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# **Intermediate Quantitative Economics with Python**

**Thomas J. Sargent & John Stachurski**

**Nov 27, 2025**



# CONTENTS

<b>I Tools and Techniques</b>	<b>5</b>
<b>1 Modeling COVID 19</b>	<b>7</b>
1.1 Overview . . . . .	7
1.2 The SIR Model . . . . .	8
1.3 Implementation . . . . .	9
1.4 Experiments . . . . .	10
1.5 Ending Lockdown . . . . .	15
<b>2 Linear Algebra</b>	<b>19</b>
2.1 Overview . . . . .	19
2.2 Vectors . . . . .	20
2.3 Matrices . . . . .	28
2.4 Solving Systems of Equations . . . . .	30
2.5 Eigenvalues and Eigenvectors . . . . .	35
2.6 Further Topics . . . . .	38
2.7 Exercises . . . . .	40
<b>3 QR Decomposition</b>	<b>45</b>
3.1 Overview . . . . .	45
3.2 Matrix Factorization . . . . .	45
3.3 Gram-Schmidt process . . . . .	45
3.4 Some Code . . . . .	47
3.5 Example . . . . .	48
3.6 Using QR Decomposition to Compute Eigenvalues . . . . .	50
3.7 QR and PCA . . . . .	51
<b>4 Circulant Matrices</b>	<b>53</b>
4.1 Overview . . . . .	53
4.2 Constructing a Circulant Matrix . . . . .	53
4.3 Connection to Permutation Matrix . . . . .	55
4.4 Examples with Python . . . . .	56
4.5 Associated Permutation Matrix . . . . .	60
4.6 Discrete Fourier Transform . . . . .	62
<b>5 Singular Value Decomposition (SVD)</b>	<b>69</b>
5.1 Overview . . . . .	69
5.2 The Setting . . . . .	69
5.3 Singular Value Decomposition . . . . .	70
5.4 Four Fundamental Subspaces . . . . .	71
5.5 Eckart-Young Theorem . . . . .	74

5.6	Full and Reduced SVD's . . . . .	75
5.7	Polar Decomposition . . . . .	78
5.8	Application: Principal Components Analysis (PCA) . . . . .	78
5.9	Relationship of PCA to SVD . . . . .	80
5.10	PCA with Eigenvalues and Eigenvectors . . . . .	81
5.11	Connections . . . . .	82
5.12	Exercises . . . . .	85
<b>6</b>	<b>VARs and DMDs</b>	<b>87</b>
6.1	First-Order Vector Autoregressions . . . . .	87
6.2	Dynamic Mode Decomposition (DMD) . . . . .	90
6.3	Representation 1 . . . . .	90
6.4	Representation 2 . . . . .	91
6.5	Representation 3 . . . . .	93
6.6	Source for Some Python Code . . . . .	97
<b>7</b>	<b>Using Newton's Method to Solve Economic Models</b>	<b>99</b>
7.1	Overview . . . . .	99
7.2	Fixed point computation using Newton's method . . . . .	100
7.3	Root-Finding in one dimension . . . . .	107
7.4	Multivariate Newton's method . . . . .	108
7.5	Exercises . . . . .	117
<b>II</b>	<b>Elementary Statistics</b>	<b>123</b>
<b>8</b>	<b>Elementary Probability with Matrices</b>	<b>125</b>
8.1	Sketch of Basic Concepts . . . . .	126
8.2	What Does Probability Mean? . . . . .	126
8.3	Representing Probability Distributions . . . . .	128
8.4	Univariate Probability Distributions . . . . .	128
8.5	Bivariate Probability Distributions . . . . .	129
8.6	Marginal Probability Distributions . . . . .	130
8.7	Conditional Probability Distributions . . . . .	131
8.8	Transition Probability Matrix . . . . .	131
8.9	Application: Forecasting a Time Series . . . . .	132
8.10	Statistical Independence . . . . .	132
8.11	Means and Variances . . . . .	133
8.12	Matrix Representations of Some Bivariate Distributions . . . . .	133
8.13	A Continuous Bivariate Random Vector . . . . .	140
8.14	Sum of Two Independently Distributed Random Variables . . . . .	148
8.15	Coupling . . . . .	149
8.16	Copula Functions . . . . .	150
<b>9</b>	<b>Some Probability Distributions</b>	<b>157</b>
9.1	Some Discrete Probability Distributions . . . . .	157
9.2	Geometric distribution . . . . .	157
9.3	Pascal (negative binomial) distribution . . . . .	158
9.4	Newcomb–Benford distribution . . . . .	159
9.5	Univariate Gaussian distribution . . . . .	161
9.6	Uniform Distribution . . . . .	161
9.7	A Mixed Discrete-Continuous Distribution . . . . .	162
9.8	Drawing a Random Number from a Particular Distribution . . . . .	163
<b>10</b>	<b>LLN and CLT</b>	<b>171</b>

10.1	Overview . . . . .	171
10.2	Relationships . . . . .	172
10.3	LLN . . . . .	172
10.4	CLT . . . . .	176
10.5	Exercises . . . . .	182
<b>11</b>	<b>Two Meanings of Probability</b>	<b>189</b>
11.1	Overview . . . . .	189
11.2	Frequentist Interpretation . . . . .	190
11.3	Bayesian Interpretation . . . . .	196
11.4	Role of a Conjugate Prior . . . . .	205
<b>12</b>	<b>Multivariate Hypergeometric Distribution</b>	<b>207</b>
12.1	Overview . . . . .	207
12.2	The Administrator's Problem . . . . .	207
12.3	Usage . . . . .	211
<b>13</b>	<b>Multivariate Normal Distribution</b>	<b>217</b>
13.1	Overview . . . . .	217
13.2	The Multivariate Normal Distribution . . . . .	218
13.3	Bivariate Example . . . . .	221
13.4	Trivariate Example . . . . .	225
13.5	One Dimensional Intelligence (IQ) . . . . .	226
13.6	Information as Surprise . . . . .	230
13.7	Cholesky Factor Magic . . . . .	231
13.8	Math and Verbal Intelligence . . . . .	231
13.9	Univariate Time Series Analysis . . . . .	234
13.10	Stochastic Difference Equation . . . . .	239
13.11	Application to Stock Price Model . . . . .	241
13.12	Filtering Foundations . . . . .	243
13.13	Classic Factor Analysis Model . . . . .	247
13.14	PCA and Factor Analysis . . . . .	249
<b>14</b>	<b>Fault Tree Uncertainties</b>	<b>255</b>
14.1	Overview . . . . .	255
14.2	Log normal distribution . . . . .	256
14.3	The Convolution Property . . . . .	257
14.4	Approximating Distributions . . . . .	258
14.5	Convolving Probability Mass Functions . . . . .	262
14.6	Failure Tree Analysis . . . . .	264
14.7	Application . . . . .	265
14.8	Failure Rates Unknown . . . . .	265
14.9	Waste Hoist Failure Rate . . . . .	266
<b>15</b>	<b>Introduction to Artificial Neural Networks</b>	<b>271</b>
15.1	Overview . . . . .	272
15.2	A Deep (but not Wide) Artificial Neural Network . . . . .	272
15.3	Calibrating Parameters . . . . .	273
15.4	Back Propagation and the Chain Rule . . . . .	274
15.5	Training Set . . . . .	275
15.6	Example 1 . . . . .	278
15.7	How Deep? . . . . .	279
15.8	Example 2 . . . . .	280
<b>16</b>	<b>Randomized Response Surveys</b>	<b>283</b>

16.1	Overview . . . . .	283
16.2	Warner's Strategy . . . . .	283
16.3	Comparing Two Survey Designs . . . . .	285
16.4	Concluding Remarks . . . . .	291
<b>17</b>	<b>Expected Utilities of Random Responses</b>	<b>293</b>
17.1	Overview . . . . .	293
17.2	Privacy Measures . . . . .	293
17.3	Zoo of Concepts . . . . .	293
17.4	Respondent's Expected Utility . . . . .	295
17.5	Utilitarian View of Survey Design . . . . .	299
17.6	Criticisms of Proposed Privacy Measures . . . . .	302
17.7	Concluding Remarks . . . . .	307
<b>III</b>	<b>Bayes Law</b>	<b>309</b>
<b>18</b>	<b>Non-Conjugate Priors</b>	<b>311</b>
18.1	Unleashing MCMC on a binomial likelihood . . . . .	312
18.2	Prior distributions . . . . .	314
18.3	Implementation . . . . .	316
18.4	Alternative prior distributions . . . . .	321
18.5	Posteriors via MCMC and VI . . . . .	326
18.6	Non-conjugate prior distributions . . . . .	333
<b>19</b>	<b>Posterior Distributions for AR(1) Parameters</b>	<b>347</b>
19.1	PyMC Implementation . . . . .	350
19.2	Numpyro Implementation . . . . .	353
<b>20</b>	<b>Forecasting an AR(1) Process</b>	<b>357</b>
20.1	A Univariate First-Order Autoregressive Process . . . . .	358
20.2	Implementation . . . . .	359
20.3	Predictive Distributions of Path Properties . . . . .	360
20.4	A Wecker-Like Algorithm . . . . .	361
20.5	Using Simulations to Approximate a Posterior Distribution . . . . .	361
20.6	Calculating Sample Path Statistics . . . . .	363
20.7	Original Wecker Method . . . . .	364
20.8	Extended Wecker Method . . . . .	366
20.9	Comparison . . . . .	368
<b>IV</b>	<b>Statistics and Information</b>	<b>371</b>
<b>21</b>	<b>Statistical Divergence Measures</b>	<b>373</b>
21.1	Overview . . . . .	373
21.2	Primer on entropy, cross-entropy, KL divergence . . . . .	374
21.3	Two Beta distributions: running example . . . . .	375
21.4	Kullback–Leibler divergence . . . . .	376
21.5	Jensen-Shannon divergence . . . . .	377
21.6	Chernoff entropy . . . . .	379
21.7	Comparing divergence measures . . . . .	380
21.8	KL divergence and maximum-likelihood estimation . . . . .	382
21.9	Related lectures . . . . .	383
<b>22</b>	<b>Likelihood Ratio Processes</b>	<b>385</b>

22.1	Overview . . . . .	385
22.2	Likelihood Ratio Process . . . . .	386
22.3	Nature permanently draws from density $g$ . . . . .	388
22.4	Peculiar property . . . . .	391
22.5	Nature permanently draws from density $f$ . . . . .	391
22.6	Likelihood ratio test . . . . .	393
22.7	Hypothesis testing and classification . . . . .	402
22.8	Markov chains . . . . .	413
22.9	Related lectures . . . . .	416
22.10	Exercises . . . . .	416
<b>23</b>	<b>Heterogeneous Beliefs and Financial Markets</b>	<b>419</b>
23.1	Overview . . . . .	419
23.2	Review: likelihood ratio processes . . . . .	420
23.3	Blume and Easley's setting . . . . .	422
23.4	Nature and agents' beliefs . . . . .	422
23.5	A socialist risk-sharing arrangement . . . . .	423
23.6	Social planner's allocation problem . . . . .	423
23.7	If you're so smart, ... . . . . .	424
23.8	Competitive equilibrium prices . . . . .	425
23.9	Simulations . . . . .	427
23.10	Related lectures . . . . .	434
23.11	Exercises . . . . .	434
<b>24</b>	<b>Likelihood Processes For VAR Models</b>	<b>457</b>
24.1	Overview . . . . .	457
24.2	VAR model setup . . . . .	458
24.3	Likelihood ratio process . . . . .	461
24.4	Example 1: two AR(1) processes . . . . .	462
24.5	Example 2: bivariate VAR models . . . . .	463
24.6	Application: Samuelson multiplier-accelerator . . . . .	467
<b>25</b>	<b>Mean of a Likelihood Ratio Process</b>	<b>473</b>
25.1	Overview . . . . .	473
25.2	Mathematical expectation of likelihood ratio . . . . .	474
25.3	Importance sampling . . . . .	476
25.4	Selecting a sampling distribution . . . . .	477
25.5	Approximating a cumulative likelihood ratio . . . . .	478
25.6	Distribution of sample mean . . . . .	480
25.7	Choosing a sampling distribution . . . . .	482
<b>26</b>	<b>A Problem that Stumped Milton Friedman</b>	<b>487</b>
26.1	Overview . . . . .	487
26.2	Source of the Problem . . . . .	488
26.3	Neyman-Pearson formulation . . . . .	489
26.4	Wald's sequential formulation . . . . .	491
26.5	Links between $A$ , $B$ and $\alpha$ , $\beta$ . . . . .	493
26.6	Simulations . . . . .	494
26.7	Related lectures . . . . .	505
26.8	Exercises . . . . .	505
<b>27</b>	<b>A Bayesian Formulation of Friedman and Wald's Problem</b>	<b>513</b>
27.1	Overview . . . . .	513
27.2	A Dynamic Programming Approach . . . . .	515
27.3	Implementation . . . . .	520

27.4	Analysis . . . . .	522
<b>28</b>	<b>Exchangeability and Bayesian Updating</b>	<b>529</b>
28.1	Overview . . . . .	529
28.2	Independently and Identically Distributed . . . . .	530
28.3	A Setting in Which Past Observations Are Informative . . . . .	531
28.4	Relationship Between IID and Exchangeable . . . . .	532
28.5	Exchangeability . . . . .	533
28.6	Bayes' Law . . . . .	533
28.7	More Details about Bayesian Updating . . . . .	534
28.8	Appendix . . . . .	537
28.9	Sequels . . . . .	544
<b>29</b>	<b>Likelihood Ratio Processes and Bayesian Learning</b>	<b>545</b>
29.1	Overview . . . . .	545
29.2	The Setting . . . . .	546
29.3	Likelihood Ratio Processes and Bayes' Law . . . . .	547
29.4	Another timing protocol . . . . .	552
29.5	Behavior of Posterior Probability $\{\pi_t\}$ Under Subjective Probability Distribution . . . . .	555
29.6	Initial Prior is Verified by Paths Drawn from Subjective Conditional Densities . . . . .	562
29.7	Drilling Down a Little Bit . . . . .	563
29.8	Related Lectures . . . . .	564
<b>30</b>	<b>Incorrect Models</b>	<b>565</b>
30.1	Overview . . . . .	565
30.2	Sampling from Compound Lottery $H$ . . . . .	568
30.3	Type 1 Agent . . . . .	570
30.4	What a type 1 Agent Learns when Mixture $H$ Generates Data . . . . .	571
30.5	Kullback-Leibler Divergence Governs Limit of $\pi_t$ . . . . .	573
30.6	Type 2 Agent . . . . .	576
30.7	Concluding Remarks . . . . .	578
30.8	Exercises . . . . .	579
<b>31</b>	<b>Bayesian versus Frequentist Decision Rules</b>	<b>583</b>
31.1	Overview . . . . .	583
31.2	Setup . . . . .	584
31.3	Frequentist Decision Rule . . . . .	587
31.4	Bayesian Decision Rule . . . . .	593
31.5	Was the Navy Captain's Hunch Correct? . . . . .	600
31.6	More Details . . . . .	602
31.7	Distribution of Bayesian Decision Rule's Time to Decide . . . . .	602
31.8	Probability of Making Correct Decision . . . . .	606
31.9	Distribution of Likelihood Ratios at Neyman-Pearson's $t$ . . . . .	608
<b>V</b>	<b>Linear Programming</b>	<b>611</b>
<b>32</b>	<b>Optimal Transport</b>	<b>613</b>
32.1	Overview . . . . .	613
32.2	The Optimal Transport Problem . . . . .	614
32.3	The Linear Programming Approach . . . . .	615
32.4	The Dual Problem . . . . .	622
32.5	The Python Optimal Transport Package . . . . .	624
<b>33</b>	<b>Von Neumann Growth Model (and a Generalization)</b>	<b>629</b>

33.1	Notation . . . . .	634
33.2	Model Ingredients and Assumptions . . . . .	635
33.3	Dynamic Interpretation . . . . .	637
33.4	Duality . . . . .	638
33.5	Interpretation as Two-player Zero-sum Game . . . . .	639
<b>VI</b>	<b>Introduction to Dynamics</b>	<b>647</b>
<b>34</b>	<b>Finite Markov Chains</b>	<b>649</b>
34.1	Overview . . . . .	649
34.2	Definitions . . . . .	650
34.3	Simulation . . . . .	652
34.4	Marginal Distributions . . . . .	654
34.5	Irreducibility and Aperiodicity . . . . .	656
34.6	Stationary Distributions . . . . .	659
34.7	Ergodicity . . . . .	663
34.8	Computing Expectations . . . . .	664
34.9	Exercises . . . . .	665
<b>35</b>	<b>Inventory Dynamics</b>	<b>673</b>
35.1	Overview . . . . .	673
35.2	Sample Paths . . . . .	674
35.3	Marginal Distributions . . . . .	676
35.4	Exercises . . . . .	680
<b>36</b>	<b>Linear State Space Models</b>	<b>685</b>
36.1	Overview . . . . .	685
36.2	The Linear State Space Model . . . . .	686
36.3	Distributions and Moments . . . . .	692
36.4	Stationarity and Ergodicity . . . . .	699
36.5	Noisy Observations . . . . .	704
36.6	Prediction . . . . .	705
36.7	Code . . . . .	706
36.8	Exercises . . . . .	706
<b>37</b>	<b>Samuelson Multiplier-Accelerator</b>	<b>709</b>
37.1	Overview . . . . .	709
37.2	Details . . . . .	711
37.3	Implementation . . . . .	714
37.4	Stochastic shocks . . . . .	723
37.5	Government spending . . . . .	725
37.6	Wrapping everything into a class . . . . .	727
37.7	Using the LinearStateSpace class . . . . .	732
37.8	Pure multiplier model . . . . .	738
37.9	Summary . . . . .	741
<b>38</b>	<b>Kesten Processes and Firm Dynamics</b>	<b>743</b>
38.1	Overview . . . . .	743
38.2	Kesten Processes . . . . .	744
38.3	Heavy Tails . . . . .	747
38.4	Application: Firm Dynamics . . . . .	749
38.5	Exercises . . . . .	750
<b>39</b>	<b>Wealth Distribution Dynamics</b>	<b>757</b>

39.1	Overview . . . . .	757
39.2	Lorenz Curves and the Gini Coefficient . . . . .	758
39.3	A Model of Wealth Dynamics . . . . .	761
39.4	Implementation . . . . .	762
39.5	Applications . . . . .	765
39.6	Exercises . . . . .	769
<b>40</b>	<b>A First Look at the Kalman Filter</b>	<b>773</b>
40.1	Overview . . . . .	773
40.2	The Basic Idea . . . . .	774
40.3	Convergence . . . . .	782
40.4	Implementation . . . . .	782
40.5	Exercises . . . . .	783
<b>41</b>	<b>Another Look at the Kalman Filter</b>	<b>791</b>
41.1	A worker's output . . . . .	792
41.2	A firm's wage-setting policy . . . . .	792
41.3	A state-space representation . . . . .	793
41.4	An Innovations Representation . . . . .	794
41.5	Some Computational Experiments . . . . .	796
41.6	Future Extensions . . . . .	805
<b>VII</b>	<b>Search</b>	<b>807</b>
<b>42</b>	<b>Job Search I: The McCall Search Model</b>	<b>809</b>
42.1	Overview . . . . .	809
42.2	The McCall Model . . . . .	810
42.3	Computing the Optimal Policy: Take 1 . . . . .	812
42.4	Computing an Optimal Policy: Take 2 . . . . .	820
42.5	Continuous Offer Distribution . . . . .	822
42.6	Volatility . . . . .	824
42.7	Exercises . . . . .	829
<b>43</b>	<b>Job Search II: Search and Separation</b>	<b>833</b>
43.1	Overview . . . . .	833
43.2	The model . . . . .	834
43.3	Solving the model . . . . .	835
43.4	Code . . . . .	836
43.5	A simplifying transformation . . . . .	840
43.6	Implementation . . . . .	841
43.7	Impact of parameters . . . . .	842
43.8	Exercises . . . . .	845
<b>44</b>	<b>Job Search III: Search with Separation and Markov Wages</b>	<b>849</b>
44.1	Model setup . . . . .	850
44.2	Code . . . . .	851
44.3	Improving efficiency . . . . .	855
44.4	Sensitivity analysis . . . . .	857
44.5	Employment simulation . . . . .	858
44.6	Ergodic property . . . . .	861
44.7	Cross-sectional analysis . . . . .	862
44.8	Lower unemployment compensation ( $c=0.5$ ) . . . . .	866
44.9	Exercises . . . . .	866

<b>45 Job Search IV: Fitted Value Function Iteration</b>	<b>869</b>
45.1 Overview . . . . .	869
45.2 Model . . . . .	870
45.3 Solution method . . . . .	870
45.4 Implementation . . . . .	873
45.5 Simulation . . . . .	878
45.6 Exercises . . . . .	885
<b>46 Job Search V: Persistent and Transitory Wage Shocks</b>	<b>889</b>
46.1 Overview . . . . .	889
46.2 The model . . . . .	890
46.3 Implementation . . . . .	891
46.4 Unemployment duration . . . . .	895
46.5 Exercises . . . . .	897
<b>47 Job Search VI: Modeling Career Choice</b>	<b>899</b>
47.1 Overview . . . . .	899
47.2 Model . . . . .	900
47.3 Implementation . . . . .	902
47.4 Exercises . . . . .	907
<b>48 Job Search VII: On-the-Job Search</b>	<b>913</b>
48.1 Overview . . . . .	913
48.2 Model . . . . .	914
48.3 Implementation . . . . .	915
48.4 Solving for Policies . . . . .	918
48.5 Exercises . . . . .	920
<b>49 Job Search VIII: Search with Learning</b>	<b>925</b>
49.1 Overview . . . . .	925
49.2 Model . . . . .	926
49.3 Take 1: Solution by VFI . . . . .	930
49.4 Take 2: A More Efficient Method . . . . .	935
49.5 Another Functional Equation . . . . .	935
49.6 Solving the RWFE . . . . .	935
49.7 Implementation . . . . .	936
49.8 Exercises . . . . .	937
49.9 Solutions . . . . .	937
49.10 Appendix A . . . . .	939
49.11 Appendix B . . . . .	941
49.12 Examples . . . . .	945
<b>50 Job Search IX: Search with Q-Learning</b>	<b>957</b>
50.1 Overview . . . . .	957
50.2 Review of McCall Model . . . . .	958
50.3 Implied Quality Function $Q$ . . . . .	961
50.4 From Probabilities to Samples . . . . .	962
50.5 Q-Learning . . . . .	963
50.6 Employed Worker Can't Quit . . . . .	971
50.7 Possible Extensions . . . . .	972
<b>VIII Introduction to Optimal Savings</b>	<b>973</b>
<b>51 Optimal Savings I: Cake Eating</b>	<b>975</b>

51.1	Overview . . . . .	975
51.2	The model . . . . .	976
51.3	The value function . . . . .	977
51.4	The optimal policy . . . . .	979
51.5	The Euler equation . . . . .	980
51.6	Exercises . . . . .	983
<b>52</b>	<b>Optimal Savings II: Numerical Cake Eating</b>	<b>987</b>
52.1	Overview . . . . .	987
52.2	Reviewing the Model . . . . .	988
52.3	Value Function Iteration . . . . .	988
52.4	Exercises . . . . .	997
<b>53</b>	<b>Optimal Savings III: Stochastic Returns</b>	<b>1003</b>
53.1	Overview . . . . .	1003
53.2	The Model . . . . .	1004
53.3	Computation . . . . .	1008
53.4	Exercises . . . . .	1016
<b>54</b>	<b>Optimal Savings IV: Time Iteration</b>	<b>1019</b>
54.1	Overview . . . . .	1019
54.2	The Euler Equation . . . . .	1020
54.3	Implementation . . . . .	1022
54.4	Exercises . . . . .	1028
<b>55</b>	<b>Optimal Savings V: The Endogenous Grid Method</b>	<b>1031</b>
55.1	Overview . . . . .	1031
55.2	Key Idea . . . . .	1032
55.3	Implementation . . . . .	1033
<b>56</b>	<b>Optimal Savings VI: EGM with JAX</b>	<b>1039</b>
56.1	Overview . . . . .	1039
56.2	Implementation . . . . .	1039
56.3	Exercises . . . . .	1044
<b>IX</b>	<b>Household Problems</b>	<b>1049</b>
<b>57</b>	<b>The Income Fluctuation Problem I: Discretization and VFI</b>	<b>1051</b>
57.1	Overview . . . . .	1051
57.2	Set Up . . . . .	1052
57.3	Code . . . . .	1053
57.4	Exercises . . . . .	1057
<b>58</b>	<b>The Income Fluctuation Problem II: Optimistic Policy Iteration</b>	<b>1061</b>
58.1	Overview . . . . .	1061
58.2	Model and Primitives . . . . .	1061
58.3	Operators and Policies . . . . .	1062
58.4	Value Function Iteration . . . . .	1064
58.5	Optimistic Policy Iteration . . . . .	1064
58.6	Timing Comparison . . . . .	1065
58.7	Exercises . . . . .	1068
<b>59</b>	<b>The Income Fluctuation Problem III: The Endogenous Grid Method</b>	<b>1071</b>
59.1	Overview . . . . .	1071

59.2	The Household Problem . . . . .	1072
59.3	Computation . . . . .	1074
59.4	NumPy Implementation . . . . .	1076
59.5	JAX Implementation . . . . .	1079
59.6	Simulation . . . . .	1087
59.7	Wealth Inequality . . . . .	1090
59.8	Exercises . . . . .	1093
<b>60</b>	<b>The Income Fluctuation Problem IV: Stochastic Returns on Assets</b>	<b>1097</b>
60.1	Overview . . . . .	1097
60.2	The Savings Problem . . . . .	1098
60.3	Solution Algorithm . . . . .	1099
60.4	Numba Implementation . . . . .	1101
60.5	JAX Implementation . . . . .	1108
60.6	Exercises . . . . .	1114
<b>X</b>	<b>LQ Control</b>	<b>1117</b>
<b>61</b>	<b>LQ Control: Foundations</b>	<b>1119</b>
61.1	Overview . . . . .	1119
61.2	Introduction . . . . .	1120
61.3	Optimality – Finite Horizon . . . . .	1122
61.4	Implementation . . . . .	1125
61.5	Extensions and Comments . . . . .	1130
61.6	Further Applications . . . . .	1132
61.7	Exercises . . . . .	1140
<b>62</b>	<b>Lagrangian for LQ Control</b>	<b>1149</b>
62.1	Overview . . . . .	1149
62.2	Undiscounted LQ DP Problem . . . . .	1150
62.3	Lagrangian . . . . .	1151
62.4	State-Costate Dynamics . . . . .	1152
62.5	Reciprocal Pairs Property . . . . .	1152
62.6	Schur decomposition . . . . .	1153
62.7	Application . . . . .	1154
62.8	Other Applications . . . . .	1159
62.9	Discounted Problems . . . . .	1159
<b>63</b>	<b>Eliminating Cross Products</b>	<b>1163</b>
63.1	Overview . . . . .	1163
63.2	Undiscounted Dynamic Programming Problem . . . . .	1163
63.3	Kalman Filter . . . . .	1164
63.4	Duality table . . . . .	1165
<b>64</b>	<b>The Permanent Income Model</b>	<b>1167</b>
64.1	Overview . . . . .	1167
64.2	The Savings Problem . . . . .	1168
64.3	Alternative Representations . . . . .	1175
64.4	Two Classic Examples . . . . .	1178
64.5	Further Reading . . . . .	1181
64.6	Appendix: The Euler Equation . . . . .	1182
<b>65</b>	<b>Permanent Income II: LQ Techniques</b>	<b>1183</b>
65.1	Overview . . . . .	1183

65.2	Setup . . . . .	1184
65.3	The LQ Approach . . . . .	1186
65.4	Implementation . . . . .	1187
65.5	Two Example Economies . . . . .	1190
<b>66</b>	<b>Production Smoothing via Inventories</b>	<b>1201</b>
66.1	Overview . . . . .	1201
66.2	Example 1 . . . . .	1206
66.3	Inventories Not Useful . . . . .	1207
66.4	Inventories Useful but are Hardwired to be Zero Always . . . . .	1207
66.5	Example 2 . . . . .	1209
66.6	Example 3 . . . . .	1210
66.7	Example 4 . . . . .	1211
66.8	Example 5 . . . . .	1213
66.9	Example 6 . . . . .	1214
66.10	Exercises . . . . .	1217
<b>XI</b>	<b>Optimal Growth</b>	<b>1223</b>
<b>67</b>	<b>Cass-Koopmans Model</b>	<b>1225</b>
67.1	Overview . . . . .	1225
67.2	The Model . . . . .	1226
67.3	Planning Problem . . . . .	1227
67.4	Shooting Algorithm . . . . .	1231
67.5	Setting Initial Capital to Steady State Capital . . . . .	1235
67.6	A Turnpike Property . . . . .	1237
67.7	A Limiting Infinite Horizon Economy . . . . .	1240
67.8	Stable Manifold and Phase Diagram . . . . .	1241
67.9	Concluding Remarks . . . . .	1243
<b>68</b>	<b>Cass-Koopmans Competitive Equilibrium</b>	<b>1247</b>
68.1	Overview . . . . .	1247
68.2	Review of Cass-Koopmans Model . . . . .	1248
68.3	Competitive Equilibrium . . . . .	1249
68.4	Market Structure . . . . .	1250
68.5	Firm Problem . . . . .	1250
68.6	Household Problem . . . . .	1251
68.7	Computing a Competitive Equilibrium . . . . .	1253
68.8	Yield Curves and Hicks-Arrow Prices . . . . .	1261
<b>69</b>	<b>Cass-Koopmans Model with Distorting Taxes</b>	<b>1263</b>
69.1	Overview . . . . .	1263
69.2	The Economy . . . . .	1263
69.3	Equilibrium . . . . .	1265
69.4	No-arbitrage Condition . . . . .	1265
69.5	Household's First Order Condition . . . . .	1266
69.6	Computing Equilibria . . . . .	1267
69.7	Python Code . . . . .	1267
69.8	Some functional forms . . . . .	1271
69.9	Computation . . . . .	1272
69.10	Exogenous growth . . . . .	1295
<b>70</b>	<b>Two-Country Model with Distorting Taxes</b>	<b>1307</b>
70.1	Overview . . . . .	1307

70.2 A Two-Country Cass-Koopmans Model . . . . .	1307
<b>71 Transitions in an Overlapping Generations Model</b>	<b>1321</b>
71.1 Introduction . . . . .	1321
71.2 Setting . . . . .	1322
71.3 Production . . . . .	1323
71.4 Government . . . . .	1323
71.5 Activities in Factor Markets . . . . .	1323
71.6 Representative firm's problem . . . . .	1324
71.7 Individuals' problems . . . . .	1324
71.8 Equilibrium . . . . .	1325
71.9 Next steps . . . . .	1326
71.10 Closed form solution . . . . .	1326
71.11 A computational strategy . . . . .	1338
<b>XII Multiple Agent Models</b>	<b>1349</b>
<b>72 A Lake Model of Employment and Unemployment</b>	<b>1351</b>
72.1 Overview . . . . .	1351
72.2 The model . . . . .	1352
72.3 Implementation . . . . .	1354
72.4 Dynamics of an individual worker . . . . .	1360
72.5 Exercises . . . . .	1363
<b>73 Lake Model with an Endogenous Job Finding Rate</b>	<b>1371</b>
73.1 Overview . . . . .	1371
73.2 Set Up . . . . .	1372
73.3 Fiscal policy . . . . .	1377
73.4 Exercises . . . . .	1381
<b>74 Rational Expectations Equilibrium</b>	<b>1385</b>
74.1 Overview . . . . .	1385
74.2 Rational Expectations Equilibrium . . . . .	1388
74.3 Computing an Equilibrium . . . . .	1391
74.4 Exercises . . . . .	1393
<b>75 Stability in Linear Rational Expectations Models</b>	<b>1399</b>
75.1 Overview . . . . .	1399
75.2 Linear Difference Equations . . . . .	1400
75.3 Illustration: Cagan's Model . . . . .	1402
75.4 Some Python Code . . . . .	1403
75.5 Alternative Code . . . . .	1405
75.6 Another Perspective . . . . .	1407
75.7 Log money Supply Feeds Back on Log Price Level . . . . .	1409
75.8 Big $P$ , Little $p$ Interpretation . . . . .	1413
75.9 Fun with SymPy . . . . .	1415
<b>76 Markov Perfect Equilibrium</b>	<b>1419</b>
76.1 Overview . . . . .	1419
76.2 Background . . . . .	1420
76.3 Linear Markov Perfect Equilibria . . . . .	1421
76.4 Application . . . . .	1423
76.5 Exercises . . . . .	1428

<b>77 Uncertainty Traps</b>	<b>1437</b>
77.1 Overview . . . . .	1437
77.2 The Model . . . . .	1438
77.3 Implementation . . . . .	1441
77.4 Results . . . . .	1442
77.5 Exercises . . . . .	1443
<b>78 The Aiyagari Model</b>	<b>1451</b>
78.1 Overview . . . . .	1451
78.2 The Economy . . . . .	1452
78.3 Implementation . . . . .	1454
78.4 Exercises . . . . .	1463
<b>79 A Long-Lived, Heterogeneous Agent, Overlapping Generations Model</b>	<b>1469</b>
79.1 Overview . . . . .	1469
79.2 Environment . . . . .	1470
79.3 Production . . . . .	1471
79.4 Government . . . . .	1471
79.5 Activities in factor markets . . . . .	1471
79.6 Representative firm's problem . . . . .	1472
79.7 Households' problems . . . . .	1472
79.8 Population dynamics . . . . .	1473
79.9 Equilibrium . . . . .	1473
79.10 Implementation . . . . .	1474
79.11 Computing a steady state . . . . .	1477
79.12 Transition dynamics . . . . .	1484
79.13 Experiment 1: Immediate tax cut . . . . .	1489
79.14 Experiment 2: Preannounced tax cut . . . . .	1494
<b>XIII Asset Pricing and Finance</b>	<b>1499</b>
<b>80 Asset Pricing: Finite State Models</b>	<b>1501</b>
80.1 Overview . . . . .	1501
80.2 Pricing Models . . . . .	1502
80.3 Prices in the Risk-Neutral Case . . . . .	1503
80.4 Risk Aversion and Asset Prices . . . . .	1508
80.5 Exercises . . . . .	1517
<b>81 Competitive Equilibria with Arrow Securities</b>	<b>1523</b>
81.1 Introduction . . . . .	1523
81.2 The setting . . . . .	1524
81.3 Recursive Formulation . . . . .	1525
81.4 State Variable Degeneracy . . . . .	1526
81.5 Markov Asset Prices . . . . .	1526
81.6 General Equilibrium . . . . .	1528
81.7 Finite Horizon . . . . .	1532
81.8 Python Code . . . . .	1533
81.9 Examples . . . . .	1537
<b>82 Heterogeneous Beliefs and Bubbles</b>	<b>1549</b>
82.1 Overview . . . . .	1549
82.2 Structure of the Model . . . . .	1550
82.3 Solving the Model . . . . .	1552

<b>83 Speculative Behavior with Bayesian Learning</b>	<b>1561</b>
83.1 Overview . . . . .	1561
83.2 Structure of the model . . . . .	1562
83.3 Information and beliefs . . . . .	1563
83.4 Source of heterogeneous priors . . . . .	1563
83.5 Beta priors . . . . .	1564
83.6 Market prices with learning . . . . .	1565
83.7 Two Traders . . . . .	1566
83.8 Concluding remarks . . . . .	1573
83.9 Exercise . . . . .	1573
<b>XIV Data and Empirics</b>	<b>1577</b>
<b>84 Pandas for Panel Data</b>	<b>1579</b>
84.1 Overview . . . . .	1579
84.2 Slicing and Reshaping Data . . . . .	1580
84.3 Merging Dataframes and Filling NaNs . . . . .	1585
84.4 Grouping and Summarizing Data . . . . .	1590
84.5 Final Remarks . . . . .	1596
84.6 Exercises . . . . .	1596
<b>85 Linear Regression in Python</b>	<b>1601</b>
85.1 Overview . . . . .	1601
85.2 Simple Linear Regression . . . . .	1602
85.3 Extending the Linear Regression Model . . . . .	1608
85.4 Endogeneity . . . . .	1610
85.5 Summary . . . . .	1614
85.6 Exercises . . . . .	1614
<b>86 Maximum Likelihood Estimation</b>	<b>1619</b>
86.1 Overview . . . . .	1619
86.2 Set up and assumptions . . . . .	1620
86.3 Conditional distributions . . . . .	1624
86.4 Maximum likelihood estimation . . . . .	1625
86.5 MLE with numerical methods . . . . .	1627
86.6 Maximum likelihood estimation with <code>statsmodels</code> . . . . .	1633
86.7 Summary . . . . .	1637
86.8 Exercises . . . . .	1638
<b>XV Auctions</b>	<b>1641</b>
<b>87 First-Price and Second-Price Auctions</b>	<b>1643</b>
87.1 First-price sealed-bid auction (FPSB) . . . . .	1643
87.2 Second-price sealed-bid auction (SPSB) . . . . .	1644
87.3 Characterization of SPSB auction . . . . .	1644
87.4 Uniform distribution of private values . . . . .	1645
87.5 Setup . . . . .	1645
87.6 First price sealed bid auction . . . . .	1645
87.7 Second price sealed bid auction . . . . .	1646
87.8 Python code . . . . .	1646
87.9 Revenue equivalence theorem . . . . .	1648
87.10 Calculation of bid price in FPSB . . . . .	1650
87.11 $\chi^2$ Distribution . . . . .	1652

87.12 Code summary . . . . .	1655
87.13 References . . . . .	1659
<b>88 Multiple Good Allocation Mechanisms</b>	<b>1661</b>
88.1 Overview . . . . .	1661
88.2 Ascending Bids Auction for Multiple Goods . . . . .	1661
88.3 A Benevolent Planner . . . . .	1662
88.4 Equivalence of Allocations . . . . .	1662
88.5 Ascending Bid Auction . . . . .	1662
88.6 Pseudocode . . . . .	1663
88.7 An Example . . . . .	1665
88.8 A Python Class . . . . .	1673
88.9 Robustness Checks . . . . .	1681
88.10 A Groves-Clarke Mechanism . . . . .	1693
88.11 An Example Solved by Hand . . . . .	1694
88.12 Another Python Class . . . . .	1697
<b>XVI Other</b>	<b>1705</b>
<b>89 Troubleshooting</b>	<b>1707</b>
89.1 Fixing Your Local Environment . . . . .	1707
89.2 Reporting an Issue . . . . .	1708
<b>90 References</b>	<b>1709</b>
<b>91 Execution Statistics</b>	<b>1711</b>
<b>Bibliography</b>	<b>1715</b>
<b>Proof Index</b>	<b>1723</b>
<b>Index</b>	<b>1725</b>

This website presents a set of lectures on quantitative economic modeling.

- Tools and Techniques
  - *Modeling COVID 19*
  - *Linear Algebra*
  - *QR Decomposition*
  - *Circulant Matrices*
  - *Singular Value Decomposition (SVD)*
  - *VARs and DMDs*
  - *Using Newton's Method to Solve Economic Models*
- Elementary Statistics
  - *Elementary Probability with Matrices*
  - *Some Probability Distributions*
  - *LLN and CLT*
  - *Two Meanings of Probability*
  - *Multivariate Hypergeometric Distribution*
  - *Multivariate Normal Distribution*
  - *Fault Tree Uncertainties*
  - *Introduction to Artificial Neural Networks*
  - *Randomized Response Surveys*
  - *Expected Utilities of Random Responses*
- Bayes Law
  - *Non-Conjugate Priors*
  - *Posterior Distributions for AR(1) Parameters*
  - *Forecasting an AR(1) Process*
- Statistics and Information
  - *Statistical Divergence Measures*
  - *Likelihood Ratio Processes*
  - *Heterogeneous Beliefs and Financial Markets*
  - *Likelihood Processes For VAR Models*
  - *Mean of a Likelihood Ratio Process*
  - *A Problem that Stumped Milton Friedman*
  - *A Bayesian Formulation of Friedman and Wald's Problem*
  - *Exchangeability and Bayesian Updating*
  - *Likelihood Ratio Processes and Bayesian Learning*
  - *Incorrect Models*
  - *Bayesian versus Frequentist Decision Rules*

- Linear Programming
  - *Optimal Transport*
  - *Von Neumann Growth Model (and a Generalization)*
- Introduction to Dynamics
  - *Finite Markov Chains*
  - *Inventory Dynamics*
  - *Linear State Space Models*
  - *Samuelson Multiplier-Accelerator*
  - *Kesten Processes and Firm Dynamics*
  - *Wealth Distribution Dynamics*
  - *A First Look at the Kalman Filter*
  - *Another Look at the Kalman Filter*
- Search
  - *Job Search I: The McCall Search Model*
  - *Job Search II: Search and Separation*
  - *Job Search III: Search with Separation and Markov Wages*
  - *Job Search IV: Fitted Value Function Iteration*
  - *Job Search V: Persistent and Transitory Wage Shocks*
  - *Job Search VI: Modeling Career Choice*
  - *Job Search VII: On-the-Job Search*
  - *Job Search VIII: Search with Learning*
  - *Job Search IX: Search with Q-Learning*
- Introduction to Optimal Savings
  - *Optimal Savings I: Cake Eating*
  - *Optimal Savings II: Numerical Cake Eating*
  - *Optimal Savings III: Stochastic Returns*
  - *Optimal Savings IV: Time Iteration*
  - *Optimal Savings V: The Endogenous Grid Method*
  - *Optimal Savings VI: EGM with JAX*
- Household Problems
  - *The Income Fluctuation Problem I: Discretization and VFI*
  - *The Income Fluctuation Problem II: Optimistic Policy Iteration*
  - *The Income Fluctuation Problem III: The Endogenous Grid Method*
  - *The Income Fluctuation Problem IV: Stochastic Returns on Assets*
- LQ Control
  - *LQ Control: Foundations*

- *Lagrangian for LQ Control*
  - *Eliminating Cross Products*
  - *The Permanent Income Model*
  - *Permanent Income II: LQ Techniques*
  - *Production Smoothing via Inventories*
- Optimal Growth
  - *Cass-Koopmans Model*
  - *Cass-Koopmans Competitive Equilibrium*
  - *Cass-Koopmans Model with Distorting Taxes*
  - *Two-Country Model with Distorting Taxes*
  - *Transitions in an Overlapping Generations Model*
- Multiple Agent Models
  - *A Lake Model of Employment and Unemployment*
  - *Lake Model with an Endogenous Job Finding Rate*
  - *Rational Expectations Equilibrium*
  - *Stability in Linear Rational Expectations Models*
  - *Markov Perfect Equilibrium*
  - *Uncertainty Traps*
  - *The Aiyagari Model*
  - *A Long-Lived, Heterogeneous Agent, Overlapping Generations Model*
- Asset Pricing and Finance
  - *Asset Pricing: Finite State Models*
  - *Competitive Equilibria with Arrow Securities*
  - *Heterogeneous Beliefs and Bubbles*
  - *Speculative Behavior with Bayesian Learning*
- Data and Empirics
  - *Pandas for Panel Data*
  - *Linear Regression in Python*
  - *Maximum Likelihood Estimation*
- Auctions
  - *First-Price and Second-Price Auctions*
  - *Multiple Good Allocation Mechanisms*
- Other
  - *Troubleshooting*
  - *References*
  - *Execution Statistics*



# **Part I**

## **Tools and Techniques**



## MODELING COVID 19

### Contents

- *Modeling COVID 19*
  - *Overview*
  - *The SIR Model*
  - *Implementation*
  - *Experiments*
  - *Ending Lockdown*

## 1.1 Overview

This is a Python version of the code for analyzing the COVID-19 pandemic provided by Andrew Atkeson.

See, in particular

- NBER Working Paper No. 26867
- COVID-19 Working papers and code

The purpose of his notes is to introduce economists to quantitative modeling of infectious disease dynamics.

Dynamics are modeled using a standard SIR (Susceptible-Infected-Removed) model of disease spread.

The model dynamics are represented by a system of ordinary differential equations.

The main objective is to study the impact of suppression through social distancing on the spread of the infection.

The focus is on US outcomes but the parameters can be adjusted to study other countries.

We will use the following standard imports:

```
import matplotlib.pyplot as plt
import numpy as np
from numpy import exp
```

We will also use SciPy's numerical routine odeint for solving differential equations.

```
from scipy.integrate import odeint
```

This routine calls into compiled code from the FORTRAN library odepack.

## 1.2 The SIR Model

In the version of the SIR model we will analyze there are four states.

All individuals in the population are assumed to be in one of these four states.

The states are: susceptible (S), exposed (E), infected (I) and removed ®.

Comments:

- Those in state R have been infected and either recovered or died.
- Those who have recovered are assumed to have acquired immunity.
- Those in the exposed group are not yet infectious.

### 1.2.1 Time Path

The flow across states follows the path  $S \rightarrow E \rightarrow I \rightarrow R$ .

All individuals in the population are eventually infected when the transmission rate is positive and  $i(0) > 0$ .

The interest is primarily in

- the number of infections at a given time (which determines whether or not the health care system is overwhelmed) and
- how long the caseload can be deferred (hopefully until a vaccine arrives)

Using lower case letters for the fraction of the population in each state, the dynamics are

$$\begin{aligned}\dot{s}(t) &= -\beta(t) s(t) i(t) \\ \dot{e}(t) &= \beta(t) s(t) i(t) - \sigma e(t) \\ \dot{i}(t) &= \sigma e(t) - \gamma i(t)\end{aligned}\tag{1.1}$$

In these equations,

- $\beta(t)$  is called the **transmission rate** (the rate at which individuals bump into others and expose them to the virus).
- $\sigma$  is called the **infection rate** (the rate at which those who are exposed become infected)
- $\gamma$  is called the **recovery rate** (the rate at which infected people recover or die).
- the dot symbol  $\dot{y}$  represents the time derivative  $dy/dt$ .

We do not need to model the fraction  $r$  of the population in state  $R$  separately because the states form a partition.

In particular, the “removed” fraction of the population is  $r = 1 - s - e - i$ .

We will also track  $c = i + r$ , which is the cumulative caseload (i.e., all those who have or have had the infection).

The system (1.1) can be written in vector form as

$$\dot{x} = F(x, t), \quad x := (s, e, i) \tag{1.2}$$

for suitable definition of  $F$  (see the code below).

## 1.2.2 Parameters

Both  $\sigma$  and  $\gamma$  are thought of as fixed, biologically determined parameters.

As in Atkeson's note, we set

- $\sigma = 1/5.2$  to reflect an average incubation period of 5.2 days.
- $\gamma = 1/18$  to match an average illness duration of 18 days.

The transmission rate is modeled as

- $\beta(t) := R(t)\gamma$  where  $R(t)$  is the **effective reproduction number** at time  $t$ .

(The notation is slightly confusing, since  $R(t)$  is different to  $R$ , the symbol that represents the removed state.)

## 1.3 Implementation

First we set the population size to match the US.

```
pop_size = 3.3e8
```

Next we fix parameters as described above.

```
y = 1 / 18
σ = 1 / 5.2
```

Now we construct a function that represents  $F$  in (1.2)

```
def F(x, t, R0=1.6):
    """
    Time derivative of the state vector.

    * x is the state vector (array_like)
    * t is time (scalar)
    * R0 is the effective transmission rate, defaulting to a constant

    """
    s, e, i = x

    # New exposure of susceptibles
    β = R0(t) * y
    if callable(R0):
        else:
            R0 * y
    ne = β * s * i

    # Time derivatives
    ds = - ne
    de = ne - σ * e
    di = σ * e - y * i

    return ds, de, di
```

Note that  $R0$  can be either constant or a given function of time.

The initial conditions are set to

```
# initial conditions of s, e, i
i_0 = 1e-7
```

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```
e_0 = 4 * i_0
s_0 = 1 - i_0 - e_0
```

In vector form the initial condition is

```
x_0 = s_0, e_0, i_0
```

We solve for the time path numerically using odeint, at a sequence of dates t\_vec.

```
def solve_path(R0, t_vec, x_init=x_0):
    """
    Solve for i(t) and c(t) via numerical integration,
    given the time path for R0.

    """
    G = lambda x, t: F(x, t, R0)
    s_path, e_path, i_path = odeint(G, x_init, t_vec).transpose()

    c_path = 1 - s_path - e_path      # cumulative cases
    return i_path, c_path
```

## 1.4 Experiments

Let's run some experiments using this code.

The time period we investigate will be 550 days, or around 18 months:

```
t_length = 550
grid_size = 1000
t_vec = np.linspace(0, t_length, grid_size)
```

### 1.4.1 Experiment 1: Constant R0 Case

Let's start with the case where R0 is constant.

We calculate the time path of infected people under different assumptions for R0:

```
R0_vals = np.linspace(1.6, 3.0, 6)
labels = [f'$R0 = {r:.2f}$' for r in R0_vals]
i_paths, c_paths = [], []

for r in R0_vals:
    i_path, c_path = solve_path(r, t_vec)
    i_paths.append(i_path)
    c_paths.append(c_path)
```

Here's some code to plot the time paths.

```
def plot_paths(paths, labels, times=t_vec):

    fig, ax = plt.subplots()

    for path, label in zip(paths, labels):
```

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(continued from previous page)

```

ax.plot(times, path, label=label)

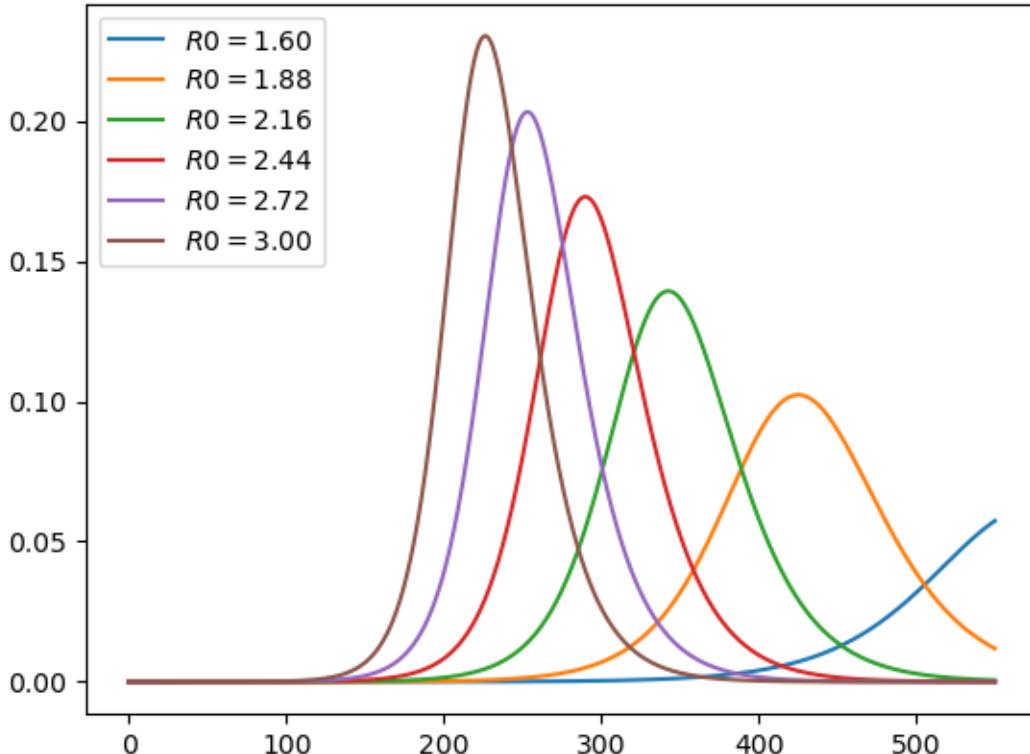
ax.legend(loc='upper left')

plt.show()

```

Let's plot current cases as a fraction of the population.

```
plot_paths(i_paths, labels)
```

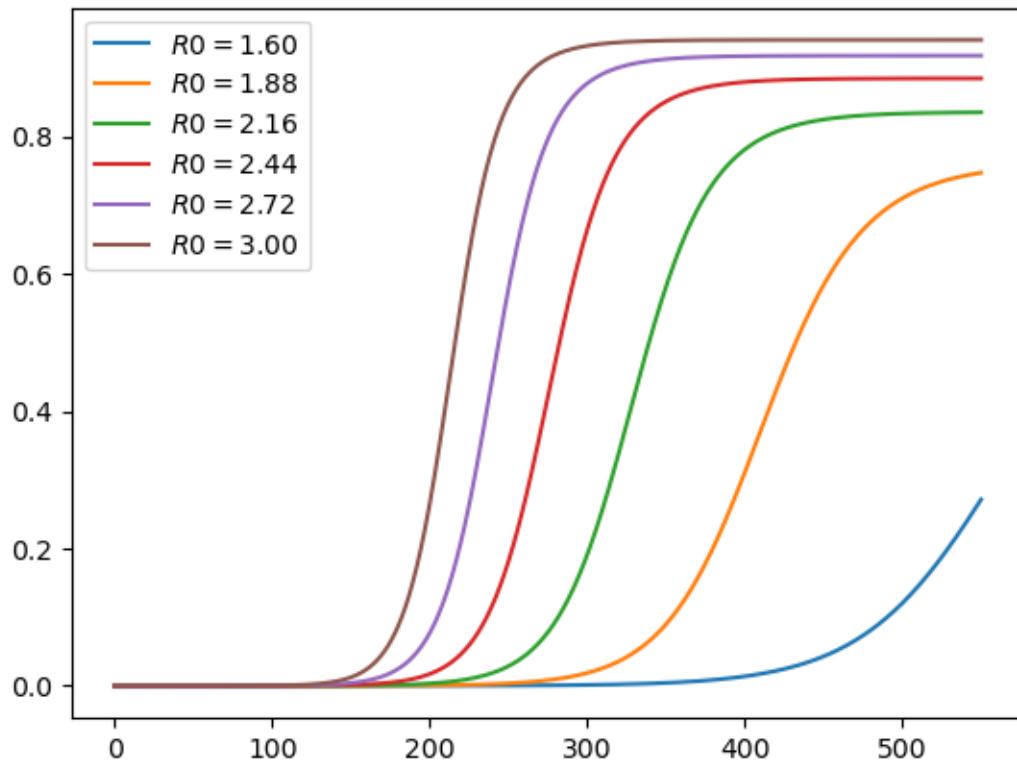


As expected, lower effective transmission rates defer the peak of infections.

They also lead to a lower peak in current cases.

Here are cumulative cases, as a fraction of population:

```
plot_paths(c_paths, labels)
```



### 1.4.2 Experiment 2: Changing Mitigation

Let's look at a scenario where mitigation (e.g., social distancing) is successively imposed.

Here's a specification for  $R_0$  as a function of time.

```
def R0_mitigating(t, r0=3, n=1, r_bar=1.6):
    R0 = r0 * exp(-n * t) + (1 - exp(-n * t)) * r_bar
    return R0
```

The idea is that  $R_0$  starts off at 3 and falls to 1.6.

This is due to progressive adoption of stricter mitigation measures.

The parameter  $\eta$  controls the rate, or the speed at which restrictions are imposed.

We consider several different rates:

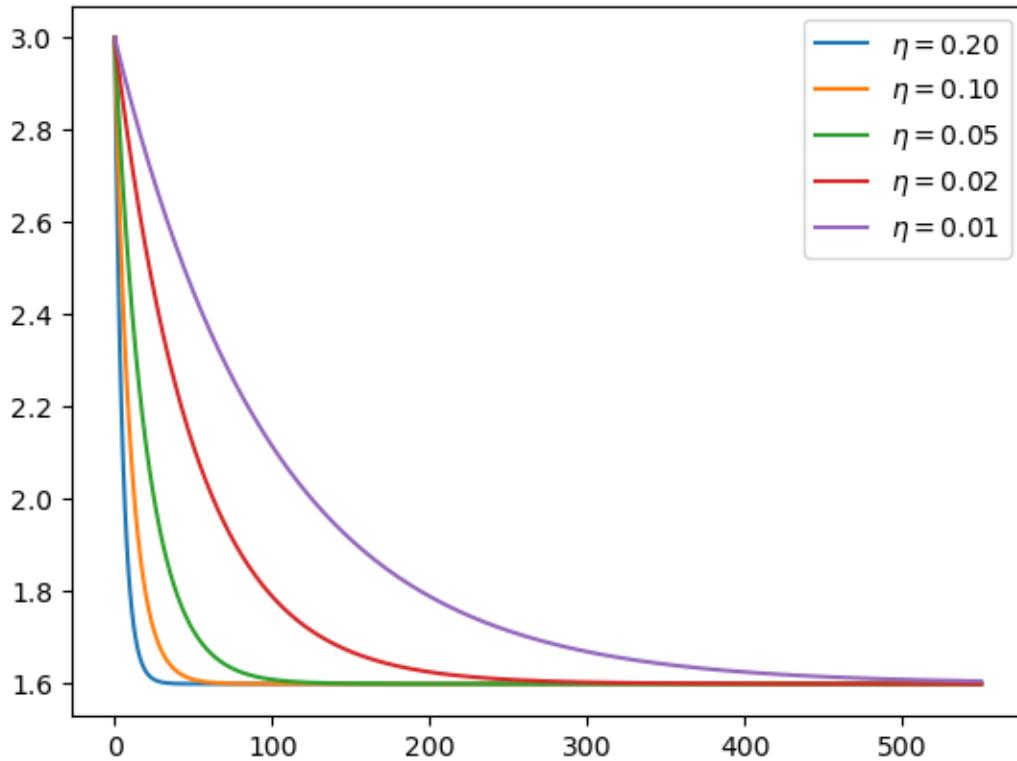
```
n_vals = 1/5, 1/10, 1/20, 1/50, 1/100
labels = [fr'$\eta = {n:.2f}$' for n in n_vals]
```

This is what the time path of  $R_0$  looks like at these alternative rates:

```
fig, ax = plt.subplots()

for n, label in zip(n_vals, labels):
    ax.plot(t_vec, R0_mitigating(t_vec, n=n), label=label)

ax.legend()
plt.show()
```

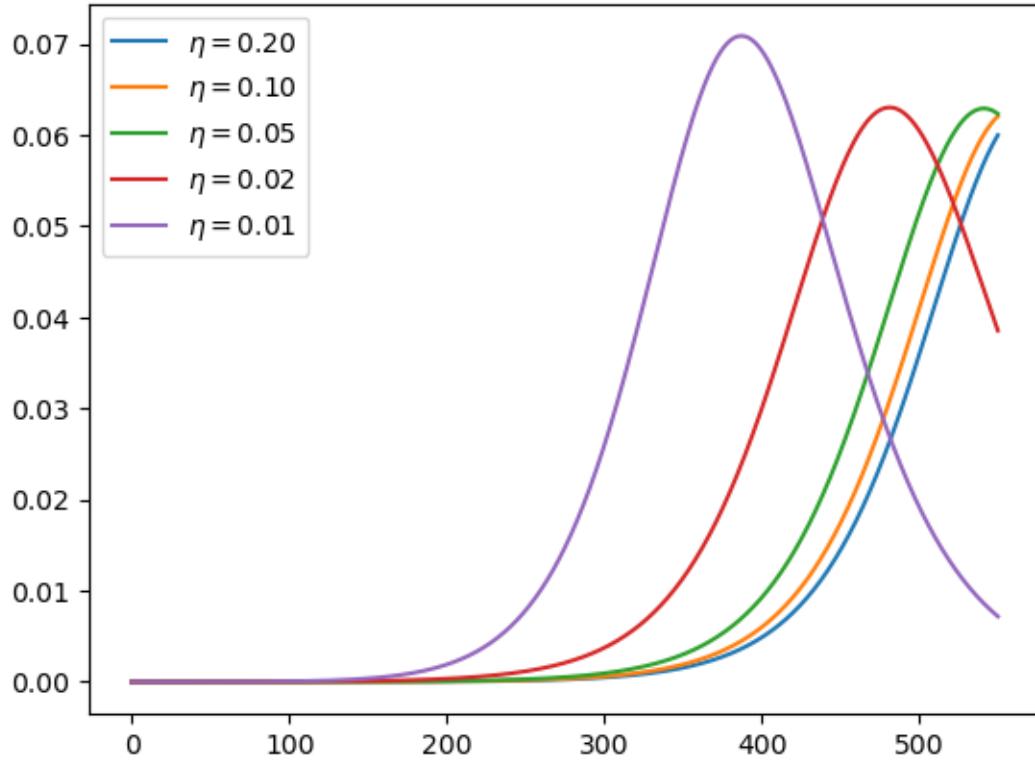


Let's calculate the time path of infected people:

```
i_paths, c_paths = [], []
for η in η_vals:
    R0 = lambda t: R0_mitigating(t, η=η)
    i_path, c_path = solve_path(R0, t_vec)
    i_paths.append(i_path)
    c_paths.append(c_path)
```

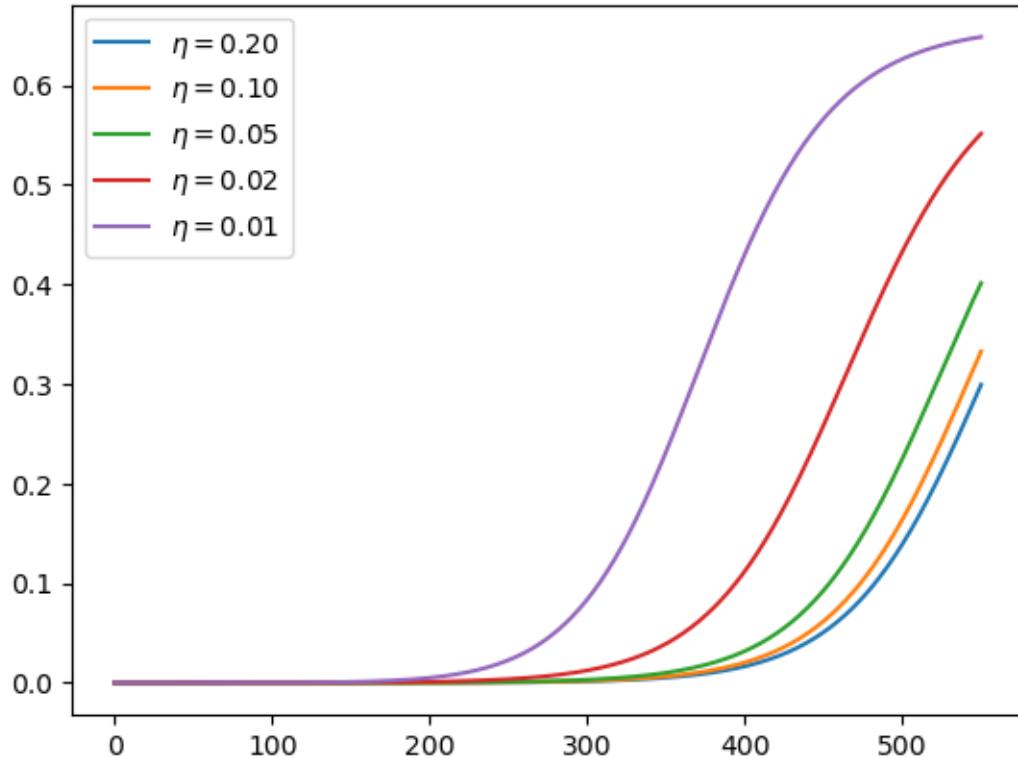
These are current cases under the different scenarios:

```
plot_paths(i_paths, labels)
```



Here are cumulative cases, as a fraction of population:

```
plot_paths(c_paths, labels)
```



## 1.5 Ending Lockdown

The following replicates additional results by Andrew Atkeson on the timing of lifting lockdown.

Consider these two mitigation scenarios:

1.  $R_t = 0.5$  for 30 days and then  $R_t = 2$  for the remaining 17 months. This corresponds to lifting lockdown in 30 days.
2.  $R_t = 0.5$  for 120 days and then  $R_t = 2$  for the remaining 14 months. This corresponds to lifting lockdown in 4 months.

The parameters considered here start the model with 25,000 active infections and 75,000 agents already exposed to the virus and thus soon to be contagious.

```
# initial conditions
i_0 = 25_000 / pop_size
e_0 = 75_000 / pop_size
s_0 = 1 - i_0 - e_0
x_0 = s_0, e_0, i_0
```

Let's calculate the paths:

```
R0_paths = (lambda t: 0.5 if t < 30 else 2,
            lambda t: 0.5 if t < 120 else 2)

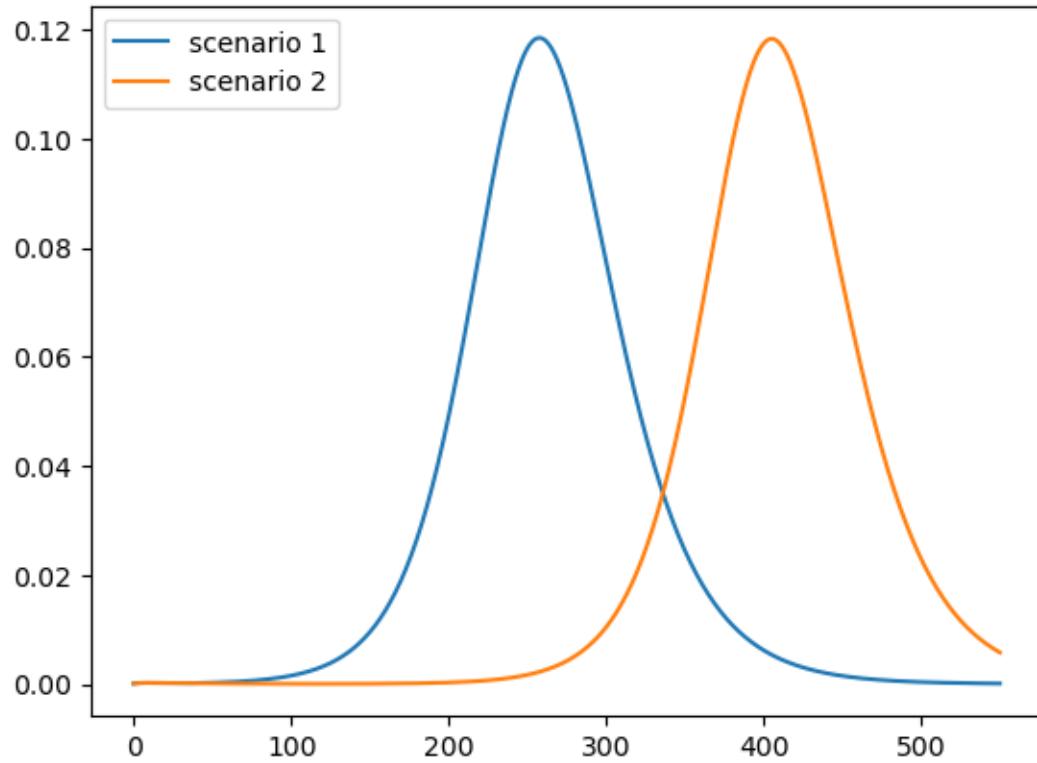
labels = [f'scenario {i}' for i in (1, 2)]

i_paths, c_paths = [], []

for R0 in R0_paths:
    i_path, c_path = solve_path(R0, t_vec, x_init=x_0)
    i_paths.append(i_path)
    c_paths.append(c_path)
```

Here is the number of active infections:

```
plot_paths(i_paths, labels)
```



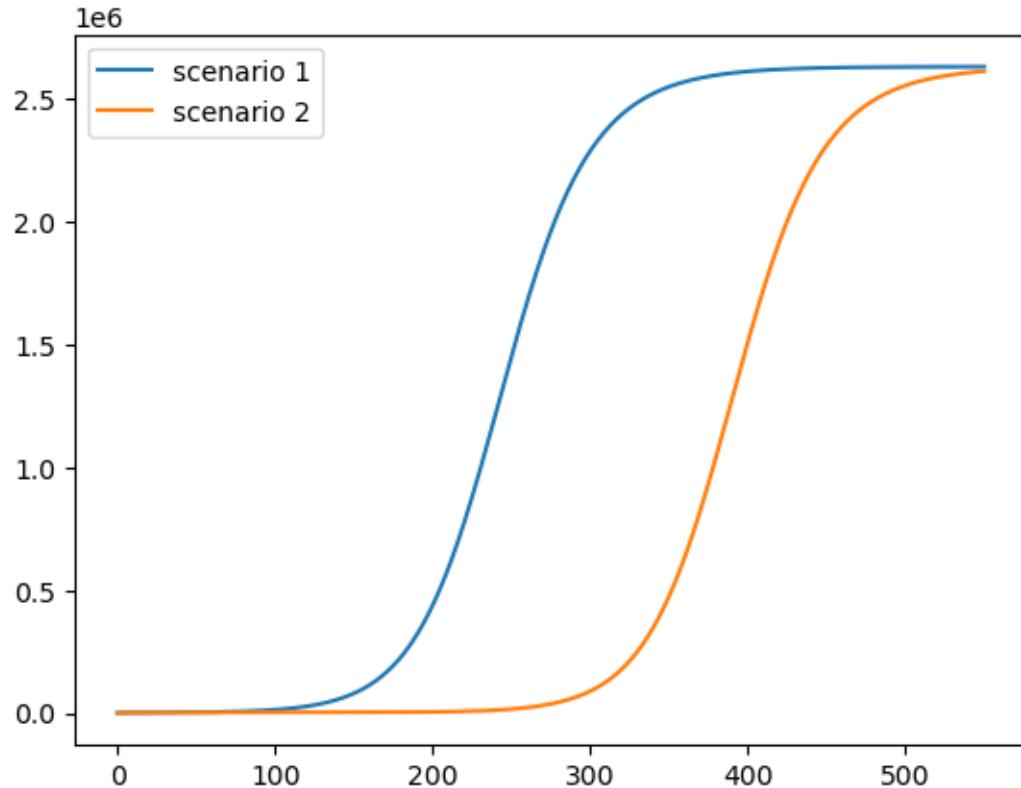
What kind of mortality can we expect under these scenarios?

Suppose that 1% of cases result in death

```
v = 0.01
```

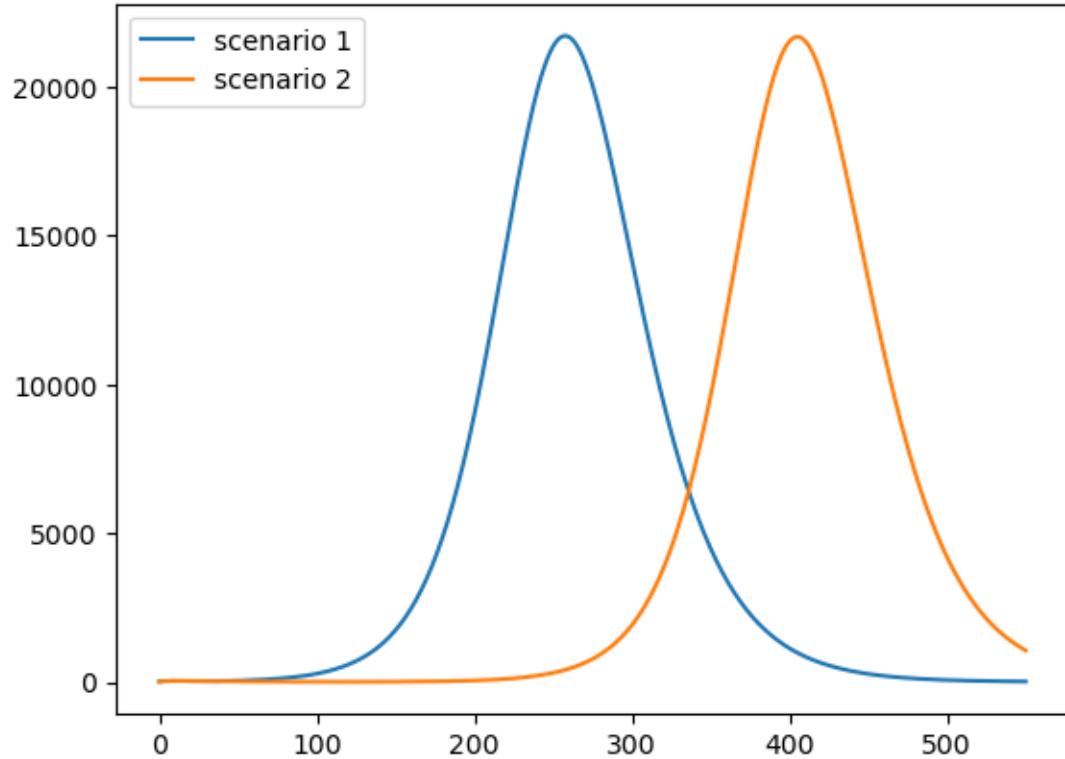
This is the cumulative number of deaths:

```
paths = [path * v * pop_size for path in c_paths]
plot_paths(paths, labels)
```



This is the daily death rate:

```
paths = [path * v * y * pop_size for path in i_paths]
plot_paths(paths, labels)
```



Pushing the peak of curve further into the future may reduce cumulative deaths if a vaccine is found.

## LINEAR ALGEBRA

### Contents

- *Linear Algebra*
  - *Overview*
  - *Vectors*
  - *Matrices*
  - *Solving Systems of Equations*
  - *Eigenvalues and Eigenvectors*
  - *Further Topics*
  - *Exercises*

## 2.1 Overview

Linear algebra is one of the most useful branches of applied mathematics for economists to invest in.

For example, many applied problems in economics and finance require the solution of a linear system of equations, such as

$$\begin{aligned}y_1 &= ax_1 + bx_2 \\y_2 &= cx_1 + dx_2\end{aligned}$$

or, more generally,

$$\begin{aligned}y_1 &= a_{11}x_1 + a_{12}x_2 + \cdots + a_{1k}x_k \\&\vdots \\y_n &= a_{n1}x_1 + a_{n2}x_2 + \cdots + a_{nk}x_k\end{aligned}\tag{2.1}$$

The objective here is to solve for the “unknowns”  $x_1, \dots, x_k$  given  $a_{11}, \dots, a_{nk}$  and  $y_1, \dots, y_n$ .

When considering such problems, it is essential that we first consider at least some of the following questions

- Does a solution actually exist?
- Are there in fact many solutions, and if so how should we interpret them?
- If no solution exists, is there a best “approximate” solution?

- If a solution exists, how should we compute it?

These are the kinds of topics addressed by linear algebra.

In this lecture we will cover the basics of linear and matrix algebra, treating both theory and computation.

We admit some overlap with [this lecture](#), where operations on NumPy arrays were first explained.

Note that this lecture is more theoretical than most, and contains background material that will be used in applications as we go along.

Let's start with some imports:

```
import matplotlib.pyplot as plt
import numpy as np
from matplotlib import cm
from mpl_toolkits.mplot3d import Axes3D
from scipy.linalg import inv, solve, det, eig
```

## 2.2 Vectors

A **vector** of length  $n$  is just a sequence (or array, or tuple) of  $n$  numbers, which we write as  $x = (x_1, \dots, x_n)$  or  $x = [x_1, \dots, x_n]$ .

We will write these sequences either horizontally or vertically as we please.

(Later, when we wish to perform certain matrix operations, it will become necessary to distinguish between the two)

The set of all  $n$ -vectors is denoted by  $\mathbb{R}^n$ .

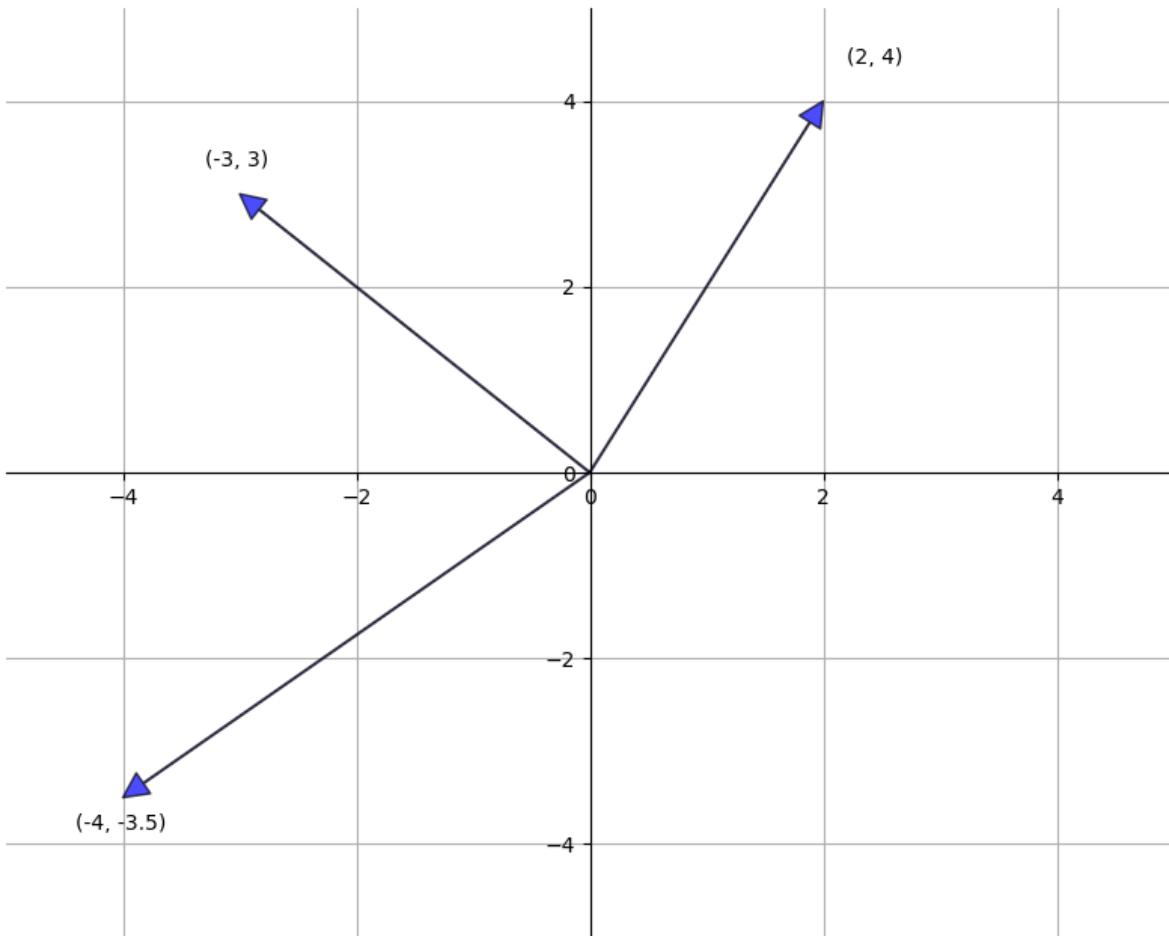
For example,  $\mathbb{R}^2$  is the plane, and a vector in  $\mathbb{R}^2$  is just a point in the plane.

Traditionally, vectors are represented visually as arrows from the origin to the point.

The following figure represents three vectors in this manner

```
fig, ax = plt.subplots(figsize=(10, 8))
# Set the axes through the origin
for spine in ['left', 'bottom']:
    ax.spines[spine].set_position('zero')
for spine in ['right', 'top']:
    ax.spines[spine].set_color('none')

ax.set(xlim=(-5, 5), ylim=(-5, 5))
ax.grid()
vecs = ((2, 4), (-3, 3), (-4, -3.5))
for v in vecs:
    ax.annotate('',
        xy=v, xytext=(0, 0),
        arrowprops=dict(facecolor='blue',
                        shrink=0,
                        alpha=0.7,
                        width=0.5))
    ax.text(1.1 * v[0], 1.1 * v[1], str(v))
plt.show()
```



## 2.2.1 Vector Operations

The two most common operators for vectors are addition and scalar multiplication, which we now describe.

As a matter of definition, when we add two vectors, we add them element-by-element

$$x + y = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} + \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix} := \begin{bmatrix} x_1 + y_1 \\ x_2 + y_2 \\ \vdots \\ x_n + y_n \end{bmatrix}$$

Scalar multiplication is an operation that takes a number  $\gamma$  and a vector  $x$  and produces

$$\gamma x := \begin{bmatrix} \gamma x_1 \\ \gamma x_2 \\ \vdots \\ \gamma x_n \end{bmatrix}$$

Scalar multiplication is illustrated in the next figure

```
fig, ax = plt.subplots(figsize=(10, 8))
# Set the axes through the origin
for spine in ['left', 'bottom']:
    spine.set_position((0, 0))
```

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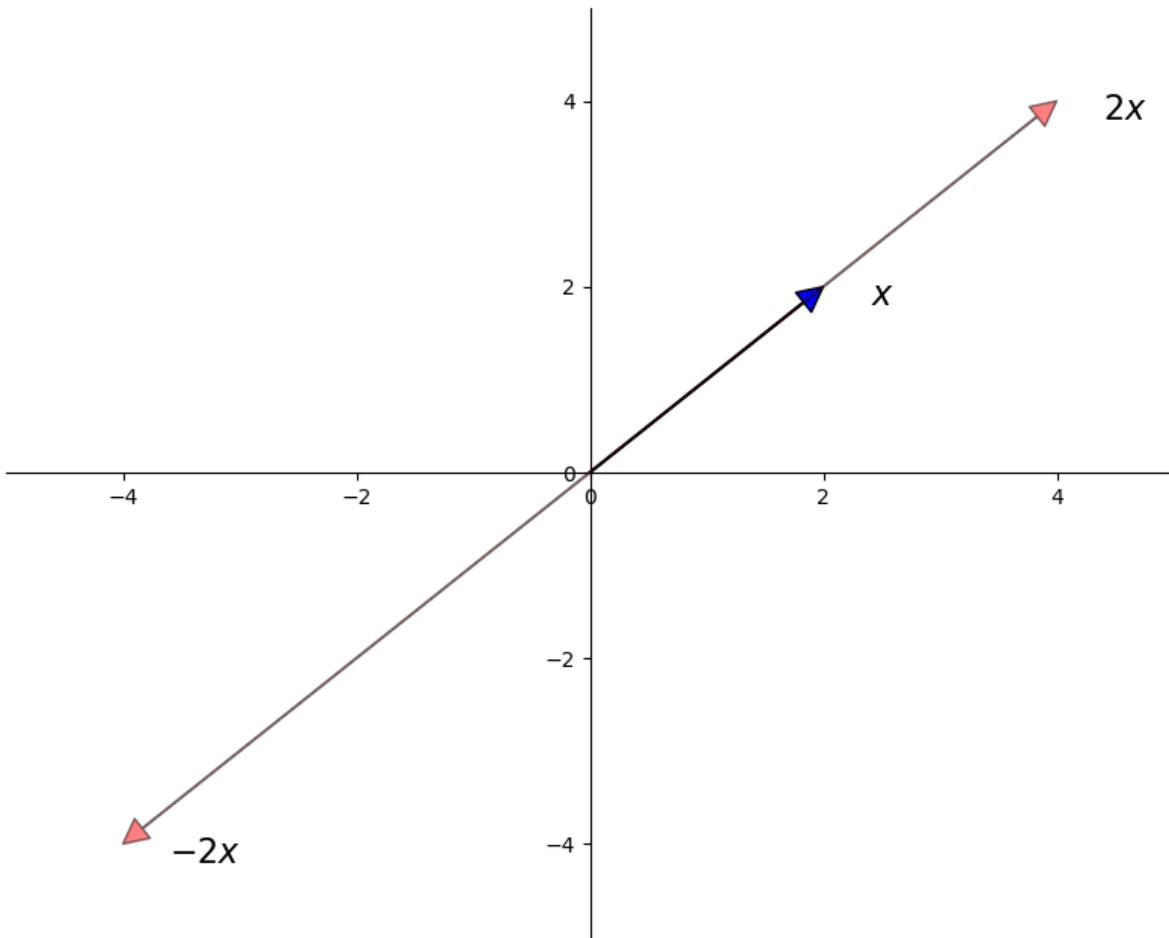
(continued from previous page)

```
ax.spines[spine].set_position('zero')
for spine in ['right', 'top']:
    ax.spines[spine].set_color('none')

ax.set(xlim=(-5, 5), ylim=(-5, 5))
x = (2, 2)
ax.annotate('', xy=x, xytext=(0, 0),
            arrowprops=dict(facecolor='blue',
                            shrink=0,
                            alpha=1,
                            width=0.5))
ax.text(x[0] + 0.4, x[1] - 0.2, '$x$', fontsize='16')

scalars = (-2, 2)
x = np.array(x)

for s in scalars:
    v = s * x
    ax.annotate('', xy=v, xytext=(0, 0),
                arrowprops=dict(facecolor='red',
                                shrink=0,
                                alpha=0.5,
                                width=0.5))
    ax.text(v[0] + 0.4, v[1] - 0.2, f'${s} x$', fontsize='16')
plt.show()
```



In Python, a vector can be represented as a list or tuple, such as  $x = (2, 4, 6)$ , but is more commonly represented as a [NumPy array](#).

One advantage of NumPy arrays is that scalar multiplication and addition have very natural syntax

```
x = np.ones(3)          # Vector of three ones
y = np.array((2, 4, 6)) # Converts tuple (2, 4, 6) into array
x + y
```

```
array([3., 5., 7.])
```

```
4 * x
```

```
array([4., 4., 4.])
```

## 2.2.2 Inner Product and Norm

The **inner product** of vectors  $x, y \in \mathbb{R}^n$  is defined as

$$x'y := \sum_{i=1}^n x_i y_i$$

Two vectors are called **orthogonal** if their inner product is zero.

The **norm** of a vector  $x$  represents its “length” (i.e., its distance from the zero vector) and is defined as

$$\|x\| := \sqrt{x'x} := \left( \sum_{i=1}^n x_i^2 \right)^{1/2}$$

The expression  $\|x - y\|$  is thought of as the distance between  $x$  and  $y$ .

Continuing on from the previous example, the inner product and norm can be computed as follows

```
np.sum(x * y)          # Inner product of x and y, method 1
```

```
np.float64(12.0)
```

```
x @ y                  # Inner product of x and y, method 2 (preferred)
```

```
np.float64(12.0)
```

The `@` operator is preferred because it uses optimized BLAS libraries that implement fused multiply-add operations, providing better performance and numerical accuracy compared to the separate multiply and sum operations.

```
np.sqrt(np.sum(x**2))  # Norm of x, take one
```

```
np.float64(1.7320508075688772)
```

```
np.sqrt(x @ x)         # Norm of x, take two (preferred)
```

```
np.float64(1.7320508075688772)
```

```
np.linalg.norm(x)      # Norm of x, take three
```

```
np.float64(1.7320508075688772)
```

## 2.2.3 Span

Given a set of vectors  $A := \{a_1, \dots, a_k\}$  in  $\mathbb{R}^n$ , it's natural to think about the new vectors we can create by performing linear operations.

New vectors created in this manner are called **linear combinations** of  $A$ .

In particular,  $y \in \mathbb{R}^n$  is a linear combination of  $A := \{a_1, \dots, a_k\}$  if

$$y = \beta_1 a_1 + \dots + \beta_k a_k \text{ for some scalars } \beta_1, \dots, \beta_k$$

In this context, the values  $\beta_1, \dots, \beta_k$  are called the **coefficients** of the linear combination.

The set of linear combinations of  $A$  is called the **span** of  $A$ .

The next figure shows the span of  $A = \{a_1, a_2\}$  in  $\mathbb{R}^3$ .

The span is a two-dimensional plane passing through these two points and the origin.

```
ax = plt.figure(figsize=(10, 8)).add_subplot(projection='3d')

x_min, x_max = -5, 5
y_min, y_max = -5, 5

a, b = 0.2, 0.1

ax.set(xlim=(x_min, x_max), ylim=(x_min, x_max), zlim=(x_min, x_max),
       xticks=(0,), yticks=(0,), zticks=(0,))

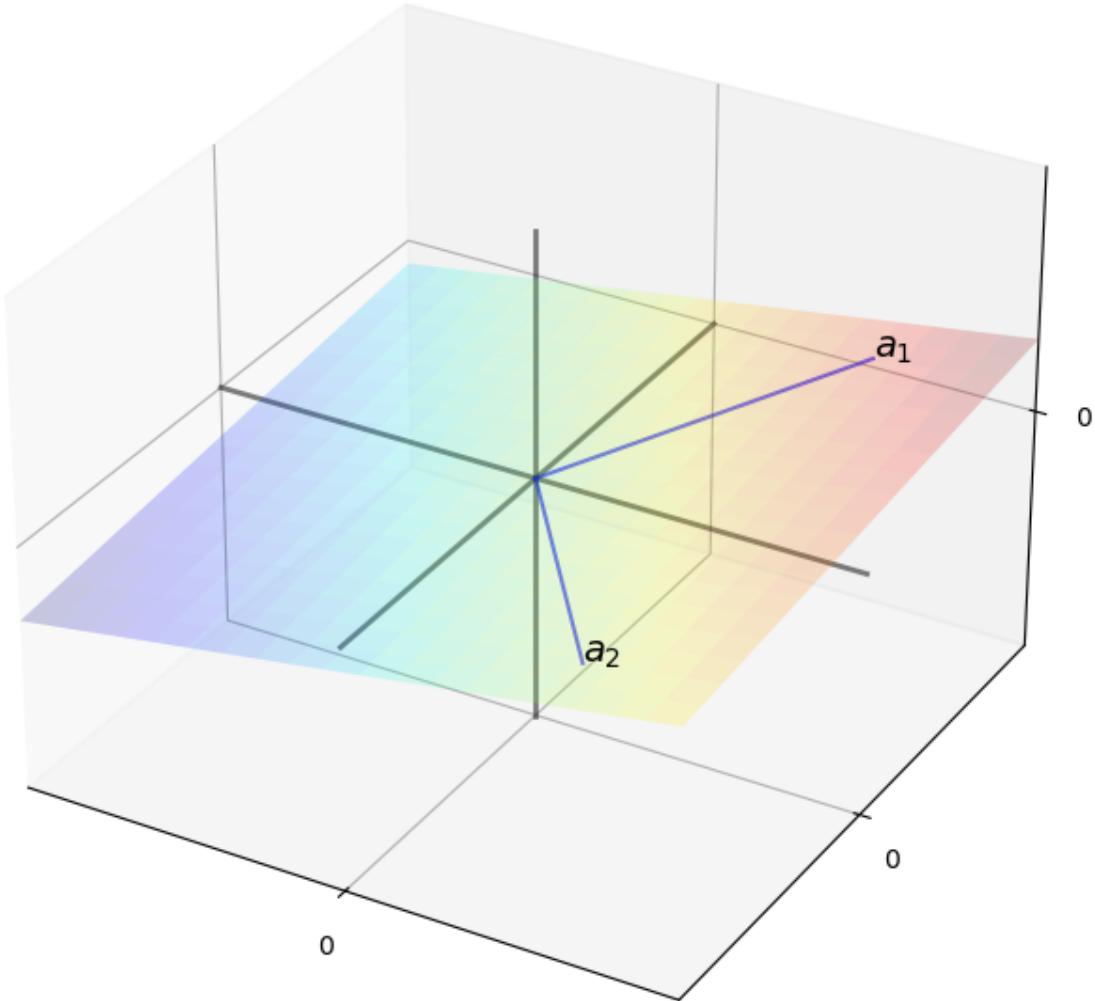
gs = 3
z = np.linspace(x_min, x_max, gs)
x = np.zeros(gs)
y = np.zeros(gs)
ax.plot(x, y, z, 'k-', lw=2, alpha=0.5)
ax.plot(z, x, y, 'k-', lw=2, alpha=0.5)
ax.plot(y, z, x, 'k-', lw=2, alpha=0.5)

# Fixed linear function, to generate a plane
def f(x, y):
    return a * x + b * y

# Vector locations, by coordinate
x_coords = np.array((3, 3))
y_coords = np.array((4, -4))
z = f(x_coords, y_coords)
for i in (0, 1):
    ax.text(x_coords[i], y_coords[i], z[i], f'$a_{i+1}$', fontsize=14)

# Lines to vectors
for i in (0, 1):
    x = (0, x_coords[i])
    y = (0, y_coords[i])
    z = (0, f(x_coords[i], y_coords[i]))
    ax.plot(x, y, z, 'b-', lw=1.5, alpha=0.6)

# Draw the plane
grid_size = 20
xr2 = np.linspace(x_min, x_max, grid_size)
yr2 = np.linspace(y_min, y_max, grid_size)
x2, y2 = np.meshgrid(xr2, yr2)
z2 = f(x2, y2)
ax.plot_surface(x2, y2, z2, rstride=1, cstride=1, cmap=cm.jet,
                linewidth=0, antialiased=True, alpha=0.2)
plt.show()
```



## Examples

If  $A$  contains only one vector  $a_1 \in \mathbb{R}^2$ , then its span is just the scalar multiples of  $a_1$ , which is the unique line passing through both  $a_1$  and the origin.

If  $A = \{e_1, e_2, e_3\}$  consists of the **canonical basis vectors** of  $\mathbb{R}^3$ , that is

$$e_1 := \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \quad e_2 := \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}, \quad e_3 := \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

then the span of  $A$  is all of  $\mathbb{R}^3$ , because, for any  $x = (x_1, x_2, x_3) \in \mathbb{R}^3$ , we can write

$$x = x_1 e_1 + x_2 e_2 + x_3 e_3$$

Now consider  $A_0 = \{e_1, e_2, e_1 + e_2\}$ .

If  $y = (y_1, y_2, y_3)$  is any linear combination of these vectors, then  $y_3 = 0$  (check it).

Hence  $A_0$  fails to span all of  $\mathbb{R}^3$ .

## 2.2.4 Linear Independence

As we'll see, it's often desirable to find families of vectors with relatively large span, so that many vectors can be described by linear operators on a few vectors.

The condition we need for a set of vectors to have a large span is what's called linear independence.

In particular, a collection of vectors  $A := \{a_1, \dots, a_k\}$  in  $\mathbb{R}^n$  is said to be

- **linearly dependent** if some strict subset of  $A$  has the same span as  $A$ .
- **linearly independent** if it is not linearly dependent.

Put differently, a set of vectors is linearly independent if no vector is redundant to the span and linearly dependent otherwise.

To illustrate the idea, recall [the figure](#) that showed the span of vectors  $\{a_1, a_2\}$  in  $\mathbb{R}^3$  as a plane through the origin.

If we take a third vector  $a_3$  and form the set  $\{a_1, a_2, a_3\}$ , this set will be

- linearly dependent if  $a_3$  lies in the plane
- linearly independent otherwise

As another illustration of the concept, since  $\mathbb{R}^n$  can be spanned by  $n$  vectors (see the discussion of canonical basis vectors above), any collection of  $m > n$  vectors in  $\mathbb{R}^n$  must be linearly dependent.

The following statements are equivalent to linear independence of  $A := \{a_1, \dots, a_k\} \subset \mathbb{R}^n$

1. No vector in  $A$  can be formed as a linear combination of the other elements.
2. If  $\beta_1 a_1 + \dots + \beta_k a_k = 0$  for scalars  $\beta_1, \dots, \beta_k$ , then  $\beta_1 = \dots = \beta_k = 0$ .

(The zero in the first expression is the origin of  $\mathbb{R}^n$ )

## 2.2.5 Unique Representations

Another nice thing about sets of linearly independent vectors is that each element in the span has a unique representation as a linear combination of these vectors.

In other words, if  $A := \{a_1, \dots, a_k\} \subset \mathbb{R}^n$  is linearly independent and

$$y = \beta_1 a_1 + \dots + \beta_k a_k$$

then no other coefficient sequence  $\gamma_1, \dots, \gamma_k$  will produce the same vector  $y$ .

Indeed, if we also have  $y = \gamma_1 a_1 + \dots + \gamma_k a_k$ , then

$$(\beta_1 - \gamma_1) a_1 + \dots + (\beta_k - \gamma_k) a_k = 0$$

Linear independence now implies  $\gamma_i = \beta_i$  for all  $i$ .

## 2.3 Matrices

Matrices are a neat way of organizing data for use in linear operations.

An  $n \times k$  matrix is a rectangular array  $A$  of numbers with  $n$  rows and  $k$  columns:

$$A = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1k} \\ a_{21} & a_{22} & \cdots & a_{2k} \\ \vdots & \vdots & & \vdots \\ a_{n1} & a_{n2} & \cdots & a_{nk} \end{bmatrix}$$

Often, the numbers in the matrix represent coefficients in a system of linear equations, as discussed at the start of this lecture.

For obvious reasons, the matrix  $A$  is also called a vector if either  $n = 1$  or  $k = 1$ .

In the former case,  $A$  is called a **row vector**, while in the latter it is called a **column vector**.

If  $n = k$ , then  $A$  is called **square**.

The matrix formed by replacing  $a_{ij}$  by  $a_{ji}$  for every  $i$  and  $j$  is called the **transpose** of  $A$  and denoted  $A'$  or  $A^\top$ .

If  $A = A'$ , then  $A$  is called **symmetric**.

For a square matrix  $A$ , the  $i$  elements of the form  $a_{ii}$  for  $i = 1, \dots, n$  are called the **principal diagonal**.

$A$  is called **diagonal** if the only nonzero entries are on the principal diagonal.

If, in addition to being diagonal, each element along the principal diagonal is equal to 1, then  $A$  is called the **identity matrix** and denoted by  $I$ .

### 2.3.1 Matrix Operations

Just as was the case for vectors, a number of algebraic operations are defined for matrices.

Scalar multiplication and addition are immediate generalizations of the vector case:

$$\gamma A = \gamma \begin{bmatrix} a_{11} & \cdots & a_{1k} \\ \vdots & \vdots & \vdots \\ a_{n1} & \cdots & a_{nk} \end{bmatrix} := \begin{bmatrix} \gamma a_{11} & \cdots & \gamma a_{1k} \\ \vdots & \vdots & \vdots \\ \gamma a_{n1} & \cdots & \gamma a_{nk} \end{bmatrix}$$

and

$$A + B = \begin{bmatrix} a_{11} & \cdots & a_{1k} \\ \vdots & \vdots & \vdots \\ a_{n1} & \cdots & a_{nk} \end{bmatrix} + \begin{bmatrix} b_{11} & \cdots & b_{1k} \\ \vdots & \vdots & \vdots \\ b_{n1} & \cdots & b_{nk} \end{bmatrix} := \begin{bmatrix} a_{11} + b_{11} & \cdots & a_{1k} + b_{1k} \\ \vdots & \vdots & \vdots \\ a_{n1} + b_{n1} & \cdots & a_{nk} + b_{nk} \end{bmatrix}$$

In the latter case, the matrices must have the same shape in order for the definition to make sense.

We also have a convention for *multiplying* two matrices.

The rule for matrix multiplication generalizes the idea of inner products discussed above and is designed to make multiplication play well with basic linear operations.

If  $A$  and  $B$  are two matrices, then their product  $AB$  is formed by taking as its  $i, j$ -th element the inner product of the  $i$ -th row of  $A$  and the  $j$ -th column of  $B$ .

There are many tutorials to help you visualize this operation, such as [this one](#), or the discussion on the [Wikipedia page](#).

If  $A$  is  $n \times k$  and  $B$  is  $j \times m$ , then to multiply  $A$  and  $B$  we require  $k = j$ , and the resulting matrix  $AB$  is  $n \times m$ .

As perhaps the most important special case, consider multiplying  $n \times k$  matrix  $A$  and  $k \times 1$  column vector  $x$ .

According to the preceding rule, this gives us an  $n \times 1$  column vector

$$Ax = \begin{bmatrix} a_{11} & \cdots & a_{1k} \\ \vdots & \vdots & \vdots \\ a_{n1} & \cdots & a_{nk} \end{bmatrix} \begin{bmatrix} x_1 \\ \vdots \\ x_k \end{bmatrix} := \begin{bmatrix} a_{11}x_1 + \cdots + a_{1k}x_k \\ \vdots \\ a_{n1}x_1 + \cdots + a_{nk}x_k \end{bmatrix} \quad (2.2)$$

### 💡 Note

$AB$  and  $BA$  are not generally the same thing.

Another important special case is the identity matrix.

You should check that if  $A$  is  $n \times k$  and  $I$  is the  $k \times k$  identity matrix, then  $AI = A$ .

If  $I$  is the  $n \times n$  identity matrix, then  $IA = A$ .

## 2.3.2 Matrices in NumPy

NumPy arrays are also used as matrices, and have fast, efficient functions and methods for all the standard matrix operations<sup>1</sup>.

You can create them manually from tuples of tuples (or lists of lists) as follows

```
A = ((1, 2),
      (3, 4))
```

```
type(A)
```

```
tuple
```

```
A = np.array(A)
```

```
type(A)
```

```
numpy.ndarray
```

```
A.shape
```

```
(2, 2)
```

The `shape` attribute is a tuple giving the number of rows and columns — see [here](#) for more discussion.

To get the transpose of `A`, use `A.transpose()` or, more simply, `A.T`.

There are many convenient functions for creating common matrices (matrices of zeros, ones, etc.) — see [here](#).

Since operations are performed elementwise by default, scalar multiplication and addition have very natural syntax

```
A = np.identity(3)
B = np.ones((3, 3))
2 * A
```

---

<sup>1</sup> Although there is a specialized matrix data type defined in NumPy, it's more standard to work with ordinary NumPy arrays. See [this discussion](#).

```
array([[2., 0., 0.],
       [0., 2., 0.],
       [0., 0., 2.]])
```

A + B

```
array([[2., 1., 1.],
       [1., 2., 1.],
       [1., 1., 2.]])
```

To multiply matrices we use the @ symbol.

In particular, A @ B is matrix multiplication, whereas A \* B is element-by-element multiplication.

See [here](#) for more discussion.

### 2.3.3 Matrices as Maps

Each  $n \times k$  matrix  $A$  can be identified with a function  $f(x) = Ax$  that maps  $x \in \mathbb{R}^k$  into  $y = Ax \in \mathbb{R}^n$ .

These kinds of functions have a special property: they are **linear**.

A function  $f: \mathbb{R}^k \rightarrow \mathbb{R}^n$  is called **linear** if, for all  $x, y \in \mathbb{R}^k$  and all scalars  $\alpha, \beta$ , we have

$$f(\alpha x + \beta y) = \alpha f(x) + \beta f(y)$$

You can check that this holds for the function  $f(x) = Ax + b$  when  $b$  is the zero vector and fails when  $b$  is nonzero.

In fact, it's [known](#) that  $f$  is linear if and *only if* there exists a matrix  $A$  such that  $f(x) = Ax$  for all  $x$ .

## 2.4 Solving Systems of Equations

Recall again the system of equations (2.1).

If we compare (2.1) and (2.2), we see that (2.1) can now be written more conveniently as

$$y = Ax \tag{2.3}$$

The problem we face is to determine a vector  $x \in \mathbb{R}^k$  that solves (2.3), taking  $y$  and  $A$  as given.

This is a special case of a more general problem: Find an  $x$  such that  $y = f(x)$ .

Given an arbitrary function  $f$  and a  $y$ , is there always an  $x$  such that  $y = f(x)$ ?

If so, is it always unique?

The answer to both these questions is negative, as the next figure shows

```
def f(x):
    return 0.6 * np.cos(4 * x) + 1.4

xmin, xmax = -1, 1
x = np.linspace(xmin, xmax, 160)
y = f(x)
ya, yb = np.min(y), np.max(y)
```

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```
fig, axes = plt.subplots(2, 1, figsize=(10, 10))

for ax in axes:
    # Set the axes through the origin
    for spine in ['left', 'bottom']:
        ax.spines[spine].set_position('zero')
    for spine in ['right', 'top']:
        ax.spines[spine].set_color('none')

    ax.set(ylim=(-0.6, 3.2), xlim=(xmin, xmax),
           yticks=(), xticks=())

    ax.plot(x, y, 'k-', lw=2, label='$f$')
    ax.fill_between(x, ya, yb, facecolor='blue', alpha=0.05)
    ax.vlines([0], ya, yb, lw=3, color='blue', label='range of $f$')
    ax.text(0.04, -0.3, '$0$', fontsize=16)

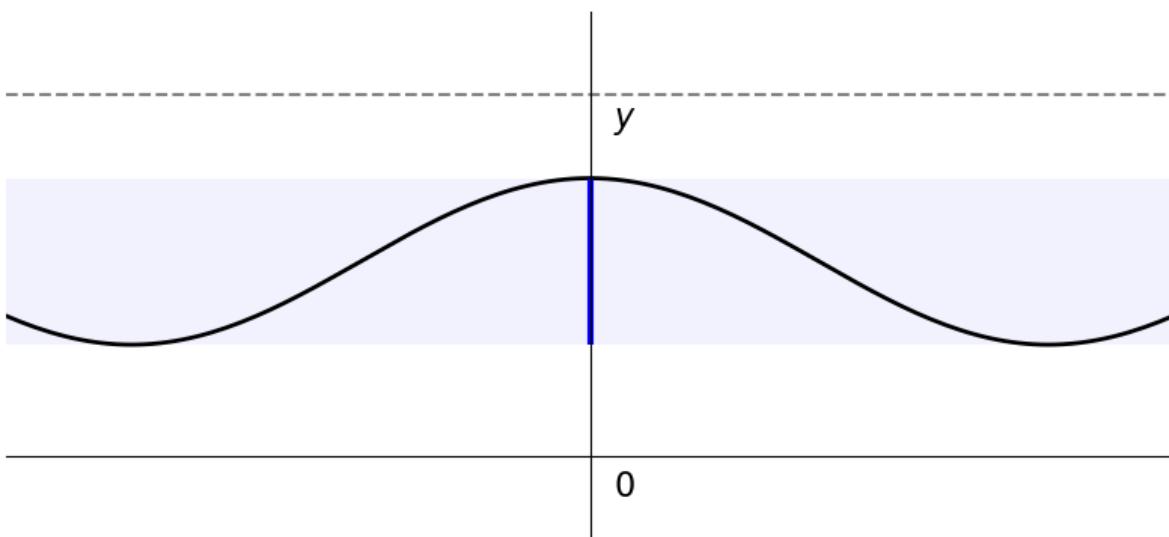
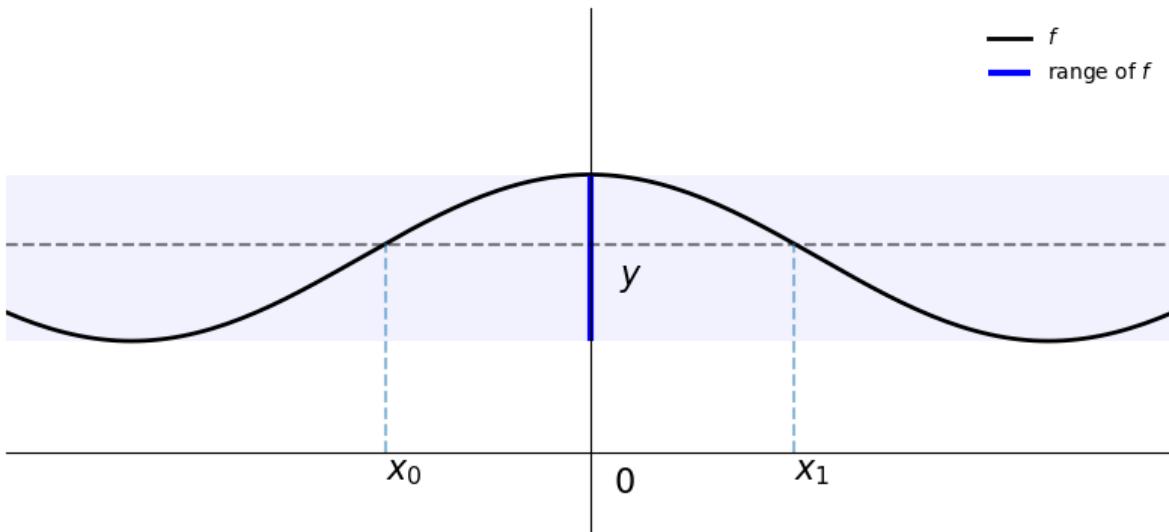
ax = axes[0]

ax.legend(loc='upper right', frameon=False)
ybar = 1.5
ax.plot(x, x * 0 + ybar, 'k--', alpha=0.5)
ax.text(0.05, 0.8 * ybar, '$y$', fontsize=16)
for i, z in enumerate((-0.35, 0.35)):
    ax.vlines(z, 0, f(z), linestyle='--', alpha=0.5)
    ax.text(z, -0.2, f'$x_{i}$', fontsize=16)

ax = axes[1]

ybar = 2.6
ax.plot(x, x * 0 + ybar, 'k--', alpha=0.5)
ax.text(0.04, 0.91 * ybar, '$y$', fontsize=16)

plt.show()
```



In the first plot, there are multiple solutions, as the function is not one-to-one, while in the second there are no solutions, since  $y$  lies outside the range of  $f$ .

Can we impose conditions on  $A$  in (2.3) that rule out these problems?

In this context, the most important thing to recognize about the expression  $Ax$  is that it corresponds to a linear combination of the columns of  $A$ .

In particular, if  $a_1, \dots, a_k$  are the columns of  $A$ , then

$$Ax = x_1 a_1 + \cdots + x_k a_k$$

Hence the range of  $f(x) = Ax$  is exactly the span of the columns of  $A$ .

We want the range to be large so that it contains arbitrary  $y$ .

As you might recall, the condition that we want for the span to be large is *linear independence*.

A happy fact is that linear independence of the columns of  $A$  also gives us uniqueness.

Indeed, it follows from our [earlier discussion](#) that if  $\{a_1, \dots, a_k\}$  are linearly independent and  $y = Ax = x_1a_1 + \dots + x_ka_k$ , then no  $z \neq x$  satisfies  $y = Az$ .

### 2.4.1 The Square Matrix Case

Let's discuss some more details, starting with the case where  $A$  is  $n \times n$ .

This is the familiar case where the number of unknowns equals the number of equations.

For arbitrary  $y \in \mathbb{R}^n$ , we hope to find a unique  $x \in \mathbb{R}^n$  such that  $y = Ax$ .

In view of the observations immediately above, if the columns of  $A$  are linearly independent, then their span, and hence the range of  $f(x) = Ax$ , is all of  $\mathbb{R}^n$ .

Hence there always exists an  $x$  such that  $y = Ax$ .

Moreover, the solution is unique.

In particular, the following are equivalent

1. The columns of  $A$  are linearly independent.
2. For any  $y \in \mathbb{R}^n$ , the equation  $y = Ax$  has a unique solution.

The property of having linearly independent columns is sometimes expressed as having **full column rank**.

### Inverse Matrices

Can we give some sort of expression for the solution?

If  $y$  and  $A$  are scalar with  $A \neq 0$ , then the solution is  $x = A^{-1}y$ .

A similar expression is available in the matrix case.

In particular, if square matrix  $A$  has full column rank, then it possesses a multiplicative **inverse matrix**  $A^{-1}$ , with the property that  $AA^{-1} = A^{-1}A = I$ .

As a consequence, if we pre-multiply both sides of  $y = Ax$  by  $A^{-1}$ , we get  $x = A^{-1}y$ .

This is the solution that we're looking for.

### Determinants

Another quick comment about square matrices is that to every such matrix we assign a unique number called the **determinant** of the matrix — you can find the expression for it [here](#).

If the determinant of  $A$  is not zero, then we say that  $A$  is **nonsingular**.

Perhaps the most important fact about determinants is that  $A$  is nonsingular if and only if  $A$  is of full column rank.

This gives us a useful one-number summary of whether or not a square matrix can be inverted.

## 2.4.2 More Rows than Columns

This is the  $n \times k$  case with  $n > k$ .

This case is very important in many settings, not least in the setting of linear regression (where  $n$  is the number of observations, and  $k$  is the number of explanatory variables).

Given arbitrary  $y \in \mathbb{R}^n$ , we seek an  $x \in \mathbb{R}^k$  such that  $y = Ax$ .

In this setting, the existence of a solution is highly unlikely.

Without much loss of generality, let's go over the intuition focusing on the case where the columns of  $A$  are linearly independent.

It follows that the span of the columns of  $A$  is a  $k$ -dimensional subspace of  $\mathbb{R}^n$ .

This span is very “unlikely” to contain arbitrary  $y \in \mathbb{R}^n$ .

To see why, recall the *figure above*, where  $k = 2$  and  $n = 3$ .

Imagine an arbitrarily chosen  $y \in \mathbb{R}^3$ , located somewhere in that three-dimensional space.

What's the likelihood that  $y$  lies in the span of  $\{a_1, a_2\}$  (i.e., the two dimensional plane through these points)?

In a sense, it must be very small, since this plane has zero “thickness”.

As a result, in the  $n > k$  case we usually give up on existence.

However, we can still seek the best approximation, for example, an  $x$  that makes the distance  $\|y - Ax\|$  as small as possible.

To solve this problem, one can use either calculus or the theory of orthogonal projections.

The solution is known to be  $\hat{x} = (A'A)^{-1}A'y$  — see for example chapter 3 of these notes.

## 2.4.3 More Columns than Rows

This is the  $n \times k$  case with  $n < k$ , so there are fewer equations than unknowns.

In this case there are either no solutions or infinitely many — in other words, uniqueness never holds.

For example, consider the case where  $k = 3$  and  $n = 2$ .

Thus, the columns of  $A$  consists of 3 vectors in  $\mathbb{R}^2$ .

This set can never be linearly independent, since it is possible to find two vectors that span  $\mathbb{R}^2$ .

(For example, use the canonical basis vectors)

It follows that one column is a linear combination of the other two.

For example, let's say that  $a_1 = \alpha a_2 + \beta a_3$ .

Then if  $y = Ax = x_1 a_1 + x_2 a_2 + x_3 a_3$ , we can also write

$$y = x_1(\alpha a_2 + \beta a_3) + x_2 a_2 + x_3 a_3 = (x_1 \alpha + x_2) a_2 + (x_1 \beta + x_3) a_3$$

In other words, uniqueness fails.

## 2.4.4 Linear Equations with SciPy

Here's an illustration of how to solve linear equations with SciPy's `linalg` submodule.

All of these routines are Python front ends to time-tested and highly optimized FORTRAN code

```
A = ((1, 2), (3, 4))
A = np.array(A)
y = np.ones((2, 1)) # Column vector
det(A) # Check that A is nonsingular, and hence invertible
```

```
np.float64(-2.0)
```

```
A_inv = inv(A) # Compute the inverse
A_inv
```

```
array([[-2.,  1.],
       [ 1.5, -0.5]])
```

```
x = A_inv @ y # Solution
A @ x # Should equal y
```

```
array([[1.],
       [1.]])
```

```
solve(A, y) # Produces the same solution
```

```
array([[-1.],
       [ 1.]])
```

Observe how we can solve for  $x = A^{-1}y$  by either via `inv(A) @ y`, or using `solve(A, y)`.

The latter method uses a different algorithm (LU decomposition) that is numerically more stable, and hence should almost always be preferred.

To obtain the least-squares solution  $\hat{x} = (A'A)^{-1}A'y$ , use `scipy.linalg.lstsq(A, y)`.

## 2.5 Eigenvalues and Eigenvectors

Let  $A$  be an  $n \times n$  square matrix.

If  $\lambda$  is scalar and  $v$  is a non-zero vector in  $\mathbb{R}^n$  such that

$$Av = \lambda v$$

then we say that  $\lambda$  is an **eigenvalue** of  $A$ , and  $v$  is an **eigenvector**.

Thus, an eigenvector of  $A$  is a vector such that when the map  $f(x) = Ax$  is applied,  $v$  is merely scaled.

The next figure shows two eigenvectors (blue arrows) and their images under  $A$  (red arrows).

As expected, the image  $Av$  of each  $v$  is just a scaled version of the original

```

A = ((1, 2),
      (2, 1))
A = np.array(A)
evals, evecs = eig(A)
evecs = evecs[:, 0], evecs[:, 1]

fig, ax = plt.subplots(figsize=(10, 8))
# Set the axes through the origin
for spine in ['left', 'bottom']:
    ax.spines[spine].set_position('zero')
for spine in ['right', 'top']:
    ax.spines[spine].set_color('none')
ax.grid(alpha=0.4)

xmin, xmax = -3, 3
ymin, ymax = -3, 3
ax.set(xlim=(xmin, xmax), ylim=(ymin, ymax))

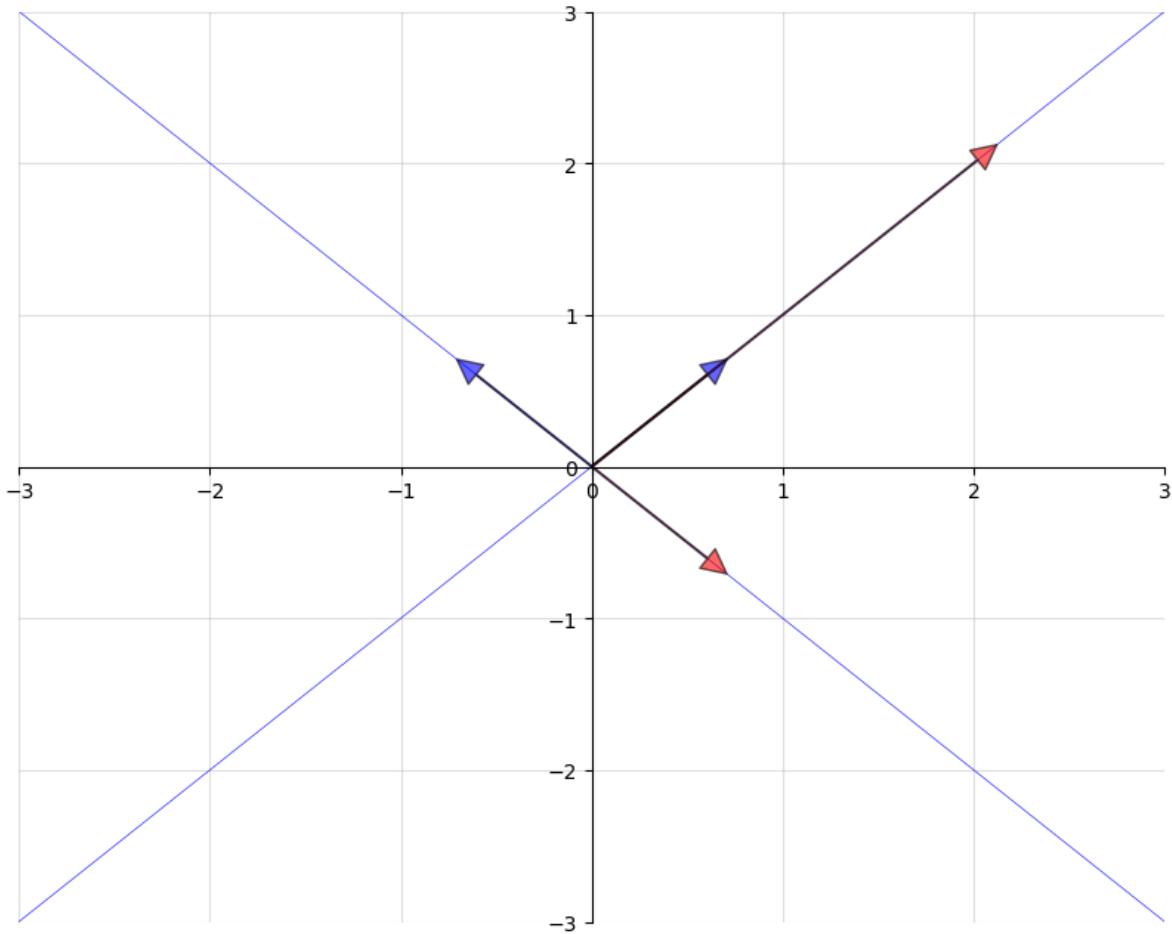
# Plot each eigenvector
for v in evecs:
    ax.annotate('', xy=v, xytext=(0, 0),
                arrowprops=dict(facecolor='blue',
                                shrink=0,
                                alpha=0.6,
                                width=0.5))

# Plot the image of each eigenvector
for v in evecs:
    v = A @ v
    ax.annotate('', xy=v, xytext=(0, 0),
                arrowprops=dict(facecolor='red',
                                shrink=0,
                                alpha=0.6,
                                width=0.5))

# Plot the lines they run through
x = np.linspace(xmin, xmax, 3)
for v in evecs:
    a = v[1] / v[0]
    ax.plot(x, a * x, 'b-', lw=0.4)

plt.show()

```



The eigenvalue equation is equivalent to  $(A - \lambda I)v = 0$ , and this has a nonzero solution  $v$  only when the columns of  $A - \lambda I$  are linearly dependent.

This in turn is equivalent to stating that the determinant is zero.

Hence to find all eigenvalues, we can look for  $\lambda$  such that the determinant of  $A - \lambda I$  is zero.

This problem can be expressed as one of solving for the roots of a polynomial in  $\lambda$  of degree  $n$ .

This in turn implies the existence of  $n$  solutions in the complex plane, although some might be repeated.

Some nice facts about the eigenvalues of a square matrix  $A$  are as follows

1. The determinant of  $A$  equals the product of the eigenvalues.
2. The trace of  $A$  (the sum of the elements on the principal diagonal) equals the sum of the eigenvalues.
3. If  $A$  is symmetric, then all of its eigenvalues are real.
4. If  $A$  is invertible and  $\lambda_1, \dots, \lambda_n$  are its eigenvalues, then the eigenvalues of  $A^{-1}$  are  $1/\lambda_1, \dots, 1/\lambda_n$ .

A corollary of the first statement is that a matrix is invertible if and only if all its eigenvalues are nonzero.

Using SciPy, we can solve for the eigenvalues and eigenvectors of a matrix as follows

```
A = ((1, 2),
      (2, 1))
```

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```
A = np.array(A)
evals, evecs = eig(A)
evals
```

```
array([ 3.+0.j, -1.+0.j])
```

```
evecs
```

```
array([[ 0.70710678, -0.70710678],
       [ 0.70710678,  0.70710678]])
```

Note that the *columns* of `evecs` are the eigenvectors.

Since any scalar multiple of an eigenvector is an eigenvector with the same eigenvalue (check it), the `eig` routine normalizes the length of each eigenvector to one.

### 2.5.1 Generalized Eigenvalues

It is sometimes useful to consider the **generalized eigenvalue problem**, which, for given matrices  $A$  and  $B$ , seeks generalized eigenvalues  $\lambda$  and eigenvectors  $v$  such that

$$Av = \lambda Bv$$

This can be solved in SciPy via `scipy.linalg.eig(A, B)`.

Of course, if  $B$  is square and invertible, then we can treat the generalized eigenvalue problem as an ordinary eigenvalue problem  $B^{-1}Av = \lambda v$ , but this is not always the case.

## 2.6 Further Topics

We round out our discussion by briefly mentioning several other important topics.

### 2.6.1 Series Expansions

Recall the usual summation formula for a geometric progression, which states that if  $|a| < 1$ , then  $\sum_{k=0}^{\infty} a^k = (1-a)^{-1}$ . A generalization of this idea exists in the matrix setting.

#### Matrix Norms

Let  $A$  be a square matrix, and let

$$\|A\| := \max_{\|x\|=1} \|Ax\|$$

The norms on the right-hand side are ordinary vector norms, while the norm on the left-hand side is a **matrix norm** — in this case, the so-called **spectral norm**.

For example, for a square matrix  $S$ , the condition  $\|S\| < 1$  means that  $S$  is **contractive**, in the sense that it pulls all vectors towards the origin<sup>2</sup>.

---

<sup>2</sup> Suppose that  $\|S\| < 1$ . Take any nonzero vector  $x$ , and let  $r := \|x\|$ . We have  $\|Sx\| = r\|S(x/r)\| \leq r\|S\| < r = \|x\|$ . Hence every point is pulled towards the origin.

## Neumann's Theorem

Let  $A$  be a square matrix and let  $A^k := AA^{k-1}$  with  $A^1 := A$ .

In other words,  $A^k$  is the  $k$ -th power of  $A$ .

Neumann's theorem states the following: If  $\|A^k\| < 1$  for some  $k \in \mathbb{N}$ , then  $I - A$  is invertible, and

$$(I - A)^{-1} = \sum_{k=0}^{\infty} A^k \quad (2.4)$$

## Spectral Radius

A result known as Gelfand's formula tells us that, for any square matrix  $A$ ,

$$\rho(A) = \lim_{k \rightarrow \infty} \|A^k\|^{1/k}$$

Here  $\rho(A)$  is the **spectral radius**, defined as  $\max_i |\lambda_i|$ , where  $\{\lambda_i\}_i$  is the set of eigenvalues of  $A$ .

As a consequence of Gelfand's formula, if all eigenvalues are strictly less than one in modulus, there exists a  $k$  with  $\|A^k\| < 1$ .

In which case (2.4) is valid.

## 2.6.2 Positive Definite Matrices

Let  $A$  be a symmetric  $n \times n$  matrix.

We say that  $A$  is

1. **positive definite** if  $x'Ax > 0$  for every  $x \in \mathbb{R}^n \setminus \{0\}$
2. **positive semi-definite or nonnegative definite** if  $x'Ax \geq 0$  for every  $x \in \mathbb{R}^n$

Analogous definitions exist for negative definite and negative semi-definite matrices.

It is notable that if  $A$  is positive definite, then all of its eigenvalues are strictly positive, and hence  $A$  is invertible (with positive definite inverse).

## 2.6.3 Differentiating Linear and Quadratic Forms

The following formulas are useful in many economic contexts. Let

- $z, x$  and  $a$  all be  $n \times 1$  vectors
- $A$  be an  $n \times n$  matrix
- $B$  be an  $m \times n$  matrix and  $y$  be an  $m \times 1$  vector

Then

1.  $\frac{\partial a'x}{\partial x} = a$
2.  $\frac{\partial Ax}{\partial x} = A'$
3.  $\frac{\partial x'Ax}{\partial x} = (A + A')x$
4.  $\frac{\partial y'Bz}{\partial y} = Bz$

$$5. \frac{\partial y' B z}{\partial B} = y z'$$

Exercise 2.7.1 below asks you to apply these formulas.

## 2.6.4 Further Reading

The documentation of the `scipy.linalg` submodule can be found [here](#).

Chapters 2 and 3 of the [Econometric Theory](#) contains a discussion of linear algebra along the same lines as above, with solved exercises.

If you don't mind a slightly abstract approach, a nice intermediate-level text on linear algebra is [[Jänich, 1994](#)].

## 2.7 Exercises

**Exercise 2.7.1**

Let  $x$  be a given  $n \times 1$  vector and consider the problem

$$v(x) = \max_{y,u} \{-y'Py - u'Qu\}$$

subject to the linear constraint

$$y = Ax + Bu$$

Here

- $P$  is an  $n \times n$  matrix and  $Q$  is an  $m \times m$  matrix
- $A$  is an  $n \times n$  matrix and  $B$  is an  $n \times m$  matrix
- both  $P$  and  $Q$  are symmetric and positive semidefinite

(What must the dimensions of  $y$  and  $u$  be to make this a well-posed problem?)

One way to solve the problem is to form the Lagrangian

$$\mathcal{L} = -y'Py - u'Qu + \lambda' [Ax + Bu - y]$$

where  $\lambda$  is an  $n \times 1$  vector of Lagrange multipliers.

Try applying the formulas given above for differentiating quadratic and linear forms to obtain the first-order conditions for maximizing  $\mathcal{L}$  with respect to  $y, u$  and minimizing it with respect to  $\lambda$ .

Show that these conditions imply that

1.  $\lambda = -2Py$ .
2. The optimizing choice of  $u$  satisfies  $u = -(Q + B'PB)^{-1}B'PAx$ .
3. The function  $v$  satisfies  $v(x) = -x'\tilde{P}x$  where  $\tilde{P} = A'PA - A'PB(Q + B'PB)^{-1}B'PA$ .

As we will see, in economic contexts Lagrange multipliers often are shadow prices.

**Note**

If we don't care about the Lagrange multipliers, we can substitute the constraint into the objective function, and then just maximize  $-(Ax + Bu)'P(Ax + Bu) - u'Qu$  with respect to  $u$ . You can verify that this leads to the same maximizer.

**Solution**

We have an optimization problem:

$$v(x) = \max_{y,u} \{-y'Py - u'Qu\}$$

s.t.

$$y = Ax + Bu$$

with primitives

- $P$  be a symmetric and positive semidefinite  $n \times n$  matrix
- $Q$  be a symmetric and positive semidefinite  $m \times m$  matrix

- $A$  an  $n \times n$  matrix
- $B$  an  $n \times m$  matrix

The associated Lagrangian is:

$$L = -y'Py - u'Qu + \lambda'[Ax + Bu - y]$$

### Step 1.

Differentiating Lagrangian equation w.r.t  $y$  and setting its derivative equal to zero yields

$$\frac{\partial L}{\partial y} = -(P + P')y - \lambda = -2Py - \lambda = 0,$$

since  $P$  is symmetric.

Accordingly, the first-order condition for maximizing  $L$  w.r.t.  $y$  implies

$$\lambda = -2Py$$

### Step 2.

Differentiating Lagrangian equation w.r.t.  $u$  and setting its derivative equal to zero yields

$$\frac{\partial L}{\partial u} = -(Q + Q')u - B'\lambda = -2Qu + B'\lambda = 0$$

Substituting  $\lambda = -2Py$  gives

$$Qu + B'Py = 0$$

Substituting the linear constraint  $y = Ax + Bu$  into above equation gives

$$Qu + B'P(Ax + Bu) = 0$$

$$(Q + B'PB)u + B'PAx = 0$$

which is the first-order condition for maximizing  $L$  w.r.t.  $u$ .

Thus, the optimal choice of  $u$  must satisfy

$$u = -(Q + B'PB)^{-1}B'PAx,$$

which follows from the definition of the first-order conditions for Lagrangian equation.

### Step 3.

Rewriting our problem by substituting the constraint into the objective function, we get

$$v(x) = \max_u \{-(Ax + Bu)'P(Ax + Bu) - u'Qu\}$$

Since we know the optimal choice of  $u$  satisfies  $u = -(Q + B'PB)^{-1}B'PAx$ , then

$$v(x) = -(Ax + Bu)'P(Ax + Bu) - u'Qu \quad \text{with } u = -(Q + B'PB)^{-1}B'PAx$$

To evaluate the function

$$\begin{aligned} v(x) &= -(Ax + Bu)'P(Ax + Bu) - u'Qu \\ &= -(x'A' + u'B')P(Ax + Bu) - u'Qu \\ &= -x'A'PAx - u'B'PAx - x'A'PBu - u'B'PBu - u'Qu \\ &= -x'A'PAx - 2u'B'PAx - u'(Q + B'PB)u \end{aligned}$$

For simplicity, denote by  $S := (Q + B'PB)^{-1}B'PA$ , then  $u = -Sx$ .

Regarding the second term  $-2u'B'PAx$ ,

$$\begin{aligned}-2u'B'PAx &= -2x'S'B'PAx \\ &= 2x'A'PB(Q + B'PB)^{-1}B'PAx\end{aligned}$$

Notice that the term  $(Q + B'PB)^{-1}$  is symmetric as both  $P$  and  $Q$  are symmetric.

Regarding the third term  $-u'(Q + B'PB)u$ ,

$$\begin{aligned}-u'(Q + B'PB)u &= -x'S'(Q + B'PB)Sx \\ &= -x'A'PB(Q + B'PB)^{-1}B'PAx\end{aligned}$$

Hence, the summation of second and third terms is  $x'A'PB(Q + B'PB)^{-1}B'PAx$ .

This implies that

$$\begin{aligned}v(x) &= -x'A'PAx - 2u'B'PAx - u'(Q + B'PB)u \\ &= -x'A'PAx + x'A'PB(Q + B'PB)^{-1}B'PAx \\ &= -x'[A'PA - A'PB(Q + B'PB)^{-1}B'PA]x\end{aligned}$$

Therefore, the solution to the optimization problem  $v(x) = -x'\tilde{P}x$  follows the above result by denoting  $\tilde{P} := A'PA - A'PB(Q + B'PB)^{-1}B'PA$



## QR DECOMPOSITION

### 3.1 Overview

This lecture describes the QR decomposition and how it relates to

- Orthogonal projection and least squares
- A Gram-Schmidt process
- Eigenvalues and eigenvectors

We'll write some Python code to help consolidate our understandings.

### 3.2 Matrix Factorization

The QR decomposition (also called the QR factorization) of a matrix is a decomposition of a matrix into the product of an orthogonal matrix and a triangular matrix.

A QR decomposition of a real matrix  $A$  takes the form

$$A = QR$$

where

- $Q$  is an orthogonal matrix (so that  $Q^T Q = I$ )
- $R$  is an upper triangular matrix

We'll use a **Gram-Schmidt process** to compute a QR decomposition

Because doing so is so educational, we'll write our own Python code to do the job

### 3.3 Gram-Schmidt process

We'll start with a **square** matrix  $A$ .

If a square matrix  $A$  is nonsingular, then a  $QR$  factorization is unique.

We'll deal with a rectangular matrix  $A$  later.

Actually, our algorithm will work with a rectangular  $A$  that is not square.

### 3.3.1 Gram-Schmidt process for square $A$

Here we apply a Gram-Schmidt process to the **columns** of matrix  $A$ .

In particular, let

$$A = [ \ a_1 \ | \ a_2 \ | \ \cdots \ | \ a_n \ ]$$

Let  $\|\cdot\|$  denote the L2 norm.

The Gram-Schmidt algorithm repeatedly combines the following two steps in a particular order

- **normalize** a vector to have unit norm
- **orthogonalize** the next vector

To begin, we set  $u_1 = a_1$  and then **normalize**:

$$u_1 = a_1, \quad e_1 = \frac{u_1}{\|u_1\|}$$

We **orthogonalize** first to compute  $u_2$  and then **normalize** to create  $e_2$ :

$$u_2 = a_2 - (a_2 \cdot e_1)e_1, \quad e_2 = \frac{u_2}{\|u_2\|}$$

We invite the reader to verify that  $e_1$  is orthogonal to  $e_2$  by checking that  $e_1 \cdot e_2 = 0$ .

The Gram-Schmidt procedure continues iterating.

Thus, for  $k = 2, \dots, n-1$  we construct

$$u_{k+1} = a_{k+1} - (a_{k+1} \cdot e_1)e_1 - \cdots - (a_{k+1} \cdot e_k)e_k, \quad e_{k+1} = \frac{u_{k+1}}{\|u_{k+1}\|}$$

Here  $(a_j \cdot e_i)$  can be interpreted as the linear least squares **regression coefficient** of  $a_j$  on  $e_i$

- it is the inner product of  $a_j$  and  $e_i$  divided by the inner product of  $e_i$  where  $e_i \cdot e_i = 1$ , as *normalization* has assured us.
- this regression coefficient has an interpretation as being a **covariance** divided by a **variance**

It can be verified that

$$A = [ \ a_1 \ | \ a_2 \ | \ \cdots \ | \ a_n \ ] = [ \ e_1 \ | \ e_2 \ | \ \cdots \ | \ e_n \ ] \begin{bmatrix} a_1 \cdot e_1 & a_2 \cdot e_1 & \cdots & a_n \cdot e_1 \\ 0 & a_2 \cdot e_2 & \cdots & a_n \cdot e_2 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & a_n \cdot e_n \end{bmatrix}$$

Thus, we have constructed the decomposition

$$A = QR$$

where

$$Q = [ \ a_1 \ | \ a_2 \ | \ \cdots \ | \ a_n \ ] = [ \ e_1 \ | \ e_2 \ | \ \cdots \ | \ e_n \ ]$$

and

$$R = \begin{bmatrix} a_1 \cdot e_1 & a_2 \cdot e_1 & \cdots & a_n \cdot e_1 \\ 0 & a_2 \cdot e_2 & \cdots & a_n \cdot e_2 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & a_n \cdot e_n \end{bmatrix}$$

### 3.3.2 $A$ not square

Now suppose that  $A$  is an  $n \times m$  matrix where  $m > n$ .

Then a  $QR$  decomposition is

$$A = [ \begin{array}{|c|c|c|c|} \hline a_1 & a_2 & \cdots & a_m \\ \hline \end{array} ] = [ \begin{array}{|c|c|c|c|} \hline e_1 & e_2 & \cdots & e_n \\ \hline \end{array} ] \begin{bmatrix} a_1 \cdot e_1 & a_2 \cdot e_1 & \cdots & a_n \cdot e_1 & a_{n+1} \cdot e_1 & \cdots & a_m \cdot e_1 \\ 0 & a_2 \cdot e_2 & \cdots & a_n \cdot e_2 & a_{n+1} \cdot e_2 & \cdots & a_m \cdot e_2 \\ \vdots & \vdots & \ddots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & a_n \cdot e_n & a_{n+1} \cdot e_n & \cdots & a_m \cdot e_n \end{bmatrix}$$

which implies that

$$\begin{aligned} a_1 &= (a_1 \cdot e_1)e_1 \\ a_2 &= (a_2 \cdot e_1)e_1 + (a_2 \cdot e_2)e_2 \\ &\vdots \quad \vdots \\ a_n &= (a_n \cdot e_1)e_1 + (a_n \cdot e_2)e_2 + \cdots + (a_n \cdot e_n)e_n \\ a_{n+1} &= (a_{n+1} \cdot e_1)e_1 + (a_{n+1} \cdot e_2)e_2 + \cdots + (a_{n+1} \cdot e_n)e_n \\ &\vdots \quad \vdots \\ a_m &= (a_m \cdot e_1)e_1 + (a_m \cdot e_2)e_2 + \cdots + (a_m \cdot e_n)e_n \end{aligned}$$

## 3.4 Some Code

Now let's write some homemade Python code to implement a QR decomposition by deploying the Gram-Schmidt process described above.

```
import numpy as np
from scipy.linalg import qr

def QR_Decomposition(A):
    n, m = A.shape # get the shape of A

    Q = np.empty((n, n)) # initialize matrix Q
    u = np.empty((n, n)) # initialize matrix u

    u[:, 0] = A[:, 0]
    Q[:, 0] = u[:, 0] / np.linalg.norm(u[:, 0])

    for i in range(1, n):

        u[:, i] = A[:, i]
        for j in range(i):
            u[:, i] -= (A[:, i] @ Q[:, j]) * Q[:, j] # get each u vector

        Q[:, i] = u[:, i] / np.linalg.norm(u[:, i]) # compute each e vector

    R = np.zeros((n, m))
    for i in range(n):
        for j in range(i, m):
            R[i, j] = A[:, j] @ Q[:, i]

    return Q, R
```

The preceding code is fine but can benefit from some further housekeeping.

We want to do this because later in this notebook we want to compare results from using our homemade code above with the code for a QR that the Python `scipy` package delivers.

There can be sign differences between the  $Q$  and  $R$  matrices produced by different numerical algorithms.

All of these are valid QR decompositions because of how the sign differences cancel out when we compute  $QR$ .

However, to make the results from our homemade function and the QR module in `scipy` comparable, let's require that  $Q$  have positive diagonal entries.

We do this by adjusting the signs of the columns in  $Q$  and the rows in  $R$  appropriately.

To accomplish this we'll define a pair of functions.

```
def diag_sign(A):
    "Compute the signs of the diagonal of matrix A"
    D = np.diag(np.sign(np.diag(A)))
    return D

def adjust_sign(Q, R):
    """
    Adjust the signs of the columns in Q and rows in R to
    impose positive diagonal of Q
    """
    D = diag_sign(Q)
    Q[:, :] = Q @ D
    R[:, :] = D @ R
    return Q, R
```

## 3.5 Example

Now let's do an example.

```
A = np.array([[1.0, 1.0, 0.0], [1.0, 0.0, 1.0], [0.0, 1.0, 1.0]])
# A = np.array([[1.0, 0.5, 0.2], [0.5, 0.5, 1.0], [0.0, 1.0, 1.0]])
# A = np.array([[1.0, 0.5, 0.2], [0.5, 0.5, 1.0]])
```

```
A
```

```
array([[1., 1., 0.],
       [1., 0., 1.],
       [0., 1., 1.]])
```

```
Q, R = adjust_sign(*QR_Decomposition(A))
```

```
Q
```

```
array([[ 0.70710678, -0.40824829, -0.57735027],
       [ 0.70710678,  0.40824829,  0.57735027],
       [ 0.          , -0.81649658,  0.57735027]])
```

R

```
array([[ 1.41421356,  0.70710678,  0.70710678],
       [ 0.          , -1.22474487, -0.40824829],
       [ 0.          ,  0.          ,  1.15470054]])
```

Let's compare outcomes with what the `scipy` package produces

```
Q_scipy, R_scipy = adjust_sign(*qr(A))
```

```
print('Our Q: \n', Q)
print('\n')
print('Scipy Q: \n', Q_scipy)
```

Our Q:  
 $\begin{bmatrix} 0.70710678 & -0.40824829 & -0.57735027 \\ 0.70710678 & 0.40824829 & 0.57735027 \\ 0. & -0.81649658 & 0.57735027 \end{bmatrix}$

Scipy Q:  
 $\begin{bmatrix} 0.70710678 & -0.40824829 & -0.57735027 \\ 0.70710678 & 0.40824829 & 0.57735027 \\ 0. & -0.81649658 & 0.57735027 \end{bmatrix}$

```
print('Our R: \n', R)
print('\n')
print('Scipy R: \n', R_scipy)
```

Our R:  
 $\begin{bmatrix} 1.41421356 & 0.70710678 & 0.70710678 \\ 0. & -1.22474487 & -0.40824829 \\ 0. & 0. & 1.15470054 \end{bmatrix}$

Scipy R:  
 $\begin{bmatrix} 1.41421356 & 0.70710678 & 0.70710678 \\ 0. & -1.22474487 & -0.40824829 \\ 0. & 0. & 1.15470054 \end{bmatrix}$

The above outcomes give us the good news that our homemade function agrees with what `scipy` produces.

Now let's do a QR decomposition for a rectangular matrix  $A$  that is  $n \times m$  with  $m > n$ .

```
A = np.array([[1, 3, 4], [2, 0, 9]])
```

```
Q, R = adjust_sign(*QR_Decomposition(A))
Q, R
```

```
(array([[ 0.4472136 , -0.89442719],
       [ 0.89442719,  0.4472136 ]]),
```

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```
array([[ 2.23606798,  1.34164079,  9.8386991 ],
       [ 0.          , -2.68328157,  0.4472136 ]]))
```

```
Q_scipy, R_scipy = adjust_sign(*qr(A))
Q_scipy, R_scipy
```

```
(array([[ 0.4472136 , -0.89442719],
       [ 0.89442719,  0.4472136 ]]),
 array([[ 2.23606798,  1.34164079,  9.8386991 ],
       [ 0.          , -2.68328157,  0.4472136 ]]))
```

## 3.6 Using QR Decomposition to Compute Eigenvalues

Now for a useful fact about the QR algorithm.

The following iterations on the QR decomposition can be used to compute **eigenvalues** of a **square** matrix  $A$ .

Here is the algorithm:

1. Set  $A_0 = A$  and form  $A_0 = Q_0R_0$
2. Form  $A_1 = R_0Q_0$ . Note that  $A_1$  is similar to  $A_0$  (easy to verify) and so has the same eigenvalues.
3. Form  $A_1 = Q_1R_1$  (i.e., form the QR decomposition of  $A_1$ ).
4. Form  $A_2 = R_1Q_1$  and then  $A_2 = Q_2R_2$ .
5. Iterate to convergence.
6. Compute eigenvalues of  $A$  and compare them to the diagonal values of the limiting  $A_n$  found from this process.

**Remark:** this algorithm is close to one of the most efficient ways of computing eigenvalues!

Let's write some Python code to try out the algorithm

```
def QR_eigvals(A, tol=1e-12, maxiter=1000):
    "Find the eigenvalues of A using QR decomposition."
    A_old = np.copy(A)
    A_new = np.copy(A)

    diff = np.inf
    i = 0
    while (diff > tol) and (i < maxiter):
        A_old[:, :] = A_new
        Q, R = QR_Decomposition(A_old)

        A_new[:, :] = R @ Q

        diff = np.abs(A_new - A_old).max()
        i += 1

    eigvals = np.diag(A_new)

    return eigvals
```

Now let's try the code and compare the results with what `scipy.linalg.eigvals` gives us

Here goes

```
# experiment this with one random A matrix
A = np.random.random((3, 3))
```

```
sorted(QR_eigvals(A))
```

```
[np.float64(0.021152450618739087),
 np.float64(0.3572399231461366),
 np.float64(1.480900664173809)]
```

Compare with the `scipy` package.

```
sorted(np.linalg.eigvals(A))
```

```
[np.complex128(0.18919618688243722-0.20699139396873562j),
 np.complex128(0.18919618688243722+0.20699139396873562j),
 np.complex128(1.4809006641738094+0j)]
```

## 3.7 QR and PCA

There are interesting connections between the *QR* decomposition and principal components analysis (PCA).

Here are some.

1. Let  $X'$  be a  $k \times n$  random matrix where the  $j$ th column is a random draw from  $\mathcal{N}(\mu, \Sigma)$  where  $\mu$  is  $k \times 1$  vector of means and  $\Sigma$  is a  $k \times k$  covariance matrix. We want  $n \gg k$  – this is an “econometrics example”.
2. Form  $X' = QR$  where  $Q$  is  $k \times k$  and  $R$  is  $k \times n$ .
3. Form the eigenvalues of  $RR'$ , i.e., we’ll compute  $RR' = \tilde{P}\Lambda\tilde{P}'$ .
4. Form  $X'X = Q\tilde{P}\Lambda\tilde{P}'Q'$  and compare it with the eigen decomposition  $X'X = P\hat{\Lambda}P'$ .
5. It will turn out that that  $\Lambda = \hat{\Lambda}$  and that  $P = Q\tilde{P}$ .

Let’s verify conjecture 5 with some Python code.

Start by simulating a random  $(n, k)$  matrix  $X$ .

```
k = 5
n = 1000

# generate some random moments
μ = np.random.random(size=k)
C = np.random.random((k, k))
Σ = C.T @ C
```

```
# X is random matrix where each column follows multivariate normal dist.
X = np.random.multivariate_normal(μ, Σ, size=n)
```

```
X.shape
```

```
(1000, 5)
```

Let’s apply the QR decomposition to  $X'$ .

```
Q, R = adjust_sign(*QR_Decomposition(X.T))
```

Check the shapes of  $Q$  and  $R$ .

```
Q.shape, R.shape
```

```
((5, 5), (5, 1000))
```

Now we can construct  $RR' = \tilde{P}\Lambda\tilde{P}'$  and form an eigen decomposition.

```
RR = R @ R.T
```

```
λ, P_tilde = np.linalg.eigh(RR)
Λ = np.diag(λ)
```

We can also apply the decomposition to  $X'X = P\hat{\Lambda}P'$ .

```
XX = X.T @ X
```

```
λ_hat, P = np.linalg.eigh(XX)
Λ_hat = np.diag(λ_hat)
```

Compare the eigenvalues that are on the diagonals of  $\Lambda$  and  $\hat{\Lambda}$ .

```
λ, λ_hat
```

```
(array([8.73576797e+00, 1.67398620e+02, 3.65942765e+02, 1.21149262e+03,
       9.86963868e+03]),
 array([8.73576797e+00, 1.67398620e+02, 3.65942765e+02, 1.21149262e+03,
       9.86963868e+03]))
```

Let's compare  $P$  and  $Q\tilde{P}$ .

Again we need to be careful about sign differences between the columns of  $P$  and  $Q\tilde{P}$ .

```
QP_tilde = Q @ P_tilde
```

```
np.abs(P @ diag_sign(P) - QP_tilde @ diag_sign(QP_tilde)).max()
```

```
np.float64(1.3850032232198828e-14)
```

Let's verify that  $X'X$  can be decomposed as  $Q\tilde{P}\Lambda\tilde{P}'Q'$ .

```
QPAPQ = Q @ P_tilde @ Λ @ P_tilde.T @ Q.T
```

```
np.abs(QPAPQ - XX).max()
```

```
np.float64(1.2278178473934531e-11)
```

## CIRCULANT MATRICES

### 4.1 Overview

This lecture describes circulant matrices and some of their properties.

Circulant matrices have a special structure that connects them to useful concepts including

- convolution
- Fourier transforms
- permutation matrices

Because of these connections, circulant matrices are widely used in machine learning, for example, in image processing.

We begin by importing some Python packages

```
import numpy as np
from numba import jit
import matplotlib.pyplot as plt

np.set_printoptions(precision=3, suppress=True)
```

### 4.2 Constructing a Circulant Matrix

To construct an  $N \times N$  circulant matrix, we need only the first row, say,

$$[c_0 \quad c_1 \quad c_2 \quad c_3 \quad c_4 \quad \cdots \quad c_{N-1}] .$$

After setting entries in the first row, the remaining rows of a circulant matrix are determined as follows:

$$C = \begin{bmatrix} c_0 & c_1 & c_2 & c_3 & c_4 & \cdots & c_{N-1} \\ c_{N-1} & c_0 & c_1 & c_2 & c_3 & \cdots & c_{N-2} \\ c_{N-2} & c_{N-1} & c_0 & c_1 & c_2 & \cdots & c_{N-3} \\ \vdots & \vdots & \vdots & \vdots & \vdots & \ddots & \vdots \\ c_3 & c_4 & c_5 & c_6 & c_7 & \cdots & c_2 \\ c_2 & c_3 & c_4 & c_5 & c_6 & \cdots & c_1 \\ c_1 & c_2 & c_3 & c_4 & c_5 & \cdots & c_0 \end{bmatrix} \quad (4.1)$$

It is also possible to construct a circulant matrix by creating the transpose of the above matrix, in which case only the first column needs to be specified.

Let's write some Python code to generate a circulant matrix.

```
@jit
def construct_circulant(row):

    N = row.size

    C = np.empty((N, N))

    for i in range(N):

        C[i, i:] = row[:N-i]
        C[i, :i] = row[N-i:]

    return C
```

```
# a simple case when N = 3
construct_circulant(np.array([1., 2., 3.]))
```

```
array([[1., 2., 3.],
       [3., 1., 2.],
       [2., 3., 1.]])
```

### 4.2.1 Some Properties of Circulant Matrices

Here are some useful properties:

Suppose that  $A$  and  $B$  are both circulant matrices. Then it can be verified that

- The transpose of a circulant matrix is a circulant matrix.
- $A + B$  is a circulant matrix
- $AB$  is a circulant matrix
- $AB = BA$

Now consider a circulant matrix with first row

$$c = [c_0 \ c_1 \ \cdots \ c_{N-1}]$$

and consider a vector

$$a = [a_0 \ a_1 \ \cdots \ a_{N-1}]$$

The **convolution** of vectors  $c$  and  $a$  is defined as the vector  $b = c * a$  with components

$$b_k = \sum_{i=0}^{n-1} c_{k-i} a_i \tag{4.2}$$

We use  $*$  to denote **convolution** via the calculation described in equation (4.2).

It can be verified that the vector  $b$  satisfies

$$b = C^T a$$

where  $C^T$  is the transpose of the circulant matrix defined in equation (4.1).

## 4.3 Connection to Permutation Matrix

A good way to construct a circulant matrix is to use a **permutation matrix**.

Before defining a permutation **matrix**, we'll define a **permutation**.

A **permutation** of a set of the set of non-negative integers  $\{0, 1, 2, \dots\}$  is a one-to-one mapping of the set into itself.

A permutation of a set  $\{1, 2, \dots, n\}$  rearranges the  $n$  integers in the set.

A **permutation matrix** is obtained by permuting the rows of an  $n \times n$  identity matrix according to a permutation of the numbers 1 to  $n$ .

Thus, every row and every column contain precisely a single 1 with 0 everywhere else.

Every permutation corresponds to a unique permutation matrix.

For example, the  $N \times N$  matrix

$$P = \begin{bmatrix} 0 & 1 & 0 & 0 & \cdots & 0 \\ 0 & 0 & 1 & 0 & \cdots & 0 \\ 0 & 0 & 0 & 1 & \cdots & 0 \\ \vdots & \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & 0 & \cdots & 1 \\ 1 & 0 & 0 & 0 & \cdots & 0 \end{bmatrix} \quad (4.3)$$

serves as a **cyclic shift** operator that, when applied to an  $N \times 1$  vector  $h$ , shifts entries in rows 2 through  $N$  up one row and shifts the entry in row 1 to row  $N$ .

Eigenvalues of the cyclic shift permutation matrix  $P$  defined in equation (4.3) can be computed by constructing

$$P - \lambda I = \begin{bmatrix} -\lambda & 1 & 0 & 0 & \cdots & 0 \\ 0 & -\lambda & 1 & 0 & \cdots & 0 \\ 0 & 0 & -\lambda & 1 & \cdots & 0 \\ \vdots & \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & 0 & \cdots & 1 \\ 1 & 0 & 0 & 0 & \cdots & -\lambda \end{bmatrix}$$

and solving

$$\det(P - \lambda I) = (-1)^N \lambda^N - 1 = 0$$

Eigenvalues  $\lambda_i$  can be complex.

Magnitudes  $|\lambda_i|$  of these eigenvalues  $\lambda_i$  all equal 1.

Thus, **singular values** of the permutation matrix  $P$  defined in equation (4.3) all equal 1.

It can be verified that permutation matrices are orthogonal matrices:

$$PP' = I$$

## 4.4 Examples with Python

Let's write some Python code to illustrate these ideas.

```
@jit
def construct_P(N):

    P = np.zeros((N, N))

    for i in range(N-1):
        P[i, i+1] = 1
    P[-1, 0] = 1

    return P
```

```
P4 = construct_P(4)
P4
```

```
array([[0., 1., 0., 0.],
       [0., 0., 1., 0.],
       [0., 0., 0., 1.],
       [1., 0., 0., 0.]])
```

```
# compute the eigenvalues and eigenvectors
λ, Q = np.linalg.eig(P4)
```

```
for i in range(4):
    print(f'λ{i} = {λ[i]:.1f} \nvec{i} = {Q[i, :]}\\n')
```

```
λ0 = -1.0+0.0j
vec0 = [-0.5+0.j  0. +0.5j  0. -0.5j -0.5+0.j]

λ1 = 0.0+1.0j
vec1 = [ 0.5+0.j -0.5+0.j -0.5-0.j -0.5+0.j]

λ2 = 0.0-1.0j
vec2 = [-0.5+0.j  0. -0.5j  0. +0.5j -0.5+0.j]

λ3 = 1.0+0.0j
vec3 = [ 0.5+0.j  0.5-0.j  0.5+0.j -0.5+0.j]
```

In graphs below, we shall portray eigenvalues of a shift permutation matrix in the complex plane.

These eigenvalues are uniformly distributed along the unit circle.

They are the  $n$  **roots of unity**, meaning they are the  $n$  numbers  $z$  that solve  $z^n = 1$ , where  $z$  is a complex number.

In particular, the  $n$  roots of unity are

$$z = \exp\left(\frac{2\pi jk}{N}\right), \quad k = 0, \dots, N-1$$

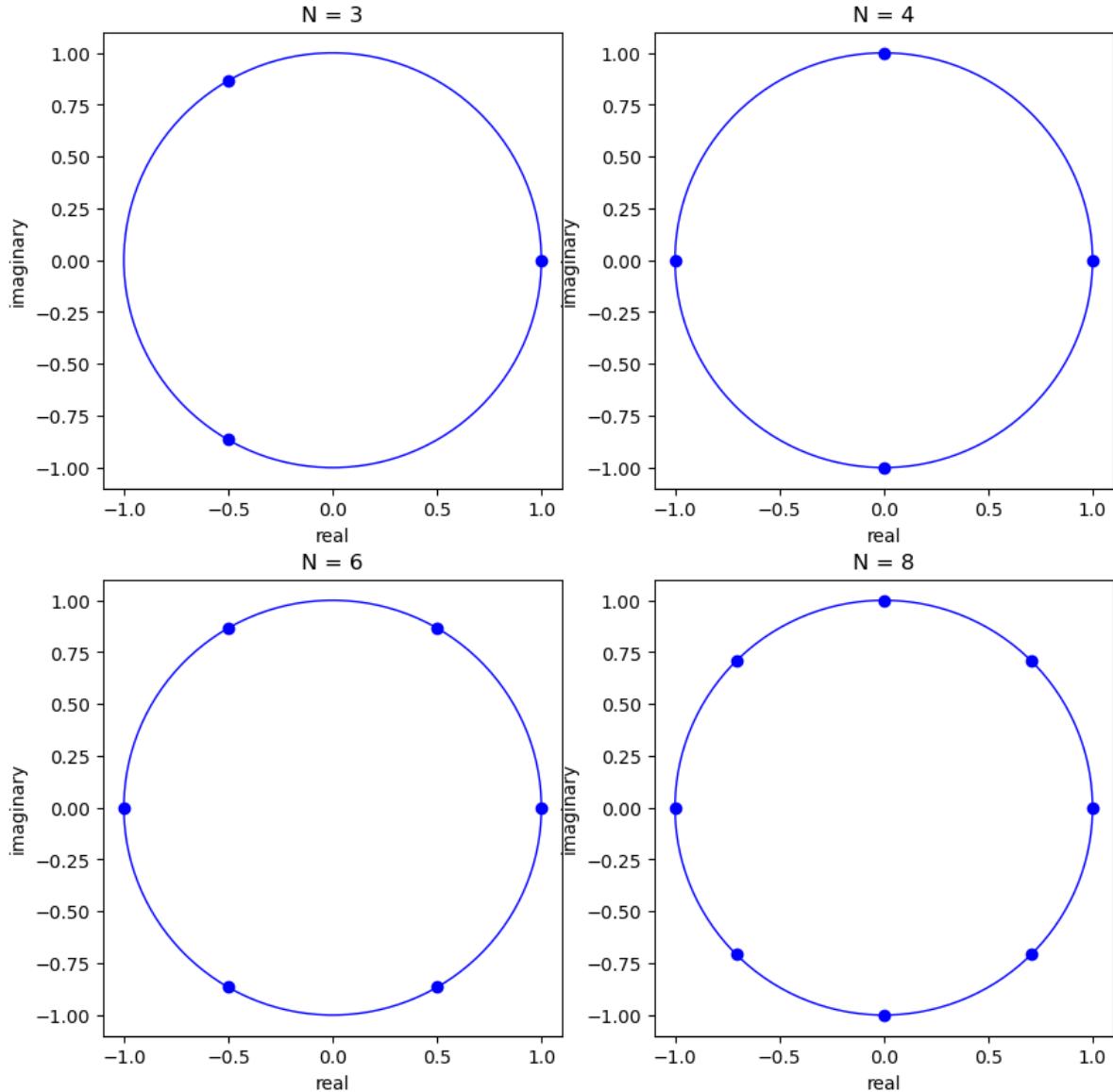
where  $j$  denotes the purely imaginary unit number.

```
fig, ax = plt.subplots(2, 2, figsize=(10, 10))
```

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```
for i, N in enumerate([3, 4, 6, 8]):\n\n    row_i = i // 2\n    col_i = i % 2\n\n    P = construct_P(N)\n    λ, Q = np.linalg.eig(P)\n\n    circ = plt.Circle((0, 0), radius=1, edgecolor='b', facecolor='None')\n    ax[row_i, col_i].add_patch(circ)\n\n    for j in range(N):\n        ax[row_i, col_i].scatter(λ[j].real, λ[j].imag, c='b')\n\n    ax[row_i, col_i].set_title(f'N = {N}')\n    ax[row_i, col_i].set_xlabel('real')\n    ax[row_i, col_i].set_ylabel('imaginary')\n\nplt.show()
```



For a vector of coefficients  $\{c_i\}_{i=0}^{n-1}$ , eigenvectors of  $P$  are also eigenvectors of

$$C = c_0 I + c_1 P + c_2 P^2 + \cdots + c_{N-1} P^{N-1}.$$

Consider an example in which  $N = 8$  and let  $w = e^{-2\pi j/N}$ .

It can be verified that the matrix  $F_8$  of eigenvectors of  $P_8$  is

$$F_8 = \begin{bmatrix} 1 & 1 & 1 & \cdots & 1 \\ 1 & w & w^2 & \cdots & w^7 \\ 1 & w^2 & w^4 & \cdots & w^{14} \\ 1 & w^3 & w^6 & \cdots & w^{21} \\ 1 & w^4 & w^8 & \cdots & w^{28} \\ 1 & w^5 & w^{10} & \cdots & w^{35} \\ 1 & w^6 & w^{12} & \cdots & w^{42} \\ 1 & w^7 & w^{14} & \cdots & w^{49} \end{bmatrix}$$

The matrix  $F_8$  defines a Discrete Fourier Transform.

To convert it into an orthogonal eigenvector matrix, we can simply normalize it by dividing every entry by  $\sqrt{8}$ .

- stare at the first column of  $F_8$  above to convince yourself of this fact

The eigenvalues corresponding to each eigenvector are  $\{w^j\}_{j=0}^7$  in order.

```
def construct_F(N):

    w = np.e ** (-complex(0, 2*np.pi/N))

    F = np.ones((N, N), dtype=complex)
    for i in range(1, N):
        F[i, 1:] = w ** (i * np.arange(1, N))

    return F, w
```

F8, w = construct\_F(8)

w

(0.7071067811865476-0.7071067811865475j)

F8

```
array([[ 1. +0.j,   1. +0.j,
         1. +0.j,   1. +0.j,   1. +0.j,   1. +0.j,   1. +0.j,   1. +0.j,   1. +0.j,   1. +0.j,
         1. +0.j,   0.707-0.707j,  0. -1.j,   -0.707-0.707j,
        -1. -0.j,   -0.707+0.707j, -0. +1.j,   0.707+0.707j],
       [ 1. +0.j,   0. -1.j,   -1. -0.j,   -0. -1.j,   -0. -1.j,   -0. -1.j,   -0. -1.j,   -0. -1.j,
         1. +0.j,   0. -1.j,   -1. -0.j,   -0. -1.j,   -0. -1.j,   -0. -1.j,   -0. -1.j,   -0. -1.j,
         1. +0.j,   -0.707-0.707j, -0. +1.j,   0.707-0.707j,
        -1. -0.j,   0.707+0.707j,  0. -1.j,   -0.707+0.707j],
       [ 1. +0.j,   -1. -0.j,   1. +0.j,   -1. -0.j,   1. +0.j,   -1. -0.j,   0.707+0.707j,  0.707+0.707j,
         1. +0.j,   -1. -0.j,   1. +0.j,   -1. -0.j,   1. +0.j,   -1. -0.j,   -1. -0.j,   -1. -0.j,
         1. +0.j,   -0.707+0.707j,  0. -1.j,   0.707+0.707j,
        -1. -0.j,   0.707-0.707j,   0. +1.j,   -0.707-0.707j],
       [ 1. +0.j,   -0. +1.j,   -1. -0.j,   -1. -0.j,   0. -1.j,   0. -1.j,   0. -1.j,   0. -1.j,
         1. +0.j,   -0. +1.j,   -1. -0.j,   -1. -0.j,   0. -1.j,   0. -1.j,   0. -1.j,   0. -1.j,
         1. +0.j,   0.707+0.707j,  -0. +1.j,   -0.707+0.707j,
        -1. -0.j,   -0.707-0.707j,   0. -1.j,   0.707-0.707j]])
```

```
# normalize
Q8 = F8 / np.sqrt(8)
```

```
# verify the orthogonality (unitarity)
Q8 @ np.conjugate(Q8)
```

```
array([[ 1.+0.j, -0.+0.j, -0.+0.j, -0.+0.j, -0.+0.j,  0.+0.j,  0.+0.j,
         0.+0.j],
       [-0.-0.j,  1.+0.j, -0.+0.j, -0.+0.j, -0.+0.j, -0.+0.j,  0.+0.j,
         0.+0.j],
       [-0.-0.j, -0.-0.j,  1.+0.j, -0.+0.j, -0.+0.j, -0.+0.j,  0.+0.j,
         0.+0.j],
       [-0.-0.j, -0.-0.j, -0.-0.j,  1.+0.j, -0.+0.j, -0.+0.j, -0.+0.j,
         -0.+0.j],
       [-0.-0.j, -0.-0.j, -0.-0.j, -0.-0.j,  1.+0.j, -0.+0.j, -0.+0.j,
         -0.+0.j]])
```

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```

-0.+0.j],
[ 0.-0.j, -0.-0.j, -0.-0.j, -0.-0.j, -0.-0.j,  1.+0.j, -0.+0.j,
-0.+0.j],
[ 0.-0.j,  0.-0.j,  0.-0.j, -0.-0.j, -0.-0.j, -0.-0.j,  1.+0.j,
-0.+0.j],
[ 0.-0.j,  0.-0.j,  0.-0.j, -0.-0.j, -0.-0.j, -0.-0.j, -0.-0.j,
 1.+0.j]])
    
```

Let's verify that  $k$ th column of  $Q_8$  is an eigenvector of  $P_8$  with an eigenvalue  $w^k$ .

```
P8 = construct_P(8)
```

```

diff_arr = np.empty(8, dtype=complex)
for j in range(8):
    diff = P8 @ Q8[:, j] - w ** j * Q8[:, j]
    diff_arr[j] = diff @ diff.T
    
```

```
diff_arr
```

```
array([ 0.+0.j, -0.+0.j, -0.+0.j, -0.+0.j, -0.+0.j, -0.+0.j, -0.+0.j,
-0.+0.j])
```

## 4.5 Associated Permutation Matrix

Next, we execute calculations to verify that the circulant matrix  $C$  defined in equation (4.1) can be written as

$$C = c_0 I + c_1 P + \cdots + c_{n-1} P^{n-1}$$

and that every eigenvector of  $P$  is also an eigenvector of  $C$ .

We illustrate this for  $N = 8$  case.

```
c = np.random.random(8)
```

```
c
```

```
array([0.049, 0.979, 0.58 , 0.146, 0.515, 0.341, 0.528, 0.798])
```

```
C8 = construct_circulant(c)
```

Compute  $c_0 I + c_1 P + \cdots + c_{n-1} P^{n-1}$ .

```

N = 8

C = np.zeros((N, N))
P = np.eye(N)

for i in range(N):
    C += c[i] * P
    P = P8 @ P
    
```

C

```
array([[0.049, 0.979, 0.58 , 0.146, 0.515, 0.341, 0.528, 0.798],
       [0.798, 0.049, 0.979, 0.58 , 0.146, 0.515, 0.341, 0.528],
       [0.528, 0.798, 0.049, 0.979, 0.58 , 0.146, 0.515, 0.341],
       [0.341, 0.528, 0.798, 0.049, 0.979, 0.58 , 0.146, 0.515],
       [0.515, 0.341, 0.528, 0.798, 0.049, 0.979, 0.58 , 0.146],
       [0.146, 0.515, 0.341, 0.528, 0.798, 0.049, 0.979, 0.58 ],
       [0.58 , 0.146, 0.515, 0.341, 0.528, 0.798, 0.049, 0.979],
       [0.979, 0.58 , 0.146, 0.515, 0.341, 0.528, 0.798, 0.049]])
```

C8

```
array([[0.049, 0.979, 0.58 , 0.146, 0.515, 0.341, 0.528, 0.798],
       [0.798, 0.049, 0.979, 0.58 , 0.146, 0.515, 0.341, 0.528],
       [0.528, 0.798, 0.049, 0.979, 0.58 , 0.146, 0.515, 0.341],
       [0.341, 0.528, 0.798, 0.049, 0.979, 0.58 , 0.146, 0.515],
       [0.515, 0.341, 0.528, 0.798, 0.049, 0.979, 0.58 , 0.146],
       [0.146, 0.515, 0.341, 0.528, 0.798, 0.049, 0.979, 0.58 ],
       [0.58 , 0.146, 0.515, 0.341, 0.528, 0.798, 0.049, 0.979],
       [0.979, 0.58 , 0.146, 0.515, 0.341, 0.528, 0.798, 0.049]])
```

Now let's compute the difference between two circulant matrices that we have constructed in two different ways.

```
np.abs(C - C8).max()
```

```
np.float64(0.0)
```

The  $k$ th column of  $P_8$  associated with eigenvalue  $w^{k-1}$  is an eigenvector of  $C_8$  associated with an eigenvalue  $\sum_{h=0}^7 c_j w^{hk}$ .

```
λ_C8 = np.zeros(8, dtype=complex)

for j in range(8):
    for k in range(8):
        λ_C8[j] += c[k] * w ** (j * k)
```

λ\_C8

```
array([ 3.936+0.j ,  0.447-0.041j, -0.543-0.376j, -1.378+0.061j,
       -0.591-0.j , -1.378-0.061j, -0.543+0.376j,  0.447+0.041j])
```

We can verify this by comparing  $C8 @ Q8[:, j]$  with  $λ_C8[j] * Q8[:, j]$ .

```
# verify
for j in range(8):
    diff = C8 @ Q8[:, j] - λ_C8[j] * Q8[:, j]
    print(diff)
```

```
[0.+0.j 0.+0.j 0.+0.j 0.+0.j 0.+0.j 0.+0.j 0.+0.j 0.+0.j]
[-0.-0.j -0.-0.j -0.-0.j -0.-0.j -0.-0.j -0.+0.j -0.+0.j  0.-0.j]
[ 0.-0.j -0.-0.j -0.-0.j -0.+0.j  0.-0.j -0.-0.j -0.-0.j -0.-0.j]
[ 0.+0.j -0.-0.j -0.+0.j  0.+0.j -0.-0.j -0.+0.j  0.-0.j -0.-0.j]
[-0.+0.j  0.-0.j -0.+0.j  0.-0.j -0.+0.j  0.-0.j -0.-0.j  0.-0.j]
```

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```
[-0.-0.j  0.-0.j  0.+0.j -0.-0.j  0.-0.j  0.+0.j -0.-0.j  0.-0.j]
[-0.+0.j -0.-0.j  0.-0.j  0.+0.j -0.+0.j -0.-0.j  0.-0.j  0.-0.j]
[ 0.-0.j  0.-0.j  0.-0.j  0.-0.j  0.-0.j  0.+0.j  0.+0.j -0.-0.j]
```

## 4.6 Discrete Fourier Transform

The **Discrete Fourier Transform** (DFT) allows us to represent a discrete time sequence as a weighted sum of complex sinusoids.

Consider a sequence of  $N$  real numbers  $\{x_j\}_{j=0}^{N-1}$ .

The **Discrete Fourier Transform** maps  $\{x_j\}_{j=0}^{N-1}$  into a sequence of complex numbers  $\{X_k\}_{k=0}^{N-1}$

where

$$X_k = \sum_{n=0}^{N-1} x_n e^{-2\pi \frac{kn}{N} i}$$

```
def DFT(x):
    "The discrete Fourier transform."
    N = len(x)
    w = np.e ** (-complex(0, 2*np.pi/N))

    X = np.zeros(N, dtype=complex)
    for k in range(N):
        for n in range(N):
            X[k] += x[n] * w ** (k * n)

    return X
```

Consider the following example.

$$x_n = \begin{cases} 1/2 & n = 0, 1 \\ 0 & \text{otherwise} \end{cases}$$

```
x = np.zeros(10)
x[0:2] = 1/2
```

```
x
```

```
array([0.5, 0.5, 0., 0., 0., 0., 0., 0., 0., 0.])
```

Apply a discrete Fourier transform.

```
X = DFT(x)
```

```
X
```

```
array([ 1. +0.j,  0.905-0.294j,  0.655-0.476j,  0.345-0.476j,
       0.095-0.294j, -0. +0.j,  0.095+0.294j,  0.345+0.476j,
       0.655+0.476j,  0.905+0.294j])
```

We can plot magnitudes of a sequence of numbers and the associated discrete Fourier transform.

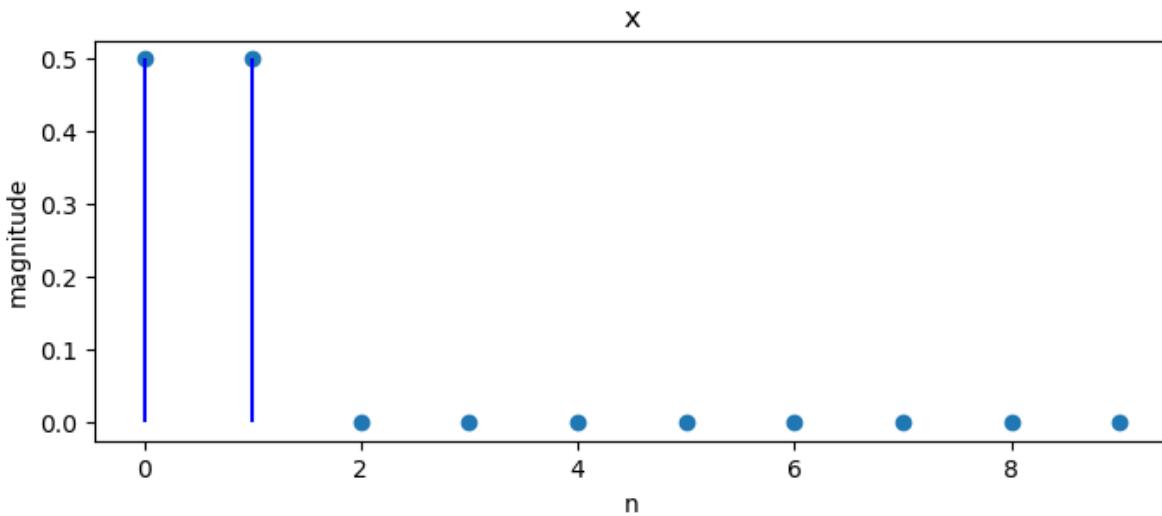
```
def plot_magnitude(x=None, X=None):

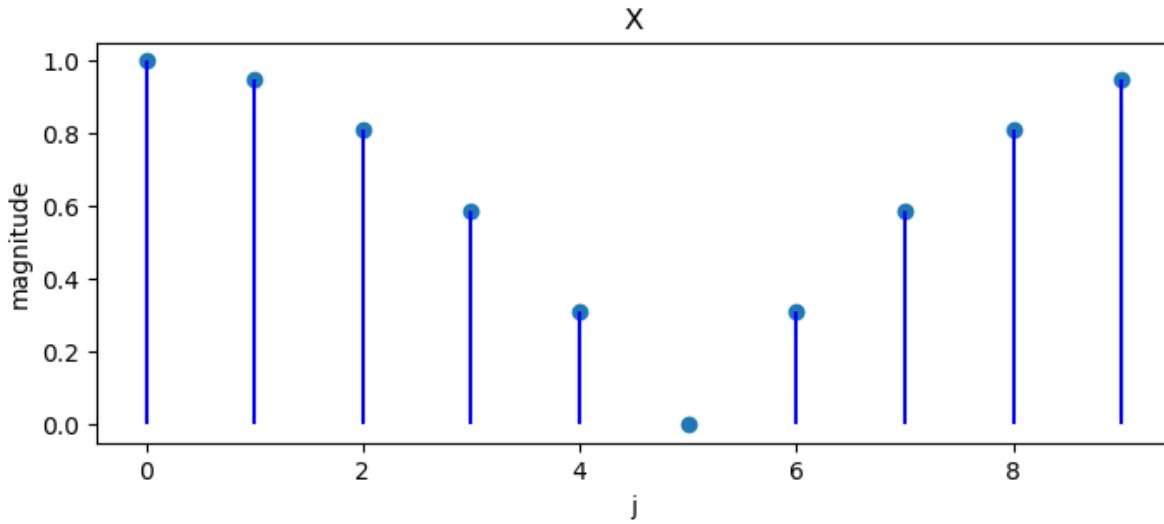
    data = []
    names = []
    xs = []
    if (x is not None):
        data.append(x)
        names.append('x')
        xs.append('n')
    if (X is not None):
        data.append(X)
        names.append('X')
        xs.append('j')

    num = len(data)
    for i in range(num):
        n = data[i].size
        plt.figure(figsize=(8, 3))
        plt.scatter(range(n), np.abs(data[i]))
        plt.vlines(range(n), 0, np.abs(data[i]), color='b')

        plt.xlabel(xs[i])
        plt.ylabel('magnitude')
        plt.title(names[i])
        plt.show()
```

```
plot_magnitude(x=x, X=X)
```





The **inverse Fourier transform** transforms a Fourier transform  $X$  of  $x$  back to  $x$ .

The inverse Fourier transform is defined as

$$x_n = \sum_{k=0}^{N-1} \frac{1}{N} X_k e^{2\pi(\frac{k n}{N})i}, \quad n = 0, 1, \dots, N - 1$$

```
def inverse_transform(X):

    N = len(X)
    w = np.e ** (complex(0, 2*np.pi/N))

    x = np.zeros(N, dtype=complex)
    for n in range(N):
        for k in range(N):
            x[n] += X[k] * w ** (k * n) / N

    return x
```

```
inverse_transform(X)
```

```
array([ 0.5+0.j,  0.5-0.j, -0. -0.j, -0. -0.j, -0. -0.j, -0. -0.j,
       -0. +0.j, -0. +0.j, -0. +0.j, -0. +0.j])
```

Another example is

$$x_n = 2 \cos \left( 2\pi \frac{11}{40} n \right), \quad n = 0, 1, 2, \dots, 19$$

Since  $N = 20$ , we cannot use an integer multiple of  $\frac{1}{20}$  to represent a frequency  $\frac{11}{40}$ .

To handle this, we shall end up using all  $N$  of the available frequencies in the DFT.

Since  $\frac{11}{40}$  is in between  $\frac{10}{40}$  and  $\frac{12}{40}$  (each of which is an integer multiple of  $\frac{1}{20}$ ), the complex coefficients in the DFT have their largest magnitudes at  $k = 5, 6, 15, 16$ , not just at a single frequency.

```
N = 20
x = np.empty(N)
```

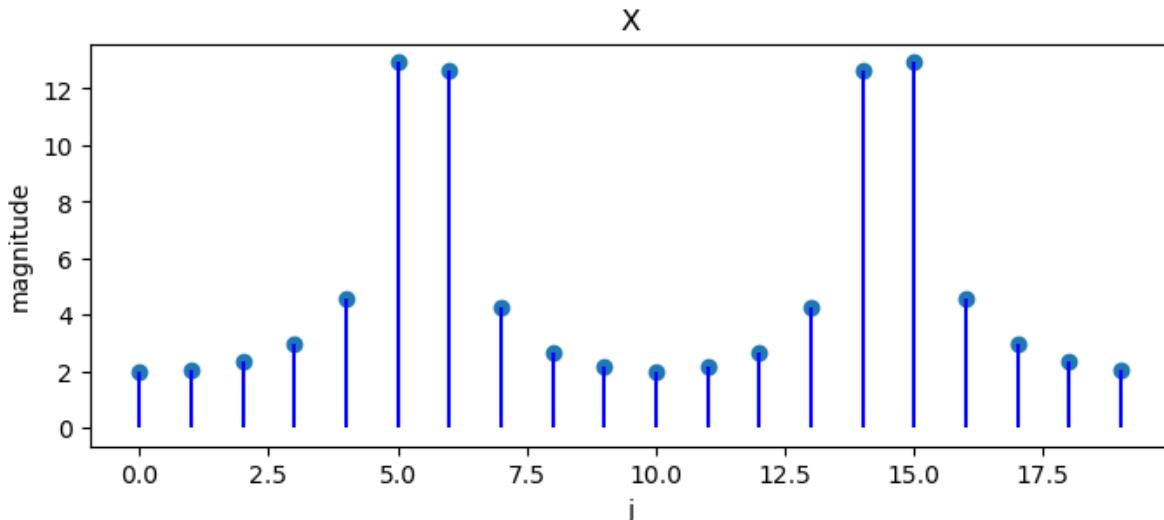
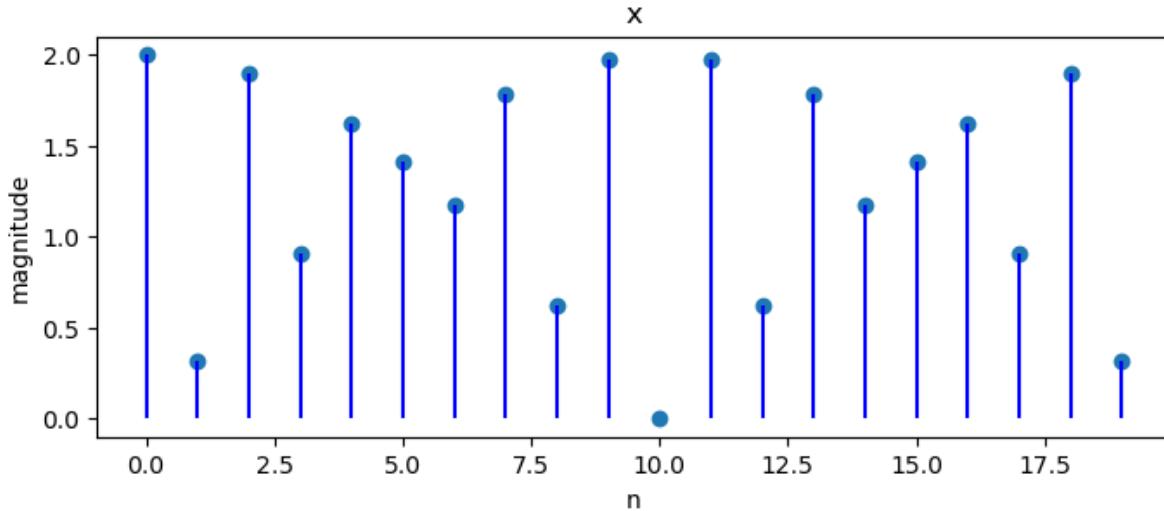
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```
for j in range(N):
    x[j] = 2 * np.cos(2 * np.pi * 11 * j / 40)
```

```
X = DFT(x)
```

```
plot_magnitude(x=x, X=X)
```



What happens if we change the last example to  $x_n = 2 \cos(2\pi \frac{10}{40} n)$ ?

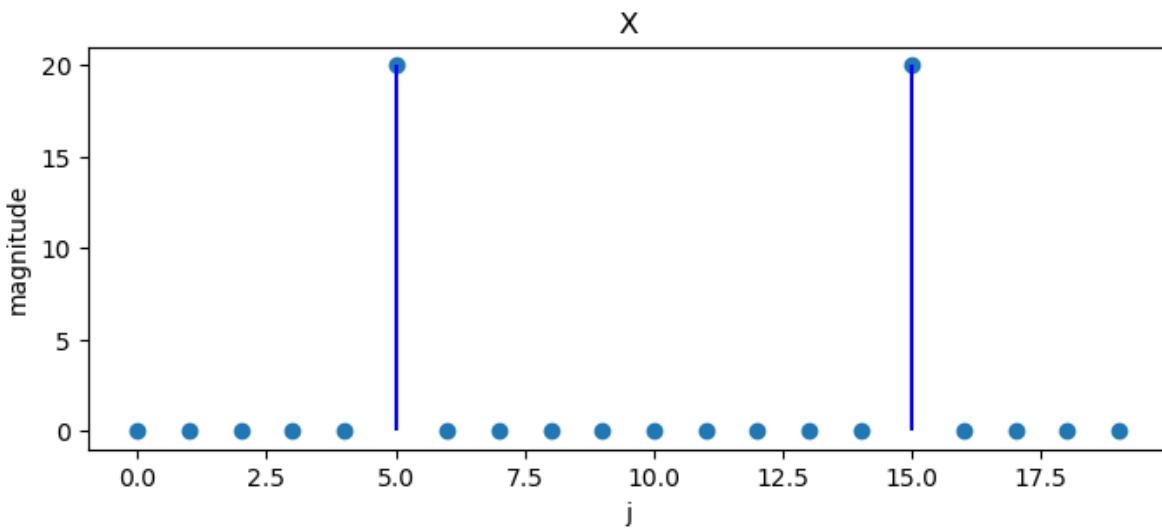
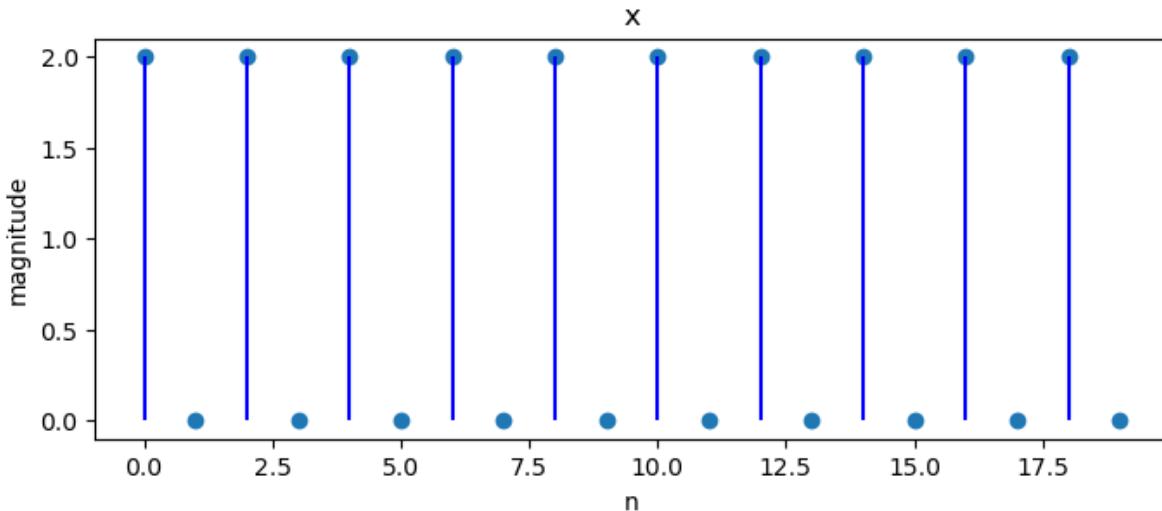
Note that  $\frac{10}{40}$  is an integer multiple of  $\frac{1}{20}$ .

```
N = 20
x = np.empty(N)

for j in range(N):
    x[j] = 2 * np.cos(2 * np.pi * 10 * j / 40)
```

```
X = DFT(x)
```

```
plot_magnitude(x=x, X=X)
```



If we represent the discrete Fourier transform as a matrix, we discover that it equals the matrix  $F_N$  of eigenvectors of the permutation matrix  $P_N$ .

We can use the example where  $x_n = 2 \cos(2\pi \frac{11}{40}n)$ ,  $n = 0, 1, 2, \dots, 19$  to illustrate this.

```
N = 20
x = np.empty(N)

for j in range(N):
    x[j] = 2 * np.cos(2 * np.pi * 11 * j / 40)
```

```
x
```

```
array([ 2.      , -0.313, -1.902,  0.908,  1.618, -1.414, -1.176,  1.782,
       0.618, -1.975, -0.      ,  1.975, -0.618, -1.782,  1.176,  1.414,
      -1.618, -0.908,  1.902,  0.313])
```

First use the summation formula to transform  $x$  to  $X$ .

```
X = DFT(x)
X
```

```
array([2. +0.j    , 2. +0.558j, 2. +1.218j, 2. +2.174j, 2. +4.087j,
       2.+12.785j, 2.-12.466j, 2. -3.751j, 2. -1.801j, 2. -0.778j,
       2. -0.j    , 2. +0.778j, 2. +1.801j, 2. +3.751j, 2.+12.466j,
      2.-12.785j, 2. -4.087j, 2. -2.174j, 2. -1.218j, 2. -0.558j])
```

Now let's evaluate the outcome of postmultiplying the eigenvector matrix  $F_{20}$  by the vector  $x$ , a product that we claim should equal the Fourier tranform of the sequence  $\{x_n\}_{n=0}^{N-1}$ .

```
F20, _ = construct_F(20)
```

```
F20 @ x
```

```
array([2. +0.j    , 2. +0.558j, 2. +1.218j, 2. +2.174j, 2. +4.087j,
       2.+12.785j, 2.-12.466j, 2. -3.751j, 2. -1.801j, 2. -0.778j,
       2. -0.j    , 2. +0.778j, 2. +1.801j, 2. +3.751j, 2.+12.466j,
      2.-12.785j, 2. -4.087j, 2. -2.174j, 2. -1.218j, 2. -0.558j])
```

Similarly, the inverse DFT can be expressed as a inverse DFT matrix  $F_{20}^{-1}$ .

```
F20_inv = np.linalg.inv(F20)
F20_inv @ X
```

```
array([ 2.      , -0.313-0.j, -1.902+0.j,  0.908-0.j,  1.618-0.j,
       -1.414+0.j, -1.176+0.j,  1.782+0.j,  0.618-0.j, -1.975-0.j,
       -0.      +0.j,  1.975-0.j, -0.618-0.j, -1.782+0.j,  1.176+0.j,
      1.414-0.j, -1.618-0.j, -0.908+0.j,  1.902+0.j,  0.313-0.j])
```



## SINGULAR VALUE DECOMPOSITION (SVD)

### 5.1 Overview

The **singular value decomposition** (SVD) is a work-horse in applications of least squares projection that form foundations for many statistical and machine learning methods.

After defining the SVD, we'll describe how it connects to

- **four fundamental spaces** of linear algebra
- under-determined and over-determined **least squares regressions**
- **principal components analysis** (PCA)

Like principal components analysis (PCA), DMD can be thought of as a data-reduction procedure that represents salient patterns by projecting data onto a limited set of factors.

In a sequel to this lecture about *Dynamic Mode Decompositions*, we'll describe how SVD's provide ways rapidly to compute reduced-order approximations to first-order Vector Autoregressions (VARs).

### 5.2 The Setting

Let  $X$  be an  $m \times n$  matrix of rank  $p$ .

Necessarily,  $p \leq \min(m, n)$ .

In much of this lecture, we'll think of  $X$  as a matrix of **data** in which

- each column is an **individual** – a time period or person, depending on the application
- each row is a **random variable** describing an attribute of a time period or a person, depending on the application

We'll be interested in two situations

- A **short and fat** case in which  $m \ll n$ , so that there are many more columns (individuals) than rows (attributes).
- A **tall and skinny** case in which  $m \gg n$ , so that there are many more rows (attributes) than columns (individuals).

We'll apply a **singular value decomposition** of  $X$  in both situations.

In the  $m \ll n$  case in which there are many more individuals  $n$  than attributes  $m$ , we can calculate sample moments of a joint distribution by taking averages across observations of functions of the observations.

In this  $m \ll n$  case, we'll look for **patterns** by using a **singular value decomposition** to do a **principal components analysis** (PCA).

In the  $m \gg n$  case in which there are many more attributes  $m$  than individuals  $n$  and when we are in a time-series setting in which  $n$  equals the number of time periods covered in the data set  $X$ , we'll proceed in a different way.

We'll again use a **singular value decomposition**, but now to construct a **dynamic mode decomposition** (DMD)

## 5.3 Singular Value Decomposition

A **singular value decomposition** of an  $m \times n$  matrix  $X$  of rank  $p \leq \min(m, n)$  is

$$X = U\Sigma V^\top \quad (5.1)$$

where

$$\begin{aligned} UU^\top &= I & U^\top U &= I \\ VV^\top &= I & V^\top V &= I \end{aligned}$$

and

- $U$  is an  $m \times m$  orthogonal matrix of **left singular vectors** of  $X$
- Columns of  $U$  are eigenvectors of  $XX^\top$
- $V$  is an  $n \times n$  orthogonal matrix of **right singular vectors** of  $X$
- Columns of  $V$  are eigenvectors of  $X^\top X$
- $\Sigma$  is an  $m \times n$  matrix in which the first  $p$  places on its main diagonal are positive numbers  $\sigma_1, \sigma_2, \dots, \sigma_p$  called **singular values**; remaining entries of  $\Sigma$  are all zero
- The  $p$  singular values are positive square roots of the eigenvalues of the  $m \times m$  matrix  $XX^\top$  and also of the  $n \times n$  matrix  $X^\top X$
- We adopt a convention that when  $U$  is a complex valued matrix,  $U^\top$  denotes the **conjugate-transpose** or **Hermitian-transpose** of  $U$ , meaning that  $U_{ij}^\top$  is the complex conjugate of  $U_{ji}$ .
- Similarly, when  $V$  is a complex valued matrix,  $V^\top$  denotes the **conjugate-transpose** or **Hermitian-transpose** of  $V$

The matrices  $U, \Sigma, V$  entail linear transformations that reshape in vectors in the following ways:

- multiplying vectors by the unitary matrices  $U$  and  $V$  **rotates** them, but leaves **angles between vectors and lengths of vectors** unchanged.
- multiplying vectors by the diagonal matrix  $\Sigma$  leaves **angles between vectors** unchanged but **rescales** vectors.

Thus, representation (5.1) asserts that multiplying an  $n \times 1$  vector  $y$  by the  $m \times n$  matrix  $X$  amounts to performing the following three multiplications of  $y$  sequentially:

- **rotating**  $y$  by computing  $V^\top y$
- **rescaling**  $V^\top y$  by multiplying it by  $\Sigma$
- **rotating**  $\Sigma V^\top y$  by multiplying it by  $U$

This structure of the  $m \times n$  matrix  $X$  opens the door to constructing systems of data **encoders** and **decoders**.

Thus,

- $V^\top y$  is an encoder
- $\Sigma$  is an operator to be applied to the encoded data
- $U$  is a decoder to be applied to the output from applying operator  $\Sigma$  to the encoded data

We'll apply this circle of ideas later in this lecture when we study Dynamic Mode Decomposition.

### Road Ahead

What we have described above is called a **full** SVD.

In a **full** SVD, the shapes of  $U$ ,  $\Sigma$ , and  $V$  are  $(m, m)$ ,  $(m, n)$ ,  $(n, n)$ , respectively.

Later we'll also describe an **economy** or **reduced** SVD.

Before we study a **reduced** SVD we'll say a little more about properties of a **full** SVD.

## 5.4 Four Fundamental Subspaces

Let  $\mathcal{C}$  denote a column space,  $\mathcal{N}$  denote a null space, and  $\mathcal{R}$  denote a row space.

Let's start by recalling the four fundamental subspaces of an  $m \times n$  matrix  $X$  of rank  $p$ .

- The **column space** of  $X$ , denoted  $\mathcal{C}(X)$ , is the span of the columns of  $X$ , i.e., all vectors  $y$  that can be written as linear combinations of columns of  $X$ . Its dimension is  $p$ .
- The **null space** of  $X$ , denoted  $\mathcal{N}(X)$  consists of all vectors  $y$  that satisfy  $Xy = 0$ . Its dimension is  $n - p$ .
- The **row space** of  $X$ , denoted  $\mathcal{R}(X)$  is the column space of  $X^\top$ . It consists of all vectors  $z$  that can be written as linear combinations of rows of  $X$ . Its dimension is  $p$ .
- The **left null space** of  $X$ , denoted  $\mathcal{N}(X^\top)$ , consist of all vectors  $z$  such that  $X^\top z = 0$ . Its dimension is  $m - p$ .

For a full SVD of a matrix  $X$ , the matrix  $U$  of left singular vectors and the matrix  $V$  of right singular vectors contain orthogonal bases for all four subspaces.

They form two pairs of orthogonal subspaces that we'll describe now.

Let  $u_i, i = 1, \dots, m$  be the  $m$  column vectors of  $U$  and let  $v_i, i = 1, \dots, n$  be the  $n$  column vectors of  $V$ .

Let's write the full SVD of  $X$  as

$$X = [U_L \ U_R] \begin{bmatrix} \Sigma_p & 0 \\ 0 & 0 \end{bmatrix} [V_L \ V_R]^\top \quad (5.2)$$

where  $\Sigma_p$  is a  $p \times p$  diagonal matrix with the  $p$  singular values on the diagonal and

$$\begin{aligned} U_L &= [u_1 \ \dots \ u_p], & U_R &= [u_{p+1} \ \dots \ u_m] \\ V_L &= [v_1 \ \dots \ v_p], & V_R &= [v_{p+1} \ \dots \ v_n] \end{aligned}$$

Representation (5.2) implies that

$$X [V_L \ V_R] = [U_L \ U_R] \begin{bmatrix} \Sigma_p & 0 \\ 0 & 0 \end{bmatrix}$$

or

$$\begin{aligned} X V_L &= U_L \Sigma_p \\ X V_R &= 0 \end{aligned} \quad (5.3)$$

or

$$\begin{aligned} X v_i &= \sigma_i u_i, \quad i = 1, \dots, p \\ X v_i &= 0, \quad i = p + 1, \dots, n \end{aligned} \quad (5.4)$$

Equations (5.4) tell how the transformation  $X$  maps a pair of orthonormal vectors  $v_i, v_j$  for  $i$  and  $j$  both less than or equal to the rank  $p$  of  $X$  into a pair of orthonormal vectors  $u_i, u_j$ .

Equations (5.3) assert that

$$\begin{aligned}\mathcal{C}(X) &= \mathcal{C}(U_L) \\ \mathcal{N}(X) &= \mathcal{C}(V_R)\end{aligned}$$

Taking transposes on both sides of representation (5.2) implies

$$X^\top [U_L \quad U_R] = [V_L \quad V_R] \begin{bmatrix} \Sigma_p & 0 \\ 0 & 0 \end{bmatrix}$$

or

$$\begin{aligned}X^\top U_L &= V_L \Sigma_p \\ X^\top U_R &= 0\end{aligned}\tag{5.5}$$

or

$$\begin{aligned}X^\top u_i &= \sigma_i v_i, \quad i = 1, \dots, p \\ X^\top u_i &= 0 \quad i = p + 1, \dots, m\end{aligned}\tag{5.6}$$

Notice how equations (5.6) assert that the transformation  $X^\top$  maps a pair of distinct orthonormal vectors  $u_i, u_j$  for  $i$  and  $j$  both less than or equal to the rank  $p$  of  $X$  into a pair of distinct orthonormal vectors  $v_i, v_j$ .

Equations (5.5) assert that

$$\begin{aligned}\mathcal{R}(X) &\equiv \mathcal{C}(X^\top) = \mathcal{C}(V_L) \\ \mathcal{N}(X^\top) &= \mathcal{C}(U_R)\end{aligned}$$

Thus, taken together, the systems of equations (5.3) and (5.5) describe the four fundamental subspaces of  $X$  in the following ways:

$$\begin{aligned}\mathcal{C}(X) &= \mathcal{C}(U_L) \\ \mathcal{N}(X^\top) &= \mathcal{C}(U_R) \\ \mathcal{R}(X) &\equiv \mathcal{C}(X^\top) = \mathcal{C}(V_L) \\ \mathcal{N}(X) &= \mathcal{C}(V_R)\end{aligned}\tag{5.7}$$

Since  $U$  and  $V$  are both orthonormal matrices, collection (5.7) asserts that

- $U_L$  is an orthonormal basis for the column space of  $X$
- $U_R$  is an orthonormal basis for the null space of  $X^\top$
- $V_L$  is an orthonormal basis for the row space of  $X$
- $V_R$  is an orthonormal basis for the null space of  $X$

We have verified the four claims in (5.7) simply by performing the multiplications called for by the right side of (5.2) and reading them.

The claims in (5.7) and the fact that  $U$  and  $V$  are both unitary (i.e., orthonormal) matrices imply that

- the column space of  $X$  is orthogonal to the null space of  $X^\top$
- the null space of  $X$  is orthogonal to the row space of  $X$

Sometimes these properties are described with the following two pairs of orthogonal complement subspaces:

- $\mathcal{C}(X)$  is the orthogonal complement of  $\mathcal{N}(X^\top)$
- $\mathcal{R}(X)$  is the orthogonal complement  $\mathcal{N}(X)$

Let's do an example.

```
import numpy as np
import numpy.linalg as LA
import matplotlib.pyplot as plt
```

Having imported these modules, let's do the example.

```
np.set_printoptions(precision=2)

# Define the matrix
A = np.array([[1, 2, 3, 4, 5],
              [2, 3, 4, 5, 6],
              [3, 4, 5, 6, 7],
              [4, 5, 6, 7, 8],
              [5, 6, 7, 8, 9]])

# Compute the SVD of the matrix
U, S, V = np.linalg.svd(A, full_matrices=True)

# Compute the rank of the matrix
rank = np.linalg.matrix_rank(A)

# Print the rank of the matrix
print("Rank of matrix:\n", rank)
print("S: \n", S)

# Compute the four fundamental subspaces
row_space = U[:, :rank]
col_space = V[:, :rank]
null_space = V[:, rank:]
left_null_space = U[:, rank:]

print("U:\n", U)
print("Column space:\n", col_space)
print("Left null space:\n", left_null_space)
print("V.T:\n", V.T)
print("Row space:\n", row_space.T)
print("Right null space:\n", null_space.T)
```

```
Rank of matrix:
2
S:
[2.69e+01 1.86e+00 1.20e-15 2.24e-16 5.82e-17]
U:
[[ -0.27 -0.73  0.63 -0.06  0.06]
 [ -0.35 -0.42 -0.69 -0.45  0.12]
 [ -0.43 -0.11 -0.24  0.85  0.12]
 [ -0.51  0.19  0.06 -0.1  -0.83]
 [ -0.59  0.5   0.25 -0.24  0.53]]
Column space:
[[ -0.27 -0.35]
 [  0.73  0.42]
 [  0.32 -0.65]
 [  0.54 -0.39]
 [ -0.06 -0.35]]
Left null space:
[[ 0.63 -0.06  0.06]]
```

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```

[-0.69 -0.45  0.12]
[-0.24  0.85  0.12]
[ 0.06 -0.1   -0.83]
[ 0.25 -0.24  0.53]]
V.T:
[[[-0.27  0.73  0.32  0.54 -0.06]
 [-0.35  0.42 -0.65 -0.39 -0.35]
 [-0.43  0.11  0.02 -0.29  0.85]
 [-0.51 -0.19  0.61 -0.41 -0.4 ]
 [-0.59 -0.5   -0.31  0.55 -0.04]]]
Row space:
[[[-0.27 -0.35 -0.43 -0.51 -0.59]
 [-0.73 -0.42 -0.11  0.19  0.5 ]]]
Right null space:
[[[-0.43  0.11  0.02 -0.29  0.85]
 [-0.51 -0.19  0.61 -0.41 -0.4 ]
 [-0.59 -0.5   -0.31  0.55 -0.04]]]
    
```

## 5.5 Eckart-Young Theorem

Suppose that we want to construct the best rank  $r$  approximation of an  $m \times n$  matrix  $X$ .

By best, we mean a matrix  $X_r$  of rank  $r < p$  that, among all rank  $r$  matrices, minimizes

$$\|X - X_r\|$$

where  $\|\cdot\|$  denotes a norm of a matrix  $X$  and where  $X_r$  belongs to the space of all rank  $r$  matrices of dimension  $m \times n$ .

Three popular **matrix norms** of an  $m \times n$  matrix  $X$  can be expressed in terms of the singular values of  $X$

- the **spectral** or  $l^2$  norm  $\|X\|_2 = \max_{\|y\| \neq 0} \frac{\|Xy\|}{\|y\|} = \sigma_1$
- the **Frobenius** norm  $\|X\|_F = \sqrt{\sigma_1^2 + \dots + \sigma_p^2}$
- the **nuclear** norm  $\|X\|_N = \sigma_1 + \dots + \sigma_p$

The Eckart-Young theorem states that for each of these three norms, same rank  $r$  matrix is best and that it equals

$$\hat{X}_r = \sigma_1 U_1 V_1^\top + \sigma_2 U_2 V_2^\top + \dots + \sigma_r U_r V_r^\top \quad (5.8)$$

This is a very powerful theorem that says that we can take our  $m \times n$  matrix  $X$  that is not full rank, and we can best approximate it by a full rank  $p \times p$  matrix through the SVD.

Moreover, if some of these  $p$  singular values carry more information than others, and if we want to have the most amount of information with the least amount of data, we can take  $r$  leading singular values ordered by magnitude.

We'll say more about this later when we present Principal Component Analysis.

You can read about the Eckart-Young theorem and some of its uses [here](#).

We'll make use of this theorem when we discuss principal components analysis (PCA) and also dynamic mode decomposition (DMD).

## 5.6 Full and Reduced SVD's

Up to now we have described properties of a **full** SVD in which shapes of  $U$ ,  $\Sigma$ , and  $V$  are  $(m, m)$ ,  $(m, n)$ ,  $(n, n)$ , respectively.

There is an alternative bookkeeping convention called an **economy** or **reduced** SVD in which the shapes of  $U$ ,  $\Sigma$  and  $V$  are different from what they are in a full SVD.

Thus, note that because we assume that  $X$  has rank  $p$ , there are only  $p$  nonzero singular values, where  $p = \text{rank}(X) \leq \min(m, n)$ .

A **reduced** SVD uses this fact to express  $U$ ,  $\Sigma$ , and  $V$  as matrices with shapes  $(m, p)$ ,  $(p, p)$ ,  $(n, p)$ .

You can read about reduced and full SVD here <https://numpy.org/doc/stable/reference/generated/numpy.linalg.svd.html>

For a full SVD,

$$\begin{aligned} UU^\top &= I & U^\top U &= I \\ VV^\top &= I & V^\top V &= I \end{aligned}$$

But not all these properties hold for a **reduced** SVD.

Which properties hold depend on whether we are in a **tall-skinny** case or a **short-fat** case.

- In a **tall-skinny** case in which  $m \gg n$ , for a **reduced** SVD

$$\begin{aligned} UU^\top &\neq I & U^\top U &= I \\ VV^\top &= I & V^\top V &= I \end{aligned}$$

- In a **short-fat** case in which  $m \ll n$ , for a **reduced** SVD

$$\begin{aligned} UU^\top &= I & U^\top U &= I \\ VV^\top &= I & V^\top V &\neq I \end{aligned}$$

When we study Dynamic Mode Decomposition below, we shall want to remember these properties when we use a reduced SVD to compute some DMD representations.

Let's do an exercise to compare **full** and **reduced** SVD's.

To review,

- in a **full** SVD
  - $U$  is  $m \times m$
  - $\Sigma$  is  $m \times n$
  - $V$  is  $n \times n$
- in a **reduced** SVD
  - $U$  is  $m \times p$
  - $\Sigma$  is  $p \times p$
  - $V$  is  $n \times p$

First, let's study a case in which  $m = 5 > n = 2$ .

(This is a small example of the **tall-skinny** case that will concern us when we study **Dynamic Mode Decompositions** below.)

```
import numpy as np
X = np.random.rand(5,2)
U, S, V = np.linalg.svd(X, full_matrices=True) # full SVD
Uhat, Shat, Vhat = np.linalg.svd(X, full_matrices=False) # economy SVD
print('U, S, V =')
U, S, V
```

```
U, S, V =
(array([[-0.17, -0.13, -0.27, -0.73, -0.6 ],
       [-0.55, -0.64, -0.37,  0.39, -0.02],
       [-0.37, -0.24,  0.88, -0.09, -0.13],
       [-0.5 ,  0.68, -0.05,  0.35, -0.41],
       [-0.53,  0.23, -0.1 , -0.44,  0.68]]),
 array([1.7, 0.7]),
 array([[ -0.87, -0.5 ],
       [ 0.5 , -0.87]]))

print('Uhat, Shat, Vhat =')
Uhat, Shat, Vhat
```

```
Uhat, Shat, Vhat =
(array([[-0.17, -0.13],
       [-0.55, -0.64],
       [-0.37, -0.24],
       [-0.5 ,  0.68],
       [-0.53,  0.23]]),
 array([1.7, 0.7]),
 array([[ -0.87, -0.5 ],
       [ 0.5 , -0.87]]))
```

```
rr = np.linalg.matrix_rank(X)
print(f'rank of X = {rr}')
```

```
rank of X = 2
```

### Properties:

- Where  $U$  is constructed via a full SVD,  $U^\top U = I_{m \times m}$  and  $UU^\top = I_{m \times m}$
- Where  $\hat{U}$  is constructed via a reduced SVD, although  $\hat{U}^\top \hat{U} = I_{p \times p}$ , it happens that  $\hat{U}\hat{U}^\top \neq I_{m \times m}$

We illustrate these properties for our example with the following code cells.

```
UTU = U.T@U
UUT = U@U.T
print('UUT, UTU = ')
UUT, UTU
```

```
UUT, UTU =
(array([[ 1.00e+00,  1.16e-16,  1.63e-16,  2.20e-16,  2.53e-16],
       [ 1.16e-16,  1.00e+00,  2.56e-16, -2.35e-16, -2.19e-17],
       [ 1.63e-16,  2.56e-16,  1.00e+00,  3.70e-17,  9.90e-17],
```

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```
[ 2.20e-16, -2.35e-16,  3.70e-17,  1.00e+00,  3.70e-16],
 [ 2.53e-16, -2.19e-17,  9.90e-17,  3.70e-16,  1.00e+00]]),
array([[ 1.00e+00,  2.42e-17,  8.78e-17,  1.56e-16,  2.63e-16],
 [ 2.42e-17,  1.00e+00,  4.91e-17, -1.73e-16, -8.87e-17],
 [ 8.78e-17,  4.91e-17,  1.00e+00, -1.28e-17,  1.51e-17],
 [ 1.56e-16, -1.73e-16, -1.28e-17,  1.00e+00,  1.93e-16],
 [ 2.63e-16, -8.87e-17,  1.51e-17,  1.93e-16,  1.00e+00]]))
```

```
UhatUhatT = Uhat@Uhat.T
UhatTUhat = Uhat.T@Uhat
print('UhatUhatT, UhatTUhat= ')
UhatUhatT, UhatTUhat
```

```
UhatUhatT, UhatTUhat=

(array([[ 0.04,  0.17,  0.09, -0. ,  0.06],
 [ 0.17,  0.71,  0.36, -0.16,  0.14],
 [ 0.09,  0.36,  0.2 ,  0.02,  0.14],
 [-0. , -0.16,  0.02,  0.71,  0.42],
 [ 0.06,  0.14,  0.14,  0.42,  0.34]]),
array([[1.00e+00, 2.42e-17],
 [2.42e-17, 1.00e+00]]))
```

**Remarks:**

The cells above illustrate the application of the `full_matrices=True` and `full_matrices=False` options. Using `full_matrices=False` returns a reduced singular value decomposition.

The **full** and **reduced** SVD's both accurately decompose an  $m \times n$  matrix  $X$

When we study Dynamic Mode Decompositions below, it will be important for us to remember the preceding properties of full and reduced SVD's in such tall-skinny cases.

Now let's turn to a short-fat case.

To illustrate this case, we'll set  $m = 2 < 5 = n$  and compute both full and reduced SVD's.

```
import numpy as np
X = np.random.rand(2,5)
U, S, V = np.linalg.svd(X,full_matrices=True) # full SVD
Uhat, Shat, Vhat = np.linalg.svd(X,full_matrices=False) # economy SVD
print('U, S, V = ')
U, S, V
```

```
U, S, V =
(array([[ 0.61, -0.79],
 [ 0.79,  0.61]]),
array([1.79,  0.86]),
array([[ 0.52,  0.45,  0.39,  0.38,  0.48],
 [-0.59,  0.39,  0.16, -0.46,  0.51],
 [-0.15, -0.39,  0.89, -0.02, -0.18],
 [-0.59,  0.05, -0.06,  0.8 ,  0. ],
 [ 0.04, -0.7 , -0.16,  0.06,  0.69]]))
```

```
print('Uhat, Shat, Vhat = ')
Uhat, Shat, Vhat
```

```
Uhat, Shat, Vhat =
```

```
(array([[ 0.61, -0.79],
       [ 0.79,  0.61]]),
 array([1.79,  0.86]),
 array([[ 0.52,   0.45,   0.39,   0.38,   0.48],
       [-0.59,   0.39,   0.16,  -0.46,   0.51]]))
```

Let's verify that our reduced SVD accurately represents  $X$

```
SShat=np.diag(Shat)
np.allclose(X, Uhat@SShat@Vhat)
```

```
True
```

## 5.7 Polar Decomposition

A **reduced** singular value decomposition (SVD) of  $X$  is related to a **polar decomposition** of  $X$

$$X = SQ$$

where

$$\begin{aligned} S &= U\Sigma U^\top \\ Q &= UV^\top \end{aligned}$$

Here

- $S$  is an  $m \times m$  **symmetric** matrix
- $Q$  is an  $m \times n$  **orthogonal** matrix

and in our reduced SVD

- $U$  is an  $m \times p$  orthonormal matrix
- $\Sigma$  is a  $p \times p$  diagonal matrix
- $V$  is an  $n \times p$  orthonormal

## 5.8 Application: Principal Components Analysis (PCA)

Let's begin with a case in which  $n \gg m$ , so that we have many more individuals  $n$  than attributes  $m$ .

The matrix  $X$  is **short and fat** in an  $n \gg m$  case as opposed to a **tall and skinny** case with  $m \gg n$  to be discussed later.

We regard  $X$  as an  $m \times n$  matrix of **data**:

$$X = [X_1 \mid X_2 \mid \cdots \mid X_n]$$

where for  $j = 1, \dots, n$  the column vector  $X_j = \begin{bmatrix} x_{1j} \\ x_{2j} \\ \vdots \\ x_{mj} \end{bmatrix}$  is a vector of observations on variables  $\begin{bmatrix} X_1 \\ X_2 \\ \vdots \\ X_m \end{bmatrix}$ .

In a **time series** setting, we would think of columns  $j$  as indexing different **times** at which random variables are observed, while rows index different random variables.

In a **cross-section** setting, we would think of columns  $j$  as indexing different **individuals** for which random variables are observed, while rows index different **attributes**.

As we have seen before, the SVD is a way to decompose a matrix into useful components, just like polar decomposition, eigendecomposition, and many others.

PCA, on the other hand, is a method that builds on the SVD to analyze data. The goal is to apply certain steps, to help better visualize patterns in data, using statistical tools to capture the most important patterns in data.

### Step 1: Standardize the data:

Because our data matrix may hold variables of different units and scales, we first need to standardize the data.

First by computing the average of each row of  $X$ .

$$\bar{X}_i = \frac{1}{n} \sum_{j=1}^n x_{ij}$$

We then create an average matrix out of these means:

$$\bar{X} = \begin{bmatrix} \bar{X}_1 \\ \bar{X}_2 \\ \vdots \\ \bar{X}_m \end{bmatrix} [1 \mid 1 \mid \cdots \mid 1]$$

And subtract out of the original matrix to create a mean centered matrix:

$$B = X - \bar{X}$$

### Step 2: Compute the covariance matrix:

Then because we want to extract the relationships between variables rather than just their magnitude, in other words, we want to know how they can explain each other, we compute the covariance matrix of  $B$ .

$$C = \frac{1}{n} BB^\top$$

### Step 3: Decompose the covariance matrix and arrange the singular values:

Since the matrix  $C$  is positive definite, we can eigendecompose it, find its eigenvalues, and rearrange the eigenvalue and eigenvector matrices in a decreasing order.

The eigendecomposition of  $C$  can be found by decomposing  $B$  instead. Since  $B$  is not a square matrix, we obtain an SVD of  $B$ :

$$\begin{aligned} BB^\top &= U\Sigma V^\top (U\Sigma V^\top)^\top \\ &= U\Sigma V^\top V\Sigma^\top U^\top \\ &= U\Sigma\Sigma^\top U^\top \end{aligned}$$

$$C = \frac{1}{n} U\Sigma\Sigma^\top U^\top$$

We can then rearrange the columns in the matrices  $U$  and  $\Sigma$  so that the singular values are in decreasing order.

**Step 4: Select singular values, (optional) truncate the rest:**

We can now decide how many singular values to pick, based on how much variance you want to retain. (e.g., retaining 95% of the total variance).

We can obtain the percentage by calculating the variance contained in the leading  $r$  factors divided by the variance in total:

$$\frac{\sum_{i=1}^r \sigma_i^2}{\sum_{i=1}^p \sigma_i^2}$$

**Step 5: Create the Score Matrix:**

$$\begin{aligned} T &= BV \\ &= U\Sigma V^\top V \\ &= U\Sigma \end{aligned}$$

## 5.9 Relationship of PCA to SVD

To relate an SVD to a PCA of data set  $X$ , first construct the SVD of the data matrix  $X$ :

Let's assume that sample means of all variables are zero, so we don't need to standardize our matrix.

$$X = U\Sigma V^\top = \sigma_1 U_1 V_1^\top + \sigma_2 U_2 V_2^\top + \cdots + \sigma_p U_p V_p^\top \quad (5.9)$$

where

$$U = [U_1 | U_2 | \dots | U_m]$$

$$V^\top = \begin{bmatrix} V_1^\top \\ V_2^\top \\ \vdots \\ V_n^\top \end{bmatrix}$$

In equation (5.9), each of the  $m \times n$  matrices  $U_j V_j^\top$  is evidently of rank 1.

Thus, we have

$$X = \sigma_1 \begin{bmatrix} U_{11} V_1^\top \\ U_{21} V_1^\top \\ \vdots \\ U_{m1} V_1^\top \end{bmatrix} + \sigma_2 \begin{bmatrix} U_{12} V_2^\top \\ U_{22} V_2^\top \\ \vdots \\ U_{m2} V_2^\top \end{bmatrix} + \dots + \sigma_p \begin{bmatrix} U_{1p} V_p^\top \\ U_{2p} V_p^\top \\ \vdots \\ U_{mp} V_p^\top \end{bmatrix} \quad (5.10)$$

Here is how we would interpret the objects in the matrix equation (5.10) in a time series context:

- for each  $k = 1, \dots, n$ , the object  $\{V_{kj}\}_{j=1}^n$  is a time series for the  $k$ th **principal component**
- $U_j = \begin{bmatrix} U_{1k} \\ U_{2k} \\ \vdots \\ U_{mk} \end{bmatrix}$   $k = 1, \dots, m$  is a vector of **loadings** of variables  $X_i$  on the  $k$ th principal component,  $i = 1, \dots, m$
- $\sigma_k$  for each  $k = 1, \dots, p$  is the strength of  $k$ th **principal component**, where strength means contribution to the overall covariance of  $X$ .

## 5.10 PCA with Eigenvalues and Eigenvectors

We now use an eigen decomposition of a sample covariance matrix to do PCA.

Let  $X_{m \times n}$  be our  $m \times n$  data matrix.

Let's assume that sample means of all variables are zero.

We can assure this by **pre-processing** the data by subtracting sample means.

Define a sample covariance matrix  $\Omega$  as

$$\Omega = XX^\top$$

Then use an eigen decomposition to represent  $\Omega$  as follows:

$$\Omega = P\Lambda P^\top$$

Here

- $P$  is  $m \times m$  matrix of eigenvectors of  $\Omega$
- $\Lambda$  is a diagonal matrix of eigenvalues of  $\Omega$

We can then represent  $X$  as

$$X = P\epsilon$$

where

$$\epsilon = P^{-1}X$$

and

$$\epsilon\epsilon^\top = \Lambda.$$

We can verify that

$$XX^\top = P\Lambda P^\top. \quad (5.11)$$

It follows that we can represent the data matrix  $X$  as

$$X = [X_1 | X_2 | \dots | X_m] = [P_1 | P_2 | \dots | P_m] \begin{bmatrix} \epsilon_1 \\ \epsilon_2 \\ \vdots \\ \epsilon_m \end{bmatrix} = P_1\epsilon_1 + P_2\epsilon_2 + \dots + P_m\epsilon_m$$

To reconcile the preceding representation with the PCA that we had obtained earlier through the SVD, we first note that  $\epsilon_j^2 = \lambda_j \equiv \sigma_j^2$ .

Now define  $\tilde{\epsilon}_j = \frac{\epsilon_j}{\sqrt{\lambda_j}}$ , which implies that  $\tilde{\epsilon}_j\tilde{\epsilon}_j^\top = 1$ .

Therefore

$$\begin{aligned} X &= \sqrt{\lambda_1}P_1\tilde{\epsilon}_1 + \sqrt{\lambda_2}P_2\tilde{\epsilon}_2 + \dots + \sqrt{\lambda_m}P_m\tilde{\epsilon}_m \\ &= \sigma_1 P_1 \tilde{\epsilon}_1 + \sigma_2 P_2 \tilde{\epsilon}_2 + \dots + \sigma_m P_m \tilde{\epsilon}_m, \end{aligned}$$

which agrees with

$$X = \sigma_1 U_1 V_1^\top + \sigma_2 U_2 V_2^\top + \dots + \sigma_r U_r V_r^\top$$

provided that we set

- $U_j = P_j$  (a vector of loadings of variables on principal component  $j$ )
- $V_k^T = \tilde{\epsilon}_k$  (the  $k$ th principal component)

Because there are alternative algorithms for computing  $P$  and  $U$  for given a data matrix  $X$ , depending on algorithms used, we might have sign differences or different orders of eigenvectors.

We can resolve such ambiguities about  $U$  and  $P$  by

1. sorting eigenvalues and singular values in descending order
2. imposing positive diagonals on  $P$  and  $U$  and adjusting signs in  $V^T$  accordingly

## 5.11 Connections

To pull things together, it is useful to assemble and compare some formulas presented above.

First, consider an SVD of an  $m \times n$  matrix:

$$X = U\Sigma V^T$$

Compute:

$$\begin{aligned} XX^T &= U\Sigma V^T V\Sigma^T U^T \\ &\equiv U\Sigma\Sigma^T U^T \\ &\equiv U\Lambda U^T \end{aligned} \tag{5.12}$$

Compare representation (5.12) with equation (5.11) above.

Evidently,  $U$  in the SVD is the matrix  $P$  of eigenvectors of  $XX^T$  and  $\Sigma\Sigma^T$  is the matrix  $\Lambda$  of eigenvalues.

Second, let's compute

$$\begin{aligned} X^T X &= V\Sigma^T U^T U\Sigma V^T \\ &= V\Sigma^T \Sigma V^T \end{aligned}$$

Thus, the matrix  $V$  in the SVD is the matrix of eigenvectors of  $X^T X$

Summarizing and fitting things together, we have the eigen decomposition of the sample covariance matrix

$$XX^T = P\Lambda P^T$$

where  $P$  is an orthogonal matrix.

Further, from the SVD of  $X$ , we know that

$$XX^T = U\Sigma\Sigma^T U^T$$

where  $U$  is an orthogonal matrix.

Thus,  $P = U$  and we have the representation of  $X$

$$X = P\epsilon = U\Sigma V^T$$

It follows that

$$U^T X = \Sigma V^T = \epsilon$$

Note that the preceding implies that

$$\epsilon\epsilon^\top = \Sigma V^\top V \Sigma^\top = \Sigma \Sigma^\top = \Lambda,$$

so that everything fits together.

Below we define a class `DecomAnalysis` that wraps PCA and SVD for a given a data matrix `X`.

```
class DecomAnalysis:
    """
    A class for conducting PCA and SVD.
    X: data matrix
    r_component: chosen rank for best approximation
    """

    def __init__(self, X, r_component=None):
        self.X = X
        self.Q = (X @ X.T)

        self.m, self.n = X.shape
        self.r = LA.matrix_rank(X)

        if r_component:
            self.r_component = r_component
        else:
            self.r_component = self.m

    def pca(self):
        λ, P = LA.eigh(self.Q)      # columns of P are eigenvectors

        ind = sorted(range(λ.size), key=lambda x: λ[x], reverse=True)

        # sort by eigenvalues
        self.λ = λ[ind]
        P = P[:, ind]
        self.P = P @ diag_sign(P)

        self.Λ = np.diag(self.λ)

        self.explained_ratio_pca = np.cumsum(self.λ) / self.λ.sum()

        # compute the N by T matrix of principal components
        self.ε = self.P.T @ self.X

        P = self.P[:, :self.r_component]
        ε = self.ε[:self.r_component, :]

        # transform data
        self.X_pca = P @ ε

    def svd(self):
        U, σ, VT = LA.svd(self.X)

        ind = sorted(range(σ.size), key=lambda x: σ[x], reverse=True)
```

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```

# sort by eigenvalues
d = min(self.m, self.n)

self.σ = σ[ind]
U = U[:, ind]
D = diag_sign(U)
self.U = U @ D
VT[:d, :] = D @ VT[ind, :]
self.VT = VT

self.Σ = np.zeros((self.m, self.n))
self.Σ[:d, :d] = np.diag(self.σ)

σ_sq = self.σ ** 2
self.explained_ratio_svd = np.cumsum(σ_sq) / σ_sq.sum()

# slicing matrices by the number of components to use
U = self.U[:, :self.r_component]
Σ = self.Σ[:self.r_component, :self.r_component]
VT = self.VT[:self.r_component, :]

# transform data
self.X_svd = U @ Σ @ VT

def fit(self, r_component):

    # pca
    P = self.P[:, :r_component]
    ε = self.ε[:r_component, :]

    # transform data
    self.X_pca = P @ ε

    # svd
    U = self.U[:, :r_component]
    Σ = self.Σ[:r_component, :r_component]
    VT = self.VT[:r_component, :]

    # transform data
    self.X_svd = U @ Σ @ VT

def diag_sign(A):
    "Compute the signs of the diagonal of matrix A"

    D = np.diag(np.sign(np.diag(A)))

    return D

```

We also define a function that prints out information so that we can compare decompositions obtained by different algorithms.

```

def compare_pca_svd(da):
    """
    Compare the outcomes of PCA and SVD.
    """

    da.pca()

```

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```

da.svd()

print('Eigenvalues and Singular values\n')
print(f'\lambda = {da.lam}\n')
print(f'\sigma^2 = {da.sig**2}\n')
print('\n')

# loading matrices
fig, axs = plt.subplots(1, 2, figsize=(14, 5))
plt.suptitle('loadings')
axs[0].plot(da.P.T)
axs[0].set_title('P')
axs[0].set_xlabel('m')
axs[1].plot(da.U.T)
axs[1].set_title('U')
axs[1].set_xlabel('m')
plt.show()

# principal components
fig, axs = plt.subplots(1, 2, figsize=(14, 5))
plt.suptitle('principal components')
axs[0].plot(da.e.T)
axs[0].set_title('e')
axs[0].set_xlabel('n')
axs[1].plot(da.VT[:, da.r, :].T * np.sqrt(da.lam))
axs[1].set_title(r'$V^{\top} * \sqrt{\lambda}$')
axs[1].set_xlabel('n')
plt.show()

```

## 5.12 Exercises

### Exercise 5.12.1

In Ordinary Least Squares (OLS), we learn to compute  $\hat{\beta} = (X^\top X)^{-1} X^\top y$ , but there are cases such as when we have collinearity or an underdetermined system: **short fat** matrix.

In these cases, the  $(X^\top X)$  matrix is not invertible (its determinant is zero) or ill-conditioned (its determinant is very close to zero).

What we can do instead is to create what is called a **pseudoinverse**, a full rank approximation of the inverted matrix so we can compute  $\hat{\beta}$  with it.

Thinking in terms of the Eckart-Young theorem, build the pseudoinverse matrix  $X^+$  and use it to compute  $\hat{\beta}$ .

### Solution

We can use SVD to compute the pseudoinverse:

$$X = U \Sigma V^\top$$

inverting  $X$ , we have:

$$X^+ = V\Sigma^+U^\top$$

where:

$$\Sigma^+ = \begin{bmatrix} \frac{1}{\sigma_1} & 0 & \cdots & 0 & 0 \\ 0 & \frac{1}{\sigma_2} & \cdots & 0 & 0 \\ \vdots & \vdots & \ddots & \vdots & \vdots \\ 0 & 0 & \cdots & \frac{1}{\sigma_p} & 0 \\ 0 & 0 & \cdots & 0 & 0 \end{bmatrix}$$

and finally:

$$\hat{\beta} = X^+y = V\Sigma^+U^\top y$$

For an example PCA applied to analyzing the structure of intelligence tests see this lecture [Multivariable Normal Distribution](#).

Look at parts of that lecture that describe and illustrate the classic factor analysis model.

As mentioned earlier, in a sequel to this lecture about [Dynamic Mode Decompositions](#), we'll describe how SVD's provide ways rapidly to compute reduced-order approximations to first-order Vector Autoregressions (VARs).

## VARS AND DMDS

This lecture applies computational methods that we learned about in this lecture *Singular Value Decomposition* to

- first-order vector autoregressions (VARs)
- dynamic mode decompositions (DMDs)
- connections between DMDs and first-order VARs

### 6.1 First-Order Vector Autoregressions

We want to fit a **first-order vector autoregression**

$$X_{t+1} = AX_t + C\epsilon_{t+1}, \quad \epsilon_{t+1} \perp X_t \quad (6.1)$$

where  $\epsilon_{t+1}$  is the time  $t + 1$  component of a sequence of i.i.d.  $m \times 1$  random vectors with mean vector zero and identity covariance matrix and where the  $m \times 1$  vector  $X_t$  is

$$X_t = [X_{1,t} \quad X_{2,t} \quad \cdots \quad X_{m,t}]^\top \quad (6.2)$$

and where  $\cdot^\top$  again denotes complex transposition and  $X_{i,t}$  is variable  $i$  at time  $t$ .

We want to fit equation (6.1).

Our data are organized in an  $m \times (n + 1)$  matrix  $\tilde{X}$

$$\tilde{X} = [X_1 \mid X_2 \mid \cdots \mid X_n \mid X_{n+1}]$$

where for  $t = 1, \dots, n + 1$ , the  $m \times 1$  vector  $X_t$  is given by (6.2).

Thus, we want to estimate a system (6.1) that consists of  $m$  least squares regressions of **everything** on one lagged value of **everything**.

The  $i$ 'th equation of (6.1) is a regression of  $X_{i,t+1}$  on the vector  $X_t$ .

We proceed as follows.

From  $\tilde{X}$ , we form two  $m \times n$  matrices

$$X = [X_1 \mid X_2 \mid \cdots \mid X_n]$$

and

$$X' = [X_2 \mid X_3 \mid \cdots \mid X_{n+1}]$$

Here ' is part of the name of the matrix  $X'$  and does not indicate matrix transposition.

We use  $\cdot^\top$  to denote matrix transposition or its extension to complex matrices.

In forming  $X$  and  $X'$ , we have in each case dropped a column from  $\tilde{X}$ , the last column in the case of  $X$ , and the first column in the case of  $X'$ .

Evidently,  $X$  and  $X'$  are both  $m \times n$  matrices.

We denote the rank of  $X$  as  $p \leq \min(m, n)$ .

Two cases that interest us are

- $n \gg m$ , so that we have many more time series observations  $n$  than variables  $m$
- $m \gg n$ , so that we have many more variables  $m$  than time series observations  $n$

At a general level that includes both of these special cases, a common formula describes the least squares estimator  $\hat{A}$  of  $A$ .

But important details differ.

The common formula is

$$\hat{A} = X' X^+ \quad (6.3)$$

where  $X^+$  is the pseudo-inverse of  $X$ .

To read about the **Moore-Penrose pseudo-inverse** please see [Moore-Penrose pseudo-inverse](#)

Applicable formulas for the pseudo-inverse differ for our two cases.

### Short-Fat Case:

When  $n \gg m$ , so that we have many more time series observations  $n$  than variables  $m$  and when  $X$  has linearly independent **rows**,  $XX^\top$  has an inverse and the pseudo-inverse  $X^+$  is

$$X^+ = X^\top (XX^\top)^{-1}$$

Here  $X^+$  is a **right-inverse** that verifies  $XX^+ = I_{m \times m}$ .

In this case, our formula (6.3) for the least-squares estimator of the population matrix of regression coefficients  $A$  becomes

$$\hat{A} = X' X^\top (XX^\top)^{-1} \quad (6.4)$$

This formula for least-squares regression coefficients is widely used in econometrics.

It is used to estimate vector autoregressions.

The right side of formula (6.4) is proportional to the empirical cross second moment matrix of  $X_{t+1}$  and  $X_t$  times the inverse of the second moment matrix of  $X_t$ .

### Tall-Skinny Case:

When  $m \gg n$ , so that we have many more attributes  $m$  than time series observations  $n$  and when  $X$  has linearly independent **columns**,  $X^\top X$  has an inverse and the pseudo-inverse  $X^+$  is

$$X^+ = (X^\top X)^{-1} X^\top$$

Here  $X^+$  is a **left-inverse** that verifies  $X^+ X = I_{n \times n}$ .

In this case, our formula (6.3) for a least-squares estimator of  $A$  becomes

$$\hat{A} = X' (X^\top X)^{-1} X^\top \quad (6.5)$$

Please compare formulas (6.4) and (6.5) for  $\hat{A}$ .

Here we are especially interested in formula (6.5).

The  $i$ th row of  $\hat{A}$  is an  $m \times 1$  vector of regression coefficients of  $X_{i,t+1}$  on  $X_{j,t}, j = 1, \dots, m$ .

If we use formula (6.5) to calculate  $\hat{A}X$  we find that

$$\hat{A}X = X'$$

so that the regression equation **fits perfectly**.

This is a typical outcome in an **underdetermined least-squares** model.

To reiterate, in the **tall-skinny** case (described in *Singular Value Decomposition*) in which we have a number  $n$  of observations that is small relative to the number  $m$  of attributes that appear in the vector  $X_t$ , we want to fit equation (6.1).

We confront the facts that the least squares estimator is underdetermined and that the regression equation fits perfectly.

To proceed, we'll want efficiently to calculate the pseudo-inverse  $X^+$ .

The pseudo-inverse  $X^+$  will be a component of our estimator of  $A$ .

As our estimator  $\hat{A}$  of  $A$  we want to form an  $m \times m$  matrix that solves the least-squares best-fit problem

$$\hat{A} = \operatorname{argmin}_{\hat{A}} \|X' - \hat{A}X\|_F \quad (6.6)$$

where  $\|\cdot\|_F$  denotes the Frobenius (or Euclidean) norm of a matrix.

The Frobenius norm is defined as

$$\|A\|_F = \sqrt{\sum_{i=1}^m \sum_{j=1}^m |A_{ij}|^2}$$

The minimizer of the right side of equation (6.6) is

$$\hat{A} = X'X^+ \quad (6.7)$$

where the (possibly huge)  $n \times m$  matrix  $X^+ = (X^\top X)^{-1}X^\top$  is again a pseudo-inverse of  $X$ .

For some situations that we are interested in,  $X^\top X$  can be close to singular, a situation that makes some numerical algorithms be inaccurate.

To acknowledge that possibility, we'll use efficient algorithms to constructing a **reduced-rank approximation** of  $\hat{A}$  in formula (6.5).

Such an approximation to our vector autoregression will no longer fit perfectly.

The  $i$ th row of  $\hat{A}$  is an  $m \times 1$  vector of regression coefficients of  $X_{i,t+1}$  on  $X_{j,t}, j = 1, \dots, m$ .

An efficient way to compute the pseudo-inverse  $X^+$  is to start with a singular value decomposition

$$X = U\Sigma V^\top \quad (6.8)$$

where we remind ourselves that for a **reduced SVD**,  $X$  is an  $m \times n$  matrix of data,  $U$  is an  $m \times p$  matrix,  $\Sigma$  is a  $p \times p$  matrix, and  $V$  is an  $n \times p$  matrix.

We can efficiently construct the pertinent pseudo-inverse  $X^+$  by recognizing the following string of equalities.

$$\begin{aligned} X^+ &= (X^\top X)^{-1}X^\top \\ &= (V\Sigma U^\top U\Sigma V^\top)^{-1}V\Sigma U^\top \\ &= (V\Sigma\Sigma V^\top)^{-1}V\Sigma U^\top \\ &= V\Sigma^{-1}\Sigma^{-1}V^\top V\Sigma U^\top \\ &= V\Sigma^{-1}U^\top \end{aligned} \quad (6.9)$$

(Since we are in the  $m \gg n$  case in which  $V^\top V = I_{p \times p}$  in a reduced SVD, we can use the preceding string of equalities for a reduced SVD as well as for a full SVD.)

Thus, we shall construct a pseudo-inverse  $X^+$  of  $X$  by using a singular value decomposition of  $X$  in equation (6.8) to compute

$$X^+ = V\Sigma^{-1}U^\top \quad (6.10)$$

where the matrix  $\Sigma^{-1}$  is constructed by replacing each non-zero element of  $\Sigma$  with  $\sigma_j^{-1}$ .

We can use formula (6.10) together with formula (6.7) to compute the matrix  $\hat{A}$  of regression coefficients.

Thus, our estimator  $\hat{A} = X'X^+$  of the  $m \times m$  matrix of coefficients  $A$  is

$$\hat{A} = X'V\Sigma^{-1}U^\top \quad (6.11)$$

## 6.2 Dynamic Mode Decomposition (DMD)

We turn to the  $m \gg n$  **tall and skinny** case associated with **Dynamic Mode Decomposition**.

Here an  $m \times n + 1$  data matrix  $\tilde{X}$  contains many more attributes (or variables)  $m$  than time periods  $n + 1$ .

Dynamic mode decomposition was introduced by [Schmid, 2010],

You can read about Dynamic Mode Decomposition [Kutz et al., 2016] and [Brunton and Kutz, 2019] (section 7.2).

**Dynamic Mode Decomposition** (DMD) computes a rank  $r < p$  approximation to the least squares regression coefficients  $\hat{A}$  described by formula (6.11).

We'll build up gradually to a formulation that is useful in applications.

We'll do this by describing three alternative representations of our first-order linear dynamic system, i.e., our vector autoregression.

**Guide to three representations:** In practice, we'll mainly be interested in Representation 3.

We use the first two representations to present some useful intermediate steps that help us to appreciate what is under the hood of Representation 3.

In applications, we'll use only a small subset of **DMD modes** to approximate dynamics.

We use such a small subset of DMD modes to construct a reduced-rank approximation to  $A$ .

To do that, we'll want to use the **reduced** SVD's affiliated with representation 3, not the **full** SVD's affiliated with representations 1 and 2.

**Guide to impatient reader:** In our applications, we'll be using Representation 3.

You might want to skip the stage-setting representations 1 and 2 on first reading.

## 6.3 Representation 1

In this representation, we shall use a **full** SVD of  $X$ .

We use the  $m$  **columns** of  $U$ , and thus the  $m$  **rows** of  $U^\top$ , to define a  $m \times 1$  vector  $\tilde{b}_t$  as

$$\tilde{b}_t = U^\top X_t. \quad (6.12)$$

The original data  $X_t$  can be represented as

$$X_t = U\tilde{b}_t \quad (6.13)$$

(Here we use  $b$  to remind ourselves that we are creating a **basis** vector.)

Since we are now using a **full** SVD,  $UU^\top = I_{m \times m}$ .

So it follows from equation (6.12) that we can reconstruct  $X_t$  from  $\tilde{b}_t$ .

In particular,

- Equation (6.12) serves as an **encoder** that **rotates** the  $m \times 1$  vector  $X_t$  to become an  $m \times 1$  vector  $\tilde{b}_t$
- Equation (6.13) serves as a **decoder** that **reconstructs** the  $m \times 1$  vector  $X_t$  by rotating the  $m \times 1$  vector  $\tilde{b}_t$

Define a transition matrix for an  $m \times 1$  basis vector  $\tilde{b}_t$  by

$$\tilde{A} = U^\top \hat{A} U \quad (6.14)$$

We can recover  $\hat{A}$  from

$$\hat{A} = U \tilde{A} U^\top$$

Dynamics of the  $m \times 1$  basis vector  $\tilde{b}_t$  are governed by

$$\tilde{b}_{t+1} = \tilde{A}\tilde{b}_t$$

To construct forecasts  $\bar{X}_t$  of future values of  $X_t$  conditional on  $X_1$ , we can apply decoders (i.e., rotators) to both sides of this equation and deduce

$$\bar{X}_{t+1} = U \tilde{A}^t U^\top X_1$$

where we use  $\bar{X}_{t+1}, t \geq 1$  to denote a forecast.

## 6.4 Representation 2

This representation is related to one originally proposed by [Schmid, 2010].

It can be regarded as an intermediate step on the way to obtaining a related representation 3 to be presented later.

As with Representation 1, we continue to

- use a **full** SVD and **not** a reduced SVD

As we observed and illustrated in a lecture about the *Singular Value Decomposition*

- (a) for a full SVD  $UU^\top = I_{m \times m}$  and  $U^\top U = I_{p \times p}$  are both identity matrices
- (b) for a reduced SVD of  $X$ ,  $U^\top U$  is not an identity matrix.

As we shall see later, a full SVD is too confining for what we ultimately want to do, namely, cope with situations in which  $U^\top U$  is **not** an identity matrix because we use a reduced SVD of  $X$ .

But for now, let's proceed under the assumption that we are using a full SVD so that requirements (a) and (b) are both satisfied.

Form an eigendecomposition of the  $m \times m$  matrix  $\tilde{A} = U^\top \hat{A} U$  defined in equation (6.14):

$$\tilde{A} = W \Lambda W^{-1} \quad (6.15)$$

where  $\Lambda$  is a diagonal matrix of eigenvalues and  $W$  is an  $m \times m$  matrix whose columns are eigenvectors corresponding to rows (eigenvalues) in  $\Lambda$ .

When  $UU^\top = I_{m \times m}$ , as is true with a full SVD of  $X$ , it follows that

$$\hat{A} = U\tilde{A}U^\top = UW\Lambda W^{-1}U^\top \quad (6.16)$$

According to equation (6.16), the diagonal matrix  $\Lambda$  contains eigenvalues of  $\hat{A}$  and corresponding eigenvectors of  $\hat{A}$  are columns of the matrix  $UW$ .

It follows that the systematic (i.e., not random) parts of the  $X_t$  dynamics captured by our first-order vector autoregressions are described by

$$X_{t+1} = UW\Lambda W^{-1}U^\top X_t$$

Multiplying both sides of the above equation by  $W^{-1}U^\top$  gives

$$W^{-1}U^\top X_{t+1} = \Lambda W^{-1}U^\top X_t$$

or

$$\hat{b}_{t+1} = \Lambda \hat{b}_t$$

where our **encoder** is

$$\hat{b}_t = W^{-1}U^\top X_t$$

and our **decoder** is

$$X_t = UW\hat{b}_t$$

We can use this representation to construct a predictor  $\bar{X}_{t+1}$  of  $X_{t+1}$  conditional on  $X_1$  via:

$$\bar{X}_{t+1} = UW\Lambda^t W^{-1}U^\top X_1 \quad (6.17)$$

In effect, [Schmid, 2010] defined an  $m \times m$  matrix  $\Phi_s$  as

$$\Phi_s = UW \quad (6.18)$$

and a generalized inverse

$$\Phi_s^+ = W^{-1}U^\top \quad (6.19)$$

[Schmid, 2010] then represented equation (6.17) as

$$\bar{X}_{t+1} = \Phi_s \Lambda^t \Phi_s^+ X_1 \quad (6.20)$$

Components of the basis vector  $\hat{b}_t = W^{-1}U^\top X_t \equiv \Phi_s^+ X_t$  are **DMD projected modes**.

To understand why they are called **projected modes**, notice that

$$\Phi_s^+ = (\Phi_s^\top \Phi_s)^{-1} \Phi_s^\top$$

so that the  $m \times p$  matrix

$$\hat{b} = \Phi_s^+ X$$

is a matrix of regression coefficients of the  $m \times n$  matrix  $X$  on the  $m \times p$  matrix  $\Phi_s$ .

We'll say more about this interpretation in a related context when we discuss representation 3, which was suggested by Tu et al. [Tu et al., 2014].

It is more appropriate to use representation 3 when, as is often the case in practice, we want to use a reduced SVD.

## 6.5 Representation 3

Departing from the procedures used to construct Representations 1 and 2, each of which deployed a **full** SVD, we now use a **reduced** SVD.

Again, we let  $p \leq \min(m, n)$  be the rank of  $X$ .

Construct a **reduced** SVD

$$X = \tilde{U}\tilde{\Sigma}\tilde{V}^\top,$$

where now  $\tilde{U}$  is  $m \times p$ ,  $\tilde{\Sigma}$  is  $p \times p$ , and  $\tilde{V}^\top$  is  $p \times n$ .

Our minimum-norm least-squares approximator of  $A$  now has representation

$$\hat{A} = X'\tilde{V}\tilde{\Sigma}^{-1}\tilde{U}^\top \quad (6.21)$$

### Computing Dominant Eigenvectors of $\hat{A}$

We begin by paralleling a step used to construct Representation 1, define a transition matrix for a rotated  $p \times 1$  state  $\tilde{b}_t$  by

$$\tilde{A} = \tilde{U}^\top \hat{A} \tilde{U} \quad (6.22)$$

### Interpretation as projection coefficients

[Brunton and Kutz, 2022] remark that  $\tilde{A}$  can be interpreted in terms of a projection of  $\hat{A}$  onto the  $p$  modes in  $\tilde{U}$ .

To verify this, first note that, because  $\tilde{U}^\top \tilde{U} = I$ , it follows that

$$\tilde{A} = \tilde{U}^\top \hat{A} \tilde{U} = \tilde{U}^\top X' \tilde{V} \tilde{\Sigma}^{-1} \tilde{U}^\top \tilde{U} = \tilde{U}^\top X' \tilde{V} \tilde{\Sigma}^{-1} \tilde{U}^\top \quad (6.23)$$

Next, we'll just compute the regression coefficients in a projection of  $\hat{A}$  on  $\tilde{U}$  using a standard least-squares formula

$$(\tilde{U}^\top \tilde{U})^{-1} \tilde{U}^\top \hat{A} = (\tilde{U}^\top \tilde{U})^{-1} \tilde{U}^\top X' \tilde{V} \tilde{\Sigma}^{-1} \tilde{U}^\top = \tilde{U}^\top X' \tilde{V} \tilde{\Sigma}^{-1} \tilde{U}^\top = \tilde{A}.$$

Thus, we have verified that  $\tilde{A}$  is a least-squares projection of  $\hat{A}$  onto  $\tilde{U}$ .

### An Inverse Challenge

Because we are using a reduced SVD,  $\tilde{U}\tilde{U}^\top \neq I$ .

Consequently,

$$\hat{A} \neq \tilde{U}\tilde{A}\tilde{U}^\top,$$

so we can't simply recover  $\hat{A}$  from  $\tilde{A}$  and  $\tilde{U}$ .

### A Blind Alley

We can start by hoping for the best and proceeding to construct an eigendecomposition of the  $p \times p$  matrix  $\tilde{A}$ :

$$\tilde{A} = \tilde{W}\Lambda\tilde{W}^{-1} \quad (6.24)$$

where  $\Lambda$  is a diagonal matrix of  $p$  eigenvalues and the columns of  $\tilde{W}$  are corresponding eigenvectors.

Mimicking our procedure in Representation 2, we cross our fingers and compute an  $m \times p$  matrix

$$\tilde{\Phi}_s = \tilde{U}\tilde{W} \quad (6.25)$$

that corresponds to (6.18) for a full SVD.

At this point, where  $\hat{A}$  is given by formula (6.21) it is interesting to compute  $\hat{A}\tilde{\Phi}_s$ :

$$\begin{aligned}\hat{A}\tilde{\Phi}_s &= (X'\tilde{V}\tilde{\Sigma}^{-1}\tilde{U}^\top)(\tilde{U}\tilde{W}) \\ &= X'\tilde{V}\tilde{\Sigma}^{-1}\tilde{W} \\ &\neq (\tilde{U}\tilde{W})\Lambda \\ &= \tilde{\Phi}_s\Lambda\end{aligned}$$

That  $\hat{A}\tilde{\Phi}_s \neq \tilde{\Phi}_s\Lambda$  means that, unlike the corresponding situation in Representation 2, columns of  $\tilde{\Phi}_s = \tilde{U}\tilde{W}$  are **not** eigenvectors of  $\hat{A}$  corresponding to eigenvalues on the diagonal of matrix  $\Lambda$ .

### An Approach That Works

Continuing our quest for eigenvectors of  $\hat{A}$  that we **can** compute with a reduced SVD, let's define an  $m \times p$  matrix  $\Phi$  as

$$\Phi \equiv \hat{A}\tilde{\Phi}_s = X'\tilde{V}\tilde{\Sigma}^{-1}\tilde{W} \quad (6.26)$$

It turns out that columns of  $\Phi$  **are** eigenvectors of  $\hat{A}$ .

This is a consequence of a result established by Tu et al. [Tu et al., 2014] that we now present.

**Proposition** The  $p$  columns of  $\Phi$  are eigenvectors of  $\hat{A}$ .

**Proof:** From formula (6.26) we have

$$\begin{aligned}\hat{A}\Phi &= (X'\tilde{V}\tilde{\Sigma}^{-1}\tilde{U}^\top)(X'\tilde{V}\tilde{\Sigma}^{-1}\tilde{W}) \\ &= X'\tilde{V}\tilde{\Sigma}^{-1}\hat{A}\tilde{W} \\ &= X'\tilde{V}\tilde{\Sigma}^{-1}\tilde{W}\Lambda \\ &= \Phi\Lambda\end{aligned}$$

so that

$$\hat{A}\Phi = \Phi\Lambda. \quad (6.27)$$

Let  $\phi_i$  be the  $i$ th column of  $\Phi$  and  $\lambda_i$  be the corresponding  $i$  eigenvalue of  $\hat{A}$  from decomposition (6.24).

Equating the  $m \times 1$  vectors that appear on the two sides of equation (6.27) gives

$$\hat{A}\phi_i = \lambda_i\phi_i.$$

This equation confirms that  $\phi_i$  is an eigenvector of  $\hat{A}$  that corresponds to eigenvalue  $\lambda_i$  of both  $\tilde{A}$  and  $\hat{A}$ .

This concludes the proof.

Also see [Brunton and Kutz, 2022] (p. 238)

### 6.5.1 Decoder of $\check{b}$ as a linear projection

From eigendecomposition (6.27) we can represent  $\hat{A}$  as

$$\hat{A} = \Phi\Lambda\Phi^+. \quad (6.28)$$

From formula (6.28) we can deduce dynamics of the  $p \times 1$  vector  $\check{b}_t$ :

$$\check{b}_{t+1} = \Lambda\check{b}_t$$

where

$$\check{b}_t = \Phi^+ X_t \quad (6.29)$$

Since the  $m \times p$  matrix  $\Phi$  has  $p$  linearly independent columns, the generalized inverse of  $\Phi$  is

$$\Phi^+ = (\Phi^\top \Phi)^{-1} \Phi^\top$$

and so

$$\check{b} = (\Phi^\top \Phi)^{-1} \Phi^\top X \quad (6.30)$$

The  $p \times n$  matrix  $\check{b}$  is recognizable as a matrix of least squares regression coefficients of the  $m \times n$  matrix  $X$  on the  $m \times p$  matrix  $\Phi$  and consequently

$$\check{X} = \Phi \check{b} \quad (6.31)$$

is an  $m \times n$  matrix of least squares projections of  $X$  on  $\Phi$ .

### Variance Decomposition of $X$

By virtue of the least-squares projection theory discussed in this quantecon lecture [https://python-advanced.quantecon.org/orth\\_proj.html](https://python-advanced.quantecon.org/orth_proj.html), we can represent  $X$  as the sum of the projection  $\check{X}$  of  $X$  on  $\Phi$  plus a matrix of errors.

To verify this, note that the least squares projection  $\check{X}$  is related to  $X$  by

$$X = \check{X} + \epsilon$$

or

$$X = \Phi \check{b} + \epsilon \quad (6.32)$$

where  $\epsilon$  is an  $m \times n$  matrix of least squares errors satisfying the least squares orthogonality conditions  $\epsilon^\top \Phi = 0$  or

$$(X - \Phi \check{b})^\top \Phi = 0_{m \times p} \quad (6.33)$$

Rearranging the orthogonality conditions (6.33) gives  $X^\top \Phi = \check{b} \Phi^\top \Phi$ , which implies formula (6.30).

### 6.5.2 An Approximation

We now describe a way to approximate the  $p \times 1$  vector  $\check{b}_t$  instead of using formula (6.29).

In particular, the following argument adapted from [Brunton and Kutz, 2022] (page 240) provides a computationally efficient way to approximate  $\check{b}_t$ .

For convenience, we'll apply the method at time  $t = 1$ .

For  $t = 1$ , from equation (6.32) we have

$$\check{X}_1 = \Phi \check{b}_1 \quad (6.34)$$

where  $\check{b}_1$  is a  $p \times 1$  vector.

Recall from representation 1 above that  $X_1 = U \tilde{b}_1$ , where  $\tilde{b}_1$  is a time 1 basis vector for representation 1 and  $U$  is from the full SVD  $X = U \Sigma V^\top$ .

It then follows from equation (6.32) that

$$U \tilde{b}_1 = X' \tilde{V} \tilde{\Sigma}^{-1} \tilde{W} \check{b}_1 + \epsilon_1$$

where  $\epsilon_1$  is a least-squares error vector from equation (6.32).

It follows that

$$\tilde{b}_1 = U^\top X' V \tilde{\Sigma}^{-1} \tilde{W} \check{b}_1 + U^\top \epsilon_1$$

Replacing the error term  $U^\top \epsilon_1$  by zero, and replacing  $U$  from a **full** SVD of  $X$  with  $\tilde{U}$  from a **reduced** SVD, we obtain an approximation  $\hat{b}_1$  to  $\check{b}_1$ :

$$\hat{b}_1 = \tilde{U}^\top X' \tilde{V} \tilde{\Sigma}^{-1} \tilde{W} \check{b}_1$$

Recall that from equation (6.23),  $\tilde{A} = \tilde{U}^\top X' \tilde{V} \tilde{\Sigma}^{-1}$ .

It then follows that

$$\hat{b}_1 = \tilde{A} \tilde{W} \check{b}_1$$

and therefore, by the eigendecomposition (6.24) of  $\tilde{A}$ , we have

$$\hat{b}_1 = \tilde{W} \Lambda \check{b}_1$$

Consequently,

$$\hat{b}_1 = (\tilde{W} \Lambda)^{-1} \tilde{b}_1$$

or

$$\hat{b}_1 = (\tilde{W} \Lambda)^{-1} \tilde{U}^\top X_1, \quad (6.35)$$

which is a computationally efficient approximation to the following instance of equation (6.29) for the initial vector  $\check{b}_1$ :

$$\check{b}_1 = \Phi^+ X_1 \quad (6.36)$$

(To highlight that (6.35) is an approximation, users of DMD sometimes call components of basis vector  $\check{b}_t = \Phi^+ X_t$  the **exact** DMD modes and components of  $\hat{b}_t = (\tilde{W} \Lambda)^{-1} \tilde{U}^\top X_t$  the **approximate** modes.)

Conditional on  $X_t$ , we can compute a decoded  $\check{X}_{t+j}$ ,  $j = 1, 2, \dots$  from the exact modes via

$$\check{X}_{t+j} = \Phi \Lambda^j \Phi^+ X_t \quad (6.37)$$

or use compute a decoded  $\hat{X}_{t+j}$  from approximate modes via

$$\hat{X}_{t+j} = \Phi \Lambda^j (\tilde{W} \Lambda)^{-1} \tilde{U}^\top X_t. \quad (6.38)$$

We can then use a decoded  $\check{X}_{t+j}$  or  $\hat{X}_{t+j}$  to forecast  $X_{t+j}$ .

### 6.5.3 Using Fewer Modes

In applications, we'll actually use only a few modes, often three or less.

Some of the preceding formulas assume that we have retained all  $p$  modes associated with singular values of  $X$ .

We can adjust our formulas to describe a situation in which we instead retain only the  $r < p$  largest singular values.

In that case, we simply replace  $\tilde{\Sigma}$  with the appropriate  $r \times r$  matrix of singular values,  $\tilde{U}$  with the  $m \times r$  matrix whose columns correspond to the  $r$  largest singular values, and  $\tilde{V}$  with the  $n \times r$  matrix whose columns correspond to the  $r$  largest singular values.

Counterparts of all of the salient formulas above then apply.

## 6.6 Source for Some Python Code

You can find a Python implementation of DMD here:

<https://mathlab.sissa.it/pydmd>



## USING NEWTON'S METHOD TO SOLVE ECONOMIC MODELS

### Contents

- *Using Newton's Method to Solve Economic Models*
  - *Overview*
  - *Fixed point computation using Newton's method*
  - *Root-Finding in one dimension*
  - *Multivariate Newton's method*
  - *Exercises*

### 7.1 Overview

Many economic problems involve finding **fixed points** or **zeros** (also called “roots”) of functions.

For example, in a simple supply and demand model, an equilibrium price is one that makes excess demand zero.

In other words, an equilibrium is a zero of the excess demand function.

There are various computational techniques for solving for fixed points and zeros.

In this lecture we study an important gradient-based technique called **Newton's method**.

Newton's method does not always work but, in situations where it does, convergence is often fast when compared to other methods.

The lecture will apply Newton's method in one-dimensional and multidimensional settings to solve fixed-point and zero-finding problems.

- When finding the fixed point of a function  $f$ , Newton's method updates an existing guess of the fixed point by solving for the fixed point of a linear approximation to the function  $f$ .
- When finding the zero of a function  $f$ , Newton's method updates an existing guess by solving for the zero of a linear approximation to the function  $f$ .

To build intuition, we first consider an easy, one-dimensional fixed point problem where we know the solution and solve it using both successive approximation and Newton's method.

Then we apply Newton's method to multidimensional settings to solve for market equilibria with multiple goods.

At the end of the lecture, we leverage the power of automatic differentiation in `jax` to solve a very high-dimensional equilibrium problem.

We use the following imports in this lecture

```
import matplotlib.pyplot as plt
from typing import NamedTuple
from scipy.optimize import root
import jax.numpy as jnp
import jax

# Enable 64-bit precision
jax.config.update("jax_enable_x64", True)
```

## 7.2 Fixed point computation using Newton's method

In this section we solve the fixed point of the law of motion for capital in the setting of the Solow growth model.

We will inspect the fixed point visually, solve it by successive approximation, and then apply Newton's method to achieve faster convergence.

### 7.2.1 The Solow model

In the Solow growth model, assuming Cobb-Douglas production technology and zero population growth, the law of motion for capital is

$$k_{t+1} = g(k_t) \quad \text{where} \quad g(k) := sAk^\alpha + (1 - \delta)k \quad (7.1)$$

Here

- $k_t$  is capital stock per worker,
- $A, \alpha > 0$  are production parameters with  $\alpha < 1$
- $s > 0$  is a savings rate, and
- $\delta \in (0, 1)$  is a rate of depreciation

In this example, we wish to calculate the unique strictly positive fixed point of  $g$ , the law of motion for capital.

In other words, we seek a  $k^* > 0$  such that  $g(k^*) = k^*$ .

- Such a  $k^*$  is called a **steady state**, since  $k_t = k^*$  implies  $k_{t+1} = k^*$ .

Using pencil and paper to solve  $g(k) = k$ , you will be able to confirm that

$$k^* = \left( \frac{sA}{\delta} \right)^{1/(1-\alpha)}$$

## 7.2.2 Implementation

Let's store our parameters in `NamedTuple` to help us keep our code clean and concise.

```
class SolowParameters(NamedTuple):
    A: float
    s: float
    a: float
    δ: float
```

This function creates a suitable `SolowParameters` with default parameter values.

```
def create_solow_params(A=2.0, s=0.3, a=0.3, δ=0.4):
    """Creates a Solow model parameterization with default values."""
    return SolowParameters(A=A, s=s, a=a, δ=δ)
```

The next two functions implement the law of motion (7.2.1) and store the true fixed point  $k^*$ .

```
def g(k, params):
    A, s, a, δ = params
    return A * s * k**a + (1 - δ) * k

def exact_fixed_point(params):
    A, s, a, δ = params
    return ((s * A) / δ) ** (1 / (1 - a))
```

Here is a function to provide a 45 degree plot of the dynamics.

```
def plot_45(params, ax, fontsize=14):

    k_min, k_max = 0.0, 3.0
    k_grid = jnp.linspace(k_min, k_max, 1200)

    # Plot the functions
    lb = r"$g(k) = sAk^{\alpha} + (1 - \delta)k$"
    ax.plot(k_grid, g(k_grid, params), lw=2, alpha=0.6, label=lb)
    ax.plot(k_grid, k_grid, "k--", lw=1, alpha=0.7, label="45")

    # Show and annotate the fixed point
    kstar = exact_fixed_point(params)
    fps = (kstar,)
    ax.plot(fps, fps, "go", ms=10, alpha=0.6)
    ax.annotate(
        r"$k^* = (sA / \delta)^{\frac{1}{1-\alpha}}$",
        xy=(kstar, kstar),
        xycoords="data",
        xytext=(20, -20),
        textcoords="offset points",
        fontsize=fontsize,
    )

    ax.legend(loc="upper left", frameon=False, fontsize=fontsize)

    ax.set_yticks((0, 1, 2, 3))
    ax.set_yticklabels((0.0, 1.0, 2.0, 3.0), fontsize=fontsize)
    ax.set_ylim(0, 3)
```

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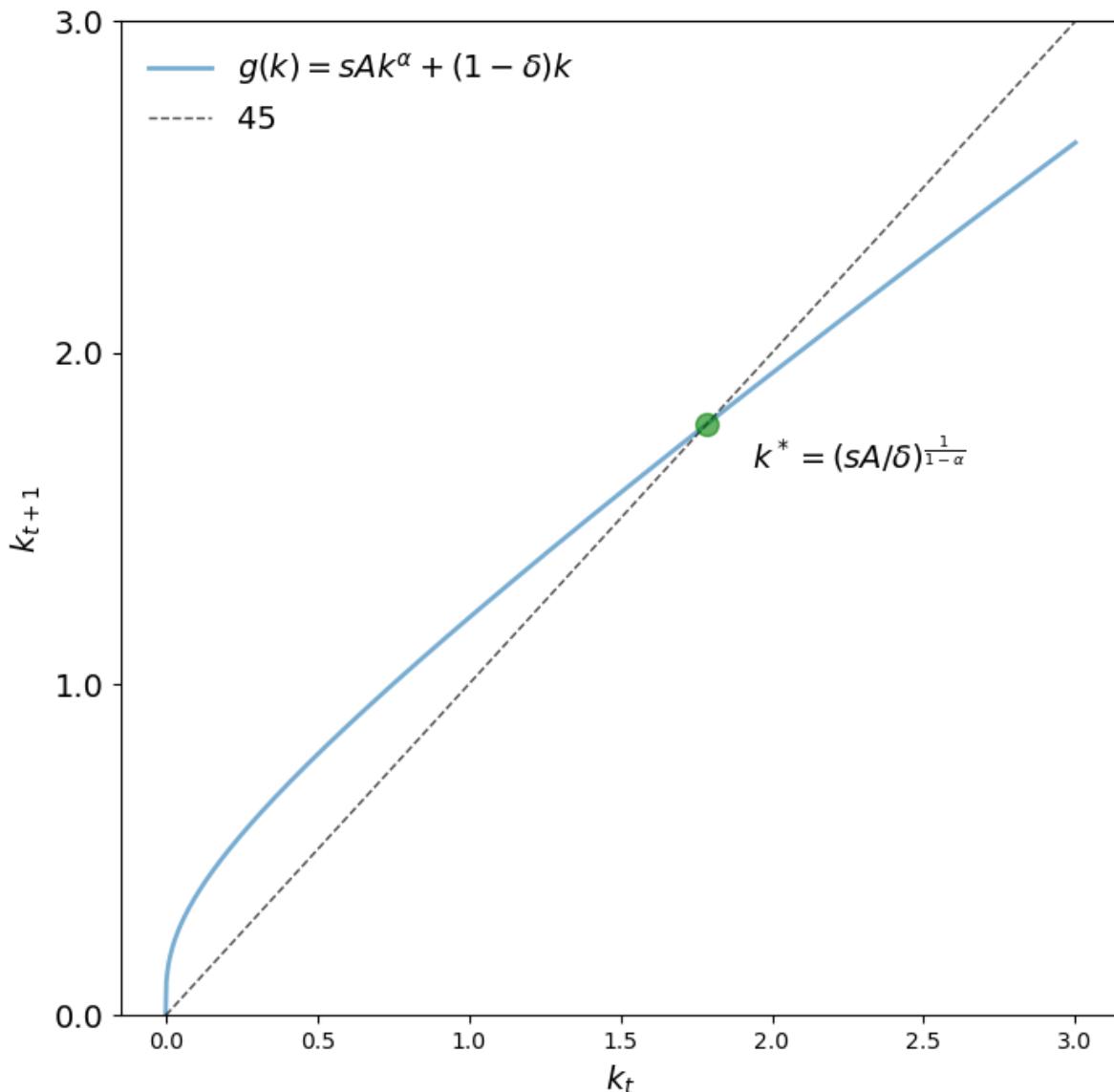
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```
ax.set_xlabel("$k_t$", fontsize=fontsize)
ax.set_ylabel("$k_{t+1}$", fontsize=fontsize)
```

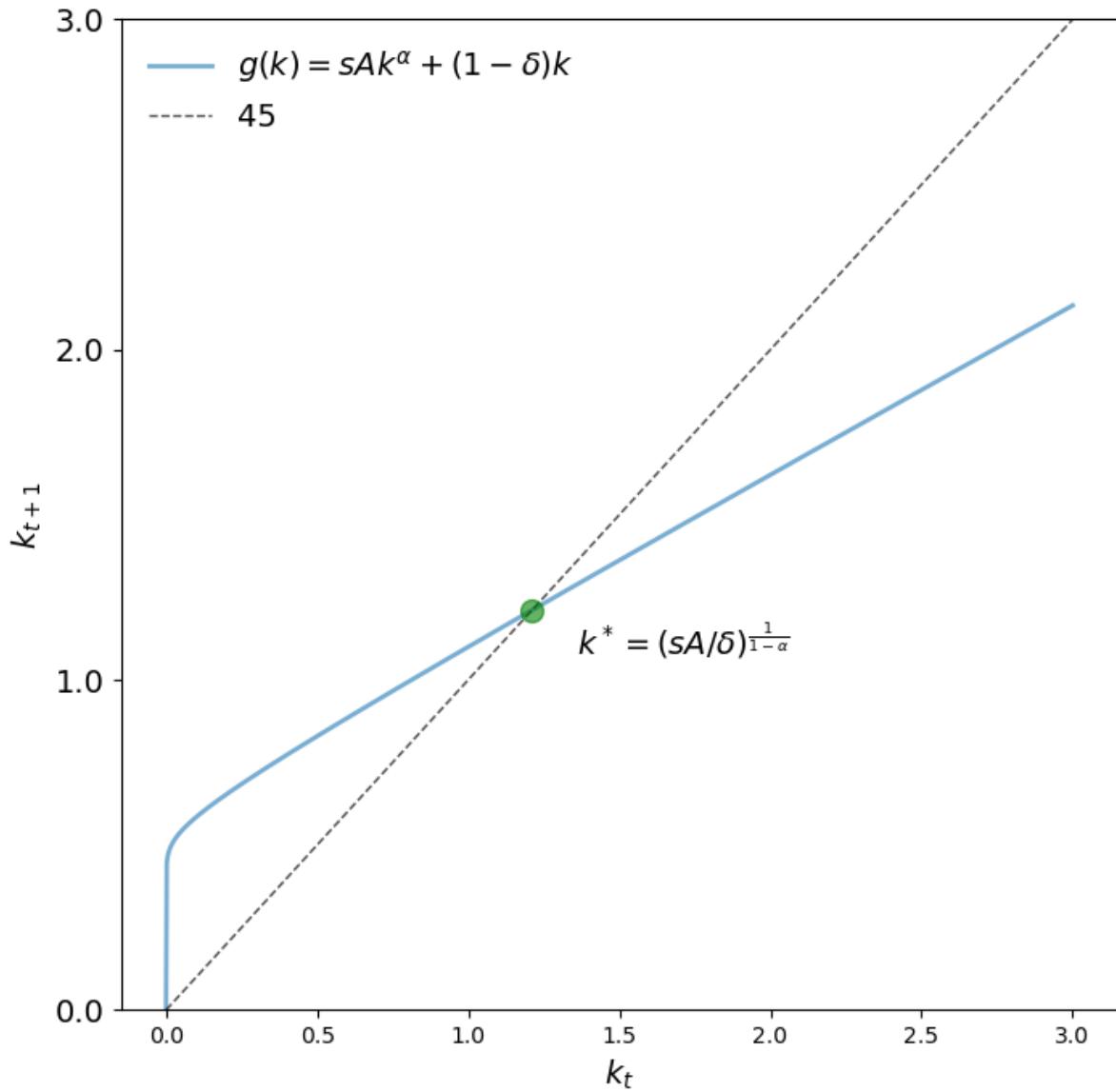
Let's look at the 45 degree diagram for two parameterizations.

```
params = create_solow_params()
fig, ax = plt.subplots(figsize=(8, 8))
plot_45(params, ax)
plt.show()
```

```
W1124 04:34:13.695436    30643 cuda_executor.cc:1802] GPU interconnect information
↳ not available: INTERNAL: NVML doesn't support extracting fabric info or NVLink
↳ is not used by the device.
W1124 04:34:13.699112    30605 cuda_executor.cc:1802] GPU interconnect information
↳ not available: INTERNAL: NVML doesn't support extracting fabric info or NVLink
↳ is not used by the device.
```



```
params = create_solow_params(alpha=0.05, delta=0.5)
fig, ax = plt.subplots(figsize=(8, 8))
plot_45(params, ax)
plt.show()
```



We see that  $k^*$  is indeed the unique positive fixed point.

### Successive approximation

First let's compute the fixed point using successive approximation.

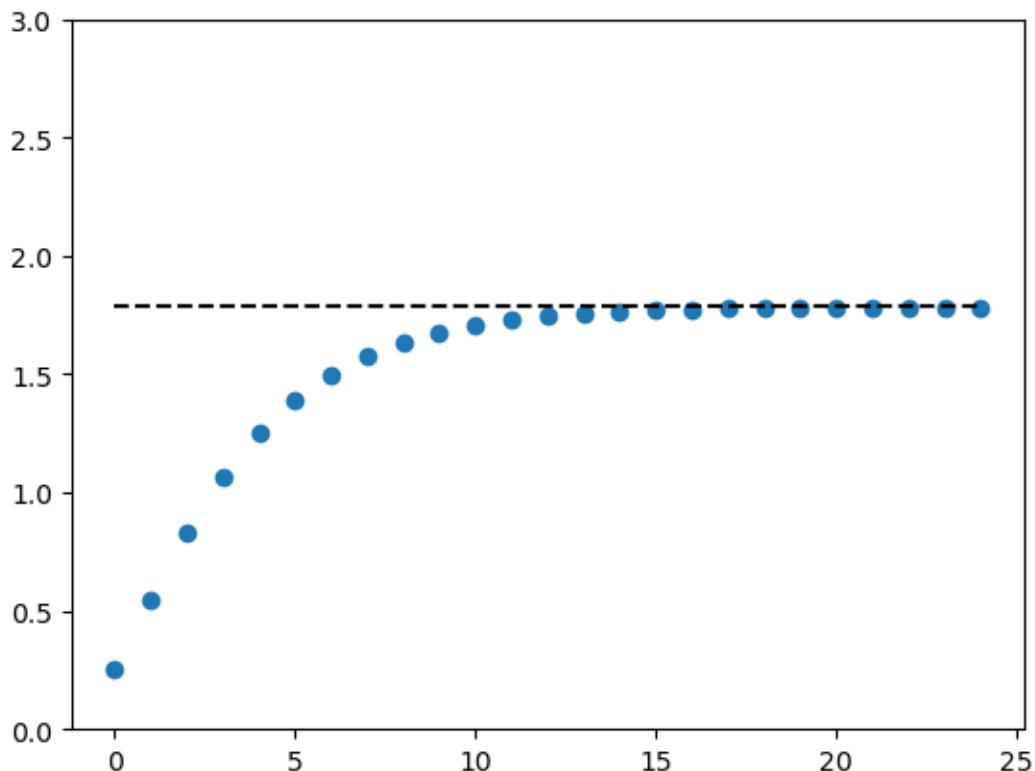
In this case, successive approximation means repeatedly updating capital from some initial state  $k_0$  using the law of motion.

Here's a time series from a particular choice of  $k_0$ .

```
def compute_iterates(k_0, f, params, n=25):
    """Compute time series of length n generated by function f."""
    k = k_0
    k_iterates = []
    for t in range(n):
        k_iterates.append(k)
        k = f(k, params)
    return k_iterates
```

```
params = create_solow_params()
k_0 = 0.25
k_series = compute_iterates(k_0, g, params)
k_star = exact_fixed_point(params)

fig, ax = plt.subplots()
ax.plot(k_series, "o")
ax.plot([k_star] * len(k_series), "k--")
ax.set_xlim(0, 30)
ax.set_ylim(0, 3.0)
plt.show()
```



Let's see the output for a long time series.

```
k_series = compute_iterates(k_0, g, params, n=10_000)
k_star_approx = k_series[-1]
k_star_approx
```

1.7846741842265788

This is close to the true value.

```
k_star
```

1.7846741842265788

## Newton's method

In general, when applying Newton's fixed point method to some function  $g$ , we start with a guess  $x_0$  of the fixed point and then update by solving for the fixed point of a tangent line at  $x_0$ .

To begin with, we recall that the first-order approximation of  $g$  at  $x_0$  (i.e., the first order Taylor approximation of  $g$  at  $x_0$ ) is the function

$$\hat{g}(x) \approx g(x_0) + g'(x_0)(x - x_0) \quad (7.2)$$

We solve for the fixed point of  $\hat{g}$  by calculating the  $x_1$  that solves

$$x_1 = \frac{g(x_0) - g'(x_0)x_0}{1 - g'(x_0)}$$

Generalising the process above, Newton's fixed point method iterates on

$$x_{t+1} = \frac{g(x_t) - g'(x_t)x_t}{1 - g'(x_t)}, \quad x_0 \text{ given} \quad (7.3)$$

To implement Newton's method we observe that the derivative of the law of motion for capital (7.2.1) is

$$g'(k) = \alpha s A k^{\alpha-1} + (1 - \delta) \quad (7.4)$$

Let's define this:

```
def Dg(k, params):
    A, s, a, delta = params
    return a * A * s * k ** (a - 1) + (1 - delta)
```

Here's a function  $q$  representing (7.2.3).

```
def q(k, params):
    return (g(k, params) - Dg(k, params) * k) / (1 - Dg(k, params))
```

Now let's plot some trajectories.

```
def plot_trajectories(
    params,
    k0_a=0.8, # first initial condition
    k0_b=3.1, # second initial condition
    n=20, # length of time series
    fs=14, # fontsize
```

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):

```

fig, axes = plt.subplots(2, 1, figsize=(10, 6))
ax1, ax2 = axes

ks1 = compute_iterates(k0_a, g, params, n)
ax1.plot(ks1, "-o", label="successive approximation")

ks2 = compute_iterates(k0_b, g, params, n)
ax2.plot(ks2, "-o", label="successive approximation")

ks3 = compute_iterates(k0_a, q, params, n)
ax1.plot(ks3, "-o", label="newton steps")

ks4 = compute_iterates(k0_b, q, params, n)
ax2.plot(ks4, "-o", label="newton steps")

for ax in axes:
    ax.plot(k_star * jnp.ones(n), "k--")
    ax.legend(fontsize=fs, frameon=False)
    ax.set_xlim(0.6, 3.2)
    ax.set_xticks((k_star,))
    ax.set_yticklabels((" $k^*$ ",), fontsize=fs)
    ax.set_xticks(jnp.linspace(0, 19, 20))

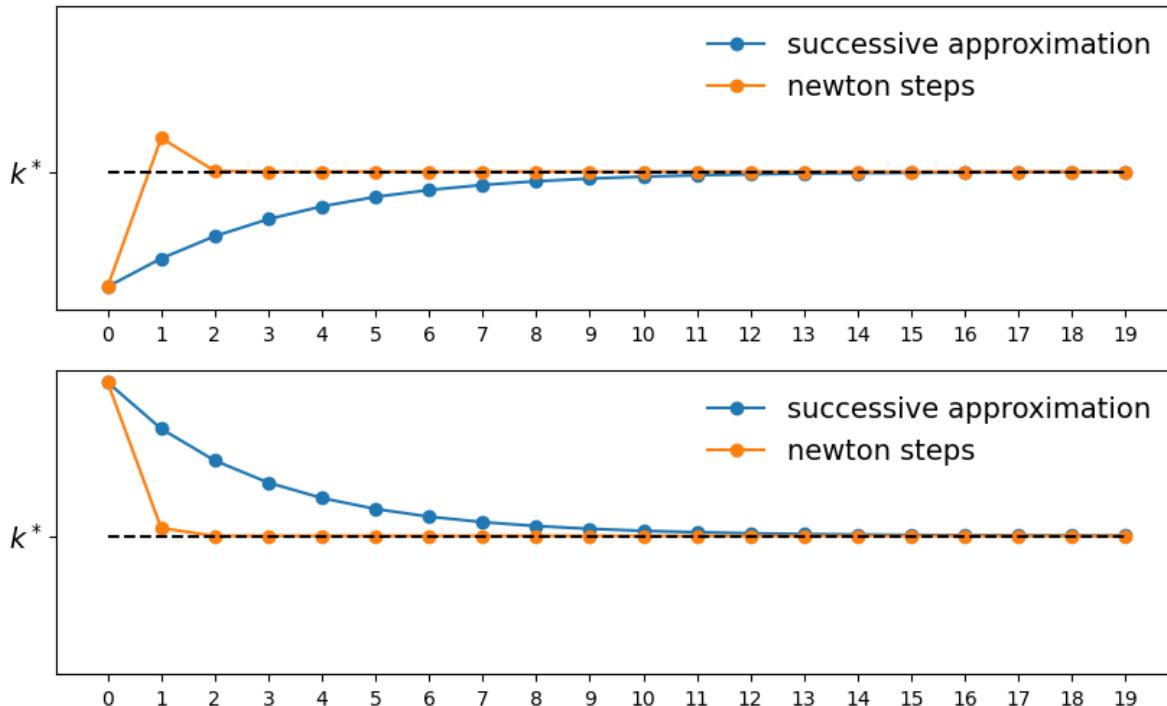
plt.show()

```

```

params = create_solow_params()
plot_trajectories(params)

```



We can see that Newton's method converges faster than successive approximation.

## 7.3 Root-Finding in one dimension

In the previous section we computed fixed points.

In fact Newton's method is more commonly associated with the problem of finding zeros of functions.

Let's discuss this “root-finding” problem and then show how it is connected to the problem of finding fixed points.

### 7.3.1 Newton's method for zeros

Let's suppose we want to find an  $x$  such that  $f(x) = 0$  for some smooth function  $f$  mapping real numbers to real numbers.

Suppose we have a guess  $x_0$  and we want to update it to a new point  $x_1$ .

As a first step, we take the first-order approximation of  $f$  around  $x_0$ :

$$\hat{f}(x) \approx f(x_0) + f'(x_0)(x - x_0)$$

Now we solve for the zero of  $\hat{f}$ .

In particular, we set  $\hat{f}(x_1) = 0$  and solve for  $x_1$  to get

$$x_1 = x_0 - \frac{f(x_0)}{f'(x_0)}, \quad x_0 \text{ given}$$

Generalizing the formula above, for one-dimensional zero-finding problems, Newton's method iterates on

$$x_{t+1} = x_t - \frac{f(x_t)}{f'(x_t)}, \quad x_0 \text{ given} \quad (7.5)$$

The following code implements the iteration (7.3.1)

```
def newton(f, x_0, tol=1e-7, max_iter=100_000):
    x = x_0
    Df = jax.grad(f)

    # Implement the zero-finding formula
    @jax.jit
    def q(x):
        return x - f(x) / Df(x)

    error = tol + 1
    n = 0
    while error > tol:
        n += 1
        if n > max_iter:
            raise Exception("Max iteration reached without convergence")
        y = q(x)
        error = jnp.abs(x - y)
        x = y
        print(f"iteration {n}, error = {error:.5f}")
    return x.item()
```

Numerous libraries implement Newton's method in one dimension, including SciPy, so the code is just for illustrative purposes.

(That said, when we want to apply Newton's method using techniques such as automatic differentiation or GPU acceleration, it will be helpful to know how to implement Newton's method ourselves.)

### 7.3.2 Application to finding fixed points

Now consider again the Solow fixed-point calculation, where we solve for  $k$  satisfying  $g(k) = k$ .

We can convert to this to a zero-finding problem by setting  $f(x) := g(x) - x$ .

Any zero of  $f$  is clearly a fixed point of  $g$ .

Let's apply this idea to the Solow problem

```
params = create_solow_params()
k_star_approx_newton = newton(f = lambda x: g(x, params) - x, x_0=0.8)
```

```
iteration 1, error = 1.27209
iteration 2, error = 0.28180
iteration 3, error = 0.00561
iteration 4, error = 0.00000
iteration 5, error = 0.00000
```

```
k_star_approx_newton
```

```
1.7846741842265788
```

The result confirms convergence we saw in the graphs above: a very accurate result is reached with only 5 iterations.

## 7.4 Multivariate Newton's method

In this section, we introduce a two-good problem, present a visualization of the problem, and solve for the equilibrium of the two-good market using both a zero finder in SciPy and Newton's method.

We then expand the idea to a larger market with 5,000 goods and compare the performance of the two methods again.

We will see a significant performance gain when using Newton's method.

### 7.4.1 A two-goods market equilibrium

Let's start by computing the market equilibrium of a two-good problem.

We consider a market for two related products, good 0 and good 1, with price vector  $p = (p_0, p_1)$

Supply of good  $i$  at price  $p$  is

$$q_i^s(p) = b_i \sqrt{p_i}$$

Demand of good  $i$  at price  $p$  is

$$q_i^d(p) = \exp(-(a_{i0}p_0 + a_{i1}p_1)) + c_i$$

Here  $c_i$ ,  $b_i$  and  $a_{ij}$  are parameters.

For example, the two goods might be computer components that are typically used together, in which case they are complements. Hence demand depends on the price of both components.

The excess demand function is

$$e_i(p) = q_i^d(p) - q_i^s(p), \quad i = 0, 1$$

An equilibrium price vector  $p^*$  satisfies  $e_i(p^*) = 0$ .

We set

$$A = \begin{bmatrix} a_{00} & a_{01} \\ a_{10} & a_{11} \end{bmatrix}, \quad b = \begin{bmatrix} b_0 \\ b_1 \end{bmatrix} \quad \text{and} \quad c = \begin{bmatrix} c_0 \\ c_1 \end{bmatrix}$$

for this particular question.

## A graphical exploration

Since our problem is only two-dimensional, we can use graphical analysis to visualize and help understand the problem.

Our first step is to define the excess demand function

$$e(p) = \begin{bmatrix} e_0(p) \\ e_1(p) \end{bmatrix}$$

The function below calculates the excess demand for given parameters

```
@jax.jit
def e(p, A, b, c):
    return jnp.exp(-A @ p) + c - b * jnp.sqrt(p)
```

Our default parameter values will be

$$A = \begin{bmatrix} 0.5 & 0.4 \\ 0.8 & 0.2 \end{bmatrix}, \quad b = \begin{bmatrix} 1 \\ 1 \end{bmatrix} \quad \text{and} \quad c = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

```
A = jnp.array([[0.5, 0.4], [0.8, 0.2]])
b = jnp.ones(2)
c = jnp.ones(2)
```

At a price level of  $p = (1, 0.5)$ , the excess demand is

```
p = jnp.array([1, 0.5])
ex_demand = e(p, A, b, c)

print(
    f"The excess demand for good 0 is {ex_demand[0]:.3f}\n"
    f"The excess demand for good 1 is {ex_demand[1]:.3f}"
)
```

```
The excess demand for good 0 is 0.497
The excess demand for good 1 is 0.699
```

To increase the efficiency of computation, we will use the power of vectorization using `jax.vmap`. This is much faster than the python loops.

```
# Create vectorization on the first axis of p.
e_vectorized_p_1 = jax.vmap(e, in_axes=(0, None, None, None))

# Create vectorization on the second axis of p.
e_vectorized = jax.vmap(e_vectorized_p_1, in_axes=(0, None, None, None))
```

Next we plot the two functions  $e_0$  and  $e_1$  on a grid of  $(p_0, p_1)$  values, using contour surfaces and lines.

We will use the following function to build the contour plots

```
def plot_excess_demand(ax, good=0, grid_size=100, grid_max=4, surface=True):
    p_grid = jnp.linspace(0, grid_max, grid_size)

    # Create meshgrid for all combinations of p_1 and p_2
    P1, P2 = jnp.meshgrid(p_grid, p_grid, indexing="ij")

    # Stack to create array of shape (grid_size, grid_size, 2)
    P = jnp.stack([P1, P2], axis=-1)

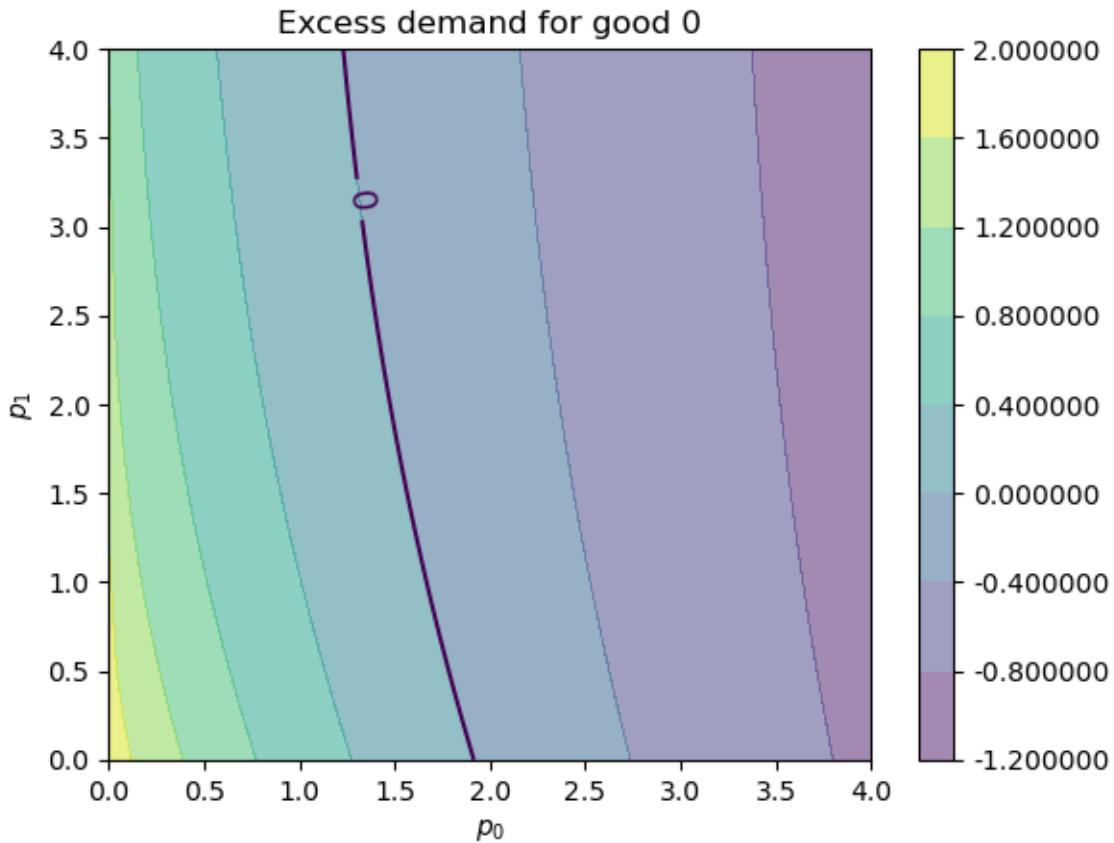
    # Compute all values at once using vectorized function
    z_full = e_vectorized(P, A, b, c)
    z = z_full[:, :, good]

    if surface:
        cs1 = ax.contourf(p_grid, p_grid, z.T, alpha=0.5)
        plt.colorbar(cs1, ax=ax, format=".6f")

    ctr1 = ax.contour(p_grid, p_grid, z.T, levels=[0.0])
    ax.set_xlabel("$p_0$")
    ax.set_ylabel("$p_1$")
    ax.set_title(f"Excess demand for good {good}")
    plt.clabel(ctr1, inline=1, fontsize=13)
```

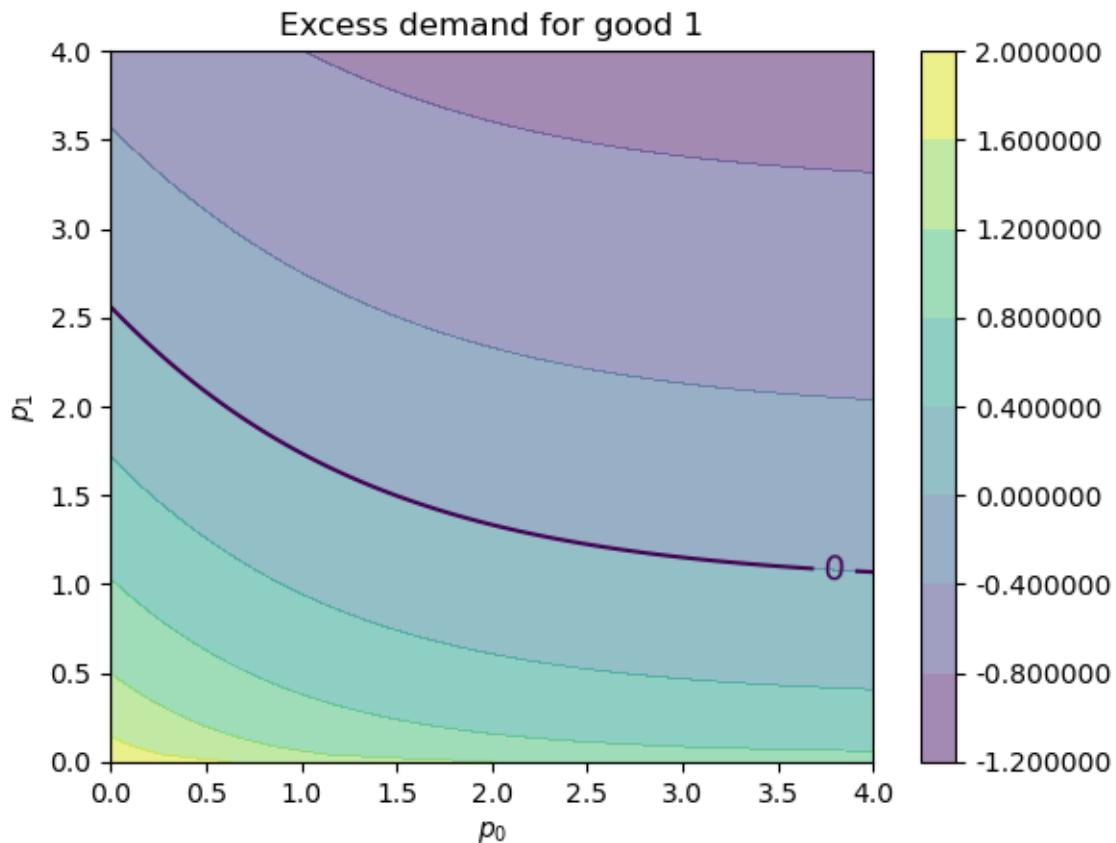
Here's our plot of  $e_0$ :

```
fig, ax = plt.subplots()
plot_excess_demand(ax, good=0)
plt.show()
```



Here's our plot of  $e_1$ :

```
fig, ax = plt.subplots()
plot_excess_demand(ax, good=1)
plt.show()
```

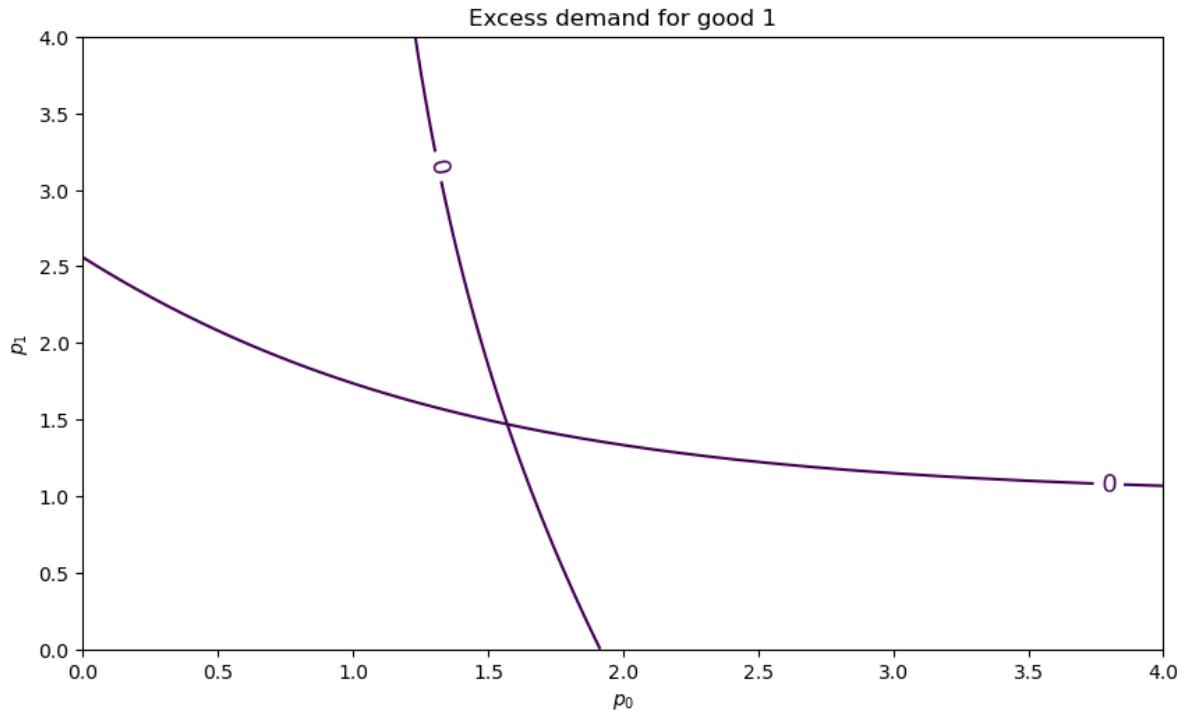


We see the black contour line of zero, which tells us when  $e_i(p) = 0$ .

For a price vector  $p$  such that  $e_i(p) = 0$  we know that good  $i$  is in equilibrium (demand equals supply).

If these two contour lines cross at some price vector  $p^*$ , then  $p^*$  is an equilibrium price vector.

```
fig, ax = plt.subplots(figsize=(10, 5.7))
for good in (0, 1):
    plot_excess_demand(ax, good=good, surface=False)
plt.show()
```



It seems there is an equilibrium close to  $p = (1.6, 1.5)$ .

### Using a multidimensional root finder

To solve for  $p^*$  more precisely, we use a zero-finding algorithm from `scipy.optimize`.

We supply  $p = (1, 1)$  as our initial guess.

```
init_p = jnp.ones(2)
```

This uses the modified Powell method to find the zero

```
%time
solution = root(lambda p: e(p, A, b, c), init_p, method="hybr")
```

```
CPU times: user 6.83 ms, sys: 1.75 ms, total: 8.59 ms
Wall time: 4.25 ms
```

Here's the resulting value:

```
p = solution.x
p
```

```
array([1.57080182, 1.46928838])
```

This looks close to our guess from observing the figure. We can plug it back into  $e$  to test that  $e(p) \approx 0$ :

```
e_p = jnp.max(jnp.abs(e(p, A, b, c)))
e_p.item()
```

```
2.0383694732117874e-13
```

This is indeed a very small error.

### Adding gradient information

In many cases, for zero-finding algorithms applied to smooth functions, supplying the **Jacobian** of the function leads to better convergence properties.

Here, we manually calculate the elements of the Jacobian

$$J(p) = \begin{bmatrix} \frac{\partial e_0}{\partial p_0}(p) & \frac{\partial e_0}{\partial p_1}(p) \\ \frac{\partial e_1}{\partial p_0}(p) & \frac{\partial e_1}{\partial p_1}(p) \end{bmatrix}$$

```
def jacobian_e(p, A, b, c):
    p_0, p_1 = p
    a_00, a_01 = A[0, :]
    a_10, a_11 = A[1, :]
    j_00 = -a_00 * jnp.exp(-a_00 * p_0) - (b[0] / 2) * p_0 ** (-1 / 2)
    j_01 = -a_01 * jnp.exp(-a_01 * p_1)
    j_10 = -a_10 * jnp.exp(-a_10 * p_0)
    j_11 = -a_11 * jnp.exp(-a_11 * p_1) - (b[1] / 2) * p_1 ** (-1 / 2)
    J = [[j_00, j_01], [j_10, j_11]]
    return jnp.array(J)
```

```
%time
solution = root(
    lambda p: e(p, A, b, c),
    init_p,
    jac = lambda p: jacobian_e(p, A, b, c),
    method="hybr",
)
```

```
CPU times: user 260 ms, sys: 21.8 ms, total: 282 ms
Wall time: 391 ms
```

Now the solution is even more accurate (although, in this low-dimensional problem, the difference is quite small):

```
p = solution.x
e_p = jnp.max(jnp.abs(e(p, A, b, c)))
e_p.item()
```

```
1.3322676295501878e-15
```

### Using Newton's method

Now let's use Newton's method to compute the equilibrium price using the multivariate version of Newton's method

$$p_{n+1} = p_n - J_e(p_n)^{-1}e(p_n) \quad (7.6)$$

This is a multivariate version of (7.3.1)

(Here  $J_e(p_n)$  is the Jacobian of  $e$  evaluated at  $p_n$ .)

The iteration starts from some initial guess of the price vector  $p_0$ .

Here, instead of coding Jacobian by hand, we use the `jacobian()` function in the `jax` library to auto-differentiate and calculate the Jacobian.

With only slight modification, we can generalize *our previous attempt* to multidimensional problems

```
def newton(f, x_0, tol=1e-5, max_iter=10):
    x = x_0
    f_jac = jax.jacobian(f)

    @jax.jit
    def q(x):
        return x - jnp.linalg.solve(f_jac(x), f(x))

    error = tol + 1
    n = 0
    while error > tol:
        n += 1
        if n > max_iter:
            raise Exception("Max iteration reached without convergence")
        y = q(x)
        if any(jnp.isnan(y)):
            raise Exception("Solution not found with NaN generated")
        error = jnp.linalg.norm(x - y)
        x = y
        print(f"iteration {n}, error = {error:.5f}")
    print("\n" + f"Result = {x}\n")
    return x
```

We find the algorithm terminates in 4 steps

```
%time
p = newton(lambda p: e(p, A, b, c), init_p)

iteration 1, error = 0.62515
iteration 2, error = 0.11152
iteration 3, error = 0.00258
iteration 4, error = 0.00000

Result = [1.57080182 1.46928838]

CPU times: user 334 ms, sys: 29.9 ms, total: 364 ms
Wall time: 454 ms
```

```
e_p = jnp.max(jnp.abs(e(p, A, b, c)))
e_p.item()
```

```
1.4632739464559563e-13
```

The result is very accurate.

With the larger overhead, the speed is not better than the optimized `scipy` function.

## 7.4.2 A high-dimensional problem

Our next step is to investigate a large market with 3,000 goods.

The excess demand function is essentially the same, but now the matrix  $A$  is  $3000 \times 3000$  and the parameter vectors  $b$  and  $c$  are  $3000 \times 1$ .

```
dim = 3000

# Create JAX random key
key = jax.random.PRNGKey(0)

# Create a random matrix A and normalize the columns to sum to one
A = jax.random.uniform(key, (dim, dim))
s = jnp.sum(A, axis=0)
A = A / s

# Set up b and c
b = jnp.ones(dim)
c = jnp.ones(dim)
```

Here's our initial condition

```
init_p = jnp.ones(dim)

%%time
p = newton(lambda p: e(p, A, b, c), init_p)

iteration 1, error = 23.22262
iteration 2, error = 3.94537
iteration 3, error = 0.08500
iteration 4, error = 0.00004
iteration 5, error = 0.00000

Result = [1.50723773 1.51041603 1.50134795 ... 1.49941629 1.49033692 1.49666807]

CPU times: user 8.21 s, sys: 1.96 s, total: 10.2 s
Wall time: 9.45 s

e_p = jnp.max(jnp.abs(e(p, A, b, c)))
e_p.item()

4.440892098500626e-16
```

With the same tolerance, we compare the runtime and accuracy of Newton's method to SciPy's `root` function

```
%%time
solution = root(
    lambda p: e(p, A, b, c),
    init_p,
    jac = lambda p: jax.jacobian(e)(p, A, b, c),
    method="hybr",
    tol=1e-5,
)
```

```
CPU times: user 37.3 s, sys: 109 ms, total: 37.5 s
Wall time: 37.8 s
```

```
p = solution.x
e_p = jnp.max(jnp.abs(e(p, A, b, c)))
e_p.item()
```

```
9.209231102147442e-07
```

## 7.5 Exercises

### Exercise 7.5.1

Consider a three-dimensional extension of the Solow fixed point problem with

$$A = \begin{bmatrix} 2 & 3 & 3 \\ 2 & 4 & 2 \\ 1 & 5 & 1 \end{bmatrix}, \quad s = 0.2, \quad \alpha = 0.5, \quad \delta = 0.8$$

As before the law of motion is

$$k_{t+1} = g(k_t) \quad \text{where} \quad g(k) := sAk^\alpha + (1 - \delta)k$$

However,  $k_t$  is now a  $3 \times 1$  vector.

Solve for the fixed point using Newton's method with the following initial values:

$$\begin{aligned} k1_0 &= (1, 1, 1) \\ k2_0 &= (3, 5, 5) \\ k3_0 &= (50, 50, 50) \end{aligned}$$

#### Hint

- The computation of the fixed point is equivalent to computing  $k^*$  such that  $g(k^*) - k^* = 0$ .
- If you are unsure about your solution, you can start with the solved example:

$$A = \begin{bmatrix} 2 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 0 & 2 \end{bmatrix}$$

with  $s = 0.3$ ,  $\alpha = 0.3$ , and  $\delta = 0.4$  and starting value:

$$k_0 = (1, 1, 1)$$

The result should converge to the *analytical solution*.

### Solution

Let's first define the parameters for this problem

```
A = jnp.array([[2.0, 3.0, 3.0], [2.0, 4.0, 2.0], [1.0, 5.0, 1.0]])

s = 0.2
a = 0.5
δ = 0.8

initLs = [jnp.ones(3), jnp.array([3.0, 5.0, 5.0]), jnp.repeat(50.0, 3)]
```

Then define the multivariate version of the formula for the (7.2.1)

```
@jax.jit
def multivariate_solow(k, A=A, s=s, a=a, δ=δ):
    return s * jnp.dot(A, k**a) + (1 - δ) * k
```

Let's run through each starting value and see the output

```
attempt = 1
for init in initLs:
    print(f'Attempt {attempt}: Starting value is {init} \n')
    %time k = newton(lambda k: multivariate_solow(k) - k, \
                      init)
    print('-'*64)
    attempt += 1

Attempt 1: Starting value is [1. 1. 1.]
iteration 1, error = 50.49630
iteration 2, error = 41.10937
iteration 3, error = 4.29413
iteration 4, error = 0.38543
iteration 5, error = 0.00544
iteration 6, error = 0.00000
```

Result = [3.84058108 3.87071771 3.41091933]

CPU times: user 310 ms, sys: 22 ms, total: 332 ms  
Wall time: 404 ms

-----  
Attempt 2: Starting value is [3. 5. 5.]

```
iteration 1, error = 2.07011
iteration 2, error = 0.12642
iteration 3, error = 0.00060
iteration 4, error = 0.00000
```

Result = [3.84058108 3.87071771 3.41091933]

CPU times: user 119 ms, sys: 6.07 ms, total: 125 ms  
Wall time: 137 ms

-----  
Attempt 3: Starting value is [50. 50. 50.]

```
iteration 1, error = 73.00943
iteration 2, error = 6.49379
iteration 3, error = 0.68070
iteration 4, error = 0.01620
iteration 5, error = 0.00001
iteration 6, error = 0.00000
```

Result = [3.84058108 3.87071771 3.41091933]

CPU times: user 270 ms, sys: 21.5 ms, total: 291 ms  
Wall time: 327 ms

We find that the results are invariant to the starting values given the well-defined property of this question.

But the number of iterations it takes to converge is dependent on the starting values.

Let's substitute the output back into the formula to check our last result

```
multivariate_solow(k) - k
Array([0., 0., 0.], dtype=float64)
```

Note the error is very small.

We can also test our results on the known solution

```
A = jnp.array([[2.0, 0.0, 0.0], [0.0, 2.0, 0.0], [0.0, 0.0, 2.0]])

s = 0.3
a = 0.3
δ = 0.4

init = jnp.repeat(1.0, 3)
%%time

k = newton(lambda k: multivariate_solow(k, A=A, s=s, a=a, δ=δ) - k, init)
iteration 1, error = 1.57459
iteration 2, error = 0.21345
iteration 3, error = 0.00205
iteration 4, error = 0.00000

Result = [1.78467418 1.78467418 1.78467418]

CPU times: user 264 ms, sys: 24.6 ms, total: 289 ms
Wall time: 325 ms
```

The result is very close to the ground truth but still slightly different.

