, k_vec = shooting(pp, c0, k0, T)
        error = k_vec[-1] - k_ter

        # check if the terminal condition is satisfied
        if np.abs(error) < tol:
            if verbose:
                print('Converged successfully on iteration ', i+1)
            return c_vec, k_vec

        i += 1
        if i == max_iter:
            if verbose:
                print('Convergence failed.')
            return c_vec, k_vec

    # if iteration continues, updates boundaries and guess of c0
    if error > 0:
        c0_lower = c0
    else:
        c0_upper = c0

    c0 = (c0_lower + c0_upper) / 2
```

```
def plot_paths(pp, c0, k0, T_arr, k_ter=0, k_ss=None, axs=None):

    if axs is None:
        fix, axs = plt.subplots(1, 3, figsize=(16, 4))
    ylabels = ['$c_t$', '$k_t$', '$\mu_t$']
    titles = ['Consumption', 'Capital', 'Lagrange Multiplier']

    c_paths = []
    k_paths = []
    for T in T_arr:
```

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```

c_vec, k_vec = bisection(pp, c0, k0, T, k_ter=k_ter, verbose=False)
c_paths.append(c_vec)
k_paths.append(k_vec)

μ_vec = pp.u_prime(c_vec)
paths = [c_vec, k_vec, μ_vec]

for i in range(3):
    axs[i].plot(paths[i])
    axs[i].set(xlabel='t', ylabel=ylabels[i], title=titles[i])

# Plot steady state value of capital
if k_ss is not None:
    axs[1].axhline(k_ss, c='k', ls='--', lw=1)

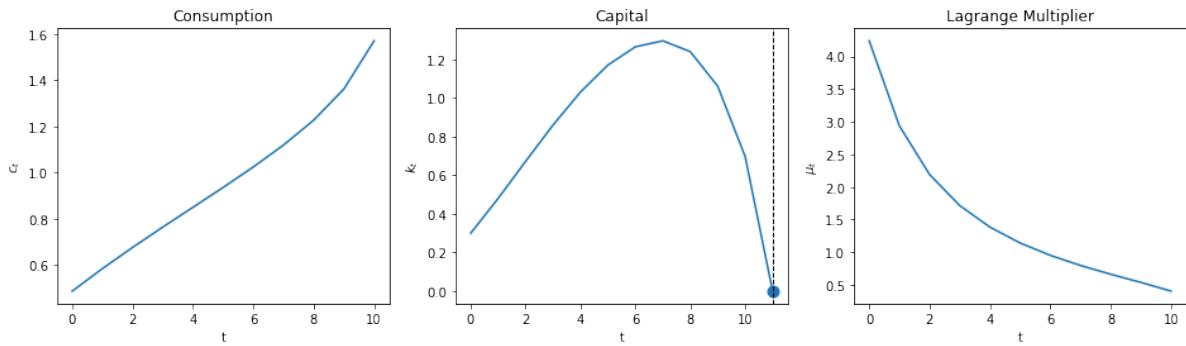
axs[1].axvline(T+1, c='k', ls='--', lw=1)
axs[1].scatter(T+1, paths[1][-1], s=80)

return c_paths, k_paths

```

Now we can solve the model and plot the paths of consumption, capital, and Lagrange multiplier.

```
plot_paths(pp, 0.3, 0.3, [10]);
```



## 29.5 Setting Initial Capital to Steady State Capital

When  $T \rightarrow +\infty$ , the optimal allocation converges to steady state values of  $C_t$  and  $K_t$ .

It is instructive to set  $K_0$  equal to the  $\lim_{T \rightarrow +\infty} K_t$ , which we'll call steady state capital.

In a steady state  $K_{t+1} = K_t = \bar{K}$  for all very large  $t$ .

Evaluating the feasibility constraint (29.4) at  $\bar{K}$  gives

$$f(\bar{K}) - \delta \bar{K} = \bar{C} \quad (29.13)$$

Substituting  $K_t = \bar{K}$  and  $C_t = \bar{C}$  for all  $t$  into (29.12) gives

$$1 = \beta \frac{u'(\bar{C})}{u'(\bar{C})} [f'(\bar{K}) + (1 - \delta)]$$

Defining  $\beta = \frac{1}{1+\rho}$ , and cancelling gives

$$1 + \rho = 1[f'(\bar{K}) + (1 - \delta)]$$

Simplifying gives

$$f'(\bar{K}) = \rho + \delta$$

and

$$\bar{K} = f'^{-1}(\rho + \delta)$$

For the production function (29.3) this becomes

$$\alpha \bar{K}^{\alpha-1} = \rho + \delta$$

As an example, after setting  $\alpha = .33$ ,  $\rho = 1/\beta - 1 = 1/(19/20) - 1 = 20/19 - 19/19 = 1/19$ ,  $\delta = 1/50$ , we get

$$\bar{K} = \left( \frac{\frac{33}{100}}{\frac{1}{50} + \frac{1}{19}} \right)^{\frac{67}{100}} \approx 9.57583$$

Let's verify this with Python and then use this steady state  $\bar{K}$  as our initial capital stock  $K_0$ .

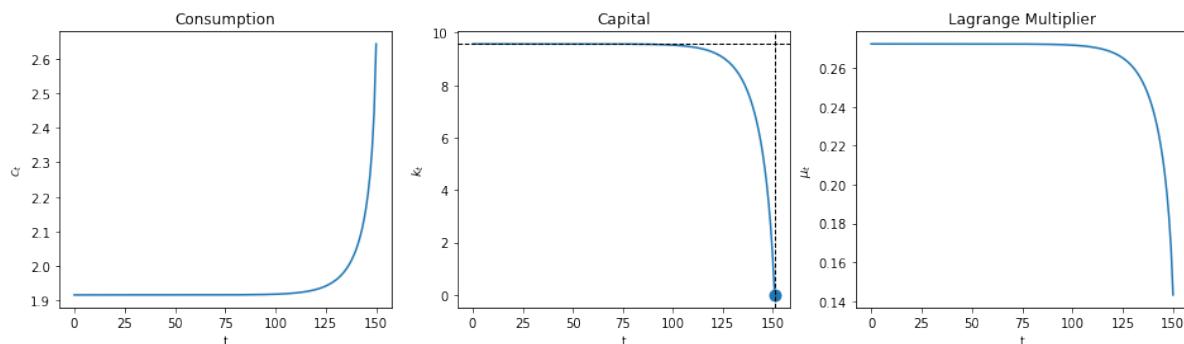
```
p = 1 / pp.beta - 1
k_ss = pp.f_prime_inv(p+pp.delta)

print(f'steady state for capital is: {k_ss}')
```

```
steady state for capital is: 9.57583816331462
```

Now we plot

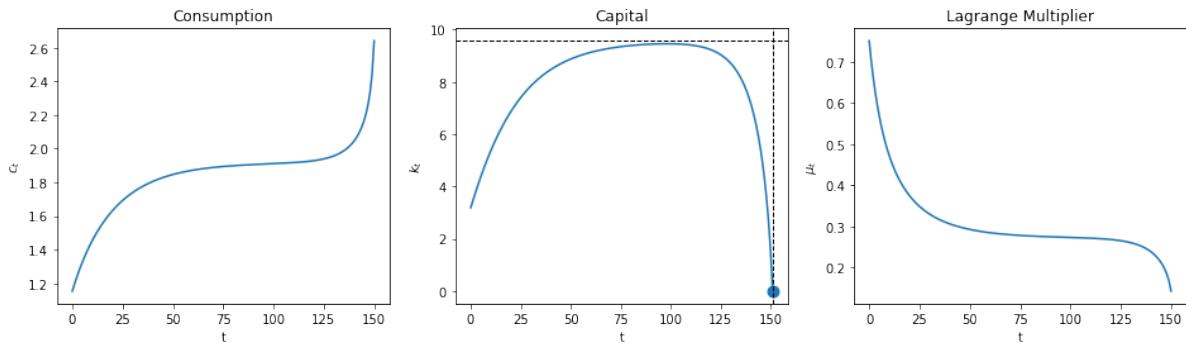
```
plot_paths(pp, 0.3, k_ss, [150], k_ss=k_ss);
```



Evidently, with a large value of  $T$ ,  $K_t$  stays near  $K_0$  until  $t$  approaches  $T$  closely.

Let's see what the planner does when we set  $K_0$  below  $\bar{K}$ .

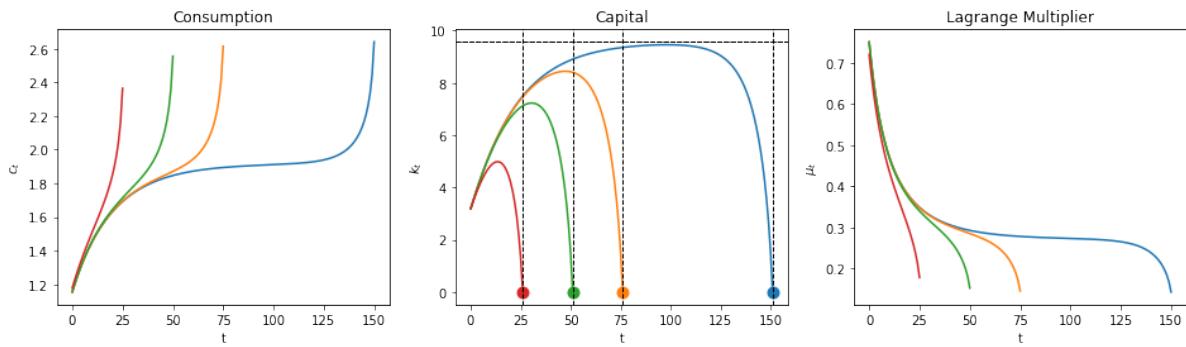
```
plot_paths(pp, 0.3, k_ss/3, [150], k_ss=k_ss);
```



Notice how the planner pushes capital toward the steady state, stays near there for a while, then pushes  $K_t$  toward the terminal value  $K_{T+1} = 0$  when  $t$  closely approaches  $T$ .

The following graphs compare optimal outcomes as we vary  $T$ .

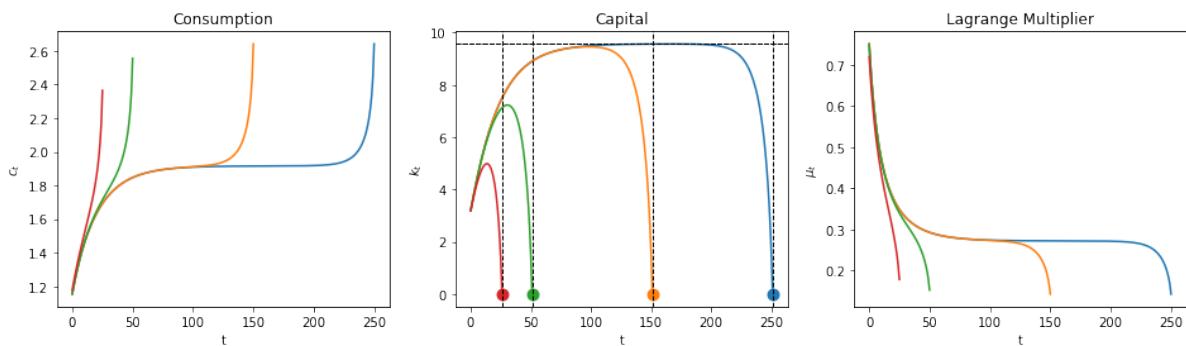
```
plot_paths(pp, 0.3, k_ss/3, [150, 75, 50, 25], k_ss=k_ss);
```



## 29.6 A Turnpike Property

The following calculation indicates that when  $T$  is very large, the optimal capital stock stays close to its steady state value most of the time.

```
plot_paths(pp, 0.3, k_ss/3, [250, 150, 50, 25], k_ss=k_ss);
```



Different colors in the above graphs are associated with different horizons  $T$ .

Notice that as the horizon increases, the planner puts  $K_t$  closer to the steady state value  $\bar{K}$  for longer.

This pattern reflects a **turnpike** property of the steady state.

A rule of thumb for the planner is

- from  $K_0$ , push  $K_t$  toward the steady state and stay close to the steady state until time approaches  $T$ .

The planner accomplishes this by adjusting the saving rate  $\frac{f(K_t) - C_t}{f(K_t)}$  over time.

Let's calculate and plot the saving rate.

```
@njit
def saving_rate(pp, c_path, k_path):
    'Given paths of c and k, computes the path of saving rate.'
    production = pp.f(k_path[:-1])

    return (production - c_path) / production
```

```
def plot_saving_rate(pp, c0, k0, T_arr, k_ter=0, k_ss=None, s_ss=None):
    fix, axs = plt.subplots(2, 2, figsize=(12, 9))

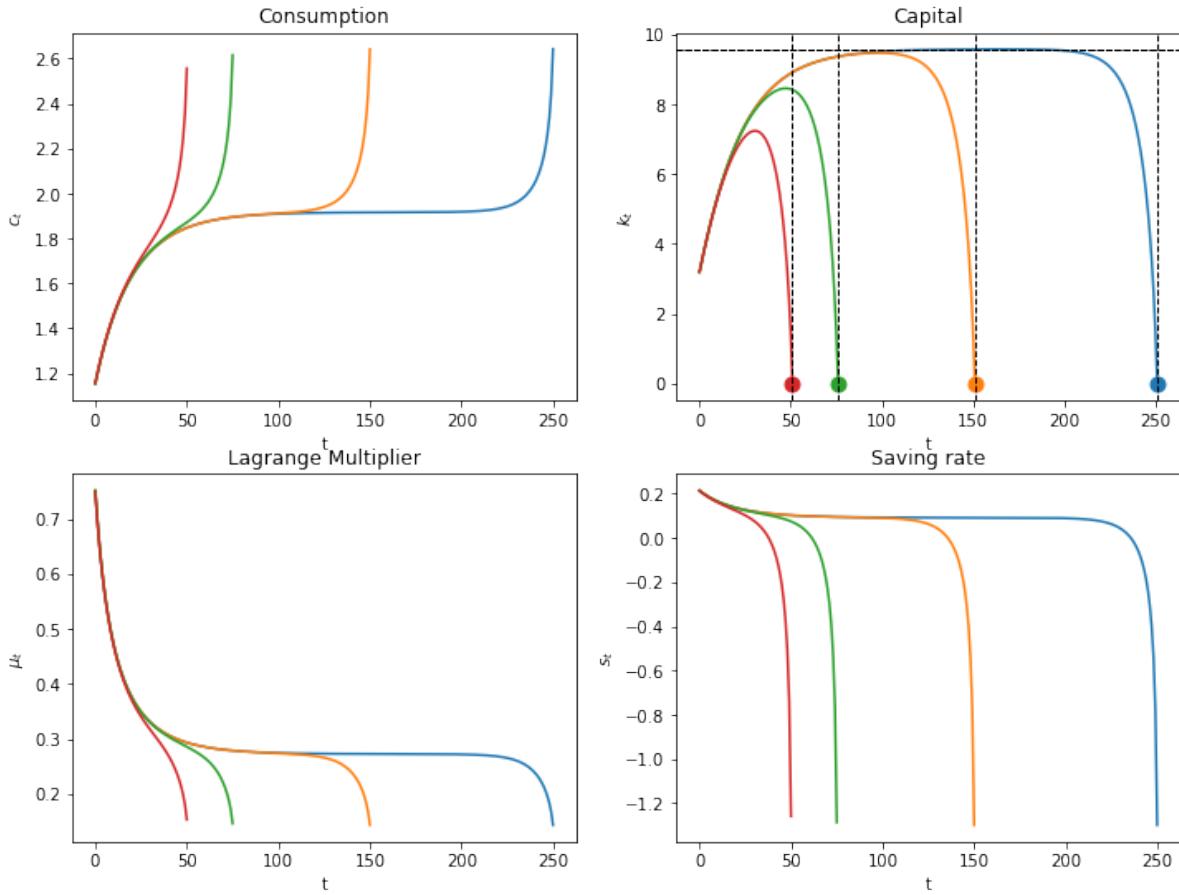
    c_paths, k_paths = plot_paths(pp, c0, k0, T_arr, k_ter=k_ter, k_ss=k_ss, axs=axs.
        .flatten())

    for i, T in enumerate(T_arr):
        s_path = saving_rate(pp, c_paths[i], k_paths[i])
        axs[1, 1].plot(s_path)

    axs[1, 1].set(xlabel='t', ylabel='s_t', title='Saving rate')

    if s_ss is not None:
        axs[1, 1].hlines(s_ss, 0, np.max(T_arr), linestyle='--')
```

```
plot_saving_rate(pp, 0.3, k_ss/3, [250, 150, 75, 50], k_ss=k_ss)
```



## 29.7 A Limiting Economy

We want to set  $T = +\infty$ .

The appropriate thing to do is to replace terminal condition (29.10) with

$$\lim_{T \rightarrow +\infty} \beta^T u'(C_T) K_{T+1} = 0,$$

a condition that will be satisfied by a path that converges to an optimal steady state.

We can approximate the optimal path by starting from an arbitrary initial  $K_0$  and shooting towards the optimal steady state  $K$  at a large but finite  $T + 1$ .

In the following code, we do this for a large  $T$  and plot consumption, capital, and the saving rate.

We know that in the steady state that the saving rate is constant and that  $\bar{s} = \frac{f(\bar{K}) - \bar{C}}{f'(\bar{K})}$ .

From (29.13) the steady state saving rate equals

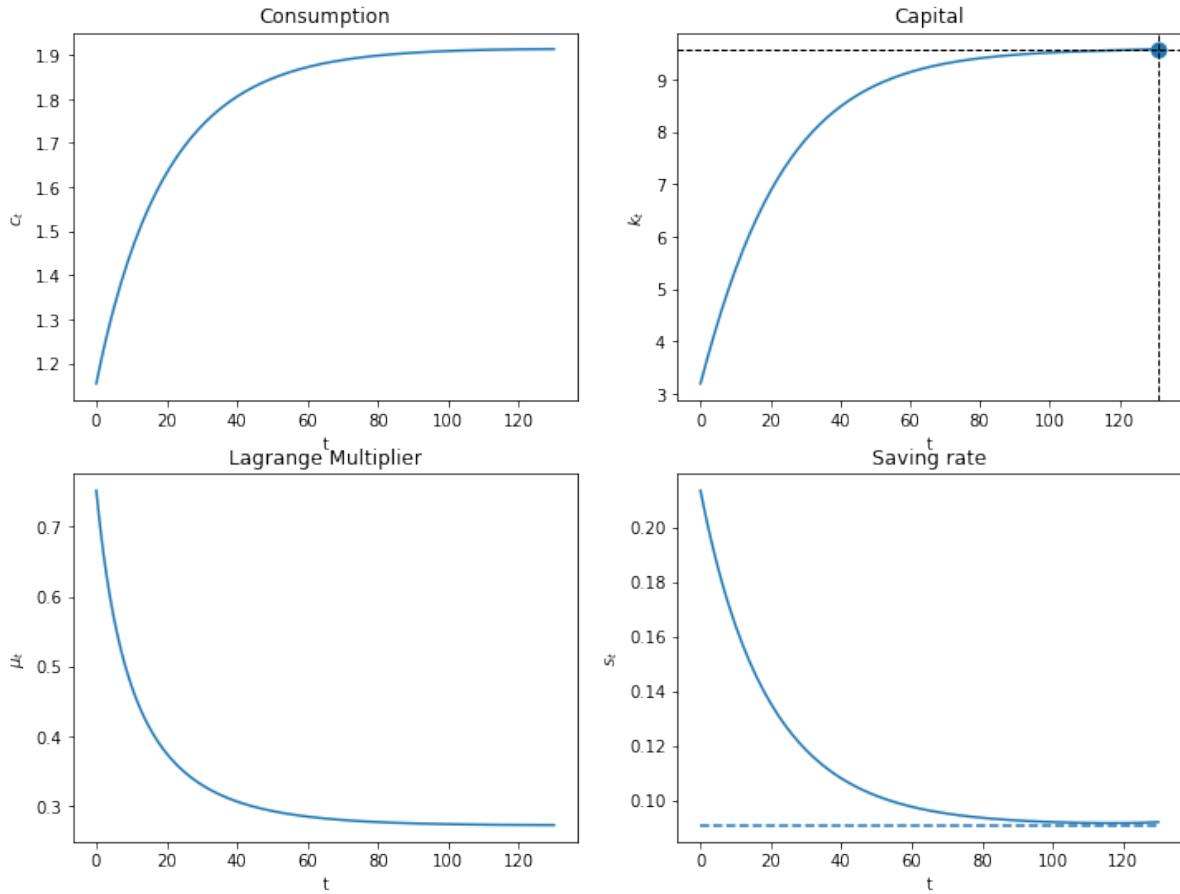
$$\bar{s} = \frac{\delta \bar{K}}{f'(\bar{K})}$$

The steady state saving rate  $\bar{s} = \bar{s} f(\bar{K})$  is the amount required to offset capital depreciation each period.

We first study optimal capital paths that start below the steady state.

```
# steady state of saving rate
s_ss = pp.δ * k_ss / pp.f(k_ss)

plot_saving_rate(pp, 0.3, k_ss/3, [130], k_ter=k_ss, k_ss=k_ss, s_ss=s_ss)
```



Since  $K_0 < \bar{K}$ ,  $f'(K_0) > \rho + \delta$ .

The planner chooses a positive saving rate that is higher than the steady state saving rate.

Note,  $f''(K) < 0$ , so as  $K$  rises,  $f'(K)$  declines.

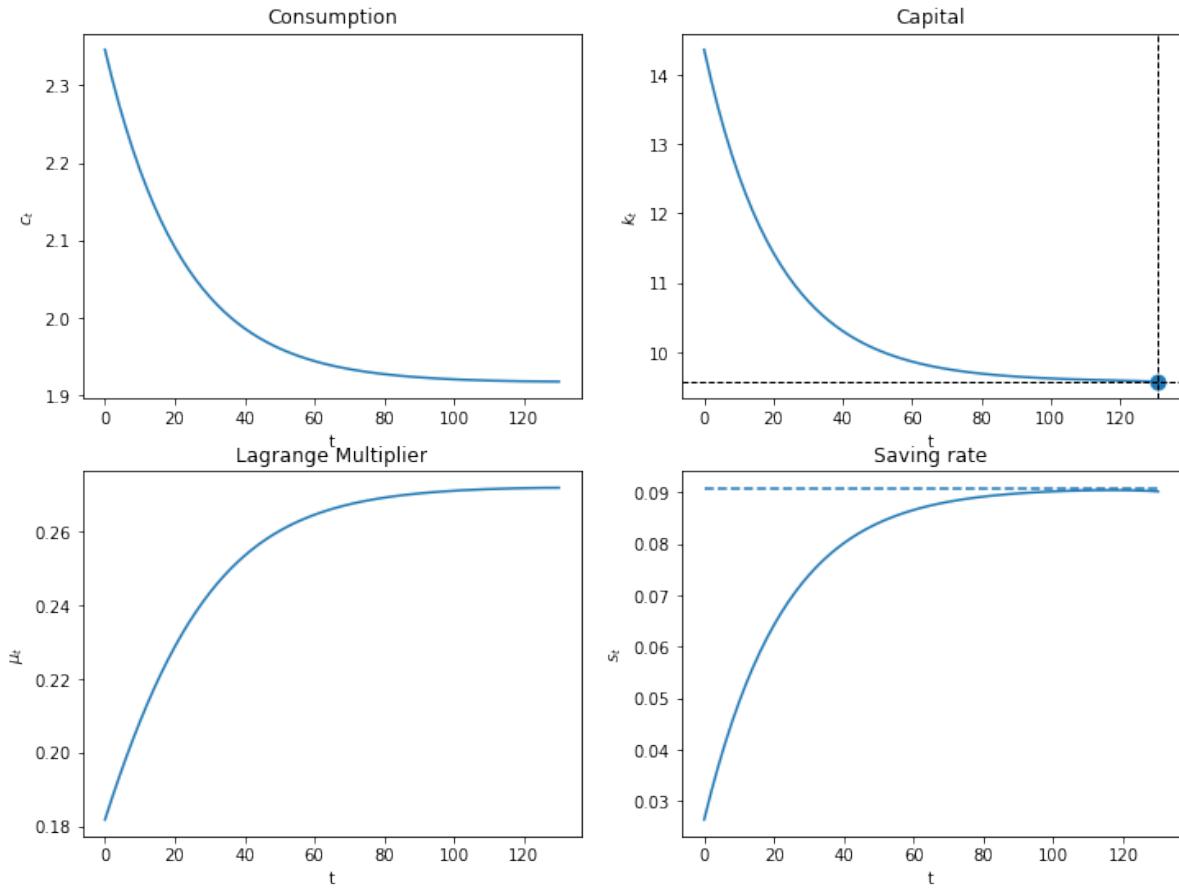
The planner slowly lowers the saving rate until reaching a steady state in which  $f'(K) = \rho + \delta$ .

### 29.7.1 Exercise

- Plot the optimal consumption, capital, and saving paths when the initial capital level begins at 1.5 times the steady state level as we shoot towards the steady state at  $T = 130$ .
- Why does the saving rate respond as it does?

## 29.7.2 Solution

```
plot_saving_rate(pp, 0.3, k_ss*1.5, [130], k_ter=k_ss, k_ss=k_ss, s_ss=s_ss)
```



## 29.8 Concluding Remarks

In *Cass-Koopmans Competitive Equilibrium*, we study a decentralized version of an economy with exactly the same technology and preference structure as deployed here.

In that lecture, we replace the planner of this lecture with Adam Smith's **invisible hand**

In place of quantity choices made by the planner, there are market prices somewhat produced by the invisible hand.

Market prices must adjust to reconcile distinct decisions that are made independently by a representative household and a representative firm.

The relationship between a command economy like the one studied in this lecture and a market economy like that studied in *Cass-Koopmans Competitive Equilibrium* is a foundational topic in general equilibrium theory and welfare economics.



## CASS-KOOPMANS COMPETITIVE EQUILIBRIUM

### Contents

- *Cass-Koopmans Competitive Equilibrium*
  - *Overview*
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  - *Computing a Competitive Equilibrium*
  - *Yield Curves and Hicks-Arrow Prices*

### 30.1 Overview

This lecture continues our analysis in this lecture *Cass-Koopmans Planning Model* about the model that Tjalling Koopmans [Koo65] and David Cass [Cas65] used to study optimal growth.

This lecture illustrates what is, in fact, a more general connection between a **planned economy** and an economy organized as a **competitive equilibrium**.

The earlier lecture *Cass-Koopmans Planning Model* studied a planning problem and used ideas including

- A min-max problem for solving the planning problem.
- A **shooting algorithm** for solving difference equations subject to initial and terminal conditions.
- A **turnpike** property that describes optimal paths for long-but-finite horizon economies.

The present lecture uses additional ideas including

- Hicks-Arrow prices named after John R. Hicks and Kenneth Arrow.
- A connection between some Lagrange multipliers in the min-max problem and the Hicks-Arrow prices.
- A **Big  $K$ , little  $k$**  trick widely used in macroeconomic dynamics.
  - We shall encounter this trick in [this lecture](#) and also in [this lecture](#).
- A non-stochastic version of a theory of the **term structure of interest rates**.

- An intimate connection between the cases for the optimality of two competing visions of good ways to organize an economy, namely:
  - **socialism** in which a central planner commands the allocation of resources, and
  - **capitalism** (also known as **a market economy**) in which competitive equilibrium **prices** induce individual consumers and producers to choose a socially optimal allocation as an unintended consequence of their selfish decisions

Let's start with some standard imports:

```
%matplotlib inline
import matplotlib.pyplot as plt
plt.rcParams["figure.figsize"] = (11, 5) #set default figure size
from numba import njit, float64
from numba.experimental import jitclass
import numpy as np
```

## 30.2 Review of Cass-Koopmans Model

The physical setting is identical with that in *Cass-Koopmans Planning Model*.

Time is discrete and takes values  $t = 0, 1, \dots, T$ .

A single good can either be consumed or invested in physical capital.

The consumption good is not durable and depreciates completely if not consumed immediately.

The capital good is durable but partially depreciates each period at a constant rate.

We let  $C_t$  be a nondurable consumption good at time  $t$ .

Let  $K_t$  be the stock of physical capital at time  $t$ .

Let  $\vec{C} = \{C_0, \dots, C_T\}$  and  $\vec{K} = \{K_0, \dots, K_{T+1}\}$ .

A representative household is endowed with one unit of labor at each  $t$  and likes the consumption good at each  $t$ .

The representative household inelastically supplies a single unit of labor  $N_t$  at each  $t$ , so that  $N_t = 1$  for all  $t \in [0, T]$ .

The representative household has preferences over consumption bundles ordered by the utility functional:

$$U(\vec{C}) = \sum_{t=0}^T \beta^t \frac{C_t^{1-\gamma}}{1-\gamma}$$

where  $\beta \in (0, 1)$  is a discount factor and  $\gamma > 0$  governs the curvature of the one-period utility function.

We assume that  $K_0 > 0$ .

There is an economy-wide production function

$$F(K_t, N_t) = AK_t^\alpha N_t^{1-\alpha}$$

with  $0 < \alpha < 1$ ,  $A > 0$ .

A feasible allocation  $\vec{C}, \vec{K}$  satisfies

$$C_t + K_{t+1} \leq F(K_t, N_t) + (1 - \delta)K_t, \quad \text{for all } t \in [0, T]$$

where  $\delta \in (0, 1)$  is a depreciation rate of capital.

### 30.2.1 Planning Problem

In this lecture *Cass-Koopmans Planning Model*, we studied a problem in which a planner chooses an allocation  $\{\vec{C}, \vec{K}\}$  to maximize (29.1) subject to (29.4).

The allocation that solves the planning problem plays an important role in a competitive equilibrium as we shall see below.

## 30.3 Competitive Equilibrium

We now study a decentralized version of the economy.

It shares the same technology and preference structure as the planned economy studied in this lecture *Cass-Koopmans Planning Model*.

But now there is no planner.

Market prices adjust to reconcile distinct decisions that are made separately by a representative household and a representative firm.

There is a representative consumer who has the same preferences over consumption plans as did the consumer in the planned economy.

Instead of being told what to consume and save by a planner, the household chooses for itself subject to a budget constraint

- At each time  $t$ , the household receives wages and rentals of capital from a firm – these comprise its **income** at time  $t$ .
- The consumer decides how much income to allocate to consumption or to savings.
- The household can save either by acquiring additional physical capital (it trades one for one with time  $t$  consumption) or by acquiring claims on consumption at dates other than  $t$ .
- The household owns all physical capital and labor and rents them to the firm.
- The household consumes, supplies labor, and invests in physical capital.
- A profit-maximizing representative firm operates the production technology.
- The firm rents labor and capital each period from the representative household and sells its output each period to the household.
- The representative household and the representative firm are both **price takers** who believe that prices are not affected by their choices

**Note:** We can think of there being a large number  $M$  of identical representative consumers and  $M$  identical representative firms.

## 30.4 Market Structure

The representative household and the representative firm are both price takers.

The household owns both factors of production, namely, labor and physical capital.

Each period, the firm rents both factors from the household.

There is a **single** grand competitive market in which a household can trade date 0 goods for goods at all other dates  $t = 1, 2, \dots, T$ .

### 30.4.1 Prices

There are sequences of prices  $\{w_t, \eta_t\}_{t=0}^T = \{\vec{w}, \vec{\eta}\}$  where  $w_t$  is a wage or rental rate for labor at time  $t$  and  $\eta_t$  is a rental rate for capital at time  $t$ .

In addition there are intertemporal prices that work as follows.

Let  $q_t^0$  be the price of a good at date  $t$  relative to a good at date 0.

We call  $\{q_t^0\}_{t=0}^T$  a vector of **Hicks-Arrow prices**, named after the 1972 economics Nobel prize winners.

Evidently,

$$q_t^0 = \frac{\text{number of time 0 goods}}{\text{number of time t goods}}$$

Because  $q_t^0$  is a **relative price**, the units in terms of which prices are quoted are arbitrary – we are free to normalize them.

## 30.5 Firm Problem

At time  $t$  a representative firm hires labor  $\tilde{n}_t$  and capital  $\tilde{k}_t$ .

The firm's profits at time  $t$  are

$$F(\tilde{k}_t, \tilde{n}_t) - w_t \tilde{n}_t - \eta_t \tilde{k}_t$$

where  $w_t$  is a wage rate at  $t$  and  $\eta_t$  is the rental rate on capital at  $t$ .

As in the planned economy model

$$F(\tilde{k}_t, \tilde{n}_t) = A \tilde{k}_t^\alpha \tilde{n}_t^{1-\alpha}$$

### 30.5.1 Zero Profit Conditions

Zero-profits condition for capital and labor are

$$F_k(\tilde{k}_t, \tilde{n}_t) = \eta_t$$

and

$$F_n(\tilde{k}_t, \tilde{n}_t) = w_t \quad (30.1)$$

These conditions emerge from a no-arbitrage requirement.

To describe this no-arbitrage profits reasoning, we begin by applying a theorem of Euler about linearly homogenous functions.

The theorem applies to the Cobb-Douglas production function because it assumed displays constant returns to scale:

$$\alpha F(\tilde{k}_t, \tilde{n}_t) = F(\alpha \tilde{k}_t, \alpha \tilde{n}_t)$$

for  $\alpha \in (0, 1)$ .

Taking the partial derivative  $\frac{\partial F}{\partial \alpha}$  on both sides of the above equation gives

$$F(\tilde{k}_t, \tilde{n}_t) =_{\text{chain rule}} \frac{\partial F}{\partial \tilde{k}_t} \tilde{k}_t + \frac{\partial F}{\partial \tilde{n}_t} \tilde{n}_t$$

Rewrite the firm's profits as

$$\frac{\partial F}{\partial \tilde{k}_t} \tilde{k}_t + \frac{\partial F}{\partial \tilde{n}_t} \tilde{n}_t - w_t \tilde{n}_t - \eta_t k_t$$

or

$$\left( \frac{\partial F}{\partial \tilde{k}_t} - \eta_t \right) \tilde{k}_t + \left( \frac{\partial F}{\partial \tilde{n}_t} - w_t \right) \tilde{n}_t$$

Because  $F$  is homogeneous of degree 1, it follows that  $\frac{\partial F}{\partial \tilde{k}_t}$  and  $\frac{\partial F}{\partial \tilde{n}_t}$  are homogeneous of degree 0 and therefore fixed with respect to  $\tilde{k}_t$  and  $\tilde{n}_t$ .

If  $\frac{\partial F}{\partial \tilde{k}_t} > \eta_t$ , then the firm makes positive profits on each additional unit of  $\tilde{k}_t$ , so it will want to make  $\tilde{k}_t$  arbitrarily large.

But setting  $\tilde{k}_t = +\infty$  is not physically feasible, so presumably **equilibrium** prices will assume values that present the firm with no such arbitrage opportunity.

A similar argument applies if  $\frac{\partial F}{\partial \tilde{n}_t} > w_t$ .

If  $\frac{\partial \tilde{k}_t}{\partial \tilde{k}_t} < \eta_t$ , the firm will set  $\tilde{k}_t$  to zero, something that is not feasible.

It is convenient to define  $\vec{w} = \{w_0, \dots, w_T\}$  and  $\vec{\eta} = \{\eta_0, \dots, \eta_T\}$ .

## 30.6 Household Problem

A representative household lives at  $t = 0, 1, \dots, T$ .

At  $t$ , the household rents 1 unit of labor and  $k_t$  units of capital to a firm and receives income

$$w_t 1 + \eta_t k_t$$

At  $t$  the household allocates its income to the following purchases

$$(c_t + (k_{t+1} - (1 - \delta)k_t))$$

Here  $(k_{t+1} - (1 - \delta)k_t)$  is the household's net investment in physical capital and  $\delta \in (0, 1)$  is again a depreciation rate of capital.

In period  $t$  is free to purchase more goods to be consumed and invested in physical capital than its income from supplying capital and labor to the firm, provided that in some other periods its income exceeds its purchases.

A household's net excess demand for time  $t$  consumption goods is the gap

$$e_t \equiv (c_t + (k_{t+1} - (1 - \delta)k_t)) - (w_t 1 + \eta_t k_t)$$

Let  $\vec{c} = \{c_0, \dots, c_T\}$  and let  $\vec{k} = \{k_1, \dots, k_{T+1}\}$ .

$k_0$  is given to the household.

The household faces a **single** budget constraint. that states that the present value of the household's net excess demands must be zero:

$$\sum_{t=0}^T q_t^0 e_t \leq 0$$

or

$$\sum_{t=0}^T q_t^0 (c_t + (k_{t+1} - (1 - \delta)k_t) - (w_t 1 + \eta_t k_t)) \leq 0$$

The household chooses an allocation to solve the constrained optimization problem:

$$\begin{aligned} & \max_{\vec{c}, \vec{k}} \sum_{t=0}^T \beta^t u(c_t) \\ \text{subject to } & \sum_{t=0}^T q_t^0 (c_t + (k_{t+1} - (1 - \delta)k_t) - w_t - \eta_t k_t) \leq 0 \end{aligned}$$

### 30.6.1 Definitions

- A **price system** is a sequence  $\{q_t^0, \eta_t, w_t\}_{t=0}^T = \{\vec{q}, \vec{\eta}, \vec{w}\}$ .
- An **allocation** is a sequence  $\{c_t, k_{t+1}, n_t = 1\}_{t=0}^T = \{\vec{c}, \vec{k}, \vec{n}\}$ .
- A **competitive equilibrium** is a price system and an allocation for which
  - Given the price system, the allocation solves the household's problem.
  - Given the price system, the allocation solves the firm's problem.

## 30.7 Computing a Competitive Equilibrium

We compute a competitive equilibrium by using a **guess and verify** approach.

- We **guess** equilibrium price sequences  $\{\vec{q}, \vec{\eta}, \vec{w}\}$ .
- We then **verify** that at those prices, the household and the firm choose the same allocation.

### 30.7.1 Guess for Price System

In this lecture *Cass-Koopmans Planning Model*, we computed an allocation  $\{\vec{C}, \vec{K}, \vec{N}\}$  that solves the planning problem.

(This allocation will constitute the **Big K** to be in the present instance of the **Big K, little k** trick that we'll apply to a competitive equilibrium in the spirit of [this lecture](#) and [this lecture](#).)

We use that allocation to construct a guess for the equilibrium price system.

In particular, we guess that for  $t = 0, \dots, T$ :

$$\lambda q_t^0 = \beta^t u'(K_t) = \beta^t \mu_t \quad (30.2)$$

$$w_t = f(K_t) - K_t f'(K_t) \quad (30.3)$$

$$\eta_t = f'(K_t) \quad (30.4)$$

At these prices, let the capital chosen by the household be

$$k_t^*(\vec{q}, \vec{w}, \vec{\eta}), \quad t \geq 0 \quad (30.5)$$

and let the allocation chosen by the firm be

$$\tilde{k}_t^*(\vec{q}, \vec{w}, \vec{\eta}), \quad t \geq 0$$

and so on.

If our guess for the equilibrium price system is correct, then it must occur that

$$k_t^* = \tilde{k}_t^* \quad (30.6)$$

$$1 = \tilde{n}_t^* \quad (30.7)$$

$$c_t^* + k_{t+1}^* - (1 - \delta)k_t^* = F(\tilde{k}_t^*, \tilde{n}_t^*)$$

We shall verify that for  $t = 0, \dots, T$  the allocations chosen by the household and the firm both equal the allocation that solves the planning problem:

$$k_t^* = \tilde{k}_t^* = K_t, \tilde{n}_t = 1, c_t^* = C_t \quad (30.8)$$

### 30.7.2 Verification Procedure

Our approach is to stare at first-order necessary conditions for the optimization problems of the household and the firm. At the price system we have guessed, we'll then verify that both sets of first-order conditions are satisfied at the allocation that solves the planning problem.

### 30.7.3 Household's Lagrangian

To solve the household's problem, we formulate the Lagrangian

$$\mathcal{L}(\vec{c}, \vec{k}, \lambda) = \sum_{t=0}^T \beta^t u(c_t) + \lambda \left( \sum_{t=0}^T q_t^0 ((1 - \delta)k_t - w_t) + \eta_t k_t - c_t - k_{t+1} \right)$$

and attack the min-max problem:

$$\min_{\lambda} \max_{\vec{c}, \vec{k}} \mathcal{L}(\vec{c}, \vec{k}, \lambda)$$

First-order conditions are

$$c_t : \quad \beta^t u'(c_t) - \lambda q_t^0 = 0 \quad t = 0, 1, \dots, T \quad (30.9)$$

$$k_t : \quad -\lambda q_t^0 [(1 - \delta) + \eta_t] + \lambda q_{t-1}^0 = 0 \quad t = 1, 2, \dots, T + 1 \quad (30.10)$$

$$\lambda : \quad \left( \sum_{t=0}^T q_t^0 (c_t + (k_{t+1} - (1 - \delta)k_t) - w_t - \eta_t k_t) \right) \leq 0 \quad (30.11)$$

$$k_{T+1} : \quad -\lambda q_0^{T+1} \leq 0, \leq 0 \text{ if } k_{T+1} = 0; = 0 \text{ if } k_{T+1} > 0 \quad (30.12)$$

Now we plug in our guesses of prices and embark on some algebra in the hope of derived all first-order necessary conditions (29.7)-(29.10) for the planning problem from this lecture *Cass-Koopmans Planning Model*.

Combining (30.9) and (30.2), we get:

$$u'(C_t) = \mu_t$$

which is (29.7).

Combining (30.10), (30.2), and (30.4) we get:

$$-\lambda\beta^t\mu_t[(1-\delta)+f'(K_t)] + \lambda\beta^{t-1}\mu_{t-1} = 0 \quad (30.13)$$

Rewriting (30.13) by dividing by  $\lambda$  on both sides (which is nonzero since  $\lambda > 0$ ) we get:

$$\beta^t\mu_t[(1-\delta)+f'(K_t)] = \beta^{t-1}\mu_{t-1}$$

or

$$\beta\mu_t[(1-\delta)+f'(K_t)] = \mu_{t-1}$$

which is (29.8).

Combining (30.11), (30.2), (30.3) and (30.4) after multiplying both sides of (30.11) by  $\lambda$ , we get

$$\sum_{t=0}^T \beta^t\mu_t(C_t + (K_{t+1} - (1-\delta)K_t) - f(K_t) + K_t f'(K_t) - f'(K_t)K_t) \leq 0$$

which simplifies

$$\sum_{t=0}^T \beta^t\mu_t(C_t + K_{t+1} - (1-\delta)K_t - F(K_t, 1)) \leq 0$$

Since  $\beta^t\mu_t > 0$  for  $t = 0, \dots, T$ , it follows that

$$C_t + K_{t+1} - (1-\delta)K_t - F(K_t, 1) = 0 \quad \text{for all } t \text{ in } 0, \dots, T$$

which is (29.9).

Combining (30.12) and (30.2), we get:

$$-\beta^{T+1}\mu_{T+1} \leq 0$$

Dividing both sides by  $\beta^{T+1}$  gives

$$-\mu_{T+1} \leq 0$$

which is (29.10) for the planning problem.

Thus, at our guess of the equilibrium price system, the allocation that solves the planning problem also solves the problem faced by a representative household living in a competitive equilibrium.

We now turn to the problem faced by a firm in a competitive equilibrium:

If we plug (30.8) into (30.1) for all  $t$ , we get

$$\frac{\partial F(K_t, 1)}{\partial K_t} = f'(K_t) = \eta_t$$

which is (30.4).

If we now plug (30.8) into (30.1) for all  $t$ , we get:

$$\frac{\partial F(\tilde{K}_t, 1)}{\partial \tilde{L}_t} = f(K_t) - f'(K_t)K_t = w_t$$

which is exactly (30.5).

So at our guess for the equilibrium price system, the allocation that solves the planning problem also solves the problem faced by a firm within a competitive equilibrium.

By (30.6) and (30.7) this allocation is identical to the one that solves the consumer's problem.

**Note:** Because budget sets are affected only by relative prices,  $\{q_0^t\}$  is determined only up to multiplication by a positive constant.

**Normalization:** We are free to choose a  $\{q_0^t\}$  that makes  $\lambda = 1$  so that we are measuring  $q_0^t$  in units of the marginal utility of time 0 goods.

We will plot  $q, w, \eta$  below to show these equilibrium prices induce the same aggregate movements that we saw earlier in the planning problem.

To proceed, we bring in Python code that *Cass-Koopmans Planning Model* used to solve the planning problem

First let's define a `jitclass` that stores parameters and functions that characterize an economy.

```
planning_data = [
    ('γ', float64),      # Coefficient of relative risk aversion
    ('β', float64),      # Discount factor
    ('δ', float64),      # Depreciation rate on capital
    ('α', float64),      # Return to capital per capita
    ('A', float64)       # Technology
]
```

```
@jitclass(planning_data)
class PlanningProblem():

    def __init__(self, γ=2, β=0.95, δ=0.02, α=0.33, A=1):

        self.γ, self.β = γ, β
        self.δ, self.α, self.A = δ, α, A

    def u(self, c):
        """
        Utility function
        ASIDE: If you have a utility function that is hard to solve by hand
        you can use automatic or symbolic differentiation
        See https://github.com/HIPS/autograd
        """
        γ = self.γ

        return c ** (1 - γ) / (1 - γ) if γ != 1 else np.log(c)

    def u_prime(self, c):
        'Derivative of utility'
        γ = self.γ

        return c ** (-γ)

    def u_prime_inv(self, c):
        'Inverse of derivative of utility'
        γ = self.γ

        return c ** (-1 / γ)

    def f(self, k):
        'Production function'
```

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```

a, A = self.a, self.A

    return A * k ** a

def f_prime(self, k):
    'Derivative of production function'
    a, A = self.a, self.A

    return a * A * k ** (a - 1)

def f_prime_inv(self, k):
    'Inverse of derivative of production function'
    a, A = self.a, self.A

    return (k / (A * a)) ** (1 / (a - 1))

def next_k_c(self, k, c):
    """
    Given the current capital Kt and an arbitrary feasible
    consumption choice Ct, computes Kt+1 by state transition law
    and optimal Ct+1 by Euler equation.
    """
    beta, delta = self.beta, self.delta
    u_prime, u_prime_inv = self.u_prime, self.u_prime_inv
    f, f_prime = self.f, self.f_prime

    k_next = f(k) + (1 - delta) * k - c
    c_next = u_prime_inv(u_prime(c) / (beta * (f_prime(k_next) + (1 - delta)))) 

    return k_next, c_next

```

```

@njit
def shooting(pp, c0, k0, T=10):
    """
    Given the initial condition of capital k0 and an initial guess
    of consumption c0, computes the whole paths of c and k
    using the state transition law and Euler equation for T periods.
    """
    if c0 > pp.f(k0):
        print("initial consumption is not feasible")

    return None

    # initialize vectors of c and k
    c_vec = np.empty(T+1)
    k_vec = np.empty(T+2)

    c_vec[0] = c0
    k_vec[0] = k0

    for t in range(T):
        k_vec[t+1], c_vec[t+1] = pp.next_k_c(k_vec[t], c_vec[t])

    k_vec[T+1] = pp.f(k_vec[T]) + (1 - pp.delta) * k_vec[T] - c_vec[T]

    return c_vec, k_vec

```

```

@njit
def bisection(pp, c0, k0, T=10, tol=1e-4, max_iter=500, k_ter=0, verbose=True):

    # initial boundaries for guess c0
    c0_upper = pp.f(k0)
    c0_lower = 0

    i = 0
    while True:
        c_vec, k_vec = shooting(pp, c0, k0, T)
        error = k_vec[-1] - k_ter

        # check if the terminal condition is satisfied
        if np.abs(error) < tol:
            if verbose:
                print('Converged successfully on iteration ', i+1)
            return c_vec, k_vec

        i += 1
        if i == max_iter:
            if verbose:
                print('Convergence failed.')
            return c_vec, k_vec

    # if iteration continues, updates boundaries and guess of c0
    if error > 0:
        c0_lower = c0
    else:
        c0_upper = c0

    c0 = (c0_lower + c0_upper) / 2

```

```

pp = PlanningProblem()

# Steady states
ρ = 1 / pp.β - 1
k_ss = pp.f_prime_inv(ρ+pp.δ)
c_ss = pp.f(k_ss) - pp.δ * k_ss

```

The above code from this lecture *Cass-Koopmans Planning Model* lets us compute an optimal allocation for the planning problem that turns out to be the allocation associated with a competitive equilibrium.

Now we're ready to bring in Python code that we require to compute additional objects that appear in a competitive equilibrium.

```

@njit
def q(pp, c_path):
    # Here we choose numeraire to be u'(c_0) -- this is q^(t_0)_t
    T = len(c_path) - 1
    q_path = np.ones(T+1)
    q_path[0] = 1
    for t in range(1, T+1):
        q_path[t] = pp.β ** t * pp.u_prime(c_path[t])
    return q_path

```

```
@njit
```

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```

def w(pp, k_path):
    w_path = pp.f(k_path) - k_path * pp.f_prime(k_path)
    return w_path

@njit
def η(pp, k_path):
    η_path = pp.f_prime(k_path)
    return η_path
    
```

Now we calculate and plot for each  $T$

```

T_arr = [250, 150, 75, 50]

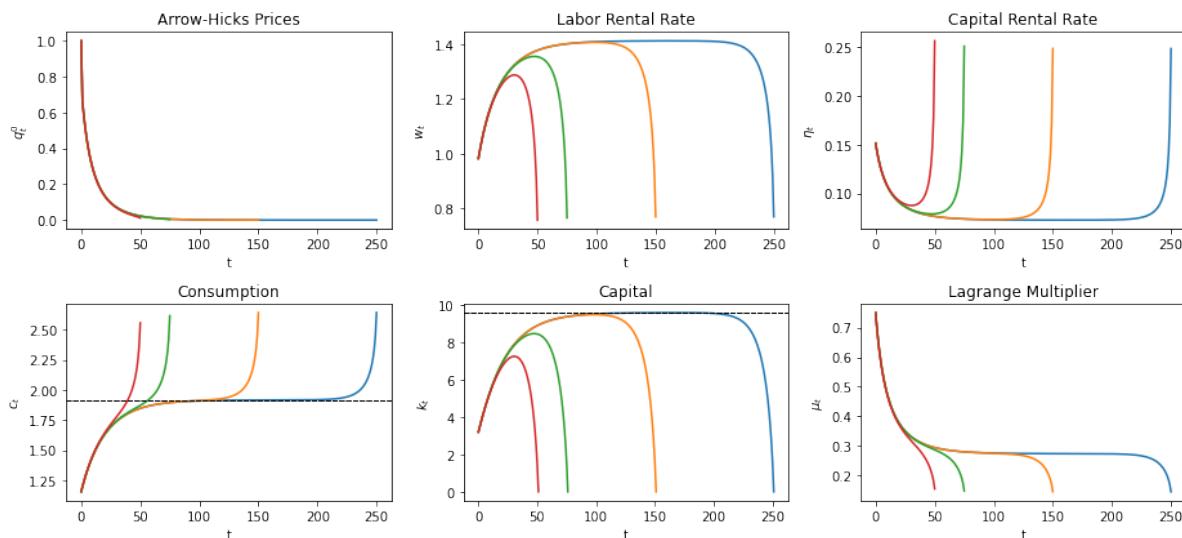
fix, axs = plt.subplots(2, 3, figsize=(13, 6))
titles = ['Arrow-Hicks Prices', 'Labor Rental Rate', 'Capital Rental Rate',
          'Consumption', 'Capital', 'Lagrange Multiplier']
ylabes = ['$q_t^0$', '$w_t$', '$\eta_t$', '$c_t$', '$k_t$', '$\mu_t$']

for T in T_arr:
    c_path, k_path = bisection(pp, 0.3, k_ss/3, T, verbose=False)
    μ_path = pp.u_prime(c_path)

    q_path = q(pp, c_path)
    w_path = w(pp, k_path)[:-1]
    η_path = η(pp, k_path)[:-1]
    paths = [q_path, w_path, η_path, c_path, k_path, μ_path]

    for i, ax in enumerate(axs.flatten()):
        ax.plot(paths[i])
        ax.set(title=titles[i], ylabel=ylabes[i], xlabel='t')
        if titles[i] == 'Capital':
            ax.axhline(k_ss, lw=1, ls='--', c='k')
        if titles[i] == 'Consumption':
            ax.axhline(c_ss, lw=1, ls='--', c='k')

plt.tight_layout()
plt.show()
    
```



## Varying Curvature

Now we see how our results change if we keep  $T$  constant, but allow the curvature parameter,  $\gamma$  to vary, starting with  $K_0$  below the steady state.

We plot the results for  $T = 150$

```

T = 150
Y_arr = [1.1, 4, 6, 8]

fix, axs = plt.subplots(2, 3, figsize=(13, 6))

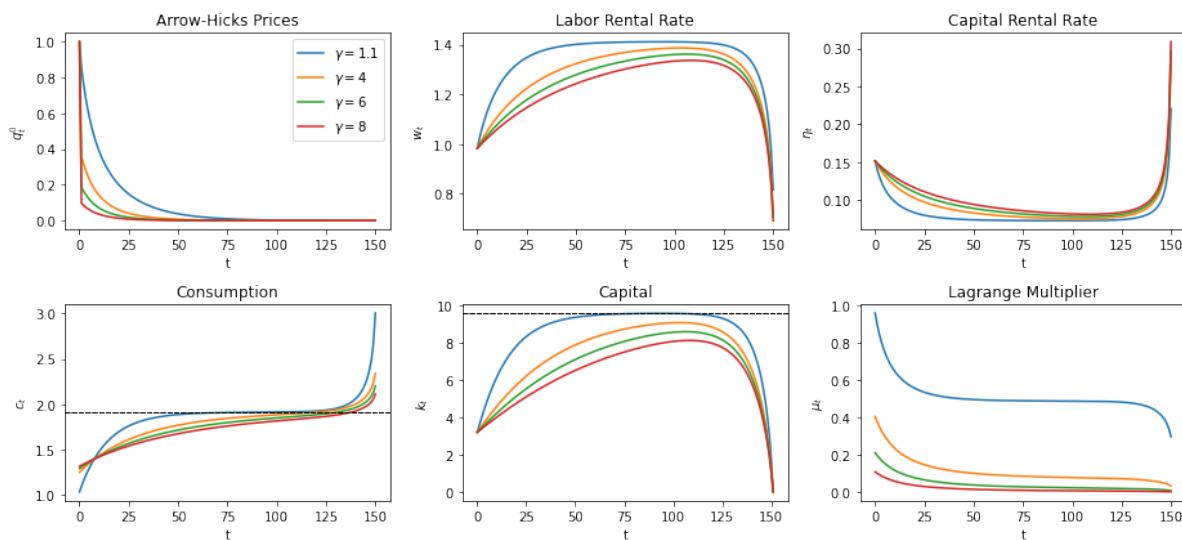
for Y in Y_arr:
    pp_Y = PlanningProblem(y=Y)
    c_path, k_path = bisection(pp_Y, 0.3, k_ss/3, T, verbose=False)
    u_path = pp_Y.u_prime(c_path)

    q_path = q(pp_Y, c_path)
    w_path = w(pp_Y, k_path)[:-1]
    n_path = n(pp_Y, k_path)[:-1]
    paths = [q_path, w_path, n_path, c_path, k_path, u_path]

    for i, ax in enumerate(axs.flatten()):
        ax.plot(paths[i], label=f'$\gamma = {Y}$')
        ax.set(title=titles[i], ylabel=ylabels[i], xlabel='t')
        if titles[i] == 'Capital':
            ax.axhline(k_ss, lw=1, ls='--', c='k')
        if titles[i] == 'Consumption':
            ax.axhline(c_ss, lw=1, ls='--', c='k')

axs[0, 0].legend()
plt.tight_layout()
plt.show()

```



Adjusting  $\gamma$  means adjusting how much individuals prefer to smooth consumption.

Higher  $\gamma$  means individuals prefer to smooth more resulting in slower adjustments to the steady state allocations.

Vice-versa for lower  $\gamma$ .

## 30.8 Yield Curves and Hicks-Arrow Prices

We return to Hicks-Arrow prices and calculate how they are related to **yields** on loans of alternative maturities.

This will let us plot a **yield curve** that graphs yields on bonds of maturities  $j = 1, 2, \dots$  against  $j = 1, 2, \dots$

The formulas we want are:

A **yield to maturity** on a loan made at time  $t_0$  that matures at time  $t > t_0$

$$r_{t_0,t} = -\frac{\log q_t^{t_0}}{t - t_0}$$

A Hicks-Arrow price for a base-year  $t_0 \leq t$

$$q_t^{t_0} = \beta^{t-t_0} \frac{u'(c_t)}{u'(c_{t_0})} = \beta^{t-t_0} \frac{c_t^{-\gamma}}{c_{t_0}^{-\gamma}}$$

We redefine our function for  $q$  to allow arbitrary base years, and define a new function for  $r$ , then plot both.

We begin by continuing to assume that  $t_0 = 0$  and plot things for different maturities  $t = T$ , with  $K_0$  below the steady state

```
@njit
def q_generic(pp, t0, c_path):
    # simplify notations
    β = pp.β
    u_prime = pp.u_prime

    T = len(c_path) - 1
    q_path = np.zeros(T+1-t0)
    q_path[0] = 1
    for t in range(t0+1, T+1):
        q_path[t-t0] = β ** (t-t0) * u_prime(c_path[t]) / u_prime(c_path[t0])
    return q_path

@njit
def r(pp, t0, q_path):
    '''Yield to maturity'''
    r_path = - np.log(q_path[1:]) / np.arange(1, len(q_path))
    return r_path

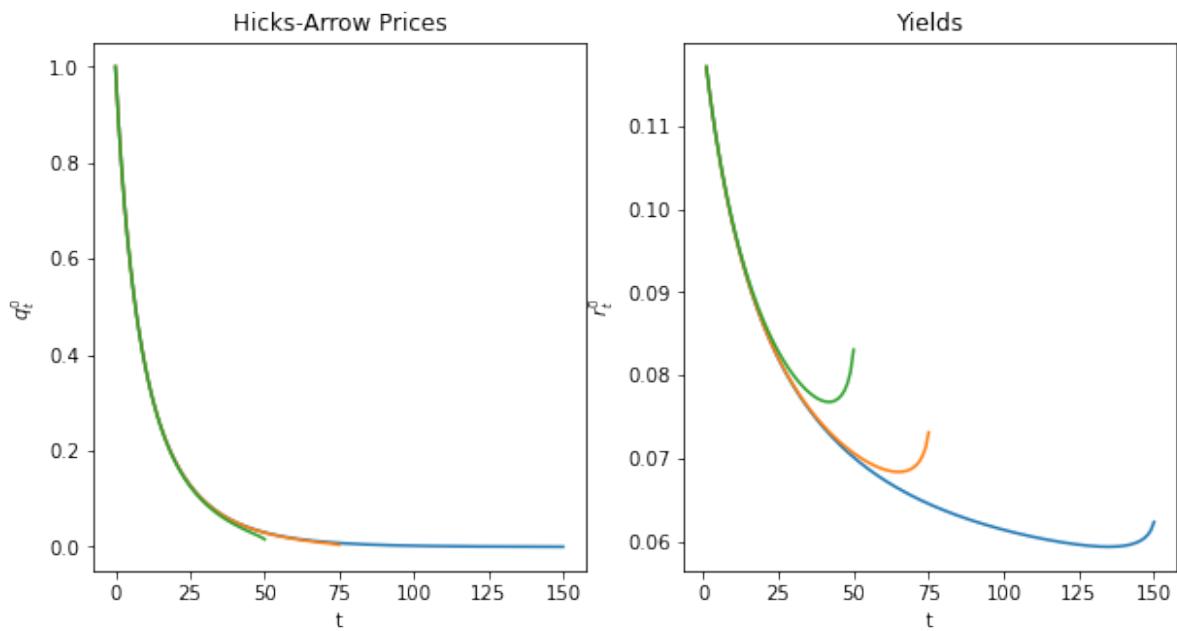
def plot_yield_curves(pp, t0, c0, k0, T_arr):
    fig, axs = plt.subplots(1, 2, figsize=(10, 5))

    for T in T_arr:
        c_path, k_path = bisection(pp, c0, k0, T, verbose=False)
        q_path = q_generic(pp, t0, c_path)
        r_path = r(pp, t0, q_path)

        axs[0].plot(range(t0, T+1), q_path)
        axs[0].set(xlabel='t', ylabel='$q_{t^0}$', title='Hicks-Arrow Prices')

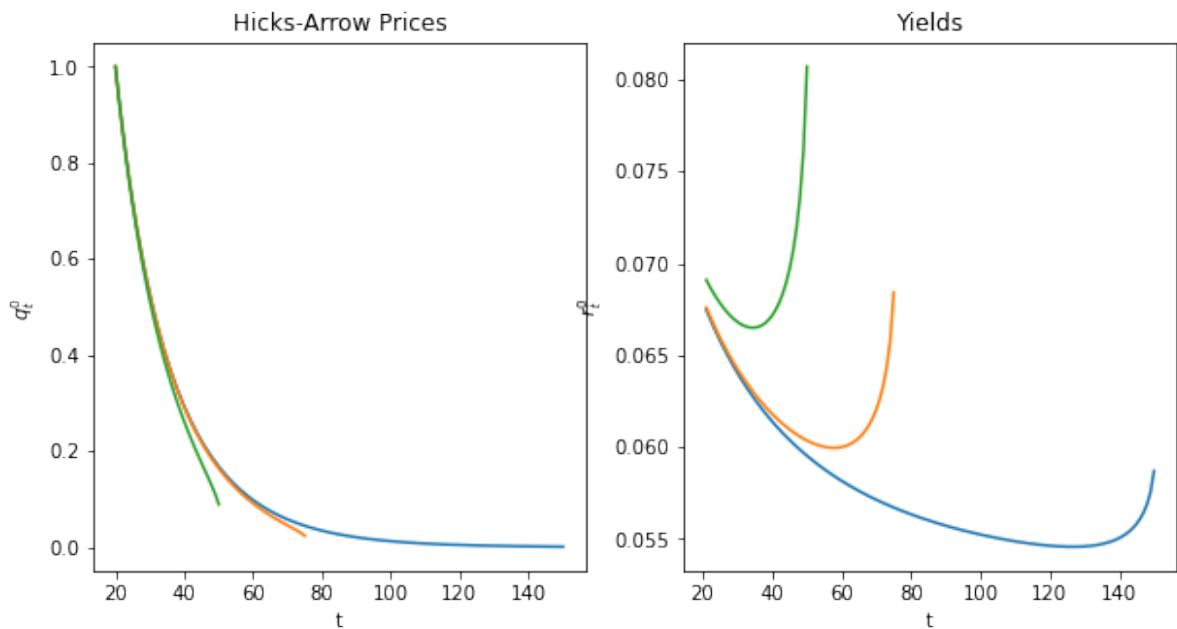
        axs[1].plot(range(t0+1, T+1), r_path)
        axs[1].set(xlabel='t', ylabel='$r_{t^0}$', title='Yields')
```

```
T_arr = [150, 75, 50]
plot_yield_curves(pp, 0, 0.3, k_ss/3, T_arr)
```



Now we plot when  $t_0 = 20$

```
plot_yield_curves(pp, 20, 0.3, k_ss/3, T_arr)
```



We aim to have more to say about the term structure of interest rates in a planned lecture on the topic.



## **Part IV**

# **Search**



## JOB SEARCH I: THE MCCALL SEARCH MODEL

### Contents

- *Job Search I: The McCall Search Model*
  - *Overview*
  - *The McCall Model*
  - *Computing the Optimal Policy: Take 1*
  - *Computing the Optimal Policy: Take 2*
  - *Exercises*
  - *Solutions*

“Questioning a McCall worker is like having a conversation with an out-of-work friend: ‘Maybe you are setting your sights too high’, or ‘Why did you quit your old job before you had a new one lined up?’ This is real social science: an attempt to model, to understand, human behavior by visualizing the situation people find themselves in, the options they face and the pros and cons as they themselves see them.” – Robert E. Lucas, Jr.

In addition to what’s in Anaconda, this lecture will need the following libraries:

```
!conda install -y quantecon
```

### 31.1 Overview

The McCall search model [McC70] helped transform economists’ way of thinking about labor markets.

To clarify vague notions such as “involuntary” unemployment, McCall modeled the decision problem of unemployed agents directly, in terms of factors such as

- current and likely future wages
- impatience
- unemployment compensation

To solve the decision problem he used dynamic programming.

Here we set up McCall’s model and adopt the same solution method.

As we'll see, McCall's model is not only interesting in its own right but also an excellent vehicle for learning dynamic programming.

Let's start with some imports:

```
%matplotlib inline
import matplotlib.pyplot as plt
plt.rcParams["figure.figsize"] = (11, 5) #set default figure size
import numpy as np
from numba import jit, float64
from numba.experimental import jitclass
import quantecon as qe
from quantecon.distributions import BetaBinomial
```

## 31.2 The McCall Model

An unemployed agent receives in each period a job offer at wage  $w_t$ .

The wage offer is a nonnegative function of some underlying state:

$$w_t = w(s_t) \quad \text{where } s_t \in \mathbb{S}$$

Here you should think of state process  $\{s_t\}$  as some underlying, unspecified random factor that impacts on wages.

(Introducing an exogenous stochastic state process is a standard way for economists to inject randomness into their models.)

In this lecture, we adopt the following simple environment:

- $\{s_t\}$  is IID, with  $q(s)$  being the probability of observing state  $s$  in  $\mathbb{S}$  at each point in time, and
- the agent observes  $s_t$  at the start of  $t$  and hence knows  $w_t = w(s_t)$ ,
- the set  $\mathbb{S}$  is finite.

(In later lectures, we will relax all of these assumptions.)

At time  $t$ , our agent has two choices:

1. Accept the offer and work permanently at constant wage  $w_t$ .
2. Reject the offer, receive unemployment compensation  $c$ , and reconsider next period.

The agent is infinitely lived and aims to maximize the expected discounted sum of earnings

$$\mathbb{E} \sum_{t=0}^{\infty} \beta^t y_t$$

The constant  $\beta$  lies in  $(0, 1)$  and is called a **discount factor**.

The smaller is  $\beta$ , the more the agent discounts future utility relative to current utility.

The variable  $y_t$  is income, equal to

- his/her wage  $w_t$  when employed
- unemployment compensation  $c$  when unemployed

The agent is assumed to know that  $\{s_t\}$  is IID with common distribution  $q$  and can use this when computing expectations.

### 31.2.1 A Trade-Off

The worker faces a trade-off:

- Waiting too long for a good offer is costly, since the future is discounted.
- Accepting too early is costly, since better offers might arrive in the future.

To decide optimally in the face of this trade-off, we use dynamic programming.

Dynamic programming can be thought of as a two-step procedure that

1. first assigns values to “states” and
2. then deduces optimal actions given those values

We'll go through these steps in turn.

### 31.2.2 The Value Function

In order to optimally trade-off current and future rewards, we need to think about two things:

1. the current payoffs we get from different choices
2. the different states that those choices will lead to in next period (in this case, either employment or unemployment)

To weigh these two aspects of the decision problem, we need to assign *values* to states.

To this end, let  $v^*(s)$  be the total lifetime *value* accruing to an unemployed worker who enters the current period unemployed when the state is  $s \in \mathbb{S}$ .

In particular, the agent has wage offer  $w(s)$  in hand.

More precisely,  $v^*(s)$  denotes the value of the objective function (32.1) when an agent in this situation makes *optimal* decisions now and at all future points in time.

Of course  $v^*(s)$  is not trivial to calculate because we don't yet know what decisions are optimal and what aren't!

But think of  $v^*$  as a function that assigns to each possible state  $s$  the maximal lifetime value that can be obtained with that offer in hand.

A crucial observation is that this function  $v^*$  must satisfy the recursion

$$v^*(s) = \max \left\{ \frac{w(s)}{1-\beta}, c + \beta \sum_{s' \in \mathbb{S}} v^*(s') q(s') \right\} \quad (31.1)$$

for every possible  $s$  in  $\mathbb{S}$ .

This important equation is a version of the **Bellman equation**, which is ubiquitous in economic dynamics and other fields involving planning over time.

The intuition behind it is as follows:

- the first term inside the max operation is the lifetime payoff from accepting current offer, since

$$\frac{w(s)}{1-\beta} = w(s) + \beta w(s) + \beta^2 w(s) + \dots$$

- the second term inside the max operation is the **continuation value**, which is the lifetime payoff from rejecting the current offer and then behaving optimally in all subsequent periods

If we optimize and pick the best of these two options, we obtain maximal lifetime value from today, given current state  $s$ .

But this is precisely  $v^*(s)$ , which is the l.h.s. of (31.1).

### 31.2.3 The Optimal Policy

Suppose for now that we are able to solve (31.1) for the unknown function  $v^*$ .

Once we have this function in hand we can behave optimally (i.e., make the right choice between accept and reject).

All we have to do is select the maximal choice on the r.h.s. of (31.1).

The optimal action is best thought of as a **policy**, which is, in general, a map from states to actions.

Given *any*  $s$ , we can read off the corresponding best choice (accept or reject) by picking the max on the r.h.s. of (31.1).

Thus, we have a map from  $\mathbb{R}$  to  $\{0, 1\}$ , with 1 meaning accept and 0 meaning reject.

We can write the policy as follows

$$\sigma(s) := \mathbf{1} \left\{ \frac{w(s)}{1 - \beta} \geq c + \beta \sum_{s' \in \mathbb{S}} v^*(s') q(s') \right\}$$

Here  $\mathbf{1}\{P\} = 1$  if statement  $P$  is true and equals 0 otherwise.

We can also write this as

$$\sigma(s) := \mathbf{1}\{w(s) \geq \bar{w}\}$$

where

$$\bar{w} := (1 - \beta) \left\{ c + \beta \sum_{s'} v^*(s') q(s') \right\} \quad (31.2)$$

Here  $\bar{w}$  (called the *reservation wage*) is a constant depending on  $\beta$ ,  $c$  and the wage distribution.

The agent should accept if and only if the current wage offer exceeds the reservation wage.

In view of (31.2), we can compute this reservation wage if we can compute the value function.

## 31.3 Computing the Optimal Policy: Take 1

To put the above ideas into action, we need to compute the value function at each possible state  $s \in \mathbb{S}$ .

Let's suppose that  $\mathbb{S} = \{1, \dots, n\}$ .

The value function is then represented by the vector  $v^* = (v^*(i))_{i=1}^n$ .

In view of (31.1), this vector satisfies the nonlinear system of equations

$$v^*(i) = \max \left\{ \frac{w(i)}{1 - \beta}, c + \beta \sum_{1 \leq j \leq n} v^*(j) q(j) \right\} \quad \text{for } i = 1, \dots, n \quad (31.3)$$

### 31.3.1 The Algorithm

To compute this vector, we use successive approximations:

Step 1: pick an arbitrary initial guess  $v \in \mathbb{R}^n$ .

Step 2: compute a new vector  $v' \in \mathbb{R}^n$  via

$$v'(i) = \max \left\{ \frac{w(i)}{1 - \beta}, c + \beta \sum_{1 \leq j \leq n} v(j) q(j) \right\} \quad \text{for } i = 1, \dots, n \quad (31.4)$$

Step 3: calculate a measure of the deviation between  $v$  and  $v'$ , such as  $\max_i |v(i) - v'(i)|$ .

Step 4: if the deviation is larger than some fixed tolerance, set  $v = v'$  and go to step 2, else continue.

Step 5: return  $v$ .

For small tolerance, the returned function  $v$  is a close approximation to the value function  $v^*$ .

The theory below elaborates on this point.

### 31.3.2 The Fixed Point Theory

What's the mathematics behind these ideas?

First, one defines a mapping  $T$  from  $\mathbb{R}^n$  to itself via

$$(Tv)(i) = \max \left\{ \frac{w(i)}{1-\beta}, c + \beta \sum_{1 \leq j \leq n} v(j)q(j) \right\} \quad \text{for } i = 1, \dots, n \quad (31.5)$$

(A new vector  $Tv$  is obtained from given vector  $v$  by evaluating the r.h.s. at each  $i$ .)

The element  $v_k$  in the sequence  $\{v_k\}$  of successive approximations corresponds to  $T^k v$ .

- This is  $T$  applied  $k$  times, starting at the initial guess  $v$

One can show that the conditions of the [Banach fixed point theorem](#) are satisfied by  $T$  on  $\mathbb{R}^n$ .

One implication is that  $T$  has a unique fixed point in  $\mathbb{R}^n$ .

- That is, a unique vector  $\bar{v}$  such that  $T\bar{v} = \bar{v}$ .

Moreover, it's immediate from the definition of  $T$  that this fixed point is  $v^*$ .

A second implication of the Banach contraction mapping theorem is that  $\{T^k v\}$  converges to the fixed point  $v^*$  regardless of  $v$ .

### 31.3.3 Implementation

Our default for  $q$ , the distribution of the state process, will be [Beta-binomial](#).

```
n, a, b = 50, 200, 100
q_default = BetaBinomial(n, a, b).pdf()      # default parameters
                                                # default choice of q
```

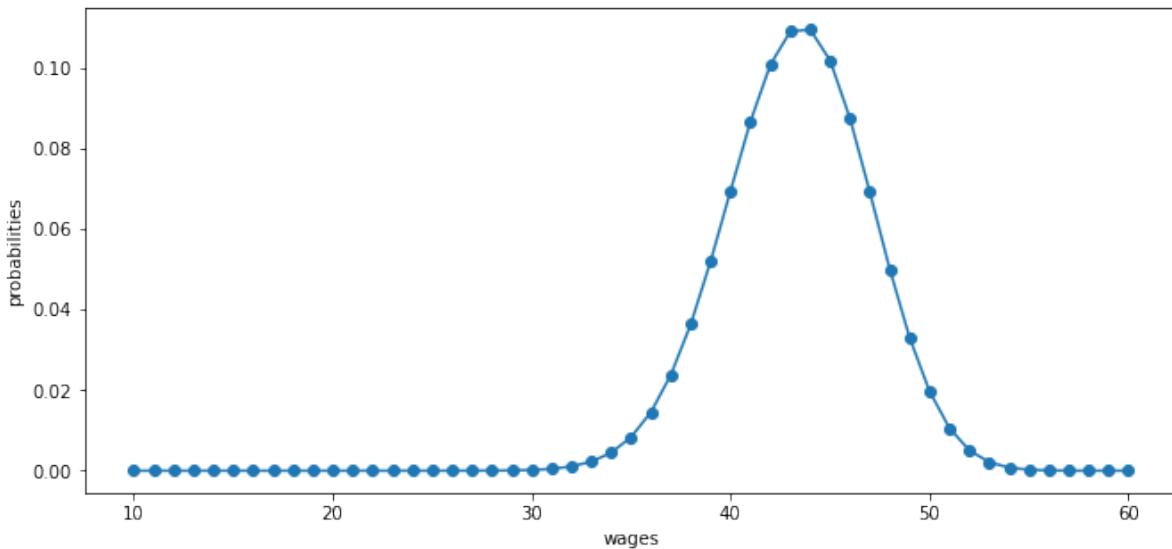
Our default set of values for wages will be

```
w_min, w_max = 10, 60
w_default = np.linspace(w_min, w_max, n+1)
```

Here's a plot of the probabilities of different wage outcomes:

```
fig, ax = plt.subplots()
ax.plot(w_default, q_default, '-o', label='\$q(w(i))\$')
ax.set_xlabel('wages')
ax.set_ylabel('probabilities')

plt.show()
```



We are going to use Numba to accelerate our code.

- See, in particular, the discussion of `@jitclass` in our lecture on Numba.

The following helps Numba by providing some type

```
mccall_data = [
    ('c', float64),           # unemployment compensation
    ('β', float64),           # discount factor
    ('w', float64[:]),        # array of wage values, w[i] = wage at state i
    ('q', float64[:])         # array of probabilities
]
```

Here's a class that stores the data and computes the values of state-action pairs, i.e. the value in the maximum bracket on the right hand side of the Bellman equation (31.4), given the current state and an arbitrary feasible action.

Default parameter values are embedded in the class.

```
@jitclass(mccall_data)
class McCallModel:

    def __init__(self, c=25, β=0.99, w=w_default, q=q_default):

        self.c, self.β = c, β
        self.w, self.q = w_default, q_default

    def state_action_values(self, i, v):
        """
        The values of state-action pairs.
        """
        # Simplify names
        c, β, w, q = self.c, self.β, self.w, self.q
        # Evaluate value for each state-action pair
        # Consider action = accept or reject the current offer
        accept = w[i] / (1 - β)
        reject = c + β * np.sum(v * q)

        return np.array([accept, reject])
```

Based on these defaults, let's try plotting the first few approximate value functions in the sequence  $\{T^k v\}$ .

We will start from guess  $v$  given by  $v(i) = w(i)/(1 - \beta)$ , which is the value of accepting at every given wage.

Here's a function to implement this:

```
def plot_value_function_seq(mcm, ax, num_plots=6):
    """
    Plot a sequence of value functions.

    * mcm is an instance of McCallModel
    * ax is an axes object that implements a plot method.

    """

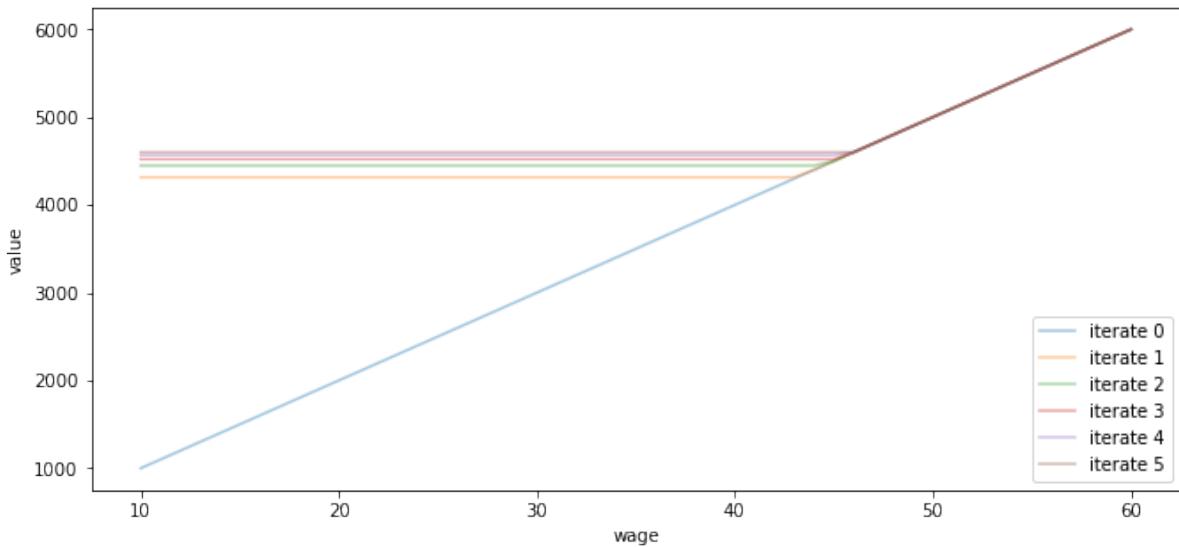
    n = len(mcm.w)
    v = mcm.w / (1 - mcm.beta)
    v_next = np.empty_like(v)
    for i in range(num_plots):
        ax.plot(mcm.w, v, '-', alpha=0.4, label=f"iterate {i}")
        # Update guess
        for i in range(n):
            v_next[i] = np.max(mcm.state_action_values(i, v))
        v[:] = v_next # copy contents into v

    ax.legend(loc='lower right')
```

Now let's create an instance of `McCallModel` and call the function:

```
mcm = McCallModel()

fig, ax = plt.subplots()
ax.set_xlabel('wage')
ax.set_ylabel('value')
plot_value_function_seq(mcm, ax)
plt.show()
```



You can see that convergence is occurring: successive iterates are getting closer together.

Here's a more serious iteration effort to compute the limit, which continues until measured deviation between successive iterates is below tol.

Once we obtain a good approximation to the limit, we will use it to calculate the reservation wage.

We'll be using JIT compilation via Numba to turbocharge our loops.

```
@jit(nopython=True)
def compute_reservation_wage(mcm,
                             max_iter=500,
                             tol=1e-6):

    # Simplify names
    c, β, w, q = mcm.c, mcm.β, mcm.w, mcm.q

    # == First compute the value function == #

    n = len(w)
    v = w / (1 - β)           # initial guess
    v_next = np.empty_like(v)
    i = 0
    error = tol + 1
    while i < max_iter and error > tol:

        for i in range(n):
            v_next[i] = np.max(mcm.state_action_values(i, v))

        error = np.max(np.abs(v_next - v))
        i += 1

        v[:] = v_next    # copy contents into v

    # == Now compute the reservation wage == #

    return (1 - β) * (c + β * np.sum(v * q))
```

The next line computes the reservation wage at the default parameters

```
compute_reservation_wage(mcm)
```

```
47.316499710024964
```

### 31.3.4 Comparative Statics

Now we know how to compute the reservation wage, let's see how it varies with parameters.

In particular, let's look at what happens when we change  $\beta$  and  $c$ .

```
grid_size = 25
R = np.empty((grid_size, grid_size))

c_vals = np.linspace(10.0, 30.0, grid_size)
β_vals = np.linspace(0.9, 0.99, grid_size)

for i, c in enumerate(c_vals):
```

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```

for j, β in enumerate(β_vals):
    mcm = McCallModel(c=c, β=β)
    R[i, j] = compute_reservation_wage(mcm)

```

```

fig, ax = plt.subplots()

cs1 = ax.contourf(c_vals, β_vals, R.T, alpha=0.75)
ctr1 = ax.contour(c_vals, β_vals, R.T)

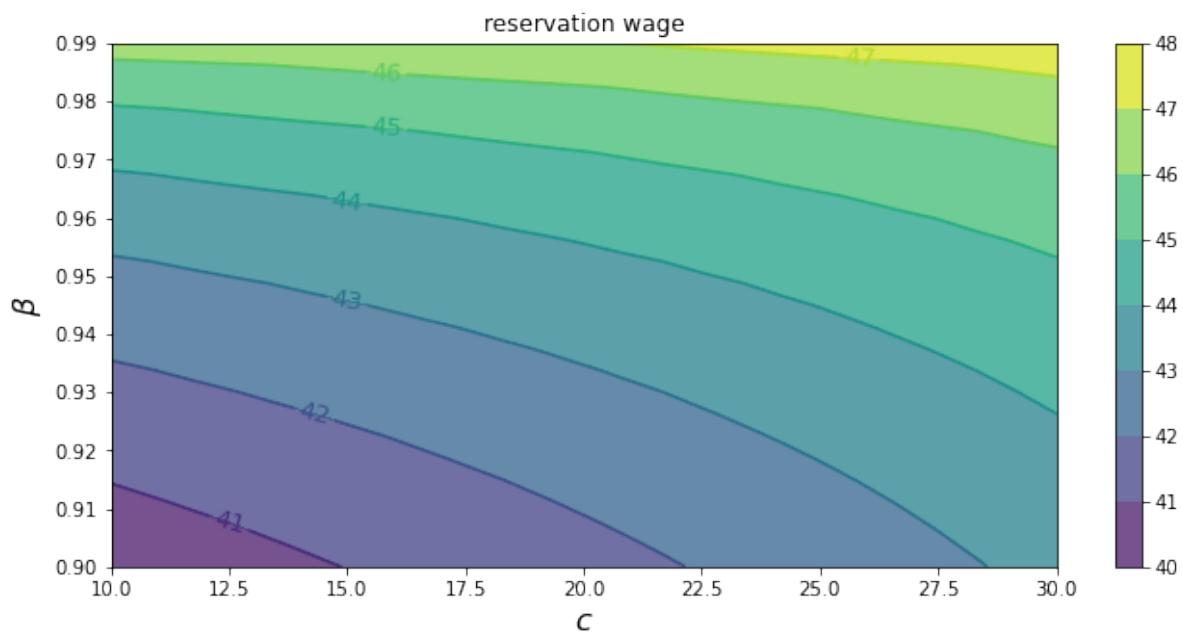
plt.clabel(ctr1, inline=1, fontsize=13)
plt.colorbar(cs1, ax=ax)

ax.set_title("reservation wage")
ax.set_xlabel("$c$", fontsize=16)
ax.set_ylabel("$\beta$", fontsize=16)

ax.ticklabel_format(useOffset=False)

plt.show()

```



As expected, the reservation wage increases both with patience and with unemployment compensation.

## 31.4 Computing the Optimal Policy: Take 2

The approach to dynamic programming just described is very standard and broadly applicable.

For this particular problem, there's also an easier way, which circumvents the need to compute the value function.

Let  $h$  denote the continuation value:

$$h = c + \beta \sum_{s'} v^*(s') q(s') \quad (31.6)$$

The Bellman equation can now be written as

$$v^*(s') = \max \left\{ \frac{w(s')}{1 - \beta}, h \right\}$$

Substituting this last equation into (31.6) gives

$$h = c + \beta \sum_{s' \in S} \max \left\{ \frac{w(s')}{1 - \beta}, h \right\} q(s') \quad (31.7)$$

This is a nonlinear equation that we can solve for  $h$ .

As before, we will use successive approximations:

Step 1: pick an initial guess  $h$ .

Step 2: compute the update  $h'$  via

$$h' = c + \beta \sum_{s' \in S} \max \left\{ \frac{w(s')}{1 - \beta}, h \right\} q(s') \quad (31.8)$$

Step 3: calculate the deviation  $|h - h'|$ .

Step 4: if the deviation is larger than some fixed tolerance, set  $h = h'$  and go to step 2, else return  $h$ .

Once again, one can use the Banach contraction mapping theorem to show that this process always converges.

The big difference here, however, is that we're iterating on a single number, rather than an  $n$ -vector.

Here's an implementation:

```
@jit(nopython=True)
def compute_reservation_wage_two(mcm,
                                  max_iter=500,
                                  tol=1e-5):

    # Simplify names
    c, β, w, q = mcm.c, mcm.β, mcm.w, mcm.q

    # == First compute h == #

    h = np.sum(w * q) / (1 - β)
    i = 0
    error = tol + 1
    while i < max_iter and error > tol:

        s = np.maximum(w / (1 - β), h)
        h_next = c + β * np.sum(s * q)

        error = abs(h - h_next)
        h = h_next
        i += 1
```

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```

error = np.abs(h_next - h)
i += 1

h = h_next

# == Now compute the reservation wage == #

return (1 - β) * h

```

You can use this code to solve the exercise below.

## 31.5 Exercises

### 31.5.1 Exercise 1

Compute the average duration of unemployment when  $\beta = 0.99$  and  $c$  takes the following values

```
c_vals = np.linspace(10, 40, 25)
```

That is, start the agent off as unemployed, compute their reservation wage given the parameters, and then simulate to see how long it takes to accept.

Repeat a large number of times and take the average.

Plot mean unemployment duration as a function of  $c$  in `c_vals`.

### 31.5.2 Exercise 2

The purpose of this exercise is to show how to replace the discrete wage offer distribution used above with a continuous distribution.

This is a significant topic because many convenient distributions are continuous (i.e., have a density).

Fortunately, the theory changes little in our simple model.

Recall that  $h$  in (31.6) denotes the value of not accepting a job in this period but then behaving optimally in all subsequent periods:

To shift to a continuous offer distribution, we can replace (31.6) by

$$h = c + \beta \int v^*(s') q(s') ds'. \quad (31.9)$$

Equation (31.7) becomes

$$h = c + \beta \int \max \left\{ \frac{w(s')}{1-\beta}, h \right\} q(s') ds' \quad (31.10)$$

The aim is to solve this nonlinear equation by iteration, and from it obtain the reservation wage.

Try to carry this out, setting

- the state sequence  $\{s_t\}$  to be IID and standard normal and
- the wage function to be  $w(s) = \exp(\mu + \sigma s)$ .

You will need to implement a new version of the `McCallModel` class that assumes a lognormal wage distribution. Calculate the integral by Monte Carlo, by averaging over a large number of wage draws. For default parameters, use  $c=25$ ,  $\beta=0.99$ ,  $\sigma=0.5$ ,  $\mu=2.5$ . Once your code is working, investigate how the reservation wage changes with  $c$  and  $\beta$ .

## 31.6 Solutions

### 31.6.1 Exercise 1

Here's one solution

```

cdf = np.cumsum(q_default)

@jit(nopython=True)
def compute_stopping_time(w_bar, seed=1234):

    np.random.seed(seed)
    t = 1
    while True:
        # Generate a wage draw
        w = w_default[qe.random.draw(cdf)]
        # Stop when the draw is above the reservation wage
        if w >= w_bar:
            stopping_time = t
            break
        else:
            t += 1
    return stopping_time

@jit(nopython=True)
def compute_mean_stopping_time(w_bar, num_reps=100000):
    obs = np.empty(num_reps)
    for i in range(num_reps):
        obs[i] = compute_stopping_time(w_bar, seed=i)
    return obs.mean()

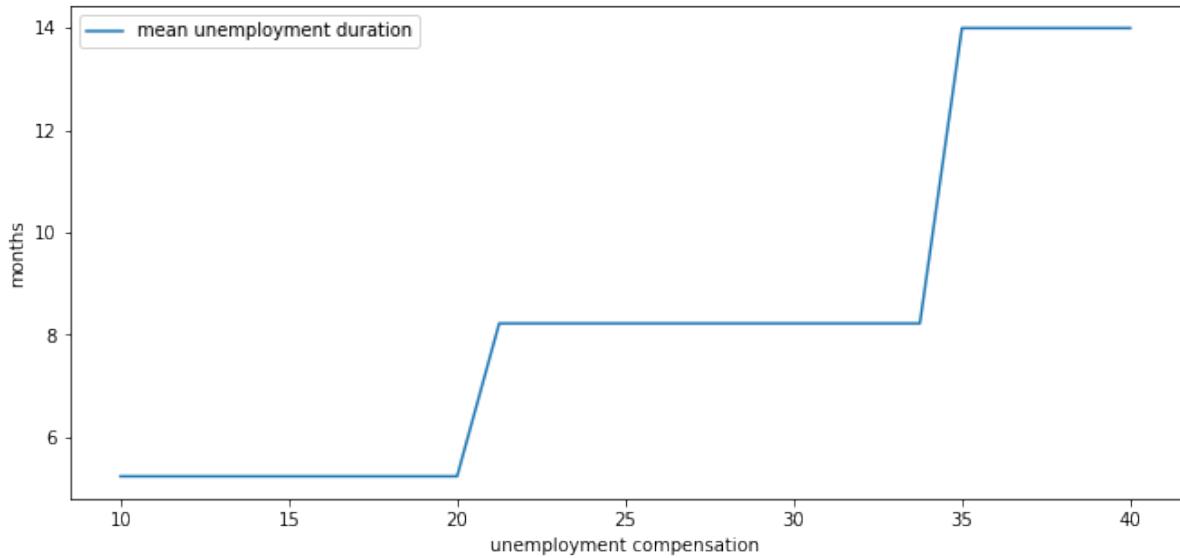
c_vals = np.linspace(10, 40, 25)
stop_times = np.empty_like(c_vals)
for i, c in enumerate(c_vals):
    mcm = McCallModel(c=c)
    w_bar = compute_reservation_wage_two(mcm)
    stop_times[i] = compute_mean_stopping_time(w_bar)

fig, ax = plt.subplots()

ax.plot(c_vals, stop_times, label="mean unemployment duration")
ax.set(xlabel="unemployment compensation", ylabel="months")
ax.legend()

plt.show()

```



### 31.6.2 Exercise 2

```
mccall_data_continuous = [
    ('c', float64),                      # unemployment compensation
    ('β', float64),                      # discount factor
    ('σ', float64),                      # scale parameter in lognormal distribution
    ('μ', float64),                      # location parameter in lognormal distribution
    ('w_draws', float64[:])              # draws of wages for Monte Carlo
]

@jitclass(mccall_data_continuous)
class McCallModelContinuous:

    def __init__(self, c=25, β=0.99, σ=0.5, μ=2.5, mc_size=1000):
        self.c, self.β, self.σ, self.μ = c, β, σ, μ

        # Draw and store shocks
        np.random.seed(1234)
        s = np.random.randn(mc_size)
        self.w_draws = np.exp(μ + σ * s)

    @jit(nopython=True)
    def compute_reservation_wage_continuous(mcmc, max_iter=500, tol=1e-5):
        c, β, σ, μ, w_draws = mcmc.c, mcmc.β, mcmc.σ, mcmc.μ, mcmc.w_draws

        h = np.mean(w_draws) / (1 - β)  # initial guess
        i = 0
        error = tol + 1
        while i < max_iter and error > tol:

            integral = np.mean(np.maximum(w_draws / (1 - β), h))
            h_next = c + β * integral
            error = abs(h - h_next)
            h = h_next
            i += 1
```

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```

    error = np.abs(h_next - h)
    i += 1

    h = h_next

    # == Now compute the reservation wage == #

    return (1 - β) * h

```

Now we investigate how the reservation wage changes with  $c$  and  $\beta$ .

We will do this using a contour plot.

```

grid_size = 25
R = np.empty((grid_size, grid_size))

c_vals = np.linspace(10.0, 30.0, grid_size)
β_vals = np.linspace(0.9, 0.99, grid_size)

for i, c in enumerate(c_vals):
    for j, β in enumerate(β_vals):
        mcmc = McCallModelContinuous(c=c, β=β)
        R[i, j] = compute_reservation_wage_continuous(mcmc)

```

```

fig, ax = plt.subplots()

cs1 = ax.contourf(c_vals, β_vals, R.T, alpha=0.75)
ctr1 = ax.contour(c_vals, β_vals, R.T)

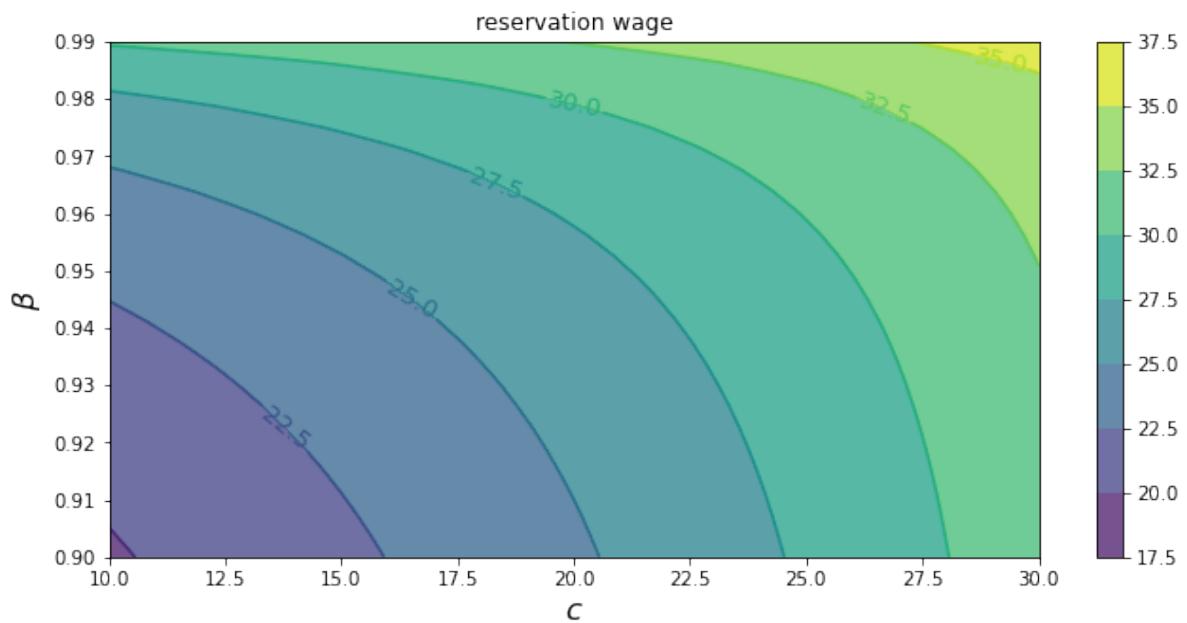
plt.clabel(ctr1, inline=1, fontsize=13)
plt.colorbar(cs1, ax=ax)

ax.set_title("reservation wage")
ax.set_xlabel("$c$", fontsize=16)
ax.set_ylabel("$\beta$", fontsize=16)

ax.ticklabel_format(useOffset=False)

plt.show()

```





## JOB SEARCH II: SEARCH AND SEPARATION

### Contents

- *Job Search II: Search and Separation*
  - *Overview*
  - *The Model*
  - *Solving the Model*
  - *Implementation*
  - *Impact of Parameters*
  - *Exercises*
  - *Solutions*

In addition to what's in Anaconda, this lecture will need the following libraries:

```
!conda install -y quantecon
```

### 32.1 Overview

Previously [we looked](#) at the McCall job search model [McC70] as a way of understanding unemployment and worker decisions.

One unrealistic feature of the model is that every job is permanent.

In this lecture, we extend the McCall model by introducing job separation.

Once separation enters the picture, the agent comes to view

- the loss of a job as a capital loss, and
- a spell of unemployment as an *investment* in searching for an acceptable job

The other minor addition is that a utility function will be included to make worker preferences slightly more sophisticated.

We'll need the following imports

```
%matplotlib inline
import matplotlib.pyplot as plt
plt.rcParams["figure.figsize"] = (11, 5) #set default figure size
```

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```
import numpy as np
from numba import njit, float64
from numba.experimental import jitclass
from quantecon.distributions import BetaBinomial
```

## 32.2 The Model

The model is similar to the *baseline McCall job search model*.

It concerns the life of an infinitely lived worker and

- the opportunities he or she (let's say he to save one character) has to work at different wages
- exogenous events that destroy his current job
- his decision making process while unemployed

The worker can be in one of two states: employed or unemployed.

He wants to maximize

$$\mathbb{E} \sum_{t=0}^{\infty} \beta^t u(y_t) \quad (32.1)$$

At this stage the only difference from the *baseline model* is that we've added some flexibility to preferences by introducing a utility function  $u$ .

It satisfies  $u' > 0$  and  $u'' < 0$ .

### 32.2.1 The Wage Process

For now we will drop the separation of state process and wage process that we maintained for the *baseline model*.

In particular, we simply suppose that wage offers  $\{w_t\}$  are IID with common distribution  $q$ .

The set of possible wage values is denoted by  $\mathbb{W}$ .

(Later we will go back to having a separate state process  $\{s_t\}$  driving random outcomes, since this formulation is usually convenient in more sophisticated models.)

### 32.2.2 Timing and Decisions

At the start of each period, the agent can be either

- unemployed or
- employed at some existing wage level  $w_e$ .

At the start of a given period, the current wage offer  $w_t$  is observed.

If currently *employed*, the worker

1. receives utility  $u(w_e)$  and
2. is fired with some (small) probability  $\alpha$ .

If currently *unemployed*, the worker either accepts or rejects the current offer  $w_t$ .

If he accepts, then he begins work immediately at wage  $w_t$ .

If he rejects, then he receives unemployment compensation  $c$ .

The process then repeats.

(Note: we do not allow for job search while employed—this topic is taken up in a [later lecture](#).)

## 32.3 Solving the Model

We drop time subscripts in what follows and primes denote next period values.

Let

- $v(w_e)$  be total lifetime value accruing to a worker who enters the current period *employed* with existing wage  $w_e$
- $h(w)$  be total lifetime value accruing to a worker who enters the current period *unemployed* and receives wage offer  $w$ .

Here *value* means the value of the objective function (32.1) when the worker makes optimal decisions at all future points in time.

Our first aim is to obtain these functions.

### 32.3.1 The Bellman Equations

Suppose for now that the worker can calculate the functions  $v$  and  $h$  and use them in his decision making.

Then  $v$  and  $h$  should satisfy

$$v(w_e) = u(w_e) + \beta \left[ (1 - \alpha)v(w_e) + \alpha \sum_{w' \in \mathbb{W}} h(w')q(w') \right] \quad (32.2)$$

and

$$h(w) = \max \left\{ v(w), u(c) + \beta \sum_{w' \in \mathbb{W}} h(w')q(w') \right\} \quad (32.3)$$

Equation (32.2) expresses the value of being employed at wage  $w_e$  in terms of

- current reward  $u(w_e)$  plus
- discounted expected reward tomorrow, given the  $\alpha$  probability of being fired

Equation (32.3) expresses the value of being unemployed with offer  $w$  in hand as a maximum over the value of two options: accept or reject the current offer.

Accepting transitions the worker to employment and hence yields reward  $v(w)$ .

Rejecting leads to unemployment compensation and unemployment tomorrow.

Equations (32.2) and (32.3) are the Bellman equations for this model.

They provide enough information to solve for both  $v$  and  $h$ .

### 32.3.2 A Simplifying Transformation

Rather than jumping straight into solving these equations, let's see if we can simplify them somewhat.

(This process will be analogous to our *second pass* at the plain vanilla McCall model, where we simplified the Bellman equation.)

First, let

$$d := \sum_{w' \in \mathbb{W}} h(w') q(w') \quad (32.4)$$

be the expected value of unemployment tomorrow.

We can now write (32.3) as

$$h(w) = \max \{v(w), u(c) + \beta d\}$$

or, shifting time forward one period

$$\sum_{w' \in \mathbb{W}} h(w') q(w') = \sum_{w' \in \mathbb{W}} \max \{v(w'), u(c) + \beta d\} q(w')$$

Using (32.4) again now gives

$$d = \sum_{w' \in \mathbb{W}} \max \{v(w'), u(c) + \beta d\} q(w') \quad (32.5)$$

Finally, (32.2) can now be rewritten as

$$v(w) = u(w) + \beta [(1 - \alpha)v(w) + \alpha d] \quad (32.6)$$

In the last expression, we wrote  $w_e$  as  $w$  to make the notation simpler.

### 32.3.3 The Reservation Wage

Suppose we can use (32.5) and (32.6) to solve for  $d$  and  $v$ .

(We will do this soon.)

We can then determine optimal behavior for the worker.

From (32.3), we see that an unemployed agent accepts current offer  $w$  if  $v(w) \geq u(c) + \beta d$ .

This means precisely that the value of accepting is higher than the expected value of rejecting.

It is clear that  $v$  is (at least weakly) increasing in  $w$ , since the agent is never made worse off by a higher wage offer.

Hence, we can express the optimal choice as accepting wage offer  $w$  if and only if

$$w \geq \bar{w} \quad \text{where} \quad \bar{w} \text{ solves } v(\bar{w}) = u(c) + \beta d$$

### 32.3.4 Solving the Bellman Equations

We'll use the same iterative approach to solving the Bellman equations that we adopted in the *first job search lecture*.

Here this amounts to

1. make guesses for  $d$  and  $v$
2. plug these guesses into the right-hand sides of (32.5) and (32.6)

3. update the left-hand sides from this rule and then repeat

In other words, we are iterating using the rules

$$d_{n+1} = \sum_{w' \in \mathbb{W}} \max \{v_n(w'), u(c) + \beta d_n\} q(w') \quad (32.7)$$

$$v_{n+1}(w) = u(w) + \beta [(1 - \alpha)v_n(w) + \alpha d_n] \quad (32.8)$$

starting from some initial conditions  $d_0, v_0$ .

As before, the system always converges to the true solutions—in this case, the  $v$  and  $d$  that solve (32.5) and (32.6).

(A proof can be obtained via the Banach contraction mapping theorem.)

## 32.4 Implementation

Let's implement this iterative process.

In the code, you'll see that we use a class to store the various parameters and other objects associated with a given model.

This helps to tidy up the code and provides an object that's easy to pass to functions.

The default utility function is a CRRA utility function

```
@njit
def u(c, σ=2.0):
    return (c**(1 - σ) - 1) / (1 - σ)
```

Also, here's a default wage distribution, based around the BetaBinomial distribution:

```
n = 60                                # n possible outcomes for w
w_default = np.linspace(10, 20, n)      # wages between 10 and 20
a, b = 600, 400                          # shape parameters
dist = BetaBinomial(n-1, a, b)
q_default = dist.pdf()
```

Here's our jitted class for the McCall model with separation.

```
mccall_data = [
    ('α', float64),           # job separation rate
    ('β', float64),           # discount factor
    ('c', float64),           # unemployment compensation
    ('w', float64[:]),        # list of wage values
    ('q', float64[:])         # pmf of random variable w
]

@jitclass(mccall_data)
class McCallModel:
    """
    Stores the parameters and functions associated with a given model.
    """

    def __init__(self, α=0.2, β=0.98, c=6.0, w=w_default, q=q_default):
        self.α, self.β, self.c, self.w, self.q = α, β, c, w, q
```

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```
def update(self, v, d):
    a, beta, c, w, q = self.a, self.beta, self.c, self.w, self.q
    v_new = np.empty_like(v)

    for i in range(len(w)):
        v_new[i] = u(w[i]) + beta * ((1 - a) * v[i] + a * d)

    d_new = np.sum(np.maximum(v, u(c) + beta * d) * q)

    return v_new, d_new
```

Now we iterate until successive realizations are closer together than some small tolerance level.

We then return the current iterate as an approximate solution.

```
@njit
def solve_model(mcm, tol=1e-5, max_iter=2000):
    """
    Iterates to convergence on the Bellman equations

    * mcm is an instance of McCallModel
    """

    v = np.ones_like(mcm.w)      # Initial guess of v
    d = 1                        # Initial guess of d
    i = 0
    error = tol + 1

    while error > tol and i < max_iter:
        v_new, d_new = mcm.update(v, d)
        error_1 = np.max(np.abs(v_new - v))
        error_2 = np.abs(d_new - d)
        error = max(error_1, error_2)
        v = v_new
        d = d_new
        i += 1

    return v, d
```

### 32.4.1 The Reservation Wage: First Pass

The optimal choice of the agent is summarized by the reservation wage.

As discussed above, the reservation wage is the  $\bar{w}$  that solves  $v(\bar{w}) = h$  where  $h := u(c) + \beta d$  is the continuation value.

Let's compare  $v$  and  $h$  to see what they look like.

We'll use the default parameterizations found in the code above.

```
mcm = McCallModel()
v, d = solve_model(mcm)
h = u(mcm.c) + mcm.beta * d
```

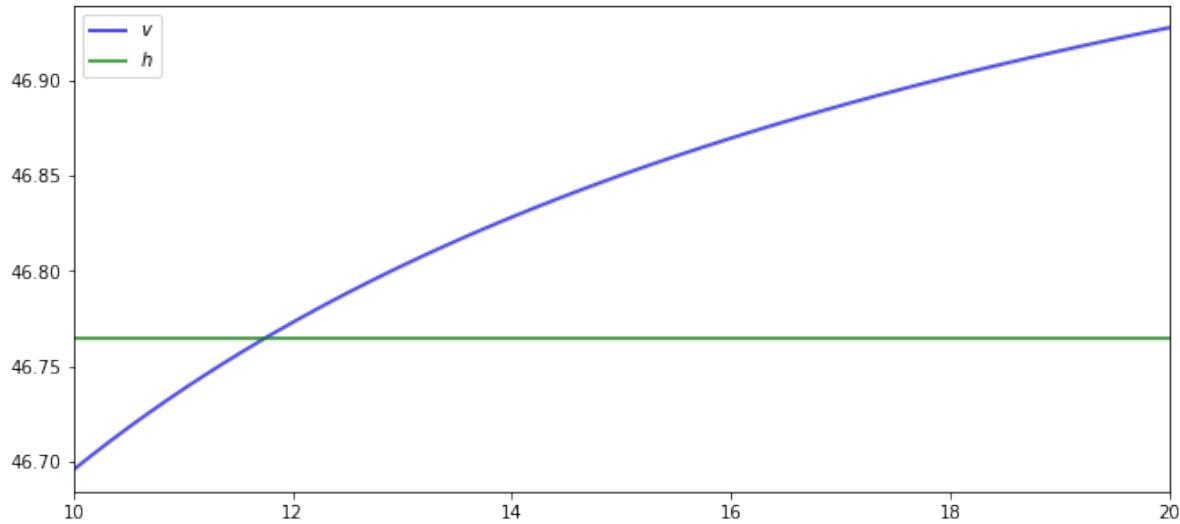
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```
fig, ax = plt.subplots()

ax.plot(mcm.w, v, 'b-', lw=2, alpha=0.7, label='$v$')
ax.plot(mcm.w, [h] * len(mcm.w),
        'g-', lw=2, alpha=0.7, label='$h$')
ax.set_xlim(min(mcm.w), max(mcm.w))
ax.legend()

plt.show()
```



The value  $v$  is increasing because higher  $w$  generates a higher wage flow conditional on staying employed.

### 32.4.2 The Reservation Wage: Computation

Here's a function `compute_reservation_wage` that takes an instance of `McCallModel` and returns the associated reservation wage.

```
@njit
def compute_reservation_wage(mcm):
    """
    Computes the reservation wage of an instance of the McCall model
    by finding the smallest w such that v(w) >= h.

    If no such w exists, then w_bar is set to np.inf.
    """

    v, d = solve_model(mcm)
    h = u(mcm.c) + mcm.β * d

    w_bar = np.inf
    for i, wage in enumerate(mcm.w):
        if v[i] > h:
            w_bar = wage
            break
```

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```
return w_bar
```

Next we will investigate how the reservation wage varies with parameters.

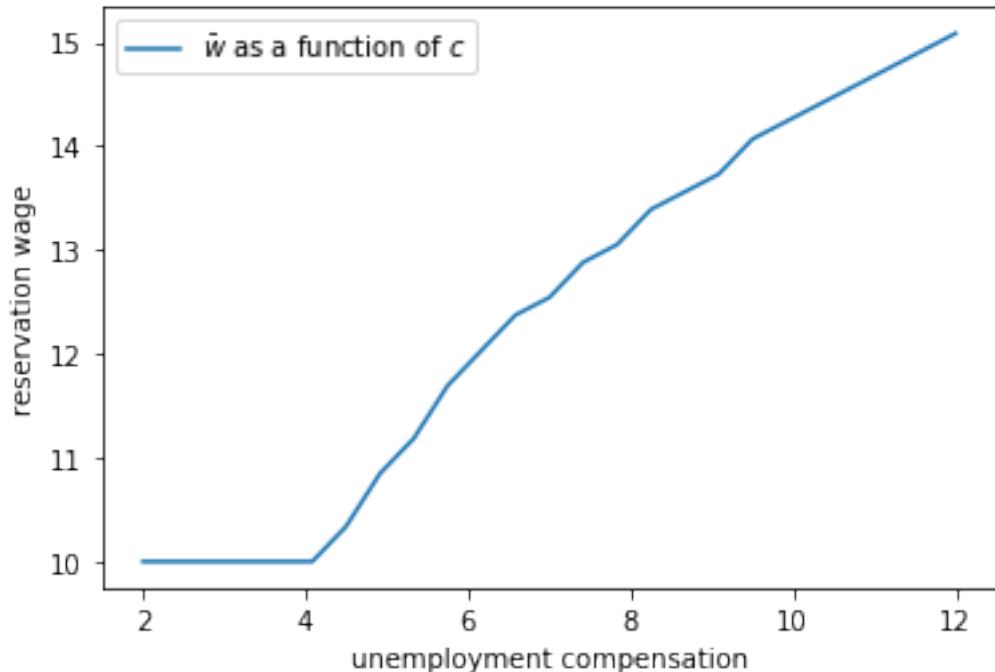
## 32.5 Impact of Parameters

In each instance below, we'll show you a figure and then ask you to reproduce it in the exercises.

### 32.5.1 The Reservation Wage and Unemployment Compensation

First, let's look at how  $\bar{w}$  varies with unemployment compensation.

In the figure below, we use the default parameters in the `McCallModel` class, apart from  $c$  (which takes the values given on the horizontal axis)



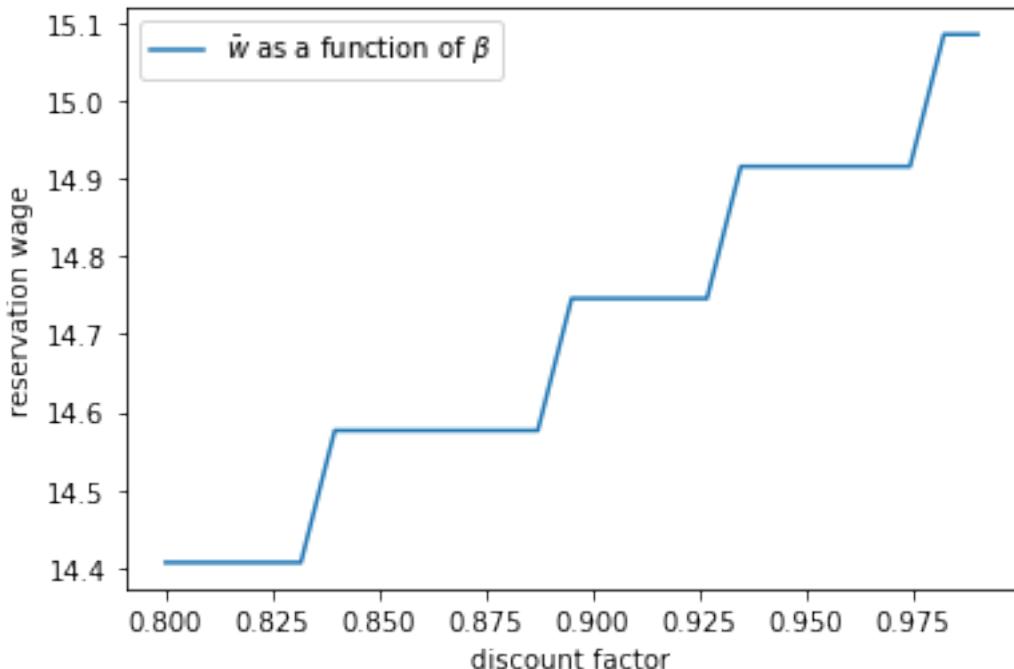
As expected, higher unemployment compensation causes the worker to hold out for higher wages.

In effect, the cost of continuing job search is reduced.

### 32.5.2 The Reservation Wage and Discounting

Next, let's investigate how  $\bar{w}$  varies with the discount factor.

The next figure plots the reservation wage associated with different values of  $\beta$



Again, the results are intuitive: More patient workers will hold out for higher wages.

### 32.5.3 The Reservation Wage and Job Destruction

Finally, let's look at how  $\bar{w}$  varies with the job separation rate  $\alpha$ .

Higher  $\alpha$  translates to a greater chance that a worker will face termination in each period once employed.

Once more, the results are in line with our intuition.

If the separation rate is high, then the benefit of holding out for a higher wage falls.

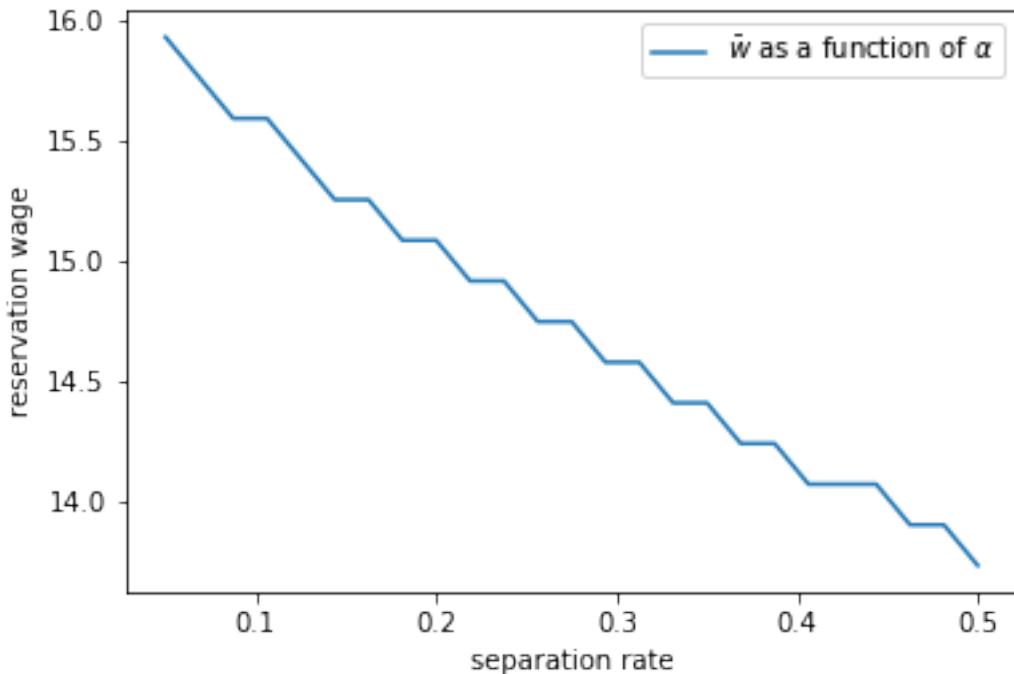
Hence the reservation wage is lower.

## 32.6 Exercises

### 32.6.1 Exercise 1

Reproduce all the reservation wage figures shown above.

Regarding the values on the horizontal axis, use



```
grid_size = 25
c_vals = np.linspace(2, 12, grid_size)      # unemployment compensation
beta_vals = np.linspace(0.8, 0.99, grid_size) # discount factors
alpha_vals = np.linspace(0.05, 0.5, grid_size) # separation rate
```

## 32.7 Solutions

### 32.7.1 Exercise 1

Here's the first figure.

```
mcm = McCallModel()

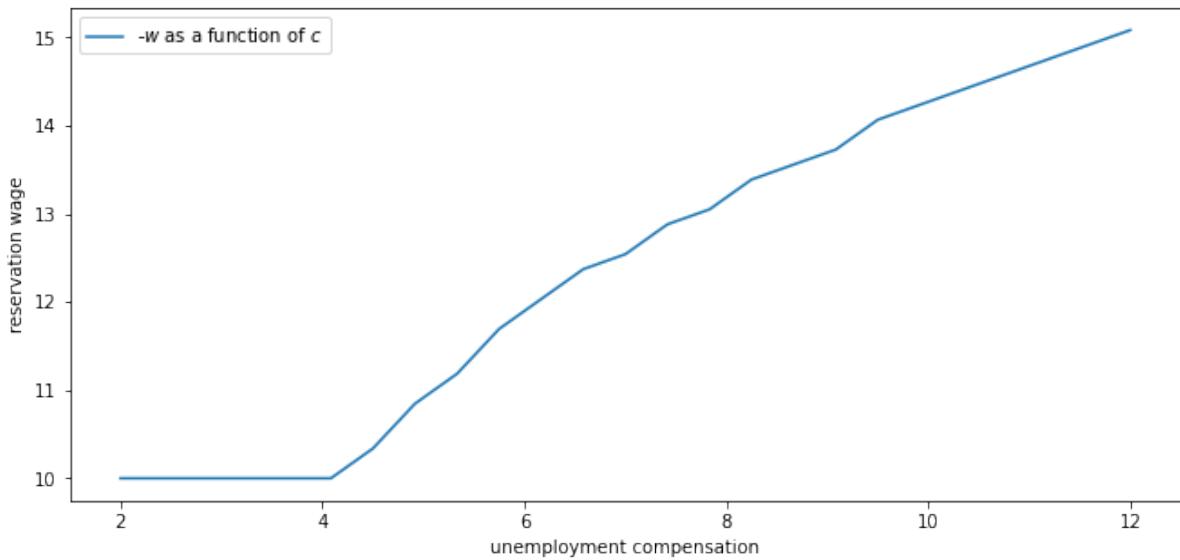
w_bar_vals = np.empty_like(c_vals)

fig, ax = plt.subplots()

for i, c in enumerate(c_vals):
    mcm.c = c
    w_bar = compute_reservation_wage(mcm)
    w_bar_vals[i] = w_bar

ax.set(xlabel='unemployment compensation',
       ylabel='reservation wage')
ax.plot(c_vals, w_bar_vals, label=r'$\bar{w}$ as a function of $c$')
ax.legend()

plt.show()
```



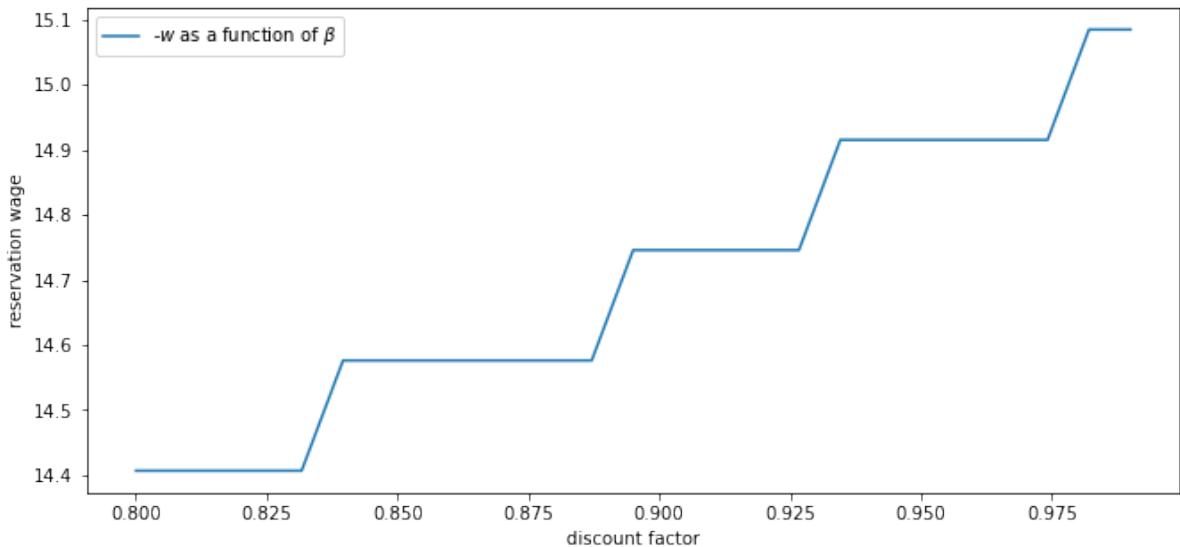
Here's the second one.

```
fig, ax = plt.subplots()

for i, beta in enumerate(beta_vals):
    mcm.beta = beta
    w_bar = compute_reservation_wage(mcm)
    w_bar_vals[i] = w_bar

ax.set(xlabel='discount factor', ylabel='reservation wage')
ax.plot(beta_vals, w_bar_vals, label=r'$\bar{w}$ as a function of $\beta$')
ax.legend()

plt.show()
```



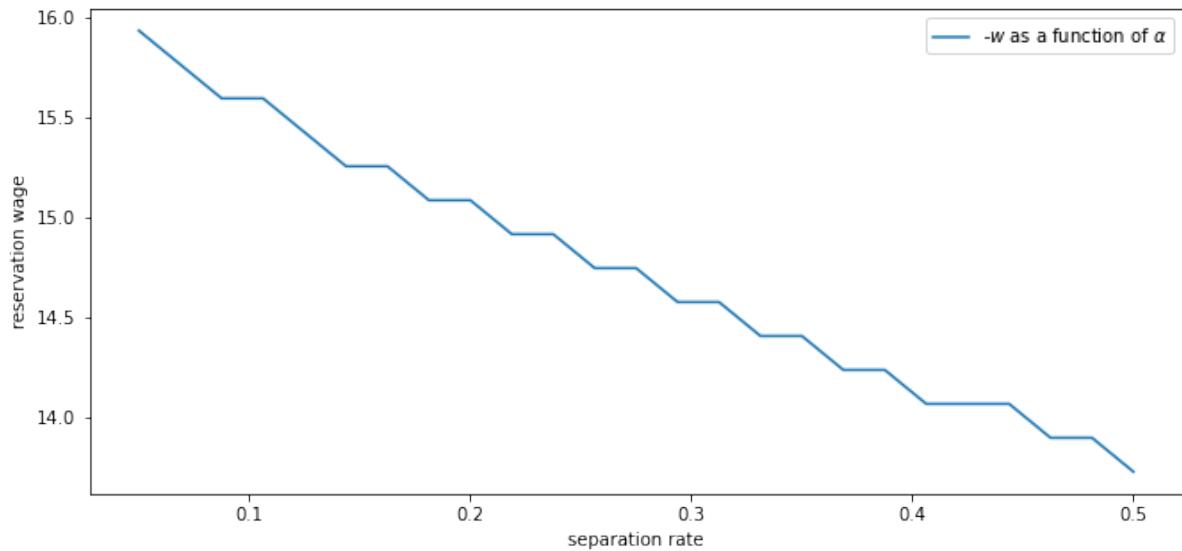
Here's the third.

```
fig, ax = plt.subplots()

for i, a in enumerate(alpha_vals):
    mcm.a = a
    w_bar = compute_reservation_wage(mcm)
    w_bar_vals[i] = w_bar

ax.set(xlabel='separation rate', ylabel='reservation wage')
ax.plot(alpha_vals, w_bar_vals, label=r'$\bar{w}$ as a function of $\alpha$')
ax.legend()

plt.show()
```



## JOB SEARCH III: FITTED VALUE FUNCTION ITERATION

### Contents

- *Job Search III: Fitted Value Function Iteration*
  - *Overview*
  - *The Algorithm*
  - *Implementation*
  - *Exercises*
  - *Solutions*

In addition to what's in Anaconda, this lecture will need the following libraries:

```
!conda install -y quantecon
!pip install interpolation
```

### 33.1 Overview

In this lecture we again study the *McCall job search model with separation*, but now with a continuous wage distribution.

While we already considered continuous wage distributions briefly in the exercises of the *first job search lecture*, the change was relatively trivial in that case.

This is because we were able to reduce the problem to solving for a single scalar value (the continuation value).

Here, with separation, the change is less trivial, since a continuous wage distribution leads to an uncountably infinite state space.

The infinite state space leads to additional challenges, particularly when it comes to applying value function iteration (VFI).

These challenges will lead us to modify VFI by adding an interpolation step.

The combination of VFI and this interpolation step is called **fitted value function iteration** (fitted VFI).

Fitted VFI is very common in practice, so we will take some time to work through the details.

We will use the following imports:

```
%matplotlib inline
import matplotlib.pyplot as plt
plt.rcParams["figure.figsize"] = (11, 5) #set default figure size
import numpy as np
import quantecon as qe
from interpolation import interp
from numpy.random import randn
from numba import njit, prange, float64, int32
from numba.experimental import jitclass
```

## 33.2 The Algorithm

The model is the same as the McCall model with job separation we *studied before*, except that the wage offer distribution is continuous.

We are going to start with the two Bellman equations we obtained for the model with job separation after *a simplifying transformation*.

Modified to accommodate continuous wage draws, they take the following form:

$$d = \int \max \{v(w'), u(c) + \beta d\} q(w') dw' \quad (33.1)$$

and

$$v(w) = u(w) + \beta [(1 - \alpha)v(w) + \alpha d] \quad (33.2)$$

The unknowns here are the function  $v$  and the scalar  $d$ .

The difference between these and the pair of Bellman equations we previously worked on are

1. in (33.1), what used to be a sum over a finite number of wage values is an integral over an infinite set.
2. The function  $v$  in (33.2) is defined over all  $w \in \mathbb{R}_+$ .

The function  $q$  in (33.1) is the density of the wage offer distribution.

Its support is taken as equal to  $\mathbb{R}_+$ .

### 33.2.1 Value Function Iteration

In theory, we should now proceed as follows:

1. Begin with a guess  $v, d$  for the solutions to (33.1)–(33.2).
2. Plug  $v, d$  into the right hand side of (33.1)–(33.2) and compute the left hand side to obtain updates  $v', d'$
3. Unless some stopping condition is satisfied, set  $(v, d) = (v', d')$  and go to step 2.

However, there is a problem we must confront before we implement this procedure: The iterates of the value function can neither be calculated exactly nor stored on a computer.

To see the issue, consider (33.2).

Even if  $v$  is a known function, the only way to store its update  $v'$  is to record its value  $v'(w)$  for every  $w \in \mathbb{R}_+$ .

Clearly, this is impossible.

### 33.2.2 Fitted Value Function Iteration

What we will do instead is use **fitted value function iteration**.

The procedure is as follows:

Let a current guess  $v$  be given.

Now we record the value of the function  $v'$  at only finitely many “grid” points  $w_1 < w_2 < \dots < w_I$  and then reconstruct  $v'$  from this information when required.

More precisely, the algorithm will be

1. Begin with an array  $\mathbf{v}$  representing the values of an initial guess of the value function on some grid points  $\{w_i\}$ .
2. Build a function  $v$  on the state space  $\mathbb{R}_+$  by interpolation or approximation, based on  $\mathbf{v}$  and  $\{w_i\}$ .
3. Obtain and record the samples of the updated function  $v'(w_i)$  on each grid point  $w_i$ .
4. Unless some stopping condition is satisfied, take this as the new array and go to step 1.

How should we go about step 2?

This is a problem of function approximation, and there are many ways to approach it.

What's important here is that the function approximation scheme must not only produce a good approximation to each  $v$ , but also that it combines well with the broader iteration algorithm described above.

One good choice from both respects is continuous piecewise linear interpolation.

This method

1. combines well with value function iteration (see., e.g., [Gor95] or [Sta08]) and
2. preserves useful shape properties such as monotonicity and concavity/convexity.

Linear interpolation will be implemented using a JIT-aware Python interpolation library called `interpolation.py`.

The next figure illustrates piecewise linear interpolation of an arbitrary function on grid points 0, 0.2, 0.4, 0.6, 0.8, 1.

```
def f(x):
    y1 = 2 * np.cos(6 * x) + np.sin(14 * x)
    return y1 + 2.5

c_grid = np.linspace(0, 1, 6)
f_grid = np.linspace(0, 1, 150)

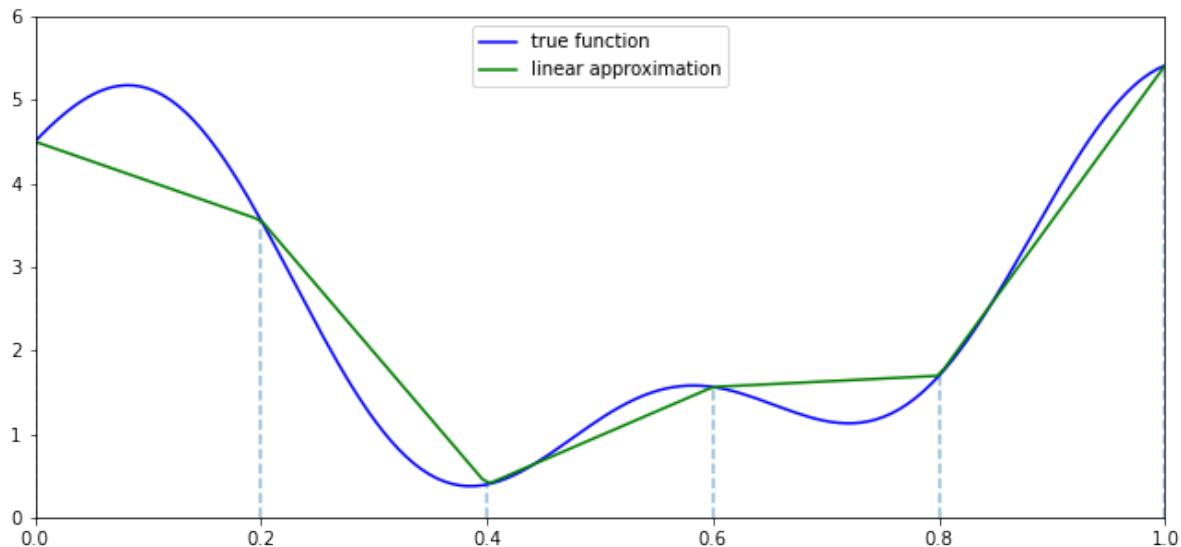
def Af(x):
    return interp(c_grid, f(c_grid), x)

fig, ax = plt.subplots()

ax.plot(f_grid, f(f_grid), 'b-', label='true function')
ax.plot(f_grid, Af(f_grid), 'g-', label='linear approximation')
ax.vlines(c_grid, c_grid * 0, f(c_grid), linestyle='dashed', alpha=0.5)

ax.legend(loc="upper center")

ax.set(xlim=(0, 1), ylim=(0, 6))
plt.show()
```



### 33.3 Implementation

The first step is to build a jitted class for the McCall model with separation and a continuous wage offer distribution.

We will take the utility function to be the log function for this application, with  $u(c) = \ln c$ .

We will adopt the lognormal distribution for wages, with  $w = \exp(\mu + \sigma z)$  when  $z$  is standard normal and  $\mu, \sigma$  are parameters.

```
@njit
def lognormal_draws(n=1000, mu=2.5, sigma=0.5, seed=1234):
    np.random.seed(seed)
    z = np.random.randn(n)
    w_draws = np.exp(mu + sigma * z)
    return w_draws
```

Here's our class.

```
mccall_data_continuous = [
    ('c', float64),           # unemployment compensation
    ('alpha', float64),        # job separation rate
    ('beta', float64),         # discount factor
    ('sigma', float64),        # scale parameter in lognormal distribution
    ('mu', float64),           # location parameter in lognormal distribution
    ('w_grid', float64[:]),    # grid of points for fitted VFI
    ('w_draws', float64[:])    # draws of wages for Monte Carlo
]

@jitclass(mccall_data_continuous)
class McCallModelContinuous:

    def __init__(self,
                 c=1,
                 alpha=0.1,
                 beta=0.96,
```

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```

        grid_min=1e-10,
        grid_max=5,
        grid_size=100,
        w_draws=lognormal_draws():

    self.c, self.a, self.β = c, a, β

    self.w_grid = np.linspace(grid_min, grid_max, grid_size)
    self.w_draws = w_draws

def update(self, v, d):

    # Simplify names
    c, a, β, σ, μ = self.c, self.a, self.β, self.σ, self.μ
    w = self.w_grid
    u = lambda x: np.log(x)

    # Interpolate array represented value function
    vf = lambda x: interp(w, v, x)

    # Update d using Monte Carlo to evaluate integral
    d_new = np.mean(np.maximum(vf(self.w_draws), u(c) + β * d))

    # Update v
    v_new = u(w) + β * ((1 - a) * v + a * d)

    return v_new, d_new

```

We then return the current iterate as an approximate solution.

```

@njit
def solve_model(mcm, tol=1e-5, max_iter=2000):
    """
    Iterates to convergence on the Bellman equations

    * mcm is an instance of McCallModel
    """

    v = np.ones_like(mcm.w_grid)      # Initial guess of v
    d = 1                            # Initial guess of d
    i = 0
    error = tol + 1

    while error > tol and i < max_iter:
        v_new, d_new = mcm.update(v, d)
        error_1 = np.max(np.abs(v_new - v))
        error_2 = np.abs(d_new - d)
        error = max(error_1, error_2)
        v = v_new
        d = d_new
        i += 1

    return v, d

```

Here's a function `compute_reservation_wage` that takes an instance of `McCallModelContinuous` and returns the associated reservation wage.

If  $v(w) < h$  for all  $w$ , then the function returns np.inf

```
@njit
def compute_reservation_wage(mcm):
    """
    Computes the reservation wage of an instance of the McCall model
    by finding the smallest w such that v(w) >= h.

    If no such w exists, then w_bar is set to np.inf.
    """
    u = lambda x: np.log(x)

    v, d = solve_model(mcm)
    h = u(mcm.c) + mcm.beta * d

    w_bar = np.inf
    for i, wage in enumerate(mcm.w_grid):
        if v[i] > h:
            w_bar = wage
            break

    return w_bar
```

The exercises ask you to explore the solution and how it changes with parameters.

## 33.4 Exercises

### 33.4.1 Exercise 1

Use the code above to explore what happens to the reservation wage when the wage parameter  $\mu$  changes.

Use the default parameters and  $\mu$  in `mu_vals = np.linspace(0.0, 2.0, 15)`.

Is the impact on the reservation wage as you expected?

### 33.4.2 Exercise 2

Let us now consider how the agent responds to an increase in volatility.

To try to understand this, compute the reservation wage when the wage offer distribution is uniform on  $(m - s, m + s)$  and  $s$  varies.

The idea here is that we are holding the mean constant and spreading the support.

(This is a form of *mean-preserving spread*.)

Use `s_vals = np.linspace(1.0, 2.0, 15)` and `m = 2.0`.

State how you expect the reservation wage to vary with  $s$ .

Now compute it. Is this as you expected?

## 33.5 Solutions

### 33.5.1 Exercise 1

Here is one solution.

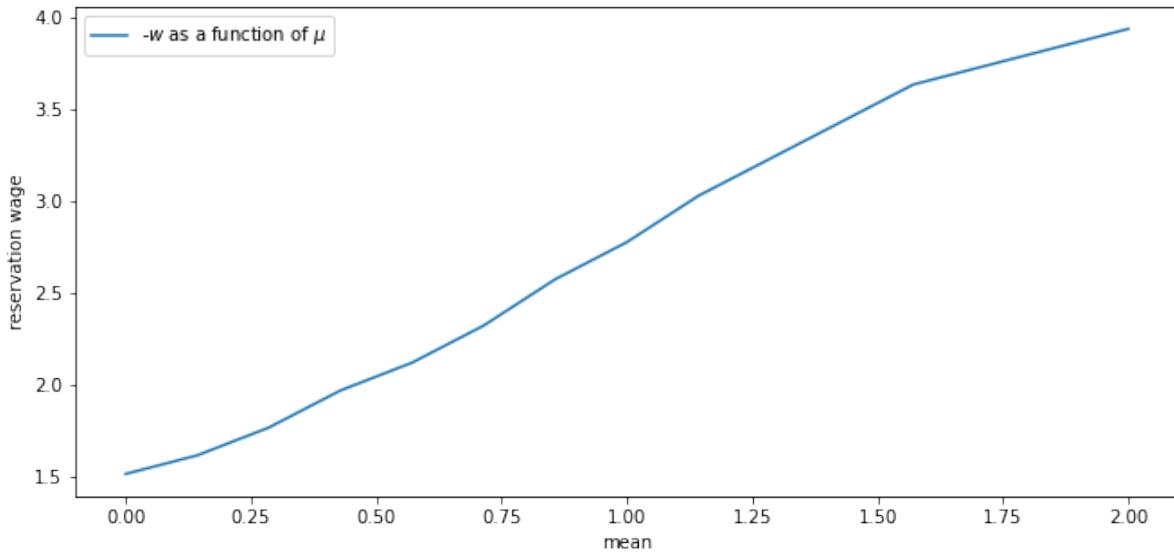
```
mcm = McCallModelContinuous()
mu_vals = np.linspace(0.0, 2.0, 15)
w_bar_vals = np.empty_like(mu_vals)

fig, ax = plt.subplots()

for i, m in enumerate(mu_vals):
    mcm.w_draws = lognormal_draws(mu=m)
    w_bar = compute_reservation_wage(mcm)
    w_bar_vals[i] = w_bar

ax.set(xlabel='mean', ylabel='reservation wage')
ax.plot(mu_vals, w_bar_vals, label=r'$\bar{w}$ as a function of $\mu$')
ax.legend()

plt.show()
```



Not surprisingly, the agent is more inclined to wait when the distribution of offers shifts to the right.

### 33.5.2 Exercise 2

Here is one solution.

```
mcm = McCallModelContinuous()
s_vals = np.linspace(1.0, 2.0, 15)
m = 2.0
w_bar_vals = np.empty_like(s_vals)
```

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```

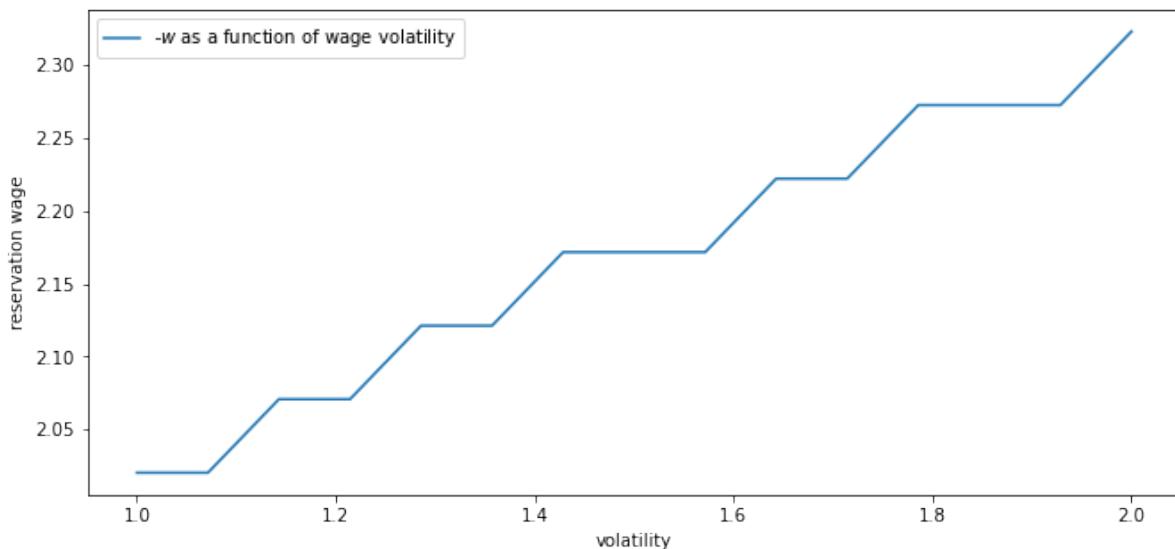
fig, ax = plt.subplots()

for i, s in enumerate(s_vals):
    a, b = m - s, m + s
    mcm.w_draws = np.random.uniform(low=a, high=b, size=10_000)
    w_bar = compute_reservation_wage(mcm)
    w_bar_vals[i] = w_bar

ax.set(xlabel='volatility', ylabel='reservation wage')
ax.plot(s_vals, w_bar_vals, label=r'$\bar{w}$ as a function of wage volatility')
ax.legend()

plt.show()

```



The reservation wage increases with volatility.

One might think that higher volatility would make the agent more inclined to take a given offer, since doing so represents certainty and waiting represents risk.

But job search is like holding an option: the worker is only exposed to upside risk (since, in a free market, no one can force them to take a bad offer).

More volatility means higher upside potential, which encourages the agent to wait.

---

CHAPTER  
THIRTYFOUR

---

## JOB SEARCH IV: CORRELATED WAGE OFFERS

### Contents

- *Job Search IV: Correlated Wage Offers*
  - *Overview*
  - *The Model*
  - *Implementation*
  - *Unemployment Duration*
  - *Exercises*
  - *Solutions*

In addition to what's in Anaconda, this lecture will need the following libraries:

```
!conda install -y quantecon
!pip install interpolation
```

### 34.1 Overview

In this lecture we solve a *McCall style job search model* with persistent and transitory components to wages.

In other words, we relax the unrealistic assumption that randomness in wages is independent over time.

At the same time, we will go back to assuming that jobs are permanent and no separation occurs.

This is to keep the model relatively simple as we study the impact of correlation.

We will use the following imports:

```
%matplotlib inline
import matplotlib.pyplot as plt
plt.rcParams["figure.figsize"] = (11, 5) #set default figure size
import numpy as np
import quantecon as qe
from interpolation import interp
from numpy.random import randn
from numba import njit, prange, float64
from numba.experimental import jitclass
```

## 34.2 The Model

Wages at each point in time are given by

$$w_t = \exp(z_t) + y_t$$

where

$$y_t \sim \exp(\mu + s\zeta_t) \quad \text{and} \quad z_{t+1} = d + \rho z_t + \sigma \epsilon_{t+1}$$

Here  $\{\zeta_t\}$  and  $\{\epsilon_t\}$  are both IID and standard normal.

Here  $\{y_t\}$  is a transitory component and  $\{z_t\}$  is persistent.

As before, the worker can either

1. accept an offer and work permanently at that wage, or
2. take unemployment compensation  $c$  and wait till next period.

The value function satisfies the Bellman equation

$$v^*(w, z) = \max \left\{ \frac{u(w)}{1 - \beta}, u(c) + \beta \mathbb{E}_z v^*(w', z') \right\}$$

In this express,  $u$  is a utility function and  $\mathbb{E}_z$  is expectation of next period variables given current  $z$ .

The variable  $z$  enters as a state in the Bellman equation because its current value helps predict future wages.

### 34.2.1 A Simplification

There is a way that we can reduce dimensionality in this problem, which greatly accelerates computation.

To start, let  $f^*$  be the continuation value function, defined by

$$f^*(z) := u(c) + \beta \mathbb{E}_z v^*(w', z')$$

The Bellman equation can now be written

$$v^*(w, z) = \max \left\{ \frac{u(w)}{1 - \beta}, f^*(z) \right\}$$

Combining the last two expressions, we see that the continuation value function satisfies

$$f^*(z) = u(c) + \beta \mathbb{E}_z \max \left\{ \frac{u(w')}{1 - \beta}, f^*(z') \right\}$$

We'll solve this functional equation for  $f^*$  by introducing the operator

$$Qf(z) = u(c) + \beta \mathbb{E}_z \max \left\{ \frac{u(w')}{1 - \beta}, f(z') \right\}$$

By construction,  $f^*$  is a fixed point of  $Q$ , in the sense that  $Qf^* = f^*$ .

Under mild assumptions, it can be shown that  $Q$  is a [contraction mapping](#) over a suitable space of continuous functions on  $\mathbb{R}$ .

By Banach's contraction mapping theorem, this means that  $f^*$  is the unique fixed point and we can calculate it by iterating with  $Q$  from any reasonable initial condition.

Once we have  $f^*$ , we can solve the search problem by stopping when the reward for accepting exceeds the continuation value, or

$$\frac{u(w)}{1-\beta} \geq f^*(z)$$

For utility we take  $u(c) = \ln(c)$ .

The reservation wage is the wage where equality holds in the last expression.

That is,

$$\bar{w}(z) := \exp(f^*(z)(1 - \beta)) \quad (34.1)$$

Our main aim is to solve for the reservation rule and study its properties and implications.

### 34.3 Implementation

Let  $f$  be our initial guess of  $f^*$ .

When we iterate, we use the *fitted value function iteration* algorithm.

In particular,  $f$  and all subsequent iterates are stored as a vector of values on a grid.

These points are interpolated into a function as required, using piecewise linear interpolation.

The integral in the definition of  $Qf$  is calculated by Monte Carlo.

The following list helps Numba by providing some type information about the data we will work with.

```
job_search_data = [
    ('μ', float64),           # transient shock log mean
    ('σ', float64),           # transient shock log variance
    ('d', float64),           # shift coefficient of persistent state
    ('ρ', float64),           # correlation coefficient of persistent state
    ('σ', float64),           # state volatility
    ('β', float64),           # discount factor
    ('c', float64),           # unemployment compensation
    ('z_grid', float64[:]),   # grid over the state space
    ('e_draws', float64[:, :]) # Monte Carlo draws for integration
]
```

Here's a class that stores the data and the right hand side of the Bellman equation.

Default parameter values are embedded in the class.

```
@jitclass(job_search_data)
class JobSearch:

    def __init__(self,
                  μ=0.0,           # transient shock log mean
                  σ=1.0,           # transient shock log variance
                  d=0.0,           # shift coefficient of persistent state
                  ρ=0.9,           # correlation coefficient of persistent state
                  σ=0.1,           # state volatility
                  β=0.98,          # discount factor
                  c=5,             # unemployment compensation
                  mc_size=1000,
```

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```

grid_size=100):

    self. $\mu$ , self. $s$ , self. $d$ , =  $\mu$ ,  $s$ ,  $d$ ,
    self. $\rho$ , self. $\sigma$ , self. $\beta$ , self. $c$  =  $\rho$ ,  $\sigma$ ,  $\beta$ ,  $c$ 

    # Set up grid
    z_mean = d / (1 -  $\rho$ )
    z_sd = np.sqrt( $\sigma$  / (1 -  $\rho$  $^{**2}$ ))
    k = 3 # std devs from mean
    a, b = z_mean - k * z_sd, z_mean + k * z_sd
    self.z_grid = np.linspace(a, b, grid_size)

    # Draw and store shocks
    np.random.seed(1234)
    self.e_draws = randn(2, mc_size)

def parameters(self):
    """
    Return all parameters as a tuple.
    """
    return self. $\mu$ , self. $s$ , self. $d$ , \
           self. $\rho$ , self. $\sigma$ , self. $\beta$ , self. $c$ 

```

Next we implement the  $Q$  operator.

```

@njit(parallel=True)
def Q(js, f_in, f_out):
    """
    Apply the operator Q.

    * js is an instance of JobSearch
    * f_in and f_out are arrays that represent f and Qf respectively
    """

     $\mu$ ,  $s$ ,  $d$ ,  $\rho$ ,  $\sigma$ ,  $\beta$ ,  $c$  = js.parameters()
    M = js.e_draws.shape[1]

    for i in prange(len(js.z_grid)):
        z = js.z_grid[i]
        expectation = 0.0
        for m in range(M):
            e1, e2 = js.e_draws[:, m]
            z_next = d +  $\rho$  * z +  $\sigma$  * e1
            go_val = interp(js.z_grid, f_in, z_next) # f(z')
            y_next = np.exp( $\mu$  +  $s$  * e2) # y' draw
            w_next = np.exp(z_next) + y_next # w' draw
            stop_val = np.log(w_next) / (1 -  $\beta$ )
            expectation += max(stop_val, go_val)
        expectation = expectation / M
        f_out[i] = np.log(c) +  $\beta$  * expectation

```

Here's a function to compute an approximation to the fixed point of  $Q$ .

```
def compute_fixed_point(js,
```

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```

use_parallel=True,
tol=1e-4,
max_iter=1000,
verbose=True,
print_skip=25):

f_init = np.full(len(js.z_grid), np.log(js.c))
f_out = np.empty_like(f_init)

# Set up loop
f_in = f_init
i = 0
error = tol + 1

while i < max_iter and error > tol:
    Q(js, f_in, f_out)
    error = np.max(np.abs(f_in - f_out))
    i += 1
    if verbose and i % print_skip == 0:
        print(f"Error at iteration {i} is {error}.")
    f_in[:] = f_out

if i == max_iter:
    print("Failed to converge!")

if verbose and i < max_iter:
    print(f"\nConverged in {i} iterations.")

return f_out

```

Let's try generating an instance and solving the model.

```

js = JobSearch()

qe.tic()
f_star = compute_fixed_point(js, verbose=True)
qe.toc()

```

```

Error at iteration 25 is 0.6540143893175951.
Error at iteration 50 is 0.12643184012380004.

```

```

Error at iteration 75 is 0.030376323858035903.
Error at iteration 100 is 0.007581959253954551.

```

```

Error at iteration 125 is 0.0019085682645538782.
Error at iteration 150 is 0.00048173786846916755.

```

```
Error at iteration 175 is 0.000121400125664195.
```

```

Converged in 179 iterations.
TOC: Elapsed: 0:00:2.59

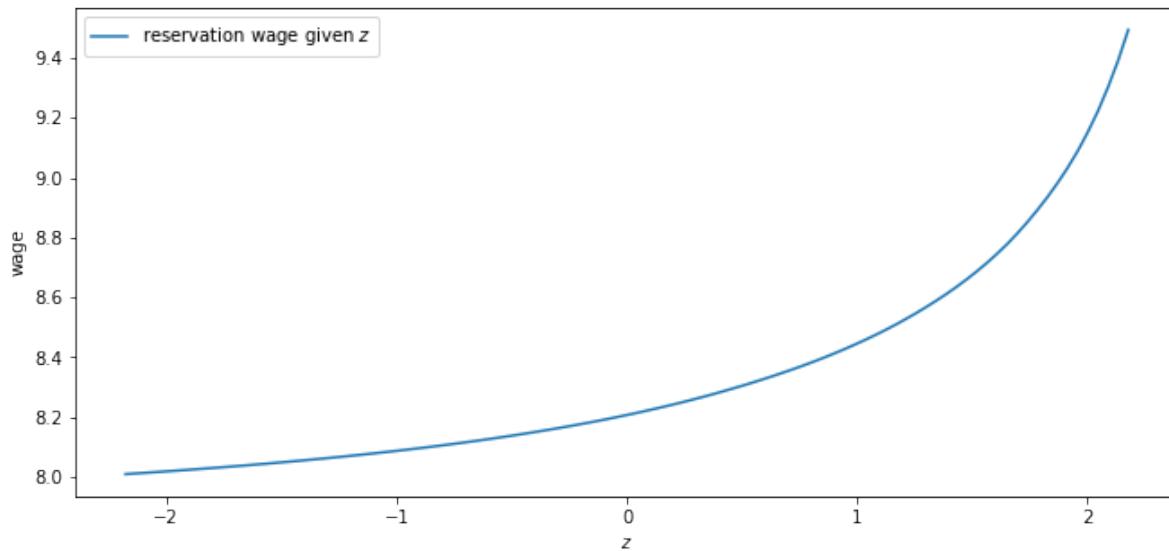
```

```
2.5989019870758057
```

Next we will compute and plot the reservation wage function defined in (34.1).

```
res_wage_function = np.exp(f_star * (1 - js.β))

fig, ax = plt.subplots()
ax.plot(js.z_grid, res_wage_function, label="reservation wage given $z$")
ax.set(xlabel="$z$", ylabel="wage")
ax.legend()
plt.show()
```



Notice that the reservation wage is increasing in the current state  $z$ .

This is because a higher state leads the agent to predict higher future wages, increasing the option value of waiting.

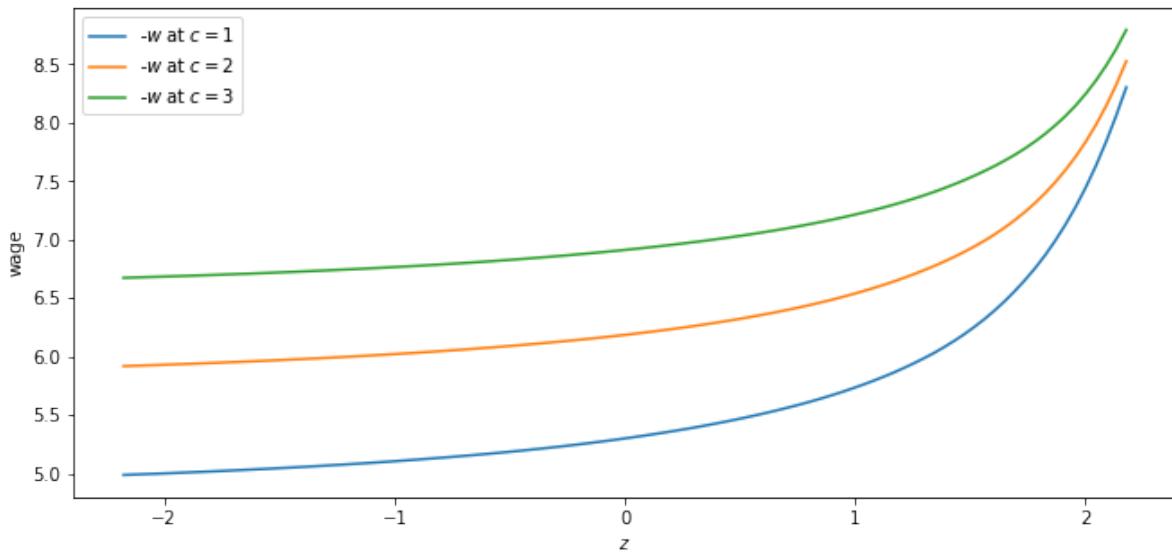
Let's try changing unemployment compensation and look at its impact on the reservation wage:

```
c_vals = 1, 2, 3

fig, ax = plt.subplots()

for c in c_vals:
    js = JobSearch(c=c)
    f_star = compute_fixed_point(js, verbose=False)
    res_wage_function = np.exp(f_star * (1 - js.β))
    ax.plot(js.z_grid, res_wage_function, label=f"$\bar{w}$ at $c = {c}$")

ax.set(xlabel="$z$", ylabel="wage")
ax.legend()
plt.show()
```



As expected, higher unemployment compensation shifts the reservation wage up at all state values.

## 34.4 Unemployment Duration

Next we study how mean unemployment duration varies with unemployment compensation.

For simplicity we'll fix the initial state at  $z_t = 0$ .

```
def compute_unemployment_duration(ja, seed=1234):

    f_star = compute_fixed_point(ja, verbose=False)
    mu, s, d, rho, sigma, beta, c = ja.parameters()
    z_grid = ja.z_grid
    np.random.seed(seed)

    @njit
    def f_star_function(z):
        return interp(z_grid, f_star, z)

    @njit
    def draw_tau(t_max=10_000):
        z = 0
        t = 0

        unemployed = True
        while unemployed and t < t_max:
            # draw current wage
            y = np.exp(mu + s * np.random.randn())
            w = np.exp(z) + y
            res_wage = np.exp(f_star_function(z) * (1 - beta))
            # if optimal to stop, record t
            if w >= res_wage:
                unemployed = False
                tau = t
            # else increment data and state
            else:
```

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```

        z = p * z + d + σ * np.random.randn()
        t += 1
    return τ

@njit(parallel=True)
def compute_expected_tau(num_reps=100_000):
    sum_value = 0
    for i in prange(num_reps):
        sum_value += draw_tau()
    return sum_value / num_reps

return compute_expected_tau()

```

Let's test this out with some possible values for unemployment compensation.

```

c_vals = np.linspace(1.0, 10.0, 8)
durations = np.empty_like(c_vals)
for i, c in enumerate(c_vals):
    js = JobSearch(c=c)
    τ = compute_unemployment_duration(js)
    durations[i] = τ

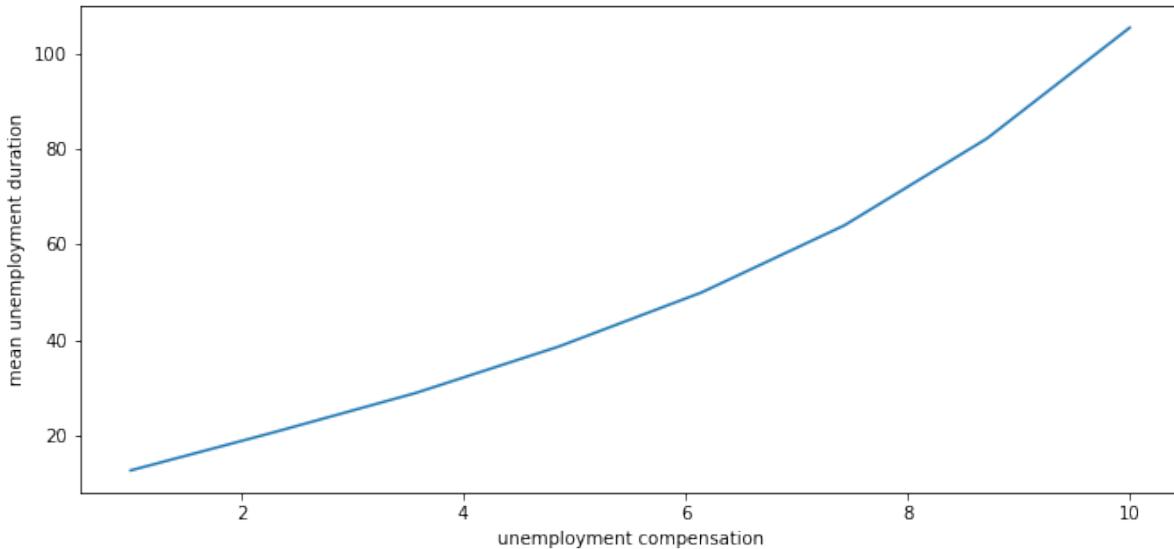
```

Here is a plot of the results.

```

fig, ax = plt.subplots()
ax.plot(c_vals, durations)
ax.set_xlabel("unemployment compensation")
ax.set_ylabel("mean unemployment duration")
plt.show()

```



Not surprisingly, unemployment duration increases when unemployment compensation is higher.

This is because the value of waiting increases with unemployment compensation.

## 34.5 Exercises

### 34.5.1 Exercise 1

Investigate how mean unemployment duration varies with the discount factor  $\beta$ .

- What is your prior expectation?
- Do your results match up?

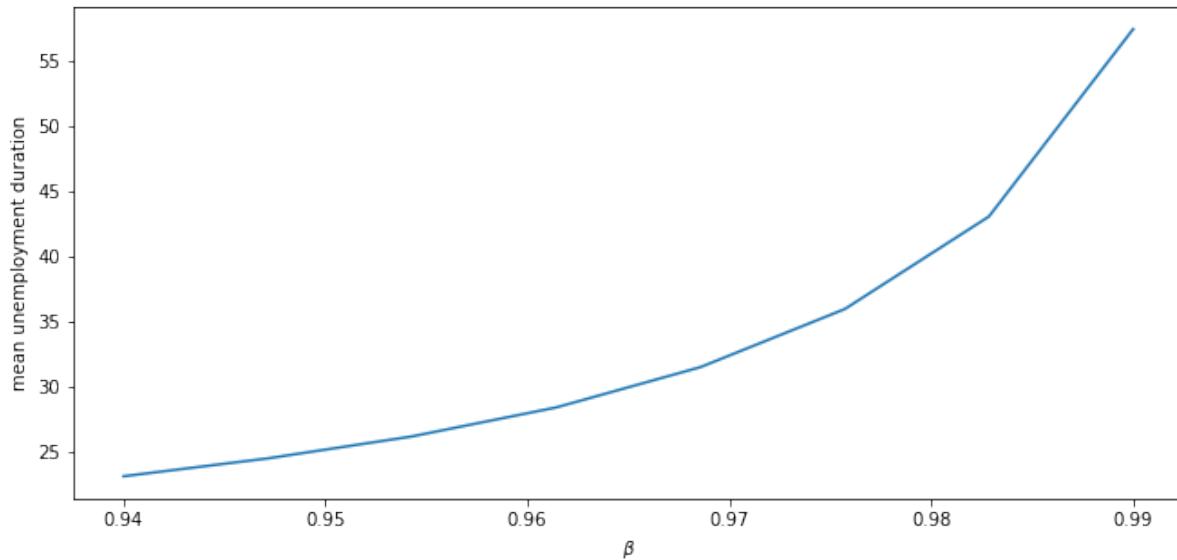
## 34.6 Solutions

### 34.6.1 Exercise 1

Here is one solution.

```
beta_vals = np.linspace(0.94, 0.99, 8)
durations = np.empty_like(beta_vals)
for i, β in enumerate(beta_vals):
    js = JobSearch(β=β)
    τ = compute_unemployment_duration(js)
    durations[i] = τ
```

```
fig, ax = plt.subplots()
ax.plot(beta_vals, durations)
ax.set_xlabel(r"$\beta$")
ax.set_ylabel("mean unemployment duration")
plt.show()
```



The figure shows that more patient individuals tend to wait longer before accepting an offer.



## JOB SEARCH V: MODELING CAREER CHOICE

### Contents

- *Job Search V: Modeling Career Choice*
  - *Overview*
  - *Model*
  - *Implementation*
  - *Exercises*
  - *Solutions*

In addition to what's in Anaconda, this lecture will need the following libraries:

```
!conda install -y quantecon
```

### 35.1 Overview

Next, we study a computational problem concerning career and job choices.

The model is originally due to Derek Neal [Nea99].

This exposition draws on the presentation in [LS18], section 6.5.

We begin with some imports:

```
%matplotlib inline
import matplotlib.pyplot as plt
plt.rcParams["figure.figsize"] = (11, 5) #set default figure size
import numpy as np
import quantecon as qe
from numba import njit, prange
from quantecon.distributions import BetaBinomial
from scipy.special import binom, beta
from mpl_toolkits.mplot3d.axes3d import Axes3D
from matplotlib import cm
```

### 35.1.1 Model Features

- Career and job within career both chosen to maximize expected discounted wage flow.
- Infinite horizon dynamic programming with two state variables.

## 35.2 Model

In what follows we distinguish between a career and a job, where

- a *career* is understood to be a general field encompassing many possible jobs, and
- a *job* is understood to be a position with a particular firm

For workers, wages can be decomposed into the contribution of job and career

- $w_t = \theta_t + \epsilon_t$ , where
  - $\theta_t$  is the contribution of career at time  $t$
  - $\epsilon_t$  is the contribution of the job at time  $t$

At the start of time  $t$ , a worker has the following options

- retain a current (career, job) pair  $(\theta_t, \epsilon_t)$  — referred to hereafter as “stay put”
- retain a current career  $\theta_t$  but redraw a job  $\epsilon_t$  — referred to hereafter as “new job”
- redraw both a career  $\theta_t$  and a job  $\epsilon_t$  — referred to hereafter as “new life”

Draws of  $\theta$  and  $\epsilon$  are independent of each other and past values, with

- $\theta_t \sim F$
- $\epsilon_t \sim G$

Notice that the worker does not have the option to retain a job but redraw a career — starting a new career always requires starting a new job.

A young worker aims to maximize the expected sum of discounted wages

$$\mathbb{E} \sum_{t=0}^{\infty} \beta^t w_t \tag{35.1}$$

subject to the choice restrictions specified above.

Let  $v(\theta, \epsilon)$  denote the value function, which is the maximum of (35.1) overall feasible (career, job) policies, given the initial state  $(\theta, \epsilon)$ .

The value function obeys

$$v(\theta, \epsilon) = \max\{I, II, III\}$$

where

$$\begin{aligned} I &= \theta + \epsilon + \beta v(\theta, \epsilon) \\ II &= \theta + \int \epsilon' G(d\epsilon') + \beta \int v(\theta, \epsilon') G(d\epsilon') \\ III &= \int \theta' F(d\theta') + \int \epsilon' G(d\epsilon') + \beta \int \int v(\theta', \epsilon') G(d\epsilon') F(d\theta') \end{aligned}$$

Evidently  $I$ ,  $II$  and  $III$  correspond to “stay put”, “new job” and “new life”, respectively.

### 35.2.1 Parameterization

As in [LS18], section 6.5, we will focus on a discrete version of the model, parameterized as follows:

- both  $\theta$  and  $\epsilon$  take values in the set `np.linspace(0, B, grid_size)` — an even grid of points between 0 and  $B$  inclusive
- `grid_size = 50`
- $B = 5$
- $\beta = 0.95$

The distributions  $F$  and  $G$  are discrete distributions generating draws from the grid points `np.linspace(0, B, grid_size)`.

A very useful family of discrete distributions is the Beta-binomial family, with probability mass function

$$p(k | n, a, b) = \binom{n}{k} \frac{B(k + a, n - k + b)}{B(a, b)}, \quad k = 0, \dots, n$$

Interpretation:

- draw  $q$  from a Beta distribution with shape parameters  $(a, b)$
- run  $n$  independent binary trials, each with success probability  $q$
- $p(k | n, a, b)$  is the probability of  $k$  successes in these  $n$  trials

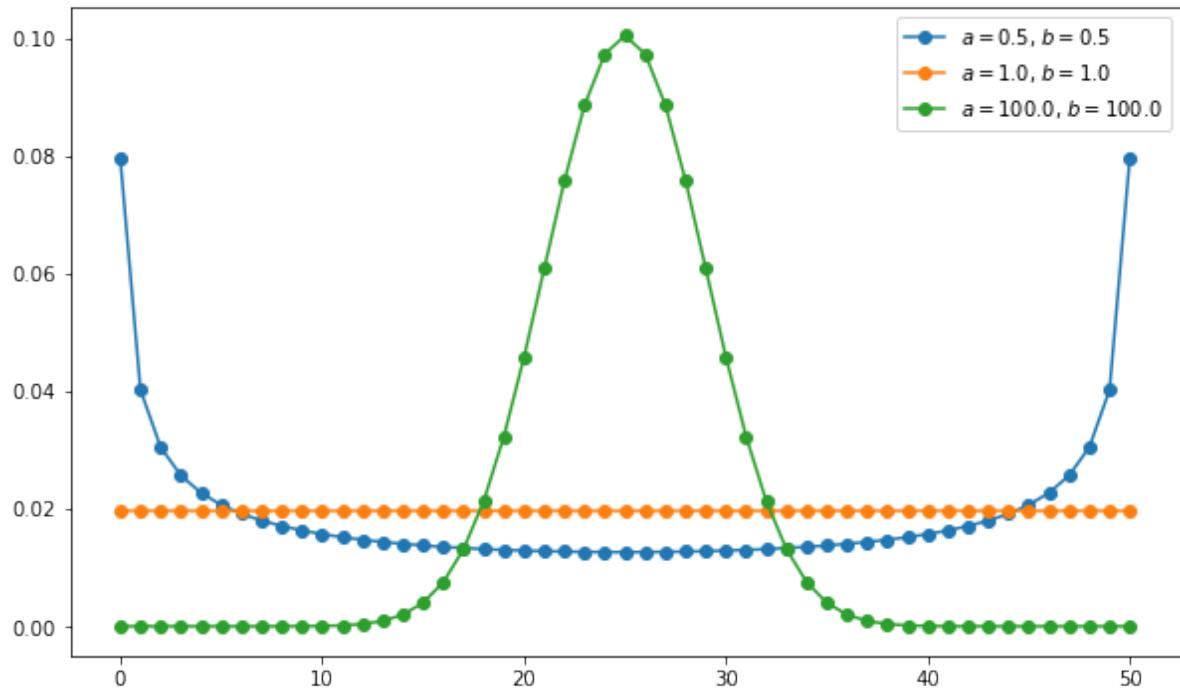
Nice properties:

- very flexible class of distributions, including uniform, symmetric unimodal, etc.
- only three parameters

Here's a figure showing the effect on the pmf of different shape parameters when  $n = 50$ .

```
def gen_probs(n, a, b):
    probs = np.zeros(n+1)
    for k in range(n+1):
        probs[k] = binom(n, k) * beta(k + a, n - k + b) / beta(a, b)
    return probs

n = 50
a_vals = [0.5, 1, 100]
b_vals = [0.5, 1, 100]
fig, ax = plt.subplots(figsize=(10, 6))
for a, b in zip(a_vals, b_vals):
    ab_label = f'$a = {a:.1f}$, $b = {b:.1f}$'
    ax.plot(list(range(0, n+1)), gen_probs(n, a, b), '-o', label=ab_label)
ax.legend()
plt.show()
```



### 35.3 Implementation

We will first create a class `CareerWorkerProblem` which will hold the default parameterizations of the model and an initial guess for the value function.

```
class CareerWorkerProblem:

    def __init__(self,
                 B=5.0,                      # Upper bound
                 β=0.95,                     # Discount factor
                 grid_size=50,                # Grid size
                 F_a=1,
                 F_b=1,
                 G_a=1,
                 G_b=1):

        self.β, self.grid_size, self.B = β, grid_size, B

        self.θ = np.linspace(0, B, grid_size)      # Set of θ values
        self.ε = np.linspace(0, B, grid_size)      # Set of ε values

        self.F_probs = BetaBinomial(grid_size - 1, F_a, F_b).pdf()
        self.G_probs = BetaBinomial(grid_size - 1, G_a, G_b).pdf()
        self.F_mean = np.sum(self.θ * self.F_probs)
        self.G_mean = np.sum(self.ε * self.G_probs)

        # Store these parameters for str and repr methods
        self._F_a, self._F_b = F_a, F_b
        self._G_a, self._G_b = G_a, G_b
```

The following function takes an instance of `CareerWorkerProblem` and returns the corresponding Bellman operator

$T$  and the greedy policy function.

In this model,  $T$  is defined by  $Tv(\theta, \epsilon) = \max\{I, II, III\}$ , where  $I$ ,  $II$  and  $III$  are as given in (35.2).

```

def operator_factory(cw, parallel_flag=True):

    """
    Returns jitted versions of the Bellman operator and the
    greedy policy function

    cw is an instance of ``CareerWorkerProblem``
    """

    θ, ε, β = cw.θ, cw.ε, cw.β
    F_probs, G_probs = cw.F_probs, cw.G_probs
    F_mean, G_mean = cw.F_mean, cw.G_mean

    @njit(parallel=parallel_flag)
    def T(v):
        "The Bellman operator"

        v_new = np.empty_like(v)

        for i in prange(len(v)):
            for j in prange(len(v)):
                v1 = θ[i] + ε[j] + β * v[i, j]                      # Stay put
                v2 = θ[i] + G_mean + β * v[i, :] @ G_probs          # New job
                v3 = G_mean + F_mean + β * F_probs @ v @ G_probs   # New life
                v_new[i, j] = max(v1, v2, v3)

        return v_new

    @njit
    def get_greedy(v):
        "Computes the v-greedy policy"

        σ = np.empty(v.shape)

        for i in range(len(v)):
            for j in range(len(v)):
                v1 = θ[i] + ε[j] + β * v[i, j]
                v2 = θ[i] + G_mean + β * v[i, :] @ G_probs
                v3 = G_mean + F_mean + β * F_probs @ v @ G_probs
                if v1 > max(v2, v3):
                    action = 1
                elif v2 > max(v1, v3):
                    action = 2
                else:
                    action = 3
                σ[i, j] = action

        return σ

    return T, get_greedy

```

Lastly, `solve_model` will take an instance of `CareerWorkerProblem` and iterate using the Bellman operator to find the fixed point of the value function.

```

def solve_model(cw,
                 use_parallel=True,
                 tol=1e-4,
                 max_iter=1000,
                 verbose=True,
                 print_skip=25):

    T, _ = operator_factory(cw, parallel_flag=use_parallel)

    # Set up loop
    v = np.full((cw.grid_size, cw.grid_size), 100.) # Initial guess
    i = 0
    error = tol + 1

    while i < max_iter and error > tol:
        v_new = T(v)
        error = np.max(np.abs(v - v_new))
        i += 1
        if verbose and i % print_skip == 0:
            print(f"Error at iteration {i} is {error}.")
        v = v_new

    if i == max_iter and error > tol:
        print("Failed to converge!")

    else:
        if verbose:
            print(f"\nConverged in {i} iterations.")

    return v_new

```

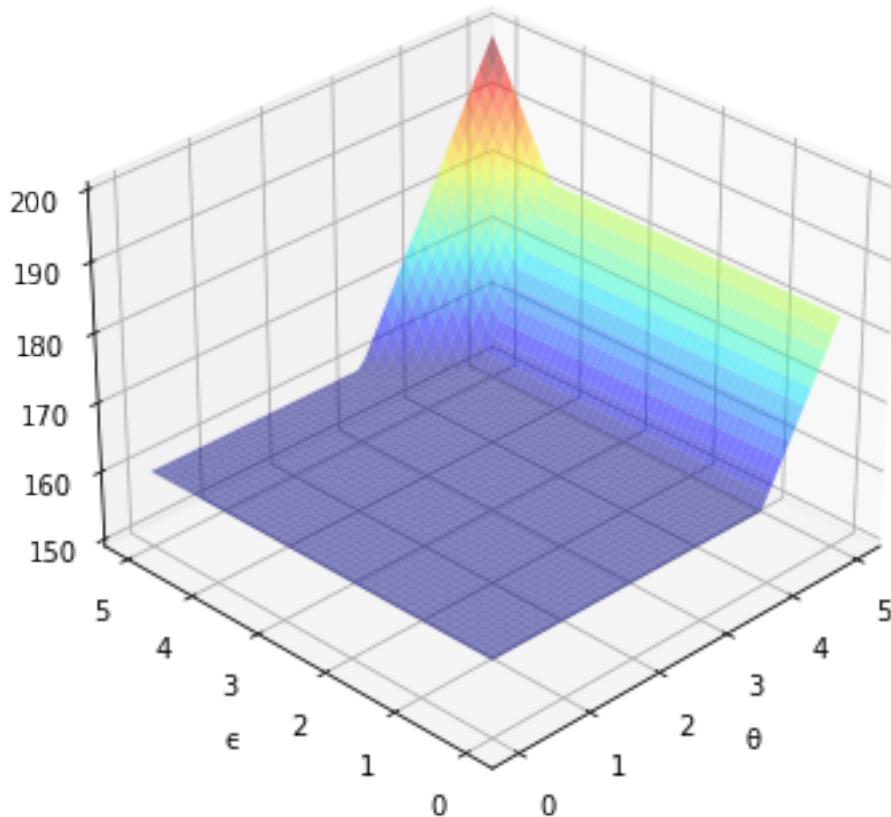
Here's the solution to the model – an approximate value function

```

cw = CareerWorkerProblem()
T, get_greedy = operator_factory(cw)
v_star = solve_model(cw, verbose=False)
greedy_star = get_greedy(v_star)

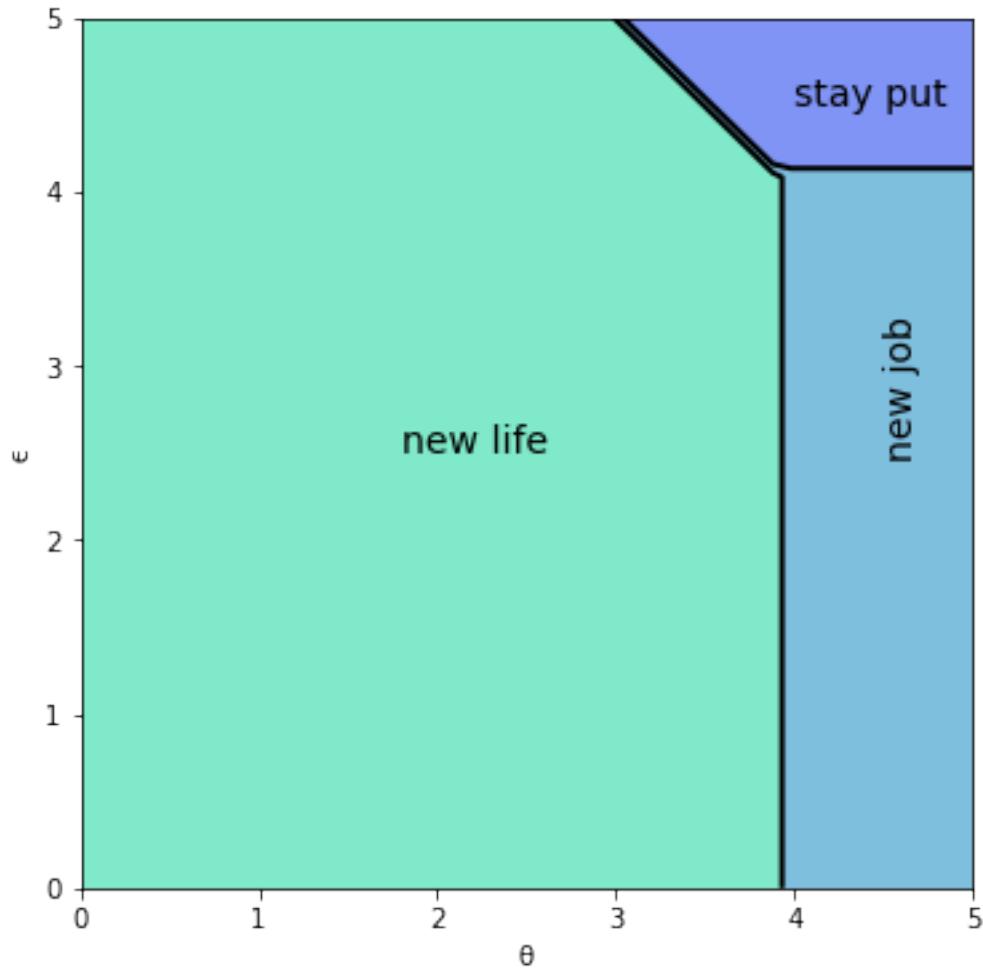
fig = plt.figure(figsize=(8, 6))
ax = fig.add_subplot(111, projection='3d')
tg, eg = np.meshgrid(cw.θ, cw.ε)
ax.plot_surface(tg,
                eg,
                v_star.T,
                cmap=cm.jet,
                alpha=0.5,
                linewidth=0.25)
ax.set(xlabel='θ', ylabel='ε', zlim=(150, 200))
ax.view_init(ax.elev, 225)
plt.show()

```



And here is the optimal policy

```
fig, ax = plt.subplots(figsize=(6, 6))
tg, eg = np.meshgrid(cw.θ, cw.ε)
lvls = (0.5, 1.5, 2.5, 3.5)
ax.contourf(tg, eg, greedy_star.T, levels=lvls, cmap=cm.winter, alpha=0.5)
ax.contour(tg, eg, greedy_star.T, colors='k', levels=lvls, linewidths=2)
ax.set(xlabel='θ', ylabel='ε')
ax.text(1.8, 2.5, 'new life', fontsize=14)
ax.text(4.5, 2.5, 'new job', fontsize=14, rotation='vertical')
ax.text(4.0, 4.5, 'stay put', fontsize=14)
plt.show()
```



Interpretation:

- If both job and career are poor or mediocre, the worker will experiment with a new job and new career.
- If career is sufficiently good, the worker will hold it and experiment with new jobs until a sufficiently good one is found.
- If both job and career are good, the worker will stay put.

Notice that the worker will always hold on to a sufficiently good career, but not necessarily hold on to even the best paying job.

The reason is that high lifetime wages require both variables to be large, and the worker cannot change careers without changing jobs.

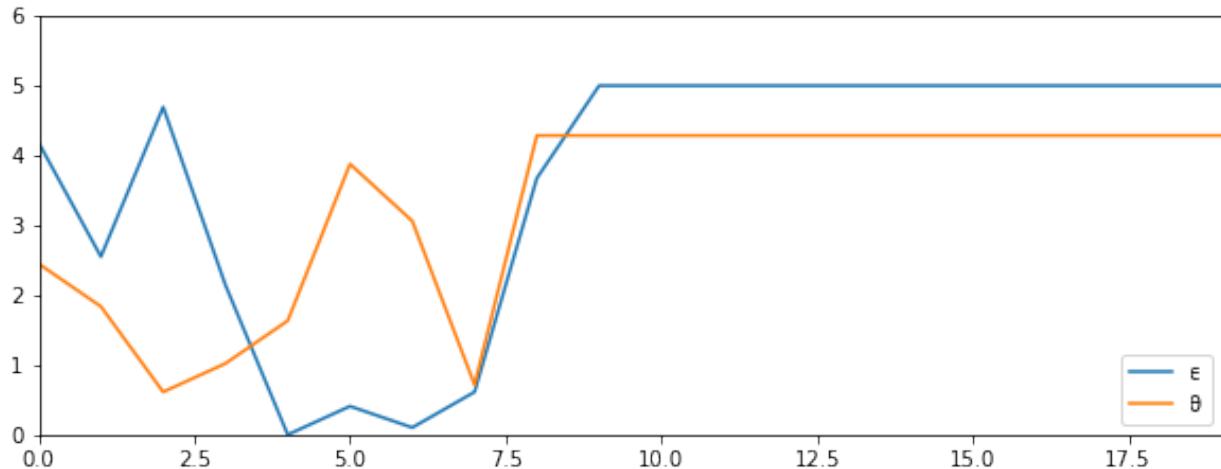
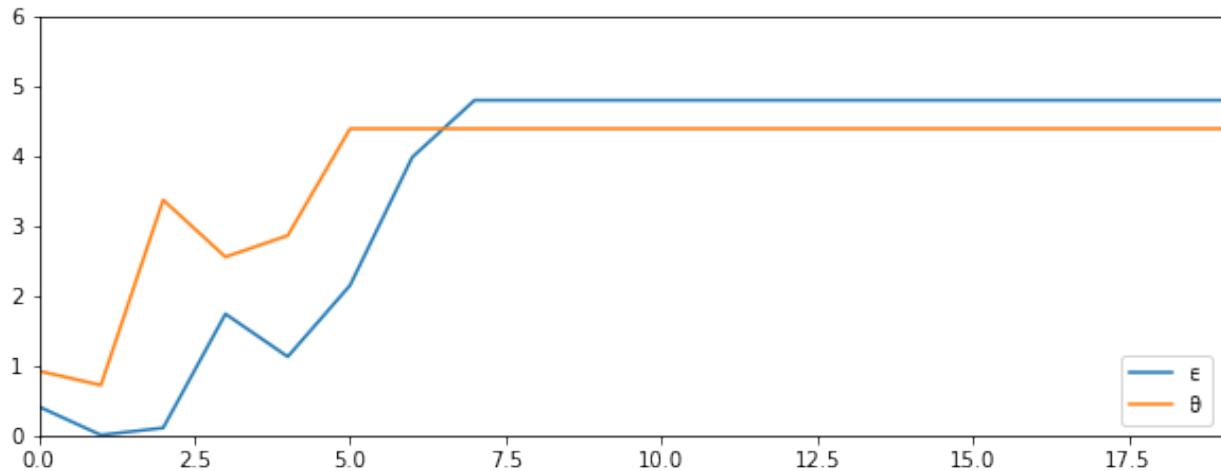
- Sometimes a good job must be sacrificed in order to change to a better career.

## 35.4 Exercises

### 35.4.1 Exercise 1

Using the default parameterization in the class `CareerWorkerProblem`, generate and plot typical sample paths for  $\theta$  and  $\epsilon$  when the worker follows the optimal policy.

In particular, modulo randomness, reproduce the following figure (where the horizontal axis represents time)



Hint: To generate the draws from the distributions  $F$  and  $G$ , use `quantecon.random.draw()`.

### 35.4.2 Exercise 2

Let's now consider how long it takes for the worker to settle down to a permanent job, given a starting point of  $(\theta, \epsilon) = (0, 0)$ .

In other words, we want to study the distribution of the random variable

$$T^* := \text{the first point in time from which the worker's job no longer changes}$$

Evidently, the worker's job becomes permanent if and only if  $(\theta_t, \epsilon_t)$  enters the "stay put" region of  $(\theta, \epsilon)$  space.

Letting  $S$  denote this region,  $T^*$  can be expressed as the first passage time to  $S$  under the optimal policy:

$$T^* := \inf\{t \geq 0 \mid (\theta_t, \epsilon_t) \in S\}$$

Collect 25,000 draws of this random variable and compute the median (which should be about 7).

Repeat the exercise with  $\beta = 0.99$  and interpret the change.

### 35.4.3 Exercise 3

Set the parameterization to  $G_a = G_b = 100$  and generate a new optimal policy figure – interpret.

## 35.5 Solutions

### 35.5.1 Exercise 1

Simulate job/career paths.

In reading the code, recall that `optimal_policy[i, j]` = policy at  $(\theta_i, \epsilon_j)$  = either 1, 2 or 3; meaning 'stay put', 'new job' and 'new life'.

```
F = np.cumsum(cw.F_probs)
G = np.cumsum(cw.G_probs)
v_star = solve_model(cw, verbose=False)
T, get_greedy = operator_factory(cw)
greedy_star = get_greedy(v_star)

def gen_path(optimal_policy, F, G, t=20):
    i = j = 0
    theta_index = []
    epsilon_index = []
    for t in range(t):
        if optimal_policy[i, j] == 1:          # Stay put
            pass

        elif greedy_star[i, j] == 2:          # New job
            j = qe.random.draw(G)

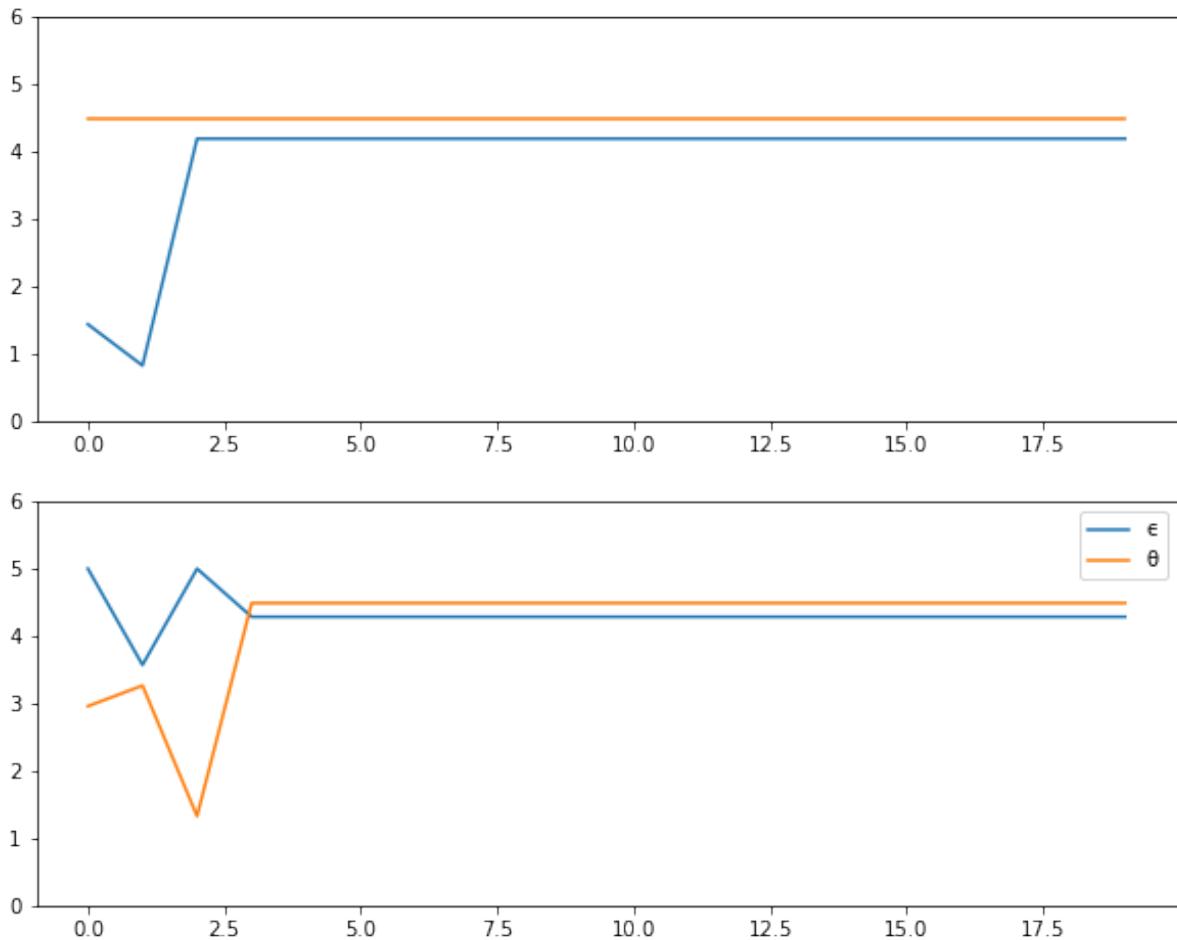
        else:                                # New life
            i, j = qe.random.draw(F), qe.random.draw(G)
            theta_index.append(i)
            epsilon_index.append(j)
    return cw.theta[theta_index], cw.epsilon[epsilon_index]
```

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```
fig, axes = plt.subplots(2, 1, figsize=(10, 8))
for ax in axes:
    theta_path, epsilon_path = gen_path(greedy_star, F, G)
    ax.plot(epsilon_path, label=' $\epsilon$ ')
    ax.plot(theta_path, label=' $\theta$ ')
    ax.set_ylim(0, 6)

plt.legend()
plt.show()
```



### 35.5.2 Exercise 2

The median for the original parameterization can be computed as follows

```

cw = CareerWorkerProblem()
F = np.cumsum(cw.F_probs)
G = np.cumsum(cw.G_probs)
T, get_greedy = operator_factory(cw)
v_star = solve_model(cw, verbose=False)
greedy_star = get_greedy(v_star)

@njit
def passage_time(optimal_policy, F, G):
    t = 0
    i = j = 0
    while True:
        if optimal_policy[i, j] == 1:      # Stay put
            return t
        elif optimal_policy[i, j] == 2:    # New job
            j = qe.random.draw(G)
        else:                           # New life
            i, j = qe.random.draw(F), qe.random.draw(G)
        t += 1

@njit(parallel=True)
def median_time(optimal_policy, F, G, M=25000):
    samples = np.empty(M)
    for i in prange(M):
        samples[i] = passage_time(optimal_policy, F, G)
    return np.median(samples)

median_time(greedy_star, F, G)

```

7.0

To compute the median with  $\beta = 0.99$  instead of the default value  $\beta = 0.95$ , replace `cw = CareerWorkerProblem()` with `cw = CareerWorkerProblem(beta=0.99)`.

The medians are subject to randomness but should be about 7 and 14 respectively.

Not surprisingly, more patient workers will wait longer to settle down to their final job.

### 35.5.3 Exercise 3

```

cw = CareerWorkerProblem(G_a=100, G_b=100)
T, get_greedy = operator_factory(cw)
v_star = solve_model(cw, verbose=False)
greedy_star = get_greedy(v_star)

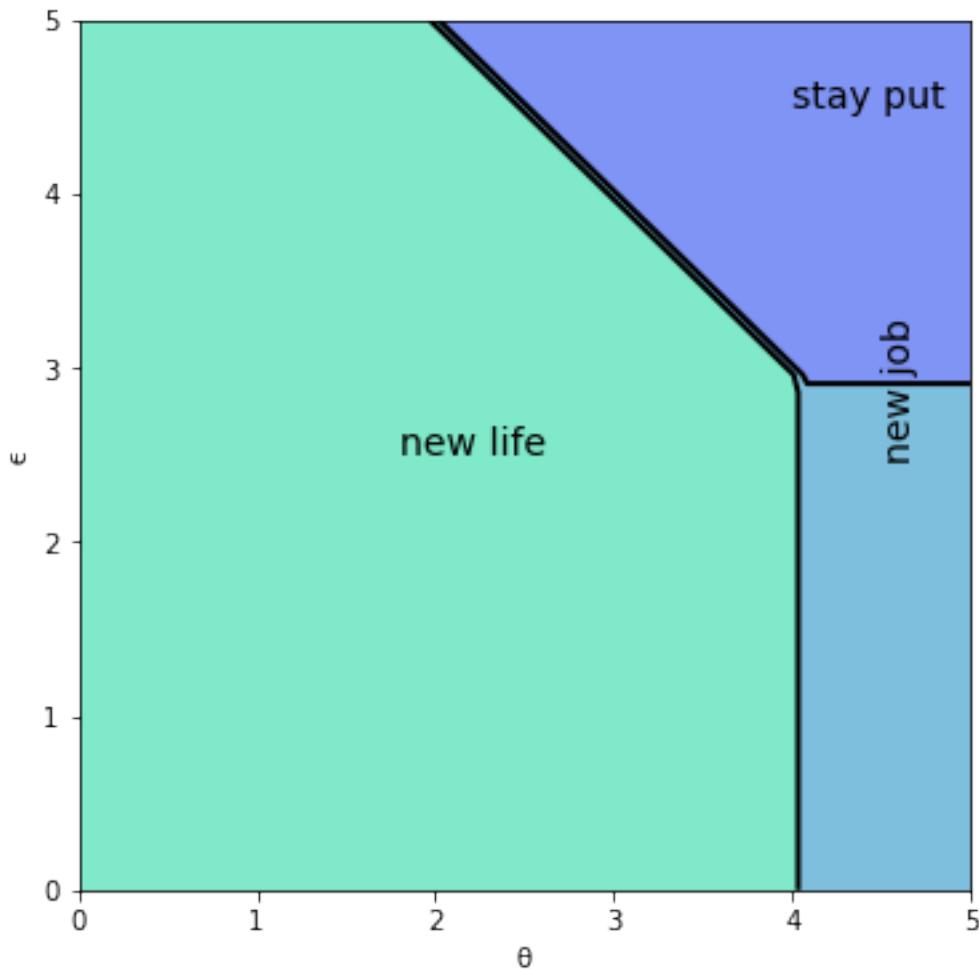
fig, ax = plt.subplots(figsize=(6, 6))
tg, eg = np.meshgrid(cw.θ, cw.ε)
lvls = (0.5, 1.5, 2.5, 3.5)
ax.contourf(tg, eg, greedy_star.T, levels=lvls, cmap=cm.winter, alpha=0.5)
ax.contour(tg, eg, greedy_star.T, colors='k', levels=lvls, linewidths=2)
ax.set(xlabel='θ', ylabel='ε')

```

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```
ax.text(1.8, 2.5, 'new life', fontsize=14)
ax.text(4.5, 2.5, 'new job', fontsize=14, rotation='vertical')
ax.text(4.0, 4.5, 'stay put', fontsize=14)
plt.show()
```



In the new figure, you see that the region for which the worker stays put has grown because the distribution for  $\epsilon$  has become more concentrated around the mean, making high-paying jobs less realistic.



## JOB SEARCH VI: ON-THE-JOB SEARCH

### Contents

- *Job Search VI: On-the-Job Search*
  - *Overview*
  - *Model*
  - *Implementation*
  - *Solving for Policies*
  - *Exercises*
  - *Solutions*

In addition to what's in Anaconda, this lecture will need the following libraries:

```
!conda install -y quantecon
!pip install interpolation
```

### 36.1 Overview

In this section, we solve a simple on-the-job search model

- based on [LS18], exercise 6.18, and [Jov79]

Let's start with some imports:

```
%matplotlib inline
import matplotlib.pyplot as plt
plt.rcParams["figure.figsize"] = (11, 5) #set default figure size
import numpy as np
import scipy.stats as stats
from interpolation import interp
from numba import njit, prange
from math import gamma
```

### 36.1.1 Model Features

- job-specific human capital accumulation combined with on-the-job search
- infinite-horizon dynamic programming with one state variable and two controls

## 36.2 Model

Let  $x_t$  denote the time- $t$  job-specific human capital of a worker employed at a given firm and let  $w_t$  denote current wages.

Let  $w_t = x_t(1 - s_t - \phi_t)$ , where

- $\phi_t$  is investment in job-specific human capital for the current role and
- $s_t$  is search effort, devoted to obtaining new offers from other firms.

For as long as the worker remains in the current job, evolution of  $\{x_t\}$  is given by  $x_{t+1} = g(x_t, \phi_t)$ .

When search effort at  $t$  is  $s_t$ , the worker receives a new job offer with probability  $\pi(s_t) \in [0, 1]$ .

The value of the offer, measured in job-specific human capital, is  $u_{t+1}$ , where  $\{u_t\}$  is IID with common distribution  $f$ .

The worker can reject the current offer and continue with existing job.

Hence  $x_{t+1} = u_{t+1}$  if he/she accepts and  $x_{t+1} = g(x_t, \phi_t)$  otherwise.

Let  $b_{t+1} \in \{0, 1\}$  be a binary random variable, where  $b_{t+1} = 1$  indicates that the worker receives an offer at the end of time  $t$ .

We can write

$$x_{t+1} = (1 - b_{t+1})g(x_t, \phi_t) + b_{t+1} \max\{g(x_t, \phi_t), u_{t+1}\} \quad (36.1)$$

Agent's objective: maximize expected discounted sum of wages via controls  $\{s_t\}$  and  $\{\phi_t\}$ .

Taking the expectation of  $v(x_{t+1})$  and using (36.1), the Bellman equation for this problem can be written as

$$v(x) = \max_{s+\phi \leq 1} \left\{ x(1 - s - \phi) + \beta(1 - \pi(s))v[g(x, \phi)] + \beta\pi(s) \int v[g(x, \phi) \vee u]f(du) \right\} \quad (36.2)$$

Here nonnegativity of  $s$  and  $\phi$  is understood, while  $a \vee b := \max\{a, b\}$ .

### 36.2.1 Parameterization

In the implementation below, we will focus on the parameterization

$$g(x, \phi) = A(x\phi)^\alpha, \quad \pi(s) = \sqrt{s} \quad \text{and} \quad f = \text{Beta}(2, 2)$$

with default parameter values

- $A = 1.4$
- $\alpha = 0.6$
- $\beta = 0.96$

The Beta(2, 2) distribution is supported on  $(0, 1)$  - it has a unimodal, symmetric density peaked at 0.5.

### 36.2.2 Back-of-the-Envelope Calculations

Before we solve the model, let's make some quick calculations that provide intuition on what the solution should look like.

To begin, observe that the worker has two instruments to build capital and hence wages:

1. invest in capital specific to the current job via  $\phi$
2. search for a new job with better job-specific capital match via  $s$

Since wages are  $x(1 - s - \phi)$ , marginal cost of investment via either  $\phi$  or  $s$  is identical.

Our risk-neutral worker should focus on whatever instrument has the highest expected return.

The relative expected return will depend on  $x$ .

For example, suppose first that  $x = 0.05$

- If  $s = 1$  and  $\phi = 0$ , then since  $g(x, \phi) = 0$ , taking expectations of (36.1) gives expected next period capital equal to  $\pi(s)\mathbb{E}u = \mathbb{E}u = 0.5$ .
- If  $s = 0$  and  $\phi = 1$ , then next period capital is  $g(x, \phi) = g(0.05, 1) \approx 0.23$ .

Both rates of return are good, but the return from search is better.

Next, suppose that  $x = 0.4$

- If  $s = 1$  and  $\phi = 0$ , then expected next period capital is again 0.5
- If  $s = 0$  and  $\phi = 1$ , then  $g(x, \phi) = g(0.4, 1) \approx 0.8$

Return from investment via  $\phi$  dominates expected return from search.

Combining these observations gives us two informal predictions:

1. At any given state  $x$ , the two controls  $\phi$  and  $s$  will function primarily as substitutes — worker will focus on whichever instrument has the higher expected return.
2. For sufficiently small  $x$ , search will be preferable to investment in job-specific human capital. For larger  $x$ , the reverse will be true.

Now let's turn to implementation, and see if we can match our predictions.

## 36.3 Implementation

We will set up a class `JVWorker` that holds the parameters of the model described above

```
class JVWorker:
    """
    A Jovanovic-type model of employment with on-the-job search.

    """

    def __init__(self,
                 A=1.4,
                 a=0.6,
                 β=0.96,          # Discount factor
                 π=np.sqrt,       # Search effort function
                 a=2,             # Parameter of f
                 b=2,             # Parameter of f
                 grid_size=50,
```

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```

mc_size=100,
ε=1e-4):

self.Α, self.α, self.β, self.π = Α, α, β, π
self.mc_size, self.ε = mc_size, ε

self.g = njit(lambda x, φ: Α * (x * φ)**α)      # Transition function
self.f_rvs = np.random.beta(a, b, mc_size)

# Max of grid is the max of a large quantile value for f and the
# fixed point y = g(y, 1)
ε = 1e-4
grid_max = max(Α**((1 / (1 - α))), stats.beta(a, b).ppf(1 - ε))

# Human capital
self.x_grid = np.linspace(ε, grid_max, grid_size)

```

The function `operator_factory` takes an instance of this class and returns a jitted version of the Bellman operator  $T$ , i.e.

$$Tv(x) = \max_{s+\phi \leq 1} w(s, \phi)$$

where

$$w(s, \phi) := x(1 - s - \phi) + \beta(1 - \pi(s))v[g(x, \phi)] + \beta\pi(s) \int v[g(x, \phi) \vee u]f(du) \quad (36.3)$$

When we represent  $v$ , it will be with a NumPy array  $v$  giving values on grid `x_grid`.

But to evaluate the right-hand side of (36.3), we need a function, so we replace the arrays  $v$  and `x_grid` with a function `v_func` that gives linear interpolation of  $v$  on `x_grid`.

Inside the `for` loop, for each  $x$  in the grid over the state space, we set up the function  $w(z) = w(s, \phi)$  defined in (36.3).

The function is maximized over all feasible  $(s, \phi)$  pairs.

Another function, `get_greedy` returns the optimal choice of  $s$  and  $\phi$  at each  $x$ , given a value function.

```

def operator_factory(jv, parallel_flag=True):

    """
    Returns a jitted version of the Bellman operator T
    jv is an instance of JVWorker
    """

    Α, β = jv.Α, jv.β
    x_grid, ε, mc_size = jv.x_grid, jv.ε, jv.mc_size
    f_rvs, g = jv.f_rvs, jv.g

    @njit
    def state_action_values(z, x, v):
        s, φ = z
        v_func = lambda x: interp(x_grid, v, x)

        integral = 0
        for m in range(mc_size):

```

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```

        u = f_rvs[m]
        integral += v_func(max(g(x, phi), u))
        integral = integral / mc_size

        q = pi(s) * integral + (1 - pi(s)) * v_func(g(x, phi))
        return x * (1 - phi - s) + beta * q

@njit(parallel=parallel_flag)
def T(v):
    """
    The Bellman operator
    """

    v_new = np.empty_like(v)
    for i in prange(len(x_grid)):
        x = x_grid[i]

        # Search on a grid
        search_grid = np.linspace(epsilon, 1, 15)
        max_val = -1
        for s in search_grid:
            for phi in search_grid:
                current_val = state_action_values((s, phi), x, v) if s + phi <= 1 else -1
                if current_val > max_val:
                    max_val = current_val
        v_new[i] = max_val

    return v_new

@njit
def get_greedy(v):
    """
    Computes the v-greedy policy of a given function v
    """
    s_policy, phi_policy = np.empty_like(v), np.empty_like(v)

    for i in range(len(x_grid)):
        x = x_grid[i]
        # Search on a grid
        search_grid = np.linspace(epsilon, 1, 15)
        max_val = -1
        for s in search_grid:
            for phi in search_grid:
                current_val = state_action_values((s, phi), x, v) if s + phi <= 1 else -1
                if current_val > max_val:
                    max_val = current_val
                    max_s, max_phi = s, phi
                    s_policy[i], phi_policy[i] = max_s, max_phi
    return s_policy, phi_policy

    return T, get_greedy

```

To solve the model, we will write a function that uses the Bellman operator and iterates to find a fixed point.

```
def solve_model(jv,
                use_parallel=True,
                tol=1e-4,
                max_iter=1000,
                verbose=True,
                print_skip=25):

    """
    Solves the model by value function iteration

    * jv is an instance of JVWorker

    """

    T, _ = operator_factory(jv, parallel_flag=use_parallel)

    # Set up loop
    v = jv.x_grid * 0.5 # Initial condition
    i = 0
    error = tol + 1

    while i < max_iter and error > tol:
        v_new = T(v)
        error = np.max(np.abs(v - v_new))
        i += 1
        if verbose and i % print_skip == 0:
            print(f"Error at iteration {i} is {error}.")
        v = v_new

    if i == max_iter:
        print("Failed to converge!")

    if verbose and i < max_iter:
        print(f"\nConverged in {i} iterations.")

    return v_new
```

## 36.4 Solving for Policies

Let's generate the optimal policies and see what they look like.

```
jv = JVWorker()
T, get_greedy = operator_factory(jv)
v_star = solve_model(jv)
s_star, phi_star = get_greedy(v_star)
```

```
Error at iteration 25 is 0.15110840621484734.
Error at iteration 50 is 0.05445897346398709.
```

```
Error at iteration 75 is 0.019626835239879625.
Error at iteration 100 is 0.007073446982767351.
```

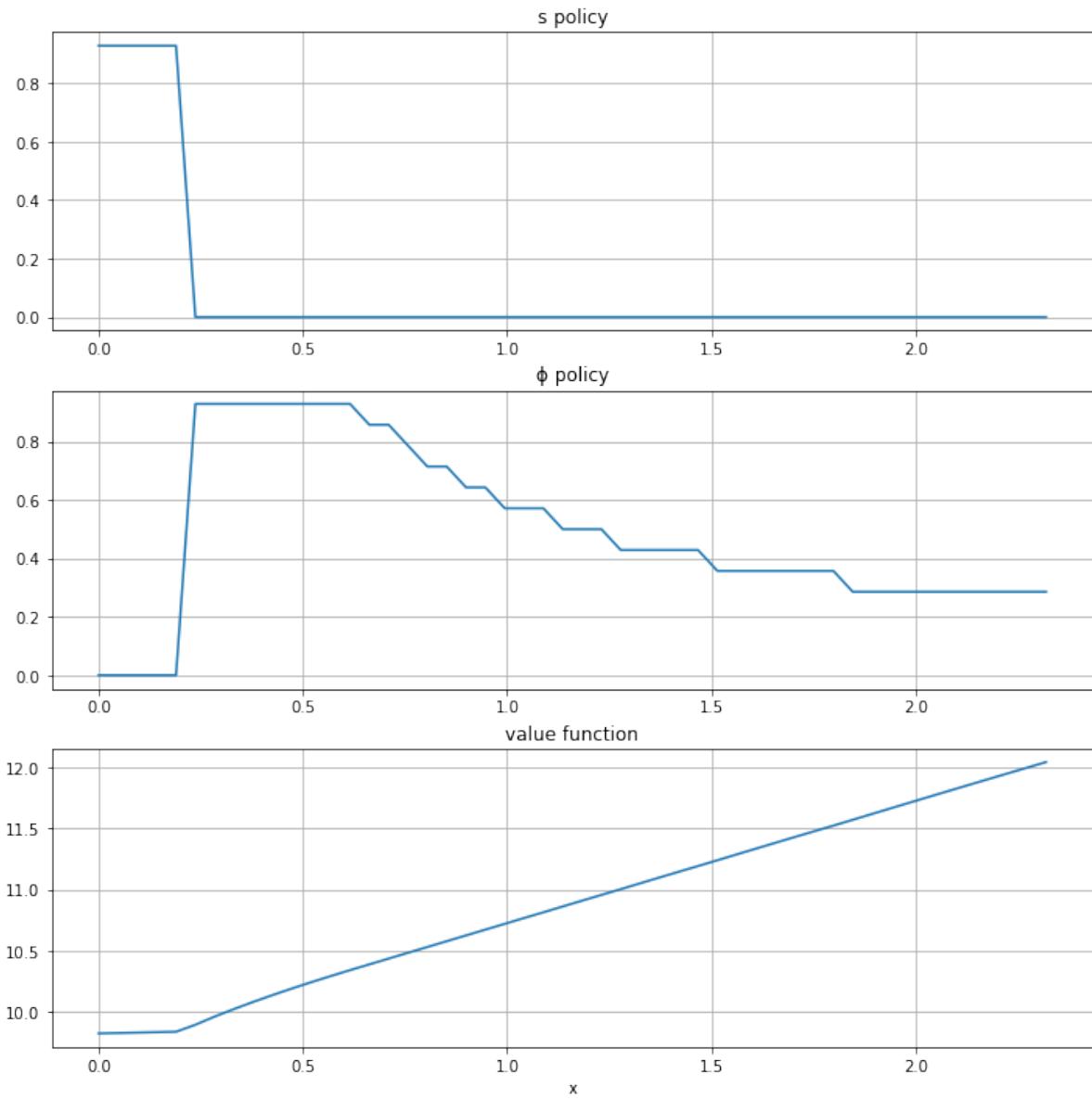
```
Error at iteration 125 is 0.0025492470694601366.  
Error at iteration 150 is 0.0009187402742973916.
```

```
Error at iteration 175 is 0.00033111097850735405.  
Error at iteration 200 is 0.00011933130957153537.
```

```
Converged in 205 iterations.
```

Here are the plots:

```
plots = [s_star, phi_star, v_star]  
titles = ["s policy", "phi policy", "value function"]  
  
fig, axes = plt.subplots(3, 1, figsize=(12, 12))  
  
for ax, plot, title in zip(axes, plots, titles):  
    ax.plot(jv.x_grid, plot)  
    ax.set(title=title)  
    ax.grid()  
  
axes[-1].set_xlabel("x")  
plt.show()
```



The horizontal axis is the state  $x$ , while the vertical axis gives  $s(x)$  and  $\phi(x)$ .

Overall, the policies match well with our predictions from [above](#)

- Worker switches from one investment strategy to the other depending on relative return.
- For low values of  $x$ , the best option is to search for a new job.
- Once  $x$  is larger, worker does better by investing in human capital specific to the current position.

## 36.5 Exercises

### 36.5.1 Exercise 1

Let's look at the dynamics for the state process  $\{x_t\}$  associated with these policies.

The dynamics are given by (36.1) when  $\phi_t$  and  $s_t$  are chosen according to the optimal policies, and  $\mathbb{P}\{b_{t+1} = 1\} = \pi(s_t)$ .

Since the dynamics are random, analysis is a bit subtle.

One way to do it is to plot, for each  $x$  in a relatively fine grid called `plot_grid`, a large number  $K$  of realizations of  $x_{t+1}$  given  $x_t = x$ .

Plot this with one dot for each realization, in the form of a 45 degree diagram, setting

```
jv = JVWorker(grid_size=25, mc_size=50)
plot_grid_max, plot_grid_size = 1.2, 100
plot_grid = np.linspace(0, plot_grid_max, plot_grid_size)
fig, ax = plt.subplots()
ax.set_xlim(0, plot_grid_max)
ax.set_ylim(0, plot_grid_max)
```

By examining the plot, argue that under the optimal policies, the state  $x_t$  will converge to a constant value  $\bar{x}$  close to unity.

Argue that at the steady state,  $s_t \approx 0$  and  $\phi_t \approx 0.6$ .

### 36.5.2 Exercise 2

In the preceding exercise, we found that  $s_t$  converges to zero and  $\phi_t$  converges to about 0.6.

Since these results were calculated at a value of  $\beta$  close to one, let's compare them to the best choice for an *infinitely* patient worker.

Intuitively, an infinitely patient worker would like to maximize steady state wages, which are a function of steady state capital.

You can take it as given—it's certainly true—that the infinitely patient worker does not search in the long run (i.e.,  $s_t = 0$  for large  $t$ ).

Thus, given  $\phi$ , steady state capital is the positive fixed point  $x^*(\phi)$  of the map  $x \mapsto g(x, \phi)$ .

Steady state wages can be written as  $w^*(\phi) = x^*(\phi)(1 - \phi)$ .

Graph  $w^*(\phi)$  with respect to  $\phi$ , and examine the best choice of  $\phi$ .

Can you give a rough interpretation for the value that you see?

## 36.6 Solutions

### 36.6.1 Exercise 1

Here's code to produce the 45 degree diagram

```
jv = JVWorker(grid_size=25, mc_size=50)
π, g, f_rvs, x_grid = jv.π, jv.g, jv.f_rvs, jv.x_grid
T, get_greedy = operator_factory(jv)
v_star = solve_model(jv, verbose=False)
s_policy, φ_policy = get_greedy(v_star)

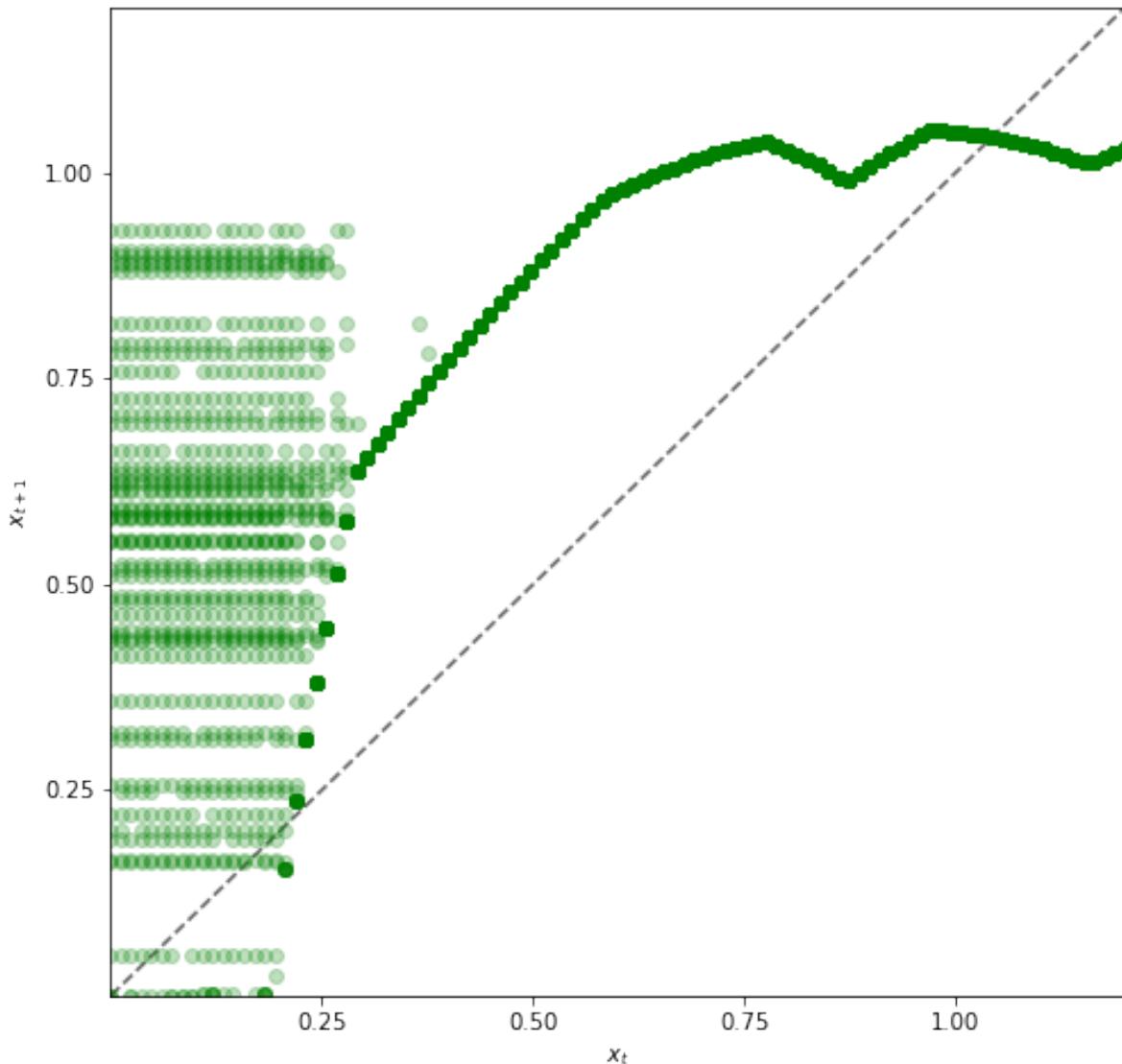
# Turn the policy function arrays into actual functions
s = lambda y: interp(x_grid, s_policy, y)
φ = lambda y: interp(x_grid, φ_policy, y)

def h(x, b, u):
    return (1 - b) * g(x, φ(x)) + b * max(g(x, φ(x)), u)

plot_grid_max, plot_grid_size = 1.2, 100
plot_grid = np.linspace(0, plot_grid_max, plot_grid_size)
fig, ax = plt.subplots(figsize=(8, 8))
ticks = (0.25, 0.5, 0.75, 1.0)
ax.set(xticks=ticks, yticks=ticks,
       xlim=(0, plot_grid_max),
       ylim=(0, plot_grid_max),
       xlabel='$x_t$', ylabel='$x_{t+1}$')

ax.plot(plot_grid, plot_grid, 'k--', alpha=0.6) # 45 degree line
for x in plot_grid:
    for i in range(jv.mc_size):
        b = 1 if np.random.uniform(0, 1) < π(s(x)) else 0
        u = f_rvs[i]
        y = h(x, b, u)
        ax.plot(x, y, 'go', alpha=0.25)

plt.show()
```



Looking at the dynamics, we can see that

- If  $x_t$  is below about 0.2 the dynamics are random, but  $x_{t+1} > x_t$  is very likely.
- As  $x_t$  increases the dynamics become deterministic, and  $x_t$  converges to a steady state value close to 1.

Referring back to the figure [here](#) we see that  $x_t \approx 1$  means that  $s_t = s(x_t) \approx 0$  and  $\phi_t = \phi(x_t) \approx 0.6$ .

### 36.6.2 Exercise 2

The figure can be produced as follows

```
jv = JVWorker()

def xbar(phi):
    A, alpha = jv.A, jv.alpha
    return (A * phi**alpha)**(1 / (1 - alpha))
```

(continues on next page)

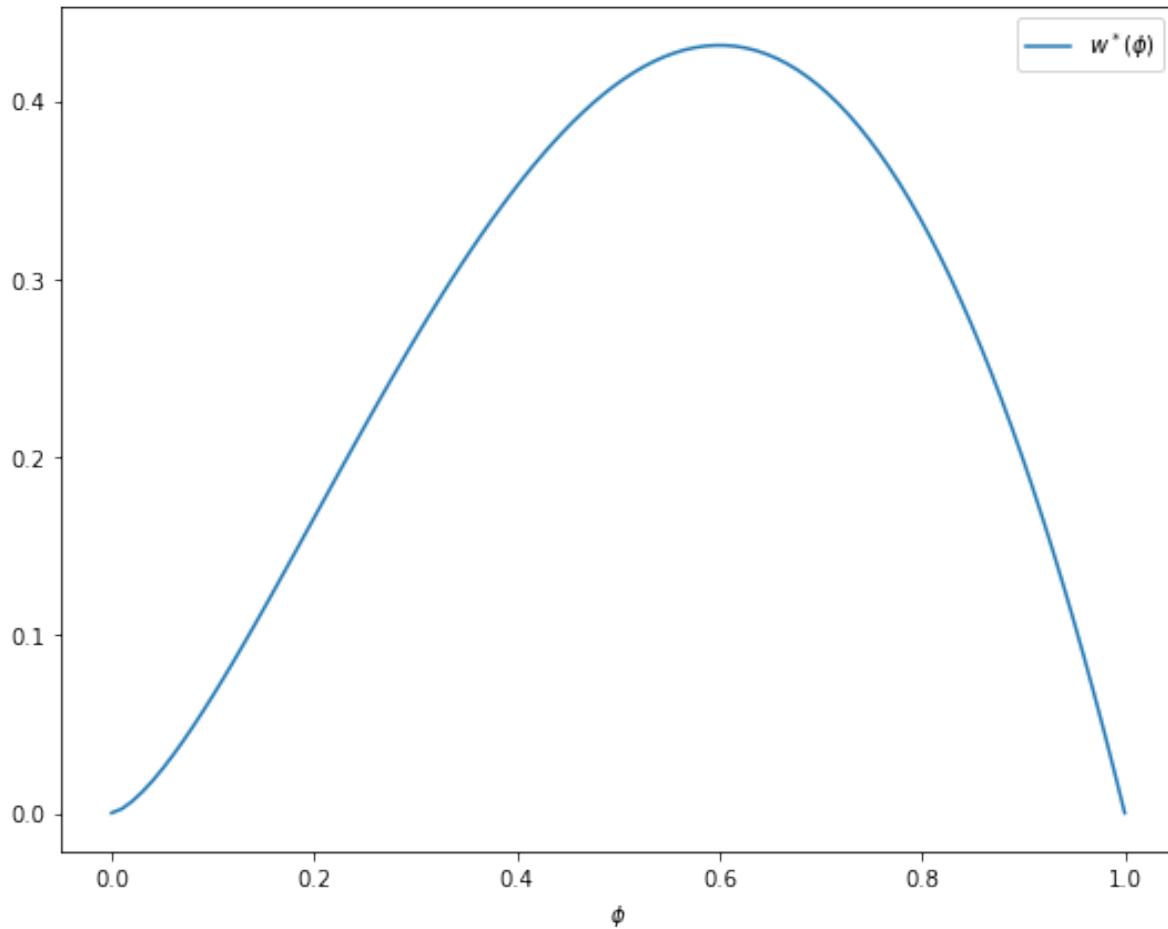
(continued from previous page)

```

phi_grid = np.linspace(0, 1, 100)
fig, ax = plt.subplots(figsize=(9, 7))
ax.set(xlabel='$\phi$')
ax.plot(phi_grid, [xbar(phi) * (1 - phi) for phi in phi_grid], label='$w^*(\phi)$')
ax.legend()

plt.show()

```



Observe that the maximizer is around 0.6.

This is similar to the long-run value for  $\phi$  obtained in exercise 1.

Hence the behavior of the infinitely patient worker is similar to that of the worker with  $\beta = 0.96$ .

This seems reasonable and helps us confirm that our dynamic programming solutions are probably correct.

## **Part V**

# **Consumption, Savings and Growth**



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CHAPTER  
**THIRTYSEVEN**

---

## CAKE EATING I: INTRODUCTION TO OPTIMAL SAVING

### Contents

- *Cake Eating I: Introduction to Optimal Saving*
  - *Overview*
  - *The Model*
  - *The Value Function*
  - *The Optimal Policy*
  - *The Euler Equation*
  - *Exercises*
  - *Solutions*

### 37.1 Overview

In this lecture we introduce a simple “cake eating” problem.

The intertemporal problem is: how much to enjoy today and how much to leave for the future?

Although the topic sounds trivial, this kind of trade-off between current and future utility is at the heart of many savings and consumption problems.

Once we master the ideas in this simple environment, we will apply them to progressively more challenging—and useful—problems.

The main tool we will use to solve the cake eating problem is dynamic programming.

Readers might find it helpful to review the following lectures before reading this one:

- The *shortest paths lecture*
- The *basic McCall model*
- The *McCall model with separation*
- The *McCall model with separation and a continuous wage distribution*

In what follows, we require the following imports:

```
%matplotlib inline
import matplotlib.pyplot as plt
plt.rcParams["figure.figsize"] = (11, 5) #set default figure size
import numpy as np
```

## 37.2 The Model

We consider an infinite time horizon  $t = 0, 1, 2, 3..$

At  $t = 0$  the agent is given a complete cake with size  $\bar{x}$ .

Let  $x_t$  denote the size of the cake at the beginning of each period, so that, in particular,  $x_0 = \bar{x}$ .

We choose how much of the cake to eat in any given period  $t$ .

After choosing to consume  $c_t$  of the cake in period  $t$  there is

$$x_{t+1} = x_t - c_t$$

left in period  $t + 1$ .

Consuming quantity  $c$  of the cake gives current utility  $u(c)$ .

We adopt the CRRA utility function

$$u(c) = \frac{c^{1-\gamma}}{1-\gamma} \quad (\gamma > 0, \gamma \neq 1) \quad (37.1)$$

In Python this is

```
def u(c, γ):
    return c**(1 - γ) / (1 - γ)
```

Future cake consumption utility is discounted according to  $\beta \in (0, 1)$ .

In particular, consumption of  $c$  units  $t$  periods hence has present value  $\beta^t u(c)$

The agent's problem can be written as

$$\max_{\{c_t\}} \sum_{t=0}^{\infty} \beta^t u(c_t) \quad (37.2)$$

subject to

$$x_{t+1} = x_t - c_t \quad \text{and} \quad 0 \leq c_t \leq x_t \quad (37.3)$$

for all  $t$ .

A consumption path  $\{c_t\}$  satisfying (37.3) where  $x_0 = \bar{x}$  is called **feasible**.

In this problem, the following terminology is standard:

- $x_t$  is called the **state variable**
- $c_t$  is called the **control variable** or the **action**
- $\beta$  and  $\gamma$  are **parameters**

### 37.2.1 Trade-Off

The key trade-off in the cake-eating problem is this:

- Delaying consumption is costly because of the discount factor.
- But delaying some consumption is also attractive because  $u$  is concave.

The concavity of  $u$  implies that the consumer gains value from *consumption smoothing*, which means spreading consumption out over time.

This is because concavity implies diminishing marginal utility—a progressively smaller gain in utility for each additional spoonful of cake consumed within one period.

### 37.2.2 Intuition

The reasoning given above suggests that the discount factor  $\beta$  and the curvature parameter  $\gamma$  will play a key role in determining the rate of consumption.

Here's an educated guess as to what impact these parameters will have.

First, higher  $\beta$  implies less discounting, and hence the agent is more patient, which should reduce the rate of consumption.

Second, higher  $\gamma$  implies that marginal utility  $u'(c) = c^{-\gamma}$  falls faster with  $c$ .

This suggests more smoothing, and hence a lower rate of consumption.

In summary, we expect the rate of consumption to be *decreasing in both parameters*.

Let's see if this is true.

## 37.3 The Value Function

The first step of our dynamic programming treatment is to obtain the Bellman equation.

The next step is to use it to calculate the solution.

### 37.3.1 The Bellman Equation

To this end, we let  $v(x)$  be maximum lifetime utility attainable from the current time when  $x$  units of cake are left.

That is,

$$v(x) = \max \sum_{t=0}^{\infty} \beta^t u(c_t) \quad (37.4)$$

where the maximization is over all paths  $\{c_t\}$  that are feasible from  $x_0 = x$ .

At this point, we do not have an expression for  $v$ , but we can still make inferences about it.

For example, as was the case with the *McCall model*, the value function will satisfy a version of the *Bellman equation*.

In the present case, this equation states that  $v$  satisfies

$$v(x) = \max_{0 \leq c \leq x} \{u(c) + \beta v(x - c)\} \quad \text{for any given } x \geq 0. \quad (37.5)$$

The intuition here is essentially the same it was for the McCall model.

Choosing  $c$  optimally means trading off current vs future rewards.

Current rewards from choice  $c$  are just  $u(c)$ .

Future rewards given current cake size  $x$ , measured from next period and assuming optimal behavior, are  $v(x - c)$ .

These are the two terms on the right hand side of (37.5), after suitable discounting.

If  $c$  is chosen optimally using this trade off strategy, then we obtain maximal lifetime rewards from our current state  $x$ .

Hence,  $v(x)$  equals the right hand side of (37.5), as claimed.

### 37.3.2 An Analytical Solution

It has been shown that, with  $u$  as the CRRA utility function in (37.1), the function

$$v^*(x_t) = (1 - \beta^{1/\gamma})^{-\gamma} u(x_t) \quad (37.6)$$

solves the Bellman equation and hence is equal to the value function.

You are asked to confirm that this is true in the exercises below.

The solution (37.6) depends heavily on the CRRA utility function.

In fact, if we move away from CRRA utility, usually there is no analytical solution at all.

In other words, beyond CRRA utility, we know that the value function still satisfies the Bellman equation, but we do not have a way of writing it explicitly, as a function of the state variable and the parameters.

We will deal with that situation numerically when the time comes.

Here is a Python representation of the value function:

```
def v_star(x, β, γ):
    return (1 - β**(1 / γ)) ** (-γ) * u(x, γ)
```

And here's a figure showing the function for fixed parameters:

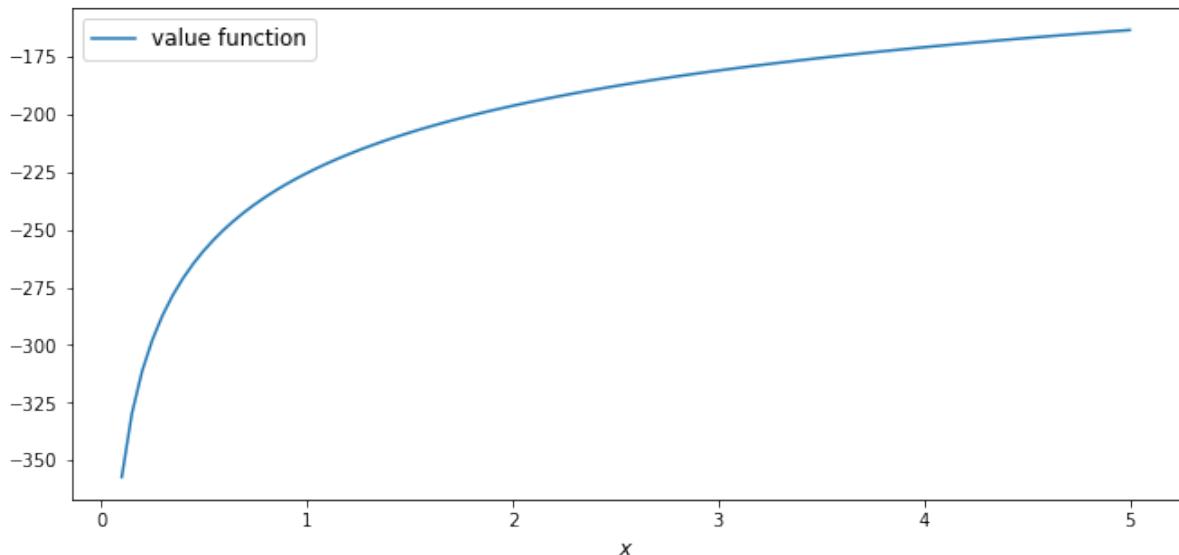
```
β, γ = 0.95, 1.2
x_grid = np.linspace(0.1, 5, 100)

fig, ax = plt.subplots()

ax.plot(x_grid, v_star(x_grid, β, γ), label='value function')

ax.set_xlabel('$x$', fontsize=12)
ax.legend(fontsize=12)

plt.show()
```



## 37.4 The Optimal Policy

Now that we have the value function, it is straightforward to calculate the optimal action at each state.

We should choose consumption to maximize the right hand side of the Bellman equation (37.5).

$$c^* = \arg \max_c \{u(c) + \beta v(x - c)\}$$

We can think of this optimal choice as a function of the state  $x$ , in which case we call it the **optimal policy**.

We denote the optimal policy by  $\sigma^*$ , so that

$$\sigma^*(x) := \arg \max_c \{u(c) + \beta v(x - c)\} \quad \text{for all } x$$

If we plug the analytical expression (37.6) for the value function into the right hand side and compute the optimum, we find that

$$\sigma^*(x) = (1 - \beta^{1/\gamma}) x \tag{37.7}$$

Now let's recall our intuition on the impact of parameters.

We guessed that the consumption rate would be decreasing in both parameters.

This is in fact the case, as can be seen from (37.7).

Here's some plots that illustrate.

```
def c_star(x, β, γ):
    return (1 - β ** (1/γ)) * x
```

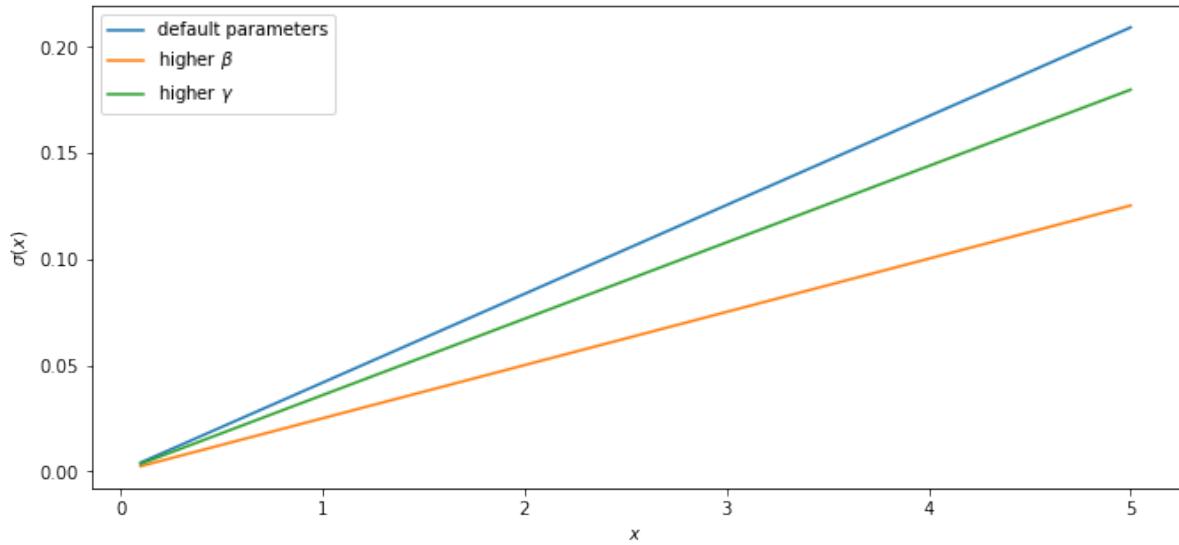
Continuing with the values for  $\beta$  and  $\gamma$  used above, the plot is

```

fig, ax = plt.subplots()
ax.plot(x_grid, c_star(x_grid, β, γ), label='default parameters')
ax.plot(x_grid, c_star(x_grid, β + 0.02, γ), label=r'higher $\beta$')
ax.plot(x_grid, c_star(x_grid, β, γ + 0.2), label=r'higher $\gamma$')
ax.set_ylabel(r'$\sigma(x)$')
ax.set_xlabel('$x$')
ax.legend()

plt.show()

```



## 37.5 The Euler Equation

In the discussion above we have provided a complete solution to the cake eating problem in the case of CRRA utility.

There is in fact another way to solve for the optimal policy, based on the so-called **Euler equation**.

Although we already have a complete solution, now is a good time to study the Euler equation.

This is because, for more difficult problems, this equation provides key insights that are hard to obtain by other methods.

### 37.5.1 Statement and Implications

The Euler equation for the present problem can be stated as

$$u'(c_t^*) = \beta u'(c_{t+1}^*) \quad (37.8)$$

This is necessary condition for the optimal path.

It says that, along the optimal path, marginal rewards are equalized across time, after appropriate discounting.

This makes sense: optimality is obtained by smoothing consumption up to the point where no marginal gains remain.

We can also state the Euler equation in terms of the policy function.

A **feasible consumption policy** is a map  $x \mapsto \sigma(x)$  satisfying  $0 \leq \sigma(x) \leq x$ .

The last restriction says that we cannot consume more than the remaining quantity of cake.

A feasible consumption policy  $\sigma$  is said to **satisfy the Euler equation** if, for all  $x > 0$ ,

$$u'(\sigma(x)) = \beta u'(\sigma(x - \sigma(x))) \quad (37.9)$$

Evidently (37.9) is just the policy equivalent of (37.8).

It turns out that a feasible policy is optimal if and only if it satisfies the Euler equation.

In the exercises, you are asked to verify that the optimal policy (37.7) does indeed satisfy this functional equation.

**Note:** A **functional equation** is an equation where the unknown object is a function.

For a proof of sufficiency of the Euler equation in a very general setting, see proposition 2.2 of [MST20].

The following arguments focus on necessity, explaining why an optimal path or policy should satisfy the Euler equation.

### 37.5.2 Derivation I: A Perturbation Approach

Let's write  $c$  as a shorthand for consumption path  $\{c_t\}_{t=0}^{\infty}$ .

The overall cake-eating maximization problem can be written as

$$\max_{c \in F} U(c) \quad \text{where } U(c) := \sum_{t=0}^{\infty} \beta^t u(c_t)$$

and  $F$  is the set of feasible consumption paths.

We know that differentiable functions have a zero gradient at a maximizer.

So the optimal path  $c^* := \{c_t^*\}_{t=0}^{\infty}$  must satisfy  $U'(c^*) = 0$ .

**Note:** If you want to know exactly how the derivative  $U'(c^*)$  is defined, given that the argument  $c^*$  is a vector of infinite length, you can start by learning about [Gateaux derivatives](#). However, such knowledge is not assumed in what follows.

In other words, the rate of change in  $U$  must be zero for any infinitesimally small (and feasible) perturbation away from the optimal path.

So consider a feasible perturbation that reduces consumption at time  $t$  to  $c_t^* - h$  and increases it in the next period to  $c_{t+1}^* + h$ .

Consumption does not change in any other period.

We call this perturbed path  $c^h$ .

By the preceding argument about zero gradients, we have

$$\lim_{h \rightarrow 0} \frac{U(c^h) - U(c^*)}{h} = U'(c^*) = 0$$

Recalling that consumption only changes at  $t$  and  $t + 1$ , this becomes

$$\lim_{h \rightarrow 0} \frac{\beta^t u(c_t^* - h) + \beta^{t+1} u(c_{t+1}^* + h) - \beta^t u(c_t^*) - \beta^{t+1} u(c_{t+1}^*)}{h} = 0$$

After rearranging, the same expression can be written as

$$\lim_{h \rightarrow 0} \frac{u(c_t^* - h) - u(c_t^*)}{h} + \beta \lim_{h \rightarrow 0} \frac{u(c_{t+1}^* + h) - u(c_{t+1}^*)}{h} = 0$$

or, taking the limit,

$$-u'(c_t^*) + \beta u'(c_{t+1}^*) = 0$$

This is just the Euler equation.

### 37.5.3 Derivation II: Using the Bellman Equation

Another way to derive the Euler equation is to use the Bellman equation (37.5).

Taking the derivative on the right hand side of the Bellman equation with respect to  $c$  and setting it to zero, we get

$$u'(c) = \beta v'(x - c) \quad (37.10)$$

To obtain  $v'(x - c)$ , we set  $g(c, x) = u(c) + \beta v(x - c)$ , so that, at the optimal choice of consumption,

$$v(x) = g(c, x) \quad (37.11)$$

Differentiating both sides while acknowledging that the maximizing consumption will depend on  $x$ , we get

$$v'(x) = \frac{\partial}{\partial c} g(c, x) \frac{\partial c}{\partial x} + \frac{\partial}{\partial x} g(c, x)$$

When  $g(c, x)$  is maximized at  $c$ , we have  $\frac{\partial}{\partial c} g(c, x) = 0$ .

Hence the derivative simplifies to

$$v'(x) = \frac{\partial g(c, x)}{\partial x} = \frac{\partial}{\partial x} \beta v(x - c) = \beta v'(x - c) \quad (37.12)$$

(This argument is an example of the [Envelope Theorem](#).)

But now an application of (37.10) gives

$$u'(c) = v'(x) \quad (37.13)$$

Thus, the derivative of the value function is equal to marginal utility.

Combining this fact with (37.12) recovers the Euler equation.

## 37.6 Exercises

### 37.6.1 Exercise 1

How does one obtain the expressions for the value function and optimal policy given in (37.6) and (37.7) respectively?

The first step is to make a guess of the functional form for the consumption policy.

So suppose that we do not know the solutions and start with a guess that the optimal policy is linear.

In other words, we conjecture that there exists a positive  $\theta$  such that setting  $c_t^* = \theta x_t$  for all  $t$  produces an optimal path.

Starting from this conjecture, try to obtain the solutions (37.6) and (37.7).

In doing so, you will need to use the definition of the value function and the Bellman equation.

## 37.7 Solutions

### 37.7.1 Exercise 1

We start with the conjecture  $c_t^* = \theta x_t$ , which leads to a path for the state variable (cake size) given by

$$x_{t+1} = x_t(1 - \theta)$$

Then  $x_t = x_0(1 - \theta)^t$  and hence

$$\begin{aligned} v(x_0) &= \sum_{t=0}^{\infty} \beta^t u(\theta x_t) \\ &= \sum_{t=0}^{\infty} \beta^t u(\theta x_0(1 - \theta)^t) \\ &= \sum_{t=0}^{\infty} \theta^{1-\gamma} \beta^t (1 - \theta)^{t(1-\gamma)} u(x_0) \\ &= \frac{\theta^{1-\gamma}}{1 - \beta(1 - \theta)^{1-\gamma}} u(x_0) \end{aligned}$$

From the Bellman equation, then,

$$\begin{aligned} v(x) &= \max_{0 \leq c \leq x} \left\{ u(c) + \beta \frac{\theta^{1-\gamma}}{1 - \beta(1 - \theta)^{1-\gamma}} \cdot u(x - c) \right\} \\ &= \max_{0 \leq c \leq x} \left\{ \frac{c^{1-\gamma}}{1 - \gamma} + \beta \frac{\theta^{1-\gamma}}{1 - \beta(1 - \theta)^{1-\gamma}} \cdot \frac{(x - c)^{1-\gamma}}{1 - \gamma} \right\} \end{aligned}$$

From the first order condition, we obtain

$$c^{-\gamma} + \beta \frac{\theta^{1-\gamma}}{1 - \beta(1 - \theta)^{1-\gamma}} \cdot (x - c)^{-\gamma}(-1) = 0$$

or

$$c^{-\gamma} = \beta \frac{\theta^{1-\gamma}}{1 - \beta(1 - \theta)^{1-\gamma}} \cdot (x - c)^{-\gamma}$$

With  $c = \theta x$  we get

$$(\theta x)^{-\gamma} = \beta \frac{\theta^{1-\gamma}}{1 - \beta(1 - \theta)^{1-\gamma}} \cdot (x(1 - \theta))^{-\gamma}$$

Some rearrangement produces

$$\theta = 1 - \beta^{\frac{1}{\gamma}}$$

This confirms our earlier expression for the optimal policy:

$$c_t^* = \left(1 - \beta^{\frac{1}{\gamma}}\right) x_t$$

Substituting  $\theta$  into the value function above gives

$$v^*(x_t) = \frac{\left(1 - \beta^{\frac{1}{\gamma}}\right)^{1-\gamma}}{1 - \beta \left(\beta^{\frac{1-\gamma}{\gamma}}\right)} u(x_t)$$

Rearranging gives

$$v^*(x_t) = \left(1 - \beta^{\frac{1}{\gamma}}\right)^{-\gamma} u(x_t)$$

Our claims are now verified.



## CAKE EATING II: NUMERICAL METHODS

### Contents

- *Cake Eating II: Numerical Methods*
  - *Overview*
  - *Reviewing the Model*
  - *Value Function Iteration*
  - *Time Iteration*
  - *Exercises*
  - *Solutions*

In addition to what's in Anaconda, this lecture will require the following library:

```
!pip install interpolation
```

### 38.1 Overview

In this lecture we continue the study of *the cake eating problem*.

The aim of this lecture is to solve the problem using numerical methods.

At first this might appear unnecessary, since we already obtained the optimal policy analytically.

However, the cake eating problem is too simple to be useful without modifications, and once we start modifying the problem, numerical methods become essential.

Hence it makes sense to introduce numerical methods now, and test them on this simple problem.

Since we know the analytical solution, this will allow us to assess the accuracy of alternative numerical methods.

We will use the following imports:

```
%matplotlib inline
import matplotlib.pyplot as plt
plt.rcParams["figure.figsize"] = (11, 5) #set default figure size
import numpy as np
from interpolation import interp
from scipy.optimize import minimize_scalar, bisect
```

## 38.2 Reviewing the Model

You might like to *review the details* before we start.

Recall in particular that the Bellman equation is

$$v(x) = \max_{0 \leq c \leq x} \{u(c) + \beta v(x - c)\} \quad \text{for all } x \geq 0. \quad (38.1)$$

where  $u$  is the CRRA utility function.

The analytical solutions for the value function and optimal policy were found to be as follows.

```
def c_star(x, beta, y):
    return (1 - beta ** (1/y)) * x

def v_star(x, beta, y):
    return (1 - beta**(1/y))**(1-y) * (x**(1-y) / (1-y))
```

Our first aim is to obtain these analytical solutions numerically.

## 38.3 Value Function Iteration

The first approach we will take is **value function iteration**.

This is a form of **successive approximation**, and was discussed in our *lecture on job search*.

The basic idea is:

1. Take an arbitrary initial guess of  $v$ .
2. Obtain an update  $w$  defined by

$$w(x) = \max_{0 \leq c \leq x} \{u(c) + \beta v(x - c)\}$$

3. Stop if  $w$  is approximately equal to  $v$ , otherwise set  $v = w$  and go back to step 2.

Let's write this a bit more mathematically.

### 38.3.1 The Bellman Operator

We introduce the **Bellman operator**  $T$  that takes a function  $v$  as an argument and returns a new function  $Tv$  defined by

$$Tv(x) = \max_{0 \leq c \leq x} \{u(c) + \beta v(x - c)\}$$

From  $v$  we get  $Tv$ , and applying  $T$  to this yields  $T^2v := T(Tv)$  and so on.

This is called **iterating with the Bellman operator** from initial guess  $v$ .

As we discuss in more detail in later lectures, one can use Banach's contraction mapping theorem to prove that the sequence of functions  $T^n v$  converges to the solution to the Bellman equation.

### 38.3.2 Fitted Value Function Iteration

Both consumption  $c$  and the state variable  $x$  are continuous.

This causes complications when it comes to numerical work.

For example, we need to store each function  $T^n v$  in order to compute the next iterate  $T^{n+1} v$ .

But this means we have to store  $T^n v(x)$  at infinitely many  $x$ , which is, in general, impossible.

To circumvent this issue we will use fitted value function iteration, as discussed previously in [one of the lectures](#) on job search.

The process looks like this:

1. Begin with an array of values  $\{v_0, \dots, v_I\}$  representing the values of some initial function  $v$  on the grid points  $\{x_0, \dots, x_I\}$ .
2. Build a function  $\hat{v}$  on the state space  $\mathbb{R}_+$  by linear interpolation, based on these data points.
3. Obtain and record the value  $T\hat{v}(x_i)$  on each grid point  $x_i$  by repeatedly solving the maximization problem in the Bellman equation.
4. Unless some stopping condition is satisfied, set  $\{v_0, \dots, v_I\} = \{T\hat{v}(x_0), \dots, T\hat{v}(x_I)\}$  and go to step 2.

In step 2 we'll use continuous piecewise linear interpolation.

### 38.3.3 Implementation

The `maximize` function below is a small helper function that converts a SciPy minimization routine into a maximization routine.

```
def maximize(g, a, b, args):
    """
    Maximize the function g over the interval [a, b].
    We use the fact that the maximizer of g on any interval is
    also the minimizer of -g. The tuple args collects any extra
    arguments to g.

    Returns the maximal value and the maximizer.
    """

    objective = lambda x: -g(x, *args)
    result = minimize_scalar(objective, bounds=(a, b), method='bounded')
    maximizer, maximum = result.x, -result.fun
    return maximizer, maximum
```

We'll store the parameters  $\beta$  and  $\gamma$  in a class called `CakeEating`.

The same class will also provide a method called `state_action_value` that returns the value of a consumption choice given a particular state and guess of  $v$ .

```
class CakeEating:

    def __init__(self,
                 β=0.96,                      # discount factor
                 γ=1.5,                         # degree of relative risk aversion
                 x_grid_min=1e-3,                # exclude zero for numerical stability
```

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```

x_grid_max=2.5,    # size of cake
x_grid_size=120):

self.β, self.γ = β, γ

# Set up grid
self.x_grid = np.linspace(x_grid_min, x_grid_max, x_grid_size)

# Utility function
def u(self, c):

    γ = self.γ

    if γ == 1:
        return np.log(c)
    else:
        return (c ** (1 - γ)) / (1 - γ)

# first derivative of utility function
def u_prime(self, c):

    return c ** (-self.γ)

def state_action_value(self, c, x, v_array):
    """
    Right hand side of the Bellman equation given x and c.
    """

    u, β = self.u, self.β
    v = lambda x: interp(self.x_grid, v_array, x)

    return u(c) + β * v(x - c)

```

We now define the Bellman operation:

```

def T(v, ce):
    """
    The Bellman operator. Updates the guess of the value function.

    * ce is an instance of CakeEating
    * v is an array representing a guess of the value function

    """
    v_new = np.empty_like(v)

    for i, x in enumerate(ce.x_grid):
        # Maximize RHS of Bellman equation at state x
        v_new[i] = maximize(ce.state_action_value, 1e-10, x, (x, v))[1]

    return v_new

```

After defining the Bellman operator, we are ready to solve the model.

Let's start by creating a `CakeEating` instance using the default parameterization.

```
ce = CakeEating()
```

Now let's see the iteration of the value function in action.

We start from guess  $v$  given by  $v(x) = u(x)$  for every  $x$  grid point.

```
x_grid = ce.x_grid
v = ce.u(x_grid)           # Initial guess
n = 12                      # Number of iterations

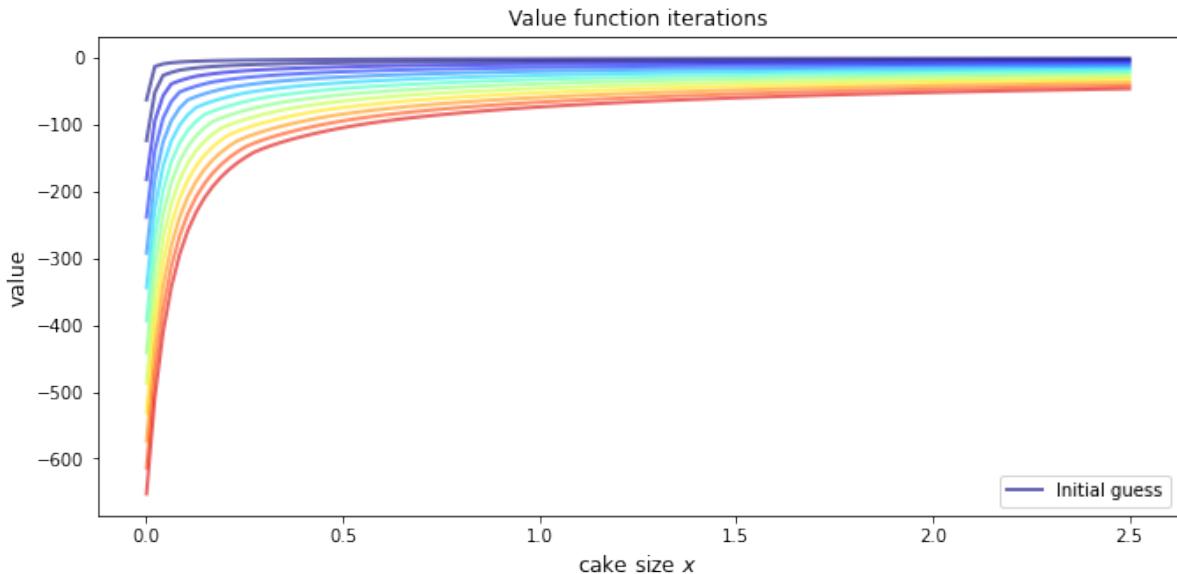
fig, ax = plt.subplots()

ax.plot(x_grid, v, color=plt.cm.jet(0),
        lw=2, alpha=0.6, label='Initial guess')

for i in range(n):
    v = T(v, ce) # Apply the Bellman operator
    ax.plot(x_grid, v, color=plt.cm.jet(i / n), lw=2, alpha=0.6)

ax.legend()
ax.set_ylabel('value', fontsize=12)
ax.set_xlabel('cake size $x$', fontsize=12)
ax.set_title('Value function iterations')

plt.show()
```



To do this more systematically, we introduce a wrapper function called `compute_value_function` that iterates until some convergence conditions are satisfied.

```
def compute_value_function(ce,
                          tol=1e-4,
                          max_iter=1000,
                          verbose=True,
                          print_skip=25):

    # Set up loop
```

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```
v = np.zeros(len(ce.x_grid)) # Initial guess
i = 0
error = tol + 1

while i < max_iter and error > tol:
    v_new = T(v, ce)

    error = np.max(np.abs(v - v_new))
    i += 1

    if verbose and i % print_skip == 0:
        print(f"Error at iteration {i} is {error}.")

    v = v_new

if i == max_iter:
    print("Failed to converge!")

if verbose and i < max_iter:
    print(f"\nConverged in {i} iterations.")

return v_new
```

Now let's call it, noting that it takes a little while to run.

```
v = compute_value_function(ce)
```

```
Error at iteration 25 is 23.8003755134813.
```

```
Error at iteration 50 is 8.577577195046615.
```

```
Error at iteration 75 is 3.091330659691039.
```

```
Error at iteration 100 is 1.1141054204751981.
```

```
Error at iteration 125 is 0.4015199357729671.
```

```
Error at iteration 150 is 0.14470646660561215.
```

```
Error at iteration 175 is 0.052151735472762084.
```

```
Error at iteration 200 is 0.018795314242879613.
```

```
Error at iteration 225 is 0.006773769545588948.
```

```
Error at iteration 250 is 0.0024412443051460286.
```

```
Error at iteration 275 is 0.000879816432870939.
```

```
Error at iteration 300 is 0.00031708295398402697.
```

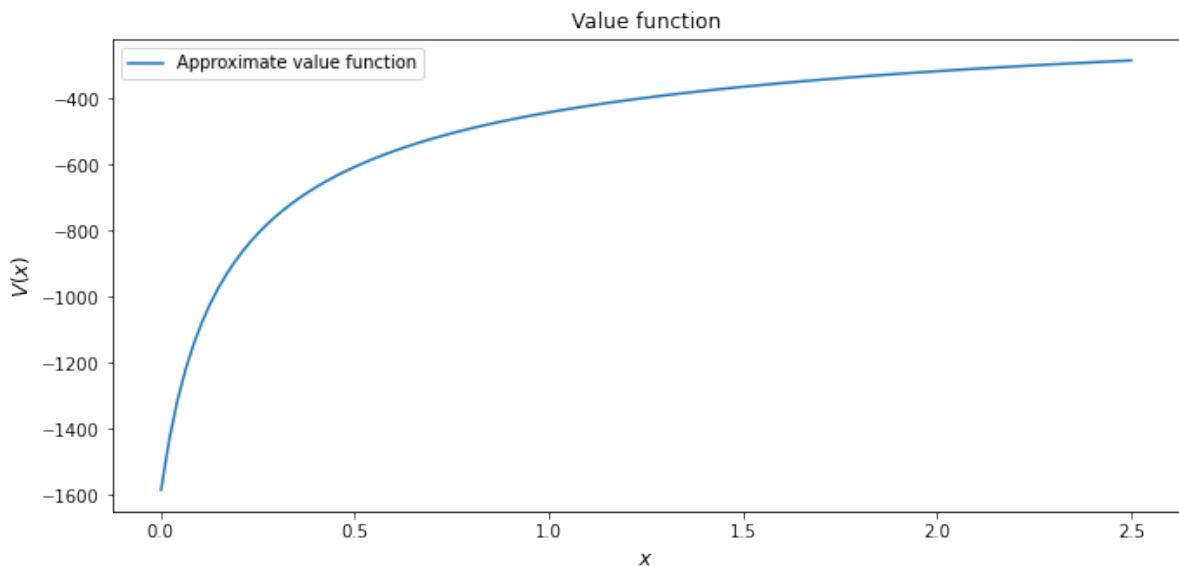
```
Error at iteration 325 is 0.00011427565573285392.
```

```
Converged in 329 iterations.
```

Now we can plot and see what the converged value function looks like.

```
fig, ax = plt.subplots()

ax.plot(x_grid, v, label='Approximate value function')
ax.set_ylabel('$V(x)$', fontsize=12)
ax.set_xlabel('$x$', fontsize=12)
ax.set_title('Value function')
ax.legend()
plt.show()
```

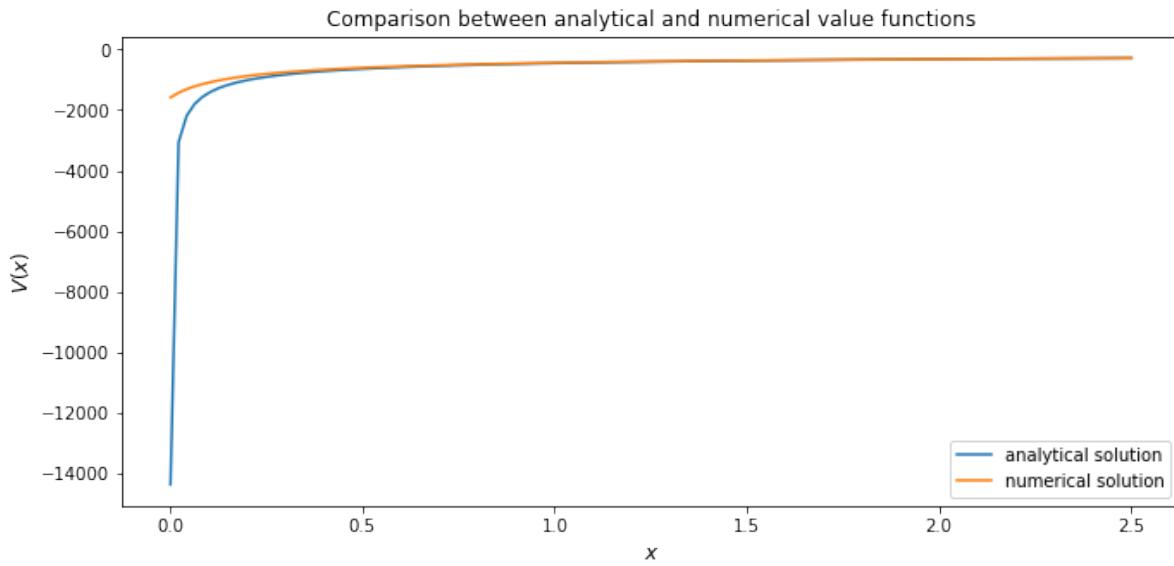


Next let's compare it to the analytical solution.

```
v_analytical = v_star(ce.x_grid, ce.β, ce.y)
```

```
fig, ax = plt.subplots()

ax.plot(x_grid, v_analytical, label='analytical solution')
ax.plot(x_grid, v, label='numerical solution')
ax.set_ylabel('$V(x)$', fontsize=12)
ax.set_xlabel('$x$', fontsize=12)
ax.legend()
ax.set_title('Comparison between analytical and numerical value functions')
plt.show()
```



The quality of approximation is reasonably good for large  $x$ , but less so near the lower boundary.

The reason is that the utility function and hence value function is very steep near the lower boundary, and hence hard to approximate.

### 38.3.4 Policy Function

Let's see how this plays out in terms of computing the optimal policy.

In the [first lecture on cake eating](#), the optimal consumption policy was shown to be

$$\sigma^*(x) = (1 - \beta^{1/\gamma}) x$$

Let's see if our numerical results lead to something similar.

Our numerical strategy will be to compute

$$\sigma(x) = \arg \max_{0 \leq c \leq x} \{u(c) + \beta v(x - c)\}$$

on a grid of  $x$  points and then interpolate.

For  $v$  we will use the approximation of the value function we obtained above.

Here's the function:

```
def sigma(ce, v):
    """
    The optimal policy function. Given the value function,
    it finds optimal consumption in each state.

    * ce is an instance of CakeEating
    * v is a value function array

    """
    c = np.empty_like(v)

    for i in range(len(ce.x_grid)):
```

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```

x = ce.x_grid[i]
# Maximize RHS of Bellman equation at state x
c[i] = maximize(ce.state_action_value, 1e-10, x, (x, v))[0]

return c

```

Now let's pass the approximate value function and compute optimal consumption:

```
c = sigma(ce, v)
```

Let's plot this next to the true analytical solution

```

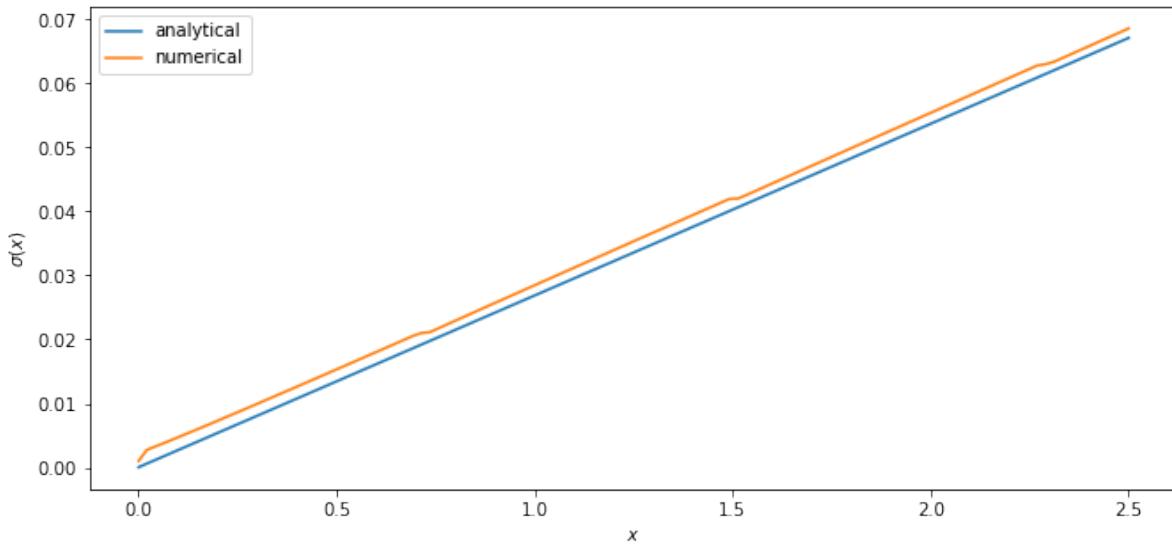
c_analytical = c_star(ce.x_grid, ce.β, ce.y)

fig, ax = plt.subplots()

ax.plot(ce.x_grid, c_analytical, label='analytical')
ax.plot(ce.x_grid, c, label='numerical')
ax.set_ylabel(r'$\sigma(x)$')
ax.set_xlabel('$x$')
ax.legend()

plt.show()

```



The fit is reasonable but not perfect.

We can improve it by increasing the grid size or reducing the error tolerance in the value function iteration routine.

However, both changes will lead to a longer compute time.

Another possibility is to use an alternative algorithm, which offers the possibility of faster compute time and, at the same time, more accuracy.

We explore this next.

## 38.4 Time Iteration

Now let's look at a different strategy to compute the optimal policy.

Recall that the optimal policy satisfies the Euler equation

$$u'(\sigma(x)) = \beta u'(\sigma(x - \sigma(x))) \quad \text{for all } x > 0 \quad (38.2)$$

Computationally, we can start with any initial guess of  $\sigma_0$  and now choose  $c$  to solve

$$u'(c) = \beta u'(\sigma_0(x - c))$$

Choosing  $c$  to satisfy this equation at all  $x > 0$  produces a function of  $x$ .

Call this new function  $\sigma_1$ , treat it as the new guess and repeat.

This is called **time iteration**.

As with value function iteration, we can view the update step as action of an operator, this time denoted by  $K$ .

- In particular,  $K\sigma$  is the policy updated from  $\sigma$  using the procedure just described.
- We will use this terminology in the exercises below.

The main advantage of time iteration relative to value function iteration is that it operates in policy space rather than value function space.

This is helpful because the policy function has less curvature, and hence is easier to approximate.

In the exercises you are asked to implement time iteration and compare it to value function iteration.

You should find that the method is faster and more accurate.

This is due to

1. the curvature issue mentioned just above and
2. the fact that we are using more information — in this case, the first order conditions.

## 38.5 Exercises

### 38.5.1 Exercise 1

Try the following modification of the problem.

Instead of the cake size changing according to  $x_{t+1} = x_t - c_t$ , let it change according to

$$x_{t+1} = (x_t - c_t)^\alpha$$

where  $\alpha$  is a parameter satisfying  $0 < \alpha < 1$ .

(We will see this kind of update rule when we study optimal growth models.)

Make the required changes to value function iteration code and plot the value and policy functions.

Try to reuse as much code as possible.

## 38.5.2 Exercise 2

Implement time iteration, returning to the original case (i.e., dropping the modification in the exercise above).

# 38.6 Solutions

## 38.6.1 Exercise 1

We need to create a class to hold our primitives and return the right hand side of the Bellman equation.

We will use inheritance to maximize code reuse.

```
class OptimalGrowth(CakeEating):
    """
    A subclass of CakeEating that adds the parameter a and overrides
    the state_action_value method.
    """

    def __init__(self,
                 β=0.96,                      # discount factor
                 γ=1.5,                        # degree of relative risk aversion
                 α=0.4,                         # productivity parameter
                 x_grid_min=1e-3,               # exclude zero for numerical stability
                 x_grid_max=2.5,                # size of cake
                 x_grid_size=120):
        self.α = α
        CakeEating.__init__(self, β, γ, x_grid_min, x_grid_max, x_grid_size)

    def state_action_value(self, c, x, v_array):
        """
        Right hand side of the Bellman equation given x and c.
        """

        u, β, α = self.u, self.β, self.α
        v = lambda x: interp(self.x_grid, v_array, x)

        return u(c) + β * v((x - c)**α)
```

```
og = OptimalGrowth()
```

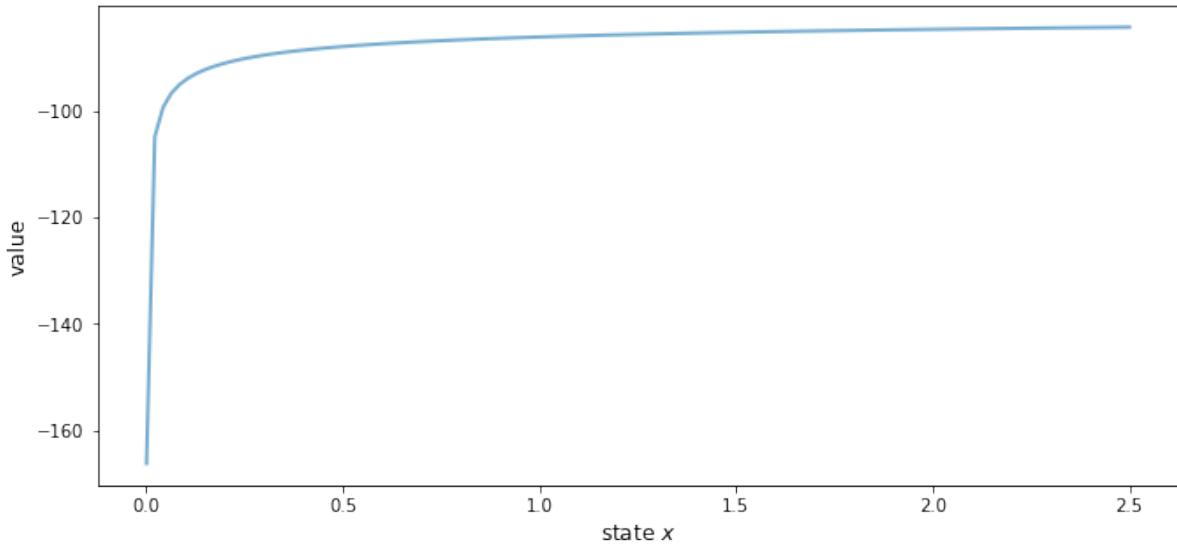
Here's the computed value function.

```
v = compute_value_function(og, verbose=False)

fig, ax = plt.subplots()

ax.plot(x_grid, v, lw=2, alpha=0.6)
ax.set_ylabel('value', fontsize=12)
ax.set_xlabel('state $x$', fontsize=12)

plt.show()
```



Here's the computed policy, combined with the solution we derived above for the standard cake eating case  $\alpha = 1$ .

```
c_new = σ(og, v)

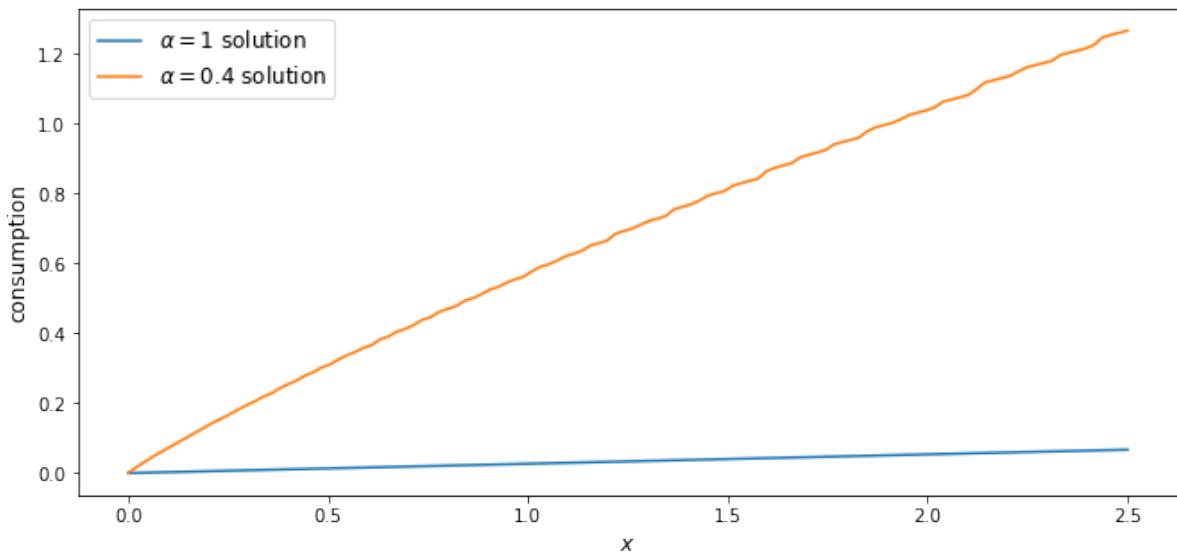
fig, ax = plt.subplots()

ax.plot(ce.x_grid, c_analytical, label=r'$\alpha=1$ solution')
ax.plot(ce.x_grid, c_new, label=fr'$\alpha={og.α}$ solution')

ax.set_ylabel('consumption', fontsize=12)
ax.set_xlabel('$x$', fontsize=12)

ax.legend(fontsize=12)

plt.show()
```



Consumption is higher when  $\alpha < 1$  because, at least for large  $x$ , the return to savings is lower.

### 38.6.2 Exercise 2

Here's one way to implement time iteration.

```
def K(σ_array, ce):
    """
    The policy function operator. Given the policy function,
    it updates the optimal consumption using Euler equation.

    * σ_array is an array of policy function values on the grid
    * ce is an instance of CakeEating

    """
    u_prime, β, x_grid = ce.u_prime, ce.β, ce.x_grid
    σ_new = np.empty_like(σ_array)

    σ = lambda x: interp(x_grid, σ_array, x)

    def euler_diff(c, x):
        return u_prime(c) - β * u_prime(σ(x - c))

    for i, x in enumerate(x_grid):
        # handle small x separately --- helps numerical stability
        if x < 1e-12:
            σ_new[i] = 0.0
        else:
            σ_new[i] = bisect(euler_diff, 1e-10, x - 1e-10, x)

    return σ_new
```

```
def iterate_euler_equation(ce,
                           max_iter=500,
                           tol=1e-5,
                           verbose=True,
                           print_skip=25):

    x_grid = ce.x_grid

    σ = np.copy(x_grid)           # initial guess

    i = 0
    error = tol + 1
    while i < max_iter and error > tol:

        σ_new = K(σ, ce)

        error = np.max(np.abs(σ_new - σ))
        i += 1

        if verbose and i % print_skip == 0:
            print(f"Error at iteration {i} is {error}.")

    σ = σ_new
```

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```
if i == max_iter:  
    print("Failed to converge!")  
  
if verbose and i < max_iter:  
    print(f"\nConverged in {i} iterations.")  
  
return σ
```

```
ce = CakeEating(x_grid_min=0.0)  
c_euler = iterate_euler_equation(ce)
```

```
Error at iteration 25 is 0.0036456675931543225.
```

```
Error at iteration 50 is 0.0008283185047067848.  
Error at iteration 75 is 0.00030791132300957147.
```

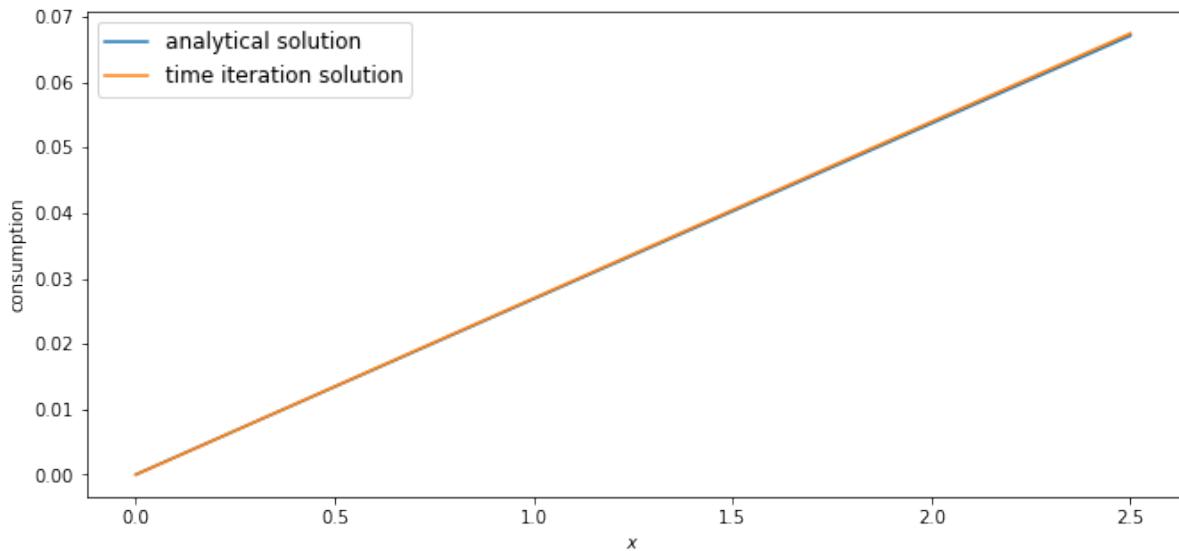
```
Error at iteration 100 is 0.00013555502390599772.
```

```
Error at iteration 125 is 6.417740905302616e-05.  
Error at iteration 150 is 3.1438019047758115e-05.
```

```
Error at iteration 175 is 1.5658492883291464e-05.
```

```
Converged in 192 iterations.
```

```
fig, ax = plt.subplots()  
  
ax.plot(ce.x_grid, c_analytical, label='analytical solution')  
ax.plot(ce.x_grid, c_euler, label='time iteration solution')  
  
ax.set_ylabel('consumption')  
ax.set_xlabel('$x$')  
ax.legend(fontsize=12)  
  
plt.show()
```





## OPTIMAL GROWTH I: THE STOCHASTIC OPTIMAL GROWTH MODEL

### Contents

- *Optimal Growth I: The Stochastic Optimal Growth Model*
  - *Overview*
  - *The Model*
  - *Computation*
  - *Exercises*
  - *Solutions*

### 39.1 Overview

In this lecture, we're going to study a simple optimal growth model with one agent.

The model is a version of the standard one sector infinite horizon growth model studied in

- [SLP89], chapter 2
- [LS18], section 3.1
- [EDTC](#), chapter 1
- [Sun96], chapter 12

It is an extension of the simple [cake eating problem](#) we looked at earlier.

The extension involves

- nonlinear returns to saving, through a production function, and
- stochastic returns, due to shocks to production.

Despite these additions, the model is still relatively simple.

We regard it as a stepping stone to more sophisticated models.

We solve the model using dynamic programming and a range of numerical techniques.

In this first lecture on optimal growth, the solution method will be value function iteration (VFI).

While the code in this first lecture runs slowly, we will use a variety of techniques to drastically improve execution time over the next few lectures.

Let's start with some imports:

```
%matplotlib inline
import matplotlib.pyplot as plt
plt.rcParams["figure.figsize"] = (11, 5) #set default figure size
import numpy as np
from scipy.interpolate import interp1d
from scipy.optimize import minimize_scalar
```

## 39.2 The Model

Consider an agent who owns an amount  $y_t \in \mathbb{R}_+ := [0, \infty)$  of a consumption good at time  $t$ .

This output can either be consumed or invested.

When the good is invested, it is transformed one-for-one into capital.

The resulting capital stock, denoted here by  $k_{t+1}$ , will then be used for production.

Production is stochastic, in that it also depends on a shock  $\xi_{t+1}$  realized at the end of the current period.

Next period output is

$$y_{t+1} := f(k_{t+1})\xi_{t+1}$$

where  $f: \mathbb{R}_+ \rightarrow \mathbb{R}_+$  is called the production function.

The resource constraint is

$$k_{t+1} + c_t \leq y_t \tag{39.1}$$

and all variables are required to be nonnegative.

### 39.2.1 Assumptions and Comments

In what follows,

- The sequence  $\{\xi_t\}$  is assumed to be IID.
- The common distribution of each  $\xi_t$  will be denoted by  $\phi$ .
- The production function  $f$  is assumed to be increasing and continuous.
- Depreciation of capital is not made explicit but can be incorporated into the production function.

While many other treatments of the stochastic growth model use  $k_t$  as the state variable, we will use  $y_t$ .

This will allow us to treat a stochastic model while maintaining only one state variable.

We consider alternative states and timing specifications in some of our other lectures.

### 39.2.2 Optimization

Taking  $y_0$  as given, the agent wishes to maximize

$$\mathbb{E} \left[ \sum_{t=0}^{\infty} \beta^t u(c_t) \right] \quad (39.2)$$

subject to

$$y_{t+1} = f(y_t - c_t) \xi_{t+1} \quad \text{and} \quad 0 \leq c_t \leq y_t \quad \text{for all } t \quad (39.3)$$

where

- $u$  is a bounded, continuous and strictly increasing utility function and
- $\beta \in (0, 1)$  is a discount factor.

In (39.3) we are assuming that the resource constraint (39.1) holds with equality — which is reasonable because  $u$  is strictly increasing and no output will be wasted at the optimum.

In summary, the agent's aim is to select a path  $c_0, c_1, c_2, \dots$  for consumption that is

1. nonnegative,
2. feasible in the sense of (39.1),
3. optimal, in the sense that it maximizes (39.2) relative to all other feasible consumption sequences, and
4. *adapted*, in the sense that the action  $c_t$  depends only on observable outcomes, not on future outcomes such as  $\xi_{t+1}$ .

In the present context

- $y_t$  is called the *state* variable — it summarizes the “state of the world” at the start of each period.
- $c_t$  is called the *control* variable — a value chosen by the agent each period after observing the state.

### 39.2.3 The Policy Function Approach

One way to think about solving this problem is to look for the best **policy function**.

A policy function is a map from past and present observables into current action.

We'll be particularly interested in **Markov policies**, which are maps from the current state  $y_t$  into a current action  $c_t$ .

For dynamic programming problems such as this one (in fact for any **Markov decision process**), the optimal policy is always a Markov policy.

In other words, the current state  $y_t$  provides a **sufficient statistic** for the history in terms of making an optimal decision today.

This is quite intuitive, but if you wish you can find proofs in texts such as [SLP89] (section 4.1).

Hereafter we focus on finding the best Markov policy.

In our context, a Markov policy is a function  $\sigma: \mathbb{R}_+ \rightarrow \mathbb{R}_+$ , with the understanding that states are mapped to actions via

$$c_t = \sigma(y_t) \quad \text{for all } t$$

In what follows, we will call  $\sigma$  a *feasible consumption policy* if it satisfies

$$0 \leq \sigma(y) \leq y \quad \text{for all } y \in \mathbb{R}_+ \quad (39.4)$$

In other words, a feasible consumption policy is a Markov policy that respects the resource constraint.

The set of all feasible consumption policies will be denoted by  $\Sigma$ .

Each  $\sigma \in \Sigma$  determines a continuous state Markov process  $\{y_t\}$  for output via

$$y_{t+1} = f(y_t - \sigma(y_t))\xi_{t+1}, \quad y_0 \text{ given} \quad (39.5)$$

This is the time path for output when we choose and stick with the policy  $\sigma$ .

We insert this process into the objective function to get

$$\mathbb{E} \left[ \sum_{t=0}^{\infty} \beta^t u(c_t) \right] = \mathbb{E} \left[ \sum_{t=0}^{\infty} \beta^t u(\sigma(y_t)) \right] \quad (39.6)$$

This is the total expected present value of following policy  $\sigma$  forever, given initial income  $y_0$ .

The aim is to select a policy that makes this number as large as possible.

The next section covers these ideas more formally.

### 39.2.4 Optimality

The  $\sigma$  associated with a given policy  $\sigma$  is the mapping defined by

$$v_\sigma(y) = \mathbb{E} \left[ \sum_{t=0}^{\infty} \beta^t u(\sigma(y_t)) \right] \quad (39.7)$$

when  $\{y_t\}$  is given by (39.5) with  $y_0 = y$ .

In other words, it is the lifetime value of following policy  $\sigma$  starting at initial condition  $y$ .

The **value function** is then defined as

$$v^*(y) := \sup_{\sigma \in \Sigma} v_\sigma(y) \quad (39.8)$$

The value function gives the maximal value that can be obtained from state  $y$ , after considering all feasible policies.

A policy  $\sigma \in \Sigma$  is called **optimal** if it attains the supremum in (39.8) for all  $y \in \mathbb{R}_+$ .

### 39.2.5 The Bellman Equation

With our assumptions on utility and production functions, the value function as defined in (39.8) also satisfies a **Bellman equation**.

For this problem, the Bellman equation takes the form

$$v(y) = \max_{0 \leq c \leq y} \left\{ u(c) + \beta \int v(f(y - c)z) \phi(dz) \right\} \quad (y \in \mathbb{R}_+) \quad (39.9)$$

This is a *functional equation in  $v$* .

The term  $\int v(f(y - c)z) \phi(dz)$  can be understood as the expected next period value when

- $v$  is used to measure value
- the state is  $y$
- consumption is set to  $c$

As shown in [EDTC](#), theorem 10.1.11 and a range of other texts

The value function  $v^*$  satisfies the Bellman equation

In other words, (39.9) holds when  $v = v^*$ .

The intuition is that maximal value from a given state can be obtained by optimally trading off

- current reward from a given action, vs
- expected discounted future value of the state resulting from that action

The Bellman equation is important because it gives us more information about the value function.

It also suggests a way of computing the value function, which we discuss below.

### 39.2.6 Greedy Policies

The primary importance of the value function is that we can use it to compute optimal policies.

The details are as follows.

Given a continuous function  $v$  on  $\mathbb{R}_+$ , we say that  $\sigma \in \Sigma$  is  $v$ -greedy if  $\sigma(y)$  is a solution to

$$\max_{0 \leq c \leq y} \left\{ u(c) + \beta \int v(f(y - c)z) \phi(dz) \right\} \quad (39.10)$$

for every  $y \in \mathbb{R}_+$ .

In other words,  $\sigma \in \Sigma$  is  $v$ -greedy if it optimally trades off current and future rewards when  $v$  is taken to be the value function.

In our setting, we have the following key result

- A feasible consumption policy is optimal if and only if it is  $v^*$ -greedy.

The intuition is similar to the intuition for the Bellman equation, which was provided after (39.9).

See, for example, theorem 10.1.11 of [EDTC](#).

Hence, once we have a good approximation to  $v^*$ , we can compute the (approximately) optimal policy by computing the corresponding greedy policy.

The advantage is that we are now solving a much lower dimensional optimization problem.

### 39.2.7 The Bellman Operator

How, then, should we compute the value function?

One way is to use the so-called **Bellman operator**.

(An operator is a map that sends functions into functions.)

The Bellman operator is denoted by  $T$  and defined by

$$Tv(y) := \max_{0 \leq c \leq y} \left\{ u(c) + \beta \int v(f(y - c)z) \phi(dz) \right\} \quad (y \in \mathbb{R}_+) \quad (39.11)$$

In other words,  $T$  sends the function  $v$  into the new function  $Tv$  defined by (39.11).

By construction, the set of solutions to the Bellman equation (39.9) exactly coincides with the set of fixed points of  $T$ .

For example, if  $Tv = v$ , then, for any  $y \geq 0$ ,

$$v(y) = Tv(y) = \max_{0 \leq c \leq y} \left\{ u(c) + \beta \int v^*(f(y - c)z) \phi(dz) \right\}$$

which says precisely that  $v$  is a solution to the Bellman equation.

It follows that  $v^*$  is a fixed point of  $T$ .

### 39.2.8 Review of Theoretical Results

One can also show that  $T$  is a contraction mapping on the set of continuous bounded functions on  $\mathbb{R}_+$  under the supremum distance

$$\rho(g, h) = \sup_{y \geq 0} |g(y) - h(y)|$$

See [EDTC](#), lemma 10.1.18.

Hence, it has exactly one fixed point in this set, which we know is equal to the value function.

It follows that

- The value function  $v^*$  is bounded and continuous.
- Starting from any bounded and continuous  $v$ , the sequence  $v, T v, T^2 v, \dots$  generated by iteratively applying  $T$  converges uniformly to  $v^*$ .

This iterative method is called **value function iteration**.

We also know that a feasible policy is optimal if and only if it is  $v^*$ -greedy.

It's not too hard to show that a  $v^*$ -greedy policy exists (see [EDTC](#), theorem 10.1.11 if you get stuck).

Hence, at least one optimal policy exists.

Our problem now is how to compute it.

### 39.2.9 Unbounded Utility

The results stated above assume that the utility function is bounded.

In practice economists often work with unbounded utility functions — and so will we.

In the unbounded setting, various optimality theories exist.

Unfortunately, they tend to be case-specific, as opposed to valid for a large range of applications.

Nevertheless, their main conclusions are usually in line with those stated for the bounded case just above (as long as we drop the word “bounded”).

Consult, for example, section 12.2 of [EDTC](#), [\[Kam12\]](#) or [\[MdRV10\]](#).

## 39.3 Computation

Let's now look at computing the value function and the optimal policy.

Our implementation in this lecture will focus on clarity and flexibility.

Both of these things are helpful, but they do cost us some speed — as you will see when you run the code.

*Later* we will sacrifice some of this clarity and flexibility in order to accelerate our code with just-in-time (JIT) compilation.

The algorithm we will use is fitted value function iteration, which was described in earlier lectures [the McCall model](#) and [cake eating](#).

The algorithm will be

1. Begin with an array of values  $\{v_1, \dots, v_I\}$  representing the values of some initial function  $v$  on the grid points  $\{y_1, \dots, y_I\}$ .
2. Build a function  $\hat{v}$  on the state space  $\mathbb{R}_+$  by linear interpolation, based on these data points.
3. Obtain and record the value  $T\hat{v}(y_i)$  on each grid point  $y_i$  by repeatedly solving (39.11).
4. Unless some stopping condition is satisfied, set  $\{v_1, \dots, v_I\} = \{T\hat{v}(y_1), \dots, T\hat{v}(y_I)\}$  and go to step 2.

### 39.3.1 Scalar Maximization

To maximize the right hand side of the Bellman equation (39.9), we are going to use the `minimize_scalar` routine from SciPy.

Since we are maximizing rather than minimizing, we will use the fact that the maximizer of  $g$  on the interval  $[a, b]$  is the minimizer of  $-g$  on the same interval.

To this end, and to keep the interface tidy, we will wrap `minimize_scalar` in an outer function as follows:

```
def maximize(g, a, b, args):
    """
    Maximize the function g over the interval [a, b].
    We use the fact that the maximizer of g on any interval is
    also the minimizer of -g. The tuple args collects any extra
    arguments to g.
    Returns the maximal value and the maximizer.
    """

    objective = lambda x: -g(x, *args)
    result = minimize_scalar(objective, bounds=(a, b), method='bounded')
    maximizer, maximum = result.x, -result.fun
    return maximizer, maximum
```

### 39.3.2 Optimal Growth Model

We will assume for now that  $\phi$  is the distribution of  $\xi := \exp(\mu + s\zeta)$  where

- $\zeta$  is standard normal,
- $\mu$  is a shock location parameter and
- $s$  is a shock scale parameter.

We will store this and other primitives of the optimal growth model in a class.

The class, defined below, combines both parameters and a method that realizes the right hand side of the Bellman equation (39.9).

```
class OptimalGrowthModel:

    def __init__(self,
                 u,                      # utility function
                 f,                      # production function
                 beta=0.96,               # discount factor
                 mu=0,                   # shock location parameter
```

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```

        s=0.1,           # shock scale parameter
        grid_max=4,
        grid_size=120,
        shock_size=250,
        seed=1234):

    self.u, self.f, self.β, self.μ, self.s = u, f, β, μ, s

    # Set up grid
    self.grid = np.linspace(1e-4, grid_max, grid_size)

    # Store shocks (with a seed, so results are reproducible)
    np.random.seed(seed)
    self.shocks = np.exp(μ + s * np.random.randn(shock_size))

def state_action_value(self, c, y, v_array):
    """
    Right hand side of the Bellman equation.
    """

    u, f, β, shocks = self.u, self.f, self.β, self.shocks

    v = interp1d(self.grid, v_array)

    return u(c) + β * np.mean(v(f(y - c) * shocks))

```

In the second last line we are using linear interpolation.

In the last line, the expectation in (39.11) is computed via Monte Carlo, using the approximation

$$\int v(f(y - c)z)\phi(dz) \approx \frac{1}{n} \sum_{i=1}^n v(f(y - c)\xi_i)$$

where  $\{\xi_i\}_{i=1}^n$  are IID draws from  $\phi$ .

Monte Carlo is not always the most efficient way to compute integrals numerically but it does have some theoretical advantages in the present setting.

(For example, it preserves the contraction mapping property of the Bellman operator — see, e.g., [PalS13].)

### 39.3.3 The Bellman Operator

The next function implements the Bellman operator.

(We could have added it as a method to the `OptimalGrowthModel` class, but we prefer small classes rather than monolithic ones for this kind of numerical work.)

```

def T(v, og):
    """
    The Bellman operator. Updates the guess of the value function
    and also computes a v-greedy policy.

    * og is an instance of OptimalGrowthModel
    * v is an array representing a guess of the value function

```

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```

"""
v_new = np.empty_like(v)
v_greedy = np.empty_like(v)

for i in range(len(grid)):
    y = grid[i]

    # Maximize RHS of Bellman equation at state y
    c_star, v_max = maximize(og.state_action_value, 1e-10, y, (y, v))
    v_new[i] = v_max
    v_greedy[i] = c_star

return v_greedy, v_new

```

### 39.3.4 An Example

Let's suppose now that

$$f(k) = k^\alpha \quad \text{and} \quad u(c) = \ln c$$

For this particular problem, an exact analytical solution is available (see [LS18], section 3.1.2), with

$$v^*(y) = \frac{\ln(1 - \alpha\beta)}{1 - \beta} + \frac{(\mu + \alpha \ln(\alpha\beta))}{1 - \alpha} \left[ \frac{1}{1 - \beta} - \frac{1}{1 - \alpha\beta} \right] + \frac{1}{1 - \alpha\beta} \ln y \quad (39.12)$$

and optimal consumption policy

$$\sigma^*(y) = (1 - \alpha\beta)y$$

It is valuable to have these closed-form solutions because it lets us check whether our code works for this particular case.

In Python, the functions above can be expressed as:

```

def v_star(y, alpha, beta, mu):
    """
    True value function
    """
    c1 = np.log(1 - alpha * beta) / (1 - beta)
    c2 = (mu + alpha * np.log(alpha * beta)) / (1 - alpha)
    c3 = 1 / (1 - beta)
    c4 = 1 / (1 - alpha * beta)
    return c1 + c2 * (c3 - c4) + c4 * np.log(y)

def sigma_star(y, alpha, beta):
    """
    True optimal policy
    """
    return (1 - alpha * beta) * y

```

Next let's create an instance of the model with the above primitives and assign it to the variable `og`.

```

alpha = 0.4
def fcd(k):
    return k**alpha

og = OptimalGrowthModel(u=np.log, f=fcd)

```

Now let's see what happens when we apply our Bellman operator to the exact solution  $v^*$  in this case.

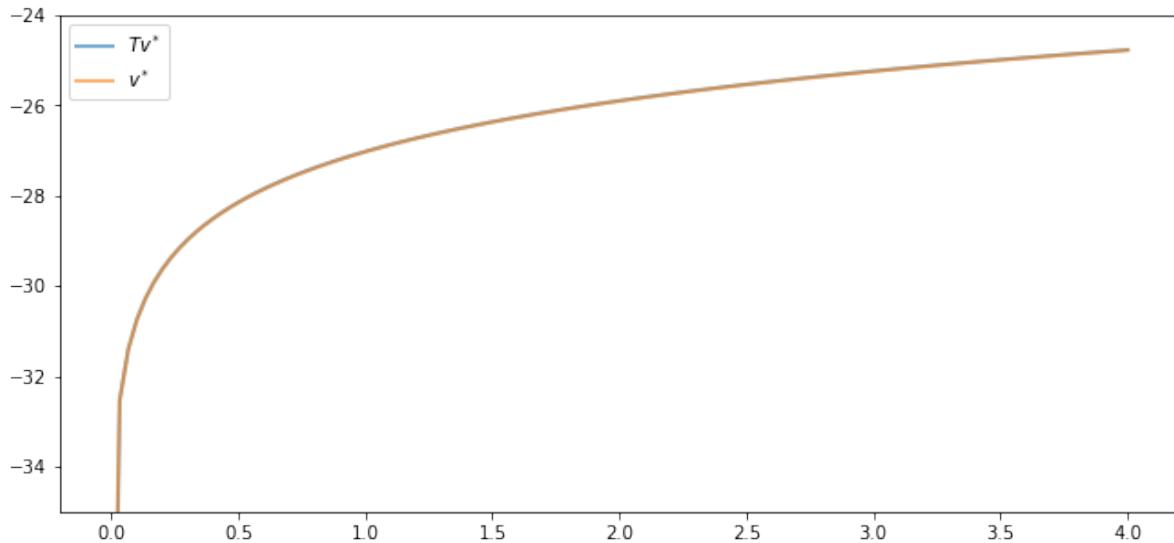
In theory, since  $v^*$  is a fixed point, the resulting function should again be  $v^*$ .

In practice, we expect some small numerical error.

```
grid = og.grid

v_init = v_star(grid, a, og.β, og.μ)      # Start at the solution
v_greedy, v = T(v_init, og)                 # Apply T once

fig, ax = plt.subplots()
ax.set_ylim(-35, -24)
ax.plot(grid, v, lw=2, alpha=0.6, label='$Tv^*$')
ax.plot(grid, v_init, lw=2, alpha=0.6, label='$v^*$')
ax.legend()
plt.show()
```



The two functions are essentially indistinguishable, so we are off to a good start.

Now let's have a look at iterating with the Bellman operator, starting from an arbitrary initial condition.

The initial condition we'll start with is, somewhat arbitrarily,  $v(y) = 5 \ln(y)$ .

```
v = 5 * np.log(grid)  # An initial condition
n = 35

fig, ax = plt.subplots()

ax.plot(grid, v, color=plt.cm.jet(0),
         lw=2, alpha=0.6, label='Initial condition')

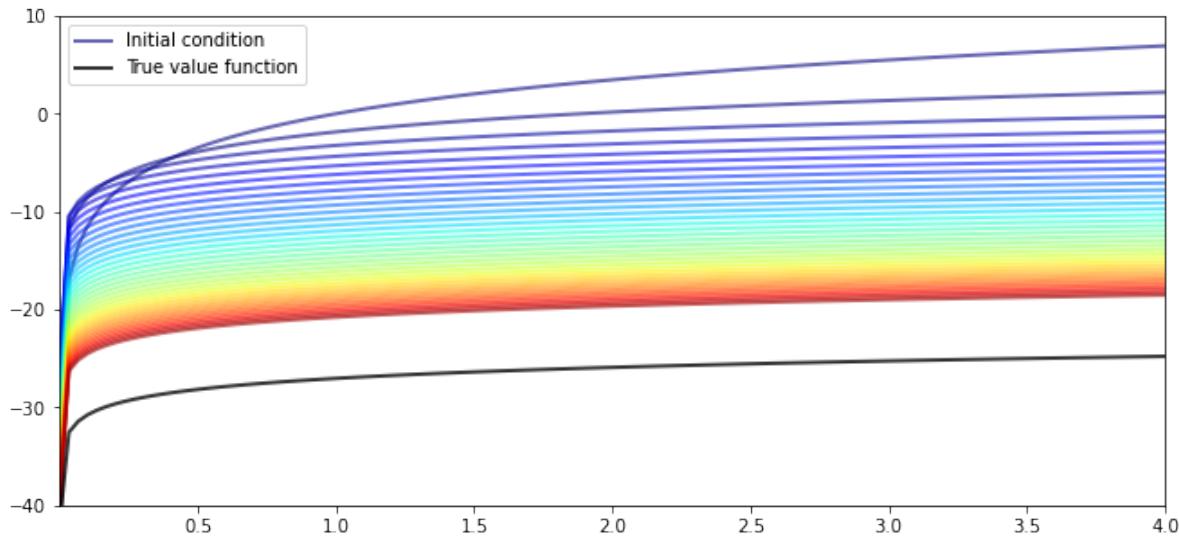
for i in range(n):
    v_greedy, v = T(v, og)  # Apply the Bellman operator
    ax.plot(grid, v, color=plt.cm.jet(i / n), lw=2, alpha=0.6)

ax.plot(grid, v_star(grid, a, og.β, og.μ), 'k-', lw=2,
        alpha=0.8, label='True value function')
```

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```
ax.legend()
ax.set(ylim=(-40, 10), xlim=(np.min(grid), np.max(grid)))
plt.show()
```



The figure shows

1. the first 36 functions generated by the fitted value function iteration algorithm, with hotter colors given to higher iterates
2. the true value function  $v^*$  drawn in black

The sequence of iterates converges towards  $v^*$ .

We are clearly getting closer.

### 39.3.5 Iterating to Convergence

We can write a function that iterates until the difference is below a particular tolerance level.

```
def solve_model(og,
                tol=1e-4,
                max_iter=1000,
                verbose=True,
                print_skip=25):
    """
    Solve model by iterating with the Bellman operator.

    """
    # Set up loop
    v = og.u(og.grid)  # Initial condition
    i = 0
    error = tol + 1

    while i < max_iter and error > tol:
        v_greedy, v_new = T(v, og)
        error = np.abs(v_greedy - v_new).max()
        if verbose and i % print_skip == 0:
            print(f'Iteration {i}: Error = {error:.4f}')
        i += 1
```

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```

error = np.max(np.abs(v - v_new))
i += 1
if verbose and i % print_skip == 0:
    print(f"Error at iteration {i} is {error}.")
v = v_new

if i == max_iter:
    print("Failed to converge!")

if verbose and i < max_iter:
    print(f"\nConverged in {i} iterations.")

return v_greedy, v_new

```

Let's use this function to compute an approximate solution at the defaults.

```
v_greedy, v_solution = solve_model(og)
```

Error at iteration 25 is 0.40975776844490497.

Error at iteration 50 is 0.1476753540823772.

Error at iteration 75 is 0.05322171277213883.

Error at iteration 100 is 0.019180930548646558.

Error at iteration 125 is 0.006912744396029069.

Error at iteration 150 is 0.002491330384817303.

Error at iteration 175 is 0.000897867291303811.

Error at iteration 200 is 0.00032358842396718046.

Error at iteration 225 is 0.00011662020561331587.

Converged in 229 iterations.

Now we check our result by plotting it against the true value:

```

fig, ax = plt.subplots()

ax.plot(grid, v_solution, lw=2, alpha=0.6,
         label='Approximate value function')

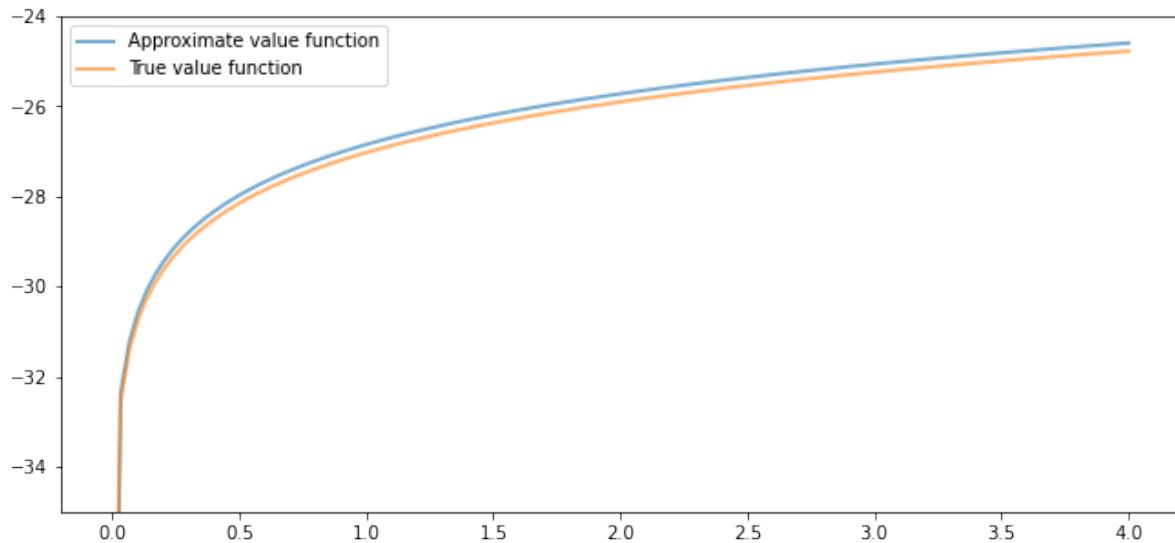
ax.plot(grid, v_star(grid, a, og.β, og.μ), lw=2,
         alpha=0.6, label='True value function')

```

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```
ax.legend()
ax.set_ylim(-35, -24)
plt.show()
```



The figure shows that we are pretty much on the money.

### 39.3.6 The Policy Function

The policy `v_greedy` computed above corresponds to an approximate optimal policy.

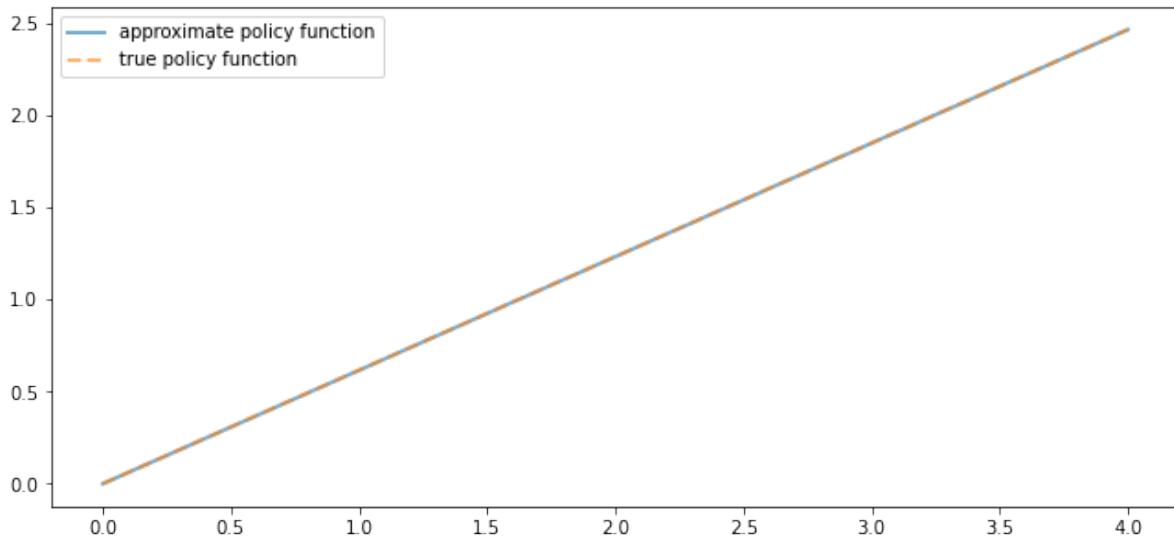
The next figure compares it to the exact solution, which, as mentioned above, is  $\sigma(y) = (1 - \alpha\beta)y$

```
fig, ax = plt.subplots()

ax.plot(grid, v_greedy, lw=2,
         alpha=0.6, label='approximate policy function')

ax.plot(grid, sigma_star(grid, alpha, omega_beta), '--',
         lw=2, alpha=0.6, label='true policy function')

ax.legend()
plt.show()
```



The figure shows that we've done a good job in this instance of approximating the true policy.

## 39.4 Exercises

### 39.4.1 Exercise 1

A common choice for utility function in this kind of work is the CRRA specification

$$u(c) = \frac{c^{1-\gamma}}{1-\gamma}$$

Maintaining the other defaults, including the Cobb-Douglas production function, solve the optimal growth model with this utility specification.

Setting  $\gamma = 1.5$ , compute and plot an estimate of the optimal policy.

Time how long this function takes to run, so you can compare it to faster code developed in the [next lecture](#).

### 39.4.2 Exercise 2

Time how long it takes to iterate with the Bellman operator 20 times, starting from initial condition  $v(y) = u(y)$ .

Use the model specification in the previous exercise.

(As before, we will compare this number with that for the faster code developed in the [next lecture](#).)

## 39.5 Solutions

### 39.5.1 Exercise 1

Here we set up the model.

```
y = 1.5      # Preference parameter

def u_crra(c):
    return (c**(1 - y) - 1) / (1 - y)

og = OptimalGrowthModel(u=u_crra, f=fcd)
```

Now let's run it, with a timer.

```
%time
v_greedy, v_solution = solve_model(og)
```

Error at iteration 25 is 0.5528151810417512.

Error at iteration 50 is 0.19923228425590978.

Error at iteration 75 is 0.07180266113800826.

Error at iteration 100 is 0.025877443335843964.

Error at iteration 125 is 0.009326145618970827.

Error at iteration 150 is 0.003361112262005861.

Error at iteration 175 is 0.0012113338243295857.

Error at iteration 200 is 0.0004365607333056687.

Error at iteration 225 is 0.00015733505506432266.

Converged in 237 iterations.

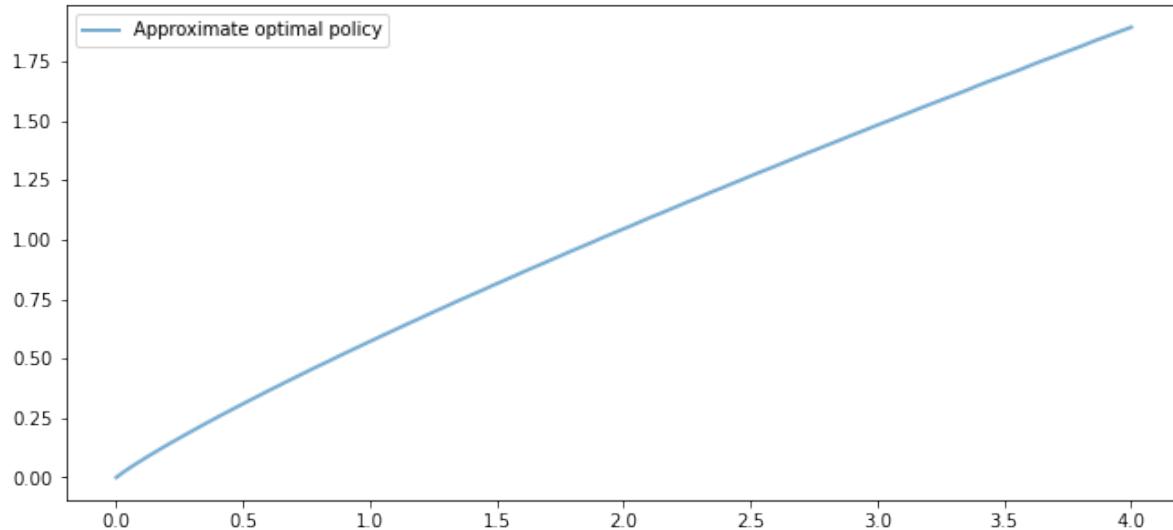
CPU times: user 52.5 s, sys: 36.2 ms, total: 52.6 s  
Wall time: 52.6 s

Let's plot the policy function just to see what it looks like:

```
fig, ax = plt.subplots()

ax.plot(grid, v_greedy, lw=2,
         alpha=0.6, label='Approximate optimal policy')

ax.legend()
plt.show()
```



### 39.5.2 Exercise 2

Let's set up:

```
og = OptimalGrowthModel(u=u_crra, f=fcd)
v = og.u(og.grid)
```

Here's the timing:

```
%time
for i in range(20):
    v_greedy, v_new = T(v, og)
    v = v_new
```

```
CPU times: user 4.24 s, sys: 0 ns, total: 4.24 s
Wall time: 4.23 s
```

## OPTIMAL GROWTH II: ACCELERATING THE CODE WITH NUMBA

### Contents

- *Optimal Growth II: Accelerating the Code with Numba*
  - *Overview*
  - *The Model*
  - *Computation*
  - *Exercises*
  - *Solutions*

In addition to what's in Anaconda, this lecture will need the following libraries:

```
!conda install -y quantecon
!pip install interpolation
```

### 40.1 Overview

*Previously*, we studied a stochastic optimal growth model with one representative agent.

We solved the model using dynamic programming.

In writing our code, we focused on clarity and flexibility.

These are important, but there's often a trade-off between flexibility and speed.

The reason is that, when code is less flexible, we can exploit structure more easily.

(This is true about algorithms and mathematical problems more generally: more specific problems have more structure, which, with some thought, can be exploited for better results.)

So, in this lecture, we are going to accept less flexibility while gaining speed, using just-in-time (JIT) compilation to accelerate our code.

Let's start with some imports:

```
%matplotlib inline
import matplotlib.pyplot as plt
plt.rcParams["figure.figsize"] = (11, 5) #set default figure size
import numpy as np
```

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```
from interpolation import interp
from numba import jit, njit, prange, float64, int32
from numba.experimental import jitclass
from quantecon.optimize.scalar_maximization import brent_max
```

We are using an interpolation function from `interpolation.py` because it helps us JIT-compile our code.

The function `brent_max` is also designed for embedding in JIT-compiled code.

These are alternatives to similar functions in SciPy (which, unfortunately, are not JIT-aware).

## 40.2 The Model

The model is the same as discussed in our [previous lecture](#) on optimal growth.

We will start with log utility:

$$u(c) = \ln(c)$$

We continue to assume that

- $f(k) = k^\alpha$
- $\phi$  is the distribution of  $\xi := \exp(\mu + s\zeta)$  when  $\zeta$  is standard normal

We will once again use value function iteration to solve the model.

In particular, the algorithm is unchanged, and the only difference is in the implementation itself.

As before, we will be able to compare with the true solutions

```
def v_star(y, alpha, beta, mu):
    """
    True value function
    """
    c1 = np.log(1 - alpha * beta) / (1 - beta)
    c2 = (mu + alpha * np.log(alpha * beta)) / (1 - alpha)
    c3 = 1 / (1 - beta)
    c4 = 1 / (1 - alpha * beta)
    return c1 + c2 * (c3 - c4) + c4 * np.log(y)

def sigma_star(y, alpha, beta):
    """
    True optimal policy
    """
    return (1 - alpha * beta) * y
```

## 40.3 Computation

We will again store the primitives of the optimal growth model in a class.

But now we are going to use Numba's `@jitclass` decorator to target our class for JIT compilation.

Because we are going to use Numba to compile our class, we need to specify the data types.

You will see this as a list called `opt_growth_data` above our class.

Unlike in the [previous lecture](#), we hardwire the production and utility specifications into the class.

This is where we sacrifice flexibility in order to gain more speed.

```
opt_growth_data = [
    (' $\alpha$ ', float64),           # Production parameter
    (' $\beta$ ', float64),           # Discount factor
    (' $\mu$ ', float64),           # Shock location parameter
    (' $s$ ', float64),            # Shock scale parameter
    ('grid', float64[:]),        # Grid (array)
    ('shocks', float64[:])       # Shock draws (array)
]

@jitclass(opt_growth_data)
class OptimalGrowthModel:

    def __init__(self,
                  $\alpha=0.4$ ,
                  $\beta=0.96$ ,
                  $\mu=0$ ,
                  $s=0.1$ ,
                 grid_max=4,
                 grid_size=120,
                 shock_size=250,
                 seed=1234):

        self. $\alpha$ , self. $\beta$ , self. $\mu$ , self. $s$  =  $\alpha$ ,  $\beta$ ,  $\mu$ ,  $s$ 

        # Set up grid
        self.grid = np.linspace(1e-5, grid_max, grid_size)

        # Store shocks (with a seed, so results are reproducible)
        np.random.seed(seed)
        self.shocks = np.exp( $\mu$  +  $s$  * np.random.randn(shock_size))

    def f(self, k):
        "The production function"
        return k**self. $\alpha$ 

    def u(self, c):
        "The utility function"
        return np.log(c)

    def f_prime(self, k):
        "Derivative of f"
        return self. $\alpha$  * (k**self. $\alpha$  - 1)
```

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```
def u_prime(self, c):
    "Derivative of u"
    return 1/c

def u_prime_inv(self, c):
    "Inverse of u'"
    return 1/c
```

The class includes some methods such as `u_prime` that we do not need now but will use in later lectures.

### 40.3.1 The Bellman Operator

We will use JIT compilation to accelerate the Bellman operator.

First, here's a function that returns the value of a particular consumption choice  $c$ , given state  $y$ , as per the Bellman equation (39.9).

```
@njit
def state_action_value(c, y, v_array, og):
    """
    Right hand side of the Bellman equation.

    * c is consumption
    * y is income
    * og is an instance of OptimalGrowthModel
    * v_array represents a guess of the value function on the grid

    """
    u, f, beta, shocks = og.u, og.f, og.beta, og.shocks

    v = lambda x: interp(og.grid, v_array, x)

    return u(c) + beta * np.mean(v(f(y - c) * shocks))
```

Now we can implement the Bellman operator, which maximizes the right hand side of the Bellman equation:

```
@jit(nopython=True)
def T(v, og):
    """
    The Bellman operator.

    * og is an instance of OptimalGrowthModel
    * v is an array representing a guess of the value function

    """
    v_new = np.empty_like(v)
    v_greedy = np.empty_like(v)

    for i in range(len(og.grid)):
        y = og.grid[i]
```

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```
# Maximize RHS of Bellman equation at state y
result = brent_max(state_action_value, 1e-10, y, args=(y, v, og))
v_greedy[i], v_new[i] = result[0], result[1]

return v_greedy, v_new
```

We use the `solve_model` function to perform iteration until convergence.

```
def solve_model(og,
                tol=1e-4,
                max_iter=1000,
                verbose=True,
                print_skip=25):
    """
    Solve model by iterating with the Bellman operator.

    """

    # Set up loop
    v = og.u(og.grid)  # Initial condition
    i = 0
    error = tol + 1

    while i < max_iter and error > tol:
        v_greedy, v_new = T(v, og)
        error = np.max(np.abs(v - v_new))
        i += 1
        if verbose and i % print_skip == 0:
            print(f"Error at iteration {i} is {error}.")
        v = v_new

    if i == max_iter:
        print("Failed to converge!")

    if verbose and i < max_iter:
        print(f"\nConverged in {i} iterations.")

    return v_greedy, v_new
```

Let's compute the approximate solution at the default parameters.

First we create an instance:

```
og = OptimalGrowthModel()
```

Now we call `solve_model`, using the `%%time` magic to check how long it takes.

```
%%time
v_greedy, v_solution = solve_model(og)
```

```
Error at iteration 25 is 0.41372668361363196.
```

```
Error at iteration 50 is 0.14767653072604503.
```

```
Error at iteration 75 is 0.053221715530355596.
```

```
Error at iteration 100 is 0.019180931418503633.
```

```
Error at iteration 125 is 0.006912744709538288.
```

```
Error at iteration 150 is 0.002491330497818467.
```

```
Error at iteration 175 is 0.0008978673320712005.
```

```
Error at iteration 200 is 0.0003235884386754151.
```

```
Error at iteration 225 is 0.00011662021095304453.
```

```
Converged in 229 iterations.
```

```
CPU times: user 4.79 s, sys: 8.27 ms, total: 4.8 s
```

```
Wall time: 4.8 s
```

You will notice that this is *much* faster than our *original implementation*.

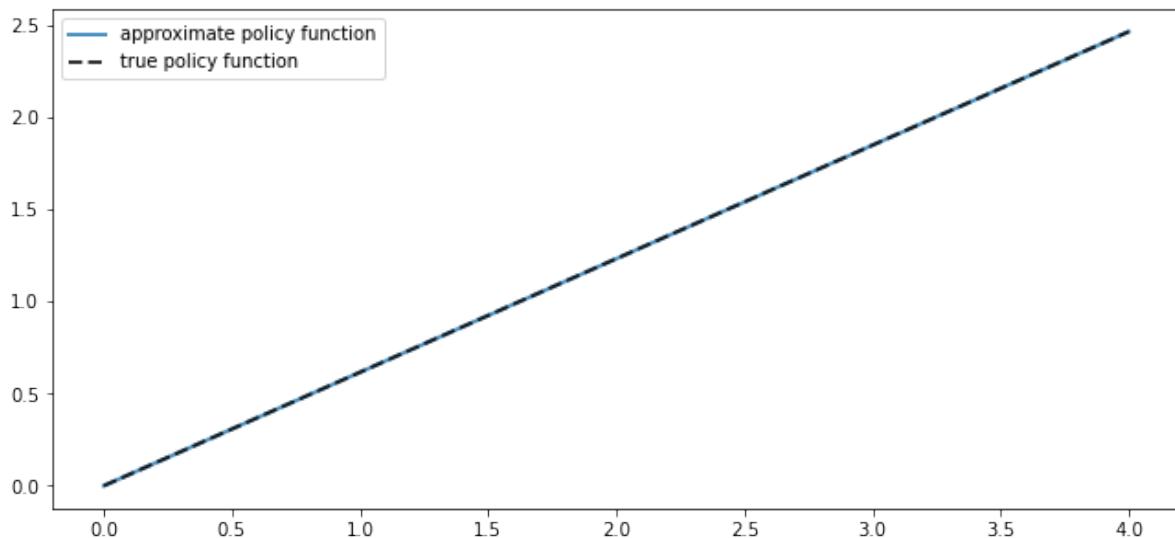
Here is a plot of the resulting policy, compared with the true policy:

```
fig, ax = plt.subplots()

ax.plot(og.grid, v_greedy, lw=2,
        alpha=0.8, label='approximate policy function')

ax.plot(og.grid, σ_star(og.grid, og.a, og.β), 'k--',
        lw=2, alpha=0.8, label='true policy function')

ax.legend()
plt.show()
```



Again, the fit is excellent — this is as expected since we have not changed the algorithm.

The maximal absolute deviation between the two policies is

```
np.max(np.abs(v_greedy - sigma_star(og.grid, og.a, og.b)))
```

```
0.0010480539639137199
```

## 40.4 Exercises

### 40.4.1 Exercise 1

Time how long it takes to iterate with the Bellman operator 20 times, starting from initial condition  $v(y) = u(y)$ .

Use the default parameterization.

### 40.4.2 Exercise 2

Modify the optimal growth model to use the CRRA utility specification.

$$u(c) = \frac{c^{1-\gamma}}{1-\gamma}$$

Set  $\gamma = 1.5$  as the default value and maintaining other specifications.

(Note that `jitclass` currently does not support inheritance, so you will have to copy the class and change the relevant parameters and methods.)

Compute an estimate of the optimal policy, plot it and compare visually with the same plot from the [analogous exercise](#) in the first optimal growth lecture.

Compare execution time as well.

### 40.4.3 Exercise 3

In this exercise we return to the original log utility specification.

Once an optimal consumption policy  $\sigma$  is given, income follows

$$y_{t+1} = f(y_t - \sigma(y_t))\xi_{t+1}$$

The next figure shows a simulation of 100 elements of this sequence for three different discount factors (and hence three different policies).

In each sequence, the initial condition is  $y_0 = 0.1$ .

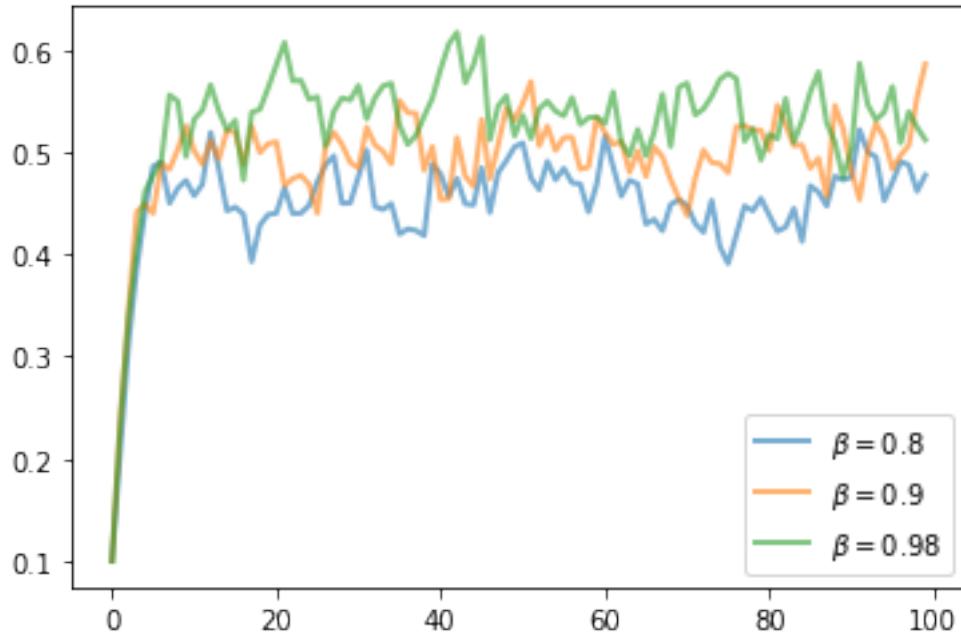
The discount factors are `discount_factors = (0.8, 0.9, 0.98)`.

We have also dialed down the shocks a bit with  $s = 0.05$ .

Otherwise, the parameters and primitives are the same as the log-linear model discussed earlier in the lecture.

Notice that more patient agents typically have higher wealth.

Replicate the figure modulo randomness.



## 40.5 Solutions

### 40.5.1 Exercise 1

Let's set up the initial condition.

```
v = og.u(og.grid)
```

Here's the timing:

```
%%time

for i in range(20):
    v_greedy, v_new = T(v, og)
    v = v_new
```

```
CPU times: user 185 ms, sys: 19 µs, total: 186 ms
Wall time: 185 ms
```

Compared with our [timing](#) for the non-compiled version of value function iteration, the JIT-compiled code is usually an order of magnitude faster.

## 40.5.2 Exercise 2

Here's our CRRA version of OptimalGrowthModel:

```
opt_growth_data = [
    ('α', float64),           # Production parameter
    ('β', float64),           # Discount factor
    ('μ', float64),           # Shock location parameter
    ('γ', float64),           # Preference parameter
    ('s', float64),           # Shock scale parameter
    ('grid', float64[:]),     # Grid (array)
    ('shocks', float64[:])    # Shock draws (array)
]

@jitclass(opt_growth_data)
class OptimalGrowthModel_CRRA:

    def __init__(self,
                 α=0.4,
                 β=0.96,
                 μ=0,
                 s=0.1,
                 γ=1.5,
                 grid_max=4,
                 grid_size=120,
                 shock_size=250,
                 seed=1234):

        self.α, self.β, self.γ, self.μ, self.s = α, β, γ, μ, s

        # Set up grid
        self.grid = np.linspace(1e-5, grid_max, grid_size)

        # Store shocks (with a seed, so results are reproducible)
        np.random.seed(seed)
        self.shocks = np.exp(μ + s * np.random.randn(shock_size))

    def f(self, k):
        "The production function."
        return k**self.α

    def u(self, c):
        "The utility function."
        return c**(1 - self.γ) / (1 - self.γ)

    def f_prime(self, k):
        "Derivative of f."
        return self.α * (k**(self.α - 1))

    def u_prime(self, c):
        "Derivative of u."
        return c**(-self.γ)

    def u_prime_inv(c):
        return c**(-1 / self.γ)
```

Let's create an instance:

```
og_crra = OptimalGrowthModel_CRRRA()
```

Now we call `solve_model`, using the `%%time` magic to check how long it takes.

```
%%time
v_greedy, v_solution = solve_model(og_crra)
```

```
Error at iteration 25 is 1.6201897527234905.
```

```
Error at iteration 50 is 0.459106047057503.
```

```
Error at iteration 75 is 0.165423522162655.
```

```
Error at iteration 100 is 0.05961808343499797.
```

```
Error at iteration 125 is 0.021486161531569792.
```

```
Error at iteration 150 is 0.007743542074422294.
```

```
Error at iteration 175 is 0.002790747140650751.
```

```
Error at iteration 200 is 0.001005776107120937.
```

```
Error at iteration 225 is 0.0003624784085332067.
```

```
Error at iteration 250 is 0.00013063602793295104.
```

```
Converged in 257 iterations.
```

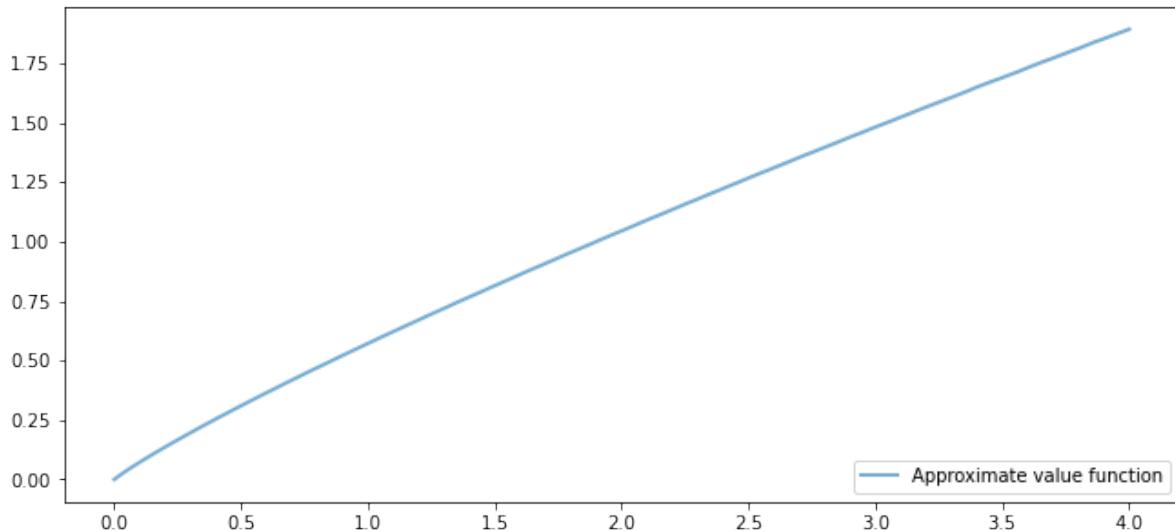
```
CPU times: user 3.99 s, sys: 123 µs, total: 3.99 s
Wall time: 3.99 s
```

Here is a plot of the resulting policy:

```
fig, ax = plt.subplots()

ax.plot(og.grid, v_greedy, lw=2,
        alpha=0.6, label='Approximate value function')

ax.legend(loc='lower right')
plt.show()
```



This matches the solution that we obtained in our non-jitted code, *in the exercises*.

Execution time is an order of magnitude faster.

### 40.5.3 Exercise 3

Here's one solution:

```
def simulate_og(sigma_func, og, y0=0.1, ts_length=100):
    """
    Compute a time series given consumption policy sigma.
    """
    y = np.empty(ts_length)
    xi = np.random.randn(ts_length-1)
    y[0] = y0
    for t in range(ts_length-1):
        y[t+1] = (y[t] - sigma_func(y[t]))**og.a * np.exp(og.u + og.s * xi[t])
    return y
```

```
fig, ax = plt.subplots()

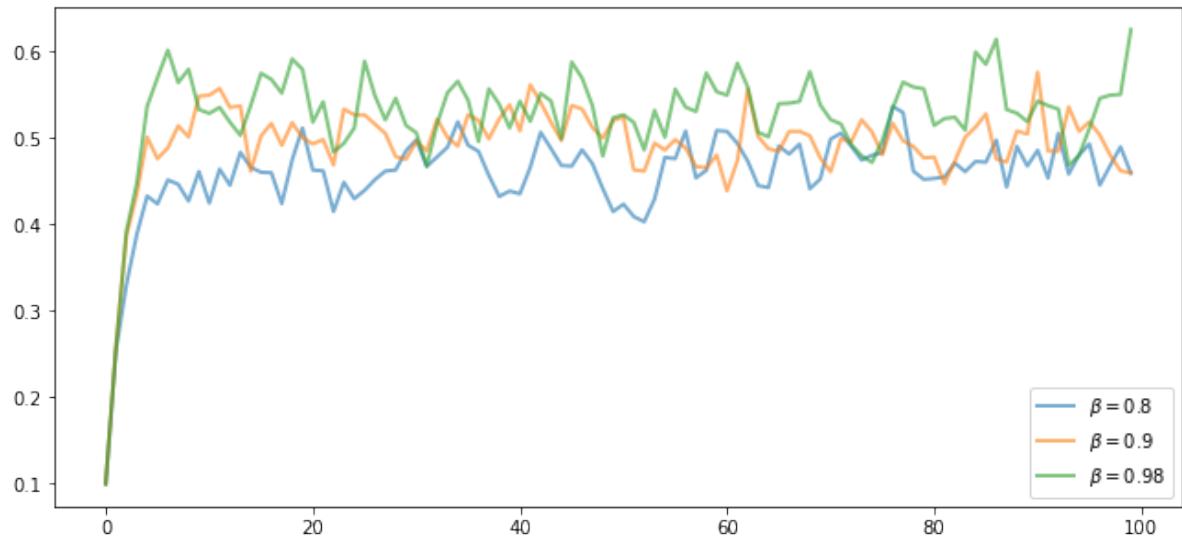
for beta in (0.8, 0.9, 0.98):

    og = OptimalGrowthModel(beta=beta, s=0.05)

    v_greedy, v_solution = solve_model(og, verbose=False)

    # Define an optimal policy function
    sigma_func = lambda x: interp(og.grid, v_greedy, x)
    y = simulate_og(sigma_func, og)
    ax.plot(y, lw=2, alpha=0.6, label=r'$\beta = {}$'.format(beta))

ax.legend(loc='lower right')
plt.show()
```



## OPTIMAL GROWTH III: TIME ITERATION

### Contents

- *Optimal Growth III: Time Iteration*
  - *Overview*
  - *The Euler Equation*
  - *Implementation*
  - *Exercises*
  - *Solutions*

In addition to what's in Anaconda, this lecture will need the following libraries:

```
!conda install -y quantecon
!pip install interpolation
```

### 41.1 Overview

In this lecture, we'll continue our *earlier* study of the stochastic optimal growth model.

In that lecture, we solved the associated dynamic programming problem using value function iteration.

The beauty of this technique is its broad applicability.

With numerical problems, however, we can often attain higher efficiency in specific applications by deriving methods that are carefully tailored to the application at hand.

The stochastic optimal growth model has plenty of structure to exploit for this purpose, especially when we adopt some concavity and smoothness assumptions over primitives.

We'll use this structure to obtain an Euler equation based method.

This will be an extension of the time iteration method considered in our elementary lecture on *cake eating*.

In a *subsequent lecture*, we'll see that time iteration can be further adjusted to obtain even more efficiency.

Let's start with some imports:

```
%matplotlib inline
import matplotlib.pyplot as plt
plt.rcParams["figure.figsize"] = (11, 5) #set default figure size
import numpy as np
import quantecon as qe
from interpolation import interp
from quantecon.optimize import brentq
from numba import njit, float64
from numba.experimental import jitclass
```

## 41.2 The Euler Equation

Our first step is to derive the Euler equation, which is a generalization of the Euler equation we obtained in the [lecture on cake eating](#).

We take the model set out in [the stochastic growth model lecture](#) and add the following assumptions:

1.  $u$  and  $f$  are continuously differentiable and strictly concave
2.  $f(0) = 0$
3.  $\lim_{c \rightarrow 0} u'(c) = \infty$  and  $\lim_{c \rightarrow \infty} u'(c) = 0$
4.  $\lim_{k \rightarrow 0} f'(k) = \infty$  and  $\lim_{k \rightarrow \infty} f'(k) = 0$

The last two conditions are usually called **Inada conditions**.

Recall the Bellman equation

$$v^*(y) = \max_{0 \leq c \leq y} \left\{ u(c) + \beta \int v^*(f(y - c)z) \phi(dz) \right\} \quad \text{for all } y \in \mathbb{R}_+ \quad (41.1)$$

Let the optimal consumption policy be denoted by  $\sigma^*$ .

We know that  $\sigma^*$  is a  $v^*$ -greedy policy so that  $\sigma^*(y)$  is the maximizer in (41.1).

The conditions above imply that

- $\sigma^*$  is the unique optimal policy for the stochastic optimal growth model
- the optimal policy is continuous, strictly increasing and also **interior**, in the sense that  $0 < \sigma^*(y) < y$  for all strictly positive  $y$ , and
- the value function is strictly concave and continuously differentiable, with

$$(v^*)'(y) = u'(\sigma^*(y)) := (u' \circ \sigma^*)(y) \quad (41.2)$$

The last result is called the **envelope condition** due to its relationship with the envelope theorem.

To see why (41.2) holds, write the Bellman equation in the equivalent form

$$v^*(y) = \max_{0 \leq k \leq y} \left\{ u(y - k) + \beta \int v^*(f(k)z) \phi(dz) \right\},$$

Differentiating with respect to  $y$ , and then evaluating at the optimum yields (41.2).

(Section 12.1 of [EDTC](#) contains full proofs of these results, and closely related discussions can be found in many other texts.)

Differentiability of the value function and interiority of the optimal policy imply that optimal consumption satisfies the first order condition associated with (41.1), which is

$$u'(\sigma^*(y)) = \beta \int (v^*)'(f(y - \sigma^*(y))z)f'(y - \sigma^*(y))z\phi(dz) \quad (41.3)$$

Combining (41.2) and the first-order condition (41.3) gives the **Euler equation**

$$(u' \circ \sigma^*)(y) = \beta \int (u' \circ \sigma^*)(f(y - \sigma^*(y))z)f'(y - \sigma^*(y))z\phi(dz) \quad (41.4)$$

We can think of the Euler equation as a functional equation

$$(u' \circ \sigma)(y) = \beta \int (u' \circ \sigma)(f(y - \sigma(y))z)f'(y - \sigma(y))z\phi(dz) \quad (41.5)$$

over interior consumption policies  $\sigma$ , one solution of which is the optimal policy  $\sigma^*$ .

Our aim is to solve the functional equation (41.5) and hence obtain  $\sigma^*$ .

### 41.2.1 The Coleman-Reffett Operator

Recall the Bellman operator

$$Tv(y) := \max_{0 \leq c \leq y} \left\{ u(c) + \beta \int v(f(y - c)z)\phi(dz) \right\} \quad (41.6)$$

Just as we introduced the Bellman operator to solve the Bellman equation, we will now introduce an operator over policies to help us solve the Euler equation.

This operator  $K$  will act on the set of all  $\sigma \in \Sigma$  that are continuous, strictly increasing and interior.

Henceforth we denote this set of policies by  $\mathcal{P}$

1. The operator  $K$  takes as its argument a  $\sigma \in \mathcal{P}$  and
2. returns a new function  $K\sigma$ , where  $K\sigma(y)$  is the  $c \in (0, y)$  that solves.

$$u'(c) = \beta \int (u' \circ \sigma)(f(y - c)z)f'(y - c)z\phi(dz) \quad (41.7)$$

We call this operator the **Coleman-Reffett operator** to acknowledge the work of [Col90] and [Ref96].

In essence,  $K\sigma$  is the consumption policy that the Euler equation tells you to choose today when your future consumption policy is  $\sigma$ .

The important thing to note about  $K$  is that, by construction, its fixed points coincide with solutions to the functional equation (41.5).

In particular, the optimal policy  $\sigma^*$  is a fixed point.

Indeed, for fixed  $y$ , the value  $K\sigma^*(y)$  is the  $c$  that solves

$$u'(c) = \beta \int (u' \circ \sigma^*)(f(y - c)z)f'(y - c)z\phi(dz)$$

In view of the Euler equation, this is exactly  $\sigma^*(y)$ .

### 41.2.2 Is the Coleman-Reffett Operator Well Defined?

In particular, is there always a unique  $c \in (0, y)$  that solves (41.7)?

The answer is yes, under our assumptions.

For any  $\sigma \in \mathcal{P}$ , the right side of (41.7)

- is continuous and strictly increasing in  $c$  on  $(0, y)$
- diverges to  $+\infty$  as  $c \uparrow y$

The left side of (41.7)

- is continuous and strictly decreasing in  $c$  on  $(0, y)$
- diverges to  $+\infty$  as  $c \downarrow 0$

Sketching these curves and using the information above will convince you that they cross exactly once as  $c$  ranges over  $(0, y)$ .

With a bit more analysis, one can show in addition that  $K\sigma \in \mathcal{P}$  whenever  $\sigma \in \mathcal{P}$ .

### 41.2.3 Comparison with VFI (Theory)

It is possible to prove that there is a tight relationship between iterates of  $K$  and iterates of the Bellman operator.

Mathematically, the two operators are *topologically conjugate*.

Loosely speaking, this means that if iterates of one operator converge then so do iterates of the other, and vice versa.

Moreover, there is a sense in which they converge at the same rate, at least in theory.

However, it turns out that the operator  $K$  is more stable numerically and hence more efficient in the applications we consider.

Examples are given below.

## 41.3 Implementation

As in our *previous study*, we continue to assume that

- $u(c) = \ln c$
- $f(k) = k^\alpha$
- $\phi$  is the distribution of  $\xi := \exp(\mu + s\zeta)$  when  $\zeta$  is standard normal

This will allow us to compare our results to the analytical solutions

```
def v_star(y, alpha, beta, mu):
    """
    True value function
    """
    c1 = np.log(1 - alpha * beta) / (1 - beta)
    c2 = (mu + alpha * np.log(alpha * beta)) / (1 - alpha)
    c3 = 1 / (1 - beta)
    c4 = 1 / (1 - alpha * beta)
    return c1 + c2 * (c3 - c4) + c4 * np.log(y)
```

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```
def o_star(y, α, β):
    """
    True optimal policy
    """
    return (1 - α * β) * y
```

As discussed above, our plan is to solve the model using time iteration, which means iterating with the operator  $K$ .

For this we need access to the functions  $u'$  and  $f, f'$ .

These are available in a class called `OptimalGrowthModel` that we constructed in an *earlier lecture*.

```
opt_growth_data = [
    ('α', float64),           # Production parameter
    ('β', float64),           # Discount factor
    ('μ', float64),           # Shock location parameter
    ('σ', float64),           # Shock scale parameter
    ('grid', float64[:]),     # Grid (array)
    ('shocks', float64[:])    # Shock draws (array)
]

@jitclass(opt_growth_data)
class OptimalGrowthModel:

    def __init__(self,
                 α=0.4,
                 β=0.96,
                 μ=0,
                 σ=0.1,
                 grid_max=4,
                 grid_size=120,
                 shock_size=250,
                 seed=1234):

        self.α, self.β, self.μ, self.σ = α, β, μ, σ

        # Set up grid
        self.grid = np.linspace(1e-5, grid_max, grid_size)

        # Store shocks (with a seed, so results are reproducible)
        np.random.seed(seed)
        self.shocks = np.exp(μ + σ * np.random.randn(shock_size))

    def f(self, k):
        "The production function"
        return k**self.α

    def u(self, c):
        "The utility function"
        return np.log(c)

    def f_prime(self, k):
        "Derivative of f"
        return self.α * (k**(self.α - 1))
```

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```
def u_prime(self, c):
    "Derivative of u"
    return 1/c

def u_prime_inv(self, c):
    "Inverse of u'"
    return 1/c
```

Now we implement a method called `euler_diff`, which returns

$$u'(c) - \beta \int (u' \circ \sigma)(f(y - c)z)f'(y - c)z\phi(dz) \quad (41.8)$$

```
@njit
def euler_diff(c, sigma, y, og):
    """
    Set up a function such that the root with respect to c,
    given y and sigma, is equal to Ksigma(y).

    """
    beta, shocks, grid = og.beta, og.shocks, og.grid
    f, f_prime, u_prime = og.f, og.f_prime, og.u_prime

    # First turn sigma into a function via interpolation
    sigma_func = lambda x: interp(grid, sigma, x)

    # Now set up the function we need to find the root of.
    vals = u_prime(sigma_func(f(y - c) * shocks)) * f_prime(y - c) * shocks
    return u_prime(c) - beta * np.mean(vals)
```

The function `euler_diff` evaluates integrals by Monte Carlo and approximates functions using linear interpolation.

We will use a root-finding algorithm to solve (41.8) for  $c$  given state  $y$  and  $\sigma$ , the current guess of the policy.

Here's the operator  $K$ , that implements the root-finding step.

```
@njit
def K(sigma, og):
    """
    The Coleman-Reffett operator

    Here og is an instance of OptimalGrowthModel.
    """

    beta = og.beta
    f, f_prime, u_prime = og.f, og.f_prime, og.u_prime
    grid, shocks = og.grid, og.shocks

    sigma_new = np.empty_like(sigma)
    for i, y in enumerate(grid):
        # Solve for optimal c at y
        c_star = brentq(euler_diff, 1e-10, y-1e-10, args=(sigma, y, og))[0]
        sigma_new[i] = c_star

    return sigma_new
```

### 41.3.1 Testing

Let's generate an instance and plot some iterates of  $K$ , starting from  $\sigma(y) = y$ .

```
og = OptimalGrowthModel()
grid = og.grid

n = 15
σ = grid.copy() # Set initial condition

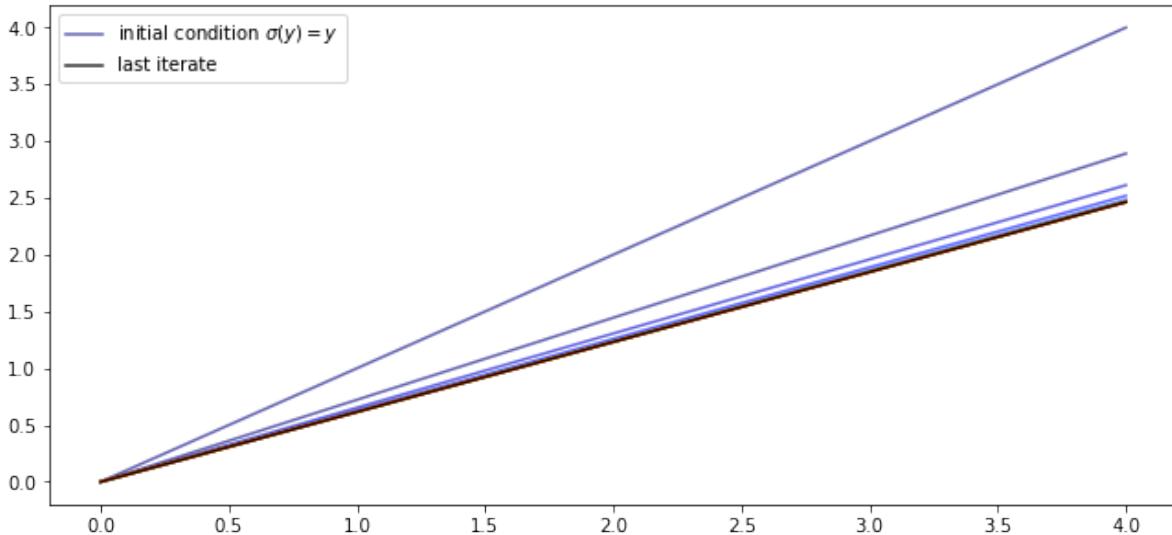
fig, ax = plt.subplots()
lb = 'initial condition $\sigma(y) = y$'
ax.plot(grid, σ, color=plt.cm.jet(0), alpha=0.6, label=lb)

for i in range(n):
    σ = K(σ, og)
    ax.plot(grid, σ, color=plt.cm.jet(i / n), alpha=0.6)

# Update one more time and plot the last iterate in black
σ = K(σ, og)
ax.plot(grid, σ, color='k', alpha=0.8, label='last iterate')

ax.legend()

plt.show()
```



We see that the iteration process converges quickly to a limit that resembles the solution we obtained in [the previous lecture](#).

Here is a function called `solve_model_time_iter` that takes an instance of `OptimalGrowthModel` and returns an approximation to the optimal policy, using time iteration.

```
def solve_model_time_iter(model,      # Class with model information
                          σ,          # Initial condition
                          tol=1e-4,
                          max_iter=1000,
                          verbose=True,
                          print_skip=25):
```

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```

# Set up loop
i = 0
error = tol + 1

while i < max_iter and error > tol:
    σ_new = K(σ, model)
    error = np.max(np.abs(σ - σ_new))
    i += 1
    if verbose and i % print_skip == 0:
        print(f"Error at iteration {i} is {error}.")
    σ = σ_new

if i == max_iter:
    print("Failed to converge!")

if verbose and i < max_iter:
    print(f"\nConverged in {i} iterations.")

return σ_new

```

Let's call it:

```

σ_init = np.copy(og.grid)
σ = solve_model_time_iter(og, σ_init)

```

Converged in 11 iterations.

Here is a plot of the resulting policy, compared with the true policy:

```

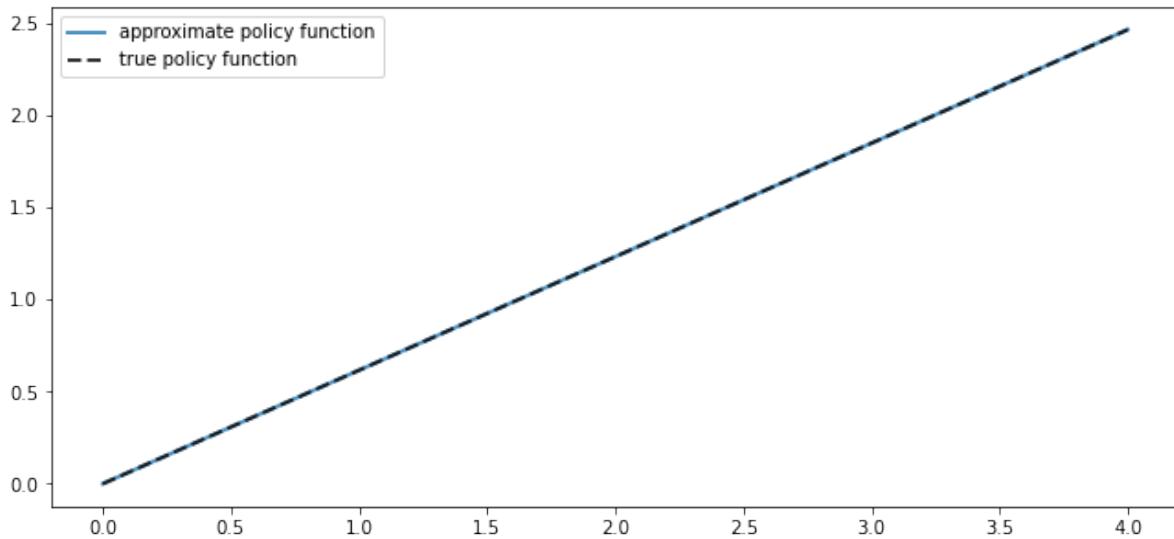
fig, ax = plt.subplots()

ax.plot(og.grid, σ, lw=2,
        alpha=0.8, label='approximate policy function')

ax.plot(og.grid, σ_star(og.grid, og.a, og.β), 'k--',
        lw=2, alpha=0.8, label='true policy function')

ax.legend()
plt.show()

```



Again, the fit is excellent.

The maximal absolute deviation between the two policies is

```
np.max(np.abs(σ - σ_star(og.grid, og.a, og.β)))
```

```
2.5329106132954138e-05
```

How long does it take to converge?

```
%timeit -n 3 -r 1
σ = solve_model_time_iter(og, σ_init, verbose=False)
```

```
75.7 ms ± 0 ns per loop (mean ± std. dev. of 1 run, 3 loops each)
```

Convergence is very fast, even compared to our *JIT-compiled value function iteration*.

Overall, we find that time iteration provides a very high degree of efficiency and accuracy, at least for this model.

## 41.4 Exercises

### 41.4.1 Exercise 1

Solve the model with CRRA utility

$$u(c) = \frac{c^{1-\gamma}}{1-\gamma}$$

Set  $\gamma = 1.5$ .

Compute and plot the optimal policy.

## 41.5 Solutions

### 41.5.1 Exercise 1

We use the class `OptimalGrowthModel_CRRRA` from our *VFI lecture*.

```
opt_growth_data = [
    ('α', float64),           # Production parameter
    ('β', float64),           # Discount factor
    ('μ', float64),           # Shock location parameter
    ('γ', float64),           # Preference parameter
    ('σ', float64),           # Shock scale parameter
    ('grid', float64[:]),     # Grid (array)
    ('shocks', float64[:])    # Shock draws (array)
]

@jitclass(opt_growth_data)
class OptimalGrowthModel_CRRRA:

    def __init__(self,
                 α=0.4,
                 β=0.96,
                 μ=0,
                 σ=0.1,
                 γ=1.5,
                 grid_max=4,
                 grid_size=120,
                 shock_size=250,
                 seed=1234):

        self.α, self.β, self.γ, self.μ, self.σ = α, β, γ, μ, σ

        # Set up grid
        self.grid = np.linspace(1e-5, grid_max, grid_size)

        # Store shocks (with a seed, so results are reproducible)
        np.random.seed(seed)
        self.shocks = np.exp(μ + σ * np.random.randn(shock_size))

    def f(self, k):
        """The production function."""
        return k**self.α

    def u(self, c):
        """The utility function."""
        return c**(1 - self.γ) / (1 - self.γ)

    def f_prime(self, k):
        """Derivative of f."""
        return self.α * (k**(self.α - 1))

    def u_prime(self, c):
        """Derivative of u."""
        return c**(-self.γ)
```

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```
def u_prime_inv(c):
    return c**(-1 / self.y)
```

Let's create an instance:

```
og_crra = OptimalGrowthModel_CRRRA()
```

Now we solve and plot the policy:

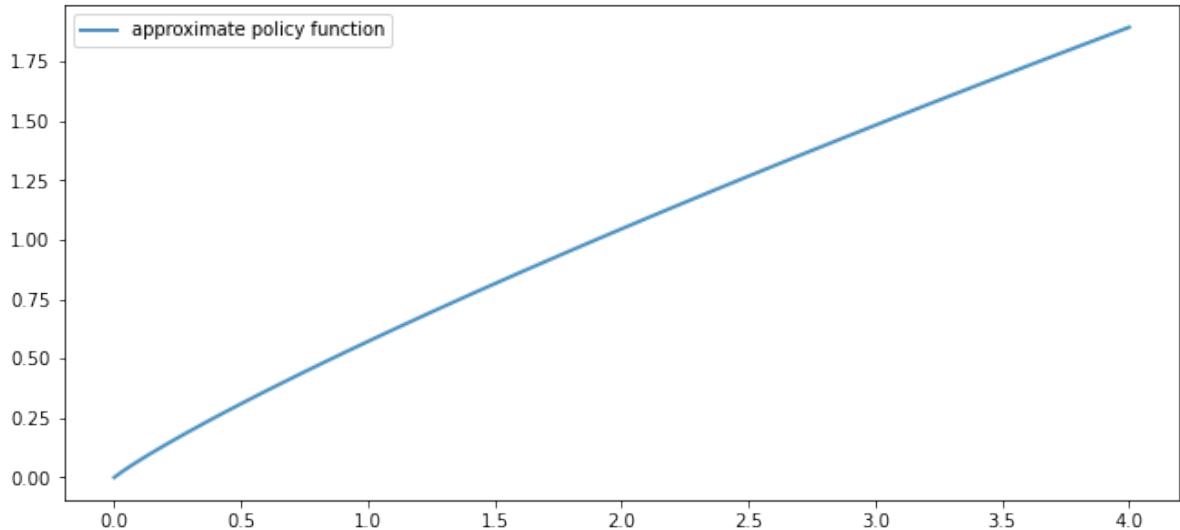
```
%%time
σ = solve_model_time_iter(og_crra, σ_init)

fig, ax = plt.subplots()

ax.plot(og.grid, σ, lw=2,
        alpha=0.8, label='approximate policy function')

ax.legend()
plt.show()
```

Converged in 13 iterations.



```
CPU times: user 1.88 s, sys: 3.72 ms, total: 1.88 s
Wall time: 1.88 s
```



## OPTIMAL GROWTH IV: THE ENDOGENOUS GRID METHOD

### Contents

- *Optimal Growth IV: The Endogenous Grid Method*
  - *Overview*
  - *Key Idea*
  - *Implementation*

In addition to what's in Anaconda, this lecture will need the following libraries:

```
!conda install -y quantecon
!pip install interpolation
```

### 42.1 Overview

Previously, we solved the stochastic optimal growth model using

1. *value function iteration*
2. *Euler equation based time iteration*

We found time iteration to be significantly more accurate and efficient.

In this lecture, we'll look at a clever twist on time iteration called the **endogenous grid method** (EGM).

EGM is a numerical method for implementing policy iteration invented by [Chris Carroll](#).

The original reference is [\[Car06\]](#).

Let's start with some standard imports:

```
%matplotlib inline
import matplotlib.pyplot as plt
plt.rcParams["figure.figsize"] = (11, 5) #set default figure size
import numpy as np
import quantecon as qe
from interpolation import interp
from numba import njit, float64
from numba.experimental import jitclass
from quantecon.optimize import brentq
```

## 42.2 Key Idea

Let's start by reminding ourselves of the theory and then see how the numerics fit in.

### 42.2.1 Theory

Take the model set out in [the time iteration lecture](#), following the same terminology and notation.

The Euler equation is

$$(u' \circ \sigma^*)(y) = \beta \int (u' \circ \sigma^*)(f(y - \sigma^*(y))z) f'(y - \sigma^*(y)) z \phi(dz) \quad (42.1)$$

As we saw, the Coleman-Reffett operator is a nonlinear operator  $K$  engineered so that  $\sigma^*$  is a fixed point of  $K$ .

It takes as its argument a continuous strictly increasing consumption policy  $\sigma \in \Sigma$ .

It returns a new function  $K\sigma$ , where  $(K\sigma)(y)$  is the  $c \in (0, \infty)$  that solves

$$u'(c) = \beta \int (u' \circ \sigma)(f(y - c)z) f'(y - c) z \phi(dz) \quad (42.2)$$

### 42.2.2 Exogenous Grid

As discussed in [the lecture on time iteration](#), to implement the method on a computer, we need a numerical approximation.

In particular, we represent a policy function by a set of values on a finite grid.

The function itself is reconstructed from this representation when necessary, using interpolation or some other method.

*Previously*, to obtain a finite representation of an updated consumption policy, we

- fixed a grid of income points  $\{y_i\}$
- calculated the consumption value  $c_i$  corresponding to each  $y_i$  using (42.2) and a root-finding routine

Each  $c_i$  is then interpreted as the value of the function  $K\sigma$  at  $y_i$ .

Thus, with the points  $\{y_i, c_i\}$  in hand, we can reconstruct  $K\sigma$  via approximation.

Iteration then continues...

### 42.2.3 Endogenous Grid

The method discussed above requires a root-finding routine to find the  $c_i$  corresponding to a given income value  $y_i$ .

Root-finding is costly because it typically involves a significant number of function evaluations.

As pointed out by Carroll [Car06], we can avoid this if  $y_i$  is chosen endogenously.

The only assumption required is that  $u'$  is invertible on  $(0, \infty)$ .

Let  $(u')^{-1}$  be the inverse function of  $u'$ .

The idea is this:

- First, we fix an *exogenous* grid  $\{k_i\}$  for capital ( $k = y - c$ ).
- Then we obtain  $c_i$  via

$$c_i = (u')^{-1} \left\{ \beta \int (u' \circ \sigma)(f(k_i)z) f'(k_i) z \phi(dz) \right\} \quad (42.3)$$

- Finally, for each  $c_i$  we set  $y_i = c_i + k_i$ .

It is clear that each  $(y_i, c_i)$  pair constructed in this manner satisfies (42.2).

With the points  $\{y_i, c_i\}$  in hand, we can reconstruct  $K\sigma$  via approximation as before.

The name EGM comes from the fact that the grid  $\{y_i\}$  is determined **endogenously**.

## 42.3 Implementation

As *before*, we will start with a simple setting where

- $u(c) = \ln c$ ,
- production is Cobb-Douglas, and
- the shocks are lognormal.

This will allow us to make comparisons with the analytical solutions

```
def v_star(y, α, β, μ):
    """
    True value function
    """
    c1 = np.log(1 - α * β) / (1 - β)
    c2 = (μ + α * np.log(α * β)) / (1 - α)
    c3 = 1 / (1 - β)
    c4 = 1 / (1 - α * β)
    return c1 + c2 * (c3 - c4) + c4 * np.log(y)

def σ_star(y, α, β):
    """
    True optimal policy
    """
    return (1 - α * β) * y
```

We reuse the `OptimalGrowthModel` class

```
opt_growth_data = [
    ('α', float64),           # Production parameter
    ('β', float64),           # Discount factor
    ('μ', float64),           # Shock location parameter
    ('σ', float64),           # Shock scale parameter
    ('grid', float64[:]),     # Grid (array)
    ('shocks', float64[:])    # Shock draws (array)
]

@jitclass(opt_growth_data)
class OptimalGrowthModel:

    def __init__(self,
                 α=0.4,
                 β=0.96,
                 μ=0,
                 σ=0.1,
```

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```

grid_max=4,
grid_size=120,
shock_size=250,
seed=1234):

    self.a, self.b, self.mu, self.s = a, b, mu, s

    # Set up grid
    self.grid = np.linspace(1e-5, grid_max, grid_size)

    # Store shocks (with a seed, so results are reproducible)
    np.random.seed(seed)
    self.shocks = np.exp(mu + s * np.random.randn(shock_size))

def f(self, k):
    "The production function"
    return k**self.a

def u(self, c):
    "The utility function"
    return np.log(c)

def f_prime(self, k):
    "Derivative of f"
    return self.a * (k**(self.a - 1))

def u_prime(self, c):
    "Derivative of u"
    return 1/c

def u_prime_inv(self, c):
    "Inverse of u'"
    return 1/c

```

### 42.3.1 The Operator

Here's an implementation of  $K$  using EGM as described above.

```

@njit
def K(og_array, og):
    """
    The Coleman-Reffett operator using EGM

    """

    # Simplify names
    f, beta = og.f, og.b
    f_prime, u_prime = og.f_prime, og.u_prime
    u_prime_inv = og.u_prime_inv
    grid, shocks = og.grid, og.shocks

```

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```

# Determine endogenous grid
y = grid + σ_array # y_i = k_i + c_i

# Linear interpolation of policy using endogenous grid
σ = lambda x: interp(y, σ_array, x)

# Allocate memory for new consumption array
c = np.empty_like(grid)

# Solve for updated consumption value
for i, k in enumerate(grid):
    vals = u_prime(σ(f(k) * shocks)) * f_prime(k) * shocks
    c[i] = u_prime_inv(β * np.mean(vals))

return c

```

Note the lack of any root-finding algorithm.

### 42.3.2 Testing

First we create an instance.

```

og = OptimalGrowthModel()
grid = og.grid

```

Here's our solver routine:

```

def solve_model_time_iter(model,      # Class with model information
                           σ,          # Initial condition
                           tol=1e-4,
                           max_iter=1000,
                           verbose=True,
                           print_skip=25):

    # Set up loop
    i = 0
    error = tol + 1

    while i < max_iter and error > tol:
        σ_new = K(σ, model)
        error = np.max(np.abs(σ - σ_new))
        i += 1
        if verbose and i % print_skip == 0:
            print(f"Error at iteration {i} is {error}.")
        σ = σ_new

    if i == max_iter:
        print("Failed to converge!")

    if verbose and i < max_iter:
        print(f"\nConverged in {i} iterations.")

return σ_new

```

Let's call it:

```
σ_init = np.copy(grid)
σ = solve_model_time_iter(og, σ_init)
```

Converged in 12 iterations.

Here is a plot of the resulting policy, compared with the true policy:

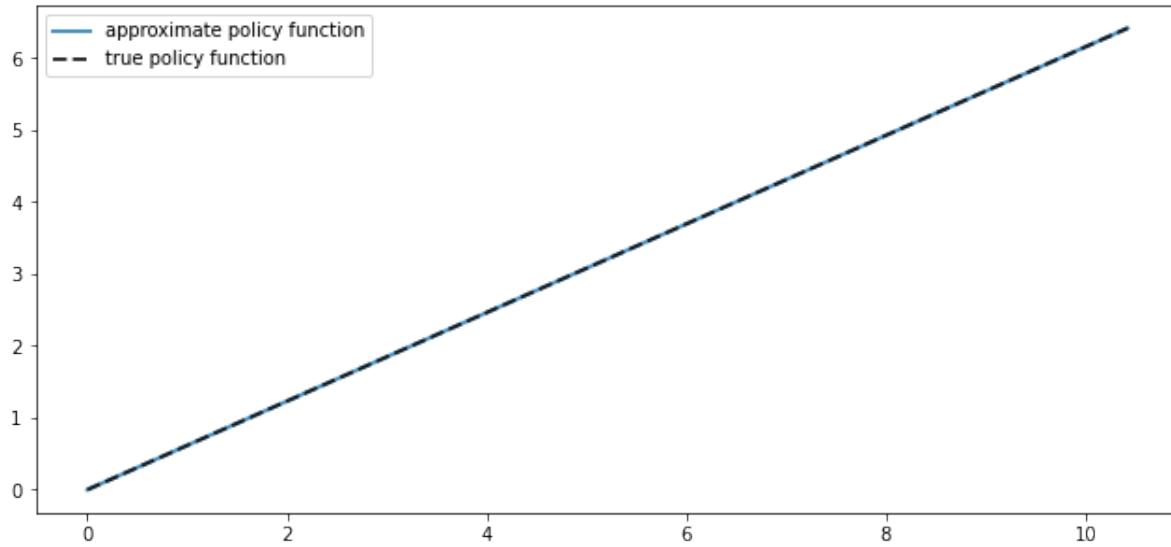
```
y = grid + σ # y_i = k_i + c_i

fig, ax = plt.subplots()

ax.plot(y, σ, lw=2,
         alpha=0.8, label='approximate policy function')

ax.plot(y, σ_star(y, og.a, og.β), 'k--',
         lw=2, alpha=0.8, label='true policy function')

ax.legend()
plt.show()
```



The maximal absolute deviation between the two policies is

```
np.max(np.abs(σ - σ_star(y, og.a, og.β)))
```

1.530274914252061e-05

How long does it take to converge?

```
%timeit -n 3 -r 1
σ = solve_model_time_iter(og, σ_init, verbose=False)
```

13 ms ± 0 ns per loop (mean ± std. dev. of 1 run, 3 loops each)

Relative to time iteration, which as already found to be highly efficient, EGM has managed to shave off still more run

time without compromising accuracy.

This is due to the lack of a numerical root-finding step.

We can now solve the optimal growth model at given parameters extremely fast.



## THE INCOME FLUCTUATION PROBLEM I: BASIC MODEL

### Contents

- *The Income Fluctuation Problem I: Basic Model*
  - *Overview*
  - *The Optimal Savings Problem*
  - *Computation*
  - *Implementation*
  - *Exercises*
  - *Solutions*

In addition to what's in Anaconda, this lecture will need the following libraries:

```
!conda install -y quantecon
!pip install interpolation
```

### 43.1 Overview

In this lecture, we study an optimal savings problem for an infinitely lived consumer—the “common ancestor” described in [LS18], section 1.3.

This is an essential sub-problem for many representative macroeconomic models

- [Aiy94]
- [Hug93]
- etc.

It is related to the decision problem in the *stochastic optimal growth model* and yet differs in important ways.

For example, the choice problem for the agent includes an additive income term that leads to an occasionally binding constraint.

Moreover, in this and the following lectures, we will inject more realistic features such as correlated shocks.

To solve the model we will use Euler equation based time iteration, which proved to be *fast and accurate* in our investigation of the *stochastic optimal growth model*.

Time iteration is globally convergent under mild assumptions, even when utility is unbounded (both above and below).

We'll need the following imports:

```
%matplotlib inline
import matplotlib.pyplot as plt
plt.rcParams["figure.figsize"] = (11, 5) #set default figure size
import numpy as np
from quantecon.optimize import brent_max, brentq
from interpolation import interp
from numba import njit, float64
from numba.experimental import jitclass
from quantecon import MarkovChain
```

### 43.1.1 References

Our presentation is a simplified version of [MST20].

Other references include [Dea91], [DH10], [Kuh13], [Rab02], [Rei09] and [SE77].

## 43.2 The Optimal Savings Problem

Let's write down the model and then discuss how to solve it.

### 43.2.1 Set-Up

Consider a household that chooses a state-contingent consumption plan  $\{c_t\}_{t \geq 0}$  to maximize

$$\mathbb{E} \sum_{t=0}^{\infty} \beta^t u(c_t)$$

subject to

$$a_{t+1} \leq R(a_t - c_t) + Y_{t+1}, \quad c_t \geq 0, \quad a_t \geq 0 \quad t = 0, 1, \dots \quad (43.1)$$

Here

- $\beta \in (0, 1)$  is the discount factor
- $a_t$  is asset holdings at time  $t$ , with borrowing constraint  $a_t \geq 0$
- $c_t$  is consumption
- $Y_t$  is non-capital income (wages, unemployment compensation, etc.)
- $R := 1 + r$ , where  $r > 0$  is the interest rate on savings

The timing here is as follows:

1. At the start of period  $t$ , the household chooses consumption  $c_t$ .
2. Labor is supplied by the household throughout the period and labor income  $Y_{t+1}$  is received at the end of period  $t$ .
3. Financial income  $R(a_t - c_t)$  is received at the end of period  $t$ .
4. Time shifts to  $t + 1$  and the process repeats.

Non-capital income  $Y_t$  is given by  $Y_t = y(Z_t)$ , where  $\{Z_t\}$  is an exogenous state process.

As is common in the literature, we take  $\{Z_t\}$  to be a finite state Markov chain taking values in  $\mathbb{Z}$  with Markov matrix  $P$ .

We further assume that

1.  $\beta R < 1$
2.  $u$  is smooth, strictly increasing and strictly concave with  $\lim_{c \rightarrow 0} u'(c) = \infty$  and  $\lim_{c \rightarrow \infty} u'(c) = 0$

The asset space is  $\mathbb{R}_+$  and the state is the pair  $(a, z) \in \mathbf{S} := \mathbb{R}_+ \times \mathbb{Z}$ .

A *feasible consumption path* from  $(a, z) \in \mathbf{S}$  is a consumption sequence  $\{c_t\}$  such that  $\{c_t\}$  and its induced asset path  $\{a_t\}$  satisfy

1.  $(a_0, z_0) = (a, z)$
2. the feasibility constraints in (43.1), and
3. measurability, which means that  $c_t$  is a function of random outcomes up to date  $t$  but not after.

The meaning of the third point is just that consumption at time  $t$  cannot be a function of outcomes are yet to be observed.

In fact, for this problem, consumption can be chosen optimally by taking it to be contingent only on the current state.

Optimality is defined below.

### 43.2.2 Value Function and Euler Equation

The *value function*  $V : \mathbf{S} \rightarrow \mathbb{R}$  is defined by

$$V(a, z) := \max \mathbb{E} \left\{ \sum_{t=0}^{\infty} \beta^t u(c_t) \right\} \quad (43.2)$$

where the maximization is over all feasible consumption paths from  $(a, z)$ .

An *optimal consumption path* from  $(a, z)$  is a feasible consumption path from  $(a, z)$  that attains the supremum in (43.2).

To pin down such paths we can use a version of the Euler equation, which in the present setting is

$$u'(c_t) \geq \beta R \mathbb{E}_t u'(c_{t+1}) \quad (43.3)$$

and

$$c_t < a_t \implies u'(c_t) = \beta R \mathbb{E}_t u'(c_{t+1}) \quad (43.4)$$

When  $c_t = a_t$  we obviously have  $u'(c_t) = u'(a_t)$ ,

When  $c_t$  hits the upper bound  $a_t$ , the strict inequality  $u'(c_t) > \beta R \mathbb{E}_t u'(c_{t+1})$  can occur because  $c_t$  cannot increase sufficiently to attain equality.

(The lower boundary case  $c_t = 0$  never arises at the optimum because  $u'(0) = \infty$ .)

With some thought, one can show that (43.3) and (43.4) are equivalent to

$$u'(c_t) = \max \{ \beta R \mathbb{E}_t u'(c_{t+1}), u'(a_t) \} \quad (43.5)$$

### 43.2.3 Optimality Results

As shown in [MST20],

1. For each  $(a, z) \in \mathbf{S}$ , a unique optimal consumption path from  $(a, z)$  exists
2. This path is the unique feasible path from  $(a, z)$  satisfying the Euler equality (43.5) and the transversality condition

$$\lim_{t \rightarrow \infty} \beta^t \mathbb{E}[u'(c_t)a_{t+1}] = 0 \quad (43.6)$$

Moreover, there exists an *optimal consumption function*  $\sigma^*: \mathbf{S} \rightarrow \mathbb{R}_+$  such that the path from  $(a, z)$  generated by

$$(a_0, z_0) = (a, z), \quad c_t = \sigma^*(a_t, Z_t) \quad \text{and} \quad a_{t+1} = R(a_t - c_t) + Y_{t+1}$$

satisfies both (43.5) and (43.6), and hence is the unique optimal path from  $(a, z)$ .

Thus, to solve the optimization problem, we need to compute the policy  $\sigma^*$ .

## 43.3 Computation

There are two standard ways to solve for  $\sigma^*$

1. time iteration using the Euler equality and
2. value function iteration.

Our investigation of the cake eating problem and stochastic optimal growth model suggests that time iteration will be faster and more accurate.

This is the approach that we apply below.

### 43.3.1 Time Iteration

We can rewrite (43.5) to make it a statement about functions rather than random variables.

In particular, consider the functional equation

$$(u' \circ \sigma)(a, z) = \max \left\{ \beta R \mathbb{E}_z(u' \circ \sigma)[R(a - \sigma(a, z)) + \hat{Y}, \hat{Z}], u'(a) \right\} \quad (43.7)$$

where

- $(u' \circ \sigma)(s) := u'(\sigma(s))$ .
- $\mathbb{E}_z$  conditions on current state  $z$  and  $\hat{X}$  indicates next period value of random variable  $X$  and
- $\sigma$  is the unknown function.

We need a suitable class of candidate solutions for the optimal consumption policy.

The right way to pick such a class is to consider what properties the solution is likely to have, in order to restrict the search space and ensure that iteration is well behaved.

To this end, let  $\mathcal{C}$  be the space of continuous functions  $\sigma: \mathbf{S} \rightarrow \mathbb{R}$  such that  $\sigma$  is increasing in the first argument,  $0 < \sigma(a, z) \leq a$  for all  $(a, z) \in \mathbf{S}$ , and

$$\sup_{(a, z) \in \mathbf{S}} |(u' \circ \sigma)(a, z) - u'(a)| < \infty \quad (43.8)$$

This will be our candidate class.

In addition, let  $K: \mathcal{C} \rightarrow \mathcal{C}$  be defined as follows.

For given  $\sigma \in \mathcal{C}$ , the value  $K\sigma(a, z)$  is the unique  $c \in [0, a]$  that solves

$$u'(c) = \max \left\{ \beta R \mathbb{E}_z(u' \circ \sigma) [R(a - c) + \hat{Y}, \hat{Z}], u'(a) \right\} \quad (43.9)$$

We refer to  $K$  as the Coleman–Reffett operator.

The operator  $K$  is constructed so that fixed points of  $K$  coincide with solutions to the functional equation (43.7).

It is shown in [MST20] that the unique optimal policy can be computed by picking any  $\sigma \in \mathcal{C}$  and iterating with the operator  $K$  defined in (43.9).

### 43.3.2 Some Technical Details

The proof of the last statement is somewhat technical but here is a quick summary:

It is shown in [MST20] that  $K$  is a contraction mapping on  $\mathcal{C}$  under the metric

$$\rho(c, d) := \|u' \circ \sigma_1 - u' \circ \sigma_2\| := \sup_{s \in S} |u'(\sigma_1(s)) - u'(\sigma_2(s))| \quad (\sigma_1, \sigma_2 \in \mathcal{C})$$

which evaluates the maximal difference in terms of marginal utility.

(The benefit of this measure of distance is that, while elements of  $\mathcal{C}$  are not generally bounded,  $\rho$  is always finite under our assumptions.)

It is also shown that the metric  $\rho$  is complete on  $\mathcal{C}$ .

In consequence,  $K$  has a unique fixed point  $\sigma^* \in \mathcal{C}$  and  $K^n c \rightarrow \sigma^*$  as  $n \rightarrow \infty$  for any  $\sigma \in \mathcal{C}$ .

By the definition of  $K$ , the fixed points of  $K$  in  $\mathcal{C}$  coincide with the solutions to (43.7) in  $\mathcal{C}$ .

As a consequence, the path  $\{c_t\}$  generated from  $(a_0, z_0) \in S$  using policy function  $\sigma^*$  is the unique optimal path from  $(a_0, z_0) \in S$ .

## 43.4 Implementation

We use the CRRA utility specification

$$u(c) = \frac{c^{1-\gamma}}{1-\gamma}$$

The exogenous state process  $\{Z_t\}$  defaults to a two-state Markov chain with state space  $\{0, 1\}$  and transition matrix  $P$ .

Here we build a class called `IFP` that stores the model primitives.

```
ifp_data = [
    ('r', float64),                      # Interest rate 1 + r
    ('beta', float64),                    # Discount factor
    ('y', float64),                      # Preference parameter
    ('P', float64[:, :]),                # Markov matrix for binary Z_t
    ('y_t', float64[:]),                 # Income is Y_t = y[Z_t]
    ('asset_grid', float64[:])           # Grid (array)
]

@jitclass(ifp_data)
class IFP:
```

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```

def __init__(self,
             r=0.01,
             β=0.96,
             γ=1.5,
             P=((0.6, 0.4),
                 (0.05, 0.95)),
             y=(0.0, 2.0),
             grid_max=16,
             grid_size=50):

    self.R = 1 + r
    self.β, self.γ = β, γ
    self.P, self.y = np.array(P), np.array(y)
    self.asset_grid = np.linspace(0, grid_max, grid_size)

    # Recall that we need R β < 1 for convergence.
    assert self.R * self.β < 1, "Stability condition violated."

def u_prime(self, c):
    return c**(-self.γ)

```

Next we provide a function to compute the difference

$$u'(c) - \max \left\{ \beta R \mathbb{E}_z(u' \circ \sigma) [R(a - c) + \hat{Y}, \hat{Z}], u'(a) \right\} \quad (43.10)$$

```

@njit
def euler_diff(c, a, z, σ_vals, ifp):
    """
    The difference between the left- and right-hand side
    of the Euler Equation, given current policy σ.

    * c is the consumption choice
    * (a, z) is the state, with z in {0, 1}
    * σ_vals is a policy represented as a matrix.
    * ifp is an instance of IFP
    """

    # Simplify names
    R, P, y, β, γ = ifp.R, ifp.P, ifp.y, ifp.β, ifp.γ
    asset_grid, u_prime = ifp.asset_grid, ifp.u_prime
    n = len(P)

    # Convert policy into a function by linear interpolation
    def σ(a, z):
        return interp(asset_grid, σ_vals[:, z], a)

    # Calculate the expectation conditional on current z
    expect = 0.0
    for z_hat in range(n):
        expect += u_prime(σ(R * (a - c) + y[z_hat], z_hat)) * P[z, z_hat]

    return u_prime(c) - max(β * R * expect, u_prime(a))

```

Note that we use linear interpolation along the asset grid to approximate the policy function.

The next step is to obtain the root of the Euler difference.

```

@njit
def K(σ, ifp):
    """
    The operator K.

    """
    σ_new = np.empty_like(σ)
    for i, a in enumerate(ifp.asset_grid):
        for z in (0, 1):
            result = brentq(euler_diff, 1e-8, a, args=(a, z, σ, ifp))
            σ_new[i, z] = result.root

    return σ_new

```

With the operator  $K$  in hand, we can choose an initial condition and start to iterate.

The following function iterates to convergence and returns the approximate optimal policy.

```

def solve_model_time_iter(model,      # Class with model information
                           σ,          # Initial condition
                           tol=1e-4,
                           max_iter=1000,
                           verbose=True,
                           print_skip=25):

    # Set up loop
    i = 0
    error = tol + 1

    while i < max_iter and error > tol:
        σ_new = K(σ, model)
        error = np.max(np.abs(σ - σ_new))
        i += 1
        if verbose and i % print_skip == 0:
            print(f"Error at iteration {i} is {error}.")
        σ = σ_new

    if i == max_iter:
        print("Failed to converge!")

    if verbose and i < max_iter:
        print(f"\nConverged in {i} iterations.")

    return σ_new

```

Let's carry this out using the default parameters of the `IFP` class:

```

ifp = IFP()

# Set up initial consumption policy of consuming all assets at all z
z_size = len(ifp.P)
a_grid = ifp.asset_grid
a_size = len(a_grid)
σ_init = np.repeat(a_grid.reshape(a_size, 1), z_size, axis=1)

σ_star = solve_model_time_iter(ifp, σ_init)

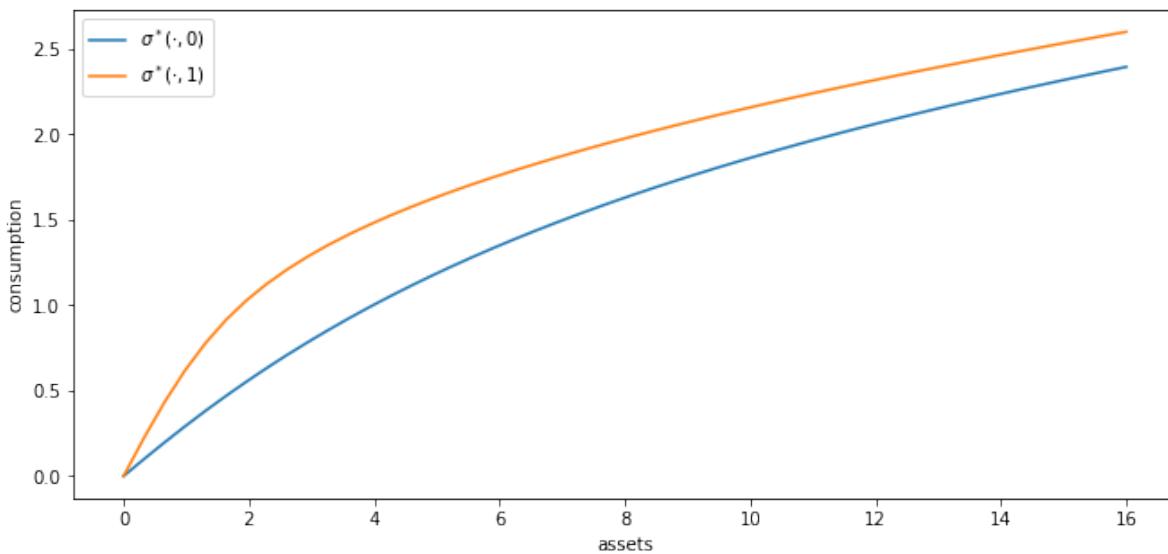
```

```
Error at iteration 25 is 0.011629589188247191.
Error at iteration 50 is 0.0003857183099467143.

Converged in 60 iterations.
```

Here's a plot of the resulting policy for each exogenous state  $z$ .

```
fig, ax = plt.subplots()
for z in range(z_size):
    label = rf'$\sigma^*(\cdot, {z})$'
    ax.plot(a_grid, sigma_star[:, z], label=label)
ax.set(xlabel='assets', ylabel='consumption')
ax.legend()
plt.show()
```



The following exercises walk you through several applications where policy functions are computed.

#### 43.4.1 A Sanity Check

One way to check our results is to

- set labor income to zero in each state and
- set the gross interest rate  $R$  to unity.

In this case, our income fluctuation problem is just a cake eating problem.

We know that, in this case, the value function and optimal consumption policy are given by

```
def c_star(x, β, γ):
    return (1 - β ** (1/γ)) * x

def v_star(x, β, γ):
    return (1 - β** (1 / γ)) ** (-γ) * (x** (1-γ) / (1-γ))
```

Let's see if we match up:

```
ifp_cake_eating = IFP(r=0.0, y=(0.0, 0.0))

σ_star = solve_model_time_iter(ifp_cake_eating, σ_init)

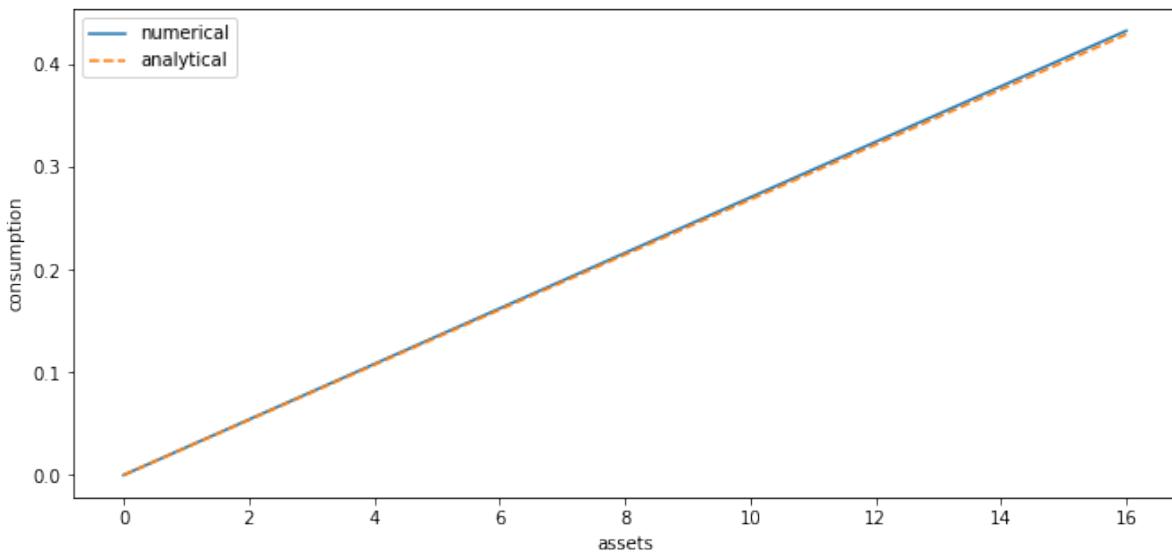
fig, ax = plt.subplots()
ax.plot(a_grid, σ_star[:, 0], label='numerical')
ax.plot(a_grid, c_star(a_grid, ifp.β, ifp.y), '--', label='analytical')

ax.set(xlabel='assets', ylabel='consumption')
ax.legend()

plt.show()
```

```
Error at iteration 25 is 0.02333227263054538.
Error at iteration 50 is 0.005301238424249677.
Error at iteration 75 is 0.0019706324625650695.
Error at iteration 100 is 0.0008675521337955239.
Error at iteration 125 is 0.00041073542212255454.
Error at iteration 150 is 0.0002012033401051494.
Error at iteration 175 is 0.00010021430795076336.
```

Converged in 176 iterations.



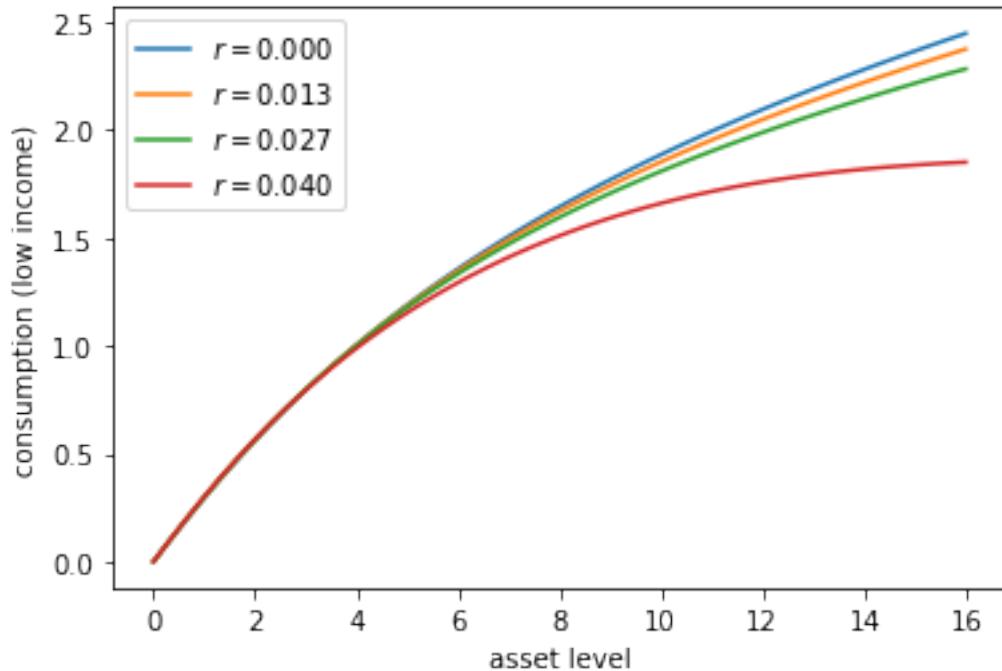
Success!

## 43.5 Exercises

### 43.5.1 Exercise 1

Let's consider how the interest rate affects consumption.

Reproduce the following figure, which shows (approximately) optimal consumption policies for different interest rates



- Other than  $r$ , all parameters are at their default values.
- $r$  steps through `np.linspace(0, 0.04, 4)`.
- Consumption is plotted against assets for income shock fixed at the smallest value.

The figure shows that higher interest rates boost savings and hence suppress consumption.

### 43.5.2 Exercise 2

Now let's consider the long run asset levels held by households under the default parameters.

The following figure is a 45 degree diagram showing the law of motion for assets when consumption is optimal

```
ifp = IFP()

σ_star = solve_model_time_iter(ifp, σ_init, verbose=False)
a = ifp.asset_grid
R, y = ifp.R, ifp.y

fig, ax = plt.subplots()
for z, lb in zip((0, 1), ('low income', 'high income')):
    ax.plot(a, R * (a - σ_star[:, z]) + y[z], label=lb)
```

(continues on next page)

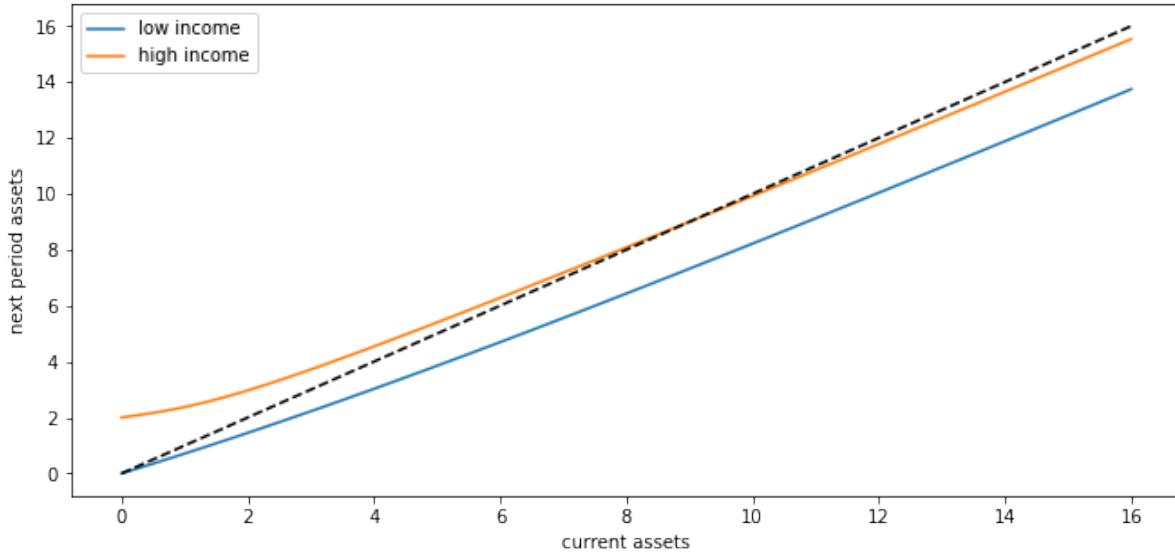
(continued from previous page)

```

ax.plot(a, a, 'k--')
ax.set(xlabel='current assets', ylabel='next period assets')

ax.legend()
plt.show()

```



The unbroken lines show the update function for assets at each  $z$ , which is

$$a \mapsto R(a - \sigma^*(a, z)) + y(z)$$

The dashed line is the 45 degree line.

We can see from the figure that the dynamics will be stable — assets do not diverge even in the highest state.

In fact there is a unique stationary distribution of assets that we can calculate by simulation

- Can be proved via theorem 2 of [HP92].
- It represents the long run dispersion of assets across households when households have idiosyncratic shocks.

Ergodicity is valid here, so stationary probabilities can be calculated by averaging over a single long time series.

Hence to approximate the stationary distribution we can simulate a long time series for assets and histogram it.

Your task is to generate such a histogram.

- Use a single time series  $\{a_t\}$  of length 500,000.
- Given the length of this time series, the initial condition  $(a_0, z_0)$  will not matter.
- You might find it helpful to use the `MarkovChain` class from `quantecon`.

### 43.5.3 Exercise 3

Following on from exercises 1 and 2, let's look at how savings and aggregate asset holdings vary with the interest rate

- Note: [LS18] section 18.6 can be consulted for more background on the topic treated in this exercise.

For a given parameterization of the model, the mean of the stationary distribution of assets can be interpreted as aggregate capital in an economy with a unit mass of *ex-ante* identical households facing idiosyncratic shocks.

Your task is to investigate how this measure of aggregate capital varies with the interest rate.

Following tradition, put the price (i.e., interest rate) on the vertical axis.

On the horizontal axis put aggregate capital, computed as the mean of the stationary distribution given the interest rate.

## 43.6 Solutions

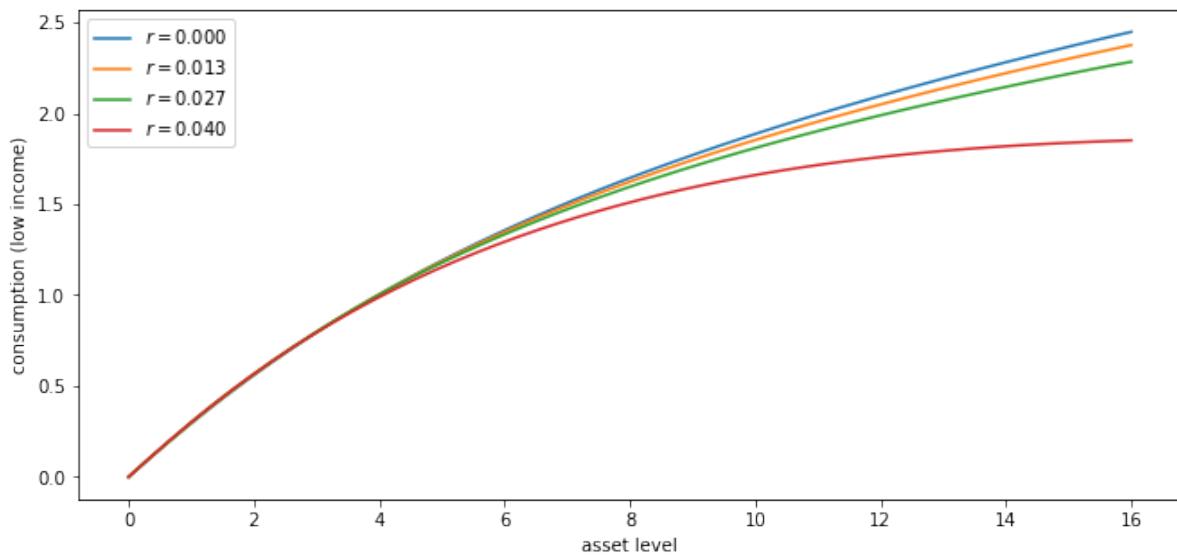
### 43.6.1 Exercise 1

Here's one solution:

```
r_vals = np.linspace(0, 0.04, 4)

fig, ax = plt.subplots()
for r_val in r_vals:
    ifp = IFP(r=r_val)
    sigma_star = solve_model_time_iter(ifp, sigma_init, verbose=False)
    ax.plot(ifp.asset_grid, sigma_star[:, 0], label=f'r = {r_val:.3f}$')

ax.set(xlabel='asset level', ylabel='consumption (low income)')
ax.legend()
plt.show()
```



### 43.6.2 Exercise 2

First we write a function to compute a long asset series.

```
def compute_asset_series(ifp, T=500_000, seed=1234):
    """
    Simulates a time series of length T for assets, given optimal
    savings behavior.

    ifp is an instance of IFP
    """
    P, y, R = ifp.P, ifp.y, ifp.R # Simplify names

    # Solve for the optimal policy
    sigma_star = solve_model_time_iter(ifp, sigma_init, verbose=False)
    sigma = lambda a, z: interp(ifp.asset_grid, sigma_star[:, z], a)

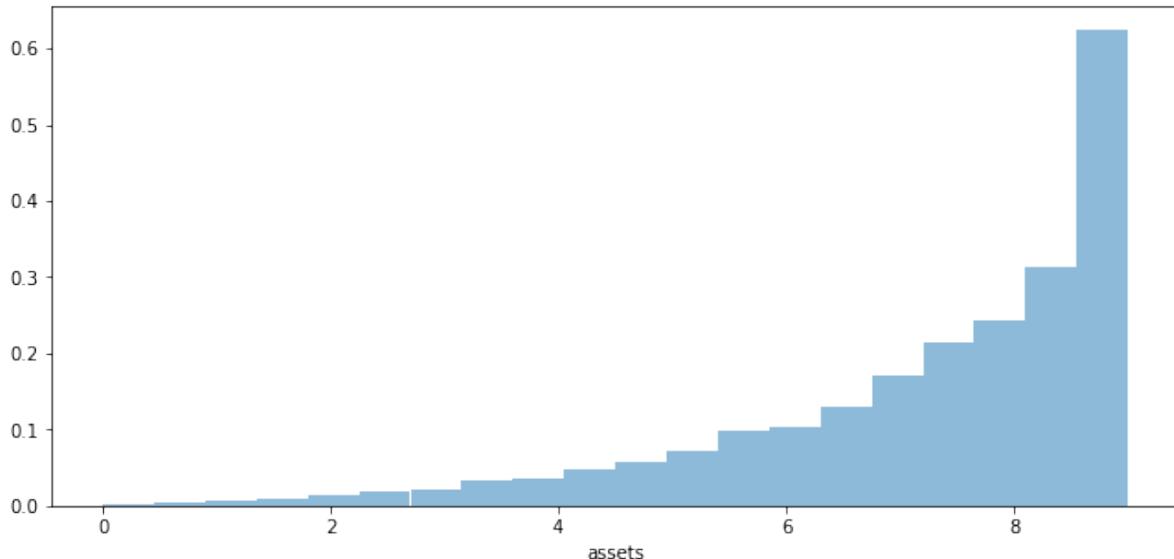
    # Simulate the exogenous state process
    mc = MarkovChain(P)
    z_seq = mc.simulate(T, random_state=seed)

    # Simulate the asset path
    a = np.zeros(T+1)
    for t in range(T):
        z = z_seq[t]
        a[t+1] = R * (a[t] - sigma(a[t], z)) + y[z]
    return a
```

Now we call the function, generate the series and then histogram it:

```
ifp = IFP()
a = compute_asset_series(ifp)

fig, ax = plt.subplots()
ax.hist(a, bins=20, alpha=0.5, density=True)
ax.set(xlabel='assets')
plt.show()
```



The shape of the asset distribution is unrealistic.

Here it is left skewed when in reality it has a long right tail.

In a *subsequent lecture* we will rectify this by adding more realistic features to the model.

### 43.6.3 Exercise 3

Here's one solution

```
M = 25
r_vals = np.linspace(0, 0.02, M)
fig, ax = plt.subplots()

asset_mean = []
for r in r_vals:
    print(f'Solving model at r = {r}')
    ifp = IFP(r=r)
    mean = np.mean(compute_asset_series(ifp, T=250_000))
    asset_mean.append(mean)
ax.plot(asset_mean, r_vals)

ax.set(xlabel='capital', ylabel='interest rate')

plt.show()
```

Solving model at r = 0.0

Solving model at r = 0.000833333333333334

Solving model at r = 0.001666666666666666

Solving model at r = 0.0025

Solving model at r = 0.003333333333333335

Solving model at r = 0.004166666666666667

Solving model at r = 0.005

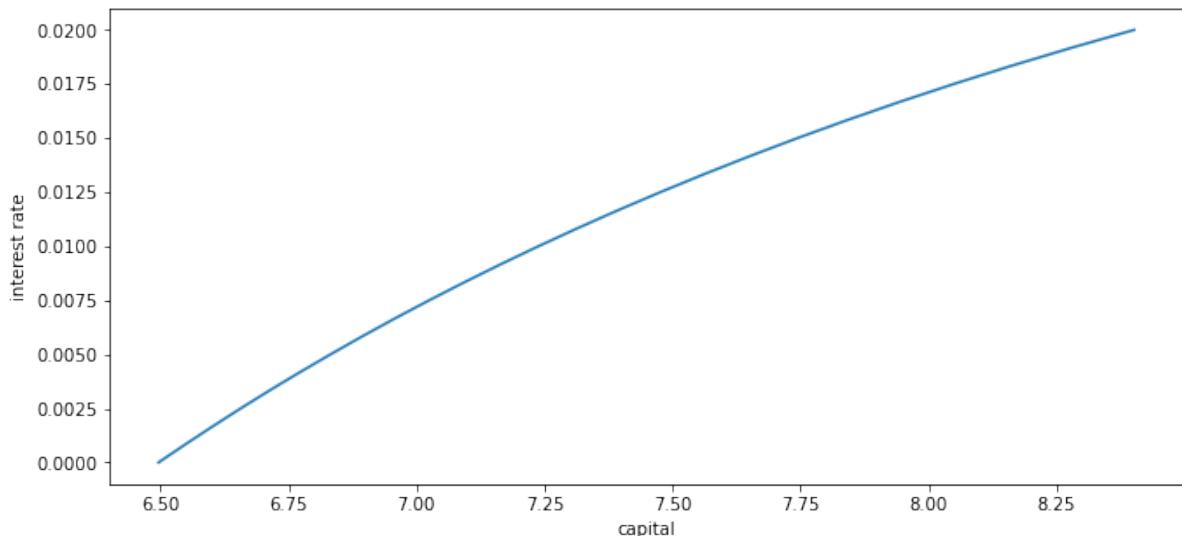
Solving model at r = 0.005833333333333334

Solving model at r = 0.006666666666666667

Solving model at r = 0.007500000000000001

Solving model at r = 0.00833333333333333

```
Solving model at r = 0.00916666666666667  
Solving model at r = 0.01  
Solving model at r = 0.01083333333333334  
Solving model at r = 0.01166666666666667  
Solving model at r = 0.0125  
Solving model at r = 0.01333333333333334  
Solving model at r = 0.01416666666666668  
Solving model at r = 0.015000000000000001  
Solving model at r = 0.01583333333333335  
Solving model at r = 0.01666666666666666  
Solving model at r = 0.0175  
Solving model at r = 0.01833333333333333  
Solving model at r = 0.01916666666666667  
Solving model at r = 0.02
```



As expected, aggregate savings increases with the interest rate.



---

CHAPTER  
FORTYFOUR

---

## THE INCOME FLUCTUATION PROBLEM II: STOCHASTIC RETURNS ON ASSETS

### Contents

- *The Income Fluctuation Problem II: Stochastic Returns on Assets*
  - *Overview*
  - *The Savings Problem*
  - *Solution Algorithm*
  - *Implementation*
  - *Exercises*
  - *Solutions*

In addition to what's in Anaconda, this lecture will need the following libraries:

```
!conda install -y quantecon
!pip install interpolation
```

### 44.1 Overview

In this lecture, we continue our study of the *income fluctuation problem*.

While the interest rate was previously taken to be fixed, we now allow returns on assets to be state-dependent.

This matches the fact that most households with a positive level of assets face some capital income risk.

It has been argued that modeling capital income risk is essential for understanding the joint distribution of income and wealth (see, e.g., [BBZ15] or [ST19b]).

Theoretical properties of the household savings model presented here are analyzed in detail in [MST20].

In terms of computation, we use a combination of time iteration and the endogenous grid method to solve the model quickly and accurately.

We require the following imports:

```
%matplotlib inline
import matplotlib.pyplot as plt
```

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```
plt.rcParams["figure.figsize"] = (11, 5) #set default figure size
import numpy as np
from quantecon.optimize import brent_max, brentq
from interpolation import interp
from numba import njit, float64
from numba.experimental import jitclass
from quantecon import MarkovChain
```

## 44.2 The Savings Problem

In this section we review the household problem and optimality results.

### 44.2.1 Set Up

A household chooses a consumption-asset path  $\{(c_t, a_t)\}$  to maximize

$$\mathbb{E} \left\{ \sum_{t=0}^{\infty} \beta^t u(c_t) \right\} \quad (44.1)$$

subject to

$$a_{t+1} = R_{t+1}(a_t - c_t) + Y_{t+1} \text{ and } 0 \leq c_t \leq a_t, \quad (44.2)$$

with initial condition  $(a_0, Z_0) = (a, z)$  treated as given.

Note that  $\{R_t\}_{t \geq 1}$ , the gross rate of return on wealth, is allowed to be stochastic.

The sequence  $\{Y_t\}_{t \geq 1}$  is non-financial income.

The stochastic components of the problem obey

$$R_t = R(Z_t, \zeta_t) \quad \text{and} \quad Y_t = Y(Z_t, \eta_t), \quad (44.3)$$

where

- the maps  $R$  and  $Y$  are time-invariant nonnegative functions,
- the innovation processes  $\{\zeta_t\}$  and  $\{\eta_t\}$  are IID and independent of each other, and
- $\{Z_t\}_{t \geq 0}$  is an irreducible time-homogeneous Markov chain on a finite set  $Z$

Let  $P$  represent the Markov matrix for the chain  $\{Z_t\}_{t \geq 0}$ .

Our assumptions on preferences are the same as our [previous lecture](#) on the income fluctuation problem.

As before,  $\mathbb{E}_z \hat{X}$  means expectation of next period value  $\hat{X}$  given current value  $Z = z$ .

## 44.2.2 Assumptions

We need restrictions to ensure that the objective (44.1) is finite and the solution methods described below converge.

We also need to ensure that the present discounted value of wealth does not grow too quickly.

When  $\{R_t\}$  was constant we required that  $\beta R < 1$ .

Now it is stochastic, we require that

$$\beta G_R < 1, \quad \text{where} \quad G_R := \lim_{n \rightarrow \infty} \left( \mathbb{E} \prod_{t=1}^n R_t \right)^{1/n} \quad (44.4)$$

Notice that, when  $\{R_t\}$  takes some constant value  $R$ , this reduces to the previous restriction  $\beta R < 1$

The value  $G_R$  can be thought of as the long run (geometric) average gross rate of return.

More intuition behind (44.4) is provided in [MST20].

Discussion on how to check it is given below.

Finally, we impose some routine technical restrictions on non-financial income.

$$\mathbb{E} Y_t < \infty \text{ and } \mathbb{E} u'(Y_t) < \infty$$

One relatively simple setting where all these restrictions are satisfied is the IID and CRRA environment of [BBZ15].

## 44.2.3 Optimality

Let the class of candidate consumption policies  $\mathcal{C}$  be defined *as before*.

In [MST20] it is shown that, under the stated assumptions,

- any  $\sigma \in \mathcal{C}$  satisfying the Euler equation is an optimal policy and
- exactly one such policy exists in  $\mathcal{C}$ .

In the present setting, the Euler equation takes the form

$$(u' \circ \sigma)(a, z) = \max \left\{ \beta \mathbb{E}_z \hat{R}(u' \circ \sigma)[\hat{R}(a - \sigma(a, z)) + \hat{Y}, \hat{Z}], u'(a) \right\} \quad (44.5)$$

(Intuition and derivation are similar to our *earlier lecture* on the income fluctuation problem.)

We again solve the Euler equation using time iteration, iterating with a Coleman–Reffett operator  $K$  defined to match the Euler equation (44.5).

## 44.3 Solution Algorithm

### 44.3.1 A Time Iteration Operator

Our definition of the candidate class  $\sigma \in \mathcal{C}$  of consumption policies is the same as in our *earlier lecture* on the income fluctuation problem.

For fixed  $\sigma \in \mathcal{C}$  and  $(a, z) \in \mathbf{S}$ , the value  $K\sigma(a, z)$  of the function  $K\sigma$  at  $(a, z)$  is defined as the  $\xi \in (0, a]$  that solves

$$u'(\xi) = \max \left\{ \beta \mathbb{E}_z \hat{R}(u' \circ \sigma)[\hat{R}(a - \xi) + \hat{Y}, \hat{Z}], u'(a) \right\} \quad (44.6)$$

The idea behind  $K$  is that, as can be seen from the definitions,  $\sigma \in \mathcal{C}$  satisfies the Euler equation if and only if  $K\sigma(a, z) = \sigma(a, z)$  for all  $(a, z) \in \mathbf{S}$ .

This means that fixed points of  $K$  in  $\mathcal{C}$  and optimal consumption policies exactly coincide (see [MST20] for more details).

### 44.3.2 Convergence Properties

As before, we pair  $\mathcal{C}$  with the distance

$$\rho(c, d) := \sup_{(a,z) \in S} |(u' \circ c)(a, z) - (u' \circ d)(a, z)|,$$

It can be shown that

1.  $(\mathcal{C}, \rho)$  is a complete metric space,
2. there exists an integer  $n$  such that  $K^n$  is a contraction mapping on  $(\mathcal{C}, \rho)$ , and
3. The unique fixed point of  $K$  in  $\mathcal{C}$  is the unique optimal policy in  $\mathcal{C}$ .

We now have a clear path to successfully approximating the optimal policy: choose some  $\sigma \in \mathcal{C}$  and then iterate with  $K$  until convergence (as measured by the distance  $\rho$ ).

### 44.3.3 Using an Endogenous Grid

In the study of that model we found that it was possible to further accelerate time iteration via the *endogenous grid method*.

We will use the same method here.

The methodology is the same as it was for the optimal growth model, with the minor exception that we need to remember that consumption is not always interior.

In particular, optimal consumption can be equal to assets when the level of assets is low.

#### Finding Optimal Consumption

The endogenous grid method (EGM) calls for us to take a grid of *savings* values  $s_i$ , where each such  $s$  is interpreted as  $s = a - c$ .

For the lowest grid point we take  $s_0 = 0$ .

For the corresponding  $a_0, c_0$  pair we have  $a_0 = c_0$ .

This happens close to the origin, where assets are low and the household consumes all that it can.

Although there are many solutions, the one we take is  $a_0 = c_0 = 0$ , which pins down the policy at the origin, aiding interpolation.

For  $s > 0$ , we have, by definition,  $c < a$ , and hence consumption is interior.

Hence the max component of (44.5) drops out, and we solve for

$$c_i = (u')^{-1} \left\{ \beta \mathbb{E}_z \hat{R}(u' \circ \sigma) [\hat{R}s_i + \hat{Y}, \hat{Z}] \right\} \quad (44.7)$$

at each  $s_i$ .

## Iterating

Once we have the pairs  $\{s_i, c_i\}$ , the endogenous asset grid is obtained by  $a_i = c_i + s_i$ .

Also, we held  $z \in Z$  in the discussion above so we can pair it with  $a_i$ .

An approximation of the policy  $(a, z) \mapsto \sigma(a, z)$  can be obtained by interpolating  $\{a_i, c_i\}$  at each  $z$ .

In what follows, we use linear interpolation.

### 44.3.4 Testing the Assumptions

Convergence of time iteration is dependent on the condition  $\beta G_R < 1$  being satisfied.

One can check this using the fact that  $G_R$  is equal to the spectral radius of the matrix  $L$  defined by

$$L(z, \hat{z}) := P(z, \hat{z}) \int R(\hat{z}, x) \phi(x) dx$$

This identity is proved in [MST20], where  $\phi$  is the density of the innovation  $\zeta_t$  to returns on assets.

(Remember that  $Z$  is a finite set, so this expression defines a matrix.)

Checking the condition is even easier when  $\{R_t\}$  is IID.

In that case, it is clear from the definition of  $G_R$  that  $G_R$  is just  $\mathbb{E}R_t$ .

We test the condition  $\beta\mathbb{E}R_t < 1$  in the code below.

## 44.4 Implementation

We will assume that  $R_t = \exp(a_r \zeta_t + b_r)$  where  $a_r, b_r$  are constants and  $\{\zeta_t\}$  is IID standard normal.

We allow labor income to be correlated, with

$$Y_t = \exp(a_y \eta_t + Z_t b_y)$$

where  $\{\eta_t\}$  is also IID standard normal and  $\{Z_t\}$  is a Markov chain taking values in  $\{0, 1\}$ .

```
ifp_data = [
    ('y', float64),                      # utility parameter
    ('β', float64),                      # discount factor
    ('P', float64[:, :]),                 # transition probs for z_t
    ('a_r', float64),                     # scale parameter for R_t
    ('b_r', float64),                     # additive parameter for R_t
    ('a_y', float64),                     # scale parameter for Y_t
    ('b_y', float64),                     # additive parameter for Y_t
    ('s_grid', float64[:]),                # Grid over savings
    ('η_draws', float64[:]),               # Draws of innovation η for MC
    ('ζ_draws', float64[:])                # Draws of innovation ζ for MC
]
```

```
@jitclass(ifp_data)
class IFP:
    """
    A class that stores primitives for the income fluctuation
```

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```

problem.
"""

def __init__(self,
              γ=1.5,
              β=0.96,
              P=np.array([(0.9, 0.1),
                          (0.1, 0.9)]),
              a_r=0.1,
              b_r=0.0,
              a_y=0.2,
              b_y=0.5,
              shock_draw_size=50,
              grid_max=10,
              grid_size=100,
              seed=1234):

    np.random.seed(seed) # arbitrary seed

    self.P, self.γ, self.β = P, γ, β
    self.a_r, self.b_r, self.a_y, self.b_y = a_r, b_r, a_y, b_y
    self.η_draws = np.random.randn(shock_draw_size)
    self.ζ_draws = np.random.randn(shock_draw_size)
    self.s_grid = np.linspace(0, grid_max, grid_size)

    # Test stability assuming {R_t} is IID and adopts the lognormal
    # specification given below. The test is then β E R_t < 1.
    ER = np.exp(b_r + a_r**2 / 2)
    assert β * ER < 1, "Stability condition failed."

# Marginal utility
def u_prime(self, c):
    return c**(-self.γ)

# Inverse of marginal utility
def u_prime_inv(self, c):
    return c**(-1/self.γ)

def R(self, z, ζ):
    return np.exp(self.a_r * ζ + self.b_r)

def Y(self, z, η):
    return np.exp(self.a_y * η + (z * self.b_y))

```

Here's the Coleman-Reffett operator based on EGM:

```

@njit
def K(a_in, σ_in, ifp):
    """
    The Coleman--Reffett operator for the income fluctuation problem,
    using the endogenous grid method.

    * ifp is an instance of IFP
    * a_in[i, z] is an asset grid
    * σ_in[i, z] is consumption at a_in[i, z]
    """

```

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```

# Simplify names
u_prime, u_prime_inv = ifp.u_prime, ifp.u_prime_inv
R, Y, P, β = ifp.R, ifp.Y, ifp.P, ifp.β
s_grid, η_draws, ζ_draws = ifp.s_grid, ifp.η_draws, ifp.ζ_draws
n = len(P)

# Create consumption function by linear interpolation
σ = lambda a, z: interp(a_in[:, z], σ_in[:, z], a)

# Allocate memory
σ_out = np.empty_like(σ_in)

# Obtain c_i at each s_i, z, store in σ_out[i, z], computing
# the expectation term by Monte Carlo
for i, s in enumerate(s_grid):
    for z in range(n):
        # Compute expectation
        Ez = 0.0
        for z_hat in range(n):
            for η in ifp.η_draws:
                for ζ in ifp.ζ_draws:
                    R_hat = R(z_hat, ζ)
                    Y_hat = Y(z_hat, η)
                    U = u_prime(σ(R_hat * s + Y_hat, z_hat))
                    Ez += R_hat * U * P[z, z_hat]
        Ez = Ez / (len(η_draws) * len(ζ_draws))
        σ_out[i, z] = u_prime_inv(β * Ez)

# Calculate endogenous asset grid
a_out = np.empty_like(σ_out)
for z in range(n):
    a_out[:, z] = s_grid + σ_out[:, z]

# Fixing a consumption-asset pair at (0, 0) improves interpolation
σ_out[0, :] = 0
a_out[0, :] = 0

return a_out, σ_out

```

The next function solves for an approximation of the optimal consumption policy via time iteration.

```

def solve_model_time_iter(model,          # Class with model information
                          a_vec,           # Initial condition for assets
                          σ_vec,           # Initial condition for consumption
                          tol=1e-4,
                          max_iter=1000,
                          verbose=True,
                          print_skip=25):

    # Set up loop
    i = 0
    error = tol + 1

    while i < max_iter and error > tol:
        a_new, σ_new = K(a_vec, σ_vec, model)

```

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```

error = np.max(np.abs(σ_vec - σ_new))
i += 1
if verbose and i % print_skip == 0:
    print(f"Error at iteration {i} is {error}.")
a_vec, σ_vec = np.copy(a_new), np.copy(σ_new)

if i == max_iter:
    print("Failed to converge!")

if verbose and i < max_iter:
    print(f"\nConverged in {i} iterations.")

return a_new, σ_new

```

Now we are ready to create an instance at the default parameters.

```
ifp = IFP()
```

Next we set up an initial condition, which corresponds to consuming all assets.

```

# Initial guess of σ = consume all assets
k = len(ifp.s_grid)
n = len(ifp.P)
σ_init = np.empty((k, n))
for z in range(n):
    σ_init[:, z] = ifp.s_grid
a_init = np.copy(σ_init)

```

Let's generate an approximation solution.

```
a_star, σ_star = solve_model_time_iter(ifp, a_init, σ_init, print_skip=5)
```

```
Error at iteration 5 is 0.5081944529506557.
```

```
Error at iteration 10 is 0.1057246950930697.
```

```
Error at iteration 15 is 0.03658262202883744.
```

```
Error at iteration 20 is 0.013936729965906114.
```

```
Error at iteration 25 is 0.005292165269711546.
```

```
Error at iteration 30 is 0.0019748126990770665.
```

```
Error at iteration 35 is 0.0007219210463285108.
```

```
Error at iteration 40 is 0.0002590544496094971.
```

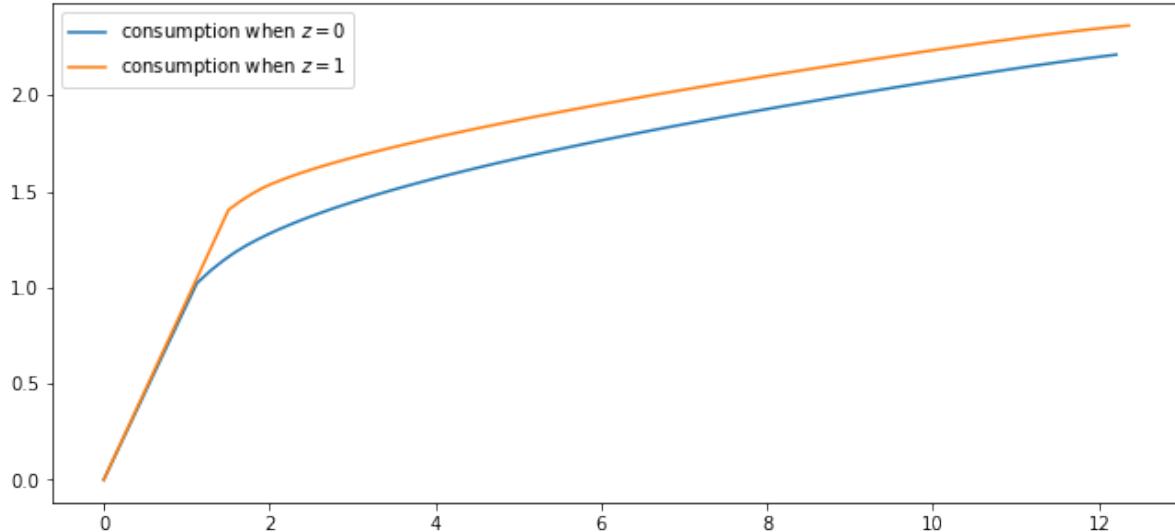
```
Error at iteration 45 is 9.163966595426842e-05.
```

```
Converged in 45 iterations.
```

Here's a plot of the resulting consumption policy.

```
fig, ax = plt.subplots()
for z in range(len(ifp.P)):
    ax.plot(a_star[:, z], σ_star[:, z], label=f"consumption when $z={z}$")

plt.legend()
plt.show()
```



Notice that we consume all assets in the lower range of the asset space.

This is because we anticipate income  $Y_{t+1}$  tomorrow, which makes the need to save less urgent.

Can you explain why consuming all assets ends earlier (for lower values of assets) when  $z = 0$ ?

#### 44.4.1 Law of Motion

Let's try to get some idea of what will happen to assets over the long run under this consumption policy.

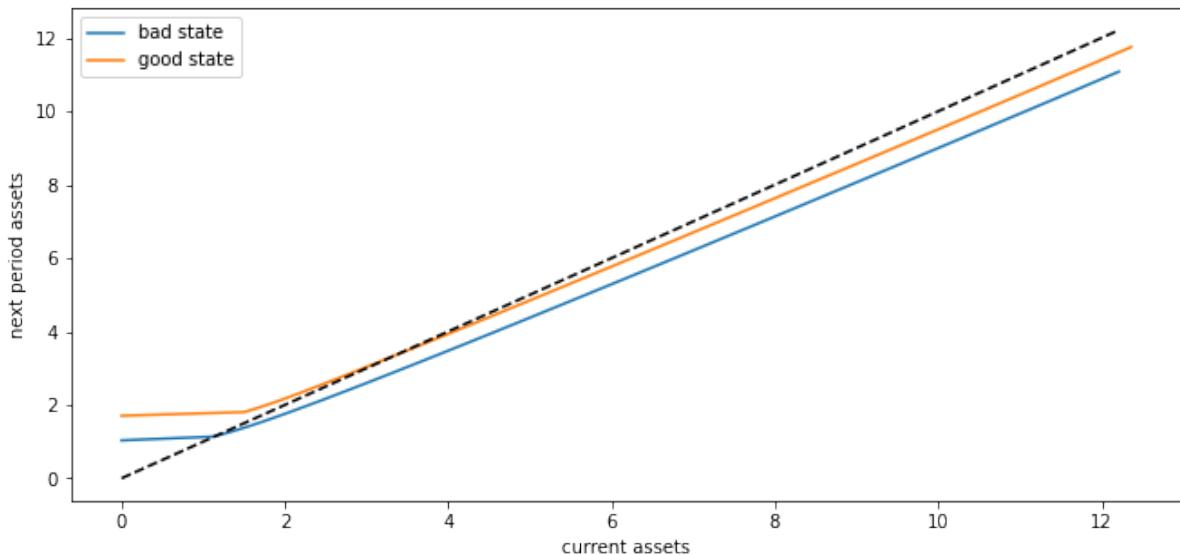
As with our *earlier lecture* on the income fluctuation problem, we begin by producing a 45 degree diagram showing the law of motion for assets

```
# Good and bad state mean labor income
Y_mean = [np.mean(ifp.Y(z, ifp.η_draws)) for z in (0, 1)]
# Mean returns
R_mean = np.mean(ifp.R(z, ifp.ζ_draws))

a = a_star
fig, ax = plt.subplots()
for z, lb in zip((0, 1), ('bad state', 'good state')):
    ax.plot(a[:, z], R_mean * (a[:, z] - σ_star[:, z]) + Y_mean[z], label=lb)

ax.plot(a[:, 0], a[:, 0], 'k--')
ax.set(xlabel='current assets', ylabel='next period assets')

ax.legend()
plt.show()
```



The unbroken lines represent, for each  $z$ , an average update function for assets, given by

$$a \mapsto \bar{R}(a - \sigma^*(a, z)) + \bar{Y}(z)$$

Here

- $\bar{R} = \mathbb{E}R_t$ , which is mean returns and
- $\bar{Y}(z) = \mathbb{E}_z Y(z, \eta_t)$ , which is mean labor income in state  $z$ .

The dashed line is the 45 degree line.

We can see from the figure that the dynamics will be stable — assets do not diverge even in the highest state.

## 44.5 Exercises

### 44.5.1 Exercise 1

Let's repeat our *earlier exercise* on the long-run cross sectional distribution of assets.

In that exercise, we used a relatively simple income fluctuation model.

In the solution, we found the shape of the asset distribution to be unrealistic.

In particular, we failed to match the long right tail of the wealth distribution.

Your task is to try again, repeating the exercise, but now with our more sophisticated model.

Use the default parameters.

## 44.6 Solutions

### 44.6.1 Exercise 1

First we write a function to compute a long asset series.

Because we want to JIT-compile the function, we code the solution in a way that breaks some rules on good programming style.

For example, we will pass in the solutions `a_star`, `σ_star` along with `ifp`, even though it would be more natural to just pass in `ifp` and then solve inside the function.

The reason we do this is that `solve_model_time_iter` is not JIT-compiled.

```
@njit
def compute_asset_series(ifp, a_star, σ_star, z_seq, T=500_000):
    """
    Simulates a time series of length T for assets, given optimal
    savings behavior.