```
%%time
```

```
k = newton(
    lambda k: multivariate_solow(k, A=A, s=s, a=a, δ=δ) - k, init, tol=1e-7
)
iteration 1, error = 1.57459
iteration 2, error = 0.21345
iteration 3, error = 0.00205
iteration 4, error = 0.00000
iteration 5, error = 0.00000

Result = [1.78467418 1.78467418 1.78467418]

CPU times: user 240 ms, sys: 14.4 ms, total: 255 ms
Wall time: 279 ms
```

We can see it steps towards a more accurate solution.

### Exercise 7.5.2

In this exercise, let's try different initial values and check how Newton's method responds to different starting points.

Let's define a three-good problem with the following default values:

$$A = \begin{bmatrix} 0.2 & 0.1 & 0.7 \\ 0.3 & 0.2 & 0.5 \\ 0.1 & 0.8 & 0.1 \end{bmatrix}, \quad b = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \quad \text{and} \quad c = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$

For this exercise, use the following extreme price vectors as initial values:

$$\begin{aligned} p1_0 &= (5, 5, 5) \\ p2_0 &= (1, 1, 1) \\ p3_0 &= (4.5, 0.1, 4) \end{aligned}$$

Set the tolerance to  $1e - 15$  for more accurate output.

### Solution

Define parameters and initial values

```
A = jnp.array([[0.2, 0.1, 0.7], [0.3, 0.2, 0.5], [0.1, 0.8, 0.1]])
b = jnp.array([1.0, 1.0, 1.0])
c = jnp.array([1.0, 1.0, 1.0])

initLs = [jnp.repeat(5.0, 3), jnp.ones(3), jnp.array([4.5, 0.1, 4.0])]
```

Let's run through each initial guess and check the output

```
attempt = 1
for init in initLs:
    print(f"Attempt {attempt}: Starting value is {init}\n")
    %time p = newton(lambda p: e(p, A, b, c), init, tol=1e-15, max_iter=15)
    print("-" * 64)
    attempt += 1
```

```
Attempt 1: Starting value is [5. 5. 5.]
iteration 1, error = 9.24381
-----
Attempt 2: Starting value is [1. 1. 1.]

iteration 1, error = 0.73419
iteration 2, error = 0.12472
iteration 3, error = 0.00269
iteration 4, error = 0.00000
iteration 5, error = 0.00000
iteration 6, error = 0.00000

Result = [1.49744442 1.49744442 1.49744442]
```

```
CPU times: user 112 ms, sys: 8.3 ms, total: 120 ms
Wall time: 131 ms
-----
```

```
Attempt 3: Starting value is [4.5 0.1 4. ]
iteration 1, error = 4.89202
iteration 2, error = 1.21206
iteration 3, error = 0.69421
iteration 4, error = 0.16895
iteration 5, error = 0.00521
iteration 6, error = 0.00000
iteration 7, error = 0.00000
iteration 8, error = 0.00000
```

```
Result = [1.49744442 1.49744442 1.49744442]
```

```
CPU times: user 116 ms, sys: 7.89 ms, total: 124 ms
Wall time: 133 ms
```

```
Exception                                     Traceback (most recent call last)
File <timed exec>:1

Cell In[34], line 17, in newton(f, x_0, tol, max_iter)
    15 y = q(x)
    16 if any(jnp.isnan(y)):
--> 17     raise Exception("Solution not found with NaN generated")
    18 error = jnp.linalg.norm(x - y)
    19 x = y

Exception: Solution not found with NaN generated
```

We can see that Newton's method may fail for some starting values.

Sometimes it may take a few initial guesses to achieve convergence.

Substitute the result back to the formula to check our result

```
e(p, A, b, c)
```

```
Array([0., 0., 0.], dtype=float64)
```

We can see the result is very accurate.



## **Part II**

# **Elementary Statistics**



## ELEMENTARY PROBABILITY WITH MATRICES

This lecture uses matrix algebra to illustrate some basic ideas about probability theory.

After introducing underlying objects, we'll use matrices and vectors to describe probability distributions.

Among concepts that we'll be studying include

- a joint probability distribution
- marginal distributions associated with a given joint distribution
- conditional probability distributions
- statistical independence of two random variables
- joint distributions associated with a prescribed set of marginal distributions
  - couplings
  - copulas
- the probability distribution of a sum of two independent random variables
  - convolution of marginal distributions
- parameters that define a probability distribution
- sufficient statistics as data summaries

We'll use a matrix to represent a bivariate or multivariate probability distribution and a vector to represent a univariate probability distribution

This [companion lecture](#) describes some popular probability distributions and describes how to use Python to sample from them.

In addition to what's in Anaconda, this lecture will need the following libraries:

```
!pip install prettytable
```

As usual, we'll start with some imports

```
import numpy as np
import matplotlib.pyplot as plt
import prettytable as pt
from mpl_toolkits.mplot3d import Axes3D
from matplotlib_inline.backend_inline import set_matplotlib_formats
set_matplotlib_formats('retina')
```

## 8.1 Sketch of Basic Concepts

We'll briefly define what we mean by a **probability space**, a **probability measure**, and a **random variable**.

For most of this lecture, we sweep these objects into the background

### 1 Note

Nevertheless, they'll be lurking beneath **induced distributions** of random variables that we'll focus on here. These deeper objects are essential for defining and analysing the concepts of stationarity and ergodicity that underly laws of large numbers. For a relatively nontechnical presentation of some of these results see this chapter from Lars Peter Hansen and Thomas J. Sargent's online monograph titled "Risk, Uncertainty, and Values":[https://lphansen.github.io/QuantMFR/book/1\\_stochastic\\_processes.html](https://lphansen.github.io/QuantMFR/book/1_stochastic_processes.html).

Let  $\Omega$  be a set of possible underlying outcomes and let  $\omega \in \Omega$  be a particular underlying outcome.

Let  $\mathcal{G} \subset \Omega$  be a subset of  $\Omega$ .

Let  $\mathcal{F}$  be a collection of such subsets  $\mathcal{G} \subset \Omega$ .

The pair  $\Omega, \mathcal{F}$  forms our **probability space** on which we want to put a probability measure.

A **probability measure**  $\mu$  maps a set of possible underlying outcomes  $\mathcal{G} \in \mathcal{F}$  into a scalar number between 0 and 1

- this is the "probability" that  $X$  belongs to  $A$ , denoted by  $\text{Prob}\{X \in A\}$ .

A **random variable**  $X(\omega)$  is a function of the underlying outcome  $\omega \in \Omega$ .

The random variable  $X(\omega)$  has a **probability distribution** that is induced by the underlying probability measure  $\mu$  and the function  $X(\omega)$ :

$$\text{Prob}(X \in A) = \int_{\mathcal{G}} \mu(\omega) d\omega \quad (8.1)$$

where  $\mathcal{G}$  is the subset of  $\Omega$  for which  $X(\omega) \in A$ .

We call this the induced probability distribution of random variable  $X$ .

Instead of working explicitly with an underlying probability space  $\Omega, \mathcal{F}$  and probability measure  $\mu$ , applied statisticians often proceed simply by specifying a form for an induced distribution for a random variable  $X$ .

That is how we'll proceed in this lecture and in many subsequent lectures.

## 8.2 What Does Probability Mean?

Before diving in, we'll say a few words about what probability theory means and how it connects to statistics.

We also touch on these topics in the quantecon lectures [https://python.quantecon.org/prob\\_meaning.html](https://python.quantecon.org/prob_meaning.html) and [https://python.quantecon.org/navy\\_captain.html](https://python.quantecon.org/navy_captain.html).

For much of this lecture we'll be discussing fixed "population" probabilities.

These are purely mathematical objects.

To appreciate how statisticians connect probabilities to data, the key is to understand the following concepts:

- A single draw from a probability distribution
- Repeated independently and identically distributed (i.i.d.) draws of "samples" or "realizations" from the same probability distribution

- A **statistic** defined as a function of a sequence of samples
- An **empirical distribution** or **histogram** (a binned empirical distribution) that records observed **relative frequencies**
- The idea that a population probability distribution is what we anticipate **relative frequencies** will be in a long sequence of i.i.d. draws. Here the following mathematical machinery makes precise what is meant by **anticipated relative frequencies**
  - **Law of Large Numbers (LLN)**
  - **Central Limit Theorem (CLT)**

### Scalar example

Let  $X$  be a scalar random variable that takes on the  $I$  possible values  $0, 1, 2, \dots, I - 1$  with probabilities

$$\text{Prob}(X = i) = f_i,$$

where

$$f_i \geq 0, \quad \sum_i f_i = 1.$$

We sometimes write

$$X \sim \{f_i\}_{i=0}^{I-1}$$

as a short-hand way of saying that the random variable  $X$  is described by the probability distribution  $\{f_i\}_{i=0}^{I-1}$ .

Consider drawing a sample  $x_0, x_1, \dots, x_{N-1}$  of  $N$  independent and identically distributed draws of  $X$ .

What do the “identical” and “independent” mean in IID or iid (“identically and independently distributed”)?

- “identical” means that each draw is from the same distribution.
- “independent” means that joint distribution equal products of marginal distributions, i.e.,

$$\begin{aligned} \text{Prob}\{x_0 = i_0, x_1 = i_1, \dots, x_{N-1} = i_{N-1}\} &= \text{Prob}\{x_0 = i_0\} \cdot \dots \cdot \text{Prob}\{x_{N-1} = i_{N-1}\} \\ &= f_{i_0} f_{i_1} \cdot \dots \cdot f_{i_{N-1}} \end{aligned}$$

We define an **empirical distribution** as follows.

For each  $i = 0, \dots, I - 1$ , let

$$\begin{aligned} N_i &= \text{number of times } X = i, \\ N &= \sum_{i=0}^{I-1} N_i \quad \text{total number of draws,} \\ \tilde{f}_i &= \frac{N_i}{N} \sim \text{frequency of draws for which } X = i \end{aligned}$$

Key concepts that connect probability theory with statistics are laws of large numbers and central limit theorems

#### LLN:

- A Law of Large Numbers (LLN) states that  $\tilde{f}_i \rightarrow f_i$  as  $N \rightarrow \infty$

#### CLT:

- A Central Limit Theorem (CLT) describes a **rate** at which  $\tilde{f}_i \rightarrow f_i$

#### Remarks

- For “frequentist” statisticians, **anticipated relative frequency** is **all** that a probability distribution means.
- But for a Bayesian it means something else – something partly subjective and purely personal.
  - we say “partly” because a Bayesian also pays attention to relative frequencies

## 8.3 Representing Probability Distributions

A probability distribution  $\text{Prob}(X \in A)$  can be described by its **cumulative distribution function (CDF)**

$$F_X(x) = \text{Prob}\{X \leq x\}.$$

Sometimes, but not always, a random variable can also be described by **density function**  $f(x)$  that is related to its CDF by

$$\begin{aligned}\text{Prob}\{X \in B\} &= \int_{t \in B} f(t)dt \\ F(x) &= \int_{-\infty}^x f(t)dt\end{aligned}$$

Here  $B$  is a set of possible  $X$ 's whose probability of occurring we want to compute.

When a probability density exists, a probability distribution can be characterized either by its CDF or by its density.

For a **discrete-valued** random variable

- the number of possible values of  $X$  is finite or countably infinite
- we replace a **density** with a **probability mass function**, a non-negative sequence that sums to one
- we replace integration with summation in the formula like (8.1) that relates a CDF to a probability mass function

In this lecture, we mostly discuss discrete random variables.

Doing this enables us to confine our tool set basically to linear algebra.

Later we'll briefly discuss how to approximate a continuous random variable with a discrete random variable.

## 8.4 Univariate Probability Distributions

We'll devote most of this lecture to discrete-valued random variables, but we'll say a few things about continuous-valued random variables.

### 8.4.1 Discrete random variable

Let  $X$  be a discrete random variable that takes possible values:  $i = 0, 1, \dots, I - 1 = \bar{X}$ .

Here, we choose the maximum index  $I - 1$  because of how this aligns nicely with Python's index convention.

Define  $f_i \equiv \text{Prob}\{X = i\}$  and assemble the non-negative vector

$$f = \begin{bmatrix} f_0 \\ f_1 \\ \vdots \\ f_{I-1} \end{bmatrix} \tag{8.2}$$

for which  $f_i \in [0, 1]$  for each  $i$  and  $\sum_{i=0}^{I-1} f_i = 1$ .

This vector defines a **probability mass function**.

The distribution (8.2) has **parameters**  $\{f_i\}_{i=0,1,\dots,I-2}$  since  $f_{I-1} = 1 - \sum_{i=0}^{I-2} f_i$ .

These parameters pin down the shape of the distribution.

(Sometimes  $I = \infty$ .)

Such a “non-parametric” distribution has as many “parameters” as there are possible values of the random variable.

We often work with special distributions that are characterized by a small number parameters.

In these special parametric distributions,

$$f_i = g(i; \theta)$$

where  $\theta$  is a vector of parameters that is of much smaller dimension than  $I$ .

#### Remarks:

- A **statistical model** is a joint probability distribution characterized by a list of **parameters**
- The concept of **parameter** is intimately related to the notion of **sufficient statistic**.
- A **statistic** is a nonlinear function of a data set.
- **Sufficient statistics** summarize all **information** that a data set contains about parameters of statistical model.
  - Note that a sufficient statistic corresponds to a particular statistical model.
  - Sufficient statistics are key tools that AI uses to summarize or compress a **big data** set.
- R. A. Fisher provided a rigorous definition of **information** – see [https://en.wikipedia.org/wiki/Fisher\\_information](https://en.wikipedia.org/wiki/Fisher_information)

An example of a parametric probability distribution is a **geometric distribution**.

It is described by

$$f_i = \text{Prob}\{X = i\} = (1 - \lambda)\lambda^i, \quad \lambda \in [0, 1], \quad i = 0, 1, 2, \dots$$

Evidently,  $\sum_{i=0}^{\infty} f_i = 1$ .

Let  $\theta$  be a vector of parameters of the distribution described by  $f$ , then

$$f_i(\theta) \geq 0, \quad \sum_{i=0}^{\infty} f_i(\theta) = 1$$

#### 8.4.2 Continuous random variable

Let  $X$  be a continuous random variable that takes values  $X \in \tilde{X} \equiv [X_U, X_L]$  whose distributions have parameters  $\theta$ .

$$\text{Prob}\{X \in A\} = \int_{x \in A} f(x; \theta) dx; \quad f(x; \theta) \geq 0$$

where  $A$  is a subset of  $\tilde{X}$  and

$$\text{Prob}\{X \in \tilde{X}\} = 1$$

### 8.5 Bivariate Probability Distributions

We'll now discuss a bivariate **joint distribution**.

To begin, we restrict ourselves to two discrete random variables.

Let  $X, Y$  be two discrete random variables that take values:

$$X \in \{0, \dots, I - 1\}$$

$$Y \in \{0, \dots, J - 1\}$$

Then their **joint distribution** is described by a matrix

$$F_{I \times J} = [f_{ij}]_{i \in \{0, \dots, I - 1\}, j \in \{0, \dots, J - 1\}}$$

whose elements are

$$f_{ij} = \text{Prob}\{X = i, Y = j\} \geq 0$$

where

$$\sum_i \sum_j f_{ij} = 1$$

## 8.6 Marginal Probability Distributions

The joint distribution induce marginal distributions

$$\text{Prob}\{X = i\} = \sum_{j=0}^{J-1} f_{ij} = \mu_i, \quad i = 0, \dots, I - 1$$

$$\text{Prob}\{Y = j\} = \sum_{i=0}^{I-1} f_{ij} = \nu_j, \quad j = 0, \dots, J - 1$$

For example, let a joint distribution over  $(X, Y)$  be

$$F = \begin{bmatrix} .25 & .1 \\ .15 & .5 \end{bmatrix} \tag{8.3}$$

The implied marginal distributions are:

$$\text{Prob}\{X = 0\} = .25 + .1 = .35$$

$$\text{Prob}\{X = 1\} = .15 + .5 = .65$$

$$\text{Prob}\{Y = 0\} = .25 + .15 = .4$$

$$\text{Prob}\{Y = 1\} = .1 + .5 = .6$$

**Digression:** If two random variables  $X, Y$  are continuous and have joint density  $f(x, y)$ , then marginal distributions can be computed by

$$f(x) = \int_{\mathbb{R}} f(x, y) dy$$

$$f(y) = \int_{\mathbb{R}} f(x, y) dx$$

## 8.7 Conditional Probability Distributions

Conditional probabilities are defined according to

$$\text{Prob}\{A \mid B\} = \frac{\text{Prob}\{A \cap B\}}{\text{Prob}\{B\}}$$

where  $A, B$  are two events.

For a pair of discrete random variables, we have the **conditional distribution**

$$\text{Prob}\{X = i \mid Y = j\} = \frac{f_{ij}}{\sum_i f_{ij}} = \frac{\text{Prob}\{X = i, Y = j\}}{\text{Prob}\{Y = j\}}$$

where  $i = 0, \dots, I - 1, \quad j = 0, \dots, J - 1$ .

Note that

$$\sum_i \text{Prob}\{X_i = i \mid Y_j = j\} = \frac{\sum_i f_{ij}}{\sum_i f_{ij}} = 1$$

**Remark:** The mathematics of conditional probability implies:

$$\text{Prob}\{X = i \mid Y = j\} = \frac{\text{Prob}\{X = i, Y = j\}}{\text{Prob}\{Y = j\}} = \frac{\text{Prob}\{Y = j \mid X = i\} \text{Prob}\{X = i\}}{\text{Prob}\{Y = j\}} \quad (8.4)$$

### Note

Formula (8.4) is also what a Bayesian calls **Bayes' Law**. A Bayesian statistician regards marginal probability distribution  $\text{Prob}(X = i), i = 1, \dots, J$  as a **prior** distribution that describes his personal subjective beliefs about  $X$ . He then interprets formula (8.4) as a procedure for constructing a **posterior** distribution that describes how he would revise his subjective beliefs after observing that  $Y$  equals  $j$ .

For the joint distribution (8.3)

$$\text{Prob}\{X = 0 \mid Y = 1\} = \frac{.1}{.1 + .5} = \frac{.1}{.6}$$

## 8.8 Transition Probability Matrix

Consider the following joint probability distribution of two random variables.

Let  $X, Y$  be discrete random variables with joint distribution

$$\text{Prob}\{X = i, Y = j\} = \rho_{ij}$$

where  $i = 0, \dots, I - 1; j = 0, \dots, J - 1$  and

$$\sum_i \sum_j \rho_{ij} = 1, \quad \rho_{ij} \geq 0.$$

An associated conditional distribution is

$$\text{Prob}\{Y = i \mid X = j\} = \frac{\rho_{ij}}{\sum_j \rho_{ij}} = \frac{\text{Prob}\{Y = j, X = i\}}{\text{Prob}\{X = i\}}$$

We can define a transition probability matrix  $P$  with  $i, j$  component

$$p_{ij} = \text{Prob}\{Y = j | X = i\} = \frac{\rho_{ij}}{\sum_j \rho_{ij}}$$

where

$$\begin{bmatrix} p_{11} & p_{12} \\ p_{21} & p_{22} \end{bmatrix}$$

The first row is the probability that  $Y = j, j = 0, 1$  conditional on  $X = 0$ .

The second row is the probability that  $Y = j, j = 0, 1$  conditional on  $X = 1$ .

Note that

- $\sum_j \rho_{ij} = \frac{\sum_j \rho_{ij}}{\sum_j \rho_{ij}} = 1$ , so each row of the transition matrix  $P$  is a probability distribution (not so for each column).

## 8.9 Application: Forecasting a Time Series

Suppose that there are two time periods.

- $t = 0$  “today”
- $t = 1$  “tomorrow”

Let  $X(0)$  be a random variable to be realized at  $t = 0$ ,  $X(1)$  be a random variable to be realized at  $t = 1$ .

Suppose that

$$\begin{aligned} \text{Prob}\{X(0) = i, X(1) = j\} &= f_{ij} \geq 0 \quad i = 0, \dots, I - 1 \\ \sum_i \sum_j f_{ij} &= 1 \end{aligned}$$

$f_{ij}$  is a joint distribution over  $[X(0), X(1)]$ .

A conditional distribution is

$$\text{Prob}\{X(1) = j | X(0) = i\} = \frac{f_{ij}}{\sum_j f_{ij}}$$

**Remark:**

- This formula is a workhorse for applied economic forecasters.

## 8.10 Statistical Independence

Random variables  $X$  and  $Y$  are statistically **independent** if

$$\text{Prob}\{X = i, Y = j\} = f_i g_j$$

where

$$\begin{aligned} \text{Prob}\{X = i\} &= f_i \geq 0 \quad \sum_i f_i = 1 \\ \text{Prob}\{Y = j\} &= g_j \geq 0 \quad \sum_j g_j = 1 \end{aligned}$$

Conditional distributions are

$$\text{Prob}\{X = i|Y = j\} = \frac{f_i g_j}{\sum_i f_i g_j} = \frac{f_i g_j}{g_j} = f_i$$

$$\text{Prob}\{Y = j|X = i\} = \frac{f_i g_j}{\sum_j f_i g_j} = \frac{f_i g_j}{f_i} = g_j$$

## 8.11 Means and Variances

The mean and variance of a discrete random variable  $X$  are

$$\mu_X \equiv \mathbb{E}[X] = \sum_k k \text{Prob}\{X = k\}$$

$$\sigma_X^2 \equiv \mathbb{D}[X] = \sum_k (k - \mathbb{E}[X])^2 \text{Prob}\{X = k\}$$

A continuous random variable having density  $f_X(x)$ ) has mean and variance

$$\mu_X \equiv \mathbb{E}[X] = \int_{-\infty}^{\infty} x f_X(x) dx$$

$$\sigma_X^2 \equiv \mathbb{D}[X] = \mathbb{E}[(X - \mu_X)^2] = \int_{-\infty}^{\infty} (x - \mu_X)^2 f_X(x) dx$$

## 8.12 Matrix Representations of Some Bivariate Distributions

Let's use matrices to represent a joint distribution, conditional distribution, marginal distribution, and the mean and variance of a bivariate random variable.

The table below illustrates a probability distribution for a bivariate random variable.

$$F = [f_{ij}] = \begin{bmatrix} 0.3 & 0.2 \\ 0.1 & 0.4 \end{bmatrix}$$

Marginal distributions are

$$\text{Prob}(X = i) = \sum_j f_{ij} = u_i$$

$$\text{Prob}(Y = j) = \sum_i f_{ij} = v_j$$

### Sampling:

Let's write some Python code that let's us draw some long samples and compute relative frequencies.

The code will let us check whether the “sampling” distribution agrees with the “population” distribution - confirming that the population distribution correctly tells us the relative frequencies that we should expect in a large sample.

```
# specify parameters
xs = np.array([0, 1])
ys = np.array([10, 20])
f = np.array([[0.3, 0.2], [0.1, 0.4]])
f_cum = np.cumsum(f)
```

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```
# draw random numbers
p = np.random.rand(1_000_000)
x = np.vstack([xs[1]*np.ones(p.shape), ys[1]*np.ones(p.shape)])
# map to the bivariate distribution

x[0, p < f_cum[2]] = xs[1]
x[1, p < f_cum[2]] = ys[0]

x[0, p < f_cum[1]] = xs[0]
x[1, p < f_cum[1]] = ys[1]

x[0, p < f_cum[0]] = xs[0]
x[1, p < f_cum[0]] = ys[0]
print(x)
```

```
[[ 0.  1.  1. ...  1.  1.  0.]
 [10. 20. 20. ... 20. 20. 10.]]
```

## Note

To generate random draws from the joint distribution  $F$ , we use the inverse CDF technique described in [this companion lecture](#).

```
# marginal distribution
xp = np.sum(x[0, :] == xs[0])/1_000_000
yp = np.sum(x[1, :] == ys[0])/1_000_000

# print output
print("marginal distribution for x")
xmtb = pt.PrettyTable()
xmtb.field_names = ['x_value', 'x_prob']
xmtb.add_row([xs[0], xp])
xmtb.add_row([xs[1], 1-xp])
print(xmtb)

print("\nmarginal distribution for y")
ymtb = pt.PrettyTable()
ymtb.field_names = ['y_value', 'y_prob']
ymtb.add_row([ys[0], yp])
ymtb.add_row([ys[1], 1-yp])
print(ymtb)
```

```
marginal distribution for x
+-----+-----+
| x_value |      x_prob   |
+-----+-----+
|    0    |  0.499291   |
|    1    |  0.5007090000000001 |
+-----+-----+

marginal distribution for y
+-----+-----+
| y_value |      y_prob   |
+-----+-----+
```

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10	0.400006
20	0.599994

```
# conditional distributions
xc1 = x[0, x[1, :] == ys[0]]
xc2 = x[0, x[1, :] == ys[1]]
yc1 = x[1, x[0, :] == xs[0]]
yc2 = x[1, x[0, :] == xs[1]]

xc1p = np.sum(xc1 == xs[0])/len(xc1)
xc2p = np.sum(xc2 == xs[0])/len(xc2)
yc1p = np.sum(yc1 == ys[0])/len(yc1)
yc2p = np.sum(yc2 == ys[0])/len(yc2)

# print output
print("conditional distribution for x")
xctb = pt.PrettyTable()
xctb.field_names = ['y_value', 'prob(x=0)', 'prob(x=1)']
xctb.add_row([ys[0], xc1p, 1-xc1p])
xctb.add_row([ys[1], xc2p, 1-xc2p])
print(xctb)

print("\nconditional distribution for y")
yctb = pt.PrettyTable()
yctb.field_names = ['x_value', 'prob(y=10)', 'prob(y=20)']
yctb.add_row([xs[0], yc1p, 1-yc1p])
yctb.add_row([xs[1], yc2p, 1-yc2p])
print(yctb)
```

```
conditional distribution for x
+-----+-----+-----+
| y_value | prob(x=0) | prob(x=1) |
+-----+-----+-----+
| 10 | 0.7494787578186327 | 0.2505212421813673 |
| 20 | 0.33249499161658286 | 0.6675050083834171 |
+-----+-----+-----+

conditional distribution for y
+-----+-----+-----+
| x_value | prob(y=10) | prob(y=20) |
+-----+-----+-----+
| 0 | 0.6004434287820128 | 0.39955657121798716 |
| 1 | 0.2001362068586744 | 0.7998637931413256 |
+-----+-----+-----+
```

Let's calculate population marginal and conditional probabilities using matrix algebra.

$$\begin{bmatrix} & \vdots & y_1 & y_2 & \vdots & x \\ \cdots & \vdots & \cdots & \cdots & \vdots & \cdots \\ x_1 & \vdots & 0.3 & 0.2 & \vdots & 0.5 \\ x_2 & \vdots & 0.1 & 0.4 & \vdots & 0.5 \\ \cdots & \vdots & \cdots & \cdots & \vdots & \cdots \\ y & \vdots & 0.4 & 0.6 & \vdots & 1 \end{bmatrix}$$

⇒

(1) Marginal distribution:

$$\begin{bmatrix} var & : & var_1 & var_2 \\ \dots & : & \dots & \dots \\ x & : & 0.5 & 0.5 \\ \dots & : & \dots & \dots \\ y & : & 0.4 & 0.6 \end{bmatrix}$$

(2) Conditional distribution:

$$\begin{bmatrix} x & : & x_1 & x_2 \\ \dots & : & \dots & \dots \\ y = y_1 & : & \frac{0.3}{0.4} = 0.75 & \frac{0.1}{0.4} = 0.25 \\ \dots & : & \dots & \dots \\ y = y_2 & : & \frac{0.2}{0.6} \approx 0.33 & \frac{0.4}{0.6} \approx 0.67 \end{bmatrix}$$
  

$$\begin{bmatrix} y & : & y_1 & y_2 \\ \dots & : & \dots & \dots \\ x = x_1 & : & \frac{0.3}{0.5} = 0.6 & \frac{0.2}{0.5} = 0.4 \\ \dots & : & \dots & \dots \\ x = x_2 & : & \frac{0.1}{0.5} = 0.2 & \frac{0.4}{0.5} = 0.8 \end{bmatrix}$$

These population objects closely resemble the sample counterparts computed above.

Let's wrap some of the functions we have used in a Python class that will let us generate and sample from a discrete bivariate joint distribution.

```
class discrete_bijoint:

    def __init__(self, f, xs, ys):
        '''initialization
        -----
        parameters:
        f: the bivariate joint probability matrix
        xs: values of x vector
        ys: values of y vector
        '''
        self.f, self.xs, self.ys = f, xs, ys

    def joint_tb(self):
        '''print the joint distribution table'''
        xs = self.xs
        ys = self.ys
        f = self.f
        jtb = pt.PrettyTable()
        jtb.field_names = ['x_value/y_value', *ys, 'marginal sum for x']
        for i in range(len(xs)):
            jtb.add_row([xs[i], *f[i, :], np.sum(f[i, :])])
        jtb.add_row(['marginal sum for y', *np.sum(f, 0), np.sum(f)])
        print("\nThe joint probability distribution for x and y\n", jtb)
        self.jtb = jtb

    def draw(self, n):
        '''draw random numbers
        -----
        parameters:
        n: number of random numbers to draw
        '''
```

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```

xs = self.xs
ys = self.ys
f_cum = np.cumsum(self.f)
p = np.random.rand(n)
x = np.empty([2, p.shape[0]])
lf = len(f_cum)
lx = len(xs)-1
ly = len(ys)-1
for i in range(lf):
    x[0, p < f_cum[lf-1-i]] = xs[lx]
    x[1, p < f_cum[lf-1-i]] = ys[ly]
    if ly == 0:
        lx -= 1
        ly = len(ys)-1
    else:
        ly -= 1
self.x = x
self.n = n

def marg_dist(self):
    '''marginal distribution'''
    x = self.x
    xs = self.xs
    ys = self.ys
    n = self.n
    xmp = [np.sum(x[0, :] == xs[i])/n for i in range(len(xs))]
    ymp = [np.sum(x[1, :] == ys[i])/n for i in range(len(ys))]

    # print output
    xmtb = pt.PrettyTable()
    ymtb = pt.PrettyTable()
    xmtb.field_names = ['x_value', 'x_prob']
    ymtb.field_names = ['y_value', 'y_prob']
    for i in range(max(len(xs), len(ys))):
        if i < len(xs):
            xmtb.add_row([xs[i], xmp[i]])
        if i < len(ys):
            ymtb.add_row([ys[i], ymp[i]])
    xmtb.add_row(['sum', np.sum(xmp)])
    ymtb.add_row(['sum', np.sum(ymp)])
    print("\nmarginal distribution for x\n", xmtb)
    print("\nmarginal distribution for y\n", ymtb)

    self.xmp = xmp
    self.ymp = ymp

def cond_dist(self):
    '''conditional distribution'''
    x = self.x
    xs = self.xs
    ys = self.ys
    n = self.n
    xcp = np.empty([len(ys), len(xs)])
    ycp = np.empty([len(xs), len(ys)])
    for i in range(max(len(ys), len(xs))):
        if i < len(ys):
            xi = x[0, x[1, :] == ys[i]]

```

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```

idx = xi.reshape(len(xi), 1) == xs.reshape(1, len(xs))
xcp[i, :] = np.sum(idx, 0)/len(xi)
if i < len(xs):
    yi = x[1, x[0, :] == xs[i]]
    idy = yi.reshape(len(yi), 1) == ys.reshape(1, len(ys))
    ycp[i, :] = np.sum(idy, 0)/len(yi)

# print output
xctb = pt.PrettyTable()
yctb = pt.PrettyTable()
xctb.field_names = ['x_value', *xs, 'sum']
yctb.field_names = ['y_value', *ys, 'sum']
for i in range(max(len(xs), len(ys))):
    if i < len(ys):
        xctb.add_row([ys[i], *xcp[i], np.sum(xcp[i])])
    if i < len(xs):
        yctb.add_row([xs[i], *ycp[i], np.sum(ycp[i])])
print("\nconditional distribution for x\n", xctb)
print("\nconditional distribution for y\n", yctb)

self.xcp = xcp
self.xyp = ycp

```

Let's apply our code to some examples.

### Example 1

```

# joint
d = discrete_bijoint(f, xs, ys)
d.joint_tb()

```

The joint probability distribution for x and y			
x_value/y_value	10	20	marginal sum for x
0	0.3	0.2	0.5
1	0.1	0.4	0.5
marginal sum for y	0.4	0.6000000000000001	1.0

```

# sample marginal
d.draw(1_000_000)
d.marg_dist()

```

marginal distribution for x	
x_value	x_prob
0	0.500451
1	0.499549
sum	1.0

marginal distribution for y	
y_value	y_prob

(continues on next page)

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10	0.40018	
20	0.59982	
sum	1.0	

```
# sample conditional
d.cond_dist()
```

conditional distribution for x

x_value	0	1	sum
10	0.7499550202408916	0.2500449797591084	1.0
20	0.33399019705911775	0.6660098029408823	1.0

conditional distribution for y

y_value	10	20	sum
0	0.5996930768446861	0.4003069231553139	1.0
1	0.20030667662231333	0.7996933233776867	1.0

**Example 2**

```
xs_new = np.array([10, 20, 30])
ys_new = np.array([1, 2])
f_new = np.array([[0.2, 0.1], [0.1, 0.3], [0.15, 0.15]])
d_new = discrete_bijoint(f_new, xs_new, ys_new)
d_new.joint_tb()
```

The joint probability distribution for x and y

x_value/y_value	1	2	marginal sum for x
10	0.2	0.1	0.30000000000000004
20	0.1	0.3	0.4
30	0.15	0.15	0.3
marginal sum for y	0.45000000000000007	0.55	1.0

```
d_new.draw(1_000_000)
d_new.marg_dist()
```

marginal distribution for x	
x_value	x_prob
10	0.301229
20	0.39978
30	0.298991
sum	1.0

(continues on next page)

(continued from previous page)

```
marginal distribution for y
+-----+-----+
| y_value | y_prob |
+-----+-----+
| 1 | 0.451641 |
| 2 | 0.548359 |
| sum | 1.0 |
+-----+-----+
```

```
d_new.cond_dist()
```

```
conditional distribution for x
+-----+-----+-----+-----+
| x_value | 10 | 20 | 30 | sum |
+-----+-----+-----+-----+
| 1 | 0.4454002183149891 | 0.22289163295626394 | 0.33170814872874693 | 1.0 |
| 2 | 0.18248629091525806 | 0.5454693002212054 | 0.2720444088635365 | 1.0 |
+-----+-----+-----+-----+

conditional distribution for y
+-----+-----+-----+
| y_value | 1 | 2 | sum |
+-----+-----+-----+
| 10 | 0.66780090894303 | 0.33219909105696993 | 1.0 |
| 20 | 0.251805993296313 | 0.7481940067036871 | 1.0 |
| 30 | 0.5010619048733909 | 0.49893809512660914 | 1.0 |
+-----+-----+-----+
```

## 8.13 A Continuous Bivariate Random Vector

A two-dimensional Gaussian distribution has joint density

$$f(x, y) = \frac{1}{(2\pi\sigma_1\sigma_2\sqrt{1-\rho^2})^{-1}} \exp \left[ -\frac{1}{2(1-\rho^2)} \left( \frac{(x-\mu_1)^2}{\sigma_1^2} - \frac{2\rho(x-\mu_1)(y-\mu_2)}{\sigma_1\sigma_2} + \frac{(y-\mu_2)^2}{\sigma_2^2} \right) \right]$$

$$\frac{1}{2\pi\sigma_1\sigma_2\sqrt{1-\rho^2}} \exp \left[ -\frac{1}{2(1-\rho^2)} \left( \frac{(x-\mu_1)^2}{\sigma_1^2} - \frac{2\rho(x-\mu_1)(y-\mu_2)}{\sigma_1\sigma_2} + \frac{(y-\mu_2)^2}{\sigma_2^2} \right) \right]$$

We start with a bivariate normal distribution pinned down by

$$\mu = \begin{bmatrix} 0 \\ 5 \end{bmatrix}, \quad \Sigma = \begin{bmatrix} 5 & .2 \\ .2 & 1 \end{bmatrix}$$

```
# define the joint probability density function
def func(x, y, mu1=0, mu2=5, sigma1=np.sqrt(5), sigma2=np.sqrt(1), rho=.2/np.sqrt(5*1)):
    A = (2 * np.pi * sigma1 * sigma2 * np.sqrt(1 - rho**2))**(-1)
    B = -1 / 2 / (1 - rho**2)
    C1 = (x - mu1)**2 / sigma1**2
    C2 = 2 * rho * (x - mu1) * (y - mu2) / sigma1 / sigma2
    C3 = (y - mu2)**2 / sigma2**2
    return A * np.exp(B * (C1 - C2 + C3))
```

```
μ1 = 0
μ2 = 5
σ1 = np.sqrt(5)
σ2 = np.sqrt(1)
ρ = .2 / np.sqrt(5 * 1)
```

```
x = np.linspace(-10, 10, 1_000)
y = np.linspace(-10, 10, 1_000)
x_mesh, y_mesh = np.meshgrid(x, y, indexing="ij")
```

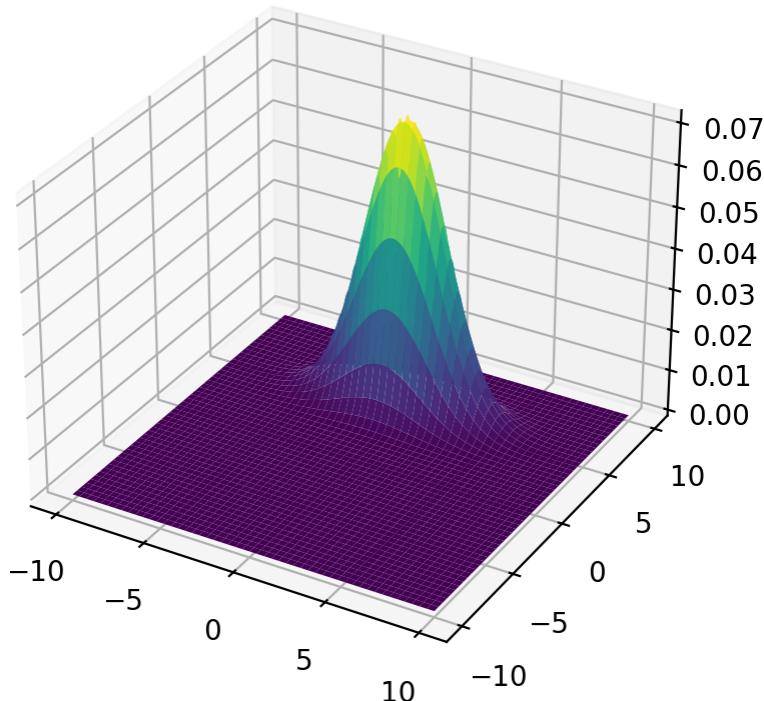
### Joint Distribution

Let's plot the **population** joint density.

```
# %matplotlib notebook

fig = plt.figure()
ax = plt.axes(projection='3d')

surf = ax.plot_surface(x_mesh, y_mesh, func(x_mesh, y_mesh), cmap='viridis')
plt.show()
```



```
# %matplotlib notebook

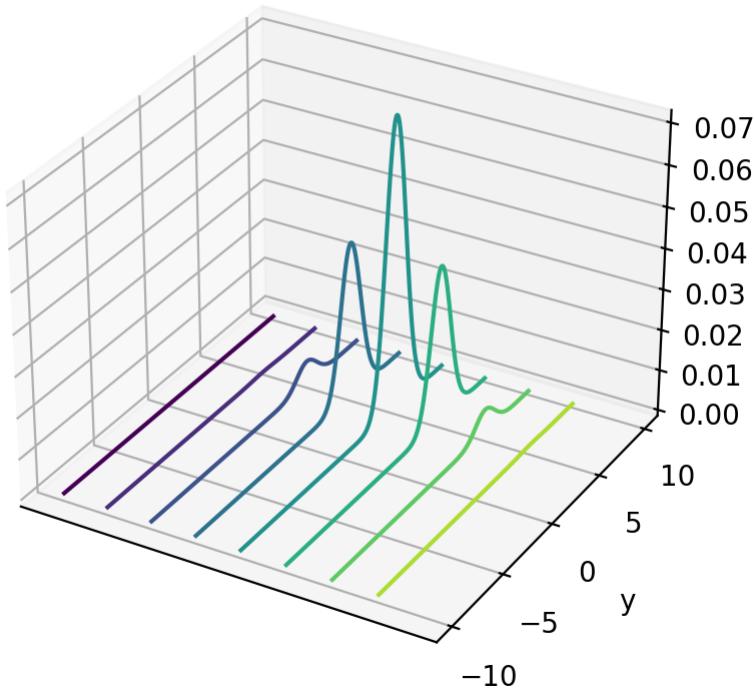
fig = plt.figure()
ax = plt.axes(projection='3d')

curve = ax.contour(x_mesh, y_mesh, func(x_mesh, y_mesh), zdir='x')
plt.ylabel('y')
```

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```
ax.set_zlabel('f')
ax.set_xticks([])
plt.show()
```



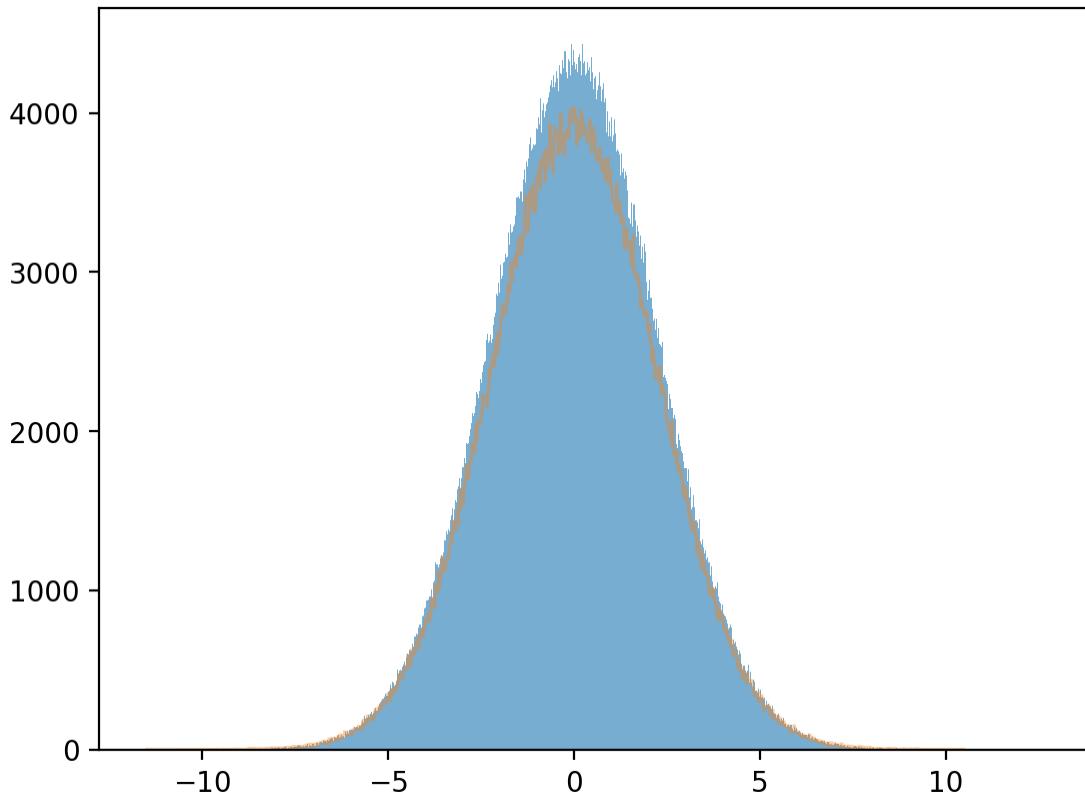
Next we can use a built-in numpy function to draw random samples, then calculate a **sample** marginal distribution from the sample mean and variance.

```
μ = np.array([0, 5])
σ = np.array([[5, .2], [.2, 1]])
n = 1_000_000
data = np.random.multivariate_normal(μ, σ, n)
x = data[:, 0]
y = data[:, 1]
```

### Marginal distribution

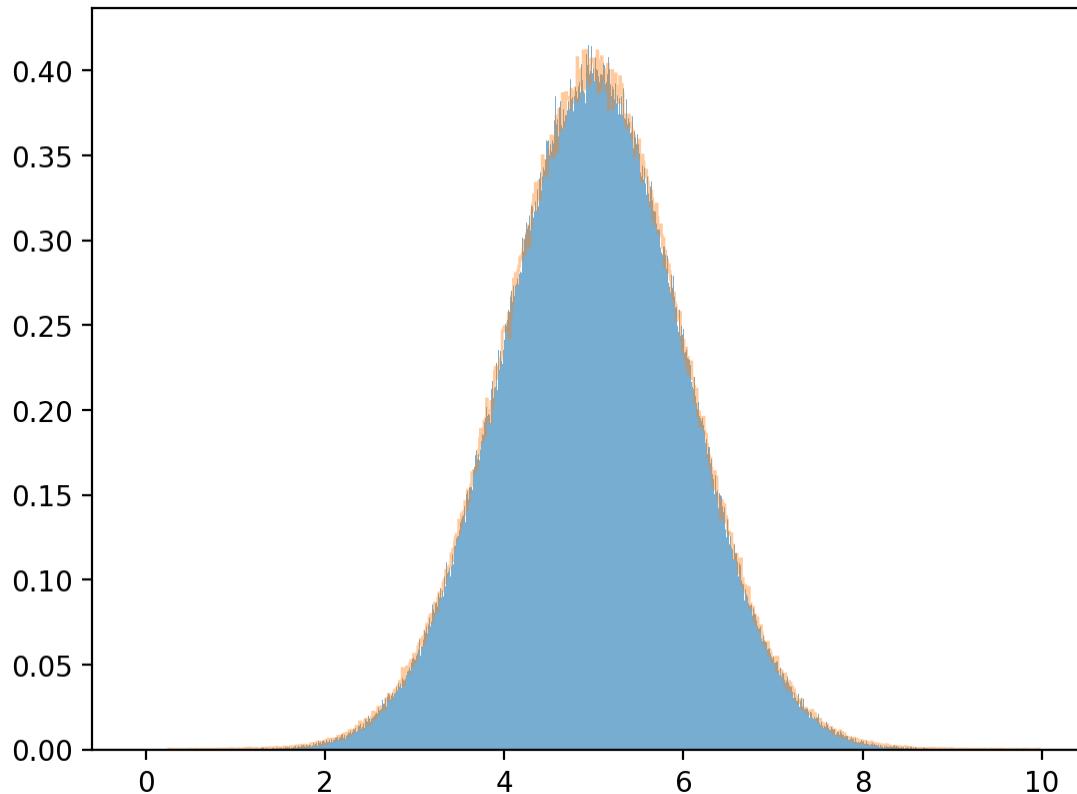
```
plt.hist(x, bins=1_000, alpha=0.6)
px_hat, σx_hat = np.mean(x), np.std(x)
print(px_hat, σx_hat)
x_sim = np.random.normal(px_hat, σx_hat, 1_000_000)
plt.hist(x_sim, bins=1_000, alpha=0.4, histtype="step")
plt.show()
```

-0.001270474975041294 2.236390821768788



```
plt.hist(y, bins=1_000, density=True, alpha=0.6)
μy_hat, σy_hat = np.mean(y), np.std(y)
print(μy_hat, σy_hat)
y_sim = np.random.normal(μy_hat, σy_hat, 1_000_000)
plt.hist(y_sim, bins=1_000, density=True, alpha=0.4, histtype="step")
plt.show()
```

```
4.997959809934451 0.9990527758792724
```



### Conditional distribution

For a bivariate normal population distribution, the conditional distributions are also normal:

$$\begin{aligned}[X|Y = y] &\sim \mathbb{N}\left[\mu_X + \rho\sigma_X \frac{y - \mu_Y}{\sigma_Y}, \sigma_X^2(1 - \rho^2)\right] \\ [Y|X = x] &\sim \mathbb{N}\left[\mu_Y + \rho\sigma_Y \frac{x - \mu_X}{\sigma_X}, \sigma_Y^2(1 - \rho^2)\right]\end{aligned}$$

#### Note

Please see this [quantecon lecture](#) for more details.

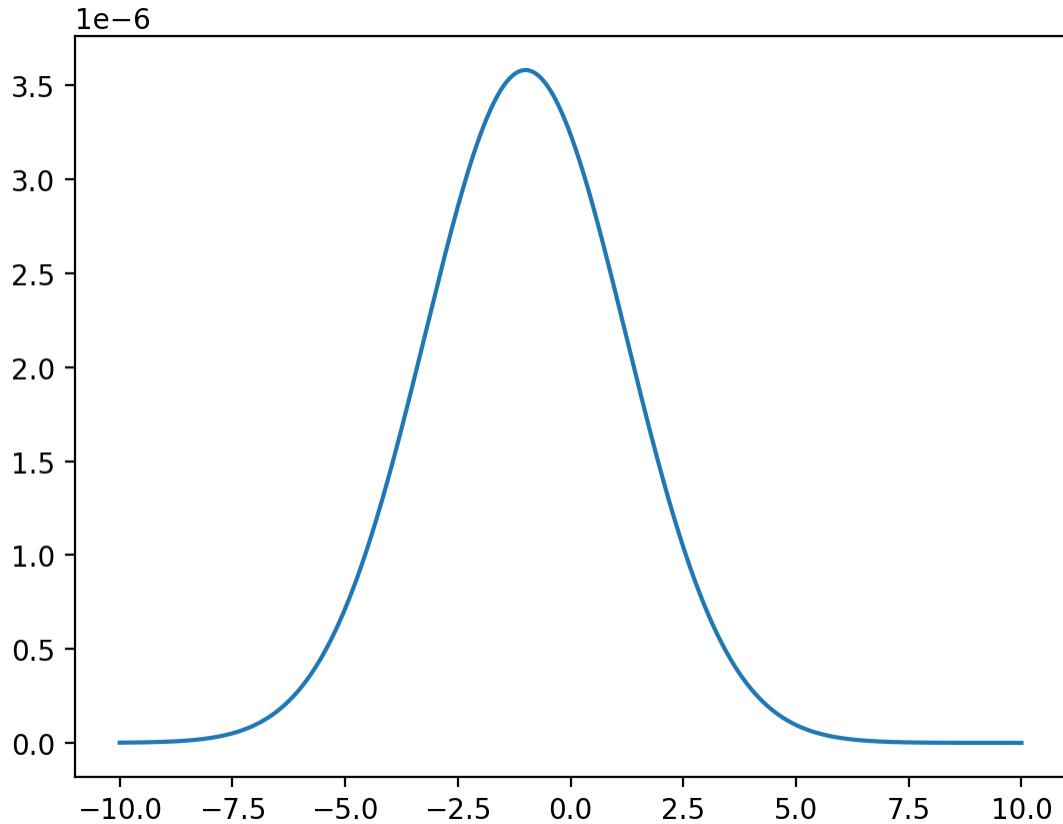
Let's approximate the joint density by discretizing and mapping the approximating joint density into a matrix.

We can compute the discretized marginal density by just using matrix algebra and noting that

$$\text{Prob}\{X = i|Y = j\} = \frac{f_{ij}}{\sum_i f_{ij}}$$

Fix  $y = 0$ .

```
# discretized marginal density
x = np.linspace(-10, 10, 1_000_000)
z = func(x, y=0) / np.sum(func(x, y=0))
plt.plot(x, z)
plt.show()
```



The mean and variance are computed by

$$\mathbb{E}[X|Y=j] = \sum_i i \text{Prob}\{X=i|Y=j\} = \sum_i i \frac{f_{ij}}{\sum_i f_{ij}}$$

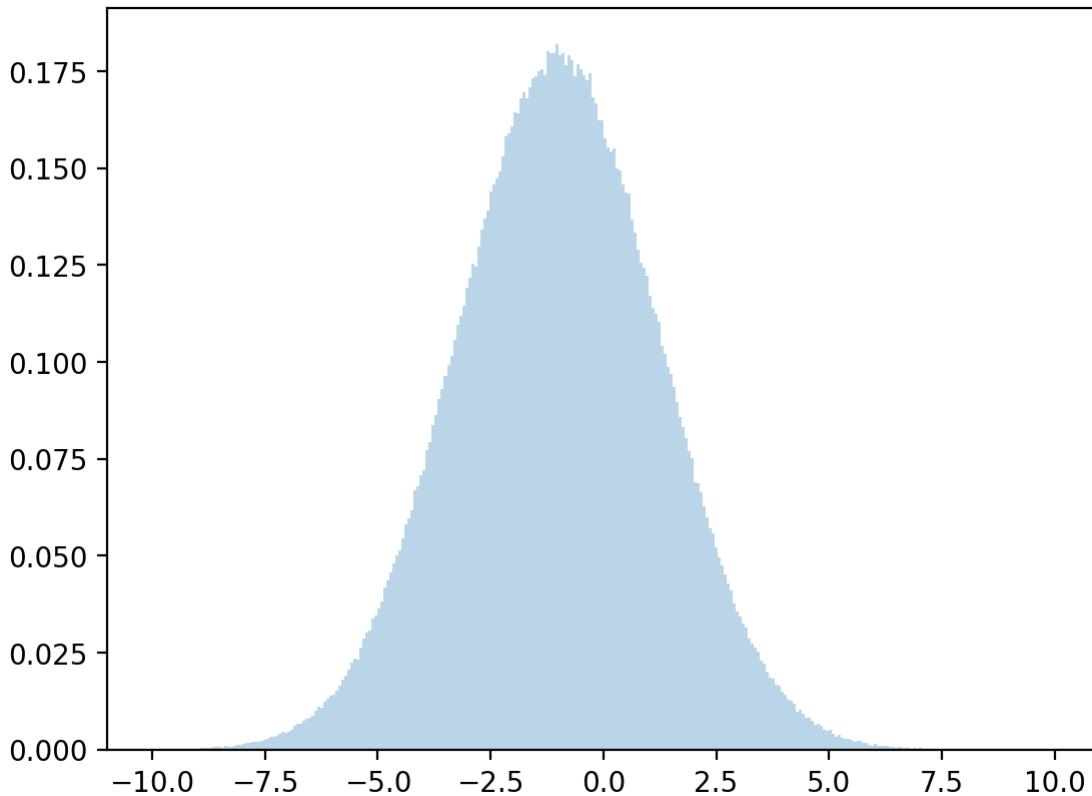
$$\mathbb{D}[X|Y=j] = \sum_i (i - \mu_{X|Y=j})^2 \frac{f_{ij}}{\sum_i f_{ij}}$$

Let's draw from a normal distribution with above mean and variance and check how accurate our approximation is.

```
# discretized mean
μx = np.dot(x, z)

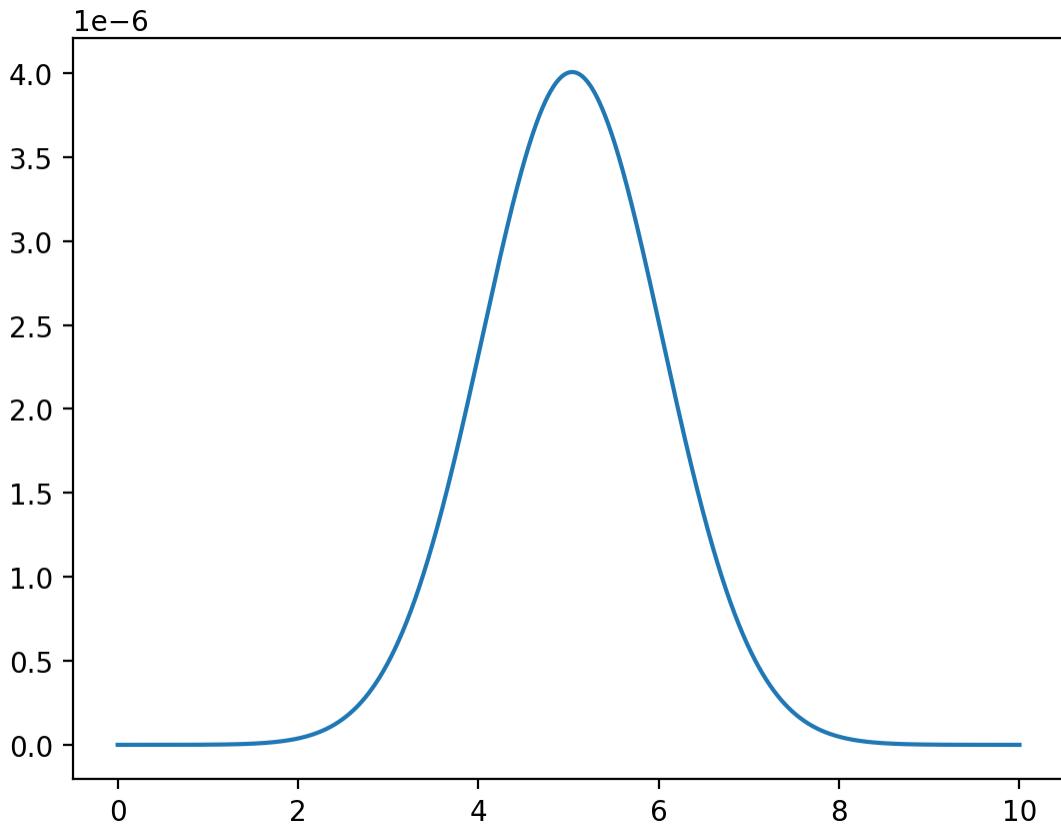
# discretized standard deviation
σx = np.sqrt(np.dot((x - μx)**2, z))

# sample
zz = np.random.normal(μx, σx, 1_000_000)
plt.hist(zz, bins=300, density=True, alpha=0.3, range=[-10, 10])
plt.show()
```



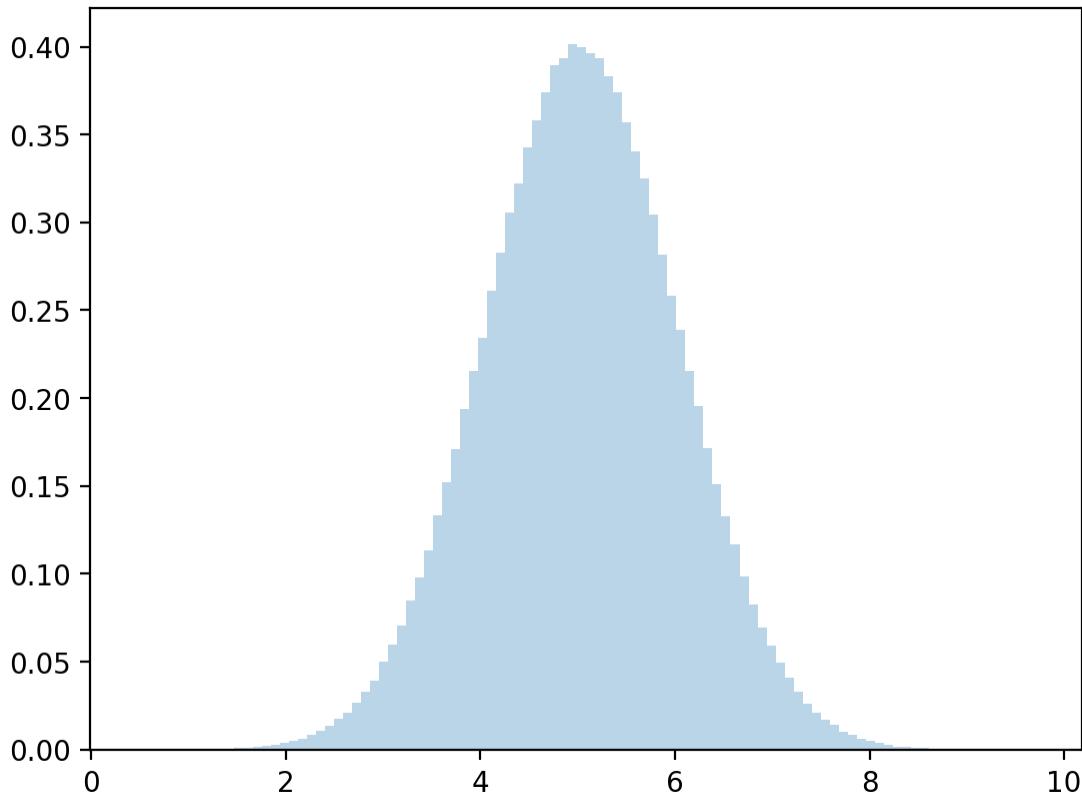
Fix  $x = 1$ .

```
y = np.linspace(0, 10, 1_000_000)
z = func(x=1, y=y) / np.sum(func(x=1, y=y))
plt.plot(y, z)
plt.show()
```



```
# discretized mean and standard deviation
μy = np.dot(y, z)
σy = np.sqrt(np.dot((y - μy)**2, z))

# sample
zz = np.random.normal(μy, σy, 1_000_000)
plt.hist(zz, bins=100, density=True, alpha=0.3)
plt.show()
```



We compare with the analytically computed parameters and note that they are close.

```
print(mu_x, sigma_x)
print(mu_1 + rho * sigma_1 * (0 - mu_2) / sigma_2, np.sqrt(sigma_1**2 * (1 - rho**2)))
print(mu_y, sigma_y)
print(mu_2 + rho * sigma_2 * (1 - mu_1) / sigma_1, np.sqrt(sigma_2**2 * (1 - rho**2)))
```

```
-0.9997518414498444 2.2265841331697698
-1.0 2.227105745132009
5.039999456960768 0.9959851265795593
5.04 0.9959919678390986
```

## 8.14 Sum of Two Independently Distributed Random Variables

Let  $X, Y$  be two independent discrete random variables that take values in  $\bar{X}, \bar{Y}$ , respectively.

Define a new random variable  $Z = X + Y$ .

Evidently,  $Z$  takes values from  $\bar{Z}$  defined as follows:

$$\begin{aligned}\bar{X} &= \{0, 1, \dots, I-1\}; & f_i &= \text{Prob}\{X = i\} \\ \bar{Y} &= \{0, 1, \dots, J-1\}; & g_j &= \text{Prob}\{Y = j\} \\ \bar{Z} &= \{0, 1, \dots, I+J-2\}; & h_k &= \text{Prob}\{X + Y = k\}\end{aligned}$$

Independence of  $X$  and  $Y$  implies that

$$h_k = \text{Prob}\{X = 0, Y = k\} + \text{Prob}\{X = 1, Y = k - 1\} + \dots + \text{Prob}\{X = k, Y = 0\}$$

$$h_k = f_0 g_k + f_1 g_{k-1} + \dots + f_{k-1} g_1 + f_k g_0 \quad \text{for } k = 0, 1, \dots, I + J - 2$$

Thus, we have:

$$h_k = \sum_{i=0}^k f_i g_{k-i} \equiv f * g$$

where  $f * g$  denotes the **convolution** of the  $f$  and  $g$  sequences.

Similarly, for two random variables  $X, Y$  with densities  $f_X, g_Y$ , the density of  $Z = X + Y$  is

$$f_Z(z) = \int_{-\infty}^{\infty} f_X(x) f_Y(z - x) dx \equiv f_X * g_Y$$

where  $f_X * g_Y$  denotes the **convolution** of the  $f_X$  and  $g_Y$  functions.

## 8.15 Coupling

Start with a joint distribution

$$\begin{aligned} f_{ij} &= \text{Prob}\{X = i, Y = j\} \\ i &= 0, \dots, I - 1 \\ j &= 0, \dots, J - 1 \\ &\text{stacked to an } I \times J \text{ matrix} \\ &\text{e.g. } I = 1, J = 1 \end{aligned}$$

where

$$\begin{bmatrix} f_{11} & f_{12} \\ f_{21} & f_{22} \end{bmatrix}$$

From the joint distribution, we have shown above that we obtain **unique** marginal distributions.

Now we'll try to go in a reverse direction.

We'll find that from two marginal distributions, can we usually construct more than one joint distribution that verifies these marginals.

Each of these joint distributions is called a **coupling** of the two marginal distributions.

Let's start with marginal distributions

$$\begin{aligned} \text{Prob}\{X = i\} &= \sum_j f_{ij} = \mu_i, i = 0, \dots, I - 1 \\ \text{Prob}\{Y = j\} &= \sum_i f_{ij} = \nu_j, j = 0, \dots, J - 1 \end{aligned}$$

Given two marginal distribution,  $\mu$  for  $X$  and  $\nu$  for  $Y$ , a joint distribution  $f_{ij}$  is said to be a **coupling** of  $\mu$  and  $\nu$ .

**Example:**

Consider the following bivariate example.

$$\begin{aligned}\text{Prob}\{X = 0\} &= 1 - q = \mu_0 \\ \text{Prob}\{X = 1\} &= q = \mu_1 \\ \text{Prob}\{Y = 0\} &= 1 - r = \nu_0 \\ \text{Prob}\{Y = 1\} &= r = \nu_1 \\ \text{where } 0 \leq q < r \leq 1\end{aligned}$$

We construct two couplings.

The first coupling if our two marginal distributions is the joint distribution

$$f_{ij} = \begin{bmatrix} (1-q)(1-r) & (1-q)r \\ q(1-r) & qr \end{bmatrix}$$

To verify that it is a coupling, we check that

$$\begin{aligned}(1-q)(1-r) + (1-q)r + q(1-r) + qr &= 1 \\ \mu_0 &= (1-q)(1-r) + (1-q)r = 1 - q \\ \mu_1 &= q(1-r) + qr = q \\ \nu_0 &= (1-q)(1-r) + (1-r)q = 1 - r \\ \nu_1 &= r(1-q) + qr = r\end{aligned}$$

A second coupling of our two marginal distributions is the joint distribution

$$f_{ij} = \begin{bmatrix} (1-r) & r - q \\ 0 & q \end{bmatrix}$$

The verify that this is a coupling, note that

$$\begin{aligned}1 - r + r - q + q &= 1 \\ \mu_0 &= 1 - q \\ \mu_1 &= q \\ \nu_0 &= 1 - r \\ \nu_1 &= r\end{aligned}$$

Thus, our two proposed joint distributions have the same marginal distributions.

But the joint distributions differ.

Thus, multiple joint distributions  $[f_{ij}]$  can have the same marginals.

**Remark:**

- Couplings are important in optimal transport problems and in Markov processes. Please see this [lecture about optimal transport](#)

## 8.16 Copula Functions

Suppose that  $X_1, X_2, \dots, X_n$  are  $N$  random variables and that

- their marginal distributions are  $F_1(x_1), F_2(x_2), \dots, F_N(x_N)$ , and
- their joint distribution is  $H(x_1, x_2, \dots, x_N)$

Then there exists a **copula function**  $C(\cdot)$  that verifies

$$H(x_1, x_2, \dots, x_N) = C(F_1(x_1), F_2(x_2), \dots, F_N(x_N)).$$

We can obtain

$$C(u_1, u_2, \dots, u_n) = H[F_1^{-1}(u_1), F_2^{-1}(u_2), \dots, F_N^{-1}(u_N)]$$

In a reverse direction of logic, given univariate **marginal distributions**  $F_1(x_1), F_2(x_2), \dots, F_N(x_N)$  and a copula function  $C(\cdot)$ , the function  $H(x_1, x_2, \dots, x_N) = C(F_1(x_1), F_2(x_2), \dots, F_N(x_N))$  is a **coupling** of  $F_1(x_1), F_2(x_2), \dots, F_N(x_N)$ .

Thus, for given marginal distributions, we can use a copula function to determine a joint distribution when the associated univariate random variables are not independent.

Copula functions are often used to characterize **dependence** of random variables.

### Discrete marginal distribution

As mentioned above, for two given marginal distributions there can be more than one coupling.

For example, consider two random variables  $X, Y$  with distributions

$$\begin{aligned} \text{Prob}(X = 0) &= 0.6, \\ \text{Prob}(X = 1) &= 0.4, \\ \text{Prob}(Y = 0) &= 0.3, \\ \text{Prob}(Y = 1) &= 0.7, \end{aligned}$$

For these two random variables there can be more than one coupling.

Let's first generate X and Y.

```
# define parameters
mu = np.array([0.6, 0.4])
nu = np.array([0.3, 0.7])

# number of draws
draws = 1_000_000

# generate draws from uniform distribution
p = np.random.rand(draws)

# generate draws of X and Y via uniform distribution
x = np.ones(draws)
y = np.ones(draws)
x[p <= mu[0]] = 0
x[p > mu[0]] = 1
y[p <= nu[0]] = 0
y[p > nu[0]] = 1
```

```
# calculate parameters from draws
q_hat = sum(x[x == 1])/draws
r_hat = sum(y[y == 1])/draws

# print output
print("distribution for x")
xmtb = pt.PrettyTable()
xmtb.field_names = ['x_value', 'x_prob']
```

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```
xmtb.add_row([0, 1-q_hat])
xmtb.add_row([1, q_hat])
print(xmtb)

print("distribution for y")
ymtb = pt.PrettyTable()
ymtb.field_names = ['y_value', 'y_prob']
ymtb.add_row([0, 1-r_hat])
ymtb.add_row([1, r_hat])
print(ymtb)
```

```
distribution for x
+-----+-----+
| x_value | x_prob |
+-----+-----+
| 0 | 0.6008910000000001 |
| 1 | 0.399109 |
+-----+-----+
distribution for y
+-----+-----+
| y_value | y_prob |
+-----+-----+
| 0 | 0.300034 |
| 1 | 0.699966 |
+-----+-----+
```

Let's now take our two marginal distributions, one for  $X$ , the other for  $Y$ , and construct two distinct couplings.

For the first joint distribution:

$$\text{Prob}(X = i, Y = j) = f_{ij}$$

where

$$[f_{ij}] = \begin{bmatrix} 0.18 & 0.42 \\ 0.12 & 0.28 \end{bmatrix}$$

Let's use Python to construct this joint distribution and then verify that its marginal distributions are what we want.

```
# define parameters
f1 = np.array([[0.18, 0.42], [0.12, 0.28]])
f1_cum = np.cumsum(f1)

# number of draws
draws1 = 1_000_000

# generate draws from uniform distribution
p = np.random.rand(draws1)

# generate draws of first copuling via uniform distribution
c1 = np.vstack([np.ones(draws1), np.ones(draws1)])
# X=0, Y=0
c1[0, p <= f1_cum[0]] = 0
c1[1, p <= f1_cum[0]] = 0
# X=0, Y=1
c1[0, (p > f1_cum[0]) * (p <= f1_cum[1])] = 0
c1[1, (p > f1_cum[0]) * (p <= f1_cum[1])] = 1
```

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```
# X=1, Y=0
c1[0, (p > f1_cum[1])*(p <= f1_cum[2])] = 1
c1[1, (p > f1_cum[1])*(p <= f1_cum[2])] = 0
# X=1, Y=1
c1[0, (p > f1_cum[2])*(p <= f1_cum[3])] = 1
c1[1, (p > f1_cum[2])*(p <= f1_cum[3])] = 1
```

```
# calculate parameters from draws
f1_00 = sum((c1[0, :] == 0)*(c1[1, :] == 0))/draws1
f1_01 = sum((c1[0, :] == 0)*(c1[1, :] == 1))/draws1
f1_10 = sum((c1[0, :] == 1)*(c1[1, :] == 0))/draws1
f1_11 = sum((c1[0, :] == 1)*(c1[1, :] == 1))/draws1

# print output of first joint distribution
print("first joint distribution for c1")
c1_mtb = pt.PrettyTable()
c1_mtb.field_names = ['c1_x_value', 'c1_y_value', 'c1_prob']
c1_mtb.add_row([0, 0, f1_00])
c1_mtb.add_row([0, 1, f1_01])
c1_mtb.add_row([1, 0, f1_10])
c1_mtb.add_row([1, 1, f1_11])
print(c1_mtb)
```

first joint distribution for c1		
c1_x_value	c1_y_value	c1_prob
0	0	0.179868
0	1	0.419407
1	0	0.120779
1	1	0.279946

```
# calculate parameters from draws
c1_q_hat = sum(c1[0, :] == 1)/draws1
c1_r_hat = sum(c1[1, :] == 1)/draws1

# print output
print("marginal distribution for x")
c1_x_mtb = pt.PrettyTable()
c1_x_mtb.field_names = ['c1_x_value', 'c1_x_prob']
c1_x_mtb.add_row([0, 1-c1_q_hat])
c1_x_mtb.add_row([1, c1_q_hat])
print(c1_x_mtb)

print("marginal distribution for y")
c1_ymtb = pt.PrettyTable()
c1_ymtb.field_names = ['c1_y_value', 'c1_y_prob']
c1_ymtb.add_row([0, 1-c1_r_hat])
c1_ymtb.add_row([1, c1_r_hat])
print(c1_ymtb)
```

marginal distribution for x	
c1_x_value	c1_x_prob

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```
+-----+-----+
| 0 | 0.599275 |
| 1 | 0.400725 |
+-----+-----+
marginal distribution for y
+-----+-----+
| c1_y_value | c1_y_prob |
+-----+-----+
| 0 | 0.300647 |
| 1 | 0.699353 |
+-----+-----+
```

Now, let's construct another joint distribution that is also a coupling of  $X$  and  $Y$

$$[f_{ij}] = \begin{bmatrix} 0.3 & 0.3 \\ 0 & 0.4 \end{bmatrix}$$

```
# define parameters
f2 = np.array([[0.3, 0.3], [0, 0.4]])
f2_cum = np.cumsum(f2)

# number of draws
draws2 = 1_000_000

# generate draws from uniform distribution
p = np.random.rand(draws2)

# generate draws of first coupling via uniform distribution
c2 = np.vstack([np.ones(draws2), np.ones(draws2)])
# X=0, Y=0
c2[0, p <= f2_cum[0]] = 0
c2[1, p <= f2_cum[0]] = 0
# X=0, Y=1
c2[0, (p > f2_cum[0]) * (p <= f2_cum[1])] = 0
c2[1, (p > f2_cum[0]) * (p <= f2_cum[1])] = 1
# X=1, Y=0
c2[0, (p > f2_cum[1]) * (p <= f2_cum[2])] = 1
c2[1, (p > f2_cum[1]) * (p <= f2_cum[2])] = 0
# X=1, Y=1
c2[0, (p > f2_cum[2]) * (p <= f2_cum[3])] = 1
c2[1, (p > f2_cum[2]) * (p <= f2_cum[3])] = 1
```

```
# calculate parameters from draws
f2_00 = sum((c2[0, :] == 0) * (c2[1, :] == 0)) / draws2
f2_01 = sum((c2[0, :] == 0) * (c2[1, :] == 1)) / draws2
f2_10 = sum((c2[0, :] == 1) * (c2[1, :] == 0)) / draws2
f2_11 = sum((c2[0, :] == 1) * (c2[1, :] == 1)) / draws2

# print output of second joint distribution
print("first joint distribution for c2")
c2_mtb = pt.PrettyTable()
c2_mtb.field_names = ['c2_x_value', 'c2_y_value', 'c2_prob']
c2_mtb.add_row([0, 0, f2_00])
c2_mtb.add_row([0, 1, f2_01])
c2_mtb.add_row([1, 0, f2_10])
c2_mtb.add_row([1, 1, f2_11])
print(c2_mtb)
```

```
first joint distribution for c2
+-----+-----+-----+
| c2_x_value | c2_y_value | c2_prob   |
+-----+-----+-----+
|     0      |      0      | 0.300396 |
|     0      |      1      | 0.300677 |
|     1      |      0      | 0.0        |
|     1      |      1      | 0.398927 |
+-----+-----+-----+
```

```
# calculate parameters from draws
c2_q_hat = sum(c2[0, :] == 1)/draws2
c2_r_hat = sum(c2[1, :] == 1)/draws2

# print output
print("marginal distribution for x")
c2_x_mtb = pt.PrettyTable()
c2_x_mtb.field_names = ['c2_x_value', 'c2_x_prob']
c2_x_mtb.add_row([0, 1-c2_q_hat])
c2_x_mtb.add_row([1, c2_q_hat])
print(c2_x_mtb)

print("marginal distribution for y")
c2_ymtb = pt.PrettyTable()
c2_ymtb.field_names = ['c2_y_value', 'c2_y_prob']
c2_ymtb.add_row([0, 1-c2_r_hat])
c2_ymtb.add_row([1, c2_r_hat])
print(c2_ymtb)
```

```
marginal distribution for x
+-----+-----+
| c2_x_value | c2_x_prob |
+-----+-----+
|     0      |  0.601073 |
|     1      |  0.398927 |
+-----+-----+
marginal distribution for y
+-----+-----+
| c2_y_value | c2_y_prob |
+-----+-----+
|     0      |  0.300396 |
|     1      |  0.699604 |
+-----+-----+
```

We have verified that both joint distributions,  $c_1$  and  $c_2$ , have identical marginal distributions of  $X$  and  $Y$ , respectively. So they are both couplings of  $X$  and  $Y$ .



## SOME PROBABILITY DISTRIBUTIONS

This lecture is a supplement to [this lecture on statistics with matrices](#).

It describes some popular distributions and uses Python to sample from them.

It also describes a way to sample from an arbitrary probability distribution that you make up by transforming a sample from a uniform probability distribution.

In addition to what's in Anaconda, this lecture will need the following libraries:

```
!pip install prettytable
```

As usual, we'll start with some imports

```
import numpy as np
import matplotlib.pyplot as plt
import prettytable as pt
from mpl_toolkits.mplot3d import Axes3D
from matplotlib_inline.backend_inline import set_matplotlib_formats
set_matplotlib_formats('retina')
```

### 9.1 Some Discrete Probability Distributions

Let's write some Python code to compute means and variances of some univariate random variables.

We'll use our code to

- compute population means and variances from the probability distribution
- generate a sample of  $N$  independently and identically distributed draws and compute sample means and variances
- compare population and sample means and variances

### 9.2 Geometric distribution

A discrete geometric distribution has probability mass function

$$\text{Prob}(X = k) = (1 - p)^{k-1} p, k = 1, 2, \dots, \quad p \in (0, 1)$$

where  $k = 1, 2, \dots$  is the number of trials before the first success.

The mean and variance of this one-parameter probability distribution are

$$\mathbb{E}(X) = \frac{1}{p}$$

$$\text{Var}(X) = \frac{1-p}{p^2}$$

Let's use Python draw observations from the distribution and compare the sample mean and variance with the theoretical results.

```
# specify parameters
p, n = 0.3, 1_000_000

# draw observations from the distribution
x = np.random.geometric(p, n)

# compute sample mean and variance
μ_hat = np.mean(x)
σ²_hat = np.var(x)

print("The sample mean is: ", μ_hat, "\nThe sample variance is: ", σ²_hat)

# compare with theoretical results
print("\nThe population mean is: ", 1/p)
print("The population variance is: ", (1-p) / (p**2))
```

```
The sample mean is: 3.331017
The sample variance is: 7.7493507457109985

The population mean is: 3.3333333333333335
The population variance is: 7.777777777777778
```

### 9.3 Pascal (negative binomial) distribution

Consider a sequence of independent Bernoulli trials.

Let  $p$  be the probability of success.

Let  $X$  be a random variable that represents the number of failures before we get  $r$  successes.

Its distribution is

$$X \sim NB(r, p)$$

$$\text{Prob}(X = k; r, p) = \binom{k+r-1}{r-1} p^r (1-p)^k$$

Here, we choose from among  $k + r - 1$  possible outcomes because the last draw is by definition a success.

We compute the mean and variance to be

$$\mathbb{E}(X) = \frac{k(1-p)}{p}$$

$$\text{Var}(X) = \frac{k(1-p)}{p^2}$$

```
# specify parameters
r, p, n = 10, 0.3, 1_000_000

# draw observations from the distribution
x = np.random.negative_binomial(r, p, n)

# compute sample mean and variance
μ_hat = np.mean(x)
σ²_hat = np.var(x)

print("The sample mean is: ", μ_hat, "\nThe sample variance is: ", σ²_hat)
print("\nThe population mean is: ", r*(1-p)/p)
print("The population variance is: ", r*(1-p)/p**2)
```

```
The sample mean is: 23.316091
The sample variance is: 77.58545147971897

The population mean is: 23.333333333333336
The population variance is: 77.77777777777779
```

## 9.4 Newcomb–Benford distribution

The **Newcomb–Benford law** fits many data sets, e.g., reports of incomes to tax authorities, in which the leading digit is more likely to be small than large.

See [https://en.wikipedia.org/wiki/Benford's\\_law](https://en.wikipedia.org/wiki/Benford's_law)

A Benford probability distribution is

$$\text{Prob}\{X = d\} = \log_{10}(d + 1) - \log_{10}(d) = \log_{10}\left(1 + \frac{1}{d}\right)$$

where  $d \in \{1, 2, \dots, 9\}$  can be thought of as a **first digit** in a sequence of digits.

This is a well defined discrete distribution since we can verify that probabilities are nonnegative and sum to 1.

$$\log_{10}\left(1 + \frac{1}{d}\right) \geq 0, \quad \sum_{d=1}^9 \log_{10}\left(1 + \frac{1}{d}\right) = 1$$

The mean and variance of a Benford distribution are

$$\begin{aligned}\mathbb{E}[X] &= \sum_{d=1}^9 d \log_{10}\left(1 + \frac{1}{d}\right) \simeq 3.4402 \\ \mathbb{V}[X] &= \sum_{d=1}^9 (d - \mathbb{E}[X])^2 \log_{10}\left(1 + \frac{1}{d}\right) \simeq 6.0565\end{aligned}$$

We verify the above and compute the mean and variance using numpy.

```
Benford_pmf = np.array([np.log10(1+1/d) for d in range(1,10)])
k = np.arange(1, 10)

# mean
mean = k @ Benford_pmf
```

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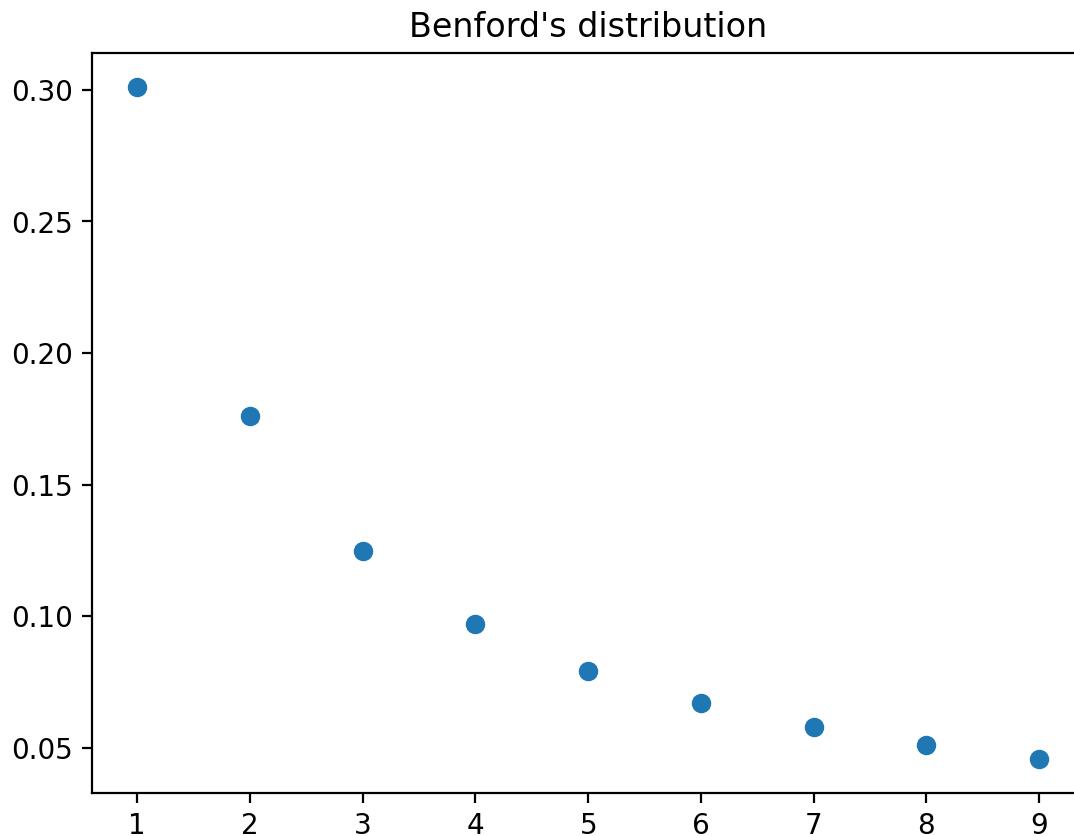
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```
# variance
var = ((k - mean) ** 2) @ Benford_pmf

# verify sum to 1
print(np.sum(Benford_pmf))
print(mean)
print(var)
```

```
0.9999999999999999
3.4402369671232065
6.056512631375667
```

```
# plot distribution
plt.plot(range(1,10), Benford_pmf, 'o')
plt.title('Benford\\'s distribution')
plt.show()
```



Now let's turn to some continuous random variables.

## 9.5 Univariate Gaussian distribution

We write

$$X \sim N(\mu, \sigma^2)$$

to indicate the probability distribution

$$f(x|u, \sigma^2) = \frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{1}{2\sigma^2}(x-u)^2}$$

In the below example, we set  $\mu = 0, \sigma = 0.1$ .

```
# specify parameters
μ, σ = 0, 0.1

# specify number of draws
n = 1_000_000

# draw observations from the distribution
x = np.random.normal(μ, σ, n)

# compute sample mean and variance
μ_hat = np.mean(x)
σ_hat = np.std(x)

print("The sample mean is: ", μ_hat)
print("The sample standard deviation is: ", σ_hat)
```

The sample mean is: -8.064961597055681e-05  
The sample standard deviation is: 0.09998645966197071

```
# compare
print(μ-μ_hat < 1e-3)
print(σ-σ_hat < 1e-3)
```

True  
True

## 9.6 Uniform Distribution

$$X \sim U[a, b]$$

$$f(x) = \begin{cases} \frac{1}{b-a}, & a \leq x \leq b \\ 0, & \text{otherwise} \end{cases}$$

The population mean and variance are

$$\mathbb{E}(X) = \frac{a+b}{2}$$

$$\mathbb{V}(X) = \frac{(b-a)^2}{12}$$

```
# specify parameters
a, b = 10, 20

# specify number of draws
n = 1_000_000

# draw observations from the distribution
x = a + (b-a)*np.random.rand(n)

# compute sample mean and variance
μ_hat = np.mean(x)
σ²_hat = np.var(x)

print("The sample mean is: ", μ_hat, "\nThe sample variance is: ", σ²_hat)
print("\nThe population mean is: ", (a+b)/2)
print("The population variance is: ", (b-a)**2/12)
```

```
The sample mean is: 15.001392110703941
The sample variance is: 8.331572017347133

The population mean is: 15.0
The population variance is: 8.333333333333334
```

## 9.7 A Mixed Discrete-Continuous Distribution

We'll motivate this example with a little story.

Suppose that to apply for a job you take an interview and either pass or fail it.

You have 5% chance to pass an interview and you know your salary will uniformly distributed in the interval 300~400 a day only if you pass.

We can describe your daily salary as a discrete-continuous variable with the following probabilities:

$$P(X = 0) = 0.95$$

$$P(300 \leq X \leq 400) = \int_{300}^{400} f(x) dx = 0.05$$

$$f(x) = 0.0005$$

Let's start by generating a random sample and computing sample moments.

```
x = np.random.rand(1_000_000)
# x[x > 0.95] = 100*x[x > 0.95]+300
x[x > 0.95] = 100*np.random.rand(len(x[x > 0.95]))+300
x[x <= 0.95] = 0

μ_hat = np.mean(x)
σ²_hat = np.var(x)

print("The sample mean is: ", μ_hat, "\nThe sample variance is: ", σ²_hat)
```

```
The sample mean is: 17.43929471212604
The sample variance is: 5838.994590435591
```

The analytical mean and variance can be computed:

$$\begin{aligned}\mu &= \int_{300}^{400} xf(x)dx \\ &= 0.0005 \int_{300}^{400} xdx \\ &= 0.0005 \times \frac{1}{2}x^2 \Big|_{300}^{400} \\ \sigma^2 &= 0.95 \times (0 - 17.5)^2 + \int_{300}^{400} (x - 17.5)^2 f(x)dx \\ &= 0.95 \times 17.5^2 + 0.0005 \int_{300}^{400} (x - 17.5)^2 dx \\ &= 0.95 \times 17.5^2 + 0.0005 \times \frac{1}{3}(x - 17.5)^3 \Big|_{300}^{400}\end{aligned}$$

```
mean = 0.0005*0.5*(400**2 - 300**2)
var = 0.95*17.5**2+0.0005/3*((400-17.5)**3-(300-17.5)**3)
print("mean: ", mean)
print("variance: ", var)
```

```
mean: 17.5
variance: 5860.416666666666
```

## 9.8 Drawing a Random Number from a Particular Distribution

Suppose we have at our disposal a pseudo random number that draws a uniform random variable, i.e., one with probability distribution

$$\text{Prob}\{\tilde{X} = i\} = \frac{1}{I}, \quad i = 0, \dots, I - 1$$

How can we transform  $\tilde{X}$  to get a random variable  $X$  for which  $\text{Prob}\{X = i\} = f_i$ ,  $i = 0, \dots, I - 1$ , where  $f_i$  is an arbitrary discrete probability distribution on  $i = 0, 1, \dots, I - 1$ ?

The key tool is the inverse of a cumulative distribution function (CDF).

Observe that the CDF of a distribution is monotone and non-decreasing, taking values between 0 and 1.

We can draw a sample of a random variable  $X$  with a known CDF as follows:

- draw a random variable  $u$  from a uniform distribution on  $[0, 1]$
- pass the sample value of  $u$  into the “**inverse**” target CDF for  $X$
- $X$  has the target CDF

Thus, knowing the “**inverse**” CDF of a distribution is enough to simulate from this distribution.

### Note

The “**inverse**” CDF needs to exist for this method to work.

The inverse CDF is

$$F^{-1}(u) \equiv \inf\{x \in \mathbb{R} : F(x) \geq u\} \quad (0 < u < 1)$$

Here we use infimum because a CDF is a non-decreasing and right-continuous function.

Thus, suppose that

- $U$  is a uniform random variable  $U \in [0, 1]$
- We want to sample a random variable  $X$  whose CDF is  $F$ .

It turns out that if we use draw uniform random numbers  $U$  and then compute  $X$  from

$$X = F^{-1}(U),$$

then  $X$  is a random variable with CDF  $F_X(x) = F(x) = \text{Prob}\{X \leq x\}$ .

We'll verify this in the special case in which  $F$  is continuous and bijective so that its inverse function exists and can be denoted by  $F^{-1}$ .

Note that

$$\begin{aligned} F_X(x) &= \text{Prob}\{X \leq x\} \\ &= \text{Prob}\{F^{-1}(U) \leq x\} \\ &= \text{Prob}\{U \leq F(x)\} \\ &= F(x) \end{aligned}$$

where the last equality occurs because  $U$  is distributed uniformly on  $[0, 1]$  while  $F(x)$  is a constant given  $x$  that also lies on  $[0, 1]$ .

Let's use `numpy` to compute some examples.

### Example: A continuous geometric (exponential) distribution

Let  $X$  follow a geometric distribution, with parameter  $\lambda > 0$ .

Its density function is

$$f(x) = \lambda e^{-\lambda x}$$

Its CDF is

$$F(x) = \int_0^\infty \lambda e^{-\lambda x} = 1 - e^{-\lambda x}$$

Let  $U$  follow a uniform distribution on  $[0, 1]$ .

$X$  is a random variable such that  $U = F(X)$ .

The distribution  $X$  can be deduced from

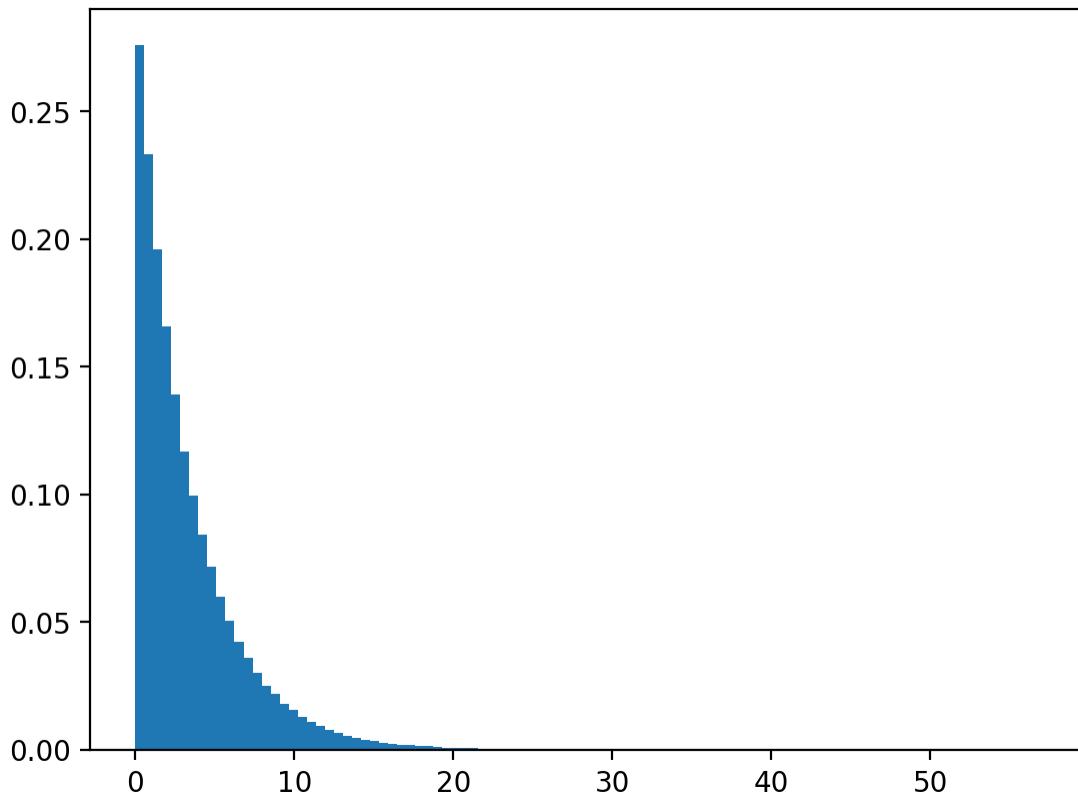
$$\begin{aligned} U &= F(X) = 1 - e^{-\lambda X} \\ \Rightarrow -U &= e^{-\lambda X} \\ \Rightarrow \log(1-U) &= -\lambda X \\ \Rightarrow X &= \frac{(1-U)}{-\lambda} \end{aligned}$$

Let's draw  $u$  from  $U[0, 1]$  and calculate  $x = \frac{\log(1-U)}{-\lambda}$ .

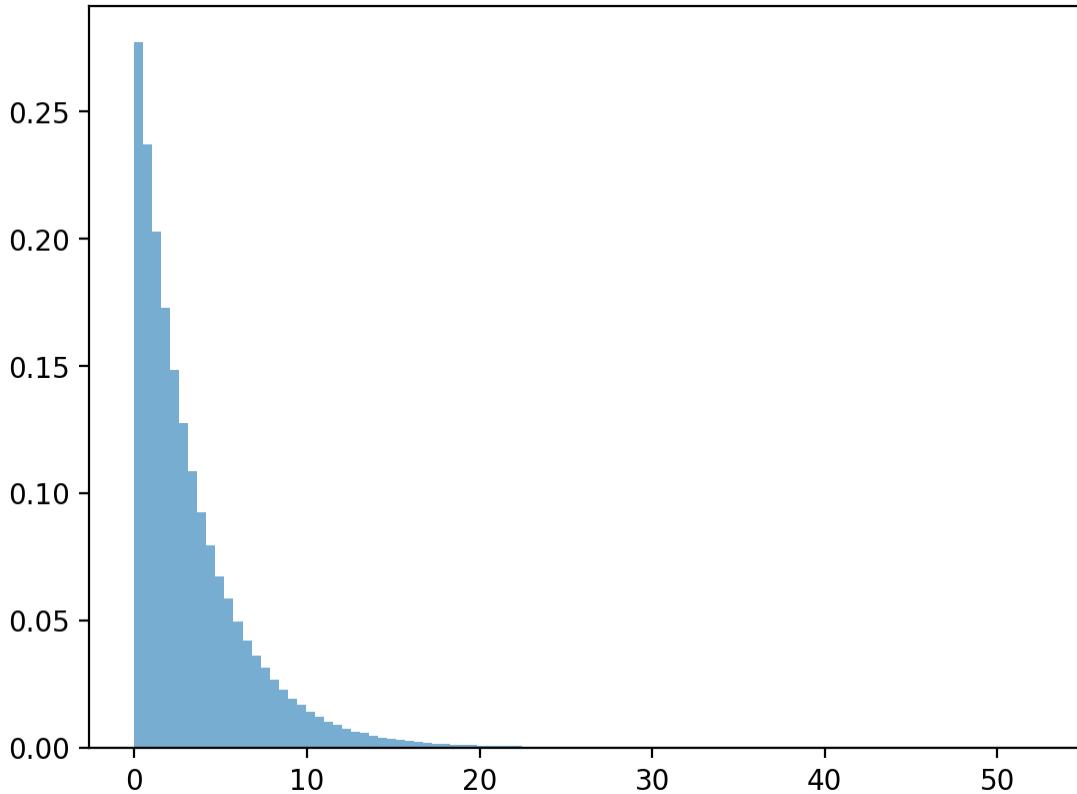
We'll check whether  $X$  seems to follow a **continuous geometric** (exponential) distribution.

Let's check with `numpy`.

```
n, λ = 1_000_000, 0.3  
  
# draw uniform numbers  
u = np.random.rand(n)  
  
# transform  
x = -np.log(1-u) / λ  
  
# draw geometric distributions  
x_g = np.random.exponential(1 / λ, n)  
  
# plot and compare  
plt.hist(x, bins=100, density=True)  
plt.show()
```



```
plt.hist(x_g, bins=100, density=True, alpha=0.6)  
plt.show()
```



### Geometric distribution

Let  $X$  distributed geometrically, that is

$$\text{Prob}(X = i) = (1 - \lambda)\lambda^i, \quad \lambda \in (0, 1), \quad i = 0, 1, \dots$$

$$\sum_{i=0}^{\infty} \text{Prob}(X = i) = 1 \leftrightarrow (1 - \lambda) \sum_{i=0}^{\infty} \lambda^i = \frac{1 - \lambda}{1 - \lambda} = 1$$

Its CDF is given by

$$\begin{aligned} \text{Prob}(X \leq i) &= (1 - \lambda) \sum_{j=0}^i \lambda^j \\ &= (1 - \lambda) \left[ \frac{1 - \lambda^{i+1}}{1 - \lambda} \right] \\ &= 1 - \lambda^{i+1} \\ &= F(X) = F_i \end{aligned}$$

Again, let  $\tilde{U}$  follow a uniform distribution and we want to find  $X$  such that  $F(X) = \tilde{U}$ .

Let's deduce the distribution of  $X$  from

$$\begin{aligned} \tilde{U} &= F(X) = 1 - \lambda^{x+1} \\ 1 - \tilde{U} &= \lambda^{x+1} \\ \log(1 - \tilde{U}) &= (x + 1) \log \lambda \\ \frac{\log(1 - \tilde{U})}{\log \lambda} &= x + 1 \\ \frac{\log(1 - \tilde{U})}{\log \lambda} - 1 &= x \end{aligned}$$

However,  $\tilde{U} = F^{-1}(X)$  may not be an integer for any  $x \geq 0$ .

So let

$$x = \lceil \frac{\log(1 - \tilde{U})}{\log \lambda} - 1 \rceil$$

where  $\lceil . \rceil$  is the ceiling function.

Thus  $x$  is the smallest integer such that the discrete geometric CDF is greater than or equal to  $\tilde{U}$ .

We can verify that  $x$  is indeed geometrically distributed by the following numpy program.

### Note

The exponential distribution is the continuous analog of geometric distribution.

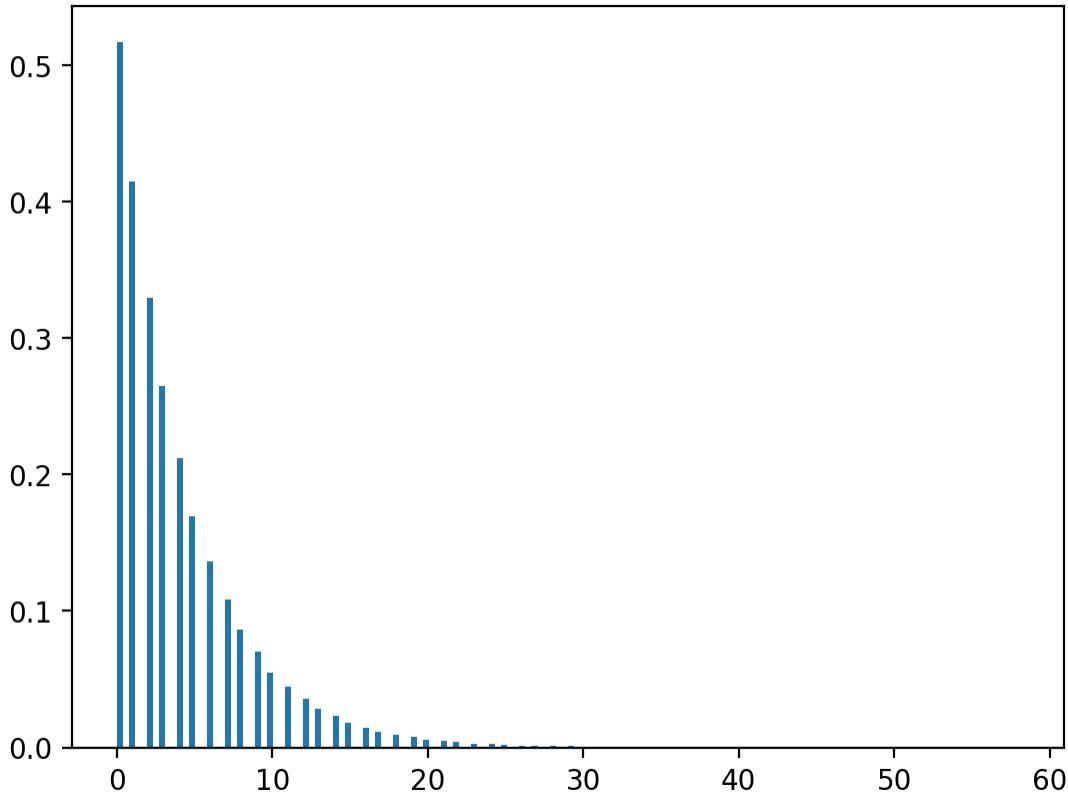
```
n, λ = 1_000_000, 0.8

# draw uniform numbers
u = np.random.rand(n)

# transform
x = np.ceil(np.log(1-u) / np.log(λ) - 1)

# draw geometric distributions
x_g = np.random.geometric(1-λ, n)

# plot and compare
plt.hist(x, bins=150, density=True)
plt.show()
```



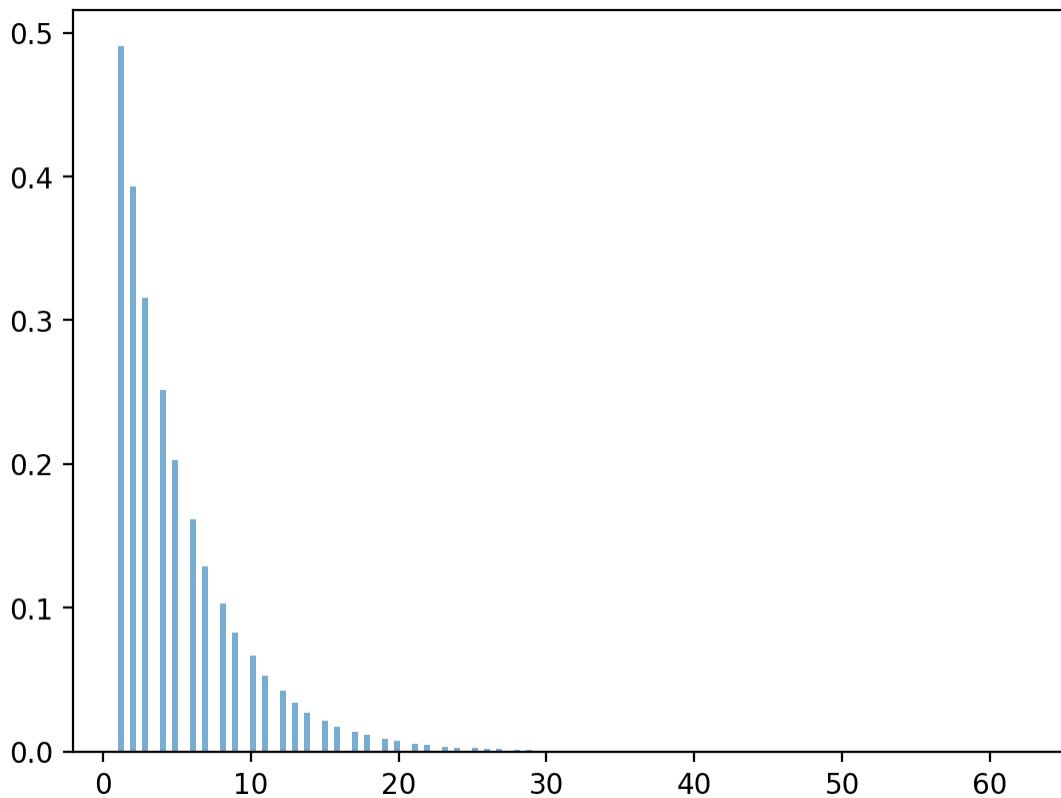
```
np.random.geometric(1-λ, n).max()
```

```
np.int64(64)
```

```
np.log(0.4)/np.log(0.3)
```

```
np.float64(0.7610560044063083)
```

```
plt.hist(x_g, bins=150, density=True, alpha=0.6)  
plt.show()
```





## LLN AND CLT

### Contents

- *LLN and CLT*
  - *Overview*
  - *Relationships*
  - *LLN*
  - *CLT*
  - *Exercises*

## 10.1 Overview

This lecture illustrates two of the most important theorems of probability and statistics: The law of large numbers (LLN) and the central limit theorem (CLT).

These beautiful theorems lie behind many of the most fundamental results in econometrics and quantitative economic modeling.

The lecture is based around simulations that show the LLN and CLT in action.

We also demonstrate how the LLN and CLT break down when the assumptions they are based on do not hold.

In addition, we examine several useful extensions of the classical theorems, such as

- The delta method, for smooth functions of random variables, and
- the multivariate case.

Some of these extensions are presented as exercises.

We'll need the following imports:

```
import matplotlib.pyplot as plt
import random
import numpy as np
from scipy.stats import t, beta, lognorm, expon, gamma, uniform
from scipy.stats import gaussian_kde, poisson, binom, norm, chi2
from mpl_toolkits.mplot3d import Axes3D
```

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```
from matplotlib.collections import PolyCollection
from scipy.linalg import inv, sqrtm
```

## 10.2 Relationships

The CLT refines the LLN.

The LLN gives conditions under which sample moments converge to population moments as sample size increases.

The CLT provides information about the rate at which sample moments converge to population moments as sample size increases.

## 10.3 LLN

We begin with the law of large numbers, which tells us when sample averages will converge to their population means.

### 10.3.1 The Classical LLN

The classical law of large numbers concerns independent and identically distributed (IID) random variables.

Here is the strongest version of the classical LLN, known as **Kolmogorov's strong law**.

Let  $X_1, \dots, X_n$  be independent and identically distributed scalar random variables, with common distribution  $F$ .

When it exists, let  $\mu$  denote the common mean of this sample:

$$\mu := \mathbb{E}X = \int xF(dx)$$

In addition, let

$$\bar{X}_n := \frac{1}{n} \sum_{i=1}^n X_i$$

Kolmogorov's strong law states that, if  $\mathbb{E}|X|$  is finite, then

$$\mathbb{P}\{\bar{X}_n \rightarrow \mu \text{ as } n \rightarrow \infty\} = 1 \quad (10.1)$$

What does this last expression mean?

Let's think about it from a simulation perspective, imagining for a moment that our computer can generate perfect random samples (which of course **it can't**).

Let's also imagine that we can generate infinite sequences so that the statement  $\bar{X}_n \rightarrow \mu$  can be evaluated.

In this setting, (10.1) should be interpreted as meaning that the probability of the computer producing a sequence where  $\bar{X}_n \rightarrow \mu$  fails to occur is zero.

### 10.3.2 Proof

The proof of Kolmogorov's strong law is nontrivial – see, for example, theorem 8.3.5 of [Dudley, 2002].

On the other hand, we can prove a weaker version of the LLN very easily and still get most of the intuition.

The version we prove is as follows: If  $X_1, \dots, X_n$  is IID with  $\mathbb{E}X_i^2 < \infty$ , then, for any  $\epsilon > 0$ , we have

$$\mathbb{P}\{|\bar{X}_n - \mu| \geq \epsilon\} \rightarrow 0 \quad \text{as } n \rightarrow \infty \quad (10.2)$$

(This version is weaker because we claim only [convergence in probability](#) rather than [almost sure convergence](#), and assume a finite second moment)

To see that this is so, fix  $\epsilon > 0$ , and let  $\sigma^2$  be the variance of each  $X_i$ .

Recall the [Chebyshev inequality](#), which tells us that

$$\mathbb{P}\{|\bar{X}_n - \mu| \geq \epsilon\} \leq \frac{\mathbb{E}[(\bar{X}_n - \mu)^2]}{\epsilon^2} \quad (10.3)$$

Now observe that

$$\begin{aligned} \mathbb{E}[(\bar{X}_n - \mu)^2] &= \mathbb{E}\left\{\left[\frac{1}{n} \sum_{i=1}^n (X_i - \mu)\right]^2\right\} \\ &= \frac{1}{n^2} \sum_{i=1}^n \sum_{j=1}^n \mathbb{E}(X_i - \mu)(X_j - \mu) \\ &= \frac{1}{n^2} \sum_{i=1}^n \mathbb{E}(X_i - \mu)^2 \\ &= \frac{\sigma^2}{n} \end{aligned}$$

Here the crucial step is at the third equality, which follows from independence.

Independence means that if  $i \neq j$ , then the covariance term  $\mathbb{E}(X_i - \mu)(X_j - \mu)$  drops out.

As a result,  $n^2 - n$  terms vanish, leading us to a final expression that goes to zero in  $n$ .

Combining our last result with (10.3), we come to the estimate

$$\mathbb{P}\{|\bar{X}_n - \mu| \geq \epsilon\} \leq \frac{\sigma^2}{n\epsilon^2} \quad (10.4)$$

The claim in (10.2) is now clear.

Of course, if the sequence  $X_1, \dots, X_n$  is correlated, then the cross-product terms  $\mathbb{E}(X_i - \mu)(X_j - \mu)$  are not necessarily zero.

While this doesn't mean that the same line of argument is impossible, it does mean that if we want a similar result then the covariances should be "almost zero" for "most" of these terms.

In a long sequence, this would be true if, for example,  $\mathbb{E}(X_i - \mu)(X_j - \mu)$  approached zero when the difference between  $i$  and  $j$  became large.

In other words, the LLN can still work if the sequence  $X_1, \dots, X_n$  has a kind of "asymptotic independence", in the sense that correlation falls to zero as variables become further apart in the sequence.

This idea is very important in time series analysis, and we'll come across it again soon enough.

### 10.3.3 Illustration

Let's now illustrate the classical IID law of large numbers using simulation.

In particular, we aim to generate some sequences of IID random variables and plot the evolution of  $\bar{X}_n$  as  $n$  increases.

Below is a figure that does just this (as usual, you can click on it to expand it).

It shows IID observations from three different distributions and plots  $\bar{X}_n$  against  $n$  in each case.

The dots represent the underlying observations  $X_i$  for  $i = 1, \dots, 100$ .

In each of the three cases, convergence of  $\bar{X}_n$  to  $\mu$  occurs as predicted

```
n = 100

# Arbitrary collection of distributions
distributions = {"student's t with 10 degrees of freedom": t(10),
                 "β(2, 2)": beta(2, 2),
                 "lognormal LN(0, 1/2)": lognorm(0.5),
                 "γ(5, 1/2)": gamma(5, scale=2),
                 "poisson(4)": poisson(4),
                 "exponential with λ = 1": expon(1)}

# Create a figure and some axes
num_plots = 3
fig, axes = plt.subplots(num_plots, 1, figsize=(10, 20))

# Set some plotting parameters to improve layout
bbox = (0., 1.02, 1., .102)
legend_args = {'ncol': 2,
               'bbox_to_anchor': bbox,
               'loc': 3,
               'mode': 'expand'}
plt.subplots_adjust(hspace=0.5)

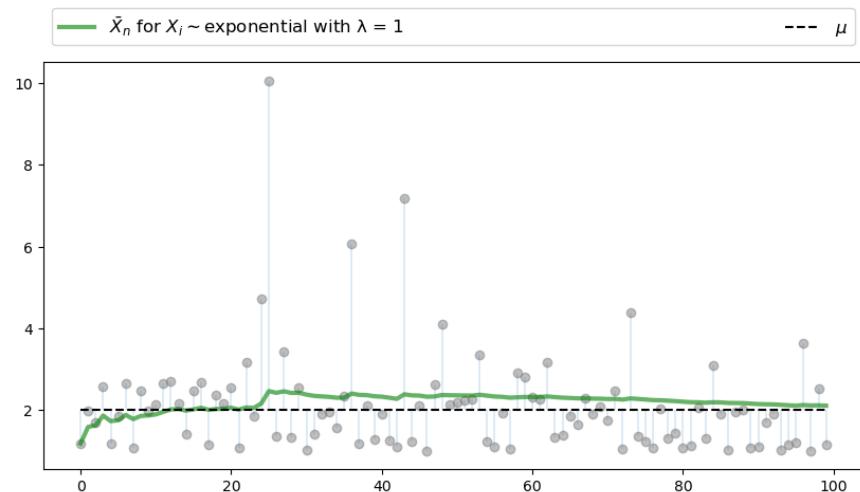
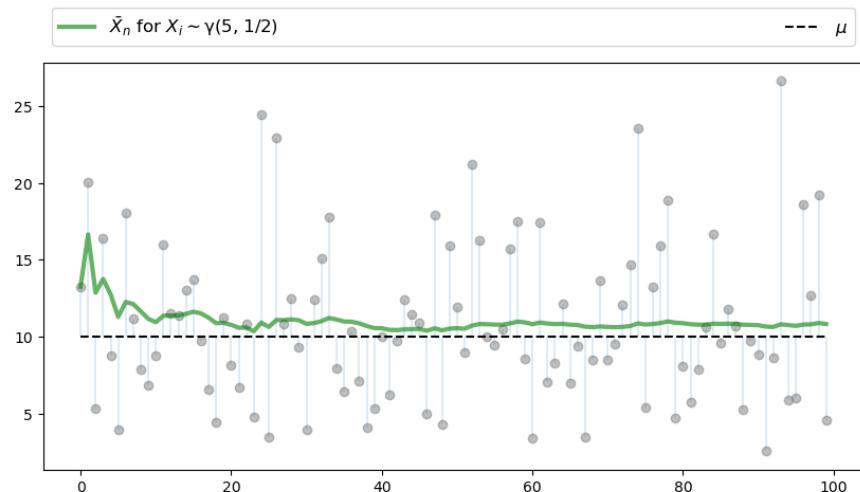
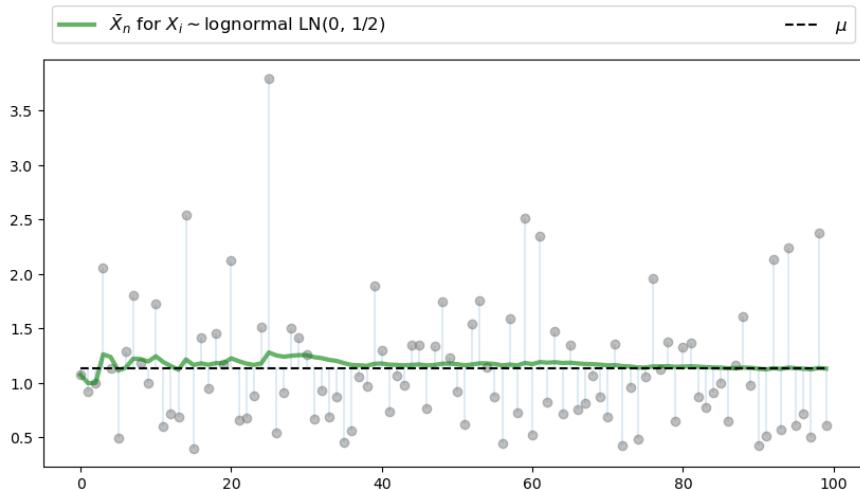
for ax in axes:
    # Choose a randomly selected distribution
    name = random.choice(list(distributions.keys()))
    distribution = distributions.pop(name)

    # Generate n draws from the distribution
    data = distribution.rvs(n)

    # Compute sample mean at each n
    sample_mean = np.empty(n)
    for i in range(n):
        sample_mean[i] = np.mean(data[:i+1])

    # Plot
    ax.plot(list(range(n)), data, 'o', color='grey', alpha=0.5)
    xlabel = r'$\bar{X}_n$ for $X_i \sim $' + name
    ax.plot(list(range(n)), sample_mean, 'g-', lw=3, alpha=0.6, label=axlabel)
    m = distribution.mean()
    ax.plot(list(range(n)), [m] * n, 'k--', lw=1.5, label=r'$\mu$')
    ax.vlines(list(range(n)), m, data, lw=0.2)
    ax.legend(**legend_args, fontsize=12)

plt.show()
```



The three distributions are chosen at random from a selection stored in the dictionary `distributions`.

## 10.4 CLT

Next, we turn to the central limit theorem, which tells us about the distribution of the deviation between sample averages and population means.

### 10.4.1 Statement of the Theorem

The central limit theorem is one of the most remarkable results in all of mathematics.

In the classical IID setting, it tells us the following:

If the sequence  $X_1, \dots, X_n$  is IID, with common mean  $\mu$  and common variance  $\sigma^2 \in (0, \infty)$ , then

$$\sqrt{n}(\bar{X}_n - \mu) \xrightarrow{d} N(0, \sigma^2) \quad \text{as } n \rightarrow \infty \quad (10.5)$$

Here  $\xrightarrow{d} N(0, \sigma^2)$  indicates convergence in distribution to a centered (i.e, zero mean) normal with standard deviation  $\sigma$ .

### 10.4.2 Intuition

The striking implication of the CLT is that for **any** distribution with finite second moment, the simple operation of adding independent copies **always** leads to a Gaussian curve.

A relatively simple proof of the central limit theorem can be obtained by working with characteristic functions (see, e.g., theorem 9.5.6 of [Dudley, 2002]).

The proof is elegant but almost anticlimactic, and it provides surprisingly little intuition.

In fact, all of the proofs of the CLT that we know are similar in this respect.

Why does adding independent copies produce a bell-shaped distribution?

Part of the answer can be obtained by investigating the addition of independent Bernoulli random variables.

In particular, let  $X_i$  be binary, with  $\mathbb{P}\{X_i = 0\} = \mathbb{P}\{X_i = 1\} = 0.5$ , and let  $X_1, \dots, X_n$  be independent.

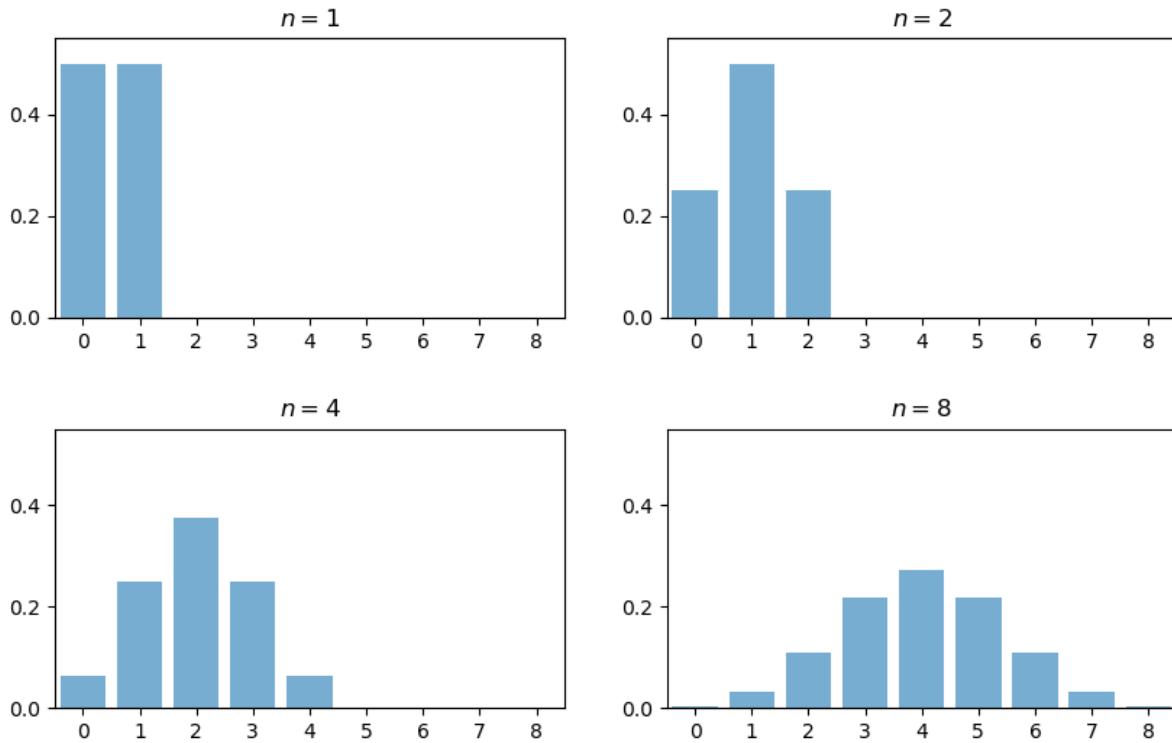
Think of  $X_i = 1$  as a “success”, so that  $Y_n = \sum_{i=1}^n X_i$  is the number of successes in  $n$  trials.

The next figure plots the probability mass function of  $Y_n$  for  $n = 1, 2, 4, 8$

```
fig, axes = plt.subplots(2, 2, figsize=(10, 6))
plt.subplots_adjust(hspace=0.4)
axes = axes.flatten()
ns = [1, 2, 4, 8]
dom = list(range(9))

for ax, n in zip(axes, ns):
    b = binom(n, 0.5)
    ax.bar(dom, b.pmf(dom), alpha=0.6, align='center')
    ax.set(xlim=(-0.5, 8.5), ylim=(0, 0.55),
           xticks=list(range(9)), yticks=(0, 0.2, 0.4),
           title=f'$n = {n}$')

plt.show()
```



When  $n = 1$ , the distribution is flat — one success or no successes have the same probability.

When  $n = 2$  we can either have 0, 1 or 2 successes.

Notice the peak in probability mass at the mid-point  $k = 1$ .

The reason is that there are more ways to get 1 success (“fail then succeed” or “succeed then fail”) than to get zero or two successes.

Moreover, the two trials are independent, so the outcomes “fail then succeed” and “succeed then fail” are just as likely as the outcomes “fail then fail” and “succeed then succeed”.

(If there was positive correlation, say, then “succeed then fail” would be less likely than “succeed then succeed”)

Here, already we have the essence of the CLT: addition under independence leads probability mass to pile up in the middle and thin out at the tails.

For  $n = 4$  and  $n = 8$  we again get a peak at the “middle” value (halfway between the minimum and the maximum possible value).

The intuition is the same — there are simply more ways to get these middle outcomes.

If we continue, the bell-shaped curve becomes even more pronounced.

We are witnessing the [binomial approximation of the normal distribution](#).

### 10.4.3 Simulation 1

Since the CLT seems almost magical, running simulations that verify its implications is one good way to build intuition.

To this end, we now perform the following simulation

1. Choose an arbitrary distribution  $F$  for the underlying observations  $X_i$ .
2. Generate independent draws of  $Y_n := \sqrt{n}(\bar{X}_n - \mu)$ .
3. Use these draws to compute some measure of their distribution — such as a histogram.
4. Compare the latter to  $N(0, \sigma^2)$ .

Here's some code that does exactly this for the exponential distribution  $F(x) = 1 - e^{-\lambda x}$ .

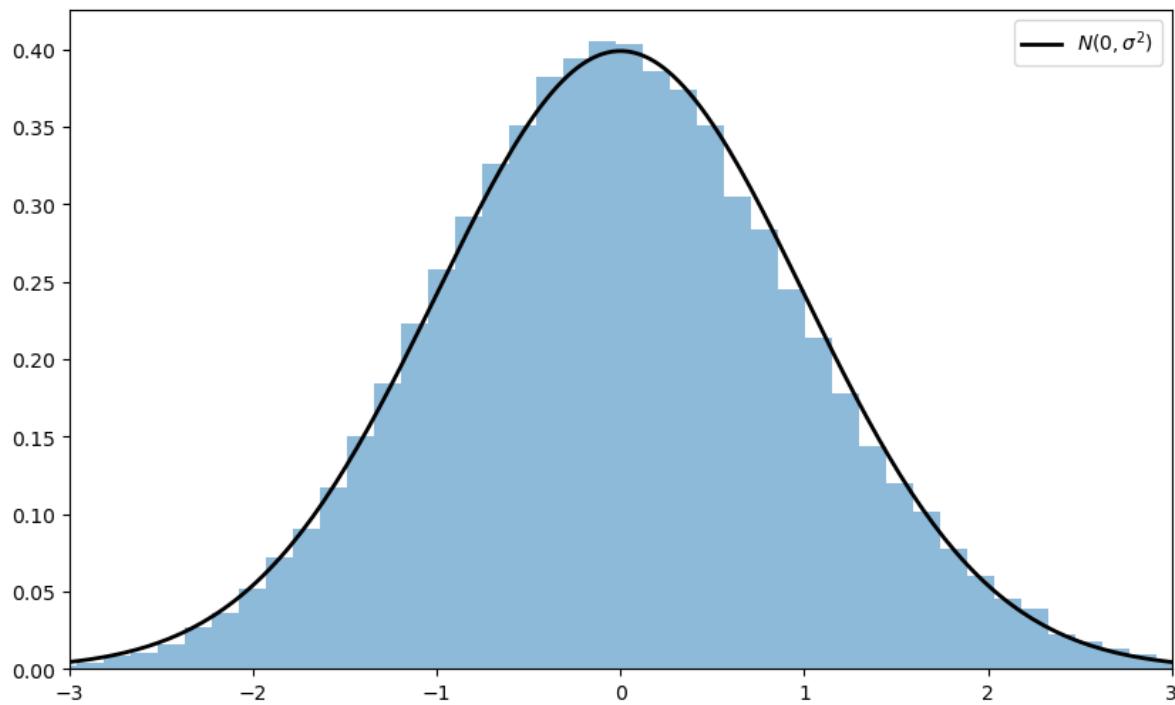
(Please experiment with other choices of  $F$ , but remember that, to conform with the conditions of the CLT, the distribution must have a finite second moment.)

```
# Set parameters
n = 250                      # Choice of n
k = 100000                     # Number of draws of Y_n
distribution = expon(2)          # Exponential distribution, λ = 1/2
μ, s = distribution.mean(), distribution.std()

# Draw underlying RVs. Each row contains a draw of X_1, ..., X_n
data = distribution.rvs((k, n))
# Compute mean of each row, producing k draws of \bar{X}_n
sample_means = data.mean(axis=1)
# Generate observations of Y_n
Y = np.sqrt(n) * (sample_means - μ)

# Plot
fig, ax = plt.subplots(figsize=(10, 6))
xmin, xmax = -3 * s, 3 * s
ax.set_xlim(xmin, xmax)
ax.hist(Y, bins=60, alpha=0.5, density=True)
xgrid = np.linspace(xmin, xmax, 200)
ax.plot(xgrid, norm.pdf(xgrid, scale=s), 'k-', lw=2, label=r'$N(0, \sigma^2)$')
ax.legend()

plt.show()
```



Notice the absence of for loops — every operation is vectorized, meaning that the major calculations are all shifted to highly optimized C code.

The fit to the normal density is already tight and can be further improved by increasing  $n$ .

You can also experiment with other specifications of  $F$ .

#### 10.4.4 Simulation 2

Our next simulation is somewhat like the first, except that we aim to track the distribution of  $Y_n := \sqrt{n}(\bar{X}_n - \mu)$  as  $n$  increases.

In the simulation, we'll be working with random variables having  $\mu = 0$ .

Thus, when  $n = 1$ , we have  $Y_1 = X_1$ , so the first distribution is just the distribution of the underlying random variable.

For  $n = 2$ , the distribution of  $Y_2$  is that of  $(X_1 + X_2)/\sqrt{2}$ , and so on.

What we expect is that, regardless of the distribution of the underlying random variable, the distribution of  $Y_n$  will smooth out into a bell-shaped curve.

The next figure shows this process for  $X_i \sim f$ , where  $f$  was specified as the convex combination of three different beta densities.

(Taking a convex combination is an easy way to produce an irregular shape for  $f$ .)

In the figure, the closest density is that of  $Y_1$ , while the furthest is that of  $Y_5$

```
beta_dist = beta(2, 2)

def gen_x_draws(k):
    """
    Returns a flat array containing k independent draws from the
    distribution of X, the underlying random variable. This distribution
    is a convex combination of three beta distributions.
    """
    # Implementation details omitted for brevity
```

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```

is itself a convex combination of three beta distributions.

"""

bdraws = beta_dist.rvs((3, k))
# Transform rows, so each represents a different distribution
bdraws[0, :] -= 0.5
bdraws[1, :] += 0.6
bdraws[2, :] -= 1.1
# Set X[i] = bdraws[j, i], where j is a random draw from {0, 1, 2}
js = np.random.randint(0, 2, size=k)
X = bdraws[js, np.arange(k)]
# Rescale, so that the random variable is zero mean
m, sigma = X.mean(), X.std()
return (X - m) / sigma

nmax = 5
reps = 100000
ns = list(range(1, nmax + 1))

# Form a matrix Z such that each column is reps independent draws of X
Z = np.empty((reps, nmax))
for i in range(nmax):
    Z[:, i] = gen_x_draws(reps)
# Take cumulative sum across columns
S = Z.cumsum(axis=1)
# Multiply j-th column by sqrt j
Y = (1 / np.sqrt(ns)) * S

# Plot
ax = plt.figure(figsize = (10, 6)).add_subplot(projection='3d')

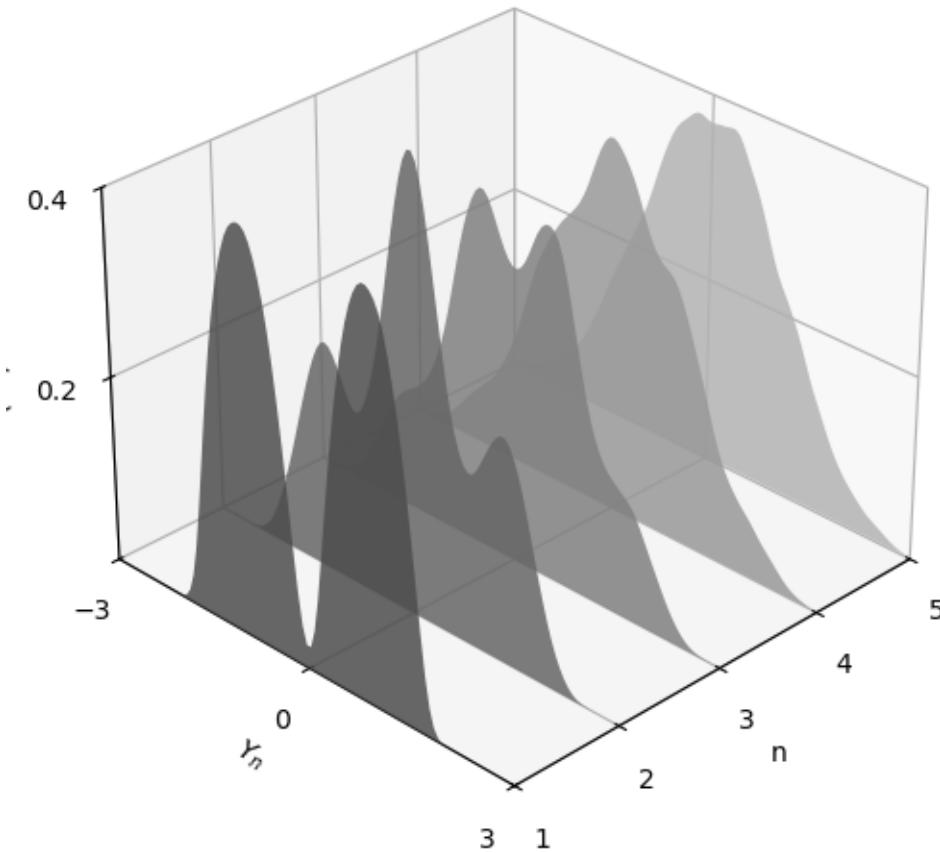
a, b = -3, 3
gs = 100
xs = np.linspace(a, b, gs)

# Build verts
greys = np.linspace(0.3, 0.7, nmax)
verts = []
for n in ns:
    density = gaussian_kde(Y[:, n-1])
    ys = density(xs)
    verts.append(list(zip(xs, ys)))

poly = PolyCollection(verts, facecolors=[str(g) for g in greys])
poly.set_alpha(0.85)
ax.add_collection3d(poly, zs=ns, zdir='x')

ax.set(xlim3d=(1, nmax), xticks=(ns), ylabel='$Y_n$', zlabel='$p(y_n)$',
       xlabel="n", yticks=(-3, 0, 3), ylim3d=(a, b),
       zlim3d=(0, 0.4), zticks=(0.2, 0.4)))
ax.invert_xaxis()
# Rotates the plot 30 deg on z axis and 45 deg on x axis
ax.view_init(30, 45)
plt.show()

```



As expected, the distribution smooths out into a bell curve as  $n$  increases.

We leave you to investigate its contents if you wish to know more.

If you run the file from the ordinary IPython shell, the figure should pop up in a window that you can rotate with your mouse, giving different views on the density sequence.

#### 10.4.5 The Multivariate Case

The law of large numbers and central limit theorem work just as nicely in multidimensional settings.

To state the results, let's recall some elementary facts about random vectors.

A random vector  $\mathbf{X}$  is just a sequence of  $k$  random variables  $(X_1, \dots, X_k)$ .

Each realization of  $\mathbf{X}$  is an element of  $\mathbb{R}^k$ .

A collection of random vectors  $\mathbf{X}_1, \dots, \mathbf{X}_n$  is called independent if, given any  $n$  vectors  $\mathbf{x}_1, \dots, \mathbf{x}_n$  in  $\mathbb{R}^k$ , we have

$$\mathbb{P}\{\mathbf{X}_1 \leq \mathbf{x}_1, \dots, \mathbf{X}_n \leq \mathbf{x}_n\} = \mathbb{P}\{\mathbf{X}_1 \leq \mathbf{x}_1\} \times \dots \times \mathbb{P}\{\mathbf{X}_n \leq \mathbf{x}_n\}$$

(The vector inequality  $\mathbf{X} \leq \mathbf{x}$  means that  $X_j \leq x_j$  for  $j = 1, \dots, k$ )

Let  $\mu_j := \mathbb{E}[X_j]$  for all  $j = 1, \dots, k$ .

The expectation  $\mathbb{E}[\mathbf{X}]$  of  $\mathbf{X}$  is defined to be the vector of expectations:

$$\mathbb{E}[\mathbf{X}] := \begin{pmatrix} \mathbb{E}[X_1] \\ \mathbb{E}[X_2] \\ \vdots \\ \mathbb{E}[X_k] \end{pmatrix} = \begin{pmatrix} \mu_1 \\ \mu_2 \\ \vdots \\ \mu_k \end{pmatrix} =: \boldsymbol{\mu}$$

The **variance-covariance matrix** of random vector  $\mathbf{X}$  is defined as

$$\text{Var}[\mathbf{X}] := \mathbb{E}[(\mathbf{X} - \boldsymbol{\mu})(\mathbf{X} - \boldsymbol{\mu})']$$

Expanding this out, we get

$$\text{Var}[\mathbf{X}] = \begin{pmatrix} \mathbb{E}[(X_1 - \mu_1)(X_1 - \mu_1)] & \cdots & \mathbb{E}[(X_1 - \mu_1)(X_k - \mu_k)] \\ \mathbb{E}[(X_2 - \mu_2)(X_1 - \mu_1)] & \cdots & \mathbb{E}[(X_2 - \mu_2)(X_k - \mu_k)] \\ \vdots & \vdots & \vdots \\ \mathbb{E}[(X_k - \mu_k)(X_1 - \mu_1)] & \cdots & \mathbb{E}[(X_k - \mu_k)(X_k - \mu_k)] \end{pmatrix}$$

The  $j, k$ -th term is the scalar covariance between  $X_j$  and  $X_k$ .

With this notation, we can proceed to the multivariate LLN and CLT.

Let  $\mathbf{X}_1, \dots, \mathbf{X}_n$  be a sequence of independent and identically distributed random vectors, each one taking values in  $\mathbb{R}^k$ .

Let  $\boldsymbol{\mu}$  be the vector  $\mathbb{E}[\mathbf{X}_i]$ , and let  $\Sigma$  be the variance-covariance matrix of  $\mathbf{X}_i$ .

Interpreting vector addition and scalar multiplication in the usual way (i.e., pointwise), let

$$\bar{\mathbf{X}}_n := \frac{1}{n} \sum_{i=1}^n \mathbf{X}_i$$

In this setting, the LLN tells us that

$$\mathbb{P}\{\bar{\mathbf{X}}_n \rightarrow \boldsymbol{\mu} \text{ as } n \rightarrow \infty\} = 1 \quad (10.6)$$

Here  $\bar{\mathbf{X}}_n \rightarrow \boldsymbol{\mu}$  means that  $\|\bar{\mathbf{X}}_n - \boldsymbol{\mu}\| \rightarrow 0$ , where  $\|\cdot\|$  is the standard Euclidean norm.

The CLT tells us that, provided  $\Sigma$  is finite,

$$\sqrt{n}(\bar{\mathbf{X}}_n - \boldsymbol{\mu}) \xrightarrow{d} N(\mathbf{0}, \Sigma) \quad \text{as } n \rightarrow \infty \quad (10.7)$$

## 10.5 Exercises

### Exercise 10.5.1

One very useful consequence of the central limit theorem is as follows.

Assume the conditions of the CLT as *stated above*.

If  $g: \mathbb{R} \rightarrow \mathbb{R}$  is differentiable at  $\boldsymbol{\mu}$  and  $g'(\boldsymbol{\mu}) \neq 0$ , then

$$\sqrt{n}\{g(\bar{\mathbf{X}}_n) - g(\boldsymbol{\mu})\} \xrightarrow{d} N(0, g'(\boldsymbol{\mu})^2 \sigma^2) \quad \text{as } n \rightarrow \infty \quad (10.8)$$

This theorem is used frequently in statistics to obtain the asymptotic distribution of estimators — many of which can be expressed as functions of sample means.

(These kinds of results are often said to use the “delta method”.)

The proof is based on a Taylor expansion of  $g$  around the point  $\mu$ .

Taking the result as given, let the distribution  $F$  of each  $X_i$  be uniform on  $[0, \pi/2]$  and let  $g(x) = \sin(x)$ .

Derive the asymptotic distribution of  $\sqrt{n}\{g(\bar{X}_n) - g(\mu)\}$  and illustrate convergence in the same spirit as the program discussed [above](#).

What happens when you replace  $[0, \pi/2]$  with  $[0, \pi]$ ?

What is the source of the problem?

## Solution

Here is one solution

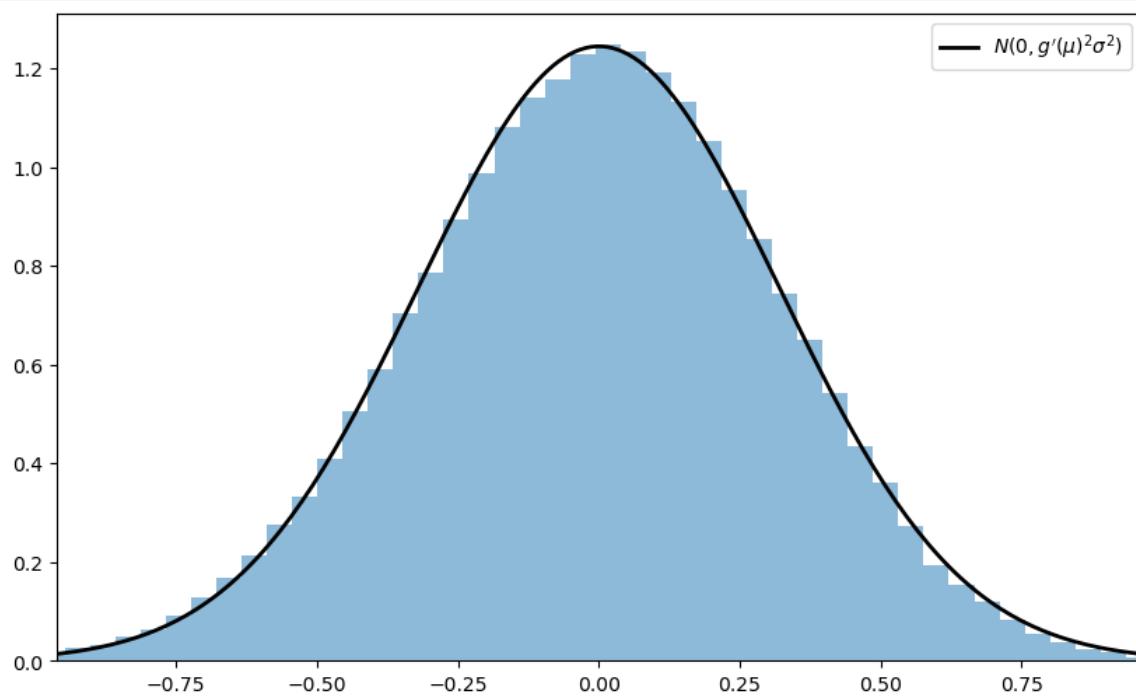
```
"""
Illustrates the delta method, a consequence of the central limit theorem.
"""

# Set parameters
n = 250
replications = 100000
distribution = uniform(loc=0, scale=(np.pi / 2))
μ, s = distribution.mean(), distribution.std()

g = np.sin
g_prime = np.cos

# Generate obs of sqrt{n} (g(X_n) - g(μ))
data = distribution.rvs((replications, n))
sample_means = data.mean(axis=1) # Compute mean of each row
error_obs = np.sqrt(n) * (g(sample_means) - g(μ))

# Plot
asymptotic_sd = g_prime(μ) * s
fig, ax = plt.subplots(figsize=(10, 6))
xmin = -3 * g_prime(μ) * s
xmax = -xmin
ax.set_xlim(xmin, xmax)
ax.hist(error_obs, bins=60, alpha=0.5, density=True)
xgrid = np.linspace(xmin, xmax, 200)
lb = r"N(0, g'(\mu)^2 \sigma^2)"
ax.plot(xgrid, norm.pdf(xgrid, scale=asymptotic_sd), 'k-', lw=2, label=lb)
ax.legend()
plt.show()
```



What happens when you replace  $[0, \pi/2]$  with  $[0, \pi]$ ?

In this case, the mean  $\mu$  of this distribution is  $\pi/2$ , and since  $g' = \cos$ , we have  $g'(\mu) = 0$ .

Hence the conditions of the delta theorem are not satisfied.

### i Exercise 10.5.2

Here's a result that's often used in developing statistical tests, and is connected to the multivariate central limit theorem.

If you study econometric theory, you will see this result used again and again.

Assume the setting of the multivariate CLT *discussed above*, so that

1.  $\mathbf{X}_1, \dots, \mathbf{X}_n$  is a sequence of IID random vectors, each taking values in  $\mathbb{R}^k$ .
2.  $\mu := \mathbb{E}[\mathbf{X}_i]$ , and  $\Sigma$  is the variance-covariance matrix of  $\mathbf{X}_i$ .
3. The convergence

$$\sqrt{n}(\bar{\mathbf{X}}_n - \mu) \xrightarrow{d} N(\mathbf{0}, \Sigma) \quad (10.9)$$

is valid.

In a statistical setting, one often wants the right-hand side to be **standard** normal so that confidence intervals are easily computed.

This normalization can be achieved on the basis of three observations.

First, if  $\mathbf{X}$  is a random vector in  $\mathbb{R}^k$  and  $\mathbf{A}$  is constant and  $k \times k$ , then

$$\text{Var}[\mathbf{AX}] = \mathbf{A} \text{Var}[\mathbf{X}] \mathbf{A}'$$

Second, by the continuous mapping theorem, if  $\mathbf{Z}_n \xrightarrow{d} \mathbf{Z}$  in  $\mathbb{R}^k$  and  $\mathbf{A}$  is constant and  $k \times k$ , then

$$\mathbf{A}\mathbf{Z}_n \xrightarrow{d} \mathbf{A}\mathbf{Z}$$

Third, if  $\mathbf{S}$  is a  $k \times k$  symmetric positive definite matrix, then there exists a symmetric positive definite matrix  $\mathbf{Q}$ , called the inverse square root of  $\mathbf{S}$ , such that

$$\mathbf{Q}\mathbf{S}\mathbf{Q}' = \mathbf{I}$$

Here  $\mathbf{I}$  is the  $k \times k$  identity matrix.

Putting these things together, your first exercise is to show that if  $\mathbf{Q}$  is the inverse square root of  $\Sigma$ , then

$$\mathbf{Z}_n := \sqrt{n}\mathbf{Q}(\bar{\mathbf{X}}_n - \mu) \xrightarrow{d} \mathbf{Z} \sim N(\mathbf{0}, \mathbf{I})$$

Applying the continuous mapping theorem one more time tells us that

$$\|\mathbf{Z}_n\|^2 \xrightarrow{d} \|\mathbf{Z}\|^2$$

Given the distribution of  $\mathbf{Z}$ , we conclude that

$$n\|\mathbf{Q}(\bar{\mathbf{X}}_n - \mu)\|^2 \xrightarrow{d} \chi^2(k) \quad (10.10)$$

where  $\chi^2(k)$  is the chi-squared distribution with  $k$  degrees of freedom.

(Recall that  $k$  is the dimension of  $\mathbf{X}_i$ , the underlying random vectors.)

Your second exercise is to illustrate the convergence in (10.10) with a simulation.

In doing so, let

$$\mathbf{X}_i := \begin{pmatrix} W_i \\ U_i + W_i \end{pmatrix}$$

where

- each  $W_i$  is an IID draw from the uniform distribution on  $[-1, 1]$ .
- each  $U_i$  is an IID draw from the uniform distribution on  $[-2, 2]$ .
- $U_i$  and  $W_i$  are independent of each other.

### 💡 Hint

1. `scipy.linalg.sqrtm(A)` computes the square root of  $A$ . You still need to invert it.
2. You should be able to work out  $\Sigma$  from the preceding information.

### ➊ Solution

First we want to verify the claim that

$$\sqrt{n}\mathbf{Q}(\bar{\mathbf{X}}_n - \mu) \xrightarrow{d} N(\mathbf{0}, \mathbf{I})$$

This is straightforward given the facts presented in the exercise.

Let

$$\mathbf{Y}_n := \sqrt{n}(\bar{\mathbf{X}}_n - \mu) \quad \text{and} \quad \mathbf{Y} \sim N(\mathbf{0}, \Sigma)$$

By the multivariate CLT and the continuous mapping theorem, we have

$$\mathbf{Q}\mathbf{Y}_n \xrightarrow{d} \mathbf{Q}\mathbf{Y}$$

Since linear combinations of normal random variables are normal, the vector  $\mathbf{Q}\mathbf{Y}$  is also normal.

Its mean is clearly  $\mathbf{0}$ , and its variance-covariance matrix is

$$\text{Var}[\mathbf{Q}\mathbf{Y}] = \mathbf{Q}\text{Var}[\mathbf{Y}]\mathbf{Q}' = \mathbf{Q}\Sigma\mathbf{Q}' = \mathbf{I}$$

In conclusion,  $\mathbf{Q}\mathbf{Y}_n \xrightarrow{d} \mathbf{Q}\mathbf{Y} \sim N(\mathbf{0}, \mathbf{I})$ , which is what we aimed to show.

Now we turn to the simulation exercise.

Our solution is as follows

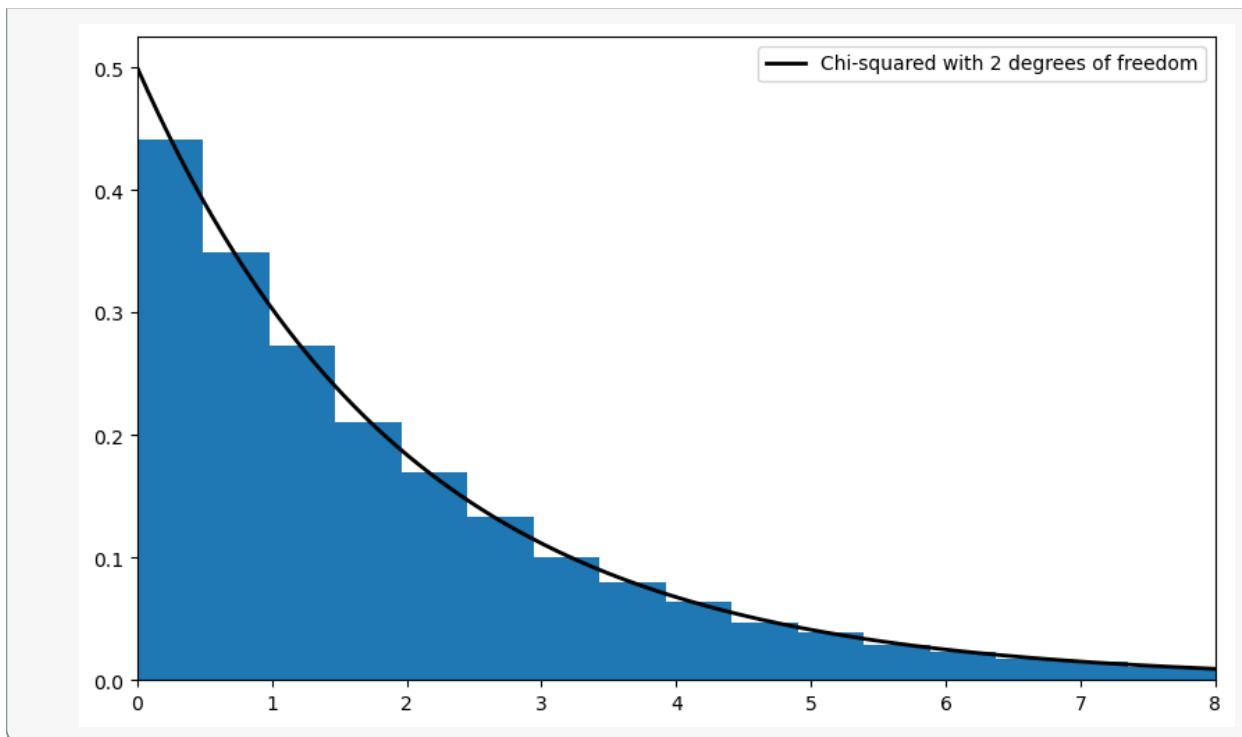
```
# Set parameters
n = 250
replications = 50000
dw = uniform(loc=-1, scale=2) # Uniform(-1, 1)
du = uniform(loc=-2, scale=4) # Uniform(-2, 2)
sw, su = dw.std(), du.std()
vw, vu = sw**2, su**2
Σ = ((vw, vw), (vw, vw + vu))
Σ = np.array(Σ)

# Compute Σ^{-1/2}
Q = inv(sqrtm(Σ))

# Generate observations of the normalized sample mean
error_obs = np.empty((2, replications))
for i in range(replications):
    # Generate one sequence of bivariate shocks
    X = np.empty((2, n))
    W = dw.rvs(n)
    U = du.rvs(n)
    # Construct the n observations of the random vector
    X[0, :] = W
    X[1, :] = W + U
    # Construct the i-th observation of Y_n
    error_obs[:, i] = np.sqrt(n) * X.mean(axis=1)

# Premultiply by Q and then take the squared norm
temp = Q @ error_obs
chisq_obs = np.sum(temp**2, axis=0)

# Plot
fig, ax = plt.subplots(figsize=(10, 6))
xmax = 8
ax.set_xlim(0, xmax)
xgrid = np.linspace(0, xmax, 200)
lb = "Chi-squared with 2 degrees of freedom"
ax.plot(xgrid, chi2.pdf(xgrid, 2), 'k-', lw=2, label=lb)
ax.legend()
ax.hist(chisq_obs, bins=50, density=True)
plt.show()
```





## TWO MEANINGS OF PROBABILITY

### 11.1 Overview

This lecture illustrates two distinct interpretations of a **probability distribution**

- A frequentist interpretation as **relative frequencies** anticipated to occur in a large i.i.d. sample
- A Bayesian interpretation as a **personal opinion** (about a parameter or list of parameters) after seeing a collection of observations

We recommend watching this video about **hypothesis testing** within the frequentist approach

[https://youtu.be/8Jie\\_cz6qGA](https://youtu.be/8Jie_cz6qGA)

After you watch that video, please watch the following video on the Bayesian approach to constructing **coverage intervals**

[https://youtu.be/Pahyv9i\\_X2k](https://youtu.be/Pahyv9i_X2k)

After you are familiar with the material in these videos, this lecture uses the Socratic method to help consolidate your understanding of the different questions that are answered by

- a frequentist confidence interval
- a Bayesian coverage interval

We do this by inviting you to write some Python code.

It would be especially useful if you tried doing this after each question that we pose for you, before proceeding to read the rest of the lecture.

We provide our own answers as the lecture unfolds, but you'll learn more if you try writing your own code before reading and running ours.

#### Code for answering questions:

In addition to what's in Anaconda, this lecture will deploy the following library:

`pip install prettytable`

To answer our coding questions, we'll start with some imports

```
import numpy as np
import pandas as pd
import prettytable as pt
import matplotlib.pyplot as plt
from scipy.stats import binom
import scipy.stats as st
```

Empowered with these Python tools, we'll now explore the two meanings described above.

## 11.2 Frequentist Interpretation

Consider the following classic example.

The random variable  $X$  takes on possible values  $k = 0, 1, 2, \dots, n$  with probabilities

$$\text{Prob}(X = k|\theta) = \left( \frac{n!}{k!(n-k)!} \right) \theta^k (1-\theta)^{n-k}$$

where the fixed parameter  $\theta \in (0, 1)$ .

This is called the **binomial distribution**.

Here

- $\theta$  is the probability that one toss of a coin will be a head, an outcome that we encode as  $Y = 1$ .
- $1 - \theta$  is the probability that one toss of the coin will be a tail, an outcome that we denote  $Y = 0$ .
- $X$  is the total number of heads that came up after flipping the coin  $n$  times.

Consider the following experiment:

Take  $I$  independent sequences of  $n$  independent flips of the coin

Notice the repeated use of the adjective **independent**:

- we use it once to describe that we are drawing  $n$  independent times from a **Bernoulli** distribution with parameter  $\theta$  to arrive at one draw from a **Binomial** distribution with parameters  $\theta, n$ .
- we use it again to describe that we are then drawing  $I$  sequences of  $n$  coin draws.

Let  $y_h^i \in \{0, 1\}$  be the realized value of  $Y$  on the  $h$ th flip during the  $i$ th sequence of flips.

Let  $\sum_{h=1}^n y_h^i$  denote the total number of times heads come up during the  $i$ th sequence of  $n$  independent coin flips.

Let  $f_k$  record the fraction of samples of length  $n$  for which  $\sum_{h=1}^n y_h^i = k$ :

$$f_k^I = \frac{\text{number of samples of length } n \text{ for which } \sum_{h=1}^n y_h^i = k}{I}$$

The probability  $\text{Prob}(X = k|\theta)$  answers the following question:

- As  $I$  becomes large, in what fraction of  $I$  independent draws of  $n$  coin flips should we anticipate  $k$  heads to occur?

As usual, a law of large numbers justifies this answer.

### 1 Exercise 11.2.1

1. Please write a Python class to compute  $f_k^I$
2. Please use your code to compute  $f_k^I, k = 0, \dots, n$  and compare them to  $\text{Prob}(X = k|\theta)$  for various values of  $\theta, n$  and  $I$
3. With the Law of Large numbers in mind, use your code to say something

### Solution

Here is one solution:

```
class frequentist:

    def __init__(self, θ, n, I):
        """
        initialization
        -----
        parameters:
        θ : probability that one toss of a coin will be a head with Y = 1
        n : number of independent flips in each independent sequence of draws
        I : number of independent sequence of draws
        """

        self.θ, self.n, self.I = θ, n, I

    def binomial(self, k):
        '''compute the theoretical probability for specific input k'''

        θ, n = self.θ, self.n
        self.k = k
        self.P = binom.pmf(k, n, θ)

    def draw(self):
        '''draw n independent flips for I independent sequences'''

        θ, n, I = self.θ, self.n, self.I
        sample = np.random.rand(I, n)
        Y = (sample <= θ) * 1
        self.Y = Y

    def compute_fk(self, kk):
        '''compute f_{k}^I for specific input k'''

        Y, I = self.Y, self.I
        K = np.sum(Y, 1)
        f_kI = np.sum(K == kk) / I
        self.f_kI = f_kI
        self.kk = kk

    def compare(self):
        '''compute and print the comparison'''

        n = self.n
        comp = pt.PrettyTable()
        comp.field_names = ['k', 'Theoretical', 'Frequentist']
        self.draw()
        for i in range(n):
            self.binomial(i+1)
            self.compute_fk(i+1)
            comp.add_row([i+1, self.P, self.f_kI])
```

```

    print(comp)
θ, n, k, I = 0.7, 20, 10, 1_000_000

freq = frequentist(θ, n, I)

freq.compare()

+-----+-----+
| k | Theoretical | Frequentist |
+-----+-----+
| 1 | 1.6271660538000033e-09 | 0.0 |
| 2 | 3.606884752589999e-08 | 0.0 |
| 3 | 5.04963865362601e-07 | 1e-06 |
| 4 | 5.007558331512455e-06 | 6e-06 |
| 5 | 3.7389768875293014e-05 | 4e-05 |
| 6 | 0.00021810698510587546 | 0.000224 |
| 7 | 0.001017832597160754 | 0.000966 |
| 8 | 0.003859281930901185 | 0.003794 |
| 9 | 0.012006654896137007 | 0.012004 |
| 10 | 0.030817080900085007 | 0.031014 |
| 11 | 0.06536956554563476 | 0.065523 |
| 12 | 0.11439673970486108 | 0.114632 |
| 13 | 0.1642619852172365 | 0.16443 |
| 14 | 0.19163898275344252 | 0.191081 |
| 15 | 0.17886305056987967 | 0.178395 |
| 16 | 0.1304209743738704 | 0.130877 |
| 17 | 0.07160367220526209 | 0.071558 |
| 18 | 0.027845872524268643 | 0.027887 |
| 19 | 0.006839337111223895 | 0.00676 |
| 20 | 0.0007979226629761189 | 0.000808 |
+-----+-----+

```

From the table above, can you see the law of large numbers at work?

Let's do some more calculations.

### Comparison with different $\theta$

Now we fix

$$n = 20, k = 10, I = 1,000,000$$

We'll vary  $\theta$  from 0.01 to 0.99 and plot outcomes against  $\theta$ .

```

θ_low, θ_high, npt = 0.01, 0.99, 50
thetas = np.linspace(θ_low, θ_high, npt)
P = []
f_kI = []
for i in range(npt):
    freq = frequentist(thetas[i], n, I)
    freq.binomial(k)
    freq.draw()
    freq.compute_fk(k)
    P.append(freq.P)
    f_kI.append(freq.f_kI)

```

```

fig, ax = plt.subplots(figsize=(8, 6))
ax.grid()

```

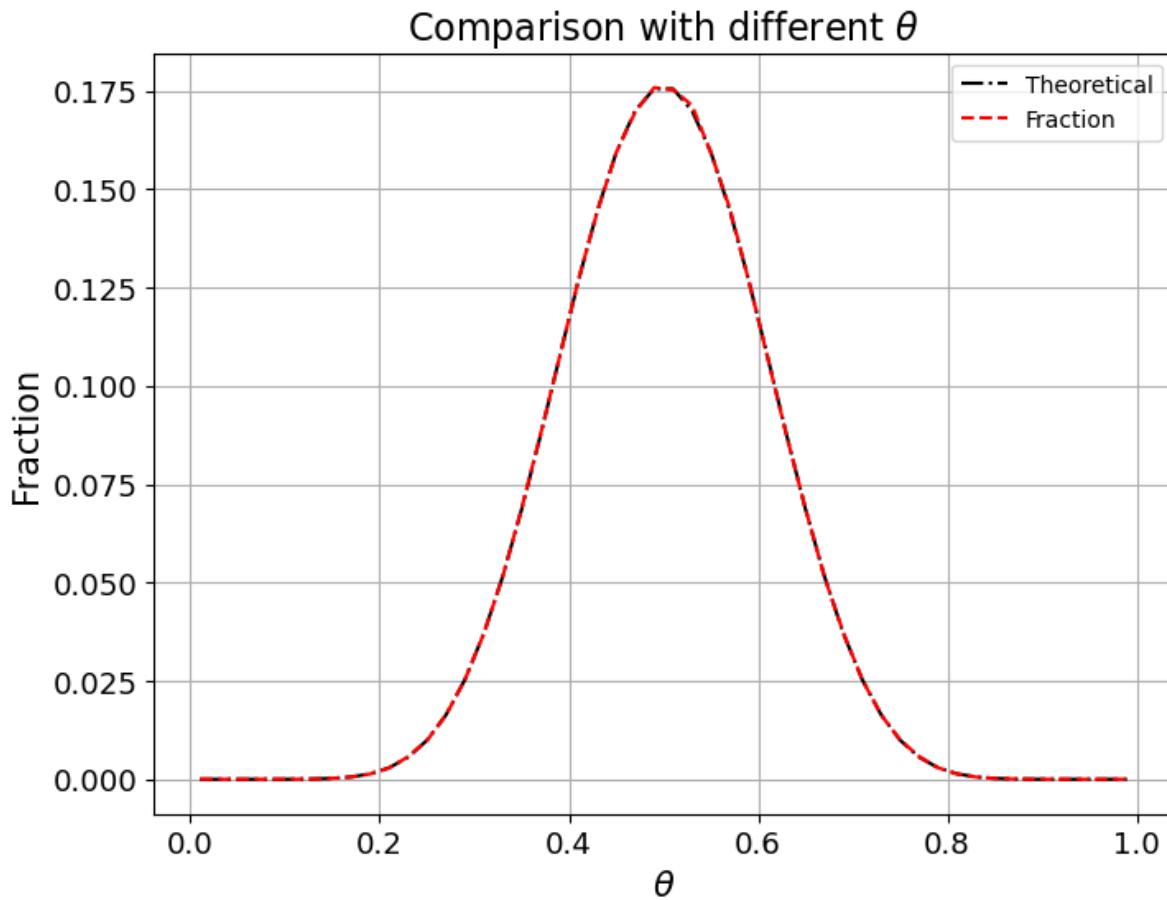
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```

ax.plot(thetas, P, 'k-.', label='Theoretical')
ax.plot(thetas, f_kI, 'r--', label='Fraction')
plt.title(r'Comparison with different $\theta$', fontsize=16)
plt.xlabel(r'$\theta$', fontsize=15)
plt.ylabel('Fraction', fontsize=15)
plt.tick_params(labelsize=13)
plt.legend()
plt.show()

```



### Comparison with different $n$

Now we fix  $\theta = 0.7, k = 10, I = 1,000,000$  and vary  $n$  from 1 to 100.

Then we'll plot outcomes.

```

n_low, n_high, nn = 1, 100, 50
ns = np.linspace(n_low, n_high, nn, dtype='int')
P = []
f_kI = []
for i in range(nn):
    freq = frequentist(0.7, ns[i], 1000000)
    freq.binomial(10)
    freq.draw()
    freq.compute_fk(10)
    P.append(freq.P)
    f_kI.append(freq.f_kI)

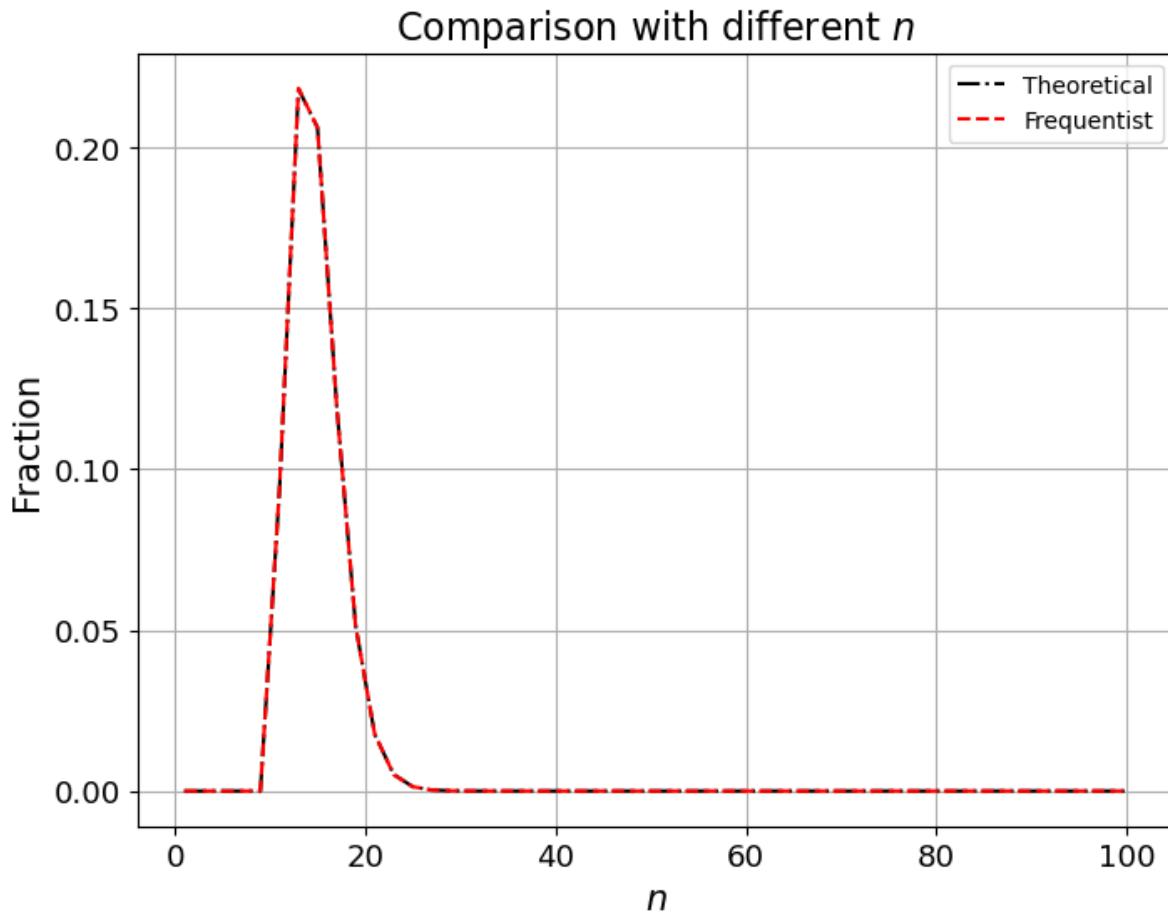
```

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```
f_kI.append(freq.f_kI)
```

```
fig, ax = plt.subplots(figsize=(8, 6))
ax.grid()
ax.plot(ns, P, 'k-.', label='Theoretical')
ax.plot(ns, f_kI, 'r--', label='Frequentist')
plt.title(r'Comparison with different $n$', fontsize=16)
plt.xlabel(r'$n$', fontsize=15)
plt.ylabel('Fraction', fontsize=15)
plt.tick_params(labelsize=13)
plt.legend()
plt.show()
```



### Comparison with different $I$

Now we fix  $\theta = 0.7, n = 20, k = 10$  and vary  $\log(I)$  from 2 to 7.

```
I_log_low, I_log_high, nI = 2, 6, 200
log_Is = np.linspace(I_log_low, I_log_high, nI)
Is = np.power(10, log_Is).astype(int)
P = []
f_kI = []
for i in range(nI):
    freq = frequentist(theta, n, Is[i])
```

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```

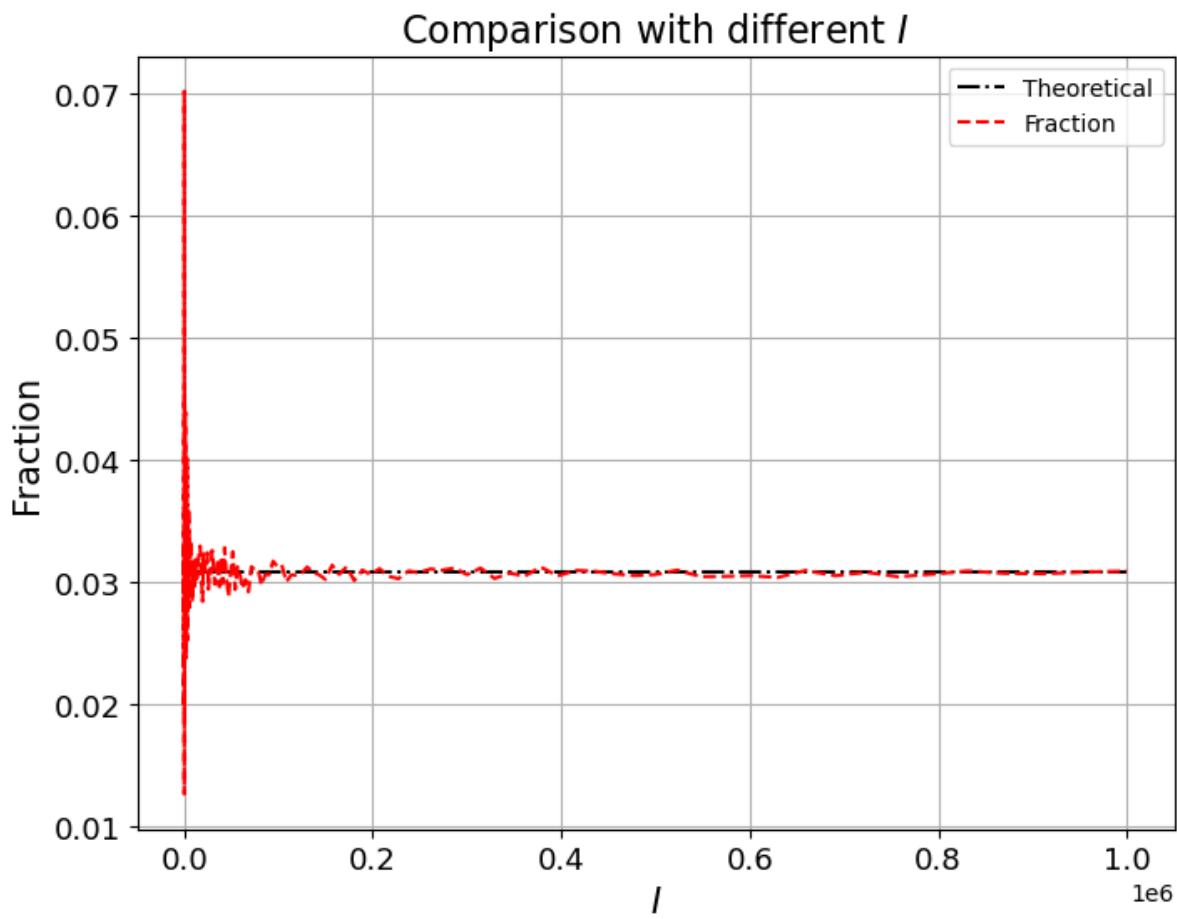
freq.binomial(k)
freq.draw()
freq.compute_fk(k)
P.append(freq.P)
f_kI.append(freq.f_kI)

```

```

fig, ax = plt.subplots(figsize=(8, 6))
ax.grid()
ax.plot(Is, P, 'k-.', label='Theoretical')
ax.plot(Is, f_kI, 'r--', label='Fraction')
plt.title(r'Comparison with different $I$', fontsize=16)
plt.xlabel(r'$I$', fontsize=15)
plt.ylabel('Fraction', fontsize=15)
plt.tick_params(labelsize=13)
plt.legend()
plt.show()

```



From the above graphs, we can see that  $I$ , **the number of independent sequences**, plays an important role.

When  $I$  becomes larger, the difference between theoretical probability and frequentist estimate becomes smaller.

Also, as long as  $I$  is large enough, changing  $\theta$  or  $n$  does not substantially change the accuracy of the observed fraction as an approximation of  $\theta$ .

The Law of Large Numbers is at work here.

For each draw of an independent sequence,  $\text{Prob}(X_i = k|\theta)$  is the same, so aggregating all draws forms an i.i.d sequence of a binary random variable  $\rho_{k,i}, i = 1, 2, \dots, I$ , with a mean of  $\text{Prob}(X = k|\theta)$  and a variance of

$$n \cdot \text{Prob}(X = k|\theta) \cdot (1 - \text{Prob}(X = k|\theta)).$$

So, by the LLN, the average of  $P_{k,i}$  converges to:

$$E[\rho_{k,i}] = \text{Prob}(X = k|\theta) = \left( \frac{n!}{k!(n-k)!} \right) \theta^k (1-\theta)^{n-k}$$

as  $I$  goes to infinity.

## 11.3 Bayesian Interpretation

We again use a binomial distribution.

But now we don't regard  $\theta$  as being a fixed number.

Instead, we think of it as a **random variable**.

$\theta$  is described by a probability distribution.

But now this probability distribution means something different than a relative frequency that we can anticipate to occur in a large i.i.d. sample.

Instead, the probability distribution of  $\theta$  is now a summary of our views about likely values of  $\theta$  either

- **before** we have seen **any** data at all, or
- **before** we have seen **more** data, after we have seen **some** data

Thus, suppose that, before seeing any data, you have a personal prior probability distribution saying that

$$P(\theta) = \frac{\theta^{\alpha-1} (1-\theta)^{\beta-1}}{B(\alpha, \beta)}$$

where  $B(\alpha, \beta)$  is a **beta function**, so that  $P(\theta)$  is a **beta distribution** with parameters  $\alpha, \beta$ .

### Exercise 11.3.1

- a) Please write down the **likelihood function** for a sample of length  $n$  from a binomial distribution with parameter  $\theta$ .
- b) Please write down the **posterior** distribution for  $\theta$  after observing one flip of the coin.
- c) Now pretend that the true value of  $\theta = .4$  and that someone who doesn't know this has a beta prior distribution with parameters with  $\beta = \alpha = .5$ . Please write a Python class to simulate this person's personal posterior distribution for  $\theta$  for a *single* sequence of  $n$  draws.
- d) Please plot the posterior distribution for  $\theta$  as a function of  $\theta$  as  $n$  grows as 1, 2, ... .
- e) For various  $n$ 's, please describe and compute a Bayesian coverage interval for the interval [.45, .55].
- f) Please tell what question a Bayesian coverage interval answers.
- g) Please compute the Posterior probability that  $\theta \in [.45, .55]$  for various values of sample size  $n$ .
- h) Please use your Python class to study what happens to the posterior distribution as  $n \rightarrow +\infty$ , again assuming that the true value of  $\theta = .4$ , though it is unknown to the person doing the updating via Bayes' Law.

### Solution

a) Please write down the **likelihood function** and the **posterior** distribution for  $\theta$  after observing one flip of our coin.

Suppose the outcome is  $\mathbf{Y}$ .

The likelihood function is:

$$L(Y|\theta) = \text{Prob}(X = Y|\theta) = \theta^Y(1-\theta)^{1-Y}$$

b) Please write the **posterior** distribution for  $\theta$  after observing one flip of our coin.

The prior distribution is

$$\text{Prob}(\theta) = \frac{\theta^{\alpha-1}(1-\theta)^{\beta-1}}{B(\alpha, \beta)}$$

We can derive the posterior distribution for  $\theta$  via

$$\begin{aligned} \text{Prob}(\theta|Y) &= \frac{\text{Prob}(Y|\theta)\text{Prob}(\theta)}{\text{Prob}(Y)} \\ &= \frac{\text{Prob}(Y|\theta)\text{Prob}(\theta)}{\int_0^1 \text{Prob}(Y|\theta)\text{Prob}(\theta)d\theta} \\ &= \frac{\theta^Y(1-\theta)^{1-Y} \frac{\theta^{\alpha-1}(1-\theta)^{\beta-1}}{B(\alpha, \beta)}}{\int_0^1 \theta^Y(1-\theta)^{1-Y} \frac{\theta^{\alpha-1}(1-\theta)^{\beta-1}}{B(\alpha, \beta)} d\theta} \\ &= \frac{\theta^{Y+\alpha-1}(1-\theta)^{1-Y+\beta-1}}{\int_0^1 \theta^{Y+\alpha-1}(1-\theta)^{1-Y+\beta-1} d\theta} \end{aligned}$$

which means that

$$\text{Prob}(\theta|Y) \sim \text{Beta}(\alpha + Y, \beta + (1 - Y))$$

Now please pretend that the true value of  $\theta = .4$  and that someone who doesn't know this has a beta prior with  $\beta = \alpha = .5$ .

c) Now pretend that the true value of  $\theta = .4$  and that someone who doesn't know this has a beta prior distribution with parameters with  $\beta = \alpha = .5$ . Please write a Python class to simulate this person's personal posterior distribution for  $\theta$  for a *single* sequence of  $n$  draws.

```
class Bayesian:

    def __init__(self, theta=0.4, n=1_000_000, alpha=0.5, beta=0.5):
        """
        Parameters:
        -----------
        theta : float, ranging from [0,1].
            probability that one toss of a coin will be a head with Y = 1

        n : int.
            number of independent flips in an independent sequence of draws

        alpha & beta : int or float.
            parameters of the prior distribution on theta

        """
        self.theta, self.n, self.alpha, self.beta = theta, n, alpha, beta
```

```

        self.prior = st.beta(a, β)

    def draw(self):
        """
        simulate a single sequence of draws of length n, given probability θ

        """
        array = np.random.rand(self.n)
        self.draws = (array < self.θ).astype(int)

    def form_single_posterior(self, step_num):
        """
        form a posterior distribution after observing the first step_num elements
        ↵of the draws

        Parameters
        -----
        step_num: int.
            number of steps observed to form a posterior distribution

        Returns
        -----
        the posterior distribution for sake of plotting in the subsequent steps

        """
        heads_num = self.draws[:step_num].sum()
        tails_num = step_num - heads_num

        return st.beta(self.a+heads_num, self.β+tails_num)

    def form_posterior_series(self, num_obs_list):
        """
        form a series of posterior distributions that form after observing
        ↵different number of draws.

        Parameters
        -----
        num_obs_list: a list of int.
            a list of the number of observations used to form a series of
        ↵posterior distributions.

        """
        self.posterior_list = []
        for num in num_obs_list:
            self.posterior_list.append(self.form_single_posterior(num))

```

- d) Please plot the posterior distribution for  $\theta$  as a function of  $\theta$  as  $n$  grows from 1, 2, ....

```

Bay_stat = Bayesian()
Bay_stat.draw()

num_list = [1, 2, 3, 4, 5, 10, 20, 30, 50, 70, 100, 300, 500, 1000, # this line for finite n
            5000, 10_000, 50_000, 100_000, 200_000, 300_000] # this line for approximately infinite n

Bay_stat.form_posterior_series(num_list)

θ_values = np.linspace(0.01, 1, 100)

fig, ax = plt.subplots(figsize=(10, 6))

ax.plot(θ_values, Bay_stat.prior.pdf(θ_values), label='Prior Distribution', color='k', linestyle='--')

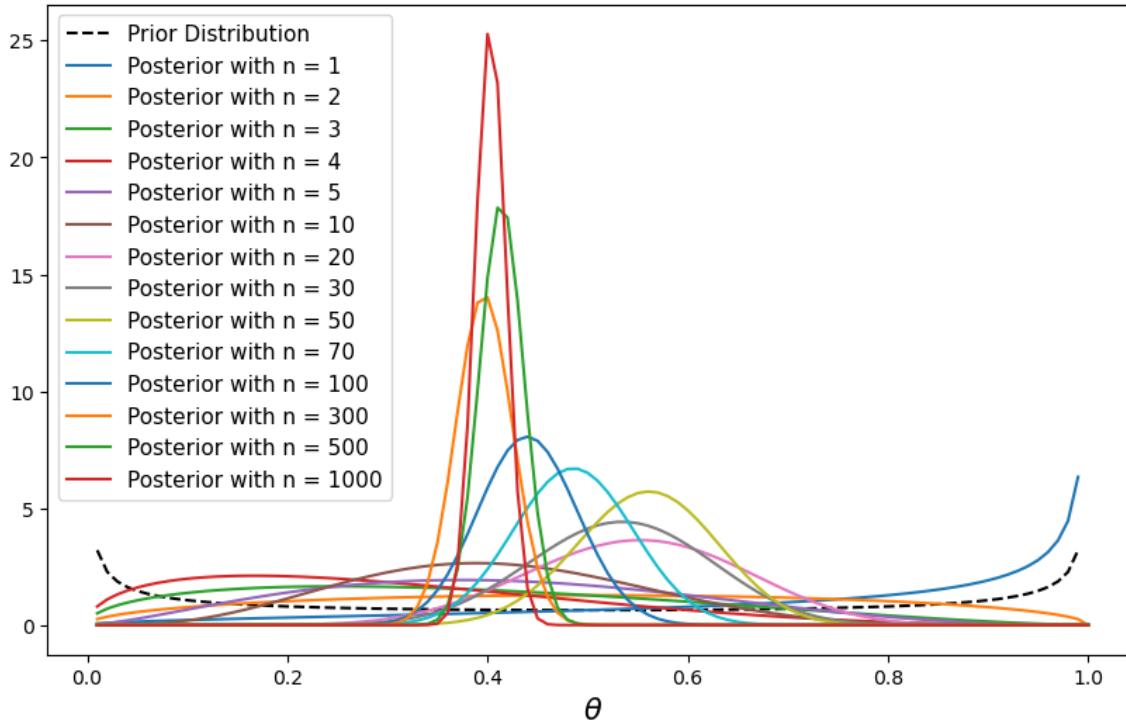
for ii, num in enumerate(num_list[:14]):
    ax.plot(θ_values, Bay_stat.posterior_list[ii].pdf(θ_values), label='Posterior with n = %d' % num)

ax.set_title('P.D.F of Posterior Distributions', fontsize=15)
ax.set_xlabel(r"$\theta$", fontsize=15)

ax.legend(fontsize=11)
plt.show()

```

P.D.F of Posterior Distributions



- e) For various  $n$ 's, please describe and compute .05 and .95 quantiles for posterior probabilities.

```

upper_bound = [ii.ppf(0.05) for ii in Bay_stat.posterior_list[:14]]
lower_bound = [ii.ppf(0.95) for ii in Bay_stat.posterior_list[:14]]

interval_df = pd.DataFrame()
interval_df['upper'] = upper_bound
interval_df['lower'] = lower_bound
interval_df.index = num_list[:14]
interval_df = interval_df.T
interval_df

```

	1	2	3	4	5	10	20	\
upper	0.228520	0.097308	0.062413	0.046007	0.127776	0.185116	0.370047	
lower	0.998457	0.902692	0.764466	0.650707	0.739366	0.652678	0.719909	
	30	50	70	100	300	500	1000	
upper	0.38571	0.444113	0.389167	0.360361	0.351081	0.378201	0.377717	
lower	0.67640	0.670884	0.583119	0.522172	0.443718	0.450533	0.428697	

As  $n$  increases, we can see that Bayesian coverage intervals narrow and move toward 0.4.

f) Please tell what question a Bayesian coverage interval answers.

The Bayesian coverage interval tells the range of  $\theta$  that corresponds to the  $[p_1, p_2]$  quantiles of the cumulative probability distribution (CDF) of the posterior distribution.

To construct the coverage interval we first compute a posterior distribution of the unknown parameter  $\theta$ .

If the CDF is  $F(\theta)$ , then the Bayesian coverage interval  $[a, b]$  for the interval  $[p_1, p_2]$  is described by

$$F(a) = p_1, F(b) = p_2$$

g) Please compute the Posterior probability that  $\theta \in [.45, .55]$  for various values of sample size  $n$ .

```

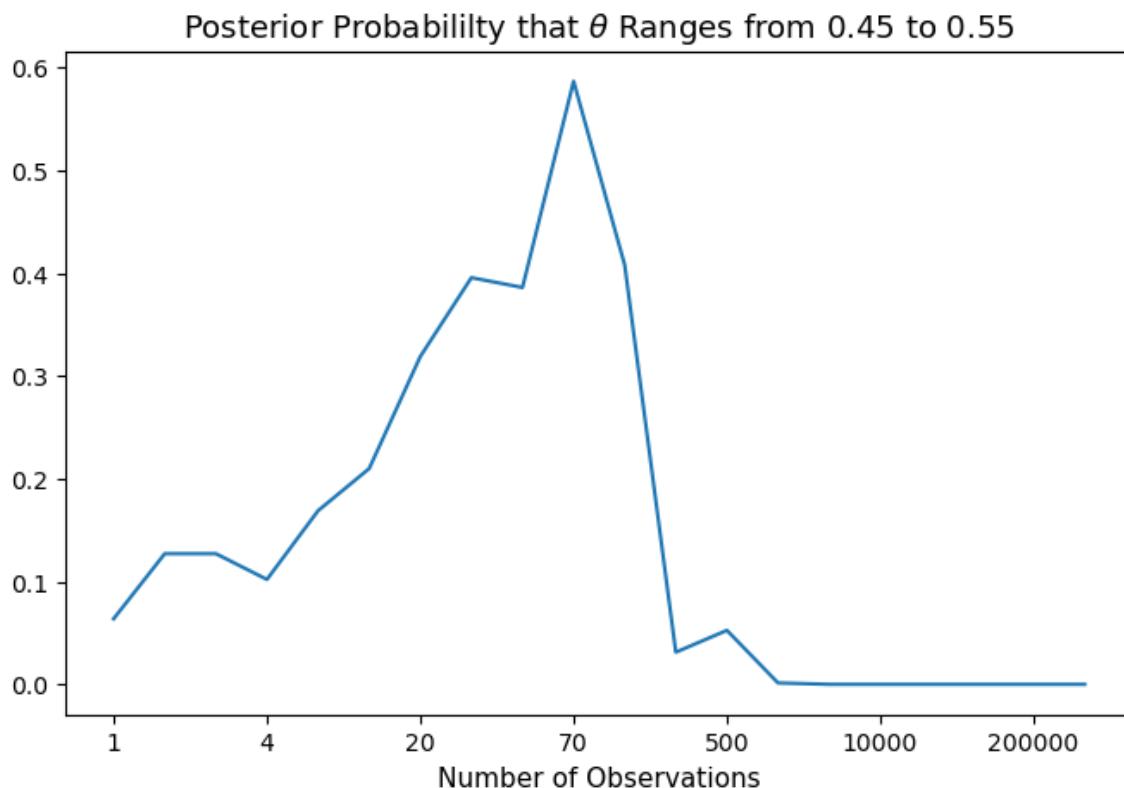
left_value, right_value = 0.45, 0.55

posterior_prob_list=[ii.cdf(right_value)-ii.cdf(left_value) for ii in Bay_stat.
                     .posterior_list]

fig, ax = plt.subplots(figsize=(8, 5))
ax.plot(posterior_prob_list)
ax.set_title('Posterior Probability that ' + r"$\theta$" + ' Ranges from %.2f to %.
              2f'%(left_value, right_value),
             fontsize=13)
ax.set_xticks(np.arange(0, len(posterior_prob_list), 3))
ax.set_xticklabels(num_list[::3])
ax.set_xlabel('Number of Observations', fontsize=11)

plt.show()

```



Notice that in the graph above the posterior probability that  $\theta \in [.45, .55]$  typically exhibits a hump shape as  $n$  increases.

Two opposing forces are at work.

The first force is that the individual adjusts his belief as he observes new outcomes, so his posterior probability distribution becomes more and more realistic, which explains the rise of the posterior probability.

However,  $[\cdot45, \cdot55]$  actually excludes the true  $\theta = .4$  that generates the data.

As a result, the posterior probability drops as larger and larger samples refine his posterior probability distribution of  $\theta$ .

The descent seems precipitous only because of the scale of the graph that has the number of observations increasing disproportionately.

When the number of observations becomes large enough, our Bayesian becomes so confident about  $\theta$  that he considers  $\theta \in [.45, .55]$  very unlikely.

That is why we see a nearly horizontal line when the number of observations exceeds 500.

**h)** Please use your Python class to study what happens to the posterior distribution as  $n \rightarrow +\infty$ , again assuming that the true value of  $\theta = .4$ , though it is unknown to the person doing the updating via Bayes' Law.

Using the Python class we made above, we can see the evolution of posterior distributions as  $n$  approaches infinity.

```

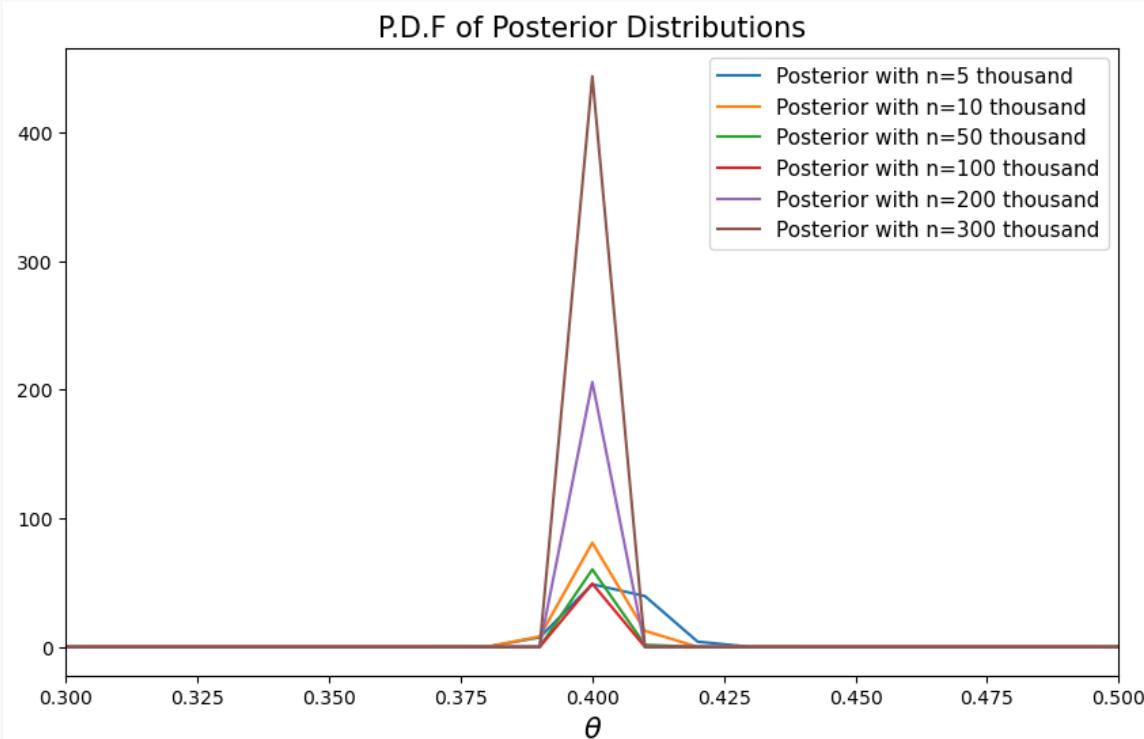
fig, ax = plt.subplots(figsize=(10, 6))

for ii, num in enumerate(num_list[14:]):
    ii += 14
    ax.plot(theta_values, Bay_stat.posterior_list[ii].pdf(theta_values),
            label='Posterior with n=%d thousand' % (num/1000))

ax.set_title('P.D.F of Posterior Distributions', fontsize=15)
ax.set_xlabel(r"$\theta$)", fontsize=15)
ax.set_xlim(0.3, 0.5)

ax.legend(fontsize=11)
plt.show()

```



As  $n$  increases, we can see that the probability density functions *concentrate* on 0.4, the true value of  $\theta$ .

Here the posterior means converges to 0.4 while the posterior standard deviations converges to 0 from above.

To show this, we compute the means and variances statistics of the posterior distributions.

```

mean_list = [ii.mean() for ii in Bay_stat.posterior_list]
std_list = [ii.std() for ii in Bay_stat.posterior_list]

fig, ax = plt.subplots(1, 2, figsize=(14, 5))

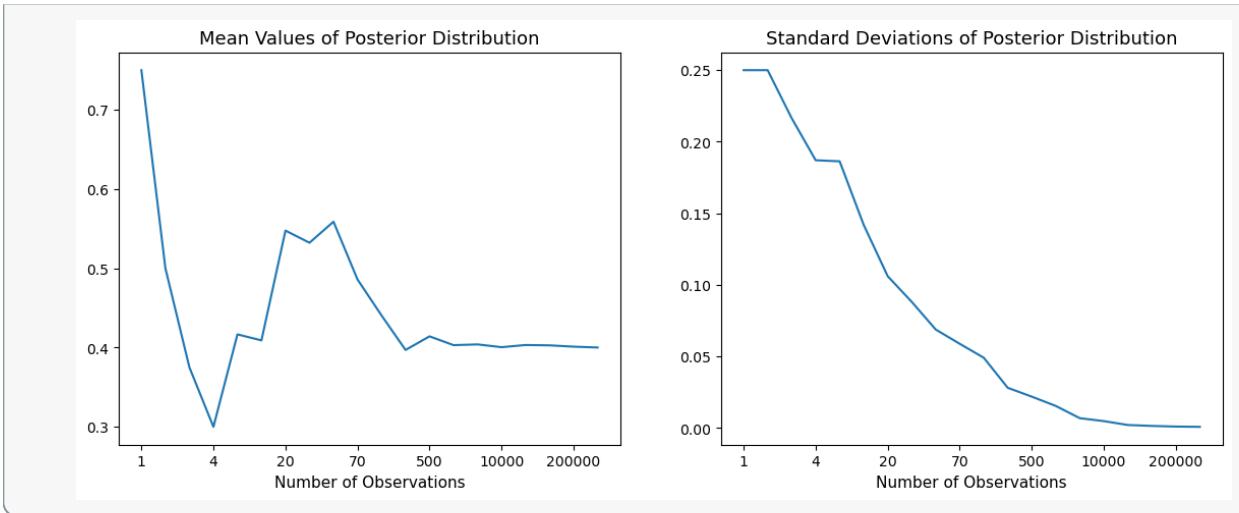
ax[0].plot(mean_list)
ax[0].set_title('Mean Values of Posterior Distribution', fontsize=13)
ax[0].set_xticks(np.arange(0, len(mean_list), 3))
ax[0].set_xticklabels(num_list[::3])
ax[0].set_xlabel('Number of Observations', fontsize=11)

ax[1].plot(std_list)
ax[1].set_title('Standard Deviations of Posterior Distribution', fontsize=13)
ax[1].set_xticks(np.arange(0, len(std_list), 3))
ax[1].set_xticklabels(num_list[::3])
ax[1].set_xlabel('Number of Observations', fontsize=11)

plt.show()

```

**202 Chapter 11. Two Meanings of Probability**



How shall we interpret the patterns above?

The answer is encoded in the Bayesian updating formulas.

It is natural to extend the one-step Bayesian update to an  $n$ -step Bayesian update.

$$\begin{aligned} \text{Prob}(\theta|k) &= \frac{\text{Prob}(\theta|k) * \text{Prob}(k)}{\text{Prob}(k)} = \frac{\text{Prob}(k|\theta) * \text{Prob}(\theta)}{\text{Prob}(k)} = \frac{\int_0^1 \text{Prob}(k|\theta) * \text{Prob}(\theta)d\theta}{\int_0^1 \text{Prob}(k|\theta) * \text{Prob}(\theta)d\theta} \\ &= \frac{\binom{N}{k} (1-\theta)^{N-k} \theta^k * \frac{\theta^{\alpha-1} (1-\theta)^{\beta-1}}{B(\alpha, \beta)}}{\int_0^1 \binom{N}{k} (1-\theta)^{N-k} \theta^k * \frac{\theta^{\alpha-1} (1-\theta)^{\beta-1}}{B(\alpha, \beta)} d\theta} \\ &= \frac{(1-\theta)^{\beta+N-k-1} * \theta^{\alpha+k-1}}{\int_0^1 (1-\theta)^{\beta+N-k-1} * \theta^{\alpha+k-1} d\theta} \\ &= \text{Beta}(\alpha + k, \beta + N - k) \end{aligned}$$

A beta distribution with  $\alpha$  and  $\beta$  has the following mean and variance.

The mean is  $\frac{\alpha}{\alpha+\beta}$

The variance is  $\frac{\alpha\beta}{(\alpha+\beta)^2(\alpha+\beta+1)}$

- $\alpha$  can be viewed as the number of successes
- $\beta$  can be viewed as the number of failures

The random variables  $k$  and  $N - k$  are governed by Binomial Distribution with  $\theta = 0.4$ .

Call this the true data generating process.

According to the Law of Large Numbers, for a large number of observations, observed frequencies of  $k$  and  $N - k$  will be described by the true data generating process, i.e., the population probability distribution that we assumed when generating the observations on the computer. (See [Exercise 11.2.1](#)).

Consequently, the mean of the posterior distribution converges to 0.4 and the variance withers to zero.

```
upper_bound = [ii.ppf(0.95) for ii in Bay_stat.posterior_list]
lower_bound = [ii.ppf(0.05) for ii in Bay_stat.posterior_list]

fig, ax = plt.subplots(figsize=(10, 6))
```

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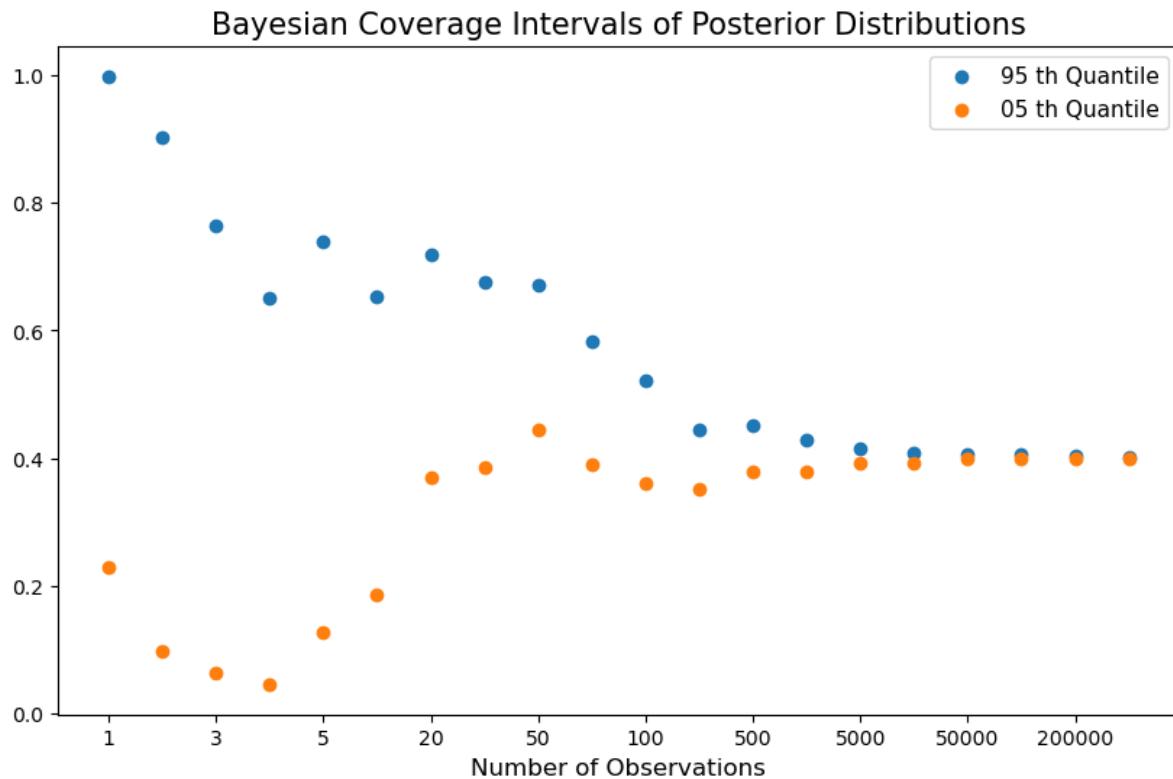
```

ax.scatter(np.arange(len(upper_bound)), upper_bound, label='95 th Quantile')
ax.scatter(np.arange(len(lower_bound)), lower_bound, label='05 th Quantile')

ax.set_xticks(np.arange(0, len(upper_bound), 2))
ax.set_xticklabels(num_list[::2])
ax.set_xlabel('Number of Observations', fontsize=12)
ax.set_title('Bayesian Coverage Intervals of Posterior Distributions', fontsize=15)

ax.legend(fontsize=11)
plt.show()

```



After observing a large number of outcomes, the posterior distribution collapses around 0.4.

Thus, the Bayesian statistician comes to believe that  $\theta$  is near .4.

As shown in the figure above, as the number of observations grows, the Bayesian coverage intervals (BCIs) become narrower and narrower around 0.4.

However, if you take a closer look, you will find that the centers of the BCIs are not exactly 0.4, due to the persistent influence of the prior distribution and the randomness of the simulation path.

## 11.4 Role of a Conjugate Prior

We have made assumptions that link functional forms of our likelihood function and our prior in a way that has eased our calculations considerably.

In particular, our assumptions that the likelihood function is **binomial** and that the prior distribution is a **beta distribution** have the consequence that the posterior distribution implied by Bayes' Law is also a **beta distribution**.

So posterior and prior are both beta distributions, albeit ones with different parameters.

When a likelihood function and prior fit together like hand and glove in this way, we can say that the prior and posterior are **conjugate distributions**.

In this situation, we also sometimes say that we have **conjugate prior** for the likelihood function  $\text{Prob}(X|\theta)$ .

Typically, the functional form of the likelihood function determines the functional form of a **conjugate prior**.

A natural question to ask is why should a person's personal prior about a parameter  $\theta$  be restricted to be described by a conjugate prior?

Why not some other functional form that more sincerely describes the person's beliefs?

To be argumentative, one could ask, why should the form of the likelihood function have *anything* to say about my personal beliefs about  $\theta$ ?

A dignified response to that question is, well, it shouldn't, but if you want to compute a posterior easily you'll just be happier if your prior is conjugate to your likelihood.

Otherwise, your posterior won't have a convenient analytical form and you'll be in the situation of wanting to apply the Markov chain Monte Carlo techniques deployed in [\*this quantecon lecture\*](#).

We also apply these powerful methods to approximating Bayesian posteriors for non-conjugate priors in [\*this quantecon lecture\*](#) and [\*this quantecon lecture\*](#)



## MULTIVARIATE HYPERGEOMETRIC DISTRIBUTION

### Contents

- *Multivariate Hypergeometric Distribution*
  - *Overview*
  - *The Administrator's Problem*
  - *Usage*

### 12.1 Overview

This lecture describes how an administrator deployed a **multivariate hypergeometric distribution** in order to assess the fairness of a procedure for awarding research grants.

In the lecture we'll learn about

- properties of the multivariate hypergeometric distribution
- first and second moments of a multivariate hypergeometric distribution
- using a Monte Carlo simulation of a multivariate normal distribution to evaluate the quality of a normal approximation
- the administrator's problem and why the multivariate hypergeometric distribution is the right tool

### 12.2 The Administrator's Problem

An administrator in charge of allocating research grants is in the following situation.

To help us forget details that are none of our business here and to protect the anonymity of the administrator and the subjects, we call research proposals **balls** and continents of residence of authors of a proposal a **color**.

There are  $K_i$  balls (proposals) of color  $i$ .

There are  $c$  distinct colors (continents of residence).

Thus,  $i = 1, 2, \dots, c$

So there is a total of  $N = \sum_{i=1}^c K_i$  balls.

All  $N$  of these balls are placed in an urn.

Then  $n$  balls are drawn randomly.

The selection procedure is supposed to be **color blind** meaning that **ball quality**, a random variable that is supposed to be independent of **ball color**, governs whether a ball is drawn.

Thus, the selection procedure is supposed randomly to draw  $n$  balls from the urn.

The  $n$  balls drawn represent successful proposals and are awarded research funds.

The remaining  $N - n$  balls receive no research funds.

### 12.2.1 Details of the Awards Procedure Under Study

Let  $k_i$  be the number of balls of color  $i$  that are drawn.

Things have to add up so  $\sum_{i=1}^c k_i = n$ .

Under the hypothesis that the selection process judges proposals on their quality and that quality is independent of continent of the author's continent of residence, the administrator views the outcome of the selection procedure as a random vector

$$X = \begin{bmatrix} k_1 \\ k_2 \\ \vdots \\ k_c \end{bmatrix}.$$

To evaluate whether the selection procedure is **color blind** the administrator wants to study whether the particular realization of  $X$  drawn can plausibly be said to be a random draw from the probability distribution that is implied by the **color blind** hypothesis.

The appropriate probability distribution is the one described [here](#).

Let's now instantiate the administrator's problem, while continuing to use the colored balls metaphor.

The administrator has an urn with  $N = 238$  balls.

157 balls are blue, 11 balls are green, 46 balls are yellow, and 24 balls are black.

So  $(K_1, K_2, K_3, K_4) = (157, 11, 46, 24)$  and  $c = 4$ .

15 balls are drawn without replacement.

So  $n = 15$ .

The administrator wants to know the probability distribution of outcomes

$$X = \begin{bmatrix} k_1 \\ k_2 \\ \vdots \\ k_4 \end{bmatrix}.$$

In particular, he wants to know whether a particular outcome - in the form of a  $4 \times 1$  vector of integers recording the numbers of blue, green, yellow, and black balls, respectively, - contains evidence against the hypothesis that the selection process is *fair*, which here means *color blind* and truly are random draws without replacement from the population of  $N$  balls.

The right tool for the administrator's job is the **multivariate hypergeometric distribution**.

## 12.2.2 Multivariate Hypergeometric Distribution

Let's start with some imports.

```
import matplotlib.pyplot as plt
import numpy as np
from scipy.special import comb
from scipy.stats import normaltest
from numba import jit, prange
```

To recapitulate, we assume there are in total  $c$  types of objects in an urn.

If there are  $K_i$  type  $i$  object in the urn and we take  $n$  draws at random without replacement, then the numbers of type  $i$  objects in the sample  $(k_1, k_2, \dots, k_c)$  has the multivariate hypergeometric distribution.

Note again that  $N = \sum_{i=1}^c K_i$  is the total number of objects in the urn and  $n = \sum_{i=1}^c k_i$ .

### Notation

We use the following notation for **binomial coefficients**:  $\binom{m}{q} = \frac{m!}{(m-q)!}$ .

The multivariate hypergeometric distribution has the following properties:

#### Probability mass function:

$$\Pr\{X_i = k_i \forall i\} = \frac{\prod_{i=1}^c \binom{K_i}{k_i}}{\binom{N}{n}}$$

#### Mean:

$$\mathbb{E}(X_i) = n \frac{K_i}{N}$$

#### Variances and covariances:

$$\text{Var}(X_i) = n \frac{N-n}{N-1} \frac{K_i}{N} \left(1 - \frac{K_i}{N}\right)$$

$$\text{Cov}(X_i, X_j) = -n \frac{N-n}{N-1} \frac{K_i}{N} \frac{K_j}{N}$$

To do our work for us, we'll write an Urn class.

```
class Urn:

    def __init__(self, K_arr):
        """
        Initialization given the number of each type i object in the urn.

        Parameters
        -----
        K_arr: ndarray(int)
            number of each type i object.
        """

        self.K_arr = np.array(K_arr)
        self.N = np.sum(K_arr)
        self.c = len(K_arr)

    def pmf(self, k_arr):
        """
```

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```
Probability mass function.

Parameters
-----
k_arr: ndarray(int)
    number of observed successes of each object.
"""

K_arr, N = self.K_arr, self.N

k_arr = np.atleast_2d(k_arr)
n = np.sum(k_arr, 1)

num = np.prod(comb(K_arr, k_arr), 1)
denom = comb(N, n)

pr = num / denom

return pr

def moments(self, n):
    """
    Compute the mean and variance-covariance matrix for
    multivariate hypergeometric distribution.

    Parameters
    -----
    n: int
        number of draws.
    """

    K_arr, N, c = self.K_arr, self.N, self.c

    # mean
    mu = n * K_arr / N

    # variance-covariance matrix
    Sigma = np.full((c, c), n * (N - n) / (N - 1) / N ** 2)
    for i in range(c-1):
        Sigma[i, i] *= K_arr[i] * (N - K_arr[i])
        for j in range(i+1, c):
            Sigma[i, j] *= - K_arr[i] * K_arr[j]
            Sigma[j, i] = Sigma[i, j]

    Sigma[-1, -1] *= K_arr[-1] * (N - K_arr[-1])

    return mu, Sigma

def simulate(self, n, size=1, seed=None):
    """
    Simulate a sample from multivariate hypergeometric
    distribution where at each draw we take n objects
    from the urn without replacement.

    Parameters
    -----
    n: int
```

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```

    number of objects for each draw.
size: int(optional)
    sample size.
seed: int(optional)
    random seed.
"""

K_arr = self.K_arr

gen = np.random.Generator(np.random.PCG64(seed))
sample = gen.multivariate_hypergeometric(K_arr, n, size=size)

return sample

```

## 12.3 Usage

### 12.3.1 First example

Apply this to an example from [wiki](#):

Suppose there are 5 black, 10 white, and 15 red marbles in an urn. If six marbles are chosen without replacement, the probability that exactly two of each color are chosen is

$$P(2 \text{ black}, 2 \text{ white}, 2 \text{ red}) = \frac{\binom{5}{2} \binom{10}{2} \binom{15}{2}}{\binom{30}{6}} = 0.079575596816976$$

```
# construct the urn
K_arr = [5, 10, 15]
urn = Urn(K_arr)
```

Now use the Urn Class method pmf to compute the probability of the outcome  $X = [2 \ 2 \ 2]$

```
k_arr = [2, 2, 2] # array of number of observed successes
urn.pmf(k_arr)
```

```
array([0.0795756])
```

We can use the code to compute probabilities of a list of possible outcomes by constructing a 2-dimensional array k\_arr and pmf will return an array of probabilities for observing each case.

```
k_arr = [[2, 2, 2], [1, 3, 2]]
urn.pmf(k_arr)
```

```
array([0.0795756, 0.1061008])
```

Now let's compute the mean vector and variance-covariance matrix.

```
n = 6
μ, Σ = urn.moments(n)
```

```
μ
```

```
array([1., 2., 3.])
```

$\Sigma$

```
array([[ 0.68965517, -0.27586207, -0.4137931 ],
       [-0.27586207,  1.10344828, -0.82758621],
       [-0.4137931 , -0.82758621,  1.24137931]])
```

### 12.3.2 Back to The Administrator's Problem

Now let's turn to the grant administrator's problem.

Here the array of numbers of  $i$  objects in the urn is  $(157, 11, 46, 24)$ .

```
K_arr = [157, 11, 46, 24]
urn = Urn(K_arr)
```

Let's compute the probability of the outcome  $(10, 1, 4, 0)$ .

```
k_arr = [10, 1, 4, 0]
urn.pmf(k_arr)
```

```
array([0.01547738])
```

We can compute probabilities of three possible outcomes by constructing a 3-dimensional arrays  $k\_arr$  and utilizing the method `pmf` of the `Urn` class.

```
k_arr = [[5, 4, 1], [10, 1, 2, 2], [13, 0, 2, 0]]
urn.pmf(k_arr)
```

```
array([6.21412534e-06, 2.70935969e-02, 1.61839976e-02])
```

Now let's compute the mean and variance-covariance matrix of  $X$  when  $n = 6$ .

```
n = 6 # number of draws
μ, Σ = urn.moments(n)
```

```
# mean
μ
```

```
array([3.95798319, 0.27731092, 1.15966387, 0.60504202])
```

```
# variance-covariance matrix
Σ
```

```
array([[ 1.31862604, -0.17907267, -0.74884935, -0.39070401],
       [-0.17907267,  0.25891399, -0.05246715, -0.02737417],
       [-0.74884935, -0.05246715,  0.91579029, -0.11447379],
       [-0.39070401, -0.02737417, -0.11447379,  0.53255196]])
```

We can simulate a large sample and verify that sample means and covariances closely approximate the population means and covariances.

```

size = 10_000_000
sample = urn.simulate(n, size=size)

# mean
np.mean(sample, 0)

array([3.9580064, 0.2773455, 1.1596331, 0.605015 ])

# variance covariance matrix
np.cov(sample.T)

array([[ 1.31867167, -0.17926978, -0.74868821, -0.39071368],
       [-0.17926978,  0.2589112 , -0.05240373, -0.02723769],
       [-0.74868821, -0.05240373,  0.91570046, -0.11460853],
       [-0.39071368, -0.02723769, -0.11460853,  0.5325599 ]])

```

Evidently, the sample means and covariances approximate their population counterparts well.

### 12.3.3 Quality of Normal Approximation

To judge the quality of a multivariate normal approximation to the multivariate hypergeometric distribution, we draw a large sample from a multivariate normal distribution with the mean vector and covariance matrix for the corresponding multivariate hypergeometric distribution and compare the simulated distribution with the population multivariate hypergeometric distribution.

```

sample_normal = np.random.multivariate_normal(mu, Sigma, size=size)

def bivariate_normal(x, y, mu, Sigma, i, j):
    mu_x, mu_y = mu[i], mu[j]
    sigma_x, sigma_y = np.sqrt(Sigma[i, i]), np.sqrt(Sigma[j, j])
    sigma_xy = Sigma[i, j]

    x_mu = x - mu_x
    y_mu = y - mu_y

    rho = sigma_xy / (sigma_x * sigma_y)
    z = x_mu**2 / sigma_x**2 + y_mu**2 / sigma_y**2 - 2 * rho * x_mu * y_mu / (sigma_x * sigma_y)
    denom = 2 * np.pi * sigma_x * sigma_y * np.sqrt(1 - rho**2)

    return np.exp(-z / (2 * (1 - rho**2))) / denom

```

```

@jit
def count(vec1, vec2, n):
    size = sample.shape[0]

    count_mat = np.zeros((n+1, n+1))
    for i in prange(size):
        count_mat[vec1[i], vec2[i]] += 1

    return count_mat

```

```

c = urn.c
fig, axs = plt.subplots(c, c, figsize=(14, 14))

# grids for plotting the bivariate Gaussian
x_grid = np.linspace(-2, n+1, 100)
y_grid = np.linspace(-2, n+1, 100)
X, Y = np.meshgrid(x_grid, y_grid)

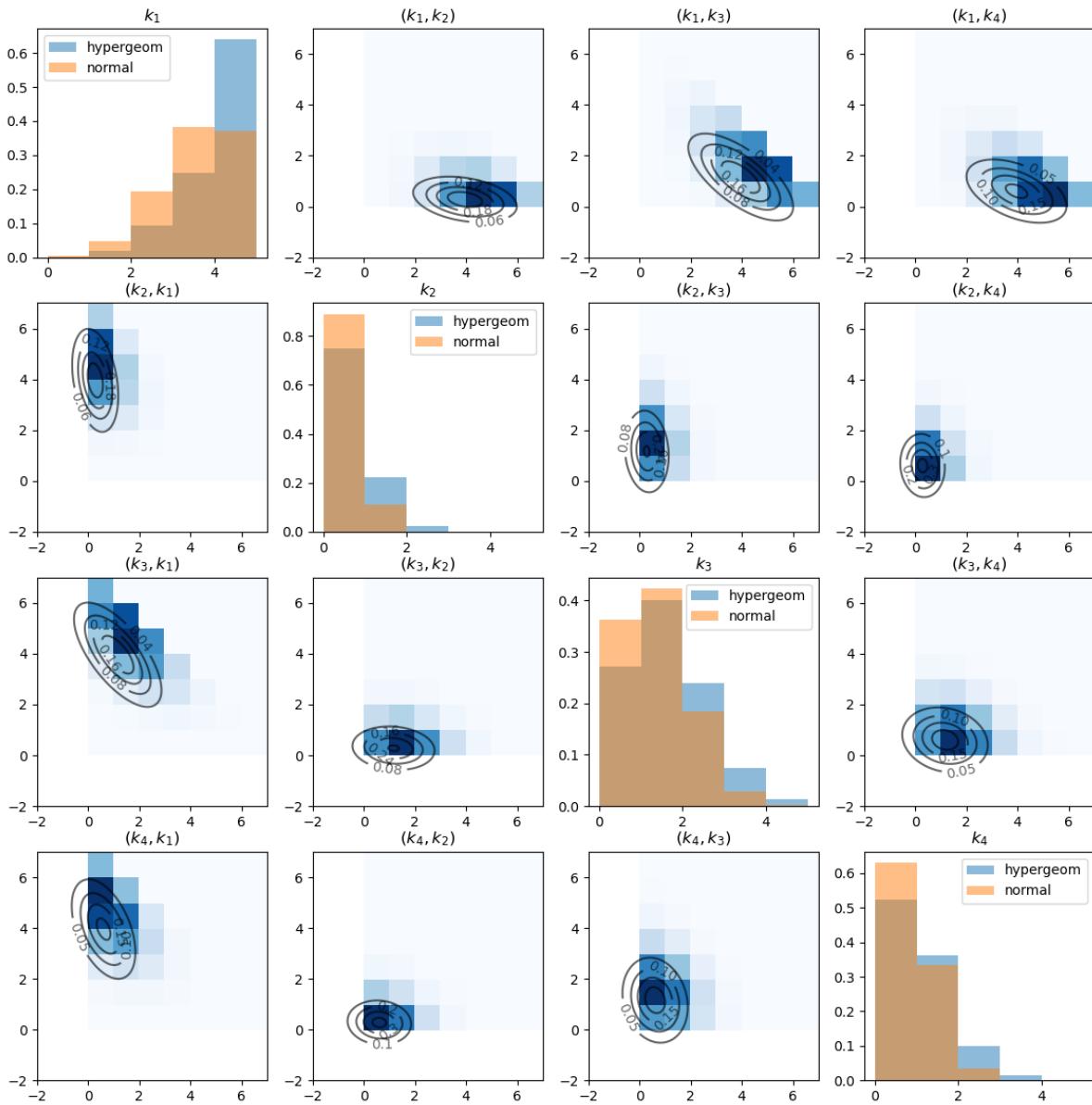
for i in range(c):
    axs[i, i].hist(sample[:, i], bins=np.arange(0, n, 1), alpha=0.5, density=True,_
    label='hypergeom')
    axs[i, i].hist(sample_normal[:, i], bins=np.arange(0, n, 1), alpha=0.5,_
    density=True, label='normal')
    axs[i, i].legend()
    axs[i, i].set_title('$k_{\{ ' + str(i+1) + '\}}$')
    for j in range(c):
        if i == j:
            continue

        # bivariate Gaussian density function
        Z = bivariate_normal(X, Y, mu, Sigma, i, j)
        cs = axs[i, j].contour(X, Y, Z, 4, colors="black", alpha=0.6)
        axs[i, j].clabel(cs, inline=1, fontsize=10)

        # empirical multivariate hypergeometric distribution
        count_mat = count(sample[:, i], sample[:, j], n)
        axs[i, j].pcolor(count_mat.T/size, cmap='Blues')
        axs[i, j].set_title('$ (k_{\{ ' + str(i+1) + '\}}, k_{\{ ' + str(j+1) + '\}})$')

plt.show()

```



The diagonal graphs plot the marginal distributions of  $k_i$  for each  $i$  using histograms.

Note the substantial differences between hypergeometric distribution and the approximating normal distribution.

The off-diagonal graphs plot the empirical joint distribution of  $k_i$  and  $k_j$  for each pair  $(i, j)$ .

The darker the blue, the more data points are contained in the corresponding cell. (Note that  $k_i$  is on the x-axis and  $k_j$  is on the y-axis).

The contour maps plot the bivariate Gaussian density function of  $(k_i, k_j)$  with the population mean and covariance given by slices of  $\mu$  and  $\Sigma$  that we computed above.

Let's also test the normality for each  $k_i$  using `scipy.stats.normaltest` that implements D'Agostino and Pearson's test that combines skew and kurtosis to form an omnibus test of normality.

The null hypothesis is that the sample follows normal distribution.

`normaltest` returns an array of p-values associated with tests for each  $k_i$  sample.

```
test_multihyper = normaltest(sample)
test_multihyper.pvalue
```

```
array([0., 0., 0., 0.])
```

As we can see, all the p-values are almost 0 and the null hypothesis is soundly rejected.

By contrast, the sample from normal distribution does not reject the null hypothesis.

```
test_normal = normaltest(sample_normal)
test_normal.pvalue
```

```
array([0.91079805, 0.43938061, 0.31822312, 0.67446622])
```

The lesson to take away from this is that the normal approximation is imperfect.

## MULTIVARIATE NORMAL DISTRIBUTION

### Contents

- *Multivariate Normal Distribution*
  - *Overview*
  - *The Multivariate Normal Distribution*
  - *Bivariate Example*
  - *Trivariate Example*
  - *One Dimensional Intelligence (IQ)*
  - *Information as Surprise*
  - *Cholesky Factor Magic*
  - *Math and Verbal Intelligence*
  - *Univariate Time Series Analysis*
  - *Stochastic Difference Equation*
  - *Application to Stock Price Model*
  - *Filtering Foundations*
  - *Classic Factor Analysis Model*
  - *PCA and Factor Analysis*

### 13.1 Overview

This lecture describes a workhorse in probability theory, statistics, and economics, namely, the **multivariate normal distribution**.

In this lecture, you will learn formulas for

- the joint distribution of a random vector  $x$  of length  $N$
- marginal distributions for all subvectors of  $x$
- conditional distributions for subvectors of  $x$  conditional on other subvectors of  $x$

We will use the multivariate normal distribution to formulate some useful models:

- a factor analytic model of an intelligence quotient, i.e., IQ
- a factor analytic model of two independent inherent abilities, say, mathematical and verbal.
- a more general factor analytic model
- Principal Components Analysis (PCA) as an approximation to a factor analytic model
- time series generated by linear stochastic difference equations
- optimal linear filtering theory

## 13.2 The Multivariate Normal Distribution

This lecture defines a Python class `MultivariateNormal` to be used to generate **marginal** and **conditional** distributions associated with a multivariate normal distribution.

For a multivariate normal distribution it is very convenient that

- conditional expectations equal linear least squares projections
- conditional distributions are characterized by multivariate linear regressions

We apply our Python class to some examples.

We use the following imports:

```
import matplotlib.pyplot as plt
import numpy as np
from numba import jit
import statsmodels.api as sm
```

Assume that an  $N \times 1$  random vector  $z$  has a multivariate normal probability density.

This means that the probability density takes the form

$$f(z; \mu, \Sigma) = (2\pi)^{-\frac{N}{2}} \det(\Sigma)^{-\frac{1}{2}} \exp\left(-.5(z - \mu)' \Sigma^{-1} (z - \mu)\right)$$

where  $\mu = Ez$  is the mean of the random vector  $z$  and  $\Sigma = E(z - \mu)(z - \mu)'$  is the covariance matrix of  $z$ .

The covariance matrix  $\Sigma$  is symmetric and positive definite.

```
@jit
def f(z, mu, Sigma):
    """
    The density function of multivariate normal distribution.

    Parameters
    -----
    z: ndarray(float, dim=2)
        random vector, N by 1
    mu: ndarray(float, dim=1 or 2)
        the mean of z, N by 1
    Sigma: ndarray(float, dim=2)
        the covariance matrix of z, N by 1
    """

    z = np.atleast_2d(z)
    mu = np.atleast_2d(mu)
    Sigma = np.atleast_2d(Sigma)
```

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```
N = z.size

temp1 = np.linalg.det(Sigma) ** (-1/2)
temp2 = np.exp(-.5 * (z - mu).T @ np.linalg.inv(Sigma) @ (z - mu))

return (2 * np.pi) ** (-N/2) * temp1 * temp2
```

For some integer  $k \in \{1, \dots, N-1\}$ , partition  $z$  as

$$z = \begin{bmatrix} z_1 \\ z_2 \end{bmatrix},$$

where  $z_1$  is an  $(N-k) \times 1$  vector and  $z_2$  is a  $k \times 1$  vector.

Let

$$\mu = \begin{bmatrix} \mu_1 \\ \mu_2 \end{bmatrix}, \quad \Sigma = \begin{bmatrix} \Sigma_{11} & \Sigma_{12} \\ \Sigma_{21} & \Sigma_{22} \end{bmatrix}$$

be corresponding partitions of  $\mu$  and  $\Sigma$ .

The **marginal** distribution of  $z_1$  is

- multivariate normal with mean  $\mu_1$  and covariance matrix  $\Sigma_{11}$ .

The **marginal** distribution of  $z_2$  is

- multivariate normal with mean  $\mu_2$  and covariance matrix  $\Sigma_{22}$ .

The distribution of  $z_1$  **conditional** on  $z_2$  is

- multivariate normal with mean

$$\hat{\mu}_1 = \mu_1 + \beta(z_2 - \mu_2)$$

and covariance matrix

$$\hat{\Sigma}_{11} = \Sigma_{11} - \Sigma_{12}\Sigma_{22}^{-1}\Sigma_{21} = \Sigma_{11} - \beta\Sigma_{22}\beta'$$

where

$$\beta = \Sigma_{12}\Sigma_{22}^{-1}$$

is an  $(N-k) \times k$  matrix of **population regression coefficients** of the  $(N-k) \times 1$  random vector  $z_1 - \mu_1$  on the  $k \times 1$  random vector  $z_2 - \mu_2$ .

The following class constructs a multivariate normal distribution instance with two methods.

- a method `partition` computes  $\beta$ , taking  $k$  as an input
- a method `cond_dist` computes either the distribution of  $z_1$  conditional on  $z_2$  or the distribution of  $z_2$  conditional on  $z_1$

```
class MultivariateNormal:
    """
    Class of multivariate normal distribution.

    Parameters
    -----
    mu: ndarray(float, dim=1)
```

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```

    the mean of z, N by 1
Σ: ndarray(float, dim=2)
    the covariance matrix of z, N by 1

Arguments
-----
μ, Σ:
    see parameters
μs: list(ndarray(float, dim=1))
    list of mean vectors μ1 and μ2 in order
Σs: list(list(ndarray(float, dim=2)))
    2 dimensional list of covariance matrices
    Σ11, Σ12, Σ21, Σ22 in order
βs: list(ndarray(float, dim=1))
    list of regression coefficients β1 and β2 in order
"""

def __init__(self, μ, Σ):
    "initialization"
    self.μ = np.array(μ)
    self.Σ = np.atleast_2d(Σ)

def partition(self, k):
    """
    Given k, partition the random vector z into a size k vector z1
    and a size N-k vector z2. Partition the mean vector μ into
    μ1 and μ2, and the covariance matrix Σ into Σ11, Σ12, Σ21, Σ22
    correspondingly. Compute the regression coefficients β1 and β2
    using the partitioned arrays.
    """
    μ = self.μ
    Σ = self.Σ

    self.μs = [μ[:k], μ[k:]]
    self.Σs = [[Σ[:k, :k], Σ[:k, k:]],
               [Σ[k:, :k], Σ[k:, k:]]]

    self.βs = [self.Σs[0][1] @ np.linalg.inv(self.Σs[1][1]),
               self.Σs[1][0] @ np.linalg.inv(self.Σs[0][0])]

def cond_dist(self, ind, z):
    """
    Compute the conditional distribution of z1 given z2, or reversely.
    Argument ind determines whether we compute the conditional
    distribution of z1 (ind=0) or z2 (ind=1).

    Returns
    -----
    μ_hat: ndarray(float, ndim=1)
        The conditional mean of z1 or z2.
    Σ_hat: ndarray(float, ndim=2)
        The conditional covariance matrix of z1 or z2.
    """
    β = self.βs[ind]
    μs = self.μs
    Σs = self.Σs

```

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```

μ_hat = μs[ind] + β @ (z - μs[1-ind])
Σ_hat = Σs[ind][ind] - β @ Σs[1-ind][1-ind] @ β.T

return μ_hat, Σ_hat

```

Let's put this code to work on a suite of examples.

We begin with a simple bivariate example; after that we'll turn to a trivariate example.

We'll compute population moments of some conditional distributions using our `MultivariateNormal` class.

For fun we'll also compute sample analogs of the associated population regressions by generating simulations and then computing linear least squares regressions.

We'll compare those linear least squares regressions for the simulated data to their population counterparts.

### 13.3 Bivariate Example

We start with a bivariate normal distribution pinned down by

$$\mu = \begin{bmatrix} .5 \\ 1.0 \end{bmatrix}, \quad \Sigma = \begin{bmatrix} 1 & .5 \\ .5 & 1 \end{bmatrix}$$

```

μ = np.array([.5, 1.])
Σ = np.array([[1., .5], [.5, 1.]])

# construction of the multivariate normal instance
multi_normal = MultivariateNormal(μ, Σ)

```

```

k = 1 # choose partition

# partition and compute regression coefficients
multi_normal.partition(k)
multi_normal.βs[0], multi_normal.βs[1]

(array([[0.5]]), array([[0.5]]))

```

Let's illustrate the fact that you *can regress anything on anything else*.

We have computed everything we need to compute two regression lines, one of  $z_2$  on  $z_1$ , the other of  $z_1$  on  $z_2$ .

We'll represent these regressions as

$$z_1 = a_1 + b_1 z_2 + \epsilon_1$$

and

$$z_2 = a_2 + b_2 z_1 + \epsilon_2$$

where we have the population least squares orthogonality conditions

$$E\epsilon_1 z_2 = 0$$

and

$$E\epsilon_2 z_1 = 0$$

Let's compute  $a_1, a_2, b_1, b_2$ .

```

beta = multi_normal.βs

a1 = μ[0] - beta[0]*μ[1]
b1 = beta[0]

a2 = μ[1] - beta[1]*μ[0]
b2 = beta[1]

```

Let's print out the intercepts and slopes.

For the regression of  $z_1$  on  $z_2$  we have

```

print ("a1 = ", a1)
print ("b1 = ", b1)

```

```

a1 = [[0.]]
b1 = [[0.5]]

```

For the regression of  $z_2$  on  $z_1$  we have

```

print ("a2 = ", a2)
print ("b2 = ", b2)

```

```

a2 = [[0.75]]
b2 = [[0.5]]

```

Now let's plot the two regression lines and stare at them.

```

z2 = np.linspace(-4, 4, 100)

a1 = np.squeeze(a1)
b1 = np.squeeze(b1)

a2 = np.squeeze(a2)
b2 = np.squeeze(b2)

z1 = b1*z2 + a1

z1h = z2/b2 - a2/b2

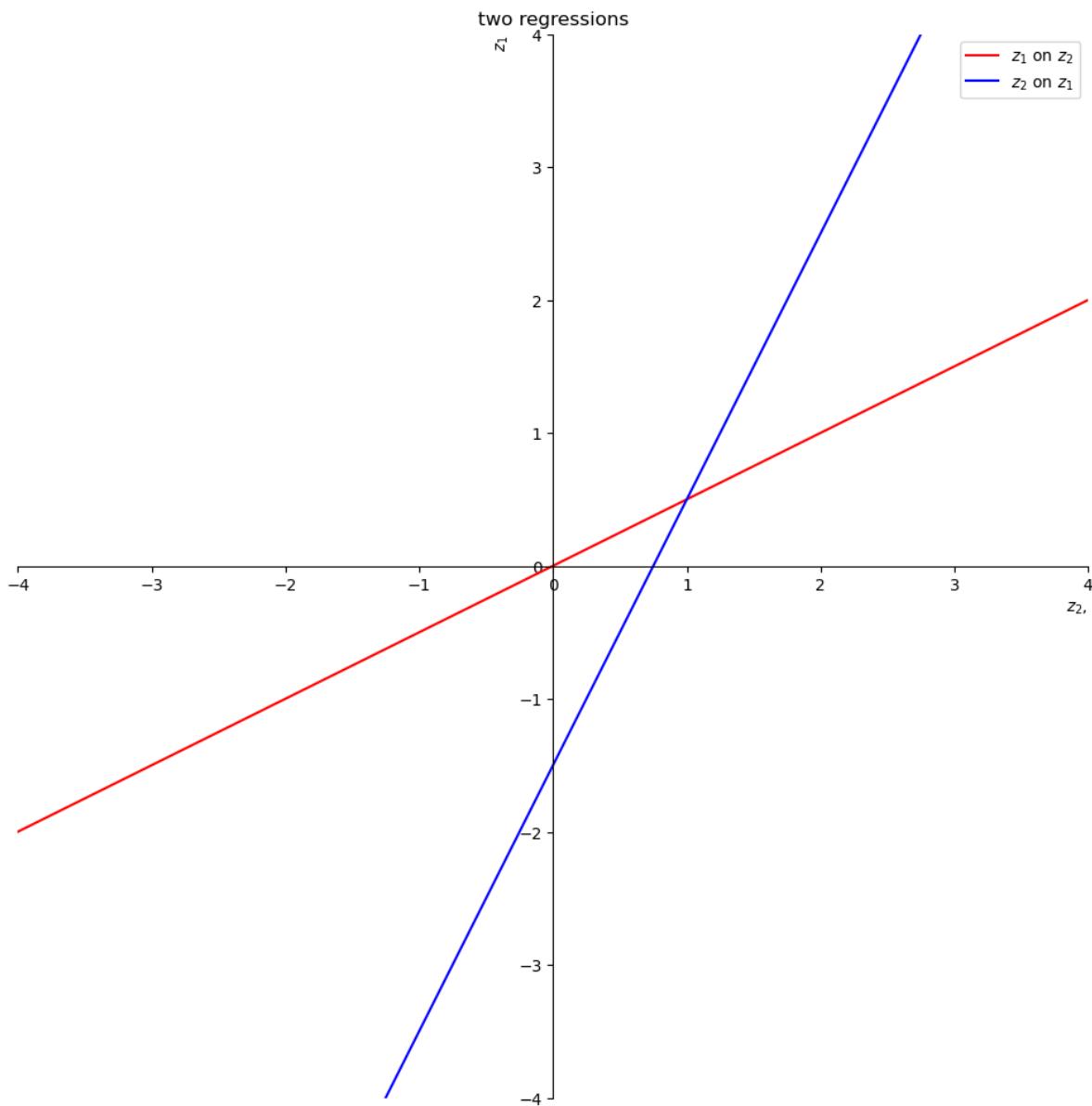
fig = plt.figure(figsize=(12,12))
ax = fig.add_subplot(1, 1, 1)
ax.set(xlim=(-4, 4), ylim=(-4, 4))
ax.spines['left'].set_position('center')
ax.spines['bottom'].set_position('zero')
ax.spines['right'].set_color('none')
ax.spines['top'].set_color('none')
ax.xaxis.set_ticks_position('bottom')
ax.yaxis.set_ticks_position('left')
plt.ylabel('$z_1$', loc = 'top')
plt.xlabel('$z_2$', loc = 'right')
plt.title('two regressions')
plt.plot(z2,z1, 'r', label = "$z_1$ on $z_2$")
plt.plot(z2,z1h, 'b', label = "$z_2$ on $z_1$")

```

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```
plt.legend()
plt.show()
```



The red line is the expectation of  $z_1$  conditional on  $z_2$ .

The intercept and slope of the red line are

```
print("a1 = ", a1)
print("b1 = ", b1)
```

```
a1 =  0.0
b1 =  0.5
```

The blue line is the expectation of  $z_2$  conditional on  $z_1$ .

The intercept and slope of the blue line are

```
print("-a2/b2 = ", - a2/b2)
print("1/b2 = ", 1/b2)
```

```
-a2/b2 = -1.5
1/b2 = 2.0
```

We can use these regression lines or our code to compute conditional expectations.

Let's compute the mean and variance of the distribution of  $z_2$  conditional on  $z_1 = 5$ .

After that we'll reverse what are on the left and right sides of the regression.

```
# compute the cond. dist. of z1
ind = 1
z1 = np.array([5.]) # given z1

μ2_hat, Σ2_hat = multi_normal.cond_dist(ind, z1)
print('μ2_hat, Σ2_hat = ', μ2_hat, Σ2_hat)
```

```
μ2_hat, Σ2_hat = [3.25] [[0.75]]
```

Now let's compute the mean and variance of the distribution of  $z_1$  conditional on  $z_2 = 5$ .

```
# compute the cond. dist. of z1
ind = 0
z2 = np.array([5.]) # given z2

μ1_hat, Σ1_hat = multi_normal.cond_dist(ind, z2)
print('μ1_hat, Σ1_hat = ', μ1_hat, Σ1_hat)
```

```
μ1_hat, Σ1_hat = [2.5] [[0.75]]
```

Let's compare the preceding population mean and variance with outcomes from drawing a large sample and then regressing  $z_1 - \mu_1$  on  $z_2 - \mu_2$ .

We know that

$$Ez_1|z_2 = (\mu_1 - \beta\mu_2) + \beta z_2$$

which can be arranged to

$$z_1 - \mu_1 = \beta(z_2 - \mu_2) + \epsilon,$$

We anticipate that for larger and larger sample sizes, estimated OLS coefficients will converge to  $\beta$  and the estimated variance of  $\epsilon$  will converge to  $\hat{\Sigma}_1$ .

```
n = 1_000_000 # sample size

# simulate multivariate normal random vectors
data = np.random.multivariate_normal(μ, Σ, size=n)
z1_data = data[:, 0]
z2_data = data[:, 1]

# OLS regression
μ1, μ2 = multi_normal.μs
results = sm.OLS(z1_data - μ1, z2_data - μ2).fit()
```

Let's compare the preceding population  $\beta$  with the OLS sample estimate on  $z_2 - \mu_2$

```
multi_normal.betas[0], results.params
```

```
(array([[0.5]]), array([0.49938028]))
```

Let's compare our population  $\hat{\Sigma}_1$  with the degrees-of-freedom adjusted estimate of the variance of  $\epsilon$

```
Σ1_hat, results.resid @ results.resid.T / (n - 1)
```

```
(array([[0.75]]), np.float64(0.7494534633579935))
```

Lastly, let's compute the estimate of  $Ez_1|z_2$  and compare it with  $\hat{\mu}_1$

```
μ1_hat, results.predict(z2 - μ2) + μ1
```

```
(array([2.5]), array([2.49752111]))
```

Thus, in each case, for our very large sample size, the sample analogues closely approximate their population counterparts. A Law of Large Numbers explains why sample analogues approximate population objects.

## 13.4 Trivariate Example

Let's apply our code to a trivariate example.

We'll specify the mean vector and the covariance matrix as follows.

```
μ = np.random.random(3)
C = np.random.random((3, 3))
Σ = C @ C.T # positive semi-definite

multi_normal = MultivariateNormal(μ, Σ)
```

$\mu, \Sigma$

```
(array([0.56827963, 0.12648743, 0.80842306]),
 array([[0.73520137, 0.91427284, 0.9239957 ],
       [0.91427284, 1.43994484, 0.97123264],
       [0.9239957 , 0.97123264, 1.2662219 ]]))
```

```
k = 1
multi_normal.partition(k)
```

Let's compute the distribution of  $z_1$  conditional on  $z_2 = \begin{bmatrix} 2 \\ 5 \end{bmatrix}$ .

```
ind = 0
z2 = np.array([2., 5.])

μ1_hat, Σ1_hat = multi_normal.cond_dist(ind, z2)
```

```
n = 1_000_000
data = np.random.multivariate_normal(μ, Σ, size=n)
z1_data = data[:, :k]
z2_data = data[:, k:]
```

```
μ1, μ2 = multi_normal.μs
results = sm.OLS(z1_data - μ1, z2_data - μ2).fit()
```

As above, we compare population and sample regression coefficients, the conditional covariance matrix, and the conditional mean vector in that order.

```
multi_normal.βs[0], results.params
```

```
(array([[0.29574823, 0.50287817]]), array([0.29573064, 0.50287434]))
```

```
Σ1_hat, results.resid @ results.resid.T / (n - 1)
```

```
(array([[0.00014952]]), np.float64(0.00014954706705336656))
```

```
μ1_hat, results.predict(z2 - μ2) + μ1
```

```
(array([3.23022022]), array([3.23017121]))
```

Once again, sample analogues do a good job of approximating their populations counterparts.

## 13.5 One Dimensional Intelligence (IQ)

Let's move closer to a real-life example, namely, inferring a one-dimensional measure of intelligence called IQ from a list of test scores.

The  $i$ th test score  $y_i$  equals the sum of an unknown scalar IQ  $\theta$  and a random variable  $w_i$ ,

$$y_i = \theta + \sigma_y w_i, \quad i = 1, \dots, n$$

The distribution of IQ's for a cross-section of people is a normal random variable described by

$$\theta = \mu_\theta + \sigma_\theta w_{n+1}.$$

We assume that the noises  $\{w_i\}_{i=1}^N$  in the test scores are IID and not correlated with IQ.

We also assume that  $\{w_i\}_{i=1}^{n+1}$  are i.i.d. standard normal:

$$w = \begin{bmatrix} w_1 \\ w_2 \\ \vdots \\ w_n \\ w_{n+1} \end{bmatrix} \sim N(0, I_{n+1})$$

The following system describes the  $(n+1) \times 1$  random vector  $X$  that interests us:

$$X = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \\ \theta \end{bmatrix} = \begin{bmatrix} \mu_\theta \\ \mu_\theta \\ \vdots \\ \mu_\theta \\ \mu_\theta \end{bmatrix} + \begin{bmatrix} \sigma_y & 0 & \cdots & 0 & \sigma_\theta \\ 0 & \sigma_y & \cdots & 0 & \sigma_\theta \\ \vdots & \vdots & \ddots & \vdots & \vdots \\ 0 & 0 & \cdots & \sigma_y & \sigma_\theta \\ 0 & 0 & \cdots & 0 & \sigma_\theta \end{bmatrix} \begin{bmatrix} w_1 \\ w_2 \\ \vdots \\ w_n \\ w_{n+1} \end{bmatrix},$$

or equivalently,

$$X = \mu_\theta 1_{n+1} + D w$$

where  $X = \begin{bmatrix} y \\ \theta \end{bmatrix}$ ,  $1_{n+1}$  is a vector of 1s of size  $n + 1$ , and  $D$  is an  $n + 1$  by  $n + 1$  matrix.

Let's define a Python function that constructs the mean  $\mu$  and covariance matrix  $\Sigma$  of the random vector  $X$  that we know is governed by a multivariate normal distribution.

As arguments, the function takes the number of tests  $n$ , the mean  $\mu_\theta$  and the standard deviation  $\sigma_\theta$  of the IQ distribution, and the standard deviation of the randomness in test scores  $\sigma_y$ .

```
def construct_moments_IQ(n, mu_theta, sigma_theta, sigma_y):

    mu_IQ = np.full(n+1, mu_theta)

    D_IQ = np.zeros((n+1, n+1))
    D_IQ[range(n), range(n)] = sigma_y
    D_IQ[:, n] = sigma_theta

    Sigma_IQ = D_IQ @ D_IQ.T

    return mu_IQ, Sigma_IQ, D_IQ
```

Now let's consider a specific instance of this model.

Assume we have recorded 50 test scores and we know that  $\mu_\theta = 100$ ,  $\sigma_\theta = 10$ , and  $\sigma_y = 10$ .

We can compute the mean vector and covariance matrix of  $X$  easily with our `construct_moments_IQ` function as follows.

```
n = 50
mu_theta, sigma_theta, sigma_y = 100., 10., 10.

mu_IQ, Sigma_IQ, D_IQ = construct_moments_IQ(n, mu_theta, sigma_theta, sigma_y)
mu_IQ, Sigma_IQ, D_IQ
```

```
(array([100., 100., 100., 100., 100., 100., 100., 100., 100., 100.,
       100., 100., 100., 100., 100., 100., 100., 100., 100., 100.,
       100., 100., 100., 100., 100., 100., 100., 100., 100., 100.,
       100., 100., 100., 100., 100., 100., 100., 100., 100., 100.,
       100., 100., 100., 100., 100., 100., 100., 100., 100., 100.]),
 array([[200., 100., 100., ..., 100., 100., 100.],
        [100., 200., 100., ..., 100., 100., 100.],
        [100., 100., 200., ..., 100., 100., 100.],
        ...,
        [100., 100., 100., ..., 200., 100., 100.],
        [100., 100., 100., ..., 100., 200., 100.],
        [100., 100., 100., ..., 100., 100., 100.]]),
 array([[10., 0., 0., ..., 0., 0., 10.],
        [0., 10., 0., ..., 0., 0., 10.],
        [0., 0., 10., ..., 0., 0., 10.],
        ...,
        [0., 0., 0., ..., 10., 0., 10.],
        [0., 0., 0., ..., 0., 10., 10.],
        [0., 0., 0., ..., 0., 0., 10.])))
```

We can now use our `MultivariateNormal` class to construct an instance, then partition the mean vector and covariance matrix as we wish.

We want to regress IQ, the random variable  $\theta$  (*what we don't know*), on the vector  $y$  of test scores (*what we do know*).

We choose  $k=n$  so that  $z_1 = y$  and  $z_2 = \theta$ .

```

multi_normal_IQ = MultivariateNormal(mu_IQ, Sigma_IQ)

k = n
multi_normal_IQ.partition(k)

```

Using the generator `multivariate_normal`, we can make one draw of the random vector from our distribution and then compute the distribution of  $\theta$  conditional on our test scores.

Let's do that and then print out some pertinent quantities.

```

x = np.random.multivariate_normal(mu_IQ, Sigma_IQ)
y = x[:-1] # test scores
theta = x[-1] # IQ

# the true value
theta

```

```
np.float64(99.32998516597584)
```

The method `cond_dist` takes test scores  $y$  as input and returns the conditional normal distribution of the IQ  $\theta$ .

In the following code, `ind` sets the variables on the right side of the regression.

Given the way we have defined the vector  $X$ , we want to set `ind=1` in order to make  $\theta$  the left side variable in the population regression.

```

ind = 1
multi_normal_IQ.cond_dist(ind, y)

(array([98.22698201]), array([[1.96078431]]))

```

The first number is the conditional mean  $\hat{\mu}_\theta$  and the second is the conditional variance  $\hat{\Sigma}_\theta$ .

How do additional test scores affect our inferences?

To shed light on this, we compute a sequence of conditional distributions of  $\theta$  by varying the number of test scores in the conditioning set from 1 to  $n$ .

We'll make a pretty graph showing how our judgment of the person's IQ change as more test results come in.

```

# array for containing moments
mu_theta_hat_arr = np.empty(n)
Sigma_theta_hat_arr = np.empty(n)

# loop over number of test scores
for i in range(1, n+1):
    # construction of multivariate normal distribution instance
    mu_IQ_i, Sigma_IQ_i, D_IQ_i = construct_moments_IQ(i, mu_theta, sigma_theta, sigma_y)
    multi_normal_IQ_i = MultivariateNormal(mu_IQ_i, Sigma_IQ_i)

    # partition and compute conditional distribution
    multi_normal_IQ_i.partition(i)
    scores_i = y[:i]
    mu_theta_hat_i, Sigma_theta_hat_i = multi_normal_IQ_i.cond_dist(1, scores_i)

    # store the results
    mu_theta_hat_arr[i-1] = mu_theta_hat_i[0]
    Sigma_theta_hat_arr[i-1] = Sigma_theta_hat_i[0, 0]

```

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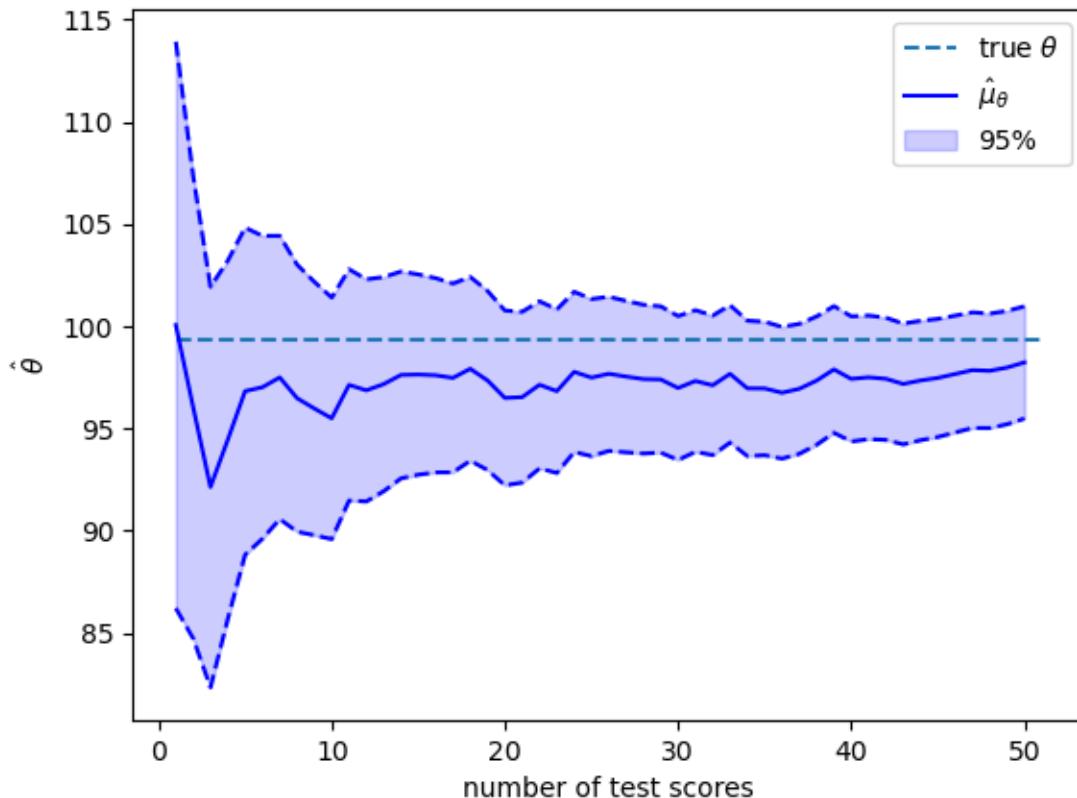
```
# transform variance to standard deviation
σθ_hat_arr = np.sqrt(Σθ_hat_arr)

μθ_hat_lower = μθ_hat_arr - 1.96 * σθ_hat_arr
μθ_hat_higher = μθ_hat_arr + 1.96 * σθ_hat_arr

plt.hlines(θ, 1, n+1, ls='--', label='true $θ$')
plt.plot(range(1, n+1), μθ_hat_arr, color='b', label=r'$\hat{\mu}_\theta$')
plt.plot(range(1, n+1), μθ_hat_lower, color='b', ls='--')
plt.plot(range(1, n+1), μθ_hat_higher, color='b', ls='--')
plt.fill_between(range(1, n+1), μθ_hat_lower, μθ_hat_higher,
                 color='b', alpha=0.2, label='95%')

plt.xlabel('number of test scores')
plt.ylabel(r'$\hat{\mu}_\theta$')
plt.legend()

plt.show()
```



The solid blue line in the plot above shows  $\hat{\mu}_\theta$  as a function of the number of test scores that we have recorded and conditioned on.

The blue area shows the span that comes from adding or subtracting  $1.96\hat{\sigma}_\theta$  from  $\hat{\mu}_\theta$ .

Therefore, 95% of the probability mass of the conditional distribution falls in this range.

The value of the random  $\theta$  that we drew is shown by the black dotted line.

As more and more test scores come in, our estimate of the person's  $\theta$  become more and more reliable.

By staring at the changes in the conditional distributions, we see that adding more test scores makes  $\hat{\theta}$  settle down and approach  $\theta$ .

Thus, each  $y_i$  adds information about  $\theta$ .

If we were to drive the number of tests  $n \rightarrow +\infty$ , the conditional standard deviation  $\hat{\sigma}_\theta$  would converge to 0 at rate  $\frac{1}{n^{1/5}}$ .

## 13.6 Information as Surprise

By using a different representation, let's look at things from a different perspective.

We can represent the random vector  $X$  defined above as

$$X = \mu_\theta \mathbf{1}_{n+1} + C\epsilon, \quad \epsilon \sim N(0, I)$$

where  $C$  is a lower triangular **Cholesky factor** of  $\Sigma$  so that

$$\Sigma \equiv DD' = CC'$$

and

$$E\epsilon\epsilon' = I.$$

It follows that

$$\epsilon \sim N(0, I).$$

Let  $G = C^{-1}$

$G$  is also lower triangular.

We can compute  $\epsilon$  from the formula

$$\epsilon = G(X - \mu_\theta \mathbf{1}_{n+1})$$

This formula confirms that the orthonormal vector  $\epsilon$  contains the same information as the non-orthogonal vector  $(X - \mu_\theta \mathbf{1}_{n+1})$ .

We can say that  $\epsilon$  is an orthogonal basis for  $(X - \mu_\theta \mathbf{1}_{n+1})$ .

Let  $c_i$  be the  $i$ th element in the last row of  $C$ .

Then we can write

$$\theta = \mu_\theta + c_1\epsilon_1 + c_2\epsilon_2 + \cdots + c_n\epsilon_n + c_{n+1}\epsilon_{n+1} \tag{13.1}$$

The mutual orthogonality of the  $\epsilon_i$ 's provides us with an informative way to interpret them in light of equation (13.1).

Thus, relative to what is known from tests  $i = 1, \dots, n-1$ ,  $c_i\epsilon_i$  is the amount of **new information** about  $\theta$  brought by the test number  $i$ .

Here **new information** means **surprise** or what could not be predicted from earlier information.

Formula (13.1) also provides us with an enlightening way to express conditional means and conditional variances that we computed earlier.

In particular,

$$E[\theta | y_1, \dots, y_k] = \mu_\theta + c_1\epsilon_1 + \cdots + c_k\epsilon_k$$

and

$$\text{Var}(\theta | y_1, \dots, y_k) = c_{k+1}^2 + c_{k+2}^2 + \dots + c_{n+1}^2.$$

```
C = np.linalg.cholesky(S_IQ)
G = np.linalg.inv(C)

ε = G @ (x - μθ)

cε = C[n, :] * ε

# compute the sequence of μθ and Σθ conditional on y1, y2, ..., yk
μθ_hat_arr_C = np.array([np.sum(cε[:k+1]) for k in range(n)]) + μθ
Σθ_hat_arr_C = np.array([C[n, i+1:n+1] @ C[n, i+1:n+1] for i in range(n)])
```

To confirm that these formulas give the same answers that we computed earlier, we can compare the means and variances of  $\theta$  conditional on  $\{y_i\}_{i=1}^k$  with what we obtained above using the formulas implemented in the class `MultivariateNormal` built on our original representation of conditional distributions for multivariate normal distributions.

```
# conditional mean
np.max(np.abs(μθ_hat_arr - μθ_hat_arr_C)) < 1e-10

np.True_

# conditional variance
np.max(np.abs(Σθ_hat_arr - Σθ_hat_arr_C)) < 1e-10

np.True_
```

## 13.7 Cholesky Factor Magic

Evidently, the Cholesky factorizations automatically computes the population **regression coefficients** and associated statistics that are produced by our `MultivariateNormal` class.

The Cholesky factorization computes these things **recursively**.

Indeed, in formula (13.1),

- the random variable  $c_i \epsilon_i$  is information about  $\theta$  that is not contained by the information in  $\epsilon_1, \epsilon_2, \dots, \epsilon_{i-1}$
- the coefficient  $c_i$  is the simple population regression coefficient of  $\theta - \mu_\theta$  on  $\epsilon_i$

## 13.8 Math and Verbal Intelligence

We can alter the preceding example to be more realistic.

There is ample evidence that IQ is not a scalar.

Some people are good in math skills but poor in language skills.

Other people are good in language skills but poor in math skills.

So now we shall assume that there are two dimensions of IQ,  $\theta$  and  $\eta$ .

These determine average performances in math and language tests, respectively.

We observe math scores  $\{y_i\}_{i=1}^n$  and language scores  $\{y_i\}_{i=n+1}^{2n}$ .

When  $n = 2$ , we assume that outcomes are draws from a multivariate normal distribution with representation

$$X = \begin{bmatrix} y_1 \\ y_2 \\ y_3 \\ y_4 \\ \theta \\ \eta \end{bmatrix} = \begin{bmatrix} \mu_\theta \\ \mu_\theta \\ \mu_\eta \\ \mu_\eta \\ \mu_\theta \\ \mu_\eta \end{bmatrix} + \begin{bmatrix} \sigma_y & 0 & 0 & 0 & \sigma_\theta & 0 \\ 0 & \sigma_y & 0 & 0 & \sigma_\theta & 0 \\ 0 & 0 & \sigma_y & 0 & 0 & \sigma_\eta \\ 0 & 0 & 0 & \sigma_y & 0 & \sigma_\eta \\ 0 & 0 & 0 & 0 & \sigma_\theta & 0 \\ 0 & 0 & 0 & 0 & 0 & \sigma_\eta \end{bmatrix} \begin{bmatrix} w_1 \\ w_2 \\ w_3 \\ w_4 \\ w_5 \\ w_6 \end{bmatrix}$$

where  $w = \begin{bmatrix} w_1 \\ w_2 \\ \vdots \\ w_6 \end{bmatrix}$  is a standard normal random vector.

We construct a Python function `construct_moments_IQ2d` to construct the mean vector and covariance matrix of the joint normal distribution.

```
def construct_moments_IQ2d(n, mu_theta, sigma_theta, mu_eta, sigma_eta, sigma_y):
    mu_IQ2d = np.empty(2*(n+1))
    mu_IQ2d[:n] = mu_theta
    mu_IQ2d[2*n] = mu_theta
    mu_IQ2d[n:2*n] = mu_eta
    mu_IQ2d[2*n+1] = mu_eta

    D_IQ2d = np.zeros((2*(n+1), 2*(n+1)))
    D_IQ2d[range(2*n), range(2*n)] = sigma_y
    D_IQ2d[:, 2*n] = sigma_theta
    D_IQ2d[2*n, :] = sigma_theta
    D_IQ2d[n:2*n, 2*n+1] = sigma_eta
    D_IQ2d[2*n+1, n:2*n] = sigma_eta

    Sigma_IQ2d = D_IQ2d @ D_IQ2d.T

    return mu_IQ2d, Sigma_IQ2d, D_IQ2d
```

Let's put the function to work.

```
n = 2
# mean and variance of theta, eta, and y
mu_theta, sigma_theta, mu_eta, sigma_eta, sigma_y = 100., 10., 100., 10, 10

mu_IQ2d, Sigma_IQ2d, D_IQ2d = construct_moments_IQ2d(n, mu_theta, sigma_theta, mu_eta, sigma_eta, sigma_y)
mu_IQ2d, Sigma_IQ2d, D_IQ2d
```

```
(array([100., 100., 100., 100., 100., 100.]),
 array([[200., 100., 0., 0., 100., 0.],
        [100., 200., 0., 0., 100., 0.],
        [0., 0., 200., 100., 0., 100.],
        [0., 0., 100., 200., 0., 100.],
        [100., 100., 0., 0., 100., 0.],
        [0., 0., 100., 100., 0., 100.]]),
 array([[10., 0., 0., 0., 10., 0.],
        [0., 10., 0., 0., 10., 0.],
        [0., 0., 10., 0., 0., 10.]],
```

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```
[ 0.,  0.,  0., 10.,  0., 10.],
[ 0.,  0.,  0.,  0., 10.,  0.],
[ 0.,  0.,  0.,  0.,  0., 10.]]))
```

```
# take one draw
x = np.random.multivariate_normal(mu_IQ2d, Sigma_IQ2d)
y1 = x[:n]
y2 = x[n:2*n]
theta = x[2*n]
eta = x[2*n+1]

# the true values
theta, eta
```

```
(np.float64(101.0011073423411), np.float64(91.47480944085943))
```

We first compute the joint normal distribution of  $(\theta, \eta)$ .

```
multi_normal_IQ2d = MultivariateNormal(mu_IQ2d, Sigma_IQ2d)

k = 2*n # the length of data vector
multi_normal_IQ2d.partition(k)

multi_normal_IQ2d.cond_dist(1, [*y1, *y2])
```

```
(array([106.71593263,  92.00542404]),
 array([[33.33333333,  0.          ],
        [ 0.          , 33.33333333]]))
```

Now let's compute distributions of  $\theta$  and  $\mu$  separately conditional on various subsets of test scores.

It will be fun to compare outcomes with the help of an auxiliary function `cond_dist_IQ2d` that we now construct.

```
def cond_dist_IQ2d(mu, Sigma, data):

    n = len(mu)

    multi_normal = MultivariateNormal(mu, Sigma)
    multi_normal.partition(n-1)
    mu_hat, Sigma_hat = multi_normal.cond_dist(1, data)

    return mu_hat, Sigma_hat
```

Let's see how things work for an example.

```
for indices, IQ, conditions in [([*range(2*n), 2*n], 'theta', 'y1', 'y2', 'y3', 'y4'),
                                 (*range(n), 2*n], 'theta', 'y1', 'y2'),
                                 (*range(n, 2*n), 2*n], 'theta', 'y3', 'y4'),
                                 ([*range(2*n), 2*n+1], 'eta', 'y1', 'y2', 'y3', 'y4'),
                                 ([*range(n), 2*n+1], 'eta', 'y1', 'y2'),
                                 ([*range(n, 2*n), 2*n+1], 'eta', 'y3', 'y4')]:
    mu_hat, Sigma_hat = cond_dist_IQ2d(mu_IQ2d[indices], Sigma_IQ2d[indices][:, indices], -x[indices[:-1]])
    print(f'The mean and variance of {IQ} conditional on {conditions: <15} are ' +
          f'{mu_hat[0]:1.2f} and {Sigma_hat[0, 0]:1.2f} respectively')
```

The mean and variance of  $\theta$  conditional on  $y_1, y_2, y_3, y_4$  are 106.72 and 33.33  
 ↵respectively

The mean and variance of  $\theta$  conditional on  $y_1, y_2$  are 106.72 and 33.33  
 ↵respectively

The mean and variance of  $\theta$  conditional on  $y_3, y_4$  are 100.00 and 100.00  
 ↵respectively

The mean and variance of  $\eta$  conditional on  $y_1, y_2, y_3, y_4$  are 92.01 and 33.33  
 ↵respectively

The mean and variance of  $\eta$  conditional on  $y_1, y_2$  are 100.00 and 100.00  
 ↵respectively

The mean and variance of  $\eta$  conditional on  $y_3, y_4$  are 92.01 and 33.33  
 ↵respectively

Evidently, math tests provide no information about  $\mu$  and language tests provide no information about  $\eta$ .

## 13.9 Univariate Time Series Analysis

We can use the multivariate normal distribution and a little matrix algebra to present foundations of univariate linear time series analysis.

Let  $x_t, y_t, v_t, w_{t+1}$  each be scalars for  $t \geq 0$ .

Consider the following model:

$$\begin{aligned}x_0 &\sim N(0, \sigma_0^2) \\x_{t+1} &= ax_t + bw_{t+1}, \quad w_{t+1} \sim N(0, 1), t \geq 0 \\y_t &= cx_t + dv_t, \quad v_t \sim N(0, 1), t \geq 0\end{aligned}$$

We can compute the moments of  $x_t$

1.  $Ex_{t+1}^2 = a^2 Ex_t^2 + b^2, t \geq 0$ , where  $Ex_0^2 = \sigma_0^2$
2.  $Ex_{t+j}x_t = a^j Ex_t^2, \forall t \forall j$

Given some  $T$ , we can formulate the sequence  $\{x_t\}_{t=0}^T$  as a random vector

$$X = \begin{bmatrix} x_0 \\ x_1 \\ \vdots \\ x_T \end{bmatrix}$$

and the covariance matrix  $\Sigma_x$  can be constructed using the moments we have computed above.

Similarly, we can define

$$Y = \begin{bmatrix} y_0 \\ y_1 \\ \vdots \\ y_T \end{bmatrix}, \quad v = \begin{bmatrix} v_0 \\ v_1 \\ \vdots \\ v_T \end{bmatrix}$$

and therefore

$$Y = CX + DV$$

where  $C$  and  $D$  are both diagonal matrices with constant  $c$  and  $d$  as diagonal respectively.

Consequently, the covariance matrix of  $Y$  is

$$\Sigma_y = EYY' = C\Sigma_xC' + DD'$$

By stacking  $X$  and  $Y$ , we can write

$$Z = \begin{bmatrix} X \\ Y \end{bmatrix}$$

and

$$\Sigma_z = EZZ' = \begin{bmatrix} \Sigma_x & \Sigma_x C' \\ C\Sigma_x & \Sigma_y \end{bmatrix}$$

Thus, the stacked sequences  $\{x_t\}_{t=0}^T$  and  $\{y_t\}_{t=0}^T$  jointly follow the multivariate normal distribution  $N(0, \Sigma_z)$ .

```
# as an example, consider the case where T = 3
T = 3
```

```
# variance of the initial distribution x_0
sigma0 = 1.

# parameters of the equation system
a = .9
b = 1.
c = 1.0
d = .05
```

```
# construct the covariance matrix of X
SigmaX = np.empty((T+1, T+1))

SigmaX[0, 0] = sigma0 ** 2
for i in range(T):
    SigmaX[i, i+1:] = SigmaX[i, i] * a ** np.arange(1, T+1-i)
    SigmaX[i+1:, i] = SigmaX[i, i+1:]

SigmaX[i+1, i+1] = a ** 2 * SigmaX[i, i] + b ** 2
```

```
SigmaX
```

```
array([[1.        ,  0.9       ,  0.81      ,  0.729     ],
       [0.9       ,  1.81      ,  1.629     ,  1.4661    ],
       [0.81      ,  1.629     ,  2.4661    ,  2.21949   ],
       [0.729     ,  1.4661    ,  2.21949  ,  2.997541]])
```

```
# construct the covariance matrix of Y
C = np.eye(T+1) * c
D = np.eye(T+1) * d

SigmaY = C @ SigmaX @ C.T + D @ D.T
```

```
# construct the covariance matrix of Z
SigmaZ = np.empty((2*(T+1), 2*(T+1)))

SigmaZ[:, :T+1] = SigmaX
SigmaZ[:, T+1:] = SigmaX @ C.T
SigmaZ[T+1:, :T+1] = C @ SigmaX
SigmaZ[T+1:, T+1:] = SigmaY
```

```
 $\Sigma z$ 
```

```
array([[1.        , 0.9       , 0.81      , 0.729     , 1.        , 0.9       ,
       0.81      , 0.729     ],
      [0.9       , 1.81     , 1.629     , 1.4661    , 0.9       , 1.81     ,
       1.629     , 1.4661],
      [0.81      , 1.629   , 2.4661   , 2.21949  , 0.81      , 1.629   ,
       2.4661   , 2.21949],
      [0.729     , 1.4661  , 2.21949  , 2.997541, 0.729     , 1.4661  ,
       2.21949  , 2.997541],
      [1.        , 0.9       , 0.81      , 0.729     , 1.0025   , 0.9       ,
       0.81      , 0.729],
      [0.9       , 1.81     , 1.629     , 1.4661    , 0.9       , 1.8125  ,
       1.629     , 1.4661],
      [0.81      , 1.629   , 2.4661   , 2.21949  , 0.81      , 1.629   ,
       2.4686   , 2.21949],
      [0.729     , 1.4661  , 2.21949  , 2.997541, 0.729     , 1.4661  ,
       2.21949  , 3.000041]])
```

```
# construct the mean vector of Z
μz = np.zeros(2*(T+1))
```

The following Python code lets us sample random vectors  $X$  and  $Y$ .

This is going to be very useful for doing the conditioning to be used in the fun exercises below.

```
z = np.random.multivariate_normal(μz, Σz)

x = z[:T+1]
y = z[T+1:]
```

### 13.9.1 Smoothing Example

This is an instance of a classic smoothing calculation whose purpose is to compute  $E[X | Y]$ .

An interpretation of this example is

- $X$  is a random sequence of hidden Markov state variables  $x_t$
- $Y$  is a sequence of observed signals  $y_t$  bearing information about the hidden state

```
# construct a MultivariateNormal instance
multi_normal_ex1 = MultivariateNormal(μz, Σz)
x = z[:T+1]
y = z[T+1:]
```

```
# partition Z into X and Y
multi_normal_ex1.partition(T+1)
```

```
# compute the conditional mean and covariance matrix of X given Y=y

print("X = ", x)
print("Y = ", y)
print(" E [ X | Y] = ", )

multi_normal_ex1.cond_dist(0, y)
```

```
X = [ 1.09681708  0.79029581 -0.1729975   0.75643851]
Y = [ 1.09951706  0.81426364 -0.23437974  0.71745269]
E [ X | Y] =
(array([ 1.09638412,  0.81253649, -0.22990214,  0.71514754]),
 array([[2.48875094e-03, 5.57449314e-06, 1.24861729e-08, 2.80235835e-11],
 [5.57449314e-06, 2.48876343e-03, 5.57452116e-06, 1.25113941e-08],
 [1.24861729e-08, 5.57452116e-06, 2.48876346e-03, 5.58575339e-06],
 [2.80235835e-11, 1.25113941e-08, 5.58575339e-06, 2.49377812e-03]]))
```

### 13.9.2 Filtering Exercise

Compute  $E[x_t | y_{t-1}, y_{t-2}, \dots, y_0]$ .

To do so, we need to first construct the mean vector and the covariance matrix of the subvector  $[x_t, y_0, \dots, y_{t-2}, y_{t-1}]$ .

For example, let's say that we want the conditional distribution of  $x_3$ .

```
t = 3
```

```
# mean of the subvector
sub_mu_z = np.zeros(t+1)

# covariance matrix of the subvector
sub_Sigma_z = np.empty((t+1, t+1))

sub_Sigma_z[0, 0] = Sigma_z[t, t] # x_t
sub_Sigma_z[0, 1:] = Sigma_z[t, T+1:T+t+1]
sub_Sigma_z[1:, 0] = Sigma_z[T+1:T+t+1, t]
sub_Sigma_z[1:, 1:] = Sigma_z[T+1:T+t+1, T+1:T+t+1]
```

```
sub_Sigma_z
```

```
array([[2.997541, 0.729    , 1.4661   , 2.21949 ],
 [0.729    , 1.0025   , 0.9      , 0.81     ],
 [1.4661   , 0.9      , 1.8125   , 1.629    ],
 [2.21949 , 0.81     , 1.629    , 2.4686   ]])
```

```
multi_normal_ex2 = MultivariateNormal(sub_mu_z, sub_Sigma_z)
multi_normal_ex2.partition(1)
```

```
sub_y = y[:t]
```

```
multi_normal_ex2.cond_dist(0, sub_y)
```

```
(array([-0.20877445]), array([[1.00201996]]))
```

### 13.9.3 Prediction Exercise

Compute  $E[y_t | y_{t-j}, \dots, y_0]$ .

As what we did in exercise 2, we will construct the mean vector and covariance matrix of the subvector  $[y_t, y_0, \dots, y_{t-j-1}, y_{t-j}]$ .

For example, we take a case in which  $t = 3$  and  $j = 2$ .

```
t = 3
j = 2
```

```
sub_mu_z = np.zeros(t-j+2)
sub_Sigma_z = np.empty((t-j+2, t-j+2))

sub_Sigma_z[0, 0] = Sigma_z[T+t+1, T+t+1]
sub_Sigma_z[0, 1:] = Sigma_z[T+t+1, T+1:T+t-j+2]
sub_Sigma_z[1:, 0] = Sigma_z[T+1:T+t-j+2, T+t+1]
sub_Sigma_z[1:, 1:] = Sigma_z[T+1:T+t-j+2, T+1:T+t-j+2]
```

```
sub_Sigma_z
```

```
array([[3.000041, 0.729   , 1.4661   ],
       [0.729   , 1.0025  , 0.9     ],
       [1.4661  , 0.9     , 1.8125  ]])
```

```
multi_normal_ex3 = MultivariateNormal(sub_mu_z, sub_Sigma_z)
multi_normal_ex3.partition(1)
```

```
sub_y = y[:t-j+1]
multi_normal_ex3.cond_dist(0, sub_y)
```

```
(array([0.65990196]), array([[1.81413617]]))
```

### 13.9.4 Constructing a Wold Representation

Now we'll apply Cholesky decomposition to decompose  $\Sigma_y = HH'$  and form

$$\epsilon = H^{-1}Y.$$

Then we can represent  $y_t$  as

$$y_t = h_{t,t}\epsilon_t + h_{t,t-1}\epsilon_{t-1} + \dots + h_{t,0}\epsilon_0.$$

```
H = np.linalg.cholesky(Sigma_y)

H
```

```
array([[1.00124922, 0.          , 0.          , 0.          ],
       [0.8988771 , 1.00225743, 0.          , 0.          ],
       [0.80898939, 0.89978675, 1.00225743, 0.          ],
       [0.72809046, 0.80980808, 0.89978676, 1.00225743]])
```

```

ε = np.linalg.inv(H) @ y
ε
    
```

```
array([ 1.09814523, -0.17244469, -0.96542476,  0.92414096])
```

```
y
```

```
array([ 1.09951706,  0.81426364, -0.23437974,  0.71745269])
```

This example is an instance of what is known as a **Wold representation** in time series analysis.

## 13.10 Stochastic Difference Equation

Consider the stochastic second-order linear difference equation

$$y_t = \alpha_0 + \alpha_1 y_{t-1} + \alpha_2 y_{t-2} + u_t$$

where  $u_t \sim N(0, \sigma_u^2)$  and

$$\begin{bmatrix} y_{-1} \\ y_0 \end{bmatrix} \sim N(\mu_{\tilde{y}}, \Sigma_{\tilde{y}})$$

It can be written as a stacked system

$$\underbrace{\begin{bmatrix} 1 & 0 & 0 & 0 & \cdots & 0 & 0 & 0 \\ -\alpha_1 & 1 & 0 & 0 & \cdots & 0 & 0 & 0 \\ -\alpha_2 & -\alpha_1 & 1 & 0 & \cdots & 0 & 0 & 0 \\ 0 & -\alpha_2 & -\alpha_1 & 1 & \cdots & 0 & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots & \cdots & \vdots & \vdots & \vdots \\ 0 & 0 & 0 & 0 & \cdots & -\alpha_2 & -\alpha_1 & 1 \end{bmatrix}}_{\equiv A} \begin{bmatrix} y_1 \\ y_2 \\ y_3 \\ y_4 \\ \vdots \\ y_T \end{bmatrix} = \underbrace{\begin{bmatrix} \alpha_0 + \alpha_1 y_0 + \alpha_2 y_{-1} \\ \alpha_0 + \alpha_2 y_0 \\ \alpha_0 \\ \alpha_0 \\ \vdots \\ \alpha_0 \end{bmatrix}}_{\equiv b} + \underbrace{\begin{bmatrix} u_1 \\ u_2 \\ u_3 \\ u_4 \\ \vdots \\ u_T \end{bmatrix}}_{\equiv u}$$

We can compute  $y$  by solving the system

$$y = A^{-1}(b + u)$$

We have

$$\begin{aligned} \mu_y &= A^{-1}\mu_b \\ \Sigma_y &= A^{-1}E[(b - \mu_b + u)(b - \mu_b + u)'] (A^{-1})' \\ &= A^{-1}(\Sigma_b + \Sigma_u)(A^{-1})' \end{aligned}$$

where

$$\mu_b = \begin{bmatrix} \alpha_0 + \alpha_1 \mu_{y_0} + \alpha_2 \mu_{y_{-1}} \\ \alpha_0 + \alpha_2 \mu_{y_0} \\ \alpha_0 \\ \vdots \\ \alpha_0 \end{bmatrix}$$

$$\Sigma_b = \begin{bmatrix} C\Sigma_{\tilde{y}}C' & 0_{N-2 \times N-2} \\ 0_{N-2 \times 2} & 0_{N-2 \times N-2} \end{bmatrix}, \quad C = \begin{bmatrix} \alpha_2 & \alpha_1 \\ 0 & \alpha_2 \end{bmatrix}$$

$$\Sigma_u = \begin{bmatrix} \sigma_u^2 & 0 & \cdots & 0 \\ 0 & \sigma_u^2 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & \sigma_u^2 \end{bmatrix}$$

```
# set parameters
T = 80
T = 160
# coefficients of the second order difference equation
a0 = 10
a1 = 1.53
a2 = -.9

# variance of u
σu = 1.
σu = 10.

# distribution of y_{-1} and y_0
μy_tilde = np.array([1., 0.5])
Σy_tilde = np.array([[2., 1.], [1., 0.5]])
```

```
# construct A and A^{\\prime}
A = np.zeros((T, T))

for i in range(T):
    A[i, i] = 1

    if i-1 >= 0:
        A[i, i-1] = -a1

    if i-2 >= 0:
        A[i, i-2] = -a2

A_inv = np.linalg.inv(A)
```

```
# compute the mean vectors of b and y
μb = np.full(T, a0)
μb[0] += a1 * μy_tilde[1] + a2 * μy_tilde[0]
μb[1] += a2 * μy_tilde[1]

μy = A_inv @ μb
```

```
# compute the covariance matrices of b and y
Σu = np.eye(T) * σu ** 2

Σb = np.zeros((T, T))

C = np.array([[a2, a1], [0, a2]])
Σb[:, :] = C @ Σy_tilde @ C.T

Σy = A_inv @ (Σb + Σu) @ A_inv.T
```

## 13.11 Application to Stock Price Model

Let

$$p_t = \sum_{j=0}^{T-t} \beta^j y_{t+j}$$

Form

$$\underbrace{\begin{bmatrix} p_1 \\ p_2 \\ p_3 \\ \vdots \\ p_T \end{bmatrix}}_{\equiv p} = \underbrace{\begin{bmatrix} 1 & \beta & \beta^2 & \cdots & \beta^{T-1} \\ 0 & 1 & \beta & \cdots & \beta^{T-2} \\ 0 & 0 & 1 & \cdots & \beta^{T-3} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & \cdots & 1 \end{bmatrix}}_{\equiv B} \begin{bmatrix} y_1 \\ y_2 \\ y_3 \\ \vdots \\ y_T \end{bmatrix}$$

we have

$$\mu_p = B\mu_y$$

$$\Sigma_p = B\Sigma_y B'$$

$$\beta = .96$$

```
# construct B
B = np.zeros((T, T))

for i in range(T):
    B[i, i:] = beta ** np.arange(0, T-i)
```

Denote

$$z = \begin{bmatrix} y \\ p \end{bmatrix} = \underbrace{\begin{bmatrix} I \\ B \end{bmatrix}}_{\equiv D} y$$

Thus,  $\{y_t\}_{t=1}^T$  and  $\{p_t\}_{t=1}^T$  jointly follow the multivariate normal distribution  $N(\mu_z, \Sigma_z)$ , where

$$\mu_z = D\mu_y$$

$$\Sigma_z = D\Sigma_y D'$$

$$D = np.vstack([np.eye(T), B])$$

$$\mu_z = D @ \mu_y$$

$$\Sigma_z = D @ \Sigma_y @ D.T$$

We can simulate paths of  $y_t$  and  $p_t$  and compute the conditional mean  $E[p_t | y_{t-1}, y_t]$  using the `MultivariateNormal` class.

```
z = np.random.multivariate_normal(mu_z, Sigma_z)
y, p = z[:T], z[T:]
```

```

cond_Ep = np.empty(T-1)

sub_mu = np.empty(3)
sub_Sigma = np.empty((3, 3))
for t in range(2, T+1):
    sub_mu[:] = mu_z[[t-2, t-1, T-1+t]]
    sub_Sigma[:, :] = Sigma_z[[t-2, t-1, T-1+t], :, [t-2, t-1, T-1+t]]

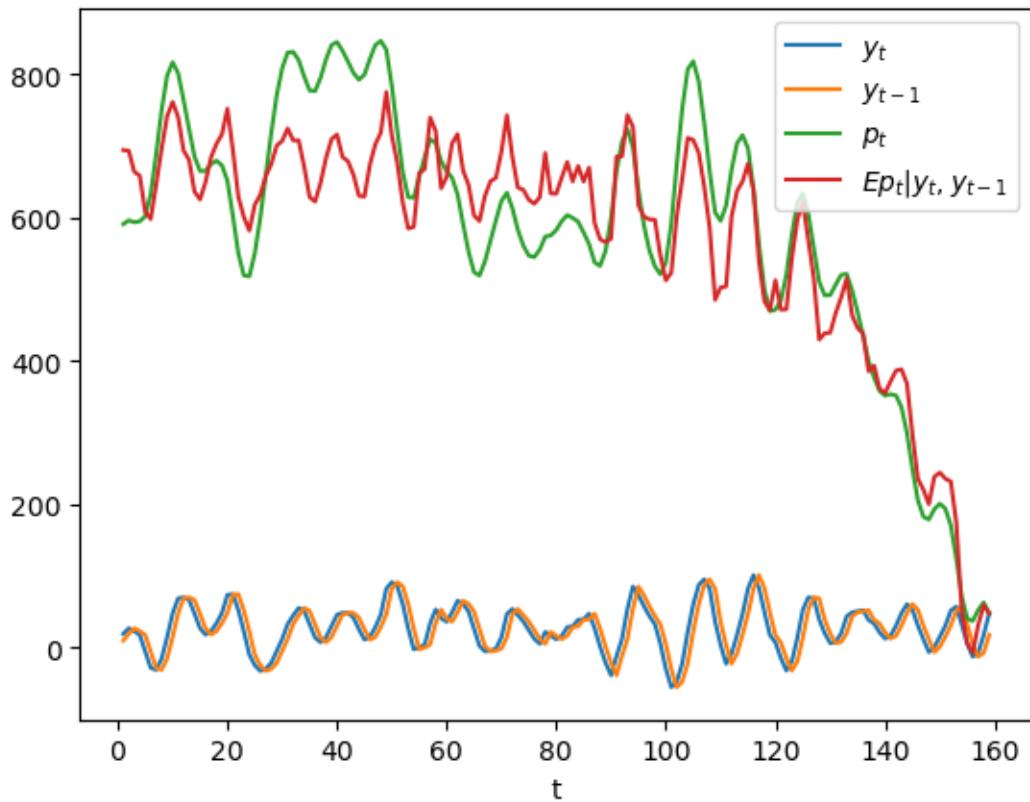
    multi_normal = MultivariateNormal(sub_mu, sub_Sigma)
    multi_normal.partition(2)

    cond_Ep[t-2] = multi_normal.cond_dist(1, y[t-2:t])[0][0]
    
```

```

plt.plot(range(1, T), y[1:], label='$y_{t}$')
plt.plot(range(1, T), y[:-1], label='$y_{t-1}$')
plt.plot(range(1, T), p[1:], label='$p_{t}$')
plt.plot(range(1, T), cond_Ep, label='$E_{p_t|y_t, y_{t-1}}$')

plt.xlabel('t')
plt.legend(loc=1)
plt.show()
    
```



In the above graph, the green line is what the price of the stock would be if people had perfect foresight about the path of dividends while the red line is the conditional expectation  $E_{p_t|y_t, y_{t-1}}$ , which is what the price would be if people did not have perfect foresight but were optimally predicting future dividends on the basis of the information  $y_t, y_{t-1}$  at time  $t$ .

## 13.12 Filtering Foundations

Assume that  $x_0$  is an  $n \times 1$  random vector and that  $y_0$  is a  $p \times 1$  random vector determined by the *observation equation*

$$y_0 = Gx_0 + v_0, \quad x_0 \sim \mathcal{N}(\hat{x}_0, \Sigma_0), \quad v_0 \sim \mathcal{N}(0, R)$$

where  $v_0$  is orthogonal to  $x_0$ ,  $G$  is a  $p \times n$  matrix, and  $R$  is a  $p \times p$  positive definite matrix.

We consider the problem of someone who

- observes  $y_0$
- does not observe  $x_0$ ,
- knows  $\hat{x}_0, \Sigma_0, G, R$  and therefore the joint probability distribution of the vector  $\begin{bmatrix} x_0 \\ y_0 \end{bmatrix}$
- wants to infer  $x_0$  from  $y_0$  in light of what he knows about that joint probability distribution.

Therefore, the person wants to construct the probability distribution of  $x_0$  conditional on the random vector  $y_0$ .

The joint distribution of  $\begin{bmatrix} x_0 \\ y_0 \end{bmatrix}$  is multivariate normal  $\mathcal{N}(\mu, \Sigma)$  with

$$\mu = \begin{bmatrix} \hat{x}_0 \\ G\hat{x}_0 \end{bmatrix}, \quad \Sigma = \begin{bmatrix} \Sigma_0 & \Sigma_0 G' \\ G\Sigma_0 & G\Sigma_0 G' + R \end{bmatrix}$$

By applying an appropriate instance of the above formulas for the mean vector  $\hat{\mu}_1$  and covariance matrix  $\hat{\Sigma}_{11}$  of  $z_1$  conditional on  $z_2$ , we find that the probability distribution of  $x_0$  conditional on  $y_0$  is  $\mathcal{N}(\tilde{x}_0, \tilde{\Sigma}_0)$  where

$$\begin{aligned} \beta_0 &= \Sigma_0 G' (G\Sigma_0 G' + R)^{-1} \\ \tilde{x}_0 &= \hat{x}_0 + \beta_0 (y_0 - G\hat{x}_0) \\ \tilde{\Sigma}_0 &= \Sigma_0 - \Sigma_0 G' (G\Sigma_0 G' + R)^{-1} G\Sigma_0 \end{aligned}$$

We can express our finding that the probability distribution of  $x_0$  conditional on  $y_0$  is  $\mathcal{N}(\tilde{x}_0, \tilde{\Sigma}_0)$  by representing  $x_0$  as

$$x_0 = \tilde{x}_0 + \zeta_0 \tag{13.2}$$

where  $\zeta_0$  is a Gaussian random vector that is orthogonal to  $\tilde{x}_0$  and  $y_0$  and that has mean vector 0 and conditional covariance matrix  $E[\zeta_0 \zeta_0' | y_0] = \tilde{\Sigma}_0$ .

### 13.12.1 Step toward dynamics

Now suppose that we are in a time series setting and that we have the one-step state transition equation

$$x_1 = Ax_0 + Cw_1, \quad w_1 \sim \mathcal{N}(0, I)$$

where  $A$  is an  $n \times n$  matrix and  $C$  is an  $n \times m$  matrix.

Using equation (13.2), we can also represent  $x_1$  as

$$x_1 = A(\tilde{x}_0 + \zeta_0) + Cw_1$$

It follows that

$$Ex_1|y_0 = A\tilde{x}_0$$

and that the corresponding conditional covariance matrix  $E(x_1 - Ex_1|y_0)(x_1 - Ex_1|y_0)' \equiv \Sigma_1$  is

$$\Sigma_1 = A\tilde{\Sigma}_0 A' + CC'$$

or

$$\Sigma_1 = A\Sigma_0 A' - A\Sigma_0 G'(G\Sigma_0 G' + R)^{-1}G\Sigma_0 A'$$

We can write the mean of  $x_1$  conditional on  $y_0$  as

$$\hat{x}_1 = A\hat{x}_0 + A\Sigma_0 G'(G\Sigma_0 G' + R)^{-1}(y_0 - G\hat{x}_0)$$

or

$$\hat{x}_1 = A\hat{x}_0 + K_0(y_0 - G\hat{x}_0)$$

where

$$K_0 = A\Sigma_0 G'(G\Sigma_0 G' + R)^{-1}$$

### 13.12.2 Dynamic version

Suppose now that for  $t \geq 0$ ,  $\{x_{t+1}, y_t\}_{t=0}^{\infty}$  are governed by the equations

$$\begin{aligned} x_{t+1} &= Ax_t + Cw_{t+1} \\ y_t &= Gx_t + v_t \end{aligned}$$

where as before  $x_0 \sim \mathcal{N}(\hat{x}_0, \Sigma_0)$ ,  $w_{t+1}$  is the  $t+1$ th component of an i.i.d. stochastic process distributed as  $w_{t+1} \sim \mathcal{N}(0, I)$ , and  $v_t$  is the  $t$ th component of an i.i.d. process distributed as  $v_t \sim \mathcal{N}(0, R)$  and the  $\{w_{t+1}\}_{t=0}^{\infty}$  and  $\{v_t\}_{t=0}^{\infty}$  processes are orthogonal at all pairs of dates.

The logic and formulas that we applied above imply that the probability distribution of  $x_t$  conditional on  $y_0, y_1, \dots, y_{t-1} = y^{t-1}$  is

$$x_t | y^{t-1} \sim \mathcal{N}(A\tilde{x}_t, A\tilde{\Sigma}_t A' + CC')$$

where  $\{\tilde{x}_t, \tilde{\Sigma}_t\}_{t=1}^{\infty}$  can be computed by iterating on the following equations starting from  $t = 1$  and initial conditions for  $\tilde{x}_0, \tilde{\Sigma}_0$  computed as we have above:

$$\begin{aligned} \Sigma_t &= A\tilde{\Sigma}_{t-1} A' + CC' \\ \hat{x}_t &= A\tilde{x}_{t-1} \\ \beta_t &= \Sigma_t G'(G\Sigma_t G' + R)^{-1} \\ \tilde{x}_t &= \hat{x}_t + \beta_t(y_t - G\hat{x}_t) \\ \tilde{\Sigma}_t &= \Sigma_t - \Sigma_t G'(G\Sigma_t G' + R)^{-1}G\Sigma_t \end{aligned}$$

If we shift the first equation forward one period and then substitute the expression for  $\tilde{\Sigma}_t$  on the right side of the fifth equation into it we obtain

$$\Sigma_{t+1} = CC' + A\Sigma_t A' - A\Sigma_t G'(G\Sigma_t G' + R)^{-1}G\Sigma_t A'.$$

This is a matrix Riccati difference equation that is closely related to another matrix Riccati difference equation that appears in a quantecon lecture on the basics of linear quadratic control theory.

That equation has the form

$$P_{t-1} = R + A' P_t A - A' P_t B (B' P_t B + Q)^{-1} B' P_t A.$$

Stare at the two preceding equations for a moment or two, the first being a matrix difference equation for a conditional covariance matrix, the second being a matrix difference equation in the matrix appearing in a quadratic form for an intertemporal cost of value function.

Although the two equations are not identical, they display striking family resemblances.

- the first equation tells dynamics that work **forward** in time
- the second equation tells dynamics that work **backward** in time
- while many of the terms are similar, one equation seems to apply matrix transformations to some matrices that play similar roles in the other equation

The family resemblances of these two equations reflects a transcendent **duality** that prevails between control theory and filtering theory.

### 13.12.3 An example

We can use the Python class *MultivariateNormal* to construct examples.

Here is an example for a single period problem at time 0

```
G = np.array([[1., 3.]])
R = np.array([[1.]])

x0_hat = np.array([0., 1.])
Σ0 = np.array([[1., .5], [.3, 2.]])

μ = np.hstack([x0_hat, G @ x0_hat])
Σ = np.block([[Σ0, Σ0 @ G.T], [G @ Σ0, G @ Σ0 @ G.T + R]])
```

```
# construction of the multivariate normal instance
multi_normal = MultivariateNormal(μ, Σ)
```

```
multi_normal.partition(2)
```

```
# the observation of y
y0 = 2.3

# conditional distribution of x0
μ1_hat, Σ11 = multi_normal.cond_dist(0, y0)
μ1_hat, Σ11
```

```
(array([-0.078125,  0.803125]),
 array([[ 0.72098214, -0.203125],
       [-0.403125,   0.228125]]))
```

```
A = np.array([[0.5, 0.2], [-0.1, 0.3]])
C = np.array([[2.], [1.]])

# conditional distribution of x1
x1_cond = A @ μ1_hat
```

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```
 $\Sigma_1\text{cond} = C @ C.T + A @ \Sigma_{11} @ A.T$ 
 $x_1\text{cond}, \Sigma_1\text{cond}$ 
```

```
(array([0.1215625, 0.24875]),  
 array([[4.12874554, 1.95523214],  
        [1.92123214, 1.04592857]]))
```

### 13.12.4 Code for Iterating

Here is code for solving a dynamic filtering problem by iterating on our equations, followed by an example.

```
def iterate(x0_hat, Sigma0, A, C, G, R, y_seq):  
  
    p, n = G.shape  
  
    T = len(y_seq)  
    x_hat_seq = np.empty((T+1, n))  
    Sigma_hat_seq = np.empty((T+1, n, n))  
  
    x_hat_seq[0] = x0_hat  
    Sigma_hat_seq[0] = Sigma0  
  
    for t in range(T):  
        xt_hat = x_hat_seq[t]  
        Sigma_t = Sigma_hat_seq[t]  
        mu = np.hstack([xt_hat, G @ xt_hat])  
        Sigma = np.block([[Sigma_t, Sigma_t @ G.T], [G @ Sigma_t, G @ Sigma_t @ G.T + R]])  
  
        # filtering  
        multi_normal = MultivariateNormal(mu, Sigma)  
        multi_normal.partition(n)  
        x_tilde, Sigma_tilde = multi_normal.cond_dist(0, y_seq[t])  
  
        # forecasting  
        x_hat_seq[t+1] = A @ x_tilde  
        Sigma_hat_seq[t+1] = C @ C.T + A @ Sigma_tilde @ A.T  
  
    return x_hat_seq, Sigma_hat_seq
```

```
iterate(x0_hat, Sigma0, A, C, G, R, [2.3, 1.2, 3.2])
```

```
(array([[0.          , 1.          ],  
       [0.1215625 , 0.24875  ],  
       [0.18680212, 0.06904689],  
       [0.75576875, 0.05558463]]),  
 array([[ [1.          , 0.5          ],  
         [0.3          , 2.          ]],  
  
        [[4.12874554, 1.95523214],  
         [1.92123214, 1.04592857]],  
  
        [[4.08198663, 1.99218488],  
         [1.98640488, 1.00886423]]],
```

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```
[ [4.06457628, 2.00041999,
[1.99943739, 1.00275526]]])
```

The iterative algorithm just described is a version of the celebrated **Kalman filter**.

We describe the Kalman filter and some applications of it in *A First Look at the Kalman Filter*

### 13.13 Classic Factor Analysis Model

The factor analysis model widely used in psychology and other fields can be represented as

$$Y = \Lambda f + U$$

where

1.  $Y$  is  $n \times 1$  random vector,  $EUU' = D$  is a diagonal matrix,
2.  $\Lambda$  is  $n \times k$  coefficient matrix,
3.  $f$  is  $k \times 1$  random vector,  $Eff' = I$ ,
4.  $U$  is  $n \times 1$  random vector, and  $U \perp f$  (i.e.,  $EUF' = 0$ )
5. It is presumed that  $k$  is small relative to  $n$ ; often  $k$  is only 1 or 2, as in our IQ examples.

This implies that

$$\begin{aligned}\Sigma_y &= EYY' = \Lambda\Lambda' + D \\ EYf' &= \Lambda \\ EfY' &= \Lambda'\end{aligned}$$

Thus, the covariance matrix  $\Sigma_Y$  is the sum of a diagonal matrix  $D$  and a positive semi-definite matrix  $\Lambda\Lambda'$  of rank  $k$ .

This means that all covariances among the  $n$  components of the  $Y$  vector are intermediated by their common dependencies on the  $k <$  factors.

Form

$$Z = \begin{pmatrix} f \\ Y \end{pmatrix}$$

the covariance matrix of the expanded random vector  $Z$  can be computed as

$$\Sigma_z = EZZ' = \begin{pmatrix} I & \Lambda' \\ \Lambda & \Lambda\Lambda' + D \end{pmatrix}$$

In the following, we first construct the mean vector and the covariance matrix for the case where  $N = 10$  and  $k = 2$ .

```
N = 10
k = 2
```

We set the coefficient matrix  $\Lambda$  and the covariance matrix of  $U$  to be

$$\Lambda = \begin{pmatrix} 1 & 0 \\ \vdots & \vdots \\ 1 & 0 \\ 0 & 1 \\ \vdots & \vdots \\ 0 & 1 \end{pmatrix}, \quad D = \begin{pmatrix} \sigma_u^2 & 0 & \cdots & 0 \\ 0 & \sigma_u^2 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & \sigma_u^2 \end{pmatrix}$$

where the first half of the first column of  $\Lambda$  is filled with 1s and 0s for the rest half, and symmetrically for the second column.

$D$  is a diagonal matrix with parameter  $\sigma_u^2$  on the diagonal.

```

Λ = np.zeros((N, k))
Λ[:N//2, 0] = 1
Λ[N//2:, 1] = 1

σu = .5
D = np.eye(N) * σu ** 2

```

```

# compute Σy
Σy = Λ @ Λ.T + D

```

We can now construct the mean vector and the covariance matrix for  $Z$ .

```

μz = np.zeros(k+N)

Σz = np.empty((k+N, k+N))

Σz[:k, :k] = np.eye(k)
Σz[:k, k:] = Λ.T
Σz[k:, :k] = Λ
Σz[k:, k:] = Σy

```

```

z = np.random.multivariate_normal(μz, Σz)

f = z[:k]
y = z[k:]

```

```

multi_normal_factor = MultivariateNormal(μz, Σz)
multi_normal_factor.partition(k)

```

Let's compute the conditional distribution of the hidden factor  $f$  on the observations  $Y$ , namely,  $f | Y = y$ .

```
multi_normal_factor.cond_dist(0, y)
```

```

(array([-0.47685987, -0.26741249]),
 array([[0.04761905, 0.],
        [0., 0.04761905]]))

```

We can verify that the conditional mean  $E[f | Y = y] = BY$  where  $B = \Lambda' \Sigma_y^{-1}$ .

```

B = Λ.T @ np.linalg.inv(Σy)

B @ y

```

```
array([-0.47685987, -0.26741249])
```

Similarly, we can compute the conditional distribution  $Y | f$ .

```
multi_normal_factor.cond_dist(1, f)
```

```

(array([-0.62735681, -0.62735681, -0.62735681, -0.62735681, -0.62735681,
       -0.23733489, -0.23733489, -0.23733489, -0.23733489, -0.23733489]),

```

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```
array([[0.25, 0., 0., 0., 0., 0., 0., 0., 0., 0., 0., 0.],
       [0., 0.25, 0., 0., 0., 0., 0., 0., 0., 0., 0., 0.],
       [0., 0., 0.25, 0., 0., 0., 0., 0., 0., 0., 0., 0.],
       [0., 0., 0., 0.25, 0., 0., 0., 0., 0., 0., 0., 0.],
       [0., 0., 0., 0., 0.25, 0., 0., 0., 0., 0., 0., 0.],
       [0., 0., 0., 0., 0., 0.25, 0., 0., 0., 0., 0., 0.],
       [0., 0., 0., 0., 0., 0., 0.25, 0., 0., 0., 0., 0.],
       [0., 0., 0., 0., 0., 0., 0., 0.25, 0., 0., 0., 0.],
       [0., 0., 0., 0., 0., 0., 0., 0., 0.25, 0., 0., 0.],
       [0., 0., 0., 0., 0., 0., 0., 0., 0., 0.25, 0., 0.],
       [0., 0., 0., 0., 0., 0., 0., 0., 0., 0., 0.25, 0.]]))
```

It can be verified that the mean is  $\Lambda I^{-1}f = \Lambda f$ .

```
 $\Lambda @ f$ 
```

```
array([-0.62735681, -0.62735681, -0.62735681, -0.62735681, -0.62735681,
       -0.23733489, -0.23733489, -0.23733489, -0.23733489, -0.23733489])
```

## 13.14 PCA and Factor Analysis

To learn about Principal Components Analysis (PCA), please see this lecture [Singular Value Decompositions](#).

For fun, let's apply a PCA decomposition to a covariance matrix  $\Sigma_y$  that in fact is governed by our factor-analytic model.

Technically, this means that the PCA model is misspecified. (Can you explain why?)

Nevertheless, this exercise will let us study how well the first two principal components from a PCA can approximate the conditional expectations  $E f_i | Y$  for our two factors  $f_i, i = 1, 2$  for the factor analytic model that we have assumed truly governs the data on  $Y$  we have generated.

So we compute the PCA decomposition

$$\Sigma_y = P \tilde{\Lambda} P'$$

where  $\tilde{\Lambda}$  is a diagonal matrix.

We have

$$Y = P\epsilon$$

and

$$\epsilon = P'Y$$

Note that we will arrange the eigenvectors in  $P$  in the *descending* order of eigenvalues.

```
λ_tilde, P = np.linalg.eigh(Σy)

# arrange the eigenvectors by eigenvalues
ind = sorted(range(N), key=lambda x: λ_tilde[x], reverse=True)

P = P[:, ind]
λ_tilde = λ_tilde[ind]
λ_tilde = np.diag(λ_tilde)

print('λ_tilde =', λ_tilde)
```

```
λ_tilde = [5.25 5.25 0.25 0.25 0.25 0.25 0.25 0.25 0.25 0.25 0.25]
```

```
# verify the orthogonality of eigenvectors
np.abs(P @ P.T - np.eye(N)).max()
```

```
np.float64(4.440892098500626e-16)
```

```
# verify the eigenvalue decomposition is correct
P @ λ_tilde @ P.T
```

```
array([[1.25, 1., 1., 1., 1., 0., 0., 0., 0., 0., 0., 0.],
       [1., 1.25, 1., 1., 1., 0., 0., 0., 0., 0., 0., 0.],
       [1., 1., 1.25, 1., 1., 0., 0., 0., 0., 0., 0., 0.],
       [1., 1., 1., 1.25, 1., 0., 0., 0., 0., 0., 0., 0.],
       [1., 1., 1., 1., 1.25, 0., 0., 0., 0., 0., 0., 0.],
       [0., 0., 0., 0., 0., 1.25, 1., 1., 1., 1., 1., 1.],
       [0., 0., 0., 0., 0., 0., 1.25, 1., 1., 1., 1., 1.],
       [0., 0., 0., 0., 0., 0., 1., 1.25, 1., 1., 1., 1.],
       [0., 0., 0., 0., 0., 0., 1., 1., 1.25, 1., 1., 1.],
       [0., 0., 0., 0., 0., 0., 1., 1., 1., 1.25, 1., 1.],
       [0., 0., 0., 0., 0., 0., 1., 1., 1., 1., 1.25, 1.]])
```

```
ε = P.T @ y
```

```
print("ε = ", ε)
```

```
ε = [-1.11960564 -0.62785014  0.44778787 -0.44274767  0.61840341 -0.59434214
 -0.43167556  0.69375912 -0.27956922  0.15206337]
```

```
# print the values of the two factors
```

```
print('f = ', f)
```

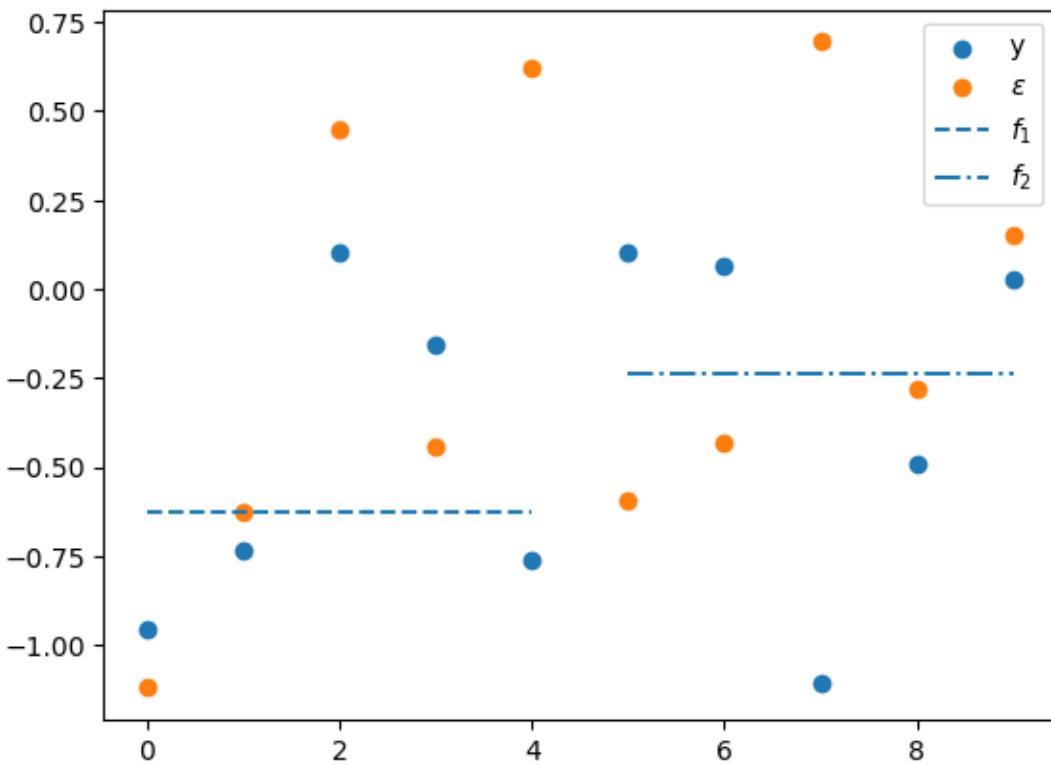
```
f = [-0.62735681 -0.23733489]
```

Below we'll plot several things

- the  $N$  values of  $y$
- the  $N$  values of the principal components  $\epsilon$
- the value of the first factor  $f_1$  plotted only for the first  $N/2$  observations of  $y$  for which it receives a non-zero loading in  $\Lambda$
- the value of the second factor  $f_2$  plotted only for the final  $N/2$  observations for which it receives a non-zero loading in  $\Lambda$

```
plt.scatter(range(N), y, label='y')
plt.scatter(range(N), ε, label=r'$\epsilon$')
plt.hlines(f[0], 0, N//2-1, ls='--', label='$f_{(1)}$')
plt.hlines(f[1], N//2, N-1, ls='-.', label='$f_{(2)}$')
plt.legend()

plt.show()
```



Consequently, the first two  $\epsilon_j$  correspond to the largest two eigenvalues.

Let's look at them, after which we'll look at  $Ef|y = By$

```
ε [:2]
```

```
array([-1.11960564, -0.62785014])
```

```
# compare with Ef/y
B @ y
```

```
array([-0.47685987, -0.26741249])
```

The fraction of variance in  $y_t$  explained by the first two principal components can be computed as below.

```
λ_tilde[:2].sum() / λ_tilde.sum()
```

```
np.float64(0.84)
```

Compute

$$\hat{Y} = P_j \epsilon_j + P_k \epsilon_k$$

where  $P_j$  and  $P_k$  correspond to the largest two eigenvalues.

```
y_hat = P[:, :2] @ ε[:2]
```

In this example, it turns out that the projection  $\hat{Y}$  of  $Y$  on the first two principal components does a good job of approximating  $Ef | y$ .

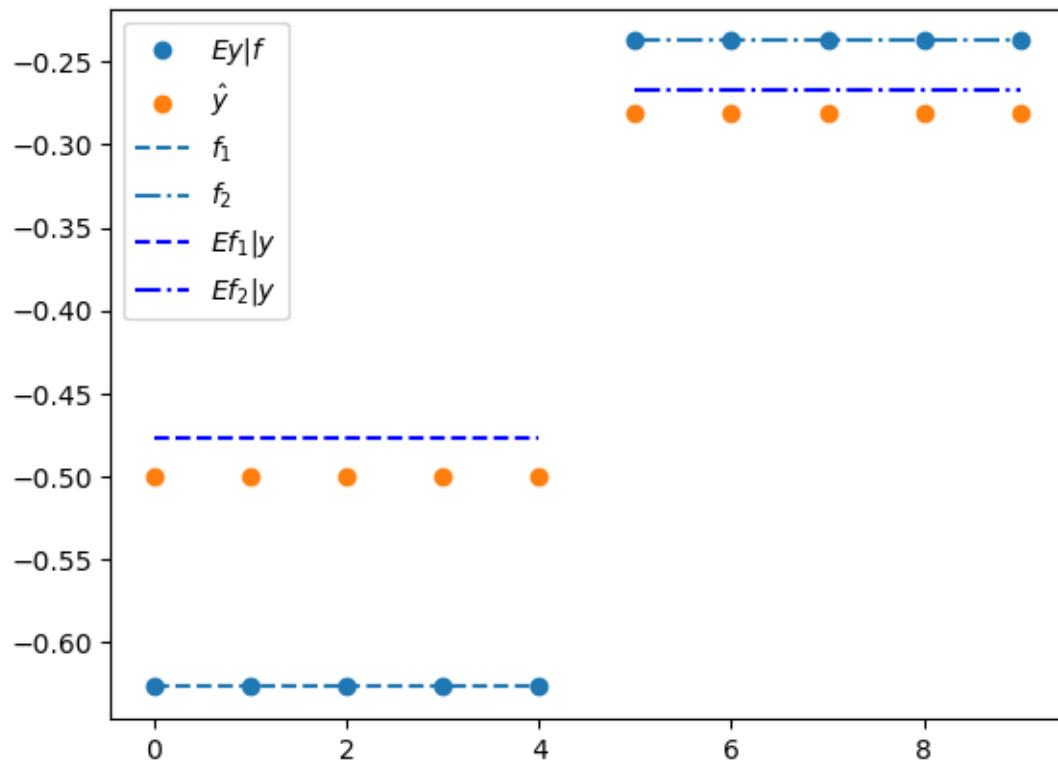
We confirm this in the following plot of  $f$ ,  $Ey | f$ ,  $Ef | y$ , and  $\hat{y}$  on the coordinate axis versus  $y$  on the ordinate axis.

```

plt.scatter(range(N), Λ @ f, label='$EY|f$')
plt.scatter(range(N), y_hat, label=r'$\hat{y}$')
plt.hlines(f[0], 0, N//2-1, ls='--', label='$f_{(1)}$')
plt.hlines(f[1], N//2, N-1, ls='-.', label='$f_{(2)}$')

Ef_y = B @ y
plt.hlines(Efy[0], 0, N//2-1, ls='--', color='b', label='$Ef_{(1)}|y$')
plt.hlines(Efy[1], N//2, N-1, ls='-.', color='b', label='$Ef_{(2)}|y$')
plt.legend()

plt.show()
    
```



The covariance matrix of  $\hat{Y}$  can be computed by first constructing the covariance matrix of  $\epsilon$  and then use the upper left block for  $\epsilon_1$  and  $\epsilon_2$ .

```

Σεjk = (P.T @ Σy @ P) [:2, :2]

Pjk = P[:, :2]

Σy_hat = Pjk @ Σεjk @ Pjk.T
print('Σy_hat = \n', Σy_hat)
    
```

```

Σy_hat =
[[1.05 1.05 1.05 1.05 1.05 0.   0.   0.   0.   0.   ]
 [1.05 1.05 1.05 1.05 1.05 0.   0.   0.   0.   0.   ]
 [1.05 1.05 1.05 1.05 1.05 0.   0.   0.   0.   0.   ]
 [1.05 1.05 1.05 1.05 1.05 0.   0.   0.   0.   0.   ]
 [1.05 1.05 1.05 1.05 1.05 0.   0.   0.   0.   0.   ]
 [0.   0.   0.   0.   1.05 1.05 1.05 1.05 1.05]
    
```

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```
[0.    0.    0.    0.    0.    1.05 1.05 1.05 1.05 1.05]  
[0.    0.    0.    0.    0.    1.05 1.05 1.05 1.05 1.05]  
[0.    0.    0.    0.    0.    1.05 1.05 1.05 1.05 1.05]  
[0.    0.    0.    0.    0.    1.05 1.05 1.05 1.05 1.05]
```



## FAULT TREE UNCERTAINTIES

### 14.1 Overview

This lecture puts elementary tools to work to approximate probability distributions of the annual failure rates of a system consisting of a number of critical parts.

We'll use log normal distributions to approximate probability distributions of critical component parts.

To approximate the probability distribution of the **sum** of  $n$  log normal probability distributions that describes the failure rate of the entire system, we'll compute the convolution of those  $n$  log normal probability distributions.

We'll use the following concepts and tools:

- log normal distributions
- the convolution theorem that describes the probability distribution of the sum independent random variables
- fault tree analysis for approximating a failure rate of a multi-component system
- a hierarchical probability model for describing uncertain probabilities
- Fourier transforms and inverse Fourier tranforms as efficient ways of computing convolutions of sequences

For more about Fourier transforms see this quantecon lecture [Circulant Matrices](#) as well as these lecture [Covariance Stationary Processes](#) and [Estimation of Spectra](#).

El-Shanawany, Ardrion, and Walker [[El-Shanawany et al., 2018](#)] and Greenfield and Sargent [[Greenfield and Sargent, 1993](#)] used some of the methods described here to approximate probabilities of failures of safety systems in nuclear facilities.

These methods respond to some of the recommendations made by Apostolakis [[Apostolakis, 1990](#)] for constructing procedures for quantifying uncertainty about the reliability of a safety system.

We'll start by bringing in some Python machinery.

```
!pip install tabulate
```

```
Requirement already satisfied: tabulate in /home/runner/miniconda3/envs/quantecon/
  ↳lib/python3.13/site-packages (0.9.0)
```

```
import numpy as np
import matplotlib.pyplot as plt
from scipy.signal import fftconvolve
from tabulate import tabulate
import time
```

```
np.set_printoptions(precision=3, suppress=True)
```

## 14.2 Log normal distribution

If a random variable  $x$  follows a normal distribution with mean  $\mu$  and variance  $\sigma^2$ , then the natural logarithm of  $x$ , say  $y = \log(x)$ , follows a **log normal distribution** with parameters  $\mu, \sigma^2$ .

Notice that we said **parameters** and not **mean and variance**  $\mu, \sigma^2$ .

- $\mu$  and  $\sigma^2$  are the mean and variance of  $x = \exp(y)$
- they are **not** the mean and variance of  $y$
- instead, the mean of  $y$  is  $e^{\mu + \frac{1}{2}\sigma^2}$  and the variance of  $y$  is  $(e^{\sigma^2} - 1)e^{2\mu + \sigma^2}$

A log normal random variable  $y$  is nonnegative.

The density for a log normal random variate  $y$  is

$$f(y) = \frac{1}{y\sigma\sqrt{2\pi}} \exp\left(\frac{-(\log y - \mu)^2}{2\sigma^2}\right)$$

for  $y \geq 0$ .

Important features of a log normal random variable are

mean:	$e^{\mu + \frac{1}{2}\sigma^2}$
variance:	$(e^{\sigma^2} - 1)e^{2\mu + \sigma^2}$
median:	$e^\mu$
mode:	$e^{\mu - \sigma^2}$
.95 quantile:	$e^{\mu + 1.645\sigma}$
.95-.05 quantile ratio:	$e^{1.645\sigma}$

Recall the following *stability* property of two independent normally distributed random variables:

If  $x_1$  is normal with mean  $\mu_1$  and variance  $\sigma_1^2$  and  $x_2$  is independent of  $x_1$  and normal with mean  $\mu_2$  and variance  $\sigma_2^2$ , then  $x_1 + x_2$  is normally distributed with mean  $\mu_1 + \mu_2$  and variance  $\sigma_1^2 + \sigma_2^2$ .

Independent log normal distributions have a different *stability* property.

The **product** of independent log normal random variables is also log normal.

In particular, if  $y_1$  is log normal with parameters  $(\mu_1, \sigma_1^2)$  and  $y_2$  is log normal with parameters  $(\mu_2, \sigma_2^2)$ , then the product  $y_1 y_2$  is log normal with parameters  $(\mu_1 + \mu_2, \sigma_1^2 + \sigma_2^2)$ .

### Note

While the product of two log normal distributions is log normal, the **sum** of two log normal distributions is **not** log normal.

This observation sets the stage for challenge that confronts us in this lecture, namely, to approximate probability distributions of **sums** of independent log normal random variables.

To compute the probability distribution of the sum of two log normal distributions, we can use the following convolution property of a probability distribution that is a sum of independent random variables.

## 14.3 The Convolution Property

Let  $x$  be a random variable with probability density  $f(x)$ , where  $x \in \mathbf{R}$ .

Let  $y$  be a random variable with probability density  $g(y)$ , where  $y \in \mathbf{R}$ .

Let  $x$  and  $y$  be independent random variables and let  $z = x + y \in \mathbf{R}$ .

Then the probability distribution of  $z$  is

$$h(z) = (f * g)(z) \equiv \int_{-\infty}^{\infty} f(z)g(z - \tau)d\tau$$

where  $(f * g)$  denotes the **convolution** of the two functions  $f$  and  $g$ .

If the random variables are both nonnegative, then the above formula specializes to

$$h(z) = (f * g)(z) \equiv \int_0^{\infty} f(z)g(z - \tau)d\tau$$

Below, we'll use a discretized version of the preceding formula.

In particular, we'll replace both  $f$  and  $g$  with discretized counterparts, normalized to sum to 1 so that they are probability distributions.

- by **discretized** we mean an equally spaced sampled version

Then we'll use the following version of the above formula

$$h_n = (f * g)_n = \sum_{m=0}^{\infty} f_m g_{n-m}, n \geq 0$$

to compute a discretized version of the probability distribution of the sum of two random variables, one with probability mass function  $f$ , the other with probability mass function  $g$ .

Before applying the convolution property to sums of log normal distributions, let's practice on some simple discrete distributions.

To take one example, let's consider the following two probability distributions

$$f_j = \text{Prob}(X = j), j = 0, 1$$

and

$$g_j = \text{Prob}(Y = j), j = 0, 1, 2, 3$$

and

$$h_j = \text{Prob}(Z \equiv X + Y = j), j = 0, 1, 2, 3, 4$$

The convolution property tells us that

$$h = f * g = g * f$$

Let's compute an example using the `numpy.convolve` and `scipy.signal.fftconvolve`.

```
f = [.75, .25]
g = [0., .6, 0., .4]
h = np.convolve(f,g)
hf = fftconvolve(f,g)

print("f = ", f, ", np.sum(f) = ", np.sum(f))
print("g = ", g, ", np.sum(g) = ", np.sum(g))
print("h = ", h, ", np.sum(h) = ", np.sum(h))
print("hf = ", hf, ", np.sum(hf) = ", np.sum(hf))
```

```
f = [0.75, 0.25] , np.sum(f) = 1.0
g = [0.0, 0.6, 0.0, 0.4] , np.sum(g) = 1.0
h = [0. 0.45 0.15 0.3 0.1 ] , np.sum(h) = 1.0
hf = [0. 0.45 0.15 0.3 0.1 ] ,np.sum(hf) = 1.0000000000000002
```

A little later we'll explain some advantages that come from using `scipy.signal.fftconvolve` rather than `numpy.convolve`.  
`numpy` program `convolve`.

They provide the same answers but `scipy.signal.fftconvolve` is much faster.

That's why we rely on it later in this lecture.

## 14.4 Approximating Distributions

We'll construct an example to verify that discretized distributions can do a good job of approximating samples drawn from underlying continuous distributions.

We'll start by generating samples of size 25000 of three independent log normal random variates as well as pairwise and triple-wise sums.

Then we'll plot histograms and compare them with convolutions of appropriate discretized log normal distributions.