    * ifp is an instance of IFF
    * a_star is the endogenous grid solution
    * σ_star is optimal consumption on the grid
    * z_seq is a time path for {Z_t}

    """

    # Create consumption function by linear interpolation
    σ = lambda a, z: interp(a_star[:, z], σ_star[:, z], a)

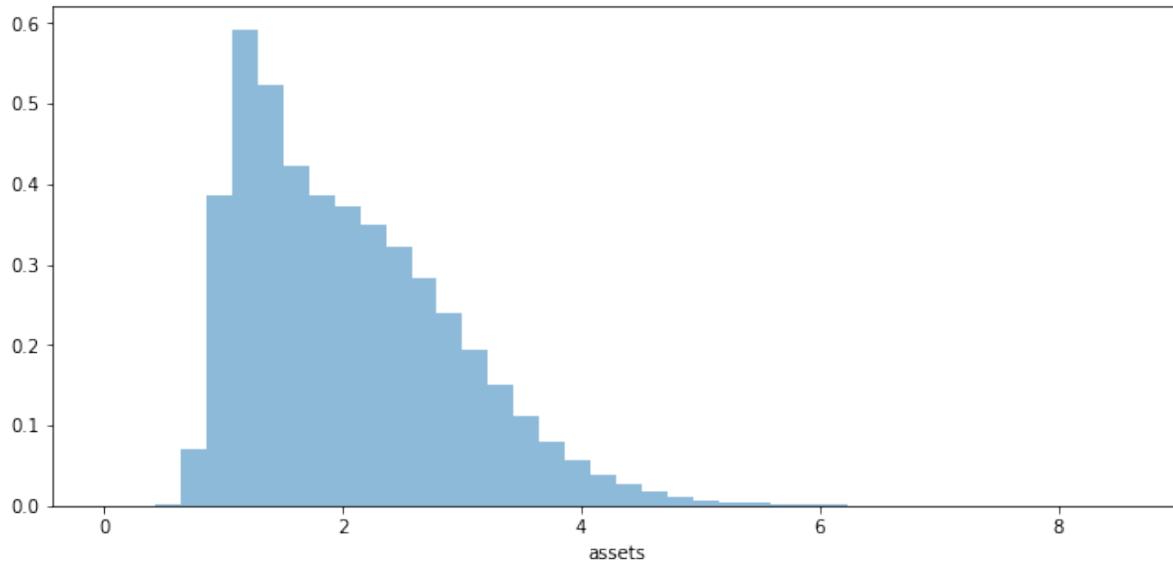
    # Simulate the asset path
    a = np.zeros(T+1)
    for t in range(T):
        z = z_seq[t]
        ζ, η = np.random.randn(), np.random.randn()
        R = ifp.R(z, ζ)
        Y = ifp.Y(z, η)
        a[t+1] = R * (a[t] - σ(a[t], z)) + Y
    return a
```

Now we call the function, generate the series and then histogram it, using the solutions computed above.

```
T = 1_000_000
mc = MarkovChain(ifp.P)
z_seq = mc.simulate(T, random_state=1234)

a = compute_asset_series(ifp, a_star, σ_star, z_seq, T=T)

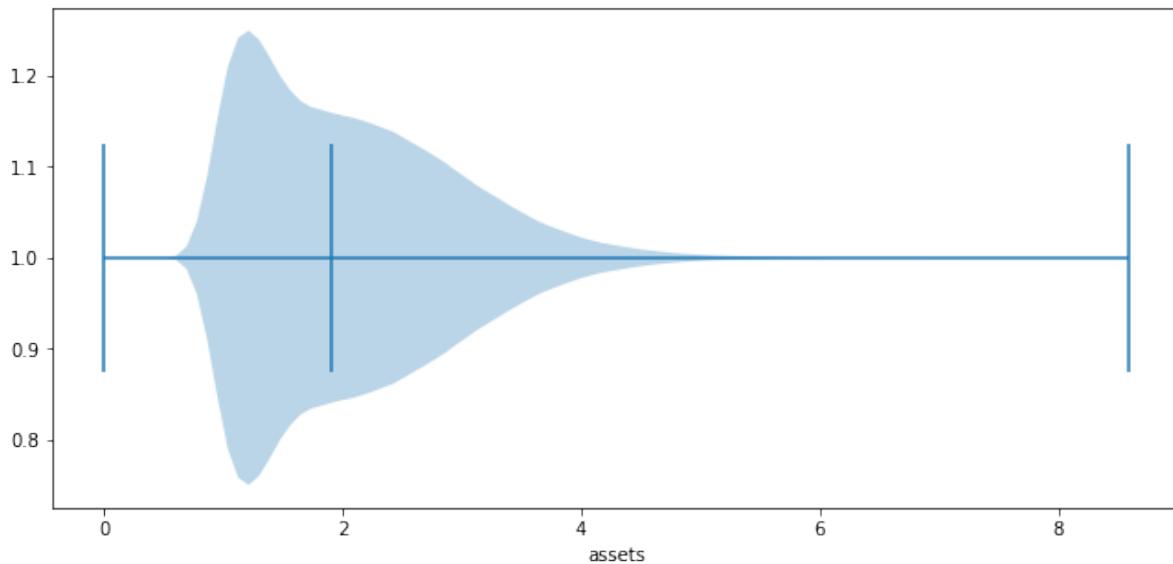
fig, ax = plt.subplots()
ax.hist(a, bins=40, alpha=0.5, density=True)
ax.set(xlabel='assets')
plt.show()
```



Now we have managed to successfully replicate the long right tail of the wealth distribution.

Here's another view of this using a horizontal violin plot.

```
fig, ax = plt.subplots()
ax.violinplot(a, vert=False, showmedians=True)
ax.set(xlabel='assets')
plt.show()
```



## **Part VI**

# **Information**



## JOB SEARCH VII: SEARCH WITH LEARNING

### Contents

- *Job Search VII: Search with Learning*
  - *Overview*
  - *Model*
  - *Take 1: Solution by VFI*
  - *Take 2: A More Efficient Method*
  - *Another Functional Equation*
  - *Solving the RWFE*
  - *Implementation*
  - *Exercises*
  - *Solutions*
  - *Appendix A*
  - *Appendix B*
  - *Examples*

In addition to what's in Anaconda, this lecture deploys the libraries:

```
!conda install -y quantecon
!pip install interpolation
```

### 45.1 Overview

In this lecture, we consider an extension of the previously studied job search model of McCall [McC70].

We'll build on a model of Bayesian learning discussed in this lecture on the topic of exchangeability and its relationship to the concept of IID (identically and independently distributed) random variables and to Bayesian updating.

In the McCall model, an unemployed worker decides when to accept a permanent job at a specific fixed wage, given

- his or her discount factor
- the level of unemployment compensation

- the distribution from which wage offers are drawn

In the version considered below, the wage distribution is unknown and must be learned.

- The following is based on the presentation in [LS18], section 6.6.

Let's start with some imports

```
%matplotlib inline
import matplotlib.pyplot as plt
plt.rcParams["figure.figsize"] = (11, 5) #set default figure size
from numba import njit, prange, vectorize
from interpolation import mlininterp, interp
from math import gamma
import numpy as np
from matplotlib import cm
import scipy.optimize as op
from scipy.stats import cumfreq, beta
```

### 45.1.1 Model Features

- Infinite horizon dynamic programming with two states and one binary control.
- Bayesian updating to learn the unknown distribution.

## 45.2 Model

Let's first review the basic McCall model [McC70] and then add the variation we want to consider.

### 45.2.1 The Basic McCall Model

Recall that, *in the baseline model*, an unemployed worker is presented in each period with a permanent job offer at wage  $W_t$ .

At time  $t$ , our worker either

1. accepts the offer and works permanently at constant wage  $W_t$
2. rejects the offer, receives unemployment compensation  $c$  and reconsiders next period

The wage sequence  $W_t$  is IID and generated from known density  $q$ .

The worker aims to maximize the expected discounted sum of earnings  $\mathbb{E} \sum_{t=0}^{\infty} \beta^t y_t$ . The function  $V$  satisfies the recursion

$$v(w) = \max \left\{ \frac{w}{1-\beta}, c + \beta \int v(w') q(w') dw' \right\} \quad (45.1)$$

The optimal policy has the form  $\mathbf{1}\{w \geq \bar{w}\}$ , where  $\bar{w}$  is a constant called the *reservation wage*.

### 45.2.2 Offer Distribution Unknown

Now let's extend the model by considering the variation presented in [LS18], section 6.6.

The model is as above, apart from the fact that

- the density  $q$  is unknown
- the worker learns about  $q$  by starting with a prior and updating based on wage offers that he/she observes

The worker knows there are two possible distributions  $F$  and  $G$  — with densities  $f$  and  $g$ .

At the start of time, “nature” selects  $q$  to be either  $f$  or  $g$  — the wage distribution from which the entire sequence  $W_t$  will be drawn.

This choice is not observed by the worker, who puts prior probability  $\pi_0$  on  $f$  being chosen.

Update rule: worker's time  $t$  estimate of the distribution is  $\pi_t f + (1 - \pi_t)g$ , where  $\pi_t$  updates via

$$\pi_{t+1} = \frac{\pi_t f(w_{t+1})}{\pi_t f(w_{t+1}) + (1 - \pi_t)g(w_{t+1})} \quad (45.2)$$

This last expression follows from Bayes' rule, which tells us that

$$\mathbb{P}\{q = f \mid W = w\} = \frac{\mathbb{P}\{W = w \mid q = f\} \mathbb{P}\{q = f\}}{\mathbb{P}\{W = w\}} \quad \text{and} \quad \mathbb{P}\{W = w\} = \sum_{\omega \in \{f, g\}} \mathbb{P}\{W = w \mid q = \omega\} \mathbb{P}\{q = \omega\}$$

The fact that (45.2) is recursive allows us to progress to a recursive solution method.

Letting

$$q_\pi(w) := \pi f(w) + (1 - \pi)g(w) \quad \text{and} \quad \kappa(w, \pi) := \frac{\pi f(w)}{\pi f(w) + (1 - \pi)g(w)}$$

we can express the value function for the unemployed worker recursively as follows

$$v(w, \pi) = \max \left\{ \frac{w}{1 - \beta}, c + \beta \int v(w', \pi') q_\pi(w') dw' \right\} \quad \text{where} \quad \pi' = \kappa(w', \pi) \quad (45.3)$$

Notice that the current guess  $\pi$  is a state variable, since it affects the worker's perception of probabilities for future rewards.

### 45.2.3 Parameterization

Following section 6.6 of [LS18], our baseline parameterization will be

- $f$  is Beta(1, 1)
- $g$  is Beta(3, 1.2)
- $\beta = 0.95$  and  $c = 0.3$

The densities  $f$  and  $g$  have the following shape

```
@vectorize
def p(x, a, b):
    r = gamma(a + b) / (gamma(a) * gamma(b))
    return r * x***(a-1) * (1 - x)**(b-1)

x_grid = np.linspace(0, 1, 100)
```

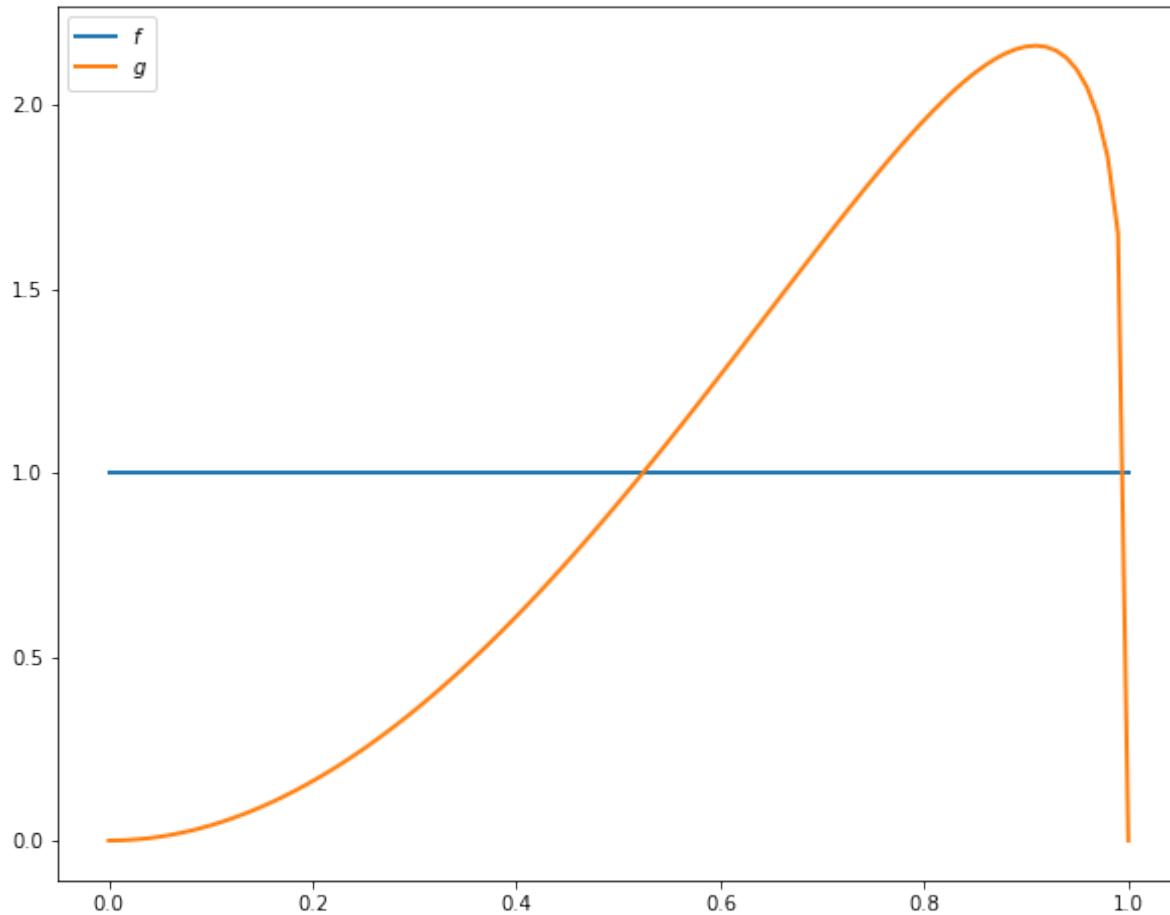
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```
f = lambda x: p(x, 1, 1)
g = lambda x: p(x, 3, 1.2)

fig, ax = plt.subplots(figsize=(10, 8))
ax.plot(x_grid, f(x_grid), label='$f$', lw=2)
ax.plot(x_grid, g(x_grid), label='$g$', lw=2)

ax.legend()
plt.show()
```



#### 45.2.4 Looking Forward

What kind of optimal policy might result from (45.3) and the parameterization specified above?

Intuitively, if we accept at  $w_a$  and  $w_a \leq w_b$ , then — all other things being given — we should also accept at  $w_b$ .

This suggests a policy of accepting whenever  $w$  exceeds some threshold value  $\bar{w}$ .

But  $\bar{w}$  should depend on  $\pi$  — in fact, it should be decreasing in  $\pi$  because

- $f$  is a less attractive offer distribution than  $g$
- larger  $\pi$  means more weight on  $f$  and less on  $g$

Thus larger  $\pi$  depresses the worker's assessment of her future prospects, and relatively low current offers become more attractive.

**Summary:** We conjecture that the optimal policy is of the form  $1w \geq \bar{w}(\pi)$  for some decreasing function  $\bar{w}$ .

## 45.3 Take 1: Solution by VFI

Let's set about solving the model and see how our results match with our intuition.

We begin by solving via value function iteration (VFI), which is natural but ultimately turns out to be second best.

The class `SearchProblem` is used to store parameters and methods needed to compute optimal actions.

```
class SearchProblem:
    """
    A class to store a given parameterization of the "offer distribution
    unknown" model.
    """

    def __init__(self,
                 β=0.95,                      # Discount factor
                 c=0.3,                        # Unemployment compensation
                 F_a=1,                         # Offer distribution parameter
                 F_b=1,                         # Offer distribution parameter
                 G_a=3,                         # Job finding rate
                 G_b=1.2,                       # Job finding rate
                 w_max=1,                        # Maximum wage possible
                 w_grid_size=100,                # Grid size for wages
                 n_grid_size=100,                # Grid size for probabilities
                 mc_size=500):                  # Monte Carlo sample size

        self.β, self.c, self.w_max = β, c, w_max
        self.f = njit(lambda x: p(x, F_a, F_b))
        self.g = njit(lambda x: p(x, G_a, G_b))

        self.π_min, self.π_max = 1e-3, 1-1e-3      # Avoids instability
        self.w_grid = np.linspace(0, w_max, w_grid_size)
        self.π_grid = np.linspace(self.π_min, self.π_max, n_grid_size)

        self.mc_size = mc_size

        self.w_f = np.random.beta(F_a, F_b, mc_size)
        self.w_g = np.random.beta(G_a, G_b, mc_size)
```

The following function takes an instance of this class and returns jitted versions of the Bellman operator `T`, and a `get_greedy()` function to compute the approximate optimal policy from a guess `v` of the value function

```
def operator_factory(sp, parallel_flag=True):

    f, g = sp.f, sp.g
    w_f, w_g = sp.w_f, sp.w_g
    β, c = sp.β, sp.c
    mc_size = sp.mc_size
    w_grid, π_grid = sp.w_grid, sp.π_grid
```

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```

@njit
def v_func(x, y, v):
    return mlinterp((w_grid, n_grid), v, (x, y))

@njit
def κ(w, π):
    """
    Updates π using Bayes' rule and the current wage observation w.
    """
    pf, pg = π * f(w), (1 - π) * g(w)
    π_new = pf / (pf + pg)

    return π_new

@njit(parallel=parallel_flag)
def T(v):
    """
    The Bellman operator.

    """
    v_new = np.empty_like(v)

    for i in prange(len(w_grid)):
        for j in prange(len(n_grid)):
            w = w_grid[i]
            π = n_grid[j]

            v_1 = w / (1 - β)

            integral_f, integral_g = 0, 0
            for m in prange(mc_size):
                integral_f += v_func(w_f[m], κ(w_f[m], π), v)
                integral_g += v_func(w_g[m], κ(w_g[m], π), v)
            integral = (π * integral_f + (1 - π) * integral_g) / mc_size

            v_2 = c + β * integral
            v_new[i, j] = max(v_1, v_2)

    return v_new

@njit(parallel=parallel_flag)
def get_greedy(v):
    """
    Compute optimal actions taking v as the value function.

    """
    σ = np.empty_like(v)

    for i in prange(len(w_grid)):
        for j in prange(len(n_grid)):
            w = w_grid[i]
            π = n_grid[j]

            v_1 = w / (1 - β)

```

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```

        integral_f, integral_g = 0, 0
        for m in prange(mc_size):
            integral_f += v_func(w_f[m], κ(w_f[m], π), v)
            integral_g += v_func(w_g[m], κ(w_g[m], π), v)
        integral = (π * integral_f + (1 - π) * integral_g) / mc_size

        v_2 = c + β * integral

        σ[i, j] = v_1 > v_2 # Evaluates to 1 or 0

    return σ

return T, get_greedy

```

We will omit a detailed discussion of the code because there is a more efficient solution method that we will use later.

To solve the model we will use the following function that iterates using  $T$  to find a fixed point

```

def solve_model(sp,
                use_parallel=True,
                tol=1e-4,
                max_iter=1000,
                verbose=True,
                print_skip=5):

    """
    Solves for the value function

    * sp is an instance of SearchProblem
    """

    T, _ = operator_factory(sp, use_parallel)

    # Set up loop
    i = 0
    error = tol + 1
    m, n = len(sp.w_grid), len(sp.n_grid)

    # Initialize v
    v = np.zeros((m, n)) + sp.c / (1 - sp.β)

    while i < max_iter and error > tol:
        v_new = T(v)
        error = np.max(np.abs(v - v_new))
        i += 1
        if verbose and i % print_skip == 0:
            print(f"Error at iteration {i} is {error}.")
        v = v_new

    if i == max_iter:
        print("Failed to converge!")

    if verbose and i < max_iter:
        print(f"\nConverged in {i} iterations.")

return v_new

```

Let's look at solutions computed from value function iteration

```
sp = SearchProblem()
v_star = solve_model(sp)
fig, ax = plt.subplots(figsize=(6, 6))
ax.contourf(sp.pi_grid, sp.w_grid, v_star, 12, alpha=0.6, cmap=cm.jet)
cs = ax.contour(sp.pi_grid, sp.w_grid, v_star, 12, colors="black")
ax.clabel(cs, inline=1, fontsize=10)
ax.set(xlabel='$\pi$', ylabel='$w$')
plt.show()
```

```
Error at iteration 5 is 0.6233042672592077.
```

```
Error at iteration 10 is 0.10484480584993783.
```

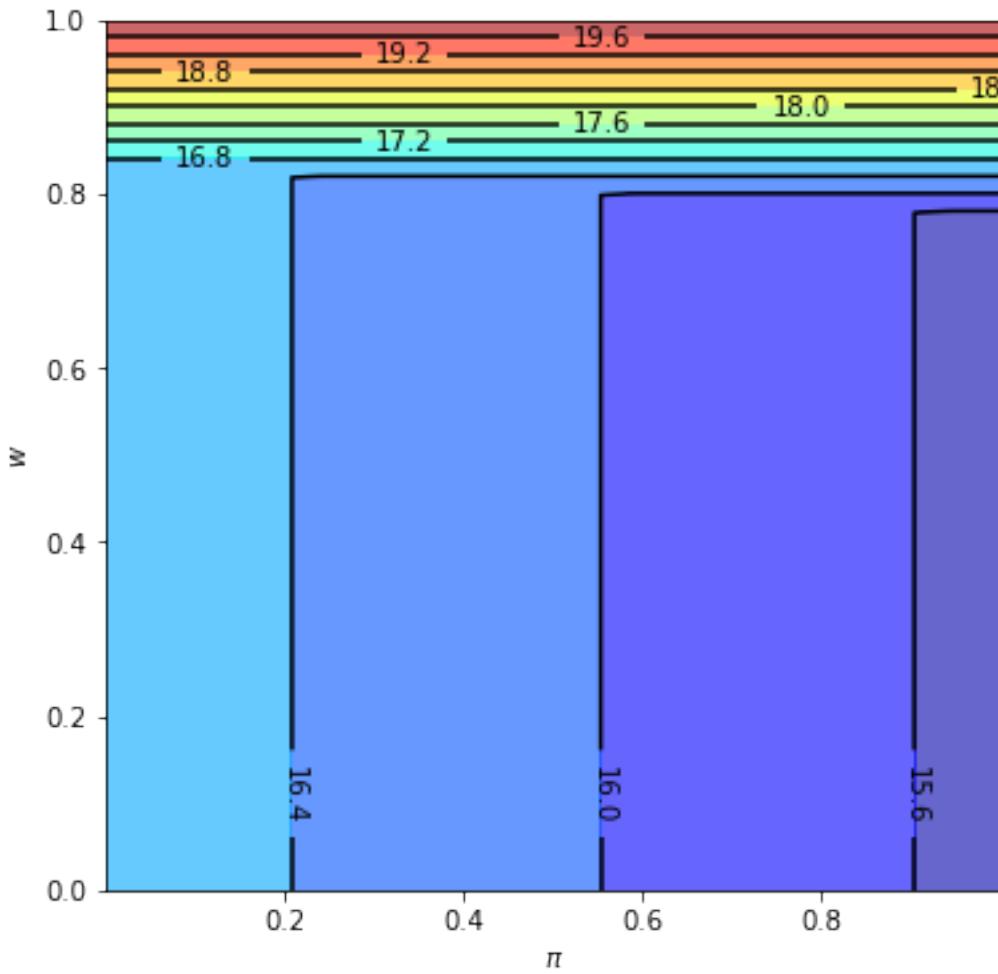
```
Error at iteration 15 is 0.023142243025860765.
```

```
Error at iteration 20 is 0.005323062674220225.
```

```
Error at iteration 25 is 0.0012247020745341786.
```

```
Error at iteration 30 is 0.00028175884457759537.
```

```
Converged in 34 iterations.
```



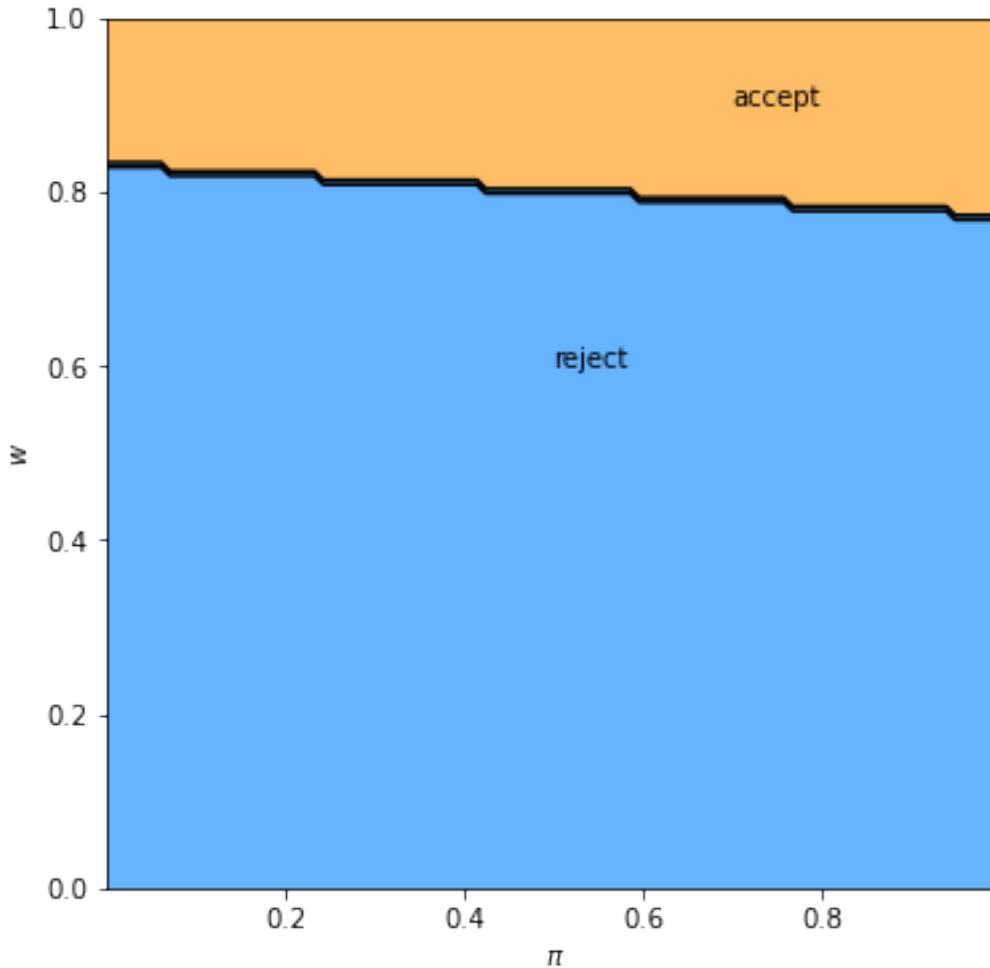
We will also plot the optimal policy

```
T, get_greedy = operator_factory(sp)
σ_star = get_greedy(v_star)

fig, ax = plt.subplots(figsize=(6, 6))
ax.contourf(sp.π_grid, sp.w_grid, σ_star, 1, alpha=0.6, cmap=cm.jet)
ax.contour(sp.π_grid, sp.w_grid, σ_star, 1, colors="black")
ax.set(xlabel='$\pi$', ylabel='$w$')

ax.text(0.5, 0.6, 'reject')
ax.text(0.7, 0.9, 'accept')

plt.show()
```



The results fit well with our intuition from section *looking forward*.

- The black line in the figure above corresponds to the function  $\bar{w}(\pi)$  introduced there.
- It is decreasing as expected.

## 45.4 Take 2: A More Efficient Method

Let's consider another method to solve for the optimal policy.

We will use iteration with an operator that has the same contraction rate as the Bellman operator, but

- one dimensional rather than two dimensional
- no maximization step

As a consequence, the algorithm is orders of magnitude faster than VFI.

This section illustrates the point that when it comes to programming, a bit of mathematical analysis goes a long way.

## 45.5 Another Functional Equation

To begin, note that when  $w = \bar{w}(\pi)$ , the worker is indifferent between accepting and rejecting.

Hence the two choices on the right-hand side of (45.3) have equal value:

$$\frac{\bar{w}(\pi)}{1-\beta} = c + \beta \int v(w', \pi') q_\pi(w') dw' \quad (45.4)$$

Together, (45.3) and (45.4) give

$$v(w, \pi) = \max \left\{ \frac{w}{1-\beta}, \frac{\bar{w}(\pi)}{1-\beta} \right\} \quad (45.5)$$

Combining (45.4) and (45.5), we obtain

$$\frac{\bar{w}(\pi)}{1-\beta} = c + \beta \int \max \left\{ \frac{w'}{1-\beta}, \frac{\bar{w}(\pi')}{1-\beta} \right\} q_\pi(w') dw'$$

Multiplying by  $1 - \beta$ , substituting in  $\pi' = \kappa(w', \pi)$  and using  $\circ$  for composition of functions yields

$$\bar{w}(\pi) = (1 - \beta)c + \beta \int \max \{w', \bar{w} \circ \kappa(w', \pi)\} q_\pi(w') dw' \quad (45.6)$$

Equation (45.6) can be understood as a functional equation, where  $\bar{w}$  is the unknown function.

- Let's call it the *reservation wage functional equation* (RWFE).
- The solution  $\bar{w}$  to the RWFE is the object that we wish to compute.

## 45.6 Solving the RWFE

To solve the RWFE, we will first show that its solution is the fixed point of a contraction mapping.

To this end, let

- $b[0, 1]$  be the bounded real-valued functions on  $[0, 1]$
- $\|\omega\| := \sup_{x \in [0, 1]} |\omega(x)|$

Consider the operator  $Q$  mapping  $\omega \in b[0, 1]$  into  $Q\omega \in b[0, 1]$  via

$$(Q\omega)(\pi) = (1 - \beta)c + \beta \int \max \{w', \omega \circ \kappa(w', \pi)\} q_\pi(w') dw' \quad (45.7)$$

Comparing (45.6) and (45.7), we see that the set of fixed points of  $Q$  exactly coincides with the set of solutions to the RWFE.

- If  $Q\bar{w} = \bar{w}$  then  $\bar{w}$  solves (45.6) and vice versa.

Moreover, for any  $\omega, \omega' \in b[0, 1]$ , basic algebra and the triangle inequality for integrals tells us that

$$|(Q\omega)(\pi) - (Q\omega')(\pi)| \leq \beta \int |\max \{w', \omega \circ \kappa(w', \pi)\} - \max \{w', \omega' \circ \kappa(w', \pi)\}| q_\pi(w') dw' \quad (45.8)$$

Working case by case, it is easy to check that for real numbers  $a, b, c$  we always have

$$|\max\{a, b\} - \max\{a, c\}| \leq |b - c| \quad (45.9)$$

Combining (45.8) and (45.9) yields

$$|(Q\omega)(\pi) - (Q\omega')(\pi)| \leq \beta \int |\omega \circ \kappa(w', \pi) - \omega' \circ \kappa(w', \pi)| q_\pi(w') dw' \leq \beta \|\omega - \omega'\| \quad (45.10)$$

Taking the supremum over  $\pi$  now gives us

$$\|Q\omega - Q\omega'\| \leq \beta \|\omega - \omega'\| \quad (45.11)$$

In other words,  $Q$  is a contraction of modulus  $\beta$  on the complete metric space  $(b[0, 1], \|\cdot\|)$ .

Hence

- A unique solution  $\bar{w}$  to the RWFE exists in  $b[0, 1]$ .
- $Q^k \omega \rightarrow \bar{w}$  uniformly as  $k \rightarrow \infty$ , for any  $\omega \in b[0, 1]$ .

## 45.7 Implementation

The following function takes an instance of `SearchProblem` and returns the operator  $Q$

```
def Q_factory(sp, parallel_flag=True):

    f, g = sp.f, sp.g
    w_f, w_g = sp.w_f, sp.w_g
    beta, c = sp.beta, sp.c
    mc_size = sp.mc_size
    w_grid, pi_grid = sp.w_grid, sp.pi_grid

    @njit
    def w_func(p, w):
        return interp(pi_grid, w, p)

    @njit
    def k(w, pi):
        """
        Updates pi using Bayes' rule and the current wage observation w.
        """
        pf, pg = pi * f(w), (1 - pi) * g(w)
        pi_new = pf / (pf + pg)

        return pi_new

    @njit(parallel=parallel_flag)
    def Q(w):
        """
        Updates the reservation wage function guess w via the operator Q.
        """

        w_new = np.empty_like(w)

        for i in prange(len(pi_grid)):
            pi = pi_grid[i]
            integral_f, integral_g = 0, 0
```

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```

for m in prange(mc_size):
    integral_f += max(w_f[m], w_func(x(w_f[m], n), w))
    integral_g += max(w_g[m], w_func(x(w_g[m], n), w))
integral = (n * integral_f + (1 - n) * integral_g) / mc_size

w_new[i] = (1 - beta) * c + beta * integral

return w_new

return Q

```

In the next exercise, you are asked to compute an approximation to  $\bar{w}$ .

## 45.8 Exercises

### 45.8.1 Exercise 1

Use the default parameters and `Q_factory` to compute an optimal policy.

Your result should coincide closely with the figure for the optimal policy *shown above*.

Try experimenting with different parameters, and confirm that the change in the optimal policy coincides with your intuition.

## 45.9 Solutions

### 45.9.1 Exercise 1

This code solves the “Offer Distribution Unknown” model by iterating on a guess of the reservation wage function.

You should find that the run time is shorter than that of the value function approach.

Similar to above, we set up a function to iterate with `Q` to find the fixed point

```

def solve_wbar(sp,
               use_parallel=True,
               tol=1e-4,
               max_iter=1000,
               verbose=True,
               print_skip=5):

    Q = Q_factory(sp, use_parallel)

    # Set up loop
    i = 0
    error = tol + 1
    m, n = len(sp.w_grid), len(sp.n_grid)

    # Initialize w
    w = np.ones_like(sp.n_grid)

    while i < max_iter and error > tol:

```

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```
w_new = Q(w)
error = np.max(np.abs(w - w_new))
i += 1
if verbose and i % print_skip == 0:
    print(f"Error at iteration {i} is {error}.")
w = w_new

if i == max_iter:
    print("Failed to converge!")

if verbose and i < max_iter:
    print(f"\nConverged in {i} iterations.")

return w_new
```

The solution can be plotted as follows

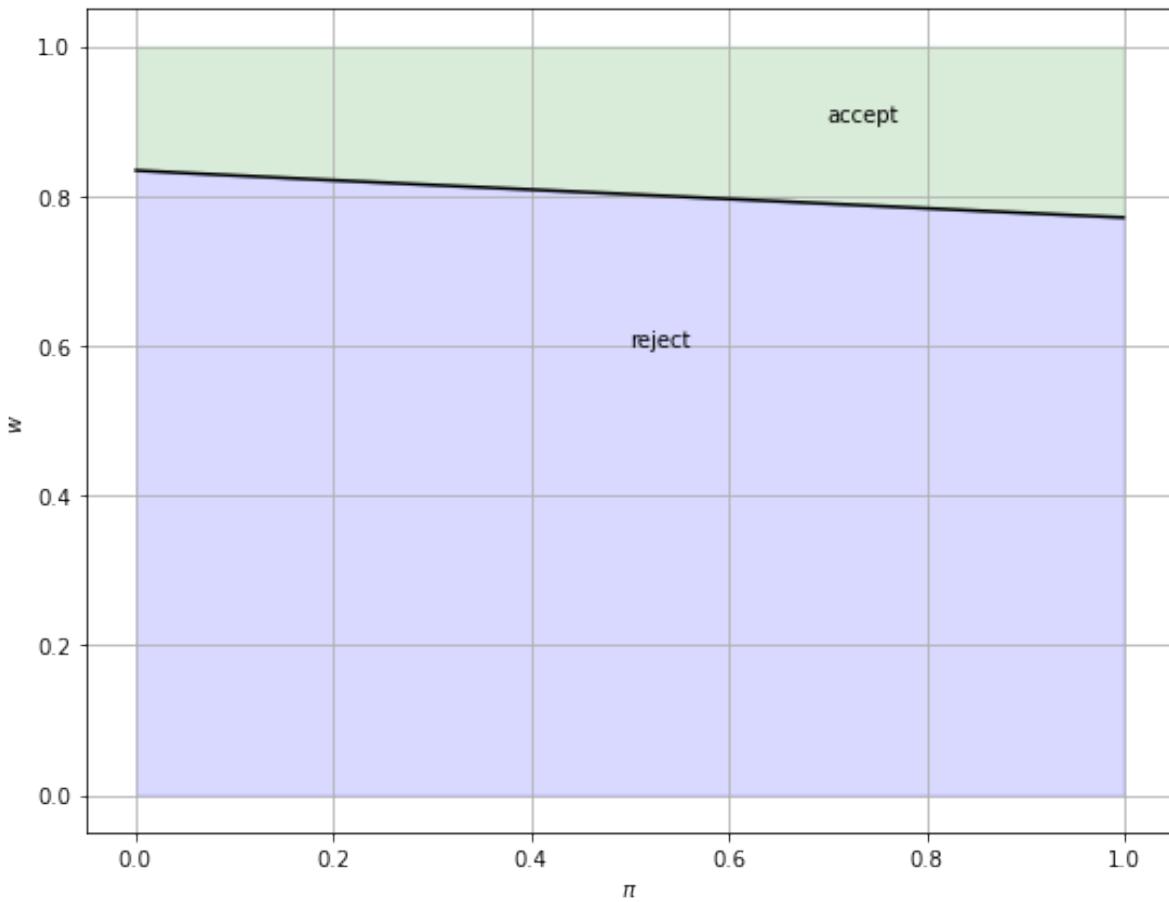
```
sp = SearchProblem()
w_bar = solve_wbar(sp)

fig, ax = plt.subplots(figsize=(9, 7))

ax.plot(sp.pi_grid, w_bar, color='k')
ax.fill_between(sp.pi_grid, 0, w_bar, color='blue', alpha=0.15)
ax.fill_between(sp.pi_grid, w_bar, sp.w_max, color='green', alpha=0.15)
ax.text(0.5, 0.6, 'reject')
ax.text(0.7, 0.9, 'accept')
ax.set(xlabel='$\pi$', ylabel='$w$')
ax.grid()
plt.show()
```

```
Error at iteration 5 is 0.022567374273520735.
Error at iteration 10 is 0.006992899436977784.
Error at iteration 15 is 0.001684360529402129.
Error at iteration 20 is 0.0003728280625393543.
Error at iteration 25 is 8.002485248093105e-05.

Converged in 25 iterations.
```



## 45.10 Appendix A

The next piece of code generates a fun simulation to see what the effect of a change in the underlying distribution on the unemployment rate is.

At a point in the simulation, the distribution becomes significantly worse.

It takes a while for agents to learn this, and in the meantime, they are too optimistic and turn down too many jobs.

As a result, the unemployment rate spikes

```
F_a, F_b, G_a, G_b = 1, 1, 3, 1.2

sp = SearchProblem(F_a=F_a, F_b=F_b, G_a=G_a, G_b=G_b)
f, g = sp.f, sp.g

# Solve for reservation wage
w_bar = solve_wbar(sp, verbose=False)

# Interpolate reservation wage function
pi_grid = sp.pi_grid
w_func = njit(lambda x: interp(pi_grid, w_bar, x))

@njit
```

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```

def update(a, b, e, π):
    "Update e and π by drawing wage offer from beta distribution with parameters a
    ↴and b"
    if e == False:
        w = np.random.beta(a, b)           # Draw random wage
        if w >= w_func(π):
            e = True                   # Take new job
        else:
            π = 1 / (1 + ((1 - π) * g(w)) / (π * f(w)))
    return e, π

@njit
def simulate_path(F_a=F_a,
                    F_b=F_b,
                    G_a=G_a,
                    G_b=G_b,
                    N=5000,             # Number of agents
                    T=600,              # Simulation length
                    d=200,              # Change date
                    s=0.025):          # Separation rate

    """Simulates path of employment for N number of works over T periods"""

    e = np.ones((N, T+1))
    π = np.full((N, T+1), 1e-3)

    a, b = G_a, G_b      # Initial distribution parameters

    for t in range(T+1):
        if t == d:
            a, b = F_a, F_b      # Change distribution parameters

        # Update each agent
        for n in range(N):
            if e[n, t] == 1:          # If agent is currently employed
                p = np.random.uniform(0, 1)
                if p <= s:            # Randomly separate with probability s
                    e[n, t] = 0

            new_e, new_π = update(a, b, e[n, t], π[n, t])
            e[n, t+1] = new_e
            π[n, t+1] = new_π

    return e[:, 1:]

d = 200  # Change distribution at time d
unemployment_rate = 1 - simulate_path(d=d).mean(axis=0)

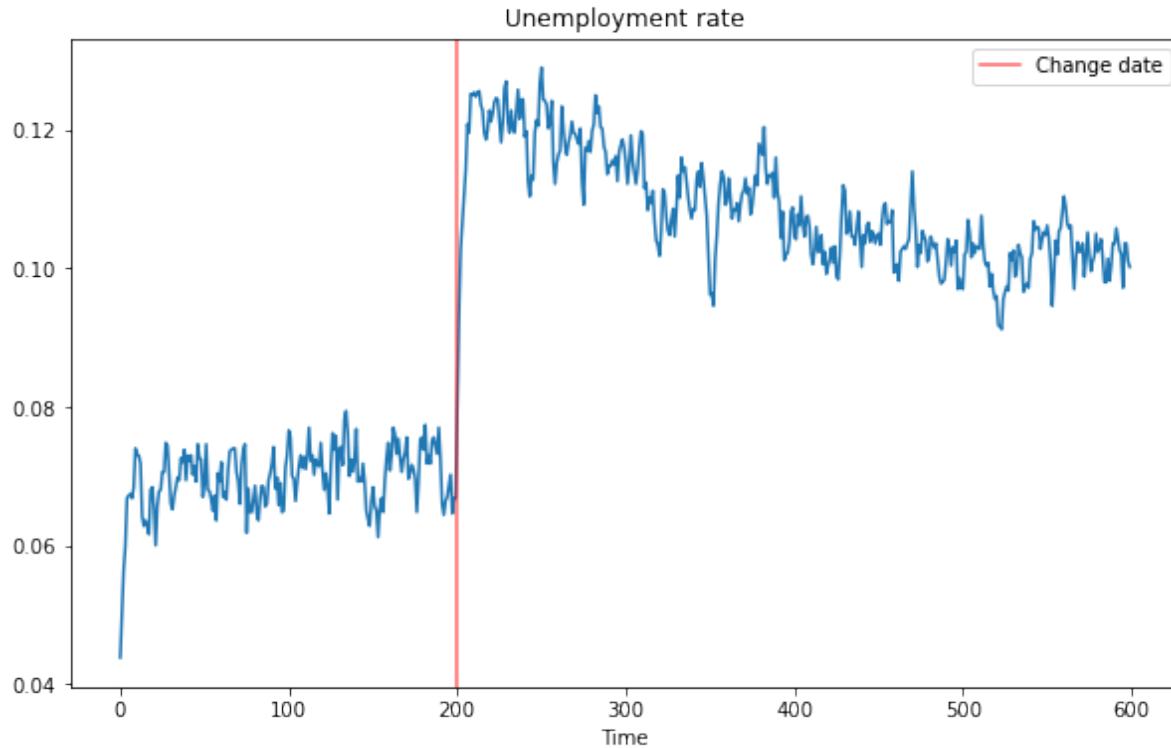
fig, ax = plt.subplots(figsize=(10, 6))
ax.plot(unemployment_rate)
ax.axvline(d, color='r', alpha=0.6, label='Change date')
ax.set_xlabel('Time')
ax.set_title('Unemployment rate')

```

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```
ax.legend()
plt.show()
```



## 45.11 Appendix B

In this appendix we provide more details about how Bayes' Law contributes to the workings of the model.

We present some graphs that bring out additional insights about how learning works.

We build on graphs proposed in [this lecture](#).

In particular, we'll add actions of our searching worker to a key graph presented in that lecture.

To begin, we first define two functions for computing the empirical distributions of unemployment duration and  $\pi$  at the time of employment.

```
@njit
def empirical_dist(F_a, F_b, G_a, G_b, w_bar, n_grid,
                   N=10000, T=600):
    """
    Simulates population for computing empirical cumulative
    distribution of unemployment duration and π at time when
    the worker accepts the wage offer. For each job searching
    problem, we simulate for two cases that either f or g is
    the true offer distribution.
    """

    Parameters
    -----
```

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```

F_a, F_b, G_a, G_b : parameters of beta distributions F and G.
w_bar : the reservation wage
n_grid : grid points of n, for interpolation
N : number of workers for simulation, optional
T : maximum of time periods for simulation, optional

Returns
-----
accept_t : 2 by N ndarray. the empirical distribution of
            unemployment duration when f or g generates offers.
accept_n : 2 by N ndarray. the empirical distribution of
            n at the time of employment when f or g generates offers.
"""

accept_t = np.empty((2, N))
accept_n = np.empty((2, N))

# f or g generates offers
for i, (a, b) in enumerate([(F_a, F_b), (G_a, G_b)]):
    # update each agent
    for n in range(N):

        # initial priori
        pi = 0.5

        for t in range(T+1):

            # Draw random wage
            w = np.random.beta(a, b)
            lw = p(w, F_a, F_b) / p(w, G_a, G_b)
            pi = pi * lw / (pi * lw + 1 - pi)

            # move to next agent if accepts
            if w >= interp(n_grid, w_bar, pi):
                break

        # record the unemployment duration
        # and n at the time of acceptance
        accept_t[i, n] = t
        accept_n[i, n] = pi

    return accept_t, accept_n

def cumfreq_x(res):
    """
    A helper function for calculating the x grids of
    the cumulative frequency histogram.
    """

    cumcount = res.cumcount
    lowerlimit, binsize = res.lowerlimit, res.binsize

    x = lowerlimit + np.linspace(0, binsize*cumcount.size, cumcount.size)

    return x

```

Now we define a wrapper function for analyzing job search models with learning under different parameterizations.

The wrapper takes parameters of beta distributions and unemployment compensation as inputs and then displays various things we want to know to interpret the solution of our search model.

In addition, it computes empirical cumulative distributions of two key objects.

```
def job_search_example(F_a=1, F_b=1, G_a=3, G_b=1.2, c=0.3):
    """
    Given the parameters that specify F and G distributions,
    calculate and display the rejection and acceptance area,
    the evolution of belief  $\pi$ , and the probability of accepting
    an offer at different  $\pi$  level, and simulate and calculate
    the empirical cumulative distribution of the duration of
    unemployment and  $\pi$  at the time the worker accepts the offer.
    """

    # construct a search problem
    sp = SearchProblem(F_a=F_a, F_b=F_b, G_a=G_a, G_b=G_b, c=c)
    f, g = sp.f, sp.g
    pi_grid = sp.pi_grid

    # Solve for reservation wage
    w_bar = solve_wbar(sp, verbose=False)

    #  $l(w) = f(w) / g(w)$ 
    l = lambda w: f(w) / g(w)
    # objective function for solving  $l(w) = 1$ 
    obj = lambda w: l(w) - 1.

    # the mode of beta distribution
    # use this to divide w into two intervals for root finding
    G_mode = (G_a - 1) / (G_a + G_b - 2)
    roots = np.empty(2)
    roots[0] = op.root_scalar(obj, bracket=[1e-10, G_mode]).root
    roots[1] = op.root_scalar(obj, bracket=[G_mode, 1-1e-10]).root

    fig, axs = plt.subplots(2, 2, figsize=(12, 9))

    # part 1: display the details of the model settings and some results
    w_grid = np.linspace(1e-12, 1-1e-12, 100)

    axs[0, 0].plot(l(w_grid), w_grid, label='$l$', lw=2)
    axs[0, 0].vlines(1., 0., 1., linestyle="--")
    axs[0, 0].hlines(roots, 0., 2., linestyle="--")
    axs[0, 0].set_xlim([0., 2.])
    axs[0, 0].legend(loc=4)
    axs[0, 0].set(xlabel='$l(w)=f(w)/g(w)$', ylabel='$w$')

    axs[0, 1].plot(sp.pi_grid, w_bar, color='k')
    axs[0, 1].fill_between(sp.pi_grid, 0, w_bar, color='blue', alpha=0.15)
    axs[0, 1].fill_between(sp.pi_grid, w_bar, sp.w_max, color='green', alpha=0.15)
    axs[0, 1].text(0.5, 0.6, 'reject')
    axs[0, 1].text(0.7, 0.9, 'accept')

    W = np.arange(0.01, 0.99, 0.08)
    Pi = np.arange(0.01, 0.99, 0.08)
```

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```

ΔW = np.zeros((len(W), len(Π)))
ΔΠ = np.empty((len(W), len(Π)))
for i, w in enumerate(W):
    for j, π in enumerate(Π):
        lw = l(w)
        ΔΠ[i, j] = π * (lw / (π * lw + 1 - π) - 1)

q = axs[0, 1].quiver(Π, W, ΔΠ, ΔW, scale=2, color='r', alpha=0.8)

axs[0, 1].hlines(roots, 0., 1., linestyle="--")
axs[0, 1].set(xlabel='$\pi$', ylabel='$w$')
axs[0, 1].grid()

axs[1, 0].plot(f(x_grid), x_grid, label='$f$', lw=2)
axs[1, 0].plot(g(x_grid), x_grid, label='$g$', lw=2)
axs[1, 0].vlines(1., 0., 1., linestyle="--")
axs[1, 0].hlines(roots, 0., 2., linestyle="--")
axs[1, 0].legend(loc=4)
axs[1, 0].set(xlabel='$f(w)$, $g(w)$', ylabel='$w$')

axs[1, 1].plot(sp.π_grid, 1 - beta.cdf(w_bar, F_a, F_b), label='$f$')
axs[1, 1].plot(sp.π_grid, 1 - beta.cdf(w_bar, G_a, G_b), label='$g$')
axs[1, 1].set_ylim([0., 1.])
axs[1, 1].grid()
axs[1, 1].legend(loc=4)
axs[1, 1].set(xlabel='$\pi$', ylabel='$\mathbb{P}\{w > \overline{w} | \pi\}$')

plt.show()

# part 2: simulate empirical cumulative distribution
accept_t, accept_π = empirical_dist(F_a, F_b, G_a, G_b, w_bar, π_grid)
N = accept_t.shape[1]

cfq_t_F = cumfreq(accept_t[0, :], numbins=100)
cfq_π_F = cumfreq(accept_π[0, :], numbins=100)

cfq_t_G = cumfreq(accept_t[1, :], numbins=100)
cfq_π_G = cumfreq(accept_π[1, :], numbins=100)

fig, axs = plt.subplots(2, 1, figsize=(12, 9))

axs[0].plot(cumfreq_x(cfq_t_F), cfq_t_F.cumcount/N, label="f generates")
axs[0].plot(cumfreq_x(cfq_t_G), cfq_t_G.cumcount/N, label="g generates")
axs[0].grid(linestyle='--')
axs[0].legend(loc=4)
axs[0].title.set_text('CDF of duration of unemployment')
axs[0].set(xlabel='time', ylabel='Prob(time)')

axs[1].plot(cumfreq_x(cfq_π_F), cfq_π_F.cumcount/N, label="f generates")
axs[1].plot(cumfreq_x(cfq_π_G), cfq_π_G.cumcount/N, label="g generates")
axs[1].grid(linestyle='--')
axs[1].legend(loc=4)
axs[1].title.set_text('CDF of π at time worker accepts wage and leaves unemployment')
axs[1].set(xlabel='π', ylabel='Prob(π)')

plt.show()

```

We now provide some examples that provide insights about how the model works.

## 45.12 Examples

### 45.12.1 Example 1 (Baseline)

$F \sim \text{Beta}(1, 1)$ ,  $G \sim \text{Beta}(3, 1.2)$ ,  $c=0.3$ .

In the graphs below, the red arrows in the upper right figure show how  $\pi_t$  is updated in response to the new information  $w_t$ .

Recall the following formula from [this lecture](#)

$$\frac{\pi_{t+1}}{\pi_t} = \frac{l(w_{t+1})}{\pi_t l(w_{t+1}) + (1 - \pi_t)} \begin{cases} > 1 & \text{if } l(w_{t+1}) > 1 \\ \leq 1 & \text{if } l(w_{t+1}) \leq 1 \end{cases}$$

The formula implies that the direction of motion of  $\pi_t$  is determined by the relationship between  $l(w_t)$  and 1.

The magnitude is small if

- $l(w)$  is close to 1, which means the new  $w$  is not very informative for distinguishing two distributions,
- $\pi_{t-1}$  is close to either 0 or 1, which means the priori is strong.

Will an unemployed worker accept an offer earlier or not, when the actual ruling distribution is  $g$  instead of  $f$ ?

Two countervailing effects are at work.

- if  $f$  generates successive wage offers, then  $w$  is more likely to be low, but  $\pi$  is moving up toward to 1, which lowers the reservation wage, i.e., the worker becomes less selective the longer he or she remains unemployed.
- if  $g$  generates wage offers, then  $w$  is more likely to be high, but  $\pi$  is moving downward toward 0, increasing the reservation wage, i.e., the worker becomes more selective the longer he or she remains unemployed.

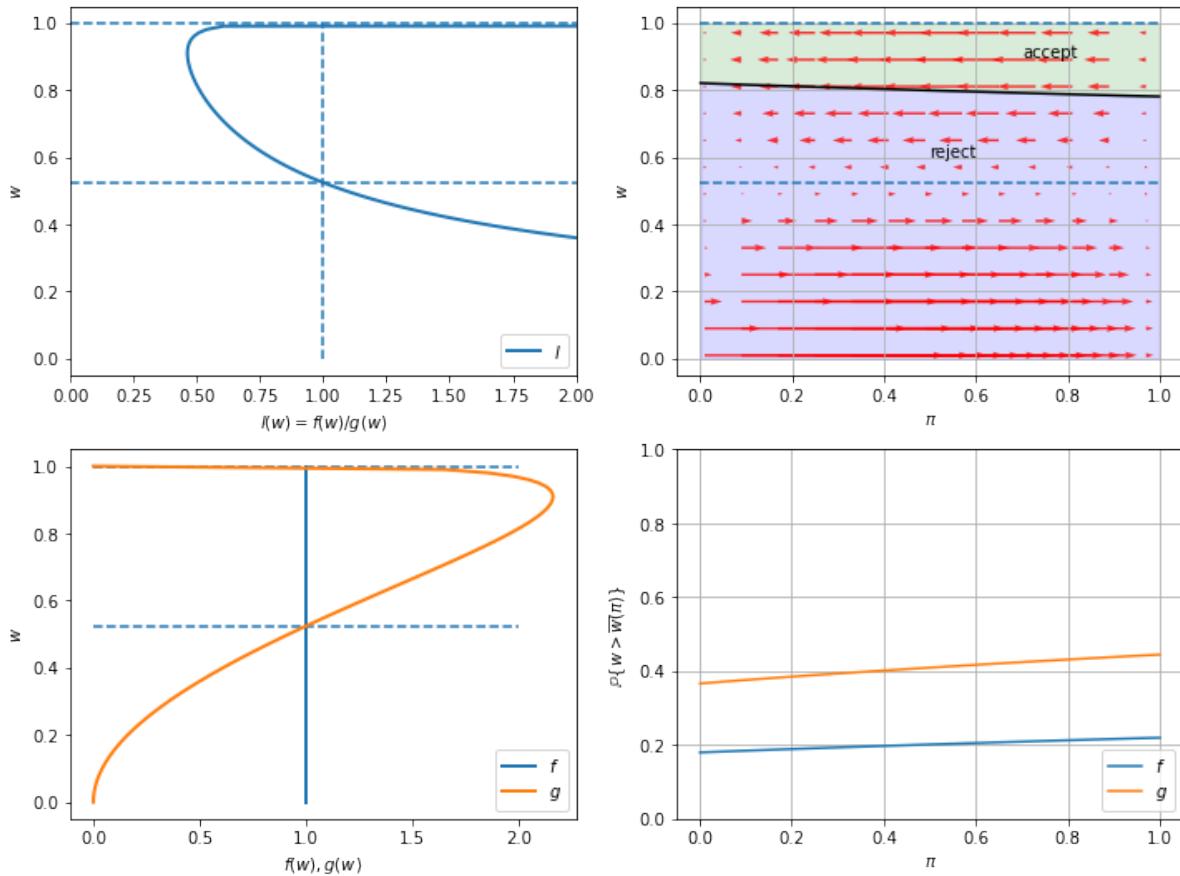
Quantitatively, the lower right figure sheds light on which effect dominates in this example.

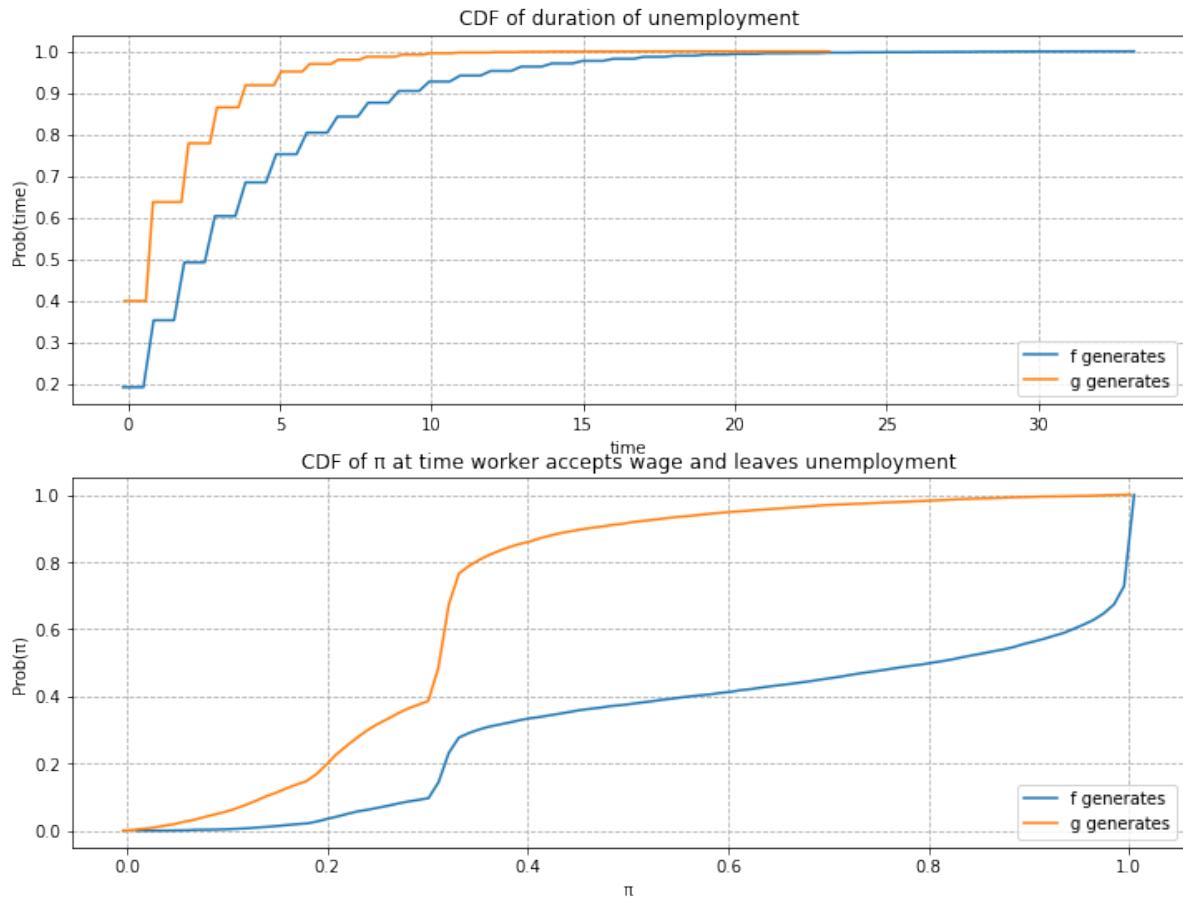
It shows the probability that a previously unemployed worker accepts an offer at different values of  $\pi$  when  $f$  or  $g$  generates wage offers.

That graph shows that for the particular  $f$  and  $g$  in this example, the worker is always more likely to accept an offer when  $f$  generates the data even when  $\pi$  is close to zero so that the worker believes the true distribution is  $g$  and therefore is relatively more selective.

The empirical cumulative distribution of the duration of unemployment verifies our conjecture.

```
job_search_example()
```





### 45.12.2 Example 2

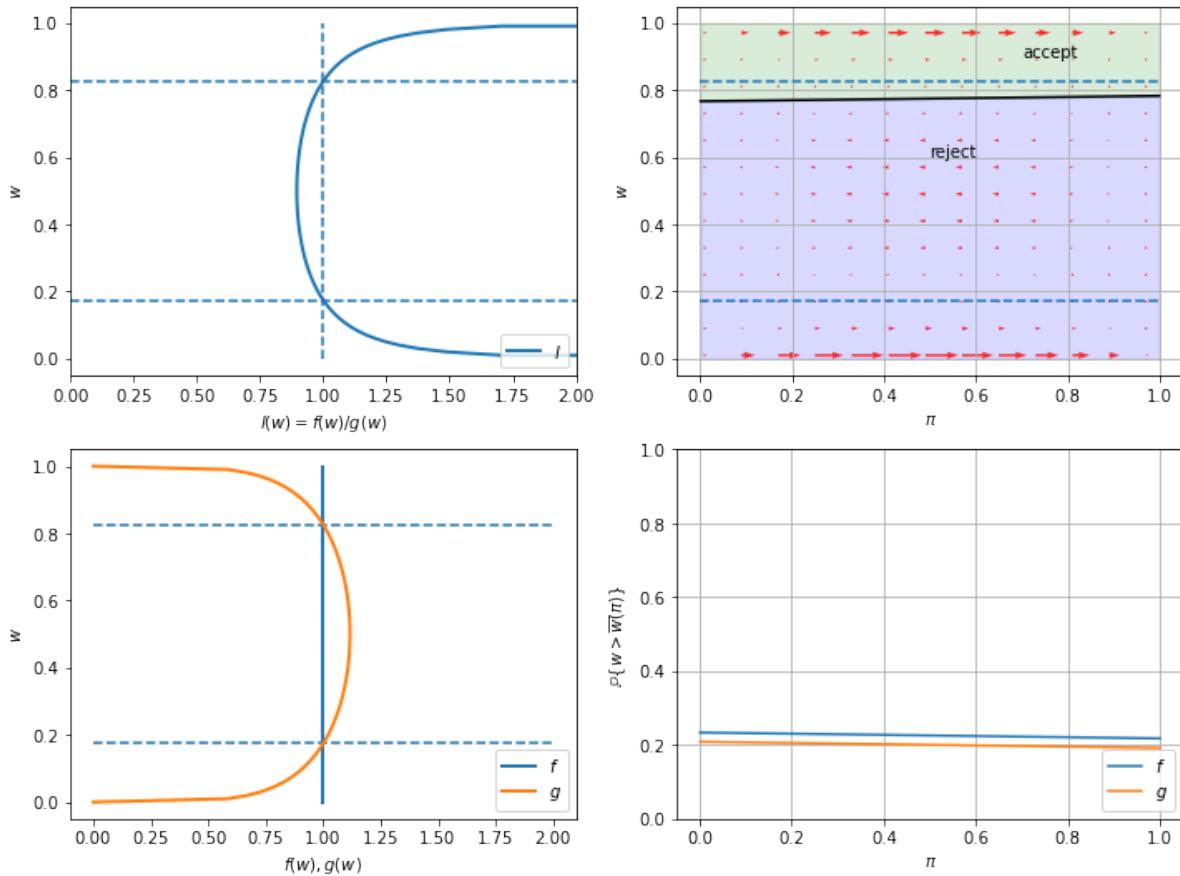
$F \sim \text{Beta}(1, 1)$ ,  $G \sim \text{Beta}(1.2, 1.2)$ ,  $c=0.3$ .

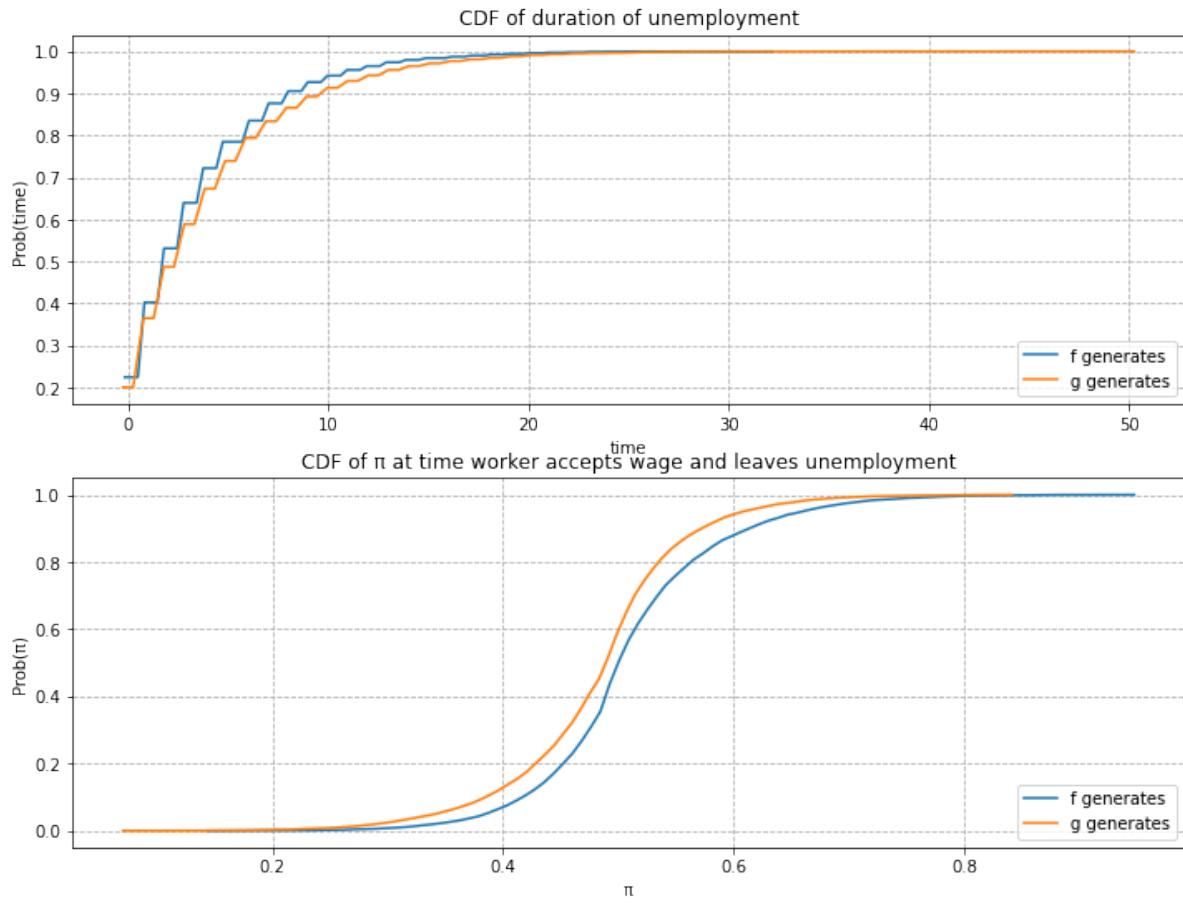
Now  $G$  has the same mean as  $F$  with a smaller variance.

Since the unemployment compensation  $c$  serves as a lower bound for bad wage offers,  $G$  is now an “inferior” distribution to  $F$ .

Consequently, we observe that the optimal policy  $\bar{w}(\pi)$  is increasing in  $\pi$ .

```
job_search_example(1, 1, 1.2, 1.2, 0.3)
```



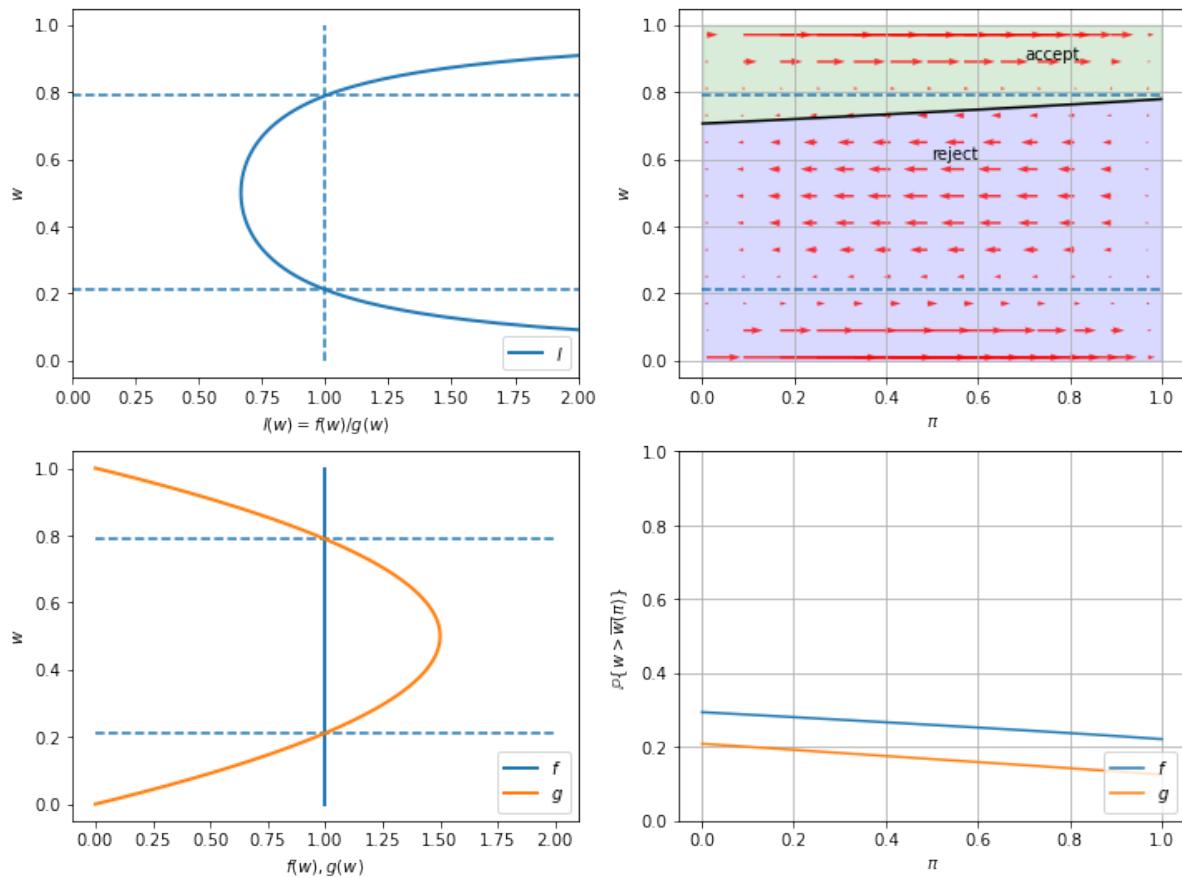


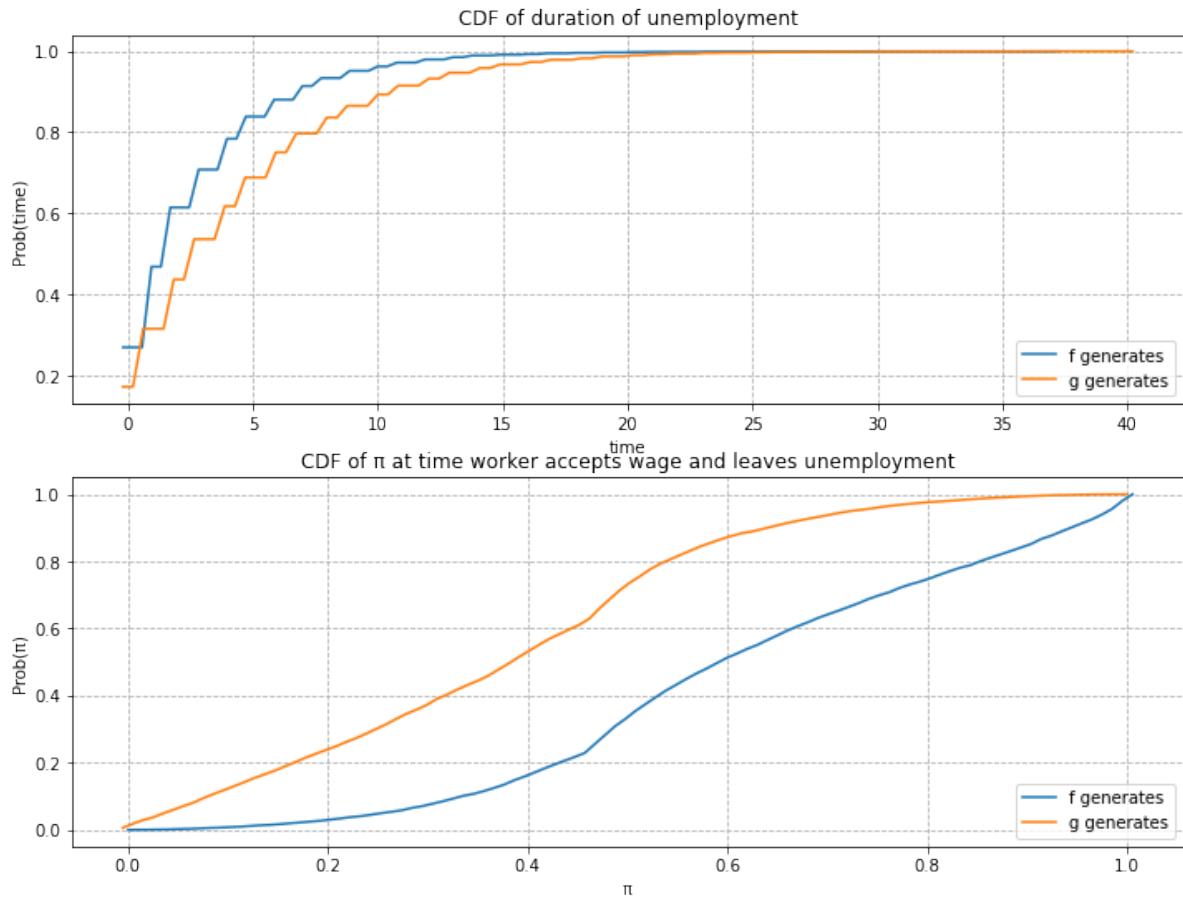
### 45.12.3 Example 3

$F \sim \text{Beta}(1, 1)$ ,  $G \sim \text{Beta}(2, 2)$ ,  $c=0.3$ .

If the variance of  $G$  is smaller, we observe in the result that  $G$  is even more “inferior” and the slope of  $\bar{w}(\pi)$  is larger.

```
job_search_example(1, 1, 2, 2, 0.3)
```





#### 45.12.4 Example 4

$F \sim \text{Beta}(1, 1)$ ,  $G \sim \text{Beta}(3, 1.2)$ , and  $c=0.8$ .

In this example, we keep the parameters of beta distributions to be the same with the baseline case but increase the unemployment compensation  $c$ .

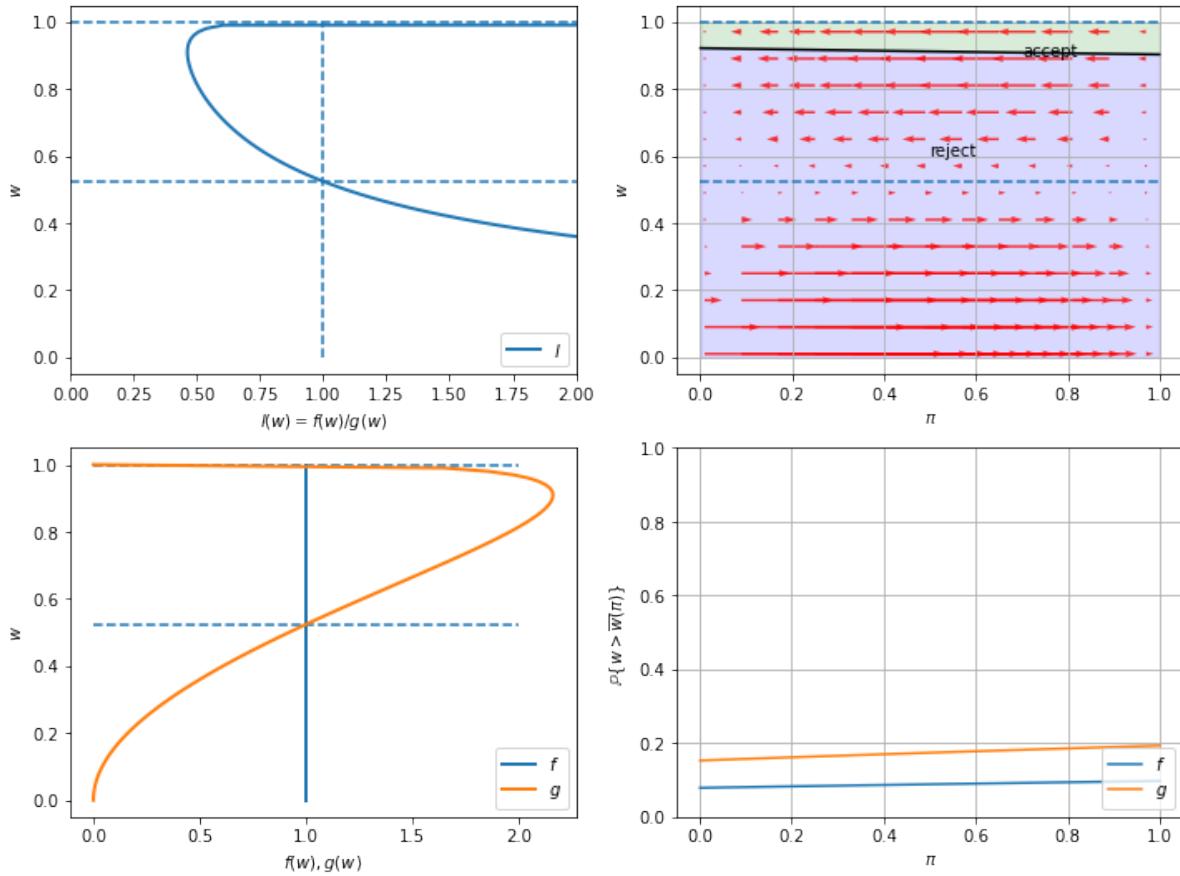
Comparing outcomes to the baseline case (example 1) in which unemployment compensation if low ( $c=0.3$ ), now the worker can afford a longer learning period.

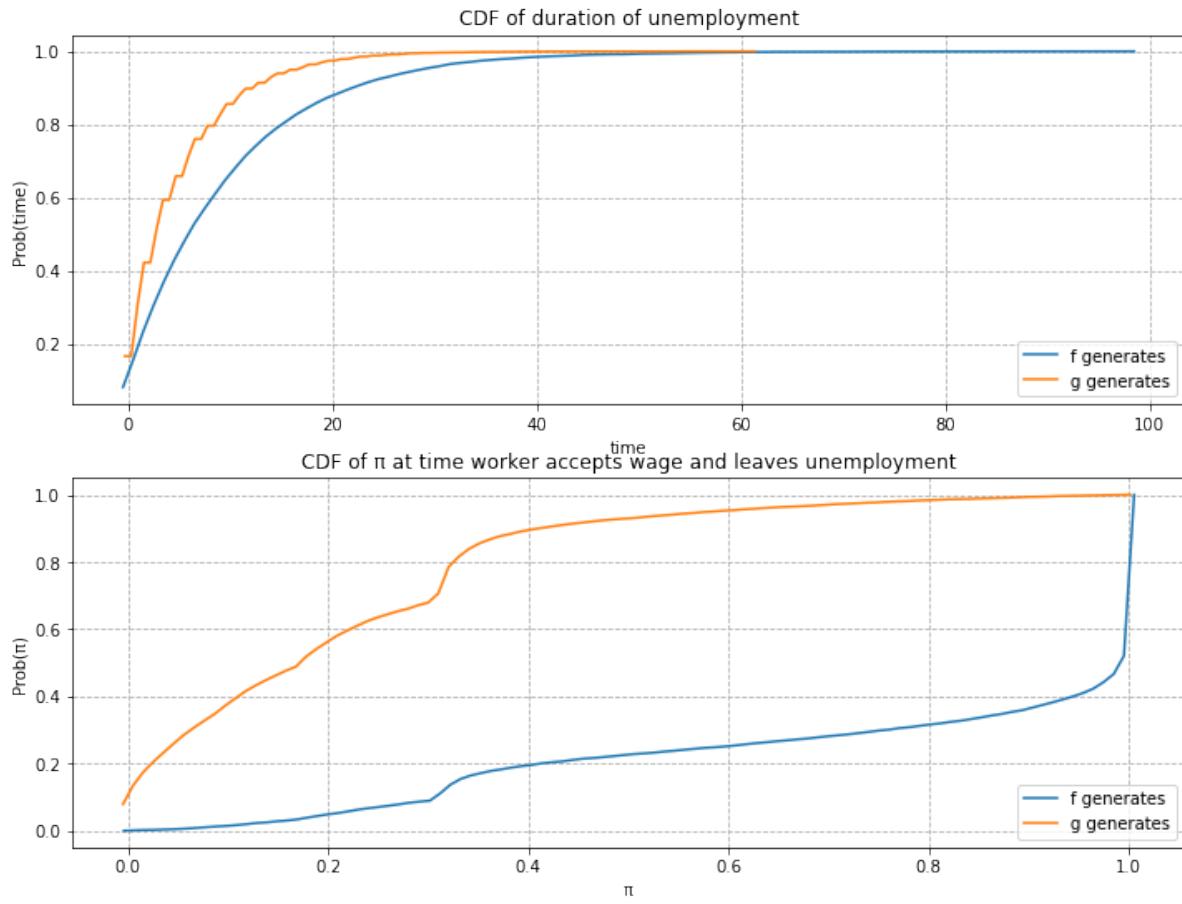
As a result, the worker tends to accept wage offers much later.

Furthermore, at the time of accepting employment, the belief  $\pi$  is closer to either 0 or 1.

That means that the worker has a better idea about what the true distribution is when he eventually chooses to accept a wage offer.

```
job_search_example(1, 1, 3, 1.2, c=0.8)
```



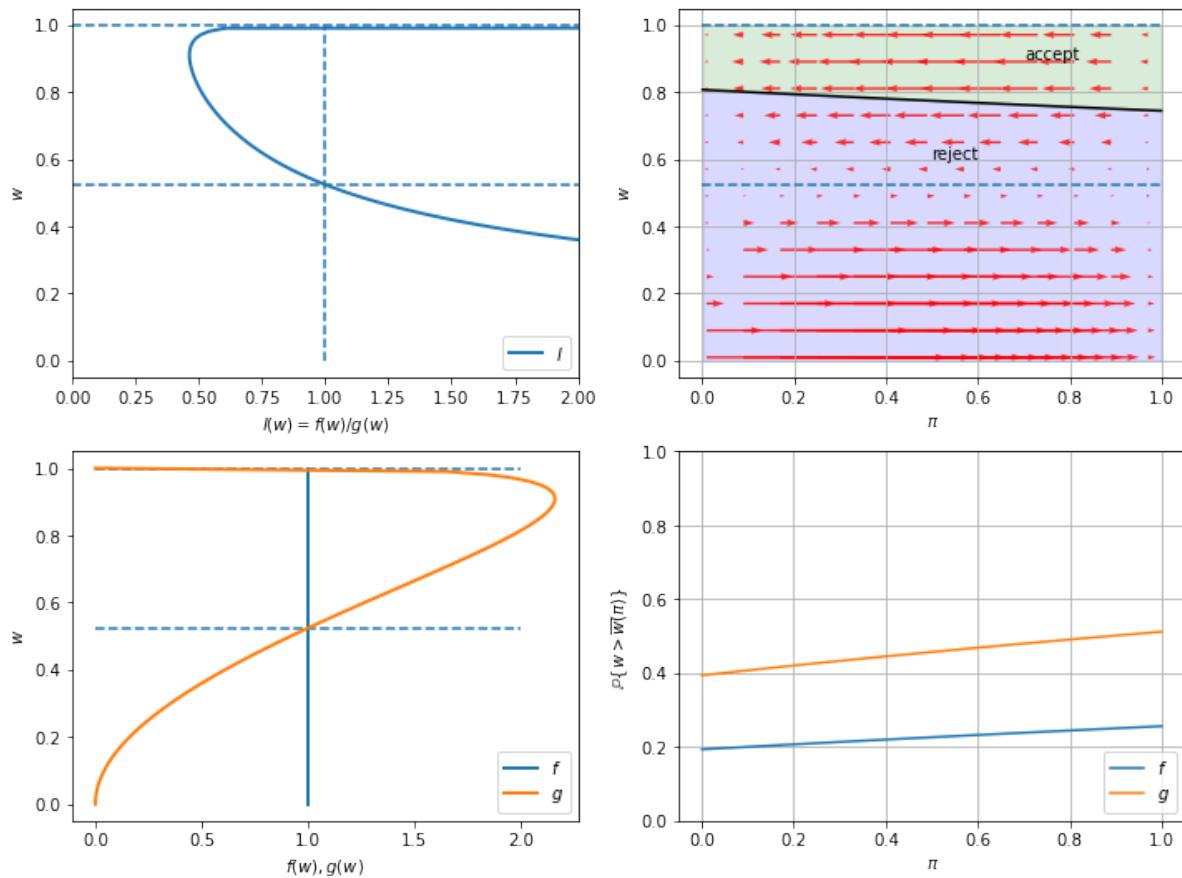


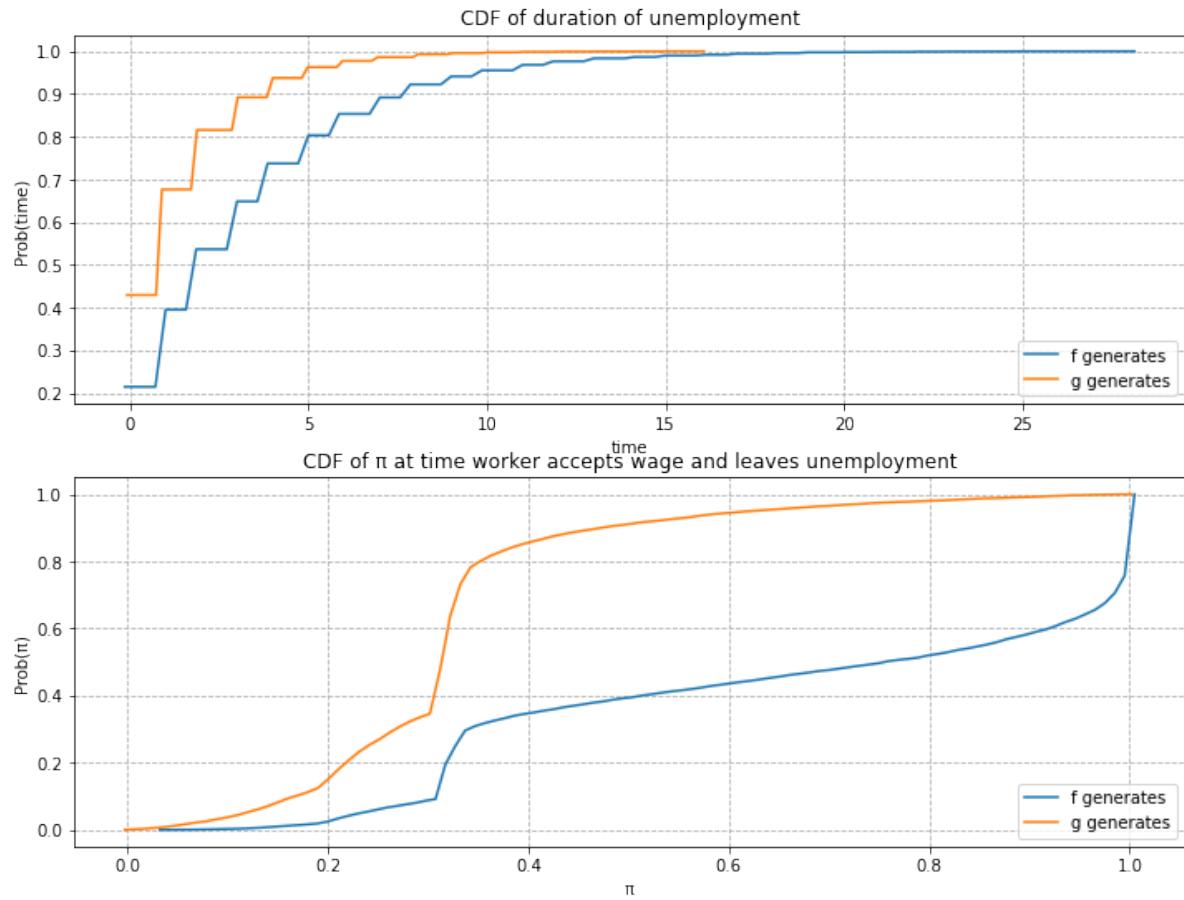
### 45.12.5 Example 5

$F \sim \text{Beta}(1, 1)$ ,  $G \sim \text{Beta}(3, 1.2)$ , and  $c=0.1$ .

As expected, a smaller  $c$  makes an unemployed worker accept wage offers earlier after having acquired less information about the wage distribution.

```
job_search_example(1, 1, 3, 1.2, c=0.1)
```







## LIKELIHOOD RATIO PROCESSES

### Contents

- *Likelihood Ratio Processes*
  - *Overview*
  - *Likelihood Ratio Process*
  - *Nature Permanently Draws from Density  $g$*
  - *Peculiar Property*
  - *Nature Permanently Draws from Density  $f$*
  - *Likelihood Ratio Test*
  - *Kullback–Leibler Divergence*
  - *Sequels*

### 46.1 Overview

This lecture describes likelihood ratio processes and some of their uses.

We'll use a setting described in [this lecture](#).

Among things that we'll learn are

- A peculiar property of likelihood ratio processes
- How a likelihood ratio process is a key ingredient in frequentist hypothesis testing
- How a **receiver operator characteristic curve** summarizes information about a false alarm probability and power in frequentist hypothesis testing
- How during World War II the United States Navy devised a decision rule that Captain Garret L. Schyler challenged and asked Milton Friedman to justify to him, a topic to be studied in [this lecture](#)

Let's start by importing some Python tools.

```
%matplotlib inline
import matplotlib.pyplot as plt
plt.rcParams["figure.figsize"] = (11, 5) #set default figure size
import numpy as np
```

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```
from numba import vectorize, njit
from math import gamma
from scipy.integrate import quad
```

## 46.2 Likelihood Ratio Process

A nonnegative random variable  $W$  has one of two probability density functions, either  $f$  or  $g$ .

Before the beginning of time, nature once and for all decides whether she will draw a sequence of IID draws from either  $f$  or  $g$ .

We will sometimes let  $q$  be the density that nature chose once and for all, so that  $q$  is either  $f$  or  $g$ , permanently.

Nature knows which density it permanently draws from, but we the observers do not.

We do know both  $f$  and  $g$  but we don't know which density nature chose.

But we want to know.

To do that, we use observations.

We observe a sequence  $\{w_t\}_{t=1}^T$  of  $T$  IID draws from either  $f$  or  $g$ .

We want to use these observations to infer whether nature chose  $f$  or  $g$ .

A **likelihood ratio process** is a useful tool for this task.

To begin, we define key component of a likelihood ratio process, namely, the time  $t$  likelihood ratio as the random variable

$$\ell(w_t) = \frac{f(w_t)}{g(w_t)}, \quad t \geq 1.$$

We assume that  $f$  and  $g$  both put positive probabilities on the same intervals of possible realizations of the random variable  $W$ .

That means that under the  $g$  density,  $\ell(w_t) = \frac{f(w_t)}{g(w_t)}$  is evidently a nonnegative random variable with mean 1.

A **likelihood ratio process** for sequence  $\{w_t\}_{t=1}^\infty$  is defined as

$$L(w^t) = \prod_{i=1}^t \ell(w_i),$$

where  $w^t = \{w_1, \dots, w_t\}$  is a history of observations up to and including time  $t$ .

Sometimes for shorthand we'll write  $L_t = L(w^t)$ .

Notice that the likelihood process satisfies the *recursion* or *multiplicative decomposition*

$$L(w^t) = \ell(w_t)L(w^{t-1}).$$

The likelihood ratio and its logarithm are key tools for making inferences using a classic frequentist approach due to Neyman and Pearson [NP33].

To help us appreciate how things work, the following Python code evaluates  $f$  and  $g$  as two different beta distributions, then computes and simulates an associated likelihood ratio process by generating a sequence  $w^t$  from one of the two probability distributionss, for example, a sequence of IID draws from  $g$ .

```
# Parameters in the two beta distributions.
F_a, F_b = 1, 1
G_a, G_b = 3, 1.2

@vectorize
def p(x, a, b):
    r = gamma(a + b) / (gamma(a) * gamma(b))
    return r * x** (a-1) * (1 - x)** (b-1)

# The two density functions.
f = njit(lambda x: p(x, F_a, F_b))
g = njit(lambda x: p(x, G_a, G_b))
```

```
@njit
def simulate(a, b, T=50, N=500):
    """
    Generate N sets of T observations of the likelihood ratio,
    return as N x T matrix.

    """

    l_arr = np.empty((N, T))

    for i in range(N):
        for j in range(T):
            w = np.random.beta(a, b)
            l_arr[i, j] = f(w) / g(w)

    return l_arr
```

## 46.3 Nature Permanently Draws from Density g

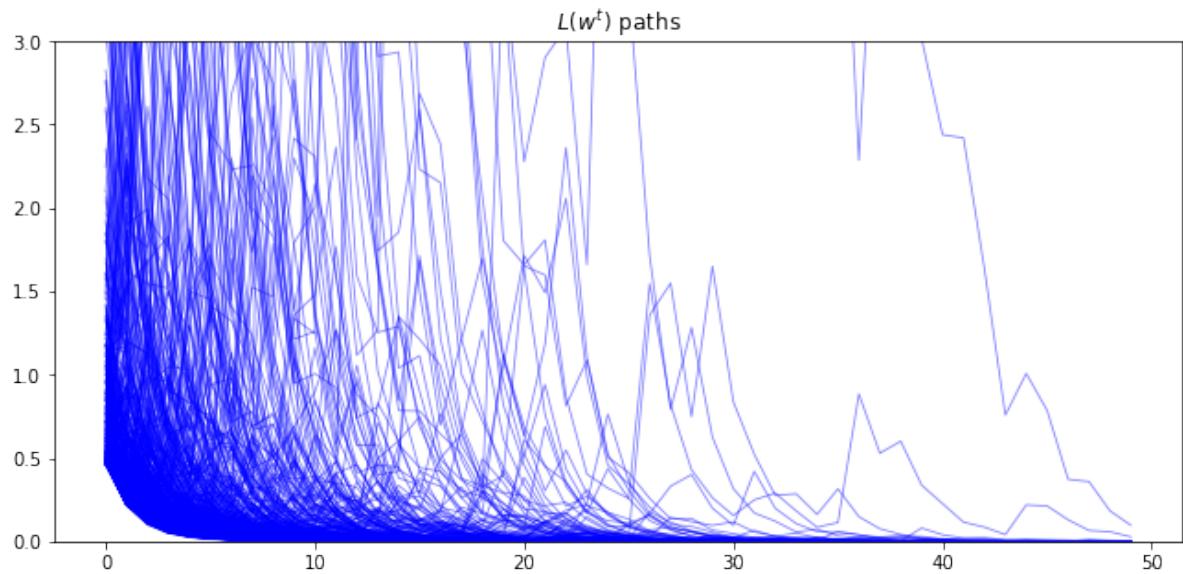
We first simulate the likelihood ratio process when nature permanently draws from  $g$ .

```
l_arr_g = simulate(G_a, G_b)
l_seq_g = np.cumprod(l_arr_g, axis=1)

N, T = l_arr_g.shape

for i in range(N):
    plt.plot(range(T), l_seq_g[i, :], color='b', lw=0.8, alpha=0.5)

plt.ylim([0, 3])
plt.title("$L(w^t)$ paths");
```

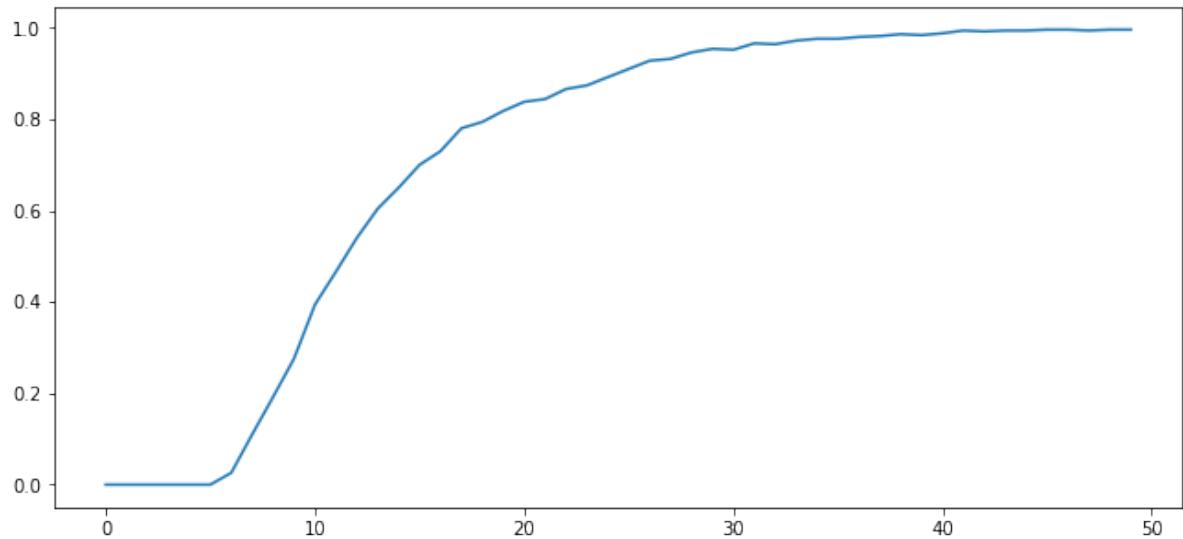


Evidently, as sample length  $T$  grows, most probability mass shifts toward zero

To see it this more clearly clearly, we plot over time the fraction of paths  $L(w^t)$  that fall in the interval  $[0, 0.01]$ .

```
plt.plot(range(T), np.sum(l_seq_g <= 0.01, axis=0) / N)
```

[<matplotlib.lines.Line2D at 0x7fdd787a7580>]



Despite the evident convergence of most probability mass to a very small interval near 0, the unconditional mean of  $L(w^t)$  under probability density  $g$  is identically 1 for all  $t$ .

To verify this assertion, first notice that as mentioned earlier the unconditional mean  $E[\ell(w_t) | q = g]$  is 1 for all  $t$ :

$$\begin{aligned} E[\ell(w_t) | q = g] &= \int \frac{f(w_t)}{g(w_t)} g(w_t) dw_t \\ &= \int f(w_t) dw_t \\ &= 1, \end{aligned}$$

which immediately implies

$$\begin{aligned} E[L(w^1) | q = g] &= E[\ell(w_1) | q = g] \\ &= 1. \end{aligned}$$

Because  $L(w^t) = \ell(w_t)L(w^{t-1})$  and  $\{w_t\}_{t=1}^t$  is an IID sequence, we have

$$\begin{aligned} E[L(w^t) | q = g] &= E[L(w^{t-1})\ell(w_t) | q = g] \\ &= E[L(w^{t-1})E[\ell(w_t) | q = g, w^{t-1}] | q = g] \\ &= E[L(w^{t-1})E[\ell(w_t) | q = g] | q = g] \\ &= E[L(w^{t-1}) | q = g] \end{aligned}$$

for any  $t \geq 1$ .

Mathematical induction implies  $E[L(w^t) | q = g] = 1$  for all  $t \geq 1$ .

## 46.4 Peculiar Property

How can  $E[L(w^t) | q = g] = 1$  possibly be true when most probability mass of the likelihood ratio process is piling up near 0 as  $t \rightarrow +\infty$ ?

The answer has to be that as  $t \rightarrow +\infty$ , the distribution of  $L_t$  becomes more and more fat-tailed: enough mass shifts to larger and larger values of  $L_t$  to make the mean of  $L_t$  continue to be one despite most of the probability mass piling up near 0.

To illustrate this peculiar property, we simulate many paths and calculate the unconditional mean of  $L(w^t)$  by averaging across these many paths at each  $t$ .

```
l_arr_g = simulate(G_a, G_b, N=50000)
l_seq_g = np.cumprod(l_arr_g, axis=1)
```

It would be useful to use simulations to verify that unconditional means  $E[L(w^t)]$  equal unity by averaging across sample paths.

But it would be too computer-time-consuming for us to do that here simply by applying a standard Monte Carlo simulation approach.

The reason is that the distribution of  $L(w^t)$  is extremely skewed for large values of  $t$ .

Because the probability density in the right tail is close to 0, it just takes too much computer time to sample enough points from the right tail.

We explain the problem in more detail in [this lecture](#).

There we describe a way to an alternative way to compute the mean of a likelihood ratio by computing the mean of a *different* random variable by sampling from a *different* probability distribution.

## 46.5 Nature Permanently Draws from Density $f$

Now suppose that before time 0 nature permanently decided to draw repeatedly from density  $f$ .

While the mean of the likelihood ratio  $\ell(w_t)$  under density  $g$  is 1, its mean under the density  $f$  exceeds one.

To see this, we compute

$$\begin{aligned} E[\ell(w_t) | q = f] &= \int \frac{f(w_t)}{g(w_t)} f(w_t) dw_t \\ &= \int \frac{f(w_t)}{g(w_t)} \frac{f(w_t)}{g(w_t)} g(w_t) dw_t \\ &= \int \ell(w_t)^2 g(w_t) dw_t \\ &= E[\ell(w_t)^2 | q = g] \\ &= E[\ell(w_t) | q = g]^2 + Var(\ell(w_t) | q = g) \\ &> E[\ell(w_t) | q = g]^2 = 1 \end{aligned}$$

This in turn implies that the unconditional mean of the likelihood ratio process  $L(w^t)$  diverges toward  $+\infty$ .

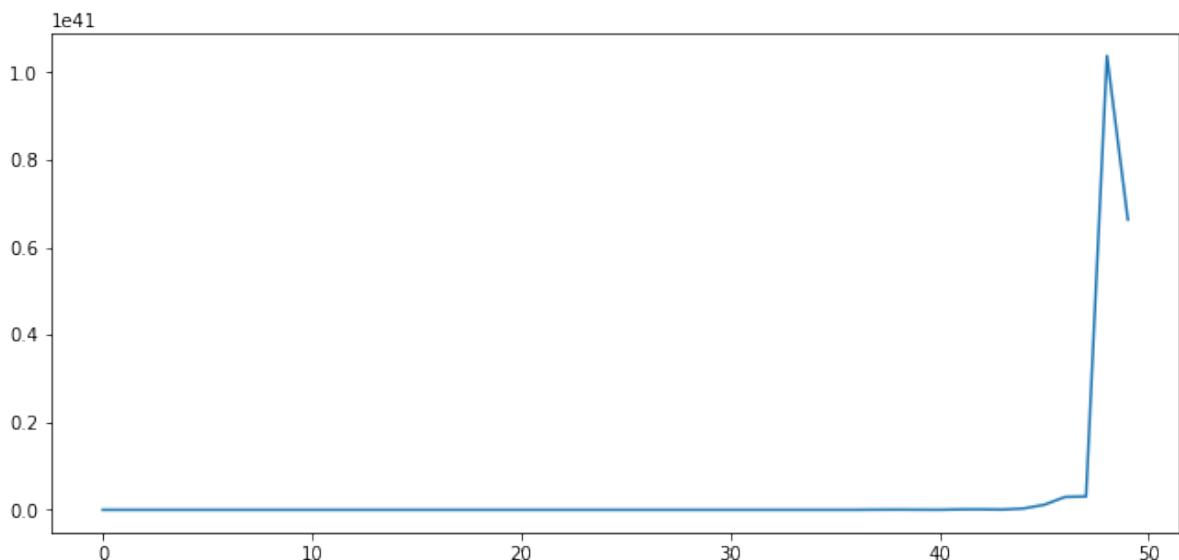
Simulations below confirm this conclusion.

Please note the scale of the  $y$  axis.

```
l_arr_f = simulate(F_a, F_b, N=50000)
l_seq_f = np.cumprod(l_arr_f, axis=1)
```

```
N, T = l_arr_f.shape
plt.plot(range(T), np.mean(l_seq_f, axis=0))
```

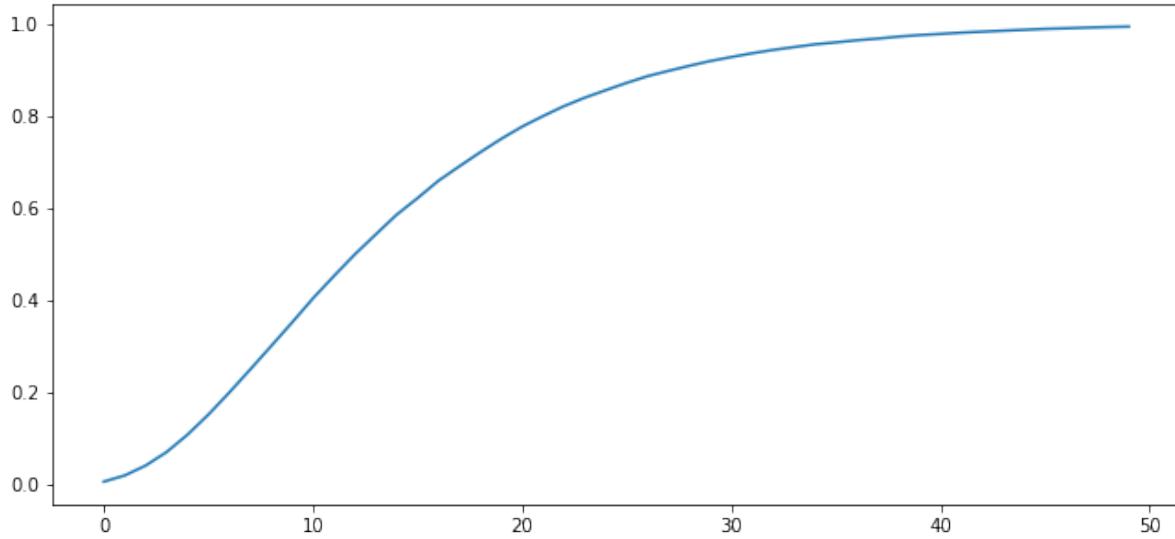
```
[<matplotlib.lines.Line2D at 0x7fdd78550310>]
```



We also plot the probability that  $L(w^t)$  falls into the interval  $[10000, \infty)$  as a function of time and watch how fast probability mass diverges to  $+\infty$ .

```
plt.plot(range(T), np.sum(l_seq_f > 10000, axis=0) / N)
```

[<matplotlib.lines.Line2D at 0x7fdd785297c0>]



## 46.6 Likelihood Ratio Test

We now describe how to employ the machinery of Neyman and Pearson [NP33] to test the hypothesis that history  $w^t$  is generated by repeated IID draws from density  $g$ .

Denote  $q$  as the data generating process, so that  $q = f$  or  $g$ .

Upon observing a sample  $\{W_i\}_{i=1}^t$ , we want to decide whether nature is drawing from  $g$  or from  $f$  by performing a (frequentist) hypothesis test.

We specify

- Null hypothesis  $H_0: q = f$ ,
- Alternative hypothesis  $H_1: q = g$ .

Neyman and Pearson proved that the best way to test this hypothesis is to use a **likelihood ratio test** that takes the form:

- reject  $H_0$  if  $L(W^t) < c$ ,
- accept  $H_0$  otherwise.

where  $c$  is a given discrimination threshold, to be chosen in a way we'll soon describe.

This test is *best* in the sense that it is a **uniformly most powerful** test.

To understand what this means, we have to define probabilities of two important events that allow us to characterize a test associated with a given threshold  $c$ .

The two probabilities are:

- Probability of detection (= power = 1 minus probability of Type II error):

$$1 - \beta \equiv \Pr \{L(w^t) < c \mid q = g\}$$

- Probability of false alarm (= significance level = probability of Type I error):

$$\alpha \equiv \Pr \{ L(w^t) < c \mid q = f \}$$

The Neyman-Pearson Lemma states that among all possible tests, a likelihood ratio test maximizes the probability of detection for a given probability of false alarm.

Another way to say the same thing is that among all possible tests, a likelihood ratio test maximizes **power** for a given **significance level**.

To have made a good inference, we want a small probability of false alarm and a large probability of detection.

With sample size  $t$  fixed, we can change our two probabilities by adjusting  $c$ .

A troublesome “that’s life” fact is that these two probabilities move in the same direction as we vary the critical value  $c$ .

Without specifying quantitative losses from making Type I and Type II errors, there is little that we can say about how we *should* trade off probabilities of the two types of mistakes.

We do know that increasing sample size  $t$  improves statistical inference.

Below we plot some informative figures that illustrate this.

We also present a classical frequentist method for choosing a sample size  $t$ .

Let’s start with a case in which we fix the threshold  $c$  at 1.

```
c = 1
```

Below we plot empirical distributions of logarithms of the cumulative likelihood ratios simulated above, which are generated by either  $f$  or  $g$ .

Taking logarithms has no effect on calculating the probabilities because the log is a monotonic transformation.

As  $t$  increases, the probabilities of making Type I and Type II errors both decrease, which is good.

This is because most of the probability mass of  $\log(L(w^t))$  moves toward  $-\infty$  when  $g$  is the data generating process, ; while  $\log(L(w^t))$  goes to  $\infty$  when data are generated by  $f$ .

That disparate behavior of  $\log(L(w^t))$  under  $f$  and  $q$  is what makes it possible to distinguish  $q = f$  from  $q = g$ .

```
fig, axs = plt.subplots(2, 2, figsize=(12, 8))
fig.suptitle('distribution of $\log(L(w^t))$ under f or g', fontsize=15)

for i, t in enumerate([1, 7, 14, 21]):
    nr = i // 2
    nc = i % 2

    axs[nr, nc].axvline(np.log(c), color="k", ls="--")

    hist_f, x_f = np.histogram(np.log(l_seq_f[:, t]), 200, density=True)
    hist_g, x_g = np.histogram(np.log(l_seq_g[:, t]), 200, density=True)

    axs[nr, nc].plot(x_f[1:], hist_f, label="dist under f")
    axs[nr, nc].plot(x_g[1:], hist_g, label="dist under g")

    for i, (x, hist, label) in enumerate(zip([x_f, x_g], [hist_f, hist_g], ["Type I error", "Type II error"])):
        ind = x[1:] <= np.log(c) if i == 0 else x[1:] > np.log(c)
        axs[nr, nc].fill_between(x[1:][ind], hist[ind], alpha=0.5, label=label)
```

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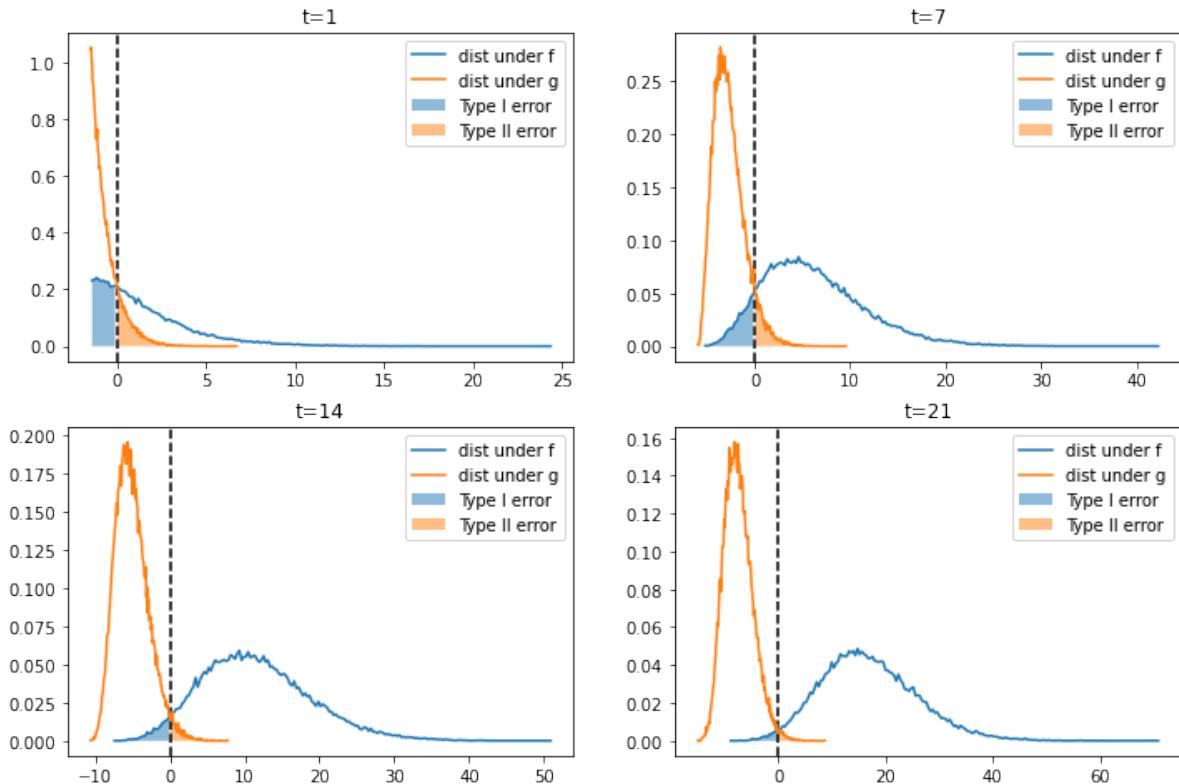
(continued from previous page)

```

    axs[nr, nc].legend()
    axs[nr, nc].set_title(f"t={t}")

plt.show()

```

distribution of  $\log(L(w^t))$  under f or g

The graph below shows more clearly that, when we hold the threshold  $c$  fixed, the probability of detection monotonically increases with increases in  $t$  and that the probability of a false alarm monotonically decreases.

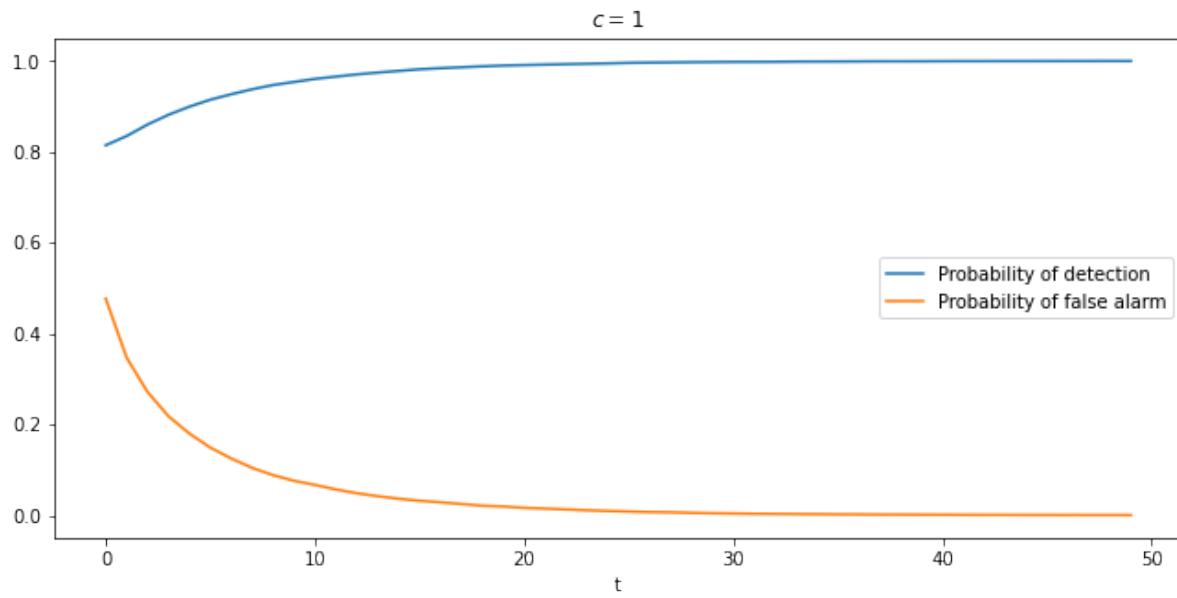
```

PD = np.empty(T)
PFA = np.empty(T)

for t in range(T):
    PD[t] = np.sum(l_seq_g[:, t] < c) / N
    PFA[t] = np.sum(l_seq_f[:, t] < c) / N

plt.plot(range(T), PD, label="Probability of detection")
plt.plot(range(T), PFA, label="Probability of false alarm")
plt.xlabel("t")
plt.title("$c=1$")
plt.legend()
plt.show()

```



For a given sample size  $t$ , the threshold  $c$  uniquely pins down probabilities of both types of error.

If for a fixed  $t$  we now free up and move  $c$ , we will sweep out the probability of detection as a function of the probability of false alarm.

This produces what is called a receiver operating characteristic curve.

Below, we plot receiver operating characteristic curves for different sample sizes  $t$ .

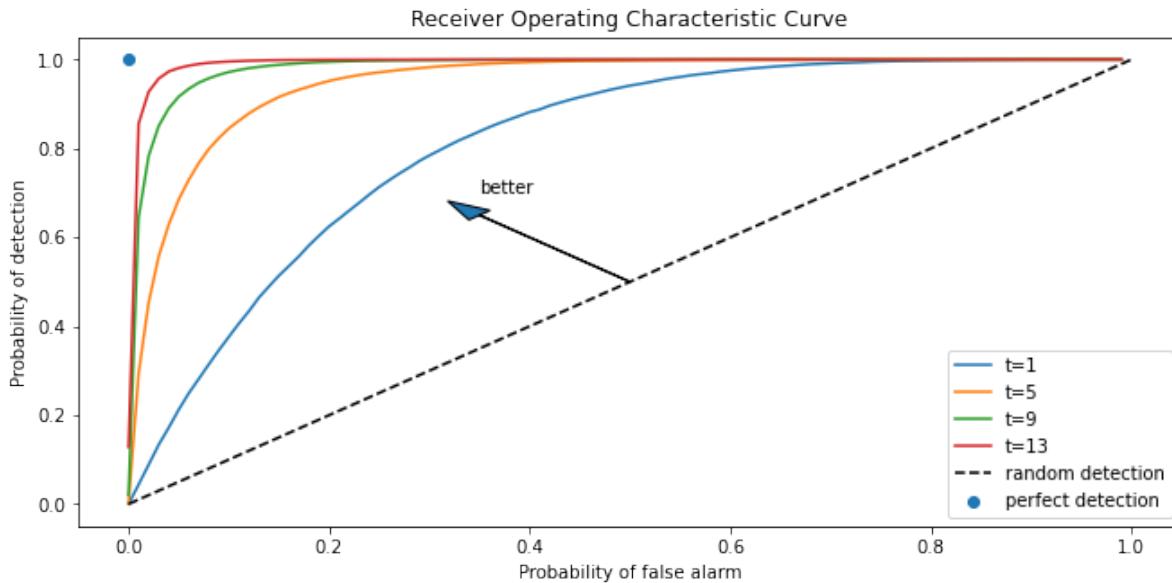
```
PFA = np.arange(0, 100, 1)

for t in range(1, 15, 4):
    percentile = np.percentile(l_seq_f[:, t], PFA)
    PD = [np.sum(l_seq_g[:, t] < p) / N for p in percentile]

    plt.plot(PFA / 100, PD, label=f"t={t}")

plt.scatter(0, 1, label="perfect detection")
plt.plot([0, 1], [0, 1], color='k', ls='--', label="random detection")

plt.arrow(0.5, 0.5, -0.15, 0.15, head_width=0.03)
plt.text(0.35, 0.7, "better")
plt.xlabel("Probability of false alarm")
plt.ylabel("Probability of detection")
plt.legend()
plt.title("Receiver Operating Characteristic Curve")
plt.show()
```



Notice that as  $t$  increases, we are assured a larger probability of detection and a smaller probability of false alarm associated with a given discrimination threshold  $c$ .

As  $t \rightarrow +\infty$ , we approach the perfect detection curve that is indicated by a right angle hinging on the blue dot.

For a given sample size  $t$ , the discrimination threshold  $c$  determines a point on the receiver operating characteristic curve.

It is up to the test designer to trade off probabilities of making the two types of errors.

But we know how to choose the smallest sample size to achieve given targets for the probabilities.

Typically, frequentists aim for a high probability of detection that respects an upper bound on the probability of false alarm.

Below we show an example in which we fix the probability of false alarm at 0.05.

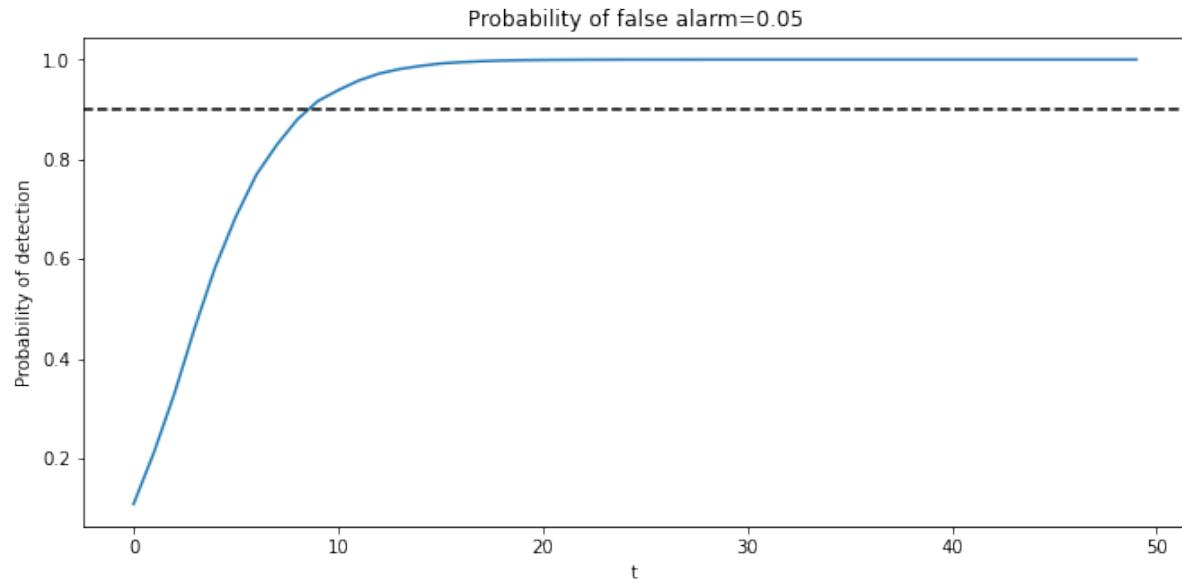
The required sample size for making a decision is then determined by a target probability of detection, for example, 0.9, as depicted in the following graph.

```
PFA = 0.05
PD = np.empty(T)

for t in range(T):
    c = np.percentile(l_seq_f[:, t], PFA * 100)
    PD[t] = np.sum(l_seq_g[:, t] < c) / N

plt.plot(range(T), PD)
plt.axhline(0.9, color="k", ls="--")

plt.xlabel("t")
plt.ylabel("Probability of detection")
plt.title(f"Probability of false alarm={PFA}")
plt.show()
```



The United States Navy evidently used a procedure like this to select a sample size  $t$  for doing quality control tests during World War II.

A Navy Captain who had been ordered to perform tests of this kind had doubts about it that he presented to Milton Friedman, as we describe in [this lecture](#).

## 46.7 Kullback–Leibler Divergence

Now let's consider a case in which neither  $g$  nor  $f$  generates the data.

Instead, a third distribution  $h$  does.

Let's watch how the cumulated likelihood ratios  $f/g$  behave when  $h$  governs the data.

A key tool here is called **Kullback–Leibler divergence**.

It is also called **relative entropy**.

It measures how one probability distribution differs from another.

In our application, we want to measure how  $f$  or  $g$  diverges from  $h$ .

The two Kullback–Leibler divergences pertinent for us are  $K_f$  and  $K_g$  defined as

$$\begin{aligned} K_f &= E_h \left[ \log \left( \frac{f(w)}{h(w)} \right) \frac{f(w)}{h(w)} \right] \\ &= \int \log \left( \frac{f(w)}{h(w)} \right) \frac{f(w)}{h(w)} h(w) dw \\ &= \int \log \left( \frac{f(w)}{h(w)} \right) f(w) dw \end{aligned}$$

$$\begin{aligned}
 K_g &= E_h \left[ \log \left( \frac{g(w)}{h(w)} \right) \frac{g(w)}{h(w)} \right] \\
 &= \int \log \left( \frac{g(w)}{h(w)} \right) \frac{g(w)}{h(w)} h(w) dw \\
 &= \int \log \left( \frac{g(w)}{h(w)} \right) g(w) dw
 \end{aligned}$$

When  $K_g < K_f$ ,  $g$  is closer to  $h$  than  $f$  is.

- In that case we'll find that  $L(w^t) \rightarrow 0$ .

When  $K_g > K_f$ ,  $f$  is closer to  $h$  than  $g$  is.

- In that case we'll find that  $L(w^t) \rightarrow +\infty$

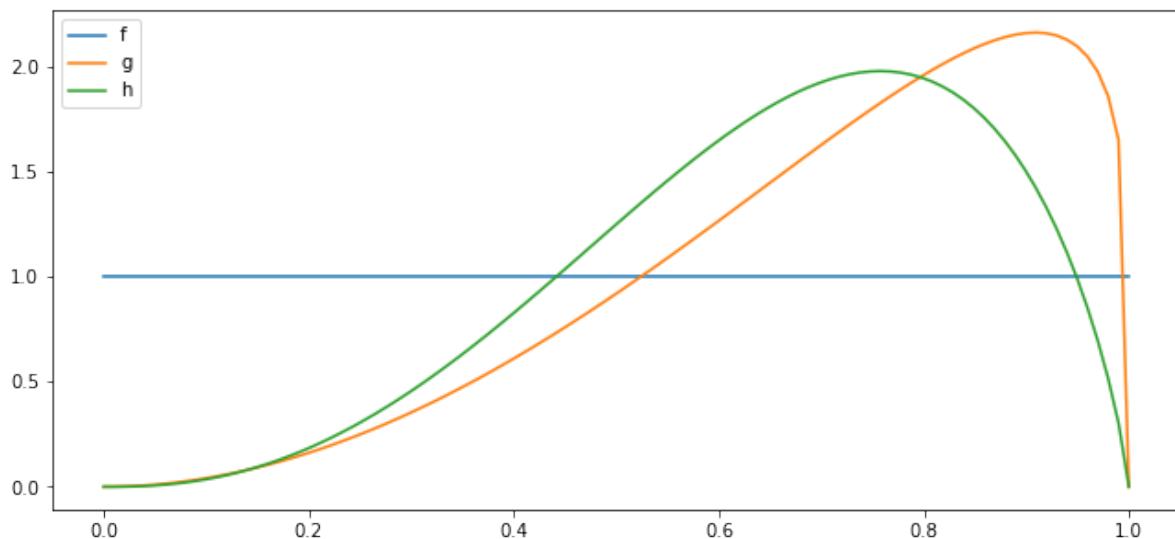
We'll now experiment with an  $h$  is also a beta distribution

We'll start by setting parameters  $G_a$  and  $G_b$  so that  $h$  is closer to  $g$

```
H_a, H_b = 3.5, 1.8
h = njit(lambda x: p(x, H_a, H_b))
```

```
x_range = np.linspace(0, 1, 100)
plt.plot(x_range, f(x_range), label='f')
plt.plot(x_range, g(x_range), label='g')
plt.plot(x_range, h(x_range), label='h')

plt.legend()
plt.show()
```



Let's compute the Kullback–Leibler discrepancies by quadrature integration.

```
def KL_integrand(w, q, h):
    m = q(w) / h(w)
    return np.log(m) * q(w)
```

```
def compute_KL(h, f, g):

    Kf, _ = quad(KL_integrand, 0, 1, args=(f, h))
    Kg, _ = quad(KL_integrand, 0, 1, args=(g, h))

    return Kf, Kg
```

```
Kf, Kg = compute_KL(h, f, g)
Kf, Kg
```

```
(0.7902536603660161, 0.08554075759988769)
```

We have  $K_g < K_f$ .

Next, we can verify our conjecture about  $L(w^t)$  by simulation.

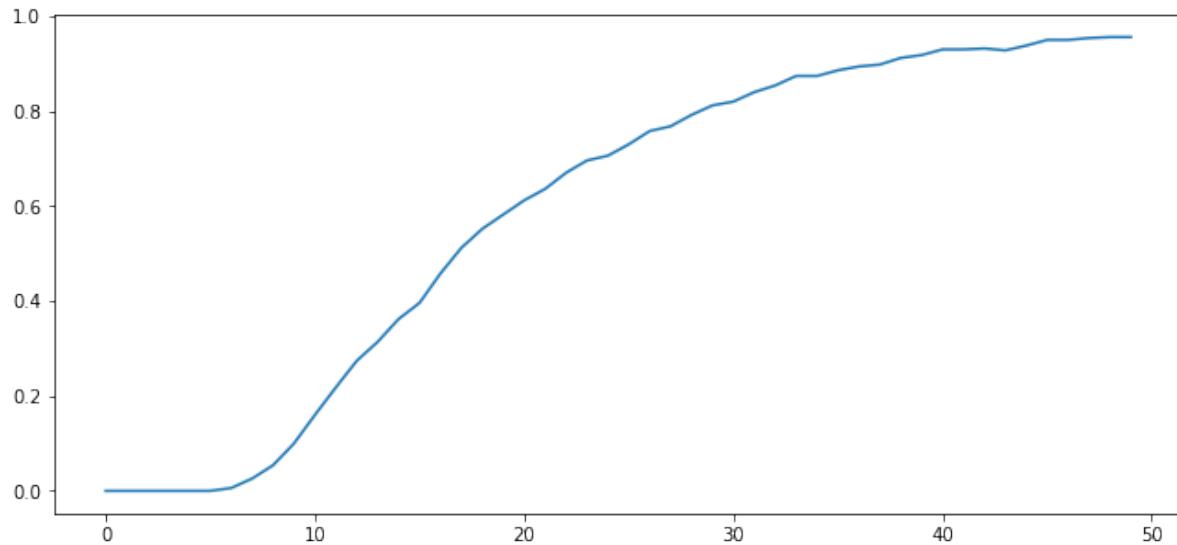
```
l_arr_h = simulate(H_a, H_b)
l_seq_h = np.cumprod(l_arr_h, axis=1)
```

The figure below plots over time the fraction of paths  $L(w^t)$  that fall in the interval  $[0, 0.01]$ .

Notice that it converges to 1 as expected when  $g$  is closer to  $h$  than  $f$  is.

```
N, T = l_arr_h.shape
plt.plot(range(T), np.sum(l_seq_h <= 0.01, axis=0) / N)
```

```
[<matplotlib.lines.Line2D at 0x7fdd7bb142b0>]
```



We can also try an  $h$  that is closer to  $f$  than is  $g$  so that now  $K_g$  is larger than  $K_f$ .

```
H_a, H_b = 1.2, 1.2
h = njit(lambda x: p(x, H_a, H_b))
```

```
Kf, Kg = compute_KL(h, f, g)
Kf, Kg
```

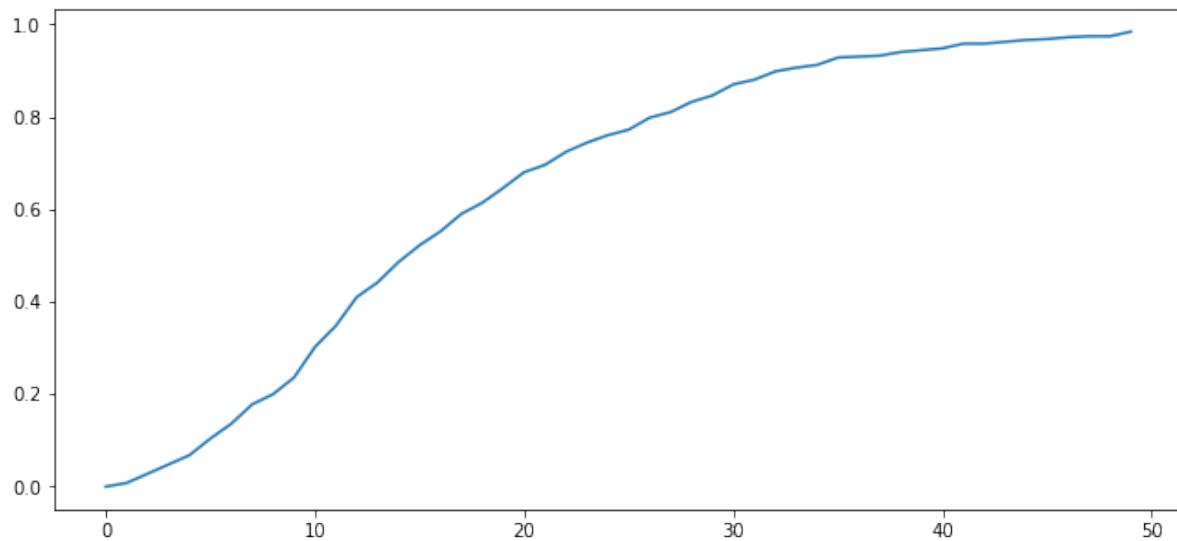
```
(0.01239249754452668, 0.35377684280997646)
```

```
l_arr_h = simulate(H_a, H_b)
l_seq_h = np.cumprod(l_arr_h, axis=1)
```

Now probability mass of  $L(w^t)$  falling above 10000 diverges to  $+\infty$ .

```
N, T = l_arr_h.shape
plt.plot(range(T), np.sum(l_seq_h > 10000, axis=0) / N)
```

```
[<matplotlib.lines.Line2D at 0x7fdd7bd11cd0>]
```



## 46.8 Sequels

Likelihood processes play an important role in Bayesian learning, as described in [this lecture](#) and as applied in [this lecture](#).

Likelihood ratio processes appear again in [this lecture](#), which contains another illustration of the **peculiar property** of likelihood ratio processes described above.



## COMPUTING MEAN OF A LIKELIHOOD RATIO PROCESS

### Contents

- *Computing Mean of a Likelihood Ratio Process*
  - *Overview*
  - *Mathematical Expectation of Likelihood Ratio*
  - *Importance sampling*
  - *Selecting a Sampling Distribution*
  - *Approximating a cumulative likelihood ratio*
  - *Distribution of Sample Mean*
  - *More Thoughts about Choice of Sampling Distribution*

### 47.1 Overview

In [this lecture](#) we described a peculiar property of a likelihood ratio process, namely, that its mean equals one for all  $t \geq 0$  despite it's converging to zero almost surely.

While it is easy to verify that peculiar property analytically (i.e., in population), it is challenging to use a computer simulation to verify it via an application of a law of large numbers that entails studying sample averages of repeated simulations.

To confront this challenge, this lecture puts **importance sampling** to work to accelerate convergence of sample averages to population means.

We use importance sampling to estimate the mean of a cumulative likelihood ratio  $L(\omega^t) = \prod_{i=1}^t \ell(\omega_i)$ .

We start by importing some Python packages.

```
import numpy as np
from numba import njit, vectorize, prange
import matplotlib.pyplot as plt
%matplotlib inline
from math import gamma
from scipy.stats import beta
```

## 47.2 Mathematical Expectation of Likelihood Ratio

In *this lecture*, we studied a likelihood ratio  $\ell(\omega_t)$

$$\ell(\omega_t) = \frac{f(\omega_t)}{g(\omega_t)}$$

where  $f$  and  $g$  are densities for Beta distributions with parameters  $F_a, F_b, G_a, G_b$ .

Assume that an i.i.d. random variable  $\omega_t \in \Omega$  is generated by  $g$ .

The **cumulative likelihood ratio**  $L(\omega^t)$  is

$$L(\omega^t) = \prod_{i=1}^t \ell(\omega_i)$$

Our goal is to approximate the mathematical expectation  $E[L(\omega^t)]$  well.

In *this lecture*, we showed that  $E[L(\omega^t)]$  equals 1 for all  $t$ . We want to check out how well this holds if we replace  $E$  by with sample averages from simulations.

This turns out to be easier said than done because for Beta distributions assumed above,  $L(\omega^t)$  has a very skewed distribution with a very long tail as  $t \rightarrow \infty$ .

This property makes it difficult efficiently and accurately to estimate the mean by standard Monte Carlo simulation methods.

In this lecture we explore how a standard Monte Carlo method fails and how **importance sampling** provides a more computationally efficient way to approximate the mean of the cumulative likelihood ratio.

We first take a look at the density functions  $f$  and  $g$ .

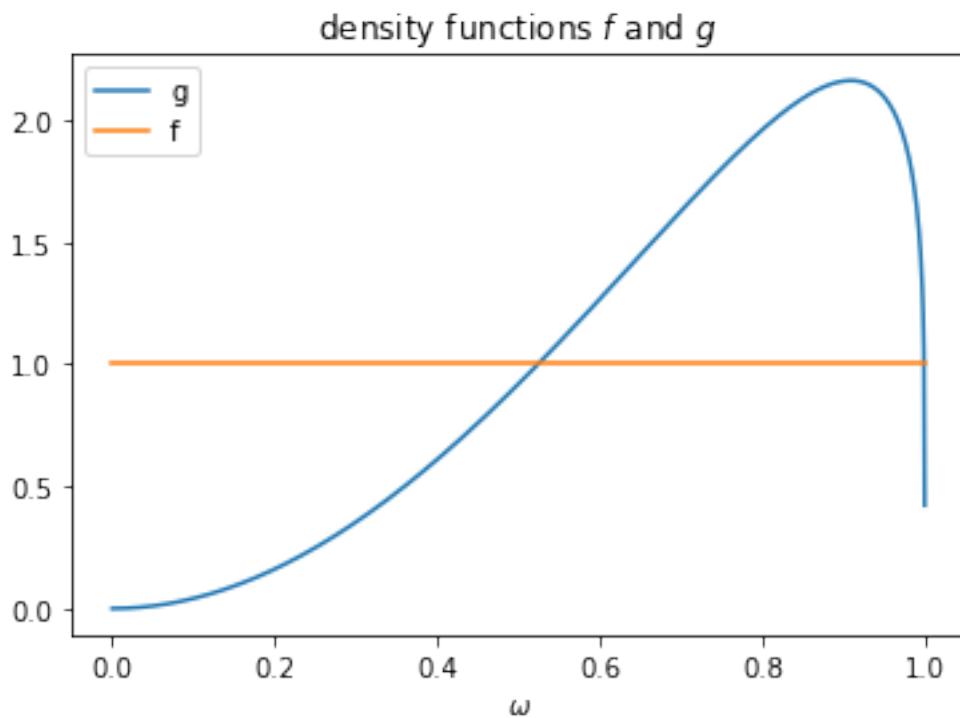
```
# Parameters in the two beta distributions.
F_a, F_b = 1, 1
G_a, G_b = 3, 1.2

@vectorize
def p(w, a, b):
    r = gamma(a + b) / (gamma(a) * gamma(b))
    return r * w ** (a-1) * (1 - w) ** (b-1)

# The two density functions.
f = njit(lambda w: p(w, F_a, F_b))
g = njit(lambda w: p(w, G_a, G_b))
```

```
w_range = np.linspace(1e-5, 1-1e-5, 1000)

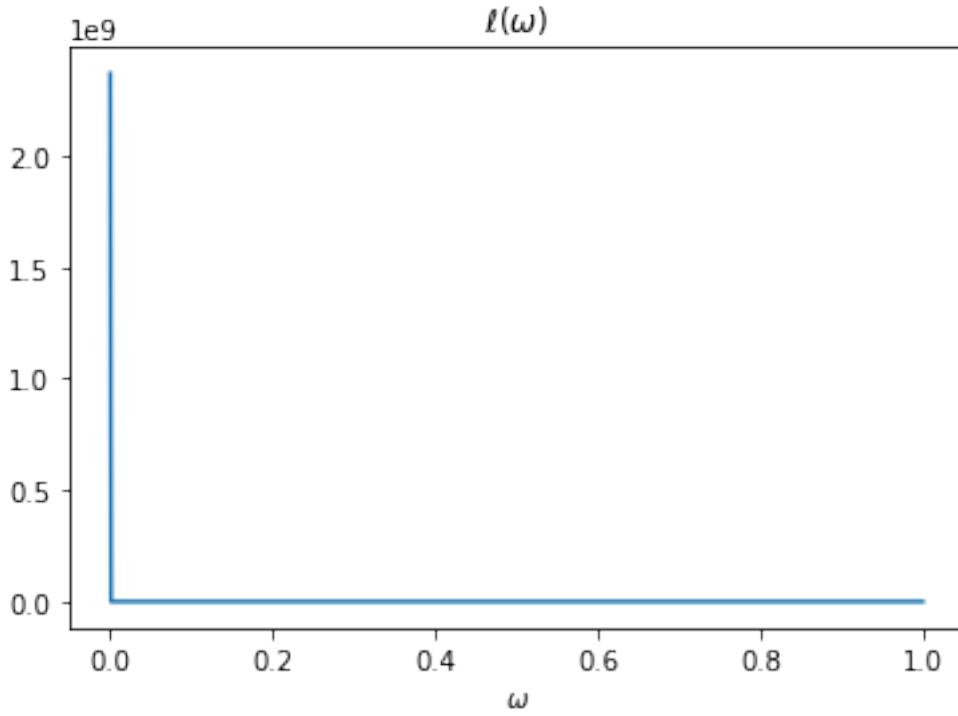
plt.plot(w_range, g(w_range), label='g')
plt.plot(w_range, f(w_range), label='f')
plt.xlabel('$\omega$')
plt.legend()
plt.title('density functions $f$ and $g$')
plt.show()
```



The likelihood ratio is  $l(w) = f(w) / g(w)$ .

```
l = njit(lambda w: f(w) / g(w))
```

```
plt.plot(w_range, l(w_range))
plt.title('$\ell(\omega)$')
plt.xlabel('$\omega$')
plt.show()
```



The above plots shows that as  $\omega \rightarrow 0$ ,  $f(\omega)$  is unchanged and  $g(\omega) \rightarrow 0$ , so the likelihood ratio approaches infinity.

A Monte Carlo approximation of  $\hat{E}[L(\omega^t)] = \hat{E}\left[\prod_{i=1}^t \ell(\omega_i)\right]$  would repeatedly draw  $\omega$  from  $g$ , calculate the likelihood ratio  $\ell(\omega) = \frac{f(\omega)}{g(\omega)}$  for each draw, then average these over all draws.

Because  $g(\omega) \rightarrow 0$  as  $\omega \rightarrow 0$ , such a simulation procedure undersamples a part of the sample space  $[0, 1]$  that it is important to visit often in order to do a good job of approximating the mathematical expectation of the likelihood ratio  $\ell(\omega)$ .

We illustrate this numerically below.

### 47.3 Importance sampling

We circumvent the issue by using a *change of distribution* called **importance sampling**.

Instead of drawing from  $g$  to generate data during the simulation, we use an alternative distribution  $h$  to generate draws of  $\omega$ .

The idea is to design  $h$  so that it oversamples the region of  $\Omega$  where  $\ell(\omega_t)$  has large values but low density under  $g$ .

After we construct a sample in this way, we must then weight each realization by the likelihood ratio of  $g$  and  $h$  when we compute the empirical mean of the likelihood ratio.

By doing this, we properly account for the fact that we are using  $h$  and not  $g$  to simulate data.

To illustrate, suppose were interested in  $E[\ell(\omega)]$ .

We could simply compute:

$$\hat{E}^g[\ell(\omega)] = \frac{1}{N} \sum_{i=1}^N \ell(w_i^g)$$

where  $\omega_i^g$  indicates that  $\omega_i$  is drawn from  $g$ .

But using our insight from importance sampling, we could instead calculate the object:

$$\hat{E}^h \left[ \ell(\omega) \frac{g(\omega)}{h(\omega)} \right] = \frac{1}{N} \sum_{i=1}^N \ell(w_i^h) \frac{g(w_i^h)}{h(w_i^h)}$$

where  $w_i$  is now drawn from importance distribution  $h$ .

Notice that the above two are exactly the same population objects:

$$E^g [\ell(\omega)] = \int_{\Omega} \ell(\omega) g(\omega) d\omega = \int_{\Omega} \ell(\omega) \frac{g(\omega)}{h(\omega)} h(\omega) d\omega = E^h \left[ \ell(\omega) \frac{g(\omega)}{h(\omega)} \right]$$

## 47.4 Selecting a Sampling Distribution

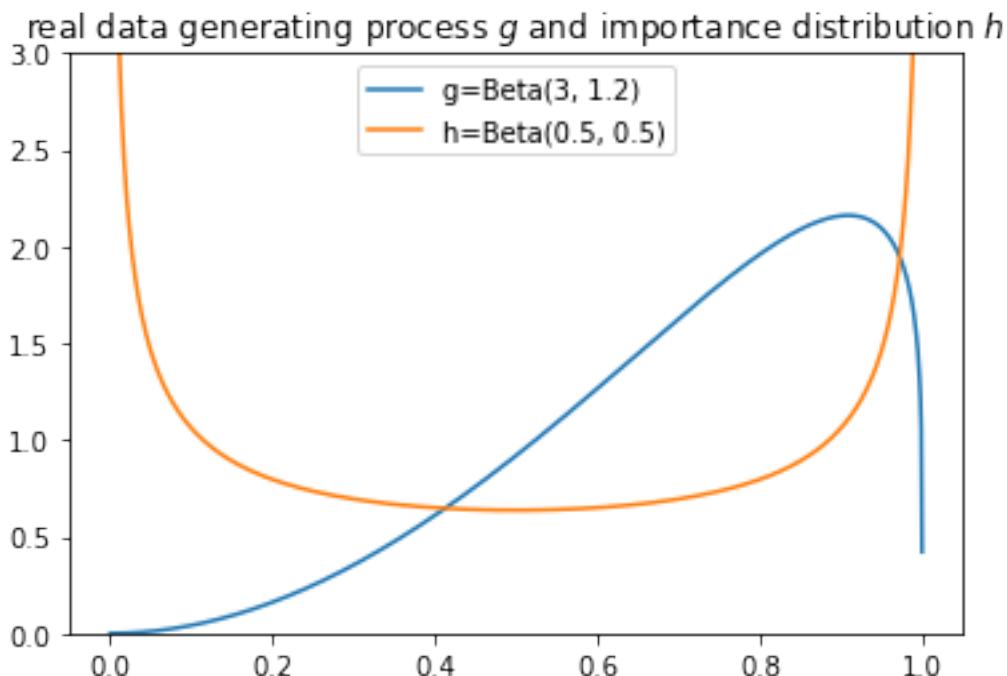
Since we must use an  $h$  that has larger mass in parts of the distribution to which  $g$  puts low mass, we use  $h = Beta(0.5, 0.5)$  as our importance distribution.

The plots compare  $g$  and  $h$ .

```
g_a, g_b = G_a, G_b
h_a, h_b = 0.5, 0.5

w_range = np.linspace(1e-5, 1-1e-5, 1000)

plt.plot(w_range, g(w_range), label=f'g=Beta({{g_a}}, {{g_b}})')
plt.plot(w_range, p(w_range, 0.5, 0.5), label=f'h=Beta({{h_a}}, {{h_b}})')
plt.title('real data generating process $g$ and importance distribution $h$')
plt.legend()
plt.ylim([0., 3.])
plt.show()
```



## 47.5 Approximating a cumulative likelihood ratio

We now study how to use importance sampling to approximate  $E [L(\omega^t)] = [\prod_{i=1}^T \ell(\omega_i)]$ .

As above, our plan is to draw sequences  $\omega^t$  from  $q$  and then re-weight the likelihood ratio appropriately:

$$\hat{E}^p [L(\omega^t)] = \hat{E}^p \left[ \prod_{t=1}^T \ell(\omega_t) \right] = \hat{E}^q \left[ \prod_{t=1}^T \ell(\omega_t) \frac{p(\omega_t)}{q(\omega_t)} \right] = \frac{1}{N} \sum_{i=1}^N \left( \prod_{t=1}^T \ell(\omega_{i,t}^h) \frac{p(\omega_{i,t}^h)}{q(\omega_{i,t}^h)} \right)$$

where the last equality uses  $\omega_{i,t}^h$  drawn from the importance distribution  $q$ .

Here  $\frac{p(\omega_{i,t}^q)}{q(\omega_{i,t}^q)}$  is the weight we assign to each data point  $\omega_{i,t}^q$ .

Below we prepare a Python function for computing the importance sampling estimates given any beta distributions  $p, q$ .

```
@njit(parallel=True)
def estimate(p_a, p_b, q_a, q_b, T=1, N=10000):

    mu_L = 0
    for i in prange(N):

        L = 1
        weight = 1
        for t in range(T):
            w = np.random.beta(q_a, q_b)
            l = f(w) / g(w)

            L *= l
            weight *= p(w, p_a, p_b) / p(w, q_a, q_b)

        mu_L += L * weight

    mu_L /= N

    return mu_L
```

Consider the case when  $T = 1$ , which amounts to approximating  $E_0 [\ell(\omega)]$

For the standard Monte Carlo estimate, we can set  $p = g$  and  $q = g$ .

```
estimate(g_a, g_b, g_a, g_b, T=1, N=10000)
```

0.9866816670465692

For our importance sampling estimate, we set  $q = h$ .

```
estimate(g_a, g_b, h_a, h_b, T=1, N=10000)
```

1.010952865410402

Evidently, even at  $T=1$ , our importance sampling estimate is closer to 1 than is the Monte Carlo estimate.

Bigger differences arise when computing expectations over longer sequences,  $E_0 [L(\omega^t)]$ .

Setting  $T = 10$ , we find that the Monte Carlo method severely underestimates the mean while importance sampling still produces an estimate close to its theoretical value of unity.

```
estimate(g_a, g_b, g_a, g_b, T=10, N=10000)
```

```
0.41792903635206957
```

```
estimate(g_a, g_b, h_a, h_b, T=10, N=10000)
```

```
1.0053980075923905
```

## 47.6 Distribution of Sample Mean

We next study the bias and efficiency of the Monte Carlo and importance sampling approaches.

The code below produces distributions of estimates using both Monte Carlo and importance sampling methods.

```
@njit(parallel=True)
def simulate(p_a, p_b, q_a, q_b, N_simu, T=1):

    mu_L_p = np.empty(N_simu)
    mu_L_q = np.empty(N_simu)

    for i in prange(N_simu):
        mu_L_p[i] = estimate(p_a, p_b, p_a, p_b, T=T)
        mu_L_q[i] = estimate(p_a, p_b, q_a, q_b, T=T)

    return mu_L_p, mu_L_q
```

Again, we first consider estimating  $E[\ell(\omega)]$  by setting  $T=1$ .

We simulate 1000 times for each method.

```
N_simu = 1000
mu_L_p, mu_L_q = simulate(g_a, g_b, h_a, h_b, N_simu)
```

```
# standard Monte Carlo (mean and std)
np.nanmean(mu_L_p), np.nanvar(mu_L_p)
```

```
(0.9995806000123935, 0.008100181281658158)
```

```
# importance sampling (mean and std)
np.nanmean(mu_L_q), np.nanvar(mu_L_q)
```

```
(1.000123247825127, 2.3100079195067712e-05)
```

Although both methods tend to provide a mean estimate of  $E[\ell(\omega)]$  close to 1, the importance sampling estimates have smaller variance.

Next, we present distributions of estimates for  $\hat{E}[L(\omega^t)]$ , in cases for  $T = 1, 5, 10, 20$ .

```

fig, axs = plt.subplots(2, 2, figsize=(14, 10))

μ_range = np.linspace(0, 2, 100)

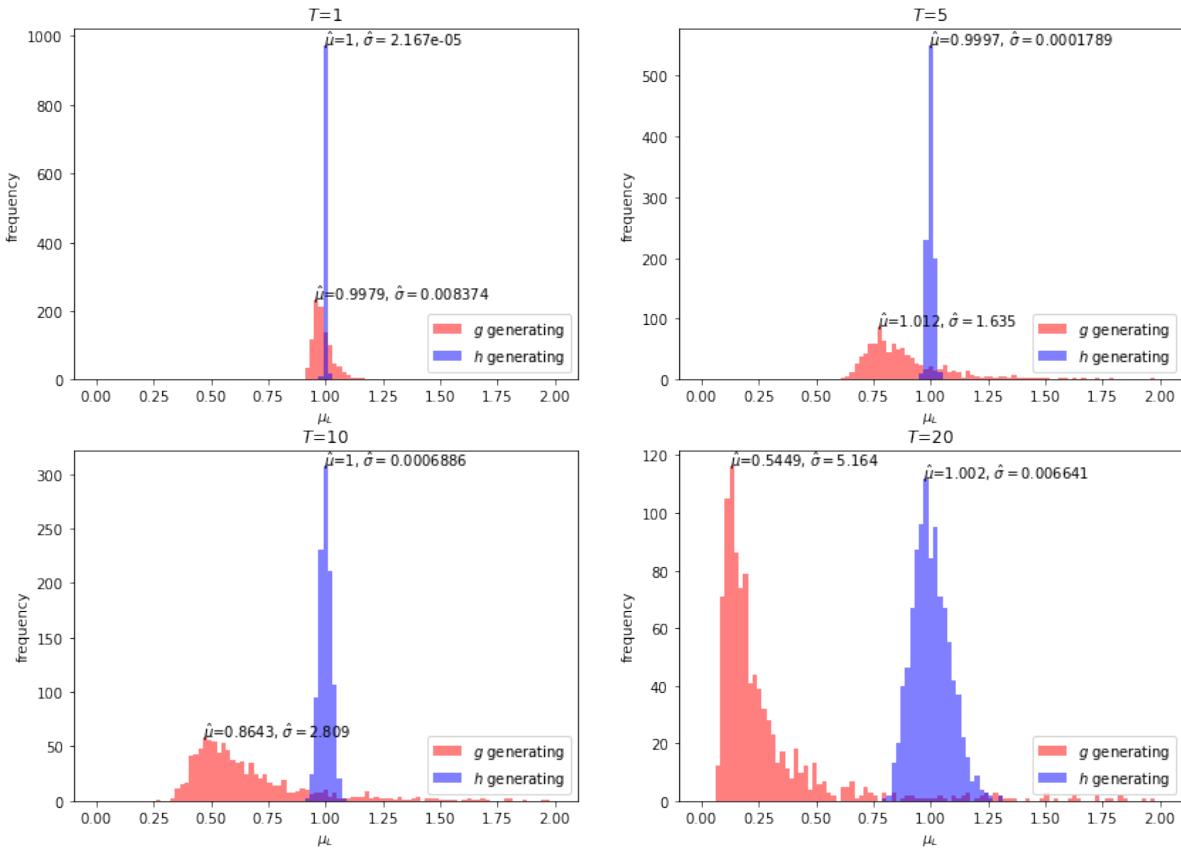
for i, t in enumerate([1, 5, 10, 20]):
    row = i // 2
    col = i % 2

    μ_L_p, μ_L_q = simulate(g_a, g_b, h_a, h_b, N_simu, T=t)
    μ_hat_p, μ_hat_q = np.nanmean(μ_L_p), np.nanmean(μ_L_q)
    σ_hat_p, σ_hat_q = np.nanvar(μ_L_p), np.nanvar(μ_L_q)

    axs[row, col].set_xlabel('$\mu_L$')
    axs[row, col].set_ylabel('frequency')
    axs[row, col].set_title(f'$T={t}$')
    n_p, bins_p, _ = axs[row, col].hist(μ_L_p, bins=μ_range, color='r', alpha=0.5,_
    →label='g generating')
    n_q, bins_q, _ = axs[row, col].hist(μ_L_q, bins=μ_range, color='b', alpha=0.5,_
    →label='h generating')
    axs[row, col].legend(loc=4)

    for n, bins, μ_hat, σ_hat in [[n_p, bins_p, μ_hat_p, σ_hat_p],_
        [n_q, bins_q, μ_hat_q, σ_hat_q]]:
        idx = np.argmax(n)
        axs[row, col].text(bins[idx], n[idx], '$\hat{\mu}=' + f'{μ_hat:.4g}' + ', $\hat{\sigma}='_
        →$' + f'{σ_hat:.4g}'')
plt.show()

```



The simulation exercises above show that the importance sampling estimates are unbiased under all  $T$  while the standard Monte Carlo estimates are biased downwards.

Evidently, the bias increases with increases in  $T$ .

## 47.7 More Thoughts about Choice of Sampling Distribution

Above, we arbitrarily chose  $h = Beta(0.5, 0.5)$  as the importance distribution.

Is there an optimal importance distribution?

In our particular case, since we know in advance that  $E_0 [L(\omega^t)] = 1$ .

We can use that knowledge to our advantage.

Thus, suppose that we simply use  $h = f$ .

When estimating the mean of the likelihood ratio ( $T=1$ ), we get:

$$\hat{E}^f \left[ \ell(\omega) \frac{g(\omega)}{f(\omega)} \right] = \hat{E}^f \left[ \frac{f(\omega)}{g(\omega)} \frac{g(\omega)}{f(\omega)} \right] = \frac{1}{N} \sum_{i=1}^N \ell(w_i^f) \frac{g(w_i^f)}{f(w_i^f)} = 1$$

```
μ_L_p, μ_L_q = simulate(g_a, g_b, F_a, F_b, N_simu)
```

```
# importance sampling (mean and std)
np.nanmean(μ_L_q), np.nanvar(μ_L_q)
```

```
(1.0, 0.0)
```

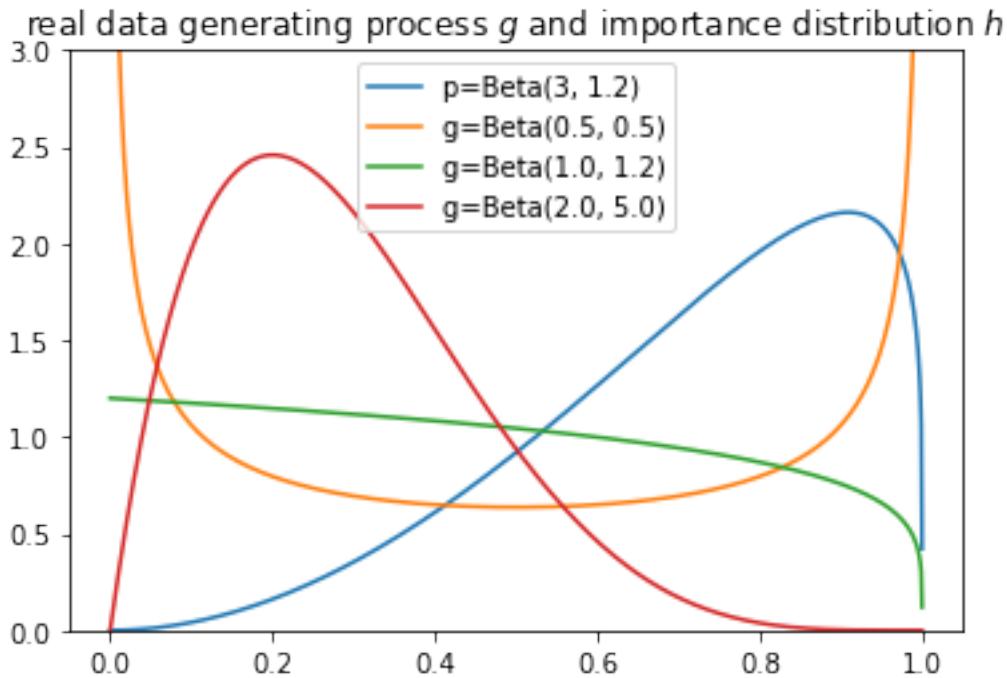
We could also use other distributions as our importance distribution.

Below we choose just a few and compare their sampling properties.

```
a_list = [0.5, 1., 2.]
b_list = [0.5, 1.2, 5.]
```

```
w_range = np.linspace(1e-5, 1-1e-5, 1000)

plt.plot(w_range, g(w_range), label=f'p=Beta({g_a}, {g_b})')
plt.plot(w_range, p(w_range, a_list[0], b_list[0]), label=f'g=Beta({a_list[0]}, {b_
    _list[0]})')
plt.plot(w_range, p(w_range, a_list[1], b_list[1]), label=f'g=Beta({a_list[1]}, {b_
    _list[1]})')
plt.plot(w_range, p(w_range, a_list[2], b_list[2]), label=f'g=Beta({a_list[2]}, {b_
    _list[2]})')
plt.title('real data generating process $g$ and importance distribution $h$')
plt.legend()
plt.ylim([0., 3.])
plt.show()
```



We consider two additional distributions.

As a reminder  $h_1$  is the original  $Beta(0.5, 0.5)$  distribution that we used above.

$h_2$  is the  $Beta(1, 1.2)$  distribution.

Note how  $h_2$  has a similar shape to  $g$  at higher values of distribution but more mass at lower values.

Our hunch is that  $h_2$  should be a good importance sampling distribution.

$h_3$  is the  $Beta(2, 5)$  distribution.

Note how  $h_3$  has zero mass at values very close to 0 and at values close to 1.

Our hunch is that  $h_3$  will be a poor importance sampling distribution.

We first simulate a plot the distribution of estimates for  $\hat{E}[L(\omega^t)]$  using  $h_2$  as the importance sampling distribution.

```

h_a = a_list[1]
h_b = b_list[1]

fig, axs = plt.subplots(1,2, figsize=(14, 10))

μ_range = np.linspace(0, 2, 100)

for i, t in enumerate([1, 20]):

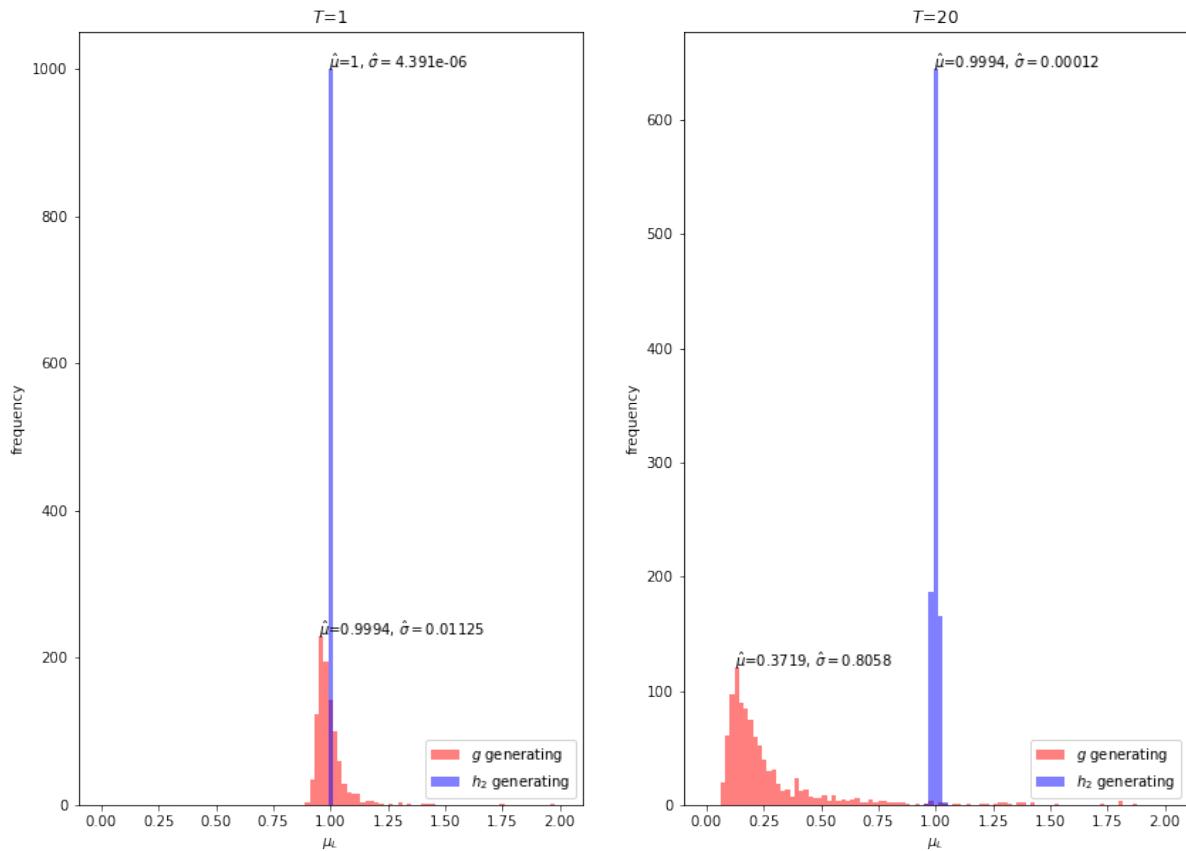
    μ_L_p, μ_L_q = simulate(g_a, g_b, h_a, h_b, N_simu, T=t)
    μ_hat_p, μ_hat_q = np.nanmean(μ_L_p), np.nanmean(μ_L_q)
    σ_hat_p, σ_hat_q = np.nanvar(μ_L_p), np.nanvar(μ_L_q)

    axs[i].set_xlabel('$\mu_L$')
    axs[i].set_ylabel('frequency')
    axs[i].set_title(f'$T={t}$')
    n_p, bins_p, _ = axs[i].hist(μ_L_p, bins=μ_range, color='r', alpha=0.5, label='$g_{generating}$')
    n_q, bins_q, _ = axs[i].hist(μ_L_q, bins=μ_range, color='b', alpha=0.5, label='$h_{generating}$')
    axs[i].legend(loc=4)

    for n, bins, μ_hat, σ_hat in [[n_p, bins_p, μ_hat_p, σ_hat_p],
                                    [n_q, bins_q, μ_hat_q, σ_hat_q]]:
        idx = np.argmax(n)
        axs[i].text(bins[idx], n[idx], f'$\hat{\mu}={μ_hat:.4g} + \hat{\sigma}={σ_hat:.4g}$')

plt.show()

```



Our simulations suggest that indeed  $h_2$  is a quite good importance sampling distribution for our problem.

Even at  $T = 20$ , the mean is very close to 1 and the variance is small.

```

h_a = a_list[2]
h_b = b_list[2]

fig, axs = plt.subplots(1,2, figsize=(14, 10))

μ_range = np.linspace(0, 2, 100)

for i, t in enumerate([1, 20]):

    μ_L_p, μ_L_q = simulate(g_a, g_b, h_a, h_b, N_simu, T=t)
    μ_hat_p, μ_hat_q = np.nanmean(μ_L_p), np.nanmean(μ_L_q)
    σ_hat_p, σ_hat_q = np.nanvar(μ_L_p), np.nanvar(μ_L_q)

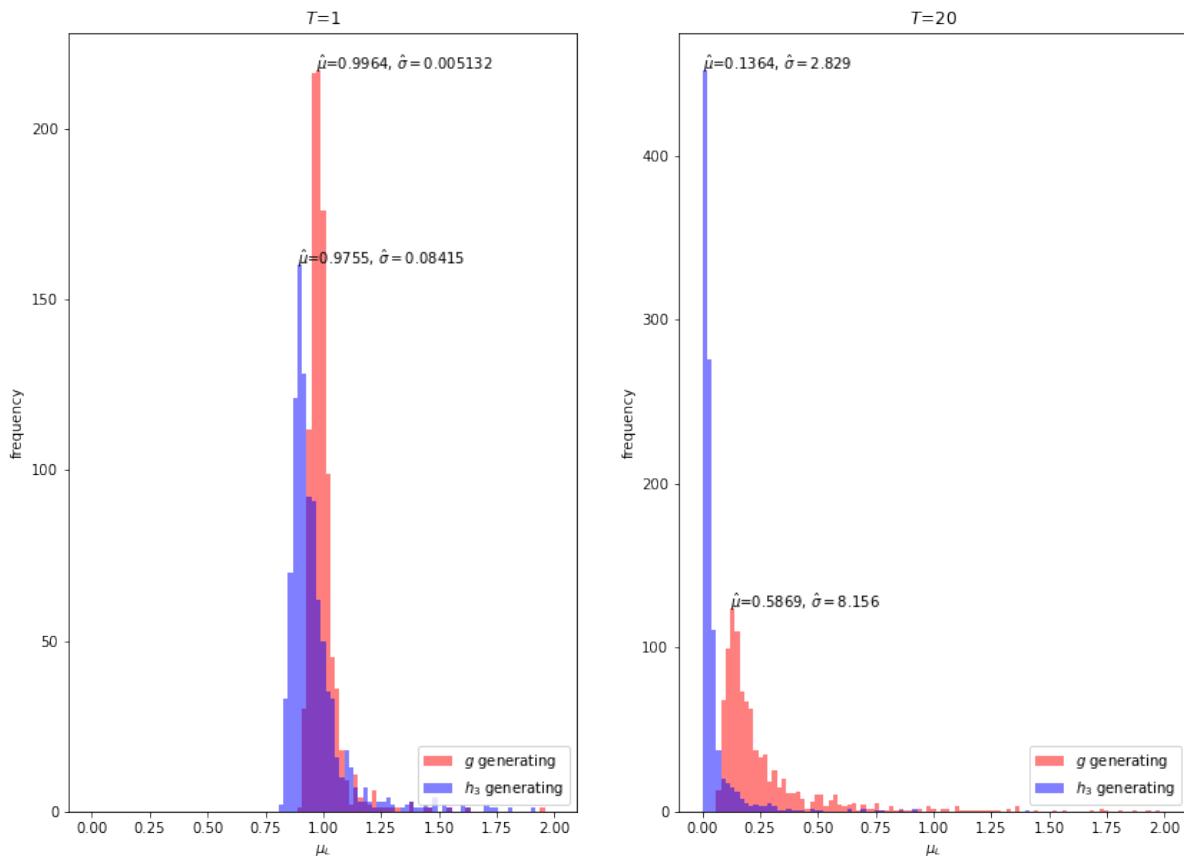
    axs[i].set_xlabel('$\mu_L$')
    axs[i].set_ylabel('frequency')
    axs[i].set_title(f'$T={t}$')
    n_p, bins_p, _ = axs[i].hist(μ_L_p, bins=μ_range, color='r', alpha=0.5, label='$g$ generating')
    n_q, bins_q, _ = axs[i].hist(μ_L_q, bins=μ_range, color='b', alpha=0.5, label='$h_2$ generating')
    axs[i].legend(loc=4)

    for n, bins, μ_hat, σ_hat in [[n_p, bins_p, μ_hat_p, σ_hat_p],
```

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```
[n_q, bins_q, mu_hat_q, sigma_hat_q]]:
idx = np.argmax(n)
axs[i].text(bins[idx], n[idx], '$\hat{\mu}=' + f'{mu_hat:.4g}' + ', $\hat{\sigma}=' + f'{sigma_hat:.4g}' + ')'
plt.show()
```



However,  $h_3$  is evidently a poor importance sampling distribution for the problem, with a mean estimate far away from 1 for  $T = 20$ .

Notice that even at  $T = 1$ , the mean estimate with importance sampling is more biased than just sampling with  $g$  itself. Thus, our simulations suggest that we would be better off simply using Monte Carlo approximations under  $g$  than using  $h_3$  as an importance sampling distribution for our problem.



---

CHAPTER  
**FORTYEIGHT**

---

## A PROBLEM THAT STUMPED MILTON FRIEDMAN

(and that Abraham Wald solved by inventing sequential analysis)

### Contents

- *A Problem that Stumped Milton Friedman*
  - *Overview*
  - *Origin of the Problem*
  - *A Dynamic Programming Approach*
  - *Implementation*
  - *Analysis*
  - *Comparison with Neyman-Pearson Formulation*
  - *Sequels*

In addition to what's in Anaconda, this lecture will need the following libraries:

```
!conda install -y quantecon
!pip install interpolation
```

### 48.1 Overview

This lecture describes a statistical decision problem encountered by Milton Friedman and W. Allen Wallis during World War II when they were analysts at the U.S. Government's Statistical Research Group at Columbia University.

This problem led Abraham Wald [Wal47] to formulate **sequential analysis**, an approach to statistical decision problems intimately related to dynamic programming.

In this lecture, we apply dynamic programming algorithms to Friedman and Wallis and Wald's problem.

Key ideas in play will be:

- Bayes' Law
- Dynamic programming
- Type I and type II statistical errors
  - a type I error occurs when you reject a null hypothesis that is true

- a type II error is when you accept a null hypothesis that is false
- Abraham Wald's **sequential probability ratio test**
- The **power** of a statistical test
- The **critical region** of a statistical test
- A **uniformly most powerful test**

We'll begin with some imports:

```
import numpy as np
import matplotlib.pyplot as plt
from numba import jit, prange, float64, int64
from numba.experimental import jitclass
from interpolation import interp
from math import gamma
```

This lecture uses ideas studied in [this lecture](#), [this lecture](#). and [this lecture](#).

## 48.2 Origin of the Problem

On pages 137-139 of his 1998 book *Two Lucky People* with Rose Friedman [FF98], Milton Friedman described a problem presented to him and Allen Wallis during World War II, when they worked at the US Government's Statistical Research Group at Columbia University.

Let's listen to Milton Friedman tell us what happened

In order to understand the story, it is necessary to have an idea of a simple statistical problem, and of the standard procedure for dealing with it. The actual problem out of which sequential analysis grew will serve. The Navy has two alternative designs (say A and B) for a projectile. It wants to determine which is superior. To do so it undertakes a series of paired firings. On each round, it assigns the value 1 or 0 to A accordingly as its performance is superior or inferior to that of B and conversely 0 or 1 to B. The Navy asks the statistician how to conduct the test and how to analyze the results.

The standard statistical answer was to specify a number of firings (say 1,000) and a pair of percentages (e.g., 53% and 47%) and tell the client that if A receives a 1 in more than 53% of the firings, it can be regarded as superior; if it receives a 1 in fewer than 47%, B can be regarded as superior; if the percentage is between 47% and 53%, neither can be so regarded.

When Allen Wallis was discussing such a problem with (Navy) Captain Garret L. Schyler, the captain objected that such a test, to quote from Allen's account, may prove wasteful. If a wise and seasoned ordnance officer like Schyler were on the premises, he would see after the first few thousand or even few hundred [rounds] that the experiment need not be completed either because the new method is obviously inferior or because it is obviously superior beyond what was hoped for ....

Friedman and Wallis struggled with the problem but, after realizing that they were not able to solve it, described the problem to Abraham Wald.

That started Wald on the path that led him to *Sequential Analysis* [Wal47].

We'll formulate the problem using dynamic programming.

## 48.3 A Dynamic Programming Approach

The following presentation of the problem closely follows Dmitri Berskekas's treatment in **Dynamic Programming and Stochastic Control** [Ber75].

A decision-maker observes a sequence of draws of a random variable  $z$ .

He (or she) wants to know which of two probability distributions  $f_0$  or  $f_1$  governs  $z$ .

Conditional on knowing that successive observations are drawn from distribution  $f_0$ , the sequence of random variables is independently and identically distributed (IID).

Conditional on knowing that successive observations are drawn from distribution  $f_1$ , the sequence of random variables is also independently and identically distributed (IID).

But the observer does not know which of the two distributions generated the sequence.

For reasons explained in [Exchangeability and Bayesian Updating](#), this means that the sequence is not IID and that the observer has something to learn, even though he knows both  $f_0$  and  $f_1$ .

The decision maker chooses a number of draws (i.e., random samples from the unknown distribution) and uses them to decide which of the two distributions is generating outcomes.

He starts with prior

$$\pi_{-1} = \mathbb{P}\{f = f_0 \mid \text{no observations}\} \in (0, 1)$$

After observing  $k + 1$  observations  $z_k, z_{k-1}, \dots, z_0$ , he updates this value to

$$\pi_k = \mathbb{P}\{f = f_0 \mid z_k, z_{k-1}, \dots, z_0\}$$

which is calculated recursively by applying Bayes' law:

$$\pi_{k+1} = \frac{\pi_k f_0(z_{k+1})}{\pi_k f_0(z_{k+1}) + (1 - \pi_k) f_1(z_{k+1})}, \quad k = -1, 0, 1, \dots$$

After observing  $z_k, z_{k-1}, \dots, z_0$ , the decision-maker believes that  $z_{k+1}$  has probability distribution

$$f_{\pi_k}(v) = \pi_k f_0(v) + (1 - \pi_k) f_1(v),$$

which is a mixture of distributions  $f_0$  and  $f_1$ , with the weight on  $f_0$  being the posterior probability that  $f = f_0$ <sup>1</sup>.

To illustrate such a distribution, let's inspect some mixtures of beta distributions.

The density of a beta probability distribution with parameters  $a$  and  $b$  is

$$f(z; a, b) = \frac{\Gamma(a+b)z^{a-1}(1-z)^{b-1}}{\Gamma(a)\Gamma(b)} \quad \text{where} \quad \Gamma(t) := \int_0^\infty x^{t-1}e^{-x}dx$$

The next figure shows two beta distributions in the top panel.

The bottom panel presents mixtures of these distributions, with various mixing probabilities  $\pi_k$

```
@jit(nopython=True)
def p(x, a, b):
    r = gamma(a + b) / (gamma(a) * gamma(b))
    return r * x**(a-1) * (1 - x)**(b-1)
```

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<sup>1</sup> The decision maker acts as if he believes that the sequence of random variables  $[z_0, z_1, \dots]$  is *exchangeable*. See [Exchangeability and Bayesian Updating](#) and [Kre88] chapter 11, for discussions of exchangeability.

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```

f0 = lambda x: p(x, 1, 1)
f1 = lambda x: p(x, 9, 9)
grid = np.linspace(0, 1, 50)

fig, axes = plt.subplots(2, figsize=(10, 8))

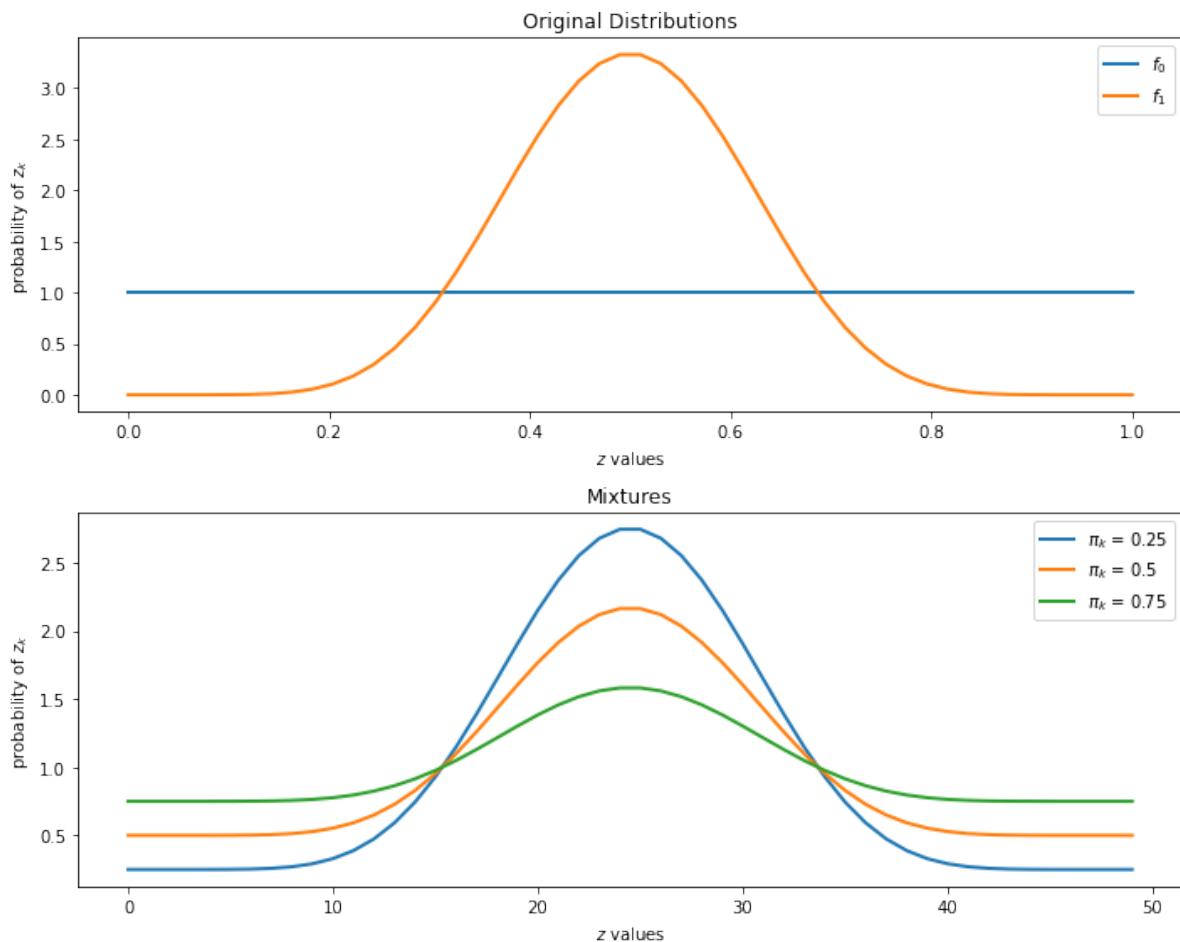
axes[0].set_title("Original Distributions")
axes[0].plot(grid, f0(grid), lw=2, label="$f_0$")
axes[0].plot(grid, f1(grid), lw=2, label="$f_1$")

axes[1].set_title("Mixtures")
for pi in 0.25, 0.5, 0.75:
    y = pi * f0(grid) + (1 - pi) * f1(grid)
    axes[1].plot(y, lw=2, label=f"$\pi_k = {pi}$")

for ax in axes:
    ax.legend()
    ax.set(xlabel="z values", ylabel="probability of $z_k$")

plt.tight_layout()
plt.show()

```



### 48.3.1 Losses and Costs

After observing  $z_k, z_{k-1}, \dots, z_0$ , the decision-maker chooses among three distinct actions:

- He decides that  $f = f_0$  and draws no more  $z$ 's
- He decides that  $f = f_1$  and draws no more  $z$ 's
- He postpones deciding now and instead chooses to draw a  $z_{k+1}$

Associated with these three actions, the decision-maker can suffer three kinds of losses:

- A loss  $L_0$  if he decides  $f = f_0$  when actually  $f = f_1$
- A loss  $L_1$  if he decides  $f = f_1$  when actually  $f = f_0$
- A cost  $c$  if he postpones deciding and chooses instead to draw another  $z$

### 48.3.2 Digression on Type I and Type II Errors

If we regard  $f = f_0$  as a null hypothesis and  $f = f_1$  as an alternative hypothesis, then  $L_1$  and  $L_0$  are losses associated with two types of statistical errors

- a type I error is an incorrect rejection of a true null hypothesis (a “false positive”)
- a type II error is a failure to reject a false null hypothesis (a “false negative”)

So when we treat  $f = f_0$  as the null hypothesis

- We can think of  $L_1$  as the loss associated with a type I error.
- We can think of  $L_0$  as the loss associated with a type II error.

### 48.3.3 Intuition

Let's try to guess what an optimal decision rule might look like before we go further.

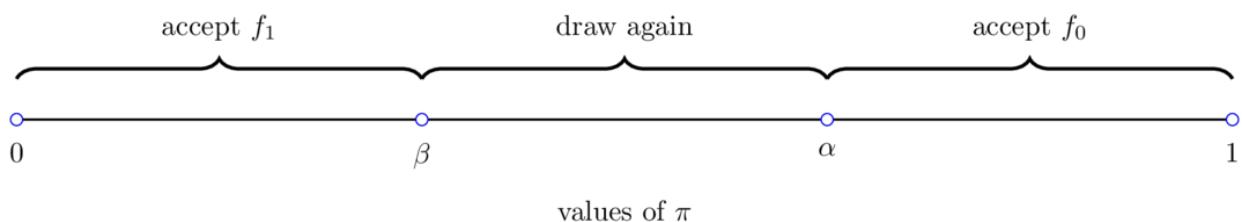
Suppose at some given point in time that  $\pi$  is close to 1.

Then our prior beliefs and the evidence so far point strongly to  $f = f_0$ .

If, on the other hand,  $\pi$  is close to 0, then  $f = f_1$  is strongly favored.

Finally, if  $\pi$  is in the middle of the interval  $[0, 1]$ , then we have little information in either direction.

This reasoning suggests a decision rule such as the one shown in the figure



As we'll see, this is indeed the correct form of the decision rule.

The key problem is to determine the threshold values  $\alpha, \beta$ , which will depend on the parameters listed above.

You might like to pause at this point and try to predict the impact of a parameter such as  $c$  or  $L_0$  on  $\alpha$  or  $\beta$ .

#### 48.3.4 A Bellman Equation

Let  $J(\pi)$  be the total loss for a decision-maker with current belief  $\pi$  who chooses optimally.

With some thought, you will agree that  $J$  should satisfy the Bellman equation

$$J(\pi) = \min \{(1 - \pi)L_0, \pi L_1, c + \mathbb{E}[J(\pi')]\} \quad (48.1)$$

where  $\pi'$  is the random variable defined by Bayes' Law

$$\pi' = \kappa(z', \pi) = \frac{\pi f_0(z')}{\pi f_0(z') + (1 - \pi)f_1(z')}$$

when  $\pi$  is fixed and  $z'$  is drawn from the current best guess, which is the distribution  $f$  defined by

$$f_\pi(v) = \pi f_0(v) + (1 - \pi)f_1(v)$$

In the Bellman equation, minimization is over three actions:

1. Accept the hypothesis that  $f = f_0$
2. Accept the hypothesis that  $f = f_1$
3. Postpone deciding and draw again

We can represent the Bellman equation as

$$J(\pi) = \min \{(1 - \pi)L_0, \pi L_1, h(\pi)\} \quad (48.2)$$

where  $\pi \in [0, 1]$  and

- $(1 - \pi)L_0$  is the expected loss associated with accepting  $f_0$  (i.e., the cost of making a type II error).
- $\pi L_1$  is the expected loss associated with accepting  $f_1$  (i.e., the cost of making a type I error).
- $h(\pi) := c + \mathbb{E}[J(\pi')]$  the continuation value; i.e., the expected cost associated with drawing one more  $z$ .

The optimal decision rule is characterized by two numbers  $\alpha, \beta \in (0, 1) \times (0, 1)$  that satisfy

$$(1 - \pi)L_0 < \min\{\pi L_1, c + \mathbb{E}[J(\pi')]\} \text{ if } \pi \geq \alpha$$

and

$$\pi L_1 < \min\{(1 - \pi)L_0, c + \mathbb{E}[J(\pi')]\} \text{ if } \pi \leq \beta$$

The optimal decision rule is then

$$\begin{aligned} &\text{accept } f = f_0 \text{ if } \pi \geq \alpha \\ &\text{accept } f = f_1 \text{ if } \pi \leq \beta \\ &\text{draw another } z \text{ if } \beta \leq \pi \leq \alpha \end{aligned}$$

Our aim is to compute the value function  $J$ , and from it the associated cutoffs  $\alpha$  and  $\beta$ .

To make our computations simpler, using (48.2), we can write the continuation value  $h(\pi)$  as

$$\begin{aligned} h(\pi) &= c + \mathbb{E}[J(\pi')] \\ &= c + \mathbb{E}_{\pi'} \min\{(1 - \pi')L_0, \pi' L_1, h(\pi')\} \\ &= c + \int \min\{(1 - \kappa(z', \pi))L_0, \kappa(z', \pi)L_1, h(\kappa(z', \pi))\} f_\pi(z') dz' \end{aligned} \quad (48.3)$$

The equality

$$h(\pi) = c + \int \min\{(1 - \kappa(z', \pi))L_0, \kappa(z', \pi)L_1, h(\kappa(z', \pi))\}f_\pi(z')dz' \quad (48.4)$$

can be understood as a functional equation, where  $h$  is the unknown.

Using the functional equation, (48.4), for the continuation value, we can back out optimal choices using the right side of (48.2).

This functional equation can be solved by taking an initial guess and iterating to find a fixed point.

Thus, we iterate with an operator  $Q$ , where

$$Qh(\pi) = c + \int \min\{(1 - \kappa(z', \pi))L_0, \kappa(z', \pi)L_1, h(\kappa(z', \pi))\}f_\pi(z')dz'$$

## 48.4 Implementation

First, we will construct a `jitclass` to store the parameters of the model

```
wf_data = [('a0', float64),           # Parameters of beta distributions
            ('b0', float64),
            ('a1', float64),
            ('b1', float64),
            ('c', float64),           # Cost of another draw
            ('n_grid_size', int64),
            ('L0', float64),          # Cost of selecting f0 when f1 is true
            ('L1', float64),          # Cost of selecting f1 when f0 is true
            ('n_grid', float64[:]),
            ('mc_size', int64),
            ('z0', float64[:]),
            ('z1', float64[:])]
```

```
@jitclass(wf_data)
class WaldFriedman:

    def __init__(self,
                 c=1.25,
                 a0=1,
                 b0=1,
                 a1=3,
                 b1=1.2,
                 L0=25,
                 L1=25,
                 n_grid_size=200,
                 mc_size=1000):

        self.a0, self.b0 = a0, b0
        self.a1, self.b1 = a1, b1
        self.c, self.n_grid_size = c, n_grid_size
        self.L0, self.L1 = L0, L1
        self.n_grid = np.linspace(0, 1, n_grid_size)
        self.mc_size = mc_size

        self.z0 = np.random.beta(a0, b0, mc_size)
```

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```

    self.z1 = np.random.beta(a1, b1, mc_size)

    def f0(self, x):
        return p(x, self.a0, self.b0)

    def f1(self, x):
        return p(x, self.a1, self.b1)

    def f0_rvs(self):
        return np.random.beta(self.a0, self.b0)

    def f1_rvs(self):
        return np.random.beta(self.a1, self.b1)

    def κ(self, z, π):
        """
        Updates π using Bayes' rule and the current observation z
        """
        f0, f1 = self.f0, self.f1
        π_f0, π_f1 = π * f0(z), (1 - π) * f1(z)
        π_new = π_f0 / (π_f0 + π_f1)

        return π_new

```

As in the *optimal growth lecture*, to approximate a continuous value function

- We iterate at a finite grid of possible values of  $\pi$ .
- When we evaluate  $\mathbb{E}[J(\pi')]$  between grid points, we use linear interpolation.

We define the operator function  $Q$  below.

```

@jit(nopython=True, parallel=True)
def Q(h, wf):

    c, π_grid = wf.c, wf.π_grid
    L0, L1 = wf.L0, wf.L1
    z0, z1 = wf.z0, wf.z1
    mc_size = wf.mc_size

    κ = wf.κ

    h_new = np.empty_like(π_grid)
    h_func = lambda p: interp(π_grid, h, p)

    for i in prange(len(π_grid)):
        π = π_grid[i]

        # Find the expected value of J by integrating over z
        integral_f0, integral_f1 = 0, 0
        for m in range(mc_size):
            π_0 = κ(z0[m], π)  # Draw z from f0 and update π
            integral_f0 += min((1 - π_0) * L0, π_0 * L1, h_func(π_0))

```

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```

     $\pi_1 = \kappa(z1[m], \pi) \quad \# Draw z from f1 and update \pi$ 
    integral_f1 += min(1 - pi_1) * L0, pi_1 * L1, h_func(pi_1))

    integral = (pi * integral_f0 + (1 - pi) * integral_f1) / mc_size

    h_new[i] = c + integral

    return h_new

```

To solve the model, we will iterate using  $Q$  to find the fixed point

```

@jit(nopython=True)
def solve_model(wf, tol=1e-4, max_iter=1000):
    """
    Compute the continuation value function

    * wf is an instance of WaldFriedman
    """

    # Set up loop
    h = np.zeros(len(wf.pi_grid))
    i = 0
    error = tol + 1

    while i < max_iter and error > tol:
        h_new = Q(h, wf)
        error = np.max(np.abs(h - h_new))
        i += 1
        h = h_new

    if i == max_iter:
        print("Failed to converge!")

    return h_new

```

## 48.5 Analysis

Let's inspect outcomes.

We will be using the default parameterization with distributions like so

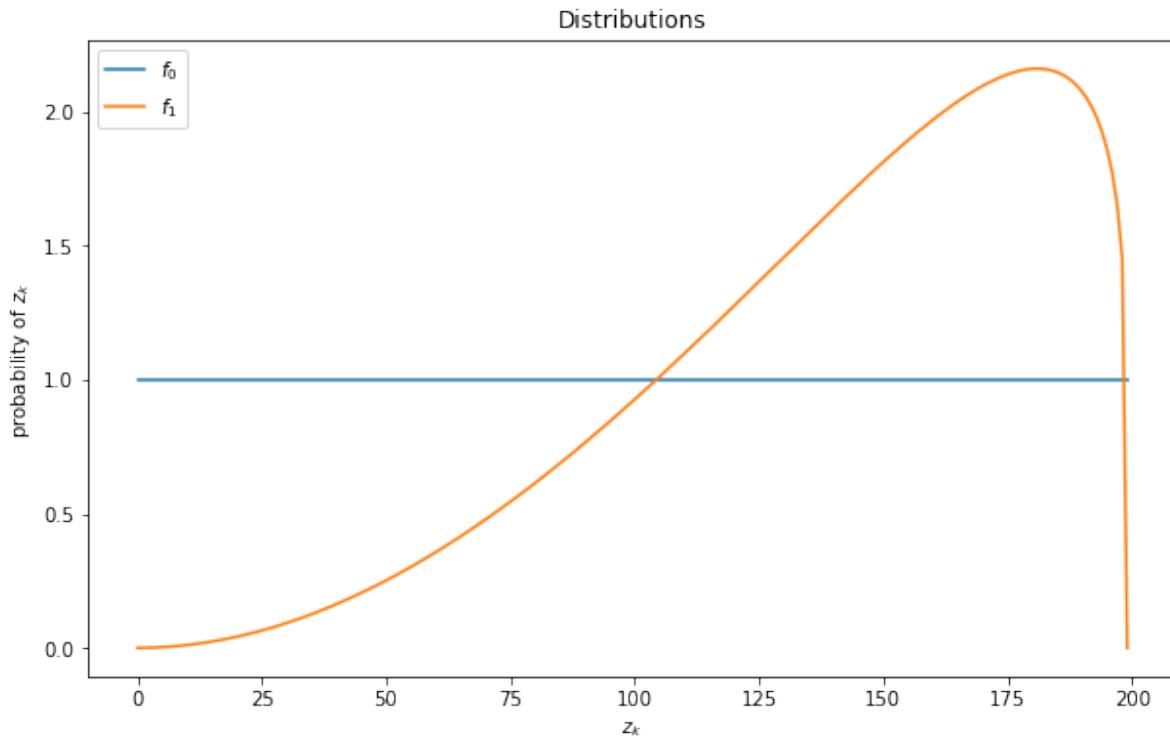
```

wf = WaldFriedman()

fig, ax = plt.subplots(figsize=(10, 6))
ax.plot(wf.f0(wf.pi_grid), label="$f_0$")
ax.plot(wf.f1(wf.pi_grid), label="$f_1$")
ax.set(ylabel="probability of $z_k$", xlabel="$z_k$", title="Distributions")
ax.legend()

plt.show()

```



#### 48.5.1 Value Function

To solve the model, we will call our `solve_model` function

```
h_star = solve_model(wf)      # Solve the model
```

We will also set up a function to compute the cutoffs  $\alpha$  and  $\beta$  and plot these on our value function plot

```
@jit(nopython=True)
def find_cutoff_rule(wf, h):

    """
    This function takes a continuation value function and returns the
    corresponding cutoffs of where you transition between continuing and
    choosing a specific model
    """

    pi_grid = wf.pi_grid
    L0, L1 = wf.L0, wf.L1

    # Evaluate cost at all points on grid for choosing a model
    payoff_f0 = (1 - pi_grid) * L0
    payoff_f1 = pi_grid * L1

    # The cutoff points can be found by differencing these costs with
    # The Bellman equation (J is always less than or equal to p_c_i)
    beta = pi_grid[np.searchsorted(
        payoff_f1 - np.minimum(h, payoff_f0),
        1e-10)
```

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```

    - 1]
a = π_grid[np.searchsorted(
                    np.minimum(h, payoff_f1) - payoff_f0,
                    1e-10)
    - 1]

return (β, a)

β, a = find_cutoff_rule(wf, h_star)
cost_L0 = (1 - wf.π_grid) * wf.L0
cost_L1 = wf.π_grid * wf.L1

fig, ax = plt.subplots(figsize=(10, 6))

ax.plot(wf.π_grid, h_star, label='continuation value')
ax.plot(wf.π_grid, cost_L1, label='choose f1')
ax.plot(wf.π_grid, cost_L0, label='choose f0')
ax.plot(wf.π_grid,
        np.amin(np.column_stack([h_star, cost_L0, cost_L1]), axis=1),
        lw=15, alpha=0.1, color='b', label='minimum cost')

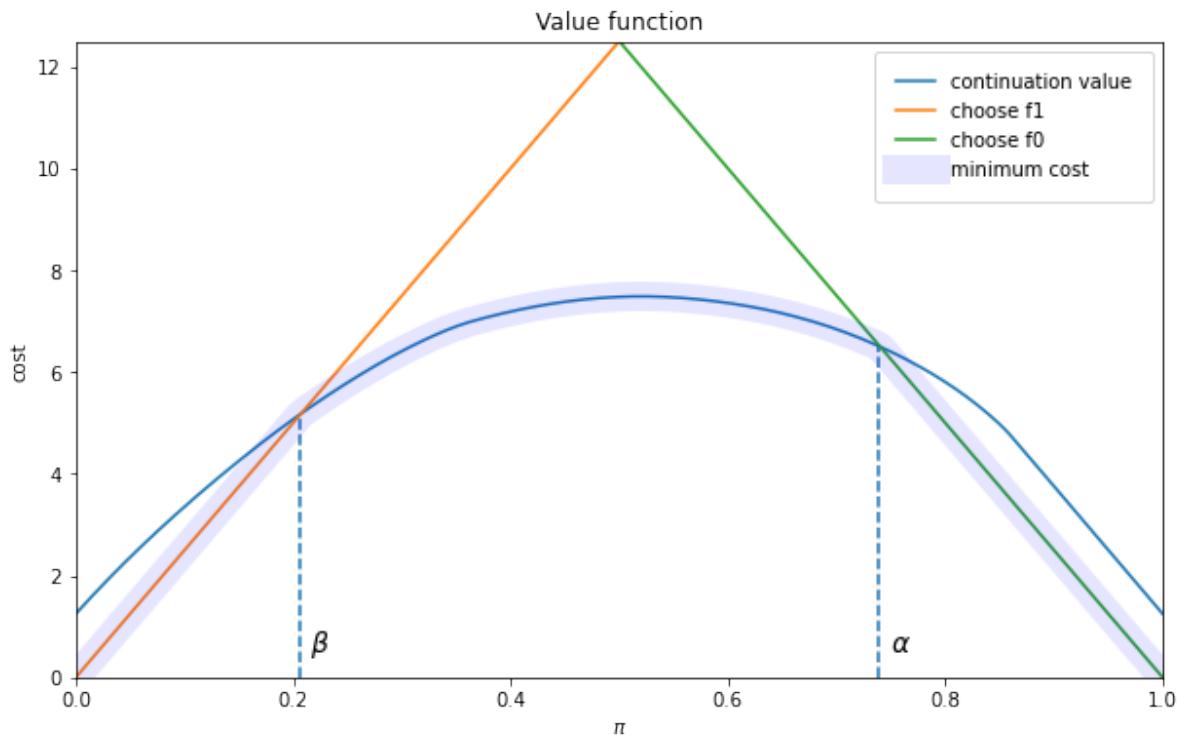
ax.annotate(r"\beta", xy=(β + 0.01, 0.5), fontsize=14)
ax.annotate(r"\alpha", xy=(a + 0.01, 0.5), fontsize=14)

plt.vlines(β, 0, β * wf.L0, linestyle="--")
plt.vlines(a, 0, (1 - a) * wf.L1, linestyle="--")

ax.set(xlim=(0, 1), ylim=(0, 0.5 * max(wf.L0, wf.L1)), ylabel="cost",
       xlabel="\pi", title="Value function")

plt.legend(borderpad=1.1)
plt.show()

```



The value function equals  $\pi L_1$  for  $\pi \leq \beta$ , and  $(1 - \pi)L_0$  for  $\pi \geq \alpha$ .

The slopes of the two linear pieces of the value function are determined by  $L_1$  and  $-L_0$ .

The value function is smooth in the interior region, where the posterior probability assigned to  $f_0$  is in the indecisive region  $\pi \in (\beta, \alpha)$ .

The decision-maker continues to sample until the probability that he attaches to model  $f_0$  falls below  $\beta$  or above  $\alpha$ .

### 48.5.2 Simulations

The next figure shows the outcomes of 500 simulations of the decision process.

On the left is a histogram of the stopping times, which equal the number of draws of  $z_k$  required to make a decision.

The average number of draws is around 6.6.

On the right is the fraction of correct decisions at the stopping time.

In this case, the decision-maker is correct 80% of the time

```
def simulate(wf, true_dist, h_star, pi_0=0.5):
    """
    This function takes an initial condition and simulates until it
    stops (when a decision is made)
    """

    f0, f1 = wf.f0, wf.f1
    f0_rvs, f1_rvs = wf.f0_rvs, wf.f1_rvs
    pi_grid = wf.pi_grid
    kappa = wf.kappa
```

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```

if true_dist == "f0":
    f, f_rvs = wf.f0, wf.f0_rvs
elif true_dist == "f1":
    f, f_rvs = wf.f1, wf.f1_rvs

# Find cutoffs
β, α = find_cutoff_rule(wf, h_star)

# Initialize a couple of useful variables
decision_made = False
π = π_0
t = 0

while decision_made is False:
    # Maybe should specify which distribution is correct one so that
    # the draws come from the "right" distribution
    z = f_rvs()
    t = t + 1
    π = κ(z, π)
    if π < β:
        decision_made = True
        decision = 1
    elif π > α:
        decision_made = True
        decision = 0

    if true_dist == "f0":
        if decision == 0:
            correct = True
        else:
            correct = False
    elif true_dist == "f1":
        if decision == 1:
            correct = True
        else:
            correct = False

return correct, π, t

def stopping_dist(wf, h_star, ndraws=250, true_dist="f0"):

"""
Simulates repeatedly to get distributions of time needed to make a
decision and how often they are correct
"""

tdist = np.empty(ndraws, int)
cdist = np.empty(ndraws, bool)

for i in range(ndraws):
    correct, π, t = simulate(wf, true_dist, h_star)
    tdist[i] = t
    cdist[i] = correct

```

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```

return cdist, tdist

def simulation_plot(wf):
    h_star = solve_model(wf)
    ndraws = 500
    cdist, tdist = stopping_dist(wf, h_star, ndraws)

    fig, ax = plt.subplots(1, 2, figsize=(16, 5))

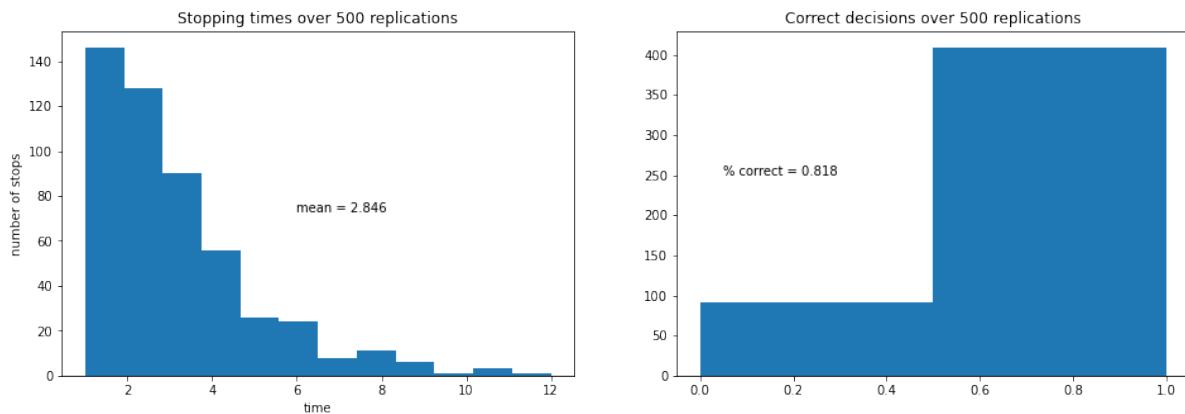
    ax[0].hist(tdist, bins=np.max(tdist))
    ax[0].set_title(f"Stopping times over {ndraws} replications")
    ax[0].set(xlabel="time", ylabel="number of stops")
    ax[0].annotate(f"mean = {np.mean(tdist)}", xy=(max(tdist) / 2,
                                                   max(np.histogram(tdist, bins=max(tdist))[0]) / 2))

    ax[1].hist(cdist.astype(int), bins=2)
    ax[1].set_title(f"Correct decisions over {ndraws} replications")
    ax[1].annotate(f"% correct = {np.mean(cdist)}",
                  xy=(0.05, ndraws / 2))

    plt.show()

simulation_plot(wf)

```



### 48.5.3 Comparative Statics

Now let's consider the following exercise.

We double the cost of drawing an additional observation.

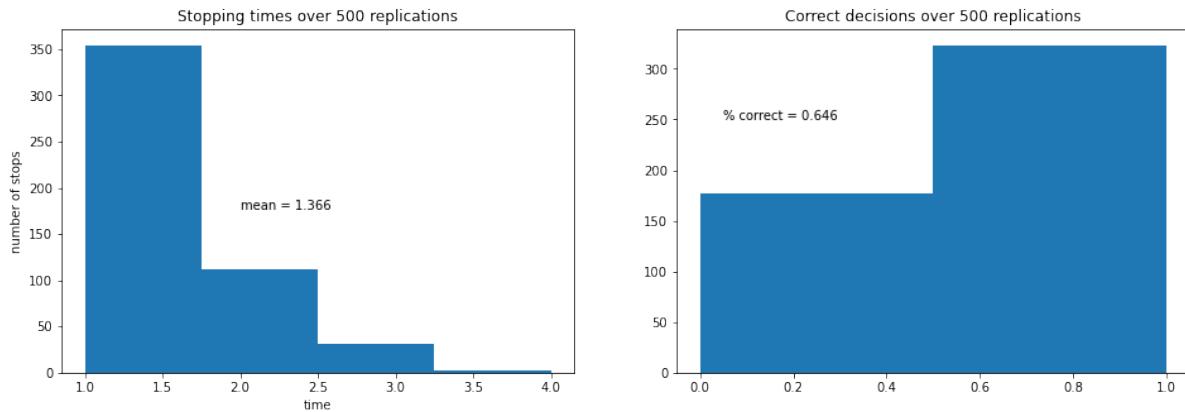
Before you look, think about what will happen:

- Will the decision-maker be correct more or less often?
- Will he make decisions sooner or later?

```

wf = WaldFriedman(c=2.5)
simulation_plot(wf)

```



Increased cost per draw has induced the decision-maker to take fewer draws before deciding.

Because he decides with fewer draws, the percentage of time he is correct drops.

This leads to him having a higher expected loss when he puts equal weight on both models.

#### 48.5.4 A Notebook Implementation

To facilitate comparative statics, we provide a Jupyter notebook that generates the same plots, but with sliders.

With these sliders, you can adjust parameters and immediately observe

- effects on the smoothness of the value function in the indecisive middle range as we increase the number of grid points in the piecewise linear approximation.
- effects of different settings for the cost parameters  $L_0, L_1, c$ , the parameters of two beta distributions  $f_0$  and  $f_1$ , and the number of points and linear functions  $m$  to use in the piece-wise continuous approximation to the value function.
- various simulations from  $f_0$  and associated distributions of waiting times to making a decision.
- associated histograms of correct and incorrect decisions.

## 48.6 Comparison with Neyman-Pearson Formulation

For several reasons, it is useful to describe the theory underlying the test that Navy Captain G. S. Schuyler had been told to use and that led him to approach Milton Friedman and Allan Wallis to convey his conjecture that superior practical procedures existed.

Evidently, the Navy had told Captain Schuyler to use what it knew to be a state-of-the-art Neyman-Pearson test.

We'll rely on Abraham Wald's [Wal47] elegant summary of Neyman-Pearson theory.

For our purposes, watch for three features of the setup:

- the assumption of a *fixed* sample size  $n$
- the application of laws of large numbers, conditioned on alternative probability models, to interpret the probabilities  $\alpha$  and  $\beta$  defined in the Neyman-Pearson theory

Recall that in the sequential analytic formulation above, that

- The sample size  $n$  is not fixed but rather an object to be chosen; technically  $n$  is a random variable.
- The parameters  $\beta$  and  $\alpha$  characterize cut-off rules used to determine  $n$  as a random variable.

- Laws of large numbers make no appearances in the sequential construction.

In chapter 1 of **Sequential Analysis** [Wal47] Abraham Wald summarizes the Neyman-Pearson approach to hypothesis testing.

Wald frames the problem as making a decision about a probability distribution that is partially known.

(You have to assume that *something* is already known in order to state a well-posed problem – usually, *something* means *a lot*)

By limiting what is unknown, Wald uses the following simple structure to illustrate the main ideas:

- A decision-maker wants to decide which of two distributions  $f_0, f_1$  govern an IID random variable  $z$ .
- The null hypothesis  $H_0$  is the statement that  $f_0$  governs the data.
- The alternative hypothesis  $H_1$  is the statement that  $f_1$  governs the data.
- The problem is to devise and analyze a test of hypothesis  $H_0$  against the alternative hypothesis  $H_1$  on the basis of a sample of a fixed number  $n$  independent observations  $z_1, z_2, \dots, z_n$  of the random variable  $z$ .

To quote Abraham Wald,

A test procedure leading to the acceptance or rejection of the [null] hypothesis in question is simply a rule specifying, for each possible sample of size  $n$ , whether the [null] hypothesis should be accepted or rejected on the basis of the sample. This may also be expressed as follows: A test procedure is simply a subdivision of the totality of all possible samples of size  $n$  into two mutually exclusive parts, say part 1 and part 2, together with the application of the rule that the [null] hypothesis be accepted if the observed sample is contained in part 2. Part 1 is also called the critical region. Since part 2 is the totality of all samples of size  $n$  which are not included in part 1, part 2 is uniquely determined by part 1. Thus, choosing a test procedure is equivalent to determining a critical region.

Let's listen to Wald longer:

As a basis for choosing among critical regions the following considerations have been advanced by Neyman and Pearson: In accepting or rejecting  $H_0$  we may commit errors of two kinds. We commit an error of the first kind if we reject  $H_0$  when it is true; we commit an error of the second kind if we accept  $H_0$  when  $H_1$  is true. After a particular critical region  $W$  has been chosen, the probability of committing an error of the first kind, as well as the probability of committing an error of the second kind is uniquely determined. The probability of committing an error of the first kind is equal to the probability, determined by the assumption that  $H_0$  is true, that the observed sample will be included in the critical region  $W$ . The probability of committing an error of the second kind is equal to the probability, determined on the assumption that  $H_1$  is true, that the probability will fall outside the critical region  $W$ . For any given critical region  $W$  we shall denote the probability of an error of the first kind by  $\alpha$  and the probability of an error of the second kind by  $\beta$ .

Let's listen carefully to how Wald applies law of large numbers to interpret  $\alpha$  and  $\beta$ :

The probabilities  $\alpha$  and  $\beta$  have the following important practical interpretation: Suppose that we draw a large number of samples of size  $n$ . Let  $M$  be the number of such samples drawn. Suppose that for each of these  $M$  samples we reject  $H_0$  if the sample is included in  $W$  and accept  $H_0$  if the sample lies outside  $W$ . In this way we make  $M$  statements of rejection or acceptance. Some of these statements will in general be wrong. If  $H_0$  is true and if  $M$  is large, the probability is nearly 1 (i.e., it is practically certain) that the proportion of wrong statements (i.e., the number of wrong statements divided by  $M$ ) will be approximately  $\alpha$ . If  $H_1$  is true, the probability is nearly 1 that the proportion of wrong statements will be approximately  $\beta$ . Thus, we can say that in the long run [ here Wald applies law of large numbers by driving  $M \rightarrow \infty$  (our comment, not Wald's) ] the proportion of wrong statements will be  $\alpha$  if  $H_0$  is true and  $\beta$  if  $H_1$  is true.