```
## create sums of two and three log normal random variates ssum2 = s1 + s2 and ssum3 =
s1 + s2 + s3

mu1, sigma1 = 5., 1. # mean and standard deviation
s1 = np.random.lognormal(mu1, sigma1, 25000)

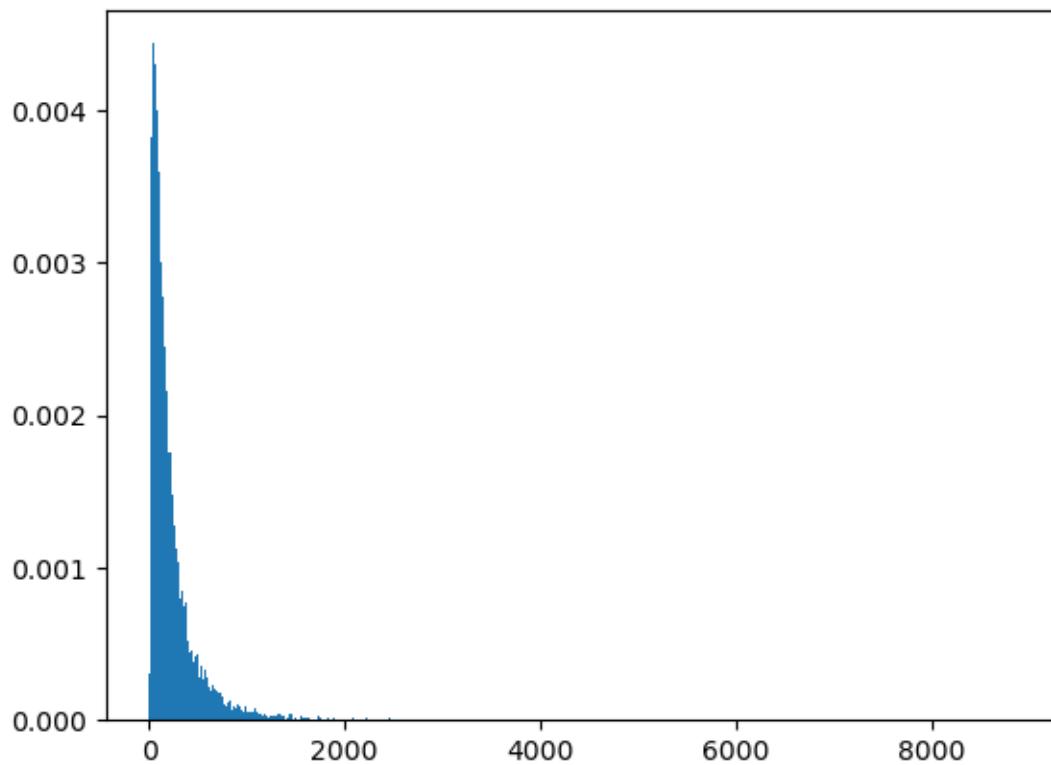
mu2, sigma2 = 5., 1. # mean and standard deviation
s2 = np.random.lognormal(mu2, sigma2, 25000)

mu3, sigma3 = 5., 1. # mean and standard deviation
s3 = np.random.lognormal(mu3, sigma3, 25000)

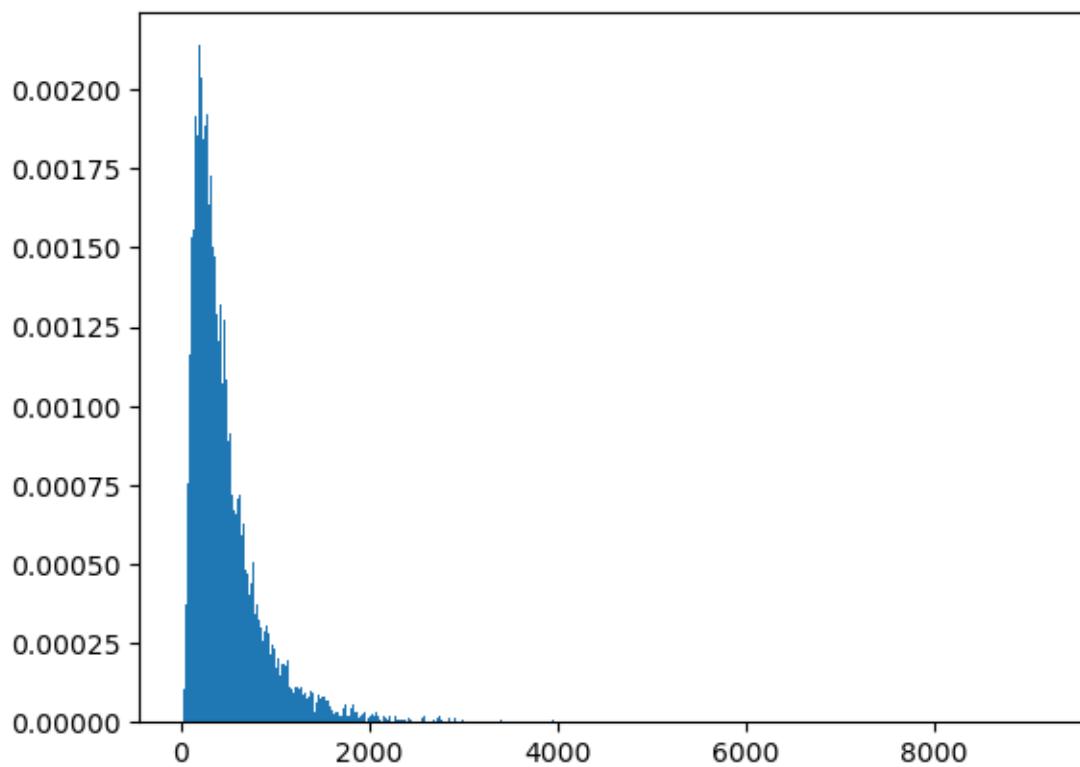
ssum2 = s1 + s2

ssum3 = s1 + s2 + s3

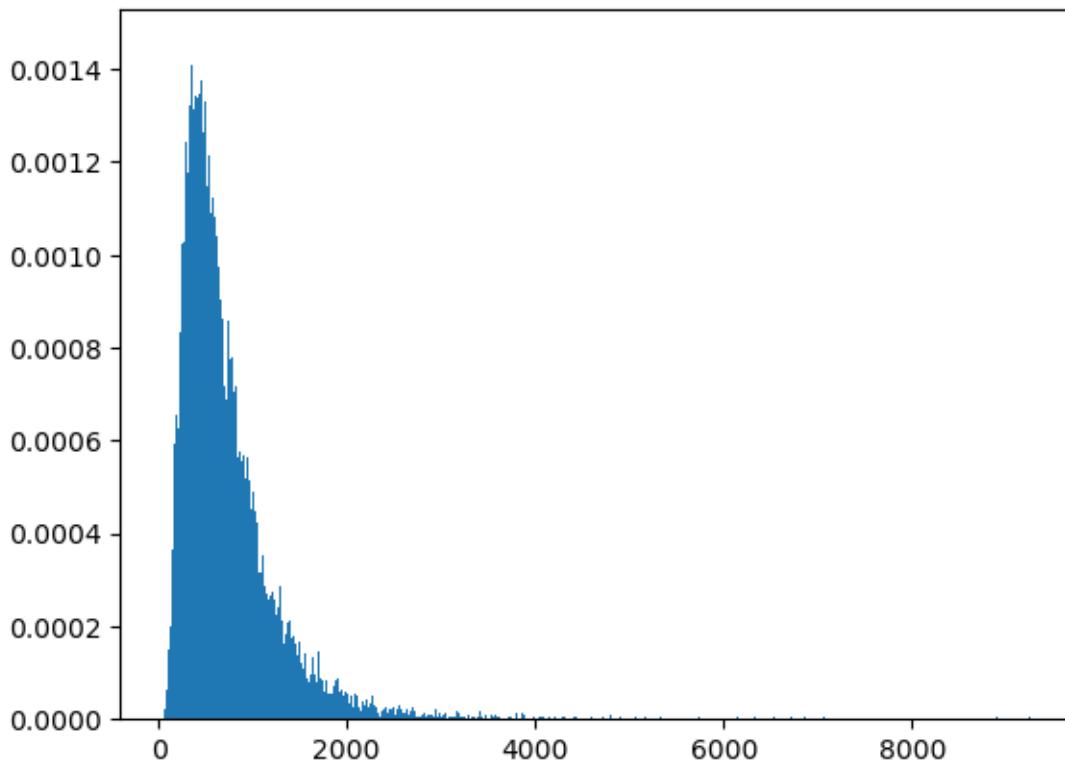
count, bins, ignored = plt.hist(s1, 1000, density=True, align='mid')
```



```
count, bins, ignored = plt.hist(ssum2, 1000, density=True, align='mid')
```



```
count, bins, ignored = plt.hist(ssum3, 1000, density=True, align='mid')
```



```
samp_mean2 = np.mean(s2)
pop_mean2 = np.exp(mu2 + (sigma2**2)/2)

pop_mean2, samp_mean2, mu2, sigma2
```

```
(np.float64(244.69193226422038), np.float64(243.36509502270496), 5.0, 1.0)
```

Here are helper functions that create a discretized version of a log normal probability density function.

```
def p_log_normal(x, mu, sigma):
    p = 1 / (sigma * x * np.sqrt(2 * np.pi)) * np.exp(-1/2 * ((np.log(x) - mu) / sigma)**2)
    return p

def pdf_seq(mu, sigma, I, m):
    x = np.arange(1e-7, I, m)
    p_array = p_log_normal(x, mu, sigma)
    p_array_norm = p_array / np.sum(p_array)
    return p_array, p_array_norm, x
```

Now we shall set a grid length  $I$  and a grid increment size  $m = 1$  for our discretizations.

### Note

We set  $I$  equal to a power of two because we want to be free to use a Fast Fourier Transform to compute a convolution of two sequences (discrete distributions).

We recommend experimenting with different values of the power  $p$  of 2.

Setting it to 15 rather than 12, for example, improves how well the discretized probability mass function approximates the original continuous probability density function being studied.

```

p=15
I = 2**p # Truncation value
m = .1 # increment size

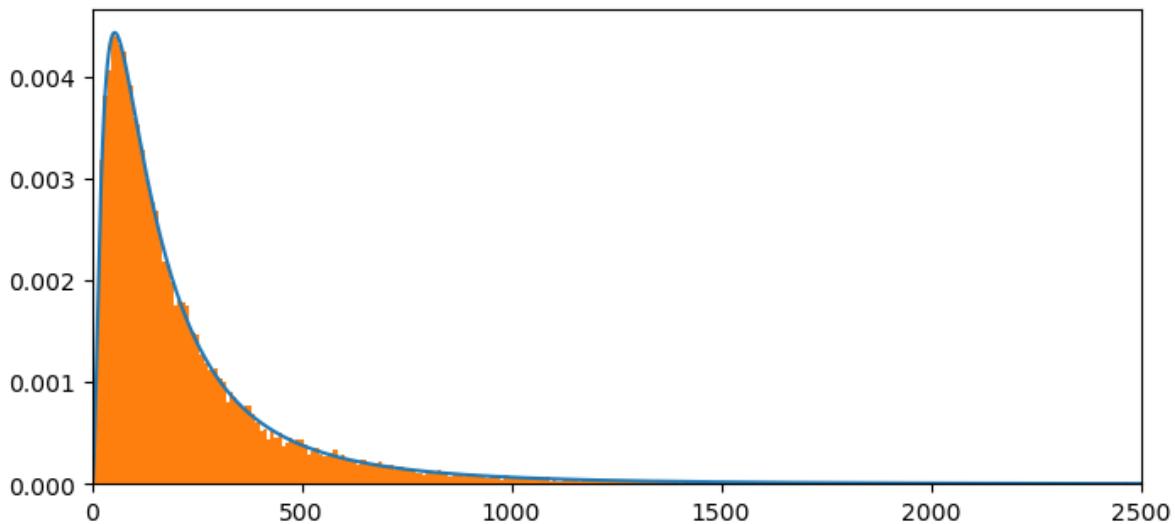
## Cell to check -- note what happens when don't normalize!
## things match up without adjustment. Compare with above

p1,p1_norm,x = pdf_seq(mu1,sigma1,I,m)
## compute number of points to evaluate the probability mass function
NT = x.size

plt.figure(figsize = (8,8))
plt.subplot(2,1,1)
plt.plot(x[:int(NT)],p1[:int(NT)],label = '')
plt.xlim(0,2500)
count, bins, ignored = plt.hist(s1, 1000, density=True, align='mid')

plt.show()

```



```

# Compute mean from discretized pdf and compare with the theoretical value

mean= np.sum(np.multiply(x[:NT],p1_norm[:NT]))
meantheory = np.exp(mu1+.5*sigma1**2)
mean, meantheory

```

```
(np.float64(244.69059898302908), np.float64(244.69193226422038))
```

## 14.5 Convolving Probability Mass Functions

Now let's use the convolution theorem to compute the probability distribution of a sum of the two log normal random variables we have parameterized above.

We'll also compute the probability of a sum of three log normal distributions constructed above.

Before we do these things, we shall explain our choice of Python algorithm to compute a convolution of two sequences.

Because the sequences that we convolve are long, we use the `scipy.signal.fftconvolve` function rather than the `numpy.convolve` function.

These two functions give virtually equivalent answers but for long sequences `scipy.signal.fftconvolve` is much faster.

The program `scipy.signal.fftconvolve` uses fast Fourier transforms and their inverses to calculate convolutions.

Let's define the Fourier transform and the inverse Fourier transform.

The **Fourier transform** of a sequence  $\{x_t\}_{t=0}^{T-1}$  is a sequence of complex numbers  $\{x(\omega_j)\}_{j=0}^{T-1}$  given by

$$x(\omega_j) = \sum_{t=0}^{T-1} x_t \exp(-i\omega_j t) \quad (14.1)$$

where  $\omega_j = \frac{2\pi j}{T}$  for  $j = 0, 1, \dots, T - 1$ .

The **inverse Fourier transform** of the sequence  $\{x(\omega_j)\}_{j=0}^{T-1}$  is

$$x_t = T^{-1} \sum_{j=0}^{T-1} x(\omega_j) \exp(i\omega_j t) \quad (14.2)$$

The sequences  $\{x_t\}_{t=0}^{T-1}$  and  $\{x(\omega_j)\}_{j=0}^{T-1}$  contain the same information.

The pair of equations (14.1) and (14.2) tell how to recover one series from its Fourier partner.

The program `scipy.signal.fftconvolve` deploys the theorem that a convolution of two sequences  $\{f_k\}, \{g_k\}$  can be computed in the following way:

- Compute Fourier transforms  $F(\omega), G(\omega)$  of the  $\{f_k\}$  and  $\{g_k\}$  sequences, respectively
- Form the product  $H(\omega) = F(\omega)G(\omega)$
- The convolution of  $f * g$  is the inverse Fourier transform of  $H(\omega)$

The **fast Fourier transform** and the associated **inverse fast Fourier transform** execute these calculations very quickly.

This is the algorithm that `scipy.signal.fftconvolve` uses.

Let's do a warmup calculation that compares the times taken by `numpy.convolve` and `scipy.signal.fftconvolve`.

```
p1,p1_norm,x = pdf_seq(mu1,sigma1,I,m)
p2,p2_norm,x = pdf_seq(mu2,sigma2,I,m)
p3,p3_norm,x = pdf_seq(mu3,sigma3,I,m)

tic = time.perf_counter()

c1 = np.convolve(p1_norm,p2_norm)
c2 = np.convolve(c1,p3_norm)
```

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```

toc = time.perf_counter()

tdiff1 = toc - tic

tic = time.perf_counter()

c1f = fftconvolve(p1_norm,p2_norm)
c2f = fftconvolve(c1f,p3_norm)
toc = time.perf_counter()

toc = time.perf_counter()

tdiff2 = toc - tic

print("time with np.convolve = ", tdiff1, " ; time with fftconvolve = ", tdiff2)

```

```

time with np.convolve =  32.684956974000215 ; time with fftconvolve =  0.
~15972100300041348

```

The fast Fourier transform is two orders of magnitude faster than `numpy.convolve`

Now let's plot our computed probability mass function approximation for the sum of two log normal random variables against the histogram of the sample that we formed above.

```

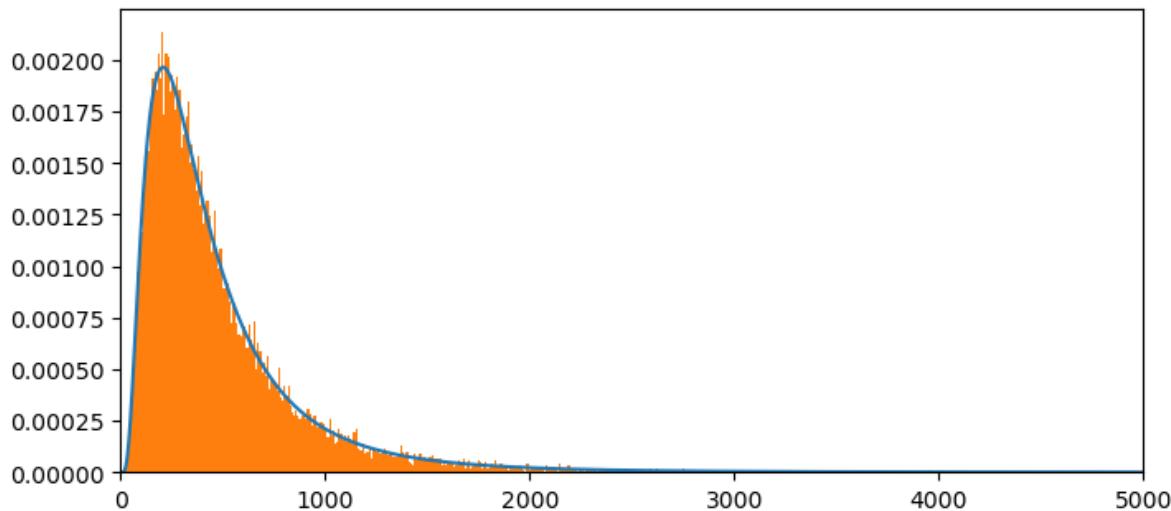
NT= np.size(x)

plt.figure(figsize = (8,8))
plt.subplot(2,1,1)
plt.plot(x[:int(NT)],c1f[:int(NT)]/m,label = '')
plt.xlim(0,5000)

count, bins, ignored = plt.hist(ssum2, 1000, density=True, align='mid')
# plt.plot(P2P3[:10000],label = 'FFT method',linestyle = '--')

plt.show()

```

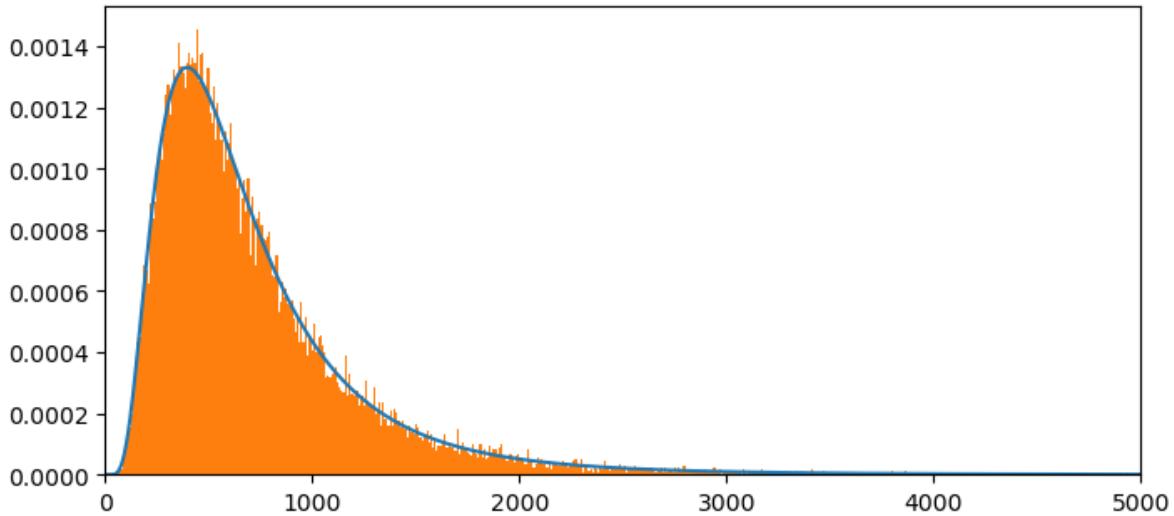


```

NT= np.size(x)
plt.figure(figsize = (8,8))
plt.subplot(2,1,1)
plt.plot(x[:int(NT)],c2f[:int(NT)]/m,label = '')
plt.xlim(0,5000)

count, bins, ignored = plt.hist(ssum3, 1000, density=True, align='mid')
# plt.plot(P2P3[:10000],label = 'FFT method',linestyle = '--')

plt.show()
    
```



```

## Let's compute the mean of the discretized pdf
mean= np.sum(np.multiply(x[:NT],c1f[:NT]))
# meantheory = np.exp(mu1+.5*sigma1**2)
mean, 2*meantheory
    
```

```
(np.float64(489.38109740938546), np.float64(489.38386452844077))
```

```

## Let's compute the mean of the discretized pdf
mean= np.sum(np.multiply(x[:NT],c2f[:NT]))
# meantheory = np.exp(mu1+.5*sigma1**2)
mean, 3*meantheory
    
```

```
(np.float64(734.0714863312278), np.float64(734.0757967926611))
```

## 14.6 Failure Tree Analysis

We shall soon apply the convolution theorem to compute the probability of a **top event** in a failure tree analysis.

Before applying the convolution theorem, we first describe the model that connects constituent events to the **top** end whose failure rate we seek to quantify.

The model is an example of the widely used **failure tree analysis** described by El-Shanawany, Ardrion, and Walker [El-Shanawany *et al.*, 2018].

To construct the statistical model, we repeatedly use what is called the **rare event approximation**.

We want to compute the probability of an event  $A \cup B$ .

- the union  $A \cup B$  is the event that  $A$  OR  $B$  occurs

A law of probability tells us that  $A$  OR  $B$  occurs with probability

$$P(A \cup B) = P(A) + P(B) - P(A \cap B)$$

where the intersection  $A \cap B$  is the event that  $A$  AND  $B$  both occur and the union  $A \cup B$  is the event that  $A$  OR  $B$  occurs.

If  $A$  and  $B$  are independent, then

$$P(A \cap B) = P(A)P(B)$$

If  $P(A)$  and  $P(B)$  are both small, then  $P(A)P(B)$  is even smaller.

The **rare event approximation** is

$$P(A \cup B) \approx P(A) + P(B)$$

This approximation is widely used in evaluating system failures.

## 14.7 Application

A system has been designed with the feature a system failure occurs when **any** of  $n$  critical components fails.

The failure probability  $P(A_i)$  of each event  $A_i$  is small.

We assume that failures of the components are statistically independent random variables.

We repeatedly apply a **rare event approximation** to obtain the following formula for the problem of a system failure:

$$P(F) \approx P(A_1) + P(A_2) + \dots + P(A_n)$$

or

$$P(F) \approx \sum_{i=1}^n P(A_i) \tag{14.3}$$

Probabilities for each event are recorded as failure rates per year.

## 14.8 Failure Rates Unknown

Now we come to the problem that really interests us, following [El-Shanawany *et al.*, 2018] and Greenfield and Sargent [Greenfield and Sargent, 1993] in the spirit of Apostolakis [Apostolakis, 1990].

The constituent probabilities or failure rates  $P(A_i)$  are not known a priori and have to be estimated.

We address this problem by specifying **probabilities of probabilities** that capture one notion of not knowing the constituent probabilities that are inputs into a failure tree analysis.

Thus, we assume that a system analyst is uncertain about the failure rates  $P(A_i), i = 1, \dots, n$  for components of a system.

The analyst copes with this situation by regarding the systems failure probability  $P(F)$  and each of the component probabilities  $P(A_i)$  as random variables.

- dispersions of the probability distribution of  $P(A_i)$  characterizes the analyst's uncertainty about the failure probability  $P(A_i)$
- the dispersion of the implied probability distribution of  $P(F)$  characterizes his uncertainty about the probability of a system's failure.

This leads to what is sometimes called a **hierarchical** model in which the analyst has probabilities about the probabilities  $P(A_i)$ .

The analyst formalizes his uncertainty by assuming that

- the failure probability  $P(A_i)$  is itself a log normal random variable with parameters  $(\mu_i, \sigma_i)$ .
- failure rates  $P(A_i)$  and  $P(A_j)$  are statistically independent for all pairs with  $i \neq j$ .

The analyst calibrates the parameters  $(\mu_i, \sigma_i)$  for the failure events  $i = 1, \dots, n$  by reading reliability studies in engineering papers that have studied historical failure rates of components that are as similar as possible to the components being used in the system under study.

The analyst assumes that such information about the observed dispersion of annual failure rates, or times to failure, can inform him of what to expect about parts' performances in his system.

The analyst assumes that the random variables  $P(A_i)$  are statistically mutually independent.

The analyst wants to approximate a probability mass function and cumulative distribution function of the systems failure probability  $P(F)$ .

- We say probability mass function because of how we discretize each random variable, as described earlier.

The analyst calculates the probability mass function for the **top event**  $F$ , i.e., a **system failure**, by repeatedly applying the convolution theorem to compute the probability distribution of a sum of independent log normal random variables, as described in equation (14.3).

## 14.9 Waste Hoist Failure Rate

We'll take close to a real world example by assuming that  $n = 14$ .

The example estimates the annual failure rate of a critical hoist at a nuclear waste facility.

A regulatory agency wants the sytem to be designed in a way that makes the failure rate of the top event small with high probability.

This example is Design Option B-2 (Case I) described in Table 10 on page 27 of [Greenfield and Sargent, 1993].

The table describes parameters  $\mu_i, \sigma_i$  for fourteen log normal random variables that consist of **seven pairs** of random variables that are identically and independently distributed.

- Within a pair, parameters  $\mu_i, \sigma_i$  are the same
- As described in table 10 of [Greenfield and Sargent, 1993] p. 27, parameters of log normal distributions for the seven unique probabilities  $P(A_i)$  have been calibrated to be the values in the following Python code:

```
mu1, sigma1 = 4.28, 1.1947
mu2, sigma2 = 3.39, 1.1947
mu3, sigma3 = 2.795, 1.1947
mu4, sigma4 = 2.717, 1.1947
mu5, sigma5 = 2.717, 1.1947
mu6, sigma6 = 1.444, 1.4632
mu7, sigma7 = -.040, 1.4632
```

### Note

Because the failure rates are all very small, log normal distributions with the above parameter values actually describe  $P(A_i)$  times  $10^{-09}$ .

So the probabilities that we'll put on the  $x$  axis of the probability mass function and associated cumulative distribution function should be multiplied by  $10^{-09}$

To extract a table that summarizes computed quantiles, we'll use a helper function

```
def find_nearest(array, value):
    array = np.asarray(array)
    idx = (np.abs(array - value)).argmin()
    return idx
```

We compute the required thirteen convolutions in the following code.

(Please feel free to try different values of the power parameter  $p$  that we use to set the number of points in our grid for constructing the probability mass functions that discretize the continuous log normal distributions.)

We'll plot a counterpart to the cumulative distribution function (CDF) in figure 5 on page 29 of [Greenfield and Sargent, 1993] and we'll also present a counterpart to their Table 11 on page 28.

```
p=15
I = 2**p # Truncation value
m = .05 # increment size

p1,p1_norm,x = pdf_seq(mu1,sigma1,I,m)
p2,p2_norm,x = pdf_seq(mu2,sigma2,I,m)
p3,p3_norm,x = pdf_seq(mu3,sigma3,I,m)
p4,p4_norm,x = pdf_seq(mu4,sigma4,I,m)
p5,p5_norm,x = pdf_seq(mu5,sigma5,I,m)
p6,p6_norm,x = pdf_seq(mu6,sigma6,I,m)
p7,p7_norm,x = pdf_seq(mu7,sigma7,I,m)
p8,p8_norm,x = pdf_seq(mu7,sigma7,I,m)
p9,p9_norm,x = pdf_seq(mu7,sigma7,I,m)
p10,p10_norm,x = pdf_seq(mu7,sigma7,I,m)
p11,p11_norm,x = pdf_seq(mu7,sigma7,I,m)
p12,p12_norm,x = pdf_seq(mu7,sigma7,I,m)
p13,p13_norm,x = pdf_seq(mu7,sigma7,I,m)
p14,p14_norm,x = pdf_seq(mu7,sigma7,I,m)

tic = time.perf_counter()

c1 = fftconvolve(p1_norm,p2_norm)
c2 = fftconvolve(c1,p3_norm)
c3 = fftconvolve(c2,p4_norm)
c4 = fftconvolve(c3,p5_norm)
c5 = fftconvolve(c4,p6_norm)
c6 = fftconvolve(c5,p7_norm)
c7 = fftconvolve(c6,p8_norm)
c8 = fftconvolve(c7,p9_norm)
c9 = fftconvolve(c8,p10_norm)
c10 = fftconvolve(c9,p11_norm)
```

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```
c11 = fftconvolve(c10,p12_norm)
c12 = fftconvolve(c11,p13_norm)
c13 = fftconvolve(c12,p14_norm)

toc = time.perf_counter()

tdiff13 = toc - tic

print("time for 13 convolutions = ", tdiff13)
```

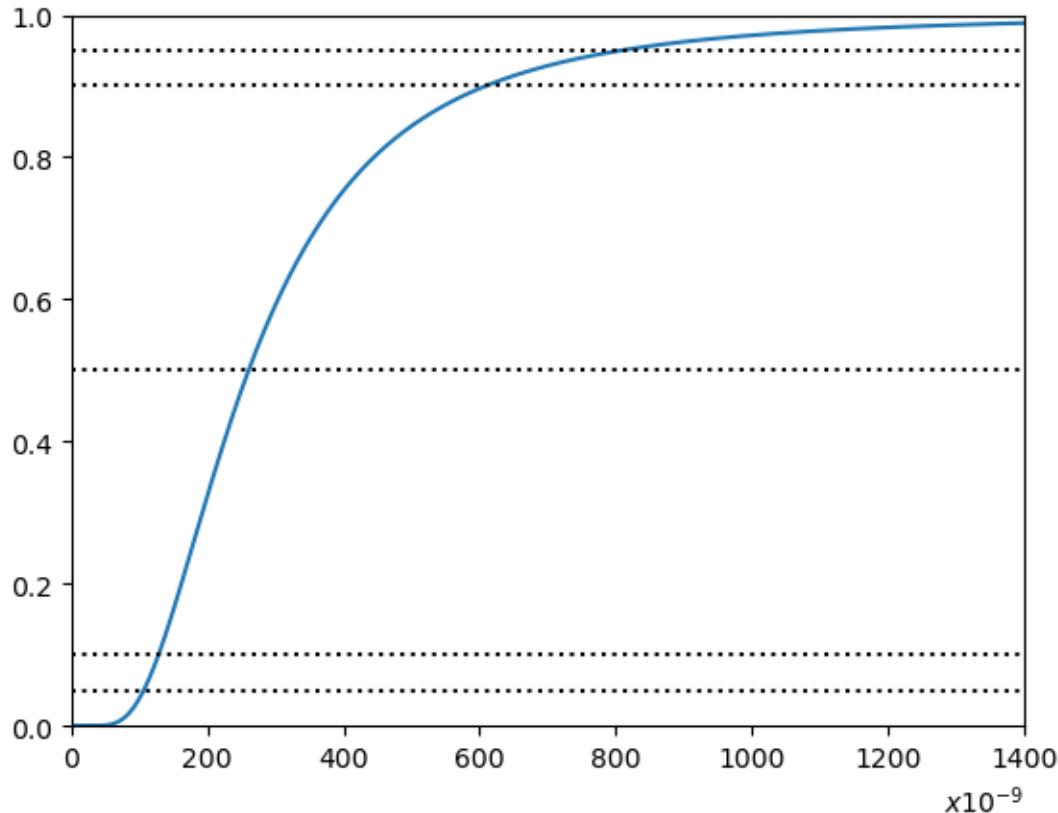
time for 13 convolutions = 8.35468168999978

```
d13 = np.cumsum(c13)
Nx=int(1400)
plt.figure()
plt.plot(x[0:int(Nx/m)],d13[0:int(Nx/m)]) # show Yad this -- I multiplied by m --  

# step size
plt.hlines(0.5,min(x),Nx,linestyles='dotted',colors = {'black'})
plt.hlines(0.9,min(x),Nx,linestyles='dotted',colors = {'black'})
plt.hlines(0.95,min(x),Nx,linestyles='dotted',colors = {'black'})
plt.hlines(0.1,min(x),Nx,linestyles='dotted',colors = {'black'})
plt.hlines(0.05,min(x),Nx,linestyles='dotted',colors = {'black'})
plt.ylim(0,1)
plt.xlim(0,Nx)
plt.xlabel("$x10^{-9}$",loc = "right")
plt.show()

x_1 = x[find_nearest(d13,0.01)]
x_5 = x[find_nearest(d13,0.05)]
x_10 = x[find_nearest(d13,0.1)]
x_50 = x[find_nearest(d13,0.50)]
x_66 = x[find_nearest(d13,0.665)]
x_85 = x[find_nearest(d13,0.85)]
x_90 = x[find_nearest(d13,0.90)]
x_95 = x[find_nearest(d13,0.95)]
x_99 = x[find_nearest(d13,0.99)]
x_9978 = x[find_nearest(d13,0.9978)]

print(tabulate([
    ['1%',f" {x_1}"],
    ['5%',f" {x_5}"],
    ['10%',f" {x_10}"],
    ['50%',f" {x_50}"],
    ['66.5%',f" {x_66}"],
    ['85%',f" {x_85}"],
    ['90%',f" {x_90}"],
    ['95%',f" {x_95}"],
    ['99%',f" {x_99}"],
    ['99.78%',f" {x_9978}"]],
    headers = ['Percentile', 'x * 1e-9']))
```



Percentile	$x * 1e-9$
1%	76.15
5%	106.5
10%	128.2
50%	260.55
66.5%	338.55
85%	509.4
90%	608.8
95%	807.6
99%	1470.2
99.78%	2474.85

The above table agrees closely with column 2 of Table 11 on p. 28 of [Greenfield and Sargent, 1993].

Discrepancies are probably due to slight differences in the number of digits retained in inputting  $\mu_i, \sigma_i, i = 1, \dots, 14$  and in the number of points deployed in the discretizations.



## INTRODUCTION TO ARTIFICIAL NEURAL NETWORKS

### GPU

This lecture was built using a machine with the latest CUDA and CUDANN frameworks installed with access to a GPU.

To run this lecture on [Google Colab](#), click on the “play” icon top right, select Colab, and set the runtime environment to include a GPU.

To run this lecture on your own machine, you need to install the software listed following this notice.

In addition to what’s included in base Anaconda, we need to install the following packages

```
!pip install -U kaleido plotly
!conda install -y -c plotly-orca

# kaleido needs chrome to build images
import kaleido
kaleido.get_chrome_sync()
```

### Note

If you are running this on Google Colab the above cell will present an error. This is because Google Colab doesn’t use Anaconda to manage the Python packages. However this lecture will still execute as Google Colab has `plotly` installed.

We also need to install JAX to run this lecture

```
!pip install --upgrade jax

import jax
print(f"JAX backend: {jax.devices()[0].platform}") # to check that gpu is activated
    ↪in environment
```

```
JAX backend: gpu
```

```
W1124 03:47:20.937668      3246 cuda_executor.cc:1802] GPU interconnect information
    ↪not available: INTERNAL: NVML doesn't support extracting fabric info or NVLink
    ↪is not used by the device.
```

```
W1124 03:47:20.941130      3140 cuda_executor.cc:1802] GPU interconnect information
    ↪(continues on next page)
```

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```
↳not available: INTERNAL: NVML doesn't support extracting fabric info or NVLink
↳is not used by the device.
```

## 15.1 Overview

Substantial parts of **machine learning** and **artificial intelligence** are about

- approximating an unknown function with a known function
- estimating the known function from a set of data on the left- and right-hand variables

This lecture describes the structure of a plain vanilla **artificial neural network** (ANN) of a type that is widely used to approximate a function  $f$  that maps  $x$  in a space  $X$  into  $y$  in a space  $Y$ .

To introduce elementary concepts, we study an example in which  $x$  and  $y$  are scalars.

We'll describe the following concepts that are brick and mortar for neural networks:

- a neuron
- an activation function
- a network of neurons
- A neural network as a composition of functions
- back-propagation and its relationship to the chain rule of differential calculus

## 15.2 A Deep (but not Wide) Artificial Neural Network

We describe a “deep” neural network of “width” one.

**Deep** means that the network composes a large number of functions organized into nodes of a graph.

**Width** refers to the number of right hand side variables on the right hand side of the function being approximated.

Setting “width” to one means that the network composes just univariate functions.

Let  $x \in \mathbb{R}$  be a scalar and  $y \in \mathbb{R}$  be another scalar.

We assume that  $y$  is a nonlinear function of  $x$ :

$$y = f(x)$$

We want to approximate  $f(x)$  with another function that we define recursively.

For a network of depth  $N \geq 1$ , each **layer**  $i = 1, \dots, N$  consists of

- an input  $x_i$
- an **affine function**  $w_i x_i + b_i$ , where  $w_i$  is a scalar **weight** placed on the input  $x_i$  and  $b_i$  is a scalar **bias**
- an **activation function**  $h_i$  that takes  $(w_i x_i + b_i)$  as an argument and produces an output  $x_{i+1}$

An example of an activation function  $h$  is the **sigmoid** function

$$h(z) = \frac{1}{1 + e^{-z}}$$

Another popular activation function is the **rectified linear unit** (ReLU) function

$$h(z) = \max(0, z)$$

Yet another activation function is the identity function

$$h(z) = z$$

As activation functions below, we'll use the sigmoid function for layers 1 to  $N - 1$  and the identity function for layer  $N$ .

To approximate a function  $f(x)$  we construct  $\hat{f}(x)$  by proceeding as follows.

Let

$$l_i(x) = w_i x + b_i.$$

We construct  $\hat{f}$  by iterating on compositions of functions  $h_i \circ l_i$ :

$$f(x) \approx \hat{f}(x) = h_N \circ l_N \circ h_{N-1} \circ l_1 \circ \dots \circ h_1 \circ l_1(x)$$

If  $N > 1$ , we call the right side a “deep” neural net.

The larger is the integer  $N$ , the “deeper” is the neural net.

Evidently, if we know the parameters  $\{w_i, b_i\}_{i=1}^N$ , then we can compute  $\hat{f}(x)$  for a given  $x = \tilde{x}$  by iterating on the recursion

$$x_{i+1} = h_i \circ l_i(x_i), \quad , i = 1, \dots, N \quad (15.1)$$

starting from  $x_1 = \tilde{x}$ .

The value of  $x_{N+1}$  that emerges from this iterative scheme equals  $\hat{f}(\tilde{x})$ .

### 15.3 Calibrating Parameters

We now consider a neural network like the one described above with width 1, depth  $N$ , and activation functions  $h_i$  for  $1 \leq i \leq N$  that map  $\mathbb{R}$  into itself.

Let  $\{(w_i, b_i)\}_{i=1}^N$  denote a sequence of weights and biases.

As mentioned above, for a given input  $x_1$ , our approximating function  $\hat{f}$  evaluated at  $x_1$  equals the “output”  $x_{N+1}$  from our network that can be computed by iterating on  $x_{i+1} = h_i(w_i x_i + b_i)$ .

For a given **prediction**  $\hat{y}(x)$  and **target**  $y = f(x)$ , consider the loss function

$$\mathcal{L}(\hat{y}, y)(x) = \frac{1}{2} (\hat{y} - y)^2(x).$$

This criterion is a function of the parameters  $\{(w_i, b_i)\}_{i=1}^N$  and the point  $x$ .

We're interested in solving the following problem:

$$\min_{\{(w_i, b_i)\}_{i=1}^N} \int \mathcal{L}(x_{N+1}, y)(x) d\mu(x)$$

where  $\mu(x)$  is some measure of points  $x \in \mathbb{R}$  over which we want a good approximation  $\hat{f}(x)$  to  $f(x)$ .

Stack weights and biases into a vector of parameters  $p$ :

$$p = \begin{bmatrix} w_1 \\ b_1 \\ w_2 \\ b_2 \\ \vdots \\ w_N \\ b_N \end{bmatrix}$$

Applying a “poor man’s version” of a **stochastic gradient descent** algorithm for finding a zero of a function leads to the following update rule for parameters:

$$p_{k+1} = p_k - \alpha \frac{d\mathcal{L}}{dx_{N+1}} \frac{dx_{N+1}}{dp_k} \quad (15.2)$$

where  $\frac{d\mathcal{L}}{dx_{N+1}} = -(x_{N+1} - y)$  and  $\alpha > 0$  is a step size.

(See [this](#) and [this](#) to gather insights about how stochastic gradient descent relates to Newton’s method.)

To implement one step of this parameter update rule, we want the vector of derivatives  $\frac{dx_{N+1}}{dp_k}$ .

In the neural network literature, this step is accomplished by what is known as **back propagation**.

## 15.4 Back Propagation and the Chain Rule

Thanks to properties of

- the chain and product rules for differentiation from differential calculus, and
- lower triangular matrices

back propagation can actually be accomplished in one step by

- inverting a lower triangular matrix, and
- matrix multiplication

(This idea is from the last 7 minutes of this great youtube video by MIT’s Alan Edelman)

<https://youtu.be/rZS2LGiurKY>

Here goes.

Define the derivative of  $h(z)$  with respect to  $z$  evaluated at  $z = z_i$  as  $\delta_i$ :

$$\delta_i = \frac{d}{dz} h(z)|_{z=z_i}$$

or

$$\delta_i = h'(w_i x_i + b_i).$$

Repeated application of the chain rule and product rule to our recursion (15.1) allows us to obtain:

$$dx_{i+1} = \delta_i (dw_i x_i + w_i dx_i + b_i)$$

After imposing  $dx_1 = 0$ , we get the following system of equations:

$$\begin{pmatrix} dx_2 \\ \vdots \\ dx_{N+1} \end{pmatrix} = \underbrace{\begin{pmatrix} \delta_1 w_1 & \delta_1 & 0 & 0 & 0 \\ 0 & 0 & \ddots & 0 & 0 \\ 0 & 0 & 0 & \delta_N w_N & \delta_N \end{pmatrix}}_D \begin{pmatrix} dw_1 \\ db_1 \\ \vdots \\ dw_N \\ db_N \end{pmatrix} + \underbrace{\begin{pmatrix} 0 & 0 & 0 & 0 \\ w_2 & 0 & 0 & 0 \\ 0 & \ddots & 0 & 0 \\ 0 & 0 & w_N & 0 \end{pmatrix}}_L \begin{pmatrix} dx_2 \\ \vdots \\ dx_{N+1} \end{pmatrix}$$

or

$$dx = Ddp + Ldx$$

which implies that

$$dx = (I - L)^{-1} Ddp$$

which in turn implies

$$\begin{pmatrix} dx_{N+1}/dw_1 \\ dx_{N+1}/db_1 \\ \vdots \\ dx_{N+1}/dw_N \\ dx_{N+1}/db_N \end{pmatrix} = e_N (I - L)^{-1} D.$$

We can then solve the above problem by applying our update for  $p$  multiple times for a collection of input-output pairs  $\{(x_1^i, y^i)\}_{i=1}^M$  that we'll call our “training set”.

## 15.5 Training Set

Choosing a training set amounts to a choice of measure  $\mu$  in the above formulation of our function approximation problem as a minimization problem.

In this spirit, we shall use a uniform grid of, say, 50 or 200 points.

There are many possible approaches to the minimization problem posed above:

- batch gradient descent in which you use an average gradient over the training set
- stochastic gradient descent in which you sample points randomly and use individual gradients
- something in-between (so-called “mini-batch gradient descent”)

The update rule (15.2) described above amounts to a stochastic gradient descent algorithm.

```
from IPython.display import Image
import jax.numpy as jnp
from jax import grad, jit, jacfwd, vmap
from jax import random
import jax
import plotly.graph_objects as go

# A helper function to randomly initialize weights and biases
# for a dense neural network layer
def random_layer_params(m, n, key, scale=1.):
    w_key, b_key = random.split(key)
    return scale * random.normal(w_key, (n, m)), scale * random.normal(b_key, (n,))

(continues on next page)
```

(continued from previous page)

```
# Initialize all layers for a fully-connected neural network with sizes "sizes"
def init_network_params(sizes, key):
    keys = random.split(key, len(sizes))
    return [random_layer_params(m, n, k) for m, n, k in zip(sizes[:-1], sizes[1:], -  
keys)]
```

```
def compute_xδw_seq(params, x):
    # Initialize arrays
    δ = jnp.zeros(len(params))
    xs = jnp.zeros(len(params) + 1)
    ws = jnp.zeros(len(params))
    bs = jnp.zeros(len(params))

    h = jax.nn.sigmoid

    xs = xs.at[0].set(x)
    for i, (w, b) in enumerate(params[:-1]):
        output = w * xs[i] + b
        activation = h(output[0, 0])

        # Store elements
        δ = δ.at[i].set(grad(h)(output[0, 0]))
        ws = ws.at[i].set(w[0, 0])
        bs = bs.at[i].set(b[0])
        xs = xs.at[i+1].set(activation)

    final_w, final_b = params[-1]
    preds = final_w * xs[-2] + final_b

    # Store elements
    δ = δ.at[-1].set(1.)
    ws = ws.at[-1].set(final_w[0, 0])
    bs = bs.at[-1].set(final_b[0])
    xs = xs.at[-1].set(preds[0, 0])

    return xs, δ, ws, bs

def loss(params, x, y):
    xs, δ, ws, bs = compute_xδw_seq(params, x)
    preds = xs[-1]

    return 1 / 2 * (y - preds) ** 2
```

```
# Parameters
N = 3 # Number of layers
layer_sizes = [1, ] * (N + 1)
param_scale = 0.1
step_size = 0.01
params = init_network_params(layer_sizes, random.PRNGKey(1))
```

```
x = 5
y = 3
xs, δ, ws, bs = compute_xδw_seq(params, x)
```

```
dxs_ad = jacfwd(lambda params, x: compute_xδw_seq(params, x)[0], argnums=0)(params, x)
dxs_ad_mat = jnp.block([dx.reshape((-1, 1)) for dx_tuple in dxs_ad for dx in dx_tuple_→]) [1:]
```

```
jnp.block([[δ * xs[:-1]], [δ]])
```

```
Array([[1.0165801, 0.06087969, 0.09382247],
      [0.20331602, 0.08501981, 1.        ]], dtype=float32)
```

```
L = jnp.diag(δ * ws, k=-1)
L = L[1:, 1:]

D = jax.scipy.linalg.block_diag(*[row.reshape((1, 2)) for row in jnp.block([[δ * xs[:-1]], [δ]]).T])

dxs_la = jax.scipy.linalg.solve_triangular(jnp.eye(N) - L, D, lower=True)
```

```
# Check that the `dx` generated by the linear algebra method
# are the same as the ones generated using automatic differentiation
jnp.max(jnp.abs(dxs_ad_mat - dxs_la))
```

```
Array(0., dtype=float32)
```

```
grad_loss_ad = jnp.block([dx.reshape((-1, 1)) for dx_tuple in grad(loss)(params, x, →y) for dx in dx_tuple ])
```

```
# Check that the gradient of the loss is the same for both approaches
jnp.max(jnp.abs(-(y - xs[-1]) * dxs_la[-1] - grad_loss_ad))
```

```
Array(5.9604645e-08, dtype=float32)
```

```
@jit
def update_ad(params, x, y):
    grads = grad(loss)(params, x, y)
    return [(w - step_size * dw, b - step_size * db)
            for (w, b), (dw, db) in zip(params, grads)]

@jit
def update_la(params, x, y):
    xs, δ, ws, bs = compute_xδw_seq(params, x)
    N = len(params)
    L = jnp.diag(δ * ws, k=-1)
    L = L[1:, 1:]

    D = jax.scipy.linalg.block_diag(*[row.reshape((1, 2)) for row in jnp.block([[δ * →xs[:-1]], [δ]]).T])

    dxs_la = jax.scipy.linalg.solve_triangular(jnp.eye(N) - L, D, lower=True)

    grads = -(y - xs[-1]) * dxs_la[-1]

    return [(w - step_size * dw, b - step_size * db)
            for (w, b), (dw, db) in zip(params, grads.reshape((-1, 2)))]
```

```
# Check that both updates are the same
update_la(params, x, y)
```

```
[ (Array([[-0.00826643]], dtype=float32), Array([0.94700736], dtype=float32)),
  (Array([[-2.0638916]], dtype=float32), Array([-0.7872697], dtype=float32)),
  (Array([[1.6248171]], dtype=float32), Array([1.5765371], dtype=float32))]
```

```
update_ad(params, x, y)
```

```
[ (Array([[-0.00826644]], dtype=float32), Array([0.94700736], dtype=float32)),
  (Array([[-2.0638916]], dtype=float32), Array([-0.7872697], dtype=float32)),
  (Array([[1.6248171]], dtype=float32), Array([1.5765371], dtype=float32))]
```

## 15.6 Example 1

Consider the function

$$f(x) = -3x + 2$$

on  $[0.5, 3]$ .

We use a uniform grid of 200 points and update the parameters for each point on the grid 300 times.

$h_i$  is the sigmoid activation function for all layers except the final one for which we use the identity function and  $N = 3$ .

Weights are initialized randomly.

```
def f(x):
    return -3 * x + 2

M = 200
grid = jnp.linspace(0.5, 3, num=M)
f_val = f(grid)

indices = jnp.arange(M)
key = random.PRNGKey(0)

def train(params, grid, f_val, key, num_epochs=300):
    for epoch in range(num_epochs):
        key, _ = random.split(key)
        random_permutation = random.permutation(random.PRNGKey(1), indices)
        for x, y in zip(grid[random_permutation], f_val[random_permutation]):
            params = update_la(params, x, y)

    return params
```

```
# Parameters
N = 3 # Number of layers
layer_sizes = [1, ] * (N + 1)
params_ex1 = init_network_params(layer_sizes, key)
```

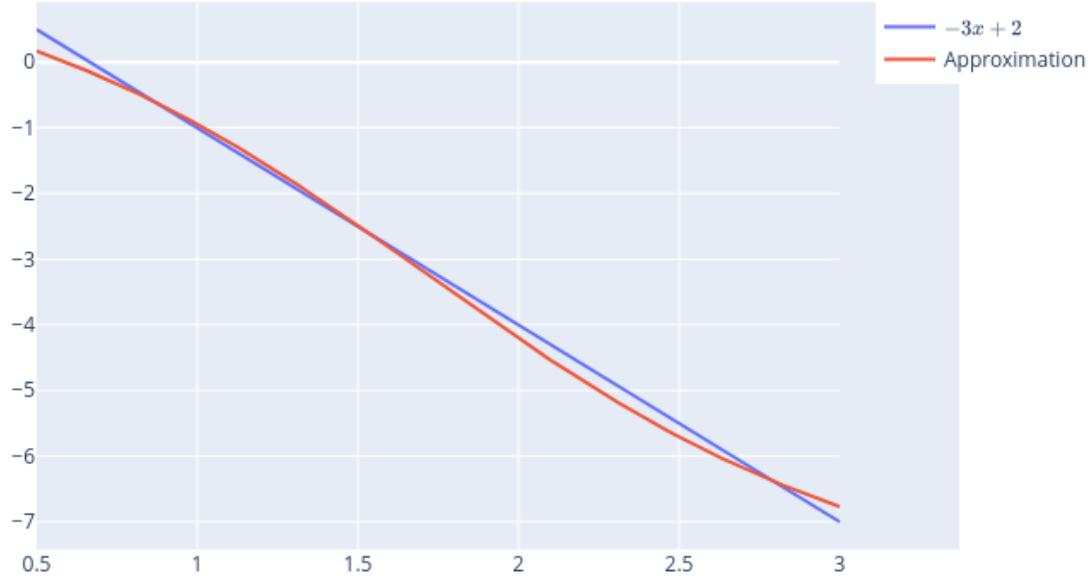
```
%%time
params_ex1 = train(params_ex1, grid, f_val, key, num_epochs=500)
```

```
CPU times: user 17.6 s, sys: 4.47 s, total: 22.1 s
Wall time: 14.9 s
```

```
predictions = vmap(compute_xδw_seq, in_axes=(None, 0))(params_ex1, grid)[:, -1]
```

```
fig = go.Figure()
fig.add_trace(go.Scatter(x=grid, y=f_val, name=r'$-3x+2$'))
fig.add_trace(go.Scatter(x=grid, y=predictions, name='Approximation'))

# Export to PNG file
Image(fig.to_image(format="png"))
# fig.show() will provide interactive plot when running
# notebook locally
```



## 15.7 How Deep?

It is fun to think about how deepening the neural net for the above example affects the quality of approximation

- If the network is too deep, you'll run into the vanishing gradient problem
- Other parameters such as the step size and the number of epochs can be as important or more important than the number of layers in the situation considered in this lecture.
- Indeed, since  $f$  is a linear function of  $x$ , a one-layer network with the identity map as an activation would probably work best.

## 15.8 Example 2

We use the same setup as for the previous example with

$$f(x) = \log(x)$$

```
def f(x):
    return jnp.log(x)

grid = jnp.linspace(0.5, 3, num=M)
f_val = f(grid)
```

```
# Parameters
N = 1 # Number of layers
layer_sizes = [1, ] * (N + 1)
params_ex2_1 = init_network_params(layer_sizes, key)
```

```
# Parameters
N = 2 # Number of layers
layer_sizes = [1, ] * (N + 1)
params_ex2_2 = init_network_params(layer_sizes, key)
```

```
# Parameters
N = 3 # Number of layers
layer_sizes = [1, ] * (N + 1)
params_ex2_3 = init_network_params(layer_sizes, key)
```

```
params_ex2_1 = train(params_ex2_1, grid, f_val, key, num_epochs=300)
```

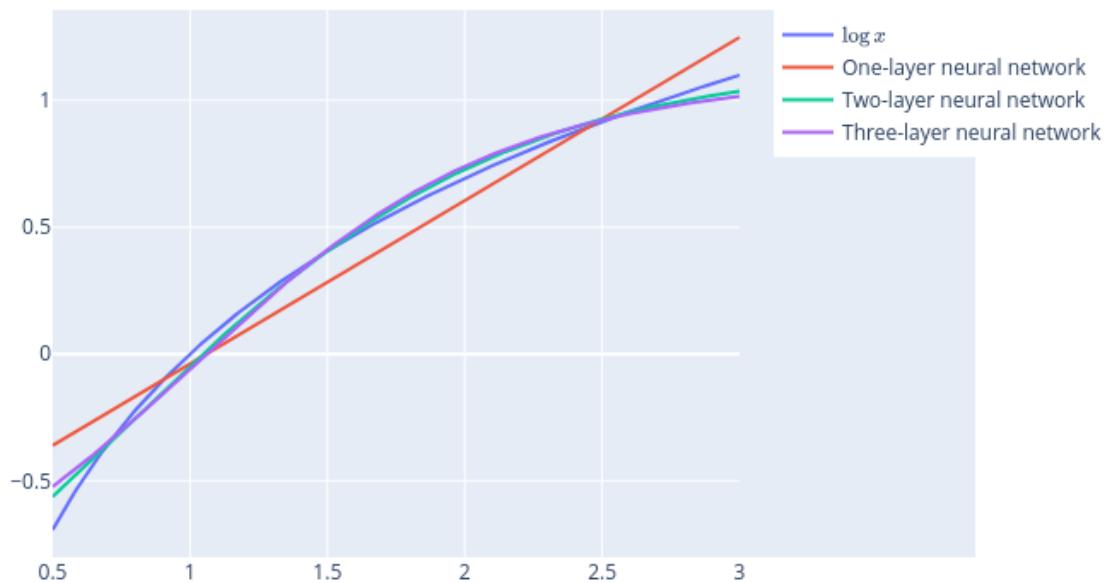
```
params_ex2_2 = train(params_ex2_2, grid, f_val, key, num_epochs=300)
```

```
params_ex2_3 = train(params_ex2_3, grid, f_val, key, num_epochs=300)
```

```
predictions_1 = vmap(compute_xδw_seq, in_axes=(None, 0))(params_ex2_1, grid)[0][:, -1]
predictions_2 = vmap(compute_xδw_seq, in_axes=(None, 0))(params_ex2_2, grid)[0][:, -1]
predictions_3 = vmap(compute_xδw_seq, in_axes=(None, 0))(params_ex2_3, grid)[0][:, -1]
```

```
fig = go.Figure()
fig.add_trace(go.Scatter(x=grid, y=f_val, name=r'$\log(x)$'))
fig.add_trace(go.Scatter(x=grid, y=predictions_1, name='One-layer neural network'))
fig.add_trace(go.Scatter(x=grid, y=predictions_2, name='Two-layer neural network'))
fig.add_trace(go.Scatter(x=grid, y=predictions_3, name='Three-layer neural network'))

# Export to PNG file
Image(fig.to_image(format="png"))
# fig.show() will provide interactive plot when running
# notebook locally
```





## RANDOMIZED RESPONSE SURVEYS

### 16.1 Overview

Social stigmas can inhibit people from confessing potentially embarrassing activities or opinions.

When people are reluctant to participate in a sample survey about personally sensitive issues, they might decline to participate, and even if they do participate, they might choose to provide incorrect answers to sensitive questions.

These problems induce **selection** biases that present challenges to interpreting and designing surveys.

To illustrate how social scientists have thought about estimating the prevalence of such embarrassing activities and opinions, this lecture describes a classic approach of S. L. Warner [Warner, 1965].

Warner used elementary probability to construct a way to protect the privacy of **individual** respondents to surveys while still estimating the fraction of a **collection** of individuals who have a socially stigmatized characteristic or who engage in a socially stigmatized activity.

Warner's idea was to add **noise** between the respondent's answer and the **signal** about that answer that the survey maker ultimately receives.

Knowing about the structure of the noise assures the respondent that the survey maker does not observe his answer.

Statistical properties of the noise injection procedure provide the respondent **plausible deniability**.

Related ideas underlie modern **differential privacy** systems.

(See [https://en.wikipedia.org/wiki/Differential\\_privacy](https://en.wikipedia.org/wiki/Differential_privacy))

### 16.2 Warner's Strategy

As usual, let's bring in the Python modules we'll be using.

```
import numpy as np
import pandas as pd
```

Suppose that every person in population either belongs to Group A or Group B.

We want to estimate the proportion  $\pi$  who belong to Group A while protecting individual respondents' privacy.

Warner [Warner, 1965] proposed and analyzed the following procedure.

- A random sample of  $n$  people is drawn with replacement from the population and each person is interviewed.
- Draw  $n$  random samples from the population with replacement and interview each person.
- Prepare a **random spinner** that with  $p$  probability points to the Letter A and with  $(1 - p)$  probability points to the Letter B.

- Each subject spins a random spinner and sees an outcome (A or B) that the interviewer does **not observe**.
- The subject states whether he belongs to the group to which the spinner points.
- If the spinner points to the group that the subject belongs, the subject reports “yes”; otherwise he reports “no”.
- The subject answers the question truthfully.

Warner constructed a maximum likelihood estimators of the proportion of the population in set A.

Let

- $\pi$  : True probability of A in the population
- $p$  : Probability that the spinner points to A
- $X_i = \begin{cases} 1, & \text{if the } i\text{th subject says yes} \\ 0, & \text{if the } i\text{th subject says no} \end{cases}$

Index the sample set so that the first  $n_1$  report “yes”, while the second  $n - n_1$  report “no”.

The likelihood function of a sample set is

$$L = [\pi p + (1 - \pi)(1 - p)]^{n_1} [(1 - \pi)p + \pi(1 - p)]^{n-n_1} \quad (16.1)$$

The log of the likelihood function is:

$$\log(L) = n_1 \log [\pi p + (1 - \pi)(1 - p)] + (n - n_1) \log [(1 - \pi)p + \pi(1 - p)] \quad (16.2)$$

The first-order necessary condition for maximizing the log likelihood function with respect to  $\pi$  is:

$$\frac{(n - n_1)(2p - 1)}{(1 - \pi)p + \pi(1 - p)} = \frac{n_1(2p - 1)}{\pi p + (1 - \pi)(1 - p)}$$

or

$$\pi p + (1 - \pi)(1 - p) = \frac{n_1}{n} \quad (16.3)$$

If  $p \neq \frac{1}{2}$ , then the maximum likelihood estimator (MLE) of  $\pi$  is:

$$\hat{\pi} = \frac{p - 1}{2p - 1} + \frac{n_1}{(2p - 1)n} \quad (16.4)$$

We compute the mean and variance of the MLE estimator  $\hat{\pi}$  to be:

$$\begin{aligned} \mathbb{E}(\hat{\pi}) &= \frac{1}{2p - 1} \left[ p - 1 + \frac{1}{n} \sum_{i=1}^n \mathbb{E}X_i \right] \\ &= \frac{1}{2p - 1} [p - 1 + \pi p + (1 - \pi)(1 - p)] \\ &= \pi \end{aligned} \quad (16.5)$$

and

$$\begin{aligned} Var(\hat{\pi}) &= \frac{nVar(X_i)}{(2p - 1)^2 n^2} \\ &= \frac{[\pi p + (1 - \pi)(1 - p)][(1 - \pi)p + \pi(1 - p)]}{(2p - 1)^2 n^2} \\ &= \frac{\frac{1}{4} + (2p^2 - 2p + \frac{1}{2})(-2\pi^2 + 2\pi - \frac{1}{2})}{(2p - 1)^2 n^2} \\ &= \frac{1}{n} \left[ \frac{1}{16(p - \frac{1}{2})^2} - (\pi - \frac{1}{2})^2 \right] \end{aligned} \quad (16.6)$$

Equation (16.5) indicates that  $\hat{\pi}$  is an **unbiased estimator** of  $\pi$  while equation (16.6) tell us the variance of the estimator. To compute a confidence interval, first rewrite (16.6) as:

$$Var(\hat{\pi}) = \frac{\frac{1}{4} - (\pi - \frac{1}{2})^2}{n} + \frac{\frac{1}{16(p-\frac{1}{2})^2} - \frac{1}{4}}{n} \quad (16.7)$$

This equation indicates that the variance of  $\hat{\pi}$  can be represented as a sum of the variance due to sampling plus the variance due to the random device.

From the expressions above we can find that:

- When  $p$  is  $\frac{1}{2}$ , expression (16.1) degenerates to a constant.
- When  $p$  is 1 or 0, the randomized estimate degenerates to an estimator without randomized sampling.

We shall only discuss situations in which  $p \in (\frac{1}{2}, 1)$

(a situation in which  $p \in (0, \frac{1}{2})$  is symmetric).

From expressions (16.5) and (16.7) we can deduce that:

- The MSE of  $\hat{\pi}$  decreases as  $p$  increases.

## 16.3 Comparing Two Survey Designs

Let's compare the preceding randomized-response method with a stylized non-randomized response method.

In our non-randomized response method, we suppose that:

- Members of Group A tells the truth with probability  $T_a$  while the members of Group B tells the truth with probability  $T_b$
- $Y_i$  is 1 or 0 according to whether the sample's  $i$ th member's report is in Group A or not.

Then we can estimate  $\pi$  as:

$$\hat{\pi} = \frac{\sum_{i=1}^n Y_i}{n} \quad (16.8)$$

We calculate the expectation, bias, and variance of the estimator to be:

$$\mathbb{E}(\hat{\pi}) = \pi T_a + [(1 - \pi)(1 - T_b)] \quad (16.9)$$

$$\begin{aligned} Bias(\hat{\pi}) &= \mathbb{E}(\hat{\pi} - \pi) \\ &= \pi[T_a + T_b - 2] + [1 - T_b] \end{aligned} \quad (16.10)$$

$$Var(\hat{\pi}) = \frac{[\pi T_a + (1 - \pi)(1 - T_b)][1 - \pi T_a - (1 - \pi)(1 - T_b)]}{n} \quad (16.11)$$

It is useful to define a

$$\text{MSE Ratio} = \frac{\text{Mean Square Error Randomized}}{\text{Mean Square Error Regular}}$$

We can compute MSE Ratios for different survey designs associated with different parameter values.

The following Python code computes objects we want to stare at in order to make comparisons under different values of  $\pi_A$  and  $n$ :

```

class Comparison:
    def __init__(self, A, n):
        self.A = A
        self.n = n
        TaTb = np.array([[0.95, 1], [0.9, 1], [0.7, 1],
                         [0.5, 1], [1, 0.95], [1, 0.9],
                         [1, 0.7], [1, 0.5], [0.95, 0.95],
                         [0.9, 0.9], [0.7, 0.7], [0.5, 0.5]])
        self.p_arr = np.array([0.6, 0.7, 0.8, 0.9])
        self.p_map = dict(zip(self.p_arr, [f"MSE Ratio: p = {x}" for x in self.p_
                                         arr]))
        self.template = pd.DataFrame(columns=self.p_arr)
        self.template[['T_a', 'T_b']] = TaTb
        self.template['Bias'] = None

    def theoretical(self):
        A = self.A
        n = self.n
        df = self.template.copy()
        df['Bias'] = A * (df['T_a'] + df['T_b'] - 2) + (1 - df['T_b'])
        for p in self.p_arr:
            df[p] = (1 / (16 * (p - 1/2)**2) - (A - 1/2)**2) / n / \
                    (df['Bias']**2 + ((A * df['T_a'] + (1 - A) * (1 - df['T_b'])) * \
                    (1 - A * df['T_a']) - (1 - A) * (1 - df['T_b'])) / n)
            df[p] = df[p].round(2)
        df = df.set_index(["T_a", "T_b", "Bias"]).rename(columns=self.p_map)
        return df

    def MCsimulation(self, size=1000, seed=123456):
        A = self.A
        n = self.n
        df = self.template.copy()
        np.random.seed(seed)
        sample = np.random.rand(size, self.n) <= A
        random_device = np.random.rand(size, n)
        mse_rd = {}
        for p in self.p_arr:
            spinner = random_device <= p
            rd_answer = sample * spinner + (1 - sample) * (1 - spinner)
            n1 = rd_answer.sum(axis=1)
            pi_hat = (p - 1) / (2 * p - 1) + n1 / n / (2 * p - 1)
            mse_rd[p] = np.sum((pi_hat - A)**2)
        for inum, irow in df.iterrows():
            truth_a = np.random.rand(size, self.n) <= irow.T_a
            truth_b = np.random.rand(size, self.n) <= irow.T_b
            trad_answer = sample * truth_a + (1 - sample) * (1 - truth_b)
            pi_trad = trad_answer.sum(axis=1) / n
            df.loc[inum, 'Bias'] = pi_trad.mean() - A
            mse_trad = np.sum((pi_trad - A)**2)
            for p in self.p_arr:
                df.loc[inum, p] = (mse_rd[p] / mse_trad).round(2)
        df = df.set_index(["T_a", "T_b", "Bias"]).rename(columns=self.p_map)
        return df

```

Let's put the code to work for parameter values

- $\pi_A = 0.6$
- $n = 1000$

We can generate MSE Ratios theoretically using the above formulas.

We can also perform Monte Carlo simulations of a MSE Ratio.

```
cp1 = Comparison(0.6, 1000)
df1_theoretical = cp1.theoretical()
df1_theoretical
```

			MSE Ratio: p = 0.6	MSE Ratio: p = 0.7	MSE Ratio: p = 0.8	\
T_a	T_b	Bias				
0.95	1.00	-0.03	5.45	1.36	0.60	
0.90	1.00	-0.06	1.62	0.40	0.18	
0.70	1.00	-0.18	0.19	0.05	0.02	
0.50	1.00	-0.30	0.07	0.02	0.01	
1.00	0.95	0.02	9.82	2.44	1.08	
	0.90	0.04	3.41	0.85	0.37	
	0.70	0.12	0.43	0.11	0.05	
	0.50	0.20	0.16	0.04	0.02	
0.95	0.95	-0.01	18.25	4.54	2.00	
0.90	0.90	-0.02	9.70	2.41	1.06	
0.70	0.70	-0.06	1.62	0.40	0.18	
0.50	0.50	-0.10	0.61	0.15	0.07	
			MSE Ratio: p = 0.9			
T_a	T_b	Bias				
0.95	1.00	-0.03	0.33			
0.90	1.00	-0.06	0.10			
0.70	1.00	-0.18	0.01			
0.50	1.00	-0.30	0.00			
1.00	0.95	0.02	0.60			
	0.90	0.04	0.21			
	0.70	0.12	0.03			
	0.50	0.20	0.01			
0.95	0.95	-0.01	1.11			
0.90	0.90	-0.02	0.59			
0.70	0.70	-0.06	0.10			
0.50	0.50	-0.10	0.04			

```
df1_mc = cp1.MCsimulation()
df1_mc
```

			MSE Ratio: p = 0.6	MSE Ratio: p = 0.7	MSE Ratio: p = 0.8	\
T_a	T_b	Bias				
0.95	1.00	-0.030060	5.76	1.36	0.63	
0.90	1.00	-0.060045	1.73	0.41	0.19	
0.70	1.00	-0.179530	0.21	0.05	0.02	
0.50	1.00	-0.300077	0.07	0.02	0.01	
1.00	0.95	0.019770	10.59	2.5	1.15	
	0.90	0.040050	3.63	0.86	0.39	
	0.70	0.120052	0.46	0.11	0.05	
	0.50	0.199746	0.17	0.04	0.02	
0.95	0.95	-0.010137	18.65	4.41	2.02	
0.90	0.90	-0.020103	10.48	2.48	1.14	
0.70	0.70	-0.060488	1.71	0.4	0.19	
0.50	0.50	-0.099341	0.66	0.16	0.07	
			MSE Ratio: p = 0.9			

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T_a	T_b	Bias	
0.95	1.00	-0.030060	0.35
0.90	1.00	-0.060045	0.1
0.70	1.00	-0.179530	0.01
0.50	1.00	-0.300077	0.0
1.00	0.95	0.019770	0.64
	0.90	0.040050	0.22
	0.70	0.120052	0.03
	0.50	0.199746	0.01
0.95	0.95	-0.010137	1.12
0.90	0.90	-0.020103	0.63
0.70	0.70	-0.060488	0.1
0.50	0.50	-0.099341	0.04

The theoretical calculations do a good job of predicting Monte Carlo results.

We see that in many situations, especially when the bias is not small, the MSE of the randomized-sampling methods is smaller than that of the non-randomized sampling method.

These differences become larger as  $p$  increases.

By adjusting parameters  $\pi_A$  and  $n$ , we can study outcomes in different situations.

For example, for another situation described in Warner [Warner, 1965]:

- $\pi_A = 0.5$
- $n = 1000$

we can use the code

```
cp2 = Comparison(0.5, 1000)
df2_theoretical = cp2.theoretical()
df2_theoretical
```

MSE Ratio: p = 0.6    MSE Ratio: p = 0.7    MSE Ratio: p = 0.8 \			
T_a	T_b	Bias	
0.95	1.00	-0.025	7.15
0.90	1.00	-0.050	2.27
0.70	1.00	-0.150	0.27
0.50	1.00	-0.250	0.10
1.00	0.95	0.025	7.15
	0.90	0.050	2.27
	0.70	0.150	0.27
	0.50	0.250	0.10
0.95	0.95	0.000	25.00
0.90	0.90	0.000	25.00
0.70	0.70	0.000	25.00
0.50	0.50	0.000	25.00

MSE Ratio: p = 0.9			
T_a	T_b	Bias	
0.95	1.00	-0.025	0.45
0.90	1.00	-0.050	0.14
0.70	1.00	-0.150	0.02
0.50	1.00	-0.250	0.01
1.00	0.95	0.025	0.45
	0.90	0.050	0.14
	0.70	0.150	0.02

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0.50	0.250	0.01
0.95	0.95	0.000
0.90	0.90	0.000
0.70	0.70	0.000
0.50	0.50	0.000

```
df2_mc = cp2.MCsimulation()
df2_mc
```

MSE Ratio: p = 0.6			MSE Ratio: p = 0.7	MSE Ratio: p = 0.8
T_a	T_b	Bias		
0.95	1.00	-0.025230	7.0	1.69
0.90	1.00	-0.050279	2.23	0.54
0.70	1.00	-0.149866	0.27	0.07
0.50	1.00	-0.250211	0.1	0.02
1.00	0.95	0.024410	7.38	1.78
	0.90	0.049839	2.26	0.54
	0.70	0.149769	0.27	0.07
	0.50	0.249851	0.1	0.02
0.95	0.95	-0.000260	24.29	5.86
0.90	0.90	-0.000109	25.73	6.2
0.70	0.70	-0.000439	25.75	6.21
0.50	0.50	0.000768	24.91	6.01
				2.65
MSE Ratio: p = 0.9				
T_a	T_b	Bias		
0.95	1.00	-0.025230	0.44	
0.90	1.00	-0.050279	0.14	
0.70	1.00	-0.149866	0.02	
0.50	1.00	-0.250211	0.01	
1.00	0.95	0.024410	0.46	
	0.90	0.049839	0.14	
	0.70	0.149769	0.02	
	0.50	0.249851	0.01	
0.95	0.95	-0.000260	1.52	
0.90	0.90	-0.000109	1.61	
0.70	0.70	-0.000439	1.61	
0.50	0.50	0.000768	1.56	

We can also revisit a calculation in the concluding section of Warner [Warner, 1965] in which

- $\pi_A = 0.6$
- $n = 2000$

We use the code

```
cp3 = Comparison(0.6, 2000)
df3_theoretical = cp3.theoretical()
df3_theoretical
```

MSE Ratio: p = 0.6			MSE Ratio: p = 0.7	MSE Ratio: p = 0.8
T_a	T_b	Bias		
0.95	1.00	-0.03	3.05	0.76
0.90	1.00	-0.06	0.84	0.21
0.70	1.00	-0.18	0.10	0.02
0.50	1.00	-0.30	0.03	0.01

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1.00	0.95	0.02	6.03	1.50	0.66
0.90	0.04		1.82	0.45	0.20
0.70	0.12		0.22	0.05	0.02
0.50	0.20		0.08	0.02	0.01
0.95	0.95	-0.01	14.12	3.51	1.55
0.90	0.90	-0.02	5.98	1.49	0.66
0.70	0.70	-0.06	0.84	0.21	0.09
0.50	0.50	-0.10	0.31	0.08	0.03

MSE Ratio: p = 0.9

T_a	T_b	Bias
0.95	1.00	-0.03
0.90	1.00	-0.06
0.70	1.00	-0.18
0.50	1.00	-0.30
1.00	0.95	0.02
	0.90	0.04
	0.70	0.12
	0.50	0.20
0.95	0.95	-0.01
0.90	0.90	-0.02
0.70	0.70	-0.06
0.50	0.50	-0.10

```
df3_mc = cp3.MCsimulation()
df3_mc
```

MSE Ratio: p = 0.6 MSE Ratio: p = 0.7 MSE Ratio: p = 0.8 \

T_a	T_b	Bias		
0.95	1.00	-0.030316	3.27	0.8
0.90	1.00	-0.060352	0.91	0.22
0.70	1.00	-0.180087	0.11	0.03
0.50	1.00	-0.299849	0.04	0.01
1.00	0.95	0.019734	6.7	1.64
	0.90	0.039766	2.01	0.49
	0.70	0.119789	0.24	0.06
	0.50	0.200138	0.09	0.02
0.95	0.95	-0.010475	14.78	3.61
0.90	0.90	-0.020373	6.32	1.54
0.70	0.70	-0.059945	0.92	0.23
0.50	0.50	-0.100103	0.34	0.08

MSE Ratio: p = 0.9

T_a	T_b	Bias
0.95	1.00	-0.030316
0.90	1.00	-0.060352
0.70	1.00	-0.180087
0.50	1.00	-0.299849
1.00	0.95	0.019734
	0.90	0.039766
	0.70	0.119789
	0.50	0.200138
0.95	0.95	-0.010475
0.90	0.90	-0.020373
0.70	0.70	-0.059945
0.50	0.50	-0.100103

Evidently, as  $n$  increases, the randomized response method does better performance in more situations.

## 16.4 Concluding Remarks

This *QuantEcon lecture* describes some alternative randomized response surveys.

That lecture presents a utilitarian analysis of those alternatives conducted by Lars Ljungqvist [Ljungqvist, 1993].

```
import matplotlib.pyplot as plt
import numpy as np
```



## EXPECTED UTILITIES OF RANDOM RESPONSES

### 17.1 Overview

This *QuantEcon lecture* describes randomized response surveys in the tradition of Warner [Warner, 1965] that are designed to protect respondents' privacy.

Lars Ljungqvist [Ljungqvist, 1993] analyzed how a respondent's decision about whether to answer truthfully depends on **expected utility**.

The lecture tells how Ljungqvist used his framework to shed light on alternative randomized response survey techniques proposed, for example, by [Lanke, 1975], [Lanke, 1976], [Leysieffer and Warner, 1976], [Anderson, 1976], [Fligner *et al.*, 1977], [Greenberg *et al.*, 1977], [Greenberg *et al.*, 1969].

### 17.2 Privacy Measures

We consider randomized response models with only two possible answers, “yes” and “no.”

The design determines probabilities

$$\begin{aligned}\Pr(\text{yes}|A) &= 1 - \Pr(\text{no}|A) \\ \Pr(\text{yes}|A') &= 1 - \Pr(\text{no}|A')\end{aligned}$$

These design probabilities in turn can be used to compute the conditional probability of belonging to the sensitive group  $A$  for a given response, say  $r$ :

$$\Pr(A|r) = \frac{\pi_A \Pr(r|A)}{\pi_A \Pr(r|A) + (1 - \pi_A) \Pr(r|A')} \tag{17.1}$$

### 17.3 Zoo of Concepts

At this point we describe some concepts proposed by various researchers

### 17.3.1 Leysieffer and Warner(1976)

The response  $r$  is regarded as jeopardizing with respect to  $A$  or  $A'$  if

$$\begin{aligned} \Pr(A|r) &> \pi_A \\ \text{or} \\ \Pr(A'|r) &> 1 - \pi_A \end{aligned} \tag{17.2}$$

From Bayes's rule:

$$\frac{\Pr(A|r)}{\Pr(A'|r)} \times \frac{(1 - \pi_A)}{\pi_A} = \frac{\Pr(r|A)}{\Pr(r|A')} \tag{17.3}$$

If this expression is greater (less) than unity, it follows that  $r$  is jeopardizing with respect to  $A(A')$ . Then, the natural measure of jeopardy will be:

$$\begin{aligned} g(r|A) &= \frac{\Pr(r|A)}{\Pr(r|A')} \\ \text{and} \\ g(r|A') &= \frac{\Pr(r|A')}{\Pr(r|A)} \end{aligned} \tag{17.4}$$

Suppose, without loss of generality, that  $\Pr(\text{yes}|A) > \Pr(\text{yes}|A')$ , then a yes (no) answer is jeopardizing with respect  $A(A')$ , that is,

$$\begin{aligned} g(\text{yes}|A) &> 1 \\ \text{and} \\ g(\text{no}|A') &> 1 \end{aligned}$$

Leysieffer and Warner proved that the variance of the estimate can only be decreased through an increase in one or both of these two measures of jeopardy.

An efficient randomized response model is, therefore, any model that attains the maximum acceptable levels of jeopardy that are consistent with cooperation of the respondents.

As a special example, Leysieffer and Warner considered “a problem in which there is no jeopardy in a no answer”; that is,  $g(\text{no}|A')$  can be of unlimited magnitude.

Evidently, an optimal design must have

$$\Pr(\text{yes}|A) = 1$$

which implies that

$$\Pr(A|\text{no}) = 0$$

### 17.3.2 Lanke(1976)

Lanke (1975) [Lanke, 1975] argued that “it is membership in Group A that people may want to hide, not membership in the complementary Group A’.”

For that reason, Lanke (1976) [Lanke, 1976] argued that an appropriate measure of protection is to minimize

$$\max \{\Pr(A|\text{yes}), \Pr(A|\text{no})\} \tag{17.5}$$

Holding this measure constant, he explained under what conditions the smallest variance of the estimate was achieved with the unrelated question model or Warner's (1965) original model.

### 17.3.3 2.3 Fligner, Policello, and Singh

Fligner, Policello, and Singh reached similar conclusion as Lanke (1976). [Fligner *et al.*, 1977]

They measured “private protection” as

$$\frac{1 - \max \{\Pr(A|\text{yes}), \Pr(A|\text{no})\}}{1 - \pi_A} \quad (17.6)$$

### 17.3.4 2.4 Greenberg, Kuebler, Abernathy, and Horvitz (1977)

[Greenberg *et al.*, 1977]

Greenberg, Kuebler, Abernathy, and Horvitz (1977) stressed the importance of examining the risk to respondents who do not belong to  $A$  as well as the risk to those who do belong to the sensitive group.

They defined the hazard for an individual in  $A$  as the probability that he or she is perceived as belonging to  $A$ :

$$\Pr(\text{yes}|A) \times \Pr(A|\text{yes}) + \Pr(\text{no}|A) \times \Pr(A|\text{no}) \quad (17.7)$$

Similarly, the hazard for an individual who does not belong to  $A$  would be

$$\Pr(\text{yes}|A') \times \Pr(A|\text{yes}) + \Pr(\text{no}|A') \times \Pr(A|\text{no}) \quad (17.8)$$

Greenberg et al. (1977) also considered an alternative related measure of hazard that “is likely to be closer to the actual concern felt by a respondent.”

The “limited hazard” for an individual in  $A$  and  $A'$  is

$$\Pr(\text{yes}|A) \times \Pr(A|\text{yes}) \quad (17.9)$$

and

$$\Pr(\text{yes}|A') \times \Pr(A|\text{yes}) \quad (17.10)$$

This measure is just the first term in (17.7), i.e., the probability that an individual answers “yes” and is perceived to belong to  $A$ .

## 17.4 Respondent’s Expected Utility

### 17.4.1 Truth Border

Key assumptions that underlie a randomized response technique for estimating the fraction of a population that belongs to  $A$  are:

- **Assumption 1:** Respondents feel discomfort from being thought of as belonging to  $A$ .
- **Assumption 2:** Respondents prefer to answer questions truthfully than to lie, so long as the cost of doing so is not too high. The cost is taken to be the discomfort in 1.

Let  $r_i$  denote individual  $i$ ’s response to the randomized question.

$r_i$  can only take values “yes” or “no”.

For a given design of a randomized response interview and a given belief about the fraction of the population that belongs to  $A$ , the respondent’s answer is associated with a conditional probability  $\Pr(A|r_i)$  that the individual belongs to  $A$ .

Given  $r_i$  and complete privacy, the individual’s utility is higher if  $r_i$  represents a truthful answer rather than a lie.

In terms of a respondent’s expected utility as a function of  $\Pr(A|r_i)$  and  $r_i$

- The higher is  $\Pr(A|r_i)$ , the lower is individual  $i$ 's expected utility.
- expected utility is higher if  $r_i$  represents a truthful answer rather than a lie

Define:

- $\phi_i \in \{\text{truth, lie}\}$ , a dichotomous variable that indicates whether or not  $r_i$  is a truthful statement.
- $U_i(\Pr(A|r_i), \phi_i)$ , a utility function that is differentiable in its first argument, summarizes individual  $i$ 's expected utility.

Then there is an  $r_i$  such that

$$\frac{\partial U_i(\Pr(A|r_i), \phi_i)}{\partial \Pr(A|r_i)} < 0, \text{ for } \phi_i \in \{\text{truth, lie}\} \quad (17.11)$$

and

$$U_i(\Pr(A|r_i), \text{truth}) > U_i(\Pr(A|r_i), \text{lie}), \text{ for } \Pr(A|r_i) \in [0, 1] \quad (17.12)$$

Suppose now that correct answer for individual  $i$  is “yes”.

Individual  $i$  would choose to answer truthfully if

$$U_i(\Pr(A|\text{yes}), \text{truth}) \geq U_i(\Pr(A|\text{no}), \text{lie}) \quad (17.13)$$

If the correct answer is “no”, individual  $i$  would volunteer the correct answer only if

$$U_i(\Pr(A|\text{no}), \text{truth}) \geq U_i(\Pr(A|\text{yes}), \text{lie}) \quad (17.14)$$

Assume that

$$\Pr(A|\text{yes}) > \pi_A > \Pr(A|\text{no})$$

so that a “yes” answer increases the odds that an individual belongs to  $A$ .

Constraint (17.14) holds for sure.

Consequently, constraint (17.13) becomes the single necessary condition for individual  $i$  always to answer truthfully.

At equality, constraint (17.13) determines conditional probabilities that make the individual indifferent between telling the truth and lying when the correct answer is “yes”:

$$U_i(\Pr(A|\text{yes}), \text{truth}) = U_i(\Pr(A|\text{no}), \text{lie}) \quad (17.15)$$

Equation (17.15) defines a “truth border”.

Differentiating (17.15) with respect to the conditional probabilities shows that the truth border has a positive slope in the space of conditional probabilities:

$$\frac{\partial \Pr(A|\text{no})}{\partial \Pr(A|\text{yes})} = \frac{\frac{\partial U_i(\Pr(A|\text{yes}), \text{truth})}{\partial \Pr(A|\text{yes})}}{\frac{\partial U_i(\Pr(A|\text{no}), \text{lie})}{\partial \Pr(A|\text{no})}} > 0 \quad (17.16)$$

The source of the positive relationship is:

- The individual is willing to volunteer a truthful “yes” answer so long as the utility from doing so (i.e., the left side of (17.15)) is at least as high as the utility of lying on the right side of (17.15).
- Suppose now that  $\Pr(A|\text{yes})$  increases. That reduces the utility of telling the truth. To preserve indifference between a truthful answer and a lie,  $\Pr(A|\text{no})$  must increase to reduce the utility of lying.

## 17.4.2 Drawing a Truth Border

We can deduce two things about the truth border:

- The truth border divides the space of conditional probabilities into two subsets: “truth telling” and “lying”. Thus, sufficient privacy elicits a truthful answer, whereas insufficient privacy results in a lie. The truth border depends on a respondent’s utility function.
- Assumptions in (17.11) and (17.11) are sufficient only to guarantee a positive slope of the truth border. The truth border can have either a concave or a convex shape.

We can draw some truth borders with the following Python code:

```
x1 = np.arange(0, 1, 0.001)
y1 = x1 - 0.4
x2 = np.arange(0.4**2, 1, 0.001)
y2 = (pow(x2, 0.5) - 0.4)**2
x3 = np.arange(0.4**0.5, 1, 0.001)
y3 = pow(x3**2 - 0.4, 0.5)
plt.figure(figsize=(12, 10))
plt.plot(x1, y1, 'r-', label=r'Truth Border of: $U_i(\Pr(A|r_i), \phi_i) = -\Pr(A|r_i) + f(\phi_i)$')
plt.fill_between(x1, 0, y1, facecolor='red', alpha=0.05)
plt.plot(x2, y2, 'b-', label=r'Truth Border of: $U_i(\Pr(A|r_i), \phi_i) = -\Pr(A|r_i)^2 + f(\phi_i)$')
plt.fill_between(x2, 0, y2, facecolor='blue', alpha=0.05)
plt.plot(x3, y3, 'y-', label=r'Truth Border of: $U_i(\Pr(A|r_i), \phi_i) = -\sqrt{\Pr(A|r_i)} + f(\phi_i)$')
plt.fill_between(x3, 0, y3, facecolor='green', alpha=0.05)
plt.plot(x1, x1, ':', linewidth=2)
plt.xlim([0, 1])
plt.ylim([0, 1])

plt.xlabel('Pr(A|yes)')
plt.ylabel('Pr(A|no)')
plt.text(0.42, 0.3, "Truth Telling", fontdict={'size':28, 'style':'italic'})
plt.text(0.8, 0.1, "Lying", fontdict={'size':28, 'style':'italic'})

plt.legend(loc=0, fontsize='large')
plt.title('Figure 1.1')
plt.show()
```

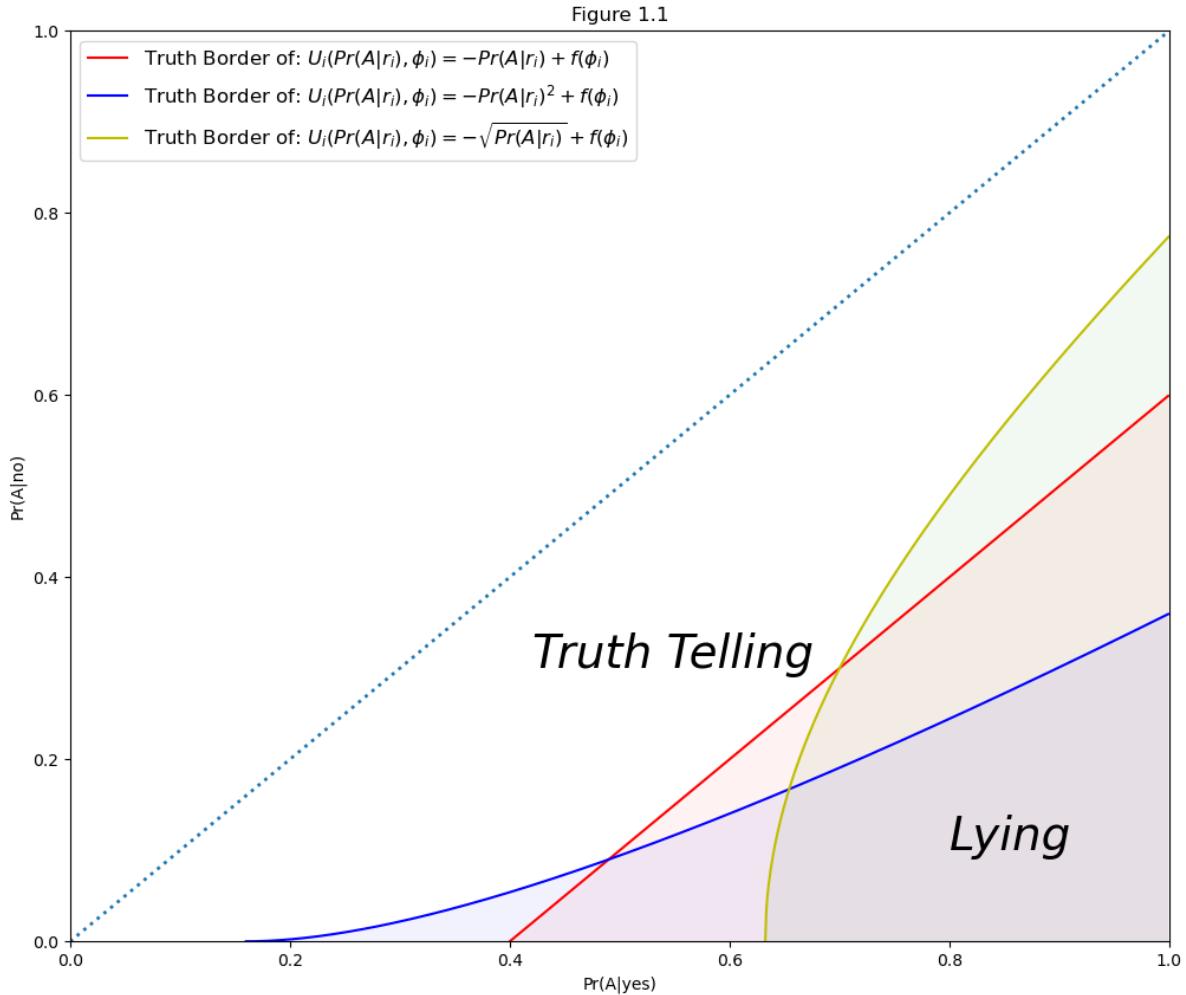


Figure 1.1 three types of truth border.

Without loss of generality, we consider the truth border:

$$U_i(\Pr(A|r_i), \phi_i) = -\Pr(A|r_i) + f(\phi_i)$$

and plot the “truth telling” and “lying area” of individual  $i$  in Figure 1.2:

```
x1 = np.arange(0, 1, 0.001)
y1 = x1 - 0.4
z1 = x1
z2 = 0
plt.figure(figsize=(12, 10))
plt.plot(x1, y1, 'r-', label='Truth Border of: $U_i(\Pr(A|r_i), \phi_i)=-\Pr(A|r_i)+f(\phi_i)$')
plt.plot(x1, x1, ':', linewidth=2)
plt.fill_between(x1, y1, z1, facecolor='blue', alpha=0.05, label='truth telling')
plt.fill_between(x1, z2, y1, facecolor='green', alpha=0.05, label='lying')
plt.xlim([0, 1])
plt.ylim([0, 1])

plt.xlabel('Pr(A|yes)')
plt.ylabel('Pr(A|no)')
```

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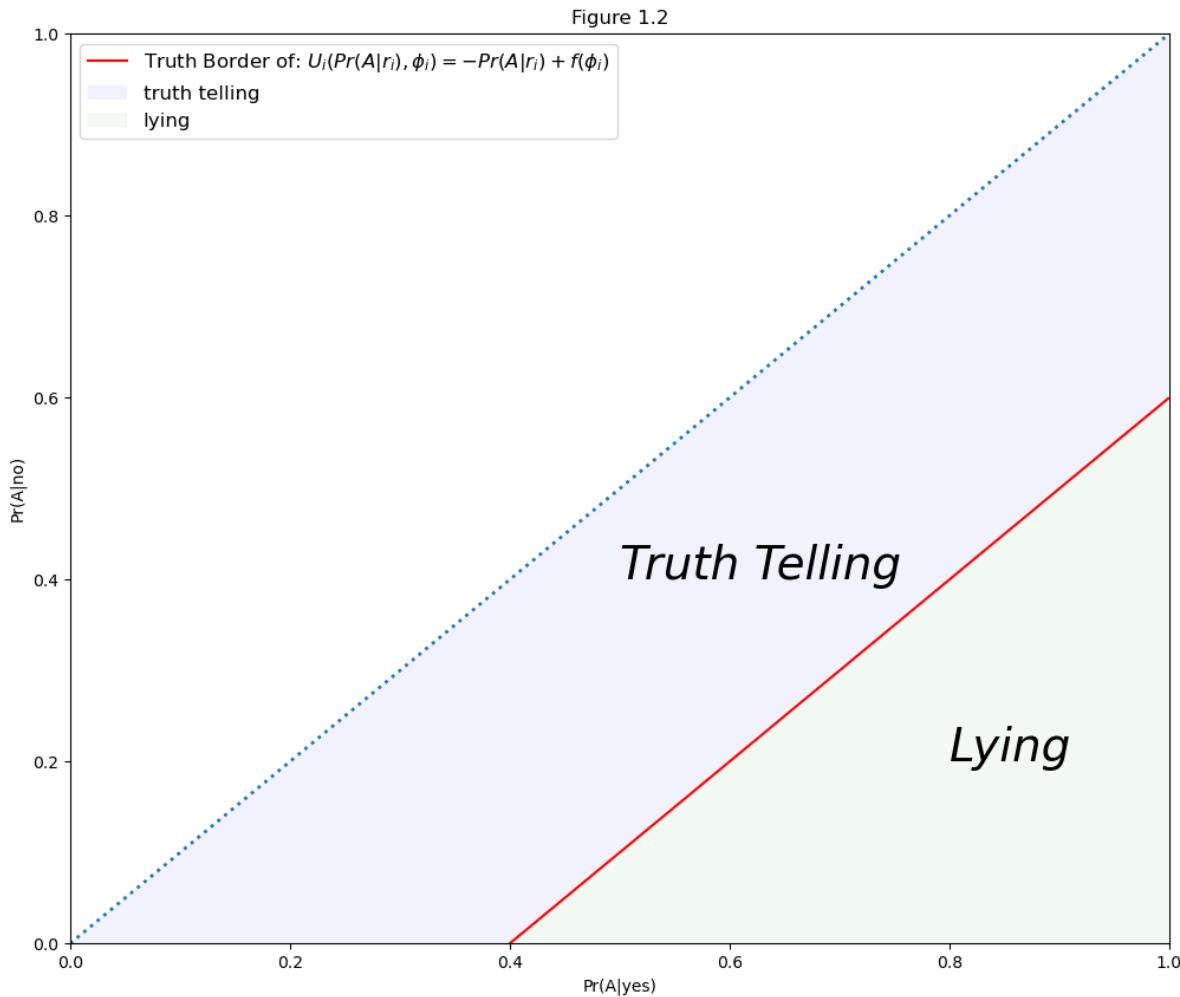
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```

plt.text(0.5, 0.4, "Truth Telling", fontdict={'size':28, 'style':'italic'})
plt.text(0.8, 0.2, "Lying", fontdict={'size':28, 'style':'italic'})

plt.legend(loc=0, fontsize='large')
plt.title('Figure 1.2')
plt.show()

```



## 17.5 Utilitarian View of Survey Design

### 17.5.1 Iso-variance Curves

A statistician's objective is

- to find a randomized response survey design that minimizes the bias and the variance of the estimator.

Given a design that ensures truthful answers by all respondents, Anderson(1976, Theorem 1) [Anderson, 1976] showed that the minimum variance estimate in the two-response model has variance

$$V(\text{Pr}(A|\text{yes}), \text{Pr}(A|\text{no})) = \frac{\pi_A^2(1-\pi_A)^2}{n} \times \frac{1}{\text{Pr}(A|\text{yes}) - \pi_A} \times \frac{1}{\pi_A - \text{Pr}(A|\text{no})} \quad (17.17)$$

where the random sample with replacement consists of  $n$  individuals.

We can use Expression (17.17) to draw iso-variance curves.

The following inequalities restrict the shapes of iso-variance curves:

$$\frac{d \Pr(A|no)}{d \Pr(A|yes)} \Big|_{\text{constant variance}} = \frac{\pi_A - \Pr(A|no)}{\Pr(A|yes) - \pi_A} > 0 \quad (17.18)$$

$$\frac{d^2 \Pr(A|no)}{d \Pr(A|yes)^2} \Big|_{\text{constant variance}} = -\frac{2[\pi_A - \Pr(A|no)]}{[\Pr(A|yes) - \pi_A]^2} < 0 \quad (17.19)$$

From expression (17.17), (17.18) and (17.19) we can see that:

- Variance can be reduced only by increasing the distance of  $\Pr(A|yes)$  and/or  $\Pr(A|no)$  from  $r_A$ .
- Iso-variance curves are always upward-sloping and concave.

## 17.5.2 Drawing Iso-variance Curves

We use Python code to draw iso-variance curves.

The pairs of conditional probabilities can be attained using Warner's (1965) model.

Note that:

- Any point on the iso-variance curves can be attained with the unrelated question model as long as the statistician can completely control the model design.
- Warner's (1965) original randomized response model is less flexible than the unrelated question model.

```
class Iso_Variance:
    def __init__(self, pi, n):
        self.pi = pi
        self.n = n

    def plotting_iso_variance_curve(self):
        pi = self.pi
        n = self.n

        nv = np.array([0.27, 0.34, 0.49, 0.74, 0.92, 1.1, 1.47, 2.94, 14.7])
        x = np.arange(0, 1, 0.001)
        x0 = np.arange(pi, 1, 0.001)
        x2 = np.arange(0, pi, 0.001)
        y1 = [pi for i in x0]
        y2 = [pi for i in x2]
        y0 = 1 / (1 + (x0 * (1 - pi)**2) / ((1 - x0) * pi**2))

        plt.figure(figsize=(12, 10))
        plt.plot(x0, y0, 'm-', label='Warner')
        plt.plot(x, x, 'c:', linewidth=2)
        plt.plot(x0, y1, 'c:', linewidth=2)
        plt.plot(y2, x2, 'c:', linewidth=2)
        for i in range(len(nv)):
            y = pi - (pi**2 * (1 - pi)**2) / (n * (nv[i] / n) * (x0 - pi + 1e-8))
            plt.plot(x0, y, 'k--', alpha=1 - 0.07 * i, label=f'V{i+1}')
        plt.xlim([0, 1])
        plt.ylim([0, 0.5])
        plt.xlabel('Pr(A|yes)')
```

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```

plt.ylabel('Pr(A|no)')
plt.legend(loc=0, fontsize='large')
plt.text(0.32, 0.28, "High Var", fontdict={'size':15, 'style':'italic'})
plt.text(0.91, 0.01, "Low Var", fontdict={'size':15, 'style':'italic'})
plt.title('Figure 2')
plt.show()

```

Properties of iso-variance curves are:

- All points on one iso-variance curve share the same variance
- From  $V_1$  to  $V_9$ , the variance of the iso-variance curve increase monotonically, as colors brighten monotonically

Suppose the parameters of the iso-variance model follow those in Ljungqvist [Ljungqvist, 1993], which are:

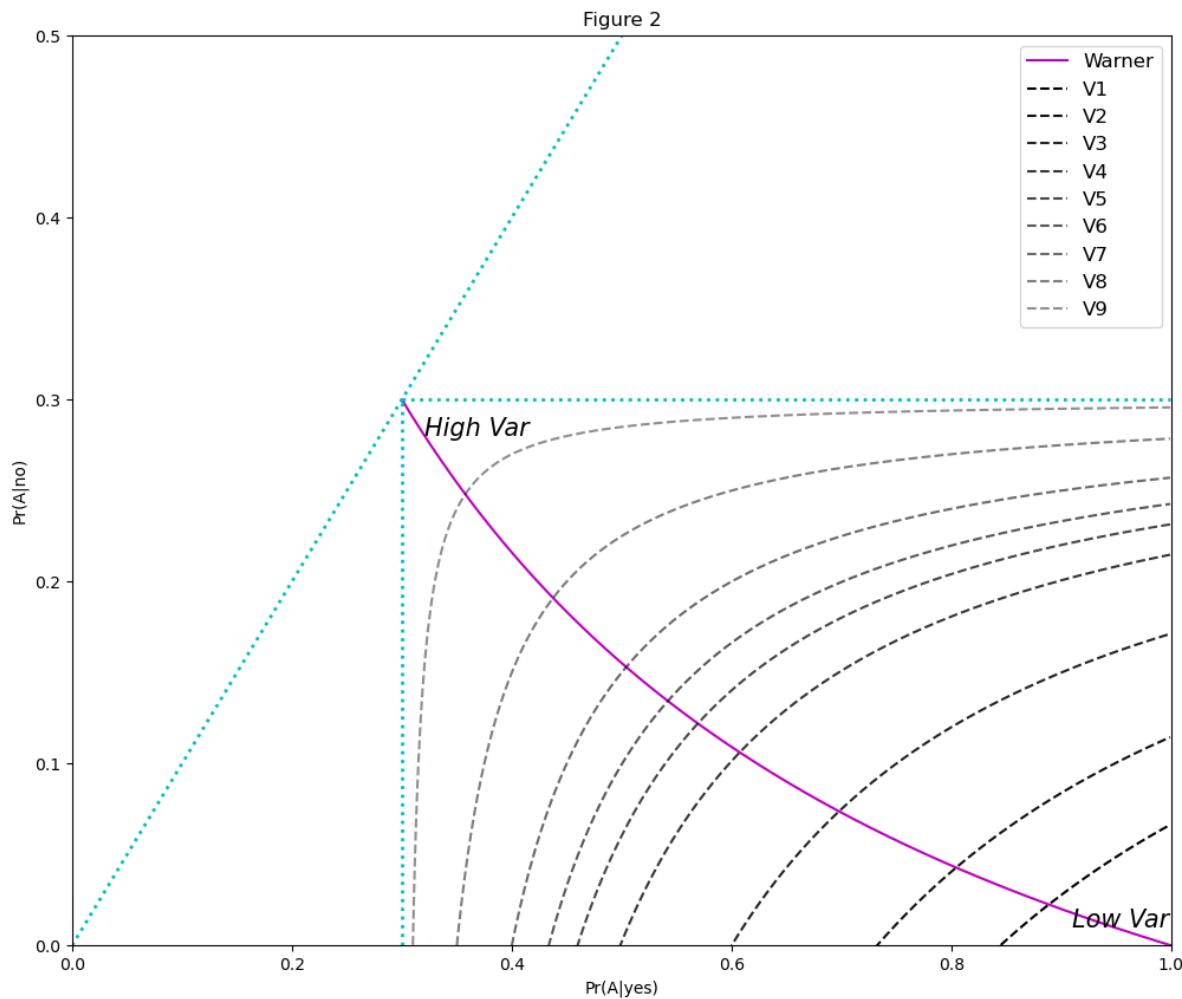
- $\pi = 0.3$
- $n = 100$

Then we can plot the iso-variance curve in Figure 2:

```

var = Iso_Variance(pi=0.3, n=100)
var.plotting_iso_variance_curve()

```



### 17.5.3 Optimal Survey

A point on an iso-variance curves can be attained with the unrelated question design.

We now focus on finding an “optimal survey design” that

- Minimizes the variance of the estimator subject to privacy restrictions.

To obtain an optimal design, we first superimpose all individuals’ truth borders on the iso-variance mapping.

To construct an optimal design

- The statistician should find the intersection of areas above all truth borders; that is, the set of conditional probabilities ensuring truthful answers from all respondents.
- The point where this set touches the lowest possible iso-variance curve determines an optimal survey design.

Consequently, a minimum variance unbiased estimator is pinned down by an individual who is the least willing to volunteer a truthful answer.

Here are some comments about the model design:

- An individual’s decision of whether or not to answer truthfully depends on his or her belief about other respondents’ behavior, because this determines the individual’s calculation of  $\Pr(A|\text{yes})$  and  $\Pr(A|\text{no})$ .
- An equilibrium of the optimal design model is a Nash equilibrium of a noncooperative game.
- Assumption (17.12) is sufficient to guarantee existence of an optimal model design. By choosing  $\Pr(A|\text{yes})$  and  $\Pr(A|\text{no})$  sufficiently close to each other, all respondents will find it optimal to answer truthfully. The closer are these probabilities, the higher the variance of the estimator becomes.
- If respondents experience a large enough increase in expected utility from telling the truth, then there is no need to use a randomized response model. The smallest possible variance of the estimate is then obtained at  $\Pr(A|\text{yes}) = 1$  and  $\Pr(A|\text{no}) = 0$ ; that is, when respondents answer truthfully to direct questioning.
- A more general design problem would be to minimize some weighted sum of the estimator’s variance and bias. It would be optimal to accept some lies from the most “reluctant” respondents.

## 17.6 Criticisms of Proposed Privacy Measures

We can use a utilitarian approach to analyze some privacy measures.

We’ll enlist Python Code to help us.

### 17.6.1 Analysis of Method of Lanke’s (1976)

Lanke (1976) recommends a privacy protection criterion that minimizes:

$$\max \{\Pr(A|\text{yes}), \Pr(A|\text{no})\} \quad (17.20)$$

Following Lanke’s suggestion, the statistician should find the highest possible  $\Pr(A|\text{yes})$  consistent with truth telling while  $\Pr(A|\text{no})$  is fixed at 0. The variance is then minimized at point  $X$  in Figure 3.

However, we can see that in Figure 3, point  $Z$  offers a smaller variance that still allows cooperation of the respondents, and it is achievable following our discussion of the truth border in Part III:

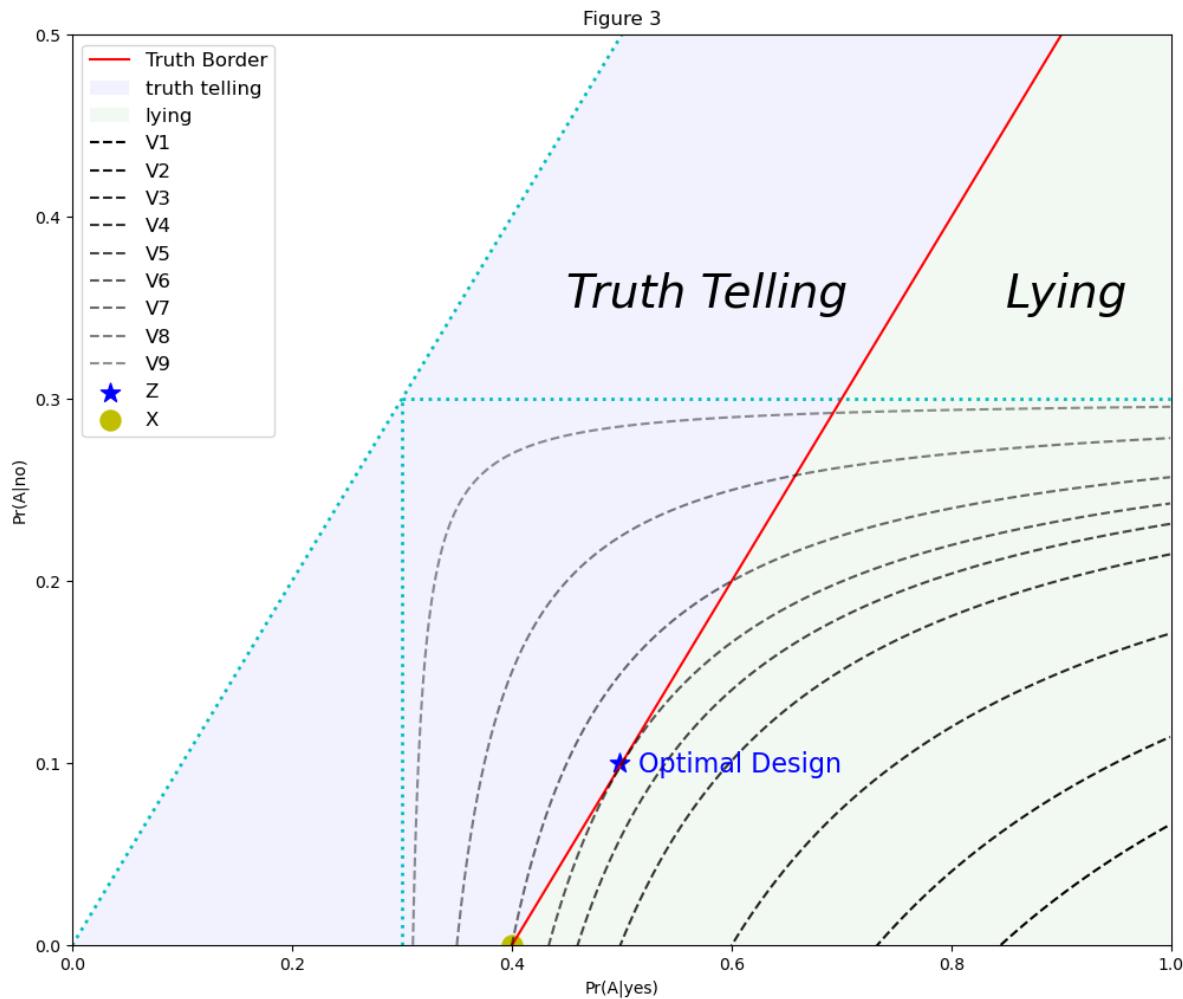
```

pi = 0.3
n = 100
nv = [0.27, 0.34, 0.49, 0.74, 0.92, 1.1, 1.47, 2.94, 14.7]
x = np.arange(0, 1, 0.001)
y = x - 0.4
z = x
x0 = np.arange(pi, 1, 0.001)
x2 = np.arange(0, pi, 0.001)
y1 = [pi for i in x0]
y2 = [pi for i in x2]

plt.figure(figsize=(12, 10))
plt.plot(x, x, 'c:', linewidth=2)
plt.plot(x0, y1, 'c:', linewidth=2)
plt.plot(y2, x2, 'c:', linewidth=2)
plt.plot(x, y, 'r-', label='Truth Border')
plt.fill_between(x, y, z, facecolor='blue', alpha=0.05, label='truth telling')
plt.fill_between(x, 0, y, facecolor='green', alpha=0.05, label='lying')
for i in range(len(nv)):
    y = pi - (pi**2 * (1 - pi)**2) / (n * (nv[i] / n) * (x0 - pi + 1e-8))
    plt.plot(x0, y, 'k--', alpha=1 - 0.07 * i, label=f'V{i+1}')

plt.scatter(0.498, 0.1, c='b', marker='*', label='Z', s=150)
plt.scatter(0.4, 0, c='y', label='X', s=150)
plt.xlim([0, 1])
plt.ylim([0, 0.5])
plt.xlabel('Pr(A|yes)')
plt.ylabel('Pr(A|no)')
plt.text(0.45, 0.35, "Truth Telling", fontdict={'size':28, 'style':'italic'})
plt.text(0.85, 0.35, "Lying", fontdict = {'size':28, 'style':'italic'})
plt.text(0.515, 0.095, "Optimal Design", fontdict={'size':16,'color':'b'})
plt.legend(loc=0, fontsize='large')
plt.title('Figure 3')
plt.show()

```



### 17.6.2 Method of Leysieffer and Warner (1976)

Leysieffer and Warner (1976) recommend a two-dimensional measure of jeopardy that reduces to a single dimension when there is no jeopardy in a ‘no’ answer”, which means that

$$\Pr(\text{yes}|A) = 1$$

and

$$\Pr(A|\text{no}) = 0$$

This is not an optimal choice under a utilitarian approach.

### 17.6.3 Analysis on the Method of Chaudhuri and Mukerjee's (1988)

[Chadhuri and Mukerjee, 1988]

Chaudhuri and Mukerjee (1988) argued that the individual may find that since “yes” may sometimes relate to the sensitive group A, a clever respondent may falsely but safely always be inclined to respond “no”. In this situation, the truth border is such that individuals choose to lie whenever the truthful answer is “yes” and

$$\Pr(A|\text{no}) = 0$$

Here the gain from lying is too high for someone to volunteer a “yes” answer.

This means that

$$U_i(\Pr(A|\text{yes}), \text{truth}) < U_i(\Pr(A|\text{no}), \text{lie})$$

in any situation always.

As a result, there is no attainable model design.

However, under a utilitarian approach there should exist other survey designs that are consistent with truthful answers.

In particular, respondents will choose to answer truthfully if the relative advantage from lying is eliminated.

We can use Python to show that the optimal model design corresponds to point Q in Figure 4:

```
def f(x):
    if x < 0.16:
        return 0
    else:
        return (pow(x, 0.5) - 0.4)**2

pi = 0.3
n = 100
nv = [0.27, 0.34, 0.49, 0.74, 0.92, 1.1, 1.47, 2.94, 14.7]
x = np.arange(0, 1, 0.001)
y = [f(i) for i in x]
z = x
x0 = np.arange(pi, 1, 0.001)
x2 = np.arange(0, pi, 0.001)
y1 = [pi for i in x0]
y2 = [pi for i in x2]
x3 = np.arange(0.16, 1, 0.001)
y3 = (pow(x3, 0.5) - 0.4)**2

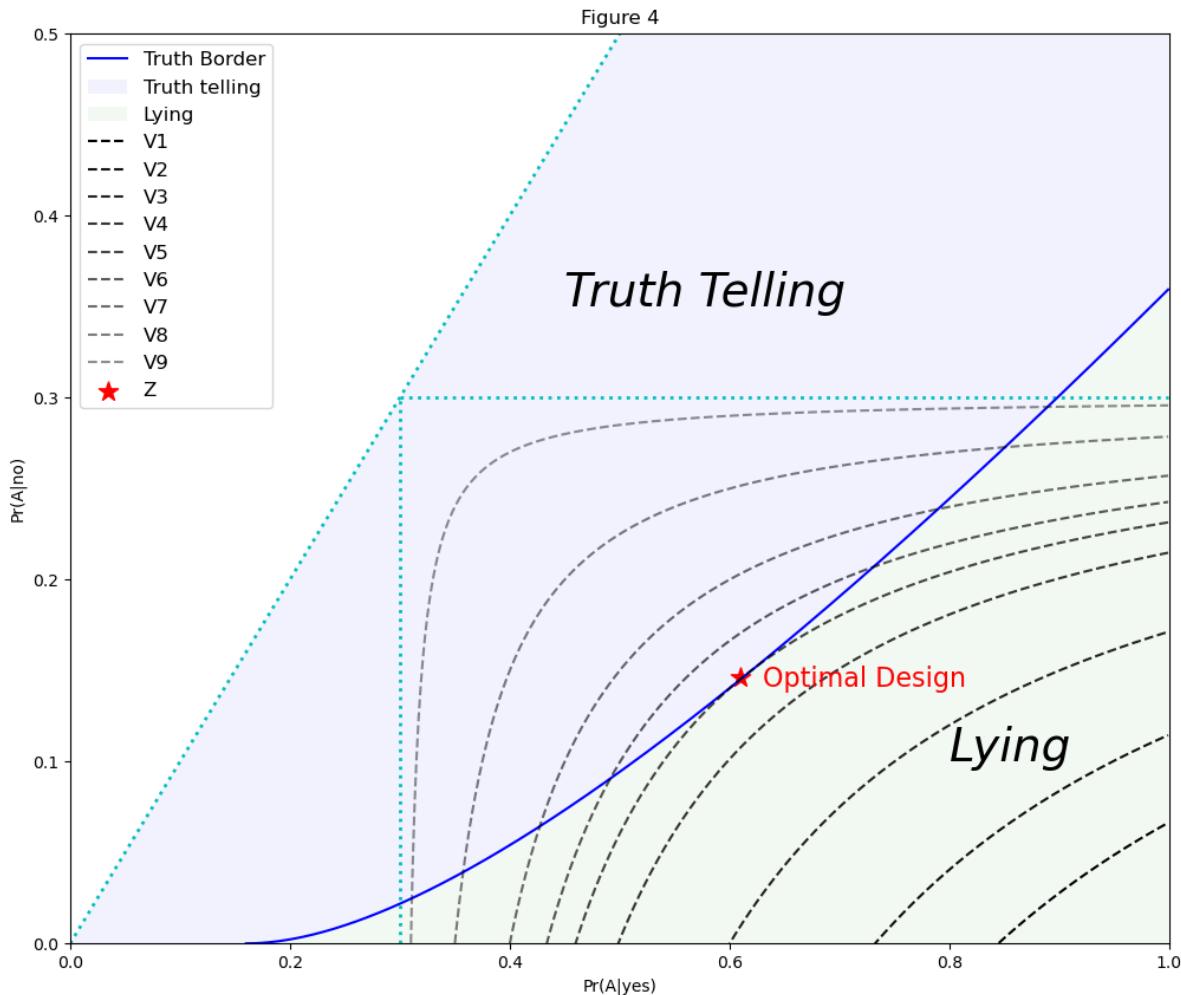
plt.figure(figsize=(12, 10))
plt.plot(x, x, 'c:', linewidth=2)
plt.plot(x0, y1, 'c:', linewidth=2)
plt.plot(y2, x2, 'c:', linewidth=2)
plt.plot(x3, y3, 'b-', label='Truth Border')
plt.fill_between(x, y, z, facecolor='blue', alpha=0.05, label='Truth telling')
plt.fill_between(x3, 0, y3, facecolor='green', alpha=0.05, label='Lying')
for i in range(len(nv)):
    y = pi - (pi**2 * (1 - pi)**2) / (n * (nv[i] / n) * (x0 - pi + 1e-8))
    plt.plot(x0, y, 'k--', alpha=1 - 0.07 * i, label=f'V{i+1}')
plt.scatter(0.61, 0.146, c='r', marker='*', s=150)
plt.xlim([0, 1])
plt.ylim([0, 0.5])
plt.xlabel('Pr(A|yes)')
```

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```

plt.ylabel('Pr(A|no)')
plt.text(0.45, 0.35, "Truth Telling", fontdict={'size':28, 'style':'italic'})
plt.text(0.8, 0.1, "Lying", fontdict={'size':28, 'style':'italic'})
plt.text(0.63, 0.141, "Optimal Design", fontdict={'size':16,'color':'r'})
plt.legend(loc=0, fontsize='large')
plt.title('Figure 4')
plt.show()
    
```



#### 17.6.4 Method of Greenberg et al. (1977)

[Greenberg *et al.*, 1977]

Greenberg et al. (1977) defined the hazard for an individual in  $A$  as the probability that he or she is perceived as belonging to  $A$ :

$$\Pr(\text{yes}|A) \times \Pr(A|\text{yes}) + \Pr(\text{no}|A) \times \Pr(A|\text{no}) \quad (17.21)$$

The hazard for an individual who does not belong to  $A$  is

$$\Pr(\text{yes}|A') \times \Pr(A|\text{yes}) + \Pr(\text{no}|A') \times \Pr(A|\text{no}) \quad (17.22)$$

They also considered an alternative related measure of hazard that they said “is likely to be closer to the actual concern felt by a respondent.”

Their “limited hazard” for an individual in  $A$  and  $A'$  is

$$\Pr(\text{yes}|A) \times \Pr(A|\text{yes}) \quad (17.23)$$

and

$$\Pr(\text{yes}|A') \times \Pr(A'|\text{yes}) \quad (17.24)$$

According to Greenberg et al. (1977), a respondent commits himself or herself to answer truthfully on the basis of a probability in (17.21) or (17.23) **before** randomly selecting the question to be answered.

Suppose that the appropriate privacy measure is captured by the notion of “limited hazard” in (17.23) and (17.24).

Consider an unrelated question model where the unrelated question is replaced by the instruction “Say the word ‘no’”, which implies that

$$\Pr(A|\text{yes}) = 1$$

and it follows that:

- Hazard for an individual in  $A'$  is 0.
- Hazard for an individual in  $A$  can also be made arbitrarily small by choosing a sufficiently small  $\Pr(\text{yes}|A)$ .

Even though this hazard can be set arbitrarily close to 0, an individual in  $A$  will completely reveal his or her identity whenever truthfully answering the sensitive question.

However, under utilitarian framework, it is obviously contradictory.

If the individuals are willing to volunteer this information, it seems that the randomized response design was not necessary in the first place.

It ignores the fact that respondents retain the option of lying until they have seen the question to be answered.

## 17.7 Concluding Remarks

The justifications for a randomized response procedure are that

- Respondents are thought to feel discomfort from being perceived as belonging to the sensitive group.
- Respondents prefer to answer questions truthfully than to lie, unless it is too revealing.

If a privacy measure is not completely consistent with the rational behavior of the respondents, all efforts to derive an optimal model design are futile.

A utilitarian approach provides a systematic way to model respondents’ behavior under the assumption that they maximize their expected utilities.

In a utilitarian analysis:

- A truth border divides the space of conditional probabilities of being perceived as belonging to the sensitive group,  $\Pr(A|\text{yes})$  and  $\Pr(A|\text{no})$ , into the truth-telling region and the lying region.
- The optimal model design is obtained at the point where the truth border touches the lowest possible iso-variance curve.

A practical implication of the analysis of [Ljungqvist, 1993] is that uncertainty about respondents’ demands for privacy can be acknowledged by choosing  $\Pr(A|\text{yes})$  and  $\Pr(A|\text{no})$  sufficiently close to each other.



## **Part III**

# **Bayes Law**



## NON-CONJUGATE PRIORS

### GPU

This lecture was built using a machine with the latest CUDA and CUDANN frameworks installed with access to a GPU.

To run this lecture on [Google Colab](#), click on the “play” icon top right, select Colab, and set the runtime environment to include a GPU.

To run this lecture on your own machine, you need to install the software listed following this notice.

```
!pip install numpyro jax
```

This lecture is a sequel to the [Two Meanings of Probability](#).

That lecture offers a Bayesian interpretation of probability in a setting in which the likelihood function and the prior distribution over parameters just happened to form a **conjugate** pair in which

- application of Bayes’ Law produces a posterior distribution that has the same functional form as the prior

Having a likelihood and prior that are conjugate can simplify calculation of a posterior, facilitating analytical or nearly analytical calculations.

But in many situations the likelihood and prior need not form a conjugate pair.

- after all, a person’s prior is his or her own business and would take a form conjugate to a likelihood only by remote coincidence

In these situations, computing a posterior can become very challenging.

In this lecture, we illustrate how modern Bayesians confront non-conjugate priors by using Monte Carlo techniques that involve

- first cleverly forming a Markov chain whose invariant distribution is the posterior distribution we want
- simulating the Markov chain until it has converged and then sampling from the invariant distribution to approximate the posterior

We shall illustrate the approach by deploying a powerful Python library, [NumPyro](#) that implements this approach.

As usual, we begin by importing some Python code.

```
import numpy as np
import seaborn as sns
import matplotlib.pyplot as plt
import scipy.stats as st
```

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```

from typing import NamedTuple, Sequence
import jax.numpy as jnp
from jax import random

import numpyro
from numpyro import distributions as dist
import numpyro.distributions.constraints as constraints
from numpyro.infer import MCMC, NUTS, SVI, Trace_ELBO
from numpyro.optim import Adam
    
```

## 18.1 Unleashing MCMC on a binomial likelihood

This lecture begins with the binomial example in the *Two Meanings of Probability*.

That lecture computed a posterior

- analytically via choosing the conjugate priors,

This lecture instead computes posteriors

- numerically by sampling from the posterior distribution through MCMC methods, and
- using a variational inference (VI) approximation.

We use numpyro with assistance from jax to approximate a posterior distribution.

We use several alternative prior distributions.

We compare computed posteriors with ones associated with a conjugate prior as described in *Two Meanings of Probability*.

### 18.1.1 Analytical posterior

Assume that the random variable  $X \sim \text{Binom}(n, \theta)$ .

This defines a likelihood function

$$L(Y|\theta) = \text{Prob}(X = k|\theta) = \left( \frac{n!}{k!(n-k)!} \right) \theta^k (1-\theta)^{n-k}$$

where  $Y = k$  is an observed data point.

We view  $\theta$  as a random variable for which we assign a prior distribution having density  $f(\theta)$ .

We will try alternative priors later, but for now, suppose the prior is distributed as  $\theta \sim \text{Beta}(\alpha, \beta)$ , i.e.,

$$f(\theta) = \text{Prob}(\theta) = \frac{\theta^{\alpha-1}(1-\theta)^{\beta-1}}{B(\alpha, \beta)}$$

We choose this as our prior for now because we know that a conjugate prior for the binomial likelihood function is a beta distribution.

After observing  $k$  successes among  $N$  sample observations, the posterior probability distribution of  $\theta$  is

$$\begin{aligned} \text{Prob}(\theta|k) &= \frac{\text{Prob}(\theta, k)}{\text{Prob}(k)} = \frac{\text{Prob}(k|\theta)\text{Prob}(\theta)}{\text{Prob}(k)} = \frac{\text{Prob}(k|\theta)\text{Prob}(\theta)}{\int_0^1 \text{Prob}(k|\theta)\text{Prob}(\theta)d\theta} \\ &= \frac{\binom{N}{k} (1-\theta)^{N-k} \theta^k \frac{\theta^{\alpha-1}(1-\theta)^{\beta-1}}{B(\alpha, \beta)}}{\int_0^1 \binom{N}{k} (1-\theta)^{N-k} \theta^k \frac{\theta^{\alpha-1}(1-\theta)^{\beta-1}}{B(\alpha, \beta)} d\theta} \end{aligned}$$

$$= \frac{(1-\theta)^{\beta+N-k-1} \theta^{\alpha+k-1}}{\int_0^1 (1-\theta)^{\beta+N-k-1} \theta^{\alpha+k-1} d\theta}.$$

Thus,

$$\text{Prob}(\theta|k) \sim \text{Beta}(\alpha + k, \beta + N - k)$$

The analytical posterior for a given conjugate beta prior is coded in the following

```
def simulate_draw(theta, n):
    """Draws a Bernoulli sample of size n with probability P(Y=1) = theta"""
    rand_draw = np.random.rand(n)
    draw = (rand_draw < theta).astype(int)
    return draw


def analytical_beta_posterior(data, a0, b0):
    """
    Computes analytically the posterior distribution
    with beta prior parametrized by (a, b)
    given # num observations

    Parameters
    -----
    num : int.
        the number of observations after which we calculate the posterior
    a0, b0 : float.
        the parameters for the beta distribution as a prior

    Returns
    -----
    The posterior beta distribution
    """
    num = len(data)
    up_num = data.sum()
    down_num = num - up_num
    return st.beta(a0 + up_num, b0 + down_num)
```

### 18.1.2 Two ways to approximate posteriors

Suppose that we don't have a conjugate prior.

Then we can't compute posteriors analytically.

Instead, we use computational tools to approximate the posterior distribution for a set of alternative prior distributions using `numpyro`.

We first use the **Markov Chain Monte Carlo** (MCMC) algorithm.

We implement the NUTS sampler to sample from the posterior.

In that way we construct a sampling distribution that approximates the posterior.

After doing that we deploy another procedure called **Variational Inference** (VI).

In particular, we implement Stochastic Variational Inference (SVI) machinery in `numpyro`.

The MCMC algorithm supposedly generates a more accurate approximation since in principle it directly samples from the posterior distribution.

But it can be computationally expensive, especially when dimension is large.

A VI approach can be cheaper, but it is likely to produce an inferior approximation to the posterior, for the simple reason that it requires guessing a parametric **guide functional form** that we use to approximate a posterior.

This guide function is likely at best to be an imperfect approximation.

By paying the cost of restricting the putative posterior to have a restricted functional form, the problem of approximating a posterior is transformed to a well-posed optimization problem that seeks parameters of the putative posterior that minimize a Kullback-Leibler (KL) divergence between true posterior and the putative posterior distribution.

- minimizing the KL divergence is equivalent to maximizing a criterion called the **Evidence Lower Bound** (ELBO), as we shall verify soon.

## 18.2 Prior distributions

In order to be able to apply MCMC sampling or VI, `numpyro` requires that a prior distribution satisfy special properties:

- we must be able to sample from it;
- we must be able to compute the log pdf pointwise;
- the pdf must be differentiable with respect to the parameters.

We'll want to define a distribution class.

We will use the following priors:

- a uniform distribution on  $[\underline{\theta}, \bar{\theta}]$ , where  $0 \leq \underline{\theta} < \bar{\theta} \leq 1$ .
- a truncated log-normal distribution with support on  $[0, 1]$  with parameters  $(\mu, \sigma)$ .
  - To implement this, let  $Z \sim N(\mu, \sigma)$  and  $\tilde{Z}$  be truncated normal with support  $[-\infty, \log(1)]$ , then  $\exp(Z)$  has a log normal distribution with bounded support  $[0, 1]$ . This can be easily coded since `numpyro` has a built-in truncated normal distribution, and `numpyro`'s `TransformedDistribution` class that includes an exponential transformation.
- a shifted von Mises distribution that has support confined to  $[0, 1]$  with parameter  $(\mu, \kappa)$ .
  - Let  $X \sim vonMises(0, \kappa)$ . We know that  $X$  has bounded support  $[-\pi, \pi]$ . We can define a shifted von Mises random variable  $\tilde{X} = a + bX$  where  $a = 0.5, b = 1/(2\pi)$  so that  $\tilde{X}$  is supported on  $[0, 1]$ .
  - This can be implemented using `numpyro`'s `TransformedDistribution` class with its `AffineTransform` method.
- a truncated Laplace distribution.
  - We also considered a truncated Laplace distribution because its density comes in a piece-wise non-smooth form and has a distinctive spiked shape.
  - The truncated Laplace can be created using `numpyro`'s `TruncatedDistribution` class.

```
def truncated_log_normal_trans(loc, scale):
    """
    Obtains the truncated log normal distribution
    using numpyro's TruncatedNormal and ExpTransform
    """
    base_dist = dist.TruncatedNormal(
        low=-jnp.inf, high=jnp.log(1), loc=loc, scale=scale
    )
    return dist.TransformedDistribution(
```

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```

        base_dist, dist.transforms.ExpTransform()
    )

def shifted_von_mises( $\kappa$ ):
    """Obtains the shifted von Mises distribution using AffineTransform"""
    base_dist = dist.VonMises(0,  $\kappa$ )
    return dist.TransformedDistribution(
        base_dist,
        dist.transforms.AffineTransform(loc=0.5, scale=1 / (2 * jnp.pi))
    )

def truncated_laplace(loc, scale):
    """Obtains the truncated Laplace distribution on [0,1]"""
    base_dist = dist.Laplace(loc, scale)
    return dist.TruncatedDistribution(base_dist, low=0.0, high=1.0)

```

### 18.2.1 Variational inference

Instead of directly sampling from the posterior, the **variational inference** method approximates an unknown posterior distribution with a family of tractable distributions/densities.

It then seeks to minimize a measure of statistical discrepancy between the approximating and true posteriors.

Thus variational inference (VI) approximates a posterior by solving a minimization problem.

Let the latent parameter/variable that we want to infer be  $\theta$ .

Let the prior be  $p(\theta)$  and the likelihood be  $p(Y|\theta)$ .

We want  $p(\theta|Y)$ .

Bayes' rule implies

$$p(\theta|Y) = \frac{p(Y, \theta)}{p(Y)} = \frac{p(Y|\theta)p(\theta)}{p(Y)}$$

where

$$p(Y) = \int p(Y | \theta) p(\theta) d\theta. \quad (18.1)$$

The integral on the right side of (18.1) is typically difficult to compute.

Consider a **guide distribution**  $q_\phi(\theta)$  parameterized by  $\phi$  that we'll use to approximate the posterior.

We choose parameters  $\phi$  of the guide distribution to minimize a Kullback-Leibler (KL) divergence between the approximate posterior  $q_\phi(\theta)$  and the posterior:

$$D_{KL}(q(\theta; \phi) \| p(\theta | Y)) \equiv - \int q(\theta; \phi) \log \frac{p(\theta | Y)}{q(\theta; \phi)} d\theta$$

Thus, we want a **variational distribution**  $q$  that solves

$$\min_{\phi} D_{KL}(q(\theta; \phi) \| p(\theta | Y))$$

Note that

$$\begin{aligned}
 D_{KL}(q(\theta; \phi) \| p(\theta | Y)) &= - \int q(\theta; \phi) \log \frac{P(\theta | Y)}{q(\theta; \phi)} d\theta \\
 &= - \int q(\theta) \log \frac{\frac{p(\theta, Y)}{p(Y)}}{q(\theta)} d\theta \\
 &= - \int q(\theta) \log \frac{p(\theta, Y)}{q(\theta)p(Y)} d\theta \\
 &= - \int q(\theta) \left[ \log \frac{p(\theta, Y)}{q(\theta)} - \log p(Y) \right] d\theta \\
 &= - \int q(\theta) \log \frac{p(\theta, Y)}{q(\theta)} + \int q(\theta) \log p(Y) d\theta \\
 &= - \int q(\theta) \log \frac{p(\theta, Y)}{q(\theta)} d\theta + \log p(Y) \\
 \log p(Y) &= D_{KL}(q(\theta; \phi) \| p(\theta | Y)) + \int q_\phi(\theta) \log \frac{p(\theta, Y)}{q_\phi(\theta)} d\theta
 \end{aligned}$$

For observed data  $Y$ ,  $p(\theta, Y)$  is a constant, so minimizing KL divergence is equivalent to maximizing

$$ELBO \equiv \int q_\phi(\theta) \log \frac{p(\theta, Y)}{q_\phi(\theta)} d\theta = \mathbb{E}_{q_\phi(\theta)} [\log p(\theta, Y) - \log q_\phi(\theta)] \quad (18.2)$$

Formula (18.2) is called the evidence lower bound (ELBO).

A standard optimization routine can be used to search for the optimal  $\phi$  in our parametrized distribution  $q_\phi(\theta)$ .

The parameterized distribution  $q_\phi(\theta)$  is called the **variational distribution**.

We can implement Stochastic Variational Inference (SVI) in numpyro using the Adam gradient descent algorithm to approximate the posterior.

We use two sets of variational distributions: Beta and TruncatedNormal with support  $[0, 1]$

- Learnable parameters for the Beta distribution are  $(\alpha, \beta)$ , both of which are positive.
- Learnable parameters for the Truncated Normal distribution are (loc, scale).

### Note

We restrict the truncated Normal parameter ‘loc’ to be in the interval  $[0, 1]$

## 18.3 Implementation

We have constructed a Python class `BayesianInference` that requires the following arguments to be initialized:

- `param`: a tuple/scalar of parameters dependent on distribution types
- `name_dist`: a string that specifies distribution names

The `(param, name_dist)` pair includes:

- $(\alpha, \beta, \text{'beta'})$
- $(\text{lower\_bound}, \text{upper\_bound}, \text{'uniform'})$
- $(\text{loc}, \text{scale}, \text{'lognormal'})$

- Note: This is the truncated log normal.
- $(\kappa, \text{'vonMises'})$ , where  $\kappa$  denotes concentration parameter, and center location is set to 0.5. Using `numpyro`, this is the **shifted** distribution.
- $(\text{loc}, \text{scale}, \text{'laplace'})$ 
  - Note: This is the truncated Laplace

The class `BayesianInference` has several key methods :

- `sample_prior`:
  - This can be used to draw a single sample from the given prior distribution.
- `show_prior`:
  - Plots the approximate prior distribution by repeatedly drawing samples and fitting a kernel density curve.
- `mcmc_sampling`:
  - INPUT: `(data, num_samples, num_warmup=1000)`
  - Takes a `jnp.array` data and generates MCMC sampling of posterior of size `num_samples`.
- `svi_run`:
  - INPUT: `(data, guide_dist, n_steps=10000)`
  - `guide_dist = 'normal'` - use a **truncated** normal distribution as the parametrized guide
  - `guide_dist = 'beta'` - use a beta distribution as the parametrized guide
  - RETURN: `(params, losses)` - the learned parameters in a dict and the vector of loss at each step.

```
class BayesianInference(NamedTuple):
    """
    Parameters
    -----
    param : tuple.
        a tuple object that contains all relevant parameters for the distribution
    name_dist : str.
        name of the distribution - 'beta', 'uniform', 'lognormal', 'vonMises',
    ↪'laplace'
    rng_key : jax.random.PRNGKey
        PRNG key for random number generation.
    """
    param: tuple
    name_dist: str
    rng_key: random.PRNGKey


def create_bayesian_inference(
    param: tuple,
    name_dist: str,
    seed: int = 0
) -> BayesianInference:
    """Factory function to create a BayesianInference instance"""

    rng_key = random.PRNGKey(seed)

    return BayesianInference(
        param=param,
        name_dist=name_dist,
```

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```

        rng_key=rng_key
    )

def sample_prior(model: BayesianInference):
    """Define the prior distribution to sample from in numpyro models."""
    if model.name_dist == "beta":
        # unpack parameters
        a0, b0 = model.param
        sample = numpyro.sample(
            "theta", dist.Beta(a0, b0), rng_key=model.rng_key
        )

    elif model.name_dist == "uniform":
        # unpack parameters
        lb, ub = model.param
        sample = numpyro.sample(
            "theta", dist.Uniform(lb, ub), rng_key=model.rng_key
        )

    elif model.name_dist == "lognormal":
        # unpack parameters
        loc, scale = model.param
        sample = numpyro.sample(
            "theta",
            truncated_log_normal_trans(loc, scale),
            rng_key=model.rng_key
        )

    elif model.name_dist == "vonMises":
        # unpack parameters
        kappa = model.param
        sample = numpyro.sample(
            "theta", shifted_von_mises(kappa), rng_key=model.rng_key
        )

    elif model.name_dist == "laplace":
        # unpack parameters
        loc, scale = model.param
        sample = numpyro.sample(
            "theta", truncated_laplace(loc, scale), rng_key=model.rng_key
        )

    return sample

def show_prior(
    model: BayesianInference, size=1e5, bins=20, disp_plot=1
):
    """
    Visualizes prior distribution by sampling from prior
    and plots the approximated sampling distribution
    """
    with numpyro.plate("show_prior", size=size):
        sample = sample_prior(model)
    # to JAX array
    sample_array = jnp.asarray(sample)

```

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```

# plot histogram and kernel density
if disp_plot == 1:
    sns.displot(
        sample_array,
        kde=True,
        stat="density",
        bins=bins,
        height=5,
        aspect=1.5
    )
    plt.xlim(0, 1)
    plt.show()
else:
    return sample_array

def set_model(model: BayesianInference, data):
    """
    Define the probabilistic model by specifying prior,
    conditional likelihood, and data conditioning
    """
    theta = sample_prior(model)
    output = numpyro.sample(
        "obs", dist.Binomial(len(data), theta), obs=jnp.sum(data)
    )

def mcmc_sampling(
    model: BayesianInference, data, num_samples, num_warmup=1000
):
    """
    Computes numerically the posterior distribution
    with beta prior parametrized by ( $\alpha_0$ ,  $\beta_0$ )
    given data using MCMC
    """
    data = jnp.array(data, dtype=float)
    nuts_kernel = NUTS(set_model)
    mcmc = MCMC(
        nuts_kernel,
        num_samples=num_samples,
        num_warmup=num_warmup,
        progress_bar=False,
    )
    mcmc.run(model.rng_key, model=model, data=data)

    samples = mcmc.get_samples()["theta"]
    return samples

# arguments in this function are used to align with the arguments in set_model()
# this is required by svi.run()
def beta_guide(model: BayesianInference, data):
    """
    Defines the candidate parametrized variational distribution
    that we train to approximate posterior with numpyro
    Here we use parameterized beta

```

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```
"""
α_q = numpyro.param("alpha_q", 10, constraint=constraints.positive)
β_q = numpyro.param("beta_q", 10, constraint=constraints.positive)

numpyro.sample("theta", dist.Beta(α_q, β_q))

# similar with beta_guide()
def truncnormal_guide(model: BayesianInference, data):
    """
    Defines the candidate parametrized variational distribution
    that we train to approximate posterior with numpyro
    Here we use truncated normal on [0,1]
    """
    loc = numpyro.param("loc", 0.5, constraint=constraints.interval(0.0, 1.0))
    scale = numpyro.param("scale", 1, constraint=constraints.positive)
    numpyro.sample(
        "theta",
        dist.TruncatedNormal(loc, scale, low=0.0, high=1.0)
    )

def svi_init(model: BayesianInference, guide_dist, lr=0.0005):
    """
    Initiate SVI training mode with Adam optimizer"""
    adam_params = {"lr": lr}

    if guide_dist == "beta":
        optimizer = Adam(step_size=lr)
        svi = SVI(
            set_model, beta_guide, optimizer, loss=Trace_ELBO()
        )
    elif guide_dist == "normal":
        optimizer = Adam(step_size=lr)
        svi = SVI(
            set_model, truncnormal_guide, optimizer, loss=Trace_ELBO()
        )
    else:
        print("WARNING: Please input either 'beta' or 'normal'")
        svi = None

    return svi

def svi_run(model: BayesianInference, data, guide_dist, n_steps=10000):
    """
    Runs SVI and returns optimized parameters and losses

    Returns
    -----
    params : the learned parameters for guide
    losses : a vector of loss at each step
    """
    # initiate SVI
    svi = svi_init(model, guide_dist)

    data = jnp.array(data, dtype=float)
```

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```

result = svi.run(
    model.rng_key, n_steps, model, data, progress_bar=False
)
params = dict(
    (key, jnp.asarray(value)) for key, value in result.params.items()
)
losses = jnp.asarray(result.losses)

return params, losses

```

## 18.4 Alternative prior distributions

Let's see how well our sampling algorithm does in approximating

- a log normal distribution
- a uniform distribution

To examine our alternative prior distributions, we'll plot approximate prior distributions below by calling the `show_prior` method.

```
# truncated log normal
example_ln = create_bayesian_inference(param=(0, 2), name_dist="lognormal")
show_prior(example_ln, size=100000, bins=20)
```

```
W1124 03:48:15.648743      3798 cuda_executor.cc:1802] GPU interconnect information
  ↵not available: INTERNAL: NVML doesn't support extracting fabric info or NVLink
  ↵is not used by the device.
W1124 03:48:15.652328      3733 cuda_executor.cc:1802] GPU interconnect information
  ↵not available: INTERNAL: NVML doesn't support extracting fabric info or NVLink
  ↵is not used by the device.
```

```
# truncated uniform
example_un = create_bayesian_inference(param=(0.1, 0.8), name_dist="uniform")
show_prior(example_un, size=100000, bins=20)
```

The above graphs show that sampling seems to work well with both distributions.

Now let's see how well things work with von Mises distributions.

```
# shifted von Mises
example_vm = create_bayesian_inference(param=10, name_dist="vonMises")
show_prior(example_vm, size=100000, bins=20)
```

The graphs look good too.

Now let's try with a Laplace distribution.

```
# truncated Laplace
example_lp = create_bayesian_inference(param=(0.5, 0.05), name_dist="laplace")
show_prior(example_lp, size=100000, bins=20)
```

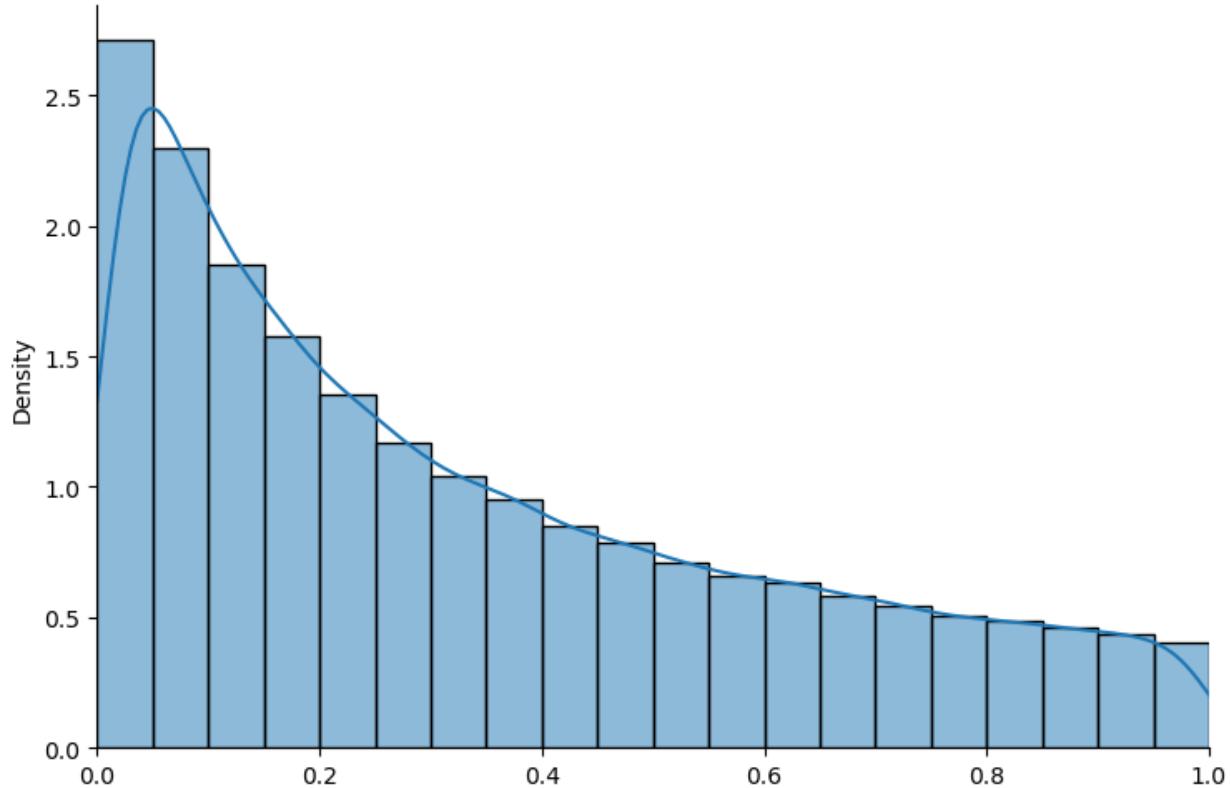


Fig. 18.1: Truncated log normal distribution

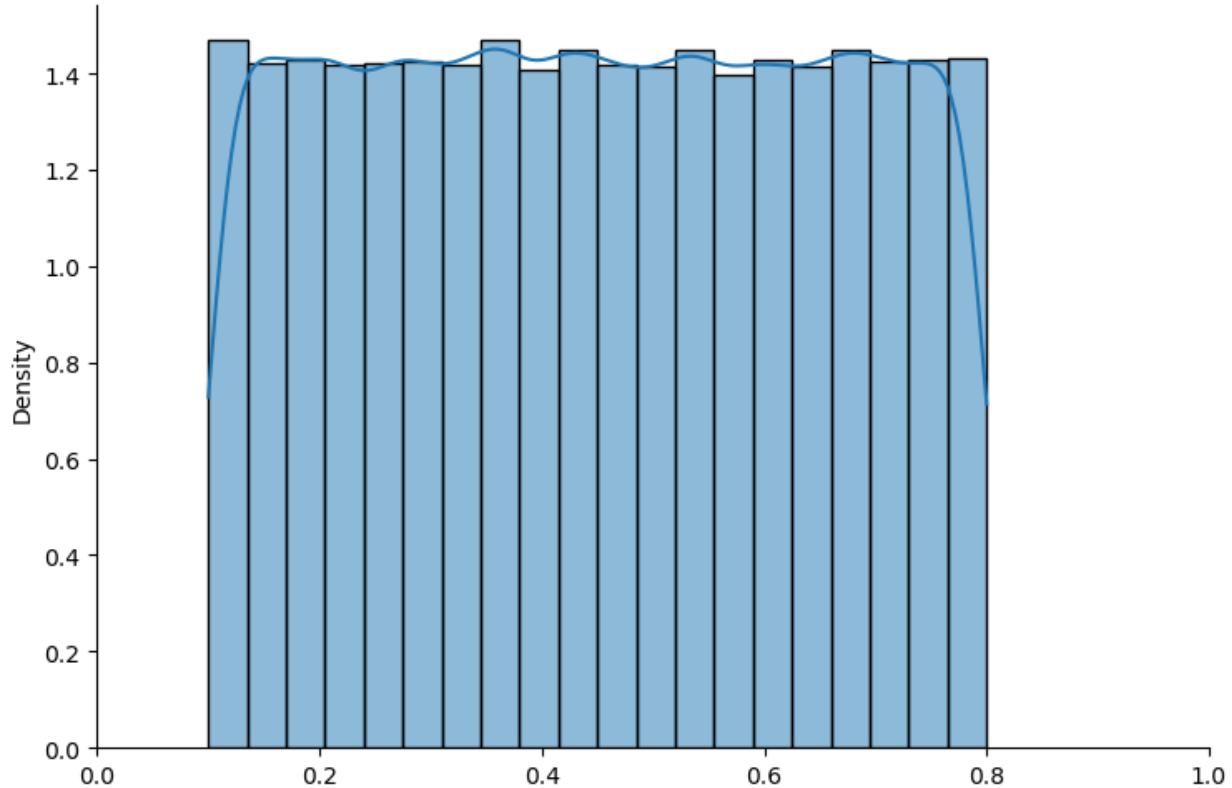


Fig. 18.2: Truncated uniform distribution

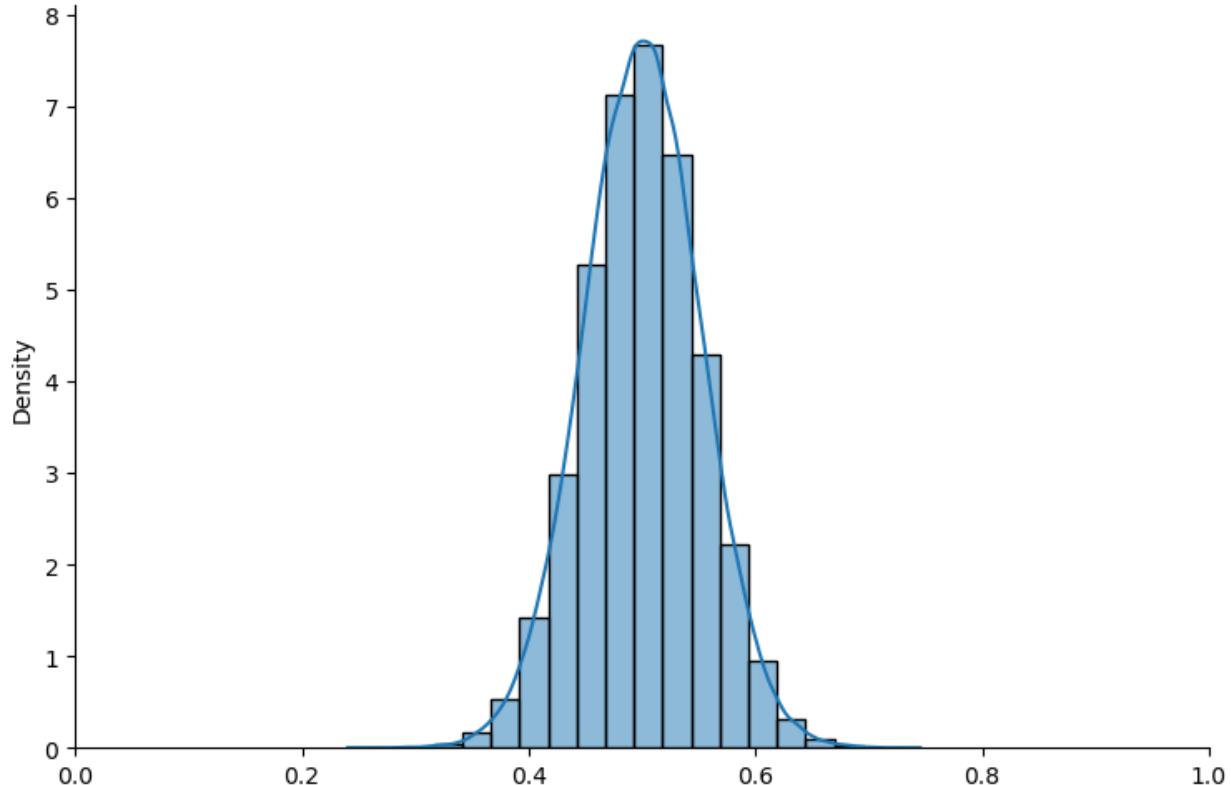


Fig. 18.3: Shifted von Mises distribution

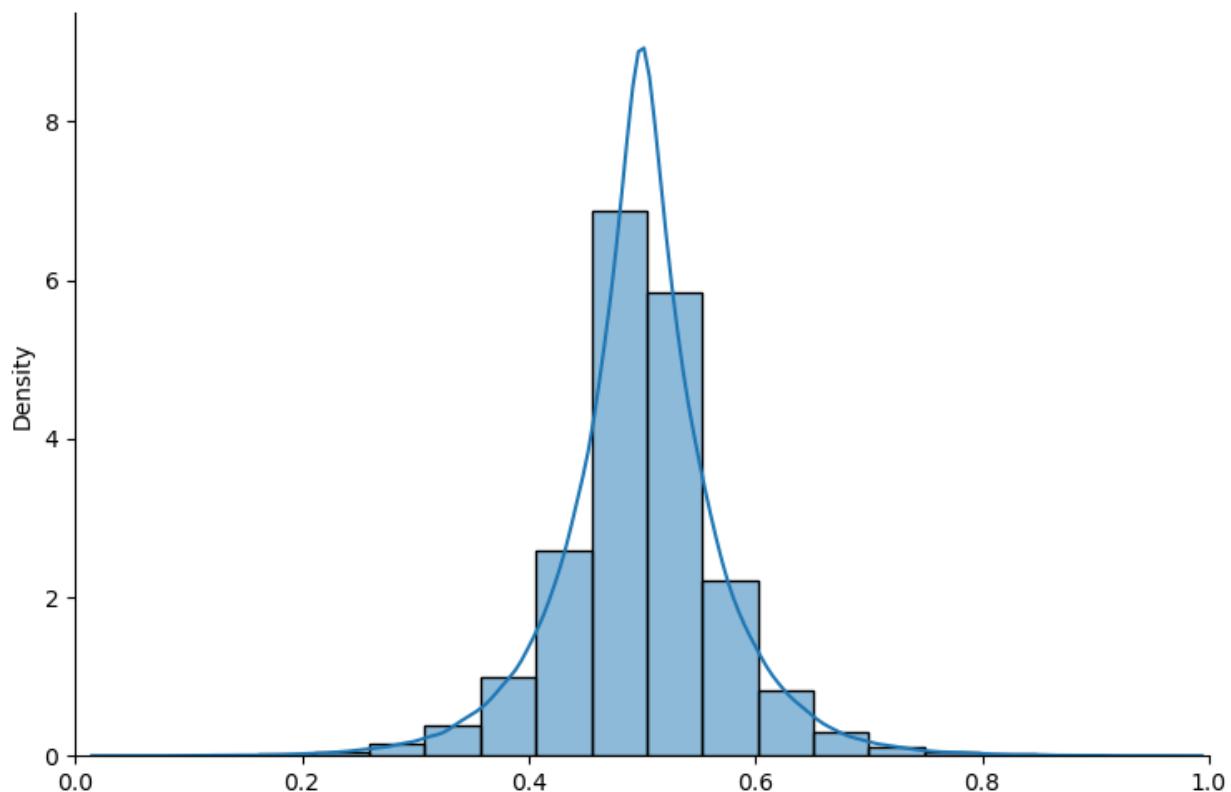


Fig. 18.4: Truncated Laplace distribution

Having assured ourselves that our sampler seems to do a good job, let's put it to work in using MCMC to compute posterior probabilities.

## 18.5 Posteriors via MCMC and VI

We construct a class `BayesianInferencePlot` to implement MCMC or VI algorithms and plot multiple posteriors for different updating data sizes and different possible priors.

This class takes as inputs the true data generating parameter  $\theta$ , a list of updating data sizes for multiple posterior plotting, and a defined and parametrized `BayesianInference` class.

It has two key methods:

- `BayesianInferencePlot.mcmc_plot()` takes desired MCMC sample size as input and plots the output posteriors together with the prior defined in `BayesianInference` class.
- `BayesianInferencePlot.svi_plot()` takes desired VI distribution class ('beta' or 'normal') as input and plots the posteriors together with the prior.

```
class BayesianInferencePlot(NamedTuple):
    """
    Easily implement the MCMC and VI inference for a given instance of
    BayesianInference class and plot the prior together with multiple posteriors

    Parameters
    -----
    theta : float.
        the true DGP parameter
    N_list : list.
        a list of sample size
    bayesian_model : BayesianInference.
        a class initiated using create_bayesian_inference()
    binwidth : float.
        plotting parameter for histogram bin width
    linewidth : float.
        plotting parameter for line width
    colorlist : list.
        list of colors for plotting
    N_max : int.
        maximum sample size
    data : np.ndarray.
        generated data array
    """

    theta: float
    N_list: Sequence[int]
    bayesian_model: BayesianInference
    binwidth: float
    linewidth: float
    colorlist: list
    N_max: int
    data: np.ndarray

def create_bayesian_inference_plot(
    theta: float,
```

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```

N_list: Sequence[int],
bayesian_model: BayesianInference,
 *,
binwidth: float = 0.02,
linewidth: float = 0.05,
) -> BayesianInferencePlot:
    """Factory function to create a BayesianInferencePlot instance"""

colorlist = sns.color_palette(n_colors=len(N_list))
N_max = int(max(N_list))
data = simulate_draw(theta, N_max)
return BayesianInferencePlot(
    theta=theta,
    N_list=list(map(int, N_list)),
    bayesian_model=bayesian_model,
    binwidth=binwidth,
    linewidth=linewidth,
    colorlist=colorlist,
    N_max=N_max,
    data=data,
)

def mcmc_plot(
    plot_model: BayesianInferencePlot, num_samples, num_warmup=1000
):
    fig, ax = plt.subplots()

    # plot prior
    prior_sample = show_prior(
        plot_model.bayesian_model, disp_plot=0
    )
    sns.histplot(
        data=prior_sample,
        kde=True,
        stat="density",
        binwidth=plot_model.binwidth,
        color="#4C4E52",
        linewidth=plot_model.linewidth,
        alpha=0.1,
        ax=ax,
        label="Prior distribution",
    )

    # plot posteriors
    for id, n in enumerate(plot_model.N_list):
        samples = mcmc_sampling(
            plot_model.bayesian_model,
            plot_model.data[:n],
            num_samples,
            num_warmup
        )
        sns.histplot(
            samples,
            kde=True,
            stat="density",
            binwidth=plot_model.binwidth,

```

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```
linewidth=plot_model.linewidth,
alpha=0.2,
color=plot_model.colorlist[id - 1],
label=f"Posterior with $n={n}$",
)
ax.legend(loc="upper left")
plt.xlim(0, 1)
plt.show()

def svi_fitting(guide_dist, params):
    """Fit the beta/truncnormal curve using parameters trained by SVI."""
    # create x axis
    xaxis = jnp.linspace(0, 1, 1000)
    if guide_dist == "beta":
        y = st.beta.pdf(xaxis, a=params["alpha_q"], b=params["beta_q"])

    elif guide_dist == "normal":
        # rescale upper/lower bound. See Scipy's truncnorm doc
        lower, upper = (0, 1)
        loc, scale = params["loc"], params["scale"]
        a, b = (lower - loc) / scale, (upper - loc) / scale

        y = st.truncnorm.pdf(
            xaxis, a=a, b=b, loc=loc, scale=scale
        )
    return (xaxis, y)

def svi_plot(
    plot_model: BayesianInferencePlot, guide_dist, n_steps=2000
):
    fig, ax = plt.subplots()

    # plot prior
    prior_sample = show_prior(plot_model.bayesian_model, disp_plot=0)
    sns.histplot(
        data=prior_sample,
        kde=True,
        stat="density",
        binwidth=plot_model.binwidth,
        color="#4C4E52",
        linewidth=plot_model.linewidth,
        alpha=0.1,
        ax=ax,
        label="Prior distribution",
    )

    # plot posteriors
    for id, n in enumerate(plot_model.N_list):
        (params, losses) = svi_run(
            plot_model.bayesian_model, plot_model.data[:n], guide_dist, n_steps
        )
        x, y = svi_fitting(guide_dist, params)
        ax.plot(
            x,
            y,
```

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```

        alpha=1,
        color=plot_model.colorlist[id - 1],
        label=f"Posterior with $n={n}$",
    )
ax.legend(loc="upper left")
plt.xlim(0, 1)
plt.show()

```

Let's set some parameters that we'll use in all of the examples below.

To save computer time at first, notice that we'll set `mcmc_num_samples = 2000` and `svi_num_steps = 5000`. (Later, to increase accuracy of approximations, we'll want to increase these.)

```

num_list = [5, 10, 50, 100, 1000]
mcmc_num_samples = 2000
svi_num_steps = 5000

# θ is the data generating process
true_θ = 0.8

```

### 18.5.1 Beta prior and posteriors:

Let's compare outcomes when we use a Beta prior.

For the same Beta prior, we shall

- compute posteriors analytically
- compute posteriors using MCMC using `numpyro`.
- compute posteriors using VI using `numpyro`.

Let's start with the analytical method that we described in this [Two Meanings of Probability](#)

```

# first examine Beta prior
beta = create_bayesian_inference(param=(5, 5), name_dist="beta")

beta_plot = create_bayesian_inference_plot(true_θ, num_list, beta)

# plot analytical Beta prior and posteriors
xaxis = jnp.linspace(0, 1, 1000)
y_prior = st.beta.pdf(xaxis, 5, 5)

fig, ax = plt.subplots()
# plot analytical beta prior
ax.plot(xaxis, y_prior, label="Analytical Beta prior", color="#4C4E52")

data, colorlist, N_list = beta_plot.data, beta_plot.colorlist, beta_plot.N_list

# Plot analytical beta posteriors
for id, n in enumerate(N_list):
    func = analytical_beta_posterior(data[:n], α0=5, β0=5)
    y_posterior = func.pdf(xaxis)
    ax.plot(
        xaxis,
        y_posterior,

```

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```

        color=colorlist[id - 1],
        label=f"Analytical Beta posterior with $n={n}$",
    )
ax.legend(loc="upper left")
plt.xlim(0, 1)
plt.show()

```

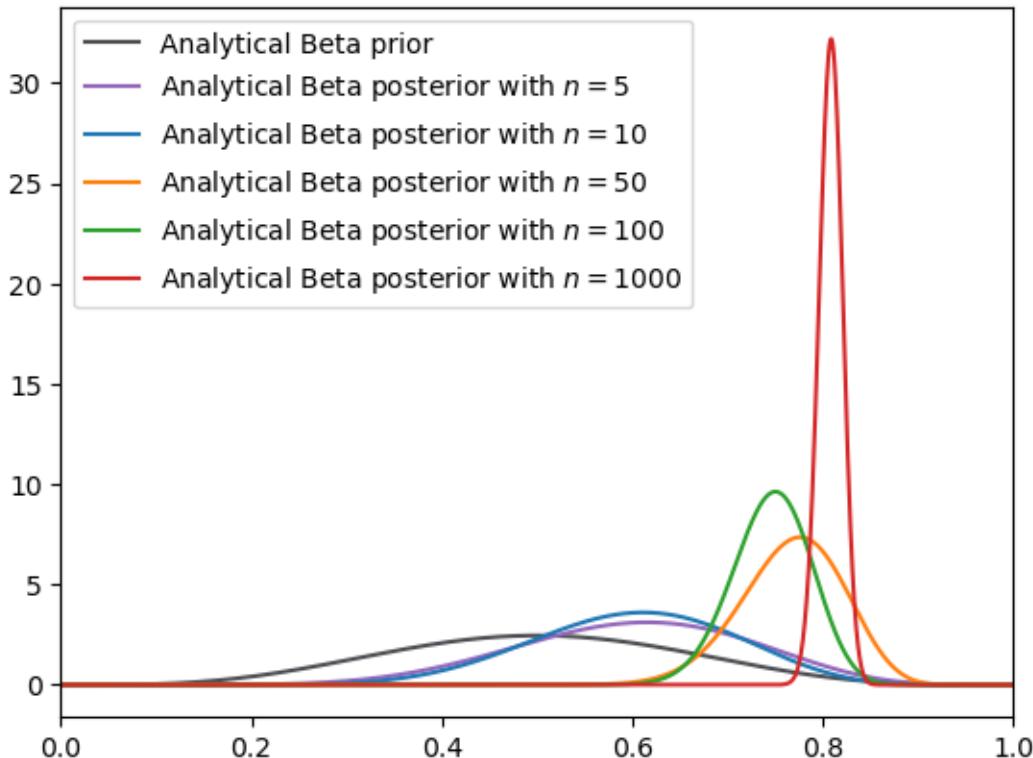


Fig. 18.5: Analytical density (Beta prior)

Now let's use MCMC while still using a beta prior.

We'll do this for both MCMC and VI.

```

mcmc_plot(
    beta_plot, num_samples=mcmc_num_samples
)

```

```

svi_plot(
    beta_plot, guide_dist="beta", n_steps=svi_num_steps
)

```

Here the MCMC approximation looks good.

But the VI approximation doesn't look so good.

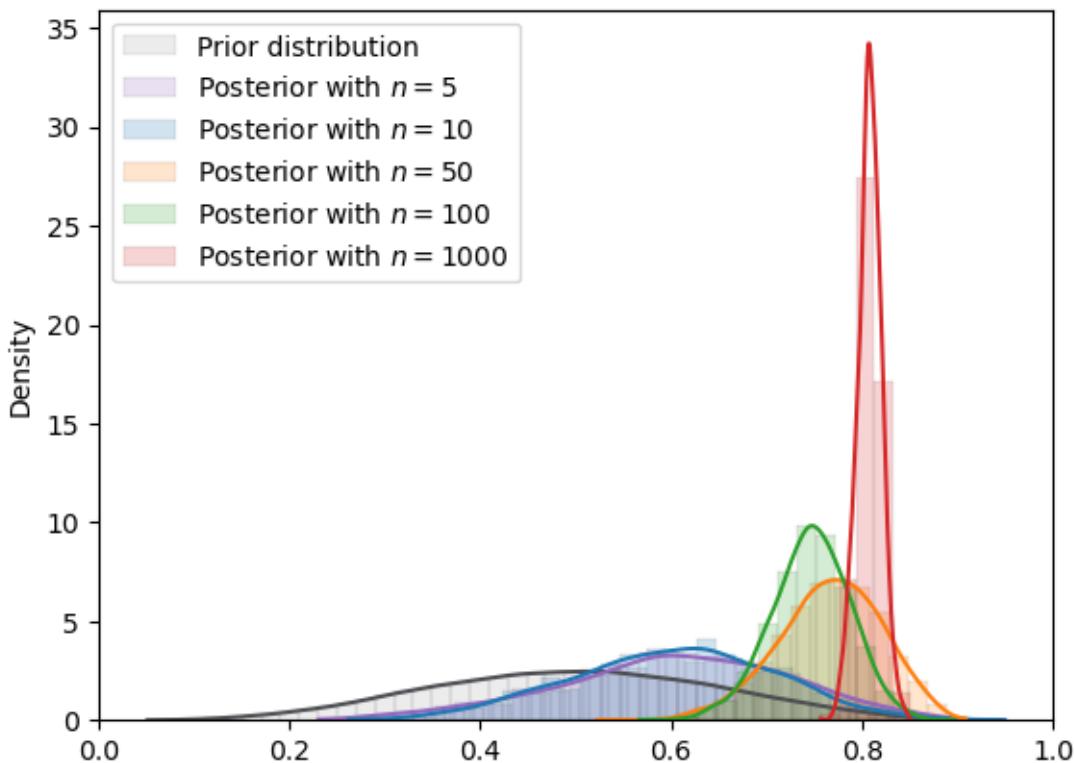


Fig. 18.6: MCMC density (Beta prior)

- even though we use the beta distribution as our guide, the VI approximated posterior distributions do not closely resemble the posteriors that we had just computed analytically.

(Here, our initial parameter for Beta guide is (0.5, 0.5).)

But if we increase the number of steps from 5000 to 100000 in VI as we now shall do, we'll get VI-approximated posteriors that will be more accurate, as we shall see next.

(Increasing the step size increases computational time though).

```
svi_plot(
    beta_plot, guide_dist="beta", n_steps=100000
)
```

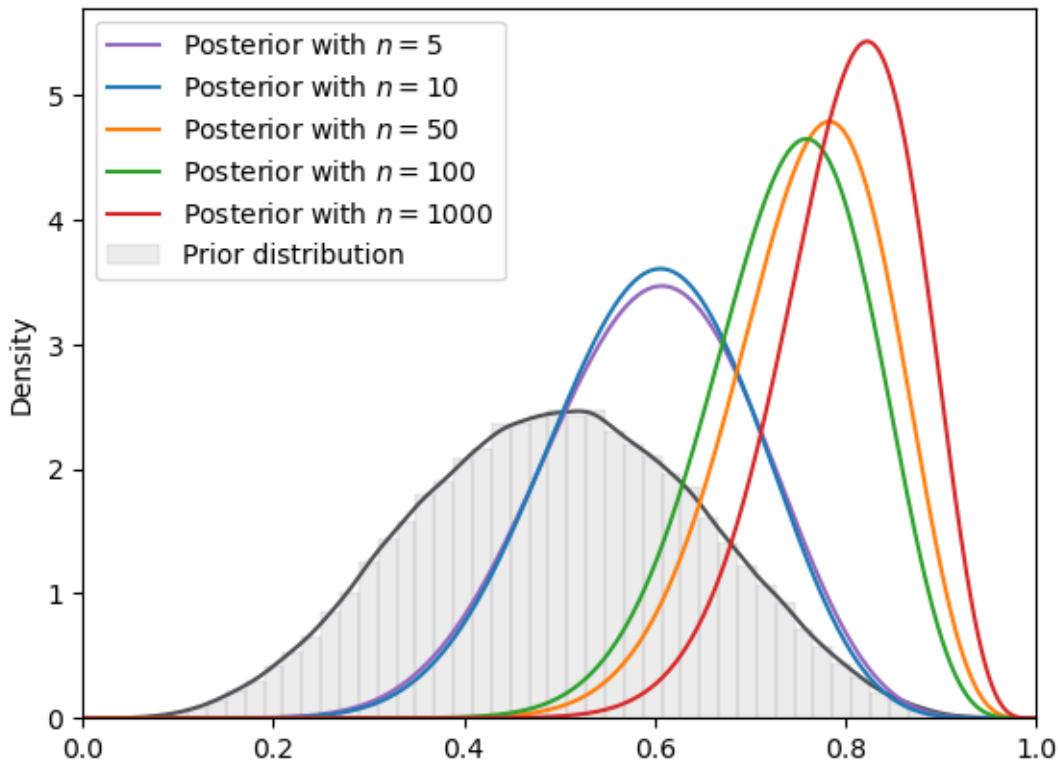
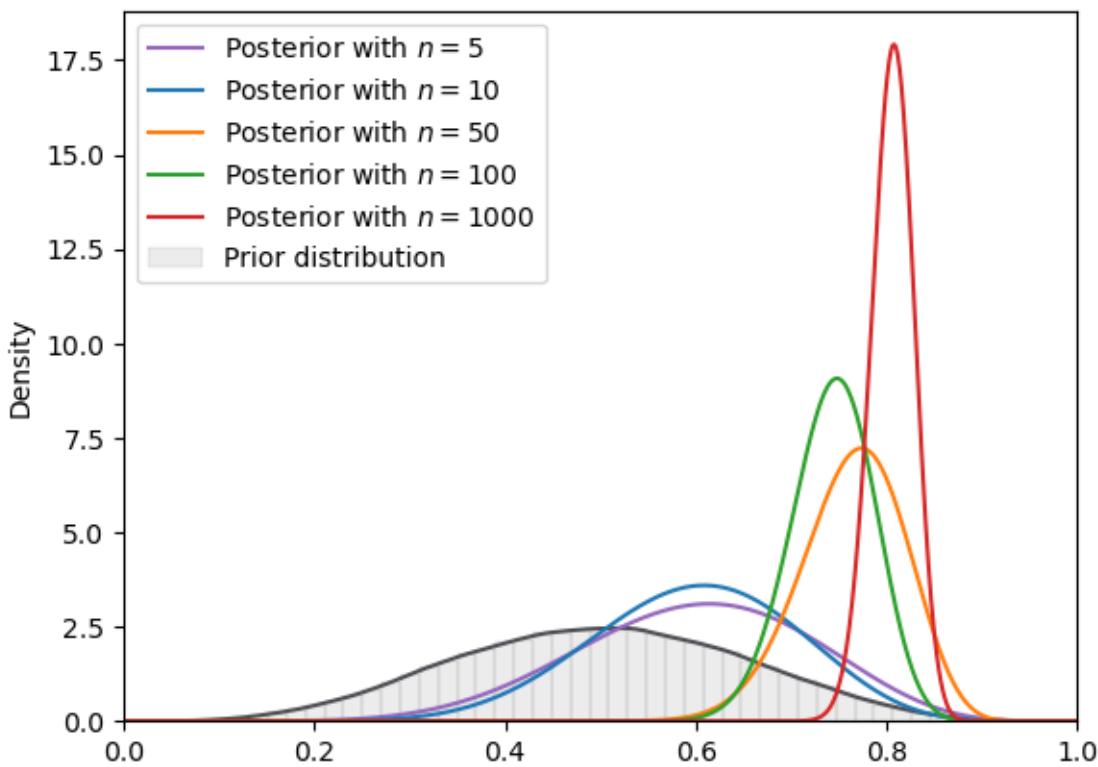


Fig. 18.7: SVI density (Beta prior, Beta guide)



## 18.6 Non-conjugate prior distributions

Having assured ourselves that our MCMC and VI methods can work well when we have a conjugate prior and so can also compute analytically, we next proceed to situations in which our prior is not a beta distribution, so we don't have a conjugate prior.

So we will have non-conjugate priors and are cast into situations in which we can't calculate posteriors analytically.

### 18.6.1 Markov chain Monte Carlo

First, we implement and display MCMC.

We first initialize the BayesianInference classes and then can directly call BayesianInferencePlot to plot both MCMC and SVI approximating posteriors.

```
# Initialize BayesianInference classes
# Try uniform
std_uniform = create_bayesian_inference(param=(0, 1), name_dist="uniform")
uniform = create_bayesian_inference(param=(0.2, 0.7), name_dist="uniform")

# Try truncated log normal
lognormal = create_bayesian_inference(param=(0, 2), name_dist="lognormal")

# Try Von Mises
vonmises = create_bayesian_inference(param=10, name_dist="vonMises")

# Try Laplace
laplace = create_bayesian_inference(param=(0.5, 0.07), name_dist="laplace")
```

To conduct our experiments more concisely, here we define two experiment functions that will print the model information and plot the result.

```
def plot_mcmc_experiment(
    bayesian_model: BayesianInference,
    true_θ: float,
    num_list: Sequence[int],
    num_samples: int,
    num_warmup: int = 1000,
    description: str = ""
):
    """
    Helper function to run and plot MCMC experiments for a given Bayesian model
    """
    print(
        f"=====INFO=====\\n"
        f"Parameters: {bayesian_model.param}\\n"
        f"Prior Dist: {bayesian_model.name_dist}"
    )
    if description:
        print(description)

    plot_model = create_bayesian_inference_plot(
        true_θ, num_list, bayesian_model
    )
    mcmc_plot(plot_model, num_samples=num_samples, num_warmup=num_warmup)
```

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```
def plot_svi_experiment(
    bayesian_model: BayesianInference,
    true_θ: float,
    num_list: Sequence[int],
    guide_dist: str,
    n_steps: int,
    description: str = ""
):
    """
    Helper function to run and plot SVI experiments for a given Bayesian model
    """
    print(
        f"=====INFO=====\n"
        f"Parameters: {bayesian_model.param}\n"
        f"Prior Dist: {bayesian_model.name_dist}"
    )
    if description:
        print(description)

    plot_model = create_bayesian_inference_plot(
        true_θ, num_list, bayesian_model
    )
    svi_plot(plot_model, guide_dist=guide_dist, n_steps=n_steps)
```

```
# Uniform
plot_mcmc_experiment(
    std_uniform,
    true_θ,
    num_list,
    mcmc_num_samples
)
```

```
=====INFO=====
Parameters: (0, 1)
Prior Dist: uniform
```

```
plot_mcmc_experiment(
    uniform,
    true_θ,
    num_list,
    mcmc_num_samples
)
```

```
=====INFO=====
Parameters: (0.2, 0.7)
Prior Dist: uniform
```

In the situation depicted above, we have assumed a  $Uniform(\underline{\theta}, \bar{\theta})$  prior that puts zero probability outside a bounded support that excludes the true value.

Consequently, the posterior cannot put positive probability above  $\bar{\theta}$  or below  $\underline{\theta}$ .

Note how when the true data-generating  $\theta$  is located at 0.8 as it is here, when  $n$  gets large, the posterior concentrates on the upper bound of the support of the prior, 0.7 here.

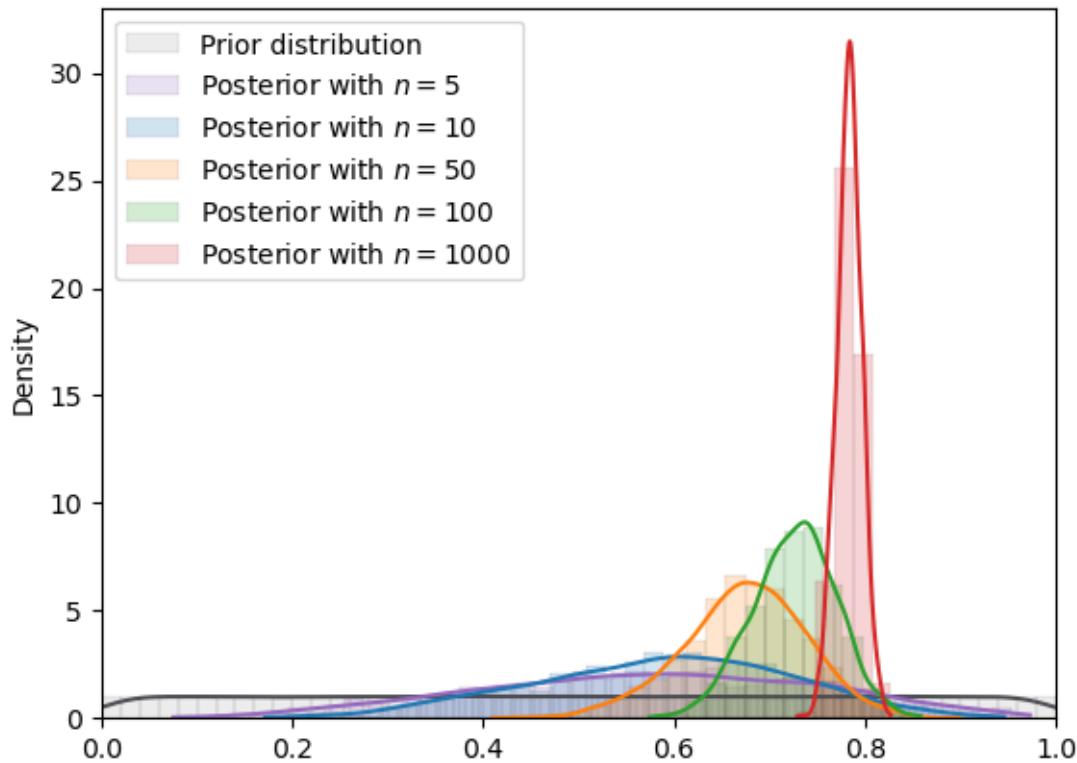


Fig. 18.8: MCMC density (uniform prior)

```
# log normal
plot_mcmc_experiment(
    lognormal,
    true_theta,
    num_list,
    mcmc_num_samples
)
```

=====INFO=====  
Parameters: (0, 2)  
Prior Dist: lognormal

```
# von Mises
plot_mcmc_experiment(
    vonmises,
    true_theta,
    num_list,
    mcmc_num_samples,
    description="\nNOTE: Shifted von Mises"
)
```

=====INFO=====  
Parameters: 10  
Prior Dist: vonMises

(continues on next page)

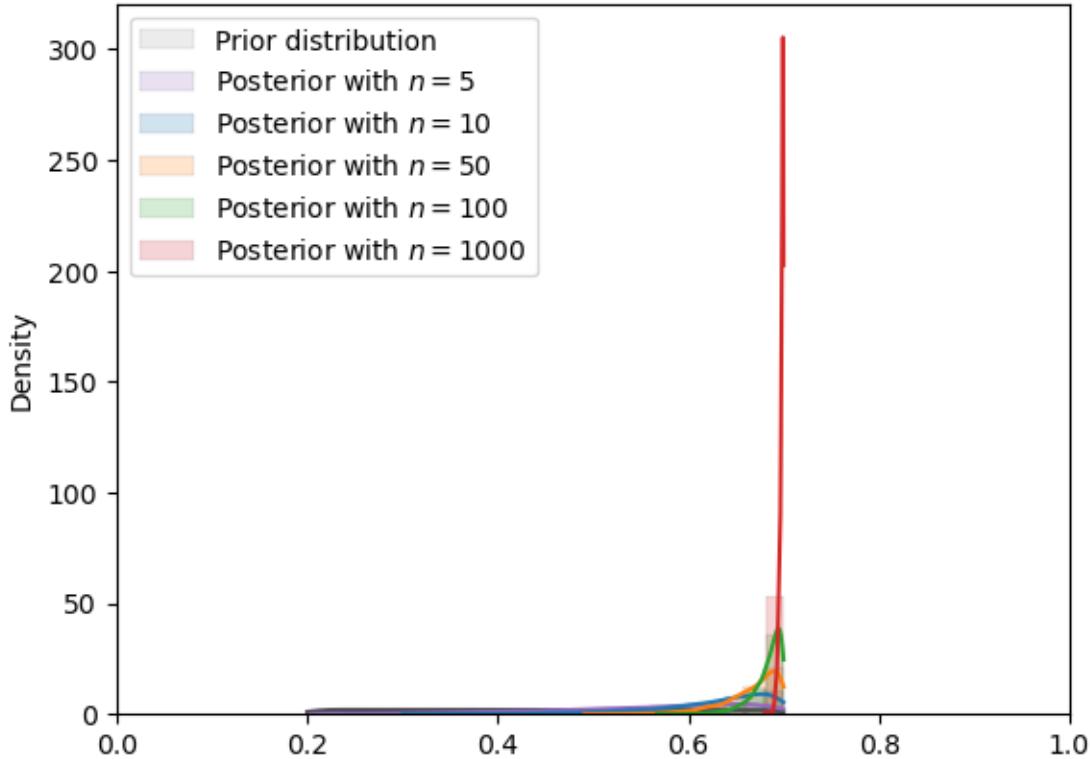


Fig. 18.9: MCMC density (uniform prior)

(continued from previous page)

NOTE: Shifted von Mises

```
# Laplace
plot_mcmc_experiment(
    laplace,
    true_θ,
    num_list,
    mcmc_num_samples
)
```

```
=====INFO=====
Parameters: (0.5, 0.07)
Prior Dist: laplace
```

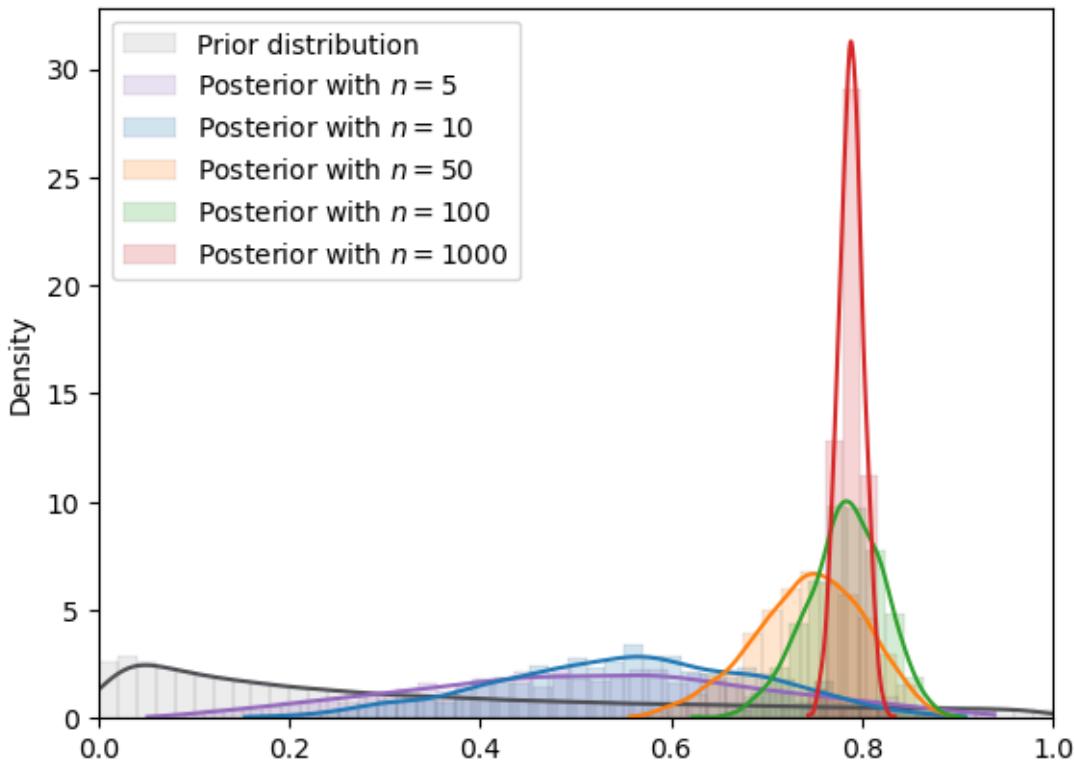


Fig. 18.10: MCMC density (log normal prior)

### 18.6.2 Variational inference

To get more accuracy we will now increase the number of steps for Variational Inference (VI)

```
svi_num_steps = 50000
```

#### VI with a truncated normal guide

```
# Uniform
plot_svi_experiment(
    create_bayesian_inference(param=(0, 1), name_dist="uniform"),
    true_θ,
    num_list,
    "normal",
    svi_num_steps
)
```

```
=====INFO=====
Parameters: (0, 1)
Prior Dist: uniform
```

```
# log normal
plot_svi_experiment(
    lognormal,
```

(continues on next page)

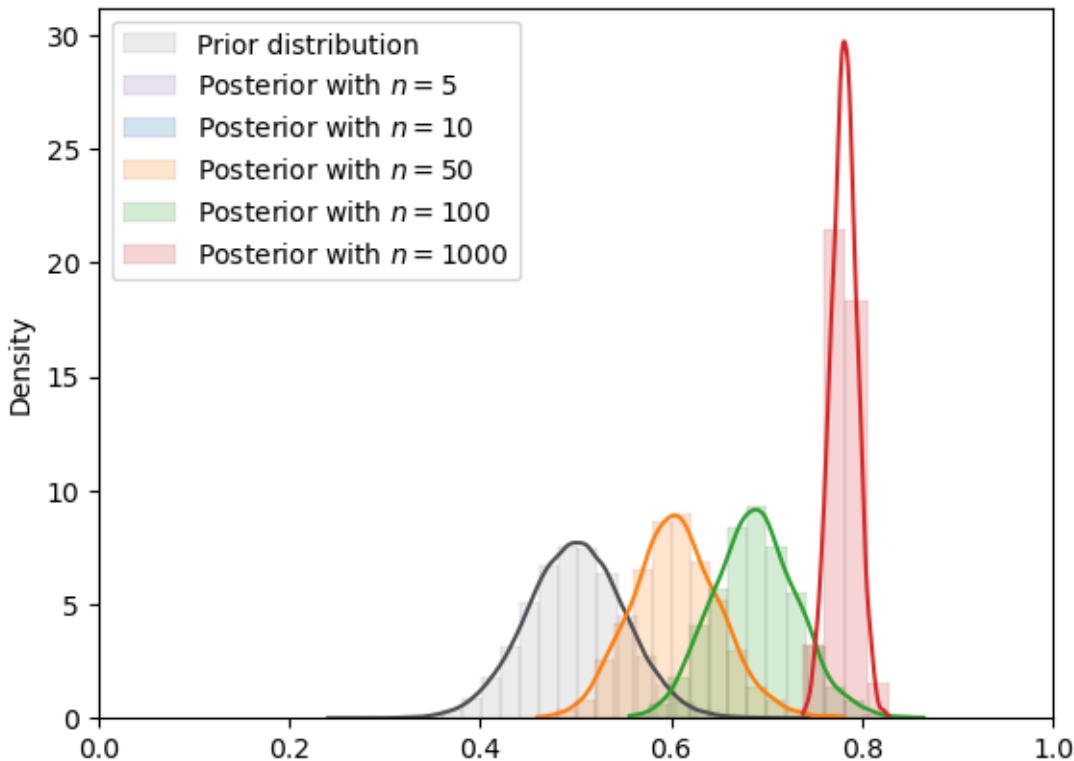


Fig. 18.11: MCMC density (von Mises prior)

(continued from previous page)

```
true_theta,
num_list,
"normal",
svi_num_steps
)
```

```
=====INFO=====
Parameters: (0, 2)
Prior Dist: lognormal
```

```
# Laplace
plot_svi_experiment(
    laplace,
    true_theta,
    num_list,
    "normal",
    svi_num_steps
)
```

```
=====INFO=====
Parameters: (0.5, 0.07)
Prior Dist: laplace
```

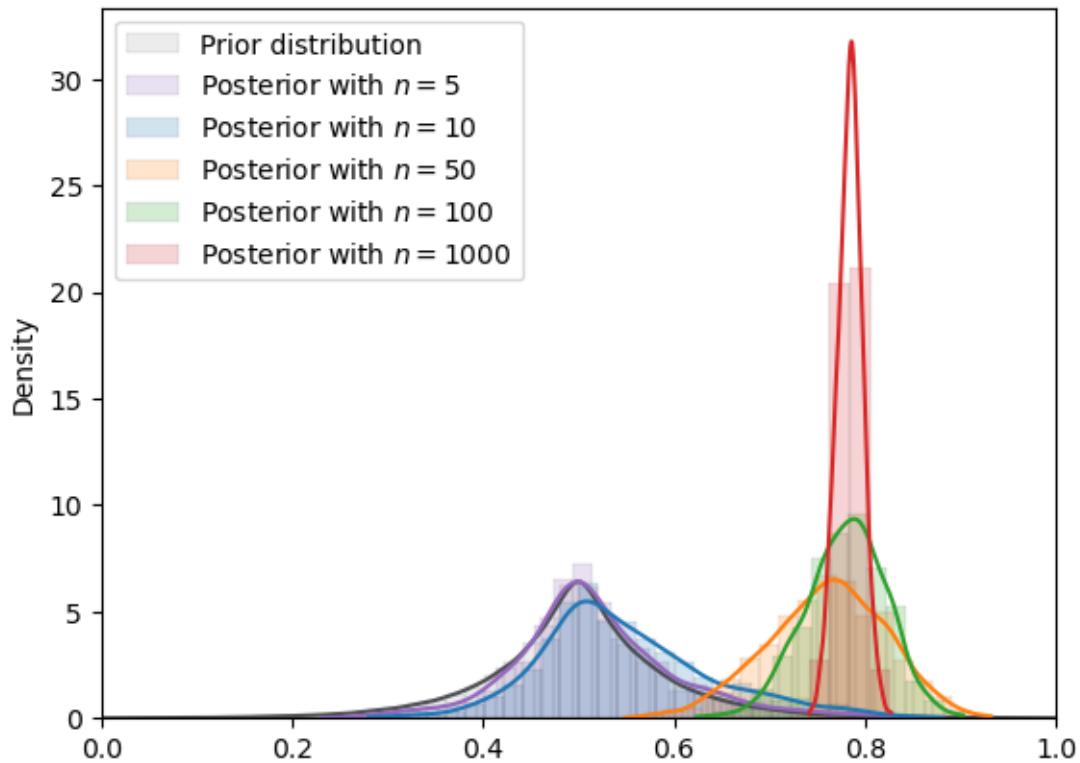


Fig. 18.12: MCMC density (Laplace prior)

### Variational inference with a Beta guide distribution

```
# uniform
plot_svi_experiment(
    std_uniform,
    true_θ,
    num_list,
    "beta",
    svi_num_steps
)
```

=====INFO=====  
Parameters: (0, 1)  
Prior Dist: uniform

```
# log normal
plot_svi_experiment(
    lognormal,
    true_θ,
    num_list,
    "beta",
    svi_num_steps
)
```

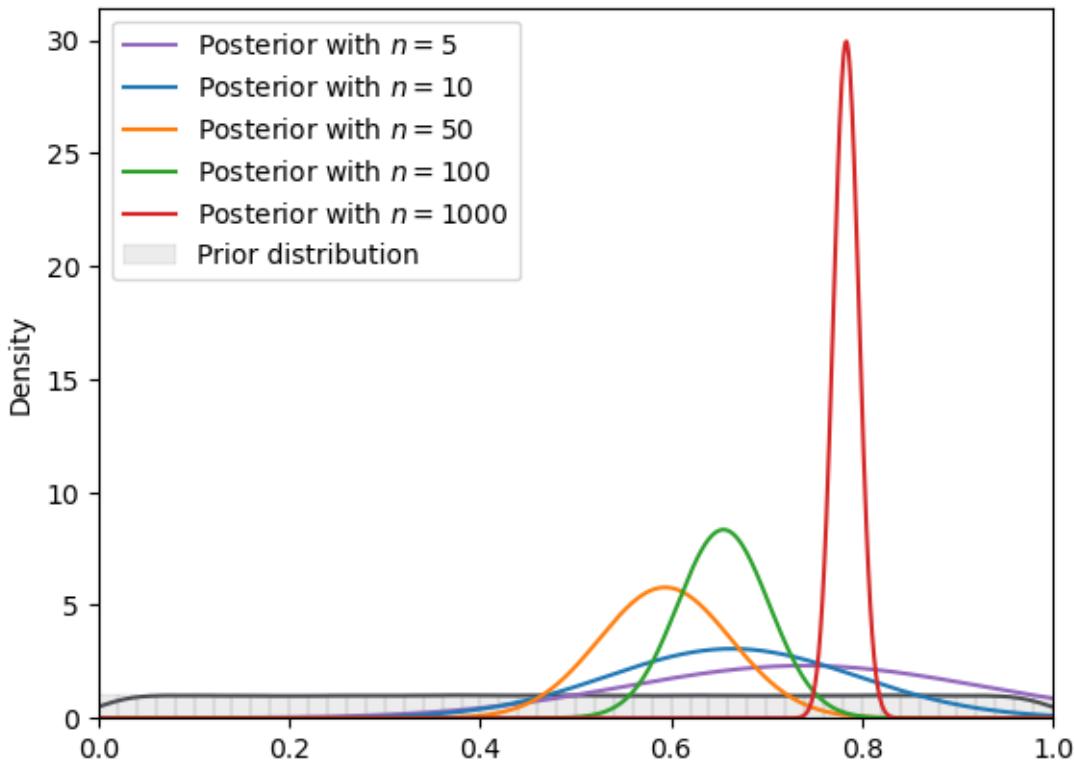


Fig. 18.13: SVI density (uniform prior, normal guide)

```
=====INFO=====
Parameters: (0, 2)
Prior Dist: lognormal
```

```
# von Mises
plot_svi_experiment(
    vonmises,
    true_θ,
    num_list,
    "beta",
    svi_num_steps,
    description="Shifted von Mises"
)
```

```
=====INFO=====
Parameters: 10
Prior Dist: vonMises
Shifted von Mises
```

```
# Laplace
plot_svi_experiment(
    laplace,
    true_θ,
    num_list,
    "beta",
```

(continues on next page)

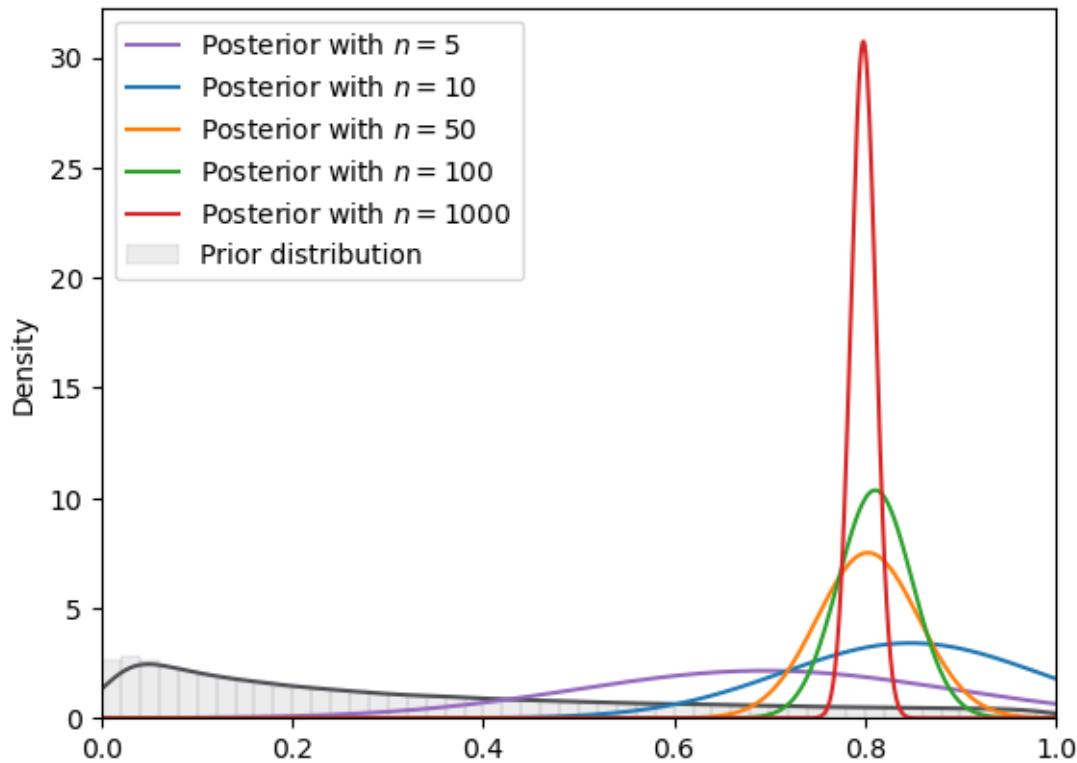


Fig. 18.14: SVI density (log normal prior, normal guide)

(continued from previous page)

```
    svi_num_steps
)
```

```
=====INFO=====
Parameters: (0.5, 0.07)
Prior Dist: laplace
```

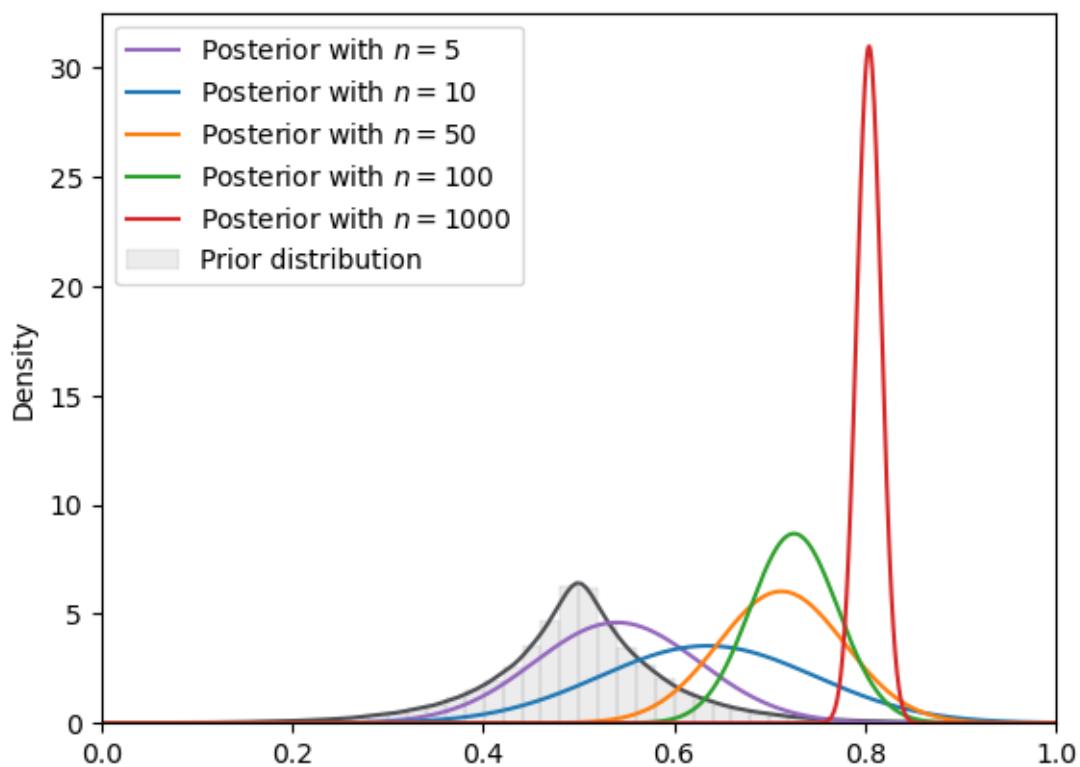


Fig. 18.15: SVI density (Laplace prior, normal guide)

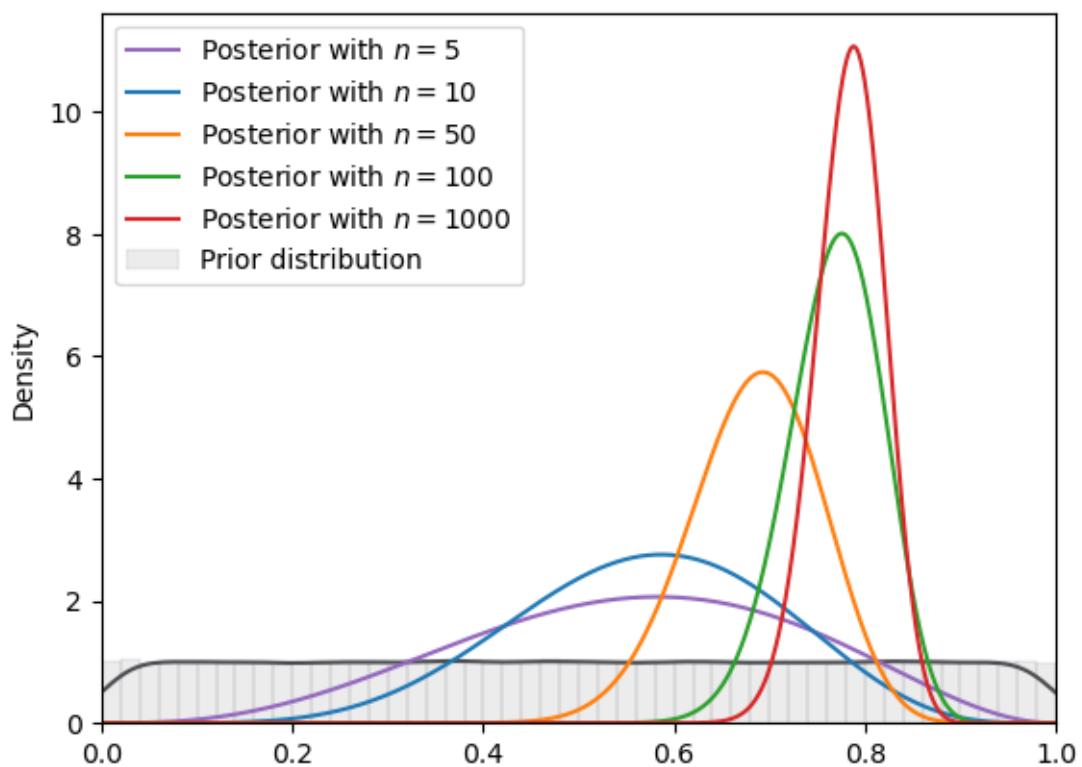


Fig. 18.16: SVI density (uniform prior, Beta guide)

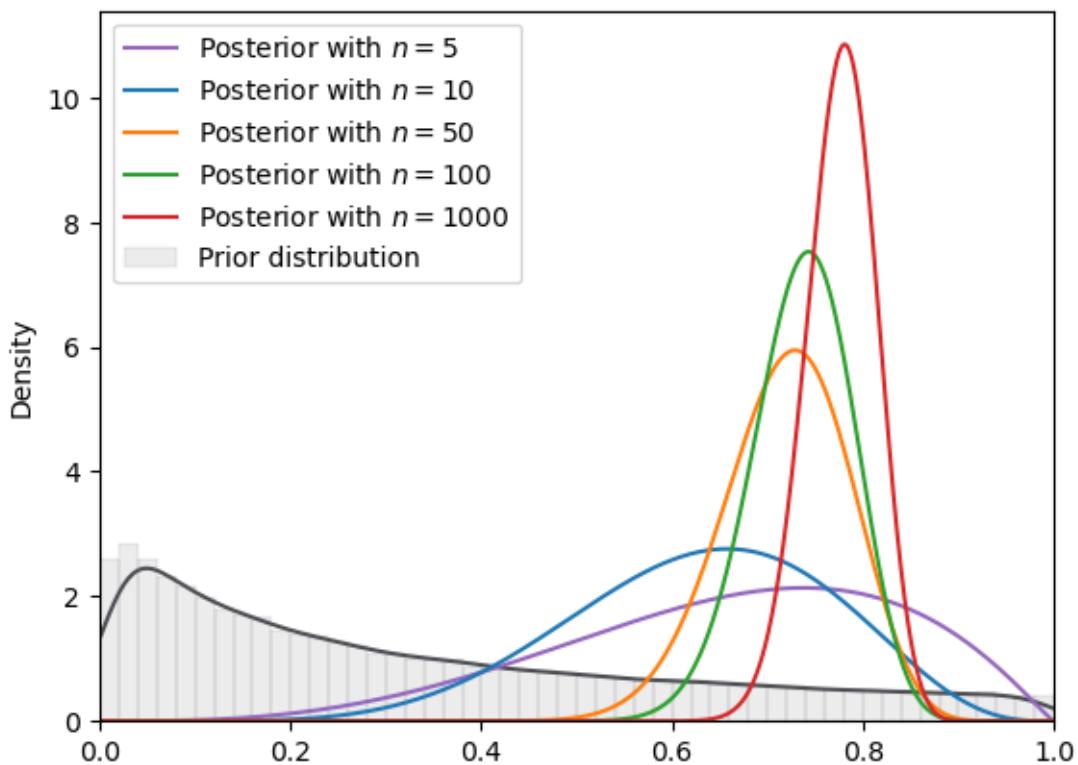


Fig. 18.17: SVI density (log normal prior, Beta guide)

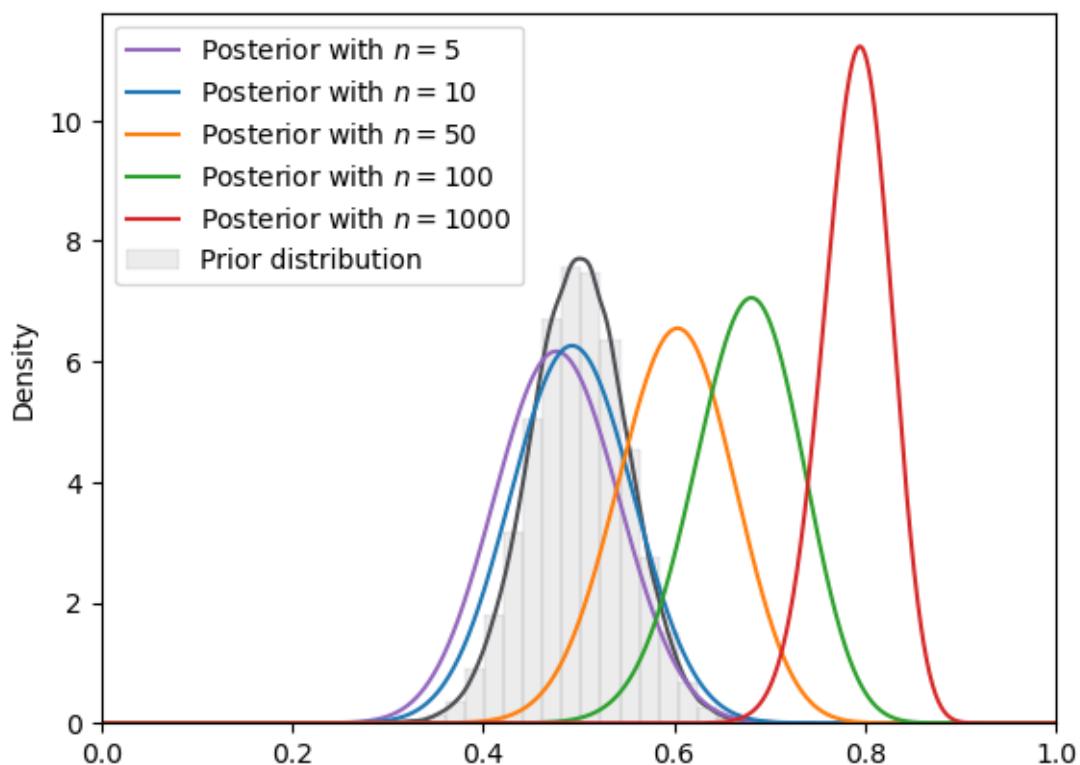


Fig. 18.18: SVI density (von Mises prior, Beta guide)

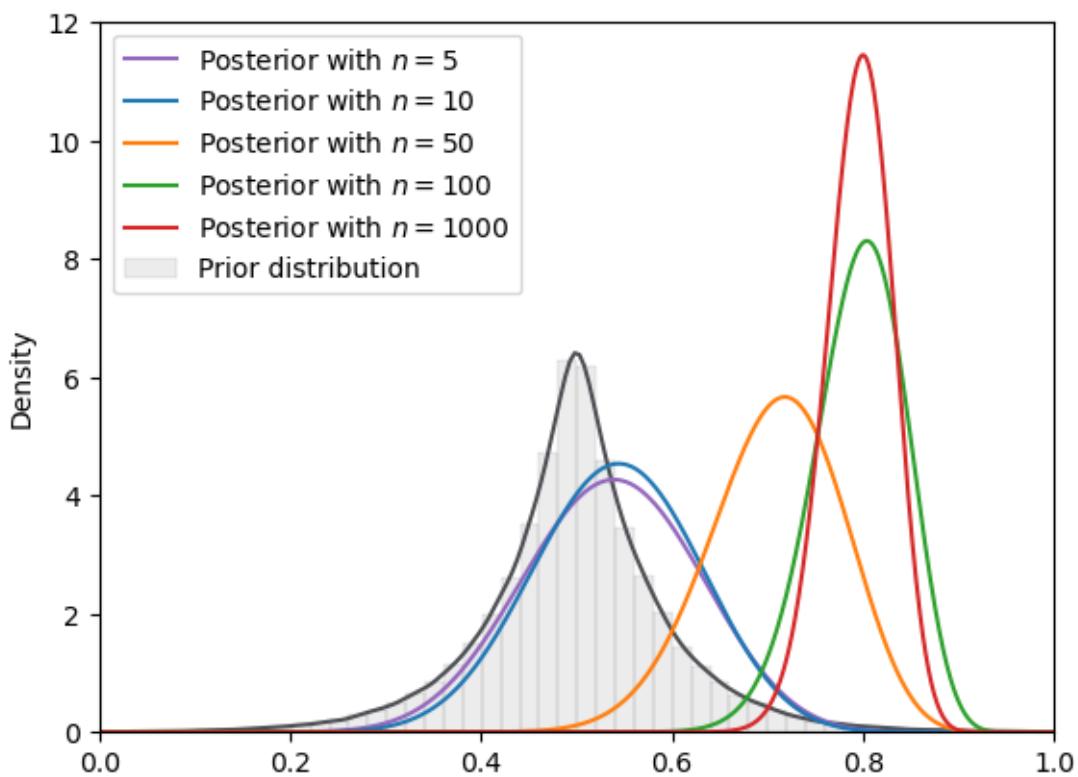


Fig. 18.19: SVI density (Laplace prior, Beta guide)

## POSTERIOR DISTRIBUTIONS FOR AR(1) PARAMETERS

### GPU

This lecture was built using a machine with the latest CUDA and CUDANN frameworks installed with access to a GPU.

To run this lecture on [Google Colab](#), click on the “play” icon top right, select Colab, and set the runtime environment to include a GPU.

To run this lecture on your own machine, you need to install the software listed following this notice.

```
!pip install numpyro jax
```

In addition to what’s included in base Anaconda, we need to install the following packages

```
!pip install arviz pymc
```

We’ll begin with some Python imports.

```
import arviz as az
import pymc as pmc
import numpyro
from numpyro import distributions as dist

import numpy as np
import jax.numpy as jnp
from jax import random
import matplotlib.pyplot as plt

import logging
logging.basicConfig()
logger = logging.getLogger('pymc')
logger.setLevel(logging.CRITICAL)
```

This lecture uses Bayesian methods offered by `pymc` and `numpyro` to make statistical inferences about two parameters of a univariate first-order autoregression.

The model is a good laboratory for illustrating consequences of alternative ways of modeling the distribution of the initial  $y_0$ :

- As a fixed number
- As a random variable drawn from the stationary distribution of the  $\{y_t\}$  stochastic process

The first component of the statistical model is

$$y_{t+1} = \rho y_t + \sigma_x \epsilon_{t+1}, \quad t \geq 0 \quad (19.1)$$

where the scalars  $\rho$  and  $\sigma_x$  satisfy  $|\rho| < 1$  and  $\sigma_x > 0$ ;  $\{\epsilon_{t+1}\}$  is a sequence of i.i.d. normal random variables with mean 0 and variance 1.

The second component of the statistical model is

$$y_0 \sim N(\mu_0, \sigma_0^2) \quad (19.2)$$

Consider a sample  $\{y_t\}_{t=0}^T$  governed by this statistical model.

The model implies that the likelihood function of  $\{y_t\}_{t=0}^T$  can be **factored**:

$$f(y_T, y_{T-1}, \dots, y_0) = f(y_T|y_{T-1})f(y_{T-1}|y_{T-2}) \cdots f(y_1|y_0)f(y_0)$$

where we use  $f$  to denote a generic probability density.

The statistical model (19.1)-(19.2) implies

$$\begin{aligned} f(y_t|y_{t-1}) &\sim \mathcal{N}(\rho y_{t-1}, \sigma_x^2) \\ f(y_0) &\sim \mathcal{N}(\mu_0, \sigma_0^2) \end{aligned}$$

We want to study how inferences about the unknown parameters  $(\rho, \sigma_x)$  depend on what is assumed about the parameters  $\mu_0, \sigma_0$  of the distribution of  $y_0$ .

Below, we study two widely used alternative assumptions:

- $(\mu_0, \sigma_0) = (y_0, 0)$  which means that  $y_0$  is drawn from the distribution  $\mathcal{N}(y_0, 0)$ ; in effect, we are **conditioning on an observed initial value**.
- $\mu_0, \sigma_0$  are functions of  $\rho, \sigma_x$  because  $y_0$  is drawn from the stationary distribution implied by  $\rho, \sigma_x$ .

**Note:** We do **not** treat a third possible case in which  $\mu_0, \sigma_0$  are free parameters to be estimated.

Unknown parameters are  $\rho, \sigma_x$ .

We have independent **prior probability distributions** for  $\rho, \sigma_x$  and want to compute a posterior probability distribution after observing a sample  $\{y_t\}_{t=0}^T$ .

The notebook uses `pymc4` and `numpyro` to compute a posterior distribution of  $\rho, \sigma_x$ . We will use NUTS samplers to generate samples from the posterior in a chain. Both of these libraries support NUTS samplers.

NUTS is a form of Monte Carlo Markov Chain (MCMC) algorithm that bypasses random walk behaviour and allows for convergence to a target distribution more quickly. This not only has the advantage of speed, but allows for complex models to be fitted without having to employ specialised knowledge regarding the theory underlying those fitting methods.

Thus, we explore consequences of making these alternative assumptions about the distribution of  $y_0$ :

- A first procedure is to condition on whatever value of  $y_0$  is observed. This amounts to assuming that the probability distribution of the random variable  $y_0$  is a Dirac delta function that puts probability one on the observed value of  $y_0$ .
- A second procedure assumes that  $y_0$  is drawn from the stationary distribution of a process described by (19.1) so that  $y_0 \sim N\left(0, \frac{\sigma_x^2}{(1-\rho)^2}\right)$

When the initial value  $y_0$  is far out in a tail of the stationary distribution, conditioning on an initial value gives a posterior that is **more accurate** in a sense that we'll explain.

Basically, when  $y_0$  happens to be in a tail of the stationary distribution and we **don't condition on**  $y_0$ , the likelihood function for  $\{y_t\}_{t=0}^T$  adjusts the posterior distribution of the parameter pair  $\rho, \sigma_x$  to make the observed value of  $y_0$  more likely than it really is under the stationary distribution, thereby adversely twisting the posterior in short samples.

An example below shows how not conditioning on  $y_0$  adversely shifts the posterior probability distribution of  $\rho$  toward larger values.

We begin by solving a **direct problem** that simulates an AR(1) process.

How we select the initial value  $y_0$  matters.

- If we think  $y_0$  is drawn from the stationary distribution  $\mathcal{N}(0, \frac{\sigma_x^2}{1-\rho^2})$ , then it is a good idea to use this distribution as  $f(y_0)$ . Why? Because  $y_0$  contains information about  $\rho, \sigma_x$ .
- If we suspect that  $y_0$  is far in the tails of the stationary distribution – so that variation in early observations in the sample have a significant **transient component** – it is better to condition on  $y_0$  by setting  $f(y_0) = 1$ .

To illustrate the issue, we'll begin by choosing an initial  $y_0$  that is far out in a tail of the stationary distribution.

```
def ar1_simulate(rho, sigma, y0, T):

    # Allocate space and draw epsilon
    y = np.empty(T)
    eps = np.random.normal(0., sigma, T)

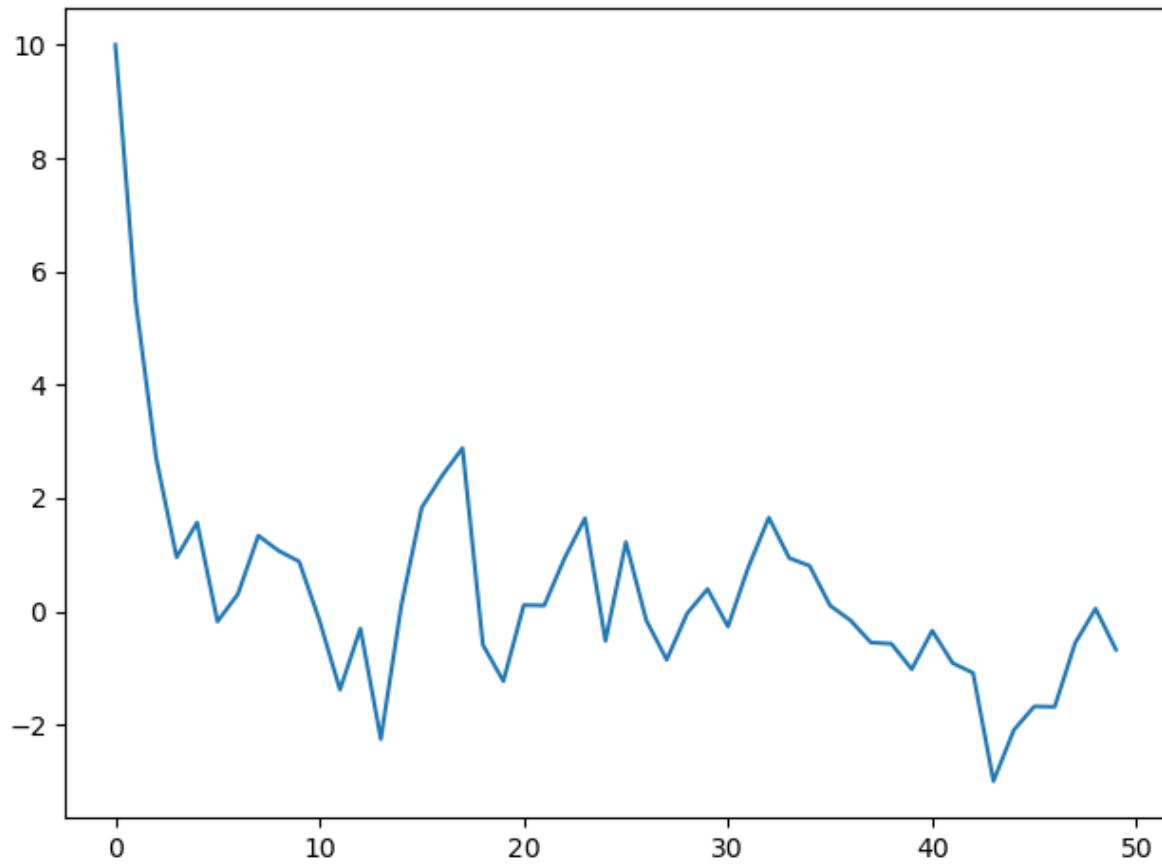
    # Initial condition and step forward
    y[0] = y0
    for t in range(1, T):
        y[t] = rho*y[t-1] + eps[t]

    return y

sigma = 1.
rho = 0.5
T = 50

np.random.seed(145353452)
y = ar1_simulate(rho, sigma, 10, T)
```

```
plt.plot(y)
plt.tight_layout()
```



Now we shall use Bayes' law to construct a posterior distribution, conditioning on the initial value of  $y_0$ .

(Later we'll assume that  $y_0$  is drawn from the stationary distribution, but not now.)

First we'll use **pymc4**.

## 19.1 PyMC Implementation

For a normal distribution in `pymc`,  $var = 1/\tau = \sigma^2$ .

```
AR1_model = pmc.Model()

with AR1_model:

    # Start with priors
    rho = pmc.Uniform('rho', lower=-1., upper=1.) # Assume stable rho
    sigma = pmc.HalfNormal('sigma', sigma = np.sqrt(10))

    # Expected value of y at the next period (rho * y)
    yhat = rho * y[:-1]

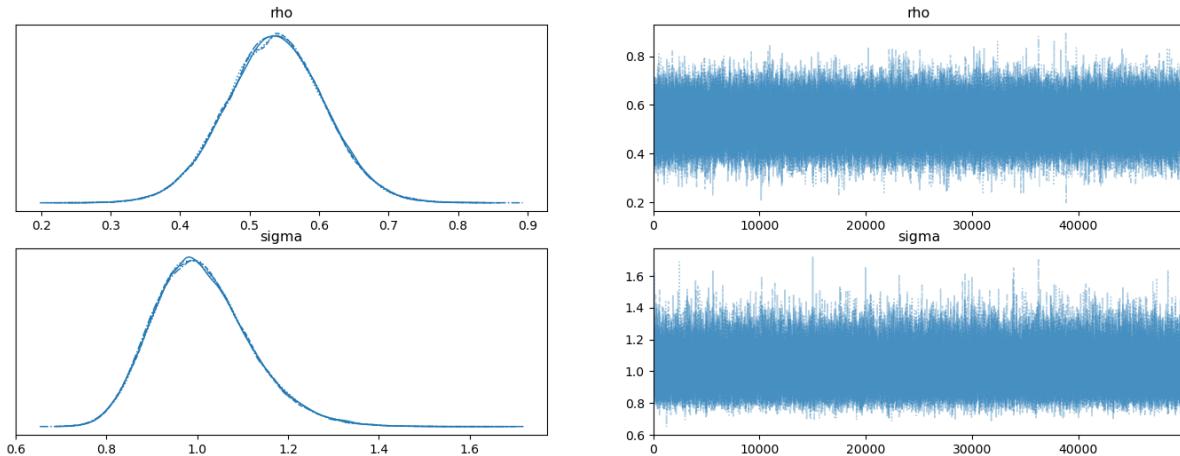
    # Likelihood of the actual realization
    y_like = pmc.Normal('y_obs', mu=yhat, sigma=sigma, observed=y[1:])
```

`pmc.sample` by default uses the NUTS samplers to generate samples as shown in the below cell:

```
with AR1_model:
    trace = pmc.sample(50000, tune=10000, return_inferencedata=True)
```

Output ()

```
with AR1_model:
    az.plot_trace(trace, figsize=(17, 6))
```



Evidently, the posteriors aren't centered on the true values of .5, 1 that we used to generate the data.

This is a symptom of the classic **Hurwicz bias** for first order autoregressive processes (see Leonid Hurwicz [Hurwicz, 1950].)

The Hurwicz bias is worse the smaller is the sample (see [Orcutt and Winokur, 1969]).

Be that as it may, here is more information about the posterior.

```
with AR1_model:
    summary = az.summary(trace, round_to=4)

summary
```

	mean	sd	hdi_3%	hdi_97%	mcse_mean	mcse_sd	ess_bulk	\
rho	0.5363	0.0711	0.4021	0.6697	0.0002	0.0002	174466.8870	
sigma	1.0106	0.1065	0.8198	1.2141	0.0003	0.0003	168526.6453	
					ess_tail	r_hat		
rho		124218.7509		1.0				
sigma		136078.0796		1.0				

Now we shall compute a posterior distribution after seeing the same data but instead assuming that  $y_0$  is drawn from the stationary distribution.

This means that

$$y_0 \sim N\left(0, \frac{\sigma_x^2}{1 - \rho^2}\right)$$

We alter the code as follows:

```

AR1_model_y0 = pmc.Model()

with AR1_model_y0:

    # Start with priors
    rho = pmc.Uniform('rho', lower=-1., upper=1.) # Assume stable rho
    sigma = pmc.HalfNormal('sigma', sigma=np.sqrt(10))

    # Standard deviation of ergodic y
    y_sd = sigma / np.sqrt(1 - rho**2)

    # yhat
    yhat = rho * y[:-1]
    y_data = pmc.Normal('y_obs', mu=yhat, sigma=sigma, observed=y[1:])
    y0_data = pmc.Normal('y0_obs', mu=0., sigma=y_sd, observed=y[0])

```

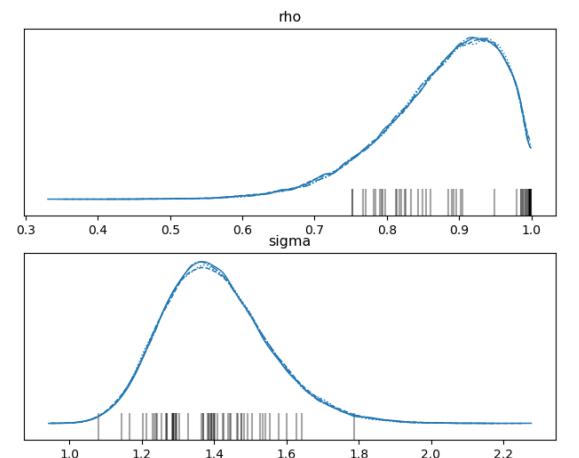
```

with AR1_model_y0:
    trace_y0 = pmc.sample(50000, tune=10000, return_inferencedata=True)

# Grey vertical lines are the cases of divergence

```

Output ()



```

with AR1_model:
    summary_y0 = az.summary(trace_y0, round_to=4)

```

summary\_y0

	mean	sd	hdi_3%	hdi_97%	mcse_mean	mcse_sd	ess_bulk	\
rho	0.8761	0.0811	0.7327	0.9988	0.0002	0.0002	112310.4136	
sigma	1.4040	0.1469	1.1363	1.6796	0.0005	0.0004	108620.1473	
	ess_tail	r_hat						

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```

rho      85102.1781  1.0000
sigma   99996.8546  1.0001

```

Please note how the posterior for  $\rho$  has shifted to the right relative to when we conditioned on  $y_0$  instead of assuming that  $y_0$  is drawn from the stationary distribution.

Think about why this happens.

### 💡 Hint

It is connected to how Bayes Law (conditional probability) solves an **inverse problem** by putting high probability on parameter values that make observations more likely.

We'll return to this issue after we use `numpyro` to compute posteriors under our two alternative assumptions about the distribution of  $y_0$ .

We'll now repeat the calculations using `numpyro`.

## 19.2 Numpyro Implementation

```

def plot_posterior(sample):
    """
    Plot trace and histogram
    """
    # To np array
    rhos = sample['rho']
    sigmas = sample['sigma']
    rhos, sigmas, = np.array(rhos), np.array(sigmas)

    fig, axs = plt.subplots(2, 2, figsize=(17, 6))
    # Plot trace
    axs[0, 0].plot(rhos)    # rho
    axs[1, 0].plot(sigmas)  # sigma

    # Plot posterior
    axs[0, 1].hist(rhos, bins=50, density=True, alpha=0.7)
    axs[0, 1].set_xlim([0, 1])
    axs[1, 1].hist(sigmas, bins=50, density=True, alpha=0.7)

    axs[0, 0].set_title("rho")
    axs[0, 1].set_title("rho")
    axs[1, 0].set_title("sigma")
    axs[1, 1].set_title("sigma")
    plt.show()

```

```

def AR1_model(data):
    # set prior
    rho = numpyro.sample('rho', dist.Uniform(low=-1., high=1.))
    sigma = numpyro.sample('sigma', dist.HalfNormal(scale=np.sqrt(10)))

    # Expected value of y at the next period (rho * y)
    yhat = rho * data[:-1]

```

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```
# Likelihood of the actual realization.
y_data = numpyro.sample('y_obs', dist.Normal(loc=yhat, scale=sigma), obs=data[1:])
```

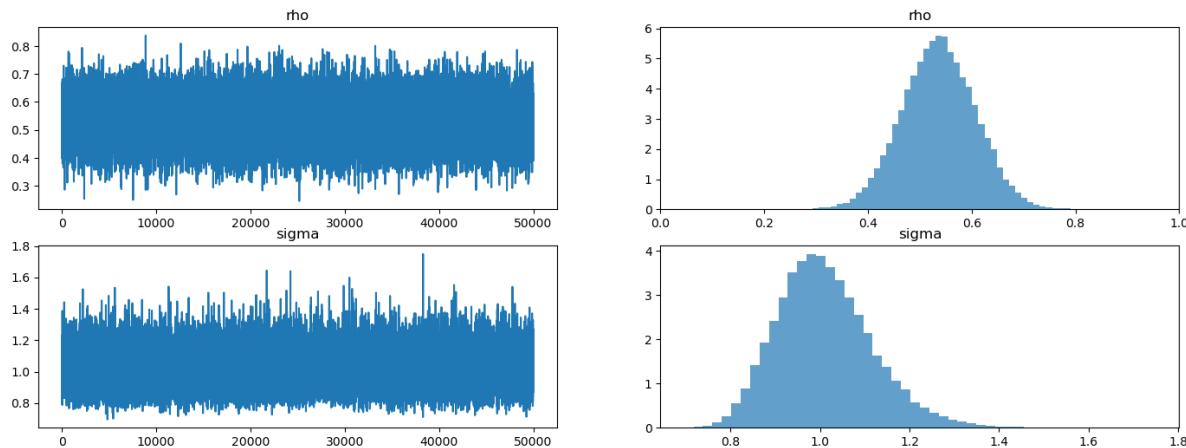
```
# Make jnp array
y = jnp.array(y)

# Set NUTS kernel
NUTS_kernel = numpyro.infer.NUTS(AR1_model)

# Run MCMC
mcmc = numpyro.infer.MCMC(NUTS_kernel, num_samples=50000, num_warmup=10000, progress_
    ↪bar=False)
mcmc.run(rng_key=random.PRNGKey(1), data=y)
```

```
W1124 03:43:56.062211      2868 cuda_executor.cc:1802] GPU interconnect information ↴
↳ not available: INTERNAL: NVML doesn't support extracting fabric info or NVLink ↴
↳ is not used by the device.
W1124 03:43:56.065442      2428 cuda_executor.cc:1802] GPU interconnect information ↴
↳ not available: INTERNAL: NVML doesn't support extracting fabric info or NVLink ↴
↳ is not used by the device.
```

```
plot_posterior(mcmc.get_samples())
```



```
mcmc.print_summary()
```

	mean	std	median	5.0%	95.0%	n_eff	r_hat
rho	0.54	0.07	0.54	0.42	0.65	44430.72	1.00
sigma	1.01	0.11	1.00	0.84	1.18	42626.35	1.00

Number of divergences: 0

Next, we again compute the posterior under the assumption that  $y_0$  is drawn from the stationary distribution, so that

$$y_0 \sim N\left(0, \frac{\sigma_x^2}{1 - \rho^2}\right)$$

Here's the new code to achieve this.

```
def AR1_model_y0(data):
    # Set prior
    rho = numpyro.sample('rho', dist.Uniform(low=-1., high=1.))
    sigma = numpyro.sample('sigma', dist.HalfNormal(scale=np.sqrt(10)))

    # Standard deviation of ergodic y
    y_sd = sigma / jnp.sqrt(1 - rho**2)

    # Expected value of y at the next period (rho * y)
    yhat = rho * data[:-1]

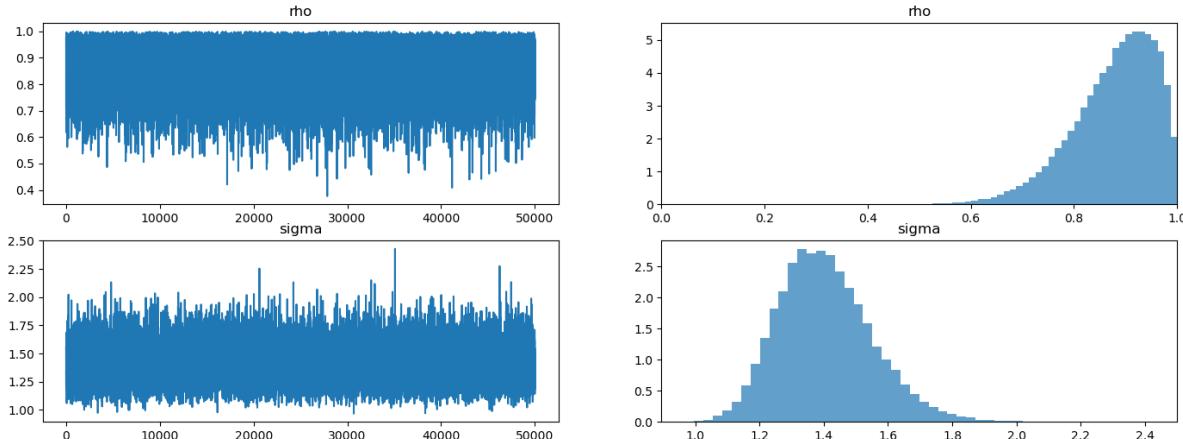
    # Likelihood of the actual realization.
    y_data = numpyro.sample('y_obs', dist.Normal(loc=yhat, scale=sigma), obs=data[1:])
    y0_data = numpyro.sample('y0_obs', dist.Normal(loc=0., scale=y_sd), obs=data[0])
```

```
# Make jnp array
y = jnp.array(y)

# Set NUTS kernel
NUTS_kernel = numpyro.infer.NUTS(AR1_model_y0)

# Run MCMC
mcmc2 = numpyro.infer.MCMC(NUTS_kernel, num_samples=50000, num_warmup=10000, progress_
    bar=False)
mcmc2.run(rng_key=random.PRNGKey(1), data=y)
```

```
plot_posterior(mcmc2.get_samples())
```



```
mcmc2.print_summary()
```

	mean	std	median	5.0%	95.0%	n_eff	r_hat
rho	0.88	0.08	0.89	0.76	1.00	31419.08	1.00
sigma	1.41	0.15	1.39	1.17	1.64	26542.08	1.00

Number of divergences: 0

Look what happened to the posterior!

It has moved far from the true values of the parameters used to generate the data because of how Bayes' Law (i.e., conditional probability) is telling `numpyro` to explain what it interprets as “explosive” observations early in the sample.

Bayes' Law is able to generate a plausible likelihood for the first observation by driving  $\rho \rightarrow 1$  and  $\sigma \uparrow$  in order to raise the variance of the stationary distribution.

Our example illustrates the importance of what you assume about the distribution of initial conditions.

## FORECASTING AN AR(1) PROCESS

```
!pip install arviz pymc
```

This lecture describes methods for forecasting statistics that are functions of future values of a univariate autoregressive process.

The methods are designed to take into account two possible sources of uncertainty about these statistics:

- random shocks that impinge of the transition law
- uncertainty about the parameter values of the AR(1) process

We consider two sorts of statistics:

- prospective values  $y_{t+j}$  of a random process  $\{y_t\}$  that is governed by the AR(1) process
- sample path properties that are defined as non-linear functions of future values  $\{y_{t+j}\}_{j \geq 1}$  at time  $t$

**Sample path properties** are things like “time to next turning point” or “time to next recession”.

To investigate sample path properties we'll use a simulation procedure recommended by Wecker [Wecker, 1979].

To acknowledge uncertainty about parameters, we'll deploy `pymc` to construct a Bayesian joint posterior distribution for unknown parameters.

Let's start with some imports.

```
import numpy as np
import arviz as az
import pymc as pmc
import matplotlib.pyplot as plt
import seaborn as sns

sns.set_style('white')
colors = sns.color_palette()

import logging
logging.basicConfig()
logger = logging.getLogger('pymc')
logger.setLevel(logging.CRITICAL)
```

## 20.1 A Univariate First-Order Autoregressive Process

Consider the univariate AR(1) model:

$$y_{t+1} = \rho y_t + \sigma \epsilon_{t+1}, \quad t \geq 0 \quad (20.1)$$

where the scalars  $\rho$  and  $\sigma$  satisfy  $|\rho| < 1$  and  $\sigma > 0$ ;  $\{\epsilon_{t+1}\}$  is a sequence of i.i.d. normal random variables with mean 0 and variance 1.

The initial condition  $y_0$  is a known number.

Equation (20.1) implies that for  $t \geq 0$ , the conditional density of  $y_{t+1}$  is

$$f(y_{t+1}|y_t; \rho, \sigma) \sim \mathcal{N}(\rho y_t, \sigma^2) \quad (20.2)$$

Further, equation (20.1) also implies that for  $t \geq 0$ , the conditional density of  $y_{t+j}$  for  $j \geq 1$  is

$$f(y_{t+j}|y_t; \rho, \sigma) \sim \mathcal{N}\left(\rho^j y_t, \sigma^2 \frac{1 - \rho^{2j}}{1 - \rho^2}\right) \quad (20.3)$$

The predictive distribution (20.3) that assumes that the parameters  $\rho, \sigma$  are known, which we express by conditioning on them.

We also want to compute a predictive distribution that does not condition on  $\rho, \sigma$  but instead takes account of our uncertainty about them.

We form this predictive distribution by integrating (20.3) with respect to a joint posterior distribution  $\pi_t(\rho, \sigma|y^t)$  that conditions on an observed history  $y^t = \{y_s\}_{s=0}^t$ :

$$f(y_{t+j}|y^t) = \int f(y_{t+j}|y_t; \rho, \sigma) \pi_t(\rho, \sigma|y^t) d\rho d\sigma \quad (20.4)$$

Predictive distribution (20.3) assumes that parameters  $(\rho, \sigma)$  are known.

Predictive distribution (20.4) assumes that parameters  $(\rho, \sigma)$  are uncertain, but have known probability distribution  $\pi_t(\rho, \sigma|y^t)$ .

We also want to compute some predictive distributions of “sample path statistics” that might include, for example

- the time until the next “recession”,
- the minimum value of  $Y$  over the next 8 periods,
- “severe recession”, and
- the time until the next turning point (positive or negative).

To accomplish that for situations in which we are uncertain about parameter values, we shall extend Wecker’s [Wecker, 1979] approach in the following way.

- first simulate an initial path of length  $T_0$ ;
- for a given prior, draw a sample of size  $N$  from the posterior joint distribution of parameters  $(\rho, \sigma)$  after observing the initial path;
- for each draw  $n = 0, 1, \dots, N$ , simulate a “future path” of length  $T_1$  with parameters  $(\rho_n, \sigma_n)$  and compute our three “sample path statistics”;
- finally, plot the desired statistics from the  $N$  samples as an empirical distribution.

## 20.2 Implementation

First, we'll simulate a sample path from which to launch our forecasts.

In addition to plotting the sample path, under the assumption that the true parameter values are known, we'll plot .9 and .95 coverage intervals using conditional distribution (20.3) described above.

We'll also plot a bunch of samples of sequences of future values and watch where they fall relative to the coverage interval.

```
def AR1_simulate(rho, sigma, y0, T):

    # Allocate space and draw epsilon
    y = np.empty(T)
    eps = np.random.normal(0, sigma, T)

    # Initial condition and step forward
    y[0] = y0
    for t in range(1, T):
        y[t] = rho * y[t-1] + eps[t]

    return y


def plot_initial_path(initial_path):
    """
    Plot the initial path and the preceding predictive densities
    """
    # Compute .9 confidence interval
    y0 = initial_path[-1]
    center = np.array([rho**j * y0 for j in range(T1)])
    vars = np.array([sigma**2 * (1 - rho**(2 * j)) / (1 - rho**2) for j in range(T1)])
    y_bounds1_c95, y_bounds2_c95 = center + 1.96 * np.sqrt(vars), center - 1.96 * np.
    sqrt(vars)
    y_bounds1_c90, y_bounds2_c90 = center + 1.65 * np.sqrt(vars), center - 1.65 * np.
    sqrt(vars)

    # Plot
    fig, ax = plt.subplots(1, 1, figsize=(12, 6))
    ax.set_title("Initial Path and Predictive Densities", fontsize=15)
    ax.plot(np.arange(-T0 + 1, 1), initial_path)
    ax.set_xlim([-T0, T1])
    ax.axvline(0, linestyle='--', alpha=.4, color='k', lw=1)

    # Simulate future paths
    for i in range(10):
        y_future = AR1_simulate(rho, sigma, y0, T1)
        ax.plot(np.arange(T1), y_future, color='grey', alpha=.5)

    # Plot 90% CI
    ax.fill_between(np.arange(T1), y_bounds1_c95, y_bounds2_c95, alpha=.3, label='95% CI')
    ax.fill_between(np.arange(T1), y_bounds1_c90, y_bounds2_c90, alpha=.35, label='90% CI')
    ax.plot(np.arange(T1), center, color='red', alpha=.7, label='expected mean')
    ax.legend(fontsize=12)
    plt.show()
```

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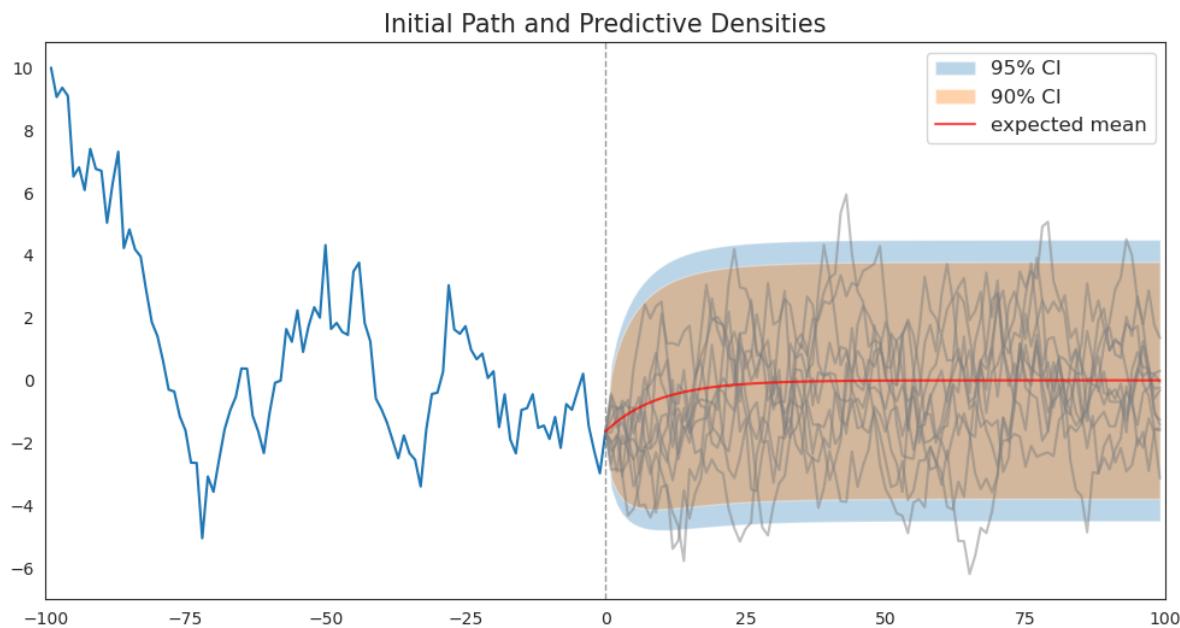
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```

sigma = 1
rho = 0.9
T0, T1 = 100, 100
y0 = 10

# Simulate
np.random.seed(145)
initial_path = AR1_simulate(rho, sigma, y0, T0)

# Plot
plot_initial_path(initial_path)
    
```



As functions of forecast horizon, the coverage intervals have shapes like those described in [https://python.quantecon.org/perm\\_income\\_cons.html](https://python.quantecon.org/perm_income_cons.html)

## 20.3 Predictive Distributions of Path Properties

Wecker [Wecker, 1979] proposed using simulation techniques to characterize predictive distribution of some statistics that are non-linear functions of  $y$ .

He called these functions “path properties” to contrast them with properties of single data points.

He studied two special prospective path properties of a given series  $\{y_t\}$ .

The first was **time until the next turning point**.

- he defined a “**turning point**” to be the date of the second of two successive declines in  $y$ .

To examine this statistic, let  $Z$  be an indicator process

$$Z_t(Y(\omega)) := \begin{cases} 1 & \text{if } Y_t(\omega) < Y_{t-1}(\omega) < Y_{t-2}(\omega) \geq Y_{t-3}(\omega) \\ 0 & \text{otherwise} \end{cases}$$

Then the random variable **time until the next turning point** is defined as the following **stopping time** with respect to  $Z$ :

$$W_t(\omega) := \inf\{k \geq 1 \mid Z_{t+k}(\omega) = 1\}$$

Wecker [Wecker, 1979] also studied **the minimum value of  $Y$  over the next 8 quarters** which can be defined as the random variable.

$$M_t(\omega) := \min\{Y_{t+1}(\omega); Y_{t+2}(\omega); \dots; Y_{t+8}(\omega)\}$$

It is interesting to study yet another possible concept of a **turning point**.

Thus, let

$$T_t(Y(\omega)) := \begin{cases} 1 & \text{if } Y_{t-2}(\omega) > Y_{t-1}(\omega) > Y_t(\omega) \text{ and } Y_t(\omega) < Y_{t+1}(\omega) < Y_{t+2}(\omega) \\ -1 & \text{if } Y_{t-2}(\omega) < Y_{t-1}(\omega) < Y_t(\omega) \text{ and } Y_t(\omega) > Y_{t+1}(\omega) > Y_{t+2}(\omega) \\ 0 & \text{otherwise} \end{cases}$$

Define a **positive turning point today or tomorrow** statistic as

$$P_t(\omega) := \begin{cases} 1 & \text{if } T_t(\omega) = 1 \text{ or } T_{t+1}(\omega) = 1 \\ 0 & \text{otherwise} \end{cases}$$

This is designed to express the event

- “after one or two decrease(s),  $Y$  will grow for two consecutive quarters”

Following [Wecker, 1979], we can use simulations to calculate probabilities of  $P_t$  and  $N_t$  for each period  $t$ .

## 20.4 A Wecker-Like Algorithm

The procedure consists of the following steps:

- index a sample path by  $\omega_i$
- for a given date  $t$ , simulate  $I$  sample paths of length  $N$

$$Y(\omega_i) = \{Y_{t+1}(\omega_i), Y_{t+2}(\omega_i), \dots, Y_{t+N}(\omega_i)\}_{i=1}^I$$

- for each path  $\omega_i$ , compute the associated value of  $W_t(\omega_i), W_{t+1}(\omega_i), \dots$
- consider the sets  $\{W_t(\omega_i)\}_{i=1}^T, \{W_{t+1}(\omega_i)\}_{i=1}^T, \dots, \{W_{t+N}(\omega_i)\}_{i=1}^T$  as samples from the predictive distributions  $f(W_{t+1} \mid y_t, \dots), f(W_{t+2} \mid y_t, y_{t-1}, \dots), \dots, f(W_{t+N} \mid y_t, y_{t-1}, \dots)$ .

## 20.5 Using Simulations to Approximate a Posterior Distribution

The next code cells use `pymc` to compute the time  $t$  posterior distribution of  $\rho, \sigma$ .

Note that in defining the likelihood function, we choose to condition on the initial value  $y_0$ .

```

def draw_from_posterior(sample):
    """
    Draw a sample of size N from the posterior distribution.
    """

    AR1_model = pmc.Model()

    with AR1_model:

        # Start with priors
        rho = pmc.Uniform('rho', lower=-1., upper=1.) # Assume stable rho
        sigma = pmc.HalfNormal('sigma', sigma = np.sqrt(10))

        # Expected value of y at the next period (rho * y)
        yhat = rho * sample[:-1]

        # Likelihood of the actual realization.
        y_like = pmc.Normal('y_obs', mu=yhat, sigma=sigma, observed=sample[1:])

    with AR1_model:
        trace = pmc.sample(10000, tune=5000)

    # check condition
    with AR1_model:
        az.plot_trace(trace, figsize=(17, 6))

    rhos = trace.posterior.rho.values.flatten()
    sigmas = trace.posterior.sigma.values.flatten()

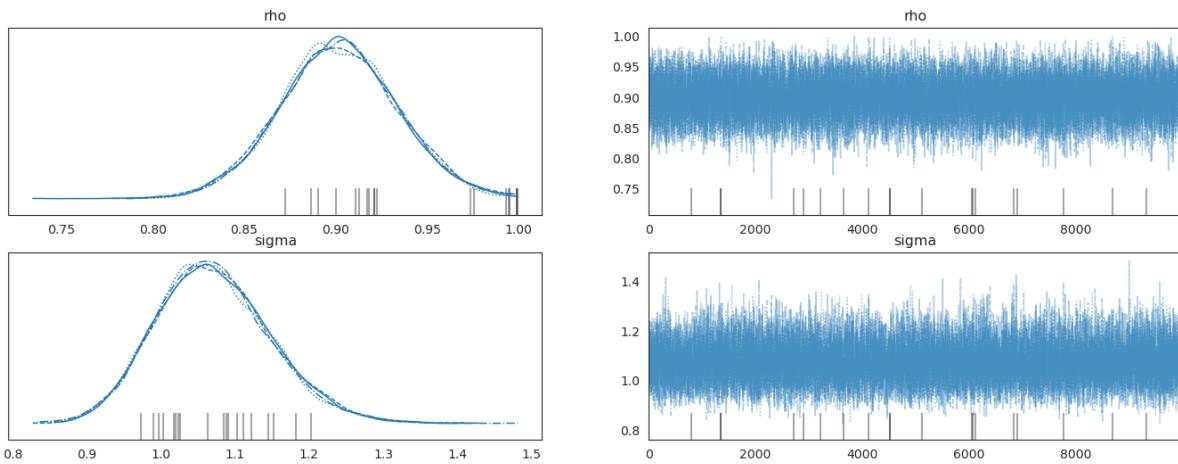
    post_sample = {
        'rho': rhos,
        'sigma': sigmas
    }

    return post_sample

post_samples = draw_from_posterior(initial_path)

```

Output()



The graphs on the left portray posterior marginal distributions.

## 20.6 Calculating Sample Path Statistics

Our next step is to prepare Python code to compute our sample path statistics.

```
# define statistics
def next_recession(omega):
    n = omega.shape[0] - 3
    z = np.zeros(n, dtype=int)

    for i in range(n):
        z[i] = int(omega[i] <= omega[i+1] and omega[i+1] > omega[i+2] and omega[i+2] >
                   omega[i+3])

    if np.any(z) == False:
        return 500
    else:
        return np.where(z==1)[0][0] + 1

def minimum_value(omega):
    return min(omega[:8])

def severe_recession(omega):
    z = np.diff(omega)
    n = z.shape[0]

    sr = (z < -.02).astype(int)
    indices = np.where(sr == 1)[0]

    if len(indices) == 0:
        return T1
    else:
        return indices[0] + 1

def next_turning_point(omega):
    """
    Suppose that omega is of length 6
    """
    pass
```

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```

y_{t-2}, y_{t-1}, y_t, y_{t+1}, y_{t+2}, y_{t+3}

that is sufficient for determining the value of P/N
"""

n = np.asarray(omega).shape[0] - 4
T = np.zeros(n, dtype=int)

for i in range(n):
    if ((omega[i] > omega[i+1]) and (omega[i+1] > omega[i+2]) and
        (omega[i+2] < omega[i+3]) and (omega[i+3] < omega[i+4])):
        T[i] = 1
    elif ((omega[i] < omega[i+1]) and (omega[i+1] < omega[i+2]) and
          (omega[i+2] > omega[i+3]) and (omega[i+3] > omega[i+4])):
        T[i] = -1

up_turn = np.where(T == 1)[0][0] + 1 if (1 in T) == True else T1
down_turn = np.where(T == -1)[0][0] + 1 if (-1 in T) == True else T1

return up_turn, down_turn

```

## 20.7 Original Wecker Method

Now we apply Wecker's original method by simulating future paths and compute predictive distributions, conditioning on the true parameters associated with the data-generating model.

```

def plot_Wecker(initial_path, N, ax):
    """
    Plot the predictive distributions from "pure" Wecker's method.
    """

    # Store outcomes
    next_reces = np.zeros(N)
    severe_rec = np.zeros(N)
    min_vals = np.zeros(N)
    next_up_turn, next_down_turn = np.zeros(N), np.zeros(N)

    # Compute .9 confidence interval]
    y0 = initial_path[-1]
    center = np.array([rho**j * y0 for j in range(T1)])
    vars = np.array([sigma**2 * (1 - rho**(2 * j)) / (1 - rho**2) for j in range(T1)])
    y_bounds1_c95, y_bounds2_c95 = center + 1.96 * np.sqrt(vars), center - 1.96 * np.
    sqrt(vars)
    y_bounds1_c90, y_bounds2_c90 = center + 1.65 * np.sqrt(vars), center - 1.65 * np.
    sqrt(vars)

    # Plot
    ax[0, 0].set_title("Initial path and predictive densities", fontsize=15)
    ax[0, 0].plot(np.arange(-T0 + 1, 1), initial_path)
    ax[0, 0].set_xlim([-T0, T1])
    ax[0, 0].axvline(0, linestyle='--', alpha=.4, color='k', lw=1)

    # Plot 90% CI
    ax[0, 0].fill_between(np.arange(T1), y_bounds1_c95, y_bounds2_c95, alpha=.3)
    ax[0, 0].fill_between(np.arange(T1), y_bounds1_c90, y_bounds2_c90, alpha=.35)

```

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```

ax[0, 0].plot(np.arange(T1), center, color='red', alpha=.7)

# Simulate future paths
for n in range(N):
    sim_path = AR1_simulate(rho, sigma, initial_path[-1], T1)
    next_reces[n] = next_recession(np.hstack([initial_path[-3:-1], sim_path]))
    severe_rec[n] = severe_recession(sim_path)
    min_vals[n] = minimum_value(sim_path)
    next_up_turn[n], next_down_turn[n] = next_turning_point(sim_path)

    if n%(N/10) == 0:
        ax[0, 0].plot(np.arange(T1), sim_path, color='gray', alpha=.3, lw=1)

# Return next_up_turn, next_down_turn
sns.histplot(next_reces, kde=True, stat='density', ax=ax[0, 1], alpha=.8, label=
↪'True parameters')
ax[0, 1].set_title("Predictive distribution of time until the next recession",_
↪fontsize=13)

sns.histplot(severe_rec, kde=False, stat='density', ax=ax[1, 0], binwidth=0.9,_
↪alpha=.7, label='True parameters')
ax[1, 0].set_title(r"Predictive distribution of stopping time of growth$<-2\%$",_
↪fontsize=13)

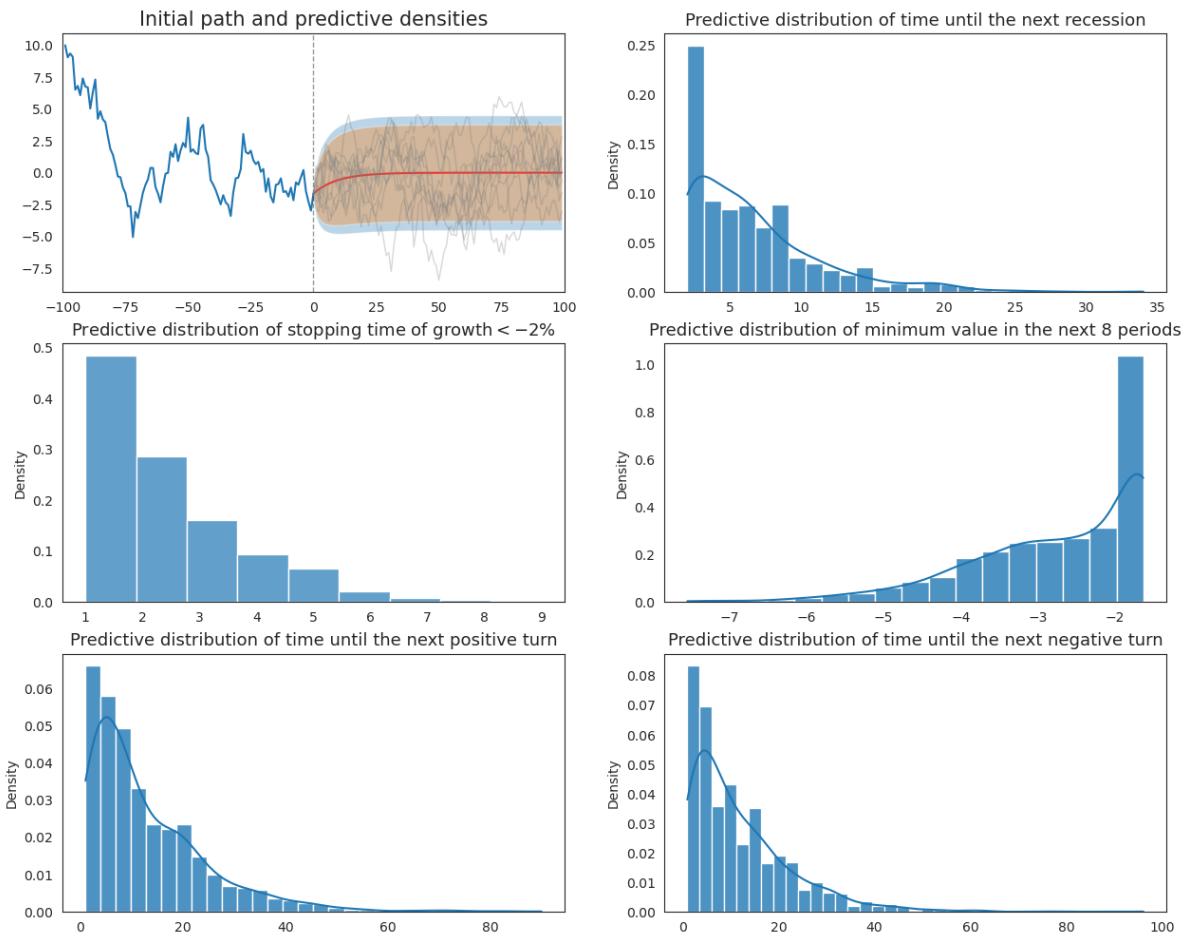
sns.histplot(min_vals, kde=True, stat='density', ax=ax[1, 1], alpha=.8, label=
↪'True parameters')
ax[1, 1].set_title("Predictive distribution of minimum value in the next 8 periods
↪", fontsize=13)

sns.histplot(next_up_turn, kde=True, stat='density', ax=ax[2, 0], alpha=.8, label=
↪'True parameters')
ax[2, 0].set_title("Predictive distribution of time until the next positive turn",_
↪ fontsize=13)

sns.histplot(next_down_turn, kde=True, stat='density', ax=ax[2, 1], alpha=.8,_
↪label='True parameters')
ax[2, 1].set_title("Predictive distribution of time until the next negative turn",_
↪ fontsize=13)

fig, ax = plt.subplots(3, 2, figsize=(15,12))
plot_Wecker(initial_path, 1000, ax)
plt.show()

```



## 20.8 Extended Wecker Method

Now we apply our “extended” Wecker method based on predictive densities of  $y$  defined by (20.4) that acknowledge posterior uncertainty in the parameters  $\rho, \sigma$ .

To approximate the integration on the right side of (20.4), we repeatedly draw parameters from the joint posterior distribution each time we simulate a sequence of future values from model (20.1).

```
def plot_extended_Wecker(post_samples, initial_path, N, ax):
    """
    Plot the extended Wecker's predictive distribution
    """
    # Select a sample
    index = np.random.choice(np.arange(len(post_samples['rho'])), N + 1,
                           replace=False)
    rho_sample = post_samples['rho'][index]
    sigma_sample = post_samples['sigma'][index]

    # Store outcomes
    next_reces = np.zeros(N)
    severe_rec = np.zeros(N)
    min_vals = np.zeros(N)
    next_up_turn, next_down_turn = np.zeros(N), np.zeros(N)
```

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```

# Plot
ax[0, 0].set_title("Initial path and future paths simulated from posterior draws",
→ fontsize=15)
ax[0, 0].plot(np.arange(-T0 + 1, 1), initial_path)
ax[0, 0].set_xlim([-T0, T1])
ax[0, 0].axvline(0, linestyle='--', alpha=.4, color='k', lw=1)

# Simulate future paths
for n in range(N):
    sim_path = AR1_simulate(rho_sample[n], sigma_sample[n], initial_path[-1], T1)
    next_reces[n] = next_recession(np.hstack([initial_path[-3:-1], sim_path]))
    severe_rec[n] = severe_recession(sim_path)
    min_vals[n] = minimum_value(sim_path)
    next_up_turn[n], next_down_turn[n] = next_turning_point(sim_path)

    if n % (N / 10) == 0:
        ax[0, 0].plot(np.arange(T1), sim_path, color='gray', alpha=.3, lw=1)

# Return next_up_turn, next_down_turn
sns.histplot(next_reces, kde=True, stat='density', ax=ax[0, 1], alpha=.6,
→ color=colors[1], label='Sampling from posterior')
ax[0, 1].set_title("Predictive distribution of time until the next recession",
→ fontsize=13)

sns.histplot(severe_rec, kde=False, stat='density', ax=ax[1, 0], binwidth=.9,
→ alpha=.6, color=colors[1], label='Sampling from posterior')
ax[1, 0].set_title(r"Predictive distribution of stopping time of growth$<-2\%$",
→ fontsize=13)

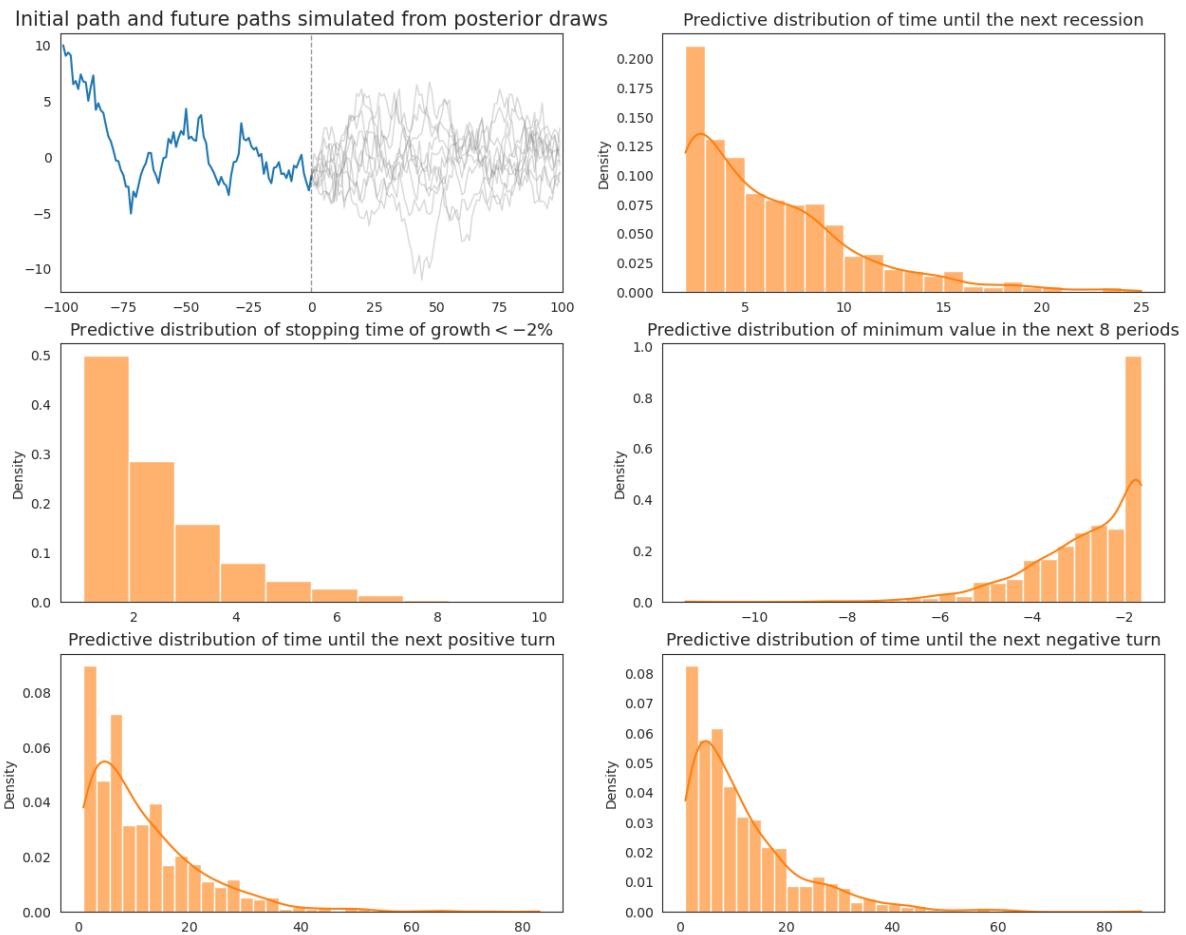
sns.histplot(min_vals, kde=True, stat='density', ax=ax[1, 1], alpha=.6,
→ color=colors[1], label='Sampling from posterior')
ax[1, 1].set_title("Predictive distribution of minimum value in the next 8 periods",
→ fontsize=13)

sns.histplot(next_up_turn, kde=True, stat='density', ax=ax[2, 0], alpha=.6,
→ color=colors[1], label='Sampling from posterior')
ax[2, 0].set_title("Predictive distribution of time until the next positive turn",
→ fontsize=13)

sns.histplot(next_down_turn, kde=True, stat='density', ax=ax[2, 1], alpha=.6,
→ color=colors[1], label='Sampling from posterior')
ax[2, 1].set_title("Predictive distribution of time until the next negative turn",
→ fontsize=13)

fig, ax = plt.subplots(3, 2, figsize=(15, 12))
plot_extended_Wecker(post_samples, initial_path, 1000, ax)
plt.show()

```

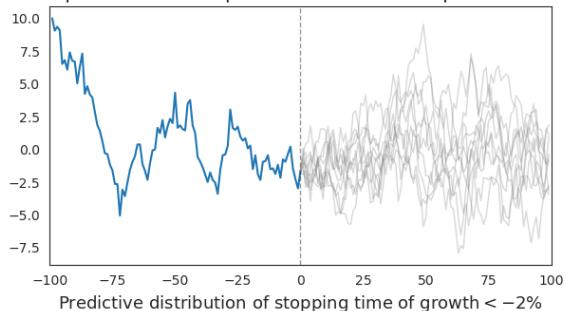


## 20.9 Comparison

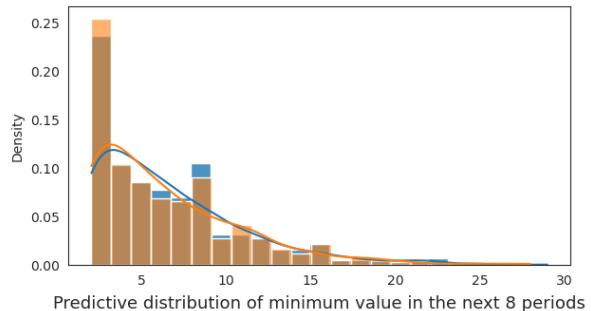
Finally, we plot both the original Wecker method and the extended method with parameter values drawn from the posterior together to compare the differences that emerge from pretending to know parameter values when they are actually uncertain.

```
fig, ax = plt.subplots(3, 2, figsize=(15,12))
plot_Wecker(initial_path, 1000, ax)
ax[0, 0].clear()
plot_extended_Wecker(post_samples, initial_path, 1000, ax)
plt.legend()
plt.show()
```

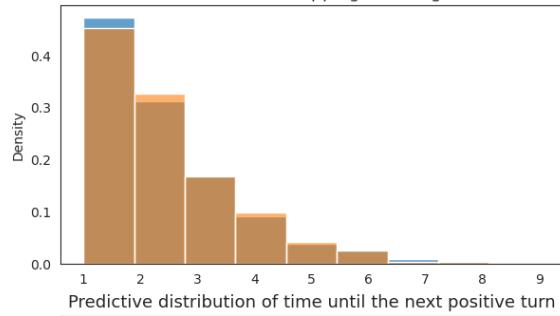
Initial path and future paths simulated from posterior draws



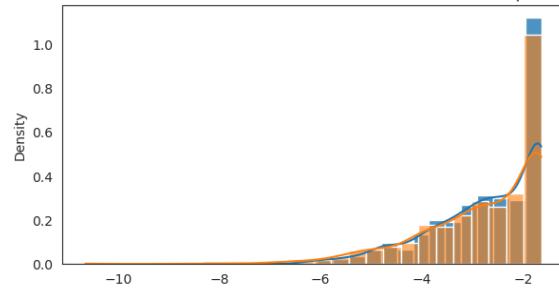
Predictive distribution of time until the next recession



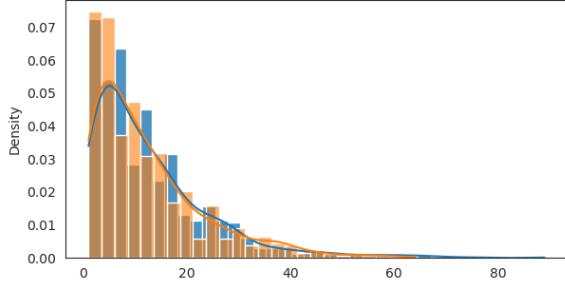
Predictive distribution of stopping time of growth &lt; -2%



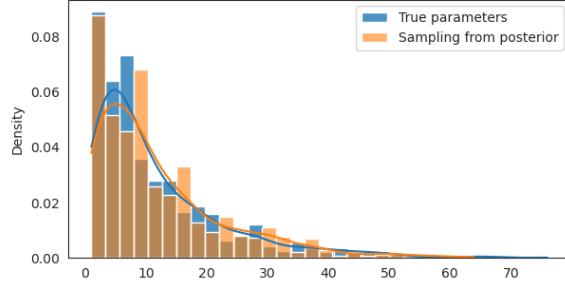
Predictive distribution of minimum value in the next 8 periods



Predictive distribution of time until the next positive turn



Predictive distribution of time until the next negative turn





## **Part IV**

# **Statistics and Information**



## STATISTICAL DIVERGENCE MEASURES

### Contents

- *Statistical Divergence Measures*
  - *Overview*
  - *Primer on entropy, cross-entropy, KL divergence*
  - *Two Beta distributions: running example*
  - *Kullback–Leibler divergence*
  - *Jensen–Shannon divergence*
  - *Chernoff entropy*
  - *Comparing divergence measures*
  - *KL divergence and maximum-likelihood estimation*
  - *Related lectures*

### 21.1 Overview

A statistical divergence quantifies discrepancies between two distinct probability distributions that can be challenging to distinguish for the following reason:

- every event that has positive probability under one of the distributions also has positive probability under the other distribution
- this means that there is no “smoking gun” event whose occurrence tells a statistician that one of the probability distributions surely governs the data

A statistical divergence is a **function** that maps two probability distributions into a nonnegative real number.

Statistical divergence functions play important roles in statistics, information theory, and what many people now call “machine learning”.

This lecture describes three divergence measures:

- **Kullback–Leibler (KL) divergence**
- **Jensen–Shannon (JS) divergence**
- **Chernoff entropy**

These will appear in several quantecon lectures.

Let's start by importing the necessary Python tools.

```
import matplotlib.pyplot as plt
import numpy as np
from numba import vectorize, jit
from math import gamma
from scipy.integrate import quad
from scipy.optimize import minimize_scalar
import pandas as pd
from IPython.display import display, Math
```

## 21.2 Primer on entropy, cross-entropy, KL divergence

Before diving in, we'll introduce some useful concepts in a simple setting.

We'll temporarily assume that  $f$  and  $g$  are two probability mass functions for discrete random variables on state space  $I = \{1, 2, \dots, n\}$  that satisfy  $f_i \geq 0, \sum_i f_i = 1, g_i \geq 0, \sum_i g_i = 1$ .

We follow some statisticians and information theorists who define the **surprise** or **surprisal** associated with having observed a single draw  $x = i$  from distribution  $f$  as

$$\log\left(\frac{1}{f_i}\right)$$

They then define the **information** that you can anticipate to gather from observing a single realization as the expected surprisal

$$H(f) = \sum_i f_i \log\left(\frac{1}{f_i}\right).$$

Claude Shannon [Shannon, 1948] called  $H(f)$  the **entropy** of distribution  $f$ .

### Note

By maximizing  $H(f)$  with respect to  $\{f_1, f_2, \dots, f_n\}$  subject to  $\sum_i f_i = 1$ , we can verify that the distribution that maximizes entropy is the uniform distribution  $f_i = \frac{1}{n}$ . Entropy  $H(f)$  for the uniform distribution evidently equals  $-\log(n)$ .

Kullback and Leibler [Kullback and Leibler, 1951] define the amount of information that a single draw  $x$  provides for distinguishing  $f$  from  $g$  as the log likelihood ratio

$$\log \frac{f(x)}{g(x)}$$

The following two concepts are widely used to compare two distributions  $f$  and  $g$ .

**Cross-Entropy:**

$$H(f, g) = - \sum_i f_i \log g_i \tag{21.1}$$

**Kullback-Leibler (KL) Divergence:**

$$D_{KL}(f \parallel g) = \sum_i f_i \log \left[ \frac{f_i}{g_i} \right] \tag{21.2}$$

These concepts are related by the following equality.

$$D_{KL}(f \parallel g) = H(f, g) - H(f) \quad (21.3)$$

To prove (21.3), note that

$$D_{KL}(f \parallel g) = \sum_i f_i \log \left[ \frac{f_i}{g_i} \right] \quad (21.4)$$

$$= \sum_i f_i [\log f_i - \log g_i] \quad (21.5)$$

$$= \sum_i f_i \log f_i - \sum_i f_i \log g_i \quad (21.6)$$

$$= -H(f) + H(f, g) \quad (21.7)$$

$$= H(f, g) - H(f) \quad (21.8)$$

Remember that  $H(f)$  is the anticipated surprisal from drawing  $x$  from  $f$ .

Then the above equation tells us that the KL divergence is an anticipated “excess surprise” that comes from anticipating that  $x$  is drawn from  $f$  when it is actually drawn from  $g$ .

## 21.3 Two Beta distributions: running example

We'll use Beta distributions extensively to illustrate concepts.

The Beta distribution is particularly convenient as it's defined on  $[0, 1]$  and exhibits diverse shapes by appropriately choosing its two parameters.

The density of a Beta distribution with parameters  $a$  and  $b$  is given by

$$f(z; a, b) = \frac{\Gamma(a+b)z^{a-1}(1-z)^{b-1}}{\Gamma(a)\Gamma(b)} \quad \text{where } \Gamma(p) := \int_0^\infty x^{p-1}e^{-x}dx$$

We introduce two Beta distributions  $f(x)$  and  $g(x)$ , which we will use to illustrate the different divergence measures.

Let's define parameters and density functions in Python

```
# Parameters in the two Beta distributions
F_a, F_b = 1, 1
G_a, G_b = 3, 1.2

@vectorize
def p(x, a, b):
    r = gamma(a + b) / (gamma(a) * gamma(b))
    return r * x** (a-1) * (1 - x)** (b-1)

# The two density functions
f = jit(lambda x: p(x, F_a, F_b))
g = jit(lambda x: p(x, G_a, G_b))

# Plot the distributions
x_range = np.linspace(0.001, 0.999, 1000)
f_vals = [f(x) for x in x_range]
g_vals = [g(x) for x in x_range]

plt.figure(figsize=(10, 6))
```

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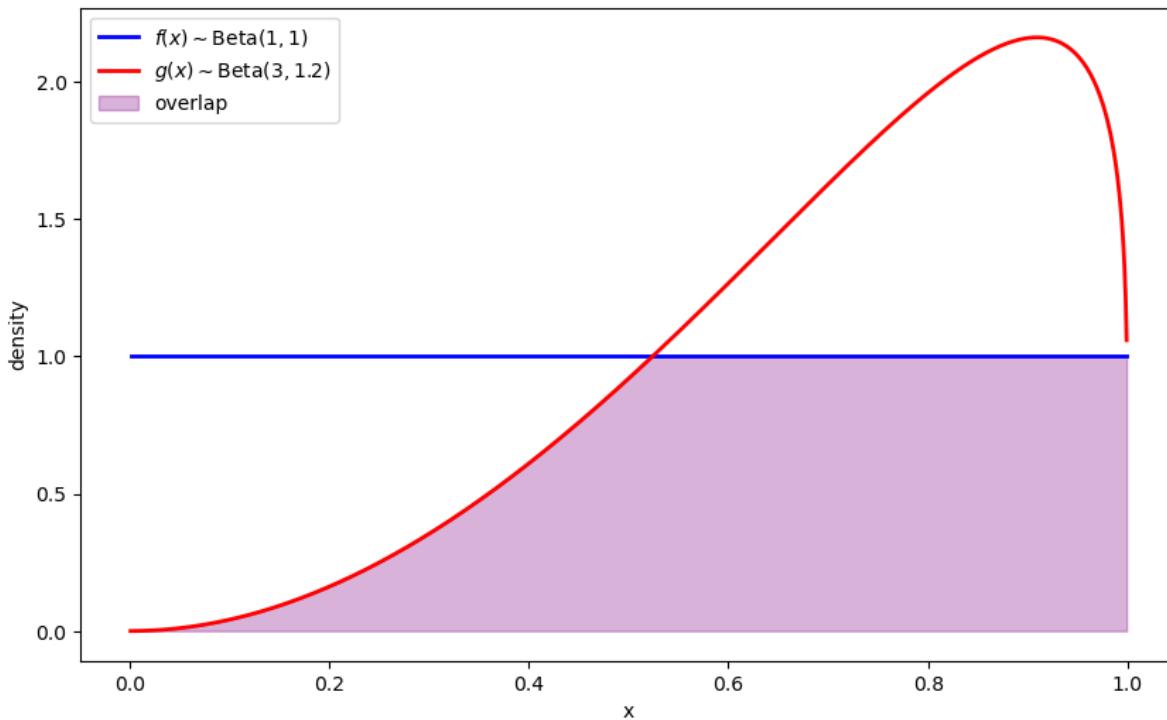
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```

plt.plot(x_range, f_vals, 'b-', linewidth=2, label=r'$f(x) \sim \text{Beta}(1,1)$')
plt.plot(x_range, g_vals, 'r-', linewidth=2, label=r'$g(x) \sim \text{Beta}(3,1.2)$')

# Fill overlap region
overlap = np.minimum(f_vals, g_vals)
plt.fill_between(x_range, 0, overlap, alpha=0.3, color='purple', label='overlap')

plt.xlabel('x')
plt.ylabel('density')
plt.legend()
plt.show()
    
```



## 21.4 Kullback–Leibler divergence

Our first divergence function is the **Kullback–Leibler (KL) divergence**.

For probability densities (or pmfs)  $f$  and  $g$  it is defined by

$$D_{KL}(f\|g) = KL(f, g) = \int f(x) \log \frac{f(x)}{g(x)} dx.$$

We can interpret  $D_{KL}(f\|g)$  as the expected excess log loss (expected excess surprisal) incurred when we use  $g$  while the data are generated by  $f$ .

It has several important properties:

- Non-negativity (Gibbs' inequality):  $D_{KL}(f\|g) \geq 0$  with equality if and only if  $f = g$  almost everywhere.
- Asymmetry:  $D_{KL}(f\|g) \neq D_{KL}(g\|f)$  in general (hence it is not a metric)

- Information decomposition:  $D_{KL}(f\|g) = H(f, g) - H(f)$ , where  $H(f, g)$  is the cross entropy and  $H(f)$  is the Shannon entropy of  $f$ .
- Chain rule: For joint distributions  $f(x, y)$  and  $g(x, y)$ ,  $D_{KL}(f(x, y)\|g(x, y)) = D_{KL}(f(x)\|g(x)) + E_f[D_{KL}(f(y|x)\|g(y|x))]$

KL divergence plays a central role in statistical inference, including model selection and hypothesis testing.

*Likelihood Ratio Processes* describes a link between KL divergence and the expected log likelihood ratio, and the lecture *A Problem that Stumped Milton Friedman* connects it to the test performance of the sequential probability ratio test.

Let's compute the KL divergence between our example distributions  $f$  and  $g$ .

```
def compute_KL(f, g):
    """
    Compute KL divergence KL(f, g) via numerical integration
    """
    def integrand(w):
        fw = f(w)
        gw = g(w)
        return fw * np.log(fw / gw)
    val, _ = quad(integrand, 1e-5, 1-1e-5)
    return val

# Compute KL divergences between our example distributions
kl_fg = compute_KL(f, g)
kl_gf = compute_KL(g, f)

print(f"KL(f, g) = {kl_fg:.4f}")
print(f"KL(g, f) = {kl_gf:.4f}")
```

```
KL(f, g) = 0.7590
KL(g, f) = 0.3436
```

The asymmetry of KL divergence has important practical implications.

$D_{KL}(f\|g)$  penalizes regions where  $f > 0$  but  $g$  is close to zero, reflecting the cost of using  $g$  to model  $f$  and vice versa.

## 21.5 Jensen-Shannon divergence

Sometimes we want a symmetric measure of divergence that captures the difference between two distributions without favoring one over the other.

This often arises in applications like clustering, where we want to compare distributions without assuming one is the true model.

The **Jensen-Shannon (JS) divergence** symmetrizes KL divergence by comparing both distributions to their mixture:

$$JS(f, g) = \frac{1}{2}D_{KL}(f\|m) + \frac{1}{2}D_{KL}(g\|m), \quad m = \frac{1}{2}(f + g).$$

where  $m$  is a mixture distribution that averages  $f$  and  $g$

Let's also visualize the mixture distribution  $m$ :

```
def m(x):
    return 0.5 * (f(x) + g(x))
```

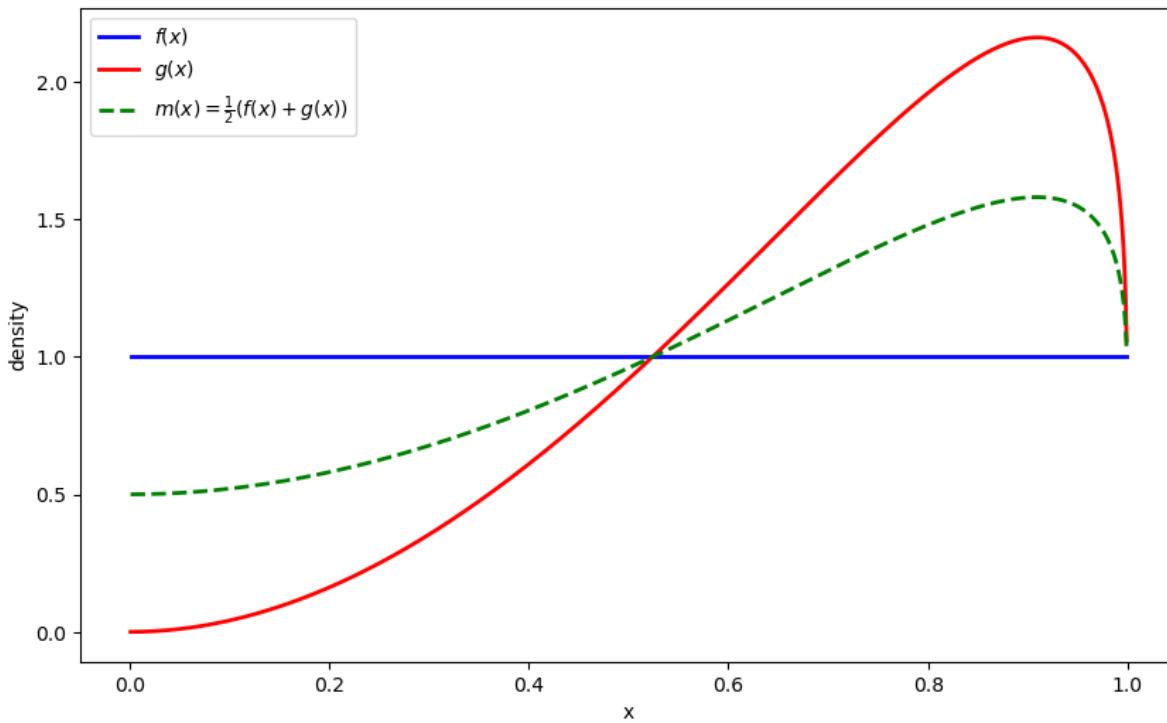
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```
m_vals = [m(x) for x in x_range]

plt.figure(figsize=(10, 6))
plt.plot(x_range, f_vals, 'b-', linewidth=2, label=r'$f(x)$')
plt.plot(x_range, g_vals, 'r-', linewidth=2, label=r'$g(x)$')
plt.plot(x_range, m_vals, 'g--', linewidth=2, label=r'$m(x) = \frac{1}{2}(f(x) + g(x))$')

plt.xlabel('x')
plt.ylabel('density')
plt.legend()
plt.show()
```



The JS divergence has several useful properties:

- Symmetry:  $JS(f, g) = JS(g, f)$ .
- Boundedness:  $0 \leq JS(f, g) \leq \log 2$ .
- Its square root  $\sqrt{JS}$  is a metric (Jensen–Shannon distance) on the space of probability distributions.
- JS divergence equals the mutual information between a binary random variable  $Z \sim \text{Bernoulli}(1/2)$  indicating the source and a sample  $X$  drawn from  $f$  if  $Z = 0$  or from  $g$  if  $Z = 1$ .

The Jensen–Shannon divergence plays a key role in the optimization of certain generative models, as it is bounded, symmetric, and smoother than KL divergence, often providing more stable gradients for training.

Let's compute the JS divergence between our example distributions  $f$  and  $g$

```
def compute_JS(f, g):
    """Compute Jensen-Shannon divergence."""
    def m(w):
        return 0.5 * (f(w) + g(w))
```

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```

js_div = 0.5 * compute_KL(f, m) + 0.5 * compute_KL(g, m)
return js_div

js_div = compute_JS(f, g)
print(f"Jensen-Shannon divergence JS(f,g) = {js_div:.4f}")

```

Jensen-Shannon divergence JS(f,g) = 0.0984

We can easily generalize to more than two distributions using the generalized Jensen-Shannon divergence with weights  $\alpha = (\alpha_i)_{i=1}^n$ :

$$JS_\alpha(f_1, \dots, f_n) = H \left( \sum_{i=1}^n \alpha_i f_i \right) - \sum_{i=1}^n \alpha_i H(f_i)$$

where:

- $\alpha_i \geq 0$  and  $\sum_{i=1}^n \alpha_i = 1$ , and
- $H(f) = -\int f(x) \log f(x) dx$  is the **Shannon entropy** of distribution  $f$

## 21.6 Chernoff entropy

Chernoff entropy originates from early applications of the [theory of large deviations](#), which refines central limit approximations by providing exponential decay rates for rare events.

For densities  $f$  and  $g$  the Chernoff entropy is

$$C(f, g) = -\log \min_{\phi \in (0,1)} \int f^\phi(x) g^{1-\phi}(x) dx.$$

Remarks:

- The inner integral is the **Chernoff coefficient**.
- At  $\phi = 1/2$  it becomes the **Bhattacharyya coefficient**  $\int \sqrt{fg}$ .
- In binary hypothesis testing with  $T$  iid observations, the optimal error probability decays as  $e^{-C(f,g)T}$ .

We will see an example of the third point in the lecture [Likelihood Ratio Processes](#), where we study the Chernoff entropy in the context of model selection.

Let's compute the Chernoff entropy between our example distributions  $f$  and  $g$ .

```

def chernoff_integrand(phi, f, g):
    """Integral entering Chernoff entropy for a given phi."""
    def integrand(w):
        return f(w)**phi * g(w)**(1-phi)
    result, _ = quad(integrand, 1e-5, 1-1e-5)
    return result

def compute_chernoff_entropy(f, g):
    """Compute Chernoff entropy C(f,g)."""
    def objective(phi):
        return chernoff_integrand(phi, f, g)
    result = minimize_scalar(objective, bounds=(1e-5, 1-1e-5), method='bounded')
    min_value = result.fun

```

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```

phi_optimal = result.x
chernoff_entropy = -np.log(min_value)
return chernoff_entropy, phi_optimal

C_fg, phi_optimal = compute_chernoff_entropy(f, g)
print(f"Chernoff entropy C(f,g) = {C_fg:.4f}")
print(f"Optimal phi = {phi_optimal:.4f}")

```

```

Chernoff entropy C(f,g) = 0.1212
Optimal phi = 0.5969

```

## 21.7 Comparing divergence measures

We now compare these measures across several pairs of Beta distributions

Pair (f, g)	KL(f, g)	KL(g, f)	JS	C
Beta(1, 1), Beta(1.1, 1.05)	0.0028	0.0026	0.0007	0.0007
Beta(1, 1), Beta(1.2, 1.1)	0.0105	0.0092	0.0024	0.0025
Beta(1, 1), Beta(0.9, 0.8)	0.0143	0.0166	0.0038	0.0039
Beta(1, 1), Beta(1.5, 1.2)	0.0589	0.0437	0.0121	0.0126
Beta(1, 1), Beta(0.7, 0.6)	0.0673	0.0924	0.0186	0.0201
Beta(1, 1), Beta(2, 1.5)	0.1781	0.1081	0.0309	0.0339
Beta(1, 1), Beta(0.5, 0.5)	0.1448	0.2190	0.0400	0.0461
Beta(1, 1), Beta(2.5, 1.8)	0.3323	0.1731	0.0502	0.0577
Beta(1, 1), Beta(0.3, 0.4)	0.3317	0.5572	0.0869	0.1203
Beta(1, 1), Beta(3, 1.2)	0.7590	0.3436	0.0984	0.1212
Beta(1, 1), Beta(0.3, 0.3)	0.3935	0.6516	0.1008	0.1456
Beta(1, 1), Beta(4, 1)	1.6134	0.6362	0.1733	0.2341
Beta(1, 1), Beta(0.1, 0.2)	0.9811	1.0036	0.1783	0.4556
Beta(1, 1), Beta(5, 1)	2.3901	0.8094	0.2162	0.3128

We can clearly see co-movement across the divergence measures as we vary the parameters of the Beta distributions.

Next we visualize relationships among KL, JS, and Chernoff entropy.

```

kl_fg_values = [float(result['KL(f, g)']) for result in results]
js_values = [float(result['JS']) for result in results]
chernoff_values = [float(result['C']) for result in results]

fig, axes = plt.subplots(1, 2, figsize=(12, 5))

axes[0].scatter(kl_fg_values, js_values, alpha=0.7, s=60)
axes[0].set_xlabel('KL divergence KL(f, g)')
axes[0].set_ylabel('JS divergence')
axes[0].set_title('JS divergence vs KL divergence')

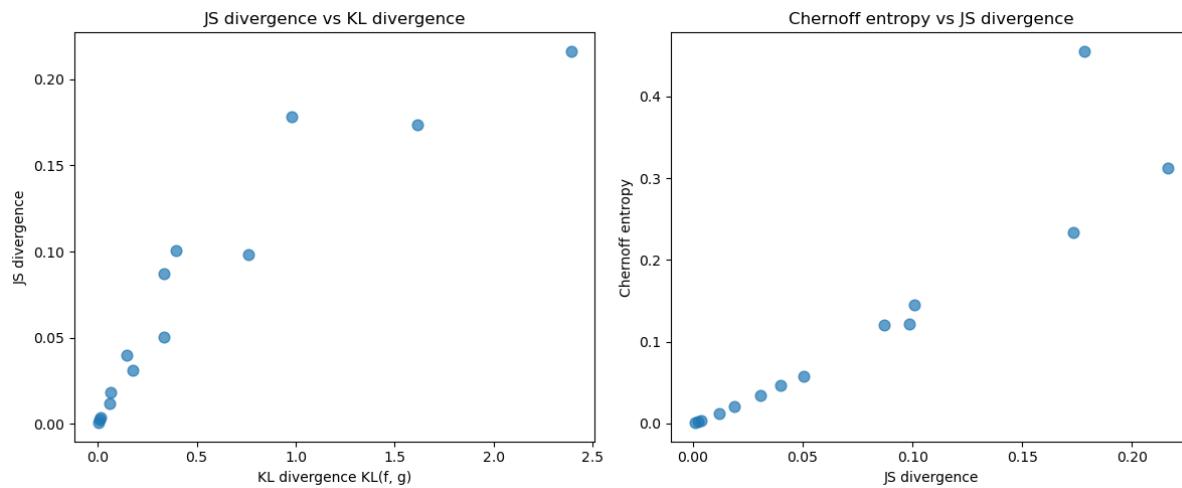
axes[1].scatter(js_values, chernoff_values, alpha=0.7, s=60)
axes[1].set_xlabel('JS divergence')
axes[1].set_ylabel('Chernoff entropy')
axes[1].set_title('Chernoff entropy vs JS divergence')

```

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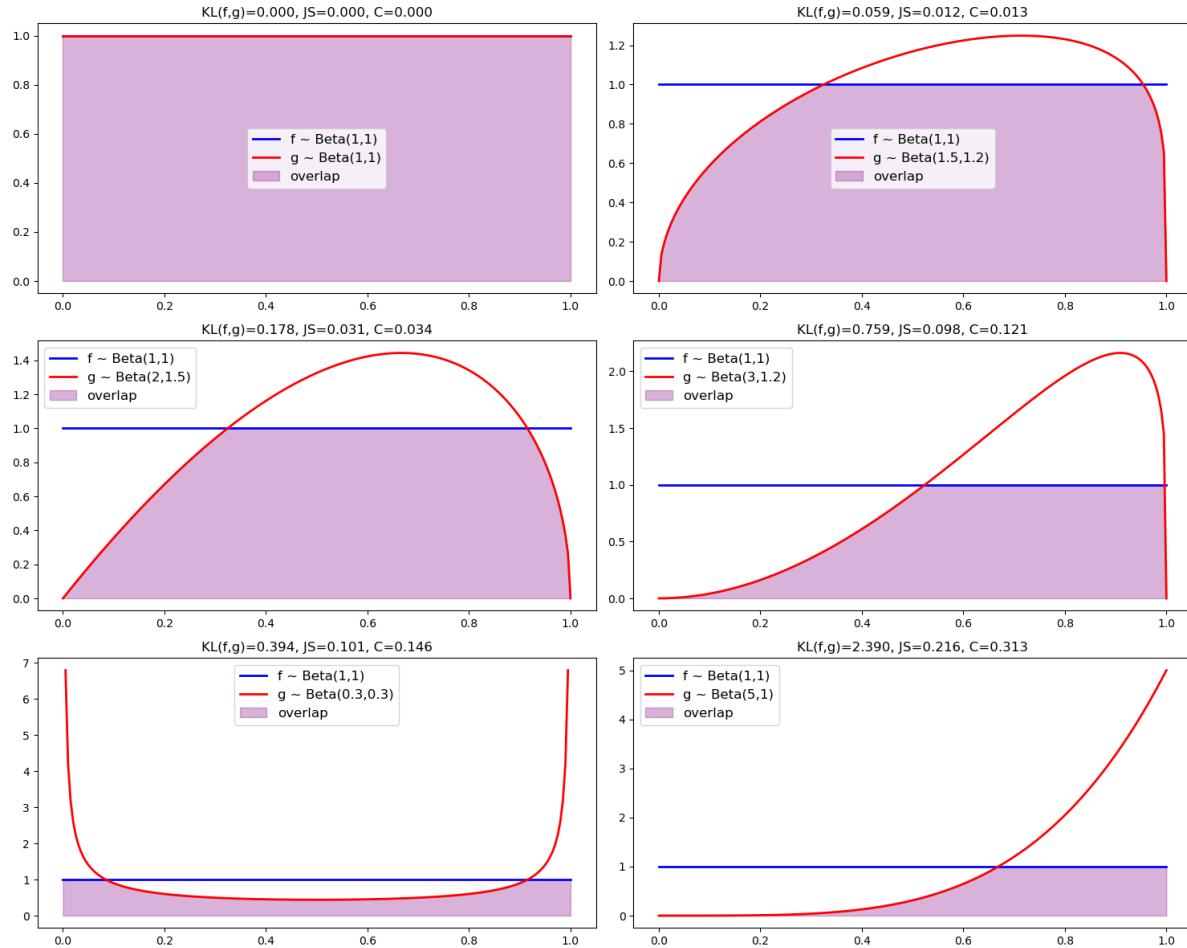
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```
plt.tight_layout()
plt.show()
```



We now generate plots illustrating how overlap visually diminishes as divergence measures increase.

```
param_grid = [
    ((1, 1), (1, 1)),
    ((1, 1), (1.5, 1.2)),
    ((1, 1), (2, 1.5)),
    ((1, 1), (3, 1.2)),
    ((1, 1), (0.3, 0.3)),
    ((1, 1), (5, 1))
]
```



## 21.8 KL divergence and maximum-likelihood estimation

Given a sample of  $n$  observations  $X = \{x_1, x_2, \dots, x_n\}$ , the **empirical distribution** is

$$p_e(x) = \frac{1}{n} \sum_{i=1}^n \delta(x - x_i)$$

where  $\delta(x - x_i)$  is the Dirac delta function centered at  $x_i$ :

$$\delta(x - x_i) = \begin{cases} +\infty & \text{if } x = x_i \\ 0 & \text{if } x \neq x_i \end{cases}$$

- **Discrete probability measure:** Assigns probability  $\frac{1}{n}$  to each observed data point
- **Empirical expectation:**  $\langle X \rangle_{p_e} = \frac{1}{n} \sum_{i=1}^n x_i = \bar{\mu}$
- **Support:** Only on the observed data points  $\{x_1, x_2, \dots, x_n\}$

The KL divergence from the empirical distribution  $p_e$  to a parametric model  $p_\theta(x)$  is:

$$D_{KL}(p_e \parallel p_\theta) = \int p_e(x) \log \frac{p_e(x)}{p_\theta(x)} dx$$

Using the mathematics of the Dirac delta function, it follows that

$$\begin{aligned} D_{KL}(p_e \parallel p_\theta) &= \sum_{i=1}^n \frac{1}{n} \log \frac{\left(\frac{1}{n}\right)}{p_\theta(x_i)} \\ &= \frac{1}{n} \sum_{i=1}^n \log \frac{1}{n} - \frac{1}{n} \sum_{i=1}^n \log p_\theta(x_i) \\ &= -\log n - \frac{1}{n} \sum_{i=1}^n \log p_\theta(x_i) \end{aligned}$$

Since the log-likelihood function for parameter  $\theta$  is:

$$\ell(\theta; X) = \sum_{i=1}^n \log p_\theta(x_i),$$

it follows that maximum likelihood chooses parameters to minimize

$$D_{KL}(p_e \parallel p_\theta)$$

Thus, MLE is equivalent to minimizing the KL divergence from the empirical distribution to the statistical model  $p_\theta$ .

## 21.9 Related lectures

This lecture has introduced tools that we'll encounter elsewhere.

- Other quantecon lectures that apply connections between divergence measures and statistical inference include *Likelihood Ratio Processes*, *A Problem that Stumped Milton Friedman*, and *Incorrect Models*.
- Statistical divergence functions also take center stage in *Heterogeneous Beliefs and Financial Markets* that studies Lawrence Blume and David Easley's model of heterogeneous beliefs and financial markets.



## LIKELIHOOD RATIO PROCESSES

### Contents

- *Likelihood Ratio Processes*
  - *Overview*
  - *Likelihood Ratio Process*
  - *Nature permanently draws from density  $g$*
  - *Peculiar property*
  - *Nature permanently draws from density  $f$*
  - *Likelihood ratio test*
  - *Hypothesis testing and classification*
  - *Markov chains*
  - *Related lectures*
  - *Exercises*

In addition to what's in Anaconda, this lecture will need the following libraries:

```
!pip install --upgrade quantecon
```

### 22.1 Overview

This lecture describes likelihood ratio processes and some of their uses.

We'll study the same setting that is also used in [this lecture on exchangeability](#).

Among the things that we'll learn are

- How a likelihood ratio process is a key ingredient in frequentist hypothesis testing
- How a **receiver operator characteristic curve** summarizes information about a false alarm probability and power in frequentist hypothesis testing
- How a statistician can combine frequentist probabilities of type I and type II errors to form posterior probabilities of mistakes in a model selection or in an individual-classification problem

- How to use a Kullback-Leibler divergence to quantify the difference between two probability distributions with the same support
- How during World War II the United States Navy devised a decision rule for doing quality control on lots of ammunition, a topic that sets the stage for [this lecture](#)
- A peculiar property of likelihood ratio processes

Let's start by importing some Python tools.

```
import matplotlib.pyplot as plt
import numpy as np
from numba import vectorize, jit
from math import gamma
from scipy.integrate import quad
from scipy.optimize import brentq, minimize_scalar
from scipy.stats import beta as beta_dist
import pandas as pd
from IPython.display import display, Math
import quantecon as qe
```

## 22.2 Likelihood Ratio Process

A nonnegative random variable  $W$  has one of two probability density functions, either  $f$  or  $g$ .

Before the beginning of time, nature once and for all decides whether she will draw a sequence of IID draws from either  $f$  or  $g$ .

We will sometimes let  $q$  be the density that nature chose once and for all, so that  $q$  is either  $f$  or  $g$ , permanently.

Nature knows which density it permanently draws from, but we the observers do not.

We know both  $f$  and  $g$  but we don't know which density nature chose.

But we want to know.

To do that, we use observations.

We observe a sequence  $\{w_t\}_{t=1}^T$  of  $T$  IID draws that we know came from either  $f$  or  $g$ .

We want to use these observations to infer whether nature chose  $f$  or  $g$ .

A **likelihood ratio process** is a useful tool for this task.

To begin, we define a key component of a likelihood ratio process, namely, the time  $t$  likelihood ratio as the random variable

$$\ell(w_t) = \frac{f(w_t)}{g(w_t)}, \quad t \geq 1.$$

We assume that  $f$  and  $g$  both put positive probabilities on the same intervals of possible realizations of the random variable  $W$ .

That means that under the  $g$  density,  $\ell(w_t) = \frac{f(w_t)}{g(w_t)}$  is a nonnegative random variable with mean 1.

A **likelihood ratio process** for sequence  $\{w_t\}_{t=1}^\infty$  is defined as

$$L(w^t) = \prod_{i=1}^t \ell(w_i),$$

where  $w^t = \{w_1, \dots, w_t\}$  is a history of observations up to and including time  $t$ .

Sometimes for shorthand we'll write  $L_t = L(w^t)$ .

Notice that the likelihood process satisfies the *recursion*

$$L(w^t) = \ell(w_t)L(w^{t-1}).$$

The likelihood ratio and its logarithm are key tools for making inferences using a classic frequentist approach due to Neyman and Pearson [Neyman and Pearson, 1933].

To help us appreciate how things work, the following Python code evaluates  $f$  and  $g$  as two different Beta distributions, then computes and simulates an associated likelihood ratio process by generating a sequence  $w^t$  from one of the two probability distributions, for example, a sequence of IID draws from  $g$ .

```
# Parameters for the two Beta distributions
F_a, F_b = 1, 1
G_a, G_b = 3, 1.2

@vectorize
def p(x, a, b):
    """Beta distribution density function."""
    r = gamma(a + b) / (gamma(a) * gamma(b))
    return r * x** (a-1) * (1 - x)** (b-1)

f = jit(lambda x: p(x, F_a, F_b))
g = jit(lambda x: p(x, G_a, G_b))

def create_beta_density(a, b):
    """Create a beta density function with specified parameters."""
    return jit(lambda x: p(x, a, b))

def likelihood_ratio(w, f_func, g_func):
    """Compute likelihood ratio for observation(s) w."""
    return f_func(w) / g_func(w)

@jit
def simulate_likelihood_ratios(a, b, f_func, g_func, T=50, N=500):
    """
    Generate N sets of T observations of the likelihood ratio.
    """
    l_arr = np.empty((N, T))
    for i in range(N):
        for j in range(T):
            w = np.random.beta(a, b)
            l_arr[i, j] = f_func(w) / g_func(w)
    return l_arr

def simulate_sequences(distribution, f_func, g_func,
                      F_params=(1, 1), G_params=(3, 1.2), T=50, N=500):
    """
    Generate N sequences of T observations from specified distribution.
    """
    if distribution == 'f':
        a, b = F_params
    elif distribution == 'g':
        a, b = G_params
    else:
        raise ValueError("distribution must be 'f' or 'g'")

    l_arr = simulate_likelihood_ratios(a, b, f_func, g_func, T, N)
```

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```
l_seq = np.cumprod(l_arr, axis=1)
return l_arr, l_seq

def plot_likelihood_paths(l_seq, title="Likelihood ratio paths",
                         ylim=None, n_paths=None):
    """Plot likelihood ratio paths."""
    N, T = l_seq.shape
    n_show = n_paths or min(N, 100)

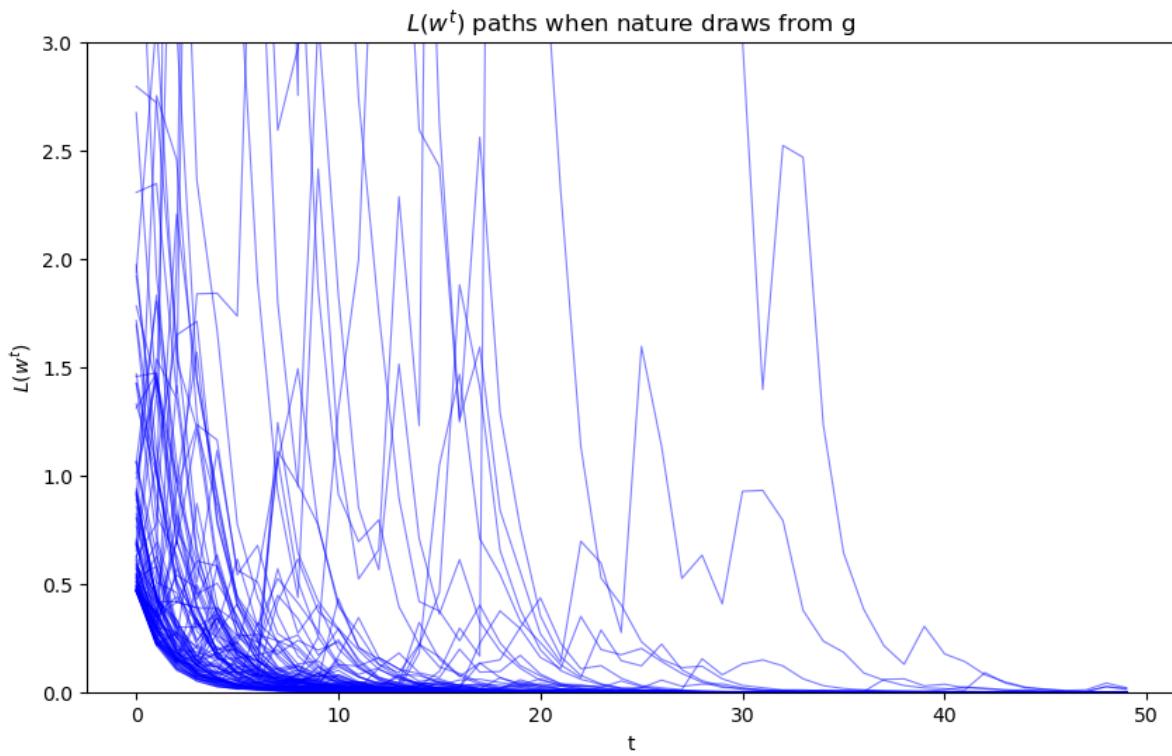
    plt.figure(figsize=(10, 6))
    for i in range(n_show):
        plt.plot(range(T), l_seq[i, :], color='b', lw=0.8, alpha=0.5)

    if ylim:
        plt.ylim(ylim)
    plt.title(title)
    plt.xlabel('t')
    plt.ylabel('$L(w^t)$')
    plt.show()
```

## 22.3 Nature permanently draws from density $g$

We first simulate the likelihood ratio process when nature permanently draws from  $g$ .

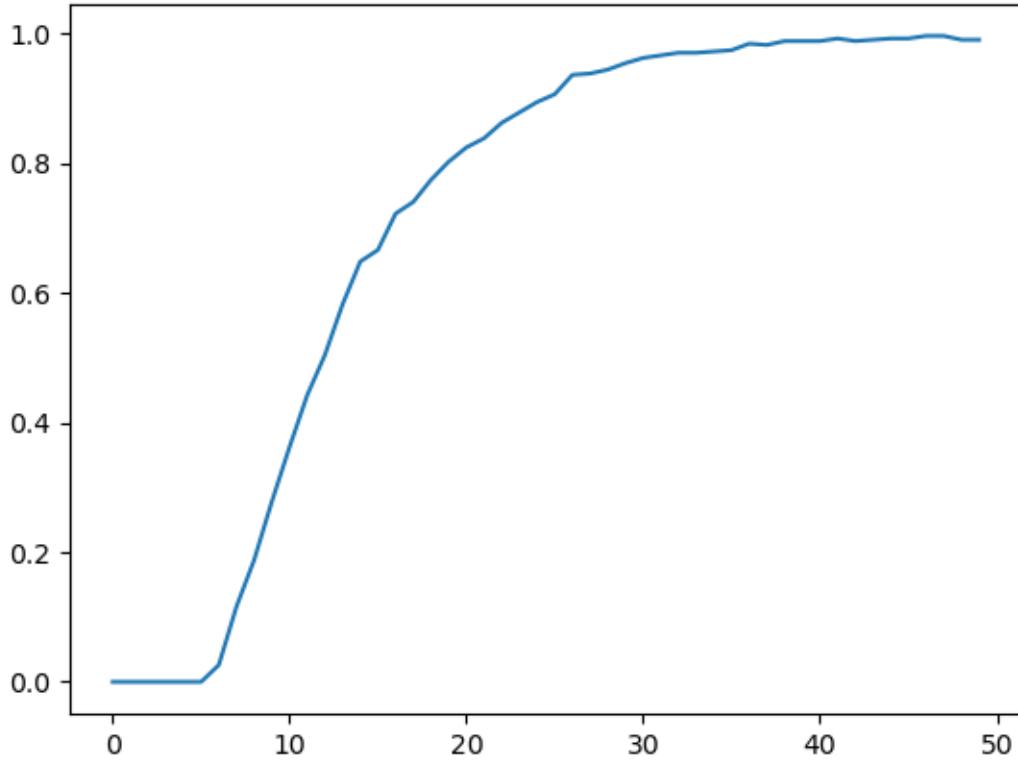
```
# Simulate when nature draws from g
l_arr_g, l_seq_g = simulate_sequences('g', f, g, (F_a, F_b), (G_a, G_b))
plot_likelihood_paths(l_seq_g,
                      title="$L(w^t)$ paths when nature draws from g",
                      ylim=[0, 3])
```



Evidently, as sample length  $T$  grows, most probability mass shifts toward zero

To see this more clearly, we plot over time the fraction of paths  $L(w^t)$  that fall in the interval  $[0, 0.01]$ .

```
N, T = l_arr_g.shape
plt.plot(range(T), np.sum(l_seq_g <= 0.01, axis=0) / N)
plt.show()
```



Despite the evident convergence of most probability mass to a very small interval near 0, the unconditional mean of  $L(w^t)$  under probability density  $g$  is identically 1 for all  $t$ .

To verify this assertion, first notice that as mentioned earlier the unconditional mean  $E[\ell(w_t) | q = g]$  is 1 for all  $t$ :

$$\begin{aligned} E[\ell(w_t) | q = g] &= \int \frac{f(w_t)}{g(w_t)} g(w_t) dw_t \\ &= \int f(w_t) dw_t \\ &= 1, \end{aligned}$$

which immediately implies

$$\begin{aligned} E[L(w^1) | q = g] &= E[\ell(w_1) | q = g] \\ &= 1. \end{aligned}$$

Because  $L(w^t) = \ell(w_t)L(w^{t-1})$  and  $\{w_t\}_{t=1}^t$  is an IID sequence, we have

$$\begin{aligned} E[L(w^t) | q = g] &= E[L(w^{t-1})\ell(w_t) | q = g] \\ &= E[L(w^{t-1})E[\ell(w_t) | q = g, w^{t-1}] | q = g] \\ &= E[L(w^{t-1})E[\ell(w_t) | q = g] | q = g] \\ &= E[L(w^{t-1}) | q = g] \end{aligned}$$

for any  $t \geq 1$ .

Mathematical induction implies  $E[L(w^t) | q = g] = 1$  for all  $t \geq 1$ .

## 22.4 Peculiar property

How can  $E [L(w^t) | q = g] = 1$  possibly be true when most probability mass of the likelihood ratio process is piling up near 0 as  $t \rightarrow +\infty$ ?

The answer is that as  $t \rightarrow +\infty$ , the distribution of  $L_t$  becomes more and more fat-tailed: enough mass shifts to larger and larger values of  $L_t$  to make the mean of  $L_t$  continue to be one despite most of the probability mass piling up near 0.

To illustrate this peculiar property, we simulate many paths and calculate the unconditional mean of  $L(w^t)$  by averaging across these many paths at each  $t$ .

```
l_arr_g, l_seq_g = simulate_sequences('g',
                                         f, g, (F_a, F_b), (G_a, G_b), N=50000)
```

It would be useful to use simulations to verify that unconditional means  $E [L(w^t)]$  equal unity by averaging across sample paths.

But it would be too computer-time-consuming for us to do that here simply by applying a standard Monte Carlo simulation approach.

The reason is that the distribution of  $L(w^t)$  is extremely skewed for large values of  $t$ .

Because the probability density in the right tail is close to 0, it just takes too much computer time to sample enough points from the right tail.

We explain the problem in more detail in [this lecture](#).

There we describe an alternative way to compute the mean of a likelihood ratio by computing the mean of a *different* random variable by sampling from a *different* probability distribution.

## 22.5 Nature permanently draws from density $f$

Now suppose that before time 0 nature permanently decided to draw repeatedly from density  $f$ .

While the mean of the likelihood ratio  $\ell(w_t)$  under density  $g$  is 1, its mean under the density  $f$  exceeds one.

To see this, we compute

$$\begin{aligned} E [\ell(w_t) | q = f] &= \int \frac{f(w_t)}{g(w_t)} f(w_t) dw_t \\ &= \int \frac{f(w_t)}{g(w_t)} \frac{f(w_t)}{g(w_t)} g(w_t) dw_t \\ &= \int \ell(w_t)^2 g(w_t) dw_t \\ &= E [\ell(w_t)^2 | q = g] \\ &= E [\ell(w_t) | q = g]^2 + Var(\ell(w_t) | q = g) \\ &> E [\ell(w_t) | q = g]^2 = 1 \end{aligned}$$

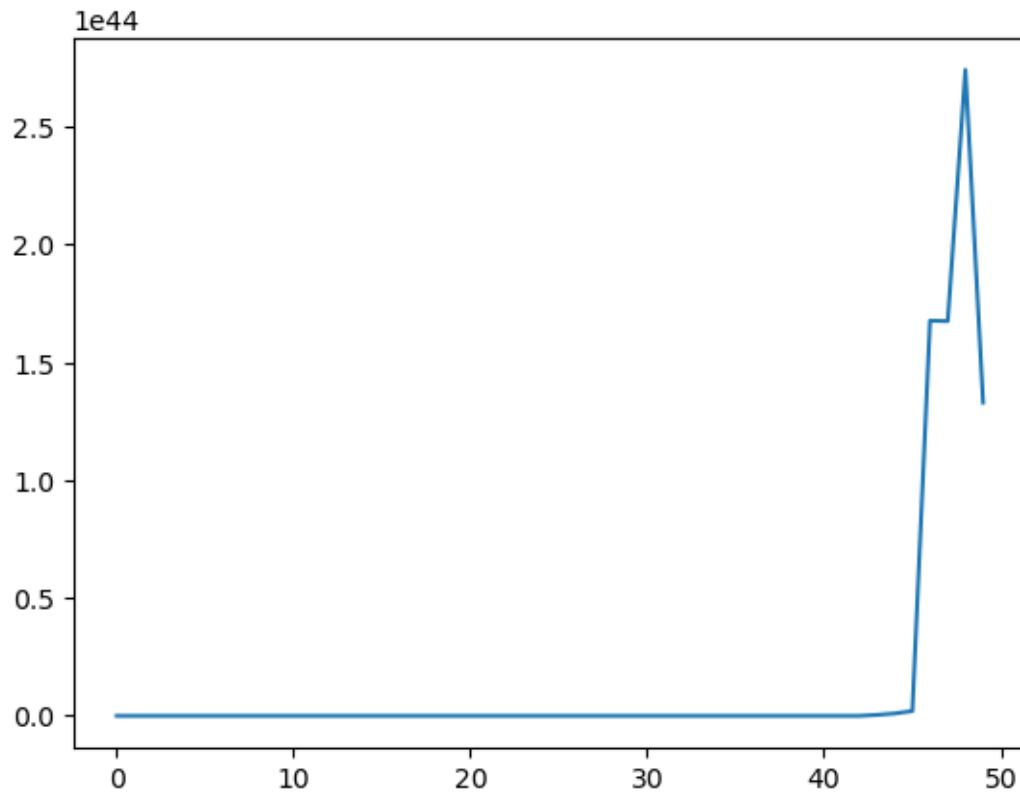
This in turn implies that the unconditional mean of the likelihood ratio process  $L(w^t)$  diverges toward  $+\infty$ .

Simulations below confirm this conclusion.

Please note the scale of the  $y$  axis.

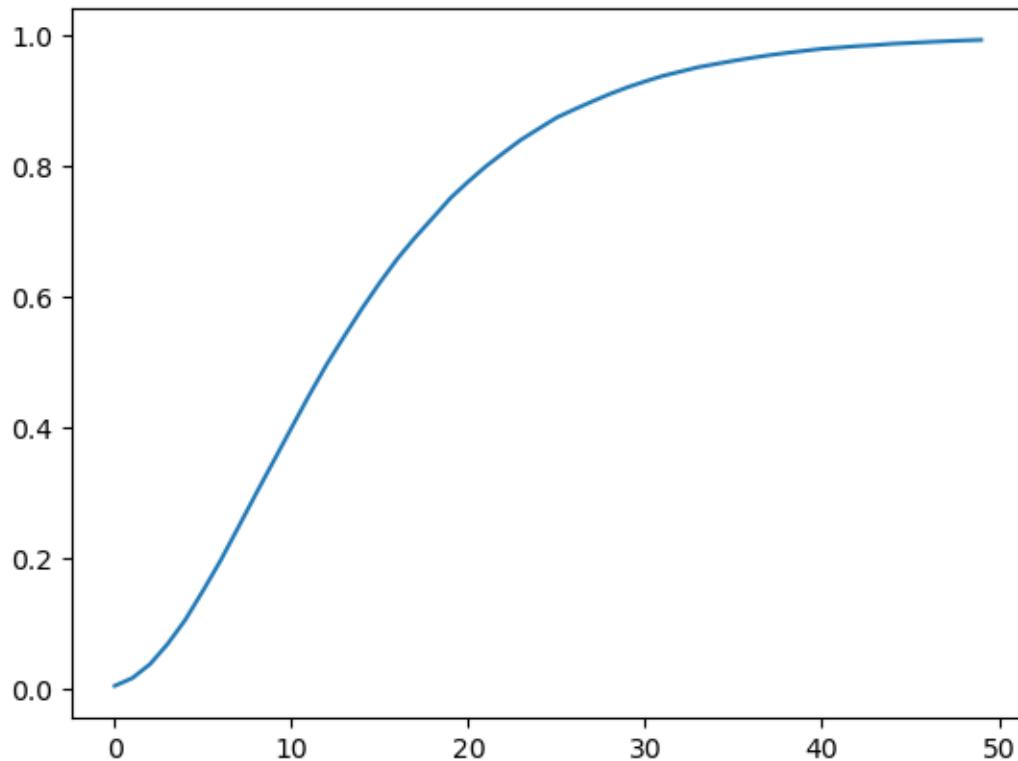
```
# Simulate when nature draws from f
l_arr_f, l_seq_f = simulate_sequences('f', f, g,
                                         (F_a, F_b), (G_a, G_b), N=50000)
```

```
N, T = l_arr_f.shape
plt.plot(range(T), np.mean(l_seq_f, axis=0))
plt.show()
```



We also plot the probability that  $L(w^t)$  falls into the interval  $[10000, \infty)$  as a function of time and watch how fast probability mass diverges to  $+\infty$ .

```
plt.plot(range(T), np.sum(l_seq_f > 10000, axis=0) / N)
plt.show()
```



## 22.6 Likelihood ratio test

We now describe how to employ the machinery of Neyman and Pearson [Neyman and Pearson, 1933] to test the hypothesis that history  $w^t$  is generated by repeated IID draws from density  $f$ .

Denote  $q$  as the data generating process, so that  $q = f$  or  $g$ .

Upon observing a sample  $\{W_i\}_{i=1}^t$ , we want to decide whether nature is drawing from  $g$  or from  $f$  by performing a (frequentist) hypothesis test.

We specify

- Null hypothesis  $H_0: q = f$ ,
- Alternative hypothesis  $H_1: q = g$ .

Neyman and Pearson proved that the best way to test this hypothesis is to use a **likelihood ratio test** that takes the form:

- accept  $H_0$  if  $L(W^t) > c$ ,
- reject  $H_0$  if  $L(W^t) < c$ ,

where  $c$  is a given discrimination threshold.

Setting  $c = 1$  is a common choice.

We'll discuss consequences of other choices of  $c$  below.

This test is *best* in the sense that it is **uniformly most powerful**.

To understand what this means, we have to define probabilities of two important events that allow us to characterize a test associated with a given threshold  $c$ .

The two probabilities are:

- Probability of a Type I error in which we reject  $H_0$  when it is true:

$$\alpha \equiv \Pr \{L(w^t) < c \mid q = f\}$$

- Probability of a Type II error in which we accept  $H_0$  when it is false:

$$\beta \equiv \Pr \{L(w^t) > c \mid q = g\}$$

These two probabilities underlie the following two concepts:

- Probability of false alarm (= significance level = probability of Type I error):

$$\alpha \equiv \Pr \{L(w^t) < c \mid q = f\}$$

- Probability of detection (= power = 1 minus probability of Type II error):

$$1 - \beta \equiv \Pr \{L(w^t) > c \mid q = g\}$$

The [Neyman-Pearson Lemma](#) states that among all possible tests, a likelihood ratio test maximizes the probability of detection for a given probability of false alarm.

Another way to say the same thing is that among all possible tests, a likelihood ratio test maximizes **power** for a given **significance level**.

We want a small probability of false alarm and a large probability of detection.

With sample size  $t$  fixed, we can change our two probabilities by adjusting  $c$ .

A troublesome “that’s life” fact is that these two probabilities move in the same direction as we vary the critical value  $c$ .

Without specifying quantitative losses from making Type I and Type II errors, there is little that we can say about how we *should* trade off probabilities of the two types of mistakes.

We do know that increasing sample size  $t$  improves statistical inference.

Below we plot some informative figures that illustrate this.

We also present a classical frequentist method for choosing a sample size  $t$ .

Let’s start with a case in which we fix the threshold  $c$  at 1.

```
c = 1
```

Below we plot empirical distributions of logarithms of the cumulative likelihood ratios simulated above, which are generated by either  $f$  or  $g$ .

Taking logarithms has no effect on calculating the probabilities because the log is a monotonic transformation.

As  $t$  increases, the probabilities of making Type I and Type II errors both decrease, which is good.

This is because most of the probability mass of  $\log(L(w^t))$  moves toward  $-\infty$  when  $g$  is the data generating process, while  $\log(L(w^t))$  goes to  $\infty$  when data are generated by  $f$ .

That disparate behavior of  $\log(L(w^t))$  under  $f$  and  $g$  is what makes it possible eventually to distinguish  $q = f$  from  $q = g$ .

```

def plot_log_histograms(l_seq_f, l_seq_g, c=1, time_points=[1, 7, 14, 21]):
    """Plot log likelihood ratio histograms."""
    fig, axs = plt.subplots(2, 2, figsize=(12, 8))

    for i, t in enumerate(time_points):
        nr, nc = i // 2, i % 2

        axs[nr, nc].axvline(np.log(c), color="k", ls="--")

        hist_f, x_f = np.histogram(np.log(l_seq_f[:, t]), 200, density=True)
        hist_g, x_g = np.histogram(np.log(l_seq_g[:, t]), 200, density=True)

        axs[nr, nc].plot(x_f[1:], hist_f, label="dist under f")
        axs[nr, nc].plot(x_g[1:], hist_g, label="dist under g")

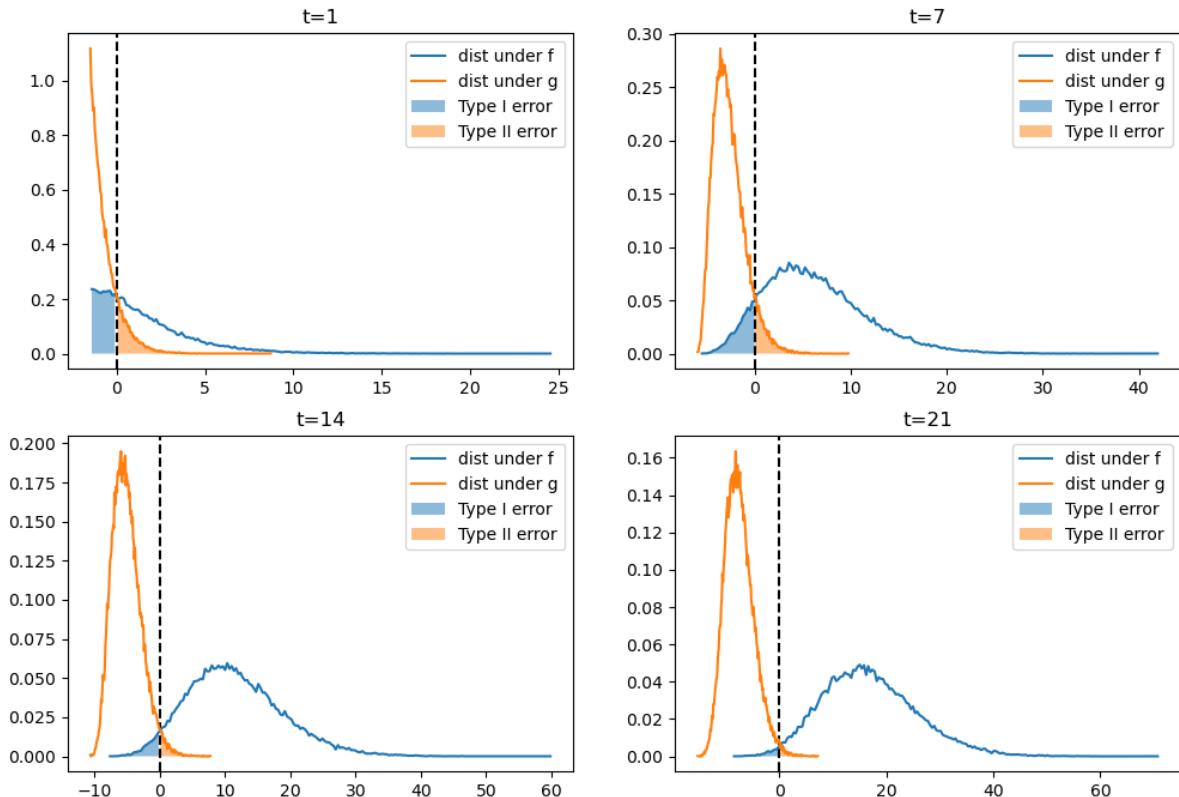
        # Fill error regions
        for j, (x, hist, label) in enumerate(
            zip([x_f, x_g], [hist_f, hist_g],
                ["Type I error", "Type II error"]))
            ind = x[1:] <= np.log(c) if j == 0 else x[1:] > np.log(c)
            axs[nr, nc].fill_between(x[1:][ind], hist[ind],
                                    alpha=0.5, label=label)

        axs[nr, nc].legend()
        axs[nr, nc].set_title(f"t={t}")

    plt.show()

plot_log_histograms(l_seq_f, l_seq_g, c=c)

```



In the above graphs,

- the blue areas are related to but not equal to probabilities  $\alpha$  of a type I error because they are integrals of  $\log L_t$ , not integrals of  $L_t$ , over rejection region  $L_t < 1$
- the orange areas are related to but not equal to probabilities  $\beta$  of a type II error because they are integrals of  $\log L_t$ , not integrals of  $L_t$ , over acceptance region  $L_t > 1$

When we hold  $c$  fixed at  $c = 1$ , the following graph shows that

- the probability of detection monotonically increases with increases in  $t$
- the probability of a false alarm monotonically decreases with increases in  $t$ .

```
def compute_error_probabilities(l_seq_f, l_seq_g, c=1):
    """
    Compute Type I and Type II error probabilities.
    """
    N, T = l_seq_f.shape

    # Type I error (false alarm) - reject H0 when true
    PFA = np.array([np.sum(l_seq_f[:, t] < c) / N for t in range(T)])

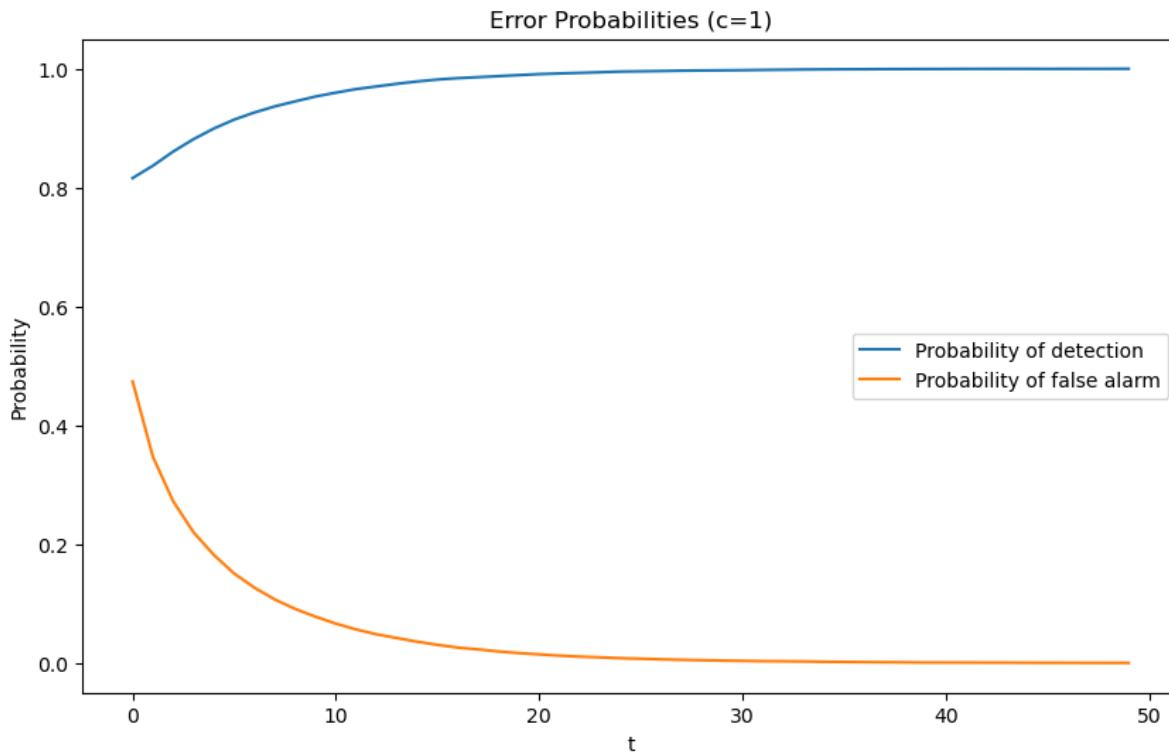
    # Type II error - accept H0 when false
    beta = np.array([np.sum(l_seq_g[:, t] >= c) / N for t in range(T)])

    # Probability of detection (power)
    PD = np.array([np.sum(l_seq_g[:, t] < c) / N for t in range(T)])

    return {
        'alpha': PFA,
        'beta': beta,
        'PD': PD,
        'PFA': PFA
    }

def plot_error_probabilities(error_dict, T, c=1, title_suffix=""):
    """
    Plot error probabilities over time.
    """
    plt.figure(figsize=(10, 6))
    plt.plot(range(T), error_dict['PD'], label="Probability of detection")
    plt.plot(range(T), error_dict['PFA'], label="Probability of false alarm")
    plt.xlabel("t")
    plt.ylabel("Probability")
    plt.title(f"Error Probabilities (c={c}) {title_suffix}")
    plt.legend()
    plt.show()

error_probs = compute_error_probabilities(l_seq_f, l_seq_g, c=c)
N, T = l_seq_f.shape
plot_error_probabilities(error_probs, T, c)
```



For a given sample size  $t$ , the threshold  $c$  uniquely pins down probabilities of both types of error.

If for a fixed  $t$  we now free up and move  $c$ , we will sweep out the probability of detection as a function of the probability of false alarm.

This produces a receiver operating characteristic curve (ROC curve).

Below, we plot receiver operating characteristic curves for different sample sizes  $t$ .

```
def plot_roc_curves(l_seq_f, l_seq_g, t_values=[1, 5, 9, 13], N=None):
    """Plot ROC curves for different sample sizes."""
    if N is None:
        N = l_seq_f.shape[0]

    PFA = np.arange(0, 100, 1)

    plt.figure(figsize=(10, 6))
    for t in t_values:
        percentile = np.percentile(l_seq_f[:, t], PFA)
        PD = [np.sum(l_seq_g[:, t] < p) / N for p in percentile]
        plt.plot(PFA / 100, PD, label=f"t={t}")

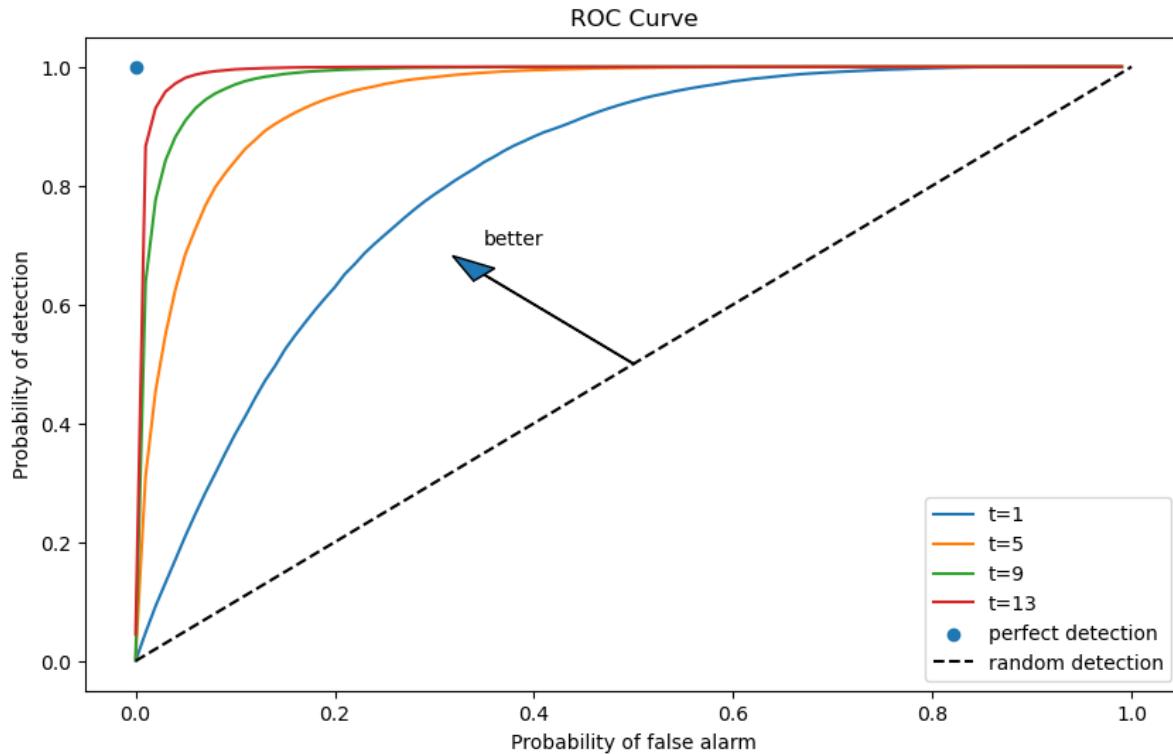
    plt.scatter(0, 1, label="perfect detection")
    plt.plot([0, 1], [0, 1], color='k', ls='--', label="random detection")

    plt.arrow(0.5, 0.5, -0.15, 0.15, head_width=0.03)
    plt.text(0.35, 0.7, "better")
    plt.xlabel("Probability of false alarm")
    plt.ylabel("Probability of detection")
    plt.legend()
    plt.title("ROC Curve")
    plt.show()
```

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```
plot_roc_curves(l_seq_f, l_seq_g, t_values=range(1, 15, 4), N=N)
```



Notice that as  $t$  increases, we are assured a larger probability of detection and a smaller probability of false alarm associated with a given discrimination threshold  $c$ .

For a given sample size  $t$ , both  $\alpha$  and  $\beta$  change as we vary  $c$ .

As we increase  $c$

- $\alpha \equiv \Pr \{L(w^t) < c \mid q = f\}$  increases
- $\beta \equiv \Pr \{L(w^t) > c \mid q = g\}$  decreases

As  $t \rightarrow +\infty$ , we approach the perfect detection curve that is indicated by a right angle hinging on the blue dot.

For a given sample size  $t$ , the discrimination threshold  $c$  determines a point on the receiver operating characteristic curve.

It is up to the test designer to trade off probabilities of making the two types of errors.

But we know how to choose the smallest sample size to achieve given targets for the probabilities.

Typically, frequentists aim for a high probability of detection that respects an upper bound on the probability of false alarm.

Below we show an example in which we fix the probability of false alarm at 0.05.

The required sample size for making a decision is then determined by a target probability of detection, for example, 0.9, as depicted in the following graph.

```
PFA = 0.05
PD = np.empty(T)
```

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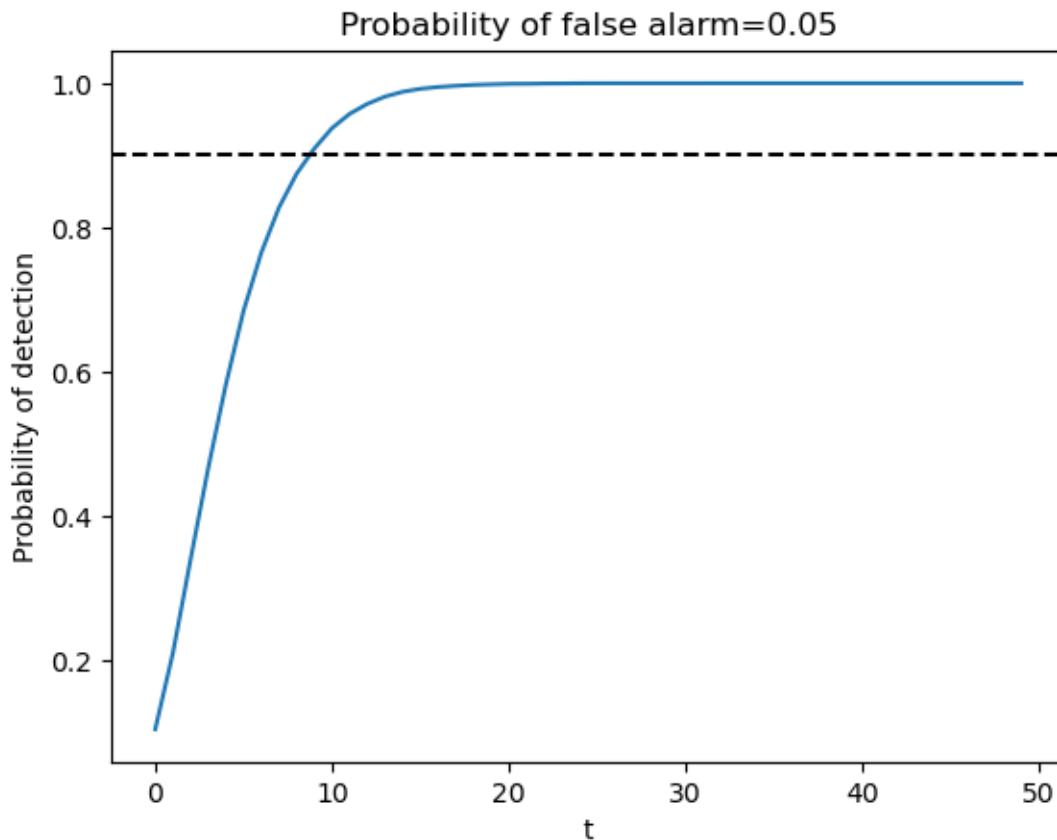
```

for t in range(T):
    c = np.percentile(l_seq_f[:, t], PFA * 100)
    PD[t] = np.sum(l_seq_g[:, t] < c) / N

plt.plot(range(T), PD)
plt.axhline(0.9, color="k", ls="--")

plt.xlabel("t")
plt.ylabel("Probability of detection")
plt.title(f"Probability of false alarm={PFA}")
plt.show()

```



The United States Navy evidently used a procedure like this to select a sample size  $t$  for doing quality control tests during World War II.

A Navy Captain who had been ordered to perform tests of this kind had doubts about it that he presented to Milton Friedman, as we describe in [this lecture](#).

### 22.6.1 A third distribution $h$

Now let's consider a case in which neither  $g$  nor  $f$  generates the data.

Instead, a third distribution  $h$  does.

Let's study how accumulated likelihood ratios  $L$  behave when  $h$  governs the data.

A key tool here is called **Kullback–Leibler divergence** we studied in *Statistical Divergence Measures*.

In our application, we want to measure how much  $f$  or  $g$  diverges from  $h$

Two Kullback–Leibler divergences pertinent for us are  $K_f$  and  $K_g$  defined as

$$\begin{aligned} K_f &= D_{KL}(h\|f) = KL(h, f) = E_h \left[ \log \frac{h(w)}{f(w)} \right] \\ &= \int \log \left( \frac{h(w)}{f(w)} \right) h(w) dw. \\ K_g &= D_{KL}(h\|g) = KL(h, g) = E_h \left[ \log \frac{h(w)}{g(w)} \right] \\ &= \int \log \left( \frac{h(w)}{g(w)} \right) h(w) dw. \end{aligned}$$

Let's compute the Kullback–Leibler discrepancies using the same code in *Statistical Divergence Measures*.

```
def compute_KL(f, g):
    """
    Compute KL divergence KL(f, g)
    """
    integrand = lambda w: f(w) * np.log(f(w) / g(w))
    val, _ = quad(integrand, 1e-5, 1-1e-5)
    return val

def compute_KL_h(h, f, g):
    """
    Compute KL divergences with respect to reference distribution h
    """
    Kf = compute_KL(h, f)
    Kg = compute_KL(h, g)
    return Kf, Kg
```

### 22.6.2 A helpful formula

There is a mathematical relationship between likelihood ratios and KL divergence.

When data is generated by distribution  $h$ , the expected log likelihood ratio is:

$$\frac{1}{t} E_h[\log L_t] = K_g - K_f \quad (22.1)$$

where  $L_t = \prod_{j=1}^t \frac{f(w_j)}{g(w_j)}$  is the likelihood ratio process.

Equation (22.1) tells us that:

- When  $K_g < K_f$  (i.e.,  $g$  is closer to  $h$  than  $f$  is), the expected log likelihood ratio is negative, so  $L(w^t) \rightarrow 0$ .
- When  $K_g > K_f$  (i.e.,  $f$  is closer to  $h$  than  $g$  is), the expected log likelihood ratio is positive, so  $L(w^t) \rightarrow +\infty$ .

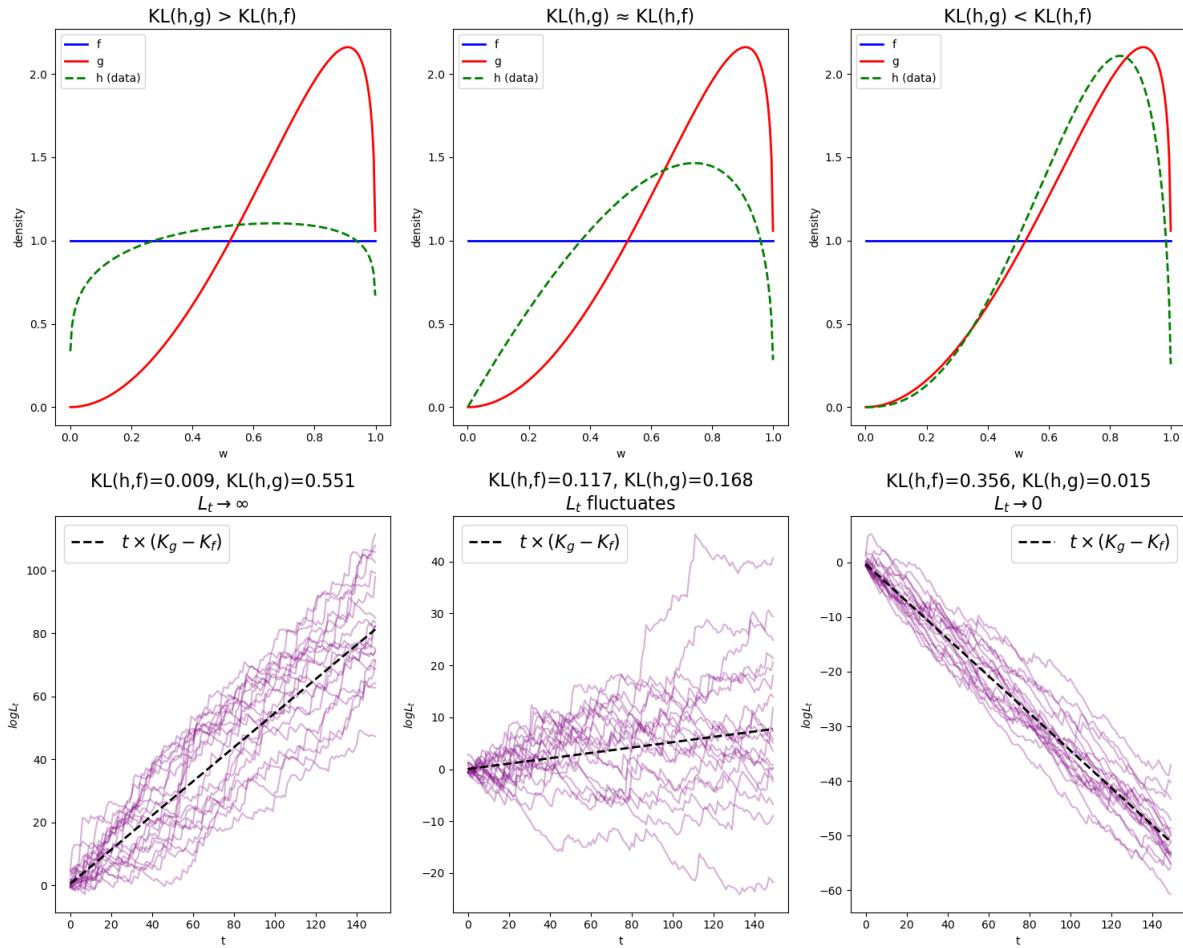
Let's verify this using simulation.

In the simulation, we generate multiple paths using Beta distributions  $f$ ,  $g$ , and  $h$ , and compute the paths of  $\log(L(w^t))$ .

First, we write a function to compute the likelihood ratio process

```
def compute_likelihood_ratios(sequences, f, g):
    """Compute likelihood ratios and cumulative products."""
    l_ratios = f(sequences) / g(sequences)
    L_cumulative = np.cumprod(l_ratios, axis=1)
    return l_ratios, L_cumulative
```

We consider three cases: (1)  $h$  is closer to  $f$ , (2)  $f$  and  $g$  are approximately equidistant from  $h$ , and (3)  $h$  is closer to  $g$ .



Note that

- In the first figure,  $\log L(w^t)$  diverges to  $\infty$  because  $K_g > K_f$ .
- In the second figure, we still have  $K_g > K_f$ , but the difference is smaller, so  $L(w^t)$  diverges to infinity at a slower pace.
- In the last figure,  $\log L(w^t)$  diverges to  $-\infty$  because  $K_g < K_f$ .
- The black dotted line,  $t(D_{KL}(h\|g) - D_{KL}(h\|f))$ , closely fits the paths verifying (22.1).

These observations align with the theory.

In *Heterogeneous Beliefs and Financial Markets*, we will see an application of these ideas.

## 22.7 Hypothesis testing and classification

This section discusses another application of likelihood ratio processes.

We describe how a statistician can combine frequentist probabilities of type I and type II errors in order to

- compute an anticipated frequency of selecting a wrong model based on a sample length  $T$
- compute an anticipated error rate in a classification problem

We consider a situation in which nature generates data by mixing known densities  $f$  and  $g$  with known mixing parameter  $\pi_{-1} \in (0, 1)$  so that the random variable  $w$  is drawn from the density

$$h(w) = \pi_{-1}f(w) + (1 - \pi_{-1})g(w)$$

We assume that the statistician knows the densities  $f$  and  $g$  and also the mixing parameter  $\pi_{-1}$ .

Below, we'll set  $\pi_{-1} = .5$ , although much of the analysis would follow through with other settings of  $\pi_{-1} \in (0, 1)$ .

We assume that  $f$  and  $g$  both put positive probabilities on the same intervals of possible realizations of the random variable  $W$ .

In the simulations below, we specify that  $f$  is a Beta(1, 1) distribution and that  $g$  is Beta(3, 1.2) distribution.

We consider two alternative timing protocols.

- Timing protocol 1 is for the model selection problem
- Timing protocol 2 is for the individual classification problem

**Timing Protocol 1:** Nature flips a coin only **once** at time  $t = -1$  and with probability  $\pi_{-1}$  generates a sequence  $\{w_t\}_{t=1}^T$  of IID draws from  $f$  and with probability  $1 - \pi_{-1}$  generates a sequence  $\{w_t\}_{t=1}^T$  of IID draws from  $g$ .

**Timing Protocol 2.** Nature flips a coin **often**. At each time  $t \geq 0$ , nature flips a coin and with probability  $\pi_{-1}$  draws  $w_t$  from  $f$  and with probability  $1 - \pi_{-1}$  draws  $w_t$  from  $g$ .

Here is Python code that we'll use to implement timing protocol 1 and 2

```
def protocol_1(pi_minus_1, T, N=1000, F_params=(1, 1), G_params=(3, 1.2)):
    """
    Simulate Protocol 1: Nature decides once at t=-1 which model to use.
    """
    F_a, F_b = F_params
    G_a, G_b = G_params

    # Single coin flip for the true model
    true_models_F = np.random.rand(N) < pi_minus_1
    sequences = np.empty((N, T))

    n_f = np.sum(true_models_F)
    n_g = N - n_f

    if n_f > 0:
        sequences[true_models_F, :] = np.random.beta(F_a, F_b, (n_f, T))
    if n_g > 0:
        sequences[~true_models_F, :] = np.random.beta(G_a, G_b, (n_g, T))

    return sequences, true_models_F

def protocol_2(pi_minus_1, T, N=1000, F_params=(1, 1), G_params=(3, 1.2)):
    """
```

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```

Simulate Protocol 2: Nature decides at each time step which model to use.
"""

F_a, F_b = F_params
G_a, G_b = G_params

# Coin flips for each time step
true_models_F = np.random.rand(N, T) < pi_minus_1
sequences = np.empty((N, T))

n_f = np.sum(true_models_F)
n_g = N * T - n_f

if n_f > 0:
    sequences[true_models_F] = np.random.beta(F_a, F_b, n_f)
if n_g > 0:
    sequences[~true_models_F] = np.random.beta(G_a, G_b, n_g)

return sequences, true_models_F

```

**Remark:** Under timing protocol 2, the  $\{w_t\}_{t=1}^T$  is a sequence of IID draws from  $h(w)$ . Under timing protocol 1, the  $\{w_t\}_{t=1}^T$  is not IID. It is **conditionally IID** – meaning that with probability  $\pi_{-1}$  it is a sequence of IID draws from  $f(w)$  and with probability  $1 - \pi_{-1}$  it is a sequence of IID draws from  $g(w)$ . For more about this, see [this lecture about exchangeability](#).

We again deploy a **likelihood ratio process** with time  $t$  component being the likelihood ratio

$$\ell(w_t) = \frac{f(w_t)}{g(w_t)}, \quad t \geq 1.$$

The **likelihood ratio process** for sequence  $\{w_t\}_{t=1}^\infty$  is

$$L(w^t) = \prod_{i=1}^t \ell(w_i),$$

For shorthand we'll write  $L_t = L(w^t)$ .

### 22.7.1 Model selection mistake probability

We first study a problem that assumes timing protocol 1.

Consider a decision maker who wants to know whether model  $f$  or model  $g$  governs a data set of length  $T$  observations.

The decision makers has observed a sequence  $\{w_t\}_{t=1}^T$ .

On the basis of that observed sequence, a likelihood ratio test selects model  $f$  when  $L_T \geq 1$  and model  $g$  when  $L_T < 1$ .

When model  $f$  generates the data, the probability that the likelihood ratio test selects the wrong model is

$$p_f = \text{Prob}(L_T < 1 | f) = \alpha_T.$$

When model  $g$  generates the data, the probability that the likelihood ratio test selects the wrong model is

$$p_g = \text{Prob}(L_T \geq 1 | g) = \beta_T.$$

We can construct a probability that the likelihood ratio selects the wrong model by assigning a Bayesian prior probability of  $\pi_{-1} = .5$  that nature selects model  $f$  then averaging  $p_f$  and  $p_g$  to form the Bayesian posterior probability of a detection

error equal to

$$p(\text{wrong decision}) = \frac{1}{2}(\alpha_T + \beta_T). \quad (22.2)$$

Now let's simulate timing protocol 1 and compute the error probabilities

```
def compute_protocol_1_errors(pi_minus_1, T_max, N_simulations, f_func, g_func,
                               F_params=(1, 1), G_params=(3, 1.2)):
    """
    Compute error probabilities for Protocol 1.
    """
    sequences, true_models = protocol_1(
        pi_minus_1, T_max, N_simulations, F_params, G_params)
    l_ratios, L_cumulative = compute_likelihood_ratios(sequences,
                                                       f_func, g_func)

    T_range = np.arange(1, T_max + 1)

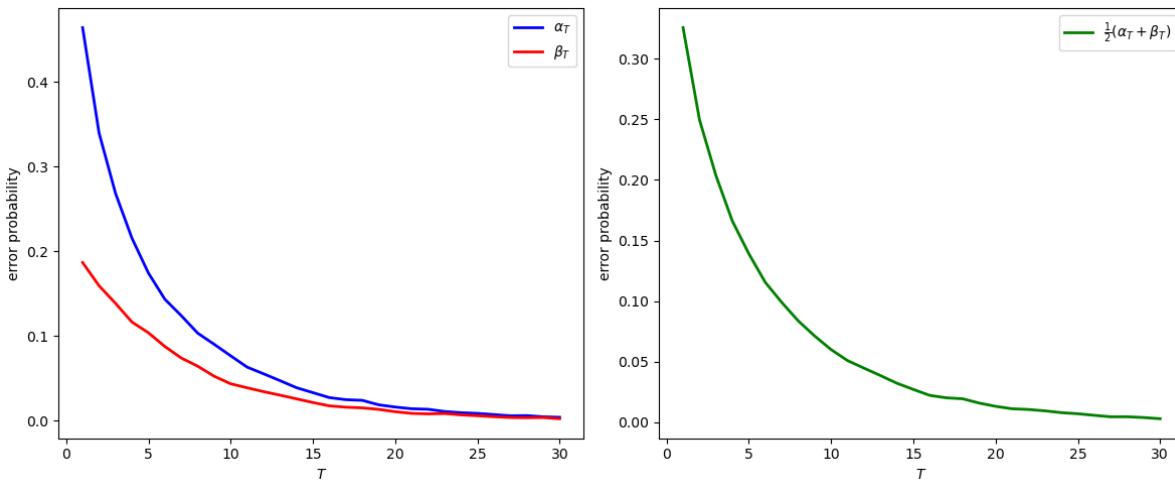
    mask_f = true_models
    mask_g = ~true_models

    L_f = L_cumulative[mask_f, :]
    L_g = L_cumulative[mask_g, :]

    alpha_T = np.mean(L_f < 1, axis=0)
    beta_T = np.mean(L_g >= 1, axis=0)
    error_prob = 0.5 * (alpha_T + beta_T)

    return {
        'T_range': T_range,
        'alpha': alpha_T,
        'beta': beta_T,
        'error_prob': error_prob,
        'L_cumulative': L_cumulative,
        'true_models': true_models
    }
```

The following code visualizes the error probabilities for timing protocol 1



```
At T=30:
α_30 = 0.0038
β_30 = 0.0022
Model selection error probability = 0.0030
```

Notice how the model selection error probability approaches zero as  $T$  grows.

## 22.7.2 Classification

We now consider a problem that assumes timing protocol 2.

A decision maker wants to classify components of an observed sequence  $\{w_t\}_{t=1}^T$  as having been drawn from either  $f$  or  $g$ .

The decision maker uses the following classification rule:

$$\begin{aligned} w_t \text{ is from } f \text{ if } l_t > 1 \\ w_t \text{ is from } g \text{ if } l_t \leq 1. \end{aligned}$$

Under this rule, the expected misclassification rate is

$$p(\text{misclassification}) = \frac{1}{2}(\tilde{\alpha}_t + \tilde{\beta}_t) \quad (22.3)$$

where  $\tilde{\alpha}_t = \text{Prob}(l_t < 1 | f)$  and  $\tilde{\beta}_t = \text{Prob}(l_t \geq 1 | g)$ .

Now let's write some code to simulate it

```
def compute_protocol_2_errors(n_minus_1, T_max, N_simulations, f_func, g_func,
                               F_params=(1, 1), G_params=(3, 1.2)):
    """
    Compute error probabilities for Protocol 2.
    """
    sequences, true_models = protocol_2(n_minus_1,
                                         T_max, N_simulations, F_params, G_params)
    l_ratios, _ = compute_likelihood_ratios(sequences, f_func, g_func)

    T_range = np.arange(1, T_max + 1)

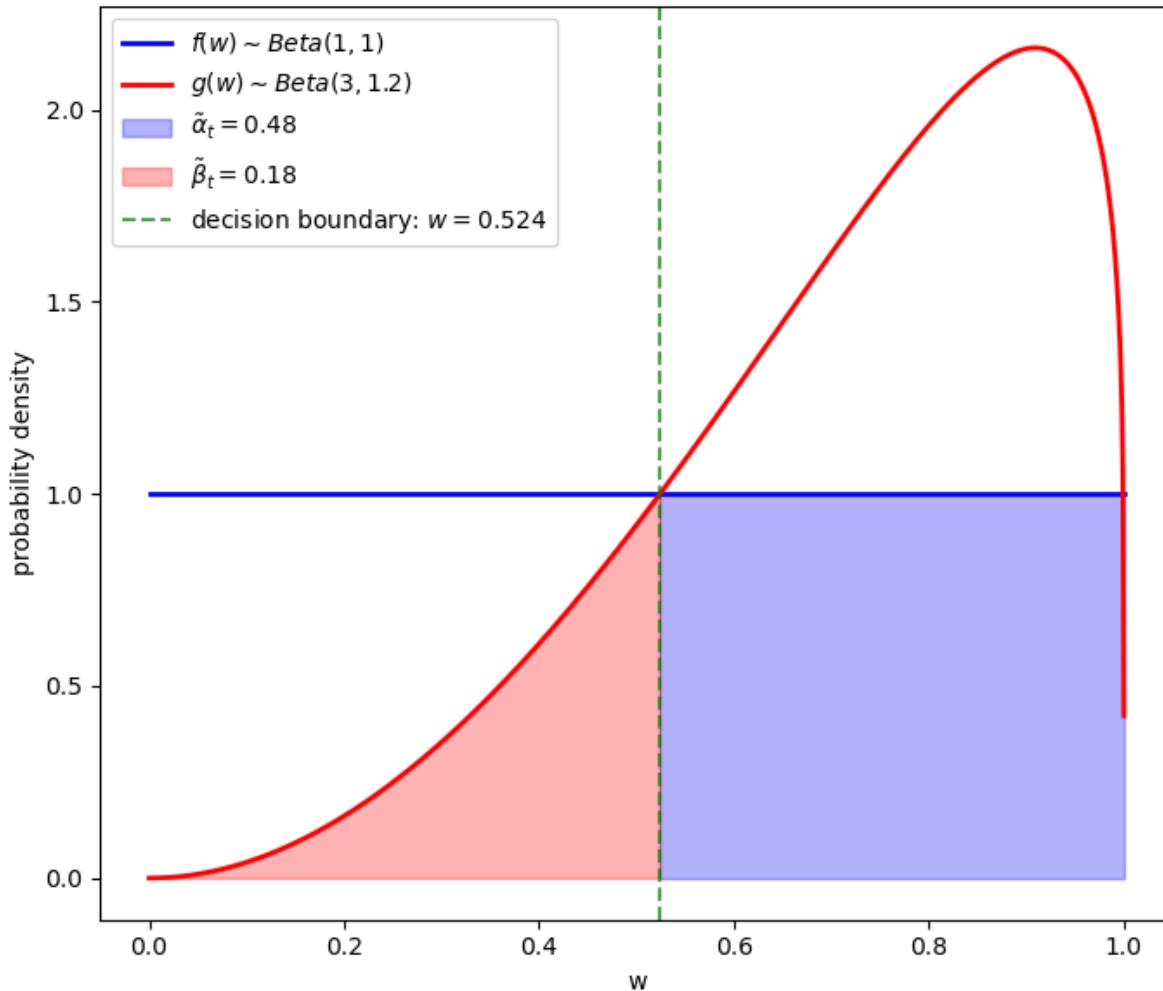
    accuracy = np.empty(T_max)
    for t in range(T_max):
        predictions = (l_ratios[:, t] >= 1)
        actual = true_models[:, t]
        accuracy[t] = np.mean(predictions == actual)

    return {
        'T_range': T_range,
        'accuracy': accuracy,
        'l_ratios': l_ratios,
        'true_models': true_models
    }
```

Since for each  $t$ , the decision boundary is the same, the decision boundary can be computed as

```
root = brentq(lambda w: f(w) / g(w) - 1, 0.001, 0.999)
```

we can plot the distributions of  $f$  and  $g$  and the decision boundary



To the left of the green vertical line  $g < f$ , so  $l_t > 1$ ; therefore a  $w_t$  that falls to the left of the green line is classified as a type  $f$  individual.

- The shaded red area equals  $\beta$  – the probability of classifying someone as a type  $g$  individual when it is really a type  $f$  individual.

To the right of the green vertical line  $g > f$ , so  $l_t < 1$ ; therefore a  $w_t$  that falls to the right of the green line is classified as a type  $g$  individual.

- The shaded blue area equals  $\alpha$  – the probability of classifying someone as a type  $f$  when it is really a type  $g$  individual.

This gives us clues about how to compute the theoretical classification error probability

```
# Compute theoretical tilde alpha_t and tilde beta_t
def alpha_integrand(w):
    """Integrand for tilde alpha_t = P(l_t < 1 | f)"""
    return f(w) if f(w) / g(w) < 1 else 0

def beta_integrand(w):
    """Integrand for tilde beta_t = P(l_t >= 1 | g)"""
    return g(w) if f(w) / g(w) >= 1 else 0
```

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```
# Compute the integrals
a_theory, _ = quad(a_integrand, 0, 1, limit=100)
β_theory, _ = quad(β_integrand, 0, 1, limit=100)

theory_error = 0.5 * (a_theory + β_theory)

print(f"theoretical tilde a_t = {a_theory:.4f}")
print(f"theoretical tilde β_t = {β_theory:.4f}")
print(f"theoretical classification error probability = {theory_error:.4f}")
```

```
theoretical tilde a_t = 0.4752
theoretical tilde β_t = 0.1836
theoretical classification error probability = 0.3294
```

Now we simulate timing protocol 2 and compute the classification error probability.

In the next cell, we also compare the theoretical classification accuracy to the empirical classification accuracy

```
def analyze_protocol_2(π_minus_1, T_max, N_simulations, f_func, g_func,
                      theory_error=None, F_params=(1, 1), G_params=(3, 1.2)):
    """Analyze Protocol 2."""
    result = compute_protocol_2_errors(π_minus_1, T_max, N_simulations,
                                       f_func, g_func, F_params, G_params)

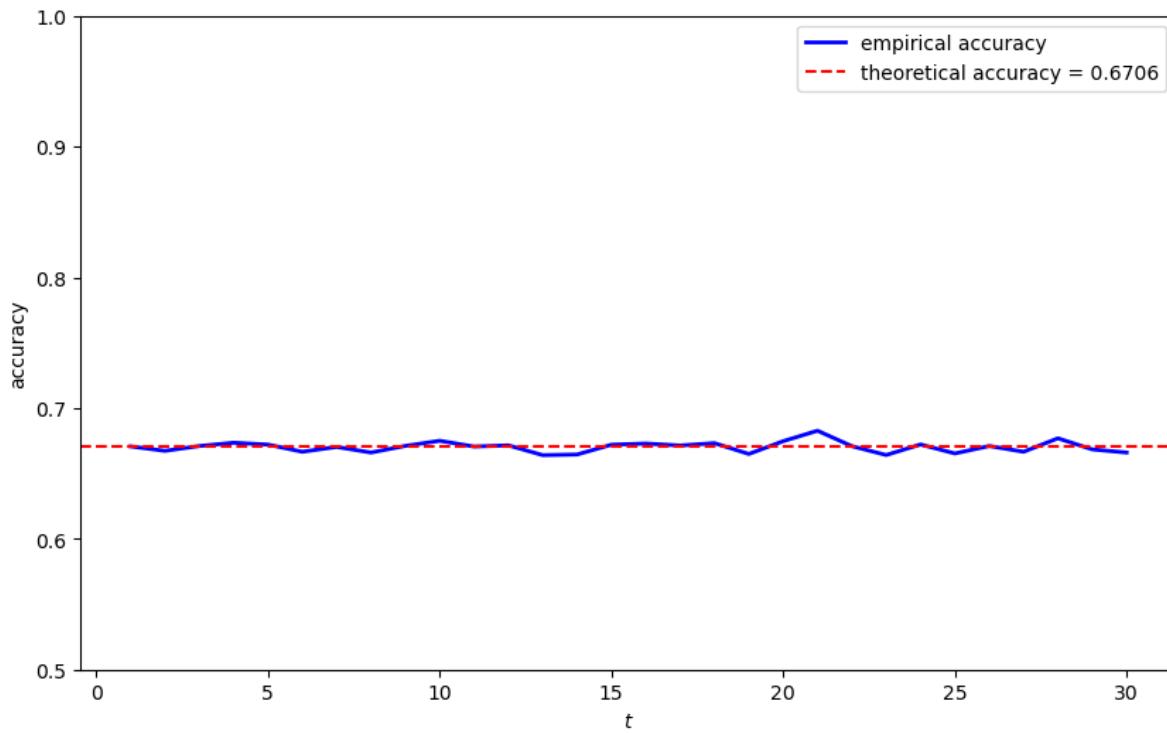
    # Plot results
    plt.figure(figsize=(10, 6))
    plt.plot(result['T_range'], result['accuracy'],
              'b-', linewidth=2, label='empirical accuracy')

    if theory_error is not None:
        plt.axhline(1 - theory_error, color='r', linestyle='--',
                    label=f'theoretical accuracy = {1 - theory_error:.4f}')

    plt.xlabel('$t$')
    plt.ylabel('accuracy')
    plt.legend()
    plt.ylim(0.5, 1.0)
    plt.show()

    return result

# Analyze Protocol 2
result_p2 = analyze_protocol_2(π_minus_1, T_max, N_simulations, f, g,
                               theory_error, (F_a, F_b), (G_a, G_b))
```



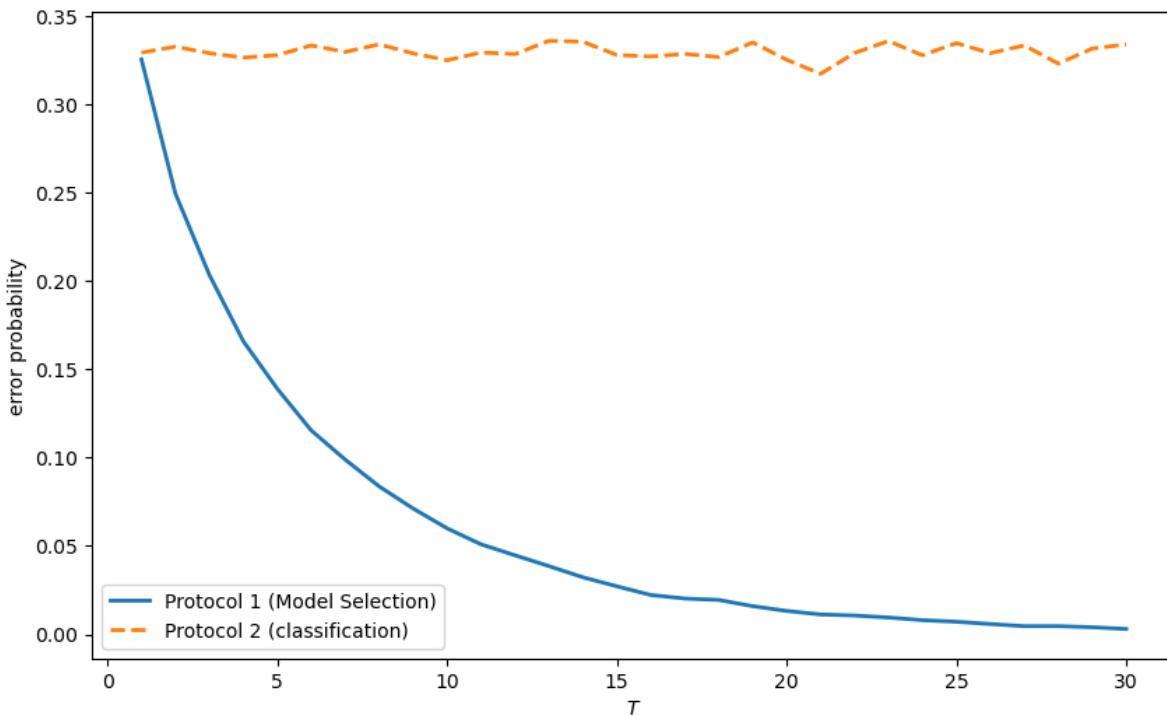
Let's watch decisions made by the two timing protocols as more and more observations accrue.

```
def compare_protocols(result1, result2):
    """Compare results from both protocols."""
    plt.figure(figsize=(10, 6))

    plt.plot(result1['T_range'], result1['error_prob'], linewidth=2,
             label='Protocol 1 (Model Selection)')
    plt.plot(result2['T_range'], 1 - result2['accuracy'],
             linestyle='--', linewidth=2,
             label='Protocol 2 (classification)')

    plt.xlabel('$T$')
    plt.ylabel('error probability')
    plt.legend()
    plt.show()

compare_protocols(result_p1, result_p2)
```



From the figure above, we can see:

- For both timing protocols, the error probability starts at the same level, subject to a little randomness.
- For timing protocol 1, the error probability decreases as the sample size increases because we are making just **one** decision – i.e., selecting whether  $f$  or  $g$  governs **all** individuals. More data provides better evidence.
- For timing protocol 2, the error probability remains constant because we are making **many** decisions – one classification decision for each observation.

**Remark:** Think about how laws of large numbers are applied to compute error probabilities for the model selection problem and the classification problem.

### 22.7.3 Error probability and divergence measures

A plausible guess is that the ability of a likelihood ratio to distinguish distributions  $f$  and  $g$  depends on how “different” they are.

We have learnt some measures of “difference” between distributions in *Statistical Divergence Measures*.

Let’s now study two more measures of “difference” between distributions that are useful in the context of model selection and classification.

Recall that Chernoff entropy between probability densities  $f$  and  $g$  is defined as:

$$C(f, g) = -\log \min_{\phi \in (0,1)} \int f^\phi(x)g^{1-\phi}(x)dx$$

An upper bound on model selection error probability is

$$e^{-C(f,g)T}.$$

Let’s compute Chernoff entropy numerically with some Python code

```

def chernoff_integrand( $\phi$ ,  $f$ ,  $g$ ):
    """
    Compute the integrand for Chernoff entropy
    """
    def integrand( $w$ ):
        return  $f(w)^{\phi} * g(w)^{1-\phi}$ 

    result, _ = quad(integrand, 1e-5, 1-1e-5)
    return result

def compute_chernoff_entropy( $f$ ,  $g$ ):
    """
    Compute Chernoff entropy  $C(f,g)$ 
    """
    def objective( $\phi$ ):
        return chernoff_integrand( $\phi$ ,  $f$ ,  $g$ )

    # Find the minimum over  $\phi$  in (0,1)
    result = minimize_scalar(objective,
                             bounds=(1e-5, 1-1e-5),
                             method='bounded')
    min_value = result.fun
     $\phi_{\text{optimal}} = result.x$ 

    chernoff_entropy = -np.log(min_value)
    return chernoff_entropy,  $\phi_{\text{optimal}}$ 
C_fg,  $\phi_{\text{optimal}} = \text{compute\_chernoff\_entropy}(f, g)$ 
print(f"Chernoff entropy C(f,g) = {C_fg:.4f}")
print(f"Optimal  $\phi = \phi_{\text{optimal}}: .4f$ ")

```

```

Chernoff entropy C(f,g) = 0.1212
Optimal  $\phi = 0.5969$ 

```

Now let's examine how  $e^{-C(f,g)T}$  behaves as a function of  $T$  and compare it to the model selection error probability

```

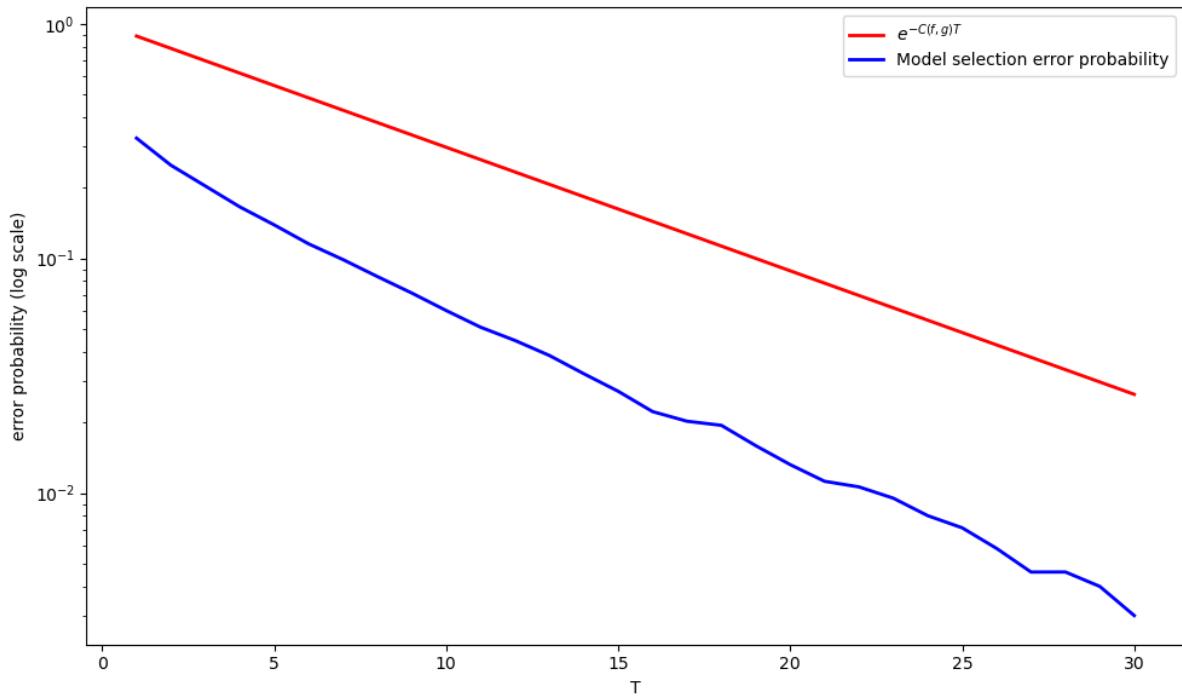
T_range = np.arange(1, T_max+1)
chernoff_bound = np.exp(-C_fg * T_range)

# Plot comparison
fig, ax = plt.subplots(figsize=(10, 6))

ax.semilogy(T_range, chernoff_bound, 'r-', linewidth=2,
            label=f'$e^{{{-C(f,g)T}}}$')
ax.semilogy(T_range, result_p1['error_prob'], 'b-', linewidth=2,
            label='Model selection error probability')

ax.set_xlabel('T')
ax.set_ylabel('error probability (log scale)')
ax.legend()
plt.tight_layout()
plt.show()

```



Evidently,  $e^{-C(f,g)T}$  is an upper bound on the error rate.

In `{doc}divergence_measures`, we also studied **Jensen-Shannon divergence** as a symmetric measure of distance between distributions.

We can use Jensen-Shannon divergence to measure the distance between distributions  $f$  and  $g$  and compute how it covaries with the model selection error probability.

We also compute Jensen-Shannon divergence numerically with some Python code

```
def compute_JS(f, g):
    """
    Compute Jensen-Shannon divergence
    """
    def m(w):
        return 0.5 * (f(w) + g(w))

    js_div = 0.5 * compute_KL(f, m) + 0.5 * compute_KL(g, m)
    return js_div
```

Now let's return to our guess that the error probability at large sample sizes is related to the Chernoff entropy between two distributions.

We verify this by computing the correlation between the log of the error probability at  $T = 50$  under Timing Protocol 1 and the divergence measures.

In the simulation below, nature draws  $N/2$  sequences from  $g$  and  $N/2$  sequences from  $f$ .

### Note

Nature does this rather than flipping a fair coin to decide whether to draw from  $g$  or  $f$  once and for all before each simulation of length  $T$ .

We use the following pairs of Beta distributions for  $f$  and  $g$  as test cases

```

distribution_pairs = [
    # (f_params, g_params)
    ((1, 1), (0.1, 0.2)),
    ((1, 1), (0.3, 0.3)),
    ((1, 1), (0.3, 0.4)),
    ((1, 1), (0.5, 0.5)),
    ((1, 1), (0.7, 0.6)),
    ((1, 1), (0.9, 0.8)),
    ((1, 1), (1.1, 1.05)),
    ((1, 1), (1.2, 1.1)),
    ((1, 1), (1.5, 1.2)),
    ((1, 1), (2, 1.5)),
    ((1, 1), (2.5, 1.8)),
    ((1, 1), (3, 1.2)),
    ((1, 1), (4, 1)),
    ((1, 1), (5, 1))
]

```

Now let's run the simulation

```

# Parameters for simulation
T_large = 50
N_sims = 5000
N_half = N_sims // 2

# Initialize arrays
n_pairs = len(distribution_pairs)
kl_fg_vals = np.zeros(n_pairs)
kl_gf_vals = np.zeros(n_pairs)
js_vals = np.zeros(n_pairs)
chernoff_vals = np.zeros(n_pairs)
error_probs = np.zeros(n_pairs)
pair_names = []

for i, ((f_a, f_b), (g_a, g_b)) in enumerate(distribution_pairs):
    # Create density functions
    f = jit(lambda x, a=f_a, b=f_b: p(x, a, b))
    g = jit(lambda x, a=g_a, b=g_b: p(x, a, b))

    # Compute divergence measures
    kl_fg_vals[i] = compute_KL(f, g)
    kl_gf_vals[i] = compute_KL(g, f)
    js_vals[i] = compute_JS(f, g)
    chernoff_vals[i], _ = compute_chernoff_entropy(f, g)

    # Generate samples
    sequences_f = np.random.beta(f_a, f_b, (N_half, T_large))
    sequences_g = np.random.beta(g_a, g_b, (N_half, T_large))

    # Compute likelihood ratios and cumulative products
    _, L_cumulative_f = compute_likelihood_ratios(sequences_f, f, g)
    _, L_cumulative_g = compute_likelihood_ratios(sequences_g, f, g)

    # Get final values
    L_cumulative_f = L_cumulative_f[:, -1]
    L_cumulative_g = L_cumulative_g[:, -1]

```

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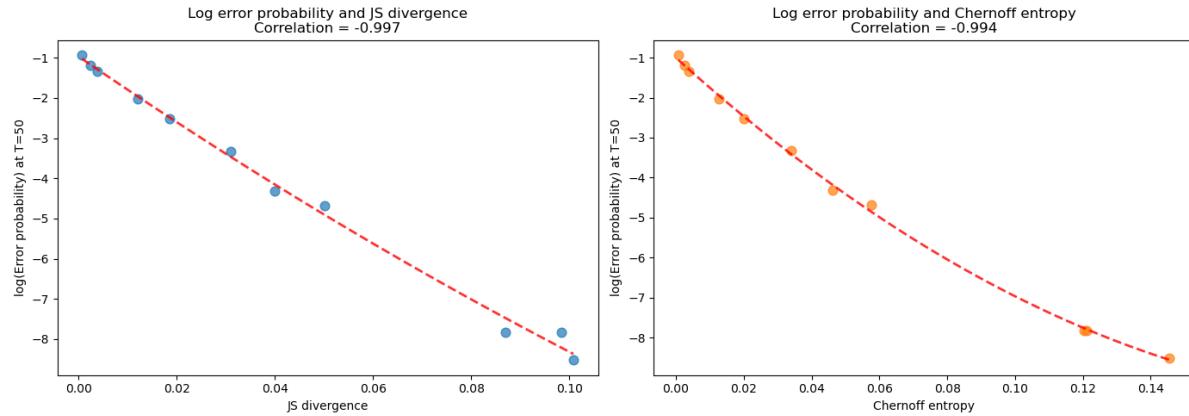
```

# Calculate error probabilities
error_probs[i] = 0.5 * (np.mean(L_cumulative_f < 1) +
                        np.mean(L_cumulative_g >= 1))
pair_names.append(f"Beta({f_a}, {f_b}) and Beta({g_a}, {g_b})")

cor_data = {
    'kl_fg': kl_fg_vals,
    'kl_gf': kl_gf_vals,
    'js': js_vals,
    'chernoff': chernoff_vals,
    'error_prob': error_probs,
    'names': pair_names,
    'T': T_large}

```

Now let's visualize the correlations



Evidently, Chernoff entropy and Jensen-Shannon entropy each covary tightly with the model selection error probability.

We'll encounter related ideas in [A Problem that Stumped Milton Friedman](#) very soon.

## 22.8 Markov chains

Let's now look at a likelihood ratio process for a sequence of random variables that is not independently and identically distributed.

Here we assume that the sequence is generated by a Markov chain on a finite state space.

We consider two  $n$ -state irreducible and aperiodic Markov chain models on the same state space  $\{1, 2, \dots, n\}$  with positive transition matrices  $P^{(f)}, P^{(g)}$  and initial distributions  $\pi_0^{(f)}, \pi_0^{(g)}$ .

We assume that nature samples from chain  $f$ .

For a sample path  $(x_0, x_1, \dots, x_T)$ , let  $N_{ij}$  count transitions from state  $i$  to  $j$ .

The likelihood process under model  $m \in \{f, g\}$  is

$$L_T^{(m)} = \pi_{0,x_0}^{(m)} \prod_{i=1}^n \prod_{j=1}^n \left( P_{ij}^{(m)} \right)^{N_{ij}}$$

Hence,

$$\log L_T^{(m)} = \log \pi_{0,x_0}^{(m)} + \sum_{i,j} N_{ij} \log P_{ij}^{(m)}$$

The log-likelihood ratio is

$$\log \frac{L_T^{(f)}}{L_T^{(g)}} = \log \frac{\pi_{0,x_0}^{(f)}}{\pi_{0,x_0}^{(g)}} + \sum_{i,j} N_{ij} \log \frac{P_{ij}^{(f)}}{P_{ij}^{(g)}} \quad (22.4)$$

### 22.8.1 KL divergence rate

By the ergodic theorem for irreducible, aperiodic Markov chains, we have

$$\frac{N_{ij}}{T} \xrightarrow{a.s.} \pi_i^{(f)} P_{ij}^{(f)} \quad \text{as } T \rightarrow \infty$$

where  $\pi^{(f)}$  is the stationary distribution satisfying  $\pi^{(f)} = \pi^{(f)} P^{(f)}$ .

Therefore,

$$\frac{1}{T} \log \frac{L_T^{(f)}}{L_T^{(g)}} = \frac{1}{T} \log \frac{\pi_{0,x_0}^{(f)}}{\pi_{0,x_0}^{(g)}} + \frac{1}{T} \sum_{i,j} N_{ij} \log \frac{P_{ij}^{(f)}}{P_{ij}^{(g)}}$$

Taking the limit as  $T \rightarrow \infty$ , we have:

- The first term:  $\frac{1}{T} \log \frac{\pi_{0,x_0}^{(f)}}{\pi_{0,x_0}^{(g)}} \rightarrow 0$
- The second term:  $\frac{1}{T} \sum_{i,j} N_{ij} \log \frac{P_{ij}^{(f)}}{P_{ij}^{(g)}} \xrightarrow{a.s.} \sum_{i,j} \pi_i^{(f)} P_{ij}^{(f)} \log \frac{P_{ij}^{(f)}}{P_{ij}^{(g)}}$

Define the **KL divergence rate** as

$$h_{KL}(f, g) = \sum_{i=1}^n \pi_i^{(f)} \underbrace{\sum_{j=1}^n P_{ij}^{(f)} \log \frac{P_{ij}^{(f)}}{P_{ij}^{(g)}}}_{=: KL(P_i^{(f)}, P_i^{(g)})}$$

where  $KL(P_i^{(f)}, P_i^{(g)})$  is the row-wise KL divergence.

By the ergodic theorem, we have

$$\frac{1}{T} \log \frac{L_T^{(f)}}{L_T^{(g)}} \xrightarrow{a.s.} h_{KL}(f, g) \quad \text{as } T \rightarrow \infty$$

Taking expectations and using the dominated convergence theorem, we obtain

$$\frac{1}{T} E_f \left[ \log \frac{L_T^{(f)}}{L_T^{(g)}} \right] \rightarrow h_{KL}(f, g) \quad \text{as } T \rightarrow \infty$$

Here we invite readers to pause and compare this result with (22.1).

Let's confirm this in the simulation below.

## 22.8.2 Simulations

Let's implement simulations to illustrate these concepts with a three-state Markov chain.

We start by writing functions to compute the stationary distribution and the KL divergence rate for Markov chain models.

Now let's create an example with two different 3-state Markov chains.

We are now ready to simulate paths and visualize how likelihood ratios evolve.

We verify  $\frac{1}{T} E_f \left[ \log \frac{L_T^{(f)}}{L_T^{(g)}} \right] = h_{KL}(f, g)$  starting from the stationary distribution by plotting both the empirical average and the line predicted by the theory

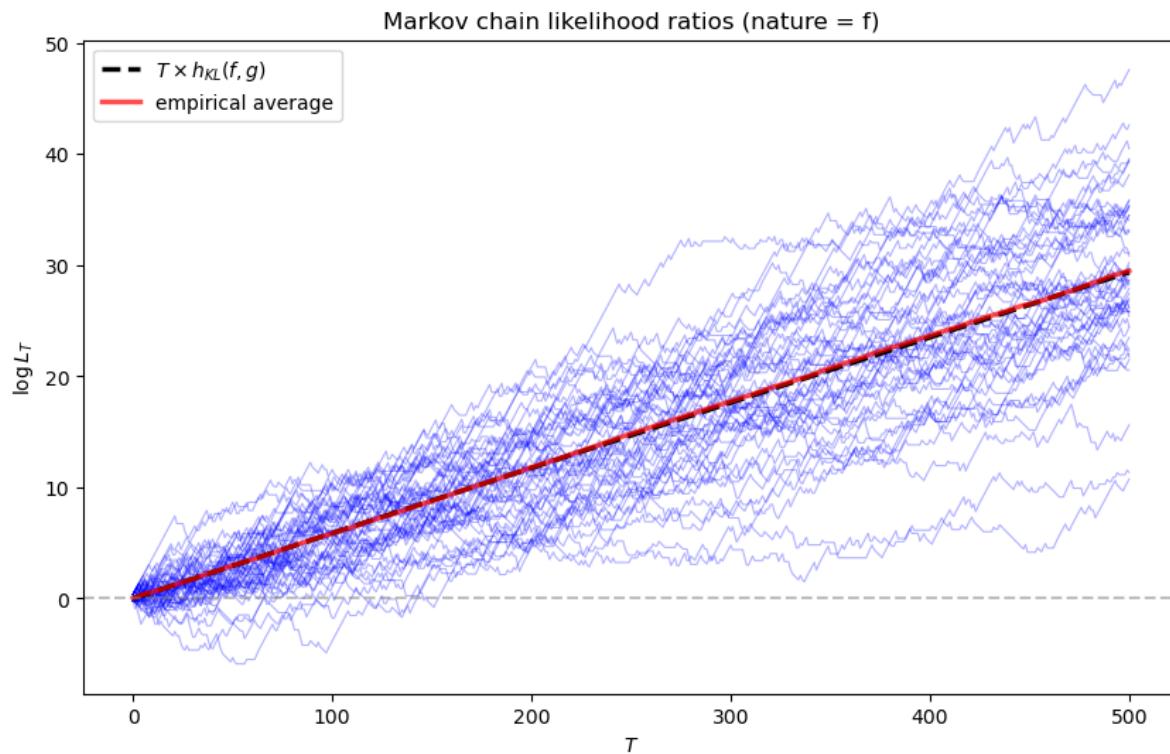
```
# Define example Markov chain transition matrices
P_f = np.array([[0.7, 0.2, 0.1],
                [0.3, 0.5, 0.2],
                [0.1, 0.3, 0.6]])

P_g = np.array([[0.5, 0.3, 0.2],
                [0.2, 0.6, 0.2],
                [0.2, 0.2, 0.6]])

markov_results = analyze_markov_chains(P_f, P_g)
```

```
Stationary distribution (f): [0.41176471 0.32352941 0.26470588]
Stationary distribution (g): [0.28571429 0.38095238 0.33333333]
```

```
KL divergence rate h(f, g): 0.0588
KL divergence rate h(g, f): 0.0563
```



## 22.9 Related lectures

Likelihood processes play an important role in Bayesian learning, as described in [Likelihood Ratio Processes and Bayesian Learning](#) and as applied in [Job Search VIII: Search with Learning](#).

Likelihood ratio processes are central to Lawrence Blume and David Easley's answer to their question "If you're so smart, why aren't you rich?" [Blume and Easley, 2006], the subject of the lecture [Heterogeneous Beliefs and Financial Markets](#).

Likelihood ratio processes also appear in [Additive and Multiplicative Functionals](#), which contains another illustration of the **peculiar property** of likelihood ratio processes described above.

## 22.10 Exercises

### Exercise 22.10.1

Consider the setting where nature generates data from a third density  $h$ .

Let  $\{w_t\}_{t=1}^T$  be IID draws from  $h$ , and let  $L_t = L(w^t)$  be the likelihood ratio process defined as in the lecture.

Show that:

$$\frac{1}{t} E_h[\log L_t] = K_g - K_f$$

with finite  $K_g, K_f, E_h|\log f(W)| < \infty$  and  $E_h|\log g(W)| < \infty$ .

*Hint:* Start by expressing  $\log L_t$  as a sum of  $\log \ell(w_i)$  terms and compare with the definition of  $K_f$  and  $K_g$ .

### Solution

Since  $w_1, \dots, w_t$  are IID draws from  $h$ , we can write

$$\log L_t = \log \prod_{i=1}^t \ell(w_i) = \sum_{i=1}^t \log \ell(w_i) = \sum_{i=1}^t \log \frac{f(w_i)}{g(w_i)}$$

Taking the expectation under  $h$

$$E_h[\log L_t] = E_h \left[ \sum_{i=1}^t \log \frac{f(w_i)}{g(w_i)} \right] = \sum_{i=1}^t E_h \left[ \log \frac{f(w_i)}{g(w_i)} \right]$$

Since the  $w_i$  are identically distributed

$$E_h[\log L_t] = t \cdot E_h \left[ \log \frac{f(w)}{g(w)} \right]$$

where  $w \sim h$ .

Therefore

$$\frac{1}{t} E_h[\log L_t] = E_h \left[ \log \frac{f(w)}{g(w)} \right] = E_h[\log f(w)] - E_h[\log g(w)]$$

Now, from the definition of Kullback-Leibler divergence

$$K_f = \int h(w) \log \frac{h(w)}{f(w)} dw = E_h[\log h(w)] - E_h[\log f(w)]$$

This gives us

$$E_h[\log f(w)] = E_h[\log h(w)] - K_f$$

Similarly

$$E_h[\log g(w)] = E_h[\log h(w)] - K_g$$

Substituting back

$$\begin{aligned} \frac{1}{t} E_h[\log L_t] &= E_h[\log f(w)] - E_h[\log g(w)] \\ &= [E_h[\log h(w)] - K_f] - [E_h[\log h(w)] - K_g] \\ &= K_g - K_f \end{aligned}$$

### Exercise 22.10.2

Building on Exercise 22.10.1, use the result to explain what happens to  $L_t$  as  $t \rightarrow \infty$  in the following cases:

1. When  $K_g > K_f$  (i.e.,  $f$  is “closer” to  $h$  than  $g$  is)
2. When  $K_g < K_f$  (i.e.,  $g$  is “closer” to  $h$  than  $f$  is)

Relate your answer to the simulation results shown in [this section](#).

### Solution

From Exercise 22.10.1, we know that:

$$\frac{1}{t} E_h[\log L_t] = K_g - K_f$$

**Case 1:** When  $K_g > K_f$

Here,  $f$  is “closer” to  $h$  than  $g$  is. Since  $K_g - K_f > 0$

$$E_h[\log L_t] = t \cdot (K_g - K_f) \rightarrow +\infty \text{ as } t \rightarrow \infty$$

By the Law of Large Numbers,  $\frac{1}{t} \log L_t \rightarrow K_g - K_f > 0$  almost surely.

Therefore  $L_t \rightarrow +\infty$  almost surely.

**Case 2:** When  $K_g < K_f$

Here,  $g$  is “closer” to  $h$  than  $f$  is. Since  $K_g - K_f < 0$

$$E_h[\log L_t] = t \cdot (K_g - K_f) \rightarrow -\infty \text{ as } t \rightarrow \infty$$

Therefore by similar reasoning  $L_t \rightarrow 0$  almost surely.



---

CHAPTER  
**TWENTYTHREE**

---

## HETEROGENEOUS BELIEFS AND FINANCIAL MARKETS

### Contents

- *Heterogeneous Beliefs and Financial Markets*
  - *Overview*
  - *Review: likelihood ratio processes*
  - *Blume and Easley's setting*
  - *Nature and agents' beliefs*
  - *A socialist risk-sharing arrangement*
  - *Social planner's allocation problem*
  - *If you're so smart, ...*
  - *Competitive equilibrium prices*
  - *Simulations*
  - *Related lectures*
  - *Exercises*

### 23.1 Overview

A likelihood ratio process lies behind Lawrence Blume and David Easley's answer to their question "If you're so smart, why aren't you rich?" [Blume and Easley, 2006].

Blume and Easley constructed formal models to study how differences of opinions about probabilities governing risky income processes would influence outcomes and be reflected in prices of stocks, bonds, and insurance policies that individuals use to share and hedge risks.

 **Note**

[Alchian, 1950] and [Friedman, 1953] conjectured that, by rewarding traders with more realistic probability models, competitive markets in financial securities put wealth in the hands of better informed traders and help make prices of risky assets reflect realistic probability assessments.

Here we'll provide an example that illustrates basic components of Blume and Easley's analysis.

We'll focus only on their analysis of an environment with complete markets in which trades in all conceivable risky securities are possible.

We'll study two alternative arrangements:

- perfect socialism in which individuals surrender their endowments of consumption goods each period to a central planner who then dictatorially allocates those goods
- a decentralized system of competitive markets in which selfish price-taking individuals voluntarily trade with each other in competitive markets

The fundamental theorems of welfare economics will apply and assure us that these two arrangements end up producing exactly the same allocation of consumption goods to individuals **provided** that the social planner assigns an appropriate set of **Pareto weights**.

### 1 Note

You can learn about how the two welfare theorems are applied in modern macroeconomic models in [this lecture on a planning problem](#) and [this lecture on a related competitive equilibrium](#). This quantecon lecture presents a recursive formulation of complete markets models with homogeneous beliefs.

Let's start by importing some Python tools.

```
import matplotlib.pyplot as plt
import numpy as np
from numba import vectorize, jit, prange
from math import gamma
from scipy.integrate import quad
```

## 23.2 Review: likelihood ratio processes

We'll begin by reminding ourselves definitions and properties of likelihood ratio processes.

A nonnegative random variable  $W$  has one of two probability density functions, either  $f$  or  $g$ .

Before the beginning of time, nature once and for all decides whether she will draw a sequence of IID draws from either  $f$  or  $g$ .

We will sometimes let  $q$  be the density that nature chose once and for all, so that  $q$  is either  $f$  or  $g$ , permanently.

Nature knows which density it permanently draws from, but we the observers do not.

We know both  $f$  and  $g$  but we don't know which density nature chose.

But we want to know.

To do that, we use observations.

We observe a sequence  $\{w_t\}_{t=1}^T$  of  $T$  IID draws that we know came from either  $f$  or  $g$ .

We want to use these observations to infer whether nature chose  $f$  or  $g$ .

A **likelihood ratio process** is a useful tool for this task.

To begin, we define a key component of a likelihood ratio process, namely, the time  $t$  likelihood ratio as the random variable

$$\ell(w_t) = \frac{f(w_t)}{g(w_t)}, \quad t \geq 1.$$

We assume that  $f$  and  $g$  both put positive probabilities on the same intervals of possible realizations of the random variable  $W$ .

That means that under the  $g$  density,  $\ell(w_t) = \frac{f(w_t)}{g(w_t)}$  is a nonnegative random variable with mean 1.

A **likelihood ratio process** for sequence  $\{w_t\}_{t=1}^{\infty}$  is defined as

$$L(w^t) = \prod_{i=1}^t \ell(w_i),$$

where  $w^t = \{w_1, \dots, w_t\}$  is a history of observations up to and including time  $t$ .

Sometimes for shorthand we'll write  $L_t = L(w^t)$ .

Notice that the likelihood process satisfies the *recursion*

$$L(w^t) = \ell(w_t)L(w^{t-1}).$$

The likelihood ratio and its logarithm are key tools for making inferences using a classic frequentist approach due to Neyman and Pearson [Neyman and Pearson, 1933].

To help us appreciate how things work, the following Python code evaluates  $f$  and  $g$  as two different Beta distributions, then computes and simulates an associated likelihood ratio process by generating a sequence  $w^t$  from one of the two probability distributions, for example, a sequence of IID draws from  $g$ .

```
# Parameters in the two Beta distributions.
F_a, F_b = 1, 1
G_a, G_b = 3, 1.2

@vectorize
def p(x, a, b):
    r = gamma(a + b) / (gamma(a) * gamma(b))
    return r * x** (a-1) * (1 - x)** (b-1)

# The two density functions.
f = jit(lambda x: p(x, F_a, F_b))
g = jit(lambda x: p(x, G_a, G_b))
```

```
@jit
def simulate(a, b, T=50, N=500):
    """
    Generate N sets of T observations of the likelihood ratio,
    return as N x T matrix.
    """

    l_arr = np.empty((N, T))

    for i in range(N):
        for j in range(T):
            w = np.random.beta(a, b)
            l_arr[i, j] = f(w) / g(w)

    return l_arr
```

## 23.3 Blume and Easley's setting

Let the random variable  $s_t \in (0, 1)$  at time  $t = 0, 1, 2, \dots$  be distributed according to the same Beta distribution with parameters  $\theta = \{\theta_1, \theta_2\}$ .

We'll denote this probability density as

$$\pi(s_t | \theta)$$

Below, we'll often just write  $\pi(s_t)$  instead of  $\pi(s_t | \theta)$  to save space.

Let  $s_t \equiv y_t^1$  be the endowment of a nonstororable consumption good that a person we'll call "agent 1" receives at time  $t$ .

Let a history  $s^t = [s_t, s_{t-1}, \dots, s_0]$  be a sequence of i.i.d. random variables with joint distribution

$$\pi_t(s^t) = \pi(s_t)\pi(s_{t-1}) \cdots \pi(s_0)$$

So in our example, the history  $s^t$  is a comprehensive record of agent 1's endowments of the consumption good from time 0 up to time  $t$ .

If agent 1 were to live on an island by himself, agent 1's consumption  $c^1(s_t)$  at time  $t$  is

$$c^1(s_t) = y_t^1 = s_t.$$

But in our model, agent 1 is not alone.

## 23.4 Nature and agents' beliefs

Nature draws i.i.d. sequences  $\{s_t\}_{t=0}^\infty$  from  $\pi_t(s^t)$ .

- so  $\pi$  without a superscript is nature's model
- but in addition to nature, there are other entities inside our model – artificial people that we call "agents"
- each agent has a sequence of probability distributions over  $s^t$  for  $t = 0, \dots$
- agent  $i$  thinks that nature draws i.i.d. sequences  $\{s_t\}_{t=0}^\infty$  from  $\{\pi_t^i(s^t)\}_{t=0}^\infty$ 
  - agent  $i$  is mistaken unless  $\pi_t^i(s^t) = \pi_t(s^t)$

### Note

A **rational expectations** model would set  $\pi_t^i(s^t) = \pi_t(s^t)$  for all agents  $i$ .

There are two agents named  $i = 1$  and  $i = 2$ .

At time  $t$ , agent 1 receives an endowment

$$y_t^1 = s_t$$

of a nonstororable consumption good, while agent 2 receives an endowment of

$$y_t^2 = 1 - s_t$$

The aggregate endowment of the consumption good is

$$y_t^1 + y_t^2 = 1$$

at each date  $t \geq 0$ .

At date  $t$  agent  $i$  consumes  $c_t^i(s^t)$  of the good.

A (non wasteful) feasible allocation of the aggregate endowment of 1 each period satisfies

$$c_t^1 + c_t^2 = 1.$$

## 23.5 A socialist risk-sharing arrangement

In order to share risks, a benevolent social planner dictates a history-dependent consumption allocation that takes the form of a sequence of functions

$$c_t^i = c_t^i(s^t)$$

that satisfy

$$c_t^1(s^t) + c_t^2(s^t) = 1 \quad (23.1)$$

for all  $s^t$  for all  $t \geq 0$ .

To design a socially optimal allocation, the social planner wants to know what agent 1 believes about the endowment sequence and how they feel about bearing risks.

As for the endowment sequences, agent  $i$  believes that nature draws i.i.d. sequences from joint densities

$$\pi_t^i(s^t) = \pi^i(s_t) \pi^i(s_{t-1}) \cdots \pi^i(s_0)$$

As for attitudes toward bearing risks, agent  $i$  has a one-period utility function

$$u(c_t^i) = \ln(c_t^i)$$

with marginal utility of consumption in period  $t$

$$u'(c_t^i) = \frac{1}{c_t^i}$$

Putting its beliefs about its random endowment sequence and its attitudes toward bearing risks together, agent  $i$  has intertemporal utility function

$$V^i = \sum_{t=0}^{\infty} \sum_{s^t} \delta^t u(c_t^i(s^t)) \pi_t^i(s^t), \quad (23.2)$$

where  $\delta \in (0, 1)$  is an intertemporal discount factor, and  $u(\cdot)$  is a strictly increasing, concave one-period utility function.

## 23.6 Social planner's allocation problem

The benevolent dictator has all the information it requires to choose a consumption allocation that maximizes the social welfare criterion

$$W = \lambda V^1 + (1 - \lambda) V^2 \quad (23.3)$$

where  $\lambda \in [0, 1]$  is a Pareto weight that tells how much the planner likes agent 1 and  $1 - \lambda$  is a Pareto weight that tells how much the social planner likes agent 2.

Setting  $\lambda = .5$  expresses “egalitarian” social preferences.

Notice how social welfare criterion (23.3) takes into account both agents' preferences as represented by formula (23.2).

This means that the social planner knows and respects

- each agent's one period utility function  $u(\cdot) = \ln(\cdot)$
- each agent  $i$ 's probability model  $\{\pi_t^i(s^t)\}_{t=0}^\infty$

Consequently, we anticipate that these objects will appear in the social planner's rule for allocating the aggregate endowment each period.

First-order necessary conditions for maximizing welfare criterion (23.3) subject to the feasibility constraint (23.1) are

$$\frac{\pi_t^2(s^t)(1/c_t^2(s^t))}{\pi_t^1(s^t)(1/c_t^1(s^t))} = \frac{\lambda}{1-\lambda}$$

which can be rearranged to become

$$\frac{c_t^1(s^t)}{c_t^2(s^t)} = \frac{\lambda}{1-\lambda} l_t(s^t) \quad (23.4)$$

where

$$l_t(s^t) = \frac{\pi_t^1(s^t)}{\pi_t^2(s^t)}$$

is the likelihood ratio of agent 1's joint density to agent 2's joint density.

Using

$$c_t^1(s^t) + c_t^2(s^t) = 1$$

we can rewrite allocation rule (23.4) as

$$\frac{c_t^1(s^t)}{1 - c_t^1(s^t)} = \frac{\lambda}{1-\lambda} l_t(s^t)$$

or

$$c_t^1(s^t) = \frac{\lambda}{1-\lambda} l_t(s^t)(1 - c_t^1(s^t))$$

which implies that the social planner's allocation rule is

$$c_t^1(s^t) = \frac{\lambda l_t(s^t)}{1 - \lambda + \lambda l_t(s^t)} \quad (23.5)$$

If we define a temporary or **continuation Pareto weight** process as

$$\lambda_t(s^t) = \frac{\lambda l_t(s^t)}{1 - \lambda + \lambda l_t(s^t)},$$

then we can represent the social planner's allocation rule as

$$c_t^1(s^t) = \lambda_t(s^t).$$

## 23.7 If you're so smart, ...

Let's compute some values of limiting allocations (23.5) for some interesting possible limiting values of the likelihood ratio process  $l_t(s^t)$ :

$$l_\infty(s^\infty) = 1; \quad c_\infty^1 = \lambda$$

- In the above case, both agents are equally smart (or equally not smart) and the consumption allocation stays put at a  $\lambda, 1 - \lambda$  split between the two agents.

$$l_\infty(s^\infty) = 0; \quad c_\infty^1 = 0$$

- In the above case, agent 2 is “smarter” than agent 1, and agent 1’s share of the aggregate endowment converges to zero.

$$l_\infty(s^\infty) = \infty; \quad c_\infty^1 = 1$$

- In the above case, agent 1 is smarter than agent 2, and agent 1’s share of the aggregate endowment converges to 1.

### Note

These three cases are somehow telling us about how relative **wealths** of the agents evolve as time passes.

- when the two agents are equally smart and  $\lambda \in (0, 1)$ , agent 1’s wealth share stays at  $\lambda$  perpetually.
- when agent 1 is smarter and  $\lambda \in (0, 1)$ , agent 1 eventually “owns” the entire continuation endowment and agent 2 eventually “owns” nothing.
- when agent 2 is smarter and  $\lambda \in (0, 1)$ , agent 2 eventually “owns” the entire continuation endowment and agent 1 eventually “owns” nothing. Continuation wealths can be defined precisely after we introduce a competitive equilibrium **price** system below.

Soon we’ll do some simulations that will shed further light on possible outcomes.

But before we do that, let’s take a detour and study some “shadow prices” for the social planning problem that can readily be converted to “equilibrium prices” for a competitive equilibrium.

Doing this will allow us to connect our analysis with an argument of [Alchian, 1950] and [Friedman, 1953] that competitive market processes can make prices of risky assets better reflect realistic probability assessments.

## 23.8 Competitive equilibrium prices

Two fundamental welfare theorems for general equilibrium models lead us to anticipate that there is a connection between the allocation that solves the social planning problem we have been studying and the allocation in a **competitive equilibrium** with complete markets in history-contingent commodities.

### Note

For the two welfare theorems and their history, see [https://en.wikipedia.org/wiki/Fundamental\\_theorems\\_of\\_welfare\\_economics](https://en.wikipedia.org/wiki/Fundamental_theorems_of_welfare_economics). Again, for applications to a classic macroeconomic growth model, see [this lecture on a planning problem](#) and [this lecture on a related competitive equilibrium](#)

Such a connection prevails for our model.

We’ll sketch it now.

In a competitive equilibrium, there is no social planner that dictatorially collects everybody’s endowments and then reallocates them.

Instead, there is a comprehensive centralized market that meets at one point in time.

There are **prices** at which price-taking agents can buy or sell whatever goods that they want.

Trade is multilateral in the sense that there is a “Walrasian auctioneer” who lives outside the model and whose job is to verify that each agent’s budget constraint is satisfied.

That budget constraint involves the total value of the agent’s endowment stream and the total value of its consumption stream.

These values are computed at price vectors that the agents take as given – they are “price-takers” who assume that they can buy or sell whatever quantities that they want at those prices.

Suppose that at time  $-1$ , before time  $0$  starts, agent  $i$  can purchase one unit  $c_t(s^t)$  of consumption at time  $t$  after history  $s^t$  at price  $p_t(s^t)$ .

Notice that there is (very long) **vector** of prices.

- there is one price  $p_t(s^t)$  for each history  $s^t$  at every date  $t = 0, 1, \dots,$
- so there are as many prices as there are histories and dates.

These prices determined at time  $-1$  before the economy starts.

The market meets once at time  $-1$ .

At times  $t = 0, 1, 2, \dots$  trades made at time  $-1$  are executed.

- in the background, there is an “enforcement” procedure that forces agents to carry out the exchanges or “deliveries” that they agreed to at time  $-1$ .

We want to study how agents’ beliefs influence equilibrium prices.

Agent  $i$  faces a **single** intertemporal budget constraint

$$\sum_{t=0}^{\infty} \sum_{s^t} p_t(s^t) c_t^i(s^t) \leq \sum_{t=0}^{\infty} \sum_{s^t} p_t(s^t) y_t^i(s^t) \quad (23.6)$$

According to budget constraint (23.6), trade is **multilateral** in the following sense

- we can imagine that agent  $i$  first sells his random endowment stream  $\{y_t^i(s^t)\}$  and then uses the proceeds (i.e., his “wealth”) to purchase a random consumption stream  $\{c_t^i(s^t)\}$ .

Agent  $i$  puts a Lagrange multiplier  $\mu_i$  on (23.6) and once-and-for-all chooses a consumption plan  $\{c_t^i(s^t)\}_{t=0}^{\infty}$  to maximize criterion (23.2) subject to budget constraint (23.6).

This means that the agent  $i$  chooses many objects, namely,  $c_t^i(s^t)$  for all  $s^t$  for  $t = 0, 1, 2, \dots$ .

For convenience, let’s remind ourselves of criterion  $V^i$  defined in (23.2):

$$V^i = \sum_{t=0}^{\infty} \sum_{s^t} \delta^t u(c_t^i(s^t)) \pi_t^i(s^t)$$

First-order necessary conditions for maximizing objective  $V^i$  defined in (23.2) with respect to  $c_t^i(s^t)$  are

$$\delta^t u'(c_t^i(s^t)) \pi_t^i(s^t) = \mu_i p_t(s^t),$$

which we can rearrange to obtain

$$p_t(s^t) = \frac{\delta^t \pi_t^i(s^t)}{\mu_i c_t^i(s^t)} \quad (23.7)$$

for  $i = 1, 2$ .

If we divide equation (23.7) for agent 1 by the appropriate version of equation (23.7) for agent 2, use  $c_t^2(s^t) = 1 - c_t^1(s^t)$ , and do some algebra, we’ll obtain

$$c_t^1(s^t) = \frac{\mu_1 l_t(s^t)}{\mu_2 + \mu_1 l_t(s^t)}. \quad (23.8)$$

We now engage in an extended “guess-and-verify” exercise that involves matching objects in our competitive equilibrium with objects in our social planning problem.

- we’ll match consumption allocations in the planning problem with equilibrium consumption allocations in the competitive equilibrium
- we’ll match “shadow” prices in the planning problem with competitive equilibrium prices.

Notice that if we set  $\mu_1 = 1 - \lambda$  and  $\mu_2 = \lambda$ , then formula (23.8) agrees with formula (23.5).

- doing this amounts to choosing a **numeraire** or normalization for the price system  $\{p_t(s^t)\}_{t=0}^\infty$

### Note

For information about how a numeraire must be chosen to pin down the absolute price level in a model like ours that determines only relative prices, see <https://en.wikipedia.org/wiki/Numéraire>.

If we substitute formula (23.8) for  $c_t^1(s^t)$  into formula (23.7) and rearrange, we obtain

$$p_t(s^t) = \frac{\delta^t}{\lambda(1-\lambda)} \pi_t^2(s^t) [1 - \lambda + \lambda l_t(s^t)]$$

or

$$p_t(s^t) = \frac{\delta^t}{\lambda(1-\lambda)} [(1 - \lambda) \pi_t^2(s^t) + \lambda \pi_t^1(s^t)] \quad (23.9)$$

According to formula (23.9), we have the following possible limiting cases:

- when  $l_\infty = 0$ ,  $c_\infty^1 = 0$  and tails of competitive equilibrium prices reflect agent 2’s probability model  $\pi_t^2(s^t)$  according to  $p_t(s^t) \propto \delta^t \pi_t^2(s^t)$
- when  $l_\infty = \infty$ ,  $c_\infty^1 = 1$  and tails of competitive equilibrium prices reflect agent 1’s probability model  $\pi_t^1(s^t)$  according to  $p_t(s^t) \propto \delta^t \pi_t^1(s^t)$
- for small  $t$ ’s, competitive equilibrium prices reflect both agents’ probability models.

We leave the verification of the shadow prices to the reader since it follows from the same reasoning.

## 23.9 Simulations

Now let’s implement some simulations when agent 1 believes marginal density

$$\pi^1(s_t) = f(s_t)$$

and agent 2 believes marginal density

$$\pi^2(s_t) = g(s_t)$$

where  $f$  and  $g$  are Beta distributions like ones that we used in earlier sections of this lecture.

Meanwhile, we’ll assume that nature believes a marginal density

$$\pi(s_t) = h(s_t)$$

where  $h(s_t)$  is perhaps a mixture of  $f$  and  $g$ .

First, we write a function to compute the likelihood ratio process

```
def compute_likelihood_ratios(sequences, f, g):
    """Compute likelihood ratios and cumulative products."""
    l_ratios = f(sequences) / g(sequences)
    L_cumulative = np.cumprod(l_ratios, axis=1)
    return l_ratios, L_cumulative
```

Let's compute the Kullback–Leibler discrepancies by quadrature integration.

```
def compute_KL(f, g):
    """
    Compute KL divergence KL(f, g)
    """
    integrand = lambda w: f(w) * np.log(f(w) / g(w))
    val, _ = quad(integrand, 1e-5, 1-1e-5)
    return val
```

We also create a helper function to compute KL divergence with respect to a reference distribution  $h$

```
def compute_KL_h(h, f, g):
    """
    Compute KL divergence with reference distribution h
    """

    Kf = compute_KL(h, f)
    Kg = compute_KL(h, g)

    return Kf, Kg
```

Let's write a Python function that computes agent 1's consumption share

```
def simulate_blume_easley(sequences, f_belief=f, g_belief=g, λ=0.5):
    """Simulate Blume-Easley model consumption shares."""
    l_ratios, l_cumulative = compute_likelihood_ratios(sequences, f_belief, g_belief)
    c1_share = λ * l_cumulative / (1 - λ + λ * l_cumulative)
    return l_cumulative, c1_share
```

Now let's use this function to generate sequences in which

- nature draws from  $f$  each period, or
- nature draws from  $g$  each period, or
- nature flips a fair coin each period to decide whether to draw from  $f$  or  $g$

```
λ = 0.5
T = 100
N = 10000

# Nature follows f, g, or mixture
s_seq_f = np.random.beta(F_a, F_b, (N, T))
s_seq_g = np.random.beta(G_a, G_b, (N, T))

h = jit(lambda x: 0.5 * f(x) + 0.5 * g(x))
model_choices = np.random.rand(N, T) < 0.5
s_seq_h = np.empty((N, T))
s_seq_h[model_choices] = np.random.beta(F_a, F_b, size=model_choices.sum())
s_seq_h[~model_choices] = np.random.beta(G_a, G_b, size=(~model_choices).sum())
```

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```
l_cum_f, c1_f = simulate_blume_easley(s_seq_f)
l_cum_g, c1_g = simulate_blume_easley(s_seq_g)
l_cum_h, c1_h = simulate_blume_easley(s_seq_h)
```

Before looking at the figure below, have some fun by guessing whether agent 1 or agent 2 will have a larger and larger consumption share as time passes in our three cases.

To make better guesses, let's visualize instances of the likelihood ratio processes in the three cases.

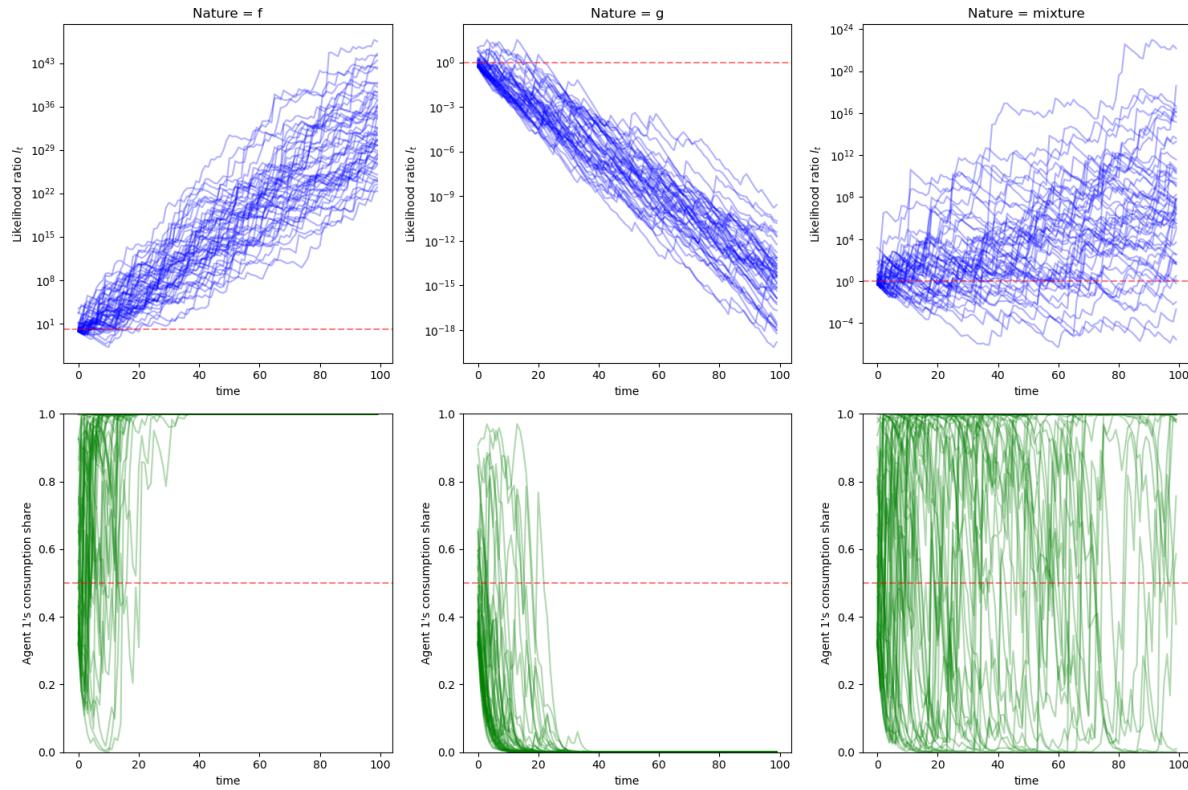
```
fig, axes = plt.subplots(2, 3, figsize=(15, 10))

titles = ["Nature = f", "Nature = g", "Nature = mixture"]
data_pairs = [(l_cum_f, c1_f), (l_cum_g, c1_g), (l_cum_h, c1_h)]

for i, ((l_cum, c1), title) in enumerate(zip(data_pairs, titles)):
    # Likelihood ratios
    ax = axes[0, i]
    for j in range(min(50, l_cum.shape[0])):
        ax.plot(l_cum[j, :], alpha=0.3, color='blue')
    ax.set_yscale('log')
    ax.set_xlabel('time')
    ax.set_ylabel('Likelihood ratio $l_t$')
    ax.set_title(title)
    ax.axhline(y=1, color='red', linestyle='--', alpha=0.5)

    # Consumption shares
    ax = axes[1, i]
    for j in range(min(50, c1.shape[0])):
        ax.plot(c1[j, :], alpha=0.3, color='green')
    ax.set_xlabel('time')
    ax.set_ylabel("Agent 1's consumption share")
    ax.set_ylim([0, 1])
    ax.axhline(y=1, color='red', linestyle='--', alpha=0.5)

plt.tight_layout()
plt.show()
```



In the left panel, nature chooses  $f$ . Agent 1's consumption reaches 1 very quickly.

In the middle panel, nature chooses  $g$ . Agent 1's consumption ratio tends to move towards 0 but not as fast as in the first case.

In the right panel, nature flips coins each period. We see a very similar pattern to the processes in the left panel.

The figures in the top panel remind us of the discussion in [this section](#).

We invite readers to revisit [that section](#) and try to infer the relationships among  $D_{KL}(f\|g)$ ,  $D_{KL}(g\|f)$ ,  $D_{KL}(h\|f)$ , and  $D_{KL}(h\|g)$ .

Let's compute values of KL divergence

```
shares = [np.mean(c1_f[:, -1]), np.mean(c1_g[:, -1]), np.mean(c1_h[:, -1])]
Kf_g, Kg_f = compute_KL(f, g), compute_KL(g, f)
Kf_h, Kg_h = compute_KL_h(h, f, g)

print(f"Final shares: f={shares[0]:.3f}, g={shares[1]:.3f}, mix={shares[2]:.3f}")
print(f"KL divergences: \nKL(f,g)={Kf_g:.3f}, KL(g,f)={Kg_f:.3f}")
print(f"KL(h,f)={Kf_h:.3f}, KL(h,g)={Kg_h:.3f}")
```

```
Final shares: f=1.000, g=0.000, mix=0.927
KL divergences:
KL(f,g)=0.759, KL(g,f)=0.344
KL(h,f)=0.073, KL(h,g)=0.281
```

We find that  $KL(f, g) > KL(g, f)$  and  $KL(h, g) > KL(h, f)$ .

The first inequality tells us that the average “surprise” from having belief  $g$  when nature chooses  $f$  is greater than the “surprise” from having belief  $f$  when nature chooses  $g$ .

This explains the difference between the first two panels we noted above.

The second inequality tells us that agent 1's belief distribution  $f$  is closer to nature's pick than agent 2's belief  $g$ .

To make this idea more concrete, let's compare two cases:

- agent 1's belief distribution  $f$  is close to agent 2's belief distribution  $g$ ;
- agent 1's belief distribution  $f$  is far from agent 2's belief distribution  $g$ .

We use the two distributions visualized below

```
def plot_distribution_overlap(ax, x_range, f_vals, g_vals,
                            f_label='f', g_label='g',
                            f_color='blue', g_color='red'):
    """Plot two distributions with their overlap region."""
    ax.plot(x_range, f_vals, color=f_color, linewidth=2, label=f_label)
    ax.plot(x_range, g_vals, color=g_color, linewidth=2, label=g_label)

    overlap = np.minimum(f_vals, g_vals)
    ax.fill_between(x_range, 0, overlap, alpha=0.3, color='purple', label='Overlap')
    ax.set_xlabel('x')
    ax.set_ylabel('Density')
    ax.legend()

# Define close and far belief distributions
f_close = jit(lambda x: p(x, 1, 1))
g_close = jit(lambda x: p(x, 1.1, 1.05))

f_far = jit(lambda x: p(x, 1, 1))
g_far = jit(lambda x: p(x, 3, 1.2))

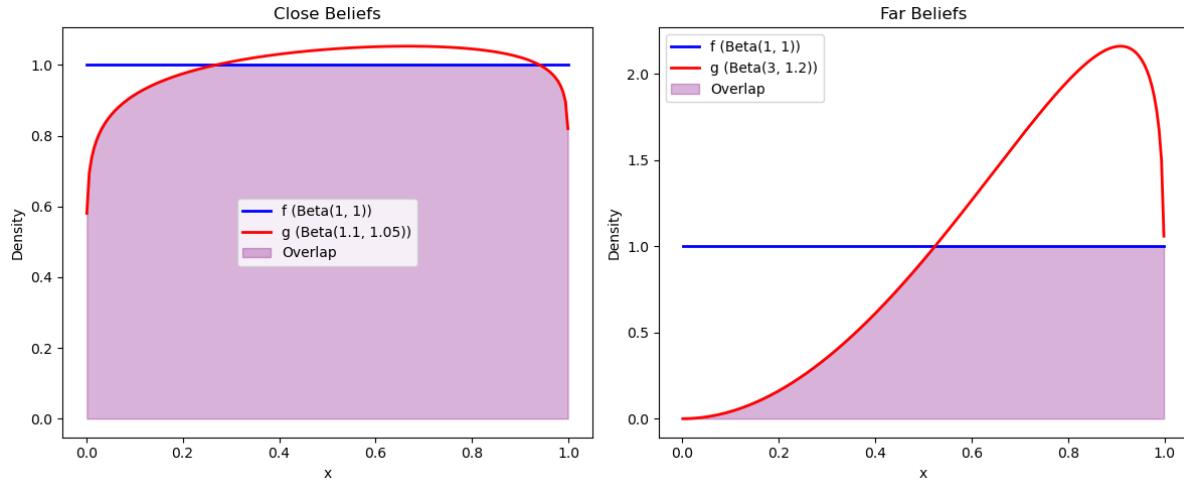
# Visualize the belief distributions
fig, (ax1, ax2) = plt.subplots(1, 2, figsize=(12, 5))

x_range = np.linspace(0.001, 0.999, 200)

# Close beliefs
f_close_vals = [f_close(x) for x in x_range]
g_close_vals = [g_close(x) for x in x_range]
plot_distribution_overlap(ax1, x_range, f_close_vals, g_close_vals,
                        f_label='f (Beta(1, 1))', g_label='g (Beta(1.1, 1.05))')
ax1.set_title('Close Beliefs')

# Far beliefs
f_far_vals = [f_far(x) for x in x_range]
g_far_vals = [g_far(x) for x in x_range]
plot_distribution_overlap(ax2, x_range, f_far_vals, g_far_vals,
                        f_label='f (Beta(1, 1))', g_label='g (Beta(3, 1.2))')
ax2.set_title('Far Beliefs')

plt.tight_layout()
plt.show()
```



Let's draw the same consumption ratio plots as above for agent 1.

We replace the simulation paths with median and percentiles to make the figure cleaner.

Staring at the figure below, can we infer the relation between  $KL(f, g)$  and  $KL(g, f)$ ?

From the right panel, can we infer the relation between  $KL(h, g)$  and  $KL(h, f)$ ?

```

fig, axes = plt.subplots(2, 3, figsize=(15, 10))
nature_params = {'close': [(1, 1), (1.1, 1.05), (2, 1.5)],
                 'far': [(1, 1), (3, 1.2), (2, 1.5)]}
nature_labels = ["Nature = f", "Nature = g", "Nature = h"]
colors = {'close': 'blue', 'far': 'red'}

threshold = 1e-5 # "close to zero" cutoff

for row, (f_belief, g_belief, label) in enumerate([
            (f_close, g_close, 'close'),
            (f_far, g_far, 'far')):

    for col, nature_label in enumerate(nature_labels):
        params = nature_params[label][col]
        s_seq = np.random.beta(params[0], params[1], (1000, 200))
        _, c1 = simulate_blume_easley(s_seq, f_belief, g_belief, λ)

        median_c1 = np.median(c1, axis=0)
        p10, p90 = np.percentile(c1, [10, 90], axis=0)

        ax = axes[row, col]
        color = colors[label]
        ax.plot(median_c1, color=color, linewidth=2, label='Median')
        ax.fill_between(range(len(median_c1)), p10, p90, alpha=0.3, color=color, label='10-90%')
        ax.set_xlabel('time')
        ax.set_ylabel("Agent 1's share")
        ax.set_yticks([0, 1])
        ax.set_title(nature_label)
        ax.axhline(y=λ, color='gray', linestyle='--', alpha=0.5)
        below = np.where(median_c1 < threshold)[0]
        above = np.where(median_c1 > 1-threshold)[0]
        if below.size > 0: first_zero = (below[0], True)
        elif above.size > 0: first_zero = (above[0], False)
    
```

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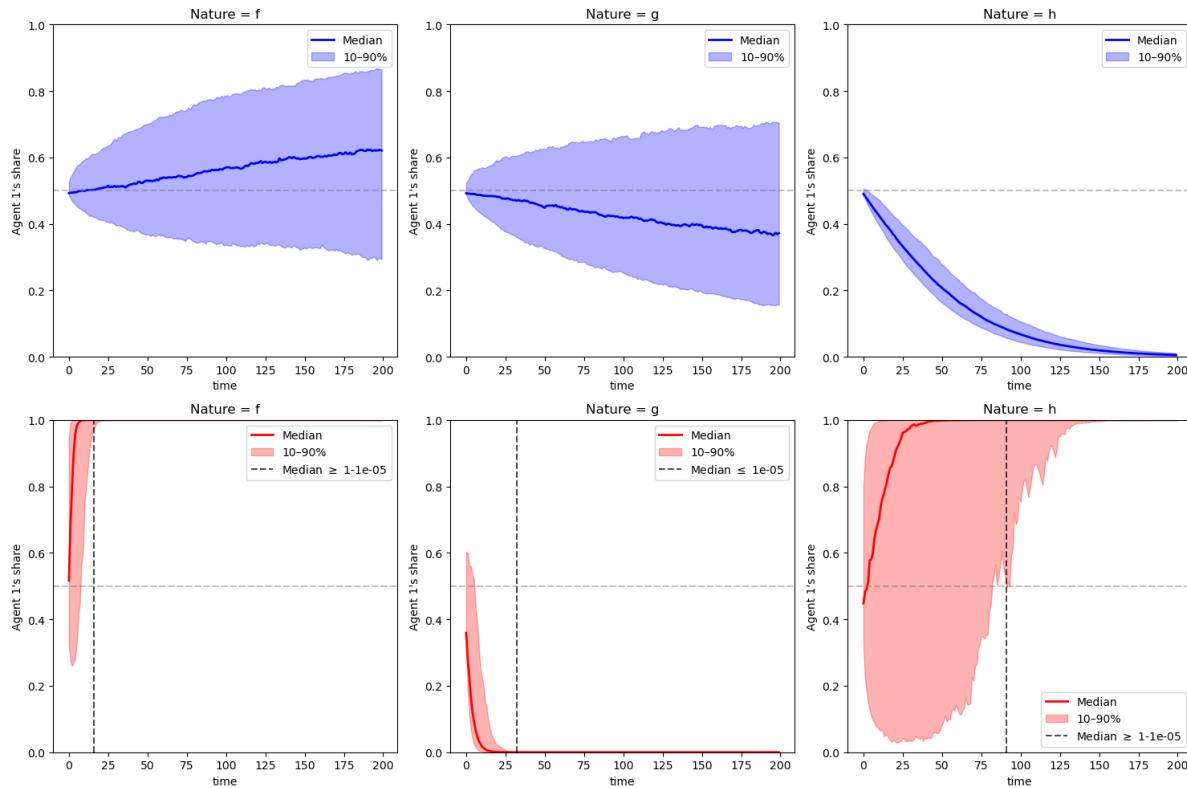
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```

else: first_zero = None
if first_zero is not None:
    ax.axvline(x=first_zero[0], color='black', linestyle='--',
                alpha=0.7,
                label=fr'Median $\leq$ {threshold}' if first_zero[1]
                else fr'Median $\geq$ 1-{threshold}')
ax.legend()

plt.tight_layout()
plt.show()

```



Holding to our guesses, let's calculate the four values

```

# Close case
Kf_g, Kg_f = compute_KL(f_close, g_close), compute_KL(g_close, f_close)
Kf_h, Kg_h = compute_KL_h(h, f_close, g_close)

print(f"KL divergences (close): \nKL(f,g)={Kf_g:.3f}, KL(g,f)={Kg_f:.3f}")
print(f"KL(h,f)={Kf_h:.3f}, KL(h,g)={Kg_h:.3f}")

# Far case
Kf_g, Kg_f = compute_KL(f_far, g_far), compute_KL(g_far, f_far)
Kf_h, Kg_h = compute_KL_h(h, f_far, g_far)

print(f"KL divergences (far): \nKL(f,g)={Kf_g:.3f}, KL(g,f)={Kg_f:.3f}")
print(f"KL(h,f)={Kf_h:.3f}, KL(h,g)={Kg_h:.3f}")

```

KL divergences (close):

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$KL(f, g) = 0.003$ ,  $KL(g, f) = 0.003$   
 $KL(h, f) = 0.073$ ,  $KL(h, g) = 0.061$   
 KL divergences (far):  
 $KL(f, g) = 0.759$ ,  $KL(g, f) = 0.344$   
 $KL(h, f) = 0.073$ ,  $KL(h, g) = 0.281$

We find that in the first case,  $KL(f, g) \approx KL(g, f)$  and both are relatively small, so although either agent 1 or agent 2 will eventually consume everything, convergence displayed in the first two panels on the top is pretty slow.

In the first two panels at the bottom, we see convergence occurring faster (as indicated by the black dashed line) because the divergence gaps  $KL(f, g)$  and  $KL(g, f)$  are larger.

Since  $KL(f, g) > KL(g, f)$ , we see faster convergence in the first panel at the bottom when nature chooses  $f$  than in the second panel where nature chooses  $g$ .

This ties in nicely with (22.1).

## 23.10 Related lectures

Complete markets models with homogeneous beliefs, a kind often used in macroeconomics and finance, are studied in this quantecon lecture [Competitive Equilibria with Arrow Securities](#).

[Blume *et al.*, 2018] discuss a paternalistic case against complete markets. Their analysis assumes that a social planner should disregard individuals preferences in the sense that it should disregard the subjective belief components of their preferences.

Likelihood processes play an important role in Bayesian learning, as described in [Likelihood Ratio Processes and Bayesian Learning](#) and as applied in [Job Search VIII: Search with Learning](#).

Likelihood ratio processes appear again in [Additive and Multiplicative Functionals](#).

## 23.11 Exercises

### Exercise 23.11.1

Starting from (23.7), show that the competitive equilibrium prices can be expressed as

$$p_t(s^t) = \frac{\delta^t}{\lambda(1-\lambda)} \pi_t^2(s^t) [1 - \lambda + \lambda l_t(s^t)]$$

### Solution

Starting from

$$p_t(s^t) = \frac{\delta^t \pi_t^i(s^t)}{\mu_i c_t^i(s^t)}, \quad i = 1, 2.$$

Since both expressions equal the same price, we can equate them

$$\frac{\pi_t^1(s^t)}{\mu_1 c_t^1(s^t)} = \frac{\pi_t^2(s^t)}{\mu_2 c_t^2(s^t)}$$

Rearranging gives

$$\frac{c_t^1(s^t)}{c_t^2(s^t)} = \frac{\mu_2}{\mu_1} l_t(s^t)$$

where  $l_t(s^t) \equiv \pi_t^1(s^t)/\pi_t^2(s^t)$  is the likelihood ratio process.

Using  $c_t^2(s^t) = 1 - c_t^1(s^t)$ :

$$\frac{c_t^1(s^t)}{1 - c_t^1(s^t)} = \frac{\mu_2}{\mu_1} l_t(s^t)$$

Solving for  $c_t^1(s^t)$

$$c_t^1(s^t) = \frac{\mu_2 l_t(s^t)}{\mu_1 + \mu_2 l_t(s^t)}$$

The planner's solution gives

$$c_t^1(s^t) = \frac{\lambda l_t(s^t)}{1 - \lambda + \lambda l_t(s^t)}$$

To match agent 1's choice in a competitive equilibrium with the planner's choice for agent 1, the following equality must hold

$$\frac{\mu_2}{\mu_1} = \frac{\lambda}{1 - \lambda}$$

Hence we have

$$\mu_1 = 1 - \lambda, \quad \mu_2 = \lambda$$

With  $\mu_1 = 1 - \lambda$  and  $c_t^1(s^t) = \frac{\lambda l_t(s^t)}{1 - \lambda + \lambda l_t(s^t)}$ , we have

$$\begin{aligned} p_t(s^t) &= \frac{\delta^t \pi_t^1(s^t)}{(1 - \lambda) c_t^1(s^t)} \\ &= \frac{\delta^t \pi_t^1(s^t)}{(1 - \lambda)} \cdot \frac{1 - \lambda + \lambda l_t(s^t)}{\lambda l_t(s^t)} \\ &= \frac{\delta^t \pi_t^1(s^t)}{(1 - \lambda) \lambda l_t(s^t)} [1 - \lambda + \lambda l_t(s^t)]. \end{aligned}$$

Since  $\pi_t^1(s^t) = l_t(s^t) \pi_t^2(s^t)$ , we have

$$\begin{aligned} p_t(s^t) &= \frac{\delta^t l_t(s^t) \pi_t^2(s^t)}{(1 - \lambda) \lambda l_t(s^t)} [1 - \lambda + \lambda l_t(s^t)] \\ &= \frac{\delta^t \pi_t^2(s^t)}{(1 - \lambda) \lambda} [1 - \lambda + \lambda l_t(s^t)] \\ &= \frac{\delta^t}{\lambda(1 - \lambda)} \pi_t^2(s^t) [1 - \lambda + \lambda l_t(s^t)]. \end{aligned}$$

### Exercise 23.11.2

In this exercise, we'll study two agents, each of whom updates its posterior probability as data arrive.

- each agent applies Bayes' law in the way studied in *Likelihood Ratio Processes and Bayesian Learning*.

The following two models are on the table

$$f(s^t) = f(s_1)f(s_2)\cdots f(s_t)$$

and

$$g(s^t) = g(s_1)g(s_2)\cdots g(s_t)$$

as is an associated likelihood ratio process

$$L(s^t) = \frac{f(s^t)}{g(s^t)}.$$

Let  $\pi_0 \in (0, 1)$  be a prior probability and

$$\pi_t = \frac{\pi_0 L(s^t)}{\pi_0 L(s^t) + (1 - \pi_0)}.$$

Each of our two agents deploys its own version of the mixture model

$$m(s^t) = \pi_t f(s^t) + (1 - \pi_t)g(s^t) \quad (23.10)$$

We'll endow each type of consumer with model (23.10).

- The two agents share the same  $f$  and  $g$ , but
- they have different initial priors, say  $\pi_0^1$  and  $\pi_0^2$

Thus, consumer  $i$ 's probability model is

$$m^i(s^t) = \pi_t^i f(s^t) + (1 - \pi_t^i)g(s^t) \quad (23.11)$$

We now hand probability models (23.11) for  $i = 1, 2$  to the social planner.

We want to deduce allocation  $c^i(s^t)$ ,  $i = 1, 2$ , and watch what happens when

- nature's model is  $f$
- nature's model is  $g$

We expect that consumers will eventually learn the “truth”, but that one of them will learn faster.

To explore things, please set  $f \sim \text{Beta}(1.5, 1)$  and  $g \sim \text{Beta}(1, 1.5)$ .

Please write Python code that answers the following questions.

- How do consumption shares evolve?
- Which agent learns faster when nature follows  $f$ ?
- Which agent learns faster when nature follows  $g$ ?
- How does a difference in initial priors  $\pi_0^1$  and  $\pi_0^2$  affect the convergence speed?

### Solution

First, let's write helper functions that compute model components including each agent's subjective belief function.

```
def bayesian_update(pi_0, L_t):
    """
    Bayesian update of belief probability given likelihood ratio.
    """
    return (pi_0 * L_t) / (pi_0 * L_t + (1 - pi_0))

def mixture_density_belief(s_seq, f_func, g_func, pi_seq):
    """
    Compute the mixture density beliefs  $m^i(s^t)$  for agent  $i$ .
    """
    f_vals = f_func(s_seq)
    g_vals = g_func(s_seq)
    return pi_seq * f_vals + (1 - pi_seq) * g_vals
```

Now let's write code that simulates the Blume-Easley model with our two agents.

```
def simulate_learning_blume_easley(sequences, f_belief, g_belief,
                                    pi_0_1, pi_0_2, lambda=0.5):
    """
    Simulate Blume-Easley model with learning agents.
    """
    N, T = sequences.shape

    # Initialize arrays to store results
    pi_1_seq = np.full((N, T), np.nan)
    pi_2_seq = np.full((N, T), np.nan)
    c1_share = np.full((N, T), np.nan)
    l_agents_seq = np.full((N, T), np.nan)

    pi_1_seq[:, 0] = pi_0_1
    pi_2_seq[:, 0] = pi_0_2

    for n in range(N):
        # Initialize cumulative likelihood ratio for beliefs
        L_cumul = 1.0

        # Initialize likelihood ratio between agent densities
        l_agents_cumul = 1.0

        for t in range(1, T):
            s_t = sequences[n, t]

            # Compute likelihood ratio for this observation
            l_t = f_belief(s_t) / g_belief(s_t)

            # Update cumulative likelihood ratio
            L_cumul *= l_t

            # Bayesian update of beliefs
            pi_1_t = bayesian_update(pi_0_1, L_cumul)
            pi_2_t = bayesian_update(pi_0_2, L_cumul)

            # Store beliefs
            pi_1_seq[n, t] = pi_1_t
            pi_2_seq[n, t] = pi_2_t

            # Compute mixture densities for each agent
            m1_t = pi_1_t * f_belief(s_t) + (1 - pi_1_t) * g_belief(s_t)
```

```

m2_t = π_2_t * f_belief(s_t) + (1 - π_2_t) * g_belief(s_t)

# Update cumulative likelihood ratio between agents
l_agents_cumul *= (m1_t / m2_t)
l_agents_seq[n, t] = l_agents_cumul

#  $c_t^1(s^t) = \lambda * l_t(s^t) / (1 - \lambda + \lambda * l_t(s^t))$ 
# where  $l_t(s^t)$  is the cumulative likelihood ratio between agents
c1_share[n, t] = λ * l_agents_cumul / (1 - λ + λ * l_agents_cumul)

return {
    'π_1': π_1_seq,
    'π_2': π_2_seq,
    'c1_share': c1_share,
    'l_agents': l_agents_seq
}

```

Let's run simulations for different scenarios.

We use  $\lambda = 0.5$ ,  $T = 40$ , and  $N = 1000$ .

```

λ = 0.5
T = 40
N = 1000

F_a, F_b = 1.5, 1
G_a, G_b = 1, 1.5

f = jit(lambda x: p(x, F_a, F_b))
g = jit(lambda x: p(x, G_a, G_b))

```

We'll start with different initial priors  $\pi_0^i \in (0, 1)$  and widen the gap between them.

```

# Different initial priors
π_0_scenarios = [
    (0.3, 0.7),
    (0.7, 0.3),
    (0.1, 0.9),
]

```

Now we can run simulations for different scenarios

```

# Nature follows f
s_seq_f = np.random.beta(F_a, F_b, (N, T))

# Nature follows g
s_seq_g = np.random.beta(G_a, G_b, (N, T))

results_f = {}
results_g = {}

for i, (π_0_1, π_0_2) in enumerate(π_0_scenarios):
    # When nature follows f
    results_f[i] = simulate_learning_blume_easley(
        s_seq_f, f, g, π_0_1, π_0_2, λ)
    # When nature follows g
    results_g[i] = simulate_learning_blume_easley(
        s_seq_g, f, g, π_0_1, π_0_2, λ)

```

Let's visualize the results

```

def plot_learning_results(results, π_0_scenarios, nature_type, truth_value):
    """

```

```

Plot beliefs and consumption shares for learning agents.
"""

fig, axes = plt.subplots(3, 2, figsize=(10, 15))

scenario_labels = [
    rf'$\pi_0^1 = \{\pi_0\_1\}, \pi_0^2 = \{\pi_0\_2\}$'
    for pi_0_1, pi_0_2 in pi_0_scenarios
]

for row, (scenario_idx, scenario_label) in enumerate(
    zip(range(3), scenario_labels)):
    res = results[scenario_idx]

    # Plot beliefs
    ax = axes[row, 0]
    pi_1_med = np.median(res['pi_1'], axis=0)
    pi_2_med = np.median(res['pi_2'], axis=0)
    ax.plot(pi_1_med, 'C0', label=r'agent 1', linewidth=2)
    ax.plot(pi_2_med, 'C1', label=r'agent 2', linewidth=2)
    ax.axhline(y=truth_value, color='gray', linestyle='--',
                alpha=0.5, label=f'truth ({nature_type})')
    ax.set_title(f'Beliefs when nature = {nature_type}\n{scenario_label}')
    ax.set_ylabel(r'median $\pi_i^t$')
    ax.set_ylim([-0.05, 1.05])
    ax.legend()

    # Plot consumption shares
    ax = axes[row, 1]
    c1_med = np.median(res['c1_share'], axis=0)
    ax.plot(c1_med, 'g-', linewidth=2, label='median')
    ax.axhline(y=0.5, color='gray', linestyle='--',
                alpha=0.5)
    ax.set_title(f'Agent 1 consumption share (Nature = {nature_type})')
    ax.set_ylabel('consumption share')
    ax.set_ylim([0, 1])
    ax.legend()

    # Add x-labels
    for col in range(2):
        axes[row, col].set_xlabel('$t$')

plt.tight_layout()
return fig, axes

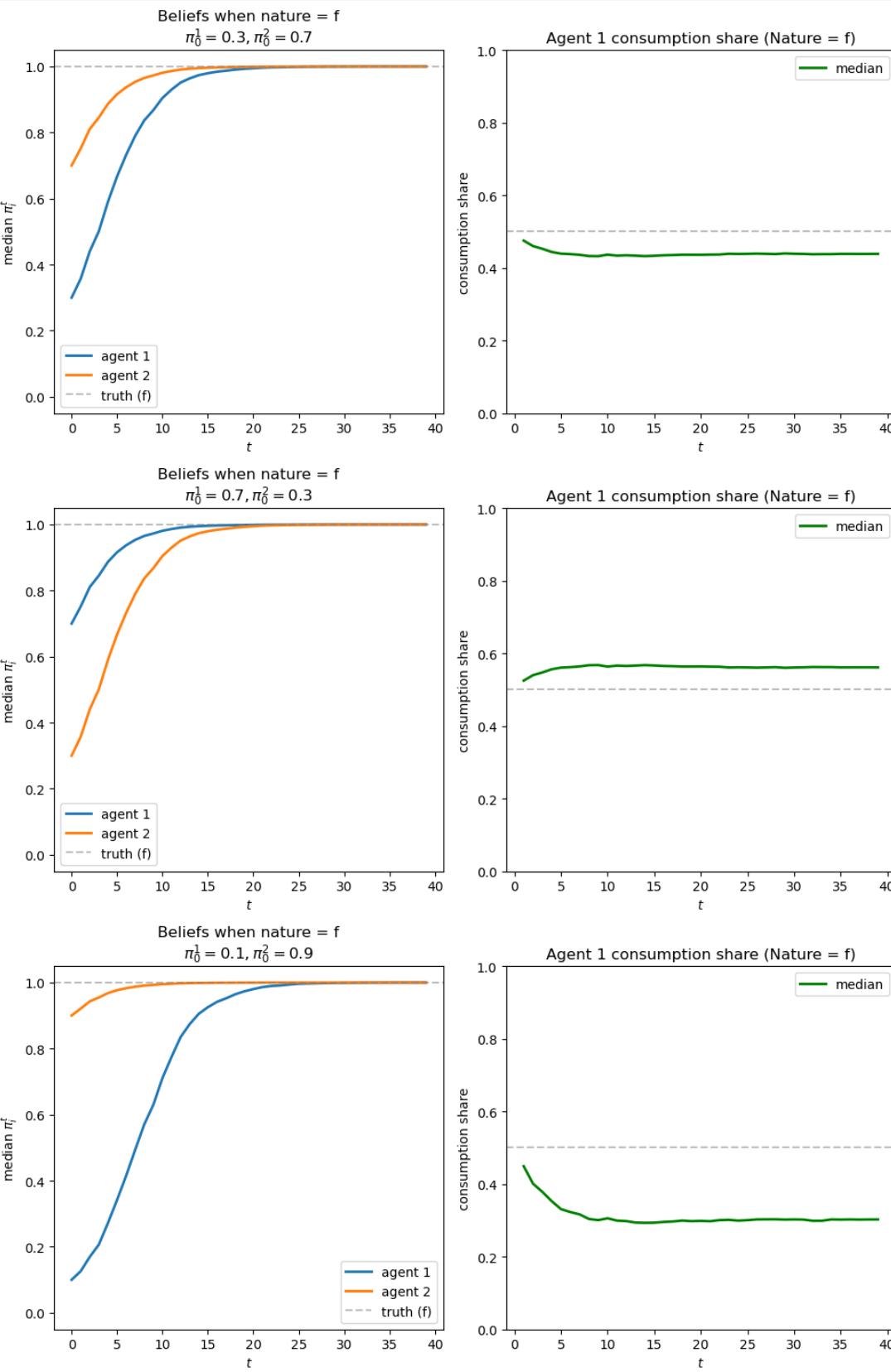
```

Now we'll plot outcome when nature follows f:

```

fig_f, axes_f = plot_learning_results(
    results_f, pi_0_scenarios, 'f', 1.0)
plt.show()

```



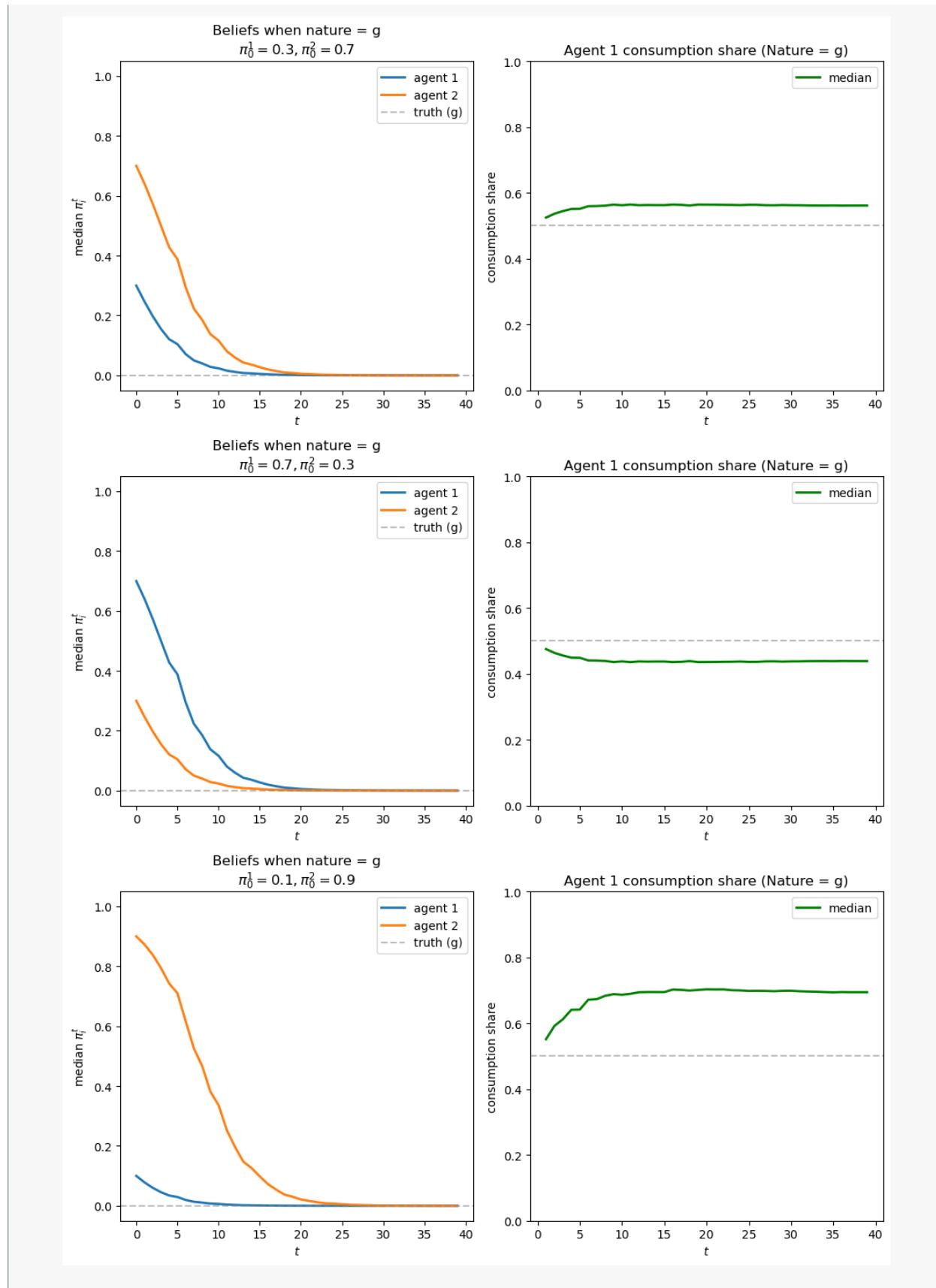
We can see that the agent with the more accurate belief gets higher consumption share.

Moreover, the further apart are initial beliefs, the longer it takes for the consumption ratio to converge.

The longer it takes for the “less accurate” agent to learn, the lower its ultimate consumption share.

Now let’s plot outcomes when nature follows  $g$ :

```
fig_g, axes_g = plot_learning_results(results_g, pi_0_scenarios, 'g', 0.0)
plt.show()
```



We observe symmetrical outcomes.

### 1 Exercise 23.11.3

In the previous exercise, we purposefully set the two beta distributions to be relatively close to each other.

That made it challenging to distinguish the distributions.

Now let's study outcomes when the distributions are further apart.

Let's set  $f \sim \text{Beta}(2, 5)$  and  $g \sim \text{Beta}(5, 2)$ .

Please use the Python code you have written to study outcomes.

### 1 Solution

Here is one solution

```

λ = 0.5
T = 40
N = 1000

F_a, F_b = 2, 5
G_a, G_b = 5, 2

f = jit(lambda x: p(x, F_a, F_b))
g = jit(lambda x: p(x, G_a, G_b))

π_0_scenarios = [
    (0.3, 0.7),
    (0.7, 0.3),
    (0.1, 0.9),
]

s_seq_f = np.random.beta(F_a, F_b, (N, T))
s_seq_g = np.random.beta(G_a, G_b, (N, T))

results_f = {}
results_g = {}

for i, (π_0_1, π_0_2) in enumerate(π_0_scenarios):
    # When nature follows f
    results_f[i] = simulate_learning_blume_easley(
        s_seq_f, f, g, π_0_1, π_0_2, λ)
    # When nature follows g
    results_g[i] = simulate_learning_blume_easley(
        s_seq_g, f, g, π_0_1, π_0_2, λ)

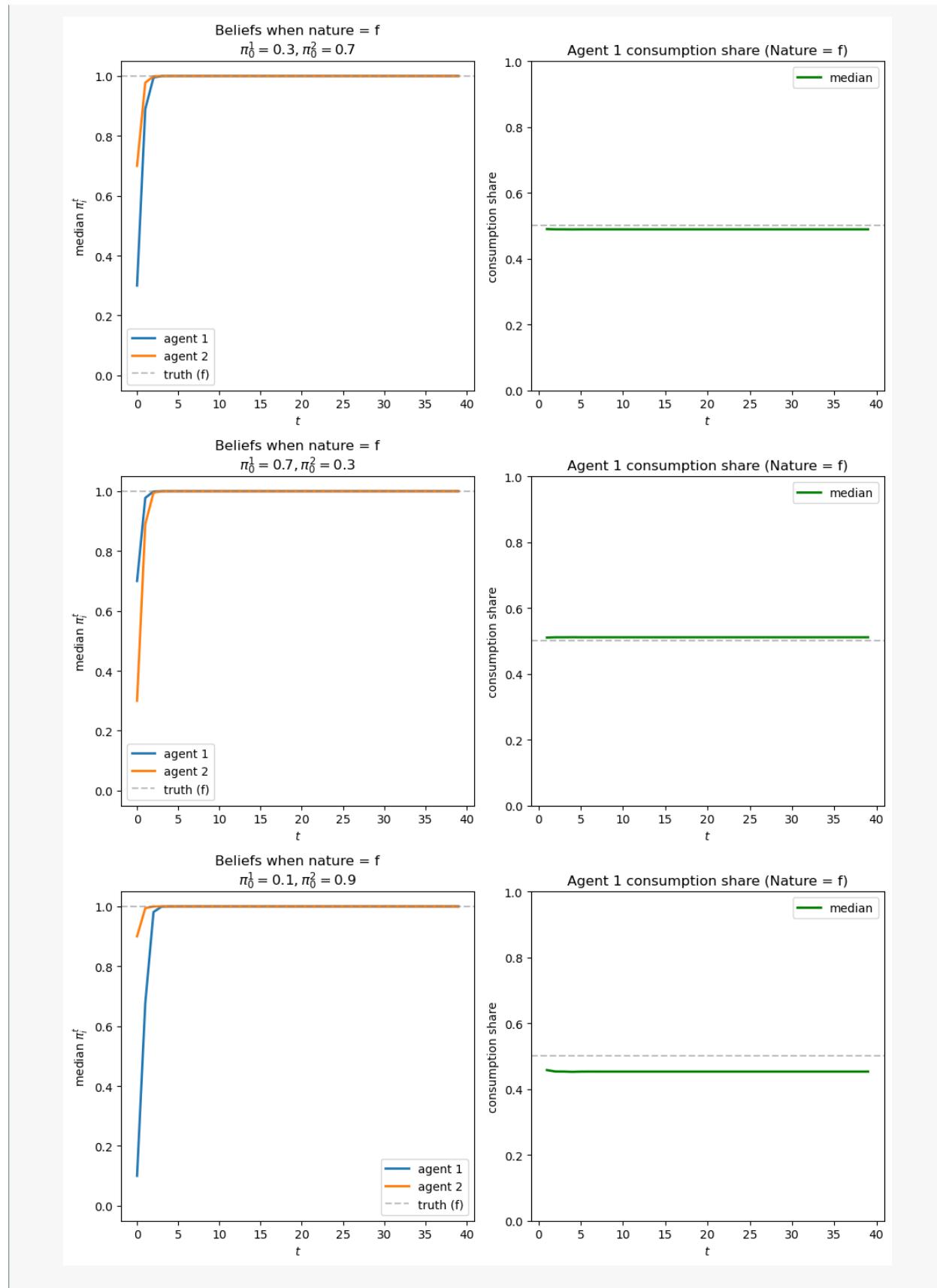
```

Now let's visualize the results

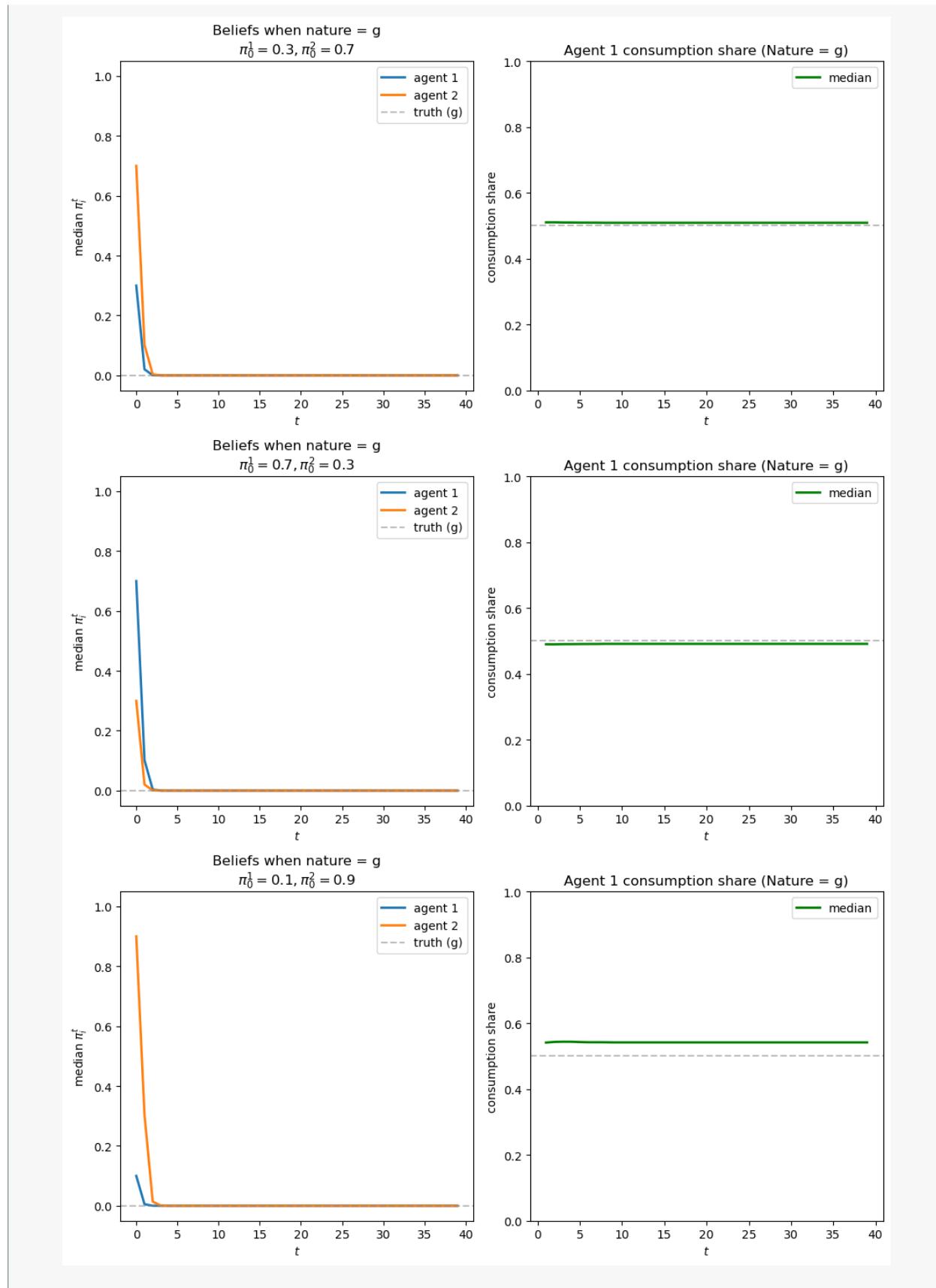
```

fig_f, axes_f = plot_learning_results(results_f, π_0_scenarios, 'f', 1.0)
plt.show()

```



```
fig_g, axes_g = plot_learning_results(results_g, n_0_scenarios, 'g', 0.0)
plt.show()
```



Evidently, because the two distributions are further apart, it is easier to distinguish them.

So learning occurs more quickly.

So do consumption shares.

### Exercise 23.11.4

Two agents have different beliefs about three possible models.

Assume  $f(x) \geq 0$ ,  $g(x) \geq 0$ , and  $h(x) \geq 0$  for  $x \in X$  with:

- $\int_X f(x)dx = 1$
- $\int_X g(x)dx = 1$
- $\int_X h(x)dx = 1$

We'll consider two agents:

- Agent 1:  $\pi_0^g = 1 - \pi_0^f$ ,  $\pi_0^f \in (0, 1)$ ,  $\pi_0^h = 0$  (attaches positive probability only to models  $f$  and  $g$ )
- Agent 2:  $\pi_0^g = \pi_0^f = 1/3$ ,  $\pi_0^h = 1/3$  (attaches equal weights to all three models)

Let  $f$  and  $g$  be two beta distributions with  $f \sim \text{Beta}(3, 2)$  and  $g \sim \text{Beta}(2, 3)$ , and set  $h = \pi_0^f f + (1 - \pi_0^f)g$  with  $\pi_0^f = 0.5$ .

Bayes' Law tells us that posterior probabilities on models  $f$  and  $g$  evolve according to

$$\pi^f(s^t) := \frac{\pi_0^f f(s^t)}{\pi_0^f f(s^t) + \pi_0^g g(s^t) + (1 - \pi_0^f - \pi_0^g)h(s^t)}$$

and

$$\pi^g(s^t) := \frac{\pi_0^g g(s^t)}{\pi_0^f f(s^t) + \pi_0^g g(s^t) + (1 - \pi_0^f - \pi_0^g)h(s^t)}$$

Please simulate and visualize evolutions of posterior probabilities and consumption allocations when:

- Nature permanently draws from  $f$
- Nature permanently draws from  $g$

### Solution

Let's implement this three-model case with two agents having different beliefs.

Let's define  $f$  and  $g$  far apart, with  $h$  being a mixture of  $f$  and  $g$ .

```
F_a, F_b = 3, 2
G_a, G_b = 2, 3
λ = 0.5
π_f_0 = 0.5

f = jit(lambda x: p(x, F_a, F_b))
g = jit(lambda x: p(x, G_a, G_b))
h = jit(lambda x: π_f_0 * f(x) + (1 - π_f_0) * g(x))
```

Now we can define the belief updating for the model

```
@jit(parallel=True)
def compute_posterior_three_models(
    s_seq, f_func, g_func, h_func, pi_f_0, pi_g_0):
    """
    Compute posterior probabilities for three models.
    """

    N, T = s_seq.shape
    pi_h_0 = 1 - pi_f_0 - pi_g_0

    pi_f = np.zeros((N, T))
    pi_g = np.zeros((N, T))
    pi_h = np.zeros((N, T))

    for n in prange(N):
        # Initialize with priors
        pi_f[n, 0] = pi_f_0
        pi_g[n, 0] = pi_g_0
        pi_h[n, 0] = pi_h_0

        # Compute cumulative likelihoods
        f_cumul = 1.0
        g_cumul = 1.0
        h_cumul = 1.0

        for t in range(1, T):
            s_t = s_seq[n, t]

            # Update cumulative likelihoods
            f_cumul *= f_func(s_t)
            g_cumul *= g_func(s_t)
            h_cumul *= h_func(s_t)

            # Compute posteriors using Bayes' rule
            denominator = pi_f_0 * f_cumul + pi_g_0 * g_cumul + pi_h_0 * h_cumul

            pi_f[n, t] = pi_f_0 * f_cumul / denominator
            pi_g[n, t] = pi_g_0 * g_cumul / denominator
            pi_h[n, t] = pi_h_0 * h_cumul / denominator

    return pi_f, pi_g, pi_h
```

Let's also write simulation code along the lines of earlier exercises

```
@jit
def bayesian_update_three_models(pi_f_0, pi_g_0, L_f, L_g, L_h):
    """
    Bayesian update for three models.
    """
    pi_h_0 = 1 - pi_f_0 - pi_g_0
    denom = pi_f_0 * L_f + pi_g_0 * L_g + pi_h_0 * L_h
    return pi_f_0 * L_f / denom, pi_g_0 * L_g / denom, pi_h_0 * L_h / denom

@jit
def compute_mixture_density(pi_f, pi_g, pi_h, f_val, g_val, h_val):
    """
    Compute mixture density for an agent.
    """
    return pi_f * f_val + pi_g * g_val + pi_h * h_val

@jit(parallel=True)
def simulate_three_model_allocation(sequences, f_func, g_func, h_func,
                                    pi_f_0_1, pi_g_0_1, pi_f_0_2, pi_g_0_2, lambda=0.5):
```

```

"""
Simulate Blume-Easley model with learning agents and three models.
"""

N, T = sequences.shape

# Initialize arrays to store results
beliefs_1 = {k: np.full((N, T), np.nan) for k in ['π_f', 'π_g', 'π_h']}
beliefs_2 = {k: np.full((N, T), np.nan) for k in ['π_f', 'π_g', 'π_h']}
c1_share = np.full((N, T), np.nan)
l_agents_seq = np.full((N, T), np.nan)

# Set initial beliefs
beliefs_1['π_f'][:, 0] = π_f_0_1
beliefs_1['π_g'][:, 0] = π_g_0_1
beliefs_1['π_h'][:, 0] = 1 - π_f_0_1 - π_g_0_1
beliefs_2['π_f'][:, 0] = π_f_0_2
beliefs_2['π_g'][:, 0] = π_g_0_2
beliefs_2['π_h'][:, 0] = 1 - π_f_0_2 - π_g_0_2

for n in range(N):
    # Initialize cumulative likelihoods
    L_cumul = {'f': 1.0, 'g': 1.0, 'h': 1.0}
    l_agents_cumul = 1.0

    # Calculate initial consumption share at t=0
    l_agents_seq[n, 0] = 1.0
    c1_share[n, 0] = λ * 1.0 / (1 - λ + λ * 1.0) # This equals λ

    for t in range(1, T):
        s_t = sequences[n, t]

        # Compute densities for current observation
        densities = {
            'f': f_func(s_t),
            'g': g_func(s_t),
            'h': h_func(s_t)
        }

        # Update cumulative likelihoods
        for model in L_cumul:
            L_cumul[model] *= densities[model]

        # Bayesian updates for both agents
        π_f_1, π_g_1, π_h_1 = bayesian_update_three_models(
            π_f_0_1, π_g_0_1, L_cumul['f'], L_cumul['g'], L_cumul['h'])
        π_f_2, π_g_2, π_h_2 = bayesian_update_three_models(
            π_f_0_2, π_g_0_2, L_cumul['f'], L_cumul['g'], L_cumul['h'])

        # Store beliefs
        beliefs_1['π_f'][n, t] = π_f_1
        beliefs_1['π_g'][n, t] = π_g_1
        beliefs_1['π_h'][n, t] = π_h_1
        beliefs_2['π_f'][n, t] = π_f_2
        beliefs_2['π_g'][n, t] = π_g_2
        beliefs_2['π_h'][n, t] = π_h_2

        # Compute mixture densities

```

```

m1_t = compute_mixture_density(
    π_f_1, π_g_1, π_h_1, densities['f'],
    densities['g'], densities['h'])
m2_t = compute_mixture_density(
    π_f_2, π_g_2, π_h_2, densities['f'],
    densities['g'], densities['h'])

# Update cumulative likelihood ratio between agents
l_agents_cumul *= (m1_t / m2_t)
l_agents_seq[n, t] = l_agents_cumul

# Consumption share for agent 1
c1_share[n, t] = λ * l_agents_cumul / (1 - λ + λ * l_agents_cumul)

return {
    'π_f_1': beliefs_1['π_f'],
    'π_g_1': beliefs_1['π_g'],
    'π_h_1': beliefs_1['π_h'],
    'π_f_2': beliefs_2['π_f'],
    'π_g_2': beliefs_2['π_g'],
    'π_h_2': beliefs_2['π_h'],
    'c1_share': c1_share,
    'l_agents': l_agents_seq
}

```

The following code cell defines a plotting function to show evolutions of beliefs and consumption ratios

Now let's run the simulation.

In the simulation below, agent 1 assigns positive probabilities only to  $f$  and  $g$ , while agent 2 puts equal weights on all three models.

```

T = 100
N = 1000

# Generate sequences for nature f and g
s_seq_f = np.random.beta(F_a, F_b, (N, T))
s_seq_g = np.random.beta(G_a, G_b, (N, T))

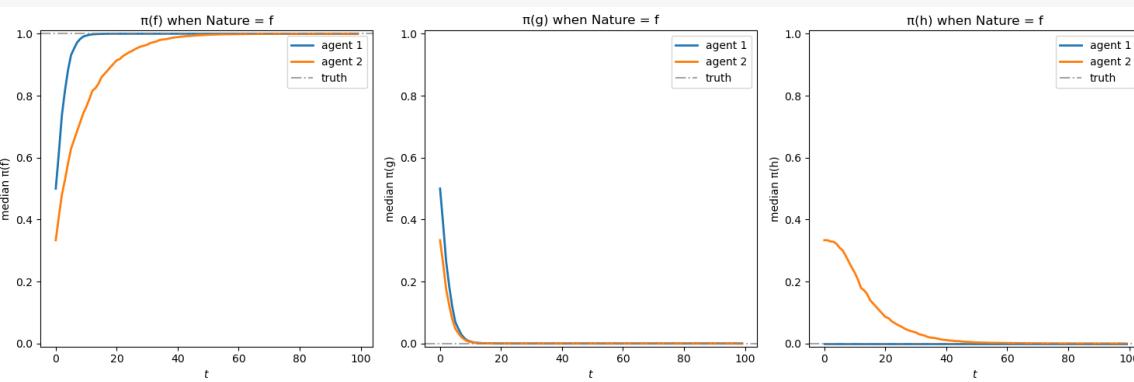
# Run simulations
results_f = simulate_three_model_allocation(s_seq_f,
                                             f, g, h, π_f_0, 1-π_f_0,
                                             1/3, 1/3, λ)
results_g = simulate_three_model_allocation(s_seq_g,
                                             f, g, h, π_f_0, 1-π_f_0,
                                             1/3, 1/3, λ)

```

Plots below show the evolution of beliefs for each model ( $f$ ,  $g$ ,  $h$ ) separately.

First we show the figure when nature chooses  $f$

```
plot_belief_evolution(results_f, nature='f', figsize=(15, 5))
plt.show()
```



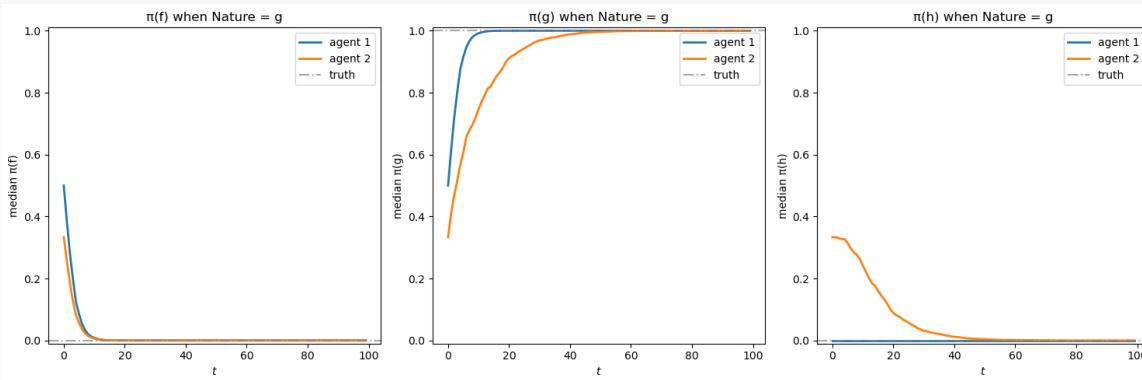
Agent 1's posterior beliefs are depicted in blue and agent 2's posterior beliefs are depicted in orange.

Evidently, when nature draws from  $f$ , agent 1 learns faster than agent 2, who, unlike agent 1, attaches a positive prior probability to model  $h$ :

- In the leftmost panel, both agents' beliefs for  $\pi(f)$  converge toward 1 (the truth)
- Agent 2's belief in model  $h$  (rightmost panel) gradually converges to 0 after an initial rise

Now let's plot the belief evolution when nature chooses  $g$ :

```
plot_belief_evolution(results_g, nature='g', figsize=(15, 5))
plt.show()
```

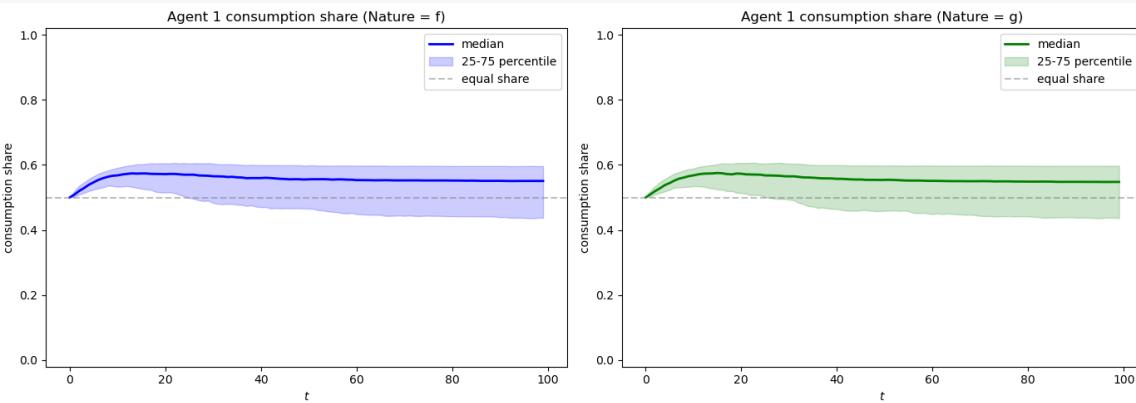


Again, agent 1 learns faster than agent 2.

Before reading the next figure, please guess how consumption shares evolve.

Remember that agent 1 reaches the correct model faster than agent 2

```
plot_consumption_dynamics(results_f, results_g, λ=0.5, figsize=(14, 5))
plt.show()
```



As we expected, agent 1 has a higher consumption share compared to agent 2.

In this exercise, the “truth” is among possible outcomes according to both agents.

Agent 2’s model is “more general” because it allows a possibility – that nature is drawing from  $h$  – that agent 1’s model does not include.

Agent 1 learns more quickly because he uses a simpler model.

### Exercise 23.11.5

Now consider two agents with extreme priors about three models.

Consider the same setup as the previous exercise, but now:

- Agent 1:  $\pi_0^g = \pi_0^f = \frac{\epsilon}{2} > 0$ , where  $\epsilon$  is close to 0 (e.g.,  $\epsilon = 0.01$ )
- Agent 2:  $\pi_0^g = \pi_0^f = 0$  (rigid belief in model  $h$ )

Choose  $h$  to be close but not equal to either  $f$  or  $g$  as measured by KL divergence. For example, set  $h \sim \text{Beta}(1.2, 1.1)$  and  $f \sim \text{Beta}(1, 1)$ .

Please simulate and visualize evolutions of posterior probabilities and consumption allocations when:

- Nature permanently draws from  $f$
- Nature permanently draws from  $g$

### Solution

To explore this exercise, we increase  $T$  to 1000.

Let’s specify  $f$ ,  $g$ , and  $h$  and verify that  $h$  and  $f$  are closer than  $h$  and  $g$

```
F_a, F_b = 1, 1
G_a, G_b = 3, 1.2
H_a, H_b = 1.2, 1.1
```

```
f = jit(lambda x: p(x, F_a, F_b))
g = jit(lambda x: p(x, G_a, G_b))
h = jit(lambda x: p(x, H_a, H_b))

Kh_f = compute_KL(h, f)
```

```

Kh_g = compute_KL(h, g)
Kf_h = compute_KL(f, h)
Kg_h = compute_KL(g, h)

print(f"KL divergences:")
print(f"KL(h,f) = {Kh_f:.4f}, KL(h,g) = {Kh_g:.4f}")
print(f"KL(f,h) = {Kf_h:.4f}, KL(g,h) = {Kg_h:.4f}")

KL divergences:
KL(h,f) = 0.0092, KL(h,g) = 0.5514
KL(f,h) = 0.0105, KL(g,h) = 0.2919

```

Now we can set the belief models for the two agents

```

ε = 0.01
λ = 0.5

# Agent 1: π_f = ε/2, π_g = ε/2, π_h = 1-ε
# (almost rigid about h)
π_f_1 = ε/2
π_g_1 = ε/2

# Agent 2: π_f = 0, π_g = 0, π_h = 1
# (fully rigid about h)
π_f_2 = 1e-10
π_g_2 = 1e-10

```

Now we can run the simulation

```

T = 1000
N = 1000

# Generate sequences for different nature scenarios
s_seq_f = np.random.beta(F_a, F_b, (N, T))
s_seq_g = np.random.beta(G_a, G_b, (N, T))

# Run simulations for both scenarios
results_f = simulate_three_model_allocation(
    s_seq_f,
    f, g, h,
    π_f_1, π_g_1, π_f_2, π_g_2, λ)
results_g = simulate_three_model_allocation(
    s_seq_g,
    f, g, h,
    π_f_1, π_g_1, π_f_2, π_g_2, λ)

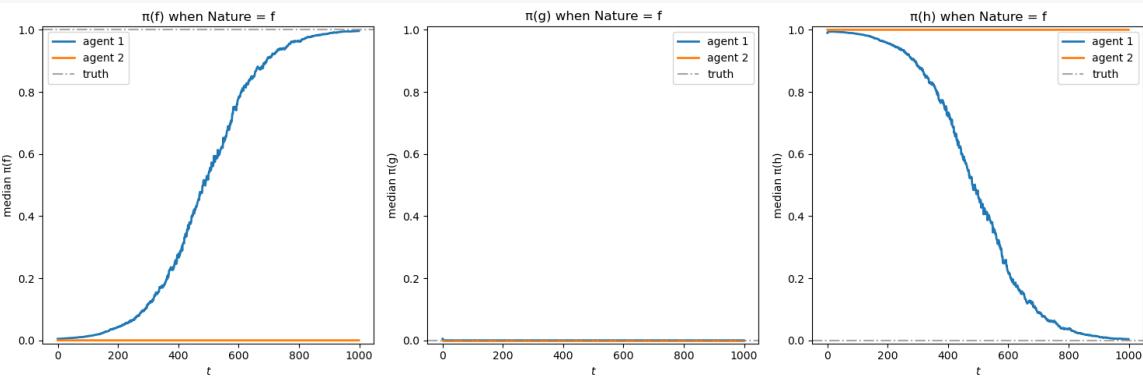
```

Let's plot the belief evolution when nature chooses  $f$

```

plot_belief_evolution(results_f, nature='f', figsize=(15, 5))
plt.show()

```



Observe how slowly agent 1 learns the truth in the leftmost panel showing  $\pi(f)$ .

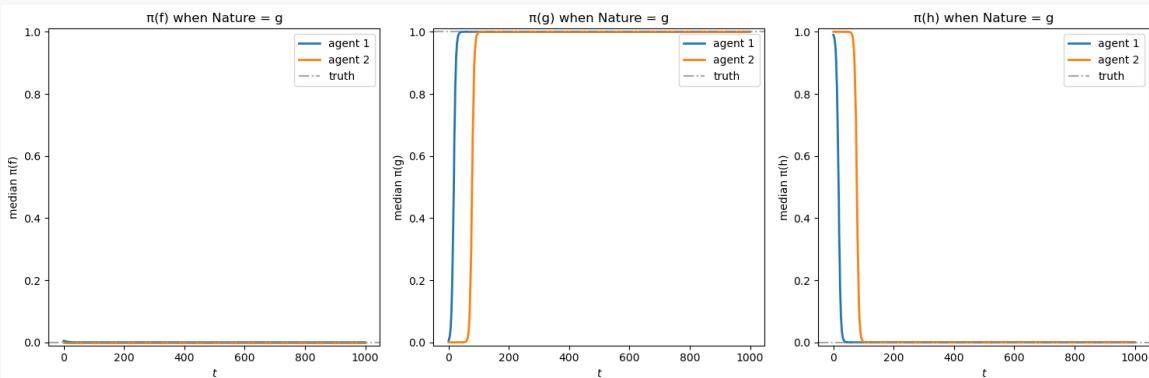
Also note that agent 2 is not updating.

This is because we have specified that  $f$  is very difficult to distinguish from  $h$  as measured by  $KL(f, h)$ .

The rigidity regarding  $h$  prevents agent 2 from updating its beliefs when observing a very similar model  $f$

Now let's plot the belief evolution when nature chooses  $g$

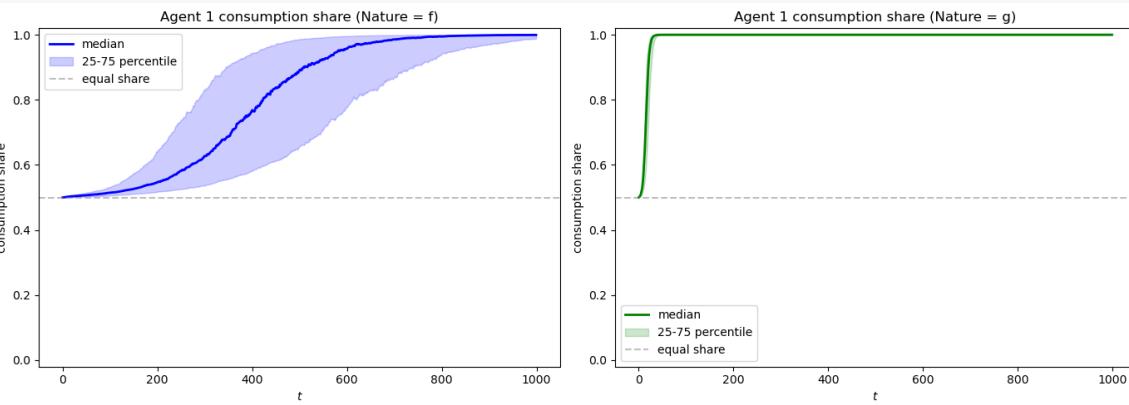
```
plot_belief_evolution(results_g, nature='g', figsize=(15, 5))
plt.show()
```



When nature draws from  $g$ , it is further away from  $h$  as measured by the KL divergence.

This helps both agents learn the truth more quickly.

```
plot_consumption_dynamics(results_f, results_g,
                           lambda=0.5, figsize=(14, 5))
plt.show()
```



In the consumption dynamics plot, notice that agent 1's consumption share converges to 1 both when nature permanently draws from  $f$  and when nature permanently draws from  $g$ .



## LIKELIHOOD PROCESSES FOR VAR MODELS

### Contents

- *Likelihood Processes For VAR Models*
  - Overview
  - VAR model setup
  - Likelihood ratio process
  - Example 1: two AR(1) processes
  - Example 2: bivariate VAR models
  - Application: Samuelson multiplier-accelerator

### 24.1 Overview

This lecture extends our analysis of likelihood ratio processes to Vector Autoregressions (VARs).

We'll

- Construct likelihood functions for VAR models
- Form likelihood ratio processes for comparing two VAR models
- Visualize the evolution of likelihood ratios over time
- Connect VAR likelihood ratios to the Samuelson multiplier-accelerator model

Our analysis builds on concepts from:

- *Likelihood Ratio Processes*
- *Linear State Space Models*
- *Samuelson Multiplier-Accelerator*

Let's start by importing helpful libraries:

```
import numpy as np
import matplotlib.pyplot as plt
from scipy import linalg
from scipy.stats import multivariate_normal as mvn
```

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```
from quantecon import LinearStateSpace
import quantecon as qe
from numba import jit
from typing import NamedTuple, Optional, Tuple
from collections import namedtuple
```

## 24.2 VAR model setup

Consider a VAR model of the form:

$$\begin{aligned}x_{t+1} &= Ax_t + Cw_{t+1} \\x_0 &\sim \mathcal{N}(\mu_0, \Sigma_0)\end{aligned}$$

where:

- $x_t$  is an  $n \times 1$  state vector
- $w_{t+1} \sim \mathcal{N}(0, I)$  is an  $m \times 1$  vector of shocks
- $A$  is an  $n \times n$  transition matrix
- $C$  is an  $n \times m$  volatility matrix

Let's define the necessary data structures for the VAR model

```
VARModel = namedtuple('VARModel', ['A', 'C', 'mu_0', 'Sigma_0',
                                    'CC', 'CC_inv', 'log_det_CC',
                                    'Sigma_0_inv', 'log_det_Sigma_0'])

def compute_stationary_var(A, C):
    """
    Compute stationary mean and covariance for VAR model
    """
    n = A.shape[0]

    # Check stability
    eigenvalues = np.linalg.eigvals(A)
    if np.max(np.abs(eigenvalues)) >= 1:
        raise ValueError("VAR is not stationary")

    mu_0 = np.zeros(n)

    # Stationary covariance: solve discrete Lyapunov equation
    # Sigma_0 = A @ Sigma_0 @ A.T + C @ C.T
    CC = C @ C.T
    Sigma_0 = linalg.solve_discrete_lyapunov(A, CC)

    return mu_0, Sigma_0

def create_var_model(A, C, mu_0=None, Sigma_0=None, stationary=True):
    """
    Create a VAR model with parameters and precomputed matrices
    """
    A = np.asarray(A)
    C = np.asarray(C)
    n = A.shape[0]
    CC = C @ C.T
```

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```

if stationary:
    mu_0_comp, Sigma_0_comp = compute_stationary_var(A, C)
else:
    mu_0_comp = mu_0 if mu_0 is not None else np.zeros(n)
    Sigma_0_comp = Sigma_0 if Sigma_0 is not None else np.eye(n)

# Check if CC is singular
det_CC = np.linalg.det(CC)
if np.abs(det_CC) < 1e-10:
    # Use pseudo-inverse for singular case
    CC_inv = np.linalg.pinv(CC)
    CC_reg = CC + 1e-10 * np.eye(CC.shape[0])
    log_det_CC = np.log(np.linalg.det(CC_reg))
else:
    CC_inv = np.linalg.inv(CC)
    log_det_CC = np.log(det_CC)

# Same check for Sigma_0
det_Sigma_0 = np.linalg.det(Sigma_0_comp)
if np.abs(det_Sigma_0) < 1e-10:
    Sigma_0_inv = np.linalg.pinv(Sigma_0_comp)
    Sigma_0_reg = Sigma_0_comp + 1e-10 * np.eye(Sigma_0_comp.shape[0])
    log_det_Sigma_0 = np.log(np.linalg.det(Sigma_0_reg))
else:
    Sigma_0_inv = np.linalg.inv(Sigma_0_comp)
    log_det_Sigma_0 = np.log(det_Sigma_0)

return VARModel(A=A, C=C, mu_0=mu_0_comp, Sigma_0=Sigma_0_comp,
                CC=CC, CC_inv=CC_inv, log_det_CC=log_det_CC,
                Sigma_0_inv=Sigma_0_inv, log_det_Sigma_0=log_det_Sigma_0)

```

### 24.2.1 Joint distribution

The joint probability distribution  $f(x_T, x_{T-1}, \dots, x_0)$  can be factored as:

$$f(x_T, \dots, x_0) = f(x_T|x_{T-1})f(x_{T-1}|x_{T-2}) \cdots f(x_1|x_0)f(x_0)$$

Since the VAR is Markovian,  $f(x_{t+1}|x_t, \dots, x_0) = f(x_{t+1}|x_t)$ .

### 24.2.2 Conditional densities

Given the Gaussian structure, the conditional distribution  $f(x_{t+1}|x_t)$  is Gaussian with:

- Mean:  $Ax_t$
- Covariance:  $CC'$

The log conditional density is

$$\log f(x_{t+1}|x_t) = -\frac{n}{2} \log(2\pi) - \frac{1}{2} \log \det(CC') - \frac{1}{2} (x_{t+1} - Ax_t)' (CC')^{-1} (x_{t+1} - Ax_t) \quad (24.1)$$

```
def log_likelihood_transition(x_next, x_curr, model):
    """
    Compute log likelihood of transition from x_curr to x_next
    """
    x_next = np.atleast_1d(x_next)
    x_curr = np.atleast_1d(x_curr)
    n = len(x_next)
    diff = x_next - model.A @ x_curr
    return -0.5 * (n * np.log(2 * np.pi) + model.log_det_CC +
                   diff @ model.CC_inv @ diff)
```

The log density of the initial state is:

$$\log f(x_0) = -\frac{n}{2} \log(2\pi) - \frac{1}{2} \log \det(\Sigma_0) - \frac{1}{2} (x_0 - \mu_0)' \Sigma_0^{-1} (x_0 - \mu_0)$$

```
def log_likelihood_initial(x_0, model):
    """
    Compute log likelihood of initial state
    """
    x_0 = np.atleast_1d(x_0)
    n = len(x_0)
    diff = x_0 - model.mu_0
    return -0.5 * (n * np.log(2 * np.pi) + model.log_det_Sigma_0 +
                   diff @ model.Sigma_0_inv @ diff)
```

Now let's group the likelihood computations into a single function that computes the log likelihood of an entire path

```
def log_likelihood_path(X, model):
    """
    Compute log likelihood of entire path
    """

    T = X.shape[0] - 1
    log_L = log_likelihood_initial(X[0], model)

    for t in range(T):
        log_L += log_likelihood_transition(X[t+1], X[t], model)

    return log_L

def simulate_var(model, T, N_paths=1):
    """
    Simulate paths from the VAR model
    """

    n = model.A.shape[0]
    m = model.C.shape[1]
    paths = np.zeros((N_paths, T+1, n))

    for i in range(N_paths):
        # Draw initial state
        x = mvn.rvs(mean=model.mu_0, cov=model.Sigma_0)
        x = np.atleast_1d(x)
        paths[i, 0] = x

        # Simulate forward
        for t in range(T):
            w = np.random.randn(m)
```

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```

x = model.A @ x + model.C @ w
paths[i, t+1] = x

return paths if N_paths > 1 else paths[0]

```

## 24.3 Likelihood ratio process

Now let's compute likelihood ratio processes for comparing two VAR models.

For a VAR model with state vector  $x_t$ , the log likelihood ratio at time  $t$  is

$$\ell_t = \log \frac{p_f(x_t|x_{t-1})}{p_g(x_t|x_{t-1})}$$

where  $p_f$  and  $p_g$  are the conditional densities under models  $f$  and  $g$  respectively.

The cumulative log likelihood ratio process is

$$L_t = \sum_{s=1}^t \ell_s = \sum_{s=1}^t \log \frac{p_f(x_s|x_{s-1})}{p_g(x_s|x_{s-1})}$$

where  $p_f(x_t|x_{t-1})$  and  $p_g(x_t|x_{t-1})$  are given by their respective conditional densities defined in (24.1).

Let's write those equations in Python

```

def compute_likelihood_ratio_var(paths, model_f, model_g):
    """
    Compute likelihood ratio process for VAR models
    """
    if paths.ndim == 2:
        paths = paths[np.newaxis, :]

    N_paths, T_plus_1, n = paths.shape
    T = T_plus_1 - 1
    log_L_ratios = np.zeros((N_paths, T+1))

    for i in range(N_paths):
        X = paths[i]

        # Initial log likelihood ratio
        log_L_f_0 = log_likelihood_initial(X[0], model_f)
        log_L_g_0 = log_likelihood_initial(X[0], model_g)
        log_L_ratios[i, 0] = log_L_f_0 - log_L_g_0

        # Recursive computation
        for t in range(1, T+1):
            log_L_f_t = log_likelihood_transition(X[t], X[t-1], model_f)
            log_L_g_t = log_likelihood_transition(X[t], X[t-1], model_g)

            # Update log likelihood ratio
            log_diff = log_L_f_t - log_L_g_t

            log_L_prev = log_L_ratios[i, t-1]
            log_L_new = log_L_prev + log_diff
            log_L_ratios[i, t] = log_L_new

```

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```
return log_L_ratios if N_paths > 1 else log_L_ratios[0]
```

## 24.4 Example 1: two AR(1) processes

Let's start with a simple example comparing two univariate AR(1) processes with  $A_f = 0.8$ ,  $A_g = 0.5$ , and  $C_f = 0.3$ ,  $C_g = 0.4$

```
# Model f: AR(1) with persistence ρ = 0.8
A_f = np.array([[0.8]])
C_f = np.array([[0.3]])

# Model g: AR(1) with persistence ρ = 0.5
A_g = np.array([[0.5]])
C_g = np.array([[0.4]])

# Create VAR models
model_f = create_var_model(A_f, C_f)
model_g = create_var_model(A_g, C_g)
```

Let's generate 100 paths of length 200 from model  $f$  and compute the likelihood ratio processes

```
# Simulate from model f
T = 200
N_paths = 100
paths_from_f = simulate_var(model_f, T, N_paths)

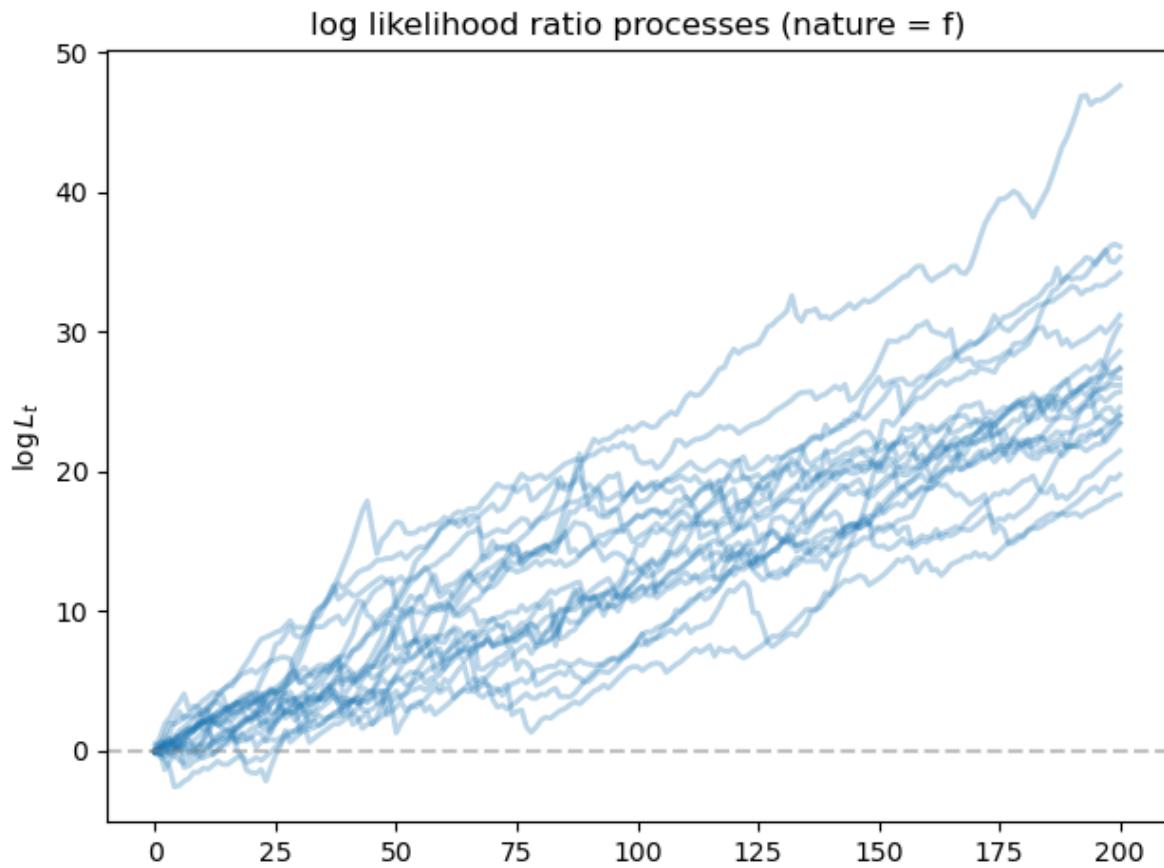
L_ratios_f = compute_likelihood_ratio_var(paths_from_f, model_f, model_g)

fig, ax = plt.subplots()

for i in range(min(20, N_paths)):
    ax.plot(L_ratios_f[i], alpha=0.3, color='C0', lw=2)

ax.axhline(y=0, color='gray', linestyle='--', alpha=0.5)
ax.set_ylabel(r'$\log L_t$')
ax.set_title('log likelihood ratio processes (nature = f)')

plt.tight_layout()
plt.show()
```



As we expected, the likelihood ratio processes goes to  $+\infty$  as  $T$  increases, indicating that model  $f$  is chosen correctly by our algorithm.

## 24.5 Example 2: bivariate VAR models

Now let's consider an example with bivariate VAR models with

$$A_f = \begin{bmatrix} 0.7 & 0.2 \\ 0.1 & 0.6 \end{bmatrix}, \quad C_f = \begin{bmatrix} 0.3 & 0.1 \\ 0.1 & 0.3 \end{bmatrix}$$

and

$$A_g = \begin{bmatrix} 0.5 & 0.3 \\ 0.2 & 0.5 \end{bmatrix}, \quad C_g = \begin{bmatrix} 0.4 & 0.0 \\ 0.0 & 0.4 \end{bmatrix}$$

```
A_f = np.array([[0.7, 0.2],
               [0.1, 0.6]])

C_f = np.array([[0.3, 0.1],
               [0.1, 0.3]])

A_g = np.array([[0.5, 0.3],
               [0.2, 0.5]])

C_g = np.array([[0.4, 0.0],
```

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```
[0.0, 0.4]])

# Create VAR models
model2_f = create_var_model(A_f, C_f)
model2_g = create_var_model(A_g, C_g)

# Check stationarity
print("model f eigenvalues:", np.linalg.eigvals(A_f))
print("model g eigenvalues:", np.linalg.eigvals(A_g))
```

```
model f eigenvalues: [0.8 0.5]
model g eigenvalues: [0.74494897 0.25505103]
```

Let's generate 50 paths of length 50 from both models and compute the likelihood ratio processes

```
# Simulate from both models
T = 50
N_paths = 50

paths_from_f = simulate_var(model2_f, T, N_paths)
paths_from_g = simulate_var(model2_g, T, N_paths)

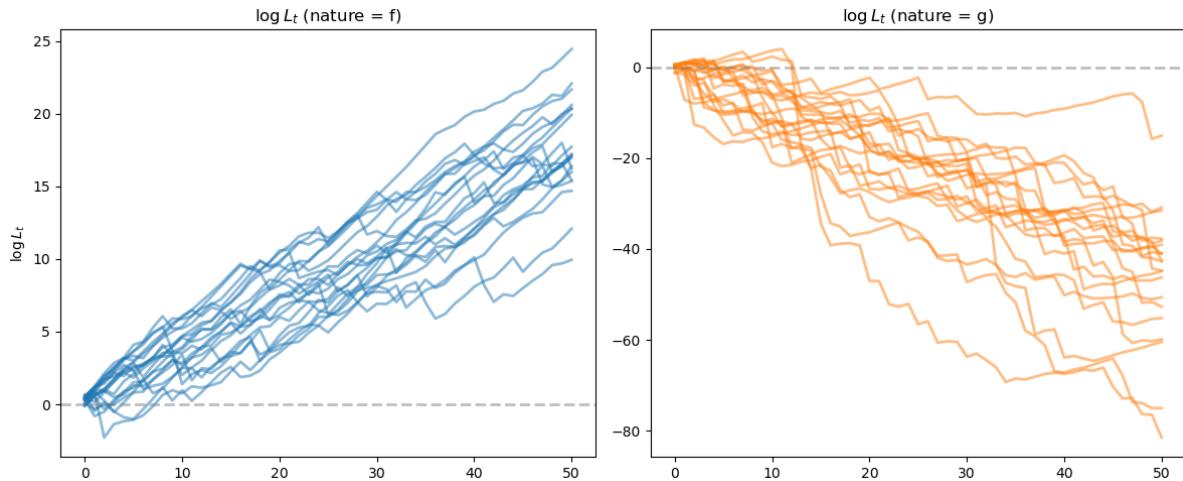
# Compute likelihood ratios
L_ratios_ff = compute_likelihood_ratio_var(paths_from_f, model2_f, model2_g)
L_ratios_gf = compute_likelihood_ratio_var(paths_from_g, model2_f, model2_g)
```

We can see that for paths generated from model  $f$ , the likelihood ratio processes tend to go to  $+\infty$ , while for paths from model  $g$ , they tend to go to  $-\infty$ .

```
# Visualize the results
fig, axes = plt.subplots(1, 2, figsize=(12, 5))

ax = axes[0]
for i in range(min(20, N_paths)):
    ax.plot(L_ratios_ff[i], alpha=0.5, color='C0', lw=2)
ax.axhline(y=0, color='gray', linestyle='--', alpha=0.5, lw=2)
ax.set_title(r'$\log L_t$ (nature = f)')
ax.set_ylabel(r'$\log L_t$')

ax = axes[1]
for i in range(min(20, N_paths)):
    ax.plot(L_ratios_gf[i], alpha=0.5, color='C1', lw=2)
ax.axhline(y=0, color='gray', linestyle='--', alpha=0.5, lw=2)
ax.set_title(r'$\log L_t$ (nature = g)')
plt.tight_layout()
plt.show()
```



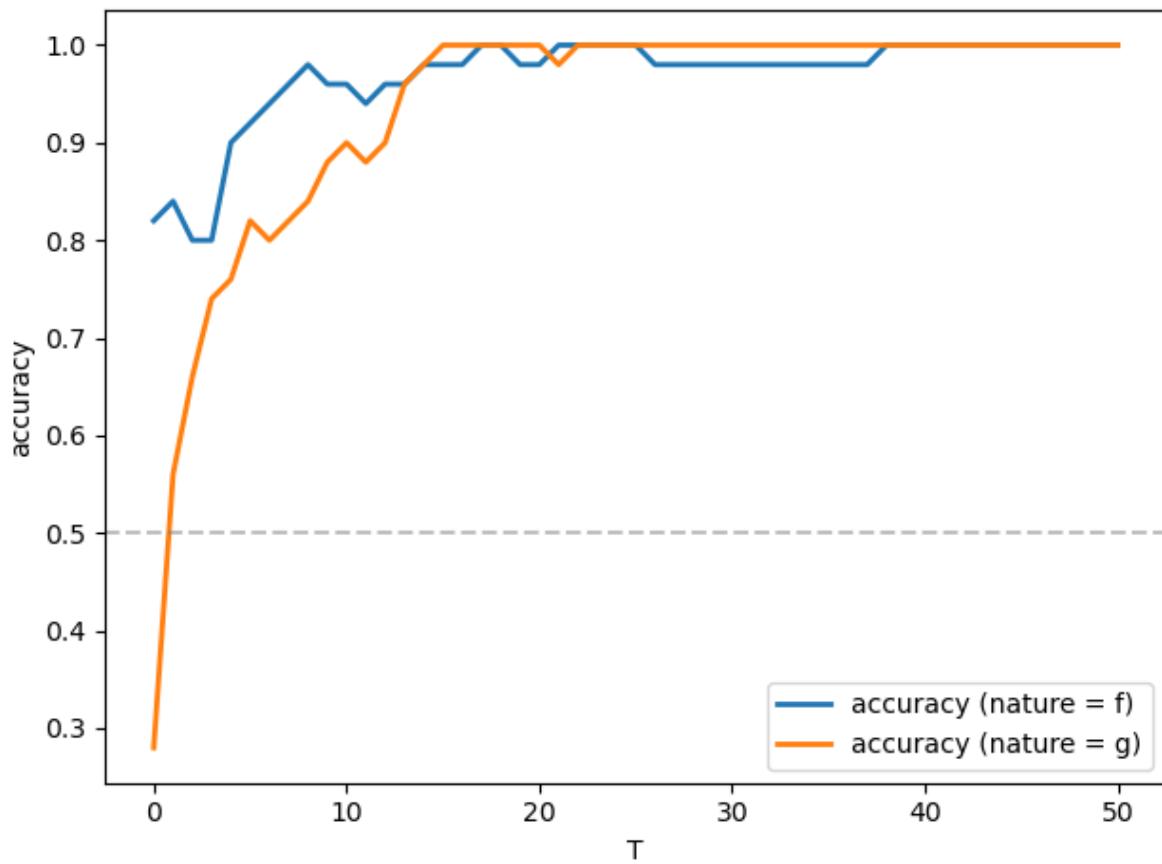
Let's apply a Neyman-Pearson frequentist decision rule described in *Likelihood Ratio Processes* that selects model  $f$  when  $\log L_T \geq 0$  and model  $g$  when  $\log L_T < 0$

```
fig, ax = plt.subplots()
T_values = np.arange(0, T+1)
accuracy_f = np.zeros(len(T_values))
accuracy_g = np.zeros(len(T_values))

for i, t in enumerate(T_values):
    # Correct selection when data from f
    accuracy_f[i] = np.mean(L_ratios_ff[:, t] > 0)
    # Correct selection when data from g
    accuracy_g[i] = np.mean(L_ratios_gf[:, t] < 0)

ax.plot(T_values, accuracy_f, 'C0', linewidth=2, label='accuracy (nature = f)')
ax.plot(T_values, accuracy_g, 'C1', linewidth=2, label='accuracy (nature = g)')
ax.axhline(y=0.5, color='gray', linestyle='--', alpha=0.5)
ax.set_xlabel('T')
ax.set_ylabel('accuracy')
ax.legend()

plt.tight_layout()
plt.show()
```



Evidently, the accuracy approaches 1 as  $T$  increases, and it does so very quickly.

Let's also check the type I and type II errors as functions of  $T$

```
def model_selection_analysis(T_values, model_f, model_g, N_sim=500):
    """
    Analyze model selection performance for different sample sizes
    """
    errors_f = [] # Type I errors
    errors_g = [] # Type II errors

    for T in T_values:
        # Simulate from model f
        paths_f = simulate_var(model_f, T, N_sim//2)
        L_ratios_f = compute_likelihood_ratio_var(paths_f, model_f, model_g)

        # Simulate from model g
        paths_g = simulate_var(model_g, T, N_sim//2)
        L_ratios_g = compute_likelihood_ratio_var(paths_g, model_f, model_g)

        # Decision rule: choose f if log L_T >= 0
        errors_f.append(np.mean(L_ratios_f[:, -1] < 0))
        errors_g.append(np.mean(L_ratios_g[:, -1] >= 0))

    return np.array(errors_f), np.array(errors_g)

T_values = np.arange(1, 50, 1)
```

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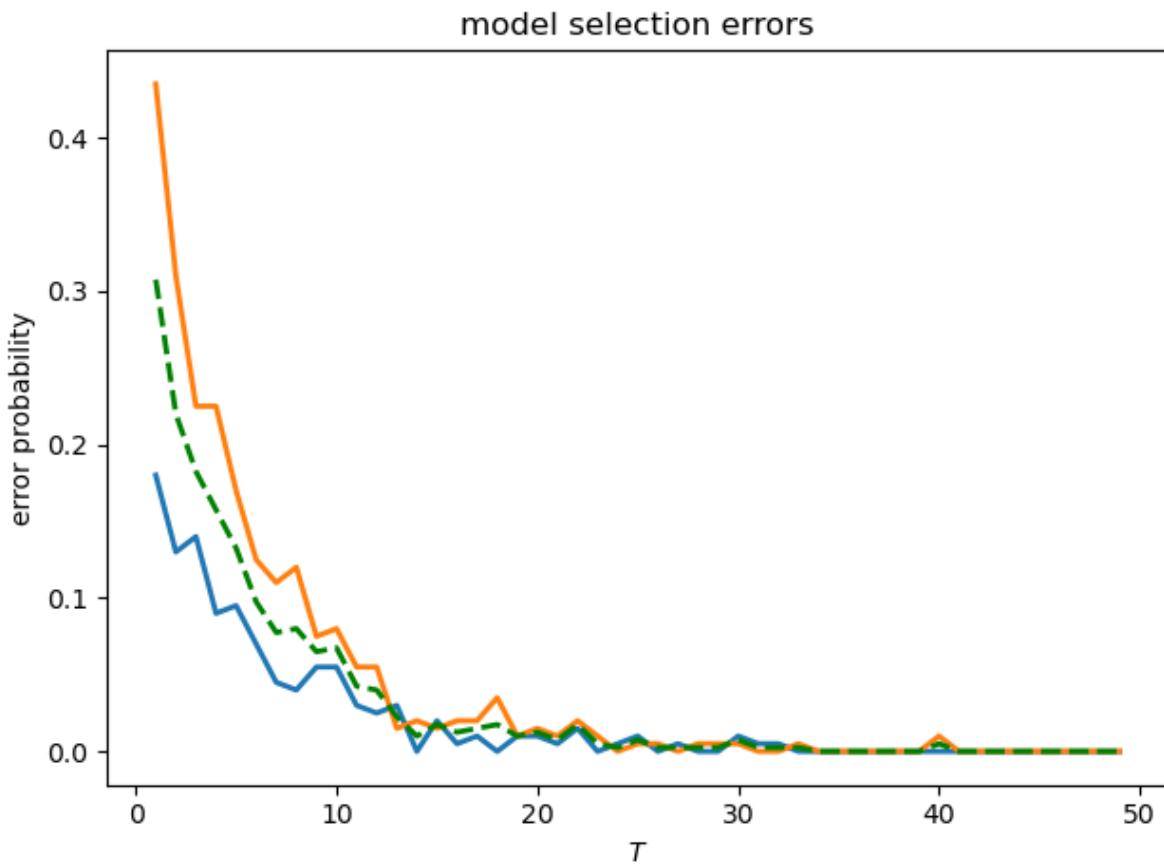
```

errors_f, errors_g = model_selection_analysis(T_values, model2_f, model2_g, N_sim=400)

fig, ax = plt.subplots()

ax.plot(T_values, errors_f, 'C0', linewidth=2, label='type I error')
ax.plot(T_values, errors_g, 'C1', linewidth=2, label='type II error')
ax.plot(T_values, 0.5 * (errors_f + errors_g), 'g--',
        linewidth=2, label='average error')
ax.set_xlabel('$T$')
ax.set_ylabel('error probability')
ax.set_title('model selection errors')
plt.tight_layout()
plt.show()

```



## 24.6 Application: Samuelson multiplier-accelerator

Now let's connect to the Samuelson multiplier-accelerator model.

The model consists of:

- Consumption:  $C_t = \gamma + aY_{t-1}$  where  $a \in (0, 1)$  is the marginal propensity to consume
- Investment:  $I_t = b(Y_{t-1} - Y_{t-2})$  where  $b > 0$  is the accelerator coefficient
- Government spending:  $G_t = G$  (constant)

We have the national income identity

$$Y_t = C_t + I_t + G_t$$

Equations yields the second-order difference equation:

$$Y_t = (\gamma + G) + (a + b)Y_{t-1} - bY_{t-2} + \sigma\epsilon_t$$

With  $\rho_1 = a + b$  and  $\rho_2 = -b$ , we have:

$$Y_t = (\gamma + G) + \rho_1 Y_{t-1} + \rho_2 Y_{t-2} + \sigma\epsilon_t$$

To fit into our discussion, we write it into state-space representation.

To handle the constant term properly, we use an augmented state vector  $\mathbf{x}_t = [1, Y_t, Y_{t-1}]'$ :

$$\mathbf{x}_{t+1} = \begin{bmatrix} 1 \\ Y_{t+1} \\ Y_t \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ \gamma + G & \rho_1 & \rho_2 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} 1 \\ Y_t \\ Y_{t-1} \end{bmatrix} + \begin{bmatrix} 0 \\ \sigma \\ 0 \end{bmatrix} \epsilon_{t+1}$$

The observation equation extracts the economic variables:

$$\mathbf{y}_t = \begin{bmatrix} Y_t \\ C_t \\ I_t \end{bmatrix} = \begin{bmatrix} \gamma + G & \rho_1 & \rho_2 \\ \gamma & a & 0 \\ 0 & b & -b \end{bmatrix} \begin{bmatrix} 1 \\ Y_t \\ Y_{t-1} \end{bmatrix}$$

This gives us:

- $Y_t = (\gamma + G) \cdot 1 + \rho_1 Y_{t-1} + \rho_2 Y_{t-2}$  (total output)
- $C_t = \gamma \cdot 1 + a Y_{t-1}$  (consumption)
- $I_t = b(Y_{t-1} - Y_{t-2})$  (investment)

```
def samuelson_to_var(a, b, y, G, sigma):
    """
    Convert Samuelson model parameters to VAR form with augmented state

    Samuelson model:
    - Y_t = C_t + I_t + G
    - C_t = y + a*Y_{t-1}
    - I_t = b*(Y_{t-1} - Y_{t-2})

    Reduced form: Y_t = (y+G) + (a+b)*Y_{t-1} - b*Y_{t-2} + sigma*epsilon_t

    State vector is [1, Y_t, Y_{t-1}]'
    """
    rho_1 = a + b
    rho_2 = -b

    # State transition matrix for augmented state
    A = np.array([[1, 0, 0],
                  [y + G, rho_1, rho_2],
                  [0, 1, 0]])

    # Shock loading matrix
    C = np.array([[0],
                  [sigma],
                  [0]])
```

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```
# Observation matrix (extracts Y_t, C_t, I_t)
G_obs = np.array([[y + G, p_1, p_2], # Y_t
                  [y, a, 0], # C_t
                  [0, b, -b]]) # I_t

return A, C, G_obs
```

We define functions in the code cell below to get the initial conditions and check stability

Let's implement it and inspect the likelihood ratio processes induced by two Samuelson models with different parameters.

```
def create_samuelson_var_model(a, b, y, G, sigma, stationary_init=False,
                                y_0=None, y_m1=None):
    """
    Create a VAR model from Samuelson parameters
    """
    A, C, G_obs = samuelson_to_var(a, b, y, G, sigma)

    mu_0, Sigma_0 = get_samuelson_initial_conditions(
        a, b, y, G, y_0, y_m1, stationary_init
    )

    # Create VAR model
    model = create_var_model(A, C, mu_0, Sigma_0, stationary=False)
    is_stable, roots, max_root, dynamics = check_samuelson_stability(a, b)
    info = {
        'a': a, 'b': b, 'y': y, 'G': G, 'sigma': sigma,
        'p_1': a + b, 'p_2': -b,
        'steady_state': (y + G) / (1 - a - b),
        'is_stable': is_stable,
        'roots': roots,
        'max_abs_root': max_root,
        'dynamics': dynamics
    }

    return model, G_obs, info

def simulate_samuelson(model, G_obs, T, N_paths=1):
    """
    Simulate Samuelson model
    """
    # Simulate state paths
    states = simulate_var(model, T, N_paths)

    # Extract observables using G matrix
    if N_paths == 1:
        # Single path: states is (T+1, 3)
        observables = (G_obs @ states.T).T
    else:
        # Multiple paths: states is (N_paths, T+1, 3)
        observables = np.zeros((N_paths, T+1, 3))
        for i in range(N_paths):
            observables[i] = (G_obs @ states[i].T).T

    return states, observables
```

Now let's simulate two Samuelson models with different accelerator coefficients and plot their sample paths

```

# Model f: Higher accelerator coefficient
a_f, b_f = 0.98, 0.9
y_f, G_f, sigma_f = 10, 10, 0.5

# Model g: Lower accelerator coefficient
a_g, b_g = 0.98, 0.85
y_g, G_g, sigma_g = 10, 10, 0.5

model_sam_f, G_obs_f, info_f = create_samuelson_var_model(
    a_f, b_f, y_f, G_f, sigma_f,
    stationary_init=False,
    y_0=100, y_m1=95
)

model_sam_g, G_obs_g, info_g = create_samuelson_var_model(
    a_g, b_g, y_g, G_g, sigma_g,
    stationary_init=False,
    y_0=100, y_m1=95
)

T = 50
N_paths = 50

# Get both states and observables
states_f, obs_f = simulate_samuelson(model_sam_f, G_obs_f, T, N_paths)
states_g, obs_g = simulate_samuelson(model_sam_g, G_obs_g, T, N_paths)

output_paths_f = obs_f[:, :, 0]
output_paths_g = obs_g[:, :, 0]

print("model f:")
print(f"  p_1 = a + b = {info_f['p_1']:.2f}")
print(f"  p_2 = -b = {info_f['p_2']:.2f}")
print(f"  roots: {info_f['roots']}")
print(f"  dynamics: {info_f['dynamics']}")

print("\nmodel g:")
print(f"  p_1 = a + b = {info_g['p_1']:.2f}")
print(f"  p_2 = -b = {info_g['p_2']:.2f}")
print(f"  roots: {info_g['roots']}")
print(f"  dynamics: {info_g['dynamics']}")

fig, ax = plt.subplots(1, 1)

for i in range(min(20, N_paths)):
    ax.plot(output_paths_f[i], alpha=0.6, color='C0', linewidth=0.8)
    ax.plot(output_paths_g[i], alpha=0.6, color='C1', linewidth=0.8)
ax.set_xlabel('$t$')
ax.set_ylabel('$Y_t$')
ax.legend(['model f', 'model g'], loc='upper left')
plt.tight_layout()
plt.show()

```

```

model f:
  p_1 = a + b = 1.88

```

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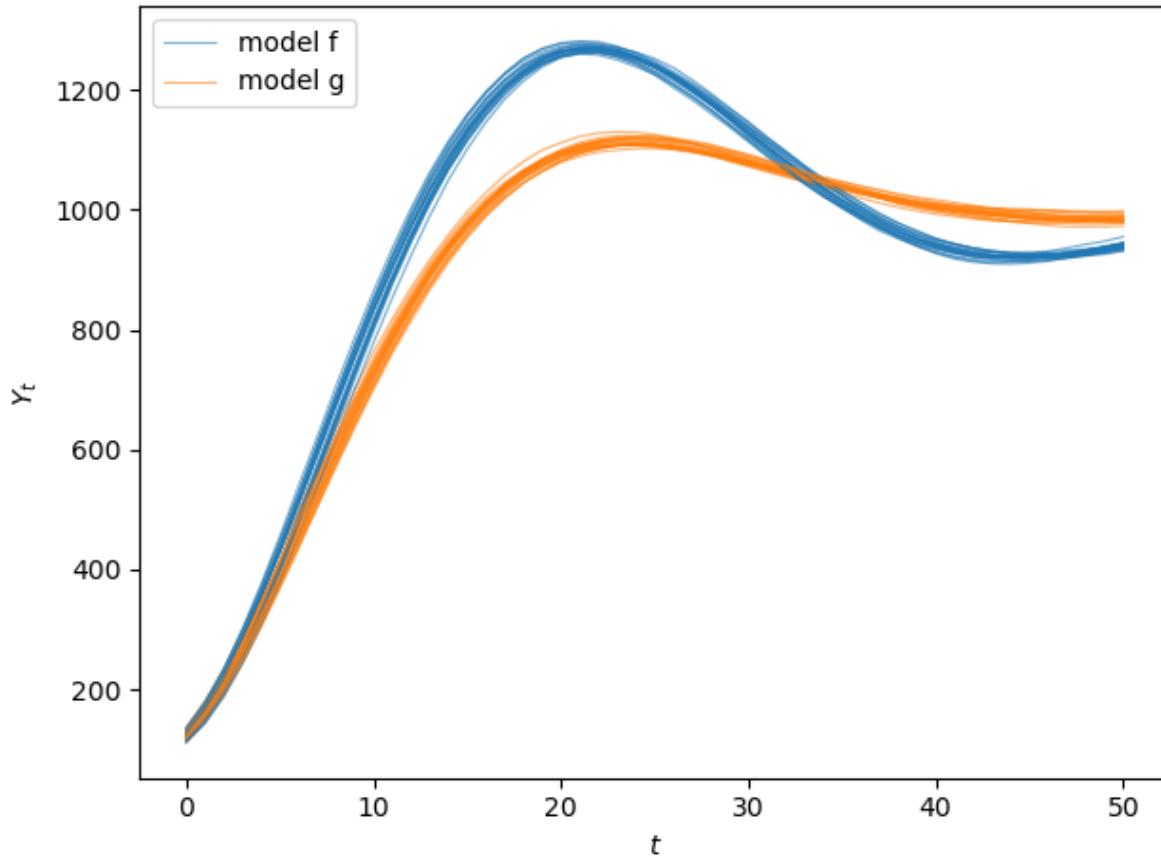
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```

p_2 = -b = -0.90
roots: [0.94+0.12806248j 0.94-0.12806248j]
dynamics: Damped oscillations

model g:
p_1 = a + b = 1.83
p_2 = -b = -0.85
roots: [0.915+0.11302655j 0.915-0.11302655j]
dynamics: Damped oscillations

```



```

# Compute likelihood ratios
L_ratios_ff = compute_likelihood_ratio_var(states_f, model_sam_f, model_sam_g)
L_ratios_gf = compute_likelihood_ratio_var(states_g, model_sam_f, model_sam_g)

fig, axes = plt.subplots(1, 2, figsize=(12, 5))

ax = axes[0]
for i in range(min(20, N_paths)):
    ax.plot(L_ratios_ff[i], alpha=0.5, color='C0', lw=0.8)
ax.axhline(y=0, color='gray', linestyle='--', alpha=0.5)
ax.set_title(r'$\log L_t$ (nature = f)')
ax.set_ylabel(r'$\log L_t$')

ax = axes[1]
for i in range(min(20, N_paths)):

```

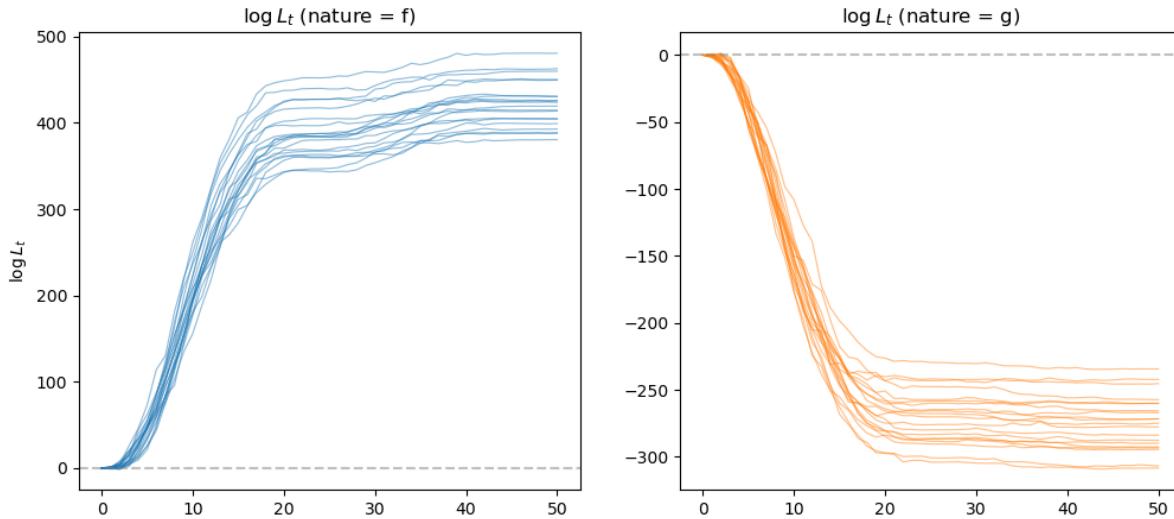
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```

ax.plot(L_ratios_gf[i], alpha=0.5, color='C1', lw=0.8)
ax.axhline(y=0, color='gray', linestyle='--', alpha=0.5)
ax.set_title(r'$\log L_t$ (nature = g)')
plt.show()

```



In the figure on the left, data are generated by  $f$  and the likelihood ratio diverges to plus infinity.

In the figure on the right, data are generated by  $g$  and the likelihood ratio diverges to negative infinity.

In both cases, we applied a lower and upper threshold for the log likelihood ratio process for numerical stability since they grow unbounded very quickly.

In both cases, the likelihood ratio processes eventually lead us to select the correct model.

## MEAN OF A LIKELIHOOD RATIO PROCESS

### Contents

- *Mean of a Likelihood Ratio Process*
  - *Overview*
  - *Mathematical expectation of likelihood ratio*
  - *Importance sampling*
  - *Selecting a sampling distribution*
  - *Approximating a cumulative likelihood ratio*
  - *Distribution of sample mean*
  - *Choosing a sampling distribution*

### 25.1 Overview

In *this lecture* we described a peculiar property of a likelihood ratio process, namely, that its mean equals one for all  $t \geq 0$  despite it's converging to zero almost surely.

While it is easy to verify that peculiar property analytically (i.e., in population), it is challenging to use a computer simulation to verify it via an application of a law of large numbers that entails studying sample averages of repeated simulations.

To confront this challenge, this lecture puts **importance sampling** to work to accelerate convergence of sample averages to population means.

We use importance sampling to estimate the mean of a cumulative likelihood ratio  $L(\omega^t) = \prod_{i=1}^t \ell(\omega_i)$ .

We start by importing some Python packages.

```
import numpy as np
from numba import jit, vectorize, prange
import matplotlib.pyplot as plt
from math import gamma
```

## 25.2 Mathematical expectation of likelihood ratio

In *this lecture*, we studied a likelihood ratio  $\ell(\omega_t)$

$$\ell(\omega_t) = \frac{f(\omega_t)}{g(\omega_t)}$$

where  $f$  and  $g$  are densities for Beta distributions with parameters  $F_a, F_b, G_a, G_b$ .

Assume that an i.i.d. random variable  $\omega_t \in \Omega$  is generated by  $g$ .

The **cumulative likelihood ratio**  $L(\omega^t)$  is

$$L(\omega^t) = \prod_{i=1}^t \ell(\omega_i)$$

Our goal is to approximate the mathematical expectation  $E[L(\omega^t)]$  well.

In *this lecture*, we showed that  $E[L(\omega^t)]$  equals 1 for all  $t$ .

We want to check out how well this holds if we replace  $E$  by with sample averages from simulations.

This turns out to be easier said than done because for Beta distributions assumed above,  $L(\omega^t)$  has a very skewed distribution with a very long tail as  $t \rightarrow \infty$ .

This property makes it difficult efficiently and accurately to estimate the mean by standard Monte Carlo simulation methods.

In this lecture we explore how a standard Monte Carlo method fails and how **importance sampling** provides a more computationally efficient way to approximate the mean of the cumulative likelihood ratio.

We first take a look at the density functions  $f$  and  $g$ .

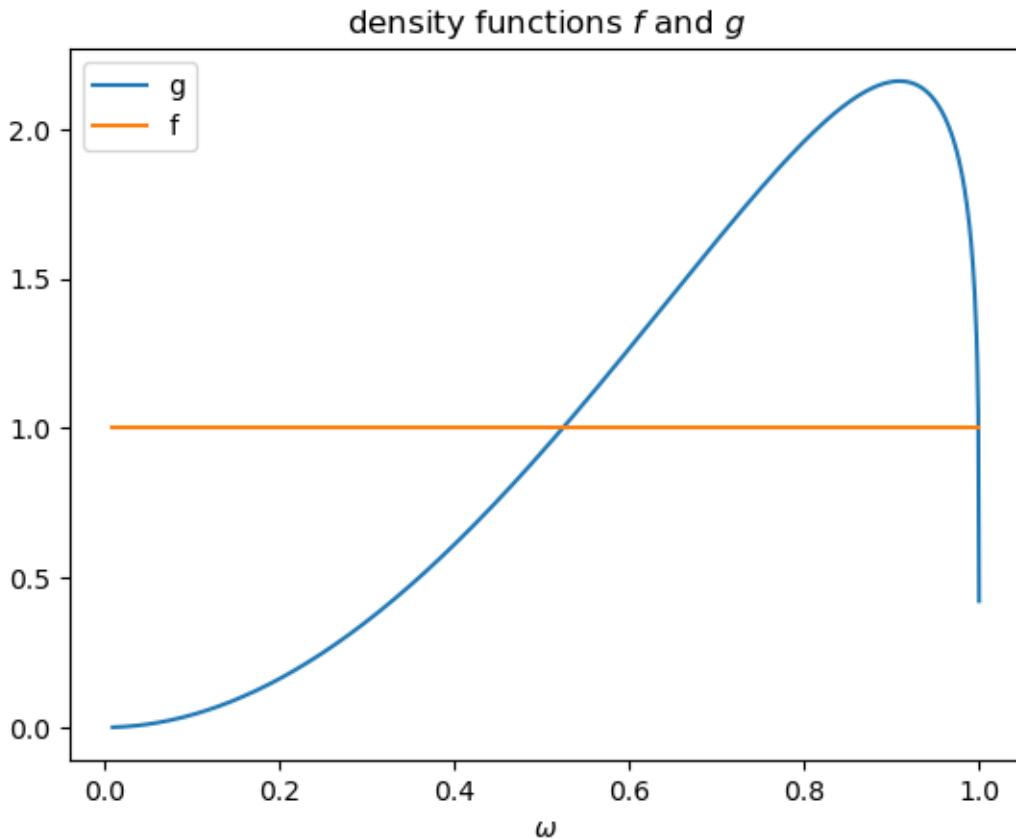
```
# Parameters in the two beta distributions.
F_a, F_b = 1, 1
G_a, G_b = 3, 1.2

@vectorize
def p(w, a, b):
    r = gamma(a + b) / (gamma(a) * gamma(b))
    return r * w ** (a-1) * (1 - w) ** (b-1)

# The two density functions.
f = jit(lambda w: p(w, F_a, F_b))
g = jit(lambda w: p(w, G_a, G_b))
```

```
w_range = np.linspace(1e-2, 1-1e-5, 1000)

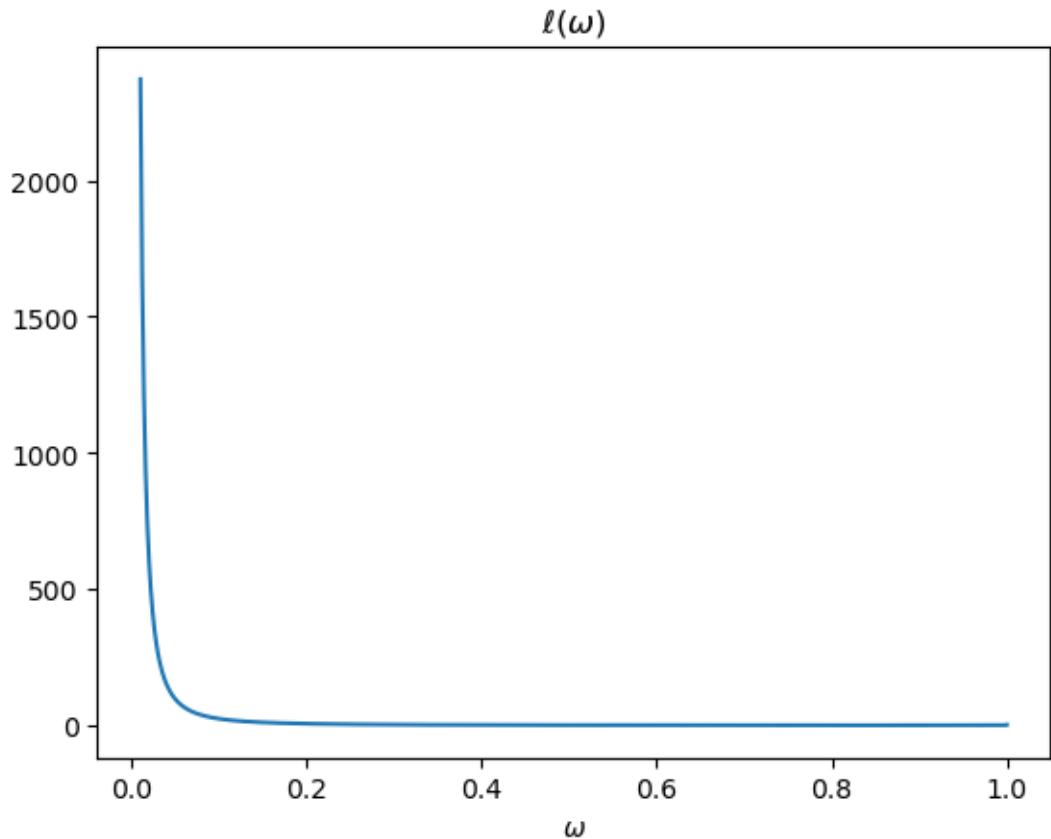
plt.plot(w_range, g(w_range), label='g')
plt.plot(w_range, f(w_range), label='f')
plt.xlabel(r'$\omega$')
plt.legend()
plt.title('density functions $f$ and $g$')
plt.show()
```



The likelihood ratio is  $l(w) = f(w) / g(w)$ .

```
l = jit(lambda w: f(w) / g(w))
```

```
plt.plot(w_range, l(w_range))
plt.title(r'$\ell(\omega)$')
plt.xlabel(r'$\omega$')
plt.show()
```



The above plots shows that as  $\omega \rightarrow 0$ ,  $f(\omega)$  is unchanged and  $g(\omega) \rightarrow 0$ , so the likelihood ratio approaches infinity.

A Monte Carlo approximation of  $\hat{E}[L(\omega^t)] = \hat{E}[\prod_{i=1}^t \ell(\omega_i)]$  would repeatedly draw  $\omega$  from  $g$ , calculate the likelihood ratio  $\ell(\omega) = \frac{f(\omega)}{g(\omega)}$  for each draw, then average these over all draws.

Because  $g(\omega) \rightarrow 0$  as  $\omega \rightarrow 0$ , such a simulation procedure undersamples a part of the sample space  $[0, 1]$  that it is important to visit often in order to do a good job of approximating the mathematical expectation of the likelihood ratio  $\ell(\omega)$ .

We illustrate this numerically below.

## 25.3 Importance sampling

We circumvent the issue by using a *change of distribution* called **importance sampling**.

Instead of drawing from  $g$  to generate data during the simulation, we use an alternative distribution  $h$  to generate draws of  $\omega$ .

The idea is to design  $h$  so that it oversamples the region of  $\Omega$  where  $\ell(\omega_t)$  has large values but low density under  $g$ .

After we construct a sample in this way, we must then weight each realization by the likelihood ratio of  $g$  and  $h$  when we compute the empirical mean of the likelihood ratio.

By doing this, we properly account for the fact that we are using  $h$  and not  $g$  to simulate data.

To illustrate, suppose were interested in  $E[\ell(\omega)]$ .

We could simply compute:

$$\hat{E}^g [\ell(\omega)] = \frac{1}{N} \sum_{i=1}^N \ell(w_i^g)$$

where  $w_i^g$  indicates that  $\omega_i$  is drawn from  $g$ .

But using our insight from importance sampling, we could instead calculate the object:

$$\hat{E}^h \left[ \ell(\omega) \frac{g(\omega)}{h(\omega)} \right] = \frac{1}{N} \sum_{i=1}^N \ell(w_i^h) \frac{g(w_i^h)}{h(w_i^h)}$$

where  $w_i$  is now drawn from importance distribution  $h$ .

Notice that the above two are exactly the same population objects:

$$E^g [\ell(\omega)] = \int_{\Omega} \ell(\omega) g(\omega) d\omega = \int_{\Omega} \ell(\omega) \frac{g(\omega)}{h(\omega)} h(\omega) d\omega = E^h \left[ \ell(\omega) \frac{g(\omega)}{h(\omega)} \right]$$

## 25.4 Selecting a sampling distribution

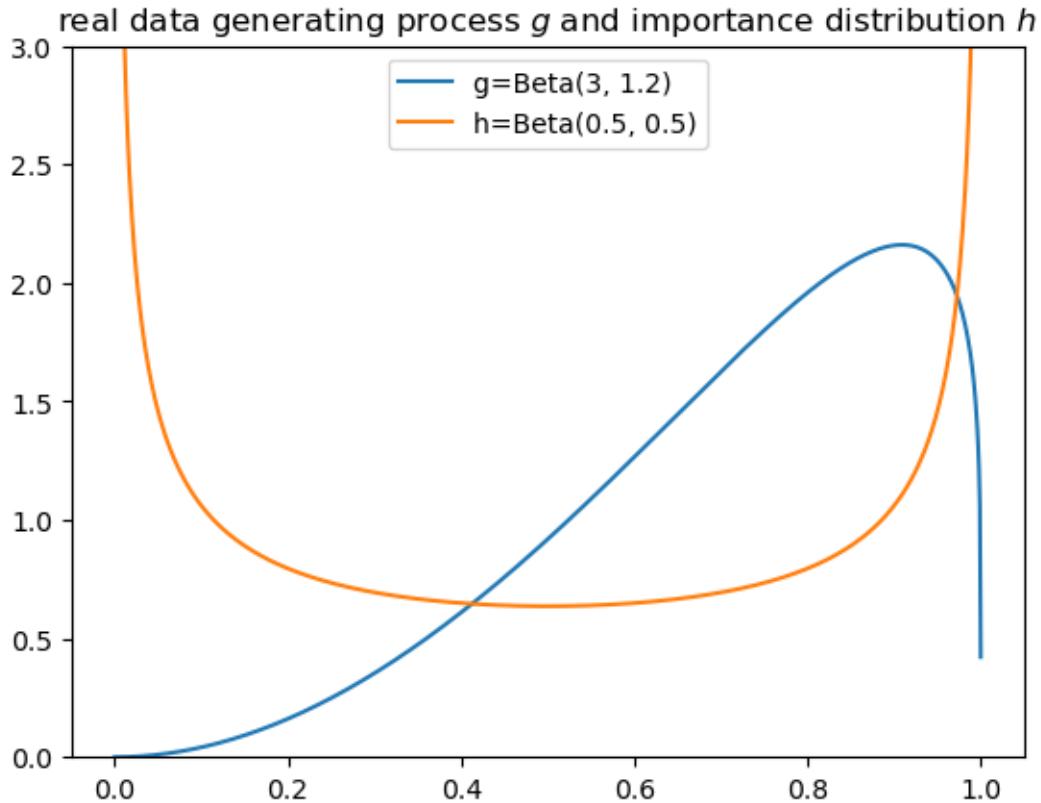
Since we must use an  $h$  that has larger mass in parts of the distribution to which  $g$  puts low mass, we use  $h = Beta(0.5, 0.5)$  as our importance distribution.

The plots compare  $g$  and  $h$ .

```
g_a, g_b = G_a, G_b
h_a, h_b = 0.5, 0.5
```

```
w_range = np.linspace(1e-5, 1-1e-5, 1000)

plt.plot(w_range, g(w_range), label=f'g=Beta({g_a}, {g_b})')
plt.plot(w_range, p(w_range, 0.5, 0.5), label=f'h=Beta({h_a}, {h_b})')
plt.title('real data generating process $g$ and importance distribution $h$')
plt.legend()
plt.ylim([0., 3.])
plt.show()
```



## 25.5 Approximating a cumulative likelihood ratio

We now study how to use importance sampling to approximate  $E [L(\omega^t)] = [\prod_{i=1}^T \ell(\omega_i)]$ .

As above, our plan is to draw sequences  $\omega^t$  from  $q$  and then re-weight the likelihood ratio appropriately:

$$\hat{E}^p [L(\omega^t)] = \hat{E}^p \left[ \prod_{t=1}^T \ell(\omega_t) \right] = \hat{E}^q \left[ \prod_{t=1}^T \ell(\omega_t) \frac{p(\omega_t)}{q(\omega_t)} \right] = \frac{1}{N} \sum_{i=1}^N \left( \prod_{t=1}^T \ell(\omega_{i,t}^h) \frac{p(\omega_{i,t}^h)}{q(\omega_{i,t}^h)} \right)$$

where the last equality uses  $\omega_{i,t}^h$  drawn from the importance distribution  $q$ .

Here  $\frac{p(\omega_{i,t}^q)}{q(\omega_{i,t}^q)}$  is the weight we assign to each data point  $\omega_{i,t}^q$ .

Below we prepare a Python function for computing the importance sampling estimates given any beta distributions  $p, q$ .

```
@jit(parallel=True)
def estimate(p_a, p_b, q_a, q_b, T=1, N=10000):

    mu_L = 0
    for i in prange(N):

        L = 1
        weight = 1
        for t in range(T):
            w = np.random.beta(q_a, q_b)
```

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```

l = f(w) / g(w)

L *= l
weight *= p(w, p_a, p_b) / p(w, q_a, q_b)

mu_L += L * weight

mu_L /= N

return mu_L

```

Consider the case when  $T = 1$ , which amounts to approximating  $E_0[\ell(\omega)]$

For the standard Monte Carlo estimate, we can set  $p = g$  and  $q = g$ .

```
estimate(g_a, g_b, g_a, g_b, T=1, N=10000)
```

```
1.413568284312415
```

For our importance sampling estimate, we set  $q = h$ .

```
estimate(g_a, g_b, h_a, h_b, T=1, N=10000)
```

```
1.006300512254956
```

Evidently, even at  $T = 1$ , our importance sampling estimate is closer to 1 than is the Monte Carlo estimate.

Bigger differences arise when computing expectations over longer sequences,  $E_0[L(\omega^t)]$ .

Setting  $T = 10$ , we find that the Monte Carlo method severely underestimates the mean while importance sampling still produces an estimate close to its theoretical value of unity.

```
estimate(g_a, g_b, g_a, g_b, T=10, N=10000)
```

```
0.8323051764202056
```

```
estimate(g_a, g_b, h_a, h_b, T=10, N=10000)
```

```
0.9542304905115818
```

The Monte Carlo method underestimates because the likelihood ratio  $L(\omega^T) = \prod_{t=1}^T \frac{f(\omega_t)}{g(\omega_t)}$  has a highly skewed distribution under  $g$ .

Most samples from  $g$  produce small likelihood ratios, while the true mean requires occasional very large values that are rarely sampled.

In our case, since  $g(\omega) \rightarrow 0$  as  $\omega \rightarrow 0$  while  $f(\omega)$  remains constant, the Monte Carlo procedure undersamples precisely where the likelihood ratio  $\frac{f(\omega)}{g(\omega)}$  is largest.

As  $T$  increases, this problem worsens exponentially, making standard Monte Carlo increasingly unreliable.

Importance sampling with  $q = h$  fixes this by sampling more uniformly from regions important to both  $f$  and  $g$ .

## 25.6 Distribution of sample mean

We next study the bias and efficiency of the Monte Carlo and importance sampling approaches.

The code below produces distributions of estimates using both Monte Carlo and importance sampling methods.

```
@jit(parallel=True)
def simulate(p_a, p_b, q_a, q_b, N_simu, T=1):

    mu_L_p = np.empty(N_simu)
    mu_L_q = np.empty(N_simu)

    for i in prange(N_simu):
        mu_L_p[i] = estimate(p_a, p_b, p_a, p_b, T=T)
        mu_L_q[i] = estimate(p_a, p_b, q_a, q_b, T=T)

    return mu_L_p, mu_L_q
```

Again, we first consider estimating  $E[\ell(\omega)]$  by setting  $T=1$ .

We simulate 1000 times for each method.

```
N_simu = 1000
mu_L_p, mu_L_q = simulate(g_a, g_b, h_a, h_b, N_simu)

# standard Monte Carlo (mean and std)
np.nanmean(mu_L_p), np.nanvar(mu_L_p)

(np.float64(0.998555627455073), np.float64(0.008296367722153314))

# importance sampling (mean and std)
np.nanmean(mu_L_q), np.nanvar(mu_L_q)

(np.float64(1.0000093996738026), np.float64(2.454767262667725e-05))
```

Although both methods tend to provide a mean estimate of  $E[\ell(\omega)]$  close to 1, the importance sampling estimates have smaller variance.

Next, we present distributions of estimates for  $\hat{E}[L(\omega^t)]$ , in cases for  $T = 1, 5, 10, 20$ .

```
fig, axs = plt.subplots(2, 2, figsize=(14, 10))

mu_range = np.linspace(0, 2, 100)

for i, t in enumerate([1, 5, 10, 20]):
    row = i // 2
    col = i % 2

    mu_L_p, mu_L_q = simulate(g_a, g_b, h_a, h_b, N_simu, T=t)
    mu_hat_p, mu_hat_q = np.nanmean(mu_L_p), np.nanmean(mu_L_q)
    sigma_hat_p, sigma_hat_q = np.nanvar(mu_L_p), np.nanvar(mu_L_q)

    axs[row, col].set_xlabel('$\mu_L$')
    axs[row, col].set_ylabel('frequency')
    axs[row, col].set_title(f'$T={t}$')

    n_p, bins_p, _ = axs[row, col].hist(mu_L_p, bins=mu_range, color='r', alpha=0.5,
```

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```

 $\hat{\mu}=1, \hat{\sigma}=2.402e-05$ 
 $\hat{\mu}=0.9942, \hat{\sigma}=0.004248$ 
 $\hat{\mu}=1, \hat{\sigma}=0.0001921$ 
 $\hat{\mu}=0.9411, \hat{\sigma}=0.1523$ 
 $\hat{\mu}=1.001, \hat{\sigma}=0.0006917$ 
 $\hat{\mu}=0.9178, \hat{\sigma}=4.785$ 
 $\hat{\mu}=0.6179, \hat{\sigma}=14.78$ 
 $\hat{\mu}=0.9993, \hat{\sigma}=0.006958$ 

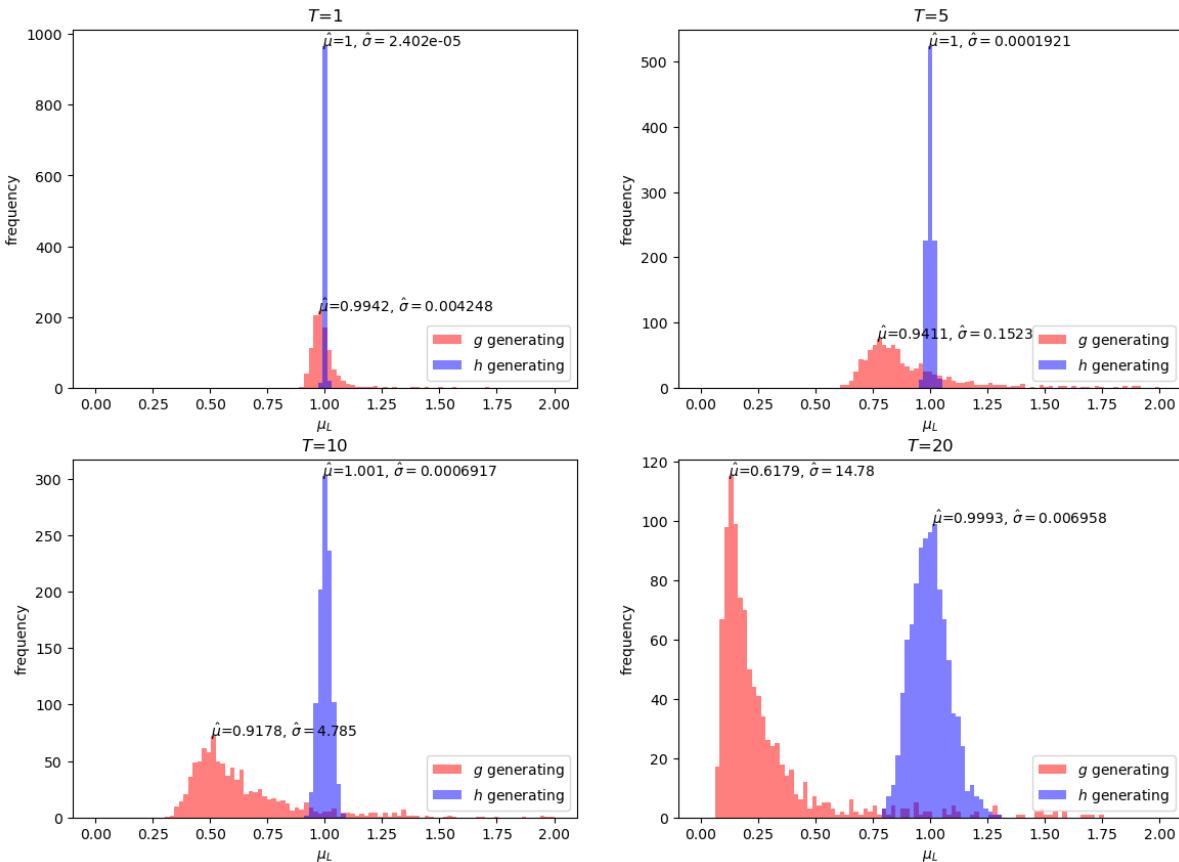
```

```

label='g generating')
n_q, bins_q, _ = axs[row, col].hist(mu_L_q, bins=mu_range, color='b', alpha=0.5,
label='h generating')
axs[row, col].legend(loc=4)

for n, bins, mu_hat, sigma_hat in [[n_p, bins_p, mu_hat_p, sigma_hat_p],
[n_q, bins_q, mu_hat_q, sigma_hat_q]]:
    idx = np.argmax(n)
    axs[row, col].text(bins[idx], n[idx], r'$\hat{\mu} = ' + f'{mu_hat:.4g}' + r', $\hat{\sigma} = ' + f'{sigma_hat:.4g}')
plt.show()

```



The simulation exercises above show that the importance sampling estimates are unbiased under all  $T$  while the standard Monte Carlo estimates are biased downwards.

Evidently, the bias increases with increases in  $T$ .

## 25.7 Choosing a sampling distribution

Above, we arbitrarily chose  $h = Beta(0.5, 0.5)$  as the importance distribution.

Is there an optimal importance distribution?

In our particular case, since we know in advance that  $E_0 [L(\omega^t)] = 1$ , we can use that knowledge to our advantage.

Thus, suppose that we simply use  $h = f$ .

When estimating the mean of the likelihood ratio (T=1), we get:

$$\hat{E}^f \left[ \ell(\omega) \frac{g(\omega)}{f(\omega)} \right] = \hat{E}^f \left[ \frac{f(\omega)}{g(\omega)} \frac{g(\omega)}{f(\omega)} \right] = \frac{1}{N} \sum_{i=1}^N \ell(w_i^f) \frac{g(w_i^f)}{f(w_i^f)} = 1$$

```
μ_L_p, μ_L_q = simulate(g_a, g_b, F_a, F_b, N_simu)
```

```
# importance sampling (mean and std)
np.nanmean(μ_L_q), np.nanvar(μ_L_q)
```

```
(np.float64(1.0), np.float64(0.0))
```

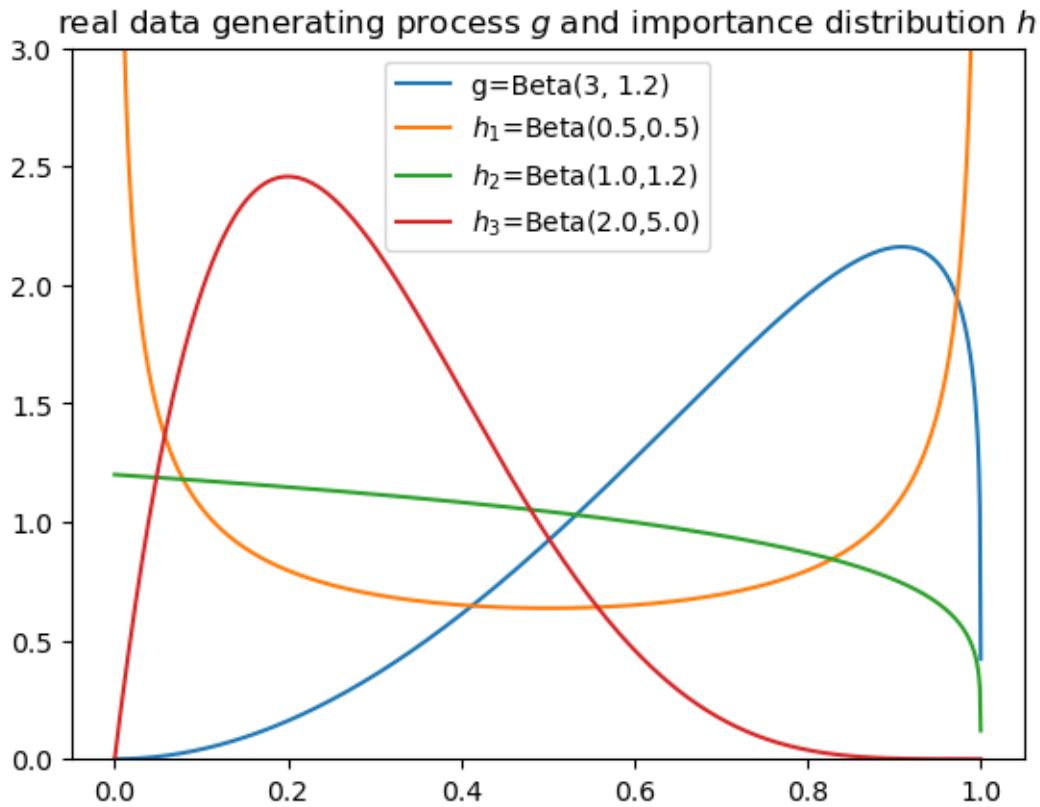
We could also use other distributions as our importance distribution.

Below we choose just a few and compare their sampling properties.

```
a_list = [0.5, 1., 2.]
b_list = [0.5, 1.2, 5.]
```

```
w_range = np.linspace(1e-5, 1-1e-5, 1000)

plt.plot(w_range, g(w_range), label=f'g=Beta({g_a}, {g_b})')
plt.plot(w_range, p(w_range, a_list[0], b_list[0]), label=f'h_1$=Beta({a_list[0]}, {b_
    _list[0]})')
plt.plot(w_range, p(w_range, a_list[1], b_list[1]), label=f'h_2$=Beta({a_list[1]}, {b_
    _list[1]})')
plt.plot(w_range, p(w_range, a_list[2], b_list[2]), label=f'h_3$=Beta({a_list[2]}, {b_
    _list[2]})')
plt.title('real data generating process $g$ and importance distribution $h$')
plt.legend()
plt.ylim([0., 3.])
plt.show()
```



We consider two additional distributions.

As a reminder  $h_1$  is the original  $Beta(0.5, 0.5)$  distribution that we used above.

$h_2$  is the  $Beta(1, 1.2)$  distribution.

Note how  $h_2$  has a similar shape to  $g$  at higher values of distribution but more mass at lower values.

Our hunch is that  $h_2$  should be a good importance sampling distribution.

$h_3$  is the  $Beta(2, 5)$  distribution.

Note how  $h_3$  has zero mass at values very close to 0 and at values close to 1.

Our hunch is that  $h_3$  will be a poor importance sampling distribution.

We first simulate a plot the distribution of estimates for  $\hat{E}[L(\omega^t)]$  using  $h_2$  as the importance sampling distribution.

```

h_a = a_list[1]
h_b = b_list[1]

fig, axs = plt.subplots(1,2, figsize=(14, 10))

μ_range = np.linspace(0, 2, 100)

for i, t in enumerate([1, 20]):

    μ_L_p, μ_L_q = simulate(g_a, g_b, h_a, h_b, N_simu, T=t)
    μ_hat_p, μ_hat_q = np.nanmean(μ_L_p), np.nanmean(μ_L_q)
    σ_hat_p, σ_hat_q = np.nanvar(μ_L_p), np.nanvar(μ_L_q)

```

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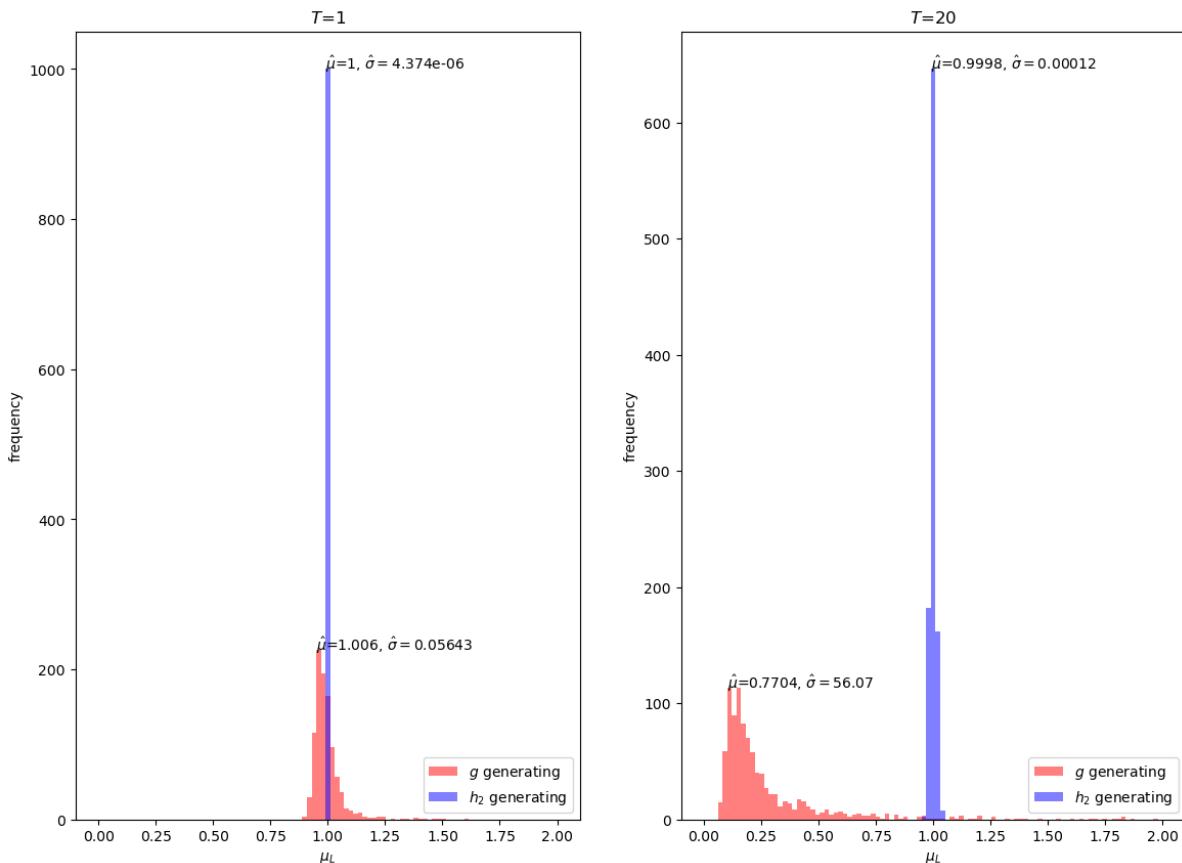
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```

        axs[i].set_xlabel('$\mu_L$')
        axs[i].set_ylabel('frequency')
        axs[i].set_title(f'$T={t}$')
        n_p, bins_p, _ = axs[i].hist(mu_L_p, bins=mu_range, color='r', alpha=0.5, label='$g$'
        ↪$ generating')
        n_q, bins_q, _ = axs[i].hist(mu_L_q, bins=mu_range, color='b', alpha=0.5, label='$h_2$'
        ↪$ generating')
        axs[i].legend(loc=4)

    for n, bins, mu_hat, sigma_hat in [[n_p, bins_p, mu_hat_p, sigma_hat_p],
                                         [n_q, bins_q, mu_hat_q, sigma_hat_q]]:
        idx = np.argmax(n)
        axs[i].text(bins[idx], n[idx], r'$\hat{\mu}=' + f'{mu_hat:.4g}' + r', $\hat{\sigma}=' + f'
        ↪'{sigma_hat:.4g}')
    plt.show()

```



Our simulations suggest that indeed  $h_2$  is a quite good importance sampling distribution for our problem.

Even at  $T = 20$ , the mean is very close to 1 and the variance is small.

```

h_a = a_list[2]
h_b = b_list[2]

fig, axs = plt.subplots(1,2, figsize=(14, 10))

```

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```

μ_range = np.linspace(0, 2, 100)

for i, t in enumerate([1, 20]):

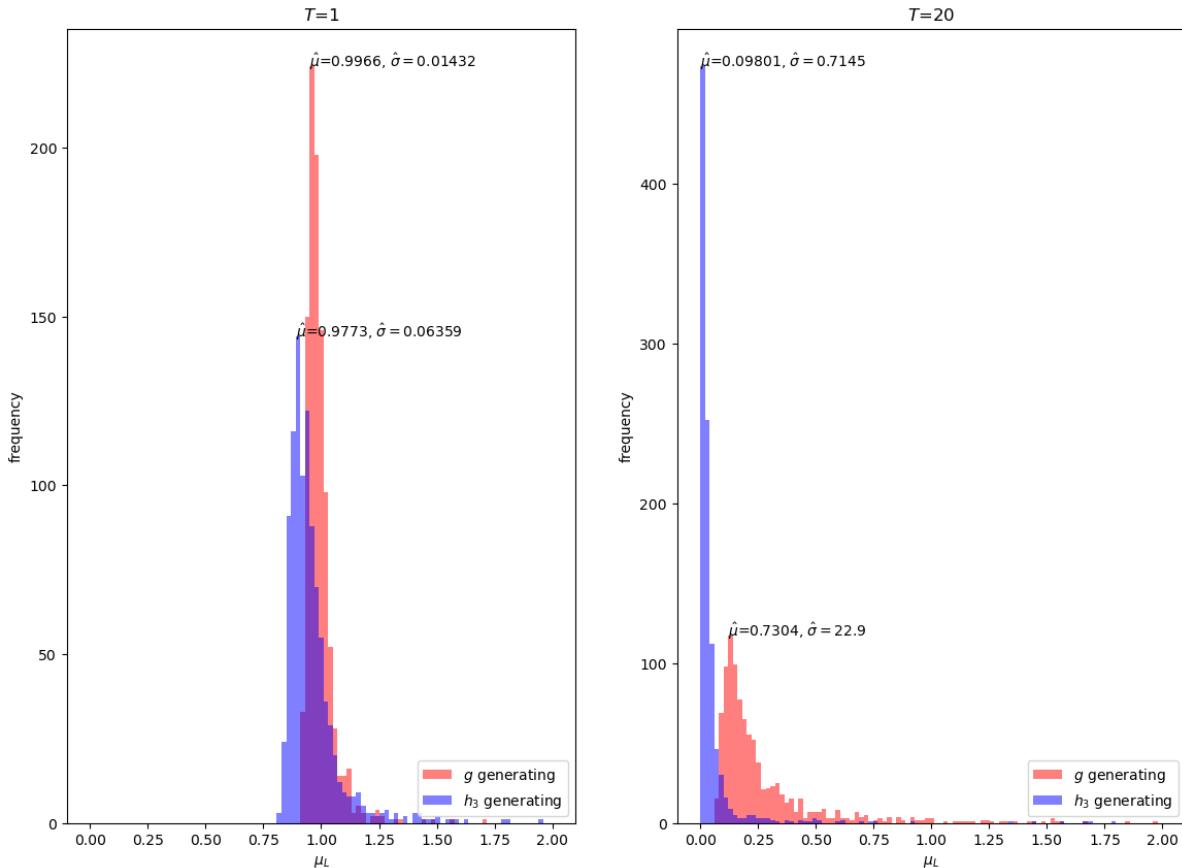
    μ_L_p, μ_L_q = simulate(g_a, g_b, h_a, h_b, N_simu, T=t)
    μ_hat_p, μ_hat_q = np.nanmean(μ_L_p), np.nanmean(μ_L_q)
    σ_hat_p, σ_hat_q = np.nanvar(μ_L_p), np.nanvar(μ_L_q)

    axs[i].set_xlabel('$\mu_L$')
    axs[i].set_ylabel('frequency')
    axs[i].set_title(f'$T={t}$')
    n_p, bins_p, _ = axs[i].hist(μ_L_p, bins=μ_range, color='r', alpha=0.5, label='$g$'
    ↪$ generating')
    n_q, bins_q, _ = axs[i].hist(μ_L_q, bins=μ_range, color='b', alpha=0.5, label='$h_'
    ↪3$ generating')
    axs[i].legend(loc=4)

    for n, bins, μ_hat, σ_hat in [[n_p, bins_p, μ_hat_p, σ_hat_p],
                                    [n_q, bins_q, μ_hat_q, σ_hat_q]]:
        idx = np.argmax(n)
        axs[i].text(bins[idx], n[idx], r'$\hat{\mu}=' + f'{μ_hat:.4g}' + r', $\hat{\sigma}='
        ↪{σ_hat:.4g}'')

plt.show()

```



However,  $h_3$  is evidently a poor importance sampling distribution for our problem, with a mean estimate far away from 1 for  $T = 20$ .

Notice that even at  $T = 1$ , the mean estimate with importance sampling is more biased than sampling with just  $g$  itself.

Thus, our simulations suggest that for our problem we would be better off simply using Monte Carlo approximations under  $g$  than using  $h_3$  as an importance sampling distribution.

## A PROBLEM THAT STUMPED MILTON FRIEDMAN

(and that Abraham Wald solved by inventing sequential analysis)

### Contents

- *A Problem that Stumped Milton Friedman*
  - *Overview*
  - *Source of the Problem*
  - *Neyman-Pearson formulation*
  - *Wald's sequential formulation*
  - *Links between A, B and  $\alpha, \beta$*
  - *Simulations*
  - *Related lectures*
  - *Exercises*

### 26.1 Overview

This is the first of two lectures about a statistical decision problem that a US Navy Captain presented to Milton Friedman and W. Allen Wallis during World War II when they were analysts at the U.S. Government's Statistical Research Group at Columbia University.

This problem led Abraham Wald [Wald, 1947] to formulate **sequential analysis**, an approach to statistical decision problems that is intimately related to dynamic programming.

In the spirit of *this earlier lecture*, the present lecture and its *sequel* approach the problem from two distinct points of view, one frequentist, the other Bayesian.

In this lecture, we describe Wald's formulation of the problem from the perspective of a statistician working within the Neyman-Pearson tradition of a frequentist statistician who thinks about testing hypotheses and consequently use laws of large numbers to investigate limiting properties of particular statistics under a given **hypothesis**, i.e., a vector of **parameters** that pins down a particular member of a manifold of statistical models that interest the statistician.

- From *this lecture on frequentist and bayesian statistics*, please remember that a frequentist statistician routinely calculates functions of sequences of random variables, conditioning on a vector of parameters.

In [this related lecture](#) we'll discuss another formulation that adopts the perspective of a **Bayesian statistician** who views parameters as random variables that are jointly distributed with observable variables that he is concerned about.

Because we are taking a frequentist perspective that is concerned about relative frequencies conditioned on alternative parameter values, i.e., alternative **hypotheses**, key ideas in this lecture

- Type I and type II statistical errors
  - a type I error occurs when you reject a null hypothesis that is true
  - a type II error occurs when you accept a null hypothesis that is false
- The **power** of a frequentist statistical test
- The **size** of a frequentist statistical test
- The **critical region** of a statistical test
- A **uniformly most powerful test**
- The role of a Law of Large Numbers (LLN) in interpreting **power** and **size** of a frequentist statistical test
- Abraham Wald's **sequential probability ratio test**

We'll begin with some imports:

```
import numpy as np
import matplotlib.pyplot as plt
from numba import njit, prange, vectorize, jit
from numba.experimental import jitclass
from math import gamma
from scipy.integrate import quad
from scipy.stats import beta
from collections import namedtuple
import pandas as pd
import scipy as sp
```

This lecture uses ideas studied in [the lecture on likelihood ratio processes](#) and [the lecture on Bayesian learning](#).

## 26.2 Source of the Problem

On pages 137-139 of his 1998 book *Two Lucky People* with Rose Friedman [Friedman and Friedman, 1998], Milton Friedman described a problem presented to him and Allen Wallis during World War II, when they worked at the US Government's Statistical Research Group at Columbia University.

### Note

See pages 25 and 26 of Allen Wallis's 1980 article [Wallis, 1980] about the Statistical Research Group at Columbia University during World War II for his account of the episode and for important contributions that Harold Hotelling made to formulating the problem. Also see chapter 5 of Jennifer Burns' book about Milton Friedman [Burns, 2023].

Let's listen to Milton Friedman tell us what happened

In order to understand the story, it is necessary to have an idea of a simple statistical problem, and of the standard procedure for dealing with it. The actual problem out of which sequential analysis grew will serve. The Navy has two alternative designs (say A and B) for a projectile. It wants to determine which is superior. To do so it undertakes a series of paired firings. On each round, it assigns the value 1 or 0 to A accordingly as

its performance is superior or inferior to that of B and conversely 0 or 1 to B. The Navy asks the statistician how to conduct the test and how to analyze the results.

The standard statistical answer was to specify a number of firings (say 1,000) and a pair of percentages (e.g., 53% and 47%) and tell the client that if A receives a 1 in more than 53% of the firings, it can be regarded as superior; if it receives a 1 in fewer than 47%, B can be regarded as superior; if the percentage is between 47% and 53%, neither can be so regarded.

When Allen Wallis was discussing such a problem with (Navy) Captain Garret L. Schuyler, the captain objected that such a test, to quote from Allen's account, may prove wasteful. If a wise and seasoned ordnance officer like Schuyler were on the premises, he would see after the first few thousand or even few hundred [rounds] that the experiment need not be completed either because the new method is obviously inferior or because it is obviously superior beyond what was hoped for ....

Friedman and Wallis worked on the problem for a while but didn't completely solve it.

Realizing that, they told Abraham Wald about the problem.

That set Wald on a path that led him to create *Sequential Analysis* [Wald, 1947].

## 26.3 Neyman-Pearson formulation

It is useful to begin by describing the theory underlying the test that the U.S. Navy told Captain G. S. Schuyler to use.

Captain Schuyler's doubts motivated him to tell Milton Friedman and Allen Wallis his conjecture that superior practical procedures existed.

Evidently, the Navy had told Captain Schuyler to use what was then a state-of-the-art Neyman-Pearson hypothesis test.

We'll rely on Abraham Wald's [Wald, 1947] elegant summary of Neyman-Pearson theory.

Watch for these features of the setup:

- the assumption of a *fixed* sample size  $n$
- the application of laws of large numbers, conditioned on alternative probability models, to interpret probabilities  $\alpha$  and  $\beta$  of the type I and type II errors defined in the Neyman-Pearson theory

In chapter 1 of **Sequential Analysis** [Wald, 1947] Abraham Wald summarizes the Neyman-Pearson approach to hypothesis testing.

Wald frames the problem as making a decision about a probability distribution that is partially known.

(You have to assume that *something* is already known in order to state a well-posed problem – usually, *something* means *a lot*)

By limiting what is unknown, Wald uses the following simple structure to illustrate the main ideas:

- A decision-maker wants to decide which of two distributions  $f_0, f_1$  govern an IID random variable  $z$ .
- The null hypothesis  $H_0$  is the statement that  $f_0$  governs the data.
- The alternative hypothesis  $H_1$  is the statement that  $f_1$  governs the data.
- The problem is to devise and analyze a test of hypothesis  $H_0$  against the alternative hypothesis  $H_1$  on the basis of a sample of a fixed number  $n$  independent observations  $z_1, z_2, \dots, z_n$  of the random variable  $z$ .

To quote Abraham Wald,

A test procedure leading to the acceptance or rejection of the [null] hypothesis in question is simply a rule specifying, for each possible sample of size  $n$ , whether the [null] hypothesis should be accepted or rejected on the basis of the sample. This may also be expressed as follows: A test procedure is simply a subdivision of the totality of all possible samples of size  $n$  into two mutually exclusive parts, say part 1 and part 2, together

with the application of the rule that the [null] hypothesis be accepted if the observed sample is contained in part 2. Part 1 is also called the critical region. Since part 2 is the totality of all samples of size  $n$  which are not included in part 1, part 2 is uniquely determined by part 1. Thus, choosing a test procedure is equivalent to determining a critical region.

Let's listen to Wald longer:

As a basis for choosing among critical regions the following considerations have been advanced by Neyman and Pearson: In accepting or rejecting  $H_0$  we may commit errors of two kinds. We commit an error of the first kind if we reject  $H_0$  when it is true; we commit an error of the second kind if we accept  $H_0$  when  $H_1$  is true. After a particular critical region  $W$  has been chosen, the probability of committing an error of the first kind, as well as the probability of committing an error of the second kind is uniquely determined. The probability of committing an error of the first kind is equal to the probability, determined by the assumption that  $H_0$  is true, that the observed sample will be included in the critical region  $W$ . The probability of committing an error of the second kind is equal to the probability, determined on the assumption that  $H_1$  is true, that the probability will fall outside the critical region  $W$ . For any given critical region  $W$  we shall denote the probability of an error of the first kind by  $\alpha$  and the probability of an error of the second kind by  $\beta$ .

Let's listen carefully to how Wald applies law of large numbers to interpret  $\alpha$  and  $\beta$ :

The probabilities  $\alpha$  and  $\beta$  have the following important practical interpretation: Suppose that we draw a large number of samples of size  $n$ . Let  $M$  be the number of such samples drawn. Suppose that for each of these  $M$  samples we reject  $H_0$  if the sample is included in  $W$  and accept  $H_0$  if the sample lies outside  $W$ . In this way we make  $M$  statements of rejection or acceptance. Some of these statements will in general be wrong. If  $H_0$  is true and if  $M$  is large, the probability is nearly 1 (i.e., it is practically certain) that the proportion of wrong statements (i.e., the number of wrong statements divided by  $M$ ) will be approximately  $\alpha$ . If  $H_1$  is true, the probability is nearly 1 that the proportion of wrong statements will be approximately  $\beta$ . Thus, we can say that in the long run [ here Wald applies law of large numbers by driving  $M \rightarrow \infty$  (our comment, not Wald's) ] the proportion of wrong statements will be  $\alpha$  if  $H_0$  is true and  $\beta$  if  $H_1$  is true.

The quantity  $\alpha$  is called the *size* of the critical region, and the quantity  $1 - \beta$  is called the *power* of the critical region.

Wald notes that

one critical region  $W$  is more desirable than another if it has smaller values of  $\alpha$  and  $\beta$ . Although either  $\alpha$  or  $\beta$  can be made arbitrarily small by a proper choice of the critical region  $W$ , it is impossible to make both  $\alpha$  and  $\beta$  arbitrarily small for a fixed value of  $n$ , i.e., a fixed sample size.

Wald summarizes Neyman and Pearson's setup as follows:

Neyman and Pearson show that a region consisting of all samples  $(z_1, z_2, \dots, z_n)$  which satisfy the inequality

$$\frac{f_1(z_1) \cdots f_1(z_n)}{f_0(z_1) \cdots f_0(z_n)} \geq k$$

is a most powerful critical region for testing the hypothesis  $H_0$  against the alternative hypothesis  $H_1$ . The term  $k$  on the right side is a constant chosen so that the region will have the required size  $\alpha$ .

Wald goes on to discuss Neyman and Pearson's concept of *uniformly most powerful* test.

Here is how Wald introduces the notion of a sequential test

A rule is given for making one of the following three decisions at any stage of the experiment (at the  $m$  th trial for each integral value of  $m$ ): (1) to accept the hypothesis  $H$ , (2) to reject the hypothesis  $H$ , (3) to continue the experiment by making an additional observation. Thus, such a test procedure is carried out sequentially. On the basis of the first observation, one of the aforementioned decision is made. If the first or second decision is made, the process is terminated. If the third decision is made, a second trial is performed. Again, on the basis of the first two observations, one of the three decision is made. If the third decision is made, a third trial is performed, and so on. The process is continued until either the first or the second

decisions is made. The number  $n$  of observations required by such a test procedure is a random variable, since the value of  $n$  depends on the outcome of the observations.

## 26.4 Wald's sequential formulation

By way of contrast to Neyman and Pearson's formulation of the problem, in Wald's formulation

- The sample size  $n$  is not fixed but rather a random variable.
- Two parameters  $A$  and  $B$  that are related to but distinct from Neyman and Pearson's  $\alpha$  and  $\beta$ ;  $A$  and  $B$  characterize cut-off rules that Wald uses to determine the random variable  $n$  as a function of random outcomes.

Here is how Wald sets up the problem.

A decision-maker can observe a sequence of draws of a random variable  $z$ .

He (or she) wants to know which of two probability distributions  $f_0$  or  $f_1$  governs  $z$ .

We use beta distributions as examples.

We will also work with Jensen-Shannon divergence introduced in *Statistical Divergence Measures*.

```
@vectorize
def p(x, a, b):
    """Beta distribution density function."""
    r = gamma(a + b) / (gamma(a) * gamma(b))
    return r * x** (a-1) * (1 - x)** (b-1)

def create_beta_density(a, b):
    """Create a beta density function with specified parameters."""
    return jit(lambda x: p(x, a, b))

def compute_KL(f, g):
    """Compute KL divergence KL(f, g)"""
    integrand = lambda w: f(w) * np.log(f(w) / g(w))
    val, _ = quad(integrand, 1e-5, 1-1e-5)
    return val

def compute_JS(f, g):
    """Compute Jensen-Shannon divergence"""
    def m(w):
        return 0.5 * (f(w) + g(w))

    js_div = 0.5 * compute_KL(f, m) + 0.5 * compute_KL(g, m)
    return js_div
```

The next figure shows two beta distributions

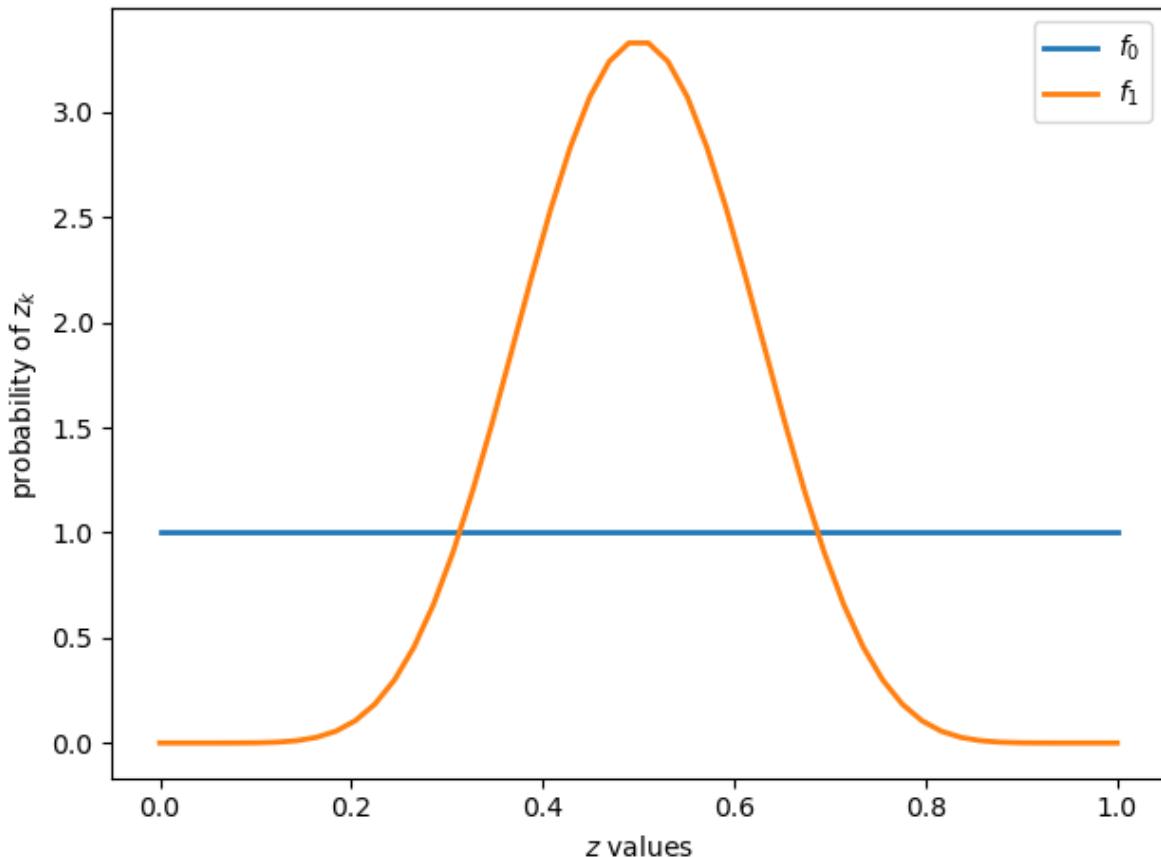
```
f0 = create_beta_density(1, 1)
f1 = create_beta_density(9, 9)
grid = np.linspace(0, 1, 50)

fig, ax = plt.subplots()
ax.plot(grid, f0(grid), lw=2, label="$f_0$")
ax.plot(grid, f1(grid), lw=2, label="$f_1$")
ax.legend()
ax.set(xlabel="$z$ values", ylabel="probability of $z_k$")
```

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```
plt.tight_layout()  
plt.show()
```



Conditional on knowing that successive observations are drawn from distribution  $f_0$ , the sequence of random variables is independently and identically distributed (IID).

Conditional on knowing that successive observations are drawn from distribution  $f_1$ , the sequence of random variables is also independently and identically distributed (IID).

But the observer does not know which of the two distributions generated the sequence.

For reasons explained in [Exchangeability and Bayesian Updating](#), this means that the observer thinks that the sequence is not IID.

Consequently, the observer has something to learn, namely, whether the observations are drawn from  $f_0$  or from  $f_1$ .

The decision maker wants to decide which of the two distributions is generating outcomes.

### 26.4.1 Type I and type II errors

If we regard  $f = f_0$  as a null hypothesis and  $f = f_1$  as an alternative hypothesis, then

- a type I error is an incorrect rejection of a true null hypothesis (a “false positive”)
- a type II error is a failure to reject a false null hypothesis (a “false negative”)

To repeat ourselves

- $\alpha$  is the probability of a type I error
- $\beta$  is the probability of a type II error

### 26.4.2 Choices

After observing  $z_k, z_{k-1}, \dots, z_1$ , the decision-maker chooses among three distinct actions:

- He decides that  $f = f_0$  and draws no more  $z$ 's
- He decides that  $f = f_1$  and draws no more  $z$ 's
- He postpones deciding and instead chooses to draw  $z_{k+1}$

Wald defines

- $p_{0m} = f_0(z_1) \cdots f_0(z_m)$
- $p_{1m} = f_1(z_1) \cdots f_1(z_m)$
- $L_m = \frac{p_{1m}}{p_{0m}}$

Here  $\{L_m\}_{m=0}^\infty$  is a **likelihood ratio process**.

Wald's sequential decision rule is parameterized by real numbers  $B < A$ .

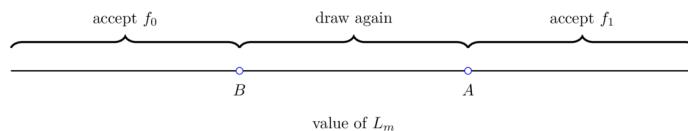
For a given pair  $A, B$ , the decision rule is

```

accept  $f = f_1$  if  $L_m \geq A$ 
accept  $f = f_0$  if  $L_m \leq B$ 
draw another  $z$  if  $B < L_m < A$ 

```

The following figure illustrates aspects of Wald's procedure.



## 26.5 Links between $A, B$ and $\alpha, \beta$

In chapter 3 of **Sequential Analysis** [Wald, 1947] Wald establishes the inequalities

$$\begin{aligned}\frac{\alpha}{1 - \beta} &\leq \frac{1}{A} \\ \frac{\beta}{1 - \alpha} &\leq B\end{aligned}$$

His analysis of these inequalities leads Wald to recommend the following approximations as rules for setting  $A$  and  $B$  that come close to attaining a decision maker's target values for probabilities  $\alpha$  of a type I and  $\beta$  of a type II error:

$$\begin{aligned} A &\approx a(\alpha, \beta) \equiv \frac{1 - \beta}{\alpha} \\ B &\approx b(\alpha, \beta) \equiv \frac{\beta}{1 - \alpha} \end{aligned} \quad (26.1)$$

For small values of  $\alpha$  and  $\beta$ , Wald shows that approximation (26.1) provides a good way to set  $A$  and  $B$ .

In particular, Wald constructs a mathematical argument that leads him to conclude that the use of approximation (26.1) rather than the true functions  $A(\alpha, \beta), B(\alpha, \beta)$  for setting  $A$  and  $B$

... cannot result in any appreciable increase in the value of either  $\alpha$  or  $\beta$ . In other words, for all practical purposes the test corresponding to  $A = a(\alpha, \beta), B = b(\alpha, \beta)$  provides at least the same protection against wrong decisions as the test corresponding to  $A = A(\alpha, \beta)$  and  $B = b(\alpha, \beta)$ .

Thus, the only disadvantage that may arise from using  $a(\alpha, \beta), b(\alpha, \beta)$  instead of  $A(\alpha, \beta), B(\alpha, \beta)$ , respectively, is that it may result in an appreciable increase in the number of observations required by the test.

We'll write some Python code to help us illustrate Wald's claims about how  $\alpha$  and  $\beta$  are related to the parameters  $A$  and  $B$  that characterize his sequential probability ratio test.

## 26.6 Simulations

We experiment with different distributions  $f_0$  and  $f_1$  to examine how Wald's test performs under various conditions.

Our goal in conducting these simulations is to understand trade-offs between decision speed and accuracy associated with Wald's **sequential probability ratio test**.

Specifically, we will watch how:

- The decision thresholds  $A$  and  $B$  (or equivalently the target error rates  $\alpha$  and  $\beta$ ) affect the average stopping time
- The discrepancy between distributions  $f_0$  and  $f_1$  affects average stopping times

We will focus on the case where  $f_0$  and  $f_1$  are beta distributions since it is easy to control the overlapping regions of the two densities by adjusting their shape parameters.

First, we define a namedtuple to store all the parameters we need for our simulation studies.

We also compute Wald's recommended thresholds  $A$  and  $B$  based on the target type I and type II errors  $\alpha$  and  $\beta$

```
SPRTParams = namedtuple('SPRTParams',
                       ['α', 'β', # Target type I and type II errors
                        'a0', 'b0', # Shape parameters for f_0
                        'a1', 'b1', # Shape parameters for f_1
                        'N',        # Number of simulations
                        'seed'])

@njit
def compute_wald_thresholds(α, β):
    """Compute Wald's recommended thresholds."""
    A = (1 - β) / α
    B = β / (1 - α)
    return A, B, np.log(A), np.log(B)
```

Now we can run the simulation following Wald's recommendation.

We'll compare the log-likelihood ratio to logarithms of the thresholds  $\log(A)$  and  $\log(B)$ .

The following algorithm underlies our simulations.

1. Compute thresholds  $A = \frac{1-\beta}{\alpha}$ ,  $B = \frac{\beta}{1-\alpha}$  and work with  $\log A$ ,  $\log B$ .
2. Given true distribution (either  $f_0$  or  $f_1$ ):
  - Initialize log-likelihood ratio  $\log L_0 = 0$
  - Repeat:
    - Draw observation  $z$  from the true distribution
    - Update:  $\log L_{n+1} \leftarrow \log L_n + (\log f_1(z) - \log f_0(z))$
    - If  $\log L_{n+1} \geq \log A$ : stop, reject  $H_0$
    - If  $\log L_{n+1} \leq \log B$ : stop, accept  $H_0$
3. Repeat step 2 for  $N$  replications with  $N/2$  replications for each distribution, compute the empirical type I error  $\hat{\alpha}$  and type II error  $\hat{\beta}$  with

$$\hat{\alpha} = \frac{\# \text{ of times reject } H_0 \text{ when } f_0 \text{ is true}}{\# \text{ of replications with } f_0 \text{ true}}$$

$$\hat{\beta} = \frac{\# \text{ of times accept } H_0 \text{ when } f_1 \text{ is true}}{\# \text{ of replications with } f_1 \text{ true}}$$

```
@njit
def sprt_single_run(a0, b0, a1, b1, logA, logB, true_f0, seed):
    """Run a single SPRT until a decision is reached."""
    log_L = 0.0
    n = 0
    np.random.seed(seed)

    while True:
        z = np.random.beta(a0, b0) if true_f0 else np.random.beta(a1, b1)
        n += 1

        # Update log-likelihood ratio
        log_L += np.log(p(z, a1, b1)) - np.log(p(z, a0, b0))

        # Check stopping conditions
        if log_L >= logA:
            return n, False # Reject H0
        elif log_L <= logB:
            return n, True # Accept H0

@njit(parallel=True)
def run_sprt_simulation(a0, b0, a1, b1, alpha, beta, N, seed):
    """SPRT simulation."""
    A, B, logA, logB = compute_wald_thresholds(alpha, beta)

    stopping_times = np.zeros(N, dtype=np.int64)
    decisions_h0 = np.zeros(N, dtype=np.bool_)
    truth_h0 = np.zeros(N, dtype=np.bool_)

    for i in prange(N):
        true_f0 = (i % 2 == 0)
        truth_h0[i] = true_f0
```

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```

n, accept_f0 = sprt_single_run(
    a0, b0, a1, b1,
    logA, logB,
    true_f0, seed + i)
stopping_times[i] = n
decisions_h0[i] = accept_f0

return stopping_times, decisions_h0, truth_h0

def run_spert(params):
    """Run SPRT simulations with given parameters."""
    stopping_times, decisions_h0, truth_h0 = run_spert_simulation(
        params.a0, params.b0, params.a1, params.b1,
        params.a, params.β, params.N, params.seed
    )

    # Calculate error rates
    truth_h0_bool = truth_h0.astype(bool)
    decisions_h0_bool = decisions_h0.astype(bool)

    type_I = np.sum(truth_h0_bool & ~decisions_h0_bool) \
        / np.sum(truth_h0_bool)
    type_II = np.sum(~truth_h0_bool & decisions_h0_bool) \
        / np.sum(~truth_h0_bool)

    return {
        'stopping_times': stopping_times,
        'decisions_h0': decisions_h0_bool,
        'truth_h0': truth_h0_bool,
        'type_I': type_I,
        'type_II': type_II
    }

# Run simulation
params = SPRTParams(a=0.05, β=0.10, a0=2, b0=5, a1=5, b1=2, N=20000, seed=1)
results = run_spert(params)

print(f"Average stopping time: {results['stopping_times'].mean():.2f}")
print(f"Empirical type I error: {results['type_I']:.3f} (target = {params.a})")
print(f"Empirical type II error: {results['type_II']:.3f} (target = {params.β})")

```

```

Average stopping time: 1.59
Empirical type I error: 0.012 (target = 0.05)
Empirical type II error: 0.022 (target = 0.1)

```

As anticipated in the passage above in which Wald discussed the quality of  $a(\alpha, \beta), b(\alpha, \beta)$  given in approximation (26.1), we find that the algorithm actually gives **lower** type I and type II error rates than the target values.

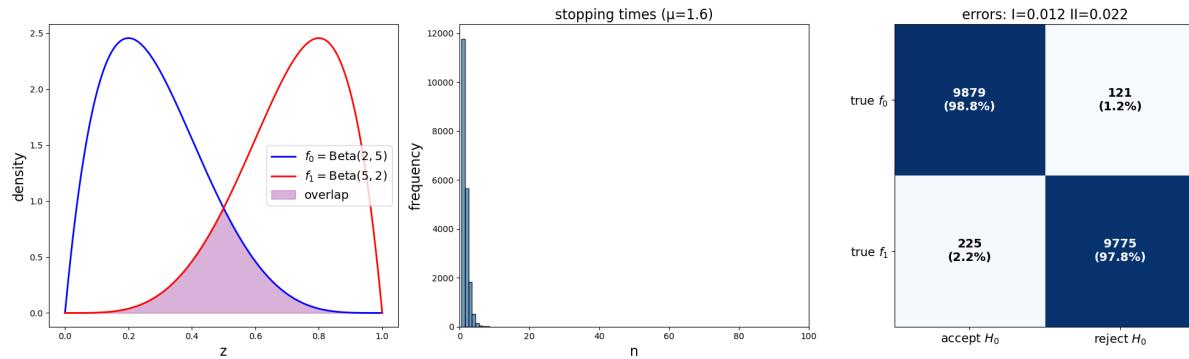
### Note

For recent work on the quality of approximation (26.1), see, e.g., [Fischer and Ramdas, 2024].

The following code creates a few graphs that illustrate the results of our simulation.

Let's plot the results of our simulation

```
plot_sprt_results(results, params)
```



In this example, the stopping time stays below 10.

We can construct a  $2 \times 2$  “confusion matrix” whose diagonal elements count the number of times that Wald’s decision rule correctly accepts and rejects the null hypothesis.

```
print("Confusion Matrix data:")
print(f"Type I error: {results['type_I']:.3f}")
print(f"Type II error: {results['type_II']:.3f}")
```

```
Confusion Matrix data:
Type I error: 0.012
Type II error: 0.022
```

Next we use our code to study three different  $f_0, f_1$  pairs having different discrepancies between distributions.

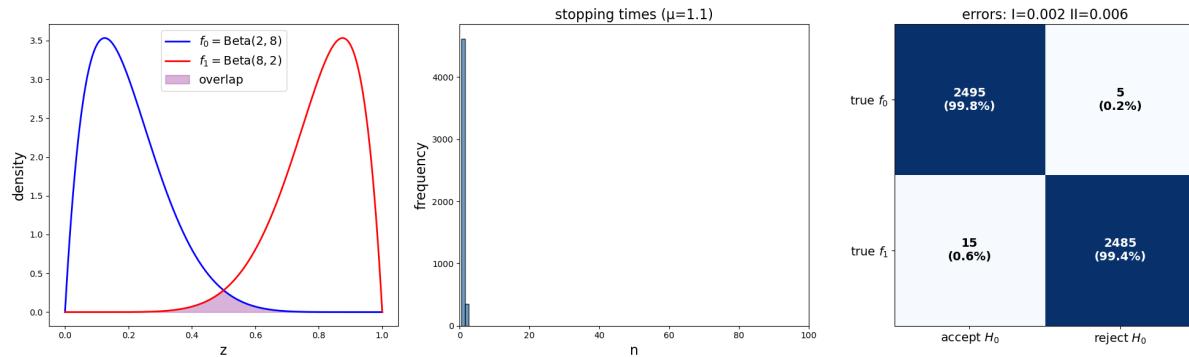
We plot the same three graphs we used above for each pair of distributions

```
params_1 = SPRTParams(a=0.05, b=0.10, a0=2, b0=8, a1=8, b1=2, N=5000, seed=42)
results_1 = run_sprt(params_1)

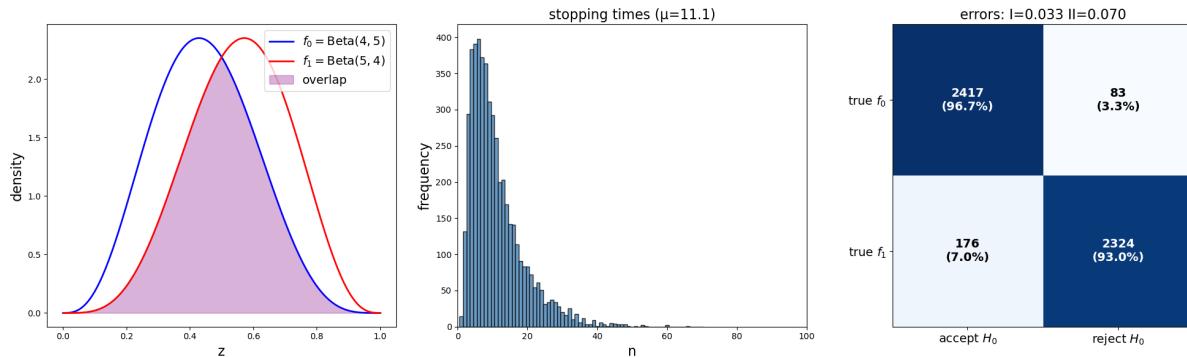
params_2 = SPRTParams(a=0.05, b=0.10, a0=4, b0=5, a1=5, b1=4, N=5000, seed=42)
results_2 = run_sprt(params_2)

params_3 = SPRTParams(a=0.05, b=0.10, a0=0.5, b0=0.4, a1=0.4,
                      b1=0.5, N=5000, seed=42)
results_3 = run_sprt(params_3)
```

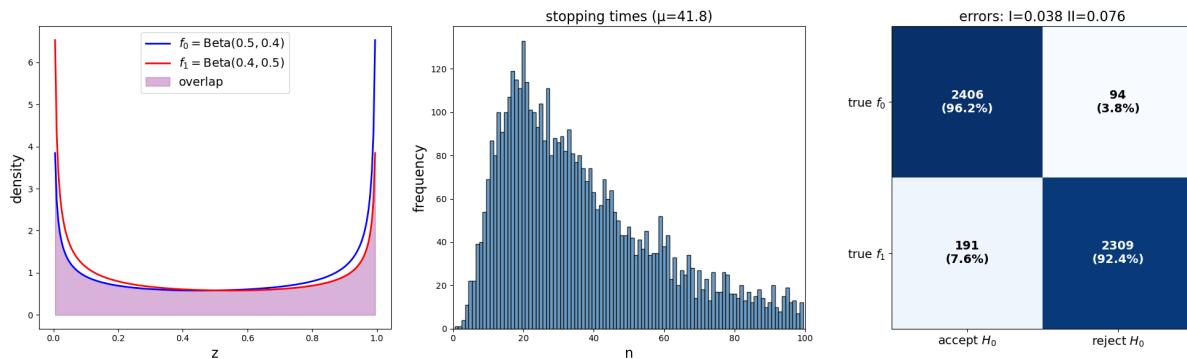
```
plot_sprt_results(results_1, params_1)
```



```
plot_spht_results(results_2, params_2)
```



```
plot_spht_results(results_3, params_3)
```



Notice that the stopping times are less when the two distributions are farther apart.

This makes sense.

When two distributions are “far apart”, it should not take too long to decide which one is generating the data.

When two distributions are “close”, it should takes longer to decide which one is generating the data.

It is tempting to link this pattern to our discussion of *Kullback–Leibler divergence* in *Likelihood Ratio Processes*.

While, KL divergence is larger when two distributions differ more, KL divergence is not symmetric, meaning that the KL divergence of distribution  $f$  from distribution  $g$  is not necessarily equal to the KL divergence of  $g$  from  $f$ .

If we want a symmetric measure of divergence that actually a metric, we can instead use *Jensen-Shannon distance*.

That is what we shall do now.

We shall compute Jensen-Shannon distance and plot it against the average stopping times.

```
def js_dist(a0, b0, a1, b1):
    """Jensen-Shannon distance"""
    f0 = create_beta_density(a0, b0)
    f1 = create_beta_density(a1, b1)

    # Mixture
    m = lambda w: 0.5*(f0(w) + f1(w))
    return np.sqrt(0.5*compute_KL(m, f0) + 0.5*compute_KL(m, f1))

def generate_beta_pairs(N=100, T=10.0, d_min=0.5, d_max=9.5):
    ds = np.linspace(d_min, d_max, N)
```

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```

a0 = (T - ds) / 2
b0 = (T + ds) / 2
return list(zip(a0, b0, b0, a0))

param_comb = generate_beta_pairs()

# Run simulations for each parameter combination
js_dists = []
mean_stopping_times = []
param_list = []

for a0, b0, a1, b1 in param_comb:
    # Compute KL divergence
    js_div = js_dist(a1, b1, a0, b0)

    # Run SPRT simulation with a fixed set of parameters d d
    params = SPRTParams(alpha=0.05, beta=0.10, a0=a0, b0=b0,
                         a1=a1, b1=b1, N=5000, seed=42)
    results = run_spert(params)

    js_dists.append(js_div)
    mean_stopping_times.append(results['stopping_times'].mean())
    param_list.append((a0, b0, a1, b1))

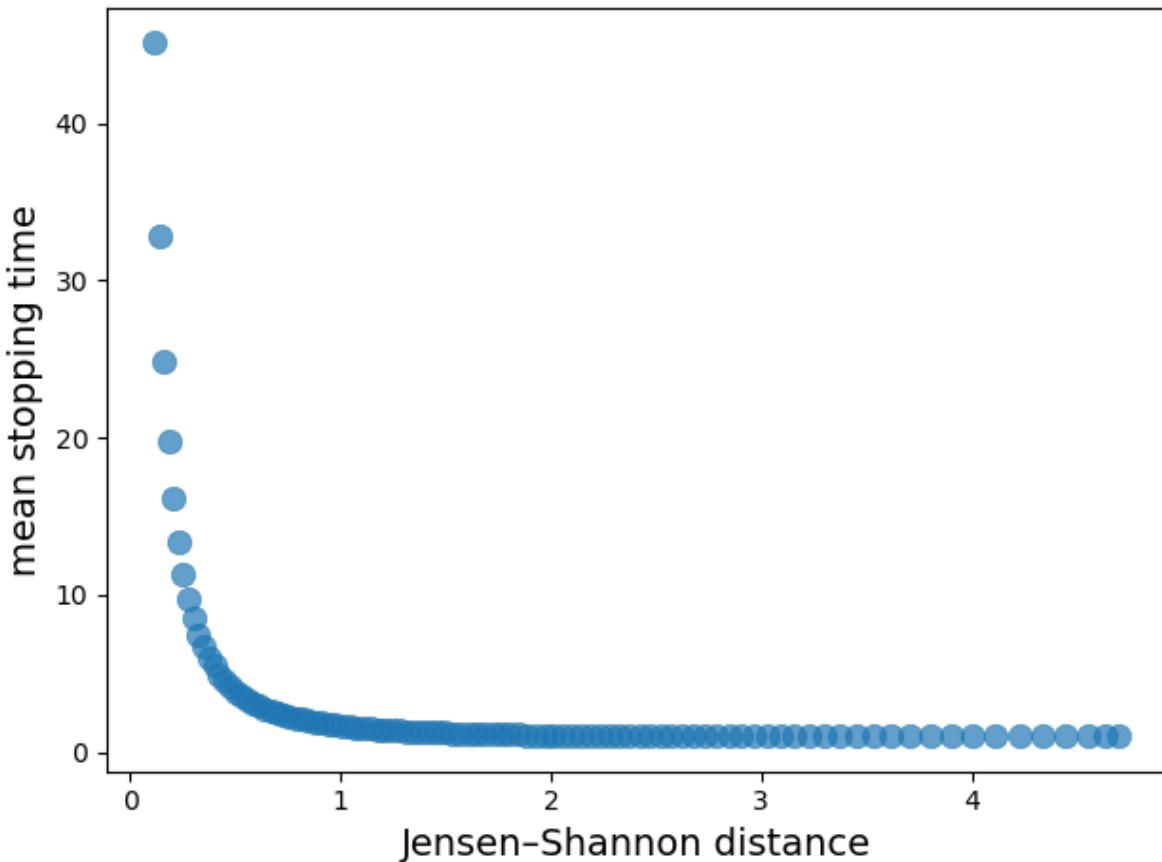
# Create the plot
fig, ax = plt.subplots()

scatter = ax.scatter(js_dists, mean_stopping_times,
                     s=80, alpha=0.7, linewidth=0.5)

ax.set_xlabel('Jensen-Shannon distance', fontsize=14)
ax.set_ylabel('mean stopping time', fontsize=14)

plt.tight_layout()
plt.show()

```



The plot demonstrates a clear negative correlation between relative entropy and mean stopping time.

As Jensen-Shannon divergence increases (distributions become more separated), the mean stopping time decreases exponentially.

Below are sampled examples from the experiments we have above

```
def plot_beta_distributions_grid(param_list, js_dists, mean_stopping_times,
                                 selected_indices=None):
    """Plot grid of beta distributions with JS distance and stopping times."""
    if selected_indices is None:
        selected_indices = [0, len(param_list)//6, len(param_list)//3,
                            len(param_list)//2, 2*len(param_list)//3, -1]

    fig, axes = plt.subplots(2, 3, figsize=(15, 8))
    z_grid = np.linspace(0, 1, 200)

    for i, idx in enumerate(selected_indices):
        row, col = i // 3, i % 3
        a0, b0, a1, b1 = param_list[idx]

        f0 = create_beta_density(a0, b0)
        f1 = create_beta_density(a1, b1)

        axes[row, col].plot(z_grid, f0(z_grid), 'b-', lw=2, label='$f_0$')
        axes[row, col].plot(z_grid, f1(z_grid), 'r-', lw=2, label='$f_1$')
        axes[row, col].fill_between(z_grid, 0,
```

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```

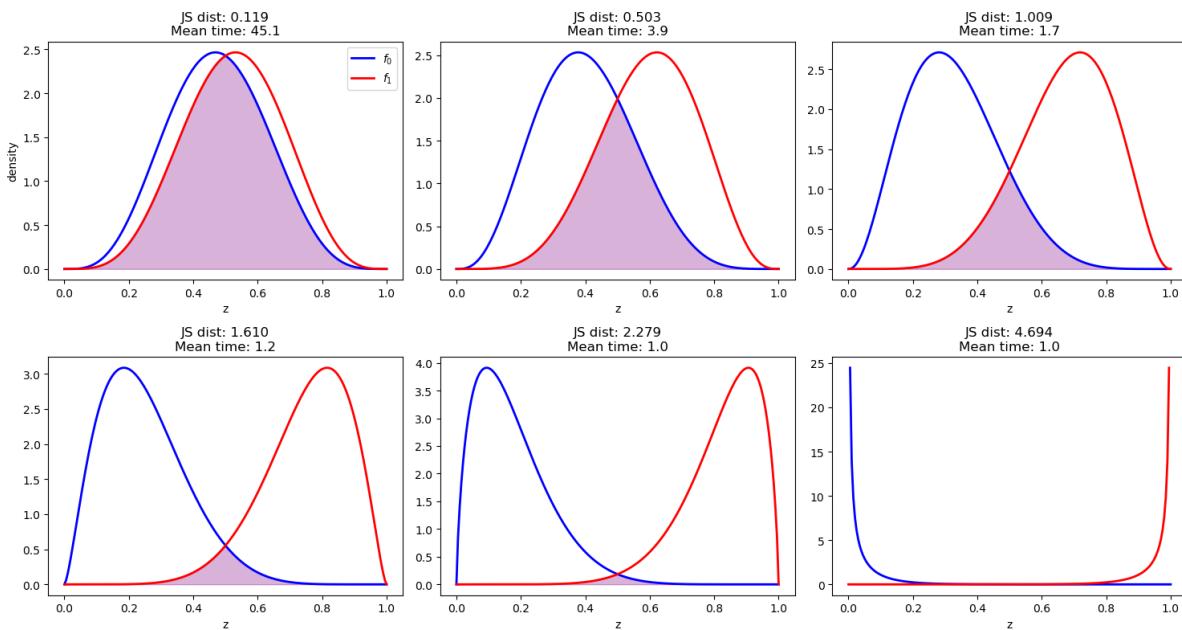
        np.minimum(f0(z_grid), f1(z_grid)),
        alpha=0.3, color='purple')

    axes[row, col].set_title(f'JS dist: {js_dists[idx]:.3f}')
    f'\nMean time: {mean_stopping_times[idx]:.1f}',
    fontsize=12)
    axes[row, col].set_xlabel('z', fontsize=10)
    if i == 0:
        axes[row, col].set_ylabel('density', fontsize=10)
        axes[row, col].legend(fontsize=10)

plt.tight_layout()
plt.show()

plot_beta_distributions_grid(param_list, js_dists, mean_stopping_times)

```



Again, we find that the stopping time is shorter when the distributions are more separated, as measured by Jensen-Shannon distance.

Let's visualize individual likelihood ratio processes to see how they evolve toward the decision boundaries.

```

def plot_likelihood_paths(params, n_highlight=10, n_background=200):
    """visualize likelihood ratio paths."""
    A, B, logA, logB = compute_wald_thresholds(params.a, params.b)
    f0, f1 = map(lambda ab: create_beta_density(*ab),
                 [(params.a0, params.b0),
                  (params.a1, params.b1)])

    fig, axes = plt.subplots(1, 2, figsize=(14, 7))

    for dist_idx, (true_f0, ax, title) in enumerate([
        (True, axes[0], 'true distribution: $f_0$'),
        (False, axes[1], 'true distribution: $f_1$')
    ]):
        rng = np.random.default_rng(seed=42 + dist_idx)

```

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```

paths_data = []

# Generate paths
for path in range(n_background + n_highlight):
    log_L_path, log_L, n = [0.0], 0.0, 0

    while True:
        z = rng.beta(params.a0, params.b0) if true_f0 \
            else rng.beta(params.a1, params.b1)
        n += 1
        log_L += np.log(f1(z)) - np.log(f0(z))
        log_L_path.append(log_L)

        if log_L >= logA or log_L <= logB:
            paths_data.append((log_L_path, n, log_L >= logA))
            break

# Plot background paths
for path, _, decision in paths_data[:n_background]:
    ax.plot(range(len(path)), path, color='C1' if decision else 'C0',
            alpha=0.2, linewidth=0.5)

# Plot highlighted paths with labels
for i, (path, _, decision) in enumerate(paths_data[n_background:]):
    ax.plot(range(len(path)), path, color='C1' if decision else 'C0',
            alpha=0.8, linewidth=1.5,
            label='reject $H_0$' if decision and i == 0 else (
                'accept $H_0$' if not decision and i == 0 else ''))

# Add threshold lines and formatting
ax.axhline(y=logA, color='C1', linestyle='--', linewidth=2,
            label=f'$\log A = {logA:.2f}$')
ax.axhline(y=logB, color='C0', linestyle='--', linewidth=2,
            label=f'$\log B = {logB:.2f}$')
ax.axhline(y=0, color='black', linestyle='-', alpha=0.5, linewidth=1)

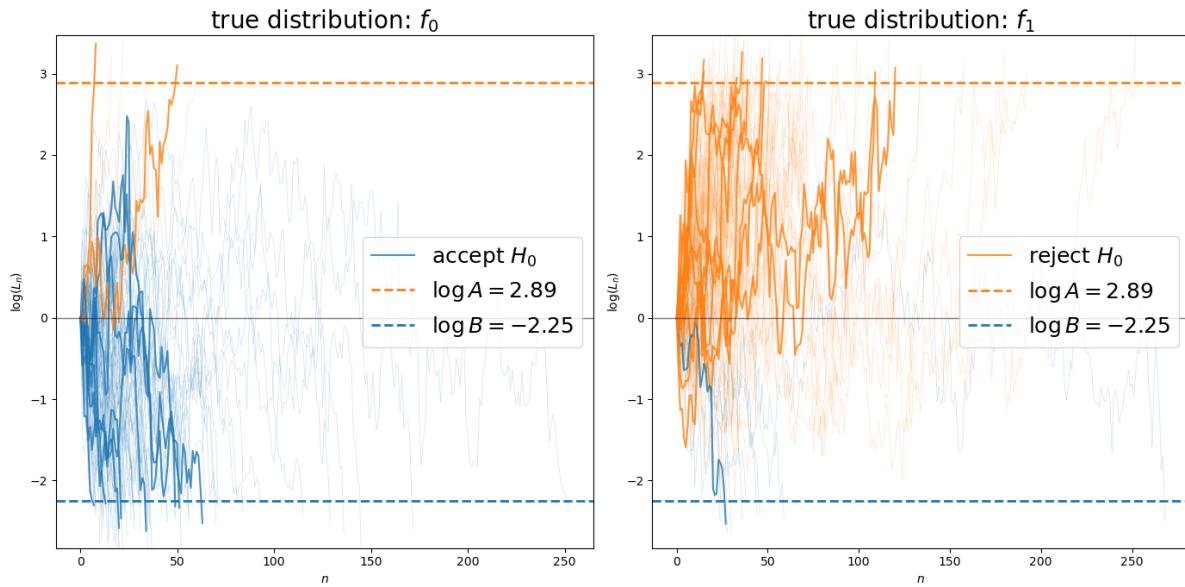
ax.set_xlabel(r'$n$')
ax.set_ylabel(r'$\log(L_n)$')
ax.set_title(title, fontsize=20)
ax.legend(fontsize=18, loc='center right')

y_margin = max(abs(logA), abs(logB)) * 0.2
ax.set ylim(logB - y_margin, logA + y_margin)

plt.tight_layout()
plt.show()

plot_likelihood_paths(params_3, n_highlight=10, n_background=100)

```



Next, let's adjust the decision thresholds  $A$  and  $B$  and examine how the mean stopping time and the type I and type II error rates change.

In the code below, we adjust Wald's rule by adjusting the thresholds  $A$  and  $B$  using factors  $A_f$  and  $B_f$ .

```
@njit(parallel=True)
def run_adjusted_thresholds(a0, b0, a1, b1, α, β, N, seed, A_f, B_f):
    """SPRT simulation with adjusted thresholds."""

    # Calculate original thresholds
    A_original = (1 - β) / α
    B_original = β / (1 - α)

    # Apply adjustment factors
    A_adj = A_original * A_f
    B_adj = B_original * B_f
    logA = np.log(A_adj)
    logB = np.log(B_adj)

    # Pre-allocate arrays
    stopping_times = np.zeros(N, dtype=np.int64)
    decisions_h0 = np.zeros(N, dtype=np.bool_)
    truth_h0 = np.zeros(N, dtype=np.bool_)

    # Run simulations in parallel
    for i in prange(N):
        true_f0 = (i % 2 == 0)
        truth_h0[i] = true_f0

        n, accept_f0 = sprt_single_run(a0, b0, a1, b1,
                                        logA, logB, true_f0, seed + i)
        stopping_times[i] = n
        decisions_h0[i] = accept_f0

    return stopping_times, decisions_h0, truth_h0, A_adj, B_adj

def run_adjusted(params, A_f=1.0, B_f=1.0):
```

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```

"""Wrapper to run SPRT with adjusted A and B thresholds."""

stopping_times, decisions_h0, truth_h0, A_adj, B_adj = run_adjusted_thresholds(
    params.a0, params.b0, params.a1, params.b1,
    params.a, params.β, params.N, params.seed, A_f, B_f
)
truth_h0_bool = truth_h0.astype(bool)
decisions_h0_bool = decisions_h0.astype(bool)

# Calculate error rates
type_I = np.sum(truth_h0_bool
                 & ~decisions_h0_bool) / np.sum(truth_h0_bool)
type_II = np.sum(~truth_h0_bool
                 & decisions_h0_bool) / np.sum(~truth_h0_bool)

return {
    'stopping_times': stopping_times,
    'type_I': type_I,
    'type_II': type_II,
    'A_used': A_adj,
    'B_used': B_adj
}

adjustments = [
    (5.0, 0.5),
    (1.0, 1.0),
    (0.3, 3.0),
    (0.2, 5.0),
    (0.15, 7.0),
]
]

results_table = []
for A_f, B_f in adjustments:
    result = run_adjusted(params_2, A_f, B_f)
    results_table.append([
        A_f, B_f,
        f'{result["stopping_times"].mean():.1f}',
        f'{result["type_I"]:.3f}',
        f'{result["type_II"]:.3f}'
    ])

df = pd.DataFrame(results_table,
                   columns=["A_f", "B_f", "mean stop time",
                             "Type I error", "Type II error"])
df = df.set_index(["A_f", "B_f"])
df

```

A_f	B_f	mean stop time	Type I error	Type II error
5.00	0.5	16.1	0.006	0.036
1.00	1.0	11.1	0.033	0.070
0.30	3.0	5.5	0.086	0.195
0.20	5.0	3.4	0.120	0.304
0.15	7.0	2.2	0.146	0.410

Let's pause and think about the table more carefully by referring back to (26.1).

Recall that  $A = \frac{1-\beta}{\alpha}$  and  $B = \frac{\beta}{1-\alpha}$ .

When we multiply  $A$  by a factor less than 1 (making  $A$  smaller), we are effectively making it easier to reject the null hypothesis  $H_0$ .

This increases the probability of Type I errors.

When we multiply  $B$  by a factor greater than 1 (making  $B$  larger), we are making it easier to accept the null hypothesis  $H_0$ .

This increases the probability of Type II errors.

The table confirms this intuition: as  $A$  decreases and  $B$  increases from their optimal Wald values, both Type I and Type II error rates increase, while the mean stopping time decreases.

## 26.7 Related lectures

We'll dig deeper into some of the ideas used here in the following earlier and later lectures:

- In [\*this sequel\*](#), we reformulate the problem from the perspective of a **Bayesian statistician** who views parameters as vectors of random variables that are jointly distributed with the observables they are concerned about.
- The concept of **exchangeability**, which underlies much of statistical learning, is explored in depth in our [\*lecture on exchangeable random variables\*](#).
- For a deeper understanding of likelihood ratio processes and their role in frequentist and Bayesian statistical theories, see [\*Likelihood Ratio Processes\*](#).
- Building on that foundation, [\*Likelihood Ratio Processes and Bayesian Learning\*](#) examines the role of likelihood ratio processes in **Bayesian learning**.
- Finally, [\*this later lecture\*](#) revisits the subject discussed here and examines whether the frequentist decision rule that the Navy ordered the captain to use would perform better or worse than Abraham Wald's sequential decision rule.

## 26.8 Exercises

In the two exercises below, please try to rewrite the entire SPRT suite in this lecture.

### Exercise 26.8.1

In the first exercise, we apply the sequential probability ratio test to distinguish two models generated by 3-state Markov chains

(For a review on likelihood ratio processes for Markov chains, see [\*this section\*](#).)

Consider distinguishing between two 3-state Markov chain models using Wald's sequential probability ratio test.

You have competing hypotheses about the transition probabilities:

- $H_0$ : The chain follows transition matrix  $P^{(0)}$
- $H_1$ : The chain follows transition matrix  $P^{(1)}$

Given transition matrices:

$$P^{(0)} = \begin{bmatrix} 0.7 & 0.2 & 0.1 \\ 0.3 & 0.5 & 0.2 \\ 0.1 & 0.3 & 0.6 \end{bmatrix}, \quad P^{(1)} = \begin{bmatrix} 0.5 & 0.3 & 0.2 \\ 0.2 & 0.6 & 0.2 \\ 0.2 & 0.2 & 0.6 \end{bmatrix}$$

For a sequence of observations  $(x_0, x_1, \dots, x_t)$ , the likelihood ratio is:

$$\Lambda_t = \frac{\pi_{x_0}^{(1)}}{\pi_{x_0}^{(0)}} \prod_{s=1}^t \frac{P_{x_{s-1}, x_s}^{(1)}}{P_{x_{s-1}, x_s}^{(0)}}$$

where  $\pi^{(i)}$  is the stationary distribution under hypothesis  $i$ .

Tasks:

1. Implement the likelihood ratio computation for Markov chains
2. Implement Wald's sequential test with Type I error  $\alpha = 0.05$  and Type II error  $\beta = 0.10$
3. Run 1000 simulations under each hypothesis and compute empirical error rates
4. Analyze the distribution of stopping times

The test stops when:

- $\Lambda_t \geq A = \frac{1-\beta}{\alpha} = 18$ : Reject  $H_0$
- $\Lambda_t \leq B = \frac{\beta}{1-\alpha} = 0.105$ : Accept  $H_0$

### Solution

Below is one solution to the exercise.

In the lecture, we write the code more verbosely to illustrate the concepts clearly.

In the code below, we simplified some of the code structure for a shorter presentation.

First we define the parameters for the Markov chain SPRT

```
MarkovSPRTParams = namedtuple('MarkovSPRTParams',
                             ['alpha', 'beta', 'P_0', 'P_1', 'N', 'seed'])

def compute_stationary_distribution(P):
    """Compute stationary distribution of transition matrix P."""
    eigenvalues, eigenvectors = np.linalg.eig(P.T)
    idx = np.argmin(np.abs(eigenvalues - 1))
    pi = np.real(eigenvectors[:, idx])
    return pi / pi.sum()

@njit
def simulate_markov_chain(P, pi_0, T, seed):
    """Simulate a Markov chain path."""
    np.random.seed(seed)
    path = np.zeros(T, dtype=np.int32)

    cumsum_pi = np.cumsum(pi_0)
    path[0] = np.searchsorted(cumsum_pi, np.random.uniform())

    for t in range(1, T):
        cumsum_row = np.cumsum(P[path[t-1]])
        path[t] = np.searchsorted(cumsum_row, np.random.uniform())

    return path
```

Here we define the function that runs SPRT for Markov chains

```

@njit
def markov_spert_single_run(P_0, P_1, π_0, π_1,
                             logA, logB, true_P, true_π, seed):
    """Run single SPRT for Markov chains."""
    max_n = 10000
    path = simulate_markov_chain(true_P, true_π, max_n, seed)

    log_L = np.log(π_1[path[0]] / π_0[path[0]])
    if log_L >= logA: return 1, False
    if log_L <= logB: return 1, True

    for t in range(1, max_n):
        prev_state, curr_state = path[t-1], path[t]
        p_1, p_0 = P_1[prev_state, curr_state], P_0[prev_state, curr_state]

        if p_0 > 0:
            log_L += np.log(p_1 / p_0)
        elif p_1 > 0:
            log_L = np.inf

        if log_L >= logA: return t+1, False
        if log_L <= logB: return t+1, True

    return max_n, log_L < 0

def run_markov_spert(params):
    """Run SPRT for Markov chains."""
    π_0 = compute_stationary_distribution(params.P_0)
    π_1 = compute_stationary_distribution(params.P_1)
    A, B, logA, logB = compute_wald_thresholds(params.α, params.β)

    stopping_times = np.zeros(params.N, dtype=np.int64)
    decisions_h0 = np.zeros(params.N, dtype=bool)
    truth_h0 = np.zeros(params.N, dtype=bool)

    for i in range(params.N):
        true_P, true_π = (params.P_0, π_0) if i % 2 == 0 else (params.P_1, π_1)
        truth_h0[i] = i % 2 == 0

        n, accept_h0 = markov_spert_single_run(
            params.P_0, params.P_1, π_0, π_1, logA, logB,
            true_P, true_π, params.seed + i)

        stopping_times[i] = n
        decisions_h0[i] = accept_h0

    type_I = np.sum(truth_h0 & ~decisions_h0) / np.sum(truth_h0)
    type_II = np.sum(~truth_h0 & decisions_h0) / np.sum(~truth_h0)

    return {
        'stopping_times': stopping_times, 'decisions_h0': decisions_h0,
        'truth_h0': truth_h0, 'type_I': type_I, 'type_II': type_II
    }

```

Now we can run the SPRT for the Markov chain models and visualize the results

```

# Run Markov chain SPRT
P_0 = np.array([[0.7, 0.2, 0.1],
                [0.3, 0.5, 0.2],
                [0.1, 0.3, 0.6]])

P_1 = np.array([[0.5, 0.3, 0.2],
                [0.2, 0.6, 0.2],
                [0.2, 0.2, 0.6]])

params_markov = MarkovSPRTParams(alpha=0.05, beta=0.10,
                                  P_0=P_0, P_1=P_1, N=1000, seed=42)
results_markov = run_markov_sprt(params_markov)

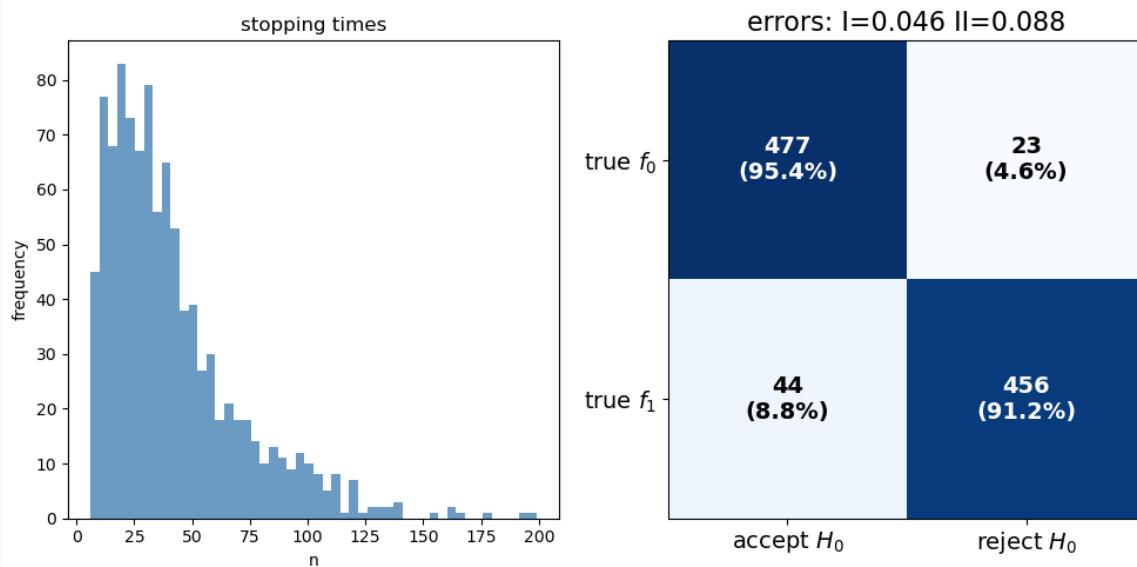
fig, (ax1, ax2) = plt.subplots(1, 2, figsize=(10, 5))

ax1.hist(results_markov['stopping_times'],
          bins=50, color="steelblue", alpha=0.8)
ax1.set_title("stopping times")
ax1.set_xlabel("n")
ax1.set_ylabel("frequency")

plot_confusion_matrix(results_markov, ax2)

plt.tight_layout()
plt.show()

```



### Exercise 26.8.2

In this exercise, apply Wald's sequential test to distinguish between two VAR(1) models with different dynamics and noise structures.

For a review of the likelihood ratio process with VAR models, see *Likelihood Processes For VAR Models*.

Given VAR models under each hypothesis:

- $H_0: x_{t+1} = A^{(0)}x_t + C^{(0)}w_{t+1}$
- $H_1: x_{t+1} = A^{(1)}x_t + C^{(1)}w_{t+1}$

where  $w_t \sim \mathcal{N}(0, I)$  and:

$$A^{(0)} = \begin{bmatrix} 0.8 & 0.1 \\ 0.2 & 0.7 \end{bmatrix}, \quad C^{(0)} = \begin{bmatrix} 0.3 & 0.1 \\ 0.1 & 0.3 \end{bmatrix}$$

$$A^{(1)} = \begin{bmatrix} 0.6 & 0.2 \\ 0.3 & 0.5 \end{bmatrix}, \quad C^{(1)} = \begin{bmatrix} 0.4 & 0 \\ 0 & 0.4 \end{bmatrix}$$

Tasks:

1. Implement the VAR likelihood ratio using the functions from the VAR lecture
2. Implement Wald's sequential test with  $\alpha = 0.05$  and  $\beta = 0.10$
3. Analyze performance under both hypotheses and with model misspecification
4. Compare with the Markov chain case in terms of stopping times and accuracy

## Solution

Below is one solution to the exercise.

First we define the parameters for the VAR models and simulator

```
VARSPRTParams = namedtuple('VARSPRTParams',
                           ['α', 'β', 'A_0', 'C_0', 'A_1', 'C_1', 'N', 'seed'])

def create_var_model(A, C):
    """Create VAR model."""
    μ_0 = np.zeros(A.shape[0])
    CC = C @ C.T
    Σ_0 = sp.linalg.solve_discrete_lyapunov(A, CC)

    CC_inv = np.linalg.inv(CC + 1e-10 * np.eye(CC.shape[0]))
    Σ_0_inv = np.linalg.inv(Σ_0 + 1e-10 * np.eye(Σ_0.shape[0]))

    return {
        'A': A, 'C': C, 'μ_0': μ_0, 'Σ_0': Σ_0,
        'CC_inv': CC_inv, 'Σ_0_inv': Σ_0_inv,
        'log_det_CC': np.log(
            np.linalg.det(CC + 1e-10 * np.eye(CC.shape[0]))),
        'log_det_Σ_0': np.log(
            np.linalg.det(Σ_0 + 1e-10 * np.eye(Σ_0.shape[0])))
    }
```

Now we define the likelihood ratio for the VAR models and the SPRT function similar to the Markov chain case

```
def var_log_likelihood(x_curr, x_prev, model, initial=False):
    """Compute VAR log-likelihood."""
    n = len(x_curr)
    if initial:
        diff = x_curr - model['μ_0']
        return -0.5 * (n * np.log(2 * np.pi) + model['log_det_Σ_0'] +
                       diff @ model['Σ_0_inv'] @ diff)
    else:
        diff = x_curr - model['A'] @ x_prev
```

```

        return -0.5 * (n * np.log(2 * np.pi) + model['log_det_CC'] +
                         diff @ model['CC_inv'] @ diff)

def var_spirt_single_run(model_0, model_1, model_true,
                        logA, logB, seed):
    """Single VAR SPRT run."""
    np.random.seed(seed)
    max_T = 500

    # Generate VAR path
    Σ_chol = np.linalg.cholesky(model_true['Σ_0'])
    x = model_true['μ_0'] + Σ_chol @ np.random.randn(
        len(model_true['μ_0'])))

    # Initial likelihood ratio
    log_L = (var_log_likelihood(x, None, model_1, True) -
              var_log_likelihood(x, None, model_0, True))

    if log_L >= logA: return 1, False
    if log_L <= logB: return 1, True

    # Sequential updates
    for t in range(1, max_T):
        x_prev = x.copy()
        w = np.random.randn(model_true['C'].shape[1])
        x = model_true['A'] @ x + model_true['C'] @ w

        log_L += (var_log_likelihood(x, x_prev, model_1) -
                  var_log_likelihood(x, x_prev, model_0))

        if log_L >= logA: return t+1, False
        if log_L <= logB: return t+1, True

    return max_T, log_L < 0

def run_var_spirt(params):
    """Run VAR SPRT."""

    model_0 = create_var_model(params.A_0, params.C_0)
    model_1 = create_var_model(params.A_1, params.C_1)
    A, B, logA, logB = compute_wald_thresholds(params.α, params.β)

    stopping_times = np.zeros(params.N)
    decisions_h0 = np.zeros(params.N, dtype=bool)
    truth_h0 = np.zeros(params.N, dtype=bool)

    for i in range(params.N):
        model_true = model_0 if i % 2 == 0 else model_1
        truth_h0[i] = i % 2 == 0

        n, accept_h0 = var_spirt_single_run(model_0, model_1, model_true,
                                             logA, logB, params.seed + i)
        stopping_times[i] = n
        decisions_h0[i] = accept_h0

    type_I = np.sum(truth_h0 & ~decisions_h0) / np.sum(truth_h0)
    type_II = np.sum(~truth_h0 & decisions_h0) / np.sum(~truth_h0)

```

```

    return {'stopping_times': stopping_times,
            'decisions_h0': decisions_h0,
            'truth_h0': truth_h0,
            'type_I': type_I, 'type_II': type_II}

```

Let's run SPRT and visualize the results

```

# Run VAR SPRT
A_0 = np.array([[0.8, 0.1],
                [0.2, 0.7]])
C_0 = np.array([[0.3, 0.1],
                [0.1, 0.3]])
A_1 = np.array([[0.6, 0.2],
                [0.3, 0.5]])
C_1 = np.array([[0.4, 0.0],
                [0.0, 0.4]])

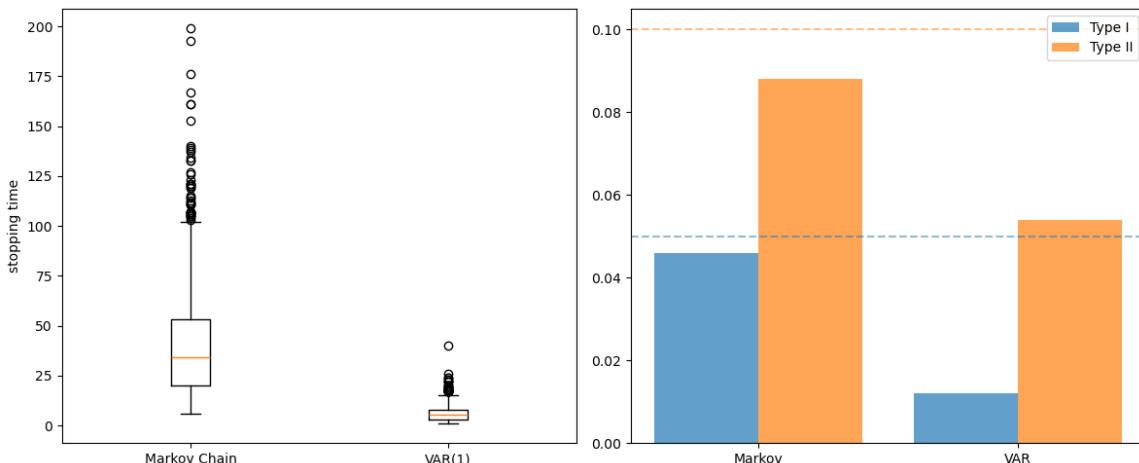
params_var = VARSPRTParams(alpha=0.05, beta=0.10,
                            A_0=A_0, C_0=C_0, A_1=A_1, C_1=C_1,
                            N=1000, seed=42)
results_var = run_var_sprt(params_var)

fig, (ax1, ax2) = plt.subplots(1, 2, figsize=(12, 5))

ax1.boxplot([results_markov['stopping_times'],
             results_var['stopping_times']],
            tick_labels=['Markov Chain', 'VAR(1)'])
ax1.set_ylabel('stopping time')

x = np.arange(2)
ax2.bar(x - 0.2, [results_markov['type_I'], results_var['type_I']],
        0.4, label='Type I', alpha=0.7)
ax2.bar(x + 0.2, [results_markov['type_II'], results_var['type_II']],
        0.4, label='Type II', alpha=0.7)
ax2.axhline(y=0.05, linestyle='--', alpha=0.5, color='C0')
ax2.axhline(y=0.10, linestyle='--', alpha=0.5, color='C1')
ax2.set_xticks(x), ax2.set_xticklabels(['Markov', 'VAR'])
ax2.legend()
plt.tight_layout()
plt.show()

```





## A BAYESIAN FORMULATION OF FRIEDMAN AND WALD'S PROBLEM

### Contents

- *A Bayesian Formulation of Friedman and Wald's Problem*
  - *Overview*
  - *A Dynamic Programming Approach*
  - *Implementation*
  - *Analysis*

### 27.1 Overview

This lecture revisits the statistical decision problem presented to Milton Friedman and W. Allen Wallis during World War II when they were analysts at the U.S. Government's Statistical Research Group at Columbia University.

In *an earlier lecture*, we described how Abraham Wald [Wald, 1947] solved the problem by extending frequentist hypothesis testing techniques and formulating the problem sequentially.

#### Note

Wald's idea of formulating the problem sequentially created links to the **dynamic programming** that Richard Bellman developed in the 1950s.

As we learned in *Elementary Probability with Matrices* and *Two Meanings of Probability*, a frequentist statistician views a probability distribution as measuring relative frequencies of a statistic that he anticipates constructing from a very long sequence of i.i.d. draws from a known probability distribution.

That known probability distribution is his 'hypothesis'.

A frequentist statistician studies the distribution of that statistic under that known probability distribution

- when the distribution is a member of a set of parameterized probability distributions, his hypothesis takes the form of a particular parameter vector.
- this is what we mean when we say that the frequentist statistician 'conditions on the parameters'
- he regards the parameters as fixed numbers that are known to nature, but not to him.

- the statistician copes with his ignorance of those parameters by constructing type I and type II errors associated with frequentist hypothesis testing.

In this lecture, we reformulate Friedman and Wald's problem by transforming our point of view from the 'objective' frequentist perspective of [the lecture on Wald's sequential analysis](#) to an explicitly 'subjective' perspective taken by a Bayesian decision maker who regards parameters not as fixed numbers but as (hidden) random variables that are jointly distributed with the random variables that he can observe by sampling from that joint distribution.

To form that joint distribution, the Bayesian statistician supplements the conditional distributions used by the frequentist statistician with a prior probability distribution over the parameters that represents his personal, subjective opinion about them.

That lets the Bayesian statistician calculate the joint distribution that he requires to calculate the conditional distributions that he wants.

To proceed in this way, we endow our decision maker with

- an initial prior subjective probability  $\pi_{-1} \in (0, 1)$  that nature uses to generate  $\{z_k\}$  as a sequence of i.i.d. draws from  $f_1$  rather than  $f_0$ .
- faith in Bayes' law as a way to revise his subjective beliefs as observations on  $\{z_k\}$  sequence arrive.
- a loss function that tells how the decision maker values type I and type II errors.

In our [previous frequentist version](#), key ideas in play were:

- Type I and type II statistical errors
  - a type I error occurs when you reject a null hypothesis that is true
  - a type II error occurs when you accept a null hypothesis that is false
- Abraham Wald's **sequential probability ratio test**
- The **power** of a statistical test
- The **critical region** of a statistical test
- A **uniformly most powerful test**

In this lecture about a Bayesian reformulation of the problem, additional ideas at work are

- an initial prior probability  $\pi_{-1}$  that model  $f_1$  generates the data
- Bayes' Law
- a sequence of posterior probabilities that model  $f_1$  is generating the data
- dynamic programming

This lecture uses ideas studied in the lectures on [likelihood ratio processes, their roles in Bayesian learning](#), and [this lecture on exchangeability](#).

We'll begin with some imports:

```
import numpy as np
import matplotlib.pyplot as plt
from numba import jit, prange, float64, int64
from numba.experimental import jitclass
from math import gamma
```

## 27.2 A Dynamic Programming Approach

The following presentation of the problem closely follows Dmitri Bertsekas's treatment in **Dynamic Programming and Stochastic Control** [Bertsekas, 1975].

A decision-maker can observe a sequence of draws of a random variable  $z$ .

He (or she) wants to know which of two probability distributions  $f_0$  or  $f_1$  governs  $z$ .

Conditional on knowing that successive observations are drawn from distribution  $f_0$ , the sequence of random variables is independently and identically distributed (IID).

Conditional on knowing that successive observations are drawn from distribution  $f_1$ , the sequence of random variables is also independently and identically distributed (IID).

But the observer does not know which of the two distributions generated the sequence.

For reasons explained in [Exchangeability and Bayesian Updating](#), this means that the sequence is not IID.

The observer has something to learn, namely, whether the observations are drawn from  $f_0$  or from  $f_1$ .

The decision maker wants to decide which of the two distributions is generating outcomes.

We adopt a Bayesian formulation.

The decision maker begins with a prior probability

$$\pi_{-1} = \mathbb{P}\{f = f_1 \mid \text{no observations}\} \in (0, 1)$$

### Note

In Bertsekas [1975], the belief is associated with the distribution  $f_0$ , but here we associate the belief with the distribution  $f_1$  to match the discussions in [the lecture on Wald's sequential analysis](#).

After observing  $k+1$  observations  $z_k, z_{k-1}, \dots, z_0$ , he updates his personal probability that the observations are described by distribution  $f_1$  to

$$\pi_k = \mathbb{P}\{f = f_1 \mid z_k, z_{k-1}, \dots, z_0\}$$

which is calculated recursively by applying Bayes' law:

$$\pi_{k+1} = \frac{\pi_k f_1(z_{k+1})}{(1 - \pi_k) f_0(z_{k+1}) + \pi_k f_1(z_{k+1})}, \quad k = -1, 0, 1, \dots$$

After observing  $z_k, z_{k-1}, \dots, z_0$ , the decision-maker believes that  $z_{k+1}$  has probability distribution

$$f_{\pi_k}(v) = (1 - \pi_k) f_0(v) + \pi_k f_1(v),$$

which is a mixture of distributions  $f_0$  and  $f_1$ , with the weight on  $f_1$  being the posterior probability that  $f = f_1$ <sup>1</sup>.

To illustrate such a distribution, let's inspect some mixtures of beta distributions.

The density of a beta probability distribution with parameters  $a$  and  $b$  is

$$f(z; a, b) = \frac{\Gamma(a+b)z^{a-1}(1-z)^{b-1}}{\Gamma(a)\Gamma(b)} \quad \text{where} \quad \Gamma(t) := \int_0^\infty x^{t-1} e^{-x} dx$$

The next figure shows two beta distributions in the top panel.

The bottom panel presents mixtures of these distributions, with various mixing probabilities  $\pi_k$

<sup>1</sup> The decision maker acts as if he believes that the sequence of random variables  $[z_0, z_1, \dots]$  is *exchangeable*. See [Exchangeability and Bayesian Updating](#) and [Kreps, 1988] chapter 11, for discussions of exchangeability.