The quantity  $\alpha$  is called the *size* of the critical region, and the quantity  $1 - \beta$  is called the *power* of the critical region.

Wald notes that

one critical region  $W$  is more desirable than another if it has smaller values of  $\alpha$  and  $\beta$ . Although either  $\alpha$  or  $\beta$  can be made arbitrarily small by a proper choice of the critical region  $W$ , it is possible to make both  $\alpha$  and  $\beta$  arbitrarily small for a fixed value of  $n$ , i.e., a fixed sample size.

Wald summarizes Neyman and Pearson's setup as follows:

Neyman and Pearson show that a region consisting of all samples  $(z_1, z_2, \dots, z_n)$  which satisfy the inequality

$$\frac{f_1(z_1) \cdots f_1(z_n)}{f_0(z_1) \cdots f_0(z_n)} \geq k$$

is a most powerful critical region for testing the hypothesis  $H_0$  against the alternative hypothesis  $H_1$ . The term  $k$  on the right side is a constant chosen so that the region will have the required size  $\alpha$ .

Wald goes on to discuss Neyman and Pearson's concept of *uniformly most powerful* test.

Here is how Wald introduces the notion of a sequential test

A rule is given for making one of the following three decisions at any stage of the experiment (at the  $m$  th trial for each integral value of  $m$ ): (1) to accept the hypothesis  $H$ , (2) to reject the hypothesis  $H$ , (3) to continue the experiment by making an additional observation. Thus, such a test procedure is carried out sequentially. On the basis of the first observation, one of the aforementioned decision is made. If the first or second decision is made, the process is terminated. If the third decision is made, a second trial is performed. Again, on the basis of the first two observations, one of the three decision is made. If the third decision is made, a third trial is performed, and so on. The process is continued until either the first or the second decisions is made. The number  $n$  of observations required by such a test procedure is a random variable, since the value of  $n$  depends on the outcome of the observations.

## 48.7 Sequels

We'll dig deeper into some of the ideas used here in the following lectures:

- [this lecture](#) discusses the key concept of **exchangeability** that rationalizes statistical learning
- [this lecture](#) describes **likelihood ratio processes** and their role in frequentist and Bayesian statistical theories
- [this lecture](#) discusses the role of likelihood ratio processes in **Bayesian learning**
- [this lecture](#) returns to the subject of this lecture and studies whether the Captain's hunch that the (frequentist) decision rule that the Navy had ordered him to use can be expected to be better or worse than the rule sequential rule that Abraham Wald designed



## EXCHANGEABILITY AND BAYESIAN UPDATING

### Contents

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### 49.1 Overview

This lecture studies an example of learning via Bayes' Law.

We touch on foundations of Bayesian statistical inference invented by Bruno DeFinetti [dF37].

The relevance of DeFinetti's work for economists is presented forcefully in chapter 11 of [Kre88] by David Kreps.

The example that we study in this lecture is a key component of *this lecture* that augments the *classic* job search model of McCall [McC70] by presenting an unemployed worker with a statistical inference problem.

Here we create graphs that illustrate the role that a likelihood ratio plays in Bayes' Law.

We'll use such graphs to provide insights into the mechanics driving outcomes in *this lecture* about learning in an augmented McCall job search model.

Among other things, this lecture discusses connections between the statistical concepts of sequences of random variables that are

- independently and identically distributed
- exchangeable

Understanding the distinction between these concepts is essential for appreciating how Bayesian updating works in our example.

You can read about exchangeability here.

Below, we'll often use

- $W$  to denote a random variable
- $w$  to denote a particular realization of a random variable  $W$

Let's start with some imports:

```
%matplotlib inline
import matplotlib.pyplot as plt
plt.rcParams["figure.figsize"] = (11, 5) #set default figure size
from numba import njit, vectorize
from math import gamma
import scipy.optimize as op
from scipy.integrate import quad
import numpy as np
```

## 49.2 Independently and Identically Distributed

We begin by looking at the notion of an **independently and identically distributed sequence** of random variables.

An independently and identically distributed sequence is often abbreviated as IID.

Two notions are involved, **independently** and **identically** distributed.

A sequence  $W_0, W_1, \dots$  is **independently distributed** if the joint probability density of the sequence is the **product** of the densities of the components of the sequence.

The sequence  $W_0, W_1, \dots$  is **independently and identically distributed** if in addition the marginal density of  $W_t$  is the same for all  $t = 0, 1, \dots$ .

For example, let  $p(W_0, W_1, \dots)$  be the **joint density** of the sequence and let  $p(W_t)$  be the **marginal density** for a particular  $W_t$  for all  $t = 0, 1, \dots$

Then the joint density of the sequence  $W_0, W_1, \dots$  is IID if

$$p(W_0, W_1, \dots) = p(W_0)p(W_1)\cdots$$

so that the joint density is the product of a sequence of identical marginal densities.

### 49.2.1 IID Means Past Observations Don't Tell Us Anything About Future Observations

If a sequence of random variables is IID, past information provides no information about future realizations.

In this sense, there is **nothing to learn** about the future from the past.

To understand these statements, let the joint distribution of a sequence of random variables  $\{W_t\}_{t=0}^T$  that is not necessarily IID, be

$$p(W_T, W_{T-1}, \dots, W_1, W_0)$$

Using the laws of probability, we can always factor such a joint density into a product of conditional densities:

$$\begin{aligned} p(W_T, W_{T-1}, \dots, W_1, W_0) = & p(W_T | W_{T-1}, \dots, W_0) p(W_{T-1} | W_{T-2}, \dots, W_0) \cdots \\ & \cdots p(W_1 | W_0) p(W_0) \end{aligned}$$

In general,

$$p(W_t | W_{t-1}, \dots, W_0) \neq p(W_t)$$

which states that the **conditional density** on the left side does not equal the **marginal density** on the right side.

In the special IID case,

$$p(W_t | W_{t-1}, \dots, W_0) = p(W_t)$$

and partial history  $W_{t-1}, \dots, W_0$  contains no information about the probability of  $W_t$ .

So in the IID case, there is **nothing to learn** about the densities of future random variables from past data.

In the general case, there is something to learn from past data.

We turn next to an instance of this general case.

Please keep your eye out for **what** there is to learn from past data.

## 49.3 A Setting in Which Past Observations Are Informative

Let  $\{W_t\}_{t=0}^{\infty}$  be a sequence of nonnegative scalar random variables with a joint probability distribution constructed as follows.

There are two distinct cumulative distribution functions  $F$  and  $G$  — with densities  $f$  and  $g$  for a nonnegative scalar random variable  $W$ .

Before the start of time, say at time  $t = -1$ , “nature” once and for all selects **either  $f$  or  $g$**  — and thereafter at each time  $t \geq 0$  draws a random  $W$  from the selected distribution.

So the data are permanently generated as independently and identically distributed (IID) draws from **either  $F$  or  $G$** .

We could say that *objectively* the probability that the data are generated as draws from  $F$  is either 0 or 1.

We now drop into this setting a decision maker who knows  $F$  and  $G$  and that nature picked one of them once and for all and then drew an IID sequence of draws from that distribution.

But our decision maker does not know which of the two distributions nature selected.

The decision maker summarizes his ignorance with a **subjective probability**  $\tilde{\pi}$  and reasons as if nature had selected  $F$  with probability  $\tilde{\pi} \in (0, 1)$  and  $G$  with probability  $1 - \tilde{\pi}$ .

Thus, we assume that the decision maker

- **knows** both  $F$  and  $G$
- **doesn't know** which of these two distributions that nature has drawn
- summarizing his ignorance by acting as if or **thinking** that nature chose distribution  $F$  with probability  $\tilde{\pi} \in (0, 1)$  and distribution  $G$  with probability  $1 - \tilde{\pi}$
- at date  $t \geq 0$  has observed the partial history  $w_t, w_{t-1}, \dots, w_0$  of draws from the appropriate joint density of the partial history

But what do we mean by the *appropriate joint distribution*?

We'll discuss that next and in the process describe the concept of **exchangeability**.

## 49.4 Relationship Between IID and Exchangeable

Conditional on nature selecting  $F$ , the joint density of the sequence  $W_0, W_1, \dots$  is

$$f(W_0)f(W_1)\dots$$

Conditional on nature selecting  $G$ , the joint density of the sequence  $W_0, W_1, \dots$  is

$$g(W_0)g(W_1)\dots$$

Notice that **conditional on nature having selected  $F$** , the sequence  $W_0, W_1, \dots$  is independently and identically distributed.

Furthermore, **conditional on nature having selected  $G$** , the sequence  $W_0, W_1, \dots$  is also independently and identically distributed.

But what about the unconditional distribution?

The unconditional distribution of  $W_0, W_1, \dots$  is evidently

$$h(W_0, W_1, \dots) \equiv \tilde{\pi}[f(W_0)f(W_1)\dots] + (1 - \tilde{\pi})[g(W_0)g(W_1)\dots] \quad (49.1)$$

Under the unconditional distribution  $h(W_0, W_1, \dots)$ , the sequence  $W_0, W_1, \dots$  is **not** independently and identically distributed.

To verify this claim, it is sufficient to notice, for example, that

$$h(w_0, w_1) = \tilde{\pi}f(w_0)f(w_1) + (1 - \tilde{\pi})g(w_0)g(w_1) \neq (\tilde{\pi}f(w_0) + (1 - \tilde{\pi})g(w_0))(\tilde{\pi}f(w_1) + (1 - \tilde{\pi})g(w_1))$$

Thus, the conditional distribution

$$h(w_1|w_0) \equiv \frac{h(w_0, w_1)}{(\tilde{\pi}f(w_0) + (1 - \tilde{\pi})g(w_0))} \neq (\tilde{\pi}f(w_1) + (1 - \tilde{\pi})g(w_1))$$

This means that the realization  $w_0$  contains information about  $w_1$ .

So there is something to learn.

But what and how?

## 49.5 Exchangeability

While the sequence  $W_0, W_1, \dots$  is not IID, it can be verified that it is **exchangeable**, which means that

$$h(w_0, w_1) = h(w_1, w_0)$$

and so on.

More generally, a sequence of random variables is said to be **exchangeable** if the joint probability distribution for the sequence does not change when the positions in the sequence in which finitely many of the random variables appear are altered.

Equation (49.1) represents our instance of an exchangeable joint density over a sequence of random variables as a **mixture** of two IID joint densities over a sequence of random variables.

For a Bayesian statistician, the mixing parameter  $\tilde{\pi} \in (0, 1)$  has a special interpretation as a **prior probability** that nature selected probability distribution  $F$ .

DeFinetti [dF37] established a related representation of an exchangeable process created by mixing sequences of IID Bernoulli random variables with parameters  $\theta$  and mixing probability  $\pi(\theta)$  for a density  $\pi(\theta)$  that a Bayesian statistician would interpret as a prior over the unknown Bernoulli parameter  $\theta$ .

## 49.6 Bayes' Law

We noted above that in our example model there is something to learn about about the future from past data drawn from our particular instance of a process that is exchangeable but not IID.

But how can we learn?

And about what?

The answer to the *about what* question is about  $\tilde{\pi}$ .

The answer to the *how* question is to use Bayes' Law.

Another way to say *use Bayes' Law* is to say *compute an appropriate conditional distribution*.

Let's dive into Bayes' Law in this context.

Let  $q$  represent the distribution that nature actually draws from  $w$  from and let

$$\pi = \mathbb{P}\{q = f\}$$

where we regard  $\pi$  as the decision maker's **subjective probability** (also called a **personal probability**).

Suppose that at  $t \geq 0$ , the decision maker has observed a history  $w^t \equiv [w_t, w_{t-1}, \dots, w_0]$ .

We let

$$\pi_t = \mathbb{P}\{q = f | w^t\}$$

where we adopt the convention

$$\pi_{-1} = \tilde{\pi}$$

The distribution of  $w_{t+1}$  conditional on  $w^t$  is then

$$\pi_t f + (1 - \pi_t) g.$$

Bayes' rule for updating  $\pi_{t+1}$  is

$$\pi_{t+1} = \frac{\pi_t f(w_{t+1})}{\pi_t f(w_{t+1}) + (1 - \pi_t) g(w_{t+1})} \quad (49.2)$$

The last expression follows from Bayes' rule, which tells us that

$$\mathbb{P}\{q = f | W = w\} = \frac{\mathbb{P}\{W = w | q = f\} \mathbb{P}\{q = f\}}{\mathbb{P}\{W = w\}} \quad \text{and} \quad \mathbb{P}\{W = w\} = \sum_{\omega \in \{f, g\}} \mathbb{P}\{W = w | q = \omega\} \mathbb{P}\{q = \omega\}$$

## 49.7 More Details about Bayesian Updating

Let's stare at and rearrange Bayes' Law as represented in equation (49.2) with the aim of understanding how the **posterior**  $\pi_{t+1}$  is influenced by the **prior**  $\pi_t$  and the **likelihood ratio**

$$l(w) = \frac{f(w)}{g(w)}$$

It is convenient for us to rewrite the updating rule (49.2) as

$$\pi_{t+1} = \frac{\pi_t f(w_{t+1})}{\pi_t f(w_{t+1}) + (1 - \pi_t) g(w_{t+1})} = \frac{\pi_t \frac{f(w_{t+1})}{g(w_{t+1})}}{\pi_t \frac{f(w_{t+1})}{g(w_{t+1})} + (1 - \pi_t)} = \frac{\pi_t l(w_{t+1})}{\pi_t l(w_{t+1}) + (1 - \pi_t)}$$

This implies that

$$\frac{\pi_{t+1}}{\pi_t} = \frac{l(w_{t+1})}{\pi_t l(w_{t+1}) + (1 - \pi_t)} \begin{cases} > 1 & \text{if } l(w_{t+1}) > 1 \\ \leq 1 & \text{if } l(w_{t+1}) \leq 1 \end{cases} \quad (49.3)$$

Notice how the likelihood ratio and the prior interact to determine whether an observation  $w_{t+1}$  leads the decision maker to increase or decrease the subjective probability he/she attaches to distribution  $F$ .

When the likelihood ratio  $l(w_{t+1})$  exceeds one, the observation  $w_{t+1}$  nudges the probability  $\pi$  put on distribution  $F$  upward, and when the likelihood ratio  $l(w_{t+1})$  is less than one, the observation  $w_{t+1}$  nudges  $\pi$  downward.

Representation (49.3) is the foundation of the graphs that we'll use to display the dynamics of  $\{\pi_t\}_{t=0}^{\infty}$  that are induced by Bayes' Law.

We'll plot  $l(w)$  as a way to enlighten us about how learning – i.e., Bayesian updating of the probability  $\pi$  that nature has chosen distribution  $f$  – works.

To create the Python infrastructure to do our work for us, we construct a wrapper function that displays informative graphs given parameters of  $f$  and  $g$ .

```
@vectorize
def p(x, a, b):
    """The general beta distribution function."""
    r = gamma(a + b) / (gamma(a) * gamma(b))
    return r * x ** (a-1) * (1 - x) ** (b-1)

def learning_example(F_a=1, F_b=1, G_a=3, G_b=1.2):
    """
    A wrapper function that displays the updating rule of belief π,
    given the parameters which specify F and G distributions.
    """

    f = njit(lambda x: p(x, F_a, F_b))
    g = njit(lambda x: p(x, G_a, G_b))

    # l(w) = f(w) / g(w)
    l = lambda w: f(w) / g(w)
    # objective function for solving l(w) = 1
    obj = lambda w: l(w) - 1

    x_grid = np.linspace(0, 1, 100)
    pi_grid = np.linspace(1e-3, 1-1e-3, 100)

    w_max = 1
    w_grid = np.linspace(1e-12, w_max-1e-12, 100)

    # the mode of beta distribution
    # use this to divide w into two intervals for root finding
    G_mode = (G_a - 1) / (G_a + G_b - 2)
    roots = np.empty(2)
    roots[0] = op.root_scalar(obj, bracket=[1e-10, G_mode]).root
    roots[1] = op.root_scalar(obj, bracket=[G_mode, 1-1e-10]).root

    fig, (ax1, ax2, ax3) = plt.subplots(1, 3, figsize=(18, 5))

    ax1.plot(l(w_grid), w_grid, label='$l$', lw=2)
    ax1.vlines(1., 0., 1., linestyle="--")
    ax1.hlines(roots, 0., 2., linestyle="--")
```

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```

ax1.set_xlim([0., 2.])
ax1.legend(loc=4)
ax1.set(xlabel='$l(w)=f(w)/g(w)$', ylabel='$w$')

ax2.plot(f(x_grid), x_grid, label='$f$', lw=2)
ax2.plot(g(x_grid), x_grid, label='$g$', lw=2)
ax2.vlines(1., 0., 1., linestyle="--")
ax2.hlines(roots, 0., 2., linestyle="--")
ax2.legend(loc=4)
ax2.set(xlabel='$f(w)$', ylabel='$w$')

area1 = quad(f, 0, roots[0])[0]
area2 = quad(g, roots[0], roots[1])[0]
area3 = quad(f, roots[1], 1)[0]

ax2.text((f(0) + f(roots[0])) / 4, roots[0] / 2, f"{{area1: .3g}}")
ax2.fill_between([0, 1], 0, roots[0], color='blue', alpha=0.15)
ax2.text(np.mean(g(roots)) / 2, np.mean(roots), f"{{area2: .3g}}")
w_roots = np.linspace(roots[0], roots[1], 20)
ax2.fill_betweenx(w_roots, 0, g(w_roots), color='orange', alpha=0.15)
ax2.text((f(roots[1]) + f(1)) / 4, (roots[1] + 1) / 2, f"{{area3: .3g}}")
ax2.fill_between([0, 1], roots[1], 1, color='blue', alpha=0.15)

W = np.arange(0.01, 0.99, 0.08)
Pi = np.arange(0.01, 0.99, 0.08)

Delta_W = np.zeros((len(W), len(Pi)))
Delta_Pi = np.empty((len(W), len(Pi)))
for i, w in enumerate(W):
    for j, pi in enumerate(Pi):
        lw = l(w)
        Delta_Pi[i, j] = pi * (lw / (pi * lw + 1 - pi) - 1)

q = ax3.quiver(Pi, W, Delta_Pi, Delta_W, scale=2, color='r', alpha=0.8)

ax3.fill_between(Pi_grid, 0, roots[0], color='blue', alpha=0.15)
ax3.fill_between(Pi_grid, roots[0], roots[1], color='green', alpha=0.15)
ax3.fill_between(Pi_grid, roots[1], w_max, color='blue', alpha=0.15)
ax3.hlines(roots, 0., 1., linestyle="--")
ax3.set(xlabel='\u03c0', ylabel='w')
ax3.grid()

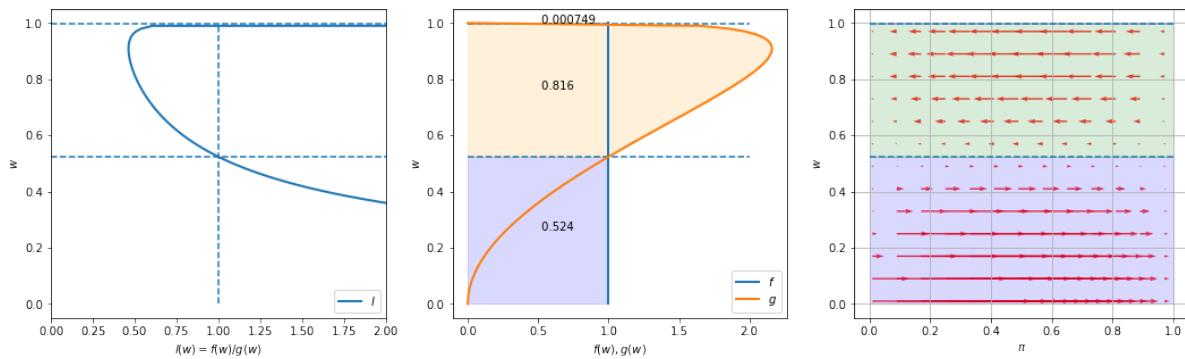
plt.show()

```

Now we'll create a group of graphs designed to illustrate the dynamics induced by Bayes' Law.

We'll begin with the default values of various objects, then change them in a subsequent example.

```
learning_example()
```



Please look at the three graphs above created for an instance in which  $f$  is a uniform distribution on  $[0, 1]$  (i.e., a Beta distribution with parameters  $F_a = 1, F_b = 1$ ), while  $g$  is a Beta distribution with the default parameter values  $G_a = 3, G_b = 1.2$ .

The graph on the left plots the likelihood ratio  $l(w)$  on the coordinate axis against  $w$  on the ordinate axis.

The middle graph plots both  $f(w)$  and  $g(w)$  against  $w$ , with the horizontal dotted lines showing values of  $w$  at which the likelihood ratio equals 1.

The graph on the right plots arrows to the right that show when Bayes' Law makes  $\pi$  increase and arrows to the left that show when Bayes' Law make  $\pi$  decrease.

Notice how the length of the arrows, which show the magnitude of the force from Bayes' Law impelling  $\pi$  to change, depends on both the prior probability  $\pi$  on the ordinate axis and the evidence in the form of the current draw of  $w$  on the coordinate axis.

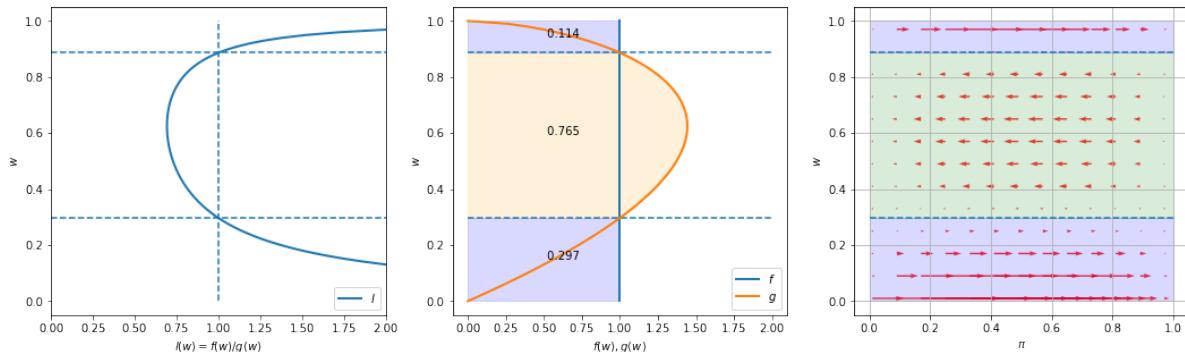
The fractions in the colored areas of the middle graphs are probabilities under  $F$  and  $G$ , respectively, that realizations of  $w$  fall into the interval that updates the belief  $\pi$  in a correct direction (i.e., toward 0 when  $G$  is the true distribution, and towards 1 when  $F$  is the true distribution).

For example, in the above example, under true distribution  $F$ ,  $\pi$  will be updated toward 0 if  $w$  falls into the interval  $[0.524, 0.999]$ , which occurs with probability  $1 - .524 = .476$  under  $F$ . But this would occur with probability 0.816 if  $G$  were the true distribution. The fraction 0.816 in the orange region is the integral of  $g(w)$  over this interval.

Next we use our code to create graphs for another instance of our model.

We keep  $F$  the same as in the preceding instance, namely a uniform distribution, but now assume that  $G$  is a Beta distribution with parameters  $G_a = 2, G_b = 1.6$ .

```
learning_example(G_a=2, G_b=1.6)
```



Notice how the likelihood ratio, the middle graph, and the arrows compare with the previous instance of our example.

## 49.8 Appendix

### 49.8.1 Sample Paths of $\pi_t$

Now we'll have some fun by plotting multiple realizations of sample paths of  $\pi_t$  under two possible assumptions about nature's choice of distribution:

- that nature permanently draws from  $F$
- that nature permanently draws from  $G$

Outcomes depend on a peculiar property of likelihood ratio processes that are discussed in [this lecture](#).

To do this, we create some Python code.

```
def function_factory(F_a=1, F_b=1, G_a=3, G_b=1.2):

    # define f and g
    f = njit(lambda x: p(x, F_a, F_b))
    g = njit(lambda x: p(x, G_a, G_b))

    @njit
    def update(a, b, pi):
        "Update pi by drawing from beta distribution with parameters a and b"

        # Draw
        w = np.random.beta(a, b)

        # Update belief
        pi = 1 / (1 + ((1 - pi) * g(w)) / (pi * f(w)))

    return pi

    @njit
    def simulate_path(a, b, T=50):
        "Simulates a path of beliefs pi with length T"

        pi = np.empty(T+1)

        # initial condition
        pi[0] = 0.5

        for t in range(1, T+1):
            pi[t] = update(a, b, pi[t-1])

    return pi

def simulate(a=1, b=1, T=50, N=200, display=True):
    "Simulates N paths of beliefs pi with length T"

    pi_paths = np.empty((N, T+1))
    if display:
        fig = plt.figure()

    for i in range(N):
        pi_paths[i] = simulate_path(a=a, b=b, T=T)
        if display:
            plt.plot(range(T+1), pi_paths[i], color='b', lw=0.8, alpha=0.5)
```

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```

if display:
    plt.show()

return n_paths

return simulate

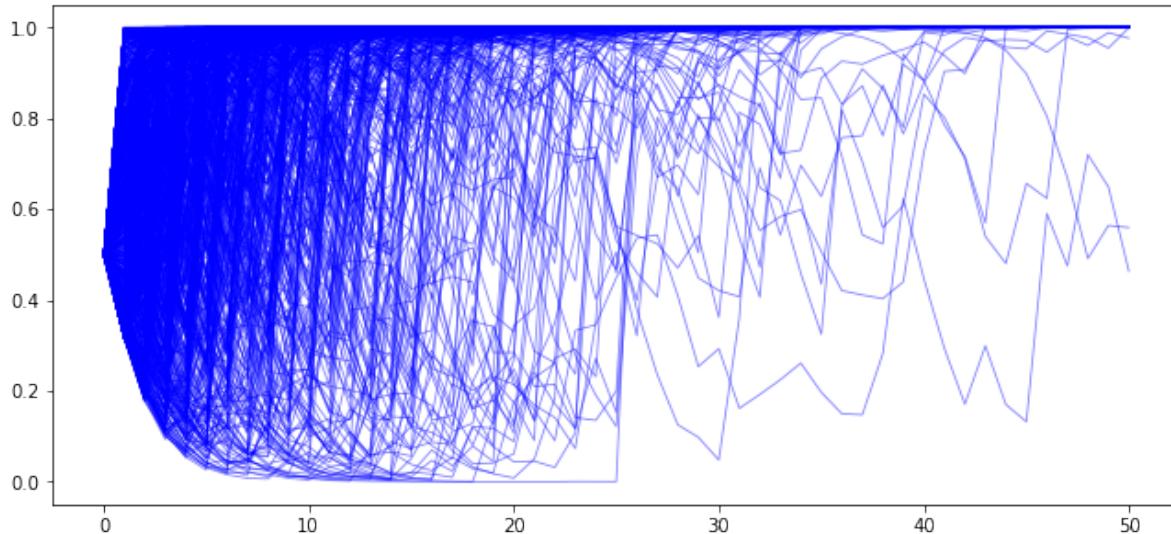
```

```
simulate = function_factory()
```

We begin by generating  $N$  simulated  $\{\pi_t\}$  paths with  $T$  periods when the sequence is truly IID draws from  $F$ . We set the initial prior  $\pi_{-1} = .5$ .

```
T = 50
```

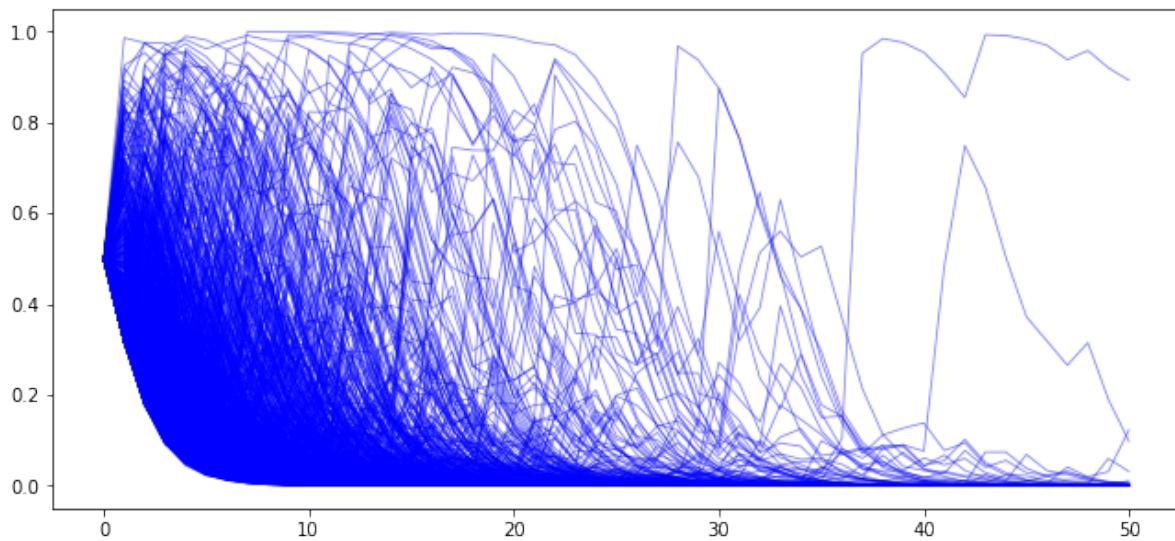
```
# when nature selects F
n_paths_F = simulate(a=1, b=1, T=T, N=1000)
```



In the above graph we observe that for most paths  $\pi_t \rightarrow 1$ . So Bayes' Law evidently eventually discovers the truth for most of our paths.

Next, we generate paths with  $T$  periods when the sequence is truly IID draws from  $G$ . Again, we set the initial prior  $\pi_{-1} = .5$ .

```
# when nature selects G
n_paths_G = simulate(a=3, b=1.2, T=T, N=1000)
```



In the above graph we observe that now most paths  $\pi_t \rightarrow 0$ .

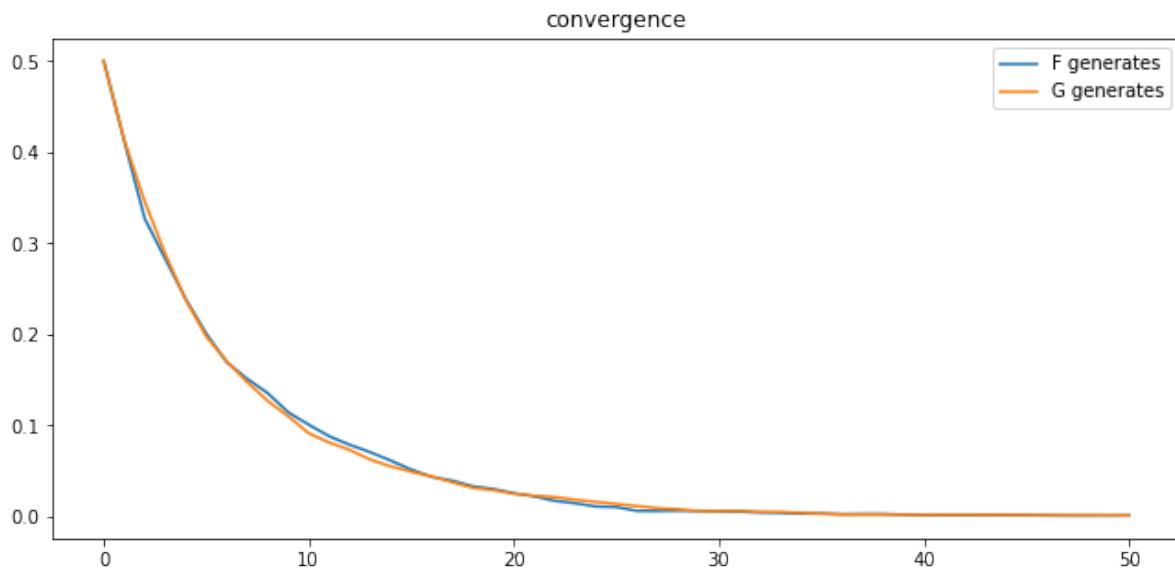
### 49.8.2 Rates of convergence

We study rates of convergence of  $\pi_t$  to 1 when nature generates the data as IID draws from  $F$  and of  $\pi_t$  to 0 when nature generates the data as IID draws from  $G$ .

We do this by averaging across simulated paths of  $\{\pi_t\}_{t=0}^T$ .

Using  $N$  simulated  $\pi_t$  paths, we compute  $1 - \sum_{i=1}^N \pi_{i,t}$  at each  $t$  when the data are generated as draws from  $F$  and compute  $\sum_{i=1}^N \pi_{i,t}$  when the data are generated as draws from  $G$ .

```
plt.plot(range(T+1), 1 - np.mean(pi_paths_F, 0), label='F generates')
plt.plot(range(T+1), np.mean(pi_paths_G, 0), label='G generates')
plt.legend()
plt.title("convergence");
```



From the above graph, rates of convergence appear not to depend on whether  $F$  or  $G$  generates the data.

### 49.8.3 Another Graph of Population Dynamics of $\pi_t$

More insights about the dynamics of  $\{\pi_t\}$  can be gleaned by computing the following conditional expectations of  $\frac{\pi_{t+1}}{\pi_t}$  as functions of  $\pi_t$  via integration with respect to the pertinent probability distribution:

$$\begin{aligned} E \left[ \frac{\pi_{t+1}}{\pi_t} \mid q = \omega, \pi_t \right] &= E \left[ \frac{l(w_{t+1})}{\pi_t l(w_{t+1}) + (1 - \pi_t)} \mid q = \omega, \pi_t \right], \\ &= \int_0^1 \frac{l(w_{t+1})}{\pi_t l(w_{t+1}) + (1 - \pi_t)} \omega(w_{t+1}) dw_{t+1} \end{aligned}$$

where  $\omega = f, g$ .

The following code approximates the integral above:

```
def expected_ratio(F_a=1, F_b=1, G_a=3, G_b=1.2):

    # define f and g
    f = njit(lambda x: p(x, F_a, F_b))
    g = njit(lambda x: p(x, G_a, G_b))

    l = lambda w: f(w) / g(w)
    integrand_f = lambda w, pi: f(w) * l(w) / (pi * l(w) + 1 - pi)
    integrand_g = lambda w, pi: g(w) * l(w) / (pi * l(w) + 1 - pi)

    pi_grid = np.linspace(0.02, 0.98, 100)

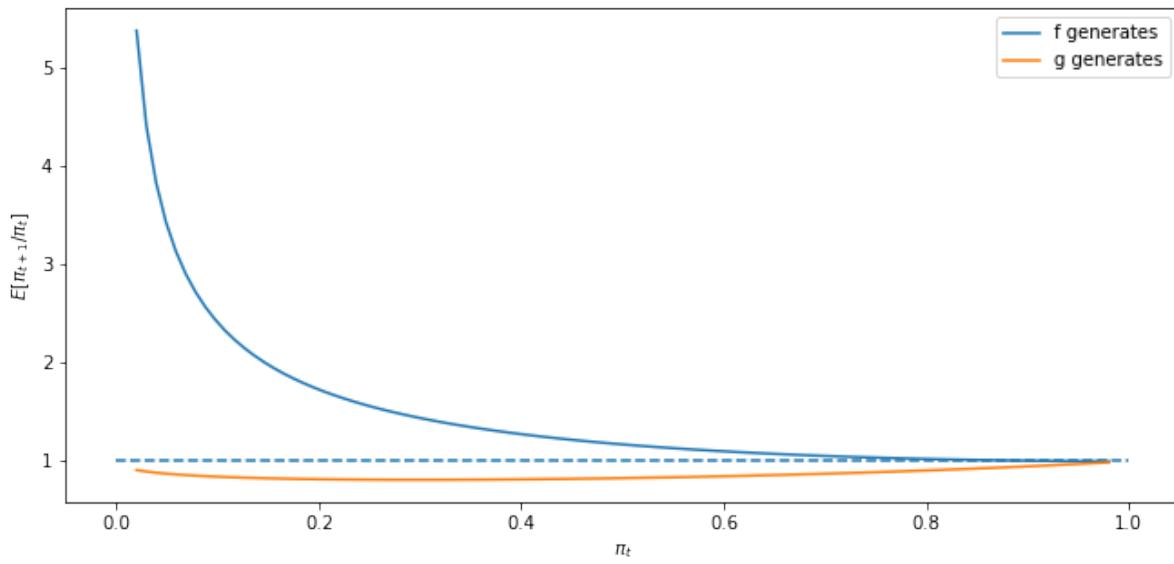
    expected_ratio = np.empty(len(pi_grid))
    for q, inte in zip(["f", "g"], [integrand_f, integrand_g]):
        for i, pi in enumerate(pi_grid):
            expected_ratio[i] = quad(inte, 0, 1, args=(pi))[0]
        plt.plot(pi_grid, expected_ratio, label=f"q={q} generates")

    plt.hlines(1, 0, 1, linestyle="--")
    plt.xlabel("$\pi_t$")
    plt.ylabel("$E[\pi_{t+1}/\pi_t]$")
    plt.legend()

    plt.show()
```

First, consider the case where  $F_a = F_b = 1$  and  $G_a = 3, G_b = 1.2$ .

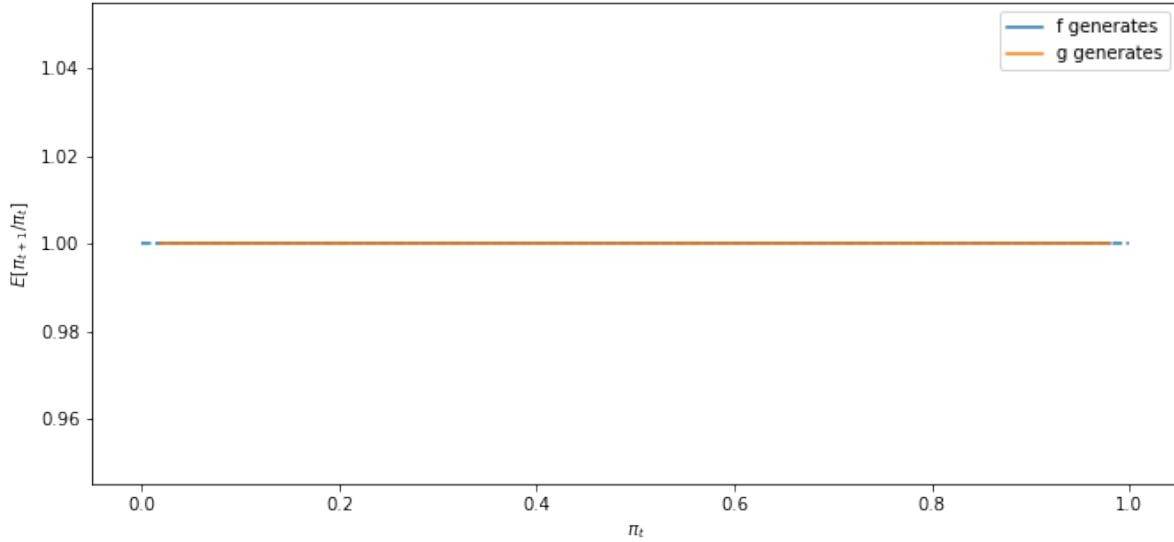
```
expected_ratio()
```



The above graphs shows that when  $F$  generates the data,  $\pi_t$  on average always heads north, while when  $G$  generates the data,  $\pi_t$  heads south.

Next, we'll look at a degenerate case in which  $f$  and  $g$  are identical beta distributions, and  $F_a = G_a = 3, F_b = G_b = 1.2$ . In a sense, here there is nothing to learn.

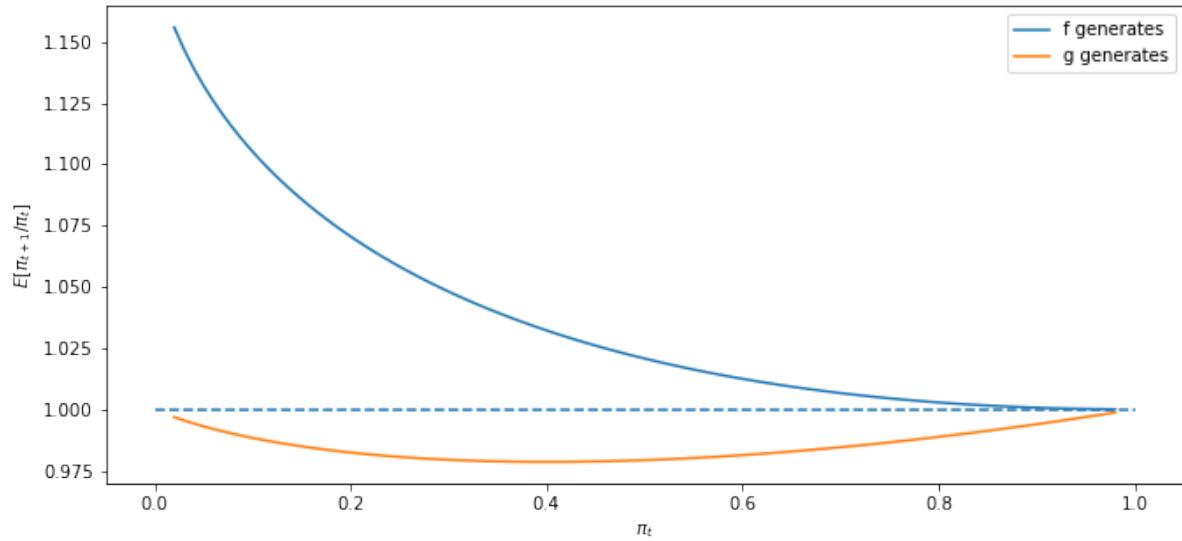
```
expected_ratio(F_a=3, F_b=1.2)
```



The above graph says that  $\pi_t$  is inert and would remain at its initial value.

Finally, let's look at a case in which  $f$  and  $g$  are neither very different nor identical, in particular one in which  $F_a = 2, F_b = 1$  and  $G_a = 3, G_b = 1.2$ .

```
expected_ratio(F_a=2, F_b=1, G_a=3, G_b=1.2)
```



## 49.9 Sequels

We'll dig deeper into some of the ideas used here in the following lectures:

- [this lecture](#) describes **likelihood ratio processes** and their role in frequentist and Bayesian statistical theories
- [this lecture](#) returns to the subject of this lecture and studies whether the Captain's hunch that the (frequentist) decision rule that the Navy had ordered him to use can be expected to be better or worse than the rule sequential rule that Abraham Wald designed

## LIKELIHOOD RATIO PROCESSES AND BAYESIAN LEARNING

### Contents

- *Likelihood Ratio Processes and Bayesian Learning*
  - *Overview*
  - *The Setting*
  - *Likelihood Ratio Process and Bayes' Law*
  - *Sequels*

```
%matplotlib inline
import matplotlib.pyplot as plt
plt.rcParams["figure.figsize"] = (11, 5) #set default figure size
import numpy as np
from numba import vectorize, njit
from math import gamma
```

### 50.1 Overview

This lecture describes the role that **likelihood ratio processes** play in **Bayesian learning**.

As in [this lecture](#), we'll use a simple statistical setting from [this lecture](#).

We'll focus on how a likelihood ratio process and a **prior** probability determine a **posterior** probability.

We'll derive a convenient recursion for today's posterior as a function of yesterday's posterior and today's multiplicative increment to a likelihood process.

We'll also present a useful generalization of that formula that represents today's posterior in terms of an initial prior and today's realization of the likelihood ratio process.

We'll study how, at least in our setting, a Bayesian eventually learns the probability distribution that generates the data, an outcome that rests on the asymptotic behavior of likelihood ratio processes studied in [this lecture](#).

This lecture provides technical results that underly outcomes to be studied in [this lecture](#) and [this lecture](#) and [this lecture](#).

## 50.2 The Setting

We begin by reviewing the setting in [this lecture](#), which we adopt here too.

A nonnegative random variable  $W$  has one of two probability density functions, either  $f$  or  $g$ .

Before the beginning of time, nature once and for all decides whether she will draw a sequence of IID draws from  $f$  or from  $g$ .

We will sometimes let  $q$  be the density that nature chose once and for all, so that  $q$  is either  $f$  or  $g$ , permanently.

Nature knows which density it permanently draws from, but we the observers do not.

We do know both  $f$  and  $g$ , but we don't know which density nature chose.

But we want to know.

To do that, we use observations.

We observe a sequence  $\{w_t\}_{t=1}^T$  of  $T$  IID draws from either  $f$  or  $g$ .

We want to use these observations to infer whether nature chose  $f$  or  $g$ .

A **likelihood ratio process** is a useful tool for this task.

To begin, we define the key component of a likelihood ratio process, namely, the time  $t$  likelihood ratio as the random variable

$$\ell(w_t) = \frac{f(w_t)}{g(w_t)}, \quad t \geq 1.$$

We assume that  $f$  and  $g$  both put positive probabilities on the same intervals of possible realizations of the random variable  $W$ .

That means that under the  $g$  density,  $\ell(w_t) = \frac{f(w_t)}{g(w_t)}$  is evidently a nonnegative random variable with mean 1.

A **likelihood ratio process** for sequence  $\{w_t\}_{t=1}^\infty$  is defined as

$$L(w^t) = \prod_{i=1}^t \ell(w_i),$$

where  $w^t = \{w_1, \dots, w_t\}$  is a history of observations up to and including time  $t$ .

Sometimes for shorthand we'll write  $L_t = L(w^t)$ .

Notice that the likelihood process satisfies the *recursion* or *multiplicative decomposition*

$$L(w^t) = \ell(w_t)L(w^{t-1}).$$

The likelihood ratio and its logarithm are key tools for making inferences using a classic frequentist approach due to Neyman and Pearson [[NP33](#)].

We'll again deploy the following Python code from [this lecture](#) that evaluates  $f$  and  $g$  as two different beta distributions, then computes and simulates an associated likelihood ratio process by generating a sequence  $w^t$  from *some* probability distribution, for example, a sequence of IID draws from  $g$ .

```
# Parameters in the two beta distributions.
F_a, F_b = 1, 1
G_a, G_b = 3, 1.2

@vectorize
```

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```
def p(x, a, b):
    r = gamma(a + b) / (gamma(a) * gamma(b))
    return r * x** (a-1) * (1 - x)** (b-1)

# The two density functions.
f = njit(lambda x: p(x, F_a, F_b))
g = njit(lambda x: p(x, G_a, G_b))
```

```
@njit
def simulate(a, b, T=50, N=500):
    """
    Generate N sets of T observations of the likelihood ratio,
    return as N x T matrix.
    """

    l_arr = np.empty((N, T))

    for i in range(N):
        for j in range(T):
            w = np.random.beta(a, b)
            l_arr[i, j] = f(w) / g(w)

    return l_arr
```

We'll also use the following Python code to prepare some informative simulations

```
l_arr_g = simulate(G_a, G_b, N=50000)
l_seq_g = np.cumprod(l_arr_g, axis=1)
```

```
l_arr_f = simulate(F_a, F_b, N=50000)
l_seq_f = np.cumprod(l_arr_f, axis=1)
```

## 50.3 Likelihood Ratio Process and Bayes' Law

Let  $\pi_t$  be a Bayesian posterior defined as

$$\pi_t = \text{Prob}(q = f | w^t)$$

The likelihood ratio process is a principal actor in the formula that governs the evolution of the posterior probability  $\pi_t$ , an instance of **Bayes' Law**.

Bayes' law implies that  $\{\pi_t\}$  obeys the recursion

$$\pi_t = \frac{\pi_{t-1} l_t(w_t)}{\pi_{t-1} l_t(w_t) + 1 - \pi_{t-1}} \quad (50.1)$$

with  $\pi_0$  being a Bayesian prior probability that  $q = f$ , i.e., a personal or subjective belief about  $q$  based on our having seen no data.

Below we define a Python function that updates belief  $\pi$  using likelihood ratio  $\ell$  according to recursion (50.1)

```
@njit
def update(pi, l):
    "Update pi using likelihood l"

    # Update belief
    pi = pi * l / (pi * l + 1 - pi)

    return pi
```

Formula (50.1) can be generalized by iterating on it and thereby deriving an expression for the time  $t$  posterior  $\pi_{t+1}$  as a function of the time 0 prior  $\pi_0$  and the likelihood ratio process  $L(w^{t+1})$  at time  $t$ .

To begin, notice that the updating rule

$$\pi_{t+1} = \frac{\pi_t \ell(w_{t+1})}{\pi_t \ell(w_{t+1}) + (1 - \pi_t)}$$

implies

$$\begin{aligned} \frac{1}{\pi_{t+1}} &= \frac{\pi_t \ell(w_{t+1}) + (1 - \pi_t)}{\pi_t \ell(w_{t+1})} \\ &= 1 - \frac{1}{\ell(w_{t+1})} + \frac{1}{\ell(w_{t+1})} \frac{1}{\pi_t}. \\ \Rightarrow \frac{1}{\pi_{t+1}} - 1 &= \frac{1}{\ell(w_{t+1})} \left( \frac{1}{\pi_t} - 1 \right). \end{aligned}$$

Therefore

$$\frac{1}{\pi_{t+1}} - 1 = \frac{1}{\prod_{i=1}^{t+1} \ell(w_i)} \left( \frac{1}{\pi_0} - 1 \right) = \frac{1}{L(w^{t+1})} \left( \frac{1}{\pi_0} - 1 \right).$$

Since  $\pi_0 \in (0, 1)$  and  $L(w^{t+1}) > 0$ , we can verify that  $\pi_{t+1} \in (0, 1)$ .

After rearranging the preceding equation, we can express  $\pi_{t+1}$  as a function of  $L(w^{t+1})$ , the likelihood ratio process at  $t + 1$ , and the initial prior  $\pi_0$

$$\pi_{t+1} = \frac{\pi_0 L(w^{t+1})}{\pi_0 L(w^{t+1}) + 1 - \pi_0}. \quad (50.2)$$

Formula (50.2) generalizes formula (50.1).

Formula (50.2) can be regarded as a one step revision of prior probability  $\pi_0$  after seeing the batch of data  $\{w_i\}_{i=1}^{t+1}$ .

Formula (50.2) shows the key role that the likelihood ratio process  $L(w^{t+1})$  plays in determining the posterior probability  $\pi_{t+1}$ .

Formula (50.2) is the foundation for the insight that, because of how the likelihood ratio process behaves as  $t \rightarrow +\infty$ , the likelihood ratio process dominates the initial prior  $\pi_0$  in determining the limiting behavior of  $\pi_t$ .

To illustrate this insight, below we will plot graphs showing **one** simulated path of the likelihood ratio process  $L_t$  along with two paths of  $\pi_t$  that are associated with the *same* realization of the likelihood ratio process but *different* initial prior probabilities  $\pi_0$ .

First, we tell Python two values of  $\pi_0$ .

```
pi1, pi2 = 0.2, 0.8
```

Next we generate paths of the likelihood ratio process  $L_t$  and the posterior  $\pi_t$  for a history of IID draws from density  $f$ .

```

T = l_arr_f.shape[1]
pi_seq_f = np.empty((2, T+1))
pi_seq_f[:, 0] = pi1, pi2

for t in range(T):
    for i in range(2):
        pi_seq_f[i, t+1] = update(pi_seq_f[i, t], l_arr_f[0, t])

```

```

fig, ax1 = plt.subplots()

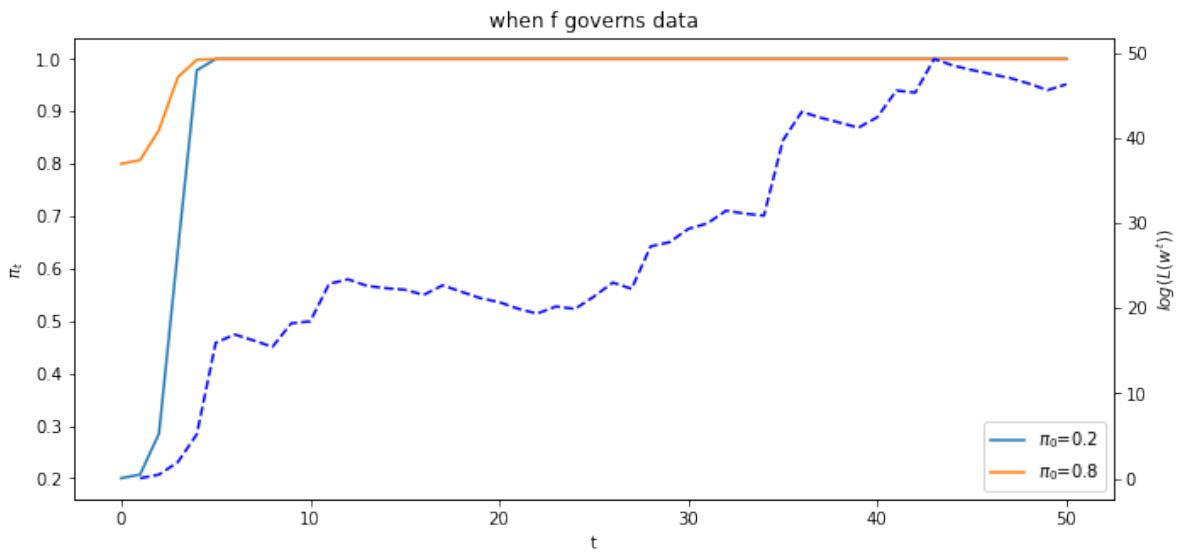
for i in range(2):
    ax1.plot(range(T+1), pi_seq_f[i, :], label=f"\$\\pi_0={pi_seq_f[i, 0]}\$")

ax1.set_ylabel("\$\\pi_t\$")
ax1.set_xlabel("t")
ax1.legend()
ax1.set_title("when f governs data")

ax2 = ax1.twinx()
ax2.plot(range(1, T+1), np.log(l_arr_f[0, :]), '--', color='b')
ax2.set_ylabel("\$\\log(L(w^t))\$")

plt.show()

```



The dotted line in the graph above records the logarithm of the likelihood ratio process  $\log L(w^t)$ .

Please note that there are two different scales on the  $y$  axis.

Now let's study what happens when the history consists of IID draws from density  $g$

```

T = l_arr_g.shape[1]
pi_seq_g = np.empty((2, T+1))
pi_seq_g[:, 0] = pi1, pi2

for t in range(T):
    for i in range(2):
        pi_seq_g[i, t+1] = update(pi_seq_g[i, t], l_arr_g[0, t])

```

```

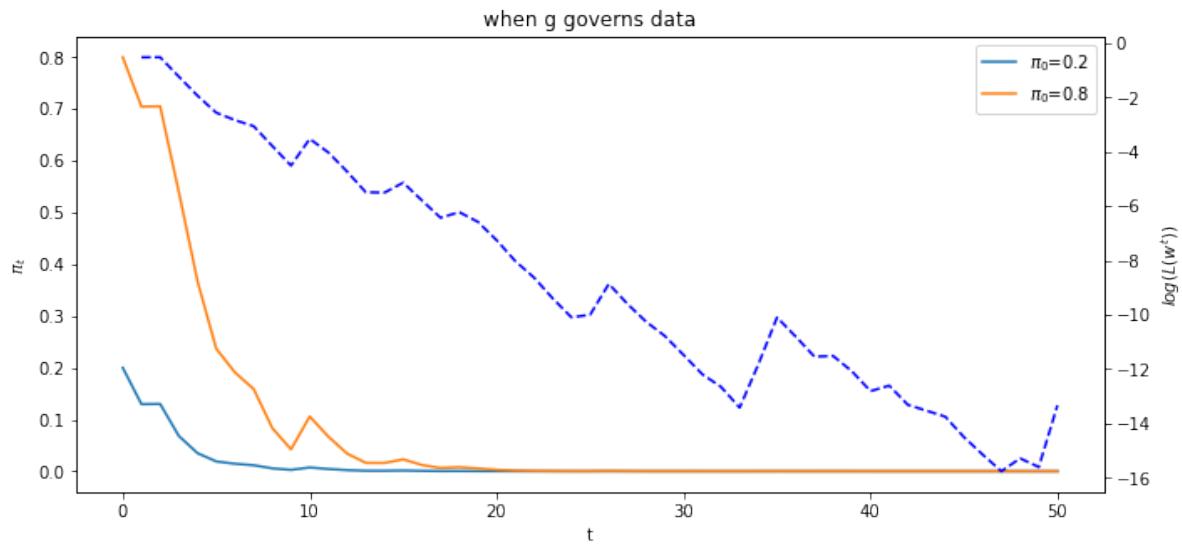
fig, ax1 = plt.subplots()

for i in range(2):
    ax1.plot(range(T+1), pi_seq_g[i, :], label=f"$\pi_0=\{\pi_{seq_g}[i, 0]\}$")

ax1.set_ylabel("$\pi_t$")
ax1.set_xlabel("t")
ax1.legend()
ax1.set_title("when g governs data")

ax2 = ax1.twinx()
ax2.plot(range(1, T+1), np.log(l_seq_g[0, :]), '--', color='b')
ax2.set_ylabel("log(L(w^t))")

plt.show()
    
```



Below we offer Python code that verifies that nature chose permanently to draw from density  $f$ .

```

pi_seq = np.empty((2, T+1))
pi_seq[:, 0] = pi1, pi2

for i in range(2):
    piL = pi_seq[i, 0] * l_seq_f[0, :]
    pi_seq[i, 1:] = piL / (piL + 1 - pi_seq[i, 0])

np.abs(pi_seq - pi_seq_f).max() < 1e-10
    
```

True

We thus conclude that the likelihood ratio process is a key ingredient of the formula (50.2) for a Bayesian's posterior probability that nature has drawn history  $w^t$  as repeated draws from density  $g$ .

## 50.4 Sequels

This lecture has been devoted to building some useful infrastructure.

We'll build on results highlighted in this lectures to understand inferences that are the foundations of results described in [this lecture](#) and [this lecture](#) and [this lecture](#).



## BAYESIAN VERSUS FREQUENTIST DECISION RULES

### Contents

- *Bayesian versus Frequentist Decision Rules*
  - *Overview*
  - *Setup*
  - *Frequentist Decision Rule*
  - *Bayesian Decision Rule*
  - *Was the Navy Captain's Hunch Correct?*
  - *More Details*
  - *Distribution of Bayesian Decision Rule's Time to Decide*
  - *Probability of Making Correct Decision*
  - *Distribution of Likelihood Ratios at Frequentist's t*

In addition to what's in Anaconda, this lecture will need the following libraries:

```
!conda install -y quantecon
!conda install -y -c conda-forge interpolation
```

```
%matplotlib inline
import matplotlib.pyplot as plt
plt.rcParams["figure.figsize"] = (11, 5) #set default figure size
import numpy as np
from numba import njit, prange, float64, int64
from numba.experimental import jitclass
from interpolation import interp
from math import gamma
from scipy.optimize import minimize
```

## 51.1 Overview

This lecture follows up on ideas presented in the following lectures:

- [A Problem that Stumped Milton Friedman](#)
- [Exchangeability and Bayesian Updating](#)
- [Likelihood Ratio Processes](#)

In [A Problem that Stumped Milton Friedman](#) we described a problem that a Navy Captain presented to Milton Friedman during World War II.

The Navy had instructed the Captain to use a decision rule for quality control that the Captain suspected could be dominated by a better rule.

(The Navy had ordered the Captain to use an instance of a **frequentist decision rule**.)

Milton Friedman recognized the Captain's conjecture as posing a challenging statistical problem that he and other members of the US Government's Statistical Research Group at Columbia University proceeded to try to solve.

One of the members of the group, the great mathematician Abraham Wald, soon solved the problem.

A good way to formulate the problem is to use some ideas from Bayesian statistics that we describe in this lecture [Exchangeability and Bayesian Updating](#) and in this lecture [Likelihood Ratio Processes](#), which describes the link between Bayesian updating and likelihood ratio processes.

The present lecture uses Python to generate simulations that evaluate expected losses under **frequentist** and **Bayesian** decision rules for an instance of the Navy Captain's decision problem.

The simulations validate the Navy Captain's hunch that there is a better rule than the one the Navy had ordered him to use.

## 51.2 Setup

To formalize the problem of the Navy Captain whose questions posed the problem that Milton Friedman and Allan Wallis handed over to Abraham Wald, we consider a setting with the following parts.

- Each period a decision maker draws a non-negative random variable  $Z$  from a probability distribution that he does not completely understand. He knows that two probability distributions are possible,  $f_0$  and  $f_1$ , and that whichever distribution it is remains fixed over time. The decision maker believes that before the beginning of time, nature once and for all selected either  $f_0$  or  $f_1$  and that the probability that it selected  $f_0$  is probability  $\pi^*$ .
- The decision maker observes a sample  $\{z_i\}_{i=0}^t$  from the distribution chosen by nature.

The decision maker wants to decide which distribution actually governs  $Z$  and is worried by two types of errors and the losses that they impose on him.

- a loss  $\bar{L}_1$  from a **type I error** that occurs when he decides that  $f = f_1$  when actually  $f = f_0$
- a loss  $\bar{L}_0$  from a **type II error** that occurs when he decides that  $f = f_0$  when actually  $f = f_1$

The decision maker pays a cost  $c$  for drawing another  $z$

We mainly borrow parameters from the quantecon lecture [A Problem that Stumped Milton Friedman](#) except that we increase both  $\bar{L}_0$  and  $\bar{L}_1$  from 25 to 100 to encourage the frequentist Navy Captain to take more draws before deciding.

We set the cost  $c$  of taking one more draw at 1.25.

We set the probability distributions  $f_0$  and  $f_1$  to be beta distributions with  $a_0 = b_0 = 1$ ,  $a_1 = 3$ , and  $b_1 = 1.2$ , respectively.

Below is some Python code that sets up these objects.

```
@njit
def p(x, a, b):
    "Beta distribution."
    r = gamma(a + b) / (gamma(a) * gamma(b))

    return r * x**(a-1) * (1 - x)**(b-1)
```

We start with defining a `jitclass` that stores parameters and functions we need to solve problems for both the Bayesian and frequentist Navy Captains.

```
wf_data = [
    ('c', float64),                      # unemployment compensation
    ('a0', float64),                      # parameters of beta distribution
    ('b0', float64),
    ('a1', float64),
    ('b1', float64),
    ('L0', float64),                      # cost of selecting f0 when f1 is true
    ('L1', float64),                      # cost of selecting f1 when f0 is true
    ('n_grid', float64[:]),                # grid of beliefs n
    ('n_grid_size', int64),                # size of Monte Carlo simulation
    ('mc_size', int64),                   # sequence of random values
    ('z0', float64[:]),                  # sequence of random values
    ('z1', float64[:])
]
```

```
@jitclass(wf_data)
class WaldFriedman:

    def __init__(self,
                 c=1.25,
                 a0=1,
                 b0=1,
                 a1=3,
                 b1=1.2,
                 L0=100,
                 L1=100,
                 n_grid_size=200,
                 mc_size=1000):

        self.c, self.n_grid_size = c, n_grid_size
        self.a0, self.b0, self.a1, self.b1 = a0, b0, a1, b1
        self.L0, self.L1 = L0, L1
        self.n_grid = np.linspace(0, 1, n_grid_size)
        self.mc_size = mc_size

        self.z0 = np.random.beta(a0, b0, mc_size)
        self.z1 = np.random.beta(a1, b1, mc_size)

    def f0(self, x):

        return p(x, self.a0, self.b0)

    def f1(self, x):
```

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```

    return p(x, self.a1, self.b1)

def κ(self, z, π):
    """
    Updates π using Bayes' rule and the current observation z
    """

    a0, b0, a1, b1 = self.a0, self.b0, self.a1, self.b1

    π_f0, π_f1 = π * p(z, a0, b0), (1 - π) * p(z, a1, b1)
    π_new = π_f0 / (π_f0 + π_f1)

    return π_new

```

```

wf = WaldFriedman()

grid = np.linspace(0, 1, 50)

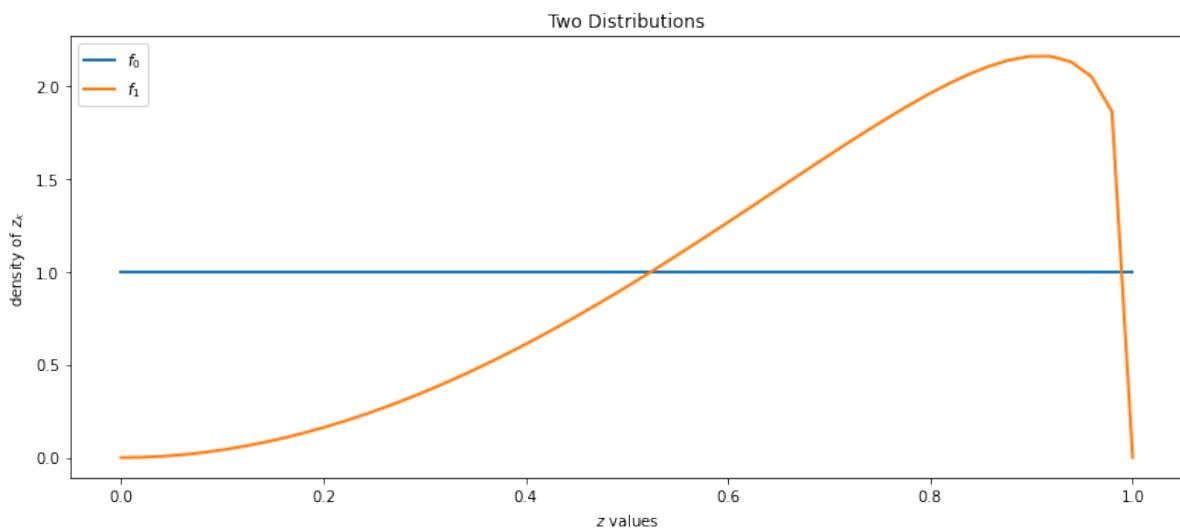
plt.figure()

plt.title("Two Distributions")
plt.plot(grid, wf.f0(grid), lw=2, label="$f_0$")
plt.plot(grid, wf.f1(grid), lw=2, label="$f_1$")

plt.legend()
plt.xlabel("$z$ values")
plt.ylabel("density of $z_k$")

plt.tight_layout()
plt.show()

```



Above, we plot the two possible probability densities  $f_0$  and  $f_1$

## 51.3 Frequentist Decision Rule

The Navy told the Captain to use a frequentist decision rule.

In particular, it gave him a decision rule that the Navy had designed by using frequentist statistical theory to minimize an expected loss function.

That decision rule is characterized by a sample size  $t$  and a cutoff  $d$  associated with a likelihood ratio.

Let  $L(z^t) = \prod_{i=0}^t \frac{f_0(z_i)}{f_1(z_i)}$  be the likelihood ratio associated with observing the sequence  $\{z_i\}_{i=0}^t$ .

The decision rule associated with a sample size  $t$  is:

- decide that  $f_0$  is the distribution if the likelihood ratio is greater than  $d$

To understand how that rule was engineered, let null and alternative hypotheses be

- null:  $H_0: f = f_0$ ,
- alternative  $H_1: f = f_1$ .

Given sample size  $t$  and cutoff  $d$ , under the model described above, the mathematical expectation of total loss is

$$\bar{V}_{fre}(t, d) = ct + \pi^* PFA \times \bar{L}_1 + (1 - \pi^*) (1 - PD) \times \bar{L}_0 \quad (51.1)$$

$$\begin{aligned} \text{where } PFA &= \Pr\{L(z^t) < d \mid q = f_0\} \\ PD &= \Pr\{L(z^t) < d \mid q = f_1\} \end{aligned}$$

Here

- $PFA$  denotes the probability of a **false alarm**, i.e., rejecting  $H_0$  when it is true
- $PD$  denotes the probability of a **detection error**, i.e., not rejecting  $H_0$  when  $H_1$  is true

For a given sample size  $t$ , the pairs  $(PFA, PD)$  lie on a **receiver operating characteristic curve** and can be uniquely pinned down by choosing  $d$ .

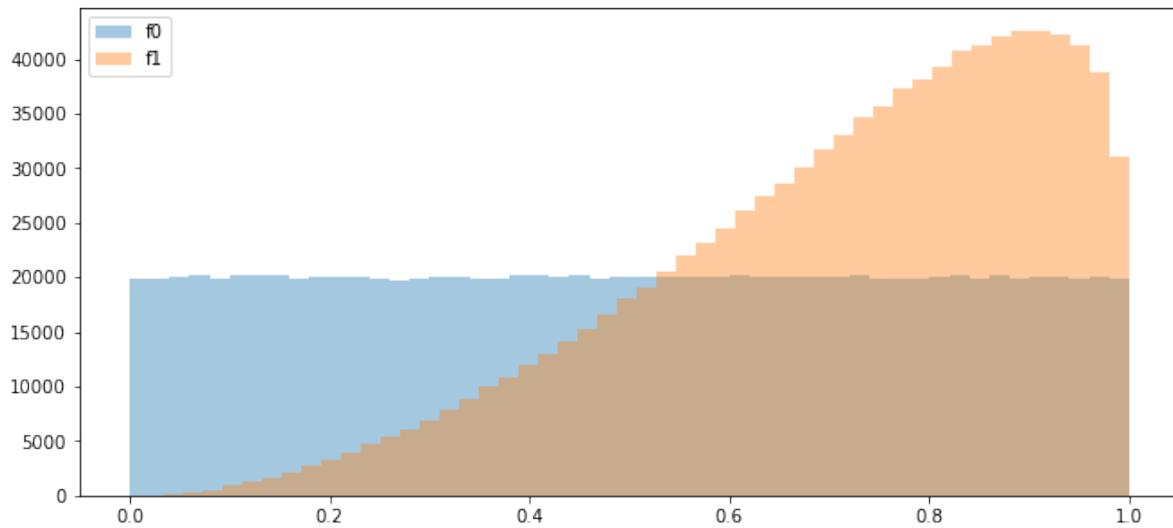
To see some receiver operating characteristic curves, please see this lecture [Likelihood Ratio Processes](#).

To solve for  $\bar{V}_{fre}(t, d)$  numerically, we first simulate sequences of  $z$  when either  $f_0$  or  $f_1$  generates data.

```
N = 10000
T = 100
```

```
z0_arr = np.random.beta(wf.a0, wf.b0, (N, T))
z1_arr = np.random.beta(wf.a1, wf.b1, (N, T))
```

```
plt.hist(z0_arr.flatten(), bins=50, alpha=0.4, label='f0')
plt.hist(z1_arr.flatten(), bins=50, alpha=0.4, label='f1')
plt.legend()
plt.show()
```



We can compute sequences of likelihood ratios using simulated samples.

```
l = lambda z: wf.f0(z) / wf.f1(z)

l0_arr = l(z0_arr)
l1_arr = l(z1_arr)

L0_arr = np.cumprod(l0_arr, 1)
L1_arr = np.cumprod(l1_arr, 1)
```

With an empirical distribution of likelihood ratios in hand, we can draw **receiver operating characteristic curves** by enumerating ( $PFA, PD$ ) pairs given each sample size  $t$ .

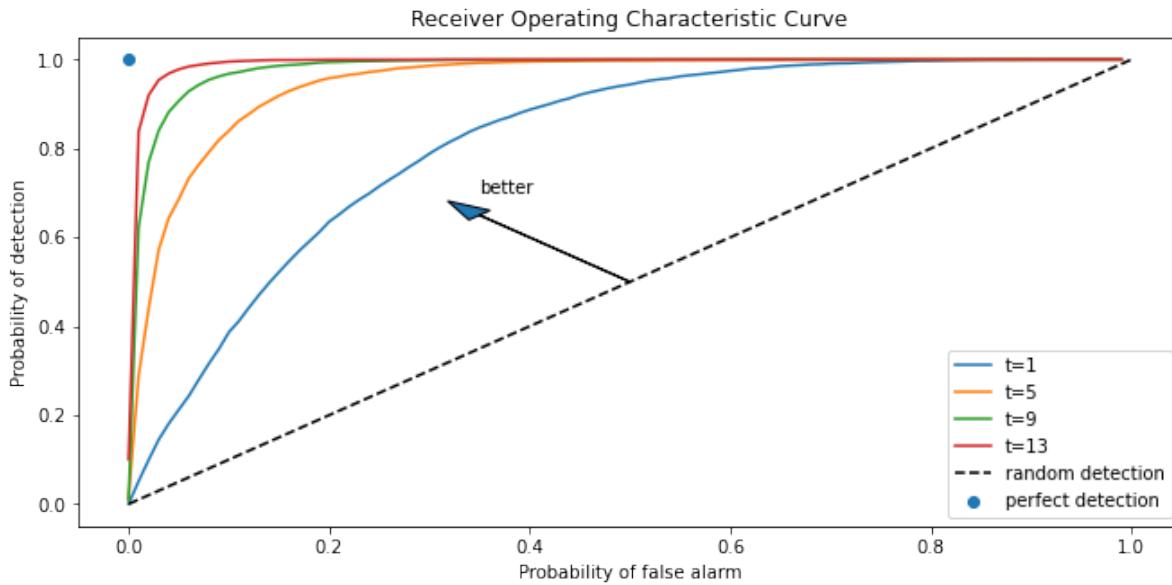
```
PFA = np.arange(0, 100, 1)

for t in range(1, 15, 4):
    percentile = np.percentile(L0_arr[:, t], PFA)
    PD = [np.sum(L1_arr[:, t] < p) / N for p in percentile]

    plt.plot(PFA / 100, PD, label=f"t={t}")

plt.scatter(0, 1, label="perfect detection")
plt.plot([0, 1], [0, 1], color='k', ls='--', label="random detection")

plt.arrow(0.5, 0.5, -0.15, 0.15, head_width=0.03)
plt.text(0.35, 0.7, "better")
plt.xlabel("Probability of false alarm")
plt.ylabel("Probability of detection")
plt.legend()
plt.title("Receiver Operating Characteristic Curve")
plt.show()
```



Our frequentist minimizes the expected total loss presented in equation (51.1) by choosing  $(t, d)$ .

Doing that delivers an expected loss

$$\bar{V}_{fre} = \min_{t,d} \bar{V}_{fre}(t,d).$$

We first consider the case in which  $\pi^* = \Pr\{\text{nature selects } f_0\} = 0.5$ .

We can solve the minimization problem in two steps.

First, we fix  $t$  and find the optimal cutoff  $d$  and consequently the minimal  $\bar{V}_{fre}(t)$ .

Here is Python code that does that and then plots a useful graph.

```
@njit
def V_fre_d_t(d, t, L0_arr, L1_arr, n_star, wf):
    N = L0_arr.shape[0]

    PFA = np.sum(L0_arr[:, t-1] < d) / N
    PD = np.sum(L1_arr[:, t-1] < d) / N

    V = n_star * PFA * wf.L1 + (1 - n_star) * (1 - PD) * wf.L0

    return V
```

```
def V_fre_t(t, L0_arr, L1_arr, n_star, wf):
    res = minimize(V_fre_d_t, 1, args=(t, L0_arr, L1_arr, n_star, wf), method='Nelder-Mead')
    V = res.fun
    d = res.x

    PFA = np.sum(L0_arr[:, t-1] < d) / N
    PD = np.sum(L1_arr[:, t-1] < d) / N

    return V, PFA, PD
```

```
def compute_V_fre(L0_arr, L1_arr, n_star, wf):

    T = L0_arr.shape[1]

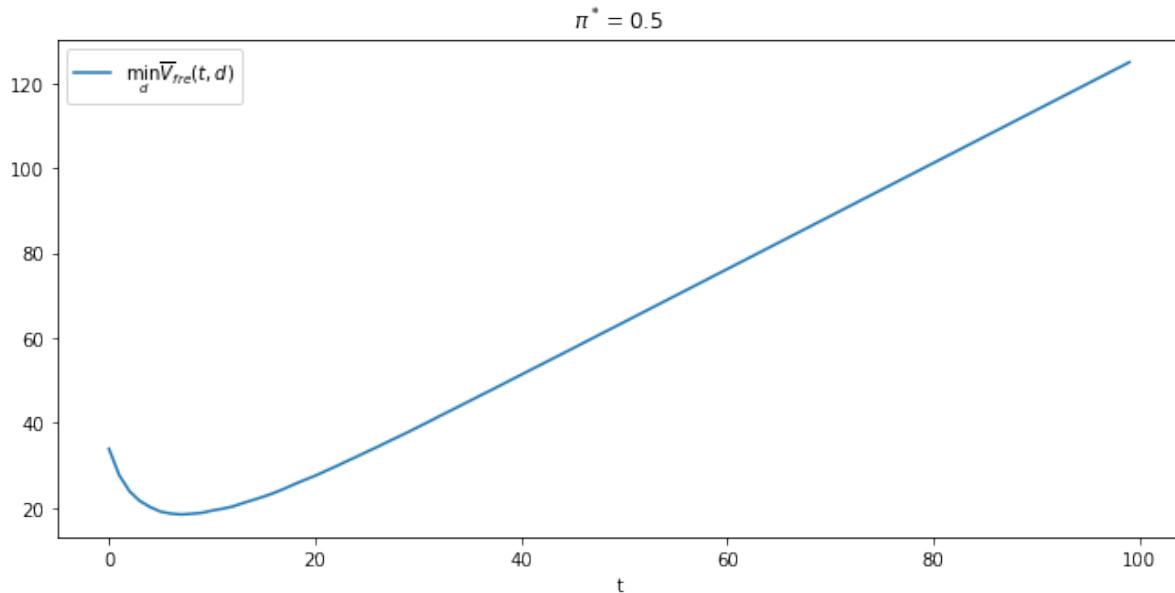
    V_fre_arr = np.empty(T)
    PFA_arr = np.empty(T)
    PD_arr = np.empty(T)

    for t in range(1, T+1):
        V, PFA, PD = V_fre_t(t, L0_arr, L1_arr, n_star, wf)
        V_fre_arr[t-1] = wf.c * t + V
        PFA_arr[t-1] = PFA
        PD_arr[t-1] = PD

    return V_fre_arr, PFA_arr, PD_arr
```

```
n_star = 0.5
V_fre_arr, PFA_arr, PD_arr = compute_V_fre(L0_arr, L1_arr, n_star, wf)

plt.plot(range(T), V_fre_arr, label='$\min_d \overline{V}_{fre}(t, d)$')
plt.xlabel('t')
plt.title('$\pi^* = 0.5$')
plt.legend()
plt.show()
```



```
t_optimal = np.argmin(V_fre_arr) + 1
```

```
msg = f"The above graph indicates that minimizing over t tells the frequentist to draw {t_optimal} observations and then decide."
print(msg)
```

The above graph indicates that minimizing over  $t$  tells the frequentist to draw 8 observations and then decide.

Let's now change the value of  $\pi^*$  and watch how the decision rule changes.

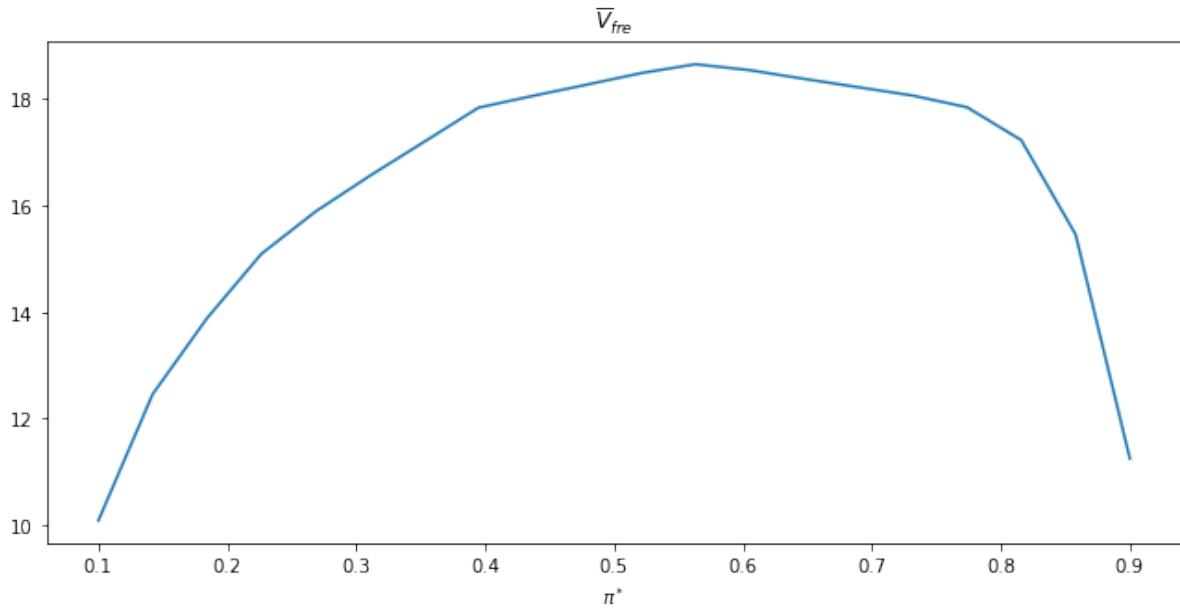
```
n_pi = 20
pi_star_arr = np.linspace(0.1, 0.9, n_pi)

V_fre_bar_arr = np.empty(n_pi)
t_optimal_arr = np.empty(n_pi)
PFA_optimal_arr = np.empty(n_pi)
PD_optimal_arr = np.empty(n_pi)

for i, pi_star in enumerate(pi_star_arr):
    V_fre_arr, PFA_arr, PD_arr = compute_V_fre(L0_arr, L1_arr, pi_star, wf)
    t_idx = np.argmin(V_fre_arr)

    V_fre_bar_arr[i] = V_fre_arr[t_idx]
    t_optimal_arr[i] = t_idx + 1
    PFA_optimal_arr[i] = PFA_arr[t_idx]
    PD_optimal_arr[i] = PD_arr[t_idx]
```

```
plt.plot(pi_star_arr, V_fre_bar_arr)
plt.xlabel('$\pi^*$')
plt.title('$\overline{V}_{fre}$')
plt.show()
```



The following shows how optimal sample size  $t$  and targeted ( $PFA, PD$ ) change as  $\pi^*$  varies.

```
fig, axs = plt.subplots(1, 2, figsize=(14, 5))

axs[0].plot(pi_star_arr, t_optimal_arr)
axs[0].set_xlabel('$\pi^*$')
axs[0].set_title('optimal sample size given $\pi^*$')

axs[1].plot(pi_star_arr, PFA_optimal_arr, label='$PFA^*(\pi^*)$')
```

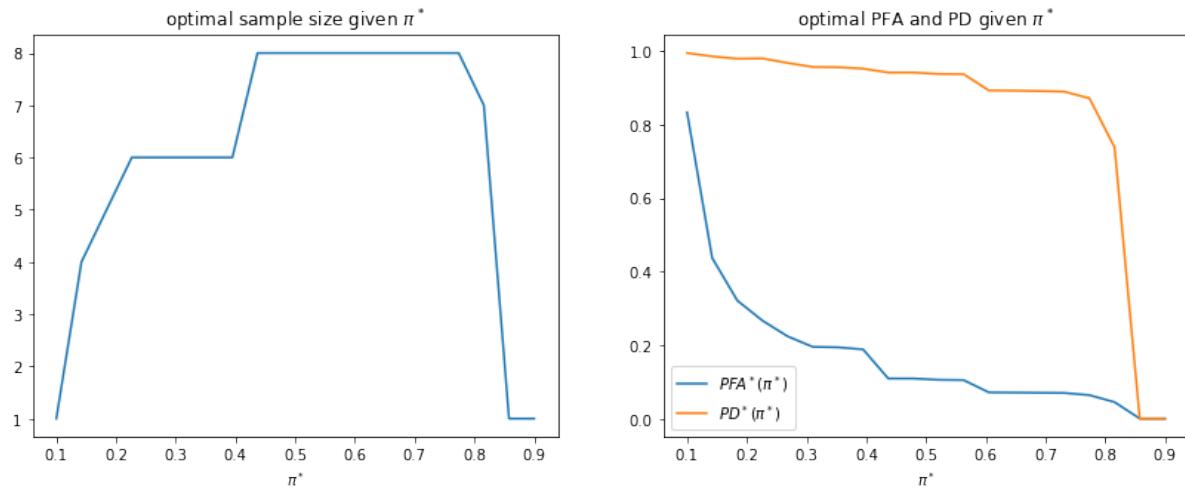
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```

axs[1].plot(pi_star_arr, PD_optimal_arr, label='$PD^{*}(\pi^{*})$')
axs[1].set_xlabel('$\pi^{*}$')
axs[1].legend()
axs[1].set_title('optimal PFA and PD given $\pi^{*}$')

plt.show()
    
```



## 51.4 Bayesian Decision Rule

In [A Problem that Stumped Milton Friedman](#), we learned how Abraham Wald confirmed the Navy Captain's hunch that there is a better decision rule.

We presented a Bayesian procedure that instructed the Captain to makes decisions by comparing his current Bayesian posterior probability  $\pi$  with two cutoff probabilities called  $\alpha$  and  $\beta$ .

To proceed, we borrow some Python code from the quantecon lecture [A Problem that Stumped Milton Friedman](#) that computes  $\alpha$  and  $\beta$ .

```

@njit(parallel=True)
def Q(h, wf):

    c, pi_grid = wf.c, wf.pi_grid
    L0, L1 = wf.L0, wf.L1
    z0, z1 = wf.z0, wf.z1
    mc_size = wf.mc_size

    k = wf.k

    h_new = np.empty_like(pi_grid)
    h_func = lambda p: interp(pi_grid, h, p)

    for i in prange(len(pi_grid)):
        pi = pi_grid[i]

        # Find the expected value of J by integrating over z
        integral_f0, integral_f1 = 0, 0
    
```

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```

for m in range(mc_size):
    π_0 = κ(z0[m], π) # Draw z from f0 and update π
    integral_f0 += min((1 - π_0) * L0, π_0 * L1, h_func(π_0))

    π_1 = κ(z1[m], π) # Draw z from f1 and update π
    integral_f1 += min((1 - π_1) * L0, π_1 * L1, h_func(π_1))

    integral = (π * integral_f0 + (1 - π) * integral_f1) / mc_size

    h_new[i] = c + integral

return h_new

```

```

@njit
def solve_model(wf, tol=1e-4, max_iter=1000):
    """
    Compute the continuation value function

    * wf is an instance of WaldFriedman
    """

    # Set up loop
    h = np.zeros(len(wf.π_grid))
    i = 0
    error = tol + 1

    while i < max_iter and error > tol:
        h_new = Q(h, wf)
        error = np.max(np.abs(h - h_new))
        i += 1
        h = h_new

    if i == max_iter:
        print("Failed to converge!")

    return h_new

```

```
h_star = solve_model(wf)
```

```

@njit
def find_cutoff_rule(wf, h):
    """
    This function takes a continuation value function and returns the
    corresponding cutoffs of where you transition between continuing and
    choosing a specific model
    """

    π_grid = wf.π_grid
    L0, L1 = wf.L0, wf.L1

    # Evaluate cost at all points on grid for choosing a model
    payoff_f0 = (1 - π_grid) * L0
    payoff_f1 = π_grid * L1

```

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```

# The cutoff points can be found by differencing these costs with
# The Bellman equation (J is always less than or equal to p_c_i)
β = π_grid[np.searchsorted(
    payoff_f1 - np.minimum(h, payoff_f0),
    1e-10)
- 1]
α = π_grid[np.searchsorted(
    np.minimum(h, payoff_f1) - payoff_f0,
    1e-10)
- 1]

return (β, α)

β, α = find_cutoff_rule(wf, h_star)
cost_L0 = (1 - wf.π_grid) * wf.L0
cost_L1 = wf.π_grid * wf.L1

fig, ax = plt.subplots(figsize=(10, 6))

ax.plot(wf.π_grid, h_star, label='continuation value')
ax.plot(wf.π_grid, cost_L1, label='choose f1')
ax.plot(wf.π_grid, cost_L0, label='choose f0')
ax.plot(wf.π_grid,
        np.amin(np.column_stack([h_star, cost_L0, cost_L1]), axis=1),
        lw=15, alpha=0.1, color='b', label='minimum cost')

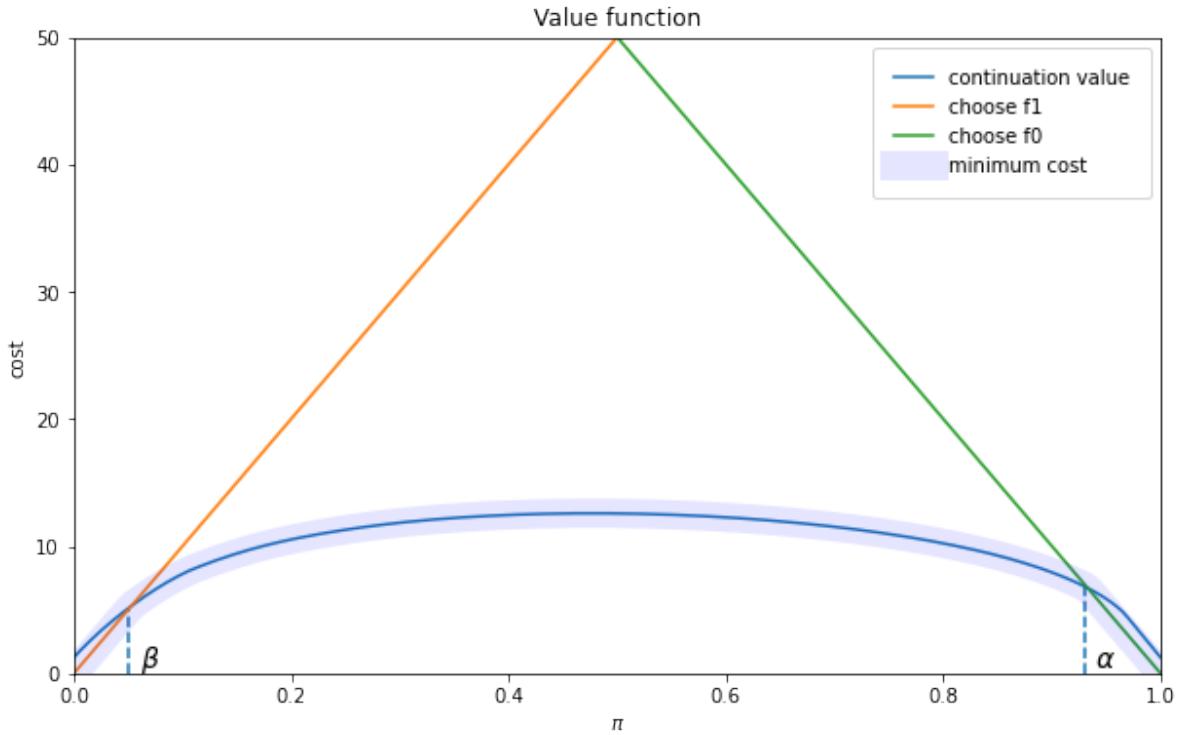
ax.annotate(r"\beta", xy=(β + 0.01, 0.5), fontsize=14)
ax.annotate(r"\alpha", xy=(α + 0.01, 0.5), fontsize=14)

plt.vlines(β, 0, β * wf.L0, linestyle="--")
plt.vlines(α, 0, (1 - α) * wf.L1, linestyle="--")

ax.set(xlim=(0, 1), ylim=(0, 0.5 * max(wf.L0, wf.L1)), ylabel="cost",
       xlabel="\pi", title="Value function")

plt.legend(borderpad=1.1)
plt.show()

```



The above figure portrays the value function plotted against the decision maker's Bayesian posterior.

It also shows the probabilities  $\alpha$  and  $\beta$ .

The Bayesian decision rule is:

- accept  $H_0$  if  $\pi \geq \alpha$
- accept  $H_1$  if  $\pi \leq \beta$
- delay deciding and draw another  $z$  if  $\beta \leq \pi \leq \alpha$

We can calculate two "objective" loss functions under this situation conditioning on knowing for sure that nature has selected  $f_0$ , in the first case, or  $f_1$ , in the second case.

1. under  $f_0$ ,

$$V^0(\pi) = \begin{cases} 0 & \text{if } \alpha \leq \pi, \\ c + EV^0(\pi') & \text{if } \beta \leq \pi < \alpha, \\ \bar{L}_1 & \text{if } \pi < \beta. \end{cases}$$

2. under  $f_1$

$$V^1(\pi) = \begin{cases} \bar{L}_0 & \text{if } \alpha \leq \pi, \\ c + EV^1(\pi') & \text{if } \beta \leq \pi < \alpha, \\ 0 & \text{if } \pi < \beta. \end{cases}$$

where  $\pi' = \frac{\pi f_0(z')}{\pi f_0(z') + (1-\pi)f_1(z')}$ .

Given a prior probability  $\pi_0$ , the expected loss for the Bayesian is

$$\bar{V}_{Bayes}(\pi_0) = \pi^* V^0(\pi_0) + (1 - \pi^*) V^1(\pi_0).$$

Below we write some Python code that computes  $V^0(\pi)$  and  $V^1(\pi)$  numerically.

```

@njit(parallel=True)
def V_q(wf, flag):
    V = np.zeros(wf.n_grid_size)
    if flag == 0:
        z_arr = wf.z0
        V[wf.n_grid < β] = wf.L1
    else:
        z_arr = wf.z1
        V[wf.n_grid >= α] = wf.L0

    V_old = np.empty_like(V)

    while True:
        V_old[:] = V[:]
        V[(β <= wf.n_grid) & (wf.n_grid < α)] = 0

        for i in prange(len(wf.n_grid)):
            π = wf.n_grid[i]

            if π >= α or π < β:
                continue

            for j in prange(len(z_arr)):
                π_next = wf.κ(z_arr[j], π)
                V[i] += wf.c + interp(wf.n_grid, V_old, π_next)

        V[i] /= wf.mc_size

        if np.abs(V - V_old).max() < 1e-5:
            break

    return V

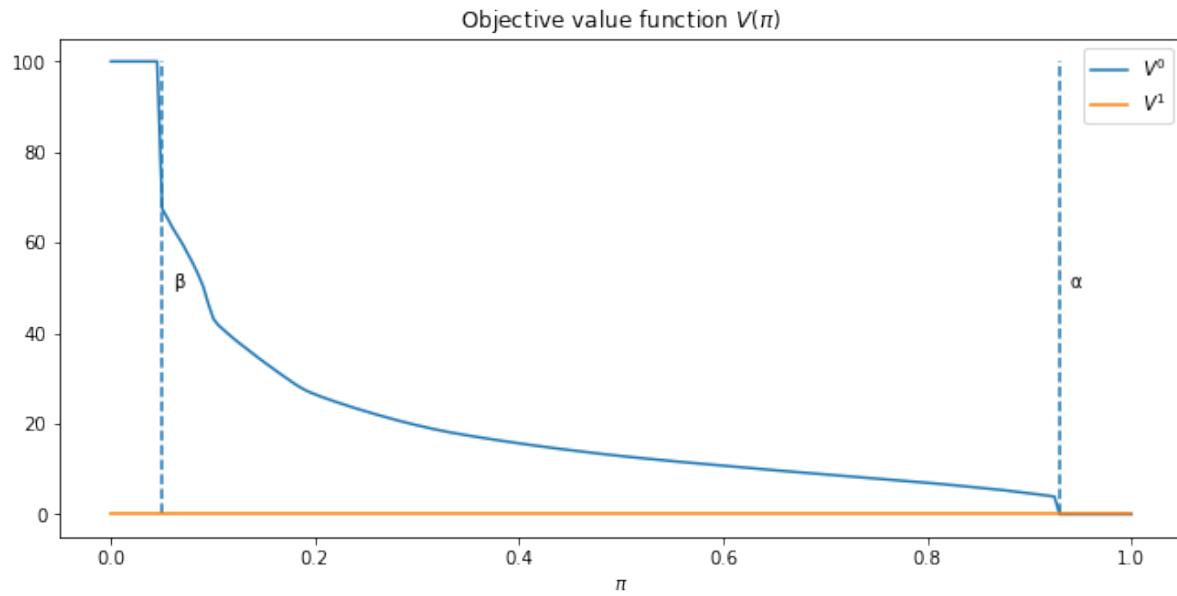
```

```

V0 = V_q(wf, 0)
V1 = V_q(wf, 1)

plt.plot(wf.n_grid, V0, label='$V^0$')
plt.plot(wf.n_grid, V1, label='$V^1$')
plt.vlines(β, 0, wf.L0, linestyle='--')
plt.text(β+0.01, wf.L0/2, 'β')
plt.vlines(α, 0, wf.L0, linestyle='--')
plt.text(α+0.01, wf.L0/2, 'α')
plt.xlabel('$\pi$')
plt.title('Objective value function $V(\pi)$')
plt.legend()
plt.show()

```



Given an assumed value for  $\pi^* = \Pr\{\text{nature selects } f_0\}$ , we can then compute  $\bar{V}_{Bayes}(\pi_0)$ .

We can then determine an initial Bayesian prior  $\pi_0^*$  that minimizes this objective concept of expected loss.

The figure 9 below plots four cases corresponding to  $\pi^* = 0.25, 0.3, 0.5, 0.7$ .

We observe that in each case  $\pi_0^*$  equals  $\pi^*$ .

```
def compute_V_baye_bar(pi_star, V0, V1, wf):
    V_baye = pi_star * V0 + (1 - pi_star) * V1
    pi_idx = np.argmin(V_baye)
    pi_optimal = wf.pi_grid[pi_idx]
    V_baye_bar = V_baye[pi_idx]

    return V_baye, pi_optimal, V_baye_bar
```

```
pi_star_arr = [0.25, 0.3, 0.5, 0.7]

fig, axs = plt.subplots(2, 2, figsize=(15, 10))

for i, pi_star in enumerate(pi_star_arr):
    row_i = i // 2
    col_i = i % 2

    V_baye, pi_optimal, V_baye_bar = compute_V_baye_bar(pi_star, V0, V1, wf)

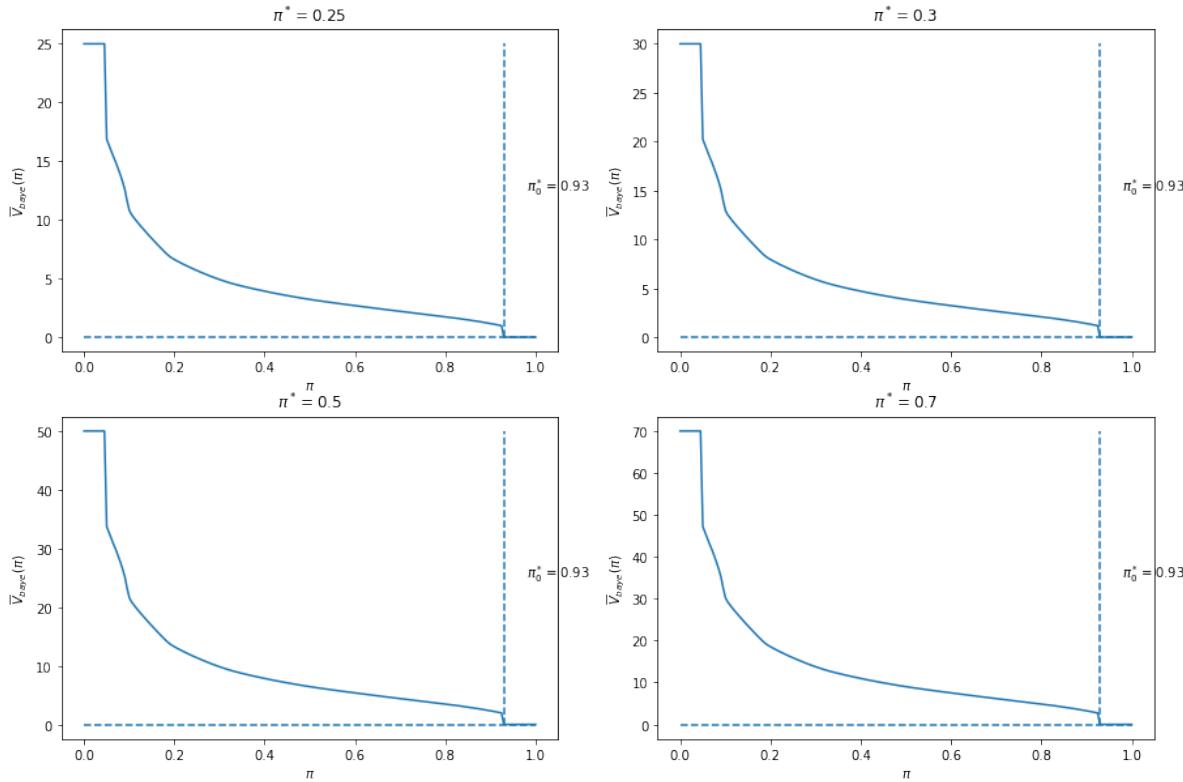
    axs[row_i, col_i].plot(wf.pi_grid, V_baye)
    axs[row_i, col_i].hlines(V_baye_bar, 0, 1, linestyle='--')
    axs[row_i, col_i].vlines(pi_optimal, V_baye_bar, V_baye.max(), linestyle='--')
    axs[row_i, col_i].text(pi_optimal+0.05, (V_baye_bar + V_baye.max()) / 2,
                           f'{pi_0^*}={pi_optimal:.2f}')
    axs[row_i, col_i].set_xlabel(f'\pi')
    axs[row_i, col_i].set_ylabel(f'\overline{V}_{baye}(\pi)')
    axs[row_i, col_i].set_title(f'\pi^*={pi_star}')
```

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```
fig.suptitle('$\overline{V}_{baye}(\pi)=\pi^*V^0(\pi) + (1-\pi^*)V^1(\pi)$', fontsize=16)
plt.show()
```

$$\overline{V}_{baye}(\pi) = \pi^* V^0(\pi) + (1 - \pi^*) V^1(\pi)$$



This pattern of outcomes holds more generally.

Thus, the following Python code generates the associated graph that verifies the equality of  $\pi_0^*$  to  $\pi^*$  holds for all  $\pi^*$ .

```
pi_star_arr = np.linspace(0.1, 0.9, n_pi)
V_baye_bar_arr = np.empty_like(pi_star_arr)
pi_optimal_arr = np.empty_like(pi_star_arr)

for i, pi_star in enumerate(pi_star_arr):
    V_baye, pi_optimal, V_baye_bar = compute_V_baye_bar(pi_star, V0, V1, wf)
    V_baye_bar_arr[i] = V_baye_bar
    pi_optimal_arr[i] = pi_optimal

fig, axs = plt.subplots(1, 2, figsize=(14, 5))

axs[0].plot(pi_star_arr, V_baye_bar_arr)
axs[0].set_xlabel('$\pi^*$')
axs[0].set_title('$\overline{V}_{baye}$')

axs[1].plot(pi_star_arr, pi_optimal_arr, label='optimal prior')
```

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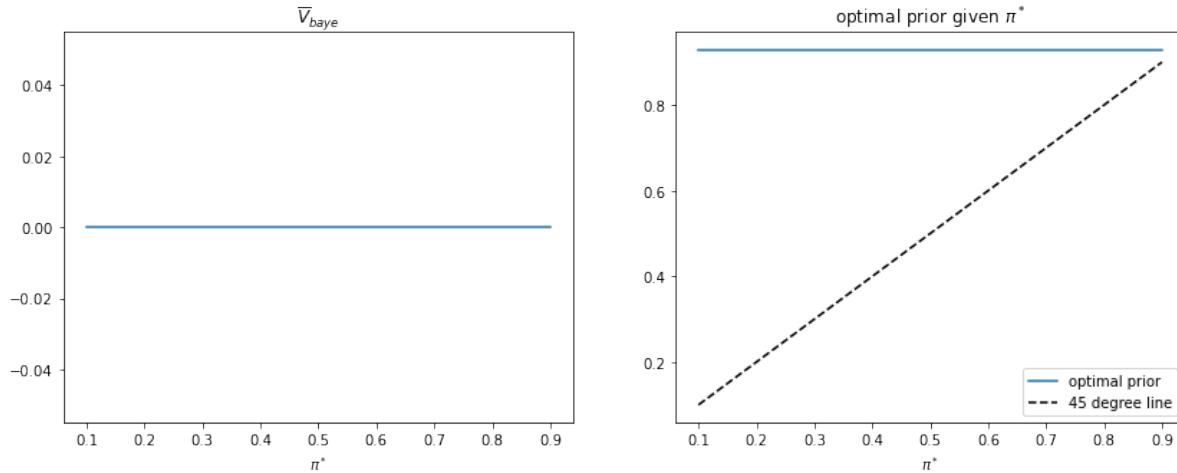
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```

axs[1].plot([pi_star_arr.min(), pi_star_arr.max()],
            [pi_star_arr.min(), pi_star_arr.max()],
            c='k', linestyle='--', label='45 degree line')
axs[1].set_xlabel('$\pi^*$')
axs[1].set_title('optimal prior given $\pi^*$')
axs[1].legend()

plt.show()

```



## 51.5 Was the Navy Captain's Hunch Correct?

We now compare average (i.e., frequentist) losses obtained by the frequentist and Bayesian decision rules.

As a starting point, let's compare average loss functions when  $\pi^* = 0.5$ .

```
pi_star = 0.5
```

```

# frequentist
V_fre_arr, PFA_arr, PD_arr = compute_V_fre(L0_arr, L1_arr, pi_star, wf)

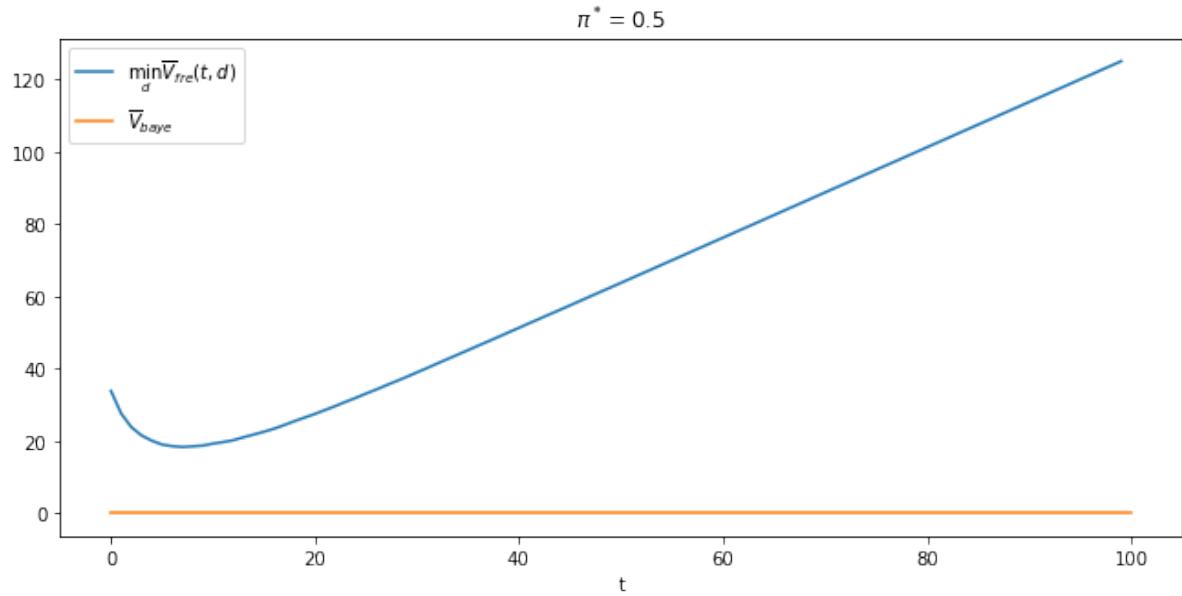
# bayesian
V_baye = pi_star * V0 + pi_star * V1
V_baye_bar = V_baye.min()

```

```

plt.plot(range(T), V_fre_arr, label='$\min_{d} \overline{V}_{\text{fre}}(t, d)$')
plt.plot([0, T], [V_baye_bar, V_baye_bar], label='$\overline{V}_{\text{baye}}$')
plt.xlabel('t')
plt.title('$\pi^*=0.5$')
plt.legend()
plt.show()

```



Evidently, there is no sample size  $t$  at which the frequentist decision rule attains a lower loss function than does the Bayesian rule.

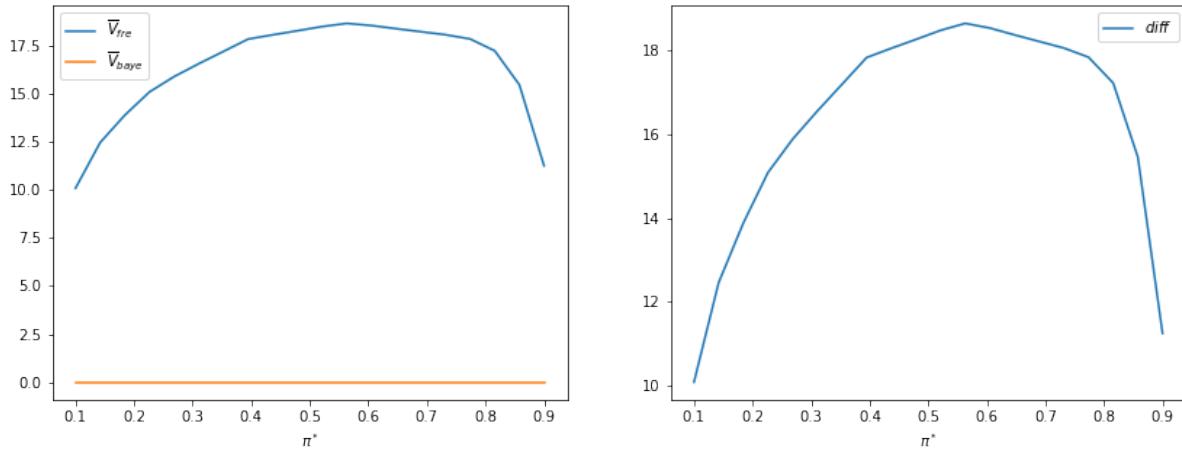
Furthermore, the following graph indicates that the Bayesian decision rule does better on average for all values of  $\pi^*$ .

```
fig, axs = plt.subplots(1, 2, figsize=(14, 5))

axs[0].plot(pi_star_arr, V_fre_bar_arr, label='$\overline{V}_{fre}$')
axs[0].plot(pi_star_arr, V_baye_bar_arr, label='$\overline{V}_{baye}$')
axs[0].legend()
axs[0].set_xlabel('$\pi^*$')

axs[1].plot(pi_star_arr, V_fre_bar_arr - V_baye_bar_arr, label='$diff$')
axs[1].legend()
axs[1].set_xlabel('$\pi^*$')

plt.show()
```



The right panel of the above graph plots the difference  $\bar{V}_{fre} - \bar{V}_{Bayes}$ .

It is always positive.

## 51.6 More Details

We can provide more insights by focusing on the case in which  $\pi^* = 0.5 = \pi_0$ .

```
π_star = 0.5
```

Recall that when  $\pi^* = 0.5$ , the frequentist decision rule sets a sample size `t_optimal` **ex ante**.

For our parameter settings, we can compute its value:

```
t_optimal
```

```
8
```

For convenience, let's define `t_idx` as the Python array index corresponding to `t_optimal` sample size.

```
t_idx = t_optimal - 1
```

## 51.7 Distribution of Bayesian Decision Rule's Time to Decide

By using simulations, we compute the frequency distribution of time to deciding for the Bayesian decision rule and compare that time to the frequentist rule's fixed  $t$ .

The following Python code creates a graph that shows the frequency distribution of Bayesian times to decide of Bayesian decision maker, conditional on distribution  $q = f_0$  or  $q = f_1$  generating the data.

The blue and red dotted lines show averages for the Bayesian decision rule, while the black dotted line shows the frequentist optimal sample size  $t$ .

On average the Bayesian rule decides **earlier** than the frequentist rule when  $q = f_0$  and **later** when  $q = f_1$ .

```
@njit(parallel=True)
def check_results(L_arr, α, β, flag, π₀):
    N, T = L_arr.shape

    time_arr = np.empty(N)
    correctness = np.empty(N)

    π_arr = π₀ * L_arr / (π₀ * L_arr + 1 - π₀)

    for i in prange(N):
        for t in range(T):
            if (π_arr[i, t] < β) or (π_arr[i, t] > α):
                time_arr[i] = t + 1
                correctness[i] = (flag == 0 and π_arr[i, t] > α) or (flag == 1 and π_arr[i, t] < β)
                break
    return time_arr, correctness
```

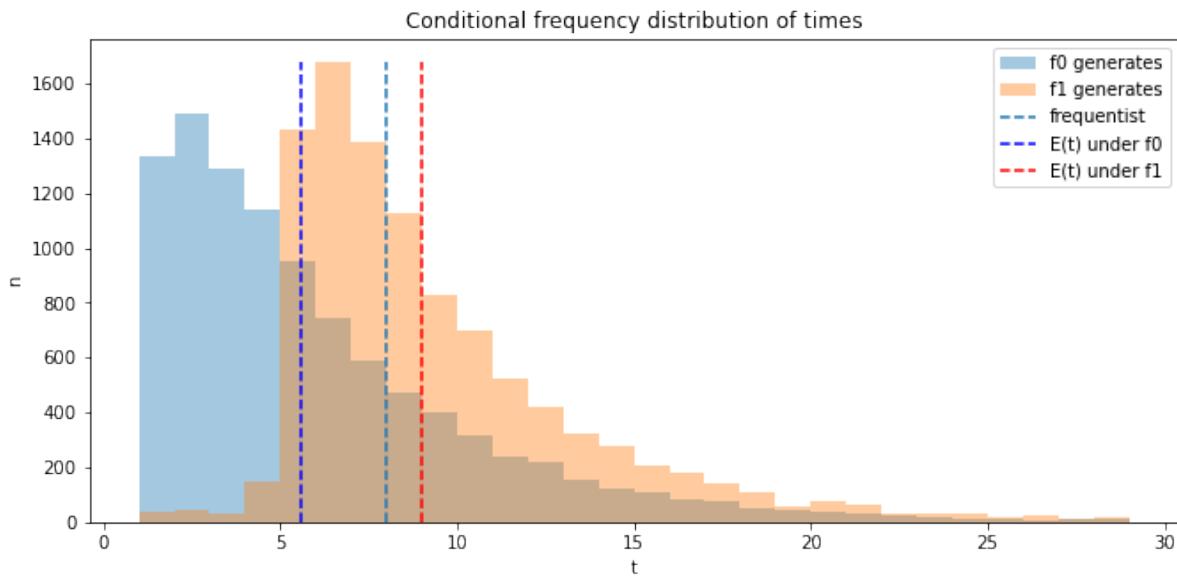
```
time_arr0, correctness0 = check_results(L0_arr, α, β, 0, π_star)
time_arr1, correctness1 = check_results(L1_arr, α, β, 1, π_star)

# unconditional distribution
time_arr_u = np.concatenate((time_arr0, time_arr1))
correctness_u = np.concatenate((correctness0, correctness1))
```

```
n1 = plt.hist(time_arr0, bins=range(1, 30), alpha=0.4, label='f0 generates')[0]
n2 = plt.hist(time_arr1, bins=range(1, 30), alpha=0.4, label='f1 generates')[0]
plt.vlines(t_optimal, 0, max(n1.max(), n2.max()), linestyle='--', label='frequentist')
plt.vlines(np.mean(time_arr0), 0, max(n1.max(), n2.max()), linestyle='--', color='b', label='E(t) under f0')
plt.vlines(np.mean(time_arr1), 0, max(n1.max(), n2.max()), linestyle='--', color='r', label='E(t) under f1')
plt.legend();

plt.xlabel('t')
plt.ylabel('n')
plt.title('Conditional frequency distribution of times')

plt.show()
```



Later we'll figure out how these distributions ultimately affect objective expected values under the two decision rules.

To begin, let's look at simulations of the Bayesian's beliefs over time.

We can easily compute the updated beliefs at any time  $t$  using the one-to-one mapping from  $L_t$  to  $\pi_t$  given  $\pi_0$  described in this lecture [Likelihood Ratio Processes](#).

```
π0_arr = π_star * L0_arr / (π_star * L0_arr + 1 - π_star)
π1_arr = π_star * L1_arr / (π_star * L1_arr + 1 - π_star)
```

```
fig, axs = plt.subplots(1, 2, figsize=(14, 4))

axs[0].plot(np.arange(1, π0_arr.shape[1]+1), np.mean(π0_arr, 0), label='f0 generates')
```

(continues on next page)

(continued from previous page)

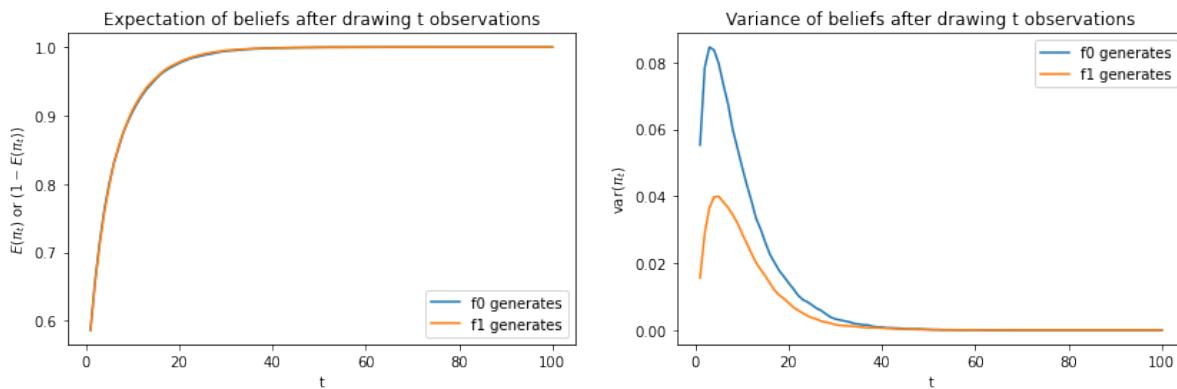
```

axs[0].plot(np.arange(1, n1_arr.shape[1]+1), 1 - np.mean(n1_arr, 0), label='f1 generates')
axs[0].set_xlabel('t')
axs[0].set_ylabel('$E(\pi_t)$ or $(1 - E(\pi_t))$')
axs[0].set_title('Expectation of beliefs after drawing t observations')
axs[0].legend()

axs[1].plot(np.arange(1, n0_arr.shape[1]+1), np.var(n0_arr, 0), label='f0 generates')
axs[1].plot(np.arange(1, n1_arr.shape[1]+1), np.var(n1_arr, 0), label='f1 generates')
axs[1].set_xlabel('t')
axs[1].set_ylabel('var($\pi_t$)')
axs[1].set_title('Variance of beliefs after drawing t observations')
axs[1].legend()

plt.show()

```



The above figures compare averages and variances of updated Bayesian posteriors after  $t$  draws.

The left graph compares  $E(\pi_t)$  under  $f_0$  to  $1 - E(\pi_t)$  under  $f_1$ : they lie on top of each other.

However, as the right hand size graph shows, there is significant difference in variances when  $t$  is small: the variance is lower under  $f_1$ .

The difference in variances is the reason that the Bayesian decision maker waits longer to decide when  $f_1$  generates the data.

The code below plots outcomes of constructing an unconditional distribution by simply pooling the simulated data across the two possible distributions  $f_0$  and  $f_1$ .

The pooled distribution describes a sense in which on average the Bayesian decides earlier, an outcome that seems at least partly to confirm the Navy Captain's hunch.

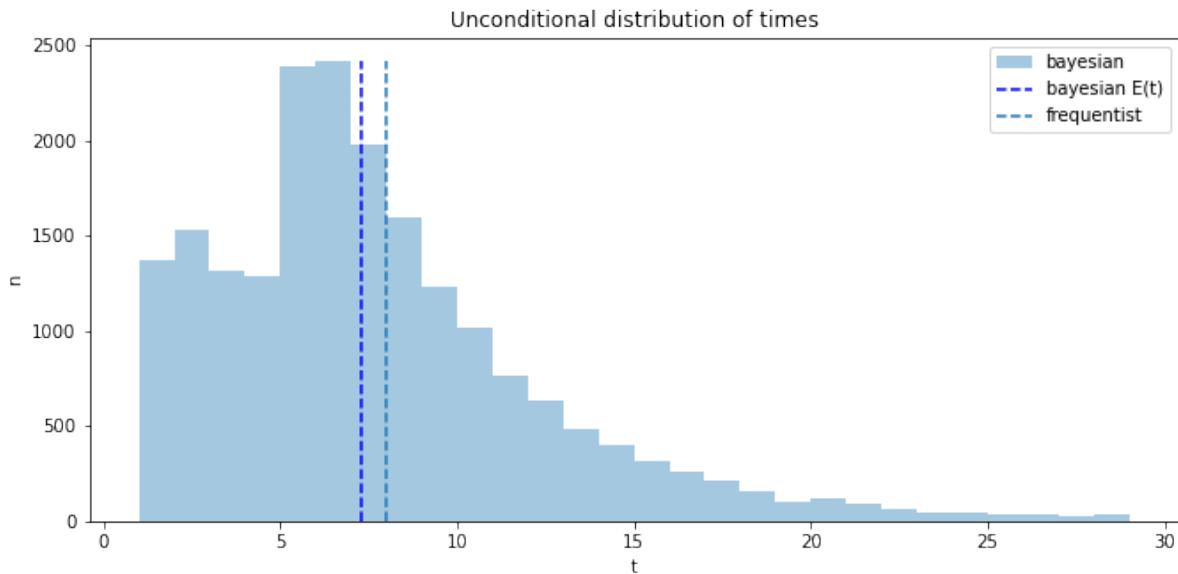
```

n = plt.hist(time_arr_u, bins=range(1, 30), alpha=0.4, label='bayesian')[0]
plt.vlines(np.mean(time_arr_u), 0, n.max(), linestyle='--',
           color='b', label='bayesian E(t)')
plt.vlines(t_optimal, 0, n.max(), linestyle='--', label='frequentist')
plt.legend()

plt.xlabel('t')
plt.ylabel('n')
plt.title('Unconditional distribution of times')

plt.show()

```



## 51.8 Probability of Making Correct Decision

Now we use simulations to compute the fraction of samples in which the Bayesian and the frequentist decision rules decide correctly.

For the frequentist rule, the probability of making the correct decision under  $f_1$  is the optimal probability of detection given  $t$  that we defined earlier, and similarly it equals 1 minus the optimal probability of a false alarm under  $f_0$ .

Below we plot these two probabilities for the frequentist rule, along with the conditional probabilities that the Bayesian rule decides before  $t$  and that the decision is correct.

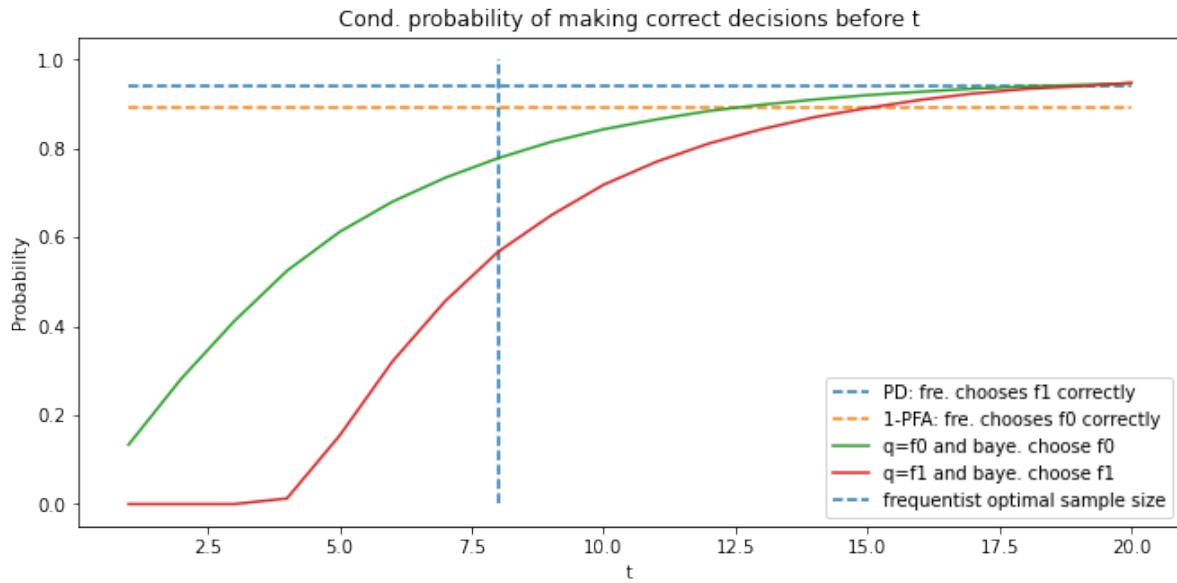
```
# optimal PFA and PD of frequentist with optimal sample size
V, PFA, PD = V_fre_t(t_optimal, L0_arr, L1_arr, n_star, wf)

plt.plot([1, 20], [PD, PD], linestyle='--', label='PD: fre. chooses f1 correctly')
plt.plot([1, 20], [1-PFA, 1-PFA], linestyle='--', label='1-PFA: fre. chooses f0 correctly')
plt.vlines(t_optimal, 0, 1, linestyle='--', label='frequentist optimal sample size')

N = time_arr0.size
T_arr = np.arange(1, 21)
plt.plot(T_arr, [np.sum(correctness0[time_arr0 <= t] == 1) / N for t in T_arr],
         label='q=f0 and baye. choose f0')
plt.plot(T_arr, [np.sum(correctness1[time_arr1 <= t] == 1) / N for t in T_arr],
         label='q=f1 and baye. choose f1')
plt.legend(loc=4)

plt.xlabel('t')
plt.ylabel('Probability')
plt.title('Cond. probability of making correct decisions before t')

plt.show()
```



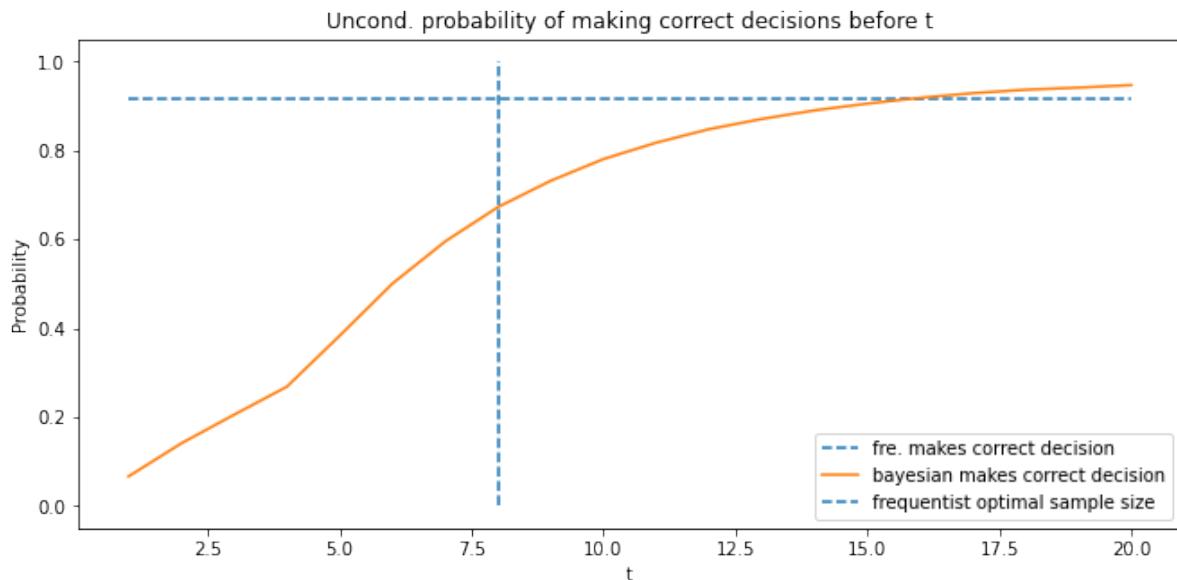
By averaging using  $\pi^*$ , we also plot the unconditional distribution.

```
plt.plot([1, 20], [(PD + 1 - PFA) / 2, (PD + 1 - PFA) / 2,
                 linestyle='--', label='fre. makes correct decision')
plt.vlines(t_optimal, 0, 1, linestyle='--', label='frequentist optimal sample size')

N = time_arr_u.size
plt.plot(T_arr, [np.sum(correctness_u[time_arr_u <= t] == 1) / N for t in T_arr],
         label="bayesian makes correct decision")
plt.legend()

plt.xlabel('t')
plt.ylabel('Probability')
plt.title('Uncond. probability of making correct decisions before t')

plt.show()
```



## 51.9 Distribution of Likelihood Ratios at Frequentist's $t$

Next we use simulations to construct distributions of likelihood ratios after  $t$  draws.

To serve as useful reference points, we also show likelihood ratios that correspond to the Bayesian cutoffs  $\alpha$  and  $\beta$ .

In order to exhibit the distribution more clearly, we report logarithms of likelihood ratios.

The graphs below reports two distributions, one conditional on  $f_0$  generating the data, the other conditional on  $f_1$  generating the data.

```

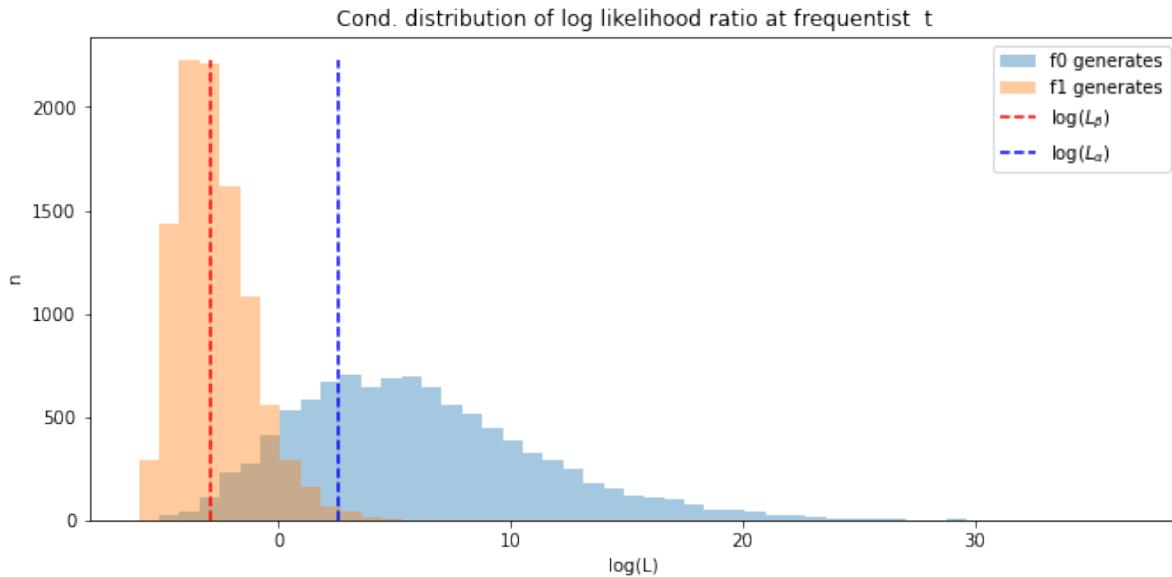
La = (1 - n_star) * alpha / (n_star - n_star * alpha)
Lbeta = (1 - n_star) * beta / (n_star - n_star * beta)

L_min = min(L0_arr[:, t_idx].min(), L1_arr[:, t_idx].min())
L_max = max(L0_arr[:, t_idx].max(), L1_arr[:, t_idx].max())
bin_range = np.linspace(np.log(L_min), np.log(L_max), 50)
n0 = plt.hist(np.log(L0_arr[:, t_idx]), bins=bin_range, alpha=0.4, label='f0 generates
    ↴') [0]
n1 = plt.hist(np.log(L1_arr[:, t_idx]), bins=bin_range, alpha=0.4, label='f1 generates
    ↴') [0]

plt.vlines(np.log(Lbeta), 0, max(n0.max(), n1.max()), linestyle='--', color='r', label=
    ↴'log(Lβ)')
plt.vlines(np.log(La), 0, max(n0.max(), n1.max()), linestyle='--', color='b', label=
    ↴'log(Lα)')
plt.legend()

plt.xlabel('log(L)')
plt.ylabel('n')
plt.title('Cond. distribution of log likelihood ratio at frequentist t')

plt.show()
    
```



The next graph plots the unconditional distribution of Bayesian times to decide, constructed as earlier by pooling the two conditional distributions.

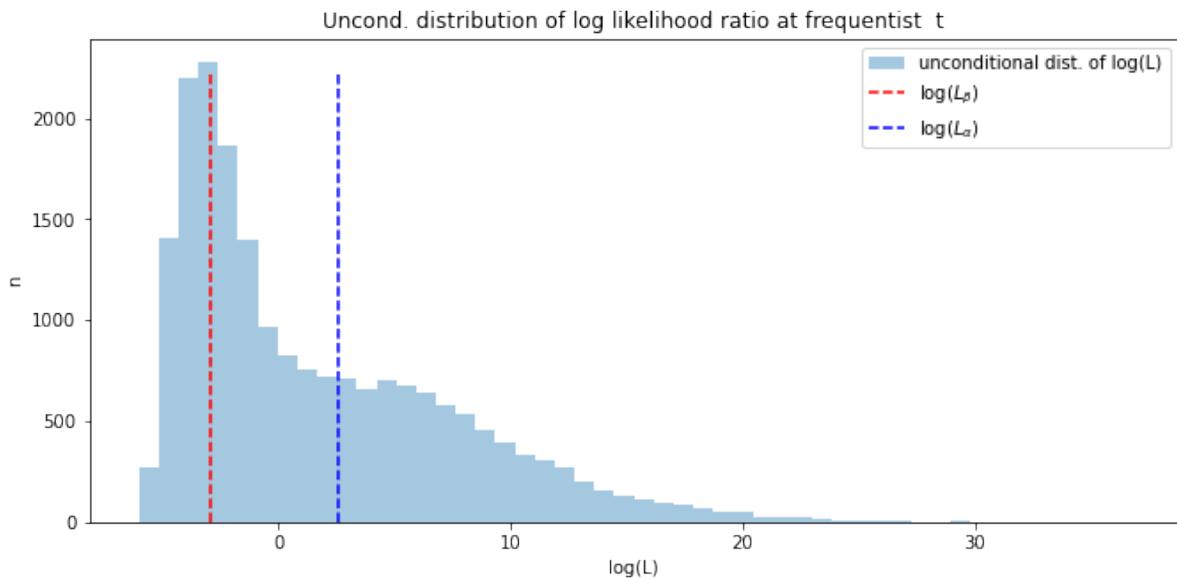
```

plt.hist(np.log(np.concatenate([L0_arr[:, t_idx], L1_arr[:, t_idx]])),
        bins=50, alpha=0.4, label='unconditional dist. of log(L)')
plt.vlines(np.log(Lβ), 0, max(n0.max(), n1.max()), linestyle='--', color='r', label=
    'log(Lβ)')
plt.vlines(np.log(Lα), 0, max(n0.max(), n1.max()), linestyle='--', color='b', label=
    'log(Lα)')
plt.legend()

plt.xlabel('log(L)')
plt.ylabel('n')
plt.title('Uncond. distribution of log likelihood ratio at frequentist t')

plt.show()

```





# **Part VII**

# **LQ Control**



---

CHAPTER  
FIFTYTWO

---

## LQ CONTROL: FOUNDATIONS

### Contents

- *LQ Control: Foundations*
  - *Overview*
  - *Introduction*
  - *Optimality – Finite Horizon*
  - *Implementation*
  - *Extensions and Comments*
  - *Further Applications*
  - *Exercises*
  - *Solutions*

In addition to what's in Anaconda, this lecture will need the following libraries:

```
!conda install -y quantecon
```

### 52.1 Overview

Linear quadratic (LQ) control refers to a class of dynamic optimization problems that have found applications in almost every scientific field.

This lecture provides an introduction to LQ control and its economic applications.

As we will see, LQ systems have a simple structure that makes them an excellent workhorse for a wide variety of economic problems.

Moreover, while the linear-quadratic structure is restrictive, it is in fact far more flexible than it may appear initially.

These themes appear repeatedly below.

Mathematically, LQ control problems are closely related to *the Kalman filter*

- Recursive formulations of linear-quadratic control problems and Kalman filtering problems both involve matrix **Riccati equations**.
- Classical formulations of linear control and linear filtering problems make use of similar matrix decompositions (see for example [this lecture](#) and [this lecture](#)).

In reading what follows, it will be useful to have some familiarity with

- matrix manipulations
- vectors of random variables
- dynamic programming and the Bellman equation (see for example [this lecture](#) and [this lecture](#))

For additional reading on LQ control, see, for example,

- [LS18], chapter 5
- [HS08], chapter 4
- [HLL96], section 3.5

In order to focus on computation, we leave longer proofs to these sources (while trying to provide as much intuition as possible).

Let's start with some imports:

```
%matplotlib inline
import matplotlib.pyplot as plt
plt.rcParams["figure.figsize"] = (11, 5) #set default figure size
import numpy as np
from quantecon import LQ
```

## 52.2 Introduction

The “linear” part of LQ is a linear law of motion for the state, while the “quadratic” part refers to preferences.

Let's begin with the former, move on to the latter, and then put them together into an optimization problem.

### 52.2.1 The Law of Motion

Let  $x_t$  be a vector describing the state of some economic system.

Suppose that  $x_t$  follows a linear law of motion given by

$$x_{t+1} = Ax_t + Bu_t + Cw_{t+1}, \quad t = 0, 1, 2, \dots \quad (52.1)$$

Here

- $u_t$  is a “control” vector, incorporating choices available to a decision-maker confronting the current state  $x_t$
- $\{w_t\}$  is an uncorrelated zero mean shock process satisfying  $\mathbb{E}w_tw_t' = I$ , where the right-hand side is the identity matrix

Regarding the dimensions

- $x_t$  is  $n \times 1$ ,  $A$  is  $n \times n$
- $u_t$  is  $k \times 1$ ,  $B$  is  $n \times k$
- $w_t$  is  $j \times 1$ ,  $C$  is  $n \times j$

### Example 1

Consider a household budget constraint given by

$$a_{t+1} + c_t = (1 + r)a_t + y_t$$

Here  $a_t$  is assets,  $r$  is a fixed interest rate,  $c_t$  is current consumption, and  $y_t$  is current non-financial income.

If we suppose that  $\{y_t\}$  is serially uncorrelated and  $N(0, \sigma^2)$ , then, taking  $\{w_t\}$  to be standard normal, we can write the system as

$$a_{t+1} = (1 + r)a_t - c_t + \sigma w_{t+1}$$

This is clearly a special case of (52.1), with assets being the state and consumption being the control.

### Example 2

One unrealistic feature of the previous model is that non-financial income has a zero mean and is often negative.

This can easily be overcome by adding a sufficiently large mean.

Hence in this example, we take  $y_t = \sigma w_{t+1} + \mu$  for some positive real number  $\mu$ .

Another alteration that's useful to introduce (we'll see why soon) is to change the control variable from consumption to the deviation of consumption from some "ideal" quantity  $\bar{c}$ .

(Most parameterizations will be such that  $\bar{c}$  is large relative to the amount of consumption that is attainable in each period, and hence the household wants to increase consumption.)

For this reason, we now take our control to be  $u_t := c_t - \bar{c}$ .

In terms of these variables, the budget constraint  $a_{t+1} = (1 + r)a_t - c_t + y_t$  becomes

$$a_{t+1} = (1 + r)a_t - u_t - \bar{c} + \sigma w_{t+1} + \mu \quad (52.2)$$

How can we write this new system in the form of equation (52.1)?

If, as in the previous example, we take  $a_t$  as the state, then we run into a problem: the law of motion contains some constant terms on the right-hand side.

This means that we are dealing with an *affine* function, not a linear one (recall [this discussion](#)).

Fortunately, we can easily circumvent this problem by adding an extra state variable.

In particular, if we write

$$\begin{pmatrix} a_{t+1} \\ 1 \end{pmatrix} = \begin{pmatrix} 1 + r & -\bar{c} + \mu \\ 0 & 1 \end{pmatrix} \begin{pmatrix} a_t \\ 1 \end{pmatrix} + \begin{pmatrix} -1 \\ 0 \end{pmatrix} u_t + \begin{pmatrix} \sigma \\ 0 \end{pmatrix} w_{t+1} \quad (52.3)$$

then the first row is equivalent to (52.2).

Moreover, the model is now linear and can be written in the form of (52.1) by setting

$$x_t := \begin{pmatrix} a_t \\ 1 \end{pmatrix}, \quad A := \begin{pmatrix} 1 + r & -\bar{c} + \mu \\ 0 & 1 \end{pmatrix}, \quad B := \begin{pmatrix} -1 \\ 0 \end{pmatrix}, \quad C := \begin{pmatrix} \sigma \\ 0 \end{pmatrix} \quad (52.4)$$

In effect, we've bought ourselves linearity by adding another state.

## 52.2.2 Preferences

In the LQ model, the aim is to minimize flow of losses, where time- $t$  loss is given by the quadratic expression

$$x_t' Rx_t + u_t' Qu_t \quad (52.5)$$

Here

- $R$  is assumed to be  $n \times n$ , symmetric and nonnegative definite.
- $Q$  is assumed to be  $k \times k$ , symmetric and positive definite.

---

**Note:** In fact, for many economic problems, the definiteness conditions on  $R$  and  $Q$  can be relaxed. It is sufficient that certain submatrices of  $R$  and  $Q$  be nonnegative definite. See [HS08] for details.

---

### Example 1

A very simple example that satisfies these assumptions is to take  $R$  and  $Q$  to be identity matrices so that current loss is

$$x_t' I x_t + u_t' I u_t = \|x_t\|^2 + \|u_t\|^2$$

Thus, for both the state and the control, loss is measured as squared distance from the origin.

(In fact, the general case (52.5) can also be understood in this way, but with  $R$  and  $Q$  identifying other – non-Euclidean – notions of “distance” from the zero vector.)

Intuitively, we can often think of the state  $x_t$  as representing deviation from a target, such as

- deviation of inflation from some target level
- deviation of a firm’s capital stock from some desired quantity

The aim is to put the state close to the target, while using controls parsimoniously.

### Example 2

In the household problem *studied above*, setting  $R = 0$  and  $Q = 1$  yields preferences

$$x_t' Rx_t + u_t' Qu_t = u_t^2 = (c_t - \bar{c})^2$$

Under this specification, the household’s current loss is the squared deviation of consumption from the ideal level  $\bar{c}$ .

## 52.3 Optimality – Finite Horizon

Let’s now be precise about the optimization problem we wish to consider, and look at how to solve it.

### 52.3.1 The Objective

We will begin with the finite horizon case, with terminal time  $T \in \mathbb{N}$ .

In this case, the aim is to choose a sequence of controls  $\{u_0, \dots, u_{T-1}\}$  to minimize the objective

$$\mathbb{E} \left\{ \sum_{t=0}^{T-1} \beta^t (x_t' R x_t + u_t' Q u_t) + \beta^T x_T' R_f x_T \right\} \quad (52.6)$$

subject to the law of motion (52.1) and initial state  $x_0$ .

The new objects introduced here are  $\beta$  and the matrix  $R_f$ .

The scalar  $\beta$  is the discount factor, while  $x' R_f x$  gives terminal loss associated with state  $x$ .

Comments:

- We assume  $R_f$  to be  $n \times n$ , symmetric and nonnegative definite.
- We allow  $\beta = 1$ , and hence include the undiscounted case.
- $x_0$  may itself be random, in which case we require it to be independent of the shock sequence  $w_1, \dots, w_T$ .

### 52.3.2 Information

There's one constraint we've neglected to mention so far, which is that the decision-maker who solves this LQ problem knows only the present and the past, not the future.

To clarify this point, consider the sequence of controls  $\{u_0, \dots, u_{T-1}\}$ .

When choosing these controls, the decision-maker is permitted to take into account the effects of the shocks  $\{w_1, \dots, w_T\}$  on the system.

However, it is typically assumed — and will be assumed here — that the time- $t$  control  $u_t$  can be made with knowledge of past and present shocks only.

The fancy [measure-theoretic](#) way of saying this is that  $u_t$  must be measurable with respect to the  $\sigma$ -algebra generated by  $x_0, w_1, w_2, \dots, w_t$ .

This is in fact equivalent to stating that  $u_t$  can be written in the form  $u_t = g_t(x_0, w_1, w_2, \dots, w_t)$  for some Borel measurable function  $g_t$ .

(Just about every function that's useful for applications is Borel measurable, so, for the purposes of intuition, you can read that last phrase as “for some function  $g_t$ ”)

Now note that  $x_t$  will ultimately depend on the realizations of  $x_0, w_1, w_2, \dots, w_t$ .

In fact, it turns out that  $x_t$  summarizes all the information about these historical shocks that the decision-maker needs to set controls optimally.

More precisely, it can be shown that any optimal control  $u_t$  can always be written as a function of the current state alone.

Hence in what follows we restrict attention to control policies (i.e., functions) of the form  $u_t = g_t(x_t)$ .

Actually, the preceding discussion applies to all standard dynamic programming problems.

What's special about the LQ case is that — as we shall soon see — the optimal  $u_t$  turns out to be a linear function of  $x_t$ .

### 52.3.3 Solution

To solve the finite horizon LQ problem we can use a dynamic programming strategy based on backward induction that is conceptually similar to the approach adopted in [this lecture](#).

For reasons that will soon become clear, we first introduce the notation  $J_T(x) = x' R_f x$ .

Now consider the problem of the decision-maker in the second to last period.

In particular, let the time be  $T - 1$ , and suppose that the state is  $x_{T-1}$ .

The decision-maker must trade-off current and (discounted) final losses, and hence solves

$$\min_u \{x'_{T-1} Rx_{T-1} + u' Qu + \beta \mathbb{E} J_T(Ax_{T-1} + Bu + Cw_T)\}$$

At this stage, it is convenient to define the function

$$J_{T-1}(x) = \min_u \{x' Rx + u' Qu + \beta \mathbb{E} J_T(Ax + Bu + Cw_T)\} \quad (52.7)$$

The function  $J_{T-1}$  will be called the  $T - 1$  value function, and  $J_{T-1}(x)$  can be thought of as representing total “loss-to-go” from state  $x$  at time  $T - 1$  when the decision-maker behaves optimally.

Now let’s step back to  $T - 2$ .

For a decision-maker at  $T - 2$ , the value  $J_{T-1}(x)$  plays a role analogous to that played by the terminal loss  $J_T(x) = x' R_f x$  for the decision-maker at  $T - 1$ .

That is,  $J_{T-1}(x)$  summarizes the future loss associated with moving to state  $x$ .

The decision-maker chooses her control  $u$  to trade off current loss against future loss, where

- the next period state is  $x_{T-1} = Ax_{T-2} + Bu + Cw_{T-1}$ , and hence depends on the choice of current control.
- the “cost” of landing in state  $x_{T-1}$  is  $J_{T-1}(x_{T-1})$ .

Her problem is therefore

$$\min_u \{x'_{T-2} Rx_{T-2} + u' Qu + \beta \mathbb{E} J_{T-1}(Ax_{T-2} + Bu + Cw_{T-1})\}$$

Letting

$$J_{T-2}(x) = \min_u \{x' Rx + u' Qu + \beta \mathbb{E} J_{T-1}(Ax + Bu + Cw_{T-1})\}$$

the pattern for backward induction is now clear.

In particular, we define a sequence of value functions  $\{J_0, \dots, J_T\}$  via

$$J_{t-1}(x) = \min_u \{x' Rx + u' Qu + \beta \mathbb{E} J_t(Ax + Bu + Cw_t)\} \quad \text{and} \quad J_T(x) = x' R_f x$$

The first equality is the Bellman equation from dynamic programming theory specialized to the finite horizon LQ problem.

Now that we have  $\{J_0, \dots, J_T\}$ , we can obtain the optimal controls.

As a first step, let’s find out what the value functions look like.

It turns out that every  $J_t$  has the form  $J_t(x) = x' P_t x + d_t$  where  $P_t$  is a  $n \times n$  matrix and  $d_t$  is a constant.

We can show this by induction, starting from  $P_T := R_f$  and  $d_T = 0$ .

Using this notation, (52.7) becomes

$$J_{T-1}(x) = \min_u \{x' Rx + u' Qu + \beta \mathbb{E} (Ax + Bu + Cw_T)' P_T (Ax + Bu + Cw_T)\} \quad (52.8)$$

To obtain the minimizer, we can take the derivative of the r.h.s. with respect to  $u$  and set it equal to zero.

Applying the relevant rules of *matrix calculus*, this gives

$$u = -(Q + \beta B' P_T B)^{-1} \beta B' P_T A x \quad (52.9)$$

Plugging this back into (52.8) and rearranging yields

$$J_{T-1}(x) = x' P_{T-1} x + d_{T-1}$$

where

$$P_{T-1} = R - \beta^2 A' P_T B (Q + \beta B' P_T B)^{-1} B' P_T A + \beta A' P_T A \quad (52.10)$$

and

$$d_{T-1} := \beta \operatorname{trace}(C' P_T C) \quad (52.11)$$

(The algebra is a good exercise — we'll leave it up to you.)

If we continue working backwards in this manner, it soon becomes clear that  $J_t(x) = x' P_t x + d_t$  as claimed, where  $\{P_t\}$  and  $\{d_t\}$  satisfy the recursions

$$P_{t-1} = R - \beta^2 A' P_t B (Q + \beta B' P_t B)^{-1} B' P_t A + \beta A' P_t A \quad \text{with} \quad P_T = R_f \quad (52.12)$$

and

$$d_{t-1} = \beta(d_t + \operatorname{trace}(C' P_t C)) \quad \text{with} \quad d_T = 0 \quad (52.13)$$

Recalling (52.9), the minimizers from these backward steps are

$$u_t = -F_t x_t \quad \text{where} \quad F_t := (Q + \beta B' P_{t+1} B)^{-1} \beta B' P_{t+1} A \quad (52.14)$$

These are the linear optimal control policies we *discussed above*.

In particular, the sequence of controls given by (52.14) and (52.1) solves our finite horizon LQ problem.

Rephrasing this more precisely, the sequence  $u_0, \dots, u_{T-1}$  given by

$$u_t = -F_t x_t \quad \text{with} \quad x_{t+1} = (A - BF_t)x_t + CW_{t+1} \quad (52.15)$$

for  $t = 0, \dots, T-1$  attains the minimum of (52.6) subject to our constraints.

## 52.4 Implementation

We will use code from `lqcontrol.py` in `QuantEcon.py` to solve finite and infinite horizon linear quadratic control problems.

In the module, the various updating, simulation and fixed point methods are wrapped in a class called `LQ`, which includes

- Instance data:
  - The required parameters  $Q, R, A, B$  and optional parameters  $C, \beta, T, R_f, N$  specifying a given LQ model
    - \* set  $T$  and  $R_f$  to `None` in the infinite horizon case
    - \* set  $C = None$  (or zero) in the deterministic case
  - the value function and policy data
    - \*  $d_t, P_t, F_t$  in the finite horizon case

- \*  $d, P, F$  in the infinite horizon case
- Methods:
  - `update_values` — shifts  $d_t, P_t, F_t$  to their  $t - 1$  values via (52.12), (52.13) and (52.14)
  - `stationary_values` — computes  $P, d, F$  in the infinite horizon case
  - `compute_sequence` — simulates the dynamics of  $x_t, u_t, w_t$  given  $x_0$  and assuming standard normal shocks

### 52.4.1 An Application

Early Keynesian models assumed that households have a constant marginal propensity to consume from current income. Data contradicted the constancy of the marginal propensity to consume.

In response, Milton Friedman, Franco Modigliani and others built models based on a consumer's preference for an intertemporally smooth consumption stream.

(See, for example, [Fri56] or [MB54].)

One property of those models is that households purchase and sell financial assets to make consumption streams smoother than income streams.

The household savings problem *outlined above* captures these ideas.

The optimization problem for the household is to choose a consumption sequence in order to minimize

$$\mathbb{E} \left\{ \sum_{t=0}^{T-1} \beta^t (c_t - \bar{c})^2 + \beta^T q a_T^2 \right\} \quad (52.16)$$

subject to the sequence of budget constraints  $a_{t+1} = (1+r)a_t - c_t + y_t$ ,  $t \geq 0$ .

Here  $q$  is a large positive constant, the role of which is to induce the consumer to target zero debt at the end of her life.

(Without such a constraint, the optimal choice is to choose  $c_t = \bar{c}$  in each period, letting assets adjust accordingly.)

As before we set  $y_t = \sigma w_{t+1} + \mu$  and  $u_t := c_t - \bar{c}$ , after which the constraint can be written as in (52.2).

We saw how this constraint could be manipulated into the LQ formulation  $x_{t+1} = Ax_t + Bu_t + Cw_{t+1}$  by setting  $x_t = (a_t \ 1)'$  and using the definitions in (52.4).

To match with this state and control, the objective function (52.16) can be written in the form of (52.6) by choosing

$$Q := 1, \quad R := \begin{pmatrix} 0 & 0 \\ 0 & 0 \end{pmatrix}, \quad \text{and} \quad R_f := \begin{pmatrix} q & 0 \\ 0 & 0 \end{pmatrix}$$

Now that the problem is expressed in LQ form, we can proceed to the solution by applying (52.12) and (52.14).

After generating shocks  $w_1, \dots, w_T$ , the dynamics for assets and consumption can be simulated via (52.15).

The following figure was computed using  $r = 0.05$ ,  $\beta = 1/(1+r)$ ,  $\bar{c} = 2$ ,  $\mu = 1$ ,  $\sigma = 0.25$ ,  $T = 45$  and  $q = 10^6$ .

The shocks  $\{w_t\}$  were taken to be IID and standard normal.

```
# Model parameters
r = 0.05
β = 1 / (1 + r)
T = 45
c_bar = 2
σ = 0.25
```

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```

μ = 1
q = 1e6

# Formulate as an LQ problem
Q = 1
R = np.zeros((2, 2))
Rf = np.zeros((2, 2))
Rf[0, 0] = q
A = [[1 + r, -c_bar + μ],
      [0,          1]]
B = [[-1],
      [0]]
C = [[σ],
      [0]]

# Compute solutions and simulate
lq = LQ(Q, R, A, B, C, beta=β, T=T, Rf=Rf)
x0 = (0, 1)
xp, up, wp = lq.compute_sequence(x0)

# Convert back to assets, consumption and income
assets = xp[0, :]           # a_t
c = up.flatten() + c_bar    # c_t
income = σ * wp[0, 1:] + μ  # y_t

# Plot results
n_rows = 2
fig, axes = plt.subplots(n_rows, 1, figsize=(12, 10))

plt.subplots_adjust(hspace=0.5)

bbox = (0., 1.02, 1., .102)
legend_args = {'bbox_to_anchor': bbox, 'loc': 3, 'mode': 'expand'}
p_args = {'lw': 2, 'alpha': 0.7}

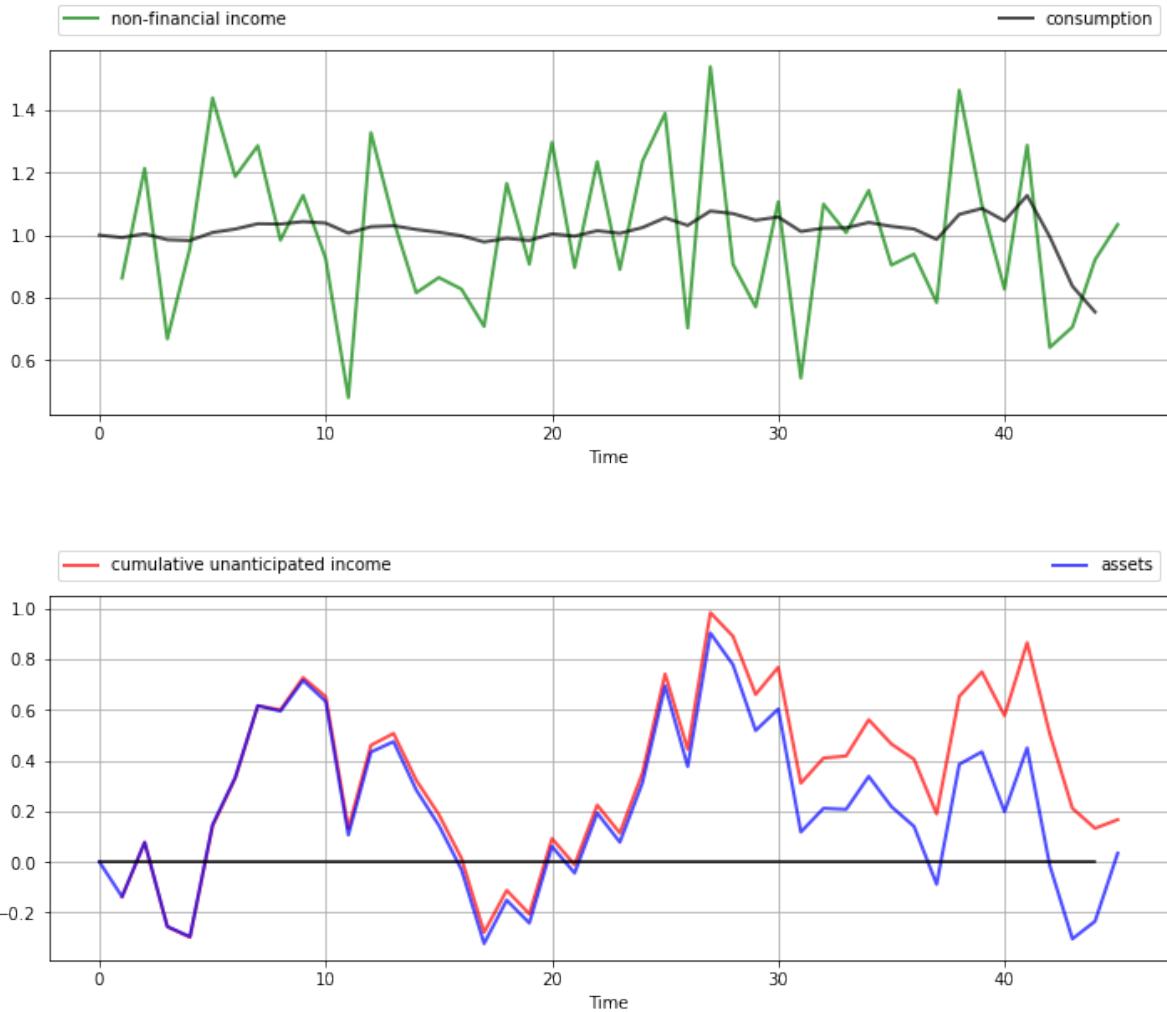
axes[0].plot(list(range(1, T+1)), income, 'g-', label="non-financial income",
             **p_args)
axes[0].plot(list(range(T)), c, 'k-', label="consumption", **p_args)

axes[1].plot(list(range(1, T+1)), np.cumsum(income - μ), 'r-',
             label="cumulative unanticipated income", **p_args)
axes[1].plot(list(range(T+1)), assets, 'b-', label="assets", **p_args)
axes[1].plot(list(range(T)), np.zeros(T), 'k-')

for ax in axes:
    ax.grid()
    ax.set_xlabel('Time')
    ax.legend(ncol=2, **legend_args)

plt.show()

```



The top panel shows the time path of consumption  $c_t$  and income  $y_t$  in the simulation.

As anticipated by the discussion on consumption smoothing, the time path of consumption is much smoother than that for income.

(But note that consumption becomes more irregular towards the end of life, when the zero final asset requirement impinges more on consumption choices.)

The second panel in the figure shows that the time path of assets  $a_t$  is closely correlated with cumulative unanticipated income, where the latter is defined as

$$z_t := \sum_{j=0}^t \sigma w_t$$

A key message is that unanticipated windfall gains are saved rather than consumed, while unanticipated negative shocks are met by reducing assets.

(Again, this relationship breaks down towards the end of life due to the zero final asset requirement.)

These results are relatively robust to changes in parameters.

For example, let's increase  $\beta$  from  $1/(1+r) \approx 0.952$  to 0.96 while keeping other parameters fixed.

This consumer is slightly more patient than the last one, and hence puts relatively more weight on later consumption values.

```

# Compute solutions and simulate
lq = LQ(Q, R, A, B, C, beta=0.96, T=T, Rf=Rf)
x0 = (0, 1)
xp, up, wp = lq.compute_sequence(x0)

# Convert back to assets, consumption and income
assets = xp[0, :]           # a_t
c = up.flatten() + c_bar    # c_t
income = σ * wp[0, 1:] + μ  # y_t

# Plot results
n_rows = 2
fig, axes = plt.subplots(n_rows, 1, figsize=(12, 10))

plt.subplots_adjust(hspace=0.5)

bbox = (0., 1.02, 1., .102)
legend_args = {'bbox_to_anchor': bbox, 'loc': 3, 'mode': 'expand'}
p_args = {'lw': 2, 'alpha': 0.7}

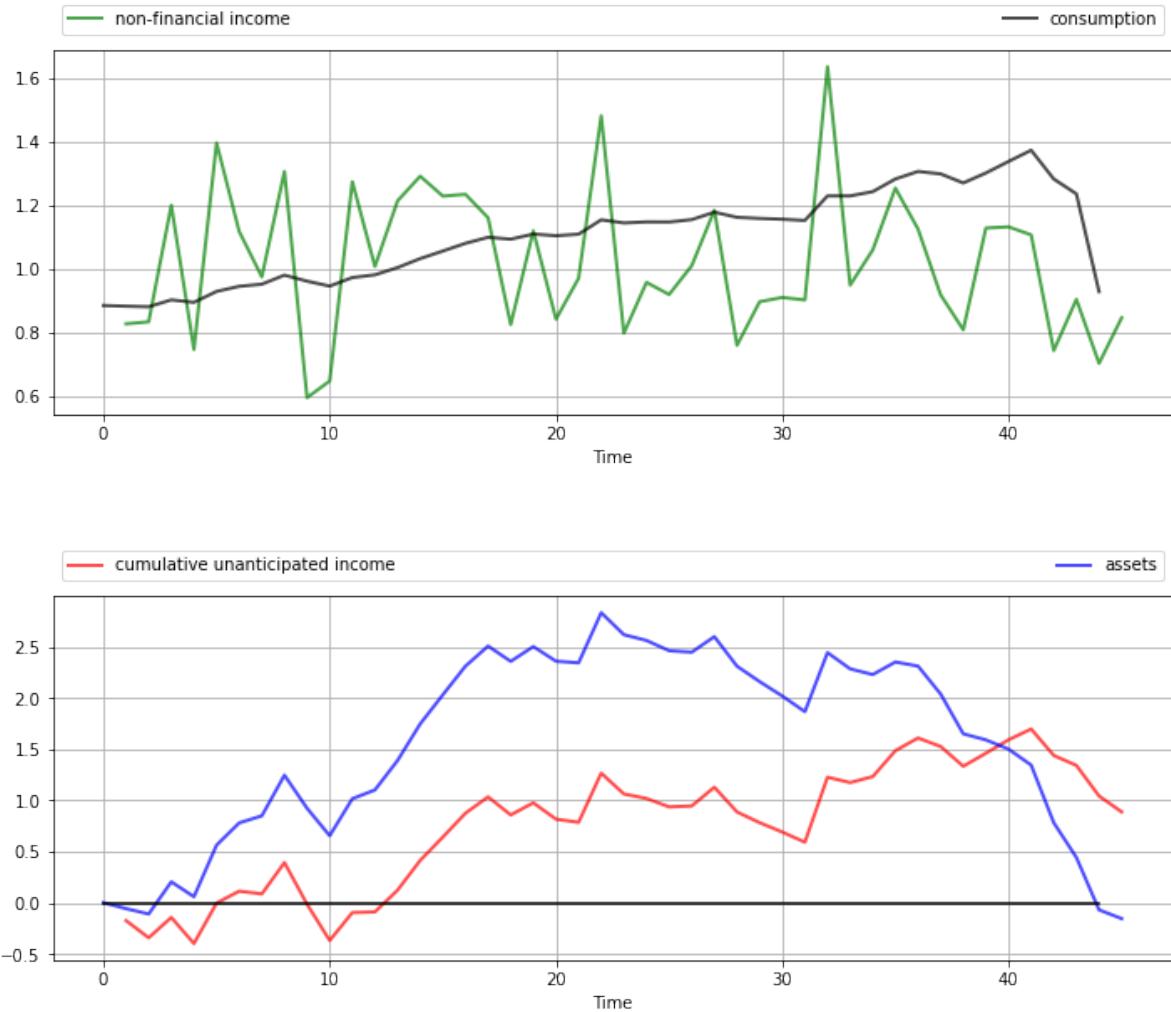
axes[0].plot(list(range(1, T+1)), income, 'g-', label="non-financial income",
             **p_args)
axes[0].plot(list(range(T)), c, 'k-', label="consumption", **p_args)

axes[1].plot(list(range(1, T+1)), np.cumsum(income - μ), 'r-',
             label="cumulative unanticipated income", **p_args)
axes[1].plot(list(range(T+1)), assets, 'b-', label="assets", **p_args)
axes[1].plot(list(range(T)), np.zeros(T), 'k-')

for ax in axes:
    ax.grid()
    ax.set_xlabel('Time')
    ax.legend(ncol=2, **legend_args)

plt.show()

```



We now have a slowly rising consumption stream and a hump-shaped build-up of assets in the middle periods to fund rising consumption.

However, the essential features are the same: consumption is smooth relative to income, and assets are strongly positively correlated with cumulative unanticipated income.

## 52.5 Extensions and Comments

Let's now consider a number of standard extensions to the LQ problem treated above.

### 52.5.1 Time-Varying Parameters

In some settings, it can be desirable to allow  $A, B, C, R$  and  $Q$  to depend on  $t$ .

For the sake of simplicity, we've chosen not to treat this extension in our implementation given below.

However, the loss of generality is not as large as you might first imagine.

In fact, we can tackle many models with time-varying parameters by suitable choice of state variables.

One illustration is given [below](#).

For further examples and a more systematic treatment, see [HS13], section 2.4.

### 52.5.2 Adding a Cross-Product Term

In some LQ problems, preferences include a cross-product term  $u_t' N x_t$ , so that the objective function becomes

$$\mathbb{E} \left\{ \sum_{t=0}^{T-1} \beta^t (x_t' R x_t + u_t' Q u_t + 2u_t' N x_t) + \beta^T x_T' R_f x_T \right\} \quad (52.17)$$

Our results extend to this case in a straightforward way.

The sequence  $\{P_t\}$  from (52.12) becomes

$$P_{t-1} = R - (\beta B' P_t A + N)' (Q + \beta B' P_t B)^{-1} (\beta B' P_t A + N) + \beta A' P_t A \quad \text{with} \quad P_T = R_f \quad (52.18)$$

The policies in (52.14) are modified to

$$u_t = -F_t x_t \quad \text{where} \quad F_t := (Q + \beta B' P_{t+1} B)^{-1} (\beta B' P_{t+1} A + N) \quad (52.19)$$

The sequence  $\{d_t\}$  is unchanged from (52.13).

We leave interested readers to confirm these results (the calculations are long but not overly difficult).

### 52.5.3 Infinite Horizon

Finally, we consider the infinite horizon case, with [cross-product term](#), unchanged dynamics and objective function given by

$$\mathbb{E} \left\{ \sum_{t=0}^{\infty} \beta^t (x_t' R x_t + u_t' Q u_t + 2u_t' N x_t) \right\} \quad (52.20)$$

In the infinite horizon case, optimal policies can depend on time only if time itself is a component of the state vector  $x_t$ .

In other words, there exists a fixed matrix  $F$  such that  $u_t = -F x_t$  for all  $t$ .

That decision rules are constant over time is intuitive — after all, the decision-maker faces the same infinite horizon at every stage, with only the current state changing.

Not surprisingly,  $P$  and  $d$  are also constant.

The stationary matrix  $P$  is the solution to the [discrete-time algebraic Riccati equation](#).

$$P = R - (\beta B' P A + N)' (Q + \beta B' P B)^{-1} (\beta B' P A + N) + \beta A' P A \quad (52.21)$$

Equation (52.21) is also called the *LQ Bellman equation*, and the map that sends a given  $P$  into the right-hand side of (52.21) is called the *LQ Bellman operator*.

The stationary optimal policy for this model is

$$u = -Fx \quad \text{where} \quad F = (Q + \beta B' P B)^{-1} (\beta B' P A + N) \quad (52.22)$$

The sequence  $\{d_t\}$  from (52.13) is replaced by the constant value

$$d := \text{trace}(C' P C) \frac{\beta}{1 - \beta} \quad (52.23)$$

The state evolves according to the time-homogeneous process  $x_{t+1} = (A - BF)x_t + Cw_{t+1}$ .

An example infinite horizon problem is treated [below](#).

## 52.5.4 Certainty Equivalence

Linear quadratic control problems of the class discussed above have the property of *certainty equivalence*.

By this, we mean that the optimal policy  $F$  is not affected by the parameters in  $C$ , which specify the shock process.

This can be confirmed by inspecting (52.22) or (52.19).

It follows that we can ignore uncertainty when solving for optimal behavior, and plug it back in when examining optimal state dynamics.

## 52.6 Further Applications

### 52.6.1 Application 1: Age-Dependent Income Process

*Previously* we studied a permanent income model that generated consumption smoothing.

One unrealistic feature of that model is the assumption that the mean of the random income process does not depend on the consumer's age.

A more realistic income profile is one that rises in early working life, peaks towards the middle and maybe declines toward the end of working life and falls more during retirement.

In this section, we will model this rise and fall as a symmetric inverted "U" using a polynomial in age.

As before, the consumer seeks to minimize

$$\mathbb{E} \left\{ \sum_{t=0}^{T-1} \beta^t (c_t - \bar{c})^2 + \beta^T q a_T^2 \right\} \quad (52.24)$$

subject to  $a_{t+1} = (1 + r)a_t - c_t + y_t$ ,  $t \geq 0$ .

For income we now take  $y_t = p(t) + \sigma w_{t+1}$  where  $p(t) := m_0 + m_1 t + m_2 t^2$ .

(In [the next section](#) we employ some tricks to implement a more sophisticated model.)

The coefficients  $m_0, m_1, m_2$  are chosen such that  $p(0) = 0$ ,  $p(T/2) = \mu$ , and  $p(T) = 0$ .

You can confirm that the specification  $m_0 = 0$ ,  $m_1 = T\mu/(T/2)^2$ ,  $m_2 = -\mu/(T/2)^2$  satisfies these constraints.

To put this into an LQ setting, consider the budget constraint, which becomes

$$a_{t+1} = (1 + r)a_t - u_t - \bar{c} + m_1 t + m_2 t^2 + \sigma w_{t+1} \quad (52.25)$$

The fact that  $a_{t+1}$  is a linear function of  $(a_t, 1, t, t^2)$  suggests taking these four variables as the state vector  $x_t$ .

Once a good choice of state and control (recall  $u_t = c_t - \bar{c}$ ) has been made, the remaining specifications fall into place relatively easily.

Thus, for the dynamics we set

$$x_t := \begin{pmatrix} a_t \\ 1 \\ t \\ t^2 \end{pmatrix}, \quad A := \begin{pmatrix} 1+r & -\bar{c} & m_1 & m_2 \\ 0 & 1 & 0 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 1 & 2 & 1 \end{pmatrix}, \quad B := \begin{pmatrix} -1 \\ 0 \\ 0 \\ 0 \end{pmatrix}, \quad C := \begin{pmatrix} \sigma \\ 0 \\ 0 \\ 0 \end{pmatrix} \quad (52.26)$$

If you expand the expression  $x_{t+1} = Ax_t + Bu_t + Cw_{t+1}$  using this specification, you will find that assets follow (52.25) as desired and that the other state variables also update appropriately.

To implement preference specification (52.24) we take

$$Q := 1, \quad R := \begin{pmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix} \quad \text{and} \quad R_f := \begin{pmatrix} q & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix} \quad (52.27)$$

The next figure shows a simulation of consumption and assets computed using the `compute_sequence` method of `lqcontrol.py` with initial assets set to zero.

Once again, smooth consumption is a dominant feature of the sample paths.

The asset path exhibits dynamics consistent with standard life cycle theory.

Exercise 1 gives the full set of parameters used here and asks you to replicate the figure.

## 52.6.2 Application 2: A Permanent Income Model with Retirement

In the [previous application](#), we generated income dynamics with an inverted U shape using polynomials and placed them in an LQ framework.

It is arguably the case that this income process still contains unrealistic features.

A more common earning profile is where

1. income grows over working life, fluctuating around an increasing trend, with growth flattening off in later years
2. retirement follows, with lower but relatively stable (non-financial) income

Letting  $K$  be the retirement date, we can express these income dynamics by

$$y_t = \begin{cases} p(t) + \sigma w_{t+1} & \text{if } t \leq K \\ s & \text{otherwise} \end{cases} \quad (52.28)$$

Here

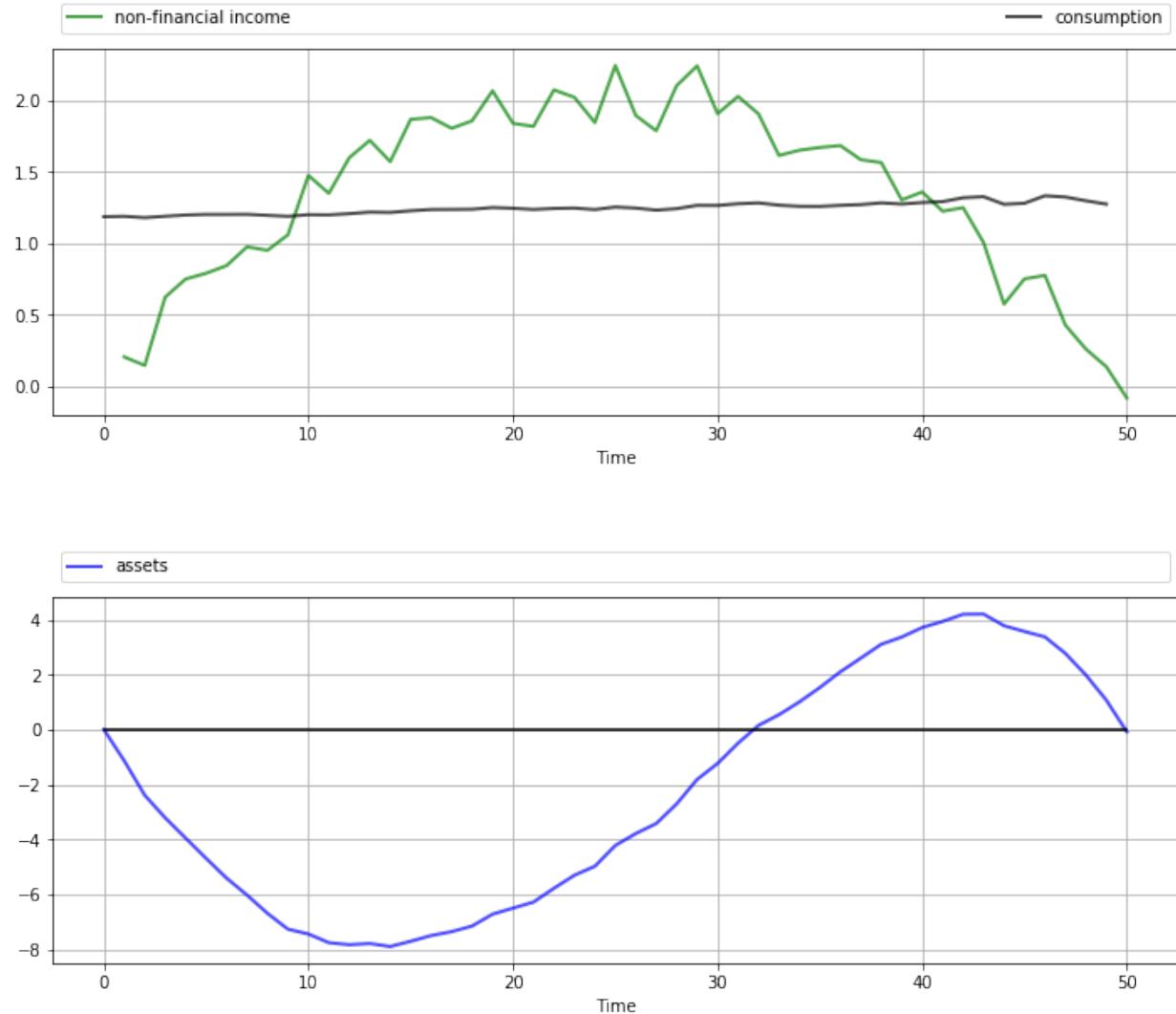
- $p(t) := m_1 t + m_2 t^2$  with the coefficients  $m_1, m_2$  chosen such that  $p(K) = \mu$  and  $p(0) = p(2K) = 0$
- $s$  is retirement income

We suppose that preferences are unchanged and given by (52.16).

The budget constraint is also unchanged and given by  $a_{t+1} = (1+r)a_t - c_t + y_t$ .

Our aim is to solve this problem and simulate paths using the LQ techniques described in this lecture.

In fact, this is a nontrivial problem, as the kink in the dynamics (52.28) at  $K$  makes it very difficult to express the law of motion as a fixed-coefficient linear system.



However, we can still use our LQ methods here by suitably linking two-component LQ problems.

These two LQ problems describe the consumer's behavior during her working life (`lq_working`) and retirement (`lq_retired`).

(This is possible because, in the two separate periods of life, the respective income processes [polynomial trend and constant] each fit the LQ framework.)

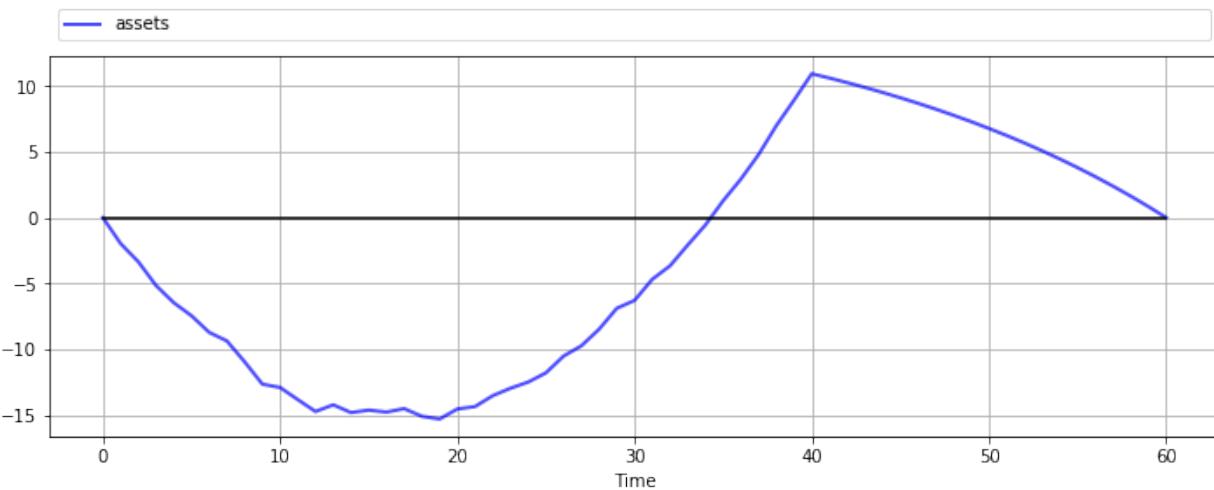
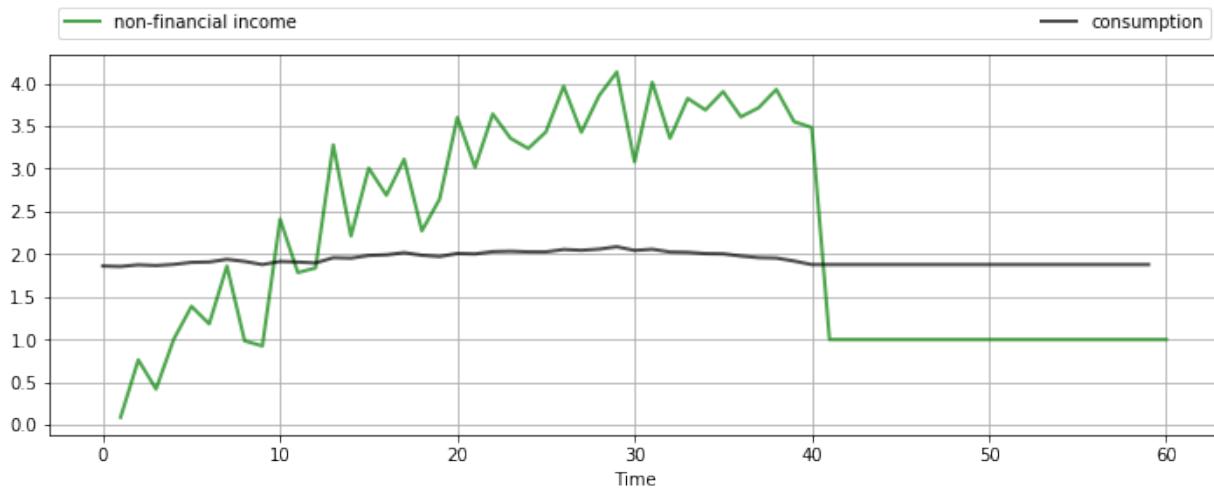
The basic idea is that although the whole problem is not a single time-invariant LQ problem, it is still a dynamic programming problem, and hence we can use appropriate Bellman equations at every stage.

Based on this logic, we can

1. solve `lq_retired` by the usual backward induction procedure, iterating back to the start of retirement.
2. take the start-of-retirement value function generated by this process, and use it as the terminal condition  $R_f$  to feed into the `lq_working` specification.
3. solve `lq_working` by backward induction from this choice of  $R_f$ , iterating back to the start of working life.

This process gives the entire life-time sequence of value functions and optimal policies.

The next figure shows one simulation based on this procedure.



The full set of parameters used in the simulation is discussed in [Exercise 2](#), where you are asked to replicate the figure. Once again, the dominant feature observable in the simulation is consumption smoothing. The asset path fits well with standard life cycle theory, with dissaving early in life followed by later saving. Assets peak at retirement and subsequently decline.

### 52.6.3 Application 3: Monopoly with Adjustment Costs

Consider a monopolist facing stochastic inverse demand function

$$p_t = a_0 - a_1 q_t + d_t$$

Here  $q_t$  is output, and the demand shock  $d_t$  follows

$$d_{t+1} = \rho d_t + \sigma w_{t+1}$$

where  $\{w_t\}$  is IID and standard normal.

The monopolist maximizes the expected discounted sum of present and future profits

$$\mathbb{E} \left\{ \sum_{t=0}^{\infty} \beta^t \pi_t \right\} \quad \text{where} \quad \pi_t := p_t q_t - c q_t - \gamma (q_{t+1} - q_t)^2 \quad (52.29)$$

Here

- $\gamma (q_{t+1} - q_t)^2$  represents adjustment costs
- $c$  is average cost of production

This can be formulated as an LQ problem and then solved and simulated, but first let's study the problem and try to get some intuition.

One way to start thinking about the problem is to consider what would happen if  $\gamma = 0$ .

Without adjustment costs there is no intertemporal trade-off, so the monopolist will choose output to maximize current profit in each period.

It's not difficult to show that profit-maximizing output is

$$\bar{q}_t := \frac{a_0 - c + d_t}{2a_1}$$

In light of this discussion, what we might expect for general  $\gamma$  is that

- if  $\gamma$  is close to zero, then  $q_t$  will track the time path of  $\bar{q}_t$  relatively closely.
- if  $\gamma$  is larger, then  $q_t$  will be smoother than  $\bar{q}_t$ , as the monopolist seeks to avoid adjustment costs.

This intuition turns out to be correct.

The following figures show simulations produced by solving the corresponding LQ problem.

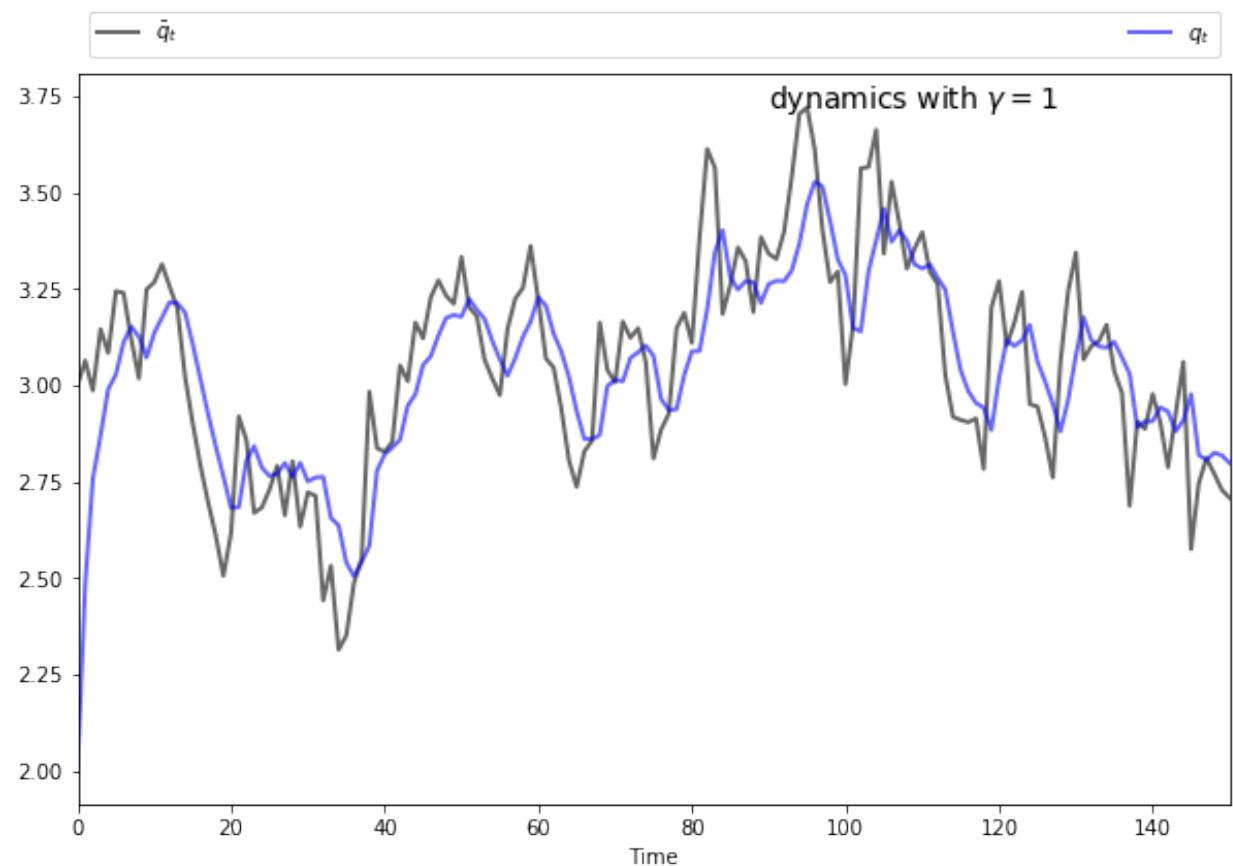
The only difference in parameters across the figures is the size of  $\gamma$

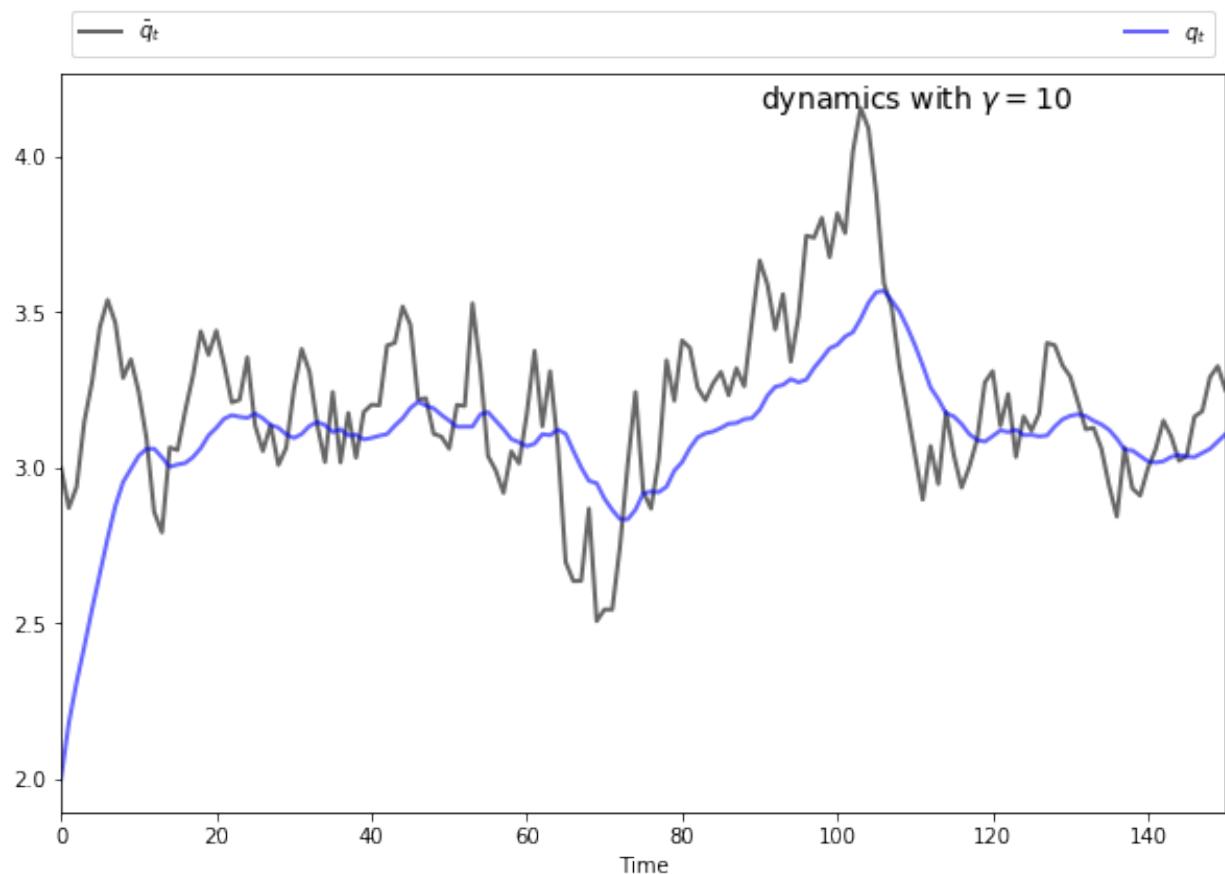
To produce these figures we converted the monopolist problem into an LQ problem.

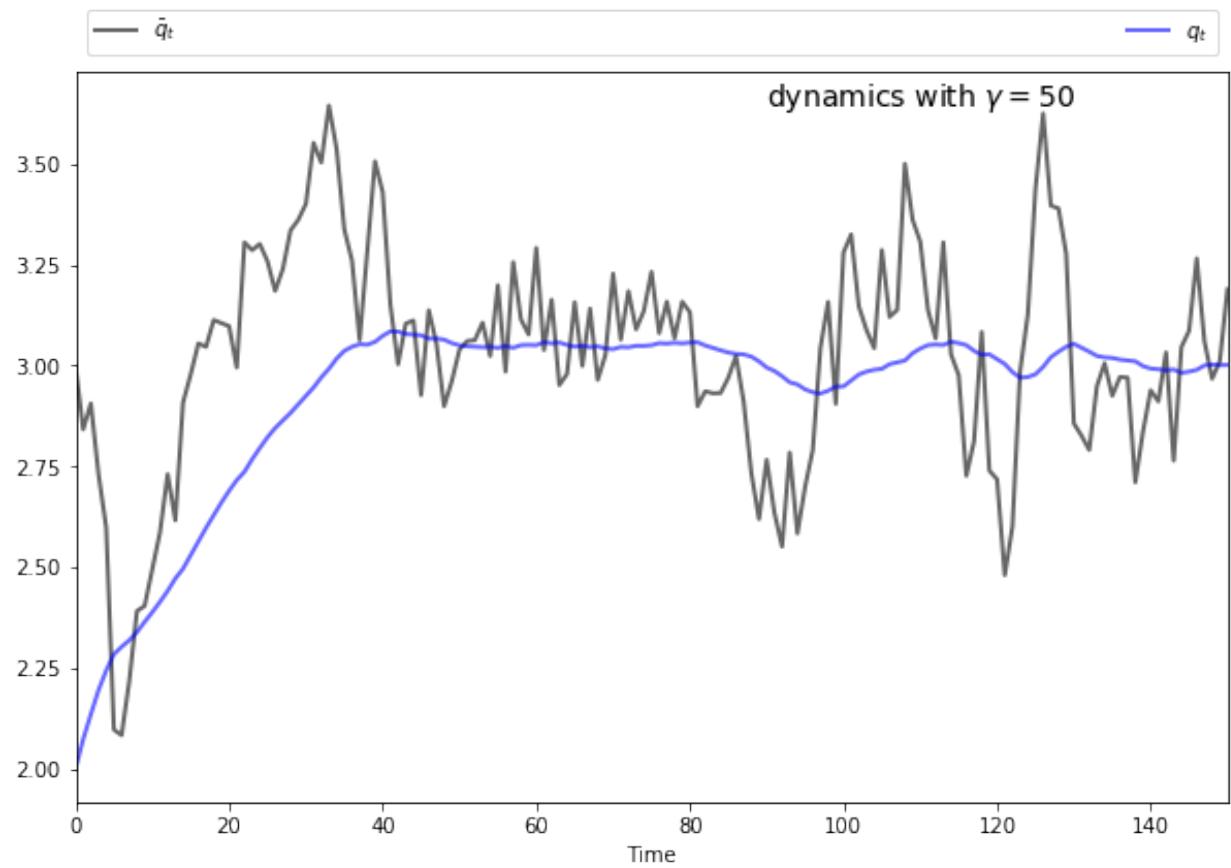
The key to this conversion is to choose the right state — which can be a bit of an art.

Here we take  $x_t = (\bar{q}_t \ q_t \ 1)'$ , while the control is chosen as  $u_t = q_{t+1} - q_t$ .

We also manipulated the profit function slightly.







In (52.29), current profits are  $\pi_t := p_t q_t - cq_t - \gamma(q_{t+1} - q_t)^2$ .

Let's now replace  $\pi_t$  in (52.29) with  $\hat{\pi}_t := \pi_t - a_1 \bar{q}_t^2$ .

This makes no difference to the solution, since  $a_1 \bar{q}_t^2$  does not depend on the controls.

(In fact, we are just adding a constant term to (52.29), and optimizers are not affected by constant terms.)

The reason for making this substitution is that, as you will be able to verify,  $\hat{\pi}_t$  reduces to the simple quadratic

$$\hat{\pi}_t = -a_1(q_t - \bar{q}_t)^2 - \gamma u_t^2$$

After negation to convert to a minimization problem, the objective becomes

$$\min \mathbb{E} \sum_{t=0}^{\infty} \beta^t \{a_1(q_t - \bar{q}_t)^2 + \gamma u_t^2\} \quad (52.30)$$

It's now relatively straightforward to find  $R$  and  $Q$  such that (52.30) can be written as (52.20).

Furthermore, the matrices  $A$ ,  $B$  and  $C$  from (52.1) can be found by writing down the dynamics of each element of the state.

*Exercise 3* asks you to complete this process, and reproduce the preceding figures.

## 52.7 Exercises

### 52.7.1 Exercise 1

Replicate the figure with polynomial income *shown above*.

The parameters are  $r = 0.05$ ,  $\beta = 1/(1+r)$ ,  $\bar{c} = 1.5$ ,  $\mu = 2$ ,  $\sigma = 0.15$ ,  $T = 50$  and  $q = 10^4$ .

### 52.7.2 Exercise 2

Replicate the figure on work and retirement *shown above*.

The parameters are  $r = 0.05$ ,  $\beta = 1/(1+r)$ ,  $\bar{c} = 4$ ,  $\mu = 4$ ,  $\sigma = 0.35$ ,  $K = 40$ ,  $T = 60$ ,  $s = 1$  and  $q = 10^4$ .

To understand the overall procedure, carefully read the section containing that figure.

Some hints are as follows:

First, in order to make our approach work, we must ensure that both LQ problems have the same state variables and control.

As with previous applications, the control can be set to  $u_t = c_t - \bar{c}$ .

For `lq_working`,  $x_t$ ,  $A$ ,  $B$ ,  $C$  can be chosen as in (52.26).

- Recall that  $m_1, m_2$  are chosen so that  $p(K) = \mu$  and  $p(2K) = 0$ .

For `lq_retired`, use the same definition of  $x_t$  and  $u_t$ , but modify  $A$ ,  $B$ ,  $C$  to correspond to constant income  $y_t = s$ .

For `lq_retired`, set preferences as in (52.27).

For `lq_working`, preferences are the same, except that  $R_f$  should be replaced by the final value function that emerges from iterating `lq_retired` back to the start of retirement.

With some careful footwork, the simulation can be generated by patching together the simulations from these two separate models.

### 52.7.3 Exercise 3

Reproduce the figures from the monopolist application [given above](#).

For parameters, use  $a_0 = 5, a_1 = 0.5, \sigma = 0.15, \rho = 0.9, \beta = 0.95$  and  $c = 2$ , while  $\gamma$  varies between 1 and 50 (see figures).

## 52.8 Solutions

### 52.8.1 Exercise 1

Here's one solution.

We use some fancy plot commands to get a certain style — feel free to use simpler ones.

The model is an LQ permanent income / life-cycle model with hump-shaped income

$$y_t = m_1 t + m_2 t^2 + \sigma w_{t+1}$$

where  $\{w_t\}$  is IID  $N(0, 1)$  and the coefficients  $m_1$  and  $m_2$  are chosen so that  $p(t) = m_1 t + m_2 t^2$  has an inverted U shape with

- $p(0) = 0, p(T/2) = \mu$ , and
- $p(T) = 0$

```
# Model parameters
r = 0.05
β = 1/(1 + r)
T = 50
c_bar = 1.5
σ = 0.15
μ = 2
q = 1e4
m1 = T * (μ/(T/2)**2)
m2 = -(μ/(T/2)**2)

# Formulate as an LQ problem
Q = 1
R = np.zeros((4, 4))
Rf = np.zeros((4, 4))
Rf[0, 0] = q
A = [[1 + r, -c_bar, m1, m2],
      [0, 1, 0, 0],
      [0, 1, 1, 0],
      [0, 1, 2, 1]]
B = [[-1],
      [0],
      [0],
      [0]]
C = [[σ],
      [0],
      [0],
      [0]]

# Compute solutions and simulate
```

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```
lq = LQ(Q, R, A, B, C, beta=β, T=T, Rf=Rf)
x0 = (0, 1, 0, 0)
xp, up, wp = lq.compute_sequence(x0)

# Convert results back to assets, consumption and income
ap = xp[0, :]          # Assets
c = up.flatten() + c_bar    # Consumption
time = np.arange(1, T+1)
income = σ * wp[0, 1:] + m1 * time + m2 * time**2   # Income

# Plot results
n_rows = 2
fig, axes = plt.subplots(n_rows, 1, figsize=(12, 10))

plt.subplots_adjust(hspace=0.5)

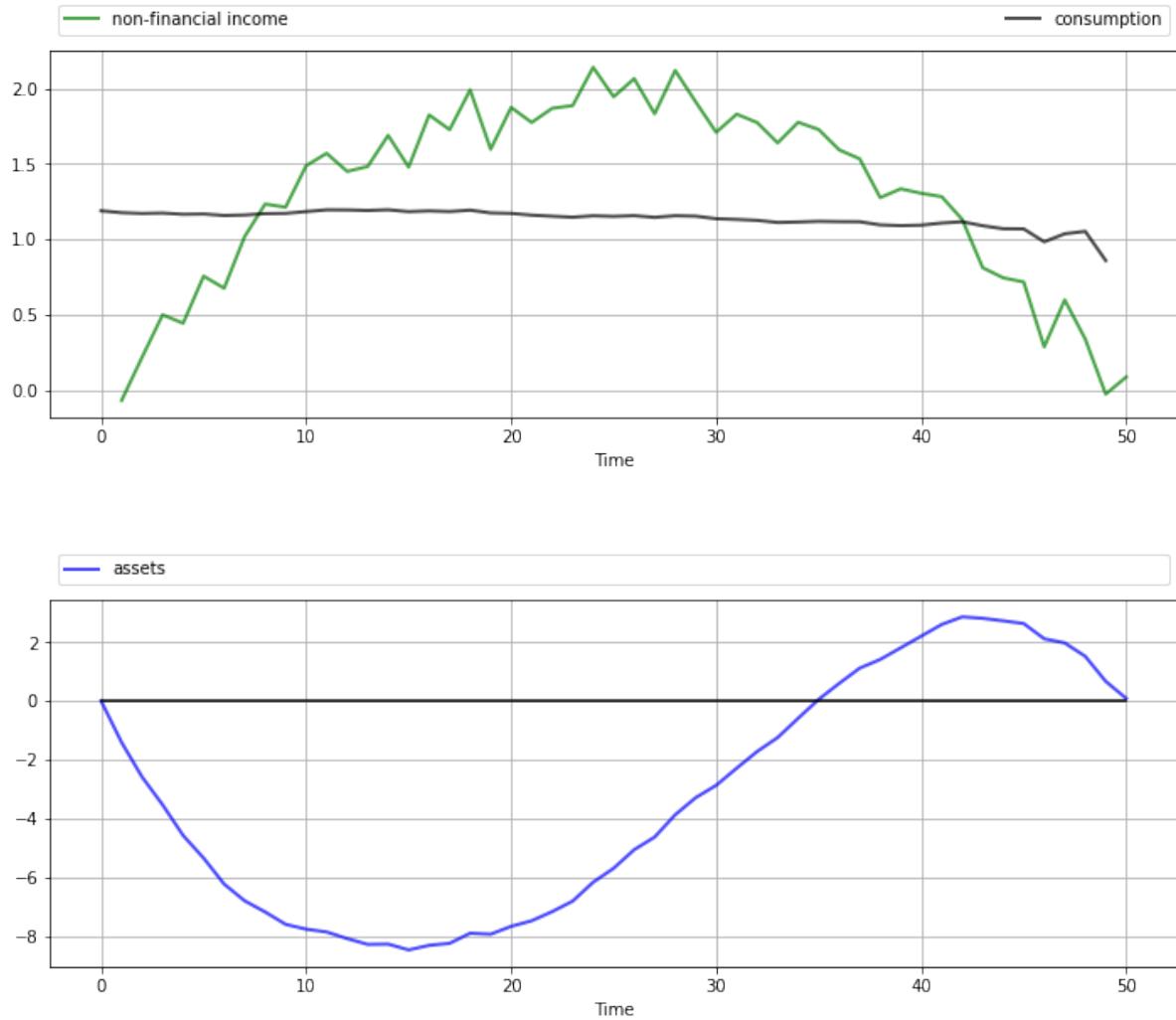
bbox = (0., 1.02, 1., .102)
legend_args = {'bbox_to_anchor': bbox, 'loc': 3, 'mode': 'expand'}
p_args = {'lw': 2, 'alpha': 0.7}

axes[0].plot(range(1, T+1), income, 'g-', label="non-financial income",
             **p_args)
axes[0].plot(range(T), c, 'k-', label="consumption", **p_args)

axes[1].plot(range(T+1), ap.flatten(), 'b-', label="assets", **p_args)
axes[1].plot(range(T+1), np.zeros(T+1), 'k-')

for ax in axes:
    ax.grid()
    ax.set_xlabel('Time')
    ax.legend(ncol=2, **legend_args)

plt.show()
```



### 52.8.2 Exercise 2

This is a permanent income / life-cycle model with polynomial growth in income over working life followed by a fixed retirement income.

The model is solved by combining two LQ programming problems as described in the lecture.

```
# Model parameters
r = 0.05
β = 1/(1 + r)
T = 60
K = 40
c_bar = 4
σ = 0.35
μ = 4
q = 1e4
s = 1
m1 = 2 * μ/K
m2 = -μ/K**2
```

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```

# Formulate LQ problem 1 (retirement)
Q = 1
R = np.zeros((4, 4))
Rf = np.zeros((4, 4))
Rf[0, 0] = q
A = [[1 + r, s - c_bar, 0, 0],
      [0, 1, 0, 0],
      [0, 1, 1, 0],
      [0, 1, 2, 1]]
B = [[-1],
      [0],
      [0],
      [0]]
C = [[0],
      [0],
      [0],
      [0]]

# Initialize LQ instance for retired agent
lq_retired = LQ(Q, R, A, B, C, beta=β, T=T-K, Rf=Rf)
# Iterate back to start of retirement, record final value function
for i in range(T-K):
    lq_retired.update_values()
Rf2 = lq_retired.P

# Formulate LQ problem 2 (working life)
R = np.zeros((4, 4))
A = [[1 + r, -c_bar, m1, m2],
      [0, 1, 0, 0],
      [0, 1, 1, 0],
      [0, 1, 2, 1]]
B = [[-1],
      [0],
      [0],
      [0]]
C = [[σ],
      [0],
      [0],
      [0]]


# Set up working life LQ instance with terminal Rf from lq_retired
lq_working = LQ(Q, R, A, B, C, beta=β, T=K, Rf=Rf2)

# Simulate working state / control paths
x0 = (0, 1, 0, 0)
xp_w, up_w, wp_w = lq_working.compute_sequence(x0)
# Simulate retirement paths (note the initial condition)
xp_r, up_r, wp_r = lq_retired.compute_sequence(xp_w[:, K])

# Convert results back to assets, consumption and income
xp = np.column_stack((xp_w, xp_r[:, 1:]))
assets = xp[0, :] # Assets

up = np.column_stack((up_w, up_r))
c = up.flatten() + c_bar # Consumption

```

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```

time = np.arange(1, K+1)
income_w = σ * wp_w[0, 1:K+1] + m1 * time + m2 * time**2 # Income
income_r = np.full(T-K, s)
income = np.concatenate((income_w, income_r))

# Plot results
n_rows = 2
fig, axes = plt.subplots(n_rows, 1, figsize=(12, 10))

plt.subplots_adjust(hspace=0.5)

bbox = (0., 1.02, 1., .102)
legend_args = {'bbox_to_anchor': bbox, 'loc': 3, 'mode': 'expand'}
p_args = {'lw': 2, 'alpha': 0.7}

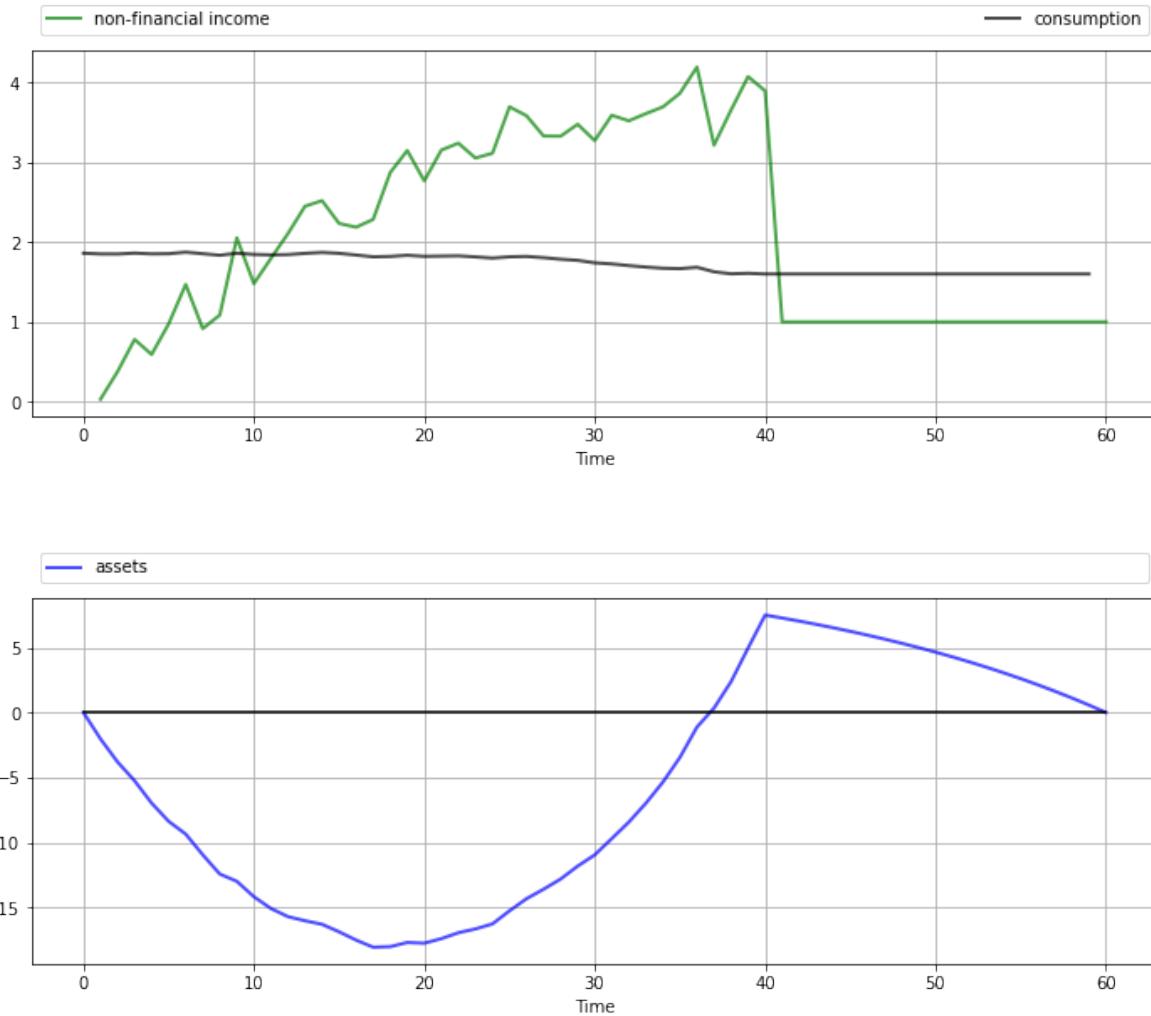
axes[0].plot(range(1, T+1), income, 'g-', label="non-financial income",
             **p_args)
axes[0].plot(range(T), c, 'k-', label="consumption", **p_args)

axes[1].plot(range(T+1), assets, 'b-', label="assets", **p_args)
axes[1].plot(range(T+1), np.zeros(T+1), 'k-')

for ax in axes:
    ax.grid()
    ax.set_xlabel('Time')
    ax.legend(ncol=2, **legend_args)

plt.show()

```



### 52.8.3 Exercise 3

The first task is to find the matrices  $A, B, C, Q, R$  that define the LQ problem.

Recall that  $x_t = (\bar{q}_t \ q_t \ 1)'$ , while  $u_t = q_{t+1} - q_t$ .

Letting  $m_0 := (a_0 - c)/2a_1$  and  $m_1 := 1/2a_1$ , we can write  $\bar{q}_t = m_0 + m_1 d_t$ , and then, with some manipulation

$$\bar{q}_{t+1} = m_0(1 - \rho) + \rho\bar{q}_t + m_1 \sigma w_{t+1}$$

By our definition of  $u_t$ , the dynamics of  $q_t$  are  $q_{t+1} = q_t + u_t$ .

Using these facts you should be able to build the correct  $A, B, C$  matrices (and then check them against those found in the solution code below).

Suitable  $R, Q$  matrices can be found by inspecting the objective function, which we repeat here for convenience:

$$\min \mathbb{E} \left\{ \sum_{t=0}^{\infty} \beta^t a_1 (q_t - \bar{q}_t)^2 + \gamma u_t^2 \right\}$$

Our solution code is

```

# Model parameters
a0 = 5
a1 = 0.5
σ = 0.15
ρ = 0.9
Y = 1
β = 0.95
c = 2
T = 120

# Useful constants
m0 = (a0-c)/(2 * a1)
m1 = 1/(2 * a1)

# Formulate LQ problem
Q = Y
R = [[ a1, -a1, 0],
      [-a1, a1, 0],
      [ 0,   0, 0]]
A = [[ρ, 0, m0 * (1 - ρ)],
      [0, 1, 0],
      [0, 0, 1]]
B = [[0],
      [1],
      [0]]
C = [[m1 * σ],
      [0],
      [0]]

lq = LQ(Q, R, A, B, C=C, beta=β)

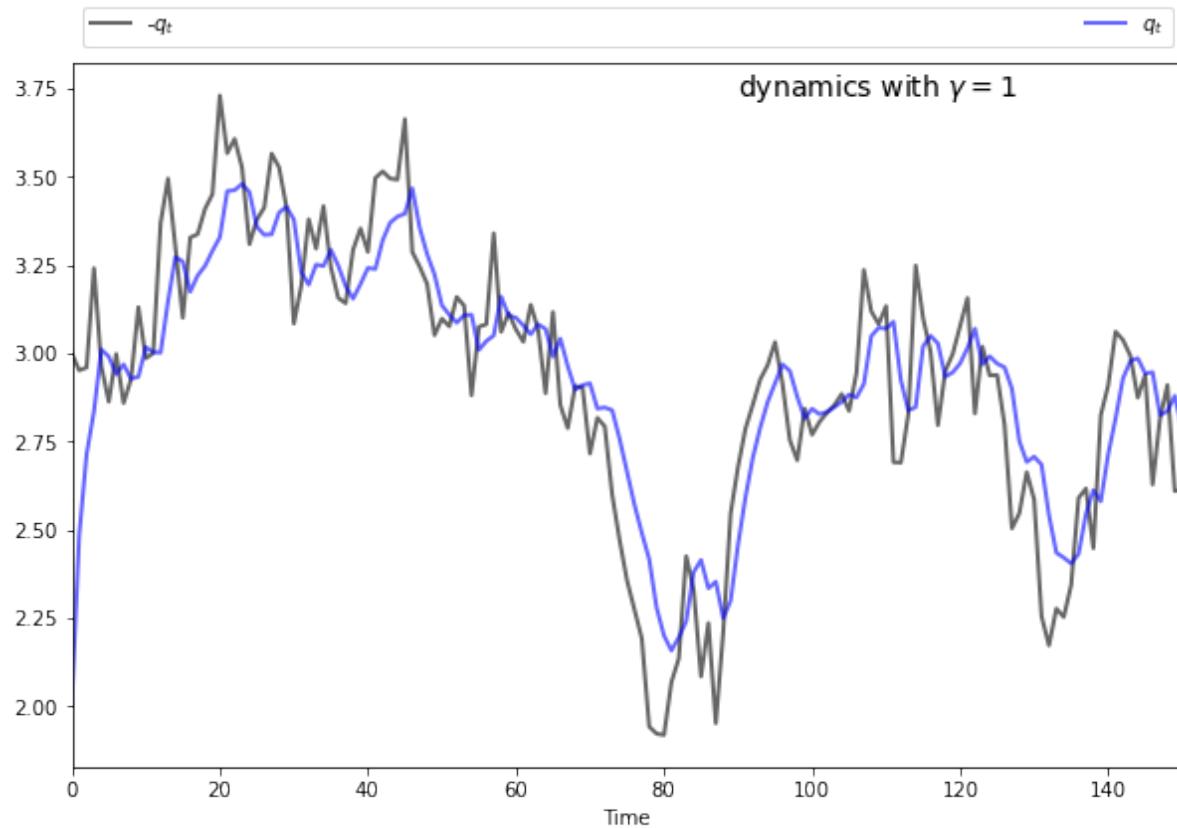
# Simulate state / control paths
x0 = (m0, 2, 1)
xp, up, wp = lq.compute_sequence(x0, ts_length=150)
q_bar = xp[0, :]
q = xp[1, :]

# Plot simulation results
fig, ax = plt.subplots(figsize=(10, 6.5))

# Some fancy plotting stuff -- simplify if you prefer
bbox = (0., 1.01, 1., .101)
legend_args = {'bbox_to_anchor': bbox, 'loc': 3, 'mode': 'expand'}
p_args = {'lw': 2, 'alpha': 0.6}

time = range(len(q))
ax.set(xlabel='Time', xlim=(0, max(time)))
ax.plot(time, q_bar, 'k-', lw=2, alpha=0.6, label=r'$\bar{q}_t$')
ax.plot(time, q, 'b-', lw=2, alpha=0.6, label='q_t')
ax.legend(ncol=2, **legend_args)
s = f'dynamics with $\gamma = {Y}$'
ax.text(max(time) * 0.6, 1 * q_bar.max(), s, fontsize=14)
plt.show()

```



## LAGRANGIAN FOR LQ CONTROL

```
!pip install quantecon
```

```
import numpy as np
from quantecon import LQ
from scipy.linalg import schur
```

### 53.1 Overview

This is a sequel to this lecture *linear quadratic dynamic programming*

It can also be regarded as presenting **invariant subspace** techniques that extend ones that we encountered earlier in this lecture *stability in linear rational expectations models*

We present a Lagrangian formulation of an infinite horizon linear quadratic undiscounted dynamic programming problem. Such a problem is also sometimes called an optimal linear regulator problem.

A Lagrangian formulation

- carries insights about connections between stability and optimality
- is the basis for fast algorithms for solving Riccati equations
- opens the way to constructing solutions of dynamic systems that don't come directly from an intertemporal optimization problem

A key tool in this lecture is the concept of an  $n \times n$  **symplectic** matrix.

A symplectic matrix has eigenvalues that occur in **reciprocal pairs**, meaning that if  $\lambda_i \in (-1, 1)$  is an eigenvalue, then so is  $\lambda_i^{-1}$ .

This reciprocal pairs property of the eigenvalues of a matrix is a tell-tale sign that the matrix describes the joint dynamics of a system of equations describing the **states** and **costates** that constitute first-order necessary conditions for solving an undiscounted linear-quadratic infinite-horizon optimization problem.

The symplectic matrix that will interest us describes the first-order dynamics of **state** and **co-state** vectors of an optimally controlled system.

In focusing on eigenvalues and eigenvectors of this matrix, we capitalize on an analysis of **invariant subspaces**.

These invariant subspace formulations of LQ dynamic programming problems provide a bridge between recursive (i.e., dynamic programming) formulations and classical formulations of linear control and linear filtering problems that make use of related matrix decompositions (see for example [this lecture](#) and [this lecture](#)).

While most of this lecture focuses on undiscounted problems, later sections describe handy ways of transforming discounted problems to undiscounted ones.

The techniques in this lecture will prove useful when we study Stackelberg and Ramsey problem in [this lecture](#).

## 53.2 Undiscounted LQ DP Problem

The problem is to choose a sequence of controls  $\{u_t\}_{t=0}^{\infty}$  to maximize the criterion

$$-\sum_{t=0}^{\infty} \{x_t' Rx_t + u_t' Qu_t\}$$

subject to  $x_{t+1} = Ax_t + Bu_t$ , where  $x_0$  is a given initial state vector.

Here  $x_t$  is an  $(n \times 1)$  vector of state variables,  $u_t$  is a  $(k \times 1)$  vector of controls,  $R$  is a positive semidefinite symmetric matrix,  $Q$  is a positive definite symmetric matrix,  $A$  is an  $(n \times n)$  matrix, and  $B$  is an  $(n \times k)$  matrix.

The optimal value function turns out to be quadratic,  $V(x) = -x'Px$ , where  $P$  is a positive semidefinite symmetric matrix.

Using the transition law to eliminate next period's state, the Bellman equation becomes

$$-x'Px = \max_u \{-x'Rx - u'Qu - (Ax + Bu)'P(Ax + Bu)\} \quad (53.1)$$

The first-order necessary conditions for the maximum problem on the right side of equation (53.1) are

---

**Note:** We use the following rules for differentiating quadratic and bilinear matrix forms:  $\frac{\partial x'Ax}{\partial x} = (A + A')x$ ;  $\frac{\partial y'Bz}{\partial y} = Bz$ ,  $\frac{\partial y'Bz}{\partial z} = B'y$ .

---

$$(Q + B'PB)u = -B'PAx,$$

which implies that an optimal decision rule for  $u$  is

$$u = -(Q + B'PB)^{-1}B'PAx$$

or

$$u = -Fx,$$

where

$$F = (Q + B'PB)^{-1}B'PA.$$

Substituting  $u = -(Q + B'PB)^{-1}B'PAx$  into the right side of equation (53.1) and rearranging gives

$$P = R + A'PA - A'PB(Q + B'PB)^{-1}B'PA. \quad (53.2)$$

Equation (53.2) is called an **algebraic matrix Riccati** equation.

There are multiple solutions of equation (53.2).

But only one of them is positive definite.

The positive define solution is associated with the maximum of our problem.

It expresses the matrix  $P$  as an implicit function of the matrices  $R, Q, A, B$ .

Notice that the **gradient of the value function** is

$$\frac{\partial V(x)}{\partial x} = -2Px \quad (53.3)$$

We shall use fact (53.3) later.

### 53.3 Lagrangian

For the undiscounted optimal linear regulator problem, form the Lagrangian

$$L = - \sum_{t=0}^{\infty} \left\{ x_t' Rx_t + u_t' Qu_t + 2\mu_{t+1}' [Ax_t + Bu_t - x_{t+1}] \right\} \quad (53.4)$$

where  $2\mu_{t+1}$  is a vector of Lagrange multipliers on the time  $t$  transition law  $x_{t+1} = Ax_t + Bu_t$ .

(We put the 2 in front of  $\mu_{t+1}$  to make things match up nicely with equation (53.3).)

First-order conditions for maximization with respect to  $\{u_t, x_{t+1}\}_{t=0}^{\infty}$  are

$$\begin{aligned} 2Qu_t + 2B'\mu_{t+1} &= 0, \quad t \geq 0 \\ \mu_t &= Rx_t + A'\mu_{t+1}, \quad t \geq 1. \end{aligned} \quad (53.5)$$

Define  $\mu_0$  to be a vector of shadow prices of  $x_0$  and apply an envelope condition to (53.4) to deduce that

$$\mu_0 = Rx_0 + A'\mu_1,$$

which is a time  $t = 0$  counterpart to the second equation of system (53.5).

An important fact is that

$$\mu_{t+1} = Px_{t+1} \quad (53.6)$$

where  $P$  is a positive define matrix that solves the algebraic Riccati equation (53.2).

Thus, from equations (53.3) and (53.6),  $-2\mu_t$  is the gradient of the value function with respect to  $x_t$ .

The Lagrange multiplier vector  $\mu_t$  is often called the **costate** vector that corresponds to the **state** vector  $x_t$ .

It is useful to proceed with the following steps:

- solve the first equation of (53.5) for  $u_t$  in terms of  $\mu_{t+1}$ .
- substitute the result into the law of motion  $x_{t+1} = Ax_t + Bu_t$ .
- arrange the resulting equation and the second equation of (53.5) into the form

$$L \begin{pmatrix} x_{t+1} \\ \mu_{t+1} \end{pmatrix} = N \begin{pmatrix} x_t \\ \mu_t \end{pmatrix}, \quad t \geq 0, \quad (53.7)$$

where

$$L = \begin{pmatrix} I & BQ^{-1}B' \\ 0 & A' \end{pmatrix}, \quad N = \begin{pmatrix} A & 0 \\ -R & I \end{pmatrix}.$$

When  $L$  is of full rank (i.e., when  $A$  is of full rank), we can write system (53.7) as

$$\begin{pmatrix} x_{t+1} \\ \mu_{t+1} \end{pmatrix} = M \begin{pmatrix} x_t \\ \mu_t \end{pmatrix} \quad (53.8)$$

where

$$M \equiv L^{-1}N = \begin{pmatrix} A + BQ^{-1}B'A'^{-1}R & -BQ^{-1}B'A'^{-1} \\ -A'^{-1}R & A'^{-1} \end{pmatrix}. \quad (53.9)$$

## 53.4 State-Costate Dynamics

We seek to solve the difference equation system (53.8) for a sequence  $\{x_t\}_{t=0}^{\infty}$  that satisfies

- an initial condition for  $x_0$
- a terminal condition  $\lim_{t \rightarrow +\infty} x_t = 0$

This terminal condition reflects our desire for a **stable** solution, one that does not diverge as  $t \rightarrow \infty$ .

We inherit our wish for stability of the  $\{x_t\}$  sequence from a desire to maximize

$$-\sum_{t=0}^{\infty} [x_t' R x_t + u_t' Q u_t],$$

which requires that  $x_t' R x_t$  converge to zero as  $t \rightarrow +\infty$ .

## 53.5 Reciprocal Pairs Property

To proceed, we study properties of the  $(2n \times 2n)$  matrix  $M$  defined in (53.9).

It helps to introduce a  $(2n \times 2n)$  matrix

$$J = \begin{pmatrix} 0 & -I_n \\ I_n & 0 \end{pmatrix}.$$

The rank of  $J$  is  $2n$ .

**Definition:** A matrix  $M$  is called **symplectic** if

$$M J M' = J. \quad (53.10)$$

Salient properties of symplectic matrices that are readily verified include:

- If  $M$  is symplectic, then  $M^2$  is symplectic
- The determinant of a symplectic, then  $\det(M) = 1$

It can be verified directly that  $M$  in equation (53.9) is symplectic.

It follows from equation (53.10) and from the fact  $J^{-1} = J' = -J$  that for any symplectic matrix  $M$ ,

$$M' = J^{-1} M^{-1} J. \quad (53.11)$$

Equation (53.11) states that  $M'$  is related to the inverse of  $M$  by a **similarity transformation**.

For square matrices, recall that

- similar matrices share eigenvalues
- eigenvalues of the inverse of a matrix are inverses of eigenvalues of the matrix
- a matrix and its transpose share eigenvalues

It then follows from equation (53.11) that the eigenvalues of  $M$  occur in reciprocal pairs: if  $\lambda$  is an eigenvalue of  $M$ , so is  $\lambda^{-1}$ .

Write equation (53.8) as

$$y_{t+1} = M y_t \quad (53.12)$$

where  $y_t = \begin{pmatrix} x_t \\ \mu_t \end{pmatrix}$ .

Consider a **triangularization** of  $M$

$$V^{-1}MV = \begin{pmatrix} W_{11} & W_{12} \\ 0 & W_{22} \end{pmatrix} \quad (53.13)$$

where

- each block on the right side is  $(n \times n)$
- $V$  is nonsingular
- all eigenvalues of  $W_{22}$  exceed 1 in modulus
- all eigenvalues of  $W_{11}$  are less than 1 in modulus

## 53.6 Schur decomposition

The **Schur decomposition** and the **eigenvalue decomposition** are two decompositions of the form (53.13).

Write equation (53.12) as

$$y_{t+1} = VWV^{-1}y_t. \quad (53.14)$$

A solution of equation (53.14) for arbitrary initial condition  $y_0$  is evidently

$$y_t = V \begin{bmatrix} W_{11}^t & W_{12,t} \\ 0 & W_{22}^t \end{bmatrix} V^{-1} y_0 \quad (53.15)$$

where  $W_{12,t} = W_{12}$  for  $t = 1$  and for  $t \geq 2$  obeys the recursion

$$W_{12,t} = W_{11}^{t-1} W_{12,t-1} + W_{12,t-1} W_{22}^{t-1}$$

and where  $W_{ii}^t$  is  $W_{ii}$  raised to the  $t$ th power.

Write equation (53.15) as

$$\begin{pmatrix} y_{1t}^* \\ y_{2t}^* \end{pmatrix} = \begin{bmatrix} W_{11}^t & W_{12,t} \\ 0 & W_{22}^t \end{bmatrix} \begin{pmatrix} y_{10}^* \\ y_{20}^* \end{pmatrix}$$

where  $y_t^* = V^{-1}y_t$ , and in particular where

$$y_{2t}^* = V^{21}x_t + V^{22}\mu_t, \quad (53.16)$$

and where  $V^{ij}$  denotes the  $(i, j)$  piece of the partitioned  $V^{-1}$  matrix.

Because  $W_{22}$  is an unstable matrix,  $y_t^*$  will diverge unless  $y_{20}^* = 0$ .

Let  $V^{ij}$  denote the  $(i, j)$  piece of the partitioned  $V^{-1}$  matrix.

To attain stability, we must impose  $y_{20}^* = 0$ , which from equation (53.16) implies

$$V^{21}x_0 + V^{22}\mu_0 = 0$$

or

$$\mu_0 = -(V^{22})^{-1}V^{21}x_0.$$

This equation replicates itself over time in the sense that it implies

$$\mu_t = -(V^{22})^{-1}V^{21}x_t.$$

But notice that because  $(V^{21} \ V^{22})$  is the second row block of the inverse of  $V$ , it follows that

$$(V^{21} \ V^{22}) \begin{pmatrix} V_{11} \\ V_{21} \end{pmatrix} = 0$$

which implies

$$V^{21}V_{11} + V^{22}V_{21} = 0.$$

Therefore,

$$-(V^{22})^{-1}V^{21} = V_{21}V_{11}^{-1}.$$

So we can write

$$\mu_0 = V_{21}V_{11}^{-1}x_0$$

and

$$\mu_t = V_{21}V_{11}^{-1}x_t.$$

However, we know that  $\mu_t = Px_t$ , where  $P$  occurs in the matrix that solves the Riccati equation.

Thus, the preceding argument establishes that

$$P = V_{21}V_{11}^{-1}. \quad (53.17)$$

Remarkably, formula (53.17) provides us with a computationally efficient way of computing the positive definite matrix  $P$  that solves the algebraic Riccati equation (53.2) that emerges from dynamic programming.

This same method can be applied to compute the solution of any system of the form (53.8) if a solution exists, even if eigenvalues of  $M$  fail to occur in reciprocal pairs.

The method will typically work so long as the eigenvalues of  $M$  split half inside and half outside the unit circle.

Systems in which eigenvalues (properly adjusted for discounting) fail to occur in reciprocal pairs arise when the system being solved is an equilibrium of a model in which there are distortions that prevent there being any optimum problem that the equilibrium solves. See [LS18], ch 12.

## 53.7 Application

Here we demonstrate the computation with an example which is the deterministic version of an example borrowed from this quantecon lecture.

```
# Model parameters
r = 0.05
c_bar = 2
μ = 1

# Formulate as an LQ problem
Q = np.array([[1]])
```

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```
R = np.zeros((2, 2))
A = [[1 + r, -c_bar + mu],
      [0, 1]]
B = [[-1],
      [0]]

# Construct an LQ instance
lq = LQ(Q, R, A, B)
```

Given matrices  $A, B, Q, R$ , we can then compute  $L, N$ , and  $M = L^{-1}N$ .

```
def construct_LNM(A, B, Q, R):
    n, k = lq.n, lq.k

    # construct L and N
    L = np.zeros((2*n, 2*n))
    L[:n, :n] = np.eye(n)
    L[:n, n:] = B @ np.linalg.inv(Q) @ B.T
    L[n:, n:] = A.T

    N = np.zeros((2*n, 2*n))
    N[:n, :n] = A
    N[n:, :n] = -R
    N[n:, n:] = np.eye(n)

    # compute M
    M = np.linalg.inv(L) @ N

    return L, N, M
```

```
L, N, M = construct_LNM(lq.A, lq.B, lq.Q, lq.R)
```

```
M
```

```
array([[ 1.05        , -1.          , -0.95238095,   0.          ],
       [ 0.          ,  1.          ,   0.          ,   0.          ],
       [ 0.          ,   0.          ,  0.95238095,   0.          ],
       [ 0.          ,   0.          ,  0.95238095,   1.          ]])
```

Let's verify that  $M$  is symplectic.

```
n = lq.n
J = np.zeros((2*n, 2*n))
J[n:, :n] = np.eye(n)
J[:n, n:] = -np.eye(n)

M @ J @ M.T - J
```

```
array([[-1.32169408e-17,  0.00000000e+00,  0.00000000e+00,
       0.00000000e+00],
      [ 0.00000000e+00,  0.00000000e+00,  0.00000000e+00,
```

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```
0.00000000e+00],
[ 0.00000000e+00,  0.00000000e+00,  0.00000000e+00,
 0.00000000e+00],
[ 0.00000000e+00,  0.00000000e+00,  0.00000000e+00,
 0.00000000e+00]])
```

We can compute the eigenvalues of  $M$  using `np.linalg.eigvals`, arranged in ascending order.

```
eigvals = sorted(np.linalg.eigvals(M))
eigvals
```

```
[0.9523809523809523, 1.0, 1.0, 1.05]
```

When we apply Schur decomposition such that  $M = V W V^{-1}$ , we want

- the upper left block of  $W$ ,  $W_{11}$ , to have all of its eigenvalues less than 1 in modulus, and
- the lower right block  $W_{22}$  to have eigenvalues that exceed 1 in modulus.

To get what we want, let's define a sorting function that tells `scipy.schur` to sort the corresponding eigenvalues with modulus smaller than 1 to the upper left.

```
stable_eigvals = eigvals[:n]

def sort_fun(x):
    "Sort the eigenvalues with modules smaller than 1 to the top-left."
    if x in stable_eigvals:
        stable_eigvals.pop(stable_eigvals.index(x))
        return True
    else:
        return False

W, V, _ = schur(M, sort=sort_fun)
```

W

```
array([[ 1.          , -0.02316402, -1.00085948, -0.95000594],
       [ 0.          ,  0.95238095, -0.00237501, -0.95325452],
       [ 0.          ,  0.          ,  1.05        ,  0.02432222],
       [ 0.          ,  0.          ,  0.          ,  1.          ]])
```

V

```
array([[ 0.99875234,  0.00121459, -0.04992284,  0.          ],
       [ 0.04993762, -0.02429188,  0.99845688,  0.          ],
       [ 0.          ,  0.04992284,  0.00121459,  0.99875234],
       [ 0.          , -0.99845688, -0.02429188,  0.04993762]])
```

We can check the modulus of eigenvalues of  $W_{11}$  and  $W_{22}$ .

Since they are both triangular matrices, eigenvalues are the diagonal elements.

```
# W11
np.diag(W[:n, :n])
```

```
array([1.          , 0.95238095])
```

```
# W22
np.diag(W[n:, n:])
```

```
array([1.05, 1.   ])
```

The following functions wrap  $M$  matrix construction, Schur decomposition, and stability-imposing computation of  $P$ .

```
def stable_solution(M, verbose=True):
    """
    Given a system of linear difference equations

     $y' = |a \ b| y$ 
     $x' = |c \ d| x$ 

    which is potentially unstable, find the solution
    by imposing stability.

    Parameter
    -----
    M : np.ndarray(float)
        The matrix represents the linear difference equations system.
    """
    n = M.shape[0] // 2
    stable_eigvals = list(sorted(np.linalg.eigvals(M))[:n])

    def sort_fun(x):
        "Sort the eigenvalues with modules smaller than 1 to the top-left."

        if x in stable_eigvals:
            stable_eigvals.pop(stable_eigvals.index(x))
            return True
        else:
            return False

    W, V, _ = schur(M, sort=sort_fun)
    if verbose:
        print('eigenvalues:\n')
        print('    W11: {}'.format(np.diag(W[:n, :n])))
        print('    W22: {}'.format(np.diag(W[n:, n:])))

    # compute V21 V11^{-1}
    P = V[n:, :n] @ np.linalg.inv(V[:n, :n])

    return W, V, P

def stationary_P(lq, verbose=True):
    """
    Computes the matrix :math:`P` that represent the value function
```

(continues on next page)

(continued from previous page)

```
V(x) = x' P x

in the infinite horizon case. Computation is via imposing stability
on the solution path and using Schur decomposition.

Parameters
-----
lq : qe.LQ
    QuantEcon class for analyzing linear quadratic optimal control
    problems of infinite horizon form.

Returns
-----
P : array_like(float)
    P matrix in the value function representation.
"""

Q = lq.Q
R = lq.R
A = lq.A * lq.beta ** (1/2)
B = lq.B * lq.beta ** (1/2)

n, k = lq.n, lq.k

L, N, M = construct_LNM(A, B, Q, R)
W, V, P = stable_solution(M, verbose=verbose)

return P
```

```
# compute P
stationary_P(lq)
```

```
eigenvalues:
W11: [1.          0.95238095]
W22: [1.05 1. ]
```

```
array([[ 0.1025, -2.05  ],
       [-2.05  , 41.      ]])
```

Note that the matrix  $P$  computed in this way is close to what we get from the routine in quantecon that solves an algebraic Riccati equation by iterating to convergence on a Riccati difference equation.

The small difference comes from computational errors and will decrease as we increase the maximum number of iterations or decrease the tolerance for convergence.

```
lq.stationary_values()
```

```
(array([[ 0.1025, -2.05  ],
       [-2.05  , 41.01  ]]),
 array([[-0.09761905,  1.95238095]]),
 0)
```

Using a Schur decomposition is much more efficient.

```
%%timeit
stationary_P(lq, verbose=False)
```

200  $\mu$ s  $\pm$  5.26  $\mu$ s per loop (mean  $\pm$  std. dev. of 7 runs, 1000 loops each)

```
%%timeit
lq.stationary_values()
```

3.47 ms  $\pm$  93.4  $\mu$ s per loop (mean  $\pm$  std. dev. of 7 runs, 100 loops each)

## 53.8 Other Applications

The preceding approach to imposing stability on a system of potentially unstable linear difference equations is not limited to linear quadratic dynamic optimization problems.

For example, the same method is used in our [Stability in Linear Rational Expectations Models](#) lecture.

Let's try to solve the model described in that lecture by applying the `stable_solution` function defined in this lecture above.

```
def construct_H(p, λ, δ):
    "construct matrix H given parameters."
    H = np.empty((2, 2))
    H[0, :] = p, δ
    H[1, :] = - (1 - λ) / λ, 1 / λ
    return H

H = construct_H(p=.9, λ=.5, δ=0)
```

```
W, V, P = stable_solution(H)
P
```

eigenvalues:

```
W11: [0.9]
W22: [2.]
```

```
array([[0.90909091]])
```

## 53.9 Discounted Problems

### 53.9.1 Transforming States and Controls to Eliminate Discounting

A pair of useful transformations allows us to convert a discounted problem into an undiscounted one.

Thus, suppose that we have a discounted problem with objective

$$-\sum_{t=0}^{\infty} \beta^t \left\{ x_t' R x_t + u_t' Q u_t \right\}$$

and that the state transition equation is again  $x_{t+1} = Ax_t + Bu_t$ .

Define the transformed state and control variables

- $\hat{x}_t = \beta^{\frac{t}{2}} x_t$
- $\hat{u}_t = \beta^{\frac{t}{2}} u_t$

and the transformed transition equation matrices

- $\hat{A} = \beta^{\frac{1}{2}} A$
- $\hat{B} = \beta^{\frac{1}{2}} B$

so that the adjusted state and control variables obey the transition law

$$\hat{x}_{t+1} = \hat{A}\hat{x}_t + \hat{B}\hat{u}_t.$$

Then a discounted optimal control problem defined by  $A, B, R, Q, \beta$  having optimal policy characterized by  $P, F$  is associated with an equivalent undiscounted problem defined by  $\hat{A}, \hat{B}, Q, R$  having optimal policy characterized by  $\hat{F}, \hat{P}$  that satisfy the following equations:

$$\hat{F} = (Q + B'\hat{P}B)^{-1}\hat{B}'P\hat{A}$$

and

$$\hat{P} = R + \hat{A}'P\hat{A} - \hat{A}'P\hat{B}(Q + B'\hat{P}B)^{-1}\hat{B}'P\hat{A}$$

It follows immediately from the definitions of  $\hat{A}, \hat{B}$  that  $\hat{F} = F$  and  $\hat{P} = P$ .

By exploiting these transformations, we can solve a discounted problem by solving an associated undiscounted problem.

In particular, we can first transform a discounted LQ problem to an undiscounted one and then solve that discounted optimal regulator problem using the Lagrangian and invariant subspace methods described above.

For example, when  $\beta = \frac{1}{1+r}$ , we can solve for  $P$  with  $\hat{A} = \beta^{1/2}A$  and  $\hat{B} = \beta^{1/2}B$ .

These settings are adopted by default in the function `stationary_P` defined above.

```
β = 1 / (1 + r)
lq.beta = β
```

```
stationary_P(lq)
```

```
eigenvalues:
```

```
W11: [0.97590007 0.97590007]
W22: [1.02469508 1.02469508]
```

```
array([[ 0.0525, -1.05  ],
       [-1.05   , 21.    ]])
```

We can verify that the solution agrees with one that comes from applying the routine `LQ.stationary_values` in the quantecon package.

```
lq.stationary_values()
```

```
(array([[ 0.0525, -1.05  ],
       [-1.05   , 21.    ]]),
 array([[-0.05,  1.  ]]),
 0.0)
```

### 53.9.2 Lagrangian for Discounted Problem

For several purposes, it is useful explicitly briefly to describe a Lagrangian for a discounted problem.

Thus, for the discounted optimal linear regulator problem, form the Lagrangian

$$L = - \sum_{t=0}^{\infty} \beta^t \left\{ x_t' R x_t + u_t' Q u_t + 2\beta \mu_{t+1}' [A x_t + B u_t - x_{t+1}] \right\} \quad (53.18)$$

where  $2\mu_{t+1}$  is a vector of Lagrange multipliers on the state vector  $x_{t+1}$ .

First-order conditions for maximization with respect to  $\{u_t, x_{t+1}\}_{t=0}^{\infty}$  are

$$\begin{aligned} 2Q u_t + 2\beta B' \mu_{t+1} &= 0, \quad t \geq 0 \\ \mu_t &= R x_t + \beta A' \mu_{t+1}, \quad t \geq 1. \end{aligned} \quad (53.19)$$

Define  $2\mu_0$  to be the vector of shadow prices of  $x_0$  and apply an envelope condition to (53.18) to deduce that

$$\mu_0 = R x_0 + \beta A' \mu_1,$$

which is a time  $t = 0$  counterpart to the second equation of system (53.19).

Proceeding as we did above with the undiscounted system (53.5), we can rearrange the first-order conditions into the system

$$\begin{bmatrix} I & \beta B Q^{-1} B' \\ 0 & \beta A' \end{bmatrix} \begin{bmatrix} x_{t+1} \\ \mu_{t+1} \end{bmatrix} = \begin{bmatrix} A & 0 \\ -R & I \end{bmatrix} \begin{bmatrix} x_t \\ \mu_t \end{bmatrix} \quad (53.20)$$

which in the special case that  $\beta = 1$  agrees with equation (53.5), as expected.

By staring at system (53.20), we can infer identities that shed light on the structure of optimal linear regulator problems, some of which will be useful in [this lecture](#) when we apply and extend the methods of this lecture to study Stackelberg and Ramsey problems.

First, note that the first block of equation system (53.20) asserts that when  $\mu_{t+1} = P x_{t+1}$ , then

$$(I + \beta Q^{-1} B' P B) x_{t+1} = A x_t,$$

which can be rearranged to be

$$x_{t+1} = (I + \beta B Q^{-1} B' P)^{-1} A x_t.$$

This expression for the optimal closed loop dynamics of the state must agree with an alternative expression that we had derived with dynamic programming, namely,

$$x_{t+1} = (A - BF)x_t.$$

But using

$$F = \beta(Q + \beta B' P B)^{-1} B' P A \quad (53.21)$$

it follows that

$$A - BF = (I - \beta B(Q + \beta B' P B)^{-1} B' P)A.$$

Thus, our two expressions for the closed loop dynamics agree if and only if

$$(I + \beta B Q^{-1} B' P)^{-1} = (I - \beta B(Q + \beta B' P B)^{-1} B' P). \quad (53.22)$$

Matrix equation (53.22) can be verified by applying a partitioned inverse formula.

---

**Note:** Just use the formula  $(a - bd^{-1}c)^{-1} = a^{-1} + a^{-1}b(d - ca^{-1}b)^{-1}ca^{-1}$  for appropriate choices of the matrices  $a, b, c, d$ .

---

Next, note that for *any* fixed  $F$  for which eigenvalues of  $A - BF$  are less than  $\frac{1}{\beta}$  in modulus, the value function associated with using this rule forever is  $-x_0 \tilde{P} x_0$  where  $\tilde{P}$  obeys the following matrix equation:

$$\tilde{P} = (R + F' Q F) + \beta(A - BF)' P (A - BF). \quad (53.23)$$

Evidently,  $\tilde{P} = P$  only when  $F$  obeys formula (53.21).

Next, note that the second equation of system (53.20) implies the “forward looking” equation for the Lagrange multiplier

$$\mu_t = R x_t + \beta A' \mu_{t+1}$$

whose solution is

$$\mu_t = P x_t,$$

where

$$P = R + \beta A' P (A - BF) \quad (53.24)$$

where we must require that  $F$  obeys equation (53.21).

Equations (53.23) and (53.24) provide different perspectives on the optimal value function.

## ELIMINATING CROSS PRODUCTS

### 54.1 Overview

This lecture describes formulas for eliminating

- cross products between states and control in linear-quadratic dynamic programming problems
- covariances between state and measurement noises in Kalman filtering problems

For a linear-quadratic dynamic programming problem, the idea involves these steps

- transform states and controls in a way that leads to an equivalent problem with no cross-products between transformed states and controls
- solve the transformed problem using standard formulas for problems with no cross-products between states and controls presented in this lecture *Linear Control: Foundations*
- transform the optimal decision rule for the altered problem into the optimal decision rule for the original problem with cross-products between states and controls

### 54.2 Undiscounted Dynamic Programming Problem

Here is a nonstochastic undiscounted LQ dynamic programming with cross products between states and controls in the objective function.

The problem is defined by the 5-tuple of matrices  $(A, B, R, Q, H)$  where  $R$  and  $Q$  are positive definite symmetric matrices and  $A \sim m \times m$ ,  $B \sim m \times k$ ,  $Q \sim k \times k$ ,  $R \sim m \times m$  and  $H \sim k \times m$ .

The problem is to choose  $\{x_{t+1}, u_t\}_{t=0}^{\infty}$  to maximize

$$-\sum_{t=0}^{\infty} (x_t' Rx_t + u_t' Qu_t + 2u_t' H x_t)$$

subject to the linear constraints

$$x_{t+1} = Ax_t + Bu_t, \quad t \geq 0$$

where  $x_0$  is a given initial condition.

The solution to this undiscounted infinite-horizon problem is a time-invariant feedback rule

$$u_t = -Fx_t$$

where

$$F = -(Q + B'PB)^{-1}B'PA$$

and  $P \sim m \times m$  is a positive definite solution of the algebraic matrix Riccati equation

$$P = R + A'PA - (A'PB + H')(Q + B'PB)^{-1}(B'PA + H).$$

It can be verified that an **equivalent** problem without cross-products between states and controls is defined by a 4-tuple of matrices :  $(A^*, B, R^*, Q)$ .

That the omitted matrix  $H = 0$  indicates that there are no cross products between states and controls in the equivalent problem.

The matrices  $(A^*, B, R^*, Q)$  defining the equivalent problem and the value function, policy function matrices  $P, F^*$  that solve it are related to the matrices  $(A, B, R, Q, H)$  defining the original problem and the value function, policy function matrices  $P, F$  that solve the original problem by

$$\begin{aligned} A^* &= A - BQ^{-1}H, \\ R^* &= R - H'Q^{-1}H, \\ P &= R^* + A^{*\prime}PA - (A^{*\prime}PB)(Q + B'PB)^{-1}B'PA^*, \\ F^* &= (Q + B'PB)^{-1}B'PA^*, \\ F &= F^* + Q^{-1}H. \end{aligned}$$

### 54.3 Kalman Filter

The **duality** that prevails between a linear-quadratic optimal control and a Kalman filtering problem means that there is an analogous transformation that allows us to transform a Kalman filtering problem with non-zero covariance matrix between between shocks to states and shocks to measurements to an equivalent Kalman filtering problem with zero covariance between shocks to states and measurements.

Let's look at the appropriate transformations.

First, let's recall the Kalman filter with covariance between noises to states and measurements.

The hidden Markov model is

$$\begin{aligned} x_{t+1} &= Ax_t + Bw_{t+1}, \\ z_{t+1} &= Dx_t + Fw_{t+1}, \end{aligned}$$

where  $A \sim m \times m$ ,  $B \sim m \times p$  and  $D \sim k \times m$ ,  $F \sim k \times p$ , and  $w_{t+1}$  is the time  $t + 1$  component of a sequence of i.i.d.  $p \times 1$  normally distributed random vectors with mean vector zero and covariance matrix equal to a  $p \times p$  identity matrix.

Thus,  $x_t$  is  $m \times 1$  and  $z_t$  is  $k \times 1$ .

The Kalman filtering formulas are

$$\begin{aligned} K(\Sigma_t) &= (A\Sigma_tD' + BF')(D\Sigma_tD' + FF')^{-1}, \\ \Sigma_{t+1} &= A\Sigma_tA' + BB' - (A\Sigma_tD' + BF')(D\Sigma_tD' + FF')^{-1}(D\Sigma_tA' + FB'). \end{aligned}$$

Define tranformed matrices

$$\begin{aligned} A^* &= A - BF'(FF')^{-1}D, \\ B^{*\prime}B^* &= BB' - BF'(FF')^{-1}FB'. \end{aligned}$$

### 54.3.1 Algorithm

A consequence of formulas {eq}`eq:Kalman102` is that we can use the following algorithm to solve Kalman filtering problems that involve non zero covariances between state and signal noises.

First, compute  $\Sigma, K^*$  using the ordinary Kalman filtering formula with  $BF' = 0$ , i.e., with zero covariance matrix between random shocks to states and random shocks to measurements.

That is, compute  $K^*$  and  $\Sigma$  that satisfy

$$\begin{aligned} K^* &= (A^* \Sigma D')(D\Sigma D' + FF')^{-1} \\ \Sigma &= A^* \Sigma A^{*\prime} + B^* B^{*\prime} - (A^* \Sigma D')(D\Sigma D' + FF')^{-1}(D\Sigma A^{*\prime}). \end{aligned}$$

The Kalman gain for the original problem **with non-zero covariance** between shocks to states and measurements is then

$$K = K^* + BF'(FF')^{-1},$$

The state reconstruction covariance matrix  $\Sigma$  for the original problem equals the state reconstruction covariance matrix for the transformed problem.

## 54.4 Duality table

Here is a handy table to remember how the Kalman filter and dynamic program are related.

Dynamic Program	Kalman Filter
$A$	$A'$
$B$	$D'$
$H$	$FB'$
$Q$	$FF'$
$R$	$BB'$
$F$	$K'$
$P$	$\Sigma$



## THE PERMANENT INCOME MODEL

### Contents

- *The Permanent Income Model*
  - *Overview*
  - *The Savings Problem*
  - *Alternative Representations*
  - *Two Classic Examples*
  - *Further Reading*
  - *Appendix: The Euler Equation*

In addition to what's in Anaconda, this lecture will need the following libraries:

```
!conda install -y quantecon
```

### 55.1 Overview

This lecture describes a rational expectations version of the famous permanent income model of Milton Friedman [Fri56].

Robert Hall cast Friedman's model within a linear-quadratic setting [Hal78].

Like Hall, we formulate an infinite-horizon linear-quadratic savings problem.

We use the model as a vehicle for illustrating

- alternative formulations of the *state* of a dynamic system
- the idea of *cointegration*
- impulse response functions
- the idea that changes in consumption are useful as predictors of movements in income

Background readings on the linear-quadratic-Gaussian permanent income model are Hall's [Hal78] and chapter 2 of [LS18].

Let's start with some imports

```
%matplotlib inline
import matplotlib.pyplot as plt
plt.rcParams["figure.figsize"] = (11, 5) #set default figure size
import numpy as np
import random
from numba import njit
```

## 55.2 The Savings Problem

In this section, we state and solve the savings and consumption problem faced by the consumer.

### 55.2.1 Preliminaries

We use a class of stochastic processes called **martingales**.

A discrete-time martingale is a stochastic process (i.e., a sequence of random variables)  $\{X_t\}$  with finite mean at each  $t$  and satisfying

$$\mathbb{E}_t[X_{t+1}] = X_t, \quad t = 0, 1, 2, \dots$$

Here  $\mathbb{E}_t := \mathbb{E}[\cdot | \mathcal{F}_t]$  is a conditional mathematical expectation conditional on the time  $t$  information set  $\mathcal{F}_t$ .

The latter is just a collection of random variables that the modeler declares to be visible at  $t$ .

- When not explicitly defined, it is usually understood that  $\mathcal{F}_t = \{X_t, X_{t-1}, \dots, X_0\}$ .

Martingales have the feature that the history of past outcomes provides no predictive power for changes between current and future outcomes.

For example, the current wealth of a gambler engaged in a “fair game” has this property.

One common class of martingales is the family of *random walks*.

A **random walk** is a stochastic process  $\{X_t\}$  that satisfies

$$X_{t+1} = X_t + w_{t+1}$$

for some IID zero mean *innovation* sequence  $\{w_t\}$ .

Evidently,  $X_t$  can also be expressed as

$$X_t = \sum_{j=1}^t w_j + X_0$$

Not every martingale arises as a random walk (see, for example, [Wald's martingale](#)).

### 55.2.2 The Decision Problem

A consumer has preferences over consumption streams that are ordered by the utility functional

$$\mathbb{E}_0 \left[ \sum_{t=0}^{\infty} \beta^t u(c_t) \right] \tag{55.1}$$

where

- $\mathbb{E}_t$  is the mathematical expectation conditioned on the consumer's time  $t$  information
- $c_t$  is time  $t$  consumption
- $u$  is a strictly concave one-period utility function
- $\beta \in (0, 1)$  is a discount factor

The consumer maximizes (55.1) by choosing a consumption, borrowing plan  $\{c_t, b_{t+1}\}_{t=0}^{\infty}$  subject to the sequence of budget constraints

$$c_t + b_t = \frac{1}{1+r}b_{t+1} + y_t \quad t \geq 0 \quad (55.2)$$

Here

- $y_t$  is an exogenous endowment process.
- $r > 0$  is a time-invariant risk-free net interest rate.
- $b_t$  is one-period risk-free debt maturing at  $t$ .

The consumer also faces initial conditions  $b_0$  and  $y_0$ , which can be fixed or random.

### 55.2.3 Assumptions

For the remainder of this lecture, we follow Friedman and Hall in assuming that  $(1+r)^{-1} = \beta$ .

Regarding the endowment process, we assume it has the *state-space representation*

$$\begin{aligned} z_{t+1} &= Az_t + Cw_{t+1} \\ y_t &= Uz_t \end{aligned} \quad (55.3)$$

where

- $\{w_t\}$  is an IID vector process with  $\mathbb{E}w_t = 0$  and  $\mathbb{E}w_tw_t' = I$ .
- The *spectral radius* of  $A$  satisfies  $\rho(A) < \sqrt{1/\beta}$ .
- $U$  is a selection vector that pins down  $y_t$  as a particular linear combination of components of  $z_t$ .

The restriction on  $\rho(A)$  prevents income from growing so fast that discounted geometric sums of some quadratic forms to be described below become infinite.

Regarding preferences, we assume the quadratic utility function

$$u(c_t) = -(c_t - \gamma)^2$$

where  $\gamma$  is a bliss level of consumption.

---

**Note:** Along with this quadratic utility specification, we allow consumption to be negative. However, by choosing parameters appropriately, we can make the probability that the model generates negative consumption paths over finite time horizons as low as desired.

---

Finally, we impose the *no Ponzi scheme* condition

$$\mathbb{E}_0 \left[ \sum_{t=0}^{\infty} \beta^t b_t^2 \right] < \infty \quad (55.4)$$

This condition rules out an always-borrow scheme that would allow the consumer to enjoy bliss consumption forever.

### 55.2.4 First-Order Conditions

First-order conditions for maximizing (55.1) subject to (55.2) are

$$\mathbb{E}_t[u'(c_{t+1})] = u'(c_t), \quad t = 0, 1, \dots \quad (55.5)$$

These optimality conditions are also known as *Euler equations*.

If you're not sure where they come from, you can find a proof sketch in the [appendix](#).

With our quadratic preference specification, (55.5) has the striking implication that consumption follows a martingale:

$$\mathbb{E}_t[c_{t+1}] = c_t \quad (55.6)$$

(In fact, quadratic preferences are *necessary* for this conclusion<sup>1</sup>.)

One way to interpret (55.6) is that consumption will change only when “new information” about permanent income is revealed.

These ideas will be clarified below.

### 55.2.5 The Optimal Decision Rule

Now let's deduce the optimal decision rule<sup>2</sup>.

---

**Note:** One way to solve the consumer's problem is to apply *dynamic programming* as in [this lecture](#). We do this later. But first we use an alternative approach that is revealing and shows the work that dynamic programming does for us behind the scenes.

---

In doing so, we need to combine

1. the optimality condition (55.6)
2. the period-by-period budget constraint (55.2), and
3. the boundary condition (55.4)

To accomplish this, observe first that (55.4) implies  $\lim_{t \rightarrow \infty} \beta^{\frac{t}{2}} b_{t+1} = 0$ .

Using this restriction on the debt path and solving (55.2) forward yields

$$b_t = \sum_{j=0}^{\infty} \beta^j (y_{t+j} - c_{t+j}) \quad (55.7)$$

Take conditional expectations on both sides of (55.7) and use the martingale property of consumption and the *law of iterated expectations* to deduce

$$b_t = \sum_{j=0}^{\infty} \beta^j \mathbb{E}_t[y_{t+j}] - \frac{c_t}{1-\beta} \quad (55.8)$$

Expressed in terms of  $c_t$  we get

$$c_t = (1-\beta) \left[ \sum_{j=0}^{\infty} \beta^j \mathbb{E}_t[y_{t+j}] - b_t \right] = \frac{r}{1+r} \left[ \sum_{j=0}^{\infty} \beta^j \mathbb{E}_t[y_{t+j}] - b_t \right] \quad (55.9)$$

---

<sup>1</sup> A linear marginal utility is essential for deriving (55.6) from (55.5). Suppose instead that we had imposed the following more standard assumptions on the utility function:  $u'(c) > 0$ ,  $u''(c) < 0$ ,  $u'''(c) > 0$  and required that  $c \geq 0$ . The Euler equation remains (55.5). But the fact that  $u''' < 0$  implies via Jensen's inequality that  $\mathbb{E}_t[u'(c_{t+1})] > u'(\mathbb{E}_t[c_{t+1}])$ . This inequality together with (55.5) implies that  $\mathbb{E}_t[c_{t+1}] > c_t$  (consumption is said to be a ‘submartingale’), so that consumption stochastically diverges to  $+\infty$ . The consumer's savings also diverge to  $+\infty$ .

<sup>2</sup> An optimal decision rule is a map from the current state into current actions—in this case, consumption.

where the last equality uses  $(1 + r)\beta = 1$ .

These last two equations assert that consumption equals *economic income*

- **financial wealth** equals  $-b_t$
- **non-financial wealth** equals  $\sum_{j=0}^{\infty} \beta^j \mathbb{E}_t[y_{t+j}]$
- **total wealth** equals the sum of financial and non-financial wealth
- a **marginal propensity to consume out of total wealth** equals the interest factor  $\frac{r}{1+r}$
- **economic income** equals
  - a constant marginal propensity to consume times the sum of non-financial wealth and financial wealth
  - the amount the consumer can consume while leaving its wealth intact

## Responding to the State

The *state* vector confronting the consumer at  $t$  is  $[b_t \ z_t]$ .

Here

- $z_t$  is an *exogenous* component, unaffected by consumer behavior.
- $b_t$  is an *endogenous* component (since it depends on the decision rule).

Note that  $z_t$  contains all variables useful for forecasting the consumer's future endowment.

It is plausible that current decisions  $c_t$  and  $b_{t+1}$  should be expressible as functions of  $z_t$  and  $b_t$ .

This is indeed the case.

In fact, from [this discussion](#), we see that

$$\sum_{j=0}^{\infty} \beta^j \mathbb{E}_t[y_{t+j}] = \mathbb{E}_t \left[ \sum_{j=0}^{\infty} \beta^j y_{t+j} \right] = U(I - \beta A)^{-1} z_t$$

Combining this with (55.9) gives

$$c_t = \frac{r}{1+r} [U(I - \beta A)^{-1} z_t - b_t] \quad (55.10)$$

Using this equality to eliminate  $c_t$  in the budget constraint (55.2) gives

$$\begin{aligned} b_{t+1} &= (1 + r)(b_t + c_t - y_t) \\ &= (1 + r)b_t + r[U(I - \beta A)^{-1} z_t - b_t] - (1 + r)U z_t \\ &= b_t + U[r(I - \beta A)^{-1} - (1 + r)I] z_t \\ &= b_t + U(I - \beta A)^{-1}(A - I) z_t \end{aligned}$$

To get from the second last to the last expression in this chain of equalities is not trivial.

A key is to use the fact that  $(1 + r)\beta = 1$  and  $(I - \beta A)^{-1} = \sum_{j=0}^{\infty} \beta^j A^j$ .

We've now successfully written  $c_t$  and  $b_{t+1}$  as functions of  $b_t$  and  $z_t$ .

## A State-Space Representation

We can summarize our dynamics in the form of a linear state-space system governing consumption, debt and income:

$$\begin{aligned} z_{t+1} &= Az_t + Cw_{t+1} \\ b_{t+1} &= b_t + U[(I - \beta A)^{-1}(A - I)]z_t \\ y_t &= Uz_t \\ c_t &= (1 - \beta)[U(I - \beta A)^{-1}z_t - b_t] \end{aligned} \tag{55.11}$$

To write this more succinctly, let

$$x_t = \begin{bmatrix} z_t \\ b_t \end{bmatrix}, \quad \tilde{A} = \begin{bmatrix} A & 0 \\ U(I - \beta A)^{-1}(A - I) & 1 \end{bmatrix}, \quad \tilde{C} = \begin{bmatrix} C \\ 0 \end{bmatrix}$$

and

$$\tilde{U} = \begin{bmatrix} U & 0 \\ (1 - \beta)U(I - \beta A)^{-1} & -(1 - \beta) \end{bmatrix}, \quad \tilde{y}_t = \begin{bmatrix} y_t \\ c_t \end{bmatrix}$$

Then we can express equation (55.11) as

$$\begin{aligned} x_{t+1} &= \tilde{A}x_t + \tilde{C}w_{t+1} \\ \tilde{y}_t &= \tilde{U}x_t \end{aligned} \tag{55.12}$$

We can use the following formulas from [linear state space models](#) to compute population mean  $\mu_t = \mathbb{E}x_t$  and covariance  $\Sigma_t := \mathbb{E}[(x_t - \mu_t)(x_t - \mu_t)']$

$$\mu_{t+1} = \tilde{A}\mu_t \quad \text{with } \mu_0 \text{ given} \tag{55.13}$$

$$\Sigma_{t+1} = \tilde{A}\Sigma_t\tilde{A}' + \tilde{C}\tilde{C}' \quad \text{with } \Sigma_0 \text{ given} \tag{55.14}$$

We can then compute the mean and covariance of  $\tilde{y}_t$  from

$$\begin{aligned} \mu_{y,t} &= \tilde{U}\mu_t \\ \Sigma_{y,t} &= \tilde{U}\Sigma_t\tilde{U}' \end{aligned} \tag{55.15}$$

## A Simple Example with IID Income

To gain some preliminary intuition on the implications of (55.11), let's look at a highly stylized example where income is just IID.

(Later examples will investigate more realistic income streams.)

In particular, let  $\{w_t\}_{t=1}^\infty$  be IID and scalar standard normal, and let

$$z_t = \begin{bmatrix} z_t^1 \\ 1 \end{bmatrix}, \quad A = \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix}, \quad U = [1 \quad \mu], \quad C = \begin{bmatrix} \sigma \\ 0 \end{bmatrix}$$

Finally, let  $b_0 = z_0^1 = 0$ .

Under these assumptions, we have  $y_t = \mu + \sigma w_t \sim N(\mu, \sigma^2)$ .

Further, if you work through the state space representation, you will see that

$$\begin{aligned} b_t &= -\sigma \sum_{j=1}^{t-1} w_j \\ c_t &= \mu + (1 - \beta)\sigma \sum_{j=1}^t w_j \end{aligned}$$

Thus income is IID and debt and consumption are both Gaussian random walks.

Defining assets as  $-b_t$ , we see that assets are just the cumulative sum of unanticipated incomes prior to the present date.

The next figure shows a typical realization with  $r = 0.05$ ,  $\mu = 1$ , and  $\sigma = 0.15$

```
r = 0.05
β = 1 / (1 + r)
σ = 0.15
μ = 1
T = 60

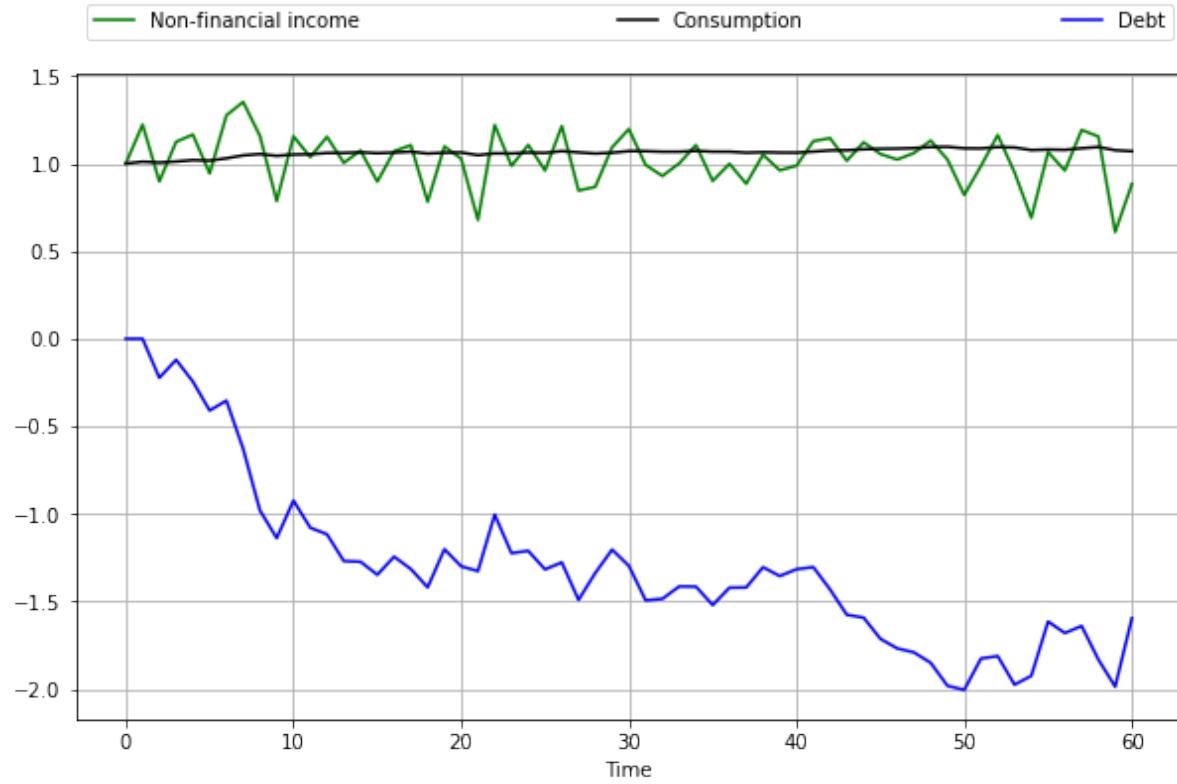
@njit
def time_path(T):
    w = np.random.randn(T+1) # w_0, w_1, ..., w_T
    w[0] = 0
    b = np.zeros(T+1)
    for t in range(1, T+1):
        b[t] = w[1:t].sum()
    b = -σ * b
    c = μ + (1 - β) * (σ * w - b)
    return w, b, c

w, b, c = time_path(T)

fig, ax = plt.subplots(figsize=(10, 6))

ax.plot(μ + σ * w, 'g-', label="Non-financial income")
ax.plot(c, 'k-', label="Consumption")
ax.plot(b, 'b-', label="Debt")
ax.legend(ncol=3, mode='expand', bbox_to_anchor=(0., 1.02, 1., .102))
ax.grid()
ax.set_xlabel('Time')

plt.show()
```



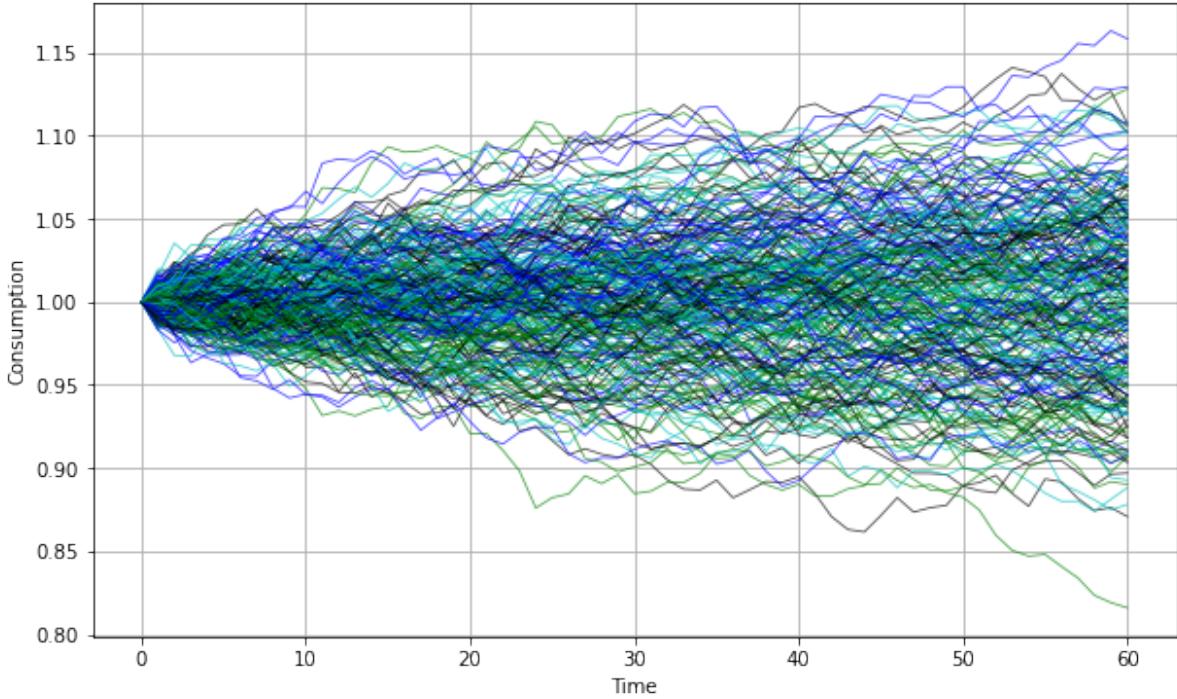
Observe that consumption is considerably smoother than income.

The figure below shows the consumption paths of 250 consumers with independent income streams

```
fig, ax = plt.subplots(figsize=(10, 6))

b_sum = np.zeros(T+1)
for i in range(250):
    w, b, c = time_path(T)  # Generate new time path
    rcolor = random.choice(['c', 'g', 'b', 'k'])
    ax.plot(c, color=rcolor, lw=0.8, alpha=0.7)

ax.grid()
ax.set(xlabel='Time', ylabel='Consumption')
plt.show()
```



## 55.3 Alternative Representations

In this section, we shed more light on the evolution of savings, debt and consumption by representing their dynamics in several different ways.

### 55.3.1 Hall's Representation

Hall [Hal78] suggested an insightful way to summarize the implications of LQ permanent income theory.

First, to represent the solution for  $b_t$ , shift (55.9) forward one period and eliminate  $b_{t+1}$  by using (55.2) to obtain

$$c_{t+1} = (1 - \beta) \sum_{j=0}^{\infty} \beta^j \mathbb{E}_{t+1}[y_{t+j+1}] - (1 - \beta) [\beta^{-1}(c_t + b_t - y_t)]$$

If we add and subtract  $\beta^{-1}(1 - \beta) \sum_{j=0}^{\infty} \beta^j \mathbb{E}_t y_{t+j}$  from the right side of the preceding equation and rearrange, we obtain

$$c_{t+1} - c_t = (1 - \beta) \sum_{j=0}^{\infty} \beta^j \{ \mathbb{E}_{t+1}[y_{t+j+1}] - \mathbb{E}_t[y_{t+j+1}] \} \quad (55.16)$$

The right side is the time  $t + 1$  *innovation to the expected present value* of the endowment process  $\{y_t\}$ .

We can represent the optimal decision rule for  $(c_t, b_{t+1})$  in the form of (55.16) and (55.8), which we repeat:

$$b_t = \sum_{j=0}^{\infty} \beta^j \mathbb{E}_t[y_{t+j}] - \frac{1}{1 - \beta} c_t \quad (55.17)$$

Equation (55.17) asserts that the consumer's debt due at  $t$  equals the expected present value of its endowment minus the expected present value of its consumption stream.

A high debt thus indicates a large expected present value of surpluses  $y_t - c_t$ .

Recalling again our discussion on *forecasting geometric sums*, we have

$$\begin{aligned}\mathbb{E}_t \sum_{j=0}^{\infty} \beta^j y_{t+j} &= U(I - \beta A)^{-1} z_t \\ \mathbb{E}_{t+1} \sum_{j=0}^{\infty} \beta^j y_{t+j+1} &= U(I - \beta A)^{-1} z_{t+1} \\ \mathbb{E}_t \sum_{j=0}^{\infty} \beta^j y_{t+j+1} &= U(I - \beta A)^{-1} A z_t\end{aligned}$$

Using these formulas together with (55.3) and substituting into (55.16) and (55.17) gives the following representation for the consumer's optimum decision rule:

$$\begin{aligned}c_{t+1} &= c_t + (1 - \beta)U(I - \beta A)^{-1} C w_{t+1} \\ b_t &= U(I - \beta A)^{-1} z_t - \frac{1}{1 - \beta} c_t \\ y_t &= U z_t \\ z_{t+1} &= A z_t + C w_{t+1}\end{aligned}\tag{55.18}$$

Representation (55.18) makes clear that

- The state can be taken as  $(c_t, z_t)$ .
  - The endogenous part is  $c_t$  and the exogenous part is  $z_t$ .
  - Debt  $b_t$  has disappeared as a component of the state because it is encoded in  $c_t$ .
- Consumption is a random walk with innovation  $(1 - \beta)U(I - \beta A)^{-1} C w_{t+1}$ .
  - This is a more explicit representation of the martingale result in (55.6).

### 55.3.2 Cointegration

Representation (55.18) reveals that the joint process  $\{c_t, b_t\}$  possesses the property that Engle and Granger [EG87] called **cointegration**.

Cointegration is a tool that allows us to apply powerful results from the theory of stationary stochastic processes to (certain transformations of) nonstationary models.

To apply cointegration in the present context, suppose that  $z_t$  is asymptotically stationary<sup>3</sup>.

Despite this, both  $c_t$  and  $b_t$  will be non-stationary because they have unit roots (see (55.11) for  $b_t$ ).

Nevertheless, there is a linear combination of  $c_t, b_t$  that is asymptotically stationary.

In particular, from the second equality in (55.18) we have

$$(1 - \beta)b_t + c_t = (1 - \beta)U(I - \beta A)^{-1} z_t\tag{55.19}$$

Hence the linear combination  $(1 - \beta)b_t + c_t$  is asymptotically stationary.

Accordingly, Granger and Engle would call  $[(1 - \beta) \quad 1]$  a **cointegrating vector** for the state.

When applied to the nonstationary vector process  $[b_t \quad c_t]'$ , it yields a process that is asymptotically stationary.

---

<sup>3</sup> This would be the case if, for example, the *spectral radius* of  $A$  is strictly less than one.

Equation (55.19) can be rearranged to take the form

$$(1 - \beta)b_t + c_t = (1 - \beta)\mathbb{E}_t \sum_{j=0}^{\infty} \beta^j y_{t+j} \quad (55.20)$$

Equation (55.20) asserts that the *cointegrating residual* on the left side equals the conditional expectation of the geometric sum of future incomes on the right<sup>4</sup>.

### 55.3.3 Cross-Sectional Implications

Consider again (55.18), this time in light of our discussion of distribution dynamics in the *lecture on linear systems*.

The dynamics of  $c_t$  are given by

$$c_{t+1} = c_t + (1 - \beta)U(I - \beta A)^{-1}Cw_{t+1} \quad (55.21)$$

or

$$c_t = c_0 + \sum_{j=1}^t \hat{w}_j \quad \text{for } \hat{w}_{t+1} := (1 - \beta)U(I - \beta A)^{-1}Cw_{t+1}$$

The unit root affecting  $c_t$  causes the time  $t$  variance of  $c_t$  to grow linearly with  $t$ .

In particular, since  $\{\hat{w}_t\}$  is IID, we have

$$\text{Var}[c_t] = \text{Var}[c_0] + t\hat{\sigma}^2 \quad (55.22)$$

where

$$\hat{\sigma}^2 := (1 - \beta)^2 U(I - \beta A)^{-1} C C' (I - \beta A')^{-1} U'$$

When  $\hat{\sigma} > 0$ ,  $\{c_t\}$  has no asymptotic distribution.

Let's consider what this means for a cross-section of ex-ante identical consumers born at time 0.

Let the distribution of  $c_0$  represent the cross-section of initial consumption values.

Equation (55.22) tells us that the variance of  $c_t$  increases over time at a rate proportional to  $t$ .

A number of different studies have investigated this prediction and found some support for it (see, e.g., [DP94], [STY04]).

### 55.3.4 Impulse Response Functions

Impulse response functions measure responses to various impulses (i.e., temporary shocks).

The impulse response function of  $\{c_t\}$  to the innovation  $\{w_t\}$  is a box.

In particular, the response of  $c_{t+j}$  to a unit increase in the innovation  $w_{t+1}$  is  $(1 - \beta)U(I - \beta A)^{-1}C$  for all  $j \geq 1$ .

---

<sup>4</sup> See [JYC88], [LL01], [LL04] for interesting applications of related ideas.

### 55.3.5 Moving Average Representation

It's useful to express the innovation to the expected present value of the endowment process in terms of a moving average representation for income  $y_t$ .

The endowment process defined by (55.3) has the moving average representation

$$y_{t+1} = d(L)w_{t+1} \quad (55.23)$$

where

- $d(L) = \sum_{j=0}^{\infty} d_j L^j$  for some sequence  $d_j$ , where  $L$  is the lag operator<sup>5</sup>
- at time  $t$ , the consumer has an information set<sup>6</sup>  $w^t = [w_t, w_{t-1}, \dots]$

Notice that

$$y_{t+j} - \mathbb{E}_t[y_{t+j}] = d_0 w_{t+j} + d_1 w_{t+j-1} + \dots + d_{j-1} w_{t+1}$$

It follows that

$$\mathbb{E}_{t+1}[y_{t+j}] - \mathbb{E}_t[y_{t+j}] = d_{j-1} w_{t+1} \quad (55.24)$$

Using (55.24) in (55.16) gives

$$c_{t+1} - c_t = (1 - \beta)d(\beta)w_{t+1} \quad (55.25)$$

The object  $d(\beta)$  is the **present value of the moving average coefficients** in the representation for the endowment process  $y_t$ .

## 55.4 Two Classic Examples

We illustrate some of the preceding ideas with two examples.

In both examples, the endowment follows the process  $y_t = z_{1t} + z_{2t}$  where

$$\begin{bmatrix} z_{1t+1} \\ z_{2t+1} \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} z_{1t} \\ z_{2t} \end{bmatrix} + \begin{bmatrix} \sigma_1 & 0 \\ 0 & \sigma_2 \end{bmatrix} \begin{bmatrix} w_{1t+1} \\ w_{2t+1} \end{bmatrix}$$

Here

- $w_{t+1}$  is an IID  $2 \times 1$  process distributed as  $N(0, I)$ .
- $z_{1t}$  is a permanent component of  $y_t$ .
- $z_{2t}$  is a purely transitory component of  $y_t$ .

### 55.4.1 Example 1

Assume as before that the consumer observes the state  $z_t$  at time  $t$ .

In view of (55.18) we have

$$c_{t+1} - c_t = \sigma_1 w_{1t+1} + (1 - \beta)\sigma_2 w_{2t+1} \quad (55.26)$$

Formula (55.26) shows how an increment  $\sigma_1 w_{1t+1}$  to the permanent component of income  $z_{1t+1}$  leads to

<sup>5</sup> Representation (55.3) implies that  $d(L) = U(I - AL)^{-1}C$ .

<sup>6</sup> A moving average representation for a process  $y_t$  is said to be **fundamental** if the linear space spanned by  $y^t$  is equal to the linear space spanned by  $w^t$ . A time-invariant innovations representation, attained via the Kalman filter, is by construction fundamental.

- a permanent one-for-one increase in consumption and
- no increase in savings  $-b_{t+1}$

But the purely transitory component of income  $\sigma_2 w_{2t+1}$  leads to a permanent increment in consumption by a fraction  $1 - \beta$  of transitory income.

The remaining fraction  $\beta$  is saved, leading to a permanent increment in  $-b_{t+1}$ .

Application of the formula for debt in (55.11) to this example shows that

$$b_{t+1} - b_t = -z_{2t} = -\sigma_2 w_{2t} \quad (55.27)$$

This confirms that none of  $\sigma_1 w_{1t}$  is saved, while all of  $\sigma_2 w_{2t}$  is saved.

The next figure illustrates these very different reactions to transitory and permanent income shocks using impulse-response functions

```
r = 0.05
β = 1 / (1 + r)
S = 5 # Impulse date
σ1 = σ2 = 0.15

@njit
def time_path(T, permanent=False):
    "Time path of consumption and debt given shock sequence"
    w1 = np.zeros(T+1)
    w2 = np.zeros(T+1)
    b = np.zeros(T+1)
    c = np.zeros(T+1)
    if permanent:
        w1[S+1] = 1.0
    else:
        w2[S+1] = 1.0
    for t in range(1, T):
        b[t+1] = b[t] - σ2 * w2[t]
        c[t+1] = c[t] + σ1 * w1[t+1] + (1 - β) * σ2 * w2[t+1]
    return b, c

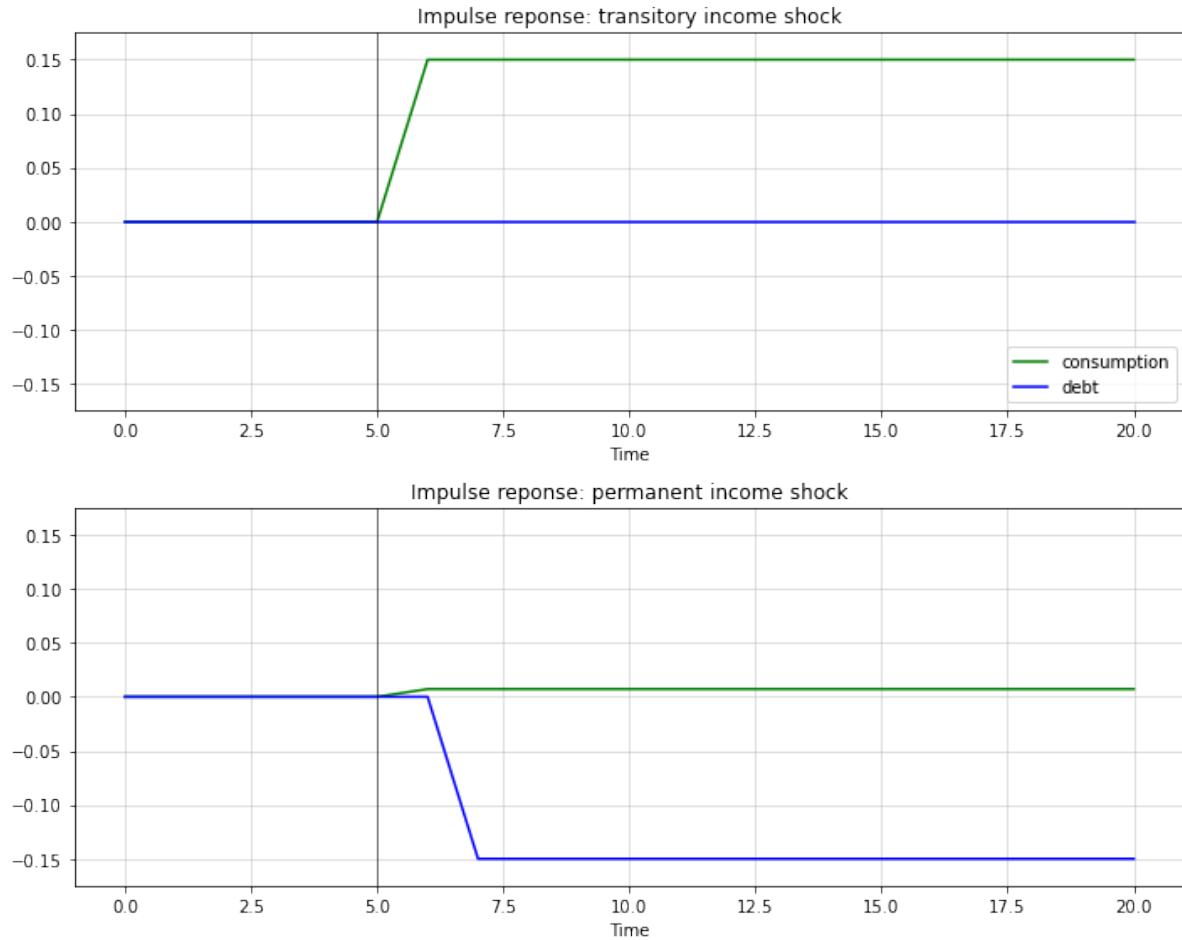
fig, axes = plt.subplots(2, 1, figsize=(10, 8))
titles = ['transitory', 'permanent']

L = 0.175

for ax, truefalse, title in zip(axes, (True, False), titles):
    b, c = time_path(T=20, permanent=truefalse)
    ax.set_title(f'Impulse response: {title} income shock')
    ax.plot(c, 'g-', label="consumption")
    ax.plot(b, 'b-', label="debt")
    ax.plot((S, S), (-L, L), 'k-', lw=0.5)
    ax.grid(alpha=0.5)
    ax.set(xlabel=r'Time', ylim=(-L, L))

axes[0].legend(loc='lower right')

plt.tight_layout()
plt.show()
```



### 55.4.2 Example 2

Assume now that at time  $t$  the consumer observes  $y_t$ , and its history up to  $t$ , but not  $z_t$ .

Under this assumption, it is appropriate to use an *innovation representation* to form  $A, C, U$  in (55.18).

The discussion in sections 2.9.1 and 2.11.3 of [LS18] shows that the pertinent state space representation for  $y_t$  is

$$\begin{bmatrix} y_{t+1} \\ a_{t+1} \end{bmatrix} = \begin{bmatrix} 1 & -(1-K) \\ 0 & 0 \end{bmatrix} \begin{bmatrix} y_t \\ a_t \end{bmatrix} + \begin{bmatrix} 1 \\ 1 \end{bmatrix} a_{t+1}$$

$$y_t = [1 \ 0] \begin{bmatrix} y_t \\ a_t \end{bmatrix}$$

where

- $K :=$  the stationary Kalman gain
- $a_t := y_t - E[y_t | y_{t-1}, \dots, y_0]$

In the same discussion in [LS18] it is shown that  $K \in [0, 1]$  and that  $K$  increases as  $\sigma_1/\sigma_2$  does.

In other words,  $K$  increases as the ratio of the standard deviation of the permanent shock to that of the transitory shock increases.

Please see [first look at the Kalman filter](#).

Applying formulas (55.18) implies

$$c_{t+1} - c_t = [1 - \beta(1 - K)]a_{t+1} \quad (55.28)$$

where the endowment process can now be represented in terms of the univariate innovation to  $y_t$  as

$$y_{t+1} - y_t = a_{t+1} - (1 - K)a_t \quad (55.29)$$

Equation (55.29) indicates that the consumer regards

- fraction  $K$  of an innovation  $a_{t+1}$  to  $y_{t+1}$  as *permanent*
- fraction  $1 - K$  as purely transitory

The consumer permanently increases his consumption by the full amount of his estimate of the permanent part of  $a_{t+1}$ , but by only  $(1 - \beta)$  times his estimate of the purely transitory part of  $a_{t+1}$ .

Therefore, in total, he permanently increments his consumption by a fraction  $K + (1 - \beta)(1 - K) = 1 - \beta(1 - K)$  of  $a_{t+1}$ .

He saves the remaining fraction  $\beta(1 - K)$ .

According to equation (55.29), the first difference of income is a first-order moving average.

Equation (55.28) asserts that the first difference of consumption is IID.

Application of formula to this example shows that

$$b_{t+1} - b_t = (K - 1)a_t \quad (55.30)$$

This indicates how the fraction  $K$  of the innovation to  $y_t$  that is regarded as permanent influences the fraction of the innovation that is saved.

## 55.5 Further Reading

The model described above significantly changed how economists think about consumption.

While Hall's model does a remarkably good job as a first approximation to consumption data, it's widely believed that it doesn't capture important aspects of some consumption/savings data.

For example, liquidity constraints and precautionary savings appear to be present sometimes.

Further discussion can be found in, e.g., [HM82], [Par99], [Dea91], [Car01].

## 55.6 Appendix: The Euler Equation

Where does the first-order condition (55.5) come from?

Here we'll give a proof for the two-period case, which is representative of the general argument.

The finite horizon equivalent of the no-Ponzi condition is that the agent cannot end her life in debt, so  $b_2 = 0$ .

From the budget constraint (55.2) we then have

$$c_0 = \frac{b_1}{1+r} - b_0 + y_0 \quad \text{and} \quad c_1 = y_1 - b_1$$

Here  $b_0$  and  $y_0$  are given constants.

Substituting these constraints into our two-period objective  $u(c_0) + \beta\mathbb{E}_0[u(c_1)]$  gives

$$\max_{b_1} \left\{ u\left(\frac{b_1}{R} - b_0 + y_0\right) + \beta \mathbb{E}_0[u(y_1 - b_1)]\right\}$$

You will be able to verify that the first-order condition is

$$u'(c_0) = \beta R \mathbb{E}_0[u'(c_1)]$$

Using  $\beta R = 1$  gives (55.5) in the two-period case.

The proof for the general case is similar.

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## PERMANENT INCOME II: LQ TECHNIQUES

### Contents

- *Permanent Income II: LQ Techniques*
  - *Overview*
  - *Setup*
  - *The LQ Approach*
  - *Implementation*
  - *Two Example Economies*

In addition to what's in Anaconda, this lecture will need the following libraries:

```
!conda install -y quantecon
```

### 56.1 Overview

This lecture continues our analysis of the linear-quadratic (LQ) permanent income model of savings and consumption.

As we saw in our [previous lecture](#) on this topic, Robert Hall [Hal78] used the LQ permanent income model to restrict and interpret intertemporal comovements of nondurable consumption, nonfinancial income, and financial wealth.

For example, we saw how the model asserts that for any covariance stationary process for nonfinancial income

- consumption is a random walk
- financial wealth has a unit root and is cointegrated with consumption

Other applications use the same LQ framework.

For example, a model isomorphic to the LQ permanent income model has been used by Robert Barro [Bar79] to interpret intertemporal comovements of a government's tax collections, its expenditures net of debt service, and its public debt.

This isomorphism means that in analyzing the LQ permanent income model, we are in effect also analyzing the Barro tax smoothing model.

It is just a matter of appropriately relabeling the variables in Hall's model.

In this lecture, we'll

- show how the solution to the LQ permanent income model can be obtained using LQ control methods.

- represent the model as a linear state space system as in [this lecture](#).
- apply QuantEcon's `LinearStateSpace` class to characterize statistical features of the consumer's optimal consumption and borrowing plans.

We'll then use these characterizations to construct a simple model of cross-section wealth and consumption dynamics in the spirit of Truman Bewley [Bew86].

(Later we'll study other Bewley models—see [this lecture](#).)

The model will prove useful for illustrating concepts such as

- stationarity
- ergodicity
- ensemble moments and cross-section observations

Let's start with some imports:

```
%matplotlib inline
import matplotlib.pyplot as plt
plt.rcParams["figure.figsize"] = (11, 5) #set default figure size
import quantecon as qe
import numpy as np
import scipy.linalg as la
```

## 56.2 Setup

Let's recall the basic features of the model discussed in the [permanent income model](#).

Consumer preferences are ordered by

$$E_0 \sum_{t=0}^{\infty} \beta^t u(c_t) \quad (56.1)$$

where  $u(c) = -(c - \gamma)^2$ .

The consumer maximizes (56.1) by choosing a consumption, borrowing plan  $\{c_t, b_{t+1}\}_{t=0}^{\infty}$  subject to the sequence of budget constraints

$$c_t + b_t = \frac{1}{1+r} b_{t+1} + y_t, \quad t \geq 0 \quad (56.2)$$

and the no-Ponzi condition

$$E_0 \sum_{t=0}^{\infty} \beta^t b_t^2 < \infty \quad (56.3)$$

The interpretation of all variables and parameters are the same as in the [previous lecture](#).

We continue to assume that  $(1+r)\beta = 1$ .

The dynamics of  $\{y_t\}$  again follow the linear state space model

$$\begin{aligned} z_{t+1} &= Az_t + Cw_{t+1} \\ y_t &= Uz_t \end{aligned} \quad (56.4)$$

The restrictions on the shock process and parameters are the same as in our [previous lecture](#).

### 56.2.1 Digression on a Useful Isomorphism

The LQ permanent income model of consumption is mathematically isomorphic with a version of Barro's [Bar79] model of tax smoothing.

In the LQ permanent income model

- the household faces an exogenous process of nonfinancial income
- the household wants to smooth consumption across states and time

In the Barro tax smoothing model

- a government faces an exogenous sequence of government purchases (net of interest payments on its debt)
- a government wants to smooth tax collections across states and time

If we set

- $T_t$ , total tax collections in Barro's model to consumption  $c_t$  in the LQ permanent income model.
- $G_t$ , exogenous government expenditures in Barro's model to nonfinancial income  $y_t$  in the permanent income model.
- $B_t$ , government risk-free one-period assets falling due in Barro's model to risk-free one-period consumer debt  $b_t$  falling due in the LQ permanent income model.
- $R$ , the gross rate of return on risk-free one-period government debt in Barro's model to the gross rate of return  $1 + r$  on financial assets in the permanent income model of consumption.

then the two models are mathematically equivalent.

All characterizations of a  $\{c_t, y_t, b_t\}$  in the LQ permanent income model automatically apply to a  $\{T_t, G_t, B_t\}$  process in the Barro model of tax smoothing.

See [consumption and tax smoothing models](#) for further exploitation of an isomorphism between consumption and tax smoothing models.

### 56.2.2 A Specification of the Nonfinancial Income Process

For the purposes of this lecture, let's assume  $\{y_t\}$  is a second-order univariate autoregressive process:

$$y_{t+1} = \alpha + \rho_1 y_t + \rho_2 y_{t-1} + \sigma w_{t+1}$$

We can map this into the linear state space framework in (56.4), as discussed in our lecture on [linear models](#).

To do so we take

$$z_t = \begin{bmatrix} 1 \\ y_t \\ y_{t-1} \end{bmatrix}, \quad A = \begin{bmatrix} 1 & 0 & 0 \\ \alpha & \rho_1 & \rho_2 \\ 0 & 1 & 0 \end{bmatrix}, \quad C = \begin{bmatrix} 0 \\ \sigma \\ 0 \end{bmatrix}, \quad \text{and} \quad U = \begin{bmatrix} 0 & 1 & 0 \end{bmatrix}$$

## 56.3 The LQ Approach

*Previously* we solved the permanent income model by solving a system of linear expectational difference equations subject to two boundary conditions.

Here we solve the same model using *LQ methods* based on dynamic programming.

After confirming that answers produced by the two methods agree, we apply QuantEcon's `LinearStateSpace` class to illustrate features of the model.

Why solve a model in two distinct ways?

Because by doing so we gather insights about the structure of the model.

Our earlier approach based on solving a system of expectational difference equations brought to the fore the role of the consumer's expectations about future nonfinancial income.

On the other hand, formulating the model in terms of an LQ dynamic programming problem reminds us that

- finding the state (of a dynamic programming problem) is an art, and
- iterations on a Bellman equation implicitly jointly solve both a forecasting problem and a control problem

### 56.3.1 The LQ Problem

Recall from our *lecture on LQ theory* that the optimal linear regulator problem is to choose a decision rule for  $u_t$  to minimize

$$\mathbb{E} \sum_{t=0}^{\infty} \beta^t \{x_t' R x_t + u_t' Q u_t\},$$

subject to  $x_0$  given and the law of motion

$$x_{t+1} = \tilde{A}x_t + \tilde{B}u_t + \tilde{C}w_{t+1}, \quad t \geq 0, \quad (56.5)$$

where  $w_{t+1}$  is IID with mean vector zero and  $\mathbb{E}w_t w_t' = I$ .

The tildes in  $\tilde{A}, \tilde{B}, \tilde{C}$  are to avoid clashing with notation in (56.4).

The value function for this problem is  $v(x) = -x' P x - d$ , where

- $P$  is the unique positive semidefinite solution of the *corresponding matrix Riccati equation*.
- The scalar  $d$  is given by  $d = \beta(1 - \beta)^{-1} \text{trace}(P \tilde{C} \tilde{C}'')$ .

The optimal policy is  $u_t = -F x_t$ , where  $F := \beta(Q + \beta \tilde{B}' P \tilde{B})^{-1} \tilde{B}' P \tilde{A}$ .

Under an optimal decision rule  $F$ , the state vector  $x_t$  evolves according to  $x_{t+1} = (\tilde{A} - \tilde{B}F)x_t + \tilde{C}w_{t+1}$ .

### 56.3.2 Mapping into the LQ Framework

To map into the LQ framework, we'll use

$$x_t := \begin{bmatrix} z_t \\ b_t \end{bmatrix} = \begin{bmatrix} 1 \\ y_t \\ y_{t-1} \\ \vdots \\ b_t \end{bmatrix}$$

as the state vector and  $u_t := c_t - \gamma$  as the control.

With this notation and  $U_\gamma := [\gamma \ 0 \ 0]$ , we can write the state dynamics as in (56.5) when

$$\tilde{A} := \begin{bmatrix} A & 0 \\ (1+r)(U_\gamma - U) & 1+r \end{bmatrix} \quad \tilde{B} := \begin{bmatrix} 0 \\ 1+r \end{bmatrix} \quad \text{and} \quad \tilde{C} := \begin{bmatrix} C \\ 0 \end{bmatrix} w_{t+1}$$

Please confirm for yourself that, with these definitions, the LQ dynamics (56.5) match the dynamics of  $z_t$  and  $b_t$  described above.

To map utility into the quadratic form  $x'_t R x_t + u'_t Q u_t$  we can set

- $Q := 1$  (remember that we are minimizing) and
- $R :=$  a  $4 \times 4$  matrix of zeros

However, there is one problem remaining.

We have no direct way to capture the non-recursive restriction (56.3) on the debt sequence  $\{b_t\}$  from within the LQ framework.

To try to enforce it, we're going to use a trick: put a small penalty on  $b_t^2$  in the criterion function.

In the present setting, this means adding a small entry  $\epsilon > 0$  in the (4, 4) position of  $R$ .

That will induce a (hopefully) small approximation error in the decision rule.

We'll check whether it really is small numerically soon.

## 56.4 Implementation

Let's write some code to solve the model.

One comment before we start is that the bliss level of consumption  $\gamma$  in the utility function has no effect on the optimal decision rule.

We saw this in the previous lecture *permanent income*.

The reason is that it drops out of the Euler equation for consumption.

In what follows we set it equal to unity.

### 56.4.1 The Exogenous Nonfinancial Income Process

First, we create the objects for the optimal linear regulator

```
# Set parameters
α, β, ρ1, ρ2, σ = 10.0, 0.95, 0.9, 0.0, 1.0

R = 1 / β
A = np.array([[1., 0., 0.],
              [α, ρ1, ρ2],
              [0., 1., 0.]])
C = np.array([[0.], [σ], [0.]])
G = np.array([[0., 1., 0.]])
```

# Form LinearStateSpace system and pull off steady state moments

```
μ_z0 = np.array([[1.0], [0.0], [0.0]])
Σ_z0 = np.zeros((3, 3))
Lz = qe.LinearStateSpace(A, C, G, mu_0=μ_z0, Sigma_0=Σ_z0)
```

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```

μ_z, μ_y, Σ_z, Σ_y, Σ_yx = Lz.stationary_distributions()

# Mean vector of state for the savings problem
mxo = np.vstack([μ_z, 0.0])

# Create stationary covariance matrix of x -- start everyone off at b=0
a1 = np.zeros((3, 1))
aa = np.hstack([Σ_z, a1])
bb = np.zeros((1, 4))
sxo = np.vstack([aa, bb])

# These choices will initialize the state vector of an individual at zero
# debt and the ergodic distribution of the endowment process. Use these to
# create the Bewley economy.
mxbewley = mxo
sxbewley = sxo

```

The next step is to create the matrices for the LQ system

```

A12 = np.zeros((3,1))
ALQ_l = np.hstack([A, A12])
ALQ_r = np.array([[0, -R, 0, R]])
ALQ = np.vstack([ALQ_l, ALQ_r])

RLQ = np.array([[0., 0., 0., 0.],
                [0., 0., 0., 0.],
                [0., 0., 0., 0.],
                [0., 0., 0., 1e-9]])

QLQ = np.array([1.0])
BLQ = np.array([0., 0., 0., R]).reshape(4,1)
CLQ = np.array([0., σ, 0., 0.]).reshape(4,1)
β_LQ = β

```

Let's print these out and have a look at them

```

print(f"A = \n {ALQ}")
print(f"B = \n {BLQ}")
print(f"R = \n {RLQ}")
print(f"Q = \n {QLQ}")

```

```

A =
[[ 1.          0.          0.          0.          ],
 [10.         0.9         0.          0.          ],
 [ 0.          1.          0.          0.          ],
 [ 0.         -1.05263158  0.          1.05263158]]

B =
[[[0.          ],
 [0.          ],
 [0.          ],
 [1.05263158]]]

R =
[[0.e+00 0.e+00 0.e+00 0.e+00],
 [0.e+00 0.e+00 0.e+00 0.e+00],
 [0.e+00 0.e+00 0.e+00 0.e+00]]

```

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```
[0.e+00 0.e+00 0.e+00 1.e-09]
Q =
[1.]
```

Now create the appropriate instance of an LQ model

```
lqpi = qe.LQ(QLQ, RLQ, ALQ, BLQ, C=CLQ, beta=β_LQ)
```

We'll save the implied optimal policy function soon compare them with what we get by employing an alternative solution method

```
P, F, d = lqpi.stationary_values() # Compute value function and decision rule
ABF = ALQ - BLQ @ F # Form closed loop system
```

## 56.4.2 Comparison with the Difference Equation Approach

In our [first lecture](#) on the infinite horizon permanent income problem we used a different solution method.

The method was based around

- deducing the Euler equations that are the first-order conditions with respect to consumption and savings.
- using the budget constraints and boundary condition to complete a system of expectational linear difference equations.
- solving those equations to obtain the solution.

Expressed in state space notation, the solution took the form

$$\begin{aligned} z_{t+1} &= Az_t + Cw_{t+1} \\ b_{t+1} &= b_t + U[(I - \beta A)^{-1}(A - I)]z_t \\ y_t &= Uz_t \\ c_t &= (1 - \beta)[U(I - \beta A)^{-1}z_t - b_t] \end{aligned}$$

Now we'll apply the formulas in this system

```
# Use the above formulas to create the optimal policies for b_{t+1} and c_t
b_pol = G @ la.inv(np.eye(3, 3) - β * A) @ (A - np.eye(3, 3))
c_pol = (1 - β) * G @ la.inv(np.eye(3, 3) - β * A)

# Create the A matrix for a LinearStateSpace instance
A_LSS1 = np.vstack([A, b_pol])
A_LSS2 = np.eye(4, 1, -3)
A_LSS = np.hstack([A_LSS1, A_LSS2])

# Create the C matrix for LSS methods
C_LSS = np.vstack([C, np.zeros(1)])

# Create the G matrix for LSS methods
G_LSS1 = np.vstack([G, c_pol])
G_LSS2 = np.vstack([np.zeros(1), -(1 - β)])
G_LSS = np.hstack([G_LSS1, G_LSS2])

# Use the following values to start everyone off at b=0, initial incomes zero
```

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```
μ_0 = np.array([1., 0., 0., 0.])
Σ_0 = np.zeros((4, 4))
```

A\_LSS calculated as we have here should equal ABF calculated above using the LQ model

```
ABF = A_LSS
```

```
array([[ 0.0000000e+00,  0.0000000e+00,  0.0000000e+00,
         0.0000000e+00],
       [ 0.0000000e+00,  0.0000000e+00,  0.0000000e+00,
         0.0000000e+00],
       [ 0.0000000e+00,  0.0000000e+00,  0.0000000e+00,
         0.0000000e+00],
       [-9.51248175e-06,  9.51247915e-08,  0.00000000e+00,
        -1.99999923e-08]])
```

Now compare pertinent elements of c\_pol and F

```
print(c_pol, "\n", -F)
```

```
[[65.51724138  0.34482759  0.          ]]
 [[ 6.55172323e+01   3.44827677e-01 -0.00000000e+00 -5.00000190e-02]]
```

We have verified that the two methods give the same solution.

Now let's create instances of the `LinearStateSpace` class and use it to do some interesting experiments.

To do this, we'll use the outcomes from our second method.

## 56.5 Two Example Economies

In the spirit of Bewley models [Bew86], we'll generate panels of consumers.

The examples differ only in the initial states with which we endow the consumers.

All other parameter values are kept the same in the two examples

- In the first example, all consumers begin with zero nonfinancial income and zero debt.
  - The consumers are thus *ex-ante* identical.
- In the second example, while all begin with zero debt, we draw their initial income levels from the invariant distribution of financial income.
  - Consumers are *ex-ante* heterogeneous.

In the first example, consumers' nonfinancial income paths display pronounced transients early in the sample

- these will affect outcomes in striking ways

Those transient effects will not be present in the second example.

We use methods affiliated with the `LinearStateSpace` class to simulate the model.

### 56.5.1 First Set of Initial Conditions

We generate 25 paths of the exogenous non-financial income process and the associated optimal consumption and debt paths.

In the first set of graphs, darker lines depict a particular sample path, while the lighter lines describe 24 other paths.

A second graph plots a collection of simulations against the population distribution that we extract from the `LinearStateSpace` instance `LSS`.

Comparing sample paths with population distributions at each date  $t$  is a useful exercise—see [our discussion](#) of the laws of large numbers

```
lss = qe.LinearStateSpace(A_LSS, C_LSS, G_LSS, mu_0=mu_0, Sigma_0=Sigma_0)
```

### 56.5.2 Population and Sample Panels

In the code below, we use the `LinearStateSpace` class to

- compute and plot population quantiles of the distributions of consumption and debt for a population of consumers.
- simulate a group of 25 consumers and plot sample paths on the same graph as the population distribution.

```
def income_consumption_debt_series(A, C, G, mu_0, Sigma_0, T=150, npaths=25):
    """
    This function takes initial conditions (mu_0, Sigma_0) and uses the
    LinearStateSpace class from QuantEcon to simulate an economy
    npaths times for T periods. It then uses that information to
    generate some graphs related to the discussion below.
    """
    lss = qe.LinearStateSpace(A, C, G, mu_0=mu_0, Sigma_0=Sigma_0)

    # Simulation/Moment Parameters
    moment_generator = lss.moment_sequence()

    # Simulate various paths
    bsim = np.empty((npaths, T))
    csim = np.empty((npaths, T))
    ysim = np.empty((npaths, T))

    for i in range(npairs):
        sims = lss.simulate(T)
        bsim[i, :] = sims[0][-1, :]
        csim[i, :] = sims[1][1, :]
        ysim[i, :] = sims[1][0, :]

    # Get the moments
    cons_mean = np.empty(T)
    cons_var = np.empty(T)
    debt_mean = np.empty(T)
    debt_var = np.empty(T)
    for t in range(T):
        mu_x, mu_y, Sigma_x, Sigma_y = next(moment_generator)
        cons_mean[t], cons_var[t] = mu_y[1], Sigma_y[1, 1]
        debt_mean[t], debt_var[t] = mu_x[3], Sigma_x[3, 3]

    return bsim, csim, ysim, cons_mean, cons_var, debt_mean, debt_var
```

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```

def consumption_income_debt_figure(bsim, csim, ysim):
    # Get T
    T = bsim.shape[1]

    # Create the first figure
    fig, ax = plt.subplots(2, 1, figsize=(10, 8))
    xvals = np.arange(T)

    # Plot consumption and income
    ax[0].plot(csim[0, :], label="c", color="b")
    ax[0].plot(ysim[0, :], label="y", color="g")
    ax[0].plot(csim.T, alpha=.1, color="b")
    ax[0].plot(ysim.T, alpha=.1, color="g")
    ax[0].legend(loc=4)
    ax[0].set(title="Nonfinancial Income, Consumption, and Debt",
              xlabel="t", ylabel="y and c")

    # Plot debt
    ax[1].plot(bsim[0, :], label="b", color="r")
    ax[1].plot(bsim.T, alpha=.1, color="r")
    ax[1].legend(loc=4)
    ax[1].set(xlabel="t", ylabel="debt")

    fig.tight_layout()
    return fig

def consumption_debt_fanchart(csim, cons_mean, cons_var,
                                 bsim, debt_mean, debt_var):
    # Get T
    T = bsim.shape[1]

    # Create percentiles of cross-section distributions
    cmean = np.mean(cons_mean)
    c90 = 1.65 * np.sqrt(cons_var)
    c95 = 1.96 * np.sqrt(cons_var)
    c_perc_95p, c_perc_95m = cons_mean + c95, cons_mean - c95
    c_perc_90p, c_perc_90m = cons_mean + c90, cons_mean - c90

    # Create percentiles of cross-section distributions
    dmean = np.mean(debt_mean)
    d90 = 1.65 * np.sqrt(debt_var)
    d95 = 1.96 * np.sqrt(debt_var)
    d_perc_95p, d_perc_95m = debt_mean + d95, debt_mean - d95
    d_perc_90p, d_perc_90m = debt_mean + d90, debt_mean - d90

    # Create second figure
    fig, ax = plt.subplots(2, 1, figsize=(10, 8))
    xvals = np.arange(T)

    # Consumption fan
    ax[0].plot(xvals, cons_mean, color="k")
    ax[0].plot(csim.T, color="k", alpha=.25)
    ax[0].fill_between(xvals, c_perc_95m, c_perc_95p, alpha=.25, color="b")

```

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```

ax[0].fill_between(xvals, c_perc_90m, c_perc_90p, alpha=.25, color="r")
ax[0].set(title="Consumption/Debt over time",
           ylim=(cmean-15, cmean+15), ylabel="consumption")

# Debt fan
ax[1].plot(xvals, debt_mean, color="k")
ax[1].plot(bsim.T, color="k", alpha=.25)
ax[1].fill_between(xvals, d_perc_95m, d_perc_95p, alpha=.25, color="b")
ax[1].fill_between(xvals, d_perc_90m, d_perc_90p, alpha=.25, color="r")
ax[1].set(xlabel="t", ylabel="debt")

fig.tight_layout()
return fig

```

Now let's create figures with initial conditions of zero for  $y_0$  and  $b_0$

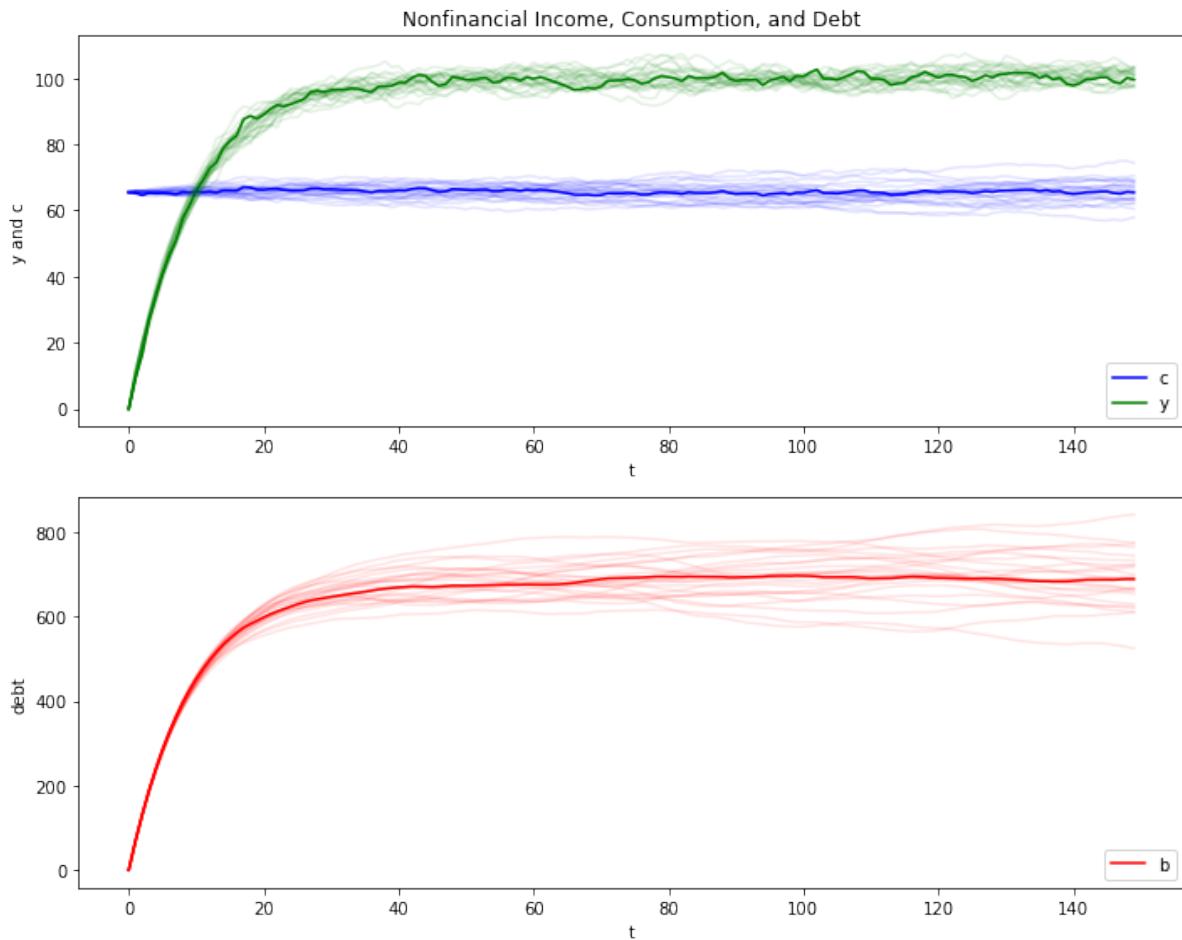
```

out = income_consumption_debt_series(A_LSS, C_LSS, G_LSS, mu_0, Sigma_0)
bsim0, csim0, ysim0 = out[:3]
cons_mean0, cons_var0, debt_mean0, debt_var0 = out[3:]

consumption_income_debt_figure(bsim0, csim0, ysim0)

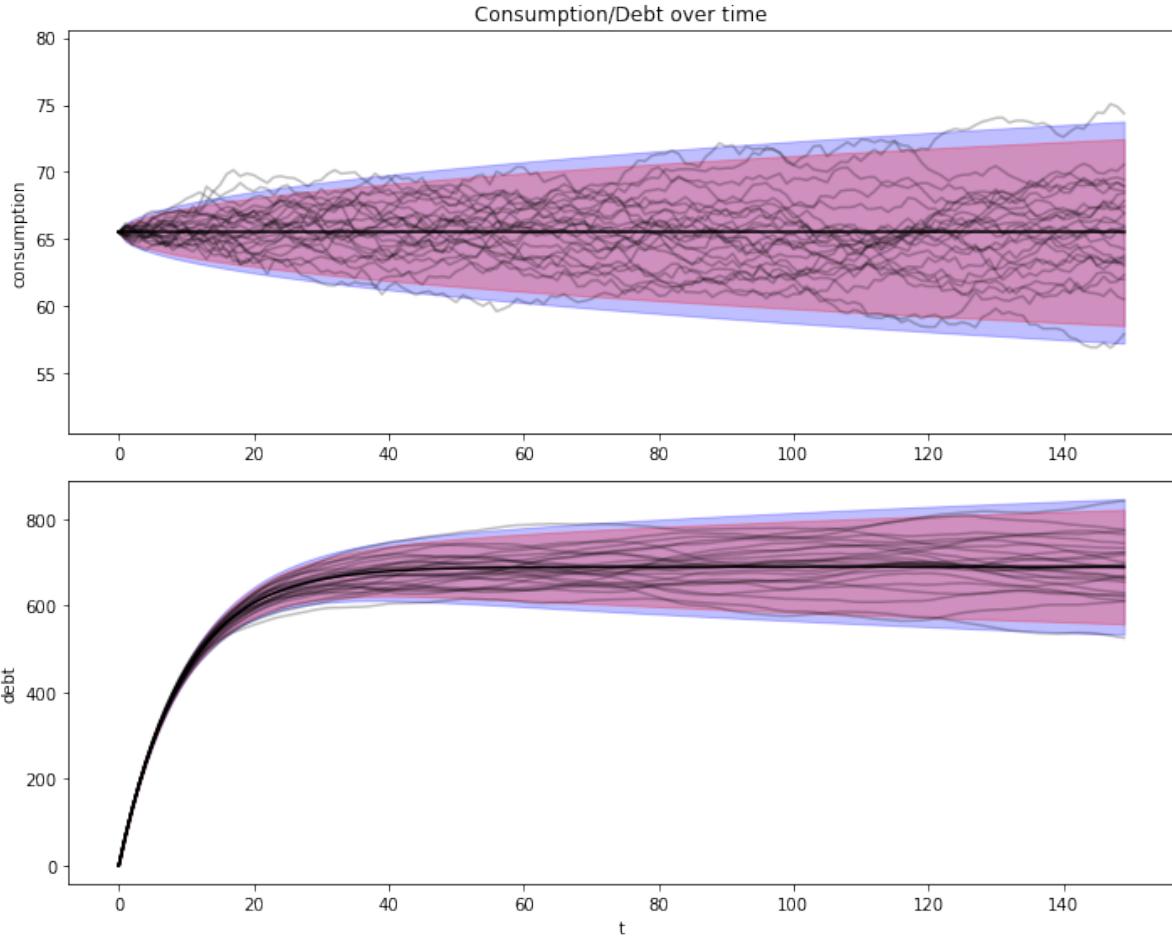
plt.show()

```



```
consumption_debt_fanchart(csim0, cons_mean0, cons_var0,
                            bsim0, debt_mean0, debt_var0)

plt.show()
```



Here is what is going on in the above graphs.

For our simulation, we have set initial conditions  $b_0 = y_{-1} = y_{-2} = 0$ .

Because  $y_{-1} = y_{-2} = 0$ , nonfinancial income  $y_t$  starts far below its stationary mean  $\mu_{y,\infty}$  and rises early in each simulation.

Recall from the [previous lecture](#) that we can represent the optimal decision rule for consumption in terms of the **co-integrating relationship**

$$(1 - \beta)b_t + c_t = (1 - \beta)E_t \sum_{j=0}^{\infty} \beta^j y_{t+j} \quad (56.6)$$

So at time 0 we have

$$c_0 = (1 - \beta)E_0 \sum_{t=0}^{\infty} \beta^j y_t$$

This tells us that consumption starts at the income that would be paid by an annuity whose value equals the expected discounted value of nonfinancial income at time  $t = 0$ .

To support that level of consumption, the consumer borrows a lot early and consequently builds up substantial debt.

In fact, he or she incurs so much debt that eventually, in the stochastic steady state, he consumes less each period than his nonfinancial income.

He uses the gap between consumption and nonfinancial income mostly to service the interest payments due on his debt.

Thus, when we look at the panel of debt in the accompanying graph, we see that this is a group of *ex-ante* identical people each of whom starts with zero debt.

All of them accumulate debt in anticipation of rising nonfinancial income.

They expect their nonfinancial income to rise toward the invariant distribution of income, a consequence of our having started them at  $y_{-1} = y_{-2} = 0$ .

## Cointegration Residual

The following figure plots realizations of the left side of (56.6), which, *as discussed in our last lecture*, is called the **cointegrating residual**.

As mentioned above, the right side can be thought of as an annuity payment on the expected present value of future income  $E_t \sum_{j=0}^{\infty} \beta^j y_{t+j}$ .

Early along a realization,  $c_t$  is approximately constant while  $(1 - \beta)b_t$  and  $(1 - \beta)E_t \sum_{j=0}^{\infty} \beta^j y_{t+j}$  both rise markedly as the household's present value of income and borrowing rise pretty much together.

This example illustrates the following point: the definition of cointegration implies that the cointegrating residual is *asymptotically* covariance stationary, not *covariance stationary*.

The cointegrating residual for the specification with zero income and zero debt initially has a notable transient component that dominates its behavior early in the sample.

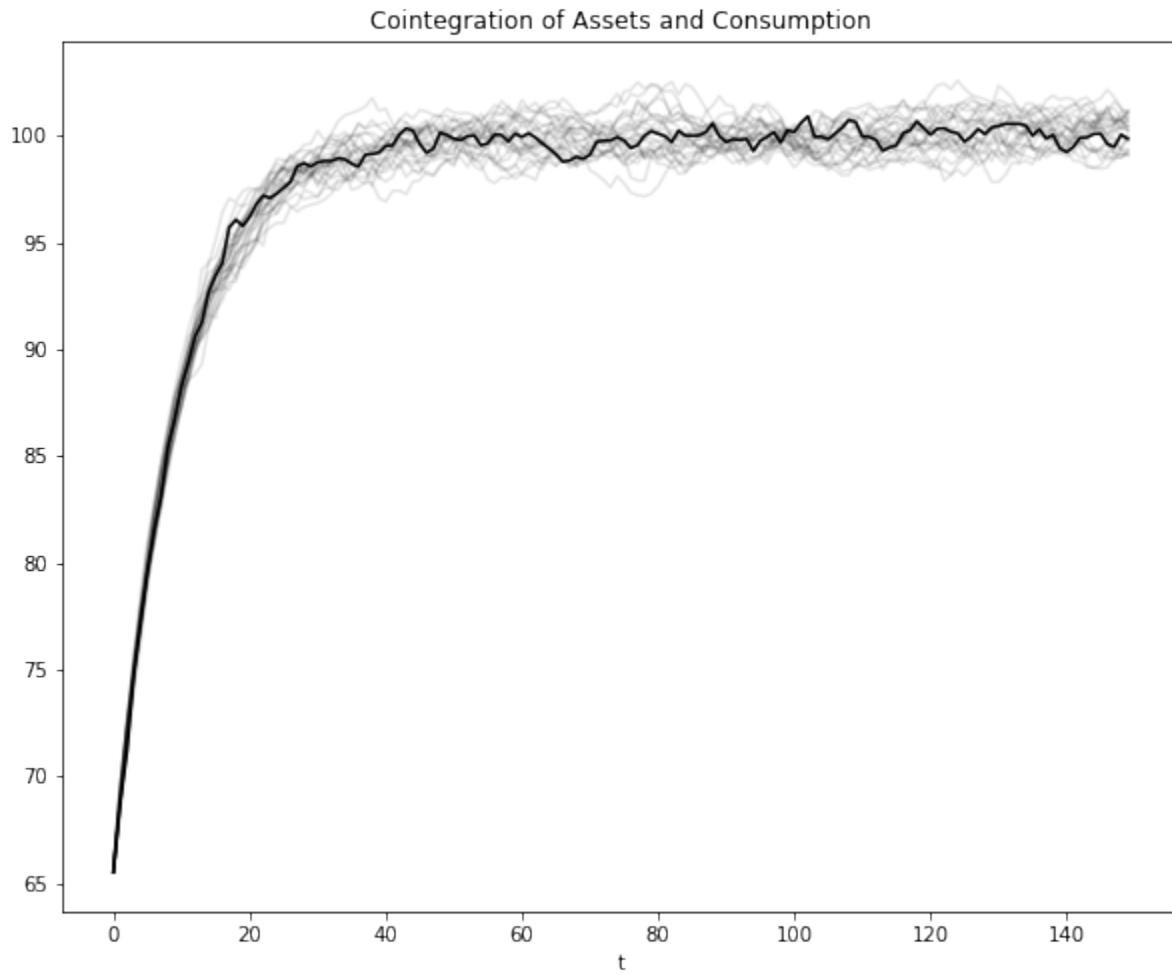
By altering initial conditions, we shall remove this transient in our second example to be presented below

```
def cointegration_figure(bsim, csim):
    """
    Plots the cointegration
    """
    # Create figure
    fig, ax = plt.subplots(figsize=(10, 8))
    ax.plot((1 - beta) * bsim[0, :] + csim[0, :], color="k")
    ax.plot((1 - beta) * bsim.T + csim.T, color="k", alpha=.1)

    ax.set(title="Cointegration of Assets and Consumption", xlabel="t")

    return fig
```

```
cointegration_figure(bsim0, csim0)
plt.show()
```



### 56.5.3 A “Borrowers and Lenders” Closed Economy

When we set  $y_{-1} = y_{-2} = 0$  and  $b_0 = 0$  in the preceding exercise, we make debt “head north” early in the sample.

Average debt in the cross-section rises and approaches the asymptote.

We can regard these as outcomes of a “small open economy” that borrows from abroad at the fixed gross interest rate  $R = r + 1$  in anticipation of rising incomes.

So with the economic primitives set as above, the economy converges to a steady state in which there is an excess aggregate supply of risk-free loans at a gross interest rate of  $R$ .

This excess supply is filled by “foreigner lenders” willing to make those loans.

We can use virtually the same code to rig a “poor man’s Bewley [Bew86] model” in the following way

- as before, we start everyone at  $b_0 = 0$ .
- But instead of starting everyone at  $y_{-1} = y_{-2} = 0$ , we draw  $\begin{bmatrix} y_{-1} \\ y_{-2} \end{bmatrix}$  from the invariant distribution of the  $\{y_t\}$  process.

This rigs a closed economy in which people are borrowing and lending with each other at a gross risk-free interest rate of  $R = \beta^{-1}$ .

Across the group of people being analyzed, risk-free loans are in zero excess supply.

We have arranged primitives so that  $R = \beta^{-1}$  clears the market for risk-free loans at zero aggregate excess supply.

So the risk-free loans are being made from one person to another within our closed set of agents.

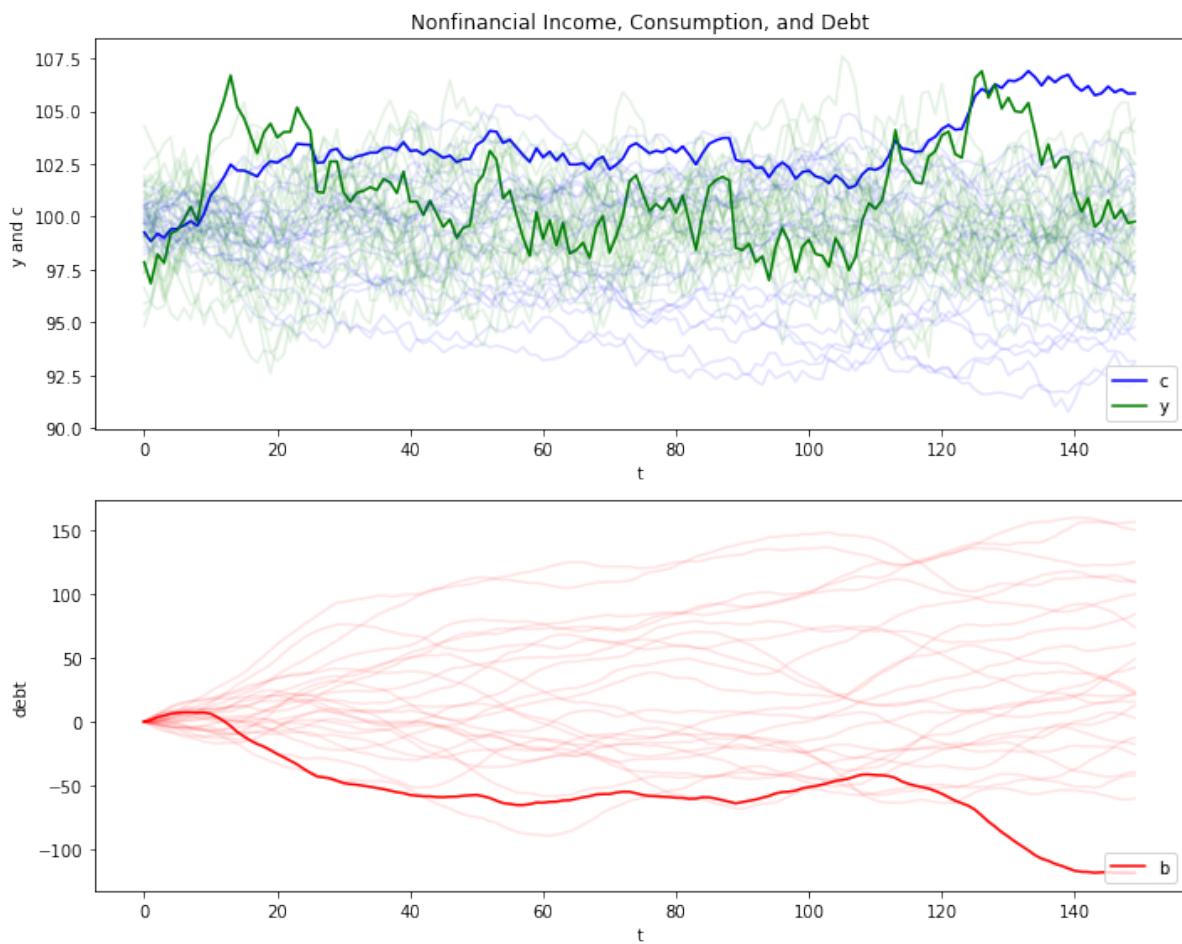
There is no need for foreigners to lend to our group.

Let's have a look at the corresponding figures

```
out = income_consumption_debt_series(A_LSS, C_LSS, G_LSS, mxbewley, sxbewley)
bsimb, csimb, ysimb = out[:3]
cons_meanb, cons_varb, debt_meanb, debt_varb = out[3:]

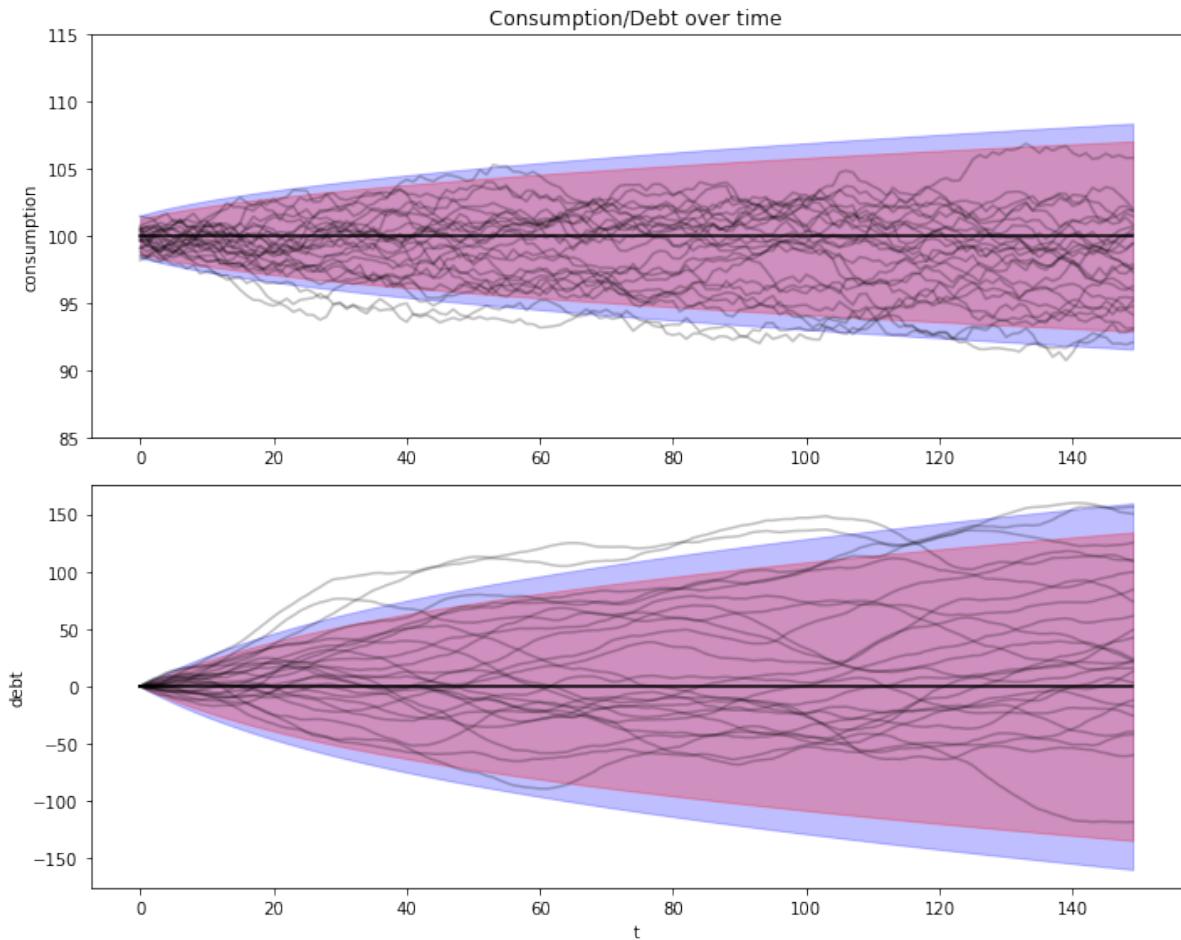
consumption_income_debt_figure(bsimb, csimb, ysimb)

plt.show()
```



```
consumption_debt_fanchart(csimb, cons_meanb, cons_varb,
                           bsimb, debt_meanb, debt_varb)

plt.show()
```



The graphs confirm the following outcomes:

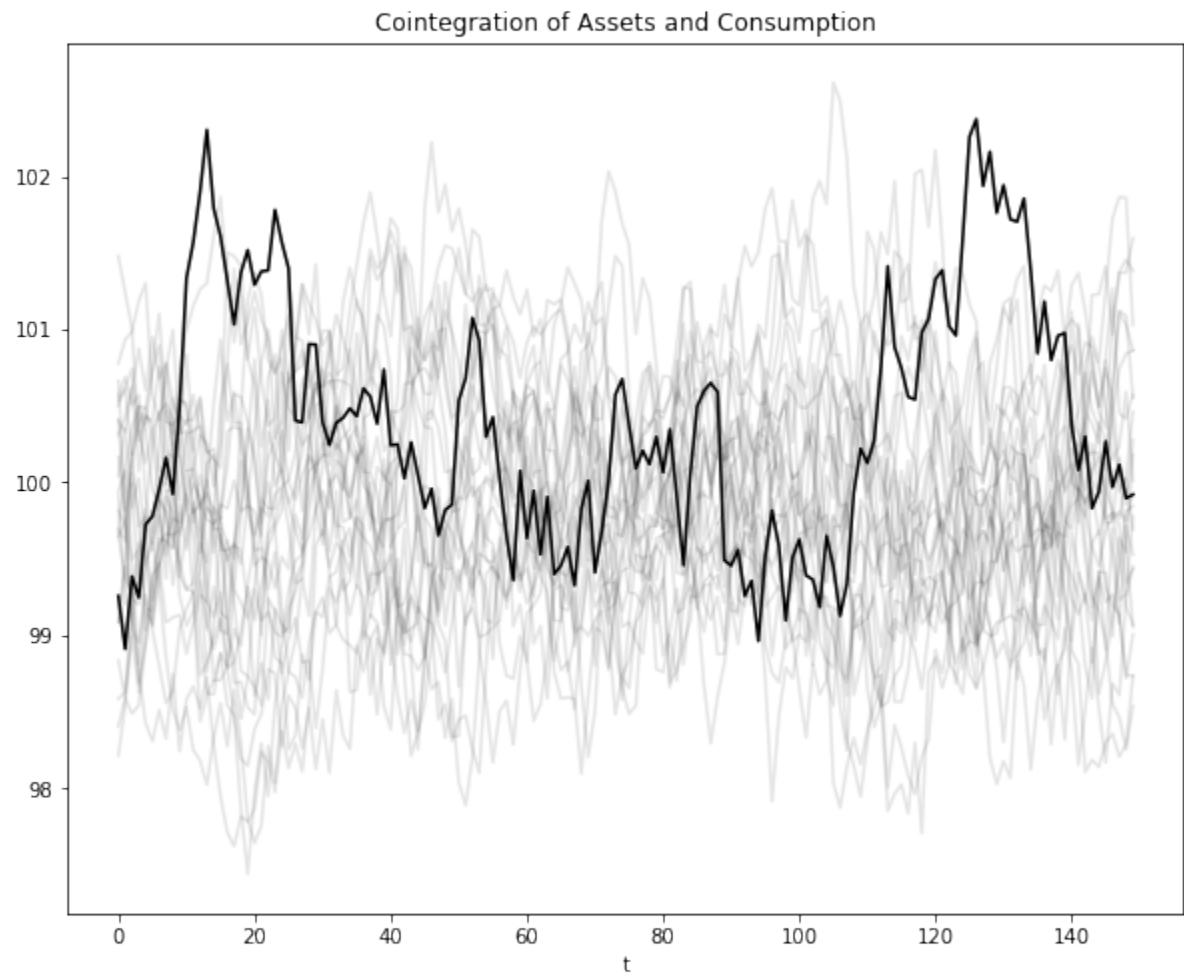
- As before, the consumption distribution spreads out over time.

But now there is some initial dispersion because there is *ex-ante* heterogeneity in the initial draws of  $\begin{bmatrix} y_{-1} \\ y_{-2} \end{bmatrix}$ .

- As before, the cross-section distribution of debt spreads out over time.
- Unlike before, the average level of debt stays at zero, confirming that this is a closed borrower-and-lender economy.
- Now the cointegrating residual seems stationary, and not just asymptotically stationary.

Let's have a look at the cointegration figure

```
cointegration_figure(bsimb, csimb)
plt.show()
```





---

CHAPTER  
**FIFTYSEVEN**

---

## PRODUCTION SMOOTHING VIA INVENTORIES

### Contents

- *Production Smoothing via Inventories*
  - *Overview*
  - *Example 1*
  - *Inventories Not Useful*
  - *Inventories Useful but are Hardwired to be Zero Always*
  - *Example 2*
  - *Example 3*
  - *Example 4*
  - *Example 5*
  - *Example 6*
  - *Exercises*

In addition to what's in Anaconda, this lecture employs the following library:

```
!conda install -y quantecon
```

### 57.1 Overview

This lecture can be viewed as an application of this [quantecon lecture](#) about linear quadratic control theory.

It formulates a discounted dynamic program for a firm that chooses a production schedule to balance

- minimizing costs of production across time, against
- keeping costs of holding inventories low

In the tradition of a classic book by Holt, Modigliani, Muth, and Simon [HMMS60], we simplify the firm's problem by formulating it as a linear quadratic discounted dynamic programming problem of the type studied in this [quantecon lecture](#).

Because its costs of production are increasing and quadratic in production, the firm holds inventories as a buffer stock in order to smooth production across time, provided that holding inventories is not too costly.

But the firm also wants to make its sales out of existing inventories, a preference that we represent by a cost that is quadratic in the difference between sales in a period and the firm's beginning of period inventories.

We compute examples designed to indicate how the firm optimally smooths production while keeping inventories close to sales.

To introduce components of the model, let

- $S_t$  be sales at time  $t$
- $Q_t$  be production at time  $t$
- $I_t$  be inventories at the beginning of time  $t$
- $\beta \in (0, 1)$  be a discount factor
- $c(Q_t) = c_1 Q_t + c_2 Q_t^2$ , be a cost of production function, where  $c_1 > 0, c_2 > 0$ , be an inventory cost function
- $d(I_t, S_t) = d_1 I_t + d_2 (S_t - I_t)^2$ , where  $d_1 > 0, d_2 > 0$ , be a cost-of-holding-inventories function, consisting of two components:
  - a cost  $d_1 I_t$  of carrying inventories, and
  - a cost  $d_2 (S_t - I_t)^2$  of having inventories deviate from sales
- $p_t = a_0 - a_1 S_t + v_t$  be an inverse demand function for a firm's product, where  $a_0 > 0, a_1 > 0$  and  $v_t$  is a demand shock at time  $t$
- $\pi_t = p_t S_t - c(Q_t) - d(I_t, S_t)$  be the firm's profits at time  $t$
- $\sum_{t=0}^{\infty} \beta^t \pi_t$  be the present value of the firm's profits at time 0
- $I_{t+1} = I_t + Q_t - S_t$  be the law of motion of inventories
- $z_{t+1} = A_{22} z_t + C_2 \epsilon_{t+1}$  be a law of motion for an exogenous state vector  $z_t$  that contains time  $t$  information useful for predicting the demand shock  $v_t$
- $v_t = G z_t$  link the demand shock to the information set  $z_t$
- the constant 1 be the first component of  $z_t$

To map our problem into a linear-quadratic discounted dynamic programming problem (also known as an optimal linear regulator), we define the **state** vector at time  $t$  as

$$x_t = \begin{bmatrix} I_t \\ z_t \end{bmatrix}$$

and the **control** vector as

$$u_t = \begin{bmatrix} Q_t \\ S_t \end{bmatrix}$$

The law of motion for the state vector  $x_t$  is evidently

$$\begin{bmatrix} I_{t+1} \\ z_t \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & A_{22} \end{bmatrix} \begin{bmatrix} I_t \\ z_t \end{bmatrix} + \begin{bmatrix} 1 & -1 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} Q_t \\ S_t \end{bmatrix} + \begin{bmatrix} 0 \\ C_2 \end{bmatrix} \epsilon_{t+1}$$

or

$$x_{t+1} = Ax_t + Bu_t + C\epsilon_{t+1}$$

(At this point, we ask that you please forgive us for using  $Q_t$  to be the firm's production at time  $t$ , while below we use  $Q$  as the matrix in the quadratic form  $u_t' Qu_t$  that appears in the firm's one-period profit function)

We can express the firm's profit as a function of states and controls as

$$\pi_t = -(x_t' Rx_t + u_t' Qu_t + 2u_t' Nx_t)$$

To form the matrices  $R$ ,  $Q$ ,  $N$  in an LQ dynamic programming problem, we note that the firm's profits at time  $t$  function can be expressed

$$\begin{aligned}
\pi_t &= p_t S_t - c(Q_t) - d(I_t, S_t) \\
&= (a_0 - a_1 S_t + v_t) S_t - c_1 Q_t - c_2 Q_t^2 - d_1 I_t - d_2 (S_t - I_t)^2 \\
&= a_0 S_t - a_1 S_t^2 + G z_t S_t - c_1 Q_t - c_2 Q_t^2 - d_1 I_t - d_2 S_t^2 - d_2 I_t^2 + 2d_2 S_t I_t \\
&= - \left( \underbrace{d_1 I_t + d_2 I_t^2 + a_1 S_t^2 + d_2 S_t^2 + c_2 Q_t^2}_{x_t' R x_t} - \underbrace{a_0 S_t - G z_t S_t + c_1 Q_t - 2d_2 S_t I_t}_{2u_t' Q u_t} \right) \\
&= - \left( \begin{bmatrix} I_t & z_t' \end{bmatrix} \underbrace{\begin{bmatrix} d_2 & \frac{d_1}{2} S_c \\ \frac{d_1}{2} S_c' & 0 \end{bmatrix}}_{\equiv R} \begin{bmatrix} I_t \\ z_t \end{bmatrix} + \begin{bmatrix} Q_t & S_t \end{bmatrix} \underbrace{\begin{bmatrix} c_2 & 0 \\ 0 & a_1 + d_2 \end{bmatrix}}_{\equiv Q} \begin{bmatrix} Q_t \\ S_t \end{bmatrix} + 2 \begin{bmatrix} Q_t & S_t \end{bmatrix} \underbrace{\begin{bmatrix} 0 & \frac{c_1}{2} S_c \\ -d_2 & -\frac{a_0}{2} S_c - \frac{G}{2} \end{bmatrix}}_{\equiv N} \begin{bmatrix} I \\ z \end{bmatrix} \right)
\end{aligned}$$

where  $S_c = [1, 0]$ .

**Remark on notation:** The notation for cross product term in the QuantEcon library is  $N$ .

The firms' optimum decision rule takes the form

$$u_t = -Fx_t$$

and the evolution of the state under the optimal decision rule is

$$x_{t+1} = (A - BF)x_t + C\epsilon_{t+1}$$

The firm chooses a decision rule for  $u_t$  that maximizes

$$E_0 \sum_{t=0}^{\infty} \beta^t \pi_t$$

subject to a given  $x_0$ .

This is a stochastic discounted LQ dynamic program.

Here is code for computing an optimal decision rule and for analyzing its consequences.

```
%matplotlib inline
import matplotlib.pyplot as plt
plt.rcParams["figure.figsize"] = (11, 5)    #set default figure size
import numpy as np
import quantecon as qe
```

```
class SmoothingExample:  
    """  
        Class for constructing, solving, and plotting results for  
        inventories and sales smoothing problem.  
    """  
  
    def __init__(self,  
                 β=0.96,                      # Discount factor  
                 c1=1,                         # Cost-of-production  
                 c2=1,                         # Cost-of-holding inventories  
                 d1=1,                         # Cost of backorder  
                 d2=1,                         # Cost of lost sales
```

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```

a0=10,                      # Inverse demand function
a1=1,
A22=[[1,    0],             # z process
      [1,  0.9]],
C2=[[0], [1]],
G=[0, 1]):


self.β = β
self.c1, self.c2 = c1, c2
self.d1, self.d2 = d1, d2
self.a0, self.a1 = a0, a1
self.A22 = np.atleast_2d(A22)
self.C2 = np.atleast_2d(C2)
self.G = np.atleast_2d(G)

# Dimensions
k, j = self.C2.shape        # Dimensions for randomness part
n = k + 1                   # Number of states
m = 2                        # Number of controls

Sc = np.zeros(k)
Sc[0] = 1

# Construct matrices of transition law
A = np.zeros((n, n))
A[0, 0] = 1
A[1:, 1:] = self.A22

B = np.zeros((n, m))
B[0, :] = 1, -1

C = np.zeros((n, j))
C[1:, :] = self.C2

self.A, self.B, self.C = A, B, C

# Construct matrices of one period profit function
R = np.zeros((n, n))
R[0, 0] = d2
R[1:, 0] = d1 / 2 * Sc
R[0, 1:] = d1 / 2 * Sc

Q = np.zeros((m, m))
Q[0, 0] = c2
Q[1, 1] = a1 + d2

N = np.zeros((m, n))
N[1, 0] = - d2
N[0, 1:] = c1 / 2 * Sc
N[1, 1:] = - a0 / 2 * Sc - self.G / 2

self.R, self.Q, self.N = R, Q, N

# Construct LQ instance
self.LQ = qe.LQ(Q, R, A, B, C, N, beta=β)
self.LQ.stationary_values()

```

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```

def simulate(self, x0, T=100):

    c1, c2 = self.c1, self.c2
    d1, d2 = self.d1, self.d2
    a0, a1 = self.a0, self.a1
    G = self.G

    x_path, u_path, w_path = self.LQ.compute_sequence(x0, ts_length=T)

    I_path = x_path[0, :-1]
    z_path = x_path[1:, :-1]
    Q_path = (G @ z_path)[0, :]

    Q_path = u_path[0, :]
    S_path = u_path[1, :]

    revenue = (a0 - a1 * S_path + Q_path) * S_path
    cost_production = c1 * Q_path + c2 * Q_path ** 2
    cost_inventories = d1 * I_path + d2 * (S_path - I_path) ** 2

    Q_no_inventory = (a0 + Q_path - c1) / (2 * (a1 + c2))
    Q_hardwired = (a0 + Q_path - c1) / (2 * (a1 + c2 + d2))

    fig, ax = plt.subplots(2, 2, figsize=(15, 10))

    ax[0, 0].plot(range(T), I_path, label="inventories")
    ax[0, 0].plot(range(T), S_path, label="sales")
    ax[0, 0].plot(range(T), Q_path, label="production")
    ax[0, 0].legend(loc=1)
    ax[0, 0].set_title("inventories, sales, and production")

    ax[0, 1].plot(range(T), (Q_path - S_path), color='b')
    ax[0, 1].set_ylabel("change in inventories", color='b')
    span = max(abs(Q_path - S_path))
    ax[0, 1].set_ylim(0-span*1.1, 0+span*1.1)
    ax[0, 1].set_title("demand shock and change in inventories")

    ax1_ = ax[0, 1].twinx()
    ax1_.plot(range(T), Q_path, color='r')
    ax1_.set_ylabel("demand shock", color='r')
    span = max(abs(Q_path))
    ax1_.set_ylim(0-span*1.1, 0+span*1.1)

    ax1_.plot([0, T], [0, 0], '--', color='k')

    ax[1, 0].plot(range(T), revenue, label="revenue")
    ax[1, 0].plot(range(T), cost_production, label="cost_production")
    ax[1, 0].plot(range(T), cost_inventories, label="cost_inventories")
    ax[1, 0].legend(loc=1)
    ax[1, 0].set_title("profits decomposition")

    ax[1, 1].plot(range(T), Q_path, label="production")
    ax[1, 1].plot(range(T), Q_no_inventory, label='production when $I_t$ \
        forced to be zero')
    ax[1, 1].plot(range(T), Q_hardwired, label='production when $I_t$ \
        forced to be zero')

```

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```

    inventories not useful')
ax[1, 1].legend(loc=1)
ax[1, 1].set_title('three production concepts')

plt.show()

```

Notice that the above code sets parameters at the following default values

- discount factor  $\beta = 0.96$ ,
- inverse demand function:  $a0 = 10, a1 = 1$
- cost of production  $c1 = 1, c2 = 1$
- costs of holding inventories  $d1 = 1, d2 = 1$

In the examples below, we alter some or all of these parameter values.

## 57.2 Example 1

In this example, the demand shock follows AR(1) process:

$$\nu_t = \alpha + \rho \nu_{t-1} + \epsilon_t,$$

which implies

$$z_{t+1} = \begin{bmatrix} 1 \\ v_{t+1} \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ \alpha & \rho \end{bmatrix} \underbrace{\begin{bmatrix} 1 \\ v_t \end{bmatrix}}_{z_t} + \begin{bmatrix} 0 \\ 1 \end{bmatrix} \epsilon_{t+1}.$$

We set  $\alpha = 1$  and  $\rho = 0.9$ , their default values.

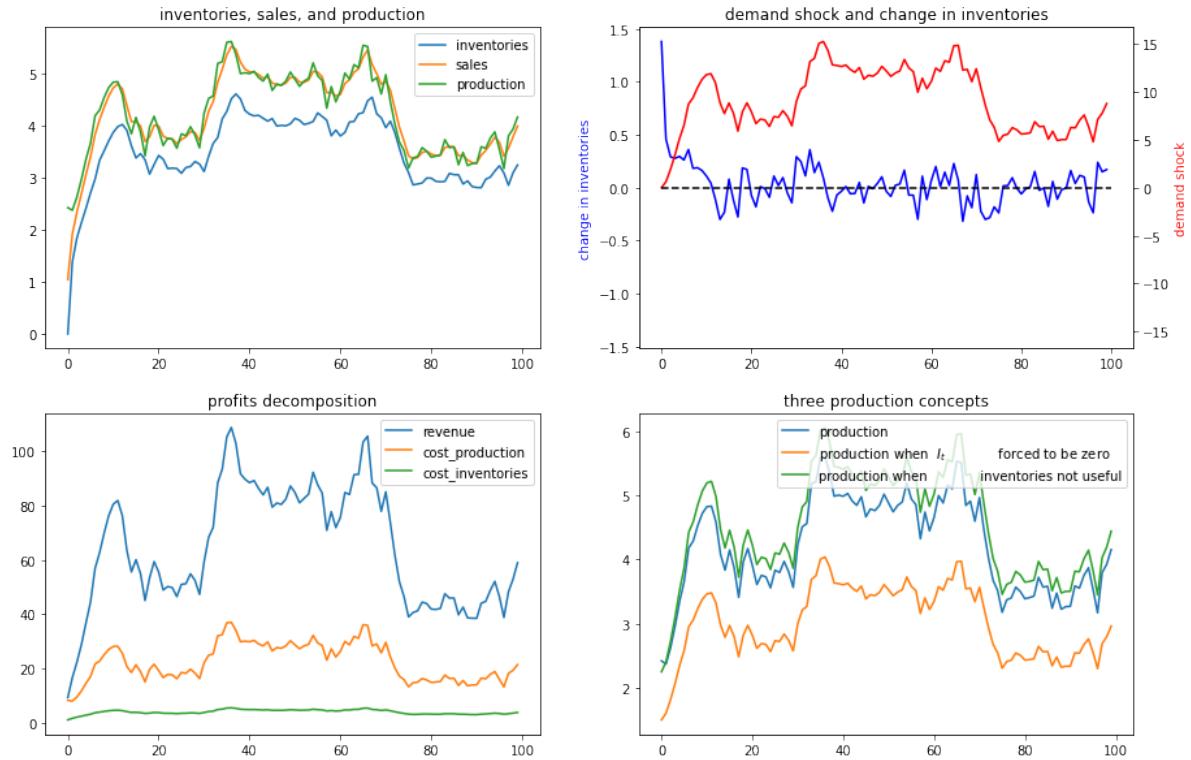
We'll calculate and display outcomes, then discuss them below the pertinent figures.

```

ex1 = SmoothingExample()

x0 = [0, 1, 0]
ex1.simulate(x0)

```



The figures above illustrate various features of an optimal production plan.

Starting from zero inventories, the firm builds up a stock of inventories and uses them to smooth costly production in the face of demand shocks.

Optimal decisions evidently respond to demand shocks.

Inventories are always less than sales, so some sales come from current production, a consequence of the cost,  $d_1 I_t$  of holding inventories.

The lower right panel shows differences between optimal production and two alternative production concepts that come from altering the firm's cost structure – i.e., its technology.

These two concepts correspond to these distinct altered firm problems.

- a setting in which inventories are not needed
- a setting in which they are needed but we arbitrarily prevent the firm from holding inventories by forcing it to set  $I_t = 0$  always

We use these two alternative production concepts in order to shed light on the baseline model.

## 57.3 Inventories Not Useful

Let's turn first to the setting in which inventories aren't needed.

In this problem, the firm forms an output plan that maximizes the expected value of

$$\sum_{t=0}^{\infty} \beta^t \{p_t Q_t - C(Q_t)\}$$

It turns out that the optimal plan for  $Q_t$  for this problem also solves a sequence of static problems  $\max_{Q_t} \{p_t Q_t - c(Q_t)\}$ .

When inventories aren't required or used, sales always equal production.

This simplifies the problem and the optimal no-inventory production maximizes the expected value of

$$\sum_{t=0}^{\infty} \beta^t \{ p_t Q_t - C(Q_t) \}.$$

The optimum decision rule is

$$Q_t^{ni} = \frac{a_0 + \nu_t - c_1}{c_2 + a_1}.$$

## 57.4 Inventories Useful but are Hardwired to be Zero Always

Next, we turn to a distinct problem in which inventories are useful – meaning that there are costs of  $d_2(I_t - S_t)^2$  associated with having sales not equal to inventories – but we arbitrarily impose on the firm the costly restriction that it never hold inventories.

Here the firm's maximization problem is

$$\max_{\{I_t, Q_t, S_t\}} \sum_{t=0}^{\infty} \beta^t \{ p_t S_t - C(Q_t) - d(I_t, S_t) \}$$

subject to the restrictions that  $I_t = 0$  for all  $t$  and that  $I_{t+1} = I_t + Q_t - S_t$ .

The restriction that  $I_t = 0$  implies that  $Q_t = S_t$  and that the maximization problem reduces to

$$\max_{Q_t} \sum_{t=0}^{\infty} \beta^t \{ p_t Q_t - C(Q_t) - d(0, Q_t) \}$$

Here the optimal production plan is

$$Q_t^h = \frac{a_0 + \nu_t - c_1}{c_2 + a_1 + d_2}.$$

We introduce this  $I_t$  is **hardwired to zero** specification in order to shed light on the role that inventories play by comparing outcomes with those under our two other versions of the problem.

The bottom right panel displays a production path for the original problem that we are interested in (the blue line) as well with an optimal production path for the model in which inventories are not useful (the green path) and also for the model in which, although inventories are useful, they are hardwired to zero and the firm pays cost  $d(0, Q_t)$  for not setting sales  $S_t = Q_t$  equal to zero (the orange line).

Notice that it is typically optimal for the firm to produce more when inventories aren't useful. Here there is no requirement to sell out of inventories and no costs from having sales deviate from inventories.

But “typical” does not mean “always”.

Thus, if we look closely, we notice that for small  $t$ , the green “production when inventories aren't useful” line in the lower right panel is below optimal production in the original model.

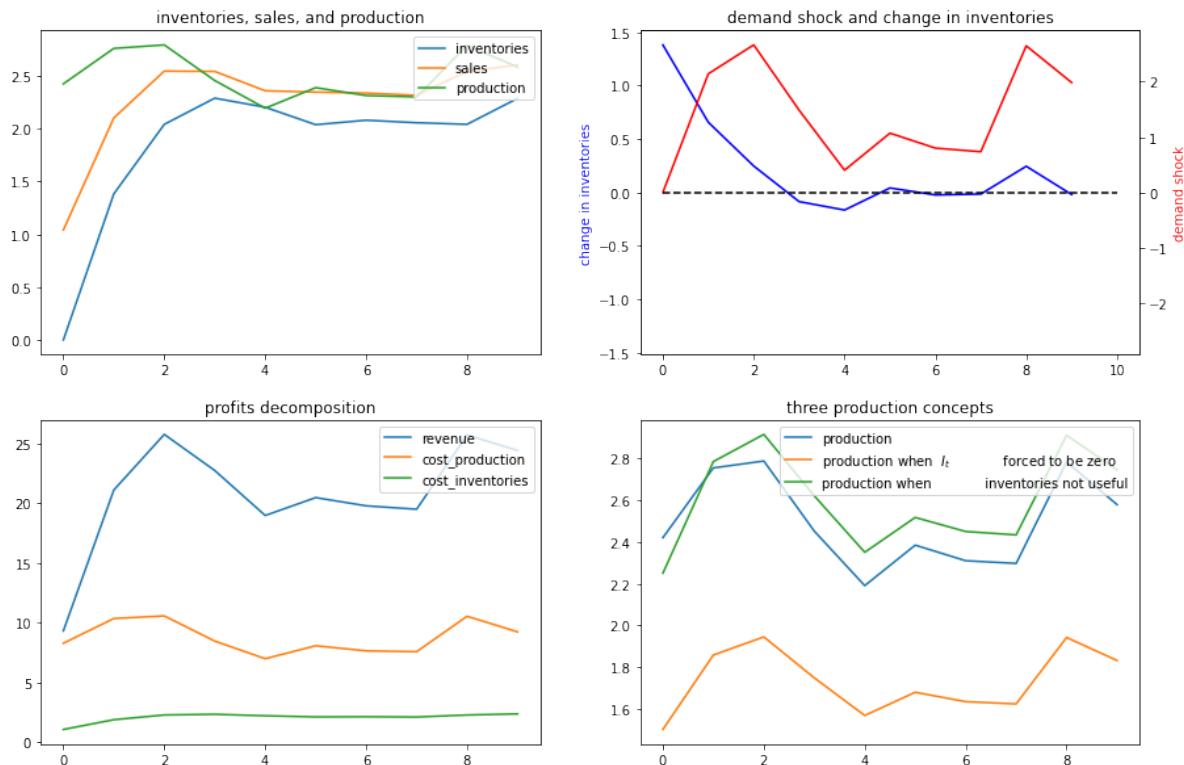
High optimal production in the original model early on occurs because the firm wants to accumulate inventories quickly in order to acquire high inventories for use in later periods.

But how the green line compares to the blue line early on depends on the evolution of the demand shock, as we will see in a deterministically seasonal demand shock example to be analyzed below.

In that example, the original firm optimally accumulates inventories slowly because the next positive demand shock is in the distant future.

To make the green-blue model production comparison easier to see, let's confine the graphs to the first 10 periods:

```
ex1.simulate(x0, T=10)
```



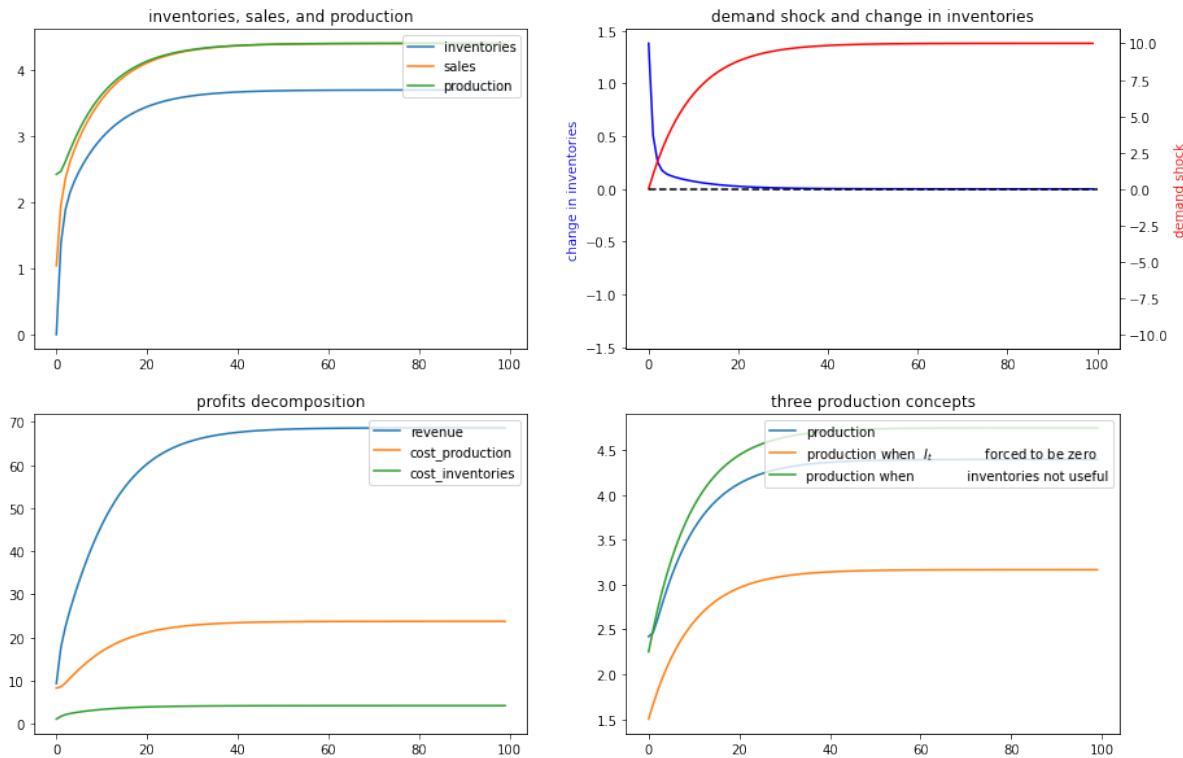
## 57.5 Example 2

Next, we shut down randomness in demand and assume that the demand shock  $\nu_t$  follows a deterministic path:

$$\nu_t = \alpha + \rho \nu_{t-1}$$

Again, we'll compute and display outcomes in some figures

```
ex2 = SmoothingExample(C2=[[0], [0]])
x0 = [0, 1, 0]
ex2.simulate(x0)
```



## 57.6 Example 3

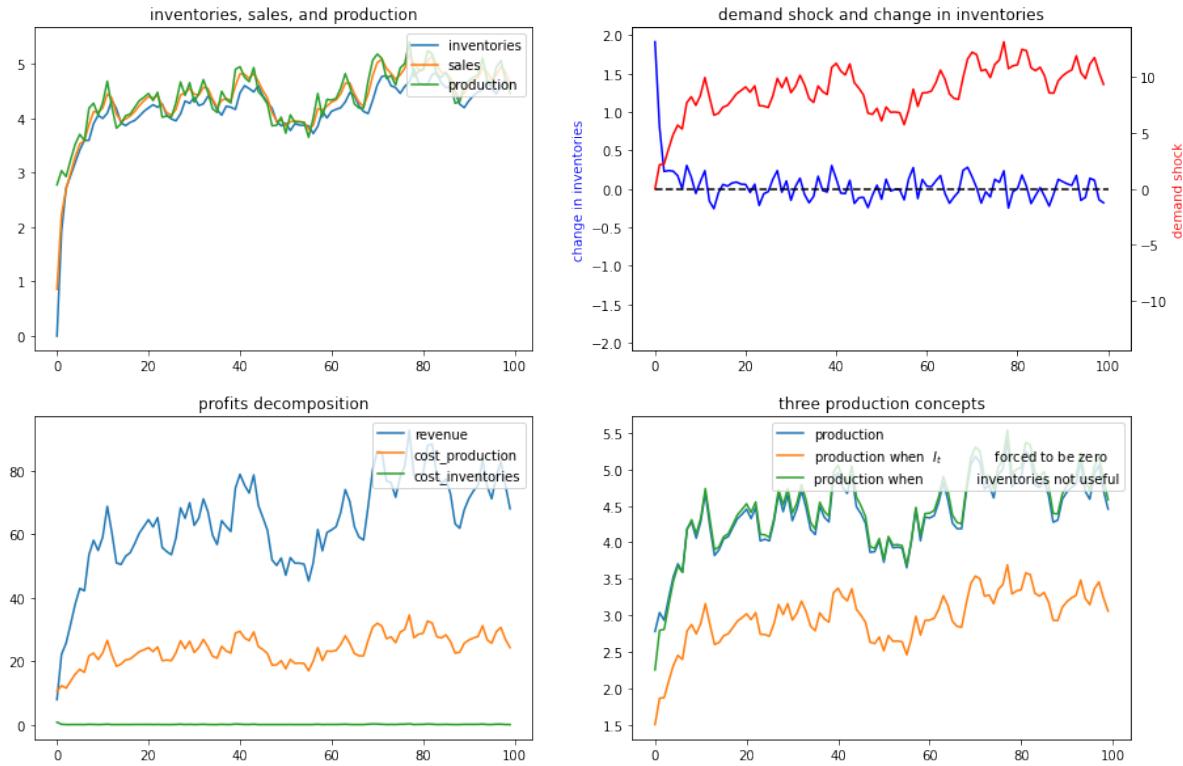
Now we'll put randomness back into the demand shock process and also assume that there are zero costs of holding inventories.

In particular, we'll look at a situation in which  $d_1 = 0$  but  $d_2 > 0$ .

Now it becomes optimal to set sales approximately equal to inventories and to use inventories to smooth production quite well, as the following figures confirm

```
ex3 = SmoothingExample(d1=0)

x0 = [0, 1, 0]
ex3.simulate(x0)
```



## 57.7 Example 4

To bring out some features of the optimal policy that are related to some technical issues in linear control theory, we'll now temporarily assume that it is costless to hold inventories.

When we completely shut down the cost of holding inventories by setting  $d_1 = 0$  and  $d_2 = 0$ , something absurd happens (because the Bellman equation is opportunistic and very smart).

(Technically, we have set parameters that end up violating conditions needed to assure **stability** of the optimally controlled state.)

The firm finds it optimal to set  $Q_t \equiv Q^* = \frac{-c_1}{2c_2}$ , an output level that sets the costs of production to zero (when  $c_1 > 0$ , as it is with our default settings, then it is optimal to set production negative, whatever that means!).

Recall the law of motion for inventories

$$I_{t+1} = I_t + Q_t - S_t$$

So when  $d_1 = d_2 = 0$  so that the firm finds it optimal to set  $Q_t = \frac{-c_1}{2c_2}$  for all  $t$ , then

$$I_{t+1} - I_t = \frac{-c_1}{2c_2} - S_t < 0$$

for almost all values of  $S_t$  under our default parameters that keep demand positive almost all of the time.

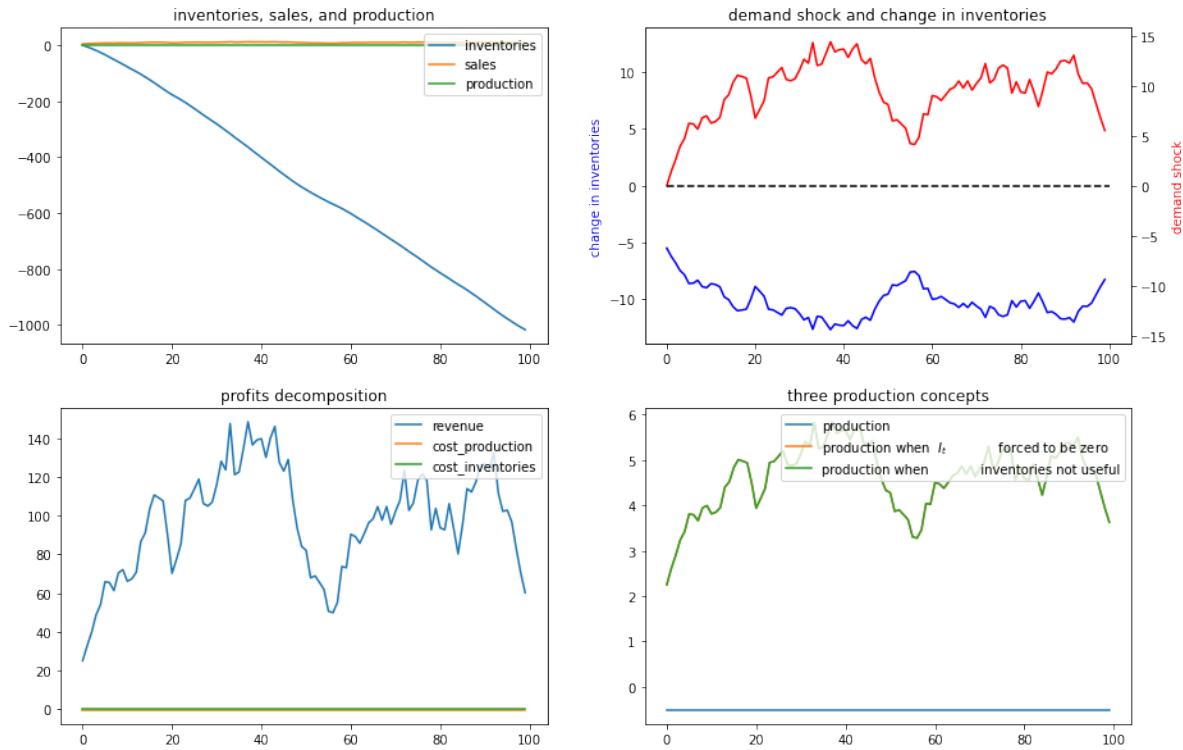
The dynamic program instructs the firm to set production costs to zero and to **run a Ponzi scheme** by running inventories down forever.

(We can interpret this as the firm somehow **going short in** or **borrowing** inventories)

The following figures confirm that inventories head south without limit

```
ex4 = SmoothingExample(d1=0, d2=0)

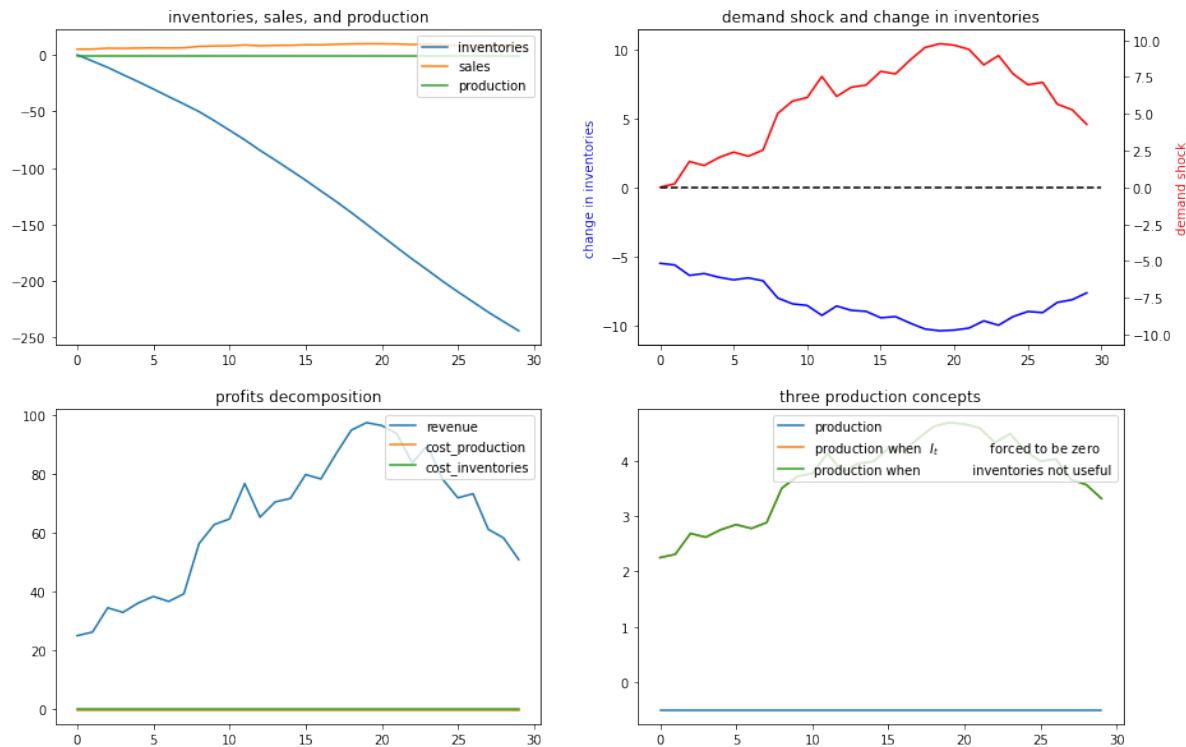
x0 = [0, 1, 0]
ex4.simulate(x0)
```



Let's shorten the time span displayed in order to highlight what is going on.

We'll set the horizon  $T = 30$  with the following code

```
# shorter period
ex4.simulate(x0, T=30)
```



## 57.8 Example 5

Now we'll assume that the demand shock that follows a linear time trend

$$v_t = b + at, a > 0, b > 0$$

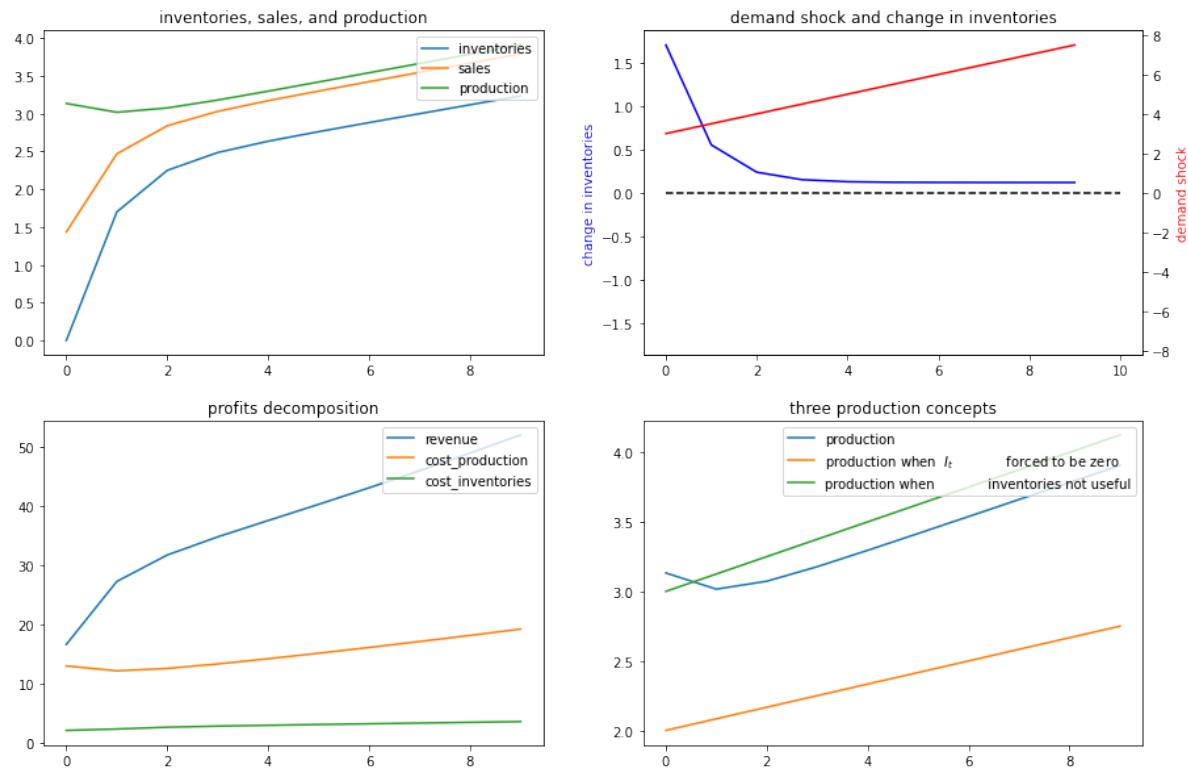
To represent this, we set  $C_2 = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$  and

$$A_{22} = \begin{bmatrix} 1 & 0 \\ 1 & 1 \end{bmatrix}, x_0 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}, G = [b \ a]$$

```
# Set parameters
a = 0.5
b = 3.
```

```
ex5 = SmoothingExample(A22=[[1, 0], [1, 1]], C2=[[0], [0]], G=[b, a])

x0 = [0, 1, 0] # set the initial inventory as 0
ex5.simulate(x0, T=10)
```



## 57.9 Example 6

Now we'll assume a deterministically seasonal demand shock.

To represent this we'll set

$$A_{22} = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \end{bmatrix}, C_2 = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}, G' = \begin{bmatrix} b \\ a \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

where  $a > 0, b > 0$  and

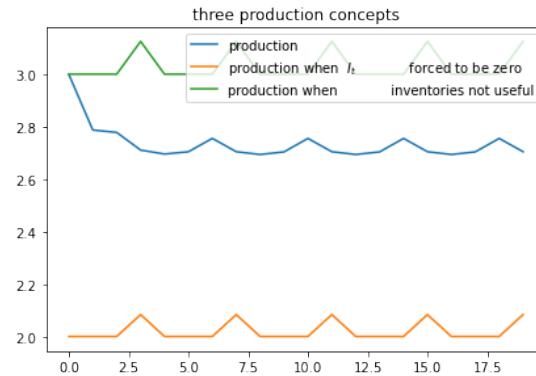
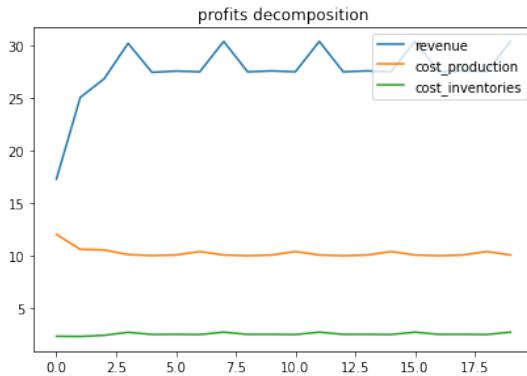
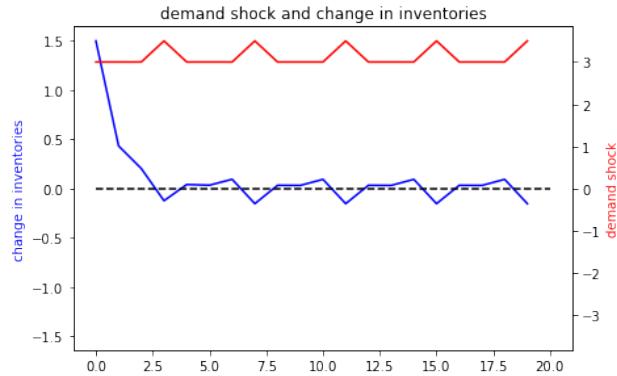
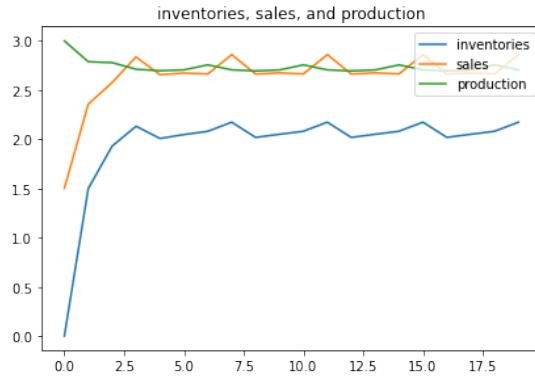
$$x_0 = \begin{bmatrix} 1 \\ 0 \\ 1 \\ 0 \\ 0 \end{bmatrix}$$

```
ex6 = SmoothingExample(A22=[[1, 0, 0, 0, 0],
                           [0, 0, 0, 0, 1],
                           [0, 1, 0, 0, 0],
                           [0, 0, 1, 0, 0],
                           [0, 0, 0, 1, 0]],
                        C2=[[0], [0], [0], [0], [0]],
                        G=[b, a, 0, 0, 0])
```

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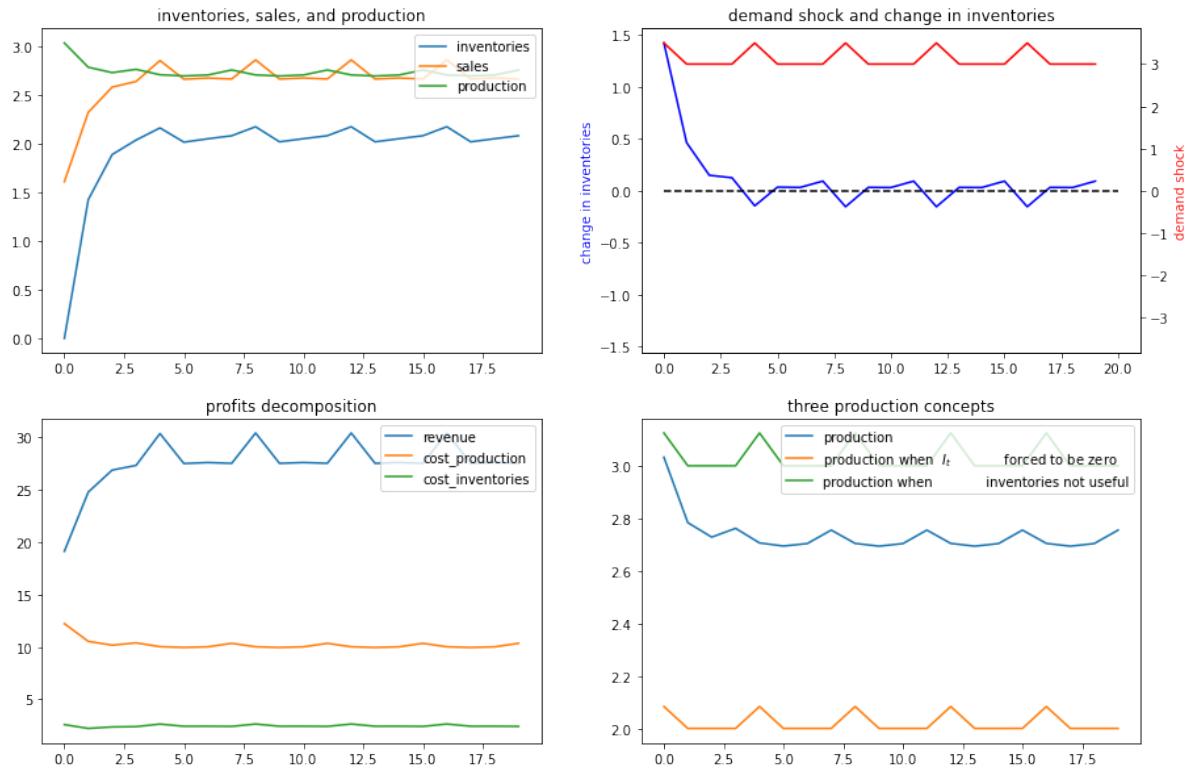
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```
x00 = [0, 1, 0, 1, 0, 0] # Set the initial inventory as 0
ex6.simulate(x00, T=20)
```

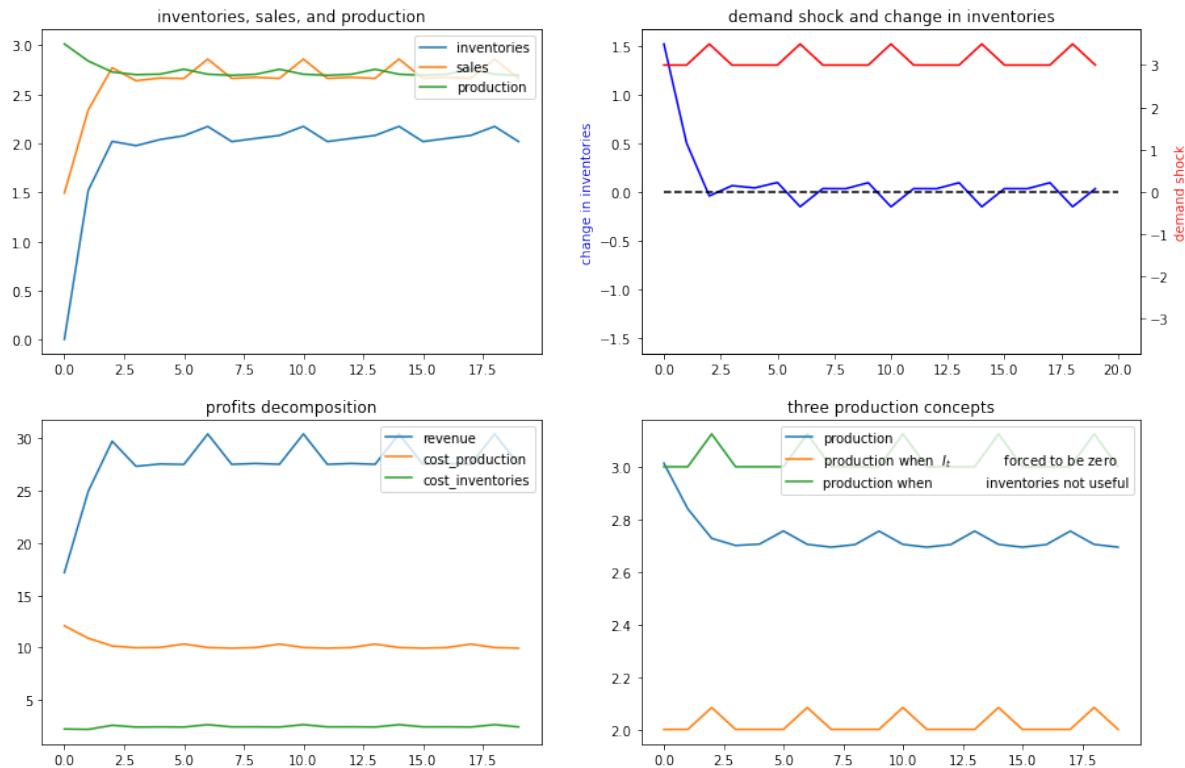


Now we'll generate some more examples that differ simply from the initial **season** of the year in which we begin the demand shock

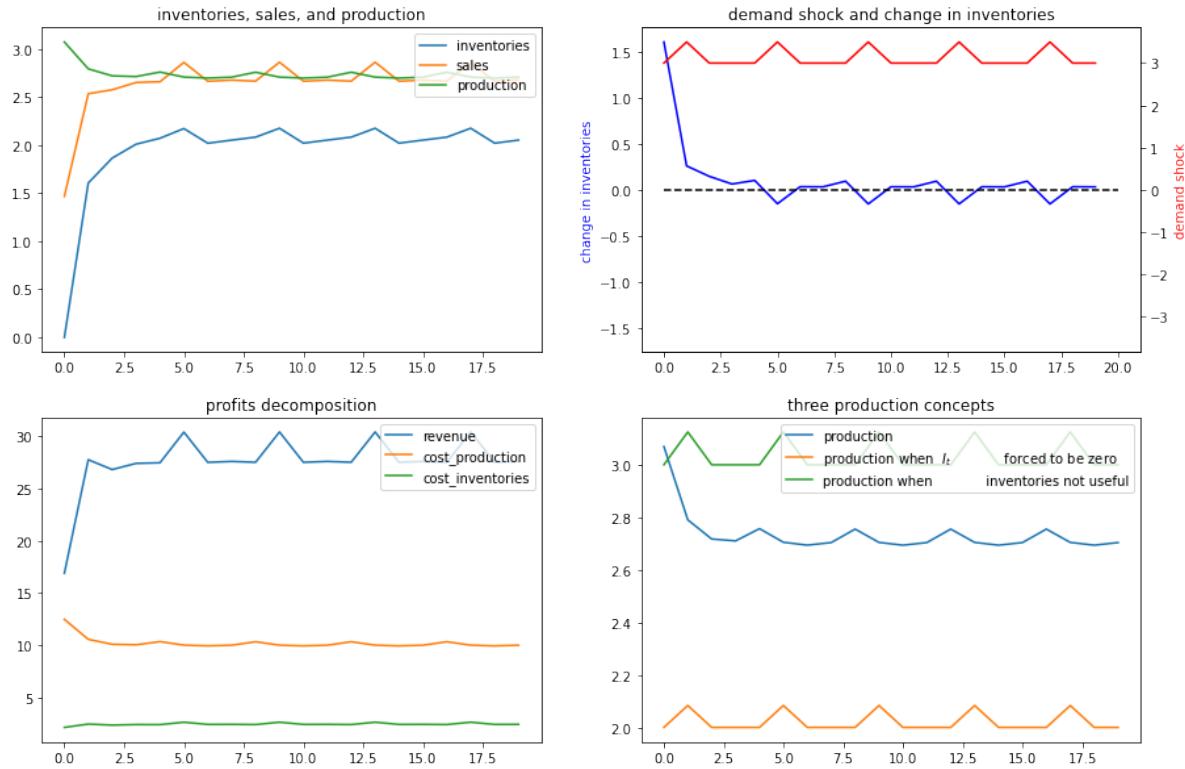
```
x01 = [0, 1, 1, 0, 0, 0]
ex6.simulate(x01, T=20)
```



```
x02 = [0, 1, 0, 0, 1, 0]
ex6.simulate(x02, T=20)
```



```
x03 = [0, 1, 0, 0, 0, 1]
ex6.simulate(x03, T=20)
```



## 57.10 Exercises

Please try to analyze some inventory sales smoothing problems using the `SmoothingExample` class.

### 57.10.1 Exercise 1

Assume that the demand shock follows AR(2) process below:

$$\nu_t = \alpha + \rho_1 \nu_{t-1} + \rho_2 \nu_{t-2} + \epsilon_t$$

where  $\alpha = 1$ ,  $\rho_1 = 1.2$ , and  $\rho_2 = -0.3$ . You need to construct  $A22$ ,  $C$ , and  $G$  matrices properly and then to input them as the keyword arguments of `SmoothingExample` class. Simulate paths starting from the initial condition  $x_0 = [0, 1, 0, 0]'$ .

After this, try to construct a very similar `SmoothingExample` with the same demand shock process but exclude the randomness  $\epsilon_t$ . Compute the stationary states  $\bar{x}$  by simulating for a long period. Then try to add shocks with different magnitude to  $\bar{\nu}_t$  and simulate paths. You should see how firms respond differently by staring at the production plans.

## 57.10.2 Exercise 2

Change parameters of  $C(Q_t)$  and  $d(I_t, S_t)$ .

1. Make production more costly, by setting  $c_2 = 5$ .
2. Increase the cost of having inventories deviate from sales, by setting  $d_2 = 5$ .

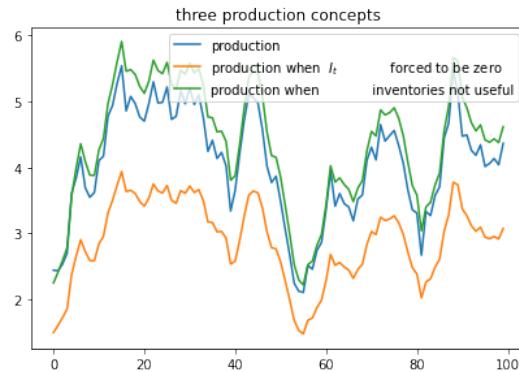
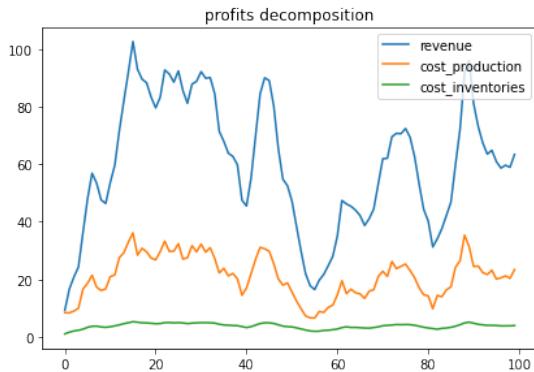
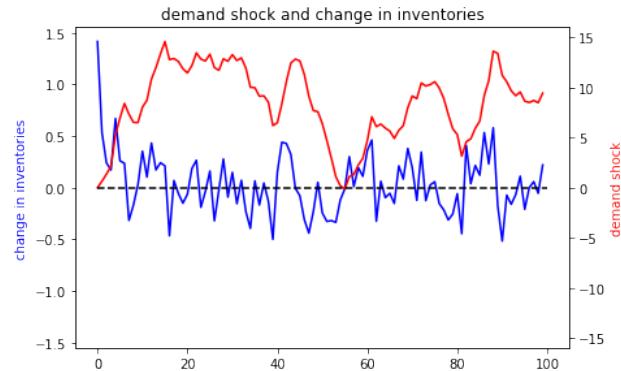
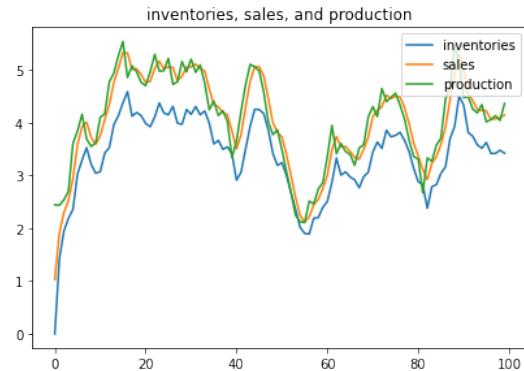
## 57.10.3 Solution 1

```
# set parameters
a = 1
ρ1 = 1.2
ρ2 = -.3
```

```
# construct matrices
A22 = [[1, 0, 0],
        [1, ρ1, ρ2],
        [0, 1, 0]]
C2 = [[0], [1], [0]]
G = [0, 1, 0]
```

```
ex1 = SmoothingExample(A22=A22, C2=C2, G=G)

x0 = [0, 1, 0, 0] # initial condition
ex1.simulate(x0)
```



```
# now silence the noise
ex1_no_noise = SmoothingExample(A22=A22, C2=[[0], [0], [0]], G=G)

# initial condition
x0 = [0, 1, 0, 0]

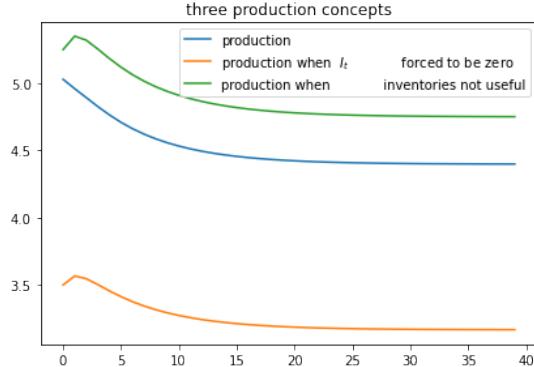
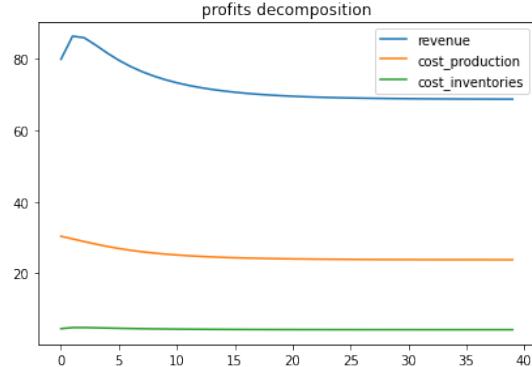
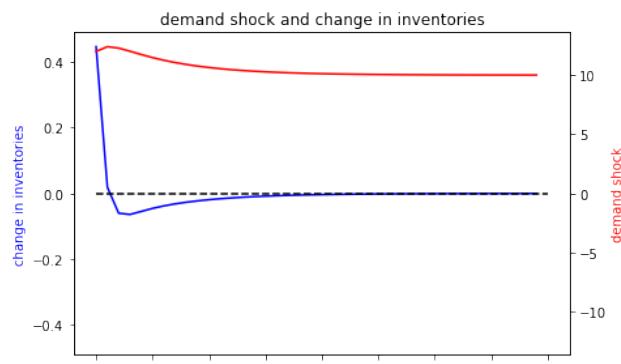
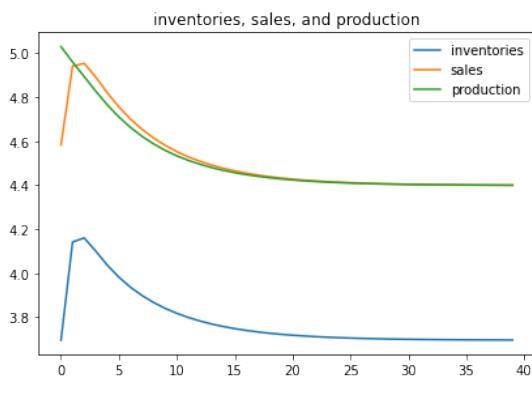
# compute stationary states
x_bar = ex1_no_noise.LQ.compute_sequence(x0, ts_length=250)[0][:, -1]
```

```
array([ 3.69387755,  1.          , 10.          , 10.          ])
```

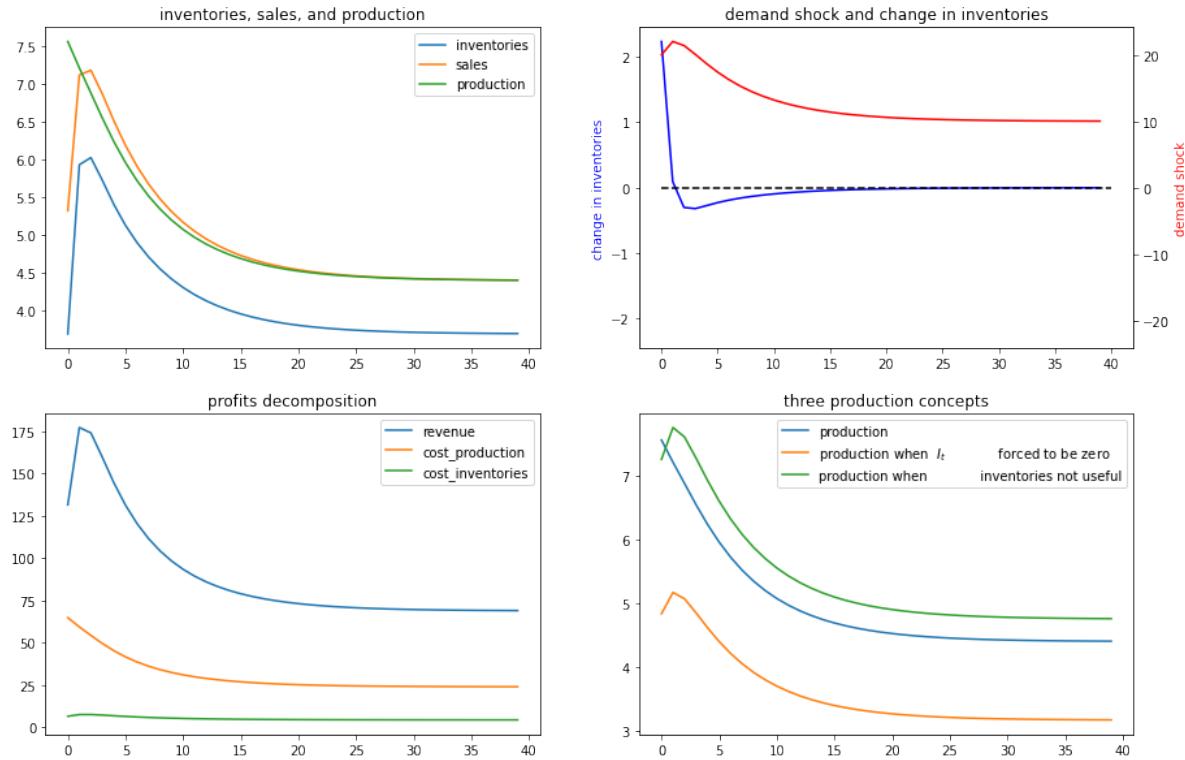
In the following, we add small and large shocks to  $\bar{v}_t$  and compare how firm responds differently in quantity. As the shock is not very persistent under the parameterization we are using, we focus on a short period response.

```
T = 40
```

```
# small shock
x_bar1 = x_bar.copy()
x_bar1[2] += 2
ex1_no_noise.simulate(x_bar1, T=T)
```



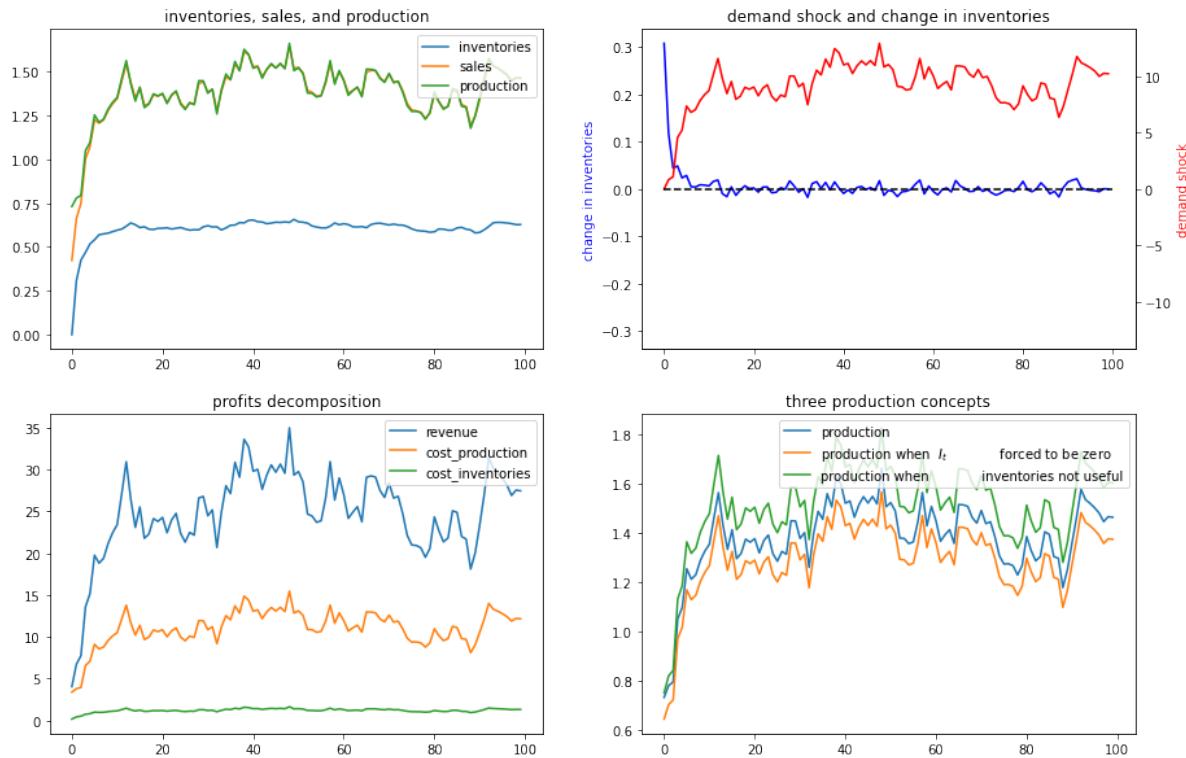
```
# large shock
x_bar1 = x_bar.copy()
x_bar1[2] += 10
ex1_no_noise.simulate(x_bar1, T=T)
```



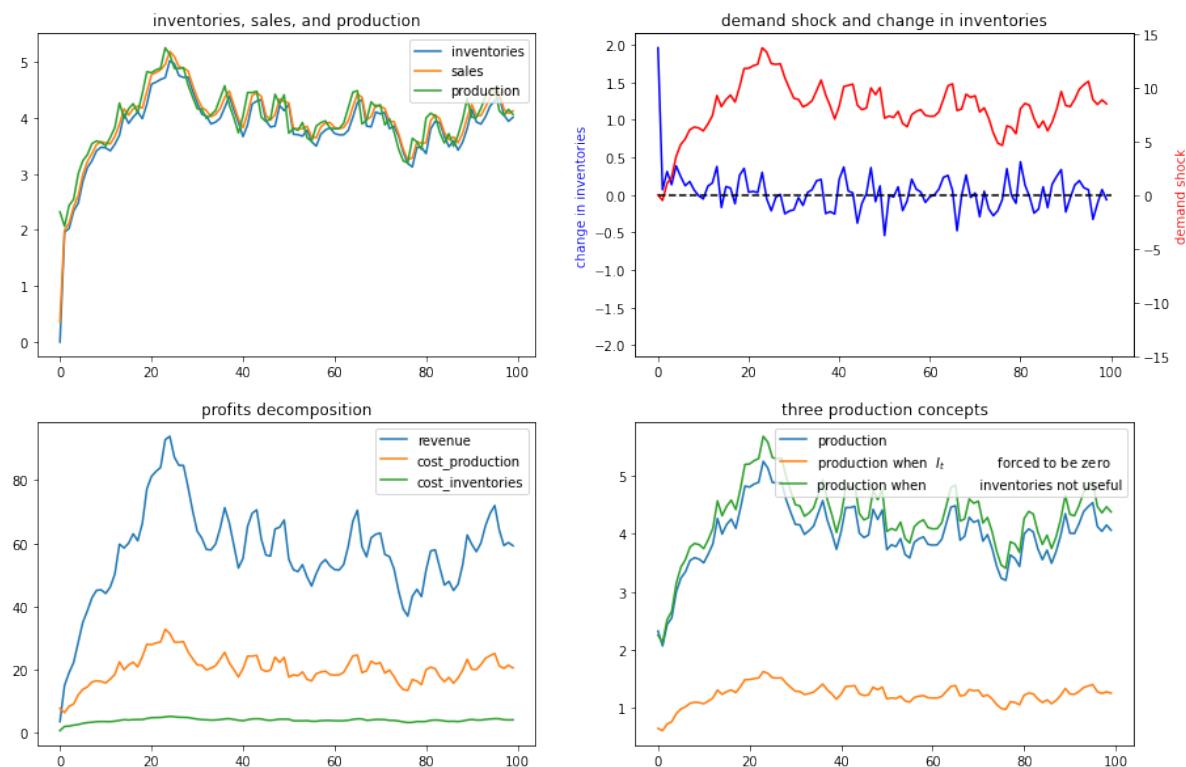
#### 57.10.4 Solution 2

```
x0 = [0, 1, 0]
```

```
SmoothingExample(c2=5).simulate(x0)
```



```
SmoothingExample(d2=5).simulate(x0)
```





## **Part VIII**

# **Multiple Agent Models**



---

CHAPTER  
**FIFTYEIGHT**

---

## SCHELLING'S SEGREGATION MODEL

### Contents

- *Schelling's Segregation Model*
  - *Outline*
  - *The Model*
  - *Results*
  - *Exercises*
  - *Solutions*

## 58.1 Outline

In 1969, Thomas C. Schelling developed a simple but striking model of racial segregation [Sch69].

His model studies the dynamics of racially mixed neighborhoods.

Like much of Schelling's work, the model shows how local interactions can lead to surprising aggregate structure.

In particular, it shows that relatively mild preference for neighbors of similar race can lead in aggregate to the collapse of mixed neighborhoods, and high levels of segregation.

In recognition of this and other research, Schelling was awarded the 2005 Nobel Prize in Economic Sciences (joint with Robert Aumann).

In this lecture, we (in fact you) will build and run a version of Schelling's model.

Let's start with some imports:

```
%matplotlib inline
import matplotlib.pyplot as plt
plt.rcParams["figure.figsize"] = (11, 5) #set default figure size
from random import uniform, seed
from math import sqrt
```

## 58.2 The Model

We will cover a variation of Schelling's model that is easy to program and captures the main idea.

### 58.2.1 Set-Up

Suppose we have two types of people: orange people and green people.

For the purpose of this lecture, we will assume there are 250 of each type.

These agents all live on a single unit square.

The location of an agent is just a point  $(x, y)$ , where  $0 < x, y < 1$ .

### 58.2.2 Preferences

We will say that an agent is *happy* if half or more of her 10 nearest neighbors are of the same type.

Here 'nearest' is in terms of Euclidean distance.

An agent who is not happy is called *unhappy*.

An important point here is that agents are not averse to living in mixed areas.

They are perfectly happy if half their neighbors are of the other color.

### 58.2.3 Behavior

Initially, agents are mixed together (integrated).

In particular, the initial location of each agent is an independent draw from a bivariate uniform distribution on  $S = (0, 1)^2$ .

Now, cycling through the set of all agents, each agent is now given the chance to stay or move.

We assume that each agent will stay put if they are happy and move if unhappy.

The algorithm for moving is as follows

1. Draw a random location in  $S$
2. If happy at new location, move there
3. Else, go to step 1

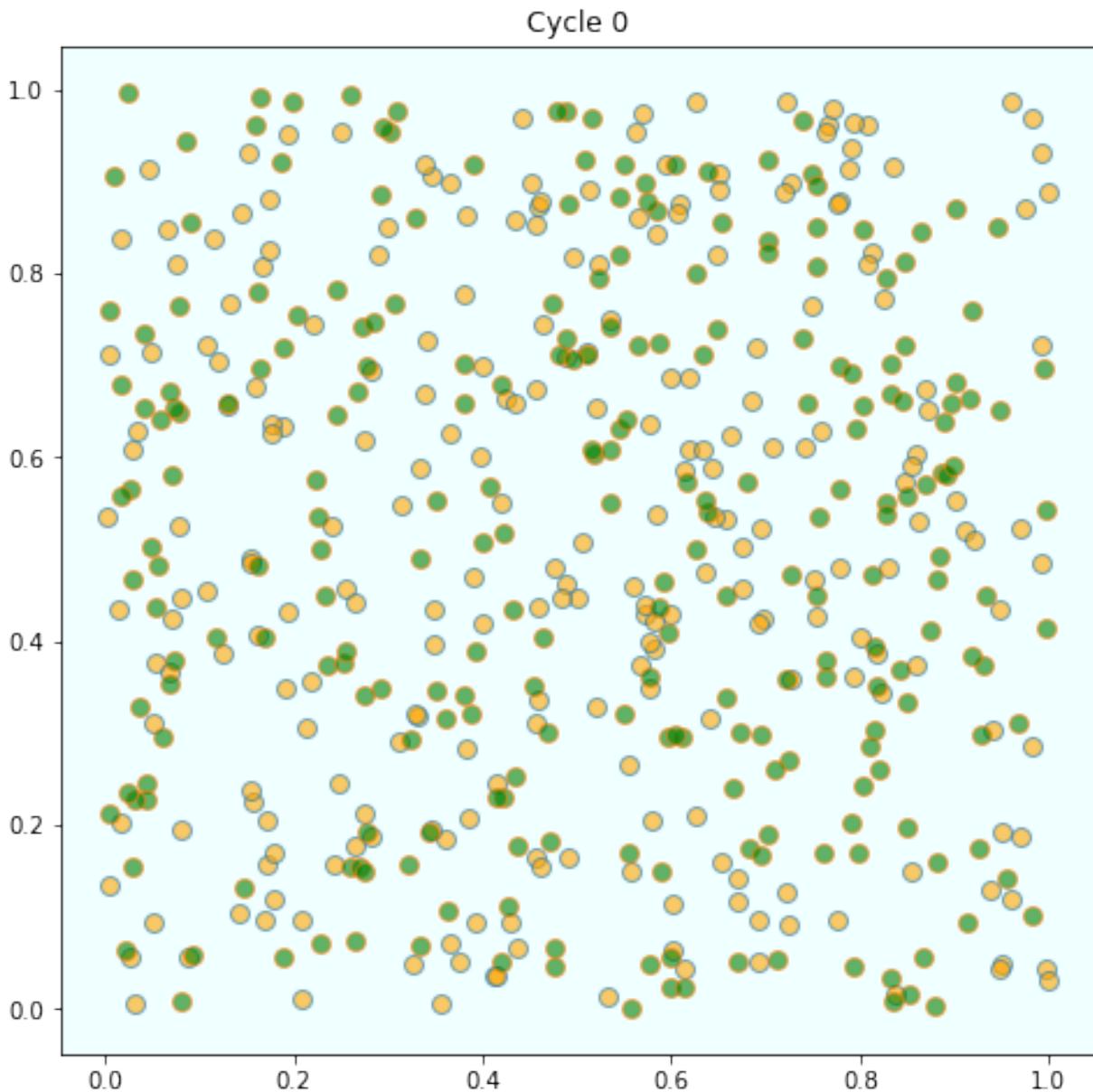
In this way, we cycle continuously through the agents, moving as required.

We continue to cycle until no one wishes to move.

## 58.3 Results

Let's have a look at the results we got when we coded and ran this model.

As discussed above, agents are initially mixed randomly together.



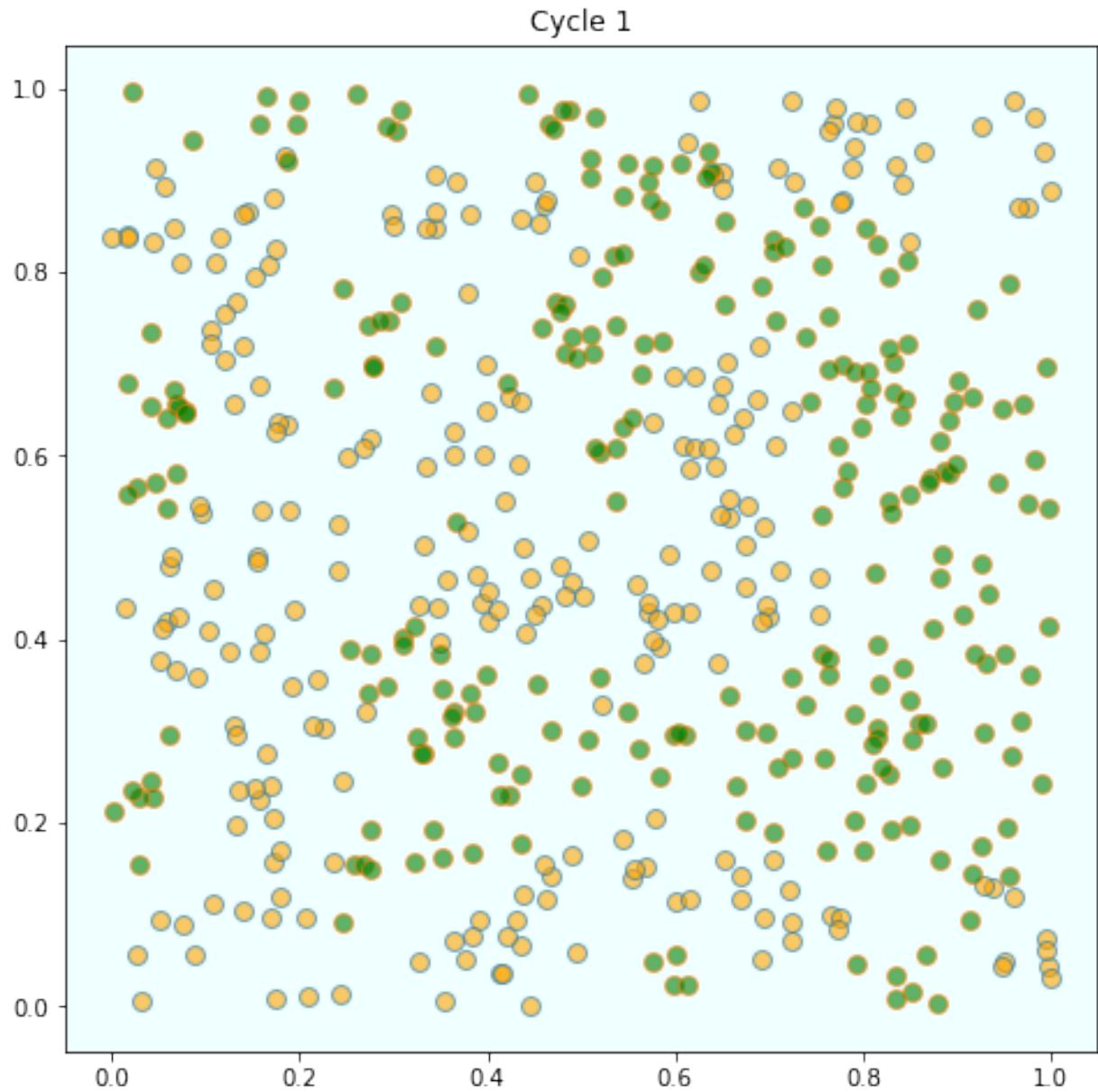
But after several cycles, they become segregated into distinct regions.

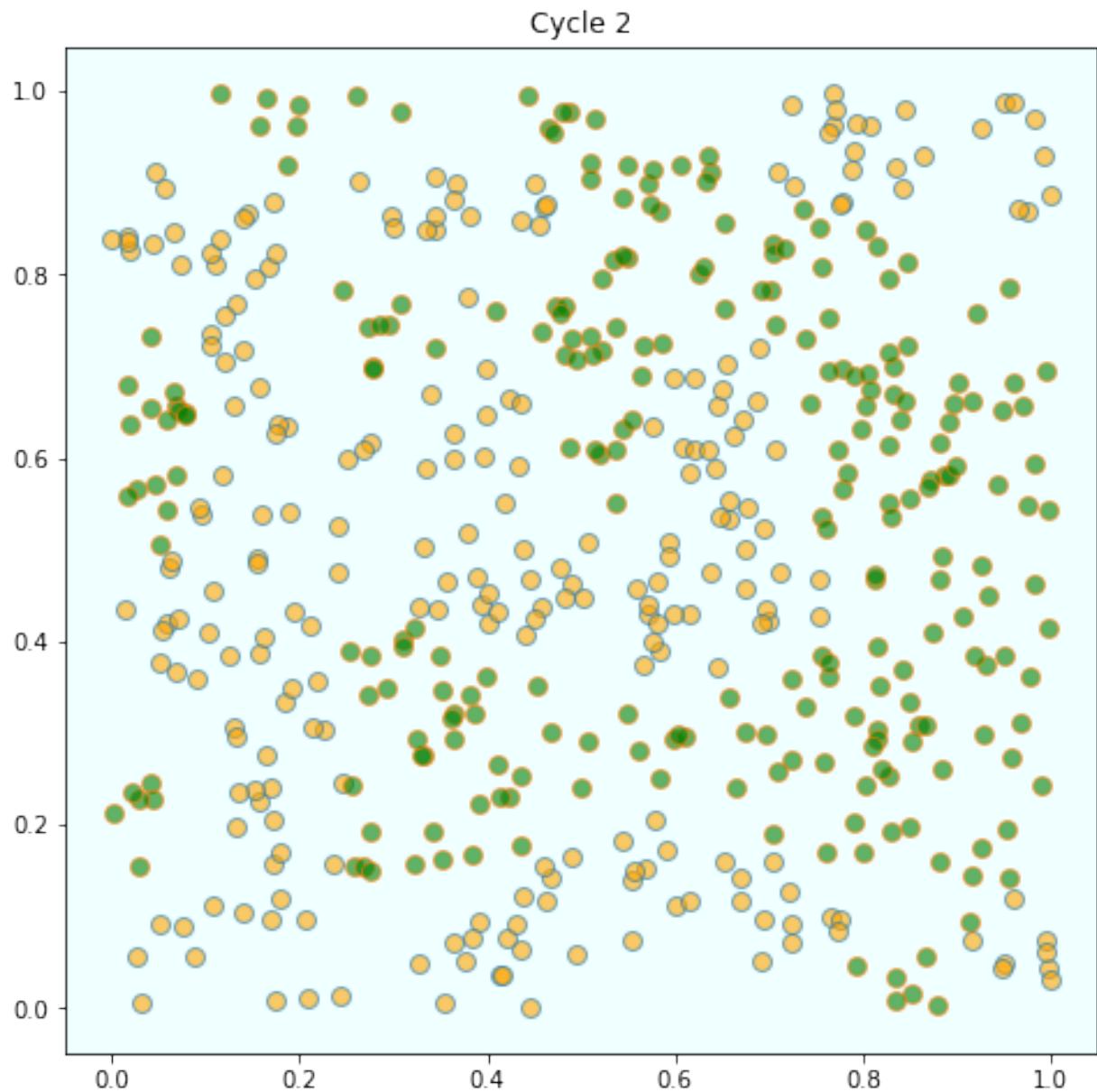
In this instance, the program terminated after 4 cycles through the set of agents, indicating that all agents had reached a state of happiness.

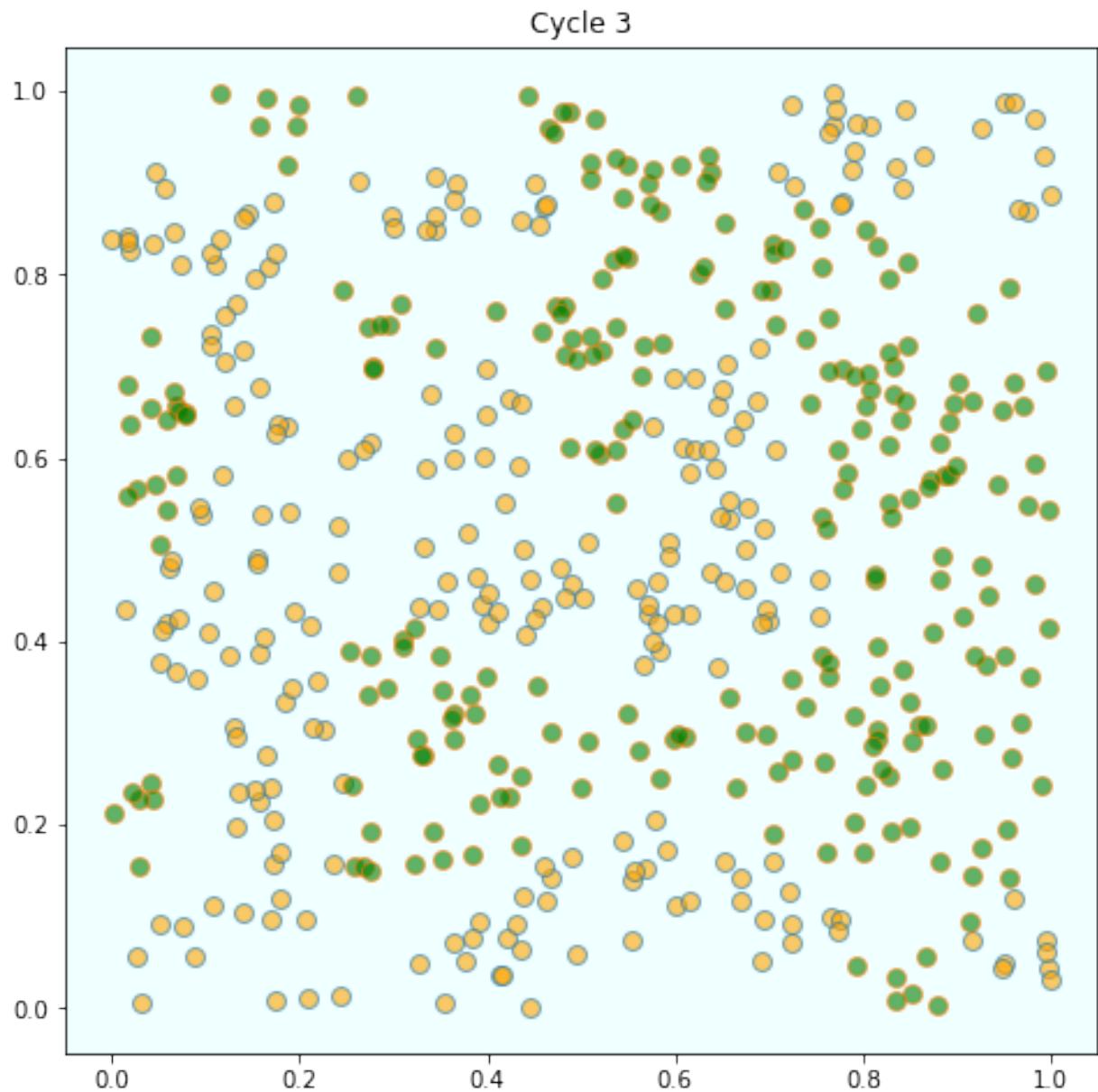
What is striking about the pictures is how rapidly racial integration breaks down.