```

@jit
def p(x, a, b):
    r = gamma(a + b) / (gamma(a) * gamma(b))
    return r * x**(a-1) * (1 - x)**(b-1)

f0 = lambda x: p(x, 1, 1)
f1 = lambda x: p(x, 9, 9)
grid = np.linspace(0, 1, 50)

fig, axes = plt.subplots(2, figsize=(10, 8))

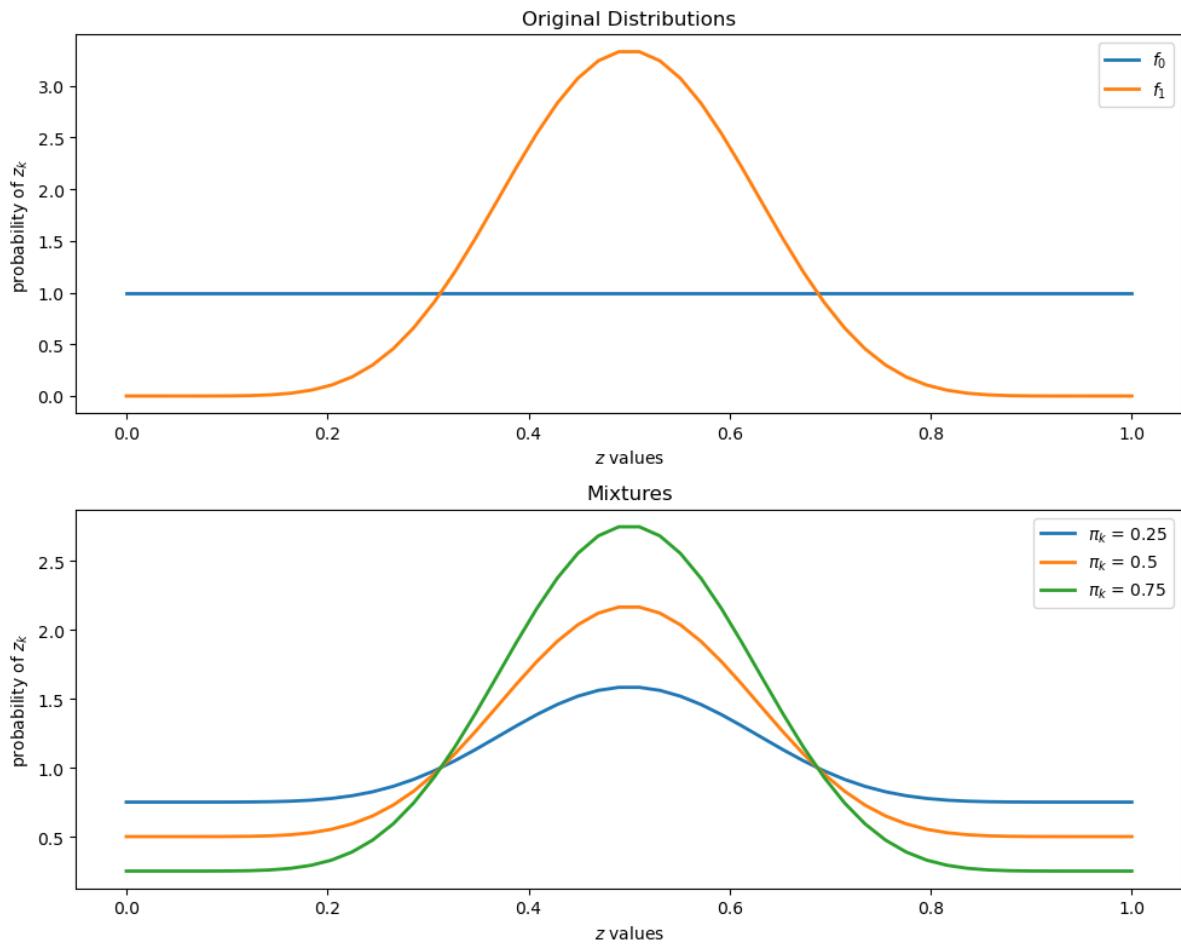
axes[0].set_title("Original Distributions")
axes[0].plot(grid, f0(grid), lw=2, label="$f_0$")
axes[0].plot(grid, f1(grid), lw=2, label="$f_1$")

axes[1].set_title("Mixtures")
for pi in 0.25, 0.5, 0.75:
    y = (1 - pi) * f0(grid) + pi * f1(grid)
    axes[1].plot(grid, y, lw=2, label=f"$\pi_k = \{pi}$")

for ax in axes:
    ax.legend()
    ax.set(xlabel="$z$ values", ylabel="probability of $z_k$")

plt.tight_layout()
plt.show()

```



### 27.2.1 Losses and Costs

After observing  $z_k, z_{k-1}, \dots, z_0$ , the decision-maker chooses among three distinct actions:

- He decides that  $f = f_0$  and draws no more  $z$ 's
- He decides that  $f = f_1$  and draws no more  $z$ 's
- He postpones deciding now and instead chooses to draw a  $z_{k+1}$

Associated with these three actions, the decision-maker can suffer three kinds of losses:

- A loss  $L_0$  if he decides  $f = f_0$  when actually  $f = f_1$
- A loss  $L_1$  if he decides  $f = f_1$  when actually  $f = f_0$
- A cost  $c$  if he postpones deciding and chooses instead to draw another  $z$

## 27.2.2 Digression on Type I and Type II Errors

If we regard  $f = f_0$  as a null hypothesis and  $f = f_1$  as an alternative hypothesis, then  $L_1$  and  $L_0$  are losses associated with two types of statistical errors

- a type I error is an incorrect rejection of a true null hypothesis (a “false positive”)
- a type II error is a failure to reject a false null hypothesis (a “false negative”)

So when we treat  $f = f_0$  as the null hypothesis

- We can think of  $L_1$  as the loss associated with a type I error.
- We can think of  $L_0$  as the loss associated with a type II error.

## 27.2.3 Intuition

Before proceeding, let's try to guess what an optimal decision rule might look like.

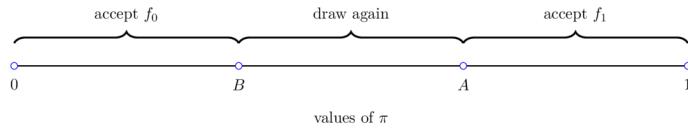
Suppose at some given point in time that  $\pi$  is close to 1.

Then our prior beliefs and the evidence so far point strongly to  $f = f_1$ .

If, on the other hand,  $\pi$  is close to 0, then  $f = f_0$  is strongly favored.

Finally, if  $\pi$  is in the middle of the interval  $[0, 1]$ , then we are confronted with more uncertainty.

This reasoning suggests a sequential decision rule that we illustrate in the following figure:



As we'll see, this is indeed the correct form of the decision rule.

Our problem is to determine threshold values  $A, B$  that somehow depend on the parameters described above.

You might like to pause at this point and try to predict the impact of a parameter such as  $c$  or  $L_0$  on  $A$  or  $B$ .

## 27.2.4 A Bellman Equation

Let  $J(\pi)$  be the total loss for a decision-maker with current belief  $\pi$  who chooses optimally.

Principles of **dynamic programming** teach us that an optimal loss function  $J$  satisfies the following the Bellman functional equation

$$J(\pi) = \min \left\{ \underbrace{\pi L_0}_{\text{accept } f_0}, \underbrace{(1 - \pi)L_1}_{\text{accept } f_1}, \underbrace{c + \mathbb{E}[J(\pi')]}_{\text{draw again}} \right\} \quad (27.1)$$

where  $\pi'$  is the random variable defined by Bayes' Law

$$\pi' = \kappa(z', \pi) = \frac{\pi f_1(z')}{(1 - \pi)f_0(z') + \pi f_1(z')}$$

when  $\pi$  is fixed and  $z'$  is drawn from the current best guess, which is the distribution  $f$  defined by

$$f_\pi(v) = (1 - \pi)f_0(v) + \pi f_1(v)$$

In the Bellman equation, minimization is over three actions:

1. Accept the hypothesis that  $f = f_0$
2. Accept the hypothesis that  $f = f_1$
3. Postpone deciding and draw again

We can represent the Bellman equation as

$$J(\pi) = \min \{ \pi L_0, (1 - \pi)L_1, h(\pi) \} \quad (27.2)$$

where  $\pi \in [0, 1]$  and

- $\pi L_0$  is the expected loss associated with accepting  $f_0$  (i.e., the cost of making a type II error).
- $(1 - \pi)L_1$  is the expected loss associated with accepting  $f_1$  (i.e., the cost of making a type I error).
- $h(\pi) := c + \mathbb{E}[J(\pi')]$ ; this is the continuation value; i.e., the expected cost associated with drawing one more  $z$ .

The optimal decision rule is characterized by two numbers  $A, B \in (0, 1) \times (0, 1)$  that satisfy

$$\pi L_0 < \min\{(1 - \pi)L_1, c + \mathbb{E}[J(\pi')]\} \text{ if } \pi \leq B$$

and

$$(1 - \pi)L_1 < \min\{\pi L_0, c + \mathbb{E}[J(\pi')]\} \text{ if } \pi \geq A$$

The optimal decision rule is then

$$\begin{aligned} &\text{accept } f = f_1 \text{ if } \pi \geq A \\ &\text{accept } f = f_0 \text{ if } \pi \leq B \\ &\text{draw another } z \text{ if } B < \pi < A \end{aligned}$$

Our aim is to compute the cost function  $J$  as well as the associated cutoffs  $A$  and  $B$ .

To help make our computations more manageable, we can use (27.2) to write the continuation cost  $h(\pi)$  as

$$\begin{aligned} h(\pi) &= c + \mathbb{E}[J(\pi')] \\ &= c + \mathbb{E}_{\pi'} \min\{\pi' L_0, (1 - \pi')L_1, h(\pi')\} \\ &= c + \int \min\{\kappa(z', \pi)L_0, (1 - \kappa(z', \pi))L_1, h(\kappa(z', \pi))\} f_{\pi}(z') dz' \end{aligned} \quad (27.3)$$

The equality

$$h(\pi) = c + \int \min\{\kappa(z', \pi)L_0, (1 - \kappa(z', \pi))L_1, h(\kappa(z', \pi))\} f_{\pi}(z') dz' \quad (27.4)$$

is an equation in an unknown function  $h$ .

### Note

Such an equation is called a **functional equation**.

Using the functional equation, (27.4), for the continuation cost, we can back out optimal choices using the right side of (27.2).

This functional equation can be solved by taking an initial guess and iterating to find a fixed point.

Thus, we iterate with an operator  $Q$ , where

$$Qh(\pi) = c + \int \min\{\kappa(z', \pi)L_0, (1 - \kappa(z', \pi))L_1, h(\kappa(z', \pi))\} f_{\pi}(z') dz'$$

## 27.3 Implementation

First, we will construct a `jitclass` to store the parameters of the model

```
wf_data = [ ('a0', float64),           # Parameters of beta distributions
            ('b0', float64),
            ('a1', float64),
            ('b1', float64),
            ('c', float64),
            ('n_grid_size', int64),      # Cost of another draw
            ('L0', float64),            # Cost of selecting f0 when f1 is true
            ('L1', float64),            # Cost of selecting f1 when f0 is true
            ('n_grid', float64[:]),
            ('mc_size', int64),
            ('z0', float64[:]),
            ('z1', float64[:])]
```

```
@jitclass(wf_data)
class WaldFriedman:

    def __init__(self,
                 c=1.25,
                 a0=1,
                 b0=1,
                 a1=3,
                 b1=1.2,
                 L0=25,
                 L1=25,
                 n_grid_size=200,
                 mc_size=1000):

        self.a0, self.b0 = a0, b0
        self.a1, self.b1 = a1, b1
        self.c, self.n_grid_size = c, n_grid_size
        self.L0, self.L1 = L0, L1
        self.n_grid = np.linspace(0, 1, n_grid_size)
        self.mc_size = mc_size

        self.z0 = np.random.beta(a0, b0, mc_size)
        self.z1 = np.random.beta(a1, b1, mc_size)

    def f0(self, x):
        return p(x, self.a0, self.b0)

    def f1(self, x):
        return p(x, self.a1, self.b1)

    def f0_rvs(self):
        return np.random.beta(self.a0, self.b0)

    def f1_rvs(self):
        return np.random.beta(self.a1, self.b1)

    def x(self, z, n):
        """
```

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```
Updates π using Bayes' rule and the current observation z
"""

f0, f1 = self.f0, self.f1

π_f0, π_f1 = (1 - π) * f0(z), π * f1(z)
π_new = π_f1 / (π_f0 + π_f1)

return π_new
```

As in *Optimal Savings III: Stochastic Returns*, to approximate a continuous value function

- We iterate at a finite grid of possible values of  $\pi$ .
- When we evaluate  $\mathbb{E}[J(\pi')]$  between grid points, we use linear interpolation.

We define the operator function  $Q$  below.

```
@jit(nopython=True, parallel=True)
def Q(h, wf):

    c, π_grid = wf.c, wf.π_grid
    L0, L1 = wf.L0, wf.L1
    z0, z1 = wf.z0, wf.z1
    mc_size = wf.mc_size

    κ = wf.κ

    h_new = np.empty_like(π_grid)
    h_func = lambda p: np.interp(p, π_grid, h)

    for i in prange(len(π_grid)):
        π = π_grid[i]

        # Find the expected value of J by integrating over z
        integral_f0, integral_f1 = 0, 0
        for m in range(mc_size):
            π_0 = κ(z0[m], π) # Draw z from f0 and update π
            integral_f0 += min(π_0 * L0, (1 - π_0) * L1, h_func(π_0))

            π_1 = κ(z1[m], π) # Draw z from f1 and update π
            integral_f1 += min(π_1 * L0, (1 - π_1) * L1, h_func(π_1))

        integral = ((1 - π) * integral_f0 + π * integral_f1) / mc_size
        h_new[i] = c + integral

    return h_new
```

To solve the key functional equation, we will iterate using  $Q$  to find the fixed point

```
@jit
def solve_model(wf, tol=1e-4, max_iter=1000):
    """
    Compute the continuation cost function

    * wf is an instance of WaldFriedman
    """
```

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```
# Set up loop
h = np.zeros(len(wf.n_grid))
i = 0
error = tol + 1

while i < max_iter and error > tol:
    h_new = Q(h, wf)
    error = np.max(np.abs(h - h_new))
    i += 1
    h = h_new

if error > tol:
    print("Failed to converge!")

return h_new
```

## 27.4 Analysis

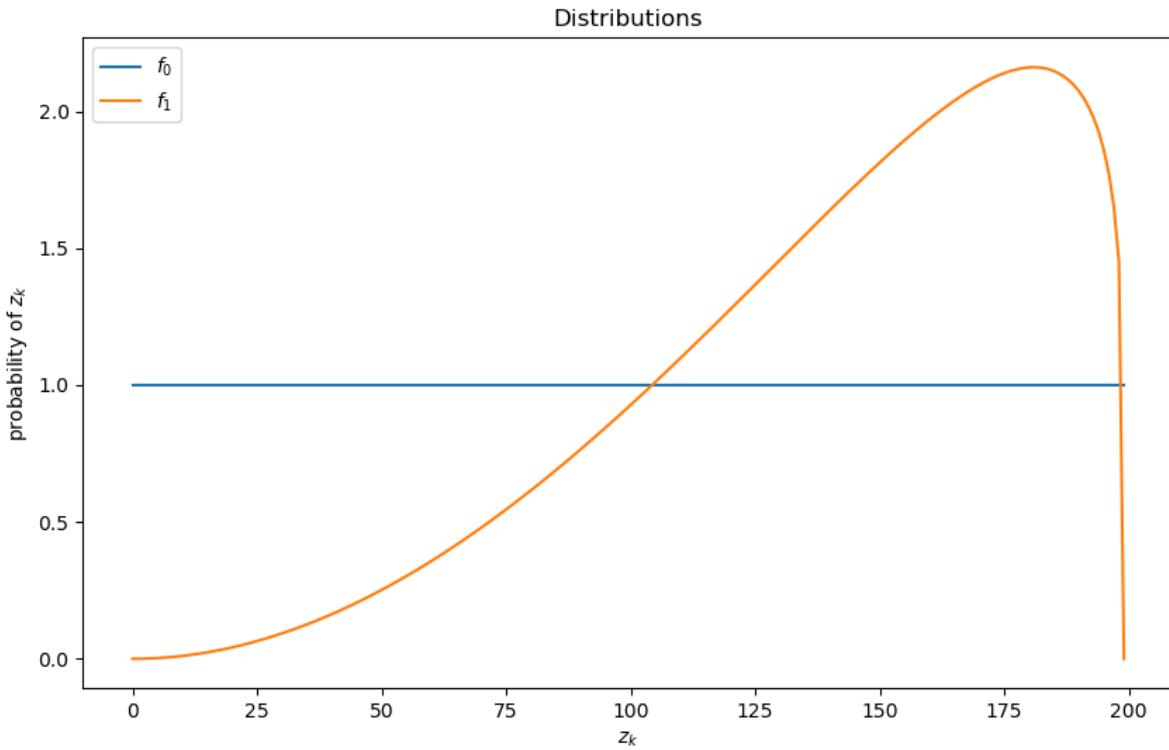
Let's inspect outcomes.

We will be using the default parameterization with distributions like so

```
wf = WaldFriedman()

fig, ax = plt.subplots(figsize=(10, 6))
ax.plot(wf.f0(wf.n_grid), label="$f_0$")
ax.plot(wf.f1(wf.n_grid), label="$f_1$")
ax.set(ylabel="probability of $z_k$", xlabel="$z_k$", title="Distributions")
ax.legend()

plt.show()
```



### 27.4.1 Cost Function

To solve the model, we will call our `solve_model` function

```
h_star = solve_model(wf)      # Solve the model
```

We will also set up a function to compute the cutoffs  $A$  and  $B$  and plot these on our cost function plot

```
@jit
def find_cutoff_rule(wf, h):

    """
    This function takes a continuation cost function and returns the
    corresponding cutoffs of where you transition between continuing and
    choosing a specific model
    """

    n_grid = wf.n_grid
    L0, L1 = wf.L0, wf.L1

    # Evaluate cost at all points on grid for choosing a model
    cost_f0 = n_grid * L0
    cost_f1 = (1 - n_grid) * L1

    # Find B: largest n where cost_f0 <= min(cost_f1, h)
    optimal_cost = np.minimum(np.minimum(cost_f0, cost_f1), h)
    choose_f0 = (cost_f0 <= cost_f1) & (cost_f0 <= h)

    if np.any(choose_f0):
```

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```

B = n_grid[choose_f0][-1] # Last point where we choose f0
else:
    assert False, "No point where we choose f0"

# Find A: smallest n where cost_f1 <= min(cost_f0, h)
choose_f1 = (cost_f1 <= cost_f0) & (cost_f1 <= h)

if np.any(choose_f1):
    A = n_grid[choose_f1][0] # First point where we choose f1
else:
    assert False, "No point where we choose f1"

return (B, A)

B, A = find_cutoff_rule(wf, h_star)
cost_L0 = wf.n_grid * wf.L0
cost_L1 = (1 - wf.n_grid) * wf.L1

fig, ax = plt.subplots(figsize=(10, 6))

ax.plot(wf.n_grid, h_star, label='sample again')
ax.plot(wf.n_grid, cost_L1, label='choose f1')
ax.plot(wf.n_grid, cost_L0, label='choose f0')
ax.plot(wf.n_grid,
        np.amin(np.column_stack([h_star, cost_L0, cost_L1]), axis=1),
        lw=15, alpha=0.1, color='b', label=r'$J(\pi)$')

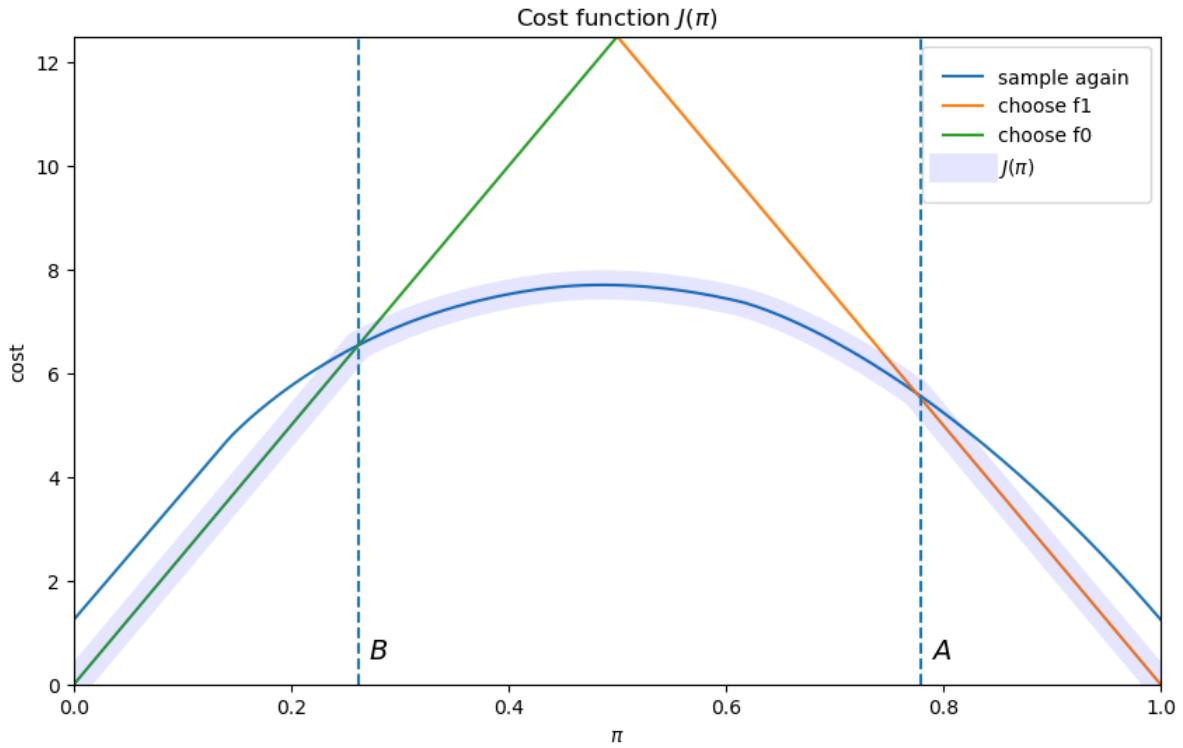
ax.annotate(r"$B$", xy=(B + 0.01, 0.5), fontsize=14)
ax.annotate(r"$A$", xy=(A + 0.01, 0.5), fontsize=14)

plt.vlines(B, 0, (1 - B) * wf.L1, linestyle="--")
plt.vlines(A, 0, A * wf.L0, linestyle="--")

ax.set(xlim=(0, 1), ylim=(0, 0.5 * max(wf.L0, wf.L1)), ylabel="cost",
       xlabel=r"$\pi$", title=r"Cost function $J(\pi)$")

plt.legend(borderpad=1.1)
plt.show()

```



The cost function  $J$  equals  $\pi L_0$  for  $\pi \leq B$ , and  $(1 - \pi)L_1$  for  $\pi \geq A$ .

The slopes of the two linear pieces of the cost function  $J(\pi)$  are determined by  $L_0$  and  $-L_1$ .

The cost function  $J$  is smooth in the interior region, where the posterior probability assigned to  $f_1$  is in the indecisive region  $\pi \in (B, A)$ .

The decision-maker continues to sample until the probability that he attaches to model  $f_1$  falls below  $B$  or above  $A$ .

## 27.4.2 Simulations

The next figure shows the outcomes of 500 simulations of the decision process.

On the left is a histogram of **stopping times**, i.e., the number of draws of  $z_k$  required to make a decision.

The average number of draws is around 6.6.

On the right is the fraction of correct decisions at the stopping time.

In this case, the decision-maker is correct 80% of the time

```
def simulate(wf, true_dist, h_star, pi_0=0.5):

    """
    This function takes an initial condition and simulates until it
    stops (when a decision is made)
    """

    f0, f1 = wf.f0, wf.f1
    f0_rvs, f1_rvs = wf.f0_rvs, wf.f1_rvs
    pi_grid = wf.pi_grid
    κ = wf.κ
```

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```

if true_dist == "f0":
    f, f_rvs = wf.f0, wf.f0_rvs
elif true_dist == "f1":
    f, f_rvs = wf.f1, wf.f1_rvs

# Find cutoffs
B, A = find_cutoff_rule(wf, h_star)

# Initialize a couple of useful variables
decision_made = False
π = π_0
t = 0

while decision_made is False:
    z = f_rvs()
    t = t + 1
    π = κ(z, π)
    if π < B:
        decision_made = True
        decision = 0
    elif π > A:
        decision_made = True
        decision = 1

    if true_dist == "f0":
        if decision == 0:
            correct = True
        else:
            correct = False

    elif true_dist == "f1":
        if decision == 1:
            correct = True
        else:
            correct = False

    return correct, π, t

def stopping_dist(wf, h_star, ndraws=250, true_dist="f0"):

"""
Simulates repeatedly to get distributions of time needed to make a
decision and how often they are correct
"""

tdist = np.empty(ndraws, int)
cdist = np.empty(ndraws, bool)

for i in range(ndraws):
    correct, π, t = simulate(wf, true_dist, h_star)
    tdist[i] = t
    cdist[i] = correct

return cdist, tdist

def simulation_plot(wf):

```

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```

h_star = solve_model(wf)
ndraws = 500
cdist, tdist = stopping_dist(wf, h_star, ndraws)

fig, ax = plt.subplots(1, 2, figsize=(16, 5))

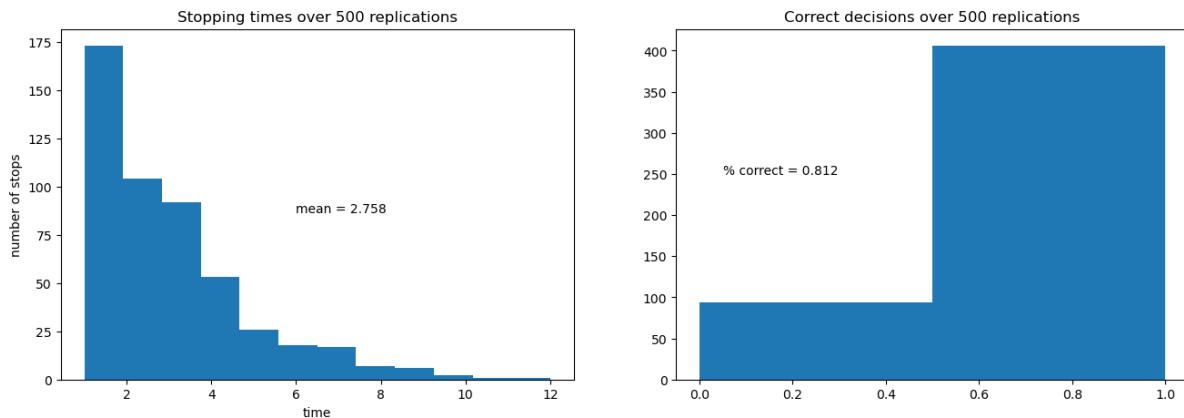
ax[0].hist(tdist, bins=np.max(tdist))
ax[0].set_title(f"Stopping times over {ndraws} replications")
ax[0].set_xlabel("time", ylabel="number of stops")
ax[0].annotate(f"mean = {np.mean(tdist)}", xy=(max(tdist) / 2,
                                              max(np.histogram(tdist, bins=max(tdist))[0]) / 2))

ax[1].hist(cdist.astype(int), bins=2)
ax[1].set_title(f"Correct decisions over {ndraws} replications")
ax[1].annotate(f"% correct = {np.mean(cdist)}",
               xy=(0.05, ndraws / 2))

plt.show()

simulation_plot(wf)

```



### 27.4.3 Comparative Statics

Now let's consider the following exercise.

We double the cost of drawing an additional observation.

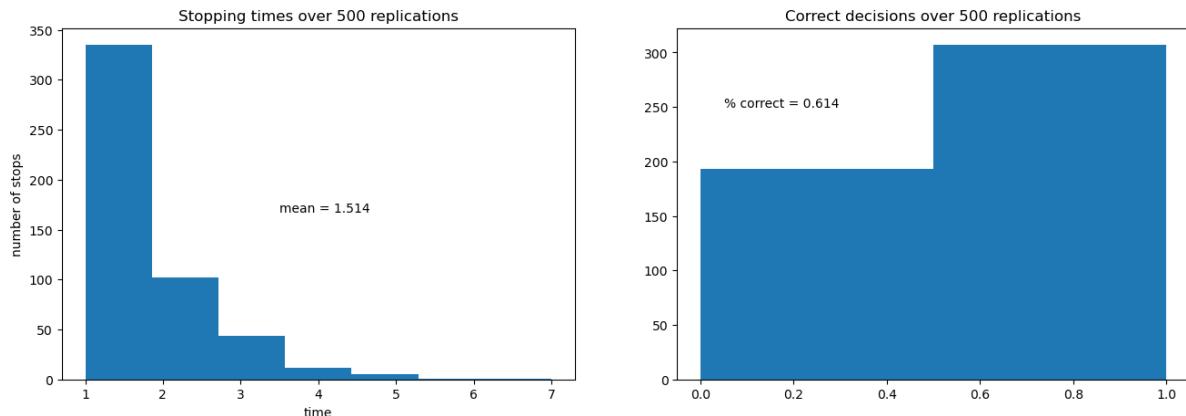
Before you look, think about what will happen:

- Will the decision-maker be correct more or less often?
- Will he make decisions sooner or later?

```

wf = WaldFriedman(c=2.5)
simulation_plot(wf)

```



Increased cost per draw has induced the decision-maker to take fewer draws before deciding.

Because he decides with fewer draws, the percentage of time he is correct drops.

This leads to him having a higher expected loss when he puts equal weight on both models.

To facilitate comparative statics, we invite you to adjust the parameters of the model and investigate

- effects on the smoothness of the value function in the indecisive middle range as we increase the number of grid points in the piecewise linear approximation.
  - effects of different settings for the cost parameters  $L_0, L_1, c$ , the parameters of two beta distributions  $f_0$  and  $f_1$ , and the number of points and linear functions  $m$  to use in the piecewise continuous approximation to the value function.
  - various simulations from  $f_0$  and associated distributions of waiting times to making a decision.
  - associated histograms of correct and incorrect decisions.
-

## EXCHANGEABILITY AND BAYESIAN UPDATING

### Contents

- *Exchangeability and Bayesian Updating*
  - *Overview*
  - *Independently and Identically Distributed*
  - *A Setting in Which Past Observations Are Informative*
  - *Relationship Between IID and Exchangeable*
  - *Exchangeability*
  - *Bayes' Law*
  - *More Details about Bayesian Updating*
  - *Appendix*
  - *Sequels*

### 28.1 Overview

This lecture studies learning via Bayes' Law.

We touch foundations of Bayesian statistical inference invented by Bruno DeFinetti [[de Finetti, 1937](#)].

The relevance of DeFinetti's work for economists is presented forcefully by David Kreps in chapter 11 of [[Kreps, 1988](#)].

An example that we study in this lecture is a key component of [this lecture](#) that augments the [classic](#) job search model of McCall [[McCall, 1970](#)] by presenting an unemployed worker with a statistical inference problem.

Here we create graphs that illustrate the role that a likelihood ratio plays in Bayes' Law.

We'll use such graphs to provide insights into mechanics driving outcomes in [this lecture](#) about learning in an augmented McCall job search model.

Among other things, this lecture discusses connections between the statistical concepts of sequences of random variables that are

- independently and identically distributed
- exchangeable (also known as *conditionally* independently and identically distributed)

Understanding these concepts is essential for appreciating how Bayesian updating works.

You can read about exchangeability [here](#).

Because another term for **exchangeable** is **conditionally independent**, we want to convey an answer to the question *conditional on what?*

We also tell why an assumption of independence precludes learning while an assumption of conditional independence makes learning possible.

Below, we'll often use

- $W$  to denote a random variable
- $w$  to denote a particular realization of a random variable  $W$

Let's start with some imports:

```
import matplotlib.pyplot as plt
from numba import jit, vectorize
from math import gamma
import scipy.optimize as op
from scipy.integrate import quad
import numpy as np
```

## 28.2 Independently and Identically Distributed

We begin by looking at the notion of an **independently and identically distributed sequence** of random variables.

An independently and identically distributed sequence is often abbreviated as IID.

Two notions are involved

- **independence**
- **identically distributed**

A sequence  $W_0, W_1, \dots$  is **independently distributed** if the joint probability density of the sequence is the **product** of the densities of the components of the sequence.

The sequence  $W_0, W_1, \dots$  is **independently and identically distributed** (IID) if in addition the marginal density of  $W_t$  is the same for all  $t = 0, 1, \dots$ .

For example, let  $p(W_0, W_1, \dots)$  be the **joint density** of the sequence and let  $p(W_t)$  be the **marginal density** for a particular  $W_t$  for all  $t = 0, 1, \dots$

Then the joint density of the sequence  $W_0, W_1, \dots$  is IID if

$$p(W_0, W_1, \dots) = p(W_0)p(W_1)\cdots$$

so that the joint density is the product of a sequence of identical marginal densities.

### 28.2.1 IID Means Past Observations Don't Tell Us Anything About Future Observations

If a sequence of random variables is IID, past information provides no information about future realizations.

Therefore, there is **nothing to learn** from the past about the future.

To understand these statements, let the joint distribution of a sequence of random variables  $\{W_t\}_{t=0}^T$  that is not necessarily IID be

$$p(W_T, W_{T-1}, \dots, W_1, W_0)$$

Using the laws of probability, we can always factor such a joint density into a product of conditional densities:

$$\begin{aligned} p(W_T, W_{T-1}, \dots, W_1, W_0) &= p(W_T|W_{T-1}, \dots, W_0)p(W_{T-1}|W_{T-2}, \dots, W_0) \cdots \\ &\quad \cdots p(W_1|W_0)p(W_0) \end{aligned}$$

In general,

$$p(W_t|W_{t-1}, \dots, W_0) \neq p(W_t)$$

which states that the **conditional density** on the left side does not equal the **marginal density** on the right side.

But in the special IID case,

$$p(W_t|W_{t-1}, \dots, W_0) = p(W_t),$$

so that the partial history  $W_{t-1}, \dots, W_0$  contains no information about the probability of  $W_t$ .

So in the IID case, there is **nothing to learn** about the densities of future random variables from past random variables.

But when the sequence is not IID, there is something to learn about the future from observations of past random variables.

We turn next to an instance of the general case in which the sequence is not IID.

Please watch for what can be learned from the past and when.

## 28.3 A Setting in Which Past Observations Are Informative

Let  $\{W_t\}_{t=0}^\infty$  be a sequence of nonnegative scalar random variables with a joint probability distribution constructed as follows.

There are two distinct cumulative distribution functions  $F$  and  $G$  that have densities  $f$  and  $g$ , respectively, for a nonnegative scalar random variable  $W$ .

Before the start of time, say at time  $t = -1$ , “nature” once and for all selects **either  $f$  or  $g$** .

Thereafter at each time  $t \geq 0$ , nature draws a random variable  $W_t$  from the selected distribution.

So the data are permanently generated as independently and identically distributed (IID) draws from **either  $F$  or  $G$** .

We could say that *objectively*, meaning *after* nature has chosen either  $F$  or  $G$ , the probability that the data are generated as draws from  $F$  is either 0 or 1.

We now drop into this setting a partially informed decision maker who

- knows both  $F$  and  $G$ , but
- does not know whether at  $t = -1$  nature had drawn  $F$  or whether nature had drawn  $G$  once-and-for-all

Thus, although our decision maker knows  $F$  and knows  $G$ , he does not know which of these two known distributions nature had selected to draw from.

The decision maker describes his ignorance with a **subjective probability**  $\tilde{\pi}$  and reasons as if nature had selected  $F$  with probability  $\tilde{\pi} \in (0, 1)$  and  $G$  with probability  $1 - \tilde{\pi}$ .

Thus, we assume that the decision maker

- **knows** both  $F$  and  $G$
- **doesn't know** which of these two distributions that nature has drawn
- expresses his ignorance by **acting as if** or **thinking that** nature chose distribution  $F$  with probability  $\tilde{\pi} \in (0, 1)$  and distribution  $G$  with probability  $1 - \tilde{\pi}$
- at date  $t \geq 0$  knows the partial history  $w_t, w_{t-1}, \dots, w_0$

To proceed, we want to know the decision maker's belief about the joint distribution of the partial history.

We'll discuss that next and in the process describe the concept of **exchangeability**.

## 28.4 Relationship Between IID and Exchangeable

Conditional on nature selecting  $F$ , the joint density of the sequence  $W_0, W_1, \dots$  is

$$f(W_0)f(W_1)\cdots$$

Conditional on nature selecting  $G$ , the joint density of the sequence  $W_0, W_1, \dots$  is

$$g(W_0)g(W_1)\cdots$$

Thus, **conditional on nature having selected  $F$** , the sequence  $W_0, W_1, \dots$  is independently and identically distributed.

Furthermore, **conditional on nature having selected  $G$** , the sequence  $W_0, W_1, \dots$  is also independently and identically distributed.

But what about the **unconditional distribution** of a partial history?

The unconditional distribution of  $W_0, W_1, \dots$  is evidently

$$h(W_0, W_1, \dots) \equiv \tilde{\pi}[f(W_0)f(W_1)\cdots] + (1 - \tilde{\pi})[g(W_0)g(W_1)\cdots] \quad (28.1)$$

Under the unconditional distribution  $h(W_0, W_1, \dots)$ , the sequence  $W_0, W_1, \dots$  is **not** independently and identically distributed.

To verify this claim, it is sufficient to notice, for example, that

$$h(W_0, W_1) = \tilde{\pi}f(W_0)f(W_1) + (1 - \tilde{\pi})g(W_0)g(W_1) \neq (\tilde{\pi}f(W_0) + (1 - \tilde{\pi})g(W_0))(\tilde{\pi}f(W_1) + (1 - \tilde{\pi})g(W_1))$$

Thus, the conditional distribution

$$h(W_1|W_0) \equiv \frac{h(W_0, W_1)}{(\tilde{\pi}f(W_0) + (1 - \tilde{\pi})g(W_0))} \neq (\tilde{\pi}f(W_1) + (1 - \tilde{\pi})g(W_1))$$

This means that random variable  $W_0$  contains information about random variable  $W_1$ .

So there is something to learn from the past about the future.

## 28.5 Exchangeability

While the sequence  $W_0, W_1, \dots$  is not IID, it can be verified that it is **exchangeable**, which means that the joint distributions  $h(W_0, W_1)$  and  $h(W_1, W_0)$  of the “re-ordered” sequences satisfy

$$h(W_0, W_1) = h(W_1, W_0)$$

and so on.

More generally, a sequence of random variables is said to be **exchangeable** if the joint probability distribution for a sequence does not change when the positions in the sequence in which finitely many of random variables appear are altered.

Equation (28.1) represents our instance of an exchangeable joint density over a sequence of random variables as a **mixture** of two IID joint densities over a sequence of random variables.

A Bayesian statistician interprets the mixing parameter  $\tilde{\pi} \in (0, 1)$  as a decision maker’s subjective belief – the decision maker’s **prior probability** – that nature had selected probability distribution  $F$ .

### Note

DeFinetti [de Finetti, 1937] established a related representation of an exchangeable process created by mixing sequences of IID Bernoulli random variables with parameter  $\theta \in (0, 1)$  and mixing probability density  $\pi(\theta)$  that a Bayesian statistician would interpret as a prior over the unknown Bernoulli parameter  $\theta$ .

## 28.6 Bayes’ Law

We noted above that in our example model there is something to learn about about the future from past data drawn from our particular instance of a process that is exchangeable but not IID.

But how can we learn?

And about what?

The answer to the *about what* question is  $\tilde{\pi}$ .

The answer to the *how* question is to use Bayes’ Law.

Another way to say *use Bayes’ Law* is to say *from a (subjective) joint distribution, compute an appropriate conditional distribution*.

Let’s dive into Bayes’ Law in this context.

Let  $q$  represent the distribution that nature actually draws  $w$  from and let

$$\pi = \mathbb{P}\{q = f\}$$

where we regard  $\pi$  as a decision maker’s **subjective probability** (also called a **personal probability**).

Suppose that at  $t \geq 0$ , the decision maker has observed a history  $w^t \equiv [w_t, w_{t-1}, \dots, w_0]$ .

We let

$$\pi_t = \mathbb{P}\{q = f | w^t\}$$

where we adopt the convention

$$\pi_{-1} = \tilde{\pi}$$

The distribution of  $w_{t+1}$  conditional on  $w^t$  is then

$$\pi_t f + (1 - \pi_t)g.$$

Bayes' rule for updating  $\pi_{t+1}$  is

$$\pi_{t+1} = \frac{\pi_t f(w_{t+1})}{\pi_t f(w_{t+1}) + (1 - \pi_t)g(w_{t+1})} \quad (28.2)$$

Equation (28.2) follows from Bayes' rule, which tells us that

$$\mathbb{P}\{q = f | W = w\} = \frac{\mathbb{P}\{W = w | q = f\} \mathbb{P}\{q = f\}}{\mathbb{P}\{W = w\}}$$

where

$$\mathbb{P}\{W = w\} = \sum_{a \in \{f, g\}} \mathbb{P}\{W = w | q = a\} \mathbb{P}\{q = a\}$$

## 28.7 More Details about Bayesian Updating

Let's stare at and rearrange Bayes' Law as represented in equation (28.2) with the aim of understanding how the **posterior** probability  $\pi_{t+1}$  is influenced by the **prior** probability  $\pi_t$  and the **likelihood ratio**

$$l(w) = \frac{f(w)}{g(w)}$$

It is convenient for us to rewrite the updating rule (28.2) as

$$\pi_{t+1} = \frac{\pi_t f(w_{t+1})}{\pi_t f(w_{t+1}) + (1 - \pi_t)g(w_{t+1})} = \frac{\pi_t \frac{f(w_{t+1})}{g(w_{t+1})}}{\pi_t \frac{f(w_{t+1})}{g(w_{t+1})} + (1 - \pi_t)} = \frac{\pi_t l(w_{t+1})}{\pi_t l(w_{t+1}) + (1 - \pi_t)}$$

This implies that

$$\frac{\pi_{t+1}}{\pi_t} = \frac{l(w_{t+1})}{\pi_t l(w_{t+1}) + (1 - \pi_t)} \begin{cases} > 1 & \text{if } l(w_{t+1}) > 1 \\ \leq 1 & \text{if } l(w_{t+1}) \leq 1 \end{cases} \quad (28.3)$$

Notice how the likelihood ratio and the prior interact to determine whether an observation  $w_{t+1}$  leads the decision maker to increase or decrease the subjective probability he/she attaches to distribution  $F$ .

When the likelihood ratio  $l(w_{t+1})$  exceeds one, the observation  $w_{t+1}$  nudges the probability  $\pi$  put on distribution  $F$  upward, and when the likelihood ratio  $l(w_{t+1})$  is less than one, the observation  $w_{t+1}$  nudges  $\pi$  downward.

Representation (28.3) is the foundation of some graphs that we'll use to display the dynamics of  $\{\pi_t\}_{t=0}^\infty$  that are induced by Bayes' Law.

We'll plot  $l(w)$  as a way to enlighten us about how learning – i.e., Bayesian updating of the probability  $\pi$  that nature has chosen distribution  $f$  – works.

To create the Python infrastructure to do our work for us, we construct a wrapper function that displays informative graphs given parameters of  $f$  and  $g$ .

```
@vectorize
def p(x, a, b):
    "The general beta distribution function."
    r = gamma(a + b) / (gamma(a) * gamma(b))
```

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```

return r * x ** (a-1) * (1 - x) ** (b-1)

def learning_example(F_a=1, F_b=1, G_a=3, G_b=1.2):
    """
    A wrapper function that displays the updating rule of belief  $\pi$ ,
    given the parameters which specify  $F$  and  $G$  distributions.
    """

    f = jit(lambda x: p(x, F_a, F_b))
    g = jit(lambda x: p(x, G_a, G_b))

    #  $l(w) = f(w) / g(w)$ 
    l = lambda w: f(w) / g(w)
    # objective function for solving  $l(w) = 1$ 
    obj = lambda w: l(w) - 1

    x_grid = np.linspace(0, 1, 100)
    pi_grid = np.linspace(1e-3, 1-1e-3, 100)

    w_max = 1
    w_grid = np.linspace(1e-12, w_max-1e-12, 100)

    # the mode of beta distribution
    # use this to divide w into two intervals for root finding
    G_mode = (G_a - 1) / (G_a + G_b - 2)
    roots = np.empty(2)
    roots[0] = op.root_scalar(obj, bracket=[1e-10, G_mode]).root
    roots[1] = op.root_scalar(obj, bracket=[G_mode, 1-1e-10]).root

    fig, (ax1, ax2, ax3) = plt.subplots(1, 3, figsize=(18, 5))

    ax1.plot(l(w_grid), w_grid, label='$l$', lw=2)
    ax1.vlines(1., 0., 1., linestyle="--")
    ax1.hlines(roots, 0., 2., linestyle="--")
    ax1.set_xlim([0., 2.])
    ax1.legend(loc=4)
    ax1.set(xlabel='$l(w)=f(w)/g(w)$', ylabel='$w$')

    ax2.plot(f(x_grid), x_grid, label='$f$', lw=2)
    ax2.plot(g(x_grid), x_grid, label='$g$', lw=2)
    ax2.vlines(1., 0., 1., linestyle="--")
    ax2.hlines(roots, 0., 2., linestyle="--")
    ax2.legend(loc=4)
    ax2.set(xlabel='$f(w), g(w)$', ylabel='$w$')

    area1 = quad(f, 0, roots[0])[0]
    area2 = quad(g, roots[0], roots[1])[0]
    area3 = quad(f, roots[1], 1)[0]

    ax2.text((f(0) + f(roots[0])) / 4, roots[0] / 2, f"{{area1: .3g}}")
    ax2.fill_between([0, 1], 0, roots[0], color='blue', alpha=0.15)
    ax2.text(np.mean(g(roots)) / 2, np.mean(roots), f"{{area2: .3g}}")
    w_roots = np.linspace(roots[0], roots[1], 20)
    ax2.fill_between(w_roots, 0, g(w_roots), color='orange', alpha=0.15)
    ax2.text((f(roots[1]) + f(1)) / 4, (roots[1] + 1) / 2, f"{{area3: .3g}}")
    ax2.fill_between([0, 1], roots[1], 1, color='blue', alpha=0.15)

```

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```

W = np.arange(0.01, 0.99, 0.08)
Pi = np.arange(0.01, 0.99, 0.08)

Delta_W = np.zeros((len(W), len(Pi)))
Delta_Pi = np.empty((len(W), len(Pi)))

for i, w in enumerate(W):
    for j, pi in enumerate(Pi):
        lw = l(w)
        Delta_Pi[i, j] = pi * (lw / (pi * lw + 1 - pi) - 1)

q = ax3.quiver(Pi, W, Delta_Pi, Delta_W, scale=2, color='r', alpha=0.8)

ax3.fill_between(pi_grid, 0, roots[0], color='blue', alpha=0.15)
ax3.fill_between(pi_grid, roots[0], roots[1], color='green', alpha=0.15)
ax3.fill_between(pi_grid, roots[1], w_max, color='blue', alpha=0.15)
ax3.hlines(roots, 0., 1., linestyle="--")
ax3.set(xlabel=r'$\pi$', ylabel='$w$')
ax3.grid()

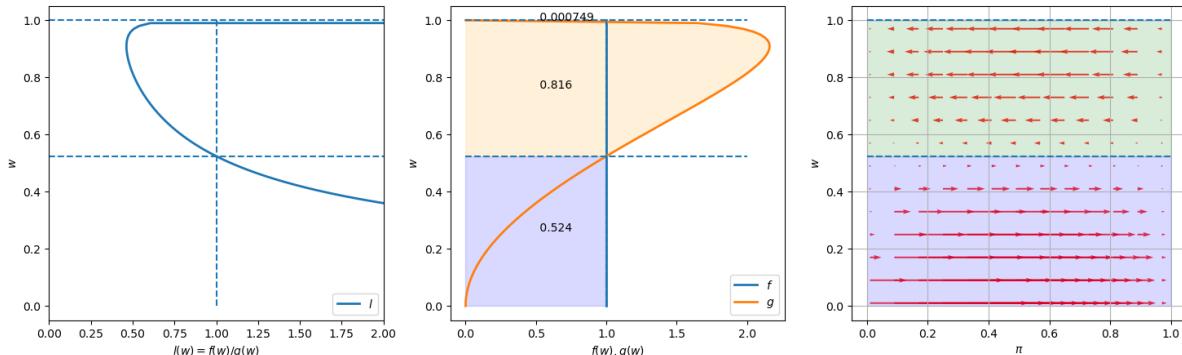
plt.show()

```

Now we'll create a group of graphs that illustrate dynamics induced by Bayes' Law.

We'll begin with Python function default values of various objects, then change them in a subsequent example.

`learning_example()`



Please look at the three graphs above created for an instance in which  $f$  is a uniform distribution on  $[0, 1]$  (i.e., a Beta distribution with parameters  $F_a = 1, F_b = 1$ ), while  $g$  is a Beta distribution with the default parameter values  $G_a = 3, G_b = 1.2$ .

The graph on the left plots the likelihood ratio  $l(w)$  as the abscissa axis against  $w$  as the ordinate.

The middle graph plots both  $f(w)$  and  $g(w)$  against  $w$ , with the horizontal dotted lines showing values of  $w$  at which the likelihood ratio equals 1.

The graph on the right plots arrows to the right that show when Bayes' Law makes  $\pi$  increase and arrows to the left that show when Bayes' Law make  $\pi$  decrease.

Lengths of the arrows show magnitudes of the force from Bayes' Law impelling  $\pi$  to change.

These lengths depend on both the prior probability  $\pi$  on the abscissa axis and the evidence in the form of the current draw of  $w$  on the ordinate axis.

The fractions in the colored areas of the middle graphs are probabilities under  $F$  and  $G$ , respectively, that realizations of  $w$  fall into the interval that updates the belief  $\pi$  in a correct direction (i.e., toward 0 when  $G$  is the true distribution, and

toward 1 when  $F$  is the true distribution).

For example, in the above example, under true distribution  $F$ ,  $\pi$  will be updated toward 0 if  $w$  falls into the interval  $[0.524, 0.999]$ , which occurs with probability  $1 - .524 = .476$  under  $F$ .

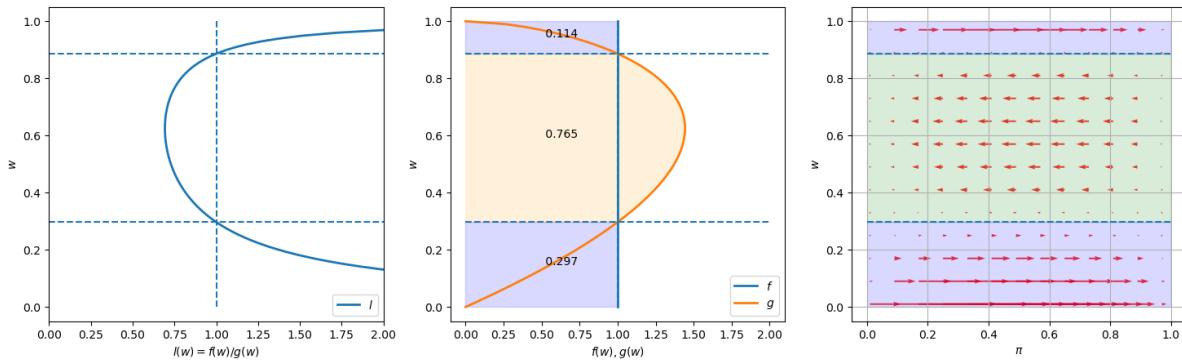
But this would occur with probability 0.816 if  $G$  were the true distribution.

The fraction 0.816 in the orange region is the integral of  $g(w)$  over this interval.

Next we use our code to create graphs for another instance of our model.

We keep  $F$  the same as in the preceding instance, namely a uniform distribution, but now assume that  $G$  is a Beta distribution with parameters  $G_a = 2, G_b = 1.6$ .

```
learning_example(G_a=2, G_b=1.6)
```



Notice how the likelihood ratio, the middle graph, and the arrows compare with the previous instance of our example.

## 28.8 Appendix

### 28.8.1 Sample Paths of $\pi_t$

Now we'll have some fun by plotting multiple realizations of sample paths of  $\pi_t$  under two possible assumptions about nature's choice of distribution, namely

- that nature permanently draws from  $F$
- that nature permanently draws from  $G$

Outcomes depend on a peculiar property of likelihood ratio processes discussed in [this lecture](#).

To proceed, we create some Python code.

```
def function_factory(F_a=1, F_b=1, G_a=3, G_b=1.2):

    # define f and g
    f = jit(lambda x: p(x, F_a, F_b))
    g = jit(lambda x: p(x, G_a, G_b))

    @jit
    def update(a, b, pi):
        "Update pi by drawing from beta distribution with parameters a and b"

        # Draw
        w = np.random.beta(a, b)

        return pi * f(w) / g(w)
```

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```

# Update belief
π = 1 / (1 + ((1 - π) * g(w)) / (π * f(w)))

return π

@jit
def simulate_path(a, b, T=50):
    "Simulates a path of beliefs π with length T"

    π = np.empty(T+1)

    # initial condition
    π[0] = 0.5

    for t in range(1, T+1):
        π[t] = update(a, b, π[t-1])

    return π

def simulate(a=1, b=1, T=50, N=200, display=True):
    "Simulates N paths of beliefs π with length T"

    π_paths = np.empty((N, T+1))
    if display:
        fig = plt.figure()

    for i in range(N):
        π_paths[i] = simulate_path(a=a, b=b, T=T)
        if display:
            plt.plot(range(T+1), π_paths[i], color='b', lw=0.8, alpha=0.5)

    if display:
        plt.show()

    return π_paths

return simulate

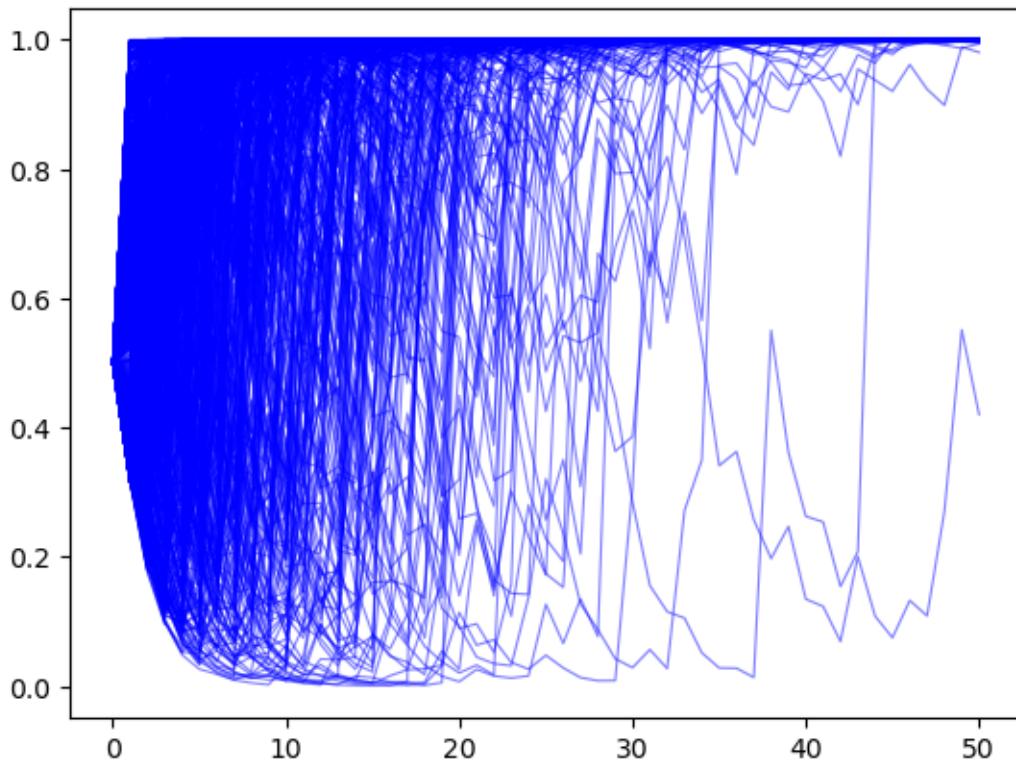
```

```
simulate = function_factory()
```

We begin by generating  $N$  simulated  $\{\pi_t\}$  paths with  $T$  periods when the sequence is truly IID draws from  $F$ . We set an initial prior  $\pi_{-1} = .5$ .

```
T = 50
```

```
# when nature selects F
π_paths_F = simulate(a=1, b=1, T=T, N=1000)
```

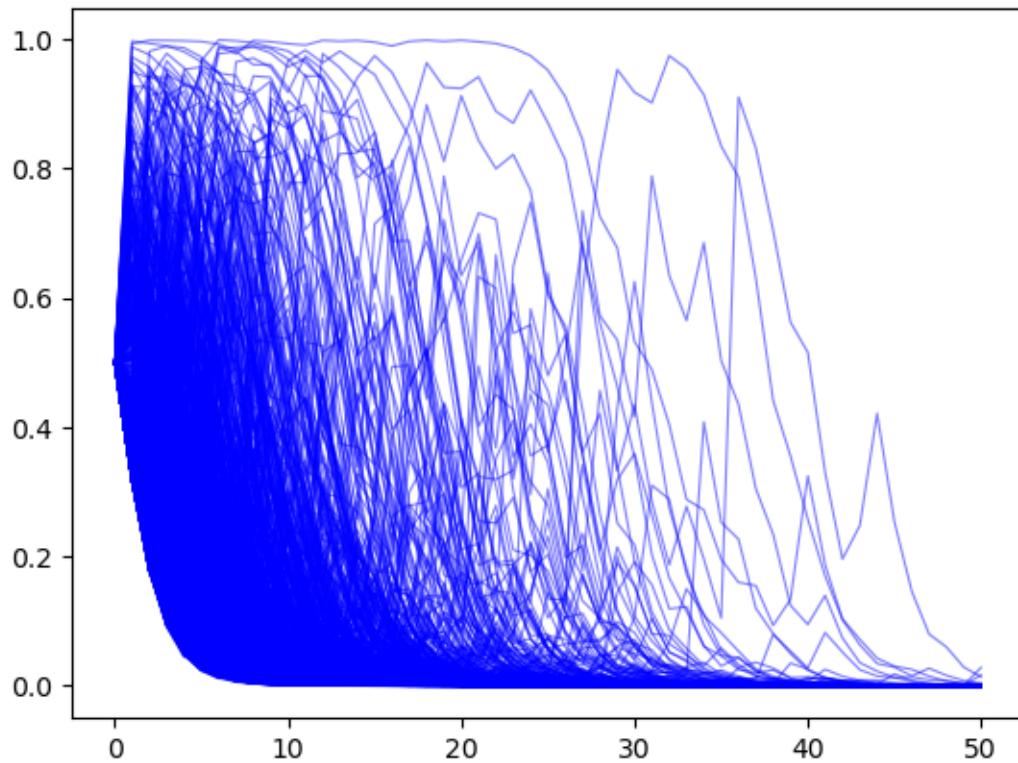


In the above example, for most paths  $\pi_t \rightarrow 1$ .

So Bayes' Law evidently eventually discovers the truth for most of our paths.

Next, we generate paths with  $T$  periods when the sequence is truly IID draws from  $G$ . Again, we set the initial prior  $\pi_{-1} = .5$ .

```
# when nature selects G
pi_paths_G = simulate(a=3, b=1.2, T=T, N=1000)
```



In the above graph we observe that now most paths  $\pi_t \rightarrow 0$ .

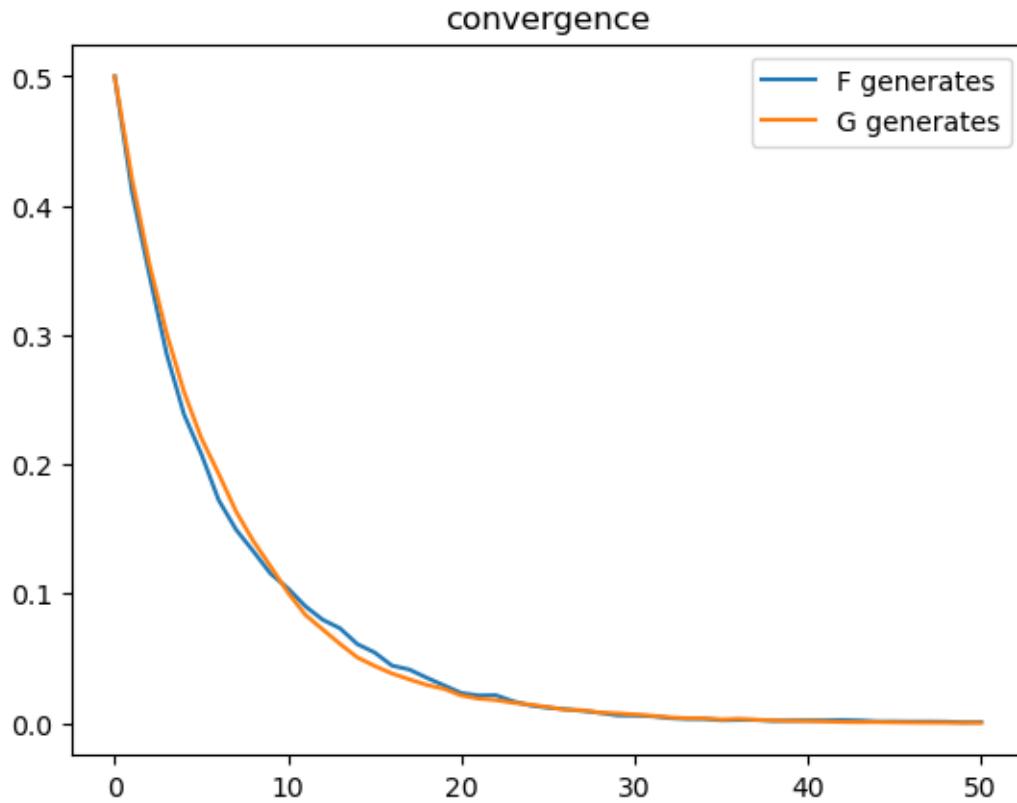
### 28.8.2 Rates of convergence

We study rates of convergence of  $\pi_t$  to 1 when nature generates the data as IID draws from  $F$  and of convergence of  $\pi_t$  to 0 when nature generates IID draws from  $G$ .

We do this by averaging across simulated paths of  $\{\pi_t\}_{t=0}^T$ .

Using  $N$  simulated  $\pi_t$  paths, we compute  $1 - \sum_{i=1}^N \pi_{i,t}$  at each  $t$  when the data are generated as draws from  $F$  and compute  $\sum_{i=1}^N \pi_{i,t}$  when the data are generated as draws from  $G$ .

```
plt.plot(range(T+1), 1 - np.mean(pi_paths_F, 0), label='F generates')
plt.plot(range(T+1), np.mean(pi_paths_G, 0), label='G generates')
plt.legend()
plt.title("convergence");
```



From the above graph, rates of convergence appear not to depend on whether  $F$  or  $G$  generates the data.

### 28.8.3 Graph of Ensemble Dynamics of $\pi_t$

More insights about the dynamics of  $\{\pi_t\}$  can be gleaned by computing conditional expectations of  $\frac{\pi_{t+1}}{\pi_t}$  as functions of  $\pi_t$  via integration with respect to the pertinent probability distribution:

$$\begin{aligned} E \left[ \frac{\pi_{t+1}}{\pi_t} \mid q = a, \pi_t \right] &= E \left[ \frac{l(w_{t+1})}{\pi_t l(w_{t+1}) + (1 - \pi_t)} \mid q = a, \pi_t \right], \\ &= \int_0^1 \frac{l(w_{t+1})}{\pi_t l(w_{t+1}) + (1 - \pi_t)} a(w_{t+1}) dw_{t+1} \end{aligned}$$

where  $a = f, g$ .

The following code approximates the integral above:

```
def expected_ratio(F_a=1, F_b=1, G_a=3, G_b=1.2):

    # define f and g
    f = jit(lambda x: p(x, F_a, F_b))
    g = jit(lambda x: p(x, G_a, G_b))

    l = lambda w: f(w) / g(w)
    integrand_f = lambda w, pi: f(w) * l(w) / (pi * l(w) + 1 - pi)
    integrand_g = lambda w, pi: g(w) * l(w) / (pi * l(w) + 1 - pi)

    pi_grid = np.linspace(0.02, 0.98, 100)
```

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```

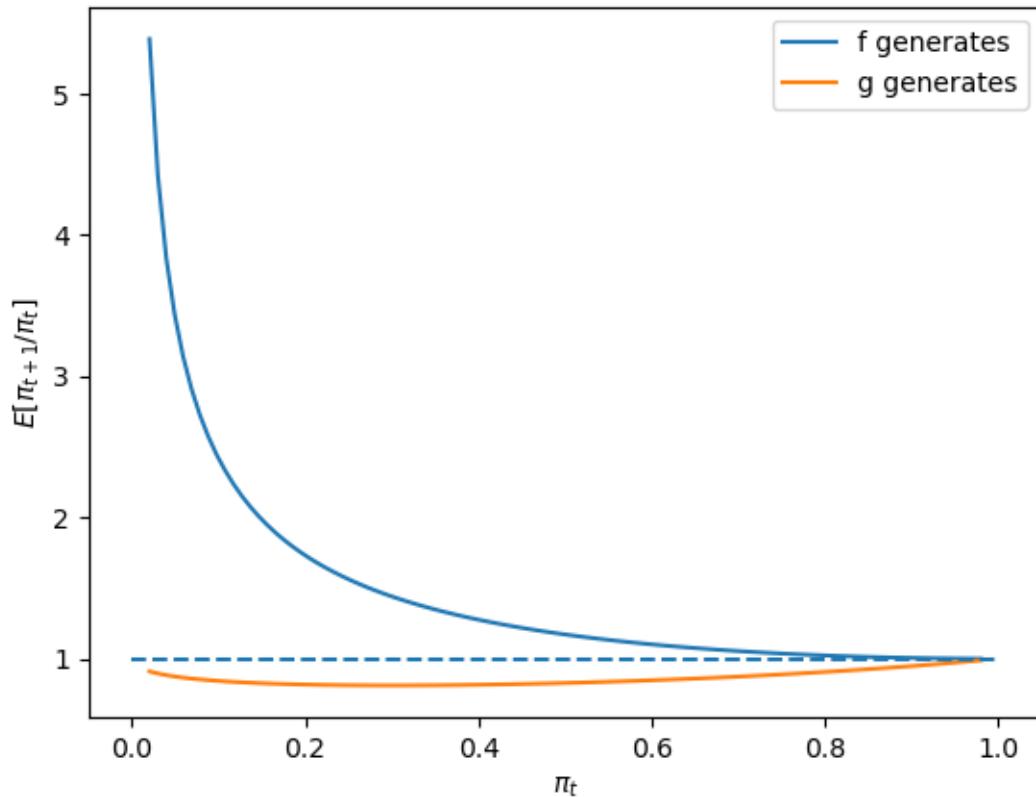
expected_ratio = np.empty(len(pi_grid))
for q, inte in zip(["f", "g"], [integrand_f, integrand_g]):
    for i, pi in enumerate(pi_grid):
        expected_ratio[i] = quad(inte, 0, 1, args=(pi))[0]
plt.plot(pi_grid, expected_ratio, label=f"{q} generates")

plt.hlines(1, 0, 1, linestyle="--")
plt.xlabel(r"\pi_t")
plt.ylabel(r"E[\pi_{t+1}/\pi_t]")
plt.legend()

plt.show()
```

First, consider the case where  $F_a = F_b = 1$  and  $G_a = 3, G_b = 1.2$ .

```
expected_ratio()
```

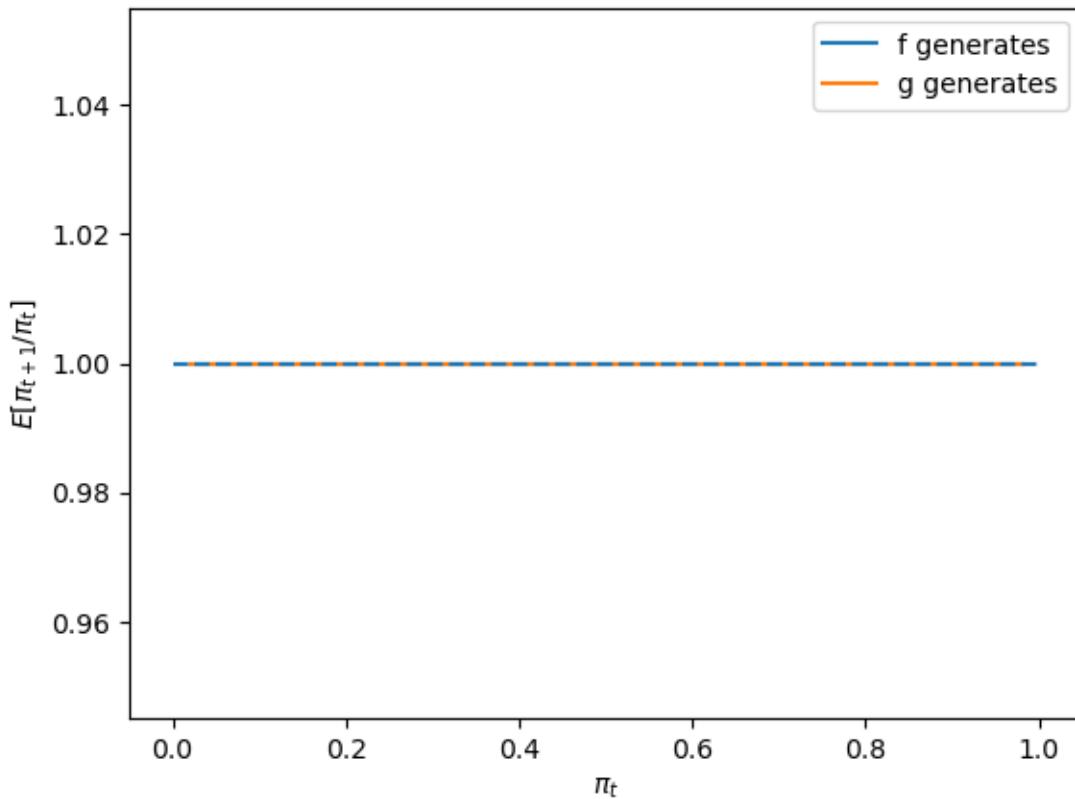


The above graphs shows that when  $F$  generates the data,  $\pi_t$  on average always heads north, while when  $G$  generates the data,  $\pi_t$  heads south.

Next, we'll look at a degenerate case in which  $f$  and  $g$  are identical beta distributions, and  $F_a = G_a = 3, F_b = G_b = 1.2$ .

In a sense, here there is nothing to learn.

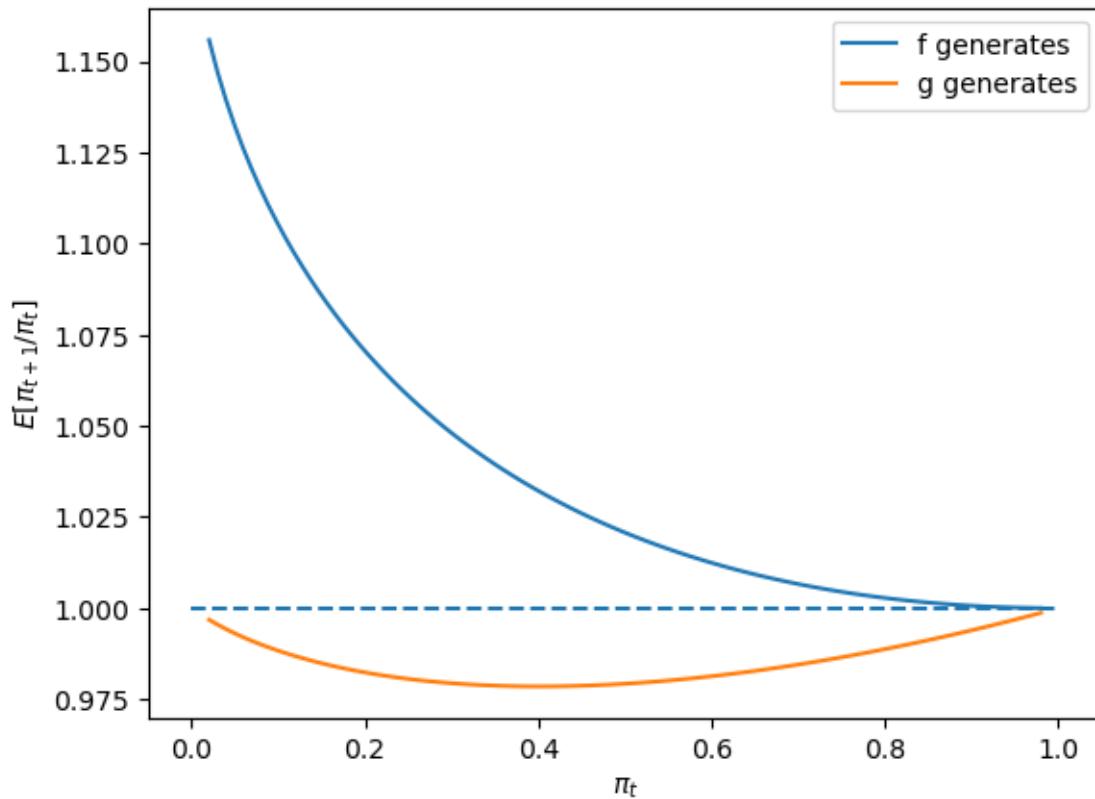
```
expected_ratio(F_a=3, F_b=1.2)
```



The above graph says that  $\pi_t$  is inert and remains at its initial value.

Finally, let's look at a case in which  $f$  and  $g$  are neither very different nor identical, in particular one in which  $F_a = 2$ ,  $F_b = 1$  and  $G_a = 3$ ,  $G_b = 1.2$ .

```
expected_ratio(F_a=2, F_b=1, G_a=3, G_b=1.2)
```



## 28.9 Sequels

We'll apply and dig deeper into some of the ideas presented in this lecture:

- [\*this lecture\*](#) describes **likelihood ratio processes** and their role in frequentist and Bayesian statistical theories
- [\*this lecture\*](#) studies whether a World War II US Navy Captain's hunch that a (frequentist) decision rule that the Navy had told him to use was inferior to a sequential rule that Abraham Wald had not yet designed.

## LIKELIHOOD RATIO PROCESSES AND BAYESIAN LEARNING

### 29.1 Overview

This lecture describes the role that **likelihood ratio processes** play in **Bayesian learning**.

As in [this lecture](#), we'll use a simple statistical setting from [this lecture](#).

We'll focus on how a likelihood ratio process and a **prior** probability determine a **posterior** probability.

We'll derive a convenient recursion for today's posterior as a function of yesterday's posterior and today's multiplicative increment to a likelihood process.

We'll also present a useful generalization of that formula that represents today's posterior in terms of an initial prior and today's realization of the likelihood ratio process.

We'll study how, at least in our setting, a Bayesian eventually learns the probability distribution that generates the data, an outcome that rests on the asymptotic behavior of likelihood ratio processes studied in [this lecture](#).

We'll also drill down into the psychology of our Bayesian learner and study dynamics under his subjective beliefs.

This lecture provides technical results that underly outcomes to be studied in [this lecture](#) and [this lecture](#) and [this lecture](#).

We'll begin by loading some Python modules.

```
import matplotlib.pyplot as plt
import numpy as np
from numba import vectorize, jit, prange
from math import gamma
import pandas as pd
from scipy.integrate import quad

import seaborn as sns
colors = sns.color_palette()

@jit
def set_seed():
    np.random.seed(142857)
set_seed()
```

## 29.2 The Setting

We begin by reviewing the setting in [this lecture](#), which we adopt here too.

A nonnegative random variable  $W$  has one of two probability density functions, either  $f$  or  $g$ .

Before the beginning of time, nature once and for all decides whether she will draw a sequence of IID draws from  $f$  or from  $g$ .

We will sometimes let  $q$  be the density that nature chose once and for all, so that  $q$  is either  $f$  or  $g$ , permanently.

Nature knows which density it permanently draws from, but we the observers do not.

We do know both  $f$  and  $g$ , but we don't know which density nature chose.

But we want to know.

To do that, we use observations.

We observe a sequence  $\{w_t\}_{t=1}^T$  of  $T$  IID draws from either  $f$  or  $g$ .

We want to use these observations to infer whether nature chose  $f$  or  $g$ .

A **likelihood ratio process** is a useful tool for this task.

To begin, we define the key component of a likelihood ratio process, namely, the time  $t$  likelihood ratio as the random variable

$$\ell(w_t) = \frac{f(w_t)}{g(w_t)}, \quad t \geq 1.$$

We assume that  $f$  and  $g$  both put positive probabilities on the same intervals of possible realizations of the random variable  $W$ .

That means that under the  $g$  density,  $\ell(w_t) = \frac{f(w_t)}{g(w_t)}$  is evidently a nonnegative random variable with mean 1.

A **likelihood ratio process** for sequence  $\{w_t\}_{t=1}^\infty$  is defined as

$$L(w^t) = \prod_{i=1}^t \ell(w_i),$$

where  $w^t = \{w_1, \dots, w_t\}$  is a history of observations up to and including time  $t$ .

Sometimes for shorthand we'll write

$$L_t = L(w^t) = \frac{f(w^t)}{g(w^t)}$$

where we use the conventions that  $f(w^t) = f(w_1)f(w_2)\dots f(w_t)$  and  $g(w^t) = g(w_1)g(w_2)\dots g(w_t)$ .

Notice that the likelihood process satisfies the **recursion** or **multiplicative decomposition**

$$L(w^t) = \ell(w_t)L(w^{t-1}).$$

The likelihood ratio and its logarithm are key tools for making inferences using a classic frequentist approach due to Neyman and Pearson [[Neyman and Pearson, 1933](#)].

We'll again deploy the following Python code from [this lecture](#) that evaluates  $f$  and  $g$  as two different beta distributions, then computes and simulates an associated likelihood ratio process by generating a sequence  $w^t$  from *some* probability distribution, for example, a sequence of IID draws from  $g$ .

```
# Parameters in the two beta distributions.
F_a, F_b = 1, 1
G_a, G_b = 3, 1.2

@vectorize
def p(x, a, b):
    r = gamma(a + b) / (gamma(a) * gamma(b))
    return r * x** (a-1) * (1 - x)** (b-1)

# The two density functions.
f = jit(lambda x: p(x, F_a, F_b))
g = jit(lambda x: p(x, G_a, G_b))
```

```
@jit
def simulate(a, b, T=50, N=500):
    """
    Generate N sets of T observations of the likelihood ratio,
    return as N x T matrix.

    """

    l_arr = np.empty((N, T))

    for i in range(N):

        for j in range(T):
            w = np.random.beta(a, b)
            l_arr[i, j] = f(w) / g(w)

    return l_arr
```

We'll also use the following Python code to prepare some informative simulations

```
l_arr_g = simulate(G_a, G_b, N=50000)
l_seq_g = np.cumprod(l_arr_g, axis=1)

l_arr_f = simulate(F_a, F_b, N=50000)
l_seq_f = np.cumprod(l_arr_f, axis=1)
```

## 29.3 Likelihood Ratio Processes and Bayes' Law

Let  $\pi_0 \in [0, 1]$  be a Bayesian statistician's prior probability that nature generates  $w^t$  as a sequence of i.i.d. draws from distribution  $f$ .

- here “probability” is to be interpreted as a way to summarize or express a subjective opinion
- it does **not** mean an anticipated relative frequency as sample size grows without limit

Let  $\pi_{t+1}$  be a Bayesian posterior probability defined as

$$\pi_{t+1} = \text{Prob}(q = f | w^{t+1}) \quad (29.1)$$

The likelihood ratio process is a principal actor in the formula that governs the evolution of the posterior probability  $\pi_t$ , an instance of **Bayes' Law**.

Let's derive a couple of formulas for  $\pi_{t+1}$ , one in terms of likelihood ratio  $l(w_t)$ , the other in terms of  $L(w^t)$ .

To begin, we use the notational conventions

- $f(w^{t+1}) \equiv f(w_1)f(w_2) \cdots f(w_{t+1})$
- $g(w^{t+1}) \equiv g(w_1)g(w_2) \cdots g(w_{t+1})$
- $\pi_0 = \text{Prob}(q = f|\emptyset)$
- $\pi_t = \text{Prob}(q = f|w^t)$

Here the symbol  $\emptyset$  means “empty set” or “no data”.

With no data in hand, our Bayesian statistician thinks that the probability density of the sequence  $w^{t+1}$  is

$$\text{Prob}(w^{t+1}|\emptyset) = \pi_0 f(w^{t+1}) + (1 - \pi_0)g(w^{t+1})$$

Laws of probability say that the joint distribution  $\text{Prob}(AB)$  of events  $A$  and  $B$  are connected to the conditional distributions  $\text{Prob}(A|B)$  and  $\text{Prob}(B|A)$  by

$$\text{Prob}(AB) = \text{Prob}(A|B)\text{Prob}(B) = \text{Prob}(B|A)\text{Prob}(A). \quad (29.2)$$

We are interested in events

$$A = \{q = f\}, \quad B = \{w^{t+1}\},$$

where braces  $\{\cdot\}$  are our shorthand for “event”.

So in our setting, probability laws (29.2) imply that

$$\text{Prob}(q = f|w^{t+1})\text{Prob}(w^{t+1}|\emptyset) = \text{Prob}(w^{t+1}|q = f)\text{Prob}(q = f|\emptyset)$$

or

$$\pi_{t+1} [\pi_0 f(w^{t+1}) + (1 - \pi_0)g(w^{t+1})] = f(w^{t+1})\pi_0$$

or

$$\pi_{t+1} = \frac{f(w^{t+1})\pi_0}{\pi_0 f(w^{t+1}) + (1 - \pi_0)g(w^{t+1})}$$

Dividing both the numerator and the denominator on the right side of the above equation by  $g(w^{t+1})$  implies

$$\pi_{t+1} = \frac{\pi_0 L(w^{t+1})}{\pi_0 L(w^{t+1}) + 1 - \pi_0}. \quad (29.3)$$

Formula (29.3) can be regarded as a one step revision of prior probability  $\pi_0$  after seeing the batch of data  $\{w_i\}_{i=1}^{t+1}$ .

Formula (29.3) shows the key role that the likelihood ratio process  $L(w^{t+1})$  plays in determining the posterior probability  $\pi_{t+1}$ .

Formula (29.3) is the foundation for the insight that, because of how the likelihood ratio process behaves as  $t \rightarrow +\infty$ , the likelihood ratio process dominates the initial prior  $\pi_0$  in determining the limiting behavior of  $\pi_t$ .

### 29.3.1 A recursive formula

We can use a similar line of argument to get a recursive version of formula (29.3).

The laws of probability imply

$$\text{Prob}(q = f|w^{t+1}) = \frac{\text{Prob}(q = f|w^t)f(w_{t+1})}{\text{Prob}(q = f|w^t)f(w_{t+1}) + (1 - \text{Prob}(q = f|w^t))g(w_{t+1})}$$

or

$$\pi_{t+1} = \frac{\pi_t f(w_{t+1})}{\pi_t f(w_{t+1}) + (1 - \pi_t)g(w_{t+1})} \quad (29.4)$$

Evidently, the above equation asserts that

$$\text{Prob}(q = f|w^{t+1}) = \frac{\text{Prob}(q = f|w^t)f(w_{t+1})}{\text{Prob}(w_{t+1})}$$

Dividing both the numerator and the denominator on the right side of the equation (29.4) by  $g(w_{t+1})$  implies the recursion

$$\pi_{t+1} = \frac{\pi_t l_t(w_{t+1})}{\pi_t l_t(w_{t+1}) + 1 - \pi_t} \quad (29.5)$$

with  $\pi_0$  being a Bayesian prior probability that  $q = f$ , i.e., a personal or subjective belief about  $q$  based on our having seen no data.

Formula (29.3) can be deduced by iterating on equation (29.5).

Below we define a Python function that updates belief  $\pi$  using likelihood ratio  $l$  according to recursion (29.5)

```
@jit
def update(pi, l):
    "Update pi using likelihood l"

    # Update belief
    pi = pi * l / (pi * l + 1 - pi)

    return pi
```

As mentioned above, formula (29.3) shows the key role that the likelihood ratio process  $L(w^{t+1})$  plays in determining the posterior probability  $\pi_{t+1}$ .

As  $t \rightarrow +\infty$ , the likelihood ratio process dominates the initial prior  $\pi_0$  in determining the limiting behavior of  $\pi_t$ .

To illustrate this insight, below we will plot graphs showing **one** simulated path of the likelihood ratio process  $L_t$  along with two paths of  $\pi_t$  that are associated with the *same* realization of the likelihood ratio process but *different* initial prior probabilities  $\pi_0$ .

First, we tell Python two values of  $\pi_0$ .

```
pi1, pi2 = 0.2, 0.8
```

Next we generate paths of the likelihood ratio process  $L_t$  and the posterior  $\pi_t$  for a history of IID draws from density  $f$ .

```
T = l_arr_f.shape[1]
pi_seq_f = np.empty((2, T+1))
pi_seq_f[:, 0] = pi1, pi2

for t in range(T):
    for i in range(2):
        pi_seq_f[i, t+1] = update(pi_seq_f[i, t], l_arr_f[0, t])
```

```
fig, ax1 = plt.subplots()

for i in range(2):
    ax1.plot(range(T+1), pi_seq_f[i, :], label=f"\u03c0\u2080={pi_seq_f[i, 0]}")
```

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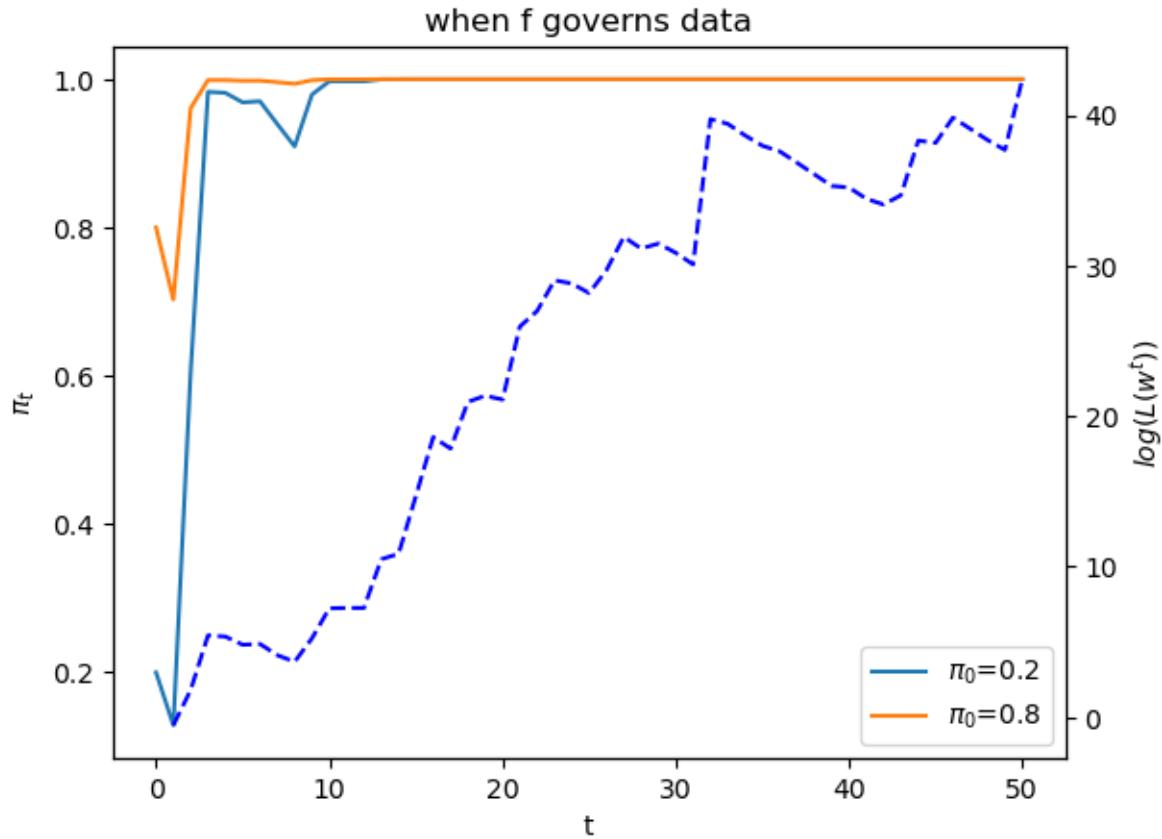
```

ax1.set_ylabel(r"$\pi_t$")
ax1.set_xlabel("t")
ax1.legend()
ax1.set_title("when f governs data")

ax2 = ax1.twinx()
ax2.plot(range(1, T+1), np.log(l_seq_f[0, :]), '--', color='b')
ax2.set_ylabel("$\log(L(w^t))$")

plt.show()

```



The dotted line in the graph above records the logarithm of the likelihood ratio process  $\log L(w^t)$ .

Please note that there are two different scales on the  $y$  axis.

Now let's study what happens when the history consists of IID draws from density  $g$

```

T = l_arr_g.shape[1]
pi_seq_g = np.empty((2, T+1))
pi_seq_g[:, 0] = pi1, pi2

for t in range(T):
    for i in range(2):
        pi_seq_g[i, t+1] = update(pi_seq_g[i, t], l_arr_g[i, t])

```

```
fig, ax1 = plt.subplots()
```

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```

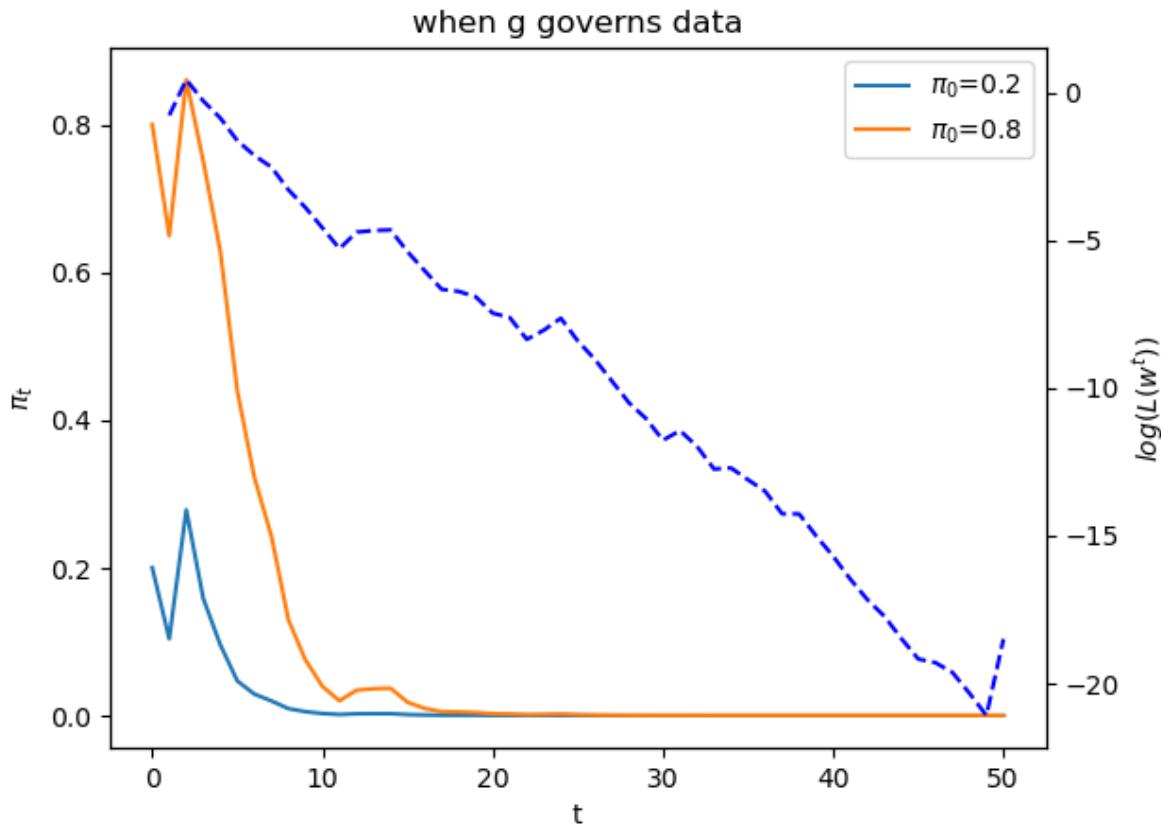
for i in range(2):
    ax1.plot(range(T+1), pi_seq_g[i, :], label=fr"\pi_0={pi_seq_g[i, 0]}")

ax1.set_ylabel(r"\pi_t")
ax1.set_xlabel("t")
ax1.legend()
ax1.set_title("when g governs data")

ax2 = ax1.twinx()
ax2.plot(range(1, T+1), np.log(l_seq_g[0, :]), '--', color='b')
ax2.set_ylabel("log(L(w^t))")

plt.show()

```



Below we offer Python code that verifies that nature chose permanently to draw from density  $f$ .

```

pi_seq = np.empty((2, T+1))
pi_seq[:, 0] = pi1, pi2

for i in range(2):
    piL = pi_seq[i, 0] * l_seq_f[0, :]
    pi_seq[i, 1:] = piL / (piL + 1 - pi_seq[i, 0])

np.abs(pi_seq - pi_seq_f).max() < 1e-10

np.True_

```

We thus conclude that the likelihood ratio process is a key ingredient of the formula (29.3) for a Bayesian's posterior probability that nature has drawn history  $w^t$  as repeated draws from density  $f$ .

## 29.4 Another timing protocol

Let's study how the posterior probability  $\pi_t = \text{Prob}(q = f|w^t)$  behaves when nature generates the history  $w^t = \{w_1, w_2, \dots, w_t\}$  under a different timing protocol.

Until now we assumed that before time 1 nature somehow chose to draw  $w^t$  as an iid sequence from **either  $f$  or  $g$** .

Nature's decision about whether to draw from  $f$  or  $g$  was thus **permanent**.

We now assume a different timing protocol in which before **each period**  $t = 1, 2, \dots$  nature

- flips an  $x$ -weighted coin, then
- draws from  $f$  if it has drawn a “head”
- draws from  $g$  if it has drawn a “tail”.

Under this timing protocol, nature draws permanently from **neither  $f$  nor  $g$** , so a statistician who thinks that nature is drawing i.i.d. draws **permanently** from one of them is mistaken.

- in truth, nature actually draws **permanently** from an  $x$ -mixture of  $f$  and  $g$  – a distribution that is neither  $f$  nor  $g$  when  $x \in (0, 1)$

Thus, the Bayesian prior  $\pi_0$  and the sequence of posterior probabilities described by equation (29.3) should **not** be interpreted as the statistician's opinion about the mixing parameter  $x$  under the alternative timing protocol in which nature draws from an  $x$ -mixture of  $f$  and  $g$ .

This is clear when we remember the definition of  $\pi_t$  in equation (29.1), which for convenience we repeat here:

$$\pi_{t+1} = \text{Prob}(q = f|w^{t+1})$$

Let's write some Python code to study how  $\pi_t$  behaves when nature actually generates data as i.i.d. draws from neither  $f$  nor from  $g$  but instead as i.i.d. draws from an  $x$ -mixture of two beta distributions.

### Note

This is a situation in which the statistician's model is misspecified, so we should anticipate that a Kullback-Liebler divergence with respect to an  $x$ -mixture distribution will shape outcomes.

We can study how  $\pi_t$  would behave for various values of nature's mixing probability  $x$ .

First, let's create a function to simulate data under the mixture timing protocol:

```
@jit
def simulate_mixture_path(x_true, T):
    """
    Simulate T observations under mixture timing protocol.
    """
    w = np.empty(T)
    for t in range(T):
        if np.random.rand() < x_true:
            w[t] = np.random.beta(F_a, F_b)
        else:
            w[t] = np.random.beta(G_a, G_b)
    return w
```

Let's generate a sequence of observations from this mixture model with a true mixing probability of  $x = 0.5$ .

We will first use this sequence to study how  $\pi_t$  behaves.

### 1 Note

Later, we can use it to study how a statistician who knows that nature generates data from an  $x$ -mixture of  $f$  and  $g$  could construct maximum likelihood or Bayesian estimators of  $x$  along with the free parameters of  $f$  and  $g$ .

```
x_true = 0.5
T_mix = 200

# Three different priors with means 0.25, 0.5, 0.75
prior_params = [(1, 3), (1, 1), (3, 1)]
prior_means = [a/(a+b) for a, b in prior_params]

# Generate one path of observations from the mixture
set_seed()
w_mix = simulate_mixture_path(x_true, T_mix)
```

#### 29.4.1 Behavior of $\pi_t$ under wrong model

Let's study how the posterior probability  $\pi_t$  that nature permanently draws from  $f$  behaves when data are actually generated by an  $x$ -mixture of  $f$  and  $g$ .

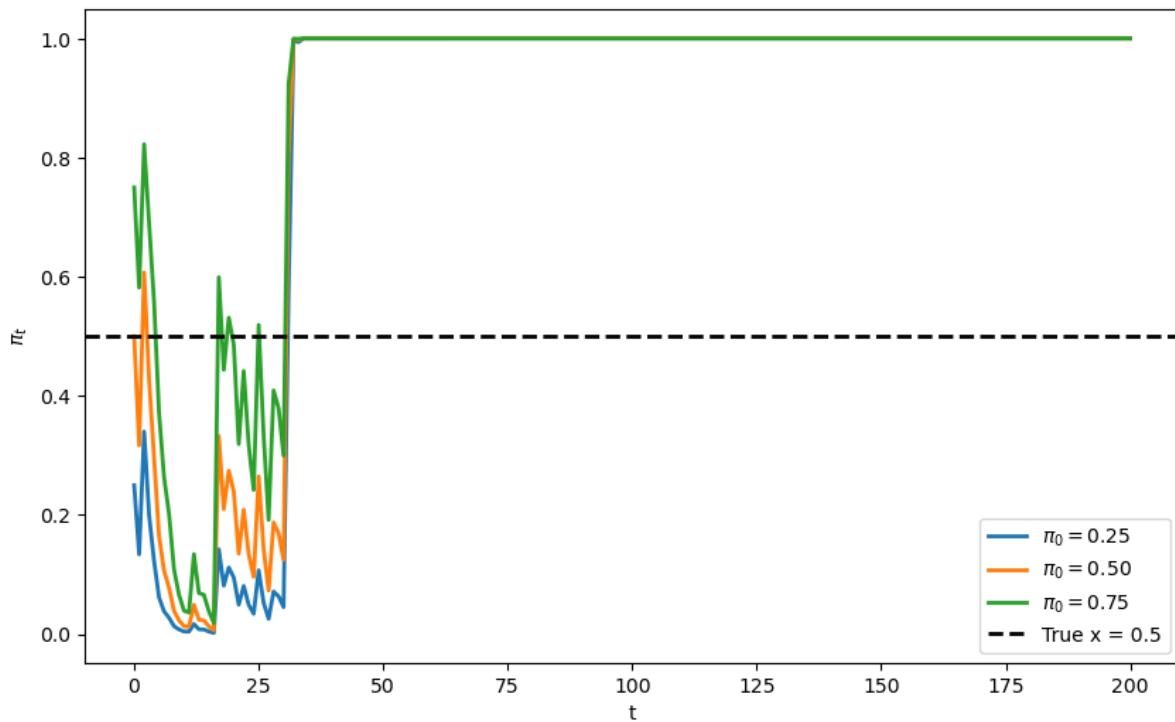
```
fig, ax = plt.subplots(figsize=(10, 6))
T_plot = 200

for i, mean0 in enumerate(prior_means):
    pi_wrong = np.empty(T_plot + 1)
    pi_wrong[0] = mean0

    # Compute likelihood ratios for the mixture data
    for t in range(T_plot):
        l_t = f(w_mix[t]) / g(w_mix[t])
        pi_wrong[t + 1] = update(pi_wrong[t], l_t)

    ax.plot(range(T_plot + 1), pi_wrong,
            label=f'$\pi_0 = ${mean0:.2f}',
            color=colors[i], linewidth=2)

ax.axhline(y=x_true, color='black', linestyle='--',
            label=f'True x = {x_true}', linewidth=2)
ax.set_xlabel('t')
ax.set_ylabel(r'$\pi_t$')
ax.legend()
plt.show()
```



Evidently,  $\pi_t$  converges to 1.

This indicates that the model concludes that the data is generated by  $f$ .

Why does this happen?

Given  $x = 0.5$ , the data generating process is a mixture of  $f$  and  $g$ :  $m(w) = \frac{1}{2}f(w) + \frac{1}{2}g(w)$ .

Let's check the *KL divergence* of the mixture distribution  $m$  from both  $f$  and  $g$ .

```
def compute_KL(f, g):
    """
    Compute KL divergence KL(f, g)
    """
    integrand = lambda w: f(w) * np.log(f(w) / g(w))
    val, _ = quad(integrand, 1e-5, 1-1e-5)
    return val

def compute_div_m(f, g):
    """
    Compute Jensen-Shannon divergence
    """
    def m(w):
        return 0.5 * (f(w) + g(w))

    return compute_KL(m, f), compute_KL(m, g)

KL_f, KL_g = compute_div_m(f, g)

print(f'KL(m, f) = {KL_f:.3f}\nKL(m, g) = {KL_g:.3f}')
```

$$\begin{aligned} \text{KL}(m, f) &= 0.073 \\ \text{KL}(m, g) &= 0.281 \end{aligned}$$

Since  $\text{KL}(m, f) < \text{KL}(m, g)$ ,  $f$  is “closer” to the mixture distribution  $m$ .

Hence by our discussion on KL divergence and likelihood ratio process in *Likelihood Ratio Processes*,  $\log(L_t) \rightarrow \infty$  as  $t \rightarrow \infty$ .

Now looking back to the key equation (29.3).

Consider the function

$$h(z) = \frac{\pi_0 z}{\pi_0 z + 1 - \pi_0}.$$

The limit  $\lim_{z \rightarrow \infty} h(z)$  is 1.

Hence  $\pi_t \rightarrow 1$  as  $t \rightarrow \infty$  for any  $\pi_0 \in (0, 1)$ .

This explains what we observed in the plot above.

But how can we learn the true mixing parameter  $x$ ?

This topic is taken up in *Incorrect Models*.

We explore how to learn the true mixing parameter  $x$  in the exercise of *Incorrect Models*.

## 29.5 Behavior of Posterior Probability $\{\pi_t\}$ Under Subjective Probability Distribution

We'll end this lecture by briefly studying what our Bayesian learner expects to learn under the subjective beliefs  $\pi_t$  cranked out by Bayes' law.

This will provide us with some perspective on our application of Bayes's law as a theory of learning.

As we shall see, at each time  $t$ , the Bayesian learner knows that he will be surprised.

But he expects that new information will not lead him to change his beliefs.

And it won't on average under his subjective beliefs.

We'll continue with our setting in which a McCall worker knows that successive draws of his wage are drawn from either  $F$  or  $G$ , but does not know which of these two distributions nature has drawn once-and-for-all before time 0.

We'll review and reiterate and rearrange some formulas that we have encountered above and in associated lectures.

The worker's initial beliefs induce a joint probability distribution over a potentially infinite sequence of draws  $w_0, w_1, \dots$

Bayes' law is simply an application of laws of probability to compute the conditional distribution of the  $t$ th draw  $w_t$  conditional on  $[w_0, \dots, w_{t-1}]$ .

After our worker puts a subjective probability  $\pi_{-1}$  on nature having selected distribution  $F$ , we have in effect assumed from the start that the decision maker **knows** the joint distribution for the process  $\{w_t\}_{t=0}$ .

We assume that the worker also knows the laws of probability theory.

A respectable view is that Bayes' law is less a theory of learning than a statement about the consequences of information inflows for a decision maker who thinks he knows the truth (i.e., a joint probability distribution) from the beginning.

### 29.5.1 Mechanical details again

At time 0 **before** drawing a wage offer, the worker attaches probability  $\pi_{-1} \in (0, 1)$  to the distribution being  $F$ .

Before drawing a wage at time 0, the worker thus believes that the density of  $w_0$  is

$$h(w_0; \pi_{-1}) = \pi_{-1}f(w_0) + (1 - \pi_{-1})g(w_0).$$

Let  $a \in \{f, g\}$  be an index that indicates whether nature chose permanently to draw from distribution  $f$  or from distribution  $g$ .

After drawing  $w_0$ , the worker uses Bayes' law to deduce that the posterior probability  $\pi_0 = \text{Prob}(a = f|w_0)$  that the density is  $f(w)$  is

$$\pi_0 = \frac{\pi_{-1}f(w_0)}{\pi_{-1}f(w_0) + (1 - \pi_{-1})g(w_0)}.$$

More generally, after making the  $t$ th draw and having observed  $w_t, w_{t-1}, \dots, w_0$ , the worker believes that the probability that  $w_{t+1}$  is being drawn from distribution  $F$  is

$$\pi_t = \pi_t(w_t | \pi_{t-1}) \equiv \frac{\pi_{t-1}f(w_t)/g(w_t)}{\pi_{t-1}f(w_t)/g(w_t) + (1 - \pi_{t-1})} \quad (29.6)$$

or

$$\pi_t = \frac{\pi_{t-1}l_t(w_t)}{\pi_{t-1}l_t(w_t) + 1 - \pi_{t-1}}$$

and that the density of  $w_{t+1}$  conditional on  $w_t, w_{t-1}, \dots, w_0$  is

$$h(w_{t+1}; \pi_t) = \pi_t f(w_{t+1}) + (1 - \pi_t)g(w_{t+1}).$$

Notice that

$$\begin{aligned} E(\pi_t | \pi_{t-1}) &= \int \left[ \frac{\pi_{t-1}f(w)}{\pi_{t-1}f(w) + (1 - \pi_{t-1})g(w)} \right] [\pi_{t-1}f(w) + (1 - \pi_{t-1})g(w)] dw \\ &= \pi_{t-1} \int f(w) dw \\ &= \pi_{t-1}, \end{aligned}$$

so that the process  $\pi_t$  is a **martingale**.

Indeed, it is a **bounded martingale** because each  $\pi_t$ , being a probability, is between 0 and 1.

In the first line in the above string of equalities, the term in the first set of brackets is just  $\pi_t$  as a function of  $w_t$ , while the term in the second set of brackets is the density of  $w_t$  conditional on  $w_{t-1}, \dots, w_0$  or equivalently conditional on the *sufficient statistic*  $\pi_{t-1}$  for  $w_{t-1}, \dots, w_0$ .

Notice that here we are computing  $E(\pi_t | \pi_{t-1})$  under the **subjective** density described in the second term in brackets.

Because  $\{\pi_t\}$  is a bounded martingale sequence, it follows from the **martingale convergence theorem** that  $\pi_t$  converges almost surely to a random variable in  $[0, 1]$ .

Practically, this means that probability one is attached to sample paths  $\{\pi_t\}_{t=0}^\infty$  that converge.

According to the theorem, different sample paths can converge to different limiting values.

Thus, let  $\{\pi_t(\omega)\}_{t=0}^\infty$  denote a particular sample path indexed by a particular  $\omega \in \Omega$ .

We can think of nature as drawing an  $\omega \in \Omega$  from a probability distribution  $\text{Prob}\Omega$  and then generating a single realization (or *simulation*)  $\{\pi_t(\omega)\}_{t=0}^\infty$  of the process.

The limit points of  $\{\pi_t(\omega)\}_{t=0}^\infty$  as  $t \rightarrow +\infty$  are realizations of a random variable that is swept out as we sample  $\omega$  from  $\Omega$  and construct repeated draws of  $\{\pi_t(\omega)\}_{t=0}^\infty$ .

By staring at law of motion (29.5) or (29.6), we can figure out some things about the probability distribution of the limit points

$$\pi_\infty(\omega) = \lim_{t \rightarrow +\infty} \pi_t(\omega).$$

Evidently, since the likelihood ratio  $\ell(w_t)$  differs from 1 when  $f \neq g$ , as we have assumed, the only possible fixed points of (29.6) are

$$\pi_\infty(\omega) = 1$$

and

$$\pi_\infty(\omega) = 0$$

Thus, for some realizations,  $\lim_{t \rightarrow +\infty} \pi_t(\omega) = 1$  while for other realizations,  $\lim_{t \rightarrow +\infty} \pi_t(\omega) = 0$ .

Now let's remember that  $\{\pi_t\}_{t=0}^\infty$  is a martingale and apply the law of iterated expectations.

The law of iterated expectations implies

$$E_t \pi_{t+j} = \pi_t$$

and in particular

$$E_{-1} \pi_{t+j} = \pi_{-1}.$$

Applying the above formula to  $\pi_\infty$ , we obtain

$$E_{-1} \pi_\infty(\omega) = \pi_{-1}$$

where the mathematical expectation  $E_{-1}$  here is taken with respect to the probability measure  $\text{Prob}(\Omega)$ .

Since the only two values that  $\pi_\infty(\omega)$  can take are 1 and 0, we know that for some  $\lambda \in [0, 1]$

$$\text{Prob}(\pi_\infty(\omega) = 1) = \lambda, \quad \text{Prob}(\pi_\infty(\omega) = 0) = 1 - \lambda$$

and consequently that

$$E_{-1} \pi_\infty(\omega) = \lambda \cdot 1 + (1 - \lambda) \cdot 0 = \lambda$$

Combining this equation with equation (20), we deduce that the probability that  $\text{Prob}(\Omega)$  attaches to  $\pi_\infty(\omega)$  being 1 must be  $\pi_{-1}$ .

Thus, under the worker's subjective distribution,  $\pi_{-1}$  of the sample paths of  $\{\pi_t\}$  will converge pointwise to 1 and  $1 - \pi_{-1}$  of the sample paths will converge pointwise to 0.

## 29.5.2 Some simulations

Let's watch the martingale convergence theorem at work in some simulations of our learning model under the worker's subjective distribution.

Let us simulate  $\{\pi_t\}_{t=0}^T, \{w_t\}_{t=0}^T$  paths where for each  $t \geq 0$ ,  $w_t$  is drawn from the subjective distribution

$$\pi_{t-1} f(w_t) + (1 - \pi_{t-1}) g(w_t)$$

We'll plot a large sample of paths.

```

@jit
def martingale_simulate(pi0, N=5000, T=200):

    pi_path = np.empty((N, T+1))
    w_path = np.empty((N, T))
    pi_path[:, 0] = pi0

    for n in range(N):
        pi = pi0
        for t in range(T):
            # draw w
            if np.random.rand() <= pi:
                w = np.random.beta(F_a, F_b)
            else:
                w = np.random.beta(G_a, G_b)
            pi = pi*f(w) / g(w) / (pi*f(w) / g(w) + 1 - pi)
            pi_path[n, t+1] = pi
            w_path[n, t] = w

    return pi_path, w_path

def fraction_0_1(pi0, N, T, decimals):

    pi_path, w_path = martingale_simulate(pi0, N=N, T=T)
    values, counts = np.unique(np.round(pi_path[:, -1], decimals=decimals), return_
    counts=True)
    return values, counts

def create_table(pi0s, N=10000, T=500, decimals=2):

    outcomes = []
    for pi0 in pi0s:
        values, counts = fraction_0_1(pi0, N=N, T=T, decimals=decimals)
        freq = counts/N
        outcomes.append(dict(zip(values, freq)))
    table = pd.DataFrame(outcomes).sort_index(axis=1).fillna(0)
    table.index = pi0s
    return table

# simulate
T = 200
pi0 = .5

pi_path, w_path = martingale_simulate(pi0=pi0, T=T, N=10000)

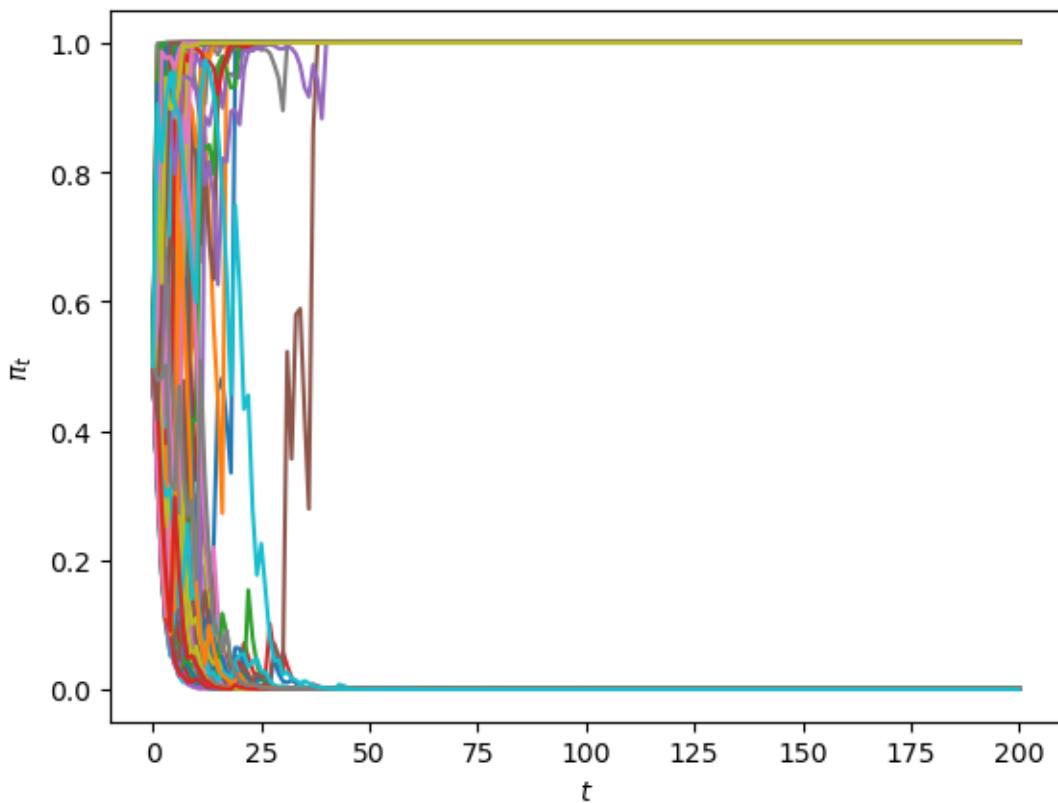
```

```

fig, ax = plt.subplots()
for i in range(100):
    ax.plot(range(T+1), pi_path[i, :])

ax.set_xlabel('$t$')
ax.set_ylabel(r'$\pi_t$')
plt.show()

```

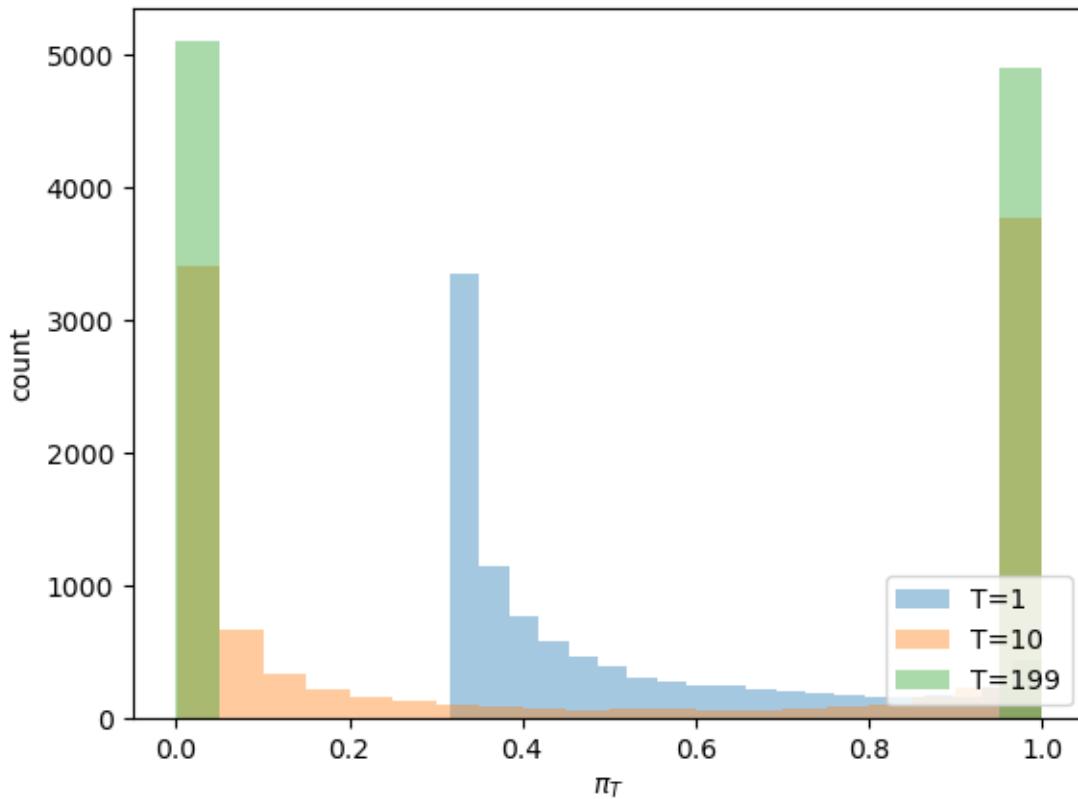


The above graph indicates that

- each of paths converges
- some of the paths converge to 1
- some of the paths converge to 0
- none of the paths converge to a limit point not equal to 0 or 1

Convergence actually occurs pretty fast, as the following graph of the cross-ensemble distribution of  $\pi_t$  for various small  $t$ 's indicates.

```
fig, ax = plt.subplots()
for t in [1, 10, T-1]:
    ax.hist(pi_path[:,t], bins=20, alpha=0.4, label=f'T={t}')
ax.set_ylabel('count')
ax.set_xlabel(r'$\pi_t$')
ax.legend(loc='lower right')
plt.show()
```



Evidently, by  $t = 199$ ,  $\pi_t$  has converged to either 0 or 1.

The fraction of paths that have converged to 1 is .5

The fractions of paths that have converged to 0 is also .5.

Does the fraction .5 ring a bell?

Yes, it does: it equals the value of  $\pi_0 = .5$  that we used to generate each sequence in the ensemble.

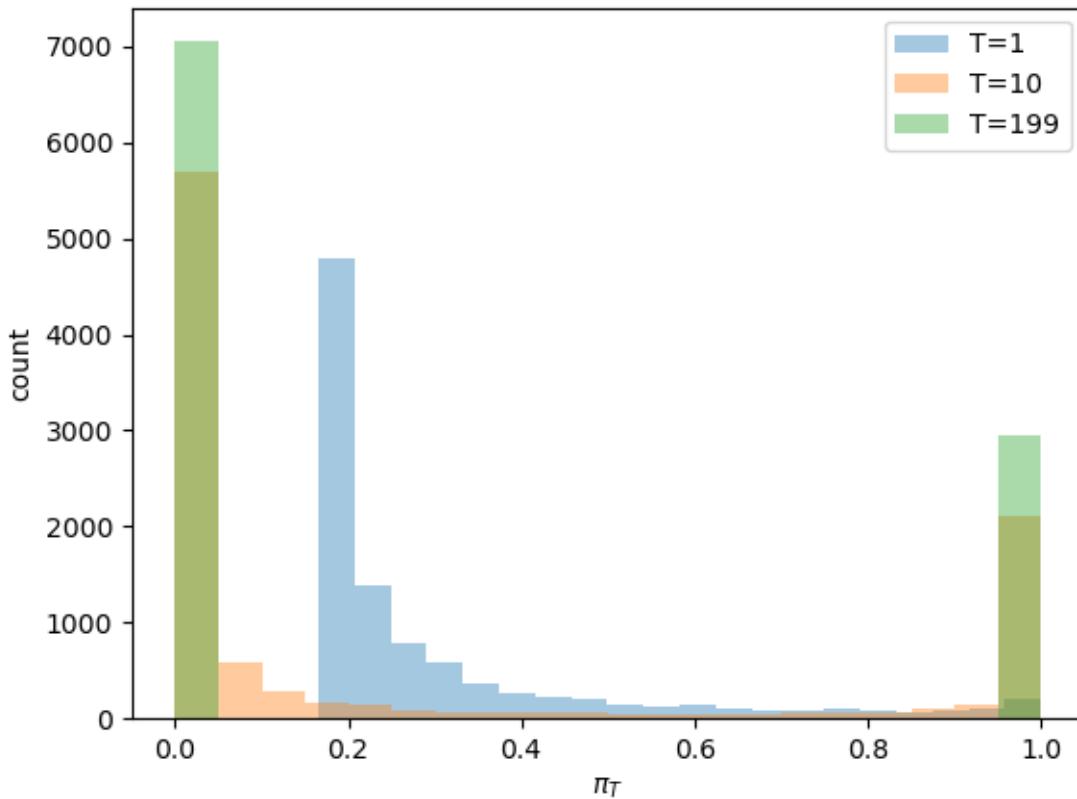
So let's change  $\pi_0$  to .3 and watch what happens to the distribution of the ensemble of  $\pi_t$ 's for various  $t$ 's.

```
# simulate
T = 200
pi0 = .3

pi_path3, w_path3 = martingale_simulate(pi0=pi0, T=T, N=10000)
```

```
fig, ax = plt.subplots()
for t in [1, 10, T-1]:
    ax.hist(pi_path3[:,t], bins=20, alpha=0.4, label=f'T={t}')

ax.set_ylabel('count')
ax.set_xlabel(r'$\pi_T$')
ax.legend(loc='upper right')
plt.show()
```



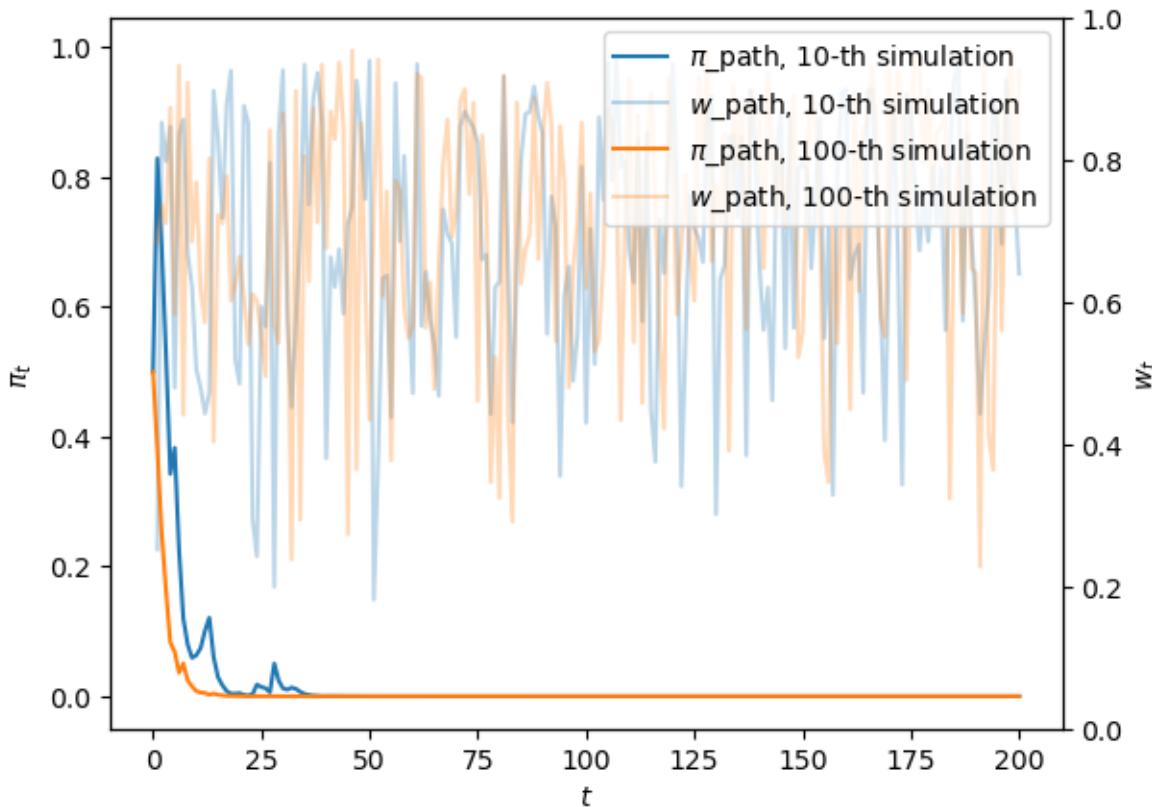
For the preceding ensemble that assumed  $\pi_0 = .5$ , the following graph shows two paths of  $w_t$ 's and the  $\pi_t$  sequences that gave rise to them.

Notice that one of the paths involves systematically higher  $w_t$ 's, outcomes that push  $\pi_t$  upward.

The luck of the draw early in a simulation pushes the subjective distribution to draw from  $F$  more frequently along a sample path, and this pushes  $\pi_t$  toward 0.

```
fig, ax = plt.subplots()
for i, j in enumerate([10, 100]):
    ax.plot(range(T+1), pi_path[j,:], color=colors[i], label=f'$\pi$-path, {j}-th simulation')
    ax.plot(range(1,T+1), w_path[j,:], color=colors[i], label=f'$w$-path, {j}-th simulation', alpha=0.3)

ax.legend(loc='upper right')
ax.set_xlabel('$t$')
ax.set_ylabel(r'$\pi_t$')
ax2 = ax.twinx()
ax2.set_ylabel("$w_t$")
plt.show()
```



## 29.6 Initial Prior is Verified by Paths Drawn from Subjective Conditional Densities

Now let's use our Python code to generate a table that checks out our earlier claims about the probability distribution of the pointwise limits  $\pi_\infty(\omega)$ .

We'll use our simulations to generate a histogram of this distribution.

In the following table, the left column in bold face reports an assumed value of  $\pi_{-1}$ .

The second column reports the fraction of  $N = 10000$  simulations for which  $\pi_t$  had converged to 0 at the terminal date  $T = 500$  for each simulation.

The third column reports the fraction of  $N = 10000$  simulations for which  $\pi_t$  had converged to 1 at the terminal date  $T = 500$  for each simulation.

```
# create table
table = create_table(list(np.linspace(0, 1, 11)), N=10000, T=500)
table
```

	0.0	1.0
0.0	1.0000	0.0000
0.1	0.8984	0.1016
0.2	0.8000	0.2000
0.3	0.6981	0.3019
0.4	0.6004	0.3996

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0.5	0.4968	0.5032
0.6	0.3995	0.6005
0.7	0.3007	0.6993
0.8	0.2074	0.7926
0.9	0.0964	0.9036
1.0	0.0000	1.0000

The fraction of simulations for which  $\pi_t$  had converged to 1 is indeed always close to  $\pi_{t-1}$ , as anticipated.

## 29.7 Drilling Down a Little Bit

To understand how the local dynamics of  $\pi_t$  behaves, it is enlightening to consult the variance of  $\pi_t$  conditional on  $\pi_{t-1}$ .

Under the subjective distribution this conditional variance is defined as

$$\sigma^2(\pi_t | \pi_{t-1}) = \int \left[ \frac{\pi_{t-1} f(w)}{\pi_{t-1} f(w) + (1 - \pi_{t-1}) g(w)} - \pi_{t-1} \right]^2 \left[ \pi_{t-1} f(w) + (1 - \pi_{t-1}) g(w) \right] dw$$

We can use a Monte Carlo simulation to approximate this conditional variance.

We approximate it for a grid of points  $\pi_{t-1} \in [0, 1]$ .

Then we'll plot it.

```
@jit
def compute_cond_var(pi, mc_size=int(1e6)):
    # create monte carlo draws
    mc_draws = np.zeros(mc_size)

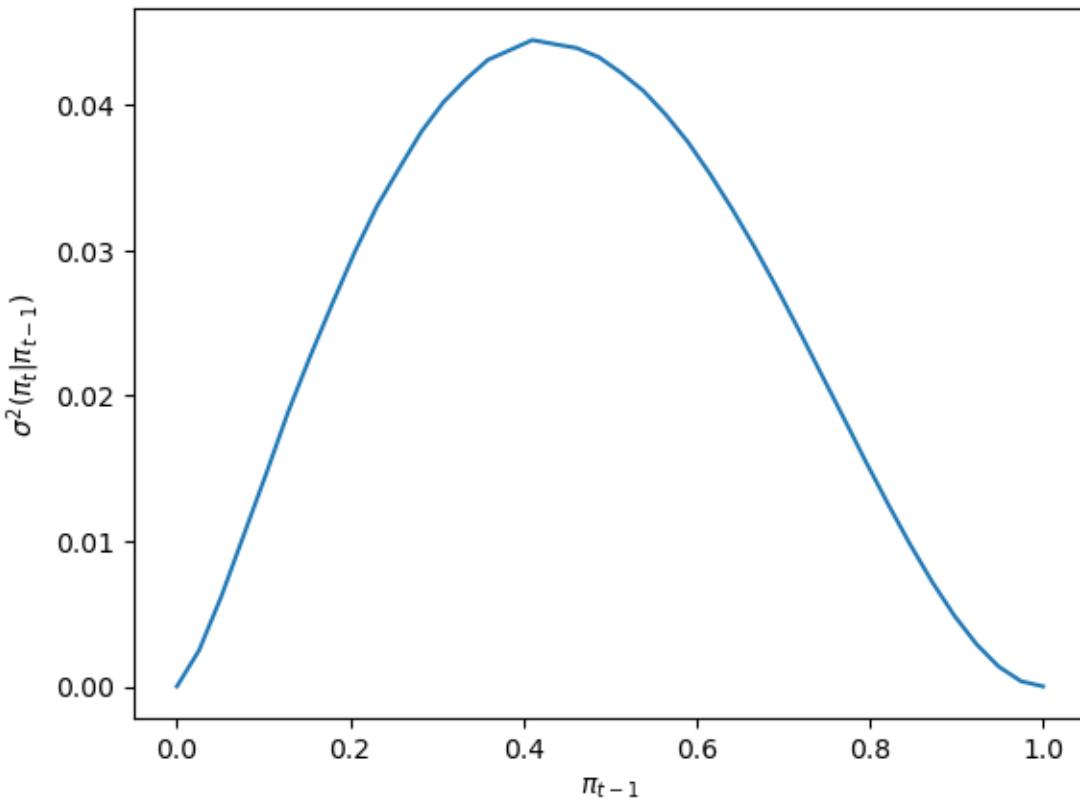
    for i in prange(mc_size):
        if np.random.rand() <= pi:
            mc_draws[i] = np.random.beta(F_a, F_b)
        else:
            mc_draws[i] = np.random.beta(G_a, G_b)

    dev = pi*f(mc_draws)/(pi*f(mc_draws) + (1-pi)*g(mc_draws)) - pi
    return np.mean(dev**2)

pi_array = np.linspace(0, 1, 40)
cond_var_array = []

for pi in pi_array:
    cond_var_array.append(compute_cond_var(pi))

fig, ax = plt.subplots()
ax.plot(pi_array, cond_var_array)
ax.set_xlabel(r'$\pi_{t-1}$')
ax.set_ylabel(r'$\sigma^2(\pi_t | \pi_{t-1})$')
plt.show()
```



The shape of the conditional variance as a function of  $\pi_{t-1}$  is informative about the behavior of sample paths of  $\{\pi_t\}$ .

Notice how the conditional variance approaches 0 for  $\pi_{t-1}$  near either 0 or 1.

The conditional variance is nearly zero only when the agent is almost sure that  $w_t$  is drawn from  $F$ , or is almost sure it is drawn from  $G$ .

## 29.8 Related Lectures

This lecture has been devoted to building some useful infrastructure that will help us understand inferences that are the foundations of results described in [this lecture](#) and [this lecture](#) and [this lecture](#).

## INCORRECT MODELS

### GPU

This lecture was built using a machine with the latest CUDA and CUDANN frameworks installed with access to a GPU.

To run this lecture on [Google Colab](#), click on the “play” icon top right, select Colab, and set the runtime environment to include a GPU.

To run this lecture on your own machine, you need to install the software listed following this notice.

```
!pip install numpyro jax
```

## 30.1 Overview

This is a sequel to [this quantecon lecture](#).

We discuss two ways to create a compound lottery and their consequences.

A compound lottery can be said to create a *mixture distribution*.

Our two ways of constructing a compound lottery will differ in their **timing**.

- in one, mixing between two possible probability distributions will occur once and all at the beginning of time
- in the other, mixing between the same two possible probability distributions will occur each period

The statistical setting is close but not identical to the problem studied in that quantecon lecture.

In that lecture, there were two i.i.d. processes that could possibly govern successive draws of a non-negative random variable  $W$ .

Nature decided once and for all whether to make a sequence of IID draws from either  $f$  or from  $g$ .

That lecture studied an agent who knew both  $f$  and  $g$  but did not know which distribution nature chose at time  $-1$ .

The agent represented that ignorance by assuming that nature had chosen  $f$  or  $g$  by flipping an unfair coin that put probability  $\pi_{-1}$  on probability distribution  $f$ .

That assumption allowed the agent to construct a subjective joint probability distribution over the random sequence  $\{W_t\}_{t=0}^{\infty}$ .

We studied how the agent would then use the laws of conditional probability and an observed history  $w^t = \{w_s\}_{s=0}^t$  to form

$$\pi_t = E[\text{nature chose distribution } f | w^t], \quad t = 0, 1, 2, \dots$$

However, in the setting of this lecture, that rule imputes to the agent an incorrect model.

The reason is that now the wage sequence is actually described by a different statistical model.

Thus, we change the [quantecon lecture](#) specification in the following way.

Now, **each period**  $t \geq 0$ , nature flips a possibly unfair coin that comes up  $f$  with probability  $\alpha$  and  $g$  with probability  $1 - \alpha$ .

Thus, nature perpetually draws from the **mixture distribution** with c.d.f.

$$H(w) = \alpha F(w) + (1 - \alpha)G(w), \quad \alpha \in (0, 1)$$

We'll study two agents who try to learn about the wage process, but who use different statistical models.

Both types of agent know  $f$  and  $g$  but neither knows  $\alpha$ .

Our first type of agent erroneously thinks that at time  $-1$  nature once and for all chose  $f$  or  $g$  and thereafter permanently draws from that distribution.

Our second type of agent knows, correctly, that nature mixes  $f$  and  $g$  with mixing probability  $\alpha \in (0, 1)$  each period, though the agent doesn't know the mixing parameter.

Our first type of agent applies the learning algorithm described in [this quantecon lecture](#).

In the context of the statistical model that prevailed in that lecture, that was a good learning algorithm and it enabled the Bayesian learner eventually to learn the distribution that nature had drawn at time  $-1$ .

This is because the agent's statistical model was *correct* in the sense of being aligned with the data generating process.

But in the present context, our type 1 decision maker's model is incorrect because the model  $h$  that actually generates the data is neither  $f$  nor  $g$  and so is beyond the support of the models that the agent thinks are possible.

Nevertheless, we'll see that our first type of agent muddles through and eventually learns something interesting and useful, even though it is not *true*.

Instead, it turns out that our type 1 agent who is armed with a wrong statistical model ends up learning whichever probability distribution,  $f$  or  $g$ , is in a special sense *closest* to the  $h$  that actually generates the data.

We'll tell the sense in which it is closest.

Our second type of agent understands that nature mixes between  $f$  and  $g$  each period with a fixed mixing probability  $\alpha$ .

But the agent doesn't know  $\alpha$ .

The agent sets out to learn  $\alpha$  using Bayes' law applied to his model.

His model is correct in the sense that it includes the actual data generating process  $h$  as a possible distribution.

In this lecture, we'll learn about

- how nature can *mix* between two distributions  $f$  and  $g$  to create a new distribution  $h$ .
- The Kullback-Leibler statistical divergence [https://en.wikipedia.org/wiki/Kullback–Leibler\\_divergence](https://en.wikipedia.org/wiki/Kullback–Leibler_divergence) that governs statistical learning under an incorrect statistical model
- A useful Python function `numpy.searchsorted` that, in conjunction with a uniform random number generator, can be used to sample from an arbitrary distribution

As usual, we'll start by importing some Python tools.

```

import matplotlib.pyplot as plt
import numpy as np
from numba import vectorize, jit
from math import gamma
import pandas as pd
import scipy.stats as sp
from scipy.integrate import quad

import seaborn as sns
colors = sns.color_palette()

import numpyro
import numpyro.distributions as dist
from numpyro.infer import MCMC, NUTS

import jax.numpy as jnp
from jax import random

np.random.seed(142857)

@jit
def set_seed():
    np.random.seed(142857)
set_seed()

```

Let's use Python to generate two beta distributions

```

# Parameters in the two beta distributions.
F_a, F_b = 1, 1
G_a, G_b = 3, 1.2

@vectorize
def p(x, a, b):
    r = gamma(a + b) / (gamma(a) * gamma(b))
    return r * x** (a-1) * (1 - x)** (b-1)

# The two density functions.
f = jit(lambda x: p(x, F_a, F_b))
g = jit(lambda x: p(x, G_a, G_b))

```

```

@jit
def simulate(a, b, T=50, N=500):
    """
    Generate N sets of T observations of the likelihood ratio,
    return as N x T matrix.
    """

    l_arr = np.empty((N, T))

    for i in range(N):

        for j in range(T):
            w = np.random.beta(a, b)
            l_arr[i, j] = f(w) / g(w)

    return l_arr

```

We'll also use the following Python code to prepare some informative simulations

```
l_arr_g = simulate(G_a, G_b, N=50000)
l_seq_g = np.cumprod(l_arr_g, axis=1)
```

```
l_arr_f = simulate(F_a, F_b, N=50000)
l_seq_f = np.cumprod(l_arr_f, axis=1)
```

## 30.2 Sampling from Compound Lottery $H$

We implement two methods to draw samples from our mixture model  $\alpha F + (1 - \alpha)G$ .

We'll generate samples using each of them and verify that they match well.

Here is pseudo code for a direct “method 1” for drawing from our compound lottery:

- Step one:
  - use the `numpy.random.choice` function to flip an unfair coin that selects distribution  $F$  with prob  $\alpha$  and  $G$  with prob  $1 - \alpha$
- Step two:
  - draw from either  $F$  or  $G$ , as determined by the coin flip.
- Step three:
  - put the first two steps in a big loop and do them for each realization of  $w$

Our second method uses a uniform distribution and the following fact that we also described and used in the quantecon lecture [https://python.quantecon.org/prob\\_matrix.html](https://python.quantecon.org/prob_matrix.html):

- If a random variable  $X$  has c.d.f.  $F$ , then a random variable  $F^{-1}(U)$  also has c.d.f.  $F$ , where  $U$  is a uniform random variable on  $[0, 1]$ .

In other words, if  $X \sim F(x)$  we can generate a random sample from  $F$  by drawing a random sample from a uniform distribution on  $[0, 1]$  and computing  $F^{-1}(U)$ .

We'll use this fact in conjunction with the `numpy.searchsorted` command to sample from  $H$  directly.

See <https://numpy.org/doc/stable/reference/generated/numpy.searchsorted.html> for the `searchsorted` function.

See the [Mr. P Solver video on Monte Carlo simulation](#) to see other applications of this powerful trick.

In the Python code below, we'll use both of our methods and confirm that each of them does a good job of sampling from our target mixture distribution.

```
@jit
def draw_lottery(p, N):
    "Draw from the compound lottery directly."
    draws = []
    for i in range(0, N):
        if np.random.rand() <= p:
            draws.append(np.random.beta(F_a, F_b))
        else:
            draws.append(np.random.beta(G_a, G_b))
    return np.array(draws)

def draw_lottery_MC(p, N):
```

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```
"Draw from the compound lottery using the Monte Carlo trick."

xs = np.linspace(1e-8, 1-(1e-8), 10000)
CDF = p*sp.beta.cdf(xs, F_a, F_b) + (1-p)*sp.beta.cdf(xs, G_a, G_b)

Us = np.random.rand(N)
draws = xs[np.searchsorted(CDF[:-1], Us)]
return draws
```

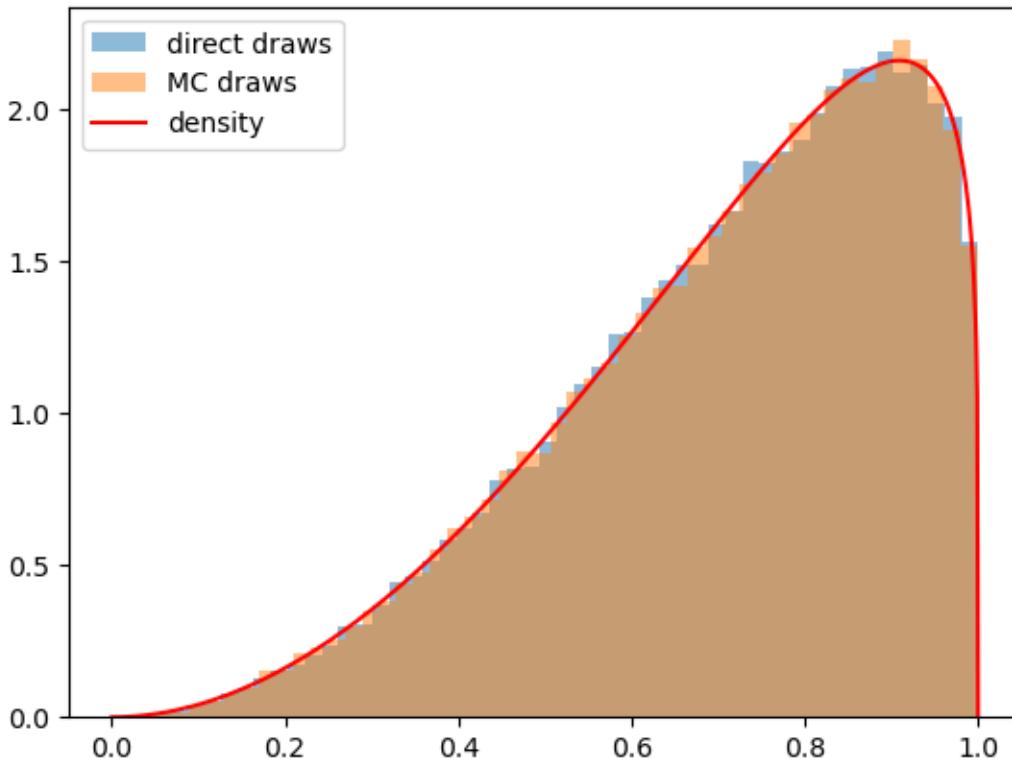
```
# verify
N = 100000
a = 0.0

sample1 = draw_lottery(a, N)
sample2 = draw_lottery_MC(a, N)

# plot draws and density function
plt.hist(sample1, 50, density=True, alpha=0.5, label='direct draws')
plt.hist(sample2, 50, density=True, alpha=0.5, label='MC draws')

xs = np.linspace(0, 1, 1000)
plt.plot(xs, a*f(xs)+(1-a)*g(xs), color='red', label='density')

plt.legend()
plt.show()
```



### 30.3 Type 1 Agent

We'll now study what our type 1 agent learns

Remember that our type 1 agent uses the wrong statistical model, thinking that nature mixed between  $f$  and  $g$  once and for all at time  $-1$ .

The type 1 agent thus uses the learning algorithm studied in [this quantecon lecture](#).

We'll briefly review that learning algorithm now.

Let  $\pi_t$  be a Bayesian posterior defined as

$$\pi_t = \text{Prob}(q = f | w^t)$$

The likelihood ratio process plays a principal role in the formula that governs the evolution of the posterior probability  $\pi_t$ , an instance of **Bayes' Law**.

Bayes' law implies that  $\{\pi_t\}$  obeys the recursion

$$\pi_t = \frac{\pi_{t-1} l_t(w_t)}{\pi_{t-1} l_t(w_t) + 1 - \pi_{t-1}} \quad (30.1)$$

with  $\pi_0$  being a Bayesian prior probability that  $q = f$ , i.e., a personal or subjective belief about  $q$  based on our having seen no data.

Below we define a Python function that updates belief  $\pi$  using likelihood ratio  $\ell$  according to recursion (30.1)

```
@jit
def update(pi, l):
    "Update pi using likelihood l"

    # Update belief
    pi = pi * l / (pi * l + 1 - pi)

    return pi
```

Formula (30.1) can be generalized by iterating on it and thereby deriving an expression for the time  $t$  posterior  $\pi_{t+1}$  as a function of the time 0 prior  $\pi_0$  and the likelihood ratio process  $L(w^{t+1})$  at time  $t$ .

To begin, notice that the updating rule

$$\pi_{t+1} = \frac{\pi_t \ell(w_{t+1})}{\pi_t \ell(w_{t+1}) + (1 - \pi_t)}$$

implies

$$\begin{aligned} \frac{1}{\pi_{t+1}} &= \frac{\pi_t \ell(w_{t+1}) + (1 - \pi_t)}{\pi_t \ell(w_{t+1})} \\ &= 1 - \frac{1}{\ell(w_{t+1})} + \frac{1}{\ell(w_{t+1})} \frac{1}{\pi_t}. \\ \Rightarrow \frac{1}{\pi_{t+1}} - 1 &= \frac{1}{\ell(w_{t+1})} \left( \frac{1}{\pi_t} - 1 \right). \end{aligned}$$

Therefore

$$\frac{1}{\pi_{t+1}} - 1 = \frac{1}{\prod_{i=1}^{t+1} \ell(w_i)} \left( \frac{1}{\pi_0} - 1 \right) = \frac{1}{L(w^{t+1})} \left( \frac{1}{\pi_0} - 1 \right).$$

Since  $\pi_0 \in (0, 1)$  and  $L(w^{t+1}) > 0$ , we can verify that  $\pi_{t+1} \in (0, 1)$ .

After rearranging the preceding equation, we can express  $\pi_{t+1}$  as a function of  $L(w^{t+1})$ , the likelihood ratio process at  $t + 1$ , and the initial prior  $\pi_0$

$$\pi_{t+1} = \frac{\pi_0 L(w^{t+1})}{\pi_0 L(w^{t+1}) + 1 - \pi_0}. \quad (30.2)$$

Formula (30.2) generalizes formula (30.1).

Formula (30.2) can be regarded as a one step revision of prior probability  $\pi_0$  after seeing the batch of data  $\{w_i\}_{i=1}^{t+1}$ .

## 30.4 What a type 1 Agent Learns when Mixture $H$ Generates Data

We now study what happens when the mixture distribution  $h; \alpha$  truly generated the data each period.

The sequence  $\pi_t$  continues to converge, despite the agent's misspecified model, and the limit is either 0 or 1.

This is true even though in truth nature always mixes between  $f$  and  $g$ .

After verifying that claim about possible limit points of  $\pi_t$  sequences, we'll drill down and study what fundamental force determines the limiting value of  $\pi_t$ .

Let's set a value of  $\alpha$  and then watch how  $\pi_t$  evolves.

```
def simulate_mixed(a, T=50, N=500):
    """
    Generate N sets of T observations of the likelihood ratio,
    return as N x T matrix, when the true density is mixed h;a
    """

    w_s = draw_lottery(a, N*T).reshape(N, T)
    l_arr = f(w_s) / g(w_s)

    return l_arr

def plot_pi_seq(a, pi1=0.2, pi2=0.8, T=200):
    """
    Compute and plot pi_seq and the log likelihood ratio process
    when the mixed distribution governs the data.
    """

    l_arr_mixed = simulate_mixed(a, T=T, N=50)
    l_seq_mixed = np.cumprod(l_arr_mixed, axis=1)

    T = l_arr_mixed.shape[1]
    pi_seq_mixed = np.empty((2, T+1))
    pi_seq_mixed[:, 0] = pi1, pi2

    for t in range(T):
        for i in range(2):
            pi_seq_mixed[i, t+1] = update(pi_seq_mixed[i, t], l_arr_mixed[i, t])

    # plot
    fig, ax1 = plt.subplots()
    for i in range(2):
        ax1.plot(range(T+1), pi_seq_mixed[i, :], label=rf"$\pi_0={pi_seq_mixed[i, 0]}")
```

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```

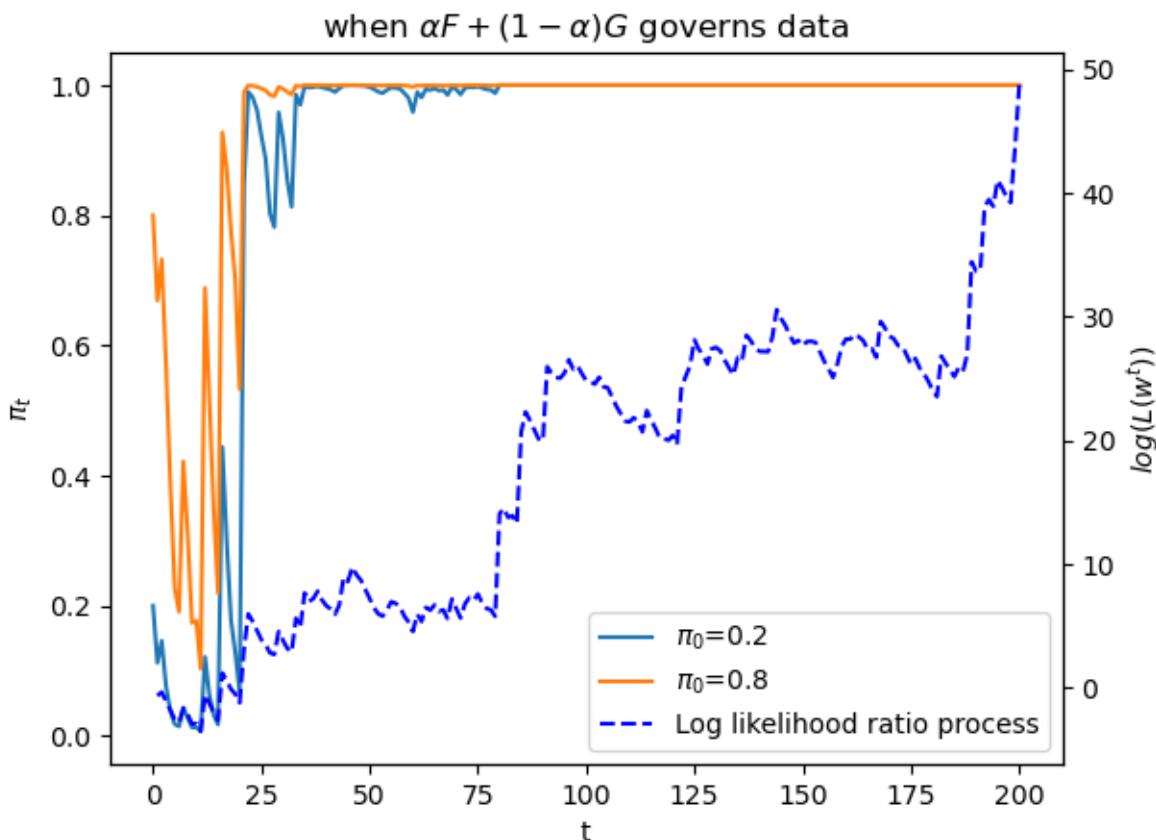
ax1.plot(np.nan, np.nan, '--', color='b', label='Log likelihood ratio process')
ax1.set_ylabel(r"\pi_t")
ax1.set_xlabel("t")
ax1.legend()
ax1.set_title("when \alpha F + (1-\alpha)G governs data")

ax2 = ax1.twinx()
ax2.plot(range(1, T+1), np.log(l_seq_mixed[0, :]), '--', color='b')
ax2.set_ylabel("log(L(w^t))")

plt.show()

```

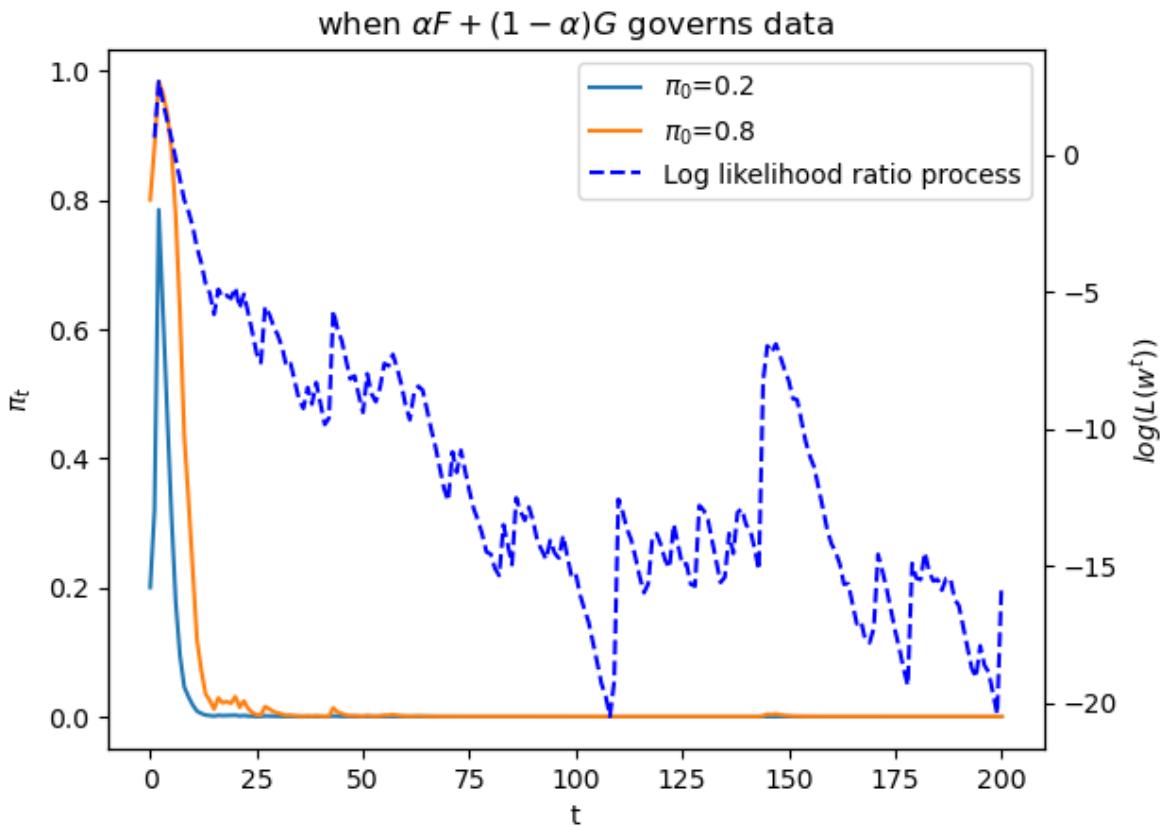
```
plot_pi_seq(a = 0.6)
```



The above graph shows a sample path of the log likelihood ratio process as the blue dotted line, together with sample paths of  $\pi_t$  that start from two distinct initial conditions.

Let's see what happens when we change  $\alpha$

```
plot_pi_seq(a = 0.2)
```



Evidently,  $\alpha$  is having a big effect on the destination of  $\pi_t$  as  $t \rightarrow +\infty$

### 30.5 Kullback-Leibler Divergence Governs Limit of $\pi_t$

To understand what determines whether the limit point of  $\pi_t$  is 0 or 1 and how the answer depends on the true value of the mixing probability  $\alpha \in (0, 1)$  that generates

$$h(w) \equiv h(w|\alpha) = \alpha f(w) + (1 - \alpha)g(w)$$

we shall compute the following two Kullback-Leibler divergences

$$KL_g(\alpha) = \int \log \left( \frac{h(w)}{g(w)} \right) h(w) dw$$

and

$$KL_f(\alpha) = \int \log \left( \frac{h(w)}{f(w)} \right) h(w) dw$$

We shall plot both of these functions against  $\alpha$  as we use  $\alpha$  to vary  $h(w) = h(w|\alpha)$ .

The limit of  $\pi_t$  is determined by

$$\min_{f,g} \{KL_g, KL_f\}$$

The only possible limits are 0 and 1.

As  $t \rightarrow +\infty$ ,  $\pi_t$  goes to one if and only if  $KL_f < KL_g$

```

@vectorize
def KL_g(a):
    "Compute the KL divergence KL(h, g)."
    err = 1e-8                                # to avoid 0 at end points
    ws = np.linspace(err, 1-err, 10000)
    gs, fs = g(ws), f(ws)
    hs = a*fs + (1-a)*gs
    return np.sum(np.log(hs/gs)*hs)/10000

@vectorize
def KL_f(a):
    "Compute the KL divergence KL(h, f)."
    err = 1e-8                                # to avoid 0 at end points
    ws = np.linspace(err, 1-err, 10000)
    gs, fs = g(ws), f(ws)
    hs = a*fs + (1-a)*gs
    return np.sum(np.log(hs/fs)*hs)/10000

# compute KL using quad in Scipy
def KL_g_quad(a):
    "Compute the KL divergence KL(h, g) using scipy.integrate."
    h = lambda x: a*f(x) + (1-a)*g(x)
    return quad(lambda x: h(x) * np.log(h(x)/g(x)), 0, 1)[0]

def KL_f_quad(a):
    "Compute the KL divergence KL(h, f) using scipy.integrate."
    h = lambda x: a*f(x) + (1-a)*g(x)
    return quad(lambda x: h(x) * np.log(h(x)/f(x)), 0, 1)[0]

# vectorize
KL_g_quad_v = np.vectorize(KL_g_quad)
KL_f_quad_v = np.vectorize(KL_f_quad)

# Let us find the limit point
def pi_lim(a, T=5000, pi_0=0.4):
    "Find limit of pi sequence."
    pi_seq = np.zeros(T+1)
    pi_seq[0] = pi_0
    l_arr = simulate_mixed(a, T, N=1)[0]

    for t in range(T):
        pi_seq[t+1] = update(pi_seq[t], l_arr[t])
    return pi_seq[-1]

pi_lim_v = np.vectorize(pi_lim)

```

Let us first plot the KL divergences  $KL_g(\alpha)$ ,  $KL_f(\alpha)$  for each  $\alpha$ .

```

a_arr = np.linspace(0, 1, 100)
KL_g_arr = KL_g(a_arr)
KL_f_arr = KL_f(a_arr)

fig, ax = plt.subplots(1, figsize=[10, 6])
ax.plot(a_arr, KL_g_arr, label='KL(h, g)')

```

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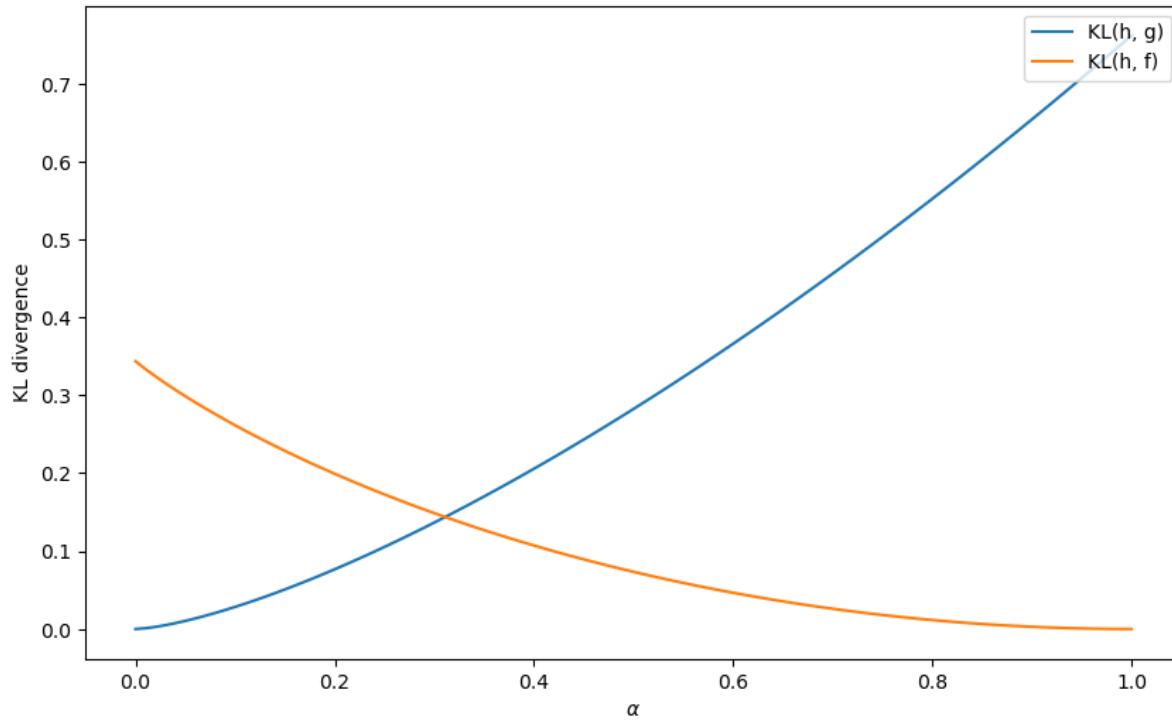
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```

ax.plot(a_arr, KL_f_arr, label='KL(h, f)')
ax.set_ylabel('KL divergence')
ax.set_xlabel(r'$\alpha$')

ax.legend(loc='upper right')
plt.show()

```



Let's compute an  $\alpha$  for which the KL divergence between  $h$  and  $g$  is the same as that between  $h$  and  $f$ .

```

# where KL_f = KL_g
discretion = a_arr[np.argmin(np.abs(KL_g_arr-KL_f_arr))]

```

We can compute and plot the convergence point  $\pi_\infty$  for each  $\alpha$  to verify that the convergence is indeed governed by the KL divergence.

The blue circles show the limiting values of  $\pi_t$  that simulations discover for different values of  $\alpha$  recorded on the  $x$  axis. Thus, the graph below confirms how a minimum KL divergence governs what our type 1 agent eventually learns.

```

a_arr_x = a_arr[(a_arr<discretion) | (a_arr>discretion)]
pi_lim_arr = pi_lim_v(a_arr_x)

# plot
fig, ax = plt.subplots(1, figsize=[10, 6])

ax.plot(a_arr, KL_g_arr, label='KL(h, g)')
ax.plot(a_arr, KL_f_arr, label='KL(h, f)')
ax.set_ylabel('KL divergence')
ax.set_xlabel(r'$\alpha$')

# plot KL

```

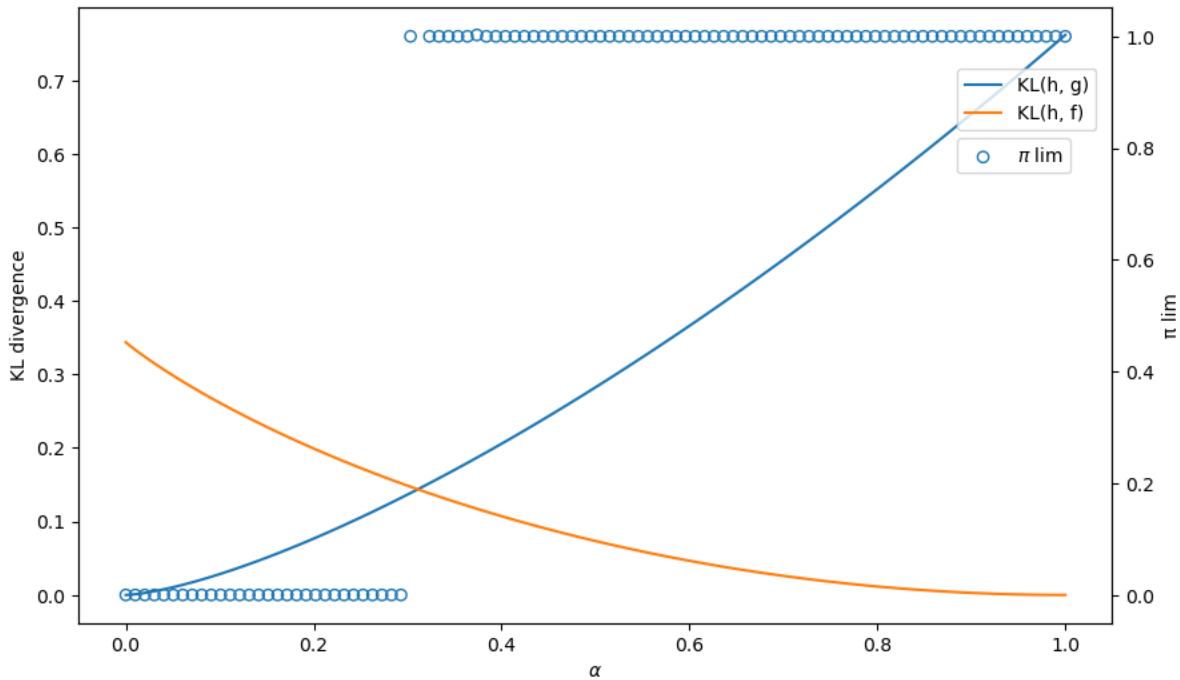
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```

ax2 = ax.twinx()
# plot limit point
ax2.scatter(a_arr_x, pi_lim_arr,
            facecolors='none',
            edgecolors='tab:blue',
            label=r'$\pi$ lim')
ax2.set_ylabel('π lim')

ax.legend(loc=[0.85, 0.8])
ax2.legend(loc=[0.85, 0.73])
plt.show()
    
```



Evidently, our type 1 learner who applies Bayes' law to his misspecified set of statistical models eventually learns an approximating model that is as close as possible to the true model, as measured by its Kullback-Leibler divergence:

- When  $\alpha$  is small,  $KL_g < KL_f$  meaning the divergence of  $g$  from  $h$  is smaller than that of  $f$  and so the limit point of  $\pi_t$  is close to 0.
- When  $\alpha$  is large,  $KL_f < KL_g$  meaning the divergence of  $f$  from  $h$  is smaller than that of  $g$  and so the limit point of  $\pi_t$  is close to 1.

## 30.6 Type 2 Agent

We now describe how our type 2 agent formulates his learning problem and what he eventually learns.

Our type 2 agent understands the correct statistical model but does not know  $\alpha$ .

We apply Bayes law to deduce an algorithm for learning  $\alpha$  under the assumption that the agent knows that

$$h(w) = h(w|\alpha)$$

but does not know  $\alpha$ .

We'll assume that the person starts out with a prior probability  $\pi_0(\alpha)$  on  $\alpha \in (0, 1)$  where the prior has one of the forms that we deployed in [this quantecon lecture](#).

We'll fire up numpyro and apply it to the present situation.

Bayes' law now takes the form

$$\pi_{t+1}(\alpha) = \frac{h(w_{t+1}|\alpha)\pi_t(\alpha)}{\int h(w_{t+1}|\hat{\alpha})\pi_t(\hat{\alpha})d\hat{\alpha}}$$

We'll use numpyro to approximate this equation.

We'll create graphs of the posterior  $\pi_t(\alpha)$  as  $t \rightarrow +\infty$  corresponding to ones presented in the quantecon lecture [https://python.quantecon.org/bayes\\_nonconj.html](https://python.quantecon.org/bayes_nonconj.html).

We anticipate that a posterior distribution will collapse around the true  $\alpha$  as  $t \rightarrow +\infty$ .

Let us try a uniform prior first.

We use the `Mixture` class in numpyro to construct the likelihood function.

```
a = 0.8

# simulate data with true a
data = draw_lottery(a, 1000)
sizes = [5, 20, 50, 200, 1000, 25000]

def model(w):
    a = numpyro.sample('a', dist.Uniform(low=0.0, high=1.0))

    y_samp = numpyro.sample('w',
                           dist.Mixture(dist.Categorical(jnp.array([a, 1-a])), [dist.Beta(F_a, F_b), -dist.Beta(G_a, G_b)]), obs=w)

def MCMC_run(ws):
    "Compute posterior using MCMC with observed ws"

    kernel = NUTS(model)
    mcmc = MCMC(kernel, num_samples=5000, num_warmup=1000, progress_bar=False)

    mcmc.run(rng_key=random.PRNGKey(142857), w=jnp.array(ws))
    sample = mcmc.get_samples()
    return sample['a']
```

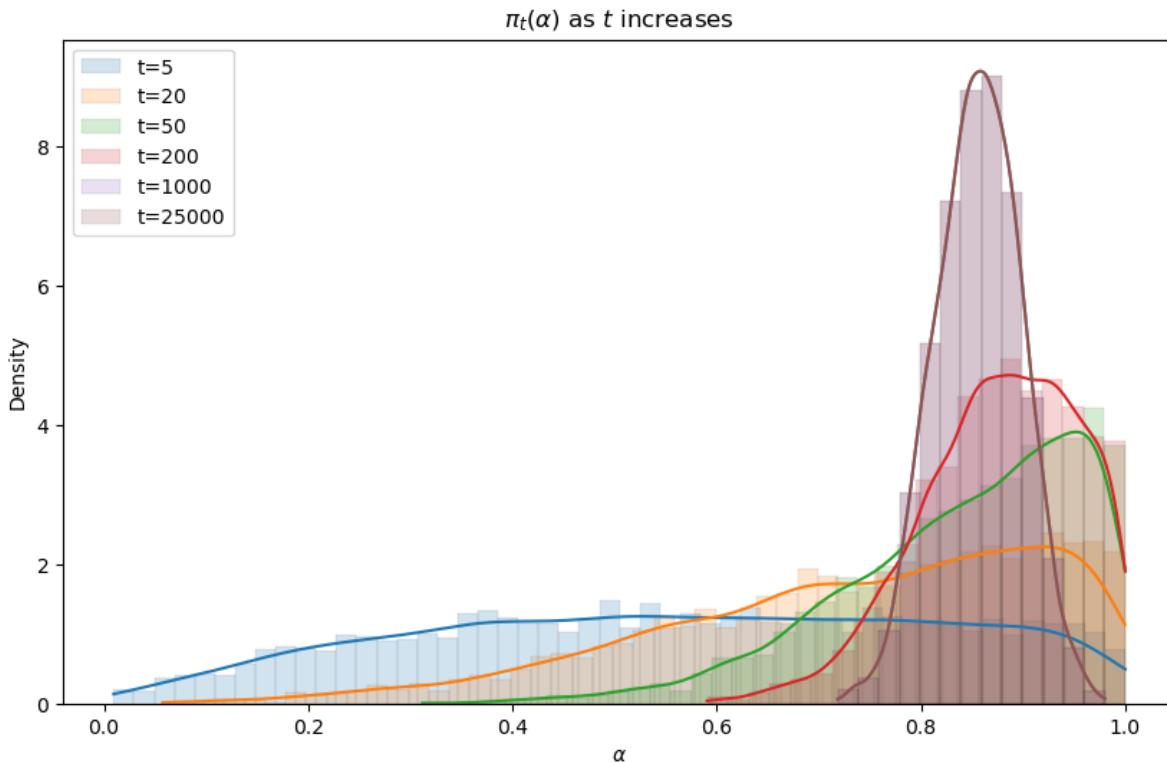
The following code generates the graph below that displays Bayesian posteriors for  $\alpha$  at various history lengths.

```
fig, ax = plt.subplots(figsize=(10, 6))

for i in range(len(sizes)):
    sample = MCMC_run(data[:sizes[i]])
    sns.histplot(
        data=sample, kde=True, stat='density', alpha=0.2, ax=ax,
        color=colors[i], binwidth=0.02, linewidth=0.05, label=f't={sizes[i]}')
)
ax.set_title(r'$\pi_t(\alpha)$ as $t$ increases')
ax.legend()
ax.set_xlabel(r'$\alpha$')
plt.show()
```

```

W1124 04:31:41.932495 29902 cuda_executor.cc:1802] GPU interconnect information
↳ not available: INTERNAL: NVML doesn't support extracting fabric info or NVLink
↳ is not used by the device.
W1124 04:31:41.936161 29833 cuda_executor.cc:1802] GPU interconnect information
↳ not available: INTERNAL: NVML doesn't support extracting fabric info or NVLink
↳ is not used by the device.
    
```



Evidently, the Bayesian posterior narrows in on the true value  $\alpha = .8$  of the mixing parameter as the length of a history of observations grows.

## 30.7 Concluding Remarks

Our type 1 person deploys an incorrect statistical model.

He believes that either  $f$  or  $g$  generated the  $w$  process, but just doesn't know which one.

That is wrong because nature is actually mixing each period with mixing probability  $\alpha$ .

Our type 1 agent eventually believes that either  $f$  or  $g$  generated the  $w$  sequence, the outcome being determined by the model, either  $f$  or  $g$ , whose KL divergence relative to  $h$  is smaller.

Our type 2 agent has a different statistical model, one that is correctly specified.

He knows the parametric form of the statistical model but not the mixing parameter  $\alpha$ .

He knows that he does not know it.

But by using Bayes' law in conjunction with his statistical model and a history of data, he eventually acquires a more and more accurate inference about  $\alpha$ .

This little laboratory exhibits some important general principles that govern outcomes of Bayesian learning of misspecified models.

Thus, the following situation prevails quite generally in empirical work.

A scientist approaches the data with a manifold  $S$  of statistical models  $s(X|\theta)$ , where  $s$  is a probability distribution over a random vector  $X$ ,  $\theta \in \Theta$  is a vector of parameters, and  $\Theta$  indexes the manifold of models.

The scientist with observations that he interprets as realizations  $x$  of the random vector  $X$  wants to solve an **inverse problem** of somehow *inverting*  $s(x|\theta)$  to infer  $\theta$  from  $x$ .

But the scientist's model is misspecified, being only an approximation to an unknown model  $h$  that nature uses to generate  $X$ .

If the scientist uses Bayes' law or a related likelihood-based method to infer  $\theta$ , it occurs quite generally that for large sample sizes the inverse problem infers a  $\theta$  that minimizes the KL divergence of the scientist's model  $s$  relative to nature's model  $h$ .

## 30.8 Exercises

### Exercise 30.8.1

In *Likelihood Ratio Processes and Bayesian Learning*, we studied the consequence of applying likelihood ratio and Bayes' law to a misspecified statistical model.

In that lecture, we used a model selection algorithm to study the case where the true data generating process is a mixture.

In this lecture, we studied how to correctly “learn” a model generated by a mixing process using a Bayesian approach.

To fix the algorithm we used in *Likelihood Ratio Processes and Bayesian Learning*, a correct Bayesian approach should directly model the uncertainty about  $x$  and update beliefs about it as new data arrives.

Here is the algorithm:

First we specify a prior distribution for  $x$  given by  $x \sim \text{Beta}(\alpha_0, \beta_0)$  with expectation  $\mathbb{E}[x] = \frac{\alpha_0}{\alpha_0 + \beta_0}$ .

The likelihood for a single observation  $w_t$  is  $p(w_t|x) = xf(w_t) + (1-x)g(w_t)$ .

For a sequence  $w^t = (w_1, \dots, w_t)$ , the likelihood is  $p(w^t|x) = \prod_{i=1}^t p(w_i|x)$ .

The posterior distribution is updated using  $p(x|w^t) \propto p(w^t|x)p(x)$ .

Recursively, the posterior after  $w_t$  is  $p(x|w^t) \propto p(w_t|x)p(x|w^{t-1})$ .

Without a conjugate prior, we can approximate the posterior by discretizing  $x$  into a grid.

Your task is to implement this algorithm in Python.

You can verify your implementation by checking that the posterior mean converges to the true value of  $x$  as  $t$  increases in *Likelihood Ratio Processes and Bayesian Learning*.

### Solution

Here is one solution:

First we define the mixture probability and parameters of prior distributions

```

x_true = 0.5
T_mix = 200

# Three different priors with means 0.25, 0.5, 0.75
prior_params = [(1, 3), (1, 1), (3, 1)]
prior_means = [a/(a+b) for a, b in prior_params]

w_mix = draw_lottery(x_true, T_mix)

@jit
def learn_x_bayesian(observations, a0, β0, grid_size=2000):
    """
    Sequential Bayesian learning of the mixing probability x
    using a grid approximation.
    """
    w = np.asarray(observations)
    T = w.size

    x_grid = np.linspace(1e-3, 1 - 1e-3, grid_size)

    # Log prior
    log_prior = (a0 - 1) * np.log(x_grid) + (β0 - 1) * np.log1p(-x_grid)

    μ_path = np.empty(T + 1)
    μ_path[0] = a0 / (a0 + β0)

    log_post = log_prior.copy()

    for t in range(T):
        wt = w[t]
        # P(w_t | x) = x f(w_t) + (1 - x) g(w_t)
        like = x_grid * f(wt) + (1 - x_grid) * g(wt)
        log_post += np.log(like)

        # normalize
        log_post -= log_post.max()
        post = np.exp(log_post)
        post /= post.sum()

        μ_path[t + 1] = x_grid @ post

    return μ_path

x_posterior_means = [learn_x_bayesian(w_mix, a0, β0) for a0, β0 in prior_params]

```

Let's visualize how the posterior mean of  $x$  evolves over time, starting from three different prior beliefs.

```

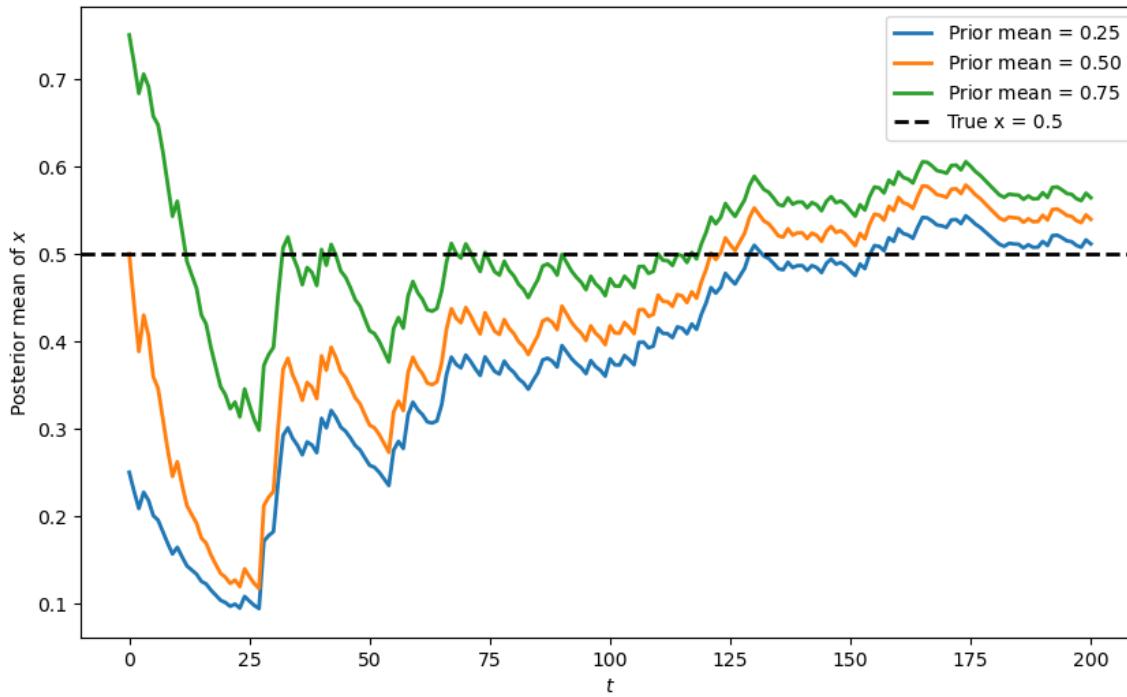
fig, ax = plt.subplots(figsize=(10, 6))

for i, (x_means, mean0) in enumerate(zip(x_posterior_means, prior_means)):
    ax.plot(range(T_mix + 1), x_means,
            label=f'Prior mean = ${mean0:.2f}$',
            color=colors[i], linewidth=2)

ax.axhline(y=x_true, color='black', linestyle='--',
            label=f'True x = {x_true}', linewidth=2)
ax.set_xlabel('$t$')
ax.set_ylabel('Posterior mean of $x$')
ax.legend()

```

```
plt.show()
```



The plot shows that regardless of the initial prior belief, all three posterior means eventually converge towards the true value of  $x = 0.5$ .

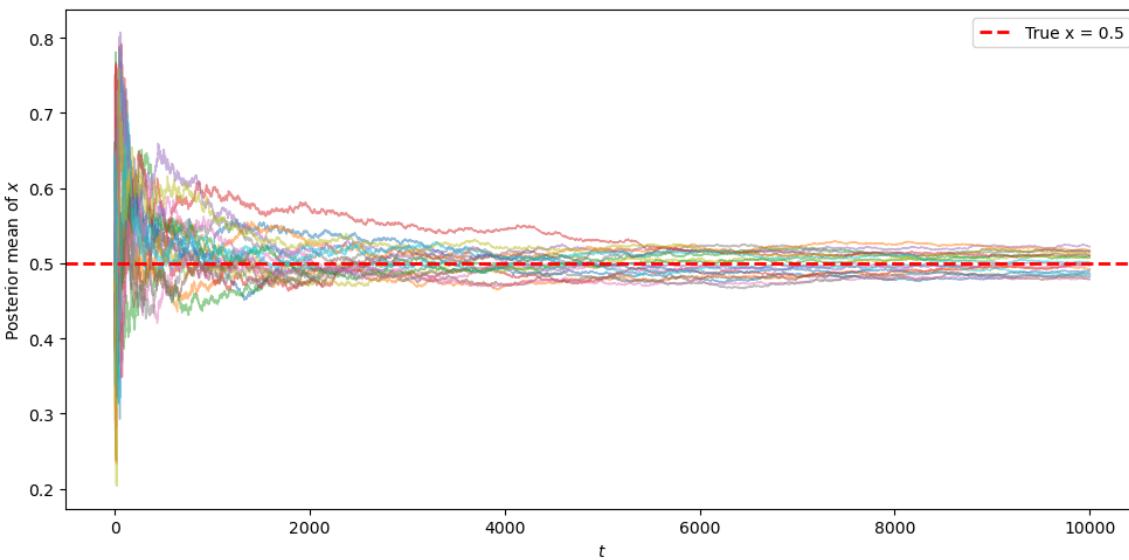
Next, let's look at multiple simulations with a longer time horizon, all starting from a uniform prior.

```
set_seed()
n_paths = 20
T_long = 10_000

fig, ax = plt.subplots(figsize=(10, 5))

for j in range(n_paths):
    w_path = draw_lottery(x_true, T_long)
    x_means = learn_x_bayesian(w_path, 1, 1) # Uniform prior
    ax.plot(range(T_long + 1), x_means, alpha=0.5, linewidth=1)

ax.axhline(y=x_true, color='red', linestyle='--',
            label=f'True x = {x_true}', linewidth=2)
ax.set_ylabel('Posterior mean of $x$')
ax.set_xlabel('$t$')
ax.legend()
plt.tight_layout()
plt.show()
```



We can see that the posterior mean of  $x$  converges to the true value  $x = 0.5$ .

## BAYESIAN VERSUS FREQUENTIST DECISION RULES

### Contents

- *Bayesian versus Frequentist Decision Rules*
  - *Overview*
  - *Setup*
  - *Frequentist Decision Rule*
  - *Bayesian Decision Rule*
  - *Was the Navy Captain's Hunch Correct?*
  - *More Details*
  - *Distribution of Bayesian Decision Rule's Time to Decide*
  - *Probability of Making Correct Decision*
  - *Distribution of Likelihood Ratios at Neyman-Pearson's t*

```
import matplotlib.pyplot as plt
import numpy as np
from numba import jit, prange, float64, int64
from numba.experimental import jitclass
from math import gamma
from scipy.optimize import minimize
```

### 31.1 Overview

This lecture follows up on ideas presented in the following lectures:

- *A Problem that Stumped Milton Friedman*
- *A Bayesian Formulation of Friedman and Wald's Problem*
- *Exchangeability and Bayesian Updating*
- *Likelihood Ratio Processes*

*A Problem that Stumped Milton Friedman* described a problem that a Navy Captain presented to Milton Friedman during World War II.

The Navy had told the Captain to use a decision rule for quality control.

In particular, the Navy had ordered the Captain to use an instance of a **frequentist decision rule**.

The Captain doubted that that rule was a good one.

Milton Friedman recognized the Captain's conjecture as posing a challenging statistical problem that he and other members of the US Government's Statistical Research Group at Columbia University proceeded to try to solve.

A member of the group, the great mathematician and economist Abraham Wald, soon solved the problem.

A good way to formulate the problem is to use some ideas from Bayesian statistics that we describe in this lecture *Exchangeability and Bayesian Updating* and in this lecture *Likelihood Ratio Processes*, which describes the link between Bayesian updating and likelihood ratio processes.

The present lecture uses Python to generate simulations that evaluate expected losses under the Neyman-Pearson **frequentist** procedure that the Navy captain questioned and the **Bayesian** decision rule described in *A Bayesian Formulation of Friedman and Wald's Problem*.

The simulations confirm the Navy Captain's hunch that there is a better rule than the Neyman-Pearson likelihood ratio test that the Navy had told him to use.

## 31.2 Setup

To formalize the problem that had confronted the Navy Captain, we consider a setting with the following parts.

- Each period a decision maker draws a non-negative random variable  $Z$ . He knows that two probability distributions are possible,  $f_0$  and  $f_1$ , and that whichever distribution it is remains fixed over time. The decision maker believes that before the beginning of time, nature once and for all had selected either  $f_0$  or  $f_1$  and that the probability that it selected  $f_0$  is probability  $\pi^*$ .
- The decision maker observes a sample  $\{z_i\}_{i=0}^t$  from the distribution chosen by nature.

The decision maker wants to decide which distribution actually governs  $Z$ .

He is worried about two types of errors and the losses that they will impose on him.

- a loss  $\bar{L}_1$  from a **type I error** that occurs if he decides that  $f = f_1$  when actually  $f = f_0$
- a loss  $\bar{L}_0$  from a **type II error** that occurs if he decides that  $f = f_0$  when actually  $f = f_1$

The decision maker pays a cost  $c$  for drawing another  $z$ .

We mainly borrow parameters from the quantecon lecture *A Bayesian Formulation of Friedman and Wald's Problem* except that we increase both  $\bar{L}_0$  and  $\bar{L}_1$  from 25 to 100 to encourage the Bayesian decision rule to take more draws before deciding.

We set the cost  $c$  of taking one more draw at 1.25.

We set the probability distributions  $f_0$  and  $f_1$  to be beta distributions with  $a_0 = b_0 = 1$ ,  $a_1 = 3$ , and  $b_1 = 1.2$ , respectively.

Below is some Python code that sets up these objects.

```
@jit
def p(x, a, b):
    "Beta distribution."
    r = gamma(a + b) / (gamma(a) * gamma(b))
    return r * x**(a-1) * (1 - x)**(b-1)
```

We start with defining a `jitclass` that stores parameters and functions we need to solve problems for both the Bayesian and frequentist Navy Captains.

```
wf_data = [
    ('c', float64),                      # unemployment compensation
    ('a0', float64),                      # parameters of beta distribution
    ('b0', float64),
    ('a1', float64),
    ('b1', float64),
    ('L0', float64),                      # cost of selecting f0 when f1 is true
    ('L1', float64),                      # cost of selecting f1 when f0 is true
    ('pi_grid', float64[:]),              # grid of beliefs pi
    ('pi_grid_size', int64),              # size of Monte Carlo simulation
    ('mc_size', int64),                   # sequence of random values
    ('z0', float64[:]),                  # sequence of random values
    ('z1', float64[:])
]
```

```
@jitclass(wf_data)
class WaldFriedman:

    def __init__(self,
                 c=1.25,
                 a0=1,
                 b0=1,
                 a1=3,
                 b1=1.2,
                 L0=100,
                 L1=100,
                 pi_grid_size=200,
                 mc_size=1000):

        self.c, self.pi_grid_size = c, pi_grid_size
        self.a0, self.b0, self.a1, self.b1 = a0, b0, a1, b1
        self.L0, self.L1 = L0, L1
        self.pi_grid = np.linspace(0, 1, pi_grid_size)
        self.mc_size = mc_size

        self.z0 = np.random.beta(a0, b0, mc_size)
        self.z1 = np.random.beta(a1, b1, mc_size)

    def f0(self, x):
        return p(x, self.a0, self.b0)

    def f1(self, x):
        return p(x, self.a1, self.b1)

    def pi(self, z, pi):
        """
        Updates pi using Bayes' rule and the current observation z
        """

        a0, b0, a1, b1 = self.a0, self.b0, self.a1, self.b1

        pi_f0, pi_f1 = pi * p(z, a0, b0), (1 - pi) * p(z, a1, b1)
        pi_new = pi_f0 / (pi_f0 + pi_f1)
```

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```
return pi_new

wf = WaldFriedman()

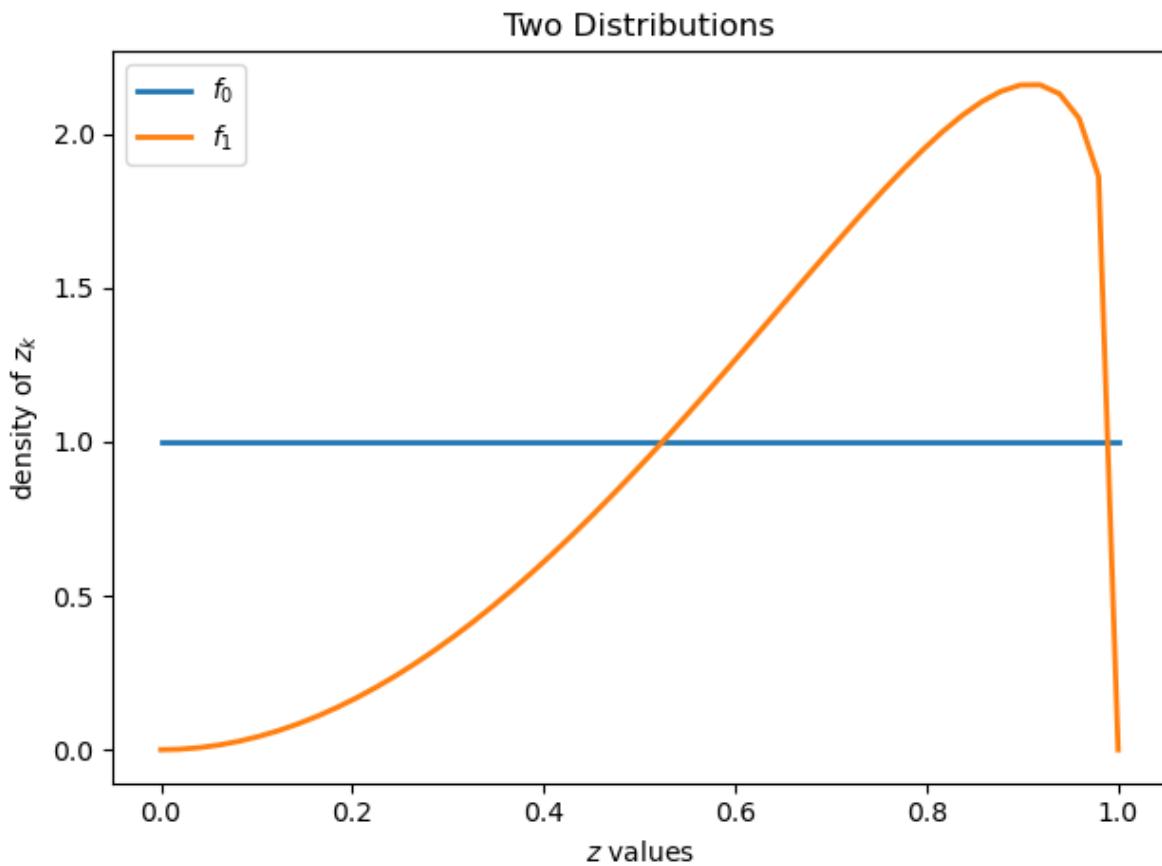
grid = np.linspace(0, 1, 50)

plt.figure()

plt.title("Two Distributions")
plt.plot(grid, wf.f0(grid), lw=2, label="$f_0$")
plt.plot(grid, wf.f1(grid), lw=2, label="$f_1$")

plt.legend()
plt.xlabel("$z$ values")
plt.ylabel("density of $z_k$")

plt.tight_layout()
plt.show()
```



Above, we plot the two possible probability densities  $f_0$  and  $f_1$

### 31.3 Frequentist Decision Rule

The Navy told the Captain to use a Neyman-Pearson likelihood ratio decision rule.

That decision rule is characterized by

- a sample size  $t$ , and
- a cutoff value  $d$  of a likelihood ratio

Let  $L(z^t) = \prod_{i=0}^t \frac{f_0(z_i)}{f_1(z_i)}$  be the likelihood ratio associated with observing the sequence  $\{z_i\}_{i=0}^t$ .

The decision rule associated with a sample size  $t$  is:

- decide that  $f_0$  is the distribution if the likelihood ratio is greater than  $d$
- decide that  $f_1$  is the distribution if the likelihood ratio is less than  $d$

For our purposes here, we want to compute an expected loss from using this rule, where we borrow loss parameters  $\bar{L}_1$  and  $\bar{L}_2$  from [A Bayesian Formulation of Friedman and Wald's Problem](#).

Let null and alternative hypotheses be

- null:  $H_0: f = f_0$ ,
- alternative  $H_1: f = f_1$ .

Given sample size  $t$  and cutoff  $d$ , under the model described above, the mathematical expectation of total loss is

$$\bar{V}_{fre}(t, d) = ct + \pi^* PFA \times \bar{L}_1 + (1 - \pi^*) (1 - PD) \times \bar{L}_0 \quad (31.1)$$

$$\text{where } PFA = \Pr\{L(z^t) < d \mid q = f_0\}$$

$$PD = \Pr\{L(z^t) < d \mid q = f_1\}$$

Here

- $PFA$  denotes the probability of a **false alarm**, i.e., rejecting  $H_0$  when it is true
- $PD$  denotes the probability of a **detection error**, i.e., not rejecting  $H_0$  when  $H_1$  is true

For a given sample size  $t$ , the pairs  $(PFA, PD)$  lie on a **receiver operating characteristic curve**.

- by choosing  $d$ , we select a particular pair  $(PFA, PD)$  along the curve for a given  $t$

To see some receiver operating characteristic curves, please see this lecture [Likelihood Ratio Processes](#).

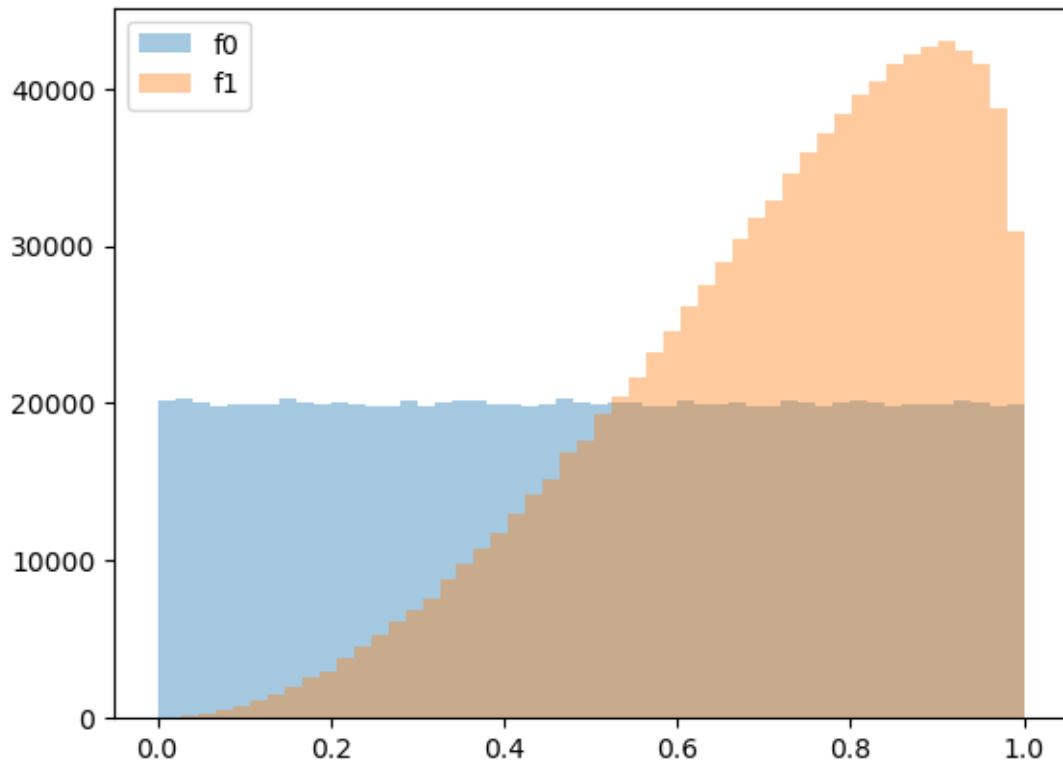
To solve for  $\bar{V}_{fre}(t, d)$  numerically, we first simulate sequences of  $z$  when either  $f_0$  or  $f_1$  generates data.

Let's plot empirical distributions, i.e., histograms, associated with  $f_0$  and  $f_1$ .

```
N = 10000
T = 100
```

```
z0_arr = np.random.beta(wf.a0, wf.b0, (N, T))
z1_arr = np.random.beta(wf.a1, wf.b1, (N, T))
```

```
plt.hist(z0_arr.flatten(), bins=50, alpha=0.4, label='f0')
plt.hist(z1_arr.flatten(), bins=50, alpha=0.4, label='f1')
plt.legend()
plt.show()
```



We can compute sequences of likelihood ratios using simulated samples.

```
l = lambda z: wf.f0(z) / wf.f1(z)
```

```
l0_arr = l(z0_arr)
l1_arr = l(z1_arr)

L0_arr = np.cumprod(l0_arr, 1)
L1_arr = np.cumprod(l1_arr, 1)
```

With an empirical distribution of likelihood ratios in hand, we can draw **receiver operating characteristic curves** by enumerating ( $PFA, PD$ ) pairs given each sample size  $t$ .

```
PFA = np.arange(0, 100, 1)

for t in range(1, 15, 4):
    percentile = np.percentile(L0_arr[:, t], PFA)
    PD = [np.sum(L1_arr[:, t] < p) / N for p in percentile]

    plt.plot(PFA / 100, PD, label=f"t={t}")

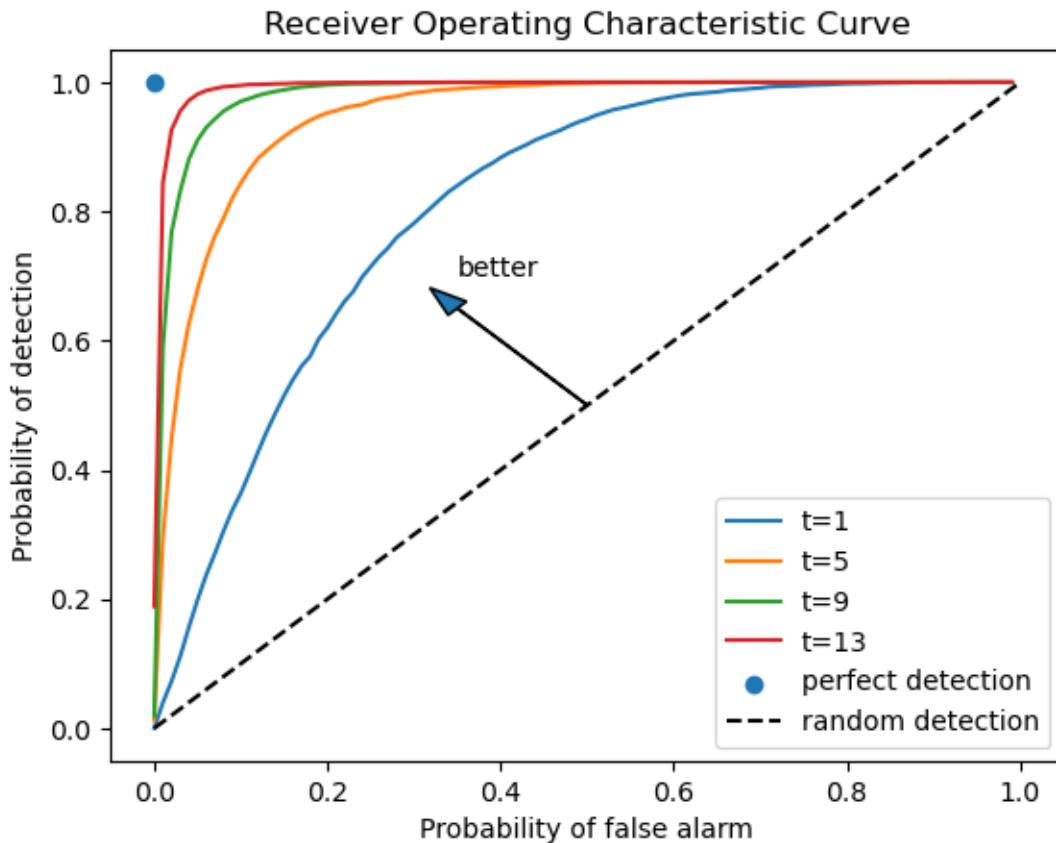
plt.scatter(0, 1, label="perfect detection")
plt.plot([0, 1], [0, 1], color='k', ls='--', label="random detection")

plt.arrow(0.5, 0.5, -0.15, 0.15, head_width=0.03)
plt.text(0.35, 0.7, "better")
plt.xlabel("Probability of false alarm")
plt.ylabel("Probability of detection")
plt.legend()
plt.title("Receiver Operating Characteristic Curve")
```

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```
plt.show()
```



We can minimize the expected total loss presented in equation (31.1) by choosing  $(t, d)$ .

Doing that delivers an expected loss

$$\bar{V}_{fre} = \min_{t,d} \bar{V}_{fre}(t,d).$$

We first consider the case in which  $\pi^* = \Pr\{\text{nature selects } f_0\} = 0.5$ .

We can solve the minimization problem in two steps.

First, we fix  $t$  and find the optimal cutoff  $d$  and consequently the minimal  $\bar{V}_{fre}(t)$ .

Here is Python code that does that and then plots a useful graph.

```
@jit
def V_fre_d_t(d, t, L0_arr, L1_arr, n_star, wf):
    N = L0_arr.shape[0]

    PFA = np.sum(L0_arr[:, t-1] < d) / N
    PD = np.sum(L1_arr[:, t-1] < d) / N

    V = n_star * PFA * wf.L1 + (1 - n_star) * (1 - PD) * wf.L0

    return V
```

```
def V_fre_t(t, L0_arr, L1_arr, n_star, wf):

    res = minimize(V_fre_d_t, 1, args=(t, L0_arr, L1_arr, n_star, wf), method='Nelder-
    ↪Mead')
    V = res.fun
    d = res.x

    PFA = np.sum(L0_arr[:, t-1] < d) / N
    PD = np.sum(L1_arr[:, t-1] < d) / N

    return V, PFA, PD
```

```
def compute_V_fre(L0_arr, L1_arr, n_star, wf):

    T = L0_arr.shape[1]

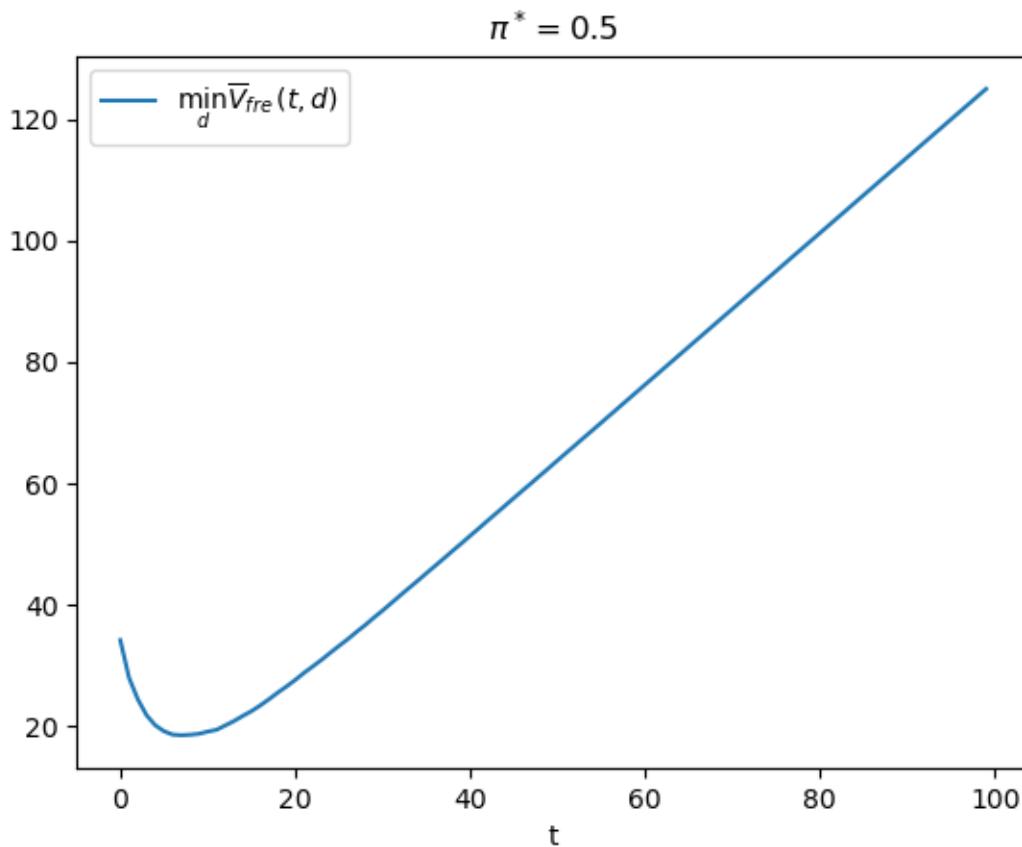
    V_fre_arr = np.empty(T)
    PFA_arr = np.empty(T)
    PD_arr = np.empty(T)

    for t in range(1, T+1):
        V, PFA, PD = V_fre_t(t, L0_arr, L1_arr, n_star, wf)
        V_fre_arr[t-1] = wf.c * t + V
        PFA_arr[t-1] = PFA
        PD_arr[t-1] = PD

    return V_fre_arr, PFA_arr, PD_arr
```

```
n_star = 0.5
V_fre_arr, PFA_arr, PD_arr = compute_V_fre(L0_arr, L1_arr, n_star, wf)

plt.plot(range(T), V_fre_arr, label=r'$\min_{d} \overline{V}_{fre}(t, d)$')
plt.xlabel('t')
plt.title(r'$\pi^{**}=0.5$')
plt.legend()
plt.show()
```



```
t_optimal = np.argmin(V_fre_arr) + 1
```

The above graph illustrates how minimizing over  $t$  tells the frequentist to draw  $t_{\text{optimal}}$  observations and then decide.

Let's now change the value of  $\pi^*$  and watch how the decision rule changes.

```
n_pi = 20
pi_star_arr = np.linspace(0.1, 0.9, n_pi)

V_fre_bar_arr = np.empty(n_pi)
t_optimal_arr = np.empty(n_pi)
PFA_optimal_arr = np.empty(n_pi)
PD_optimal_arr = np.empty(n_pi)

for i, pi_star in enumerate(pi_star_arr):
    V_fre_arr, PFA_arr, PD_arr = compute_V_fre(L0_arr, L1_arr, pi_star, wf)
    t_idx = np.argmin(V_fre_arr)

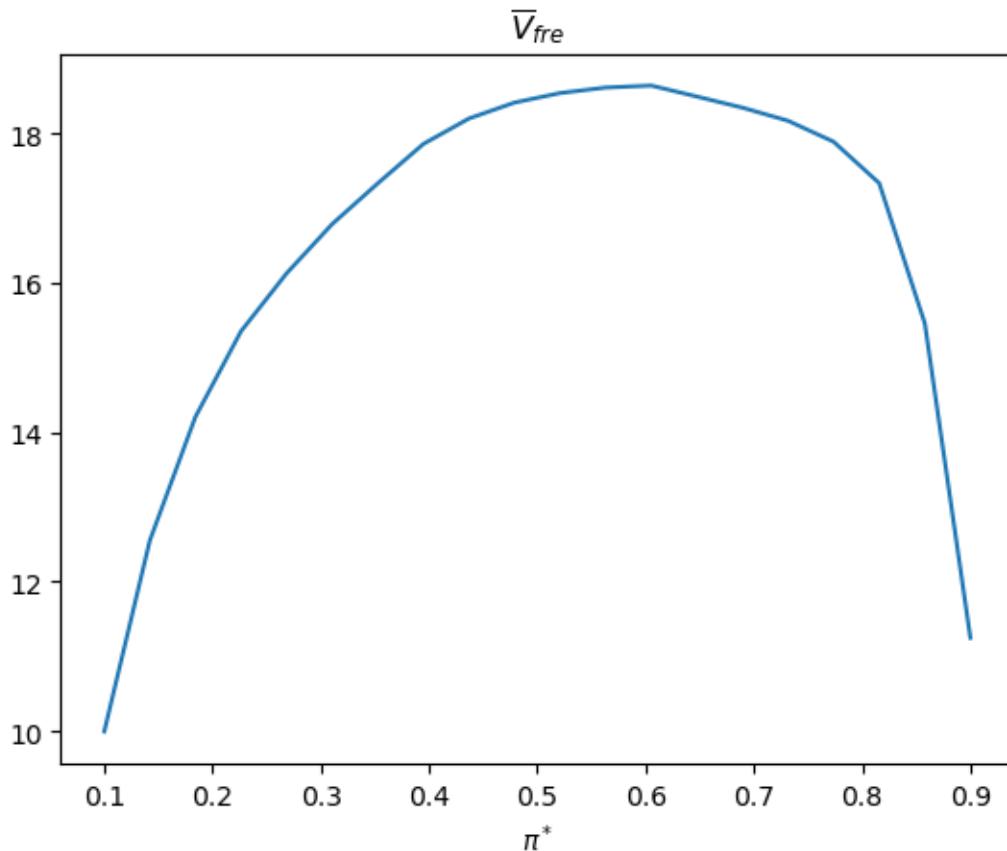
    V_fre_bar_arr[i] = V_fre_arr[t_idx]
    t_optimal_arr[i] = t_idx + 1
    PFA_optimal_arr[i] = PFA_arr[t_idx]
    PD_optimal_arr[i] = PD_arr[t_idx]
```

```
plt.plot(pi_star_arr, V_fre_bar_arr)
plt.xlabel(r'$\pi^*$')
plt.title(r'$\overline{V}_{fre}$')
```

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```
plt.show()
```



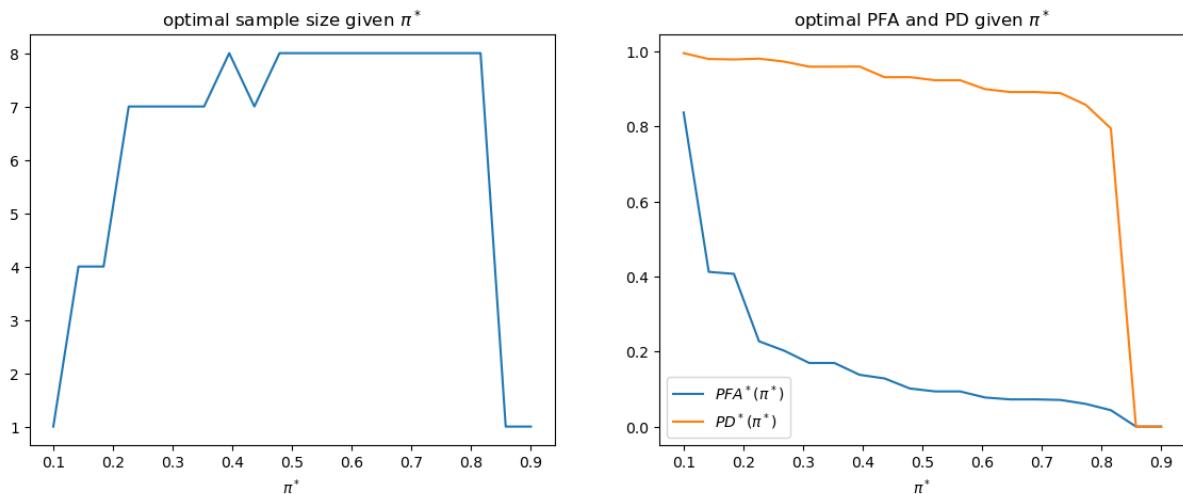
The following shows how optimal sample size  $t$  and targeted ( $PFA, PD$ ) change as  $\pi^*$  varies.

```
fig, axs = plt.subplots(1, 2, figsize=(14, 5))

axs[0].plot(pi_star_arr, t_optimal_arr)
axs[0].set_xlabel(r'$\pi^*$')
axs[0].set_title(r'optimal sample size given $\pi^*$')

axs[1].plot(pi_star_arr, PFA_optimal_arr, label=r'$PFA^{*(\pi^*)}$')
axs[1].plot(pi_star_arr, PD_optimal_arr, label=r'$PD^{*(\pi^*)}$')
axs[1].set_xlabel(r'$\pi^*$')
axs[1].legend()
axs[1].set_title(r'optimal PFA and PD given $\pi^*$')

plt.show()
```



## 31.4 Bayesian Decision Rule

In [A Problem that Stumped Milton Friedman](#), we learned how Abraham Wald confirmed the Navy Captain's hunch that there is a better decision rule.

In [A Bayesian Formulation of Friedman and Wald's Problem](#) we presented a Bayesian procedure that makes decisions by comparing a Bayesian posterior probability  $\pi$  with cutoff probabilities called  $A$  and  $B$ .

To proceed, we borrow some Python code from the quantecon lecture [A Bayesian Formulation of Friedman and Wald's Problem](#) that computes optimal values of  $A$  and  $B$ .

```
@jit(parallel=True)
def Q(h, wf):

    c, pi_grid = wf.c, wf.pi_grid
    L0, L1 = wf.L0, wf.L1
    z0, z1 = wf.z0, wf.z1
    mc_size = wf.mc_size

    k = wf.k

    h_new = np.empty_like(pi_grid)
    h_func = lambda p: np.interp(p, pi_grid, h)

    for i in prange(len(pi_grid)):
        pi = pi_grid[i]

        # Find the expected value of J by integrating over z
        integral_f0, integral_f1 = 0, 0
        for m in range(mc_size):
            pi_0 = k(z0[m], pi) # Draw z from f0 and update pi
            integral_f0 += min((1 - pi_0) * L0, pi_0 * L1, h_func(pi_0))

            pi_1 = k(z1[m], pi) # Draw z from f1 and update pi
            integral_f1 += min((1 - pi_1) * L0, pi_1 * L1, h_func(pi_1))

        integral = (pi * integral_f0 + (1 - pi) * integral_f1) / mc_size
```

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```

    h_new[i] = c + integral

    return h_new

```

```

@jit
def solve_model(wf, tol=1e-4, max_iter=1000):
    """
    Compute the continuation value function

    * wf is an instance of WaldFriedman
    """

    # Set up loop
    h = np.zeros(len(wf.pi_grid))
    i = 0
    error = tol + 1

    while i < max_iter and error > tol:
        h_new = Q(h, wf)
        error = np.max(np.abs(h - h_new))
        i += 1
        h = h_new

    if error > tol:
        print("Failed to converge!")

    return h_new

```

```

h_star = solve_model(wf)

```

```

@jit
def find_cutoff_rule(wf, h):

    """
    This function takes a continuation value function and returns the
    corresponding cutoffs of where you transition between continuing and
    choosing a specific model
    """

    pi_grid = wf.pi_grid
    L0, L1 = wf.L0, wf.L1

    # Evaluate cost at all points on grid for choosing a model
    payoff_f0 = (1 - pi_grid) * L0
    payoff_f1 = pi_grid * L1

    # The cutoff points can be found by differencing these costs with
    # The Bellman equation (J is always less than or equal to p_c_i)
    B = pi_grid[np.searchsorted(
                    payoff_f1 - np.minimum(h, payoff_f0),
                    1e-10)
                - 1]
    A = pi_grid[np.searchsorted(
                    np.minimum(h, payoff_f1) - payoff_f0,
                    1e-10)
                - 1]

```

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```

    return (B, A)

B, A = find_cutoff_rule(wf, h_star)
cost_L0 = (1 - wf.n_grid) * wf.L0
cost_L1 = wf.n_grid * wf.L1

fig, ax = plt.subplots(figsize=(10, 6))

ax.plot(wf.n_grid, h_star, label='continuation value')
ax.plot(wf.n_grid, cost_L1, label='choose f1')
ax.plot(wf.n_grid, cost_L0, label='choose f0')
ax.plot(wf.n_grid,
        np.amin(np.column_stack([h_star, cost_L0, cost_L1]), axis=1),
        lw=15, alpha=0.1, color='b', label='minimum cost')

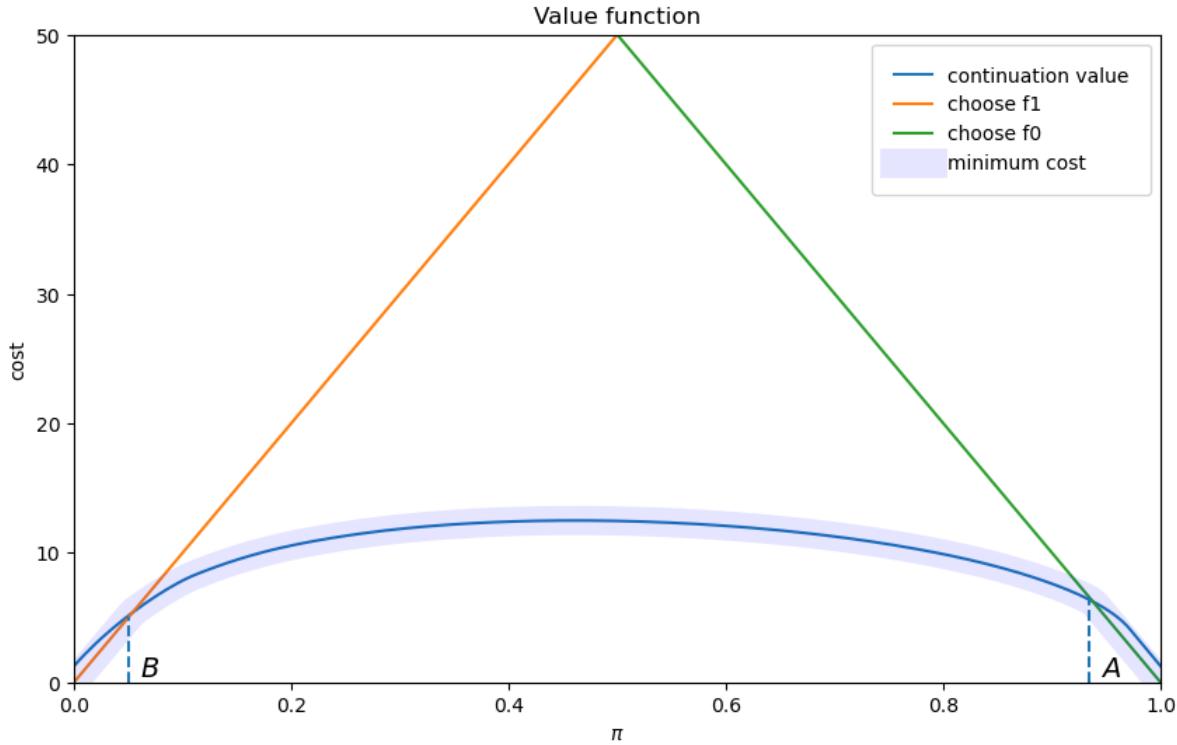
ax.annotate(r"$B$", xy=(B + 0.01, 0.5), fontsize=14)
ax.annotate(r"$A$", xy=(A + 0.01, 0.5), fontsize=14)

plt.vlines(B, 0, B * wf.L0, linestyle="--")
plt.vlines(A, 0, (1 - A) * wf.L1, linestyle="--")

ax.set(xlim=(0, 1), ylim=(0, 0.5 * max(wf.L0, wf.L1)), ylabel="cost",
       xlabel=r"$\pi$", title="Value function")

plt.legend(borderpad=1.1)
plt.show()

```



The above figure portrays the value function plotted against the decision maker's Bayesian posterior.

It also shows the cutoff probabilities  $A$  and  $B$ .

The Bayesian decision rule is:

- accept  $H_0$  if  $\pi \geq A$
- accept  $H_1$  if  $\pi \leq B$
- delay deciding and draw another  $z$  if  $B \leq \pi \leq A$

We can calculate two “objective” loss functions under this situation conditioning on knowing for sure that nature has selected  $f_0$ , in the first case, or  $f_1$ , in the second case.

1. under  $f_0$ ,

$$V^0(\pi) = \begin{cases} 0 & \text{if } A \leq \pi, \\ c + EV^0(\pi') & \text{if } B \leq \pi < A, \\ \bar{L}_1 & \text{if } \pi < B. \end{cases}$$

2. under  $f_1$

$$V^1(\pi) = \begin{cases} \bar{L}_0 & \text{if } A \leq \pi, \\ c + EV^1(\pi') & \text{if } B \leq \pi < A, \\ 0 & \text{if } \pi < B. \end{cases}$$

where  $\pi' = \frac{\pi f_0(z')}{\pi f_0(z') + (1-\pi)f_1(z')}$ .

Given a prior probability  $\pi_0$ , the expected loss for the Bayesian is

$$\bar{V}_{Bayes}(\pi_0) = \pi^* V^0(\pi_0) + (1 - \pi^*) V^1(\pi_0).$$

Below we write some Python code that computes  $V^0(\pi)$  and  $V^1(\pi)$  numerically.

```
@jit(parallel=True)
def V_q(wf, flag):
    V = np.zeros(wf.n_grid_size)
    if flag == 0:
        z_arr = wf.z0
        V[wf.n_grid < B] = wf.L1
    else:
        z_arr = wf.z1
        V[wf.n_grid >= A] = wf.L0

    V_old = np.empty_like(V)

    while True:
        V_old[:] = V[:]
        V[(B <= wf.n_grid) & (wf.n_grid < A)] = 0

        for i in prange(len(wf.n_grid)):
            pi = wf.n_grid[i]

            if pi >= A or pi < B:
                continue

            for j in prange(len(z_arr)):
                pi_next = wf.k(z_arr[j], pi)
                V[i] += wf.c + np.interp(pi_next, wf.n_grid, V_old)
```

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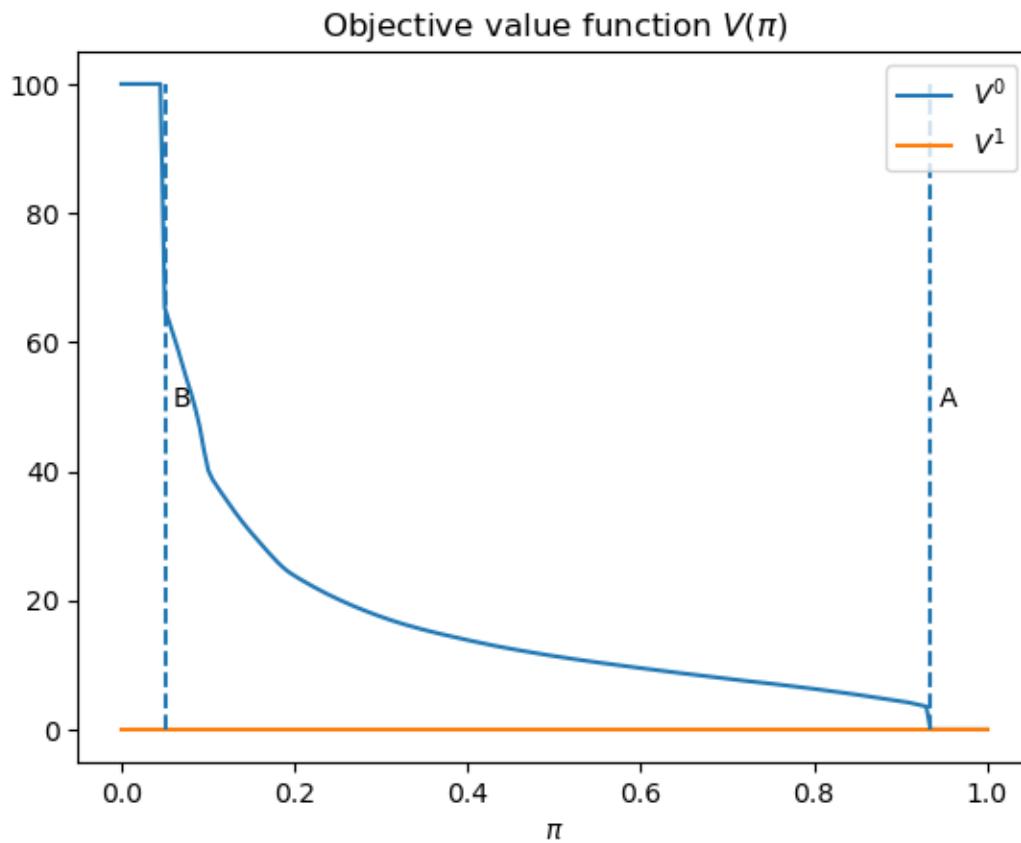
```
V[i] /= wf.mc_size

if np.abs(V - V_old).max() < 1e-5:
    break

return V
```

```
V0 = V_q(wf, 0)
V1 = V_q(wf, 1)

plt.plot(wf.pi_grid, V0, label='$V^0$')
plt.plot(wf.pi_grid, V1, label='$V^1$')
plt.vlines(B, 0, wf.L0, linestyle='--')
plt.text(B+0.01, wf.L0/2, 'B')
plt.vlines(A, 0, wf.L0, linestyle='--')
plt.text(A+0.01, wf.L0/2, 'A')
plt.xlabel(r'$\pi$')
plt.title(r'Objective value function $V(\pi)$')
plt.legend()
plt.show()
```



Given an assumed value for  $\pi^* = \Pr \{ \text{nature selects } f_0 \}$ , we can then compute  $\bar{V}_{Bayes}(\pi_0)$ .

We can then determine an initial Bayesian prior  $\pi_0^*$  that minimizes this objective concept of expected loss.

The figure below plots four cases corresponding to  $\pi^* = 0.25, 0.3, 0.5, 0.7$ .

We observe that in each case  $\pi_0^*$  equals  $\pi^*$ .

```

def compute_V_baye_bar(pi_star, V0, V1, wf):

    V_baye = pi_star * V0 + (1 - pi_star) * V1
    pi_idx = np.argmin(V_baye)
    pi_optimal = wf.pi_grid[pi_idx]
    V_baye_bar = V_baye[pi_idx]

    return V_baye, pi_optimal, V_baye_bar

pi_star_arr = [0.25, 0.3, 0.5, 0.7]

fig, axs = plt.subplots(2, 2, figsize=(15, 10))

for i, pi_star in enumerate(pi_star_arr):
    row_i = i // 2
    col_i = i % 2

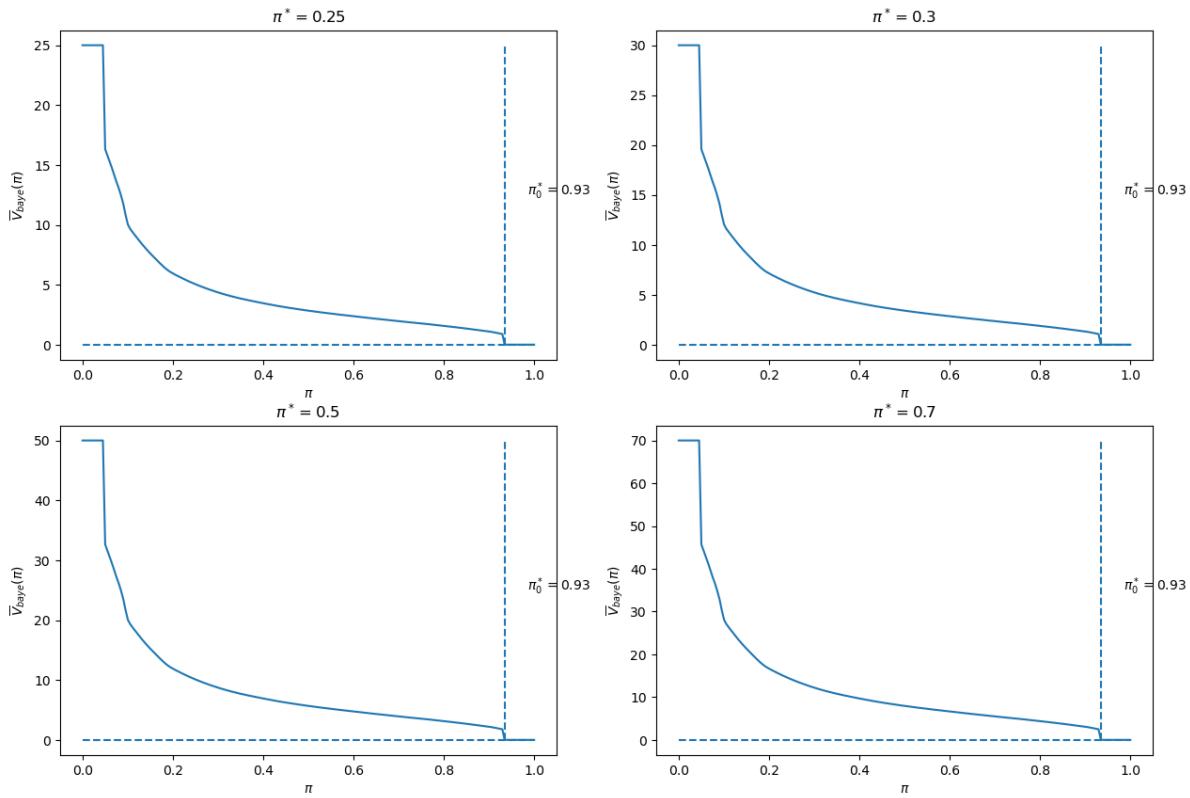
    V_baye, pi_optimal, V_baye_bar = compute_V_baye_bar(pi_star, V0, V1, wf)

    axs[row_i, col_i].plot(wf.pi_grid, V_baye)
    axs[row_i, col_i].hlines(V_baye_bar, 0, 1, linestyle='--')
    axs[row_i, col_i].vlines(pi_optimal, V_baye_bar, V_baye.max(), linestyle='--')
    axs[row_i, col_i].text(pi_optimal+0.05, (V_baye_bar + V_baye.max()) / 2,
                           r'$\pi_0^*=' + f'{pi_optimal:.2f}')
    axs[row_i, col_i].set_xlabel(r'$\pi$')
    axs[row_i, col_i].set_ylabel(r'$\overline{V}_{baye}(\pi)$')
    axs[row_i, col_i].set_title(r'$\pi^*=' + f'{pi_star}'')

fig.suptitle(r'$\overline{V}_{baye}(\pi)=\pi^*V^0(\pi) + (1-\pi^*)V^1(\pi)$', fontsize=16)
plt.show()

```

$$\bar{V}_{baye}(\pi) = \pi^* V^0(\pi) + (1 - \pi^*) V^1(\pi)$$



This pattern of outcomes holds more generally.

Thus, the following Python code generates the associated graph that verifies the equality of  $\pi_0^*$  to  $\pi^*$  holds for all  $\pi^*$ .

```

pi_star_arr = np.linspace(0.1, 0.9, n_pi)
V_baye_bar_arr = np.empty_like(pi_star_arr)
pi_optimal_arr = np.empty_like(pi_star_arr)

for i, pi_star in enumerate(pi_star_arr):
    V_baye, pi_optimal, V_baye_bar = compute_V_baye_bar(pi_star, V0, V1, wf)

    V_baye_bar_arr[i] = V_baye_bar
    pi_optimal_arr[i] = pi_optimal

fig, axs = plt.subplots(1, 2, figsize=(14, 5))

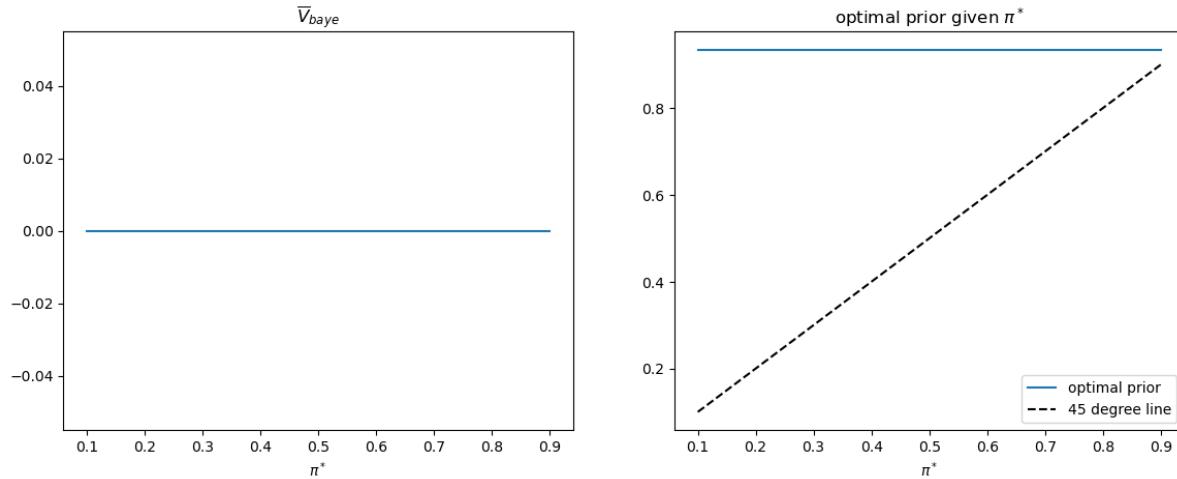
axs[0].plot(pi_star_arr, V_baye_bar_arr)
axs[0].set_xlabel(r'$\pi^*$')
axs[0].set_title(r'$\bar{V}_{baye}$')

axs[1].plot(pi_star_arr, pi_optimal_arr, label='optimal prior')
axs[1].plot([pi_star_arr.min(), pi_star_arr.max()],
            [pi_star_arr.min(), pi_star_arr.max()],
            c='k', linestyle='--', label='45 degree line')
axs[1].set_xlabel(r'$\pi^*$')
axs[1].set_title(r'optimal prior given $\pi^*$')
axs[1].legend()
    
```

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```
plt.show()
```



## 31.5 Was the Navy Captain's Hunch Correct?

We now compare average losses obtained by our frequentist Neyman-Pearson and Bayesian decision rules.

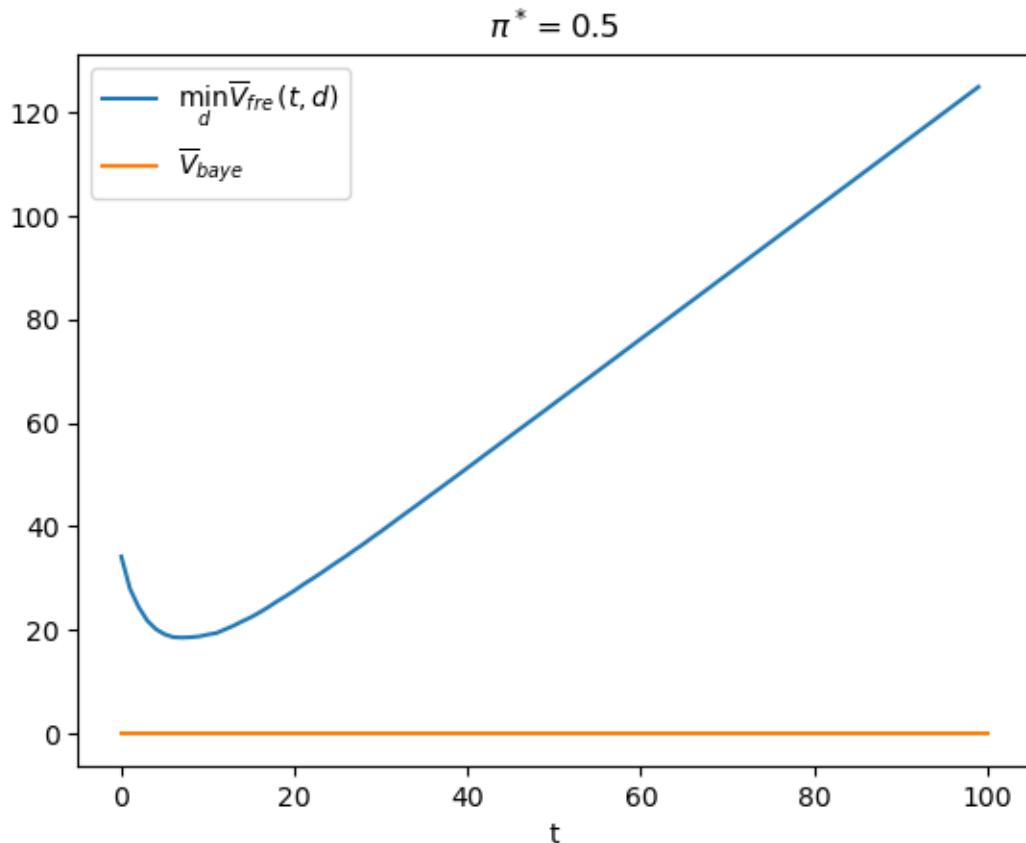
As a starting point, let's compare average loss functions when  $\pi^* = 0.5$ .

```
pi_star = 0.5
```

```
# frequentist
V_fre_arr, PFA_arr, PD_arr = compute_V_fre(L0_arr, L1_arr, pi_star, wf)

# bayesian
V_baye = pi_star * V0 + (1 - pi_star) * V1
V_baye_bar = V_baye.min()
```

```
plt.plot(range(T), V_fre_arr, label=r'$\min_d \overline{V}_{\text{fre}}(t, d)$')
plt.plot([0, T], [V_baye_bar, V_baye_bar], label=r'$\overline{V}_{\text{baye}}$')
plt.xlabel('t')
plt.title(r'$\pi^*=0.5$')
plt.legend()
plt.show()
```



Evidently, there is no sample size  $t$  at which the Neyman-Pearson decision rule attains a lower loss function than does the Bayesian rule.

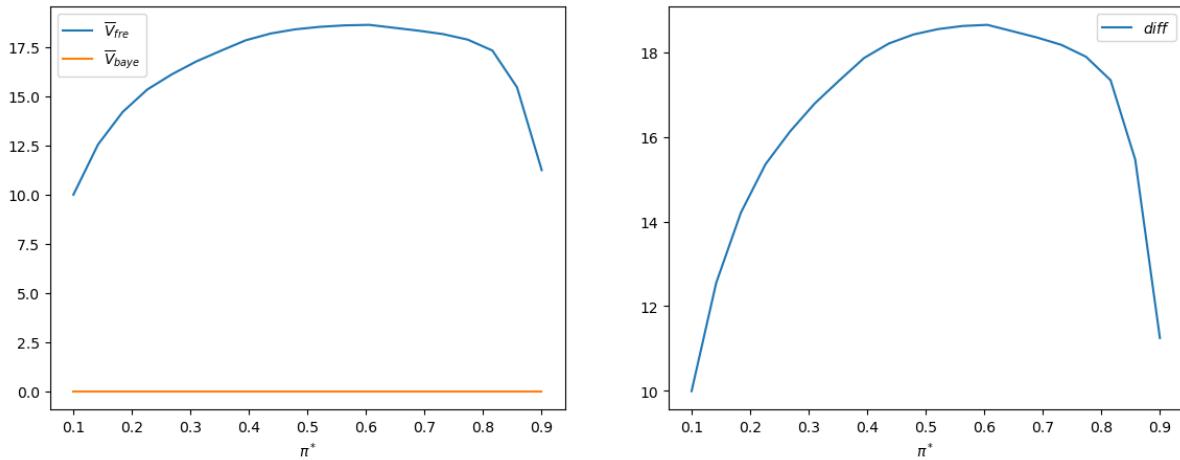
Furthermore, the following graph indicates that the Bayesian decision rule does better on average for all values of  $\pi^*$ .

```
fig, axs = plt.subplots(1, 2, figsize=(14, 5))

axs[0].plot(pi_star_arr, V_fre_bar_arr, label=r'$\overline{V}_{fre}$')
axs[0].plot(pi_star_arr, V_baye_bar_arr, label=r'$\overline{V}_{baye}$')
axs[0].legend()
axs[0].set_xlabel(r'$\pi^*$')

axs[1].plot(pi_star_arr, V_fre_bar_arr - V_baye_bar_arr, label='diff')
axs[1].legend()
axs[1].set_xlabel(r'$\pi^*$')

plt.show()
```



The right panel of the above graph plots the difference  $\bar{V}_{fre} - \bar{V}_{Bayes}$ .

It is always positive.

## 31.6 More Details

We can provide more insights by focusing on the case in which  $\pi^* = 0.5 = \pi_0$ .

```
π_star = 0.5
```

Recall that when  $\pi^* = 0.5$ , the frequentist Neyman-Pearson decision rule sets a sample size  $t_{optimal}$  **ex ante**.

For our parameter settings, we can compute its value:

```
t_optimal
```

```
np.int64(8)
```

For convenience, let's define  $t_{idx}$  as the Python array index corresponding to  $t_{optimal}$  sample size.

```
t_idx = t_optimal - 1
```

## 31.7 Distribution of Bayesian Decision Rule's Time to Decide

We use simulations to compute the frequency distribution of the time to decide for the Bayesian decision rule and compare that time to the frequentist rule's fixed  $t$ .

The following Python code creates a graph that shows the frequency distribution of Bayesian times to decide of Bayesian decision maker, conditional on distribution  $q = f_0$  or  $q = f_1$  generating the data.

The blue and red dotted lines show averages for the Bayesian decision rule, while the black dotted line shows the frequentist optimal sample size  $t$ .

On average the Bayesian rule decides **earlier** than the frequentist rule when  $q = f_0$  and **later** when  $q = f_1$ .

```
@jit(parallel=True)
def check_results(L_arr, A, B, flag, n0):

    N, T = L_arr.shape

    time_arr = np.empty(N)
    correctness = np.empty(N)

    n_arr = n0 * L_arr / (n0 * L_arr + 1 - n0)

    for i in prange(N):
        for t in range(T):
            if (n_arr[i, t] < B) or (n_arr[i, t] > A):
                time_arr[i] = t + 1
                correctness[i] = (flag == 0 and n_arr[i, t] > A) or (flag == 1 and n_
                arr[i, t] < B)
                break

    return time_arr, correctness
```

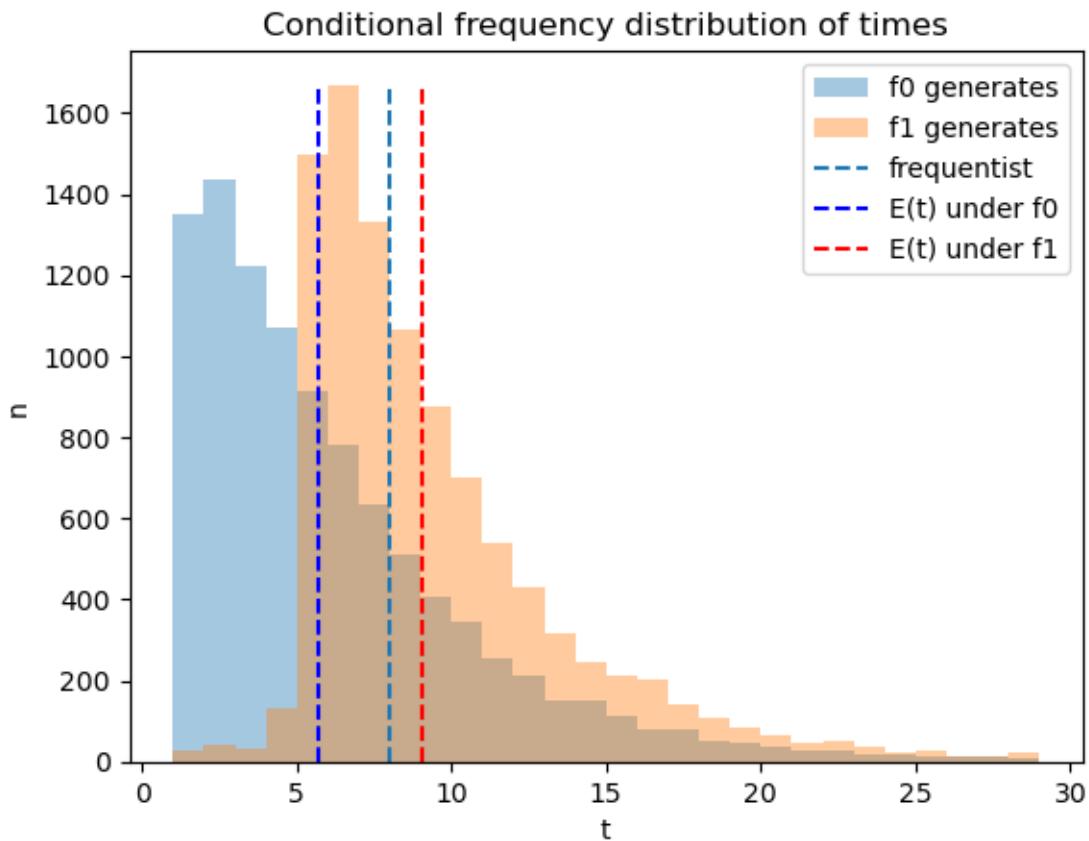
```
time_arr0, correctness0 = check_results(L0_arr, A, B, 0, n_star)
time_arr1, correctness1 = check_results(L1_arr, A, B, 1, n_star)

# unconditional distribution
time_arr_u = np.concatenate((time_arr0, time_arr1))
correctness_u = np.concatenate((correctness0, correctness1))
```

```
n1 = plt.hist(time_arr0, bins=range(1, 30), alpha=0.4, label='f0 generates')[0]
n2 = plt.hist(time_arr1, bins=range(1, 30), alpha=0.4, label='f1 generates')[0]
plt.vlines(t_optimal, 0, max(n1.max(), n2.max()), linestyle='--', label='frequentist')
plt.vlines(np.mean(time_arr0), 0, max(n1.max(), n2.max()),
           linestyle='--', color='b', label='E(t) under f0')
plt.vlines(np.mean(time_arr1), 0, max(n1.max(), n2.max()),
           linestyle='--', color='r', label='E(t) under f1')
plt.legend();

plt.xlabel('t')
plt.ylabel('n')
plt.title('Conditional frequency distribution of times')

plt.show()
```



Later we'll figure out how these distributions ultimately affect objective expected values under the Neyman-Pearson and Bayesian decision rules.

To begin, let's look at simulations of the Bayesian's beliefs over time.

We can compute updated beliefs at any time  $t$  using the one-to-one mapping from  $L_t$  to  $\pi_t$  given  $\pi_0$  described in this lecture [Likelihood Ratio Processes](#).

```
π0_arr = π_star * L0_arr / (π_star * L0_arr + 1 - π_star)
π1_arr = π_star * L1_arr / (π_star * L1_arr + 1 - π_star)
```

```
fig, axs = plt.subplots(1, 2, figsize=(14, 4))

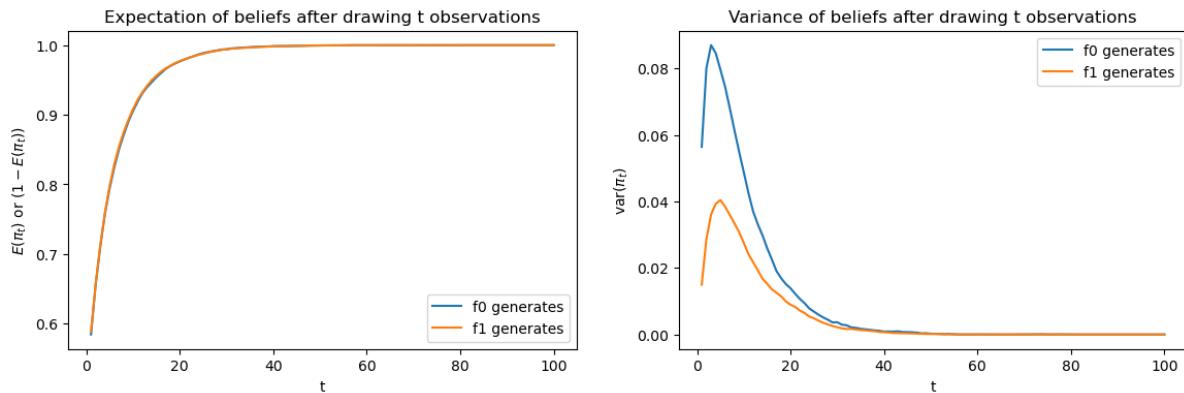
axs[0].plot(np.arange(1, π0_arr.shape[1]+1), np.mean(π0_arr, 0), label='f0 generates')
axs[0].plot(np.arange(1, π1_arr.shape[1]+1), 1 - np.mean(π1_arr, 0), label='f1 generates')
axs[0].set_xlabel('t')
axs[0].set_ylabel(r'$E(\pi_t)$ or $(1 - E(\pi_t))$')
axs[0].set_title('Expectation of beliefs after drawing t observations')
axs[0].legend()

axs[1].plot(np.arange(1, π0_arr.shape[1]+1), np.var(π0_arr, 0), label='f0 generates')
axs[1].plot(np.arange(1, π1_arr.shape[1]+1), np.var(π1_arr, 0), label='f1 generates')
axs[1].set_xlabel('t')
axs[1].set_ylabel(r'$\text{var}(\pi_t)$')
axs[1].set_title('Variance of beliefs after drawing t observations')
axs[1].legend()
```

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```
plt.show()
```



The above figures compare averages and variances of updated Bayesian posteriors after  $t$  draws.

The left graph compares  $E(\pi_t)$  under  $f_0$  to  $1 - E(\pi_t)$  under  $f_1$ : they lie on top of each other.

However, as the right hand side graph shows, there is significant difference in variances when  $t$  is small: the variance is lower under  $f_1$ .

The difference in variances is the reason that the Bayesian decision maker waits longer to decide when  $f_1$  generates the data.

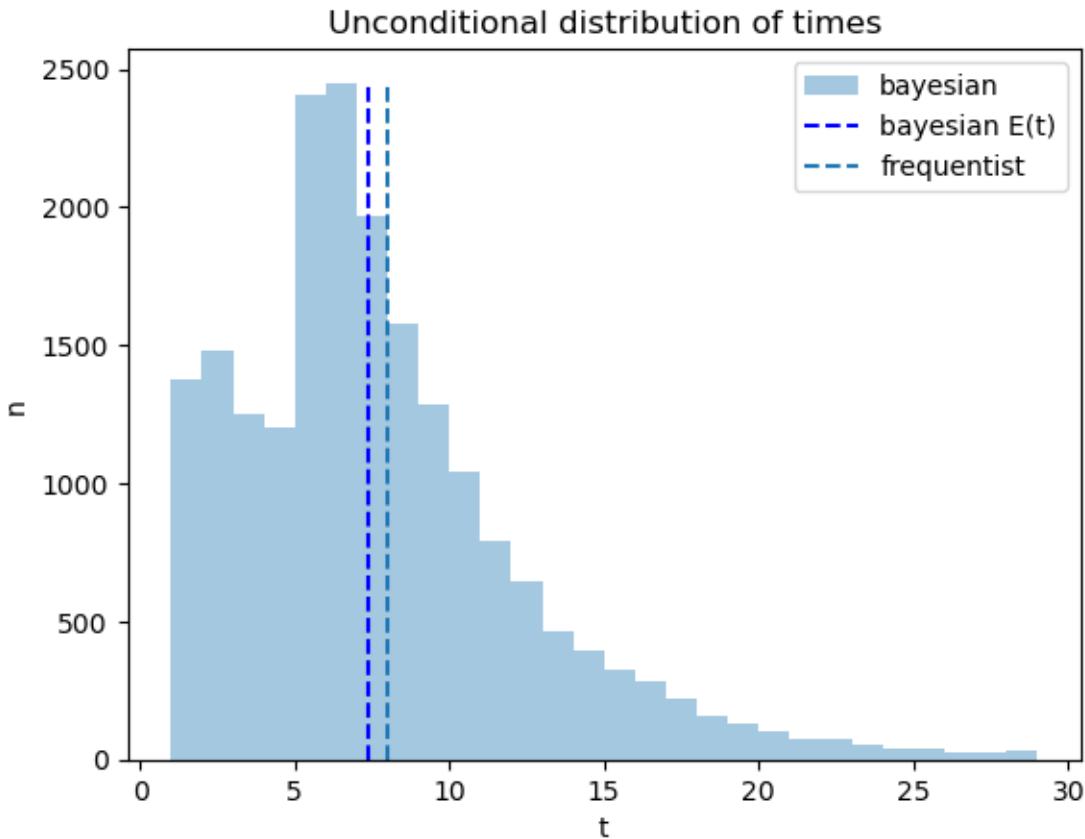
The code below plots outcomes of constructing an unconditional distribution by simply pooling the simulated data across the two possible distributions  $f_0$  and  $f_1$ .

The pooled distribution describes a sense in which on average the Bayesian decides earlier, an outcome that seems at least partly to confirm the Navy Captain's hunch.

```
n = plt.hist(time_arr_u, bins=range(1, 30), alpha=0.4, label='bayesian')[0]
plt.vlines(np.mean(time_arr_u), 0, n.max(), linestyle='--',
           color='b', label='bayesian E(t)')
plt.vlines(t_optimal, 0, n.max(), linestyle='--', label='frequentist')
plt.legend()

plt.xlabel('t')
plt.ylabel('n')
plt.title('Unconditional distribution of times')

plt.show()
```



## 31.8 Probability of Making Correct Decision

Now we use simulations to compute the fractions of samples in which the Bayesian and the frequentist Neyman-Pearson decision rules decide correctly.

For the frequentist Neyman-Pearson rule, the probability of making the correct decision under  $f_1$  is the optimal probability of detection given  $t$  that we defined earlier, and similarly it equals 1 minus the optimal probability of a false alarm under  $f_0$ .

Below we plot these two probabilities for the frequentist rule, along with the conditional probabilities that the Bayesian rule decides before  $t$  and that the decision is correct.

```
# optimal PFA and PD of frequentist with optimal sample size
V, PFA, PD = V_fre_t(t_optimal, l0_arr, l1_arr, n_star, wf)
```

```
plt.plot([1, 20], [PD, PD], linestyle='--', label='PD: fre. chooses f1 correctly')
plt.plot([1, 20], [1-PFA, 1-PFA], linestyle='--', label='1-PFA: fre. chooses f0 correctly')
plt.vlines(t_optimal, 0, 1, linestyle='--', label='frequentist optimal sample size')

N = time_arr0.size
T_arr = np.arange(1, 21)
plt.plot(T_arr, [np.sum(correctness0[time_arr0 <= t] == 1) / N for t in T_arr],
         label='q=f0 and baye. choose f0')
plt.plot(T_arr, [np.sum(correctness1[time_arr1 <= t] == 1) / N for t in T_arr],
```

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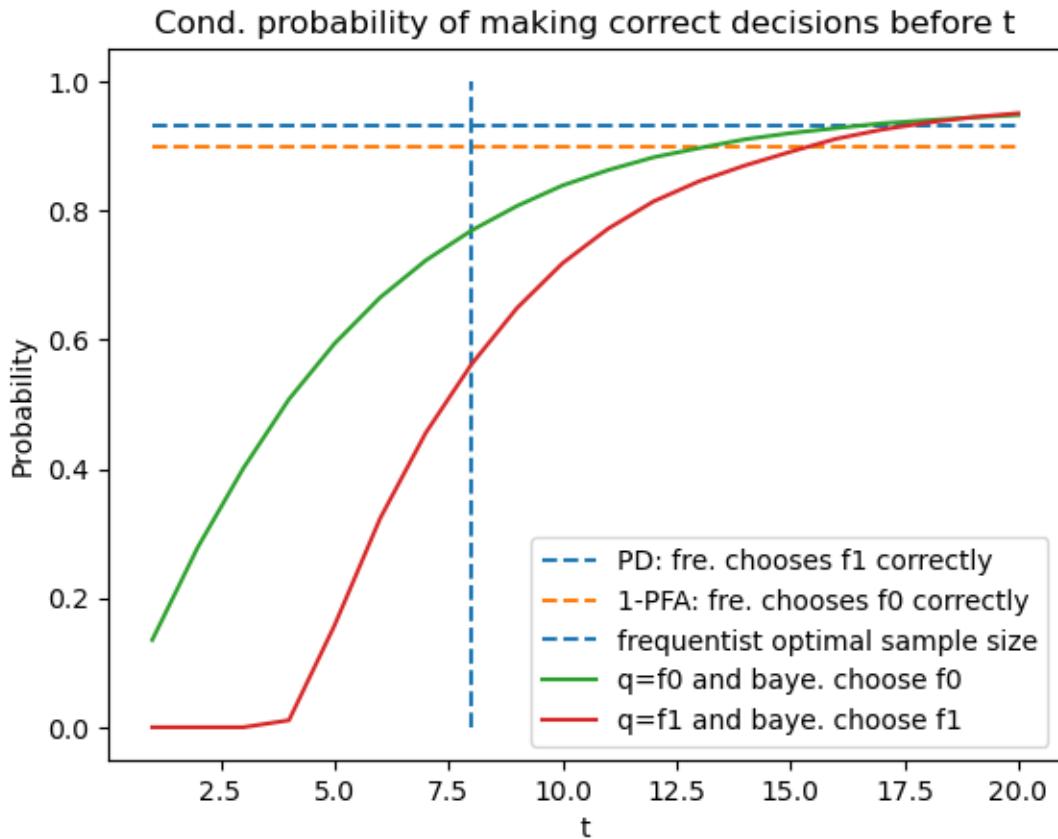
```

label='q=f1 and baye. choose f1')
plt.legend(loc=4)

plt.xlabel('t')
plt.ylabel('Probability')
plt.title('Cond. probability of making correct decisions before t')

plt.show()

```



By averaging using  $\pi^*$ , we also plot the unconditional distribution.

```

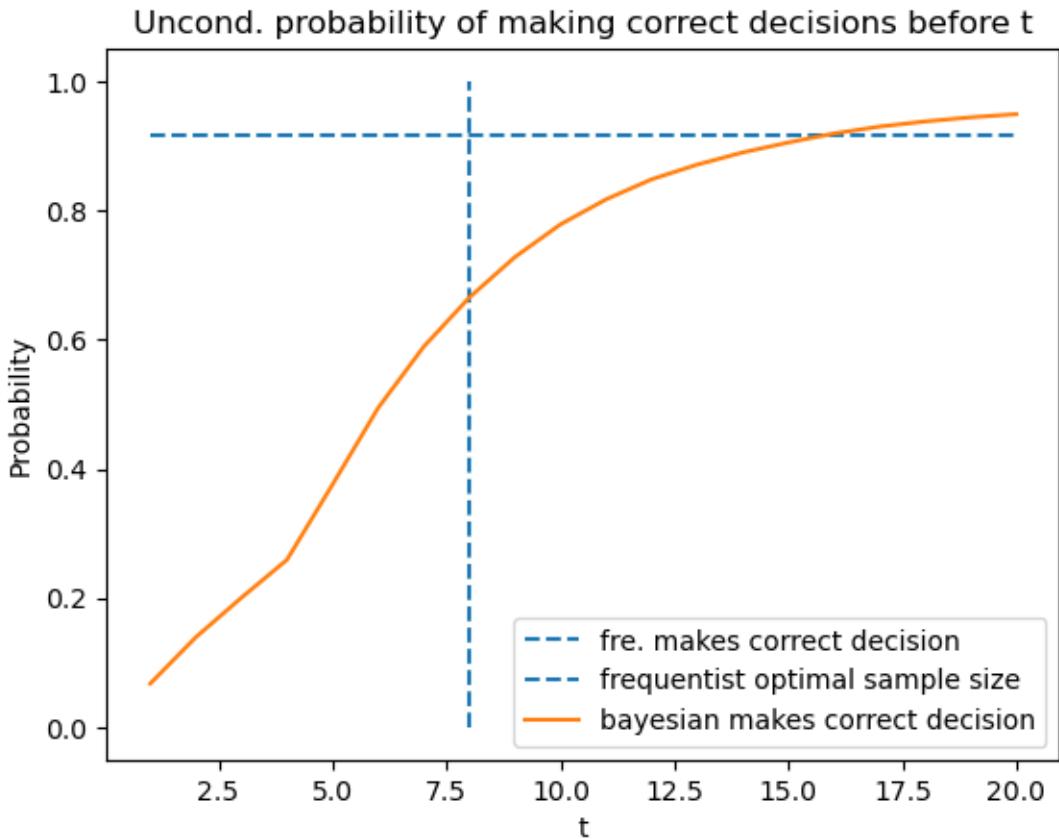
plt.plot([1, 20], [(PD + 1 - PFA) / 2, (PD + 1 - PFA) / 2],
         linestyle='--', label='fre. makes correct decision')
plt.vlines(t_optimal, 0, 1, linestyle='--', label='frequentist optimal sample size')

N = time_arr_u.size
plt.plot(T_arr, [np.sum(correctness_u[time_arr_u <= t] == 1) / N for t in T_arr],
         label="bayesian makes correct decision")
plt.legend()

plt.xlabel('t')
plt.ylabel('Probability')
plt.title('Uncond. probability of making correct decisions before t')

plt.show()

```



### 31.9 Distribution of Likelihood Ratios at Neyman-Pearson's $t$

Next we use simulations to construct distributions of likelihood ratios after  $t$  draws.

To serve as useful reference points, we also show likelihood ratios that correspond to the Bayesian cutoffs  $A$  and  $B$ .

In order to exhibit the distribution more clearly, we report logarithms of likelihood ratios.

The graphs below reports two distributions, one conditional on  $f_0$  generating the data, the other conditional on  $f_1$  generating the data.

```
LA = (1 - pi_star) * A / (pi_star - pi_star * A)
LB = (1 - pi_star) * B / (pi_star - pi_star * B)
```

```
L_min = min(L0_arr[:, t_idx].min(), L1_arr[:, t_idx].min())
L_max = max(L0_arr[:, t_idx].max(), L1_arr[:, t_idx].max())
bin_range = np.linspace(np.log(L_min), np.log(L_max), 50)
n0 = plt.hist(np.log(L0_arr[:, t_idx]), bins=bin_range, alpha=0.4, label='f0 generates ↗') [0]
n1 = plt.hist(np.log(L1_arr[:, t_idx]), bins=bin_range, alpha=0.4, label='f1 generates ↘') [0]

plt.vlines(np.log(LB), 0, max(n0.max(), n1.max()), linestyle='--', color='r', label=
    ↗'log($L_B$)')
plt.vlines(np.log(LA), 0, max(n0.max(), n1.max()), linestyle='--', color='b', label=
    ↗'log($L_A$)')

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```

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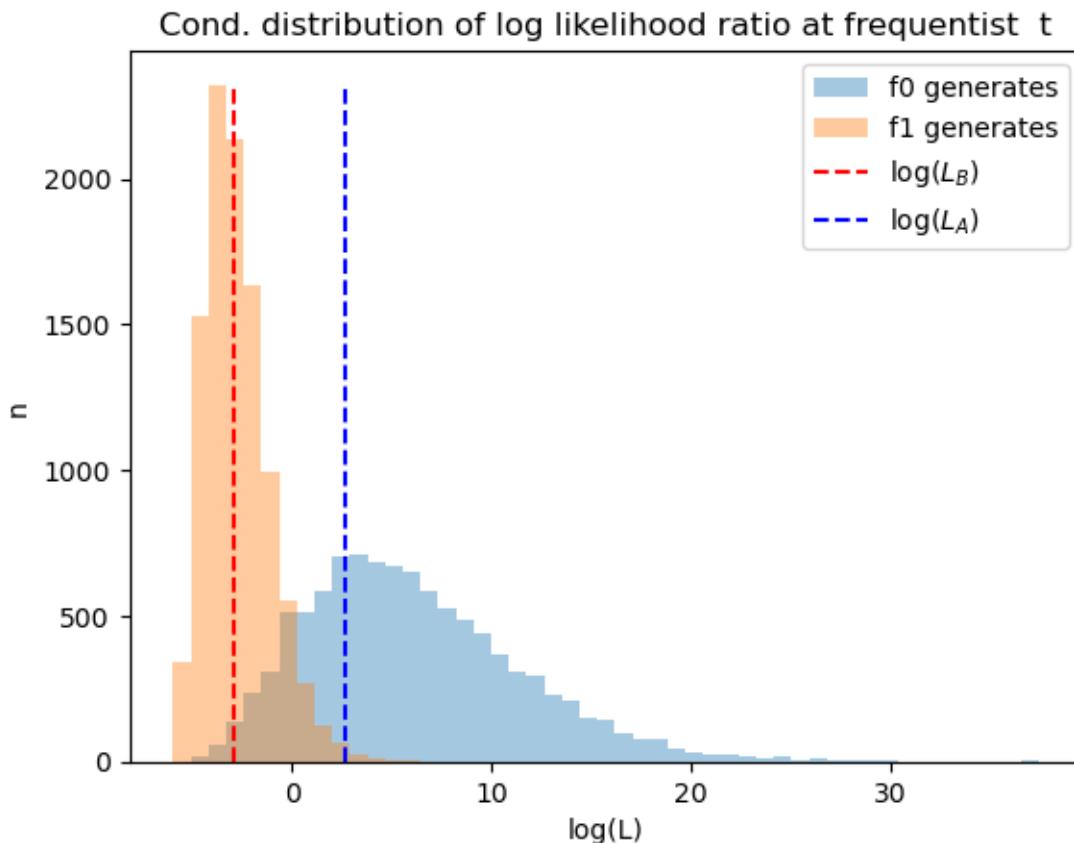
```

↳ 'log($L_A$)')
plt.legend()

plt.xlabel('log(L)')
plt.ylabel('n')
plt.title('Cond. distribution of log likelihood ratio at frequentist t')

plt.show()

```



The next graph plots the unconditional distribution of Bayesian times to decide, constructed as earlier by pooling the two conditional distributions.

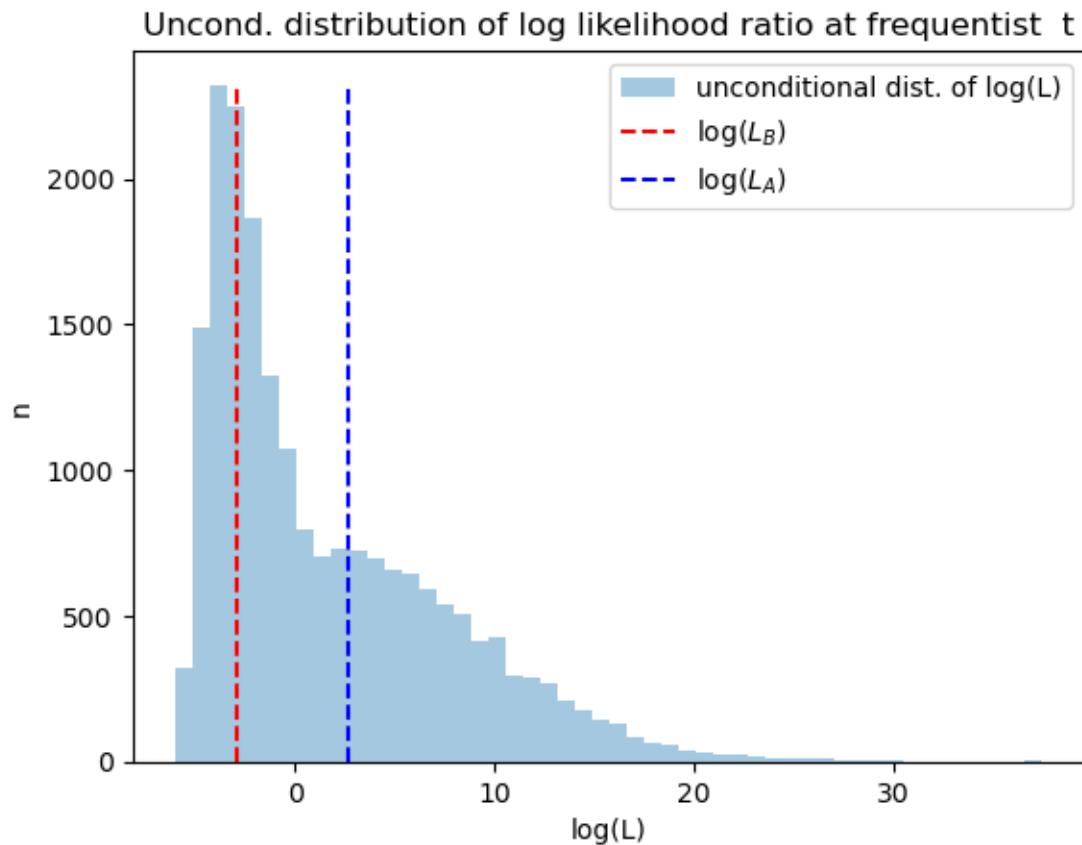
```

plt.hist(np.log(np.concatenate([L0_arr[:, t_idx], L1_arr[:, t_idx]])),
        bins=50, alpha=0.4, label='unconditional dist. of log(L)')
plt.vlines(np.log(LB), 0, max(n0.max(), n1.max()), linestyle='--', color='r', label=
↳ 'log($L_B$)')
plt.vlines(np.log(LA), 0, max(n0.max(), n1.max()), linestyle='--', color='b', label=
↳ 'log($L_A$)')
plt.legend()

plt.xlabel('log(L)')
plt.ylabel('n')
plt.title('Uncond. distribution of log likelihood ratio at frequentist t')

plt.show()

```



**Part V**

**Linear Programming**



## OPTIMAL TRANSPORT

### 32.1 Overview

The **transportation** or **optimal transport** problem is interesting both because of its many applications and because of its important role in the history of economic theory.

In this lecture, we describe the problem, tell how [linear programming](#) is a key tool for solving it, and then provide some examples.

We will provide other applications in followup lectures.

The optimal transport problem was studied in early work about linear programming, as summarized for example by [[Dorfman \*et al.\*, 1958](#)]. A modern reference about applications in economics is [[Galichon, 2016](#)].

Below, we show how to solve the optimal transport problem using several implementations of linear programming, including, in order,

1. the `linprog` solver from SciPy,
2. the `linprog_simplex` solver from QuantEcon and
3. the simplex-based solvers included in the [Python Optimal Transport](#) package.

```
!pip install --upgrade quantecon
!pip install --upgrade POT
```

Let's start with some imports.

```
import numpy as np
import matplotlib.pyplot as plt
from scipy.optimize import linprog
from quantecon.optimize.linprog_simplex import linprog_simplex
import ot
from scipy.stats import betabinom
import networkx as nx
```

## 32.2 The Optimal Transport Problem

Suppose that  $m$  factories produce goods that must be sent to  $n$  locations.

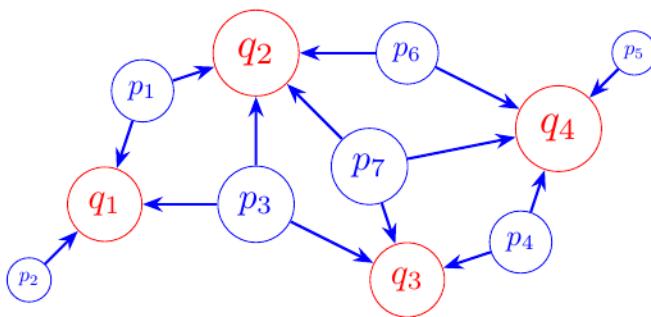
Let

- $x_{ij}$  denote the quantity shipped from factory  $i$  to location  $j$
- $c_{ij}$  denote the cost of shipping one unit from factory  $i$  to location  $j$
- $p_i$  denote the capacity of factory  $i$  and  $q_j$  denote the amount required at location  $j$ .
- $i = 1, 2, \dots, m$  and  $j = 1, 2, \dots, n$ .

A planner wants to minimize total transportation costs subject to the following constraints:

- The amount shipped **from** each factory must equal its capacity.
- The amount shipped **to** each location must equal the quantity required there.

The figure below shows one visualization of this idea, when factories and target locations are distributed in the plane.



The size of the vertices in the figure are proportional to

- capacity, for the factories, and
- demand (amount required) for the target locations.

The arrows show one possible transport plan, which respects the constraints stated above.

The planner's problem can be expressed as the following constrained minimization problem:

$$\begin{aligned} & \min_{x_{ij}} \sum_{i=1}^m \sum_{j=1}^n c_{ij} x_{ij} \\ \text{subject to } & \sum_{j=1}^n x_{ij} = p_i, \quad i = 1, 2, \dots, m \\ & \sum_{i=1}^m x_{ij} = q_j, \quad j = 1, 2, \dots, n \\ & x_{ij} \geq 0 \end{aligned} \tag{32.1}$$

This is an **optimal transport problem** with

- $mn$  decision variables, namely, the entries  $x_{ij}$  and
- $m + n$  constraints.

Summing the  $q_j$ 's across all  $j$ 's and the  $p_i$ 's across all  $i$ 's indicates that the total capacity of all the factories equals total requirements at all locations:

$$\sum_{j=1}^n q_j = \sum_{j=1}^n \sum_{i=1}^m x_{ij} = \sum_{i=1}^m \sum_{j=1}^n x_{ij} = \sum_{i=1}^m p_i \quad (32.2)$$

The presence of the restrictions in (32.2) will be the source of one redundancy in the complete set of restrictions that we describe below.

More about this later.

## 32.3 The Linear Programming Approach

In this section we discuss using standard linear programming solvers to tackle the optimal transport problem.

### 32.3.1 Vectorizing a Matrix of Decision Variables

A *matrix* of decision variables  $x_{ij}$  appears in problem (32.1).

The SciPy function `linprog` expects to see a *vector* of decision variables.

This situation impels us to rewrite our problem in terms of a *vector* of decision variables.

Let

- $X, C$  be  $m \times n$  matrices with entries  $x_{ij}, c_{ij}$ ,
- $p$  be  $m$ -dimensional vector with entries  $p_i$ ,
- $q$  be  $n$ -dimensional vector with entries  $q_j$ .

With  $\mathbf{1}_n$  denoting the  $n$ -dimensional column vector  $(1, 1, \dots, 1)'$ , our problem can now be expressed compactly as:

$$\begin{aligned} & \min_X \text{tr}(C' X) \\ & \text{subject to } X \mathbf{1}_n = p \\ & \quad X' \mathbf{1}_m = q \\ & \quad X \geq 0 \end{aligned}$$

We can convert the matrix  $X$  into a vector by stacking all of its columns into a column vector.

Doing this is called **vectorization**, an operation that we denote  $\text{vec}(X)$ .

Similarly, we convert the matrix  $C$  into an  $mn$ -dimensional vector  $\text{vec}(C)$ .

The objective function can be expressed as the inner product between  $\text{vec}(C)$  and  $\text{vec}(X)$ :

$$\text{vec}(C)' \cdot \text{vec}(X).$$

To express the constraints in terms of  $\text{vec}(X)$ , we use a **Kronecker product** denoted by  $\otimes$  and defined as follows.

Suppose  $A$  is an  $m \times s$  matrix with entries  $(a_{ij})$  and that  $B$  is an  $n \times t$  matrix.

The **Kronecker product** of  $A$  and  $B$  is defined, in block matrix form, by

$$A \otimes B = \begin{bmatrix} a_{11}B & a_{12}B & \dots & a_{1s}B \\ a_{21}B & a_{22}B & \dots & a_{2s}B \\ \vdots & & & \\ a_{m1}B & a_{m2}B & \dots & a_{ms}B \end{bmatrix}.$$

$A \otimes B$  is an  $mn \times st$  matrix.

It has the property that for any  $m \times n$  matrix  $X$

$$\text{vec}(A'XB) = (B' \otimes A')\text{vec}(X). \quad (32.3)$$

We can now express our constraints in terms of  $\text{vec}(X)$ .

Let  $A = \mathbf{I}'_m, B = \mathbf{1}_n$ .

By equation (32.3)

$$X \mathbf{1}_n = \text{vec}(X \mathbf{1}_n) = \text{vec}(\mathbf{I}_m X \mathbf{1}_n) = (\mathbf{1}'_n \otimes \mathbf{I}_m) \text{vec}(X).$$

where  $\mathbf{I}_m$  denotes the  $m \times m$  identity matrix.

Constraint  $X \mathbf{1}_n = p$  can now be written as:

$$(\mathbf{1}'_n \otimes \mathbf{I}_m) \text{vec}(X) = p.$$

Similarly, the constraint  $X' \mathbf{1}_m = q$  can be rewritten as:

$$(\mathbf{I}_n \otimes \mathbf{1}'_m) \text{vec}(X) = q.$$

With  $z := \text{vec}(X)$ , our problem can now be expressed in terms of an  $mn$ -dimensional vector of decision variables:

$$\begin{aligned} & \min_z \text{vec}(C)'z \\ & \text{subject to } Az = b \\ & \quad z \geq 0 \end{aligned} \quad (32.4)$$

where

$$A = \begin{bmatrix} \mathbf{1}'_n \otimes \mathbf{I}_m \\ \mathbf{I}_n \otimes \mathbf{1}'_m \end{bmatrix} \quad \text{and} \quad b = \begin{bmatrix} p \\ q \end{bmatrix}$$

### 32.3.2 An Application

We now provide an example that takes the form (32.4) that we'll solve by deploying the function `linprog`.

The table below provides numbers for the requirements vector  $q$ , the capacity vector  $p$ , and entries  $c_{ij}$  of the cost-of-shipping matrix  $C$ .

The numbers in the above table tell us to set  $m = 3, n = 5$ , and construct the following objects:

$$p = \begin{bmatrix} 50 \\ 100 \\ 150 \end{bmatrix}, \quad q = \begin{bmatrix} 25 \\ 115 \\ 60 \\ 30 \\ 70 \end{bmatrix} \quad \text{and} \quad C = \begin{bmatrix} 10 & 15 & 20 & 20 & 40 \\ 20 & 40 & 15 & 30 & 30 \\ 30 & 35 & 40 & 55 & 25 \end{bmatrix}.$$

Let's write Python code that sets up the problem and solves it.

```
# Define parameters
m = 3
n = 5

p = np.array([50.0, 100.0, 150.0])
```

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```

q = np.array([25.0, 115.0, 60.0, 30.0, 70.0])

C = np.array([[10.0, 15.0, 20.0, 20.0, 40.0],
              [20.0, 40.0, 15.0, 30.0, 30.0],
              [30.0, 35.0, 40.0, 55.0, 25.0]])

# Vectorize matrix C
C_vec = C.reshape((m*n, 1), order='F')

# Construct matrix A by Kronecker product
A1 = np.kron(np.ones((1, n)), np.identity(m))
A2 = np.kron(np.identity(n), np.ones((1, m)))
A = np.vstack([A1, A2])

# Construct vector b
b = np.hstack([p, q])

# Solve the primal problem
res = linprog(C_vec, A_eq=A, b_eq=b)

# Print results
print("message:", res.message)
print("nit:", res.nit)
print("fun:", res.fun)
print("z:", res.x)
print("X:", res.x.reshape((m,n), order='F'))

```

```

message: Optimization terminated successfully. (HiGHS Status 7: Optimal)
nit: 8
fun: 7225.0
z: [ 0. 10. 15. 50. 0. 65. 0. 60. 0. 0. 30. 0. 0. 0. 70.]
X: [[ 0. 50. 0. 0. 0. ]
     [10. 0. 60. 30. 0. ]
     [15. 65. 0. 0. 70.]]

```

Notice how, in the line `C_vec = C.reshape((m*n, 1), order='F')`, we are careful to vectorize using the flag `order='F'`.

This is consistent with converting  $C$  into a vector by stacking all of its columns into a column vector.

Here '`F`' stands for "Fortran", and we are using Fortran style column-major order.

(For an alternative approach, using Python's default row-major ordering, see [this lecture by Alfred Galichon](#).)

### Interpreting the solver behavior:

Looking at matrix  $A$ , we can see that it is rank deficient.

```
np.linalg.matrix_rank(A) < min(A.shape)
```

```
np.True_
```

This indicates that the linear program has been set up to include one or more redundant constraints.

Here, the source of the redundancy is the structure of restrictions (32.2).

Let's explore this further by printing out  $A$  and staring at it.

A

```
array([[1., 0., 0., 1., 0., 0., 1., 0., 0., 1., 0., 0., 1., 0., 0., 0.],
       [0., 1., 0., 0., 1., 0., 0., 1., 0., 0., 1., 0., 0., 1., 0., 0.],
       [0., 0., 1., 0., 0., 1., 0., 0., 1., 0., 0., 1., 0., 0., 1., 0.],
       [1., 1., 1., 0., 0., 0., 0., 0., 0., 0., 0., 0., 0., 0., 0., 0.],
       [0., 0., 0., 1., 1., 0., 0., 0., 0., 0., 0., 0., 0., 0., 0., 0.],
       [0., 0., 0., 0., 0., 1., 1., 0., 0., 0., 0., 0., 0., 0., 0., 0.],
       [0., 0., 0., 0., 0., 0., 0., 1., 1., 0., 0., 0., 0., 0., 0., 0.],
       [0., 0., 0., 0., 0., 0., 0., 0., 0., 1., 1., 0., 0., 0., 0., 0.]])
```

The singularity of  $A$  reflects that the first three constraints and the last five constraints both require that “total requirements equal total capacities” expressed in (32.2).

One equality constraint here is redundant.

Fortunately, SciPy’s `linprog` function handles the redundant constraints automatically without explicitly warning about rank deficiency.

But we can drop one of the equality constraints, and use only 7 of them.

After doing this, we attain the same minimized cost.

However, we find a different transportation plan.

Though it is a different plan, it attains the same cost!

```
linprog(C_vec, A_eq=A[:-1], b_eq=b[:-1])
```

```
message: Optimization terminated successfully. (HIGHS Status 7: Optimal)
success: True
status: 0
fun: 7225.0
x: [ 0.000e+00  1.000e+01 ...  0.000e+00  7.000e+01]
nit: 8
lower: residual: [ 0.000e+00  1.000e+01 ...  0.000e+00
                    7.000e+01]
        marginals: [ 0.000e+00  0.000e+00 ...  1.500e+01
                      0.000e+00]
upper: residual: [      inf        inf ...          inf
                    inf]
        marginals: [ 0.000e+00  0.000e+00 ...  0.000e+00
                      0.000e+00]
eqlin: residual: [ 0.000e+00  0.000e+00  0.000e+00  0.000e+00
                    0.000e+00  0.000e+00  0.000e+00]
        marginals: [ 5.000e+00  1.500e+01  2.500e+01  5.000e+00
                      1.000e+01 -0.000e+00  1.500e+01]
ineqlin: residual: []
        marginals: []
mip_node_count: 0
mip_dual_bound: 0.0
mip_gap: 0.0
```

```
%time linprog(C_vec, A_eq=A[:-1], b_eq=b[:-1])
```

```
CPU times: user 3.03 ms, sys: 4 µs, total: 3.04 ms
Wall time: 2.5 ms
```

```

message: Optimization terminated successfully. (HIGHS Status 7: Optimal)
success: True
status: 0
fun: 7225.0
x: [ 0.000e+00  1.000e+01 ...  0.000e+00  7.000e+01]
nit: 8
lower: residual: [ 0.000e+00  1.000e+01 ...  0.000e+00
                   7.000e+01]
        marginals: [ 0.000e+00  0.000e+00 ...  1.500e+01
                      0.000e+00]
upper: residual: [      inf      inf ...      inf
                   inf]
        marginals: [ 0.000e+00  0.000e+00 ...  0.000e+00
                      0.000e+00]
eqlin: residual: [ 0.000e+00  0.000e+00  0.000e+00  0.000e+00
                   0.000e+00  0.000e+00  0.000e+00]
        marginals: [ 5.000e+00  1.500e+01  2.500e+01  5.000e+00
                      1.000e+01 -0.000e+00  1.500e+01]
ineqlin: residual: []
        marginals: []
mip_node_count: 0
mip_dual_bound: 0.0
mip_gap: 0.0

```

```
%time linprog(C_vec, A_eq=A, b_eq=b)
```

CPU times: user 1.97 ms, sys: 998 µs, total: 2.97 ms  
Wall time: 2.46 ms

```

message: Optimization terminated successfully. (HIGHS Status 7: Optimal)
success: True
status: 0
fun: 7225.0
x: [ 0.000e+00  1.000e+01 ...  0.000e+00  7.000e+01]
nit: 8
lower: residual: [ 0.000e+00  1.000e+01 ...  0.000e+00
                   7.000e+01]
        marginals: [ 0.000e+00  0.000e+00 ...  1.500e+01
                      0.000e+00]
upper: residual: [      inf      inf ...      inf
                   inf]
        marginals: [ 0.000e+00  0.000e+00 ...  0.000e+00
                      0.000e+00]
eqlin: residual: [ 0.000e+00  0.000e+00  0.000e+00  0.000e+00
                   0.000e+00  0.000e+00  0.000e+00]
        marginals: [ 1.000e+01  2.000e+01  3.000e+01 -0.000e+00
                      5.000e+00 -5.000e+00  1.000e+01 -5.000e+00]
ineqlin: residual: []
        marginals: []
mip_node_count: 0
mip_dual_bound: 0.0
mip_gap: 0.0

```

Evidently, it is slightly quicker to work with the system that removed a redundant constraint.

Let's drill down and do some more calculations to help us understand whether or not our finding **two** different optimal transport plans reflects our having dropped a redundant equality constraint.

 Hint

It will turn out that dropping a redundant equality isn't really what mattered.

To verify our hint, we shall simply use **all** of the original equality constraints (including a redundant one), but we'll just shuffle the order of the constraints.

```
arr = np.arange(m+n)
```

```
sol_found = []
cost = []

# simulate 1000 times
for i in range(1000):

    np.random.shuffle(arr)
    res_shuffle = linprog(C_vec, A_eq=A[arr], b_eq=b[arr])

    # if find a new solution
    sol = tuple(res_shuffle.x)
    if sol not in sol_found:
        sol_found.append(sol)
        cost.append(res_shuffle.fun)
```

```
for i in range(len(sol_found)):
    print(f"transportation plan {i}: ", sol_found[i])
    print(f"      minimized cost {i}: ", cost[i])
```

```
transportation plan 0: (np.float64(0.0), np.float64(10.0), np.float64(15.0), np.  
    ↪float64(50.0), np.float64(0.0), np.float64(65.0), np.float64(0.0), np.float64(60.  
    ↪0), np.float64(0.0), np.float64(0.0), np.float64(30.0), np.float64(0.0), np.  
    ↪float64(0.0), np.float64(0.0), np.float64(70.0))  
minimized cost 0: 7225.0
```

**Ah hah!** As you can see, putting constraints in different orders in this case uncovers two optimal transportation plans that achieve the same minimized cost.

These are the same two plans computed earlier.

Next, we show that leaving out the first constraint “accidentally” leads to the initial plan that we computed.

```
linprog(C_vec, A_eq=A[1:,:], b_eq=b[1:])
```

```
message: Optimization terminated successfully. (HiGHS Status 7: Optimal)
success: True
status: 0
fun: 7225.0
x: [ 0.000e+00  1.000e+01 ...  0.000e+00  7.000e+01]
nit: 8
lower: residual: [ 0.000e+00  1.000e+01 ...  0.000e+00
                   7.000e+01]
        marginals: [ 0.000e+00  0.000e+00 ...  1.500e+01
                      0.000e+00]
upper: residual: [         inf          inf ...
                   inf]
```

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```

marginals: [ 0.000e+00  0.000e+00 ...  0.000e+00
             0.000e+00]
eqlin: residual: [ 0.000e+00  0.000e+00  0.000e+00  0.000e+00
                     0.000e+00  0.000e+00  0.000e+00]
marginals: [ 1.000e+01  2.000e+01  1.000e+01  1.500e+01
              5.000e+00  2.000e+01  5.000e+00]
ineqlin: residual: []
marginals: []
mip_node_count: 0
mip_dual_bound: 0.0
mip_gap: 0.0

```

Let's compare this transport plan with

```
res.x
```

```
array([ 0., 10., 15., 50., 0., 65., 0., 60., 0., 0., 30., 0., 0.,
       0., 70.])
```

Here the matrix  $X$  contains entries  $x_{ij}$  that tell amounts shipped **from** factor  $i = 1, 2, 3$  **to** location  $j = 1, 2, \dots, 5$ .

The vector  $z$  evidently equals  $\text{vec}(X)$ .

The minimized cost from the optimal transport plan is given by the *fun* variable.

### 32.3.3 Using a Just-in-Time Compiler

We can also solve optimal transportation problems using a powerful tool from QuantEcon, namely, `quantecon.optimize.linprog_simplex`.

While `scipy.optimize.linprog` uses the HiGHS solver by default, `quantecon.optimize.linprog_simplex` implements the simplex algorithm accelerated by using a just-in-time compiler shipped in the numba library.

As you will see very soon, by using `quantecon.optimize.linprog_simplex` the time required to solve an optimal transportation problem can be reduced significantly.

```
# construct matrices/vectors for linprog_simplex
c = C.flatten()

# Equality constraints
A_eq = np.zeros((m+n, m*n))
for i in range(m):
    for j in range(n):
        A_eq[i, i*n+j] = 1
        A_eq[m+j, i*n+j] = 1

b_eq = np.hstack([p, q])
```

Since `quantecon.optimize.linprog_simplex` does maximization instead of minimization, we need to put a negative sign before vector  $c$ .

```
res_qe = linprog_simplex(-c, A_eq=A_eq, b_eq=b_eq)
```

While the two LP solvers use different algorithms (HiGHS vs. simplex), both should find optimal solutions.

The solutions differs since there are multiple optimal solutions, but the objective values are the same

```
np.allclose(-res_qe.fun, res.fun)
```

```
True
```

```
res_qe.x.reshape((m, n), order='C')
```

```
array([[15., 35., 0., 0., 0.],
       [10., 0., 60., 30., 0.],
       [0., 80., 0., 0., 70.]])
```

```
res.x.reshape((m, n), order='F')
```

```
array([[0., 50., 0., 0., 0.],
       [10., 0., 60., 30., 0.],
       [15., 65., 0., 0., 70.]])
```

Let's do a speed comparison between `scipy.optimize.linprog` and `quantecon.optimize.linprog_simplex`.

```
# scipy.optimize.linprog
%time res = linprog(C_vec, A_eq=A[:-1, :], b_eq=b[:-1])
```

```
CPU times: user 2.42 ms, sys: 0 ns, total: 2.42 ms
Wall time: 2.19 ms
```

```
# quantecon.optimize.linprog_simplex
%time out = linprog_simplex(-c, A_eq=A_eq, b_eq=b_eq)
```

```
CPU times: user 62 µs, sys: 3 µs, total: 65 µs
Wall time: 69.1 µs
```

As you can see, the `quantecon.optimize.linprog_simplex` is much faster.

(Note however, that the SciPy version is probably more stable than the QuantEcon version, having been tested more extensively over a longer period of time.)

## 32.4 The Dual Problem

Let  $u, v$  denotes vectors of dual decision variables with entries  $(u_i), (v_j)$ .

The **dual to minimization** problem (32.1) is the **maximization** problem:

$$\max_{u_i, v_j} \sum_{i=1}^m p_i u_i + \sum_{j=1}^n q_j v_j \quad (32.5)$$

subject to  $u_i + v_j \leq c_{ij}, i = 1, 2, \dots, m; j = 1, 2, \dots, n$

The dual problem is also a linear programming problem.

It has  $m + n$  dual variables and  $mn$  constraints.

Vectors  $u$  and  $v$  of **values** are attached to the first and the second sets of primal constraints, respectively.

Thus,  $u$  is attached to the constraints

- $(\mathbf{1}'_n \otimes \mathbf{I}_m) \text{vec}(X) = p$

and  $v$  is attached to constraints

- $(\mathbf{I}_n \otimes \mathbf{1}'_m) \text{vec}(X) = q$ .

Components of the vectors  $u$  and  $v$  of per unit **values** are **shadow prices** of the quantities appearing on the right sides of those constraints.

We can write the dual problem as

$$\begin{aligned} & \max_{u_i, v_j} pu + qv \\ & \text{subject to } A' \begin{bmatrix} u \\ v \end{bmatrix} = \text{vec}(C) \end{aligned} \quad (32.6)$$

For the same numerical example described above, let's solve the dual problem.

```
# Solve the dual problem
res_dual = linprog(-b, A_ub=A.T, b_ub=C_vec,
                    bounds=[(None, None)] * (m+n))

#Print results
print("message:", res_dual.message)
print("nit:", res_dual.nit)
print("fun:", res_dual.fun)
print("u:", res_dual.x[:m])
print("v:", res_dual.x[-n:])
```

```
message: Optimization terminated successfully. (HiGHS Status 7: Optimal)
nit: 9
fun: -7225.0
u: [-20. -10.  0.]
v: [30. 35. 25. 40. 25.]
```

`quantecon.optimize.linprog_simplex` computes and returns the dual variables alongside the primal solution.

The dual variables (shadow prices) can be extracted directly from the primal solution:

```
# The dual variables are returned by linprog_simplex
print("Dual variables from linprog_simplex:")
print("u:", -res_qe.lambd[:m])
print("v:", -res_qe.lambd[m:])
```

```
Dual variables from linprog_simplex:
u: [-20. -10. -0.]
v: [30. 35. 25. 40. 25.]
```

We can verify these match the dual solution from SciPy:

```
print("Dual variables from SciPy linprog:")
print("u:", res_dual.x[:m])
print("v:", res_dual.x[-n:])
```

```
Dual variables from SciPy linprog:
u: [-20. -10.  0.]
v: [30. 35. 25. 40. 25.]
```

### 32.4.1 Interpretation of dual problem

By **strong duality** (please see this lecture [Linear Programming](#)), we know that:

$$\sum_{i=1}^m \sum_{j=1}^n c_{ij} x_{ij} = \sum_{i=1}^m p_i u_i + \sum_{j=1}^n q_j v_j$$

One unit more capacity in factory  $i$ , i.e.  $p_i$ , results in  $u_i$  more transportation costs.

Thus,  $u_i$  describes the cost of shipping one unit **from** factory  $i$ .

Call this the ship-out cost of one unit shipped from factory  $i$ .

Similarly,  $v_j$  is the cost of shipping one unit **to** location  $j$ .

Call this the ship-in cost of one unit to location  $j$ .

Strong duality implies that total transprotation costs equals total ship-out costs **plus** total ship-in costs.

It is reasonable that, for one unit of a product, ship-out cost  $u_i$  **plus** ship-in cost  $v_j$  should equal transportation cost  $c_{ij}$ .

This equality is assured by **complementary slackness** conditions that state that whenever  $x_{ij} > 0$ , meaning that there are positive shipments from factory  $i$  to location  $j$ , it must be true that  $u_i + v_j = c_{ij}$ .

## 32.5 The Python Optimal Transport Package

There is an excellent [Python package](#) for optimal transport that simplifies some of the steps we took above.

In particular, the package takes care of the vectorization steps before passing the data out to a linear programming routine.

(That said, the discussion provided above on vectorization remains important, since we want to understand what happens under the hood.)

### 32.5.1 Replicating Previous Results

The following line of code solves the example application discussed above using linear programming.

```
x = ot.emd(p, q, C)
X
```

```
array([[15., 35., 0., 0., 0.],
       [10., 0., 60., 30., 0.],
       [0., 80., 0., 0., 70.]])
```

Sure enough, we have the same solution and the same cost

```
total_cost = np.vdot(X, C)
total_cost
```

```
np.float64(7225.0)
```

Here we use [np.vdot](#) for the trace inner product of X and C

### 32.5.2 A Larger Application

Now let's try using the same package on a slightly larger application.

The application has the same interpretation as above but we will also give each node (i.e., vertex) a location in the plane. This will allow us to plot the resulting transport plan as edges in a graph.

The following class defines a node by

- its location  $(x, y) \in \mathbb{R}^2$ ,
- its group (factory or location, denoted by p or q) and
- its mass (e.g.,  $p_i$  or  $q_j$ ).

```
class Node:

    def __init__(self, x, y, mass, group, name):

        self.x, self.y = x, y
        self.mass, self.group = mass, group
        self.name = name
```

Next we write a function that repeatedly calls the class above to build instances.

It allocates to the nodes it creates their location, mass, and group.

Locations are assigned randomly.

```
def build_nodes_of_one_type(group='p', n=100, seed=123):

    nodes = []
    np.random.seed(seed)

    for i in range(n):

        if group == 'p':
            m = 1/n
            x = np.random.uniform(-2, 2)
            y = np.random.uniform(-2, 2)
        else:
            m = betabinom.pmf(i, n-1, 2, 2)
            x = 0.6 * np.random.uniform(-1.5, 1.5)
            y = 0.6 * np.random.uniform(-1.5, 1.5)

        name = group + str(i)
        nodes.append(Node(x, y, m, group, name))

    return nodes
```

Now we build two lists of nodes, each one containing one type (factories or locations)

```
n_p = 32
n_q = 32
p_list = build_nodes_of_one_type(group='p', n=n_p)
q_list = build_nodes_of_one_type(group='q', n=n_q)

p_probs = [p.mass for p in p_list]
q_probs = [q.mass for q in q_list]
```

For the cost matrix  $C$ , we use the Euclidean distance between each factory and location.

```
c = np.empty((n_p, n_q))
for i in range(n_p):
    for j in range(n_q):
        x0, y0 = p_list[i].x, p_list[i].y
        x1, y1 = q_list[j].x, q_list[j].y
        c[i, j] = np.sqrt((x0-x1)**2 + (y0-y1)**2)
```

Now we are ready to apply the solver

```
%time pi = ot.emd(p_probs, q_probs, c)
```

```
CPU times: user 719 µs, sys: 39 µs, total: 758 µs
Wall time: 572 µs
```

Finally, let's plot the results using networkx.

In the plot below,

- node size is proportional to probability mass
- an edge (arrow) from  $i$  to  $j$  is drawn when a positive transfer is made from  $i$  to  $j$  under the optimal transport plan.

```
g = nx.DiGraph()
g.add_nodes_from([p.name for p in p_list])
g.add_nodes_from([q.name for q in q_list])

for i in range(n_p):
    for j in range(n_q):
        if pi[i, j] > 0:
            g.add_edge(p_list[i].name, q_list[j].name, weight=pi[i, j])

node_pos_dict={}
for p in p_list:
    node_pos_dict[p.name] = (p.x, p.y)

for q in q_list:
    node_pos_dict[q.name] = (q.x, q.y)

node_color_list = []
node_size_list = []
scale = 8_000
for p in p_list:
    node_color_list.append('blue')
    node_size_list.append(p.mass * scale)
for q in q_list:
    node_color_list.append('red')
    node_size_list.append(q.mass * scale)

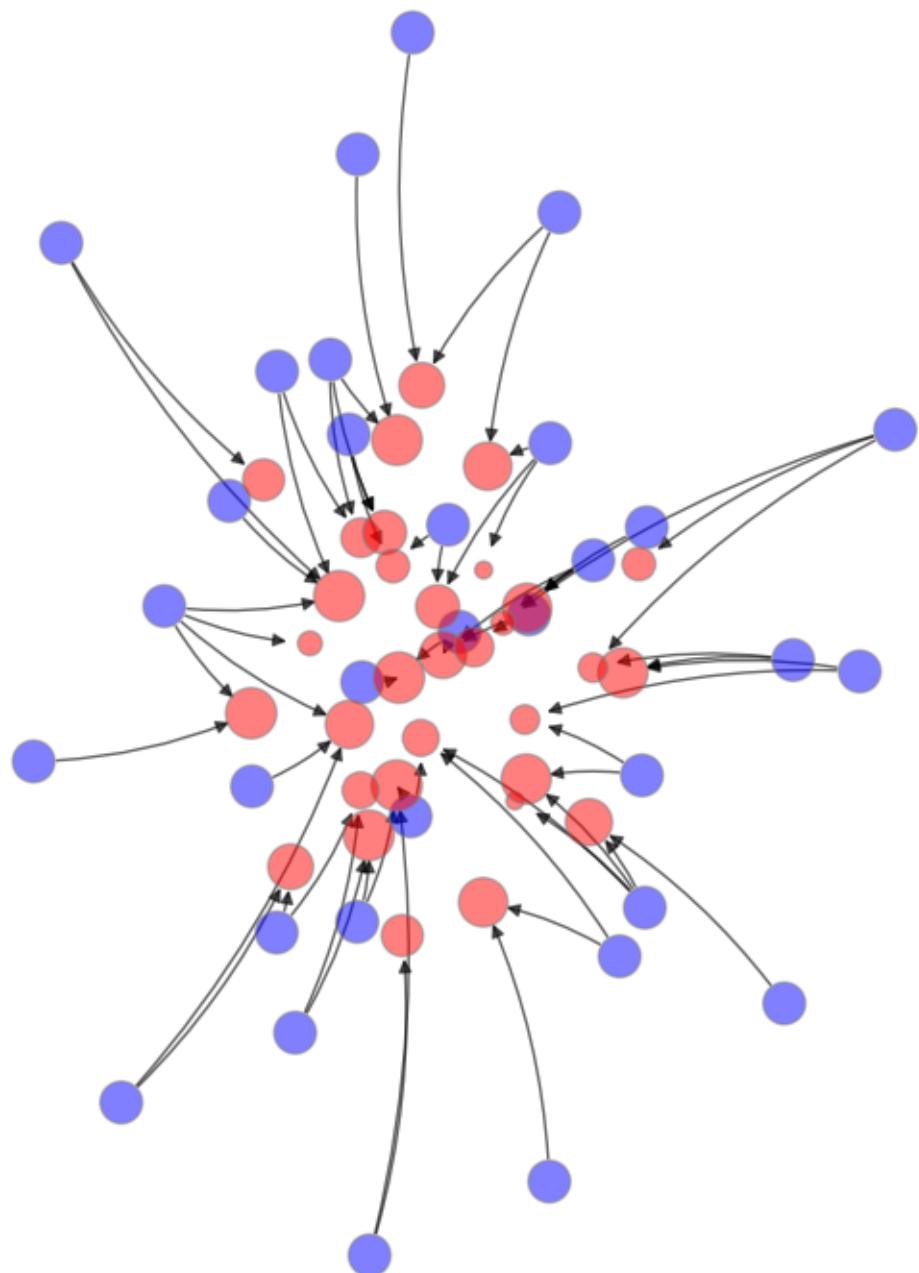
fig, ax = plt.subplots(figsize=(7, 10))
plt.axis('off')

nx.draw_networkx_nodes(g,
                      node_pos_dict,
                      node_color=node_color_list,
                      node_size=node_size_list,
                      edgecolors='grey',
```

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```
    linewidths=1,  
    alpha=0.5,  
    ax=ax)  
  
nx.draw_networkx_edges(g,  
                       node_pos_dict,  
                       arrows=True,  
                       connectionstyle='arc3,rad=0.1',  
                       alpha=0.6)  
plt.show()
```



---

CHAPTER  
THIRTYTHREE

---

## VON NEUMANN GROWTH MODEL (AND A GENERALIZATION)

### Contents

- Von Neumann Growth Model (and a Generalization)
  - Notation
  - Model Ingredients and Assumptions
  - Dynamic Interpretation
  - Duality
  - Interpretation as Two-player Zero-sum Game

This lecture uses the class `Neumann` to calculate key objects of a linear growth model of John von Neumann [von Neumann, 1937] that was generalized by Kemeny, Morgenstern and Thompson [Kemeny et al., 1956].