This is despite the fact that people in the model don't actually mind living mixed with the other type.

Even with these preferences, the outcome is a high degree of segregation.







## 58.4 Exercises

### 58.4.1 Exercise 1

Implement and run this simulation for yourself.

Consider the following structure for your program.

Agents can be modeled as `objects`.

Here's an indication of how they might look

```
* Data:
  * type (green or orange)
  * location

* Methods:
  * determine whether happy or not given locations of other agents
  * If not happy, move
    * find a new location where happy
```

And here's some pseudocode for the main loop

```
while agents are still moving
  for agent in agents
    give agent the opportunity to move
```

Use 250 agents of each type.

## 58.5 Solutions

### 58.5.1 Exercise 1

Here's one solution that does the job we want.

If you feel like a further exercise, you can probably speed up some of the computations and then increase the number of agents.

```
seed(10) # For reproducible random numbers

class Agent:

    def __init__(self, type):
        self.type = type
        self.draw_location()

    def draw_location(self):
        self.location = uniform(0, 1), uniform(0, 1)

    def get_distance(self, other):
```

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```

"Computes the euclidean distance between self and other agent."
a = (self.location[0] - other.location[0])**2
b = (self.location[1] - other.location[1])**2
return sqrt(a + b)

def happy(self, agents):
    "True if sufficient number of nearest neighbors are of the same type."
    distances = []
    # distances is a list of pairs (d, agent), where d is distance from
    # agent to self
    for agent in agents:
        if self != agent:
            distance = self.get_distance(agent)
            distances.append((distance, agent))
    # == Sort from smallest to largest, according to distance == #
    distances.sort()
    # == Extract the neighboring agents == #
    neighbors = [agent for d, agent in distances[:num_neighbors]]
    # == Count how many neighbors have the same type as self == #
    num_same_type = sum(self.type == agent.type for agent in neighbors)
    return num_same_type >= require_same_type

def update(self, agents):
    "If not happy, then randomly choose new locations until happy."
    while not self.happy(agents):
        self.draw_location()

def plot_distribution(agents, cycle_num):
    "Plot the distribution of agents after cycle_num rounds of the loop."
    x_values_0, y_values_0 = [], []
    x_values_1, y_values_1 = [], []
    # == Obtain locations of each type == #
    for agent in agents:
        x, y = agent.location
        if agent.type == 0:
            x_values_0.append(x)
            y_values_0.append(y)
        else:
            x_values_1.append(x)
            y_values_1.append(y)
    fig, ax = plt.subplots(figsize=(8, 8))
    plot_args = {'markersize': 8, 'alpha': 0.6}
    ax.set_facecolor('azure')
    ax.plot(x_values_0, y_values_0, 'o', markerfacecolor='orange', **plot_args)
    ax.plot(x_values_1, y_values_1, 'o', markerfacecolor='green', **plot_args)
    ax.set_title(f'Cycle {cycle_num-1}')
    plt.show()

# == Main == #

num_of_type_0 = 250
num_of_type_1 = 250
num_neighbors = 10      # Number of agents regarded as neighbors
require_same_type = 5   # Want at least this many neighbors to be same type

```

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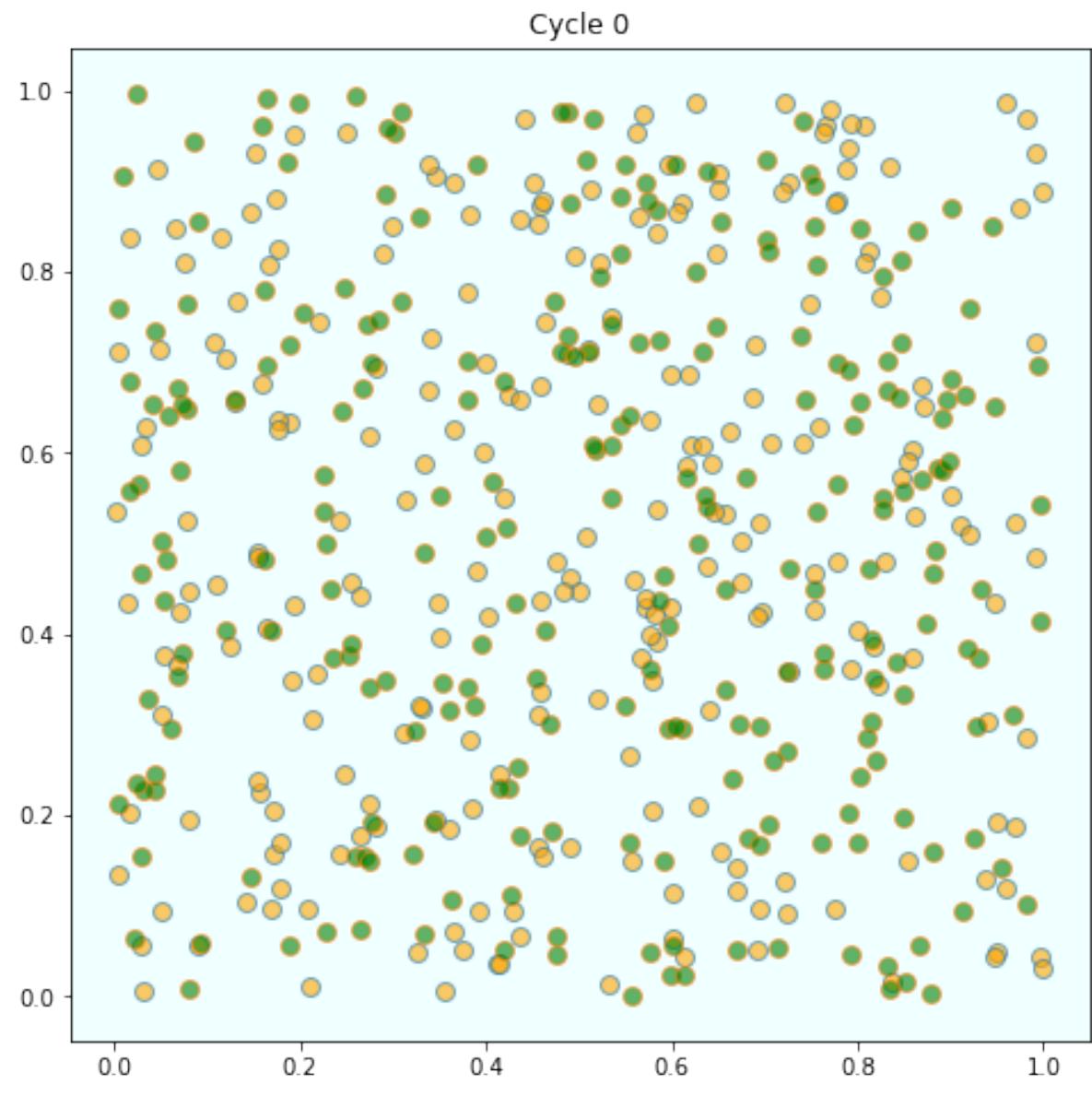
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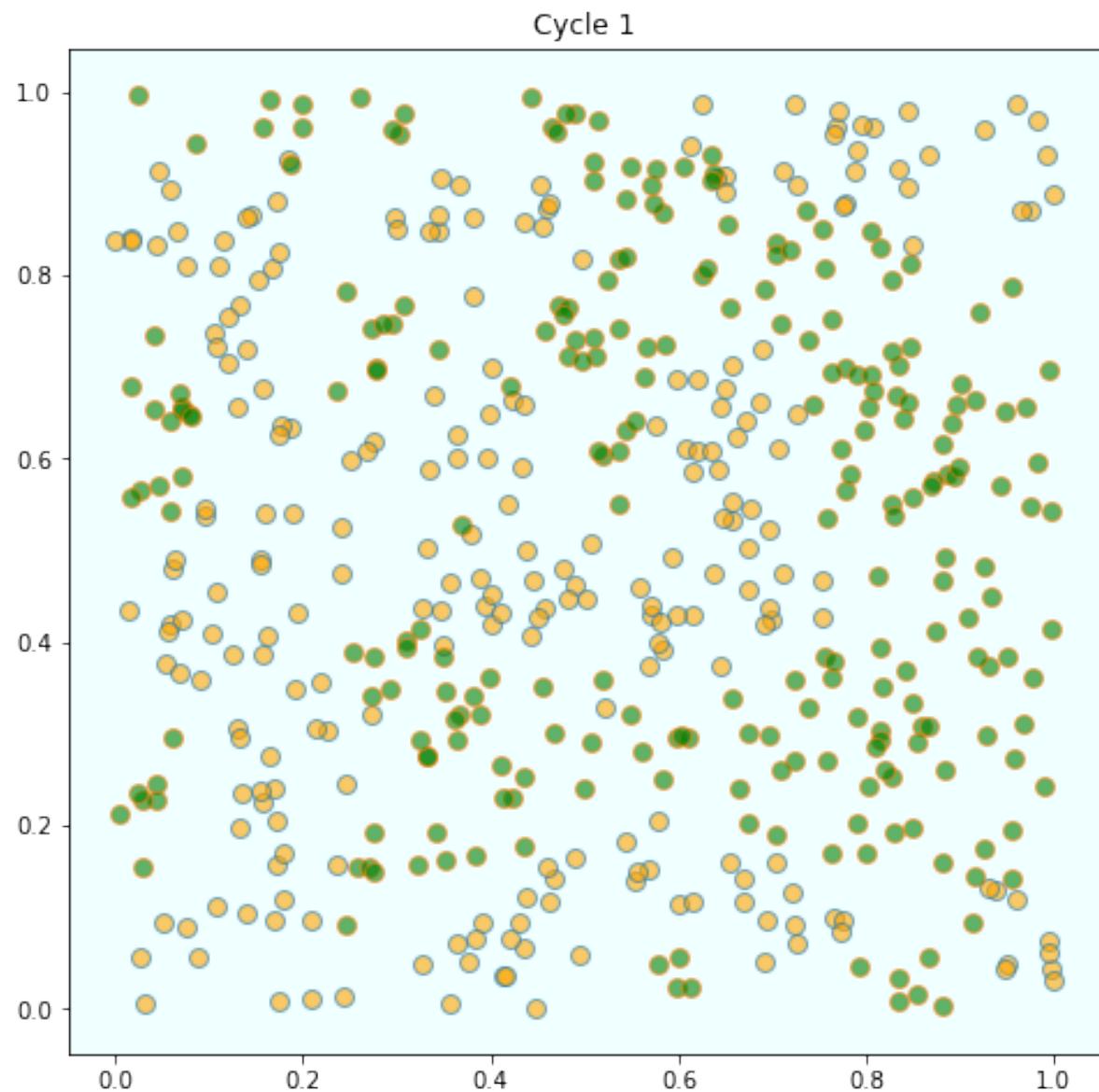
```
# == Create a list of agents == #
agents = [Agent(0) for i in range(num_of_type_0)]
agents.extend(Agent(1) for i in range(num_of_type_1))

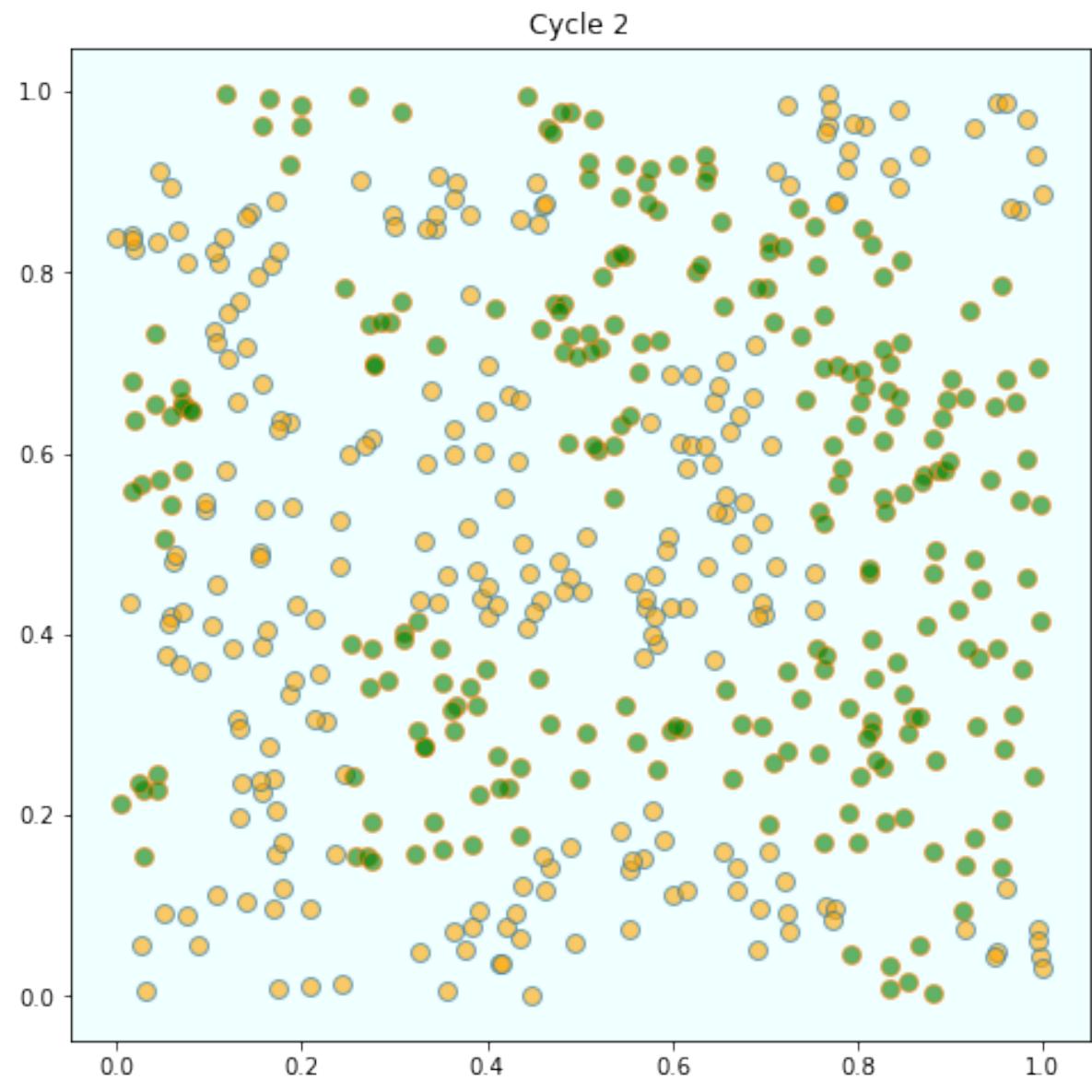
count = 1
# == Loop until none wishes to move == #
while True:
    print('Entering loop ', count)
    plot_distribution(agents, count)
    count += 1
    no_one_moved = True
    for agent in agents:
        old_location = agent.location
        agent.update(agents)
        if agent.location != old_location:
            no_one_moved = False
    if no_one_moved:
        break

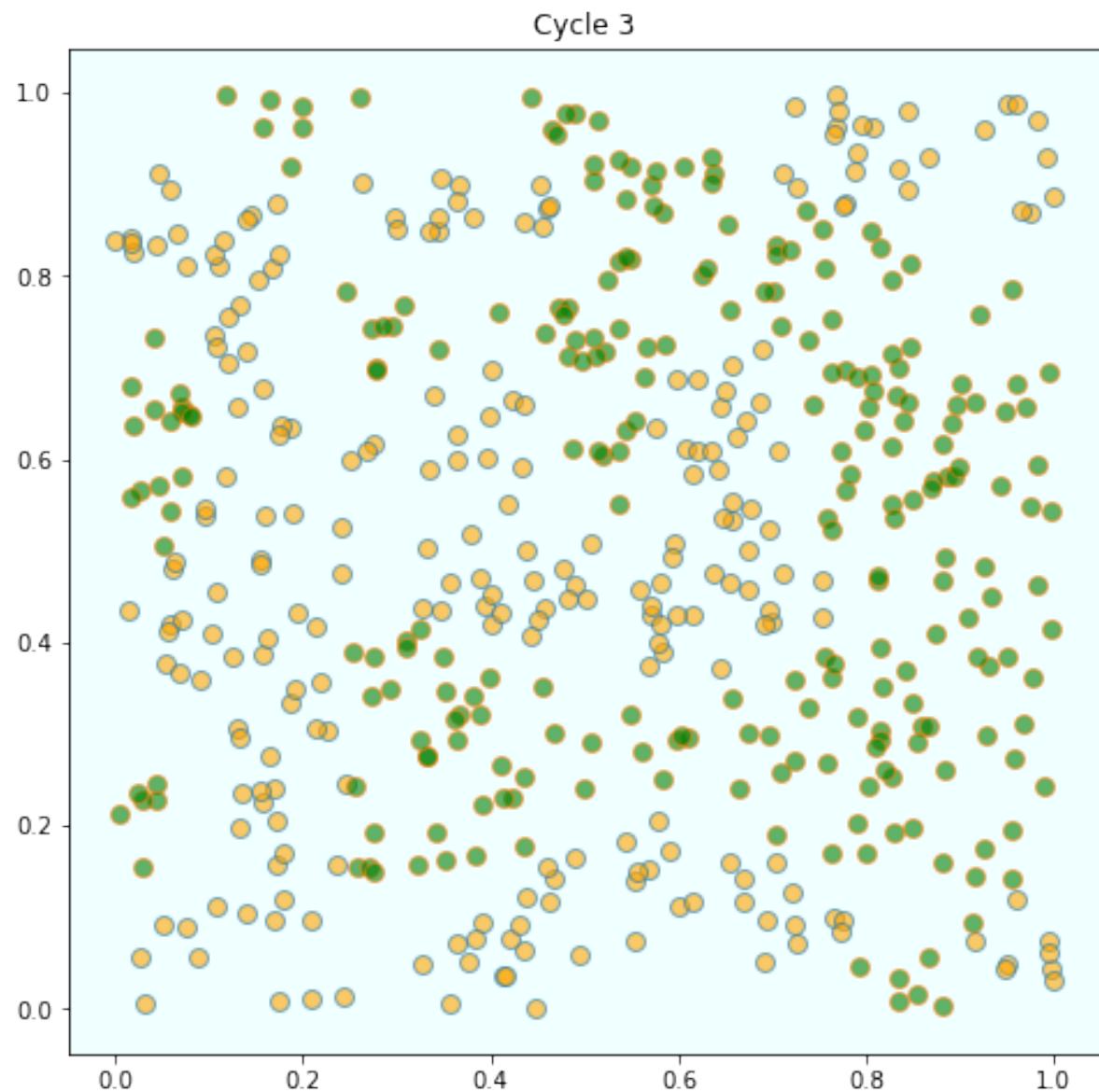
print('Converged, terminating.')
```

```
Entering loop  1
```









Converged, terminating.



## A LAKE MODEL OF EMPLOYMENT AND UNEMPLOYMENT

### Contents

- *A Lake Model of Employment and Unemployment*
  - *Overview*
  - *The Model*
  - *Implementation*
  - *Dynamics of an Individual Worker*
  - *Endogenous Job Finding Rate*
  - *Exercises*
  - *Solutions*

In addition to what's in Anaconda, this lecture will need the following libraries:

```
!conda install -y quantecon
```

### 59.1 Overview

This lecture describes what has come to be called a *lake model*.

The lake model is a basic tool for modeling unemployment.

It allows us to analyze

- flows between unemployment and employment.
- how these flows influence steady state employment and unemployment rates.

It is a good model for interpreting monthly labor department reports on gross and net jobs created and jobs destroyed.

The “lakes” in the model are the pools of employed and unemployed.

The “flows” between the lakes are caused by

- firing and hiring
- entry and exit from the labor force

For the first part of this lecture, the parameters governing transitions into and out of unemployment and employment are exogenous.

Later, we'll determine some of these transition rates endogenously using the [McCall search model](#).

We'll also use some nifty concepts like ergodicity, which provides a fundamental link between *cross-sectional* and *long run time series* distributions.

These concepts will help us build an equilibrium model of ex-ante homogeneous workers whose different luck generates variations in their ex post experiences.

Let's start with some imports:

```
%matplotlib inline
import matplotlib.pyplot as plt
plt.rcParams["figure.figsize"] = (11, 5) #set default figure size
import numpy as np
from quantecon import MarkovChain
from scipy.stats import norm
from scipy.optimize import brentq
from quantecon.distributions import BetaBinomial
from numba import jit
```

### 59.1.1 Prerequisites

Before working through what follows, we recommend you read the [lecture on finite Markov chains](#).

You will also need some basic [linear algebra](#) and probability.

## 59.2 The Model

The economy is inhabited by a very large number of ex-ante identical workers.

The workers live forever, spending their lives moving between unemployment and employment.

Their rates of transition between employment and unemployment are governed by the following parameters:

- $\lambda$ , the job finding rate for currently unemployed workers
- $\alpha$ , the dismissal rate for currently employed workers
- $b$ , the entry rate into the labor force
- $d$ , the exit rate from the labor force

The growth rate of the labor force evidently equals  $g = b - d$ .

### 59.2.1 Aggregate Variables

We want to derive the dynamics of the following aggregates

- $E_t$ , the total number of employed workers at date  $t$
- $U_t$ , the total number of unemployed workers at  $t$
- $N_t$ , the number of workers in the labor force at  $t$

We also want to know the values of the following objects

- The employment rate  $e_t := E_t / N_t$ .
- The unemployment rate  $u_t := U_t / N_t$ .

(Here and below, capital letters represent aggregates and lowercase letters represent rates)

### 59.2.2 Laws of Motion for Stock Variables

We begin by constructing laws of motion for the aggregate variables  $E_t, U_t, N_t$ .

Of the mass of workers  $E_t$  who are employed at date  $t$ ,

- $(1 - d)E_t$  will remain in the labor force
- of these,  $(1 - \alpha)(1 - d)E_t$  will remain employed

Of the mass of workers  $U_t$  workers who are currently unemployed,

- $(1 - d)U_t$  will remain in the labor force
- of these,  $(1 - d)\lambda U_t$  will become employed

Therefore, the number of workers who will be employed at date  $t + 1$  will be

$$E_{t+1} = (1 - d)(1 - \alpha)E_t + (1 - d)\lambda U_t$$

A similar analysis implies

$$U_{t+1} = (1 - d)\alpha E_t + (1 - d)(1 - \lambda)U_t + b(E_t + U_t)$$

The value  $b(E_t + U_t)$  is the mass of new workers entering the labor force unemployed.

The total stock of workers  $N_t = E_t + U_t$  evolves as

$$N_{t+1} = (1 + b - d)N_t = (1 + g)N_t$$

Letting  $X_t := \begin{pmatrix} U_t \\ E_t \end{pmatrix}$ , the law of motion for  $X$  is

$$X_{t+1} = AX_t \quad \text{where} \quad A := \begin{pmatrix} (1 - d)(1 - \lambda) + b & (1 - d)\alpha + b \\ (1 - d)\lambda & (1 - d)(1 - \alpha) \end{pmatrix}$$

This law tells us how total employment and unemployment evolve over time.

### 59.2.3 Laws of Motion for Rates

Now let's derive the law of motion for rates.

To get these we can divide both sides of  $X_{t+1} = AX_t$  by  $N_{t+1}$  to get

$$\begin{pmatrix} U_{t+1}/N_{t+1} \\ E_{t+1}/N_{t+1} \end{pmatrix} = \frac{1}{1 + g} A \begin{pmatrix} U_t/N_t \\ E_t/N_t \end{pmatrix}$$

Letting

$$x_t := \begin{pmatrix} u_t \\ e_t \end{pmatrix} = \begin{pmatrix} U_t/N_t \\ E_t/N_t \end{pmatrix}$$

we can also write this as

$$x_{t+1} = \hat{A}x_t \quad \text{where} \quad \hat{A} := \frac{1}{1 + g} A$$

You can check that  $e_t + u_t = 1$  implies that  $e_{t+1} + u_{t+1} = 1$ .

This follows from the fact that the columns of  $\hat{A}$  sum to 1.

## 59.3 Implementation

Let's code up these equations.

To do this we're going to use a class that we'll call `LakeModel`.

This class will

1. store the primitives  $\alpha, \lambda, b, d$
2. compute and store the implied objects  $g, A, \hat{A}$
3. provide methods to simulate dynamics of the stocks and rates
4. provide a method to compute the steady state of the rate

Please be careful because the implied objects  $g, A, \hat{A}$  will not change if you only change the primitives.

For example, if you would like to update a primitive like  $\alpha = 0.03$ , you need to create an instance and update it by `lm = LakeModel(a=0.03)`.

In the exercises, we show how to avoid this issue by using getter and setter methods.

```
class LakeModel:
    """
    Solves the lake model and computes dynamics of unemployment stocks and
    rates.

    Parameters:
    -----
    λ : scalar
        The job finding rate for currently unemployed workers
    α : scalar
        The dismissal rate for currently employed workers
    b : scalar
        Entry rate into the labor force
    d : scalar
        Exit rate from the labor force
    """

    def __init__(self, λ=0.283, α=0.013, b=0.0124, d=0.00822):
        self.λ, self.α, self.b, self.d = λ, α, b, d

        λ, α, b, d = self.λ, self.α, self.b, self.d
        self.g = b - d
        self.A = np.array([[((1-d) * (1-λ)) + b, ((1-d) * α + b)],
                           [((1-d) * λ), ((1-d) * (1-α))]])

        self.A_hat = self.A / (1 + self.g)

    def rate_steady_state(self, tol=1e-6):
        """
        Finds the steady state of the system :math:`\bar{x}_{t+1} = \hat{A} \bar{x}_t`

        Returns
        -----
        xbar : steady state vector of employment and unemployment rates
        """
        x = np.full(2, 0.5)
```

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```

error = tol + 1
while error > tol:
    new_x = self.A_hat @ x
    error = np.max(np.abs(new_x - x))
    x = new_x
return x

def simulate_stock_path(self, x0, T):
    """
    Simulates the sequence of Employment and Unemployment stocks

    Parameters
    -----
    X0 : array
        Contains initial values (E0, U0)
    T : int
        Number of periods to simulate

    Returns
    -----
    X : iterator
        Contains sequence of employment and unemployment stocks
    """

    X = np.atleast_1d(X0) # Recast as array just in case
    for t in range(T):
        yield X
        X = self.A @ X

def simulate_rate_path(self, x0, T):
    """
    Simulates the sequence of employment and unemployment rates

    Parameters
    -----
    x0 : array
        Contains initial values (e0,u0)
    T : int
        Number of periods to simulate

    Returns
    -----
    x : iterator
        Contains sequence of employment and unemployment rates
    """

    x = np.atleast_1d(x0) # Recast as array just in case
    for t in range(T):
        yield x
        x = self.A_hat @ x

```

As explained, if we create an instance and update it by `lm = LakeModel(a=0.03)`, derived objects like  $A$  will also change.

```

lm = LakeModel()
lm.a

```

```
0.013
```

```
lm.A
```

```
array([[0.72350626, 0.02529314],
       [0.28067374, 0.97888686]])
```

```
lm = LakeModel(a = 0.03)
lm.A
```

```
array([[0.72350626, 0.0421534 ],
       [0.28067374, 0.9620266 ]])
```

### 59.3.1 Aggregate Dynamics

Let's run a simulation under the default parameters (see above) starting from  $X_0 = (12, 138)$

```
lm = LakeModel()
N_0 = 150      # Population
e_0 = 0.92     # Initial employment rate
u_0 = 1 - e_0  # Initial unemployment rate
T = 50         # Simulation length

U_0 = u_0 * N_0
E_0 = e_0 * N_0

fig, axes = plt.subplots(3, 1, figsize=(10, 8))
X_0 = (U_0, E_0)
X_path = np.vstack(tuple(lm.simulate_stock_path(X_0, T)))

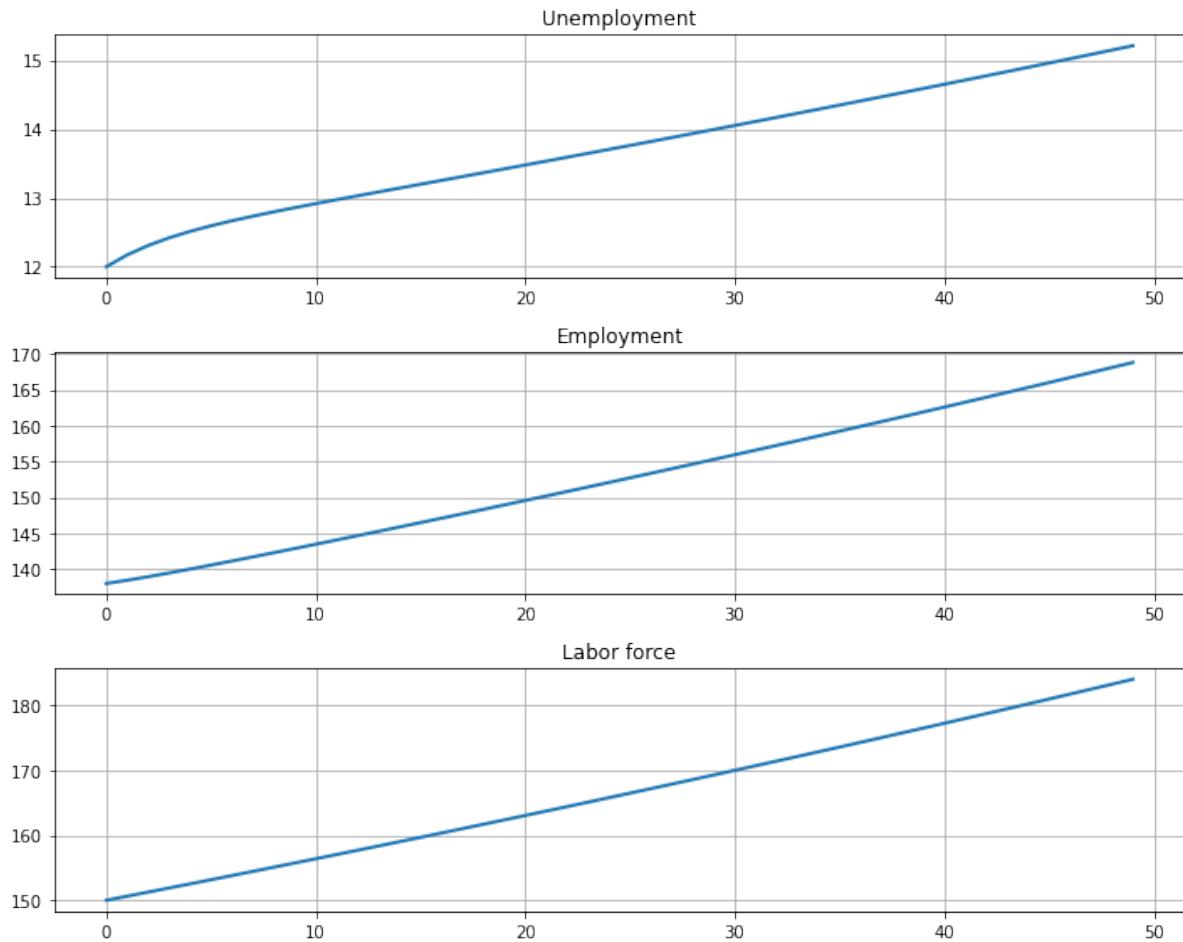
axes[0].plot(X_path[:, 0], lw=2)
axes[0].set_title('Unemployment')

axes[1].plot(X_path[:, 1], lw=2)
axes[1].set_title('Employment')

axes[2].plot(X_path.sum(1), lw=2)
axes[2].set_title('Labor force')

for ax in axes:
    ax.grid()

plt.tight_layout()
plt.show()
```



The aggregates  $E_t$  and  $U_t$  don't converge because their sum  $E_t + U_t$  grows at rate  $g$ .

On the other hand, the vector of employment and unemployment rates  $x_t$  can be in a steady state  $\bar{x}$  if there exists an  $\bar{x}$  such that

- $\bar{x} = \hat{A}\bar{x}$
- the components satisfy  $\bar{e} + \bar{u} = 1$

This equation tells us that a steady state level  $\bar{x}$  is an eigenvector of  $\hat{A}$  associated with a unit eigenvalue.

We also have  $x_t \rightarrow \bar{x}$  as  $t \rightarrow \infty$  provided that the remaining eigenvalue of  $\hat{A}$  has modulus less than 1.

This is the case for our default parameters:

```
lm = LakeModel()
e, f = np.linalg.eigvals(lm.A_hat)
abs(e), abs(f)
```

```
(0.6953067378358462, 1.0)
```

Let's look at the convergence of the unemployment and employment rate to steady state levels (dashed red line)

```
lm = LakeModel()
e_0 = 0.92      # Initial employment rate
```

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```
u_0 = 1 - e_0 # Initial unemployment rate
T = 50          # Simulation length

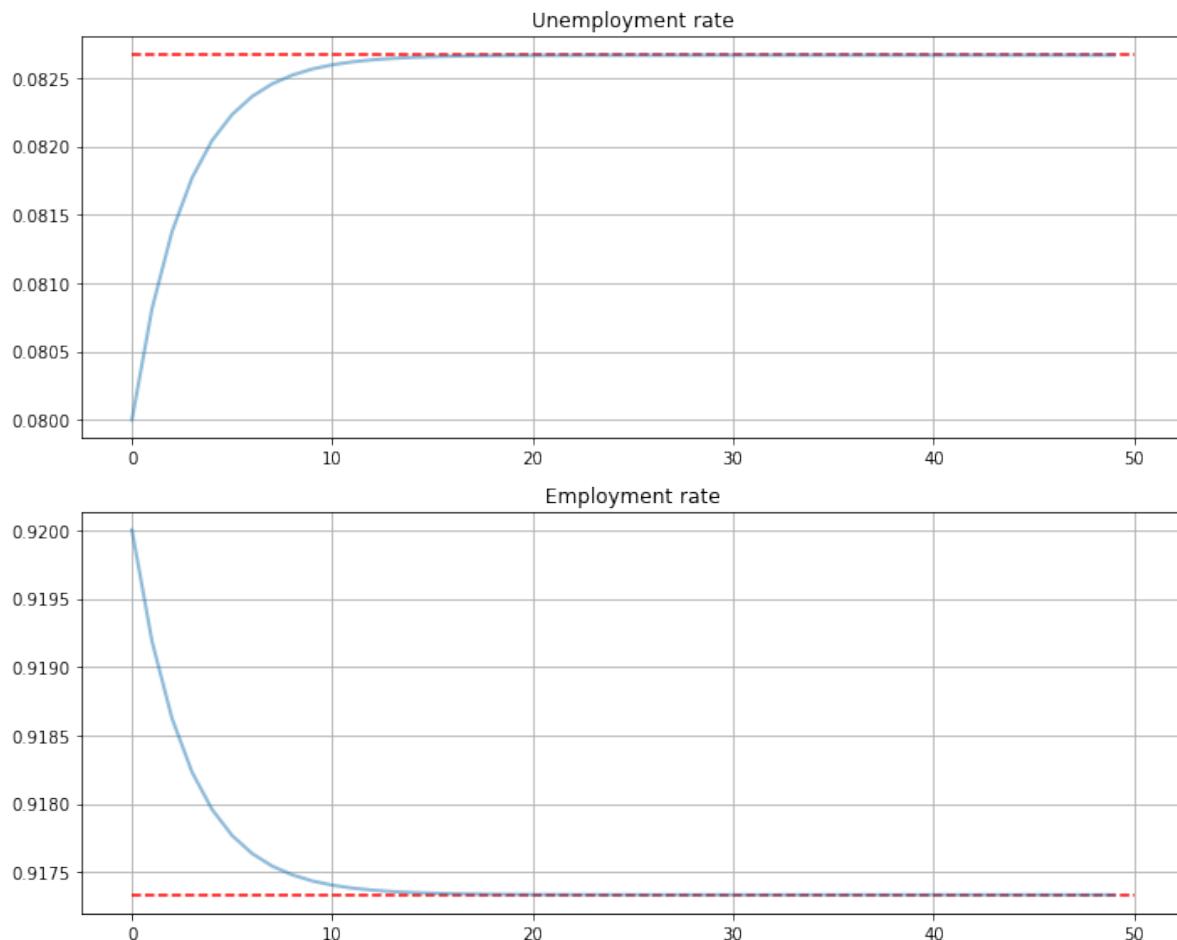
xbar = lm.rate_steady_state()

fig, axes = plt.subplots(2, 1, figsize=(10, 8))
x_0 = (u_0, e_0)
x_path = np.vstack(tuple(lm.simulate_rate_path(x_0, T)))

titles = ['Unemployment rate', 'Employment rate']

for i, title in enumerate(titles):
    axes[i].plot(x_path[:, i], lw=2, alpha=0.5)
    axes[i].hlines(xbar[i], 0, T, 'r', '--')
    axes[i].set_title(title)
    axes[i].grid()

plt.tight_layout()
plt.show()
```



## 59.4 Dynamics of an Individual Worker

An individual worker's employment dynamics are governed by a *finite state Markov process*.

The worker can be in one of two states:

- $s_t = 0$  means unemployed
- $s_t = 1$  means employed

Let's start off under the assumption that  $b = d = 0$ .

The associated transition matrix is then

$$P = \begin{pmatrix} 1 - \lambda & \lambda \\ \alpha & 1 - \alpha \end{pmatrix}$$

Let  $\psi_t$  denote the *marginal distribution* over employment/unemployment states for the worker at time  $t$ .

As usual, we regard it as a row vector.

We know *from an earlier discussion* that  $\psi_t$  follows the law of motion

$$\psi_{t+1} = \psi_t P$$

We also know from the *lecture on finite Markov chains* that if  $\alpha \in (0, 1)$  and  $\lambda \in (0, 1)$ , then  $P$  has a unique stationary distribution, denoted here by  $\psi^*$ .

The unique stationary distribution satisfies

$$\psi^*[0] = \frac{\alpha}{\alpha + \lambda}$$

Not surprisingly, probability mass on the unemployment state increases with the dismissal rate and falls with the job finding rate.

### 59.4.1 Ergodicity

Let's look at a typical lifetime of employment-unemployment spells.

We want to compute the average amounts of time an infinitely lived worker would spend employed and unemployed.

Let

$$\bar{s}_{u,T} := \frac{1}{T} \sum_{t=1}^T \mathbb{1}\{s_t = 0\}$$

and

$$\bar{s}_{e,T} := \frac{1}{T} \sum_{t=1}^T \mathbb{1}\{s_t = 1\}$$

(As usual,  $\mathbb{1}\{Q\} = 1$  if statement  $Q$  is true and 0 otherwise)

These are the fraction of time a worker spends unemployed and employed, respectively, up until period  $T$ .

If  $\alpha \in (0, 1)$  and  $\lambda \in (0, 1)$ , then  $P$  is *ergodic*, and hence we have

$$\lim_{T \rightarrow \infty} \bar{s}_{u,T} = \psi^*[0] \quad \text{and} \quad \lim_{T \rightarrow \infty} \bar{s}_{e,T} = \psi^*[1]$$

with probability one.

Inspection tells us that  $P$  is exactly the transpose of  $\hat{A}$  under the assumption  $b = d = 0$ .

Thus, the percentages of time that an infinitely lived worker spends employed and unemployed equal the fractions of workers employed and unemployed in the steady state distribution.

## 59.4.2 Convergence Rate

How long does it take for time series sample averages to converge to cross-sectional averages?

We can use `QuantEcon.py`'s `MarkovChain` class to investigate this.

Let's plot the path of the sample averages over 5,000 periods

```
lm = LakeModel(d=0, b=0)
T = 5000 # Simulation length

α, λ = lm.α, lm.λ

P = [[1 - λ, λ],
      [α, 1 - α]]

mc = MarkovChain(P)

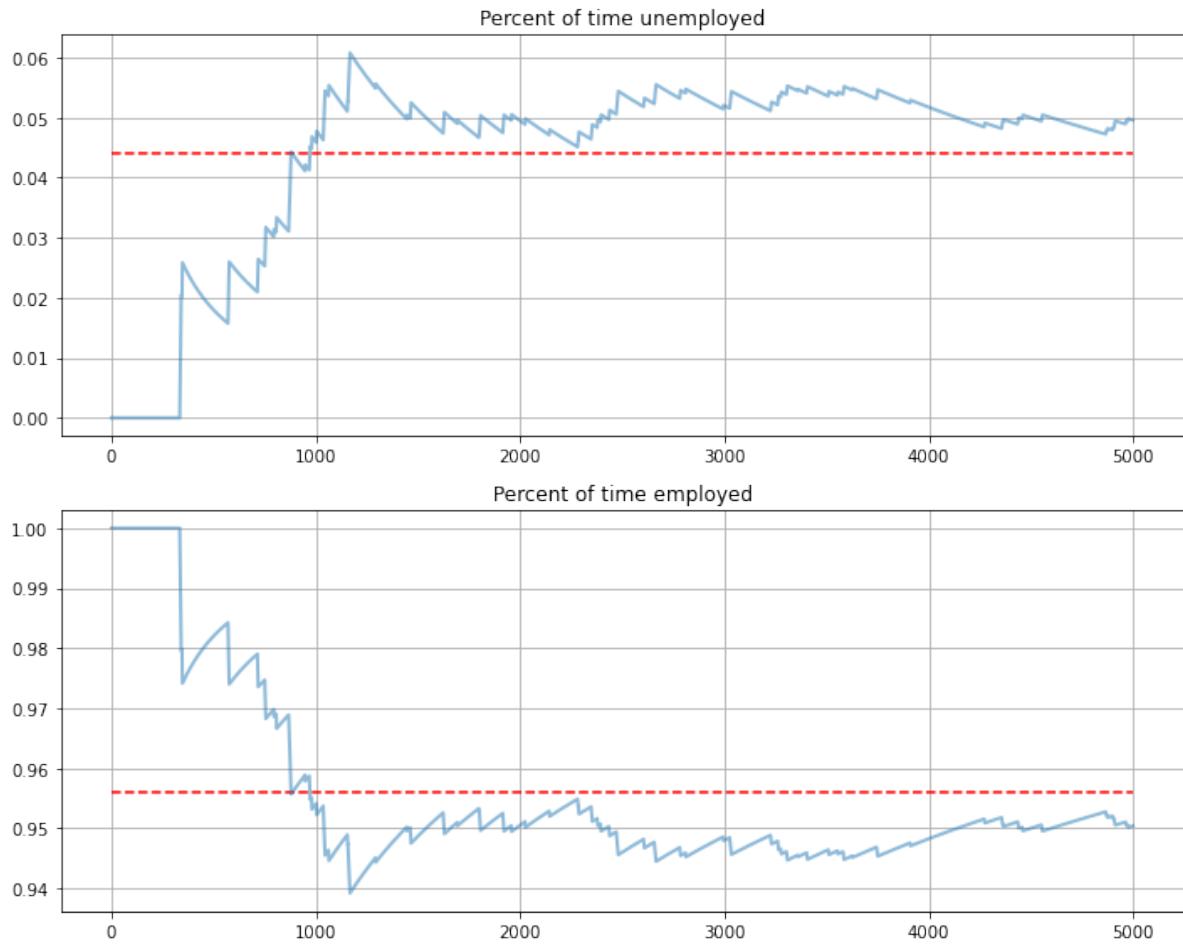
xbar = lm.rate_steady_state()

fig, axes = plt.subplots(2, 1, figsize=(10, 8))
s_path = mc.simulate(T, init=1)
s_bar_e = s_path.cumsum() / range(1, T+1)
s_bar_u = 1 - s_bar_e

to_plot = [s_bar_u, s_bar_e]
titles = ['Percent of time unemployed', 'Percent of time employed']

for i, plot in enumerate(to_plot):
    axes[i].plot(plot, lw=2, alpha=0.5)
    axes[i].hlines(xbar[i], 0, T, 'r', '--')
    axes[i].set_title(titles[i])
    axes[i].grid()

plt.tight_layout()
plt.show()
```



The stationary probabilities are given by the dashed red line.

In this case it takes much of the sample for these two objects to converge.

This is largely due to the high persistence in the Markov chain.

## 59.5 Endogenous Job Finding Rate

We now make the hiring rate endogenous.

The transition rate from unemployment to employment will be determined by the McCall search model [McC70].

All details relevant to the following discussion can be found in [our treatment](#) of that model.

### 59.5.1 Reservation Wage

The most important thing to remember about the model is that optimal decisions are characterized by a reservation wage  $\bar{w}$

- If the wage offer  $w$  in hand is greater than or equal to  $\bar{w}$ , then the worker accepts.
- Otherwise, the worker rejects.

As we saw in [our discussion of the model](#), the reservation wage depends on the wage offer distribution and the parameters

- $\alpha$ , the separation rate
- $\beta$ , the discount factor
- $\gamma$ , the offer arrival rate
- $c$ , unemployment compensation

### 59.5.2 Linking the McCall Search Model to the Lake Model

Suppose that all workers inside a lake model behave according to the McCall search model.

The exogenous probability of leaving employment remains  $\alpha$ .

But their optimal decision rules determine the probability  $\lambda$  of leaving unemployment.

This is now

$$\lambda = \gamma \mathbb{P}\{w_t \geq \bar{w}\} = \gamma \sum_{w' \geq \bar{w}} p(w') \quad (59.1)$$

### 59.5.3 Fiscal Policy

We can use the McCall search version of the Lake Model to find an optimal level of unemployment insurance.

We assume that the government sets unemployment compensation  $c$ .

The government imposes a lump-sum tax  $\tau$  sufficient to finance total unemployment payments.

To attain a balanced budget at a steady state, taxes, the steady state unemployment rate  $u$ , and the unemployment compensation rate must satisfy

$$\tau = uc$$

The lump-sum tax applies to everyone, including unemployed workers.

Thus, the post-tax income of an employed worker with wage  $w$  is  $w - \tau$ .

The post-tax income of an unemployed worker is  $c - \tau$ .

For each specification  $(c, \tau)$  of government policy, we can solve for the worker's optimal reservation wage.

This determines  $\lambda$  via (59.1) evaluated at post tax wages, which in turn determines a steady state unemployment rate  $u(c, \tau)$ .

For a given level of unemployment benefit  $c$ , we can solve for a tax that balances the budget in the steady state

$$\tau = u(c, \tau)c$$

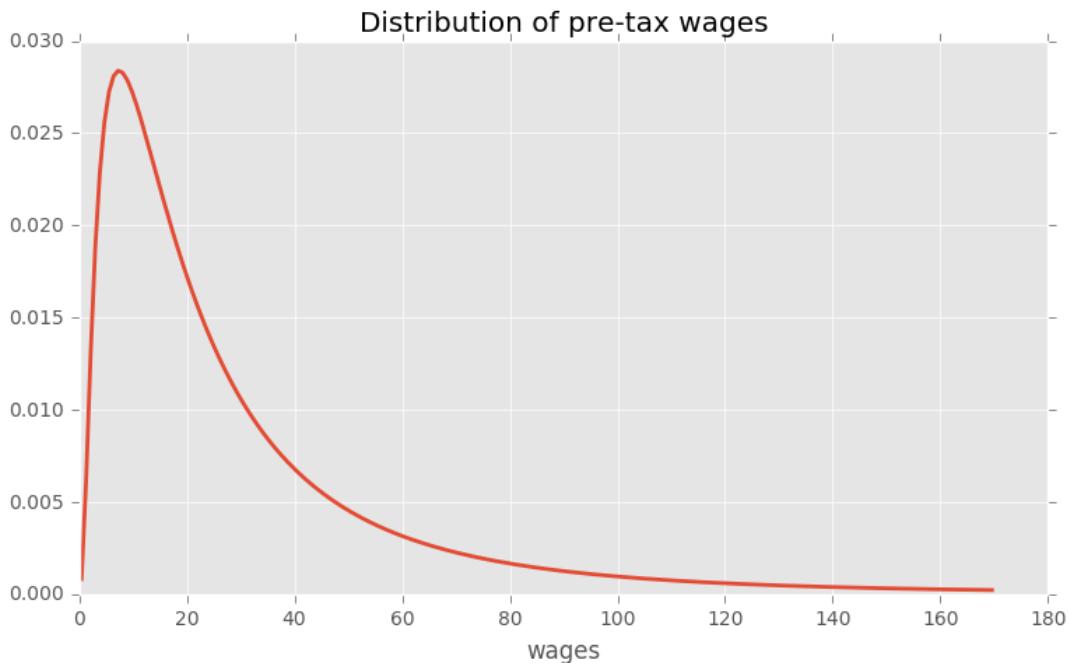
To evaluate alternative government tax-unemployment compensation pairs, we require a welfare criterion.

We use a steady state welfare criterion

$$W := e \mathbb{E}[V | \text{employed}] + u U$$

where the notation  $V$  and  $U$  is as defined in the [McCall search model lecture](#).

The wage offer distribution will be a discretized version of the lognormal distribution  $LN(\log(20), 1)$ , as shown in the next figure



We take a period to be a month.

We set  $b$  and  $d$  to match monthly birth and death rates, respectively, in the U.S. population

- $b = 0.0124$
- $d = 0.00822$

Following [DFH06], we set  $\alpha$ , the hazard rate of leaving employment, to

- $\alpha = 0.013$

#### 59.5.4 Fiscal Policy Code

We will make use of techniques from the [McCall model lecture](#)

The first piece of code implements value function iteration

```
# A default utility function

@jit
def u(c, σ):
    if c > 0:
        return (c**(1 - σ) - 1) / (1 - σ)
    else:
```

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```

    return -10e6

class McCallModel:
    """
    Stores the parameters and functions associated with a given model.
    """

    def __init__(self,
                 a=0.2,          # Job separation rate
                 β=0.98,         # Discount rate
                 γ=0.7,          # Job offer rate
                 c=6.0,          # Unemployment compensation
                 σ=2.0,          # Utility parameter
                 w_vec=None,     # Possible wage values
                 p_vec=None):   # Probabilities over w_vec

        self.a, self.β, self.γ, self.c = a, β, γ, c
        self.σ = σ

        # Add a default wage vector and probabilities over the vector using
        # the beta-binomial distribution
        if w_vec is None:
            n = 60 # Number of possible outcomes for wage
            # Wages between 10 and 20
            self.w_vec = np.linspace(10, 20, n)
            a, b = 600, 400 # Shape parameters
            dist = BetaBinomial(n-1, a, b)
            self.p_vec = dist.pdf()
        else:
            self.w_vec = w_vec
            self.p_vec = p_vec

@jit
def _update_bellman(a, β, γ, c, σ, w_vec, p_vec, V, V_new, U):
    """
    A jitted function to update the Bellman equations. Note that V_new is
    modified in place (i.e., modified by this function). The new value of U
    is returned.
    """

    for w_idx, w in enumerate(w_vec):
        # w_idx indexes the vector of possible wages
        V_new[w_idx] = u(w, σ) + β * ((1 - a) * V[w_idx] + a * U)

    U_new = u(c, σ) + β * (1 - γ) * U + \
            β * γ * np.sum(np.maximum(U, V) * p_vec)

    return U_new

def solve_mccall_model(mcm, tol=1e-5, max_iter=2000):
    """
    Iterates to convergence on the Bellman equations

    Parameters
    """

```

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```

-----
mcm : an instance of McCallModel
tol : float
    error tolerance
max_iter : int
    the maximum number of iterations
"""

V = np.ones(len(mcm.w_vec)) # Initial guess of V
V_new = np.empty_like(V)      # To store updates to V
U = 1                         # Initial guess of U
i = 0
error = tol + 1

while error > tol and i < max_iter:
    U_new = _update_bellman(mcm.a, mcm.β, mcm.y,
        mcm.c, mcm.σ, mcm.w_vec, mcm.p_vec, V, V_new, U)
    error_1 = np.max(np.abs(V_new - V))
    error_2 = np.abs(U_new - U)
    error = max(error_1, error_2)
    V[:] = V_new
    U = U_new
    i += 1

return V, U

```

The second piece of code is used to complete the reservation wage:

```

def compute_reservation_wage(mcm, return_values=False):
    """
    Computes the reservation wage of an instance of the McCall model
    by finding the smallest w such that V(w) > U.

    If V(w) > U for all w, then the reservation wage w_bar is set to
    the lowest wage in mcm.w_vec.

    If v(w) < U for all w, then w_bar is set to np.inf.

    Parameters
    -----
    mcm : an instance of McCallModel
    return_values : bool (optional, default=False)
        Return the value functions as well

    Returns
    -----
    w_bar : scalar
        The reservation wage

    """
    V, U = solve_mccall_model(mcm)
    w_idx = np.searchsorted(V - U, 0)

    if w_idx == len(V):
        w_bar = np.inf

```

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```

else:
    w_bar = mcm.w_vec[w_idx]

if return_values == False:
    return w_bar
else:
    return w_bar, V, U

```

Now let's compute and plot welfare, employment, unemployment, and tax revenue as a function of the unemployment compensation rate

```

# Some global variables that will stay constant
a = 0.013
a_q = (1-(1-a)**3)    # Quarterly (a is monthly)
b = 0.0124
d = 0.00822
β = 0.98
Y = 1.0
σ = 2.0

# The default wage distribution --- a discretized lognormal
log_wage_mean, wage_grid_size, max_wage = 20, 200, 170
logw_dist = norm(np.log(log_wage_mean), 1)
w_vec = np.linspace(1e-8, max_wage, wage_grid_size + 1)
cdf = logw_dist.cdf(np.log(w_vec))
pdf = cdf[1:] - cdf[:-1]
p_vec = pdf / pdf.sum()
w_vec = (w_vec[1:] + w_vec[:-1]) / 2

def compute_optimal_quantities(c, τ):
    """
    Compute the reservation wage, job finding rate and value functions
    of the workers given c and τ.
    """

    mcm = McCallModel(a=a_q,
                       β=β,
                       Y=Y,
                       c=c-τ,           # Post tax compensation
                       σ=σ,
                       w_vec=w_vec-τ,  # Post tax wages
                       p_vec=p_vec)

    w_bar, V, U = compute_reservation_wage(mcm, return_values=True)
    λ = γ * np.sum(p_vec[w_vec - τ > w_bar])
    return w_bar, λ, V, U

def compute_steady_state_quantities(c, τ):
    """
    Compute the steady state unemployment rate given c and τ using optimal
    quantities from the McCall model and computing corresponding steady
    state quantities
    """

    ...

```

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```
w_bar, λ, V, U = compute_optimal_quantities(c, τ)

# Compute steady state employment and unemployment rates
lm = LakeModel(a=a_q, λ=λ, b=b, d=d)
x = lm.rate_steady_state()
u, e = x

# Compute steady state welfare
w = np.sum(V * p_vec * (w_vec - τ > w_bar)) / np.sum(p_vec * (w_vec -
    τ > w_bar))
welfare = e * w + u * U

return e, u, welfare

def find_balanced_budget_tax(c):
    """
    Find the tax level that will induce a balanced budget.
    """

    def steady_state_budget(t):
        e, u, w = compute_steady_state_quantities(c, t)
        return t - u * c

    τ = brentq(steady_state_budget, 0.0, 0.9 * c)
    return τ

# Levels of unemployment insurance we wish to study
c_vec = np.linspace(5, 140, 60)

tax_vec = []
unempl_vec = []
empl_vec = []
welfare_vec = []

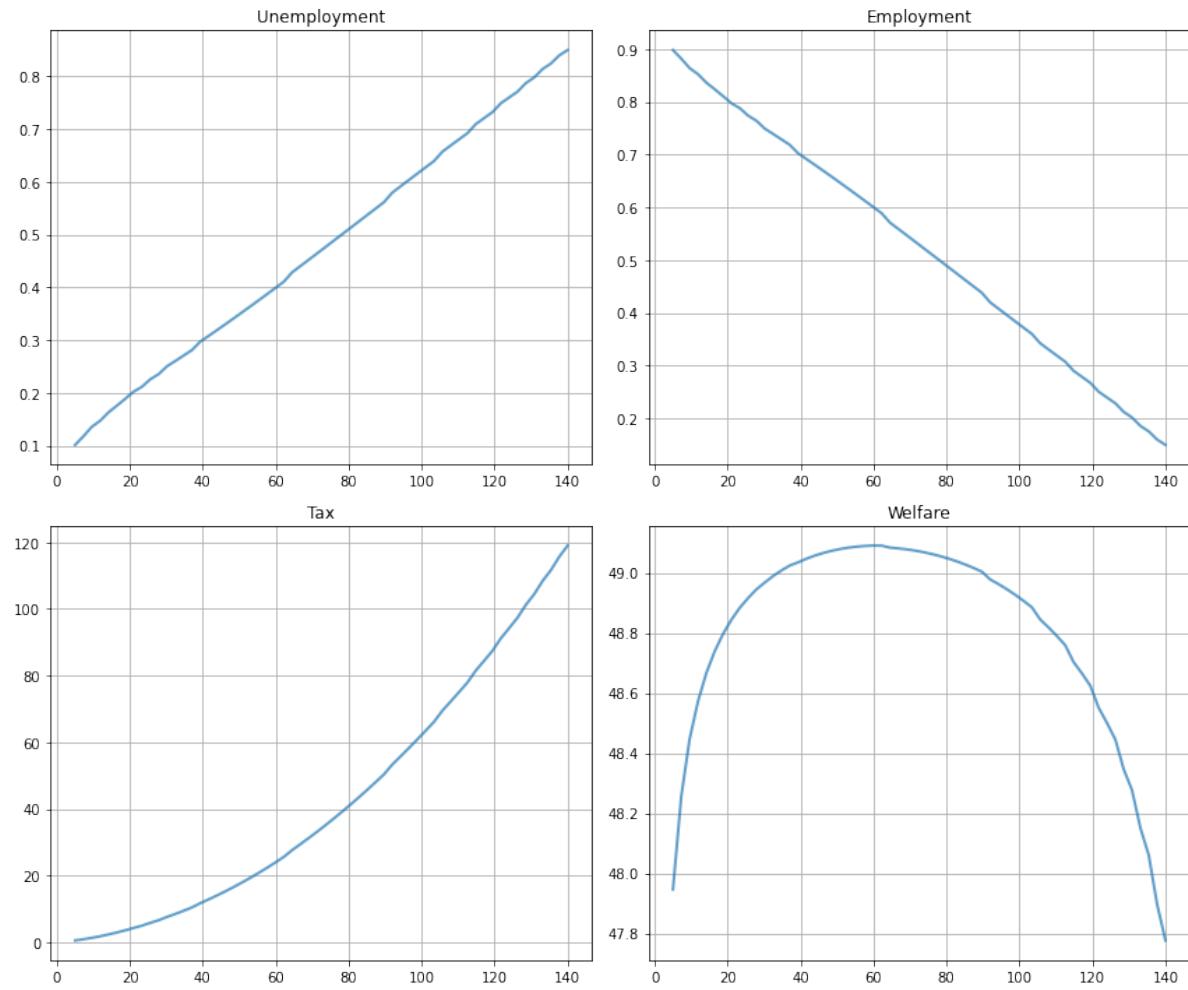
for c in c_vec:
    t = find_balanced_budget_tax(c)
    e_rate, u_rate, welfare = compute_steady_state_quantities(c, t)
    tax_vec.append(t)
    unempl_vec.append(u_rate)
    empl_vec.append(e_rate)
    welfare_vec.append(welfare)

fig, axes = plt.subplots(2, 2, figsize=(12, 10))

plots = [unempl_vec, empl_vec, tax_vec, welfare_vec]
titles = ['Unemployment', 'Employment', 'Tax', 'Welfare']

for ax, plot, title in zip(axes.flatten(), plots, titles):
    ax.plot(c_vec, plot, lw=2, alpha=0.7)
    ax.set_title(title)
    ax.grid()

plt.tight_layout()
plt.show()
```



Welfare first increases and then decreases as unemployment benefits rise.

The level that maximizes steady state welfare is approximately 62.

## 59.6 Exercises

### 59.6.1 Exercise 1

In the Lake Model, there is derived data such as  $A$  which depends on primitives like  $\alpha$  and  $\lambda$ .

So, when a user alters these primitives, we need the derived data to update automatically.

(For example, if a user changes the value of  $b$  for a given instance of the class, we would like  $g = b - d$  to update automatically)

In the code above, we took care of this issue by creating new instances every time we wanted to change parameters.

That way the derived data is always matched to current parameter values.

However, we can use descriptors instead, so that derived data is updated whenever parameters are changed.

This is safer and means we don't need to create a fresh instance for every new parameterization.

(On the other hand, the code becomes denser, which is why we don't always use the descriptor approach in our lectures.)

In this exercise, your task is to arrange the `LakeModel` class by using descriptors and decorators such as `@property`. (If you need to refresh your understanding of how these work, consult [this lecture](#).)

## 59.6.2 Exercise 2

Consider an economy with an initial stock of workers  $N_0 = 100$  at the steady state level of employment in the baseline parameterization

- $\alpha = 0.013$
- $\lambda = 0.283$
- $b = 0.0124$
- $d = 0.00822$

(The values for  $\alpha$  and  $\lambda$  follow [DFH06])

Suppose that in response to new legislation the hiring rate reduces to  $\lambda = 0.2$ .

Plot the transition dynamics of the unemployment and employment stocks for 50 periods.

Plot the transition dynamics for the rates.

How long does the economy take to converge to its new steady state?

What is the new steady state level of employment?

Note: it may be easier to use the class created in exercise 1 to help with changing variables.

## 59.6.3 Exercise 3

Consider an economy with an initial stock of workers  $N_0 = 100$  at the steady state level of employment in the baseline parameterization.

Suppose that for 20 periods the birth rate was temporarily high ( $b = 0.025$ ) and then returned to its original level.

Plot the transition dynamics of the unemployment and employment stocks for 50 periods.

Plot the transition dynamics for the rates.

How long does the economy take to return to its original steady state?

## 59.7 Solutions

### 59.7.1 Exercise 1

```
class LakeModelModified:
    """
    Solves the lake model and computes dynamics of unemployment stocks and
    rates.

    Parameters:
    -----
    λ : scalar
        The job finding rate for currently unemployed workers
```

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```

a : scalar
    The dismissal rate for currently employed workers
b : scalar
    Entry rate into the labor force
d : scalar
    Exit rate from the labor force

"""
def __init__(self, λ=0.283, α=0.013, β=0.0124, δ=0.00822):
    self._λ, self._α, self._β, self._δ = λ, α, β, δ
    self.compute_derived_values()

def compute_derived_values(self):
    # Unpack names to simplify expression
    λ, α, β, δ = self._λ, self._α, self._β, self._δ

    self._g = β - δ
    self._A = np.array([[((1-δ) * (1-λ)) + β,          (1 - δ) * α + β],
                       [(1-δ) * λ,           (1 - δ) * (1 - α)]])

    self._A_hat = self._A / (1 + self._g)

@property
def g(self):
    return self._g

@property
def A(self):
    return self._A

@property
def A_hat(self):
    return self._A_hat

@property
def λ(self):
    return self._λ

@λ.setter
def λ(self, new_value):
    self._λ = new_value
    self.compute_derived_values()

@property
def α(self):
    return self._α

@α.setter
def α(self, new_value):
    self._α = new_value
    self.compute_derived_values()

@property
def β(self):
    return self._β

```

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```

@b.setter
def b(self, new_value):
    self._b = new_value
    self.compute_derived_values()

@property
def d(self):
    return self._d

@d.setter
def d(self, new_value):
    self._d = new_value
    self.compute_derived_values()

def rate_steady_state(self, tol=1e-6):
    """
    Finds the steady state of the system :math:`\dot{x}_{t+1} = \hat{A} x_t`

    Returns
    -----
    xbar : steady state vector of employment and unemployment rates
    """
    x = np.full(2, 0.5)
    error = tol + 1
    while error > tol:
        new_x = self.A_hat @ x
        error = np.max(np.abs(new_x - x))
        x = new_x
    return x

def simulate_stock_path(self, x0, T):
    """
    Simulates the sequence of Employment and Unemployment stocks

    Parameters
    -----
    X0 : array
        Contains initial values (E0, U0)
    T : int
        Number of periods to simulate

    Returns
    -----
    X : iterator
        Contains sequence of employment and unemployment stocks
    """
    X = np.atleast_1d(x0) # Recast as array just in case
    for t in range(T):
        yield X
        X = self.A @ X

def simulate_rate_path(self, x0, T):
    """
    Simulates the sequence of employment and unemployment rates

```

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```

Parameters
-----
x0 : array
    Contains initial values (e0, u0)
T : int
    Number of periods to simulate

Returns
-----
x : iterator
    Contains sequence of employment and unemployment rates

"""
x = np.atleast_1d(x0)    # Recast as array just in case
for t in range(T):
    yield x
    x = self.A_hat @ x

```

## 59.7.2 Exercise 2

We begin by constructing the class containing the default parameters and assigning the steady state values to  $x0$

```

lm = LakeModelModified()
x0 = lm.rate_steady_state()
print(f"Initial Steady State: {x0}")

```

```
Initial Steady State: [0.08266806 0.91733194]
```

Initialize the simulation values

```

N0 = 100
T = 50

```

New legislation changes  $\lambda$  to 0.2

```

lm.lam = 0.2

xbar = lm.rate_steady_state()    # new steady state
X_path = np.vstack(tuple(lm.simulate_stock_path(x0 * N0, T)))
x_path = np.vstack(tuple(lm.simulate_rate_path(x0, T)))
print(f"New Steady State: {xbar}")

```

```
New Steady State: [0.11309573 0.88690427]
```

Now plot stocks

```

fig, axes = plt.subplots(3, 1, figsize=[10, 9])

axes[0].plot(X_path[:, 0])
axes[0].set_title('Unemployment')

```

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```

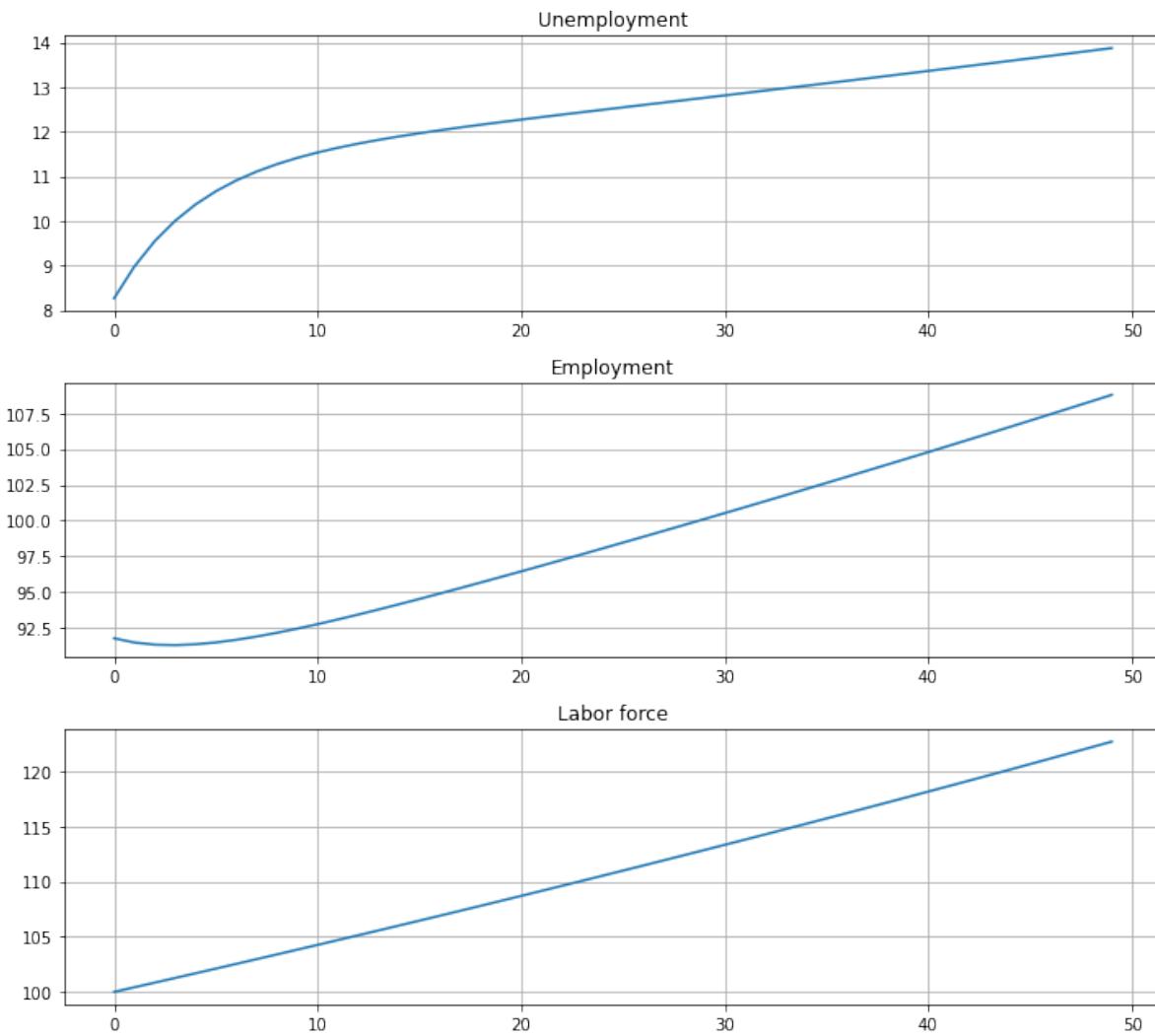
axes[1].plot(X_path[:, 1])
axes[1].set_title('Employment')

axes[2].plot(X_path.sum(1))
axes[2].set_title('Labor force')

for ax in axes:
    ax.grid()

plt.tight_layout()
plt.show()

```



And how the rates evolve

```

fig, axes = plt.subplots(2, 1, figsize=(10, 8))

titles = ['Unemployment rate', 'Employment rate']

```

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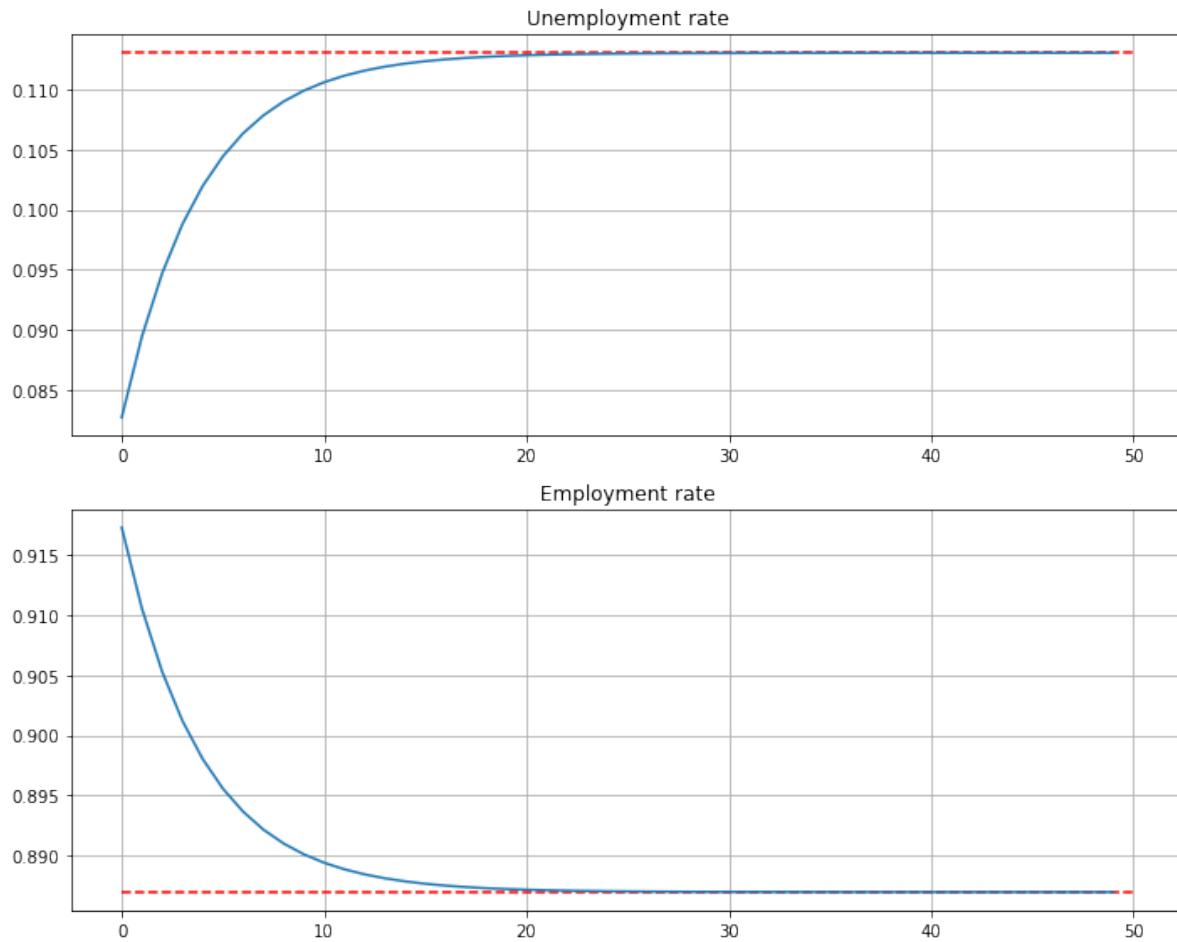
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```

for i, title in enumerate(titles):
    axes[i].plot(x_path[:, i])
    axes[i].hlines(xbar[i], 0, T, 'r', '--')
    axes[i].set_title(title)
    axes[i].grid()

plt.tight_layout()
plt.show()

```



We see that it takes 20 periods for the economy to converge to its new steady state levels.

### 59.7.3 Exercise 3

This next exercise has the economy experiencing a boom in entrances to the labor market and then later returning to the original levels.

For 20 periods the economy has a new entry rate into the labor market.

Let's start off at the baseline parameterization and record the steady state

```

lm = LakeModelModified()
x0 = lm.rate_steady_state()

```

Here are the other parameters:

```
b_hat = 0.025
T_hat = 20
```

Let's increase  $b$  to the new value and simulate for 20 periods

```
lm.b = b_hat
# Simulate stocks
X_path1 = np.vstack(tuple(lm.simulate_stock_path(x0 * N0, T_hat)))
# Simulate rates
x_path1 = np.vstack(tuple(lm.simulate_rate_path(x0, T_hat)))
```

Now we reset  $b$  to the original value and then, using the state after 20 periods for the new initial conditions, we simulate for the additional 30 periods

```
lm.b = 0.0124
# Simulate stocks
X_path2 = np.vstack(tuple(lm.simulate_stock_path(X_path1[-1, :2], T-T_hat+1)))
# Simulate rates
x_path2 = np.vstack(tuple(lm.simulate_rate_path(x_path1[-1, :2], T-T_hat+1)))
```

Finally, we combine these two paths and plot

```
# note [1:] to avoid doubling period 20
x_path = np.vstack([x_path1, x_path2[1:]])
X_path = np.vstack([X_path1, X_path2[1:]])

fig, axes = plt.subplots(3, 1, figsize=[10, 9])

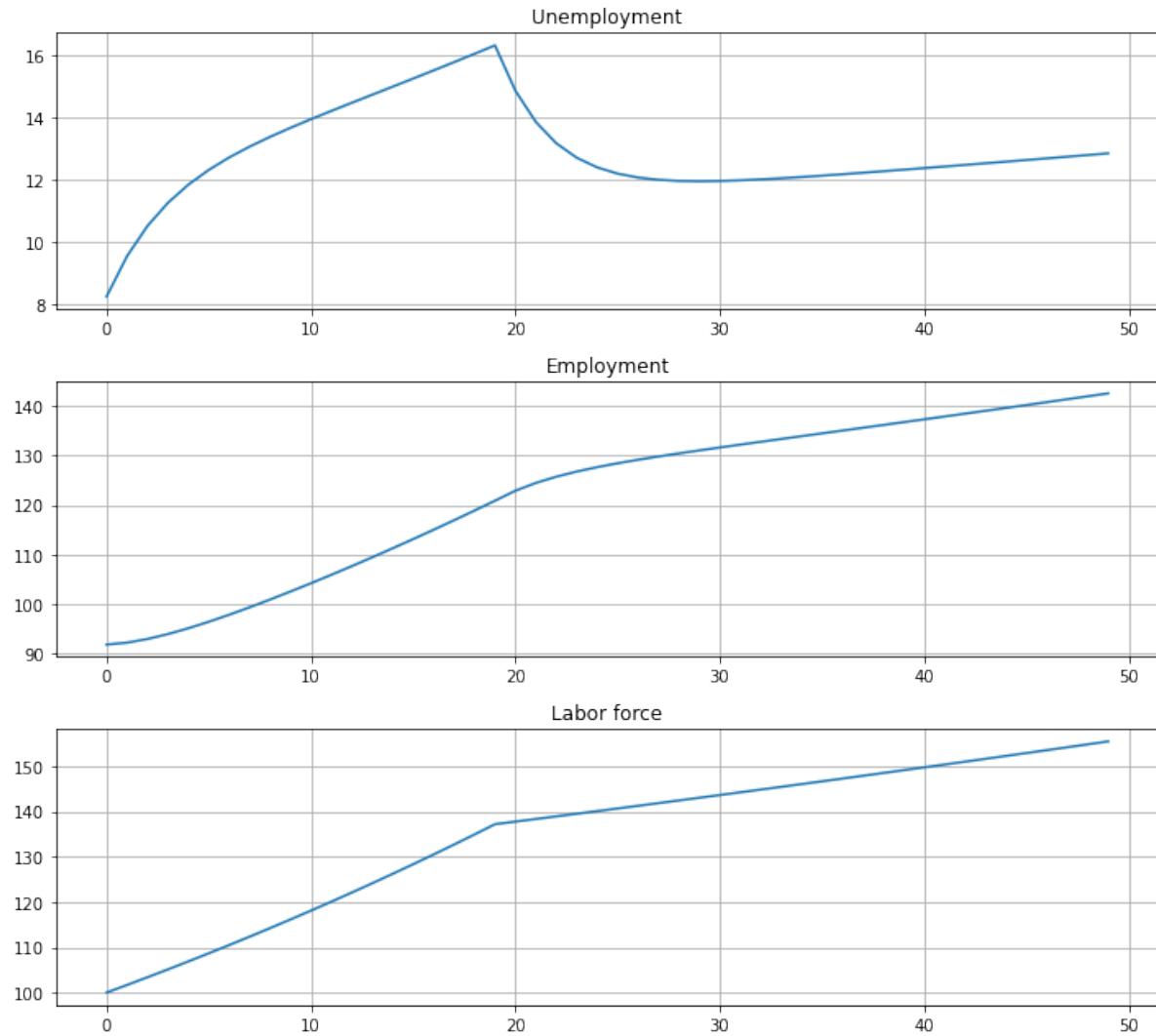
axes[0].plot(X_path[:, 0])
axes[0].set_title('Unemployment')

axes[1].plot(X_path[:, 1])
axes[1].set_title('Employment')

axes[2].plot(X_path.sum(1))
axes[2].set_title('Labor force')

for ax in axes:
    ax.grid()

plt.tight_layout()
plt.show()
```



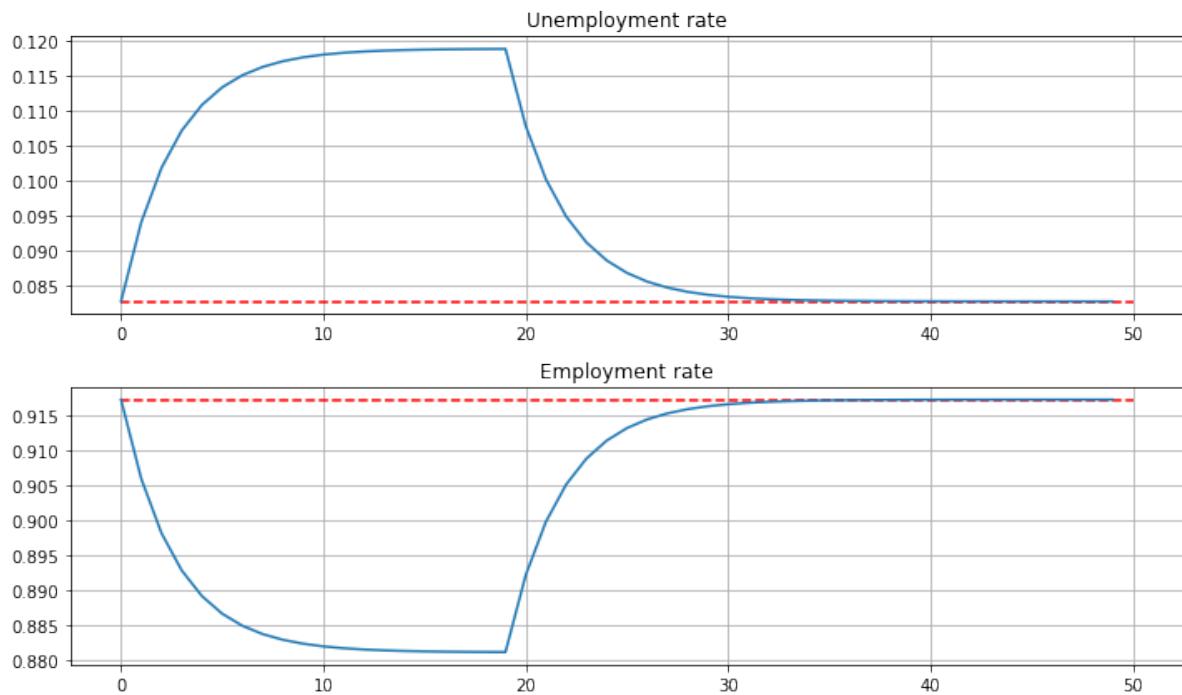
And the rates

```
fig, axes = plt.subplots(2, 1, figsize=[10, 6])

titles = ['Unemployment rate', 'Employment rate']

for i, title in enumerate(titles):
    axes[i].plot(x_path[:, i])
    axes[i].hlines(x0[i], 0, T, 'r', '--')
    axes[i].set_title(title)
    axes[i].grid()

plt.tight_layout()
plt.show()
```





## RATIONAL EXPECTATIONS EQUILIBRIUM

### Contents

- *Rational Expectations Equilibrium*
  - *Overview*
  - *Defining Rational Expectations Equilibrium*
  - *Computation of an Equilibrium*
  - *Exercises*
  - *Solutions*

“If you’re so smart, why aren’t you rich?”

In addition to what’s in Anaconda, this lecture will need the following libraries:

```
!conda install -y quantecon
```

### 60.1 Overview

This lecture introduces the concept of *rational expectations equilibrium*.

To illustrate it, we describe a linear quadratic version of a famous and important model due to Lucas and Prescott [LP71].

This 1971 paper is one of a small number of research articles that kicked off the *rational expectations revolution*.

We follow Lucas and Prescott by employing a setting that is readily “Bellmanized” (i.e., capable of being formulated in terms of dynamic programming problems).

Because we use linear quadratic setups for demand and costs, we can adapt the LQ programming techniques described in [this lecture](#).

We will learn about how a representative agent’s problem differs from a planner’s, and how a planning problem can be used to compute rational expectations quantities.

We will also learn about how a rational expectations equilibrium can be characterized as a fixed point of a mapping from a *perceived law of motion* to an *actual law of motion*.

Equality between a perceived and an actual law of motion for endogenous market-wide objects captures in a nutshell what the rational expectations equilibrium concept is all about.

Finally, we will learn about the important “Big  $K$ , little  $k$ ” trick, a modeling device widely used in macroeconomics.

Except that for us

- Instead of “Big  $K$ ” it will be “Big  $Y$ ”.
- Instead of “little  $k$ ” it will be “little  $y$ ”.

Let’s start with some standard imports:

```
%matplotlib inline
import matplotlib.pyplot as plt
plt.rcParams["figure.figsize"] = (11, 5) #set default figure size
import numpy as np
```

We’ll also use the LQ class from QuantEcon.py.

```
from quantecon import LQ
```

### 60.1.1 The Big Y, Little y Trick

This widely used method applies in contexts in which a “representative firm” or agent is a “price taker” operating within a competitive equilibrium.

We want to impose that

- The representative firm or individual takes *aggregate  $Y$*  as given when it chooses individual  $y$ , but ....
- At the end of the day,  $Y = y$ , so that the representative firm is indeed representative.

The Big  $Y$ , little  $y$  trick accomplishes these two goals by

- Taking  $Y$  as beyond control when posing the choice problem of who chooses  $y$ ; but ....
- Imposing  $Y = y$  *after* having solved the individual’s optimization problem.

Please watch for how this strategy is applied as the lecture unfolds.

We begin by applying the Big  $Y$ , little  $y$  trick in a very simple static context.

#### A Simple Static Example of the Big Y, Little y Trick

Consider a static model in which a collection of  $n$  firms produce a homogeneous good that is sold in a competitive market.

Each of these  $n$  firms sells output  $y$ .

The price  $p$  of the good lies on an inverse demand curve

$$p = a_0 - a_1 Y \quad (60.1)$$

where

- $a_i > 0$  for  $i = 0, 1$
- $Y = ny$  is the market-wide level of output

Each firm has a total cost function

$$c(y) = c_1 y + 0.5 c_2 y^2, \quad c_i > 0 \text{ for } i = 1, 2$$

The profits of a representative firm are  $py - c(y)$ .

Using (60.1), we can express the problem of the representative firm as

$$\max_y \left[ (a_0 - a_1 Y) y - c_1 y - 0.5 c_2 y^2 \right] \quad (60.2)$$

In posing problem (60.2), we want the firm to be a *price taker*.

We do that by regarding  $p$  and therefore  $Y$  as exogenous to the firm.

The essence of the Big  $Y$ , little  $y$  trick is *not* to set  $Y = ny$  before taking the first-order condition with respect to  $y$  in problem (60.2).

This assures that the firm is a price taker.

The first-order condition for problem (60.2) is

$$a_0 - a_1 Y - c_1 - c_2 y = 0 \quad (60.3)$$

At this point, *but not before*, we substitute  $Y = ny$  into (60.3) to obtain the following linear equation

$$a_0 - c_1 - (a_1 + n^{-1} c_2) Y = 0 \quad (60.4)$$

to be solved for the competitive equilibrium market-wide output  $Y$ .

After solving for  $Y$ , we can compute the competitive equilibrium price  $p$  from the inverse demand curve (60.1).

### 60.1.2 Further Reading

References for this lecture include

- [LP71]
- [Sar87], chapter XIV
- [LS18], chapter 7

## 60.2 Defining Rational Expectations Equilibrium

Our first illustration of a rational expectations equilibrium involves a market with  $n$  firms, each of which seeks to maximize the discounted present value of profits in the face of adjustment costs.

The adjustment costs induce the firms to make gradual adjustments, which in turn requires consideration of future prices.

Individual firms understand that, via the inverse demand curve, the price is determined by the amounts supplied by other firms.

Hence each firm wants to forecast future total industry supplies.

In our context, a forecast is generated by a belief about the law of motion for the aggregate state.

Rational expectations equilibrium prevails when this belief coincides with the actual law of motion generated by production choices induced by this belief.

We formulate a rational expectations equilibrium in terms of a fixed point of an operator that maps beliefs into optimal beliefs.

### 60.2.1 Competitive Equilibrium with Adjustment Costs

To illustrate, consider a collection of  $n$  firms producing a homogeneous good that is sold in a competitive market.

Each of these  $n$  firms sell output  $y_t$ .

The price  $p_t$  of the good lies on the inverse demand curve

$$p_t = a_0 - a_1 Y_t \quad (60.5)$$

where

- $a_i > 0$  for  $i = 0, 1$
- $Y_t = ny_t$  is the market-wide level of output

#### The Firm's Problem

Each firm is a price taker.

While it faces no uncertainty, it does face adjustment costs

In particular, it chooses a production plan to maximize

$$\sum_{t=0}^{\infty} \beta^t r_t \quad (60.6)$$

where

$$r_t := p_t y_t - \frac{\gamma(y_{t+1} - y_t)^2}{2}, \quad y_0 \text{ given} \quad (60.7)$$

Regarding the parameters,

- $\beta \in (0, 1)$  is a discount factor
- $\gamma > 0$  measures the cost of adjusting the rate of output

Regarding timing, the firm observes  $p_t$  and  $y_t$  when it chooses  $y_{t+1}$  at time  $t$ .

To state the firm's optimization problem completely requires that we specify dynamics for all state variables.

This includes ones that the firm cares about but does not control like  $p_t$ .

We turn to this problem now.

#### Prices and Aggregate Output

In view of (60.5), the firm's incentive to forecast the market price translates into an incentive to forecast aggregate output  $Y_t$ .

Aggregate output depends on the choices of other firms.

We assume that  $n$  is such a large number that the output of any single firm has a negligible effect on aggregate output.

That justifies firms in regarding their forecasts of aggregate output as being unaffected by their own output decisions.

## The Firm's Beliefs

We suppose the firm believes that market-wide output  $Y_t$  follows the law of motion

$$Y_{t+1} = H(Y_t) \quad (60.8)$$

where  $Y_0$  is a known initial condition.

The *belief function*  $H$  is an equilibrium object, and hence remains to be determined.

## Optimal Behavior Given Beliefs

For now, let's fix a particular belief  $H$  in (60.8) and investigate the firm's response to it.

Let  $v$  be the optimal value function for the firm's problem given  $H$ .

The value function satisfies the Bellman equation

$$v(y, Y) = \max_{y'} \left\{ a_0 y - a_1 y Y - \frac{\gamma(y' - y)^2}{2} + \beta v(y', H(Y)) \right\} \quad (60.9)$$

Let's denote the firm's optimal policy function by  $h$ , so that

$$y_{t+1} = h(y_t, Y_t) \quad (60.10)$$

where

$$h(y, Y) := \arg \max_{y'} \left\{ a_0 y - a_1 y Y - \frac{\gamma(y' - y)^2}{2} + \beta v(y', H(Y)) \right\} \quad (60.11)$$

Evidently  $v$  and  $h$  both depend on  $H$ .

## A First-Order Characterization

In what follows it will be helpful to have a second characterization of  $h$ , based on first-order conditions.

The first-order necessary condition for choosing  $y'$  is

$$-\gamma(y' - y) + \beta v_y(y', H(Y)) = 0 \quad (60.12)$$

An important useful envelope result of Benveniste-Scheinkman [BS79] implies that to differentiate  $v$  with respect to  $y$  we can naively differentiate the right side of (60.9), giving

$$v_y(y, Y) = a_0 - a_1 Y + \gamma(y' - y)$$

Substituting this equation into (60.12) gives the *Euler equation*

$$-\gamma(y_{t+1} - y_t) + \beta[a_0 - a_1 Y_{t+1} + \gamma(y_{t+2} - y_{t+1})] = 0 \quad (60.13)$$

The firm optimally sets an output path that satisfies (60.13), taking (60.8) as given, and subject to

- the initial conditions for  $(y_0, Y_0)$ .
- the terminal condition  $\lim_{t \rightarrow \infty} \beta^t y_t v_y(y_t, Y_t) = 0$ .

This last condition is called the *transversality condition*, and acts as a first-order necessary condition “at infinity”.

The firm's decision rule solves the difference equation (60.13) subject to the given initial condition  $y_0$  and the transversality condition.

Note that solving the Bellman equation (60.9) for  $v$  and then  $h$  in (60.11) yields a decision rule that automatically imposes both the Euler equation (60.13) and the transversality condition.

### The Actual Law of Motion for Output

As we've seen, a given belief translates into a particular decision rule  $h$ .

Recalling that  $Y_t = ny_t$ , the *actual law of motion* for market-wide output is then

$$Y_{t+1} = nh(Y_t/n, Y_t) \quad (60.14)$$

Thus, when firms believe that the law of motion for market-wide output is (60.8), their optimizing behavior makes the actual law of motion be (60.14).

### 60.2.2 Definition of Rational Expectations Equilibrium

A *rational expectations equilibrium* or *recursive competitive equilibrium* of the model with adjustment costs is a decision rule  $h$  and an aggregate law of motion  $H$  such that

1. Given belief  $H$ , the map  $h$  is the firm's optimal policy function.
2. The law of motion  $H$  satisfies  $H(Y) = nh(Y/n, Y)$  for all  $Y$ .

Thus, a rational expectations equilibrium equates the perceived and actual laws of motion (60.8) and (60.14).

### Fixed Point Characterization

As we've seen, the firm's optimum problem induces a mapping  $\Phi$  from a perceived law of motion  $H$  for market-wide output to an actual law of motion  $\Phi(H)$ .

The mapping  $\Phi$  is the composition of two operations, taking a perceived law of motion into a decision rule via (60.9)–(60.11), and a decision rule into an actual law via (60.14).

The  $H$  component of a rational expectations equilibrium is a fixed point of  $\Phi$ .

## 60.3 Computation of an Equilibrium

Now let's consider the problem of computing the rational expectations equilibrium.

### 60.3.1 Failure of Contractivity

Readers accustomed to dynamic programming arguments might try to address this problem by choosing some guess  $H_0$  for the aggregate law of motion and then iterating with  $\Phi$ .

Unfortunately, the mapping  $\Phi$  is not a contraction.

In particular, there is no guarantee that direct iterations on  $\Phi$  converge<sup>1</sup>.

Furthermore, there are examples in which these iterations diverge.

Fortunately, there is another method that works here.

The method exploits a connection between equilibrium and Pareto optimality expressed in the fundamental theorems of welfare economics (see, e.g., [MCWG95]).

<sup>1</sup> A literature that studies whether models populated with agents who learn can converge to rational expectations equilibria features iterations on a modification of the mapping  $\Phi$  that can be approximated as  $\gamma\Phi + (1 - \gamma)I$ . Here  $I$  is the identity operator and  $\gamma \in (0, 1)$  is a *relaxation parameter*. See [MS89] and [EH01] for statements and applications of this approach to establish conditions under which collections of adaptive agents who use least squares learning to converge to a rational expectations equilibrium.

Lucas and Prescott [LP71] used this method to construct a rational expectations equilibrium.

The details follow.

### 60.3.2 A Planning Problem Approach

Our plan of attack is to match the Euler equations of the market problem with those for a single-agent choice problem.

As we'll see, this planning problem can be solved by LQ control (*linear regulator*).

The optimal quantities from the planning problem are rational expectations equilibrium quantities.

The rational expectations equilibrium price can be obtained as a shadow price in the planning problem.

For convenience, in this section, we set  $n = 1$ .

We first compute a sum of consumer and producer surplus at time  $t$

$$s(Y_t, Y_{t+1}) := \int_0^{Y_t} (a_0 - a_1 x) dx - \frac{\gamma(Y_{t+1} - Y_t)^2}{2} \quad (60.15)$$

The first term is the area under the demand curve, while the second measures the social costs of changing output.

The *planning problem* is to choose a production plan  $\{Y_t\}$  to maximize

$$\sum_{t=0}^{\infty} \beta^t s(Y_t, Y_{t+1})$$

subject to an initial condition for  $Y_0$ .

### 60.3.3 Solution of the Planning Problem

Evaluating the integral in (60.15) yields the quadratic form  $a_0 Y_t - a_1 Y_t^2 / 2$ .

As a result, the Bellman equation for the planning problem is

$$V(Y) = \max_{Y'} \left\{ a_0 Y - \frac{a_1}{2} Y^2 - \frac{\gamma(Y' - Y)^2}{2} + \beta V(Y') \right\} \quad (60.16)$$

The associated first-order condition is

$$-\gamma(Y' - Y) + \beta V'(Y') = 0 \quad (60.17)$$

Applying the same Benveniste-Scheinkman formula gives

$$V'(Y) = a_0 - a_1 Y + \gamma(Y' - Y)$$

Substituting this into equation (60.17) and rearranging leads to the Euler equation

$$\beta a_0 + \gamma Y_t - [\beta a_1 + \gamma(1 + \beta)] Y_{t+1} + \gamma \beta Y_{t+2} = 0 \quad (60.18)$$

### 60.3.4 The Key Insight

Return to equation (60.13) and set  $y_t = Y_t$  for all  $t$ .

(Recall that for this section we've set  $n = 1$  to simplify the calculations)

A small amount of algebra will convince you that when  $y_t = Y_t$ , equations (60.18) and (60.13) are identical.

Thus, the Euler equation for the planning problem matches the second-order difference equation that we derived by

1. finding the Euler equation of the representative firm and
2. substituting into it the expression  $Y_t = ny_t$  that "makes the representative firm be representative".

If it is appropriate to apply the same terminal conditions for these two difference equations, which it is, then we have verified that a solution of the planning problem is also a rational expectations equilibrium quantity sequence.

It follows that for this example we can compute equilibrium quantities by forming the optimal linear regulator problem corresponding to the Bellman equation (60.16).

The optimal policy function for the planning problem is the aggregate law of motion  $H$  that the representative firm faces within a rational expectations equilibrium.

### Structure of the Law of Motion

As you are asked to show in the exercises, the fact that the planner's problem is an LQ problem implies an optimal policy — and hence aggregate law of motion — taking the form

$$Y_{t+1} = \kappa_0 + \kappa_1 Y_t \quad (60.19)$$

for some parameter pair  $\kappa_0, \kappa_1$ .

Now that we know the aggregate law of motion is linear, we can see from the firm's Bellman equation (60.9) that the firm's problem can also be framed as an LQ problem.

As you're asked to show in the exercises, the LQ formulation of the firm's problem implies a law of motion that looks as follows

$$y_{t+1} = h_0 + h_1 y_t + h_2 Y_t \quad (60.20)$$

Hence a rational expectations equilibrium will be defined by the parameters  $(\kappa_0, \kappa_1, h_0, h_1, h_2)$  in (60.19)–(60.20).

## 60.4 Exercises

### 60.4.1 Exercise 1

Consider the firm problem *described above*.

Let the firm's belief function  $H$  be as given in (60.19).

Formulate the firm's problem as a discounted optimal linear regulator problem, being careful to describe all of the objects needed.

Use the class `LQ` from the `QuantEcon.py` package to solve the firm's problem for the following parameter values:

$$a_0 = 100, a_1 = 0.05, \beta = 0.95, \gamma = 10, \kappa_0 = 95.5, \kappa_1 = 0.95$$

Express the solution of the firm's problem in the form (60.20) and give the values for each  $h_j$ .

If there were  $n$  identical competitive firms all behaving according to (60.20), what would (60.20) imply for the *actual* law of motion (60.8) for market supply.

### 60.4.2 Exercise 2

Consider the following  $\kappa_0, \kappa_1$  pairs as candidates for the aggregate law of motion component of a rational expectations equilibrium (see (60.19)).

Extending the program that you wrote for exercise 1, determine which if any satisfy *the definition* of a rational expectations equilibrium

- (94.0886298678, 0.923409232937)
- (93.2119845412, 0.984323478873)
- (95.0818452486, 0.952459076301)

Describe an iterative algorithm that uses the program that you wrote for exercise 1 to compute a rational expectations equilibrium.

(You are not being asked actually to use the algorithm you are suggesting)

### 60.4.3 Exercise 3

Recall the planner's problem *described above*

1. Formulate the planner's problem as an LQ problem.
2. Solve it using the same parameter values in exercise 1
  - $a_0 = 100, a_1 = 0.05, \beta = 0.95, \gamma = 10$
3. Represent the solution in the form  $Y_{t+1} = \kappa_0 + \kappa_1 Y_t$ .
4. Compare your answer with the results from exercise 2.

### 60.4.4 Exercise 4

A monopolist faces the industry demand curve (60.5) and chooses  $\{Y_t\}$  to maximize  $\sum_{t=0}^{\infty} \beta^t r_t$  where

$$r_t = p_t Y_t - \frac{\gamma(Y_{t+1} - Y_t)^2}{2}$$

Formulate this problem as an LQ problem.

Compute the optimal policy using the same parameters as the previous exercise.

In particular, solve for the parameters in

$$Y_{t+1} = m_0 + m_1 Y_t$$

Compare your results with the previous exercise – comment.

## 60.5 Solutions

### 60.5.1 Exercise 1

To map a problem into a discounted optimal linear control problem, we need to define

- state vector  $x_t$  and control vector  $u_t$
- matrices  $A, B, Q, R$  that define preferences and the law of motion for the state

For the state and control vectors, we choose

$$x_t = \begin{bmatrix} y_t \\ Y_t \\ 1 \end{bmatrix}, \quad u_t = y_{t+1} - y_t$$

For  $B, Q, R$  we set

$$A = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \kappa_1 & \kappa_0 \\ 0 & 0 & 1 \end{bmatrix}, \quad B = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \quad R = \begin{bmatrix} 0 & a_1/2 & -a_0/2 \\ a_1/2 & 0 & 0 \\ -a_0/2 & 0 & 0 \end{bmatrix}, \quad Q = \gamma/2$$

By multiplying out you can confirm that

- $x_t' Rx_t + u_t' Qu_t = -r_t$
- $x_{t+1} = Ax_t + Bu_t$

We'll use the module `lqcontrol.py` to solve the firm's problem at the stated parameter values.

This will return an LQ policy  $F$  with the interpretation  $u_t = -Fx_t$ , or

$$y_{t+1} - y_t = -F_0 y_t - F_1 Y_t - F_2$$

Matching parameters with  $y_{t+1} = h_0 + h_1 y_t + h_2 Y_t$  leads to

$$h_0 = -F_2, \quad h_1 = 1 - F_0, \quad h_2 = -F_1$$

Here's our solution

```
# Model parameters
a0 = 100
a1 = 0.05
β = 0.95
Y = 10.0

# Beliefs
κ0 = 95.5
κ1 = 0.95

# Formulate the LQ problem
A = np.array([[1, 0, 0], [0, κ1, κ0], [0, 0, 1]])
B = np.array([1, 0, 0])
B.shape = 3, 1
R = np.array([[0, a1/2, -a0/2], [a1/2, 0, 0], [-a0/2, 0, 0]])
Q = 0.5 * Y
```

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```
# Solve for the optimal policy

lq = LQ(Q, R, A, B, beta=β)
P, F, d = lq.stationary_values()
F = F.flatten()
out1 = f"F = [{F[0]:.3f}, {F[1]:.3f}, {F[2]:.3f}]"
h0, h1, h2 = -F[2], 1 - F[0], -F[1]
out2 = f"(h0, h1, h2) = ({h0:.3f}, {h1:.3f}, {h2:.3f})"

print(out1)
print(out2)
```

```
F = [-0.000, 0.046, -96.949]
(h0, h1, h2) = (96.949, 1.000, -0.046)
```

The implication is that

$$y_{t+1} = 96.949 + y_t - 0.046 Y_t$$

For the case  $n > 1$ , recall that  $Y_t = ny_t$ , which, combined with the previous equation, yields

$$Y_{t+1} = n(96.949 + y_t - 0.046 Y_t) = n96.949 + (1 - n0.046)Y_t$$

## 60.5.2 Exercise 2

To determine whether a  $\kappa_0, \kappa_1$  pair forms the aggregate law of motion component of a rational expectations equilibrium, we can proceed as follows:

- Determine the corresponding firm law of motion  $y_{t+1} = h_0 + h_1 y_t + h_2 Y_t$ .
- Test whether the associated aggregate law : $Y_{t+1} = nh(Y_t/n, Y_t)$  evaluates to  $Y_{t+1} = \kappa_0 + \kappa_1 Y_t$ .

In the second step, we can use  $Y_t = ny_t = y_t$ , so that  $Y_{t+1} = nh(Y_t/n, Y_t)$  becomes

$$Y_{t+1} = h(Y_t, Y_t) = h_0 + (h_1 + h_2)Y_t$$

Hence to test the second step we can test  $\kappa_0 = h_0$  and  $\kappa_1 = h_1 + h_2$ .

The following code implements this test

```
candidates = ((94.0886298678, 0.923409232937),
              (93.2119845412, 0.984323478873),
              (95.0818452486, 0.952459076301))

for κ0, κ1 in candidates:

    # Form the associated law of motion
    A = np.array([[1, 0, 0], [0, κ1, κ0], [0, 0, 1]])

    # Solve the LQ problem for the firm
    lq = LQ(Q, R, A, B, beta=β)
    P, F, d = lq.stationary_values()
    F = F.flatten()
    h0, h1, h2 = -F[2], 1 - F[0], -F[1]
```

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```
# Test the equilibrium condition
if np.allclose((κ₀, κ₁), (h₀, h₁ + h₂)):
    print(f'Equilibrium pair = {κ₀}, {κ₁}')
    print(f'(h₀, h₁, h₂) = {h₀}, {h₁}, {h₂}')
    break
```

```
Equilibrium pair = 95.0818452486, 0.952459076301
f(h₀, h₁, h₂) = {h₀}, {h₁}, {h₂}
```

The output tells us that the answer is pair (iii), which implies  $(h_0, h_1, h_2) = (95.0819, 1.0000, -0.0475)$ .

(Notice we use `np.allclose` to test equality of floating-point numbers, since exact equality is too strict).

Regarding the iterative algorithm, one could loop from a given  $(\kappa_0, \kappa_1)$  pair to the associated firm law and then to a new  $(\kappa_0, \kappa_1)$  pair.

This amounts to implementing the operator  $\Phi$  described in the lecture.

(There is in general no guarantee that this iterative process will converge to a rational expectations equilibrium)

### 60.5.3 Exercise 3

We are asked to write the planner problem as an LQ problem.

For the state and control vectors, we choose

$$x_t = \begin{bmatrix} Y_t \\ 1 \end{bmatrix}, \quad u_t = Y_{t+1} - Y_t$$

For the LQ matrices, we set

$$A = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}, \quad B = \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \quad R = \begin{bmatrix} a_1/2 & -a_0/2 \\ -a_0/2 & 0 \end{bmatrix}, \quad Q = \gamma/2$$

By multiplying out you can confirm that

- $x_t' R x_t + u_t' Q u_t = -s(Y_t, Y_{t+1})$
- $x_{t+1} = Ax_t + Bu_t$

By obtaining the optimal policy and using  $u_t = -F x_t$  or

$$Y_{t+1} - Y_t = -F_0 Y_t - F_1$$

we can obtain the implied aggregate law of motion via  $\kappa_0 = -F_1$  and  $\kappa_1 = 1 - F_0$ .

The Python code to solve this problem is below:

```
# Formulate the planner's LQ problem

A = np.array([[1, 0], [0, 1]])
B = np.array([[1], [0]])
R = np.array([[a1 / 2, -a0 / 2], [-a0 / 2, 0]])
Q = γ / 2

# Solve for the optimal policy
```

(continues on next page)

(continued from previous page)

```

lq = LQ(Q, R, A, B, beta=β)
P, F, d = lq.stationary_values()

# Print the results

F = F.flatten()
κ₀, κ₁ = -F[1], 1 - F[0]
print(κ₀, κ₁)

```

95.08187459215002 0.9524590627039248

The output yields the same  $(\kappa_0, \kappa_1)$  pair obtained as an equilibrium from the previous exercise.

#### 60.5.4 Exercise 4

The monopolist's LQ problem is almost identical to the planner's problem from the previous exercise, except that

$$R = \begin{bmatrix} a_1 & -a_0/2 \\ -a_0/2 & 0 \end{bmatrix}$$

The problem can be solved as follows

```

A = np.array([[1, 0], [0, 1]])
B = np.array([[1], [0]])
R = np.array([[a1, -a0 / 2], [-a0 / 2, 0]])
Q = Y / 2

lq = LQ(Q, R, A, B, beta=β)
P, F, d = lq.stationary_values()

F = F.flatten()
m₀, m₁ = -F[1], 1 - F[0]
print(m₀, m₁)

```

73.47294403502818 0.9265270559649701

We see that the law of motion for the monopolist is approximately  $Y_{t+1} = 73.4729 + 0.9265Y_t$ .

In the rational expectations case, the law of motion was approximately  $Y_{t+1} = 95.0818 + 0.9525Y_t$ .

One way to compare these two laws of motion is by their fixed points, which give long-run equilibrium output in each case.

For laws of the form  $Y_{t+1} = c_0 + c_1Y_t$ , the fixed point is  $c_0/(1 - c_1)$ .

If you crunch the numbers, you will see that the monopolist adopts a lower long-run quantity than obtained by the competitive market, implying a higher market price.

This is analogous to the elementary static-case results



## STABILITY IN LINEAR RATIONAL EXPECTATIONS MODELS

### Contents

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In addition to what's in Anaconda, this lecture deploys the following libraries:

```
!conda install -y quantecon
```

```
%matplotlib inline
import matplotlib.pyplot as plt
plt.rcParams["figure.figsize"] = (11, 5) #set default figure size
import numpy as np
import quantecon as qe
from sympy import *
init_printing()
```

## 61.1 Overview

This lecture studies stability in the context of an elementary rational expectations model.

We study a rational expectations version of Philip Cagan's model [Cag56] linking the price level to the money supply.

Cagan did not use a rational expectations version of his model, but Sargent [Sar77] did.

We study a rational expectations version of this model because it is intrinsically interesting and because it has a mathematical structure that appears in virtually all linear rational expectations model, namely, that a key endogenous variable equals a mathematical expectation of a geometric sum of future values of another variable.

The model determines the price level or rate of inflation as a function of the money supply or the rate of change in the money supply.

In this lecture, we'll encounter:

- a convenient formula for the expectation of geometric sum of future values of a variable
- a way of solving an expectational difference equation by mapping it into a vector first-order difference equation and appropriately manipulating an eigen decomposition of the transition matrix in order to impose stability
- a way to use a Big  $K$ , little  $k$  argument to allow apparent feedback from endogenous to exogenous variables within a rational expectations equilibrium
- a use of eigenvector decompositions of matrices that allowed Blanchard and Khan (1981) [BK80] and Whiteman (1983) [Whi83] to solve a class of linear rational expectations models
- how to use **Sympy** to get analytical formulas for some key objects comprising a rational expectations equilibrium

Matrix decompositions employed here are described in more depth in this lecture [Lagrangian formulations](#).

We formulate a version of Cagan's model under rational expectations as an **expectational difference equation** whose solution is a rational expectations equilibrium.

We'll start this lecture with a quick review of deterministic (i.e., non-random) first-order and second-order linear difference equations.

## 61.2 Linear Difference Equations

We'll use the *backward shift* or *lag* operator  $L$ .

The lag operator  $L$  maps a sequence  $\{x_t\}_{t=0}^{\infty}$  into the sequence  $\{x_{t-1}\}_{t=0}^{\infty}$

We'll deploy  $L$  by using the equality  $Lx_t \equiv x_{t-1}$  in algebraic expressions.

Further, the inverse  $L^{-1}$  of the lag operator is the *forward shift* operator.

We'll often use the equality  $L^{-1}x_t \equiv x_{t+1}$  below.

The algebra of lag and forward shift operators can simplify representing and solving linear difference equations.

### 61.2.1 First Order

We want to solve a linear first-order scalar difference equation.

Let  $|\lambda| < 1$  and let  $\{u_t\}_{t=-\infty}^{\infty}$  be a bounded sequence of scalar real numbers.

Let  $L$  be the lag operator defined by  $Lx_t \equiv x_{t-1}$  and let  $L^{-1}$  be the forward shift operator defined by  $L^{-1}x_t \equiv x_{t+1}$ .

Then

$$(1 - \lambda L)y_t = u_t, \forall t \quad (61.1)$$

has solutions

$$y_t = (1 - \lambda L)^{-1}u_t + k\lambda^t \quad (61.2)$$

or

$$y_t = \sum_{j=0}^{\infty} \lambda^j u_{t-j} + k\lambda^t$$

for any real number  $k$ .

You can verify this fact by applying  $(1 - \lambda L)$  to both sides of equation (61.2) and noting that  $(1 - \lambda L)\lambda^t = 0$ .

To pin down  $k$  we need one condition imposed from outside (e.g., an initial or terminal condition) on the path of  $y$ .

Now let  $|\lambda| > 1$ .

Rewrite equation (61.1) as

$$y_{t-1} = \lambda^{-1}y_t - \lambda^{-1}u_t, \forall t \quad (61.3)$$

or

$$(1 - \lambda^{-1}L^{-1})y_t = -\lambda^{-1}u_{t+1}. \quad (61.4)$$

A solution is

$$y_t = -\lambda^{-1} \left( \frac{1}{1 - \lambda^{-1}L^{-1}} \right) u_{t+1} + k\lambda^t \quad (61.5)$$

for any  $k$ .

To verify that this is a solution, check the consequences of operating on both sides of equation (61.5) by  $(1 - \lambda L)$  and compare to equation (61.1).

For any bounded  $\{u_t\}$  sequence, solution (61.2) exists for  $|\lambda| < 1$  because the **distributed lag** in  $u$  converges.

Solution (61.5) exists when  $|\lambda| > 1$  because the **distributed lead** in  $u$  converges.

When  $|\lambda| > 1$ , the distributed lag in  $u$  in (61.2) may diverge, in which case a solution of this form does not exist.

The distributed lead in  $u$  in (61.5) need not converge when  $|\lambda| < 1$ .

### 61.2.2 Second Order

Now consider the second order difference equation

$$(1 - \lambda_1 L)(1 - \lambda_2 L)y_{t+1} = u_t \quad (61.6)$$

where  $\{u_t\}$  is a bounded sequence,  $y_0$  is an initial condition,  $|\lambda_1| < 1$  and  $|\lambda_2| > 1$ .

We seek a bounded sequence  $\{y_t\}_{t=0}^{\infty}$  that satisfies (61.6). Using insights from our analysis of the first-order equation, operate on both sides of (61.6) by the forward inverse of  $(1 - \lambda_2 L)$  to rewrite equation (61.6) as

$$(1 - \lambda_1 L)y_{t+1} = -\frac{\lambda_2^{-1}}{1 - \lambda_2^{-1}L^{-1}}u_{t+1}$$

or

$$y_{t+1} = \lambda_1 y_t - \lambda_2^{-1} \sum_{j=0}^{\infty} \lambda_2^{-j} u_{t+j+1}. \quad (61.7)$$

Thus, we obtained equation (61.7) by solving a stable root (in this case  $\lambda_1$ ) **backward**, and an unstable root (in this case  $\lambda_2$ ) **forward**.

Equation (61.7) has a form that we shall encounter often.

- $\lambda_1 y_t$  is called the **feedback part**
- $-\frac{\lambda_2^{-1}}{1 - \lambda_2^{-1}L^{-1}} u_{t+1}$  is called the **feedforward part**

## 61.3 Illustration: Cagan's Model

Now let's use linear difference equations to represent and solve Sargent's [Sar77] rational expectations version of Cagan's model [Cag56] that connects the price level to the public's anticipations of future money supplies.

Cagan did not use a rational expectations version of his model, but Sargent [Sar77]

Let

- $m_t^d$  be the log of the demand for money
- $m_t$  be the log of the supply of money
- $p_t$  be the log of the price level

It follows that  $p_{t+1} - p_t$  is the rate of inflation.

The logarithm of the demand for real money balances  $m_t^d - p_t$  is an inverse function of the expected rate of inflation  $p_{t+1} - p_t$  for  $t \geq 0$ :

$$m_t^d - p_t = -\beta(p_{t+1} - p_t), \quad \beta > 0$$

Equate the demand for log money  $m_t^d$  to the supply of log money  $m_t$  in the above equation and rearrange to deduce that the logarithm of the price level  $p_t$  is related to the logarithm of the money supply  $m_t$  by

$$p_t = (1 - \lambda)m_t + \lambda p_{t+1} \quad (61.8)$$

where  $\lambda \equiv \frac{\beta}{1+\beta} \in (0, 1)$ .

(We note that the characteristic polynomial if  $1 - \lambda^{-1}z^{-1} = 0$  so that the zero of the characteristic polynomial in this case is  $\lambda \in (0, 1)$  which here is **inside** the unit circle.)

Solving the first order difference equation (61.8) forward gives

$$p_t = (1 - \lambda) \sum_{j=0}^{\infty} \lambda^j m_{t+j}, \quad (61.9)$$

which is the unique **stable** solution of difference equation (61.8) among a class of more general solutions

$$p_t = (1 - \lambda) \sum_{j=0}^{\infty} \lambda^j m_{t+j} + c\lambda^{-t} \quad (61.10)$$

that is indexed by the real number  $c \in \mathbf{R}$ .

Because we want to focus on stable solutions, we set  $c = 0$ .

Equation (61.10) attributes **perfect foresight** about the money supply sequence to the holders of real balances.

We begin by assuming that the log of the money supply is **exogenous** in the sense that it is an autonomous process that does not feed back on the log of the price level.

In particular, we assume that the log of the money supply is described by the linear state space system

$$\begin{aligned} m_t &= Gx_t \\ x_{t+1} &= Ax_t \end{aligned} \quad (61.11)$$

where  $x_t$  is an  $n \times 1$  vector that does not include  $p_t$  or lags of  $p_t$ ,  $A$  is an  $n \times n$  matrix with eigenvalues that are less than  $\lambda^{-1}$  in absolute values, and  $G$  is a  $1 \times n$  selector matrix.

Variables appearing in the vector  $x_t$  contain information that might help predict future values of the money supply.

We'll start with an example in which  $x_t$  includes only  $m_t$ , possibly lagged values of  $m$ , and a constant.

An example of such an  $\{m_t\}$  process that fits into state space system (61.11) is one that satisfies the second order linear difference equation

$$m_{t+1} = \alpha + \rho_1 m_t + \rho_2 m_{t-1}$$

where the zeros of the characteristic polynomial  $(1 - \rho_1 z - \rho_2 z^2)$  are strictly greater than 1 in modulus.

(Please see [this](#) QuantEcon lecture for more about characteristic polynomials and their role in solving linear difference equations.)

We seek a stable or non-explosive solution of the difference equation (61.8) that obeys the system comprised of (61.8)-(61.11).

By stable or non-explosive, we mean that neither  $m_t$  nor  $p_t$  diverges as  $t \rightarrow +\infty$ .

This requires that we shut down the term  $c\lambda^{-t}$  in equation (61.10) above by setting  $c = 0$

The solution we are after is

$$p_t = Fx_t \quad (61.12)$$

where

$$F = (1 - \lambda)G(I - \lambda A)^{-1} \quad (61.13)$$

**Note:** As mentioned above, an *explosive solution* of difference equation (61.8) can be constructed by adding to the right hand of (61.12) a sequence  $c\lambda^{-t}$  where  $c$  is an arbitrary positive constant.

## 61.4 Some Python Code

We'll construct examples that illustrate (61.11).

Our first example takes as the law of motion for the log money supply the second order difference equation

$$m_{t+1} = \alpha + \rho_1 m_t + \rho_2 m_{t-1} \quad (61.14)$$

that is parameterized by  $\rho_1, \rho_2, \alpha$

To capture this parameterization with system (61.9) we set

$$x_t = \begin{bmatrix} 1 \\ m_t \\ m_{t-1} \end{bmatrix}, \quad A = \begin{bmatrix} 1 & 0 & 0 \\ \alpha & \rho_1 & \rho_2 \\ 0 & 1 & 0 \end{bmatrix}, \quad G = [0 \ 1 \ 0]$$

Here is Python code

```
λ = .9
α = 0
ρ1 = .9
ρ2 = .05

A = np.array([[1, 0, 0],
              [α, ρ1, ρ2],
              [0, 1, 0]])
G = np.array([[0, 1, 0]])
```

The matrix  $A$  has one eigenvalue equal to unity.

It is associated with the  $A_{11}$  component that captures a constant component of the state  $x_t$ .

We can verify that the two eigenvalues of  $A$  not associated with the constant in the state  $x_t$  are strictly less than unity in modulus.

```
eigvals = np.linalg.eigvals(A)
print(eigvals)
```

```
[-0.05249378  0.95249378  1. ]
```

```
(abs(eigvals) <= 1).all()
```

```
True
```

Now let's compute  $F$  in formulas (61.12) and (61.13).

```
# compute the solution, i.e. formula (3)
F = (1 - λ) * G @ np.linalg.inv(np.eye(A.shape[0]) - λ * A)
print("F= ", F)
```

```
F=  [[0.          0.66889632  0.03010033]]
```

Now let's simulate paths of  $m_t$  and  $p_t$  starting from an initial value  $x_0$ .

```
# set the initial state
x0 = np.array([1, 1, 0])

T = 100 # length of simulation

m_seq = np.empty(T+1)
p_seq = np.empty(T+1)

m_seq[0] = G @ x0
p_seq[0] = F @ x0

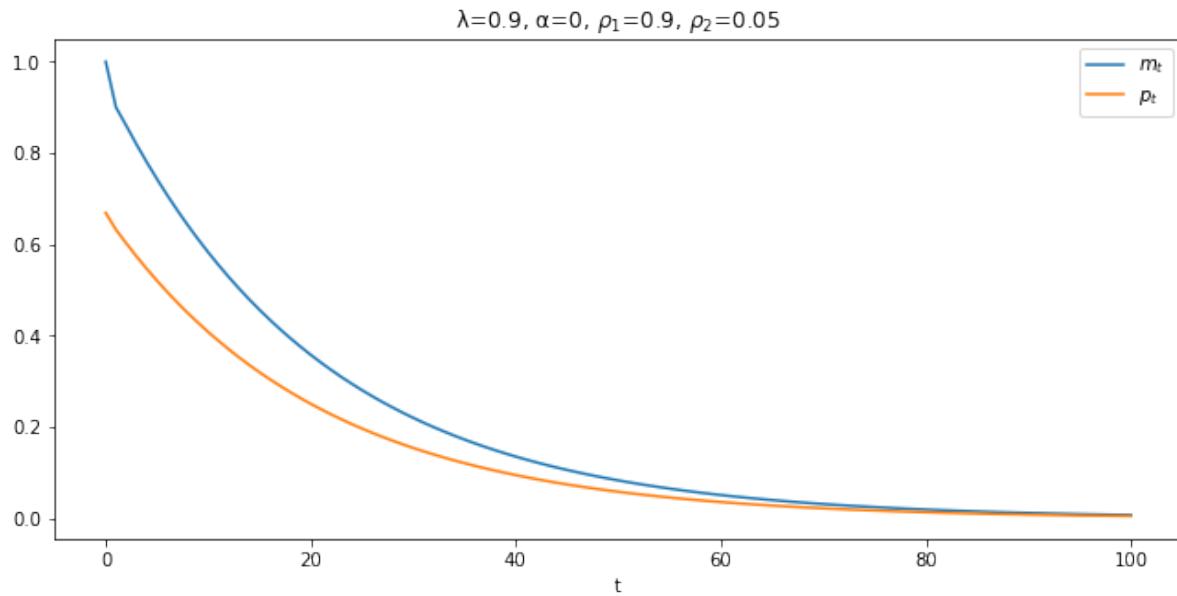
# simulate for T periods
x_old = x0
for t in range(T):

    x = A @ x_old

    m_seq[t+1] = G @ x
    p_seq[t+1] = F @ x

    x_old = x
```

```
plt.figure()
plt.plot(range(T+1), m_seq, label='$m_t$')
plt.plot(range(T+1), p_seq, label='$p_t$')
plt.xlabel('t')
plt.title(f'$\lambda=\lambda$, $\alpha=\alpha$, $p_1=p_1$, $p_2=p_2$')
plt.legend()
plt.show()
```



In the above graph, why is the log of the price level always less than the log of the money supply?

Because

- according to equation (61.9),  $p_t$  is a geometric weighted average of current and future values of  $m_t$ , and

- it happens that in this example future  $m$ 's are always less than the current  $m$

## 61.5 Alternative Code

We could also have run the simulation using the quantecon **LinearStateSpace** code.

The following code block performs the calculation with that code.

```
# construct a LinearStateSpace instance

# stack G and F
G_ext = np.vstack([G, F])

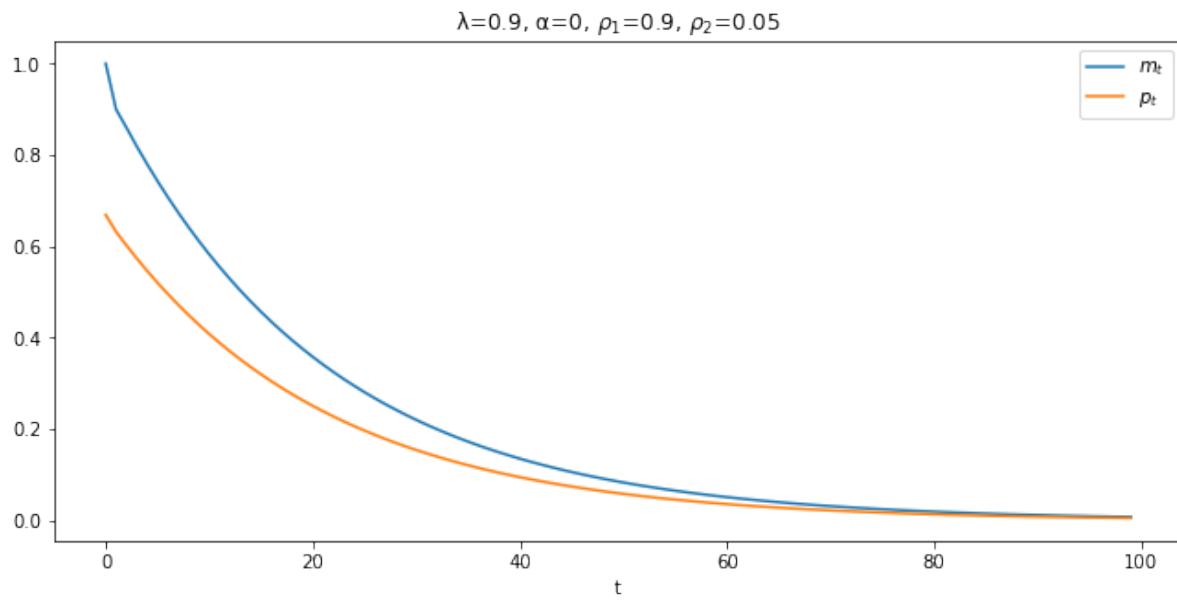
C = np.zeros((A.shape[0], 1))

ss = qe.LinearStateSpace(A, C, G_ext, mu_0=x0)
```

```
T = 100

# simulate using LinearStateSpace
x, y = ss.simulate(ts_length=T)

# plot
plt.figure()
plt.plot(range(T), y[0,:], label='$m_t$')
plt.plot(range(T), y[1,:], label='$p_t$')
plt.xlabel('t')
plt.title(f'$\lambda=\lambda$, $\alpha=\alpha$, $\rho_1=\rho_1$, $\rho_2=\rho_2$')
plt.legend()
plt.show()
```



### 61.5.1 Special Case

To simplify our presentation in ways that will let focus on an important idea, in the above second-order difference equation (61.14) that governs  $m_t$ , we now set  $\alpha = 0$ ,  $\rho_1 = \rho \in (-1, 1)$ , and  $\rho_2 = 0$  so that the law of motion for  $m_t$  becomes

$$m_{t+1} = \rho m_t \quad (61.15)$$

and the state  $x_t$  becomes

$$x_t = m_t.$$

Consequently, we can set  $G = 1$ ,  $A = \rho$  making our formula (61.13) for  $F$  become

$$F = (1 - \lambda)(1 - \lambda\rho)^{-1}.$$

so that the log price level satisfies

$$p_t = Fm_t.$$

Please keep these formulas in mind as we investigate an alternative route to and interpretation of our formula for  $F$ .

## 61.6 Another Perspective

Above, we imposed stability or non-explosiveness on the solution of the key difference equation (61.8) in Cagan's model by solving the unstable root of the characteristic polynomial forward.

To shed light on the mechanics involved in imposing stability on a solution of a potentially unstable system of linear difference equations and to prepare the way for generalizations of our model in which the money supply is allowed to feed back on the price level itself, we stack equations (61.8) and (61.15) to form the system

$$\begin{bmatrix} m_{t+1} \\ p_{t+1} \end{bmatrix} = \begin{bmatrix} \rho & 0 \\ -(1 - \lambda)/\lambda & \lambda^{-1} \end{bmatrix} \begin{bmatrix} m_t \\ p_t \end{bmatrix} \quad (61.16)$$

or

$$y_{t+1} = Hy_t, \quad t \geq 0 \quad (61.17)$$

where

$$H = \begin{bmatrix} \rho & 0 \\ -(1 - \lambda)/\lambda & \lambda^{-1} \end{bmatrix}. \quad (61.18)$$

Transition matrix  $H$  has eigenvalues  $\rho \in (0, 1)$  and  $\lambda^{-1} > 1$ .

Because an eigenvalue of  $H$  exceeds unity, if we iterate on equation (61.17) starting from an arbitrary initial vector  $y_0 = \begin{bmatrix} m_0 \\ p_0 \end{bmatrix}$  with  $m_0 > 0, p_0 > 0$ , we discover that in general absolute values of both components of  $y_t$  diverge toward  $+\infty$  as  $t \rightarrow +\infty$ .

To substantiate this claim, we can use the eigenvector matrix decomposition of  $H$  that is available to us because the eigenvalues of  $H$  are distinct

$$H = Q\Lambda Q^{-1}.$$

Here  $\Lambda$  is a diagonal matrix of eigenvalues of  $H$  and  $Q$  is a matrix whose columns are eigenvectors associated with the corresponding eigenvalues.

Note that

$$H^t = Q\Lambda^t Q^{-1}$$

so that

$$y_t = Q\Lambda^t Q^{-1} y_0$$

For almost all initial vectors  $y_0$ , the presence of the eigenvalue  $\lambda^{-1} > 1$  causes both components of  $y_t$  to diverge in absolute value to  $+\infty$ .

To explore this outcome in more detail, we can use the following transformation

$$y_t^* = Q^{-1} y_t$$

that allows us to represent the dynamics in a way that isolates the source of the propensity of paths to diverge:

$$y_{t+1}^* = \Lambda^t y_t^*$$

Staring at this equation indicates that unless

$$y_0^* = \begin{bmatrix} y_{1,0}^* \\ 0 \end{bmatrix} \quad (61.19)$$

the path of  $y_t^*$  and therefore the paths of both components of  $y_t = Qy_t^*$  will diverge in absolute value as  $t \rightarrow +\infty$ . (We say that the paths *explode*)

Equation (61.19) also leads us to conclude that there is a unique setting for the initial vector  $y_0$  for which both components of  $y_t$  do not diverge.

The required setting of  $y_0$  must evidently have the property that

$$Qy_0 = y_0^* = \begin{bmatrix} y_{1,0}^* \\ 0 \end{bmatrix}.$$

But note that since  $y_0 = \begin{bmatrix} m_0 \\ p_0 \end{bmatrix}$  and  $m_0$  is given to us an initial condition,  $p_0$  has to do all the adjusting to satisfy this equation.

Sometimes this situation is described by saying that while  $m_0$  is truly a **state** variable,  $p_0$  is a **jump** variable that must adjust at  $t = 0$  in order to satisfy the equation.

Thus, in a nutshell the unique value of the vector  $y_0$  for which the paths of  $y_t$  do not diverge must have second component  $p_0$  that verifies equality (61.19) by setting the second component of  $y_0^*$  equal to zero.

The component  $p_0$  of the initial vector  $y_0 = \begin{bmatrix} m_0 \\ p_0 \end{bmatrix}$  must evidently satisfy

$$Q^{\{2\}} y_0 = 0$$

where  $Q^{\{2\}}$  denotes the second row of  $Q^{-1}$ , a restriction that is equivalent to

$$Q^{21} m_0 + Q^{22} p_0 = 0 \quad (61.20)$$

where  $Q^{ij}$  denotes the  $(i, j)$  component of  $Q^{-1}$ .

Solving this equation for  $p_0$ , we find

$$p_0 = -(Q^{22})^{-1} Q^{21} m_0. \quad (61.21)$$

This is the unique **stabilizing value** of  $p_0$  expressed as a function of  $m_0$ .

### 61.6.1 Refining the Formula

We can get an even more convenient formula for  $p_0$  that is cast in terms of components of  $Q$  instead of components of  $Q^{-1}$ .

To get this formula, first note that because  $(Q^{21} \ Q^{22})$  is the second row of the inverse of  $Q$  and because  $Q^{-1}Q = I$ , it follows that

$$\begin{bmatrix} Q^{21} & Q^{22} \end{bmatrix} \begin{bmatrix} Q_{11} \\ Q_{21} \end{bmatrix} = 0$$

which implies that

$$Q^{21}Q_{11} + Q^{22}Q_{21} = 0.$$

Therefore,

$$-(Q^{22})^{-1}Q^{21} = Q_{21}Q_{11}^{-1}.$$

So we can write

$$p_0 = Q_{21}Q_{11}^{-1}m_0. \quad (61.22)$$

It can be verified that this formula replicates itself over time in the sense that

$$p_t = Q_{21}Q_{11}^{-1}m_t. \quad (61.23)$$

To implement formula (61.23), we want to compute  $Q_1$  the eigenvector of  $Q$  associated with the stable eigenvalue  $\rho$  of  $Q$ .

By hand it can be verified that the eigenvector associated with the stable eigenvalue  $\rho$  is proportional to

$$Q_1 = \begin{bmatrix} 1 - \lambda\rho \\ 1 - \lambda \end{bmatrix}.$$

Notice that if we set  $A = \rho$  and  $G = 1$  in our earlier formula for  $p_t$  we get

$$p_t = G(I - \lambda A)^{-1}m_t = (1 - \lambda)(1 - \lambda\rho)^{-1}m_t,$$

a formula that is equivalent with

$$p_t = Q_{21}Q_{11}^{-1}m_t,$$

where

$$Q_1 = \begin{bmatrix} Q_{11} \\ Q_{21} \end{bmatrix}.$$

### 61.6.2 Remarks about Feedback

We have expressed (61.16) in what superficially appears to be a form in which  $y_{t+1}$  feeds back on  $y_t$ , even though what we actually want to represent is that the component  $p_t$  feeds **forward** on  $p_{t+1}$ , and through it, on future  $m_{t+j}$ ,  $j = 0, 1, 2, \dots$

A tell-tale sign that we should look beyond its superficial “feedback” form is that  $\lambda^{-1} > 1$  so that the matrix  $H$  in (61.16) is **unstable**

- it has one eigenvalue  $\rho$  that is less than one in modulus that does not imperil stability, but ...
- it has a second eigenvalue  $\lambda^{-1}$  that exceeds one in modulus and that makes  $H$  an unstable matrix

We'll keep these observations in mind as we turn now to a case in which the log money supply actually does feed back on the log of the price level.

## 61.7 Log money Supply Feeds Back on Log Price Level

An arrangement of eigenvalues that split around unity, with one being below unity and another being greater than unity, sometimes prevails when there is *feedback* from the log price level to the log money supply.

Let the feedback rule be

$$m_{t+1} = \rho m_t + \delta p_t \quad (61.24)$$

where  $\rho \in (0, 1)$  and where we shall now allow  $\delta \neq 0$ .

**Warning:** If things are to fit together as we wish to deliver a stable system for some initial value  $p_0$  that we want to determine uniquely,  $\delta$  cannot be too large.

The forward-looking equation (61.8) continues to describe equality between the demand and supply of money.

We assume that equations (61.8) and (61.24) govern  $y_t = \begin{bmatrix} m_t \\ p_t \end{bmatrix}$  for  $t \geq 0$ .

The transition matrix  $H$  in the law of motion

$$y_{t+1} = Hy_t$$

now becomes

$$H = \begin{bmatrix} \rho & \delta \\ -(1 - \lambda)/\lambda & \lambda^{-1} \end{bmatrix}.$$

We take  $m_0$  as a given initial condition and as before seek an initial value  $p_0$  that stabilizes the system in the sense that  $y_t$  converges as  $t \rightarrow +\infty$ .

Our approach is identical with the one followed above and is based on an eigenvalue decomposition in which, cross our fingers, one eigenvalue exceeds unity and the other is less than unity in absolute value.

When  $\delta \neq 0$  as we now assume, the eigenvalues of  $H$  will no longer be  $\rho \in (0, 1)$  and  $\lambda^{-1} > 1$

We'll just calculate them and apply the same algorithm that we used above.

That algorithm remains valid so long as the eigenvalues split around unity as before.

Again we assume that  $m_0$  is an initial condition, but that  $p_0$  is not given but to be solved for.

Let's write and execute some Python code that will let us explore how outcomes depend on  $\delta$ .

```
def construct_H(rho, lambda, delta):
    "construct matrix H given parameters."
    H = np.empty((2, 2))
    H[0, :] = rho, delta
    H[1, :] = -(1 - lambda) / lambda, 1 / lambda

    return H

def H_eigvals(rho=.9, lambda=.5, delta=0):
    "compute the eigenvalues of matrix H given parameters."
    # construct H matrix
    H = construct_H(rho, lambda, delta)

    # compute eigenvalues
    eigvals = np.linalg.eigvals(H)

    return eigvals
```

```
H_eigvals()
```

```
array([2. , 0.9])
```

Notice that a negative  $\delta$  will not imperil the stability of the matrix  $H$ , even if it has a big absolute value.

```
# small negative δ
H_eigvals(δ=-0.05)
```

```
array([0.8562829, 2.0437171])
```

```
# large negative δ
H_eigvals(δ=-1.5)
```

```
array([0.10742784, 2.79257216])
```

A sufficiently small positive  $\delta$  also causes no problem.

```
# sufficiently small positive δ
H_eigvals(δ=0.05)
```

```
array([0.94750622, 1.95249378])
```

But a large enough positive  $\delta$  makes both eigenvalues of  $H$  strictly greater than unity in modulus.

For example,

```
H_eigvals(δ=0.2)
```

```
array([1.12984379, 1.77015621])
```

We want to study systems in which one eigenvalue exceeds unity in modulus while the other is less than unity in modulus, so we avoid values of  $\delta$  that are too.

That is, we want to avoid too much positive feedback from  $p_t$  to  $m_{t+1}$ .

```
def magic_p0(m0, ρ=.9, λ=.5, δ=0):
    """
    Use the magic formula (8) to compute the level of p0
    that makes the system stable.
    """

    H = construct_H(ρ, λ, δ)
    eigvals, Q = np.linalg.eig(H)

    # find the index of the smaller eigenvalue
    ind = 0 if eigvals[0] < eigvals[1] else 1

    # verify that the eigenvalue is less than unity
    if eigvals[ind] > 1:
```

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```

print("both eigenvalues exceed unity in modulus")

return None

p0 = Q[1, ind] / Q[0, ind] * m0

return p0

```

Let's plot how the solution  $p_0$  changes as  $m_0$  changes for different settings of  $\delta$ .

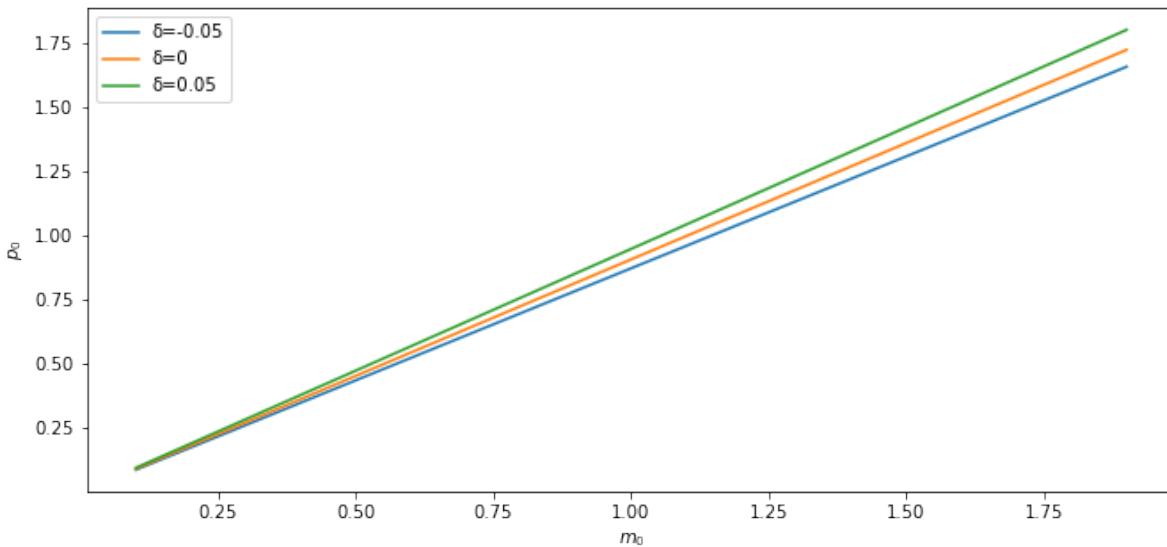
```

m_range = np.arange(0.1, 2., 0.1)

for delta in [-0.05, 0, 0.05]:
    plt.plot(m_range, [magic_p0(m0, delta) for m0 in m_range], label=f"\u03b4={delta}")
plt.legend()

plt.xlabel("$m_0$")
plt.ylabel("$p_0$")
plt.show()

```



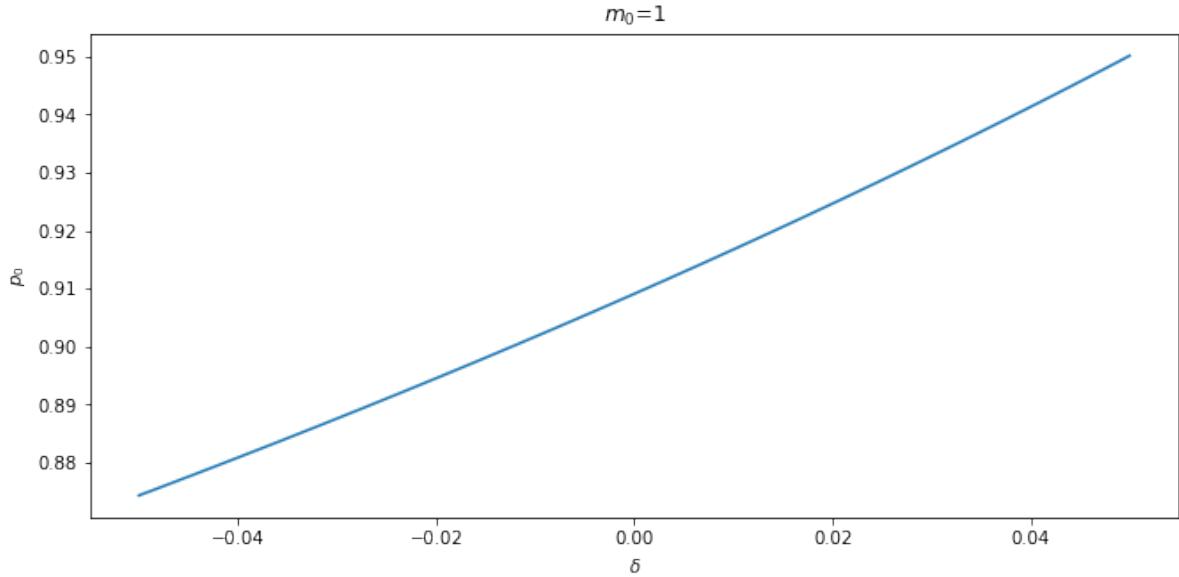
To look at things from a different angle, we can fix the initial value  $m_0$  and see how  $p_0$  changes as  $\delta$  changes.

```

m0 = 1

delta_range = np.linspace(-0.05, 0.05, 100)
plt.plot(delta_range, [magic_p0(m0, delta) for delta in delta_range])
plt.xlabel('$\u03b4$')
plt.ylabel('$p_0$')
plt.title(f'$m_0$={m0}')
plt.show()

```



Notice that when  $\delta$  is large enough, both eigenvalues exceed unity in modulus, causing a stabilizing value of  $p_0$  not to exist.

```
magic_p0(1, δ=0.2)
```

```
both eigenvalues exceed unity in modulus
```

## 61.8 Big $P$ , Little $p$ Interpretation

It is helpful to view our solutions of difference equations having feedback from the price level or inflation to money or the rate of money creation in terms of the Big  $K$ , little  $k$  idea discussed in [Rational Expectations Models](#).

This will help us sort out what is taken as given by the decision makers who use the difference equation (61.9) to determine  $p_t$  as a function of their forecasts of future values of  $m_t$ .

Let's write the stabilizing solution that we have computed using the eigenvector decomposition of  $H$  as  $P_t = F^*m_t$ , where

$$F^* = Q_{21}Q_{11}^{-1}.$$

Then from  $P_{t+1} = F^*m_{t+1}$  and  $m_{t+1} = \rho m_t + \delta P_t$  we can deduce the recursion  $P_{t+1} = F^*\rho m_t + F^*\delta P_t$  and create the stacked system

$$\begin{bmatrix} m_{t+1} \\ P_{t+1} \end{bmatrix} = \begin{bmatrix} \rho & \delta \\ F^*\rho & F^*\delta \end{bmatrix} \begin{bmatrix} m_t \\ P_t \end{bmatrix}$$

or

$$x_{t+1} = Ax_t$$

where  $x_t = \begin{bmatrix} m_t \\ P_t \end{bmatrix}$ .

Apply formula (61.13) for  $F$  to deduce that

$$p_t = F \begin{bmatrix} m_t \\ P_t \end{bmatrix} = F \begin{bmatrix} m_t \\ F^*m_t \end{bmatrix}$$

which implies that

$$p_t = [F_1 \quad F_2] \begin{bmatrix} m_t \\ F^* m_t \end{bmatrix} = F_1 m_t + F_2 F^* m_t$$

so that we can anticipate that

$$F^* = F_1 + F_2 F^*$$

We shall verify this equality in the next block of Python code that implements the following computations.

1. For the system with  $\delta \neq 0$  so that there is feedback, we compute the stabilizing solution for  $p_t$  in the form  $p_t = F^* m_t$  where  $F^* = Q_{21} Q_{11}^{-1}$  as above.
2. Recalling the system (61.11), (61.12), and (61.13) above, we define  $x_t = \begin{bmatrix} m_t \\ P_t \end{bmatrix}$  and notice that it is Big  $P_t$  and not little  $p_t$  here. Then we form  $A$  and  $G$  as  $A = \begin{bmatrix} \rho & \delta \\ F^* \rho & F^* \delta \end{bmatrix}$  and  $G = [1 \quad 0]$  and we compute  $[F_1 \quad F_2] \equiv F$  from equation (61.13) above.
3. We compute  $F_1 + F_2 F^*$  and compare it with  $F^*$  and check for the anticipated equality.

```
# set parameters
ρ = .9
λ = .5
δ = .05
```

```
# solve for F_star
H = construct_H(ρ, λ, δ)
eigvals, Q = np.linalg.eig(H)

ind = 0 if eigvals[0] < eigvals[1] else 1
F_star = Q[1, ind] / Q[0, ind]
F_star
```

0.950124378879109

```
# solve for F_check
A = np.empty((2, 2))
A[0, :] = ρ, δ
A[1, :] = F_star * A[0, :]

G = np.array([1, 0])

F_check= (1 - λ) * G @ np.linalg.inv(np.eye(2) - λ * A)
F_check
```

array([0.92755597, 0.02375311])

Compare  $F^*$  with  $F_1 + F_2 F^*$

```
F_check[0] + F_check[1] * F_star, F_star
```

(0.95012437887911, 0.950124378879109)

## 61.9 Fun with SymPy

This section is a gift for readers who have made it this far.

It puts SymPy to work on our model.

Thus, we use Sympy to compute some key objects comprising the eigenvector decomposition of  $H$ .

We start by generating an  $H$  with nonzero  $\delta$ .

```
λ, δ, ρ = symbols('λ, δ, ρ')
```

```
H1 = Matrix([[ρ, δ], [- (1 - λ) / λ, λ ** -1]])
```

```
H1
```

```
/usr/share/miniconda3/envs/quantecon/lib/python3.8/site-packages/IPython/lib/
  ↪latextools.py:126: MatplotlibDeprecationWarning:
The to_png function was deprecated in Matplotlib 3.4 and will be removed two minor
  ↪releases later. Use mathtext.math_to_image instead.
  mt.to_png(f, s, fontsize=12, dpi=dpi, color=color)
/usr/share/miniconda3/envs/quantecon/lib/python3.8/site-packages/IPython/lib/
  ↪latextools.py:126: MatplotlibDeprecationWarning:
The to_rgba function was deprecated in Matplotlib 3.4 and will be removed two
  ↪minor releases later. Use mathtext.math_to_image instead.
  mt.to_png(f, s, fontsize=12, dpi=dpi, color=color)
/usr/share/miniconda3/envs/quantecon/lib/python3.8/site-packages/IPython/lib/
  ↪latextools.py:126: MatplotlibDeprecationWarning:
The to_mask function was deprecated in Matplotlib 3.4 and will be removed two
  ↪minor releases later. Use mathtext.math_to_image instead.
  mt.to_png(f, s, fontsize=12, dpi=dpi, color=color)
/usr/share/miniconda3/envs/quantecon/lib/python3.8/site-packages/IPython/lib/
  ↪latextools.py:126: MatplotlibDeprecationWarning:
The MathTextBackendBitmap class was deprecated in Matplotlib 3.4 and will be
  ↪removed two minor releases later. Use mathtext.math_to_image instead.
  mt.to_png(f, s, fontsize=12, dpi=dpi, color=color)
```

$$\begin{bmatrix} \rho & \delta \\ \frac{\lambda-1}{\lambda} & \frac{1}{\lambda} \end{bmatrix}$$

```
H1.eigenvals()
```

```
/usr/share/miniconda3/envs/quantecon/lib/python3.8/site-packages/IPython/lib/
  ↪latextools.py:126: MatplotlibDeprecationWarning:
The to_png function was deprecated in Matplotlib 3.4 and will be removed two minor
  ↪releases later. Use mathtext.math_to_image instead.
  mt.to_png(f, s, fontsize=12, dpi=dpi, color=color)
/usr/share/miniconda3/envs/quantecon/lib/python3.8/site-packages/IPython/lib/
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  ↪minor releases later. Use mathtext.math_to_image instead.
  mt.to_png(f, s, fontsize=12, dpi=dpi, color=color)
```

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```
/usr/share/miniconda3/envs/quantecon/lib/python3.8/site-packages/IPython/lib/
  ↪latextools.py:126: MatplotlibDeprecationWarning:
The to_mask function was deprecated in Matplotlib 3.4 and will be removed two_
  ↪minor releases later. Use mathtext.math_to_image instead.
  mt.to_png(f, s, fontsize=12, dpi=dpi, color=color)
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  ↪latextools.py:126: MatplotlibDeprecationWarning:
The MathtextBackendBitmap class was deprecated in Matplotlib 3.4 and will be_
  ↪removed two minor releases later. Use mathtext.math_to_image instead.
  mt.to_png(f, s, fontsize=12, dpi=dpi, color=color)
```

$$\left\{ (\lambda\rho + 1)/2\lambda - \sqrt{4\delta\lambda^2 - 4\delta\lambda + \lambda^2\rho^2 - 2\lambda\rho + 1}/2\lambda : 1, (\lambda\rho + 1)/2\lambda + \sqrt{4\delta\lambda^2 - 4\delta\lambda + \lambda^2\rho^2 - 2\lambda\rho + 1}/2\lambda : 1 \right\}$$

H1.eigenvecs()

```
/usr/share/miniconda3/envs/quantecon/lib/python3.8/site-packages/IPython/lib/
  ↪latextools.py:126: MatplotlibDeprecationWarning:
The to_png function was deprecated in Matplotlib 3.4 and will be removed two minor_
  ↪releases later. Use mathtext.math_to_image instead.
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The to_rgba function was deprecated in Matplotlib 3.4 and will be removed two_
  ↪minor releases later. Use mathtext.math_to_image instead.
  mt.to_png(f, s, fontsize=12, dpi=dpi, color=color)
/usr/share/miniconda3/envs/quantecon/lib/python3.8/site-packages/IPython/lib/
  ↪latextools.py:126: MatplotlibDeprecationWarning:
The to_mask function was deprecated in Matplotlib 3.4 and will be removed two_
  ↪minor releases later. Use mathtext.math_to_image instead.
  mt.to_png(f, s, fontsize=12, dpi=dpi, color=color)
/usr/share/miniconda3/envs/quantecon/lib/python3.8/site-packages/IPython/lib/
  ↪latextools.py:126: MatplotlibDeprecationWarning:
The MathtextBackendBitmap class was deprecated in Matplotlib 3.4 and will be_
  ↪removed two minor releases later. Use mathtext.math_to_image instead.
  mt.to_png(f, s, fontsize=12, dpi=dpi, color=color)
```

$$\left[ \left( \frac{\lambda\rho + 1}{2\lambda} - \frac{\sqrt{4\delta\lambda^2 - 4\delta\lambda + \lambda^2\rho^2 - 2\lambda\rho + 1}}{2\lambda}, 1, \left[ \left[ \frac{\lambda \left( \frac{\lambda\rho + 1}{2\lambda} - \frac{\sqrt{4\delta\lambda^2 - 4\delta\lambda + \lambda^2\rho^2 - 2\lambda\rho + 1}}{2\lambda} \right)}{\lambda - 1} - \frac{1}{\lambda - 1} \right] \right] \right), \left( \frac{\lambda\rho + 1}{2\lambda} + \frac{\sqrt{4\delta\lambda^2 - 4\delta\lambda + \lambda^2\rho^2 - 2\lambda\rho + 1}}{2\lambda}, 1, \left[ \left[ \frac{\lambda \left( \frac{\lambda\rho + 1}{2\lambda} + \frac{\sqrt{4\delta\lambda^2 - 4\delta\lambda + \lambda^2\rho^2 - 2\lambda\rho + 1}}{2\lambda} \right)}{\lambda - 1} - \frac{1}{\lambda - 1} \right] \right] \right) \right]$$

Now let's compute  $H$  when  $\delta$  is zero.

H2 = Matrix([[ρ, 0], [- (1 - λ) / λ, λ \*\* -1]])

H2

```
/usr/share/miniconda3/envs/quantecon/lib/python3.8/site-packages/IPython/lib/
  ↪latextools.py:126: MatplotlibDeprecationWarning:
The to_png function was deprecated in Matplotlib 3.4 and will be removed two minor_
  ↪releases later. Use mathtext.math_to_image instead.
  mt.to_png(f, s, fontsize=12, dpi=dpi, color=color)
```

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```
/usr/share/miniconda3/envs/quantecon/lib/python3.8/site-packages/IPython/lib/
  ↪latextools.py:126: MatplotlibDeprecationWarning:
The to_rgba function was deprecated in Matplotlib 3.4 and will be removed two_
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  ↪latextools.py:126: MatplotlibDeprecationWarning:
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/usr/share/miniconda3/envs/quantecon/lib/python3.8/site-packages/IPython/lib/
  ↪latextools.py:126: MatplotlibDeprecationWarning:
The MathtextBackendBitmap class was deprecated in Matplotlib 3.4 and will be_
  ↪removed two minor releases later. Use mathtext.math_to_image instead.
  mt.to_png(f, s, fontsize=12, dpi=dpi, color=color)
```

$$\begin{bmatrix} \rho & 0 \\ \frac{\lambda-1}{\lambda} & \frac{1}{\lambda} \end{bmatrix}$$

H2.eigenvals()

```
/usr/share/miniconda3/envs/quantecon/lib/python3.8/site-packages/IPython/lib/
  ↪latextools.py:126: MatplotlibDeprecationWarning:
The to_png function was deprecated in Matplotlib 3.4 and will be removed two minor_
  ↪releases later. Use mathtext.math_to_image instead.
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  mt.to_png(f, s, fontsize=12, dpi=dpi, color=color)
/usr/share/miniconda3/envs/quantecon/lib/python3.8/site-packages/IPython/lib/
  ↪latextools.py:126: MatplotlibDeprecationWarning:
The MathtextBackendBitmap class was deprecated in Matplotlib 3.4 and will be_
  ↪removed two minor releases later. Use mathtext.math_to_image instead.
  mt.to_png(f, s, fontsize=12, dpi=dpi, color=color)
```

$$\{1/\lambda : 1, \rho : 1\}$$

H2.eigenvects()

```
/usr/share/miniconda3/envs/quantecon/lib/python3.8/site-packages/IPython/lib/
  ↪latextools.py:126: MatplotlibDeprecationWarning:
The to_png function was deprecated in Matplotlib 3.4 and will be removed two minor_
  ↪releases later. Use mathtext.math_to_image instead.
  mt.to_png(f, s, fontsize=12, dpi=dpi, color=color)
```

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```
/usr/share/miniconda3/envs/quantecon/lib/python3.8/site-packages/IPython/lib/
  latextools.py:126: MatplotlibDeprecationWarning:
The to_rgba function was deprecated in Matplotlib 3.4 and will be removed two_
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/usr/share/miniconda3/envs/quantecon/lib/python3.8/site-packages/IPython/lib/
  latextools.py:126: MatplotlibDeprecationWarning:
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  mt.to_png(f, s, fontsize=12, dpi=dpi, color=color)
/usr/share/miniconda3/envs/quantecon/lib/python3.8/site-packages/IPython/lib/
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  removed two minor releases later. Use mathtext.math_to_image instead.
  mt.to_png(f, s, fontsize=12, dpi=dpi, color=color)
```

$$\left[ \left( \frac{1}{\lambda}, 1, \begin{bmatrix} 0 \\ 1 \end{bmatrix} \right), \left( \rho, 1, \begin{bmatrix} \frac{\lambda\rho-1}{\lambda-1} \\ 1 \end{bmatrix} \right) \right]$$

Below we do induce SymPy to do the following fun things for us analytically:

1. We compute the matrix  $Q$  whose first column is the eigenvector associated with  $\rho$ . and whose second column is the eigenvector associated with  $\lambda^{-1}$ .
2. We use SymPy to compute the inverse  $Q^{-1}$  of  $Q$  (both in symbols).
3. We use SymPy to compute  $Q_{21}Q_{11}^{-1}$  (in symbols).
4. Where  $Q^{ij}$  denotes the  $(i, j)$  component of  $Q^{-1}$ , we use SymPy to compute  $-(Q^{22})^{-1}Q^{21}$  (again in symbols)

```
# construct Q
vec = []
for i, (eigval, _, eigvec) in enumerate(H2.eigenvecs()):
    vec.append(eigvec[0])

    if eigval == rho:
        ind = i

Q = vec[ind].col_insert(1, vec[1-ind])
```

Q

```
/usr/share/miniconda3/envs/quantecon/lib/python3.8/site-packages/IPython/lib/
  latextools.py:126: MatplotlibDeprecationWarning:
The to_png function was deprecated in Matplotlib 3.4 and will be removed two minor_
  releases later. Use mathtext.math_to_image instead.
  mt.to_png(f, s, fontsize=12, dpi=dpi, color=color)
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The to_rgba function was deprecated in Matplotlib 3.4 and will be removed two_
  minor releases later. Use mathtext.math_to_image instead.
  mt.to_png(f, s, fontsize=12, dpi=dpi, color=color)
```

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```
/usr/share/miniconda3/envs/quantecon/lib/python3.8/site-packages/IPython/lib/
  <latextools.py:126: MatplotlibDeprecationWarning:
The to_mask function was deprecated in Matplotlib 3.4 and will be removed two_
  <minor releases later. Use mathtext.math_to_image instead.
  mt.to_png(f, s, fontsize=12, dpi=dpi, color=color)
/usr/share/miniconda3/envs/quantecon/lib/python3.8/site-packages/IPython/lib/
  <latextools.py:126: MatplotlibDeprecationWarning:
The MathTextBackendBitmap class was deprecated in Matplotlib 3.4 and will be_
  <removed two minor releases later. Use mathtext.math_to_image instead.
  mt.to_png(f, s, fontsize=12, dpi=dpi, color=color)
```

$$\begin{bmatrix} \frac{\lambda\rho-1}{\lambda-1} & 0 \\ 1 & 1 \end{bmatrix}$$

 $Q^{-1}$ 

```
Q_inv = Q ** (-1)
Q_inv
```

```
/usr/share/miniconda3/envs/quantecon/lib/python3.8/site-packages/IPython/lib/
  <latextools.py:126: MatplotlibDeprecationWarning:
The to_png function was deprecated in Matplotlib 3.4 and will be removed two minor_
  <releases later. Use mathtext.math_to_image instead.
  mt.to_png(f, s, fontsize=12, dpi=dpi, color=color)
/usr/share/miniconda3/envs/quantecon/lib/python3.8/site-packages/IPython/lib/
  <latextools.py:126: MatplotlibDeprecationWarning:
The to_rgba function was deprecated in Matplotlib 3.4 and will be removed two_
  <minor releases later. Use mathtext.math_to_image instead.
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  <latextools.py:126: MatplotlibDeprecationWarning:
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  <minor releases later. Use mathtext.math_to_image instead.
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/usr/share/miniconda3/envs/quantecon/lib/python3.8/site-packages/IPython/lib/
  <latextools.py:126: MatplotlibDeprecationWarning:
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  <removed two minor releases later. Use mathtext.math_to_image instead.
  mt.to_png(f, s, fontsize=12, dpi=dpi, color=color)
```

$$\begin{bmatrix} \frac{\lambda-1}{\lambda\rho-1} & 0 \\ \frac{1-\lambda}{\lambda\rho-1} & 1 \end{bmatrix}$$

 $Q_{21}Q_{11}^{-1}$ 

```
Q[1, 0] / Q[0, 0]
```

```
/usr/share/miniconda3/envs/quantecon/lib/python3.8/site-packages/IPython/lib/
  latextools.py:126: MatplotlibDeprecationWarning:
The to_png function was deprecated in Matplotlib 3.4 and will be removed two minor_
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  mt.to_png(f, s, fontsize=12, dpi=dpi, color=color)
/usr/share/miniconda3/envs/quantecon/lib/python3.8/site-packages/IPython/lib/
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  minor releases later. Use mathtext.math_to_image instead.
  mt.to_png(f, s, fontsize=12, dpi=dpi, color=color)
/usr/share/miniconda3/envs/quantecon/lib/python3.8/site-packages/IPython/lib/
  latextools.py:126: MatplotlibDeprecationWarning:
The to_mask function was deprecated in Matplotlib 3.4 and will be removed two_
  minor releases later. Use mathtext.math_to_image instead.
  mt.to_png(f, s, fontsize=12, dpi=dpi, color=color)
/usr/share/miniconda3/envs/quantecon/lib/python3.8/site-packages/IPython/lib/
  latextools.py:126: MatplotlibDeprecationWarning:
The MathtextBackendBitmap class was deprecated in Matplotlib 3.4 and will be_
  removed two minor releases later. Use mathtext.math_to_image instead.
  mt.to_png(f, s, fontsize=12, dpi=dpi, color=color)
```

$$\frac{\lambda - 1}{\lambda \rho - 1}$$

$$-(Q^{22})^{-1}Q^{21}$$

```
- Q_inv[1, 0] / Q_inv[1, 1]
```

```
/usr/share/miniconda3/envs/quantecon/lib/python3.8/site-packages/IPython/lib/
  latextools.py:126: MatplotlibDeprecationWarning:
The to_png function was deprecated in Matplotlib 3.4 and will be removed two minor_
  releases later. Use mathtext.math_to_image instead.
  mt.to_png(f, s, fontsize=12, dpi=dpi, color=color)
/usr/share/miniconda3/envs/quantecon/lib/python3.8/site-packages/IPython/lib/
  latextools.py:126: MatplotlibDeprecationWarning:
The to_rgba function was deprecated in Matplotlib 3.4 and will be removed two_
  minor releases later. Use mathtext.math_to_image instead.
  mt.to_png(f, s, fontsize=12, dpi=dpi, color=color)
/usr/share/miniconda3/envs/quantecon/lib/python3.8/site-packages/IPython/lib/
  latextools.py:126: MatplotlibDeprecationWarning:
The to_mask function was deprecated in Matplotlib 3.4 and will be removed two_
  minor releases later. Use mathtext.math_to_image instead.
  mt.to_png(f, s, fontsize=12, dpi=dpi, color=color)
/usr/share/miniconda3/envs/quantecon/lib/python3.8/site-packages/IPython/lib/
  latextools.py:126: MatplotlibDeprecationWarning:
The MathtextBackendBitmap class was deprecated in Matplotlib 3.4 and will be_
  removed two minor releases later. Use mathtext.math_to_image instead.
  mt.to_png(f, s, fontsize=12, dpi=dpi, color=color)
```

$$-\frac{1-\lambda}{\lambda \rho - 1}$$

## MARKOV PERFECT EQUILIBRIUM

### Contents

- *Markov Perfect Equilibrium*
  - *Overview*
  - *Background*
  - *Linear Markov Perfect Equilibria*
  - *Application*
  - *Exercises*
  - *Solutions*

In addition to what's in Anaconda, this lecture will need the following libraries:

```
!conda install -y quantecon
```

### 62.1 Overview

This lecture describes the concept of Markov perfect equilibrium.

Markov perfect equilibrium is a key notion for analyzing economic problems involving dynamic strategic interaction, and a cornerstone of applied game theory.

In this lecture, we teach Markov perfect equilibrium by example.

We will focus on settings with

- two players
- quadratic payoff functions
- linear transition rules for the state

Other references include chapter 7 of [LS18].

Let's start with some standard imports:

```
%matplotlib inline
import matplotlib.pyplot as plt
plt.rcParams["figure.figsize"] = (11, 5) #set default figure size
```

(continues on next page)

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```
import numpy as np
import quantecon as qe
```

## 62.2 Background

Markov perfect equilibrium is a refinement of the concept of Nash equilibrium.

It is used to study settings where multiple decision-makers interact non-cooperatively over time, each pursuing its own objective.

The agents in the model face a common state vector, the time path of which is influenced by – and influences – their decisions.

In particular, the transition law for the state that confronts each agent is affected by decision rules of other agents.

Individual payoff maximization requires that each agent solve a dynamic programming problem that includes this transition law.

Markov perfect equilibrium prevails when no agent wishes to revise its policy, taking as given the policies of all other agents.

Well known examples include

- Choice of price, output, location or capacity for firms in an industry (e.g., [EP95], [Rya12], [DS10]).
- Rate of extraction from a shared natural resource, such as a fishery (e.g., [LM80], [VL11]).

Let's examine a model of the first type.

### 62.2.1 Example: A Duopoly Model

Two firms are the only producers of a good, the demand for which is governed by a linear inverse demand function

$$p = a_0 - a_1(q_1 + q_2) \quad (62.1)$$

Here  $p = p_t$  is the price of the good,  $q_i = q_{it}$  is the output of firm  $i = 1, 2$  at time  $t$  and  $a_0 > 0, a_1 > 0$ .

In (62.1) and what follows,

- the time subscript is suppressed when possible to simplify notation
- $\hat{x}$  denotes a next period value of variable  $x$

Each firm recognizes that its output affects total output and therefore the market price.

The one-period payoff function of firm  $i$  is price times quantity minus adjustment costs:

$$\pi_i = pq_i - \gamma(\hat{q}_i - q_i)^2, \quad \gamma > 0, \quad (62.2)$$

Substituting the inverse demand curve (62.1) into (62.2) lets us express the one-period payoff as

$$\pi_i(q_i, q_{-i}, \hat{q}_i) = a_0 q_i - a_1 q_i^2 - a_1 q_i q_{-i} - \gamma(\hat{q}_i - q_i)^2, \quad (62.3)$$

where  $q_{-i}$  denotes the output of the firm other than  $i$ .

The objective of the firm is to maximize  $\sum_{t=0}^{\infty} \beta^t \pi_{it}$ .

Firm  $i$  chooses a decision rule that sets next period quantity  $\hat{q}_i$  as a function  $f_i$  of the current state  $(q_i, q_{-i})$ .

An essential aspect of a Markov perfect equilibrium is that each firm takes the decision rule of the other firm as known and given.

Given  $f_{-i}$ , the Bellman equation of firm  $i$  is

$$v_i(q_i, q_{-i}) = \max_{\hat{q}_i} \{\pi_i(q_i, q_{-i}, \hat{q}_i) + \beta v_i(\hat{q}_i, f_{-i}(q_{-i}, q_i))\} \quad (62.4)$$

**Definition** A *Markov perfect equilibrium* of the duopoly model is a pair of value functions  $(v_1, v_2)$  and a pair of policy functions  $(f_1, f_2)$  such that, for each  $i \in \{1, 2\}$  and each possible state,

- The value function  $v_i$  satisfies Bellman equation (62.4).
- The maximizer on the right side of (62.4) equals  $f_i(q_i, q_{-i})$ .

The adjective “Markov” denotes that the equilibrium decision rules depend only on the current values of the state variables, not other parts of their histories.

“Perfect” means complete, in the sense that the equilibrium is constructed by backward induction and hence builds in optimizing behavior for each firm at all possible future states.

- These include many states that will not be reached when we iterate forward on the pair of equilibrium strategies  $f_i$  starting from a given initial state.

## 62.2.2 Computation

One strategy for computing a Markov perfect equilibrium is iterating to convergence on pairs of Bellman equations and decision rules.

In particular, let  $v_i^j, f_i^j$  be the value function and policy function for firm  $i$  at the  $j$ -th iteration.

Imagine constructing the iterates

$$v_i^{j+1}(q_i, q_{-i}) = \max_{\hat{q}_i} \{\pi_i(q_i, q_{-i}, \hat{q}_i) + \beta v_i^j(\hat{q}_i, f_{-i}(q_{-i}, q_i))\} \quad (62.5)$$

These iterations can be challenging to implement computationally.

However, they simplify for the case in which one-period payoff functions are quadratic and transition laws are linear — which takes us to our next topic.

## 62.3 Linear Markov Perfect Equilibria

As we saw in the duopoly example, the study of Markov perfect equilibria in games with two players leads us to an interrelated pair of Bellman equations.

In linear-quadratic dynamic games, these “stacked Bellman equations” become “stacked Riccati equations” with a tractable mathematical structure.

We’ll lay out that structure in a general setup and then apply it to some simple problems.

### 62.3.1 Coupled Linear Regulator Problems

We consider a general linear-quadratic regulator game with two players.

For convenience, we'll start with a finite horizon formulation, where  $t_0$  is the initial date and  $t_1$  is the common terminal date.

Player  $i$  takes  $\{u_{-it}\}$  as given and minimizes

$$\sum_{t=t_0}^{t_1-1} \beta^{t-t_0} \{x_t' R_i x_t + u_{it}' Q_i u_{it} + u_{-it}' S_i u_{-it} + 2x_t' W_i u_{it} + 2u_{-it}' M_i u_{it}\} \quad (62.6)$$

while the state evolves according to

$$x_{t+1} = Ax_t + B_1 u_{1t} + B_2 u_{2t} \quad (62.7)$$

Here

- $x_t$  is an  $n \times 1$  state vector and  $u_{it}$  is a  $k_i \times 1$  vector of controls for player  $i$
- $R_i$  is  $n \times n$
- $S_i$  is  $k_{-i} \times k_{-i}$
- $Q_i$  is  $k_i \times k_i$
- $W_i$  is  $n \times k_i$
- $M_i$  is  $k_{-i} \times k_i$
- $A$  is  $n \times n$
- $B_i$  is  $n \times k_i$

### 62.3.2 Computing Equilibrium

We formulate a linear Markov perfect equilibrium as follows.

Player  $i$  employs linear decision rules  $u_{it} = -F_{it}x_t$ , where  $F_{it}$  is a  $k_i \times n$  matrix.

A Markov perfect equilibrium is a pair of sequences  $\{F_{1t}, F_{2t}\}$  over  $t = t_0, \dots, t_1 - 1$  such that

- $\{F_{1t}\}$  solves player 1's problem, taking  $\{F_{2t}\}$  as given, and
- $\{F_{2t}\}$  solves player 2's problem, taking  $\{F_{1t}\}$  as given

If we take  $u_{2t} = -F_{2t}x_t$  and substitute it into (62.6) and (62.7), then player 1's problem becomes minimization of

$$\sum_{t=t_0}^{t_1-1} \beta^{t-t_0} \{x_t' \Pi_{1t} x_t + u_{1t}' Q_1 u_{1t} + 2u_{1t}' \Gamma_{1t} x_t\} \quad (62.8)$$

subject to

$$x_{t+1} = \Lambda_{1t} x_t + B_1 u_{1t}, \quad (62.9)$$

where

- $\Lambda_{it} := A - B_{-i} F_{-it}$
- $\Pi_{it} := R_i + F_{-it}' S_i F_{-it}$
- $\Gamma_{it} := W_i' - M_i' F_{-it}$

This is an LQ dynamic programming problem that can be solved by working backwards.

Decision rules that solve this problem are

$$F_{1t} = (Q_1 + \beta B'_1 P_{1t+1} B_1)^{-1} (\beta B'_1 P_{1t+1} \Lambda_{1t} + \Gamma_{1t}) \quad (62.10)$$

where  $P_{1t}$  solves the matrix Riccati difference equation

$$P_{1t} = \Pi_{1t} - (\beta B'_1 P_{1t+1} \Lambda_{1t} + \Gamma_{1t})' (Q_1 + \beta B'_1 P_{1t+1} B_1)^{-1} (\beta B'_1 P_{1t+1} \Lambda_{1t} + \Gamma_{1t}) + \beta \Lambda'_{1t} P_{1t+1} \Lambda_{1t} \quad (62.11)$$

Similarly, decision rules that solve player 2's problem are

$$F_{2t} = (Q_2 + \beta B'_2 P_{2t+1} B_2)^{-1} (\beta B'_2 P_{2t+1} \Lambda_{2t} + \Gamma_{2t}) \quad (62.12)$$

where  $P_{2t}$  solves

$$P_{2t} = \Pi_{2t} - (\beta B'_2 P_{2t+1} \Lambda_{2t} + \Gamma_{2t})' (Q_2 + \beta B'_2 P_{2t+1} B_2)^{-1} (\beta B'_2 P_{2t+1} \Lambda_{2t} + \Gamma_{2t}) + \beta \Lambda'_{2t} P_{2t+1} \Lambda_{2t} \quad (62.13)$$

Here, in all cases  $t = t_0, \dots, t_1 - 1$  and the terminal conditions are  $P_{it_1} = 0$ .

The solution procedure is to use equations (62.10), (62.11), (62.12), and (62.13), and “work backwards” from time  $t_1 - 1$ .

Since we're working backward,  $P_{1t+1}$  and  $P_{2t+1}$  are taken as given at each stage.

Moreover, since

- some terms on the right-hand side of (62.10) contain  $F_{2t}$
- some terms on the right-hand side of (62.12) contain  $F_{1t}$

we need to solve these  $k_1 + k_2$  equations simultaneously.

## Key Insight

A key insight is that equations (62.10) and (62.12) are linear in  $F_{1t}$  and  $F_{2t}$ .

After these equations have been solved, we can take  $F_{it}$  and solve for  $P_{it}$  in (62.11) and (62.13).

## Infinite Horizon

We often want to compute the solutions of such games for infinite horizons, in the hope that the decision rules  $F_{it}$  settle down to be time-invariant as  $t_1 \rightarrow +\infty$ .

In practice, we usually fix  $t_1$  and compute the equilibrium of an infinite horizon game by driving  $t_0 \rightarrow -\infty$ .

This is the approach we adopt in the next section.

### 62.3.3 Implementation

We use the function `nnash` from `QuantEcon.py` that computes a Markov perfect equilibrium of the infinite horizon linear-quadratic dynamic game in the manner described above.

## 62.4 Application

Let's use these procedures to treat some applications, starting with the duopoly model.

### 62.4.1 A Duopoly Model

To map the duopoly model into coupled linear-quadratic dynamic programming problems, define the state and controls as

$$x_t := \begin{bmatrix} 1 \\ q_{1t} \\ q_{2t} \end{bmatrix} \quad \text{and} \quad u_{it} := q_{i,t+1} - q_{it}, \quad i = 1, 2$$

If we write

$$x_t' R_i x_t + u_{it}' Q_i u_{it}$$

where  $Q_1 = Q_2 = \gamma$ ,

$$R_1 := \begin{bmatrix} 0 & -\frac{a_0}{2} & 0 \\ -\frac{a_0}{2} & a_1 & \frac{a_1}{2} \\ 0 & \frac{a_1}{2} & 0 \end{bmatrix} \quad \text{and} \quad R_2 := \begin{bmatrix} 0 & 0 & -\frac{a_0}{2} \\ 0 & 0 & \frac{a_1}{2} \\ -\frac{a_0}{2} & \frac{a_1}{2} & a_1 \end{bmatrix}$$

then we recover the one-period payoffs in expression (62.3).

The law of motion for the state  $x_t$  is  $x_{t+1} = Ax_t + B_1 u_{1t} + B_2 u_{2t}$  where

$$A := \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}, \quad B_1 := \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}, \quad B_2 := \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

The optimal decision rule of firm  $i$  will take the form  $u_{it} = -F_i x_t$ , inducing the following closed-loop system for the evolution of  $x$  in the Markov perfect equilibrium:

$$x_{t+1} = (A - B_1 F_1 - B_2 F_2) x_t \tag{62.14}$$

### 62.4.2 Parameters and Solution

Consider the previously presented duopoly model with parameter values of:

- $a_0 = 10$
- $a_1 = 2$
- $\beta = 0.96$
- $\gamma = 12$

From these, we compute the infinite horizon MPE using the preceding code

```
import numpy as np
import quantecon as qe

# Parameters
a0 = 10.0
a1 = 2.0
```

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```

β = 0.96
Y = 12.0

# In LQ form
A = np.eye(3)
B1 = np.array([[0., 1., 0.]])
B2 = np.array([[0., 0., 1.]])

R1 = [[0., -a0 / 2, 0.],
      [-a0 / 2, a1, a1 / 2.],
      [0., a1 / 2., 0.]]
R2 = [[0., 0., -a0 / 2],
      [0., 0., a1 / 2.],
      [-a0 / 2, a1 / 2., a1]]

Q1 = Q2 = Y
S1 = S2 = W1 = W2 = M1 = M2 = 0.0

# Solve using QE's nnash function
F1, F2, P1, P2 = qe.nnash(A, B1, B2, R1, R2, Q1,
                           Q2, S1, S2, W1, W2, M1,
                           M2, beta=β)

# Display policies
print("Computed policies for firm 1 and firm 2:\n")
print(f"F1 = {F1}")
print(f"F2 = {F2}")
print("\n")

```

Computed policies for firm 1 and firm 2:

```

F1 = [[-0.66846615  0.29512482  0.07584666]]
F2 = [[-0.66846615  0.07584666  0.29512482]]

```

Running the code produces the following output.

One way to see that  $F_i$  is indeed optimal for firm  $i$  taking  $F_2$  as given is to use `QuantEcon.py`'s LQ class.

In particular, let's take  $F_2$  as computed above, plug it into (62.8) and (62.9) to get firm 1's problem and solve it using LQ.

We hope that the resulting policy will agree with  $F_1$  as computed above

```

Λ1 = A - B2 @ F2
lq1 = qe.LQ(Q1, R1, Λ1, B1, beta=β)
P1_ιh, F1_ιh, d = lq1.stationary_values()
F1_ιh

```

```
array([-0.66846613,  0.29512482,  0.07584666])
```

This is close enough for rock and roll, as they say in the trade.

Indeed, `np.allclose` agrees with our assessment

```
np.allclose(F1, F1_ih)
```

```
True
```

### 62.4.3 Dynamics

Let's now investigate the dynamics of price and output in this simple duopoly model under the MPE policies.

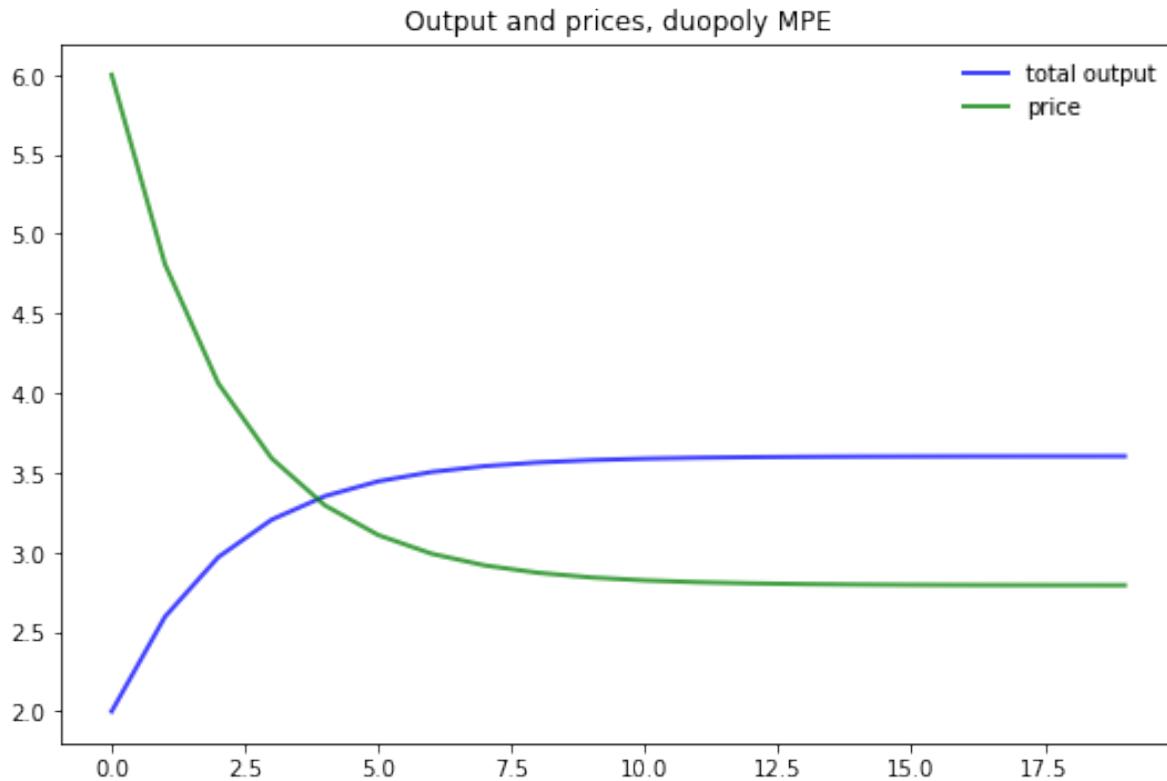
Given our optimal policies  $F1$  and  $F2$ , the state evolves according to (62.14).

The following program

- imports  $F1$  and  $F2$  from the previous program along with all parameters.
- computes the evolution of  $x_t$  using (62.14).
- extracts and plots industry output  $q_t = q_{1t} + q_{2t}$  and price  $p_t = a_0 - a_1 q_t$ .

```
AF = A - B1 @ F1 - B2 @ F2
n = 20
x = np.empty((3, n))
x[:, 0] = 1, 1, 1
for t in range(n-1):
    x[:, t+1] = AF @ x[:, t]
q1 = x[1, :]
q2 = x[2, :]
q = q1 + q2      # Total output, MPE
p = a0 - a1 * q  # Price, MPE

fig, ax = plt.subplots(figsize=(9, 5.8))
ax.plot(q, 'b-', lw=2, alpha=0.75, label='total output')
ax.plot(p, 'g-', lw=2, alpha=0.75, label='price')
ax.set_title('Output and prices, duopoly MPE')
ax.legend(frameon=False)
plt.show()
```



Note that the initial condition has been set to  $q_{10} = q_{20} = 1.0$ .

To gain some perspective we can compare this to what happens in the monopoly case.

The first panel in the next figure compares output of the monopolist and industry output under the MPE, as a function of time.

The second panel shows analogous curves for price.

Here parameters are the same as above for both the MPE and monopoly solutions.

The monopolist initial condition is  $q_0 = 2.0$  to mimic the industry initial condition  $q_{10} = q_{20} = 1.0$  in the MPE case.

As expected, output is higher and prices are lower under duopoly than monopoly.

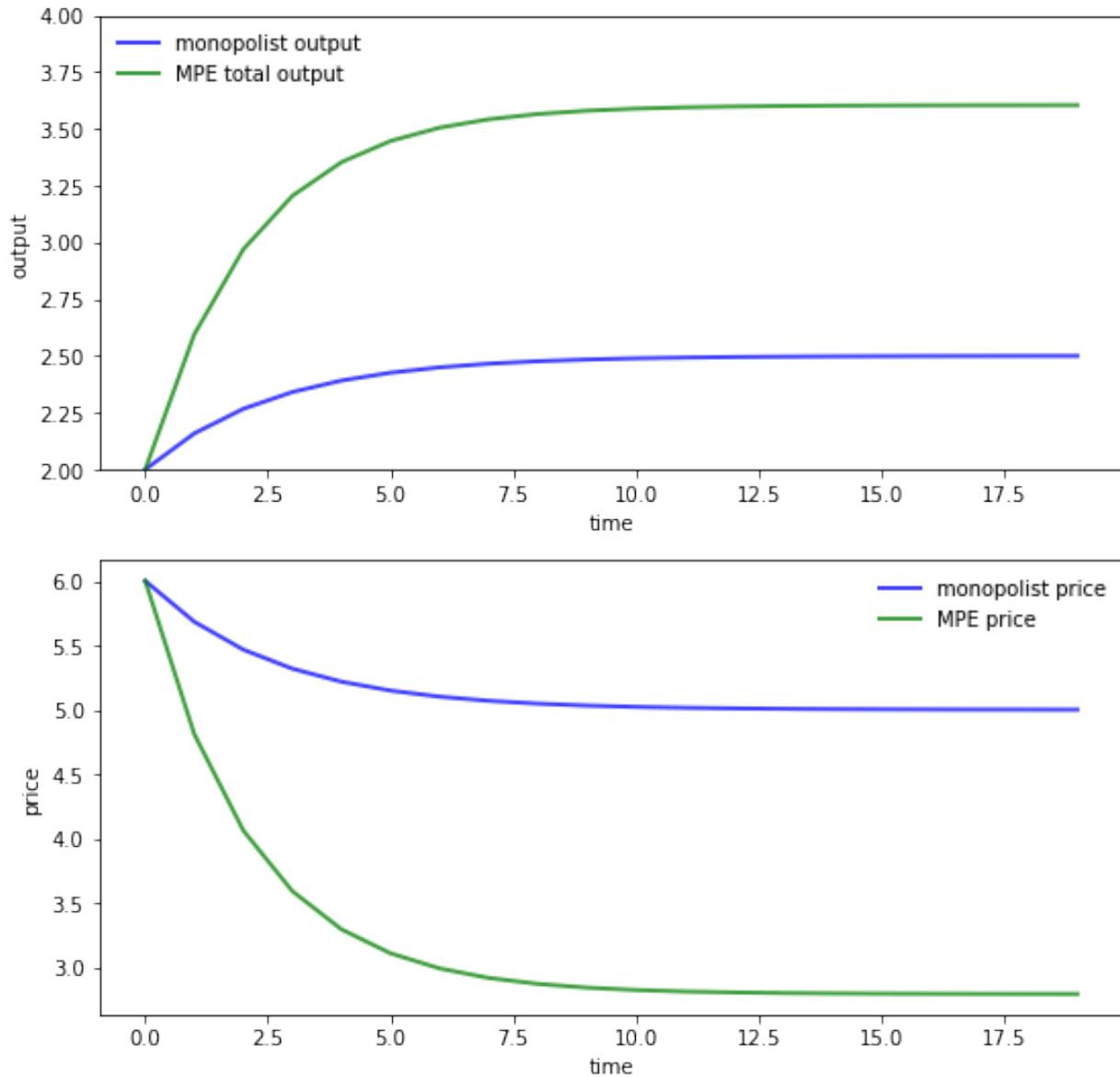
## 62.5 Exercises

### 62.5.1 Exercise 1

Replicate the *pair of figures* showing the comparison of output and prices for the monopolist and duopoly under MPE.

Parameters are as in `duopoly_mpe.py` and you can use that code to compute MPE policies under duopoly.

The optimal policy in the monopolist case can be computed using `QuantEcon.py`'s `LQ` class.



## 62.5.2 Exercise 2

In this exercise, we consider a slightly more sophisticated duopoly problem.

It takes the form of infinite horizon linear-quadratic game proposed by Judd [Judd90].

Two firms set prices and quantities of two goods interrelated through their demand curves.

Relevant variables are defined as follows:

- $I_{it}$  = inventories of firm  $i$  at beginning of  $t$
- $q_{it}$  = production of firm  $i$  during period  $t$
- $p_{it}$  = price charged by firm  $i$  during period  $t$
- $S_{it}$  = sales made by firm  $i$  during period  $t$
- $E_{it}$  = costs of production of firm  $i$  during period  $t$
- $C_{it}$  = costs of carrying inventories for firm  $i$  during  $t$

The firms' cost functions are

- $C_{it} = c_{i1} + c_{i2}I_{it} + 0.5c_{i3}I_{it}^2$
- $E_{it} = e_{i1} + e_{i2}q_{it} + 0.5e_{i3}q_{it}^2$  where  $e_{ij}, c_{ij}$  are positive scalars

Inventories obey the laws of motion

$$I_{i,t+1} = (1 - \delta)I_{it} + q_{it} - S_{it}$$

Demand is governed by the linear schedule

$$S_t = Dp_{it} + b$$

where

- $S_t = [S_{1t} \quad S_{2t}]'$
- $D$  is a  $2 \times 2$  negative definite matrix and
- $b$  is a vector of constants

Firm  $i$  maximizes the undiscounted sum

$$\lim_{T \rightarrow \infty} \frac{1}{T} \sum_{t=0}^T (p_{it}S_{it} - E_{it} - C_{it})$$

We can convert this to a linear-quadratic problem by taking

$$u_{it} = \begin{bmatrix} p_{it} \\ q_{it} \end{bmatrix} \quad \text{and} \quad x_t = \begin{bmatrix} I_{1t} \\ I_{2t} \\ 1 \end{bmatrix}$$

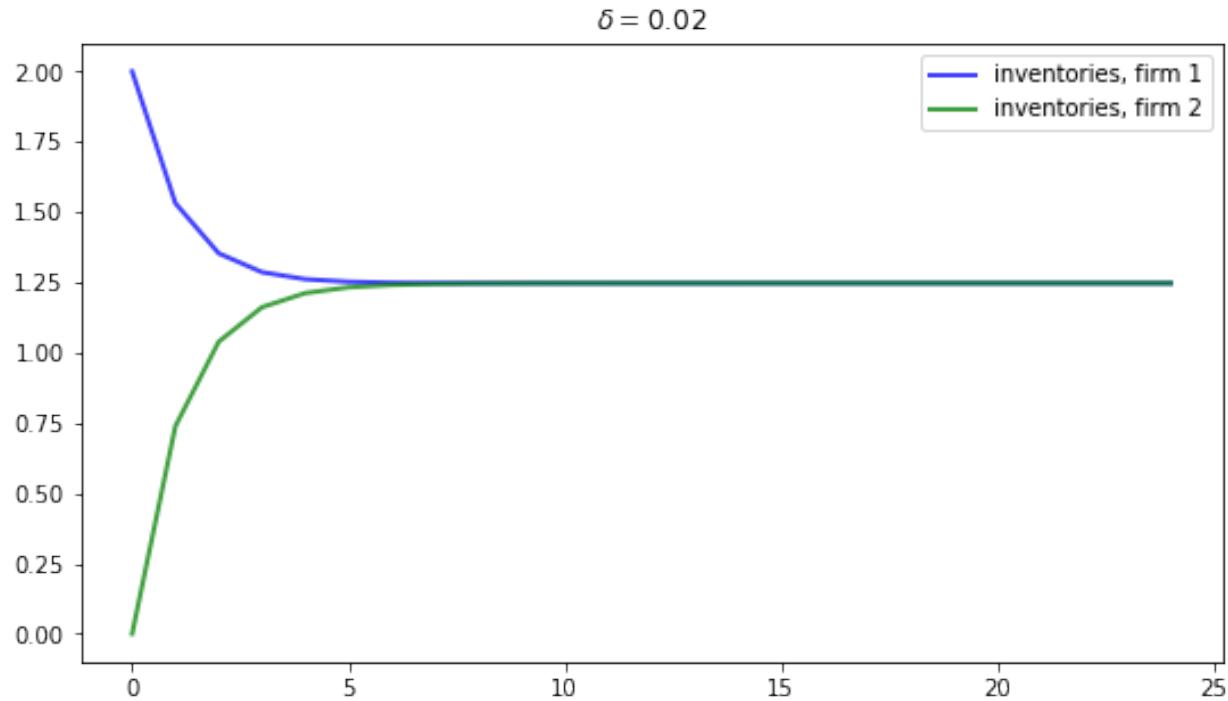
Decision rules for price and quantity take the form  $u_{it} = -F_i x_t$ .

The Markov perfect equilibrium of Judd's model can be computed by filling in the matrices appropriately.

The exercise is to calculate these matrices and compute the following figures.

The first figure shows the dynamics of inventories for each firm when the parameters are

```
δ = 0.02
D = np.array([[-1, 0.5], [0.5, -1]])
b = np.array([25, 25])
c1 = c2 = np.array([1, -2, 1])
e1 = e2 = np.array([10, 10, 3])
```



Inventories trend to a common steady state.

If we increase the depreciation rate to  $\delta = 0.05$ , then we expect steady state inventories to fall.

This is indeed the case, as the next figure shows

## 62.6 Solutions

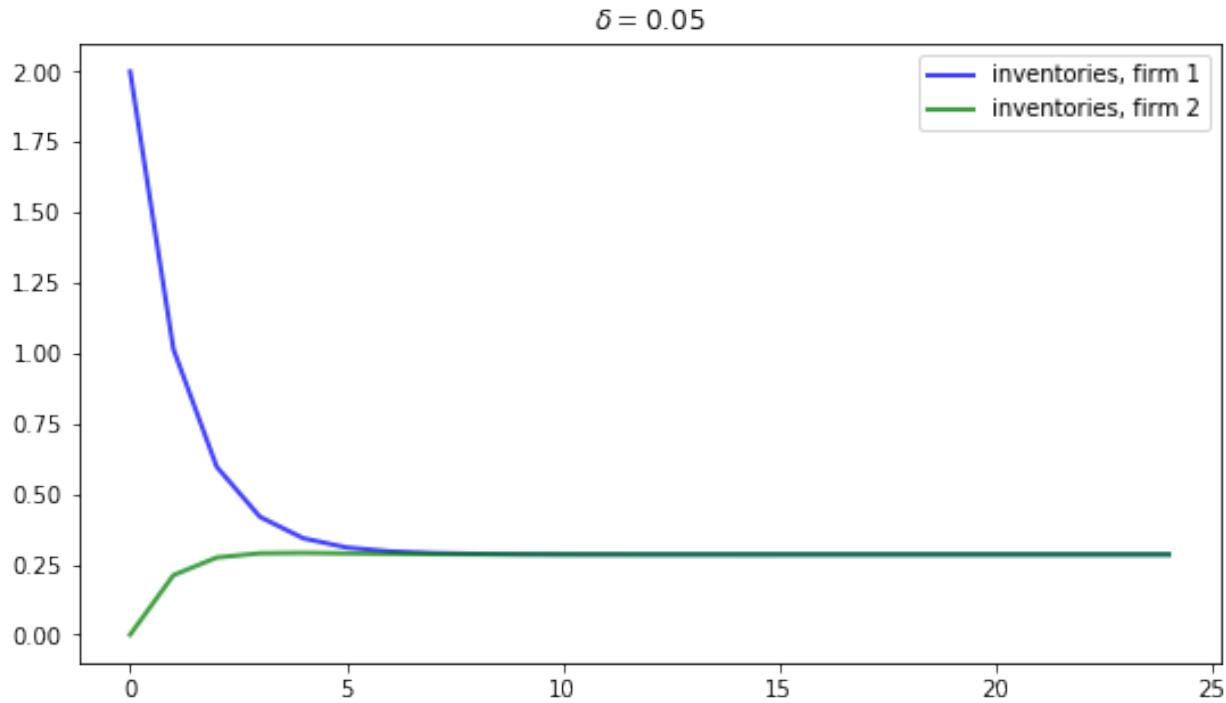
### 62.6.1 Exercise 1

First, let's compute the duopoly MPE under the stated parameters

```
# == Parameters ==
a0 = 10.0
a1 = 2.0
β = 0.96
Y = 12.0

# == In LQ form ==
A = np.eye(3)
B1 = np.array([[0.], [1.], [0.]])
B2 = np.array([[0.], [0.], [1.]])
```

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```
R1 = [[0., -a0/2., 0.],
      [-a0 / 2., a1, a1 / 2.],
      [0., a1 / 2., 0.]]
R2 = [[0., 0., -a0 / 2.],
      [0., 0., a1 / 2.],
      [-a0 / 2., a1 / 2., a1]]
Q1 = Q2 = Y
S1 = S2 = W1 = W2 = M1 = M2 = 0.0
# == Solve using QE's nnash function ==
F1, F2, P1, P2 = qe.nnash(A, B1, B2, R1, R2, Q1,
                           Q2, S1, S2, W1, W2, M1,
                           M2, beta=β)
```

Now we evaluate the time path of industry output and prices given initial condition  $q_{10} = q_{20} = 1$ .

```
AF = A - B1 @ F1 - B2 @ F2
n = 20
x = np.empty((3, n))
x[:, 0] = 1, 1, 1
for t in range(n-1):
    x[:, t+1] = AF @ x[:, t]
q1 = x[1, :]
q2 = x[2, :]
q = q1 + q2      # Total output, MPE
p = a0 - a1 * q # Price, MPE
```

Next, let's have a look at the monopoly solution.

For the state and control, we take

$$x_t = q_t - \bar{q} \quad \text{and} \quad u_t = q_{t+1} - q_t$$

To convert to an LQ problem we set

$$R = a_1 \quad \text{and} \quad Q = \gamma$$

in the payoff function  $x'_t R x_t + u'_t Q u_t$  and

$$A = B = 1$$

in the law of motion  $x_{t+1} = Ax_t + Bu_t$ .

We solve for the optimal policy  $u_t = -Fx_t$  and track the resulting dynamics of  $\{q_t\}$ , starting at  $q_0 = 2.0$ .

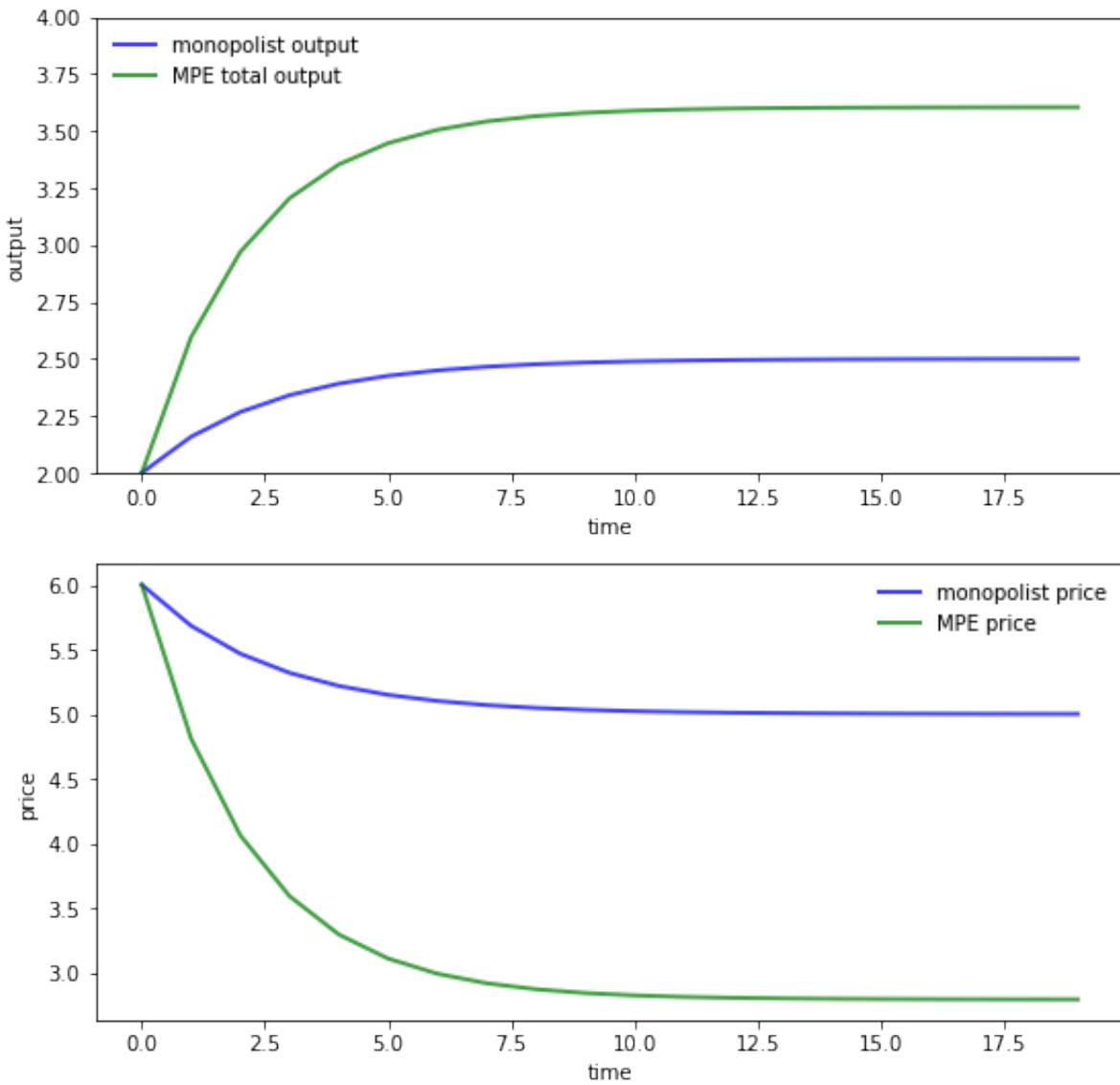
```
R = a1
Q = Y
A = B = 1
lq_alt = qe.LQ(Q, R, A, B, beta=β)
P, F, d = lq_alt.stationary_values()
q_bar = a0 / (2.0 * a1)
qm = np.empty(n)
qm[0] = 2
x0 = qm[0] - q_bar
x = x0
for i in range(1, n):
    x = A * x - B * F * x
    qm[i] = float(x) + q_bar
pm = a0 - a1 * qm
```

Let's have a look at the different time paths

```
fig, axes = plt.subplots(2, 1, figsize=(9, 9))

ax = axes[0]
ax.plot(qm, 'b-', lw=2, alpha=0.75, label='monopolist output')
ax.plot(q, 'g-', lw=2, alpha=0.75, label='MPE total output')
ax.set(ylabel="output", xlabel="time", ylim=(2, 4))
ax.legend(loc='upper left', frameon=0)

ax = axes[1]
ax.plot(pm, 'b-', lw=2, alpha=0.75, label='monopolist price')
ax.plot(p, 'g-', lw=2, alpha=0.75, label='MPE price')
ax.set(ylabel="price", xlabel="time")
ax.legend(loc='upper right', frameon=0)
plt.show()
```



### 62.6.2 Exercise 2

We treat the case  $\delta = 0.02$

```

δ = 0.02
D = np.array([[-1, 0.5], [0.5, -1]])
b = np.array([25, 25])
c1 = c2 = np.array([1, -2, 1])
e1 = e2 = np.array([10, 10, 3])

δ_1 = 1 - δ
    
```

Recalling that the control and state are

$$u_{it} = \begin{bmatrix} p_{it} \\ q_{it} \end{bmatrix} \quad \text{and} \quad x_t = \begin{bmatrix} I_{1t} \\ I_{2t} \\ 1 \end{bmatrix}$$

we set up the matrices as follows:

```
# == Create matrices needed to compute the Nash feedback equilibrium == #

A = np.array([[δ_1,      0, -δ_1 * b[0]],
              [ 0, δ_1, -δ_1 * b[1]],
              [ 0,      0,         1]])

B1 = δ_1 * np.array([[1, -D[0], 0],
                     [0, -D[1], 0],
                     [0,      0]])
B2 = δ_1 * np.array([[0, -D[0], 1],
                     [1, -D[1], 1],
                     [0,      0]])

R1 = -np.array([[0.5 * c1[2], 0, 0.5 * c1[1]],
                [ 0,      0, 0],
                [0.5 * c1[1], 0, c1[0]]])
R2 = -np.array([[0, 0, 0],
                [0, 0.5 * c2[2], 0.5 * c2[1]],
                [0, 0.5 * c2[1], c2[0]]])

Q1 = np.array([[-0.5 * e1[2], 0, 0, D[0, 0]]])
Q2 = np.array([[-0.5 * e2[2], 0, 0, D[1, 1]]])

S1 = np.zeros((2, 2))
S2 = np.copy(S1)

W1 = np.array([[ 0, 0],
               [ 0, 0],
               [-0.5 * e1[1], b[0] / 2.]])
W2 = np.array([[ 0, 0],
               [ 0, 0],
               [-0.5 * e2[1], b[1] / 2.]))

M1 = np.array([[0, 0], [0, D[0, 1] / 2.]])
M2 = np.copy(M1)
```

We can now compute the equilibrium using `qe.nnash`

```
F1, F2, P1, P2 = qe.nnash(A, B1, B2, R1,
                           R2, Q1, Q2, S1,
                           S2, W1, W2, M1, M2)

print("\nFirm 1's feedback rule:\n")
print(F1)

print("\nFirm 2's feedback rule:\n")
print(F2)
```

Firm 1's feedback rule:

```
[ [ 2.43666582e-01  2.72360627e-02 -6.82788293e+00]
  [ 3.92370734e-01  1.39696451e-01 -3.77341073e+01] ]
```

Firm 2's feedback rule:

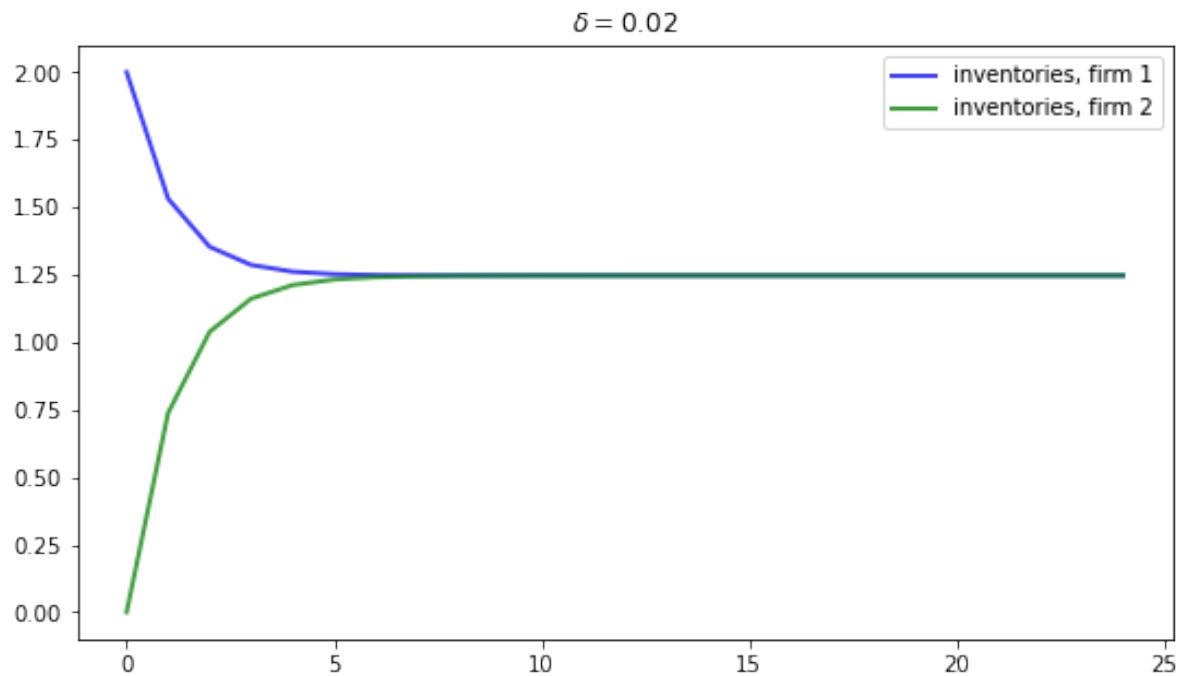
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```
[[ 2.72360627e-02  2.43666582e-01 -6.82788293e+00]
 [ 1.39696451e-01  3.92370734e-01 -3.77341073e+01]]
```

Now let's look at the dynamics of inventories, and reproduce the graph corresponding to  $\delta = 0.02$

```
AF = A - B1 @ F1 - B2 @ F2
n = 25
x = np.empty((3, n))
x[:, 0] = 2, 0, 1
for t in range(n-1):
    x[:, t+1] = AF @ x[:, t]
I1 = x[0, :]
I2 = x[1, :]
fig, ax = plt.subplots(figsize=(9, 5))
ax.plot(I1, 'b-', lw=2, alpha=0.75, label='inventories, firm 1')
ax.plot(I2, 'g-', lw=2, alpha=0.75, label='inventories, firm 2')
ax.set_title(rf'$\delta = \{delta\}$')
ax.legend()
plt.show()
```





---

CHAPTER  
**SIXTYTHREE**

---

## UNCERTAINTY TRAPS

### Contents

- *Uncertainty Traps*
  - *Overview*
  - *The Model*
  - *Implementation*
  - *Results*
  - *Exercises*
  - *Solutions*

### 63.1 Overview

In this lecture, we study a simplified version of an uncertainty traps model of Fajgelbaum, Schaal and Taschereau-Dumouchel [FSTD15].

The model features self-reinforcing uncertainty that has big impacts on economic activity.

In the model,

- Fundamentals vary stochastically and are not fully observable.
- At any moment there are both active and inactive entrepreneurs; only active entrepreneurs produce.
- Agents – active and inactive entrepreneurs – have beliefs about the fundamentals expressed as probability distributions.
- Greater uncertainty means greater dispersions of these distributions.
- Entrepreneurs are risk-averse and hence less inclined to be active when uncertainty is high.
- The output of active entrepreneurs is observable, supplying a noisy signal that helps everyone inside the model infer fundamentals.
- Entrepreneurs update their beliefs about fundamentals using Bayes' Law, implemented via *Kalman filtering*.

Uncertainty traps emerge because:

- High uncertainty discourages entrepreneurs from becoming active.

- A low level of participation – i.e., a smaller number of active entrepreneurs – diminishes the flow of information about fundamentals.
- Less information translates to higher uncertainty, further discouraging entrepreneurs from choosing to be active, and so on.

Uncertainty traps stem from a positive externality: high aggregate economic activity levels generates valuable information.

Let's start with some standard imports:

```
%matplotlib inline
import matplotlib.pyplot as plt
plt.rcParams["figure.figsize"] = (11, 5) #set default figure size
import numpy as np
import itertools
```

## 63.2 The Model

The original model described in [FSTD15] has many interesting moving parts.

Here we examine a simplified version that nonetheless captures many of the key ideas.

### 63.2.1 Fundamentals

The evolution of the fundamental process  $\{\theta_t\}$  is given by

$$\theta_{t+1} = \rho\theta_t + \sigma_\theta w_{t+1}$$

where

- $\sigma_\theta > 0$  and  $0 < \rho < 1$
- $\{w_t\}$  is IID and standard normal

The random variable  $\theta_t$  is not observable at any time.

### 63.2.2 Output

There is a total  $\bar{M}$  of risk-averse entrepreneurs.

Output of the  $m$ -th entrepreneur, conditional on being active in the market at time  $t$ , is equal to

$$x_m = \theta + \epsilon_m \quad \text{where} \quad \epsilon_m \sim N(0, \gamma_x^{-1}) \tag{63.1}$$

Here the time subscript has been dropped to simplify notation.

The inverse of the shock variance,  $\gamma_x$ , is called the shock's **precision**.

The higher is the precision, the more informative  $x_m$  is about the fundamental.

Output shocks are independent across time and firms.

### 63.2.3 Information and Beliefs

All entrepreneurs start with identical beliefs about  $\theta_0$ .

Signals are publicly observable and hence all agents have identical beliefs always.

Dropping time subscripts, beliefs for current  $\theta$  are represented by the normal distribution  $N(\mu, \gamma^{-1})$ .

Here  $\gamma$  is the precision of beliefs; its inverse is the degree of uncertainty.

These parameters are updated by Kalman filtering.

Let

- $\mathbb{M} \subset \{1, \dots, \bar{M}\}$  denote the set of currently active firms.
- $M := |\mathbb{M}|$  denote the number of currently active firms.
- $X$  be the average output  $\frac{1}{M} \sum_{m \in \mathbb{M}} x_m$  of the active firms.

With this notation and primes for next period values, we can write the updating of the mean and precision via

$$\mu' = \rho \frac{\gamma \mu + M \gamma_x X}{\gamma + M \gamma_x} \quad (63.2)$$

$$\gamma' = \left( \frac{\rho^2}{\gamma + M \gamma_x} + \sigma_\theta^2 \right)^{-1} \quad (63.3)$$

These are standard Kalman filtering results applied to the current setting.

Exercise 1 provides more details on how (63.2) and (63.3) are derived and then asks you to fill in remaining steps.

The next figure plots the law of motion for the precision in (63.3) as a 45 degree diagram, with one curve for each  $M \in \{0, \dots, 6\}$ .

The other parameter values are  $\rho = 0.99$ ,  $\gamma_x = 0.5$ ,  $\sigma_\theta = 0.5$

Points where the curves hit the 45 degree lines are long-run steady states for precision for different values of  $M$ .

Thus, if one of these values for  $M$  remains fixed, a corresponding steady state is the equilibrium level of precision

- high values of  $M$  correspond to greater information about the fundamental, and hence more precision in steady state
- low values of  $M$  correspond to less information and more uncertainty in steady state

In practice, as we'll see, the number of active firms fluctuates stochastically.

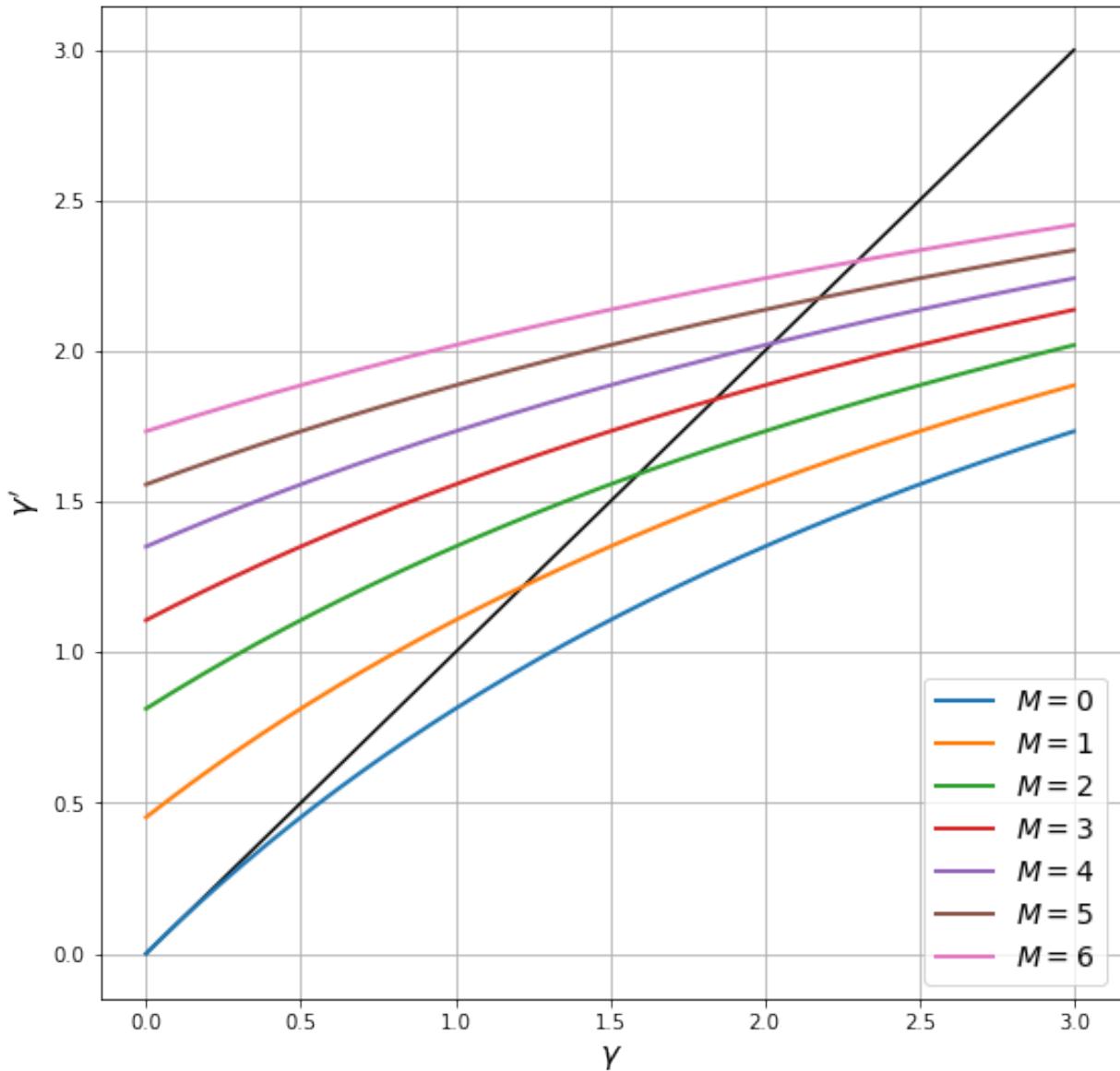
### 63.2.4 Participation

Omitting time subscripts once more, entrepreneurs enter the market in the current period if

$$\mathbb{E}[u(x_m - F_m)] > c \quad (63.4)$$

Here

- the mathematical expectation of  $x_m$  is based on (63.1) and beliefs  $N(\mu, \gamma^{-1})$  for  $\theta$
- $F_m$  is a stochastic but pre-visible fixed cost, independent across time and firms
- $c$  is a constant reflecting opportunity costs



The statement that  $F_m$  is pre-visible means that it is realized at the start of the period and treated as a constant in (63.4). The utility function has the constant absolute risk aversion form

$$u(x) = \frac{1}{a} (1 - \exp(-ax)) \quad (63.5)$$

where  $a$  is a positive parameter.

Combining (63.4) and (63.5), entrepreneur  $m$  participates in the market (or is said to be active) when

$$\frac{1}{a} \{1 - \mathbb{E}[\exp(-a(\theta + \epsilon_m - F_m))]\} > c$$

Using standard formulas for expectations of lognormal random variables, this is equivalent to the condition

$$\psi(\mu, \gamma, F_m) := \frac{1}{a} \left( 1 - \exp \left( -a\mu + aF_m + \frac{a^2 \left( \frac{1}{\gamma} + \frac{1}{\gamma_x} \right)}{2} \right) \right) - c > 0 \quad (63.6)$$

### 63.3 Implementation

We want to simulate this economy.

As a first step, let's put together a class that bundles

- the parameters, the current value of  $\theta$  and the current values of the two belief parameters  $\mu$  and  $\gamma$
- methods to update  $\theta$ ,  $\mu$  and  $\gamma$ , as well as to determine the number of active firms and their outputs

The updating methods follow the laws of motion for  $\theta$ ,  $\mu$  and  $\gamma$  given above.

The method to evaluate the number of active firms generates  $F_1, \dots, F_M$  and tests condition (63.6) for each firm.

The `init` method encodes as default values the parameters we'll use in the simulations below

```
class UncertaintyTrapEcon:

    def __init__(self,
                 a=1.5,                      # Risk aversion
                 y_x=0.5,                     # Production shock precision
                 rho=0.99,                    # Correlation coefficient for theta
                 sigma_theta=0.5,             # Standard dev of theta shock
                 num_firms=100,               # Number of firms
                 sigma_F=1.5,                # Standard dev of fixed costs
                 c=-420,                     # External opportunity cost
                 mu_init=0,                  # Initial value for mu
                 gamma_init=4,               # Initial value for gamma
                 theta_init=0):              # Initial value for theta

        # == Record values ==
        self.a, self.y_x, self.rho, self.sigma_theta = a, y_x, rho, sigma_theta
        self.num_firms, self.sigma_F, self.c = num_firms, sigma_F, c
        self.sigma_x = np.sqrt(1/y_x)

        # == Initialize states ==
        self.y, self.mu, self.theta = gamma_init, mu_init, theta_init

    def psi(self, F):
        temp1 = -self.a * (self.mu - F)
```

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```

temp2 = self.a**2 * (1/self.y + 1/y_x) / 2
return (1 / self.a) * (1 - np.exp(temp1 + temp2)) - self.c

def update_beliefs(self, X, M):
    """
    Update beliefs ( $\mu$ ,  $y$ ) based on aggregates  $X$  and  $M$ .
    """
    # Simplify names
    Y_x, rho, sigma_theta = self.Y_x, self.rho, self.sigma_theta
    # Update  $\mu$ 
    temp1 = rho * (self.y * self.mu + M * Y_x * X)
    temp2 = self.y + M * Y_x
    self.mu = temp1 / temp2
    # Update  $y$ 
    self.y = 1 / (rho**2 / (self.y + M * Y_x) + sigma_theta**2)

def update_theta(self, w):
    """
    Update the fundamental state  $\theta$  given shock  $w$ .
    """
    self.theta = self.rho * self.theta + self.sigma_theta * w

def gen_aggregates(self):
    """
    Generate aggregates based on current beliefs ( $\mu$ ,  $y$ ). This
    is a simulation step that depends on the draws for  $F$ .
    """
    F_vals = self.sigma_F * np.random.randn(self.num_firms)
    M = np.sum(self.psi(F_vals) > 0) # Counts number of active firms
    if M > 0:
        x_vals = self.theta + self.sigma_x * np.random.randn(M)
        X = x_vals.mean()
    else:
        X = 0
    return X, M

```

In the results below we use this code to simulate time series for the major variables.