Objects of interest are the maximal expansion rate ( $\alpha$ ), the interest factor ( $\beta$ ), the optimal intensities ( $x$ ), and prices ( $p$ ).

In addition to watching how the towering mind of John von Neumann formulated an equilibrium model of price and quantity vectors in balanced growth, this lecture shows how fruitfully to employ the following important tools:

- a zero-sum two-player game
- linear programming
- the Perron-Frobenius theorem

We'll begin with some imports:

```
import numpy as np
import matplotlib.pyplot as plt
from scipy.optimize import fsolve, linprog
from textwrap import dedent

np.set_printoptions(precision=2)
```

The code below provides the `Neumann` class

```
class Neumann:

    """
    This class describes the Generalized von Neumann growth model as it was
    discussed in Kemeny et al. (1956, ECTA) and Gale (1960, Chapter 9.5):
```

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```

Let:
n ... number of goods
m ... number of activities
A ... input matrix is m-by-n
    a_{i,j} - amount of good j consumed by activity i
B ... output matrix is m-by-n
    b_{i,j} - amount of good j produced by activity i

x ... intensity vector (m-vector) with non-negative entries
    x'B - the vector of goods produced
    x'A - the vector of goods consumed
p ... price vector (n-vector) with non-negative entries
    Bp - the revenue vector for every activity
    Ap - the cost of each activity

```

Both  $A$  and  $B$  have non-negative entries. Moreover, we assume that

- (1) Assumption I (every good which is consumed is also produced):  
for all  $j$ ,  $b_{\cdot,j} > 0$ , i.e. at least one entry is strictly positive
- (2) Assumption II (no free lunch):  
for all  $i$ ,  $a_{i,\cdot} > 0$ , i.e. at least one entry is strictly positive

Parameters

-----

```

A : array_like or scalar(float)
    Part of the state transition equation. It should be `n x n`
B : array_like or scalar(float)
    Part of the state transition equation. It should be `n x k`
"""

```

```

def __init__(self, A, B):

    self.A, self.B = list(map(self.convert, (A, B)))
    self.m, self.n = self.A.shape

    # Check if (A, B) satisfy the basic assumptions
    assert self.A.shape == self.B.shape, 'The input and output matrices \
        must have the same dimensions!'
    assert (self.A >= 0).all() and (self.B >= 0).all(), 'The input and \
        output matrices must have only non-negative entries!'

    # (1) Check whether Assumption I is satisfied:
    if (np.sum(B, 0) <= 0).any():
        self.AI = False
    else:
        self.AI = True

    # (2) Check whether Assumption II is satisfied:
    if (np.sum(A, 1) <= 0).any():
        self.AII = False
    else:
        self.AII = True

```

```

def __repr__(self):
    return self.__str__()

```

```

def __str__(self):

```

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```

me = """
Generalized von Neumann expanding model:
- number of goods           : {n}
- number of activities       : {m}

Assumptions:
- AI: every column of B has a positive entry      : {AI}
- AII: every row of A has a positive entry         : {AII}

"""
# Irreducible                                         : {irr}
return dedent(me.format(n=self.n, m=self.m,
                        AI=self.AI, AII=self.AII))

def convert(self, x):
    """
    Convert array_like objects (lists of lists, floats, etc.) into
    well-formed 2D NumPy arrays
    """
    return np.atleast_2d(np.asarray(x))

def bounds(self):
    """
    Calculate the trivial upper and lower bounds for alpha (expansion rate)
    and beta (interest factor). See the proof of Theorem 9.8 in Gale (1960)
    """
    n, m = self.n, self.m
    A, B = self.A, self.B

    f = lambda a: ((B - a * A) @ np.ones((n, 1))).max()
    g = lambda b: (np.ones((1, m)) @ (B - b * A)).min()

    UB = fsolve(f, 1).item() # Upper bound for a, β
    LB = fsolve(g, 2).item() # Lower bound for a, β

    return LB, UB

def zerosum(self, γ, dual=False):
    """
    Given gamma, calculate the value and optimal strategies of a
    two-player zero-sum game given by the matrix

        M(γ) = B - γ * A

    Row player maximizing, column player minimizing

    Zero-sum game as an LP (primal --> a)

    max (0', 1) @ (x', v)
    subject to
    [-M', ones(n, 1)] @ (x', v)' <= 0
    (x', v) @ (ones(m, 1), 0) = 1
    (x', v) >= (0', -inf)
    """

```

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```

Zero-sum game as an LP (dual --> beta)

min (0', 1) @ (p', u)
subject to
[M, -ones(m, 1)] @ (p', u)' <= 0
(p', u) @ (ones(n, 1), 0) = 1
(p', u) >= (0', -inf)

Outputs:
-----
value: scalar
    value of the zero-sum game

strategy: vector
    if dual = False, it is the intensity vector,
    if dual = True, it is the price vector
"""

A, B, n, m = self.A, self.B, self.n, self.m
M = B - y * A

if dual == False:
    # Solve the primal LP (for details see the description)
    # (1) Define the problem for v as a maximization (linprog minimizes)
    c = np.hstack([np.zeros(m), -1])

    # (2) Add constraints :
    # ... non-negativity constraints
    bounds = tuple(m * [(0, None)] + [(None, None)])
    # ... inequality constraints
    A_iq = np.hstack([-M.T, np.ones((n, 1))])
    b_iq = np.zeros((n, 1))
    # ... normalization
    A_eq = np.hstack([np.ones(m), 0]).reshape(1, m + 1)
    b_eq = 1

    res = linprog(c, A_ub=A_iq, b_ub=b_iq, A_eq=A_eq, b_eq=b_eq,
                  bounds=bounds)

else:
    # Solve the dual LP (for details see the description)
    # (1) Define the problem for v as a maximization (linprog minimizes)
    c = np.hstack([np.zeros(n), 1])

    # (2) Add constraints :
    # ... non-negativity constraints
    bounds = tuple(n * [(0, None)] + [(None, None)])
    # ... inequality constraints
    A_iq = np.hstack([M, -np.ones((m, 1))])
    b_iq = np.zeros((m, 1))
    # ... normalization
    A_eq = np.hstack([np.ones(n), 0]).reshape(1, n + 1)
    b_eq = 1

    res = linprog(c, A_ub=A_iq, b_ub=b_iq, A_eq=A_eq, b_eq=b_eq,
                  bounds=bounds)

```

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```

if res.status != 0:
    print(res.message)

# Pull out the required quantities
value = res.x[-1]
strategy = res.x[:-1]

return value, strategy

def expansion(self, tol=1e-8, maxit=1000):
    """
    The algorithm used here is described in Hamburger-Thompson-Weil
    (1967, ECTA). It is based on a simple bisection argument and utilizes
    the idea that for a given  $y$  ( $= \alpha$  or  $\beta$ ), the matrix " $M = B - y * A$ "  

    defines a two-player zero-sum game, where the optimal strategies are  

    the (normalized) intensity and price vector.

    Outputs:
    -----
    alpha: scalar
        optimal expansion rate
    """

LB, UB = self.bounds()

for iter in range(maxit):

    y = (LB + UB) / 2
    ZS = self.zerosum(y=y)
    V = ZS[0]      # value of the game with y

    if V >= 0:
        LB = y
    else:
        UB = y

    if abs(UB - LB) < tol:
        y = (UB + LB) / 2
        x = self.zerosum(y=y)[1]
        p = self.zerosum(y=y, dual=True)[1]
        break

return y, x, p

def interest(self, tol=1e-8, maxit=1000):
    """
    The algorithm used here is described in Hamburger-Thompson-Weil
    (1967, ECTA). It is based on a simple bisection argument and utilizes
    the idea that for a given gamma ( $= \alpha$  or  $\beta$ ),
    the matrix " $M = B - y * A$ " defines a two-player zero-sum game,
    where the optimal strategies are the (normalized) intensity and price
    vector

    Outputs:
    -----
    beta: scalar
    
```

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```

    optimal interest rate
"""

LB, UB = self.bounds()

for iter in range(maxit):
    Y = (LB + UB) / 2
    ZS = self.zerosum(Y=Y, dual=True)
    V = ZS[0]

    if V > 0:
        LB = Y
    else:
        UB = Y

    if abs(UB - LB) < tol:
        Y = (UB + LB) / 2
        p = self.zerosum(Y=Y, dual=True)[1]
        x = self.zerosum(Y=Y)[1]
        break

return Y, x, p

```

### 33.1 Notation

We use the following notation.

**0** denotes a vector of zeros.

We call an  $n$ -vector **positive** and write  $x \gg \mathbf{0}$  if  $x_i > 0$  for all  $i = 1, 2, \dots, n$ .

We call a vector **non-negative** and write  $x \geq \mathbf{0}$  if  $x_i \geq 0$  for all  $i = 1, 2, \dots, n$ .

We call a vector **semi-positive** written  $x > \mathbf{0}$  if  $x \geq \mathbf{0}$  and  $x \neq \mathbf{0}$ .

For two conformable vectors  $x$  and  $y$ ,  $x \gg y$ ,  $x \geq y$  and  $x > y$  mean  $x - y \gg \mathbf{0}$ ,  $x - y \geq \mathbf{0}$ , and  $x - y > \mathbf{0}$ , respectively.

We let all vectors in this lecture be column vectors;  $x^\top$  denotes the transpose of  $x$  (i.e., a row vector).

Let  $\iota_n$  denote a column vector composed of  $n$  ones, i.e.  $\iota_n = (1, 1, \dots, 1)^\top$ .

Let  $e^i$  denote a vector (of arbitrary size) containing zeros except for the  $i$  th position where it is one.

We denote matrices by capital letters. For an arbitrary matrix  $A$ ,  $a_{i,j}$  represents the entry in its  $i$  th row and  $j$  th column.

$a_{\cdot j}$  and  $a_{i \cdot}$  denote the  $j$  th column and  $i$  th row of  $A$ , respectively.

## 33.2 Model Ingredients and Assumptions

A pair  $(A, B)$  of  $m \times n$  non-negative matrices defines an economy.

- $m$  is the number of **activities** (or sectors)
- $n$  is the number of **goods** (produced and/or consumed)
- $A$  is called the **input matrix**;  $a_{i,j}$  denotes the amount of good  $j$  consumed by activity  $i$
- $B$  is called the **output matrix**;  $b_{i,j}$  represents the amount of good  $j$  produced by activity  $i$

Two key assumptions restrict economy  $(A, B)$ :

**Assumption 33.2.1 (every good that is consumed is also produced)**

$$b_{\cdot,j} > \mathbf{0} \quad \forall j = 1, 2, \dots, n$$

**Assumption 33.2.2 (no free lunch)**

$$a_{i,\cdot} > \mathbf{0} \quad \forall i = 1, 2, \dots, m$$

A semi-positive **intensity**  $m$ -vector  $x$  denotes levels at which activities are operated.

Therefore,

- vector  $x^\top A$  gives the total amount of **goods used in production**
- vector  $x^\top B$  gives **total outputs**

An economy  $(A, B)$  is said to be **productive**, if there exists a non-negative intensity vector  $x \geq 0$  such that  $x^\top B > x^\top A$ .

The semi-positive  $n$ -vector  $p$  contains prices assigned to the  $n$  goods.

The  $p$  vector implies **cost** and **revenue** vectors

- the vector  $Ap$  tells **costs** of the vector of activities
- the vector  $Bp$  tells **revenues** from the vector of activities

Satisfaction of a property of an input-output pair  $(A, B)$  called **irreducibility** (or indecomposability) determines whether an economy can be decomposed into multiple “sub-economies”.

**Definition 33.2.1**

For an economy  $(A, B)$ , the set of goods  $S \subset \{1, 2, \dots, n\}$  is called an **independent subset** if it is possible to produce every good in  $S$  without consuming goods from outside  $S$ .

Formally, the set  $S$  is independent if  $\exists T \subset \{1, 2, \dots, m\}$  (a subset of activities) such that  $a_{i,j} = 0, \forall i \in T$  and  $j \in S^c$  and for all  $j \in S$ ,  $\exists i \in T$  for which  $b_{i,j} > 0$ .

The economy is **irreducible** if there are no proper independent subsets.

We study two examples, both in Chapter 9.6 of Gale [Gale, 1989]

```
# (1) Irreducible (A, B) example: a_0 = β_0
A1 = np.array([[0, 1, 0, 0],
               [1, 0, 0, 1],
               [0, 0, 1, 0]])

B1 = np.array([[1, 0, 0, 0],
               [0, 0, 2, 0],
               [0, 1, 0, 1]])

# (2) Reducible (A, B) example: β_0 < a_0
A2 = np.array([[0, 1, 0, 0, 0, 0],
               [1, 0, 1, 0, 0, 0],
               [0, 0, 0, 1, 0, 0],
               [0, 0, 1, 0, 0, 1],
               [0, 0, 0, 0, 1, 0]])

B2 = np.array([[1, 0, 0, 1, 0, 0],
               [0, 1, 0, 0, 0, 0],
               [0, 0, 1, 0, 0, 0],
               [0, 0, 0, 0, 2, 0],
               [0, 0, 0, 1, 0, 1]])
```

The following code sets up our first Neumann economy or Neumann instance

```
n1 = Neumann(A1, B1)
n1
```

Generalized von Neumann expanding model:  
 - number of goods : 4  
 - number of activities : 3

Assumptions:  
 - AI: every column of B has a positive entry : True  
 - AII: every row of A has a positive entry : True

Here is a second instance of a Neumann economy

```
n2 = Neumann(A2, B2)
n2
```

Generalized von Neumann expanding model:  
 - number of goods : 6  
 - number of activities : 5

Assumptions:  
 - AI: every column of B has a positive entry : True  
 - AII: every row of A has a positive entry : True

### 33.3 Dynamic Interpretation

Attach a time index  $t$  to the preceding objects, regard an economy as a dynamic system, and study sequences

$$\{(A_t, B_t)\}_{t \geq 0}, \quad \{x_t\}_{t \geq 0}, \quad \{p_t\}_{t \geq 0}$$

An interesting special case holds the technology process constant and investigates the dynamics of quantities and prices only.

Accordingly, in the rest of this lecture, we assume that  $(A_t, B_t) = (A, B)$  for all  $t \geq 0$ .

A crucial element of the dynamic interpretation involves the timing of production.

We assume that production (consumption of inputs) takes place in period  $t$ , while the consequent output materializes in period  $t + 1$ , i.e., consumption of  $x_t^\top A$  in period  $t$  results in  $x_{t+1}^\top B$  amounts of output in period  $t + 1$ .

These timing conventions imply the following feasibility condition:

$$x_t^\top B \geq x_{t+1}^\top A \quad \forall t \geq 1$$

which asserts that no more goods can be used today than were produced yesterday.

Accordingly,  $Ap_t$  tells the costs of production in period  $t$  and  $Bp_t$  tells revenues in period  $t + 1$ .

#### 33.3.1 Balanced Growth

We follow John von Neumann in studying “balanced growth”.

Let  $\cdot /$  denote an elementwise division of one vector by another and let  $\alpha > 0$  be a scalar.

Then **balanced growth** is a situation in which

$$x_{t+1} / x_t = \alpha, \quad \forall t \geq 0$$

With balanced growth, the law of motion of  $x$  is evidently  $x_{t+1} = \alpha x_t$  and so we can rewrite the feasibility constraint as

$$x_t^\top B \geq \alpha x_t^\top A \quad \forall t$$

In the same spirit, define  $\beta \in \mathbb{R}$  as the **interest factor** per unit of time.

We assume that it is always possible to earn a gross return equal to the constant interest factor  $\beta$  by investing “outside the model”.

Under this assumption about outside investment opportunities, a no-arbitrage condition gives rise to the following (no profit) restriction on the price sequence:

$$\beta Ap_t \geq Bp_t \quad \forall t$$

This says that production cannot yield a return greater than that offered by the outside investment opportunity (here we compare values in period  $t + 1$ ).

The balanced growth assumption allows us to drop time subscripts and conduct an analysis purely in terms of a time-invariant growth rate  $\alpha$  and interest factor  $\beta$ .

## 33.4 Duality

Two problems are connected by a remarkable dual relationship between technological and valuation characteristics of the economy:

### Definition 33.4.1

The **technological expansion problem** (TEP) for the economy  $(A, B)$  is to find a semi-positive  $m$ -vector  $x > 0$  and a number  $\alpha \in \mathbb{R}$  that satisfy

$$\begin{aligned} & \max_{\alpha} \alpha \\ \text{s.t. } & x^T B \geq \alpha x^T A \end{aligned}$$

Theorem 9.3 of David Gale's book [Gale, 1989] asserts that if [Assumption 33.2.1](#) and [Assumption 33.2.2](#) are both satisfied, then a maximum value of  $\alpha$  exists and that it is positive.

The maximal value is called the *technological expansion rate* and is denoted by  $\alpha_0$ . The associated intensity vector  $x_0$  is the *optimal intensity vector*.

### Definition 33.4.2

The economic expansion problem (EEP) for  $(A, B)$  is to find a semi-positive  $n$ -vector  $p > 0$  and a number  $\beta \in \mathbb{R}$  that satisfy

$$\begin{aligned} & \min_{\beta} \beta \\ \text{s.t. } & Bp \leq \beta Ap \end{aligned}$$

[Assumption 33.2.1](#) and [Assumption 33.2.2](#) imply existence of a minimum value  $\beta_0 > 0$  called the *economic expansion rate*.

The corresponding price vector  $p_0$  is the *optimal price vector*.

Because the criterion functions in the *technological expansion problem* and the *economical expansion problem* are both linearly homogeneous, the optimality of  $x_0$  and  $p_0$  are defined only up to a positive scale factor.

For convenience (and to emphasize a close connection to zero-sum games), we normalize both vectors  $x_0$  and  $p_0$  to have unit length.

A standard duality argument (see Lemma 9.4. in (Gale, 1960) [Gale, 1989]) implies that under [Assumption 33.2.1](#) and [Assumption 33.2.2](#),  $\beta_0 \leq \alpha_0$ .

But to deduce that  $\beta_0 \geq \alpha_0$ , [Assumption 33.2.1](#) and [Assumption 33.2.2](#) are not sufficient.

Therefore, von Neumann [von Neumann, 1937] went on to prove the following remarkable “duality” result that connects TEP and EEP.

### Theorem 33.4.1 (von Neumann)

If the economy  $(A, B)$  satisfies [Assumption 33.2.1](#) and [Assumption 33.2.2](#), then there exist  $(\gamma^*, x_0, p_0)$ , where  $\gamma^* \in [\beta_0, \alpha_0] \subset \mathbb{R}$ ,  $x_0 > 0$  is an  $m$ -vector,  $p_0 > 0$  is an  $n$ -vector, and the following arbitrage conditions hold

$$x_0^T B \geq \gamma^* x_0^T A$$

$$Bp_0 \leq \gamma^* Ap_0$$

$$x_0^T (B - \gamma^* A) p_0 = 0$$



Proof. (Sketch)

*Assumption 33.2.1* and *Assumption 33.2.2* imply that there exist  $(\alpha_0, x_0)$  and  $(\beta_0, p_0)$  that solve the TEP and EEP, respectively.

If  $\gamma^* > \alpha_0$ , then by definition of  $\alpha_0$ , there cannot exist a semi-positive  $x$  that satisfies  $x^\top B \geq \gamma^* x^\top A$ .

Similarly, if  $\gamma^* < \beta_0$ , there is no semi-positive  $p$  for which  $Bp \leq \gamma^* Ap$ . Let  $\gamma^* \in [\beta_0, \alpha_0]$ , then  $x_0^\top B \geq \alpha_0 x_0^\top A \geq \gamma^* x_0^\top A$ .

Moreover,  $Bp_0 \leq \beta_0 Ap_0 \leq \gamma^* Ap_0$ . These two inequalities imply  $x_0 (B - \gamma^* A) p_0 = 0$ .

Here the constant  $\gamma^*$  is both an expansion factor and an interest factor (not necessarily optimal).

We have already encountered and discussed the first two inequalities that represent feasibility and no-profit conditions.

Moreover, the equality  $x_0^\top (B - \gamma^* A) p_0 = 0$  concisely expresses the requirements that if any good grows at a rate larger than  $\gamma^*$  (i.e., if it is *oversupplied*), then its price must be zero; and that if any activity provides negative profit, it must be unused.

Therefore, the conditions stated in *Theorem 33.4.1* encode all equilibrium conditions.

So *Theorem 33.4.1* essentially states that under *Assumption 33.2.1* and *Assumption 33.2.2* there always exists an equilibrium  $(\gamma^*, x_0, p_0)$  with balanced growth.

Note that *Theorem 33.4.1* is silent about uniqueness of the equilibrium. In fact, it does not rule out (trivial) cases with  $x_0^\top Bp_0 = 0$  so that nothing of value is produced.

To exclude such uninteresting cases, Kemeny, Morgenstern and Thompson [Kemeny et al., 1956] add an extra requirement

$$x_0^\top Bp_0 > 0$$

and call the associated equilibria *economic solutions*.

They show that this extra condition does not affect the existence result, while it significantly reduces the number of (relevant) solutions.

## 33.5 Interpretation as Two-player Zero-sum Game

To compute the equilibrium  $(\gamma^*, x_0, p_0)$ , we follow the algorithm proposed by Hamburger, Thompson and Weil (1967), building on the key insight that an equilibrium (with balanced growth) can be solved as a particular two-player zero-sum game.

First, we introduce some notation.

Consider the  $m \times n$  matrix  $C$  as a payoff matrix, with the entries representing payoffs from the **minimizing** column player to the **maximizing** row player and assume that the players can use mixed strategies. Thus,

- the row player chooses the  $m$ -vector  $x > \mathbf{0}$  subject to  $\iota_m^\top x = 1$
- the column player chooses the  $n$ -vector  $p > \mathbf{0}$  subject to  $\iota_n^\top p = 1$ .

**1 Definition 33.5.1**

The  $m \times n$  matrix game  $C$  has the *solution*  $(x^*, p^*, V(C))$  in mixed strategies if

$$(x^*)^\top C e^j \geq V(C) \quad \forall j \in \{1, \dots, n\} \quad \text{and} \quad (e^i)^\top C p^* \leq V(C) \quad \forall i \in \{1, \dots, m\}$$

The number  $V(C)$  is called the **value** of the game.

From the above definition, it is clear that the value  $V(C)$  has two alternative interpretations:

- by playing the appropriate mixed strategy, the maximizing player can assure himself at least  $V(C)$  (no matter what the column player chooses)
- by playing the appropriate mixed strategy, the minimizing player can make sure that the maximizing player will not get more than  $V(C)$  (irrespective of what is the maximizing player's choice)

A famous theorem of Nash (1951) tells us that there always exists a mixed strategy Nash equilibrium for any *finite* two-player zero-sum game.

Moreover, von Neumann's Minmax Theorem [von Neumann, 1928] implies that

$$V(C) = \max_x \min_p x^\top C p = \min_p \max_x x^\top C p = (x^*)^\top C p^*$$

### 33.5.1 Connection with Linear Programming (LP)

Nash equilibria of a finite two-player zero-sum game solve a linear programming problem.

To see this, we introduce the following notation

- For a fixed  $x$ , let  $v$  be the value of the minimization problem:  $v \equiv \min_p x^\top C p = \min_j x^\top C e^j$
- For a fixed  $p$ , let  $u$  be the value of the maximization problem:  $u \equiv \max_x x^\top C p = \max_i (e^i)^\top C p$

Then the *max-min problem* (the game from the maximizing player's point of view) can be written as the *primal LP*

$$\begin{aligned} V(C) &= \max v \\ \text{s.t. } & v \iota_n^\top \leq x^\top C \\ & x \geq \mathbf{0} \\ & \iota_n^\top x = 1 \end{aligned}$$

while the *min-max problem* (the game from the minimizing player's point of view) is the *dual LP*

$$\begin{aligned} V(C) &= \min u \\ \text{s.t. } & u \iota_m^\top \geq C p \\ & p \geq \mathbf{0} \\ & \iota_m^\top p = 1 \end{aligned}$$

Hamburger, Thompson and Weil [Hamburger *et al.*, 1967] view the input-output pair of the economy as payoff matrices of two-player zero-sum games.

Using this interpretation, they restate *Assumption 33.2.1* and *Assumption 33.2.2* as follows

$$V(-A) < 0 \quad \text{and} \quad V(B) > 0$$



Proof. (Sketch)

- $\Rightarrow V(B) > 0$  implies  $x_0^\top B \gg \mathbf{0}$ , where  $x_0$  is a maximizing vector. Since  $B$  is non-negative, this requires that each column of  $B$  has at least one positive entry, which is [Assumption 33.2.1](#).
- $\Leftarrow$  From [Assumption 33.2.1](#) and the fact that  $p > \mathbf{0}$ , it follows that  $Bp > \mathbf{0}$ . This implies that the maximizing player can always choose  $x$  so that  $x^\top Bp > 0$  so that it must be the case that  $V(B) > 0$ .

In order to (re)state [Theorem 33.4.1](#) in terms of a particular two-player zero-sum game, we define a matrix for  $\gamma \in \mathbb{R}$

$$M(\gamma) \equiv B - \gamma A$$

For fixed  $\gamma$ , treating  $M(\gamma)$  as a matrix game, calculating the solution of the game implies

- If  $\gamma > \alpha_0$ , then for all  $x > 0$ , there  $\exists j \in \{1, \dots, n\}$ , s.t.  $[x^\top M(\gamma)]_j < 0$  implying that  $V(M(\gamma)) < 0$ .
- If  $\gamma < \beta_0$ , then for all  $p > 0$ , there  $\exists i \in \{1, \dots, m\}$ , s.t.  $[M(\gamma)p]_i > 0$  implying that  $V(M(\gamma)) > 0$ .
- If  $\gamma \in \{\beta_0, \alpha_0\}$ , then (by [Theorem 33.4.1](#)) the optimal intensity and price vectors  $x_0$  and  $p_0$  satisfy

$$x_0^\top M(\gamma) \geq \mathbf{0}^\top \quad \text{and} \quad M(\gamma)p_0 \leq \mathbf{0}$$

That is,  $(x_0, p_0, 0)$  is a solution of the game  $M(\gamma)$  so that  $V(M(\beta_0)) = V(M(\alpha_0)) = 0$ .

- If  $\beta_0 < \alpha_0$  and  $\gamma \in (\beta_0, \alpha_0)$ , then  $V(M(\gamma)) = 0$ .

Moreover, if  $x'$  is optimal for the maximizing player in  $M(\gamma')$  for  $\gamma' \in (\beta_0, \alpha_0)$  and  $p''$  is optimal for the minimizing player in  $M(\gamma'')$  where  $\gamma'' \in (\beta_0, \gamma')$ , then  $(x', p'', 0)$  is a solution for  $M(\gamma) \forall \gamma \in (\gamma'', \gamma')$ .



Proof. (Sketch) If  $x'$  is optimal for a maximizing player in game  $M(\gamma')$ , then  $(x')^\top M(\gamma') \geq \mathbf{0}^\top$  and so for all  $\gamma < \gamma'$ .

$$(x')^\top M(\gamma) = (x')^\top M(\gamma') + (x')^\top (\gamma' - \gamma)A \geq \mathbf{0}^\top$$

hence  $V(M(\gamma)) \geq 0$ . If  $p''$  is optimal for a minimizing player in game  $M(\gamma'')$ , then  $M(\gamma'')p'' \leq \mathbf{0}$  and so for all  $\gamma'' < \gamma$

$$M(\gamma)p'' = M(\gamma'') + (\gamma'' - \gamma)Ap'' \leq \mathbf{0}$$

hence  $V(M(\gamma)) \leq 0$ .

It is clear from the above argument that  $\beta_0, \alpha_0$  are the minimal and maximal  $\gamma$  for which  $V(M(\gamma)) = 0$ .

Furthermore, Hamburger et al. [Hamburger et al., 1967] show that the function  $\gamma \mapsto V(M(\gamma))$  is continuous and nonincreasing in  $\gamma$ .

This suggests an algorithm to compute  $(\alpha_0, x_0)$  and  $(\beta_0, p_0)$  for a given input-output pair  $(A, B)$ .

### 33.5.2 Algorithm

Hamburger, Thompson and Weil [Hamburger *et al.*, 1967] propose a simple bisection algorithm to find the minimal and maximal roots (i.e.  $\beta_0$  and  $\alpha_0$ ) of the function  $\gamma \mapsto V(M(\gamma))$ .

#### Step 1

First, notice that we can easily find trivial upper and lower bounds for  $\alpha_0$  and  $\beta_0$ .

- TEP requires that  $x^\top(B - \alpha A) \geq \mathbf{0}^\top$  and  $x > \mathbf{0}$ , so if  $\alpha$  is so large that  $\max_i\{(B - \alpha A)\iota_n\}_i < 0$ , then TEP ceases to have a solution.

Accordingly, let **UB** be the  $\alpha^*$  that solves  $\max_i\{(B - \alpha^* A)\iota_n\}_i = 0$ .

- Similar to the upper bound, if  $\beta$  is so low that  $\min_j\{[\iota_m^\top(B - \beta A)]_j\} > 0$ , then the EEP has no solution and so we can define **LB** as the  $\beta^*$  that solves  $\min_j\{[\iota_m^\top(B - \beta^* A)]_j\} = 0$ .

The *bounds* method calculates these trivial bounds for us

```
n1.bounds()
```

```
(1.0, 2.0)
```

#### Step 2

Compute  $\alpha_0$  and  $\beta_0$

- Finding  $\alpha_0$ 
  1. Fix  $\gamma = \frac{UB+LB}{2}$  and compute the solution of the two-player zero-sum game associated with  $M(\gamma)$ . We can use either the primal or the dual LP problem.
  2. If  $V(M(\gamma)) \geq 0$ , then set  $LB = \gamma$ , otherwise let  $UB = \gamma$ .
  3. Iterate on 1. and 2. until  $|UB - LB| < \epsilon$ .
- Finding  $\beta_0$ 
  1. Fix  $\gamma = \frac{UB+LB}{2}$  and compute the solution of the two-player zero-sum game associated with  $M(\gamma)$ . We can use either the primal or the dual LP problem.
  2. If  $V(M(\gamma)) > 0$ , then set  $LB = \gamma$ , otherwise let  $UB = \gamma$ .
  3. Iterate on 1. and 2. until  $|UB - LB| < \epsilon$ .
- Existence: Since  $V(M(LB)) > 0$  and  $V(M(UB)) < 0$  and  $V(M(\cdot))$  is a continuous, nonincreasing function, there is at least one  $\gamma \in [LB, UB]$ , s.t.  $V(M(\gamma)) = 0$ .

The *zerosum* method calculates the value and optimal strategies associated with a given  $\gamma$ .

```
Y = 2

print(f'Value of the game with y = {Y}')
print(n1.zerosum(y=Y)[0])
print('Intensity vector (from the primal)')
print(n1.zerosum(y=Y)[1])
print('Price vector (from the dual)')
print(n1.zerosum(y=Y, dual=True)[1])
```

```

Value of the game with  $\gamma = 2$ 
-0.24
Intensity vector (from the primal)
[0.32 0.28 0.4]
Price vector (from the dual)
[0.4 0.32 0.28 0. ]

```

```

numb_grid = 100
y_grid = np.linspace(0.4, 2.1, numb_grid)

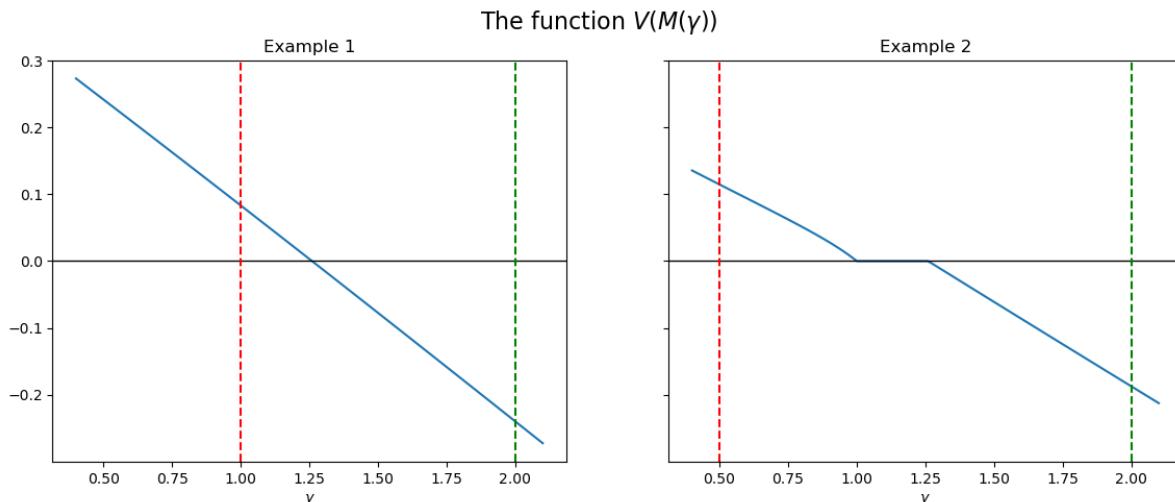
value_ex1_grid = np.asarray([n1.zerosum(y=y_grid[i])[0]
                            for i in range(numb_grid)])
value_ex2_grid = np.asarray([n2.zerosum(y=y_grid[i])[0]
                            for i in range(numb_grid)])

fig, axes = plt.subplots(1, 2, figsize=(14, 5), sharey=True)
fig.suptitle(r'The function $V(M(\gamma))$', fontsize=16)

for ax, grid, N, i in zip(axes, (value_ex1_grid, value_ex2_grid),
                           (n1, n2), (1, 2)):
    ax.plot(y_grid, grid)
    ax.set(title=f'Example {i}', xlabel=r'$\gamma$')
    ax.axhline(0, c='k', lw=1)
    ax.axvline(N.bounds()[0], c='r', ls='--', label='lower bound')
    ax.axvline(N.bounds()[1], c='g', ls='--', label='upper bound')

plt.show()

```



The *expansion* method implements the bisection algorithm for  $\alpha_0$  (and uses the primal LP problem for  $x_0$ )

```

a_0, x, p = n1.expansion()
print(f'a_0 = {a_0}')
print(f'x_0 = {x}')
print(f'The corresponding p from the dual = {p}')

```

```

a_0 = 1.2599210478365421
x_0 = [0.33 0.26 0.41]
The corresponding p from the dual = [0.41 0.33 0.26 0. ]

```

The *interest* method implements the bisection algorithm for  $\beta_0$  (and uses the dual LP problem for  $p_0$ )

```
β_0, x, p = n1.interest()
print(f'β_0 = {β_0}')
print(f'p_0 = {p}')
print(f'The corresponding x from the primal = {x}')
```

```
β_0 = 1.2599210478365421
p_0 = [0.41 0.33 0.26 0.]
The corresponding x from the primal = [0.33 0.26 0.41]
```

Of course, when  $\gamma^*$  is unique, it is irrelevant which one of the two methods we use – both work.

In particular, as will be shown below, in case of an irreducible  $(A, B)$  (like in Example 1), the maximal and minimal roots of  $V(M(\gamma))$  necessarily coincide implying a “full duality” result, i.e.  $\alpha_0 = \beta_0 = \gamma^*$  so that the expansion (and interest) rate  $\gamma^*$  is unique.

### 33.5.3 Uniqueness and Irreducibility

As an illustration, compute first the maximal and minimal roots of  $V(M(\cdot))$  for our Example 2 that has a reducible input-output pair  $(A, B)$

```
a_0, x, p = n2.expansion()
print(f'a_0 = {a_0}')
print(f'x_0 = {x}')
print(f'The corresponding p from the dual = {p}')
```

```
a_0 = 1.259921052493155
x_0 = [5.27e-10 0.00e+00 3.27e-01 2.60e-01 4.13e-01]
The corresponding p from the dual = [0. 0.21 0.33 0.26 0.21 0. ]
```

```
β_0, x, p = n2.interest()
print(f'β_0 = {β_0}')
print(f'p_0 = {p}')
print(f'The corresponding x from the primal = {x}')
```

```
β_0 = 1.000000009313226
p_0 = [ 5.00e-01 5.00e-01 -1.55e-09 -1.24e-09 -9.31e-10 0.00e+00]
The corresponding x from the primal = [-0. 0. 0.25 0.25 0.5 ]
```

As we can see, with a reducible  $(A, B)$ , the roots found by the bisection algorithms might differ, so there might be multiple  $\gamma^*$  that make the value of the game with  $M(\gamma^*)$  zero. (see the figure above).

Indeed, although the von Neumann theorem assures existence of the equilibrium, [Assumption 33.2.1](#) and [Assumption 33.2.2](#) are not sufficient for uniqueness. Nonetheless, Kemeny et al. (1967) show that there are at most finitely many economic solutions, meaning that there are only finitely many  $\gamma^*$  that satisfy  $V(M(\gamma^*)) = 0$  and  $x_0^\top B p_0 > 0$  and that for each such  $\gamma_i^*$ , there is a self-contained part of the economy (a sub-economy) that in equilibrium can expand independently with the expansion coefficient  $\gamma_i^*$ .

The following theorem (see Theorem 9.10. in Gale [[Gale, 1989](#)]) asserts that imposing irreducibility is sufficient for uniqueness of  $(\gamma^*, x_0, p_0)$ .

#### Theorem 33.5.1

Adopt the conditions of [Theorem 33.4.1](#). If the economy  $(A, B)$  is irreducible, then  $\gamma^* = \alpha_0 = \beta_0$ .

### 33.5.4 A Special Case

There is a special  $(A, B)$  that allows us to simplify the solution method significantly by invoking the powerful Perron-Frobenius theorem for non-negative matrices.

#### Definition 33.5.2

We call an economy *simple* if it satisfies

- $n = m$
- Each activity produces exactly one good
- Each good is produced by one and only one activity.

These assumptions imply that  $B = I_n$ , i.e., that  $B$  can be written as an identity matrix (possibly after reshuffling its rows and columns).

The simple model has the following special property (Theorem 9.11. in Gale [Gale, 1989]): if  $x_0$  and  $\alpha_0 > 0$  solve the TEP with  $(A, I_n)$ , then

$$x_0^\top = \alpha_0 x_0^\top A \quad \Leftrightarrow \quad x_0^\top A = \left( \frac{1}{\alpha_0} \right) x_0^\top$$

The latter shows that  $1/\alpha_0$  is a positive eigenvalue of  $A$  and  $x_0$  is the corresponding non-negative left eigenvector.

The classic result of *Perron and Frobenius* implies that a non-negative matrix has a non-negative eigenvalue-eigenvector pair.

Moreover, if  $A$  is irreducible, then the optimal intensity vector  $x_0$  is positive and *unique* up to multiplication by a positive scalar.

Suppose that  $A$  is reducible with  $k$  irreducible subsets  $S_1, \dots, S_k$ . Let  $A_i$  be the submatrix corresponding to  $S_i$  and let  $\alpha_i$  and  $\beta_i$  be the associated expansion and interest factors, respectively. Then we have

$$\alpha_0 = \max_i \{\alpha_i\} \quad \text{and} \quad \beta_0 = \min_i \{\beta_i\}$$



## **Part VI**

# **Introduction to Dynamics**



---

CHAPTER  
**THIRTYFOUR**

---

## FINITE MARKOV CHAINS

### Contents

- *Finite Markov Chains*
  - *Overview*
  - *Definitions*
  - *Simulation*
  - *Marginal Distributions*
  - *Irreducibility and Aperiodicity*
  - *Stationary Distributions*
  - *Ergodicity*
  - *Computing Expectations*
  - *Exercises*

In addition to what's in Anaconda, this lecture will need the following libraries:

```
!pip install quantecon
```

### 34.1 Overview

Markov chains are one of the most useful classes of stochastic processes, being

- simple, flexible and supported by many elegant theoretical results
- valuable for building intuition about random dynamic models
- central to quantitative modeling in their own right

You will find them in many of the workhorse models of economics and finance.

In this lecture, we review some of the theory of Markov chains.

We will also introduce some of the high-quality routines for working with Markov chains available in `QuantEcon.py`.

Prerequisite knowledge is basic probability and linear algebra.

Let's start with some standard imports:

```

import matplotlib.pyplot as plt
import quantecon as qe
import numpy as np
from mpl_toolkits.mplot3d import Axes3D
    
```

## 34.2 Definitions

The following concepts are fundamental.

### 34.2.1 Stochastic Matrices

A **stochastic matrix** (or **Markov matrix**) is an  $n \times n$  square matrix  $P$  such that

1. each element of  $P$  is nonnegative, and
2. each row of  $P$  sums to one

Each row of  $P$  can be regarded as a probability mass function over  $n$  possible outcomes.

It is too not difficult to check<sup>1</sup> that if  $P$  is a stochastic matrix, then so is the  $k$ -th power  $P^k$  for all  $k \in \mathbb{N}$ .

### 34.2.2 Markov Chains

There is a close connection between stochastic matrices and Markov chains.

To begin, let  $S$  be a finite set with  $n$  elements  $\{x_1, \dots, x_n\}$ .

The set  $S$  is called the **state space** and  $x_1, \dots, x_n$  are the **state values**.

A **Markov chain**  $\{X_t\}$  on  $S$  is a sequence of random variables on  $S$  that have the **Markov property**.

This means that, for any date  $t$  and any state  $y \in S$ ,

$$\mathbb{P}\{X_{t+1} = y | X_t\} = \mathbb{P}\{X_{t+1} = y | X_t, X_{t-1}, \dots\} \quad (34.1)$$

In other words, knowing the current state is enough to know probabilities for future states.

In particular, the dynamics of a Markov chain are fully determined by the set of values

$$P(x, y) := \mathbb{P}\{X_{t+1} = y | X_t = x\} \quad (x, y \in S) \quad (34.2)$$

By construction,

- $P(x, y)$  is the probability of going from  $x$  to  $y$  in one unit of time (one step)
- $P(x, \cdot)$  is the conditional distribution of  $X_{t+1}$  given  $X_t = x$

We can view  $P$  as a stochastic matrix where

$$P_{ij} = P(x_i, x_j) \quad 1 \leq i, j \leq n$$

Going the other way, if we take a stochastic matrix  $P$ , we can generate a Markov chain  $\{X_t\}$  as follows:

- draw  $X_0$  from a marginal distribution  $\psi$
- for each  $t = 0, 1, \dots$ , draw  $X_{t+1}$  from  $P(X_t, \cdot)$

By construction, the resulting process satisfies (34.2).

<sup>1</sup> Hint: First show that if  $P$  and  $Q$  are stochastic matrices then so is their product — to check the row sums, try post multiplying by a column vector of ones. Finally, argue that  $P^n$  is a stochastic matrix using induction.

### 34.2.3 Example 1

Consider a worker who, at any given time  $t$ , is either unemployed (state 0) or employed (state 1).

Suppose that, over a one month period,

1. An unemployed worker finds a job with probability  $\alpha \in (0, 1)$ .
2. An employed worker loses her job and becomes unemployed with probability  $\beta \in (0, 1)$ .

In terms of a Markov model, we have

- $S = \{0, 1\}$
- $P(0, 1) = \alpha$  and  $P(1, 0) = \beta$

We can write out the transition probabilities in matrix form as

$$P = \begin{pmatrix} 1 - \alpha & \alpha \\ \beta & 1 - \beta \end{pmatrix} \quad (34.3)$$

Once we have the values  $\alpha$  and  $\beta$ , we can address a range of questions, such as

- What is the average duration of unemployment?
- Over the long-run, what fraction of time does a worker find herself unemployed?
- Conditional on employment, what is the probability of becoming unemployed at least once over the next 12 months?

We'll cover such applications below.

### 34.2.4 Example 2

From US unemployment data, Hamilton [Hamilton, 2005] estimated the stochastic matrix

$$P = \begin{pmatrix} 0.971 & 0.029 & 0 \\ 0.145 & 0.778 & 0.077 \\ 0 & 0.508 & 0.492 \end{pmatrix}$$

where

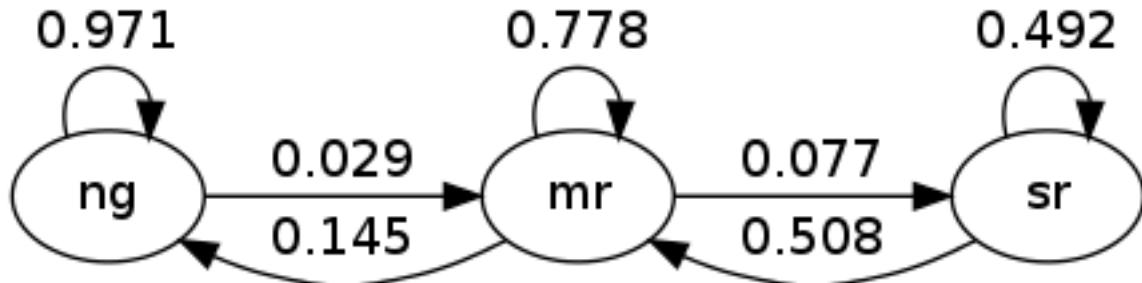
- the frequency is monthly
- the first state represents “normal growth”
- the second state represents “mild recession”
- the third state represents “severe recession”

For example, the matrix tells us that when the state is normal growth, the state will again be normal growth next month with probability 0.97.

In general, large values on the main diagonal indicate persistence in the process  $\{X_t\}$ .

This Markov process can also be represented as a directed graph, with edges labeled by transition probabilities

Here “ng” is normal growth, “mr” is mild recession, etc.



### 34.3 Simulation

One natural way to answer questions about Markov chains is to simulate them.

(To approximate the probability of event  $E$ , we can simulate many times and count the fraction of times that  $E$  occurs).

Nice functionality for simulating Markov chains exists in `QuantEcon.py`.

- Efficient, bundled with lots of other useful routines for handling Markov chains.

However, it's also a good exercise to roll our own routines — let's do that first and then come back to the methods in `QuantEcon.py`.

In these exercises, we'll take the state space to be  $S = 0, \dots, n - 1$ .

#### 34.3.1 Rolling Our Own

To simulate a Markov chain, we need its stochastic matrix  $P$  and a marginal probability distribution  $\psi$  from which to draw a realization of  $X_0$ .

The Markov chain is then constructed as discussed above. To repeat:

1. At time  $t = 0$ , draw a realization of  $X_0$  from  $\psi$ .
2. At each subsequent time  $t$ , draw a realization of the new state  $X_{t+1}$  from  $P(X_t, \cdot)$ .

To implement this simulation procedure, we need a method for generating draws from a discrete distribution.

For this task, we'll use `random.draw` from `QuantEcon`, which works as follows:

```

ψ = (0.3, 0.7)           # probabilities over {0, 1}
cdf = np.cumsum(ψ)        # convert into cumulative distribution
qe.random.draw(cdf, 5)    # generate 5 independent draws from ψ

array([1, 1, 1, 0, 0])
  
```

We'll write our code as a function that accepts the following three arguments

- A stochastic matrix  $P$
- An initial state `init`
- A positive integer `sample_size` representing the length of the time series the function should return

```

def mc_sample_path(P, ψ_0=None, sample_size=1_000):
    # set up
  
```

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```

P = np.asarray(P)
X = np.empty(sample_size, dtype=int)

# Convert each row of P into a cdf
n = len(P)
P_dist = [np.cumsum(P[i, :]) for i in range(n)]

# draw initial state, defaulting to 0
if psi_0 is not None:
    X_0 = qe.random.draw(np.cumsum(psi_0))
else:
    X_0 = 0

# simulate
X[0] = X_0
for t in range(sample_size - 1):
    X[t+1] = qe.random.draw(P_dist[X[t]])

return X

```

Let's see how it works using the small matrix

```
P = [[0.4, 0.6],
     [0.2, 0.8]]
```

As we'll see later, for a long series drawn from  $P$ , the fraction of the sample that takes value 0 will be about 0.25.

Moreover, this is true, regardless of the initial distribution from which  $X_0$  is drawn.

The following code illustrates this

```
X = mc_sample_path(P, psi_0=[0.1, 0.9], sample_size=100_000)
np.mean(X == 0)
```

```
np.float64(0.25124)
```

You can try changing the initial distribution to confirm that the output is always close to 0.25, at least for the  $P$  matrix above.

### 34.3.2 Using QuantEcon's Routines

As discussed above, `QuantEcon.py` has routines for handling Markov chains, including simulation.

Here's an illustration using the same  $P$  as the preceding example

```

from quantecon import MarkovChain

mc = qe.MarkovChain(P)
X = mc.simulate(ts_length=1_000_000)
np.mean(X == 0)

np.float64(0.249605)

```

The `QuantEcon.py` routine is JIT compiled and much faster.

```
%time mc_sample_path(P, sample_size=1_000_000) # Our homemade code version
```

```
CPU times: user 1.26 s, sys: 1.84 ms, total: 1.26 s
Wall time: 1.26 s
```

```
array([0, 0, 0, ..., 0, 1, 0])
```

```
%time mc.simulate(ts_length=1_000_000) # qe code version
```

```
CPU times: user 16.4 ms, sys: 3 ms, total: 19.4 ms
Wall time: 19.2 ms
```

```
array([1, 1, 1, ..., 1, 0, 1])
```

### Adding State Values and Initial Conditions

If we wish to, we can provide a specification of state values to `MarkovChain`.

These state values can be integers, floats, or even strings.

The following code illustrates

```
mc = qe.MarkovChain(P, state_values=('unemployed', 'employed'))
mc.simulate(ts_length=4, init='employed')
```

```
array(['employed', 'employed', 'employed', 'employed'], dtype='<U10')
```

```
mc.simulate(ts_length=4, init='unemployed')
```

```
array(['unemployed', 'employed', 'employed', 'employed'], dtype='<U10')
```

```
mc.simulate(ts_length=4) # Start at randomly chosen initial state
```

```
array(['unemployed', 'employed', 'employed', 'employed'], dtype='<U10')
```

If we want to see indices rather than state values as outputs as we can use

```
mc.simulate_indices(ts_length=4)
```

```
array([1, 1, 1, 1])
```

## 34.4 Marginal Distributions

Suppose that

1.  $\{X_t\}$  is a Markov chain with stochastic matrix  $P$
2. the marginal distribution of  $X_t$  is known to be  $\psi_t$

What then is the marginal distribution of  $X_{t+1}$ , or, more generally, of  $X_{t+m}$ ?

To answer this, we let  $\psi_t$  be the marginal distribution of  $X_t$  for  $t = 0, 1, 2, \dots$

Our first aim is to find  $\psi_{t+1}$  given  $\psi_t$  and  $P$ .

To begin, pick any  $y \in S$ .

Using the [law of total probability](#), we can decompose the probability that  $X_{t+1} = y$  as follows:

$$\mathbb{P}\{X_{t+1} = y\} = \sum_{x \in S} \mathbb{P}\{X_{t+1} = y | X_t = x\} \cdot \mathbb{P}\{X_t = x\}$$

In words, to get the probability of being at  $y$  tomorrow, we account for all ways this can happen and sum their probabilities.

Rewriting this statement in terms of marginal and conditional probabilities gives

$$\psi_{t+1}(y) = \sum_{x \in S} P(x, y) \psi_t(x)$$

There are  $n$  such equations, one for each  $y \in S$ .

If we think of  $\psi_{t+1}$  and  $\psi_t$  as *row vectors*, these  $n$  equations are summarized by the matrix expression

$$\psi_{t+1} = \psi_t P \tag{34.4}$$

Thus, to move a marginal distribution forward one unit of time, we postmultiply by  $P$ .

By postmultiplying  $m$  times, we move a marginal distribution forward  $m$  steps into the future.

Hence, iterating on (34.4), the expression  $\psi_{t+m} = \psi_t P^m$  is also valid — here  $P^m$  is the  $m$ -th power of  $P$ .

As a special case, we see that if  $\psi_0$  is the initial distribution from which  $X_0$  is drawn, then  $\psi_0 P^m$  is the distribution of  $X_m$ .

This is very important, so let's repeat it

$$X_0 \sim \psi_0 \implies X_m \sim \psi_0 P^m \tag{34.5}$$

and, more generally,

$$X_t \sim \psi_t \implies X_{t+m} \sim \psi_t P^m \tag{34.6}$$

### 34.4.1 Multiple Step Transition Probabilities

We know that the probability of transitioning from  $x$  to  $y$  in one step is  $P(x, y)$ .

It turns out that the probability of transitioning from  $x$  to  $y$  in  $m$  steps is  $P^m(x, y)$ , the  $(x, y)$ -th element of the  $m$ -th power of  $P$ .

To see why, consider again (34.6), but now with a  $\psi_t$  that puts all probability on state  $x$  so that the transition probabilities are

- 1 in the  $x$ -th position and zero elsewhere

Inserting this into (34.6), we see that, conditional on  $X_t = x$ , the distribution of  $X_{t+m}$  is the  $x$ -th row of  $P^m$ .

In particular

$$\mathbb{P}\{X_{t+m} = y | X_t = x\} = P^m(x, y) = (x, y)\text{-th element of } P^m$$

### 34.4.2 Example: Probability of Recession

Recall the stochastic matrix  $P$  for recession and growth *considered above*.

Suppose that the current state is unknown — perhaps statistics are available only at the *end* of the current month.

We guess that the probability that the economy is in state  $x$  is  $\psi(x)$ .

The probability of being in recession (either mild or severe) in 6 months time is given by the inner product

$$\psi P^6 \cdot \begin{pmatrix} 0 \\ 1 \\ 1 \end{pmatrix}$$

### 34.4.3 Example 2: Cross-Sectional Distributions

The marginal distributions we have been studying can be viewed either as probabilities or as cross-sectional frequencies that a Law of Large Numbers leads us to anticipate for large samples.

To illustrate, recall our model of employment/unemployment dynamics for a given worker *discussed above*.

Consider a large population of workers, each of whose lifetime experience is described by the specified dynamics, with each worker's outcomes being realizations of processes that are statistically independent of all other workers' processes.

Let  $\psi$  be the current *cross-sectional* distribution over  $\{0, 1\}$ .

The cross-sectional distribution records fractions of workers employed and unemployed at a given moment.

- For example,  $\psi(0)$  is the unemployment rate.

What will the cross-sectional distribution be in 10 periods hence?

The answer is  $\psi P^{10}$ , where  $P$  is the stochastic matrix in (34.3).

This is because each worker's state evolves according to  $P$ , so  $\psi P^{10}$  is a marginal distribution for a single randomly selected worker.

But when the sample is large, outcomes and probabilities are roughly equal (by an application of the Law of Large Numbers).

So for a very large (tending to infinite) population,  $\psi P^{10}$  also represents fractions of workers in each state.

This is exactly the cross-sectional distribution.

## 34.5 Irreducibility and Aperiodicity

Irreducibility and aperiodicity are central concepts of modern Markov chain theory.

Let's see what they're about.

### 34.5.1 Irreducibility

Let  $P$  be a fixed stochastic matrix.

Two states  $x$  and  $y$  are said to **communicate** with each other if there exist positive integers  $j$  and  $k$  such that

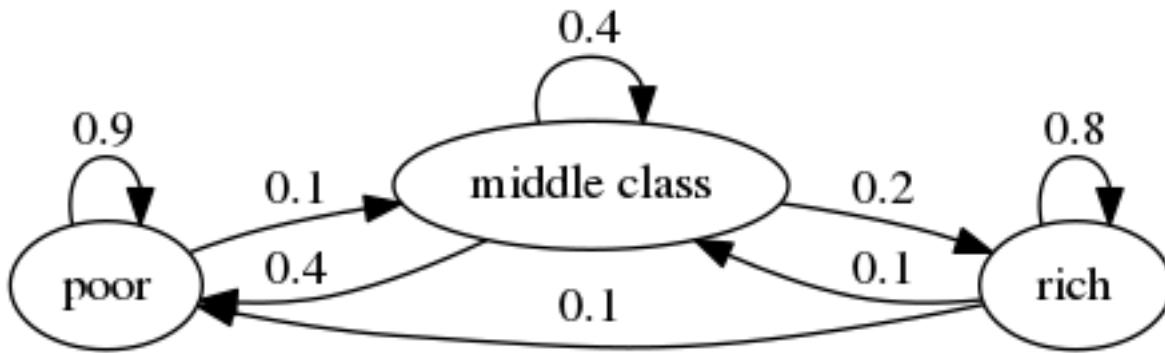
$$P^j(x, y) > 0 \quad \text{and} \quad P^k(y, x) > 0$$

In view of our discussion *above*, this means precisely that

- state  $x$  can eventually be reached from state  $y$ , and
- state  $y$  can eventually be reached from state  $x$

The stochastic matrix  $P$  is called **irreducible** if all states communicate; that is, if  $x$  and  $y$  communicate for all  $(x, y)$  in  $S \times S$ .

For example, consider the following transition probabilities for wealth of a fictitious set of households



We can translate this into a stochastic matrix, putting zeros where there's no edge between nodes

$$P := \begin{pmatrix} 0.9 & 0.1 & 0 \\ 0.4 & 0.4 & 0.2 \\ 0.1 & 0.1 & 0.8 \end{pmatrix}$$

It's clear from the graph that this stochastic matrix is irreducible: we can eventually reach any state from any other state.

We can also test this using `QuantEcon.py`'s `MarkovChain` class

```

P = [[0.9, 0.1, 0.0],
     [0.4, 0.4, 0.2],
     [0.1, 0.1, 0.8]]

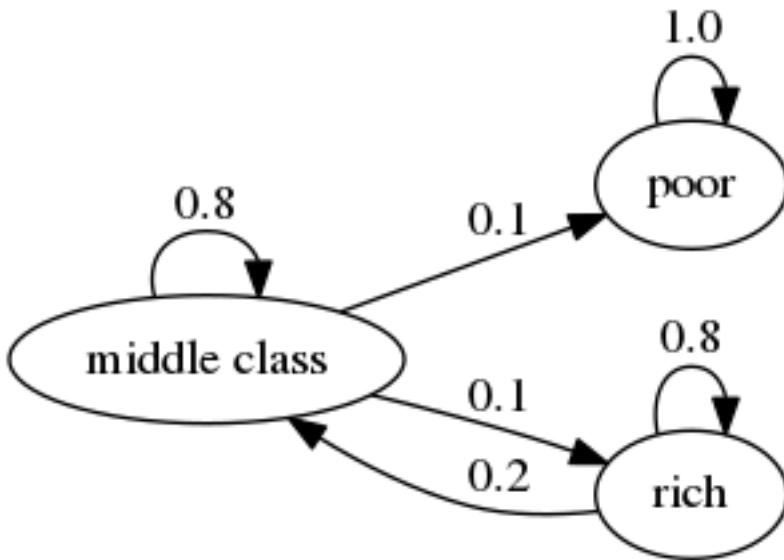
mc = qe.MarkovChain(P, ('poor', 'middle', 'rich'))
mc.is_irreducible
  
```

True

Here's a more pessimistic scenario in which poor people remain poor forever

This stochastic matrix is not irreducible, since, for example, rich is not accessible from poor.

Let's confirm this



```

P = [[1.0, 0.0, 0.0],
      [0.1, 0.8, 0.1],
      [0.0, 0.2, 0.8]]

mc = qe.MarkovChain(P, ('poor', 'middle', 'rich'))
mc.is_irreducible
  
```

False

We can also determine the “communication classes”

```

mc.communication_classes
  
```

[array(['poor'], dtype='<U6'), array(['middle', 'rich'], dtype='<U6')]

It might be clear to you already that irreducibility is going to be important in terms of long run outcomes.

For example, poverty is a life sentence in the second graph but not the first.

We'll come back to this a bit later.

### 34.5.2 Aperiodicity

Loosely speaking, a Markov chain is called **periodic** if it cycles in a predictable way, and **aperiodic** otherwise.

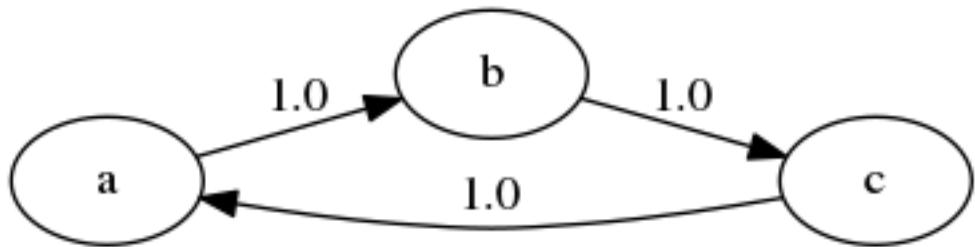
Here's a trivial example with three states

The chain cycles with period 3:

```

P = [[0, 1, 0],
      [0, 0, 1],
      [1, 0, 0]]

mc = qe.MarkovChain(P)
mc.period
  
```



3

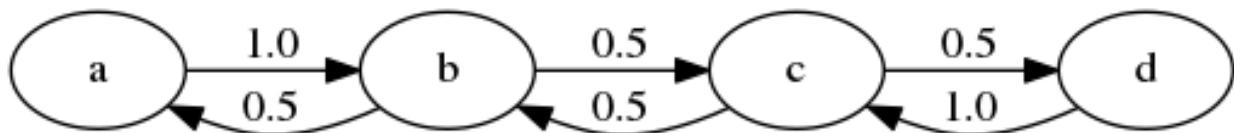
More formally, the **period** of a state  $x$  is the largest common divisor of a set of integers

$$D(x) := \{j \geq 1 : P^j(x, x) > 0\}$$

In the last example,  $D(x) = \{3, 6, 9, \dots\}$  for every state  $x$ , so the period is 3.

A stochastic matrix is called **aperiodic** if the period of every state is 1, and **periodic** otherwise.

For example, the stochastic matrix associated with the transition probabilities below is periodic because, for example, state  $a$  has period 2



We can confirm that the stochastic matrix is periodic with the following code

```

P = [[0.0, 1.0, 0.0, 0.0],
      [0.5, 0.0, 0.5, 0.0],
      [0.0, 0.5, 0.0, 0.5],
      [0.0, 0.0, 1.0, 0.0]]
mc = qe.MarkovChain(P)
mc.period
  
```

2

```
mc.is_aperiodic
```

```
False
```

## 34.6 Stationary Distributions

As seen in (34.4), we can shift a marginal distribution forward one unit of time via postmultiplication by  $P$ .

Some distributions are invariant under this updating process — for example,

```

P = np.array([[0.4, 0.6],
              [0.2, 0.8]])
  
```

(continues on next page)

(continued from previous page)

```
 $\psi = (0.25, 0.75)$   
 $\psi @ P$ 
```

```
array([0.25, 0.75])
```

Such distributions are called **stationary** or **invariant**.

Formally, a marginal distribution  $\psi^*$  on  $S$  is called **stationary** for  $P$  if  $\psi^* = \psi^*P$ .

(This is the same notion of stationarity that we learned about in the [lecture on AR\(1\) processes](#) applied to a different setting.)

From this equality, we immediately get  $\psi^* = \psi^*P^t$  for all  $t$ .

This tells us an important fact: If the distribution of  $X_0$  is a stationary distribution, then  $X_t$  will have this same distribution for all  $t$ .

Hence stationary distributions have a natural interpretation as **stochastic steady states** — we'll discuss this more soon.

Mathematically, a stationary distribution is a fixed point of  $P$  when  $P$  is thought of as the map  $\psi \mapsto \psi P$  from (row) vectors to (row) vectors.

**Theorem.** Every stochastic matrix  $P$  has at least one stationary distribution.

(We are assuming here that the state space  $S$  is finite; if not more assumptions are required)

For proof of this result, you can apply [Brouwer's fixed point theorem](#), or see [EDTC](#), theorem 4.3.5.

There can be many stationary distributions corresponding to a given stochastic matrix  $P$ .

- For example, if  $P$  is the identity matrix, then all marginal distributions are stationary.

To get uniqueness an invariant distribution, the transition matrix  $P$  must have the property that no nontrivial subsets of the state space are **infinitely persistent**.

A subset of the state space is infinitely persistent if other parts of the state space cannot be accessed from it.

Thus, infinite persistence of a non-trivial subset is the opposite of irreducibility.

This gives some intuition for the following fundamental theorem.

**Theorem.** If  $P$  is both aperiodic and irreducible, then

1.  $P$  has exactly one stationary distribution  $\psi^*$ .
2. For any initial marginal distribution  $\psi_0$ , we have  $\|\psi_0 P^t - \psi^*\| \rightarrow 0$  as  $t \rightarrow \infty$ .

For a proof, see, for example, theorem 5.2 of [[Häggström, 2002](#)].

(Note that part 1 of the theorem only requires irreducibility, whereas part 2 requires both irreducibility and aperiodicity)

A stochastic matrix that satisfies the conditions of the theorem is sometimes called **uniformly ergodic**.

A sufficient condition for aperiodicity and irreducibility is that every element of  $P$  is strictly positive.

- Try to convince yourself of this.

### 34.6.1 Example

Recall our model of the employment/unemployment dynamics of a particular worker *discussed above*.

Assuming  $\alpha \in (0, 1)$  and  $\beta \in (0, 1)$ , the uniform ergodicity condition is satisfied.

Let  $\psi^* = (p, 1 - p)$  be the stationary distribution, so that  $p$  corresponds to unemployment (state 0).

Using  $\psi^* = \psi^* P$  and a bit of algebra yields

$$p = \frac{\beta}{\alpha + \beta}$$

This is, in some sense, a steady state probability of unemployment — more about the interpretation of this below.

Not surprisingly it tends to zero as  $\beta \rightarrow 0$ , and to one as  $\alpha \rightarrow 0$ .

### 34.6.2 Calculating Stationary Distributions

As discussed above, a particular Markov matrix  $P$  can have many stationary distributions.

That is, there can be many row vectors  $\psi$  such that  $\psi = \psi P$ .

In fact if  $P$  has two distinct stationary distributions  $\psi_1, \psi_2$  then it has infinitely many, since in this case, as you can verify, for any  $\lambda \in [0, 1]$

$$\psi_3 := \lambda\psi_1 + (1 - \lambda)\psi_2$$

is a stationary distribution for  $P$ .

If we restrict attention to the case in which only one stationary distribution exists, one way to finding it is to solve the system

$$\psi(I_n - P) = 0 \tag{34.7}$$

for  $\psi$ , where  $I_n$  is the  $n \times n$  identity.

But the zero vector solves system (34.7), so we must proceed cautiously.

We want to impose the restriction that  $\psi$  is a probability distribution.

There are various ways to do this.

One option is to regard solving system (34.7) as an eigenvector problem: a vector  $\psi$  such that  $\psi = \psi P$  is a left eigenvector associated with the unit eigenvalue  $\lambda = 1$ .

A stable and sophisticated algorithm specialized for stochastic matrices is implemented in `QuantEcon.py`.

This is the one we recommend:

```
P = [[0.4, 0.6],
     [0.2, 0.8]]

mc = qe.MarkovChain(P)
mc.stationary_distributions # Show all stationary distributions

array([[0.25, 0.75]])
```

### 34.6.3 Convergence to Stationarity

Part 2 of the Markov chain convergence theorem *stated above* tells us that the marginal distribution of  $X_t$  converges to the stationary distribution regardless of where we begin.

This adds considerable authority to our interpretation of  $\psi^*$  as a stochastic steady state.

The convergence in the theorem is illustrated in the next figure

```
P = ((0.971, 0.029, 0.000),
      (0.145, 0.778, 0.077),
      (0.000, 0.508, 0.492))
P = np.array(P)

ψ = (0.0, 0.2, 0.8)          # Initial condition

fig = plt.figure(figsize=(8, 6))
ax = fig.add_subplot(111, projection='3d')

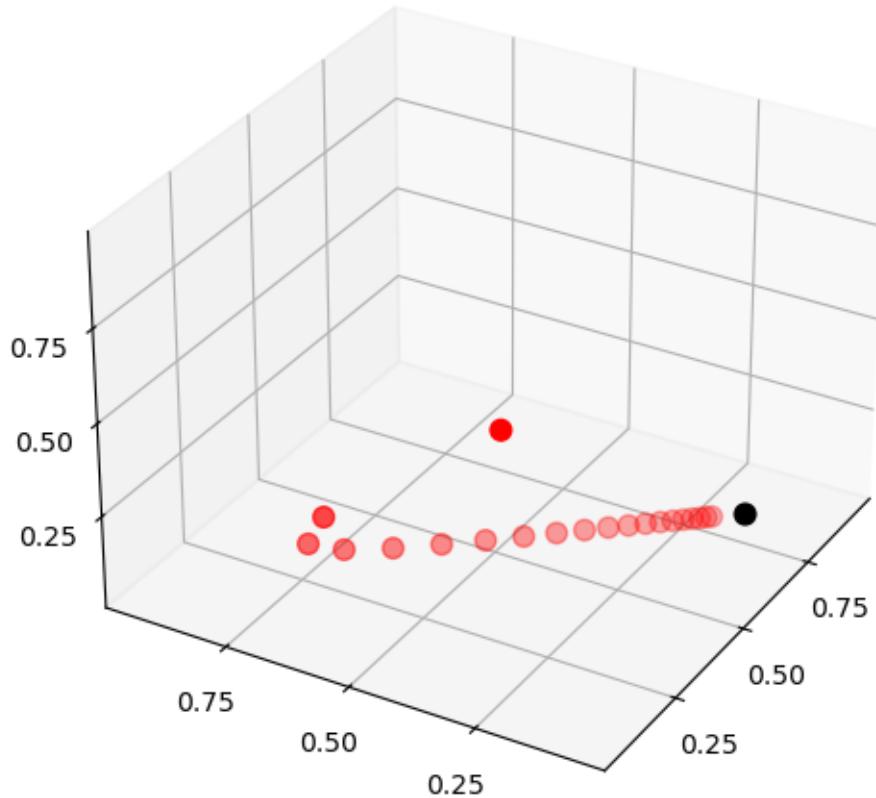
ax.set(xlim=(0, 1), ylim=(0, 1), zlim=(0, 1),
       xticks=(0.25, 0.5, 0.75),
       yticks=(0.25, 0.5, 0.75),
       zticks=(0.25, 0.5, 0.75))

x_vals, y_vals, z_vals = [], [], []
for t in range(20):
    x_vals.append(ψ[0])
    y_vals.append(ψ[1])
    z_vals.append(ψ[2])
    ψ = ψ @ P

ax.scatter(x_vals, y_vals, z_vals, c='r', s=60)
ax.view_init(30, 210)

mc = qe.MarkovChain(P)
ψ_star = mc.stationary_distributions[0]
ax.scatter(ψ_star[0], ψ_star[1], ψ_star[2], c='k', s=60)

plt.show()
```



Here

- $P$  is the stochastic matrix for recession and growth *considered above*.
- The highest red dot is an arbitrarily chosen initial marginal probability distribution  $\psi$ , represented as a vector in  $\mathbb{R}^3$ .
- The other red dots are the marginal distributions  $\psi P^t$  for  $t = 1, 2, \dots$ .
- The black dot is  $\psi^*$ .

You might like to try experimenting with different initial conditions.

## 34.7 Ergodicity

Under irreducibility, yet another important result obtains: for all  $x \in S$ ,

$$\frac{1}{m} \sum_{t=1}^m \mathbf{1}\{X_t = x\} \rightarrow \psi^*(x) \quad \text{as } m \rightarrow \infty \quad (34.8)$$

Here

- $\mathbf{1}\{X_t = x\} = 1$  if  $X_t = x$  and zero otherwise
- convergence is with probability one
- the result does not depend on the marginal distribution of  $X_0$

The result tells us that the fraction of time the chain spends at state  $x$  converges to  $\psi^*(x)$  as time goes to infinity.

This gives us another way to interpret the stationary distribution — provided that the convergence result in (34.8) is valid.

The convergence asserted in (34.8) is a special case of a law of large numbers result for Markov chains — see [EDTC](#), section 4.3.4 for some additional information.

### 34.7.1 Example

Recall our cross-sectional interpretation of the employment/unemployment model [discussed above](#).

Assume that  $\alpha \in (0, 1)$  and  $\beta \in (0, 1)$ , so that irreducibility and aperiodicity both hold.

We saw that the stationary distribution is  $(p, 1 - p)$ , where

$$p = \frac{\beta}{\alpha + \beta}$$

In the cross-sectional interpretation, this is the fraction of people unemployed.

In view of our latest (ergodicity) result, it is also the fraction of time that a single worker can expect to spend unemployed.

Thus, in the long-run, cross-sectional averages for a population and time-series averages for a given person coincide.

This is one aspect of the concept of ergodicity.

## 34.8 Computing Expectations

We sometimes want to compute mathematical expectations of functions of  $X_t$  of the form

$$\mathbb{E}[h(X_t)] \tag{34.9}$$

and conditional expectations such as

$$\mathbb{E}[h(X_{t+k}) \mid X_t = x] \tag{34.10}$$

where

- $\{X_t\}$  is a Markov chain generated by  $n \times n$  stochastic matrix  $P$
- $h$  is a given function, which, in terms of matrix algebra, we'll think of as the column vector

$$h = \begin{pmatrix} h(x_1) \\ \vdots \\ h(x_n) \end{pmatrix}$$

Computing the unconditional expectation (34.9) is easy.

We just sum over the marginal distribution of  $X_t$  to get

$$\mathbb{E}[h(X_t)] = \sum_{x \in S} (\psi P^t)(x) h(x)$$

Here  $\psi$  is the distribution of  $X_0$ .

Since  $\psi$  and hence  $\psi P^t$  are row vectors, we can also write this as

$$\mathbb{E}[h(X_t)] = \psi P^t h$$

For the conditional expectation (34.10), we need to sum over the conditional distribution of  $X_{t+k}$  given  $X_t = x$ .

We already know that this is  $P^k(x, \cdot)$ , so

$$\mathbb{E}[h(X_{t+k}) | X_t = x] = (P^k h)(x) \quad (34.11)$$

The vector  $P^k h$  stores the conditional expectation  $\mathbb{E}[h(X_{t+k}) | X_t = x]$  over all  $x$ .

### 34.8.1 Iterated Expectations

The **law of iterated expectations** states that

$$\mathbb{E}[\mathbb{E}[h(X_{t+k}) | X_t = x]] = \mathbb{E}[h(X_{t+k})]$$

where the outer  $\mathbb{E}$  on the left side is an unconditional distribution taken with respect to the marginal distribution  $\psi_t$  of  $X_t$  (again see equation (34.6)).

To verify the law of iterated expectations, use equation (34.11) to substitute  $(P^k h)(x)$  for  $E[h(X_{t+k}) | X_t = x]$ , write

$$\mathbb{E}[\mathbb{E}[h(X_{t+k}) | X_t = x]] = \psi_t P^k h,$$

and note  $\psi_t P^k h = \psi_{t+k} h = \mathbb{E}[h(X_{t+k})]$ .

### 34.8.2 Expectations of Geometric Sums

Sometimes we want to compute the mathematical expectation of a geometric sum, such as  $\sum_t \beta^t h(X_t)$ .

In view of the preceding discussion, this is

$$\mathbb{E}\left[\sum_{j=0}^{\infty} \beta^j h(X_{t+j}) | X_t = x\right] = [(I - \beta P)^{-1} h](x)$$

where

$$(I - \beta P)^{-1} = I + \beta P + \beta^2 P^2 + \dots$$

Premultiplication by  $(I - \beta P)^{-1}$  amounts to “applying the **resolvent operator**”.

## 34.9 Exercises

### Exercise 34.9.1

According to the discussion *above*, if a worker’s employment dynamics obey the stochastic matrix

$$P = \begin{pmatrix} 1-\alpha & \alpha \\ \beta & 1-\beta \end{pmatrix}$$

with  $\alpha \in (0, 1)$  and  $\beta \in (0, 1)$ , then, in the long-run, the fraction of time spent unemployed will be

$$p := \frac{\beta}{\alpha + \beta}$$

In other words, if  $\{X_t\}$  represents the Markov chain for employment, then  $\bar{X}_m \rightarrow p$  as  $m \rightarrow \infty$ , where

$$\bar{X}_m := \frac{1}{m} \sum_{t=1}^m \mathbf{1}\{X_t = 0\}$$

This exercise asks you to illustrate convergence by computing  $\bar{X}_m$  for large  $m$  and checking that it is close to  $p$ .

You will see that this statement is true regardless of the choice of initial condition or the values of  $\alpha, \beta$ , provided both lie in  $(0, 1)$ .

### Solution

We will address this exercise graphically.

The plots show the time series of  $\bar{X}_m - p$  for two initial conditions.

As  $m$  gets large, both series converge to zero.

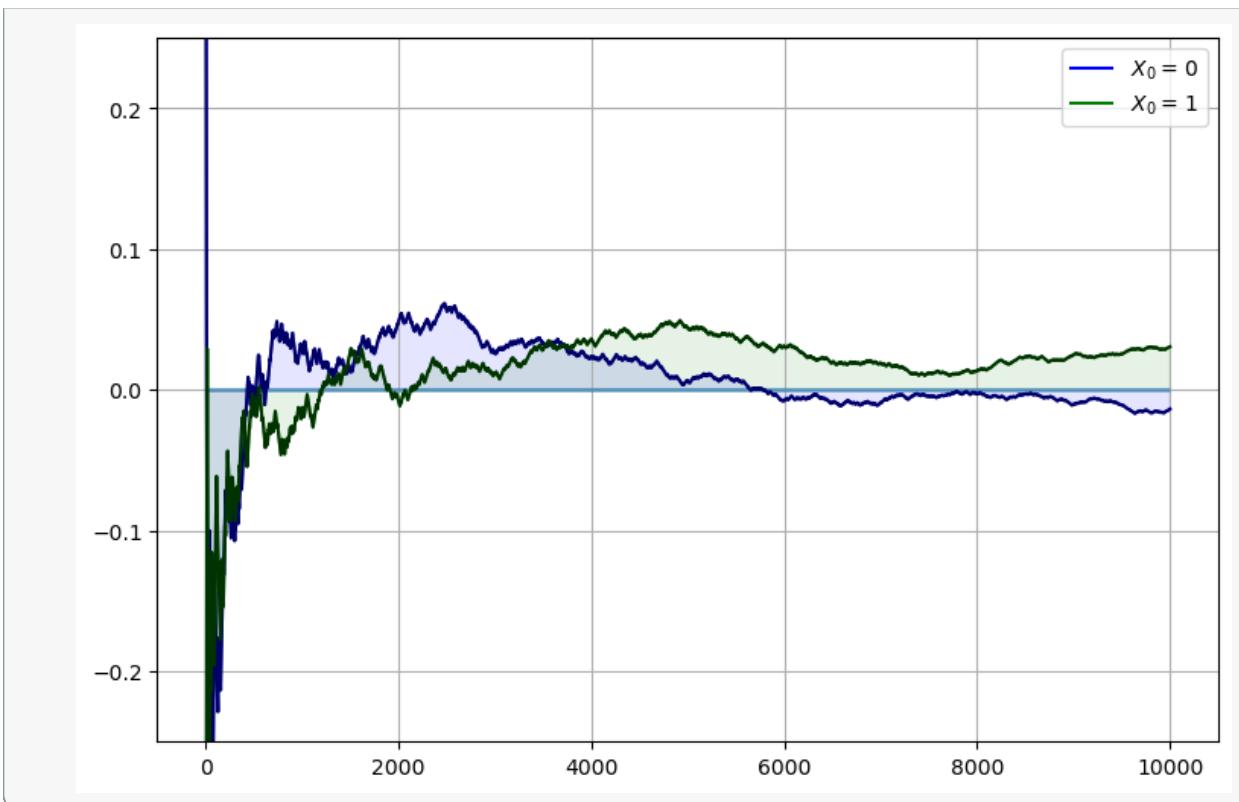
```
a = β = 0.1
N = 10000
p = β / (α + β)

P = ((1 - α, α),
      (β, 1 - β))           # Careful: P and p are distinct
mc = MarkovChain(P)

fig, ax = plt.subplots(figsize=(9, 6))
ax.set_ylim(-0.25, 0.25)
ax.grid()
ax.hlines(0, 0, N, lw=2, alpha=0.6)    # Horizontal line at zero

for x0, col in ((0, 'blue'), (1, 'green')):
    # Generate time series for worker that starts at x0
    X = mc.simulate(N, init=x0)
    # Compute fraction of time spent unemployed, for each n
    X_bar = (X == 0).cumsum() / (1 + np.arange(N, dtype=float))
    # Plot
    ax.fill_between(range(N), np.zeros(N), X_bar - p, color=col, alpha=0.1)
    ax.plot(X_bar - p, color=col, label=f'$X_0 = \{x0\}$')
    # Overlay in black--make lines clearer
    ax.plot(X_bar - p, 'k-', alpha=0.6)

ax.legend(loc='upper right')
plt.show()
```



### i Exercise 34.9.2

A topic of interest for economics and many other disciplines is *ranking*.

Let's now consider one of the most practical and important ranking problems — the rank assigned to web pages by search engines.

(Although the problem is motivated from outside of economics, there is in fact a deep connection between search ranking systems and prices in certain competitive equilibria — see [Du *et al.*, 2013].)

To understand the issue, consider the set of results returned by a query to a web search engine.

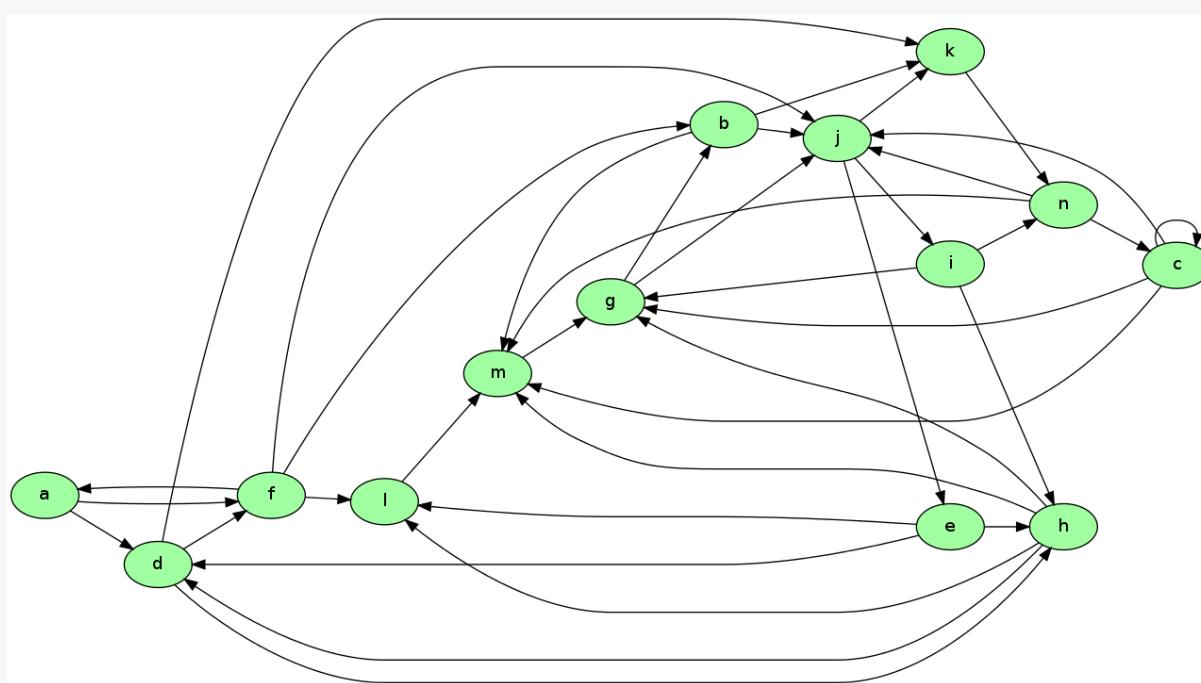
For the user, it is desirable to

1. receive a large set of accurate matches
2. have the matches returned in order, where the order corresponds to some measure of “importance”

Ranking according to a measure of importance is the problem we now consider.

The methodology developed to solve this problem by Google founders Larry Page and Sergey Brin is known as **PageRank**.

To illustrate the idea, consider the following diagram



Imagine that this is a miniature version of the WWW, with

- each node representing a web page
- each arrow representing the existence of a link from one page to another

Now let's think about which pages are likely to be important, in the sense of being valuable to a search engine user.

One possible criterion for the importance of a page is the number of inbound links — an indication of popularity.

By this measure,  $m$  and  $j$  are the most important pages, with 5 inbound links each.

However, what if the pages linking to  $m$ , say, are not themselves important?

Thinking this way, it seems appropriate to weight the inbound nodes by relative importance.

The PageRank algorithm does precisely this.

A slightly simplified presentation that captures the basic idea is as follows.

Letting  $j$  be (the integer index of) a typical page and  $r_j$  be its ranking, we set

$$r_j = \sum_{i \in L_j} \frac{r_i}{\ell_i}$$

where

- $\ell_i$  is the total number of outbound links from  $i$
- $L_j$  is the set of all pages  $i$  such that  $i$  has a link to  $j$

This is a measure of the number of inbound links, weighted by their own ranking (and normalized by  $1/\ell_i$ ).

There is, however, another interpretation, and it brings us back to Markov chains.

Let  $P$  be the matrix given by  $P(i, j) = \mathbf{1}\{i \rightarrow j\}/\ell_i$  where  $\mathbf{1}\{i \rightarrow j\} = 1$  if  $i$  has a link to  $j$  and zero otherwise.

The matrix  $P$  is a stochastic matrix provided that each page has at least one link.

With this definition of  $P$  we have

$$r_j = \sum_{i \in L_j} \frac{r_i}{\ell_i} = \sum_{\text{all } i} \mathbf{1}\{i \rightarrow j\} \frac{r_i}{\ell_i} = \sum_{\text{all } i} P(i, j) r_i$$

Writing  $r$  for the row vector of rankings, this becomes  $r = rP$ .

Hence  $r$  is the stationary distribution of the stochastic matrix  $P$ .

Let's think of  $P(i, j)$  as the probability of "moving" from page  $i$  to page  $j$ .

The value  $P(i, j)$  has the interpretation

- $P(i, j) = 1/k$  if  $i$  has  $k$  outbound links and  $j$  is one of them
- $P(i, j) = 0$  if  $i$  has no direct link to  $j$

Thus, motion from page to page is that of a web surfer who moves from one page to another by randomly clicking on one of the links on that page.

Here "random" means that each link is selected with equal probability.

Since  $r$  is the stationary distribution of  $P$ , assuming that the uniform ergodicity condition is valid, we *can interpret*  $r_j$  as the fraction of time that a (very persistent) random surfer spends at page  $j$ .

Your exercise is to apply this ranking algorithm to the graph pictured above and return the list of pages ordered by rank.

There is a total of 14 nodes (i.e., web pages), the first named  $a$  and the last named  $n$ .

A typical line from the file has the form

`d -> h;`

This should be interpreted as meaning that there exists a link from  $d$  to  $h$ .

The data for this graph is shown below, and read into a file called `web_graph_data.txt` when the cell is executed.

```
%file web_graph_data.txt
a -> d;
a -> f;
b -> j;
b -> k;
b -> m;
c -> c;
c -> g;
c -> j;
c -> m;
d -> f;
d -> h;
d -> k;
e -> d;
e -> h;
e -> l;
f -> a;
f -> b;
f -> j;
f -> l;
g -> b;
g -> j;
h -> d;
h -> g;
h -> l;
```

```

h -> m;
i -> g;
i -> h;
i -> n;
j -> e;
j -> i;
j -> k;
k -> n;
l -> m;
m -> g;
n -> c;
n -> j;
n -> m;

Overwriting web_graph_data.txt

```

To parse this file and extract the relevant information, you can use regular expressions.

The following code snippet provides a hint as to how you can go about this

```

import re
re.findall(r'\w', 'x +++ y ***** z') # \w matches alphanumerics

['x', 'y', 'z']

re.findall(r'\w', 'a ^^ b && $$ c')

['a', 'b', 'c']

```

When you solve for the ranking, you will find that the highest ranked node is in fact  $g$ , while the lowest is  $a$ .

### Solution

Here is one solution:

```

"""
Return list of pages, ordered by rank
"""

import re
from operator import itemgetter

infile = 'web_graph_data.txt'
alphabet = 'abcdefghijklmnopqrstuvwxyz'

n = 14 # Total number of web pages (nodes)

# Create a matrix Q indicating existence of links
# * Q[i, j] = 1 if there is a link from i to j
# * Q[i, j] = 0 otherwise
Q = np.zeros((n, n), dtype=int)
with open(infile) as f:
    edges = f.readlines()
for edge in edges:
    from_node, to_node = re.findall(r'\w', edge)
    i, j = alphabet.index(from_node), alphabet.index(to_node)
    Q[i, j] = 1
# Create the corresponding Markov matrix P
P = np.empty((n, n))

```

```

for i in range(n):
    P[i, :] = Q[i, :] / Q[i, :].sum()
mc = MarkovChain(P)
# Compute the stationary distribution r
r = mc.stationary_distributions[0]
ranked_pages = {alphabet[i] : r[i] for i in range(n)}
# Print solution, sorted from highest to lowest rank
print('Rankings\n ***')
for name, rank in sorted(ranked_pages.items(), key=itemgetter(1), reverse=1):
    print(f'{name}: {rank:.4f}')

Rankings
 ***
g: 0.1607
j: 0.1594
m: 0.1195
n: 0.1088
k: 0.09106
b: 0.08326
e: 0.05312
i: 0.05312
c: 0.04834
h: 0.0456
l: 0.03202
d: 0.03056
f: 0.01164
a: 0.002911

```

### Exercise 34.9.3

In numerical work, it is sometimes convenient to replace a continuous model with a discrete one.

In particular, Markov chains are routinely generated as discrete approximations to AR(1) processes of the form

$$y_{t+1} = \rho y_t + u_{t+1}$$

Here  $u_t$  is assumed to be IID and  $N(0, \sigma_u^2)$ .

The variance of the stationary probability distribution of  $\{y_t\}$  is

$$\sigma_y^2 := \frac{\sigma_u^2}{1 - \rho^2}$$

Tauchen's method [Tauchen, 1986] is the most common method for approximating this continuous state process with a finite state Markov chain.

A routine for this already exists in `QuantEcon.py` but let's write our own version as an exercise.

As a first step, we choose

- $n$ , the number of states for the discrete approximation
- $m$ , an integer that parameterizes the width of the state space

Next, we create a state space  $\{x_0, \dots, x_{n-1}\} \subset \mathbb{R}$  and a stochastic  $n \times n$  matrix  $P$  such that

- $x_0 = -m \sigma_y$
- $x_{n-1} = m \sigma_y$

- $x_{i+1} = x_i + s$  where  $s = (x_{n-1} - x_0)/(n - 1)$

Let  $F$  be the cumulative distribution function of the normal distribution  $N(0, \sigma_u^2)$ .

The values  $P(x_i, x_j)$  are computed to approximate the AR(1) process — omitting the derivation, the rules are as follows:

1. If  $j = 0$ , then set

$$P(x_i, x_j) = P(x_i, x_0) = F(x_0 - \rho x_i + s/2)$$

2. If  $j = n - 1$ , then set

$$P(x_i, x_j) = P(x_i, x_{n-1}) = 1 - F(x_{n-1} - \rho x_i - s/2)$$

3. Otherwise, set

$$P(x_i, x_j) = F(x_j - \rho x_i + s/2) - F(x_j - \rho x_i - s/2)$$

The exercise is to write a function `approx_markov(rho, sigma_u, m=3, n=7)` that returns  $\{x_0, \dots, x_{n-1}\} \subset \mathbb{R}$  and  $n \times n$  matrix  $P$  as described above.

- Even better, write a function that returns an instance of `QuantEcon.py`'s `MarkovChain` class.

### Solution

A solution from the `QuantEcon.py` library can be found [here](#).

## INVENTORY DYNAMICS

### Contents

- *Inventory Dynamics*
  - *Overview*
  - *Sample Paths*
  - *Marginal Distributions*
  - *Exercises*

## 35.1 Overview

In this lecture we will study the time path of inventories for firms that follow so-called s-S inventory dynamics.

Such firms

1. wait until inventory falls below some level  $s$  and then
2. order sufficient quantities to bring their inventory back up to capacity  $S$ .

These kinds of policies are common in practice and also optimal in certain circumstances.

A review of early literature and some macroeconomic implications can be found in [Caplin, 1985].

Here our main aim is to learn more about simulation, time series and Markov dynamics.

While our Markov environment and many of the concepts we consider are related to those found in our *lecture on finite Markov chains*, the state space is a continuum in the current application.

Let's start with some imports

```
import matplotlib.pyplot as plt
import numpy as np
from numba import jit, float64, prange
from numba.experimental import jitclass
```

## 35.2 Sample Paths

Consider a firm with inventory  $X_t$ .

The firm waits until  $X_t \leq s$  and then restocks up to  $S$  units.

It faces stochastic demand  $\{D_t\}$ , which we assume is IID.

With notation  $a^+ := \max\{a, 0\}$ , inventory dynamics can be written as

$$X_{t+1} = \begin{cases} (S - D_{t+1})^+ & \text{if } X_t \leq s \\ (X_t - D_{t+1})^+ & \text{if } X_t > s \end{cases}$$

In what follows, we will assume that each  $D_t$  is lognormal, so that

$$D_t = \exp(\mu + \sigma Z_t)$$

where  $\mu$  and  $\sigma$  are parameters and  $\{Z_t\}$  is IID and standard normal.

Here's a class that stores parameters and generates time paths for inventory.

```
firm_data = [
    ('s', float64),           # restock trigger level
    ('S', float64),           # capacity
    ('mu', float64),          # shock location parameter
    ('sigma', float64)         # shock scale parameter
]

@jitclass(firm_data)
class Firm:

    def __init__(self, s=10, S=100, mu=1.0, sigma=0.5):
        self.s, self.S, self.mu, self.sigma = s, S, mu, sigma

    def update(self, x):
        "Update the state from t to t+1 given current state x."
        Z = np.random.randn()
        D = np.exp(self.mu + self.sigma * Z)
        if x <= self.s:
            return max(self.S - D, 0)
        else:
            return max(x - D, 0)

    def sim_inventory_path(self, x_init, sim_length):
        X = np.empty(sim_length)
        X[0] = x_init

        for t in range(sim_length-1):
            X[t+1] = self.update(X[t])
        return X
```

Let's run a first simulation, of a single path:

```

firm = Firm()

s, S = firm.s, firm.S
sim_length = 100
x_init = 50

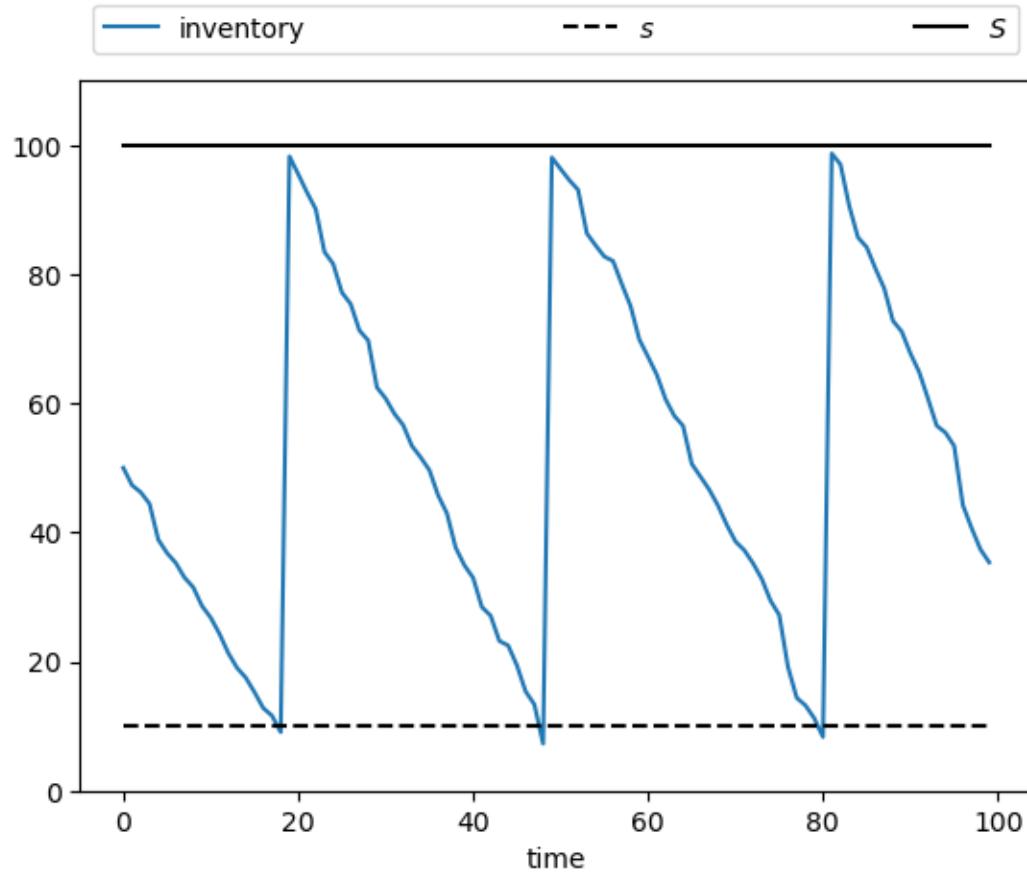
X = firm.sim_inventory_path(x_init, sim_length)

fig, ax = plt.subplots()
bbox = (0., 1.02, 1., .102)
legend_args = {'ncol': 3,
               'bbox_to_anchor': bbox,
               'loc': 3,
               'mode': 'expand'}

ax.plot(X, label="inventory")
ax.plot(np.full(sim_length, s), 'k--', label="$s$")
ax.plot(np.full(sim_length, S), 'k-', label="$S$")
ax.set_xlim(0, S+10)
ax.set_xlabel("time")
ax.legend(**legend_args)

plt.show()

```



Now let's simulate multiple paths in order to build a more complete picture of the probabilities of different outcomes:

```

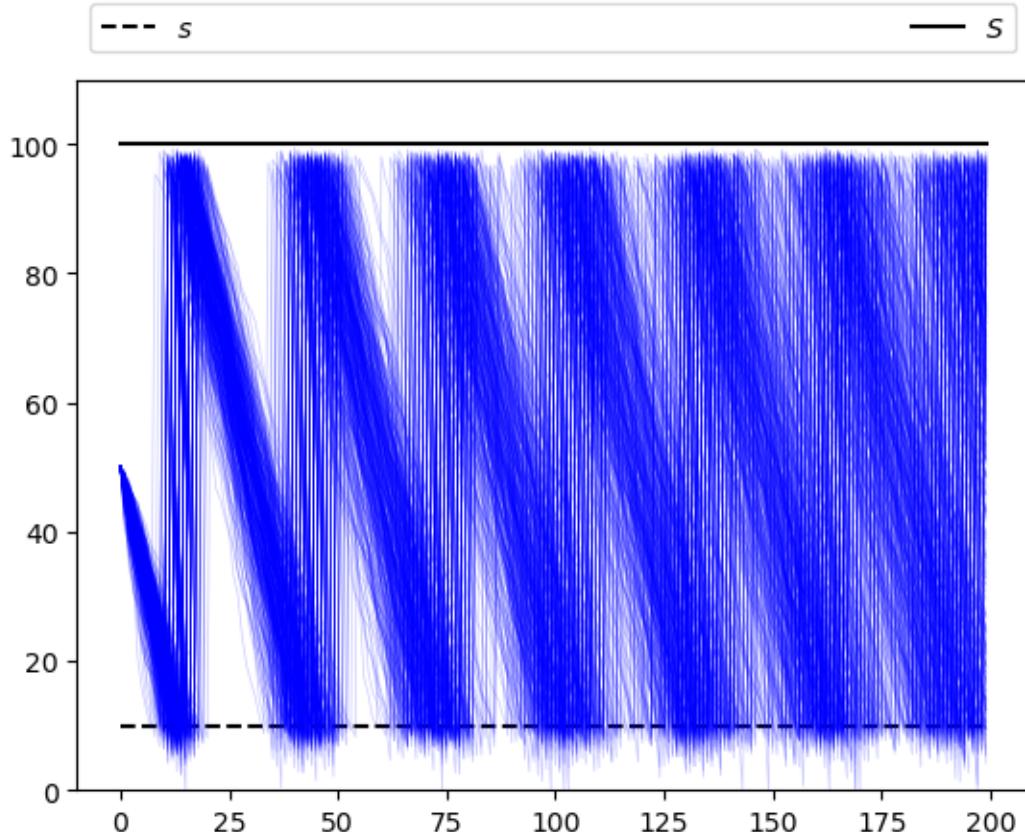
sim_length=200
fig, ax = plt.subplots()

ax.plot(np.full(sim_length, s), 'k--', label="$$")
ax.plot(np.full(sim_length, S), 'k-', label="$$$")
ax.set_ylim(0, S+10)
ax.legend(**legend_args)

for i in range(400):
    X = firm.sim_inventory_path(x_init, sim_length)
    ax.plot(X, 'b', alpha=0.2, lw=0.5)

plt.show()

```



### 35.3 Marginal Distributions

Now let's look at the marginal distribution  $\psi_T$  of  $X_T$  for some fixed  $T$ .

We will do this by generating many draws of  $X_T$  given initial condition  $X_0$ .

With these draws of  $X_T$  we can build up a picture of its distribution  $\psi_T$ .

Here's one visualization, with  $T = 50$ .

```

T = 50
M = 200 # Number of draws

ymin, ymax = 0, S + 10

fig, axes = plt.subplots(1, 2, figsize=(11, 6))

for ax in axes:
    ax.grid(alpha=0.4)

ax = axes[0]

ax.set_ylim(ymin, ymax)
ax.set_ylabel('$X_t$', fontsize=16)
ax.vlines((T,), -1.5, 1.5)

ax.set_xticks((T,))
ax.set_xticklabels(r'$T$')

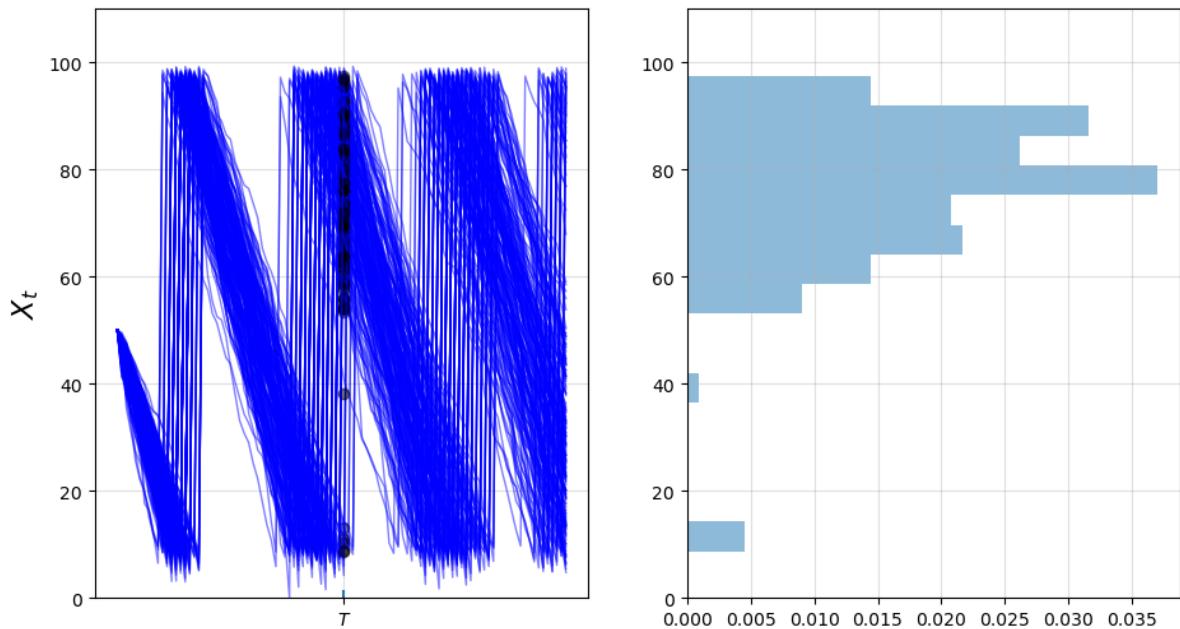
sample = np.empty(M)
for m in range(M):
    X = firm.sim_inventory_path(x_init, 2 * T)
    ax.plot(X, 'b-', lw=1, alpha=0.5)
    ax.plot((T,), (X[T+1],), 'ko', alpha=0.5)
    sample[m] = X[T+1]

axes[1].set_ylim(ymin, ymax)

axes[1].hist(sample,
              bins=16,
              density=True,
              orientation='horizontal',
              histtype='bar',
              alpha=0.5)

plt.show()

```



We can build up a clearer picture by drawing more samples

```

T = 50
M = 50_000

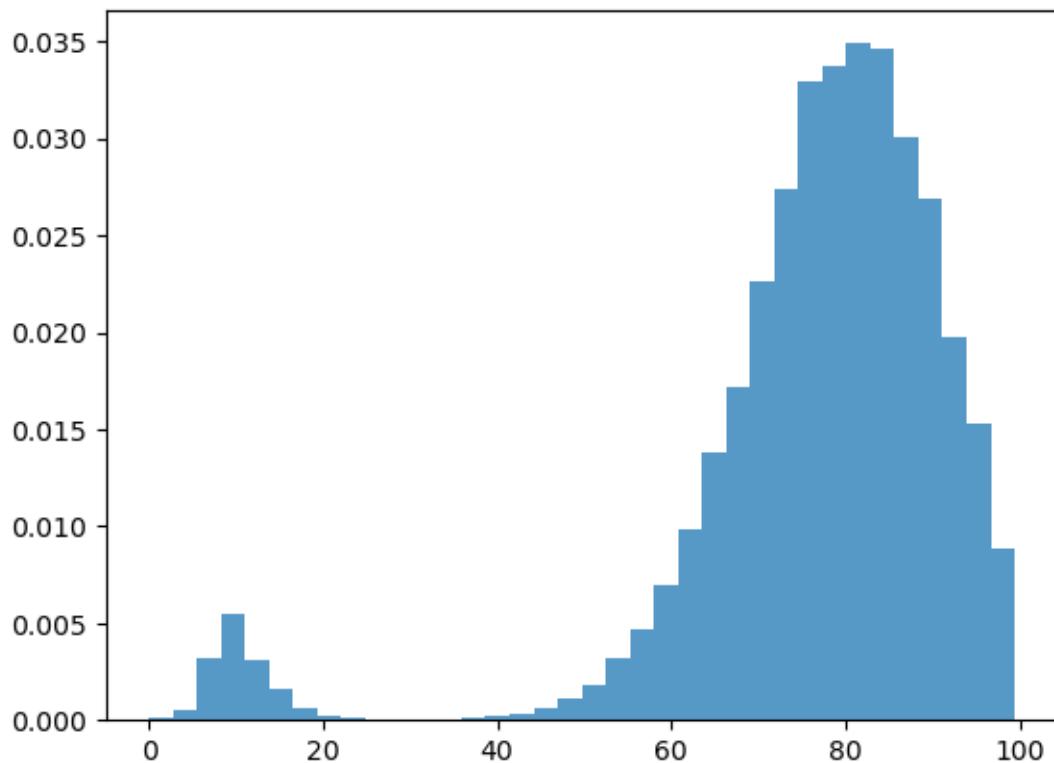
fig, ax = plt.subplots()

sample = np.empty(M)
for m in range(M):
    X = firm.sim_inventory_path(x_init, T+1)
    sample[m] = X[T]

ax.hist(sample,
        bins=36,
        density=True,
        histtype='bar',
        alpha=0.75)

plt.show()

```



Note that the distribution is bimodal

- Most firms have restocked twice but a few have restocked only once (see figure with paths above).
- Firms in the second category have lower inventory.

We can also approximate the distribution using a [kernel density estimator](#).

Kernel density estimators can be thought of as smoothed histograms.

They are preferable to histograms when the distribution being estimated is likely to be smooth.

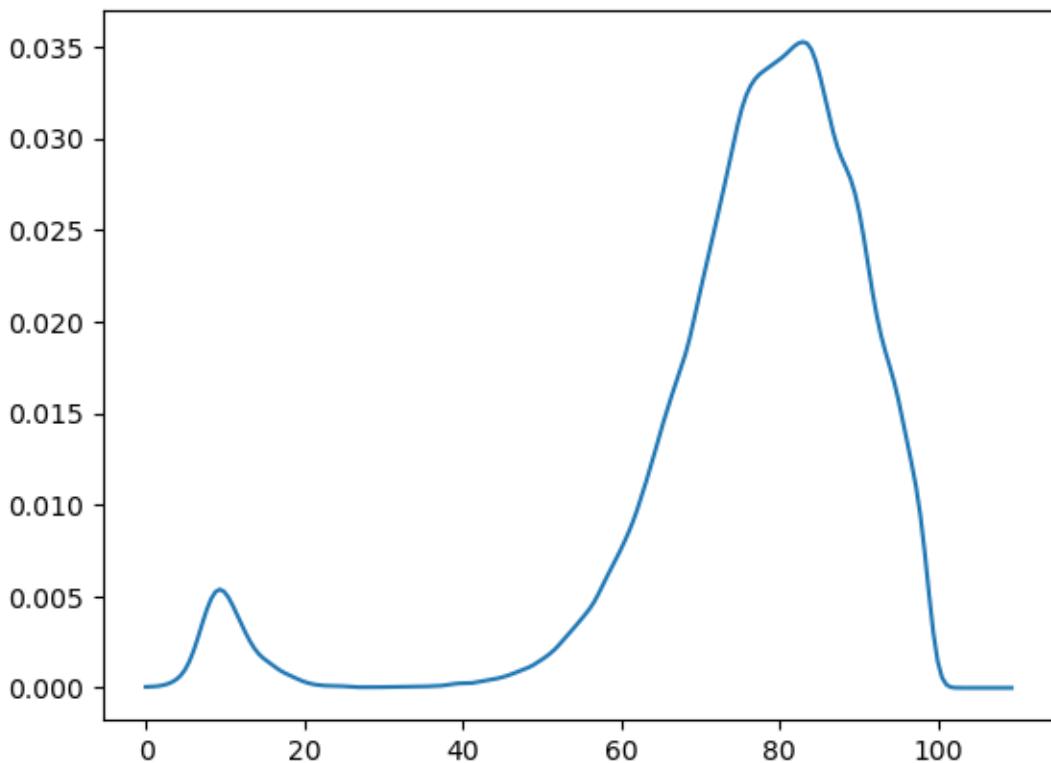
We will use a kernel density estimator from [scikit-learn](#)

```
from sklearn.neighbors import KernelDensity

def plot_kde(sample, ax, label=''):
    xmin, xmax = 0.9 * min(sample), 1.1 * max(sample)
    xgrid = np.linspace(xmin, xmax, 200)
    kde = KernelDensity(kernel='gaussian').fit(sample[:, None])
    log_dens = kde.score_samples(xgrid[:, None])

    ax.plot(xgrid, np.exp(log_dens), label=label)

fig, ax = plt.subplots()
plot_kde(sample, ax)
plt.show()
```



The allocation of probability mass is similar to what was shown by the histogram just above.

## 35.4 Exercises

### Exercise 35.4.1

This model is asymptotically stationary, with a unique stationary distribution.

(See the discussion of stationarity in [our lecture on AR\(1\) processes](#) for background — the fundamental concepts are the same.)

In particular, the sequence of marginal distributions  $\{\psi_t\}$  is converging to a unique limiting distribution that does not depend on initial conditions.

Although we will not prove this here, we can investigate it using simulation.

Your task is to generate and plot the sequence  $\{\psi_t\}$  at times  $t = 10, 50, 250, 500, 750$  based on the discussion above.

(The kernel density estimator is probably the best way to present each distribution.)

You should see convergence, in the sense that differences between successive distributions are getting smaller.

Try different initial conditions to verify that, in the long run, the distribution is invariant across initial conditions.

### Solution

Below is one possible solution:

The computations involve a lot of CPU cycles so we have tried to write the code efficiently.

This meant writing a specialized function rather than using the class above.

```
s, S, mu, sigma = firm.s, firm.S, firm.mu, firm.sigma

@jit(parallel=True)
def shift_firms_forward(current_inventory_levels, num_periods):

    num_firms = len(current_inventory_levels)
    new_inventory_levels = np.empty(num_firms)

    for f in prange(num_firms):
        x = current_inventory_levels[f]
        for t in range(num_periods):
            Z = np.random.randn()
            D = np.exp(mu + sigma * Z)
            if x <= s:
                x = max(S - D, 0)
            else:
                x = max(x - D, 0)
        new_inventory_levels[f] = x

    return new_inventory_levels


x_init = 50
num_firms = 50_000

sample_dates = 0, 10, 50, 250, 500, 750

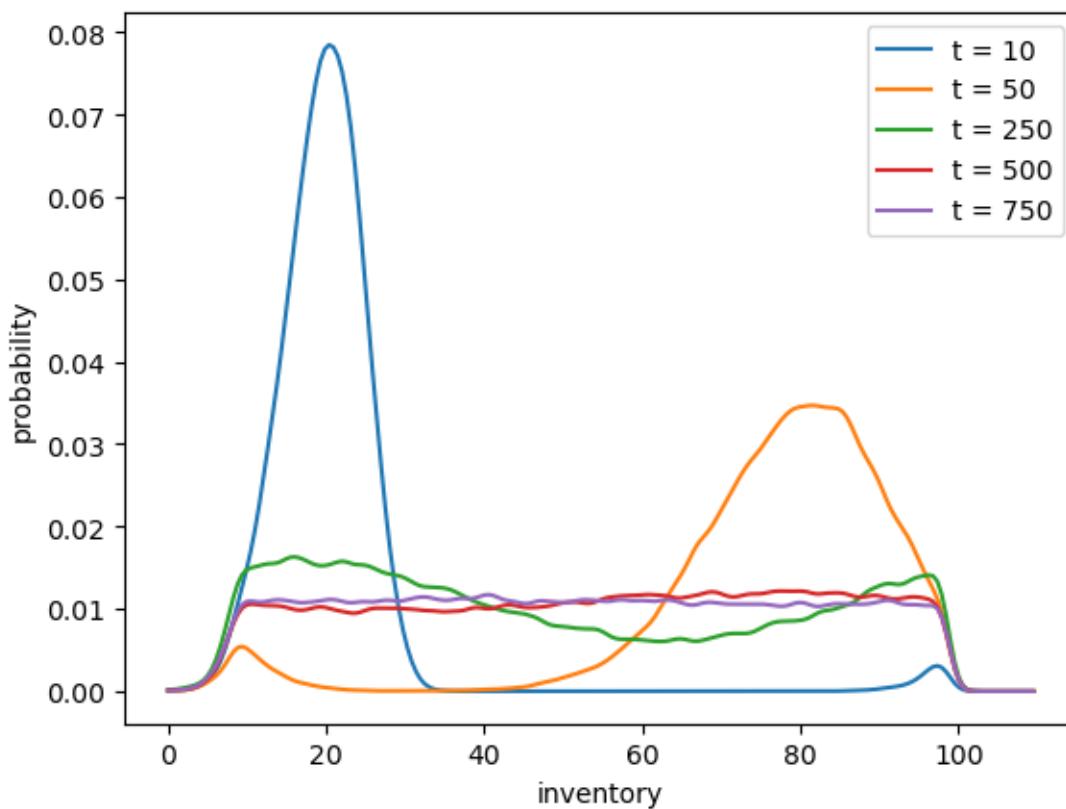
first_diffs = np.diff(sample_dates)

fig, ax = plt.subplots()

X = np.full(num_firms, x_init)

current_date = 0
for d in first_diffs:
    X = shift_firms_forward(X, d)
    current_date += d
    plot_kde(X, ax, label=f't = {current_date}')

ax.set_xlabel('inventory')
ax.set_ylabel('probability')
ax.legend()
plt.show()
```



Notice that by  $t = 500$  or  $t = 750$  the densities are barely changing.

We have reached a reasonable approximation of the stationary density.

You can convince yourself that initial conditions don't matter by testing a few of them.

For example, try rerunning the code above with all firms starting at  $X_0 = 20$  or  $X_0 = 80$ .

### Exercise 35.4.2

Using simulation, calculate the probability that firms that start with  $X_0 = 70$  need to order twice or more in the first 50 periods.

You will need a large sample size to get an accurate reading.

### Solution

Here is one solution.

Again, the computations are relatively intensive so we have written a specialized function rather than using the class above.

We will also use parallelization across firms.

```
@jit(parallel=True)
def compute_freq(sim_length=50, x_init=70, num_firms=1_000_000):
```

```

firm_counter = 0 # Records number of firms that restock 2x or more
for m in prange(num_firms):
    x = x_init
    restock_counter = 0 # Will record number of restocks for firm m

    for t in range(sim_length):
        Z = np.random.randn()
        D = np.exp(mu + sigma * Z)
        if x <= s:
            x = max(S - D, 0)
            restock_counter += 1
        else:
            x = max(x - D, 0)

    if restock_counter > 1:
        firm_counter += 1

return firm_counter / num_firms

```

Note the time the routine takes to run, as well as the output.

```

%%time

freq = compute_freq()
print(f"Frequency of at least two stock outs = {freq}")

Frequency of at least two stock outs = 0.446683
CPU times: user 3.31 s, sys: 3.85 ms, total: 3.32 s
Wall time: 788 ms

```

Try switching the `parallel` flag to `False` in the jitted function above.

Depending on your system, the difference can be substantial.

(On our desktop machine, the speed up is by a factor of 5.)



## LINEAR STATE SPACE MODELS

### Contents

- *Linear State Space Models*
  - *Overview*
  - *The Linear State Space Model*
  - *Distributions and Moments*
  - *Stationarity and Ergodicity*
  - *Noisy Observations*
  - *Prediction*
  - *Code*
  - *Exercises*

“We may regard the present state of the universe as the effect of its past and the cause of its future” – Marquis de Laplace

In addition to what’s in Anaconda, this lecture will need the following libraries:

```
!pip install quantecon
```

### 36.1 Overview

This lecture introduces the **linear state space** dynamic system.

The linear state space system is a generalization of the scalar AR(1) process we studied before.

This model is a workhorse that carries a powerful theory of prediction.

Its many applications include:

- representing dynamics of higher-order linear systems
- predicting the position of a system  $j$  steps into the future
- predicting a geometric sum of future values of a variable like
  - non-financial income

- dividends on a stock
- the money supply
- a government deficit or surplus, etc.
- key ingredient of useful models
  - Friedman's permanent income model of consumption smoothing.
  - Barro's model of smoothing total tax collections.
  - Rational expectations version of Cagan's model of hyperinflation.
  - Sargent and Wallace's "unpleasant monetarist arithmetic," etc.

Let's start with some imports:

```
import matplotlib.pyplot as plt
import numpy as np
from quantecon import LinearStateSpace
from scipy.stats import norm
import random
```

## 36.2 The Linear State Space Model

The objects in play are:

- An  $n \times 1$  vector  $x_t$  denoting the **state** at time  $t = 0, 1, 2, \dots$
- An IID sequence of  $m \times 1$  random vectors  $w_t \sim N(0, I)$ .
- A  $k \times 1$  vector  $y_t$  of **observations** at time  $t = 0, 1, 2, \dots$
- An  $n \times n$  matrix  $A$  called the **transition matrix**.
- An  $n \times m$  matrix  $C$  called the **volatility matrix**.
- A  $k \times n$  matrix  $G$  sometimes called the **output matrix**.

Here is the linear state-space system

$$\begin{aligned}x_{t+1} &= Ax_t + Cw_{t+1} \\y_t &= Gx_t \\x_0 &\sim N(\mu_0, \Sigma_0)\end{aligned}$$

### 36.2.1 Primitives

The primitives of the model are

1. the matrices  $A, C, G$
2. shock distribution, which we have specialized to  $N(0, I)$
3. the distribution of the initial condition  $x_0$ , which we have set to  $N(\mu_0, \Sigma_0)$

Given  $A, C, G$  and draws of  $x_0$  and  $w_1, w_2, \dots$ , the model (36.1) pins down the values of the sequences  $\{x_t\}$  and  $\{y_t\}$ .

Even without these draws, the primitives 1–3 pin down the **probability distributions** of  $\{x_t\}$  and  $\{y_t\}$ .

Later we'll see how to compute these distributions and their moments.

## Martingale Difference Shocks

We've made the common assumption that the shocks are independent standardized normal vectors.

But some of what we say will be valid under the assumption that  $\{w_{t+1}\}$  is a **martingale difference sequence**.

A martingale difference sequence is a sequence that is zero mean when conditioned on past information.

In the present case, since  $\{x_t\}$  is our state sequence, this means that it satisfies

$$\mathbb{E}[w_{t+1}|x_t, x_{t-1}, \dots] = 0$$

This is a weaker condition than that  $\{w_t\}$  is IID with  $w_{t+1} \sim N(0, I)$ .

### 36.2.2 Examples

By appropriate choice of the primitives, a variety of dynamics can be represented in terms of the linear state space model.

The following examples help to highlight this point.

They also illustrate the wise dictum *finding the state is an art*.

#### Second-order Difference Equation

Let  $\{y_t\}$  be a deterministic sequence that satisfies

$$y_{t+1} = \phi_0 + \phi_1 y_t + \phi_2 y_{t-1} \quad \text{s.t. } y_0, y_{-1} \text{ given} \quad (36.1)$$

To map (36.1) into our state space system (36.1), we set

$$x_t = \begin{bmatrix} 1 \\ y_t \\ y_{t-1} \end{bmatrix} \quad A = \begin{bmatrix} 1 & 0 & 0 \\ \phi_0 & \phi_1 & \phi_2 \\ 0 & 1 & 0 \end{bmatrix} \quad C = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} \quad G = [0 \ 1 \ 0]$$

You can confirm that under these definitions, (36.1) and (36.1) agree.

The next figure shows the dynamics of this process when  $\phi_0 = 1.1, \phi_1 = 0.8, \phi_2 = -0.8, y_0 = y_{-1} = 1$ .

```
def plot_lss(A,
             C,
             G,
             n=3,
             ts_length=50):

    ar = LinearStateSpace(A, C, G, mu_0=np.ones(n))
    x, y = ar.simulate(ts_length)

    fig, ax = plt.subplots()
    y = y.flatten()
    ax.plot(y, 'b-', lw=2, alpha=0.7)
    ax.grid()
    ax.set_xlabel('time', fontsize=12)
    ax.set_ylabel('$y_t$', fontsize=12)
    plt.show()
```

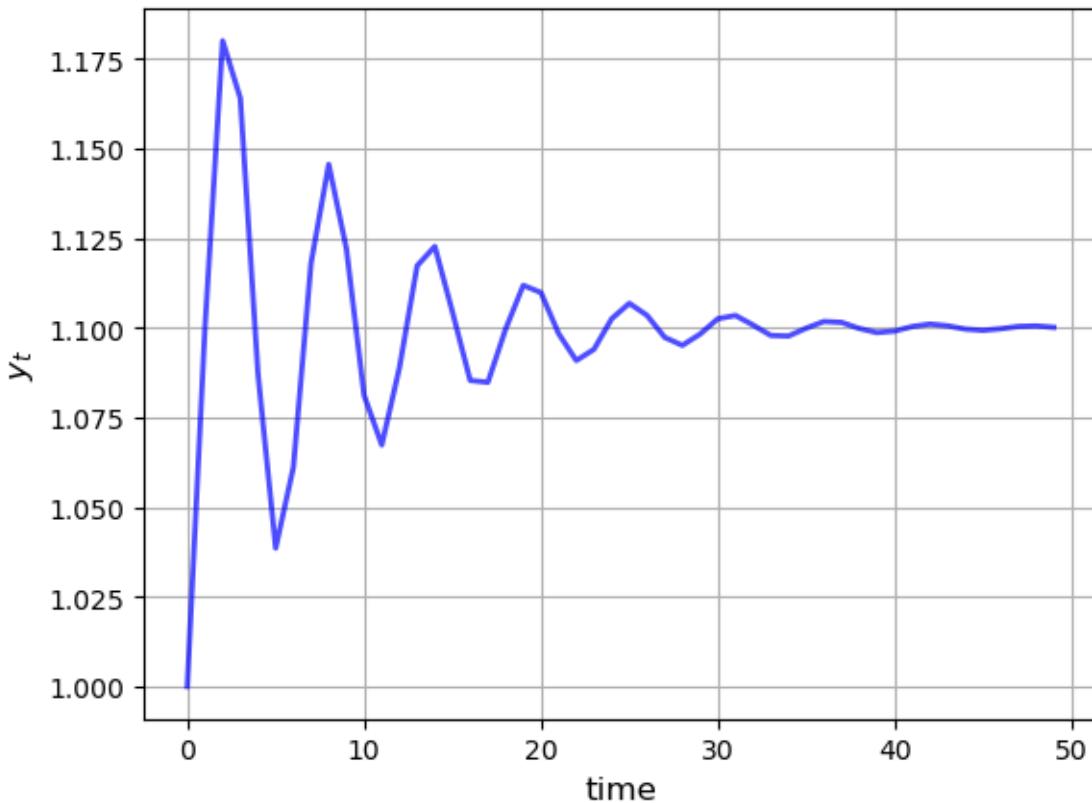
```

phi_0, phi_1, phi_2 = 1.1, 0.8, -0.8

A = [[1, 0, 0],
      [phi_0, phi_1, phi_2],
      [0, 1, 0]]

C = np.zeros((3, 1))
G = [0, 1, 0]

plot_lss(A, C, G)
    
```



Later you'll be asked to recreate this figure.

## Univariate Autoregressive Processes

We can use (36.1) to represent the model

$$y_{t+1} = \phi_1 y_t + \phi_2 y_{t-1} + \phi_3 y_{t-2} + \phi_4 y_{t-3} + \sigma w_{t+1} \quad (36.2)$$

where  $\{w_t\}$  is IID and standard normal.

To put this in the linear state space format we take  $x_t = [y_t \ y_{t-1} \ y_{t-2} \ y_{t-3}]'$  and

$$A = \begin{bmatrix} \phi_1 & \phi_2 & \phi_3 & \phi_4 \\ 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \end{bmatrix} \quad C = \begin{bmatrix} \sigma \\ 0 \\ 0 \\ 0 \end{bmatrix} \quad G = [1 \ 0 \ 0 \ 0]$$

The matrix  $A$  has the form of the **companion matrix** to the vector  $[\phi_1 \ \phi_2 \ \phi_3 \ \phi_4]$ .

The next figure shows the dynamics of this process when

$$\phi_1 = 0.5, \phi_2 = -0.2, \phi_3 = 0, \phi_4 = 0.5, \sigma = 0.2, y_0 = y_{-1} = y_{-2} = y_{-3} = 1$$

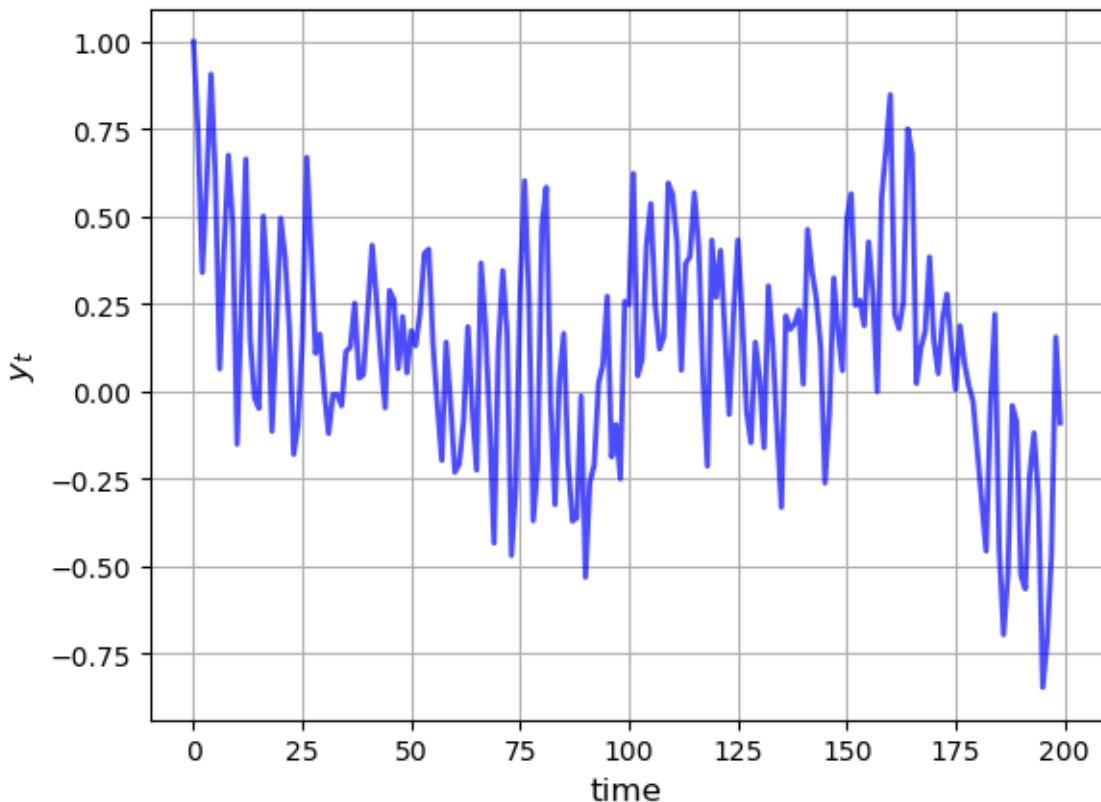
```

phi_1, phi_2, phi_3, phi_4 = 0.5, -0.2, 0, 0.5
sigma = 0.2

A_1 = [[phi_1,     phi_2,     phi_3,     phi_4],
        [1,         0,         0,         0],
        [0,         1,         0,         0],
        [0,         0,         1,         0]]
C_1 = [[sigma],
        [0],
        [0],
        [0]]
G_1 = [1, 0, 0, 0]

plot_lss(A_1, C_1, G_1, n=4, ts_length=200)

```



## Vector Autoregressions

Now suppose that

- $y_t$  is a  $k \times 1$  vector
- $\phi_j$  is a  $k \times k$  matrix and
- $w_t$  is  $k \times 1$

Then (36.2) is termed a **vector autoregression**.

To map this into (36.1), we set

$$x_t = \begin{bmatrix} y_t \\ y_{t-1} \\ y_{t-2} \\ y_{t-3} \end{bmatrix} \quad A = \begin{bmatrix} \phi_1 & \phi_2 & \phi_3 & \phi_4 \\ I & 0 & 0 & 0 \\ 0 & I & 0 & 0 \\ 0 & 0 & I & 0 \end{bmatrix} \quad C = \begin{bmatrix} \sigma \\ 0 \\ 0 \\ 0 \end{bmatrix} \quad G = [I \ 0 \ 0 \ 0]$$

where  $I$  is the  $k \times k$  identity matrix and  $\sigma$  is a  $k \times k$  matrix.

## Seasonals

We can use (36.1) to represent

1. the **deterministic seasonal**  $y_t = y_{t-4}$
2. the **indeterministic seasonal**  $y_t = \phi_4 y_{t-4} + w_t$

In fact, both are special cases of (36.2).

With the deterministic seasonal, the transition matrix becomes

$$A = \begin{bmatrix} 0 & 0 & 0 & 1 \\ 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \end{bmatrix}$$

It is easy to check that  $A^4 = I$ , which implies that  $x_t$  is strictly periodic with period 4:<sup>1</sup>

$$x_{t+4} = x_t$$

Such an  $x_t$  process can be used to model deterministic seasonals in quarterly time series.

The *indeterministic* seasonal produces recurrent, but aperiodic, seasonal fluctuations.

## Time Trends

The model  $y_t = at + b$  is known as a **linear time trend**.

We can represent this model in the linear state space form by taking

$$A = \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix} \quad C = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \quad G = [a \ b] \quad (36.3)$$

and starting at initial condition  $x_0 = [0 \ 1]'$ .

In fact, it's possible to use the state-space system to represent polynomial trends of any order.

---

<sup>1</sup> The eigenvalues of  $A$  are  $(1, -1, i, -i)$ .

For instance, we can represent the model  $y_t = at^2 + bt + c$  in the linear state space form by taking

$$A = \begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \\ 0 & 0 & 1 \end{bmatrix} \quad C = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} \quad G = [2a \quad a+b \quad c]$$

and starting at initial condition  $x_0 = [0 \quad 0 \quad 1]'$ .

It follows that

$$A^t = \begin{bmatrix} 1 & t & t(t-1)/2 \\ 0 & 1 & t \\ 0 & 0 & 1 \end{bmatrix}$$

Then  $x'_t = [t(t-1)/2 \quad t \quad 1]$ . You can now confirm that  $y_t = Gx_t$  has the correct form.

### 36.2.3 Moving Average Representations

A nonrecursive expression for  $x_t$  as a function of  $x_0, w_1, w_2, \dots, w_t$  can be found by using (36.1) repeatedly to obtain

$$\begin{aligned} x_t &= Ax_{t-1} + Cw_t \\ &= A^2x_{t-2} + ACw_{t-1} + Cw_t \\ &\vdots \\ &= \sum_{j=0}^{t-1} A^j C w_{t-j} + A^t x_0 \end{aligned}$$

Representation (36.4) is a **moving average** representation.

It expresses  $\{x_t\}$  as a linear function of

1. current and past values of the process  $\{w_t\}$  and
2. the initial condition  $x_0$

As an example of a moving average representation, let the model be

$$A = \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix} \quad C = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

You will be able to show that  $A^t = \begin{bmatrix} 1 & t \\ 0 & 1 \end{bmatrix}$  and  $A^j C = [1 \quad 0]'$ .

Substituting into the moving average representation (36.4), we obtain

$$x_{1t} = \sum_{j=0}^{t-1} w_{t-j} + [1 \quad t] x_0$$

where  $x_{1t}$  is the first entry of  $x_t$ .

The first term on the right is a cumulated sum of martingale differences and is therefore a **martingale**.

The second term is a translated linear function of time.

For this reason,  $x_{1t}$  is called a **martingale with drift**.

## 36.3 Distributions and Moments

### 36.3.1 Unconditional Moments

Using (36.1), it's easy to obtain expressions for the (unconditional) means of  $x_t$  and  $y_t$ .

We'll explain what *unconditional* and *conditional* mean soon.

Letting  $\mu_t := \mathbb{E}[x_t]$  and using linearity of expectations, we find that

$$\mu_{t+1} = A\mu_t \quad \text{with } \mu_0 \text{ given} \quad (36.4)$$

Here  $\mu_0$  is a primitive given in (36.1).

The variance-covariance matrix of  $x_t$  is  $\Sigma_t := \mathbb{E}[(x_t - \mu_t)(x_t - \mu_t)']$ .

Using  $x_{t+1} - \mu_{t+1} = A(x_t - \mu_t) + Cw_{t+1}$ , we can determine this matrix recursively via

$$\Sigma_{t+1} = A\Sigma_t A' + CC' \quad \text{with } \Sigma_0 \text{ given} \quad (36.5)$$

As with  $\mu_0$ , the matrix  $\Sigma_0$  is a primitive given in (36.1).

As a matter of terminology, we will sometimes call

- $\mu_t$  the **unconditional mean** of  $x_t$
- $\Sigma_t$  the **unconditional variance-covariance matrix** of  $x_t$

This is to distinguish  $\mu_t$  and  $\Sigma_t$  from related objects that use conditioning information, to be defined below.

However, you should be aware that these “unconditional” moments do depend on the initial distribution  $N(\mu_0, \Sigma_0)$ .

### Moments of the Observables

Using linearity of expectations again we have

$$\mathbb{E}[y_t] = \mathbb{E}[Gx_t] = G\mu_t \quad (36.6)$$

The variance-covariance matrix of  $y_t$  is easily shown to be

$$\text{Var}[y_t] = \text{Var}[Gx_t] = G\Sigma_t G' \quad (36.7)$$

### 36.3.2 Distributions

In general, knowing the mean and variance-covariance matrix of a random vector is not quite as good as knowing the full distribution.

However, there are some situations where these moments alone tell us all we need to know.

These are situations in which the mean vector and covariance matrix are all of the **parameters** that pin down the population distribution.

One such situation is when the vector in question is Gaussian (i.e., normally distributed).

This is the case here, given

1. our Gaussian assumptions on the primitives
2. the fact that normality is preserved under linear operations

In fact, it's well-known that

$$u \sim N(\bar{u}, S) \quad \text{and} \quad v = a + Bu \implies v \sim N(a + B\bar{u}, BSB') \quad (36.8)$$

In particular, given our Gaussian assumptions on the primitives and the linearity of (36.1) we can see immediately that both  $x_t$  and  $y_t$  are Gaussian for all  $t \geq 0^2$ .

Since  $x_t$  is Gaussian, to find the distribution, all we need to do is find its mean and variance-covariance matrix.

But in fact we've already done this, in (36.4) and (36.5).

Letting  $\mu_t$  and  $\Sigma_t$  be as defined by these equations, we have

$$x_t \sim N(\mu_t, \Sigma_t) \quad (36.9)$$

By similar reasoning combined with (36.6) and (36.7),

$$y_t \sim N(G\mu_t, G\Sigma_t G') \quad (36.10)$$

### 36.3.3 Ensemble Interpretations

How should we interpret the distributions defined by (36.9)–(36.10)?

Intuitively, the probabilities in a distribution correspond to relative frequencies in a large population drawn from that distribution.

Let's apply this idea to our setting, focusing on the distribution of  $y_T$  for fixed  $T$ .

We can generate independent draws of  $y_T$  by repeatedly simulating the evolution of the system up to time  $T$ , using an independent set of shocks each time.

The next figure shows 20 simulations, producing 20 time series for  $\{y_t\}$ , and hence 20 draws of  $y_T$ .

The system in question is the univariate autoregressive model (36.2).

The values of  $y_T$  are represented by black dots in the left-hand figure

```
def cross_section_plot(A,
                      C,
                      G,
                      T=20,                      # Set the time
                      ymin=-0.8,
                      ymax=1.25,
                      sample_size = 20,           # 20 observations/simulations
                      n=4):                      # The number of dimensions for the initial x0

    ar = LinearStateSpace(A, C, G, mu_0=np.ones(n))

    fig, axes = plt.subplots(1, 2, figsize=(16, 5))

    for ax in axes:
        ax.grid(alpha=0.4)
        ax.set_ylim(ymin, ymax)

    ax = axes[0]
    ax.set_ylabel('$y_t$', fontsize=12)
```

(continues on next page)

<sup>2</sup> The correct way to argue this is by induction. Suppose that  $x_t$  is Gaussian. Then (36.1) and (36.8) imply that  $x_{t+1}$  is Gaussian. Since  $x_0$  is assumed to be Gaussian, it follows that every  $x_t$  is Gaussian. Evidently, this implies that each  $y_t$  is Gaussian.

(continued from previous page)

```

ax.set_xlabel('time', fontsize=12)
ax.vlines((T,), -1.5, 1.5)

ax.set_xticks((T,))
ax.set_xticklabels(['$T$'])

sample = []
for i in range(sample_size):
    rcolor = random.choice(['c', 'g', 'b', 'k'])
    x, y = ar.simulate(ts_length=T+15)
    y = y.flatten()
    ax.plot(y, color=rcolor, lw=1, alpha=0.5)
    ax.plot((T,), (y[T]), 'ko', alpha=0.5)
    sample.append(y[T])

y = y.flatten()
axes[1].set_yticks([ymin, ymax])
axes[1].set_ylabel('$y_t$', fontsize=12)
axes[1].set_xlabel('relative frequency', fontsize=12)
axes[1].hist(sample, bins=16, density=True, orientation='horizontal', alpha=0.5)
plt.show()

```

```

phi_1, phi_2, phi_3, phi_4 = 0.5, -0.2, 0, 0.5
sigma = 0.1

```

```

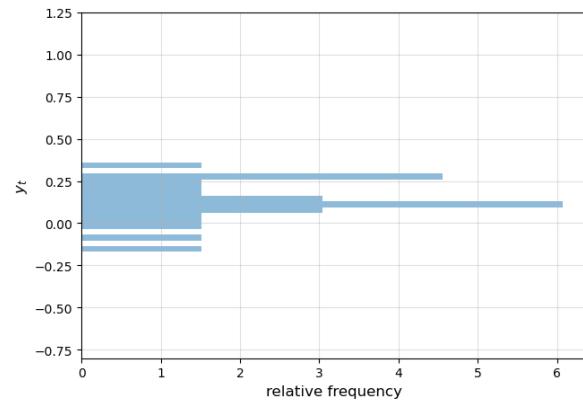
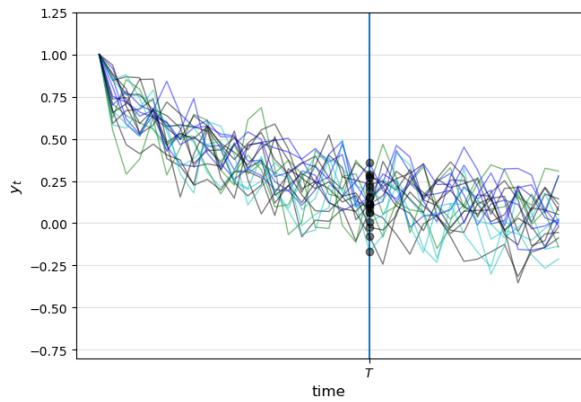
A_2 = [[phi_1, phi_2, phi_3, phi_4],
        [1, 0, 0, 0],
        [0, 1, 0, 0],
        [0, 0, 1, 0]]

```

```
C_2 = [[sigma], [0], [0], [0]]
```

```
G_2 = [1, 0, 0, 0]
```

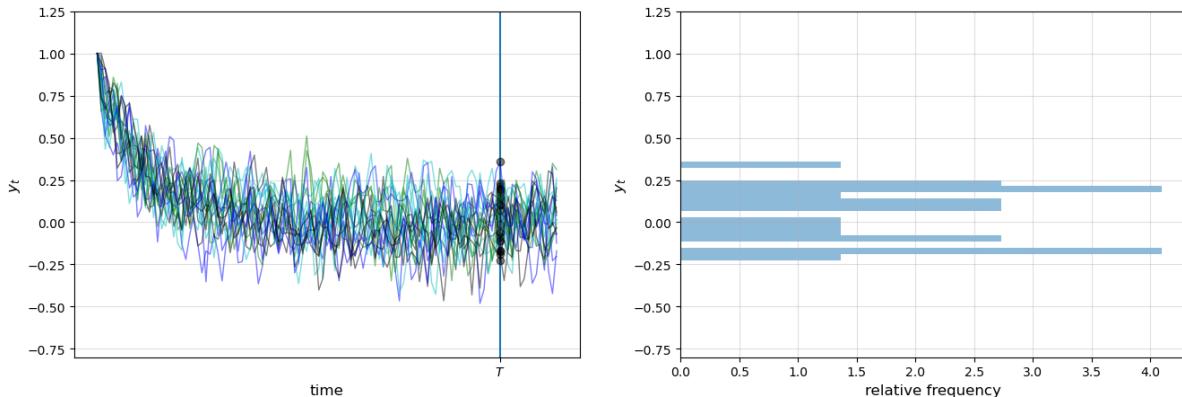
```
cross_section_plot(A_2, C_2, G_2)
```



In the right-hand figure, these values are converted into a rotated histogram that shows relative frequencies from our sample of 20  $y_T$ 's.

Here is another figure, this time with 100 observations

```
t = 100
cross_section_plot(A_2, C_2, G_2, T=t)
```

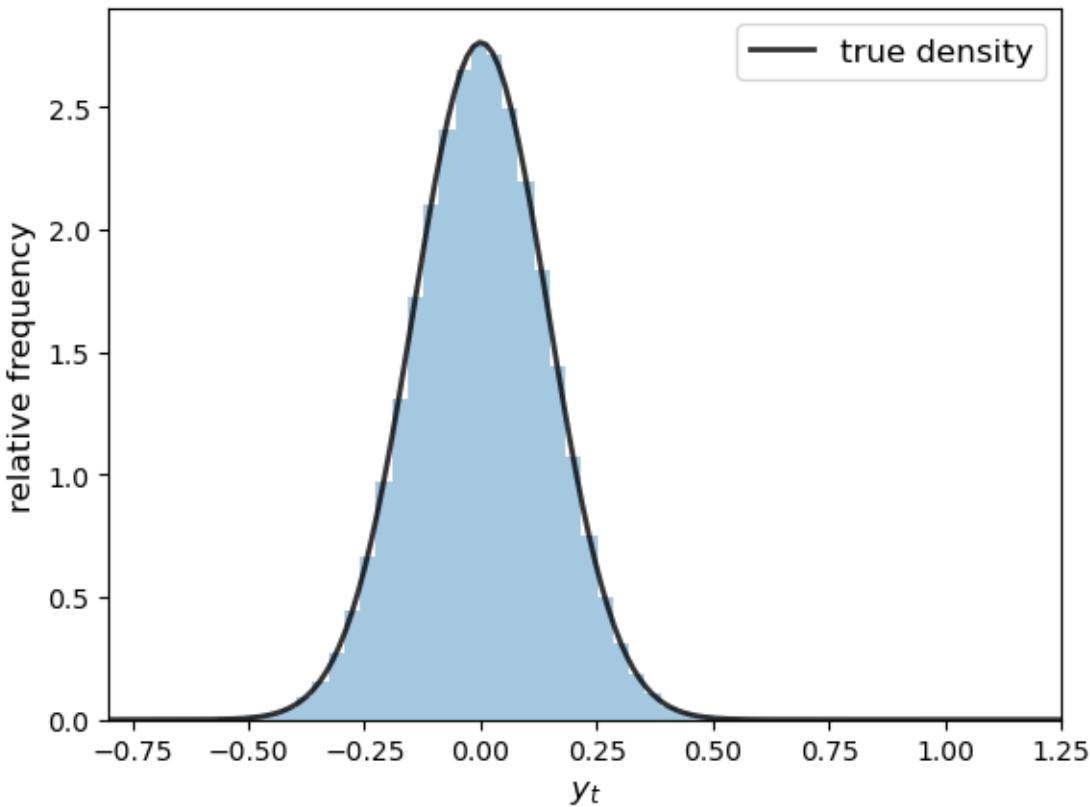


Let's now try with 500,000 observations, showing only the histogram (without rotation)

```
T = 100
ymin=-0.8
ymax=1.25
sample_size = 500_000

ar = LinearStateSpace(A_2, C_2, G_2, mu_0=np.ones(4))
fig, ax = plt.subplots()
x, y = ar.simulate(sample_size)
mu_x, mu_y, Sigma_x, Sigma_y, Sigma_yx = ar.stationary_distributions()
f_y = norm(loc=float(mu_y.item()), scale=float(np.sqrt(Sigma_y.item())))
y = y.flatten()
ygrid = np.linspace(ymin, ymax, 150)

ax.hist(y, bins=50, density=True, alpha=0.4)
ax.plot(ygrid, f_y.pdf(ygrid), 'k-', lw=2, alpha=0.8, label='true density')
ax.set_xlim(ymin, ymax)
ax.set_xlabel('$y_t$', fontsize=12)
ax.set_ylabel('relative frequency', fontsize=12)
ax.legend(fontsize=12)
plt.show()
```



The black line is the population density of  $y_T$  calculated from (36.10).

The histogram and population distribution are close, as expected.

By looking at the figures and experimenting with parameters, you will gain a feel for how the population distribution depends on the model primitives *listed above*, as intermediated by the distribution's parameters.

## Ensemble Means

In the preceding figure, we approximated the population distribution of  $y_T$  by

1. generating  $I$  sample paths (i.e., time series) where  $I$  is a large number
2. recording each observation  $y_T^i$
3. histogramming this sample

Just as the histogram approximates the population distribution, the **ensemble** or **cross-sectional average**

$$\bar{y}_T := \frac{1}{I} \sum_{i=1}^I y_T^i$$

approximates the expectation  $\mathbb{E}[y_T] = G\mu_T$  (as implied by the law of large numbers).

Here's a simulation comparing the ensemble averages and population means at time points  $t = 0, \dots, 50$ .

The parameters are the same as for the preceding figures, and the sample size is relatively small ( $I = 20$ ).

```

I = 20
T = 50
ymin = -0.5
ymax = 1.15

ar = LinearStateSpace(A_2, C_2, G_2, mu_0=np.ones(4))

fig, ax = plt.subplots()

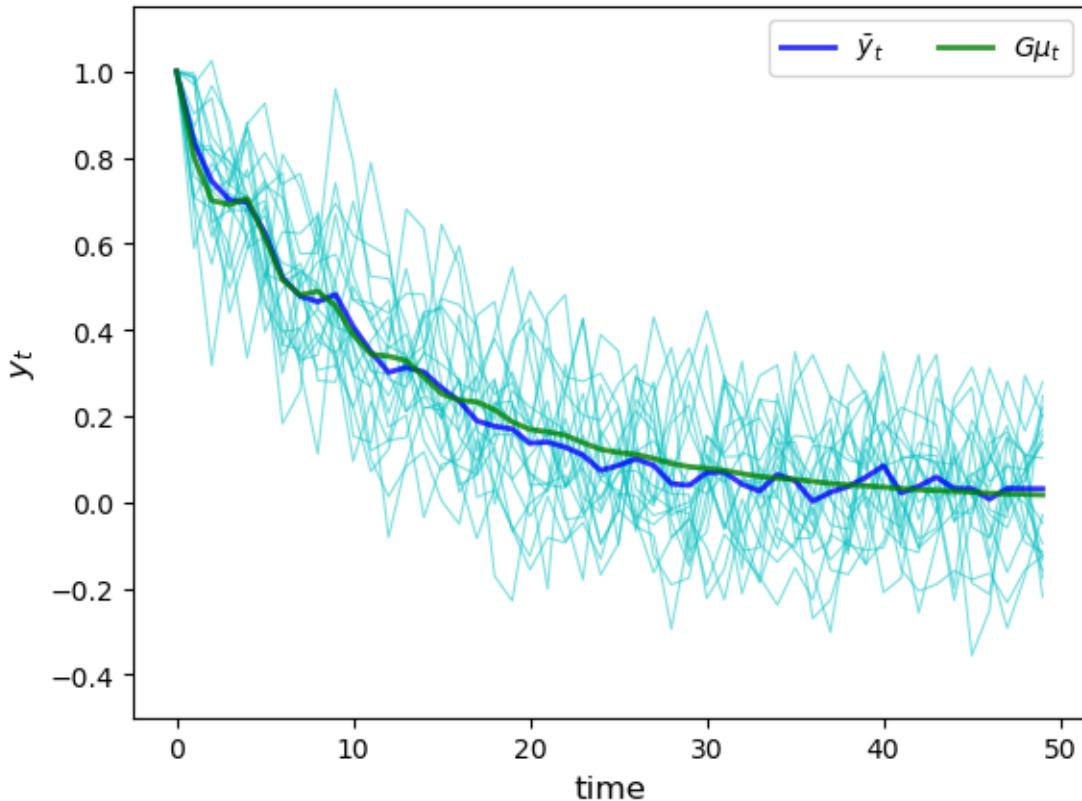
ensemble_mean = np.zeros(T)
for i in range(I):
    x, y = ar.simulate(ts_length=T)
    y = y.flatten()
    ax.plot(y, 'c-', lw=0.8, alpha=0.5)
    ensemble_mean = ensemble_mean + y

ensemble_mean = ensemble_mean / I
ax.plot(ensemble_mean, color='b', lw=2, alpha=0.8, label=r'$\bar{y}_t$')
m = ar.moment_sequence()

population_means = []
for t in range(T):
    mu_x, mu_y, Sigma_x, Sigma_y = next(m)
    population_means.append(float(mu_y.item()))

ax.plot(population_means, color='g', lw=2, alpha=0.8, label=r'$G\mu_t$')
ax.set_xlim(ymin, ymax)
ax.set_xlabel('time', fontsize=12)
ax.set_ylabel('y_t', fontsize=12)
ax.legend(ncol=2)
plt.show()

```



The ensemble mean for  $x_t$  is

$$\bar{x}_T := \frac{1}{I} \sum_{i=1}^I x_T^i \rightarrow \mu_T \quad (I \rightarrow \infty)$$

The limit  $\mu_T$  is a “long-run average”.

(By *long-run average* we mean the average for an infinite ( $I = \infty$ ) number of sample  $x_T$ 's)

Another application of the law of large numbers assures us that

$$\frac{1}{I} \sum_{i=1}^I (x_T^i - \bar{x}_T)(x_T^i - \bar{x}_T)' \rightarrow \Sigma_T \quad (I \rightarrow \infty)$$

### 36.3.4 Joint Distributions

In the preceding discussion, we looked at the distributions of  $x_t$  and  $y_t$  in isolation.

This gives us useful information but doesn't allow us to answer questions like

- what's the probability that  $x_t \geq 0$  for all  $t$ ?
- what's the probability that the process  $\{y_t\}$  exceeds some value  $a$  before falling below  $b$ ?
- etc., etc.

Such questions concern the *joint distributions* of these sequences.

To compute the joint distribution of  $x_0, x_1, \dots, x_T$ , recall that joint and conditional densities are linked by the rule

$$p(x, y) = p(y | x)p(x) \quad (\text{joint} = \text{conditional} \times \text{marginal})$$

From this rule we get  $p(x_0, x_1) = p(x_1 | x_0)p(x_0)$ .

The Markov property  $p(x_t | x_{t-1}, \dots, x_0) = p(x_t | x_{t-1})$  and repeated applications of the preceding rule lead us to

$$p(x_0, x_1, \dots, x_T) = p(x_0) \prod_{t=0}^{T-1} p(x_{t+1} | x_t)$$

The marginal  $p(x_0)$  is just the primitive  $N(\mu_0, \Sigma_0)$ .

In view of (36.1), the conditional densities are

$$p(x_{t+1} | x_t) = N(Ax_t, CC')$$

## Autocovariance Functions

An important object related to the joint distribution is the **autocovariance function**

$$\Sigma_{t+j,t} := \mathbb{E}[(x_{t+j} - \mu_{t+j})(x_t - \mu_t)'] \quad (36.11)$$

Elementary calculations show that

$$\Sigma_{t+j,t} = A^j \Sigma_t \quad (36.12)$$

Notice that  $\Sigma_{t+j,t}$  in general depends on both  $j$ , the gap between the two dates, and  $t$ , the earlier date.

## 36.4 Stationarity and Ergodicity

Stationarity and ergodicity are two properties that, when they hold, greatly aid analysis of linear state space models.

Let's start with the intuition.

### 36.4.1 Visualizing Stability

Let's look at some more time series from the same model that we analyzed above.

This picture shows cross-sectional distributions for  $y$  at times  $T, T', T''$

```
def cross_plot(A,
               C,
               G,
               steady_state='False',
               T0 = 10,
               T1 = 50,
               T2 = 75,
               T4 = 100):

    ar = LinearStateSpace(A, C, G, mu_0=np.ones(4))

    if steady_state == 'True':
        mu_x, mu_y, Sigma_x, Sigma_y, Sigma_yx = ar.stationary_distributions()
        ar_state = LinearStateSpace(A, C, G, mu_0=mu_x, Sigma_0=Sigma_x)

    ymin, ymax = -0.6, 0.6
    fig, ax = plt.subplots()
```

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(continued from previous page)

```

ax.grid(alpha=0.4)
ax.set_ylim(ymin, ymax)
ax.set_ylabel('$y_t$', fontsize=12)
ax.set_xlabel('time', fontsize=12)

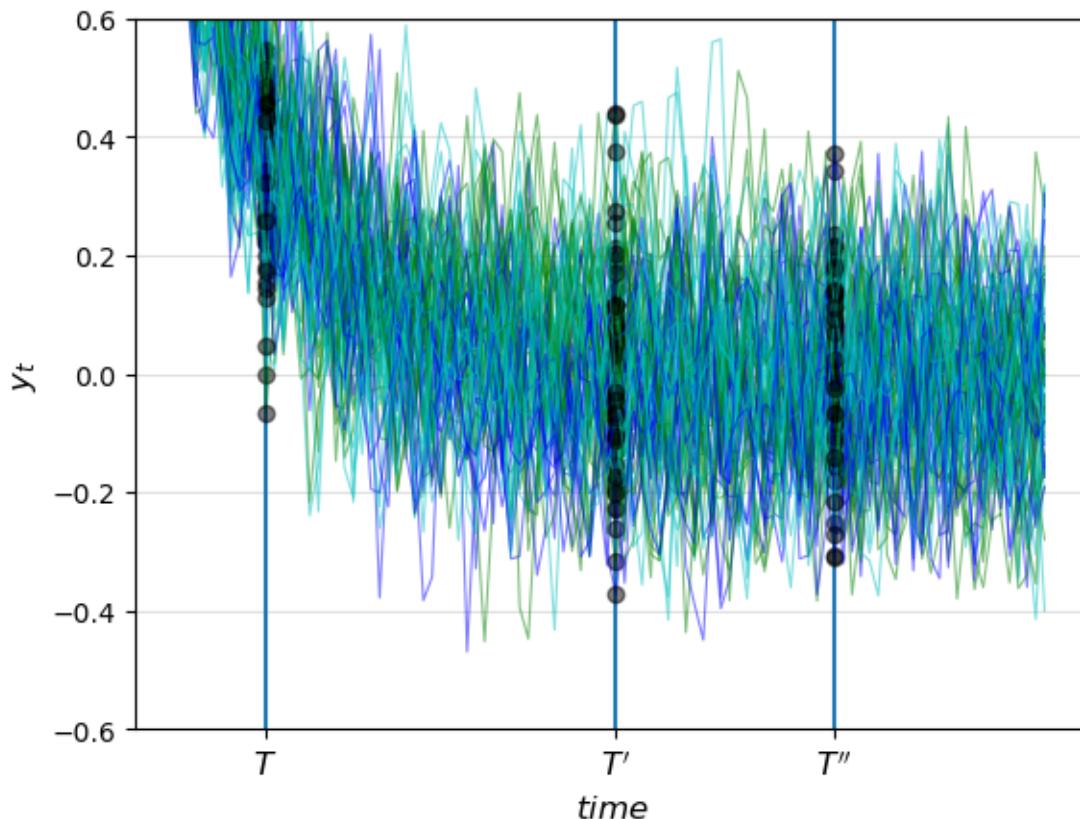
ax.vlines((T0, T1, T2), -1.5, 1.5)
ax.set_xticks((T0, T1, T2))
ax.set_xticklabels("$T$".format(T0), "$T'$".format(T1), "$T''$".format(T2)), fontsize=12
for i in range(80):
    rcolor = random.choice(['c', 'g', 'b'])

    if steady_state == 'True':
        x, y = ar_state.simulate(ts_length=T4)
    else:
        x, y = ar.simulate(ts_length=T4)

    y = y.flatten()
    ax.plot(y, color=rcolor, lw=0.8, alpha=0.5)
    ax.plot((T0, T1, T2), (y[T0], y[T1], y[T2]), 'ko', alpha=0.5)
plt.show()

```

```
cross_plot(A_2, C_2, G_2)
```



Note how the time series “settle down” in the sense that the distributions at  $T'$  and  $T''$  are relatively similar to each other — but unlike the distribution at  $T$ .

Apparently, the distributions of  $y_t$  converge to a fixed long-run distribution as  $t \rightarrow \infty$ .

When such a distribution exists it is called a **stationary distribution**.

### 36.4.2 Stationary Distributions

In our setting, a distribution  $\psi_\infty$  is said to be **stationary** for  $x_t$  if

$$x_t \sim \psi_\infty \quad \text{and} \quad x_{t+1} = Ax_t + Cw_{t+1} \implies x_{t+1} \sim \psi_\infty$$

Since

1. in the present case, all distributions are Gaussian
2. a Gaussian distribution is pinned down by its mean and variance-covariance matrix

we can restate the definition as follows:  $\psi_\infty$  is stationary for  $x_t$  if

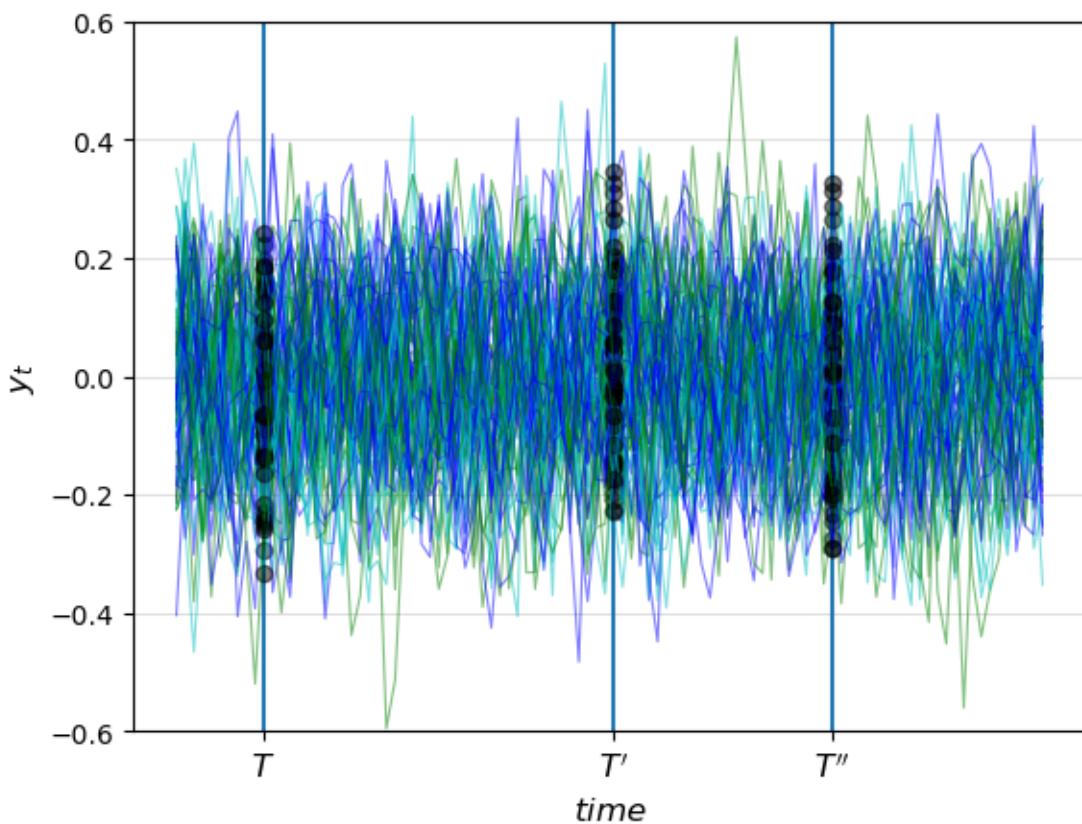
$$\psi_\infty = N(\mu_\infty, \Sigma_\infty)$$

where  $\mu_\infty$  and  $\Sigma_\infty$  are fixed points of (36.4) and (36.5) respectively.

### 36.4.3 Covariance Stationary Processes

Let's see what happens to the preceding figure if we start  $x_0$  at the stationary distribution.

```
cross_plot(A_2, C_2, G_2, steady_state='True')
```



Now the differences in the observed distributions at  $T$ ,  $T'$  and  $T''$  come entirely from random fluctuations due to the finite sample size.

By

- our choosing  $x_0 \sim N(\mu_\infty, \Sigma_\infty)$
- the definitions of  $\mu_\infty$  and  $\Sigma_\infty$  as fixed points of (36.4) and (36.5) respectively

we've ensured that

$$\mu_t = \mu_\infty \quad \text{and} \quad \Sigma_t = \Sigma_\infty \quad \text{for all } t$$

Moreover, in view of (36.12), the autocovariance function takes the form  $\Sigma_{t+j,t} = A^j \Sigma_\infty$ , which depends on  $j$  but not on  $t$ .

This motivates the following definition.

A process  $\{x_t\}$  is said to be **covariance stationary** if

- both  $\mu_t$  and  $\Sigma_t$  are constant in  $t$
- $\Sigma_{t+j,t}$  depends on the time gap  $j$  but not on time  $t$

In our setting,  $\{x_t\}$  will be covariance stationary if  $\mu_0, \Sigma_0, A, C$  assume values that imply that none of  $\mu_t, \Sigma_t, \Sigma_{t+j,t}$  depends on  $t$ .

### 36.4.4 Conditions for Stationarity

#### The Globally Stable Case

The difference equation  $\mu_{t+1} = A\mu_t$  is known to have *unique* fixed point  $\mu_\infty = 0$  if all eigenvalues of  $A$  have moduli strictly less than unity.

That is, if `(np.absolute(np.linalg.eigvals(A)) < 1).all() == True`.

The difference equation (36.5) also has a unique fixed point in this case, and, moreover

$$\mu_t \rightarrow \mu_\infty = 0 \quad \text{and} \quad \Sigma_t \rightarrow \Sigma_\infty \quad \text{as} \quad t \rightarrow \infty$$

regardless of the initial conditions  $\mu_0$  and  $\Sigma_0$ .

This is the *globally stable case* — see [these notes](#) for more a theoretical treatment.

However, global stability is more than we need for stationary solutions, and often more than we want.

To illustrate, consider [our second order difference equation example](#).

Here the state is  $x_t = [1 \ y_t \ y_{t-1}]'$ .

Because of the constant first component in the state vector, we will never have  $\mu_t \rightarrow 0$ .

How can we find stationary solutions that respect a constant state component?

## Processes with a Constant State Component

To investigate such a process, suppose that  $A$  and  $C$  take the form

$$A = \begin{bmatrix} A_1 & a \\ 0 & 1 \end{bmatrix} \quad C = \begin{bmatrix} C_1 \\ 0 \end{bmatrix}$$

where

- $A_1$  is an  $(n - 1) \times (n - 1)$  matrix
- $a$  is an  $(n - 1) \times 1$  column vector

Let  $x_t = [x'_{1t} \quad 1]'$  where  $x_{1t}$  is  $(n - 1) \times 1$ .

It follows that

$$x_{1,t+1} = A_1 x_{1t} + a + C_1 w_{t+1}$$

Let  $\mu_{1t} = \mathbb{E}[x_{1t}]$  and take expectations on both sides of this expression to get

$$\mu_{1,t+1} = A_1 \mu_{1,t} + a \tag{36.13}$$

Assume now that the moduli of the eigenvalues of  $A_1$  are all strictly less than one.

Then (36.13) has a unique stationary solution, namely,

$$\mu_{1\infty} = (I - A_1)^{-1}a$$

The stationary value of  $\mu_t$  itself is then  $\mu_\infty := [\mu'_{1\infty} \quad 1]'$ .

The stationary values of  $\Sigma_t$  and  $\Sigma_{t+j,t}$  satisfy

$$\begin{aligned} \Sigma_\infty &= A \Sigma_\infty A' + C C' \\ \Sigma_{t+j,t} &= A^j \Sigma_\infty \end{aligned}$$

Notice that here  $\Sigma_{t+j,t}$  depends on the time gap  $j$  but not on calendar time  $t$ .

In conclusion, if

- $x_0 \sim N(\mu_\infty, \Sigma_\infty)$  and
- the moduli of the eigenvalues of  $A_1$  are all strictly less than unity

then the  $\{x_t\}$  process is covariance stationary, with constant state component.

### Note

If the eigenvalues of  $A_1$  are less than unity in modulus, then (a) starting from any initial value, the mean and variance-covariance matrix both converge to their stationary values; and (b) iterations on (36.5) converge to the fixed point of the *discrete Lyapunov equation* in the first line of (36.14).

### 36.4.5 Ergodicity

Let's suppose that we're working with a covariance stationary process.

In this case, we know that the ensemble mean will converge to  $\mu_\infty$  as the sample size  $I$  approaches infinity.

#### Averages over Time

Ensemble averages across simulations are interesting theoretically, but in real life, we usually observe only a *single* realization  $\{x_t, y_t\}_{t=0}^T$ .

So now let's take a single realization and form the time-series averages

$$\bar{x} := \frac{1}{T} \sum_{t=1}^T x_t \quad \text{and} \quad \bar{y} := \frac{1}{T} \sum_{t=1}^T y_t$$

Do these time series averages converge to something interpretable in terms of our basic state-space representation?

The answer depends on something called *ergodicity*.

Ergodicity is the property that time series and ensemble averages coincide.

More formally, ergodicity implies that time series sample averages converge to their expectation under the stationary distribution.

In particular,

- $\frac{1}{T} \sum_{t=1}^T x_t \rightarrow \mu_\infty$
- $\frac{1}{T} \sum_{t=1}^T (x_t - \bar{x}_T)(x_t - \bar{x}_T)' \rightarrow \Sigma_\infty$
- $\frac{1}{T} \sum_{t=1}^T (x_{t+j} - \bar{x}_T)(x_t - \bar{x}_T)' \rightarrow A^j \Sigma_\infty$

In our linear Gaussian setting, any covariance stationary process is also ergodic.

## 36.5 Noisy Observations

In some settings, the observation equation  $y_t = Gx_t$  is modified to include an error term.

Often this error term represents the idea that the true state can only be observed imperfectly.

To include an error term in the observation we introduce

- An IID sequence of  $\ell \times 1$  random vectors  $v_t \sim N(0, I)$ .
- A  $k \times \ell$  matrix  $H$ .

and extend the linear state-space system to

$$\begin{aligned} x_{t+1} &= Ax_t + Cw_{t+1} \\ y_t &= Gx_t + Hv_t \\ x_0 &\sim N(\mu_0, \Sigma_0) \end{aligned}$$

The sequence  $\{v_t\}$  is assumed to be independent of  $\{w_t\}$ .

The process  $\{x_t\}$  is not modified by noise in the observation equation and its moments, distributions and stability properties remain the same.

The unconditional moments of  $y_t$  from (36.6) and (36.7) now become

$$\mathbb{E}[y_t] = \mathbb{E}[Gx_t + Hv_t] = G\mu_t \quad (36.14)$$

The variance-covariance matrix of  $y_t$  is easily shown to be

$$\text{Var}[y_t] = \text{Var}[Gx_t + Hv_t] = G\Sigma_t G' + HH' \quad (36.15)$$

The distribution of  $y_t$  is therefore

$$y_t \sim N(G\mu_t, G\Sigma_t G' + HH')$$

## 36.6 Prediction

The theory of prediction for linear state space systems is elegant and simple.

### 36.6.1 Forecasting Formulas – Conditional Means

The natural way to predict variables is to use conditional distributions.

For example, the optimal forecast of  $x_{t+1}$  given information known at time  $t$  is

$$\mathbb{E}_t[x_{t+1}] := \mathbb{E}[x_{t+1} | x_t, x_{t-1}, \dots, x_0] = Ax_t$$

The right-hand side follows from  $x_{t+1} = Ax_t + Cw_{t+1}$  and the fact that  $w_{t+1}$  is zero mean and independent of  $x_t, x_{t-1}, \dots, x_0$ .

That  $\mathbb{E}_t[x_{t+1}] = \mathbb{E}[x_{t+1} | x_t]$  is an implication of  $\{x_t\}$  having the **Markov property**.

The one-step-ahead forecast error is

$$x_{t+1} - \mathbb{E}_t[x_{t+1}] = Cw_{t+1}$$

The covariance matrix of the forecast error is

$$\mathbb{E}[(x_{t+1} - \mathbb{E}_t[x_{t+1}])(x_{t+1} - \mathbb{E}_t[x_{t+1}])'] = CC'$$

More generally, we'd like to compute the  $j$ -step ahead forecasts  $\mathbb{E}_t[x_{t+j}]$  and  $\mathbb{E}_t[y_{t+j}]$ .

With a bit of algebra, we obtain

$$x_{t+j} = A^j x_t + A^{j-1}Cw_{t+1} + A^{j-2}Cw_{t+2} + \dots + A^0Cw_{t+j}$$

In view of the IID property, current and past state values provide no information about future values of the shock.

Hence  $\mathbb{E}_t[w_{t+k}] = \mathbb{E}[w_{t+k}] = 0$ .

It now follows from linearity of expectations that the  $j$ -step ahead forecast of  $x$  is

$$\mathbb{E}_t[x_{t+j}] = A^j x_t$$

The  $j$ -step ahead forecast of  $y$  is therefore

$$\mathbb{E}_t[y_{t+j}] = \mathbb{E}_t[Gx_{t+j} + Hv_{t+j}] = GA^j x_t$$

### 36.6.2 Covariance of Prediction Errors

It is useful to obtain the covariance matrix of the vector of  $j$ -step-ahead prediction errors

$$x_{t+j} - \mathbb{E}_t[x_{t+j}] = \sum_{s=0}^{j-1} A^s C w_{t-s+j} \quad (36.16)$$

Evidently,

$$V_j := \mathbb{E}_t[(x_{t+j} - \mathbb{E}_t[x_{t+j}]) (x_{t+j} - \mathbb{E}_t[x_{t+j}])'] = \sum_{k=0}^{j-1} A^k C C' A^{k'} \quad (36.17)$$

$V_j$  defined in (36.17) can be calculated recursively via  $V_1 = CC'$  and

$$V_j = CC' + AV_{j-1}A', \quad j \geq 2 \quad (36.18)$$

$V_j$  is the **conditional covariance matrix** of the errors in forecasting  $x_{t+j}$ , conditioned on time  $t$  information  $x_t$ .

Under particular conditions,  $V_j$  converges to

$$V_\infty = CC' + AV_\infty A' \quad (36.19)$$

Equation (36.19) is an example of a **discrete Lyapunov equation** in the covariance matrix  $V_\infty$ .

A sufficient condition for  $V_j$  to converge is that the eigenvalues of  $A$  be strictly less than one in modulus.

Weaker sufficient conditions for convergence associate eigenvalues equaling or exceeding one in modulus with elements of  $C$  that equal 0.

## 36.7 Code

Our preceding simulations and calculations are based on code in the file `lss.py` from the `QuantEcon.py` package.

The code implements a class for handling linear state space models (simulations, calculating moments, etc.).

One Python construct you might not be familiar with is the use of a generator function in the method `moment_sequence()`.

Go back and [read the relevant documentation](#) if you've forgotten how generator functions work.

Examples of usage are given in the solutions to the exercises.

## 36.8 Exercises

### Exercise 36.8.1

In several contexts, we want to compute forecasts of geometric sums of future random variables governed by the linear state-space system (36.1).

We want the following objects

- Forecast of a geometric sum of future  $x$ 's, or  $\mathbb{E}_t \left[ \sum_{j=0}^{\infty} \beta^j x_{t+j} \right]$ .
- Forecast of a geometric sum of future  $y$ 's, or  $\mathbb{E}_t \left[ \sum_{j=0}^{\infty} \beta^j y_{t+j} \right]$ .

These objects are important components of some famous and interesting dynamic models.

For example,

- if  $\{y_t\}$  is a stream of dividends, then  $\mathbb{E} \left[ \sum_{j=0}^{\infty} \beta^j y_{t+j} | x_t \right]$  is a model of a stock price
- if  $\{y_t\}$  is the money supply, then  $\mathbb{E} \left[ \sum_{j=0}^{\infty} \beta^j y_{t+j} | x_t \right]$  is a model of the price level

Show that:

$$\mathbb{E}_t \left[ \sum_{j=0}^{\infty} \beta^j x_{t+j} \right] = [I - \beta A]^{-1} x_t$$

and

$$\mathbb{E}_t \left[ \sum_{j=0}^{\infty} \beta^j y_{t+j} \right] = G[I - \beta A]^{-1} x_t$$

what must the modulus for every eigenvalue of  $A$  be less than?

### Solution

Suppose that every eigenvalue of  $A$  has modulus strictly less than  $\frac{1}{\beta}$ .

It *then follows* that  $I + \beta A + \beta^2 A^2 + \dots = [I - \beta A]^{-1}$ .

This leads to our formulas:

- Forecast of a geometric sum of future  $x$ 's

$$\mathbb{E}_t \left[ \sum_{j=0}^{\infty} \beta^j x_{t+j} \right] = [I + \beta A + \beta^2 A^2 + \dots] x_t = [I - \beta A]^{-1} x_t$$

- Forecast of a geometric sum of future  $y$ 's

$$\mathbb{E}_t \left[ \sum_{j=0}^{\infty} \beta^j y_{t+j} \right] = G[I + \beta A + \beta^2 A^2 + \dots] x_t = G[I - \beta A]^{-1} x_t$$



## SAMUELSON MULTIPLIER-ACCELERATOR

### Contents

- *Samuelson Multiplier-Accelerator*
  - *Overview*
  - *Details*
  - *Implementation*
  - *Stochastic shocks*
  - *Government spending*
  - *Wrapping everything into a class*
  - *Using the LinearStateSpace class*
  - *Pure multiplier model*
  - *Summary*

In addition to what's in Anaconda, this lecture will need the following libraries:

```
!pip install quantecon
```

### 37.1 Overview

This lecture creates non-stochastic and stochastic versions of Paul Samuelson's celebrated multiplier accelerator model [Samuelson, 1939].

In doing so, we extend the example of the Solow model class in our second OOP lecture.

Our objectives are to

- provide a more detailed example of OOP and classes
- review a famous model
- review linear difference equations, both deterministic and stochastic

Let's start with some standard imports:

```
import matplotlib.pyplot as plt
import numpy as np
```

We'll also use the following for various tasks described below:

```
from quantecon import LinearStateSpace
import cmath
import math
import sympy
from sympy import Symbol, init_printing
from cmath import sqrt
```

### 37.1.1 Samuelson's model

Samuelson used a *second-order linear difference equation* to represent a model of national output based on three components:

- a *national output identity* asserting that national output or national income is the sum of consumption plus investment plus government purchases.
- a Keynesian *consumption function* asserting that consumption at time  $t$  is equal to a constant times national output at time  $t - 1$ .
- an investment *accelerator* asserting that investment at time  $t$  equals a constant called the *accelerator coefficient* times the difference in output between period  $t - 1$  and  $t - 2$ .

Consumption plus investment plus government purchases constitute *aggregate demand*, which automatically calls forth an equal amount of *aggregate supply*.

(To read about linear difference equations see [here](#) or chapter IX of [Sargent, 1987].)

Samuelson used the model to analyze how particular values of the marginal propensity to consume and the accelerator coefficient might give rise to transient **business cycles** in national output.

Possible dynamic properties include

- smooth convergence to a constant level of output
- damped business cycles that eventually converge to a constant level of output
- persistent business cycles that neither dampen nor explode

Later we present an extension that adds a random shock to the right side of the national income identity representing random fluctuations in aggregate demand.

This modification makes national output become governed by a second-order **stochastic linear difference equation** that, with appropriate parameter values, gives rise to recurrent irregular business cycles.

(To read about stochastic linear difference equations see chapter XI of [Sargent, 1987].)

## 37.2 Details

Let's assume that

- $\{G_t\}$  is a sequence of levels of government expenditures – we'll start by setting  $G_t = G$  for all  $t$ .
- $\{C_t\}$  is a sequence of levels of aggregate consumption expenditures, a key endogenous variable in the model.
- $\{I_t\}$  is a sequence of rates of investment, another key endogenous variable.
- $\{Y_t\}$  is a sequence of levels of national income, yet another endogenous variable.
- $\alpha$  is the marginal propensity to consume in the Keynesian consumption function  $C_t = \alpha Y_{t-1} + \gamma$ .
- $\beta$  is the “accelerator coefficient” in the “investment accelerator”  $I_t = \beta(Y_{t-1} - Y_{t-2})$ .
- $\{\epsilon_t\}$  is an IID sequence standard normal random variables.
- $\sigma \geq 0$  is a “volatility” parameter — setting  $\sigma = 0$  recovers the non-stochastic case that we'll start with.

The model combines the consumption function

$$C_t = \alpha Y_{t-1} + \gamma \quad (37.1)$$

with the investment accelerator

$$I_t = \beta(Y_{t-1} - Y_{t-2}) \quad (37.2)$$

and the national income identity

$$Y_t = C_t + I_t + G_t \quad (37.3)$$

- The parameter  $\alpha$  is peoples' **marginal propensity to consume** out of income - equation (37.1) asserts that people consume a fraction of  $\alpha \in (0, 1)$  of each additional dollar of income.
- The parameter  $\beta > 0$  is the investment accelerator coefficient - equation (37.2) asserts that people invest in physical capital when income is increasing and disinvest when it is decreasing.

Equations (37.1), (37.2), and (37.3) imply the following second-order linear difference equation for national income:

$$Y_t = (\alpha + \beta)Y_{t-1} - \beta Y_{t-2} + (\gamma + G_t)$$

or

$$Y_t = \rho_1 Y_{t-1} + \rho_2 Y_{t-2} + (\gamma + G_t) \quad (37.4)$$

where  $\rho_1 = (\alpha + \beta)$  and  $\rho_2 = -\beta$ .

To complete the model, we require two *initial conditions*.

If the model is to generate time series for  $t = 0, \dots, T$ , we require initial values

$$Y_{-1} = \bar{Y}_{-1}, \quad Y_{-2} = \bar{Y}_{-2}$$

We'll ordinarily set the parameters  $(\alpha, \beta)$  so that starting from an arbitrary pair of initial conditions  $(\bar{Y}_{-1}, \bar{Y}_{-2})$ , national income  $Y_t$  converges to a constant value as  $t$  becomes large.

We are interested in studying

- the transient fluctuations in  $Y_t$  as it converges to its **steady state** level
- the *rate* at which it converges to a steady state level

The deterministic version of the model described so far — meaning that no random shocks hit aggregate demand — has only transient fluctuations.

We can convert the model to one that has persistent irregular fluctuations by adding a random shock to aggregate demand.

### 37.2.1 Stochastic version of the model

We create a *random* or *stochastic* version of the model by adding a random process of *shocks* or *disturbances*  $\{\sigma\epsilon_t\}$  to the right side of equation (37.4), leading to the *second-order scalar linear stochastic difference equation*:

$$Y_t = (\alpha + \beta)Y_{t-1} - \beta Y_{t-2} + (\gamma + G_t) + \sigma\epsilon_t \quad (37.5)$$

### 37.2.2 Mathematical analysis of the model

To get started, let's set  $G_t \equiv 0$ ,  $\sigma = 0$ , and  $\gamma = 0$ .

Then we can write equation (37.5) as

$$Y_t = \rho_1 Y_{t-1} + \rho_2 Y_{t-2}$$

or

$$Y_{t+2} - \rho_1 Y_{t+1} - \rho_2 Y_t = 0 \quad (37.6)$$

To discover the properties of the solution of (37.6), it is useful first to form the **characteristic polynomial** for (37.6):

$$z^2 - \rho_1 z - \rho_2 \quad (37.7)$$

where  $z$  is possibly a complex number.

We want to find the two **zeros** (a.k.a. **roots**) – namely  $\lambda_1, \lambda_2$  – of the characteristic polynomial.

These are two special values of  $z$ , say  $z = \lambda_1$  and  $z = \lambda_2$ , such that if we set  $z$  equal to one of these values in expression (37.7), the characteristic polynomial (37.7) equals zero:

$$z^2 - \rho_1 z - \rho_2 = (z - \lambda_1)(z - \lambda_2) = 0 \quad (37.8)$$

Equation (37.8) is said to *factor* the characteristic polynomial.

When the roots are complex, they will occur as a complex conjugate pair.

When the roots are complex, it is convenient to represent them in the polar form

$$\lambda_1 = re^{i\omega}, \lambda_2 = re^{-i\omega}$$

where  $r$  is the *amplitude* of the complex number and  $\omega$  is its *angle* or *phase*.

These can also be represented as

$$\lambda_1 = r(\cos(\omega) + i \sin(\omega))$$

$$\lambda_2 = r(\cos(\omega) - i \sin(\omega))$$

(To read about the polar form, see [here](#))

Given *initial conditions*  $Y_{-1}, Y_{-2}$ , we want to generate a *solution* of the difference equation (37.6).

It can be represented as

$$Y_t = \lambda_1^t c_1 + \lambda_2^t c_2$$

where  $c_1$  and  $c_2$  are constants that depend on the two initial conditions and on  $\rho_1, \rho_2$ .

When the roots are complex, it is useful to pursue the following calculations.

Notice that

$$\begin{aligned}
 Y_t &= c_1(re^{i\omega})^t + c_2(re^{-i\omega})^t \\
 &= c_1 r^t e^{i\omega t} + c_2 r^t e^{-i\omega t} \\
 &= c_1 r^t [\cos(\omega t) + i \sin(\omega t)] + c_2 r^t [\cos(\omega t) - i \sin(\omega t)] \\
 &= (c_1 + c_2)r^t \cos(\omega t) + i(c_1 - c_2)r^t \sin(\omega t)
 \end{aligned}$$

The only way that  $Y_t$  can be a real number for each  $t$  is if  $c_1 + c_2$  is a real number and  $c_1 - c_2$  is an imaginary number. This happens only when  $c_1$  and  $c_2$  are complex conjugates, in which case they can be written in the polar forms

$$c_1 = ve^{i\theta}, \quad c_2 = ve^{-i\theta}$$

So we can write

$$\begin{aligned}
 Y_t &= ve^{i\theta}r^t e^{i\omega t} + ve^{-i\theta}r^t e^{-i\omega t} \\
 &= vr^t [e^{i(\omega t+\theta)} + e^{-i(\omega t+\theta)}] \\
 &= 2vr^t \cos(\omega t + \theta)
 \end{aligned}$$

where  $v$  and  $\theta$  are constants that must be chosen to satisfy initial conditions for  $Y_{-1}, Y_{-2}$ .

This formula shows that when the roots are complex,  $Y_t$  displays oscillations with *period*  $\check{p} = \frac{2\pi}{\omega}$  and *damping factor*  $r$ . We say that  $\check{p}$  is the *period* because in that amount of time the cosine wave  $\cos(\omega t + \theta)$  goes through exactly one complete cycles.

(Draw a cosine function to convince yourself of this please)

*Remark:* Following [Samuelson, 1939], we want to choose the parameters  $\alpha, \beta$  of the model so that the absolute values (of the possibly complex) roots  $\lambda_1, \lambda_2$  of the characteristic polynomial are both strictly less than one:

$$|\lambda_j| < 1 \quad \text{for } j = 1, 2$$

*Remark:* When both roots  $\lambda_1, \lambda_2$  of the characteristic polynomial have absolute values strictly less than one, the absolute value of the larger one governs the rate of convergence to the steady state of the non stochastic version of the model.

### 37.2.3 Things this lecture does

We write a function to generate simulations of a  $\{Y_t\}$  sequence as a function of time.

The function requires that we put in initial conditions for  $Y_{-1}, Y_{-2}$ .

The function checks that  $\alpha, \beta$  are set so that  $\lambda_1, \lambda_2$  are less than unity in absolute value (also called “modulus”).

The function also tells us whether the roots are complex, and, if they are complex, returns both their real and complex parts.

If the roots are both real, the function returns their values.

We use our function written to simulate paths that are stochastic (when  $\sigma > 0$ ).

We have written the function in a way that allows us to input  $\{G_t\}$  paths of a few simple forms, e.g.,

- one time jumps in  $G$  at some time
- a permanent jump in  $G$  that occurs at some time

We proceed to use the Samuelson multiplier-accelerator model as a laboratory to make a simple OOP example.

The “state” that determines next period’s  $Y_{t+1}$  is now not just the current value  $Y_t$  but also the once lagged value  $Y_{t-1}$ .

This involves a little more bookkeeping than is required in the Solow model class definition.

We use the Samuelson multiplier-accelerator model as a vehicle for teaching how we can gradually add more features to the class.

We want to have a method in the class that automatically generates a simulation, either non-stochastic ( $\sigma = 0$ ) or stochastic ( $\sigma > 0$ ).

We also show how to map the Samuelson model into a simple instance of the `LinearStateSpace` class described here.

We can use a `LinearStateSpace` instance to do various things that we did above with our homemade function and class.

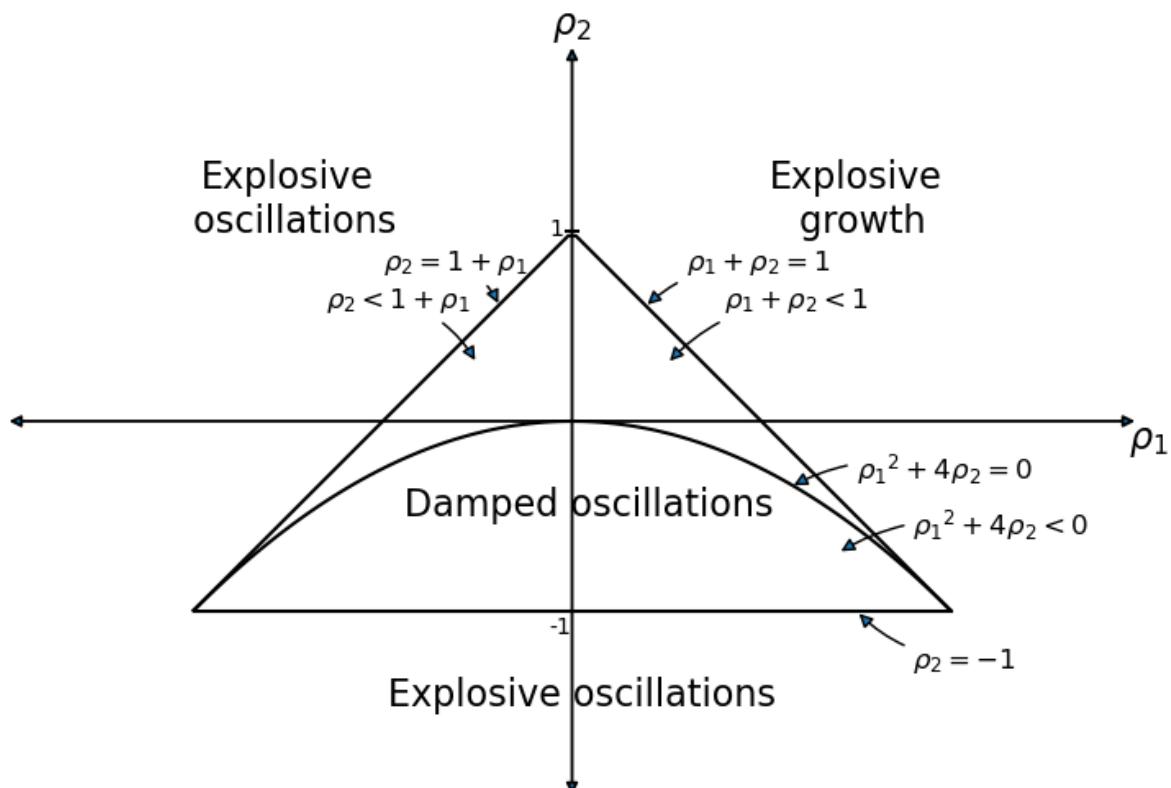
Among other things, we show by example that the eigenvalues of the matrix  $A$  that we use to form the instance of the `LinearStateSpace` class for the Samuelson model equal the roots of the characteristic polynomial (37.7) for the Samuelson multiplier accelerator model.

Here is the formula for the matrix  $A$  in the linear state space system in the case that government expenditures are a constant  $G$ :

$$A = \begin{bmatrix} 1 & 0 & 0 \\ \gamma + G & \rho_1 & \rho_2 \\ 0 & 1 & 0 \end{bmatrix}$$

### 37.3 Implementation

We'll start by drawing an informative graph from page 189 of [Sargent, 1987]



The graph portrays regions in which the  $(\lambda_1, \lambda_2)$  root pairs implied by the  $(\rho_1 = (\alpha + \beta), \rho_2 = -\beta)$  difference equation parameter pairs in the Samuelson model are such that:

- $(\lambda_1, \lambda_2)$  are complex with modulus less than 1 - in this case, the  $\{Y_t\}$  sequence displays damped oscillations.
- $(\lambda_1, \lambda_2)$  are both real, but one is strictly greater than 1 - this leads to explosive growth.
- $(\lambda_1, \lambda_2)$  are both real, but one is strictly less than  $-1$  - this leads to explosive oscillations.
- $(\lambda_1, \lambda_2)$  are both real and both are less than 1 in absolute value - in this case, there is smooth convergence to the steady state without damped cycles.

Later we'll present the graph with a red mark showing the particular point implied by the setting of  $(\alpha, \beta)$ .

### 37.3.1 Function to describe implications of characteristic polynomial

```
def categorize_solution(p1, p2):
    """
    This function takes values of p1 and p2 and uses them
    to classify the type of solution.
    """
    discriminant = p1**2 + 4 * p2
    if p2 > 1 + p1 or p2 < -1:
        return "Explosive oscillations"
    elif p1 + p2 > 1:
        return "Explosive growth"
    elif discriminant < 0:
        return "Damped oscillations"
    else:
        return "Steady state convergence"

def analyze_roots(a, b, verbose=True):
    """
    Unified function to calculate roots and analyze their properties.
    """
    p1 = a + b
    p2 = -b

    # Compute characteristic polynomial roots
    roots = np.roots([1, -p1, -p2])

    # Classify solution type
    solution_type = categorize_solution(p1, p2)

    # Determine root properties
    is_complex = all(isinstance(root, complex) for root in roots)
    is_stable = all(abs(root) < 1 for root in roots)

    if verbose:
        print(f"p1 = {p1:.2f}, p2 = {p2:.2f}")
        print(f"Roots: {[f'{root:.2f}' for root in roots]}")
        print(f"Root type: {'Complex' if is_complex else 'Real'}")
        print(f"Stability: {'Stable' if is_stable else 'Unstable'}")
        print(f"Solution type: {solution_type}")

    return {
        'roots': roots,
        'rho1': p1,
        'rho2': p2,
        'is_complex': is_complex,
        'is_stable': is_stable,
```

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```
    'solution_type': solution_type
}
```

We also write a unified simulation function that can handle both non-stochastic and stochastic versions of the model.

It allows for government spending paths of a few simple forms which we specify via a dictionary `g_params`

```
def simulate_samuelson(
    y_0, y_1, a, beta, y=10, n=100, sigma=0, g_params=None, seed=0
):
    """
    Unified simulation function for Samuelson model.

    Parameters:
    g_params: dict with keys 'g', 'g_t', 'duration' for government spending
    seed: random seed for reproducible results
    """
    analysis = analyze_roots(a, beta, verbose=False)
    rho1, rho2 = analysis['rho1'], analysis['rho2']

    # Initialize time series
    y_t = [y_0, y_1]

    # Generate shocks if stochastic
    if sigma > 0:
        np.random.seed(seed)
        epsilon = np.random.normal(0, 1, n)

    # Simulate forward
    for t in range(2, n):

        # Determine government spending
        g = 0
        if g_params:
            g_val, g_t_val = g_params.get('g', 0), g_params.get('g_t', 0)
            duration = g_params.get('duration', None)
            if duration == 'permanent' and t >= g_t_val:
                g = g_val
            elif duration == 'one-off' and t == g_t_val:
                g = g_val
            elif duration is None:
                g = g_val

        # Calculate next value
        y_next = rho1 * y_t[t-1] + rho2 * y_t[t-2] + y + g
        if sigma > 0:
            y_next += sigma * epsilon[t]

        y_t.append(y_next)

    return y_t, analysis
```

We will use this function to run simulations of the model.

But before doing that, let's test the analysis function

```
analysis = analyze_roots(a=1.3, beta=0.4)
```

```
p1 = 1.70, p2 = -0.40
Roots: ['1.42', '0.28']
Root type: Real
Stability: Unstable
Solution type: Explosive growth
```

### 37.3.2 Function for plotting paths

A useful function for our work below is

```
def plot_y(function=None):
    """Function plots path of Y_t"""

    plt.subplots(figsize=(10, 6))
    plt.plot(function)
    plt.xlabel("$t$")
    plt.ylabel("$Y_t$")
    plt.show()
```

### 37.3.3 Manual or “by hand” root calculations

The following function calculates roots of the characteristic polynomial using high school algebra.

(We'll calculate the roots in other ways later using `analyze_roots`.)

The function also plots a  $Y_t$  starting from initial conditions that we set

```
def y_nonstochastic(y_0=100, y_1=80, a=0.92, beta=0.5, y=10, n=80):
    """
    This function calculates the roots of the characteristic polynomial
    by hand and returns a path of y_t starting from initial conditions
    """
    roots = []

    p1 = a + beta
    p2 = -beta

    print(f"p_1 is {p1:.2f}")
    print(f"p_2 is {p2:.2f}")

    discriminant = p1**2 + 4 * p2

    if discriminant == 0:
        roots.append(-p1 / 2)
        print("Single real root: ")
        print("\n".join(f"{r:.2f}" for r in roots))
    elif discriminant > 0:
        roots.append((-p1 + sqrt(discriminant).real) / 2)
        roots.append((-p1 - sqrt(discriminant).real) / 2)
        print("Two real roots: ")
        print("\n".join(f"{r:.2f}" for r in roots))
    else:
        roots.append((-p1 + sqrt(discriminant)) / 2)
        roots.append((-p1 - sqrt(discriminant)) / 2)
        print("Two complex roots: ")
```

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```

print(" ".join(f" {r.real:.2f}{r.imag:+.2f}j" for r in roots))

if all(abs(root) < 1 for root in roots):
    print("Absolute values of roots are less than one")
else:
    print("Absolute values of roots are not less than one")

def transition(x, t):
    return p1 * x[t - 1] + p2 * x[t - 2] + y

y_t = [y_0, y_1]

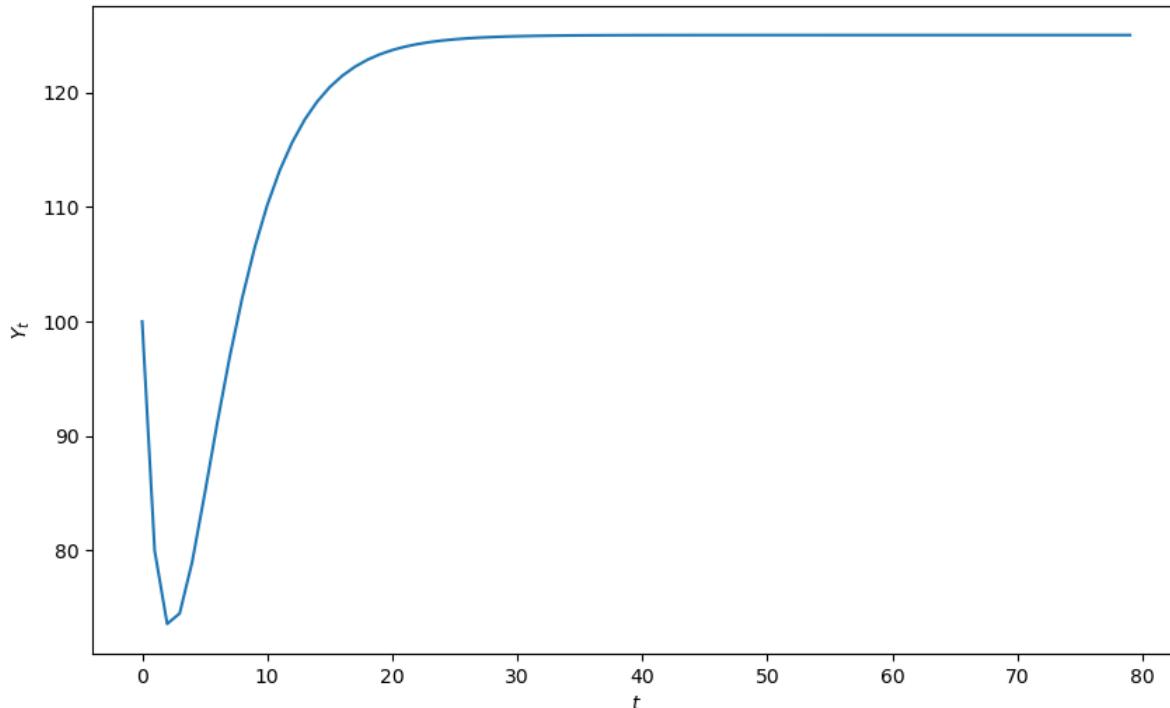
for t in range(2, n):
    y_t.append(transition(y_t, t))

return y_t

plot_y(y_nonstochastic())

```

$p_1$  is 1.42  
 $p_2$  is -0.50  
 Two real roots:  
 -0.65 -0.77  
 Absolute values of roots are less than one



### 37.3.4 Reverse-engineering parameters to generate damped cycles

The next cell writes code that takes as inputs the modulus  $r$  and phase  $\phi$  of a conjugate pair of complex numbers in polar form

$$\lambda_1 = r \exp(i\phi), \quad \lambda_2 = r \exp(-i\phi)$$

- The code assumes that these two complex numbers are the roots of the characteristic polynomial
- It then reverse-engineers  $(\alpha, \beta)$  and  $(\rho_1, \rho_2)$ , pairs that would generate those roots

```
def f(r, phi):
    """
    Takes modulus r and angle phi of complex number r exp(j phi)
    and creates rho1 and rho2 of characteristic polynomial for which
    r exp(j phi) and r exp(- j phi) are complex roots.

    Returns the multiplier coefficient $alpha$
    and the accelerator coefficient $beta$
    that verifies those roots.
    """

    # Create complex conjugate pair from polar coordinates
    g1 = cmath.rect(r, phi)
    g2 = cmath.rect(r, -phi)

    # Calculate corresponding rho1, rho2 parameters
    rho1 = g1 + g2
    rho2 = -g1 * g2

    # Derive alpha and beta coefficients from rho parameters
    beta = -rho2
    alpha = rho1 - beta
    return rho1, rho2, alpha, beta
```

Now let's use the function in an example.

Here are the example parameters

```
r = 0.95

# Cycle period in time units
period = 10
phi = 2 * math.pi / period

# Apply the reverse-engineering function
rho1, rho2, alpha, beta = f(r, phi)

print(f"alpha, beta = {alpha:.2f}, {beta:.2f}")
print(f"rho1, rho2 = {rho1:.2f}, {rho2:.2f}")
```

```
a, b = 0.63+0.00j, 0.90-0.00j
rho1, rho2 = 1.54+0.00j, -0.90+0.00j
```

The real parts of the roots are

```
print(f"rho1 = {rho1.real:.2f}, rho2 = {rho2.real:.2f}")
```

```
p1 = 1.54, p2 = -0.90
```

### 37.3.5 Root finding using numpy

Here we'll use numpy to compute the roots of the characteristic polynomial

```
r1, r2 = np.roots([1, -p1, -p2])

p1 = cmath.polar(r1)
p2 = cmath.polar(r2)

print(f"r, φ = {r:.2f}, {φ:.2f}")
print(f"p1, p2 = ({p1[0]:.2f}, {p1[1]:.2f}), ({p2[0]:.2f}, {p2[1]:.2f})")

print(f"α, β = {α:.2f}, {β:.2f}")
print(f"p1, p2 = {p1:.2f}, {p2:.2f}")
```

```
r, φ = 0.95, 0.63
p1, p2 = (0.95, 0.63), (0.95, -0.63)
α, β = 0.63+0.00j, 0.90-0.00j
p1, p2 = 1.54+0.00j, -0.90+0.00j
```

```
def y_nonstochastic(y_0=100, y_1=80, α=0.9, β=0.8, γ=10, n=80):
    """
    This function enlists numpy to calculate the roots of the characteristic
    polynomial.
    """

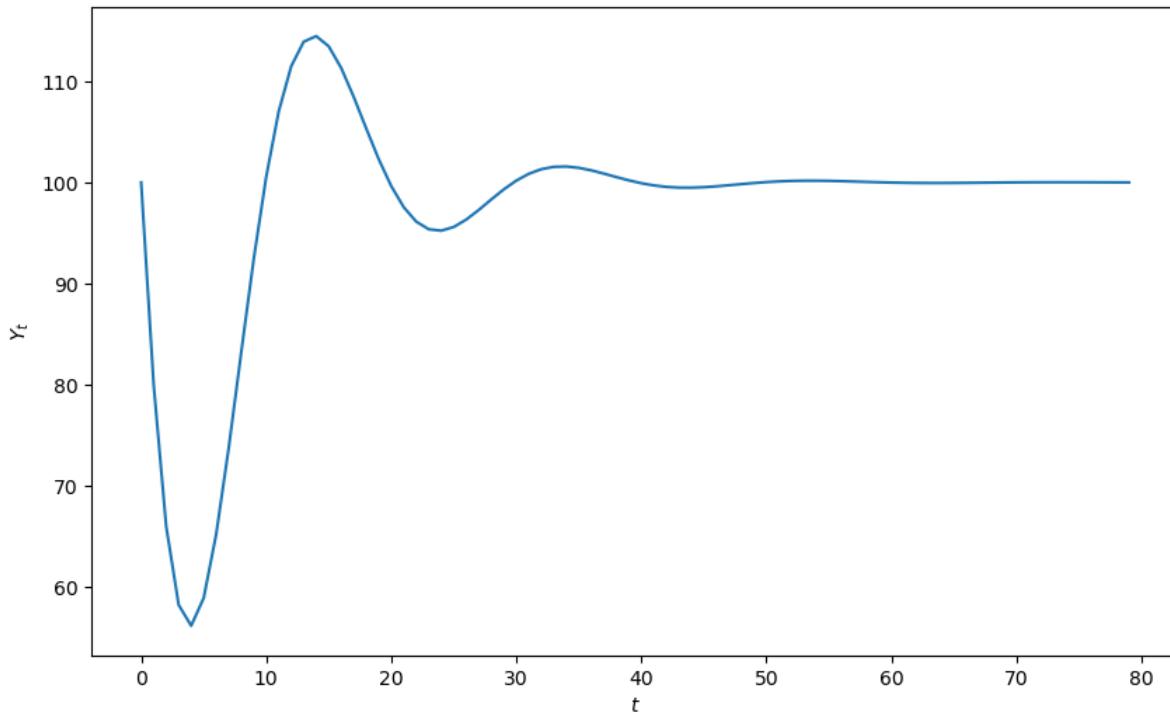
    y_series, analysis = simulate_samuelson(y_0, y_1, α, β, γ, n, 0, None, 42)

    print(f"Solution type: {analysis['solution_type']}")
    print(f"Roots are {analysis['roots']}")
    print(f"Root type: {'Complex' if analysis['is_complex'] else 'Real'}")
    print(f"Stability: {'Stable' if analysis['is_stable'] else 'Unstable'}")

    return y_series

plot_y(y_nonstochastic())
```

```
Solution type: Damped oscillations
Roots are [0.85+0.27838822j 0.85-0.27838822j]
Root type: Complex
Stability: Stable
```



### 37.3.6 Reverse-engineered complex roots: Example

The next cell studies the implications of reverse-engineered complex roots.

We'll generate an *undamped* cycle of period 10

```
r = 1 # Generates undamped, nonexplosive cycles
period = 10 # Length of cycle in units of time
ϕ = 2 * math.pi / period

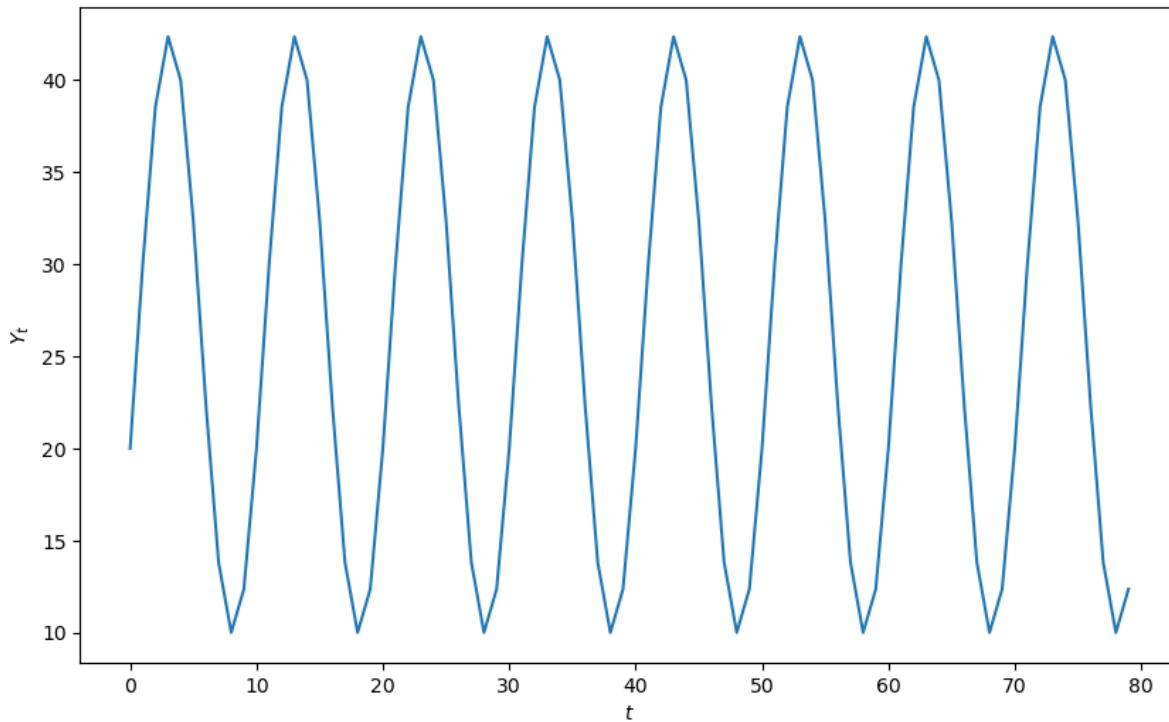
# Apply the reverse-engineering function f
ρ₁, ρ₂, α, β = f(r, ϕ)

# Extract real parts for numerical computation
α = α.real
β = β.real

print(f"α, β = {α:.2f}, {β:.2f}")

ytemp = y_nonstochastic(α=α, β=β, y_0=20, y_1=30)
plot_y(ytemp)
```

```
a, β = 0.62, 1.00
Solution type: Damped oscillations
Roots are [0.80901699+0.58778525j 0.80901699-0.58778525j]
Root type: Complex
Stability: Unstable
```



### 37.3.7 Digression: Using Sympy to find roots

We can also use sympy to compute analytic formulas for the roots

```
init_printing()

r1 = Symbol("ρ_1")
r2 = Symbol("ρ_2")
z = Symbol("z")

sympy.solve(z**2 - r1 * z - r2, z)
```

$$\left[ \rho_1/2 - \sqrt{\rho_1^2 + 4\rho_2}/2, \rho_1/2 + \sqrt{\rho_1^2 + 4\rho_2}/2 \right]$$

```
α = Symbol("α")
β = Symbol("β")
r1 = α + β
r2 = -β

sympy.solve(z**2 - r1 * z - r2, z)
```

$$\left[ \alpha/2 + \beta/2 - \sqrt{\alpha^2 + 2\alpha\beta + \beta^2 - 4\beta}/2, \alpha/2 + \beta/2 + \sqrt{\alpha^2 + 2\alpha\beta + \beta^2 - 4\beta}/2 \right]$$

## 37.4 Stochastic shocks

Now we'll construct some code to simulate the stochastic version of the model that emerges when we add a random shock process to aggregate demand

```
def y_stochastic(y_0=0, y_1=0, α=0.8, β=0.2, γ=10, n=100, σ=5):
    """
    This function takes parameters of a stochastic version of
    the model, analyzes the roots of the characteristic
    polynomial and generates a simulation.
    """

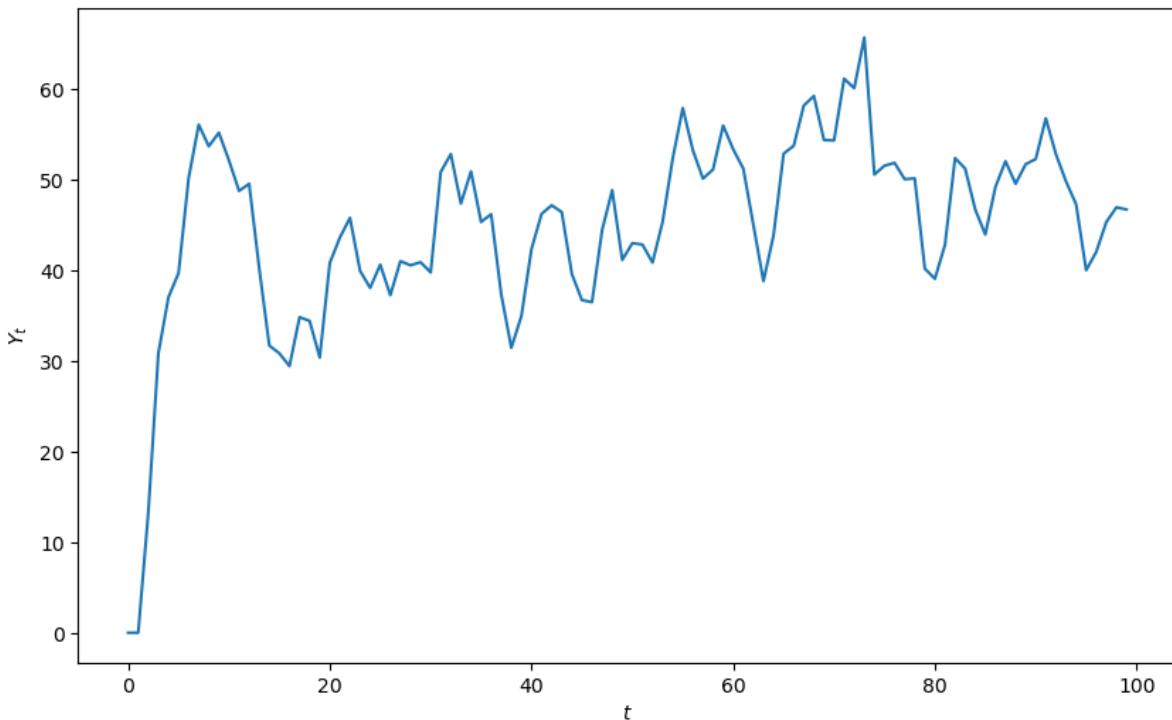
    y_series, analysis = simulate_samuelson(y_0, y_1, α, β, γ, n, σ, None, 42)

    print(f"Solution type: {analysis['solution_type']}")
    print(f"Roots are {[f'{root:.2f}' for root in analysis['roots']]}")
    print(f"Root type: {'Complex' if analysis['is_complex'] else 'Real'}")
    print(f"Stability: {'Stable' if analysis['is_stable'] else 'Unstable'}")

    return y_series

plot_y(y_stochastic())
```

```
Solution type: Steady state convergence
Roots are ['0.72', '0.28']
Root type: Real
Stability: Stable
```



Let's do a simulation in which there are shocks and the characteristic polynomial has complex roots

```

r = 0.97

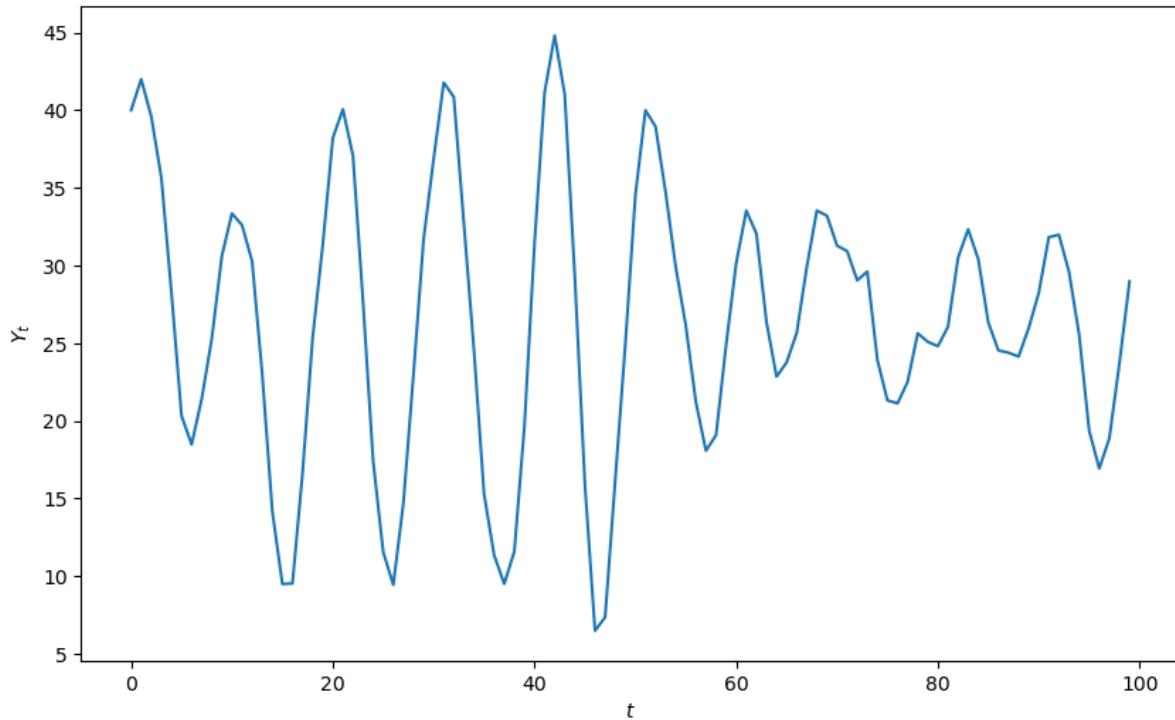
period = 10 # Length of cycle in units of time
ϕ = 2 * math.pi / period

# Apply the reverse-engineering function f
ρ₁, ρ₂, α, β = f(r, ϕ)

# Extract real parts for numerical computation
α = α.real
β = β.real

print(f"α, β = {α:.2f}, {β:.2f}")
plot_y(y_stochastic(y_0=40, y_1=42, α=α, β=β, σ=2, n=100))
    
```

$\alpha, \beta = 0.63, 0.94$   
 Solution type: Damped oscillations  
 Roots are ['0.78+0.57j', '0.78-0.57j']  
 Root type: Complex  
 Stability: Stable



## 37.5 Government spending

This function computes a response to either a permanent or one-off increase in government expenditures

```
def y_stochastic_g(
    y_0=20, y_1=20, α=0.8, β=0.2, γ=10,
    n=100, σ=2, g=0, g_t=0, duration="permanent"
):
    """
    This program computes a response to a permanent increase
    in government expenditures that occurs at time 20
    """

    g_params = (
        {'g': g, 'g_t': g_t, 'duration': duration} if g != 0 else None
    )
    y_series, analysis = simulate_samuelson(
        y_0, y_1, α, β, γ, n, σ, g_params, 42
    )

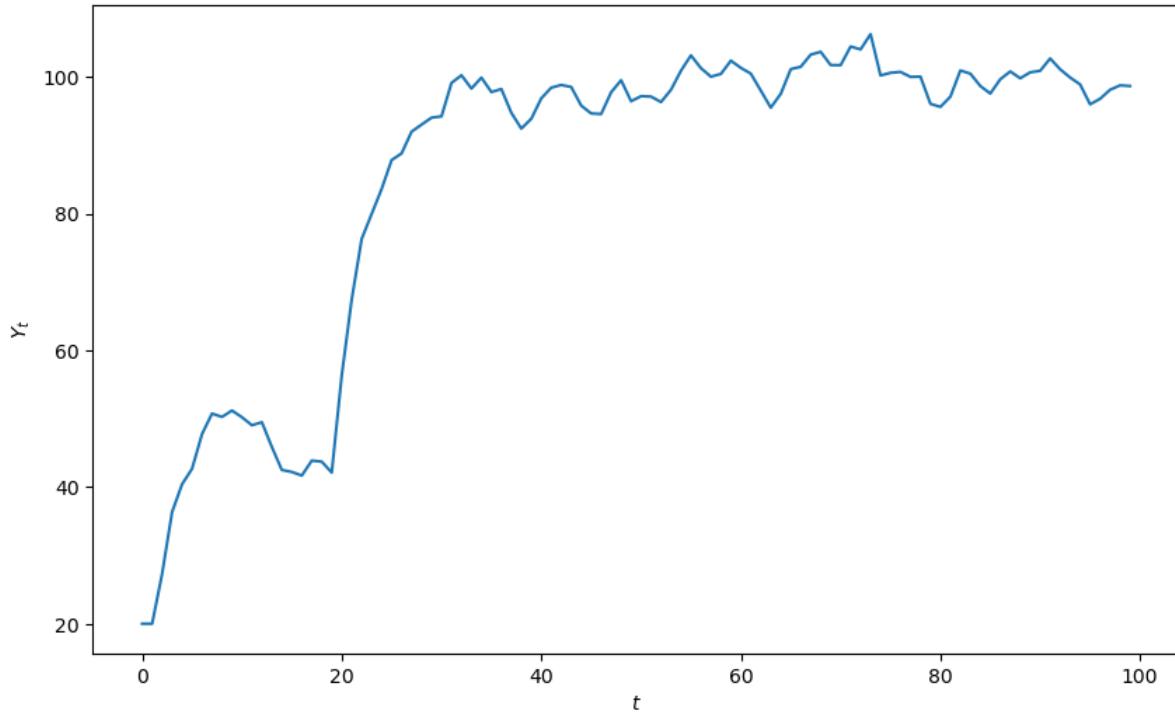
    print(f"Solution type: {analysis['solution_type']}")
    print(f"Roots: {analysis['roots']}")
    print(f"Root type: {'Complex' if analysis['is_complex'] else 'Real'}")
    print(f"Stability: {'Stable' if analysis['is_stable'] else 'Unstable'}")

    return y_series
```

A permanent government spending shock can be simulated as follows

```
plot_y(y_stochastic_g(g=10, g_t=20, duration="permanent"))
```

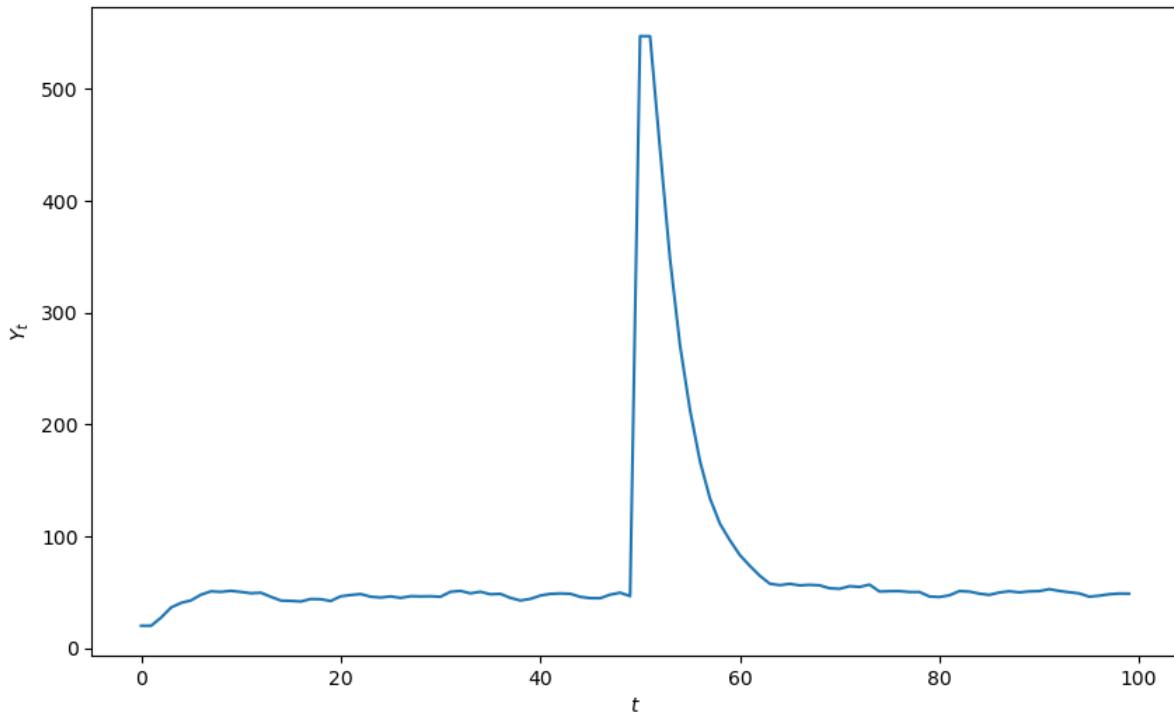
```
Solution type: Steady state convergence
Roots: [0.7236068 0.2763932]
Root type: Real
Stability: Stable
```



We can also see the response to a one time jump in government expenditures

```
plot_y(y_stochastic_g(g=500, g_t=50, duration="one-off"))
```

```
Solution type: Steady state convergence
Roots: [0.7236068 0.2763932]
Root type: Real
Stability: Stable
```



## 37.6 Wrapping everything into a class

Up to now, we have written functions to do the work.

Now we'll roll up our sleeves and write a Python class called `Samuelson` for the Samuelson model

```
class Samuelson:
    """
    This class represents the Samuelson model, otherwise known as the
    multiplier-accelerator model.
    The model combines the Keynesian multiplier
    with the accelerator theory of investment.

    The path of output is governed by a linear
    second-order difference equation

    .. math::

        Y_t = \alpha (1 + \beta) Y_{t-1} - \alpha \beta Y_{t-2}

    Parameters
    -----
    y_0 : scalar
        Initial condition for Y_0
    y_1 : scalar
        Initial condition for Y_1
    alpha : scalar
        Marginal propensity to consume
    beta : scalar
        Accelerator coefficient
```

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```

n : int
    Number of iterations
σ : scalar
    Volatility parameter. It must be greater than or equal to 0. Set
    equal to 0 for a non-stochastic model.
g : scalar
    Government spending shock
g_t : int
    Time at which government spending shock occurs. Must be specified
    when duration != None.
duration : {None, 'permanent', 'one-off'}
    Specifies type of government spending shock. If none, government
    spending equal to g for all t.

"""

def __init__(self, y_0=100, y_1=50,
            α=1.3, β=0.2, γ=10, n=100, σ=0, g=0, g_t=0, duration=None):
    self.y_0, self.y_1, self.α, self.β = y_0, y_1, α, β
    self.n, self.g, self.g_t, self.duration = n, g, g_t, duration
    self.γ, self.σ = γ, σ

    # Use unified analysis function
    self.analysis = analyze_roots(α, β, verbose=False)
    self.ρ₁, self.ρ₂ = self.analysis['ρ₁'], self.analysis['ρ₂']
    self.roots = self.analysis['roots']

def root_type(self):
    return "Complex conjugate" if self.analysis['is_complex'] else "Real"

def root_less_than_one(self):
    return self.analysis['is_stable']

def solution_type(self):
    return self.analysis['solution_type']

def generate_series(self, seed=0):
    g_params = (
        {'g': self.g, 'g_t': self.g_t, 'duration': self.duration}
        if self.g != 0 else None
    )
    y_series, _ = simulate_samuelson(
        self.y_0, self.y_1, self.α, self.β, self.γ,
        self.n, self.σ, g_params, seed
    )
    return y_series

def summary(self):
    print("Summary\n" + "-" * 50)
    print(f"Root type: {self.root_type()}")
    print(f"Solution type: {self.solution_type()}")
    print(f"Roots: {str(self.roots)}")

    if self.root_less_than_one() == True:

```

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```

        print("Absolute value of roots is less than one")
    else:
        print("Absolute value of roots is not less than one")

    if self.σ > 0:
        print("Stochastic series with σ = " + str(self.σ))
    else:
        print("Non-stochastic series")

    if self.g != 0:
        print("Government spending equal to " + str(self.g))

    if self.duration != None:
        print(
            self.duration.capitalize()
            + " government spending shock at t = "
            + str(self.g_t)
        )

def plot(self, seed=0):
    fig, ax = plt.subplots(figsize=(10, 6))
    ax.plot(self.generate_series(seed))
    ax.set(xlabel="iteration", xlim=(0, self.n))
    ax.set_ylabel("$Y_t$", rotation=0)

    # Display model parameters on the plot
    paramstr = (
        f"$\alpha={self.a:.2f}$ \n $\beta={self.b:.2f}$ \n "
        f"$\gamma={self.y:.2f}$ \n $\sigma={self.σ:.2f}$ \n "
        f"$\rho_1={self.p1:.2f}$ \n $\rho_2={self.p2:.2f}$"
    )
    props = dict(fc="white", pad=10, alpha=0.5)
    ax.text(
        0.87,
        0.05,
        paramstr,
        transform=ax.transAxes,
        fontsize=12,
        bbox=props,
        va="bottom",
    )

    return fig

def param_plot(self):

    fig = param_plot()
    ax = fig.gca()

    # Display eigenvalues in the legend
    for i, root in enumerate(self.roots):
        if isinstance(root, complex):

            # Handle sign formatting for complex number display
            operator = ["+", "-"]
            root_real = self.roots[i].real

```

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```

root_imag = self.roots[i].imag
label = (
    rf"$\lambda_{i+1} = {root_real:.2f}"
    rf"{$operator[i]} \lambda_{i+1}^{.2f} i$"
)
else:
    label = rf"$\lambda_{i+1} = {self.roots[i].real:.2f} $""

# Add invisible point for legend entry
ax.scatter(
    0, 0, s=0, label=label
)

# Mark current parameter values on the stability diagram
ax.scatter(
    self.p1,
    self.p2,
    s=100,
    c="red",
    marker="+",
    label=r"$(\rho_1, \rho_2)$",
    zorder=5,
)
plt.legend(fontsize=12, loc=3)

return fig

```

### 37.6.1 Illustration of Samuelson class

Now we'll put our Samuelson class to work on an example

```

sam = Samuelson(a=0.8, beta=0.5, sigma=2, g=10, g_t=20, duration="permanent")
sam.summary()

```

```

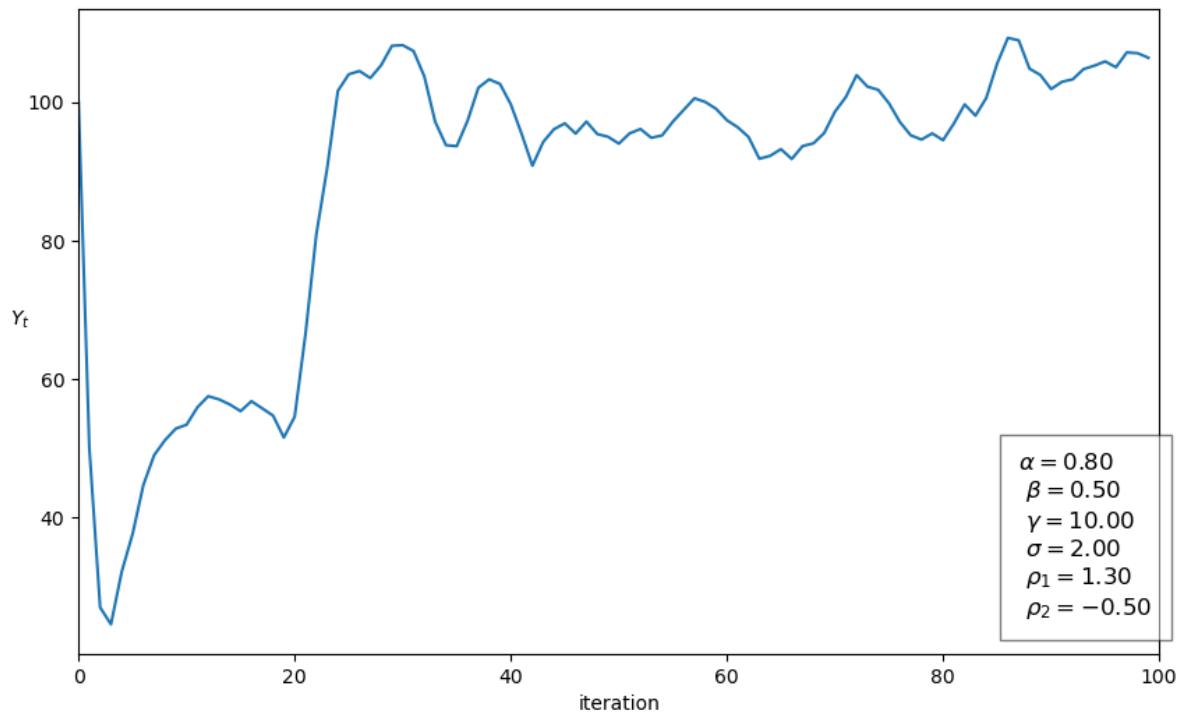
Summary
-----
Root type: Complex conjugate
Solution type: Damped oscillations
Roots: [0.65+0.27838822j 0.65-0.27838822j]
Absolute value of roots is less than one
Stochastic series with sigma = 2
Government spending equal to 10
Permanent government spending shock at t = 20

```

```

sam.plot()
plt.show()

```

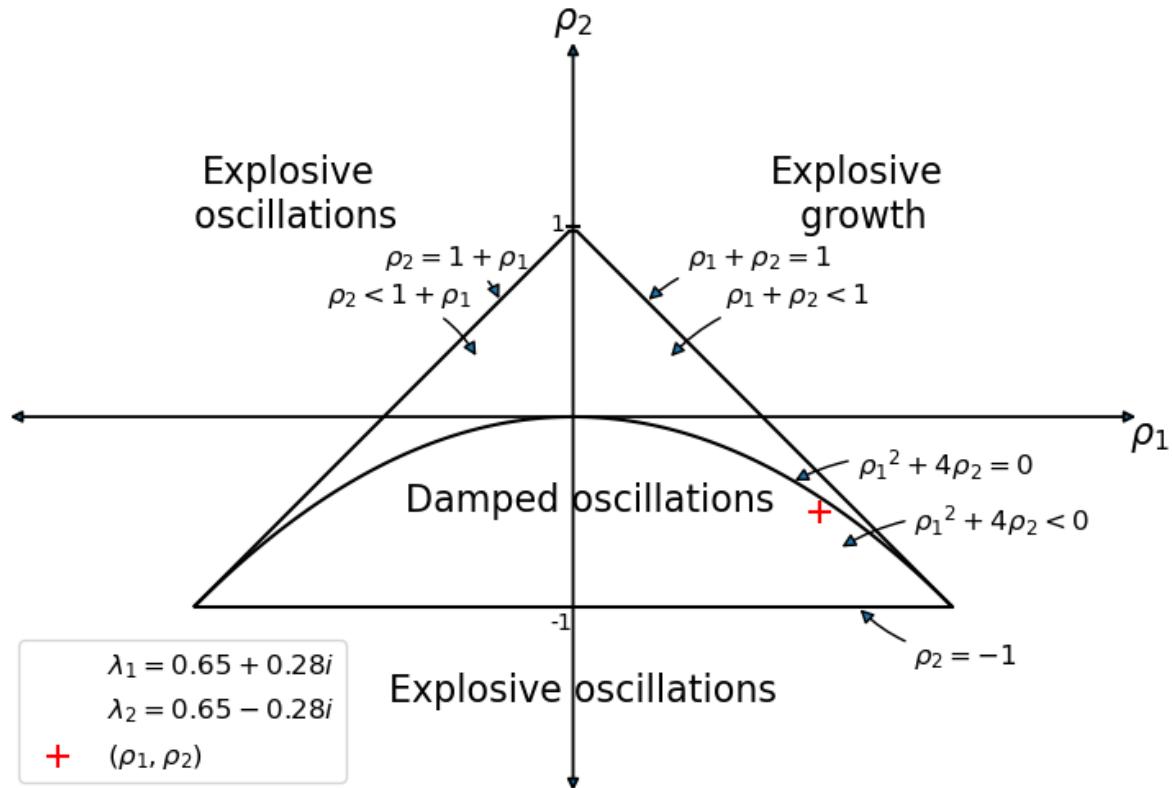


### 37.6.2 Using the graph

We'll use our graph to show where the roots lie and how their location is consistent with the behavior of the path just graphed.

The red + sign shows the location of the roots

```
sam.param_plot()  
plt.show()
```



## 37.7 Using the LinearStateSpace class

It turns out that we can use the `QuantEcon.py` `LinearStateSpace` class to do much of the work that we have done from scratch above.

Here is how we map the Samuelson model into an instance of a `LinearStateSpace` class

```

a = 0.8
beta = 0.9
rho1 = a + beta
rho2 = -beta
y = 10
sigma = 1
g = 10
n = 100

A = [[1, 0, 0], [y + g, rho1, rho2], [0, 1, 0]]

G = [
    [y + g, rho1, rho2], # Y_{t+1}
    [y, a, 0], # C_{t+1}
    [0, beta, -beta], # I_{t+1}
]

mu_0 = [1, 100, 50]
C = np.zeros((3, 1))
C[1] = sigma # Shock variance

```

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```

sam_t = LinearStateSpace(A, C, G, mu_0=mu_0)

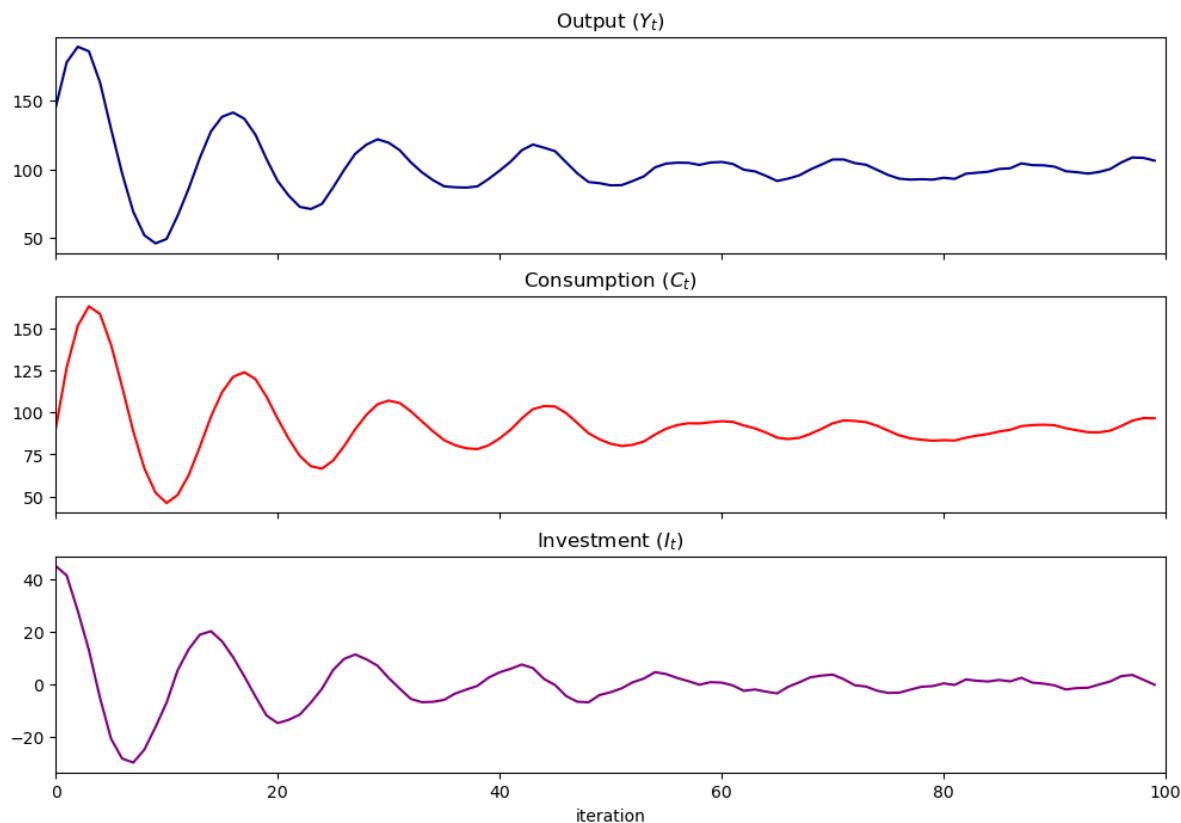
x, y = sam_t.simulate(ts_length=n)

fig, axes = plt.subplots(3, 1, sharex=True, figsize=(12, 8))
titles = ["Output ($Y_t$)", "Consumption ($C_t$)", "Investment ($I_t$)"]
colors = ["darkblue", "red", "purple"]
for ax, series, title, color in zip(axes, y, titles, colors):
    ax.plot(series, color=color)
    ax.set(title=title, xlim=(0, n))

axes[-1].set_xlabel("iteration")

plt.show()

```



### 37.7.1 Other methods in the `LinearStateSpace` class

Let's plot *impulse response functions* for the instance of the Samuelson model using a method in the `LinearStateSpace` class

```

imres = sam_t.impulse_response()
imres = np.asarray(imres)
y1 = imres[:, :, 0]
y2 = imres[:, :, 1]
y1.shape

```

(2, 6, 1)

Now let's compute the zeros of the characteristic polynomial by simply calculating the eigenvalues of  $A$

```
A = np.asarray(A)
w, v = np.linalg.eig(A)
print(np.round(w, 2))
```

```
[0.85+0.42j 0.85-0.42j 1. +0.j ]
```

### 37.7.2 Inheriting methods from LinearStateSpace

We could also create a subclass of `LinearStateSpace` (inheriting all its methods and attributes) to add more functions to use

```
class SamuelsonLSS(LinearStateSpace):
    """
    This subclass creates a Samuelson multiplier-accelerator model
    as a linear state space system.
    """

    def __init__(self, y_0=100, y_1=50, α=0.8, β=0.9, γ=10, σ=1, g=10):

        self.α, self.β = α, β
        self.y_0, self.y_1, self.g = y_0, y_1, g
        self.y, self.σ = y, σ

        # Set initial state vector
        self.initial_μ = [1, y_0, y_1]

        self.ρ1 = α + β
        self.ρ2 = -β

        # Construct state transition matrix
        self.A = [[1, 0, 0], [y + g, self.ρ1, self.ρ2], [0, 1, 0]]

        # Construct observation matrix
        self.G = [
            [y + g, self.ρ1, self.ρ2], # Y_{t+1}
            [y, α, 0], # C_{t+1}
            [0, β, -β], # I_{t+1}
        ]

        self.C = np.zeros((3, 1))
        self.C[1] = σ # Shock variance

        # Initialize the LinearStateSpace instance
        LinearStateSpace.__init__(
            self, self.A, self.C, self.G, mu_0=self.initial_μ
        )

    # Create unicode aliases for mu_0 and Sigma_0 in the parent class
    @property
    def μ_0(self):
        return self.mu_0
```

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```

@μ_0.setter
def μ_0(self, value):
    self.mu_0 = value

@property
def Σ_0(self):
    return self.Sigma_0

@Σ_0.setter
def Σ_0(self, value):
    self.Sigma_0 = value

def plot_simulation(self, ts_length=100, stationary=True, seed=0):

    # Store original distribution parameters
    temp_μ = self.μ_0
    temp_Σ = self.Σ_0

    # Use stationary distribution for simulation
    if stationary == True:
        try:
            (self.μ_x, self.μ_y, self.Σ_x, self.Σ_y, self.Σ_yx
             ) = self.stationary_distributions()
            self.μ_0 = self.μ_x
            self.Σ_0 = self.Σ_x

        # Handle case where stationary distribution doesn't exist
        except ValueError:
            print("Stationary distribution does not exist")

    np.random.seed(seed)
    x, y = self.simulate(ts_length)

    fig, axes = plt.subplots(3, 1, sharex=True, figsize=(12, 8))
    titles = ["Output ($Y_t$)", "Consumption ($C_t$)", "Investment ($I_t$)"]
    colors = ["darkblue", "red", "purple"]
    for ax, series, title, color in zip(axes, y, titles, colors):
        ax.plot(series, color=color)
        ax.set(title=title, xlim=(0, n))

    axes[-1].set_xlabel("iteration")
    plt.show()

    # Restore original distribution parameters
    self.μ_0 = temp_μ
    self.Σ_0 = temp_Σ

def plot_irf(self, j=5):

    x, y = self.impulse_response(j)

    # Reshape impulse responses for plotting
    yimf = np.array(y).flatten().reshape(j + 1, 3).T

    fig, axes = plt.subplots(3, 1, sharex=True, figsize=(12, 8))

```

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```

labels = ["$Y_t$", "$C_t$", "$I_t$"]
colors = ["darkblue", "red", "purple"]
for ax, series, label, color in zip(axes, yimf, labels, colors):
    ax.plot(series, color=color)
    ax.set(xlim=(0, j))
    ax.set_ylabel(label, rotation=0, fontsize=14, labelpad=10)

axes[0].set_title("Impulse response functions")
axes[-1].set_xlabel("iteration")
plt.show()

def multipliers(self, j=5):
    x, y = self.impulse_response(j)
    return np.sum(np.array(y).flatten().reshape(j + 1, 3), axis=0)

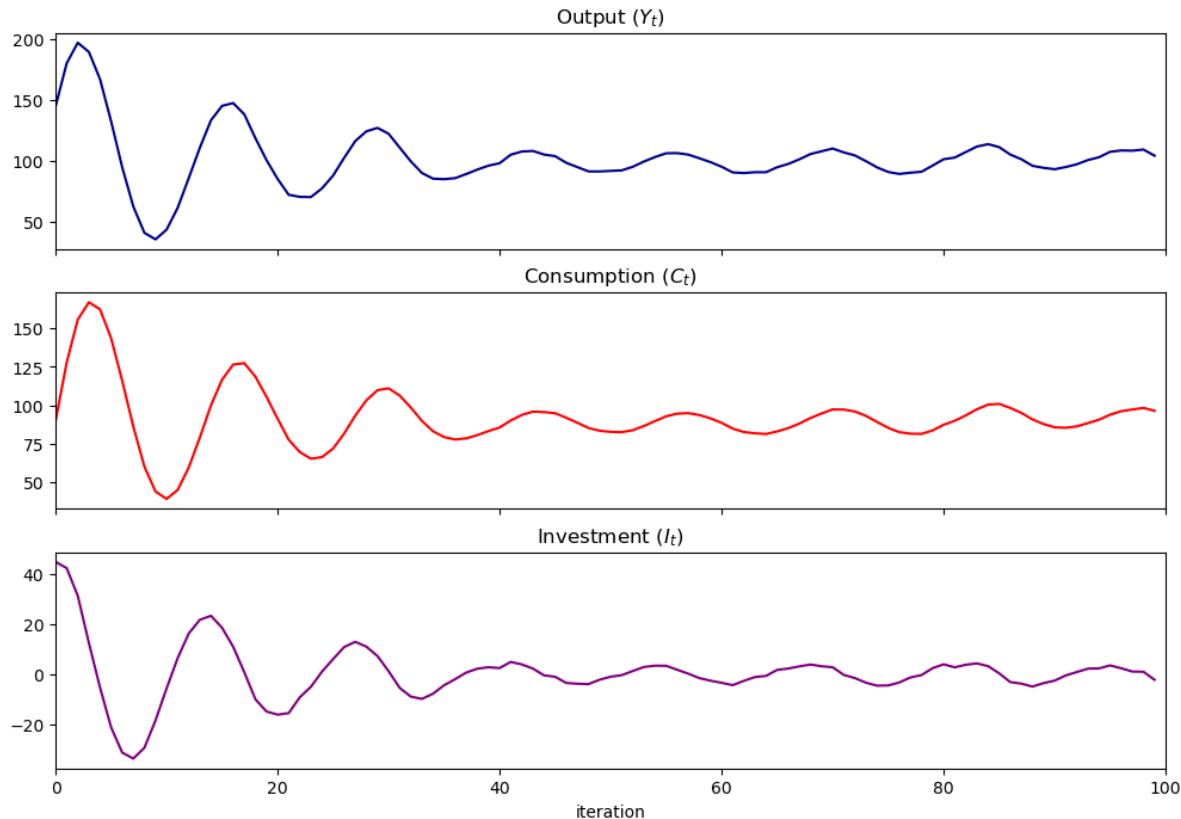
```

### 37.7.3 Illustrations

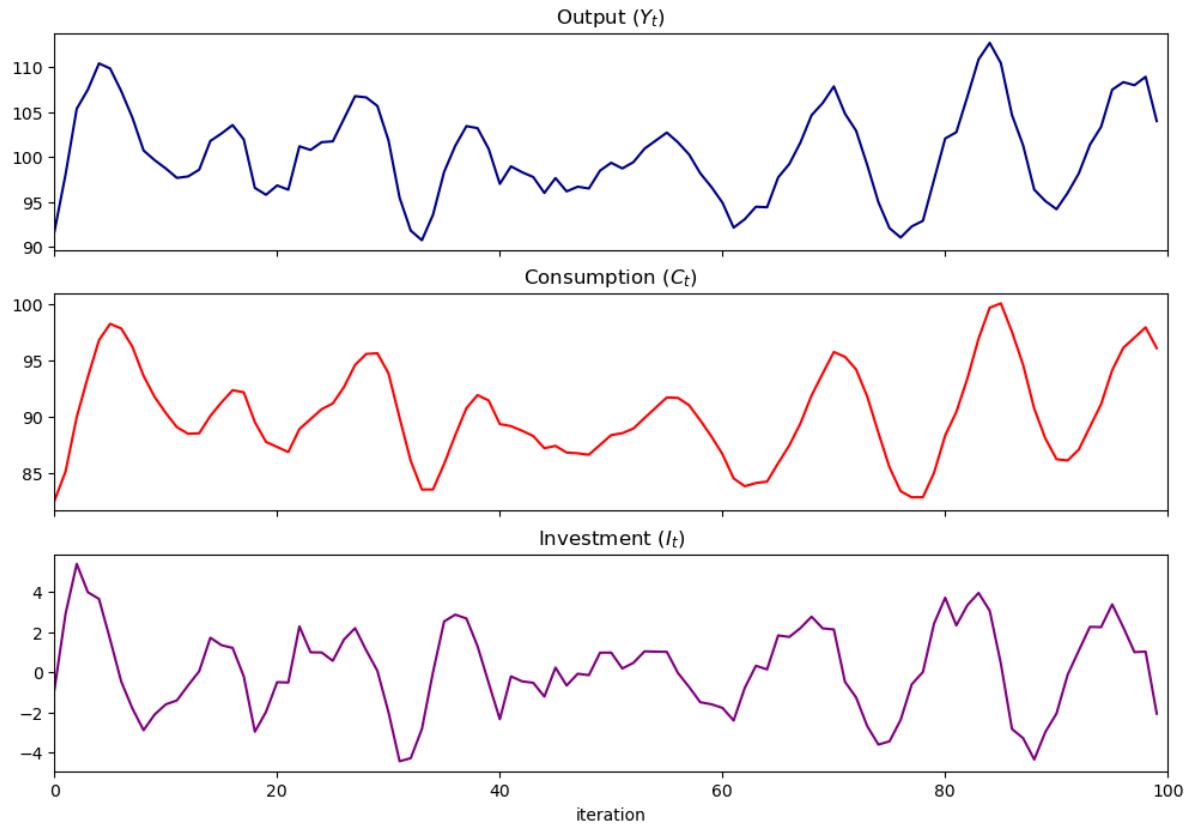
Let's show how we can use the `SamuelsonLSS`

```
samlss = SamuelsonLSS()
```

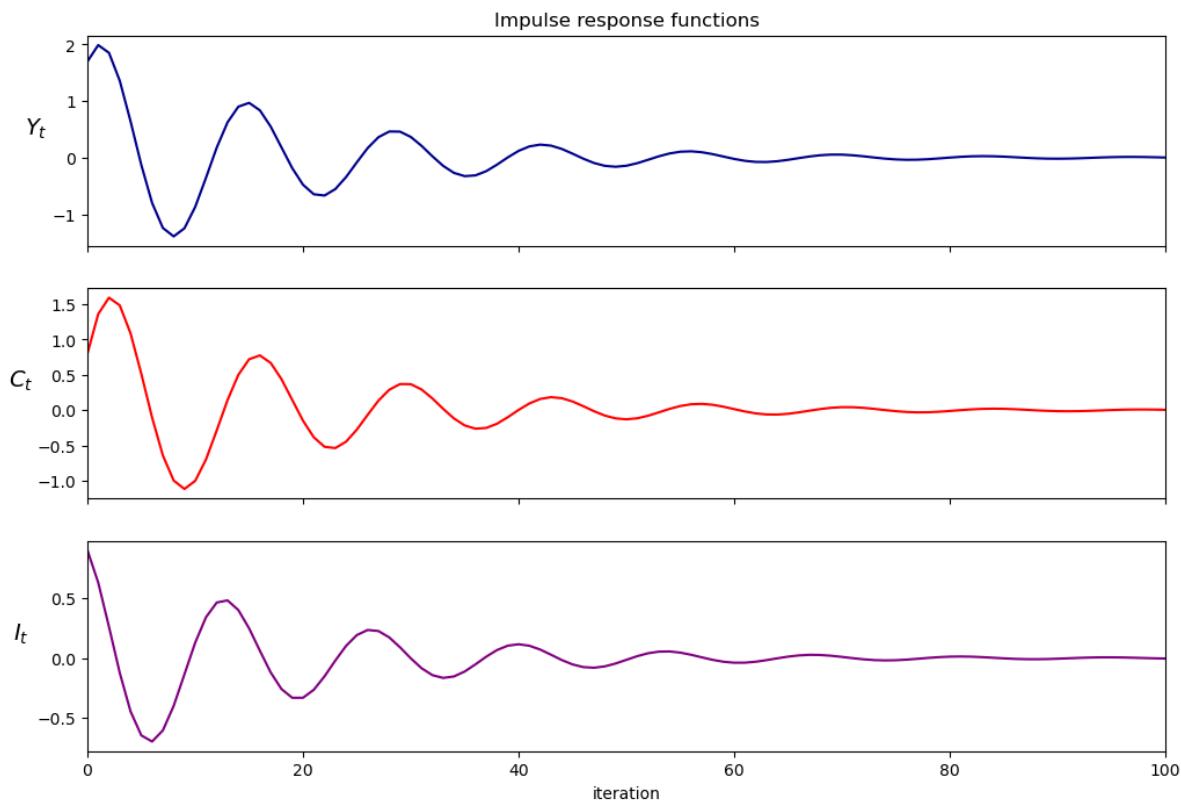
```
samlss.plot_simulation(100, stationary=False)
plt.show()
```



```
samlss.plot_simulation(100, stationary=True)  
plt.show()
```



```
samlss.plot_irf(100)  
plt.show()
```



```
samlss.multipliers()
```

```
array([7.414389, 6.835896, 0.578493])
```

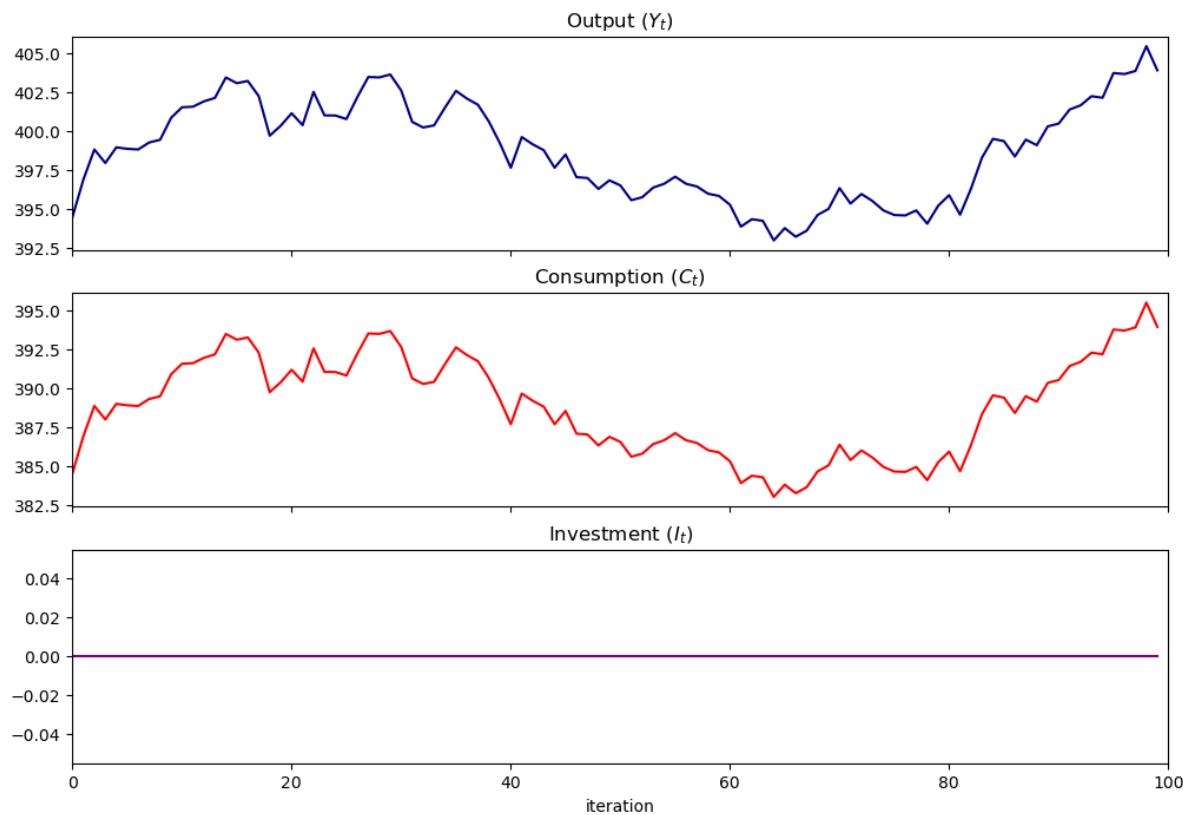
## 37.8 Pure multiplier model

Let's shut down the accelerator by setting  $b = 0$  to get a pure multiplier model

- the absence of cycles gives an idea about why Samuelson included the accelerator

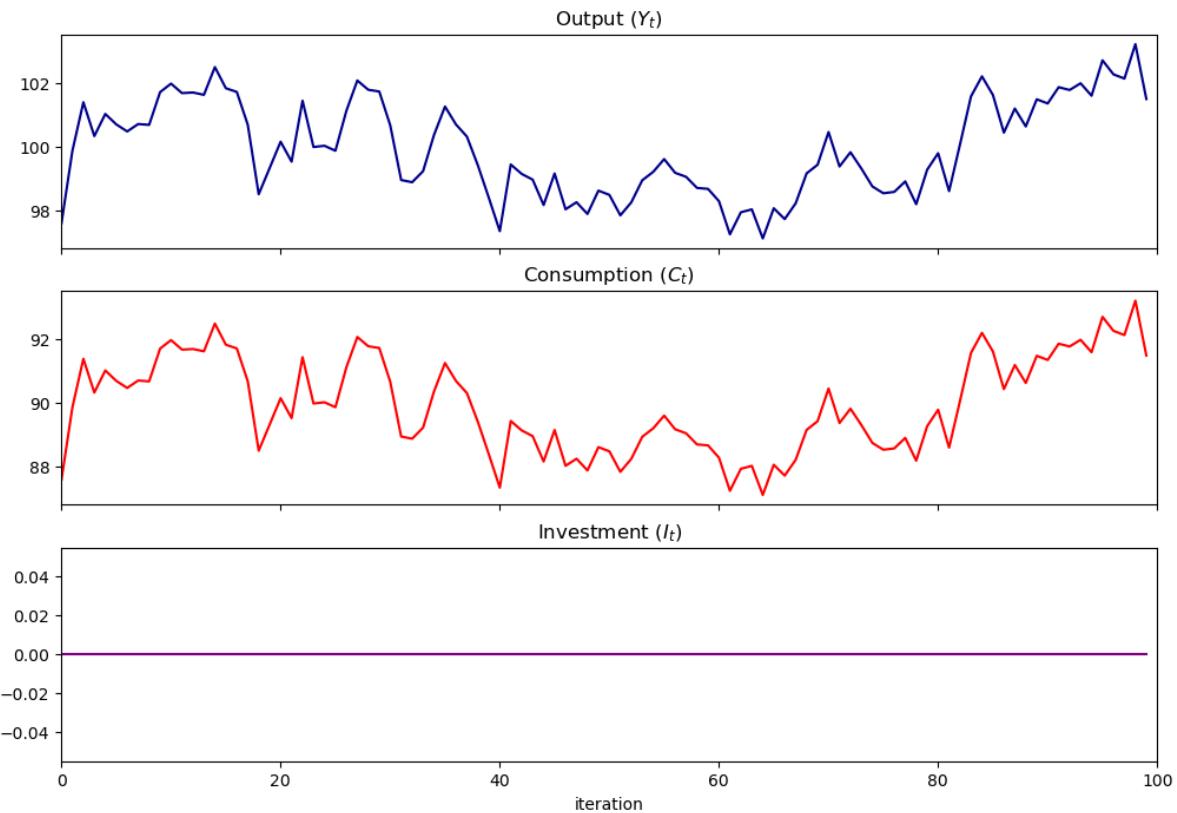
```
pure_multiplier = SamuelsonLSS(a=0.95, β=0)
```

```
pure_multiplier.plot_simulation()
```

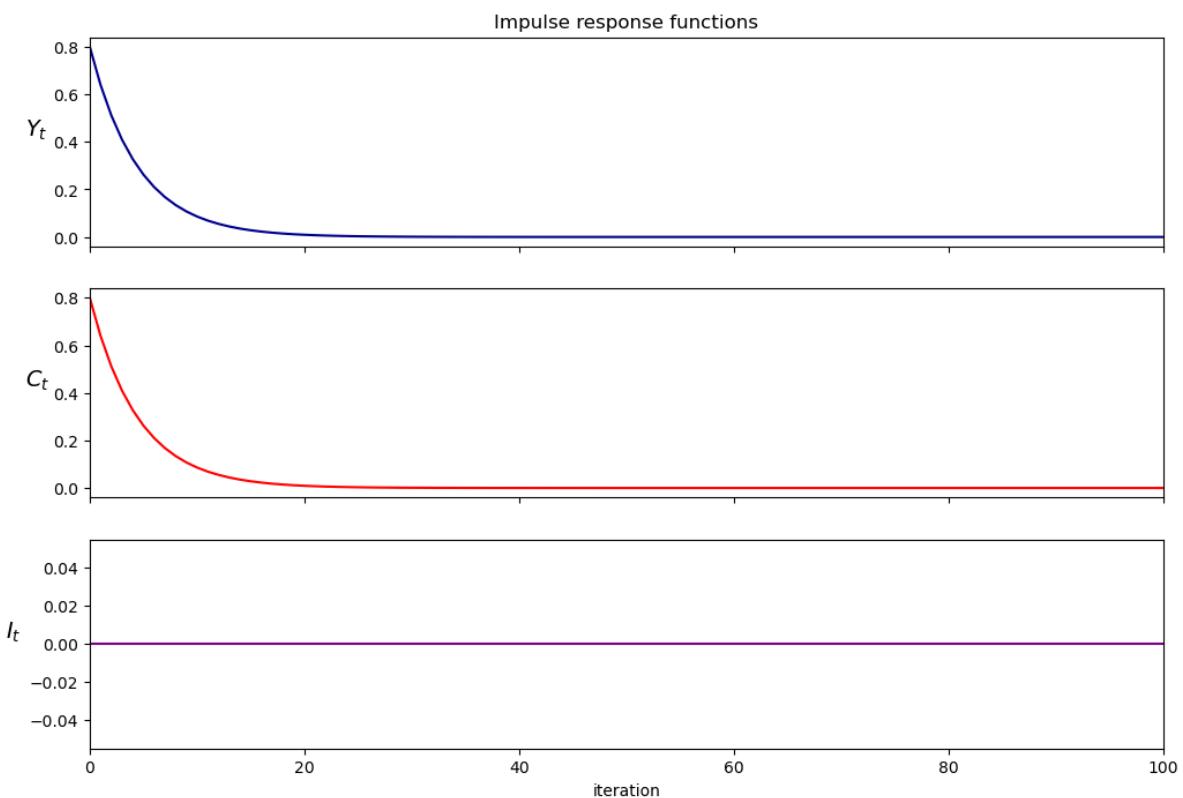


```
pure_multiplier = SamuelsonLSS(alpha=0.8, beta=0)
```

```
pure_multiplier.plot_simulation()
```



```
pure_multiplier.plot_irf(100)
```



## 37.9 Summary

In this lecture, we wrote functions and classes to represent non-stochastic and stochastic versions of the Samuelson (1939) multiplier-accelerator model, described in [Samuelson, 1939].

We saw that different parameter values led to different output paths, which could either be stationary, explosive, or oscillating.

We also were able to represent the model using the `QuantEcon.py` `LinearStateSpace` class.



---

CHAPTER  
THIRTYEIGHT

---

## KESTEN PROCESSES AND FIRM DYNAMICS

### Contents

- *Kesten Processes and Firm Dynamics*
  - *Overview*
  - *Kesten Processes*
  - *Heavy Tails*
  - *Application: Firm Dynamics*
  - *Exercises*

In addition to what's in Anaconda, this lecture will need the following libraries:

```
!pip install quantecon
!pip install --upgrade yfinance
```

### 38.1 Overview

Previously we learned about linear scalar-valued stochastic processes (AR(1) models).

Now we generalize these linear models slightly by allowing the multiplicative coefficient to be stochastic.

Such processes are known as Kesten processes after German–American mathematician Harry Kesten (1931–2019)

Although simple to write down, Kesten processes are interesting for at least two reasons:

1. A number of significant economic processes are or can be described as Kesten processes.
2. Kesten processes generate interesting dynamics, including, in some cases, heavy-tailed cross-sectional distributions.

We will discuss these issues as we go along.

Let's start with some imports:

```
import matplotlib.pyplot as plt
import numpy as np
import quantecon as qe
```

The following two lines are only added to avoid a FutureWarning caused by compatibility issues between pandas and matplotlib.

```
from pandas.plotting import register_matplotlib_converters
register_matplotlib_converters()
```

Additional technical background related to this lecture can be found in the monograph of [Buraczewski *et al.*, 2016].

## 38.2 Kesten Processes

A **Kesten process** is a stochastic process of the form

$$X_{t+1} = a_{t+1} X_t + \eta_{t+1} \quad (38.1)$$

where  $\{a_t\}_{t \geq 1}$  and  $\{\eta_t\}_{t \geq 1}$  are IID sequences.

We are interested in the dynamics of  $\{X_t\}_{t \geq 0}$  when  $X_0$  is given.

We will focus on the nonnegative scalar case, where  $X_t$  takes values in  $\mathbb{R}_+$ .

In particular, we will assume that

- the initial condition  $X_0$  is nonnegative,
- $\{a_t\}_{t \geq 1}$  is a nonnegative IID stochastic process and
- $\{\eta_t\}_{t \geq 1}$  is another nonnegative IID stochastic process, independent of the first.

### 38.2.1 Example: GARCH Volatility

The GARCH model is common in financial applications, where time series such as asset returns exhibit time varying volatility.

For example, consider the following plot of daily returns on the Nasdaq Composite Index for the period 1st January 2006 to 1st November 2019.

```
import yfinance as yf

s = yf.download('^IXIC', '2006-1-1', '2019-11-1', auto_adjust=False) ['Adj Close']

r = s.pct_change()

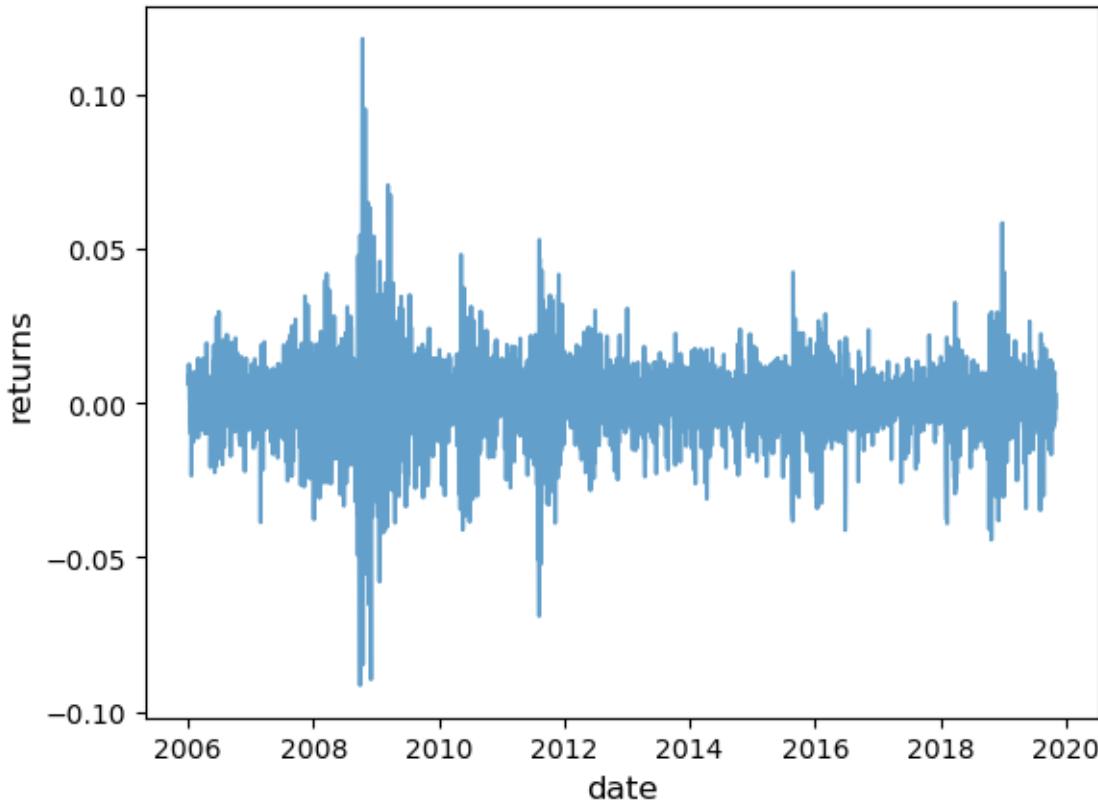
fig, ax = plt.subplots()

ax.plot(r, alpha=0.7)

ax.set_ylabel('returns', fontsize=12)
ax.set_xlabel('date', fontsize=12)

plt.show()
```

```
[*****100%*****] 1 of 1 completed
```



Notice how the series exhibits bursts of volatility (high variance) and then settles down again.

GARCH models can replicate this feature.

The GARCH(1, 1) volatility process takes the form

$$\sigma_{t+1}^2 = \alpha_0 + \sigma_t^2(\alpha_1 \xi_{t+1}^2 + \beta) \quad (38.2)$$

where  $\{\xi_t\}$  is IID with  $\mathbb{E}\xi_t^2 = 1$  and all parameters are positive.

Returns on a given asset are then modeled as

$$r_t = \sigma_t \zeta_t \quad (38.3)$$

where  $\{\zeta_t\}$  is again IID and independent of  $\{\xi_t\}$ .

The volatility sequence  $\{\sigma_t^2\}$ , which drives the dynamics of returns, is a Kesten process.

### 38.2.2 Example: Wealth Dynamics

Suppose that a given household saves a fixed fraction  $s$  of its current wealth in every period.

The household earns labor income  $y_t$  at the start of time  $t$ .

Wealth then evolves according to

$$w_{t+1} = R_{t+1} s w_t + y_{t+1} \quad (38.4)$$

where  $\{R_t\}$  is the gross rate of return on assets.

If  $\{R_t\}$  and  $\{y_t\}$  are both IID, then (38.4) is a Kesten process.

### 38.2.3 Stationarity

In earlier lectures, such as the one on AR(1) processes, we introduced the notion of a stationary distribution.

In the present context, we can define a stationary distribution as follows:

The distribution  $F^*$  on  $\mathbb{R}$  is called **stationary** for the Kesten process (38.1) if

$$X_t \sim F^* \implies a_{t+1}X_t + \eta_{t+1} \sim F^* \quad (38.5)$$

In other words, if the current state  $X_t$  has distribution  $F^*$ , then so does the next period state  $X_{t+1}$ .

We can write this alternatively as

$$F^*(y) = \int \mathbb{P}\{a_{t+1}x + \eta_{t+1} \leq y\} F^*(dx) \quad \text{for all } y \geq 0. \quad (38.6)$$

The left hand side is the distribution of the next period state when the current state is drawn from  $F^*$ .

The equality in (38.6) states that this distribution is unchanged.

### 38.2.4 Cross-Sectional Interpretation

There is an important cross-sectional interpretation of stationary distributions, discussed previously but worth repeating here.

Suppose, for example, that we are interested in the wealth distribution — that is, the current distribution of wealth across households in a given country.

Suppose further that

- the wealth of each household evolves independently according to (38.4),
- $F^*$  is a stationary distribution for this stochastic process and
- there are many households.

Then  $F^*$  is a steady state for the cross-sectional wealth distribution in this country.

In other words, if  $F^*$  is the current wealth distribution then it will remain so in subsequent periods, *ceteris paribus*.

To see this, suppose that  $F^*$  is the current wealth distribution.

What is the fraction of households with wealth less than  $y$  next period?

To obtain this, we sum the probability that wealth is less than  $y$  tomorrow, given that current wealth is  $w$ , weighted by the fraction of households with wealth  $w$ .

Noting that the fraction of households with wealth in interval  $dw$  is  $F^*(dw)$ , we get

$$\int \mathbb{P}\{R_{t+1}sw + y_{t+1} \leq y\} F^*(dw)$$

By the definition of stationarity and the assumption that  $F^*$  is stationary for the wealth process, this is just  $F^*(y)$ .

Hence the fraction of households with wealth in  $[0, y]$  is the same next period as it is this period.

Since  $y$  was chosen arbitrarily, the distribution is unchanged.

### 38.2.5 Conditions for Stationarity

The Kesten process  $X_{t+1} = a_{t+1}X_t + \eta_{t+1}$  does not always have a stationary distribution.

For example, if  $a_t \equiv \eta_t \equiv 1$  for all  $t$ , then  $X_t = X_0 + t$ , which diverges to infinity.

To prevent this kind of divergence, we require that  $\{a_t\}$  is strictly less than 1 most of the time.

In particular, if

$$\mathbb{E} \ln a_t < 0 \quad \text{and} \quad \mathbb{E} \eta_t < \infty \quad (38.7)$$

then a unique stationary distribution exists on  $\mathbb{R}_+$ .

- See, for example, theorem 2.1.3 of [Buraczewski *et al.*, 2016], which provides slightly weaker conditions.

As one application of this result, we see that the wealth process (38.4) will have a unique stationary distribution whenever labor income has finite mean and  $\mathbb{E} \ln R_t + \ln s < 0$ .

## 38.3 Heavy Tails

Under certain conditions, the stationary distribution of a Kesten process has a Pareto tail.

(See our [earlier lecture](#) on heavy-tailed distributions for background.)

This fact is significant for economics because of the prevalence of Pareto-tailed distributions.

### 38.3.1 The Kesten–Goldie Theorem

To state the conditions under which the stationary distribution of a Kesten process has a Pareto tail, we first recall that a random variable is called **nonarithmetic** if its distribution is not concentrated on  $\{\dots, -2t, -t, 0, t, 2t, \dots\}$  for any  $t \geq 0$ .

For example, any random variable with a density is nonarithmetic.

The famous Kesten–Goldie Theorem (see, e.g., [Buraczewski *et al.*, 2016], theorem 2.4.4) states that if

1. the stationarity conditions in (38.7) hold,
2. the random variable  $a_t$  is positive with probability one and nonarithmetic,
3.  $\mathbb{P}\{a_t x + \eta_t = x\} < 1$  for all  $x \in \mathbb{R}_+$  and
4. there exists a positive constant  $\alpha$  such that

$$\mathbb{E} a_t^\alpha = 1, \quad \mathbb{E} \eta_t^\alpha < \infty, \quad \text{and} \quad \mathbb{E}[a_t^{\alpha+1}] < \infty$$

then the stationary distribution of the Kesten process has a Pareto tail with tail index  $\alpha$ .

More precisely, if  $F^*$  is the unique stationary distribution and  $X^* \sim F^*$ , then

$$\lim_{x \rightarrow \infty} x^\alpha \mathbb{P}\{X^* > x\} = c$$

for some positive constant  $c$ .

### 38.3.2 Intuition

Later we will illustrate the Kesten–Goldie Theorem using rank-size plots.

Prior to doing so, we can give the following intuition for the conditions.

Two important conditions are that  $\mathbb{E} \ln a_t < 0$ , so the model is stationary, and  $\mathbb{E} a_t^\alpha = 1$  for some  $\alpha > 0$ .

The first condition implies that the distribution of  $a_t$  has a large amount of probability mass below 1.

The second condition implies that the distribution of  $a_t$  has at least some probability mass at or above 1.

The first condition gives us existence of the stationary condition.

The second condition means that the current state can be expanded by  $a_t$ .

If this occurs for several concurrent periods, the effects compound each other, since  $a_t$  is multiplicative.

This leads to spikes in the time series, which fill out the extreme right hand tail of the distribution.

The spikes in the time series are visible in the following simulation, which generates 10 paths when  $a_t$  and  $b_t$  are lognormal.

```
μ = -0.5
σ = 1.0

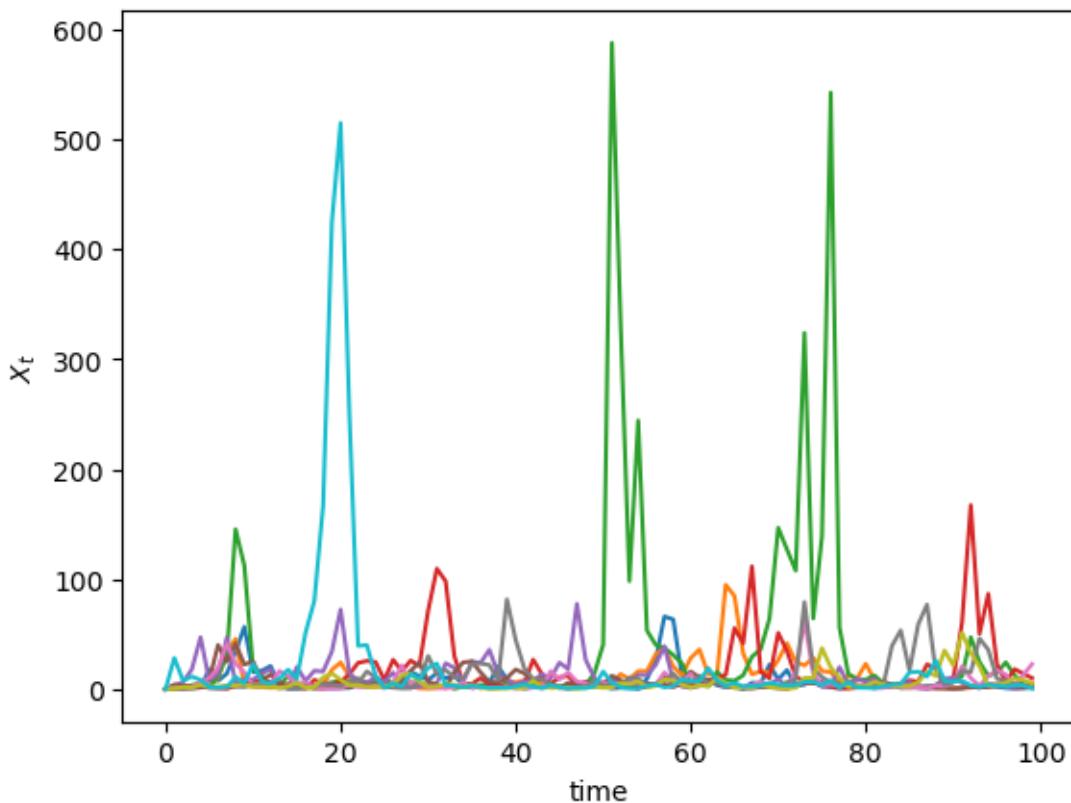
def kesten_ts(ts_length=100):
    x = np.zeros(ts_length)
    for t in range(ts_length-1):
        a = np.exp(μ + σ * np.random.randn())
        b = np.exp(np.random.randn())
        x[t+1] = a * x[t] + b
    return x

fig, ax = plt.subplots()

num_paths = 10
np.random.seed(12)

for i in range(num_paths):
    ax.plot(kesten_ts())

ax.set(xlabel='time', ylabel='$x_t$')
plt.show()
```



## 38.4 Application: Firm Dynamics

As noted in our lecture on [heavy tails](#), for common measures of firm size such as revenue or employment, the US firm size distribution exhibits a Pareto tail (see, e.g., [Axtell, 2001], [Gabaix, 2016]).

Let us try to explain this rather striking fact using the Kesten–Goldie Theorem.

### 38.4.1 Gibrat's Law

It was postulated many years ago by Robert Gibrat [[Gibrat, 1931](#)] that firm size evolves according to a simple rule whereby size next period is proportional to current size.

This is now known as [Gibrat's law of proportional growth](#).

We can express this idea by stating that a suitably defined measure  $s_t$  of firm size obeys

$$\frac{s_{t+1}}{s_t} = a_{t+1} \tag{38.8}$$

for some positive IID sequence  $\{a_t\}$ .

One implication of Gibrat's law is that the growth rate of individual firms does not depend on their size.

However, over the last few decades, research contradicting Gibrat's law has accumulated in the literature.

For example, it is commonly found that, on average,

1. small firms grow faster than large firms (see, e.g., [[Evans, 1987](#)] and [[Hall, 1987](#)]) and

2. the growth rate of small firms is more volatile than that of large firms [Dunne *et al.*, 1989].

On the other hand, Gibrat's law is generally found to be a reasonable approximation for large firms [Evans, 1987].

We can accommodate these empirical findings by modifying (38.8) to

$$s_{t+1} = a_{t+1}s_t + b_{t+1} \quad (38.9)$$

where  $\{a_t\}$  and  $\{b_t\}$  are both IID and independent of each other.

In the exercises you are asked to show that (38.9) is more consistent with the empirical findings presented above than Gibrat's law in (38.8).

### 38.4.2 Heavy Tails

So what has this to do with Pareto tails?

The answer is that (38.9) is a Kesten process.

If the conditions of the Kesten–Goldie Theorem are satisfied, then the firm size distribution is predicted to have heavy tails — which is exactly what we see in the data.

In the exercises below we explore this idea further, generalizing the firm size dynamics and examining the corresponding rank-size plots.

We also try to illustrate why the Pareto tail finding is significant for quantitative analysis.

## 38.5 Exercises

### Exercise 38.5.1

Simulate and plot 15 years of daily returns (consider each year as having 250 working days) using the GARCH(1, 1) process in (38.2)–(38.3).

Take  $\xi_t$  and  $\zeta_t$  to be independent and standard normal.

Set  $\alpha_0 = 0.00001$ ,  $\alpha_1 = 0.1$ ,  $\beta = 0.9$  and  $\sigma_0 = 0$ .

Compare visually with the Nasdaq Composite Index returns *shown above*.

While the time path differs, you should see bursts of high volatility.

### Solution

Here is one solution:

```
a_0 = 1e-5
a_1 = 0.1
β = 0.9

years = 15
days = years * 250

def garch_ts(ts_length=days):
    σ² = 0
    r = np.zeros(ts_length)
```

```

for t in range(ts_length-1):
    ξ = np.random.randn()
    σ² = α_0 + σ² * (α_1 * ξ**2 + β)
    r[t] = np.sqrt(σ²) * np.random.randn()
return r

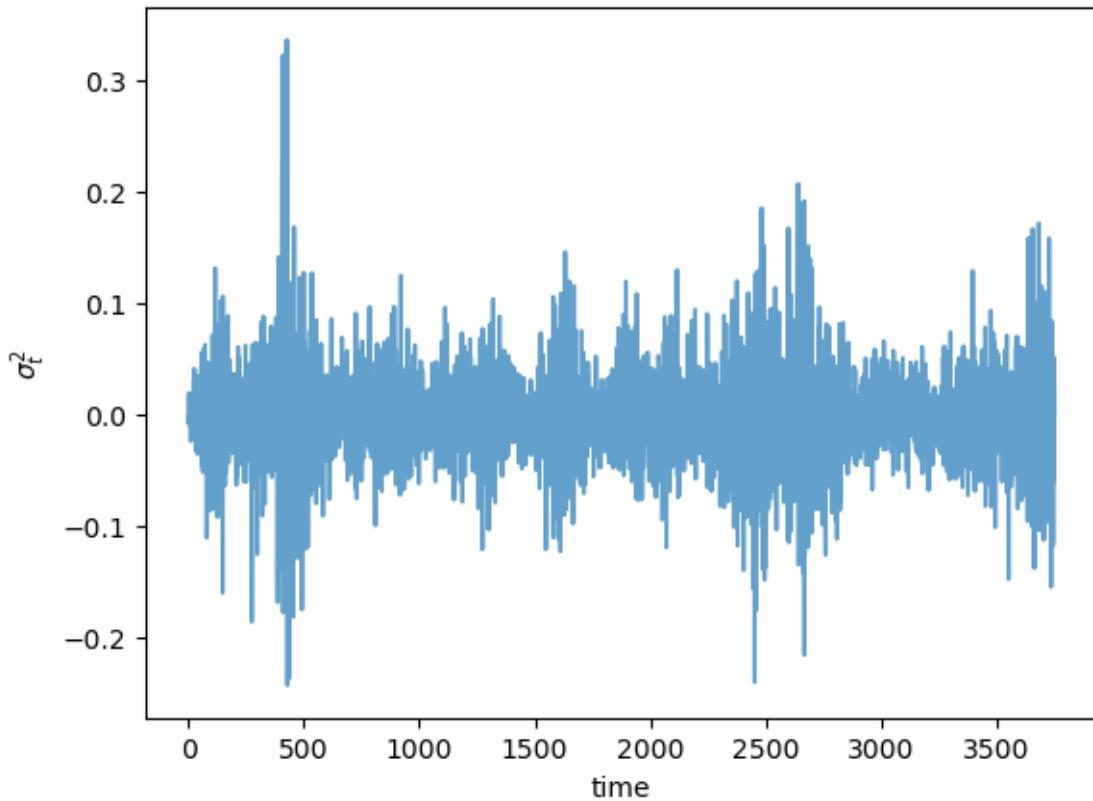
fig, ax = plt.subplots()

np.random.seed(12)

ax.plot(garch_ts(), alpha=0.7)

ax.set(xlabel='time', ylabel='$\sigma_t$')
plt.show()

```



### 1 Exercise 38.5.2

In our discussion of firm dynamics, it was claimed that (38.9) is more consistent with the empirical literature than Gibrat's law in (38.8).

(The empirical literature was reviewed immediately above (38.9).)

In what sense is this true (or false)?

### Solution

The empirical findings are that

1. small firms grow faster than large firms and
2. the growth rate of small firms is more volatile than that of large firms.

Also, Gibrat's law is generally found to be a reasonable approximation for large firms than for small firms

The claim is that the dynamics in (38.9) are more consistent with points 1-2 than Gibrat's law.

To see why, we rewrite (38.9) in terms of growth dynamics:

$$\frac{s_{t+1}}{s_t} = a_{t+1} + \frac{b_{t+1}}{s_t} \quad (38.10)$$

Taking  $s_t = s$  as given, the mean and variance of firm growth are

$$\mathbb{E}a + \frac{\mathbb{E}b}{s} \quad \text{and} \quad \mathbb{V}a + \frac{\mathbb{V}b}{s^2}$$

Both of these decline with firm size  $s$ , consistent with the data.

Moreover, the law of motion (38.10) clearly approaches Gibrat's law (38.8) as  $s_t$  gets large.

### Exercise 38.5.3

Consider an arbitrary Kesten process as given in (38.1).

Suppose that  $\{a_t\}$  is lognormal with parameters  $(\mu, \sigma)$ .

In other words, each  $a_t$  has the same distribution as  $\exp(\mu + \sigma Z)$  when  $Z$  is standard normal.

Suppose further that  $\mathbb{E}\eta_t^r < \infty$  for every  $r > 0$ , as would be the case if, say,  $\eta_t$  is also lognormal.

Show that the conditions of the Kesten–Goldie theorem are satisfied if and only if  $\mu < 0$ .

Obtain the value of  $\alpha$  that makes the Kesten–Goldie conditions hold.

### Solution

Since  $a_t$  has a density it is nonarithmetic.

Since  $a_t$  has the same density as  $a = \exp(\mu + \sigma Z)$  when  $Z$  is standard normal, we have

$$\mathbb{E} \ln a_t = \mathbb{E}(\mu + \sigma Z) = \mu,$$

and since  $\eta_t$  has finite moments of all orders, the stationarity condition holds if and only if  $\mu < 0$ .

Given the properties of the lognormal distribution (which has finite moments of all orders), the only other condition in doubt is existence of a positive constant  $\alpha$  such that  $\mathbb{E}a_t^\alpha = 1$ .

This is equivalent to the statement

$$\exp\left(\alpha\mu + \frac{\alpha^2\sigma^2}{2}\right) = 1.$$

Solving for  $\alpha$  gives  $\alpha = -2\mu/\sigma^2$ .

### Exercise 38.5.4

One unrealistic aspect of the firm dynamics specified in (38.9) is that it ignores entry and exit.

In any given period and in any given market, we observe significant numbers of firms entering and exiting the market.

Empirical discussion of this can be found in a famous paper by Hugo Hopenhayn [Hopenhayn, 1992].

In the same paper, Hopenhayn builds a model of entry and exit that incorporates profit maximization by firms and market clearing quantities, wages and prices.

In his model, a stationary equilibrium occurs when the number of entrants equals the number of exiting firms.

In this setting, firm dynamics can be expressed as

$$s_{t+1} = e_{t+1} \mathbb{1}\{s_t < \bar{s}\} + (a_{t+1}s_t + b_{t+1}) \mathbb{1}\{s_t \geq \bar{s}\} \quad (38.11)$$

Here

- the state variable  $s_t$  represents productivity (which is a proxy for output and hence firm size),
- the IID sequence  $\{e_t\}$  is thought of as a productivity draw for a new entrant and
- the variable  $\bar{s}$  is a threshold value that we take as given, although it is determined endogenously in Hopenhayn's model.

The idea behind (38.11) is that firms stay in the market as long as their productivity  $s_t$  remains at or above  $\bar{s}$ .

- In this case, their productivity updates according to (38.9).

Firms choose to exit when their productivity  $s_t$  falls below  $\bar{s}$ .

- In this case, they are replaced by a new firm with productivity  $e_{t+1}$ .

What can we say about dynamics?

Although (38.11) is not a Kesten process, it does update in the same way as a Kesten process when  $s_t$  is large.

So perhaps its stationary distribution still has Pareto tails?

Your task is to investigate this question via simulation and rank-size plots.

The approach will be to

1. generate  $M$  draws of  $s_T$  when  $M$  and  $T$  are large and
2. plot the largest 1,000 of the resulting draws in a rank-size plot.

(The distribution of  $s_T$  will be close to the stationary distribution when  $T$  is large.)

In the simulation, assume that

- each of  $a_t$ ,  $b_t$  and  $e_t$  is lognormal,
- the parameters are

```
μ_a = -0.5          # location parameter for a
σ_a = 0.1          # scale parameter for a
μ_b = 0.0          # location parameter for b
σ_b = 0.5          # scale parameter for b
μ_e = 0.0          # location parameter for e
σ_e = 0.5          # scale parameter for e
s_bar = 1.0         # threshold
T = 500             # sampling date
M = 1_000_000        # number of firms
s_init = 1.0         # initial condition for each firm
```

### Solution

Here's one solution. First we generate the observations:

```
from numba import jit, prange
from numpy.random import randn

@jit(parallel=True)
def generate_draws(μ_a=-0.5,
                   σ_a=0.1,
                   μ_b=0.0,
                   σ_b=0.5,
                   μ_e=0.0,
                   σ_e=0.5,
                   s_bar=1.0,
                   T=500,
                   M=1_000_000,
                   s_init=1.0):

    draws = np.empty(M)
    for m in prange(M):
        s = s_init
        for t in range(T):
            if s < s_bar:
                new_s = np.exp(μ_e + σ_e * randn())
            else:
                a = np.exp(μ_a + σ_a * randn())
                b = np.exp(μ_b + σ_b * randn())
                new_s = a * s + b
            s = new_s
        draws[m] = s

    return draws

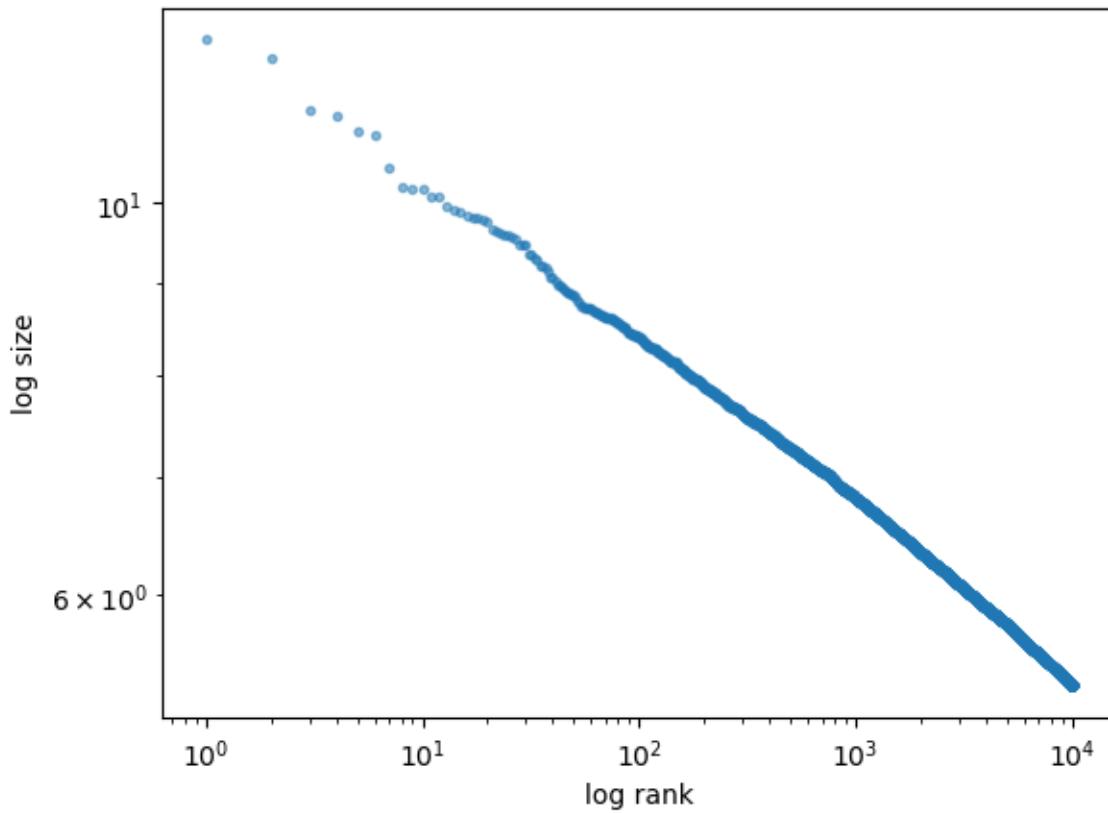
data = generate_draws()
```

Now we produce the rank-size plot:

```
fig, ax = plt.subplots()

rank_data, size_data = qe.rank_size(data, c=0.01)
ax.loglog(rank_data, size_data, 'o', markersize=3.0, alpha=0.5)
ax.set_xlabel("log rank")
ax.set_ylabel("log size")

plt.show()
```



The plot produces a straight line, consistent with a Pareto tail.



## WEALTH DISTRIBUTION DYNAMICS

### Contents

- *Wealth Distribution Dynamics*
  - *Overview*
  - *Lorenz Curves and the Gini Coefficient*
  - *A Model of Wealth Dynamics*
  - *Implementation*
  - *Applications*
  - *Exercises*

### See also

A version of this lecture using **JAX** is available [here](#)

In addition to what's in Anaconda, this lecture will need the following libraries:

```
!pip install quantecon
```

### 39.1 Overview

This notebook gives an introduction to wealth distribution dynamics, with a focus on

- modeling and computing the wealth distribution via simulation,
- measures of inequality such as the Lorenz curve and Gini coefficient, and
- how inequality is affected by the properties of wage income and returns on assets.

One interesting property of the wealth distribution we discuss is Pareto tails.

The wealth distribution in many countries exhibits a Pareto tail

- See [this lecture](#) for a definition.
- For a review of the empirical evidence, see, for example, [[Benhabib and Bisin, 2018](#)].

This is consistent with high concentration of wealth amongst the richest households.

It also gives us a way to quantify such concentration, in terms of the tail index.

One question of interest is whether or not we can replicate Pareto tails from a relatively simple model.

### 39.1.1 A Note on Assumptions

The evolution of wealth for any given household depends on their savings behavior.

Modeling such behavior will form an important part of this lecture series.

However, in this particular lecture, we will be content with rather ad hoc (but plausible) savings rules.

We do this to more easily explore the implications of different specifications of income dynamics and investment returns.

At the same time, all of the techniques discussed here can be plugged into models that use optimization to obtain savings rules.

We will use the following imports.

```
import matplotlib.pyplot as plt
import numpy as np
import quantecon as qe
from numba import jit, float64, prange
from numba.experimental import jitclass
```

## 39.2 Lorenz Curves and the Gini Coefficient

Before we investigate wealth dynamics, we briefly review some measures of inequality.

### 39.2.1 Lorenz Curves

One popular graphical measure of inequality is the [Lorenz curve](#).

The package [QuantEcon.py](#), already imported above, contains a function to compute Lorenz curves.

To illustrate, suppose that

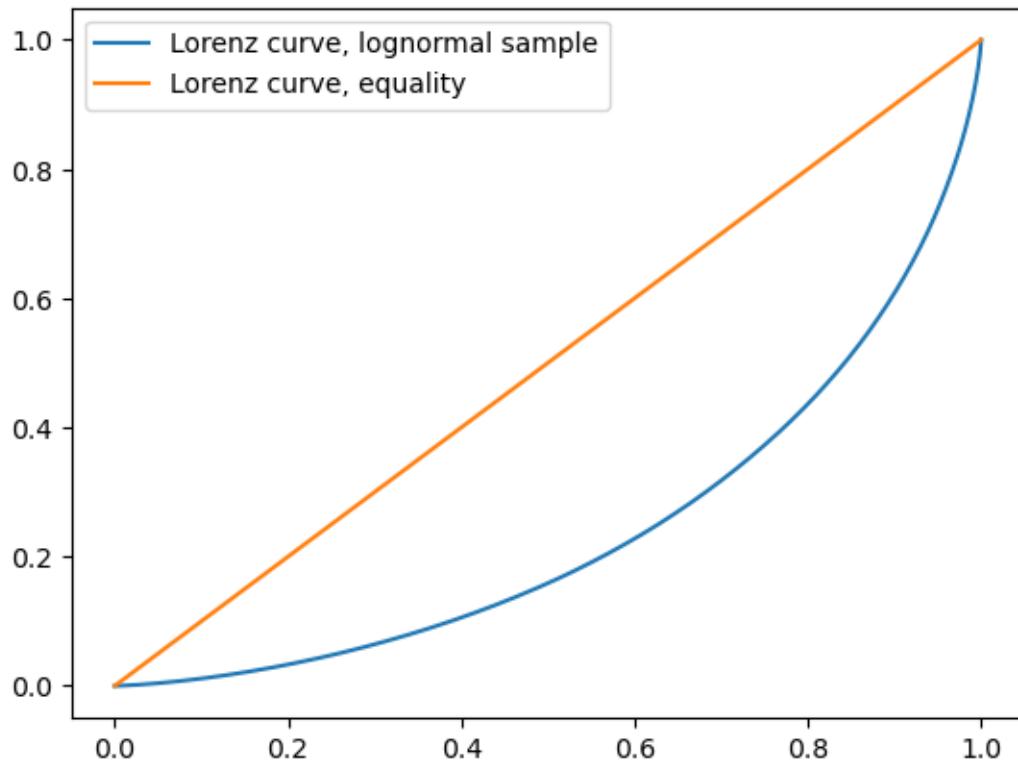
```
n = 10_000          # size of sample
w = np.exp(np.random.randn(n)) # lognormal draws
```

is data representing the wealth of 10,000 households.

We can compute and plot the Lorenz curve as follows:

```
f_vals, l_vals = qe.lorenz_curve(w)

fig, ax = plt.subplots()
ax.plot(f_vals, l_vals, label='Lorenz curve, lognormal sample')
ax.plot(f_vals, f_vals, label='Lorenz curve, equality')
ax.legend()
plt.show()
```



This curve can be understood as follows: if point  $(x, y)$  lies on the curve, it means that, collectively, the bottom  $(100x)\%$  of the population holds  $(100y)\%$  of the wealth.

The “equality” line is the 45 degree line (which might not be exactly 45 degrees in the figure, depending on the aspect ratio).

A sample that produces this line exhibits perfect equality.

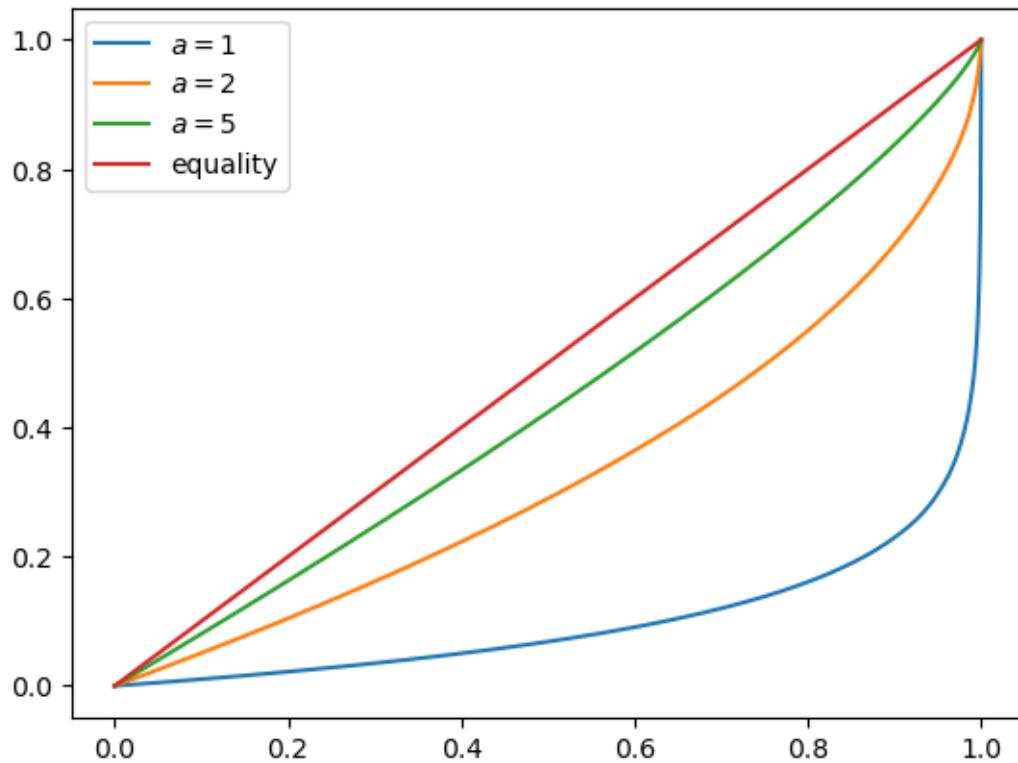
The other line in the figure is the Lorenz curve for the lognormal sample, which deviates significantly from perfect equality.

For example, the bottom 80% of the population holds around 40% of total wealth.

Here is another example, which shows how the Lorenz curve shifts as the underlying distribution changes.

We generate 10,000 observations using the Pareto distribution with a range of parameters, and then compute the Lorenz curve corresponding to each set of observations.

```
a_vals = (1, 2, 5)                      # Pareto tail index
n = 10_000                                # size of each sample
fig, ax = plt.subplots()
for a in a_vals:
    u = np.random.uniform(size=n)
    y = u**(-1/a)                          # distributed as Pareto with tail index a
    f_vals, l_vals = qe.lorenz_curve(y)
    ax.plot(f_vals, l_vals, label=f'$a = {a}$')
ax.plot(f_vals, f_vals, label='equality')
ax.legend()
plt.show()
```



You can see that, as the tail parameter of the Pareto distribution increases, inequality decreases.

This is to be expected, because a higher tail index implies less weight in the tail of the Pareto distribution.

### 39.2.2 The Gini Coefficient

The definition and interpretation of the Gini coefficient can be found on the corresponding [Wikipedia page](#).

A value of 0 indicates perfect equality (corresponding the case where the Lorenz curve matches the 45 degree line) and a value of 1 indicates complete inequality (all wealth held by the richest household).

The `QuantEcon.py` library contains a function to calculate the Gini coefficient.

We can test it on the Weibull distribution with parameter  $a$ , where the Gini coefficient is known to be

$$G = 1 - 2^{-1/a}$$

Let's see if the Gini coefficient computed from a simulated sample matches this at each fixed value of  $a$ .

```
a_vals = range(1, 20)
ginis = []
ginis_theoretical = []
n = 100

fig, ax = plt.subplots()
for a in a_vals:
    y = np.random.weibull(a, size=n)
    ginis.append(qe.gini_coefficient(y))
    ginis_theoretical.append(1 - 2**(-1/a))
ax.plot(a_vals, ginis, label='estimated gini coefficient')
```

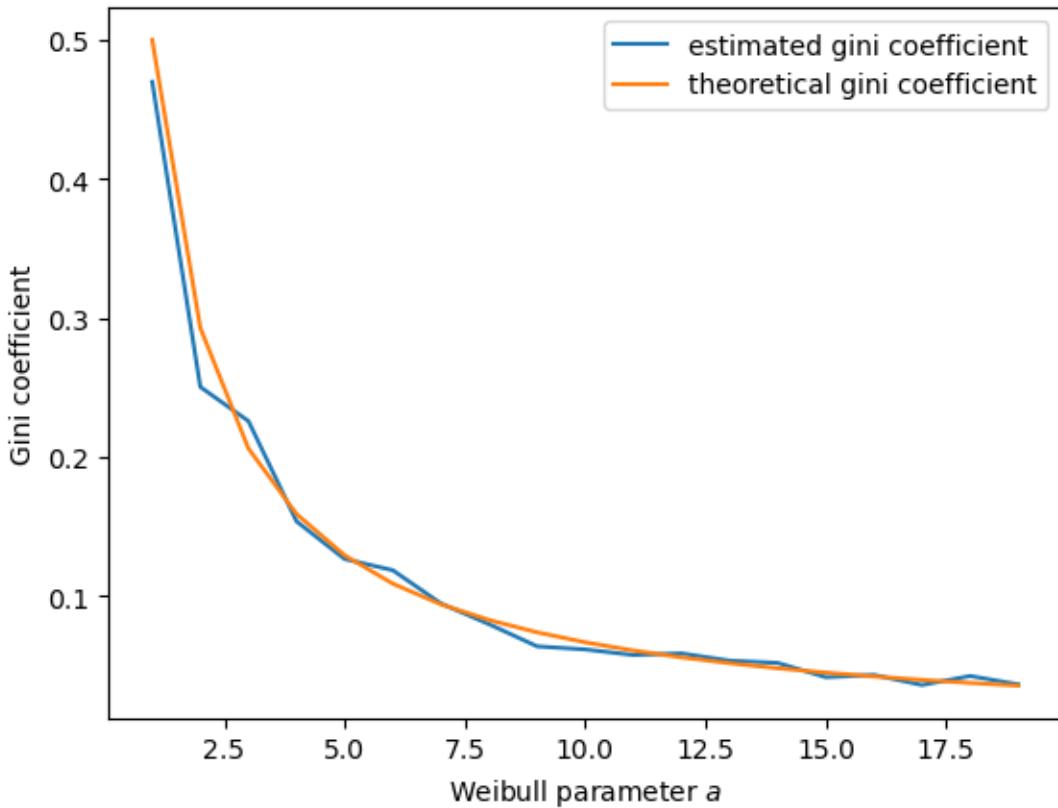
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```

ax.plot(a_vals, ginis_theoretical, label='theoretical gini coefficient')
ax.legend()
ax.set_xlabel("Weibull parameter $a$")
ax.set_ylabel("Gini coefficient")
plt.show()

```



The simulation shows that the fit is good.

### 39.3 A Model of Wealth Dynamics

Having discussed inequality measures, let us now turn to wealth dynamics.

The model we will study is

$$w_{t+1} = (1 + r_{t+1})s(w_t) + y_{t+1} \quad (39.1)$$

where

- $w_t$  is wealth at time  $t$  for a given household,
- $r_t$  is the rate of return of financial assets,
- $y_t$  is current non-financial (e.g., labor) income and
- $s(w_t)$  is current wealth net of consumption

Letting  $\{z_t\}$  be a correlated state process of the form

$$z_{t+1} = az_t + b + \sigma_z \epsilon_{t+1}$$

we'll assume that

$$R_t := 1 + r_t = c_r \exp(z_t) + \exp(\mu_r + \sigma_r \xi_t)$$

and

$$y_t = c_y \exp(z_t) + \exp(\mu_y + \sigma_y \zeta_t)$$

Here  $\{(\epsilon_t, \xi_t, \zeta_t)\}$  is IID and standard normal in  $\mathbb{R}^3$ .

The value of  $c_r$  should be close to zero, since rates of return on assets do not exhibit large trends.

When we simulate a population of households, we will assume all shocks are idiosyncratic (i.e., specific to individual households and independent across them).

Regarding the savings function  $s$ , our default model will be

$$s(w) = s_0 w \cdot \mathbb{1}\{w \geq \hat{w}\} \quad (39.2)$$

where  $s_0$  is a positive constant.

Thus, for  $w < \hat{w}$ , the household saves nothing. For  $w \geq \hat{w}$ , the household saves a fraction  $s_0$  of their wealth.

We are using something akin to a fixed savings rate model, while acknowledging that low wealth households tend to save very little.

## 39.4 Implementation

Here's some type information to help Numba.

```
wealth_dynamics_data = [
    ('w_hat', float64),      # savings parameter
    ('s_0', float64),        # savings parameter
    ('c_y', float64),        # labor income parameter
    ('mu_y', float64),       # labor income parameter
    ('sigma_y', float64),    # labor income parameter
    ('c_r', float64),        # rate of return parameter
    ('mu_r', float64),       # rate of return parameter
    ('sigma_r', float64),    # rate of return parameter
    ('a', float64),          # aggregate shock parameter
    ('b', float64),          # aggregate shock parameter
    ('sigma_z', float64),    # aggregate shock parameter
    ('z_mean', float64),     # mean of z process
    ('z_var', float64),       # variance of z process
    ('y_mean', float64),      # mean of y process
    ('R_mean', float64)      # mean of R process
]
```

Here's a class that stores instance data and implements methods that update the aggregate state and household wealth.

```
@jitclass(wealth_dynamics_data)
class WealthDynamics:

    def __init__(self,
                 w_hat=1.0,
                 s_0=0.75,
                 c_y=1.0,
```

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```

        μ_y=1.0,
        σ_y=0.2,
        c_r=0.05,
        μ_r=0.1,
        σ_r=0.5,
        a=0.5,
        b=0.0,
        σ_z=0.1):

    self.w_hat, self.s_0 = w_hat, s_0
    self.c_y, self.μ_y, self.σ_y = c_y, μ_y, σ_y
    self.c_r, self.μ_r, self.σ_r = c_r, μ_r, σ_r
    self.a, self.b, self.σ_z = a, b, σ_z

    # Record stationary moments
    self.z_mean = b / (1 - a)
    self.z_var = σ_z**2 / (1 - a**2)
    exp_z_mean = np.exp(self.z_mean + self.z_var / 2)
    self.R_mean = c_r * exp_z_mean + np.exp(μ_r + σ_r**2 / 2)
    self.y_mean = c_y * exp_z_mean + np.exp(μ_y + σ_y**2 / 2)

    # Test a stability condition that ensures wealth does not diverge
    # to infinity.
    a = self.R_mean * self.s_0
    if a >= 1:
        raise ValueError("Stability condition failed.")

def parameters(self):
    """
    Collect and return parameters.
    """
    parameters = (self.w_hat, self.s_0,
                  self.c_y, self.μ_y, self.σ_y,
                  self.c_r, self.μ_r, self.σ_r,
                  self.a, self.b, self.σ_z)
    return parameters

def update_states(self, w, z):
    """
    Update one period, given current wealth w and persistent
    state z.
    """

    # Simplify names
    params = self.parameters()
    w_hat, s_0, c_y, μ_y, σ_y, c_r, μ_r, σ_r, a, b, σ_z = params
    zp = a * z + b + σ_z * np.random.randn()

    # Update wealth
    y = c_y * np.exp(zp) + np.exp(μ_y + σ_y * np.random.randn())
    wp = y
    if w >= w_hat:
        R = c_r * np.exp(zp) + np.exp(μ_r + σ_r * np.random.randn())
        wp += R * s_0 * w
    return wp, zp

```

Here's function to simulate the time series of wealth for in individual households.

```
@jit
def wealth_time_series(wdy, w_0, n):
    """
    Generate a single time series of length n for wealth given
    initial value w_0.

    The initial persistent state z_0 for each household is drawn from
    the stationary distribution of the AR(1) process.

    * wdy: an instance of WealthDynamics
    * w_0: scalar
    * n: int

    """
    z = wdy.z_mean + np.sqrt(wdy.z_var) * np.random.randn()
    w = np.empty(n)
    w[0] = w_0
    for t in range(n-1):
        w[t+1], z = wdy.update_states(w[t], z)
    return w
```

Now here's function to simulate a cross section of households forward in time.

Note the use of parallelization to speed up computation.

```
@jit(parallel=True)
def update_cross_section(wdy, w_distribution, shift_length=500):
    """
    Shifts a cross-section of household forward in time

    * wdy: an instance of WealthDynamics
    * w_distribution: array_like, represents current cross-section

    Takes a current distribution of wealth values as w_distribution
    and updates each w_t in w_distribution to w_{t+j}, where
    j = shift_length.

    Returns the new distribution.

    """
    new_distribution = np.empty_like(w_distribution)

    # Update each household
    for i in prange(len(new_distribution)):
        z = wdy.z_mean + np.sqrt(wdy.z_var) * np.random.randn()
        w = w_distribution[i]
        for t in range(shift_length-1):
            w, z = wdy.update_states(w, z)
        new_distribution[i] = w
    return new_distribution
```

Parallelization is very effective in the function above because the time path of each household can be calculated independently once the path for the aggregate state is known.

## 39.5 Applications

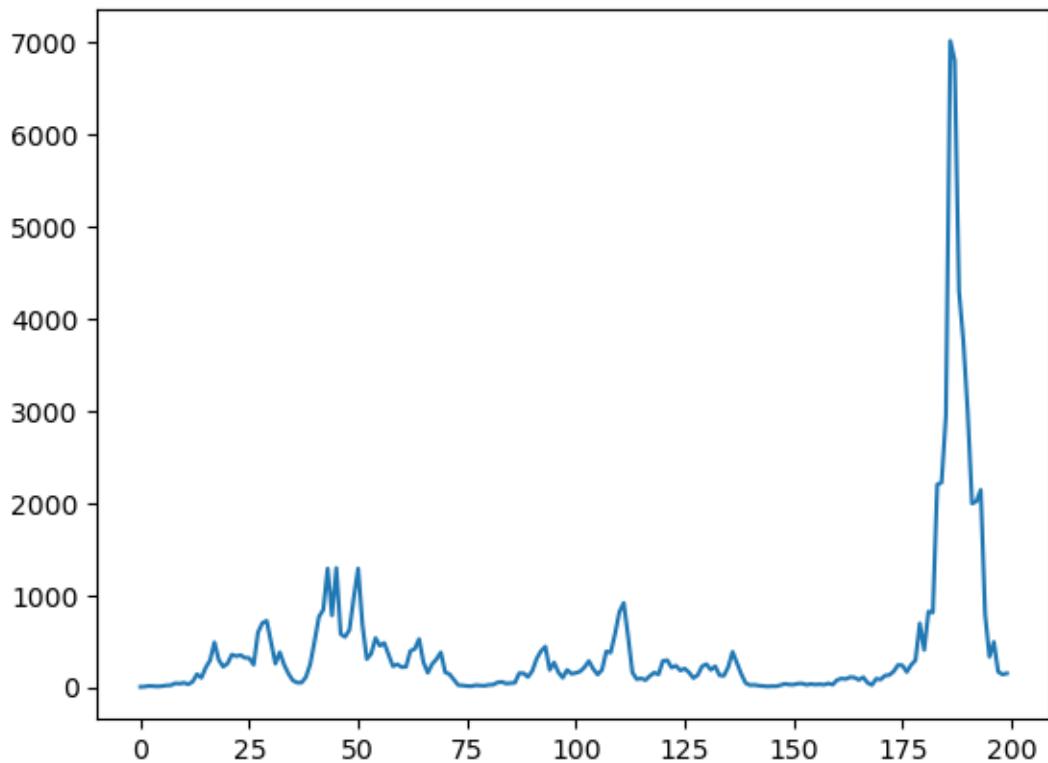
Let's try simulating the model at different parameter values and investigate the implications for the wealth distribution.

### 39.5.1 Time Series

Let's look at the wealth dynamics of an individual household.

```
wdy = WealthDynamics()
ts_length = 200
w = wealth_time_series(wdy, wdy.y_mean, ts_length)
```

```
fig, ax = plt.subplots()
ax.plot(w)
plt.show()
```



Notice the large spikes in wealth over time.

Such spikes are similar to what we observed in time series when [we studied Kesten processes](#).

### 39.5.2 Inequality Measures

Let's look at how inequality varies with returns on financial assets.

The next function generates a cross section and then computes the Lorenz curve and Gini coefficient.

```
def generate_lorenz_and_gini(wdy, num_households=100_000, T=500):
    """
    Generate the Lorenz curve data and gini coefficient corresponding to a
    WealthDynamics mode by simulating num_households forward to time T.
    """
    psi_0 = np.full(num_households, wdy.y_mean)
    z_0 = wdy.z_mean

    psi_star = update_cross_section(wdy, psi_0, shift_length=T)
    return qe.gini_coefficient(psi_star), qe.lorenz_curve(psi_star)
```

Now we investigate how the Lorenz curves associated with the wealth distribution change as return to savings varies.

The code below plots Lorenz curves for three different values of  $\mu_r$ .

If you are running this yourself, note that it will take one or two minutes to execute.

This is unavoidable because we are executing a CPU intensive task.

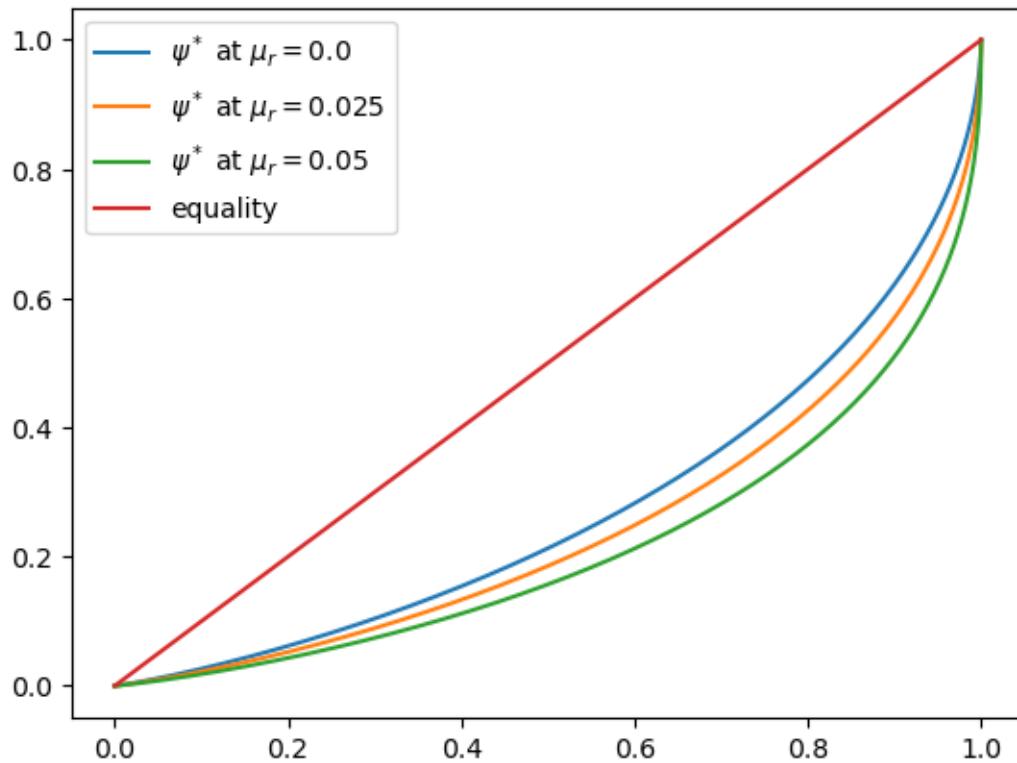
In fact the code, which is JIT compiled and parallelized, runs extremely fast relative to the number of computations.

```
%time

fig, ax = plt.subplots()
mu_r_vals = (0.0, 0.025, 0.05)
gini_vals = []

for mu_r in mu_r_vals:
    wdy = WealthDynamics(mu_r=mu_r)
    gv, (f_vals, l_vals) = generate_lorenz_and_gini(wdy)
    ax.plot(f_vals, l_vals, label=f'$\psi^*$ at $\mu_r = {mu_r}$')
    gini_vals.append(gv)

ax.plot(f_vals, f_vals, label='equality')
ax.legend(loc="upper left")
plt.show()
```



```
CPU times: user 1min 9s, sys: 47.5 ms, total: 1min 9s
Wall time: 9.62 s
```

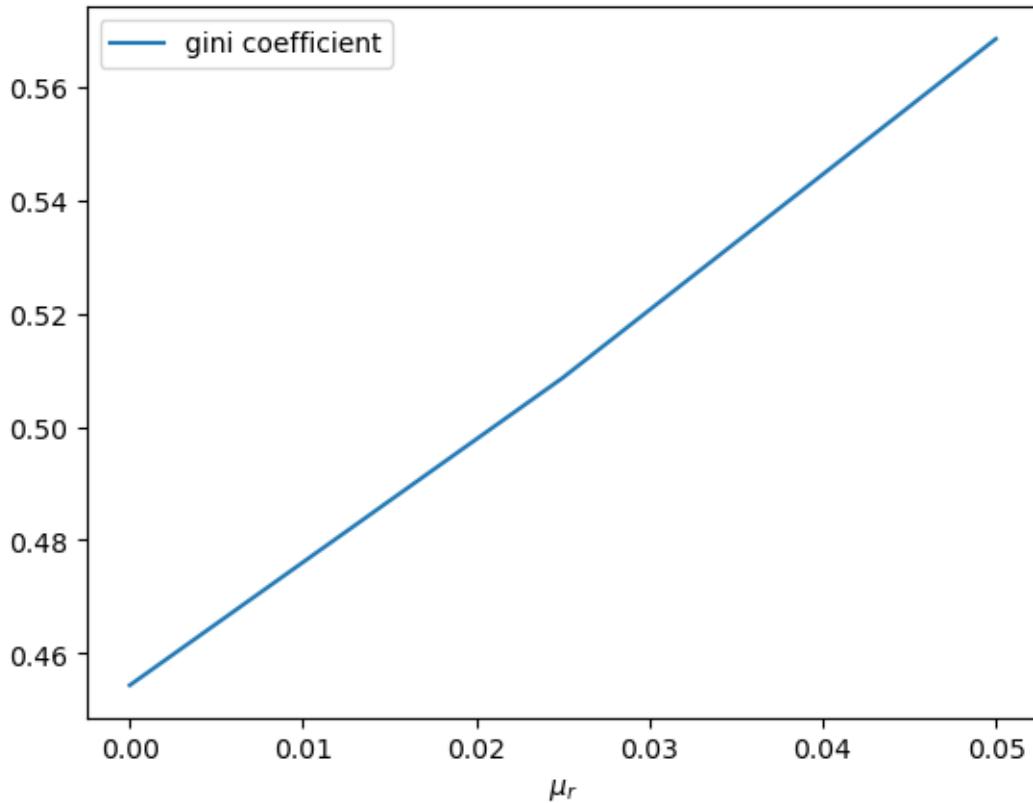
The Lorenz curve shifts downwards as returns on financial income rise, indicating a rise in inequality.

We will look at this again via the Gini coefficient immediately below, but first consider the following image of our system resources when the code above is executing:

Since the code is both efficiently JIT compiled and fully parallelized, it's close to impossible to make this sequence of tasks run faster without changing hardware.

Now let's check the Gini coefficient.

```
fig, ax = plt.subplots()
ax.plot(mu_r_vals, gini_vals, label='gini coefficient')
ax.set_xlabel(r"\mu_r")
ax.legend()
plt.show()
```



Once again, we see that inequality increases as returns on financial income rise.

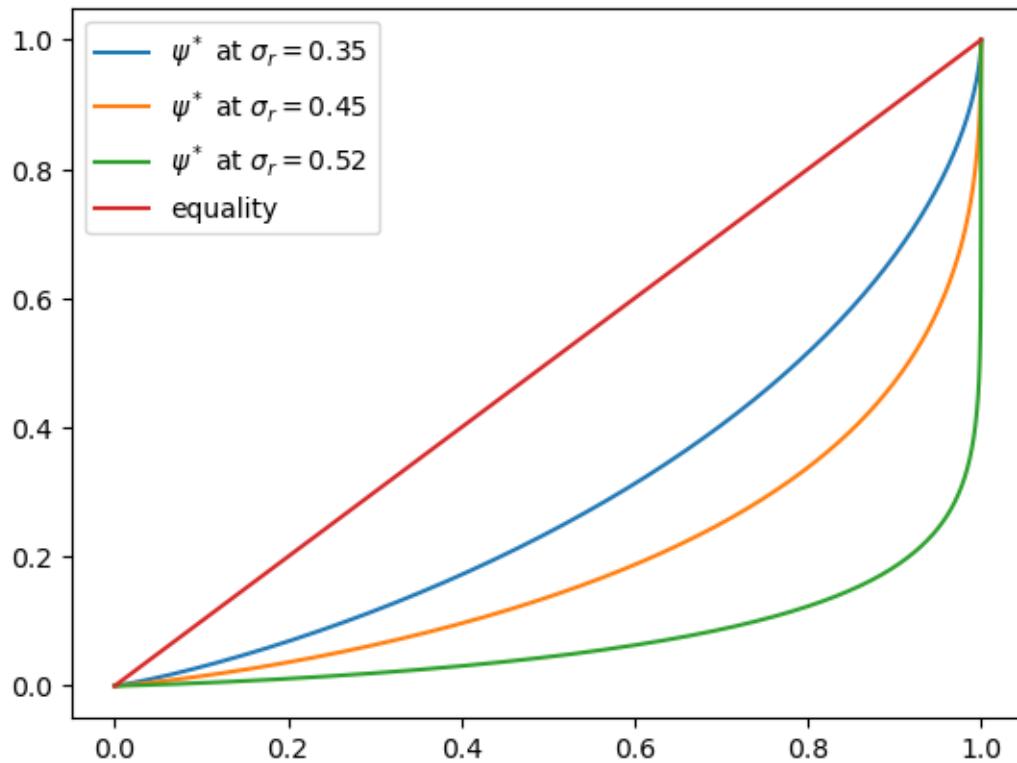
Let's finish this section by investigating what happens when we change the volatility term  $\sigma_r$  in financial returns.

```
%time

fig, ax = plt.subplots()
σ_r_vals = (0.35, 0.45, 0.52)
gini_vals = []

for σ_r in σ_r_vals:
    wdy = WealthDynamics(σ_r=σ_r)
    gv, (f_vals, l_vals) = generate_lorenz_and_gini(wdy)
    ax.plot(f_vals, l_vals, label=f'$\psi^*$ at $\sigma_r = {σ_r:0.2}$')
    gini_vals.append(gv)

ax.plot(f_vals, f_vals, label='equality')
ax.legend(loc="upper left")
plt.show()
```



```
CPU times: user 1min 8s, sys: 19.1 ms, total: 1min 8s
Wall time: 8.78 s
```

We see that greater volatility has the effect of increasing inequality in this model.

## 39.6 Exercises

### Exercise 39.6.1

For a wealth or income distribution with Pareto tail, a higher tail index suggests lower inequality.

Indeed, it is possible to prove that the Gini coefficient of the Pareto distribution with tail index  $a$  is  $1/(2a - 1)$ .

To the extent that you can, confirm this by simulation.

In particular, generate a plot of the Gini coefficient against the tail index using both the theoretical value just given and the value computed from a sample via `qe.gini_coefficient`.

For the values of the tail index, use `a_vals = np.linspace(1, 10, 25)`.

Use sample of size 1,000 for each  $a$  and the sampling method for generating Pareto draws employed in the discussion of Lorenz curves for the Pareto distribution.

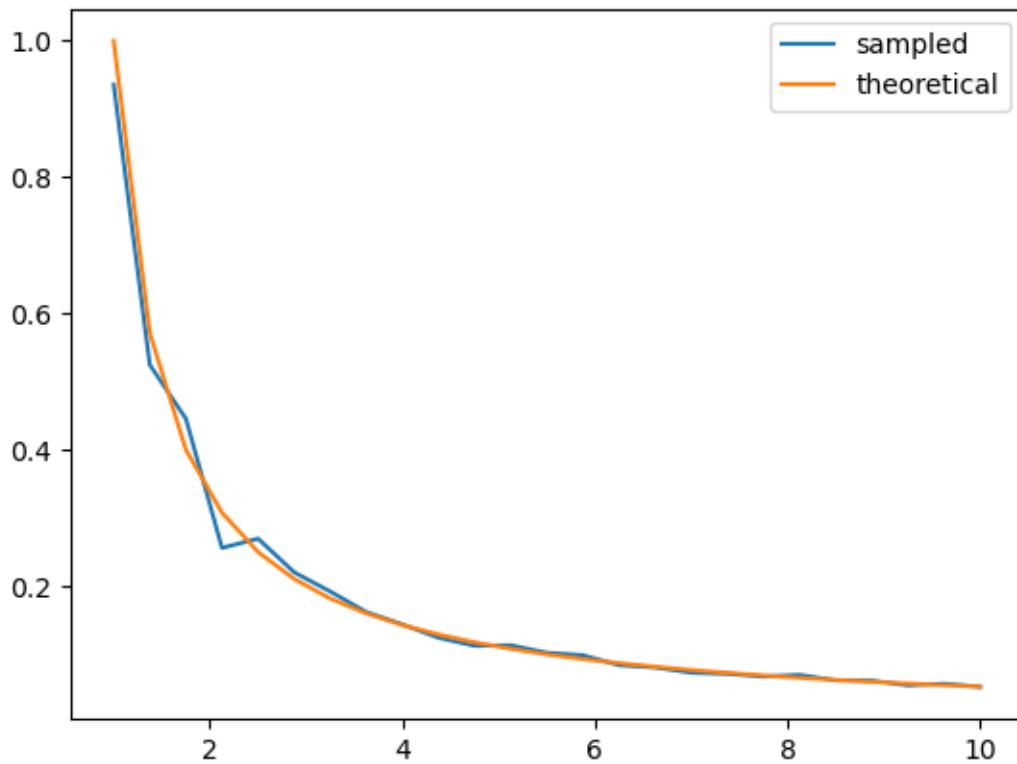
To the extent that you can, interpret the monotone relationship between the Gini index and  $a$ .

### Solution

Here is one solution, which produces a good match between theory and simulation.

```
a_vals = np.linspace(1, 10, 25) # Pareto tail index
ginis = np.empty_like(a_vals)

n = 1000 # size of each sample
fig, ax = plt.subplots()
for i, a in enumerate(a_vals):
    y = np.random.uniform(size=n)**(-1/a)
    ginis[i] = qe.gini_coefficient(y)
ax.plot(a_vals, ginis, label='sampled')
ax.plot(a_vals, 1/(2*a_vals - 1), label='theoretical')
ax.legend()
plt.show()
```



In general, for a Pareto distribution, a higher tail index implies less weight in the right hand tail.

This means less extreme values for wealth and hence more equality.

More equality translates to a lower Gini index.

### Exercise 39.6.2

The wealth process (39.1) is similar to a *Kesten process*.

This is because, according to (39.2), savings is constant for all wealth levels above  $\hat{w}$ .

When savings is constant, the wealth process has the same quasi-linear structure as a Kesten process, with multiplicative and additive shocks.

The Kesten–Goldie theorem tells us that Kesten processes have Pareto tails under a range of parameterizations.

The theorem does not directly apply here, since savings is not always constant and since the multiplicative and additive terms in (39.1) are not IID.

At the same time, given the similarities, perhaps Pareto tails will arise.

To test this, run a simulation that generates a cross-section of wealth and generate a rank-size plot.

If you like, you can use the function `rank_size` from the `quantecon` library (documentation [here](#)).

In viewing the plot, remember that Pareto tails generate a straight line. Is this what you see?

For sample size and initial conditions, use

```
num_households = 250_000
T = 500
psi_0 = np.full(num_households, wdy.y_mean)
z_0 = wdy.z_mean
# shift forward T periods
# initial distribution
```

### Solution

First let's generate the distribution:

```
num_households = 250_000
T = 500 # how far to shift forward in time
wdy = WealthDynamics()
psi_0 = np.full(num_households, wdy.y_mean)
z_0 = wdy.z_mean

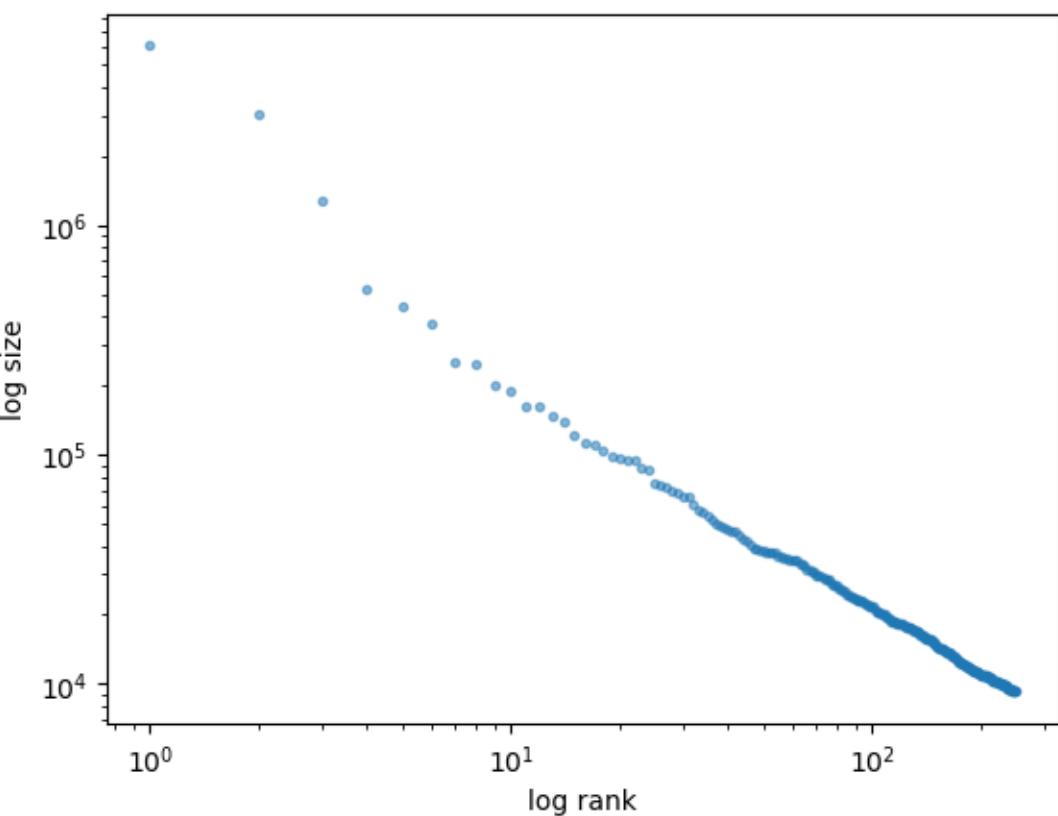
psi_star = update_cross_section(wdy, psi_0, shift_length=T)
```

Now let's see the rank-size plot:

```
fig, ax = plt.subplots()

rank_data, size_data = qe.rank_size(psi_star, c=0.001)
ax.loglog(rank_data, size_data, 'o', markersize=3.0, alpha=0.5)
ax.set_xlabel("log rank")
ax.set_ylabel("log size")

plt.show()
```



## A FIRST LOOK AT THE KALMAN FILTER

### Contents

- *A First Look at the Kalman Filter*
  - *Overview*
  - *The Basic Idea*
  - *Convergence*
  - *Implementation*
  - *Exercises*

In addition to what's in Anaconda, this lecture will need the following libraries:

```
!pip install quantecon
```

### 40.1 Overview

This lecture provides a simple and intuitive introduction to the Kalman filter, for those who either

- have heard of the Kalman filter but don't know how it works, or
- know the Kalman filter equations, but don't know where they come from

For additional (more advanced) reading on the Kalman filter, see

- [Ljungqvist and Sargent, 2018], section 2.7
- [Anderson and Moore, 2005]

The second reference presents a comprehensive treatment of the Kalman filter.

Required knowledge: Familiarity with matrix manipulations, multivariate normal distributions, covariance matrices, etc.

We'll need the following imports:

```
import matplotlib.pyplot as plt
from scipy import linalg
import numpy as np
import matplotlib.cm as cm
from quantecon import Kalman, LinearStateSpace
```

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```
from scipy.stats import norm
from scipy.integrate import quad
from scipy.linalg import eigvals
```

## 40.2 The Basic Idea

The Kalman filter has many applications in economics, but for now let's pretend that we are rocket scientists.

A missile has been launched from country Y and our mission is to track it.

Let  $x \in \mathbb{R}^2$  denote the current location of the missile—a pair indicating latitude-longitude coordinates on a map.

At the present moment in time, the precise location  $x$  is unknown, but we do have some beliefs about  $x$ .

One way to summarize our knowledge is a point prediction  $\hat{x}$

- But what if the President wants to know the probability that the missile is currently over the Sea of Japan?
- Then it is better to summarize our initial beliefs with a bivariate probability density  $p$ 
  - $\int_E p(x)dx$  indicates the probability that we attach to the missile being in region  $E$ .

The density  $p$  is called our **prior** for the random variable  $x$ .

To keep things tractable in our example, we assume that our prior is Gaussian.

In particular, we take

$$p = N(\hat{x}, \Sigma) \quad (40.1)$$

where  $\hat{x}$  is the mean of the distribution and  $\Sigma$  is a  $2 \times 2$  covariance matrix. In our simulations, we will suppose that

$$\hat{x} = \begin{pmatrix} 0.2 \\ -0.2 \end{pmatrix}, \quad \Sigma = \begin{pmatrix} 0.4 & 0.3 \\ 0.3 & 0.45 \end{pmatrix} \quad (40.2)$$

This density  $p(x)$  is shown below as a contour map, with the center of the red ellipse being equal to  $\hat{x}$ .

```
# Set up the Gaussian prior density p
Σ = [[0.4, 0.3], [0.3, 0.45]]
Σ = np.matrix(Σ)
x_hat = np.matrix([0.2, -0.2]).T
# Define the matrices G and R from the equation y = G x + N(0, R)
G = [[1, 0], [0, 1]]
G = np.matrix(G)
R = 0.5 * Σ
# The matrices A and Q
A = [[1.2, 0], [0, -0.2]]
A = np.matrix(A)
Q = 0.3 * Σ
# The observed value of y
Y = np.matrix([2.3, -1.9]).T

# Set up grid for plotting
x_grid = np.linspace(-1.5, 2.9, 100)
y_grid = np.linspace(-3.1, 1.7, 100)
X, Y = np.meshgrid(x_grid, y_grid)

def bivariate_normal(x, y, σ_x=1.0, σ_y=1.0, μ_x=0.0, μ_y=0.0, σ_xy=0.0):
```

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```

"""
Compute and return the probability density function of bivariate normal
distribution of normal random variables x and y

Parameters
-----
x : array_like(float)
    Random variable

y : array_like(float)
    Random variable

sigma_x : array_like(float)
    Standard deviation of random variable x

sigma_y : array_like(float)
    Standard deviation of random variable y

mu_x : scalar(float)
    Mean value of random variable x

mu_y : scalar(float)
    Mean value of random variable y

sigma_xy : array_like(float)
    Covariance of random variables x and y

"""

x_mu = x - mu_x
y_mu = y - mu_y

rho = sigma_xy / (sigma_x * sigma_y)
z = x_mu**2 / sigma_x**2 + y_mu**2 / sigma_y**2 - 2 * rho * x_mu * y_mu / (sigma_x * sigma_y)
denom = 2 * np.pi * sigma_x * sigma_y * np.sqrt(1 - rho**2)
return np.exp(-z / (2 * (1 - rho**2))) / denom

def gen_gaussian_plot_vals(mu, C):
    "Z values for plotting the bivariate Gaussian N(mu, C)"
    m_x, m_y = float(mu[0,0]), float(mu[1,0])
    s_x, s_y = np.sqrt(C[0, 0]), np.sqrt(C[1, 1])
    s_xy = C[0, 1]
    return bivariate_normal(X, Y, s_x, s_y, m_x, m_y, s_xy)

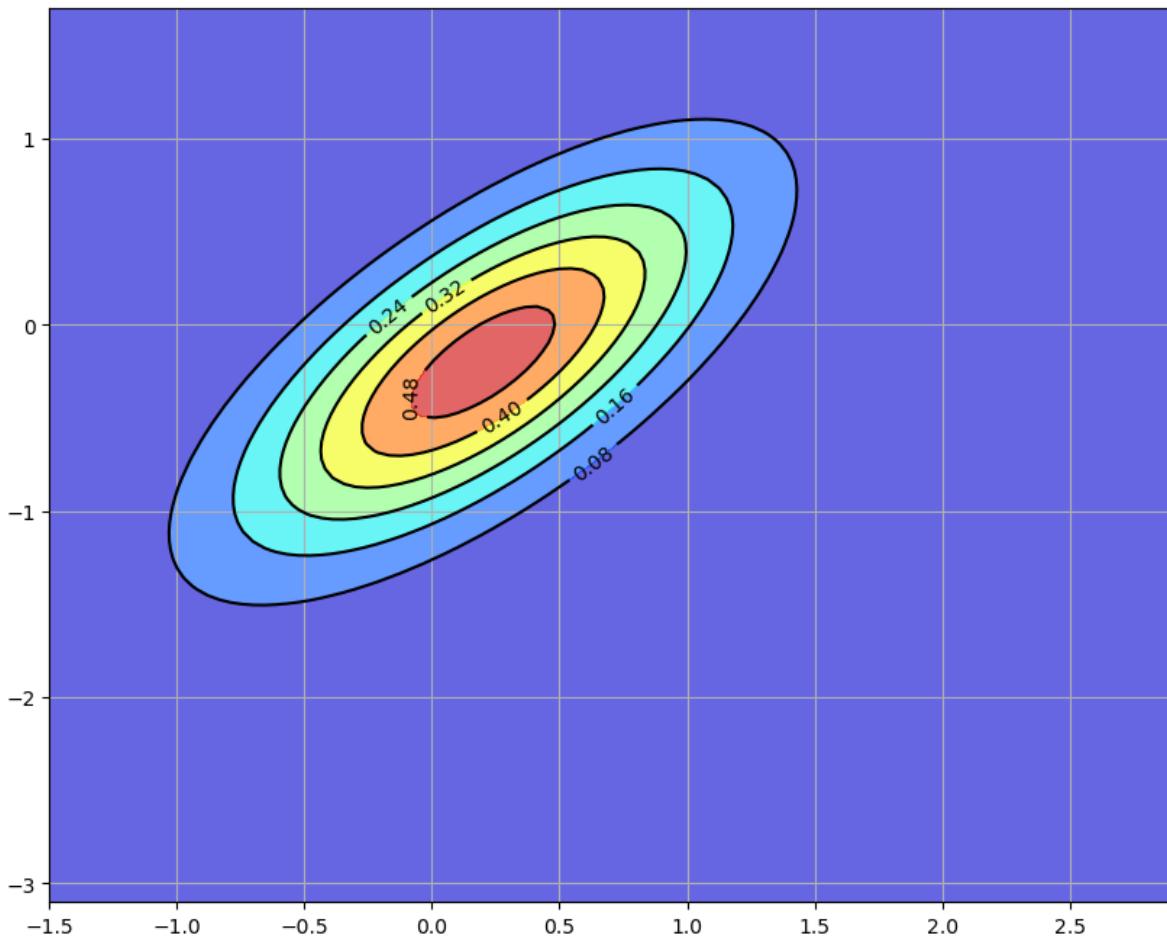
# Plot the figure

fig, ax = plt.subplots(figsize=(10, 8))
ax.grid()

Z = gen_gaussian_plot_vals(x_hat, Sigma)
ax.contourf(X, Y, Z, 6, alpha=0.6, cmap=cm.jet)
cs = ax.contour(X, Y, Z, 6, colors="black")
ax.clabel(cs, inline=1, fontsize=10)

plt.show()

```



### 40.2.1 The Filtering Step

We are now presented with some good news and some bad news.

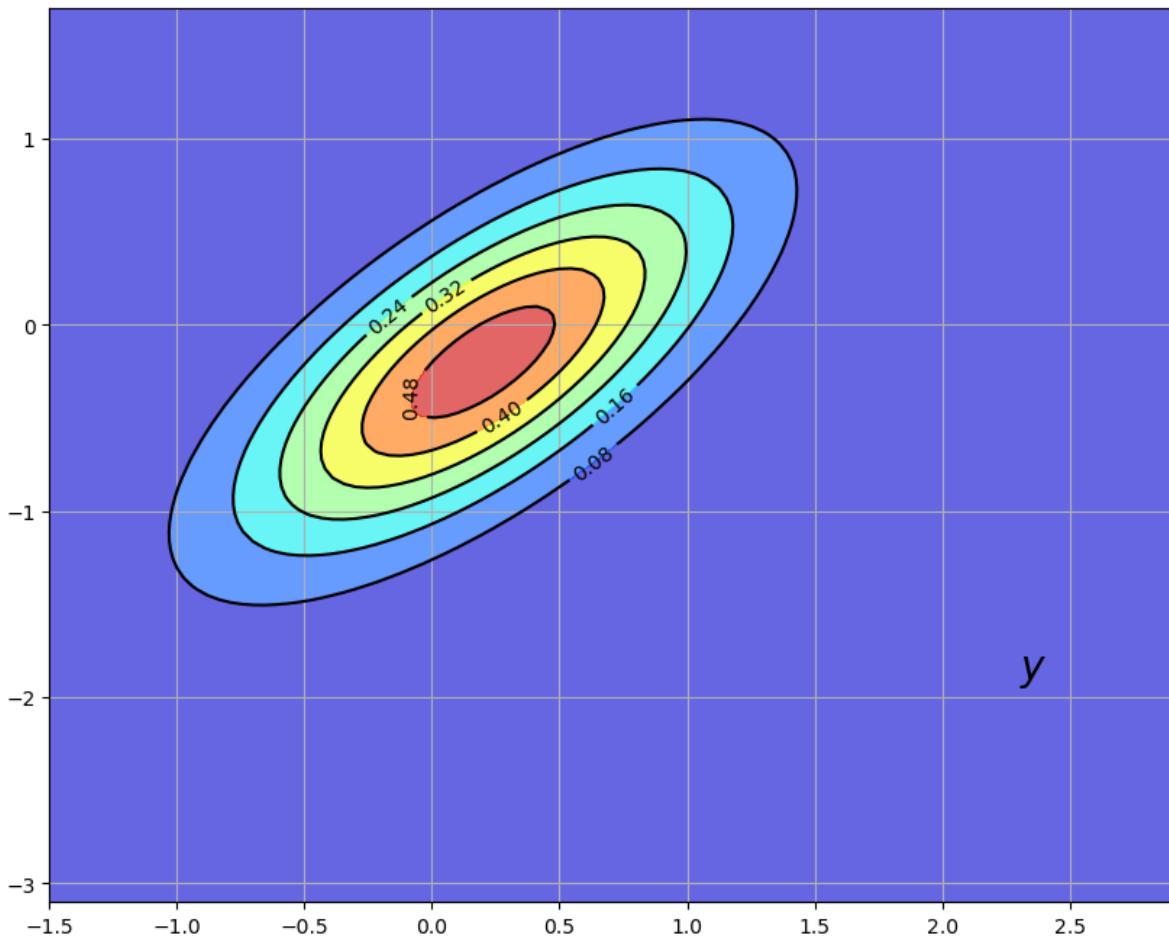
The good news is that the missile has been located by our sensors, which report that the current location is  $y = (2.3, -1.9)$ .

The next figure shows the original prior  $p(x)$  and the new reported location  $y$

```
fig, ax = plt.subplots(figsize=(10, 8))
ax.grid()

Z = gen_gaussian_plot_vals(x_hat, Σ)
ax.contourf(X, Y, Z, 6, alpha=0.6, cmap=cm.jet)
cs = ax.contour(X, Y, Z, 6, colors="black")
ax.clabel(cs, inline=1, fontsize=10)
ax.text(float(y[0].item()), float(y[1].item()), "y", fontsize=20, color="black")

plt.show()
```



The bad news is that our sensors are imprecise.

In particular, we should interpret the output of our sensor not as  $y = x$ , but rather as

$$y = Gx + v, \quad \text{where} \quad v \sim N(0, R) \quad (40.3)$$

Here  $G$  and  $R$  are  $2 \times 2$  matrices with  $R$  positive definite. Both are assumed known, and the noise term  $v$  is assumed to be independent of  $x$ .

How then should we combine our prior  $p(x) = N(\hat{x}, \Sigma)$  and this new information  $y$  to improve our understanding of the location of the missile?

As you may have guessed, the answer is to use Bayes' theorem, which tells us to update our prior  $p(x)$  to  $p(x | y)$  via

$$p(x | y) = \frac{p(y | x) p(x)}{p(y)}$$

where  $p(y) = \int p(y | x) p(x) dx$ .

In solving for  $p(x | y)$ , we observe that

- $p(x) = N(\hat{x}, \Sigma)$ .
- In view of (40.3), the conditional density  $p(y | x)$  is  $N(Gx, R)$ .
- $p(y)$  does not depend on  $x$ , and enters into the calculations only as a normalizing constant.

Because we are in a linear and Gaussian framework, the updated density can be computed by calculating population linear regressions.

In particular, the solution is known<sup>1</sup> to be

$$p(x | y) = N(\hat{x}^F, \Sigma^F)$$

where

$$\hat{x}^F := \hat{x} + \Sigma G' (G \Sigma G' + R)^{-1} (y - G \hat{x}) \quad \text{and} \quad \Sigma^F := \Sigma - \Sigma G' (G \Sigma G' + R)^{-1} G \Sigma \quad (40.4)$$

Here  $\Sigma G' (G \Sigma G' + R)^{-1}$  is the matrix of population regression coefficients of the hidden object  $x - \hat{x}$  on the surprise  $y - G \hat{x}$ .

This new density  $p(x | y) = N(\hat{x}^F, \Sigma^F)$  is shown in the next figure via contour lines and the color map.

The original density is left in as contour lines for comparison

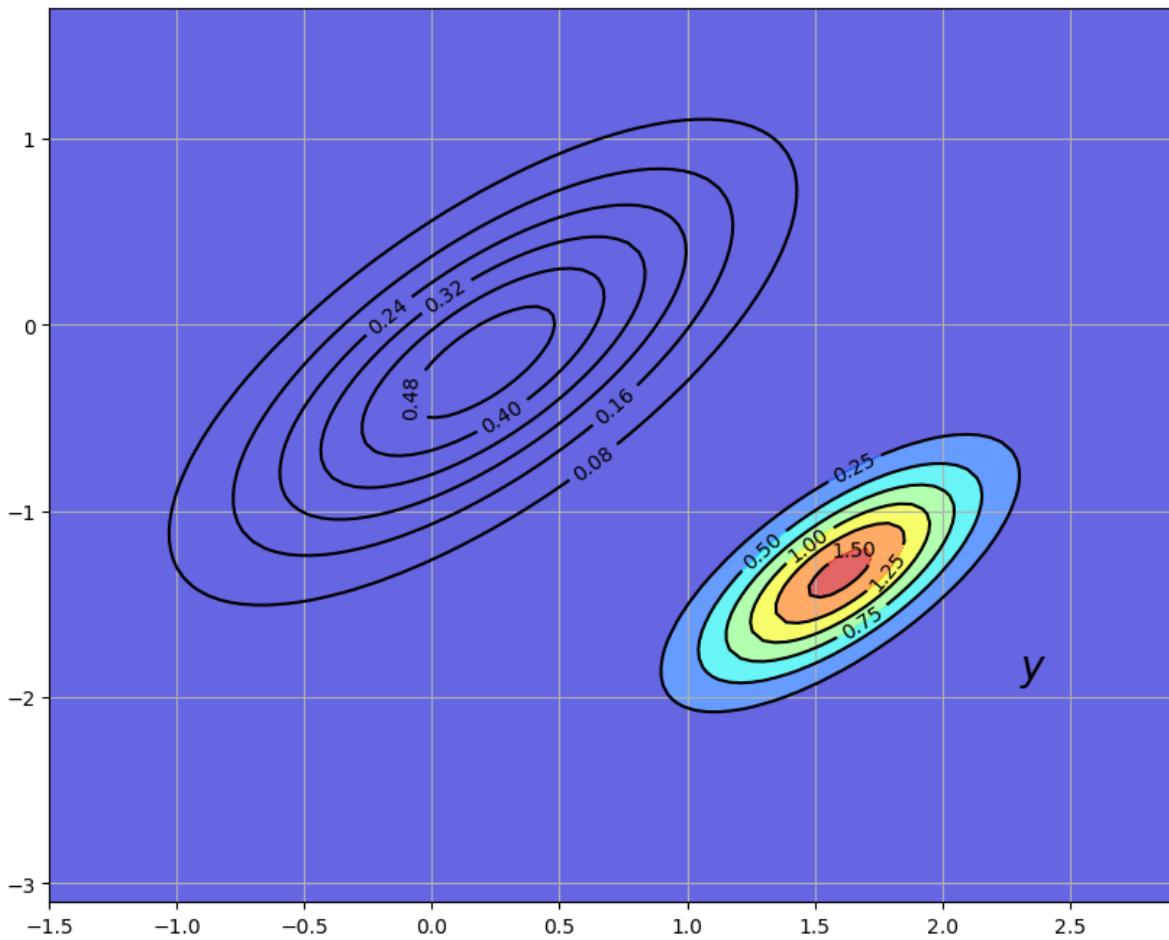
```
fig, ax = plt.subplots(figsize=(10, 8))
ax.grid()

Z = gen_gaussian_plot_vals(x_hat, Sigma)
cs1 = ax.contour(X, Y, Z, 6, colors="black")
ax.clabel(cs1, inline=1, fontsize=10)
M = Sigma * G.T * linalg.inv(G * Sigma * G.T + R)
x_hat_F = x_hat + M * (y - G * x_hat)
Sigma_F = Sigma - M * G * Sigma
new_Z = gen_gaussian_plot_vals(x_hat_F, Sigma_F)
cs2 = ax.contour(X, Y, new_Z, 6, colors="black")
ax.clabel(cs2, inline=1, fontsize=10)
ax.contourf(X, Y, new_Z, 6, alpha=0.6, cmap=cm.jet)
ax.text(float(y[0].item()), float(y[1].item()), "$y$", fontsize=20, color="black")

plt.show()
```

---

<sup>1</sup> See, for example, page 93 of [Bishop, 2006]. To get from his expressions to the ones used above, you will also need to apply the Woodbury matrix identity.



Our new density twists the prior  $p(x)$  in a direction determined by the new information  $y - G\hat{x}$ .

In generating the figure, we set  $G$  to the identity matrix and  $R = 0.5\Sigma$  for  $\Sigma$  defined in (40.2).

### 40.2.2 The Forecast Step

What have we achieved so far?

We have obtained probabilities for the current location of the state (missile) given prior and current information.

This is called “filtering” rather than forecasting because we are filtering out noise rather than looking into the future.

- $p(x | y) = N(\hat{x}^F, \Sigma^F)$  is called the **filtering distribution**

But now let’s suppose that we are given another task: to predict the location of the missile after one unit of time (whatever that may be) has elapsed.

To do this we need a model of how the state evolves.

Let’s suppose that we have one, and that it’s linear and Gaussian. In particular,

$$x_{t+1} = Ax_t + w_{t+1}, \quad \text{where } w_t \sim N(0, Q) \quad (40.5)$$

Our aim is to combine this law of motion and our current distribution  $p(x | y) = N(\hat{x}^F, \Sigma^F)$  to come up with a new **predictive** distribution for the location in one unit of time.

In view of (40.5), all we have to do is introduce a random vector  $x^F \sim N(\hat{x}^F, \Sigma^F)$  and work out the distribution of  $Ax^F + w$  where  $w$  is independent of  $x^F$  and has distribution  $N(0, Q)$ .

Since linear combinations of Gaussians are Gaussian,  $Ax^F + w$  is Gaussian.

Elementary calculations and the expressions in (40.4) tell us that

$$\mathbb{E}[Ax^F + w] = A\mathbb{E}x^F + \mathbb{E}w = A\hat{x}^F = A\hat{x} + A\Sigma G'(G\Sigma G' + R)^{-1}(y - G\hat{x})$$

and

$$\text{Var}[Ax^F + w] = A \text{Var}[x^F]A' + Q = A\Sigma^F A' + Q = A\Sigma A' - A\Sigma G'(G\Sigma G' + R)^{-1}G\Sigma A' + Q$$

The matrix  $A\Sigma G'(G\Sigma G' + R)^{-1}$  is often written as  $K_\Sigma$  and called the **Kalman gain**.

- The subscript  $\Sigma$  has been added to remind us that  $K_\Sigma$  depends on  $\Sigma$ , but not  $y$  or  $\hat{x}$ .

Using this notation, we can summarize our results as follows.

Our updated prediction is the density  $N(\hat{x}_{new}, \Sigma_{new})$  where

$$\begin{aligned}\hat{x}_{new} &:= A\hat{x} + K_\Sigma(y - G\hat{x}) \\ \Sigma_{new} &:= A\Sigma A' - K_\Sigma G\Sigma A' + Q\end{aligned}$$

- The density  $p_{new}(x) = N(\hat{x}_{new}, \Sigma_{new})$  is called the **predictive distribution**

The predictive distribution is the new density shown in the following figure, where the update has used parameters.

$$A = \begin{pmatrix} 1.2 & 0.0 \\ 0.0 & -0.2 \end{pmatrix}, \quad Q = 0.3 * \Sigma$$

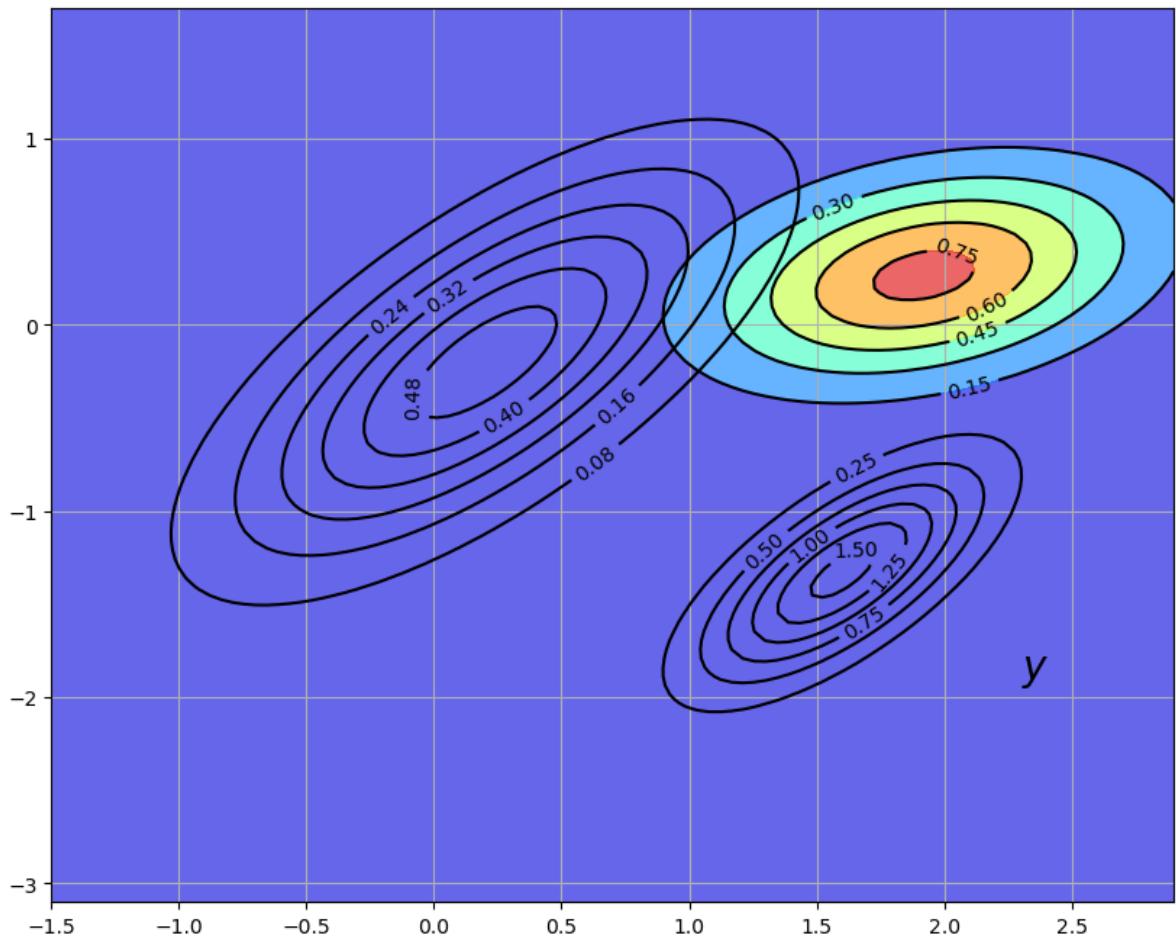
```
fig, ax = plt.subplots(figsize=(10, 8))
ax.grid()

# Density 1
Z = gen_gaussian_plot_vals(x_hat, Sigma)
cs1 = ax.contour(X, Y, Z, 6, colors="black")
ax.clabel(cs1, inline=1, fontsize=10)

# Density 2
M = Sigma * G.T * linalg.inv(G * Sigma * G.T + R)
x_hat_F = x_hat + M * (y - G * x_hat)
Sigma_F = Sigma - M * G * Sigma
Z_F = gen_gaussian_plot_vals(x_hat_F, Sigma_F)
cs2 = ax.contour(X, Y, Z_F, 6, colors="black")
ax.clabel(cs2, inline=1, fontsize=10)

# Density 3
new_x_hat = A * x_hat_F
new_Sigma = A * Sigma_F * A.T + Q
new_Z = gen_gaussian_plot_vals(new_x_hat, new_Sigma)
cs3 = ax.contour(X, Y, new_Z, 6, colors="black")
ax.clabel(cs3, inline=1, fontsize=10)
ax.contourf(X, Y, new_Z, 6, alpha=0.6, cmap=cm.jet)
ax.text(float(y[0].item()), float(y[1].item()), "$y$",
       fontsize=20, color="black")

plt.show()
```



### 40.2.3 The Recursive Procedure

Let's look back at what we've done.

We started the current period with a prior  $p(x)$  for the location  $x$  of the missile.

We then used the current measurement  $y$  to update to  $p(x|y)$ .

Finally, we used the law of motion (40.5) for  $\{x_t\}$  to update to  $p_{new}(x)$ .

If we now step into the next period, we are ready to go round again, taking  $p_{new}(x)$  as the current prior.

Swapping notation  $p_t(x)$  for  $p(x)$  and  $p_{t+1}(x)$  for  $p_{new}(x)$ , the full recursive procedure is:

1. Start the current period with prior  $p_t(x) = N(\hat{x}_t, \Sigma_t)$ .
2. Observe current measurement  $y_t$ .
3. Compute the filtering distribution  $p_t(x|y) = N(\hat{x}_t^F, \Sigma_t^F)$  from  $p_t(x)$  and  $y_t$ , applying Bayes rule and the conditional distribution (40.3).
4. Compute the predictive distribution  $p_{t+1}(x) = N(\hat{x}_{t+1}, \Sigma_{t+1})$  from the filtering distribution and (40.5).
5. Increment  $t$  by one and go to step 1.

Repeating (40.6), the dynamics for  $\hat{x}_t$  and  $\Sigma_t$  are as follows

$$\begin{aligned}\hat{x}_{t+1} &= A\hat{x}_t + K_{\Sigma_t}(y_t - G\hat{x}_t) \\ \Sigma_{t+1} &= A\Sigma_t A' - K_{\Sigma_t} G\Sigma_t A' + Q\end{aligned}$$

These are the standard dynamic equations for the Kalman filter (see, for example, [Ljungqvist and Sargent, 2018], page 58).

## 40.3 Convergence

The matrix  $\Sigma_t$  is a measure of the uncertainty of our prediction  $\hat{x}_t$  of  $x_t$ .

Apart from special cases, this uncertainty will never be fully resolved, regardless of how much time elapses.

One reason is that our prediction  $\hat{x}_t$  is made based on information available at  $t-1$ , not  $t$ .

Even if we know the precise value of  $x_{t-1}$  (which we don't), the transition equation (40.5) implies that  $x_t = Ax_{t-1} + w_t$ .

Since the shock  $w_t$  is not observable at  $t-1$ , any time  $t-1$  prediction of  $x_t$  will incur some error (unless  $w_t$  is degenerate).

However, it is certainly possible that  $\Sigma_t$  converges to a constant matrix as  $t \rightarrow \infty$ .

To study this topic, let's expand the second equation in (40.6):

$$\Sigma_{t+1} = A\Sigma_t A' - A\Sigma_t G'(G\Sigma_t G' + R)^{-1}G\Sigma_t A' + Q \quad (40.6)$$

This is a nonlinear difference equation in  $\Sigma_t$ .

A fixed point of (40.6) is a constant matrix  $\Sigma$  such that

$$\Sigma = A\Sigma A' - A\Sigma G'(G\Sigma G' + R)^{-1}G\Sigma A' + Q \quad (40.7)$$

Equation (40.6) is known as a discrete-time Riccati difference equation.

Equation (40.7) is known as a [discrete-time algebraic Riccati equation](#).

Conditions under which a fixed point exists and the sequence  $\{\Sigma_t\}$  converges to it are discussed in [Anderson *et al.*, 1996] and [Anderson and Moore, 2005], chapter 4.

A sufficient (but not necessary) condition is that all the eigenvalues  $\lambda_i$  of  $A$  satisfy  $|\lambda_i| < 1$  (cf. e.g., [Anderson and Moore, 2005], p. 77).

(This strong condition assures that the unconditional distribution of  $x_t$  converges as  $t \rightarrow +\infty$ .)

In this case, for any initial choice of  $\Sigma_0$  that is both non-negative and symmetric, the sequence  $\{\Sigma_t\}$  in (40.6) converges to a non-negative symmetric matrix  $\Sigma$  that solves (40.7).

## 40.4 Implementation

The class `Kalman` from the `QuantEcon.py` package implements the Kalman filter

- Instance data consists of:
  - the moments  $(\hat{x}_t, \Sigma_t)$  of the current prior.
  - An instance of the `LinearStateSpace` class from `QuantEcon.py`.

The latter represents a linear state space model of the form

$$\begin{aligned}x_{t+1} &= Ax_t + Cw_{t+1} \\y_t &= Gx_t + Hv_t\end{aligned}$$

where the shocks  $w_t$  and  $v_t$  are IID standard normals.

To connect this with the notation of this lecture we set

$$Q := CC' \quad \text{and} \quad R := HH'$$

- The class `Kalman` from the `QuantEcon.py` package has a number of methods, some that we will wait to use until we study more advanced applications in subsequent lectures.
- Methods pertinent for this lecture are:
  - `prior_to_filtered`, which updates  $(\hat{x}_t, \Sigma_t)$  to  $(\hat{x}_t^F, \Sigma_t^F)$
  - `filtered_to_forecast`, which updates the filtering distribution to the predictive distribution – which becomes the new prior  $(\hat{x}_{t+1}, \Sigma_{t+1})$
  - `update`, which combines the last two methods
  - a `stationary_values`, which computes the solution to (40.7) and the corresponding (stationary) Kalman gain

You can view the program on [GitHub](#).

## 40.5 Exercises

### 1 Exercise 40.5.1

Consider the following simple application of the Kalman filter, loosely based on [Ljungqvist and Sargent, 2018], section 2.9.2.

Suppose that

- all variables are scalars
- the hidden state  $\{x_t\}$  is in fact constant, equal to some  $\theta \in \mathbb{R}$  unknown to the modeler

State dynamics are therefore given by (40.5) with  $A = 1$ ,  $Q = 0$  and  $x_0 = \theta$ .

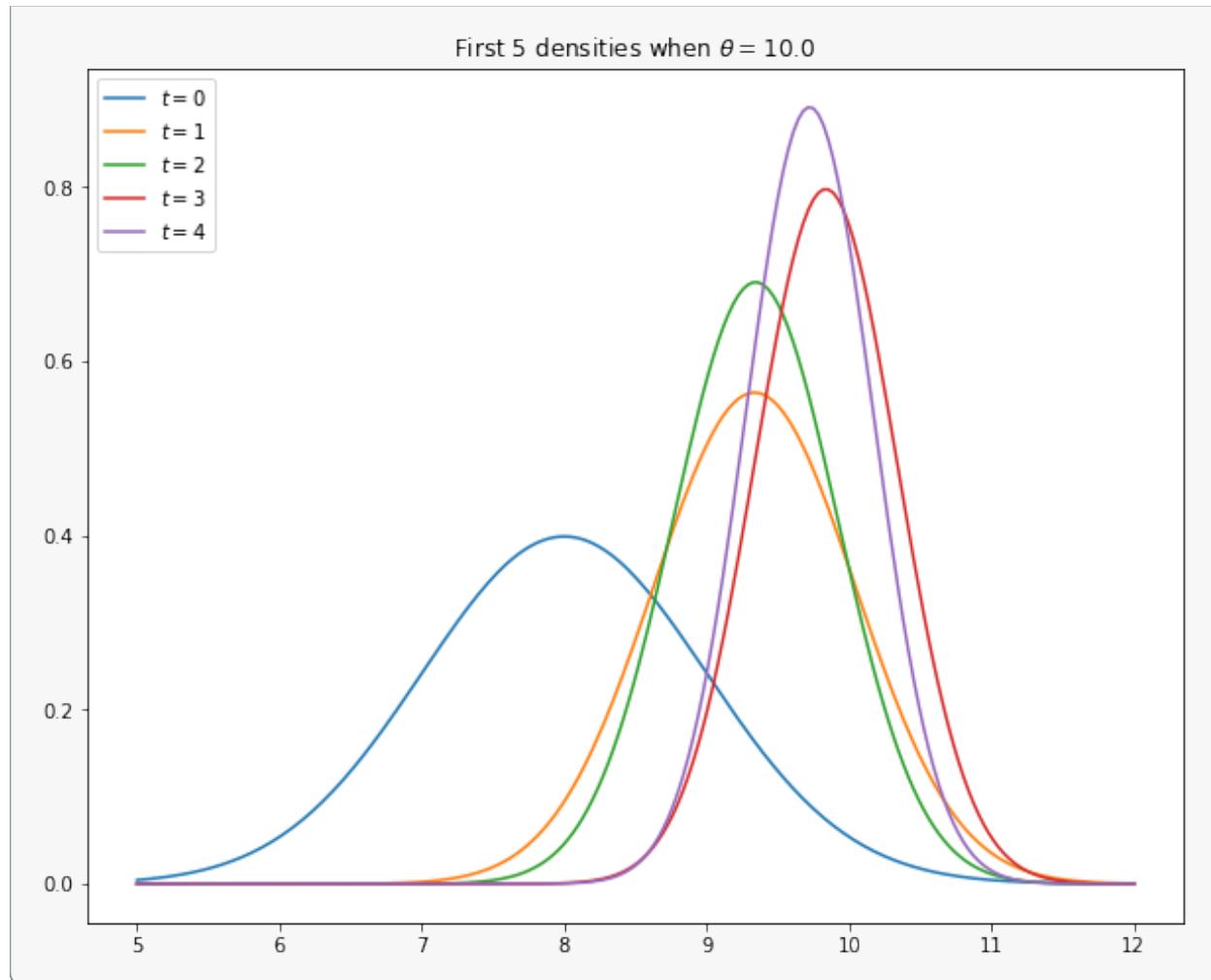
The measurement equation is  $y_t = \theta + v_t$  where  $v_t$  is  $N(0, 1)$  and IID.

The task of this exercise is to simulate the model and, using the code from `kalman.py`, plot the first five predictive densities  $p_t(x) = N(\hat{x}_t, \Sigma_t)$ .

As shown in [Ljungqvist and Sargent, 2018], sections 2.9.1–2.9.2, these distributions asymptotically put all mass on the unknown value  $\theta$ .

In the simulation, take  $\theta = 10$ ,  $\hat{x}_0 = 8$  and  $\Sigma_0 = 1$ .

Your figure should – modulo randomness – look something like this



### i Solution

```
# Parameters
θ = 10 # Constant value of state x_t
A, C, G, H = 1, 0, 1, 1
ss = LinearStateSpace(A, C, G, H, mu_0=θ)

# Set prior, initialize kalman filter
x_hat_0, Σ_0 = 8, 1
kalman = Kalman(ss, x_hat_0, Σ_0)

# Draw observations of y from state space model
N = 5
x, y = ss.simulate(N)
y = y.flatten()

# Set up plot
fig, ax = plt.subplots(figsize=(10,8))
xgrid = np.linspace(θ - 5, θ + 2, 200)

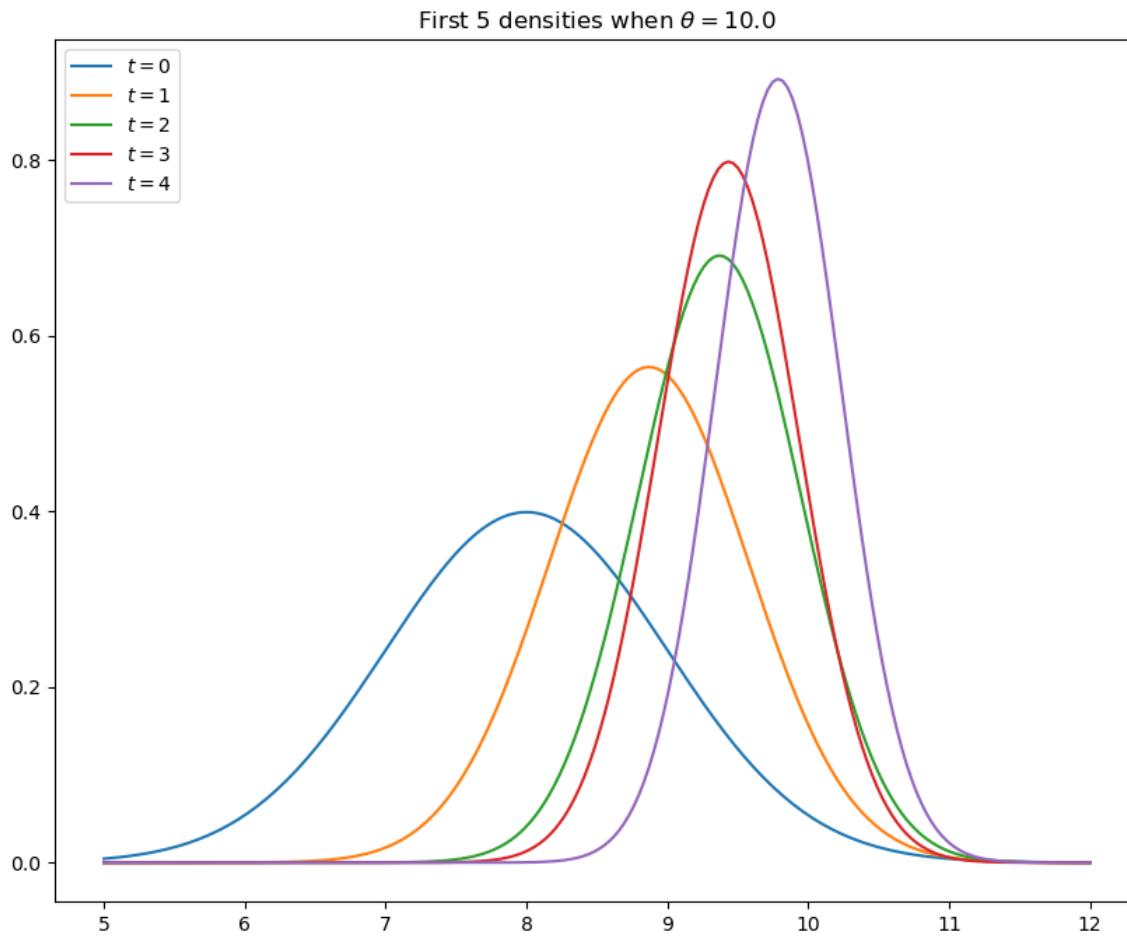
for i in range(N):
```

```

# Record the current predicted mean and variance
m, v = [float(z) for z in (kalman.x_hat.item(), kalman.Sigma.item())]
# Plot, update filter
ax.plot(xgrid, norm.pdf(xgrid, loc=m, scale=np.sqrt(v)), label=f'$t={i}$')
kalman.update(y[i])

ax.set_title(f'First {N} densities when $\theta = {theta:.1f}$')
ax.legend(loc='upper left')
plt.show()

```



### Exercise 40.5.2

The preceding figure gives some support to the idea that probability mass converges to  $\theta$ .

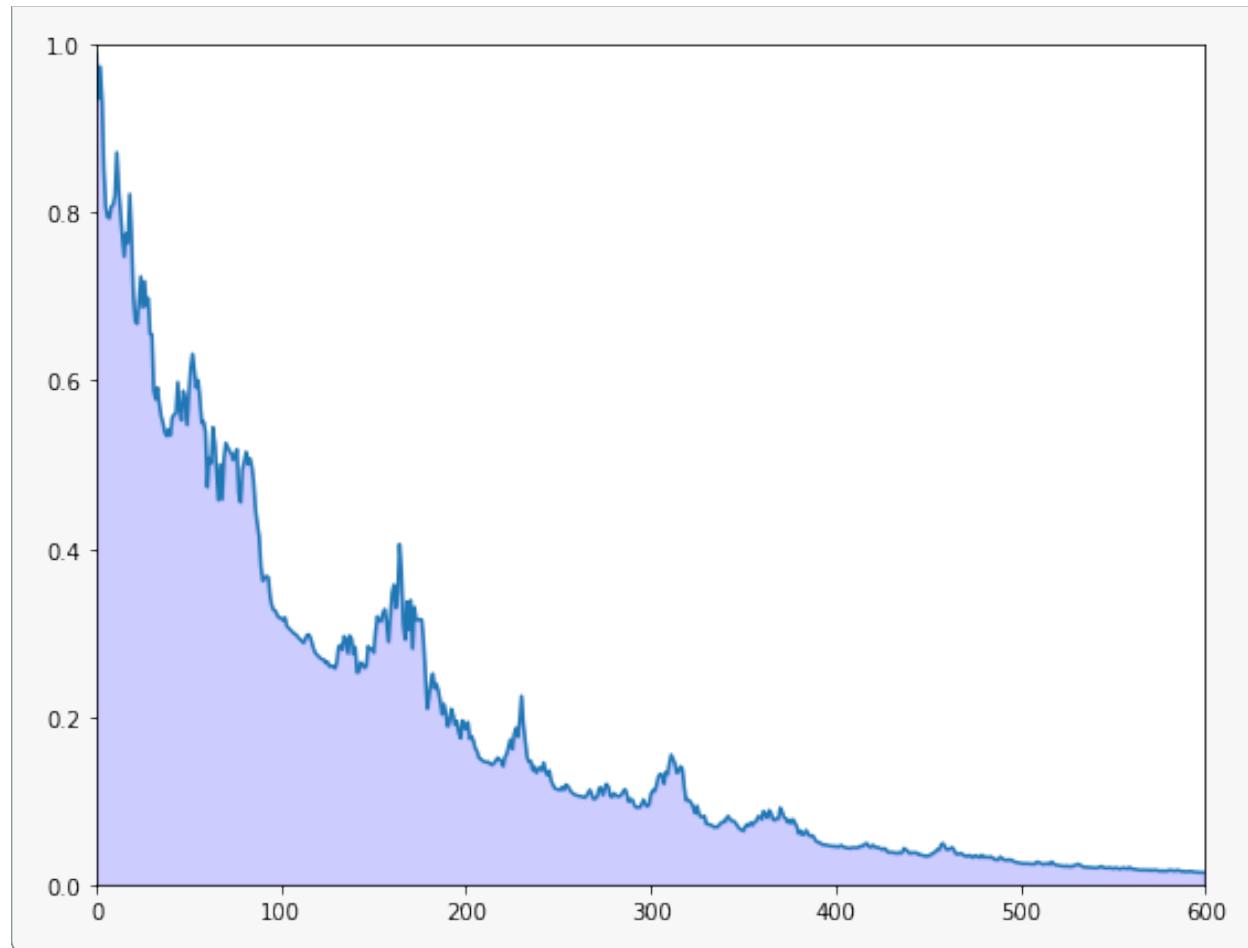
To get a better idea, choose a small  $\epsilon > 0$  and calculate

$$z_t := 1 - \int_{\theta-\epsilon}^{\theta+\epsilon} p_t(x) dx$$

for  $t = 0, 1, 2, \dots, T$ .

Plot  $z_t$  against  $T$ , setting  $\epsilon = 0.1$  and  $T = 600$ .

Your figure should show error erratically declining something like this



### Solution

```

epsilon = 0.1
theta = 10 # Constant value of state x_t
A, C, G, H = 1, 0, 1, 1
ss = LinearStateSpace(A, C, G, H, mu_0=theta)

x_hat_0, Sigma_0 = 8, 1
kalman = Kalman(ss, x_hat_0, Sigma_0)

T = 600
z = np.empty(T)
x, y = ss.simulate(T)
y = y.flatten()

for t in range(T):
    # Record the current predicted mean and variance and plot their densities
    m, v = [float(temp) for temp in (kalman.x_hat.item(), kalman.Sigma.item())]

    f = lambda x: norm.pdf(x, loc=m, scale=np.sqrt(v))
    integral, error = quad(f, theta - epsilon, theta + epsilon)
    z[t] = 1 - integral

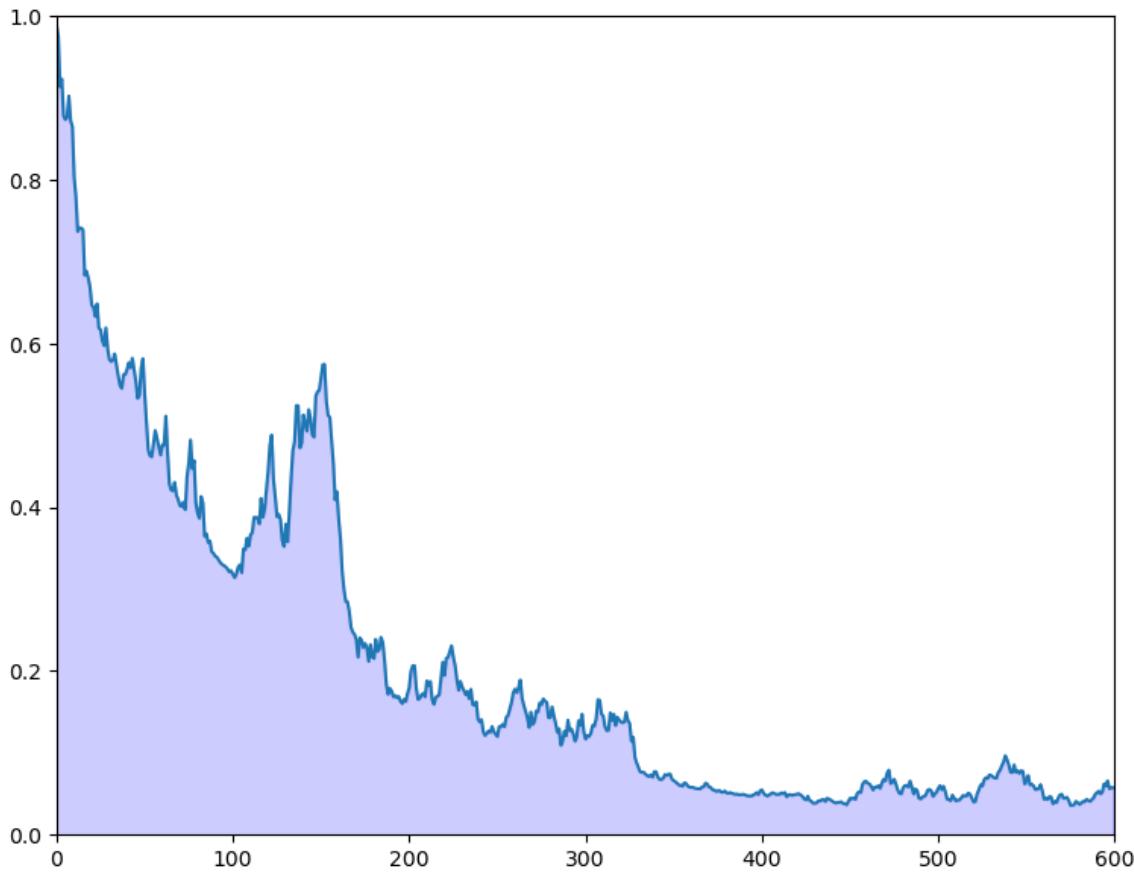
```

```

kalman.update(y[t])

fig, ax = plt.subplots(figsize=(9, 7))
ax.set_xlim(0, T)
ax.set_ylim(0, 1)
ax.plot(range(T), z)
ax.fill_between(range(T), np.zeros(T), z, color="blue", alpha=0.2)
plt.show()

```



### Exercise 40.5.3

As discussed [above](#), if the shock sequence  $\{w_t\}$  is not degenerate, then it is not in general possible to predict  $x_t$  without error at time  $t - 1$  (and this would be the case even if we could observe  $x_{t-1}$ ).

Let's now compare the prediction  $\hat{x}_t$  made by the Kalman filter against a competitor who **is** allowed to observe  $x_{t-1}$ .

This competitor will use the conditional expectation  $\mathbb{E}[x_t | x_{t-1}]$ , which in this case is  $Ax_{t-1}$ .

The conditional expectation is known to be the optimal prediction method in terms of minimizing mean squared error.

(More precisely, the minimizer of  $\mathbb{E} \|x_t - g(x_{t-1})\|^2$  with respect to  $g$  is  $g^*(x_{t-1}) := \mathbb{E}[x_t | x_{t-1}]$ )

Thus we are comparing the Kalman filter against a competitor who has more information (in the sense of being able to observe the latent state) and behaves optimally in terms of minimizing squared error.

Our horse race will be assessed in terms of squared error.

In particular, your task is to generate a graph plotting observations of both  $\|x_t - Ax_{t-1}\|^2$  and  $\|x_t - \hat{x}_t\|^2$  against  $t$  for  $t = 1, \dots, 50$ .

For the parameters, set  $G = I$ ,  $R = 0.5I$  and  $Q = 0.3I$ , where  $I$  is the  $2 \times 2$  identity.

Set

$$A = \begin{pmatrix} 0.5 & 0.4 \\ 0.6 & 0.3 \end{pmatrix}$$

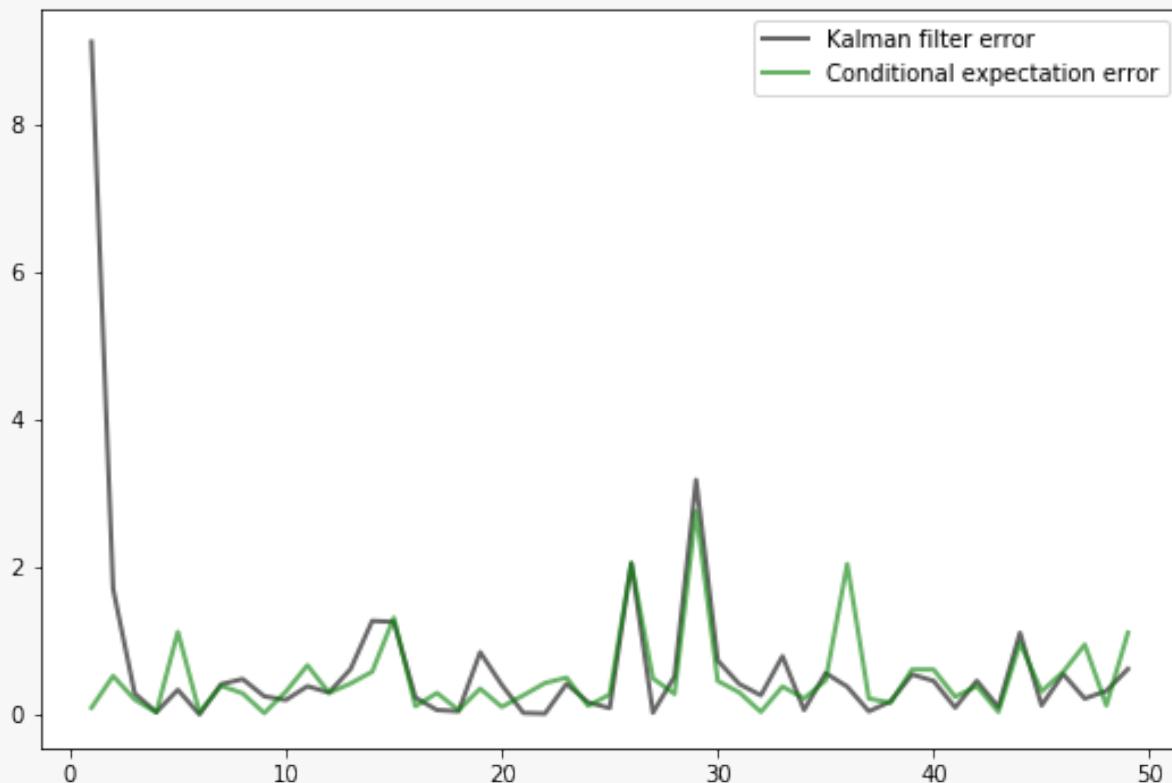
To initialize the prior density, set

$$\Sigma_0 = \begin{pmatrix} 0.9 & 0.3 \\ 0.3 & 0.9 \end{pmatrix}$$

and  $\hat{x}_0 = (8, 8)$ .

Finally, set  $x_0 = (0, 0)$ .

You should end up with a figure similar to the following (modulo randomness)



Observe how, after an initial learning period, the Kalman filter performs quite well, even relative to the competitor who predicts optimally with knowledge of the latent state.

### i Solution

```
# Define A, C, G, H
```

```

G = np.identity(2)
H = np.sqrt(0.5) * np.identity(2)

A = [[0.5, 0.4],
      [0.6, 0.3]]
C = np.sqrt(0.3) * np.identity(2)

# Set up state space mode, initial value x_0 set to zero
ss = LinearStateSpace(A, C, G, H, mu_0 = np.zeros(2))

# Define the prior density
Σ = [[0.9, 0.3],
      [0.3, 0.9]]
Σ = np.array(Σ)
x_hat = np.array([8, 8])

# Initialize the Kalman filter
kn = Kalman(ss, x_hat, Σ)

# Print eigenvalues of A
print("Eigenvalues of A:")
print(eigvals(A))

# Print stationary Σ
S, K = kn.stationary_values()
print("Stationary prediction error variance:")
print(S)

# Generate the plot
T = 50
x, y = ss.simulate(T)

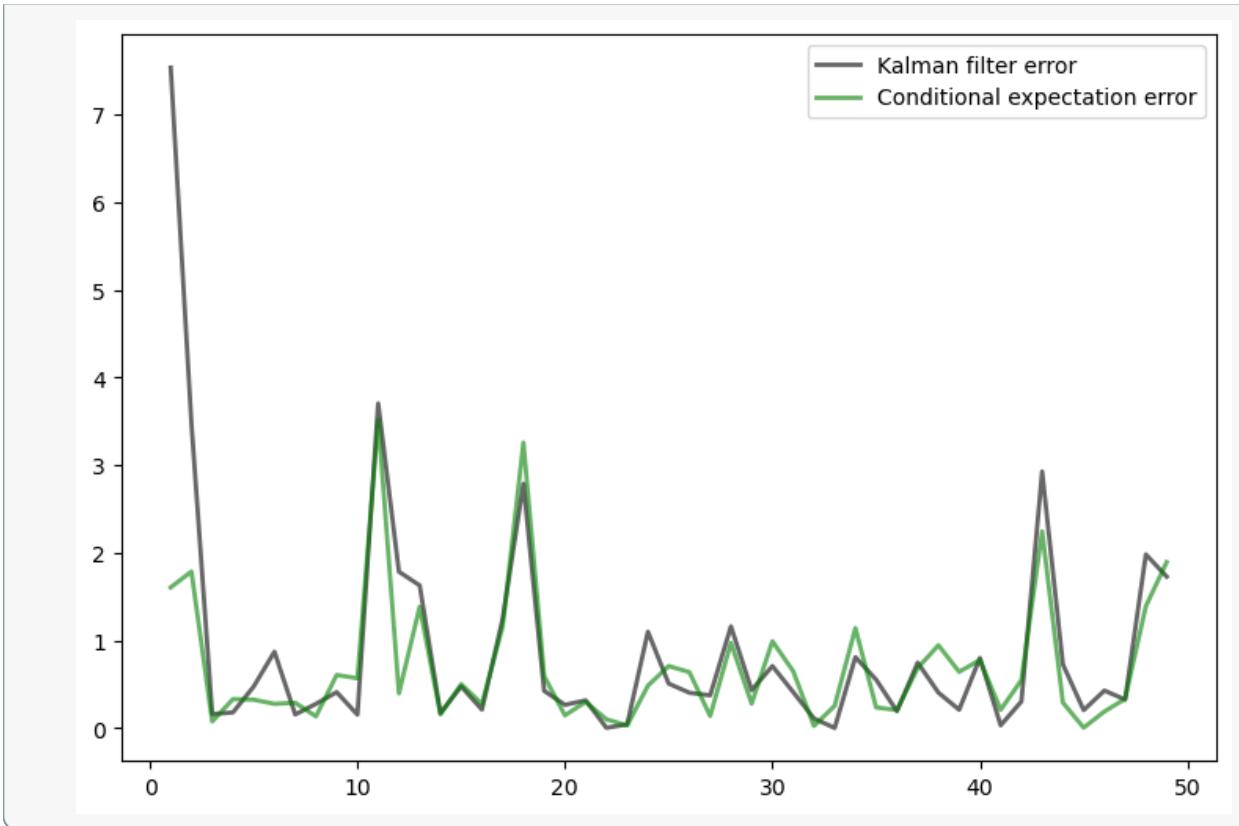
e1 = np.empty(T-1)
e2 = np.empty(T-1)

for t in range(1, T):
    kn.update(y[:,t])
    diff1 = x[:, t] - kn.x_hat.flatten()
    diff2 = x[:, t] - A @ x[:, t-1]
    e1[t-1] = diff1 @ diff1
    e2[t-1] = diff2 @ diff2

fig, ax = plt.subplots(figsize=(9,6))
ax.plot(range(1, T), e1, 'k-', lw=2, alpha=0.6,
        label='Kalman filter error')
ax.plot(range(1, T), e2, 'g-', lw=2, alpha=0.6,
        label='Conditional expectation error')
ax.legend()
plt.show()

Eigenvalues of A:
[ 0.9+0.j -0.1+0.j]
Stationary prediction error variance:
[[0.40329108 0.1050718 ]
 [ 0.1050718   0.41061709]]

```



#### Exercise 40.5.4

Try varying the coefficient 0.3 in  $Q = 0.3I$  up and down.

Observe how the diagonal values in the stationary solution  $\Sigma$  (see (40.7)) increase and decrease in line with this coefficient.

The interpretation is that more randomness in the law of motion for  $x_t$  causes more (permanent) uncertainty in prediction.

## ANOTHER LOOK AT THE KALMAN FILTER

### Contents

- *Another Look at the Kalman Filter*
  - *A worker's output*
  - *A firm's wage-setting policy*
  - *A state-space representation*
  - *An Innovations Representation*
  - *Some Computational Experiments*
  - *Future Extensions*

In this quantecon lecture *A First Look at the Kalman filter*, we used a Kalman filter to estimate locations of a rocket.

In this lecture, we'll use the Kalman filter to infer a worker's human capital and the effort that the worker devotes to accumulating human capital, neither of which the firm observes directly.

The firm learns about those things only by observing a history of the output that the worker generates for the firm, and from understanding how that output depends on the worker's human capital and how human capital evolves as a function of the worker's effort.

We'll posit a rule that expresses how the much firm pays the worker each period as a function of the firm's information each period.

In addition to what's in Anaconda, this lecture will need the following libraries:

```
!pip install quantecon
```

To conduct simulations, we bring in these imports, as in *A First Look at the Kalman filter*.

```
import matplotlib.pyplot as plt
import numpy as np
from quantecon import Kalman, LinearStateSpace
from collections import namedtuple
from scipy.stats import multivariate_normal
import matplotlib as mpl
mpl.rcParams['text.usetex'] = True
mpl.rcParams['text.latex.preamble'] = r'\usepackage{amsmath}'
```

## 41.1 A worker's output

A representative worker is permanently employed at a firm.

The workers' output is described by the following dynamic process:

$$\begin{aligned} h_{t+1} &= \alpha h_t + \beta u_t + cw_{t+1}, \quad c_{t+1} \sim \mathcal{N}(0, 1) \\ u_{t+1} &= u_t \\ y_t &= gh_t + v_t, \quad v_t \sim \mathcal{N}(0, R) \end{aligned} \tag{41.1}$$

Here

- $h_t$  is the logarithm of human capital at time  $t$
- $u_t$  is the logarithm of the worker's effort at accumulating human capital at  $t$
- $y_t$  is the logarithm of the worker's output at time  $t$
- $h_0 \sim \mathcal{N}(\hat{h}_0, \sigma_{h,0})$
- $u_0 \sim \mathcal{N}(\hat{u}_0, \sigma_{u,0})$

Parameters of the model are  $\alpha, \beta, c, R, g, \hat{h}_0, \hat{u}_0, \sigma_h, \sigma_u$ .

At time 0, a firm has hired the worker.

The worker is permanently attached to the firm and so works for the same firm at all dates  $t = 0, 1, 2, \dots$ .

At the beginning of time 0, the firm observes neither the worker's innate initial human capital  $h_0$  nor its hard-wired permanent effort level  $u_0$ .

The firm believes that  $u_0$  for a particular worker is drawn from a Gaussian probability distribution, and so is described by  $u_0 \sim \mathcal{N}(\hat{u}_0, \sigma_{u,0})$ .

The  $h_t$  part of a worker's "type" moves over time, but the effort component of the worker's type is  $u_t = u_0$ .

This means that from the firm's point of view, the worker's effort is effectively an unknown fixed "parameter".

At time  $t \geq 1$ , for a particular worker the firm observed  $y^{t-1} = [y_{t-1}, y_{t-2}, \dots, y_0]$ .

The firm does not observe the worker's "type"  $(h_0, u_0)$ .

But the firm does observe the worker's output  $y_t$  at time  $t$  and remembers the worker's past outputs  $y^{t-1}$ .

## 41.2 A firm's wage-setting policy

Based on information about the worker that the firm has at time  $t \geq 1$ , the firm pays the worker log wage

$$w_t = gE[h_t | y^{t-1}], \quad t \geq 1$$

and at time 0 pays the worker a log wage equal to the unconditional mean of  $y_0$ :

$$w_0 = \hat{g}\hat{h}_0$$

In using this payment rule, the firm is taking into account that the worker's log output today is partly due to the random component  $v_t$  that comes entirely from luck, and that is assumed to be independent of  $h_t$  and  $u_t$ .

## 41.3 A state-space representation

Write system (41.1.1) in the state-space form

$$\begin{aligned} \begin{bmatrix} h_{t+1} \\ u_{t+1} \end{bmatrix} &= \begin{bmatrix} \alpha & \beta \\ 0 & 1 \end{bmatrix} \begin{bmatrix} h_t \\ u_t \end{bmatrix} + \begin{bmatrix} c \\ 0 \end{bmatrix} w_{t+1} \\ y_t &= [g \quad 0] \begin{bmatrix} h_t \\ u_t \end{bmatrix} + v_t \end{aligned}$$

which is equivalent with

$$\begin{aligned} x_{t+1} &= Ax_t + Cw_{t+1} \\ y_t &= Gx_t + v_t \\ x_0 &\sim \mathcal{N}(\hat{x}_0, \Sigma_0) \end{aligned} \tag{41.2}$$

where

$$x_t = \begin{bmatrix} h_t \\ u_t \end{bmatrix}, \quad \hat{x}_0 = \begin{bmatrix} \hat{h}_0 \\ \hat{u}_0 \end{bmatrix}, \quad \Sigma_0 = \begin{bmatrix} \sigma_{h,0} & 0 \\ 0 & \sigma_{u,0} \end{bmatrix}$$

To compute the firm's wage setting policy, we first we create a namedtuple to store the parameters of the model

```
WorkerModel = namedtuple("WorkerModel",
    ('A', 'C', 'G', 'R', 'xhat_0', 'Sigma_0'))

def create_worker(a=.8, beta=.2, c=.2,
                  R=.5, g=1.0, hhat_0=4, uhat_0=4,
                  sigma_h=4, sigma_u=4):

    A = np.array([[a, beta],
                  [0, 1]])
    C = np.array([[c],
                  [0]])
    G = np.array([g, 1])

    # Define initial state and covariance matrix
    xhat_0 = np.array([[hhat_0],
                      [uhat_0]])

    Sigma_0 = np.array([[sigma_h, 0],
                       [0, sigma_u]])

    return WorkerModel(A=A, C=C, G=G, R=R, xhat_0=xhat_0, Sigma_0=Sigma_0)
```

Please note how the `WorkerModel` namedtuple creates all of the objects required to compute an associated state-space representation (41.2).

This is handy, because in order to simulate a history  $\{y_t, h_t\}$  for a worker, we'll want to form state space system for him/her by using the `LinearStateSpace` class.

```
# Define A, C, G, R, xhat_0, Sigma_0
worker = create_worker()
A, C, G, R = worker.A, worker.C, worker.G, worker.R
xhat_0, Sigma_0 = worker.xhat_0, worker.Sigma_0

# Create a LinearStateSpace object
ss = LinearStateSpace(A, C, G, np.sqrt(R),
```

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```

mu_0=xhat_0, Sigma_0=np.zeros((2,2))

T = 100
x, y = ss.simulate(T)
y = y.flatten()

h_0, u_0 = x[0, 0], x[1, 0]
    
```

Next, to compute the firm's policy for setting the log wage based on the information it has about the worker, we use the Kalman filter described in this quantecon lecture [A First Look at the Kalman filter](#).

In particular, we want to compute all of the objects in an “innovation representation”.

## 41.4 An Innovations Representation

We have all the objects in hand required to form an innovations representation for the output process  $\{y_t\}_{t=0}^T$  for a worker.

Let's code that up now.

$$\begin{aligned}\hat{x}_{t+1} &= A\hat{x}_t + K_t a_t \\ y_t &= G\hat{x}_t + a_t\end{aligned}$$

where  $K_t$  is the Kalman gain matrix at time  $t$ .

We accomplish this in the following code that uses the `Kalman` class.

```

kalman = Kalman(ss, xhat_0, Sigma_0)
Σ_t = np.zeros((*Σ_0.shape, T-1))
y_hat_t = np.zeros(T-1)
x_hat_t = np.zeros((2, T-1))

for t in range(1, T):
    kalman.update(y[t])
    x_hat, Σ = kalman.x_hat, kalman.Sigma
    Σ_t[:, :, t-1] = Σ
    x_hat_t[:, t-1] = x_hat.reshape(-1)
    [y_hat_t[t-1]] = worker.G @ x_hat

x_hat_t = np.concatenate((x[:, 1][:, np.newaxis],
                           x_hat_t), axis=1)
Σ_t = np.concatenate((worker.Σ_0[:, :, np.newaxis],
                      Σ_t), axis=2)
u_hat_t = x_hat_t[1, :]
    
```

For a draw of  $h_0, u_0$ , we plot  $E[y_t] = G\hat{x}_t$  where  $\hat{x}_t = E[x_t|y^{t-1}]$ .

We also plot  $E[u_0|y^{t-1}]$ , which is the firm inference about a worker's hard-wired “work ethic”  $u_0$ , conditioned on information  $y^{t-1}$  that it has about him or her coming into period  $t$ .

We can watch as the firm's inference  $E[u_0|y^{t-1}]$  of the worker's work ethic converges toward the hidden  $u_0$ , which is not directly observed by the firm.

```

fig, ax = plt.subplots(1, 2)

ax[0].plot(y_hat_t, label=r'$E[y_t | y^{t-1}]$')
ax[0].set_xlabel('Time')
    
```

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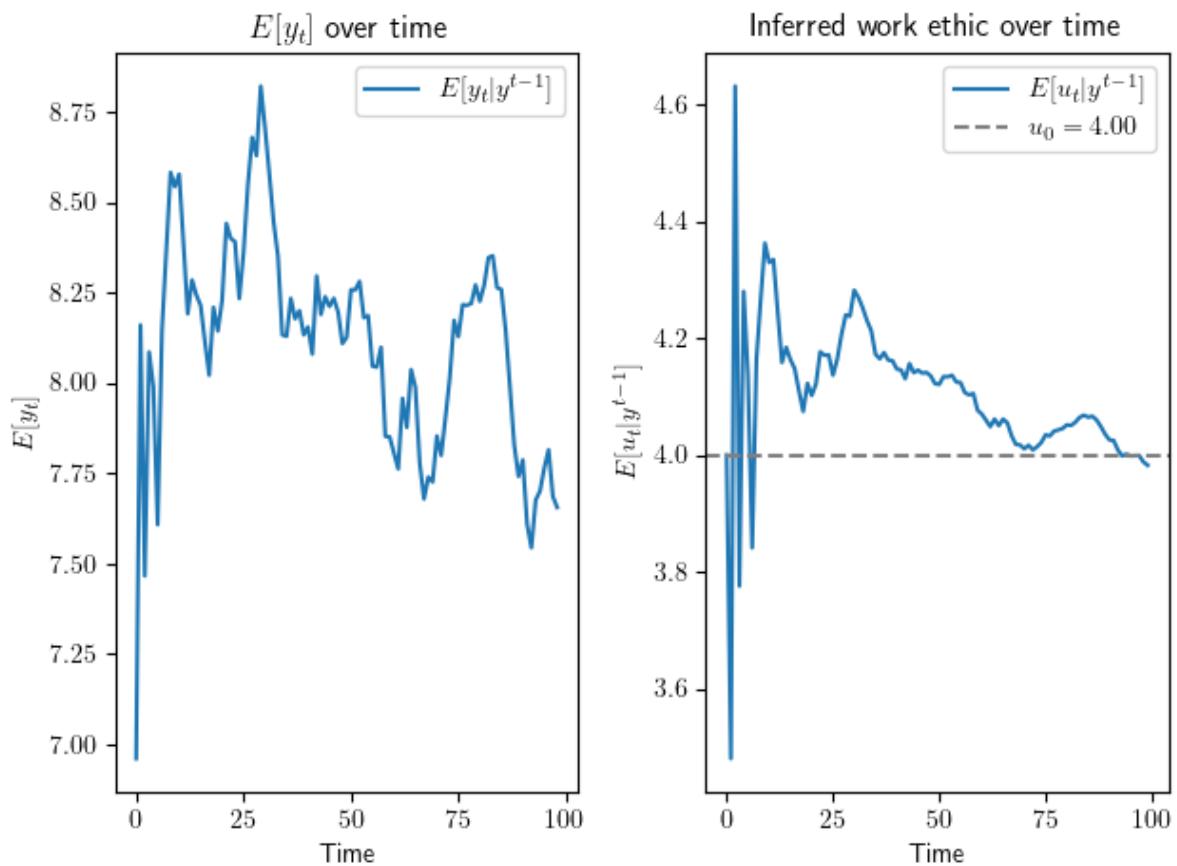
```

ax[0].set_ylabel(r'$E[y_t]$')
ax[0].set_title(r'$E[y_t]$ over time')
ax[0].legend()

ax[1].plot(u_hat_t, label=r'$E[u_t|y^{t-1}]$')
ax[1].axhline(y=u_0, color='grey',
               linestyle='dashed', label=fr'$u_0={u_0:.2f}$')
ax[1].set_xlabel('Time')
ax[1].set_ylabel(r'$E[u_t|y^{t-1}]$')
ax[1].set_title('Inferred work ethic over time')
ax[1].legend()

fig.tight_layout()
plt.show()

```



## 41.5 Some Computational Experiments

Let's look at  $\Sigma_0$  and  $\Sigma_T$  in order to see how much the firm learns about the hidden state during the horizon we have set.

```
print(Σ_t[:, :, 0])
```

```
[[4. 0.]
 [0. 4.]]
```

```
print(Σ_t[:, :, -1])
```

```
[[0.08805027 0.00100377]
 [0.00100377 0.00398351]]
```

Evidently, entries in the conditional covariance matrix become smaller over time.

It is enlightening to portray how conditional covariance matrices  $\Sigma_t$  evolve by plotting confidence ellipsoids around  $E[x_t|y^{t-1}]$  at various  $t$ 's.

```
# Create a grid of points for contour plotting
h_range = np.linspace(x_hat_t[0, :].min()-0.5*Σ_t[0, 0, 1],
                      x_hat_t[0, :].max()+0.5*Σ_t[0, 0, 1], 100)
u_range = np.linspace(x_hat_t[1, :].min()-0.5*Σ_t[1, 1, 1],
                      x_hat_t[1, :].max()+0.5*Σ_t[1, 1, 1], 100)
h, u = np.meshgrid(h_range, u_range)

# Create a figure with subplots for each time step
fig, axs = plt.subplots(1, 3, figsize=(12, 7))

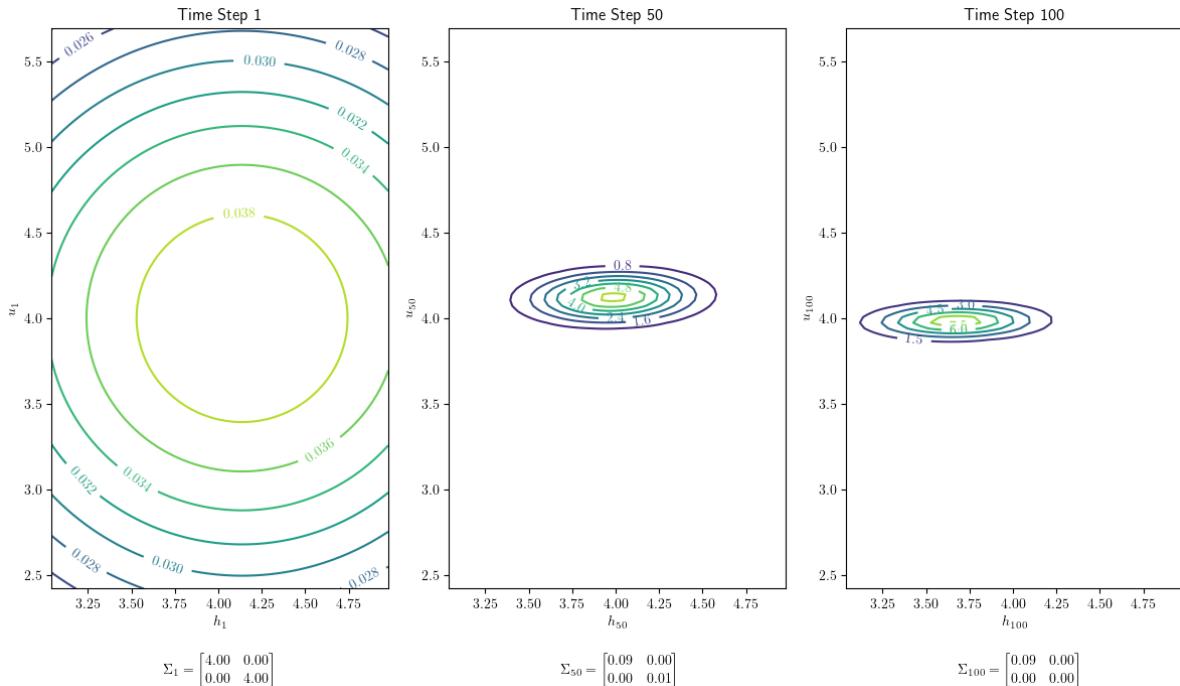
# Iterate through each time step
for i, t in enumerate(np.linspace(0, T-1, 3, dtype=int)):
    # Create a multivariate normal distribution with x_hat and Σ at time step t
    mu = x_hat_t[:, t]
    cov = Σ_t[:, :, t]
    mvn = multivariate_normal(mean=mu, cov=cov)

    # Evaluate the multivariate normal PDF on the grid
    pdf_values = mvn.pdf(np.dstack((h, u)))

    # Create a contour plot for the PDF
    con = axs[i].contour(h, u, pdf_values, cmap='viridis')
    axs[i].clabel(con, inline=1, fontsize=10)
    axs[i].set_title(f'Time Step {t+1}')
    axs[i].set_xlabel(r'$h_{\{' + str(t) + '\}}$'.format(str(t+1)))
    axs[i].set_ylabel(r'$u_{\{' + str(t) + '\}}$'.format(str(t+1)))

    cov_latex = r'$\Sigma_{\{' + str(t) + '\}}= \begin{bmatrix} \cdot & \cdot \\ \cdot & \cdot \end{bmatrix}$'.format(
        t+1, cov[0, 0], cov[0, 1], cov[1, 0], cov[1, 1])
    axs[i].text(0.33, -0.15, cov_latex, transform=axs[i].transAxes)

plt.tight_layout()
plt.show()
```



Note how the accumulation of evidence  $y^t$  affects the shape of the confidence ellipsoid as sample size  $t$  grows.

Now let's use our code to set the hidden state  $x_0$  to a particular vector in order to watch how a firm learns starting from some  $x_0$  we are interested in.

For example, let's say  $h_0 = 0$  and  $u_0 = 4$ .

Here is one way to do this.

```
# For example, we might want h_0 = 0 and u_0 = 4
mu_0 = np.array([0.0, 4.0])

# Create a LinearStateSpace object with Sigma_0 as a matrix of zeros
ss_example = LinearStateSpace(A, C, G, np.sqrt(R), mu_0=mu_0,
                               # This line forces exact h_0=0 and u_0=4
                               Sigma_0=np.zeros((2, 2))
                               )

T = 100
x, y = ss_example.simulate(T)
y = y.flatten()

# Now h_0=0 and u_0=4
h_0, u_0 = x[0, 0], x[1, 0]
print('h_0 = ', h_0)
print('u_0 = ', u_0)
```

```
h_0 = 0.0
u_0 = 4.0
```

Another way to accomplish the same goal is to use the following code.

```
# If we want to set the initial
# h_0 = hhat_0 = 0 and u_0 = uhhat_0 = 4.0:
```

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```

worker = create_worker(hhat_0=0.0, uhat_0=4.0)

ss_example = LinearStateSpace(A, C, G, np.sqrt(R),
                               # This line takes h_0=hhat_0 and u_0=uhat_0
                               mu_0=worker.xhat_0,
                               # This line forces exact h_0=hhat_0 and u_0=uhat_0
                               Sigma_0=np.zeros((2, 2))
                               )

T = 100
x, y = ss_example.simulate(T)
y = y.flatten()

# Now h_0 and u_0 will be exactly hhat_0
h_0, u_0 = x[0, 0], x[1, 0]
print('h_0 = ', h_0)
print('u_0 = ', u_0)

```

```

h_0 = 0.0
u_0 = 4.0

```

For this worker, let's generate a plot like the one above.

```

# First we compute the Kalman filter with initial xhat_0 and Σ_0
kalman = Kalman(ss, xhat_0, Σ_0)
Σ_t = []
y_hat_t = np.zeros(T-1)
u_hat_t = np.zeros(T-1)

# Then we iteratively update the Kalman filter class using
# observation y based on the linear state model above:
for t in range(1, T):
    kalman.update(y[t])
    x_hat, Σ = kalman.x_hat, kalman.Sigma
    Σ_t.append(Σ)
    [y_hat_t[t-1]] = worker.G @ x_hat
    [u_hat_t[t-1]] = x_hat[1]

# Generate plots for y_hat_t and u_hat_t
fig, ax = plt.subplots(1, 2)

ax[0].plot(y_hat_t, label=r'$E[y_t | y^{t-1}]$')
ax[0].set_xlabel('Time')
ax[0].set_ylabel(r'$E[y_t]$')
ax[0].set_title(r'$E[y_t]$ over time')
ax[0].legend()

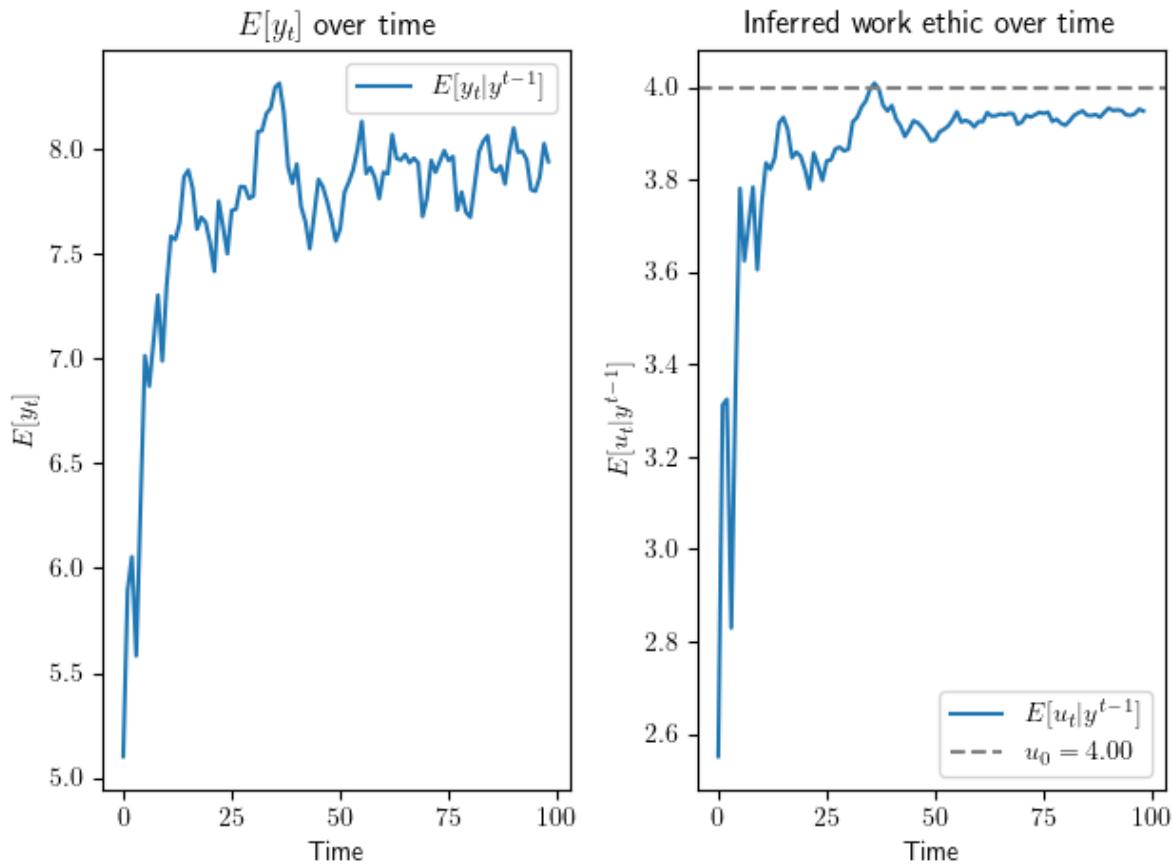
ax[1].plot(u_hat_t, label=r'$E[u_t | y^{t-1}]$')
ax[1].axhline(y=u_0, color='grey',
               linestyle='dashed', label=fr'$u_0={u_0:.2f}$')
ax[1].set_xlabel('Time')
ax[1].set_ylabel(r'$E[u_t | y^{t-1}]$')
ax[1].set_title('Inferred work ethic over time')
ax[1].legend()

```

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```
fig.tight_layout()
plt.show()
```



More generally, we can change some or all of the parameters defining a worker in our `create_worker` namedtuple. Here is an example.

```
# We can set these parameters when creating a worker -- just like classes!
hard_working_worker = create_worker(a=.4, β=.8,
                                      hhat_0=7.0, uhat_0=100, σ_h=2.5, σ_u=3.2)
```

```
print(hard_working_worker)
```

```
WorkerModel(A=array([[0.4, 0.8],
                     [0., 1.]]), C=array([[0.2],
                     [0.]]), G=array([1., 1.]), R=0.5, xhat_0=array([[ 7.],
                     [100.]]), Σ_0=array([[2.5, 0.],
                     [0., 3.2]]))
```

We can also simulate the system for  $T = 50$  periods for different workers.

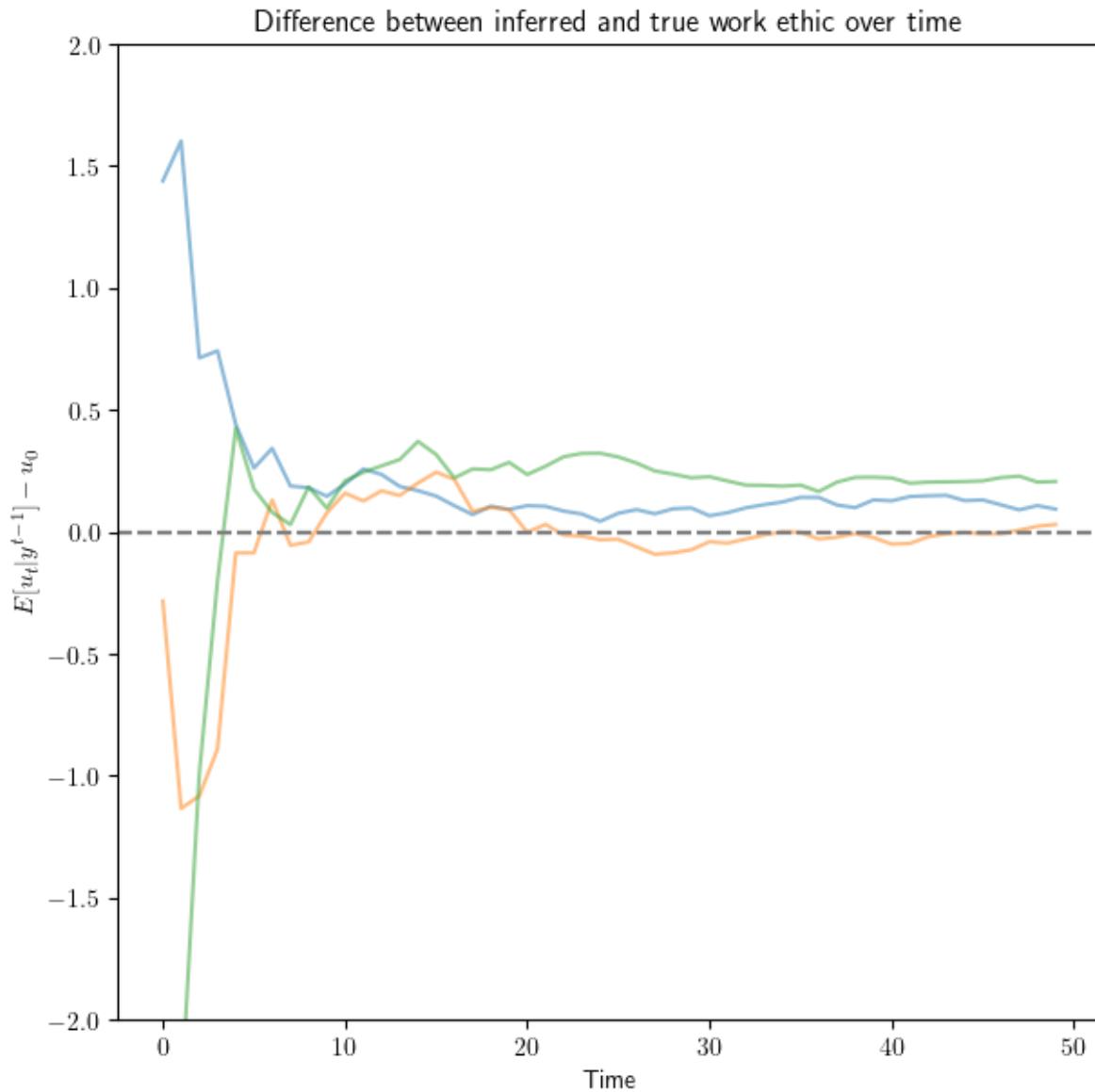
The difference between the inferred work ethics and true work ethics converges to 0 over time.

This shows that the filter is gradually teaching the worker and firm about the worker's effort.

```

num_workers = 3
T = 50
fig, ax = plt.subplots(figsize=(7, 7))

for i in range(num_workers):
    worker = create_worker(uhat_0=4+2*i)
    simulate_workers(worker, T, ax)
ax.set_ylim(ymin=-2, ymax=2)
plt.show()
    
```



```
# We can also generate plots of u_t:
```

```

T = 50
fig, ax = plt.subplots(figsize=(7, 7))

uhat_0s = [2, -2, 1]
    
```

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```

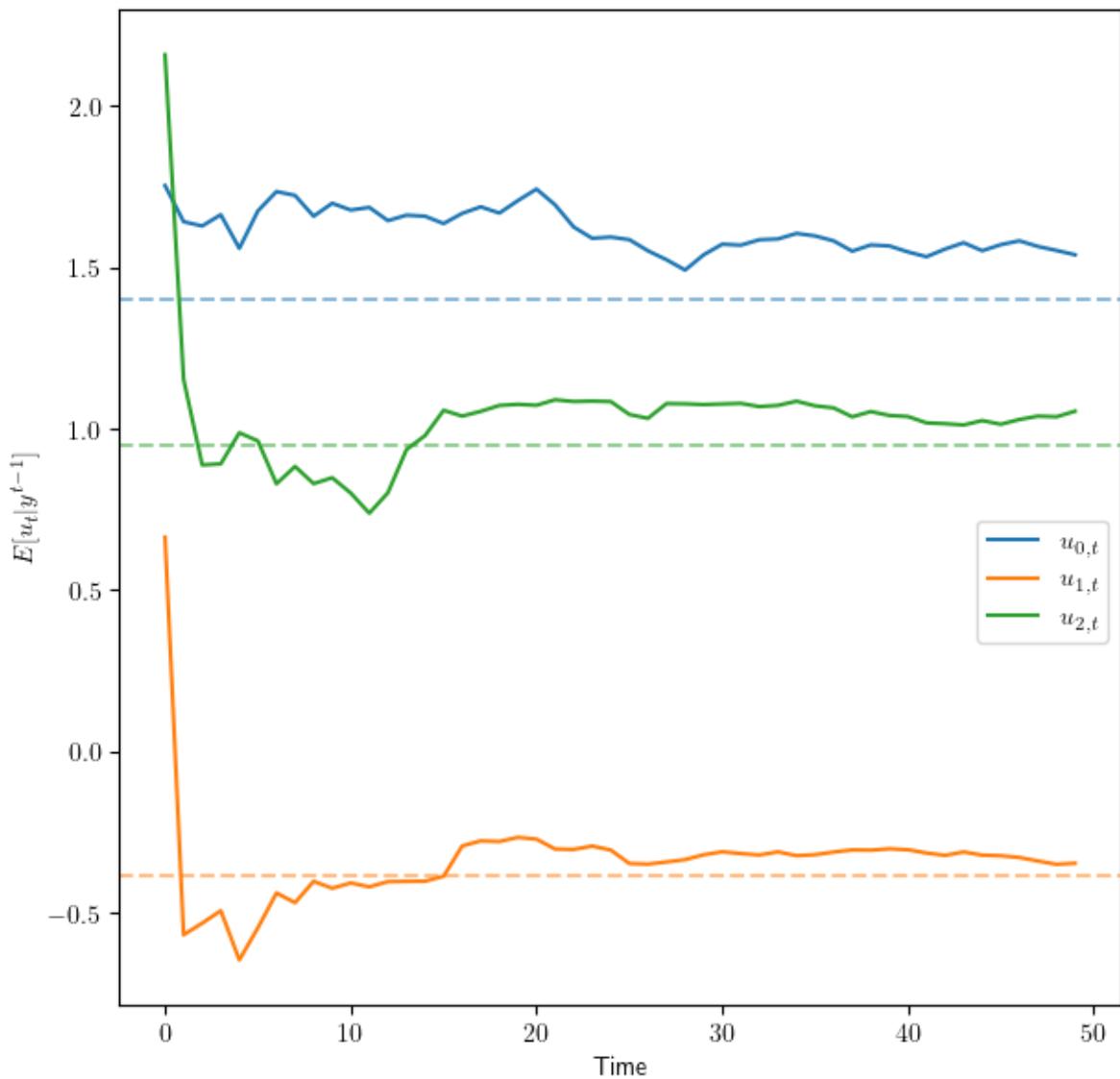
as = [0.2, 0.3, 0.5]
βs = [0.1, 0.9, 0.3]

for i, (uhat_0, α, β) in enumerate(zip(uhat_0s, as, βs)):
    worker = create_worker(uhat_0=uhat_0, α=α, β=β)
    simulate_workers(worker, T, ax,
                      # By setting diff=False, it will give u_t
                      diff=False, name=r'$u_{\{\}, t}$.format(i))

ax.legend(bbox_to_anchor=(1, 0.5))
plt.show()

```

Inferred work ethic over time



```
# We can also use exact u_0=1 and h_0=2 for all workers
```

```
T = 50
```

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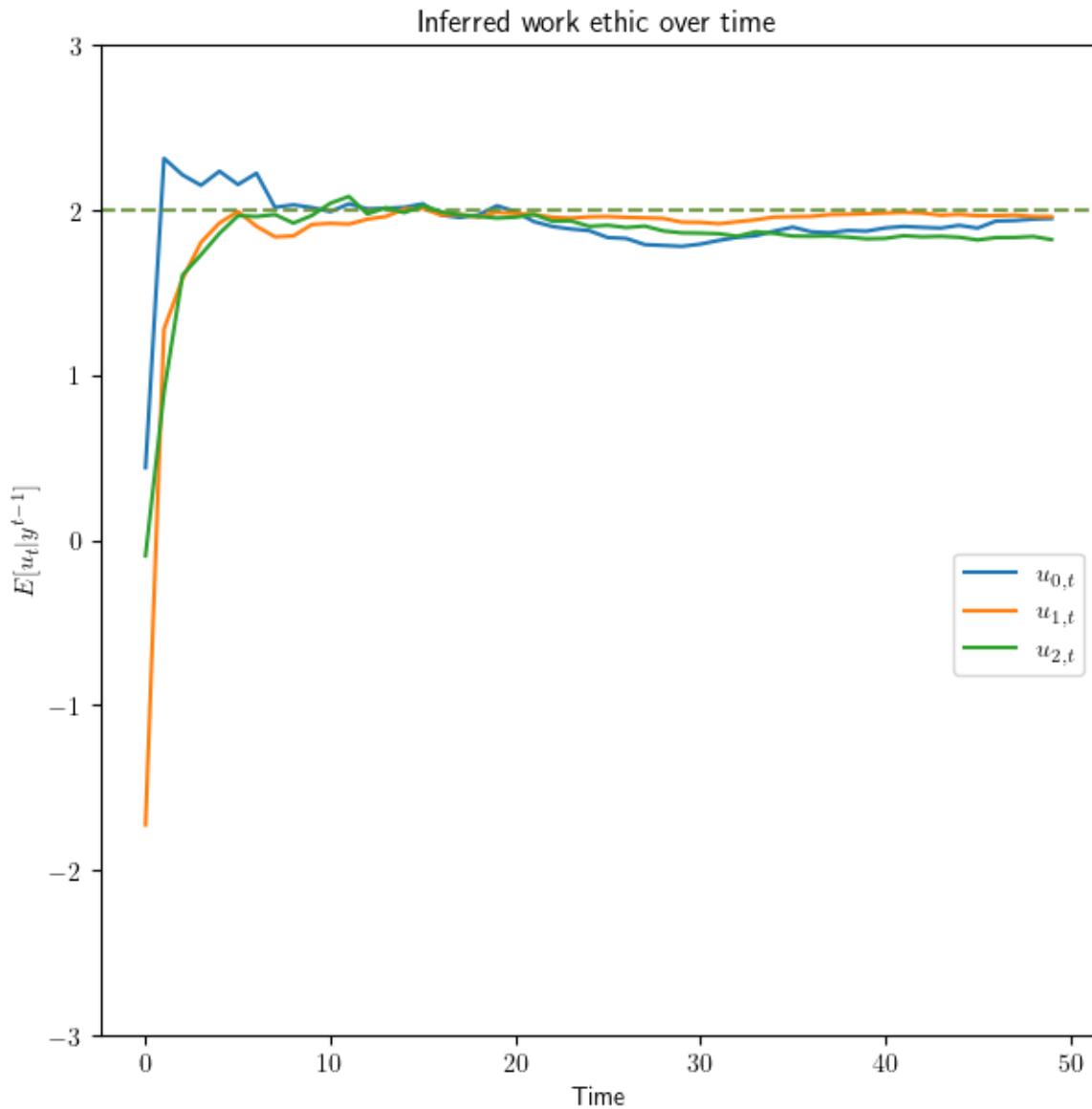
```
fig, ax = plt.subplots(figsize=(7, 7))

# These two lines set u_0=1 and h_0=2 for all workers
mu_0 = np.array([[1],
                 [2]])
Sigma_0 = np.zeros((2,2))

uhat_0s = [2, -2, 1]
as = [0.2, 0.3, 0.5]
bs = [0.1, 0.9, 0.3]

for i, (uhat_0, a, b) in enumerate(zip(uhat_0s, as, bs)):
    worker = create_worker(uhat_0=uhat_0, a=a, b=b)
    simulate_workers(worker, T, ax, mu_0=mu_0, Sigma_0=Sigma_0,
                     diff=False, name=r'$u_{\{' + str(i) + '\}, t}$'.format(i))

# This controls the boundary of plots
ax.set_ylim(ylim=-3, ymax=3)
ax.legend(bbox_to_anchor=(1, 0.5))
plt.show()
```



```
# We can generate a plot for only one of the workers:
```

```
T = 50
fig, ax = plt.subplots(figsize=(7, 7))

mu_0_1 = np.array([[1],
                  [100]])
mu_0_2 = np.array([[1],
                  [30]])
Sigma_0 = np.zeros((2,2))

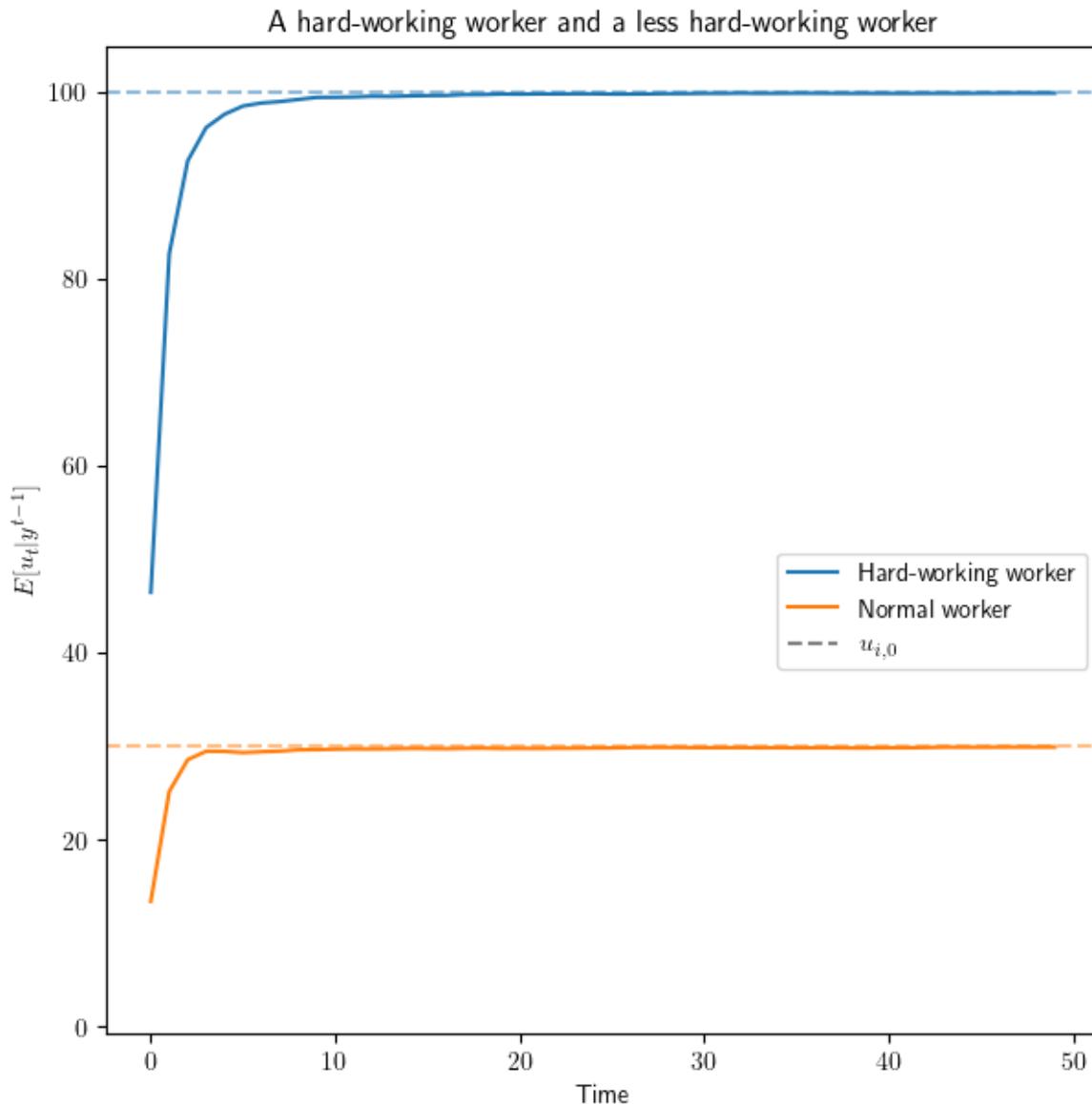
uhat_0s = 100
as = 0.5
bs = 0.3

worker = create_worker(uhat_0=uhat_0, a=a, b=b)
```

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```
simulate_workers(worker, T, ax, mu_0=mu_0_1, Sigma_0=Sigma_0,
                 diff=False, name=r'Hard-working worker')
simulate_workers(worker, T, ax, mu_0=mu_0_2, Sigma_0=Sigma_0,
                 diff=False,
                 title='A hard-working worker and a less hard-working worker',
                 name=r'Normal worker')
ax.axhline(y=u_0, xmin=0, xmax=0, color='grey',
            linestyle='dashed', label=r'$u_{i, 0}$')
ax.legend(bbox_to_anchor=(1, 0.5))
plt.show()
```



## 41.6 Future Extensions

We can do lots of enlightening experiments by creating new types of workers and letting the firm learn about their hidden (to the firm) states by observing just their output histories.



## **Part VII**

### **Search**



## JOB SEARCH I: THE MCCALL SEARCH MODEL

### Contents

- *Job Search I: The McCall Search Model*
  - *Overview*
  - *The McCall Model*
  - *Computing the Optimal Policy: Take 1*
  - *Computing an Optimal Policy: Take 2*
  - *Continuous Offer Distribution*
  - *Volatility*
  - *Exercises*

“Questioning a McCall worker is like having a conversation with an out-of-work friend: ‘Maybe you are setting your sights too high’, or ‘Why did you quit your old job before you had a new one lined up?’ This is real social science: an attempt to model, to understand, human behavior by visualizing the situation people find themselves in, the options they face and the pros and cons as they themselves see them.” – Robert E. Lucas, Jr.

In addition to what’s in Anaconda, this lecture will need the following libraries:

```
!pip install quantecon jax
```

### 42.1 Overview

The McCall search model [McCall, 1970] helped transform economists’ way of thinking about labor markets.

To clarify notions such as “involuntary” unemployment, McCall modeled the decision problem of an unemployed worker in terms of factors including

- current and likely future wages
- impatience
- unemployment compensation

To solve the decision problem McCall used dynamic programming.

Here we set up McCall’s model and use dynamic programming to analyze it.

As we'll see, McCall's model is not only interesting in its own right but also an excellent vehicle for learning dynamic programming.

Let's start with some imports:

```
import matplotlib.pyplot as plt
import numpy as np
import numba
import jax
import jax.numpy as jnp
from typing import NamedTuple
from functools import partial
import quantecon as qe
from quantecon.distributions import BetaBinomial
```

## 42.2 The McCall Model

An unemployed agent receives in each period a job offer at wage  $W_t$ .

In this lecture, we adopt the following simple environment:

- The offer sequence  $\{W_t\}_{t \geq 0}$  is IID, with  $q(w)$  being the probability of observing wage  $w$  in finite set  $\mathbb{W}$ .
- The agent observes  $W_t$  at the start of  $t$ .
- The agent knows that  $\{W_t\}$  is IID with common distribution  $q$  and can use this when computing expectations.

(In later lectures, we will relax these assumptions.)

At time  $t$ , our agent has two choices:

1. Accept the offer and work permanently at constant wage  $W_t$ .
2. Reject the offer, receive unemployment compensation  $c$ , and reconsider next period.

The agent is infinitely lived and aims to maximize the expected discounted sum of earnings

$$\mathbb{E} \sum_{t=0}^{\infty} \beta^t y_t \quad (42.1)$$

The constant  $\beta$  lies in  $(0, 1)$  and is called a **discount factor**.

The smaller is  $\beta$ , the more the agent discounts future earnings relative to current earnings.

The variable  $y_t$  is income, equal to

- his/her wage  $W_t$  when employed
- unemployment compensation  $c$  when unemployed

### 42.2.1 A Trade-Off

The worker faces a trade-off:

- Waiting too long for a good offer is costly, since the future is discounted.
- Accepting too early is costly, since better offers might arrive in the future.

To decide the optimal wait time in the face of this trade-off, we use [dynamic programming](#).

Dynamic programming can be thought of as a two-step procedure that

1. first assigns values to “states” and
2. then deduces optimal actions given those values

We'll go through these steps in turn.

### 42.2.2 The Value Function

In order to optimally trade-off current and future rewards, we need to think about two things:

1. the current payoffs we get from different choices
2. the different states that those choices will lead to in next period

To weigh these two aspects of the decision problem, we need to assign *values* to states.

To this end, let  $v^*(w)$  be the total lifetime value accruing to an unemployed worker who enters the current period unemployed when the wage is  $w \in \mathbb{W}$ .

(In particular, the agent has wage offer  $w$  in hand and can accept or reject it.)

More precisely,  $v^*(w)$  denotes the total sum of expected discounted earnings when an agent always behaves in an optimal way, points in time.

Of course  $v^*(w)$  is not trivial to calculate because we don't yet know what decisions are optimal and what aren't!

If we don't know what optimal choices are, it feels impossible to calculate  $v^*(w)$ .

But let's put this aside for now and think of  $v^*$  as a function that assigns to each possible wage  $w$  the maximal lifetime value  $v^*(w)$  that can be obtained with that offer in hand.

A crucial observation is that this function  $v^*$  must satisfy

$$v^*(w) = \max \left\{ \frac{w}{1-\beta}, c + \beta \sum_{w' \in \mathbb{W}} v^*(w') q(w') \right\} \quad (42.2)$$

for every possible  $w$  in  $\mathbb{W}$ .

This is a version of the **Bellman equation**, which is ubiquitous in economic dynamics and other fields involving planning over time.

The intuition behind it is as follows:

- the first term inside the max operation is the lifetime payoff from accepting current offer, since such a worker works forever at  $w$  and values this income stream as

$$\frac{w}{1-\beta} = w + \beta w + \beta^2 w + \dots$$

- the second term inside the max operation is the continuation value, which is the lifetime payoff from rejecting the current offer and then behaving optimally in all subsequent periods

If we optimize and pick the best of these two options, we obtain maximal lifetime value from today, given current offer  $w$ .

But this is precisely  $v^*(w)$ , which is the left-hand side of (42.2).

Putting this all together, we see that (42.2) is valid for all  $w$ .

### 42.2.3 The Optimal Policy

We still don't know how to compute  $v^*$  (although (42.2) gives us hints we'll return to below).

But suppose for now that we do know  $v^*$ .

Once we have this function in hand we can easily make optimal choices (i.e., make the right choice between accept and reject given any  $w$ ).

All we have to do is select the maximal choice on the right-hand side of (42.2).

In other words, we make the best choice between stopping and continuing, given the information provided to us by  $v^*$ .

The optimal action is best thought of as a **policy**, which is, in general, a map from states to actions.

Given any  $w$ , we can read off the corresponding best choice (accept or reject) by picking the max on the right-hand side of (42.2).

Thus, we have a map from  $\mathbb{W}$  to  $\{0, 1\}$ , with 1 meaning accept and 0 meaning reject.

We can write the policy as follows

$$\sigma(w) := \mathbf{1} \left\{ \frac{w}{1 - \beta} \geq c + \beta \sum_{w' \in \mathbb{W}} v^*(w') q(w') \right\}$$

Here  $\mathbf{1}\{P\} = 1$  if statement  $P$  is true and equals 0 otherwise.

We can also write this as

$$\sigma(w) := \mathbf{1}\{w \geq \bar{w}\}$$

where

$$\bar{w} := (1 - \beta) \left\{ c + \beta \sum_{w'} v^*(w') q(w') \right\} \quad (42.3)$$

Here  $\bar{w}$  (called the **reservation wage**) is a constant depending on  $\beta, c$  and the wage distribution.

The agent should accept if and only if the current wage offer exceeds the reservation wage.

In view of (42.3), we can compute this reservation wage if we can compute the value function.

## 42.3 Computing the Optimal Policy: Take 1

To put the above ideas into action, we need to compute the value function at each  $w \in \mathbb{W}$ .

To simplify notation, let's set

$$\mathbb{W} := \{w_1, \dots, w_n\} \quad \text{and} \quad v^*(i) := v^*(w_i)$$

The value function is then represented by the vector  $v^* = (v^*(i))_{i=1}^n$ .

In view of (42.2), this vector satisfies the nonlinear system of equations

$$v^*(i) = \max \left\{ \frac{w(i)}{1-\beta}, c + \beta \sum_{j=1}^n v^*(j)q(j) \right\} \quad \text{for } i = 1, \dots, n \quad (42.4)$$

### 42.3.1 The Algorithm

To compute this vector, we use successive approximations:

Step 1: pick an arbitrary initial guess  $v \in \mathbb{R}^n$ .

Step 2: compute a new vector  $v' \in \mathbb{R}^n$  via

$$v'(i) = \max \left\{ \frac{w(i)}{1-\beta}, c + \beta \sum_{j=1}^n v(j)q(j) \right\} \quad \text{for } i = 1, \dots, n \quad (42.5)$$

Step 3: calculate a measure of a discrepancy between  $v$  and  $v'$ , such as  $\max_i |v(i) - v'(i)|$ .

Step 4: if the deviation is larger than some fixed tolerance, set  $v = v'$  and go to step 2, else continue.

Step 5: return  $v$ .

For a small tolerance, the returned function  $v$  is a close approximation to the value function  $v^*$ .

The theory below elaborates on this point.

### 42.3.2 Fixed Point Theory

What's the mathematics behind these ideas?

First, one defines a mapping  $T$  from  $\mathbb{R}^n$  to itself via

$$(Tv)(i) = \max \left\{ \frac{w(i)}{1-\beta}, c + \beta \sum_{j=1}^n v(j)q(j) \right\} \quad \text{for } i = 1, \dots, n \quad (42.6)$$

(A new vector  $Tv$  is obtained from given vector  $v$  by evaluating the r.h.s. at each  $i$ .)

The element  $v_k$  in the sequence  $\{v_k\}$  of successive approximations corresponds to  $T^k v$ .

- This is  $T$  applied  $k$  times, starting at the initial guess  $v$

One can show that the conditions of the [Banach fixed point theorem](#) are satisfied by  $T$  on  $\mathbb{R}^n$ .

One implication is that  $T$  has a unique fixed point in  $\mathbb{R}^n$ .

- That is, a unique vector  $\bar{v}$  such that  $T\bar{v} = \bar{v}$ .

Moreover, it's immediate from the definition of  $T$  that this fixed point is  $v^*$ .

A second implication of the Banach contraction mapping theorem is that  $\{T^k v\}$  converges to the fixed point  $v^*$  regardless of  $v$ .

### 42.3.3 Implementation

Our default for  $q$ , the wage offer distribution, will be Beta-binomial.

```
n, a, b = 50, 200, 100 # default parameters
q_default = jnp.array(BetaBinomial(n, a, b).pdf())
```

```
W1124 04:30:09.596057    29112 cuda_executor.cc:1802] GPU interconnect information
 ↵not available: INTERNAL: NVML doesn't support extracting fabric info or NVLink
 ↵is not used by the device.
W1124 04:30:09.599761    29046 cuda_executor.cc:1802] GPU interconnect information
 ↵not available: INTERNAL: NVML doesn't support extracting fabric info or NVLink
 ↵is not used by the device.
```

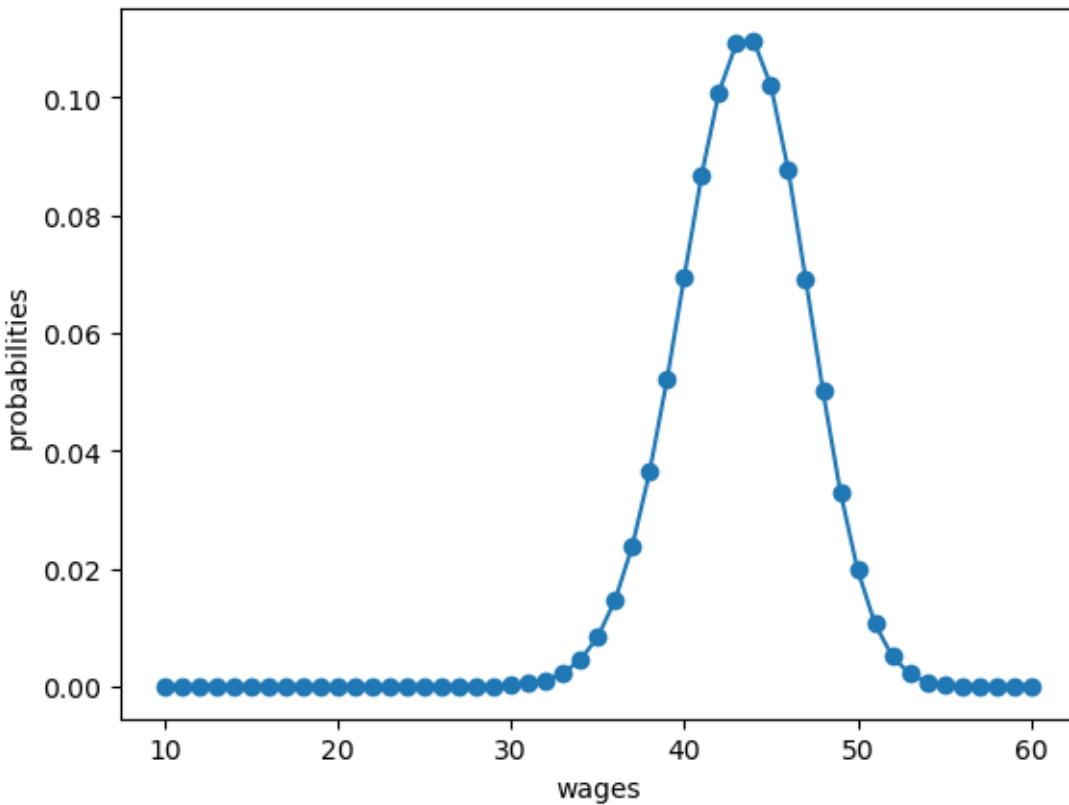
Our default set of values for wages will be

```
w_min, w_max = 10, 60
w_default = jnp.linspace(w_min, w_max, n+1)
```

Here's a plot of the probabilities of different wage outcomes:

```
fig, ax = plt.subplots()
ax.plot(w_default, q_default, '-o', label='$q(w(i))$')
ax.set_xlabel('wages')
ax.set_ylabel('probabilities')

plt.show()
```



We will use **JAX** to write our code.

We'll use `NamedTuple` for our model class to maintain immutability, which works well with JAX's functional programming paradigm.

Here's a class that stores the model parameters with default values.

```
class McCallModel(NamedTuple):
    c: float = 25           # unemployment compensation
    β: float = 0.99          # discount factor
    w: jnp.ndarray = w_default # array of wage values, w[i] = wage at state i
    q: jnp.ndarray = q_default # array of probabilities
```

We implement the Bellman operator  $T$  from (42.6), which we can write in terms of array operations as

$$Tv = \max \left\{ \frac{w}{1-\beta}, c + \beta \sum_{j=1}^n v(j)q(j) \right\} \quad (42.7)$$

(The first term inside the max is an array and the second is just a number – here we mean that the max comparison against this number is done element-by-element for all elements in the array.)

We can code  $T$  up as follows.

```
def T(model: McCallModel, v: jnp.ndarray):
    c, β, w, q = model
    accept = w / (1 - β)
    reject = c + β * v @ q
    return jnp.maximum(accept, reject)
```

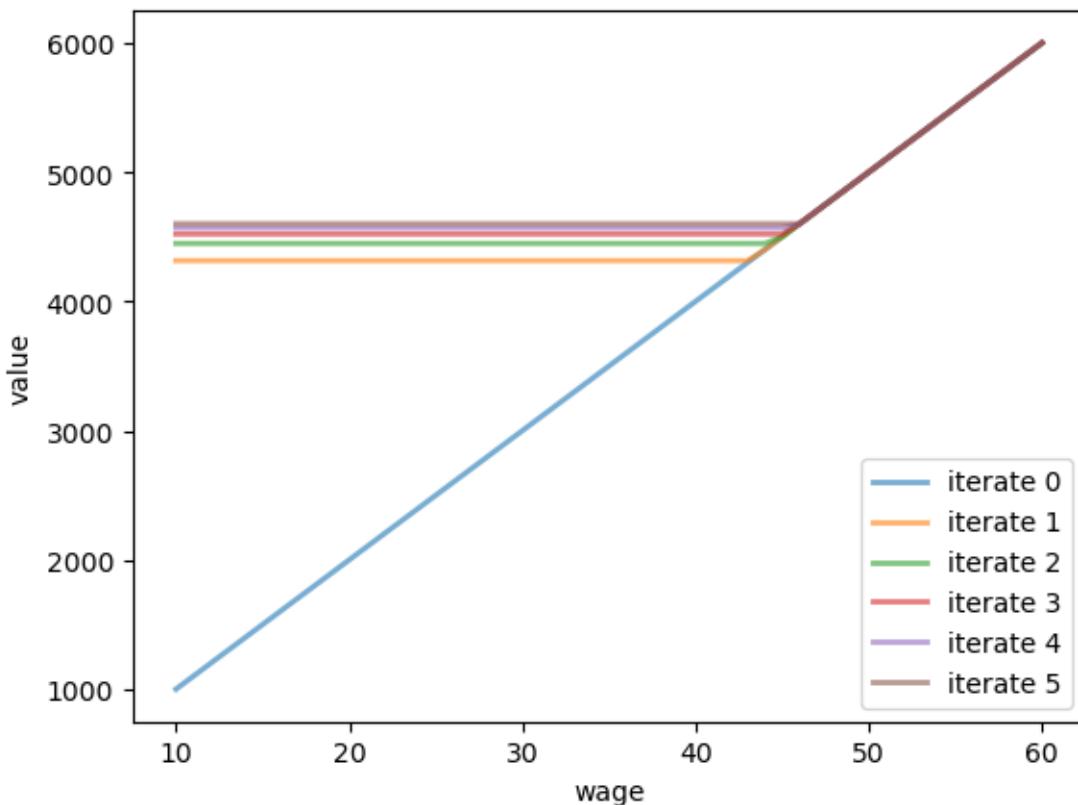
Based on these defaults, let's try plotting the first few approximate value functions in the sequence  $\{T^k v\}$ .

We will start from guess  $v$  given by  $v(i) = w(i)/(1 - \beta)$ , which is the value of accepting at every given wage.

```
model = McCallModel()
c, β, w, q = model
v = w / (1 - β) # Initial condition
fig, ax = plt.subplots()

num_plots = 6
for i in range(num_plots):
    ax.plot(w, v, '-', alpha=0.6, lw=2, label=f"iterate {i}")
    v = T(model, v)

ax.legend(loc='lower right')
ax.set_xlabel('wage')
ax.set_ylabel('value')
plt.show()
```



You can see that convergence is occurring: successive iterates are getting closer together.

Here's a more serious iteration effort to compute the limit, which continues until measured deviation between successive iterates is below `tol`.

Once we obtain a good approximation to the limit, we will use it to calculate the reservation wage.

```
def compute_reservation_wage(
    model: McCallModel,      # instance containing default parameters
    v_init: jnp.ndarray,    # initial condition for iteration
    tol: float=1e-6,        # error tolerance
    max_iter: int=500,       # maximum number of iterations for loop
):
    """Computes the reservation wage in the McCall job search model."""
    c, beta, w, q = model
    i = 0
    error = tol + 1
    v = v_init

    while i < max_iter and error > tol:
        v_next = T(model, v)
        error = jnp.max(jnp.abs(v_next - v))
        v = v_next
        i += 1

    w_bar = (1 - beta) * (c + beta * v @ q)
    return v, w_bar
```

The cell computes the reservation wage at the default parameters

```

model = McCallModel()
c, β, w, q = model
v_init = w / (1 - β) # initial guess
v, w_bar = compute_reservation_wage(model, v_init)
print(w_bar)

```

47.316475

#### 42.3.4 Comparative Statics

Now that we know how to compute the reservation wage, let's see how it varies with parameters.

Here we compare the reservation wage at two values of  $\beta$ .

The reservation wages will be plotted alongside the wage offer distribution, so that we can get a sense of what fraction of offers will be accepted.

```

fig, ax = plt.subplots()

# Get the default color cycle
prop_cycle = plt.rcParams['axes.prop_cycle']
colors = prop_cycle.by_key()['color']

# Plot the wage offer distribution
ax.plot(w, q, '-', alpha=0.6, lw=2,
        label='wage offer distribution',
        color=colors[0])

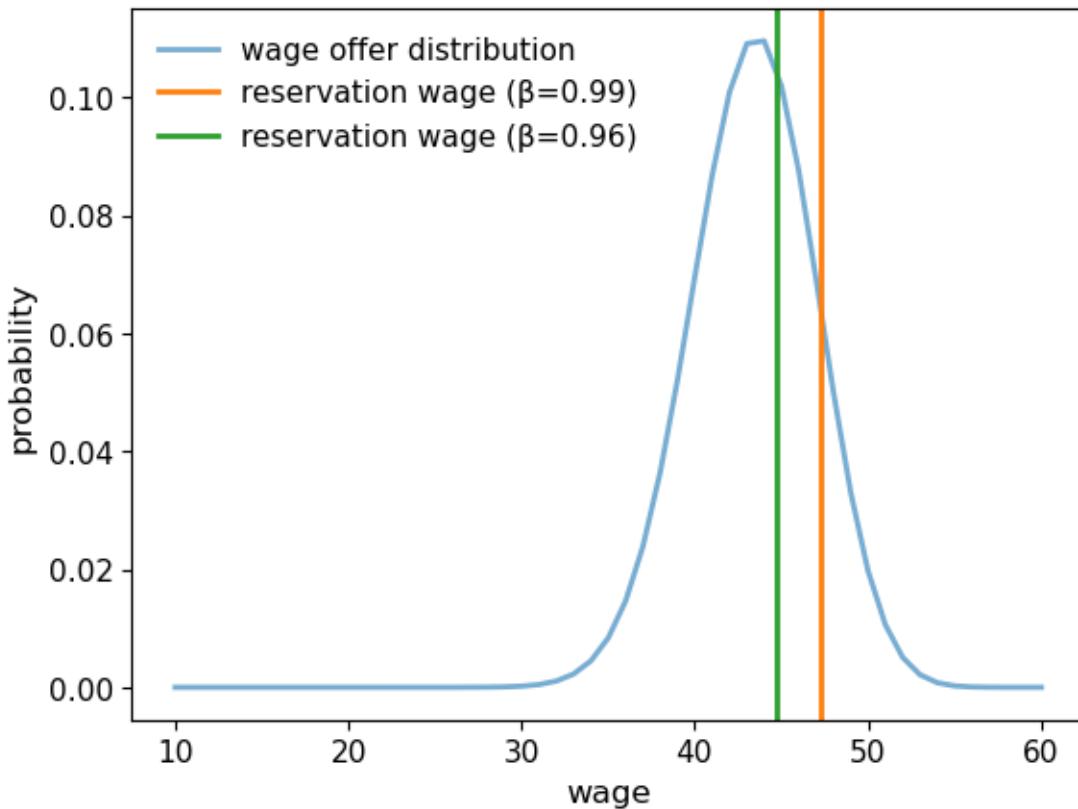
# Compute reservation wage with default beta
model_default = McCallModel()
c, β, w, q = model_default
v_init = w / (1 - β)
v_default, res_wage_default = compute_reservation_wage(
    model_default, v_init
)

# Compute reservation wage with lower beta
β_new = 0.96
model_low_beta = McCallModel(β=β_new)
c, β_low, w, q = model_low_beta
v_init_low = w / (1 - β_low)
v_low, res_wage_low = compute_reservation_wage(
    model_low_beta, v_init_low
)

# Plot vertical lines for reservation wages
ax.axvline(x=res_wage_default, color=colors[1], lw=2,
            label=f'reservation wage (β={β})')
ax.axvline(x=res_wage_low, color=colors[2], lw=2,
            label=f'reservation wage (β={β_new})')

ax.set_xlabel('wage', fontsize=12)
ax.set_ylabel('probability', fontsize=12)
ax.tick_params(axis='both', which='major', labelsize=11)
ax.legend(loc='upper left', frameon=False, fontsize=11)
plt.show()

```



We see that the reservation wage is higher when  $\beta$  is higher.

This is not surprising, since higher  $\beta$  is associated with more patience.

Now let's look more systematically at what happens when we change  $\beta$  and  $c$ .

As a first step, given that we'll use it many times, let's create a more efficient, jit-complied version of the function that computes the reservation wage:

```
@jax.jit
def compute_res_wage_jitted(
    model: McCallModel,      # instance containing default parameters
    v_init: jnp.ndarray,    # initial condition for iteration
    tol: float=1e-6,         # error tolerance
    max_iter: int=500,       # maximum number of iterations for loop
):
    c, β, w, q = model
    i = 0
    error = tol + 1
    initial_state = v_init, i, error

    def cond(loop_state):
        v, i, error = loop_state
        return jnp.logical_and(i < max_iter, error > tol)

    def update(loop_state):
        v, i, error = loop_state
        v_next = T(model, v)
        error = jnp.max(jnp.abs(v_next - v))
        i += 1
        return v, i, error

    v, i, error = jax.lax.while_loop(cond, update, initial_state)
```

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```

new_loop_state = v_next, i, error
return new_loop_state

final_state = jax.lax.while_loop(cond, update, initial_state)
v, i, error = final_state

w_bar = (1 - β) * (c + β * v @ q)
return v, w_bar

```

Now we compute the reservation wage at each  $c, \beta$  pair.

```

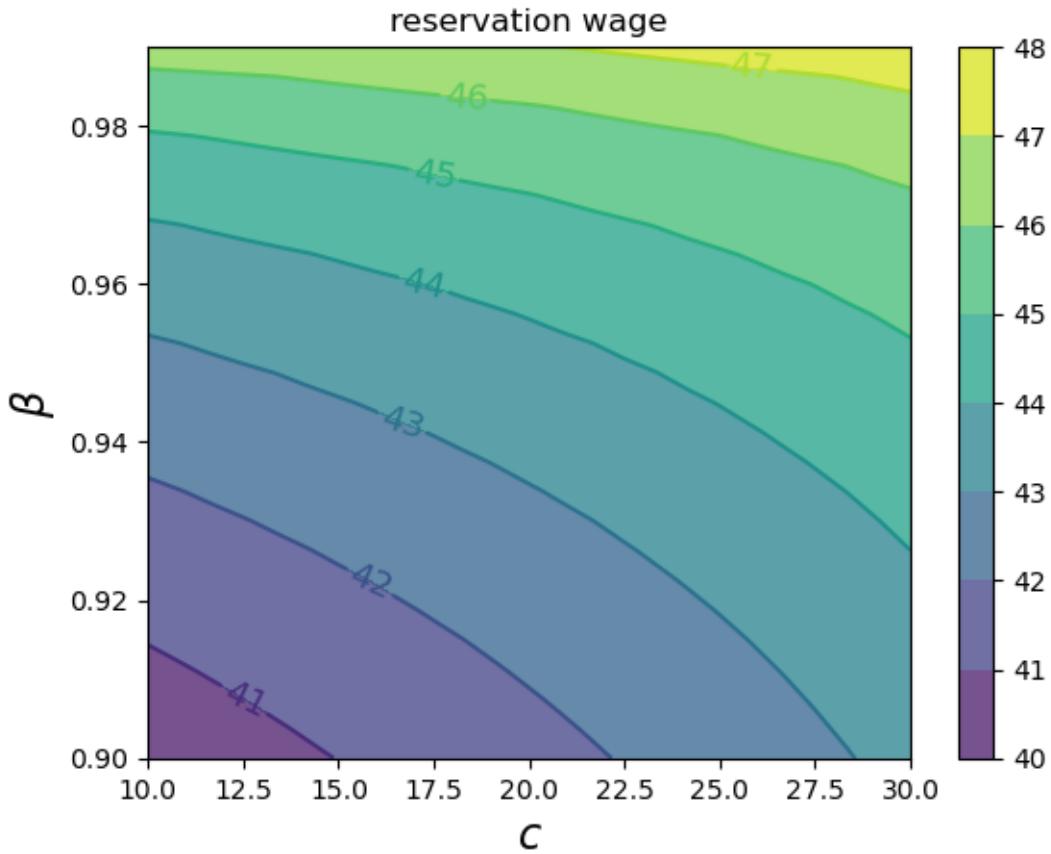
grid_size = 25
c_vals = jnp.linspace(10.0, 30.0, grid_size)
β_vals = jnp.linspace(0.9, 0.99, grid_size)

res_wage_matrix = np.empty((grid_size, grid_size))
model = McCallModel()
v_init = model.w / (1 - model.β)

for i, c in enumerate(c_vals):
    for j, β in enumerate(β_vals):
        model = McCallModel(c=c, β=β)
        v, w_bar = compute_res_wage_jitted(model, v_init)
        v_init = v
        res_wage_matrix[i, j] = w_bar

fig, ax = plt.subplots()
cs1 = ax.contourf(c_vals, β_vals, res_wage_matrix.T, alpha=0.75)
ctr1 = ax.contour(c_vals, β_vals, res_wage_matrix.T)
plt.clabel(ctr1, inline=1, fontsize=13)
plt.colorbar(cs1, ax=ax)
ax.set_title("reservation wage")
ax.set_xlabel("$c$", fontsize=16)
ax.set_ylabel("$\beta$", fontsize=16)
ax.ticklabel_format(useOffset=False)
plt.show()

```



As expected, the reservation wage increases with both patience and unemployment compensation.

## 42.4 Computing an Optimal Policy: Take 2

The approach to dynamic programming just described is standard and broadly applicable.

But for our McCall search model there's also an easier way that circumvents the need to compute the value function.

Let  $h$  denote the continuation value:

$$h = c + \beta \sum_{w'} v^*(w')q(w') \quad (42.8)$$

The Bellman equation can now be written as

$$v^*(w') = \max \left\{ \frac{w'}{1-\beta}, h \right\} \quad (42.9)$$

Now let's derive a nonlinear equation for  $h$  alone.

Starting from (42.9), we multiply both sides by  $q(w')$  to get

$$v^*(w')q(w') = \max \left\{ \frac{w'}{1-\beta}, h \right\} q(w')$$

Next, we sum both sides over  $w' \in \mathbb{W}$ :

$$\sum_{w' \in \mathbb{W}} v^*(w')q(w') = \sum_{w' \in \mathbb{W}} \max \left\{ \frac{w'}{1-\beta}, h \right\} q(w')$$

Now multiply both sides by  $\beta$ :

$$\beta \sum_{w' \in \mathbb{W}} v^*(w') q(w') = \beta \sum_{w' \in \mathbb{W}} \max \left\{ \frac{w'}{1-\beta}, h \right\} q(w')$$

Add  $c$  to both sides:

$$c + \beta \sum_{w' \in \mathbb{W}} v^*(w') q(w') = c + \beta \sum_{w' \in \mathbb{W}} \max \left\{ \frac{w'}{1-\beta}, h \right\} q(w')$$

Finally, using the definition of  $h$  from (42.8), the left-hand side is just  $h$ , giving us

$$h = c + \beta \sum_{w' \in \mathbb{W}} \max \left\{ \frac{w'}{1-\beta}, h \right\} q(w') \quad (42.10)$$

This is a nonlinear equation in the single scalar  $h$  that we can solve for  $h$ .

As before, we will use successive approximations:

Step 1: pick an initial guess  $h$ .

Step 2: compute the update  $h'$  via

$$h' = c + \beta \sum_{w' \in \mathbb{W}} \max \left\{ \frac{w'}{1-\beta}, h \right\} q(w') \quad (42.11)$$

Step 3: calculate the deviation  $|h - h'|$ .

Step 4: if the deviation is larger than some fixed tolerance, set  $h = h'$  and go to step 2, else return  $h$ .

One can again use the Banach contraction mapping theorem to show that this process always converges.

The big difference here, however, is that we're iterating on a scalar  $h$ , rather than an  $n$ -vector,  $v(i), i = 1, \dots, n$ .

Here's an implementation:

```
def compute_reservation_wage_two(
    model: McCallModel,      # instance containing default parameters
    tol: float=1e-5,          # error tolerance
    max_iter: int=500,        # maximum number of iterations for loop
):
    c, β, w, q = model
    h = (w @ q) / (1 - β)   # initial condition
    i = 0
    error = tol + 1
    initial_loop_state = i, h, error

    def cond(loop_state):
        i, h, error = loop_state
        return jnp.logical_and(i < max_iter, error > tol)

    def update(loop_state):
        i, h, error = loop_state
        s = jnp.maximum(w / (1 - β), h)
        h_next = c + β * (s @ q)
        error = jnp.abs(h_next - h)
        i_next = i + 1
        new_loop_state = i_next, h_next, error
        return new_loop_state

    while cond(initial_loop_state):
        initial_loop_state = update(initial_loop_state)
```

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```

final_state = jax.lax.while_loop(cond, update, initial_loop_state)
i, h, error = final_state

# Compute and return the reservation wage
return (1 - β) * h
    
```

You can use this code to solve the exercise below.

## 42.5 Continuous Offer Distribution

The discrete wage offer distribution used above is convenient for theory and computation, but many realistic distributions are continuous (i.e., have a density).

Fortunately, the theory changes little in our simple model when we shift to a continuous offer distribution.

Recall that  $h$  in (42.8) denotes the value of not accepting a job in this period but then behaving optimally in all subsequent periods.

To shift to a continuous offer distribution, we can replace (42.8) by

$$h = c + \beta \int v^*(s')q(s')ds'. \quad (42.12)$$

Equation (42.10) becomes

$$h = c + \beta \int \max \left\{ \frac{w(s')}{1-\beta}, h \right\} q(s')ds' \quad (42.13)$$

The aim is to solve this nonlinear equation by iteration, and from it obtain the reservation wage.

### 42.5.1 Implementation with Lognormal Wages

Let's implement this for the case where

- the state sequence  $\{s_t\}$  is IID and standard normal and
- the wage function is  $w(s) = \exp(\mu + \sigma s)$ .

This gives us a lognormal wage distribution.

We use Monte Carlo integration to evaluate the integral, averaging over a large number of wage draws.

For default parameters, we use  $c=25$ ,  $\beta=0.99$ ,  $\sigma=0.5$ ,  $\mu=2.5$ .

```

class McCallModelContinuous(NamedTuple):
    c: float          # unemployment compensation
    β: float          # discount factor
    σ: float          # scale parameter in lognormal distribution
    μ: float          # location parameter in lognormal distribution
    w_draws: jnp.ndarray # draws of wages for Monte Carlo

def create_mccall_continuous(
        c=25, β=0.99, σ=0.5, μ=2.5, mc_size=1000, seed=1234
    ):
    key = jax.random.PRNGKey(seed)
    
```

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```

s = jax.random.normal(key, (mc_size,))
w_draws = jnp.exp(mu + sigma * s)
return McCallModelContinuous(c, beta, sigma, mu, w_draws)

@jax.jit
def compute_reservation_wage_continuous(model, max_iter=500, tol=1e-5):
    c, beta, sigma, mu, w_draws = model

    h = jnp.mean(w_draws) / (1 - beta) # initial guess

    def update(state):
        h, i, error = state
        integral = jnp.mean(jnp.maximum(w_draws / (1 - beta), h))
        h_next = c + beta * integral
        error = jnp.abs(h_next - h)
        return h_next, i + 1, error

    def cond(state):
        h, i, error = state
        return jnp.logical_and(i < max_iter, error > tol)

    initial_state = (h, 0, tol + 1)
    final_state = jax.lax.while_loop(cond, update, initial_state)
    h_final, _, _ = final_state

    # Now compute the reservation wage
    return (1 - beta) * h_final

```

Now let's investigate how the reservation wage changes with  $c$  and  $\beta$  using a contour plot.

```

grid_size = 25
c_vals = jnp.linspace(10.0, 30.0, grid_size)
beta_vals = jnp.linspace(0.9, 0.99, grid_size)

def compute_R_element(c, beta):
    model = create_mccall_continuous(c=c, beta=beta)
    return compute_reservation_wage_continuous(model)

# First, vectorize over beta (holding c fixed)
compute_R_over_beta = jax.vmap(compute_R_element, in_axes=(None, 0))

# Next, vectorize over c (applying the above function to each c)
compute_R_vectorized = jax.vmap(compute_R_over_beta, in_axes=(0, None))

# Apply to compute the full grid
R = compute_R_vectorized(c_vals, beta_vals)

```

```

fig, ax = plt.subplots()

cs1 = ax.contourf(c_vals, beta_vals, R.T, alpha=0.75)
ctr1 = ax.contour(c_vals, beta_vals, R.T)

plt.clabel(ctr1, inline=1, fontsize=13)
plt.colorbar(cs1, ax=ax)

```

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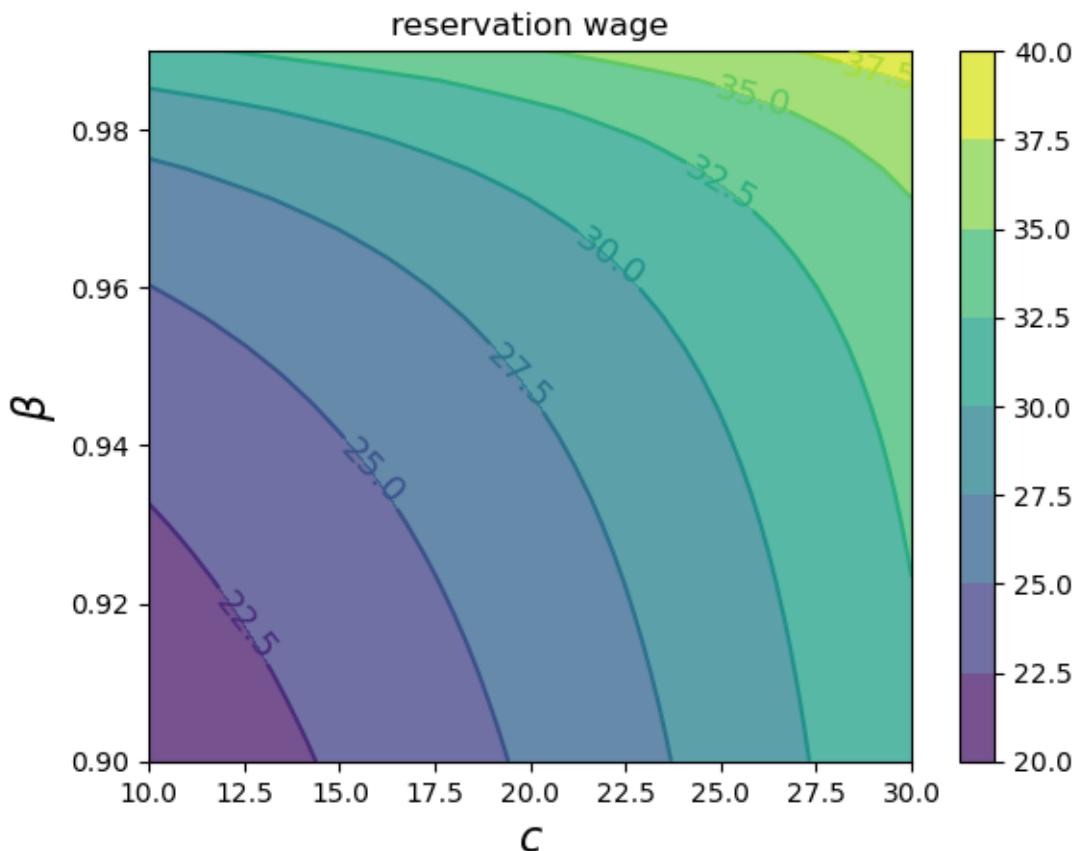
```

ax.set_title("reservation wage")
ax.set_xlabel("$c$", fontsize=16)
ax.set_ylabel("$\beta$", fontsize=16)

ax.ticklabel_format(useOffset=False)

plt.show()

```



As with the discrete case, the reservation wage increases with both patience and unemployment compensation.

## 42.6 Volatility

An interesting feature of the McCall model is that increased volatility in wage offers tends to increase the reservation wage.

The intuition is that volatility is attractive to the worker because they can enjoy the upside (high wage offers) while rejecting the downside (low wage offers).

Hence, with more volatility, workers are more willing to continue searching rather than accept a given offer, which means the reservation wage rises.

To illustrate this phenomenon, we use a mean-preserving spread of the wage distribution.

In particular, we vary the scale parameter  $\sigma$  in the lognormal wage distribution  $w(s) = \exp(\mu + \sigma s)$  while adjusting  $\mu$  to keep the mean constant.

Recall that for a lognormal distribution with parameters  $\mu$  and  $\sigma$ , the mean is  $\exp(\mu + \sigma^2/2)$ .

To keep the mean constant at some value  $m$ , we need:

$$\mu = \ln(m) - \frac{\sigma^2}{2}$$

Let's implement this and compute the reservation wage for different values of  $\sigma$ :

```
# Fix the mean wage
mean_wage = 20.0

# Create a range of volatility values
σ_vals = jnp.linspace(0.1, 1.0, 25)

# Given σ, compute μ to maintain constant mean
def compute_μ_for_mean(σ, mean_wage):
    return jnp.log(mean_wage) - (σ**2) / 2

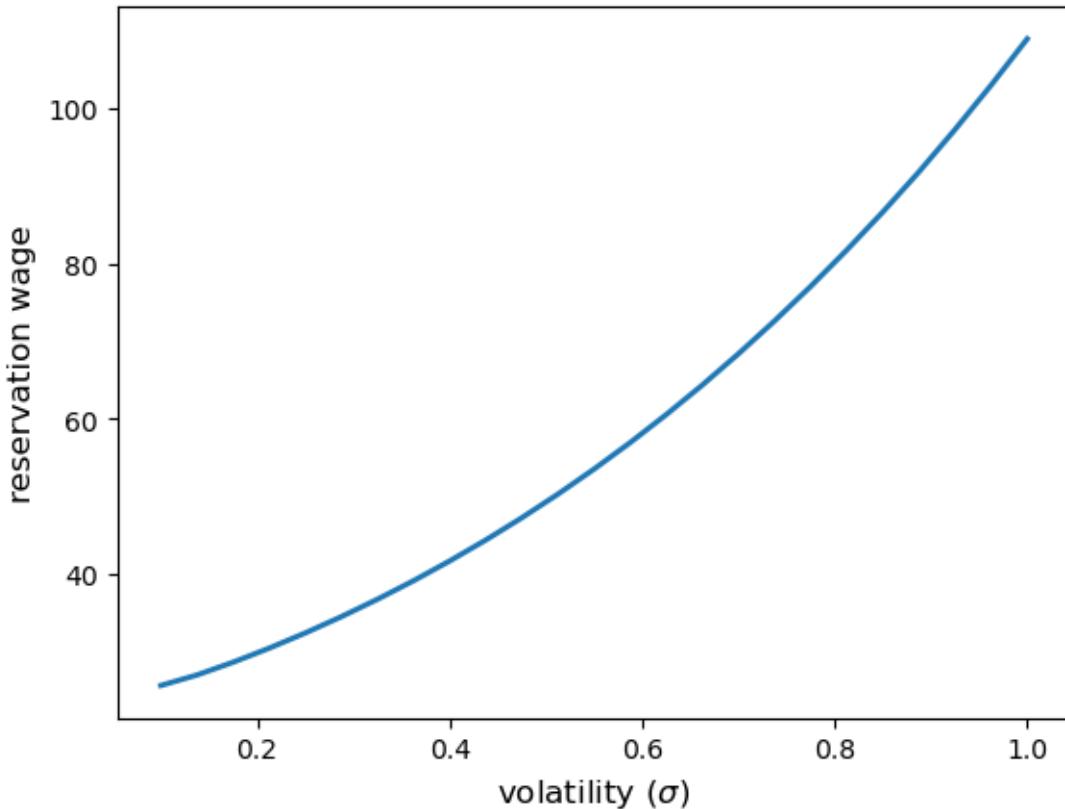
# Compute reservation wage for each volatility level
res_wages_volatility = []

for σ in σ_vals:
    μ = compute_μ_for_mean(σ, mean_wage)
    model = create_mccall_continuous(σ=float(σ), μ=float(μ))
    w_bar = compute_reservation_wage_continuous(model)
    res_wages_volatility.append(w_bar)

res_wages_volatility = jnp.array(res_wages_volatility)
```

Now let's plot the reservation wage as a function of volatility:

```
fig, ax = plt.subplots()
ax.plot(σ_vals, res_wages_volatility, linewidth=2)
ax.set_xlabel(r'volatility ($\sigma$)', fontsize=12)
ax.set_ylabel('reservation wage', fontsize=12)
plt.show()
```



As expected, the reservation wage is increasing in  $\sigma$ .

### 42.6.1 Lifetime Value and Volatility

We've seen that the reservation wage increases with volatility.

It's also the case that maximal lifetime value increases with volatility.

Higher volatility provides more upside potential, while at the same time workers can protect themselves against downside risk by rejecting low offers.

This option value translates into higher expected lifetime utility.

To demonstrate this, we will:

1. Compute the reservation wage for each volatility level
2. Calculate the expected discounted value of the lifetime income stream associated with that reservation wage, using Monte Carlo.

The simulation works as follows:

1. Compute the present discounted value of one lifetime earnings path, from a given wage path.
2. Average over a large number of such calculations to approximate expected discounted value.

We truncate each path at  $T = 100$ , which provides sufficient resolution for our purposes.

```
@jax.jit
def simulate_lifetime_value(key, model, w_bar, n_periods=100):
    """
```

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*Simulate one realization of the wage path and compute lifetime value.*

*Parameters:*

```
-----
key : jax.random.PRNGKey
    Random key for JAX
model : McCallModelContinuous
    The model containing parameters
w_bar : float
    The reservation wage
n_periods : int
    Number of periods to simulate
```

*Returns:*

```
-----
lifetime_value : float
    Discounted sum of income over n_periods
"""
c, β, σ, μ, w_draws = model

# Draw all wage offers upfront
key, subkey = jax.random.split(key)
s_vals = jax.random.normal(subkey, (n_periods,))
wage_offers = jnp.exp(μ + σ * s_vals)

# Determine which offers are acceptable
accept = wage_offers >= w_bar

# Track employment status: employed from first acceptance onward
employed = jnp.cumsum(accept) > 0

# Get the accepted wage (first wage where accept is True)
first_accept_idx = jnp.argmax(accept)
accepted_wage = wage_offers[first_accept_idx]

# Earnings at each period: accepted_wage if employed, c if unemployed
earnings = jnp.where(employed, accepted_wage, c)

# Compute discounted sum
periods = jnp.arange(n_periods)
discount_factors = β ** periods
lifetime_value = jnp.sum(discount_factors * earnings)

return lifetime_value
```

```
@jax.jit
def compute_mean_lifetime_value(model, w_bar, num_reps=10000, seed=1234):
    """
```

*Compute mean lifetime value across many simulations.*

```
"""
key = jax.random.PRNGKey(seed)
keys = jax.random.split(key, num_reps)
```

```
# Vectorize the simulation across all replications
simulate_fn = jax.vmap(simulate_lifetime_value, in_axes=(0, None, None))
```

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```

lifetime_values = simulate_fn(keys, model, w_bar)
return jnp.mean(lifetime_values)

```

Now let's compute the expected lifetime value for each volatility level:

```

# Use the same volatility range and mean wage
σ_vals = jnp.linspace(0.1, 1.0, 25)
mean_wage = 20.0

lifetime_vals = []
for σ in σ_vals:
    μ = compute_μ_for_mean(σ, mean_wage)
    model = create_mccall_continuous(σ=σ, μ=μ)
    w_bar = compute_reservation_wage_continuous(model)
    lv = compute_mean_lifetime_value(model, w_bar)
    lifetime_vals.append(lv)

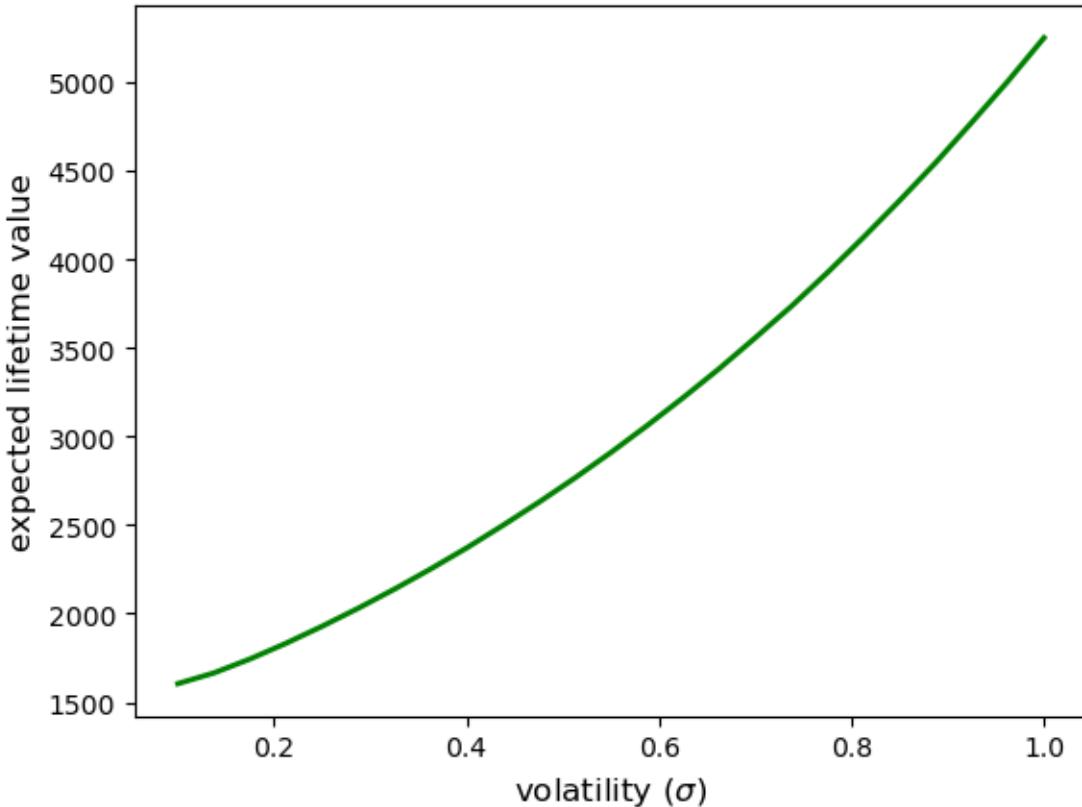
```

Let's visualize the expected lifetime value as a function of volatility:

```

fig, ax = plt.subplots()
ax.plot(σ_vals, lifetime_vals, linewidth=2, color='green')
ax.set_xlabel(r'volatility ( $\sigma$ )', fontsize=12)
ax.set_ylabel('expected lifetime value', fontsize=12)
plt.show()

```



The plot confirms that despite workers setting higher reservation wages when facing more volatile wage offers (as shown above), they achieve higher expected lifetime values due to the option value of search.

## 42.7 Exercises

### 1 Exercise 42.7.1

Compute the average duration of unemployment when  $\beta = 0.99$  and  $c$  takes the following values

```
c_vals = np.linspace(10, 40, 4)
```

That is, start the agent off as unemployed, compute their reservation wage given the parameters, and then simulate to see how long it takes to accept.

Repeat a large number of times and take the average.

Plot mean unemployment duration as a function of  $c$  in  $c\_vals$ .

Try to explain what you see.

### 1 Solution

Here's a solution using the continuous wage offer distribution with JAX.

```
def compute_stopping_time_continuous(w_bar, key, model):
    """
    Compute stopping time by drawing wages from the continuous distribution
    until one exceeds `w_bar`.

    Parameters:
    -----
    w_bar : float
        The reservation wage
    key : jax.random.PRNGKey
        Random key for JAX
    model : McCallModelContinuous
        The model containing wage draws

    Returns:
    -----
    t_final : int
        The stopping time (number of periods until acceptance)
    """
    c, beta, sigma, mu, w_draws = model

    def update(loop_state):
        t, key, accept = loop_state
        key, subkey = jax.random.split(key)
        # Draw a standard normal and transform to wage
        s = jax.random.normal(subkey)
        w = jnp.exp(mu + sigma * s)
        accept = w >= w_bar
        t = t + 1
        return t, key, accept

    def cond(loop_state):
        _, _, accept = loop_state
        return jnp.logical_not(accept)

    initial_loop_state = (0, key, False)
    while not cond(initial_loop_state):
        initial_loop_state = update(initial_loop_state)
```

```

        t_final, _, _ = jax.lax.while_loop(cond, update, initial_loop_state)
        return t_final

def compute_mean_stopping_time_continuous(w_bar, model, num_reps=100000,_
    ↪seed=1234):
    """
    Generate a mean stopping time over `num_reps` repetitions.

    Parameters:
    -----
    w_bar : float
        The reservation wage
    model : McCallModelContinuous
        The model containing parameters
    num_reps : int
        Number of simulation replications
    seed : int
        Random seed

    Returns:
    -----
    mean_time : float
        Average stopping time across all replications
    """
    # Generate a key for each MC replication
    key = jax.random.PRNGKey(seed)
    keys = jax.random.split(key, num_reps)

    # Vectorize compute_stopping_time_continuous and evaluate across keys
    compute_fn = jax.vmap(compute_stopping_time_continuous, in_axes=(None, 0,_
    ↪None))
    obs = compute_fn(w_bar, keys, model)

    # Return mean stopping time
    return jnp.mean(obs)

# Compute mean stopping time for different values of c
c_vals = jnp.linspace(10, 40, 4)

@jax.jit
def compute_stop_time_for_c_continuous(c):
    """
    Compute mean stopping time for a given compensation value c.
    """
    model = create_mccall_continuous(c=c)
    w_bar = compute_reservation_wage_continuous(model)
    return compute_mean_stopping_time_continuous(w_bar, model)

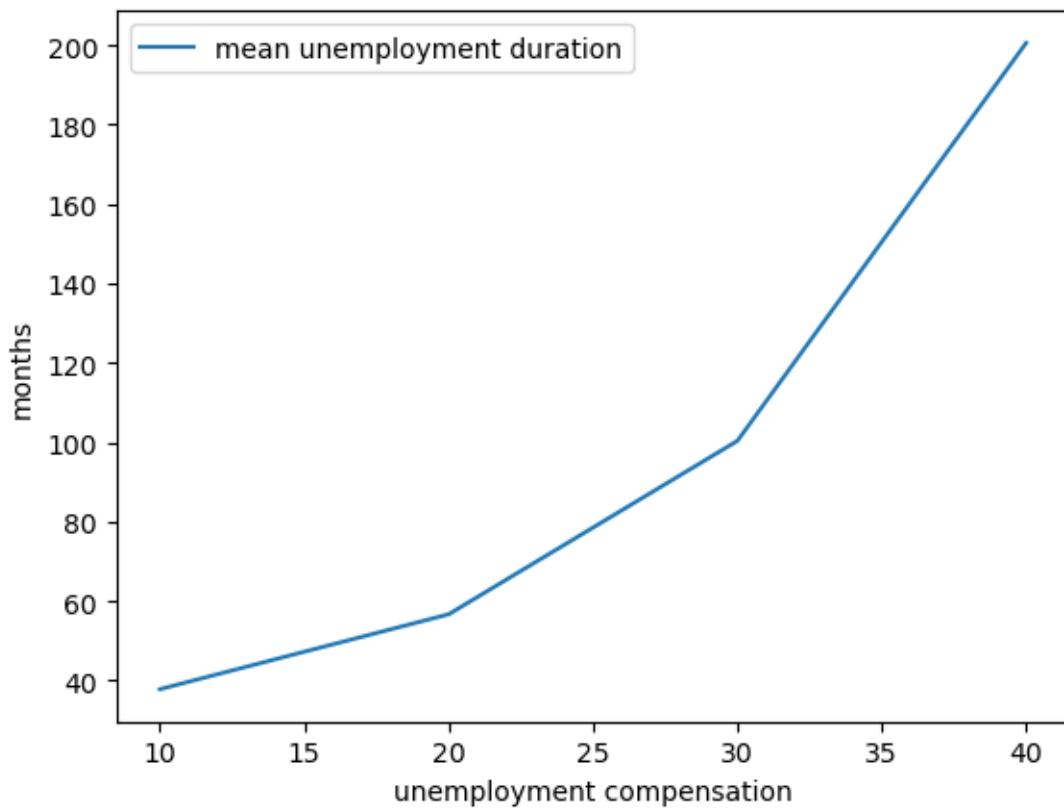
# Vectorize across all c values
compute_stop_time_vectorized = jax.vmap(compute_stop_time_for_c_continuous)
stop_times = compute_stop_time_vectorized(c_vals)

fig, ax = plt.subplots()

ax.plot(c_vals, stop_times, label="mean unemployment duration")
ax.set(xlabel="unemployment compensation", ylabel="months")
ax.legend()

```

```
plt.show()
```





## JOB SEARCH II: SEARCH AND SEPARATION

### Contents

- *Job Search II: Search and Separation*
  - *Overview*
  - *The model*
  - *Solving the model*
  - *Code*
  - *A simplifying transformation*
  - *Implementation*
  - *Impact of parameters*
  - *Exercises*

In addition to what's in Anaconda, this lecture will need the following libraries:

```
!pip install quantecon jax myst-nb
```

### 43.1 Overview

Previously [we looked](#) at the McCall job search model [McCall, 1970] as a way of understanding unemployment and worker decisions.

One unrealistic feature of that version of the model was that every job is permanent.

In this lecture, we extend the model by introducing job separation.

Once separation enters the picture, the agent comes to view

- the loss of a job as a capital loss, and
- a spell of unemployment as an *investment* in searching for an acceptable job

The other minor addition is that a utility function will be included to make worker preferences slightly more sophisticated.

We'll need the following imports

```

import matplotlib.pyplot as plt
import numpy as np
import jax
import jax.numpy as jnp
from typing import NamedTuple
from quantecon.distributions import BetaBinomial
from myst_nb import glue
    
```

## 43.2 The model

The model is similar to the *baseline McCall job search model*.

It concerns the life of an infinitely lived worker and

- the opportunities he or she (let's say he to save one character) has to work at different wages
- exogenous events that destroy his current job
- his decision making process while unemployed

The worker can be in one of two states: employed or unemployed.

He wants to maximize

$$\mathbb{E} \sum_{t=0}^{\infty} \beta^t u(y_t) \quad (43.1)$$

At this stage the only difference from the *baseline model* is that we've added some flexibility to preferences by introducing a utility function  $u$ .

It satisfies  $u' > 0$  and  $u'' < 0$ .

Wage offers  $\{W_t\}$  are IID with common distribution  $q$ .

The set of possible wage values is denoted by  $\mathbb{W}$ .

### 43.2.1 Timing and decisions

At the start of each period, the agent can be either

- unemployed or
- employed at some existing wage level  $w$ .

If currently employed at wage  $w$ , the worker

1. receives utility  $u(w)$  from their current wage and
2. is fired with some (small) probability  $\alpha$ , becoming unemployed next period.

If currently unemployed, the worker receives random wage offer  $W_t$  and either accepts or rejects.

If he accepts, then he begins work immediately at wage  $W_t$ .

If he rejects, then he receives unemployment compensation  $c$ .

The process then repeats.

**Note**

We do not allow for job search while employed—this topic is taken up in a *later lecture*.

## 43.3 Solving the model

We drop time subscripts in what follows and primes denote next period values.

Let

- $v_e(w)$  be maximum lifetime value for a worker who enters the current period employed with wage  $w$
- $v_u(w)$  be maximum lifetime for a worker who enters the current period unemployed and receives wage offer  $w$ .

Here, **maximum lifetime value** means the value of (43.1) when the worker makes optimal decisions at all future points in time.

As we now show, obtaining these functions is key to solving the model.

### 43.3.1 The Bellman equations

We recall that, in *the original job search model*, the value function (the value of being unemployed with a given wage offer) satisfied a Bellman equation.

Here this function again satisfies a Bellman equation that looks very similar.

$$v_u(w) = \max \left\{ v_e(w), u(c) + \beta \sum_{w' \in \mathbb{W}} v_u(w') q(w') \right\} \quad (43.2)$$

The difference is that the value of accepting is  $v_e(w)$  rather than  $w/(1 - \beta)$ .

We have to make this change because jobs are not permanent.

Accepting transitions the worker to employment and hence yields reward  $v_e(w)$ , which we discuss below.

Rejecting leads to unemployment compensation and unemployment tomorrow.

Equation (43.2) expresses the value of being unemployed with offer  $w$  in hand as a maximum over the value of two options: accept or reject the current offer.

The function  $v_e$  also satisfies a Bellman equation:

$$v_e(w) = u(w) + \beta \left[ (1 - \alpha)v_e(w) + \alpha \sum_{w' \in \mathbb{W}} v_u(w') q(w') \right] \quad (43.3)$$

**Note**

This equation differs from a traditional Bellman equation because there is no max.

There is no max because an employed agent has no choices.

Nonetheless, in keeping with most of the literature, we also refer to it as a Bellman equation.

Equation (43.3) expresses the value of being employed at wage  $w$  in terms of

- current reward  $u(w)$  plus
- discounted expected reward tomorrow, given the  $\alpha$  probability of being fired

As we will see, equations (43.3) and (43.2) provide enough information to solve for both  $v_e$  and  $v_u$ .

Once we have them in hand, we will be able to make optimal choices.

### 43.3.2 The reservation wage

Let

$$h := u(c) + \beta \sum_{w' \in \mathbb{W}} v_u(w') q(w') \quad (43.4)$$

This is the **continuation value** for an unemployed agent – the value of rejecting the current offer and then making optimal choices.

From (43.2), we see that an unemployed agent accepts current offer  $w$  if  $v_e(w) \geq h$ .

This means precisely that the value of accepting is higher than the value of rejecting.

The function  $v_e$  is increasing in  $w$ , since an employed agent is never made worse off by a higher current wage.

Hence, we can express the optimal choice as accepting wage offer  $w$  if and only if  $w \geq \bar{w}$ , where the **reservation wage**  $\bar{w}$  is the first wage level  $w \in \mathbb{W}$  such that

$$v_e(w) \geq h$$

## 43.4 Code

Let's now implement a solution method based on the two Bellman equations (43.2) and (43.3).

### 43.4.1 Set up

The default utility function is a CRRA utility function

```
def u(x, y):
    return (x** (1 - y) - 1) / (1 - y)
```

Also, here's a default wage distribution, based around the BetaBinomial distribution:

```
n = 60                                # n possible outcomes for w
w_default = jnp.linspace(10, 20, n)      # wages between 10 and 20
a, b = 600, 400                          # shape parameters
dist = BetaBinomial(n-1, a, b)            # distribution
q_default = jnp.array(dist.pdf())         # probabilities as a JAX array
```

```
W1124 04:30:50.771135 29522 cuda_executor.cc:1802] GPU interconnect information
↳ not available: INTERNAL: NVML doesn't support extracting fabric info or NVLink
↳ is not used by the device.
W1124 04:30:50.774857 29459 cuda_executor.cc:1802] GPU interconnect information
↳ not available: INTERNAL: NVML doesn't support extracting fabric info or NVLink
↳ is not used by the device.
```

Here's our model class for the McCall model with separation.

```
class Model(NamedTuple):
    α: float = 0.2           # job separation rate
    β: float = 0.98          # discount factor
    γ: float = 2.0            # utility parameter (CRRA)
    c: float = 6.0            # unemployment compensation
    w: jnp.ndarray = w_default # wage outcome space
    q: jnp.ndarray = q_default # probabilities over wage offers
```

### 43.4.2 Operators

We'll use a similar iterative approach to solving the Bellman equations that we adopted in the [first job search lecture](#).

As a first step, to iterate on the Bellman equations, we define two operators, one for each value function.

These operators take the current value functions as inputs and return updated versions.

```
def T_u(model, v_u, v_e):
    """
    Apply the unemployment Bellman update rule and return new guess of v_u.

    """
    α, β, γ, c, w, q = model
    h = u(c, γ) + β * (v_u @ q)
    v_u_new = jnp.maximum(v_e, h)
    return v_u_new
```

```
def T_e(model, v_u, v_e):
    """
    Apply the employment Bellman update rule and return new guess of v_e.

    """
    α, β, γ, c, w, q = model
    v_e_new = u(w, γ) + β * ((1 - α) * v_e + α * (v_u @ q))
    return v_e_new
```

### 43.4.3 Iteration

Now we write an iteration routine, which updates the pair of arrays  $v_u, v_e$  until convergence.

More precisely, we iterate until successive realizations are closer together than some small tolerance level.

```
def solve_full_model(
    model,
    tol: float = 1e-6,
    max_iter: int = 1_000,
):
    """
    Solves for both value functions v_u and v_e iteratively.

    """
    α, β, γ, c, w, q = model
    i = 0
    error = tol + 1
    v_e = v_u = w / (1 - β)
```

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```

while i < max_iter and error > tol:
    v_u_next = T_u(model, v_u, v_e)
    v_e_next = T_e(model, v_u, v_e)
    error_u = jnp.max(jnp.abs(v_u_next - v_u))
    error_e = jnp.max(jnp.abs(v_e_next - v_e))
    error = jnp.max(jnp.array([error_u, error_e]))
    v_u = v_u_next
    v_e = v_e_next
    i += 1

return v_u, v_e

```

#### 43.4.4 Computing the reservation wage

Now that we can solve for both value functions, let's investigate the reservation wage.

Recall from above that the reservation wage  $\bar{w}$  is the first  $w \in \mathbb{W}$  satisfying  $v_e(w) \geq h$ , where  $h$  is the continuation value defined in (43.4).

Let's compare  $v_e$  and  $h$  to see what they look like.

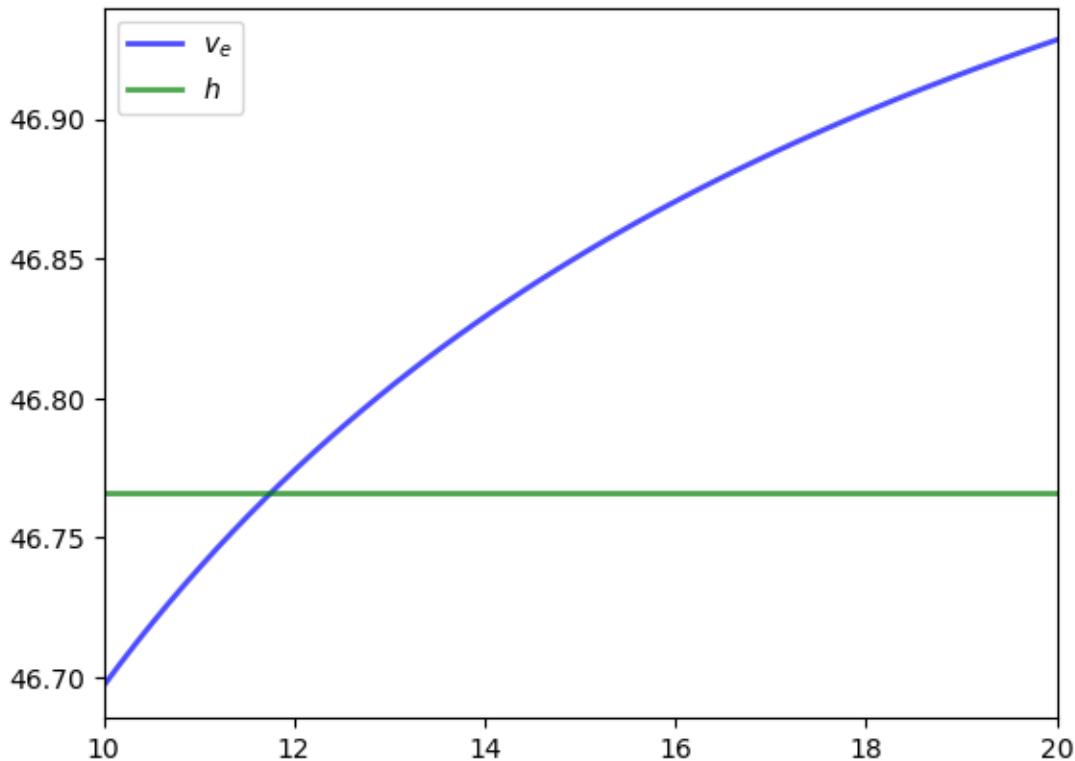
We'll use the default parameterizations found in the code above.

```

model = Model()
α, β, γ, c, w, q = model
v_u, v_e = solve_full_model(model)
h = u(c, γ) + β * (v_u @ q)

fig, ax = plt.subplots()
ax.plot(w, v_e, 'b-', lw=2, alpha=0.7, label='$v_e$')
ax.plot(w, [h] * len(w), 'g--', lw=2, alpha=0.7, label='$h$')
ax.set_xlim(min(w), max(w))
ax.legend()
plt.show()

```



The value  $v_e$  is increasing because higher  $w$  generates a higher wage flow conditional on staying employed.

The reservation wage is the  $w$  where these lines meet.

Let's compute this reservation wage explicitly:

```
def compute_reservation_wage_full(model):
    """
    Computes the reservation wage using the full model solution.
    """
    a, beta, y, c, w, q = model
    v_u, v_e = solve_full_model(model)
    h = u(c, y) + beta * (v_u @ q)
    # Find the first w such that v_e(w) >= h, or +inf if none exist
    accept = v_e >= h
    i = jnp.argmax(accept) # returns first accept index
    w_bar = jnp.where(jnp.any(accept), w[i], jnp.inf)
    return w_bar

w_bar_full = compute_reservation_wage_full(model)
print(f"Reservation wage (full model): {w_bar_full:.4f}")
```

```
Reservation wage (full model): 11.8644
```

This value seems close to where the two lines meet.

## 43.5 A simplifying transformation

The approach above works, but iterating over two vector-valued functions is computationally expensive.

With some mathematics and some brain power, we can form a solution method that is far more efficient.

(This process will be analogous to our *second pass* at the plain vanilla McCall model, where we reduced the Bellman equation to an equation in an unknown scalar value, rather than an unknown vector.)

First, we use the continuation value  $h$ , as defined in (43.4), to write (43.2) as

$$v_u(w) = \max \{v_e(w), h\}$$

Taking the expectation of both sides and then discounting, this becomes

$$\beta \sum_{w'} v_u(w') q(w') = \beta \sum_{w'} \max \{v_e(w'), h\} q(w')$$

Adding  $u(c)$  to both sides and using (43.4) again gives

$$h = u(c) + \beta \sum_{w'} \max \{v_e(w'), h\} q(w') \quad (43.5)$$

This is a nice scalar equation in the continuation value, which is already useful.

But we can go further, but eliminating  $v_e$  from the above equation.

### 43.5.1 Simplifying to a single equation

As a first step, we rearrange the expression defining  $h$  (see (43.4)) to obtain

$$\sum_{w'} v_u(w') q(w') = \frac{h - u(c)}{\beta}$$

Using this, the Bellman equation for  $v_e$ , as given in (43.3), can now be rewritten as

$$v_e(w) = u(w) + \beta \left[ (1 - \alpha)v_e(w) + \alpha \frac{h - u(c)}{\beta} \right] \quad (43.6)$$

Our next step is to solve (43.6) for  $v_e$  as a function of  $h$ .

Rearranging (43.6) gives

$$v_e(w) = u(w) + \beta(1 - \alpha)v_e(w) + \alpha(h - u(c))$$

or

$$v_e(w) - \beta(1 - \alpha)v_e(w) = u(w) + \alpha(h - u(c))$$

Solving for  $v_e(w)$  gives

$$v_e(w) = \frac{u(w) + \alpha(h - u(c))}{1 - \beta(1 - \alpha)} \quad (43.7)$$

Substituting this into (43.5) yields

$$h = u(c) + \beta \sum_{w' \in \mathbb{W}} \max \left\{ \frac{u(w') + \alpha(h - u(c))}{1 - \beta(1 - \alpha)}, h \right\} q(w') \quad (43.8)$$

Finally we have a single scalar equation in  $h$ !

If we can solve this for  $h$ , we can easily recover  $v_e$  using (43.7).

Then we have enough information to compute the reservation wage.

### 43.5.2 Solving the Bellman equations

To solve (43.8), we use the iteration rule

$$h_{n+1} = u(c) + \beta \sum_{w' \in W} \max \left\{ \frac{u(w') + \alpha(h_n - u(c))}{1 - \beta(1 - \alpha)}, h_n \right\} q(w') \quad (43.9)$$

starting from some initial condition  $h_0$ .

(It is possible to prove that (43.9) converges via the Banach contraction mapping theorem.)

## 43.6 Implementation

To implement iteration on  $h$ , we provide a function that provides one update, from  $h_n$  to  $h_{n+1}$

```
def update_h(model, h):
    " One update of the scalar h. "
    a, beta, y, c, w, q = model
    v_e = compute_v_e(model, h)
    h_new = u(c, y) + beta * (jnp.maximum(v_e, h) @ q)
    return h_new
```

Also, we provide a function to compute  $v_e$  from (43.7).

```
def compute_v_e(model, h):
    " Compute v_e from h using the closed-form expression. "
    a, beta, y, c, w, q = model
    return (u(w, y) + a * (h - u(c, y))) / (1 - beta * (1 - a))
```

This function will be applied once convergence is achieved.

Now we can write our model solver.

```
@jax.jit
def solve_model(model, tol=1e-5, max_iter=2000):
    " Iterates to convergence on the Bellman equations. "

    def cond(loop_state):
        h, i, error = loop_state
        return jnp.logical_and(error > tol, i < max_iter)

    def update(loop_state):
        h, i, error = loop_state
        h_new = update_h(model, h)
        error_new = jnp.abs(h_new - h)
        return h_new, i + 1, error_new

    # Initialize
    h_init = u(model.c, model.y) / (1 - model.beta)
    i_init = 0
    error_init = tol + 1
    init_state = (h_init, i_init, error_init)

    final_state = jax.lax.while_loop(cond, update, init_state)
    h_final, _, _ = final_state
```

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```
# Compute v_e from the converged h
v_e_final = compute_v_e(model, h_final)

return v_e_final, h_final
```

Finally, here's a function `compute_reservation_wage` that uses all the logic above, taking an instance of `Model` and returning the associated reservation wage.

```
def compute_reservation_wage(model):
    """
    Computes the reservation wage of an instance of the McCall model
    by finding the smallest w such that v_e(w) >= h.

    """
    # Find the first i such that v_e(w_i) >= h and return w[i]
    # If no such w exists, then w_bar is set to np.inf
    v_e, h = solve_model(model)
    accept = v_e >= h
    i = jnp.argmax(accept)    # take first accept index
    w_bar = jnp.where(jnp.any(accept), model.w[i], jnp.inf)
    return w_bar
```

Let's verify that this simplified approach gives the same answer as the full model:

```
w_bar_simplified = compute_reservation_wage(model)
print(f"Reservation wage (simplified): {w_bar_simplified:.4f}")
print(f"Reservation wage (full model): {w_bar_full:.4f}")
print(f"Difference: {abs(w_bar_simplified - w_bar_full):.6f}")
```

```
Reservation wage (simplified): 11.8644
Reservation wage (full model): 11.8644
Difference: 0.000000
```

As we can see, both methods produce essentially the same reservation wage.

However, the simplified method is far more efficient.

Next we will investigate how the reservation wage varies with parameters.

## 43.7 Impact of parameters

In each instance below, we'll show you a figure and then ask you to reproduce it in the exercises.

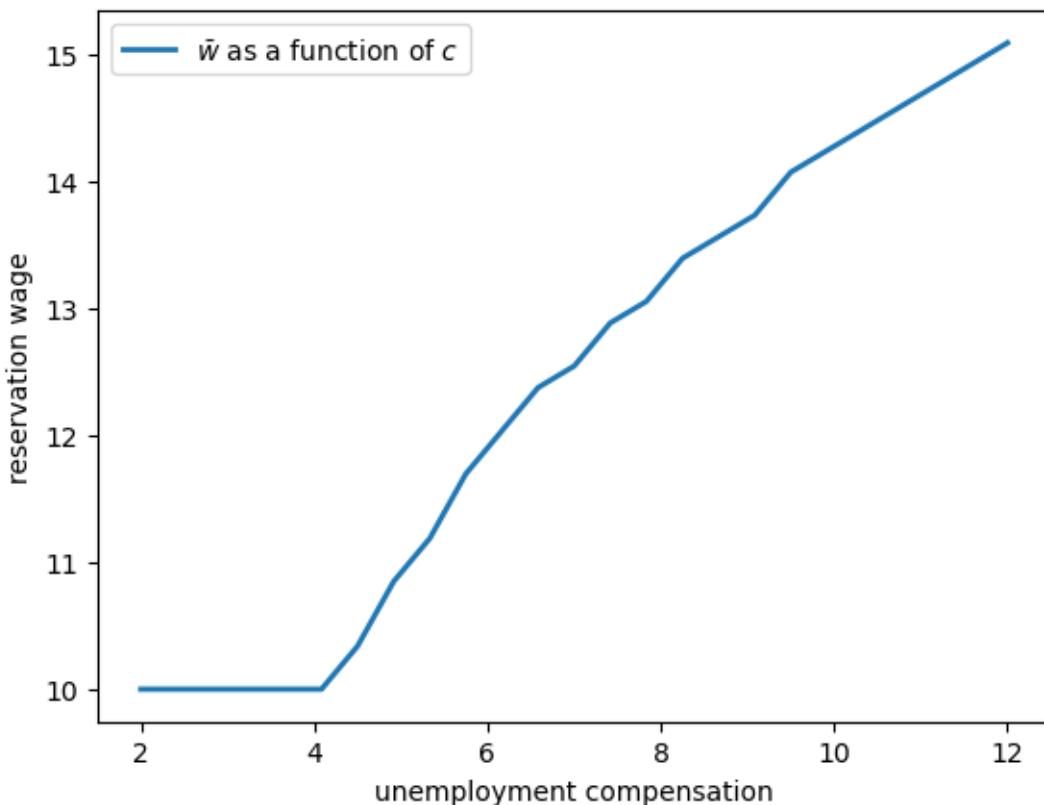
### 43.7.1 The reservation wage and unemployment compensation

First, let's look at how  $\bar{w}$  varies with unemployment compensation.

In the figure below, we use the default parameters in the `Model` class, apart from `c` (which takes the values given on the horizontal axis)

As expected, higher unemployment compensation causes the worker to hold out for higher wages.

In effect, the cost of continuing job search is reduced.



### 43.7.2 The reservation wage and discounting

Next, let's investigate how  $\bar{w}$  varies with the discount factor.

The next figure plots the reservation wage associated with different values of  $\beta$ .

Again, the results are intuitive: More patient workers will hold out for higher wages.

### 43.7.3 The reservation wage and job destruction

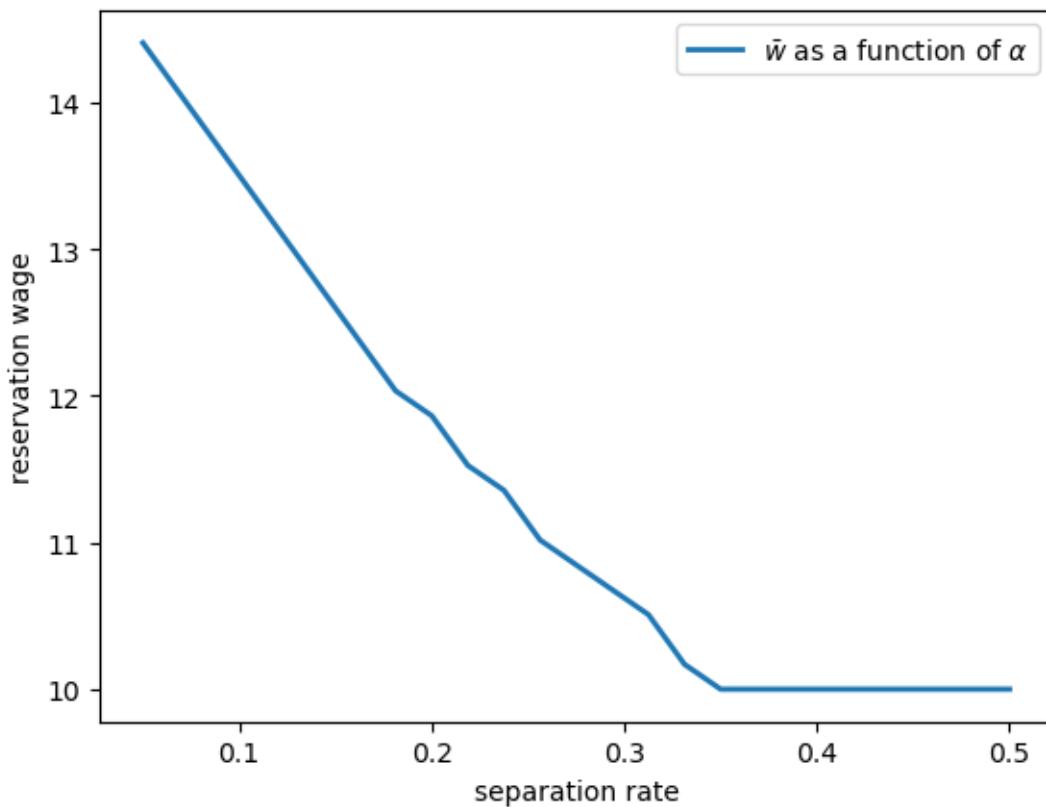
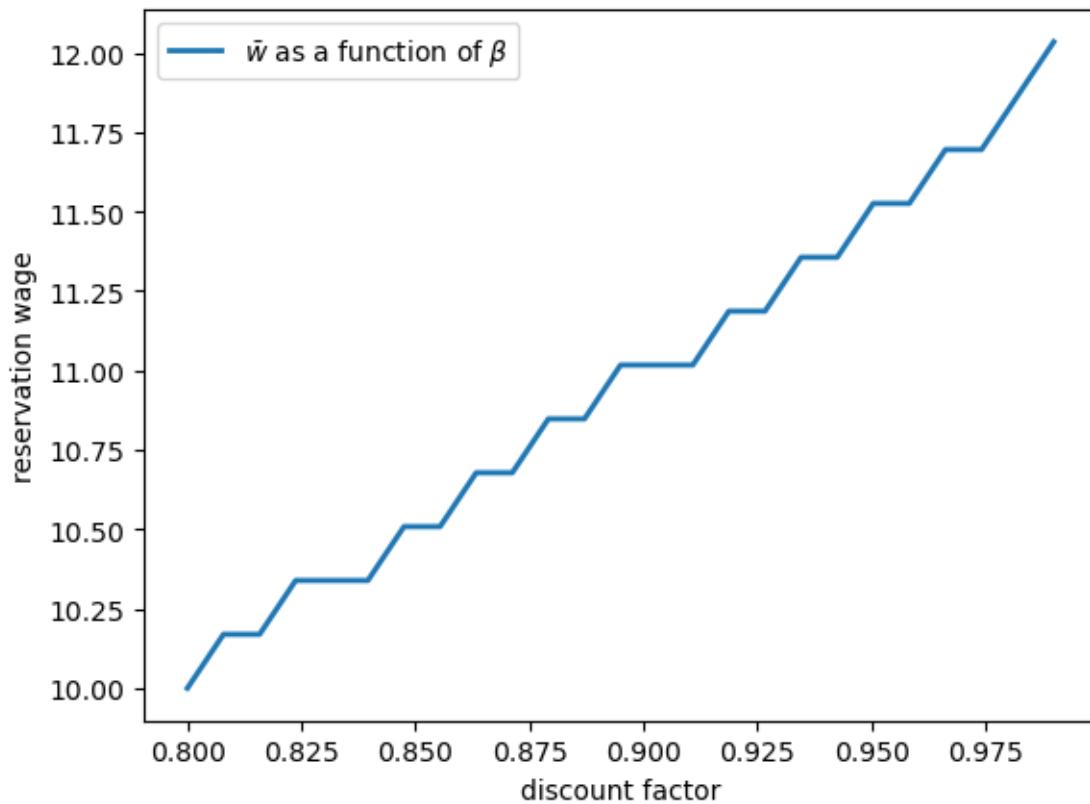
Finally, let's look at how  $\bar{w}$  varies with the job separation rate  $\alpha$ .

Higher  $\alpha$  translates to a greater chance that a worker will face termination in each period once employed.

Once more, the results are in line with our intuition.

If the separation rate is high, then the benefit of holding out for a higher wage falls.

Hence the reservation wage is lower.



## 43.8 Exercises

### 1 Exercise 43.8.1

Reproduce all the reservation wage figures shown above.

Regarding the values on the horizontal axis, use

```
grid_size = 25
c_vals = jnp.linspace(2, 12, grid_size)           # unemployment compensation
β_vals = jnp.linspace(0.8, 0.99, grid_size)        # discount factors
α_vals = jnp.linspace(0.05, 0.5, grid_size)         # separation rate
```

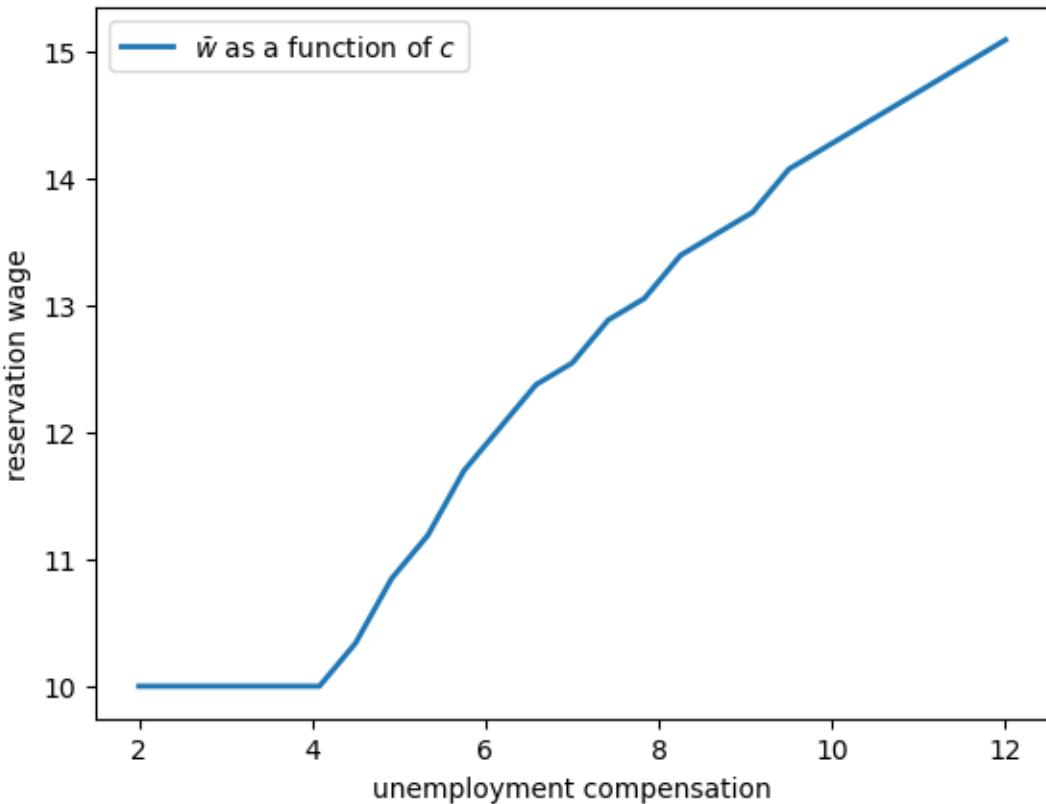
### 1 Solution

Here's the first figure.

```
def compute_res_wage_given_c(c):
    model = Model(c=c)
    w_bar = compute_reservation_wage(model)
    return w_bar

w_bar_vals = jax.vmap(compute_res_wage_given_c)(c_vals)

fig, ax = plt.subplots()
ax.set(xlabel='unemployment compensation', ylabel='reservation wage')
ax.plot(c_vals, w_bar_vals, lw=2, label=r'$\bar{w}$ as a function of $c$')
ax.legend()
glue("mccall_resw_c", fig, display=False)
plt.show()
```



Here's the second one.

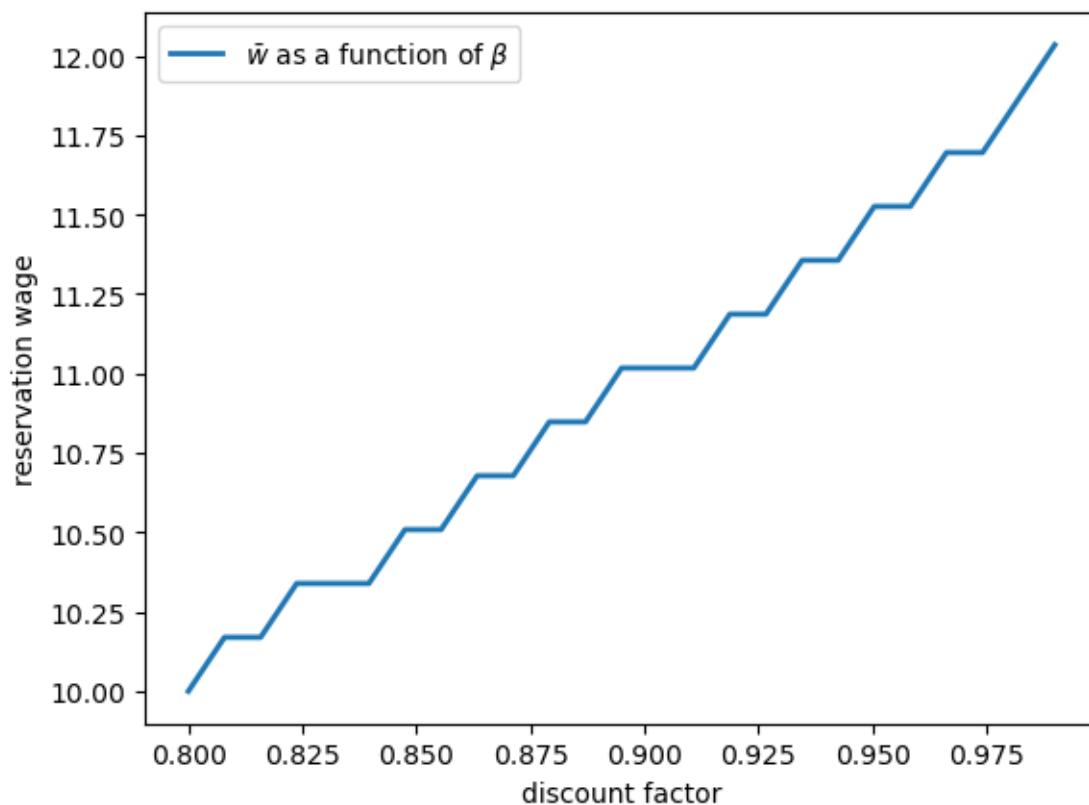
```

def compute_res_wage_given_beta(beta):
    model = Model(beta=beta)
    w_bar = compute_reservation_wage(model)
    return w_bar

w_bar_vals = jax.vmap(compute_res_wage_given_beta)(beta_vals)

fig, ax = plt.subplots()
ax.set(xlabel='discount factor', ylabel='reservation wage')
ax.plot(beta_vals, w_bar_vals, lw=2, label=r'$\bar{w}$ as a function of $\beta$')
ax.legend()
glue("mccall_resw_beta", fig, display=False)
plt.show()

```



Here's the third.

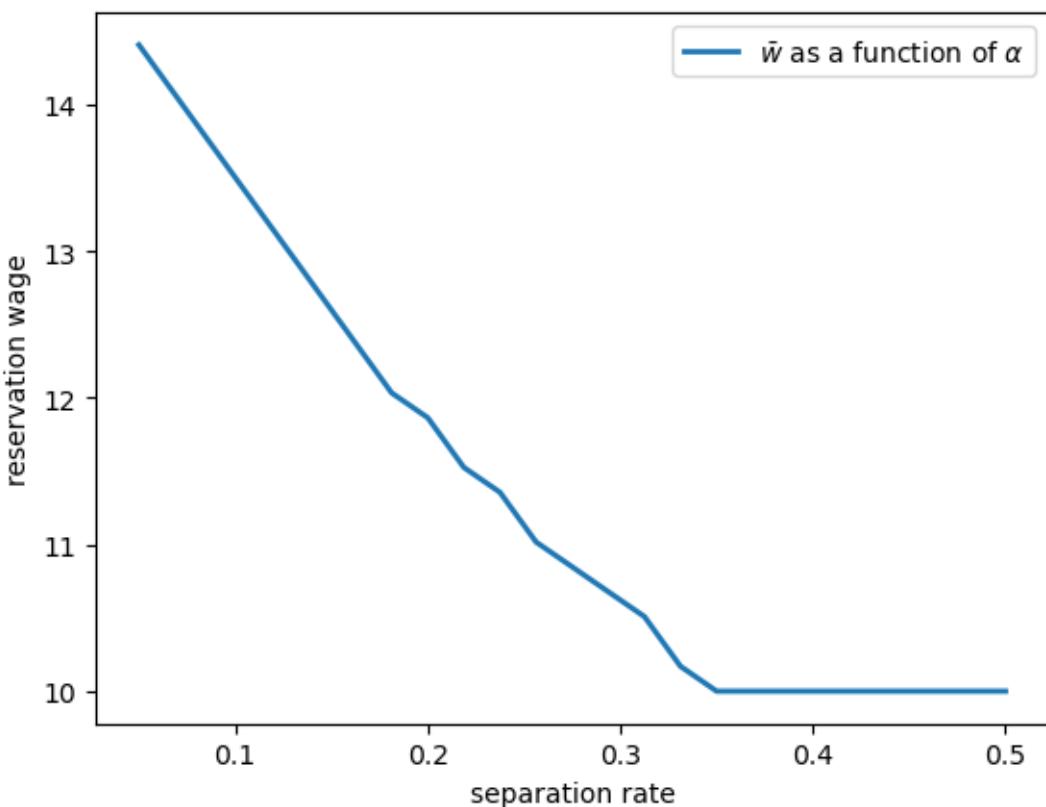
```

def compute_res_wage_given_alpha(alpha):
    model = Model(alpha=alpha)
    w_bar = compute_reservation_wage(model)
    return w_bar

w_bar_vals = jax.vmap(compute_res_wage_given_alpha)(alpha_vals)

fig, ax = plt.subplots()
ax.set(xlabel='separation rate', ylabel='reservation wage')
ax.plot(alpha_vals, w_bar_vals, lw=2, label=r'$\bar{w}$ as a function of $\alpha$')
ax.legend()
glue("mccall_resw_alpha", fig, display=False)
plt.show()

```



## JOB SEARCH III: SEARCH WITH SEPARATION AND MARKOV WAGES

### Contents

- *Job Search III: Search with Separation and Markov Wages*
  - *Model setup*
  - *Code*
  - *Improving efficiency*
  - *Sensitivity analysis*
  - *Employment simulation*
  - *Ergodic property*
  - *Cross-sectional analysis*
  - *Lower unemployment compensation ( $c=0.5$ )*
  - *Exercises*

This lecture builds on the job search model with separation presented in the *previous lecture*.

The key difference is that wage offers now follow a *Markov chain* rather than being IID.

This modification adds persistence to the wage offer process, meaning that today's wage offer provides information about tomorrow's offer.

This feature makes the model more realistic, as labor market conditions tend to exhibit serial correlation over time.

In addition to what's in Anaconda, this lecture will need the following libraries

```
!pip install quantecon jax
```

We use the following imports:

```
from quantecon.markov import tauchen
import jax.numpy as jnp
import jax
from jax import lax
from typing import NamedTuple
import matplotlib.pyplot as plt
from functools import partial
```

## 44.1 Model setup

The setting is as follows:

- Each unemployed agent receives a wage offer  $w$  from a finite set  $\mathbb{W}$
- Wage offers follow a Markov chain with transition matrix  $P$
- Jobs terminate with probability  $\alpha$  each period (separation rate)
- Unemployed workers receive compensation  $c$  per period
- Future payoffs are discounted by factor  $\beta \in (0, 1)$

### 44.1.1 Decision problem

When unemployed and receiving wage offer  $w$ , the agent chooses between:

1. Accept offer  $w$ : Become employed at wage  $w$
2. Reject offer: Remain unemployed, receive  $c$ , get new offer next period

The wage updates are as follows:

- If an unemployed agent rejects offer  $w$ , then their next offer is drawn from  $P(w, \cdot)$
- If an employed agent loses a job in which they were paid wage  $w$ , then their next offer is drawn from  $P(w, \cdot)$

### 44.1.2 The wage offer process

To construct the wage offer process we start with an AR1 process.

$$X_{t+1} = \rho X_t + \nu Z_{t+1}$$

where  $\{Z_t\}$  is IID and standard normal.

Below we will always choose  $\rho \in (0, 1)$ .

This means that the wage process will be positively correlated: the higher the current wage offer, the more likely we are to get a high offer tomorrow.

To go from the AR1 process to the wage offer process, we set  $W_t = \exp(X_t)$ .

Actually, in practice, we approximate this wage process as follows:

- discretize the AR1 process using *Tauchen's method* and
- take the exponential of the resulting wage offer values.

### 44.1.3 Value functions

We let

- $v_u(w)$  be the value of being unemployed when current wage offer is  $w$
- $v_e(w)$  be the value of being employed at wage  $w$

The Bellman equations are obvious modifications of the *IID case*.

The only change is that expectations for next period are computed using the transition matrix  $P$  conditioned on current wage  $w$ , instead of being drawn independently from  $q$ .

The unemployed worker's value function satisfies the Bellman equation

$$v_u(w) = \max \left\{ v_e(w), u(c) + \beta \sum_{w'} v_u(w') P(w, w') \right\}$$

The employed worker's value function satisfies the Bellman equation

$$v_e(w) = u(w) + \beta \left[ \alpha \sum_{w'} v_u(w') P(w, w') + (1 - \alpha) v_e(w) \right]$$

As a matter of notation, given a function  $h$  assigning values to wages, it is common to set

$$(Ph)(w) = \sum_{w'} h(w') P(w, w')$$

(To understand this expression, think of  $P$  as a matrix,  $h$  as a column vector, and  $w$  as a row index.)

With this notation, the Bellman equations become

$$v_u(w) = \max \{ v_e(w), u(c) + \beta(Ph)(w) \}$$

and

$$v_e(w) = u(w) + \beta [\alpha(Ph)(w) + (1 - \alpha)v_e(w)]$$

#### 44.1.4 Optimal policy

Once we have the solutions  $v_e$  and  $v_u$  to these Bellman equations, we can compute the optimal policy: accept at current wage offer  $w$  if

$$v_e(w) \geq u(c) + \beta(Ph)(w)$$

The optimal policy turns out to be a reservation wage strategy: accept all wages above some threshold.

## 44.2 Code

Let's now implement the model.

### 44.2.1 Set up

The default utility function is a CRRA utility function

```
def u(x, y):
    return (x**(1 - y) - 1) / (1 - y)
```

Let's set up a `Model` class to store information needed to solve the model.

We include `P_cumsum`, the row-wise cumulative sum of the transition matrix, to optimize simulation – the details are explained below.

```
class Model(NamedTuple):
    n: int
    w_vals: jnp.ndarray
    P: jnp.ndarray
    P_cumsum: jnp.ndarray
    β: float
    c: float
    α: float
    γ: float
```

The next function holds default values and creates a `Model` instance:

```
def create_js_with_sep_model(
        n: int = 200,                      # wage grid size
        ρ: float = 0.9,                     # wage persistence
        v: float = 0.2,                     # wage volatility
        β: float = 0.96,                    # discount factor
        α: float = 0.05,                    # separation rate
        c: float = 1.0,                     # unemployment compensation
        γ: float = 1.5                      # utility parameter
) -> Model:
"""
Creates an instance of the job search model with separation.

"""

mc = tauchen(n, ρ, v)
w_vals, P = jnp.exp(jnp.array(mc.state_values)), jnp.array(mc.P)
P_cumsum = jnp.cumsum(P, axis=1)
return Model(n, w_vals, P, P_cumsum, β, c, α, γ)
```

#### 44.2.2 Solution: first pass

Let's put together a (not very efficient) routine for calculating the reservation wage.

(We will think carefully about efficiency below.)

It works by starting with guesses for  $v_e$  and  $v_u$  and iterating to convergence.

Here are Bellman operators that update  $v_u$  and  $v_e$  respectively.

```
def T_u(model, v_u, v_e):
    """
    Apply the unemployment Bellman update rule and return new guess of v_u.

    """
    n, w_vals, P, P_cumsum, β, c, α, γ = model
    h = u(c, γ) + β * P @ v_u
    v_u_new = jnp.maximum(v_e, h)
    return v_u_new
```

```
def T_e(model, v_u, v_e):
    """
    Apply the employment Bellman update rule and return new guess of v_e.

    """
    n, w_vals, P, P_cumsum, β, c, α, γ = model
```

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```
v_e_new = u(w_vals, y) + β * ((1 - α) * v_e + α * P @ v_u)
return v_e_new
```

Here's a routine to iterate to convergence and then compute the reservation wage.

```
def solve_model_first_pass(
    model: Model,                      # instance containing default parameters
    v_u_init: jnp.ndarray,              # initial condition for v_u
    v_e_init: jnp.ndarray,              # initial condition for v_e
    tol: float=1e-6,                   # error tolerance
    max_iter: int=1_000,                # maximum number of iterations for loop
):
    n, w_vals, P, P_cumsum, β, c, α, y = model
    i = 0
    error = tol + 1
    v_u = v_u_init
    v_e = v_e_init

    while i < max_iter and error > tol:
        v_u_next = T_u(model, v_u, v_e)
        v_e_next = T_e(model, v_u, v_e)
        error_u = jnp.max(jnp.abs(v_u_next - v_u))
        error_e = jnp.max(jnp.abs(v_e_next - v_e))
        error = jnp.maximum(error_u, error_e)
        v_u = v_u_next
        v_e = v_e_next
        i += 1

    # Compute accept and reject values
    continuation_values = u(c, y) + β * P @ v_u

    # Find where acceptance becomes optimal
    accept_indices = v_e >= continuation_values
    first_accept_idx = jnp.argmax(accept_indices)  # index of first True

    # If no acceptance (all False), return infinity
    # Otherwise return the wage at the first acceptance index
    w_bar = jnp.where(
        jnp.any(accept_indices), w_vals[first_accept_idx], jnp.inf
    )
    return v_u, v_e, w_bar
```

### 44.2.3 Road test

Let's solve the model:

```
model = create_js_with_sep_model()
n, w_vals, P, P_cumsum, β, c, α, y = model
v_u_init = jnp.zeros(n)
v_e_init = jnp.zeros(n)
v_u, v_e, w_bar_first = solve_model_first_pass(model, v_u_init, v_e_init)
```

```
W1124 04:30:25.392110 29294 cuda_executor.cc:1802] GPU interconnect information
↳ not available: INTERNAL: NVML doesn't support extracting fabric info or NVLink
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```

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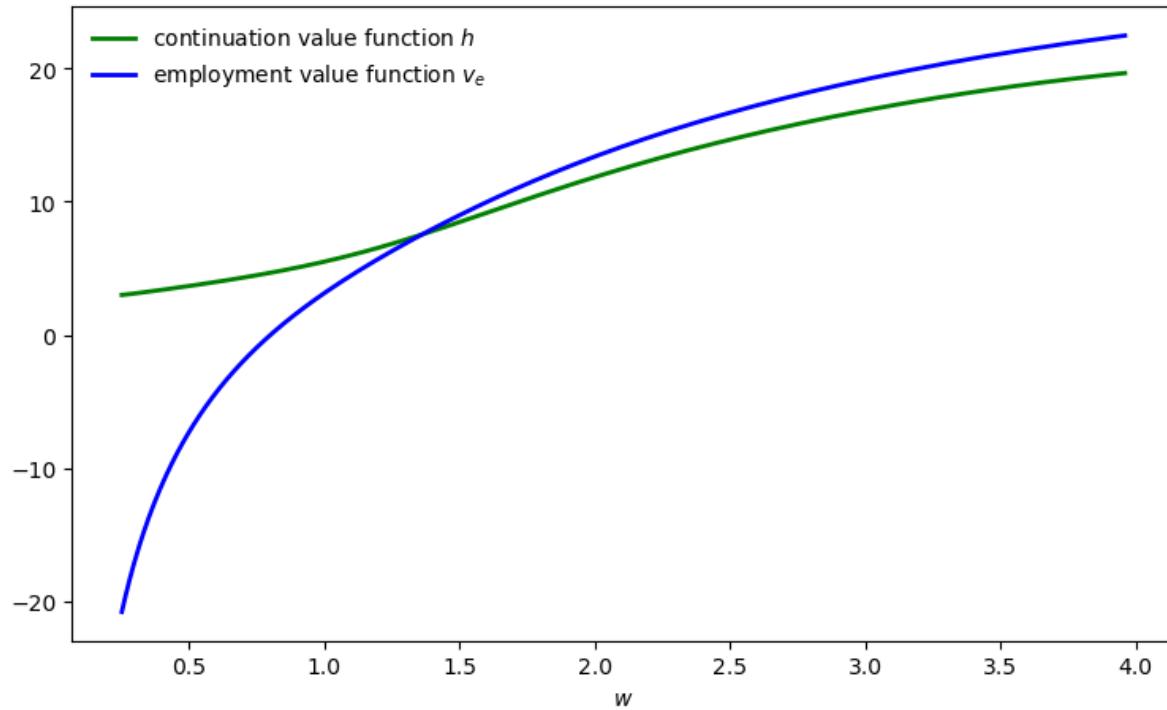
```
↳ is not used by the device.
W1124 04:30:25.395752 29231 cuda_executor.cc:1802] GPU interconnect information
↳ not available: INTERNAL: NVML doesn't support extracting fabric info or NVLink
↳ is not used by the device.
```

Next we compute the continuation values.

```
 $h = u(c, y) + \beta * P @ v_u$ 
```

Let's plot our results.

```
fig, ax = plt.subplots(figsize=(9, 5.2))
ax.plot(w_vals, h, 'g-', linewidth=2,
        label="continuation value function $h$")
ax.plot(w_vals, v_e, 'b-', linewidth=2,
        label="employment value function $v_e$")
ax.legend(frameon=False)
ax.set_xlabel(r"$w$")
plt.show()
```



The reservation wage is at the intersection of  $v_e$ , and the continuation value function, which is the value of rejecting.

## 44.3 Improving efficiency

The solution method described above works fine but we can do much better.

First, we use the employed worker's Bellman equation to express  $v_e$  in terms of  $Pv_u$

$$v_e(w) = \frac{1}{1 - \beta(1 - \alpha)} \cdot (u(w) + \alpha\beta(Pv_u)(w))$$

Next we substitute into the unemployed agent's Bellman equation to get

$$v_u(w) = \max \left\{ \frac{1}{1 - \beta(1 - \alpha)} \cdot (u(w) + \alpha\beta(Pv_u)(w)), u(c) + \beta(Pv_u)(w) \right\}$$

Then we use value function iteration to solve for  $v_u$ .

With  $v_u$  in hand, we can recover  $v_e$  through the equations above and then compute the reservation wage.

Here's the new Bellman operator for the unemployed worker's value function:

```
def T(v: jnp.ndarray, model: Model) -> jnp.ndarray:
    """
    The Bellman operator for v_u.

    """
    n, w_vals, P, P_cumsum, beta, c, alpha, y = model
    d = 1 / (1 - beta * (1 - alpha))
    v_e = d * (u(w_vals, y) + alpha * beta * P @ v)
    h = u(c, y) + beta * P @ v
    return jnp.maximum(v_e, h)
```

Here's a routine for value function iteration.

```
@jax.jit
def vfi(
    model: Model,
    tolerance: float = 1e-6,      # Error tolerance
    max_iter: int = 100_000,     # Max iteration bound
):
    v_init = jnp.zeros(model.w_vals.shape)

    def cond(loop_state):
        v, error, i = loop_state
        return (error > tolerance) & (i <= max_iter)

    def update(loop_state):
        v, error, i = loop_state
        v_new = T(v, model)
        error = jnp.max(jnp.abs(v_new - v))
        new_loop_state = v_new, error, i + 1
        return new_loop_state

    initial_state = (v_init, tolerance + 1, 1)
    final_loop_state = lax.while_loop(cond, update, initial_state)
    v_final, error, i = final_loop_state

    return v_final
```

Here is a routine that computes the reservation wage from the value function.

```
@jax.jit
def get_reservation_wage(v: jnp.ndarray, model: Model) -> float:
    """
    Calculate the reservation wage from the unemployed agents
    value function  $v := v_u$ .
    The reservation wage is the lowest wage  $w$  where accepting ( $v_e(w)$ )
    is at least as good as rejecting ( $u(c) + \beta(Pv_u)(w)$ ).
    """
    n, w_vals, P, P_cumsum, beta, c, alpha, y = model

    # Compute accept and reject values
    d = 1 / (1 - beta * (1 - alpha))
    v_e = d * (u(w_vals, y) + alpha * beta * P @ v)
    continuation_values = u(c, y) + beta * P @ v

    # Find where acceptance becomes optimal
    accept_indices = v_e >= continuation_values
    first_accept_idx = jnp.argmax(accept_indices) # index of first True

    # If no acceptance (all False), return infinity
    # Otherwise return the wage at the first acceptance index
    return jnp.where(jnp.any(accept_indices), w_vals[first_accept_idx], jnp.inf)
```

Let's solve the model using our new method:

```
model = create_js_with_sep_model()
n, w_vals, P, P_cumsum, beta, c, alpha, y = model
v_u = vfi(model)
w_bar = get_reservation_wage(v_u, model)
```

Let's verify that both methods produce the same reservation wage:

```
print(f"Reservation wage (first method): {w_bar_first:.6f}")
print(f"Reservation wage (second method): {w_bar:.6f}")
print(f"Difference: {abs(w_bar - w_bar_first):.2e}")
```

```
Reservation wage (first method): 1.365155
Reservation wage (second method): 1.365155
Difference: 0.00e+00
```

Next we compute some related quantities for plotting.

```
d = 1 / (1 - beta * (1 - alpha))
v_e = d * (u(w_vals, y) + alpha * beta * P @ v_u)
h = u(c, y) + beta * P @ v_u
```

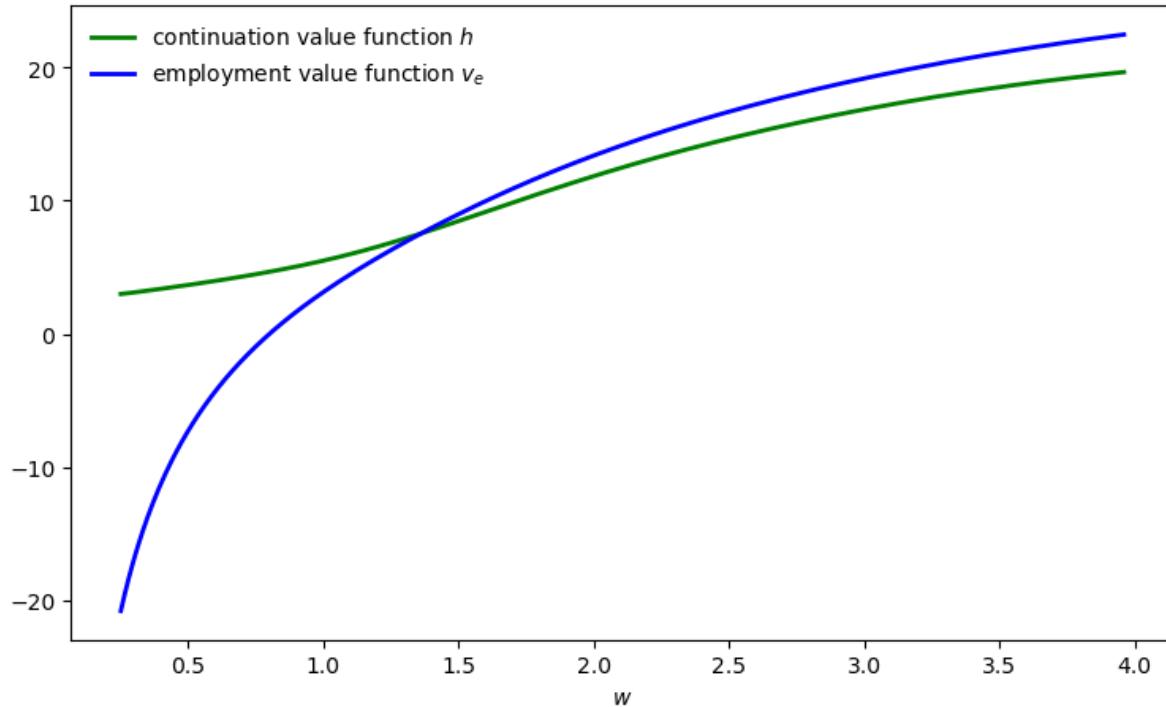
Let's plot our results.

```
fig, ax = plt.subplots(figsize=(9, 5.2))
ax.plot(w_vals, h, 'g-', linewidth=2,
        label="continuation value function $h$")
ax.plot(w_vals, v_e, 'b-', linewidth=2,
        label="employment value function $v_e$")
ax.legend(frameon=False)
```

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```
ax.set_xlabel(r"$w$")
plt.show()
```



The result is the same as before but we only iterate on one array — and also our JAX code is more efficient.

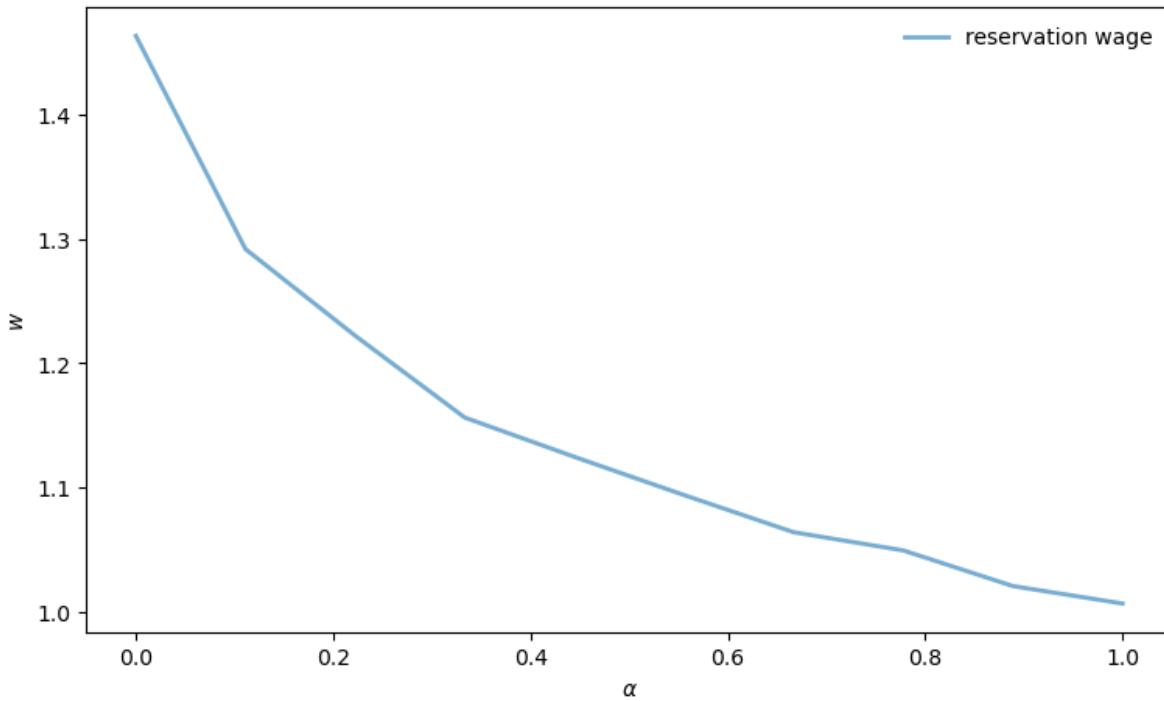
## 44.4 Sensitivity analysis

Let's examine how reservation wages change with the separation rate.

```
a_vals: jnp.ndarray = jnp.linspace(0.0, 1.0, 10)

w_bar_vec = []
for a in a_vals:
    model = create_js_with_sep_model(a=a)
    v_u = vfi(model)
    w_bar = get_reservation_wage(v_u, model)
    w_bar_vec.append(w_bar)

fig, ax = plt.subplots(figsize=(9, 5.2))
ax.plot(
    a_vals, w_bar_vec, linewidth=2, alpha=0.6, label="reservation wage"
)
ax.legend(frameon=False)
ax.set_xlabel(r"$\alpha$")
ax.set_ylabel(r"$w$")
plt.show()
```



Can you provide an intuitive economic story behind the outcome that you see in this figure?

## 44.5 Employment simulation

Now let's simulate the employment dynamics of a single agent under the optimal policy.

Note that, when simulating the Markov chain for wage offers, we need to draw from the distribution in each row of  $P$  many times.

To do this, we use the inverse transform method: draw a uniform random variable and find where it falls in the cumulative distribution.

This is implemented via `jnp.searchsorted` on the precomputed cumulative sum `P_cumsum`, which is much faster than recomputing the cumulative sum each time.

The function `update_agent` advances the agent's state by one period.

The agent's state is a pair  $(S_t, W_t)$ , where  $S_t$  is employment status (0 if unemployed, 1 if employed) and  $W_t$  is

- their current wage offer, if unemployed, or
- their current wage, if employed.

```
def update_agent(key, status, wage_idx, model, w_bar):
    """
    Updates an agent's employment status and current wage.

    Parameters:
    - key: JAX random key
    - status: Current employment status (0 or 1)
    - wage_idx: Current wage, recorded as an array index
    - model: Model instance
    - w_bar: Reservation wage
    """
    # Implementation details...
```

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```

"""
n, w_vals, P, P_cumsum, β, c, a, γ = model

key1, key2 = jax.random.split(key)
# Use precomputed cumulative sum for efficient sampling
# via the inverse transform method.
new_wage_idx = jnp.searchsorted(
    P_cumsum[wage_idx, :], jax.random.uniform(key1)
)
separation_occurs = jax.random.uniform(key2) < a
# Accept if current wage meets or exceeds reservation wage
accepts = w_vals[wage_idx] >= w_bar

# If employed: status = 1 if no separation, 0 if separation
# If unemployed: status = 1 if accepts, 0 if rejects
next_status = jnp.where(
    status,
    1 - separation_occurs.astype(jnp.int32), # employed path
    accepts.astype(jnp.int32) # unemployed path
)

# If employed: wage = current if no separation, new if separation
# If unemployed: wage = current if accepts, new if rejects
next_wage = jnp.where(
    status,
    jnp.where(separation_occurs, new_wage_idx, wage_idx), # employed path
    jnp.where(accepts, wage_idx, new_wage_idx) # unemployed path
)

return next_status, next_wage

```

Here's a function to simulate the employment path of a single agent.

```

def simulate_employment_path(
    model: Model,      # Model details
    w_bar: float,      # Reservation wage
    T: int = 2_000,    # Simulation length
    seed: int = 42     # Set seed for simulation
):
"""
Simulate employment path for T periods starting from unemployment.

"""

key = jax.random.PRNGKey(seed)
# Unpack model
n, w_vals, P, P_cumsum, β, c, a, γ = model

# Initial conditions
status = 0
wage_idx = 0

wage_path = []
status_path = []

for t in range(T):
    wage_path.append(w_vals[wage_idx])

```

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```

    status_path.append(status)

    key, subkey = jax.random.split(key)
    status, wage_idx = update_agent(
        subkey, status, wage_idx, model, w_bar
    )

    return jnp.array(wage_path), jnp.array(status_path)

```

Let's create a comprehensive plot of the employment simulation:

```

model = create_js_with_sep_model()

# Calculate reservation wage for plotting
v_u = vfi(model)
w_bar = get_reservation_wage(v_u, model)

wage_path, employment_status = simulate_employment_path(model, w_bar)

fig, (ax1, ax2, ax3) = plt.subplots(3, 1, figsize=(8, 6))

# Plot employment status
ax1.plot(employment_status, 'b-', alpha=0.7, linewidth=1)
ax1.fill_between(
    range(len(employment_status)), employment_status, alpha=0.3, color='blue'
)
ax1.set_ylabel('employment status')
ax1.set_title('Employment path (0=unemployed, 1=employed)')
ax1.set_xticks((0, 1))
ax1.set_xlim(-0.1, 1.1)

# Plot wage path with employment status coloring
ax2.plot(wage_path, 'b-', alpha=0.7, linewidth=1)
ax2.axhline(y=w_bar, color='black', linestyle='--', alpha=0.8,
            label=f'Reservation wage: {w_bar:.2f}')
ax2.set_xlabel('time')
ax2.set_ylabel('wage')
ax2.set_title('Wage path (actual and offers)')
ax2.legend()

# Plot cumulative fraction of time unemployed
unemployed_indicator = (employment_status == 0).astype(int)
cumulative_unemployment = (
    jnp.cumsum(unemployed_indicator) /
    jnp.arange(1, len(employment_status) + 1)
)

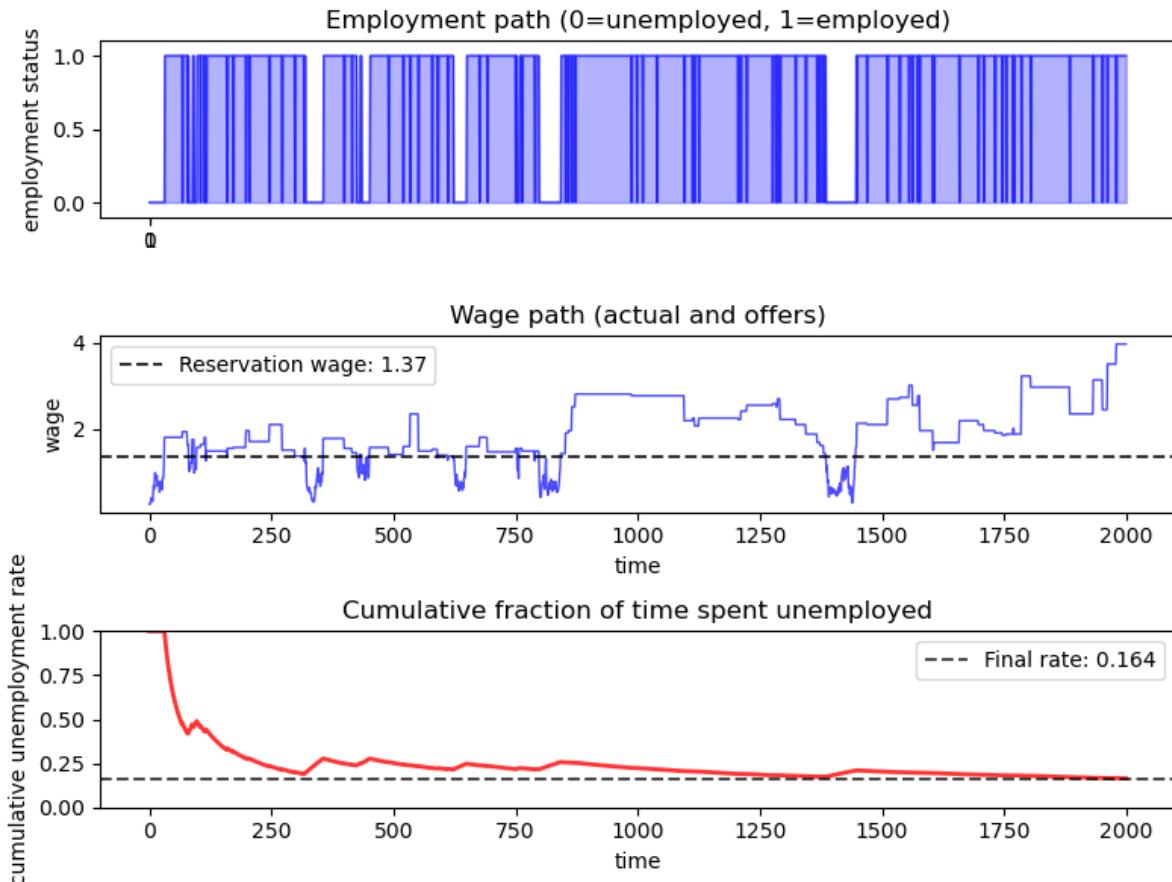
ax3.plot(cumulative_unemployment, 'r-', alpha=0.8, linewidth=2)
ax3.axhline(y=jnp.mean(unemployed_indicator), color='black',
            linestyle='--', alpha=0.7,
            label=f'Final rate: {jnp.mean(unemployed_indicator):.3f}')
ax3.set_xlabel('time')
ax3.set_ylabel('cumulative unemployment rate')
ax3.set_title('Cumulative fraction of time spent unemployed')
ax3.legend()
ax3.set_xlim(0, 1)

```

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```
plt.tight_layout()
plt.show()
```



The simulation helps to visualize outcomes associated with this model.

The agent follows a reservation wage strategy.

Often the agent loses her job and immediately takes another job at a different wage.

This is because she uses the wage  $w$  from her last job to draw a new wage offer via  $P(w, \cdot)$ , and positive correlation means that a high current  $w$  is often leads a high new draw.

## 44.6 Ergodic property

Below we examine cross-sectional unemployment.

In particular, we will look at the unemployment rate in a cross-sectional simulation and compare it to the time-average unemployment rate, which is the fraction of time an agent spends unemployed over a long time series.

We will see that these two values are approximately equal – in fact they are exactly equal in the limit.

The reason is that the process  $(S_t, W_t)$ , where

- $S_t$  is the employment status and
- $W_t$  is the wage

is Markovian, since the next pair depends only on the current pair and iid randomness, and ergodic. Ergodicity holds as a result of irreducibility.

Indeed, from any (status, wage) pair, an agent can eventually reach any other (status, wage) pair.

This holds because:

- Unemployed agents can become employed by accepting offers
- Employed agents can become unemployed through separation (probability  $\alpha$ )
- The wage process can transition between all wage states (because  $P$  is itself irreducible)

These properties ensure the chain is ergodic with a unique stationary distribution  $\pi$  over states  $(s, w)$ .

For an ergodic Markov chain, the ergodic theorem guarantees that time averages = cross-sectional averages.

In particular, the fraction of time a single agent spends unemployed (across all wage states) converges to the cross-sectional unemployment rate:

$$\lim_{T \rightarrow \infty} \frac{1}{T} \sum_{t=1}^T \mathbb{1}\{S_t = \text{unemployed}\} = \sum_{w=1}^n \pi(\text{unemployed}, w)$$

This holds regardless of initial conditions – provided that we burn in the cross-sectional distribution (run it forward in time from a given initial cross section in order to remove the influence of that initial condition).

As a result, we can study steady-state unemployment either by:

- Following one agent for a long time (time average), or
- Observing many agents at a single point in time (cross-sectional average)

Often the second approach is better for our purposes, since it's easier to parallelize.

## 44.7 Cross-sectional analysis

Now let's simulate many agents simultaneously to examine the cross-sectional unemployment rate.

To do this efficiently, we need a different approach than `simulate_employment_path` defined above.

The key differences are:

- `simulate_employment_path` records the entire history (all  $T$  periods) for a single agent, which is useful for visualization but memory-intensive
- The new function `sim_agent` below only tracks and returns the final state, which is all we need for cross-sectional statistics
- `sim_agent` uses `lax.fori_loop` instead of a Python loop, making it JIT-compilable and suitable for vectorization across many agents

We first define a function that simulates a single agent forward  $T$  time steps:

```
@jax.jit
def sim_agent(key, initial_status, initial_wage_idx, model, w_bar, T):
    """
    Simulate a single agent forward T time steps using lax.fori_loop.

    Uses fold_in to generate a new key at each time step.

    Parameters:
        key (jax.random.PRNGKey)
        initial_status (int)
        initial_wage_idx (int)
        model (Model)
        w_bar (float)
        T (int)
    Returns:
        final_status (int)
        final_wage_idx (int)
    """
    # Initialize variables
    status = initial_status
    wage_idx = initial_wage_idx
    wage = model.wages[wage_idx]
    wage_bar = w_bar
    key = key

    for _ in range(T):
        # Compute acceptance probability
        p_accept = model.acceptance_prob(status, wage, wage_bar)

        # Sample acceptance
        accept = jax.random.bernoulli(key, p_accept)

        if accept:
            # Accept
            status = model.transition(status, wage)
            wage_idx = model.sample_wage(wage_idx, wage_bar)
            wage = model.wages[wage_idx]
        else:
            # Reject
            wage_idx = model.sample_wage(wage_idx, wage_bar)
            wage = model.wages[wage_idx]

        # Update key
        key, _ = jax.random.fold_in(key, accept)

    return status, wage_idx
```

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```

- key: JAX random key for this agent
- initial_status: Initial employment status (0 or 1)
- initial_wage_idx: Initial wage index
- model: Model instance
- w_bar: Reservation wage
- T: Number of time periods to simulate

>Returns:
- final_status: Employment status after T periods
- final_wage_idx: Wage index after T periods
"""
def update(t, loop_state):
    status, wage_idx = loop_state
    step_key = jax.random.fold_in(key, t)
    status, wage_idx = update_agent(step_key, status, wage_idx, model, w_bar)
    return status, wage_idx

initial_loop_state = (initial_status, initial_wage_idx)
final_loop_state = lax.fori_loop(0, T, update, initial_loop_state)
final_status, final_wage_idx = final_loop_state
return final_status, final_wage_idx

# Create vectorized version of sim_agent to process multiple agents in parallel
sim_agents_vmap = jax.vmap(sim_agent, in_axes=(0, 0, 0, None, None, None))

def simulate_cross_section(
    model: Model,                      # Model instance with parameters
    n_agents: int = 100_000,             # Number of agents to simulate
    T: int = 200,                      # Length of burn-in
    seed: int = 42                      # For reproducibility
) -> float:
"""
Simulate cross-section of agents and return unemployment rate.

This approach:
1. Generates n_agents random keys
2. Calls sim_agent for each agent (vectorized via vmap)
3. Collects the final states to produce the cross-section

>Returns the cross-sectional unemployment rate.
"""
key = jax.random.PRNGKey(seed)

# Solve for optimal reservation wage
v_u = vfi(model)
w_bar = get_reservation_wage(v_u, model)

# Initialize arrays
initial_wage_indices = jnp.zeros(n_agents, dtype=jnp.int32)
initial_status_vec = jnp.zeros(n_agents, dtype=jnp.int32)

# Generate n_agents random keys
agent_keys = jax.random.split(key, n_agents)

# Simulate each agent forward T steps (vectorized)

```

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```

final_status, final_wage_idx = sim_agents_vmap(
    agent_keys, initial_status_vec, initial_wage_indices, model, w_bar, T
)

unemployment_rate = 1 - jnp.mean(final_status)
return unemployment_rate

```

This function generates a histogram showing the distribution of employment status across many agents:

```

def plot_cross_sectional_unemployment(
    model: Model,
    t_snapshot: int = 200,      # Time of cross-sectional snapshot
    n_agents: int = 20_000     # Number of agents to simulate
):
    """
    Generate histogram of cross-sectional unemployment at a specific time.

    """
    # Get final employment state directly
    key = jax.random.PRNGKey(42)
    v_u = vfi(model)
    w_bar = get_reservation_wage(v_u, model)

    # Initialize arrays
    initial_wage_indices = jnp.zeros(n_agents, dtype=jnp.int32)
    initial_status_vec = jnp.zeros(n_agents, dtype=jnp.int32)

    # Generate n_agents random keys
    agent_keys = jax.random.split(key, n_agents)

    # Simulate each agent forward T steps (vectorized)
    final_status, _ = sim_agents_vmap(
        agent_keys, initial_status_vec, initial_wage_indices, model, w_bar, t_snapshot
    )

    # Calculate unemployment rate
    unemployment_rate = 1 - jnp.mean(final_status)

    fig, ax = plt.subplots(figsize=(8, 5))

    # Plot histogram as density (bars sum to 1)
    weights = jnp.ones_like(final_status) / len(final_status)
    ax.hist(final_status, bins=[-0.5, 0.5, 1.5],
            alpha=0.7, color='blue', edgecolor='black',
            density=True, weights=weights)

    ax.set_xlabel('employment status (0=unemployed, 1=employed)')
    ax.set_ylabel('density')
    ax.set_title(f'Cross-sectional distribution at t={t_snapshot}, ' +
                f'unemployment rate = {unemployment_rate:.3f}')
    ax.set_xticks([0, 1])

    plt.tight_layout()
    plt.show()

```

Now let's compare the time-average unemployment rate (from a single agent's long simulation) with the cross-sectional unemployment rate (from many agents at a single point in time).

We claimed above that these numbers will be approximately equal in large samples, due to ergodicity.

Let's see if that's true.

```
model = create_js_with_sep_model()
cross_sectional_unemp = simulate_cross_section(
    model, n_agents=20_000, T=200
)

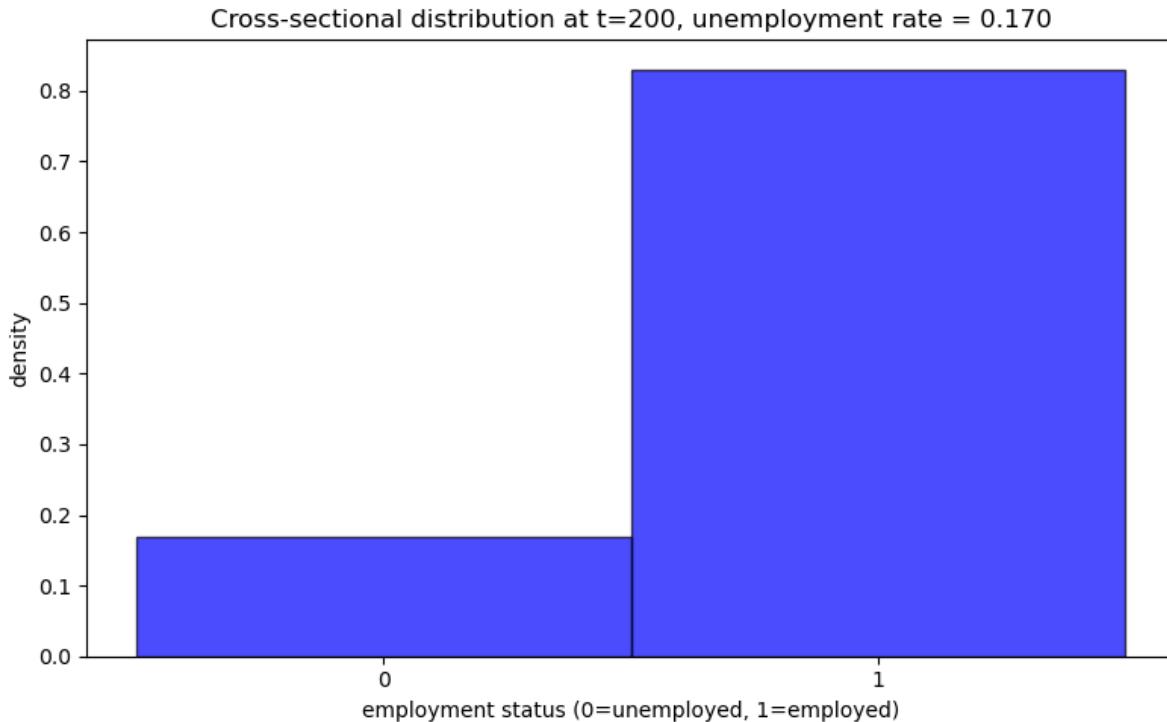
time_avg_unemp = jnp.mean(unemployed_indicator)
print(f"Time-average unemployment rate (single agent): "
      f"{time_avg_unemp:.4f}")
print(f"Cross-sectional unemployment rate (at t=200): "
      f"{cross_sectional_unemp:.4f}")
print(f"Difference: {abs(time_avg_unemp - cross_sectional_unemp):.4f}")
```

```
Time-average unemployment rate (single agent): 0.1640
Cross-sectional unemployment rate (at t=200): 0.1696
Difference: 0.0056
```

Indeed, they are very close.

Now let's visualize the cross-sectional distribution:

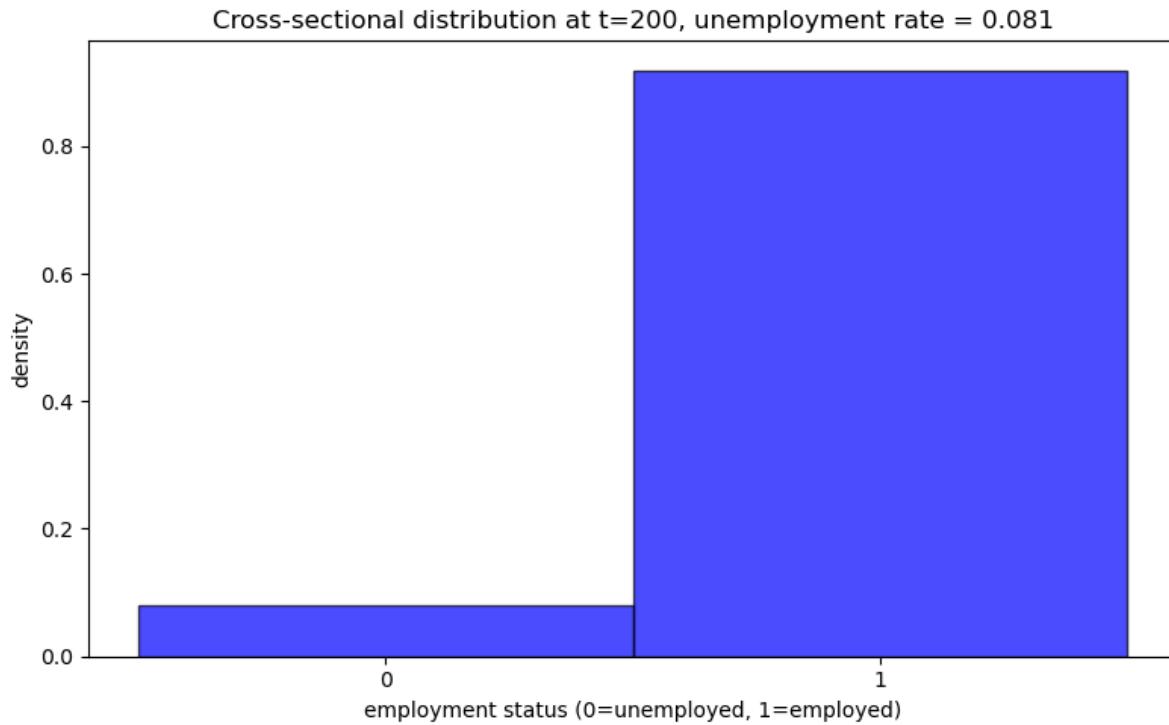
```
plot_cross_sectional_unemployment(model)
```



## 44.8 Lower unemployment compensation ( $c=0.5$ )

What happens to the cross-sectional unemployment rate with lower unemployment compensation?

```
model_low_c = create_js_with_sep_model(c=0.5)
plot_cross_sectional_unemployment(model_low_c)
```



## 44.9 Exercises

### i Exercise 44.9.1

Create a plot that investigates more carefully how the steady state cross-sectional unemployment rate changes with unemployment compensation.

Try a range of values for unemployment compensation  $c$ , such as  $c = 0.2, 0.4, 0.6, 0.8, 1.0$ . For each value, compute the steady-state cross-sectional unemployment rate and plot it against  $c$ .

What relationship do you observe between unemployment compensation and the unemployment rate?

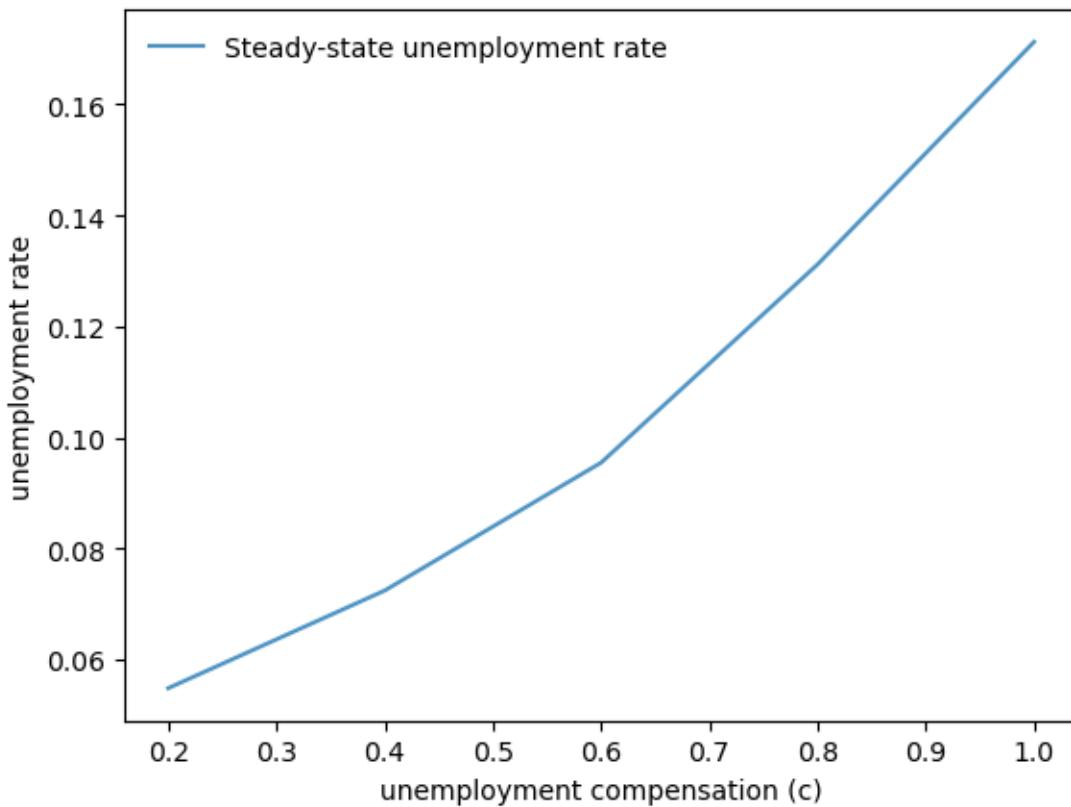
### i Solution

We compute the steady-state unemployment rate for different values of unemployment compensation:

```
c_values = 1.0, 0.8, 0.6, 0.4, 0.2
rates = []
for c in c_values:
    model = create_js_with_sep_model(c=c)
```

```
unemployment_rate = simulate_cross_section(model)
rates.append(unemployment_rate)

fig, ax = plt.subplots()
ax.plot(
    c_values, rates, alpha=0.8,
    linewidth=1.5, label='Steady-state unemployment rate'
)
ax.set_xlabel('unemployment compensation (c)')
ax.set_ylabel('unemployment rate')
ax.legend(frameon=False)
plt.show()
```





## JOB SEARCH IV: FITTED VALUE FUNCTION ITERATION

### Contents

- *Job Search IV: Fitted Value Function Iteration*
  - *Overview*
  - *Model*
  - *Solution method*
  - *Implementation*
  - *Simulation*
  - *Exercises*

### 45.1 Overview

This lecture follows on from the job search model with separation presented in the [previous lecture](#).

That lecture combined exogenous job separation events and a Markov wage offer process.

In this lecture we continue with this set and, in addition, allow the wage offer process to be continuous rather than discrete.

In particular,

$$W_t = \exp(X_t) \quad \text{where} \quad X_{t+1} = \rho X_t + \nu Z_{t+1}$$

and  $\{Z_t\}$  is IID and standard normal.

While we already considered continuous wage distributions briefly in [Job Search I: The McCall Search Model](#), the change was relatively trivial in that case.

The reason is that we were able to reduce the problem to solving for a single scalar value (the continuation value).

Here, in our Markov setting, the change is less trivial, since a continuous wage distribution leads to an uncountably infinite state space.

The infinite state space leads to additional challenges, particularly when it comes to applying value function iteration (VFI).

These challenges will lead us to modify VFI by adding an interpolation step.

The combination of VFI and this interpolation step is called **fitted value function iteration** (fitted VFI).

Fitted VFI is very common in practice, so we will take some time to work through the details.

In addition to what's in Anaconda, this lecture will need the following libraries

```
!pip install quantecon jax
```

We will use the following imports:

```
import matplotlib.pyplot as plt
import jax
import jax.numpy as jnp
from jax import lax
from typing import NamedTuple
from functools import partial
import quantecon as qe
```

## 45.2 Model

Assuming that readers are familiar with the content of *Job Search III: Search with Separation and Markov Wages*, the model can be summarized as follows.

- Wage offers follow a continuous Markov process:  $W_t = \exp(X_t)$  where  $X_{t+1} = \rho X_t + \nu Z_{t+1}$
- $\{Z_t\}$  is IID and standard normal
- Jobs terminate with probability  $\alpha$  each period (separation rate)
- Unemployed workers receive compensation  $c$  per period
- Workers have CRRA utility  $u(x) = \frac{x^{1-\gamma}-1}{1-\gamma}$
- Future payoffs are discounted by factor  $\beta \in (0, 1)$

## 45.3 Solution method

Let's discuss how we can solve this model.

The only real change from *Job Search III: Search with Separation and Markov Wages* is that we replace sums with integrals.

### 45.3.1 Value function iteration

In the *discrete case*, we ended up iterating on the Bellman operator

$$(Tv_u)(w) = \max \left\{ \frac{1}{1 - \beta(1 - \alpha)} \cdot (u(w) + \alpha\beta(Pv_u)(w)), u(c) + \beta(Pv_u)(w) \right\} \quad (45.1)$$

where

$$(Pv_u)(w) := \sum_{w'} v_u(w') P(w, w')$$

Here we iterate on the same law after changing the definition of the  $P$  operator to

$$(Pv_u)(w) := \int v_u(w') p(w, w') dw'$$

where  $p(w, \cdot)$  is the conditional density of  $w'$  given  $w$ .

Here we are thinking of  $v_u$  as a function on all of  $\mathbb{R}_+$ .

After taking  $\psi$  to be the standard normal density, we can write the expression above more explicitly as

$$(Pv_u)(w) := \int v_u(w^\rho \exp(\nu z))\psi(z)dz,$$

To understand this expression, recall that  $W_t = \exp(X_t)$  where  $X_{t+1} = \rho X_t + \nu Z_{t+1}$ .

As a result  $W_{t+1} = \exp(X_{t+1}) = \exp(\rho \log(W_t) + \nu Z_{t+1}) = W_t^\rho \exp(\nu Z_{t+1})$ .

The integral above regards the current wage  $W_t$  as fixed at  $w$  and takes the expectation of  $v_u(w^\rho \exp(\nu Z_{t+1}))$ .

### 45.3.2 Fitting

In theory, we should now proceed as follows:

1. Begin with a guess  $v$
2. Applying  $T$  to obtain the update  $v' = Tv$
3. Unless some stopping condition is satisfied, set  $v = v'$  and go to step 2.

However, there is a problem we must confront before we implement this procedure: The iterates of the value function can neither be calculated exactly nor stored on a computer.

To see the issue, consider (45.1).

Even if  $v$  is a known function, the only way to store its update  $v'$  is to record its value  $v'(w)$  for every  $w \in \mathbb{R}_+$ .

Clearly, this is impossible.

### 45.3.3 Fitted value function iteration

What we will do instead is use **fitted value function iteration**.

The procedure is as follows:

Let a current guess  $v$  be given.

Now we record the value of the function  $v'$  at only finitely many “grid” points  $w_1 < w_2 < \dots < w_I$  and then reconstruct  $v'$  from this information when required.

More precisely, the algorithm will be

1. Begin with an array  $\mathbf{v}$  representing the values of an initial guess of the value function on some grid points  $\{w_i\}$ .
2. Build a function  $v$  on the state space  $\mathbb{R}_+$  by interpolation or approximation, based on  $\mathbf{v}$  and  $\{w_i\}$ .
3. Obtain and record the samples of the updated function  $v'(w_i)$  on each grid point  $w_i$ .
4. Unless some stopping condition is satisfied, take this as the new array and go to step 1.

How should we go about step 2?

This is a problem of function approximation, and there are many ways to approach it.

What's important here is that the function approximation scheme must not only produce a good approximation to each  $v$ , but also that it combines well with the broader iteration algorithm described above.

One good choice from both respects is continuous piecewise linear interpolation.

This method

1. combines well with value function iteration (see, e.g., [Gordon, 1995] or [Stachurski, 2008]) and
2. preserves useful shape properties such as monotonicity and concavity/convexity.

Linear interpolation will be implemented using JAX's interpolation function `jnp.interp`.

The next figure illustrates piecewise linear interpolation of an arbitrary function on grid points 0, 0.2, 0.4, 0.6, 0.8, 1.

```
def f(x):
    y1 = 2 * jnp.cos(6 * x) + jnp.sin(14 * x)
    return y1 + 2.5

c_grid = jnp.linspace(0, 1, 6)
f_grid = jnp.linspace(0, 1, 150)

def Af(x):
    return jnp.interp(x, c_grid, f(c_grid))

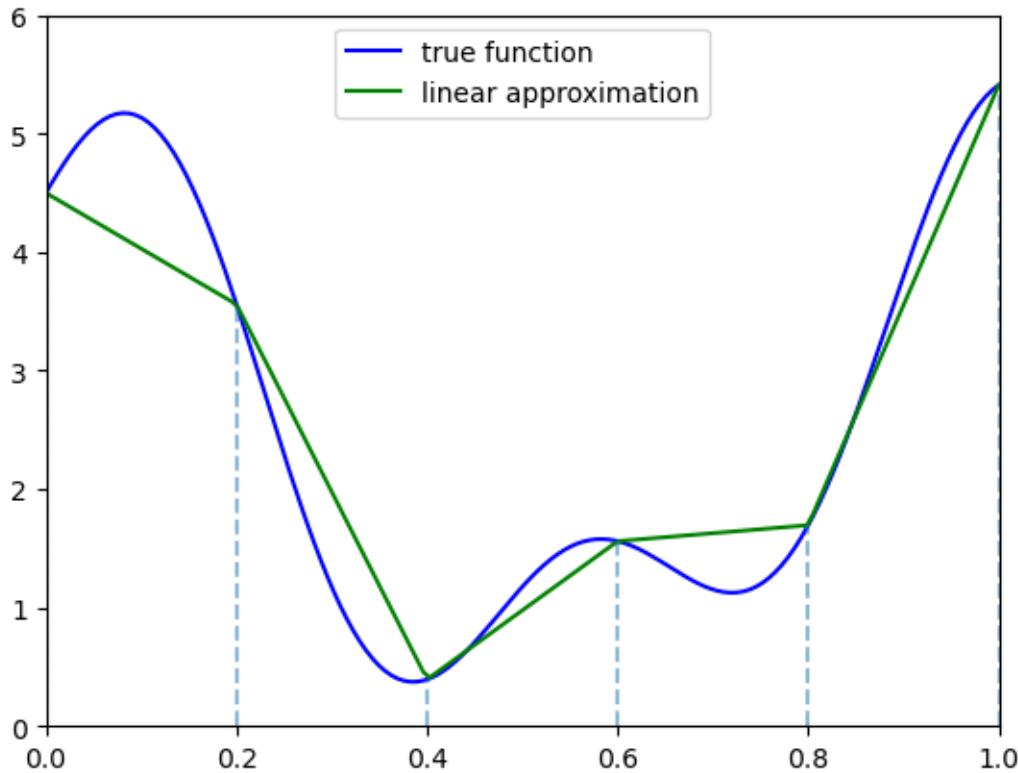
fig, ax = plt.subplots()

ax.plot(f_grid, f(f_grid), 'b-', label='true function')
ax.plot(f_grid, Af(f_grid), 'g-', label='linear approximation')
ax.vlines(c_grid, c_grid * 0, f(c_grid), linestyle='dashed', alpha=0.5)

ax.legend(loc="upper center")

ax.set(xlim=(0, 1), ylim=(0, 6))
plt.show()
```

```
W1124 04:29:24.687736 28810 cuda_executor.cc:1802] GPU interconnect information
↳ not available: INTERNAL: NVML doesn't support extracting fabric info or NVLink
↳ is not used by the device.
W1124 04:29:24.691439 28747 cuda_executor.cc:1802] GPU interconnect information
↳ not available: INTERNAL: NVML doesn't support extracting fabric info or NVLink
↳ is not used by the device.
```



## 45.4 Implementation

Let's code up and solve the model.

### 45.4.1 Setup

The first step is to build a JAX-compatible structure for the McCall model with separation and a continuous wage offer distribution.

The key computational challenge is evaluating the conditional expectation  $(Pv_u)(w) = \int v_u(w') p(w, w') dw'$  at each wage grid point.

Recall that we have:

$$(Pv_u)(w) = \int v_u(w^\rho \exp(\nu z)) \psi(z) dz$$

where  $\psi$  is the standard normal density.

We will approximate this integral using Monte Carlo integration with draws  $\{Z_i\}$  from the standard normal distribution:

$$(Pv_u)(w) \approx \frac{1}{N} \sum_{i=1}^N v_u(w^\rho \exp(\nu Z_i))$$

For this reason, our data structure will include a fixed set of IID  $N(0, 1)$  draws  $\{Z_i\}$ .

```

class Model(NamedTuple):
    c: float           # unemployment compensation
    a: float           # job separation rate
    β: float           # discount factor
    ρ: float           # wage persistence
    v: float           # wage volatility
    γ: float           # utility parameter
    w_grid: jnp.ndarray # grid of points for fitted VFI
    z_draws: jnp.ndarray # draws from the standard normal distribution

def create_mccall_model(
    c: float = 1.0,
    a: float = 0.05,
    β: float = 0.96,
    ρ: float = 0.9,
    v: float = 0.2,
    γ: float = 1.5,
    grid_size: int = 100,
    mc_size: int = 1000,
    seed: int = 1234
):
    """Factory function to create a McCall model instance."""

    key = jax.random.PRNGKey(seed)
    z_draws = jax.random.normal(key, (mc_size,))

    # Discretize just to get a suitable wage grid for interpolation
    mc = qe.markov.tauchen(grid_size, ρ, v)
    w_grid = jnp.exp(jnp.array(mc.state_values))

    return Model(c, a, β, ρ, v, γ, w_grid, z_draws)

```

We use the same CRRA utility function as in the discrete case:

```

def u(x, γ):
    return (x***(1 - γ) - 1) / (1 - γ)

```

#### 45.4.2 Iteration

Here is the Bellman operator, where we use Monte Carlo integration to evaluate the expectation.

```

def T(model, v):
    """Update the value function."""

    # Unpack model parameters
    c, a, β, ρ, v, γ, w_grid, z_draws = model

    # Interpolate array represented value function
    vf = lambda x: jnp.interp(x, w_grid, v)

    def compute_expectation(w):
        # Use Monte Carlo to evaluate integral  $(P v)(w) = E[v(W' | w)]$ 
        # where  $W' = w^\rho \exp(v * Z)$ 
        w_next = w**ρ * jnp.exp(v * z_draws)
        return jnp.mean(vf(w_next))

```

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```
compute_exp_on_grid = jax.vmap(compute_expectation)
Pv = compute_exp_on_grid(w_grid)

d = 1 / (1 - β * (1 - α))
v_e = d * (u(w_grid, y) + α * β * Pv)
continuation_values = u(c, y) + β * Pv
return jnp.maximum(v_e, continuation_values)
```

Here's the solver, which computes an approximate fixed point  $v_u$  of  $T$ .

```
@jax.jit
def vfi(
    model: Model,
    tolerance: float = 1e-6,      # Error tolerance
    max_iter: int = 100_000,     # Max iteration bound
):
    """
    Compute the fixed point  $v_u$  of  $T$ .
    """

    v_init = jnp.zeros(model.w_grid.shape)

    def cond(loop_state):
        v, error, i = loop_state
        return (error > tolerance) & (i <= max_iter)

    def update(loop_state):
        v, error, i = loop_state
        v_new = T(model, v)
        error = jnp.max(jnp.abs(v_new - v))
        new_loop_state = v_new, error, i + 1
        return new_loop_state

    initial_state = (v_init, tolerance + 1, 1)
    final_loop_state = lax.while_loop(cond, update, initial_state)
    v_final, error, i = final_loop_state

    return v_final
```

Here's a function that uses a solution  $v_u$  to compute the remaining functions of interest:  $v_e$ , and the continuation value function  $h$ .

We use the same expressions as we did in the *discrete case*, after replacing sums with integrals.

```
def compute_solution_functions(model, v_u):
    # Unpack model parameters
    c, α, β, ρ, v, y, w_grid, z_draws = model

    # Interpolate  $v_u$  on the wage grid
    vf = lambda x: jnp.interp(x, w_grid, v_u)

    def compute_expectation(w):
        # Use Monte Carlo to evaluate integral  $(P v)(w)$ 
        # Compute  $E[v(w' / w)]$  where  $w' = w^\rho \exp(v * z)$ 
        w_next = w**ρ * jnp.exp(v * z_draws)
```

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```

return jnp.mean(vf(w_next))

compute_exp_on_grid = jax.vmap(compute_expectation)
Pv = compute_exp_on_grid(w_grid)

d = 1 / (1 - β * (1 - α))
v_e = d * (u(w_grid, y) + α * β * Pv)
h = u(c, y) + β * Pv

return v_e, h

```

Let's try solving the model:

```

model = create_mccall_model()
c, α, β, ρ, v, y, w_grid, z_draws = model
v_u = vfi(model)
v_e, h = compute_solution_functions(model, v_u)

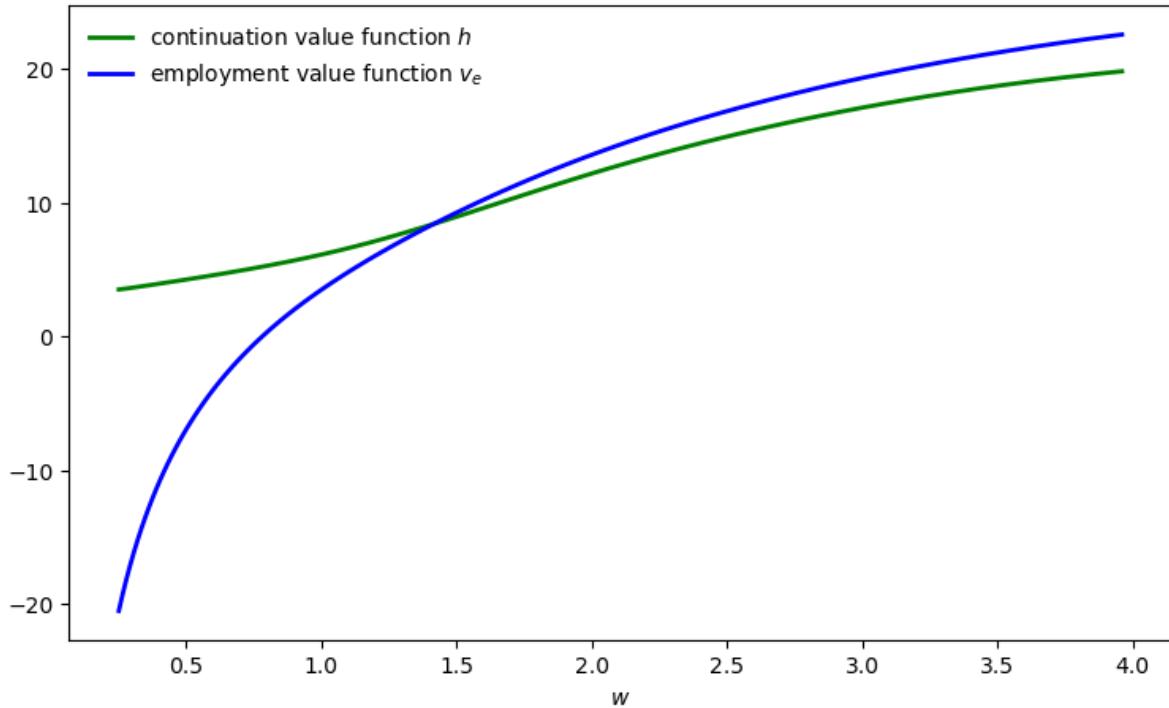
```

Let's plot our results.

```

fig, ax = plt.subplots(figsize=(9, 5.2))
ax.plot(w_grid, h, 'g-', linewidth=2,
        label="continuation value function $h$")
ax.plot(w_grid, v_e, 'b-', linewidth=2,
        label="employment value function $v_e$")
ax.legend(frameon=False)
ax.set_xlabel(r"$w$")
plt.show()

```



The reservation wage is at the intersection of the employment value function  $v_e$  and the continuation value function  $h$ .

Here's a function to compute it explicitly.

```
@jax.jit
def get_reservation_wage(model: Model) -> float:
    """
    Calculate the reservation wage for a given model.

    """
    c, a, β, ρ, v, y, w_grid, z_draws = model

    v_u = vfi(model)
    v_e, h = compute_solution_functions(model, v_u)

    # Compute optimal policy (acceptance indices)
    σ = v_e >= h

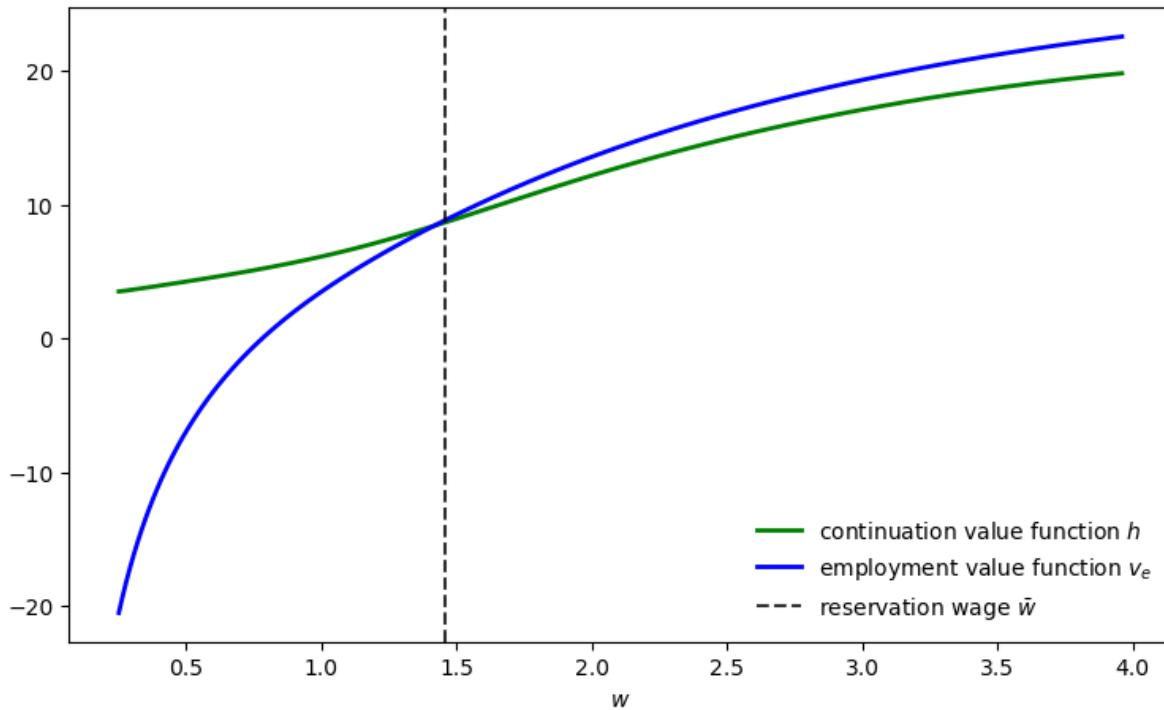
    # Find first index where policy indicates acceptance
    first_accept_idx = jnp.argmax(σ) # returns first True value

    # If no acceptance (all False), return infinity
    # Otherwise return the wage at the first acceptance index
    return jnp.where(jnp.any(σ), w_grid[first_accept_idx], jnp.inf)
```

Let's repeat our plot, but now inserting the reservation wage.

```
w_bar = get_reservation_wage(model)

fig, ax = plt.subplots(figsize=(9, 5.2))
ax.plot(w_grid, h, 'g-', linewidth=2,
        label="continuation value function $h$")
ax.plot(w_grid, v_e, 'b-', linewidth=2,
        label="employment value function $v_e$")
ax.axvline(x=w_bar, color='black', linestyle='--', alpha=0.8,
            label=f'reservation wage $\bar{w}$')
ax.legend(frameon=False)
ax.set_xlabel(r"$w$")
plt.show()
```



## 45.5 Simulation

Now we run some simulations with a focus on unemployment rate.

### 45.5.1 Single agent dynamics

Let's simulate the employment path of a single agent under the optimal policy.

We need a function to update the agent's state by one period.

```
def update_agent(key, status, wage, model, w_bar):
    """
    Updates an agent's employment status and current wage by one period.

    Parameters:
    - key: JAX random key
    - status: Current employment status (0 or 1)
    - wage: Current wage if employed, current offer if unemployed
    - model: Model instance
    - w_bar: Reservation wage

    """
    c, a, beta, rho, v, gamma, w_grid, z_draws = model

    # Draw new wage offer based on current wage
    key1, key2 = jax.random.split(key)
    z = jax.random.normal(key1)
    new_wage = wage**rho * jnp.exp(v * z)
```

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```

# Check if separation occurs (for employed workers)
separation_occurs = jax.random.uniform(key2) < a

# Accept if current wage meets or exceeds reservation wage
accepts = wage >= w_bar

# If employed: status = 1 if no separation, 0 if separation
# If unemployed: status = 1 if accepts, 0 if rejects
next_status = jnp.where(
    status,
    1 - separation_occurs.astype(jnp.int32), # employed path
    accepts.astype(jnp.int32) # unemployed path
)

# If employed: wage = current if no separation, new if separation
# If unemployed: wage = current if accepts, new if rejects
next_wage = jnp.where(
    status,
    jnp.where(separation_occurs, new_wage, wage), # employed path
    jnp.where(accepts, wage, new_wage) # unemployed path
)

return next_status, next_wage

```

Here's a function to simulate the employment path of a single agent.

```

def simulate_employment_path(
    model: Model,      # Model details
    w_bar: float,       # Reservation wage
    T: int = 2_000,     # Simulation length
    seed: int = 42      # Set seed for simulation
):
    """
    Simulate employment path for T periods starting from unemployment.
    """

    key = jax.random.PRNGKey(seed)
    c, a, beta, rho, v, y, w_grid, z_draws = model

    # Initial conditions: start unemployed with initial wage draw
    status = 0
    key, subkey = jax.random.split(key)
    wage = jnp.exp(jax.random.normal(subkey) * v)

    wage_path = []
    status_path = []

    for t in range(T):
        wage_path.append(wage)
        status_path.append(status)

        key, subkey = jax.random.split(key)
        status, wage = update_agent(
            subkey, status, wage, model, w_bar
        )

    return jnp.array(wage_path), jnp.array(status_path)

```

Let's create a comprehensive plot of the employment simulation:

```

model = create_mccall_model()
w_bar = get_reservation_wage(model)

wage_path, employment_status = simulate_employment_path(model, w_bar)

fig, (ax1, ax2, ax3) = plt.subplots(3, 1, figsize=(8, 6))

# Plot employment status
ax1.plot(employment_status, 'b-', alpha=0.7, linewidth=1)
ax1.fill_between(
    range(len(employment_status)), employment_status, alpha=0.3, color='blue'
)
ax1.set_ylabel('employment status')
ax1.set_title('Employment path (0=unemployed, 1=employed)')
ax1.set_yticks((0, 1))
ax1.set_ylim(-0.1, 1.1)

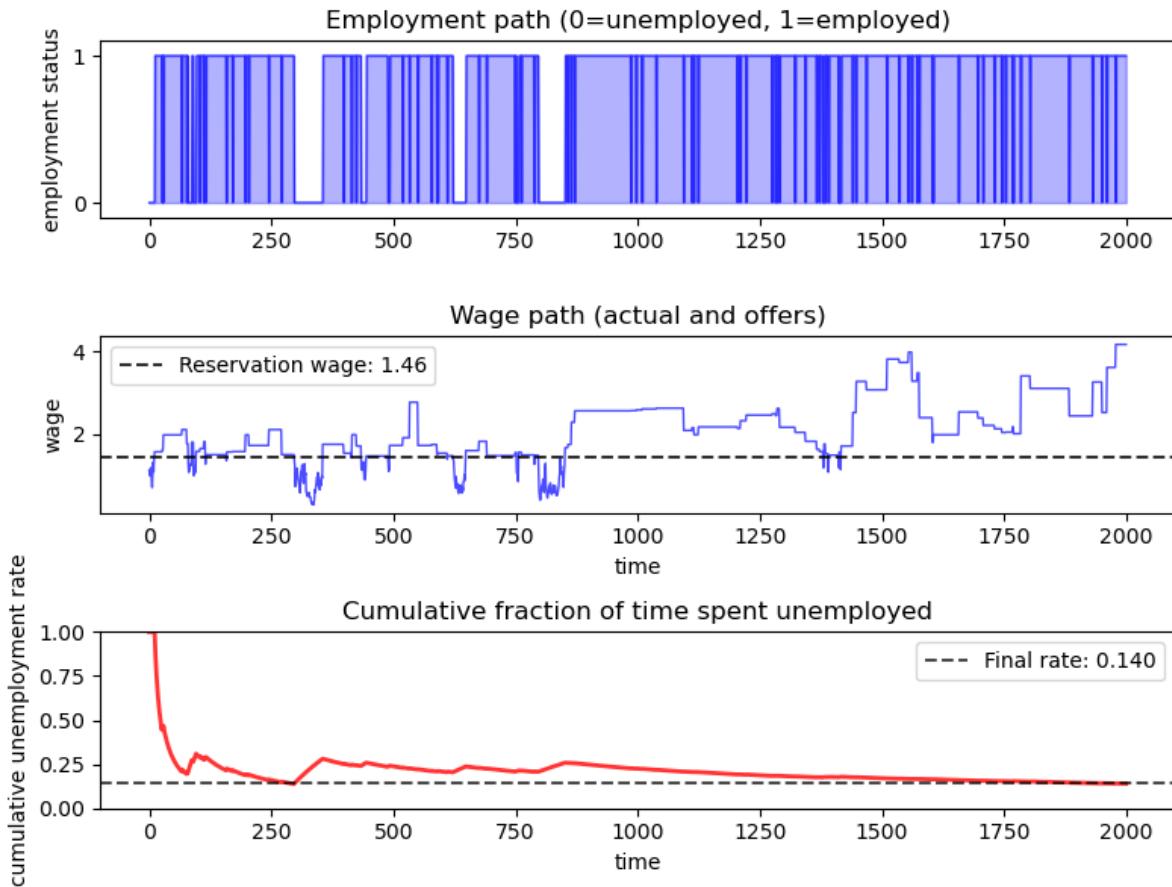
# Plot wage path with reservation wage
ax2.plot(wage_path, 'b-', alpha=0.7, linewidth=1)
ax2.axhline(y=w_bar, color='black', linestyle='--', alpha=0.8,
             label=f'Reservation wage: {w_bar:.2f}')
ax2.set_xlabel('time')
ax2.set_ylabel('wage')
ax2.set_title('Wage path (actual and offers)')
ax2.legend()

# Plot cumulative fraction of time unemployed
unemployed_indicator = (employment_status == 0).astype(int)
cumulative_unemployment = (
    jnp.cumsum(unemployed_indicator) /
    jnp.arange(1, len(employment_status) + 1)
)

ax3.plot(cumulative_unemployment, 'r-', alpha=0.8, linewidth=2)
ax3.axhline(y=jnp.mean(unemployed_indicator), color='black',
             linestyle='--', alpha=0.7,
             label=f'Final rate: {jnp.mean(unemployed_indicator):.3f}')
ax3.set_xlabel('time')
ax3.set_ylabel('cumulative unemployment rate')
ax3.set_title('Cumulative fraction of time spent unemployed')
ax3.legend()
ax3.set_ylim(0, 1)

plt.tight_layout()
plt.show()

```



The simulation shows the agent cycling between employment and unemployment.

The agent starts unemployed and receives wage offers according to the Markov process.

When unemployed, the agent accepts offers that exceed the reservation wage.

When employed, the agent faces job separation with probability  $\alpha$  each period.

### 45.5.2 Cross-sectional analysis

Now let's simulate many agents simultaneously to examine the cross-sectional unemployment rate.

To do this efficiently, we need a different approach than `simulate_employment_path` defined above.

The key differences are:

- `simulate_employment_path` records the entire history (all  $T$  periods) for a single agent, which is useful for visualization but memory-intensive
- The new function `sim_agent` below only tracks and returns the final state, which is all we need for cross-sectional statistics
- `sim_agent` uses `lax.fori_loop` instead of a Python loop, making it JIT-compilable and suitable for vectorization across many agents

We first define a function that simulates a single agent forward  $T$  time steps:

```

@jax.jit
def sim_agent(key, initial_status, initial_wage, model, w_bar, T):
    """
    Simulate a single agent forward  $T$  time steps using lax.fori_loop.

    Uses fold_in to generate a new key at each time step.

    Parameters:
    - key: JAX random key for this agent
    - initial_status: Initial employment status (0 or 1)
    - initial_wage: Initial wage
    - model: Model instance
    - w_bar: Reservation wage
    - T: Number of time periods to simulate

    Returns:
    - final_status: Employment status after  $T$  periods
    - final_wage: Wage after  $T$  periods
    """
    def update(t, loop_state):
        status, wage = loop_state
        step_key = jax.random.fold_in(key, t)
        status, wage = update_agent(step_key, status, wage, model, w_bar)
        return status, wage

    initial_loop_state = (initial_status, initial_wage)
    final_loop_state = lax.fori_loop(0, T, update, initial_loop_state)
    final_status, final_wage = final_loop_state
    return final_status, final_wage

# Create vectorized version of sim_agent to process multiple agents in parallel
sim_agents_vmap = jax.vmap(sim_agent, in_axes=(0, 0, 0, None, None, None))

def simulate_cross_section(
    model: Model,
    n_agents: int = 100_000,
    T: int = 200,
    seed: int = 42
) -> float:
    """
    Simulate cross-section of agents and return unemployment rate.

    This approach:
    1. Generates  $n_{agents}$  random keys
    2. Calls sim_agent for each agent (vectorized via vmap)
    3. Collects the final states to produce the cross-section

    Returns the cross-sectional unemployment rate.
    """
    c, a, beta, rho, v, Y, w_grid, z_draws = model
    key = jax.random.PRNGKey(seed)

    # Solve for optimal reservation wage
    w_bar = get_reservation_wage(model)

```

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```

# Initialize arrays
init_key, subkey = jax.random.split(key)
initial_wages = jnp.exp(jax.random.normal(subkey, (n_agents,)) * v)
initial_status_vec = jnp.zeros(n_agents, dtype=jnp.int32)

# Generate n_agents random keys
agent_keys = jax.random.split(init_key, n_agents)

# Simulate each agent forward T steps (vectorized)
final_status, final_wages = sim_agents_vmap(
    agent_keys, initial_status_vec, initial_wages, model, w_bar, T
)

unemployment_rate = 1 - jnp.mean(final_status)
return unemployment_rate

```

Now let's compare the time-average unemployment rate (from a single agent's long simulation) with the cross-sectional unemployment rate (from many agents at a single point in time).

```

model = create_mccall_model()
cross_sectional_unemp = simulate_cross_section(
    model, n_agents=20_000, T=200
)

time_avg_unemp = jnp.mean(unemployed_indicator)
print(f"Time-average unemployment rate (single agent, T=2000): "
      f"{time_avg_unemp:.4f}")
print(f"Cross-sectional unemployment rate (at t=200): "
      f"{cross_sectional_unemp:.4f}")
print(f"Difference: {abs(time_avg_unemp - cross_sectional_unemp):.4f}")

```

```

Time-average unemployment rate (single agent, T=2000): 0.1395
Cross-sectional unemployment rate (at t=200): 0.2029
Difference: 0.0634

```

The difference above can be further reduced by increasing the simulation length for the single agent.

```

wage_path_long, employment_status_long = simulate_employment_path(model, w_bar, T=10_000)
unemployed_indicator_long = (employment_status_long == 0).astype(int)
time_avg_unemp_long = jnp.mean(unemployed_indicator_long)

print(f"Time-average unemployment rate (single agent, T=10000): "
      f"{time_avg_unemp_long:.4f}")
print(f"Cross-sectional unemployment rate (at t=200): "
      f"{cross_sectional_unemp:.4f}")
print(f"Difference: {abs(time_avg_unemp_long - cross_sectional_unemp):.4f}")

```

```

Time-average unemployment rate (single agent, T=10000): 0.2071
Cross-sectional unemployment rate (at t=200): 0.2029
Difference: 0.0042

```

### 45.5.3 Visualization

This function generates a histogram showing the distribution of employment status across many agents:

```
def plot_cross_sectional_unemployment(
    model: Model,                      # Model instance with parameters
    t_snapshot: int = 200,               # Time for cross-sectional snapshot
    n_agents: int = 20_000              # Number of agents to simulate
):
    """
    Generate histogram of cross-sectional unemployment at a specific time.

    """
    c, a, β, ρ, v, γ, w_grid, z_draws = model

    # Get final employment state directly
    key = jax.random.PRNGKey(42)
    w_bar = get_reservation_wage(model)

    # Initialize arrays
    init_key, subkey = jax.random.split(key)
    initial_wages = jnp.exp(jax.random.normal(subkey, (n_agents,)) * v)
    initial_status_vec = jnp.zeros(n_agents, dtype=jnp.int32)

    # Generate n_agents random keys
    agent_keys = jax.random.split(init_key, n_agents)

    # Simulate each agent forward T steps (vectorized)
    final_status, _ = sim_agents_vmap(
        agent_keys, initial_status_vec, initial_wages, model, w_bar, t_snapshot
    )

    # Calculate unemployment rate
    unemployment_rate = 1 - jnp.mean(final_status)

    fig, ax = plt.subplots(figsize=(8, 5))

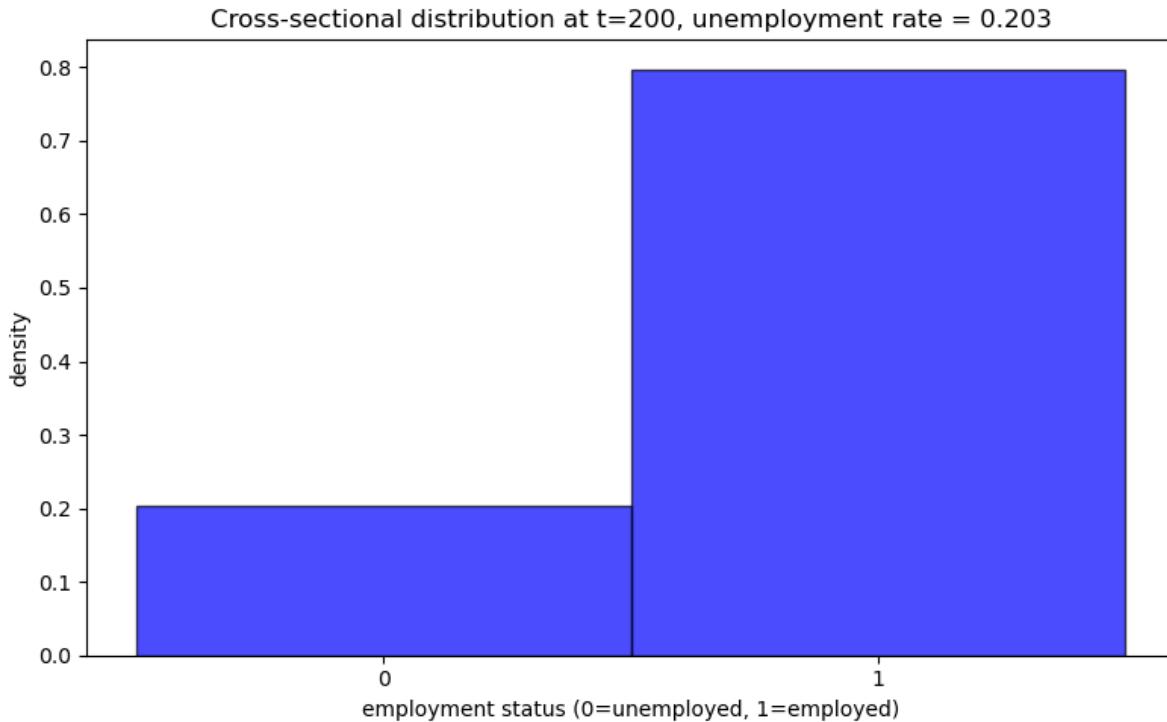
    # Plot histogram as density (bars sum to 1)
    weights = jnp.ones_like(final_status) / len(final_status)
    ax.hist(final_status, bins=[-0.5, 0.5, 1.5],
            alpha=0.7, color='blue', edgecolor='black',
            density=True, weights=weights)

    ax.set_xlabel('employment status (0=unemployed, 1=employed)')
    ax.set_ylabel('density')
    ax.set_title(f'Cross-sectional distribution at t={t_snapshot}, ' +
                f'unemployment rate = {unemployment_rate:.3f}')
    ax.set_xticks([0, 1])

    plt.tight_layout()
    plt.show()
```

Let's plot the cross-sectional distribution:

```
plot_cross_sectional_unemployment(model)
```



## 45.6 Exercises

### Exercise 45.6.1

Use the code above to explore what happens to the reservation wage when  $c$  changes.

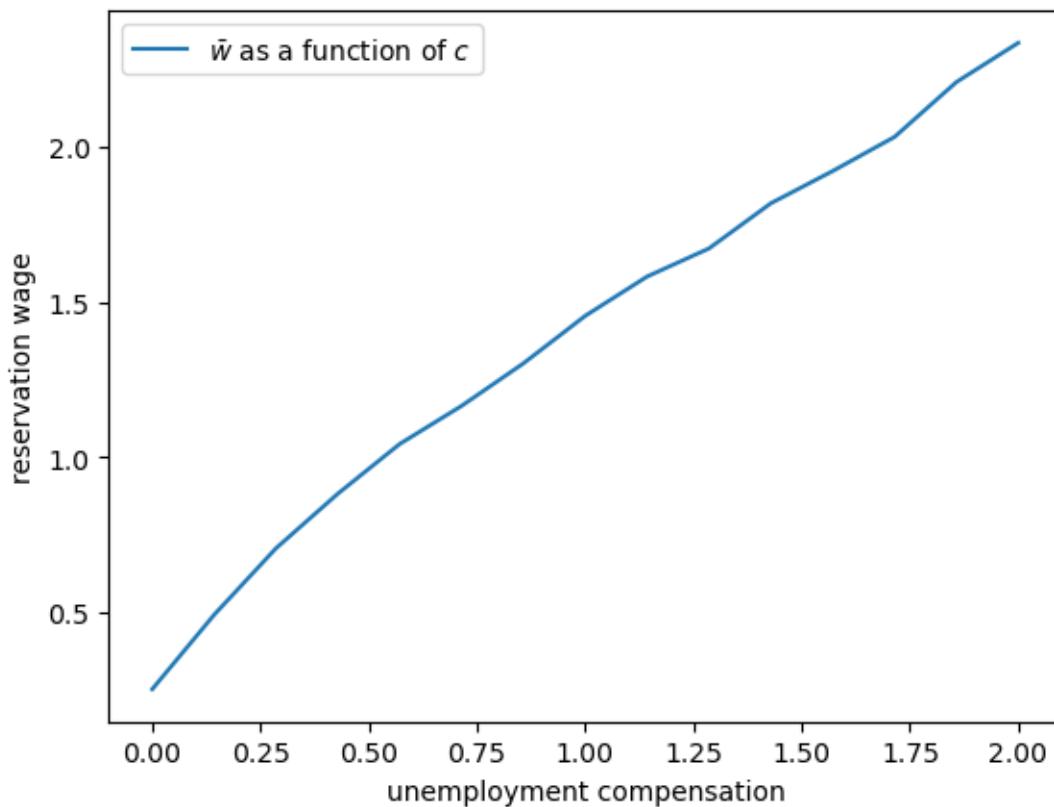
### Solution

Here is one solution

```
def compute_res_wage_given_c(c):
    model = create_mccall_model(c=c)
    w_bar = get_reservation_wage(model)
    return w_bar

c_vals = jnp.linspace(0.0, 2.0, 15)
w_bar_vals = jax.vmap(compute_res_wage_given_c)(c_vals)

fig, ax = plt.subplots()
ax.set(xlabel='unemployment compensation', ylabel='reservation wage')
ax.plot(c_vals, w_bar_vals, label=r'$\bar{w}$ as a function of $c$')
ax.legend()
plt.show()
```



As unemployment compensation increases, the reservation wage also increases.

This makes economic sense: when the value of being unemployed rises (through higher  $c$ ), workers become more selective about which job offers to accept.

### **Exercise 45.6.2**

Create a plot that shows how the reservation wage changes with the risk aversion parameter  $\gamma$ .

Use `y_vals = jnp.linspace(1.2, 2.5, 15)` and keep all other parameters at their default values.

How do you expect the reservation wage to vary with  $\gamma$ ? Why?

### **Solution**

We compute the reservation wage for different values of the risk aversion parameter:

```
y_vals = jnp.linspace(1.2, 2.5, 15)
w_bar_vec = jnp.empty_like(y_vals)

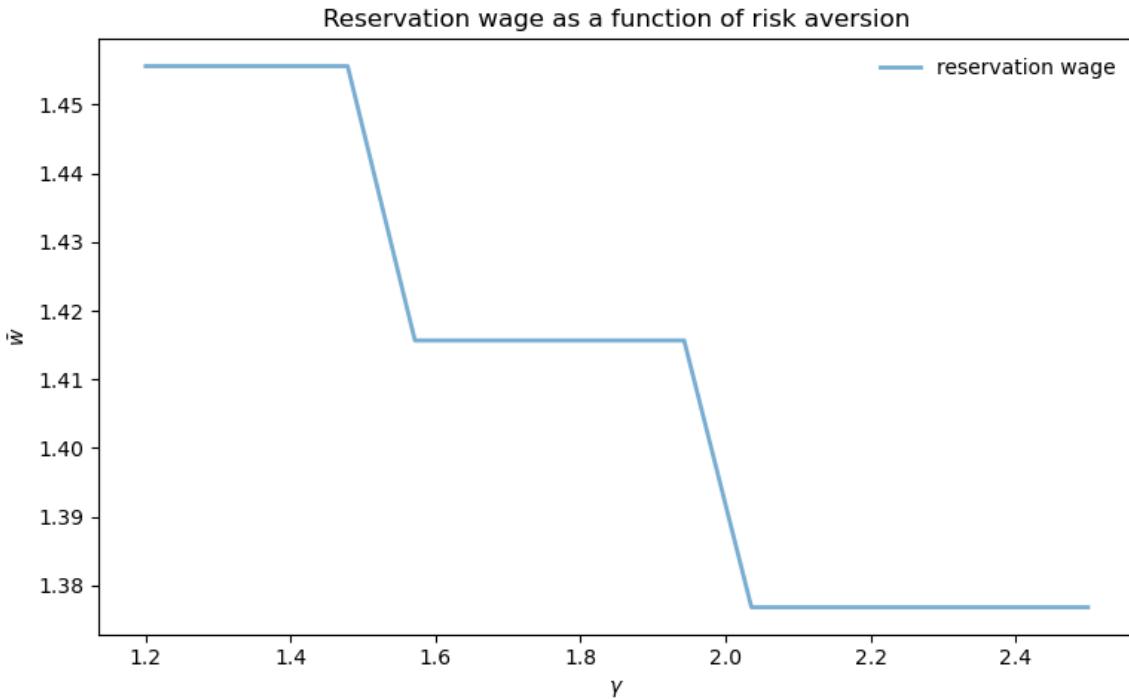
for i, y in enumerate(y_vals):
    model = create_mccall_model(y=y)
    w_bar = get_reservation_wage(model)
    w_bar_vec = w_bar_vec.at[i].set(w_bar)

fig, ax = plt.subplots(figsize=(9, 5.2))
```

```

ax.plot(y_vals, w_bar_vec, linewidth=2, alpha=0.6,
        label='reservation wage')
ax.legend(frameon=False)
ax.set_xlabel(r'$\gamma$')
ax.set_ylabel(r'$\bar{w}$')
ax.set_title('Reservation wage as a function of risk aversion')
plt.show()

```



As risk aversion ( $\gamma$ ) increases, the reservation wage decreases.

This occurs because more risk-averse workers place higher value on the security of employment relative to the uncertainty of continued search.

With higher  $\gamma$ , the utility cost of unemployment (foregone consumption) becomes more severe, making workers more willing to accept lower wages rather than continue searching.



## JOB SEARCH V: PERSISTENT AND TRANSITORY WAGE SHOCKS

### Contents

- *Job Search V: Persistent and Transitory Wage Shocks*
  - *Overview*
  - *The model*
  - *Implementation*
  - *Unemployment duration*
  - *Exercises*

In addition to what's in Anaconda, this lecture will need the following libraries:

```
!pip install quantecon jax
```

### 46.1 Overview

In this lecture we extend the *McCall job search model* by decomposing wage offers into **persistent** and **transitory** components.

In the *baseline model*, wage offers are IID over time, which is unrealistic.

In *Job Search III*, we introduced correlated wage draws using a Markov chain, but we also added job separation.

Here we take a different approach: we model wage dynamics through an AR(1) process for the persistent component plus a transitory shock, while returning to the assumption that jobs are permanent (as in the *baseline model*).

This persistent-transitory decomposition is:

- More realistic for modeling actual wage processes
- Commonly used in labor economics (see, e.g., [MacCurdy, 1982], [Meghir and Pistaferri, 2004])
- Simple enough to analyze while capturing key features of wage dynamics

By keeping jobs permanent, we can focus on understanding how persistent and transitory wage shocks affect search behavior and reservation wages.

We will solve the model using fitted value function iteration with linear interpolation, as introduced in *Job Search IV*.

We will use the following imports:

```

import matplotlib.pyplot as plt
import jax
import jax.numpy as jnp
import jax.random
import quantecon as qe
from typing import NamedTuple
    
```

## 46.2 The model

Wages at each point in time are given by

$$W_t = \exp(Z_t) + Y_t$$

where

$$Y_t \sim \exp(\mu + s\zeta_t) \quad \text{and} \quad Z_{t+1} = d + \rho Z_t + \sigma \epsilon_{t+1}$$

Here  $\{\zeta_t\}$  and  $\{\epsilon_t\}$  are both IID and standard normal.

Here  $\{Y_t\}$  is a transitory component and  $\{Z_t\}$  is persistent.

As before, the worker can either

1. accept an offer and work permanently at that wage, or
2. take unemployment compensation  $c$  and wait till next period.

The value function satisfies the Bellman equation

$$v^*(w, z) = \max \left\{ \frac{u(w)}{1 - \beta}, u(c) + \beta \mathbb{E}_z v^*(w', z') \right\}$$

In this expression,  $u$  is a utility function and  $\mathbb{E}_z$  is the expectation of next period variables given current  $z$ .

The variable  $z$  enters as a state in the Bellman equation because its current value helps predict future wages.

### 46.2.1 A simplification

There is a way that we can reduce dimensionality in this problem, which greatly accelerates computation.

To start, let  $f^*$  be the continuation value function, defined by

$$f^*(z) := u(c) + \beta \mathbb{E}_z v^*(w', z')$$

The Bellman equation can now be written

$$v^*(w, z) = \max \left\{ \frac{u(w)}{1 - \beta}, f^*(z) \right\}$$

Combining the last two expressions, we see that the continuation value function satisfies

$$f^*(z) = u(c) + \beta \mathbb{E}_z \max \left\{ \frac{u(w')}{1 - \beta}, f^*(z') \right\}$$

We'll solve this functional equation for  $f^*$  by introducing the operator

$$Qf(z) = u(c) + \beta \mathbb{E}_z \max \left\{ \frac{u(w')}{1 - \beta}, f(z') \right\}$$

By construction,  $f^*$  is a fixed point of  $Q$ , in the sense that  $Qf^* = f^*$ .

Under mild assumptions, it can be shown that  $Q$  is a contraction mapping over a suitable space of continuous functions on  $\mathbb{R}$ .

By Banach's contraction mapping theorem, this means that  $f^*$  is the unique fixed point and we can calculate it by iterating with  $Q$  from any reasonable initial condition.

Once we have  $f^*$ , we can solve the search problem by stopping when the reward for accepting exceeds the continuation value, or

$$\frac{u(w)}{1-\beta} \geq f^*(z)$$

For utility, we take  $u(x) = \ln(x)$ .

The reservation wage is the wage where equality holds in the last expression.

That is,

$$\bar{w}(z) := \exp(f^*(z)(1 - \beta)) \quad (46.1)$$

Our main aim is to solve for the reservation rule and study its properties and implications.

## 46.3 Implementation

Let  $f$  be our initial guess of  $f^*$ .

When we iterate, we use the *fitted value function iteration* algorithm.

In particular,  $f$  and all subsequent iterates are stored as a vector of values on a grid.

These points are interpolated into a function as required, using piecewise linear interpolation.

The integral in the definition of  $Qf$  is calculated by Monte Carlo.

Here's a NamedTuple that stores the model parameters and data.

Default parameter values are embedded in the model.