## 63.4 Results

Let's look first at the dynamics of  $\mu$ , which the agents use to track  $\theta$

We see that  $\mu$  tracks  $\theta$  well when there are sufficient firms in the market.

However, there are times when  $\mu$  tracks  $\theta$  poorly due to insufficient information.

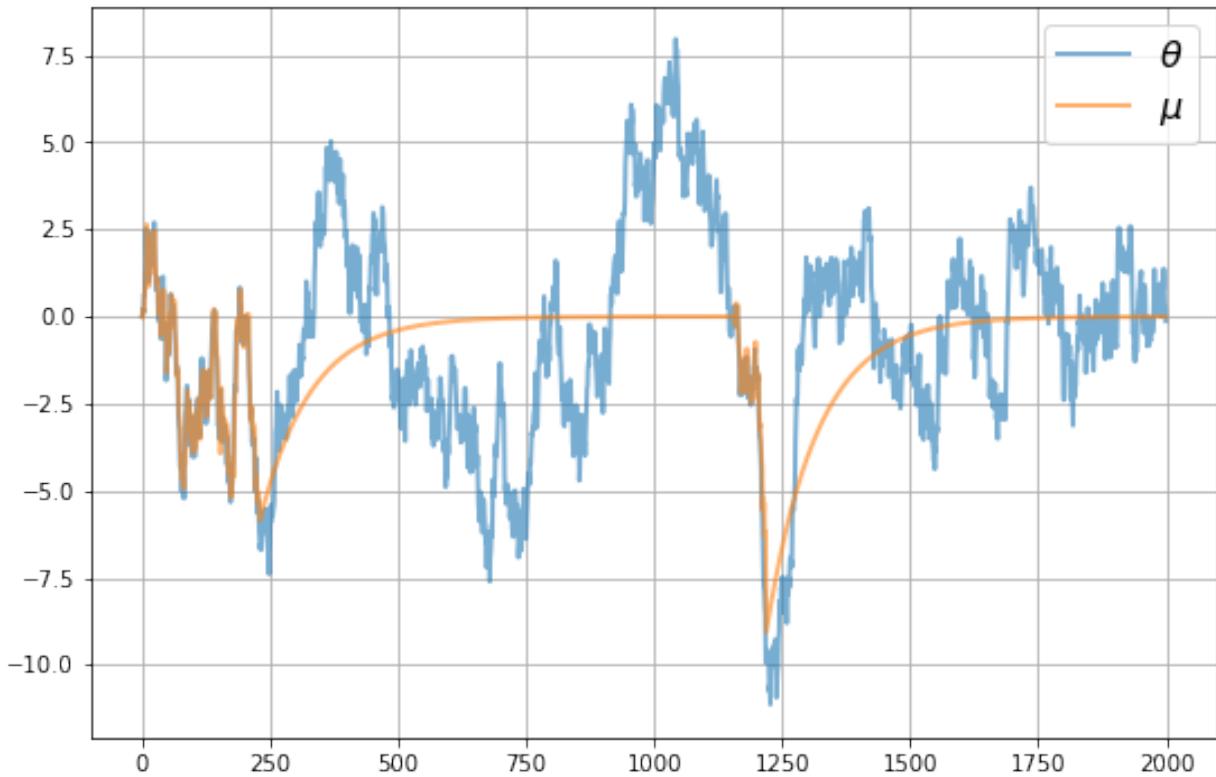
These are episodes where the uncertainty traps take hold.

During these episodes

- precision is low and uncertainty is high
- few firms are in the market

To get a clearer idea of the dynamics, let's look at all the main time series at once, for a given set of shocks

Notice how the traps only take hold after a sequence of bad draws for the fundamental.



Thus, the model gives us a *propagation mechanism* that maps bad random draws into long downturns in economic activity.

## 63.5 Exercises

### 63.5.1 Exercise 1

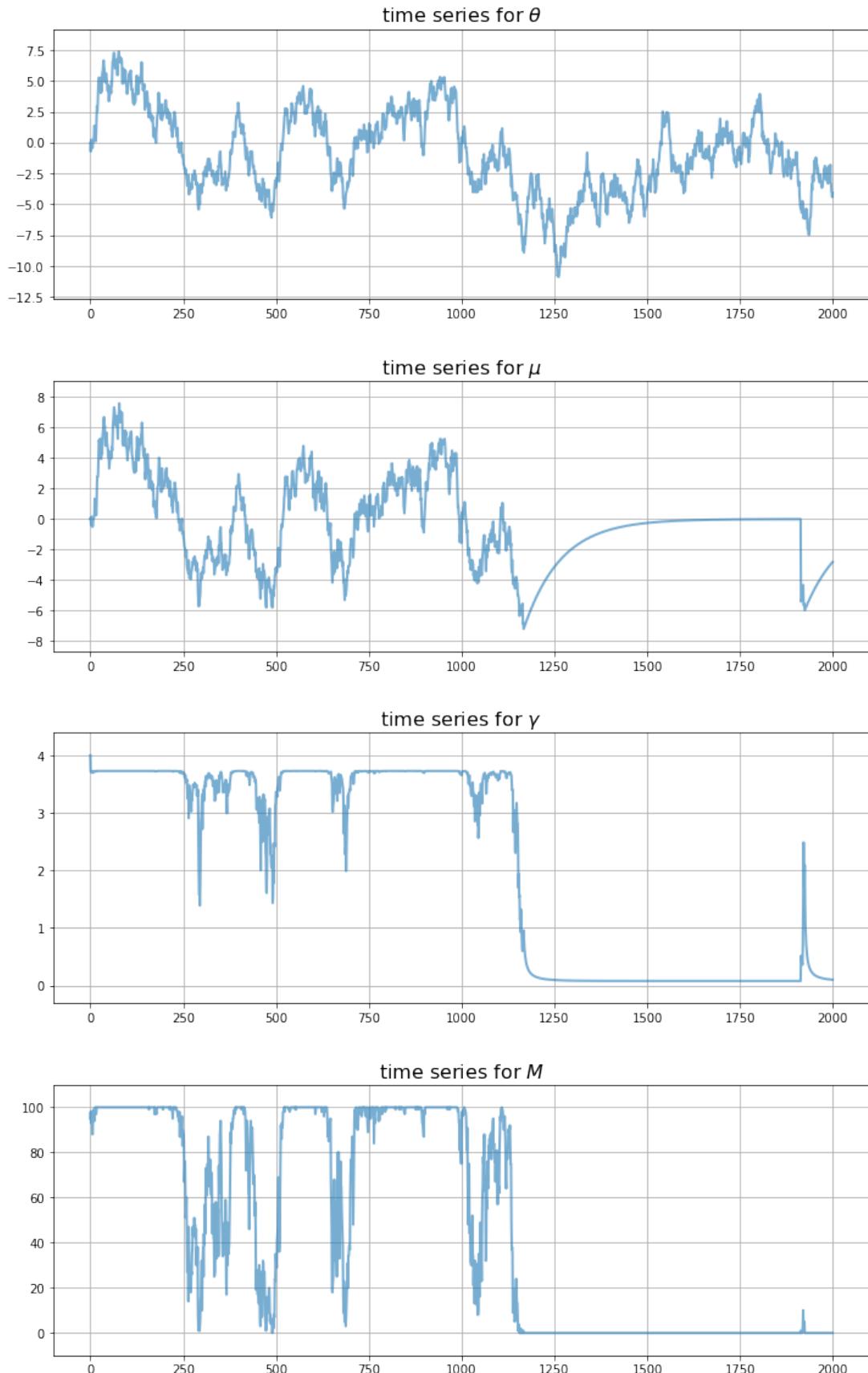
Fill in the details behind (63.2) and (63.3) based on the following standard result (see, e.g., p. 24 of [YS05]).

**Fact** Let  $\mathbf{x} = (x_1, \dots, x_M)$  be a vector of IID draws from common distribution  $N(\theta, 1/\gamma_x)$  and let  $\bar{x}$  be the sample mean. If  $\gamma_x$  is known and the prior for  $\theta$  is  $N(\mu, 1/\gamma)$ , then the posterior distribution of  $\theta$  given  $\mathbf{x}$  is

$$\pi(\theta | \mathbf{x}) = N(\mu_0, 1/\gamma_0)$$

where

$$\mu_0 = \frac{\mu\gamma + M\bar{x}\gamma_x}{\gamma + M\gamma_x} \quad \text{and} \quad \gamma_0 = \gamma + M\gamma_x$$



### 63.5.2 Exercise 2

Modulo randomness, replicate the simulation figures shown above.

- Use the parameter values listed as defaults in the `init` method of the `UncertaintyTrapEcon` class.

## 63.6 Solutions

### 63.6.1 Exercise 1

This exercise asked you to validate the laws of motion for  $\gamma$  and  $\mu$  given in the lecture, based on the stated result about Bayesian updating in a scalar Gaussian setting. The stated result tells us that after observing average output  $X$  of the  $M$  firms, our posterior beliefs will be

$$N(\mu_0, 1/\gamma_0)$$

where

$$\mu_0 = \frac{\mu\gamma + MX\gamma_x}{\gamma + M\gamma_x} \quad \text{and} \quad \gamma_0 = \gamma + M\gamma_x$$

If we take a random variable  $\theta$  with this distribution and then evaluate the distribution of  $\rho\theta + \sigma_\theta w$  where  $w$  is independent and standard normal, we get the expressions for  $\mu'$  and  $\gamma'$  given in the lecture.

### 63.6.2 Exercise 2

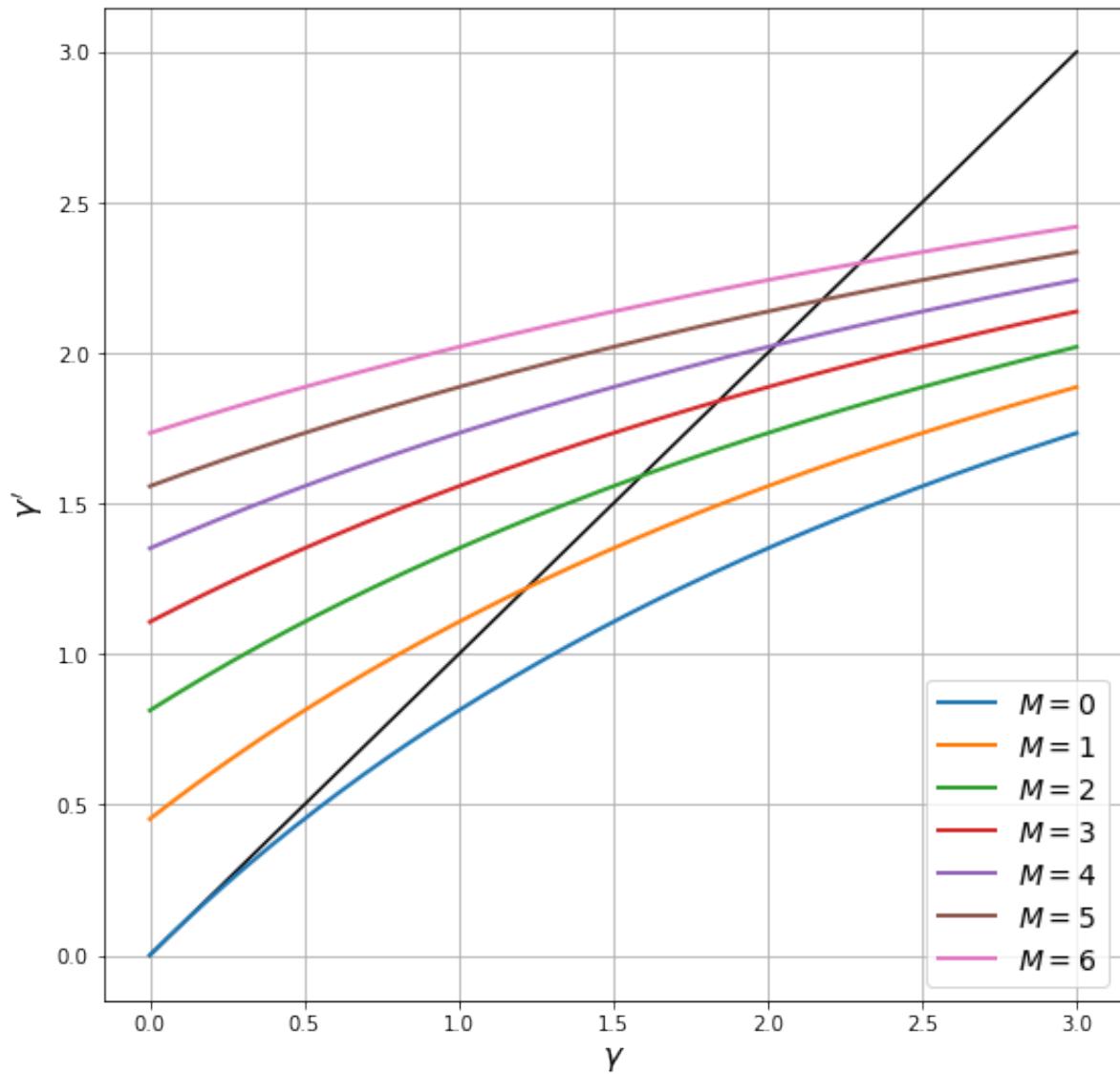
First, let's replicate the plot that illustrates the law of motion for precision, which is

$$\gamma_{t+1} = \left( \frac{\rho^2}{\gamma_t + M\gamma_x} + \sigma_\theta^2 \right)^{-1}$$

Here  $M$  is the number of active firms. The next figure plots  $\gamma_{t+1}$  against  $\gamma_t$  on a 45 degree diagram for different values of  $M$

```
econ = UncertaintyTrapEcon()
ρ, σ_θ, γ_x = econ.ρ, econ.σ_θ, econ.γ_x      # Simplify names
Y = np.linspace(1e-10, 3, 200)                  # Y grid
fig, ax = plt.subplots(figsize=(9, 9))
ax.plot(Y, Y, 'k-')                            # 45 degree line

for M in range(7):
    γ_next = 1 / (ρ**2 / (Y + M * γ_x) + σ_θ**2)
    label_string = f"$M = {M}$"
    ax.plot(Y, γ_next, lw=2, label=label_string)
ax.legend(loc='lower right', fontsize=14)
ax.set_xlabel(r'$\gamma$')
ax.set_ylabel(r'$\gamma$')
ax.grid()
plt.show()
```



The points where the curves hit the 45 degree lines are the long-run steady states corresponding to each  $M$ , if that value of  $M$  was to remain fixed. As the number of firms falls, so does the long-run steady state of precision.

Next let's generate time series for beliefs and the aggregates – that is, the number of active firms and average output

```
sim_length=2000

μ_vec = np.empty(sim_length)
θ_vec = np.empty(sim_length)
Y_vec = np.empty(sim_length)
X_vec = np.empty(sim_length)
M_vec = np.empty(sim_length)

μ_vec[0] = econ.μ
Y_vec[0] = econ.Y
θ_vec[0] = 0

w_shocks = np.random.randn(sim_length)
```

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```

for t in range(sim_length-1):
    X, M = econ.gen_aggregates()
    X_vec[t] = X
    M_vec[t] = M

    econ.update_beliefs(X, M)
    econ.update_theta(w_shocks[t])

    mu_vec[t+1] = econ.mu
    gamma_vec[t+1] = econ.y
    theta_vec[t+1] = econ.theta

# Record final values of aggregates
X, M = econ.gen_aggregates()
X_vec[-1] = X
M_vec[-1] = M

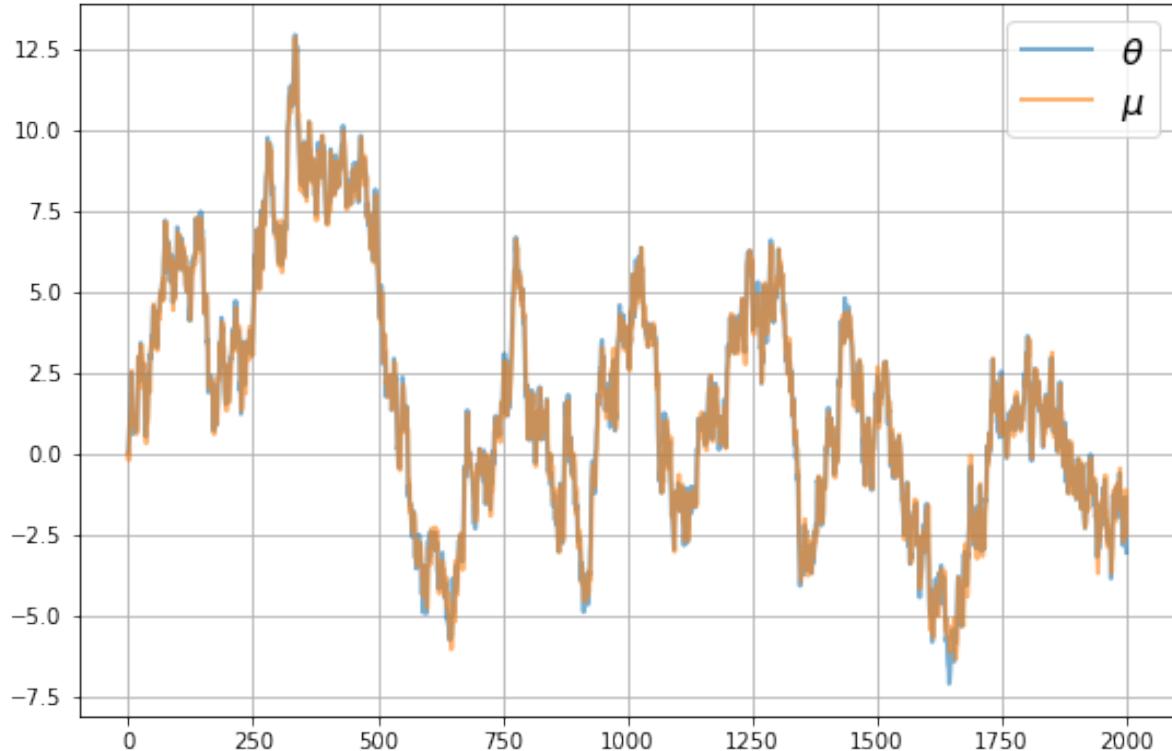
```

First, let's see how well  $\mu$  tracks  $\theta$  in these simulations

```

fig, ax = plt.subplots(figsize=(9, 6))
ax.plot(range(sim_length), theta_vec, alpha=0.6, lw=2, label=r"$\theta$")
ax.plot(range(sim_length), mu_vec, alpha=0.6, lw=2, label=r"$\mu$")
ax.legend(fontsize=16)
ax.grid()
plt.show()

```



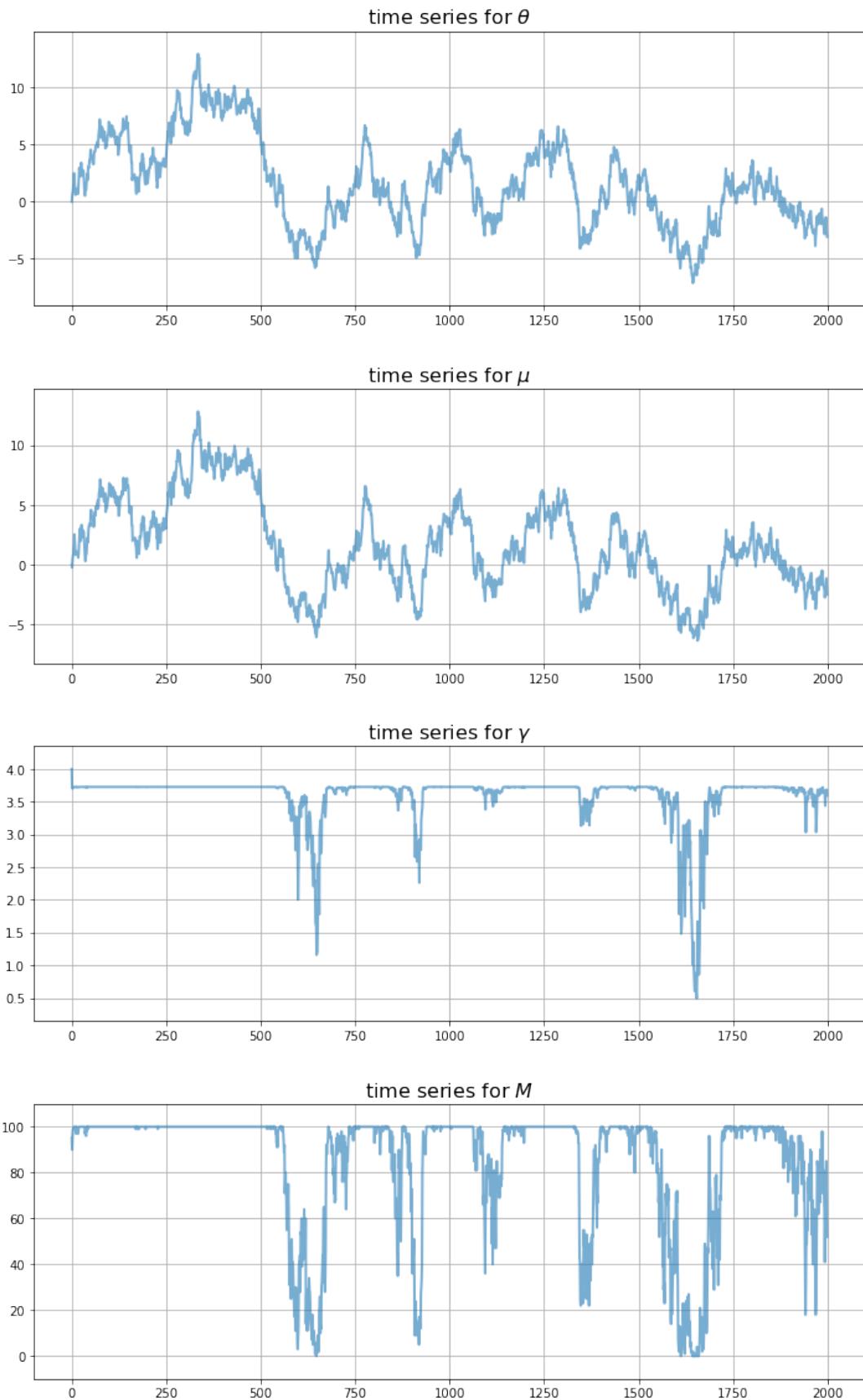
Now let's plot the whole thing together

```
fig, axes = plt.subplots(4, 1, figsize=(12, 20))
# Add some spacing
fig.subplots_adjust(hspace=0.3)

series = (theta_vec, mu_vec, gamma_vec, M_vec)
names = r'$\theta$', r'$\mu$', r'$\gamma$', r'$M$'

for ax, vals, name in zip(axes, series, names):
    # Determine suitable y limits
    s_max, s_min = max(vals), min(vals)
    s_range = s_max - s_min
    y_max = s_max + s_range * 0.1
    y_min = s_min - s_range * 0.1
    ax.set_ylim(y_min, y_max)
    # Plot series
    ax.plot(range(sim_length), vals, alpha=0.6, lw=2)
    ax.set_title(f"time series for {name}", fontsize=16)
    ax.grid()

plt.show()
```



If you run the code above you'll get different plots, of course.

Try experimenting with different parameters to see the effects on the time series.

(It would also be interesting to experiment with non-Gaussian distributions for the shocks, but this is a big exercise since it takes us outside the world of the standard Kalman filter)

---

CHAPTER  
**SIXTYFOUR**

---

## THE AIYAGARI MODEL

### Contents

- *The Aiyagari Model*
  - *Overview*
  - *The Economy*
  - *Firms*
  - *Code*

In addition to what's in Anaconda, this lecture will need the following libraries:

```
!conda install -y quantecon
```

## 64.1 Overview

In this lecture, we describe the structure of a class of models that build on work by Truman Bewley [Bew77].

We begin by discussing an example of a Bewley model due to Rao Aiyagari [Aiy94].

The model features

- Heterogeneous agents
- A single exogenous vehicle for borrowing and lending
- Limits on amounts individual agents may borrow

The Aiyagari model has been used to investigate many topics, including

- precautionary savings and the effect of liquidity constraints [Aiy94]
- risk sharing and asset pricing [HL96]
- the shape of the wealth distribution [BBZ15]
- etc., etc., etc.

Let's start with some imports:

```
%matplotlib inline
import matplotlib.pyplot as plt
plt.rcParams["figure.figsize"] = (11, 5) #set default figure size
import numpy as np
import quantecon as qe
from quantecon.markov import DiscreteDP
from numba import jit
```

### 64.1.1 References

The primary reference for this lecture is [Aiy94].

A textbook treatment is available in chapter 18 of [LS18].

A continuous time version of the model by SeHyoun Ahn and Benjamin Moll can be found [here](#).

## 64.2 The Economy

### 64.2.1 Households

Infinitely lived households / consumers face idiosyncratic income shocks.

A unit interval of *ex-ante* identical households face a common borrowing constraint.

The savings problem faced by a typical household is

$$\max \mathbb{E} \sum_{t=0}^{\infty} \beta^t u(c_t)$$

subject to

$$a_{t+1} + c_t \leq w z_t + (1+r)a_t \quad c_t \geq 0, \quad \text{and} \quad a_t \geq -B$$

where

- $c_t$  is current consumption
- $a_t$  is assets
- $z_t$  is an exogenous component of labor income capturing stochastic unemployment risk, etc.
- $w$  is a wage rate
- $r$  is a net interest rate
- $B$  is the maximum amount that the agent is allowed to borrow

The exogenous process  $\{z_t\}$  follows a finite state Markov chain with given stochastic matrix  $P$ .

The wage and interest rate are fixed over time.

In this simple version of the model, households supply labor inelastically because they do not value leisure.

## 64.3 Firms

Firms produce output by hiring capital and labor.

Firms act competitively and face constant returns to scale.

Since returns to scale are constant the number of firms does not matter.

Hence we can consider a single (but nonetheless competitive) representative firm.

The firm's output is

$$Y_t = AK_t^\alpha N^{1-\alpha}$$

where

- $A$  and  $\alpha$  are parameters with  $A > 0$  and  $\alpha \in (0, 1)$
- $K_t$  is aggregate capital
- $N$  is total labor supply (which is constant in this simple version of the model)

The firm's problem is

$$\max_{K, N} \{AK_t^\alpha N^{1-\alpha} - (r + \delta)K - wN\}$$

The parameter  $\delta$  is the depreciation rate.

From the first-order condition with respect to capital, the firm's inverse demand for capital is

$$r = A\alpha \left(\frac{N}{K}\right)^{1-\alpha} - \delta \quad (64.1)$$

Using this expression and the firm's first-order condition for labor, we can pin down the equilibrium wage rate as a function of  $r$  as

$$w(r) = A(1 - \alpha)(A\alpha/(r + \delta))^{\alpha/(1-\alpha)} \quad (64.2)$$

### 64.3.1 Equilibrium

We construct a *stationary rational expectations equilibrium* (SREE).

In such an equilibrium

- prices induce behavior that generates aggregate quantities consistent with the prices
- aggregate quantities and prices are constant over time

In more detail, an SREE lists a set of prices, savings and production policies such that

- households want to choose the specified savings policies taking the prices as given
- firms maximize profits taking the same prices as given
- the resulting aggregate quantities are consistent with the prices; in particular, the demand for capital equals the supply
- aggregate quantities (defined as cross-sectional averages) are constant

In practice, once parameter values are set, we can check for an SREE by the following steps

1. pick a proposed quantity  $K$  for aggregate capital

2. determine corresponding prices, with interest rate  $r$  determined by (64.1) and a wage rate  $w(r)$  as given in (64.2)
3. determine the common optimal savings policy of the households given these prices
4. compute aggregate capital as the mean of steady state capital given this savings policy

If this final quantity agrees with  $K$  then we have a SREE.

## 64.4 Code

Let's look at how we might compute such an equilibrium in practice.

To solve the household's dynamic programming problem we'll use the `DiscreteDP` class from `QuantEcon.py`.

Our first task is the least exciting one: write code that maps parameters for a household problem into the  $R$  and  $Q$  matrices needed to generate an instance of `DiscreteDP`.

Below is a piece of boilerplate code that does just this.

In reading the code, the following information will be helpful

- $R$  needs to be a matrix where  $R[s, a]$  is the reward at state  $s$  under action  $a$ .
- $Q$  needs to be a three-dimensional array where  $Q[s, a, s']$  is the probability of transitioning to state  $s'$  when the current state is  $s$  and the current action is  $a$ .

(A more detailed discussion of `DiscreteDP` is available in the [Discrete State Dynamic Programming](#) lecture in the [Advanced Quantitative Economics with Python](#) lecture series.)

Here we take the state to be  $s_t := (a_t, z_t)$ , where  $a_t$  is assets and  $z_t$  is the shock.

The action is the choice of next period asset level  $a_{t+1}$ .

We use Numba to speed up the loops so we can update the matrices efficiently when the parameters change.

The class also includes a default set of parameters that we'll adopt unless otherwise specified.

```
class Household:
    """
    This class takes the parameters that define a household asset accumulation
    problem and computes the corresponding reward and transition matrices R
    and Q required to generate an instance of DiscreteDP, and thereby solve
    for the optimal policy.

    Comments on indexing: We need to enumerate the state space S as a sequence
    S = {0, ..., n}. To this end, (a_i, z_i) index pairs are mapped to s_i
    indices according to the rule

        s_i = a_i * z_size + z_i

    To invert this map, use

        a_i = s_i // z_size  (integer division)
        z_i = s_i % z_size

    """

    def __init__(self,
                 r=0.01,                                # Interest rate
```

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```
w=1.0,                                     # Wages
β=0.96,                                     # Discount factor
a_min=1e-10,                                 # Exogenous states
Π=[[0.9, 0.1], [0.1, 0.9]],    # Markov chain
z_vals=[0.1, 1.0],                           # Exogenous states
a_max=18,
a_size=200):

# Store values, set up grids over a and z
self.r, self.w, self.β = r, w, β
self.a_min, self.a_max, self.a_size = a_min, a_max, a_size

self.Π = np.asarray(Π)
self.z_vals = np.asarray(z_vals)
self.z_size = len(z_vals)

self.a_vals = np.linspace(a_min, a_max, a_size)
self.n = a_size * self.z_size

# Build the array Q
self.Q = np.zeros((self.n, a_size, self.n))
self.build_Q()

# Build the array R
self.R = np.empty((self.n, a_size))
self.build_R()

def set_prices(self, r, w):
    """
    Use this method to reset prices. Calling the method will trigger a
    re-build of R.
    """
    self.r, self.w = r, w
    self.build_R()

def build_Q(self):
    populate_Q(self.Q, self.a_size, self.z_size, self.Π)

def build_R(self):
    self.R.fill(-np.inf)
    populate_R(self.R,
               self.a_size,
               self.z_size,
               self.a_vals,
               self.z_vals,
               self.r,
               self.w)

# Do the hard work using JIT-ed functions

@jit(nopython=True)
def populate_R(R, a_size, z_size, a_vals, z_vals, r, w):
    n = a_size * z_size
    for s_i in range(n):
        a_i = s_i // z_size
```

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```

z_i = s_i % z_size
a = a_vals[a_i]
z = z_vals[z_i]
for new_a_i in range(a_size):
    a_new = a_vals[new_a_i]
    c = w * z + (1 + r) * a - a_new
    if c > 0:
        R[s_i, new_a_i] = np.log(c) # Utility

@jit(nopython=True)
def populate_Q(Q, a_size, z_size, Pi):
    n = a_size * z_size
    for s_i in range(n):
        z_i = s_i % z_size
        for a_i in range(a_size):
            for next_z_i in range(z_size):
                Q[s_i, a_i, a_i*z_size + next_z_i] = Pi[z_i, next_z_i]

@jit(nopython=True)
def asset_marginal(s_probs, a_size, z_size):
    a_probs = np.zeros(a_size)
    for a_i in range(a_size):
        for z_i in range(z_size):
            a_probs[a_i] += s_probs[a_i*z_size + z_i]
    return a_probs

```

As a first example of what we can do, let's compute and plot an optimal accumulation policy at fixed prices.

```

# Example prices
r = 0.03
w = 0.956

# Create an instance of Household
am = Household(a_max=20, r=r, w=w)

# Use the instance to build a discrete dynamic program
am_ddp = DiscreteDP(am.R, am.Q, am.B)

# Solve using policy function iteration
results = am_ddp.solve(method='policy_iteration')

# Simplify names
z_size, a_size = am.z_size, am.a_size
z_vals, a_vals = am.z_vals, am.a_vals
n = a_size * z_size

# Get all optimal actions across the set of a indices with z fixed in each row
a_star = np.empty((z_size, a_size))
for s_i in range(n):
    a_i = s_i // z_size
    z_i = s_i % z_size
    a_star[z_i, a_i] = a_vals[results.sigma[s_i]]

fig, ax = plt.subplots(figsize=(9, 9))
ax.plot(a_vals, a_vals, 'k--') # 45 degrees

```

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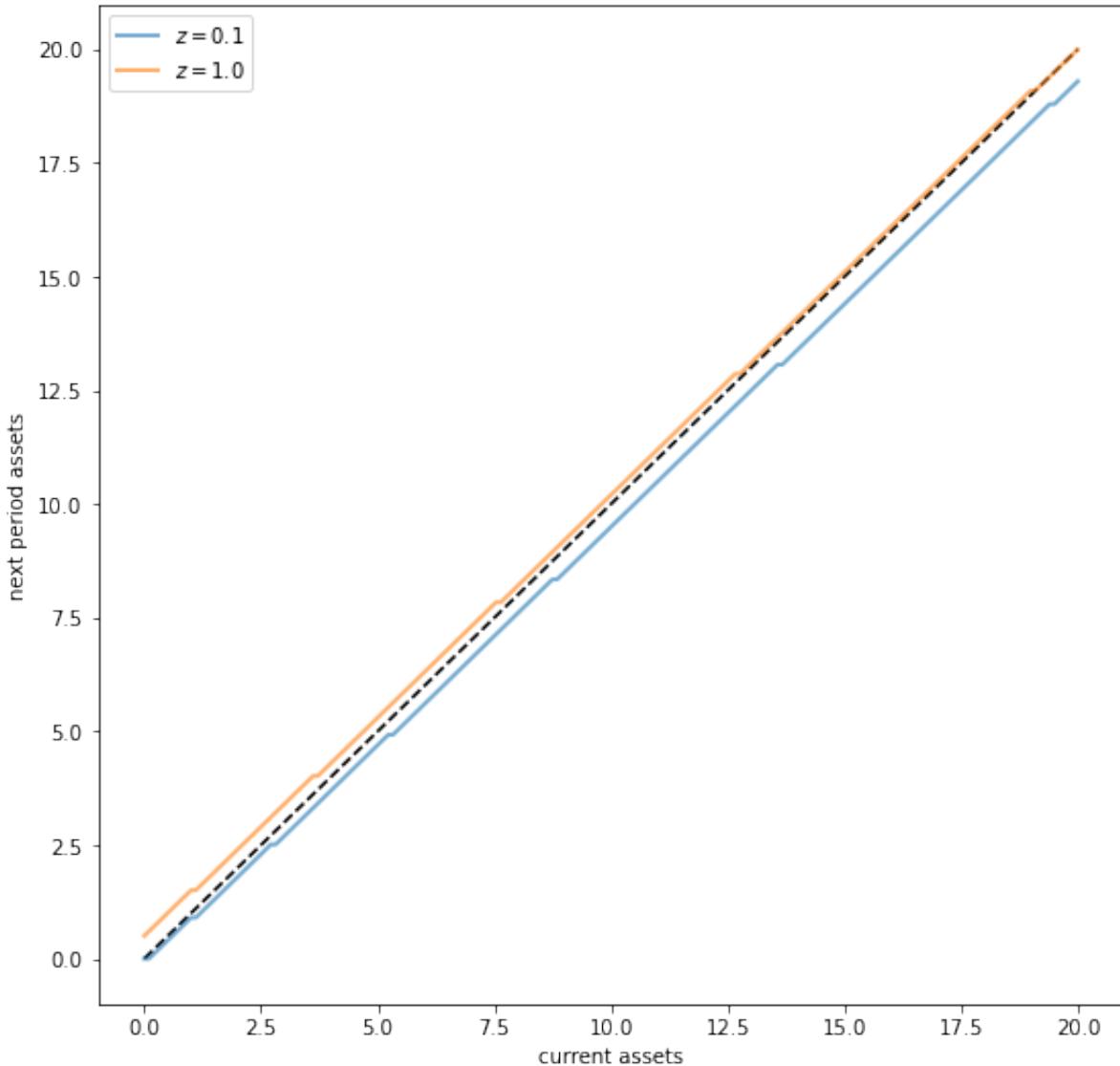
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```

for i in range(z_size):
    lb = f'$z = {z_vals[i]:.2}$'
    ax.plot(a_vals, a_star[i, :], lw=2, alpha=0.6, label=lb)
    ax.set_xlabel('current assets')
    ax.set_ylabel('next period assets')
ax.legend(loc='upper left')

plt.show()

```



The plot shows asset accumulation policies at different values of the exogenous state.

Now we want to calculate the equilibrium.

Let's do this visually as a first pass.

The following code draws aggregate supply and demand curves.

The intersection gives equilibrium interest rates and capital.

```

A = 1.0
N = 1.0
α = 0.33
β = 0.96
δ = 0.05

def r_to_w(r):
    """
    Equilibrium wages associated with a given interest rate r.
    """
    return A * (1 - α) * (A * α / (r + δ))**(α / (1 - α))

def rd(K):
    """
    Inverse demand curve for capital. The interest rate associated with a
    given demand for capital K.
    """
    return A * α * (N / K)**(1 - α) - δ

def prices_to_capital_stock(am, r):
    """
    Map prices to the induced level of capital stock.

    Parameters:
    -----
    am : Household
        An instance of an aiyagari_household.Household
    r : float
        The interest rate
    """
    w = r_to_w(r)
    am.set_prices(r, w)
    aiyagari_ddp = DiscreteDP(am.R, am.Q, β)
    # Compute the optimal policy
    results = aiyagari_ddp.solve(method='policy_iteration')
    # Compute the stationary distribution
    stationary_probs = results.mc.stationary_distributions[0]
    # Extract the marginal distribution for assets
    asset_probs = asset_marginal(stationary_probs, am.a_size, am.z_size)
    # Return K
    return np.sum(asset_probs * am.a_vals)

# Create an instance of Household
am = Household(a_max=20)

# Use the instance to build a discrete dynamic program
am_ddp = DiscreteDP(am.R, am.Q, am.β)

# Create a grid of r values at which to compute demand and supply of capital
num_points = 20
r_vals = np.linspace(0.005, 0.04, num_points)

# Compute supply of capital

```

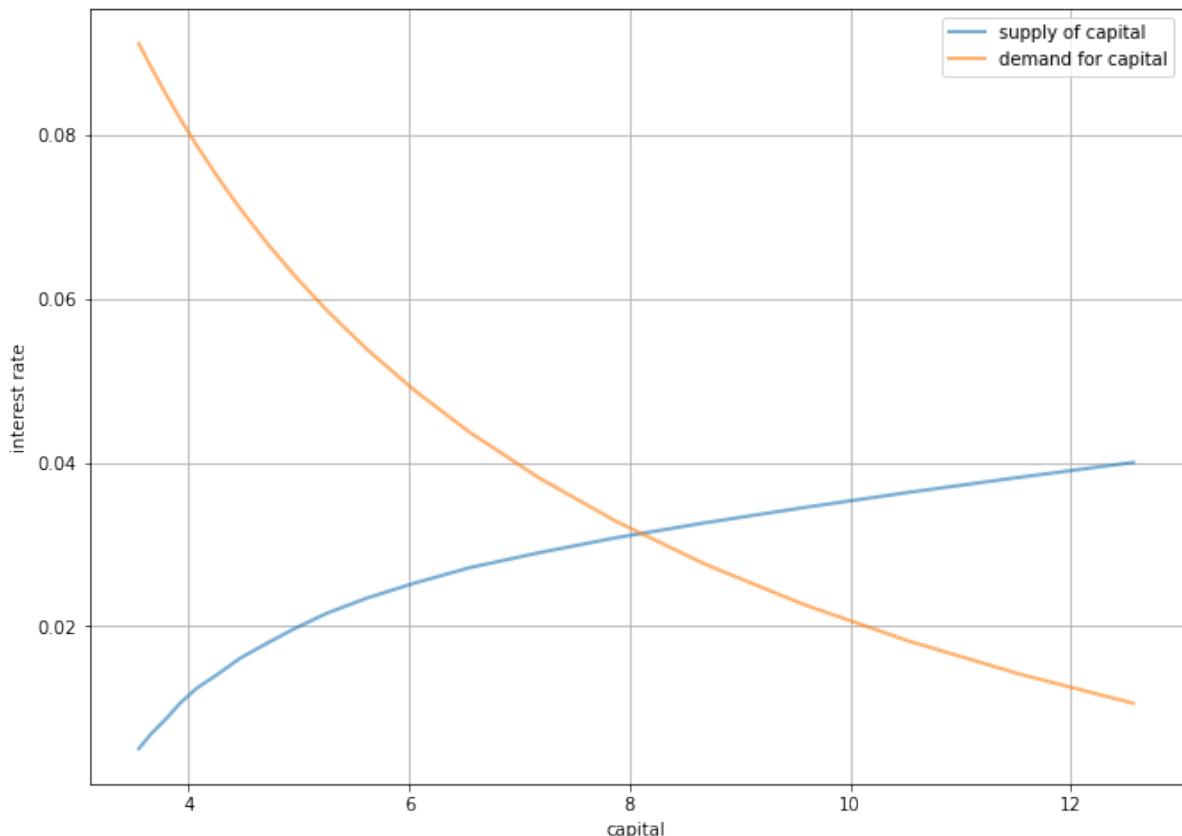
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```
k_vals = np.empty(num_points)
for i, r in enumerate(r_vals):
    k_vals[i] = prices_to_capital_stock(am, r)

# Plot against demand for capital by firms
fig, ax = plt.subplots(figsize=(11, 8))
ax.plot(k_vals, r_vals, lw=2, alpha=0.6, label='supply of capital')
ax.plot(k_vals, rd(k_vals), lw=2, alpha=0.6, label='demand for capital')
ax.grid()
ax.set_xlabel('capital')
ax.set_ylabel('interest rate')
ax.legend(loc='upper right')

plt.show()
```





## **Part IX**

# **Asset Pricing and Finance**



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CHAPTER  
**SIXTYFIVE**

---

## ASSET PRICING: FINITE STATE MODELS

### Contents

- *Asset Pricing: Finite State Models*
  - *Overview*
  - *Pricing Models*
  - *Prices in the Risk-Neutral Case*
  - *Risk Aversion and Asset Prices*
  - *Exercises*
  - *Solutions*

“A little knowledge of geometric series goes a long way” – Robert E. Lucas, Jr.

“Asset pricing is all about covariances” – Lars Peter Hansen

In addition to what’s in Anaconda, this lecture will need the following libraries:

```
!conda install -y quantecon
```

### 65.1 Overview

An asset is a claim on one or more future payoffs.

The spot price of an asset depends primarily on

- the anticipated income stream
- attitudes about risk
- rates of time preference

In this lecture, we consider some standard pricing models and dividend stream specifications.

We study how prices and dividend-price ratios respond in these different scenarios.

We also look at creating and pricing *derivative* assets that repackage income streams.

Key tools for the lecture are

- Markov processes

- formulas for predicting future values of functions of a Markov state
- a formula for predicting the discounted sum of future values of a Markov state

Let's start with some imports:

```
%matplotlib inline
import matplotlib.pyplot as plt
plt.rcParams["figure.figsize"] = (11, 5) #set default figure size
import numpy as np
import quantecon as qe
from numpy.linalg import eigvals, solve
```

## 65.2 Pricing Models

Let  $\{d_t\}_{t \geq 0}$  be a stream of dividends

- A time- $t$  **cum-dividend** asset is a claim to the stream  $d_t, d_{t+1}, \dots$
- A time- $t$  **ex-dividend** asset is a claim to the stream  $d_{t+1}, d_{t+2}, \dots$

Let's look at some equations that we expect to hold for prices of assets under ex-dividend contracts (we will consider cum-dividend pricing in the exercises).

### 65.2.1 Risk-Neutral Pricing

Our first scenario is risk-neutral pricing.

Let  $\beta = 1/(1 + \rho)$  be an intertemporal discount **factor**, where  $\rho$  is the **rate** at which agents discount the future.

The basic risk-neutral asset pricing equation for pricing one unit of an ex-dividend asset is

$$p_t = \beta \mathbb{E}_t[d_{t+1} + p_{t+1}] \quad (65.1)$$

This is a simple “cost equals expected benefit” relationship.

Here  $\mathbb{E}_t[y]$  denotes the best forecast of  $y$ , conditioned on information available at time  $t$ .

More precisely,  $\mathbb{E}_t[y]$  is the mathematical expectation of  $y$  conditional on information available at time  $t$ .

### 65.2.2 Pricing with Random Discount Factor

What happens if for some reason traders discount payouts differently depending on the state of the world?

Michael Harrison and David Kreps [HK79] and Lars Peter Hansen and Scott Richard [HR87] showed that in quite general settings the price of an ex-dividend asset obeys

$$p_t = \mathbb{E}_t[m_{t+1}(d_{t+1} + p_{t+1})] \quad (65.2)$$

for some **stochastic discount factor**  $m_{t+1}$ .

Here the fixed discount factor  $\beta$  in (65.1) has been replaced by the random variable  $m_{t+1}$ .

How anticipated future payoffs are evaluated now depends on statistical properties of  $m_{t+1}$ .

The stochastic discount factor can be specified to capture the idea that assets that tend to have good payoffs in bad states of the world are valued more highly than other assets whose payoffs don't behave that way.

This is because such assets pay well when funds are more urgently wanted.

We give examples of how the stochastic discount factor has been modeled below.

### 65.2.3 Asset Pricing and Covariances

Recall that, from the definition of a conditional covariance  $\text{cov}_t(x_{t+1}, y_{t+1})$ , we have

$$\mathbb{E}_t(x_{t+1}y_{t+1}) = \text{cov}_t(x_{t+1}, y_{t+1}) + \mathbb{E}_t x_{t+1} \mathbb{E}_t y_{t+1} \quad (65.3)$$

If we apply this definition to the asset pricing equation (65.2) we obtain

$$p_t = \mathbb{E}_t m_{t+1} \mathbb{E}_t(d_{t+1} + p_{t+1}) + \text{cov}_t(m_{t+1}, d_{t+1} + p_{t+1}) \quad (65.4)$$

It is useful to regard equation (65.4) as a generalization of equation (65.1)

- In equation (65.1), the stochastic discount factor  $m_{t+1} = \beta$ , a constant.
- In equation (65.1), the covariance term  $\text{cov}_t(m_{t+1}, d_{t+1} + p_{t+1})$  is zero because  $m_{t+1} = \beta$ .
- In equation (65.1),  $\mathbb{E}_t m_{t+1}$  can be interpreted as the reciprocal of the one-period risk-free gross interest rate.
- When  $m_{t+1}$  covaries more negatively with the payout  $p_{t+1} + d_{t+1}$ , the price of the asset is lower.

Equation (65.4) asserts that the covariance of the stochastic discount factor with the one period payout  $d_{t+1} + p_{t+1}$  is an important determinant of the price  $p_t$ .

We give examples of some models of stochastic discount factors that have been proposed later in this lecture and also in a [later lecture](#).

### 65.2.4 The Price-Dividend Ratio

Aside from prices, another quantity of interest is the **price-dividend ratio**  $v_t := p_t/d_t$ .

Let's write down an expression that this ratio should satisfy.

We can divide both sides of (65.2) by  $d_t$  to get

$$v_t = \mathbb{E}_t \left[ m_{t+1} \frac{d_{t+1}}{d_t} (1 + v_{t+1}) \right] \quad (65.5)$$

Below we'll discuss the implication of this equation.

## 65.3 Prices in the Risk-Neutral Case

What can we say about price dynamics on the basis of the models described above?

The answer to this question depends on

1. the process we specify for dividends
2. the stochastic discount factor and how it correlates with dividends

For now we'll study the risk-neutral case in which the stochastic discount factor is constant.

We'll focus on how an asset price depends on a dividend process.

### 65.3.1 Example 1: Constant Dividends

The simplest case is risk-neutral price of a constant, non-random dividend stream  $d_t = d > 0$ .

Removing the expectation from (65.1) and iterating forward gives

$$\begin{aligned} p_t &= \beta(d + p_{t+1}) \\ &= \beta(d + \beta(d + p_{t+2})) \\ &\vdots \\ &= \beta(d + \beta d + \beta^2 d + \dots + \beta^{k-2} d + \beta^{k-1} p_{t+k}) \end{aligned}$$

If  $\lim_{k \rightarrow +\infty} \beta^{k-1} p_{t+k} = 0$ , this sequence converges to

$$\bar{p} := \frac{\beta d}{1 - \beta} \quad (65.6)$$

This is the equilibrium price in the constant dividend case.

Indeed, simple algebra shows that setting  $p_t = \bar{p}$  for all  $t$  satisfies the difference equation  $p_t = \beta(d + p_{t+1})$ .

### 65.3.2 Example 2: Dividends with Deterministic Growth Paths

Consider a growing, non-random dividend process  $d_{t+1} = gd_t$  where  $0 < g\beta < 1$ .

While prices are not usually constant when dividends grow over time, a price dividend-ratio can be.

If we guess this, substituting  $v_t = v$  into (65.5) as well as our other assumptions, we get  $v = \beta g(1 + v)$ .

Since  $\beta g < 1$ , we have a unique positive solution:

$$v = \frac{\beta g}{1 - \beta g}$$

The price is then

$$p_t = \frac{\beta g}{1 - \beta g} d_t$$

If, in this example, we take  $g = 1 + \kappa$  and let  $\rho := 1/\beta - 1$ , then the price becomes

$$p_t = \frac{1 + \kappa}{\rho - \kappa} d_t$$

This is called the *Gordon formula*.

### 65.3.3 Example 3: Markov Growth, Risk-Neutral Pricing

Next, we consider a dividend process

$$d_{t+1} = g_{t+1} d_t \quad (65.7)$$

The stochastic growth factor  $\{g_t\}$  is given by

$$g_t = g(X_t), \quad t = 1, 2, \dots$$

where

1.  $\{X_t\}$  is a finite Markov chain with state space  $S$  and transition probabilities

$$P(x, y) := \mathbb{P}\{X_{t+1} = y \mid X_t = x\} \quad (x, y \in S)$$

2.  $g$  is a given function on  $S$  taking nonnegative values

You can think of

- $S$  as  $n$  possible “states of the world” and  $X_t$  as the current state.
- $g$  as a function that maps a given state  $X_t$  into a growth of dividends factor  $g_t = g(X_t)$ .
- $\ln g_t = \ln(d_{t+1}/d_t)$  is the growth rate of dividends.

(For a refresher on notation and theory for finite Markov chains see [this lecture](#))

The next figure shows a simulation, where

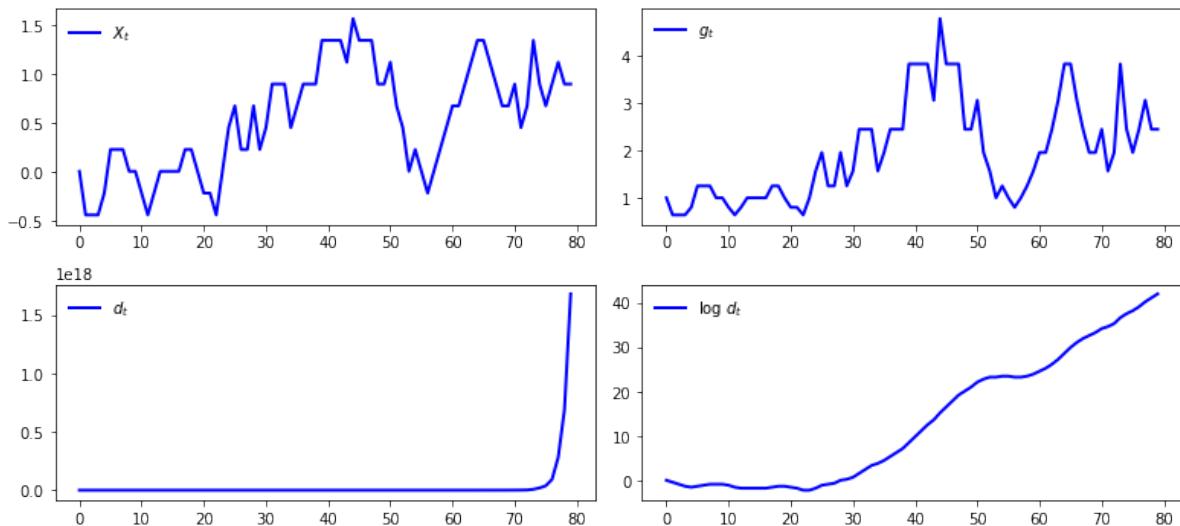
- $\{X_t\}$  evolves as a discretized AR1 process produced using [Tauchen's method](#).
- $g_t = \exp(X_t)$ , so that  $\ln g_t = X_t$  is the growth rate.

```
mc = qe.tauchen(0.96, 0.25, n=25)
sim_length = 80

x_series = mc.simulate(sim_length, init=np.median(mc.state_values))
g_series = np.exp(x_series)
d_series = np.cumprod(g_series) # Assumes d_0 = 1

series = [x_series, g_series, d_series, np.log(d_series)]
labels = ['$X_t$', '$g_t$', '$d_t$', r'$\log d_t$']

fig, axes = plt.subplots(2, 2)
for ax, s, label in zip(axes.flatten(), series, labels):
    ax.plot(s, 'b-', lw=2, label=label)
    ax.legend(loc='upper left', frameon=False)
plt.tight_layout()
plt.show()
```



## Pricing Formula

To obtain asset prices in this setting, let's adapt our analysis from the case of deterministic growth.

In that case, we found that  $v$  is constant.

This encourages us to guess that, in the current case,  $v_t$  is a fixed function of the state  $X_t$ .

We seek a function  $v$  such that the price-dividend ratio satisfies  $v_t = v(X_t)$ .

We can substitute this guess into (65.5) to get

$$v(X_t) = \beta \mathbb{E}_t[g(X_{t+1})(1 + v(X_{t+1}))]$$

If we condition on  $X_t = x$ , this becomes

$$v(x) = \beta \sum_{y \in S} g(y)(1 + v(y))P(x, y)$$

or

$$v(x) = \beta \sum_{y \in S} K(x, y)(1 + v(y)) \quad \text{where } K(x, y) := g(y)P(x, y) \quad (65.8)$$

Suppose that there are  $n$  possible states  $x_1, \dots, x_n$ .

We can then think of (65.8) as  $n$  stacked equations, one for each state, and write it in matrix form as

$$v = \beta K(\mathbb{1} + v) \quad (65.9)$$

Here

- $v$  is understood to be the column vector  $(v(x_1), \dots, v(x_n))'$ .
- $K$  is the matrix  $(K(x_i, x_j))_{1 \leq i, j \leq n}$ .
- $\mathbb{1}$  is a column vector of ones.

When does equation (65.9) have a unique solution?

From the *Neumann series lemma* and Gelfand's formula, equation (65.9) has a unique solution when  $\beta K$  has spectral radius strictly less than one.

Thus, we require that the eigenvalues of  $K$  be strictly less than  $\beta^{-1}$  in modulus.

The solution is then

$$v = (I - \beta K)^{-1} \beta K \mathbb{1} \quad (65.10)$$

### 65.3.4 Code

Let's calculate and plot the price-dividend ratio at some parameters.

As before, we'll generate  $\{X_t\}$  as a *discretized AR1 process* and set  $g_t = \exp(X_t)$ .

Here's the code, including a test of the spectral radius condition

```
n = 25 # Size of state space
β = 0.9
mc = qe.tauchen(0.96, 0.02, n=n)
```

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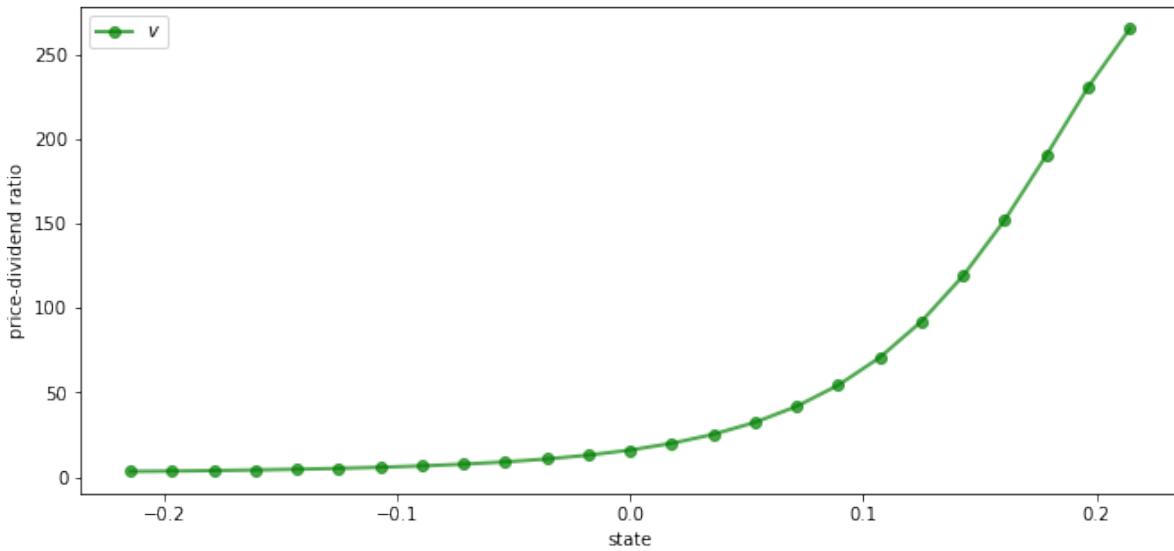
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```
K = mc.P * np.exp(mc.state_values)

warning_message = "Spectral radius condition fails"
assert np.max(np.abs(eigvals(K))) < 1 / β, warning_message

I = np.identity(n)
v = solve(I - β * K, β * K @ np.ones(n))

fig, ax = plt.subplots()
ax.plot(mc.state_values, v, 'g-o', lw=2, alpha=0.7, label='$v$')
ax.set_ylabel("price-dividend ratio")
ax.set_xlabel("state")
ax.legend(loc='upper left')
plt.show()
```



Why does the price-dividend ratio increase with the state?

The reason is that this Markov process is positively correlated, so high current states suggest high future states.

Moreover, dividend growth is increasing in the state.

The anticipation of high future dividend growth leads to a high price-dividend ratio.

## 65.4 Risk Aversion and Asset Prices

Now let's turn to the case where agents are risk averse.

We'll price several distinct assets, including

- An endowment stream
- A consol (a type of bond issued by the UK government in the 19th century)
- Call options on a consol

### 65.4.1 Pricing a Lucas Tree

Let's start with a version of the celebrated asset pricing model of Robert E. Lucas, Jr. [Luc78].

Lucas considered an abstract pure exchange economy with these features:

- a single non-storable consumption good
- a Markov process that governs the total amount of the consumption good available each period
- a single *tree* that each period yields *fruit* that equals the total amount of consumption available to the economy
- a competitive market in *shares* in the tree that entitles their owners to corresponding shares of the *dividend* stream, i.e., the *fruit* stream, yielded by the tree
- a representative consumer who in a competitive equilibrium
  - consumes the economy's entire endowment each period
  - owns 100 percent of the shares in the tree

As in [Luc78], we suppose that the stochastic discount factor takes the form

$$m_{t+1} = \beta \frac{u'(c_{t+1})}{u'(c_t)} \quad (65.11)$$

where  $u$  is a concave utility function and  $c_t$  is time  $t$  consumption of a representative consumer.

(A derivation of this expression is given in a later lecture)

Assume the existence of an endowment that follows growth process (65.7).

The asset being priced is a claim on the endowment process, i.e., the *Lucas tree* described above.

Following [Luc78], we suppose that in equilibrium the representative consumer's consumption equals the aggregate endowment, so that  $d_t = c_t$  for all  $t$ .

For utility, we'll assume the **constant relative risk aversion** (CRRA) specification

$$u(c) = \frac{c^{1-\gamma}}{1-\gamma} \text{ with } \gamma > 0 \quad (65.12)$$

When  $\gamma = 1$  we let  $u(c) = \ln c$ .

Inserting the CRRA specification into (65.11) and using  $c_t = d_t$  gives

$$m_{t+1} = \beta \left( \frac{c_{t+1}}{c_t} \right)^{-\gamma} = \beta g_{t+1}^{-\gamma} \quad (65.13)$$

Substituting this into (65.5) gives the price-dividend ratio formula

$$v(X_t) = \beta \mathbb{E}_t [g(X_{t+1})^{1-\gamma}(1 + v(X_{t+1}))] \quad (65.14)$$

Conditioning on  $X_t = x$ , we can write this as

$$v(x) = \beta \sum_{y \in S} g(y)^{1-\gamma}(1 + v(y))P(x, y)$$

If we let

$$J(x, y) := g(y)^{1-\gamma}P(x, y)$$

then we can rewrite equation (65.14) in vector form as

$$v = \beta J(\mathbb{1} + v)$$

Assuming that the spectral radius of  $J$  is strictly less than  $\beta^{-1}$ , this equation has the unique solution

$$v = (I - \beta J)^{-1} \beta J \mathbf{1} \quad (65.15)$$

We will define a function `tree_price` to compute  $v$  given parameters stored in the class `AssetPriceModel`

```
class AssetPriceModel:
    """
    A class that stores the primitives of the asset pricing model.

    Parameters
    -----
    beta : scalar, float
        Discount factor
    mc : MarkovChain
        Contains the transition matrix and set of state values for the state
        process
    gamma : scalar(float)
        Coefficient of risk aversion
    g : callable
        The function mapping states to growth rates

    """
    def __init__(self, beta=0.96, mc=None, gamma=2.0, g=np.exp):
        self.beta, self.gamma = beta, gamma
        self.g = g

        # A default process for the Markov chain
        if mc is None:
            self.p = 0.9
            self.sigma = 0.02
            self.mc = qe.tauchen(self.p, self.sigma, n=25)
        else:
            self.mc = mc

        self.n = self.mc.P.shape[0]

    def test_stability(self, Q):
        """
        Stability test for a given matrix Q.

        """
        sr = np.max(np.abs(eigvals(Q)))
        if not sr < 1 / self.beta:
            msg = f"Spectral radius condition failed with radius = {sr}"
            raise ValueError(msg)

    def tree_price(ap):
        """
        Computes the price-dividend ratio of the Lucas tree.

        Parameters
        -----
        ap: AssetPriceModel
            An instance of AssetPriceModel containing primitives

        Returns
        -----
        """


```

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```

v : array_like(float)
    Lucas tree price-dividend ratio

"""
# Simplify names, set up matrices
β, γ, P, y = ap.β, ap.γ, ap.mc.P, ap.mc.state_values
J = P * ap.g(y)**(1 - γ)

# Make sure that a unique solution exists
ap.test_stability(J)

# Compute v
I = np.identity(ap.n)
Ones = np.ones(ap.n)
v = solve(I - β * J, β * J @ Ones)

return v

```

Here's a plot of  $v$  as a function of the state for several values of  $\gamma$ , with a positively correlated Markov process and  $g(x) = \exp(x)$

```

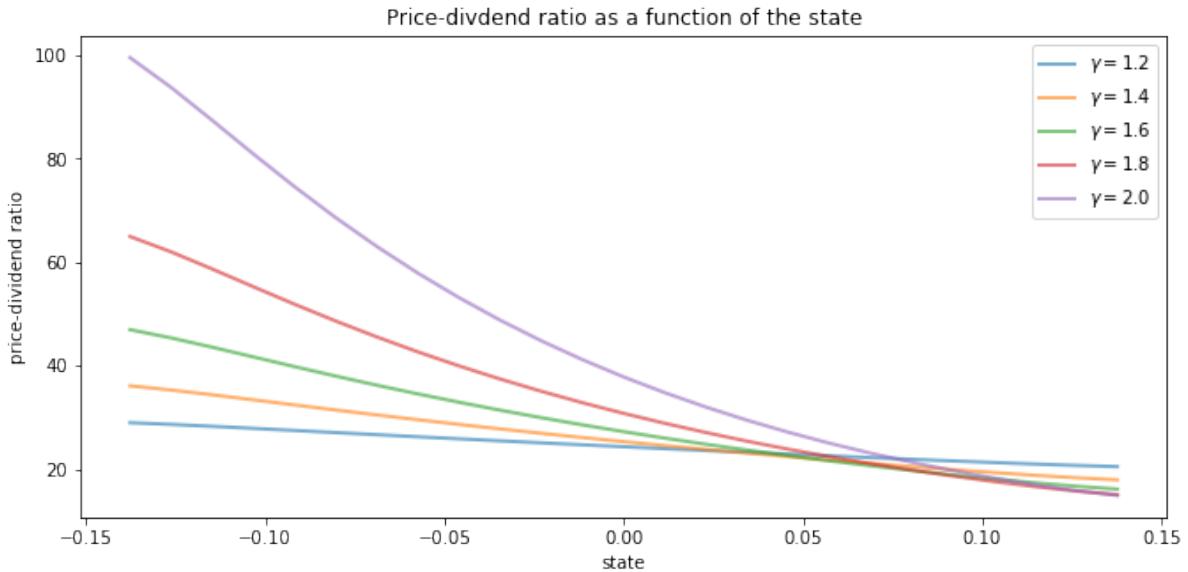
ys = [1.2, 1.4, 1.6, 1.8, 2.0]
ap = AssetPriceModel()
states = ap.mc.state_values

fig, ax = plt.subplots()

for γ in ys:
    ap.γ = γ
    v = tree_price(ap)
    ax.plot(states, v, lw=2, alpha=0.6, label=rf"$\gamma = {γ}$")

ax.set_title('Price-dividend ratio as a function of the state')
ax.set_ylabel("price-dividend ratio")
ax.set_xlabel("state")
ax.legend(loc='upper right')
plt.show()

```



Notice that  $v$  is decreasing in each case.

This is because, with a positively correlated state process, higher states indicate higher future consumption growth.

With the stochastic discount factor (65.13), higher growth decreases the discount factor, lowering the weight placed on future dividends.

## Special Cases

In the special case  $\gamma = 1$ , we have  $J = P$ .

Recalling that  $P^i \mathbf{1} = \mathbf{1}$  for all  $i$  and applying *Neumann's geometric series lemma*, we are led to

$$v = \beta(I - \beta P)^{-1} \mathbf{1} = \beta \sum_{i=0}^{\infty} \beta^i P^i \mathbf{1} = \beta \frac{1}{1 - \beta} \mathbf{1}$$

Thus, with log preferences, the price-dividend ratio for a Lucas tree is constant.

Alternatively, if  $\gamma = 0$ , then  $J = K$  and we recover the risk-neutral solution (65.10).

This is as expected, since  $\gamma = 0$  implies  $u(c) = c$  (and hence agents are risk-neutral).

### 65.4.2 A Risk-Free Consol

Consider the same pure exchange representative agent economy.

A risk-free consol promises to pay a constant amount  $\zeta > 0$  each period.

Recycling notation, let  $p_t$  now be the price of an ex-coupon claim to the consol.

An ex-coupon claim to the consol entitles an owner at the end of period  $t$  to

- $\zeta$  in period  $t + 1$ , plus
- the right to sell the claim for  $p_{t+1}$  next period

The price satisfies (65.2) with  $d_t = \zeta$ , or

$$p_t = \mathbb{E}_t [m_{t+1}(\zeta + p_{t+1})]$$

With the stochastic discount factor (65.13), this becomes

$$p_t = \mathbb{E}_t [\beta g_{t+1}^{-\gamma} (\zeta + p_{t+1})] \quad (65.16)$$

Guessing a solution of the form  $p_t = p(X_t)$  and conditioning on  $X_t = x$ , we get

$$p(x) = \beta \sum_{y \in S} g(y)^{-\gamma} (\zeta + p(y)) P(x, y)$$

Letting  $M(x, y) = P(x, y)g(y)^{-\gamma}$  and rewriting in vector notation yields the solution

$$p = (I - \beta M)^{-1} \beta M \zeta \mathbf{1} \quad (65.17)$$

The above is implemented in the function `consol_price`.

```
def consol_price(ap, ζ):
    """
    Computes price of a consol bond with payoff ζ

    Parameters
    -----
    ap: AssetPriceModel
        An instance of AssetPriceModel containing primitives

    ζ : scalar(float)
        Coupon of the consol

    Returns
    -----
    p : array_like(float)
        Consol bond prices

    """
    # Simplify names, set up matrices
    β, γ, P, y = ap.β, ap.γ, ap.mc.P, ap.mc.state_values
    M = P * ap.g(y)**(-γ)

    # Make sure that a unique solution exists
    ap.test_stability(M)

    # Compute price
    I = np.identity(ap.n)
    Ones = np.ones(ap.n)
    p = solve(I - β * M, β * ζ * M @ Ones)

    return p
```

### 65.4.3 Pricing an Option to Purchase the Consol

Let's now price options of various maturities.

We'll study an option that gives the owner the right to purchase a consol at a price  $p_S$ .

## An Infinite Horizon Call Option

We want to price an *infinite horizon* option to purchase a consol at a price  $p_S$ .

The option entitles the owner at the beginning of a period either

1. to purchase the bond at price  $p_S$  now, or
2. not to exercise the option to purchase the asset now but to retain the right to exercise it later

Thus, the owner either *exercises* the option now or chooses *not to exercise* and wait until next period.

This is termed an infinite-horizon *call option* with *strike price*  $p_S$ .

The owner of the option is entitled to purchase the consol at price  $p_S$  at the beginning of any period, after the coupon has been paid to the previous owner of the bond.

The fundamentals of the economy are identical with the one above, including the stochastic discount factor and the process for consumption.

Let  $w(X_t, p_S)$  be the value of the option when the time  $t$  growth state is known to be  $X_t$  but *before* the owner has decided whether to exercise the option at time  $t$  (i.e., today).

Recalling that  $p(X_t)$  is the value of the consol when the initial growth state is  $X_t$ , the value of the option satisfies

$$w(X_t, p_S) = \max \left\{ \beta \mathbb{E}_t \frac{u'(c_{t+1})}{u'(c_t)} w(X_{t+1}, p_S), p(X_t) - p_S \right\}$$

The first term on the right is the value of waiting, while the second is the value of exercising now.

We can also write this as

$$w(x, p_S) = \max \left\{ \beta \sum_{y \in S} P(x, y) g(y)^{-\gamma} w(y, p_S), p(x) - p_S \right\} \quad (65.18)$$

With  $M(x, y) = P(x, y)g(y)^{-\gamma}$  and  $w$  as the vector of values  $(w(x_i), p_S)_{i=1}^n$ , we can express (65.18) as the nonlinear vector equation

$$w = \max\{\beta Mw, p - p_S \mathbb{1}\} \quad (65.19)$$

To solve (65.19), form an operator  $T$  that maps vector  $w$  into vector  $Tw$  via

$$Tw = \max\{\beta Mw, p - p_S \mathbb{1}\}$$

Start at some initial  $w$  and iterate with  $T$  to convergence .

We can find the solution with the following function call\_option

```
def call_option(ap, zeta, p_s, epsilon=1e-7):
    """
    Computes price of a call option on a consol bond.

    Parameters
    -----
    ap: AssetPriceModel
        An instance of AssetPriceModel containing primitives

    zeta : scalar(float)
        Coupon of the consol
```

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```

p_s : scalar(float)
    Strike price

epsilon : scalar(float), optional(default=1e-8)
    Tolerance for infinite horizon problem

Returns
-----
w : array_like(float)
    Infinite horizon call option prices

"""
# Simplify names, set up matrices
beta, gamma, P, y = ap.beta, ap.gamma, ap.mc.P, ap.mc.state_values
M = P * ap.g(y)**(-gamma)

# Make sure that a unique consol price exists
ap.test_stability(M)

# Compute option price
p = consol_price(ap, zeta)
w = np.zeros(ap.n)
error = epsilon + 1
while error > epsilon:
    # Maximize across columns
    w_new = np.maximum(beta * M @ w, p - p_s)
    # Find maximal difference of each component and update
    error = npamax(np.abs(w - w_new))
    w = w_new

return w

```

Here's a plot of  $w$  compared to the consol price when  $P_S = 40$

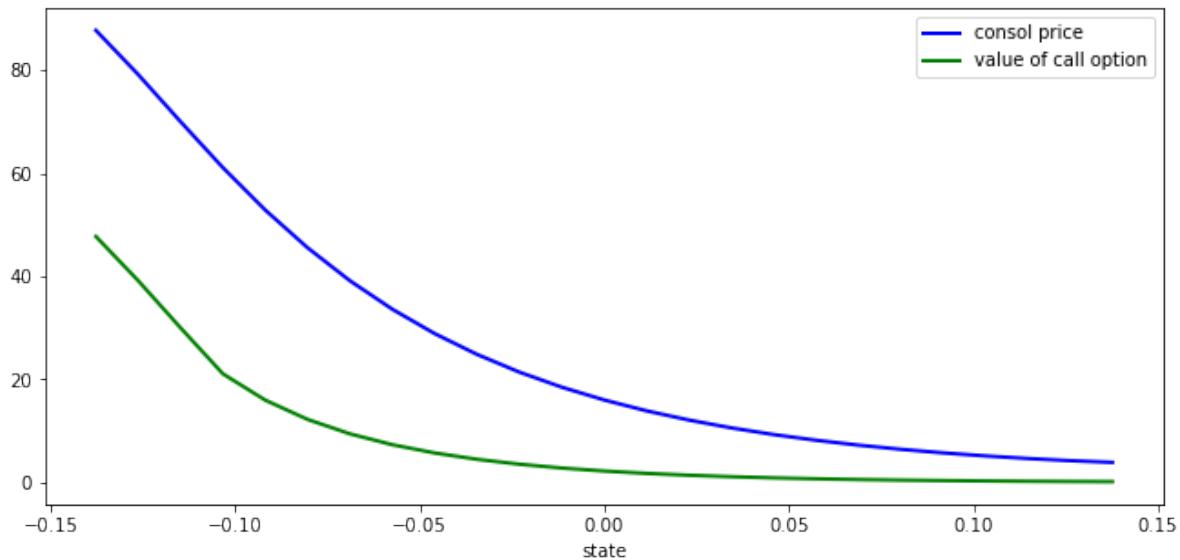
```

ap = AssetPriceModel(beta=0.9)
zeta = 1.0
strike_price = 40

x = ap.mc.state_values
p = consol_price(ap, zeta)
w = call_option(ap, zeta, strike_price)

fig, ax = plt.subplots()
ax.plot(x, p, 'b-', lw=2, label='consol price')
ax.plot(x, w, 'g-', lw=2, label='value of call option')
ax.set_xlabel("state")
ax.legend(loc='upper right')
plt.show()

```



In high values of the Markov growth state, the value of the option is close to zero.

This is despite the facts that the Markov chain is irreducible and that low states — where the consol prices are high — will be visited recurrently.

The reason for low valuations in high Markov growth states is that  $\beta = 0.9$ , so future payoffs are discounted substantially.

#### 65.4.4 Risk-Free Rates

Let's look at risk-free interest rates over different periods.

##### The One-period Risk-free Interest Rate

As before, the stochastic discount factor is  $m_{t+1} = \beta g_{t+1}^{-\gamma}$ .

It follows that the reciprocal  $R_t^{-1}$  of the gross risk-free interest rate  $R_t$  in state  $x$  is

$$\mathbb{E}_t m_{t+1} = \beta \sum_{y \in S} P(x, y) g(y)^{-\gamma}$$

We can write this as

$$m_1 = \beta M \mathbf{1}$$

where the  $i$ -th element of  $m_1$  is the reciprocal of the one-period gross risk-free interest rate in state  $x_i$ .

##### Other Terms

Let  $m_j$  be an  $n \times 1$  vector whose  $i$  th component is the reciprocal of the  $j$  -period gross risk-free interest rate in state  $x_i$ .

Then  $m_1 = \beta M$ , and  $m_{j+1} = M m_j$  for  $j \geq 1$ .

## 65.5 Exercises

### 65.5.1 Exercise 1

In the lecture, we considered **ex-dividend assets**.

A **cum-dividend** asset is a claim to the stream  $d_t, d_{t+1}, \dots$

Following (65.1), find the risk-neutral asset pricing equation for one unit of a cum-dividend asset.

With a constant, non-random dividend stream  $d_t = d > 0$ , what is the equilibrium price of a cum-dividend asset?

With a growing, non-random dividend process  $d_t = gd_t$  where  $0 < g\beta < 1$ , what is the equilibrium price of a cum-dividend asset?

### 65.5.2 Exercise 2

Consider the following primitives

```
n = 5
P = np.full((n, n), 0.0125)
P[range(n), range(n)] += 1 - P.sum(1)
# State values of the Markov chain
s = np.array([0.95, 0.975, 1.0, 1.025, 1.05])
Y = 2.0
β = 0.94
```

Let  $g$  be defined by  $g(x) = x$  (that is,  $g$  is the identity map).

Compute the price of the Lucas tree.

Do the same for

- the price of the risk-free consol when  $\zeta = 1$
- the call option on the consol when  $\zeta = 1$  and  $p_S = 150.0$

### 65.5.3 Exercise 3

Let's consider finite horizon call options, which are more common than infinite horizon ones.

Finite horizon options obey functional equations closely related to (65.18).

A  $k$  period option expires after  $k$  periods.

If we view today as date zero, a  $k$  period option gives the owner the right to exercise the option to purchase the risk-free consol at the strike price  $p_S$  at dates  $0, 1, \dots, k-1$ .

The option expires at time  $k$ .

Thus, for  $k = 1, 2, \dots$ , let  $w(x, k)$  be the value of a  $k$ -period option.

It obeys

$$w(x, k) = \max \left\{ \beta \sum_{y \in S} P(x, y) g(y)^{-\gamma} w(y, k-1), p(x) - p_S \right\}$$

where  $w(x, 0) = 0$  for all  $x$ .

We can express this as a sequence of nonlinear vector equations

$$w_k = \max\{\beta M w_{k-1}, p - p_S \mathbb{1}\} \quad k = 1, 2, \dots \quad \text{with } w_0 = 0$$

Write a function that computes  $w_k$  for any given  $k$ .

Compute the value of the option with  $k = 5$  and  $k = 25$  using parameter values as in Exercise 1.

Is one higher than the other? Can you give intuition?

## 65.6 Solutions

### 65.6.1 Exercise 1

For a cum-dividend asset, the basic risk-neutral asset pricing equation is

$$p_t = d_t + \beta \mathbb{E}_t[p_{t+1}]$$

With constant dividends, the equilibrium price is

$$p_t = \frac{1}{1-\beta} d_t$$

With a growing, non-random dividend process, the equilibrium price is

$$p_t = \frac{1}{1-\beta g} d_t$$

### 65.6.2 Exercise 2

First, let's enter the parameters:

```
n = 5
P = np.full((n, n), 0.0125)
P[[range(n), range(n)]] += 1 - P.sum(1)
s = np.array([0.95, 0.975, 1.0, 1.025, 1.05]) # State values
mc = qe.MarkovChain(P, state_values=s)

Y = 2.0
β = 0.94
ζ = 1.0
p_s = 150.0
```

Next, we'll create an instance of `AssetPriceModel` to feed into the functions

```
apm = AssetPriceModel(β=β, mc=mc, Y=Y, g=lambda x: x)
```

Now we just need to call the relevant functions on the data:

```
tree_price(apm)
```

```
array([29.47401578, 21.93570661, 17.57142236, 14.72515002, 12.72221763])
```

```
consol_price(apm, ζ)
```

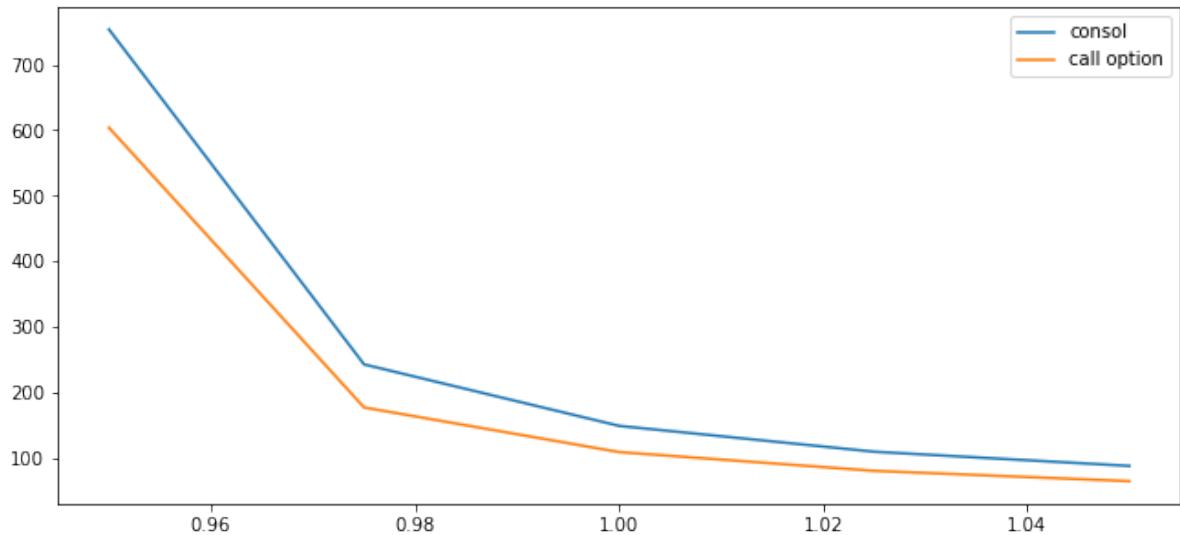
```
array([753.87100476, 242.55144082, 148.67554548, 109.25108965,
       87.56860139])
```

```
call_option(apm, ζ, p_s)
```

```
array([603.87100476, 176.8393343 , 108.67734499, 80.05179254,
       64.30843748])
```

Let's show the last two functions as a plot

```
fig, ax = plt.subplots()
ax.plot(s, consol_price(apm, ζ), label='consol')
ax.plot(s, call_option(apm, ζ, p_s), label='call option')
ax.legend()
plt.show()
```



### 65.6.3 Exercise 3

Here's a suitable function:

```
def finite_horizon_call_option(ap, ζ, p_s, k):
    """
    Computes k period option value.
    """
    # Simplify names, set up matrices
    β, γ, P, y = ap.β, ap.γ, ap.mc.P, ap.mc.state_values
    M = P * ap.g(y)**(- γ)

    # Make sure that a unique solution exists
    ap.test_stability(M)
```

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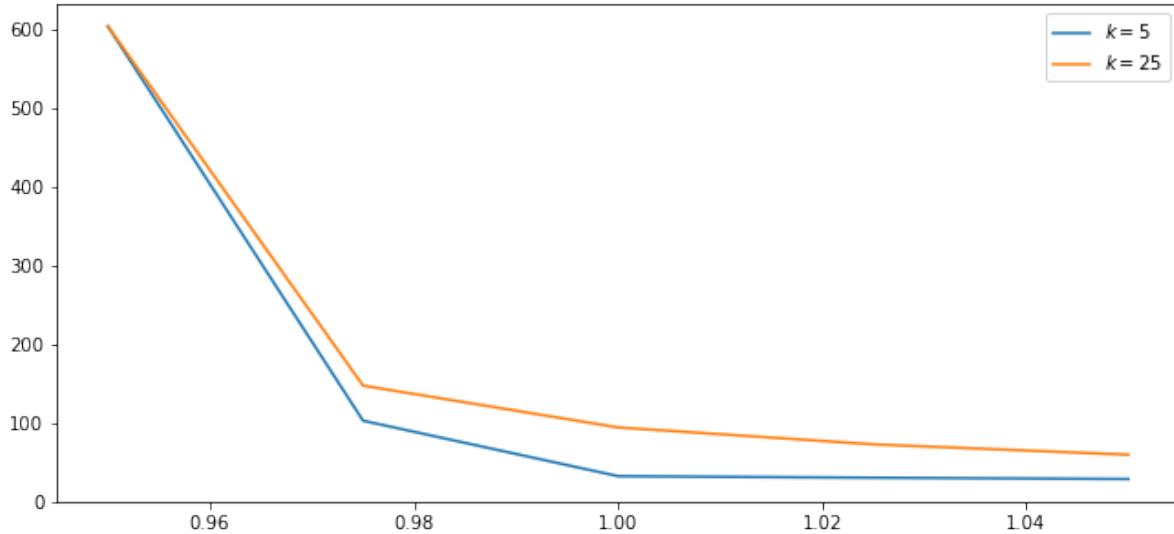
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```
# Compute option price
p = consol_price(ap, ζ)
w = np.zeros(ap.n)
for i in range(k):
    # Maximize across columns
    w = np.maximum(β * M @ w, p - p_s)

return w
```

Now let's compute the option values at  $k=5$  and  $k=25$

```
fig, ax = plt.subplots()
for k in [5, 25]:
    w = finite_horizon_call_option(apm, ζ, p_s, k)
    ax.plot(s, w, label=rf'$k = {k}$')
ax.legend()
plt.show()
```



Not surprisingly, options with larger  $k$  are worth more.

This is because an owner has a longer horizon over which the option can be exercised.



## COMPETITIVE EQUILIBRIA WITH ARROW SECURITIES

### 66.1 Introduction

This lecture presents Python code for experimenting with competitive equilibria of an infinite-horizon pure exchange economy with

- Heterogeneous agents
- Endowments of a single consumption that are person-specific functions of a common Markov state
- Complete markets in one-period Arrow state-contingent securities
- Discounted expected utility preferences of a kind often used in macroeconomics and finance
- Common expected utility preferences across agents
- Common beliefs across agents
- A constant relative risk aversion (CRRA) one-period utility function that implies the existence of a representative consumer whose consumption process can be plugged into a formula for the pricing kernel for one-step Arrow securities and thereby determine equilibrium prices before determining an equilibrium distribution of wealth

Diverse endowments across agents provide motivations for individuals to want to reallocate consumption goods across time and Markov states

We impose restrictions that allow us to **Bellmanize** competitive equilibrium prices and quantities

We use Bellman equations to describe

- asset prices
- continuation wealth levels for each person
- state-by-state natural debt limits for each person

In the course of presenting the model we shall describe these important ideas

- a **resolvent operator** widely used in this class of models
- absence of **borrowing limits** in finite horizon economies
- state-by-state **borrowing limits** required in infinite horizon economies
- a counterpart of the **law of iterated expectations** known as a **law of iterated values**
- a **state-variable degeneracy** that prevails within a competitive equilibrium and that opens the way to various appearances of resolvent operators

## 66.2 The setting

In effect, this lecture implements a Python version of the model presented in section 9.3.3 of Ljungqvist and Sargent [LS18].

### 66.2.1 Preferences and endowments

In each period  $t \geq 0$ , a stochastic event  $s_t \in \mathbf{S}$  is realized.

Let the history of events up until time  $t$  be denoted  $s^t = [s_0, s_1, \dots, s_{t-1}, s_t]$ .

(Sometimes we inadvertently reverse the recording order and denote a history as  $s^t = [s_t, s_{t-1}, \dots, s_1, s_0]$ .)

The unconditional probability of observing a particular sequence of events  $s^t$  is given by a probability measure  $\pi_t(s^t)$ .

For  $t > \tau$ , we write the probability of observing  $s^t$  conditional on the realization of  $s^\tau$  as  $\pi_t(s^t|s^\tau)$ .

We assume that trading occurs after observing  $s_0$ , which we capture by setting  $\pi_0(s_0) = 1$  for the initially given value of  $s_0$ .

In this lecture we shall follow much macroeconomics and econometrics and assume that  $\pi_t(s^t)$  is induced by a Markov process.

There are  $K$  consumers named  $k = 1, \dots, K$ .

Consumer  $k$  owns a stochastic endowment of one good  $y_t^k(s^t)$  that depends on the history  $s^t$ .

The history  $s^t$  is publicly observable.

Consumer  $i$  purchases a history-dependent consumption plan  $c^k = \{c_t^k(s^t)\}_{t=0}^\infty$

Consumer  $i$  orders consumption plans by

$$U_k(c^k) = \sum_{t=0}^{\infty} \sum_{s^t} \beta^t u_k[c_t^k(s^t)] \pi_t(s^t),$$

where  $0 < \beta < 1$ .

The right side is equal to  $E_0 \sum_{t=0}^{\infty} \beta^t u_k(c_t^k)$ , where  $E_0$  is the mathematical expectation operator, conditioned on  $s_0$ .

Here  $u_k(c)$  is an increasing, twice continuously differentiable, strictly concave function of consumption  $c \geq 0$  of one good.

The utility function pf person  $k$  satisfies the Inada condition

$$\lim_{c \downarrow 0} u'_k(c) = +\infty.$$

This condition implies that each agent chooses strictly positive consumption for every date-history pair  $(t, s^t)$ .

Those interior solutions enable us to confine our analysis to Euler equations that hold with equality and also guarantee that **natural debt limits** don't bind in economies like ours with sequential trading of Arrow securities.

We adopt the assumption, routinely employed in much of macroeconomics, that consumers share probabilities  $\pi_t(s^t)$  for all  $t$  and  $s^t$ .

A **feasible allocation** satisfies

$$\sum_i c_t^k(s^t) \leq \sum_i y_t^k(s^t)$$

for all  $t$  and for all  $s^t$ .

## 66.3 Recursive Formulation

Following descriptions in section 9.3.3 of Ljungqvist and Sargent [LS18] chapter 9, we set up a competitive equilibrium of a pure exchange economy with complete markets in one-period Arrow securities.

When endowments  $y^k(s)$  are all functions of a common Markov state  $s$ , the pricing kernel takes the form  $Q(s'|s)$ , where  $Q(s'|s)$  is the price of one unit of consumption in state  $s'$  at date  $t+1$  when the Markov state at date  $t$  is  $s$ .

These enable us to provide a recursive formulation of a consumer's optimization problem.

Consumer  $i$ 's state at time  $t$  is its financial wealth  $a_t^k$  and Markov state  $s_t$ .

Let  $v^k(a, s)$  be the optimal value of consumer  $i$ 's problem starting from state  $(a, s)$ .

- $v^k(a, s)$  is the maximum expected discounted utility that consumer  $i$  with current financial wealth  $a$  can attain in Markov state  $s$ .

The optimal value function satisfies the Bellman equation

$$v^k(a, s) = \max_{c, \hat{a}(s')} \left\{ u_k(c) + \beta \sum_{s'} v^k[\hat{a}(s'), s'] \pi(s'|s) \right\}$$

where maximization is subject to the budget constraint

$$c + \sum_{s'} \hat{a}(s') Q(s'|s) \leq y^k(s) + a$$

and also the constraints

$$\begin{aligned} c &\geq 0, \\ -\hat{a}(s') &\leq \bar{A}^k(s'), \quad \forall s' \in \mathbf{S} \end{aligned}$$

with the second constraint evidently being a set of state-by-state debt limits.

Note that the value function and decision rule that solve the Bellman equation implicitly depend on the pricing kernel  $Q(\cdot| \cdot)$  because it appears in the agent's budget constraint.

Use the first-order conditions for the problem on the right of the Bellman equation and a Benveniste-Scheinkman formula and rearrange to get

$$Q(s_{t+1}|s_t) = \frac{\beta u'_k(c_{t+1}^k) \pi(s_{t+1}|s_t)}{u'_k(c_t^k)},$$

where it is understood that  $c_t^k = c^k(s_t)$  and  $c_{t+1}^k = c^k(s_{t+1})$ .

A **recursive competitive equilibrium** is an initial distribution of wealth  $\vec{a}_0$ , a set of borrowing limits  $\{\bar{A}^k(s)\}_{k=1}^K$ , a pricing kernel  $Q(s'|s)$ , sets of value functions  $\{v^k(a, s)\}_{k=1}^K$ , and decision rules  $\{c^k(s), a^k(s)\}_{k=1}^K$  such that

- The state-by-state borrowing constraints satisfy the recursion

$$\bar{A}^k(s) = y^k(s) + \sum_{s'} Q(s'|s) \bar{A}^k(s')$$

- For all  $i$ , given  $a_0^k$ ,  $\bar{A}^k(s)$ , and the pricing kernel, the value functions and decision rules solve the consumers' problems;
- For all realizations of  $\{s_t\}_{t=0}^\infty$ , the consumption and asset portfolios  $\{\{c_t^k, \{\hat{a}_{t+1}^k(s')\}_{s'}\}_i\}_t$  satisfy  $\sum_i c_t^k = \sum_i y^k(s_t)$  and  $\sum_i \hat{a}_{t+1}^k(s') = 0$  for all  $t$  and  $s'$ .
- The initial financial wealth vector  $\vec{a}_0$  satisfies  $\sum_{i=1}^K a_0^k = 0$ .

The third condition asserts that there are zero net aggregate claims in all Markov states.

The fourth condition asserts that the economy is closed and starts from a situation in which there are zero net aggregate claims.

## 66.4 State Variable Degeneracy

Please see Ljungqvist and Sargent [LS18] for a description of timing protocol for trades consistent with an Arrow-Debreu vision in which

- at time 0 there are complete markets in a complete menu of history  $s^t$ -contingent claims on consumption at all dates that all trades occur at time zero
- all trades occur once and for all at time 0

If an allocation and pricing kernel  $Q$  in a recursive competitive equilibrium are to be consistent with the equilibrium allocation and price system that prevail in a corresponding complete markets economy with such history-contingent commodities and all trades occurring at time 0, we must impose that  $a_0^k = 0$  for  $k = 1, \dots, K$ .

That is what assures that at time 0 the present value of each agent's consumption equals the present value of his endowment stream, the single budget constraint in arrangement with all trades occurring at time 0.

Starting the system with  $a_0^k = 0$  for all  $i$  has a striking implication that we can call **state variable degeneracy**.

Here is what we mean by **state variable degeneracy**:

Although two state variables  $a, s$  appear in the value function  $v^k(a, s)$ , within a recursive competitive equilibrium starting from  $a_0^k = 0 \forall i$  at initial Markov state  $s_0$ , two outcomes prevail:

- $a_0^k = 0$  for all  $i$  whenever the Markov state  $s_t$  returns to  $s_0$ .
- Financial wealth  $a$  is an exact function of the Markov state  $s$ .

The first finding asserts that each household recurrently visits the zero financial wealth state with which it began life.

The second finding asserts that within a competitive equilibrium the exogenous Markov state is all we require to track an individual.

Financial wealth turns out to be redundant because it is an exact function of the Markov state for each individual.

This outcome depends critically on there being complete markets in Arrow securities.

For example, it does not prevail in the incomplete markets setting of this lecture *The Aiyagari Model*

## 66.5 Markov Asset Prices

Let's start with a brief summary of formulas for computing asset prices in a Markov setting.

The setup assumes the following infrastructure

- Markov states:  $s \in S = [\bar{s}_1, \dots, \bar{s}_n]$  governed by an  $n$ -state Markov chain with transition probability
$$P_{ij} = \Pr \{s_{t+1} = \bar{s}_j \mid s_t = \bar{s}_i\}$$
- A collection  $h = 1, \dots, H$  of  $n \times 1$  vectors of  $H$  assets that pay off  $d^h(s)$  in state  $s$
- An  $n \times n$  matrix pricing kernel  $Q$  for one-period Arrow securities, where  $Q_{ij}$  = price at time  $t$  in state  $s_t = \bar{s}_i$  of one unit of consumption when  $s_{t+1} = \bar{s}_j$  at time  $t + 1$ :

$$Q_{ij} = \text{Price} \{s_{t+1} = \bar{s}_j \mid s_t = \bar{s}_i\}$$

- The price of risk-free one-period bond in state  $i$  is  $R_i^{-1} = \sum_j Q_{i,j}$
- The gross rate of return on a one-period risk-free bond Markov state  $\bar{s}_i$  is  $R_i = (\sum_j Q_{i,j})^{-1}$

### 66.5.1 Exogenous Pricing Kernel

At this point, we'll take the pricing kernel  $Q$  as exogenous, i.e., determined outside the model

Two examples would be

- $Q = \beta P$  where  $\beta \in (0, 1)$
- $Q = SP$  where  $S$  is an  $n \times n$  matrix of *stochastic discount factors*

We'll write down implications of Markov asset pricing in a nutshell for two types of assets

- the price in Markov state  $s$  at time  $t$  of a **cum dividend** stock that entitles the owner at the beginning of time  $t$  to the time  $t$  dividend and the option to sell the asset at time  $t + 1$ . The price evidently satisfies  $p^h(\bar{s}_i) = d^h(\bar{s}_i) + \sum_j Q_{ij} p^h(\bar{s}_j)$ , which implies that the vector  $p^h$  satisfies  $p^h = d^h + Qp^h$  which implies the formula

$$p^h = (I - Q)^{-1} d^h$$

- the price in Markov state  $s$  at time  $t$  of an **ex dividend** stock that entitles the owner at the end of time  $t$  to the time  $t + 1$  dividend and the option to sell the stock at time  $t + 1$ . The price is

$$p^h = (I - Q)^{-1} Q d^h$$

Below, we describe an equilibrium model with trading of one-period Arrow securities in which the pricing kernel is endogenous.

In constructing our model, we'll repeatedly encounter formulas that remind us of our asset pricing formulas.

### 66.5.2 Multi-Step-Forward Transition Probabilities and Pricing Kernels

The  $(i, j)$  component of the  $k$ -step ahead transition probability  $P^\ell$  is

$$\text{Prob}(s_{t+\ell} = \bar{s}_j | s_t = \bar{s}_i) = P_{i,j}^\ell$$

The  $(i, j)$  component of the  $\ell$ -step ahead pricing kernel  $Q^\ell$  is

$$Q^{(\ell)}(s_{t+\ell} = \bar{s}_j | s_t = \bar{s}_i) = Q_{i,j}^\ell$$

We'll use these objects to state a useful property in asset pricing theory.

### 66.5.3 Laws of Iterated Expectations and Iterated Values

A **law of iterated values** has a mathematical structure that parallels a **law of iterated expectations**

We can describe its structure readily in the Markov setting of this lecture

Recall the following recursion satisfied by  $j$  step ahead transition probabilities for our finite state Markov chain:

$$P_j(s_{t+j} | s_t) = \sum_{s_{t+1}} P_{j-1}(s_{t+j} | s_{t+1}) P(s_{t+1} | s_t)$$

We can use this recursion to verify the law of iterated expectations applied to computing the conditional expectation of a

random variable  $d(s_{t+j})$  conditioned on  $s_t$  via the following string of equalities

$$\begin{aligned} E [Ed(s_{t+j})|s_{t+1}] | s_t &= \sum_{s_{t+1}} \left[ \sum_{s_{t+j}} d(s_{t+j}) P_{j-1}(s_{t+j}|s_{t+1}) \right] P(s_{t+1}|s_t) \\ &= \sum_{s_{t+j}} d(s_{t+j}) \left[ \sum_{s_{t+1}} P_{j-1}(s_{t+j}|s_{t+1}) P(s_{t+1}|s_t) \right] \\ &= \sum_{s_{t+j}} d(s_{t+j}) P_j(s_{t+j}|s_t) \\ &= Ed(s_{t+j})|s_t \end{aligned}$$

The pricing kernel for  $j$  step ahead Arrow securities satisfies the recursion

$$Q_j(s_{t+j}|s_t) = \sum_{s_{t+1}} Q_{j-1}(s_{t+j}|s_{t+1}) Q(s_{t+1}|s_t)$$

The time  $t$  **value** in Markov state  $s_t$  of a time  $t + j$  payout  $d(s_{t+j})$  is

$$V(d(s_{t+j})|s_t) = \sum_{s_{t+j}} d(s_{t+j}) Q_j(s_{t+j}|s_t)$$

The **law of iterated values** states

$$V [V(d(s_{t+j})|s_{t+1})] | s_t = V(d(s_{t+j}))|s_t$$

We verify it by pursuing the following a string of inequalities that are counterparts to those we used to verify the law of iterated expectations:

$$\begin{aligned} V [V(d(s_{t+j})|s_{t+1})] | s_t &= \sum_{s_{t+1}} \left[ \sum_{s_{t+j}} d(s_{t+j}) Q_{j-1}(s_{t+j}|s_{t+1}) \right] Q(s_{t+1}|s_t) \\ &= \sum_{s_{t+j}} d(s_{t+j}) \left[ \sum_{s_{t+1}} Q_{j-1}(s_{t+j}|s_{t+1}) Q(s_{t+1}|s_t) \right] \\ &= \sum_{s_{t+j}} d(s_{t+j}) Q_j(s_{t+j}|s_t) \\ &= EV(d(s_{t+j}))|s_t \end{aligned}$$

## 66.6 General Equilibrium

Now we are ready to do some fun calculations.

We find it interesting to think in terms of analytical **inputs** into and **outputs** from our general equilibrium theorizing.

### 66.6.1 Inputs

- Markov states:  $s \in S = [\bar{s}_1, \dots, \bar{s}_n]$  governed by an  $n$ -state Markov chain with transition probability

$$P_{ij} = \Pr \{s_{t+1} = \bar{s}_j \mid s_t = \bar{s}_i\}$$

- A collection of  $K \times 1$  vectors of individual  $k$  endowments:  $y^k(s), k = 1, \dots, K$

- An  $n \times 1$  vector of aggregate endowment:  $y(s) \equiv \sum_{k=1}^K y^k(s)$

- A collection of  $K \times 1$  vectors of individual  $k$  consumptions:  $c^k(s), k = 1, \dots, K$
- A collection of restrictions on feasible consumption allocations for  $s \in S$ :

$$c(s) = \sum_{k=1}^K c^k(s) \leq y(s)$$

- Preferences: a common utility functional across agents  $E_0 \sum_{t=0}^{\infty} \beta^t u(c_t^k)$  with CRRA one-period utility function  $u(c)$  and discount factor  $\beta \in (0, 1)$

The one-period utility function is

$$u(c) = \frac{c^{1-\gamma}}{1-\gamma}$$

so that

$$u'(c) = c^{-\gamma}$$

### 66.6.2 Outputs

- An  $n \times n$  matrix pricing kernel  $Q$  for one-period Arrow securities, where  $Q_{ij}$  = price at time  $t$  in state  $s_t = \bar{s}_i$  of one unit of consumption when  $s_{t+1} = \bar{s}_j$  at time  $t + 1$
- pure exchange so that  $c(s) = y(s)$
- a  $K \times 1$  vector distribution of wealth vector  $\alpha$ ,  $\alpha_k \geq 0, \sum_{k=1}^K \alpha_k = 1$
- A collection of  $n \times 1$  vectors of individual  $k$  consumptions:  $c^k(s), k = 1, \dots, K$

### 66.6.3 Matrix $Q$ to Represent Pricing Kernel

For any agent  $k \in [1, \dots, K]$ , at the equilibrium allocation, the one-period Arrow securities pricing kernel satisfies

$$Q_{ij} = \beta \left( \frac{c^k(\bar{s}_j)}{c^k(\bar{s}_i)} \right)^{-\gamma} P_{ij}$$

where  $Q$  is an  $n \times n$  matrix

This follows from agent  $k$ 's first-order necessary conditions.

But with the CRRA preferences that we have assumed, individual consumptions vary proportionately with aggregate consumption and therefore with the aggregate endowment.

- This is a consequence of our preference specification implying that **Engle curves** affine in wealth and therefore satisfy conditions for **Gorman aggregation**

Thus,

$$c^k(s) = \alpha_k c(s) = \alpha_k y(s)$$

for an arbitrary **distribution of wealth** in the form of an  $K \times 1$  vector  $\alpha$  that satisfies

$$\alpha_k \in (0, 1), \quad \sum_{k=1}^K \alpha_k = 1$$

This means that we can compute the pricing kernel from

$$Q_{ij} = \beta \left( \frac{y_j}{y_i} \right)^{-\gamma} P_{ij} \quad (66.1)$$

Note that  $Q_{ij}$  is independent of vector  $\alpha$ .

**Key finding:** We can compute competitive equilibrium **prices** prior to computing a **distribution of wealth**.

#### 66.6.4 Values

Having computed an equilibrium pricing kernel  $Q$ , we can compute several **values** that are required to pose or represent the solution of an individual household's optimum problem.

We denote an  $K \times 1$  vector of state-dependent values of agents' endowments in Markov state  $s$  as

$$A(s) = \begin{bmatrix} A^1(s) \\ \vdots \\ A^K(s) \end{bmatrix}, \quad s \in [\bar{s}_1, \dots, \bar{s}_n]$$

and an  $n \times 1$  vector of continuation endowment values for each individual  $k$  as

$$A^k = \begin{bmatrix} A^k(\bar{s}_1) \\ \vdots \\ A^k(\bar{s}_n) \end{bmatrix}, \quad k \in [1, \dots, K]$$

$A^k$  of consumer  $k$  satisfies

$$A^k = [I - Q]^{-1} [y^k]$$

where

$$y^k = \begin{bmatrix} y^k(\bar{s}_1) \\ \vdots \\ y^k(\bar{s}_n) \end{bmatrix} \equiv \begin{bmatrix} y_1^k \\ \vdots \\ y_n^k \end{bmatrix}$$

In a competitive equilibrium of an **infinite horizon** economy with sequential trading of one-period Arrow securities,  $A^k(s)$  serves as a state-by-state vector of **debt limits** on the quantities of one-period Arrow securities paying off in state  $s$  at time  $t + 1$  that individual  $k$  can issue at time  $t$ .

These are often called **natural debt limits**.

Evidently, they equal the maximum amount that it is feasible for individual  $k$  to repay even if he consumes zero goods furthermore.

**Remark:** If we have an Inada condition at zero consumption or just impose that consumption be nonnegative, then in a **finite horizon** economy with sequential trading of one-period Arrow securities there is no need to impose natural debt limits. See the section below on a Finite Horizon Economy.

#### 66.6.5 Continuation Wealth

Continuation wealth plays an important role in Bellmanizing a competitive equilibrium with sequential trading of a complete set of one-period Arrow securities.

We denote an  $K \times 1$  vector of state-dependent continuation wealths in Markov state  $s$  as

$$\psi(s) = \begin{bmatrix} \psi^1(s) \\ \vdots \\ \psi^K(s) \end{bmatrix}, \quad s \in [\bar{s}_1, \dots, \bar{s}_n]$$

and an  $n \times 1$  vector of continuation wealths for each individual  $k$  as

$$\psi^k = \begin{bmatrix} \psi^k(\bar{s}_1) \\ \vdots \\ \psi^k(\bar{s}_n) \end{bmatrix}, \quad k \in [1, \dots, K]$$

Continuation wealth  $\psi^k$  of consumer  $k$  satisfies

$$\psi^k = [I - Q]^{-1} [\alpha_k y - y^k] \quad (66.2)$$

where

$$y^k = \begin{bmatrix} y^k(\bar{s}_1) \\ \vdots \\ y^k(\bar{s}_n) \end{bmatrix}, \quad y = \begin{bmatrix} y(\bar{s}_1) \\ \vdots \\ y(\bar{s}_n) \end{bmatrix}$$

Note that  $\sum_{k=1}^K \psi^k = 0_{n \times 1}$ .

**Remark:** At the initial state  $s_0 \in [\bar{s}_1, \dots, \bar{s}_n]$ , the continuation wealth  $\psi^k(s_0) = 0$  for all agents  $k = 1, \dots, K$ . This indicates that the economy begins with all agents being debt-free and financial-asset-free at time 0, state  $s_0$ .

**Remark:** Note that all agents' continuation wealths recurrently return to zero when the Markov state returns to whatever value  $s_0$  it had at time 0.

### 66.6.6 Optimal Portfolios

A nifty feature of the model is that an optimal portfolio of a type  $k$  agent equals the continuation wealth that we just computed.

Thus, agent  $k$ 's state-by-state purchases of Arrow securities next period depend only on next period's Markov state and equal

$$a_k(s) = \psi^k(s), \quad s \in [\bar{s}_1, \dots, \bar{s}_n] \quad (66.3)$$

### 66.6.7 Equilibrium Wealth Distribution $\alpha$

With the initial state being a particular state  $s_0 \in [\bar{s}_1, \dots, \bar{s}_n]$ , we must have

$$\psi^k(s_0) = 0, \quad k = 1, \dots, K$$

which means the equilibrium distribution of wealth satisfies

$$\alpha_k = \frac{V_z y^k}{V_z y} \quad (66.4)$$

where  $V \equiv [I - Q]^{-1}$  and  $z$  is the row index corresponding to the initial state  $s_0$ .

Since  $\sum_{k=1}^K V_z y^k = V_z y$ ,  $\sum_{k=1}^K \alpha_k = 1$ .

In summary, here is the logical flow of an algorithm to compute a competitive equilibrium:

- compute  $Q$  from the aggregate allocation and formula (66.1)
- compute the distribution of wealth  $\alpha$  from the formula (66.4)
- Using  $\alpha$  assign each consumer  $k$  the share  $\alpha_k$  of the aggregate endowment at each state
- return to the  $\alpha$ -dependent formula (66.2) and compute continuation wealths

- via formula (66.3) equate agent  $k$ 's portfolio to its continuation wealth state by state

We can also add formulas for optimal value functions in a competitive equilibrium with trades in a complete set of one-period state-contingent Arrow securities.

Call the optimal value functions  $J^k$  for consumer  $k$ .

For the infinite horizon economy now under study, the formula is

$$J^k = (I - \beta P)^{-1} u(\alpha_k y), \quad u(c) = \frac{c^{1-\gamma}}{1-\gamma}$$

where it is understood that  $u(\alpha_k y)$  is a vector.

## 66.7 Python Code

We are ready to dive into some Python code.

As usual, we start with Python imports.

```
import numpy as np
import matplotlib.pyplot as plt
%matplotlib inline

np.set_printoptions(suppress=True)
```

First, we create a Python class to compute the objects that comprise a competitive equilibrium with sequential trading of one-period Arrow securities.

In addition to handly infinite-horizon economies, the code is set up to handle finite-horizon economies indexed by horizon  $T$ .

We'll study some finite horizon economies after we look at some infinite-horizon economies.

```
class RecurCompetitive:
    """
    A class that represents a recursive competitive economy
    with one-period Arrow securities.
    """

    def __init__(self,
                 s,           # state vector
                 P,           # transition matrix
                 ys,          # endowments ys = [y1, y2, ..., yI]
                 γ=0.5,        # risk aversion
                 β=0.98,       # discount rate
                 T=None):     # time horizon, none if infinite

        # preference parameters
        self.γ = γ
        self.β = β

        # variables dependent on state
        self.s = s
        self.P = P
        self.ys = ys
```

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```

self.y = np.sum(ys, 1)

# dimensions
self.n, self.K = ys.shape

# compute pricing kernel
self.Q = self.pricing_kernel()

# compute price of risk-free one-period bond
self.PRF = self.price_risk_free_bond()

# compute risk-free rate
self.R = self.risk_free_rate()

#  $V = [I - Q]^{-1}$  (infinite case)
if T is None:
    self.T = None
    self.V = np.empty((1, n, n))
    self.V[0] = np.linalg.inv(np.eye(n) - self.Q)
#  $V = [I + Q + Q^2 + \dots + Q^T]$  (finite case)
else:
    self.T = T
    self.V = np.empty((T+1, n, n))
    self.V[0] = np.eye(n)

    Qt = np.eye(n)
    for t in range(1, T+1):
        Qt = Qt.dot(self.Q)
        self.V[t] = self.V[t-1] + Qt

# natural debt limit
self.A = self.V[-1] @ ys

def u(self, c):
    "The CRRA utility"

    return c ** (1 - self.y) / (1 - self.y)

def u_prime(self, c):
    "The first derivative of CRRA utility"

    return c ** (-self.y)

def pricing_kernel(self):
    "Compute the pricing kernel matrix Q"

    c = self.y

    n = self.n
    Q = np.empty((n, n))

    for i in range(n):
        for j in range(n):
            ratio = self.u_prime(c[j]) / self.u_prime(c[i])
            Q[i, j] = self.β * ratio * P[i, j]

```

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```

    self.Q = Q

    return Q

def wealth_distribution(self, s0_idx):
    "Solve for wealth distribution a"

    # set initial state
    self.s0_idx = s0_idx

    # simplify notations
    n = self.n
    Q = self.Q
    y, ys = self.y, self.ys

    # row of V corresponding to s0
    Vs0 = self.V[-1, s0_idx, :]
    a = Vs0 @ self.ys / (Vs0 @ self.y)

    self.a = a

    return a

def continuation_wealths(self):
    "Given a, compute the continuation wealths ψ"

    diff = np.empty((n, K))
    for k in range(K):
        diff[:, k] = self.a[k] * self.y - self.ys[:, k]

    ψ = self.V @ diff
    self.ψ = ψ

    return ψ

def price_risk_free_bond(self):
    "Give Q, compute price of one-period risk free bond"

    PRF = np.sum(self.Q, 0)
    self.PRF = PRF

    return PRF

def risk_free_rate(self):
    "Given Q, compute one-period gross risk-free interest rate R"

    R = np.sum(self.Q, 0)
    R = np.reciprocal(R)
    self.R = R

    return R

def value_functionss(self):
    "Given a, compute the optimal value functions J in equilibrium"

    n, T = self.n, self.T

```

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```

β = self.β
P = self.P

# compute  $(I - \beta P)^{-1}$  in infinite case
if T is None:
    P_seq = np.empty((1, n, n))
    P_seq[0] = np.linalg.inv(np.eye(n) - β * P)
# and  $(I + \beta P + \dots + \beta^T P^T)$  in finite case
else:
    P_seq = np.empty((T+1, n, n))
    P_seq[0] = np.eye(n)

Pt = np.eye(n)
for t in range(1, T+1):
    Pt = Pt.dot(P)
    P_seq[t] = P_seq[t-1] + Pt * β ** t

# compute the matrix  $[u(a_1 y), \dots, u(a_K y)]$ 
flow = np.empty((n, K))
for k in range(K):
    flow[:, k] = self.u(self.a[k] * self.y)

J = P_seq @ flow

self.J = J

return J

```

### 66.7.1 Example 1

Please read the preceding class for default parameter values and the following Python code for the fundamentals of the economy.

Here goes.

```

# dimensions
K, n = 2, 2

# states
s = np.array([0, 1])

# transition
P = np.array([[.5, .5], [.5, .5]])

# endowments
ys = np.empty((n, K))
ys[:, 0] = 1 - s      # y1
ys[:, 1] = s          # y2

ex1 = RecurCompetitive(s, P, ys)

# endowments
ex1.ys

```

```
array([[1., 0.],
       [0., 1.]])
```

```
# pricing kernel
ex1.Q
```

```
array([[0.49, 0.49],
       [0.49, 0.49]])
```

```
# Risk free rate R
ex1.R
```

```
array([1.02040816, 1.02040816])
```

```
# natural debt limit, A = [A1, A2, ..., AI]
ex1.A
```

```
array([[25.5, 24.5],
       [24.5, 25.5]])
```

```
# when the initial state is state 1
print(f'a = {ex1.wealth_distribution(s0_idx=0)}')
print(f'\u03a8 = \n{ex1.continuation_wealths()}')
print(f'J = \n{ex1.value_functions()}')
```

```
a = [0.51 0.49]
\u03a8 =
[[[ 0.  0.]
   [ 1. -1.]]]
J =
[[[71.41428429 70.
   ]
  [71.41428429 70.
   ]]]
```

```
# when the initial state is state 2
print(f'a = {ex1.wealth_distribution(s0_idx=1)}')
print(f'\u03a8 = \n{ex1.continuation_wealths()}')
print(f'J = \n{ex1.value_functions()}')
```

```
a = [0.49 0.51]
\u03a8 =
[[[-1.  1.]
   [ 0. -0.]]]
J =
[[[70.          71.41428429]
   [70.          71.41428429]]]
```

### 66.7.2 Example 2

```
# dimensions
K, n = 2, 2

# states
s = np.array([1, 2])

# transition
P = np.array([[.5, .5], [.5, .5]])

# endowments
ys = np.empty((n, K))
ys[:, 0] = 1.5      # y1
ys[:, 1] = s        # y2
```

```
ex2 = RecurCompetitive(s, P, ys)
```

```
# endowments
print("ys = \n", ex2.ys)

# pricing kernel
print ("Q = \n", ex2.Q)

# Risk free rate R
print("R = ", ex2.R)
```

```
ys =
[[1.5 1. ]
 [1.5 2. ]]
Q =
[[0.49      0.41412558]
 [0.57977582 0.49      ]]
R = [0.93477529 1.10604104]
```

```
# pricing kernel
ex2.Q
```

```
array([[0.49      , 0.41412558],
       [0.57977582, 0.49      ]])
```

```
# Risk free rate R
ex2.R
```

```
array([0.93477529, 1.10604104])
```

```
# natural debt limit, A = [A1, A2, ..., AI]
ex2.A
```

```
array([[69.30941886, 66.91255848],
       [81.73318641, 79.98879094]])
```

```
# when the initial state is state 1
print(f'a = {ex2.wealth_distribution(s0_idx=0)}')
print(f'\u03c8 = \n{ex2.continuation_wealths()}')
print(f'J = \n{ex2.value_functionss()}')
```

```
a = [0.50879763 0.49120237]
\u03c8 =
[[[-0.          -0.          ]
 [ 0.55057195 -0.55057195]]]
J =
[[[122.907875   120.76397493]
 [123.32114686 121.17003803]]]
```

```
# when the initial state is state 1
print(f'a = {ex2.wealth_distribution(s0_idx=1)}')
print(f'\u03c8 = \n{ex2.continuation_wealths()}')
print(f'J = \n{ex2.value_functionss()}')
```

```
a = [0.50539319 0.49460681]
\u03c8 =
[[[-0.46375886  0.46375886]
 [ 0.          -0.          ]]]
J =
[[[122.49598809 121.18174895]
 [122.907875   121.58921679]]]
```

### 66.7.3 Example 3

```
# dimensions
K, n = 2, 2

# states
s = np.array([1, 2])

# transition
\lambda = 0.9
P = np.array([[1-\lambda, \lambda], [0, 1]])

# endowments
ys = np.empty((n, K))
ys[:, 0] = [1, 0]           # y1
ys[:, 1] = [0, 1]           # y2
```

```
ex3 = RecurCompetitive(s, P, ys)
```

```
# endowments
```

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```
print("ys = ", ex3.ys)

# pricing kernel
print ("Q = ", ex3.Q)

# Risk free rate R
print("R = ", ex3.R)
```

```
ys = [[1. 0.]
      [0. 1.]]
Q = [[0.098 0.882]
      [0.      0.98  ]]
R = [10.20408163 0.53705693]
```

```
# pricing kernel
ex3.Q
```

```
array([[0.098, 0.882],
       [0.      , 0.98  ]])
```

```
# natural debt limit, A = [A1, A2, ..., AI]
ex3.A
```

```
array([[ 1.10864745, 48.89135255],
       [ 0.          , 50.        ]])
```

Note that the natural debt limit for agent 1 in state 2 is 0.

```
# when the initial state is state 1
print(f'a = {ex3.wealth_distribution(s0_idx=0)}')
print(f'\u03a8 = \n{ex3.continuation_wealths()}')
print(f'J = \n{ex3.value_functions()}')
```

```
a = [0.02217295 0.97782705]
\u03a8 =
[[[ 0.          -0.          ]
   [ 1.10864745 -1.10864745]]]
J =
[[[14.89058394 98.88513796]
   [14.89058394 98.88513796]]]
```

```
# when the initial state is state 1
print(f'a = {ex3.wealth_distribution(s0_idx=1)}')
print(f'\u03a8 = \n{ex3.continuation_wealths()}')
print(f'J = \n{ex3.value_functions()}')
```

```
a = [0. 1.]
\u03a8 =
[[[-1.10864745  1.10864745]
   [ 0.          0.        ]]]
```

(continues on next page)

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```
J =
[[[ 0. 100.]
 [ 0. 100.]]]
```

For the specification of the Markov chain in example 3, let's take a look at how the equilibrium allocation changes as a function of transition probability  $\lambda$ .

```
λ_seq = np.linspace(0, 1, 100)

# prepare containers
as0_seq = np.empty((len(λ_seq), 2))
as1_seq = np.empty((len(λ_seq), 2))

for i, λ in enumerate(λ_seq):
    P = np.array([[1-λ, λ], [0, 1]])
    ex3 = RecurCompetitive(s, P, ys)

    # initial state s0 = 1
    a = ex3.wealth_distribution(s0_idx=0)
    as0_seq[i, :] = a

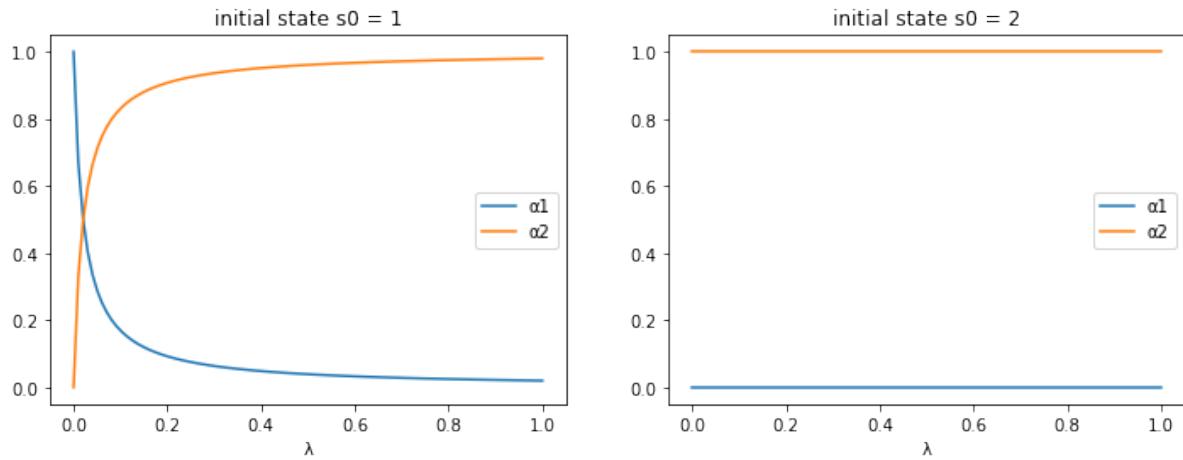
    # initial state s0 = 2
    a = ex3.wealth_distribution(s0_idx=1)
    as1_seq[i, :] = a
```

```
/tmp/ipykernel_31860/108874855.py:126: RuntimeWarning: divide by zero encountered
  ↵in reciprocal
  R = np.reciprocal(R)
```

```
fig, axs = plt.subplots(1, 2, figsize=(12, 4))

for i, as_seq in enumerate([as0_seq, as1_seq]):
    for j in range(2):
        axs[i].plot(λ_seq, as_seq[:, j], label=f'a{j+1}')
        axs[i].set_xlabel('λ')
        axs[i].set_title(f'initial state s0 = {s[i]}')
        axs[i].legend()

plt.show()
```



#### 66.7.4 Example 4

```
# dimensions
K, n = 2, 3

# states
s = np.array([1, 2, 3])

# transition
λ = .9
μ = .9
δ = .05

P = np.array([[1-λ, λ, 0], [μ/2, μ, μ/2], [(1-δ)/2, (1-δ)/2, δ]])
```

```
# endowments
ys = np.empty((n, K))
ys[:, 0] = [.25, .75, .2]      # y1
ys[:, 1] = [1.25, .25, .2]    # y2
```

```
ex4 = RecurCompetitive(s, P, ys)
```

```
# endowments
print("ys = \n", ex4.ys)

# pricing kernel
print ("Q = \n", ex4.Q)

# Risk free rate R
print("R = ", ex4.R)

# natural debt limit, A = [A1, A2, ..., AI]
print("A = \n", ex4.A)

print('')

for i in range(1, 4):
```

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```
# when the initial state is state i
print(f"when the initial state is state {i}")
print(f'a = {ex4.wealth_distribution(s0_idx=i-1)}')
print(f'\psi = \n{ex4.continuation_wealths()}\n')
print(f'\mathcal{J} = \n{ex4.value_functions()}\n')
```

```
ys =
[[0.25 1.25]
[0.75 0.25]
[0.2 0.2 ]]

Q =
[[0.098 1.08022498 0.]
[0.36007499 0.882 0.69728222]
[0.24038317 0.29440805 0.049 ]]

R = [1.43172499 0.44313807 1.33997564]

A =
[[-1.4141307 -0.45854174]
[-1.4122483 -1.54005386]
[-0.58434331 -0.3823659 ]]

when the initial state is state 1
a = [0.75514045 0.24485955]
ψ =
[[[ 0. 0. ]
[-0.81715447 0.81715447]
[-0.14565791 0.14565791]]]

J =
[[[-2.65741909 -1.51322919]
[-5.13103133 -2.92179221]
[-2.65649938 -1.51270548]]]

when the initial state is state 2
a = [0.47835493 0.52164507]
ψ =
[[[ 0.5183286 -0.5183286 ]
[ 0. -0. ]
[ 0.12191319 -0.12191319]]]

J =
[[[-2.11505328 -2.20868477]
[-4.08381377 -4.26460049]
[-2.11432128 -2.20792037]]]

when the initial state is state 3
a = [0.60446648 0.39553352]
ψ =
[[[ 0.28216299 -0.28216299]
[-0.37231938 0.37231938]
[-0. -0. ]]]

J =
[[[-2.37756442 -1.92325926]
[-4.59067883 -3.71349163]
[-2.37674158 -1.92259365]]]
```

## 66.8 Finite Horizon

The Python class **RecurCompetitive** provided above also can be used to compute competitive equilibrium allocations and Arrow securities prices for finite horizon economies.

The setting is a finite-horizon version of the one above except that time now runs for  $T + 1$  periods  $t \in \mathbf{T} = \{0, 1, \dots, T\}$ .

Consequently, we want  $T + 1$  counterparts to objects described above, with one important exception: we won't need **borrowing limits**.

- borrowing limits aren't required for a finite horizon economy in which a one-period utility function  $u(c)$  satisfies an Inada condition that sets the marginal utility of consumption at zero consumption to zero.
- Nonnegativity of consumption choices at all  $t \in \mathbf{T}$  automatically limits borrowing.

### 66.8.1 Continuation Wealths

We denote a  $K \times 1$  vector of state-dependent continuation wealths in Markov state  $s$  at time  $t$  as

$$\psi_t(s) = \begin{bmatrix} \psi^1(s) \\ \vdots \\ \psi^K(s) \end{bmatrix}, \quad s \in [\bar{s}_1, \dots, \bar{s}_n]$$

and an  $n \times 1$  vector of continuation wealths for each individual  $k$  as

$$\psi_t^k = \begin{bmatrix} \psi_t^k(\bar{s}_1) \\ \vdots \\ \psi_t^k(\bar{s}_n) \end{bmatrix}, \quad k \in [1, \dots, K]$$

Continuation wealths  $\psi^k$  of consumer  $k$  satisfy

$$\begin{aligned} \psi_T^k &= [\alpha_k y - y^k] \\ \psi_{T-1}^k &= [I + Q] [\alpha_k y - y^k] \\ &\vdots \qquad \vdots \\ \psi_0^k &= [I + Q + Q^2 + \dots + Q^T] [\alpha_k y - y^k] \end{aligned} \tag{66.5}$$

where

$$y^k = \begin{bmatrix} y^k(\bar{s}_1) \\ \vdots \\ y^k(\bar{s}_n) \end{bmatrix}, \quad y = \begin{bmatrix} y(\bar{s}_1) \\ \vdots \\ y(\bar{s}_n) \end{bmatrix}$$

Note that  $\sum_{k=1}^K \psi_t^k = 0_{n \times 1}$  for all  $t \in \mathbf{T}$ .

**Remark:** At the initial state  $s_0 \in [\bar{s}_1, \dots, \bar{s}_n]$ , for all agents  $k = 1, \dots, K$ , continuation wealth  $\psi_0^k(s_0) = 0$ . This indicates that the economy begins with all agents being debt-free and financial-asset-free at time 0, state  $s_0$ .

**Remark:** Note that all agents' continuation wealths return to zero when the Markov state returns to whatever value  $s_0$  it had at time 0. This will recur if the Markov chain makes the initial state  $s_0$  recurrent.

With the initial state being a particular state  $s_0 \in [\bar{s}_1, \dots, \bar{s}_n]$ , we must have

$$\psi_0^k(s_0) = 0, \quad k = 1, \dots, K$$

which means the equilibrium distribution of wealth satisfies

$$\alpha_k = \frac{V_z y^k}{V_z y} \tag{66.6}$$

where now in our finite-horizon economy

$$V = [I + Q + Q^2 + \dots + Q^T] \quad (66.7)$$

and  $z$  is the row index corresponding to the initial state  $s_0$ .

Since  $\sum_{k=1}^K V_z y^k = V_z y$ ,  $\sum_{k=1}^K \alpha_k = 1$ .

In summary, here is the logical flow of an algorithm to compute a competitive equilibrium with Arrow securities in our finite-horizon Markov economy:

- compute  $Q$  from the aggregate allocation and formula (66.1)
- compute the distribution of wealth  $\alpha$  from formulas (66.6) and (66.7)
- using  $\alpha$ , assign each consumer  $k$  the share  $\alpha_k$  of the aggregate endowment at each state
- return to the  $\alpha$ -dependent formula (66.5) for continuation wealths and compute continuation wealths
- equate agent  $k$ 's portfolio to its continuation wealth state by state

While for the infinite horizon economy, the formula for value functions is

$$J^k = (I - \beta P)^{-1} u(\alpha_k y), \quad u(c) = \frac{c^{1-\gamma}}{1-\gamma}$$

for the finite horizon economy the formula is

$$J_0^k = (I + \beta P + \dots + \beta^T P^T) u(\alpha_k y),$$

where it is understood that  $u(\alpha_k y)$  is a vector.

### 66.8.2 Finite Horizon Example

Below we revisit the economy defined in example 1, but set the time horizon to be  $T = 10$ .

```
# dimensions
K, n = 2, 2

# states
s = np.array([0, 1])

# transition
P = np.array([[.5, .5], [.5, .5]])

# endowments
ys = np.empty((n, K))
ys[:, 0] = 1 - s          # y1
ys[:, 1] = s              # y2
```

```
ex1_finite = RecurCompetitive(s, P, ys, T=10)
```

```
# (I + Q + Q^2 + ... + Q^T)
ex1_finite.V[-1]
```

```
array([[5.48171623, 4.48171623],
       [4.48171623, 5.48171623]])
```

```
# endowments
ex1_finite.ys
```

```
array([[1., 0.],
       [0., 1.]])
```

```
# pricing kernel
ex1_finite.Q
```

```
array([[0.49, 0.49],
       [0.49, 0.49]])
```

```
# Risk free rate R
ex1_finite.R
```

```
array([1.02040816, 1.02040816])
```

In the finite time horizon case,  $\psi$  and  $J$  are returned as sequences.

Components are ordered from  $t = T$  to  $t = 0$ .

```
# when the initial state is state 2
print(f'a = {ex1_finite.wealth_distribution(s0_idx=0)}')
print(f'\psi = \n{ex1_finite.continuation_wealths()}\n')
print(f'J = \n{ex1_finite.value_functions()}')
```

```
a = [0.55018351 0.44981649]
ψ =
[[[-0.44981649  0.44981649]
 [ 0.55018351 -0.55018351]]

 [[-0.40063665  0.40063665]
 [ 0.59936335 -0.59936335]]

 [[-0.35244041  0.35244041]
 [ 0.64755959 -0.64755959]]

 [[-0.30520809  0.30520809]
 [ 0.69479191 -0.69479191]]

 [[-0.25892042  0.25892042]
 [ 0.74107958 -0.74107958]]

 [[-0.21355851  0.21355851]
 [ 0.78644149 -0.78644149]]

 [[-0.16910383  0.16910383]
 [ 0.83089617 -0.83089617]]

 [[-0.12553824  0.12553824]
 [ 0.87446176 -0.87446176]]]
```

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```

[[[-0.08284397  0.08284397]
 [ 0.91715603 -0.91715603]]]

[[[-0.04100358  0.04100358]
 [ 0.95899642 -0.95899642]]]

[[[-0.          0.          ]
 [ 1.          -1.         ]]]]

J =
[[[ [ 1.48348712  1.3413672 ]
 [ 1.48348712  1.3413672 ]]

[[ 2.9373045   2.65590706]
 [ 2.9373045   2.65590706]]

[[ 4.36204553  3.94415611]
 [ 4.36204553  3.94415611]]

[[ 5.75829174  5.20664019]
 [ 5.75829174  5.20664019]]

[[ 7.12661302  6.44387459]
 [ 7.12661302  6.44387459]]

[[ 8.46756788  7.6563643 ]
 [ 8.46756788  7.6563643 ]]

[[ 9.78170364  8.84460421]
 [ 9.78170364  8.84460421]]

[[11.06955669 10.00907933]
 [11.06955669 10.00907933]]

[[12.33165268 11.15026494]
 [12.33165268 11.15026494]]

[[13.56850674 12.26862684]
 [13.56850674 12.26862684]]]

[[14.78062373 13.3646215 ]
 [14.78062373 13.3646215 ]]]

```

```

# when the initial state is state 2
print(f'a = {ex1_finite.wealth_distribution(s0_idx=1)}')
print(f'\u03a8 = \n{ex1_finite.continuation_wealths()}\n')
print(f'J = \n{ex1_finite.value_functionss()}')

```

```

a = [0.44981649 0.55018351]
\u03a8 =
[[[-0.55018351  0.55018351]
 [ 0.44981649 -0.44981649]]

[[-0.59936335  0.59936335]
 [ 0.40063665 -0.40063665]]]

```

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```

[[[-0.64755959  0.64755959]
 [ 0.35244041 -0.35244041]]]

[[[-0.69479191  0.69479191]
 [ 0.30520809 -0.30520809]]]

[[[-0.74107958  0.74107958]
 [ 0.25892042 -0.25892042]]]

[[[-0.78644149  0.78644149]
 [ 0.21355851 -0.21355851]]]

[[[-0.83089617  0.83089617]
 [ 0.16910383 -0.16910383]]]

[[[-0.87446176  0.87446176]
 [ 0.12553824 -0.12553824]]]

[[[-0.91715603  0.91715603]
 [ 0.08284397 -0.08284397]]]

[[[-0.95899642  0.95899642]
 [ 0.04100358 -0.04100358]]]

[[[-1.          1.          ]
 [ 0.         -0.        ]]]]

J =
[[[ 1.3413672  1.48348712]
 [ 1.3413672  1.48348712]]]

[[ 2.65590706  2.9373045 ]
 [ 2.65590706  2.9373045 ]]

[[ 3.94415611  4.36204553]
 [ 3.94415611  4.36204553]]]

[[ 5.20664019  5.75829174]
 [ 5.20664019  5.75829174]]]

[[ 6.44387459  7.12661302]
 [ 6.44387459  7.12661302]]]

[[ 7.6563643   8.46756788]
 [ 7.6563643   8.46756788]]]

[[ 8.84460421  9.78170364]
 [ 8.84460421  9.78170364]]]

[[10.00907933 11.06955669]
 [10.00907933 11.06955669]]]

[[11.15026494 12.33165268]
 [11.15026494 12.33165268]]]

```

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```
[[12.26862684 13.56850674]
 [12.26862684 13.56850674]]
```

```
[[13.3646215 14.78062373]
 [13.3646215 14.78062373]]]
```

We can check the results with finite horizon converges to the ones with infinite horizon as  $T \rightarrow \infty$ .

```
ex1_large = RecurCompetitive(s, P, ys, T=10000)
ex1_large.wealth_distribution(s0_idx=1)
```

```
array([0.49, 0.51])
```

```
ex1.V, ex1_large.V[-1]
```

```
(array([[25.5, 24.5],
       [24.5, 25.5]]),
 array([[25.5, 24.5],
       [24.5, 25.5]]))
```

```
ex1_large.continuation_wealths()
ex1.psi, ex1_large.psi[-1]
```

```
(array([[[-1., 1.],
        [0., -0.]]]),
 array([[[-1., 1.],
        [0., -0.]]]))
```

```
ex1_large.value_functions()
ex1.J, ex1_large.J[-1]
```

```
(array([[70.          , 71.41428429],
       [70.          , 71.41428429]]]),
 array([[70.          , 71.41428429],
       [70.          , 71.41428429]]))
```

---

CHAPTER  
SIXTYSEVEN

---

## HETEROGENEOUS BELIEFS AND BUBBLES

### Contents

- *Heterogeneous Beliefs and Bubbles*
  - *Overview*
  - *Structure of the Model*
  - *Solving the Model*
  - *Exercises*
  - *Solutions*

In addition to what's in Anaconda, this lecture uses following libraries:

```
!conda install -y quantecon
```

### 67.1 Overview

This lecture describes a version of a model of Harrison and Kreps [HK78].

The model determines the price of a dividend-yielding asset that is traded by two types of self-interested investors.

The model features

- heterogeneous beliefs
- incomplete markets
- short sales constraints, and possibly ...
- (leverage) limits on an investor's ability to borrow in order to finance purchases of a risky asset

Let's start with some standard imports:

```
import numpy as np
import quantecon as qe
import scipy.linalg as la
```

### 67.1.1 References

Prior to reading the following, you might like to review our lectures on

- *Markov chains*
- *Asset pricing with finite state space*

### 67.1.2 Bubbles

Economists differ in how they define a *bubble*.

The Harrison-Kreps model illustrates the following notion of a bubble that attracts many economists:

*A component of an asset price can be interpreted as a bubble when all investors agree that the current price of the asset exceeds what they believe the asset's underlying dividend stream justifies.*

## 67.2 Structure of the Model

The model simplifies things by ignoring alterations in the distribution of wealth among investors who have hard-wired different beliefs about the fundamentals that determine asset payouts.

There is a fixed number  $A$  of shares of an asset.

Each share entitles its owner to a stream of dividends  $\{d_t\}$  governed by a Markov chain defined on a state space  $S \in \{0, 1\}$ .

The dividend obeys

$$d_t = \begin{cases} 0 & \text{if } s_t = 0 \\ 1 & \text{if } s_t = 1 \end{cases}$$

An owner of a share at the end of time  $t$  and the beginning of time  $t + 1$  is entitled to the dividend paid at time  $t + 1$ .

Thus, the stock is traded **ex dividend**.

An owner of a share at the beginning of time  $t + 1$  is also entitled to sell the share to another investor during time  $t + 1$ .

Two types  $h = a, b$  of investors differ only in their beliefs about a Markov transition matrix  $P$  with typical element

$$P(i, j) = \mathbb{P}\{s_{t+1} = j \mid s_t = i\}$$

Investors of type  $a$  believe the transition matrix

$$P_a = \begin{bmatrix} \frac{1}{2} & \frac{1}{2} \\ \frac{2}{3} & \frac{1}{3} \end{bmatrix}$$

Investors of type  $b$  think the transition matrix is

$$P_b = \begin{bmatrix} \frac{2}{3} & \frac{1}{3} \\ \frac{1}{4} & \frac{3}{4} \end{bmatrix}$$

Thus, in state 0, a type  $a$  investor is more optimistic about next period's dividend than is investor  $b$ .

But in state 1, a type  $a$  investor is more pessimistic about next period's dividend than is investor  $b$ .

The stationary (i.e., invariant) distributions of these two matrices can be calculated as follows:

```
qa = np.array([[1/2, 1/2], [2/3, 1/3]])
qb = np.array([[2/3, 1/3], [1/4, 3/4]])
mca = qe.MarkovChain(qa)
mcb = qe.MarkovChain(qb)
mca.stationary_distributions
```

```
array([[0.57142857, 0.42857143]])
```

```
mcb.stationary_distributions
```

```
array([[0.42857143, 0.57142857]])
```

The stationary distribution of  $P_a$  is approximately  $\pi_a = [.57 \quad .43]$ .

The stationary distribution of  $P_b$  is approximately  $\pi_b = [.43 \quad .57]$ .

Thus, a type  $a$  investor is more pessimistic on average.

### 67.2.1 Ownership Rights

An owner of the asset at the end of time  $t$  is entitled to the dividend at time  $t + 1$  and also has the right to sell the asset at time  $t + 1$ .

Both types of investors are risk-neutral and both have the same fixed discount factor  $\beta \in (0, 1)$ .

In our numerical example, we'll set  $\beta = .75$ , just as Harrison and Kreps [HK78] did.

We'll eventually study the consequences of two alternative assumptions about the number of shares  $A$  relative to the resources that our two types of investors can invest in the stock.

1. Both types of investors have enough resources (either wealth or the capacity to borrow) so that they can purchase the entire available stock of the asset<sup>1</sup>.
2. No single type of investor has sufficient resources to purchase the entire stock.

Case 1 is the case studied in Harrison and Kreps.

In case 2, both types of investors always hold at least some of the asset.

### 67.2.2 Short Sales Prohibited

No short sales are allowed.

This matters because it limits how pessimists can express their opinions.

- They **can** express themselves by selling their shares.
- They **cannot** express themselves more loudly by artificially “manufacturing shares” – that is, they cannot borrow shares from more optimistic investors and then immediately sell them.

<sup>1</sup> By assuming that both types of agents always have “deep enough pockets” to purchase all of the asset, the model takes wealth dynamics off the table. The Harrison-Kreps model generates high trading volume when the state changes either from 0 to 1 or from 1 to 0.

### 67.2.3 Optimism and Pessimism

The above specifications of the perceived transition matrices  $P_a$  and  $P_b$ , taken directly from Harrison and Kreps, build in stochastically alternating temporary optimism and pessimism.

Remember that state 1 is the high dividend state.

- In state 0, a type  $a$  agent is more optimistic about next period's dividend than a type  $b$  agent.
- In state 1, a type  $b$  agent is more optimistic about next period's dividend than a type  $a$  agent.

However, the stationary distributions  $\pi_a = [.57 \quad .43]$  and  $\pi_b = [.43 \quad .57]$  tell us that a type  $b$  person is more optimistic about the dividend process in the long run than is a type  $a$  person.

### 67.2.4 Information

Investors know a price function mapping the state  $s_t$  at  $t$  into the equilibrium price  $p(s_t)$  that prevails in that state.

This price function is endogenous and to be determined below.

When investors choose whether to purchase or sell the asset at  $t$ , they also know  $s_t$ .

## 67.3 Solving the Model

Now let's turn to solving the model.

We'll determine equilibrium prices under a particular specification of beliefs and constraints on trading selected from one of the specifications described above.

We shall compare equilibrium price functions under the following alternative assumptions about beliefs:

1. There is only one type of agent, either  $a$  or  $b$ .
2. There are two types of agents differentiated only by their beliefs. Each type of agent has sufficient resources to purchase all of the asset (Harrison and Kreps's setting).
3. There are two types of agents with different beliefs, but because of limited wealth and/or limited leverage, both types of investors hold the asset each period.

### 67.3.1 Summary Table

The following table gives a summary of the findings obtained in the remainder of the lecture (in an exercise you will be asked to recreate the table and also reinterpret parts of it).

The table reports implications of Harrison and Kreps's specifications of  $P_a, P_b, \beta$ .

$s_t$	0	1
$p_a$	1.33	1.22
$p_b$	1.45	1.91
$p_o$	1.85	2.08
$p_p$	1	1
$\hat{p}_a$	1.85	1.69
$\hat{p}_b$	1.69	2.08

Here

- $p_a$  is the equilibrium price function under homogeneous beliefs  $P_a$
- $p_b$  is the equilibrium price function under homogeneous beliefs  $P_b$
- $p_o$  is the equilibrium price function under heterogeneous beliefs with optimistic marginal investors
- $p_p$  is the equilibrium price function under heterogeneous beliefs with pessimistic marginal investors
- $\hat{p}_a$  is the amount type  $a$  investors are willing to pay for the asset
- $\hat{p}_b$  is the amount type  $b$  investors are willing to pay for the asset

We'll explain these values and how they are calculated one row at a time.

The row corresponding to  $p_o$  applies when both types of investor have enough resources to purchase the entire stock of the asset and strict short sales constraints prevail so that temporarily optimistic investors always price the asset.

The row corresponding to  $p_p$  would apply if neither type of investor has enough resources to purchase the entire stock of the asset and both types must hold the asset.

The row corresponding to  $p_p$  would also apply if both types have enough resources to buy the entire stock of the asset but short sales are also possible so that temporarily pessimistic investors price the asset.

### 67.3.2 Single Belief Prices

We'll start by pricing the asset under homogeneous beliefs.

(This is the case treated in [the lecture](#) on asset pricing with finite Markov states)

Suppose that there is only one type of investor, either of type  $a$  or  $b$ , and that this investor always “prices the asset”.

Let  $p_h = \begin{bmatrix} p_h(0) \\ p_h(1) \end{bmatrix}$  be the equilibrium price vector when all investors are of type  $h$ .

The price today equals the expected discounted value of tomorrow's dividend and tomorrow's price of the asset:

$$p_h(s) = \beta (P_h(s, 0)(0 + p_h(0)) + P_h(s, 1)(1 + p_h(1))), \quad s = 0, 1 \quad (67.1)$$

These equations imply that the equilibrium price vector is

$$\begin{bmatrix} p_h(0) \\ p_h(1) \end{bmatrix} = \beta[I - \beta P_h]^{-1} P_h \begin{bmatrix} 0 \\ 1 \end{bmatrix} \quad (67.2)$$

The first two rows of the table report  $p_a(s)$  and  $p_b(s)$ .

Here's a function that can be used to compute these values

```
def price_single_beliefs(transition, dividend_payoff, β=.75):
    """
    Function to Solve Single Beliefs
    """
    # First compute inverse piece
    imbq_inv = la.inv(np.eye(transition.shape[0]) - β * transition)

    # Next compute prices
    prices = β * imbq_inv @ transition @ dividend_payoff

    return prices
```

### Single Belief Prices as Benchmarks

These equilibrium prices under homogeneous beliefs are important benchmarks for the subsequent analysis.

- $p_h(s)$  tells what a type  $h$  investor thinks is the “fundamental value” of the asset.
- Here “fundamental value” means the expected discounted present value of future dividends.

We will compare these fundamental values of the asset with equilibrium values when traders have different beliefs.

### 67.3.3 Pricing under Heterogeneous Beliefs

There are several cases to consider.

The first is when both types of agents have sufficient wealth to purchase all of the asset themselves.

In this case, the marginal investor who prices the asset is the more optimistic type so that the equilibrium price  $\bar{p}$  satisfies Harrison and Kreps's key equation:

$$\bar{p}(s) = \beta \max \{P_a(s, 0)\bar{p}(0) + P_a(s, 1)(1 + \bar{p}(1)), P_b(s, 0)\bar{p}(0) + P_b(s, 1)(1 + \bar{p}(1))\} \quad (67.3)$$

for  $s = 0, 1$ .

In the above equation, the *max* on the right side is over the two prospective values of next period's payout from owning the asset.

The marginal investor who prices the asset in state  $s$  is of type  $a$  if

$$P_a(s, 0)\bar{p}(0) + P_a(s, 1)(1 + \bar{p}(1)) > P_b(s, 0)\bar{p}(0) + P_b(s, 1)(1 + \bar{p}(1))$$

The marginal investor is of type  $b$  if

$$P_a(s, 1)\bar{p}(0) + P_a(s, 1)(1 + \bar{p}(1)) < P_b(s, 1)\bar{p}(0) + P_b(s, 1)(1 + \bar{p}(1))$$

**Thus the marginal investor is the (temporarily) optimistic type.**

Equation (67.3) is a functional equation that, like a Bellman equation, can be solved by

- starting with a guess for the price vector  $\bar{p}$  and
- iterating to convergence on the operator that maps a guess  $\bar{p}^j$  into an updated guess  $\bar{p}^{j+1}$  defined by the right side of (67.3), namely

$$\bar{p}^{j+1}(s) = \beta \max \{P_a(s, 0)\bar{p}^j(0) + P_a(s, 1)(1 + \bar{p}^j(1)), P_b(s, 0)\bar{p}^j(0) + P_b(s, 1)(1 + \bar{p}^j(1))\} \quad (67.4)$$

for  $s = 0, 1$ .

The third row of the table labeled  $p_o$  reports equilibrium prices that solve the functional equation when  $\beta = .75$ .

Here the type that is optimistic about  $s_{t+1}$  prices the asset in state  $s_t$ .

It is instructive to compare these prices with the equilibrium prices for the homogeneous belief economies that solve under beliefs  $P_a$  and  $P_b$  reported in the rows labeled  $p_a$  and  $p_b$ , respectively.

Equilibrium prices  $p_o$  in the heterogeneous beliefs economy evidently exceed what any prospective investor regards as the fundamental value of the asset in each possible state.

Nevertheless, the economy recurrently visits a state that makes each investor want to purchase the asset for more than he believes its future dividends are worth.

An investor is willing to pay more than what he believes is warranted by fundamental value of the prospective dividend stream because he expects to have the option later to sell the asset to another investor who will value the asset more highly than he will then.

- Investors of type  $a$  are willing to pay the following price for the asset

$$\hat{p}_a(s) = \begin{cases} \bar{p}(0) & \text{if } s_t = 0 \\ \beta(P_a(1,0)\bar{p}(0) + P_a(1,1)(1 + \bar{p}(1))) & \text{if } s_t = 1 \end{cases}$$

- Investors of type  $b$  are willing to pay the following price for the asset

$$\hat{p}_b(s) = \begin{cases} \beta(P_b(0,0)\bar{p}(0) + P_b(0,1)(1 + \bar{p}(1))) & \text{if } s_t = 0 \\ \bar{p}(1) & \text{if } s_t = 1 \end{cases}$$

Evidently,  $\hat{p}_a(1) < \bar{p}(1)$  and  $\hat{p}_b(0) < \bar{p}(0)$ .

Investors of type  $a$  want to sell the asset in state 1 while investors of type  $b$  want to sell it in state 0.

- The asset changes hands whenever the state changes from 0 to 1 or from 1 to 0.
- The valuations  $\hat{p}_a(s)$  and  $\hat{p}_b(s)$  are displayed in the fourth and fifth rows of the table.
- Even pessimistic investors who don't buy the asset think that it is worth more than they think future dividends are worth.

Here's code to solve for  $\bar{p}$ ,  $\hat{p}_a$  and  $\hat{p}_b$  using the iterative method described above

```
def price_optimistic_beliefs(transitions, dividend_payoff, β=.75,
                               max_iter=50000, tol=1e-16):
    """
    Function to Solve Optimistic Beliefs
    """
    # We will guess an initial price vector of [0, 0]
    p_new = np.array([[0], [0]])
    p_old = np.array([[10.], [10.]])  
  

    # We know this is a contraction mapping, so we can iterate to conv
    for i in range(max_iter):
        p_old = p_new
        p_new = β * np.max([q @ p_old
                            + q @ dividend_payoff for q in transitions],
                           1)  
  

        # If we succeed in converging, break out of for loop
        if np.max(np.sqrt((p_new - p_old)**2)) < tol:
            break  
  

        ptwiddle = β * np.min([q @ p_old
                               + q @ dividend_payoff for q in transitions],
                               1)  
  

        phat_a = np.array([p_new[0], ptwiddle[1]])
        phat_b = np.array([ptwiddle[0], p_new[1]])  
  

    return p_new, phat_a, phat_b
```

### 67.3.4 Insufficient Funds

Outcomes differ when the more optimistic type of investor has insufficient wealth — or insufficient ability to borrow enough — to hold the entire stock of the asset.

In this case, the asset price must adjust to attract pessimistic investors.

Instead of equation (67.3), the equilibrium price satisfies

$$\check{p}(s) = \beta \min \{P_a(s, 1)\check{p}(0) + P_a(s, 1)(1 + \check{p}(1)), P_b(s, 1)\check{p}(0) + P_b(s, 1)(1 + \check{p}(1))\} \quad (67.5)$$

and the marginal investor who prices the asset is always the one that values it *less* highly than does the other type.

Now the marginal investor is always the (temporarily) pessimistic type.

Notice from the sixth row of that the pessimistic price  $p_o$  is lower than the homogeneous belief prices  $p_a$  and  $p_b$  in both states.

When pessimistic investors price the asset according to (67.5), optimistic investors think that the asset is underpriced.

If they could, optimistic investors would willingly borrow at a one-period risk-free gross interest rate  $\beta^{-1}$  to purchase more of the asset.

Implicit constraints on leverage prohibit them from doing so.

When optimistic investors price the asset as in equation (67.3), pessimistic investors think that the asset is overpriced and would like to sell the asset short.

Constraints on short sales prevent that.

Here's code to solve for  $\check{p}$  using iteration

```
def price_pessimistic_beliefs(transitions, dividend_payoff, beta=.75,
                               max_iter=50000, tol=1e-16):
    """
    Function to Solve Pessimistic Beliefs
    """
    # We will guess an initial price vector of [0, 0]
    p_new = np.array([[0], [0]])
    p_old = np.array([[10.], [10.]])  
  

    # We know this is a contraction mapping, so we can iterate to conv
    for i in range(max_iter):
        p_old = p_new
        p_new = beta * np.min([q @ p_old
                              + q @ dividend_payoff for q in transitions],
                             1)  
  

        # If we succeed in converging, break out of for loop
        if np.max(np.sqrt((p_new - p_old)**2)) < tol:
            break  
  

    return p_new
```

### 67.3.5 Further Interpretation

[Sch14] interprets the Harrison-Kreps model as a model of a bubble — a situation in which an asset price exceeds what every investor thinks is merited by his or her beliefs about the value of the asset's underlying dividend stream.

Scheinkman stresses these features of the Harrison-Kreps model:

- High volume occurs when the Harrison-Kreps pricing formula (67.3) prevails.
- Type  $a$  investors sell the entire stock of the asset to type  $b$  investors every time the state switches from  $s_t = 0$  to  $s_t = 1$ .
- Type  $b$  investors sell the asset to type  $a$  investors every time the state switches from  $s_t = 1$  to  $s_t = 0$ .

Scheinkman takes this as a strength of the model because he observes high volume during *famous bubbles*.

- If the *supply* of the asset is increased sufficiently either physically (more “houses” are built) or artificially (ways are invented to short sell “houses”), bubbles end when the asset supply has grown enough to outstrip optimistic investors’ resources for purchasing the asset.
- If optimistic investors finance their purchases by borrowing, tightening leverage constraints can extinguish a bubble.

Scheinkman extracts insights about the effects of financial regulations on bubbles.

He emphasizes how limiting short sales and limiting leverage have opposite effects.

## 67.4 Exercises

### 67.4.1 Exercise 1

This exercise invites you to recreate the summary table using the functions we have built above.

$s_t$	0	1
$p_a$	1.33	1.22
$p_b$	1.45	1.91
$p_o$	1.85	2.08
$p_p$	1	1
$\hat{p}_a$	1.85	1.69
$\hat{p}_b$	1.69	2.08

You will want first to define the transition matrices and dividend payoff vector.

In addition, below we'll add an interpretation of the row corresponding to  $p_o$  by inventing two additional types of agents, one of whom is **permanently optimistic**, the other who is **permanently pessimistic**.

We construct subjective transition probability matrices for our permanently optimistic and permanently pessimistic investors as follows.

The permanently optimistic investors(i.e., the investor with the most optimistic beliefs in each state) believes the transition matrix

$$P_o = \begin{bmatrix} \frac{1}{2} & \frac{1}{2} \\ \frac{1}{4} & \frac{3}{4} \end{bmatrix}$$

The permanently pessimistic investor believes the transition matrix

$$P_p = \begin{bmatrix} \frac{2}{3} & \frac{1}{3} \\ \frac{3}{3} & \frac{1}{3} \end{bmatrix}$$

We'll use these transition matrices when we present our solution of exercise 1 below.

## 67.5 Solutions

### 67.5.1 Exercise 1

First, we will obtain equilibrium price vectors with homogeneous beliefs, including when all investors are optimistic or pessimistic.

```
qa = np.array([[1/2, 1/2], [2/3, 1/3]])      # Type a transition matrix
qb = np.array([[2/3, 1/3], [1/4, 3/4]])      # Type b transition matrix
# Optimistic investor transition matrix
qopt = np.array([[1/2, 1/2], [1/4, 3/4]])
# Pessimistic investor transition matrix
qpess = np.array([[2/3, 1/3], [2/3, 1/3]])

dividendreturn = np.array([[0], [1]])

transitions = [qa, qb, qopt, qpess]
labels = ['p_a', 'p_b', 'p_optimistic', 'p_pessimistic']

for transition, label in zip(transitions, labels):
    print(label)
    print("=" * 20)
    s0, s1 = np.round(price_single_beliefs(transition, dividendreturn), 2)
    print(f"State 0: {s0}")
    print(f"State 1: {s1}")
    print("-" * 20)
```

```
p_a
=====
State 0: [1.33]
State 1: [1.22]
-----
p_b
=====
State 0: [1.45]
State 1: [1.91]
-----
p_optimistic
=====
State 0: [1.85]
State 1: [2.08]
-----
p_pessimistic
=====
State 0: [1.]
State 1: [1.]
```

We will use the `price_optimistic_beliefs` function to find the price under heterogeneous beliefs.

```
opt_beliefs = price_optimistic_beliefs([qa, qb], dividendreturn)
labels = ['p_optimistic', 'p_hat_a', 'p_hat_b']

for p, label in zip(opt_beliefs, labels):
    print(label)
```

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```
print("=" * 20)
s0, s1 = np.round(p, 2)
print(f"State 0: {s0}")
print(f"State 1: {s1}")
print("-" * 20)
```

```
p_optimistic
=====
State 0: [1.85]
State 1: [2.08]
-----
p_hat_a
=====
State 0: [1.85]
State 1: [1.69]
-----
p_hat_b
=====
State 0: [1.69]
State 1: [2.08]
-----
```

Notice that the equilibrium price with heterogeneous beliefs is equal to the price under single beliefs with **permanently optimistic** investors - this is due to the marginal investor in the heterogeneous beliefs equilibrium always being the type who is temporarily optimistic.



# **Part X**

# **Data and Empirics**



## PANDAS FOR PANEL DATA

### Contents

- *Pandas for Panel Data*
  - *Overview*
  - *Slicing and Reshaping Data*
  - *Merging Dataframes and Filling NaNs*
  - *Grouping and Summarizing Data*
  - *Final Remarks*
  - *Exercises*
  - *Solutions*

### 68.1 Overview

In an earlier lecture on pandas, we looked at working with simple data sets.

Econometricians often need to work with more complex data sets, such as panels.

Common tasks include

- Importing data, cleaning it and reshaping it across several axes.
- Selecting a time series or cross-section from a panel.
- Grouping and summarizing data.

pandas (derived from ‘panel’ and ‘data’) contains powerful and easy-to-use tools for solving exactly these kinds of problems.

In what follows, we will use a panel data set of real minimum wages from the OECD to create:

- summary statistics over multiple dimensions of our data
- a time series of the average minimum wage of countries in the dataset
- kernel density estimates of wages by continent

We will begin by reading in our long format panel data from a CSV file and reshaping the resulting DataFrame with pivot\_table to build a MultiIndex.

Additional detail will be added to our DataFrame using pandas' merge function, and data will be summarized with the groupby function.

## 68.2 Slicing and Reshaping Data

We will read in a dataset from the OECD of real minimum wages in 32 countries and assign it to `realwage`.

The dataset can be accessed with the following link:

```
url1 = 'https://raw.githubusercontent.com/QuantEcon/lecture-python/master/source/_  
→static/lecture_specific/pandas_panel/realwage.csv'
```

```
import pandas as pd  
  
# Display 6 columns for viewing purposes  
pd.set_option('display.max_columns', 6)  
  
# Reduce decimal points to 2  
pd.options.display.float_format = '{:.2f}'.format  
  
realwage = pd.read_csv(url1)
```

Let's have a look at what we've got to work with

```
realwage.head() # Show first 5 rows
```

	Unnamed: 0	Time	Country	Series	\
0	0	2006-01-01	Ireland	In 2015 constant prices at 2015 USD PPPs	
1	1	2007-01-01	Ireland	In 2015 constant prices at 2015 USD PPPs	
2	2	2008-01-01	Ireland	In 2015 constant prices at 2015 USD PPPs	
3	3	2009-01-01	Ireland	In 2015 constant prices at 2015 USD PPPs	
4	4	2010-01-01	Ireland	In 2015 constant prices at 2015 USD PPPs	

	Pay period	value
0	Annual	17,132.44
1	Annual	18,100.92
2	Annual	17,747.41
3	Annual	18,580.14
4	Annual	18,755.83

The data is currently in long format, which is difficult to analyze when there are several dimensions to the data.

We will use `pivot_table` to create a wide format panel, with a MultiIndex to handle higher dimensional data.

`pivot_table` arguments should specify the data (values), the index, and the columns we want in our resulting dataframe.

By passing a list in columns, we can create a MultiIndex in our column axis

```
realwage = realwage.pivot_table(values='value',  
                                index='Time',  
                                columns=['Country', 'Series', 'Pay period'])  
  
realwage.head()
```

```

Country                           Australia   \
Series    In 2015 constant prices at 2015 USD PPPs
Pay period                      Annual Hourly
Time
2006-01-01                     20,410.65 10.33
2007-01-01                     21,087.57 10.67
2008-01-01                     20,718.24 10.48
2009-01-01                     20,984.77 10.62
2010-01-01                     20,879.33 10.57

Country                           ...   \
Series    In 2015 constant prices at 2015 USD exchange rates ...
Pay period                      Annual ...
Time
2006-01-01                     23,826.64 ...
2007-01-01                     24,616.84 ...
2008-01-01                     24,185.70 ...
2009-01-01                     24,496.84 ...
2010-01-01                     24,373.76 ...

Country                           United States \
Series    In 2015 constant prices at 2015 USD PPPs
Pay period                      Hourly
Time
2006-01-01                     6.05
2007-01-01                     6.24
2008-01-01                     6.78
2009-01-01                     7.58
2010-01-01                     7.88

Country                           In 2015 constant prices at 2015 USD exchange rates
Series
Pay period                      Annual Hourly
Time
2006-01-01                     12,594.40  6.05
2007-01-01                     12,974.40  6.24
2008-01-01                     14,097.56  6.78
2009-01-01                     15,756.42  7.58
2010-01-01                     16,391.31  7.88

[5 rows x 128 columns]

```

To more easily filter our time series data, later on, we will convert the index into a `DatetimeIndex`

```

realwage.index = pd.to_datetime(realwage.index)
type(realwage.index)

```

```
pandas.core.indexes.datetimes.DatetimeIndex
```

The columns contain multiple levels of indexing, known as a `MultiIndex`, with levels being ordered hierarchically (Country > Series > Pay period).

A `MultiIndex` is the simplest and most flexible way to manage panel data in pandas

```
type(realwage.columns)
```

```
pandas.core.indexes.multi.MultiIndex
```

```
realwage.columns.names
```

```
FrozenList(['Country', 'Series', 'Pay period'])
```

Like before, we can select the country (the top level of our MultiIndex)

```
realwage['United States'].head()
```

```
Series      In 2015 constant prices at 2015 USD PPPs      \
Pay period                           Annual Hourly
Time
2006-01-01          12,594.40    6.05
2007-01-01          12,974.40    6.24
2008-01-01          14,097.56    6.78
2009-01-01          15,756.42    7.58
2010-01-01          16,391.31    7.88

Series      In 2015 constant prices at 2015 USD exchange rates
Pay period                           Annual Hourly
Time
2006-01-01          12,594.40    6.05
2007-01-01          12,974.40    6.24
2008-01-01          14,097.56    6.78
2009-01-01          15,756.42    7.58
2010-01-01          16,391.31    7.88
```

Stacking and unstacking levels of the MultiIndex will be used throughout this lecture to reshape our dataframe into a format we need.

.stack() rotates the lowest level of the column MultiIndex to the row index (.unstack() works in the opposite direction - try it out)

```
realwage.stack().head()
```

```
Country                                         Australia \
Series      In 2015 constant prices at 2015 USD PPPs
Time      Pay period
2006-01-01 Annual          20,410.65
                  Hourly        10.33
2007-01-01 Annual          21,087.57
                  Hourly        10.67
2008-01-01 Annual          20,718.24

Country
Series      In 2015 constant prices at 2015 USD exchange rates
Time      Pay period
2006-01-01 Annual          23,826.64
                  Hourly        12.06
2007-01-01 Annual          24,616.84
                  Hourly        12.46
2008-01-01 Annual          24,185.70
```

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Country		Belgium	...	\
Series	In 2015 constant prices at 2015 USD PPPs		...	
Time	Pay period		...	
2006-01-01	Annual	21,042.28	...	
	Hourly	10.09	...	
2007-01-01	Annual	21,310.05	...	
	Hourly	10.22	...	
2008-01-01	Annual	21,416.96	...	
Country		United Kingdom	...	\
Series	In 2015 constant prices at 2015 USD exchange rates			
Time	Pay period			
2006-01-01	Annual	20,376.32		
	Hourly	9.81		
2007-01-01	Annual	20,954.13		
	Hourly	10.07		
2008-01-01	Annual	20,902.87		
Country		United States	...	\
Series	In 2015 constant prices at 2015 USD PPPs			
Time	Pay period			
2006-01-01	Annual	12,594.40		
	Hourly	6.05		
2007-01-01	Annual	12,974.40		
	Hourly	6.24		
2008-01-01	Annual	14,097.56		
Country		United Kingdom	...	\
Series	In 2015 constant prices at 2015 USD exchange rates			
Time	Pay period			
2006-01-01	Annual	12,594.40		
	Hourly	6.05		
2007-01-01	Annual	12,974.40		
	Hourly	6.24		
2008-01-01	Annual	14,097.56		
[5 rows x 64 columns]				

We can also pass in an argument to select the level we would like to stack

```
realwage.stack(level='Country').head()
```

Series	In 2015 constant prices at 2015 USD PPPs			\
Pay period		Annual	Hourly	
Time	Country			
2006-01-01	Australia	20,410.65	10.33	
	Belgium	21,042.28	10.09	
	Brazil	3,310.51	1.41	
	Canada	13,649.69	6.56	
	Chile	5,201.65	2.22	
Series	In 2015 constant prices at 2015 USD exchange rates			
Pay period		Annual	Hourly	
Time	Country			

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2006-01-01	Australia	23,826.64	12.06
	Belgium	20,228.74	9.70
	Brazil	2,032.87	0.87
	Canada	14,335.12	6.89
	Chile	3,333.76	1.42

Using a DatetimeIndex makes it easy to select a particular time period.

Selecting one year and stacking the two lower levels of the MultiIndex creates a cross-section of our panel data

```
realwage['2015'].stack(level=(1, 2)).transpose().head()
```

```
/tmp/ipykernel_38757/329490644.py:1: FutureWarning: Indexing a DataFrame with a
˓→datetimelike index using a single string to slice the rows, like `frame[string]`,
˓→is deprecated and will be removed in a future version. Use `frame.loc[string]` ˓→
˓→instead.
realwage['2015'].stack(level=(1, 2)).transpose().head()
```

Time	2015-01-01	\
Series	In 2015 constant prices at 2015 USD PPPs	
Pay period		Annual Hourly
Country		
Australia	21,715.53	10.99
Belgium	21,588.12	10.35
Brazil	4,628.63	2.00
Canada	16,536.83	7.95
Chile	6,633.56	2.80
Time		
Series	In 2015 constant prices at 2015 USD exchange rates	
Pay period		Annual Hourly
Country		
Australia	25,349.90	12.83
Belgium	20,753.48	9.95
Brazil	2,842.28	1.21
Canada	17,367.24	8.35
Chile	4,251.49	1.81

For the rest of lecture, we will work with a dataframe of the hourly real minimum wages across countries and time, measured in 2015 US dollars.

To create our filtered dataframe (realwage\_f), we can use the xs method to select values at lower levels in the multiindex, while keeping the higher levels (countries in this case)

```
realwage_f = realwage.xs(('Hourly', 'In 2015 constant prices at 2015 USD exchange_
˓→rates'),
                           level=('Pay period', 'Series'), axis=1)
realwage_f.head()
```

Country	Australia	Belgium	Brazil	...	Turkey	United Kingdom	\
Time				...			
2006-01-01	12.06	9.70	0.87	...	2.27		9.81
2007-01-01	12.46	9.82	0.92	...	2.26		10.07
2008-01-01	12.24	9.87	0.96	...	2.22		10.04

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```

2009-01-01      12.40    10.21    1.03 ...    2.28      10.15
2010-01-01      12.34    10.05    1.08 ...    2.30      9.96

Country      United States
Time
2006-01-01      6.05
2007-01-01      6.24
2008-01-01      6.78
2009-01-01      7.58
2010-01-01      7.88

[5 rows x 32 columns]

```

## 68.3 Merging Dataframes and Filling NaNs

Similar to relational databases like SQL, pandas has built in methods to merge datasets together.

Using country information from [WorldData.info](#), we'll add the continent of each country to `realwage_f` with the `merge` function.

The dataset can be accessed with the following link:

```
url2 = 'https://raw.githubusercontent.com/QuantEcon/lecture-python/master/source/_static/lecture_specific/pandas_panel/countries.csv'
```

```
worlldata = pd.read_csv(url2, sep=';')
worlldata.head()
```

	Country (en)	Country (de)	Country (local)	...	Deathrate	\
0	Afghanistan	Afghanistan	Afganistan/Afghanestan	...	13.70	
1	Egypt	Ägypten		Misr	...	4.70
2	Åland Islands	Ålandinseln		Åland	...	0.00
3	Albania	Albanien		Shqipëria	...	6.70
4	Algeria	Algerien	Al-Jaza'ir/Algérie	...	4.30	
	Life expectancy				Url	
0	51.30	https://www.laenderdaten.info/Asien/Afghanista...				
1	72.70	https://www.laenderdaten.info/Afrika/Aegypten/...				
2	0.00	https://www.laenderdaten.info/Europa/Aland/ind...				
3	78.30	https://www.laenderdaten.info/Europa/Albanien/...				
4	76.80	https://www.laenderdaten.info/Afrika/Algerien/...				

[5 rows x 17 columns]

First, we'll select just the country and continent variables from `worlldata` and rename the column to 'Country'

```
worlldata = worlldata[['Country (en)', 'Continent']]
worlldata = worlldata.rename(columns={'Country (en)': 'Country'})
worlldata.head()
```

	Country	Continent
0	Afghanistan	Asia
1	Egypt	Africa
2	Åland Islands	Europe
3	Albania	Europe
4	Algeria	Africa

We want to merge our new dataframe, `worlddata`, with `realwage_f`.

The pandas `merge` function allows dataframes to be joined together by rows.

Our dataframes will be merged using country names, requiring us to use the transpose of `realwage_f` so that rows correspond to country names in both dataframes

```
realwage_f.transpose().head()
```

Time	2006-01-01	2007-01-01	2008-01-01	...	2014-01-01	2015-01-01	\
Country					...		
Australia	12.06	12.46	12.24	...	12.67	12.83	
Belgium	9.70	9.82	9.87	...	10.01	9.95	
Brazil	0.87	0.92	0.96	...	1.21	1.21	
Canada	6.89	6.96	7.24	...	8.22	8.35	
Chile	1.42	1.45	1.44	...	1.76	1.81	

Time	2016-01-01
Country	
Australia	12.98
Belgium	9.76
Brazil	1.24
Canada	8.48
Chile	1.91

[5 rows x 11 columns]

We can use either left, right, inner, or outer join to merge our datasets:

- left join includes only countries from the left dataset
- right join includes only countries from the right dataset
- outer join includes countries that are in either the left and right datasets
- inner join includes only countries common to both the left and right datasets

By default, `merge` will use an inner join.

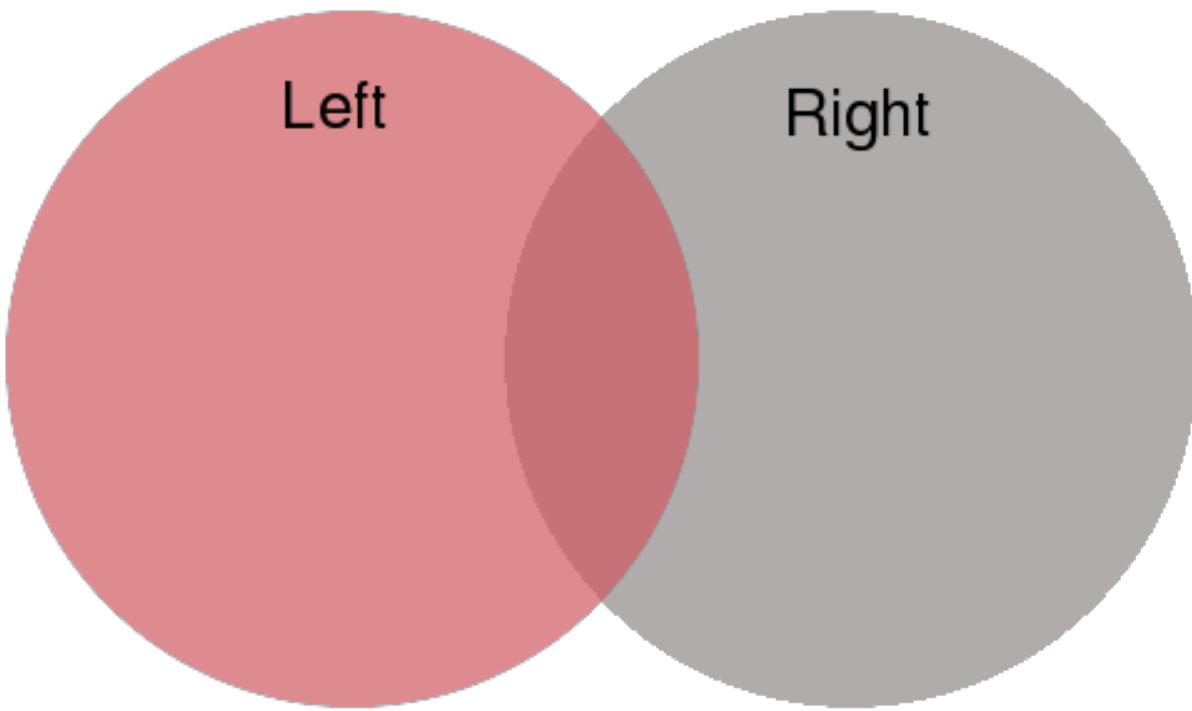
Here we will pass `how='left'` to keep all countries in `realwage_f`, but discard countries in `worlddata` that do not have a corresponding data entry `realwage_f`.

This is illustrated by the red shading in the following diagram

We will also need to specify where the country name is located in each dataframe, which will be the `key` that is used to merge the dataframes 'on'.

Our 'left' dataframe (`realwage_f.transpose()`) contains countries in the index, so we set `left_index=True`.

Our 'right' dataframe (`worlddata`) contains countries in the 'Country' column, so we set `right_on='Country'`



```
merged = pd.merge(realwage_f.transpose(), worlddata,
                   how='left', left_index=True, right_on='Country')
merged.head()
```

	2006-01-01 00:00:00	2007-01-01 00:00:00	2008-01-01 00:00:00	...	\
17.00	12.06	12.46	12.24	...	
23.00	9.70	9.82	9.87	...	
32.00	0.87	0.92	0.96	...	
100.00	6.89	6.96	7.24	...	
38.00	1.42	1.45	1.44	...	

	2016-01-01 00:00:00	Country	Continent		
17.00	12.98	Australia	Australia		
23.00	9.76	Belgium	Europe		
32.00	1.24	Brazil	South America		
100.00	8.48	Canada	North America		
38.00	1.91	Chile	South America		

[5 rows x 13 columns]

Countries that appeared in `realwage_f` but not in `worlddata` will have `NaN` in the `Continent` column.

To check whether this has occurred, we can use `.isnull()` on the `continent` column and filter the merged dataframe

```
merged[merged['Continent'].isnull()]
```

```

2006-01-01 00:00:00 2007-01-01 00:00:00 2008-01-01 00:00:00 ... \
NaN             3.42            3.74            3.87 ...
NaN             0.23            0.45            0.39 ...
NaN             1.50            1.64            1.71 ...

2016-01-01 00:00:00           Country   Continent
NaN             5.28          Korea        NaN
NaN             0.55  Russian Federation    NaN
NaN             2.08  Slovak Republic     NaN

[3 rows x 13 columns]

```

We have three missing values!

One option to deal with NaN values is to create a dictionary containing these countries and their respective continents.

.map() will match countries in merged['Country'] with their continent from the dictionary.

Notice how countries not in our dictionary are mapped with NaN

```

missing_continents = {'Korea': 'Asia',
                      'Russian Federation': 'Europe',
                      'Slovak Republic': 'Europe'}

merged['Country'].map(missing_continents)

```

```

17.00      NaN
23.00      NaN
32.00      NaN
100.00     NaN
38.00      NaN
108.00     NaN
41.00      NaN
225.00     NaN
53.00      NaN
58.00      NaN
45.00      NaN
68.00      NaN
233.00     NaN
86.00      NaN
88.00      NaN
91.00      NaN
NaN        Asia
117.00     NaN
122.00     NaN
123.00     NaN
138.00     NaN
153.00     NaN
151.00     NaN
174.00     NaN
175.00     NaN
NaN        Europe
NaN        Europe
198.00     NaN
200.00     NaN
227.00     NaN
241.00     NaN

```

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```
240.00      NaN
Name: Country, dtype: object
```

We don't want to overwrite the entire series with this mapping.

`.fillna()` only fills in `NaN` values in `merged['Continent']` with the mapping, while leaving other values in the column unchanged

```
merged['Continent'] = merged['Continent'].fillna(merged['Country'].map(missing_continents))

# Check for whether continents were correctly mapped

merged[merged['Country'] == 'Korea']
```

```
2006-01-01 00:00:00 2007-01-01 00:00:00 2008-01-01 00:00:00 ... \
NaN           3.42           3.74           3.87   ...
2016-01-01 00:00:00 Country  Continent
NaN           5.28       Korea       Asia
[1 rows x 13 columns]
```

We will also combine the Americas into a single continent - this will make our visualization nicer later on.

To do this, we will use `.replace()` and loop through a list of the continent values we want to replace

```
replace = ['Central America', 'North America', 'South America']

for country in replace:
    merged['Continent'].replace(to_replace=country,
                                value='America',
                                inplace=True)
```

Now that we have all the data we want in a single `DataFrame`, we will reshape it back into panel form with a Multi-Index.

We should also ensure to sort the index using `.sort_index()` so that we can efficiently filter our dataframe later on.

By default, levels will be sorted top-down

```
merged = merged.set_index(['Continent', 'Country']).sort_index()
merged.head()
```

```
2006-01-01 2007-01-01 2008-01-01 ... 2014-01-01 \
Continent Country
America   Brazil        0.87        0.92        0.96 ...     1.21
          Canada        6.89        6.96        7.24 ...     8.22
          Chile         1.42        1.45        1.44 ...     1.76
          Colombia      1.01        1.02        1.01 ...     1.13
          Costa Rica    NaN         NaN         NaN ...     2.41
2015-01-01 2016-01-01
Continent Country
America   Brazil        1.21        1.24
```

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Canada	8.35	8.48
Chile	1.81	1.91
Colombia	1.13	1.12
Costa Rica	2.56	2.63

[5 rows x 11 columns]

While merging, we lost our DatetimeIndex, as we merged columns that were not in datetime format

```
merged.columns
```

```
Index([2006-01-01 00:00:00, 2007-01-01 00:00:00, 2008-01-01 00:00:00,
       2009-01-01 00:00:00, 2010-01-01 00:00:00, 2011-01-01 00:00:00,
       2012-01-01 00:00:00, 2013-01-01 00:00:00, 2014-01-01 00:00:00,
       2015-01-01 00:00:00, 2016-01-01 00:00:00],
      dtype='object')
```

Now that we have set the merged columns as the index, we can recreate a DatetimeIndex using .to\_datetime()

```
merged.columns = pd.to_datetime(merged.columns)
merged.columns = merged.columns.rename('Time')
merged.columns
```

```
DatetimeIndex(['2006-01-01', '2007-01-01', '2008-01-01', '2009-01-01',
       '2010-01-01', '2011-01-01', '2012-01-01', '2013-01-01',
       '2014-01-01', '2015-01-01', '2016-01-01'],
      dtype='datetime64[ns]', name='Time', freq=None)
```

The DatetimeIndex tends to work more smoothly in the row axis, so we will go ahead and transpose merged

```
merged = merged.transpose()
merged.head()
```

Continent	America			...	Europe		
Country	Brazil	Canada	Chile	...	Slovenia	Spain	United Kingdom
Time	...	...	...	...	...	...	...
2006-01-01	0.87	6.89	1.42	...	3.92	3.99	9.81
2007-01-01	0.92	6.96	1.45	...	3.88	4.10	10.07
2008-01-01	0.96	7.24	1.44	...	3.96	4.14	10.04
2009-01-01	1.03	7.67	1.52	...	4.08	4.32	10.15
2010-01-01	1.08	7.94	1.56	...	4.81	4.30	9.96

[5 rows x 32 columns]

## 68.4 Grouping and Summarizing Data

Grouping and summarizing data can be particularly useful for understanding large panel datasets.

A simple way to summarize data is to call an `aggregation method` on the dataframe, such as `.mean()` or `.max()`.

For example, we can calculate the average real minimum wage for each country over the period 2006 to 2016 (the default is to aggregate over rows)

```
merged.mean().head(10)
```

Continent	Country	
America	Brazil	1.09
	Canada	7.82
	Chile	1.62
	Colombia	1.07
	Costa Rica	2.53
	Mexico	0.53
	United States	7.15
Asia	Israel	5.95
	Japan	6.18
	Korea	4.22

`dtype: float64`

Using this series, we can plot the average real minimum wage over the past decade for each country in our data set

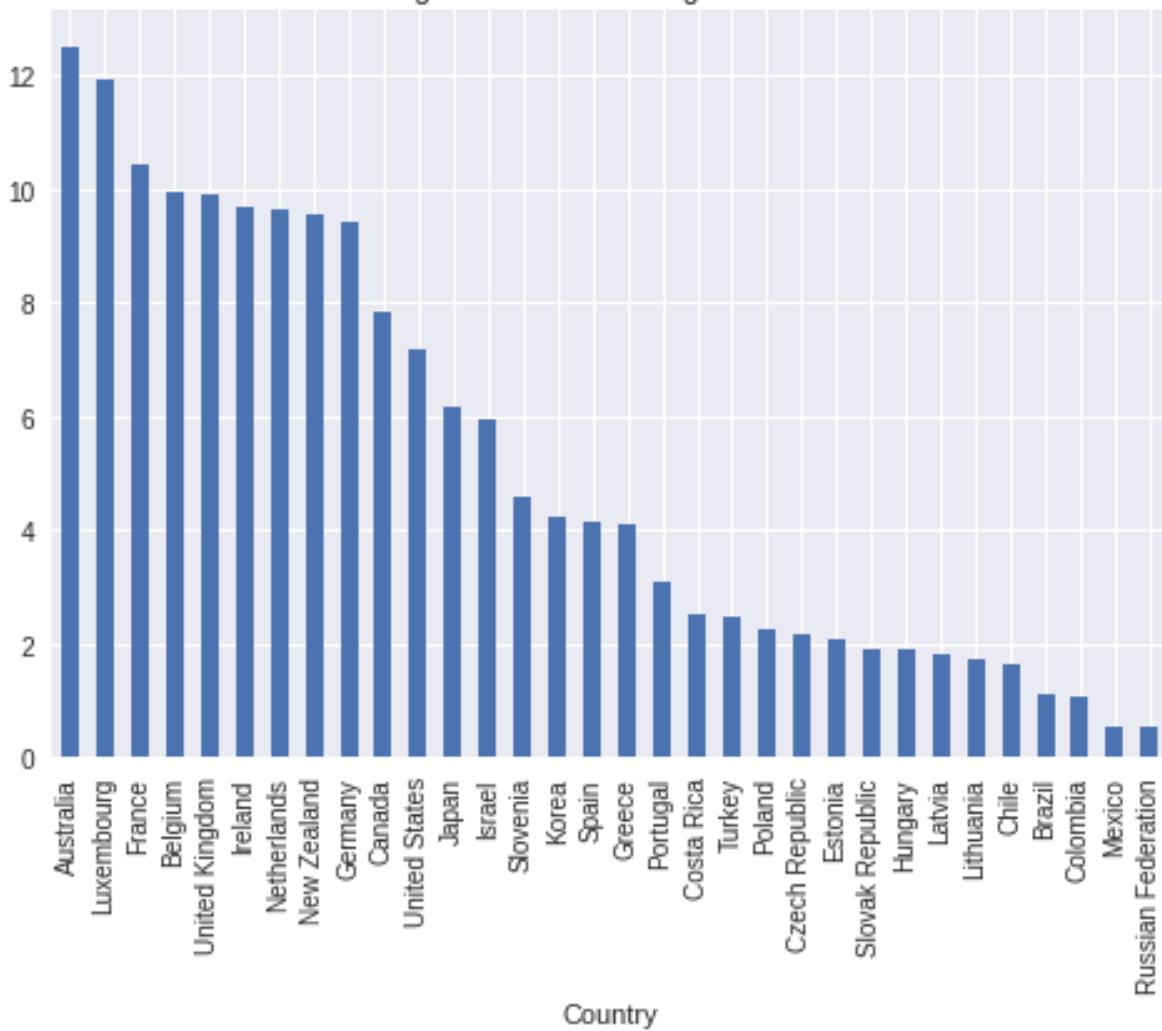
```
%matplotlib inline
import matplotlib.pyplot as plt
plt.rcParams["figure.figsize"] = (11, 5) #set default figure size
import matplotlib
matplotlib.style.use('seaborn')

merged.mean().sort_values(ascending=False).plot(kind='bar', title="Average real_
minimum wage 2006 - 2016")

#Set country labels
country_labels = merged.mean().sort_values(ascending=False).index.get_level_values(
    'Country').tolist()
plt.xticks(range(0, len(country_labels)), country_labels)
plt.xlabel('Country')

plt.show()
```

Average real minimum wage 2006 - 2016



Passing in `axis=1` to `.mean()` will aggregate over columns (giving the average minimum wage for all countries over time)

```
merged.mean(axis=1).head()
```

```
Time
2006-01-01    4.69
2007-01-01    4.84
2008-01-01    4.90
2009-01-01    5.08
2010-01-01    5.11
dtype: float64
```

We can plot this time series as a line graph

```
merged.mean(axis=1).plot()
plt.title('Average real minimum wage 2006 - 2016')
plt.ylabel('2015 USD')
plt.xlabel('Year')
```

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```
plt.show()
```



We can also specify a level of the MultiIndex (in the column axis) to aggregate over

```
merged.mean(level='Continent', axis=1).head()
```

```
/tmp/ipykernel_38757/1343207079.py:1: FutureWarning: Using the level keyword in_
 DataFrame and Series aggregations is deprecated and will be removed in a future_
 version. Use groupby instead. df.median(level=1) should use df.groupby(level=1)._
 median().
 merged.mean(level='Continent', axis=1).head()
```

Continent	America	Asia	Australia	Europe
Time				
2006-01-01	2.80	4.29	10.25	4.80
2007-01-01	2.85	4.44	10.73	4.94
2008-01-01	2.99	4.45	10.76	4.99
2009-01-01	3.23	4.53	10.97	5.16
2010-01-01	3.34	4.53	10.95	5.17

We can plot the average minimum wages in each continent as a time series

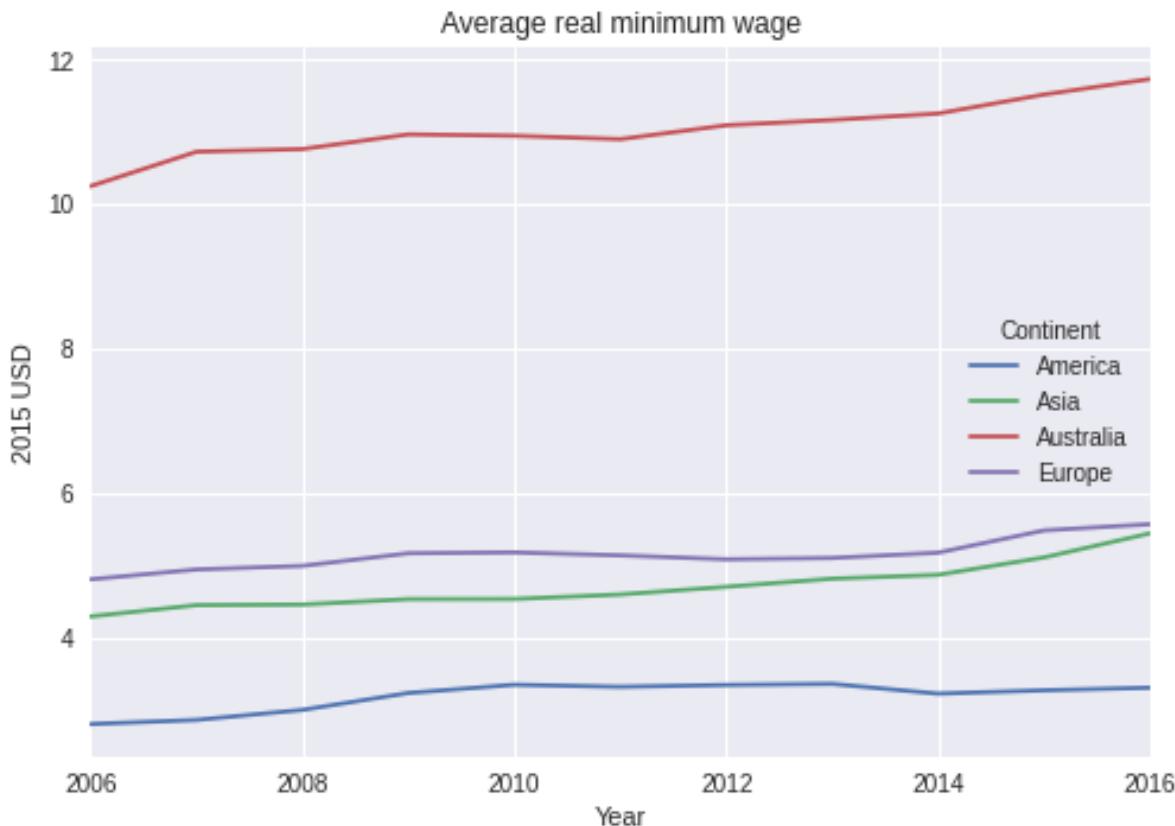
```
merged.mean(level='Continent', axis=1).plot()
plt.title('Average real minimum wage')
```

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```
plt.ylabel('2015 USD')
plt.xlabel('Year')
plt.show()
```

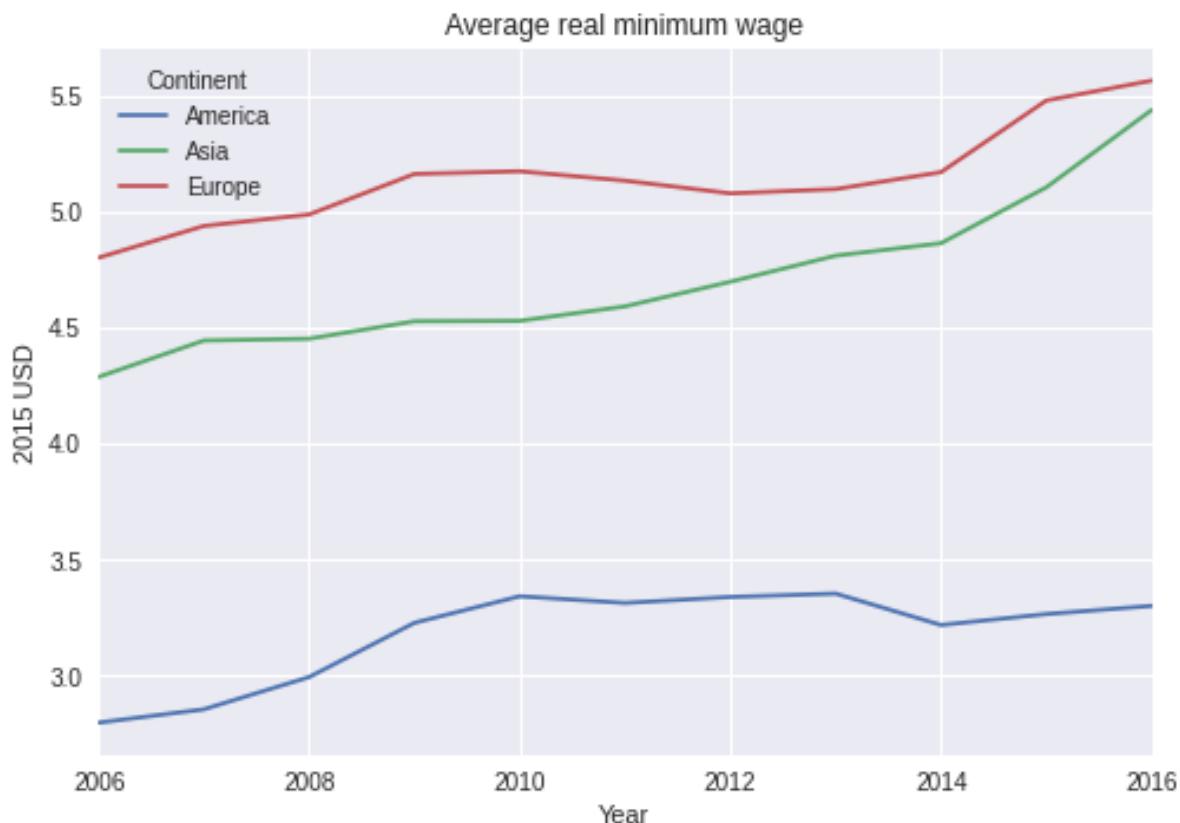
```
/tmp/ipykernel_38757/1308448930.py:1: FutureWarning: Using the level keyword in_
 DataFrame and Series aggregations is deprecated and will be removed in a future_
 version. Use groupby instead. df.median(level=1) should use df.groupby(level=1) .
median().
merged.mean(level='Continent', axis=1).plot()
```



We will drop Australia as a continent for plotting purposes

```
merged = merged.drop('Australia', level='Continent', axis=1)
merged.mean(level='Continent', axis=1).plot()
plt.title('Average real minimum wage')
plt.ylabel('2015 USD')
plt.xlabel('Year')
plt.show()
```

```
/tmp/ipykernel_38757/859697695.py:2: FutureWarning: Using the level keyword in_
 DataFrame and Series aggregations is deprecated and will be removed in a future_
 version. Use groupby instead. df.median(level=1) should use df.groupby(level=1) .
median().
merged.mean(level='Continent', axis=1).plot()
```



.describe() is useful for quickly retrieving a number of common summary statistics

```
merged.stack().describe()
```

Continent	America	Asia	Europe
count	69.00	44.00	200.00
mean	3.19	4.70	5.15
std	3.02	1.56	3.82
min	0.52	2.22	0.23
25%	1.03	3.37	2.02
50%	1.44	5.48	3.54
75%	6.96	5.95	9.70
max	8.48	6.65	12.39

This is a simplified way to use groupby.

Using groupby generally follows a ‘split-apply-combine’ process:

- split: data is grouped based on one or more keys
- apply: a function is called on each group independently
- combine: the results of the function calls are combined into a new data structure

The groupby method achieves the first step of this process, creating a new `DataFrameGroupBy` object with data split into groups.

Let’s split `merged` by continent again, this time using the `groupby` function, and name the resulting object `grouped`

```
grouped = merged.groupby(level='Continent', axis=1)
grouped
```

```
<pandas.core.groupby.generic.DataFrameGroupBy object at 0x7f775e34b7c0>
```

Calling an aggregation method on the object applies the function to each group, the results of which are combined in a new data structure.

For example, we can return the number of countries in our dataset for each continent using `.size()`.

In this case, our new data structure is a Series

```
grouped.size()
```

```
Continent
America      7
Asia         4
Europe       19
dtype: int64
```

Calling `.get_group()` to return just the countries in a single group, we can create a kernel density estimate of the distribution of real minimum wages in 2016 for each continent.

`grouped.groups.keys()` will return the keys from the groupby object

```
import seaborn as sns

continents = grouped.groups.keys()

for continent in continents:
    sns.kdeplot(grouped.get_group(continent) ['2015'].unstack(), label=continent,
                shade=True)

plt.title('Real minimum wages in 2015')
plt.xlabel('US dollars')
plt.legend()
plt.show()
```

```
/tmp/ipykernel_38757/2687141154.py:6: FutureWarning: Indexing a DataFrame with a
˓→datetimelike index using a single string to slice the rows, like `frame[string]`,
˓→is deprecated and will be removed in a future version. Use `frame.loc[string]`_
˓→instead.
    sns.kdeplot(grouped.get_group(continent) ['2015'].unstack(), label=continent,
                shade=True)
/tmp/ipykernel_38757/2687141154.py:6: FutureWarning: Indexing a DataFrame with a
˓→datetimelike index using a single string to slice the rows, like `frame[string]`,
˓→is deprecated and will be removed in a future version. Use `frame.loc[string]`_
˓→instead.
    sns.kdeplot(grouped.get_group(continent) ['2015'].unstack(), label=continent,
                shade=True)
/tmp/ipykernel_38757/2687141154.py:6: FutureWarning: Indexing a DataFrame with a
˓→datetimelike index using a single string to slice the rows, like `frame[string]`,
˓→is deprecated and will be removed in a future version. Use `frame.loc[string]`_
˓→instead.
    sns.kdeplot(grouped.get_group(continent) ['2015'].unstack(), label=continent,
                shade=True)
```

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## 68.5 Final Remarks

This lecture has provided an introduction to some of pandas' more advanced features, including multiindices, merging, grouping and plotting.

Other tools that may be useful in panel data analysis include `xarray`, a python package that extends pandas to N-dimensional data structures.

## 68.6 Exercises

### 68.6.1 Exercise 1

In these exercises, you'll work with a dataset of employment rates in Europe by age and sex from Eurostat.

The dataset can be accessed with the following link:

```
url3 = 'https://raw.githubusercontent.com/QuantEcon/lecture-python/master/source/_  
static/lecture_specific/pandas_panel/employ.csv'
```

Reading in the CSV file returns a panel dataset in long format. Use `.pivot_table()` to construct a wide format dataframe with a `MultiIndex` in the columns.

Start off by exploring the dataframe and the variables available in the MultiIndex levels.

Write a program that quickly returns all values in the MultiIndex.

## 68.6.2 Exercise 2

Filter the above dataframe to only include employment as a percentage of ‘active population’.

Create a grouped boxplot using seaborn of employment rates in 2015 by age group and sex.

**Hint:** GEO includes both areas and countries.

## 68.7 Solutions

### 68.7.1 Exercise 1

```
employ = pd.read_csv(url3)
employ = employ.pivot_table(values='Value',
                             index=['DATE'],
                             columns=['UNIT', 'AGE', 'SEX', 'INDIC_EM', 'GEO'])
employ.index = pd.to_datetime(employ.index) # ensure that dates are datetime format
employ.head()
```

UNIT	Percentage of total population	...	\
AGE	From 15 to 24 years	...	
SEX	Females	...	
INDIC_EM	Active population	...	
GEO	Austria Belgium Bulgaria	...	
DATE		...	
2007-01-01	56.00 31.60 26.00	...	
2008-01-01	56.20 30.80 26.10	...	
2009-01-01	56.20 29.90 24.80	...	
2010-01-01	54.00 29.80 26.60	...	
2011-01-01	54.80 29.80 24.80	...	
UNIT	Thousand persons		\
AGE	From 55 to 64 years		
SEX	Total		
INDIC_EM	Total employment (resident population concept - LFS)		
GEO	Switzerland Turkey		
DATE			
2007-01-01	NaN 1,282.00		
2008-01-01	NaN 1,354.00		
2009-01-01	NaN 1,449.00		
2010-01-01	640.00 1,583.00		
2011-01-01	661.00 1,760.00		
UNIT			
AGE			
SEX			
INDIC_EM			
GEO	United Kingdom		
DATE			

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```

2007-01-01      4,131.00
2008-01-01      4,204.00
2009-01-01      4,193.00
2010-01-01      4,186.00
2011-01-01      4,164.00

```

[5 rows x 1440 columns]

This is a large dataset so it is useful to explore the levels and variables available

```
employ.columns.names
```

```
FrozenList(['UNIT', 'AGE', 'SEX', 'INDIC_EM', 'GEO'])
```

Variables within levels can be quickly retrieved with a loop

```

for name in employ.columns.names:
    print(name, employ.columns.get_level_values(name).unique())

```

```

UNIT Index(['Percentage of total population', 'Thousand persons'], dtype='object', name='UNIT')
AGE Index(['From 15 to 24 years', 'From 25 to 54 years', 'From 55 to 64 years'], dtype='object', name='AGE')
SEX Index(['Females', 'Males', 'Total'], dtype='object', name='SEX')
INDIC_EM Index(['Active population', 'Total employment (resident population', concept - LFS')], dtype='object', name='INDIC_EM')
GEO Index(['Austria', 'Belgium', 'Bulgaria', 'Croatia', 'Cyprus', 'Czech Republic', 'Denmark', 'Estonia', 'Euro area (17 countries)', 'Euro area (18 countries)', 'Euro area (19 countries)', 'European Union (15 countries)', 'European Union (27 countries)', 'European Union (28 countries)', 'Finland', 'Former Yugoslav Republic of Macedonia, the', 'France', 'France (metropolitan)', 'Germany (until 1990 former territory of the FRG)', 'Greece', 'Hungary', 'Iceland', 'Ireland', 'Italy', 'Latvia', 'Lithuania', 'Luxembourg', 'Malta', 'Netherlands', 'Norway', 'Poland', 'Portugal', 'Romania', 'Slovakia', 'Slovenia', 'Spain', 'Sweden', 'Switzerland', 'Turkey', 'United Kingdom'], dtype='object', name='GEO')

```

## 68.7.2 Exercise 2

To easily filter by country, swap GEO to the top level and sort the MultiIndex

```

employ.columns = employ.columns.swaplevel(0,-1)
employ = employ.sort_index(axis=1)

```

We need to get rid of a few items in GEO which are not countries.

A fast way to get rid of the EU areas is to use a list comprehension to find the level values in GEO that begin with 'Euro'

```
geo_list = employ.columns.get_level_values('GEO').unique().tolist()
countries = [x for x in geo_list if not x.startswith('Euro')]
employ = employ[countries]
employ.columns.get_level_values('GEO').unique()
```

```
Index(['Austria', 'Belgium', 'Bulgaria', 'Croatia', 'Cyprus', 'Czech Republic',
       'Denmark', 'Estonia', 'Finland',
       'Former Yugoslav Republic of Macedonia, the', 'France',
       'France (metropolitan)',
       'Germany (until 1990 former territory of the FRG)', 'Greece', 'Hungary',
       'Iceland', 'Ireland', 'Italy', 'Latvia', 'Lithuania', 'Luxembourg',
       'Malta', 'Netherlands', 'Norway', 'Poland', 'Portugal', 'Romania',
       'Slovakia', 'Slovenia', 'Spain', 'Sweden', 'Switzerland', 'Turkey',
       'United Kingdom'],
      dtype='object', name='GEO')
```

Select only percentage employed in the active population from the dataframe

```
employ_f = employ.xs(('Percentage of total population', 'Active population'),
                      level=('UNIT', 'INDIC_EM'),
                      axis=1)
employ_f.head()
```

GEO	Austria			...	United Kingdom		\
AGE	From 15 to 24 years			...	From 55 to 64 years		
SEX	Females	Males	Total	...	Females	Males	
DATE				...			
2007-01-01	56.00	62.90	59.40	...	49.90	68.90	
2008-01-01	56.20	62.90	59.50	...	50.20	69.80	
2009-01-01	56.20	62.90	59.50	...	50.60	70.30	
2010-01-01	54.00	62.60	58.30	...	51.10	69.20	
2011-01-01	54.80	63.60	59.20	...	51.30	68.40	

GEO				...			\
AGE				...	Females	Males	
SEX	Total			...	Females	Males	
DATE				...	Females	Males	
2007-01-01	59.30			...	49.90	68.90	
2008-01-01	59.80			...	50.20	69.80	
2009-01-01	60.30			...	50.60	70.30	
2010-01-01	60.00			...	51.10	69.20	
2011-01-01	59.70			...	51.30	68.40	

GEO				...			\
AGE				...	Females	Males	
SEX	Total			...	Females	Males	
DATE				...	Females	Males	
2007-01-01	59.30			...	49.90	68.90	
2008-01-01	59.80			...	50.20	69.80	
2009-01-01	60.30			...	50.60	70.30	
2010-01-01	60.00			...	51.10	69.20	
2011-01-01	59.70			...	51.30	68.40	

[5 rows x 306 columns]

Drop the 'Total' value before creating the grouped boxplot

```
employ_f = employ_f.drop('Total', level='SEX', axis=1)
```

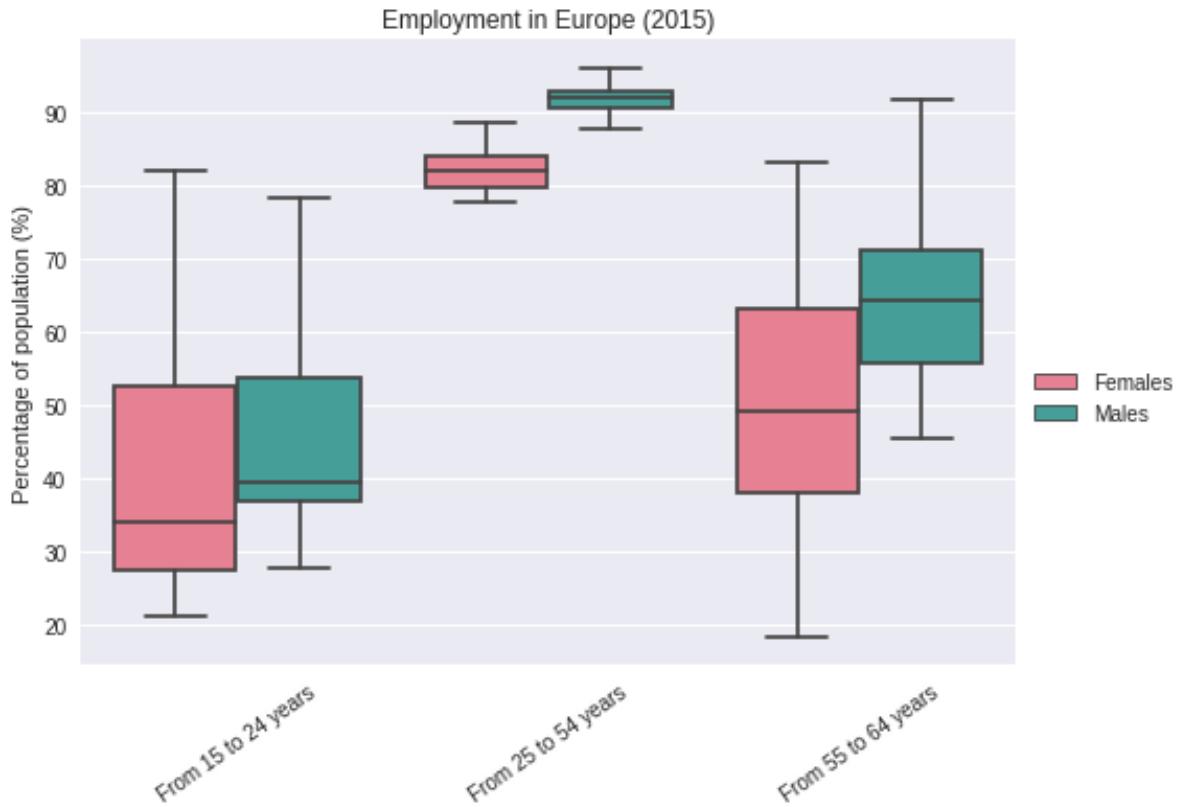
```
box = employ_f['2015'].unstack().reset_index()
sns.boxplot(x="AGE", y=0, hue="SEX", data=box, palette="husl", showfliers=False)
plt.xlabel('')
plt.xticks(rotation=35)
plt.ylabel('Percentage of population (%)')
```

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```
plt.title('Employment in Europe (2015)')
plt.legend(bbox_to_anchor=(1, 0.5))
plt.show()
```

```
/tmp/ipykernel_38757/132081023.py:1: FutureWarning: Indexing a DataFrame with a
˓→datetimelike index using a single string to slice the rows, like `frame[string]`,
˓→is deprecated and will be removed in a future version. Use `frame.loc[string]` ˓→
˓→instead.
box = employ_f['2015'].unstack().reset_index()
```





## LINEAR REGRESSION IN PYTHON

### Contents

- *Linear Regression in Python*
  - *Overview*
  - *Simple Linear Regression*
  - *Extending the Linear Regression Model*
  - *Endogeneity*
  - *Summary*
  - *Exercises*
  - *Solutions*

In addition to what's in Anaconda, this lecture will need the following libraries:

```
!pip install linemode
```

### 69.1 Overview

Linear regression is a standard tool for analyzing the relationship between two or more variables.

In this lecture, we'll use the Python package `statsmodels` to estimate, interpret, and visualize linear regression models.

Along the way, we'll discuss a variety of topics, including

- simple and multivariate linear regression
- visualization
- endogeneity and omitted variable bias
- two-stage least squares

As an example, we will replicate results from Acemoglu, Johnson and Robinson's seminal paper [AJR01].

- You can download a copy [here](#).

In the paper, the authors emphasize the importance of institutions in economic development.

The main contribution is the use of settler mortality rates as a source of *exogenous* variation in institutional differences.

Such variation is needed to determine whether it is institutions that give rise to greater economic growth, rather than the other way around.

Let's start with some imports:

```
%matplotlib inline
import matplotlib.pyplot as plt
plt.rcParams["figure.figsize"] = (11, 5) #set default figure size
import numpy as np
import pandas as pd
import statsmodels.api as sm
from statsmodels.iolib.summary2 import summary_col
from linearmodels.iv import IV2SLS
```

### 69.1.1 Prerequisites

This lecture assumes you are familiar with basic econometrics.

For an introductory text covering these topics, see, for example, [Woo15].

## 69.2 Simple Linear Regression

[AJR01] wish to determine whether or not differences in institutions can help to explain observed economic outcomes.

How do we measure *institutional differences* and *economic outcomes*?

In this paper,

- economic outcomes are proxied by log GDP per capita in 1995, adjusted for exchange rates.
- institutional differences are proxied by an index of protection against expropriation on average over 1985-95, constructed by the Political Risk Services Group.

These variables and other data used in the paper are available for download on Daron Acemoglu's [webpage](#).

We will use pandas' `.read_stata()` function to read in data contained in the `.dta` files to dataframes

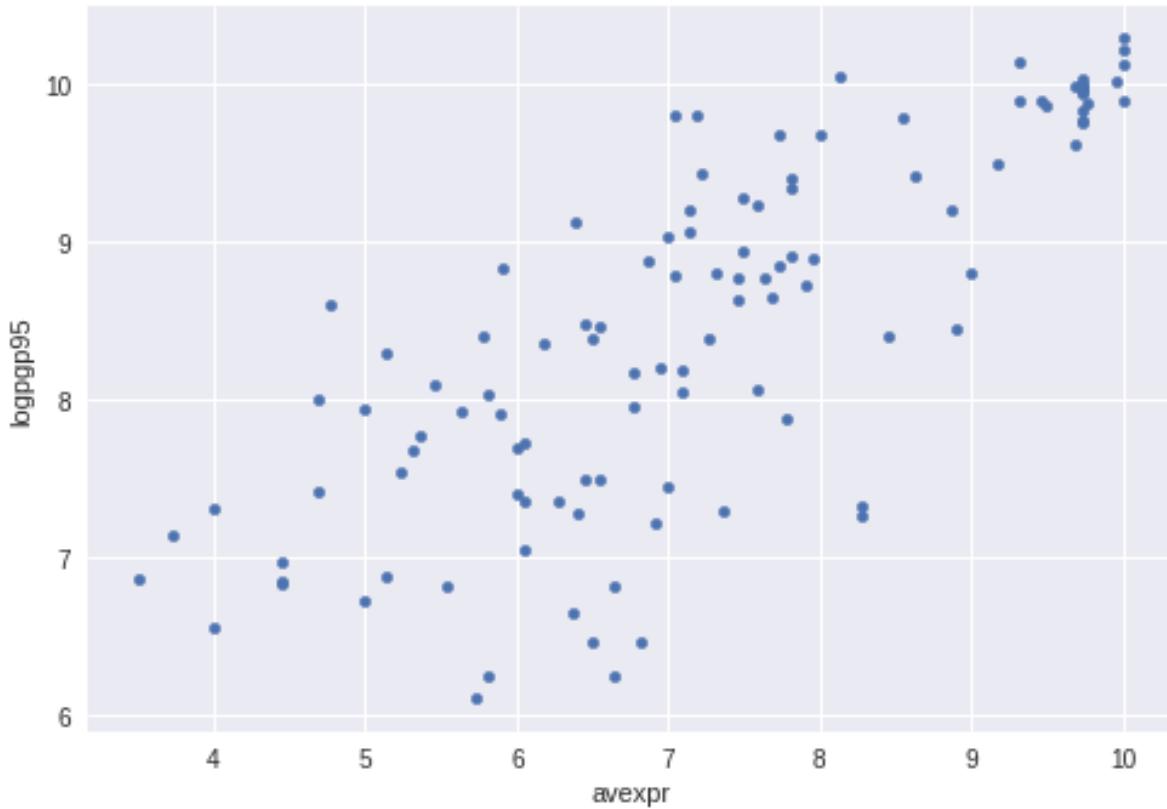
```
df1 = pd.read_stata('https://github.com/QuantEcon/lecture-python/blob/master/source/_static/lecture_specific/ols/maketable1.dta?raw=true')
df1.head()
```

	shortnam	euro1900	excolony	avexpr	logpgp95	cons1	cons90	democ00a	\
0	AFG	0.000000	1.0	NaN	NaN	1.0	2.0	1.0	
1	AGO	8.000000	1.0	5.363636	7.770645	3.0	3.0	0.0	
2	ARE	0.000000	1.0	7.181818	9.804219	NaN	NaN	NaN	
3	ARG	60.000004	1.0	6.386364	9.133459	1.0	6.0	3.0	
4	ARM	0.000000	0.0	NaN	7.682482	NaN	NaN	NaN	
	cons00a	extmort4	logem4	loghjypl	baseco				
0	1.0	93.699997	4.540098	NaN	NaN				
1	1.0	280.000000	5.634789	-3.411248	1.0				
2	NaN	NaN	NaN	NaN	NaN				
3	3.0	68.900002	4.232656	-0.872274	1.0				
4	NaN	NaN	NaN	NaN	NaN				

Let's use a scatterplot to see whether any obvious relationship exists between GDP per capita and the protection against expropriation index

```
plt.style.use('seaborn')

df1.plot(x='avexpr', y='logpgp95', kind='scatter')
plt.show()
```



The plot shows a fairly strong positive relationship between protection against expropriation and log GDP per capita. Specifically, if higher protection against expropriation is a measure of institutional quality, then better institutions appear to be positively correlated with better economic outcomes (higher GDP per capita).

Given the plot, choosing a linear model to describe this relationship seems like a reasonable assumption.

We can write our model as

$$\logpgp95_i = \beta_0 + \beta_1 avexpr_i + u_i$$

where:

- $\beta_0$  is the intercept of the linear trend line on the y-axis
- $\beta_1$  is the slope of the linear trend line, representing the *marginal effect* of protection against risk on log GDP per capita
- $u_i$  is a random error term (deviations of observations from the linear trend due to factors not included in the model)

Visually, this linear model involves choosing a straight line that best fits the data, as in the following plot (Figure 2 in [AJR01])

```
# Dropping NA's is required to use numpy's polyfit
df1_subset = df1.dropna(subset=['logpgp95', 'avexpr'])

# Use only 'base sample' for plotting purposes
df1_subset = df1_subset[df1_subset['baseco'] == 1]

X = df1_subset['avexpr']
y = df1_subset['logpgp95']
labels = df1_subset['shortnam']

# Replace markers with country labels
fig, ax = plt.subplots()
ax.scatter(X, y, marker='')

for i, label in enumerate(labels):
    ax.annotate(label, (X.iloc[i], y.iloc[i]))

# Fit a linear trend line
ax.plot(np.unique(X),
        np.poly1d(np.polyfit(X, y, 1))(np.unique(X)),
        color='black')

ax.set_xlim([3.3,10.5])
ax.set_ylim([4,10.5])
ax.set_xlabel('Average Expropriation Risk 1985–95')
ax.set_ylabel('Log GDP per capita, PPP, 1995')
ax.set_title('Figure 2: OLS relationship between expropriation \
risk and income')
plt.show()
```

Figure 2: OLS relationship between expropriation risk and income



The most common technique to estimate the parameters ( $\beta$ 's) of the linear model is Ordinary Least Squares (OLS).

As the name implies, an OLS model is solved by finding the parameters that minimize *the sum of squared residuals*, i.e.

$$\min_{\hat{\beta}} \sum_{i=1}^N \hat{u}_i^2$$

where  $\hat{u}_i$  is the difference between the observation and the predicted value of the dependent variable.

To estimate the constant term  $\beta_0$ , we need to add a column of 1's to our dataset (consider the equation if  $\beta_0$  was replaced with  $\beta_0 x_i$  and  $x_i = 1$ )

```
df1['const'] = 1
```

Now we can construct our model in `statsmodels` using the `OLS` function.

We will use `pandas` dataframes with `statsmodels`, however standard arrays can also be used as arguments

```
reg1 = sm.OLS(endog=df1['logpgp95'], exog=df1[['const', 'avexpr']], \
    missing='drop')
type(reg1)
```

```
statsmodels.regression.linear_model.OLS
```

So far we have simply constructed our model.

We need to use `.fit()` to obtain parameter estimates  $\hat{\beta}_0$  and  $\hat{\beta}_1$

```
results = reg1.fit()
type(results)
```

```
statsmodels.regression.linear_model.RegressionResultsWrapper
```

We now have the fitted regression model stored in `results`.

To view the OLS regression results, we can call the `.summary()` method.

Note that an observation was mistakenly dropped from the results in the original paper (see the note located in `maketable2.do` from Acemoglu's webpage), and thus the coefficients differ slightly.

```
print(results.summary())
```

```
OLS Regression Results
=====
Dep. Variable: logpgp95    R-squared:      0.611
Model:          OLS         Adj. R-squared:  0.608
Method:        Least Squares   F-statistic:   171.4
Date:       Wed, 23 Feb 2022   Prob (F-statistic):  4.16e-24
Time:           23:24:04     Log-Likelihood: -119.71
No. Observations: 111        AIC:             243.4
Df Residuals: 109        BIC:             248.8
Df Model:      1
Covariance Type: nonrobust
=====
            coef    std err          t      P>|t|      [0.025      0.975]
-----
const      4.6261    0.301     15.391      0.000      4.030      5.222
avexpr     0.5319    0.041     13.093      0.000      0.451      0.612
=====
Omnibus:            9.251    Durbin-Watson:  1.689
Prob(Omnibus):      0.010    Jarque-Bera (JB): 9.170
Skew:              -0.680    Prob(JB):      0.0102
Kurtosis:            3.362    Cond. No.:    33.2
=====

Notes:
[1] Standard Errors assume that the covariance matrix of the errors is correctly
specified.
```

From our results, we see that

- The intercept  $\hat{\beta}_0 = 4.63$ .
- The slope  $\hat{\beta}_1 = 0.53$ .
- The positive  $\hat{\beta}_1$  parameter estimate implies that institutional quality has a positive effect on economic outcomes, as we saw in the figure.
- The p-value of 0.000 for  $\hat{\beta}_1$  implies that the effect of institutions on GDP is statistically significant (using  $p < 0.05$  as a rejection rule).
- The R-squared value of 0.611 indicates that around 61% of variation in log GDP per capita is explained by protection against expropriation.

Using our parameter estimates, we can now write our estimated relationship as

$$\widehat{\loggp95}_i = 4.63 + 0.53 \text{avexpr}_i$$

This equation describes the line that best fits our data, as shown in Figure 2.

We can use this equation to predict the level of log GDP per capita for a value of the index of expropriation protection.

For example, for a country with an index value of 7.07 (the average for the dataset), we find that their predicted level of log GDP per capita in 1995 is 8.38.

```
mean_expr = np.mean(df1_subset['avexpr'])
mean_expr
```

6.515625

```
predicted_logpdp95 = 4.63 + 0.53 * 7.07
predicted_logpdp95
```

8.3771

An easier (and more accurate) way to obtain this result is to use `.predict()` and set `constant = 1` and `avexpr_i = mean_expr`

```
results.predict(exog=[1, mean_expr])
```

array([8.09156367])

We can obtain an array of predicted  $\loggp95_i$  for every value of  $\text{avexpr}_i$  in our dataset by calling `.predict()` on our results.

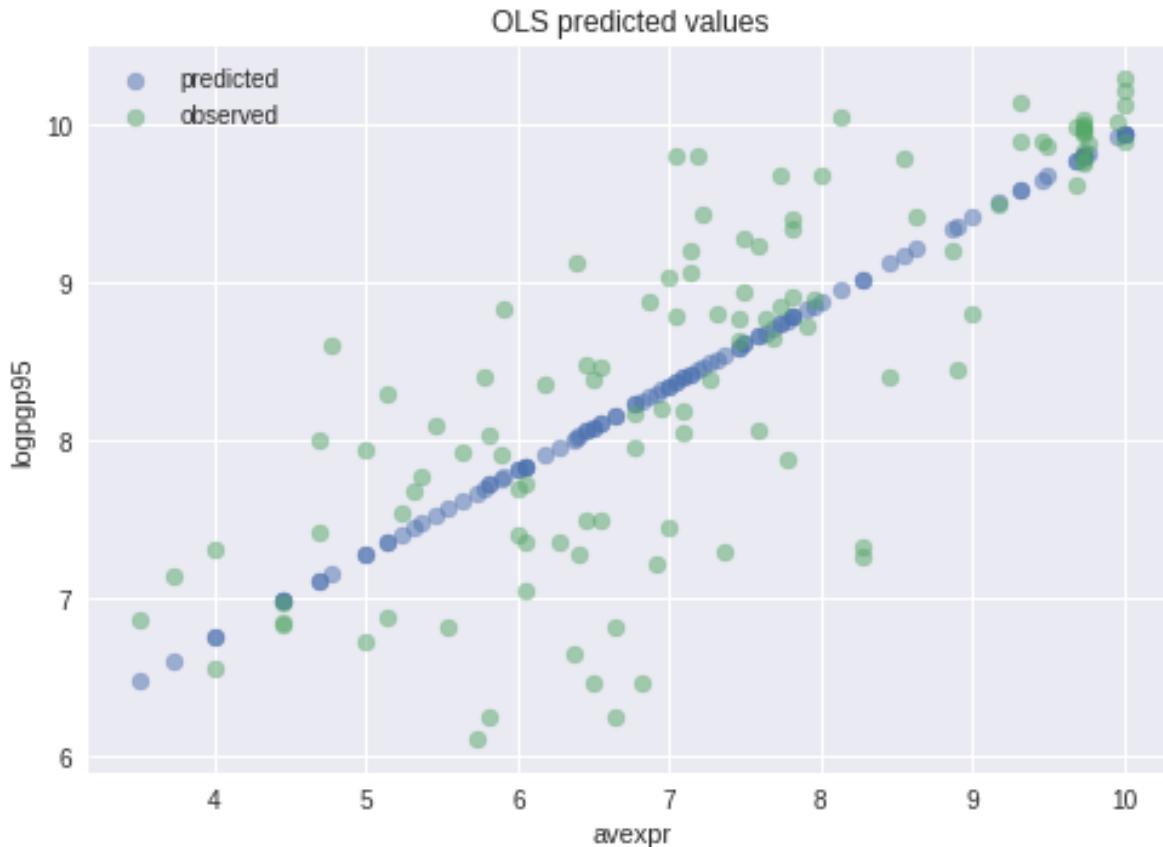
Plotting the predicted values against  $\text{avexpr}_i$  shows that the predicted values lie along the linear line that we fitted above. The observed values of  $\loggp95_i$  are also plotted for comparison purposes

```
# Drop missing observations from whole sample
df1_plot = df1.dropna(subset=['loggp95', 'avexpr'])

# Plot predicted values
fix, ax = plt.subplots()
ax.scatter(df1_plot['avexpr'], results.predict(), alpha=0.5,
           label='predicted')

# Plot observed values
ax.scatter(df1_plot['avexpr'], df1_plot['loggp95'], alpha=0.5,
           label='observed')

ax.legend()
ax.set_title('OLS predicted values')
ax.set_xlabel('avexpr')
ax.set_ylabel('loggp95')
plt.show()
```



### 69.3 Extending the Linear Regression Model

So far we have only accounted for institutions affecting economic performance - almost certainly there are numerous other factors affecting GDP that are not included in our model.

Leaving out variables that affect  $\log gp95_i$  will result in **omitted variable bias**, yielding biased and inconsistent parameter estimates.

We can extend our bivariate regression model to a **multivariate regression model** by adding in other factors that may affect  $\log gp95_i$ .

[AJR01] consider other factors such as:

- the effect of climate on economic outcomes; latitude is used to proxy this
- differences that affect both economic performance and institutions, eg. cultural, historical, etc.; controlled for with the use of continent dummies

Let's estimate some of the extended models considered in the paper (Table 2) using data from `maketable2.dta`

```
df2 = pd.read_stata('https://github.com/QuantEcon/lecture-python/blob/master/source/_static/lecture_specific/ols/maketable2.dta?raw=true')

# Add constant term to dataset
df2['const'] = 1
```

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```
# Create lists of variables to be used in each regression
X1 = ['const', 'avexpr']
X2 = ['const', 'avexpr', 'lat_abst']
X3 = ['const', 'avexpr', 'lat_abst', 'asia', 'africa', 'other']

# Estimate an OLS regression for each set of variables
reg1 = sm.OLS(df2['logpgp95'], df2[X1], missing='drop').fit()
reg2 = sm.OLS(df2['logpgp95'], df2[X2], missing='drop').fit()
reg3 = sm.OLS(df2['logpgp95'], df2[X3], missing='drop').fit()
```

Now that we have fitted our model, we will use `summary_col` to display the results in a single table (model numbers correspond to those in the paper)

```
info_dict={'R-squared' : lambda x: f'{x.rsquared:.2f}',
           'No. observations' : lambda x: f'{int(x.nobs):d}'}

results_table = summary_col(results=[reg1, reg2, reg3],
                            float_format='%.2f',
                            stars = True,
                            model_names=['Model 1',
                                         'Model 3',
                                         'Model 4'],
                            info_dict=info_dict,
                            regressor_order=['const',
                                             'avexpr',
                                             'lat_abst',
                                             'asia',
                                             'africa'])

results_table.add_title('Table 2 - OLS Regressions')

print(results_table)
```

Table 2 - OLS Regressions			
	Model 1	Model 3	Model 4
const	4.63*** (0.30)	4.87*** (0.33)	5.85*** (0.34)
avexpr	0.53*** (0.04)	0.46*** (0.06)	0.39*** (0.05)
lat_abst		0.87* (0.49)	0.33 (0.45)
asia			-0.15 (0.15)
africa			-0.92*** (0.17)
other			0.30 (0.37)
R-squared	0.61	0.62	0.72
R-squared Adj.	0.61	0.62	0.70
R-squared	0.61	0.62	0.72
No. observations	111	111	111

Standard errors in parentheses.

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\* p<.1, \*\* p<.05, \*\*\*p<.01

## 69.4 Endogeneity

As [AJR01] discuss, the OLS models likely suffer from **endogeneity** issues, resulting in biased and inconsistent model estimates.

Namely, there is likely a two-way relationship between institutions and economic outcomes:

- richer countries may be able to afford or prefer better institutions
- variables that affect income may also be correlated with institutional differences
- the construction of the index may be biased; analysts may be biased towards seeing countries with higher income having better institutions

To deal with endogeneity, we can use **two-stage least squares (2SLS) regression**, which is an extension of OLS regression.

This method requires replacing the endogenous variable  $avexpr_i$  with a variable that is:

1. correlated with  $avexpr_i$
2. not correlated with the error term (ie. it should not directly affect the dependent variable, otherwise it would be correlated with  $u_i$  due to omitted variable bias)

The new set of regressors is called an **instrument**, which aims to remove endogeneity in our proxy of institutional differences.

The main contribution of [AJR01] is the use of settler mortality rates to instrument for institutional differences.

They hypothesize that higher mortality rates of colonizers led to the establishment of institutions that were more extractive in nature (less protection against expropriation), and these institutions still persist today.

Using a scatterplot (Figure 3 in [AJR01]), we can see protection against expropriation is negatively correlated with settler mortality rates, coinciding with the authors' hypothesis and satisfying the first condition of a valid instrument.

```
# Dropping NA's is required to use numpy's polyfit
df1_subset2 = df1.dropna(subset=['logem4', 'avexpr'])

X = df1_subset2['logem4']
y = df1_subset2['avexpr']
labels = df1_subset2['shortnam']

# Replace markers with country labels
fig, ax = plt.subplots()
ax.scatter(X, y, marker='')

for i, label in enumerate(labels):
    ax.annotate(label, (X.iloc[i], y.iloc[i]))

# Fit a linear trend line
ax.plot(np.unique(X),
        np.poly1d(np.polyfit(X, y, 1))(np.unique(X)),
        color='black')

ax.set_xlim([1.8, 8.4])
```

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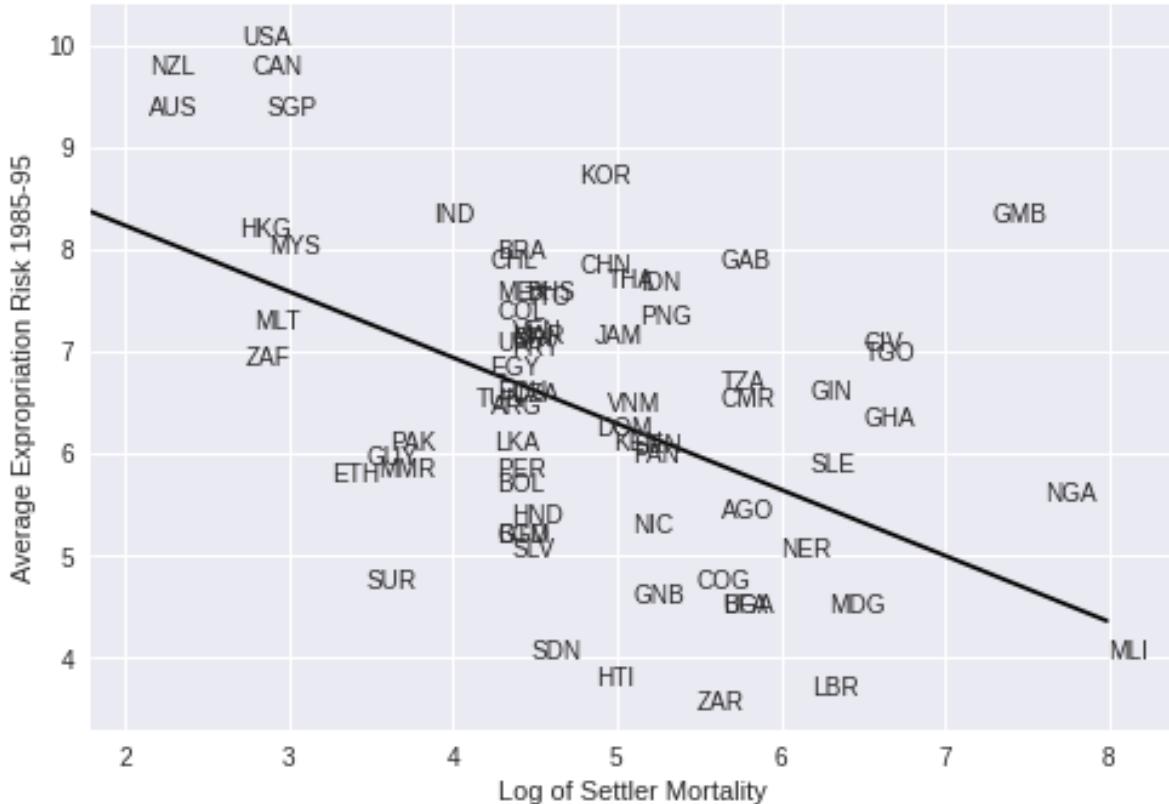
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```

ax.set_ylim([3.3,10.4])
ax.set_xlabel('Log of Settler Mortality')
ax.set_ylabel('Average Expropriation Risk 1985–95')
ax.set_title('Figure 3: First-stage relationship between settler mortality \\ and expropriation risk')
plt.show()

```

Figure 3: First-stage relationship between settler mortality and expropriation risk



The second condition may not be satisfied if settler mortality rates in the 17th to 19th centuries have a direct effect on current GDP (in addition to their indirect effect through institutions).

For example, settler mortality rates may be related to the current disease environment in a country, which could affect current economic performance.

[AJR01] argue this is unlikely because:

- The majority of settler deaths were due to malaria and yellow fever and had a limited effect on local people.
- The disease burden on local people in Africa or India, for example, did not appear to be higher than average, supported by relatively high population densities in these areas before colonization.

As we appear to have a valid instrument, we can use 2SLS regression to obtain consistent and unbiased parameter estimates.

### First stage

The first stage involves regressing the endogenous variable ( $avexpr_i$ ) on the instrument.

The instrument is the set of all exogenous variables in our model (and not just the variable we have replaced).

Using model 1 as an example, our instrument is simply a constant and settler mortality rates  $\log m4_i$ .

Therefore, we will estimate the first-stage regression as

$$avexpr_i = \delta_0 + \delta_1 \log m4_i + v_i$$

The data we need to estimate this equation is located in `maketable4.dta` (only complete data, indicated by `baseco = 1`, is used for estimation)

```
# Import and select the data
df4 = pd.read_stata('https://github.com/QuantEcon/lecture-python/blob/master/source/_static/lecture_specific/ols/maketable4.dta?raw=true')
df4 = df4[df4['baseco'] == 1]

# Add a constant variable
df4['const'] = 1

# Fit the first stage regression and print summary
results_fs = sm.OLS(df4['avexpr'],
                     df4[['const', 'logm4']],
                     missing='drop').fit()
print(results_fs.summary())
```

OLS Regression Results						
=====						
Dep. Variable:	avexpr	R-squared:	0.270			
Model:	OLS	Adj. R-squared:	0.258			
Method:	Least Squares	F-statistic:	22.95			
Date:	Wed, 23 Feb 2022	Prob (F-statistic):	1.08e-05			
Time:	23:24:05	Log-Likelihood:	-104.83			
No. Observations:	64	AIC:	213.7			
Df Residuals:	62	BIC:	218.0			
Df Model:	1					
Covariance Type:	nonrobust					
=====						
	coef	std err	t	P> t	[0.025	0.975]
=====						
const	9.3414	0.611	15.296	0.000	8.121	10.562
logm4	-0.6068	0.127	-4.790	0.000	-0.860	-0.354
=====						
Omnibus:	0.035	Durbin-Watson:	2.003			
Prob(Omnibus):	0.983	Jarque-Bera (JB):	0.172			
Skew:	0.045	Prob(JB):	0.918			
Kurtosis:	2.763	Cond. No.	19.4			
=====						
Notes:						
[1] Standard Errors assume that the covariance matrix of the errors is correctly specified.						

### Second stage

We need to retrieve the predicted values of  $avexpr_i$  using `.predict()`.

We then replace the endogenous variable  $avexpr_i$  with the predicted values  $\widehat{avexpr}_i$  in the original linear model.

Our second stage regression is thus

$$\log pgp95_i = \beta_0 + \beta_1 \widehat{avexpr}_i + u_i$$

```
df4['predicted_avexpr'] = results_fs.predict()

results_ss = sm.OLS(df4['logpgp95'],
                     df4[['const', 'predicted_avexpr']]).fit()
print(results_ss.summary())
```

```
OLS Regression Results
=====
Dep. Variable: logpgp95 R-squared: 0.477
Model: OLS Adj. R-squared: 0.469
Method: Least Squares F-statistic: 56.60
Date: Wed, 23 Feb 2022 Prob (F-statistic): 2.66e-10
Time: 23:24:05 Log-Likelihood: -72.268
No. Observations: 64 AIC: 148.5
Df Residuals: 62 BIC: 152.9
Df Model: 1
Covariance Type: nonrobust
=====
            coef    std err          t      P>|t|      [0.025      0.
const      1.9097    0.823     2.320     0.024     0.264     3.
predicted_avexpr  0.9443    0.126     7.523     0.000     0.693     1.
=====
Omnibus: 10.547 Durbin-Watson: 2.137
Prob(Omnibus): 0.005 Jarque-Bera (JB): 11.010
Skew: -0.790 Prob(JB): 0.00407
Kurtosis: 4.277 Cond. No. 58.1
=====
Notes:
[1] Standard Errors assume that the covariance matrix of the errors is correctly
specified.
```

The second-stage regression results give us an unbiased and consistent estimate of the effect of institutions on economic outcomes.

The result suggests a stronger positive relationship than what the OLS results indicated.

Note that while our parameter estimates are correct, our standard errors are not and for this reason, computing 2SLS ‘manually’ (in stages with OLS) is not recommended.

We can correctly estimate a 2SLS regression in one step using the `linearmodels` package, an extension of `statsmodels`.

Note that when using `IV2SLS`, the exogenous and instrument variables are split up in the function arguments (whereas before the instrument included exogenous variables)

```
iv = IV2SLS(dependent=df4['logpgp95'],
             exog=df4['const'],
             endog=df4['avexpr'],
             instruments=df4['logem4']).fit(cov_type='unadjusted')

print(iv.summary)
```

```

IV-2SLS Estimation Summary
=====
Dep. Variable: logpgp95 R-squared: 0.1870
Estimator: IV-2SLS Adj. R-squared: 0.1739
No. Observations: 64 F-statistic: 37.568
Date: Wed, Feb 23 2022 P-value (F-stat) 0.0000
Time: 23:24:05 Distribution: chi2(1)
Cov. Estimator: unadjusted

Parameter Estimates
=====
Parameter Std. Err. T-stat P-value Lower CI Upper CI
-----
const 1.9097 1.0106 1.8897 0.0588 -0.0710 3.8903
avexpr 0.9443 0.1541 6.1293 0.0000 0.6423 1.2462
-----
Endogenous: avexpr
Instruments: logem4
Unadjusted Covariance (Homoskedastic)
Debiased: False

```

Given that we now have consistent and unbiased estimates, we can infer from the model we have estimated that institutional differences (stemming from institutions set up during colonization) can help to explain differences in income levels across countries today.

[AJR01] use a marginal effect of 0.94 to calculate that the difference in the index between Chile and Nigeria (ie. institutional quality) implies up to a 7-fold difference in income, emphasizing the significance of institutions in economic development.

## 69.5 Summary

We have demonstrated basic OLS and 2SLS regression in `statsmodels` and `linearmodels`.

If you are familiar with R, you may want to use the `formula interface` to `statsmodels`, or consider using `r2py` to call R from within Python.

## 69.6 Exercises

### 69.6.1 Exercise 1

In the lecture, we think the original model suffers from endogeneity bias due to the likely effect income has on institutional development.

Although endogeneity is often best identified by thinking about the data and model, we can formally test for endogeneity using the **Hausman test**.

We want to test for correlation between the endogenous variable,  $avexpr_i$ , and the errors,  $u_i$

$$H_0 : \text{Cov}(avexpr_i, u_i) = 0 \quad (\text{no endogeneity})$$

$$H_1 : \text{Cov}(avexpr_i, u_i) \neq 0 \quad (\text{endogeneity})$$

This test is running in two stages.

First, we regress  $avexpr_i$  on the instrument,  $logem4_i$

$$avexpr_i = \pi_0 + \pi_1 logem4_i + v_i$$

Second, we retrieve the residuals  $\hat{v}_i$  and include them in the original equation

$$logpgp95_i = \beta_0 + \beta_1 avexpr_i + \alpha \hat{v}_i + u_i$$

If  $\alpha$  is statistically significant (with a p-value < 0.05), then we reject the null hypothesis and conclude that  $avexpr_i$  is endogenous.

Using the above information, estimate a Hausman test and interpret your results.

## 69.6.2 Exercise 2

The OLS parameter  $\beta$  can also be estimated using matrix algebra and numpy (you may need to review the [numpy](#) lecture to complete this exercise).

The linear equation we want to estimate is (written in matrix form)

$$y = X\beta + u$$

To solve for the unknown parameter  $\beta$ , we want to minimize the sum of squared residuals

$$\min_{\hat{\beta}} \hat{u}' \hat{u}$$

Rearranging the first equation and substituting into the second equation, we can write

$$\min_{\hat{\beta}} (Y - X\hat{\beta})'(Y - X\hat{\beta})$$

Solving this optimization problem gives the solution for the  $\hat{\beta}$  coefficients

$$\hat{\beta} = (X'X)^{-1}X'y$$

Using the above information, compute  $\hat{\beta}$  from model 1 using [numpy](#) - your results should be the same as those in the [statsmodels](#) output from earlier in the lecture.

## 69.7 Solutions

### 69.7.1 Exercise 1

```
# Load in data
df4 = pd.read_stata('https://github.com/QuantEcon/lecture-python/blob/master/source/_static/lecture_specific/ols/maketable4.dta?raw=true')

# Add a constant term
df4['const'] = 1

# Estimate the first stage regression
reg1 = sm.OLS(endog=df4['avexpr'],
              exog=df4[['const', 'logem4']],
```

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```

missing='drop').fit()

# Retrieve the residuals
df4['resid'] = reg1.resid

# Estimate the second stage residuals
reg2 = sm.OLS(endog=df4['logpgp95'],
              exog=df4[['const', 'avexpr', 'resid']],
              missing='drop').fit()

print(reg2.summary())

```

OLS Regression Results

	Dep. Variable:	logpgp95	R-squared:	0.689			
	Model:	OLS	Adj. R-squared:	0.679			
	Method:	Least Squares	F-statistic:	74.05			
	Date:	Wed, 23 Feb 2022	Prob (F-statistic):	1.07e-17			
	Time:	23:24:05	Log-Likelihood:	-62.031			
	No. Observations:	70	AIC:	130.1			
	Df Residuals:	67	BIC:	136.8			
	Df Model:	2					
	Covariance Type:	nonrobust					
	const	2.4782	0.547	4.530	0.000	1.386	3.570
	avexpr	0.8564	0.082	10.406	0.000	0.692	1.021
	resid	-0.4951	0.099	-5.017	0.000	-0.692	-0.298
	Omnibus:		17.597	Durbin-Watson:		2.086	
	Prob(Omnibus):		0.000	Jarque-Bera (JB):		23.194	
	Skew:		-1.054	Prob(JB):		9.19e-06	
	Kurtosis:		4.873	Cond. No.		53.8	

## Notes:

[1] Standard Errors assume that the covariance matrix of the errors is correctly specified.

The output shows that the coefficient on the residuals is statistically significant, indicating  $avexpr_i$  is endogenous.

### 69.7.2 Exercise 2

```

# Load in data
df1 = pd.read_stata('https://github.com/QuantEcon/lecture-python/blob/master/source/_static/lecture_specific/ols/maketable1.dta?raw=true')
df1 = df1.dropna(subset=['logpgp95', 'avexpr'])

# Add a constant term
df1['const'] = 1

# Define the X and y variables

```

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```
y = np.asarray(df1['logpgp95'])
X = np.asarray(df1[['const', 'avexpr']])

# Compute β_hat
β_hat = np.linalg.solve(X.T @ X, X.T @ y)

# Print out the results from the 2 x 1 vector β_hat
print(f'β_0 = {β_hat[0]:.2f}')
print(f'β_1 = {β_hat[1]:.2f}')
```

```
β_0 = 4.6
β_1 = 0.53
```

It is also possible to use `np.linalg.inv(X.T @ X) @ X.T @ y` to solve for  $\beta$ , however `.solve()` is preferred as it involves fewer computations.



## MAXIMUM LIKELIHOOD ESTIMATION

### Contents

- *Maximum Likelihood Estimation*
  - *Overview*
  - *Set Up and Assumptions*
  - *Conditional Distributions*
  - *Maximum Likelihood Estimation*
  - *MLE with Numerical Methods*
  - *Maximum Likelihood Estimation with statsmodels*
  - *Summary*
  - *Exercises*
  - *Solutions*

### 70.1 Overview

In a [previous lecture](#), we estimated the relationship between dependent and explanatory variables using linear regression. But what if a linear relationship is not an appropriate assumption for our model?

One widely used alternative is maximum likelihood estimation, which involves specifying a class of distributions, indexed by unknown parameters, and then using the data to pin down these parameter values.

The benefit relative to linear regression is that it allows more flexibility in the probabilistic relationships between variables.

Here we illustrate maximum likelihood by replicating Daniel Treisman's (2016) paper, [Russia's Billionaires](#), which connects the number of billionaires in a country to its economic characteristics.

The paper concludes that Russia has a higher number of billionaires than economic factors such as market size and tax rate predict.

We'll require the following imports:

```
%matplotlib inline
import matplotlib.pyplot as plt
plt.rcParams["figure.figsize"] = (11, 5) #set default figure size
```

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```
import numpy as np
from numpy import exp
from scipy.special import factorial
import pandas as pd
from mpl_toolkits.mplot3d import Axes3D
import statsmodels.api as sm
from statsmodels.api import Poisson
from scipy import stats
from scipy.stats import norm
from statsmodels.iolib.summary2 import summary_col
```

### 70.1.1 Prerequisites

We assume familiarity with basic probability and multivariate calculus.

## 70.2 Set Up and Assumptions

Let's consider the steps we need to go through in maximum likelihood estimation and how they pertain to this study.

### 70.2.1 Flow of Ideas

The first step with maximum likelihood estimation is to choose the probability distribution believed to be generating the data.

More precisely, we need to make an assumption as to which *parametric class* of distributions is generating the data.

- e.g., the class of all normal distributions, or the class of all gamma distributions.

Each such class is a family of distributions indexed by a finite number of parameters.

- e.g., the class of normal distributions is a family of distributions indexed by its mean  $\mu \in (-\infty, \infty)$  and standard deviation  $\sigma \in (0, \infty)$ .

We'll let the data pick out a particular element of the class by pinning down the parameters.

The parameter estimates so produced will be called **maximum likelihood estimates**.

### 70.2.2 Counting Billionaires

Treisman [Tre16] is interested in estimating the number of billionaires in different countries.

The number of billionaires is integer-valued.

Hence we consider distributions that take values only in the nonnegative integers.

(This is one reason least squares regression is not the best tool for the present problem, since the dependent variable in linear regression is not restricted to integer values)

One integer distribution is the [Poisson distribution](#), the probability mass function (pmf) of which is

$$f(y) = \frac{\mu^y}{y!} e^{-\mu}, \quad y = 0, 1, 2, \dots, \infty$$

We can plot the Poisson distribution over  $y$  for different values of  $\mu$  as follows

```

poisson_pmf = lambda y, mu: mu**y / factorial(y) * exp(-mu)
y_values = range(0, 25)

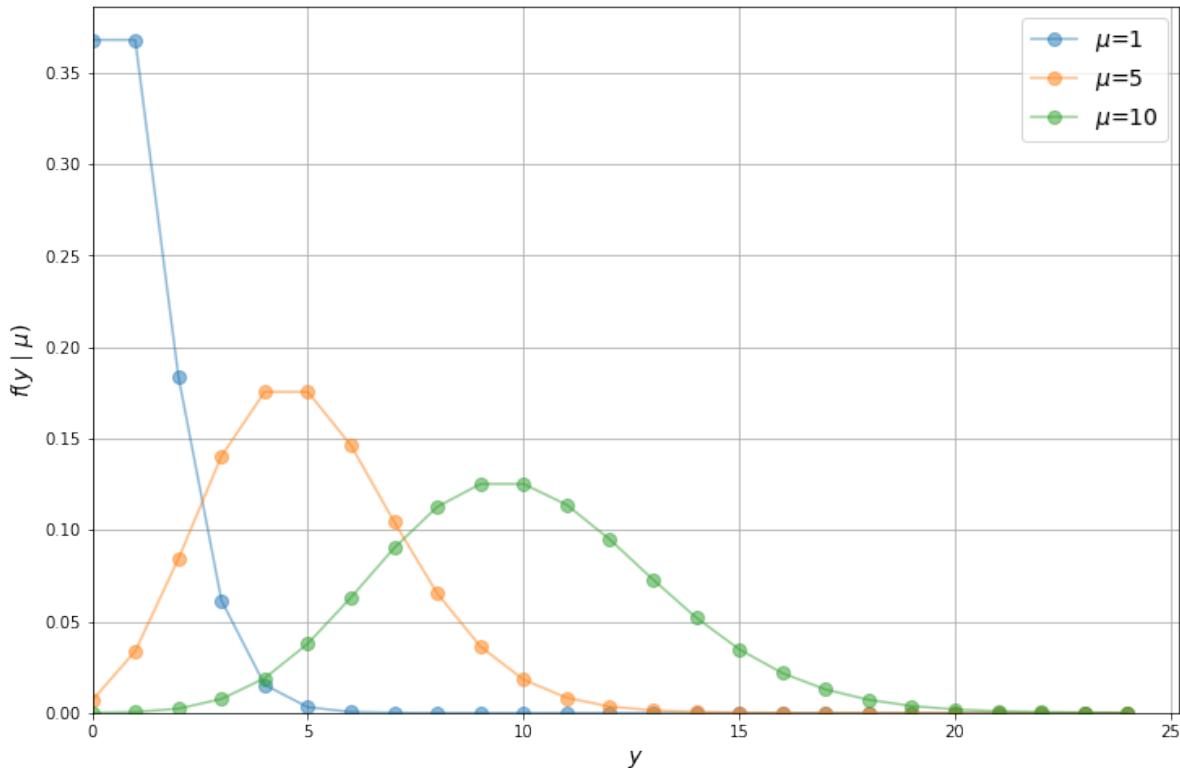
fig, ax = plt.subplots(figsize=(12, 8))

for mu in [1, 5, 10]:
    distribution = []
    for y_i in y_values:
        distribution.append(poisson_pmf(y_i, mu))
    ax.plot(y_values,
            distribution,
            label=f'$\mu={mu}$',
            alpha=0.5,
            marker='o',
            markersize=8)

ax.grid()
ax.set_xlabel('$y$', fontsize=14)
ax.set_ylabel('$f(y | \mu)$', fontsize=14)
ax.axis(xmin=0, ymin=0)
ax.legend(fontsize=14)

plt.show()

```



Notice that the Poisson distribution begins to resemble a normal distribution as the mean of  $y$  increases.

Let's have a look at the distribution of the data we'll be working with in this lecture.

Treisman's main source of data is *Forbes'* annual rankings of billionaires and their estimated net worth.

The dataset mle/fp.dta can be downloaded from [here](#) or its [AER page](#).

```
pd.options.display.max_columns = 10

# Load in data and view
df = pd.read_stata('https://github.com/QuantEcon/lecture-python/blob/master/source/_static/lecture_specific/mle/fp.dta?raw=true')
df.head()
```

	country	ccode	year	cyear	numbil	...	topint08	rintr	\
0	United States	2.0	1990.0	21990.0	NaN	...	39.799999	4.988405	
1	United States	2.0	1991.0	21991.0	NaN	...	39.799999	4.988405	
2	United States	2.0	1992.0	21992.0	NaN	...	39.799999	4.988405	
3	United States	2.0	1993.0	21993.0	NaN	...	39.799999	4.988405	
4	United States	2.0	1994.0	21994.0	NaN	...	39.799999	4.988405	

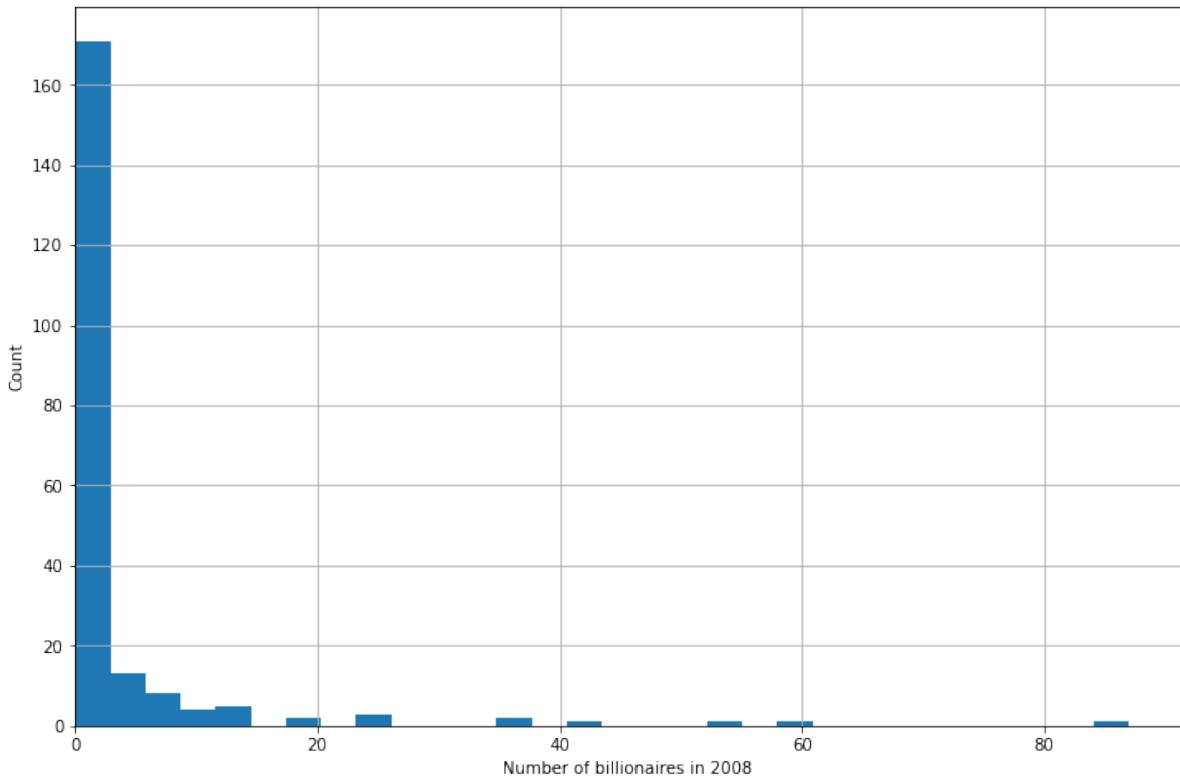
	noyrs	roflaw	nrrents
0	20.0	1.61	NaN
1	20.0	1.61	NaN
2	20.0	1.61	NaN
3	20.0	1.61	NaN
4	20.0	1.61	NaN

[5 rows x 36 columns]

Using a histogram, we can view the distribution of the number of billionaires per country, `numbilo`, in 2008 (the United States is dropped for plotting purposes)

```
numbilo_2008 = df[(df['year'] == 2008) & (
    df['country'] != 'United States')].loc[:, 'numbilo']

plt.subplots(figsize=(12, 8))
plt.hist(numbilo_2008, bins=30)
plt.xlim(left=0)
plt.grid()
plt.xlabel('Number of billionaires in 2008')
plt.ylabel('Count')
plt.show()
```



From the histogram, it appears that the Poisson assumption is not unreasonable (albeit with a very low  $\mu$  and some outliers).

## 70.3 Conditional Distributions

In Treisman's paper, the dependent variable — the number of billionaires  $y_i$  in country  $i$  — is modeled as a function of GDP per capita, population size, and years membership in GATT and WTO.

Hence, the distribution of  $y_i$  needs to be conditioned on the vector of explanatory variables  $\mathbf{x}_i$ .

The standard formulation — the so-called *poisson regression* model — is as follows:

$$f(y_i | \mathbf{x}_i) = \frac{\mu_i^{y_i}}{y_i!} e^{-\mu_i}; \quad y_i = 0, 1, 2, \dots, \infty. \quad (70.1)$$

where  $\mu_i = \exp(\mathbf{x}'_i \beta) = \exp(\beta_0 + \beta_1 x_{i1} + \dots + \beta_k x_{ik})$

To illustrate the idea that the distribution of  $y_i$  depends on  $\mathbf{x}_i$  let's run a simple simulation.

We use our `poisson_pmf` function from above and arbitrary values for  $\beta$  and  $\mathbf{x}_i$

```
Y_values = range(0, 20)

# Define a parameter vector with estimates
beta = np.array([0.26, 0.18, 0.25, -0.1, -0.22])

# Create some observations X
datasets = [np.array([0, 1, 1, 1, 2]),
            np.array([2, 3, 2, 4, 0]),
```

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```

np.array([3, 4, 5, 3, 2]),
np.array([6, 5, 4, 4, 7]))

```

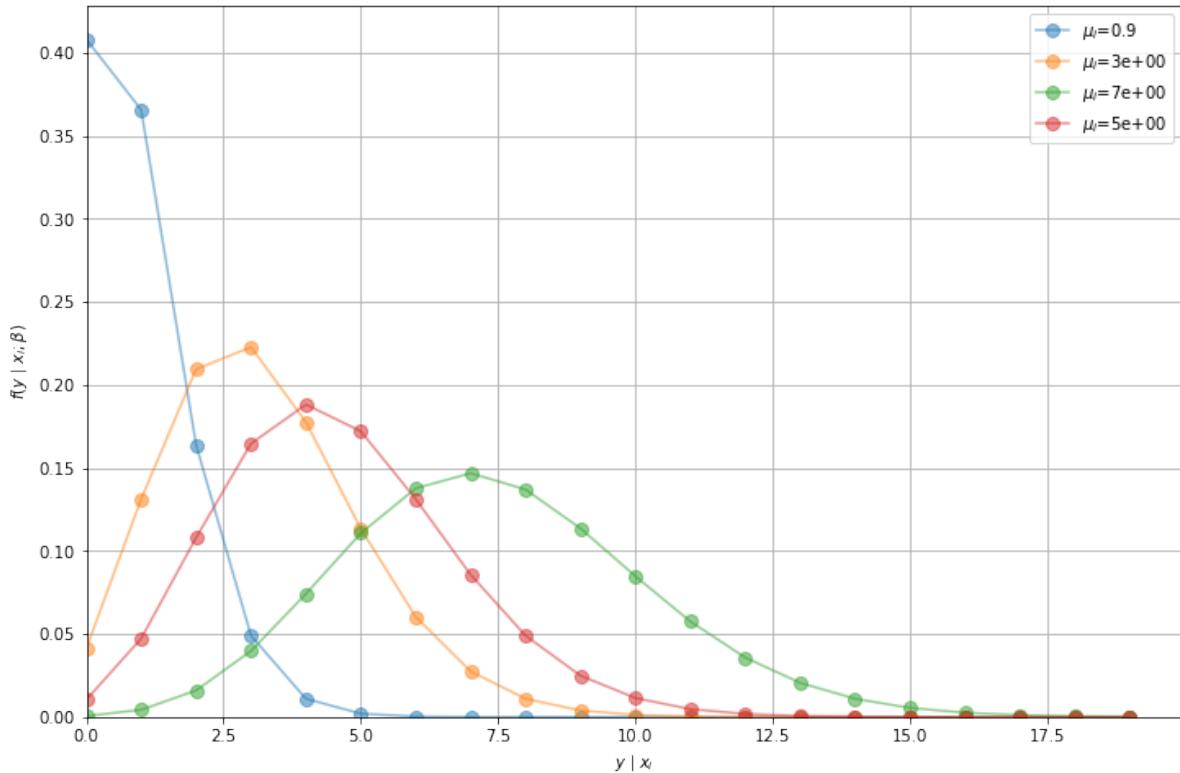
```

fig, ax = plt.subplots(figsize=(12, 8))

for X in datasets:
    mu = exp(X @ beta)
    distribution = []
    for y_i in y_values:
        distribution.append(poisson_pmf(y_i, mu))
    ax.plot(y_values,
            distribution,
            label=f'$\mu_i$={mu:.1f}',
            marker='o',
            markersize=8,
            alpha=0.5)

ax.grid()
ax.legend()
ax.set_xlabel('y | x_i')
ax.set_ylabel(r'$f(y | x_i; \beta)$')
ax.axis(xmin=0, ymin=0)
plt.show()

```



We can see that the distribution of  $y_i$  is conditional on  $x_i$  ( $\mu_i$  is no longer constant).

## 70.4 Maximum Likelihood Estimation

In our model for number of billionaires, the conditional distribution contains  $4$  ( $k = 4$ ) parameters that we need to estimate.

We will label our entire parameter vector as  $\beta$  where

$$\beta = \begin{bmatrix} \beta_0 \\ \beta_1 \\ \beta_2 \\ \beta_3 \end{bmatrix}$$

To estimate the model using MLE, we want to maximize the likelihood that our estimate  $\hat{\beta}$  is the true parameter  $\beta$ .

Intuitively, we want to find the  $\hat{\beta}$  that best fits our data.

First, we need to construct the likelihood function  $\mathcal{L}(\beta)$ , which is similar to a joint probability density function.

Assume we have some data  $y_i = \{y_1, y_2\}$  and  $y_i \sim f(y_i)$ .

If  $y_1$  and  $y_2$  are independent, the joint pmf of these data is  $f(y_1, y_2) = f(y_1) \cdot f(y_2)$ .

If  $y_i$  follows a Poisson distribution with  $\lambda = 7$ , we can visualize the joint pmf like so

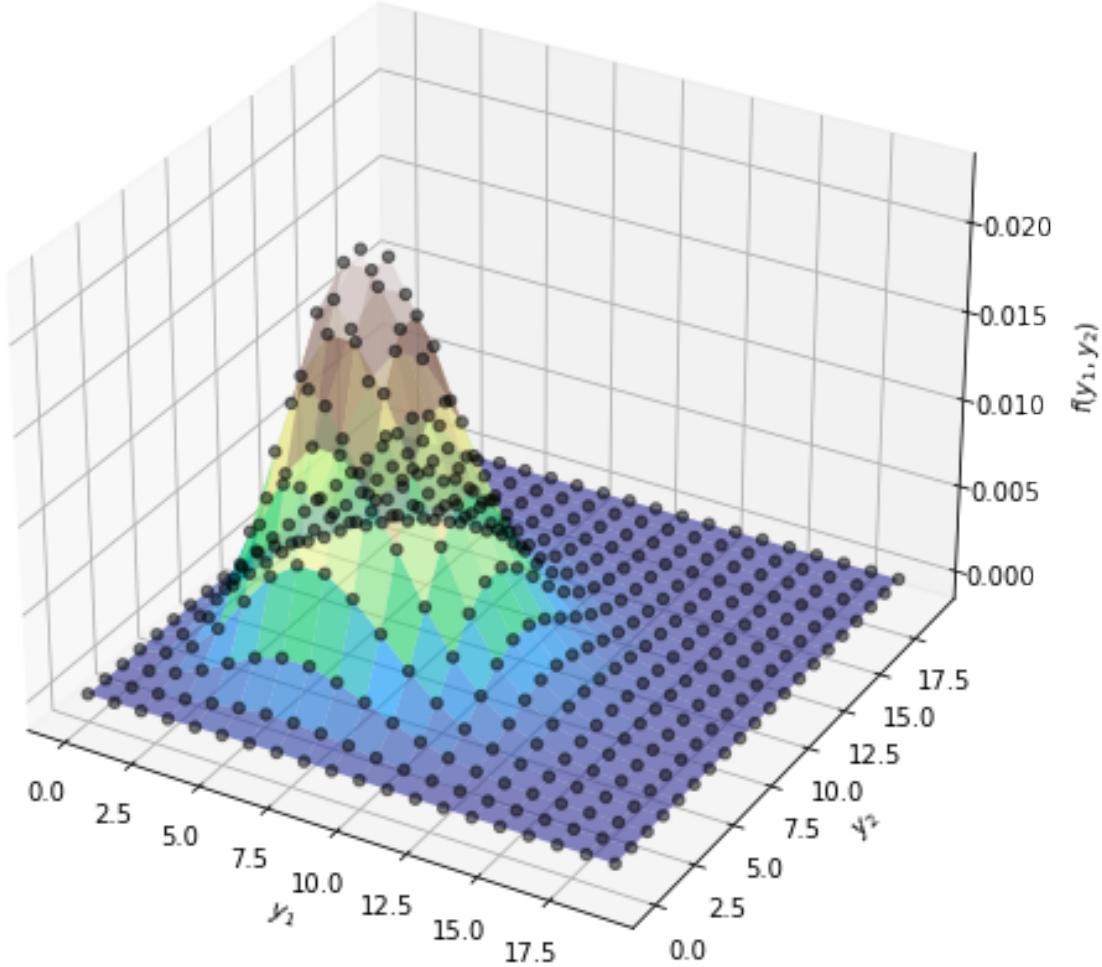
```
def plot_joint_poisson(mu=7, y_n=20):
    yi_values = np.arange(0, y_n, 1)

    # Create coordinate points of X and Y
    X, Y = np.meshgrid(yi_values, yi_values)

    # Multiply distributions together
    Z = poisson_pmf(X, mu) * poisson_pmf(Y, mu)

    fig = plt.figure(figsize=(12, 8))
    ax = fig.add_subplot(111, projection='3d')
    ax.plot_surface(X, Y, Z.T, cmap='terrain', alpha=0.6)
    ax.scatter(X, Y, Z.T, color='black', alpha=0.5, linewidths=1)
    ax.set_xlabel('$y_1$', ylabel='$y_2$')
    ax.set_zlabel('$f(y_1, y_2)$', labelpad=10)
    plt.show()

plot_joint_poisson(mu=7, y_n=20)
```



Similarly, the joint pmf of our data (which is distributed as a conditional Poisson distribution) can be written as

$$f(y_1, y_2, \dots, y_n \mid \mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_n; \beta) = \prod_{i=1}^n \frac{\mu_i^{y_i}}{y_i!} e^{-\mu_i}$$

$y_i$  is conditional on both the values of  $\mathbf{x}_i$  and the parameters  $\beta$ .

The likelihood function is the same as the joint pmf, but treats the parameter  $\beta$  as a random variable and takes the observations  $(y_i, \mathbf{x}_i)$  as given

$$\begin{aligned} \mathcal{L}(\beta \mid y_1, y_2, \dots, y_n ; \mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_n) &= \prod_{i=1}^n \frac{\mu_i^{y_i}}{y_i!} e^{-\mu_i} \\ &= f(y_1, y_2, \dots, y_n \mid \mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_n; \beta) \end{aligned}$$

Now that we have our likelihood function, we want to find the  $\hat{\beta}$  that yields the maximum likelihood value

$$\max_{\beta} \mathcal{L}(\beta)$$

In doing so it is generally easier to maximize the log-likelihood (consider differentiating  $f(x) = x \exp(x)$  vs.  $f(x) = \log(x) + x$ ).

Given that taking a logarithm is a monotone increasing transformation, a maximizer of the likelihood function will also be a maximizer of the log-likelihood function.

In our case the log-likelihood is

$$\begin{aligned}\log \mathcal{L}(\beta) &= \log \left( f(y_1; \beta) \cdot f(y_2; \beta) \cdot \dots \cdot f(y_n; \beta) \right) \\ &= \sum_{i=1}^n \log f(y_i; \beta) \\ &= \sum_{i=1}^n \log \left( \frac{\mu_i^{y_i}}{y_i!} e^{-\mu_i} \right) \\ &= \sum_{i=1}^n y_i \log \mu_i - \sum_{i=1}^n \mu_i - \sum_{i=1}^n \log y_i!\end{aligned}$$

The MLE of the Poisson to the Poisson for  $\hat{\beta}$  can be obtained by solving

$$\max_{\beta} \left( \sum_{i=1}^n y_i \log \mu_i - \sum_{i=1}^n \mu_i - \sum_{i=1}^n \log y_i! \right)$$

However, no analytical solution exists to the above problem – to find the MLE we need to use numerical methods.

## 70.5 MLE with Numerical Methods

Many distributions do not have nice, analytical solutions and therefore require numerical methods to solve for parameter estimates.

One such numerical method is the Newton-Raphson algorithm.

Our goal is to find the maximum likelihood estimate  $\hat{\beta}$ .

At  $\hat{\beta}$ , the first derivative of the log-likelihood function will be equal to 0.

Let's illustrate this by supposing

$$\log \mathcal{L}(\beta) = -(\beta - 10)^2 - 10$$

```
beta = np.linspace(1, 20)
logL = -(beta - 10)**2 - 10
dlogL = -2 * beta + 20

fig, (ax1, ax2) = plt.subplots(2, sharex=True, figsize=(12, 8))

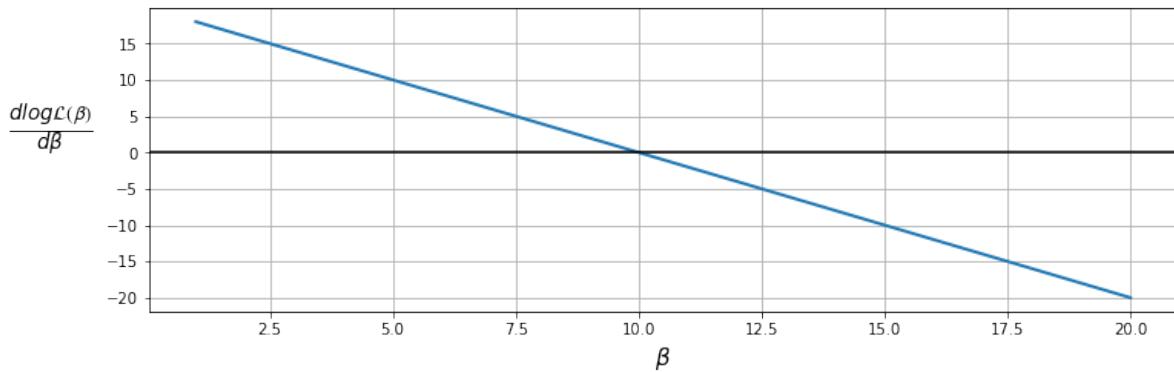
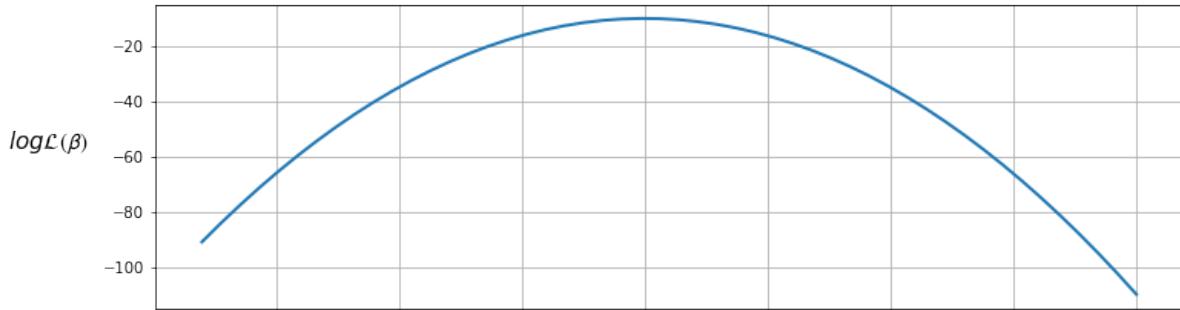
ax1.plot(beta, logL, lw=2)
ax2.plot(beta, dlogL, lw=2)

ax1.set_ylabel(r'$\log \mathcal{L}(\beta)$',
               rotation=0,
               labelpad=35,
               fontsize=15)
ax2.set_ylabel(r'$\frac{d \log \mathcal{L}(\beta)}{d \beta}$',
               rotation=0,
               labelpad=35,
               fontsize=19)
ax2.set_xlabel(r'$\beta$', fontsize=15)
```

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```
ax1.grid(), ax2.grid()
plt.axhline(c='black')
plt.show()
```



The plot shows that the maximum likelihood value (the top plot) occurs when  $\frac{d \log \mathcal{L}(\beta)}{d\beta} = 0$  (the bottom plot).

Therefore, the likelihood is maximized when  $\beta = 10$ .

We can also ensure that this value is a *maximum* (as opposed to a minimum) by checking that the second derivative (slope of the bottom plot) is negative.

The Newton-Raphson algorithm finds a point where the first derivative is 0.

To use the algorithm, we take an initial guess at the maximum value,  $\beta_0$  (the OLS parameter estimates might be a reasonable guess), then

1. Use the updating rule to iterate the algorithm

$$\beta_{(k+1)} = \beta_{(k)} - H^{-1}(\beta_{(k)})G(\beta_{(k)})$$

where:

$$G(\beta_{(k)}) = \frac{d \log \mathcal{L}(\beta_{(k)})}{d\beta_{(k)}}$$

$$H(\beta_{(k)}) = \frac{d^2 \log \mathcal{L}(\beta_{(k)})}{d\beta_{(k)} d\beta'_{(k)}}$$

2. Check whether  $\beta_{(k+1)} - \beta_{(k)} < tol$

- If true, then stop iterating and set  $\hat{\beta} = \beta_{(k+1)}$

- If false, then update  $\beta_{(k+1)}$

As can be seen from the updating equation,  $\beta_{(k+1)} = \beta_{(k)}$  only when  $G(\beta_{(k)}) = 0$  ie. where the first derivative is equal to 0.

(In practice, we stop iterating when the difference is below a small tolerance threshold)

Let's have a go at implementing the Newton-Raphson algorithm.

First, we'll create a class called `PoissonRegression` so we can easily recompute the values of the log likelihood, gradient and Hessian for every iteration

```
class PoissonRegression:

    def __init__(self, y, X, β):
        self.X = X
        self.n, self.k = X.shape
        # Reshape y as a n_by_1 column vector
        self.y = y.reshape(self.n,1)
        # Reshape β as a k_by_1 column vector
        self.β = β.reshape(self.k,1)

    def μ(self):
        return np.exp(self.X @ self.β)

    def logL(self):
        y = self.y
        μ = self.μ()
        return np.sum(y * np.log(μ) - μ - np.log(factorial(y)))

    def G(self):
        y = self.y
        μ = self.μ()
        return X.T @ (y - μ)

    def H(self):
        X = self.X
        μ = self.μ()
        return -(X.T @ (μ * X))
```

Our function `newton_raphson` will take a `PoissonRegression` object that has an initial guess of the parameter vector  $\beta_0$ .

The algorithm will update the parameter vector according to the updating rule, and recalculate the gradient and Hessian matrices at the new parameter estimates.

Iteration will end when either:

- The difference between the parameter and the updated parameter is below a tolerance level.
- The maximum number of iterations has been achieved (meaning convergence is not achieved).

So we can get an idea of what's going on while the algorithm is running, an option `display=True` is added to print out values at each iteration.

```
def newton_raphson(model, tol=1e-3, max_iter=1000, display=True):

    i = 0
    error = 100 # Initial error value
```

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```

# Print header of output
if display:
    header = f'{"Iteration_k":<13}{"Log-likelihood":<16}{"θ":<60}'
    print(header)
    print("-" * len(header))

# While loop runs while any value in error is greater
# than the tolerance until max iterations are reached
while np.any(error > tol) and i < max_iter:
    H, G = model.H(), model.G()
    β_new = model.β - (np.linalg.inv(H) @ G)
    error = β_new - model.β
    model.β = β_new

    # Print iterations
    if display:
        β_list = [f'{t:.3}' for t in list(model.β.flatten())]
        update = f'{i:<13}{model.logL():<16.8}{β_list}'
        print(update)

    i += 1

print(f'Number of iterations: {i}')
print(f'β_hat = {model.β.flatten()}')

# Return a flat array for β (instead of a k_by_1 column vector)
return model.β.flatten()

```

Let's try out our algorithm with a small dataset of 5 observations and 3 variables in  $\mathbf{X}$ .

```

X = np.array([[1, 2, 5],
              [1, 1, 3],
              [1, 4, 2],
              [1, 5, 2],
              [1, 3, 1]])

y = np.array([1, 0, 1, 1, 0])

# Take a guess at initial βs
init_β = np.array([0.1, 0.1, 0.1])

# Create an object with Poisson model values
poi = PoissonRegression(y, X, β=init_β)

# Use newton_raphson to find the MLE
β_hat = newton_raphson(poi, display=True)

```

Iteration_k	Log-likelihood	θ
0	-4.3447622	[-1.49, 0.265, 0.244]
1	-3.5742413	[-3.38, 0.528, 0.474]
2	-3.3999526	[-5.06, 0.782, 0.702]
3	-3.3788646	[-5.92, 0.909, 0.82]
4	-3.3783559	[-6.07, 0.933, 0.843]

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```

5           -3.3783555      ['-6.08', '0.933', '0.843']
Number of iterations: 6
β_hat = [-6.07848205  0.93340226  0.84329625]

```

As this was a simple model with few observations, the algorithm achieved convergence in only 6 iterations.

You can see that with each iteration, the log-likelihood value increased.

Remember, our objective was to maximize the log-likelihood function, which the algorithm has worked to achieve.

Also, note that the increase in  $\log \mathcal{L}(\beta_{(k)})$  becomes smaller with each iteration.

This is because the gradient is approaching 0 as we reach the maximum, and therefore the numerator in our updating equation is becoming smaller.

The gradient vector should be close to 0 at  $\hat{\beta}$

```
poi.G()
```

```

array([-3.95169228e-07,
       -1.00114805e-06,
       -7.73114562e-07])

```

The iterative process can be visualized in the following diagram, where the maximum is found at  $\beta = 10$

```

logL = lambda x: -(x - 10) ** 2 - 10

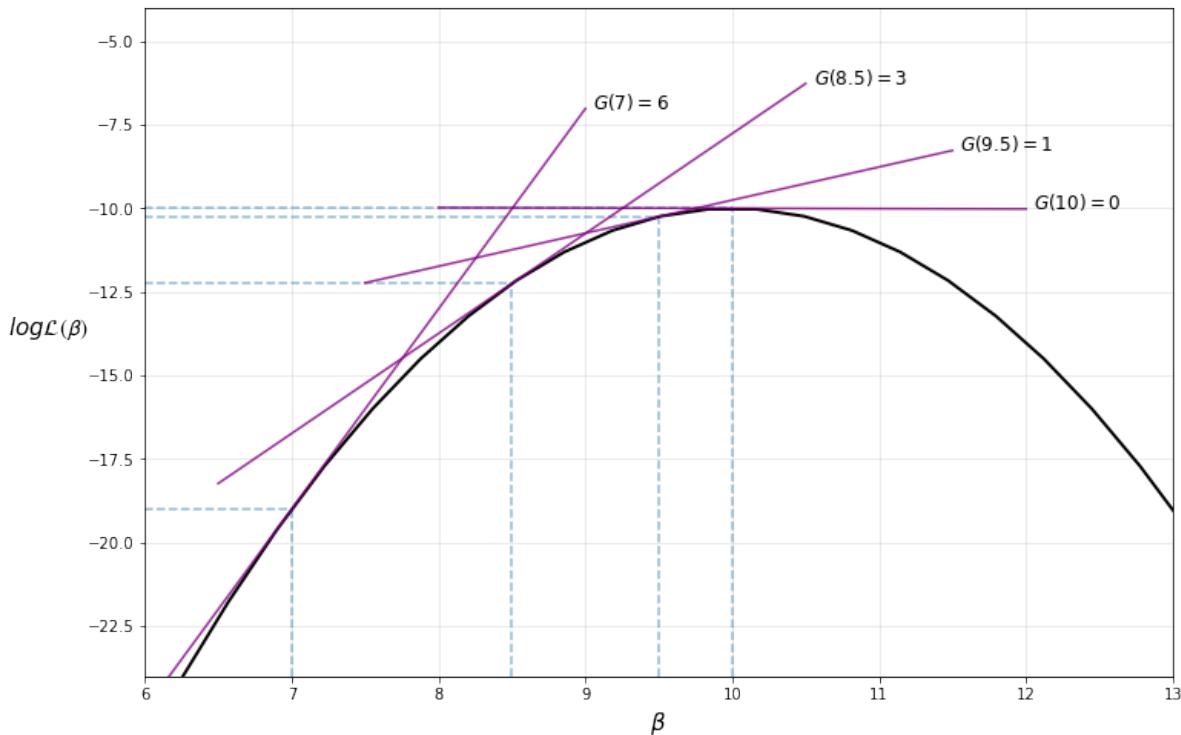
def find_tangent(β, a=0.01):
    y1 = logL(β)
    y2 = logL(β+a)
    x = np.array([[β, 1], [β+a, 1]])
    m, c = np.linalg.lstsq(x, np.array([y1, y2]), rcond=None)[0]
    return m, c

β = np.linspace(2, 18)
fig, ax = plt.subplots(figsize=(12, 8))
ax.plot(β, logL(β), lw=2, c='black')

for β in [7, 8.5, 9.5, 10]:
    β_line = np.linspace(β-2, β+2)
    m, c = find_tangent(β)
    y = m * β_line + c
    ax.plot(β_line, y, '-', c='purple', alpha=0.8)
    ax.text(β+2.05, y[-1], f'$G({\beta}) = {abs(m)} . 0f$', fontsize=12)
    ax.vlines(β, -24, logL(β), linestyles='--', alpha=0.5)
    ax.hlines(logL(β), 6, β, linestyles='--', alpha=0.5)

ax.set(ylim=(-24, -4), xlim=(6, 13))
ax.set_xlabel(r'$\beta$', fontsize=15)
ax.set_ylabel(r'$\log \mathcal{L}(\beta)$',
              rotation=0,
              labelpad=25,
              fontsize=15)
ax.grid(alpha=0.3)
plt.show()

```



Note that our implementation of the Newton-Raphson algorithm is rather basic — for more robust implementations see, for example, `scipy.optimize`.

## 70.6 Maximum Likelihood Estimation with `statsmodels`

Now that we know what's going on under the hood, we can apply MLE to an interesting application.

We'll use the Poisson regression model in `statsmodels` to obtain a richer output with standard errors, test values, and more.

`statsmodels` uses the same algorithm as above to find the maximum likelihood estimates.

Before we begin, let's re-estimate our simple model with `statsmodels` to confirm we obtain the same coefficients and log-likelihood value.

```
X = np.array([[1, 2, 5],
              [1, 1, 3],
              [1, 4, 2],
              [1, 5, 2],
              [1, 3, 1]])

y = np.array([1, 0, 1, 1, 0])

stats_poisson = Poisson(y, X).fit()
print(stats_poisson.summary())
```

```
Optimization terminated successfully.
Current function value: 0.675671
Iterations 7
```

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Poisson Regression Results						
Dep. Variable:	Y	No. Observations:				5
Model:	Poisson	Df Residuals:				2
Method:	MLE	Df Model:				2
Date:	Wed, 23 Feb 2022	Pseudo R-squ.:				0.2546
Time:	23:12:59	Log-Likelihood:				-3.3784
converged:	True	LL-Null:				-4.5325
Covariance Type:	nonrobust	LLR p-value:				0.3153
<hr/>						
	coef	std err	z	P> z	[0.025	0.975]
const	-6.0785	5.279	-1.151	0.250	-16.425	4.268
x1	0.9334	0.829	1.126	0.260	-0.691	2.558
x2	0.8433	0.798	1.057	0.291	-0.720	2.407

Now let's replicate results from Daniel Treisman's paper, Russia's Billionaires, mentioned earlier in the lecture.

Treisman starts by estimating equation (70.1), where:

- $y_i$  is *number of billionaires*<sub>i</sub>
- $x_{i1}$  is *log GDP per capita*<sub>i</sub>
- $x_{i2}$  is *log population*<sub>i</sub>
- $x_{i3}$  is *years in GATT*<sub>i</sub> – years membership in GATT and WTO (to proxy access to international markets)

The paper only considers the year 2008 for estimation.

We will set up our variables for estimation like so (you should have the data assigned to df from earlier in the lecture)

```
# Keep only year 2008
df = df[df['year'] == 2008]

# Add a constant
df['const'] = 1

# Variable sets
reg1 = ['const', 'lndppc', 'lnpop', 'gattwto08']
reg2 = ['const', 'lndppc', 'lnpop',
        'gattwto08', 'lnmcap08', 'rintr', 'topint08']
reg3 = ['const', 'lndppc', 'lnpop', 'gattwto08', 'lnmcap08',
        'rintr', 'topint08', 'nrrents', 'roflaw']
```

Then we can use the Poisson function from statsmodels to fit the model.

We'll use robust standard errors as in the author's paper

```
# Specify model
poisson_reg = sm.Poisson(df[['numbilo10']], df[reg1],
                         missing='drop').fit(cov_type='HC0')
print(poisson_reg.summary())
```

```
Optimization terminated successfully.
    Current function value: 2.226090
    Iterations 9
```

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Poisson Regression Results						
Dep. Variable:	numbilo	No. Observations:	197			
Model:	Poisson	Df Residuals:	193			
Method:	MLE	Df Model:	3			
Date:	Wed, 23 Feb 2022	Pseudo R-squ.:	0.8574			
Time:	23:12:59	Log-Likelihood:	-438.54			
converged:	True	LL-Null:	-3074.7			
Covariance Type:	HCO	LLR p-value:	0.000			
coef	std err	z	P> z	[0.025	0.975]	
const	-29.0495	2.578	-11.268	0.000	-34.103	-23.997
lndgppc	1.0839	0.138	7.834	0.000	0.813	1.355
lnpop	1.1714	0.097	12.024	0.000	0.980	1.362
gattwto08	0.0060	0.007	0.868	0.386	-0.008	0.019

Success! The algorithm was able to achieve convergence in 9 iterations.

Our output indicates that GDP per capita, population, and years of membership in the General Agreement on Tariffs and Trade (GATT) are positively related to the number of billionaires a country has, as expected.

Let's also estimate the author's more full-featured models and display them in a single table

```

regs = [reg1, reg2, reg3]
reg_names = ['Model 1', 'Model 2', 'Model 3']
info_dict = {'Pseudo R-squared': lambda x: f'{x.prsquared:.2f}',
             'No. observations': lambda x: f'{int(x.nobs):d}'}
regressor_order = ['const',
                   'lndgppc',
                   'lnpop',
                   'gattwto08',
                   'lnmcap08',
                   'rintr',
                   'topint08',
                   'nrrents',
                   'roflaw']
results = []

for reg in regs:
    result = sm.Poisson(df[['numbilo']], df[reg],
                         missing='drop').fit(cov_type='HCO',
                                              maxiter=100, disp=0)
    results.append(result)

results_table = summary_col(results=results,
                            float_format='%.3f',
                            stars=True,
                            model_names=reg_names,
                            info_dict=info_dict,
                            regressor_order=regressor_order)
results_table.add_title('Table 1 - Explaining the Number of Billionaires \
in 2008')
print(results_table)

```

Table 1 - Explaining the Number of Billionaires in 2008

	Model 1	Model 2	Model 3
const	-29.050*** (2.578)	-19.444*** (4.820)	-20.858*** (4.255)
lndgppc	1.084*** (0.138)	0.717*** (0.244)	0.737*** (0.233)
lnpop	1.171*** (0.097)	0.806*** (0.213)	0.929*** (0.195)
gattwto08	0.006 (0.007)	0.007 (0.006)	0.004 (0.006)
lnmcap08		0.399** (0.172)	0.286* (0.167)
rintr		-0.010 (0.010)	-0.009 (0.010)
topint08		-0.051*** (0.011)	-0.058*** (0.012)
nrrents			-0.005 (0.010)
roflaw			0.203 (0.372)
Pseudo R-squared	0.86	0.90	0.90
No. observations	197	131	131

Standard errors in parentheses.

\* p<.1, \*\* p<.05, \*\*\*p<.01

The output suggests that the frequency of billionaires is positively correlated with GDP per capita, population size, stock market capitalization, and negatively correlated with top marginal income tax rate.

To analyze our results by country, we can plot the difference between the predicted and actual values, then sort from highest to lowest and plot the first 15

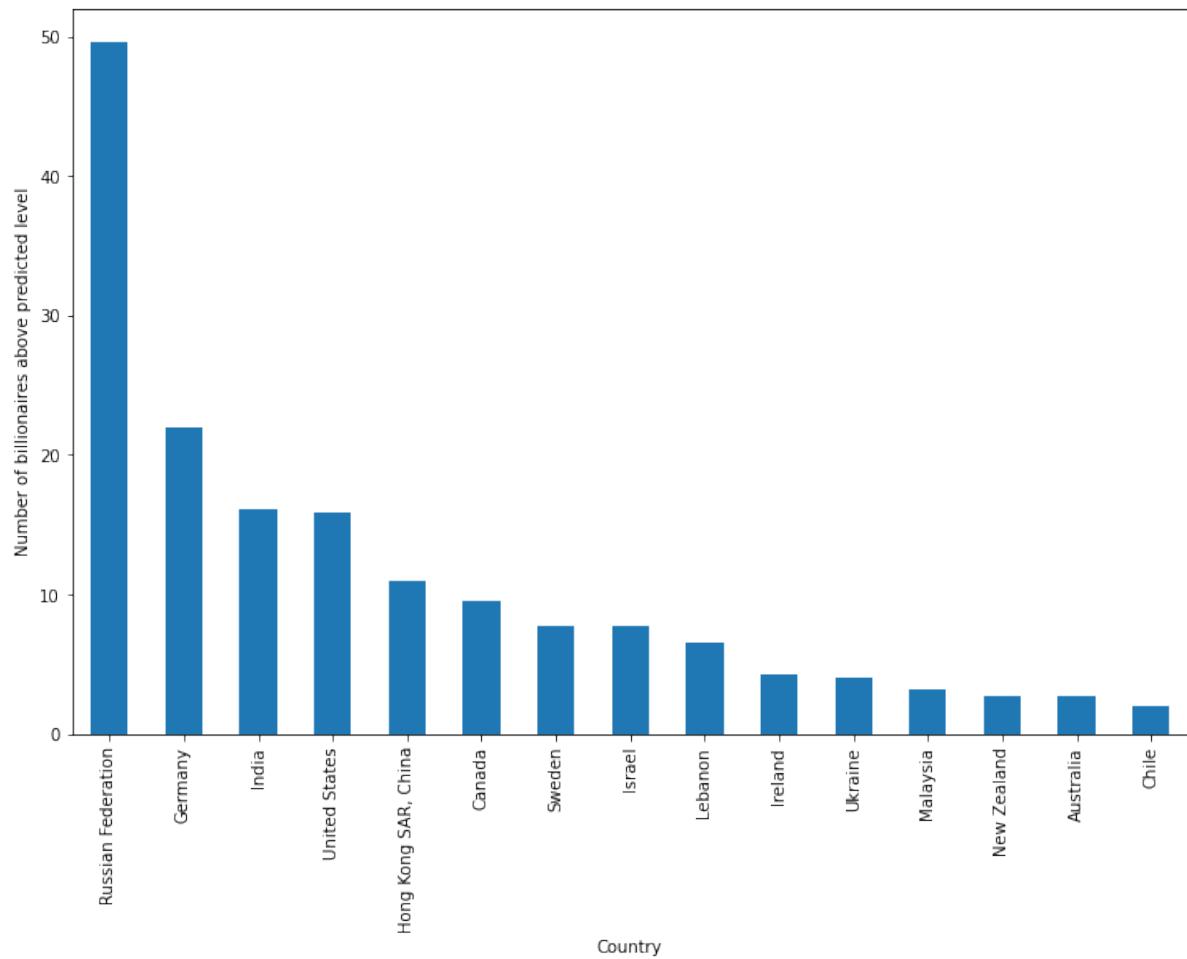
```
data = ['const', 'lndgppc', 'lnpop', 'gattwto08', 'lnmcap08', 'rintr',
        'topint08', 'nrrents', 'roflaw', 'numbil0', 'country']
results_df = df[data].dropna()

# Use last model (model 3)
results_df['prediction'] = results[-1].predict()

# Calculate difference
results_df['difference'] = results_df['numbil0'] - results_df['prediction']

# Sort in descending order
results_df.sort_values('difference', ascending=False, inplace=True)

# Plot the first 15 data points
results_df[:15].plot('country', 'difference', kind='bar',
                      figsize=(12,8), legend=False)
plt.ylabel('Number of billionaires above predicted level')
plt.xlabel('Country')
plt.show()
```



As we can see, Russia has by far the highest number of billionaires in excess of what is predicted by the model (around 50 more than expected).

Treisman uses this empirical result to discuss possible reasons for Russia's excess of billionaires, including the origination of wealth in Russia, the political climate, and the history of privatization in the years after the USSR.

## 70.7 Summary

In this lecture, we used Maximum Likelihood Estimation to estimate the parameters of a Poisson model.

`statsmodels` contains other built-in likelihood models such as [Probit](#) and [Logit](#).

For further flexibility, `statsmodels` provides a way to specify the distribution manually using the `GenericLikelihoodModel` class - an example notebook can be found [here](#).

## 70.8 Exercises

### 70.8.1 Exercise 1

Suppose we wanted to estimate the probability of an event  $y_i$  occurring, given some observations.

We could use a probit regression model, where the pmf of  $y_i$  is

$$f(y_i; \beta) = \mu_i^{y_i} (1 - \mu_i)^{1-y_i}, \quad y_i = 0, 1$$

where  $\mu_i = \Phi(\mathbf{x}'_i \beta)$

$\Phi$  represents the *cumulative normal distribution* and constrains the predicted  $y_i$  to be between 0 and 1 (as required for a probability).

$\beta$  is a vector of coefficients.

Following the example in the lecture, write a class to represent the Probit model.

To begin, find the log-likelihood function and derive the gradient and Hessian.

The `scipy` module `stats.norm` contains the functions needed to compute the cmf and pmf of the normal distribution.

### 70.8.2 Exercise 2

Use the following dataset and initial values of  $\beta$  to estimate the MLE with the Newton-Raphson algorithm developed earlier in the lecture

$$\mathbf{X} = \begin{bmatrix} 1 & 2 & 4 \\ 1 & 1 & 1 \\ 1 & 4 & 3 \\ 1 & 5 & 6 \\ 1 & 3 & 5 \end{bmatrix} \quad y = \begin{bmatrix} 1 \\ 0 \\ 1 \\ 1 \\ 0 \end{bmatrix} \quad \beta_{(0)} = \begin{bmatrix} 0.1 \\ 0.1 \\ 0.1 \end{bmatrix}$$

Verify your results with `statsmodels` - you can import the Probit function with the following import statement

```
from statsmodels.discrete.discrete_model import Probit
```

Note that the simple Newton-Raphson algorithm developed in this lecture is very sensitive to initial values, and therefore you may fail to achieve convergence with different starting values.

## 70.9 Solutions

### 70.9.1 Exercise 1

The log-likelihood can be written as

$$\log \mathcal{L} = \sum_{i=1}^n [y_i \log \Phi(\mathbf{x}'_i \beta) + (1 - y_i) \log(1 - \Phi(\mathbf{x}'_i \beta))]$$

Using the **fundamental theorem of calculus**, the derivative of a cumulative probability distribution is its marginal distribution

$$\frac{\partial}{\partial s} \Phi(s) = \phi(s)$$

where  $\phi$  is the marginal normal distribution.

The gradient vector of the Probit model is

$$\frac{\partial \log \mathcal{L}}{\partial \beta} = \sum_{i=1}^n \left[ y_i \frac{\phi(\mathbf{x}'_i \beta)}{\Phi(\mathbf{x}'_i \beta)} - (1 - y_i) \frac{\phi(\mathbf{x}'_i \beta)}{1 - \Phi(\mathbf{x}'_i \beta)} \right] \mathbf{x}_i$$

The Hessian of the Probit model is

$$\frac{\partial^2 \log \mathcal{L}}{\partial \beta \partial \beta'} = - \sum_{i=1}^n \phi(\mathbf{x}'_i \beta) \left[ y_i \frac{\phi(\mathbf{x}'_i \beta) + \mathbf{x}'_i \beta \Phi(\mathbf{x}'_i \beta)}{[\Phi(\mathbf{x}'_i \beta)]^2} + (1 - y_i) \frac{\phi(\mathbf{x}'_i \beta) - \mathbf{x}'_i \beta (1 - \Phi(\mathbf{x}'_i \beta))}{[1 - \Phi(\mathbf{x}'_i \beta)]^2} \right] \mathbf{x}_i \mathbf{x}'_i$$

Using these results, we can write a class for the Probit model as follows

```
class ProbitRegression:

    def __init__(self, y, X, beta):
        self.X, self.y, self.beta = X, y, beta
        self.n, self.k = X.shape

    def mu(self):
        return norm.cdf(self.X @ self.beta.T)

    def phi(self):
        return norm.pdf(self.X @ self.beta.T)

    def logL(self):
        mu = self.mu()
        return np.sum(y * np.log(mu) + (1 - y) * np.log(1 - mu))

    def G(self):
        mu = self.mu()
        phi = self.phi()
        return np.sum((X.T * y * phi / mu - X.T * (1 - y) * phi / (1 - mu)), axis=1)

    def H(self):
        X = self.X
        beta = self.beta
        mu = self.mu()
        phi = self.phi()
        a = (phi + (X @ beta.T) * mu) / mu**2
        b = (phi - (X @ beta.T) * (1 - mu)) / (1 - mu)**2
        return -(phi * (y * a + (1 - y) * b) * X.T @ X)
```

## 70.9.2 Exercise 2

```
X = np.array([[1, 2, 4],
              [1, 1, 1],
              [1, 4, 3],
              [1, 5, 6],
              [1, 3, 5]])

y = np.array([1, 0, 1, 1, 0])
```

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```
# Take a guess at initial βs
β = np.array([0.1, 0.1, 0.1])

# Create instance of Probit regression class
prob = ProbitRegression(y, X, β)

# Run Newton-Raphson algorithm
newton_raphson(prob)
```

```
Iteration_k  Log-likelihood  θ
-----
0          -2.3796884  [-1.34, 0.775, -0.157]
1          -2.3687526  [-1.53, 0.775, -0.0981]
2          -2.3687294  [-1.55, 0.778, -0.0971]
3          -2.3687294  [-1.55, 0.778, -0.0971]
Number of iterations: 4
β_hat = [-1.54625858  0.77778952 -0.09709757]
```

```
array([-1.54625858,  0.77778952, -0.09709757])
```

```
# Use statsmodels to verify results

print(Probit(y, X).fit().summary())
```

```
Optimization terminated successfully.
    Current function value: 0.473746
    Iterations 6
                Probit Regression Results
=====
Dep. Variable:                      y      No. Observations:      5
Model:                            Probit   Df Residuals:        2
Method:                           MLE     Df Model:           2
Date:             Wed, 23 Feb 2022   Pseudo R-squ.:    0.2961
Time:            23:13:00          Log-Likelihood: -2.3687
converged:                     True    LL-Null:       -3.3651
Covariance Type:            nonrobust   LLR p-value:    0.3692
=====
              coef    std err         z      P>|z|      [0.025      0.975]
-----
const      -1.5463      1.866     -0.829      0.407     -5.204      2.111
x1          0.7778      0.788      0.986      0.324     -0.768      2.323
x2         -0.0971      0.590     -0.165      0.869     -1.254      1.060
=====
```



## **Part XI**

# **Auctions**



---

CHAPTER  
**SEVENTYONE**

---

## FIRST-PRICE AND SECOND-PRICE AUCTIONS

This lecture is designed to set the stage for a subsequent lecture about [Multiple Good Allocation Mechanisms](#)

In that lecture, a planner or auctioneer simultaneously allocates several goods to set of people.

In the present lecture, a single good is allocated to one person within a set of people.

Here we'll learn about and simulate two classic auctions :

- a First-Price Sealed-Bid Auction (FPSB)
- a Second-Price Sealed-Bid Auction (SPSB) created by William Vickery [[Vic61](#)]

We'll also learn about and apply a

- Revenue Equivalent Theorem

We recommend watching this video about second price auctions by Anders Munk-Nielsen:

[https://youtu.be/qwWk\\_Bqtue8](https://youtu.be/qwWk_Bqtue8)

and

<https://youtu.be/eYTGQCGpmXI>

Anders Munk-Nielsen put his code on GitHub.

Much of our Python code below is based on his.

### 71.1 First-Price Sealed-Bid Auction (FPSB)

#### Protocols:

- A single good is auctioned.
- Prospective buyers simultaneously submit sealed bids.
- Each bidder knows only his/her own bid.
- The good is allocated to the person who submits the highest bid.
- The winning bidder pays price she has bid.

#### Detailed Setting:

There are  $n > 2$  prospective buyers named  $i = 1, 2, \dots, n$ .

Buyer  $i$  attaches value  $v_i$  to the good being sold.

Buyer  $i$  wants to maximize the expected value of her **surplus** defined as  $v_i - p$ , where  $p$  is the price that she pays, conditional on her winning the auction.

Evidently,

- If  $i$  bids exactly  $v_i$ , she pays what she thinks it is worth and gathers no surplus value.
- Buyer  $i$  will never want to bid more than  $v_i$ .
- If buyer  $i$  bids  $b < v_i$  and wins the auction, then she gathers surplus value  $b - v_i > 0$ .
- If buyer  $i$  bids  $b < v_i$  and someone else bids more than  $b$ , buyer  $i$  loses the auction and gets no surplus value.
- To proceed, buyer  $i$  wants to know the probability that she wins the auction as a function of her bid  $v_i$ 
  - this requires that she know a probability distribution of bids  $v_j$  made by prospective buyers  $j \neq i$
- Given her idea about that probability distribution, buyer  $i$  wants to set a bid that maximizes the mathematical expectation of her surplus value.

Bids are sealed, so no bidder knows bids submitted by other prospective buyers.

This means that bidders are in effect participating in a game in which players do not know **payoffs** of other players.

This is a **Bayesian game**, a Nash equilibrium of which is called a **Bayesian Nash equilibrium**.

To complete the specification of the situation, we'll assume that prospective buyers' valuations are independently and identically distributed according to a probability distribution that is known by all bidders.

Bidder optimally chooses to bid less than  $v_i$ .

### 71.1.1 Characterization of FPSB Auction

A FPSB auction has a unique symmetric Bayesian Nash Equilibrium.

The optimal bid of buyer  $i$  is

$$\mathbf{E}[y_i | y_i < v_i] \quad (71.1)$$

where  $v_i$  is the valuation of bidder  $i$  and  $y_i$  is the maximum valuation of all other bidders:

$$y_i = \max_{j \neq i} v_j \quad (71.2)$$

A proof for this assertion is available at the [Wikipedia page](#) about Vickery auctions

## 71.2 Second-Price Sealed-Bid Auction (SPSB)

**Protocols:** In a second-price sealed-bid (SPSB) auction, the winner pays the second-highest bid.

### 71.3 Characterization of SPSB Auction

In a SPSB auction bidders optimally choose to bid their values.

Formally, a dominant strategy profile in a SPSB auction with a single, indivisible item has each bidder bidding its value.

A proof is provided at [the Wikipedia page](#) about Vicker auctions

## 71.4 Uniform Distribution of Private Values

We assume valuation  $v_i$  of bidder  $i$  is distributed  $v_i \stackrel{\text{i.i.d.}}{\sim} U(0, 1)$ .

Under this assumption, we can analytically compute probability distributions of prices bid in both FPSB and SPSB.

We'll simulate outcomes and, by using a law of large numbers, verify that the simulated outcomes agree with analytical ones.

We can use our simulation to illustrate a **Revenue Equivalence Theorem** that asserts that on average first-price and second-price sealed bid auctions provide a seller the same revenue.

To read about the revenue equivalence theorem, see [this Wikipedia page](#)

## 71.5 Setup

There are  $n$  bidders.

Each bidder knows that there are  $n - 1$  other bidders.

## 71.6 First price sealed bid auction

An optimal bid for bidder  $i$  in a **FPSB** is described by equations (71.1) and (71.2).

When bids are i.i.d. draws from a uniform distribution, the CDF of  $y_i$  is

$$\begin{aligned}\tilde{F}_{n-1}(y) &= \mathbf{P}(y_i \leq y) = \mathbf{P}(\max_{j \neq i} v_j \leq y) \\ &= \prod_{j \neq i} \mathbf{P}(v_j \leq y) \\ &= y^{n-1}\end{aligned}$$

and the PDF of  $y_i$  is  $\tilde{f}_{n-1}(y) = (n-1)y^{n-2}$ .

Then bidder  $i$ 's optimal bid in a **FPSB** auction is:

$$\begin{aligned}\mathbf{E}(y_i | y_i < v_i) &= \frac{\int_0^{v_i} y_i \tilde{f}_{n-1}(y_i) dy_i}{\int_0^{v_i} \tilde{f}_{n-1}(y_i) dy_i} \\ &= \frac{\int_0^{v_i} (n-1)y_i^{n-1} dy_i}{\int_0^{v_i} (n-1)y_i^{n-2} dy_i} \\ &= \frac{n-1}{n} y_i \Big|_0^{v_i} \\ &= \frac{n-1}{n} v_i\end{aligned}$$

## 71.7 Second Price Sealed Bid Auction

In a **SPSB**, it is optimal for bidder  $i$  to bid  $v_i$ .

## 71.8 Python Code

```
import numpy as np
import pandas as pd
import matplotlib.pyplot as plt
import seaborn as sns
import scipy.stats as stats
import scipy.interpolate as interp

# for plots
plt.rcParams.update({'text.usetex': True, 'font.size': 14})
colors = plt.rcParams['axes.prop_cycle'].by_key()['color']

# ensure the notebook generate the same randomness
np.random.seed(1337)
```

We repeat an auction with 5 bidders for 100,000 times.

The valuations of each bidder is distributed  $U(0, 1)$ .

```
N = 5
R = 100_000

v = np.random.uniform(0, 1, (N, R))

# BNE in first-price sealed bid

b_star = lambda vi, N : ((N-1) / N) * vi
b = b_star(v, N)
```

We compute and sort bid price distributions that emerge under both FPSB and SPSB.

```
idx = np.argsort(v, axis=0) # Bidders' values are sorted in ascending order in each_
                           # auction.
# We record the order because we want to apply it to bid price and their id.

v = np.take_along_axis(v, idx, axis=0) # same as np.sort(v, axis=0), except now we_
                                       # retain the idx
b = np.take_along_axis(b, idx, axis=0)

ii = np.repeat(np.arange(1, N+1)[:, None], R, axis=1) # the id for the bidders is_
                                                       # created.
ii = np.take_along_axis(ii, idx, axis=0) # the id is sorted according to bid price_
                                         # as well.

winning_player = ii[-1, :] # In FPSB and SPSB, winners are those with highest values.

winner_pays_fpsb = b[-1, :] # highest bid
winner_pays_spsb = v[-2, :] # 2nd-highest valuation
```

Let's now plot the *winning* bids  $b_{(n)}$  (i.e. the payment) against valuations,  $v_{(n)}$  for both FPSB and SPSB.

Note that

- FPSB: There is a unique bid corresponding to each valuation
- SPSB: Because it equals the valuation of a second-highest bidder, what a winner pays varies even holding fixed the winner's valuation. So here there is a frequency distribution of payments for each valuation.

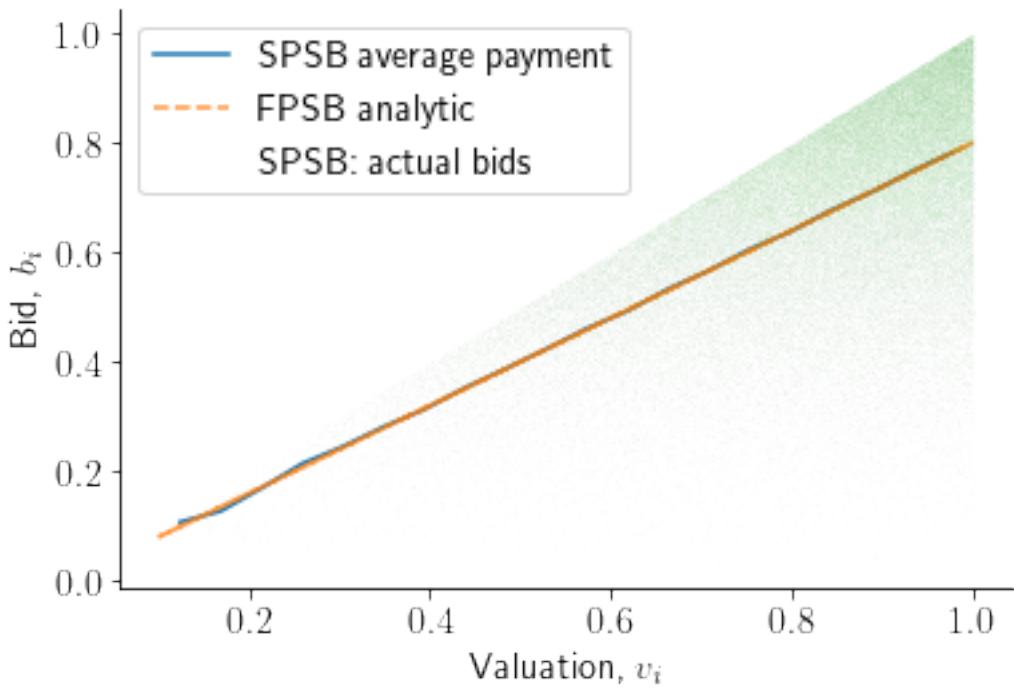
```
# We intend to compute average payments of different groups of bidders

binned = stats.binned_statistic(v[-1,:], v[-2,:], statistic='mean', bins=20)
xx = binned.bin_edges
xx = [(xx[ii]+xx[ii+1])/2 for ii in range(len(xx)-1)]
yy = binned.statistic

fig, ax = plt.subplots(figsize=(6, 4))

ax.plot(xx, yy, label='SPSB average payment')
ax.plot(v[-1,:], b[-1,:], '--', alpha = 0.8, label = 'FPSB analytic')
ax.plot(v[-1,:], v[-2,:], 'o', alpha = 0.05, markersize = 0.1, label = 'SPSB: actual bids')

ax.legend(loc='best')
ax.set_xlabel('Valuation, $v_i$')
ax.set_ylabel('Bid, $b_i$')
sns.despine()
```



## 71.9 Revenue Equivalence Theorem

We now compare FPSB and a SPSB auctions from the point of view of the revenues that a seller can expect to acquire.

### Expected Revenue FPSB:

The winner with valuation  $y$  pays  $\frac{n-1}{n} * y$ , where  $n$  is the number of bidders.

Above we computed that the CDF is  $F_n(y) = y^n$  and the PDF is  $f_n = ny^{n-1}$ .

Consequently, expected revenue is

$$\mathbf{R} = \int_0^1 \frac{n-1}{n} v_i \times nv_i^{n-1} dv_i = \frac{n-1}{n+1}$$

### Expected Revenue SPSB:

The expected revenue equals  $n \times$  expected payment of a bidder.

Computing this we get

$$\begin{aligned} \mathbf{TR} &= n \mathbf{E}_{v_i} [\mathbf{E}_{y_i} [y_i | y_i < v_i] \mathbf{P}(y_i < v_i) + 0 \times \mathbf{P}(y_i > v_i)] \\ &= n \mathbf{E}_{v_i} [\mathbf{E}_{y_i} [y_i | y_i < v_i] \tilde{F}_{n-1}(v_i)] \\ &= n \mathbf{E}_{v_i} [\frac{n-1}{n} \times v_i \times v_i^{n-1}] \\ &= (n-1) \mathbf{E}_{v_i} [v_i^n] \\ &= \frac{n-1}{n+1} \end{aligned}$$

Thus, while probability distributions of winning bids typically differ across the two types of auction, we deduce that expected payments are identical in FPSB and SPSB.

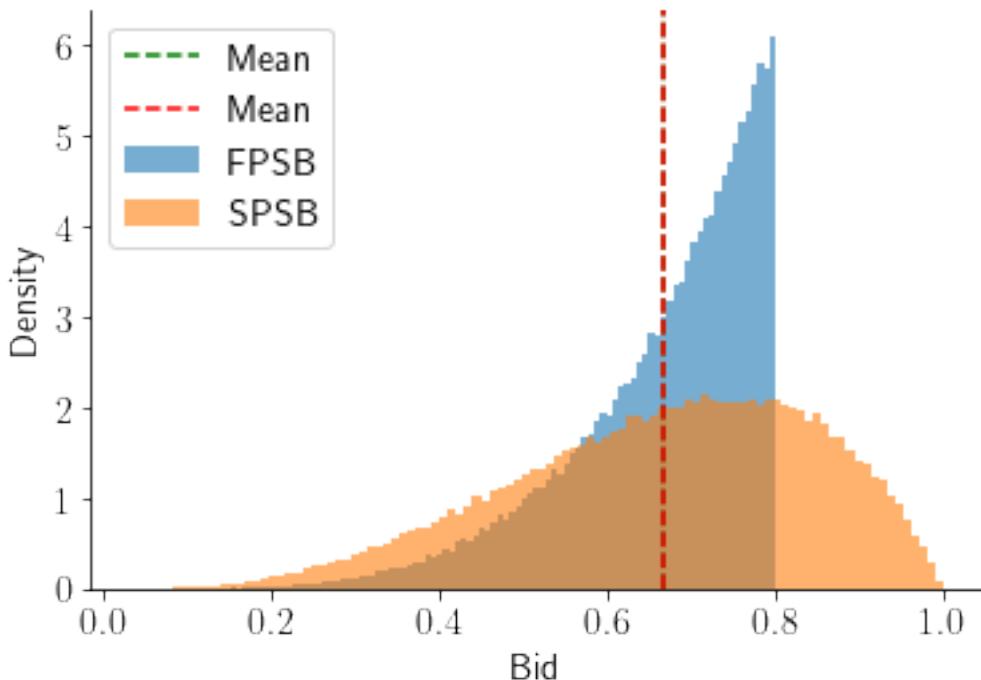
```
fig, ax = plt.subplots(figsize=(6, 4))

for payment, label in zip([winner_pays_fpsb, winner_pays_spsb], ['FPSB', 'SPSB']):
    print('The average payment of %s: %.4f. Std.: %.4f. Median: %.4f' % (label,
        payment.mean(), payment.std(), np.median(payment)))
    ax.hist(payment, density=True, alpha=0.6, label=label, bins=100)

ax.axvline(winner_pays_fpsb.mean(), ls='--', c='g', label='Mean')
ax.axvline(winner_pays_spsb.mean(), ls='--', c='r', label='Mean')

ax.legend(loc='best')
ax.set_xlabel('Bid')
ax.set_ylabel('Density')
sns.despine()
```

The average payment of FPSB: 0.6665. Std.: 0.1129. Median: 0.6967  
The average payment of SPSB: 0.6667. Std.: 0.1782. Median: 0.6862



**Summary of FPSB and SPSB results with uniform distribution on  $[0, 1]$**

Auction: Sealed-Bid	First-Price	Second-Price
Winner	Agent with highest bid	Agent with highest bid
Winner pays	Winner's bid	Second-highest bid
Loser pays	0	0
Dominant strategy	No dominant strategy	Bidding truthfully is dominant strategy
Bayesian Nash equilibrium	Bidder $i$ bids $\frac{n-1}{n}v_i$	Bidder $i$ truthfully bids $v_i$
Auctioneer's revenue	$\frac{n-1}{n+1}$	$\frac{n-1}{n+1}$

### Detour: Computing a Bayesian Nash Equilibrium for FPSB

The Revenue Equivalence Theorem lets us an optimal bidding strategy for a FPSB auction from outcomes of a SPSB auction.

Let  $b(v_i)$  be the optimal bid in a FPSB auction.

The revenue equivalence theorem tells us that a bidder agent with value  $v_i$  on average receives the same **payment** in the two types of auction.

Consequently,

$$b(v_i)\mathbf{P}(y_i < v_i) + 0 * \mathbf{P}(y_i \geq v_i) = \mathbf{E}_{y_i}[y_i | y_i < v_i]\mathbf{P}(y_i < v_i) + 0 * \mathbf{P}(y_i \geq v_i)$$

It follows that an optimal bidding strategy in a FPSB auction is  $b(v_i) = \mathbf{E}_{y_i}[y_i | y_i < v_i]$ .

## 71.10 Calculation of Bid Price in FPSB

In equations (71.1) and (71.1), we displayed formulas for optimal bids in a symmetric Bayesian Nash Equilibrium of a FPSB auction.

$$\mathbf{E}[y_i | y_i < v_i]$$

where

- $v_i$  = value of bidder  $i$
- $y_i$  = maximum value of all bidders except  $i$ , i.e.,  $y_i = \max_{j \neq i} v_j$

Above, we computed an optimal bid price in a FPSB auction analytically for a case in which private values are uniformly distributed.

For most probability distributions of private values, analytical solutions aren't easy to compute.

Instead, we can compute bid prices in FPSB auctions numerically as functions of the distribution of private values.

```
def evaluate_largest(v_hat, array, order=1):
    """
    A method to estimate the largest (or certain-order largest) value of the other
    bidders,
    conditional on player 1 wins the auction.

    Parameters:
    -----
    v_hat : float, the value of player 1. The biggest value in the auction that
    player 1 wins.

    array: 2 dimensional array of bidders' values in shape of (N,R),
           where N: number of players, R: number of auctions

    order: int. The order of largest number among bidders who lose.
           e.g. the order for largest number beside winner is 1.
                the order for second-largest number beside winner is 2.

    """
    N, R = array.shape
    array_residual = array[1:, :].copy() # drop the first row because we assume first
    #row is the winner's bid

    index = (array_residual < v_hat).all(axis=0)
    array_conditional = array_residual[:, index].copy()

    array_conditional = np.sort(array_conditional, axis=0)
    return array_conditional[-order, :].mean()
```

We can check the accuracy of our `evaluate_largest` method by comparing it with an analytical solution.

We find that despite small discrepancy, the `evaluate_largest` method functions well.

Furthermore, if we take a very large number of auctions, say 1 million, the discrepancy disappears.

```
v_grid = np.linspace(0.3, 1, 8)
bid_analytical = b_star(v_grid, N)
bid_simulated = [evaluate_largest(ii, v) for ii in v_grid]
```

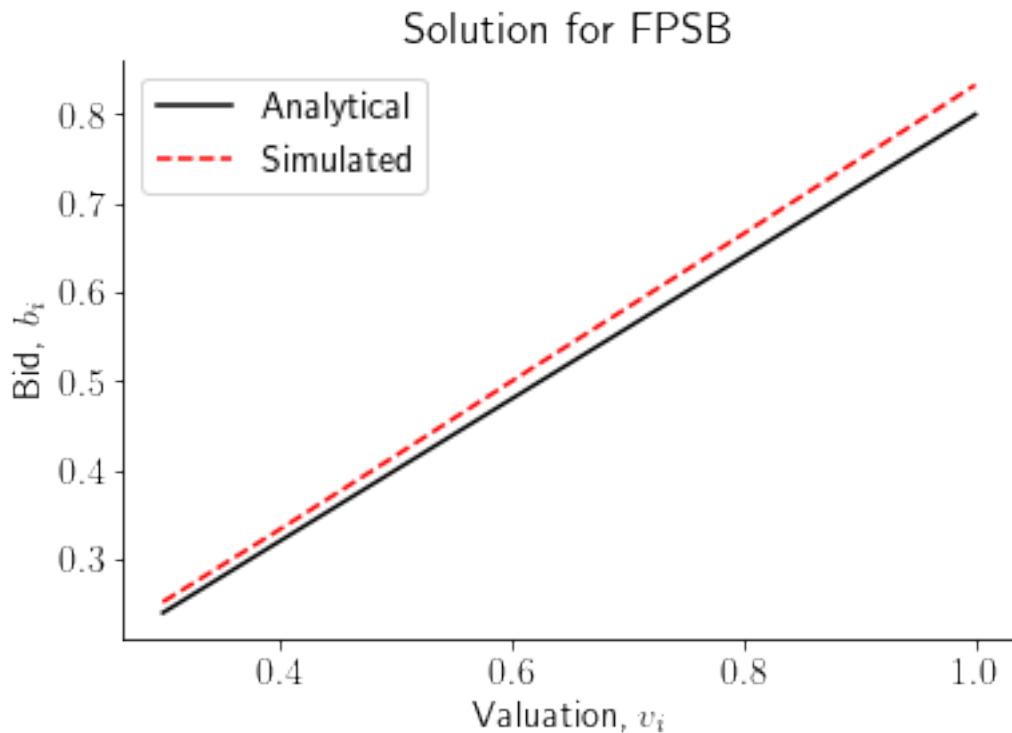
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```
fig, ax = plt.subplots(figsize=(6, 4))

ax.plot(v_grid, bid_analytical, '--', color='k', label='Analytical')
ax.plot(v_grid, bid_simulated, '--', color='r', label='Simulated')

ax.legend(loc='best')
ax.set_xlabel('Valuation, $v_i$')
ax.set_ylabel('Bid, $b_i$')
ax.set_title('Solution for FPSB')
sns.despine()
```



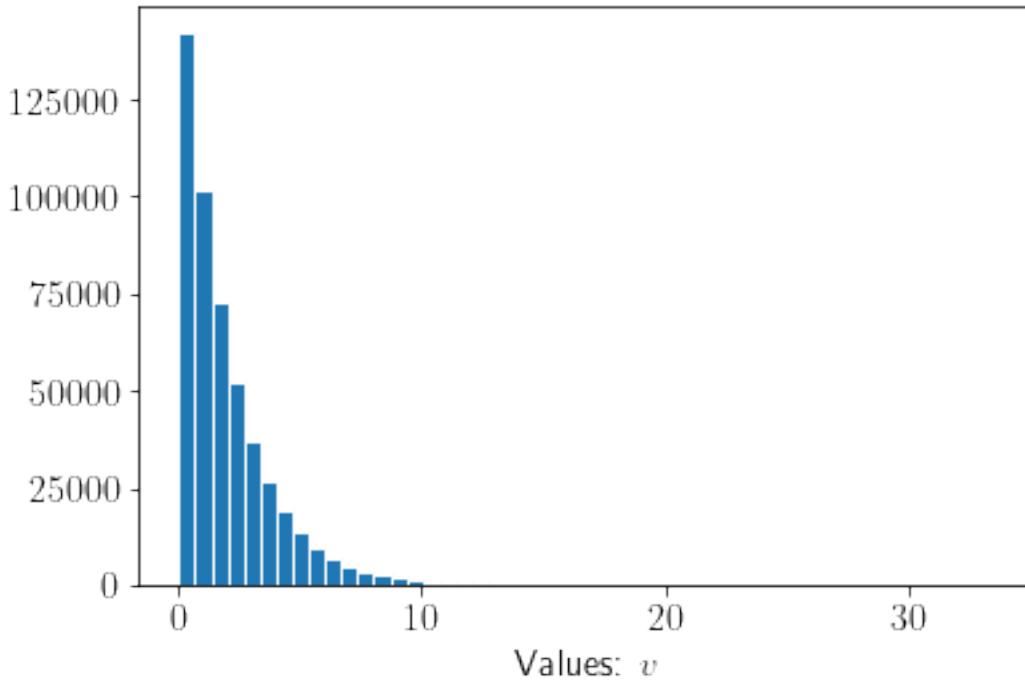
## 71.11 $\chi^2$ Distribution

Let's try an example in which the distribution of private values is a  $\chi^2$  distribution.

We'll start by taking a look at a  $\chi^2$  distribution with the help of the following Python code:

```
np.random.seed(1337)
v = np.random.chisquare(df=2, size=(N*R,))

plt.hist(v, bins=50, edgecolor='w')
plt.xlabel('Values: $v$')
plt.show()
```



Now we'll get Python to construct a bid price function

```
np.random.seed(1337)
v = np.random.chisquare(df=2, size=(N, R))

# we compute the quantile of v as our grid
pct_quantile = np.linspace(0, 100, 101)[1:-1]
v_grid = np.percentile(v.flatten(), q=pct_quantile)

EV=[evaluate_largest(ii, v) for ii in v_grid]
# nan values are returned for some low quantiles due to lack of observations

/tmp/ipykernel_17830/1297414400.py:25: RuntimeWarning: Mean of empty slice.
    return array_conditional[-order,:].mean()
/usr/share/miniconda3/envs/quantecon/lib/python3.8/site-packages/numpy/core/_methods.py:188: RuntimeWarning: invalid value encountered in double_scalars
    ret = ret.dtype.type(ret / rcount)

# we insert 0 into our grid and bid price function as a complement
EV=np.insert(EV,0,0)
v_grid=np.insert(v_grid,0,0)

b_star_num = interp.interp1d(v_grid, EV, fill_value="extrapolate")
```

We check our bid price function by computing and visualizing the result.

```
pct_quantile_fine = np.linspace(0, 100, 1001)[1:-1]
v_grid_fine = np.percentile(v.flatten(), q=pct_quantile_fine)

fig, ax = plt.subplots(figsize=(6, 4))
```

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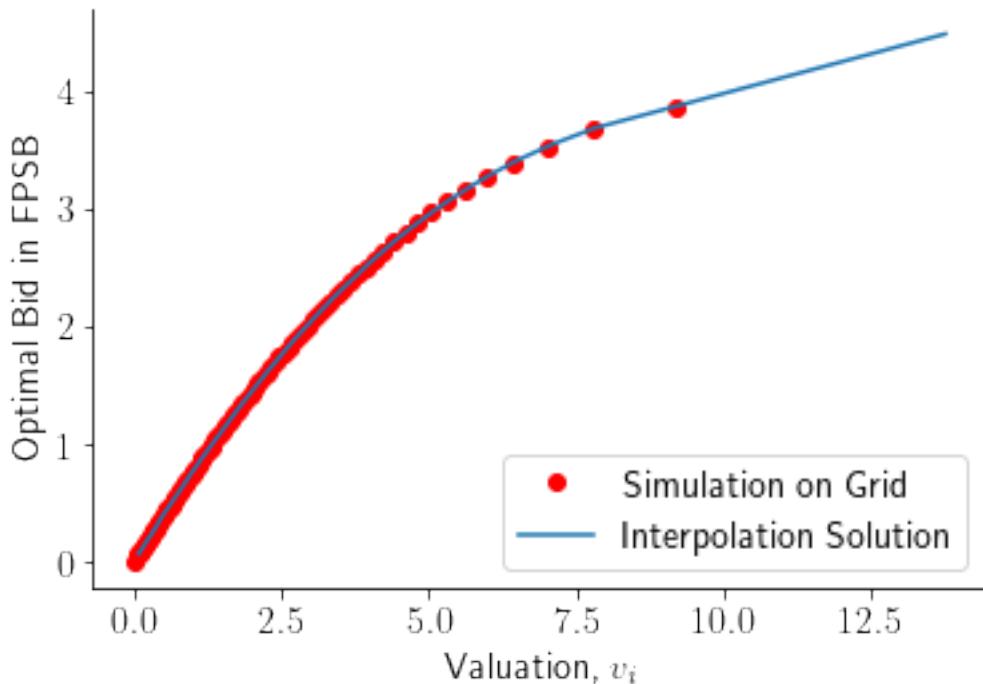
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```

ax.plot(v_grid, EV, 'or', label='Simulation on Grid')
ax.plot(v_grid_fine, b_star_num(v_grid_fine) , '-.', label='Interpolation Solution')

ax.legend(loc='best')
ax.set_xlabel('Valuation, $v_i$')
ax.set_ylabel('Optimal Bid in FPSB')
sns.despine()

```



Now we can use Python to compute the probability distribution of the price paid by the winning bidder

```

b=b_star_num(v)

idx = np.argsort(v, axis=0)
v = np.take_along_axis(v, idx, axis=0) # same as np.sort(v, axis=0), except now we
# retain the idx
b = np.take_along_axis(b, idx, axis=0)

ii = np.repeat(np.arange(1,N+1)[:,None], R, axis=1)
ii = np.take_along_axis(ii, idx, axis=0)

winning_player = ii[-1,:]

winner_pays_fpsb = b[-1,:] # highest bid
winner_pays_spsb = v[-2,:] # 2nd-highest valuation

```

```

fig, ax = plt.subplots(figsize=(6, 4))

for payment,label in zip([winner_pays_fpsb, winner_pays_spsb], ['FPSB', 'SPSB']):
    print('The average payment of %s: %.4f. Std.: %.4f. Median: %.4f'% (label,
# payment.mean(), payment.std(), np.median(payment)))

```

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```

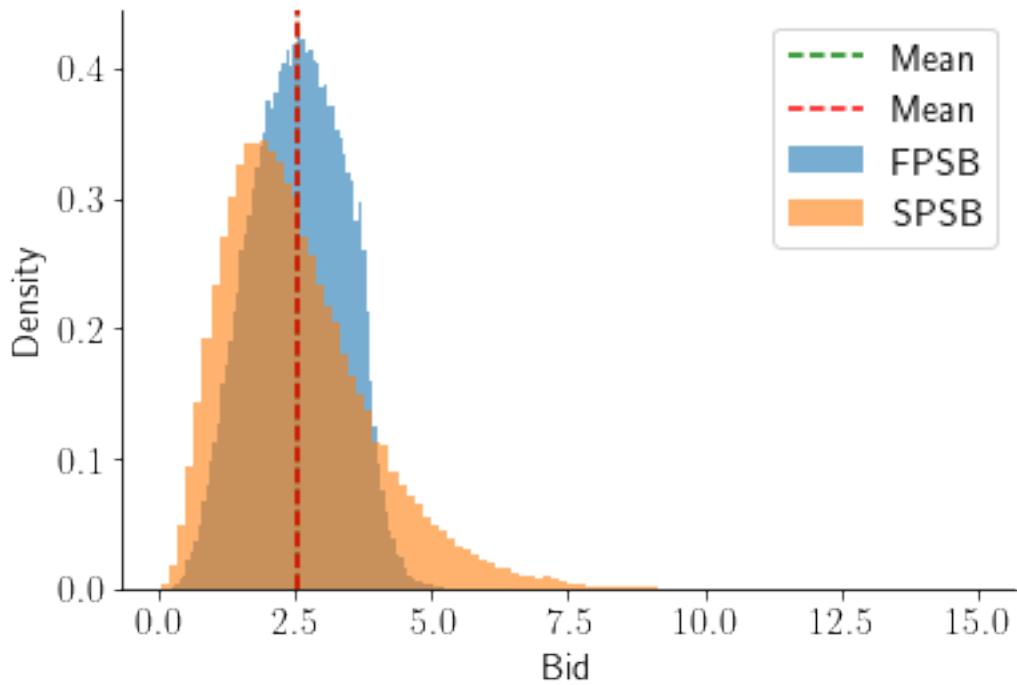
ax.hist(payment, density=True, alpha=0.6, label=label, bins=100)

ax.axvline(winner_pays_fpsb.mean(), ls='--', c='g', label='Mean')
ax.axvline(winner_pays_spsb.mean(), ls='--', c='r', label='Mean')

ax.legend(loc='best')
ax.set_xlabel('Bid')
ax.set_ylabel('Density')
sns.despine()

```

The average payment of FPSB: 2.5693. Std.: 0.8383. Median: 2.5829  
The average payment of SPSB: 2.5661. Std.: 1.3580. Median: 2.3180



## 71.12 5 Code Summary

We assemble the functions that we have used into a Python class

```

class bid_price_solution:

    def __init__(self, array):
        """
        A class that can plot the value distribution of bidders,
        compute the optimal bid price for bidders in FPSB
        and plot the distribution of winner's payment in both FPSB and SPSB

    Parameters:
    -----

```

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```

array: 2 dimensional array of bidders' values in shape of (N,R),
      where N: number of players, R: number of auctions

"""
self.value_mat=array.copy()

return None

def plot_value_distribution(self):
    plt.hist(self.value_mat.flatten(), bins=50, edgecolor='w')
    plt.xlabel('Values: $v$')
    plt.show()

return None

def evaluate_largest(self, v_hat, order=1):
    N,R = self.value_mat.shape
    array_residual = self.value_mat[1:,:].copy()
    # drop the first row because we assume first row is the winner's bid

    index=(array_residual<v_hat).all(axis=0)
    array_conditional=array_residual[:,index].copy()

    array_conditional=np.sort(array_conditional, axis=0)

    return array_conditional[-order,:].mean()

def compute_optimal_bid_FPSB(self):
    # we compute the quantile of v as our grid
    pct_quantile = np.linspace(0, 100, 101)[1:-1]
    v_grid = np.percentile(self.value_mat.flatten(), q=pct_quantile)

    EV=[self.evaluate_largest(ii) for ii in v_grid]
    # nan values are returned for some low quantiles due to lack of observations

    # we insert 0 into our grid and bid price function as a complement
    EV=np.insert(EV,0,0)
    v_grid=np.insert(v_grid,0,0)

    self.b_star_num = interp.interp1d(v_grid, EV, fill_value="extrapolate")

    pct_quantile_fine = np.linspace(0, 100, 1001)[1:-1]
    v_grid_fine = np.percentile(self.value_mat.flatten(), q=pct_quantile_fine)

    fig, ax = plt.subplots(figsize=(6, 4))

    ax.plot(v_grid, EV, 'or', label='Simulation on Grid')
    ax.plot(v_grid_fine, self.b_star_num(v_grid_fine), '-', label='Interpolation')

    ax.legend(loc='best')
    ax.set_xlabel('Valuation, $v_i$')
    ax.set_ylabel('Optimal Bid in FPSB')
    sns.despine()

```

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```

    return None

def plot_winner_payment_distribution(self):
    self.b = self.b_star_num(self.value_mat)

    idx = np.argsort(self.value_mat, axis=0)
    self.v = np.take_along_axis(self.value_mat, idx, axis=0) # same as np.sort(v,
    ↪ axis=0), except now we retain the idx
    self.b = np.take_along_axis(self.b, idx, axis=0)

    self.ii = np.repeat(np.arange(1,N+1)[:,None], R, axis=1)
    self.ii = np.take_along_axis(self.ii, idx, axis=0)

    winning_player = self.ii[-1,:]

    winner_pays_fpsb = self.b[-1,:] # highest bid
    winner_pays_spsb = self.v[-2,:] # 2nd-highest valuation

    fig, ax = plt.subplots(figsize=(6, 4))

    for payment,label in zip([winner_pays_fpsb, winner_pays_spsb], ['FPSB', 'SPSB
    ↪']):
        print('The average payment of %s: %.4f. Std.: %.4f. Median: %.4f'%
        ↪(label,payment.mean(),payment.std(),np.median(payment)))
        ax.hist(payment, density=True, alpha=0.6, label=label, bins=100)

        ax.axvline(winner_pays_fpsb.mean(), ls='--', c='g', label='Mean')
        ax.axvline(winner_pays_spsb.mean(), ls='--', c='r', label='Mean')

        ax.legend(loc='best')
        ax.set_xlabel('Bid')
        ax.set_ylabel('Density')
        sns.despine()

    return None

```

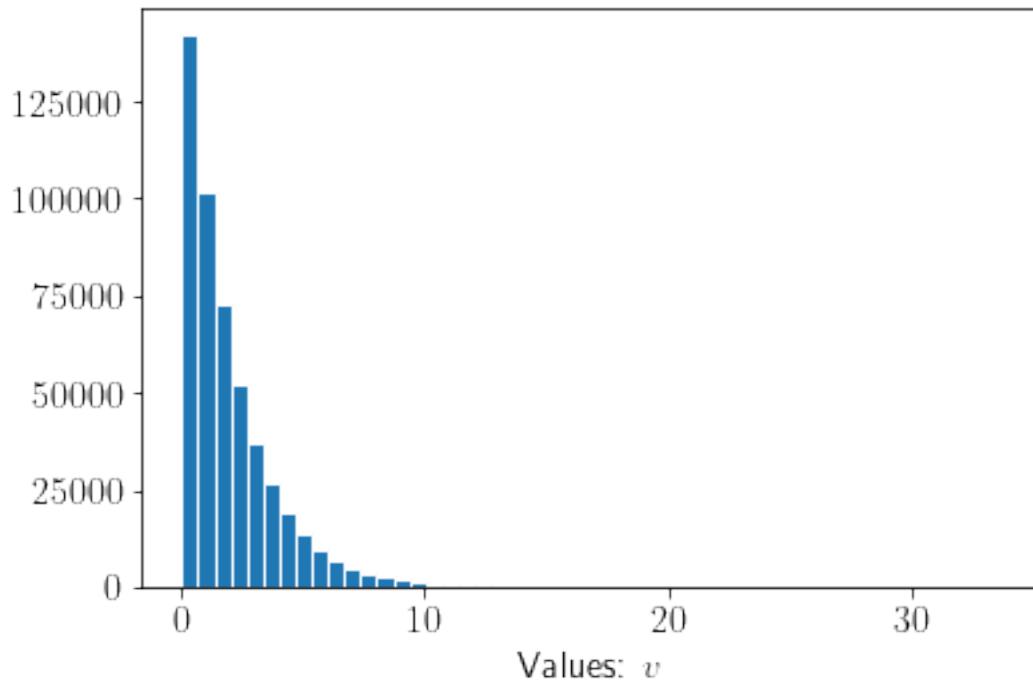
```

np.random.seed(1337)
v = np.random.chisquare(df=2, size=(N,R))

chi_squ_case = bid_price_solution(v)

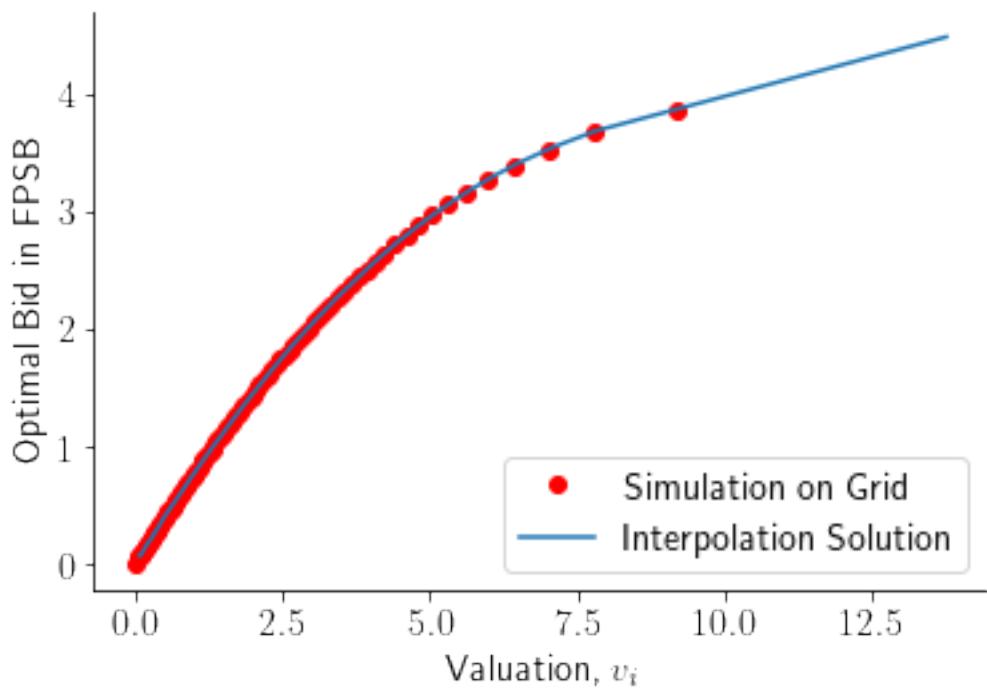
```

```
chi_squ_case.plot_value_distribution()
```



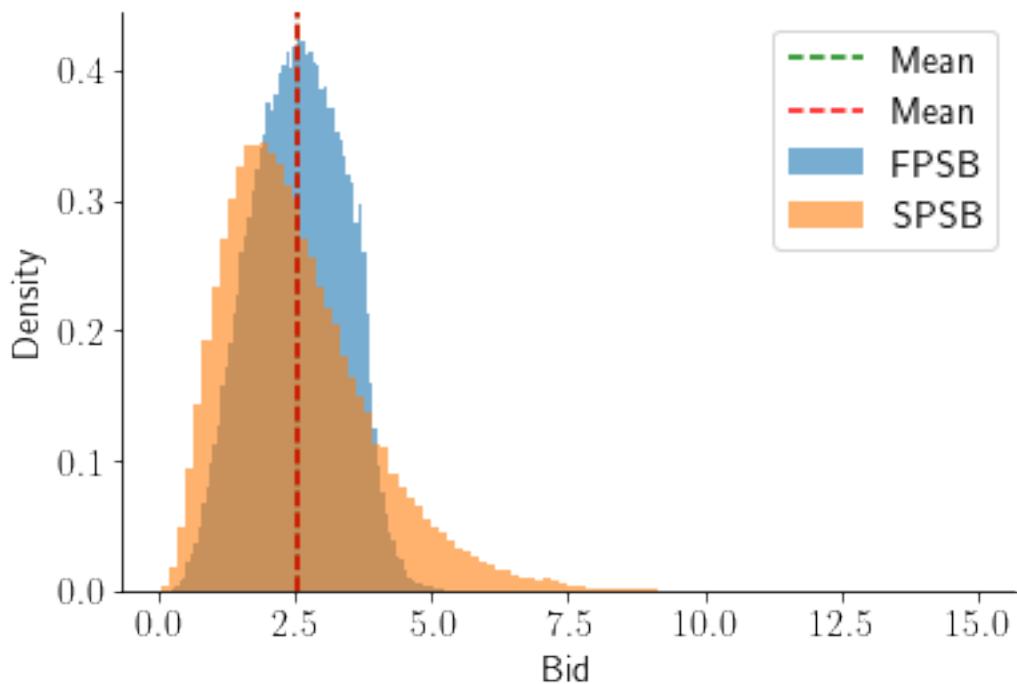
```
chi_squ_case.compute_optimal_bid_FPSB()
```

```
/tmp/ipykernel_17830/2108492276.py:37: RuntimeWarning: Mean of empty slice.
  return array_conditional[-order,:].mean()
/usr/share/miniconda3/envs/quantecon/lib/python3.8/site-packages/numpy/core/_methods.py:188: RuntimeWarning: invalid value encountered in double_scalars
  ret = ret.dtype.type(ret / rcount)
```



```
chi_squ_case.plot_winner_payment_distribution()
```

```
The average payment of FPSB: 2.5693. Std.: 0.8383. Median: 2.5829  
The average payment of SPSB: 2.5661. Std.: 1.3580. Median: 2.3180
```



## 71.13 References

1. Wikipedia for FPSB: [https://en.wikipedia.org/wiki/First-price\\_sealed-bid\\_auction](https://en.wikipedia.org/wiki/First-price_sealed-bid_auction)
2. Wikipedia for SPSB: [https://en.wikipedia.org/wiki/Vickrey\\_auction](https://en.wikipedia.org/wiki/Vickrey_auction)
3. Chandra Chekuri's lecture note for algorithmic game theory: <http://chekuri.cs.illinois.edu/teaching/spring2008/Lectures/scribed/Notes20.pdf>
4. Tim Salmon. ECO 4400 Supplemental Handout: All About Auctions: <http://faculty.smu.edu/tsalmon/auctions.pdf>
5. Auction Theory- Revenue Equivalence Theorem: <https://michaellevet.wordpress.com/2015/07/06/auction-theory-revenue-equivalence-theorem/>
6. Order Statistics: <https://online.stat.psu.edu/stat415/book/export/html/834>

---

CHAPTER  
SEVENTYTWO

---

## MULTIPLE GOOD ALLOCATION MECHANISMS

```
!pip install prettytable
```

### 72.1 Overview

This lecture describes two mechanisms for allocating  $n$  private goods (“houses”) to  $m$  people (“buyers”).

We assume that  $m > n$  so that there are more potential buyers than there are houses.

Prospective buyers regard the houses as **substitutes**.

Buyer  $j$  attaches value  $v_{ij}$  to house  $i$ .

These values are **private**

- $v_{ij}$  is known only to person  $j$  unless person  $j$  chooses to tell someone.

We require that a mechanism allocate **at most** one house to one prospective buyer.

We describe two distinct mechanisms

- A multiple rounds, ascending bid auction
- A special case of a Groves-Clarke [Gro73], [Cla71] mechanism with a benevolent social planner

**Note:** In 1994, the multiple rounds, ascending bid auction was actually used by Stanford University to sell leases to 9 lots on the Stanford campus to eligible faculty members.

We begin with overviews of the two mechanisms.

### 72.2 Ascending Bids Auction for Multiple Goods

An auction is administered by an **auctioneer**

The auctioneer has an  $n \times 1$  vector  $r$  of reservation prices on the  $n$  houses.

The auctioneer sells house  $i$  only if the final price bid for it exceeds  $r_i$

The auctioneer allocates all  $n$  houses **simultaneously**

The auctioneer does not know bidders’ private values  $v_{ij}$

There are multiple **rounds**

- during each round, active participants can submit bids on any of the  $n$  houses

- each bidder can bid on only one house during one round
- a person who was high bidder on a particular house in one round is understood to submit that same bid for the same house in the next round
- between rounds, a bidder who was not a high bidder can change the house on which he/she chooses to bid
- the auction ends when the price of no house changes from one round to the next
- all  $n$  houses are allocated after the final round
- house  $i$  is retained by the auctioneer if not prospective buyer offers more than  $r_i$  for the house

In this auction, person  $j$  never tells anyone else his/her private values  $v_{ij}$

## 72.3 A Benevolent Planner

This mechanism is designed so that all prospective buyers voluntarily choose to reveal their private values to a **social planner** who uses them to construct a socially optimal allocation.

Among all feasible allocations, a **socially optimal allocation** maximizes the sum of private values across all prospective buyers.

The planner tells everyone in advance how he/she will allocate houses based on the matrix of values that prospective buyers report.

The mechanism provide every prospective buyer an incentive to reveal his vector of private values to the planner.

After the planner receives everyone's vector of private values, the planner deploys a **sequential** algorithm to determine an **allocation** of houses and a set of **fees** that he charges awardees for the negative **externality** that their presence impose on other prospective buyers.

## 72.4 Equivalence of Allocations

Remarkably, these two mechanisms can produce virtually identical allocations.

We construct Python code for both mechanism.

We also work out some examples by hand or almost by hand.

Next, let's dive down into the details.

## 72.5 Ascending Bid Auction

### 72.5.1 Basic Setting

We start with a more detailed description of the setting.

- A seller owns  $n$  houses that he wants to sell for the maximum possible amounts to a set of  $m$  prospective eligible buyers.
- The seller wants to sell at most one house to each potential buyer.
- There are  $m$  potential eligible buyers, identified by  $j = [1, 2, \dots, m]$ 
  - Each potential buyer is permitted to buy at most one house.

- Buyer  $j$  would be willing to pay at most  $v_{ij}$  for house  $i$ .
- Buyer  $j$  knows  $v_{ij}, i = 1, \dots, n$ , but no one else does.
- If buyer  $j$  pays  $p_i$  for house  $i$ , he enjoys surplus value  $v_{ij} - p_i$ .
- Each buyer  $j$  wants to choose the  $i$  that maximizes his/her surplus value  $v_{ij} - p_i$ .
- The seller wants to maximize  $\sum_i p_i$ .

The seller conducts a **simultaneous, multiple goods, ascending bid auction**.

Outcomes of the auction are

- An  $n \times 1$  vector  $p$  of sales prices  $p = [p_1, \dots, p_n]$  for the  $n$  houses.
- An  $n \times m$  matrix  $Q$  of 0's and 1's, where  $Q_{ij} = 1$  if and only if person  $j$  bought house  $i$ .
- An  $n \times m$  matrix  $S$  of surplus values consisting of all zeros unless person  $j$  bought house  $i$ , in which case  $S_{ij} = v_{ij} - p_i$

We describe rules for the auction in terms of **pseudo code**.

The pseudo code will provide a road map for writing Python code to implement the auction.

## 72.6 Pseudocode

Here is a quick sketch of a possible simple structure for our Python code

**Inputs:**

- $n, m$ .
- an  $n \times m$  non-negative matrix  $v$  of private values
- an  $n \times 1$  vector  $r$  of seller-specified reservation prices
- the seller will not accept a price less than  $r_i$  for house  $i$
- we are free to think of these reservation prices as private values of a fictitious  $m + 1$  th buyer who does not actually participate in the auction
- initial bids can be thought of starting at  $r$
- a scalar  $\epsilon$  of seller-specified minimum price-bid increments

For each round of the auction, new bids on a house must be at least the prevailing highest bid so far **plus**  $\epsilon$

**Auction Protocols**

- the auction consists of a finite number of **rounds**
- in each round, a prospective buyer can bid on one and only one house
- after each round, a house is temporarily awarded to the person who made the highest bid for that house
  - temporarily winning bids on each house are announced
  - this sets the stage to move on to the next round
- a new round is held
  - bids for temporary winners from the previous round are again attached to the houses on which they bid; temporary winners of the last round leave their bids from the previous round unchanged
  - all other active prospective buyers must submit a new bid on some house

- new bids on a house must be at least equal to the prevailing temporary price that won the last round **plus**  $\epsilon$
- if a person does not submit a new bid and was also not a temporary winner from the previous round, that person must drop out of the auction permanently
- for each house, the highest bid, whether it is a new bid or was the temporary winner from the previous round, is announced, with the person who made that new (temporarily) winning bid being (temporarily) awarded the house to start the next round
- rounds continue until no price on **any** house changes from the previous round
- houses are sold to the winning bidders from the final round at the prices that they bid

### Outputs:

- an  $n \times 1$  vector  $p$  of sales prices
- an  $n \times m$  matrix  $S$  of surplus values consisting of all zeros unless person  $j$  bought house  $i$ , in which case  $S_{ij} = v_{ij} - p_i$
- an  $n \times (m + 1)$  matrix  $Q$  of 0's and 1's that tells which buyer bought which house. (The last column accounts for unsold houses.)

### Proposed buyer strategy:

In this pseudo code and the actual Python code below, we'll assume that all buyers choose to use the following strategy

- The strategy is optimal for each buyer

Each buyer  $j = 1, \dots, m$  uses the same strategy.

The strategy has the form:

- Let  $\check{p}^t$  be the  $n \times 1$  vector of prevailing highest-bid prices at the beginning of round  $t$
- Let  $\epsilon > 0$  be the minimum bid increment specified by the seller
- For each prospective buyer  $j$ , compute the index of the best house to bid on during round  $t$ , namely  $\hat{i}_t = \text{argmax}_i \{[v_{ij} - \check{p}_i^t - \epsilon]\}$
- If  $\max_i \{[v_{ij} - \check{p}_i^t - \epsilon]\} \leq 0$ , person  $j$  permanently drops out of the auction at round  $t$
- If  $v_{\hat{i}_t, j} - \check{p}_{\hat{i}_t}^t - \epsilon > 0$ , person  $j$  bids  $\check{p}_{\hat{i}_t}^t + \epsilon$  on house  $j$

**Resolving ambiguities:** The protocols we have described so far leave open two possible sources of ambiguity.

(1) **The optimal bid choice for buyers in each round.** It is possible that a buyer has the same surplus value for multiple houses. The argmax function in Python always returns the first argmax element. We instead prefer to randomize among such winner. For that reason, we write our own argmax function below.

(2) **Seller's choice of winner if same price bid cast by several buyers.** To resolve this ambiguity, we use the np.random.choice function below.

Given the randomness in outcomes, it is possible that different allocations of houses could emerge from the same inputs. However, this will happen only when the bid price increment  $\epsilon$  is nonnegligible.

```
import numpy as np
import pandas as pd
import prettytable as pt

np.random.seed(100)

np.set_printoptions(precision=3, suppress=True)
```

## 72.7 An Example

Before building a Python class, let's step by step solve things almost "by hand" to grasp how the auction proceeds.

A step-by-step procedure also helps reduce bugs, especially when the value matrix is peculiar (e.g. the differences between values are negligible, a column containing identical values or multiple buyers have the same valuation etc.).

Fortunately, our auction behaves well and robustly with various peculiar matrices.

We provide some examples later in this lecture.

```
v = np.array([[8, 5, 9, 4],
             [4, 11, 7, 4],
             [9, 7, 6, 4]])
n, m = v.shape
r = np.array([2, 1, 0])
epsilon = 1
p = r.copy()
buyer_list = np.arange(m)
house_list = np.arange(n)
```

v

```
array([[ 8,   5,   9,   4],
       [ 4,  11,   7,   4],
       [ 9,   7,   6,   4]])
```

Remember that column indexes  $j$  indicate buyers and row indexes  $i$  indicate houses.

The above value matrix  $v$  is peculiar in the sense that Buyer 3 (indexed from 0) puts the same value 4 on every house being sold.

Maybe buyer 3 is a bureaucrat who purchases these house simply by following instructions from his superior.

r

```
array([2, 1, 0])
```

```
def find_argmax_with_randomness(v):
    """
    We build our own version of argmax function such that the argmax index will be
    ↪ returned randomly
    when there are multiple maximum values. This function is similar to np.argmax(v,
    ↪ axis=0)

    Parameters:
    -----
    v: 2 dimensional np.array

    """
    n, m = v.shape
    index_array = np.arange(n)
    result = []

    for i in range(m):
        max_val = -float('inf')
        max_index = None
        for j in range(n):
            if v[j][i] > max_val:
                max_val = v[j][i]
                max_index = j
        result.append(max_index)

    return result
```

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```
for ii in range(m):
    max_value = v[:,ii].max()
    result.append(np.random.choice(index_array[v[:,ii] == max_value]))

return np.array(result)
```

```
def present_dict(dt):
    """
    A function that present the information in table.

    Parameters:
    -----
    dt: dictionary.

    """
    ymtb = pt.PrettyTable()
    ymtb.field_names = ['House Number', *dt.keys()]
    ymtb.add_row(['Buyer', *dt.values()])
    print(ymtb)
```

### Check Kick Off Condition

```
def check_kick_off_condition(v, r, epsilon):
    """
    A function that checks whether the auction could be initiated given the
    reservation price and value matrix.
    To avoid the situation that the reservation prices are so high that no one would
    even bid in the first round.

    Parameters:
    -----
    v : value matrix of the shape (n,m).
    r: the reservation price
    epsilon: the minimum price increment in each round
    """

    # we convert the price vector to a matrix in the same shape as value matrix to
    # facilitate subtraction
    p_start = (epsilon+r)[:,None] @ np.ones(m)[None,:]

    surplus_value = v - p_start
    buyer_decision = (surplus_value > 0).any(axis = 0)
    return buyer_decision.any()
```

```
check_kick_off_condition(v, r, epsilon)
```

True

### 72.7.1 round 1

#### submit bid

```
def submit_initial_bid(p_initial,  $\epsilon$ , v):
    """
    A function that describes the bid information in the first round.

    Parameters:
    -----
    p_initial: the price (or the reservation prices) at the beginning of auction.

    v: the value matrix

     $\epsilon$ : the minimum price increment in each round

    Returns:
    -----
    p: price array after this round of bidding

    bid_info: a dictionary that contains bidding information (house number as keys and buyer as values).

    """
    p = p_initial.copy()
    p_start_mat = ( $\epsilon$  + p)[:,None] @ np.ones(m)[None, :]
    surplus_value = v - p_start_mat

    # we only care about active buyers who have positive surplus values
    active_buyer_diagnosis = (surplus_value > 0).any(axis = 0)
    active_buyer_list = buyer_list[active_buyer_diagnosis]
    active_buyer_surplus_value = surplus_value[:,active_buyer_diagnosis]
    active_buyer_choice = find_argmax_with_randomness(active_buyer_surplus_value)
    # choice means the favourite houses given the current price and  $\epsilon$ 

    # we only retain the unique house index because prices increase once at one round
    house_bid = list(set(active_buyer_choice))
    p[house_bid] +=  $\epsilon$ 

    bid_info = {}
    for house_num in house_bid:
        bid_info[house_num] = active_buyer_list[active_buyer_choice == house_num]

    return p, bid_info
```

```
p, bid_info = submit_initial_bid(p,  $\epsilon$ , v)
```

```
p
```

```
array([3, 2, 1])
```

```
present_dict(bid_info)
```

House Number	0	1	2
Buyer	[2]	[1]	[0 3]

### check terminal condition

Notice that two buyers bid for house 2 (indexed from 0).

Because the auction protocol does not specify a selection rule in this case, we simply select a winner **randomly**.

This is reasonable because the seller can't distinguish these buyers and doesn't know the valuation of each buyer.

It is both convenient and practical for him to just pick a winner randomly.

There is a 50% probability that Buyer 3 is chosen as the winner for house 2, although he values it less than buyer 0.

In this case, buyer 0 has to bid one more time with a higher price, which crowds out Buyer 3.

Therefore, final price could be 3 or 4, depending on the winner in the last round.

```
def check_terminal_condition(bid_info, p, v):
    """
    A function that checks whether the auction ends.

    Recall that the auction ends when either losers have non-positive surplus values
    ↪for each house
    or there is no loser (every buyer gets a house).

    Parameters:
    -----
    bid_info: a dictionary that contains bidding information of house numbers (as
    ↪keys) and buyers (as values).

    p: np.array. price array of houses

    v: value matrix

    Returns:
    -----
    allocation: a dictionary that describe how the houses bid are assigned.

    winner_list: a list of winners

    loser_list: a list of losers

    """
    # there may be several buyers bidding one house, we choose a winner randomly
    winner_list=[np.random.choice(bid_info[ii]) for ii in bid_info.keys()]

    allocation = {house_num:winner for house_num,winner in zip(bid_info.keys(),winner_list)}

    loser_set = set(winner_list).difference(set(winner_list))
    loser_list = list(loser_set)
    loser_num = len(loser_list)
```

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```

if loser_num == 0:
    print('The auction ends because every buyer gets one house.')
    return allocation, winner_list, loser_list

p_mat = (epsilon + p)[:, None] @ np.ones(loser_num)[None, :]
loser_surplus_value = v[:, loser_list] - p_mat
loser_decision = (loser_surplus_value > 0).any(axis = 0)

print(~(loser_decision.any()))

return allocation, winner_list, loser_list

```

```
allocation, winner_list, loser_list = check_terminal_condition(bid_info, p, v)
```

```
False
```

```
present_dict(allocation)
```

```
+-----+---+---+---+
| House Number | 0 | 1 | 2 |
+-----+---+---+---+
|     Buyer     | 2 | 1 | 0 |
+-----+---+---+---+
```

```
winner_list
```

```
[2, 1, 0]
```

```
loser_list
```

```
[3]
```

## 72.7.2 round 2

From the second round on, the auction proceeds differently from the first round.

Now only active losers (those who have positive surplus values) have an incentive to submit bids to displace temporary winners from the previous round.

```

def submit_bid(loser_list, p, epsilon, v, bid_info):
    """
    A function that executes the bid operation after the first round.
    After the first round, only active losers would cast a new bid with price as old_
    →price + increment.
    By such bid, winners of last round are replaced by the active losers.
    """

    Parameters:
    -----

```

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```

loser_list: a list that includes the indexes of losers

p: np.array. price array of houses

epsilon: minimum increment of bid price

v: value matrix

bid_info: a dictionary that contains bidding information of house numbers (as
keys) and buyers (as values).

>Returns:
-----
p_end: a price array after this round of bidding

bid_info: a dictionary that contains updated bidding information.

"""
p_end=p.copy()

loser_num = len(loser_list)
p_mat = (epsilon + p_end)[:,None] @ np.ones(loser_num)[None,:]
loser_surplus_value = v[:,loser_list] - p_mat
loser_decision = (loser_surplus_value > 0).any(axis = 0)

active_loser_list = np.array(loser_list)[loser_decision]
active_loser_surplus_value = loser_surplus_value[:,loser_decision]
active_loser_choice = find_argmax_with_randomness(active_loser_surplus_value)

# we retain the unique house index and increasing the corresponding bid price
house_bid = list(set(active_loser_choice))
p_end[house_bid] += epsilon

# we record the bidding information from active losers
bid_info_active_loser = {}
for house_num in house_bid:
    bid_info_active_loser[house_num] = active_loser_list[active_loser_choice == house_num]

# we update the bidding information according to the bidding from active losers
for house_num in bid_info_active_loser.keys():
    bid_info[house_num] = bid_info_active_loser[house_num]

return p_end,bid_info

```

```
p,bid_info = submit_bid(loser_list, p, epsilon, v, bid_info)
```

```
p
```

```
array([3, 2, 2])
```

```
present_dict(bid_info)
```

House Number	0	1	2
Buyer	[2]	[1]	[3]

```
allocation, winner_list, loser_list = check_terminal_condition(bid_info, p, v)
```

False

```
present_dict(allocation)
```

House Number	0	1	2
Buyer	2	1	3

### 72.7.3 round 3

```
p, bid_info = submit_bid(loser_list, p, ε, v, bid_info)
```

p

```
array([3, 2, 3])
```

```
present_dict(bid_info)
```

House Number	0	1	2
Buyer	[2]	[1]	[0]

```
allocation, winner_list, loser_list = check_terminal_condition(bid_info, p, v)
```

False

```
present_dict(allocation)
```

House Number	0	1	2
Buyer	2	1	0

### 72.7.4 round 4

```
p,bid_info = submit_bid(loser_list, p, ε, v, bid_info)
```

```
P
```

```
array([3, 3, 3])
```

```
present_dict(bid_info)
```

House Number	0	1	2
Buyer	[2]	[3]	[0]

Notice that Buyer 3 now switches to bid for house 1 having recognized that house 2 is no longer his best option.

```
allocation,winner_list,loser_list = check_terminal_condition(bid_info, p, v)
```

```
False
```

```
present_dict(allocation)
```

House Number	0	1	2
Buyer	2	3	0

### 72.7.5 round 5

```
p,bid_info = submit_bid(loser_list, p, ε, v, bid_info)
```

```
P
```

```
array([3, 4, 3])
```

```
present_dict(bid_info)
```

House Number	0	1	2
Buyer	[2]	[1]	[0]

Now Buyer 1 bids for house 1 again with price at 4, which crowds out Buyer 3, marking the end of the auction.

```
allocation, winner_list, loser_list = check_terminal_condition(bid_info, p, v)
```

```
True
```

```
present_dict(allocation)
```

House Number	0	1	2
Buyer	2	1	0

```
# as for the houses unsold
```

```
house_unsold_list = list(set(house_list).difference(set(allocation.keys())))
house_unsold_list
```

```
[]
```

```
total_revenue = p[list(allocation.keys())].sum()
total_revenue
```

```
10
```

## 72.8 A Python Class

Above we simulated an ascending bid auction step by step.

When defining functions, we repeatedly computed some intermediate objects because our Python function loses track of variables once the function is executed.

That of course led to redundancy in our code

It is much more efficient to collect all of the aforementioned code into a class that records information about all rounds.

```
class ascending_bid_auction:

    def __init__(self, v, r, e):
        """
        A class that simulates an ascending bid auction for houses.

        Given buyers' value matrix, sellers' reservation prices and minimum increment
        of bid prices,
        this class can execute an ascending bid auction and present information round
        by round until the end.

    Parameters:
    -----

```

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```

v: 2 dimensional value matrix

r: np.array of reservation prices

epsilon: minimum increment of bid price

"""

self.v = v.copy()
self.n, self.m = self.v.shape
self.r = r
self.epsilon = epsilon
self.p = r.copy()
self.buyer_list = np.arange(self.m)
self.house_list = np.arange(self.n)
self.bid_info_history = []
self.allocation_history = []
self.winner_history = []
self.loser_history = []

def find_argmax_with_randomness(self, v):
    n, m = v.shape
    index_array = np.arange(n)
    result = []

    for ii in range(m):
        max_value = v[:,ii].max()
        result.append(np.random.choice(index_array[v[:,ii] == max_value]))

    return np.array(result)

def check_kick_off_condition(self):
    # we convert the price vector to a matrix in the same shape as value matrix
    # to facilitate subtraction
    p_start = (self.epsilon + self.r)[:,None] @ np.ones(self.m)[None,:]
    self.surplus_value = self.v - p_start
    buyer_decision = (self.surplus_value > 0).any(axis = 0)
    return buyer_decision.any()

def submit_initial_bid(self):
    # we intend to find the optimal choice of each buyer
    p_start_mat = (self.epsilon + self.p)[:,None] @ np.ones(self.m)[None,:]
    self.surplus_value = self.v - p_start_mat

    # we only care about active buyers who have positive surplus values
    active_buyer_diagnosis = (self.surplus_value > 0).any(axis = 0)
    active_buyer_list = self.buyer_list[active_buyer_diagnosis]
    active_buyer_surplus_value = self.surplus_value[:,active_buyer_diagnosis]
    active_buyer_choice = self.find_argmax_with_randomness(active_buyer_surplus_
    # we only retain the unique house index because prices increase once at one
    # round

```

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```

house_bid = list(set(active_buyer_choice))
self.p[house_bid] += self.ε

bid_info = {}
for house_num in house_bid:
    bid_info[house_num] = active_buyer_list[active_buyer_choice == house_num]
self.bid_info_history.append(bid_info)

print('The bid information is')
ymtb = pt.PrettyTable()
ymtb.field_names = ['House Number', *bid_info.keys()]
ymtb.add_row(['Buyer', *bid_info.values()])
print(ymtb)

print('The bid prices for houses are')
ymtb = pt.PrettyTable()
ymtb.field_names = ['House Number', *self.house_list]
ymtb.add_row(['Price', *self.p])
print(ymtb)

self.winner_list=[np.random.choice(bid_info[ii]) for ii in bid_info.keys()]
self.winner_history.append(self.winner_list)

self.allocation = {house_num:[winner] for house_num,winner in zip(bid_info.
→keys(),self.winner_list)}
self.allocation_history.append(self.allocation)

loser_set = set(self.buyer_list).difference(set(self.winner_list))
self.loser_list = list(loser_set)
self.loser_history.append(self.loser_list)

print('The winners are')
print(self.winner_list)

print('The losers are')
print(self.loser_list)
print('\n')

def check_terminal_condition(self):
    loser_num = len(self.loser_list)

    if loser_num == 0:
        print('The auction ends because every buyer gets one house.')
        print('\n')
        return True

    p_mat = (self.ε + self.p)[:,None] @ np.ones(loser_num)[None,:]
    self.loser_surplus_value = self.v[:,self.loser_list] - p_mat
    self.loser_decision = (self.loser_surplus_value > 0).any(axis = 0)

    return ~ (self.loser_decision.any())

def submit_bid(self):
    bid_info = self.allocation_history[-1].copy() # we only record the bid info
    →of winner

```

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```

loser_num = len(self.loser_list)
p_mat = (self.e + self.p)[:,None] @ np.ones(loser_num)[None,:]
self.loser_surplus_value = self.v[:,self.loser_list] - p_mat
self.loser_decision = (self.loser_surplus_value > 0).any(axis = 0)

active_loser_list = np.array(self.loser_list)[self.loser_decision]
active_loser_surplus_value = self.loser_surplus_value[:,self.loser_decision]
active_loser_choice = self.find_argmax_with_randomness(active_loser_surplus_
value)

# we retain the unique house index and increasing the corresponding bid price
house_bid = list(set(active_loser_choice))
self.p[house_bid] += self.e

# we record the bidding information from active losers
bid_info_active_loser = {}
for house_num in house_bid:
    bid_info_active_loser[house_num] = active_loser_list[active_loser_choice_
== house_num]

# we update the bidding information according to the bidding from active
losers
for house_num in bid_info_active_loser.keys():
    bid_info[house_num] = bid_info_active_loser[house_num]
self.bid_info_history.append(bid_info)

print('The bid information is')
ymtb = pt.PrettyTable()
ymtb.field_names = ['House Number', *bid_info.keys()]
ymtb.add_row(['Buyer', *bid_info.values()])
print(ymtb)

print('The bid prices for houses are')
ymtb = pt.PrettyTable()
ymtb.field_names = ['House Number', *self.house_list]
ymtb.add_row(['Price', *self.p])
print(ymtb)

self.winner_list=[np.random.choice(bid_info[ii]) for ii in bid_info.keys()]
self.winner_history.append(self.winner_list)

self.allocation = {house_num:[winner] for house_num,winner in zip(bid_info.
keys(),self.winner_list)}
self.allocation_history.append(self.allocation)

loser_set = set(self.buyer_list).difference(set(self.winner_list))
self.loser_list = list(loser_set)
self.loser_history.append(self.loser_list)

print('The winners are')
print(self.winner_list)

print('The losers are')
print(self.loser_list)
print('\n')

```

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```

def start_auction(self):
    print('The Ascending Bid Auction for Houses')
    print('\n')

    print('Basic Information: %d houses, %d buyers' % (self.n, self.m))

    print('The valuation matrix is as follows')
    ymtb = pt.PrettyTable()
    ymtb.field_names = ['Buyer Number', *(np.arange(self.m))]
    for ii in range(self.n):
        ymtb.add_row(['House %d' % (ii), *self.v[ii, :]])
    print(ymtb)

    print('The reservation prices for houses are')
    ymtb = pt.PrettyTable()
    ymtb.field_names = ['House Number', *self.house_list]
    ymtb.add_row(['Price', *self.r])
    print(ymtb)
    print('The minimum increment of bid price is %.2f' % self.epsilon)
    print('\n')

    ctr = 1
    if self.check_kick_off_condition():
        print('Auction starts successfully')
        print('\n')
        print('Round %d' % ctr)

        self.submit_initial_bid()

    while True:
        if self.check_terminal_condition():
            print('Auction ends')
            print('\n')

            print('The final result is as follows')
            print('\n')
            print('The allocation plan is')
            ymtb = pt.PrettyTable()
            ymtb.field_names = ['House Number', *self.allocation.keys()]
            ymtb.add_row(['Buyer', *self.allocation.values()])
            print(ymtb)

            print('The bid prices for houses are')
            ymtb = pt.PrettyTable()
            ymtb.field_names = ['House Number', *self.house_list]
            ymtb.add_row(['Price', *self.p])
            print(ymtb)

            print('The winners are')
            print(self.winner_list)

            print('The losers are')
            print(self.loser_list)

```

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```

        self.house_unsold_list = list(set(self.house_list) -
→difference(set(self.allocation.keys())))
        print('The houses unsold are')
        print(self.house_unsold_list)

        self.total_revenue = self.p[list(self.allocation.keys())].sum()
        print('The total revenue is %.2f' % self.total_revenue)

    break

    ctr += 1
    print('Round %d' % ctr)
    self.submit_bid()

# we compute the surplus matrix S and the quantity matrix X as required
→in 1.1
    self.S = np.zeros((self.n, self.m))
    for ii,jj in zip(self.allocation.keys(),self.allocation.values()):
        self.S[ii,jj] = self.v[ii,jj] - self.p[ii]

    self.Q = np.zeros((self.n, self.m + 1)) # the last column records the
→houses unsold
    for ii,jj in zip(self.allocation.keys(),self.allocation.values()):
        self.Q[ii,jj] = 1
    for ii in self.house_unsold_list:
        self.Q[ii,-1] = 1

# we sort the allocation result by the house number
house_sold_list = list(self.allocation.keys())
house_sold_list.sort()

dict_temp = {}
for ii in house_sold_list:
    dict_temp[ii] = self.allocation[ii]
self.allocation = dict_temp

else:
    print('The auction can not start because of high reservation prices')

```

Let's use our class to conduct the auction described in one of the above examples.

```

v = np.array([[8,5,9,4],[4,11,7,4],[9,7,6,4]])
r = np.array([2,1,0])
ε = 1

auction_1 = ascending_bid_auction(v, r, ε)

auction_1.start_auction()

```

The Ascending Bid Auction for Houses

Basic Information: 3 houses, 4 buyers  
The valuation matrix is as follows  
+-----+-----+-----+-----+

(continues on next page)

(continued from previous page)

Buyer Number	0	1	2	3
House 0	8	5	9	4
House 1	4	11	7	4
House 2	9	7	6	4

The reservation prices for houses are

House Number	0	1	2
Price	2	1	0

The minimum increment of bid price is 1.00

Auction starts successfully

Round 1

The bid information is

House Number	0	1	2
Buyer	[2]	[1]	[0 3]

The bid prices for houses are

House Number	0	1	2
Price	3	2	1

The winners are

[2, 1, 0]

The losers are

[3]

Round 2

The bid information is

House Number	0	1	2
Buyer	[2]	[1]	[3]

The bid prices for houses are

House Number	0	1	2
Price	3	2	2

The winners are

[2, 1, 3]

The losers are

[0]

(continues on next page)

(continued from previous page)

```

Round 3
The bid information is
+-----+-----+-----+
| House Number | 0 | 1 | 2 |
+-----+-----+-----+
| Buyer | [2] | [1] | [0] |
+-----+-----+-----+
The bid prices for houses are
+-----+-----+
| House Number | 0 | 1 | 2 |
+-----+-----+
| Price | 3 | 2 | 3 |
+-----+-----+
The winners are
[2, 1, 0]
The losers are
[3]
```

```

Round 4
The bid information is
+-----+-----+-----+
| House Number | 0 | 1 | 2 |
+-----+-----+-----+
| Buyer | [2] | [3] | [0] |
+-----+-----+-----+
The bid prices for houses are
+-----+-----+
| House Number | 0 | 1 | 2 |
+-----+-----+
| Price | 3 | 3 | 3 |
+-----+-----+
The winners are
[2, 3, 0]
The losers are
[1]
```

```

Round 5
The bid information is
+-----+-----+-----+
| House Number | 0 | 1 | 2 |
+-----+-----+-----+
| Buyer | [2] | [1] | [0] |
+-----+-----+-----+
The bid prices for houses are
+-----+-----+
| House Number | 0 | 1 | 2 |
+-----+-----+
| Price | 3 | 4 | 3 |
+-----+-----+
The winners are
[2, 1, 0]
The losers are
```

(continues on next page)

(continued from previous page)

[3]

Auction ends

The final result is as follows

The allocation plan is

House Number	0	1	2
Buyer	[2]	[1]	[0]

The bid prices for houses are

House Number	0	1	2
Price	3	4	3

The winners are

[2, 1, 0]

The losers are

[3]

The houses unsold are

[]

The total revenue is 10.00

# the surplus matrix S

auction\_1.S

```
array([[0., 0., 6., 0.],
       [0., 7., 0., 0.],
       [6., 0., 0., 0.]])
```

# the quantity matrix X

auction\_1.Q

```
array([[0., 0., 1., 0., 0.],
       [0., 1., 0., 0., 0.],
       [1., 0., 0., 0., 0.]])
```

## 72.9 Robustness Checks

Let's do some stress testing of our code by applying it to auctions characterized by different matrices of private values.

### 1. number of houses = number of buyers

```
v2 = np.array([[8, 5, 9], [4, 11, 7], [9, 7, 6]])  
auction_2 = ascending_bid_auction(v2, r, ε)  
auction_2.start_auction()
```

The Ascending Bid Auction for Houses

Basic Information: 3 houses, 3 buyers  
The valuation matrix is as follows

Buyer Number	0	1	2
House 0	8	5	9
House 1	4	11	7
House 2	9	7	6

The reservation prices for houses are

House Number	0	1	2
Price	2	1	0

The minimum increment of bid price is 1.00

Auction starts successfully

Round 1

The bid information is

House Number	0	1	2
Buyer	[2]	[1]	[0]

The bid prices for houses are

House Number	0	1	2
Price	3	2	1

The winners are

[2, 1, 0]

The losers are

[]

(continues on next page)

(continued from previous page)

```
The auction ends because every buyer gets one house.
```

Auction ends

The final result is as follows

The allocation plan is

House Number	0	1	2
Buyer	[2]	[1]	[0]

The bid prices for houses are

House Number	0	1	2
Price	3	2	1

The winners are

```
[2, 1, 0]
```

The losers are

```
[]
```

The houses unsold are

```
[]
```

The total revenue is 6.00

## 2. multiple excess buyers

```
v3 = np.array([[8,5,9,4,3],[4,11,7,4,6],[9,7,6,4,2]])

auction_3 = ascending_bid_auction(v3, r, ε)

auction_3.start_auction()
```

The Ascending Bid Auction for Houses

Basic Information: 3 houses, 5 buyers

The valuation matrix is as follows

Buyer Number	0	1	2	3	4
House 0	8	5	9	4	3
House 1	4	11	7	4	6
House 2	9	7	6	4	2

The reservation prices for houses are

House Number	0	1	2
Price	2	1	0

(continues on next page)

(continued from previous page)

```
The minimum increment of bid price is 1.00
```

```
Auction starts successfully
```

Round 1

The bid information is

House Number	0	1	2
Buyer	[2]	[1 4]	[0 3]

The bid prices for houses are

House Number	0	1	2
Price	3	2	1

The winners are

```
[2, 4, 3]
```

The losers are

```
[0, 1]
```

Round 2

The bid information is

House Number	0	1	2
Buyer	[2]	[1]	[0]

The bid prices for houses are

House Number	0	1	2
Price	3	3	2

The winners are

```
[2, 1, 0]
```

The losers are

```
[3, 4]
```

Round 3

The bid information is

House Number	0	1	2
Buyer	[2]	[4]	[3]

The bid prices for houses are

House Number	0	1	2

(continues on next page)

(continued from previous page)

```
+-----+---+---+---+
| Price | 3 | 4 | 3 |
+-----+---+---+---+
The winners are
[2, 4, 3]
The losers are
[0, 1]

Round 4
The bid information is
+-----+---+---+---+
| House Number | 0 | 1 | 2 |
+-----+---+---+---+
| Buyer | [2] | [1] | [0] |
+-----+---+---+---+
The bid prices for houses are
+-----+---+---+---+
| House Number | 0 | 1 | 2 |
+-----+---+---+---+
| Price | 3 | 5 | 4 |
+-----+---+---+---+
The winners are
[2, 1, 0]
The losers are
[3, 4]
```

Auction ends

The final result is as follows

```
The allocation plan is
+-----+---+---+---+
| House Number | 0 | 1 | 2 |
+-----+---+---+---+
| Buyer | [2] | [1] | [0] |
+-----+---+---+---+
The bid prices for houses are
+-----+---+---+---+
| House Number | 0 | 1 | 2 |
+-----+---+---+---+
| Price | 3 | 5 | 4 |
+-----+---+---+---+
The winners are
[2, 1, 0]
The losers are
[3, 4]
The houses unsold are
[]
The total revenue is 12.00
```

### 3. more houses than buyers

```
v4 = np.array([[8,5,4],[4,11,7],[9,7,9],[6,4,5],[2,2,2]])
r2 = np.array([2,1,0,1,1])

auction_4 = ascending_bid_auction(v4, r2, ε)

auction_4.start_auction()
```

The Ascending Bid Auction for Houses

Basic Information: 5 houses, 3 buyers

The valuation matrix is as follows

Buyer Number	0	1	2
House 0	8	5	4
House 1	4	11	7
House 2	9	7	9
House 3	6	4	5
House 4	2	2	2

The reservation prices for houses are

House Number	0	1	2	3	4
Price	2	1	0	1	1

The minimum increment of bid price is 1.00

Auction starts successfully

Round 1

The bid information is

House Number	1	2
Buyer	[1]	[0 2]

The bid prices for houses are

House Number	0	1	2	3	4
Price	2	2	1	1	1

The winners are

[1, 2]

The losers are

[0]

Round 2

The bid information is

House Number	1	2

(continues on next page)

(continued from previous page)

```
+-----+-----+-----+
| Buyer | [1] | [0] |
+-----+-----+
The bid prices for houses are
+-----+-----+-----+-----+
| House Number | 0 | 1 | 2 | 3 | 4 |
+-----+-----+-----+-----+
| Price | 2 | 2 | 2 | 1 | 1 |
+-----+-----+-----+-----+
The winners are
[1, 0]
The losers are
[2]
```

```
Round 3
The bid information is
+-----+-----+-----+
| House Number | 1 | 2 |
+-----+-----+
| Buyer | [1] | [2] |
+-----+-----+
The bid prices for houses are
```

```
+-----+-----+-----+-----+
| House Number | 0 | 1 | 2 | 3 | 4 |
+-----+-----+-----+-----+
| Price | 2 | 2 | 3 | 1 | 1 |
+-----+-----+-----+-----+
The winners are
[1, 2]
The losers are
[0]
```

```
Round 4
The bid information is
+-----+-----+-----+
| House Number | 1 | 2 |
+-----+-----+
| Buyer | [1] | [0] |
+-----+-----+
The bid prices for houses are
+-----+-----+-----+-----+
| House Number | 0 | 1 | 2 | 3 | 4 |
+-----+-----+-----+-----+
| Price | 2 | 2 | 4 | 1 | 1 |
+-----+-----+-----+-----+
The winners are
[1, 0]
The losers are
[2]
```

Round 5

(continues on next page)

(continued from previous page)

```
The bid information is
+-----+-----+
| House Number | 1 | 2 |
+-----+-----+
| Buyer | [2] | [0] |
+-----+-----+
The bid prices for houses are
+-----+-----+-----+-----+
| House Number | 0 | 1 | 2 | 3 | 4 |
+-----+-----+-----+-----+
| Price | 2 | 3 | 4 | 1 | 1 |
+-----+-----+-----+-----+
The winners are
[2, 0]
The losers are
[1]
```

```
Round 6
The bid information is
+-----+-----+
| House Number | 1 | 2 |
+-----+-----+
| Buyer | [1] | [0] |
+-----+-----+
The bid prices for houses are
+-----+-----+-----+-----+
| House Number | 0 | 1 | 2 | 3 | 4 |
+-----+-----+-----+-----+
| Price | 2 | 4 | 4 | 1 | 1 |
+-----+-----+-----+-----+
The winners are
[1, 0]
The losers are
[2]
```

```
Round 7
The bid information is
+-----+-----+
| House Number | 1 | 2 |
+-----+-----+
| Buyer | [1] | [2] |
+-----+-----+
The bid prices for houses are
+-----+-----+-----+-----+
| House Number | 0 | 1 | 2 | 3 | 4 |
+-----+-----+-----+-----+
| Price | 2 | 4 | 5 | 1 | 1 |
+-----+-----+-----+-----+
The winners are
[1, 2]
```

```
The losers are
[0]
```

(continues on next page)

(continued from previous page)

```

Round 8
The bid information is
+-----+-----+-----+-----+
| House Number | 1 | 2 | 0 |
+-----+-----+-----+-----+
| Buyer | [1] | [2] | [0] |
+-----+-----+-----+-----+
The bid prices for houses are
+-----+-----+-----+-----+
| House Number | 0 | 1 | 2 | 3 | 4 |
+-----+-----+-----+-----+
| Price | 3 | 4 | 5 | 1 | 1 |
+-----+-----+-----+-----+
The winners are
[1, 2, 0]
The losers are
[]

```

The auction ends because every buyer gets one house.

Auction ends

The final result is as follows

```

The allocation plan is
+-----+-----+-----+-----+
| House Number | 1 | 2 | 0 |
+-----+-----+-----+-----+
| Buyer | [1] | [2] | [0] |
+-----+-----+-----+-----+
The bid prices for houses are
+-----+-----+-----+-----+
| House Number | 0 | 1 | 2 | 3 | 4 |
+-----+-----+-----+-----+
| Price | 3 | 4 | 5 | 1 | 1 |
+-----+-----+-----+-----+
The winners are
[1, 2, 0]
The losers are
[]
The houses unsold are
[3, 4]
The total revenue is 12.00

```

#### 4. some houses have extremely high reservation prices

```

v5 = np.array([[8, 5, 4], [4, 11, 7], [9, 7, 9], [6, 4, 5], [2, 2, 2]])
r3 = np.array([10, 1, 0, 1, 1])

auction_5 = ascending_bid_auction(v5, r3, ε)

```

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```
auction_5.start_auction()
```

The Ascending Bid Auction for Houses

Basic Information: 5 houses, 3 buyers  
The valuation matrix is as follows

Buyer Number	0	1	2
House 0	8	5	4
House 1	4	11	7
House 2	9	7	9
House 3	6	4	5
House 4	2	2	2

The reservation prices for houses are

House Number	0	1	2	3	4
Price	10	1	0	1	1

The minimum increment of bid price is 1.00

Auction starts successfully

Round 1

The bid information is

House Number	1	2
Buyer	[1]	[0 2]

The bid prices for houses are

House Number	0	1	2	3	4
Price	10	2	1	1	1

The winners are

[1, 0]

The losers are

[2]

Round 2

The bid information is

House Number	1	2
Buyer	[1]	[2]

(continues on next page)

(continued from previous page)

```
+-----+-----+-----+
The bid prices for houses are
+-----+-----+-----+-----+
| House Number | 0 | 1 | 2 | 3 | 4 |
+-----+-----+-----+-----+
| Price       | 10 | 2 | 2 | 1 | 1 |
+-----+-----+-----+-----+
The winners are
[1, 2]
The losers are
[0]
```

```
Round 3
The bid information is
+-----+-----+
| House Number | 1 | 2 |
+-----+-----+
| Buyer       | [1] | [0] |
+-----+-----+
The bid prices for houses are
+-----+-----+-----+-----+
| House Number | 0 | 1 | 2 | 3 | 4 |
+-----+-----+-----+-----+
| Price       | 10 | 2 | 3 | 1 | 1 |
+-----+-----+-----+-----+
The winners are
[1, 0]
The losers are
```

[2]

```
Round 4
The bid information is
+-----+-----+
| House Number | 1 | 2 |
+-----+-----+
| Buyer       | [1] | [2] |
+-----+-----+
The bid prices for houses are
+-----+-----+-----+-----+
| House Number | 0 | 1 | 2 | 3 | 4 |
+-----+-----+-----+-----+
| Price       | 10 | 2 | 4 | 1 | 1 |
+-----+-----+-----+-----+
The winners are
[1, 2]
The losers are
[0]
```

```
Round 5
The bid information is
+-----+-----+
```

(continues on next page)

(continued from previous page)

```
| House Number |  1  |  2  |
+-----+-----+-----+
|     Buyer    | [1] | [0] |
+-----+-----+
The bid prices for houses are
+-----+-----+-----+-----+
| House Number |  0  |  1  |  2  |  3  |  4  |
+-----+-----+-----+-----+
|     Price    | 10  |  2  |  5  |  1  |  1  |
+-----+-----+-----+-----+
The winners are
[1, 0]
The losers are
[2]
```

```
Round 6
The bid information is
+-----+-----+
| House Number |  1  |  2  |
+-----+-----+
|     Buyer    | [2] | [0] |
+-----+-----+
The bid prices for houses are
+-----+-----+-----+-----+
| House Number |  0  |  1  |  2  |  3  |  4  |
+-----+-----+-----+-----+
|     Price    | 10  |  3  |  5  |  1  |  1  |
+-----+-----+-----+-----+
The winners are
[2, 0]
The losers are
[1]
```

```
Round 7
The bid information is
+-----+-----+
| House Number |  1  |  2  |
+-----+-----+
|     Buyer    | [1] | [0] |
+-----+-----+
The bid prices for houses are
+-----+-----+-----+-----+
| House Number |  0  |  1  |  2  |  3  |  4  |
+-----+-----+-----+-----+
|     Price    | 10  |  4  |  5  |  1  |  1  |
+-----+-----+-----+-----+
The winners are
[1, 0]
The losers are
[2]
```

```
Round 8
The bid information is
```

(continues on next page)

(continued from previous page)

```
+-----+-----+-----+
| House Number | 1 | 2 |
+-----+-----+
| Buyer | [1] | [2] |
+-----+-----+
The bid prices for houses are
+-----+-----+-----+-----+
| House Number | 0 | 1 | 2 | 3 | 4 |
+-----+-----+-----+-----+
| Price | 10 | 4 | 6 | 1 | 1 |
+-----+-----+-----+-----+
The winners are
[1, 2]
The losers are
[0]
```

```
Round 9
The bid information is
+-----+-----+-----+
| House Number | 1 | 2 | 3 |
+-----+-----+-----+
| Buyer | [1] | [2] | [0] |
+-----+-----+-----+
The bid prices for houses are
+-----+-----+-----+-----+
| House Number | 0 | 1 | 2 | 3 | 4 |
+-----+-----+-----+-----+
| Price | 10 | 4 | 6 | 2 | 1 |
+-----+-----+-----+-----+
The winners are
[1, 2, 0]
The losers are
[]
```

The auction ends because every buyer gets one house.

Auction ends

The final result is as follows

```
The allocation plan is
+-----+-----+-----+
| House Number | 1 | 2 | 3 |
+-----+-----+-----+
| Buyer | [1] | [2] | [0] |
+-----+-----+-----+
The bid prices for houses are
+-----+-----+-----+-----+
| House Number | 0 | 1 | 2 | 3 | 4 |
+-----+-----+-----+-----+
| Price | 10 | 4 | 6 | 2 | 1 |
```

(continues on next page)

(continued from previous page)

```
+-----+-----+-----+-----+
The winners are
[1, 2, 0]
The losers are
[]
The houses unsold are
[0, 4]
The total revenue is 12.00
```

## 5. reservation prices are so high that the auction can't start

```
r4 = np.array([15, 15, 15])

auction_6 = ascending_bid_auction(v, r4, ε)

auction_6.start_auction()
```

The Ascending Bid Auction for Houses

```
Basic Information: 3 houses, 4 buyers
The valuation matrix is as follows
+-----+-----+-----+
| Buyer Number | 0 | 1 | 2 | 3 |
+-----+-----+-----+
| House 0      | 8 | 5 | 9 | 4 |
| House 1      | 4 | 11 | 7 | 4 |
| House 2      | 9 | 7 | 6 | 4 |
+-----+-----+-----+
The reservation prices for houses are
+-----+-----+-----+
| House Number | 0 | 1 | 2 |
+-----+-----+-----+
| Price        | 15 | 15 | 15 |
+-----+-----+-----+
The minimum increment of bid price is 1.00
```

The auction can not start because of high reservation prices

## 72.10 A Groves-Clarke Mechanism

We now describe an alternative way for society to allocate  $n$  houses to  $m$  possible buyers in a way that maximizes total value across all potential buyers.

We continue to assume that each buyer can purchase at most one house.

The mechanism is a very special case of a Groves-Clarke mechanism [Gro73], [Cla71].

Its special structure substantially simplifies writing Python code to find an optimal allocation.

Our mechanism works like this.

- The values  $V_{ij}$  are private information to person  $j$

- The mechanism makes each person  $j$  willing to tell a social planner his private values  $V_{i,j}$  for all  $i = 1, \dots, n$ .
- The social planner asks all potential bidders to tell the planner their private values  $V_{i,j}$
- The social planner tells no one these, but uses them to allocate houses and set prices
- The mechanism is designed in a way that makes all prospective buyers want to tell the planner their private values
  - truth telling is a dominant strategy for each potential buyer
- The planner finds a house, bidder pair with highest private value by computing  $(\tilde{i}, \tilde{j}) = \text{argmax}(V_{i,j})$
- The planner assigns house  $\tilde{i}$  to buyer  $\tilde{j}$
- The planner charges buyer  $\tilde{j}$  the price  $\max_{-\tilde{j}} V_{\tilde{i}, j}$ , where  $-\tilde{j}$  means all  $j$ 's except  $\tilde{j}$ .
- The planner creates a matrix of private values for the remaining houses  $-\tilde{i}$  by deleting row (i.e., house)  $\tilde{i}$  and column (i.e., buyer)  $\tilde{j}$  from  $V$ .
  - (But in doing this, the planner keeps track of the real names of the bidders and the houses).
- The planner returns to the original step and repeat it.
- The planner iterates until all  $n$  houses are allocated and the charges for all  $n$  houses are set.

## 72.11 An Example Solved by Hand

Let's see how our Groves-Clarke algorithm would work for the following simple matrix  $V$  matrix of private values

$$V = \begin{bmatrix} 10 & 9 & 8 & 7 & 6 \\ 9 & 9 & 7 & 6 & 6 \\ 8 & 6 & 6 & 9 & 4 \\ 7 & 5 & 6 & 4 & 9 \end{bmatrix}$$

**Remark:** In the first step, when the highest private value corresponds to more than one house, bidder pairs, we choose the pair with the highest sale price. If a highest sale price corresponds to two or more pairs with highest private values, we randomly choose one.

```
np.random.seed(666)

V_orig = np.array([[10, 9, 8, 7, 6], # record the original values
                  [9, 9, 7, 6, 6],
                  [8, 6, 6, 9, 4],
                  [7, 5, 6, 4, 9]])
V = np.copy(V_orig) # used iteratively
n, m = V.shape
p = np.zeros(n) # prices of houses
Q = np.zeros((n, m)) # keep record the status of houses and buyers
```

### First assignment

First, we find house, bidder pair with highest private value.

```
i, j = np.where(V==np.max(V))
i, j
```

```
(array([0]), array([0]))
```

So, house 0 will be sold to buyer 0 at a price of 9. We then update the sale price of house 0 and the status matrix Q.

```
p[i] = np.max(np.delete(V[i, :], j))
Q[i, j] = 1
P, Q
```

```
(array([9., 0., 0., 0.]),
 array([[1., 0., 0., 0., 0.],
        [0., 0., 0., 0., 0.],
        [0., 0., 0., 0., 0.],
        [0., 0., 0., 0., 0.])))
```

Then we remove row 0 and column 0 from  $V$ . To keep the real number of houses and buyers, we set this row and this column to -1, which will have the same result as removing them since  $V \geq 0$ .

```
V[i, :] = -1
V[:, j] = -1
V
```

```
array([-1, -1, -1, -1, -1],
      [-1,  9,  7,  6,  6],
      [-1,  6,  6,  9,  4],
      [-1,  5,  6,  4,  9]])
```

## Second assignment

We find house, bidder pair with the highest private value again.

```
i, j = np.where(V==np.max(V))
i, j
```

```
(array([1, 2, 3]), array([1, 3, 4]))
```

In this special example, there are three pairs (1, 1), (2, 3) and (3, 4) with the highest private value. To solve this problem, we choose the one with highest sale price.

```
p_candidate = np.zeros(len(i))
for k in range(len(i)):
    p_candidate[k] = np.max(np.delete(V[i[k], :], j[k]))
k, = np.where(p_candidate==np.max(p_candidate))
i, j = i[k], j[k]
i, j
```

```
(array([1]), array([1]))
```

So, house 1 will be sold to buyer 1 at a price of 7. We update matrices.

```
p[i] = np.max(np.delete(V[i, :], j))
Q[i, j] = 1
V[i, :] = -1
V[:, j] = -1
P, Q, V
```

```
(array([9., 7., 0., 0.]),
 array([[1., 0., 0., 0., 0.],
        [0., 1., 0., 0., 0.],
        [0., 0., 0., 0., 0.],
        [0., 0., 0., 0., 0.]]),
 array([[-1, -1, -1, -1, -1],
        [-1, -1, -1, -1, -1],
        [-1, -1, 6, 9, 4],
        [-1, -1, 6, 4, 9]]))
```

### Third assignment

```
i, j = np.where(V==np.max(V))
i, j
```

```
(array([2, 3]), array([3, 4]))
```

In this special example, there are two pairs (2, 3) and (3, 4) with the highest private value.

To resolve the assignment, we choose the one with highest sale price.

```
p_candidate = np.zeros(len(i))
for k in range(len(i)):
    p_candidate[k] = np.max(np.delete(V[i[k], :], j[k]))
k, = np.where(p_candidate==np.max(p_candidate))
i, j = i[k], j[k]
i, j
```

```
(array([2, 3]), array([3, 4]))
```

The two pairs even have the same sale price.

We randomly choose one pair.

```
k = np.random.choice(len(i))
i, j = i[k], j[k]
i, j
```

```
(2, 3)
```

Finally, house 2 will be sold to buyer 3.

We update matrices accordingly.

```
p[i] = np.max(np.delete(V[i, :], j))
Q[i, j] = 1
V[i, :] = -1
V[:, j] = -1
P, Q, V
```

```
(array([9., 7., 6., 0.]),
 array([[1., 0., 0., 0., 0.],
        [0., 1., 0., 0., 0.],
```

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```
[0., 0., 0., 1., 0.],
[0., 0., 0., 0., 0.]]),
array([[[-1, -1, -1, -1, -1],
       [-1, -1, -1, -1, -1],
       [-1, -1, -1, -1, -1],
       [-1, -1,  6, -1,  9]]])
```

#### Fourth assignment

```
i, j = np.where(V==np.max(V))
i, j
```

```
(array([3]), array([4]))
```

House 3 will be sold to buyer 4.

The final outcome follows.

```
p[i] = np.max(np.delete(V[i, :], j))
Q[i, j] = 1
V[i, :] = -1
V[:, j] = -1
S = V_orig*Q - np.diag(p)@Q
p, Q, V, S
```

```
(array([9., 7., 6., 6.]),
 array([[1., 0., 0., 0., 0.],
        [0., 1., 0., 0., 0.],
        [0., 0., 0., 1., 0.],
        [0., 0., 0., 0., 1.]]),
array([[[-1, -1, -1, -1, -1],
       [-1, -1, -1, -1, -1],
       [-1, -1, -1, -1, -1],
       [-1, -1, -1, -1, -1]]]),
array([[1., 0., 0., 0., 0.],
       [0., 2., 0., 0., 0.],
       [0., 0., 0., 3., 0.],
       [0., 0., 0., 0., 3.]]))
```

## 72.12 Another Python Class

It is efficient to assemble our calculations in a single Python Class.

```
class GC_Mechanism:

    def __init__(self, V):
        """
        Implementation of the special Groves Clarke Mechanism for house auction.

        Parameters:
        -----
        
```

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```

V: 2 dimensional private value matrix

"""

self.V_orig = V.copy()
self.V = V.copy()
self.n, self.m = self.V.shape
self.p = np.zeros(self.n)
self.Q = np.zeros((self.n, self.m))
self.S = np.copy(self.Q)

def find_argmax(self):
    """
    Find the house-buyer pair with the highest value.
    When the highest private value corresponds to more than one house, bidder
    ↪pairs,
    we choose the pair with the highest sale price.
    Moreoever, if the highest sale price corresponds to two or more pairs with
    ↪highest private value,
    We randomly choose one.

    Parameters:
    -----
    V: 2 dimensional private value matrix with -1 indicating removed rows and
    ↪columns

    Returns:
    -----
    i: the index of the sold house

    j: the index of the buyer

    """
    i, j = np.where(self.V==np.max(self.V))

    if (len(i)>1):
        p_candidate = np.zeros(len(i))
        for k in range(len(i)):
            p_candidate[k] = np.max(np.delete(self.V[i[k], :], j[k]))
        k, = np.where(p_candidate==np.max(p_candidate))
        i, j = i[k], j[k]

    if (len(i)>1):
        k = np.random.choice(len(i))
        k = np.array([k])
        i, j = i[k], j[k]
    return i, j

def update_status(self, i, j):
    self.p[i] = np.max(np.delete(self.V[i, :], j))
    self.Q[i, j] = 1
    self.V[i, :] = -1
    self.V[:, j] = -1

def calculate_surplus(self):
    self.S = self.V_orig*self.Q - np.diag(self.p)@self.Q

```

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```
def start(self):
    while (np.max(self.V)>=0):
        i, j = self.find_argmax()
        self.update_status(i, j)
        print("House %i is sold to buyer %i at price %i"%(i[0], j[0], self.
        -p[i[0]]))
        print("\n")
        self.calculate_surplus()
        print("Prices of house:\n", self.p)
        print("\n")
        print("The status matrix:\n", self.Q)
        print("\n")
        print("The surplus matrix:\n", self.S)
```

```
np.random.seed(666)

V_orig = np.array([[10, 9, 8, 7, 6],
                  [9, 9, 7, 6, 6],
                  [8, 6, 6, 9, 4],
                  [7, 5, 6, 4, 9]])
gc_mechanism = GC_Mechanism(V_orig)
gc_mechanism.start()
```

House 0 is sold to buyer 0 at price 9

House 1 is sold to buyer 1 at price 7

House 2 is sold to buyer 3 at price 6

House 3 is sold to buyer 4 at price 6

Prices of house:  
[9. 7. 6. 6.]

The status matrix:  
[[1. 0. 0. 0. 0.]  
[0. 1. 0. 0. 0.]  
[0. 0. 0. 1. 0.]  
[0. 0. 0. 0. 1.]]

The surplus matrix:  
[[1. 0. 0. 0. 0.]  
[0. 2. 0. 0. 0.]  
[0. 0. 0. 3. 0.]  
[0. 0. 0. 0. 3.]]

### 72.12.1 Elaborations

Here we use some additional notation designed to conform with standard notation in parts of the VCG literature.

We want to verify that our pseudo code is indeed a **pivot mechanism**, also called a **VCG** (Vickrey-Clarke-Groves) mechanism.

- The mechanism is named after [Gro73], [Cla71], and [Vic61].

To prepare for verifying this, we add some notation.

Let  $X$  be the set of feasible allocations of houses under the protocols above (i.e., at most one house to each person).

Let  $X(v)$  be the allocation that the mechanism chooses for matrix  $v$  of private values.

The mechanism maps a matrix  $v$  of private values into an  $x \in X$ .

Let  $v_j(x)$  be the value that person  $j$  attaches to allocation  $x \in X$ .

Let  $\check{t}_j(v)$  the payment that the mechanism charges person  $j$ .

The VCG mechanism chooses the allocation

$$X(v) = \operatorname{argmax}_{x \in X} \sum_{j=1}^m v_j(x) \quad (72.1)$$

and charges person  $j$  a “social cost”

$$\check{t}_j(v) = \max_{x \in X} \sum_{k \neq j} v_k(x) - \sum_{k \neq j} v_k(X(v)) \quad (72.2)$$

In our setting, equation (72.1) says that the VCG allocation allocates houses to maximize the total value of the successful prospective buyers.

In our setting, equation (72.2) says that the mechanism charges people for the externality that their presence in society imposes on other prospective buyers.

Thus, notice that according to equation (72.2):

- unsuccessful prospective buyers pay 0 because removing them from “society” would not affect the allocation chosen by the mechanism
- successful prospective buyers pay the difference between the total value society could achieve without them present and the total value that others present in society do achieve under the mechanism.

The generalized second-price auction described in our pseudo code above does indeed satisfy (1). We want to compute  $\check{t}_j$  for  $j = 1, \dots, m$  and compare with  $p_j$  from the second price auction.

### 72.12.2 Social Cost

Using the GC\_Mechanism class, we can calculate the social cost of each buyer.

Let's see a simpler example with private value matrix

$$V = \begin{bmatrix} 10 & 9 & 8 & 7 & 6 \\ 9 & 8 & 7 & 6 & 6 \\ 8 & 7 & 6 & 5 & 4 \end{bmatrix}$$

To begin with, we implement the GC mechanism and see the outcome.

```
np.random.seed(666)

V_orig = np.array([[10, 9, 8, 7, 6],
                  [9, 8, 7, 6, 6],
                  [8, 7, 6, 5, 4]])
gc_mechanism = GC_Mechanism(V_orig)
gc_mechanism.start()
```

House 0 is sold to buyer 0 at price 9

House 1 is sold to buyer 1 at price 7

House 2 is sold to buyer 2 at price 5

Prices of house:  
[9. 7. 5.]

The status matrix:  
[[1. 0. 0. 0. 0.]  
[0. 1. 0. 0. 0.]  
[0. 0. 1. 0. 0.]]

The surplus matrix:  
[[1. 0. 0. 0. 0.]  
[0. 1. 0. 0. 0.]  
[0. 0. 1. 0. 0.]]

We exclude buyer 0 and calculate the allocation.

```
V_exc_0 = np.copy(V_orig)
V_exc_0[:, 0] = -1
V_exc_0
gc_mechanism_exc_0 = GC_Mechanism(V_exc_0)
gc_mechanism_exc_0.start()
```

House 0 is sold to buyer 1 at price 8

House 1 is sold to buyer 2 at price 6

House 2 is sold to buyer 3 at price 4

Prices of house:  
[8. 6. 4.]

The status matrix:  
[[0. 1. 0. 0. 0.]]

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```
[0. 0. 1. 0. 0.]
[0. 0. 0. 1. 0.]]
```

The surplus matrix:

```
[[0. 1. 0. 0. 0.]
[-0. 0. 1. 0. 0.]
[-0. 0. 0. 1. 0.]]
```

Calculate the social cost of buyer 0.

```
print("The social cost of buyer 0:",
      np.sum(gc_mechanism_exc_0.Q*gc_mechanism_exc_0.V_orig)-np.sum(np.delete(gc_
      mechanism.Q*gc_mechanism.V_orig, 0, axis=1)))
```

```
The social cost of buyer 0: 7.0
```

Repeat this process for buyer 1 and buyer 2

```
V_exc_1 = np.copy(V_orig)
V_exc_1[:, 1] = -1
V_exc_1
gc_mechanism_exc_1 = GC_Mechanism(V_exc_1)
gc_mechanism_exc_1.start()

print("\nThe social cost of buyer 1:",
      np.sum(gc_mechanism_exc_1.Q*gc_mechanism_exc_1.V_orig)-np.sum(np.delete(gc_
      mechanism.Q*gc_mechanism.V_orig, 1, axis=1)))
```

```
House 0 is sold to buyer 0 at price 8
```

```
House 1 is sold to buyer 2 at price 6
```

```
House 2 is sold to buyer 3 at price 4
```

Prices of house:

```
[8. 6. 4.]
```

The status matrix:

```
[[1. 0. 0. 0. 0.]
[0. 0. 1. 0. 0.]
[0. 0. 0. 1. 0.]]
```

The surplus matrix:

```
[[ 2. -0. 0. 0. 0.]
[ 0. -0. 1. 0. 0.]
[ 0. -0. 0. 1. 0.]]
```

```
The social cost of buyer 1: 6.0
```

```
V_exc_2 = np.copy(V_orig)
V_exc_2[:, 2] = -1
V_exc_2
gc_mechanism_exc_2 = GC_Mechanism(V_exc_2)
gc_mechanism_exc_2.start()

print("\nThe social cost of buyer 2:",
      np.sum(gc_mechanism_exc_2.Q*gc_mechanism_exc_2.V_orig)-np.sum(np.delete(gc_
      mechanism.Q*gc_mechanism.V_orig, 2, axis=1)))
```

House 0 is sold to buyer 0 at price 9

House 1 is sold to buyer 1 at price 6

House 2 is sold to buyer 3 at price 4

Prices of house:

[9. 6. 4.]

The status matrix:

```
[[1. 0. 0. 0. 0.]
 [0. 1. 0. 0. 0.]
 [0. 0. 0. 1. 0.]]
```

The surplus matrix:

```
[[ 1.  0. -0.  0.  0.]
 [ 0.  2. -0.  0.  0.]
 [ 0.  0. -0.  1.  0.]]
```

The social cost of buyer 2: 5.0

## **Part XII**

### **Other**



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CHAPTER  
**SEVENTYTHREE**

---

## TROUBLESHOOTING

### Contents

- *Troubleshooting*
  - *Fixing Your Local Environment*
  - *Reporting an Issue*

This page is for readers experiencing errors when running the code from the lectures.

### 73.1 Fixing Your Local Environment

The basic assumption of the lectures is that code in a lecture should execute whenever

1. it is executed in a Jupyter notebook and
2. the notebook is running on a machine with the latest version of Anaconda Python.

You have installed Anaconda, haven't you, following the instructions in [this lecture](#)?

Assuming that you have, the most common source of problems for our readers is that their Anaconda distribution is not up to date.

Here's a [useful article](#) on how to update Anaconda.

Another option is to simply remove Anaconda and reinstall.

You also need to keep the external code libraries, such as `QuantEcon.py` up to date.

For this task you can either

- use `conda install -y quantecon` on the command line, or
- execute `!conda install -y quantecon` within a Jupyter notebook.

If your local environment is still not working you can do two things.

First, you can use a remote machine instead, by clicking on the Launch Notebook icon available for each lecture



[Launch Notebook](#)

Second, you can report an issue, so we can try to fix your local set up.

We like getting feedback on the lectures so please don't hesitate to get in touch.

## 73.2 Reporting an Issue

One way to give feedback is to raise an issue through our [issue tracker](#).

Please be as specific as possible. Tell us where the problem is and as much detail about your local set up as you can provide.

Another feedback option is to use our [discourse forum](#).

Finally, you can provide direct feedback to [contact@quantecon.org](mailto:contact@quantecon.org)

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CHAPTER  
**SEVENTYFOUR**

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**REFERENCES**



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CHAPTER  
**SEVENTYFIVE**

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## EXECUTION STATISTICS

This table contains the latest execution statistics.

Document	Modified	Method	Run Time (s)	Status
aiyagari	2022-02-23 23:30	cache	26.99	✓
ar1_processes	2022-02-23 23:30	cache	5.8	✓
back_prop	2022-02-23 23:30	cache	84.04	✓
cake_eating_numerical	2022-02-23 23:30	cache	37.03	✓
cake_eating_problem	2022-02-23 23:30	cache	2.63	✓
career	2022-02-23 23:30	cache	25.03	✓
cass_koopmans_1	2022-02-23 23:30	cache	10.47	✓
cass_koopmans_2	2022-02-23 23:30	cache	10.02	✓
coleman_policy_iter	2022-02-23 23:30	cache	22.02	✓
complex_and_trig	2022-02-23 23:30	cache	5.02	✓
cross_product_trick	2022-02-23 23:30	cache	1.31	✓
egm_policy_iter	2022-02-23 23:30	cache	19.93	✓
eig_circulant	2022-02-23 23:30	cache	4.98	✓
exchangeable	2022-02-23 23:30	cache	13.02	✓
finite_markov	2022-02-23 23:30	cache	16.01	✓
ge_arrow	2022-02-23 23:30	cache	2.59	✓
geom_series	2022-02-23 23:30	cache	4.69	✓
harrison_kreps	2022-02-23 23:30	cache	11.86	✓
heavy_tails	2022-02-23 23:30	cache	31.03	✓
hoist_failure	2022-02-23 23:30	cache	115.64	✓
house_auction	2022-02-23 23:30	cache	5.57	✓
ifp	2022-02-23 23:30	cache	47.03	✓
ifp_advanced	2022-02-23 23:30	cache	32.03	✓
imp_sample	2022-02-23 23:30	cache	642.82	✓
intro	2022-02-23 23:30	cache	1.2	✓
inventory_dynamics	2022-02-23 23:30	cache	15.72	✓
jv	2022-02-23 23:30	cache	29.76	✓
kalman	2022-02-23 23:30	cache	18.62	✓
kesten_processes	2022-02-23 23:30	cache	47.56	✓
lagrangian_lqdp	2022-02-23 23:30	cache	9.92	✓
lake_model	2022-02-23 23:30	cache	26.02	✓
likelihood_bayes	2022-02-23 23:30	cache	8.02	✓
likelihood_ratio_process	2022-02-23 23:30	cache	12.02	✓
linear_algebra	2022-02-23 23:30	cache	2.97	✓
linear_models	2022-02-23 23:30	cache	16.78	✓

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Table 75.1 – continued from previous page

Document	Modified	Method	Run Time (s)	Status
lln_clt	2022-02-23 23:30	cache	18.02	✓
lp_intro	2022-02-23 23:30	cache	2.33	✓
lq_inventories	2022-02-23 23:30	cache	24.89	✓
lqcontrol	2022-02-23 23:30	cache	14.51	✓
markov_asset	2022-02-23 23:30	cache	16.76	✓
markov_perf	2022-02-23 23:30	cache	15.42	✓
mccall_correlated	2022-02-23 23:30	cache	52.44	✓
mccall_fitted_vfi	2022-02-23 23:30	cache	26.02	✓
mccall_model	2022-02-23 23:30	cache	27.03	✓
mccall_model_with_separation	2022-02-23 23:30	cache	18.02	✓
mle	2022-02-23 23:30	cache	7.02	✓
multi_hyper	2022-02-23 23:30	cache	21.48	✓
multivariate_normal	2022-02-23 23:30	cache	7.02	✓
navy_captain	2022-02-23 23:30	cache	67.87	✓
odu	2022-02-23 23:30	cache	100.04	✓
ols	2022-02-23 23:30	cache	11.02	✓
opt_transport	2022-02-23 23:30	cache	23.02	✓
optgrowth	2022-02-23 23:30	cache	115.47	✓
optgrowth_fast	2022-02-23 23:30	cache	32.69	✓
pandas_panel	2022-02-23 23:30	cache	6.02	✓
perm_income	2022-02-23 23:30	cache	33.99	✓
perm_income_cons	2022-02-23 23:30	cache	15.71	✓
prob_meaning	2022-02-23 23:30	cache	77.88	✓
qr_decomp	2022-02-23 23:30	cache	1.92	✓
rational_expectations	2022-02-23 23:30	cache	14.02	✓
re_with_feedback	2022-02-23 23:30	cache	17.02	✓
samuelson	2022-02-23 23:30	cache	21.02	✓
scalar_dynam	2022-02-23 23:30	cache	6.02	✓
schelling	2022-02-23 23:30	cache	3.76	✓
short_path	2022-02-23 23:30	cache	1.64	✓
sir_model	2022-02-23 23:30	cache	5.02	✓
status	2022-02-23 23:30	cache	1.2	✓
svd_intro	2022-02-23 23:30	cache	8.02	✓
time_series_with_matrices	2022-02-23 23:30	cache	3.44	✓
troubleshooting	2022-02-23 23:30	cache	1.2	✓
two_auctions	2022-02-23 23:30	cache	16.02	✓
uncertainty_traps	2022-02-23 23:30	cache	2.97	✓
von_neumann_model	2022-02-23 23:30	cache	5.02	✓
wald_friedman	2022-02-23 23:30	cache	29.75	✓
wealth_dynamics	2022-02-23 23:30	cache	96.04	✓
zreferences	2022-02-23 23:30	cache	1.2	✓

These lectures are built on linux instances through `github actions` so are executed using the following hardware specifications

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