```
class Model(NamedTuple):
    mu: float      # transient shock log mean
    sigma: float   # transient shock log variance
    d: float       # shift coefficient of persistent state
    rho: float     # correlation coefficient of persistent state
    sigma: float   # state volatility
    beta: float    # discount factor
    c: float       # unemployment compensation
    z_grid: jnp.ndarray
    e_draws: jnp.ndarray

def create_job_search_model(mu=0.0, sigma=1.0, d=0.0, rho=0.9, sigma=0.1, beta=0.98, c=5.0,
                           mc_size=1000, grid_size=100, key=jax.random.PRNGKey(1234)):
    """
    Create a Model with computed grid and draws.
    """
    # Set up grid
    z_mean = d / (1 - rho)
    z_sd = sigma / jnp.sqrt(1 - rho**2)
    k = 3 # std devs from mean
```

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```
a, b = z_mean - k * z_sd, z_mean + k * z_sd
z_grid = jnp.linspace(a, b, grid_size)

# Draw and store shocks
e_draws = jax.random.normal(key, (2, mc_size))

return Model(mu, s, d, rho, sigma, beta, c, z_grid, e_draws)
```

```
W1124 04:31:04.569602    29672 cuda_executor.cc:1802] GPU interconnect information ↵
↳ not available: INTERNAL: NVML doesn't support extracting fabric info or NVLink ↵
↳ is not used by the device.
W1124 04:31:04.573260    29609 cuda_executor.cc:1802] GPU interconnect information ↵
↳ not available: INTERNAL: NVML doesn't support extracting fabric info or NVLink ↵
↳ is not used by the device.
```

Next, we implement the  $Q$  operator.

```
def Q(model, f_in):
    """
    Apply the operator Q.

    * model is an instance of Model
    * f_in is an array that represents f
    * returns Qf

    """
    mu, s, d = model.mu, model.s, model.d
    rho, sigma, beta, c = model.rho, model.sigma, model.beta, model.c
    z_grid, e_draws = model.z_grid, model.e_draws
    M = e_draws.shape[1]

    def compute_expectation(z):
        def evaluate_shock(e):
            e1, e2 = e[0], e[1]
            z_next = d + rho * z + sigma * e1
            go_val = jnp.interp(z_next, z_grid, f_in) # f(z')
            y_next = jnp.exp(mu + s * e2) # y' draw
            w_next = jnp.exp(z_next) + y_next # w' draw
            stop_val = jnp.log(w_next) / (1 - beta)
            return jnp.maximum(stop_val, go_val)

        expectations = jax.vmap(evaluate_shock)(e_draws.T)
        return jnp.mean(expectations)

    expectations = jax.vmap(compute_expectation)(z_grid)
    f_out = jnp.log(c) + beta * expectations
    return f_out
```

Here's a function to compute an approximation to the fixed point of  $Q$ .

```
@jax.jit
def compute_fixed_point(model, tol=1e-4, max_iter=1000):
    """
    Compute an approximation to the fixed point of Q.

    """
```

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```

def cond_fun(loop_state):
    f, i, error = loop_state
    return jnp.logical_and(error > tol, i < max_iter)

def body_fun(loop_state):
    f, i, error = loop_state
    f_new = Q(model, f)
    error_new = jnp.max(jnp.abs(f_new - f))
    return f_new, i + 1, error_new

# Initial state
f_init = jnp.full(len(model.z_grid), jnp.log(model.c))
init_state = (f_init, 0, tol + 1)

# Run iteration
f_final, iterations, final_error = jax.lax.while_loop(
    cond_fun, body_fun, init_state
)

return f_final

```

Let's try generating an instance and solving the model.

```

model = create_job_search_model()

with qe.Timer():
    f_star = compute_fixed_point(model).block_until_ready()

```

0.55 seconds elapsed

Next, we will compute and plot the reservation wage function defined in (46.1).

```

res_wage_function = jnp.exp(f_star * (1 - model.β))

fig, ax = plt.subplots()
ax.plot(
    model.z_grid, res_wage_function, label="reservation wage given $z$"
)
ax.set(xlabel="$z$", ylabel="wage")
ax.legend()
plt.show()

```



Notice that the reservation wage is increasing in the current state  $z$ .

This is because a higher state leads the agent to predict higher future wages, increasing the option value of waiting.

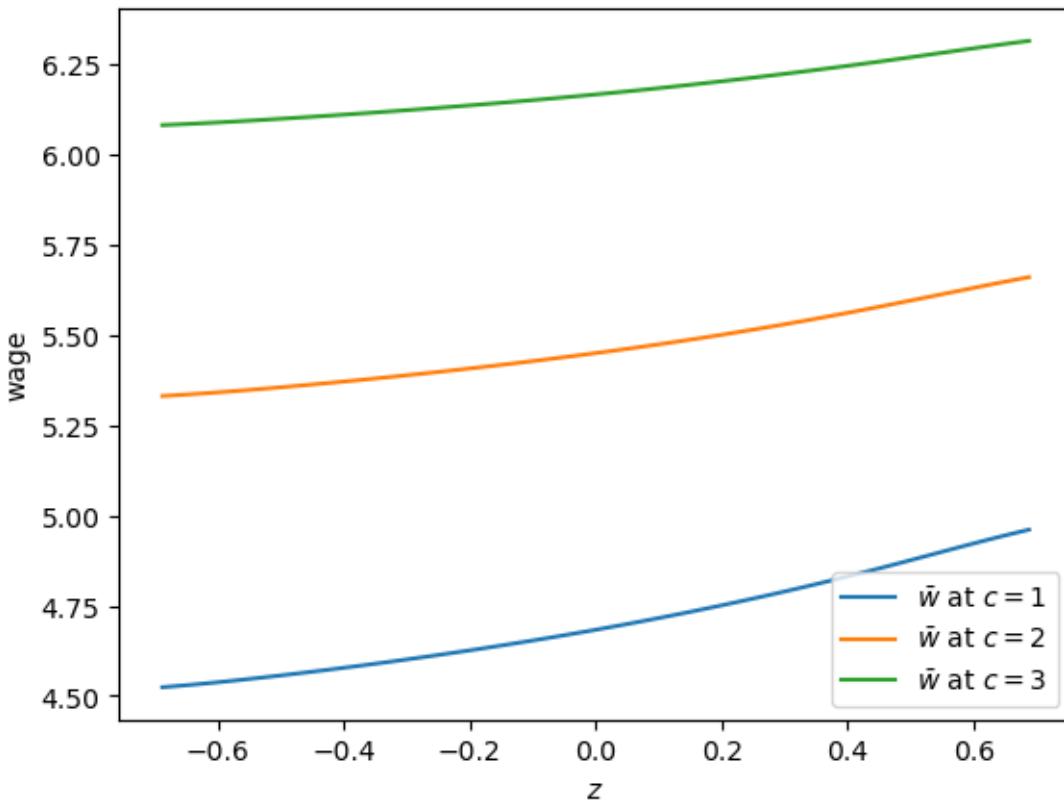
Let's try changing unemployment compensation and looking at its impact on the reservation wage:

```
c_vals = 1, 2, 3

fig, ax = plt.subplots()

for c in c_vals:
    model = create_job_search_model(c=c)
    f_star = compute_fixed_point(model)
    res_wage_function = jnp.exp(f_star * (1 - model.β))
    ax.plot(model.z_grid, res_wage_function,
            label=rf"$\bar{w}$ at $c = ${c}$")

ax.set(xlabel="$z$", ylabel="wage")
ax.legend()
plt.show()
```



As expected, higher unemployment compensation shifts the reservation wage up at all state values.

## 46.4 Unemployment duration

Next, we study how mean unemployment duration varies with unemployment compensation.

For simplicity, we'll fix the initial state at  $Z_0 = 0$ .

```
@jax.jit
def draw_duration(key, mu, s, d, rho, sigma, beta, z_grid, f_star, t_max=10_000):
    """
    Draw unemployment duration for a single simulation.

    """
    def f_star_function(z):
        return jnp.interp(z, z_grid, f_star)

    def cond_fun(loop_state):
        z, t, unemployed, key = loop_state
        return jnp.logical_and(unemployed, t < t_max)

    def body_fun(loop_state):
        z, t, unemployed, key = loop_state
        key1, key2, key = jax.random.split(key, 3)

        # Draw current wage
        y = jnp.exp(mu + s * jax.random.normal(key1))
```

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```
w = jnp.exp(z) + y
res_wage = jnp.exp(f_star_function(z) * (1 - β))

# Check if optimal to stop
accept = w >= res_wage
τ = jnp.where(accept, t, t_max)

# Update state if not accepting
z_new = jnp.where(accept, z,
                  ρ * z + d + σ * jax.random.normal(key2))
t_new = t + 1
unemployed_new = jnp.logical_not(accept)

return z_new, t_new, unemployed_new, key

# Initial loop_state: (z, t, unemployed, key)
init_state = (0.0, 0, True, key)
z_final, t_final, unemployed_final, _ = jax.lax.while_loop(
    cond_fun, body_fun, init_state)

# Return final time if job found, otherwise t_max
return jnp.where(unemployed_final, t_max, t_final)

def compute_unemployment_duration(
    model, key=jax.random.PRNGKey(1234), num_reps=100_000
):
    """
    Compute expected unemployment duration.

    """
    f_star = compute_fixed_point(model)
    μ, s, d = model.μ, model.s, model.d
    ρ, σ, β = model.ρ, model.σ, model.β
    z_grid = model.z_grid

    # Generate keys for all simulations
    keys = jax.random.split(key, num_reps)

    # Vectorize over simulations
    τ_vals = jax.vmap(
        lambda k: draw_duration(k, μ, s, d, ρ, σ, β, z_grid, f_star)
    )(keys)

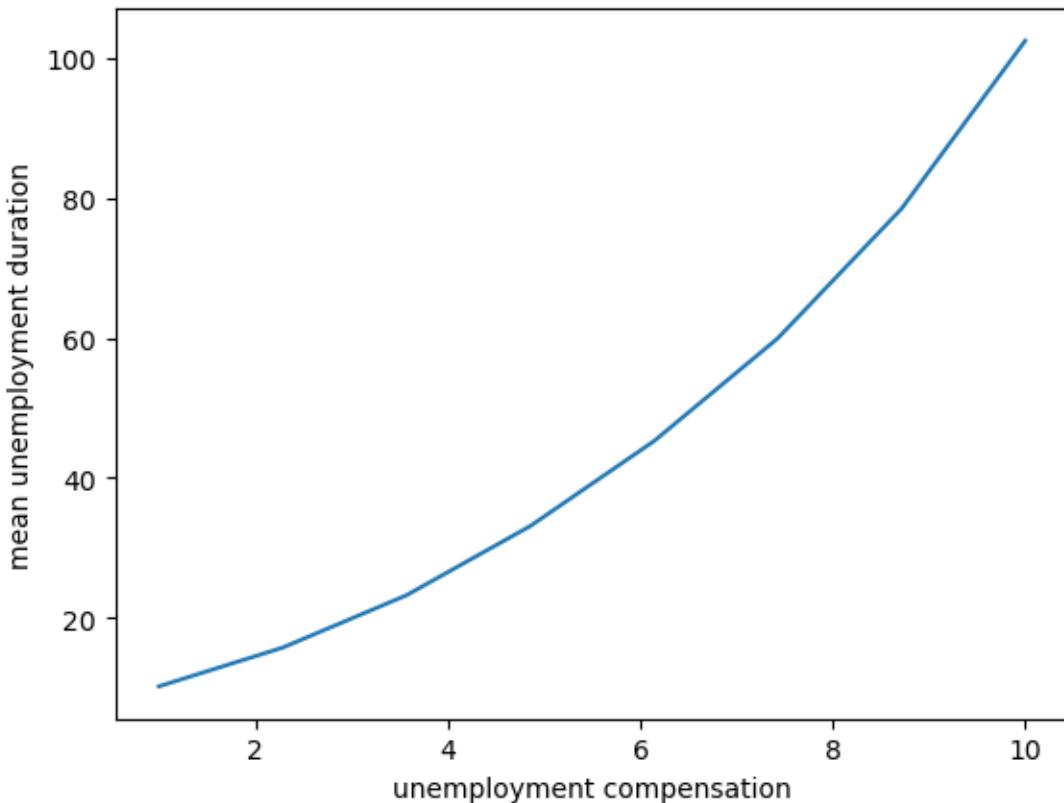
    return jnp.mean(τ_vals)
```

Let's test this out with some possible values for unemployment compensation.

```
c_vals = jnp.linspace(1.0, 10.0, 8)
durations = []
for i, c in enumerate(c_vals):
    model = create_job_search_model(c=c)
    τ = compute_unemployment_duration(model, num_reps=10_000)
    durations.append(τ)
durations = jnp.array(durations)
```

Here is a plot of the results.

```
fig, ax = plt.subplots()
ax.plot(c_vals, durations)
ax.set_xlabel("unemployment compensation")
ax.set_ylabel("mean unemployment duration")
plt.show()
```



Not surprisingly, unemployment duration increases when unemployment compensation is higher.

This is because the value of waiting increases with unemployment compensation.

## 46.5 Exercises

### Exercise 46.5.1

Investigate how mean unemployment duration varies with the discount factor  $\beta$ .

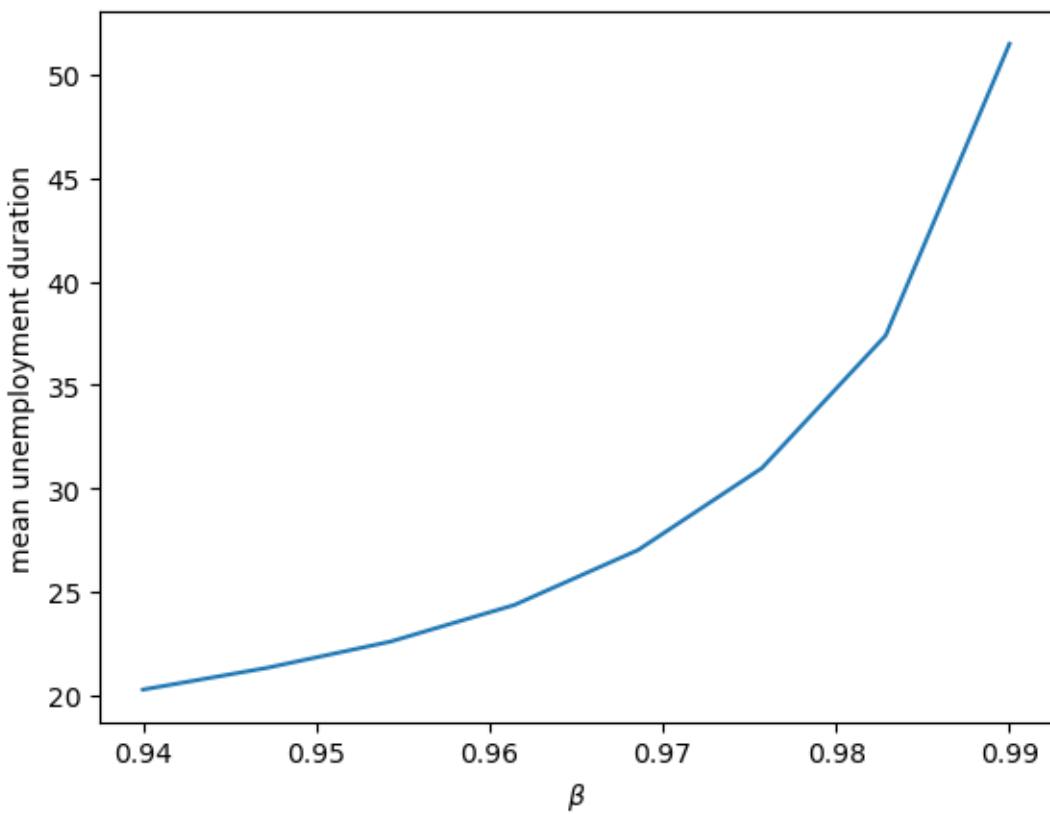
- What is your prior expectation?
- Do your results match up?

### Solution

Here is one solution:

```
beta_vals = jnp.linspace(0.94, 0.99, 8)
durations = []
for i, β in enumerate(beta_vals):
    model = create_job_search_model(β=β)
    τ = compute_unemployment_duration(model, num_reps=10_000)
    durations.append(τ)
durations = jnp.array(durations)

fig, ax = plt.subplots()
ax.plot(beta_vals, durations)
ax.set_xlabel(r"$\beta$")
ax.set_ylabel("mean unemployment duration")
plt.show()
```



The figure shows that more patient individuals tend to wait longer before accepting an offer.

## JOB SEARCH VI: MODELING CAREER CHOICE

### Contents

- *Job Search VI: Modeling Career Choice*
  - *Overview*
  - *Model*
  - *Implementation*
  - *Exercises*

In addition to what's in Anaconda, this lecture will need the following libraries:

```
!pip install quantecon
```

### 47.1 Overview

Next, we study a computational problem concerning career and job choices.

The model is originally due to Derek Neal [Neal, 1999].

This exposition draws on the presentation in [Ljungqvist and Sargent, 2018], section 6.5.

We begin with some imports:

```
import matplotlib.pyplot as plt
import numpy as np
import quantecon as qe
from numba import jit, prange
from quantecon.distributions import BetaBinomial
from scipy.special import binom, beta
from mpl_toolkits.mplot3d.axes3d import Axes3D
from matplotlib import cm
```

### 47.1.1 Model Features

- Career and job within career both chosen to maximize expected discounted wage flow.
- Infinite horizon dynamic programming with two state variables.

## 47.2 Model

In what follows we distinguish between a career and a job, where

- a **career** is understood to be a general field encompassing many possible jobs, and
- a **job** is understood to be a position with a particular firm

For workers, wages can be decomposed into the contribution of job and career

- $w_t = \theta_t + \epsilon_t$ , where
  - $\theta_t$  is the contribution of career at time  $t$
  - $\epsilon_t$  is the contribution of the job at time  $t$

At the start of time  $t$ , a worker has the following options

- retain a current (career, job) pair  $(\theta_t, \epsilon_t)$  — referred to hereafter as “stay put”
- retain a current career  $\theta_t$  but redraw a job  $\epsilon_t$  — referred to hereafter as “new job”
- redraw both a career  $\theta_t$  and a job  $\epsilon_t$  — referred to hereafter as “new life”

Draws of  $\theta$  and  $\epsilon$  are independent of each other and past values, with

- $\theta_t \sim F$
- $\epsilon_t \sim G$

Notice that the worker does not have the option to retain a job but redraw a career — starting a new career always requires starting a new job.

A young worker aims to maximize the expected sum of discounted wages

$$\mathbb{E} \sum_{t=0}^{\infty} \beta^t w_t \tag{47.1}$$

subject to the choice restrictions specified above.

Let  $v(\theta, \epsilon)$  denote the value function, which is the maximum of (47.1) overall feasible (career, job) policies, given the initial state  $(\theta, \epsilon)$ .

The value function obeys

$$v(\theta, \epsilon) = \max\{I, II, III\}$$

where

$$\begin{aligned} I &= \theta + \epsilon + \beta v(\theta, \epsilon) \\ II &= \theta + \int \epsilon' G(d\epsilon') + \beta \int v(\theta, \epsilon') G(d\epsilon') \\ III &= \int \theta' F(d\theta') + \int \epsilon' G(d\epsilon') + \beta \int \int v(\theta', \epsilon') G(d\epsilon') F(d\theta') \end{aligned}$$

Evidently  $I$ ,  $II$  and  $III$  correspond to “stay put”, “new job” and “new life”, respectively.

### 47.2.1 Parameterization

As in [Ljungqvist and Sargent, 2018], section 6.5, we will focus on a discrete version of the model, parameterized as follows:

- both  $\theta$  and  $\epsilon$  take values in the set `np.linspace(0, B, grid_size)` — an even grid of points between 0 and  $B$  inclusive
- `grid_size = 50`
- `B = 5`
- $\beta = 0.95$

The distributions  $F$  and  $G$  are discrete distributions generating draws from the grid points `np.linspace(0, B, grid_size)`.

A very useful family of discrete distributions is the Beta-binomial family, with probability mass function

$$p(k | n, a, b) = \binom{n}{k} \frac{B(k + a, n - k + b)}{B(a, b)}, \quad k = 0, \dots, n$$

Interpretation:

- draw  $q$  from a Beta distribution with shape parameters  $(a, b)$
- run  $n$  independent binary trials, each with success probability  $q$
- $p(k | n, a, b)$  is the probability of  $k$  successes in these  $n$  trials

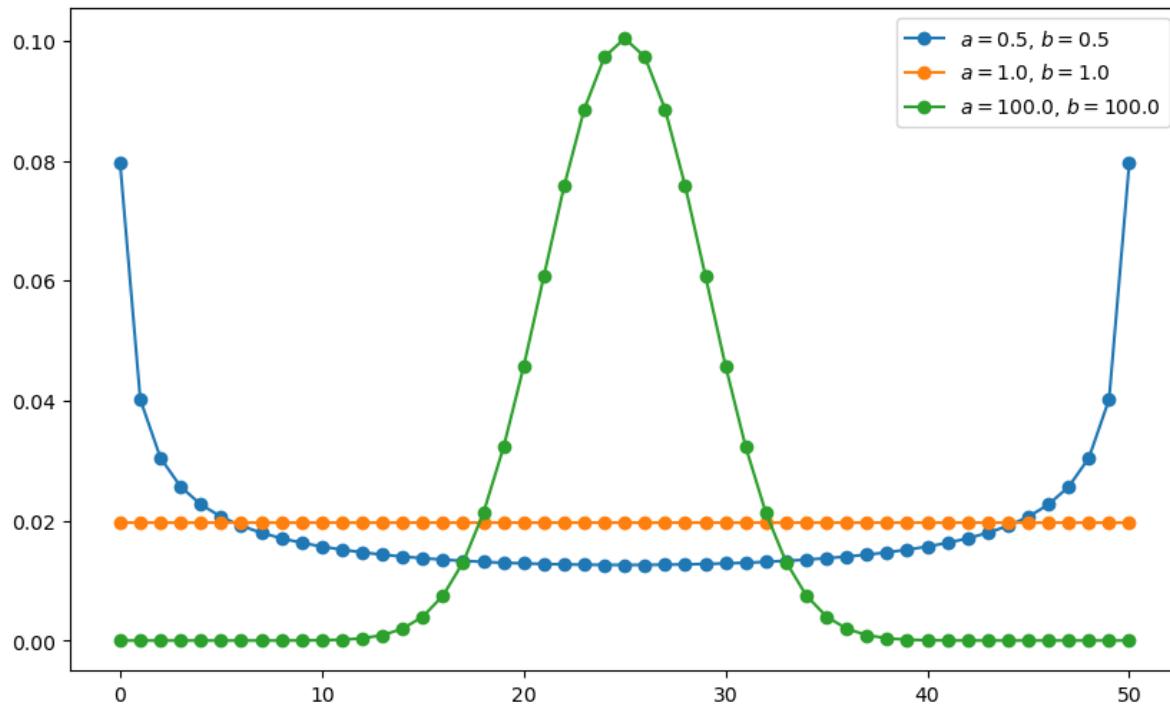
Nice properties:

- very flexible class of distributions, including uniform, symmetric unimodal, etc.
- only three parameters

Here's a figure showing the effect on the pmf of different shape parameters when  $n = 50$ .

```
def gen_probs(n, a, b):
    probs = np.zeros(n+1)
    for k in range(n+1):
        probs[k] = binom(n, k) * beta(k + a, n - k + b) / beta(a, b)
    return probs

n = 50
a_vals = [0.5, 1, 100]
b_vals = [0.5, 1, 100]
fig, ax = plt.subplots(figsize=(10, 6))
for a, b in zip(a_vals, b_vals):
    ab_label = f'$a = {a:.1f}$, $b = {b:.1f}$'
    ax.plot(list(range(0, n+1)), gen_probs(n, a, b), '-o', label=ab_label)
ax.legend()
plt.show()
```



### 47.3 Implementation

We will first create a class `CareerWorkerProblem` which will hold the default parameterizations of the model and an initial guess for the value function.

```
class CareerWorkerProblem:

    def __init__(self,
                 B=5.0,                      # Upper bound
                 β=0.95,                     # Discount factor
                 grid_size=50,                # Grid size
                 F_a=1,                      # Alpha parameter for F
                 F_b=1,                      # Beta parameter for F
                 G_a=1,                      # Alpha parameter for G
                 G_b=1):                     # Beta parameter for G

        self.β, self.grid_size, self.B = β, grid_size, B

        self.θ = np.linspace(0, B, grid_size)      # Set of θ values
        self.ε = np.linspace(0, B, grid_size)      # Set of ε values

        self.F_probs = BetaBinomial(grid_size - 1, F_a, F_b).pdf()
        self.G_probs = BetaBinomial(grid_size - 1, G_a, G_b).pdf()
        self.F_mean = self.θ @ self.F_probs
        self.G_mean = self.ε @ self.G_probs

        # Store these parameters for str and repr methods
        self._F_a, self._F_b = F_a, F_b
        self._G_a, self._G_b = G_a, G_b
```

The following function takes an instance of `CareerWorkerProblem` and returns the corresponding Bellman operator

$T$  and the greedy policy function.

In this model,  $T$  is defined by  $Tv(\theta, \epsilon) = \max\{I, II, III\}$ , where  $I$ ,  $II$  and  $III$  are as given in (47.2).

```

def operator_factory(cw, parallel_flag=True) :

    """
    Returns jitted versions of the Bellman operator and the
    greedy policy function

    cw is an instance of ``CareerWorkerProblem``
    """

    θ, ε, β = cw.θ, cw.ε, cw.β
    F_probs, G_probs = cw.F_probs, cw.G_probs
    F_mean, G_mean = cw.F_mean, cw.G_mean

    @jit(parallel=parallel_flag)
    def T(v):
        "The Bellman operator"

        v_new = np.empty_like(v)

        for i in prange(len(v)):
            for j in prange(len(v)):
                v1 = θ[i] + ε[j] + β * v[i, j]                      # Stay put
                v2 = θ[i] + G_mean + β * v[i, :] @ G_probs          # New job
                v3 = G_mean + F_mean + β * F_probs @ v @ G_probs   # New life
                v_new[i, j] = max(v1, v2, v3)

        return v_new

    @jit
    def get_greedy(v):
        "Computes the v-greedy policy"

        σ = np.empty(v.shape)

        for i in range(len(v)):
            for j in range(len(v)):
                v1 = θ[i] + ε[j] + β * v[i, j]
                v2 = θ[i] + G_mean + β * v[i, :] @ G_probs
                v3 = G_mean + F_mean + β * F_probs @ v @ G_probs
                if v1 > max(v2, v3):
                    action = 1
                elif v2 > max(v1, v3):
                    action = 2
                else:
                    action = 3
                σ[i, j] = action

        return σ

    return T, get_greedy

```

Lastly, `solve_model` will take an instance of `CareerWorkerProblem` and iterate using the Bellman operator to find the fixed point of the Bellman equation.

```

def solve_model(cw,
                 use_parallel=True,
                 tol=1e-4,
                 max_iter=1000,
                 verbose=True,
                 print_skip=25):

    T, _ = operator_factory(cw, parallel_flag=use_parallel)

    # Set up loop
    v = np.full((cw.grid_size, cw.grid_size), 100.) # Initial guess
    i = 0
    error = tol + 1

    while i < max_iter and error > tol:
        v_new = T(v)
        error = np.max(np.abs(v - v_new))
        i += 1
        if verbose and i % print_skip == 0:
            print(f"Error at iteration {i} is {error}.")
        v = v_new

    if error > tol:
        print("Failed to converge!")

    elif verbose:
        print(f"\nConverged in {i} iterations.")

    return v_new

```

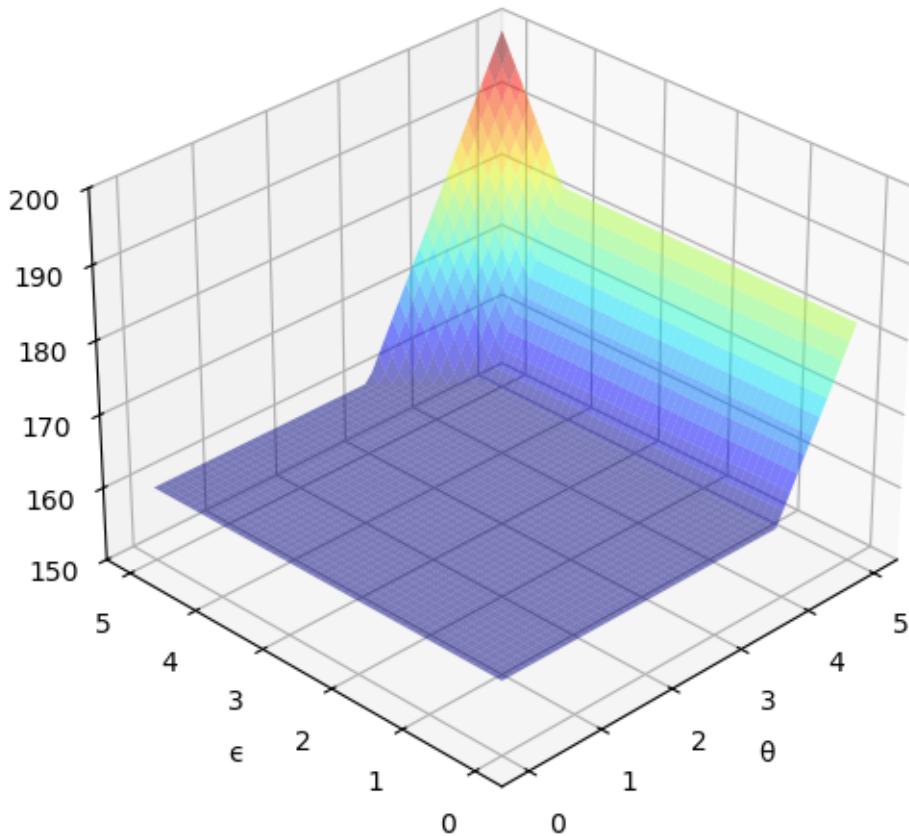
Here's the solution to the model – an approximate value function

```

cw = CareerWorkerProblem()
T, get_greedy = operator_factory(cw)
v_star = solve_model(cw, verbose=False)
greedy_star = get_greedy(v_star)

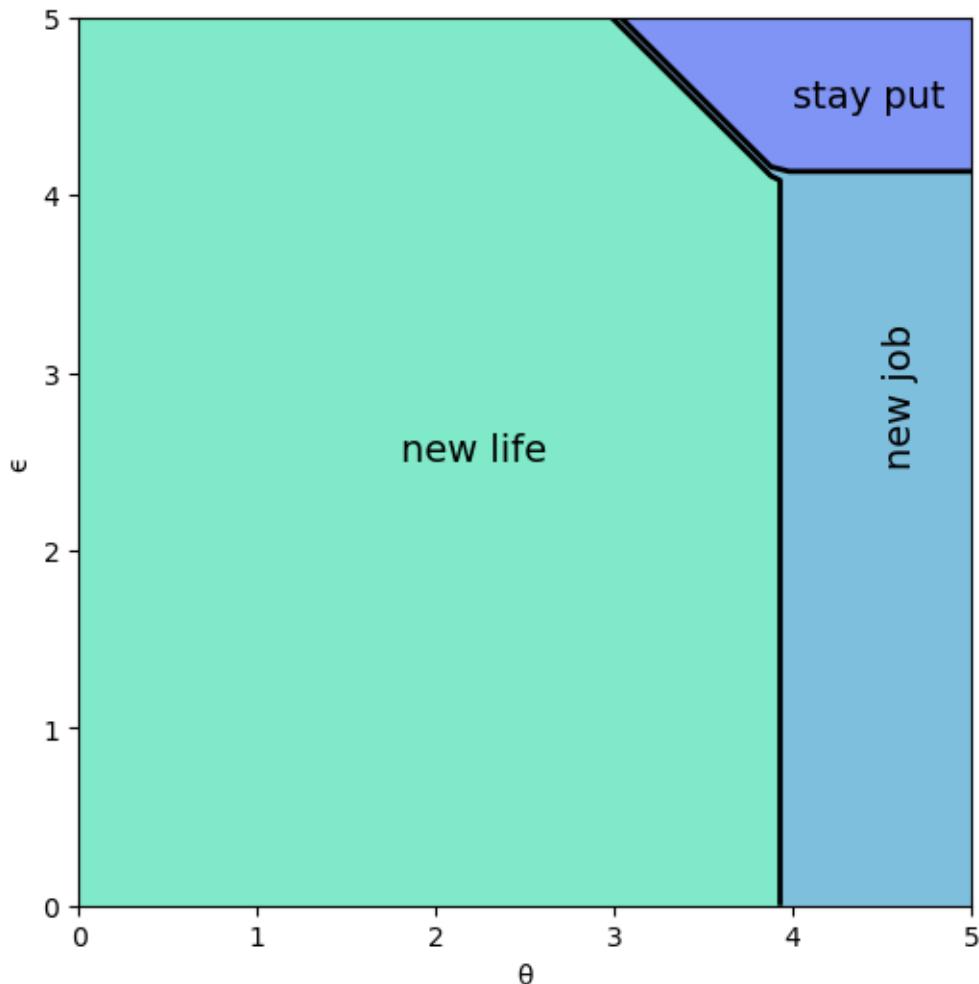
fig = plt.figure(figsize=(8, 6))
ax = fig.add_subplot(111, projection='3d')
tg, eg = np.meshgrid(cw.θ, cw.ε)
ax.plot_surface(tg,
                eg,
                v_star.T,
                cmap=cm.jet,
                alpha=0.5,
                linewidth=0.25)
ax.set(xlabel='θ', ylabel='ε', zlim=(150, 200))
ax.view_init(ax.elev, 225)
plt.show()

```



And here is the optimal policy

```
fig, ax = plt.subplots(figsize=(6, 6))
tg, eg = np.meshgrid(cw.θ, cw.ε)
lvls = (0.5, 1.5, 2.5, 3.5)
ax.contourf(tg, eg, greedy_star.T, levels=lvls, cmap=cm.winter, alpha=0.5)
ax.contour(tg, eg, greedy_star.T, colors='k', levels=lvls, linewidths=2)
ax.set(xlabel='θ', ylabel='ε')
ax.text(1.8, 2.5, 'new life', fontsize=14)
ax.text(4.5, 2.5, 'new job', fontsize=14, rotation='vertical')
ax.text(4.0, 4.5, 'stay put', fontsize=14)
plt.show()
```



Interpretation:

- If both job and career are poor or mediocre, the worker will experiment with a new job and new career.
- If career is sufficiently good, the worker will hold it and experiment with new jobs until a sufficiently good one is found.
- If both job and career are good, the worker will stay put.

Notice that the worker will always hold on to a sufficiently good career, but not necessarily hold on to even the best paying job.

The reason is that high lifetime wages require both variables to be large, and the worker cannot change careers without changing jobs.

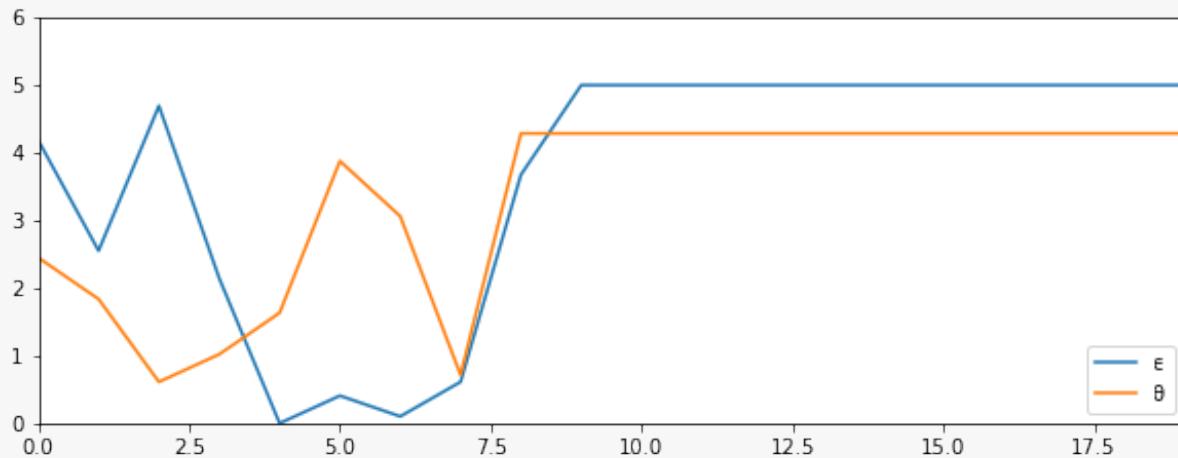
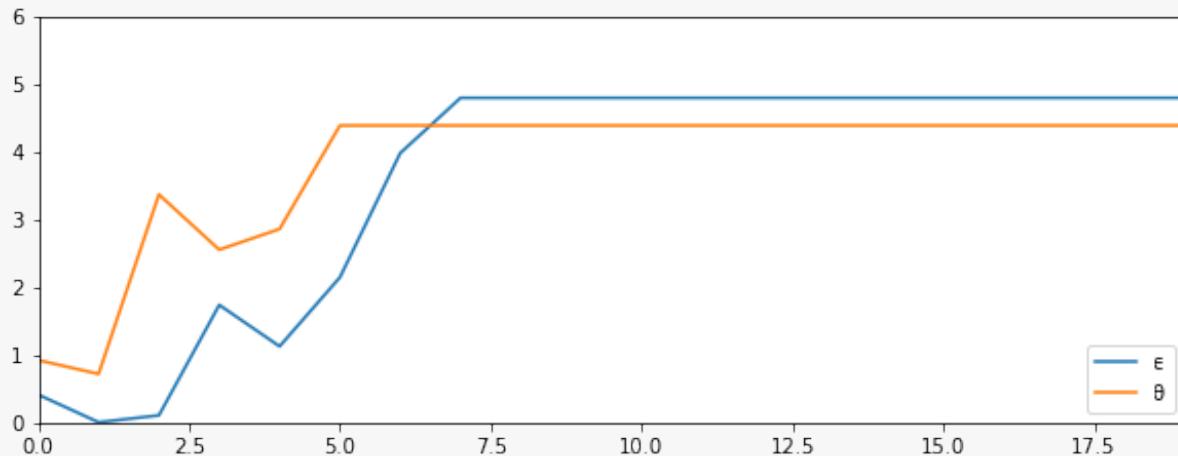
- Sometimes a good job must be sacrificed in order to change to a better career.

## 47.4 Exercises

### 1 Exercise 47.4.1

Using the default parameterization in the class `CareerWorkerProblem`, generate and plot typical sample paths for  $\theta$  and  $\epsilon$  when the worker follows the optimal policy.

In particular, modulo randomness, reproduce the following figure (where the horizontal axis represents time)



### Hint

To generate the draws from the distributions  $F$  and  $G$ , use `quantecon.random.draw()`.

### 1 Solution

Simulate job/career paths.

In reading the code, recall that `optimal_policy[i, j]` = policy at  $(\theta_i, \epsilon_j)$  = either 1, 2 or 3; meaning ‘stay put’, ‘new job’ and ‘new life’.

```
F = np.cumsum(cw.F_probs)
```

```
G = np.cumsum(cw.G_probs)
v_star = solve_model(cw, verbose=False)
T, get_greedy = operator_factory(cw)
greedy_star = get_greedy(v_star)

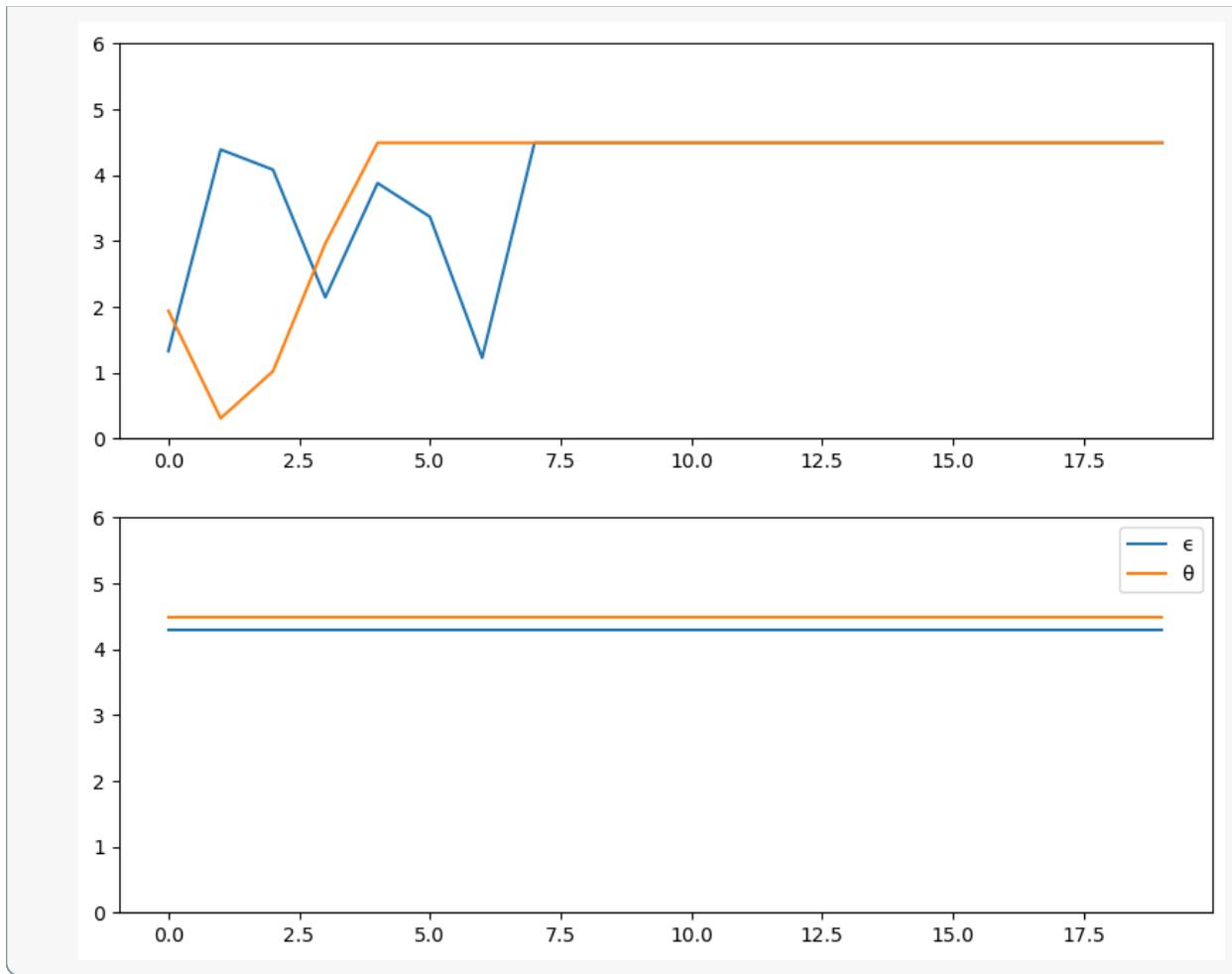
def gen_path(optimal_policy, F, G, t=20):
    i = j = 0
    θ_index = []
    ε_index = []
    for t in range(t):
        if optimal_policy[i, j] == 1:           # Stay put
            pass

        elif greedy_star[i, j] == 2:           # New job
            j = qe.random.draw(G)

        else:                                # New life
            i, j = qe.random.draw(F), qe.random.draw(G)
            θ_index.append(i)
            ε_index.append(j)
    return cw.θ[θ_index], cw.ε[ε_index]

fig, axes = plt.subplots(2, 1, figsize=(10, 8))
for ax in axes:
    θ_path, ε_path = gen_path(greedy_star, F, G)
    ax.plot(ε_path, label='ε')
    ax.plot(θ_path, label='θ')
    ax.set_xlim(0, 6)

plt.legend()
plt.show()
```



### Exercise 47.4.2

Let's now consider how long it takes for the worker to settle down to a permanent job, given a starting point of  $(\theta, \epsilon) = (0, 0)$ .

In other words, we want to study the distribution of the random variable

$T^* :=$  the first point in time from which the worker's job no longer changes

Evidently, the worker's job becomes permanent if and only if  $(\theta_t, \epsilon_t)$  enters the "stay put" region of  $(\theta, \epsilon)$  space.

Letting  $S$  denote this region,  $T^*$  can be expressed as the first passage time to  $S$  under the optimal policy:

$$T^* := \inf\{t \geq 0 \mid (\theta_t, \epsilon_t) \in S\}$$

Collect 25,000 draws of this random variable and compute the median (which should be about 7).

Repeat the exercise with  $\beta = 0.99$  and interpret the change.

### Solution

The median for the original parameterization can be computed as follows

```
cw = CareerWorkerProblem()
F = np.cumsum(cw.F_probs)
G = np.cumsum(cw.G_probs)
T, get_greedy = operator_factory(cw)
v_star = solve_model(cw, verbose=False)
greedy_star = get_greedy(v_star)

@jit
def passage_time(optimal_policy, F, G):
    t = 0
    i = j = 0
    while True:
        if optimal_policy[i, j] == 1:      # Stay put
            return t
        elif optimal_policy[i, j] == 2:    # New job
            j = qe.random.draw(G)
        else:                           # New life
            i, j = qe.random.draw(F), qe.random.draw(G)
        t += 1

@jit(parallel=True)
def median_time(optimal_policy, F, G, M=25000):
    samples = np.empty(M)
    for i in prange(M):
        samples[i] = passage_time(optimal_policy, F, G)
    return np.median(samples)

median_time(greedy_star, F, G)
```

7.0

To compute the median with  $\beta = 0.99$  instead of the default value  $\beta = 0.95$ , replace `cw = CareerWorkerProblem()` with `cw = CareerWorkerProblem( $\beta=0.99$ )`.

The medians are subject to randomness but should be about 7 and 14 respectively.

Not surprisingly, more patient workers will wait longer to settle down to their final job.

### Exercise 47.4.3

Set the parameterization to `G_a = G_b = 100` and generate a new optimal policy figure – interpret.

### Solution

Here is one solution

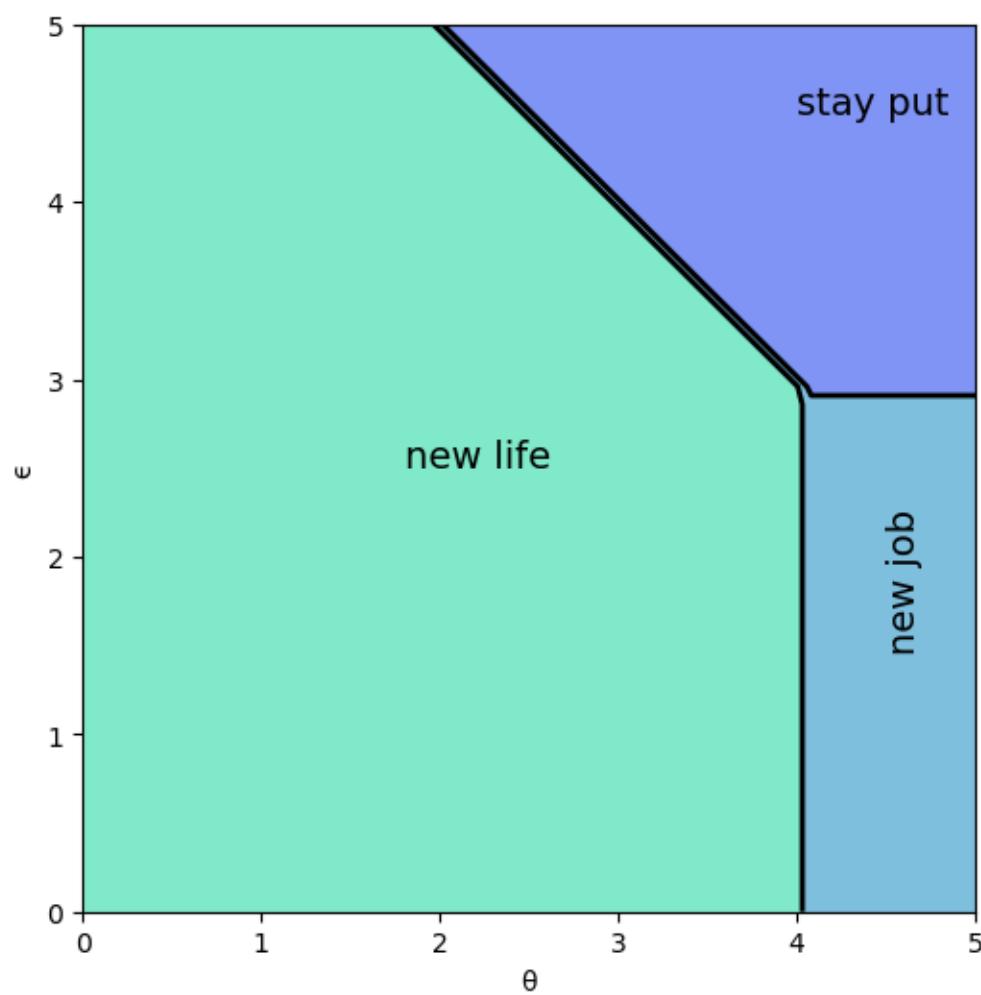
```
cw = CareerWorkerProblem(G_a=100, G_b=100)
T, get_greedy = operator_factory(cw)
v_star = solve_model(cw, verbose=False)
greedy_star = get_greedy(v_star)

fig, ax = plt.subplots(figsize=(6, 6))
```

```

tg, eg = np.meshgrid(cw.θ, cw.ε)
lvls = (0.5, 1.5, 2.5, 3.5)
ax.contourf(tg, eg, greedy_star.T, levels=lvls, cmap=cm.winter, alpha=0.5)
ax.contour(tg, eg, greedy_star.T, colors='k', levels=lvls, linewidths=2)
ax.set(xlabel='θ', ylabel='ε')
ax.text(1.8, 2.5, 'new life', fontsize=14)
ax.text(4.5, 1.5, 'new job', fontsize=14, rotation='vertical')
ax.text(4.0, 4.5, 'stay put', fontsize=14)
plt.show()

```



In the new figure, you see that the region for which the worker stays put has grown because the distribution for  $\epsilon$  has become more concentrated around the mean, making high-paying jobs less realistic.



## JOB SEARCH VII: ON-THE-JOB SEARCH

### Contents

- *Job Search VII: On-the-Job Search*
  - *Overview*
  - *Model*
  - *Implementation*
  - *Solving for Policies*
  - *Exercises*

## 48.1 Overview

In this section, we solve a simple on-the-job search model

- based on [Ljungqvist and Sargent, 2018], exercise 6.18, and [Jovanovic, 1979]

Let's start with some imports:

```
import matplotlib.pyplot as plt
import numpy as np
import scipy.stats as stats
from numba import jit, prange
```

### 48.1.1 Model Features

- job-specific human capital accumulation combined with on-the-job search
- infinite-horizon dynamic programming with one state variable and two controls

## 48.2 Model

Let  $x_t$  denote the time- $t$  job-specific human capital of a worker employed at a given firm and let  $w_t$  denote current wages.

Let  $w_t = x_t(1 - s_t - \phi_t)$ , where

- $\phi_t$  is investment in job-specific human capital for the current role and
- $s_t$  is search effort, devoted to obtaining new offers from other firms.

For as long as the worker remains in the current job, evolution of  $\{x_t\}$  is given by  $x_{t+1} = g(x_t, \phi_t)$ .

When search effort at  $t$  is  $s_t$ , the worker receives a new job offer with probability  $\pi(s_t) \in [0, 1]$ .

The value of the offer, measured in job-specific human capital, is  $u_{t+1}$ , where  $\{u_t\}$  is IID with common distribution  $f$ .

The worker can reject the current offer and continue with existing job.

Hence  $x_{t+1} = u_{t+1}$  if he/she accepts and  $x_{t+1} = g(x_t, \phi_t)$  otherwise.

Let  $b_{t+1} \in \{0, 1\}$  be a binary random variable, where  $b_{t+1} = 1$  indicates that the worker receives an offer at the end of time  $t$ .

We can write

$$x_{t+1} = (1 - b_{t+1})g(x_t, \phi_t) + b_{t+1} \max\{g(x_t, \phi_t), u_{t+1}\} \quad (48.1)$$

Agent's objective: maximize expected discounted sum of wages via controls  $\{s_t\}$  and  $\{\phi_t\}$ .

Taking the expectation of  $v(x_{t+1})$  and using (48.1), the Bellman equation for this problem can be written as

$$v(x) = \max_{s+\phi \leq 1} \left\{ x(1 - s - \phi) + \beta(1 - \pi(s))v[g(x, \phi)] + \beta\pi(s) \int v[g(x, \phi) \vee u]f(du) \right\} \quad (48.2)$$

Here nonnegativity of  $s$  and  $\phi$  is understood, while  $a \vee b := \max\{a, b\}$ .

### 48.2.1 Parameterization

In the implementation below, we will focus on the parameterization

$$g(x, \phi) = A(x\phi)^\alpha, \quad \pi(s) = \sqrt{s} \quad \text{and} \quad f = \text{Beta}(2, 2)$$

with default parameter values

- $A = 1.4$
- $\alpha = 0.6$
- $\beta = 0.96$

The Beta(2, 2) distribution is supported on  $(0, 1)$  - it has a unimodal, symmetric density peaked at 0.5.

### 48.2.2 Back-of-the-Envelope Calculations

Before we solve the model, let's make some quick calculations that provide intuition on what the solution should look like.

To begin, observe that the worker has two instruments to build capital and hence wages:

1. invest in capital specific to the current job via  $\phi$
2. search for a new job with better job-specific capital match via  $s$

Since wages are  $x(1 - s - \phi)$ , marginal cost of investment via either  $\phi$  or  $s$  is identical.

Our risk-neutral worker should focus on whatever instrument has the highest expected return.

The relative expected return will depend on  $x$ .

For example, suppose first that  $x = 0.05$

- If  $s = 1$  and  $\phi = 0$ , then since  $g(x, \phi) = 0$ , taking expectations of (48.1) gives expected next period capital equal to  $\pi(s)\mathbb{E}u = \mathbb{E}u = 0.5$ .
- If  $s = 0$  and  $\phi = 1$ , then next period capital is  $g(x, \phi) = g(0.05, 1) \approx 0.23$ .

Both rates of return are good, but the return from search is better.

Next, suppose that  $x = 0.4$

- If  $s = 1$  and  $\phi = 0$ , then expected next period capital is again 0.5
- If  $s = 0$  and  $\phi = 1$ , then  $g(x, \phi) = g(0.4, 1) \approx 0.8$

Return from investment via  $\phi$  dominates expected return from search.

Combining these observations gives us two informal predictions:

1. At any given state  $x$ , the two controls  $\phi$  and  $s$  will function primarily as substitutes — worker will focus on whichever instrument has the higher expected return.
2. For sufficiently small  $x$ , search will be preferable to investment in job-specific human capital. For larger  $x$ , the reverse will be true.

Now let's turn to implementation, and see if we can match our predictions.

## 48.3 Implementation

We will set up a class `JVWorker` that holds the parameters of the model described above

```
class JVWorker:
    """
    A Jovanovic-type model of employment with on-the-job search.

    """

    def __init__(self,
                 A=1.4,
                 α=0.6,
                 β=0.96,          # Discount factor
                 π=np.sqrt,       # Search effort function
                 a=2,             # Parameter of f
                 b=2,             # Parameter of f
                 grid_size=50,
                 mc_size=100,
                 ε=1e-4):

        self.A, self.α, self.β, self.π = A, α, β, π
        self.mc_size, self.ε = mc_size, ε

        self.g = jit(lambda x, φ: A * (x * φ)**α)      # Transition function
        self.f_rvs = np.random.beta(a, b, mc_size)

        # Max of grid is the max of a large quantile value for f and the
```

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```
# fixed point y = g(y, 1)
ε = 1e-4
grid_max = max(A**(1 / (1 - α)), stats.beta(a, b).ppf(1 - ε))

# Human capital
self.x_grid = np.linspace(ε, grid_max, grid_size)
```

The function `operator_factory` takes an instance of this class and returns a jitted version of the Bellman operator  $T$ , i.e.

$$Tv(x) = \max_{s+\phi \leq 1} w(s, \phi)$$

where

$$w(s, \phi) := x(1 - s - \phi) + \beta(1 - \pi(s))v[g(x, \phi)] + \beta\pi(s) \int v[g(x, \phi) \vee u]f(du) \quad (48.3)$$

When we represent  $v$ , it will be with a NumPy array  $v$  giving values on grid `x_grid`.

But to evaluate the right-hand side of (48.3), we need a function, so we replace the arrays  $v$  and `x_grid` with a function `v_func` that gives linear interpolation of  $v$  on `x_grid`.

Inside the `for` loop, for each  $x$  in the grid over the state space, we set up the function  $w(z) = w(s, \phi)$  defined in (48.3).

The function is maximized over all feasible  $(s, \phi)$  pairs.

Another function, `get_greedy` returns the optimal choice of  $s$  and  $\phi$  at each  $x$ , given a value function.

```
def operator_factory(jv, parallel_flag=True):

    """
    Returns a jitted version of the Bellman operator T
    jv is an instance of JVWorker
    """

    π, β = jv.π, jv.β
    x_grid, ε, mc_size = jv.x_grid, jv.ε, jv.mc_size
    f_rvs, g = jv.f_rvs, jv.g

    @jit
    def state_action_values(z, x, v):
        s, φ = z
        v_func = lambda x: np.interp(x, x_grid, v)

        integral = 0
        for m in range(mc_size):
            u = f_rvs[m]
            integral += v_func(max(g(x, φ), u))
        integral = integral / mc_size

        q = π(s) * integral + (1 - π(s)) * v_func(g(x, φ))
        return x * (1 - φ - s) + β * q

    @jit(parallel=parallel_flag)
    def T(v):
        """
```

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```

The Bellman operator
"""

v_new = np.empty_like(v)
for i in prange(len(x_grid)):
    x = x_grid[i]

    # Search on a grid
    search_grid = np.linspace(ε, 1, 15)
    max_val = -1
    for s in search_grid:
        for φ in search_grid:
            current_val = state_action_values((s, φ), x, v) if s + φ <= 1
    else -1
        if current_val > max_val:
            max_val = current_val
    v_new[i] = max_val

return v_new

@jit
def get_greedy(v):
    """
    Computes the v-greedy policy of a given function v
    """
    s_policy, φ_policy = np.empty_like(v), np.empty_like(v)

    for i in range(len(x_grid)):
        x = x_grid[i]
        # Search on a grid
        search_grid = np.linspace(ε, 1, 15)
        max_val = -1
        for s in search_grid:
            for φ in search_grid:
                current_val = state_action_values((s, φ), x, v) if s + φ <= 1
    else -1
        if current_val > max_val:
            max_val = current_val
            max_s, max_φ = s, φ
        s_policy[i], φ_policy[i] = max_s, max_φ
    return s_policy, φ_policy

return T, get_greedy

```

To solve the model, we will write a function that uses the Bellman operator and iterates to find a fixed point.

```

def solve_model(jv,
                use_parallel=True,
                tol=1e-4,
                max_iter=1000,
                verbose=True,
                print_skip=25):

    """
    Solves the model by value function iteration

    * jv is an instance of JVWorker

```

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```

"""
T, _ = operator_factory(jv, parallel_flag=use_parallel)

# Set up loop
v = jv.x_grid * 0.5 # Initial condition
i = 0
error = tol + 1

while i < max_iter and error > tol:
    v_new = T(v)
    error = np.max(np.abs(v - v_new))
    i += 1
    if verbose and i % print_skip == 0:
        print(f"Error at iteration {i} is {error}.")
    v = v_new

if error > tol:
    print("Failed to converge!")
elif verbose:
    print(f"\nConverged in {i} iterations.")

return v_new

```

## 48.4 Solving for Policies

Let's generate the optimal policies and see what they look like.

```
jv = JVWorker()
T, get_greedy = operator_factory(jv)
v_star = solve_model(jv)
s_star, phi_star = get_greedy(v_star)
```

```
Error at iteration 25 is 0.15111138517481848.
Error at iteration 50 is 0.05446004707108543.
Error at iteration 75 is 0.019627222164354308.
Error at iteration 100 is 0.007073586429077849.
Error at iteration 125 is 0.0025492973254532814.
Error at iteration 150 is 0.0009187583863941029.
Error at iteration 175 is 0.00033111750604319923.
Error at iteration 200 is 0.00011933366207372842.

Converged in 205 iterations.
```

Here are the plots:

```
plots = [s_star, phi_star, v_star]
titles = ["s policy", "phi policy", "value function"]

fig, axes = plt.subplots(3, 1, figsize=(12, 12))

for ax, plot, title in zip(axes, plots, titles):
    ax.plot(jv.x_grid, plot)
```

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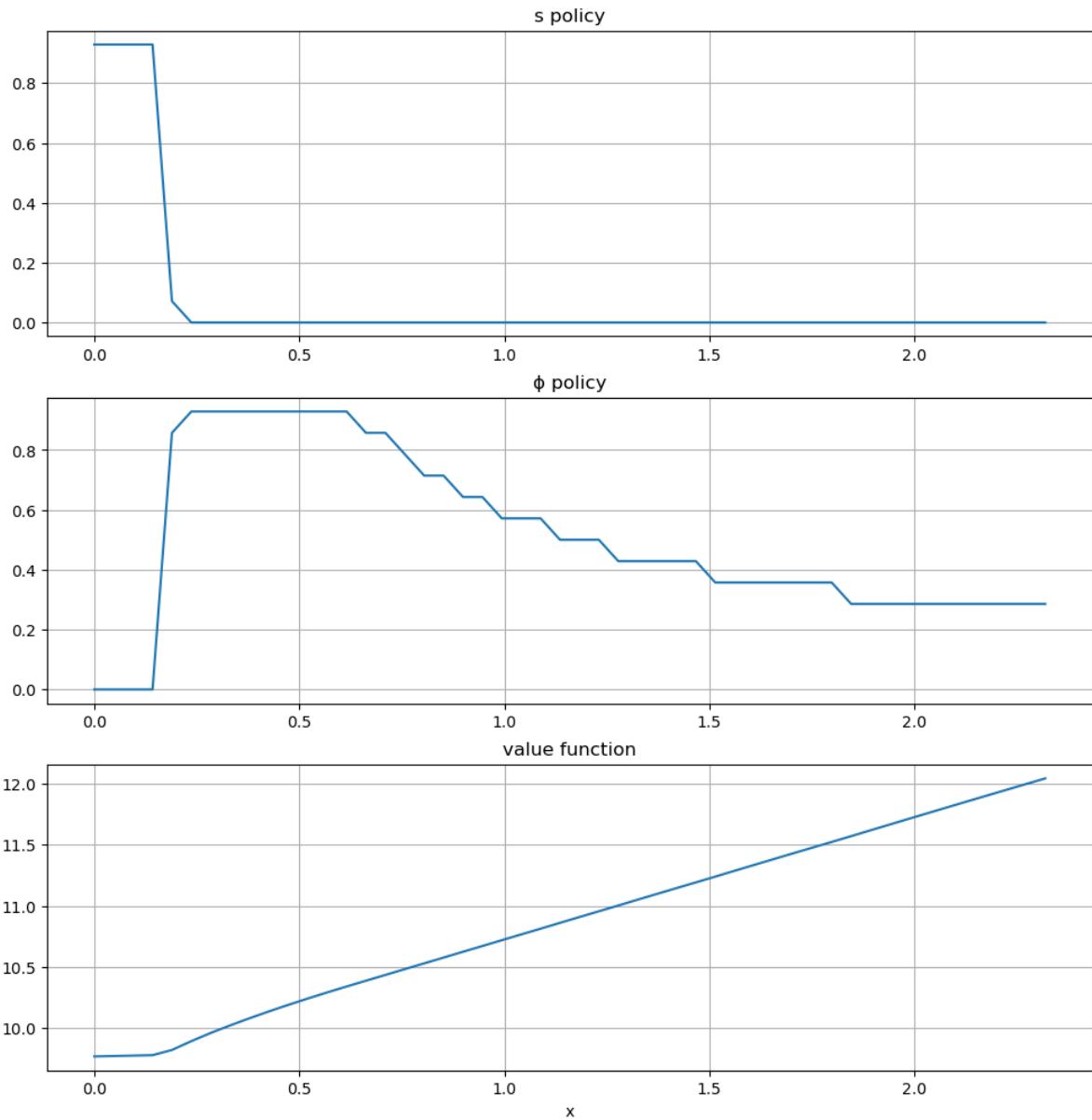
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```

ax.set(title=title)
ax.grid()

axes[-1].set_xlabel("x")
plt.show()

```



The horizontal axis is the state  $x$ , while the vertical axis gives  $s(x)$  and  $\phi(x)$ .

Overall, the policies match well with our predictions from [above](#)

- Worker switches from one investment strategy to the other depending on relative return.
- For low values of  $x$ , the best option is to search for a new job.
- Once  $x$  is larger, worker does better by investing in human capital specific to the current position.

## 48.5 Exercises

### 1 Exercise 48.5.1

Let's look at the dynamics for the state process  $\{x_t\}$  associated with these policies.

The dynamics are given by (48.1) when  $\phi_t$  and  $s_t$  are chosen according to the optimal policies, and  $\mathbb{P}\{b_{t+1} = 1\} = \pi(s_t)$ .

Since the dynamics are random, analysis is a bit subtle.

One way to do it is to plot, for each  $x$  in a relatively fine grid called `plot_grid`, a large number  $K$  of realizations of  $x_{t+1}$  given  $x_t = x$ .

Plot this with one dot for each realization, in the form of a 45 degree diagram, setting

```
jv = JVWorker(grid_size=25, mc_size=50)
plot_grid_max, plot_grid_size = 1.2, 100
plot_grid = np.linspace(0, plot_grid_max, plot_grid_size)
fig, ax = plt.subplots()
ax.set_xlim(0, plot_grid_max)
ax.set_ylim(0, plot_grid_max)
```

By examining the plot, argue that under the optimal policies, the state  $x_t$  will converge to a constant value  $\bar{x}$  close to unity.

Argue that at the steady state,  $s_t \approx 0$  and  $\phi_t \approx 0.6$ .

### 1 Solution

Here's code to produce the 45 degree diagram

```
jv = JVWorker(grid_size=25, mc_size=50)
π, g, f_rvs, x_grid = jv.π, jv.g, jv.f_rvs, jv.x_grid
T, get_greedy = operator_factory(jv)
v_star = solve_model(jv, verbose=False)
s_policy, φ_policy = get_greedy(v_star)

# Turn the policy function arrays into actual functions
s = lambda y: np.interp(y, x_grid, s_policy)
φ = lambda y: np.interp(y, x_grid, φ_policy)

def h(x, b, u):
    return (1 - b) * g(x, φ(x)) + b * max(g(x, φ(x)), u)

plot_grid_max, plot_grid_size = 1.2, 100
plot_grid = np.linspace(0, plot_grid_max, plot_grid_size)
fig, ax = plt.subplots(figsize=(8, 8))
ticks = (0.25, 0.5, 0.75, 1.0)
ax.set(xticks=ticks, yticks=ticks,
       xlim=(0, plot_grid_max),
       ylim=(0, plot_grid_max),
       xlabel='$x_t$', ylabel='$x_{t+1}$')

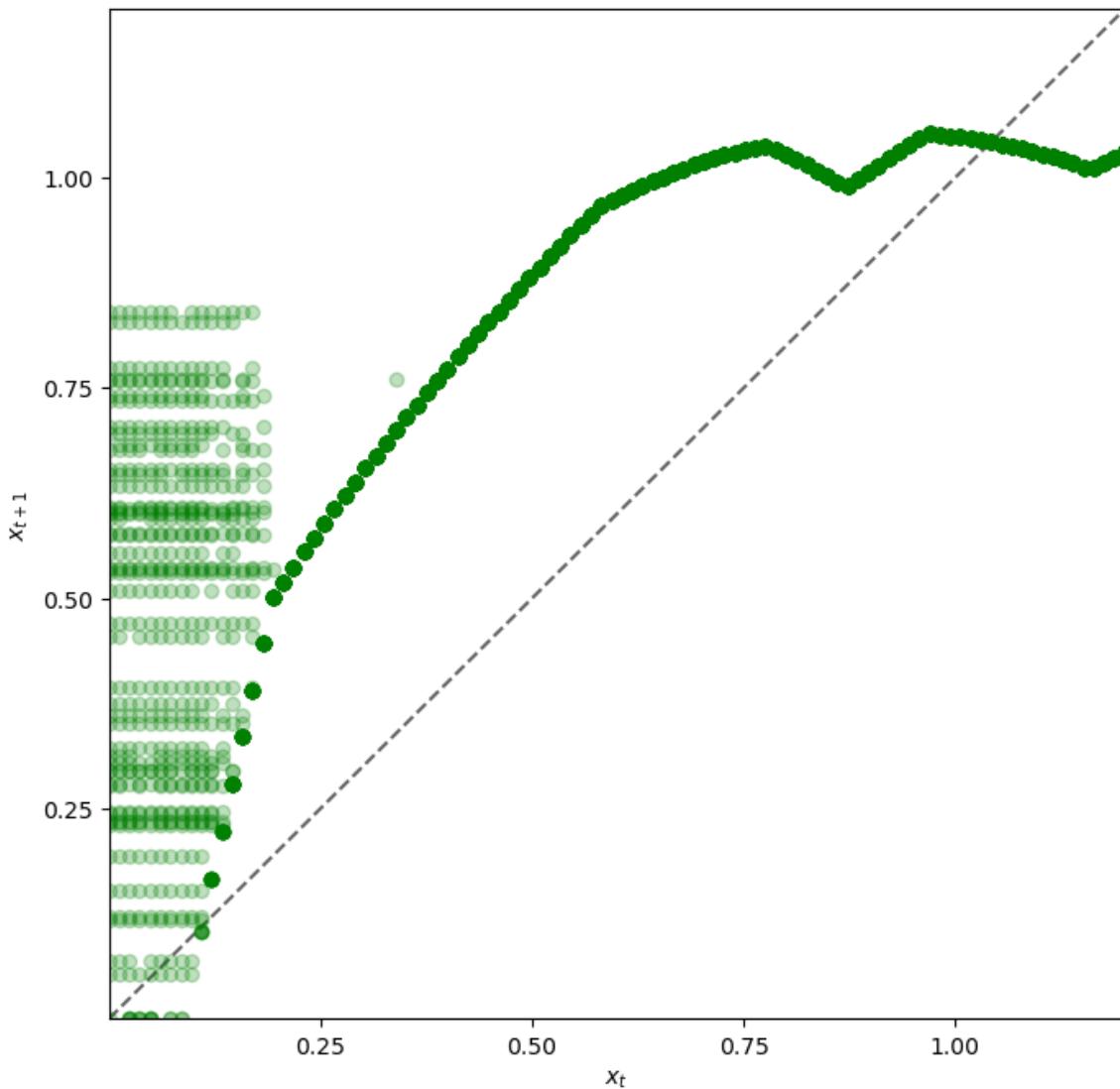
ax.plot(plot_grid, plot_grid, 'k--', alpha=0.6) # 45 degree line
for x in plot_grid:
```

```

for i in range(jv.mc_size):
    b = 1 if np.random.uniform(0, 1) < pi(s(x)) else 0
    u = f_rvs[i]
    y = h(x, b, u)
    ax.plot(x, y, 'go', alpha=0.25)

plt.show()

```



Looking at the dynamics, we can see that

- If  $x_t$  is below about 0.2 the dynamics are random, but  $x_{t+1} > x_t$  is very likely.
- As  $x_t$  increases the dynamics become deterministic, and  $x_t$  converges to a steady state value close to 1.

Referring back to the figure [here](#) we see that  $x_t \approx 1$  means that  $s_t = s(x_t) \approx 0$  and  $\phi_t = \phi(x_t) \approx 0.6$ .

### Exercise 48.5.2

In Exercise 48.5.1, we found that  $s_t$  converges to zero and  $\phi_t$  converges to about 0.6.

Since these results were calculated at a value of  $\beta$  close to one, let's compare them to the best choice for an *infinitely* patient worker.

Intuitively, an infinitely patient worker would like to maximize steady state wages, which are a function of steady state capital.

You can take it as given—it's certainly true—that the infinitely patient worker does not search in the long run (i.e.,  $s_t = 0$  for large  $t$ ).

Thus, given  $\phi$ , steady state capital is the positive fixed point  $x^*(\phi)$  of the map  $x \mapsto g(x, \phi)$ .

Steady state wages can be written as  $w^*(\phi) = x^*(\phi)(1 - \phi)$ .

Graph  $w^*(\phi)$  with respect to  $\phi$ , and examine the best choice of  $\phi$ .

Can you give a rough interpretation for the value that you see?

### Solution

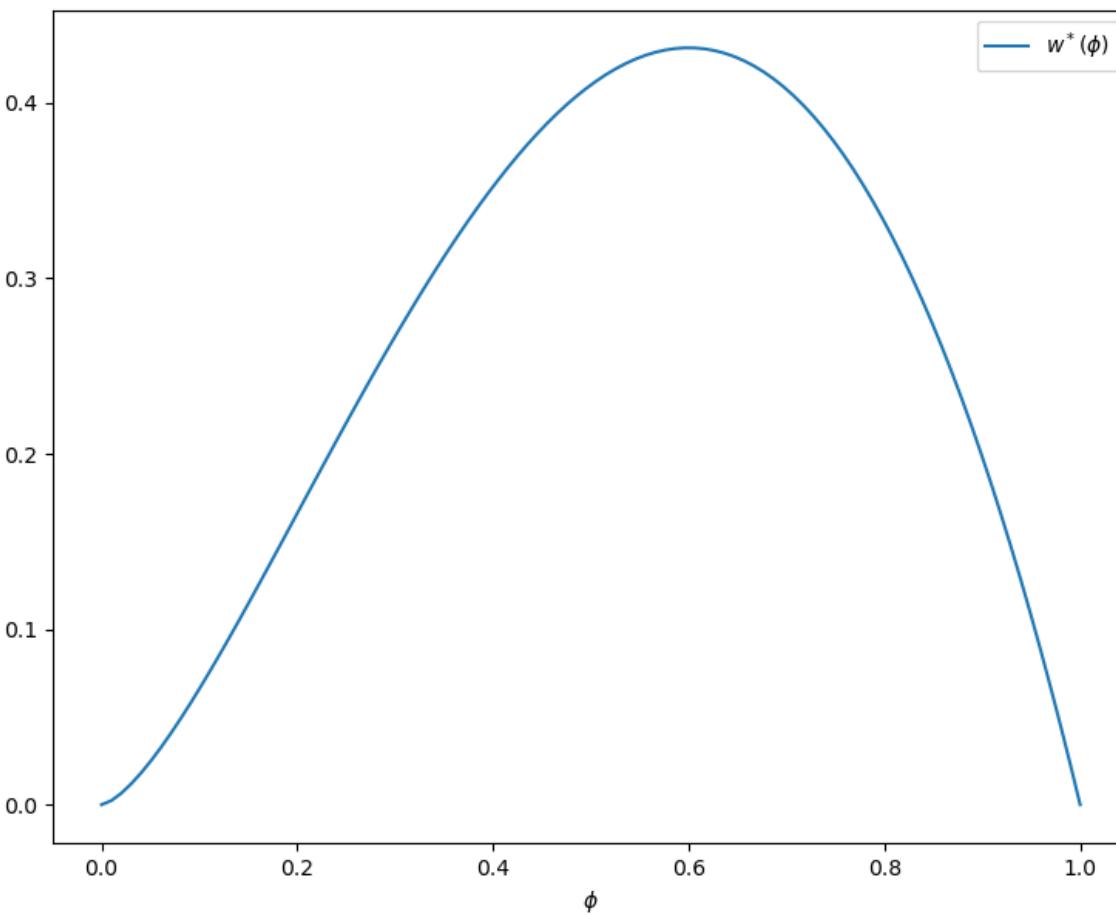
The figure can be produced as follows

```
jv = JVWorker()

def xbar(phi):
    A, a = jv.A, jv.a
    return (A * phi**a)**(1 / (1 - a))

phi_grid = np.linspace(0, 1, 100)
fig, ax = plt.subplots(figsize=(9, 7))
ax.set(xlabel=r'$\phi$')
ax.plot(phi_grid, [xbar(phi) * (1 - phi) for phi in phi_grid], label=r'$w^*(\phi)$')
ax.legend()

plt.show()
```



Observe that the maximizer is around 0.6.

This is similar to the long-run value for  $\phi$  obtained in [Exercise 48.5.1](#).

Hence the behavior of the infinitely patent worker is similar to that of the worker with  $\beta = 0.96$ .

This seems reasonable and helps us confirm that our dynamic programming solutions are probably correct.



## JOB SEARCH VIII: SEARCH WITH LEARNING

### Contents

- *Job Search VIII: Search with Learning*
  - *Overview*
  - *Model*
  - *Take 1: Solution by VFI*
  - *Take 2: A More Efficient Method*
  - *Another Functional Equation*
  - *Solving the RWFE*
  - *Implementation*
  - *Exercises*
  - *Solutions*
  - *Appendix A*
  - *Appendix B*
  - *Examples*

In addition to what's in Anaconda, this lecture deploys the libraries:

```
!pip install interpolation
```

### 49.1 Overview

In this lecture, we consider an extension of the previously studied job search model of McCall [McCall, 1970].

We'll build on a model of Bayesian learning discussed in this lecture on the topic of exchangeability and its relationship to the concept of IID (identically and independently distributed) random variables and to Bayesian updating.

In the McCall model, an unemployed worker decides when to accept a permanent job at a specific fixed wage, given

- his or her discount factor
- the level of unemployment compensation

- the distribution from which wage offers are drawn

In the version considered below, the wage distribution is unknown and must be learned.

- The following is based on the presentation in [Ljungqvist and Sargent, 2018], section 6.6.

Let's start with some imports

```
import matplotlib.pyplot as plt
from numba import jit, prange, vectorize
from interpolation import mlininterp
from math import gamma
import numpy as np
from matplotlib import cm
import scipy.optimize as op
from scipy.stats import cumfreq, beta
```

### 49.1.1 Model Features

- Infinite horizon dynamic programming with two states and one binary control.
- Bayesian updating to learn the unknown distribution.

## 49.2 Model

Let's first review the basic McCall model [McCall, 1970] and then add the variation we want to consider.

### 49.2.1 The Basic McCall Model

Recall that, *in the baseline model*, an unemployed worker is presented in each period with a permanent job offer at wage  $W_t$ .

At time  $t$ , our worker either

1. accepts the offer and works permanently at constant wage  $W_t$
2. rejects the offer, receives unemployment compensation  $c$  and reconsiders next period

The wage sequence  $W_t$  is IID and generated from known density  $q$ .

The worker aims to maximize the expected discounted sum of earnings  $\mathbb{E} \sum_{t=0}^{\infty} \beta^t y_t$ .

Let  $v(w)$  be the optimal value of the problem for a previously unemployed worker who has just received offer  $w$  and is yet to decide whether to accept or reject the offer.

The value function  $v$  satisfies the recursion

$$v(w) = \max \left\{ \frac{w}{1-\beta}, c + \beta \int v(w') q(w') dw' \right\} \quad (49.1)$$

The optimal policy has the form  $\mathbf{1}\{w \geq \bar{w}\}$ , where  $\bar{w}$  is a constant called the **reservation wage**.

## 49.2.2 Offer Distribution Unknown

Now let's extend the model by considering the variation presented in [Ljungqvist and Sargent, 2018], section 6.6.

The model is as above, apart from the fact that

- the density  $q$  is unknown
- the worker learns about  $q$  by starting with a prior and updating based on wage offers that he/she observes

The worker knows there are two possible distributions  $F$  and  $G$ .

These two distributions have densities  $f$  and  $g$ , respectively.

Just before time starts, “nature” selects  $q$  to be either  $f$  or  $g$ .

This is then the wage distribution from which the entire sequence  $W_t$  will be drawn.

The worker does not know which distribution nature has drawn, but the worker does know the two possible distributions  $f$  and  $g$ .

The worker puts a (subjective) prior probability  $\pi_0$  on  $f$  having been chosen.

The worker's time 0 subjective distribution for the distribution of  $W_0$  is

$$\pi_0 f + (1 - \pi_0)g$$

The worker's time  $t$  subjective belief about the the distribution of  $W_t$  is

$$\pi_t f + (1 - \pi_t)g,$$

where  $\pi_t$  updates via

$$\pi_{t+1} = \frac{\pi_t f(w_{t+1})}{\pi_t f(w_{t+1}) + (1 - \pi_t)g(w_{t+1})} \quad (49.2)$$

This last expression follows from Bayes' rule, which tells us that

$$\mathbb{P}\{q = f \mid W = w\} = \frac{\mathbb{P}\{W = w \mid q = f\}\mathbb{P}\{q = f\}}{\mathbb{P}\{W = w\}}$$

and

$$\mathbb{P}\{W = w\} = \sum_{\omega \in \{f,g\}} \mathbb{P}\{W = w \mid q = \omega\}\mathbb{P}\{q = \omega\}$$

The fact that (49.2) is recursive allows us to progress to a recursive solution method.

Letting

$$q_\pi(w) := \pi f(w) + (1 - \pi)g(w)$$

and

$$\kappa(w, \pi) := \frac{\pi f(w)}{\pi f(w) + (1 - \pi)g(w)}$$

we can express the value function for the unemployed worker recursively as follows

$$v(w, \pi) = \max \left\{ \frac{w}{1 - \beta}, c + \beta \int v(w', \pi') q_\pi(w') dw' \right\} \quad \text{where } \pi' = \kappa(w', \pi) \quad (49.3)$$

Notice that the current guess  $\pi$  is a state variable, since it affects the worker's perception of probabilities for future rewards.

### 49.2.3 Parameterization

Following section 6.6 of [Ljungqvist and Sargent, 2018], our baseline parameterization will be

- $f$  is Beta(1, 1)
- $g$  is Beta(3, 1.2)
- $\beta = 0.95$  and  $c = 0.3$

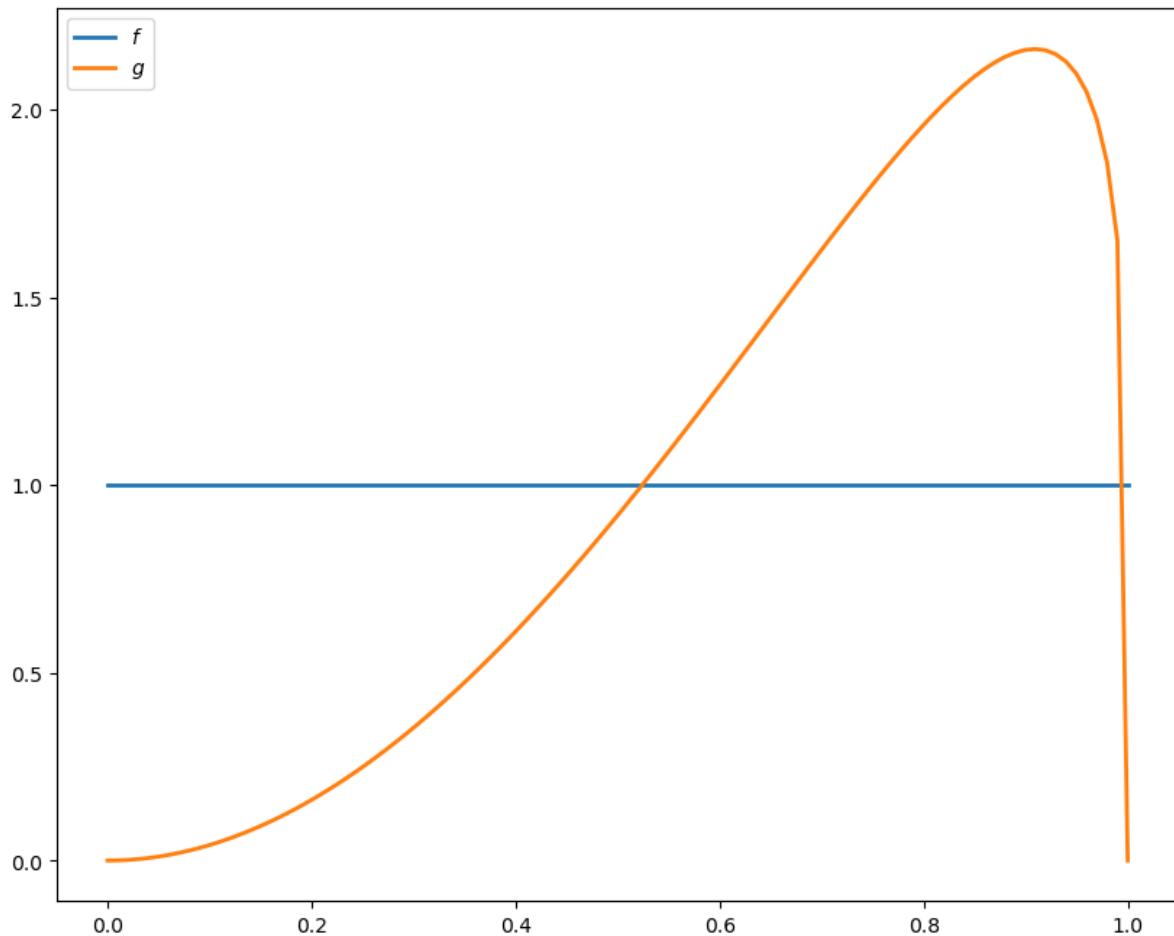
The densities  $f$  and  $g$  have the following shape

```
@vectorize
def p(x, a, b):
    r = gamma(a + b) / (gamma(a) * gamma(b))
    return r * x***(a-1) * (1 - x)**(b-1)

x_grid = np.linspace(0, 1, 100)
f = lambda x: p(x, 1, 1)
g = lambda x: p(x, 3, 1.2)

fig, ax = plt.subplots(figsize=(10, 8))
ax.plot(x_grid, f(x_grid), label='$f$', lw=2)
ax.plot(x_grid, g(x_grid), label='$g$', lw=2)

ax.legend()
plt.show()
```



#### 49.2.4 Looking Forward

What kind of optimal policy might result from (49.3) and the parameterization specified above?

Intuitively, if we accept at  $w_a$  and  $w_a \leq w_b$ , then — all other things being given — we should also accept at  $w_b$ .

This suggests a policy of accepting whenever  $w$  exceeds some threshold value  $\bar{w}$ .

But  $\bar{w}$  should depend on  $\pi$  — in fact, it should be decreasing in  $\pi$  because

- $f$  is a less attractive offer distribution than  $g$
- larger  $\pi$  means more weight on  $f$  and less on  $g$

Thus, larger  $\pi$  depresses the worker's assessment of her future prospects, so relatively low current offers become more attractive.

**Summary:** We conjecture that the optimal policy is of the form  $\mathbb{1}w \geq \bar{w}(\pi)$  for some decreasing function  $\bar{w}$ .

## 49.3 Take 1: Solution by VFI

Let's set about solving the model and see how our results match with our intuition.

We begin by solving via value function iteration (VFI), which is natural but ultimately turns out to be second best.

The class `SearchProblem` is used to store parameters and methods needed to compute optimal actions.

```
class SearchProblem:
    """
    A class to store a given parameterization of the "offer distribution
    unknown" model.

    """

    def __init__(self,
                 β=0.95,                      # Discount factor
                 c=0.3,                         # Unemployment compensation
                 F_a=1,                         # Job offer probability if unemployed
                 F_b=1,                         # Job offer probability if employed
                 G_a=3,                         # Wage if unemployed
                 G_b=1.2,                        # Wage if employed
                 w_max=1,                        # Maximum wage possible
                 w_grid_size=100,                # Number of points in wage grid
                 n_grid_size=100,                # Number of points in non-labor choice grid
                 mc_size=500):                   # Number of Monte Carlo simulations

        self.β, self.c, self.w_max = β, c, w_max

        self.f = jit(lambda x: p(x, F_a, F_b))
        self.g = jit(lambda x: p(x, G_a, G_b))

        self.π_min, self.π_max = 1e-3, 1-1e-3      # Avoids instability
        self.w_grid = np.linspace(0, w_max, w_grid_size)
        self.π_grid = np.linspace(self.π_min, self.π_max, n_grid_size)

        self.mc_size = mc_size

        self.w_f = np.random.beta(F_a, F_b, mc_size)
        self.w_g = np.random.beta(G_a, G_b, mc_size)
```

The following function takes an instance of this class and returns jitted versions of the Bellman operator  $T$ , and a `get_greedy()` function to compute the approximate optimal policy from a guess  $v$  of the value function

```
def operator_factory(sp, parallel_flag=True):

    f, g = sp.f, sp.g
    w_f, w_g = sp.w_f, sp.w_g
    β, c = sp.β, sp.c
    mc_size = sp.mc_size
    w_grid, π_grid = sp.w_grid, sp.π_grid

    @jit
    def v_func(x, y, v):
        return mlinerp((w_grid, π_grid), v, (x, y))

    @jit
    def π(w, π):
```

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```

"""
Updates  $\pi$  using Bayes' rule and the current wage observation  $w$ .
"""
pf, pg = pi * f(w), (1 - pi) * g(w)
pi_new = pf / (pf + pg)

return pi_new

@jit(parallel=parallel_flag)
def T(v):
    """
    The Bellman operator.

    """
    v_new = np.empty_like(v)

    for i in prange(len(w_grid)):
        for j in prange(len(pi_grid)):
            w = w_grid[i]
            pi = pi_grid[j]

            v_1 = w / (1 - beta)

            integral_f, integral_g = 0, 0
            for m in prange(mc_size):
                integral_f += v_func(w_f[m], kappa(w_f[m], pi), v)
                integral_g += v_func(w_g[m], kappa(w_g[m], pi), v)
            integral = (pi * integral_f + (1 - pi) * integral_g) / mc_size

            v_2 = c + beta * integral
            v_new[i, j] = max(v_1, v_2)

    return v_new

@jit(parallel=parallel_flag)
def get_greedy(v):
    """
    Compute optimal actions taking  $v$  as the value function.

    """
    sigma = np.empty_like(v)

    for i in prange(len(w_grid)):
        for j in prange(len(pi_grid)):
            w = w_grid[i]
            pi = pi_grid[j]

            v_1 = w / (1 - beta)

            integral_f, integral_g = 0, 0
            for m in prange(mc_size):
                integral_f += v_func(w_f[m], kappa(w_f[m], pi), v)
                integral_g += v_func(w_g[m], kappa(w_g[m], pi), v)
            integral = (pi * integral_f + (1 - pi) * integral_g) / mc_size

            v_2 = c + beta * integral
            sigma[i, j] = max(v_1, v_2)

```

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```

 $\sigma[i, j] = v_1 > v_2 \quad \# \text{ Evaluates to 1 or 0}$ 

return  $\sigma$ 

return T, get_greedy

```

We will omit a detailed discussion of the code because there is a more efficient solution method that we will use later.

To solve the model we will use the following function that iterates using  $T$  to find a fixed point

```

def solve_model(sp,
                use_parallel=True,
                tol=1e-4,
                max_iter=1000,
                verbose=True,
                print_skip=5):

    """
    Solves for the value function

    * sp is an instance of SearchProblem
    """

    T, _ = operator_factory(sp, use_parallel)

    # Set up loop
    i = 0
    error = tol + 1
    m, n = len(sp.w_grid), len(sp.n_grid)

    # Initialize v
    v = np.zeros((m, n)) + sp.c / (1 - sp.b)

    while i < max_iter and error > tol:
        v_new = T(v)
        error = np.max(np.abs(v - v_new))
        i += 1
        if verbose and i % print_skip == 0:
            print(f"Error at iteration {i} is {error}.")
        v = v_new

    if error > tol:
        print("Failed to converge!")
    elif verbose:
        print(f"\nConverged in {i} iterations.")

    return v_new

```

Let's look at solutions computed from value function iteration

```

sp = SearchProblem()
v_star = solve_model(sp)
fig, ax = plt.subplots(figsize=(6, 6))
ax.contourf(sp.n_grid, sp.w_grid, v_star, 12, alpha=0.6, cmap=cm.jet)
cs = ax.contour(sp.n_grid, sp.w_grid, v_star, 12, colors="black")
ax.clabel(cs, inline=1, fontsize=10)

```

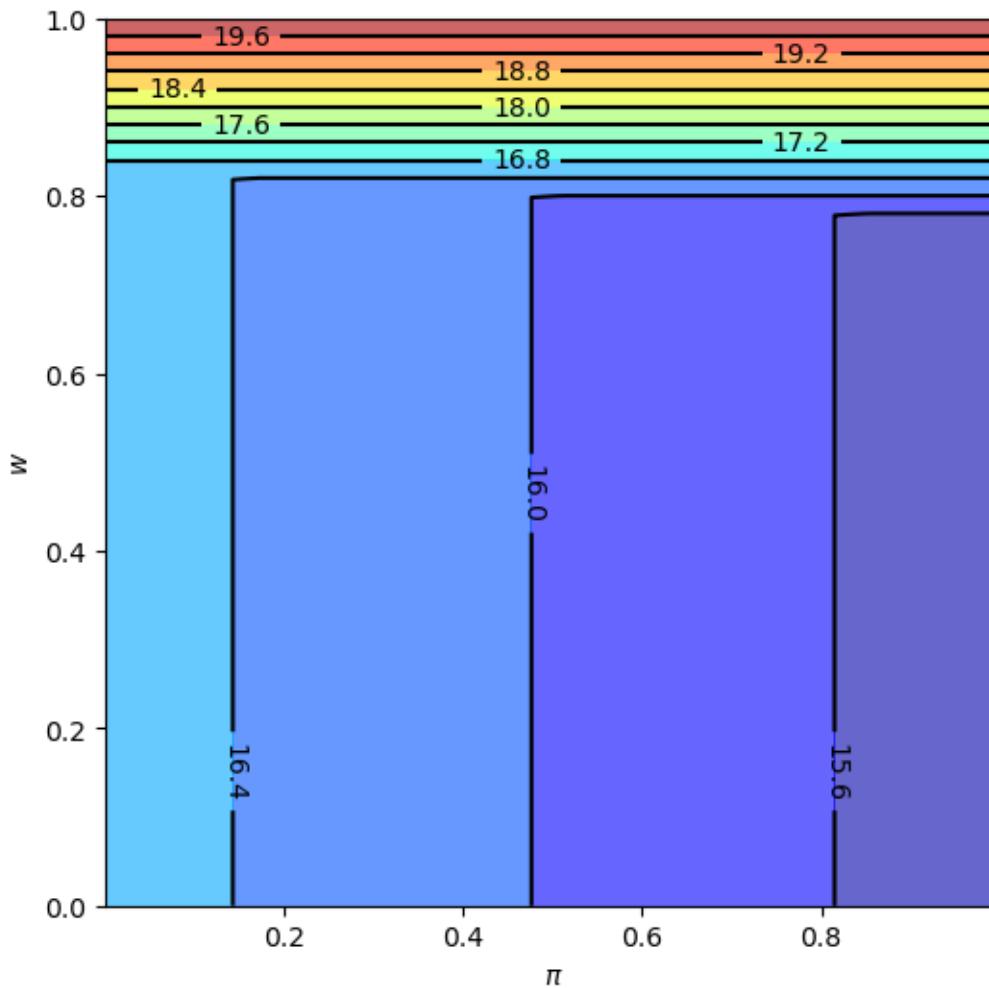
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```
ax.set(xlabel=r'$\pi$', ylabel='$w$')
plt.show()
```

```
Error at iteration 5 is 0.6031551604025811.
Error at iteration 10 is 0.0994935643831063.
Error at iteration 15 is 0.02100298248918797.
Error at iteration 20 is 0.004654323781254632.
Error at iteration 25 is 0.0010764341447977444.
Error at iteration 30 is 0.0002490889098805127.
```

Converged in 34 iterations.



We will also plot the optimal policy

```
T, get_greedy = operator_factory(sp)
σ_star = get_greedy(v_star)

fig, ax = plt.subplots(figsize=(6, 6))
ax.contourf(sp.π_grid, sp.w_grid, σ_star, 1, alpha=0.6, cmap=cm.jet)
ax.contour(sp.π_grid, sp.w_grid, σ_star, 1, colors="black")
```

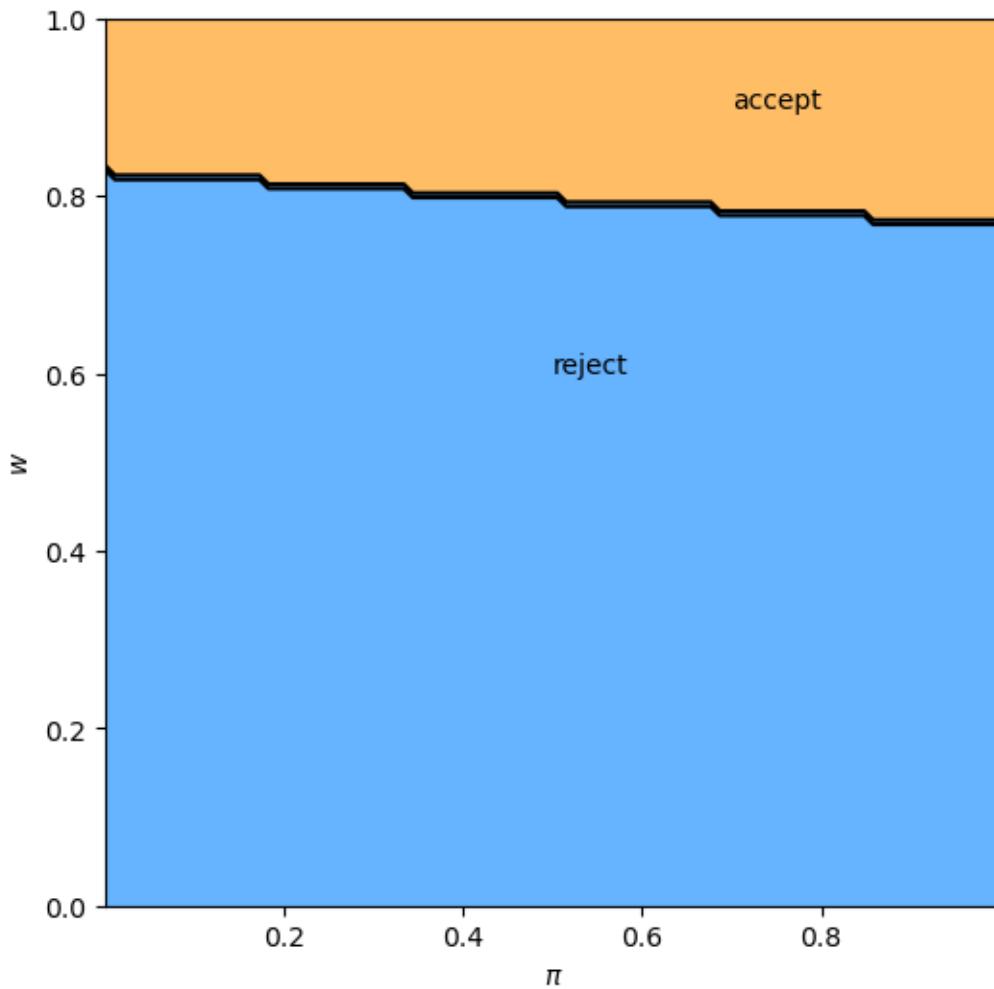
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```
ax.set(xlabel=r'$\pi$', ylabel='$w$')

ax.text(0.5, 0.6, 'reject')
ax.text(0.7, 0.9, 'accept')

plt.show()
```



The results fit well with our intuition from section [looking forward](#).

- The black line in the figure above corresponds to the function  $\bar{w}(\pi)$  introduced there.
- It is decreasing as expected.

## 49.4 Take 2: A More Efficient Method

Let's consider another method to solve for the optimal policy.

We will use iteration with an operator that has the same contraction rate as the Bellman operator, but

- one dimensional rather than two dimensional
- no maximization step

As a consequence, the algorithm is orders of magnitude faster than VFI.

This section illustrates the point that when it comes to programming, a bit of mathematical analysis goes a long way.

## 49.5 Another Functional Equation

To begin, note that when  $w = \bar{w}(\pi)$ , the worker is indifferent between accepting and rejecting.

Hence the two choices on the right-hand side of (49.3) have equal value:

$$\frac{\bar{w}(\pi)}{1-\beta} = c + \beta \int v(w', \pi') q_\pi(w') dw' \quad (49.4)$$

Together, (49.3) and (49.4) give

$$v(w, \pi) = \max \left\{ \frac{w}{1-\beta}, \frac{\bar{w}(\pi)}{1-\beta} \right\} \quad (49.5)$$

Combining (49.4) and (49.5), we obtain

$$\frac{\bar{w}(\pi)}{1-\beta} = c + \beta \int \max \left\{ \frac{w'}{1-\beta}, \frac{\bar{w}(\pi')}{1-\beta} \right\} q_\pi(w') dw'$$

Multiplying by  $1 - \beta$ , substituting in  $\pi' = \kappa(w', \pi)$  and using  $\circ$  for composition of functions yields

$$\bar{w}(\pi) = (1 - \beta)c + \beta \int \max \{ w', \bar{w} \circ \kappa(w', \pi) \} q_\pi(w') dw' \quad (49.6)$$

Equation (49.6) can be understood as a functional equation, where  $\bar{w}$  is the unknown function.

- Let's call it the **reservation wage functional equation** (RWFE).
- The solution  $\bar{w}$  to the RWFE is the object that we wish to compute.

## 49.6 Solving the RWFE

To solve the RWFE, we will first show that its solution is the fixed point of a contraction mapping.

To this end, let

- $b[0, 1]$  be the bounded real-valued functions on  $[0, 1]$
- $\|\omega\| := \sup_{x \in [0, 1]} |\omega(x)|$

Consider the operator  $Q$  mapping  $\omega \in b[0, 1]$  into  $Q\omega \in b[0, 1]$  via

$$(Q\omega)(\pi) = (1 - \beta)c + \beta \int \max \{ w', \omega \circ \kappa(w', \pi) \} q_\pi(w') dw' \quad (49.7)$$

Comparing (49.6) and (49.7), we see that the set of fixed points of  $Q$  exactly coincides with the set of solutions to the RWFE.

- If  $Q\bar{w} = \bar{w}$  then  $\bar{w}$  solves (49.6) and vice versa.

Moreover, for any  $\omega, \omega' \in b[0, 1]$ , basic algebra and the triangle inequality for integrals tells us that

$$|(Q\omega)(\pi) - (Q\omega')(\pi)| \leq \beta \int |\max \{\omega', \omega \circ \kappa(w', \pi)\} - \max \{\omega', \omega' \circ \kappa(w', \pi)\}| q_\pi(w') dw' \quad (49.8)$$

Working case by case, it is easy to check that for real numbers  $a, b, c$  we always have

$$|\max\{a, b\} - \max\{a, c\}| \leq |b - c| \quad (49.9)$$

Combining (49.8) and (49.9) yields

$$|(Q\omega)(\pi) - (Q\omega')(\pi)| \leq \beta \int |\omega \circ \kappa(w', \pi) - \omega' \circ \kappa(w', \pi)| q_\pi(w') dw' \leq \beta \|\omega - \omega'\| \quad (49.10)$$

Taking the supremum over  $\pi$  now gives us

$$\|Q\omega - Q\omega'\| \leq \beta \|\omega - \omega'\| \quad (49.11)$$

In other words,  $Q$  is a contraction of modulus  $\beta$  on the complete metric space  $(b[0, 1], \|\cdot\|)$ .

Hence

- A unique solution  $\bar{w}$  to the RWFE exists in  $b[0, 1]$ .
- $Q^k \omega \rightarrow \bar{w}$  uniformly as  $k \rightarrow \infty$ , for any  $\omega \in b[0, 1]$ .

## 49.7 Implementation

The following function takes an instance of `SearchProblem` and returns the operator  $Q$

```
def Q_factory(sp, parallel_flag=True):

    f, g = sp.f, sp.g
    w_f, w_g = sp.w_f, sp.w_g
    beta, c = sp.beta, sp.c
    mc_size = sp.mc_size
    w_grid, n_grid = sp.w_grid, sp.n_grid

    @jit
    def omega_func(p, w):
        return np.interp(p, n_grid, w)

    @jit
    def kappa(w, pi):
        """
        Updates pi using Bayes' rule and the current wage observation w.
        """
        pf, pg = pi * f(w), (1 - pi) * g(w)
        pi_new = pf / (pf + pg)

        return pi_new

    @jit(parallel=parallel_flag)
    def Q(omega):
        """
        
```

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```

Updates the reservation wage function guess  $\omega$  via the operator
 $Q$ .

"""

 $\omega_{\text{new}} = \text{np.empty\_like}(\omega)$ 

 $\text{for } i \text{ in prange(len}(\pi_{\text{grid}})):$ 
     $\pi = \pi_{\text{grid}}[i]$ 
    integral_f, integral_g = 0, 0

     $\text{for } m \text{ in prange}(mc\_size):$ 
        integral_f += max(w_f[m], w_func(x(w_f[m],  $\pi$ ),  $\omega$ ))
        integral_g += max(w_g[m], w_func(x(w_g[m],  $\pi$ ),  $\omega$ ))
    integral = ( $\pi * integral_f + (1 - \pi) * integral_g$ ) / mc_size

     $\omega_{\text{new}}[i] = (1 - \beta) * c + \beta * integral$ 

 $\text{return } \omega_{\text{new}}$ 

 $\text{return } Q$ 

```

In the next exercise, you are asked to compute an approximation to  $\bar{w}$ .

## 49.8 Exercises

### Exercise 49.8.1

Use the default parameters and  $Q_{\text{factory}}$  to compute an optimal policy.

Your result should coincide closely with the figure for the optimal policy *shown above*.

Try experimenting with different parameters, and confirm that the change in the optimal policy coincides with your intuition.

## 49.9 Solutions

### Solution

This code solves the “Offer Distribution Unknown” model by iterating on a guess of the reservation wage function.

You should find that the run time is shorter than that of the value function approach.

Similar to above, we set up a function to iterate with  $Q$  to find the fixed point

```

 $\text{def solve_wbar}(\text{sp},$ 
    use_parallel=True,
    tol=1e-4,
    max_iter=1000,
    verbose=True,
    print_skip=5):

    Q = Q_factory(sp, use_parallel)

```

```

# Set up loop
i = 0
error = tol + 1
m, n = len(sp.w_grid), len(sp.pi_grid)

# Initialize w
w = np.ones_like(sp.pi_grid)

while i < max_iter and error > tol:
    w_new = Q(w)
    error = np.max(np.abs(w - w_new))
    i += 1
    if verbose and i % print_skip == 0:
        print(f"Error at iteration {i} is {error}.")
    w = w_new

if error > tol:
    print("Failed to converge!")
elif verbose:
    print(f"\nConverged in {i} iterations.")

return w_new

```

The solution can be plotted as follows

```

sp = SearchProblem()
w_bar = solve_wbar(sp)

fig, ax = plt.subplots(figsize=(9, 7))

ax.plot(sp.pi_grid, w_bar, color='k')
ax.fill_between(sp.pi_grid, 0, w_bar, color='blue', alpha=0.15)
ax.fill_between(sp.pi_grid, w_bar, sp.w_max, color='green', alpha=0.15)
ax.text(0.5, 0.6, 'reject')
ax.text(0.7, 0.9, 'accept')
ax.set(xlabel=r'$\pi$', ylabel='$w$')
ax.grid()
plt.show()

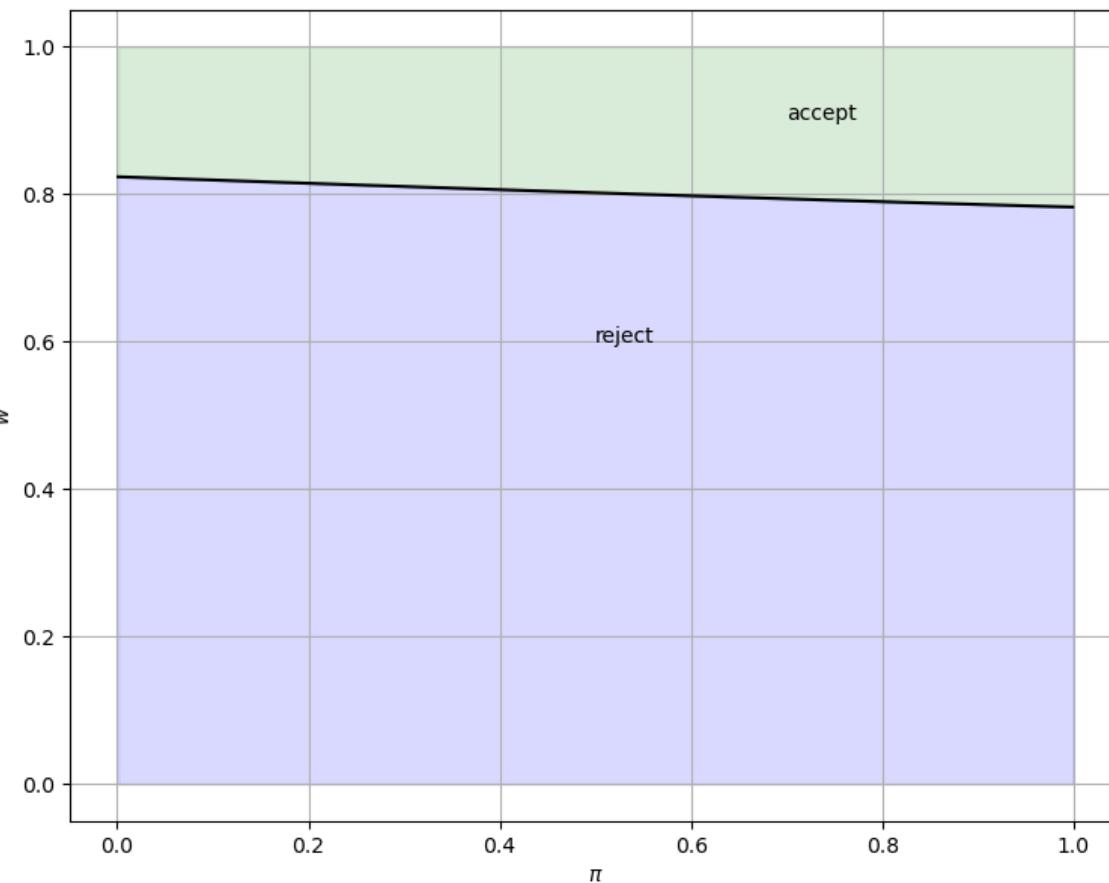
```

```

Error at iteration 5 is 0.021140548341315957.
Error at iteration 10 is 0.006300999737492985.
Error at iteration 15 is 0.00149341562016303.
Error at iteration 20 is 0.00033628972961485815.
Error at iteration 25 is 7.499370223928992e-05.

```

```
Converged in 25 iterations.
```



## 49.10 Appendix A

The next piece of code generates a fun simulation to see what the effect of a change in the underlying distribution on the unemployment rate is.

At a point in the simulation, the distribution becomes significantly worse.

It takes a while for agents to learn this, and in the meantime, they are too optimistic and turn down too many jobs.

As a result, the unemployment rate spikes

```
F_a, F_b, G_a, G_b = 1, 1, 3, 1.2

sp = SearchProblem(F_a=F_a, F_b=F_b, G_a=G_a, G_b=G_b)
f, g = sp.f, sp.g

# Solve for reservation wage
w_bar = solve_wbar(sp, verbose=False)

# Interpolate reservation wage function
pi_grid = sp.pi_grid
w_func = jit(lambda x: np.interp(x, pi_grid, w_bar))
```

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```

@jit
def update(a, b, e, π):
    "Update e and π by drawing wage offer from beta distribution with parameters a and b"

    if e == False:
        w = np.random.beta(a, b)           # Draw random wage
        if w >= w_func(π):
            e = True                      # Take new job
        else:
            π = 1 / (1 + ((1 - π) * g(w)) / (π * f(w)))
    return e, π

@jit
def simulate_path(F_a=F_a,
                   F_b=F_b,
                   G_a=G_a,
                   G_b=G_b,
                   N=5000,                  # Number of agents
                   T=600,                    # Simulation length
                   d=200,                    # Change date
                   s=0.025):                 # Separation rate

    """Simulates path of employment for N number of works over T periods"""

    e = np.ones((N, T+1))
    π = np.full((N, T+1), 1e-3)

    a, b = G_a, G_b      # Initial distribution parameters

    for t in range(T+1):

        if t == d:
            a, b = F_a, F_b  # Change distribution parameters

        # Update each agent
        for n in range(N):
            if e[n, t] == 1:          # If agent is currently employed
                p = np.random.uniform(0, 1)
                if p <= s:             # Randomly separate with probability s
                    e[n, t] = 0

                new_e, new_π = update(a, b, e[n, t], π[n, t])
                e[n, t+1] = new_e
                π[n, t+1] = new_π

    return e[:, 1:]

d = 200  # Change distribution at time d
unemployment_rate = 1 - simulate_path(d=d).mean(axis=0)

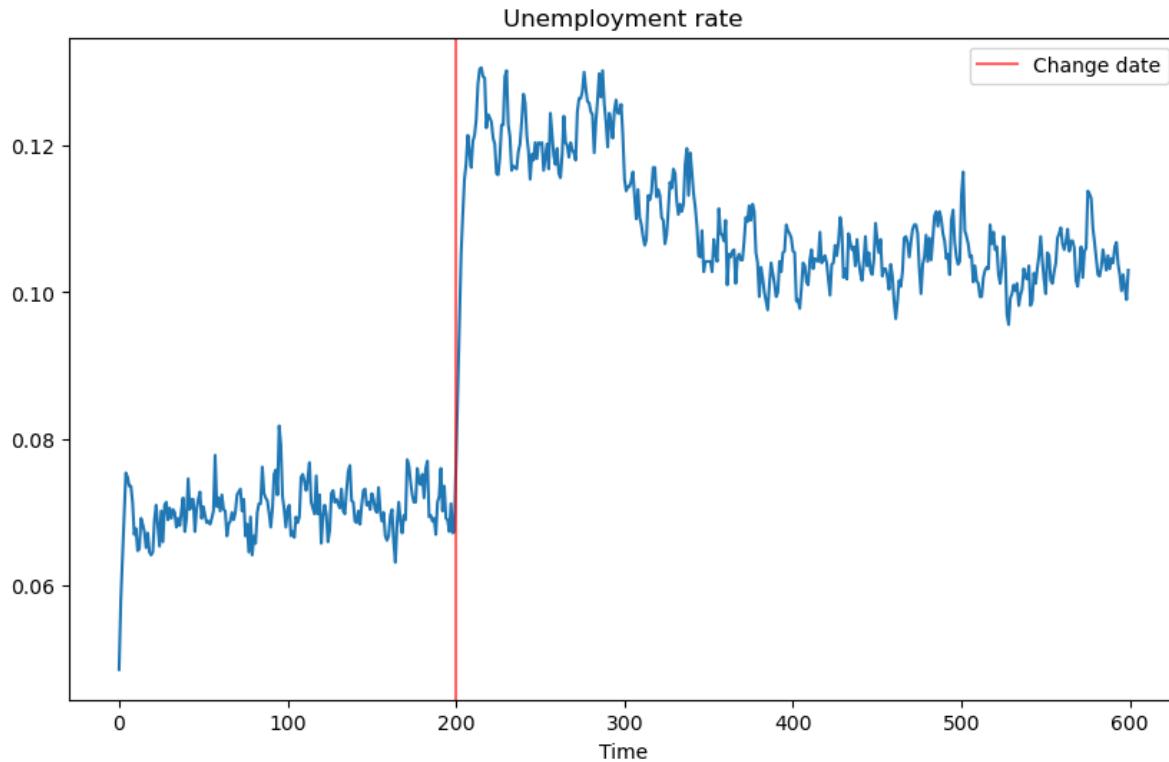
fig, ax = plt.subplots(figsize=(10, 6))
ax.plot(unemployment_rate)
ax.axvline(d, color='r', alpha=0.6, label='Change date')
ax.set_xlabel('Time')
ax.set_title('Unemployment rate')

```

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```
ax.legend()
plt.show()
```



## 49.11 Appendix B

In this appendix we provide more details about how Bayes' Law contributes to the workings of the model.

We present some graphs that bring out additional insights about how learning works.

We build on graphs proposed in [this lecture](#).

In particular, we'll add actions of our searching worker to a key graph presented in that lecture.

To begin, we first define two functions for computing the empirical distributions of unemployment duration and  $\pi$  at the time of employment.

```
@jit
def empirical_dist(F_a, F_b, G_a, G_b, w_bar, pi_grid,
                    N=10000, T=600):
    """
    Simulates population for computing empirical cumulative
    distribution of unemployment duration and pi at time when
    the worker accepts the wage offer. For each job searching
    problem, we simulate for two cases that either f or g is
    the true offer distribution.
    """

    Parameters
    -----
```

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```

F_a, F_b, G_a, G_b : parameters of beta distributions F and G.
w_bar : the reservation wage
n_grid : grid points of n, for interpolation
N : number of workers for simulation, optional
T : maximum of time periods for simulation, optional

Returns
-----
accept_t : 2 by N ndarray. the empirical distribution of
            unemployment duration when f or g generates offers.
accept_n : 2 by N ndarray. the empirical distribution of
            n at the time of employment when f or g generates offers.
"""

accept_t = np.empty((2, N))
accept_n = np.empty((2, N))

# f or g generates offers
for i, (a, b) in enumerate([(F_a, F_b), (G_a, G_b)]):
    # update each agent
    for n in range(N):

        # initial priori
        pi = 0.5

        for t in range(T+1):

            # Draw random wage
            w = np.random.beta(a, b)
            lw = p(w, F_a, F_b) / p(w, G_a, G_b)
            pi = pi * lw / (pi * lw + 1 - pi)

            # move to next agent if accepts
            if w >= np.interp(pi, n_grid, w_bar):
                break

        # record the unemployment duration
        # and n at the time of acceptance
        accept_t[i, n] = t
        accept_n[i, n] = pi

    return accept_t, accept_n

def cumfreq_x(res):
    """
    A helper function for calculating the x grids of
    the cumulative frequency histogram.
    """

    cumcount = res.cumcount
    lowerlimit, binsize = res.lowerlimit, res.binsize

    x = lowerlimit + np.linspace(0, binsize*cumcount.size, cumcount.size)

    return x

```

Now we define a wrapper function for analyzing job search models with learning under different parameterizations.

The wrapper takes parameters of beta distributions and unemployment compensation as inputs and then displays various things we want to know to interpret the solution of our search model.

In addition, it computes empirical cumulative distributions of two key objects.

```
def job_search_example(F_a=1, F_b=1, G_a=3, G_b=1.2, c=0.3):
    """
    Given the parameters that specify F and G distributions,
    calculate and display the rejection and acceptance area,
    the evolution of belief  $\pi$ , and the probability of accepting
    an offer at different  $\pi$  level, and simulate and calculate
    the empirical cumulative distribution of the duration of
    unemployment and  $\pi$  at the time the worker accepts the offer.
    """

    # construct a search problem
    sp = SearchProblem(F_a=F_a, F_b=F_b, G_a=G_a, G_b=G_b, c=c)
    f, g = sp.f, sp.g
    pi_grid = sp.pi_grid

    # Solve for reservation wage
    w_bar = solve_wbar(sp, verbose=False)

    #  $l(w) = f(w) / g(w)$ 
    l = lambda w: f(w) / g(w)
    # objective function for solving  $l(w) = 1$ 
    obj = lambda w: l(w) - 1.

    # the mode of beta distribution
    # use this to divide w into two intervals for root finding
    G_mode = (G_a - 1) / (G_a + G_b - 2)
    roots = np.empty(2)
    roots[0] = op.root_scalar(obj, bracket=[1e-10, G_mode]).root
    roots[1] = op.root_scalar(obj, bracket=[G_mode, 1-1e-10]).root

    fig, axs = plt.subplots(2, 2, figsize=(12, 9))

    # part 1: display the details of the model settings and some results
    w_grid = np.linspace(1e-12, 1-1e-12, 100)

    axs[0, 0].plot(l(w_grid), w_grid, label='$l$', lw=2)
    axs[0, 0].vlines(1., 0., 1., linestyle="--")
    axs[0, 0].hlines(roots, 0., 2., linestyle="--")
    axs[0, 0].set_xlim([0., 2.])
    axs[0, 0].legend(loc=4)
    axs[0, 0].set(xlabel='$l(w)=f(w)/g(w)$', ylabel='$w$')

    axs[0, 1].plot(sp.pi_grid, w_bar, color='k')
    axs[0, 1].fill_between(sp.pi_grid, 0, w_bar, color='blue', alpha=0.15)
    axs[0, 1].fill_between(sp.pi_grid, w_bar, sp.w_max, color='green', alpha=0.15)
    axs[0, 1].text(0.5, 0.6, 'reject')
    axs[0, 1].text(0.7, 0.9, 'accept')

    W = np.arange(0.01, 0.99, 0.08)
    Pi = np.arange(0.01, 0.99, 0.08)

    Delta_W = np.zeros((len(W), len(Pi)))
```

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```

ΔΠ = np.empty((len(W), len(Π)))
for i, w in enumerate(W):
    for j, π in enumerate(Π):
        lw = l(w)
        ΔΠ[i, j] = π * (lw / (π * lw + 1 - π) - 1)

q = axs[0, 1].quiver(Π, W, ΔΠ, ΔW, scale=2, color='r', alpha=0.8)

axs[0, 1].hlines(roots, 0., 1., linestyle="--")
axs[0, 1].set(xlabel=r'$\pi$', ylabel='$w$')
axs[0, 1].grid()

axs[1, 0].plot(f(x_grid), x_grid, label='$f$', lw=2)
axs[1, 0].plot(g(x_grid), x_grid, label='$g$', lw=2)
axs[1, 0].vlines(1., 0., 1., linestyle="--")
axs[1, 0].hlines(roots, 0., 2., linestyle="--")
axs[1, 0].legend(loc=4)
axs[1, 0].set(xlabel='$f(w)$', ylabel='$w$')

axs[1, 1].plot(sp.n_grid, 1 - beta.cdf(w_bar, F_a, F_b), label='$f$')
axs[1, 1].plot(sp.n_grid, 1 - beta.cdf(w_bar, G_a, G_b), label='$g$')
axs[1, 1].set_ylim([0., 1.])
axs[1, 1].grid()
axs[1, 1].legend(loc=4)
axs[1, 1].set(xlabel=r'$\pi$', ylabel=r'$\mathbb{P}\{w > \overline{w} | \pi\}$')

plt.show()

# part 2: simulate empirical cumulative distribution
accept_t, accept_π = empirical_dist(F_a, F_b, G_a, G_b, w_bar, n_grid)
N = accept_t.shape[1]

cfq_t_F = cumfreq(accept_t[0, :], numbins=100)
cfq_π_F = cumfreq(accept_π[0, :], numbins=100)

cfq_t_G = cumfreq(accept_t[1, :], numbins=100)
cfq_π_G = cumfreq(accept_π[1, :], numbins=100)

fig, axs = plt.subplots(2, 1, figsize=(12, 9))

axs[0].plot(cumfreq_x(cfq_t_F), cfq_t_F.cumcount/N, label="f generates")
axs[0].plot(cumfreq_x(cfq_t_G), cfq_t_G.cumcount/N, label="g generates")
axs[0].grid(linestyle='--')
axs[0].legend(loc=4)
axs[0].title.set_text('CDF of duration of unemployment')
axs[0].set(xlabel='time', ylabel='Prob(time)')

axs[1].plot(cumfreq_x(cfq_π_F), cfq_π_F.cumcount/N, label="f generates")
axs[1].plot(cumfreq_x(cfq_π_G), cfq_π_G.cumcount/N, label="g generates")
axs[1].grid(linestyle='--')
axs[1].legend(loc=4)
axs[1].title.set_text('CDF of π at time worker accepts wage and leaves  
unemployment')
axs[1].set(xlabel='π', ylabel='Prob(π)')

plt.show()

```

We now provide some examples that provide insights about how the model works.

## 49.12 Examples

### 49.12.1 Example 1 (Baseline)

$F \sim \text{Beta}(1, 1)$ ,  $G \sim \text{Beta}(3, 1.2)$ ,  $c=0.3$ .

In the graphs below, the red arrows in the upper right figure show how  $\pi_t$  is updated in response to the new information  $w_t$ .

Recall the following formula from [this lecture](#)

$$\frac{\pi_{t+1}}{\pi_t} = \frac{l(w_{t+1})}{\pi_t l(w_{t+1}) + (1 - \pi_t)} \begin{cases} > 1 & \text{if } l(w_{t+1}) > 1 \\ \leq 1 & \text{if } l(w_{t+1}) \leq 1 \end{cases}$$

The formula implies that the direction of motion of  $\pi_t$  is determined by the relationship between  $l(w_t)$  and 1.

The magnitude is small if

- $l(w)$  is close to 1, which means the new  $w$  is not very informative for distinguishing two distributions,
- $\pi_{t-1}$  is close to either 0 or 1, which means the prior is strong.

Will an unemployed worker accept an offer earlier or not, when the actual ruling distribution is  $g$  instead of  $f$ ?

Two countervailing effects are at work.

- if  $f$  generates successive wage offers, then  $w$  is more likely to be low, but  $\pi$  is moving up toward to 1, which lowers the reservation wage, i.e., the worker becomes less selective the longer he or she remains unemployed.
- if  $g$  generates wage offers, then  $w$  is more likely to be high, but  $\pi$  is moving downward toward 0, increasing the reservation wage, i.e., the worker becomes more selective the longer he or she remains unemployed.

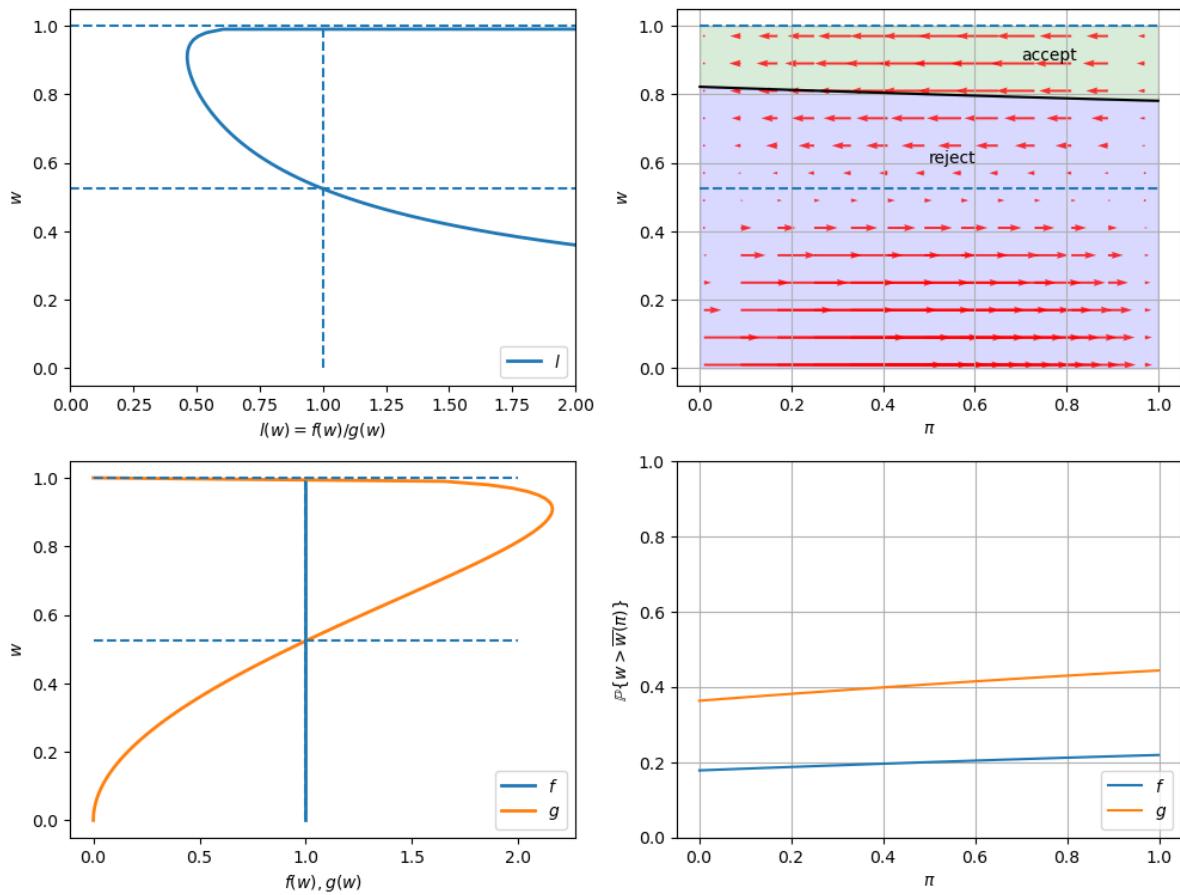
Quantitatively, the lower right figure sheds light on which effect dominates in this example.

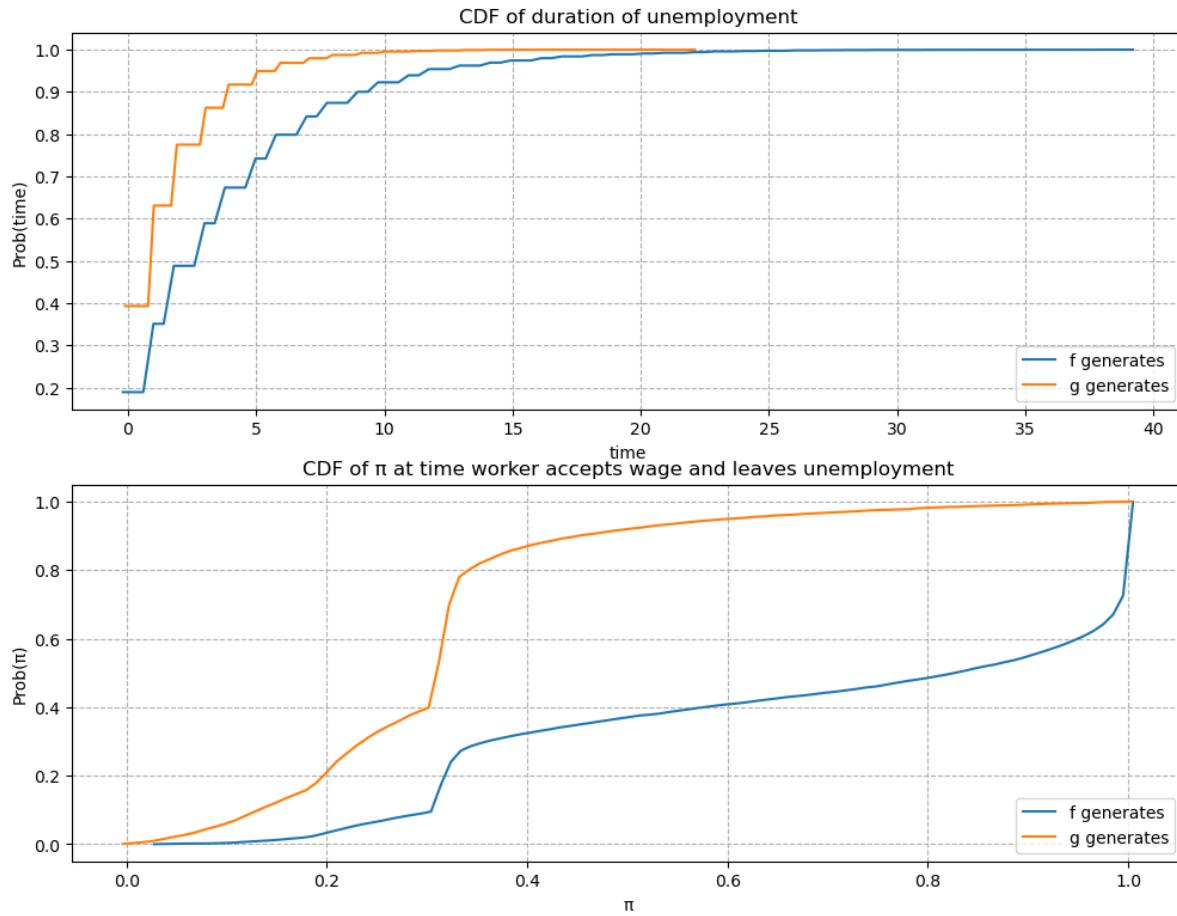
It shows the probability that a previously unemployed worker accepts an offer at different values of  $\pi$  when  $f$  or  $g$  generates wage offers.

That graph shows that for the particular  $f$  and  $g$  in this example, the worker is always more likely to accept an offer when  $f$  generates the data even when  $\pi$  is close to zero so that the worker believes the true distribution is  $g$  and therefore is relatively more selective.

The empirical cumulative distribution of the duration of unemployment verifies our conjecture.

```
job_search_example()
```





### 49.12.2 Example 2

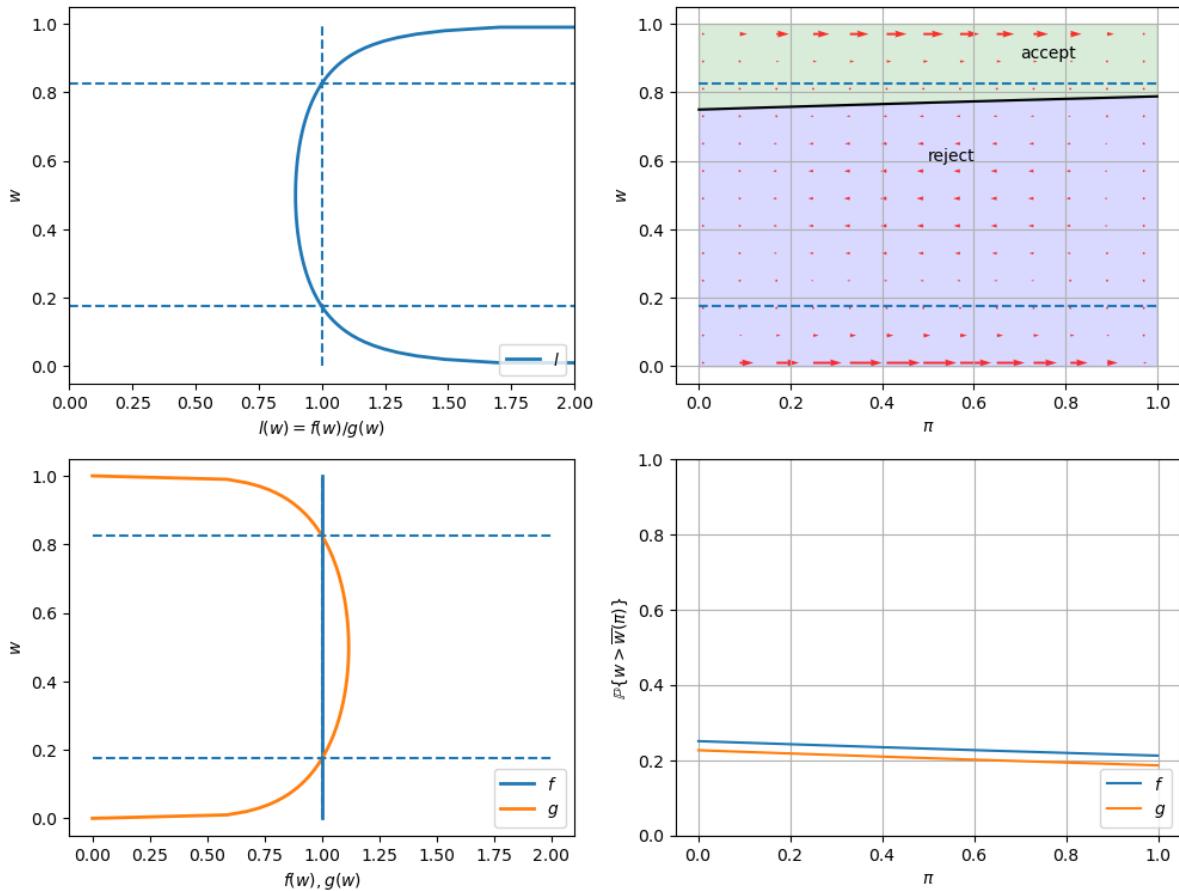
$F \sim \text{Beta}(1, 1)$ ,  $G \sim \text{Beta}(1.2, 1.2)$ ,  $c=0.3$ .

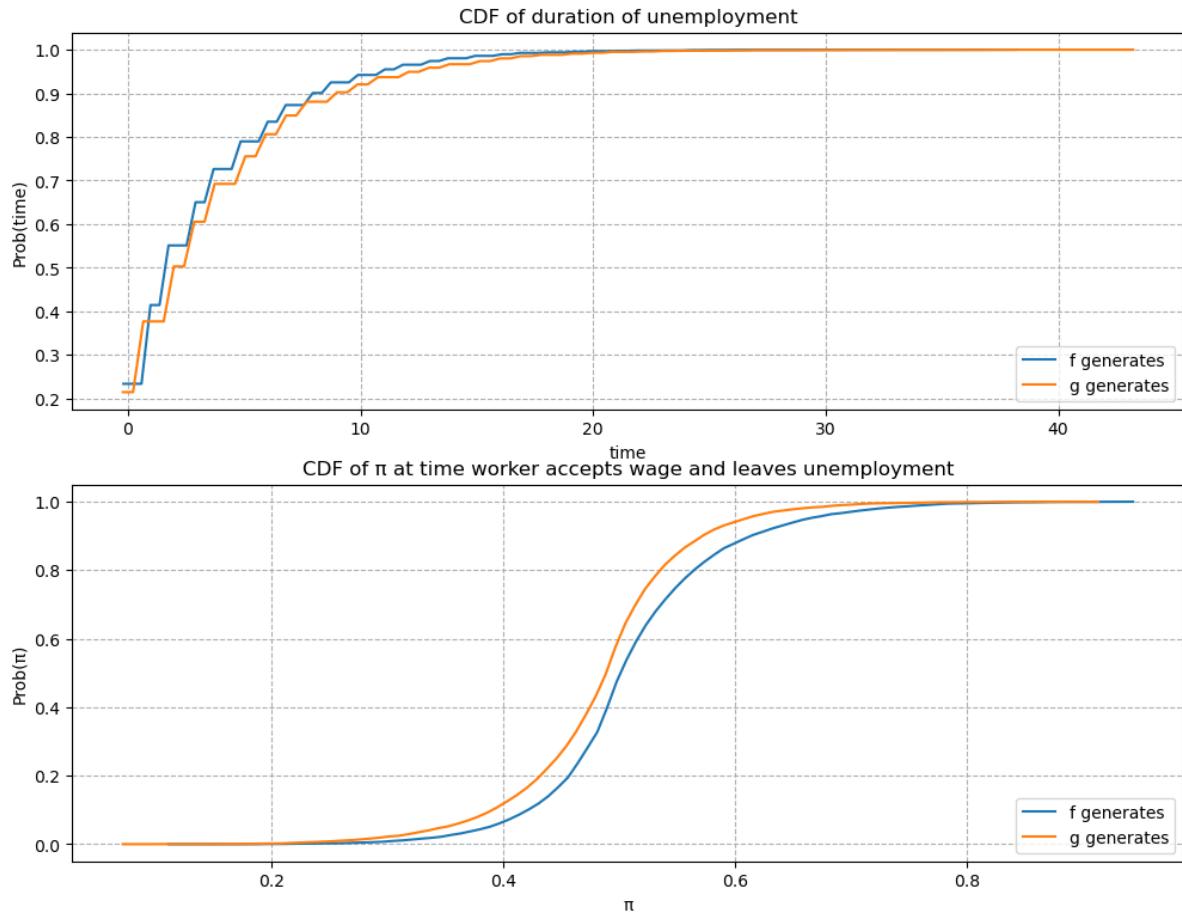
Now  $G$  has the same mean as  $F$  with a smaller variance.

Since the unemployment compensation  $c$  serves as a lower bound for bad wage offers,  $G$  is now an “inferior” distribution to  $F$ .

Consequently, we observe that the optimal policy  $\bar{w}(\pi)$  is increasing in  $\pi$ .

```
job_search_example(1, 1, 1.2, 1.2, 0.3)
```



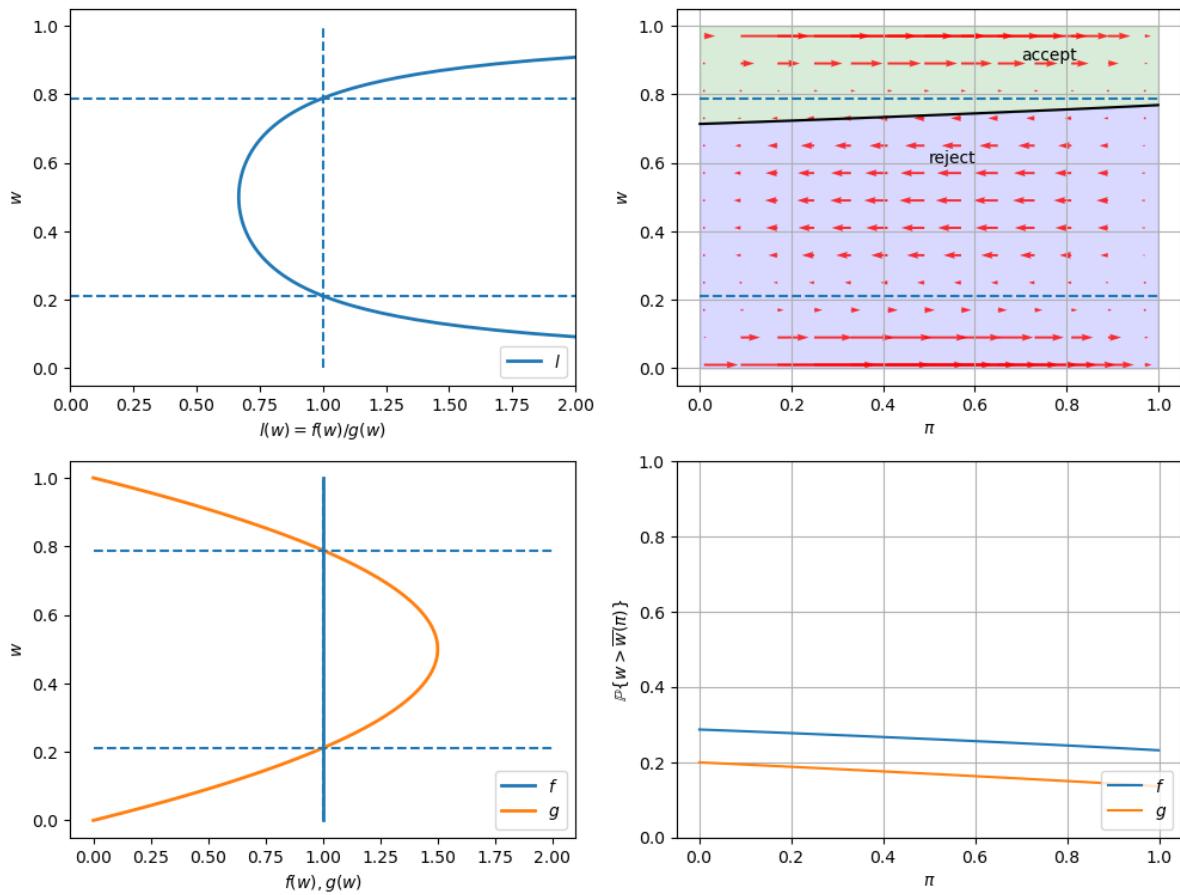


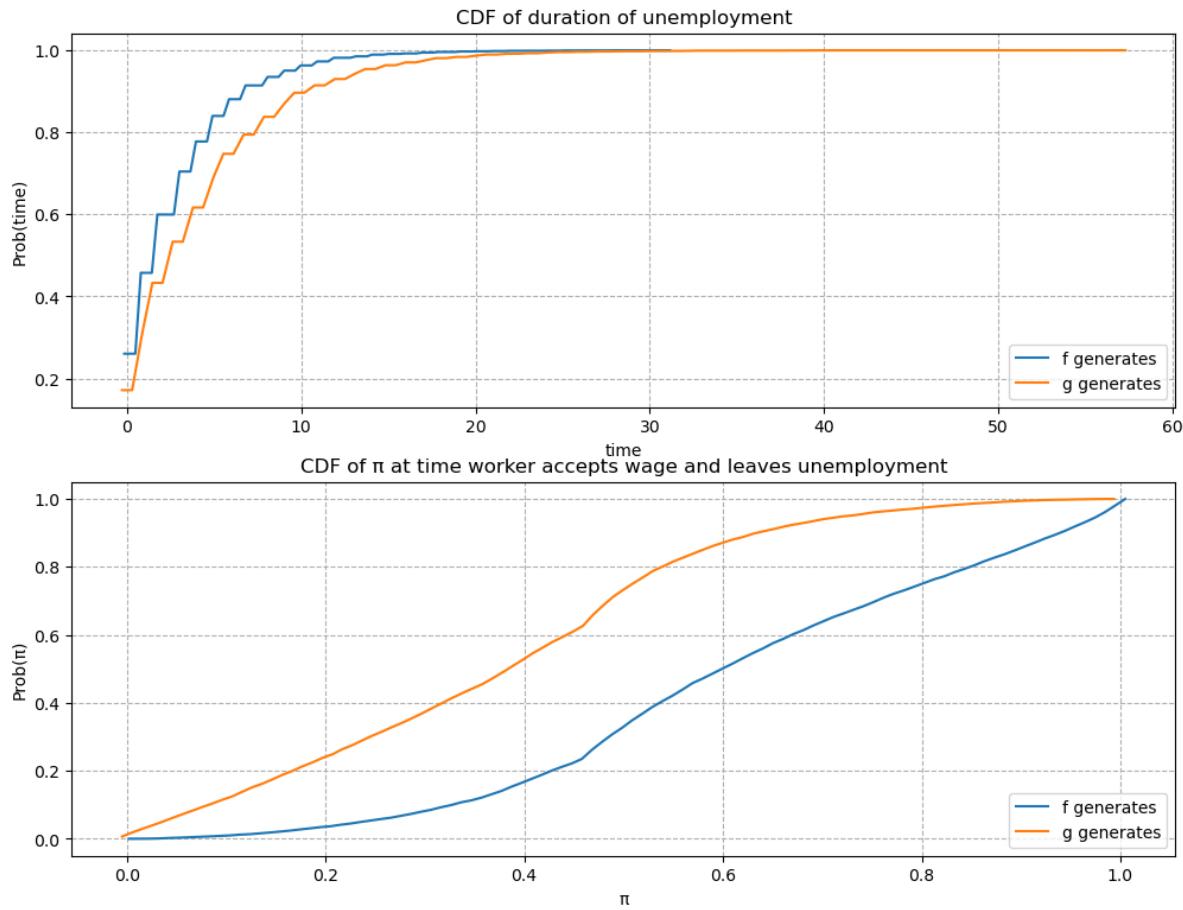
### 49.12.3 Example 3

$F \sim \text{Beta}(1, 1)$ ,  $G \sim \text{Beta}(2, 2)$ ,  $c=0.3$ .

If the variance of  $G$  is smaller, we observe in the result that  $G$  is even more “inferior” and the slope of  $\bar{w}(\pi)$  is larger.

```
job_search_example(1, 1, 2, 2, 0.3)
```





#### 49.12.4 Example 4

$F \sim \text{Beta}(1, 1)$ ,  $G \sim \text{Beta}(3, 1.2)$ , and  $c=0.8$ .

In this example, we keep the parameters of beta distributions to be the same with the baseline case but increase the unemployment compensation  $c$ .

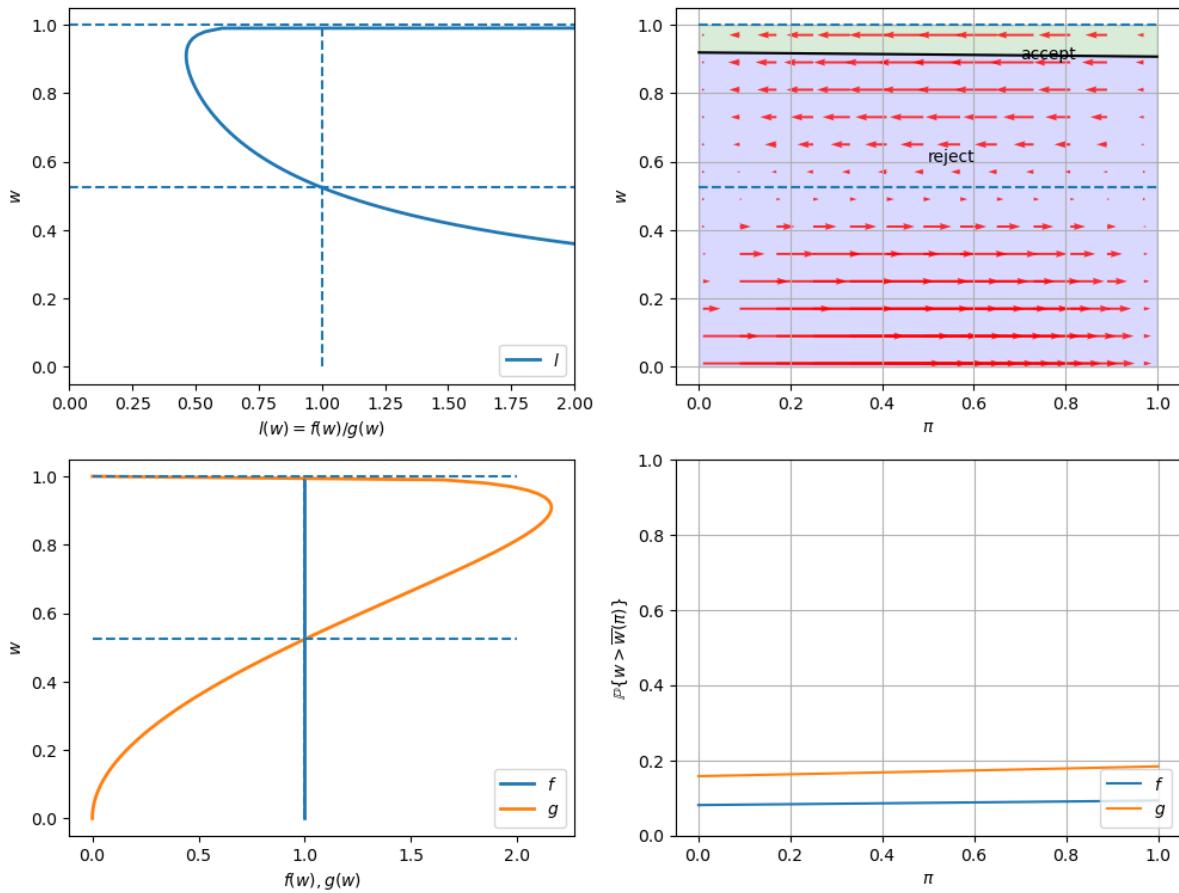
Comparing outcomes to the baseline case (example 1) in which unemployment compensation if low ( $c=0.3$ ), now the worker can afford a longer learning period.

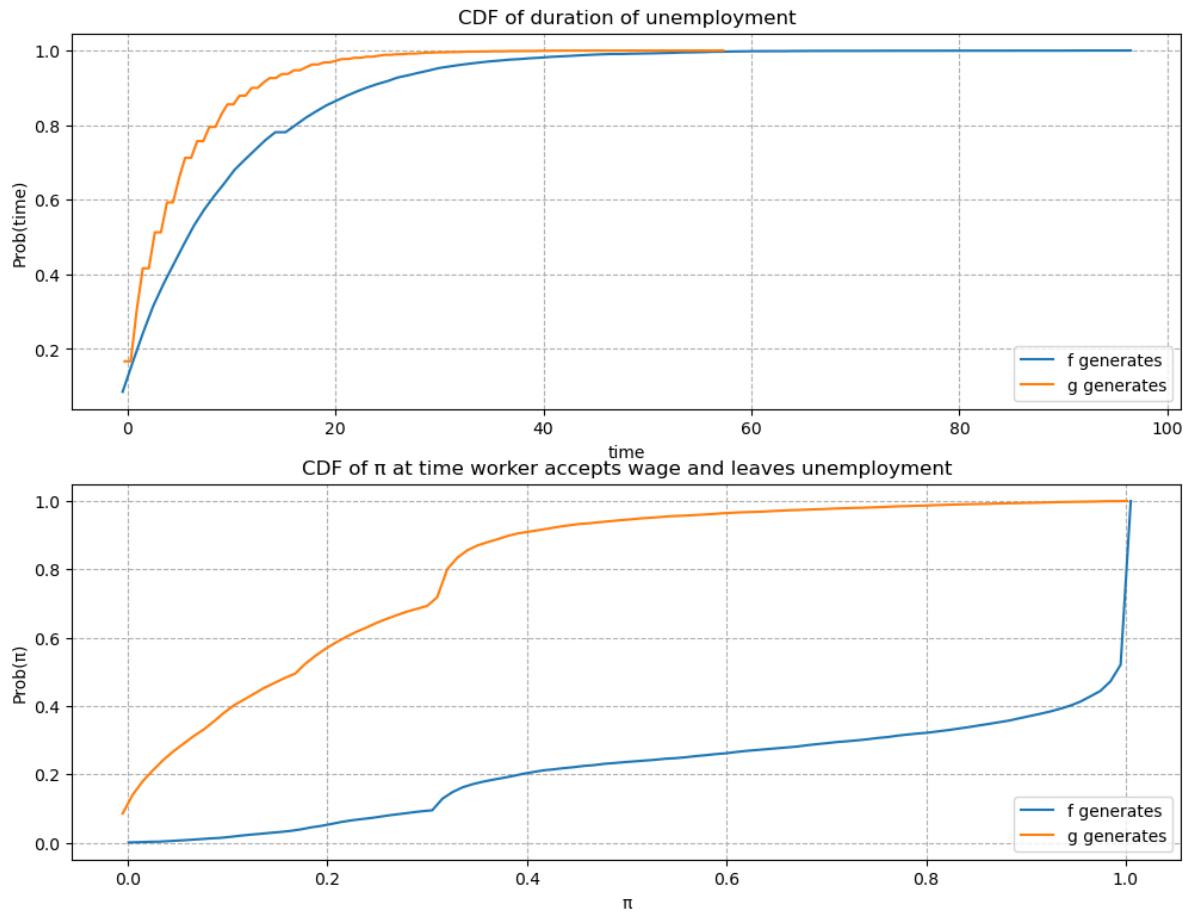
As a result, the worker tends to accept wage offers much later.

Furthermore, at the time of accepting employment, the belief  $\pi$  is closer to either 0 or 1.

That means that the worker has a better idea about what the true distribution is when he eventually chooses to accept a wage offer.

```
job_search_example(1, 1, 3, 1.2, c=0.8)
```



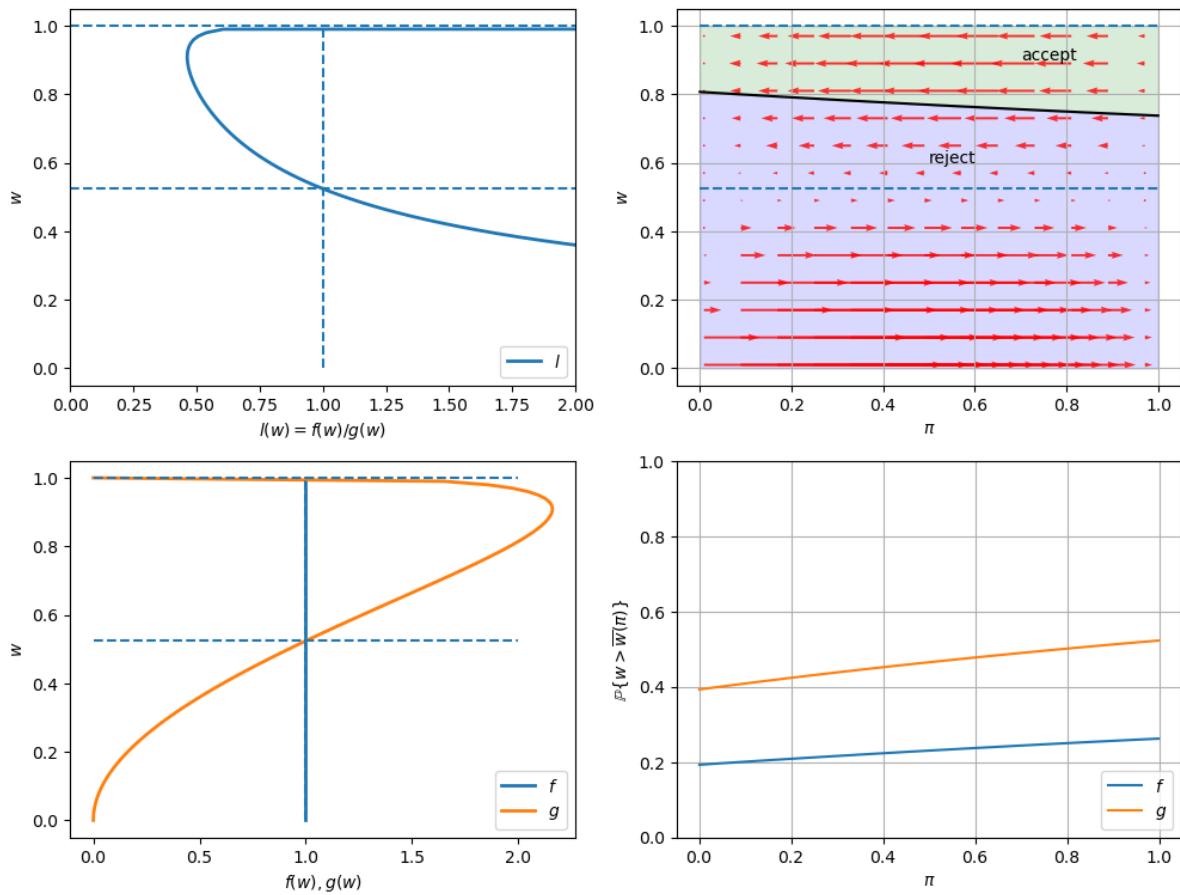


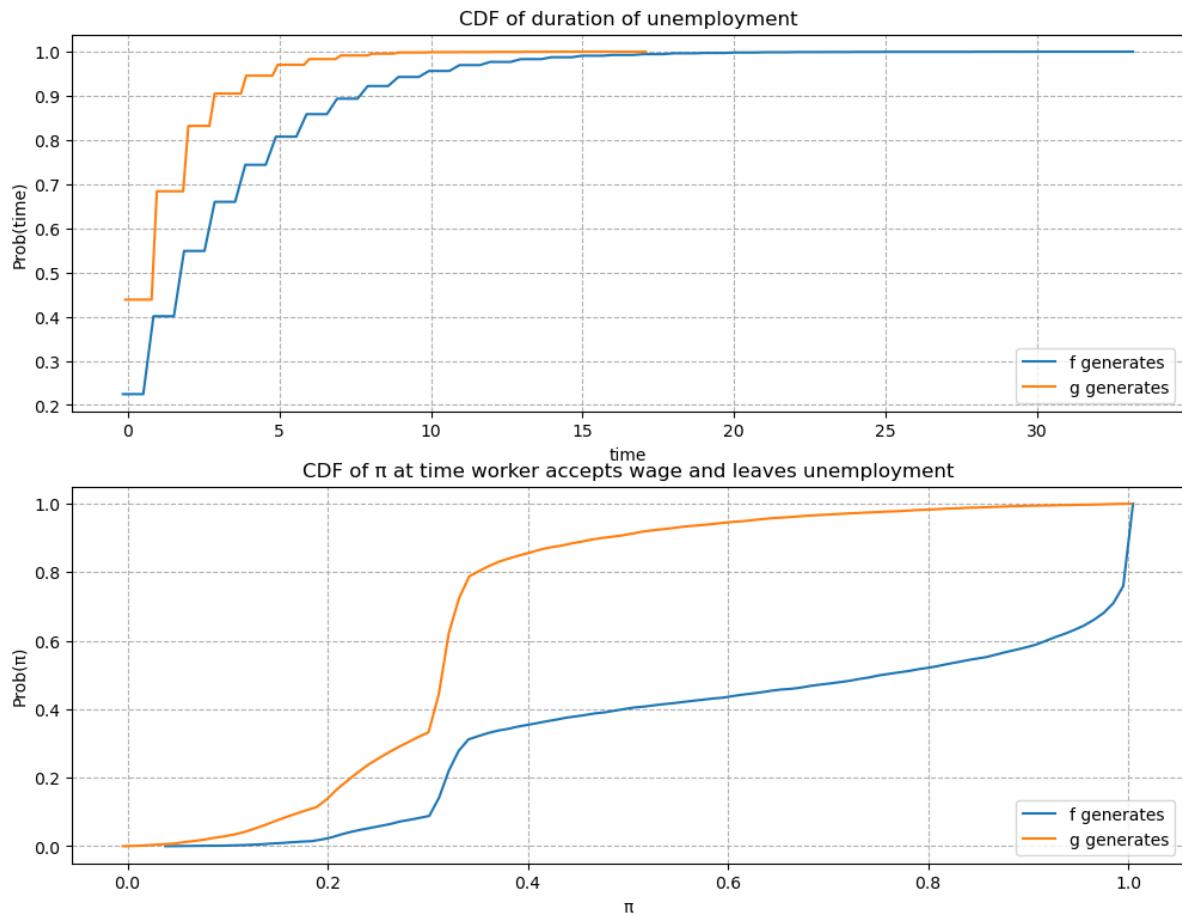
### 49.12.5 Example 5

$F \sim \text{Beta}(1, 1)$ ,  $G \sim \text{Beta}(3, 1.2)$ , and  $c=0.1$ .

As expected, a smaller  $c$  makes an unemployed worker accept wage offers earlier after having acquired less information about the wage distribution.

```
job_search_example(1, 1, 3, 1.2, c=0.1)
```







## JOB SEARCH IX: SEARCH WITH Q-LEARNING

### 50.1 Overview

This lecture illustrates a powerful machine learning technique called Q-learning.

[Sutton and Barto, 2018] presents Q-learning and a variety of other statistical learning procedures.

The Q-learning algorithm combines ideas from

- dynamic programming
- a recursive version of least squares known as [temporal difference learning](#).

This lecture applies a Q-learning algorithm to the situation faced by a McCall worker.

This lecture also considers the case where a McCall worker is given an option to quit the current job.

Relative to the dynamic programming formulation of the McCall worker model that we studied in [quantecon lecture](#), a Q-learning algorithm gives the worker less knowledge about

- the random process that generates a sequence of wages
- the reward function that tells consequences of accepting or rejecting a job

The Q-learning algorithm invokes a statistical learning model to learn about these things.

Statistical learning often comes down to some version of least squares, and it will be here too.

Any time we say **statistical learning**, we have to say what object is being learned.

For Q-learning, the object that is learned is not the **value function** that is a focus of dynamic programming.

But it is something that is closely affiliated with it.

In the finite-action, finite state context studied in this lecture, the object to be learned statistically is a **Q-table**, an instance of a **Q-function** for finite sets.

Sometimes a Q-function or Q-table is called a quality-function or quality-table.

The rows and columns of a Q-table correspond to possible states that an agent might encounter, and possible actions that he can take in each state.

An equation that resembles a Bellman equation plays an important role in the algorithm.

It differs from the Bellman equation for the McCall model that we have seen in [this quantecon lecture](#)

In this lecture, we'll learn a little about

- the **Q-function** or **quality function** that is affiliated with any Markov decision problem whose optimal value function satisfies a Bellman equation
- **temporal difference learning**, a key component of a Q-learning algorithm

As usual, let's import some Python modules.

```
!pip install quantecon

import numpy as np

from numba import jit, float64, int64
from numba.experimental import jitclass
from quantecon.distributions import BetaBinomial

import matplotlib.pyplot as plt

np.random.seed(123)
```

## 50.2 Review of McCall Model

We begin by reviewing the McCall model described in [this quantecon lecture](#).

We'll compute an optimal value function and a policy that attains it.

We'll eventually compare that optimal policy to what the Q-learning McCall worker learns.

The McCall model is characterized by parameters  $\beta, c$  and a known distribution of wage offers  $F$ .

A McCall worker wants to maximize an expected discounted sum of lifetime incomes

$$\mathbb{E} \sum_{t=0}^{\infty} \beta^t y_t$$

The worker's income  $y_t$  equals his wage  $w$  if he is employed, and unemployment compensation  $c$  if he is unemployed.

An optimal value  $V(w)$  for a McCall worker who has just received a wage offer  $w$  and is deciding whether to accept or reject it satisfies the Bellman equation

$$V(w) = \max_{\text{accept, reject}} \left\{ \frac{w}{1-\beta}, c + \beta \int V(w') dF(w') \right\} \quad (50.1)$$

To form a benchmark to compare with results from Q-learning, we first approximate the optimal value function.

With possible states residing in a finite discrete state space indexed by  $\{1, 2, \dots, n\}$ , we make an initial guess for the value function of  $v \in \mathbb{R}^n$  and then iterate on the Bellman equation:

$$v'(i) = \max \left\{ \frac{w(i)}{1-\beta}, c + \beta \sum_{1 \leq j \leq n} v(j) q(j) \right\} \quad \text{for } i = 1, \dots, n$$

Let's use Python code from [this quantecon lecture](#).

We use a Python method called `VF_I` to compute the optimal value function using value function iterations.

We construct an assumed distribution of wages and plot it with the following Python code

```
n, a, b = 10, 200, 100                      # default parameters
q_default = BetaBinomial(n, a, b).pdf()        # default choice of q

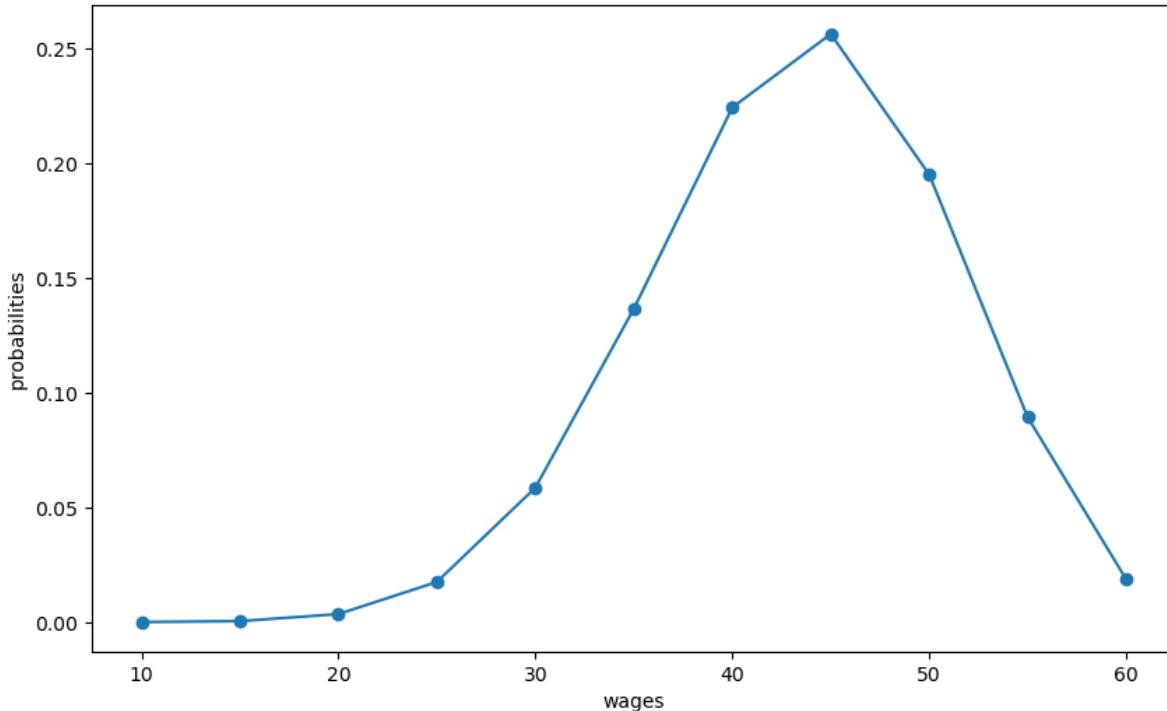
w_min, w_max = 10, 60
w_default = np.linspace(w_min, w_max, n+1)
```

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```
# plot distribution of wage offer
fig, ax = plt.subplots(figsize=(10,6))
ax.plot(w_default, q_default, '-o', label='\$q(w(i))$')
ax.set_xlabel('wages')
ax.set_ylabel('probabilities')

plt.show()
```



Next we'll compute the worker's optimal value function by iterating to convergence on the Bellman equation.

Then we'll plot various iterates on the Bellman operator.

```
mccall_data = [
    ('c', float64),           # unemployment compensation
    ('β', float64),           # discount factor
    ('w', float64[:]),        # array of wage values, w[i] = wage at state i
    ('q', float64[:])         # array of probabilities
]

@jitclass(mccall_data)
class McCallModel:

    def __init__(self, c=25, β=0.99, w=w_default, q=q_default):
        self.c, self.β = c, β
        self.w, self.q = w, q

    def state_action_values(self, i, v):
        """
        The values of state-action pairs.
        """
```

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```

"""
# Simplify names
c, β, w, q = self.c, self.β, self.w, self.q
# Evaluate value for each state-action pair
# Consider action = accept or reject the current offer
accept = w[i] / (1 - β)
reject = c + β * (v @ q)

return np.array([accept, reject])

def VFI(self, eps=1e-5, max_iter=500):
    """
    Find the optimal value function.
    """

    n = len(self.w)
    v = self.w / (1 - self.β)
    v_next = np.empty_like(v)
    flag=0

    for i in range(max_iter):
        for j in range(n):
            v_next[j] = np.max(self.state_action_values(j, v))

        if np.max(np.abs(v_next - v)) <=eps:
            flag=1
            break
        v[:] = v_next

    return v, flag

def plot_value_function_seq(mcm, ax, num_plots=8):
    """
    Plot a sequence of value functions.

    * mcm is an instance of McCallModel
    * ax is an axes object that implements a plot method.
    """

    n = len(mcm.w)
    v = mcm.w / (1 - mcm.β)
    v_next = np.empty_like(v)
    for i in range(num_plots):
        ax.plot(mcm.w, v, '-', alpha=0.4, label=f"iterate {i}")
        # Update guess
        for i in range(n):
            v_next[i] = np.max(mcm.state_action_values(i, v))
        v[:] = v_next # copy contents into v

    ax.legend(loc='lower right')

```

```

mcm = McCallModel()
valfunc_VFI, flag = mcm.VFI()

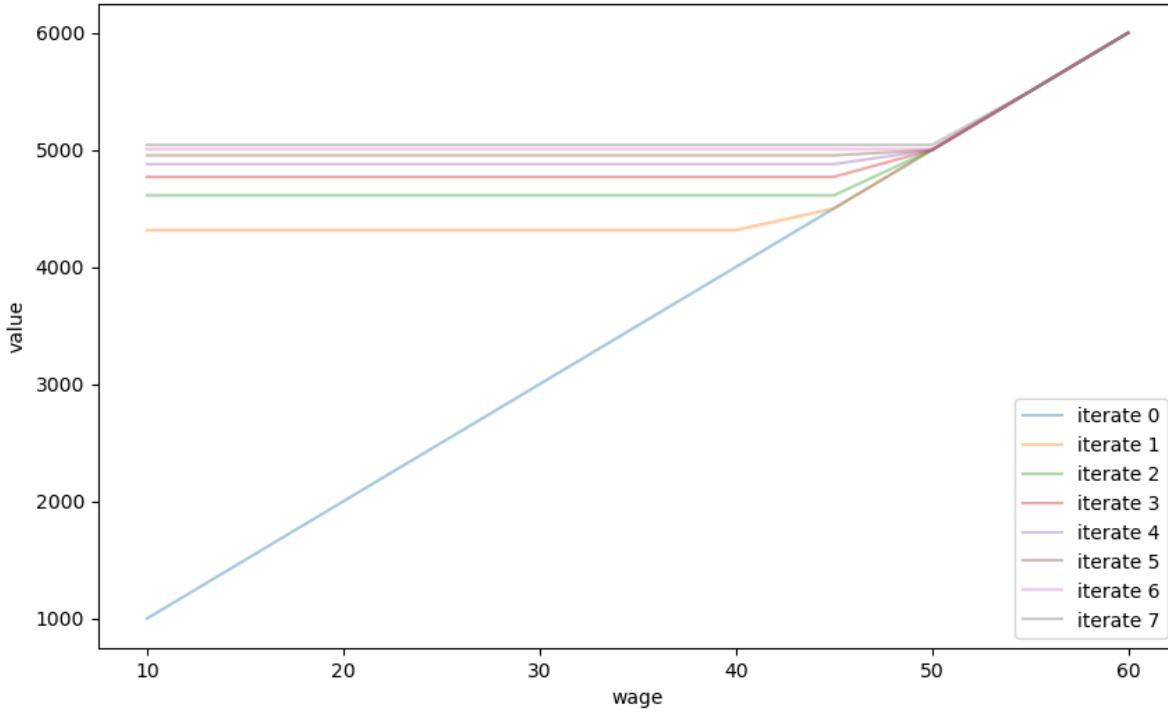
fig, ax = plt.subplots(figsize=(10,6))

```

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```
ax.set_xlabel('wage')
ax.set_ylabel('value')
plot_value_function_seq(mcm, ax)
plt.show()
```



Next we'll print out the limit of the sequence of iterates.

This is the approximation to the McCall worker's value function that is produced by value function iteration.

We'll use this value function as a benchmark later after we have done some Q-learning.

```
print(valfunc_VFI)
```

```
[5322.27935875 5322.27935875 5322.27935875 5322.27935875 5322.27935875
 5322.27935875 5322.27935875 5322.27935875 5322.27935875 5500.
 6000. ]
```

## 50.3 Implied Quality Function $Q$

A **quality function**  $Q$  map state-action pairs into optimal values.

They are tightly linked to optimal value functions.

But value functions are functions just of states, and not actions.

For each given state, the quality function gives a list of optimal values that can be attained starting from that state, with each component of the list indicating one of the possible actions that is taken.

For our McCall worker with a finite set of possible wages

- the state space  $\mathcal{W} = \{w_1, w_2, \dots, w_n\}$  is indexed by integers  $1, 2, \dots, n$

- the action space is  $\mathcal{A} = \{\text{accept}, \text{reject}\}$

Let  $a \in \mathcal{A}$  be one of the two possible actions, i.e., accept or reject.

For our McCall worker, an optimal Q-function  $Q(w, a)$  equals the maximum value of that a previously unemployed worker who has offer  $w$  in hand can attain if he takes action  $a$ .

This definition of  $Q(w, a)$  presumes that in subsequent periods the worker takes optimal actions.

An optimal Q-function for our McCall worker satisfies

$$\begin{aligned} Q(w, \text{accept}) &= \frac{w}{1-\beta} \\ Q(w, \text{reject}) &= c + \beta \int \max_{\text{accept, reject}} \left\{ \frac{w'}{1-\beta}, Q(w', \text{reject}) \right\} dF(w') \end{aligned} \quad (50.2)$$

Note that the first equation of system (50.2) presumes that after the agent has accepted an offer, he will not have the objection to reject that same offer in the future.

These equations are aligned with the Bellman equation for the worker's optimal value function that we studied in [this quantecon lecture](#).

Evidently, the optimal value function  $V(w)$  described in that lecture is related to our Q-function by

$$V(w) = \max_{\text{accept, reject}} \{Q(w, \text{accept}), Q(w, \text{reject})\}$$

If we stare at the second equation of system (50.2), we notice that since the wage process is identically and independently distributed over time,  $Q(w, \text{reject})$ , the right side of the equation is independent of the current state  $w$ .

So we can denote it as a scalar

$$Q_r := Q(w, \text{reject}) \quad \forall w \in \mathcal{W}.$$

This fact provides us with an alternative, and as it turns out in this case, a faster way to compute an optimal value function and associated optimal policy for the McCall worker.

Instead of using the value function iterations that we deployed above, we can instead iterate to convergence on a version of the second equation in system (50.2) that maps an estimate of  $Q_r$  into an improved estimate  $Q'_r$ :

$$Q'_r = c + \beta \int \max \left\{ \frac{w'}{1-\beta}, Q_r \right\} dF(w')$$

After a  $Q_r$  sequence has converged, we can recover the optimal value function  $V(w)$  for the McCall worker from

$$V(w) = \max \left\{ \frac{w}{1-\beta}, Q_r \right\}$$

## 50.4 From Probabilities to Samples

We noted above that the optimal Q function for our McCall worker satisfies the Bellman equations

$$\begin{aligned} w + \beta \max_{\text{accept, reject}} \{Q(w, \text{accept}), Q(w, \text{reject})\} - Q(w, \text{accept}) &= 0 \\ c + \beta \int \max_{\text{accept, reject}} \{Q(w', \text{accept}), Q(w', \text{reject})\} dF(w') - Q(w, \text{reject}) &= 0 \end{aligned} \quad (50.3)$$

Notice the integral over  $F(w')$  on the second line.

Erasing the integral sign sets the stage for an illegitimate argument that can get us started thinking about Q-learning.

Thus, construct a difference equation system that keeps the first equation of (50.3) but replaces the second by removing integration over  $F(w')$ :

$$\begin{aligned} w + \beta \max_{\text{accept, reject}} \{Q(w, \text{accept}), Q(w, \text{reject})\} - Q(w, \text{accept}) &= 0 \\ c + \beta \max_{\text{accept, reject}} \{Q(w', \text{accept}), Q(w', \text{reject})\} - Q(w, \text{reject}) &\approx 0 \end{aligned} \quad (50.4)$$

The second equation can't hold for all  $w, w'$  pairs in the appropriate Cartesian product of our state space.

But maybe an appeal to a Law of Large numbers could let us hope that it would hold **on average** for a long time series sequence of draws of  $w_t, w_{t+1}$  pairs, where we are thinking of  $w_t$  as  $w$  and  $w_{t+1}$  as  $w'$ .

The basic idea of Q-learning is to draw a long sample of wage offers from  $F$  (we know  $F$  though we assume that the worker doesn't) and iterate on a recursion that maps an estimate  $\hat{Q}_t$  of a Q-function at date  $t$  into an improved estimate  $\hat{Q}_{t+1}$  at date  $t + 1$ .

To set up such an algorithm, we first define some errors or "differences"

$$\begin{aligned} w + \beta \max_{\text{accept, reject}} \{\hat{Q}_t(w_t, \text{accept}), \hat{Q}_t(w_t, \text{reject})\} - \hat{Q}_t(w_t, \text{accept}) &= \text{diff}_{\text{accept}, t} \\ c + \beta \max_{\text{accept, reject}} \{\hat{Q}_t(w_{t+1}, \text{accept}), \hat{Q}_t(w_{t+1}, \text{reject})\} - \hat{Q}_t(w_t, \text{reject}) &= \text{diff}_{\text{reject}, t} \end{aligned} \quad (50.5)$$

The adaptive learning scheme would then be some version of

$$\hat{Q}_{t+1} = \hat{Q}_t + \alpha \text{diff}_t \quad (50.6)$$

where  $\alpha \in (0, 1)$  is a small **gain** parameter that governs the rate of learning and  $\hat{Q}_t$  and  $\text{diff}_t$  are  $2 \times 1$  vectors corresponding to objects in equation system (50.5).

This informal argument takes us to the threshold of Q-learning.

## 50.5 Q-Learning

Let's first describe a *Q*-learning algorithm precisely.

Then we'll implement it.

The algorithm works by using a Monte Carlo method to update estimates of a Q-function.

We begin with an initial guess for a Q-function.

In the example studied in this lecture, we have a finite action space and also a finite state space.

That means that we can represent a Q-function as a matrix or Q-table,  $\tilde{Q}(w, a)$ .

Q-learning proceeds by updating the Q-function as the decision maker acquires experience along a path of wage draws generated by simulation.

During the learning process, our McCall worker takes actions and experiences rewards that are consequences of those actions.

He learns simultaneously about the environment, in this case the distribution of wages, and the reward function, in this case the unemployment compensation  $c$  and the present value of wages.

The updating algorithm is based on a slight modification (to be described soon) of a recursion like

$$\tilde{Q}^{new}(w, a) = \tilde{Q}^{old}(w, a) + \alpha \tilde{T}\tilde{D}(w, a) \quad (50.7)$$

where

$$\begin{aligned}\widetilde{T\bar{D}}(w, \text{accept}) &= \left[ w + \beta \max_{a' \in \mathcal{A}} \widetilde{Q}^{old}(w, a') \right] - \widetilde{Q}^{old}(w, \text{accept}) \\ \widetilde{T\bar{D}}(w, \text{reject}) &= \left[ c + \beta \max_{a' \in \mathcal{A}} \widetilde{Q}^{old}(w', a') \right] - \widetilde{Q}^{old}(w, \text{reject}), \quad w' \sim F\end{aligned}\tag{50.8}$$

The terms  $\widetilde{T\bar{D}}(w, a)$  for  $a = \{\text{accept}, \text{reject}\}$  are the **temporal difference errors** that drive the updates.

This system is thus a version of the adaptive system that we sketched informally in equation (50.6).

An aspect of the algorithm not yet captured by equation system (50.8) is random **experimentation** that we add by occasionally randomly replacing

$$\operatorname{argmax}_{a' \in \mathcal{A}} \widetilde{Q}^{old}(w, a')$$

with

$$\operatorname{argmin}_{a' \in \mathcal{A}} \widetilde{Q}^{old}(w, a')$$

and occasionally replacing

$$\operatorname{argmax}_{a' \in \mathcal{A}} \widetilde{Q}^{old}(w', a')$$

with

$$\operatorname{argmin}_{a' \in \mathcal{A}} \widetilde{Q}^{old}(w', a')$$

We activate such experimentation with probability  $\epsilon$  in step 3 of the following pseudo-code for our McCall worker to do Q-learning:

1. Set an arbitrary initial Q-table.
2. Draw an initial wage offer  $w$  from  $F$ .
3. From the appropriate row in the Q-table, choose an action using the following  $\epsilon$ -greedy algorithm:
  - with probability  $1 - \epsilon$ , choose the action that maximizes the value, and
  - with probability  $\epsilon$ , choose the alternative action.
4. Update the state associated with the chosen action and compute  $\widetilde{T\bar{D}}$  according to (50.8) and update  $\widetilde{Q}$  according to (50.7).
5. Either draw a new state  $w'$  if required or else take existing wage if and update the Q-table again according to (50.7).
6. Stop when the old and new Q-tables are close enough, i.e.,  $\|\widetilde{Q}^{new} - \widetilde{Q}^{old}\|_\infty \leq \delta$  for given  $\delta$  or if the worker keeps accepting for  $T$  periods for a prescribed  $T$ .
7. Return to step 2 with the updated Q-table.

Repeat this procedure for  $N$  episodes or until the updated Q-table has converged.

We call one pass through steps 2 to 7 an “episode” or “epoch” of temporal difference learning.

In our context, each episode starts with an agent drawing an initial wage offer, i.e., a new state.

The agent then takes actions based on the preset Q-table, receives rewards, and then enters a new state implied by this period’s actions.

The Q-table is updated via temporal difference learning.

We iterate this until convergence of the Q-table or the maximum length of an episode is reached.

Multiple episodes allow the agent to start afresh and visit states that she was less likely to visit from the terminal state of a previous episode.

For example, an agent who has accepted a wage offer based on her Q-table will be less likely to draw a new offer from other parts of the wage distribution.

By using the  $\epsilon$ -greedy method and also by increasing the number of episodes, the Q-learning algorithm balances gains from exploration and from exploitation.

**Remark:** Notice that  $\widetilde{TD}$  associated with an optimal Q-table defined in (50.7) automatically above satisfies  $\widetilde{TD} = 0$  for all state action pairs. Whether a limit of our Q-learning algorithm converges to an optimal Q-table depends on whether the algorithm visits all state-action pairs often enough.

We implement this pseudo code in a Python class.

For simplicity and convenience, we let  $s$  represent the state index between 0 and  $n = 50$  and  $w_s = w[s]$ .

The first column of the Q-table represents the value associated with rejecting the wage and the second represents accepting the wage.

We use numba compilation to accelerate computations.

```
params=[
    ('c', float64),           # unemployment compensation
    ('β', float64),           # discount factor
    ('w', float64[:]),        # array of wage values, w[i] = wage at state i
    ('q', float64[:]),        # array of probabilities
    ('eps', float64),          # for epsilon greedy algorithm
    ('δ', float64),           # Q-table threshold
    ('lr', float64),           # the learning rate a
    ('T', int64),              # maximum periods of accepting
    ('quit_allowed', int64)    # whether quit is allowed after accepting the wage
    ↪offer
]

@jitclass(params)
class Qlearning_McCall:
    def __init__(self, c=25, β=0.99, w=w_default, q=q_default, eps=0.1,
                 δ=1e-5, lr=0.5, T=10000, quit_allowed=0):
        self.c, self.β = c, β
        self.w, self.q = w, q
        self.eps, self.δ, self.lr, self.T = eps, δ, lr, T
        self.quit_allowed = quit_allowed

    def draw_offer_index(self):
        """
        Draw a state index from the wage distribution.
        """

        q = self.q
        return np.searchsorted(np.cumsum(q), np.random.random(), side="right")

    def temp_diff(self, qtable, state, accept):
        """
        Compute the TD associated with state and action.
        """

        c, β, w = self.c, self.β, self.w
```

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```

if accept==0:
    state_next = self.draw_offer_index()
    TD = c + β*np.max(qtable[state_next, :]) - qtable[state, accept]
else:
    state_next = state
    if self.quit_allowed == 0:
        TD = w[state_next] + β*np.max(qtable[state_next, :]) - qtable[state, ↵accept]
    else:
        TD = w[state_next] + β*qtable[state_next, 1] - qtable[state, accept]

return TD, state_next

def run_one_epoch(self, qtable, max_times=20000):
    """
    Run an "epoch".
    """

    c, β, w = self.c, self.β, self.w
    eps, δ, lr, T = self.eps, self.δ, self.lr, self.T

    s0 = self.draw_offer_index()
    s = s0
    accept_count = 0

    for t in range(max_times):

        # choose action
        accept = np.argmax(qtable[s, :])
        if np.random.random()<=eps:
            accept = 1 - accept

        if accept == 1:
            accept_count += 1
        else:
            accept_count = 0

        TD, s_next = self.temp_diff(qtable, s, accept)

        # update qtable
        qtable_new = qtable.copy()
        qtable_new[s, accept] = qtable[s, accept] + lr*TD

        if np.max(np.abs(qtable_new-qtable))<=δ:
            break

        if accept_count == T:
            break

        s, qtable = s_next, qtable_new

    return qtable_new

@jit
def run_epochs(N, qlmc, qtable):
    """

```

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```
Run epochs N times with qtable from the last iteration each time.
"""


```

```
for n in range(N):
    if n%(N/10)==0:
        print(f"Progress: EPOCHs = {n}")
    new_qtable = qlmc.run_one_epoch(qtable)
    qtable = new_qtable

return qtable

def valfunc_from_qtable(qtable):
    return np.max(qtable, axis=1)

def compute_error(valfunc, valfunc_VFI):
    return np.mean(np.abs(valfunc-valfunc_VFI))
```

```
# create an instance of Qlearning_McCall
qlmc = Qlearning_McCall()

# run
qtable0 = np.zeros((len(w_default), 2))
qtable = run_epochs(20000, qlmc, qtable0)
```

```
Progress: EPOCHs = 0
Progress: EPOCHs = 2000
Progress: EPOCHs = 4000
Progress: EPOCHs = 6000
Progress: EPOCHs = 8000
Progress: EPOCHs = 10000
Progress: EPOCHs = 12000
Progress: EPOCHs = 14000
Progress: EPOCHs = 16000
Progress: EPOCHs = 18000
```

```
print(qtable)
```

```
[[5138.15393693 3280.75549362]
 [5369.11170361 5401.17926848]
 [5357.62105832 5253.62960873]
 [5331.70186934 5296.56976583]
 [5404.9939192 5228.80730936]
 [5346.03998422 5333.38894688]
 [5306.6838849 5285.02928101]
 [5397.48812005 5320.22529924]
 [5329.71322912 5375.08417218]
 [5329.92724543 5500.00000746]
 [5325.97381266 6000.]]
```

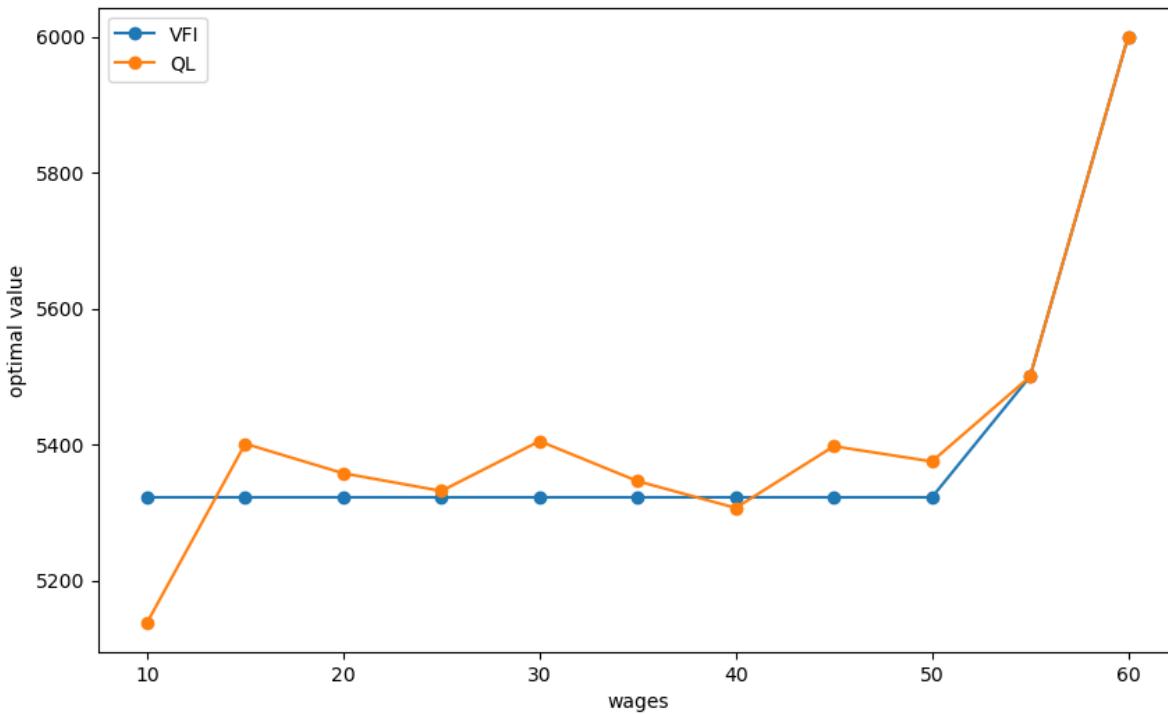
```
# inspect value function
valfunc_qlr = valfunc_from_qtable(qtable)

print(valfunc_qlr)
```

```
[5138.15393693 5401.17926848 5357.62105832 5331.70186934 5404.9939192
 5346.03998422 5306.6838849 5397.48812005 5375.08417218 5500.00000746
 6000. ]
```

```
# plot
fig, ax = plt.subplots(figsize=(10, 6))
ax.plot(w_default, valfunc_VFI, '-o', label='VFI')
ax.plot(w_default, valfunc_qlr, '-o', label='QL')
ax.set_xlabel('wages')
ax.set_ylabel('optimal value')
ax.legend()

plt.show()
```



Now, let us compute the case with a larger state space:  $n = 30$  instead of  $n = 10$ .

```
n, a, b = 30, 200, 100
q_new = BetaBinomial(n, a, b).pdf()          # default parameters
                                                # default choice of q

w_min, w_max = 10, 60
w_new = np.linspace(w_min, w_max, n+1)

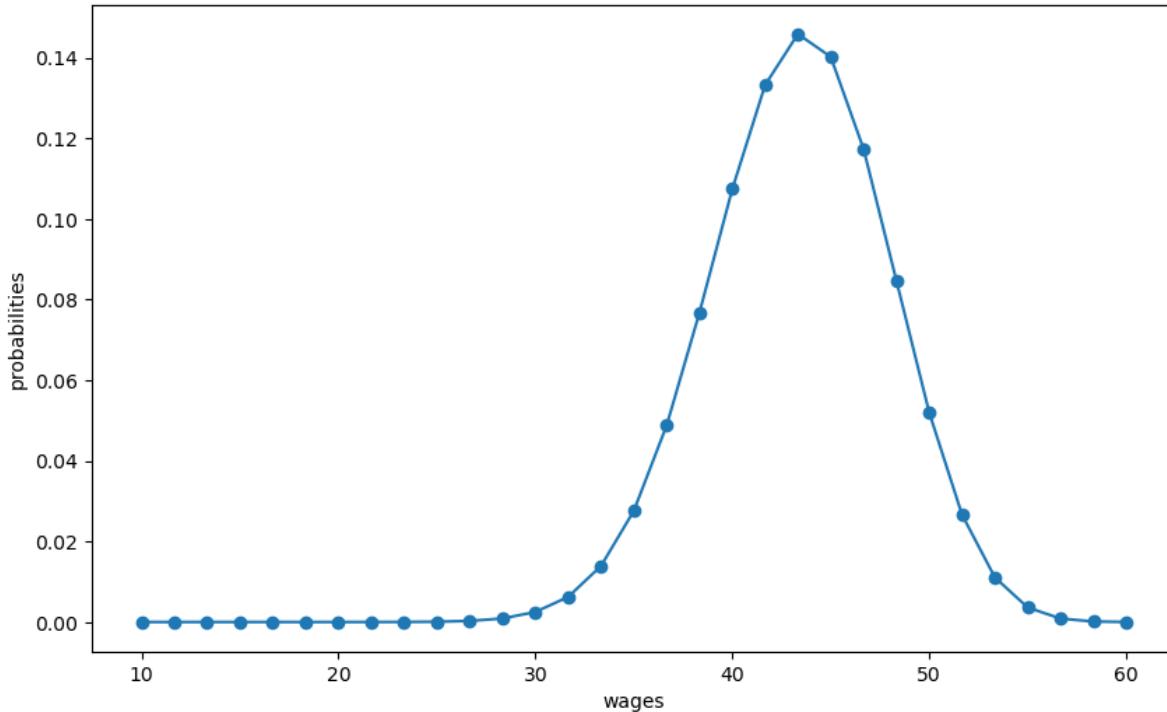
# plot distribution of wage offer
fig, ax = plt.subplots(figsize=(10, 6))
ax.plot(w_new, q_new, '-o', label='$q(w(i))$')
ax.set_xlabel('wages')
ax.set_ylabel('probabilities')

plt.show()
```

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```
# VFI
mcm = McCallModel(w=w_new, q=q_new)
valfunc_VFI, flag = mcm.VFI()
```



```
mcm = McCallModel(w=w_new, q=q_new)
valfunc_VFI, flag = mcm.VFI()
valfunc_VFI
```

```
array([4859.77015703, 4859.77015703, 4859.77015703, 4859.77015703,
       4859.77015703, 4859.77015703, 4859.77015703, 4859.77015703,
       4859.77015703, 4859.77015703, 4859.77015703, 4859.77015703,
       4859.77015703, 4859.77015703, 4859.77015703, 4859.77015703,
       4859.77015703, 4859.77015703, 4859.77015703, 4859.77015703,
       4859.77015703, 4859.77015703, 4859.77015703, 4859.77015703,
       4859.77015703, 4859.77015703, 4859.77015703, 4859.77015703,
       5000.          , 5166.66666667, 5333.33333333, 5500.          ,
      5666.66666667, 5833.33333333, 6000.          ])
```

```
def plot_epochs(epochs_to_plot, quit_allowed=1):
    "Plot value function implied by outcomes of an increasing number of epochs."
    qlmc_new = Qlearning_McCall(w=w_new, q=q_new, quit_allowed=quit_allowed)
    qtable = np.zeros((len(w_new), 2))
    epochs_to_plot = np.asarray(epochs_to_plot)
    # plot
    fig, ax = plt.subplots(figsize=(10, 6))
    ax.plot(w_new, valfunc_VFI, '-o', label='VFI')

    max_epochs = np.max(epochs_to_plot)
    # iterate on epoch numbers
    for n in range(max_epochs + 1):
        if n % (max_epochs / 10) == 0:
```

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```

    print(f"Progress: EPOCHs = {n}")
    if n in epochs_to_plot:
        valfunc_qlr = valfunc_from_qtable(qtable)
        error = compute_error(valfunc_qlr, valfunc_VFI)

        ax.plot(w_new, valfunc_qlr, '-o', label=f'QL:epochs={n}', mean_error=
        ↪{error}')
```

```

new_qtable = qlmc_new.run_one_epoch(qtable)
qtable = new_qtable
```

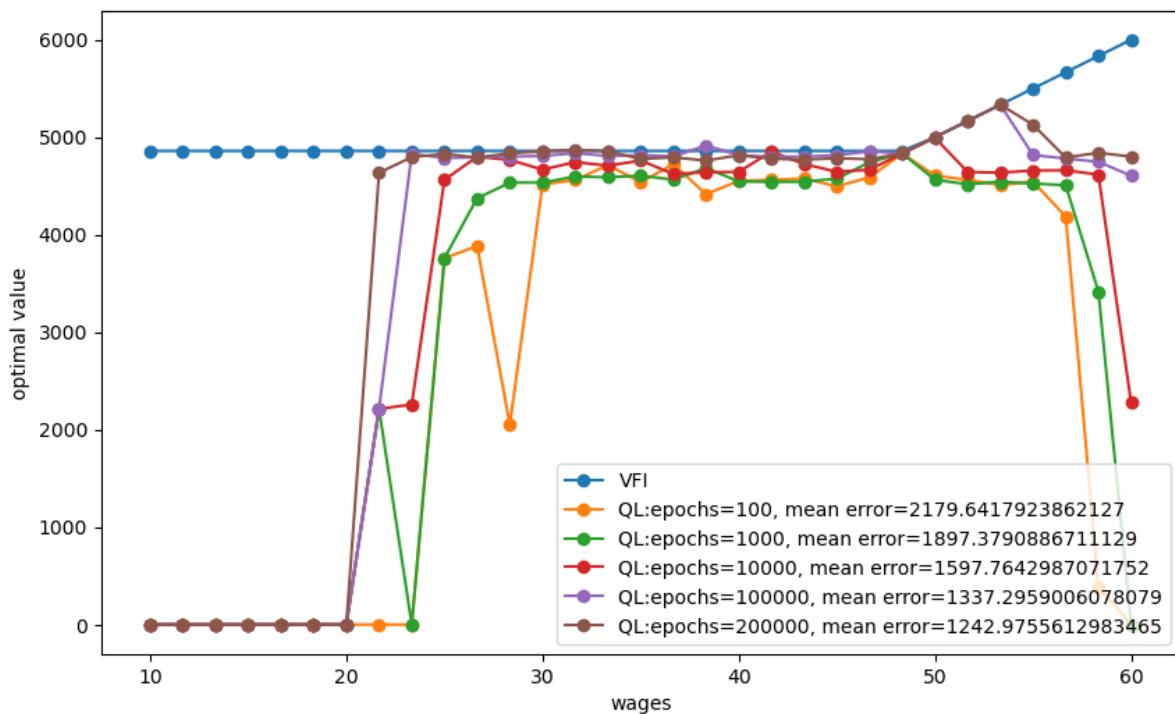
```

ax.set_xlabel('wages')
ax.set_ylabel('optimal value')
ax.legend(loc='lower right')
plt.show()
```

```
plot_epochs(epochs_to_plot=[100, 1000, 10000, 100000, 200000])
```

```

Progress: EPOCHs = 0
Progress: EPOCHs = 20000
Progress: EPOCHs = 40000
Progress: EPOCHs = 60000
Progress: EPOCHs = 80000
Progress: EPOCHs = 100000
Progress: EPOCHs = 120000
Progress: EPOCHs = 140000
Progress: EPOCHs = 160000
Progress: EPOCHs = 180000
Progress: EPOCHs = 200000
```



The above graphs indicates that

- the Q-learning algorithm has trouble learning the Q-table well for wages that are rarely drawn
- the quality of approximation to the “true” value function computed by value function iteration improves for longer epochs

## 50.6 Employed Worker Can't Quit

The preceding version of temporal difference Q-learning described in equation system (50.8) lets an employed worker quit, i.e., reject her wage as an incumbent and instead receive unemployment compensation this period and draw a new offer next period.

This is an option that the McCall worker described in [this quantecon lecture](#) would not take.

See [Ljungqvist and Sargent, 2018], chapter 6 on search, for a proof.

But in the context of Q-learning, giving the worker the option to quit and get unemployment compensation while unemployed turns out to accelerate the learning process by promoting experimentation vis a vis premature exploitation only.

To illustrate this, we'll amend our formulas for temporal differences to forbid an employed worker from quitting a job she had accepted earlier.

With this understanding about available choices, we obtain the following temporal difference values:

$$\begin{aligned}\widetilde{T\!D}(w, \text{accept}) &= \left[ w + \beta \widetilde{Q}^{\text{old}}(w, \text{accept}) \right] - \widetilde{Q}^{\text{old}}(w, \text{accept}) \\ \widetilde{T\!D}(w, \text{reject}) &= \left[ c + \beta \max_{a' \in \mathcal{A}} \widetilde{Q}^{\text{old}}(w', a') \right] - \widetilde{Q}^{\text{old}}(w, \text{reject}), w' \sim F\end{aligned}\tag{50.9}$$

It turns out that formulas (50.9) combined with our Q-learning recursion (50.7) can lead our agent to eventually learn the optimal value function as well as in the case where an option to redraw can be exercised.

But learning is slower because an agent who ends up accepting a wage offer prematurely loses the option to explore new states in the same episode and to adjust the value associated with that state.

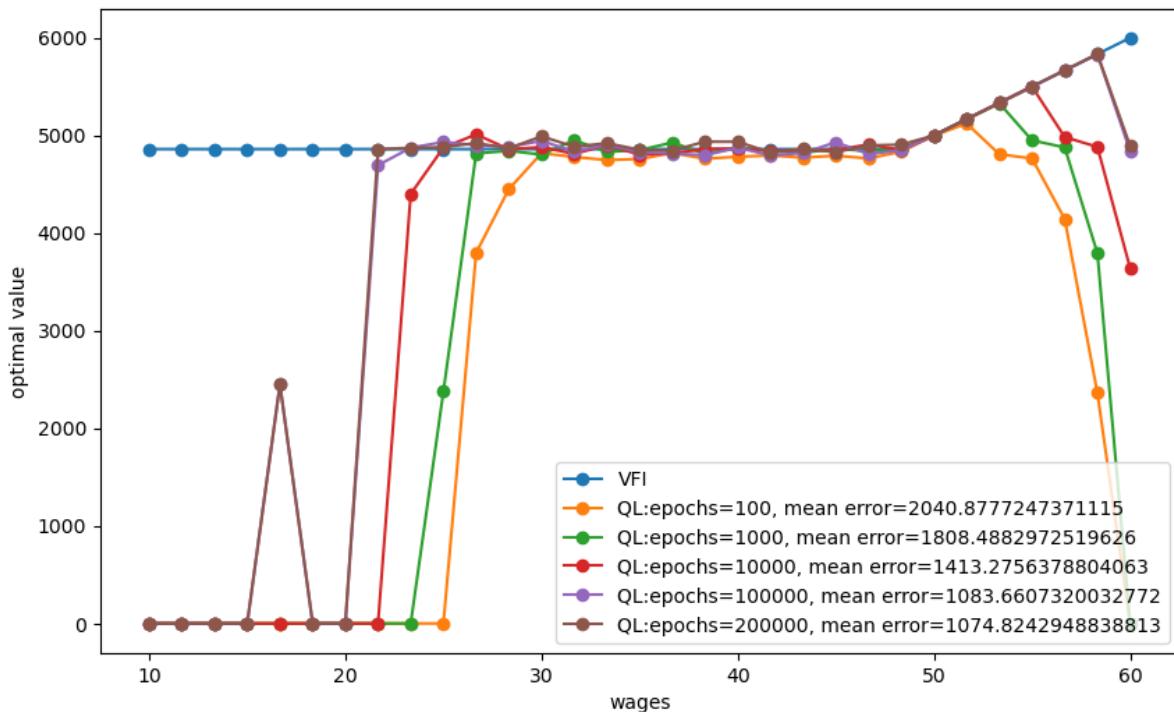
This can lead to inferior outcomes when the number of epochs/episodes is low.

But if we increase the number of epochs/episodes, we can observe that the error decreases and the outcomes get better.

We illustrate these possibilities with the following code and graph.

```
plot_epochs(epochs_to_plot=[100, 1000, 10000, 100000, 200000], quit_allowed=0)
```

```
Progress: EPOCHs = 0
Progress: EPOCHs = 20000
Progress: EPOCHs = 40000
Progress: EPOCHs = 60000
Progress: EPOCHs = 80000
Progress: EPOCHs = 100000
Progress: EPOCHs = 120000
Progress: EPOCHs = 140000
Progress: EPOCHs = 160000
Progress: EPOCHs = 180000
Progress: EPOCHs = 200000
```



## 50.7 Possible Extensions

To extend the algorithm to handle problems with continuous state spaces, a typical approach is to restrict Q-functions and policy functions to take particular functional forms.

This is the approach in **deep Q-learning** where the idea is to use a multilayer neural network as a good function approximator.

We will take up this topic in a subsequent quantecon lecture.

## **Part VIII**

# **Introduction to Optimal Savings**



## OPTIMAL SAVINGS I: CAKE EATING

### Contents

- *Optimal Savings I: Cake Eating*
  - Overview
  - The model
  - The value function
  - The optimal policy
  - The Euler equation
  - Exercises

### 51.1 Overview

In this lecture we introduce a simple “cake eating” problem.

The intertemporal problem is: how much to enjoy today and how much to leave for the future?

This trade-off between current and future rewards is at the heart of many savings and consumption problems.

Once we master the ideas in a simple environment, we will apply them to progressively more challenging problems.

The main tool we will use to solve the cake eating problem is dynamic programming.

The following lectures contain background on dynamic programming and might be worth reviewing:

- The shortest paths lecture
- The *basic McCall model*
- The *McCall model with separation*
- The *McCall model with separation and a continuous wage distribution*

We require the following imports:

```
import matplotlib.pyplot as plt
import numpy as np
```

## 51.2 The model

We consider a discrete time model with an infinite time horizon.

At  $t = 0$  the agent is given a complete cake with size  $\bar{x}$ .

Let  $x_t$  denote the size of the cake at the beginning of each period, so that, in particular,  $x_0 = \bar{x}$ .

We choose how much of the cake to eat in any given period  $t$ .

After choosing to consume  $c_t$  of the cake in period  $t$ , the amount left in period  $t + 1$  is

$$x_{t+1} = x_t - c_t$$

Consuming quantity  $c$  of the cake gives current utility  $u(c)$ .

We adopt the CRRA utility function

$$u(c) = \frac{c^{1-\gamma}}{1-\gamma} \quad (\gamma > 0, \gamma \neq 1) \quad (51.1)$$

In Python this is

```
def u(c, γ):
    return c**(1 - γ) / (1 - γ)
```

Future cake consumption utility is discounted according to  $\beta \in (0, 1)$ .

In particular, consumption of  $c$  units  $t$  periods hence has present value  $\beta^t u(c)$

The agent's problem can be written as

$$\max_{\{c_t\}} \sum_{t=0}^{\infty} \beta^t u(c_t) \quad (51.2)$$

subject to

$$x_{t+1} = x_t - c_t \quad \text{and} \quad 0 \leq c_t \leq x_t \quad (51.3)$$

for all  $t$ .

A consumption path  $\{c_t\}$  satisfying (51.3) and  $x_0 = \bar{x}$  is called **feasible**.

In this problem, the following terminology is standard:

- $x_t$  is called the **state variable**
- $c_t$  is called the **control variable** or the **action**
- $\beta$  and  $\gamma$  are **parameters**

### 51.2.1 Trade-off

The key trade-off in the cake-eating problem is this:

- Delaying consumption is costly because of the discount factor.
- But delaying some consumption is also attractive because  $u$  is concave.

The concavity of  $u$  implies that the consumer gains value from **consumption smoothing**, which means spreading consumption out over time.

This is because concavity implies diminishing marginal utility—a progressively smaller gain in utility for each additional spoonful of cake consumed within one period.

### 51.2.2 Intuition

The reasoning given above suggests that the discount factor  $\beta$  and the curvature parameter  $\gamma$  will play a key role in determining the rate of consumption.

Here's an educated guess as to what impact these parameters will have.

1. Higher  $\beta$  implies less discounting, and hence the agent is more patient, which should reduce the rate of consumption.
2. Higher  $\gamma$  implies more curvature in  $u$ , more desire for consumption smoothing, and hence a lower rate of consumption.

#### Note

More formally, higher  $\gamma$  implies a lower intertemporal elasticity of substitution, since  $\text{IES} = 1/\gamma$ .

This means the consumer is less willing to substitute consumption between periods.

This stronger preference for consumption smoothing results in a lower consumption rate.

In summary, we expect the rate of consumption to be decreasing in both parameters.

Let's see if this is true.

## 51.3 The value function

The first step of our dynamic programming treatment is to obtain the Bellman equation.

The next step is to use it to calculate the solution.

### 51.3.1 The Bellman equation

To this end, we let  $v(x)$  be maximum lifetime utility attainable from the current time when  $x$  units of cake are left.

That is,

$$v(x) = \max \sum_{t=0}^{\infty} \beta^t u(c_t) \quad (51.4)$$

where the maximization is over all paths  $\{c_t\}$  that are feasible from  $x_0 = x$ .

At this point, we do not have an expression for  $v$ , but we can still make inferences about it.

For example, as was the case with the [McCall model](#), the value function will satisfy a version of the *Bellman equation*.

In the present case, this equation states that  $v$  satisfies

$$v(x) = \max_{0 \leq c \leq x} \{u(c) + \beta v(x - c)\} \quad \text{for any given } x \geq 0. \quad (51.5)$$

The intuition here is essentially the same as it was for the McCall model.

Choosing  $c$  optimally means trading off current vs future rewards.

Current rewards from choice  $c$  are just  $u(c)$ .

Future rewards given current cake size  $x$ , measured from next period and assuming optimal behavior, are  $v(x - c)$ .

These are the two terms on the right hand side of (51.5), after suitable discounting.

If  $c$  is chosen optimally using this trade off strategy, then we obtain maximal lifetime rewards from our current state  $x$ . Hence,  $v(x)$  equals the right hand side of (51.5), as claimed.

### 51.3.2 An analytical solution

It has been shown that, with  $u$  as the CRRA utility function in (51.1), the function  $v^*$  given by

$$v^*(x) = (1 - \beta^{1/\gamma})^{-\gamma} u(x) \quad (51.6)$$

solves the Bellman equation and hence is equal to the value function.

You are asked to confirm that this is true in the exercises below.

#### Note

The solution (51.6) depends heavily on the CRRA utility function.

In fact, if we move away from CRRA utility, usually there is no analytical solution at all.

In other words, beyond CRRA utility, we know that the value function still satisfies the Bellman equation, but we do not have a way of writing it explicitly, as a function of the state variable and the parameters.

We will deal with that situation numerically in the following lectures.

Here is a Python representation of the value function:

```
def v_star(x, β, γ):
    return (1 - β**(1 / γ)) ** (-γ) * u(x, γ)
```

And here's a figure showing the function for fixed parameters:

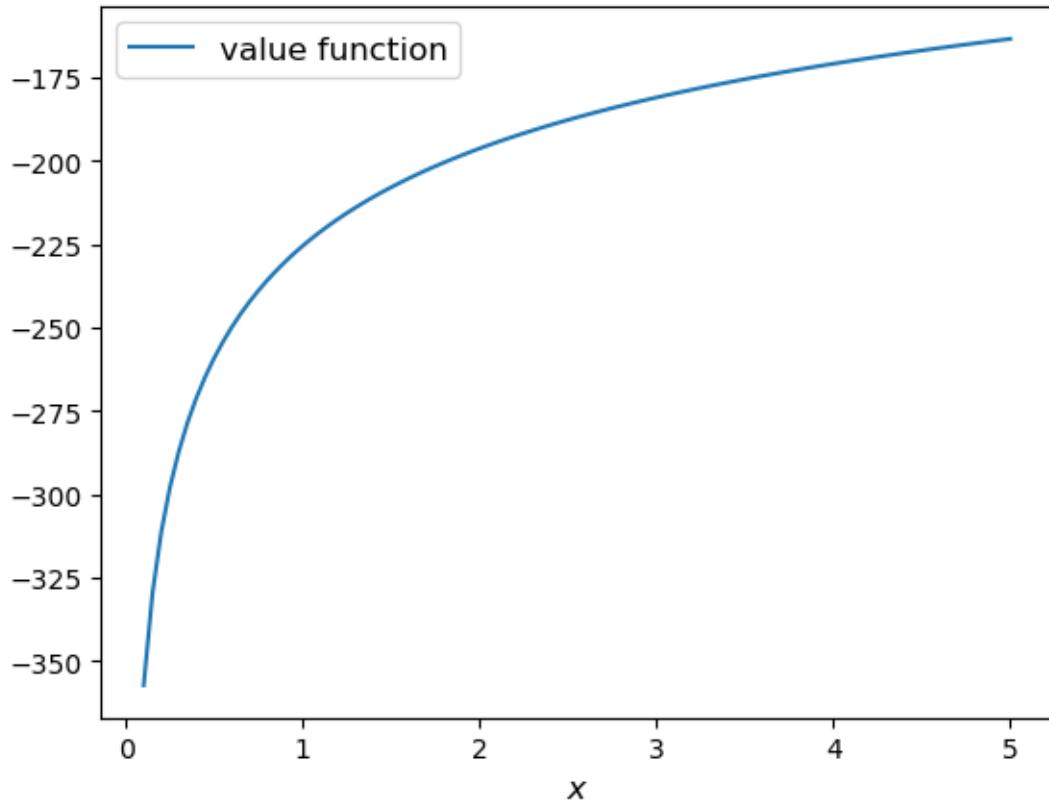
```
β, γ = 0.95, 1.2
x_grid = np.linspace(0.1, 5, 100)

fig, ax = plt.subplots()

ax.plot(x_grid, v_star(x_grid, β, γ), label='value function')

ax.set_xlabel('$x$', fontsize=12)
ax.legend(fontsize=12)

plt.show()
```



## 51.4 The optimal policy

Now that we have the value function  $v^*$ , it is straightforward to calculate the optimal action at each state.

We should choose consumption to maximize the right hand side of the Bellman equation (51.5).

$$c^* = \arg \max_{0 \leq c \leq x} \{u(c) + \beta v^*(x - c)\}$$

We can think of this optimal choice as a *function* of the state  $x$ , in which case we call it the **optimal policy**.

We denote the optimal policy by  $\sigma^*$ , so that

$$\sigma^*(x) := \arg \max_c \{u(c) + \beta v^*(x - c)\} \quad \text{for all } x \geq 0$$

If we plug the analytical expression (51.6) for the value function into the right hand side and compute the optimum, we find that

$$\sigma^*(x) = (1 - \beta^{1/\gamma}) x \tag{51.7}$$

Now let's recall our intuition on the impact of parameters.

We guessed that consumption would be decreasing in both parameters.

This is in fact the case, as can be seen from (51.7).

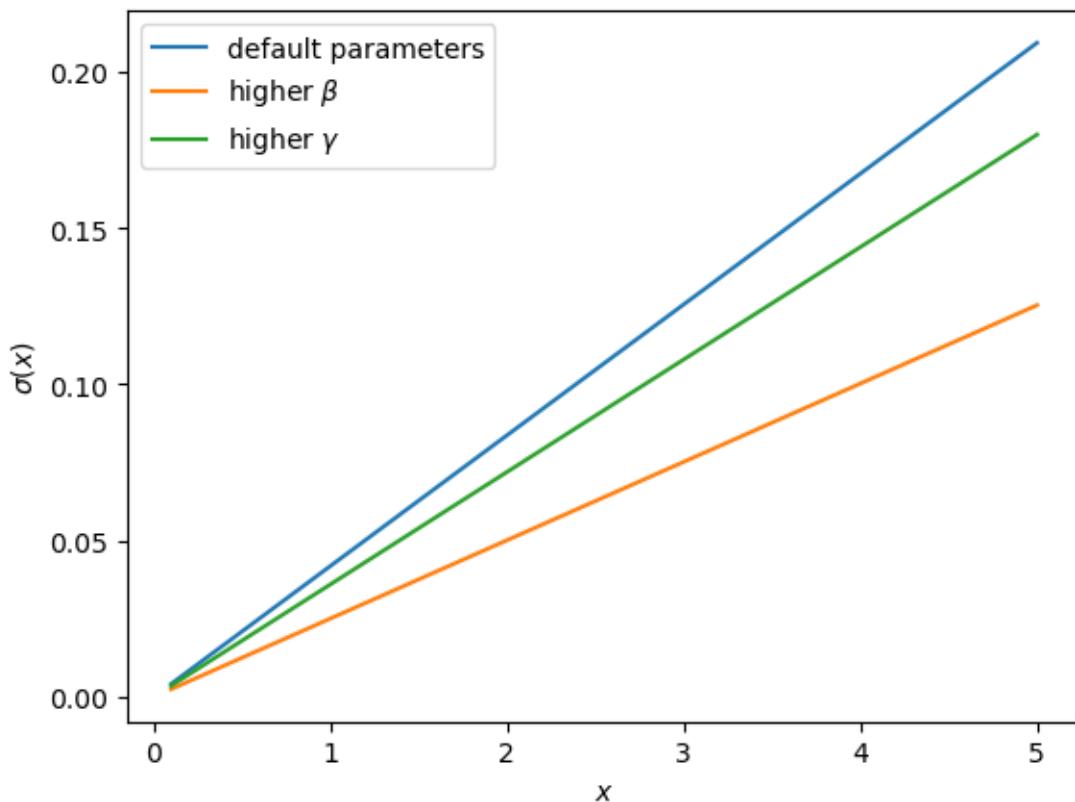
Here are some plots that illustrate.

```
def c_star(x, β, γ):
    return (1 - β ** (1/γ)) * x
```

Continuing with the values for  $\beta$  and  $\gamma$  used above, the plot is

```
fig, ax = plt.subplots()
ax.plot(x_grid, c_star(x_grid, β, γ), label='default parameters')
ax.plot(x_grid, c_star(x_grid, β + 0.02, γ), label=r'higher $\beta$')
ax.plot(x_grid, c_star(x_grid, β, γ + 0.2), label=r'higher $\gamma$')
ax.set_ylabel(r'$\sigma(x)$')
ax.set_xlabel('$x$')
ax.legend()

plt.show()
```



## 51.5 The Euler equation

In the discussion above we have provided a complete solution to the cake eating problem in the case of CRRA utility.

There is in fact another way to solve for the optimal policy, based on the so-called **Euler equation**.

Although we already have a complete solution, now is a good time to study the Euler equation.

This is because, for more difficult problems, this equation provides key insights that are hard to obtain by other methods.

### 51.5.1 Statement and implications

The Euler equation for the present problem can be stated as

$$u'(c_t^*) = \beta u'(c_{t+1}^*) \quad (51.8)$$

This is a necessary condition for an optimal consumption path  $\{c_t^*\}_{t \geq 0}$ .

It says that, along the optimal path, marginal rewards are equalized across time, after appropriate discounting.

This makes sense: optimality is obtained by smoothing consumption up to the point where no marginal gains remain.

We can also state the Euler equation in terms of the policy function.

A **feasible consumption policy** is a map  $x \mapsto \sigma(x)$  satisfying  $0 \leq \sigma(x) \leq x$ .

(The last restriction says that we cannot consume more than the remaining quantity of cake.)

A feasible consumption policy  $\sigma$  is said to **satisfy the Euler equation** if, for all  $x > 0$ ,

$$u'(\sigma(x)) = \beta u'(\sigma(x - \sigma(x))) \quad (51.9)$$

Evidently (51.9) is just the policy equivalent of (51.8).

It turns out that a feasible policy is optimal if and only if it satisfies the Euler equation.

In the exercises, you are asked to verify that the optimal policy (51.7) does indeed satisfy this functional equation.

#### Note

A **functional equation** is an equation where the unknown object is a function.

For a proof of sufficiency of the Euler equation in a very general setting, see proposition 2.2 of [Ma *et al.*, 2020].

The following arguments focus on necessity, explaining why an optimal path or policy should satisfy the Euler equation.

### 51.5.2 Derivation I: a perturbation approach

Let's write  $c$  as a shorthand for consumption path  $\{c_t\}_{t=0}^\infty$ .

The overall cake-eating maximization problem can be written as

$$\max_{c \in F} U(c) \quad \text{where } U(c) := \sum_{t=0}^{\infty} \beta^t u(c_t)$$

and  $F$  is the set of feasible consumption paths.

We know that differentiable functions have a zero gradient at a maximizer.

So the optimal path  $c^* := \{c_t^*\}_{t=0}^\infty$  must satisfy  $U'(c^*) = 0$ .

#### Note

If you want to know exactly how the derivative  $U'(c^*)$  is defined, given that the argument  $c^*$  is a vector of infinite length, you can start by learning about [Gateaux derivatives](#). However, such knowledge is not assumed in what follows.

In other words, the rate of change in  $U$  must be zero for any infinitesimally small (and feasible) perturbation away from the optimal path.

So consider a feasible perturbation that reduces consumption at time  $t$  to  $c_t^* - h$  and increases it in the next period to  $c_{t+1}^* + h$ .

Consumption does not change in any other period.

We call this perturbed path  $c^h$ .

By the preceding argument about zero gradients, we have

$$\lim_{h \rightarrow 0} \frac{U(c^h) - U(c^*)}{h} = U'(c^*) = 0$$

Recalling that consumption only changes at  $t$  and  $t + 1$ , this becomes

$$\lim_{h \rightarrow 0} \frac{\beta^t u(c_t^* - h) + \beta^{t+1} u(c_{t+1}^* + h) - \beta^t u(c_t^*) - \beta^{t+1} u(c_{t+1}^*)}{h} = 0$$

After rearranging, the same expression can be written as

$$\lim_{h \rightarrow 0} \frac{u(c_t^* - h) - u(c_t^*)}{h} + \beta \lim_{h \rightarrow 0} \frac{u(c_{t+1}^* + h) - u(c_{t+1}^*)}{h} = 0$$

or, taking the limit,

$$-u'(c_t^*) + \beta u'(c_{t+1}^*) = 0$$

This is just the Euler equation.

### 51.5.3 Derivation II: using the Bellman equation

Another way to derive the Euler equation is to use the Bellman equation (51.5).

#### Note

The argument that follows assumes that the value function is differentiable. A proof of differentiability of the value function can be found in [EDTC](#), theorem 10.1.13.

Taking the derivative on the right hand side of the Bellman equation with respect to  $c$  and setting it to zero, we get

$$u'(c) = \beta v'(x - c) \tag{51.10}$$

To obtain  $v'(x - c)$ , we set  $g(c, x) = u(c) + \beta v(x - c)$ , so that, at the optimal choice of consumption,

$$v(x) = g(c, x) \tag{51.11}$$

Differentiating both sides while acknowledging that the maximizing consumption will depend on  $x$ , we get

$$v'(x) = \frac{\partial}{\partial c} g(c, x) \frac{\partial c}{\partial x} + \frac{\partial}{\partial x} g(c, x)$$

When  $g(c, x)$  is maximized at  $c$ , we have  $\frac{\partial}{\partial c} g(c, x) = 0$ .

Hence the derivative simplifies to

$$v'(x) = \frac{\partial g(c, x)}{\partial x} = \frac{\partial}{\partial x} \beta v(x - c) = \beta v'(x - c) \tag{51.12}$$

(This argument is an example of the Envelope Theorem.)

But now an application of (51.10) gives

$$u'(c) = v'(x) \quad (51.13)$$

Thus, the derivative of the value function is equal to marginal utility.

Combining this fact with (51.12) recovers the Euler equation.

## 51.6 Exercises

### Exercise 51.6.1

How does one obtain the expressions for the value function and optimal policy given in (51.6) and (51.7) respectively?

The first step is to make a guess of the functional form for the consumption policy.

So suppose that we do not know the solutions and start with a guess that the optimal policy is linear.

In other words, we conjecture that there exists a positive  $\theta$  such that setting  $c_t^* = \theta x_t$  for all  $t$  produces an optimal path.

Starting from this conjecture, try to obtain the solutions (51.6) and (51.7).

In doing so, you will need to use the definition of the value function and the Bellman equation.

### Solution

We start with the conjecture  $c_t^* = \theta x_t$ , which leads to a path for the state variable (cake size) given by

$$x_{t+1} = x_t(1 - \theta)$$

Then  $x_t = x_0(1 - \theta)^t$  and hence

$$\begin{aligned} v(x_0) &= \sum_{t=0}^{\infty} \beta^t u(\theta x_t) \\ &= \sum_{t=0}^{\infty} \beta^t u(\theta x_0(1 - \theta)^t) \\ &= \sum_{t=0}^{\infty} \theta^{1-\gamma} \beta^t (1 - \theta)^{t(1-\gamma)} u(x_0) \\ &= \frac{\theta^{1-\gamma}}{1 - \beta(1 - \theta)^{1-\gamma}} u(x_0) \end{aligned}$$

From the Bellman equation, then,

$$\begin{aligned} v(x) &= \max_{0 \leq c \leq x} \left\{ u(c) + \beta \frac{\theta^{1-\gamma}}{1 - \beta(1 - \theta)^{1-\gamma}} \cdot u(x - c) \right\} \\ &= \max_{0 \leq c \leq x} \left\{ \frac{c^{1-\gamma}}{1 - \gamma} + \beta \frac{\theta^{1-\gamma}}{1 - \beta(1 - \theta)^{1-\gamma}} \cdot \frac{(x - c)^{1-\gamma}}{1 - \gamma} \right\} \end{aligned}$$

From the first order condition, we obtain

$$c^{-\gamma} + \beta \frac{\theta^{1-\gamma}}{1 - \beta(1 - \theta)^{1-\gamma}} \cdot (x - c)^{-\gamma} (-1) = 0$$

or

$$c^{-\gamma} = \beta \frac{\theta^{1-\gamma}}{1 - \beta(1-\theta)^{1-\gamma}} \cdot (x - c)^{-\gamma}$$

With  $c = \theta x$  we get

$$(\theta x)^{-\gamma} = \beta \frac{\theta^{1-\gamma}}{1 - \beta(1-\theta)^{1-\gamma}} \cdot (x(1-\theta))^{-\gamma}$$

Some rearrangement produces

$$\theta = 1 - \beta^{\frac{1}{\gamma}}$$

This confirms our earlier expression for the optimal policy:

$$c_t^* = \left(1 - \beta^{\frac{1}{\gamma}}\right) x_t$$

Substituting  $\theta$  into the value function above gives

$$v^*(x_t) = \frac{\left(1 - \beta^{\frac{1}{\gamma}}\right)^{1-\gamma}}{1 - \beta \left(\beta^{\frac{1-\gamma}{\gamma}}\right)} u(x_t)$$

Rearranging gives

$$v^*(x_t) = \left(1 - \beta^{\frac{1}{\gamma}}\right)^{-\gamma} u(x_t)$$

Our claims are now verified.

### Exercise 51.6.2

Verify that the optimal policy (51.7) satisfies the Euler equation (51.9).

### Solution

Recall that the optimal policy is

$$\sigma^*(x) = (1 - \beta^{1/\gamma})x$$

and the Euler equation in policy form is

$$u'(\sigma(x)) = \beta u'(\sigma(x - \sigma(x)))$$

With CRRA utility  $u(c) = \frac{c^{1-\gamma}}{1-\gamma}$ , the marginal utility is

$$u'(c) = c^{-\gamma}$$

Now let's verify the Euler equation. The left-hand side is

$$u'(\sigma^*(x)) = [\sigma^*(x)]^{-\gamma} = [(1 - \beta^{1/\gamma})x]^{-\gamma} = (1 - \beta^{1/\gamma})^{-\gamma} x^{-\gamma}$$

For the right-hand side, we first compute the state in the next period:

$$x - \sigma^*(x) = x - (1 - \beta^{1/\gamma})x = x\beta^{1/\gamma}$$

Next period's consumption under the optimal policy is

$$\sigma^*(x - \sigma^*(x)) = \sigma^*(x\beta^{1/\gamma}) = (1 - \beta^{1/\gamma}) \cdot x\beta^{1/\gamma}$$

Therefore, the right-hand side of the Euler equation is

$$\begin{aligned} \beta u'(\sigma^*(x - \sigma^*(x))) &= \beta[(1 - \beta^{1/\gamma}) \cdot x\beta^{1/\gamma}]^{-\gamma} \\ &= \beta(1 - \beta^{1/\gamma})^{-\gamma} x^{-\gamma} (\beta^{1/\gamma})^{-\gamma} \\ &= \beta(1 - \beta^{1/\gamma})^{-\gamma} x^{-\gamma} \beta^{-1} \\ &= (1 - \beta^{1/\gamma})^{-\gamma} x^{-\gamma} \end{aligned}$$

Since the left-hand side equals the right-hand side, the optimal policy  $\sigma^*$  satisfies the Euler equation.



## OPTIMAL SAVINGS II: NUMERICAL CAKE EATING

### Contents

- *Optimal Savings II: Numerical Cake Eating*
  - *Overview*
  - *Reviewing the Model*
  - *Value Function Iteration*
  - *Exercises*

### 52.1 Overview

In this lecture we continue the study of the problem described in *Optimal Savings I: Cake Eating*.

The aim of this lecture is to solve the problem using numerical methods.

At first this might appear unnecessary, since we already obtained the optimal policy analytically.

However, the cake eating problem is too simple to be useful without modifications, and once we start modifying the problem, numerical methods become essential.

Hence it makes sense to introduce numerical methods now, and test them on this simple problem.

Since we know the analytical solution, this will allow us to assess the accuracy of alternative numerical methods.

#### Note

The code below aims for clarity rather than maximum efficiency.

In the lectures below we will explore best practice for speed and efficiency.

Let's put these algorithm and code optimizations to one side for now.

We will use the following imports:

```
import matplotlib.pyplot as plt
import numpy as np
from scipy.optimize import minimize_scalar, bisect
from typing import NamedTuple
```

## 52.2 Reviewing the Model

You might like to review the details in *Optimal Savings I: Cake Eating* before we start.

Recall in particular that the Bellman equation is

$$v(x) = \max_{0 \leq c \leq x} \{u(c) + \beta v(x - c)\} \quad \text{for all } x \geq 0. \quad (52.1)$$

where  $u$  is the CRRA utility function.

The analytical solutions for the value function and optimal policy were found to be as follows.

```
def c_star(x, β, γ):
    return (1 - β ** (1/γ)) * x

def v_star(x, β, γ):
    return (1 - β**(1/γ)) ** (-γ) * (x**(1-γ) / (1-γ))
```

Our first aim is to obtain these analytical solutions numerically.

## 52.3 Value Function Iteration

The first approach we will take is **value function iteration**.

This is a form of **successive approximation**, and was discussed in our *lecture on job search*.

The basic idea is:

1. Take an arbitrary initial guess of  $v$ .
2. Obtain an update  $w$  defined by

$$w(x) = \max_{0 \leq c \leq x} \{u(c) + \beta v(x - c)\}$$

3. Stop if  $w$  is approximately equal to  $v$ , otherwise set  $v = w$  and go back to step 2.

Let's write this a bit more mathematically.

### 52.3.1 The Bellman Operator

We introduce the **Bellman operator**  $T$  that takes a function  $v$  as an argument and returns a new function  $Tv$  defined by

$$Tv(x) = \max_{0 \leq c \leq x} \{u(c) + \beta v(x - c)\}$$

From  $v$  we get  $Tv$ , and applying  $T$  to this yields  $T^2v := T(Tv)$  and so on.

This is called **iterating with the Bellman operator** from initial guess  $v$ .

As we discuss in more detail in later lectures, one can use Banach's contraction mapping theorem to prove that the sequence of functions  $T^n v$  converges to the solution to the Bellman equation.

### 52.3.2 Fitted Value Function Iteration

Both consumption  $c$  and the state variable  $x$  are continuous.

This causes complications when it comes to numerical work.

For example, we need to store each function  $T^n v$  in order to compute the next iterate  $T^{n+1} v$ .

But this means we have to store  $T^n v(x)$  at infinitely many  $x$ , which is, in general, impossible.

To circumvent this issue we will use fitted value function iteration, as discussed previously in [one of the lectures](#) on job search.

The process looks like this:

1. Begin with an array of values  $\{v_0, \dots, v_I\}$  representing the values of some initial function  $v$  on the grid points  $\{x_0, \dots, x_I\}$ .
2. Build a function  $\hat{v}$  on the state space  $\mathbb{R}_+$  by interpolation, based on the interpolation points  $\{(x_i, v_i)\}$ .
3. Insert  $\hat{v}$  into the right hand side of the Bellman equation and obtain and record the value  $T\hat{v}(x_i)$  on each grid point  $x_i$ .
4. Unless some stopping condition is satisfied, set  $\{v_0, \dots, v_I\} = \{T\hat{v}(x_0), \dots, T\hat{v}(x_I)\}$  and go to step 2.

In step 2 we'll use piecewise linear interpolation.

### 52.3.3 Implementation

The `maximize` function below is a small helper function that converts a SciPy minimization routine into a maximization routine.

```
def maximize(g, upper_bound):
    """
    Maximize the function g over the interval [0, upper_bound].
    We use the fact that the maximizer of g on any interval is
    also the minimizer of -g.
    """

    objective = lambda x: -g(x)
    bounds = (0, upper_bound)
    result = minimize_scalar(objective, bounds=bounds, method='bounded')
    maximizer, maximum = result.x, -result.fun
    return maximizer, maximum
```

We'll store the parameters  $\beta$  and  $\gamma$  and the grid in a NamedTuple called `Model`.

We'll also create a helper function called `create_cake_eating_model` to store default parameters and build an instance of `Model`.

```
class Model(NamedTuple):
    beta: float
    gamma: float
    x_grid: np.ndarray

    def create_cake_eating_model(
        beta: float = 0.96,                      # discount factor
        gamma: float = 1.5,                       # degree of relative risk aversion
```

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```

x_grid_min: float = 1e-3, # exclude zero for numerical stability
x_grid_max: float = 2.5, # size of cake
x_grid_size: int = 120
):
"""
Creates an instance of the cake eating model.

"""

x_grid = np.linspace(x_grid_min, x_grid_max, x_grid_size)
return Model(beta, gamma, x_grid)

```

Here's the CRRA utility function.

```

def u(c, gamma):
    """
    Utility function.
    """

    if gamma == 1:
        return np.log(c)
    else:
        return (c ** (1 - gamma)) / (1 - gamma)

```

To work with the Bellman equation, let's write it as

$$v(x) = \max_{0 \leq c \leq x} B(x, c, v)$$

where

$$B(x, c, v) := u(c) + \beta v(x - c)$$

Now we implement the function  $B$ .

```

def B(
    x: float, # the current state (remaining cake)
    c: float, # current consumption
    v: np.ndarray, # current guess of the value function
    model: Model # instance of cake eating model
):
    """
    Right hand side of the Bellman equation given x and c.

    """

    # Unpack
    beta, gamma, x_grid = model.beta, model.gamma, model.x_grid

    # Convert array v into a function by linear interpolation
    vf = lambda x: np.interp(x, x_grid, v)

    # Return B(x, c, v)
    return u(c, gamma) + beta * vf(x - c)

```

We now define the Bellman operation:

```

def T(
    v: np.ndarray, # Current guess of the value function
    model: Model # Instance of the cake eating model
)

```

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```

) :
    " The Bellman operator. Updates the guess of the value function. "

    # Allocate memory for the new array v_new = Tv
    v_new = np.empty_like(v)

    # Calculate Tv(x) for all x
    for i, x in enumerate(model.x_grid):
        # Maximize RHS of Bellman equation with respect to c over [0, x]
        _, v_new[i] = maximize(lambda c: B(x, c, v, model), x)

    return v_new

```

After defining the Bellman operator, we are ready to solve the model.

Let's start by creating a model using the default parameterization.

```

model = create_cake_eating_model()
β, γ, x_grid = model

```

Now let's see the iteration of the value function in action.

We start from guess  $v$  given by  $v(x) = u(x)$  for every  $x$  grid point.

```

v = u(x_grid, γ)  # Initial guess
n = 12             # Number of iterations
fig, ax = plt.subplots()

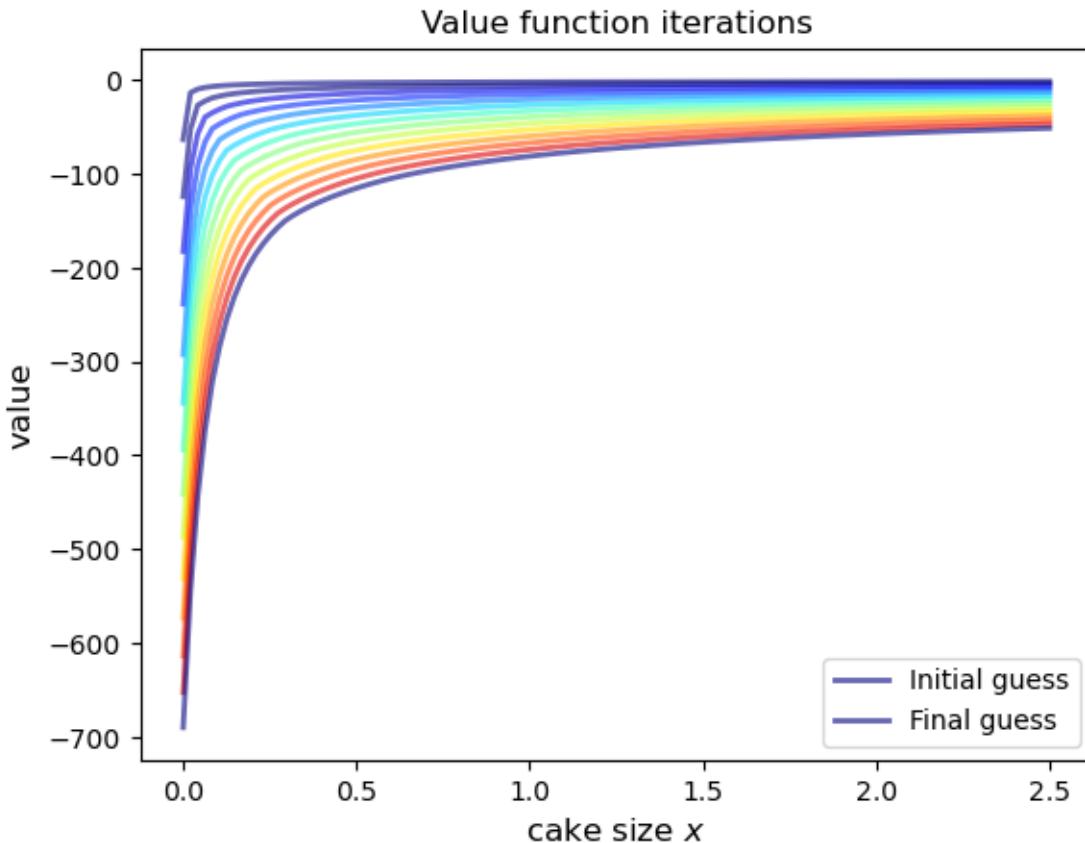
# Initial plot
ax.plot(x_grid, v, color=plt.cm.jet(0),
         lw=2, alpha=0.6, label='Initial guess')

# Iterate
for i in range(n):
    v = T(v, model)  # Apply the Bellman operator
    ax.plot(x_grid, v, color=plt.cm.jet(i / n), lw=2, alpha=0.6)

# One last update and plot
v = T(v, model)
ax.plot(x_grid, v, color=plt.cm.jet(0),
         lw=2, alpha=0.6, label='Final guess')

ax.legend()
ax.set_ylabel('value', fontsize=12)
ax.set_xlabel('cake size $x$', fontsize=12)
ax.set_title('Value function iterations')
plt.show()

```



To iterate more systematically, we introduce a wrapper function called `compute_value_function`.

It's task is to iterate using  $T$  until some convergence conditions are satisfied.

```
def compute_value_function(
    model: Model,
    tol: float = 1e-4,
    max_iter: int = 1_000,
    verbose: bool = True,
    print_skip: int = 25
):

    # Set up loop
    v = np.zeros(len(model.x_grid)) # Initial guess
    i = 0
    error = tol + 1

    while i < max_iter and error > tol:
        v_new = T(v, model)

        error = np.max(np.abs(v - v_new))
        i += 1

        if verbose and i % print_skip == 0:
            print(f"Error at iteration {i} is {error}.")

    v = v_new
```

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```

if error > tol:
    print("Failed to converge!")
elif verbose:
    print(f"\nConverged in {i} iterations.")

return v_new

```

Now let's call it, noting that it takes a little while to run.

```
v = compute_value_function(model)
```

```

Error at iteration 25 is 23.80037552320357.
Error at iteration 50 is 8.577577198550443.
Error at iteration 75 is 3.091330660953872.
Error at iteration 100 is 1.1141054209301728.
Error at iteration 125 is 0.4015199359369035.
Error at iteration 150 is 0.1447064666647293.
Error at iteration 175 is 0.05215173549413521.
Error at iteration 200 is 0.018795314250610318.
Error at iteration 225 is 0.006773769548317432.
Error at iteration 250 is 0.0024412443060555233.
Error at iteration 275 is 0.0008798164330414693.
Error at iteration 300 is 0.0003170829540977138.
Error at iteration 325 is 0.00011427565573285392.

Converged in 329 iterations.

```

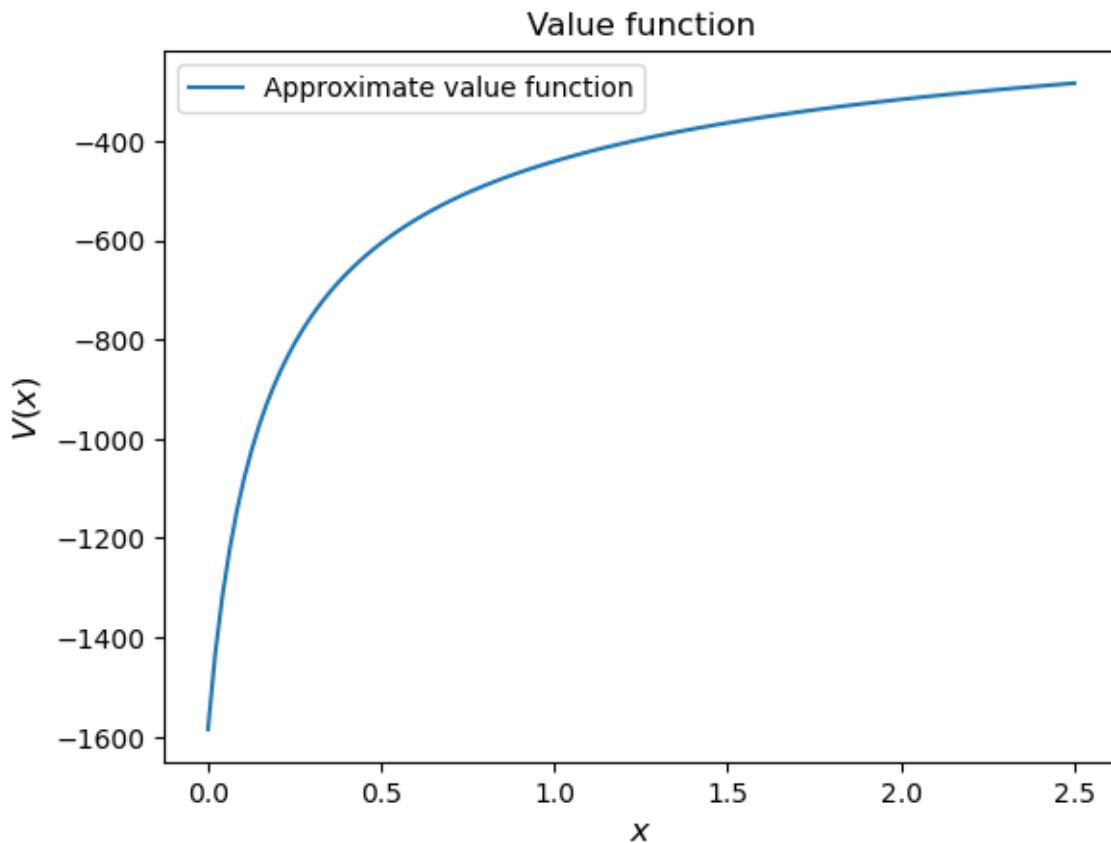
Now we can plot and see what the converged value function looks like.

```

fig, ax = plt.subplots()

ax.plot(x_grid, v, label='Approximate value function')
ax.set_ylabel('$V(x)$', fontsize=12)
ax.set_xlabel('$x$', fontsize=12)
ax.set_title('Value function')
ax.legend()
plt.show()

```

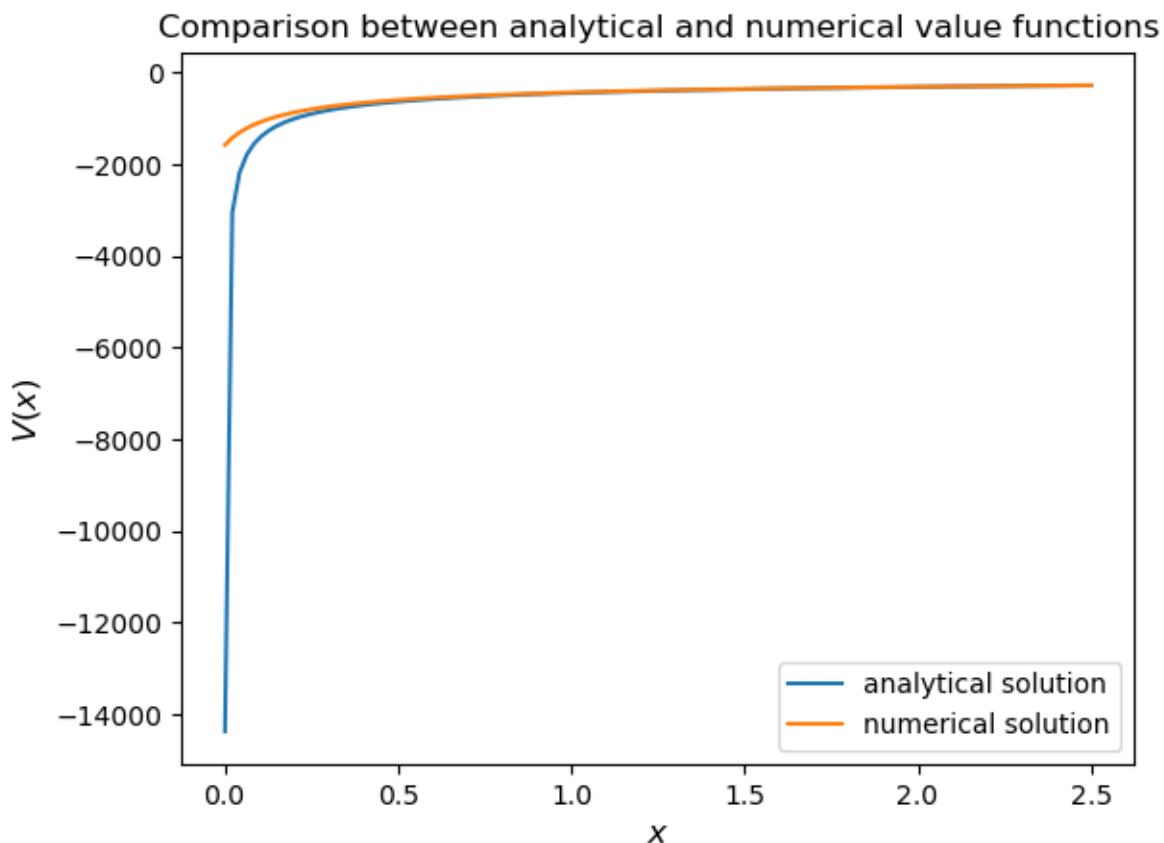


Next let's compare it to the analytical solution.

```
v_analytical = v_star(x_grid, β, γ)

fig, ax = plt.subplots()

ax.plot(x_grid, v_analytical, label='analytical solution')
ax.plot(x_grid, v, label='numerical solution')
ax.set_ylabel('$V(x)$', fontsize=12)
ax.set_xlabel('$x$', fontsize=12)
ax.legend()
ax.set_title('Comparison between analytical and numerical value functions')
plt.show()
```



The quality of approximation is reasonably good for large  $x$ , but less so near the lower boundary.

The reason is that the utility function and hence value function is very steep near the lower boundary, and hence hard to approximate.

### i Note

One way to fix this issue is to use a nonlinear grid, with more points in the neighborhood of zero.

Instead of pursuing this idea, however, we will turn our attention to working with policy functions.

We will see that value function iteration can be avoided by iterating on a guess of the policy function instead.

The policy function has less curvature and hence is easier to interpolate than the value function.

These ideas will be explored over the next few lectures.

### 52.3.4 Policy Function

Let's try computing the optimal policy.

In *Optimal Savings I: Cake Eating*, the optimal consumption policy was shown to be

$$\sigma^*(x) = (1 - \beta^{1/\gamma}) x$$

Let's see if our numerical results lead to something similar.

Our numerical strategy will be to compute, for any given  $v$ , the policy

$$\sigma(x) = \arg \max_{0 \leq c \leq x} \{u(c) + \beta v(x - c)\}$$

This policy is called the  **$v$ -greedy policy**.

In practice we will compute  $\sigma$  on a grid of  $x$  points and then interpolate.

For  $v$  we will use the approximation of the value function we obtained above.

Here's the function:

```
def get_greedy(
    v: np.ndarray,           # current guess of the value function
    model: Model             # instance of cake eating model
):
    " Compute the v-greedy policy on x_grid."
    sigma = np.empty_like(v)

    for i, x in enumerate(model.x_grid):
        # Maximize RHS of Bellman equation at state x
        sigma[i], _ = maximize(lambda c: B(x, c, v, model), x)

    return sigma
```

Now let's pass the approximate value function and compute optimal consumption:

```
sigma = get_greedy(v, model)
```

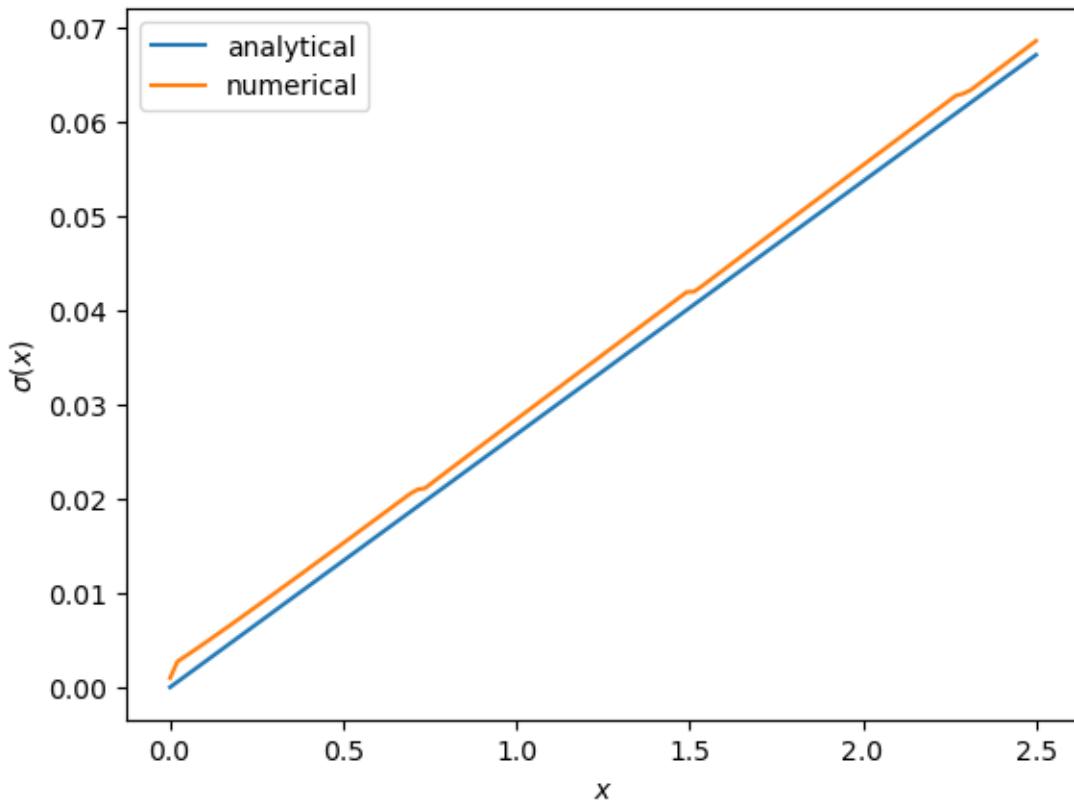
Let's plot this next to the true analytical solution

```
c_analytical = c_star(model.x_grid, model.beta, model.y)

fig, ax = plt.subplots()

ax.plot(model.x_grid, c_analytical, label='analytical')
ax.plot(model.x_grid, sigma, label='numerical')
ax.set_ylabel(r'$\sigma(x)$')
ax.set_xlabel('$x$')
ax.legend()

plt.show()
```



The fit is reasonable but not perfect.

We can improve it by increasing the grid size or reducing the error tolerance in the value function iteration routine.

However, both changes will lead to a longer compute time.

Another possibility is to use an alternative algorithm, which offers the possibility of faster compute time and, at the same time, more accuracy.

We explore this in [Optimal Savings IV: Time Iteration](#).

## 52.4 Exercises

### Exercise 52.4.1

Try the following modification of the problem.

Instead of the cake size changing according to  $x_{t+1} = x_t - c_t$ , let it change according to

$$x_{t+1} = (x_t - c_t)^\alpha$$

where  $\alpha$  is a parameter satisfying  $0 < \alpha < 1$ .

(We will see this kind of update rule when we study optimal growth models.)

Make the required changes to value function iteration code and plot the value and policy functions.

Try to reuse as much code as possible.

### Solution

We need to create an extended version of our model and state-action value function.

We'll create a new NamedTuple for the extended cake model and a helper function.

```
# Create extended cake model data structure
class ExtendedModel(NamedTuple):
    β: float
    γ: float
    α: float
    x_grid: np.ndarray

    def create_extended_model(β=0.96,           # discount factor
                             γ=1.5,            # degree of relative risk aversion
                             α=0.4,            # productivity parameter
                             x_grid_min=1e-3,   # exclude zero for numerical stability
                             x_grid_max=2.5,   # size of cake
                             x_grid_size=120):
        """
        Creates an instance of the extended cake eating model.
        """
        x_grid = np.linspace(x_grid_min, x_grid_max, x_grid_size)
        return ExtendedModel(β, γ, α, x_grid)

    def extended_B(c, x, v, model):
        """
        Right hand side of the Bellman equation for the extended cake model given x
        and c.
        """

        β, γ, α, x_grid = model
        vf = lambda x: np.interp(x, x_grid, v)
        return u(c, γ) + β * vf((x - c)**α)
```

We also need a modified Bellman operator:

```
def extended_T(v, model):
    """
    The Bellman operator for the extended cake model.
    """

    v_new = np.empty_like(v)
    for i, x in enumerate(model.x_grid):
        _, v_new[i] = maximize(lambda c: extended_B(c, x, v, model), x)
    return v_new
```

Now create the model:

```
model = create_extended_model()
```

Here's a function to compute the value function.

```

def compute_value_function_extended(model,
                                    tol=1e-4,
                                    max_iter=1000,
                                    verbose=True,
                                    print_skip=25):
    """
    Compute value function for extended cake model.
    """
    v = np.zeros(len(model.x_grid))
    i = 0
    error = tol + 1

    while i < max_iter and error > tol:
        v_new = extended_T(v, model)
        error = np.max(np.abs(v - v_new))
        i += 1
        if verbose and i % print_skip == 0:
            print(f"Error at iteration {i} is {error}.")
        v = v_new

    if error > tol:
        print("Failed to converge!")
    elif verbose:
        print(f"\nConverged in {i} iterations.")

    return v_new

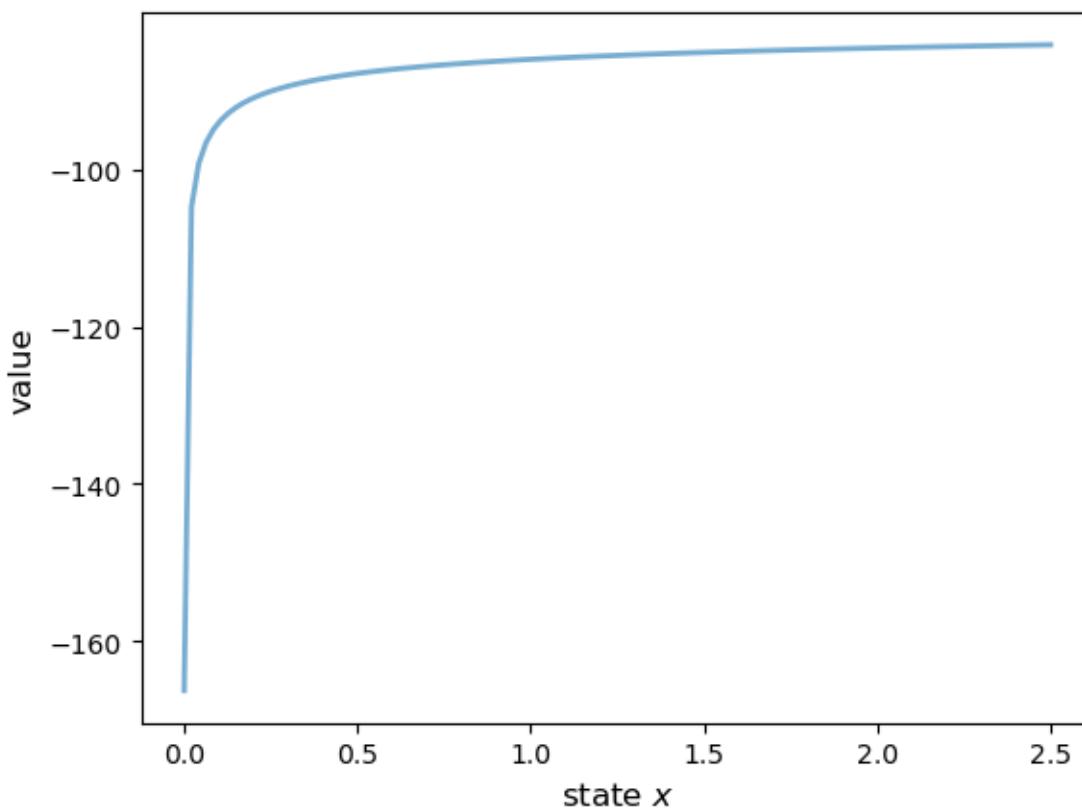
v = compute_value_function_extended(model, verbose=False)

fig, ax = plt.subplots()

ax.plot(model.x_grid, v, lw=2, alpha=0.6)
ax.set_ylabel('value', fontsize=12)
ax.set_xlabel('state $x$', fontsize=12)

plt.show()

```



Here's the computed policy, combined with the solution we derived above for the standard cake eating case  $\alpha = 1$ .

```
def extended_get_greedy(model, v):
    """
    The optimal policy function for the extended cake model.
    """
    σ = np.empty_like(v)

    for i, x in enumerate(model.x_grid):
        # Maximize extended_B with respect to c over [0, x]
        σ[i], _ = maximize(lambda c: extended_B(c, x, v, model), x)

    return σ

σ = extended_get_greedy(model, v)

# Get the baseline model for comparison
baseline_model = create_cake_eating_model()
c_analytical = c_star(baseline_model.x_grid, baseline_model.β, baseline_model.y)

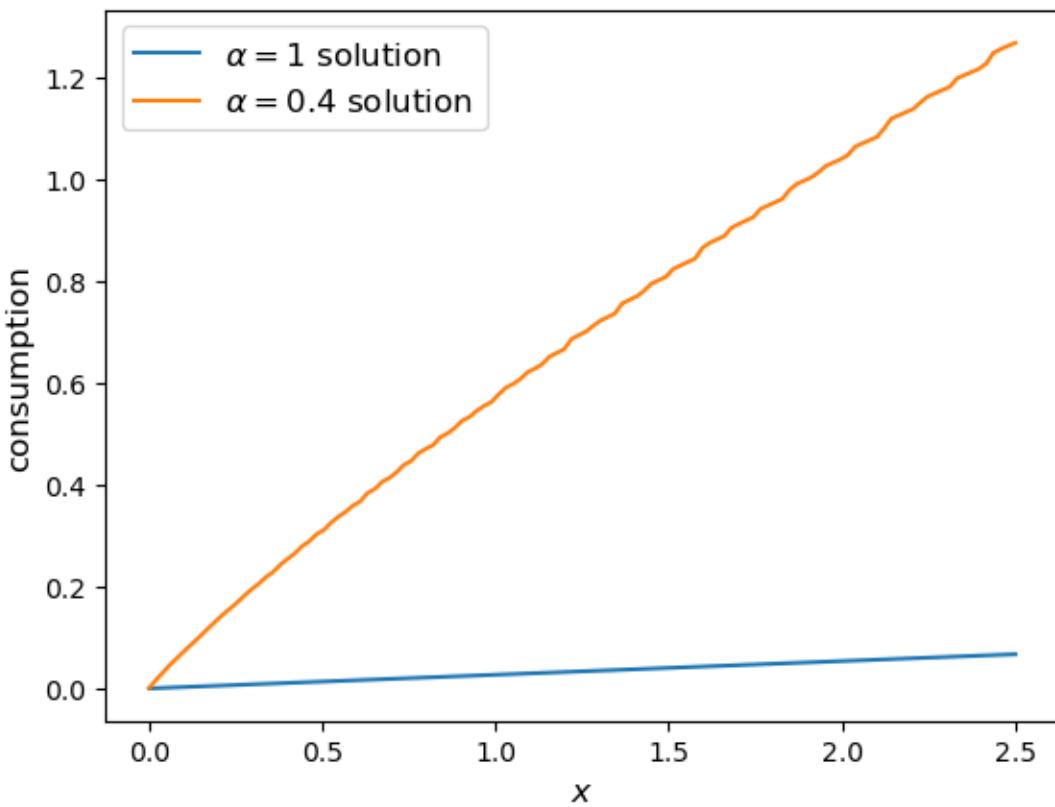
fig, ax = plt.subplots()

ax.plot(baseline_model.x_grid, c_analytical, label=r'$\alpha=1$ solution')
ax.plot(model.x_grid, σ, label=f'$\alpha={model.α}$ solution')

ax.set_ylabel('consumption', fontsize=12)
ax.set_xlabel('$x$', fontsize=12)

ax.legend(fontsize=12)

plt.show()
```



Consumption is higher when  $\alpha < 1$  because, at least for large  $x$ , the return to savings is lower.



## OPTIMAL SAVINGS III: STOCHASTIC RETURNS

### Contents

- *Optimal Savings III: Stochastic Returns*
  - *Overview*
  - *The Model*
  - *Computation*
  - *Exercises*

### 53.1 Overview

In this lecture, we continue our study of optimal savings problems, building on *Optimal Savings I: Cake Eating* and *Optimal Savings II: Numerical Cake Eating*.

The key difference from the previous lectures is that wealth now evolves stochastically.

We can think of wealth as a harvest that regrows if we save some seeds.

Specifically, if we save and invest part of today's harvest  $x_t$ , it grows into next period's harvest  $x_{t+1}$  according to a stochastic production process.

The extensions in this lecture introduce several new elements:

- nonlinear returns to saving, through a production function, and
- stochastic returns, due to shocks to production.

Despite these additions, the model remains relatively tractable.

As a first pass, we will solve the model using dynamic programming and value function iteration (VFI).

#### Note

In later lectures we'll explore more efficient methods for this class of problems.

At the same time, VFI is foundational and globally convergent.

Hence we want to be sure we can use this method too.

More information on this savings problem can be found in

- [Ljungqvist and Sargent, 2018], Section 3.1
- EDTC, Chapter 1
- [Sundaram, 1996], Chapter 12

Let's start with some imports:

```
import matplotlib.pyplot as plt
import numpy as np
from scipy.interpolate import interp1d
from scipy.optimize import minimize_scalar
from typing import NamedTuple, Callable
```

## 53.2 The Model

Here we described the new model and the optimization problem.

### 53.2.1 Setup

Consider an agent who owns an amount  $x_t \in \mathbb{R}_+ := [0, \infty)$  of a consumption good at time  $t$ .

This output can either be consumed or saved and used for production.

Production is stochastic, in that it also depends on a shock  $\xi_{t+1}$  realized at the end of the current period.

Next period output is

$$x_{t+1} := f(s_t)\xi_{t+1}$$

where  $f: \mathbb{R}_+ \rightarrow \mathbb{R}_+$  is the **production function** and

$$s_t = x_t - c_t \tag{53.1}$$

is **current savings**.

and all variables are required to be nonnegative.

In what follows,

- The sequence  $\{\xi_t\}$  is assumed to be IID.
- The common distribution of each  $\xi_t$  will be denoted by  $\phi$ .
- The production function  $f$  is assumed to be increasing and continuous.

### 53.2.2 Optimization

Taking  $x_0$  as given, the agent wishes to maximize

$$\mathbb{E} \left[ \sum_{t=0}^{\infty} \beta^t u(c_t) \right] \tag{53.2}$$

subject to

$$x_{t+1} = f(x_t - c_t)\xi_{t+1} \quad \text{and} \quad 0 \leq c_t \leq x_t \quad \text{for all } t \tag{53.3}$$

where

- $u$  is a bounded, continuous and strictly increasing utility function and
- $\beta \in (0, 1)$  is a discount factor.

In summary, the agent's aim is to select a path  $c_0, c_1, c_2, \dots$  for consumption that is

1. nonnegative,
2. feasible,
3. optimal, in the sense that it maximizes (53.2) relative to all other feasible consumption sequences, and
4. **adapted**, in the sense that the current action  $c_t$  depends only on current and historical outcomes, not on future outcomes such as  $\xi_{t+1}$ .

In the present context

- $x_t$  is called the **state** variable — it summarizes the “state of the world” at the start of each period.
- $c_t$  is called the **control** variable — a value chosen by the agent each period after observing the state.

### 53.2.3 The Policy Function Approach

One way to think about solving this problem is to look for the best **policy function**.

A policy function is a map from past and present observables into current action.

We'll be particularly interested in **Markov policies**, which are maps from the current state  $x_t$  into a current action  $c_t$ .

For dynamic programming problems such as this one, the optimal policy is always a Markov policy (see, e.g., DP1).

In other words, the current state  $x_t$  provides a sufficient statistic for the history in terms of making an optimal decision today.

In our context, a Markov policy is a function  $\sigma: \mathbb{R}_+ \rightarrow \mathbb{R}_+$ , with the understanding that states are mapped to actions via

$$c_t = \sigma(x_t) \quad \text{for all } t$$

In what follows, we will call  $\sigma$  a **feasible consumption policy** if it satisfies

$$0 \leq \sigma(x) \leq x \quad \text{for all } x \in \mathbb{R}_+ \tag{53.4}$$

In other words, a feasible consumption policy is a Markov policy that respects the resource constraint.

The set of all feasible consumption policies will be denoted by  $\Sigma$ .

Each  $\sigma \in \Sigma$  determines a **continuous state Markov process**  $\{x_t\}$  for output via

$$x_{t+1} = f(x_t - \sigma(x_t))\xi_{t+1}, \quad x_0 \text{ given} \tag{53.5}$$

This is the time path for output when we choose and stick with the policy  $\sigma$ .

We insert this process into the objective function to get

$$\mathbb{E} \left[ \sum_{t=0}^{\infty} \beta^t u(c_t) \right] = \mathbb{E} \left[ \sum_{t=0}^{\infty} \beta^t u(\sigma(x_t)) \right] \tag{53.6}$$

This is the total expected present value of following policy  $\sigma$  forever, given initial income  $x_0$ .

The aim is to select a policy that makes this number as large as possible.

The next section covers these ideas more formally.

### 53.2.4 Optimality

The lifetime value  $v_\sigma$  associated with a given policy  $\sigma$  is the mapping defined by

$$v_\sigma(x) = \mathbb{E} \left[ \sum_{t=0}^{\infty} \beta^t u(\sigma(x_t)) \right] \quad (53.7)$$

when  $\{x_t\}$  is given by (53.5) with  $x_0 = x$ .

In other words, it is the lifetime value of following policy  $\sigma$  forever, starting at initial condition  $x$ .

The **value function** is then defined as

$$v^*(x) := \sup_{\sigma \in \Sigma} v_\sigma(x) \quad (53.8)$$

The value function gives the maximal value that can be obtained from state  $x$ , after considering all feasible policies.

A policy  $\sigma \in \Sigma$  is called **optimal** if it attains the supremum in (53.8) for all  $x \in \mathbb{R}_+$ .

### 53.2.5 The Bellman Equation

The following equation is called the **Bellman equation** associated with this dynamic programming problem.

$$v(x) = \max_{0 \leq c \leq x} \left\{ u(c) + \beta \int v(f(x - c)z) \phi(dz) \right\} \quad (x \in \mathbb{R}_+) \quad (53.9)$$

This is a *functional equation in  $v$* , in the sense that a given  $v$  can either satisfy it or not satisfy it.

The term  $\int v(f(x - c)z) \phi(dz)$  can be understood as the expected next period value when

- $v$  is used to measure value
- the state is  $x$
- consumption is set to  $c$

As shown in [EDTC](#), Theorem 10.1.11 and a range of other texts, the value function  $v^*$  satisfies the Bellman equation.

In other words, (53.9) holds when  $v = v^*$ .

The intuition is that maximal value from a given state can be obtained by optimally trading off

- current reward from a given action, vs
- expected discounted future value of the state resulting from that action

The Bellman equation is important because it

1. gives us more information about the value function and
2. suggests a way of computing the value function, which we discuss below.

### 53.2.6 Greedy Policies

The value function can be used to compute optimal policies.

Given a continuous function  $v$  on  $\mathbb{R}_+$ , we say that  $\sigma \in \Sigma$  is  $v$ -**greedy** if  $\sigma(x)$  is a solution to

$$\max_{0 \leq c \leq x} \left\{ u(c) + \beta \int v(f(x - c)z) \phi(dz) \right\} \quad (53.10)$$

for every  $x \in \mathbb{R}_+$ .

In other words,  $\sigma \in \Sigma$  is  $v$ -greedy if it optimally trades off current and future rewards when  $v$  is taken to be the value function.

In our setting, we have the following key result

- A feasible consumption policy is optimal if and only if it is  $v^*$ -greedy.

The intuition is similar to the intuition for the Bellman equation, which was provided after (53.9).

See, for example, Theorem 10.1.11 of [EDTC](#).

Hence, once we have a good approximation to  $v^*$ , we can compute the (approximately) optimal policy by computing the corresponding greedy policy.

The advantage is that we are now solving a much lower dimensional optimization problem.

### 53.2.7 The Bellman Operator

How, then, should we compute the value function?

One way is to use the so-called **Bellman operator**.

(The term **operator** is usually reserved for functions that send functions into functions!)

The Bellman operator is denoted by  $T$  and defined by

$$Tv(x) := \max_{0 \leq c \leq x} \left\{ u(c) + \beta \int v(f(x - c)z) \phi(dz) \right\} \quad (x \in \mathbb{R}_+) \quad (53.11)$$

In other words,  $T$  sends the function  $v$  into the new function  $Tv$  defined by (53.11).

By construction, the set of solutions to the Bellman equation (53.9) *exactly coincides* with the set of fixed points of  $T$ .

For example, if  $Tv = v$ , then, for any  $x \geq 0$ ,

$$v(x) = Tv(x) = \max_{0 \leq c \leq x} \left\{ u(c) + \beta \int v^*(f(x - c)z) \phi(dz) \right\}$$

which says precisely that  $v$  is a solution to the Bellman equation.

It follows that  $v^*$  is a fixed point of  $T$ .

### 53.2.8 Review of Theoretical Results

One can also show that  $T$  is a contraction mapping on the set of continuous bounded functions on  $\mathbb{R}_+$  under the supremum distance

$$\rho(g, h) = \sup_{x \geq 0} |g(x) - h(x)|$$

See [EDTC](#), lemma 10.1.18.

Hence, it has exactly one fixed point in this set, which we know is equal to the value function.

It follows that

- The value function  $v^*$  is bounded and continuous.
- Starting from any bounded and continuous  $v$ , the sequence  $v, Tv, T^2v, \dots$  generated by iteratively applying  $T$  converges uniformly to  $v^*$ .

This iterative method is called **value function iteration**.

We also know that a feasible policy is optimal if and only if it is  $v^*$ -greedy.

It's not too hard to show that a  $v^*$ -greedy policy exists (see [EDTC](#), theorem 10.1.11 if you get stuck).

Hence, at least one optimal policy exists.

Our problem now is how to compute it.

### 53.2.9 Unbounded Utility

The results stated above assume that  $u$  is bounded.

In practice economists often work with unbounded utility functions — and so will we.

In the unbounded setting, various optimality theories exist.

Nevertheless, their main conclusions are usually in line with those stated for the bounded case just above (as long as we drop the word “bounded”).

#### Note

Consult the following references for more on the unbounded case:

- The lecture [The Income Fluctuation Problem IV: Stochastic Returns on Assets](#).
- Section 12.2 of [EDTC](#).

## 53.3 Computation

Let's now look at computing the value function and the optimal policy.

Our implementation in this lecture will focus on clarity and flexibility.

(In subsequent lectures we will focus on efficiency and speed.)

We will use fitted value function iteration, which was already described in [Optimal Savings II: Numerical Cake Eating](#).

### 53.3.1 Scalar Maximization

To maximize the right hand side of the Bellman equation (53.9), we are going to use the `minimize_scalar` routine from SciPy.

To keep the interface tidy, we will wrap `minimize_scalar` in an outer function as follows:

```
def maximize(g, a, b, args):
    """
    Maximize the function g over the interval [a, b].
    We use the fact that the maximizer of g on any interval is
    also the minimizer of -g. The tuple args collects any extra
    arguments to g.
    Returns the maximal value and the maximizer.
    """

```

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```

objective = lambda x: -g(x, *args)
result = minimize_scalar(objective, bounds=(a, b), method='bounded')
maximizer, maximum = result.x, -result.fun
return maximizer, maximum

```

### 53.3.2 Model

We will assume for now that  $\phi$  is the distribution of  $\xi := \exp(\mu + \nu\zeta)$  where

- $\zeta$  is standard normal,
- $\mu$  is a shock location parameter and
- $\nu$  is a shock scale parameter.

We will store the primitives of the model in a NamedTuple.

```

class Model(NamedTuple):
    u: Callable      # utility function
    f: Callable      # production function
    β: float         # discount factor
    μ: float         # shock location parameter
    ν: float         # shock scale parameter
    grid: np.ndarray # state grid
    shocks: np.ndarray # shock draws

    def create_model(u: Callable,
                     f: Callable,
                     β: float = 0.96,
                     μ: float = 0.0,
                     ν: float = 0.1,
                     grid_max: float = 4.0,
                     grid_size: int = 120,
                     shock_size: int = 250,
                     seed: int = 1234) -> Model:
        """
        Creates an instance of the optimal savings model.
        """
        # Set up grid
        grid = np.linspace(1e-4, grid_max, grid_size)

        # Store shocks (with a seed, so results are reproducible)
        np.random.seed(seed)
        shocks = np.exp(μ + ν * np.random.randn(shock_size))

        return Model(u, f, β, μ, ν, grid, shocks)

    def state_action_value(c: float,
                           model: Model,
                           x: float,
                           v_array: np.ndarray) -> float:
        """
        Right hand side of the Bellman equation.
        """

```

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```
"""
u, f, β, shocks = model.u, model.f, model.β, model.shocks
grid = model.grid

v = interp1d(grid, v_array)

return u(c) + β * np.mean(v(f(x - c) * shocks))

```

In the second last line we are using linear interpolation.

In the last line, the expectation in (53.11) is computed via Monte Carlo, using the approximation

$$\int v(f(x - c)z)\phi(dz) \approx \frac{1}{n} \sum_{i=1}^n v(f(x - c)\xi_i)$$

where  $\{\xi_i\}_{i=1}^n$  are IID draws from  $\phi$ .

Monte Carlo is not always the most efficient way to compute integrals numerically but it does have some theoretical advantages in the present setting.

(For example, it preserves the contraction mapping property of the Bellman operator — see, e.g., [Pál and Stachurski, 2013].)

### 53.3.3 The Bellman Operator

The next function implements the Bellman operator.

```
def T(v: np.ndarray, model: Model) -> tuple[np.ndarray, np.ndarray]:
    """
    The Bellman operator. Updates the guess of the value function
    and also computes a v-greedy policy.

    * model is an instance of Model
    * v is an array representing a guess of the value function

    """
    grid = model.grid
    v_new = np.empty_like(v)
    v_greedy = np.empty_like(v)

    for i in range(len(grid)):
        x = grid[i]

        # Maximize RHS of Bellman equation at state x
        c_star, v_max = maximize(state_action_value, 1e-10, x, (model, x, v))
        v_new[i] = v_max
        v_greedy[i] = c_star

    return v_greedy, v_new

```

### 53.3.4 An Example

Let's suppose now that

$$f(x - c) = (x - c)^\alpha \quad \text{and} \quad u(c) = \ln c$$

For this particular problem, an exact analytical solution is available (see [Ljungqvist and Sargent, 2018], section 3.1.2), with

$$v^*(x) = \frac{\ln(1 - \alpha\beta)}{1 - \beta} + \frac{(\mu + \alpha \ln(\alpha\beta))}{1 - \alpha} \left[ \frac{1}{1 - \beta} - \frac{1}{1 - \alpha\beta} \right] + \frac{1}{1 - \alpha\beta} \ln x \quad (53.12)$$

and optimal consumption policy

$$\sigma^*(x) = (1 - \alpha\beta)x$$

It is valuable to have these closed-form solutions because it lets us check whether our code works for this particular case.

In Python, the functions above can be expressed as:

```
def v_star(x, α, β, μ):
    """
    True value function
    """
    c1 = np.log(1 - α * β) / (1 - β)
    c2 = (μ + α * np.log(α * β)) / (1 - α)
    c3 = 1 / (1 - β)
    c4 = 1 / (1 - α * β)
    return c1 + c2 * (c3 - c4) + c4 * np.log(x)

def σ_star(x, α, β):
    """
    True optimal policy
    """
    return (1 - α * β) * x
```

Next let's create an instance of the model with the above primitives and assign it to the variable `model`.

```
α = 0.4
def fcd(s):
    return s**α

model = create_model(u=np.log, f=fcd)
```

Now let's see what happens when we apply our Bellman operator to the exact solution  $v^*$  in this case.

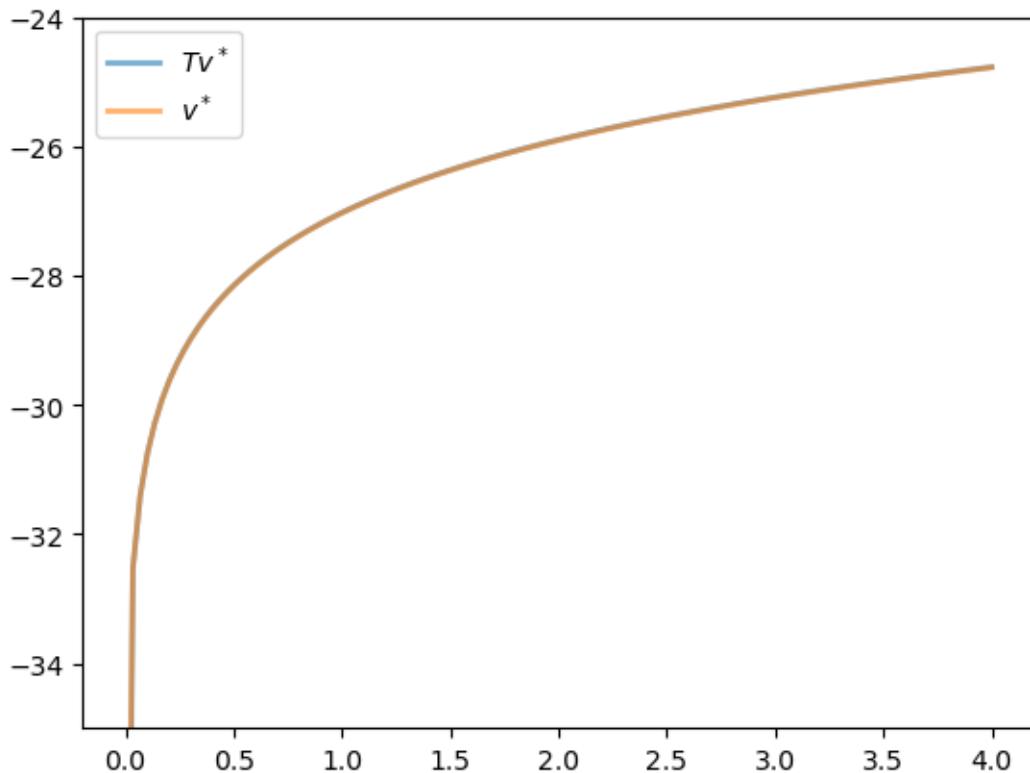
In theory, since  $v^*$  is a fixed point, the resulting function should again be  $v^*$ .

In practice, we expect some small numerical error.

```
grid = model.grid

v_init = v_star(grid, α, model.β, model.μ)      # Start at the solution
v_greedy, v = T(v_init, model)                   # Apply T once

fig, ax = plt.subplots()
ax.set_ylim(-35, -24)
ax.plot(grid, v, lw=2, alpha=0.6, label='$Tv^*$')
ax.plot(grid, v_init, lw=2, alpha=0.6, label='$v^*$')
ax.legend()
plt.show()
```



The two functions are essentially indistinguishable, so we are off to a good start.

Now let's have a look at iterating with the Bellman operator, starting from an arbitrary initial condition.

The initial condition we'll start with is, somewhat arbitrarily,  $v(x) = 5 \ln(x)$ .

```
v = 5 * np.log(grid) # An initial condition
n = 35

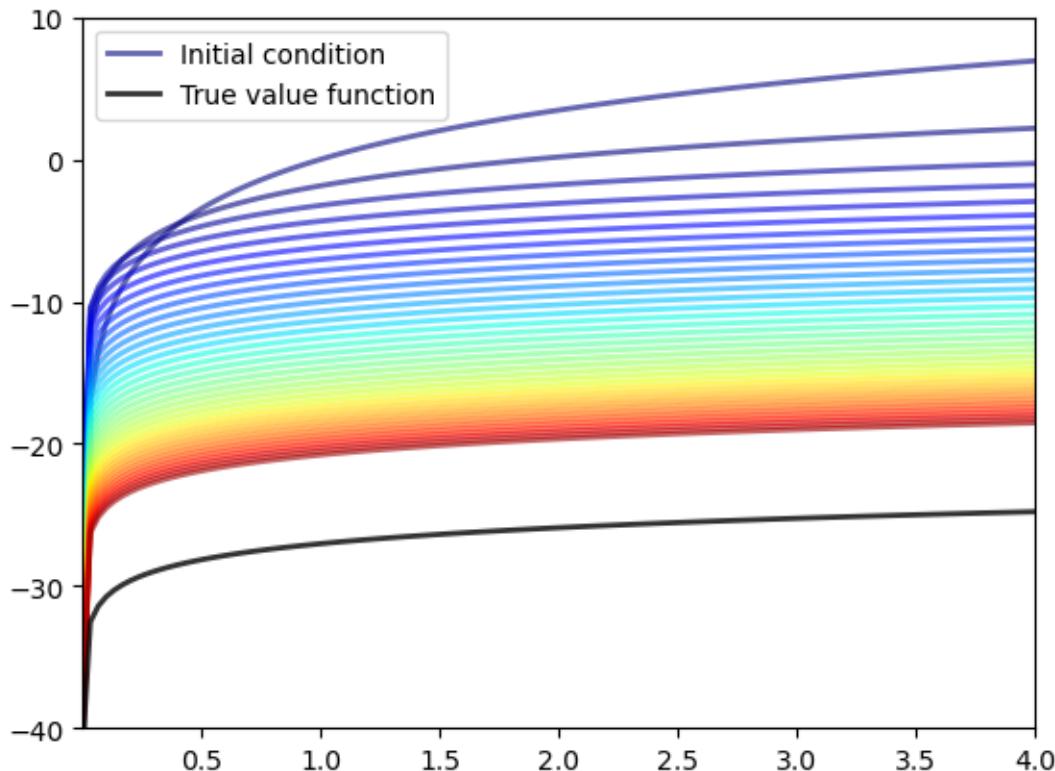
fig, ax = plt.subplots()

ax.plot(grid, v, color=plt.cm.jet(0),
         lw=2, alpha=0.6, label='Initial condition')

for i in range(n):
    v_greedy, v = T(v, model) # Apply the Bellman operator
    ax.plot(grid, v, color=plt.cm.jet(i / n), lw=2, alpha=0.6)

ax.plot(grid, v_star(grid, a, model.β, model.μ), 'k-', lw=2,
        alpha=0.8, label='True value function')

ax.legend()
ax.set(ylim=(-40, 10), xlim=(np.min(grid), np.max(grid)))
plt.show()
```



The figure shows

1. the first 36 functions generated by the fitted value function iteration algorithm, with hotter colors given to higher iterates
2. the true value function  $v^*$  drawn in black

The sequence of iterates converges towards  $v^*$ .

We are clearly getting closer.

### 53.3.5 Iterating to Convergence

We can write a function that iterates until the difference is below a particular tolerance level.

```
def solve_model(og,
                tol=1e-4,
                max_iter=1000,
                verbose=True,
                print_skip=25):
    """
    Solve model by iterating with the Bellman operator.

    """
    # Set up loop
    v = og.u(og.grid)  # Initial condition
    i = 0
    error = tol + 1
```

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```

while i < max_iter and error > tol:
    v_greedy, v_new = T(v, og)
    error = np.max(np.abs(v - v_new))
    i += 1
    if verbose and i % print_skip == 0:
        print(f"Error at iteration {i} is {error}.")
    v = v_new

if error > tol:
    print("Failed to converge!")
elif verbose:
    print(f"\nConverged in {i} iterations.")

return v_greedy, v_new

```

Let's use this function to compute an approximate solution at the defaults.

```

v_greedy, v_solution = solve_model(model)

```

```

Error at iteration 25 is 0.40975776844489786.
Error at iteration 50 is 0.1476753540823772.
Error at iteration 75 is 0.05322171277213883.
Error at iteration 100 is 0.01918093054865011.
Error at iteration 125 is 0.006912744396018411.
Error at iteration 150 is 0.0024913303848137502.
Error at iteration 175 is 0.000897867291303811.
Error at iteration 200 is 0.00032358842396718046.
Error at iteration 225 is 0.0001166202056204213.

```

```

Converged in 229 iterations.

```

Now we check our result by plotting it against the true value:

```

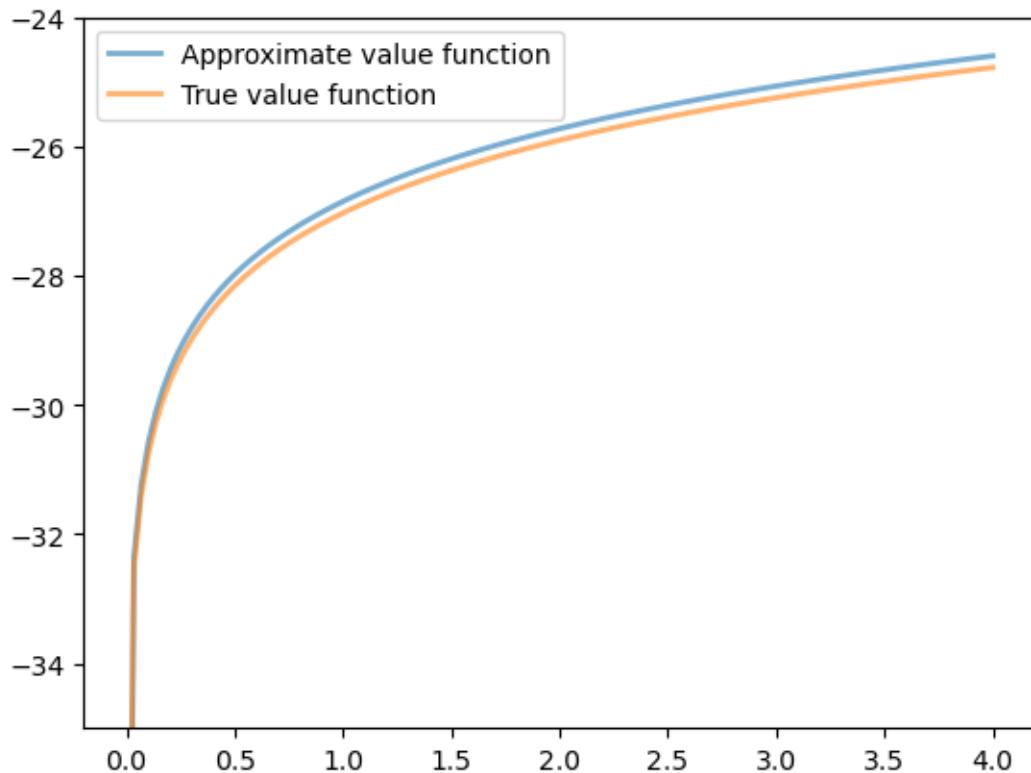
fig, ax = plt.subplots()

ax.plot(grid, v_solution, lw=2, alpha=0.6,
         label='Approximate value function')

ax.plot(grid, v_star(grid, a, model.β, model.μ), lw=2,
         alpha=0.6, label='True value function')

ax.legend()
ax.set_ylim(-35, -24)
plt.show()

```



The figure shows that we are pretty much on the money.

### 53.3.6 The Policy Function

The policy `v_greedy` computed above corresponds to an approximate optimal policy.

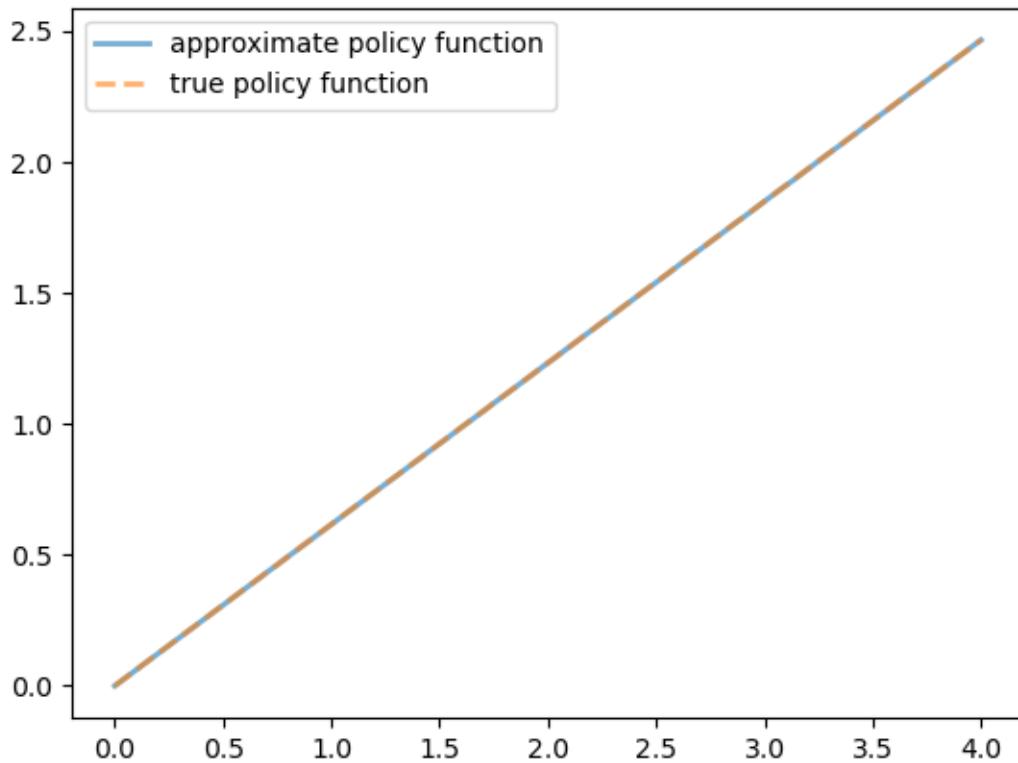
The next figure compares it to the exact solution, which, as mentioned above, is  $\sigma(x) = (1 - \alpha\beta)x$

```
fig, ax = plt.subplots()

ax.plot(grid, v_greedy, lw=2,
         alpha=0.6, label='approximate policy function')

ax.plot(grid, sigma_star(grid, alpha, model.beta), '--',
         lw=2, alpha=0.6, label='true policy function')

ax.legend()
plt.show()
```



The figure shows that we've done a good job in this instance of approximating the true policy.

## 53.4 Exercises

### Exercise 53.4.1

A common choice for utility function in this kind of work is the CRRA specification

$$u(c) = \frac{c^{1-\gamma}}{1-\gamma}$$

Maintaining the other defaults, including the Cobb-Douglas production function, solve the optimal savings model with this utility specification.

Setting  $\gamma = 1.5$ , compute and plot an estimate of the optimal policy.

### Solution

Here we set up the model.

```
γ = 1.5      # Preference parameter

def u_crra(c):
    return (c**(1 - γ) - 1) / (1 - γ)

model = create_model(u=u_crra, f=fcd)
```

Now let's run it, with a timer.

```
%%time
v_greedy, v_solution = solve_model(model)

Error at iteration 25 is 0.5528151810417512.
Error at iteration 50 is 0.19923228425591333.
Error at iteration 75 is 0.07180266113800826.
Error at iteration 100 is 0.02587744333580133.
Error at iteration 125 is 0.0093261456189353.
Error at iteration 150 is 0.003361112262005861.
Error at iteration 175 is 0.0012113338242301097.
Error at iteration 200 is 0.000436560733326985.
Error at iteration 225 is 0.00015733505506432266.

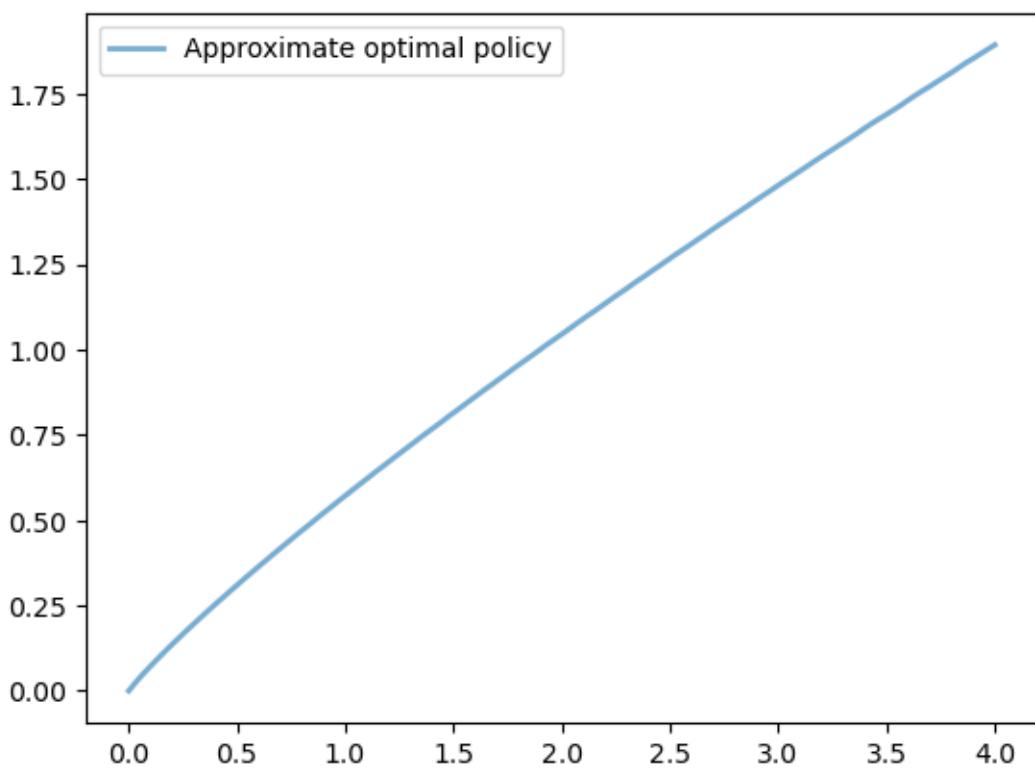
Converged in 237 iterations.
CPU times: user 25.7 s, sys: 4 ms, total: 25.7 s
Wall time: 25.7 s
```

Let's plot the policy function just to see what it looks like:

```
fig, ax = plt.subplots()

ax.plot(grid, v_greedy, lw=2,
         alpha=0.6, label='Approximate optimal policy')

ax.legend()
plt.show()
```





## OPTIMAL SAVINGS IV: TIME ITERATION

### Contents

- *Optimal Savings IV: Time Iteration*
  - Overview
  - The Euler Equation
  - Implementation
  - Exercises

In addition to what's in Anaconda, this lecture will need the following libraries:

```
!pip install quantecon
```

### 54.1 Overview

In this lecture, we introduce the core idea of **time iteration**: iterating on a guess of the optimal policy using the Euler equation.

This approach differs from the value function iteration we used in *Optimal Savings III: Stochastic Returns*, where we iterated on the value function itself.

Time iteration exploits the structure of the Euler equation to find the optimal policy directly, rather than computing the value function as an intermediate step.

The key advantage is computational efficiency: by working directly with the policy function, we can often solve problems faster than with value function iteration.

However, time iteration is not the most efficient Euler equation-based method available.

In *Optimal Savings V: The Endogenous Grid Method*, we'll introduce the **endogenous grid method** (EGM), which provides an even more efficient way to solve the problem.

For now, our goal is to understand the basic mechanics of time iteration and how it leverages the Euler equation.

Let's start with some imports:

```
import matplotlib.pyplot as plt
import numpy as np
```

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```
from scipy.optimize import brentq
from typing import NamedTuple, Callable
```

## 54.2 The Euler Equation

Our first step is to derive the Euler equation, which is a generalization of the Euler equation we obtained in *Optimal Savings I: Cake Eating*.

We take the model set out in *Optimal Savings III: Stochastic Returns* and add the following assumptions:

1.  $u$  and  $f$  are continuously differentiable and strictly concave
2.  $f(0) = 0$
3.  $\lim_{c \rightarrow 0} u'(c) = \infty$  and  $\lim_{c \rightarrow \infty} u'(c) = 0$
4.  $\lim_{k \rightarrow 0} f'(k) = \infty$  and  $\lim_{k \rightarrow \infty} f'(k) = 0$

The last two conditions are usually called **Inada conditions**.

Recall the Bellman equation

$$v^*(x) = \max_{0 \leq c \leq x} \left\{ u(c) + \beta \int v^*(f(x - c)z) \phi(dz) \right\} \quad \text{for all } x \in \mathbb{R}_+ \quad (54.1)$$

Let the optimal consumption policy be denoted by  $\sigma^*$ .

We know that  $\sigma^*$  is a  $v^*$ -greedy policy so that  $\sigma^*(x)$  is the maximizer in (54.1).

The conditions above imply that

- $\sigma^*$  is the unique optimal policy for the optimal savings problem
- the optimal policy is continuous, strictly increasing and also **interior**, in the sense that  $0 < \sigma^*(x) < x$  for all strictly positive  $x$ , and
- the value function is strictly concave and continuously differentiable, with

$$(v^*)'(x) = u'(\sigma^*(x)) := (u' \circ \sigma^*)(x) \quad (54.2)$$

The last result is called the **envelope condition** due to its relationship with the envelope theorem.

To see why (54.2) holds, write the Bellman equation in the equivalent form

$$v^*(x) = \max_{0 \leq k \leq x} \left\{ u(x - k) + \beta \int v^*(f(k)z) \phi(dz) \right\},$$

Differentiating with respect to  $x$ , and then evaluating at the optimum yields (54.2).

(Section 12.1 of **EDTC** contains full proofs of these results, and closely related discussions can be found in many other texts.)

Differentiability of the value function and interiority of the optimal policy imply that optimal consumption satisfies the first-order condition associated with (54.1), which is

$$u'(\sigma^*(x)) = \beta \int (v^*)'(f(x - \sigma^*(x))z) f'(x - \sigma^*(x)) z \phi(dz) \quad (54.3)$$

Combining (54.2) and the first-order condition (54.3) gives the **Euler equation**

$$(u' \circ \sigma^*)(x) = \beta \int (u' \circ \sigma^*)(f(x - \sigma^*(x))z) f'(x - \sigma^*(x)) z \phi(dz) \quad (54.4)$$

We can think of the Euler equation as a functional equation

$$(u' \circ \sigma)(x) = \beta \int (u' \circ \sigma)(f(x - \sigma(x))z) f'(x - \sigma(x)) z \phi(dz) \quad (54.5)$$

over interior consumption policies  $\sigma$ , one solution of which is the optimal policy  $\sigma^*$ .

Our aim is to solve the functional equation (54.5) and hence obtain  $\sigma^*$ .

### 54.2.1 The Coleman-Reffett Operator

Recall the Bellman operator

$$Tv(x) := \max_{0 \leq c \leq x} \left\{ u(c) + \beta \int v(f(x - c)z) \phi(dz) \right\} \quad (54.6)$$

Just as we introduced the Bellman operator to solve the Bellman equation, we will now introduce an operator over policies to help us solve the Euler equation.

This operator  $K$  will act on the set of all  $\sigma \in \Sigma$  that are continuous, strictly increasing and interior.

Henceforth we denote this set of policies by  $\mathcal{P}$

1. The operator  $K$  takes as its argument a  $\sigma \in \mathcal{P}$  and
2. returns a new function  $K\sigma$ , where  $K\sigma(x)$  is the  $c \in (0, x)$  that solves

$$u'(c) = \beta \int (u' \circ \sigma)(f(x - c)z) f'(x - c) z \phi(dz) \quad (54.7)$$

We call this operator the **Coleman-Reffett operator** to acknowledge the work of [Coleman, 1990] and [Reffett, 1996].

In essence,  $K\sigma$  is the consumption policy that the Euler equation tells you to choose today when your future consumption policy is  $\sigma$ .

The important thing to note about  $K$  is that, by construction, its fixed points coincide with solutions to the functional equation (54.5).

In particular, the optimal policy  $\sigma^*$  is a fixed point.

Indeed, for fixed  $x$ , the value  $K\sigma^*(x)$  is the  $c$  that solves

$$u'(c) = \beta \int (u' \circ \sigma^*)(f(x - c)z) f'(x - c) z \phi(dz)$$

In view of the Euler equation, this is exactly  $\sigma^*(x)$ .

### 54.2.2 Is the Coleman-Reffett Operator Well Defined?

In particular, is there always a unique  $c \in (0, x)$  that solves (54.7)?

The answer is yes, under our assumptions.

For any  $\sigma \in \mathcal{P}$ , the right side of (54.7)

- is continuous and strictly increasing in  $c$  on  $(0, x)$
- diverges to  $+\infty$  as  $c \uparrow x$

The left side of (54.7)

- is continuous and strictly decreasing in  $c$  on  $(0, x)$

- diverges to  $+\infty$  as  $c \downarrow 0$

Sketching these curves and using the information above will convince you that they cross exactly once as  $c$  ranges over  $(0, x)$ .

With a bit more analysis, one can show in addition that  $K\sigma \in \mathcal{P}$  whenever  $\sigma \in \mathcal{P}$ .

### 54.2.3 Comparison with VFI (Theory)

It is possible to prove that there is a tight relationship between iterates of  $K$  and iterates of the Bellman operator.

Mathematically,  $T$  and  $K$  are **topologically conjugate** under a translation that involves differentiation in one direction and integration in the other.

This conjugacy implies that if iterates of one operator converge then so do iterates of the other, and vice versa.

Moreover, there is a sense in which they converge *at the same rate*, at least in theory.

However, it turns out that the operator  $K$  is more stable *numerically* and hence more efficient in the applications we consider.

This is because

- $K$  exploits additional structure because it uses first-order conditions, and
- policies near the optimal policy have less curvature and hence are easier to approximate than value functions near the optimal value function.

Examples are given below.

## 54.3 Implementation

Let's turn to implementation.

### Note

In this lecture we mainly focus on the algorithm, favoring clarity over efficiency in the code.

In later lectures we will optimize both the algorithm and the code.

As in *Optimal Savings III: Stochastic Returns*, we assume that

- $u(c) = \ln c$
- $f(x - c) = (x - c)^\alpha$
- $\phi$  is the distribution of  $\xi := \exp(\mu + \nu\zeta)$  when  $\zeta$  is standard normal

This allows us to compare our results to the analytical solutions we obtained in that lecture:

```
def v_star(x, alpha, beta, mu):
    """
    True value function
    """
    c1 = np.log(1 - alpha * beta) / (1 - beta)
    c2 = (mu + alpha * np.log(alpha * beta)) / (1 - alpha)
    c3 = 1 / (1 - beta)
    c4 = 1 / (1 - alpha * beta)
```

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```

return c1 + c2 * (c3 - c4) + c4 * np.log(x)

def σ_star(x, α, β):
    """
    True optimal policy
    """
    return (1 - α * β) * x

```

As discussed above, our plan is to solve the model using time iteration, which means iterating with the operator  $K$ .

For this we need access to the functions  $u'$  and  $f, f'$ .

We use the same Model structure from *Optimal Savings III: Stochastic Returns*.

```

class Model(NamedTuple):
    u: Callable      # utility function
    f: Callable      # production function
    β: float         # discount factor
    μ: float         # shock location parameter
    v: float         # shock scale parameter
    grid: np.ndarray # state grid
    shocks: np.ndarray # shock draws
    α: float = 0.4   # production function parameter
    u_prime: Callable = None      # derivative of utility
    f_prime: Callable = None      # derivative of production

    def create_model(
        u: Callable,
        f: Callable,
        β: float = 0.96,
        μ: float = 0.0,
        v: float = 0.1,
        grid_max: float = 4.0,
        grid_size: int = 120,
        shock_size: int = 250,
        seed: int = 1234,
        α: float = 0.4,
        u_prime: Callable = None,
        f_prime: Callable = None
    ) -> Model:
        """
        Creates an instance of the optimal savings model.
        """
        # Set up grid
        grid = np.linspace(1e-4, grid_max, grid_size)

        # Store shocks (with a seed, so results are reproducible)
        np.random.seed(seed)
        shocks = np.exp(μ + v * np.random.randn(shock_size))

    return Model(u, f, β, μ, v, grid, shocks, α, u_prime, f_prime)

```

Now we implement a method called `euler_diff`, which returns

$$u'(c) - \beta \int (u' \circ \sigma)(f(x - c)z) f'(x - c) z \phi(dz) \quad (54.8)$$

```

def euler_diff(c: float, σ: np.ndarray, x: float, model: Model) -> float:
    """
    Set up a function such that the root with respect to c,
    given x and σ, is equal to Kσ(x).
    """

    # Unpack
    u, f, β, μ, v, grid, shocks, α, u_prime, f_prime = model

    # Turn σ into a function via interpolation
    σ_func = lambda x: np.interp(x, grid, σ)

    # Now set up the function we need to find the root of.
    vals = u_prime(σ_func(f(x - c, α) * shocks)) * f_prime(x - c, α) * shocks
    return u_prime(c) - β * np.mean(vals)

```

The function `euler_diff` evaluates integrals by Monte Carlo and approximates functions using linear interpolation.

We will use a root-finding algorithm to solve (54.8) for  $c$  given state  $x$  and  $\sigma$ , the current guess of the policy.

Here's the operator  $K$ , that implements the root-finding step.

```

def K(σ: np.ndarray, model: Model) -> np.ndarray:
    """
    The Coleman-Reffett operator
    """

    # Unpack
    u, f, β, μ, v, grid, shocks, α, u_prime, f_prime = model

    σ_new = np.empty_like(σ)
    for i, x in enumerate(grid):
        # Solve for optimal c at x
        c_star = brentq(euler_diff, 1e-10, x-1e-10, args=(σ, x, model))
        σ_new[i] = c_star

    return σ_new

```

### 54.3.1 Testing

Let's generate an instance and plot some iterates of  $K$ , starting from  $\sigma(x) = x$ .

```

# Define utility and production functions with derivatives
α = 0.4
u = lambda c: np.log(c)
u_prime = lambda c: 1 / c
f = lambda k, α: k**α
f_prime = lambda k, α: α * k**α * (α - 1)

model = create_model(u=u, f=f, α=α, u_prime=u_prime, f_prime=f_prime)
grid = model.grid

n = 15
σ = grid.copy() # Set initial condition

```

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```

fig, ax = plt.subplots()
lb = r'initial condition $\sigma(x) = x$'
ax.plot(grid, sigma, color=plt.cm.jet(0), alpha=0.6, label=lb)

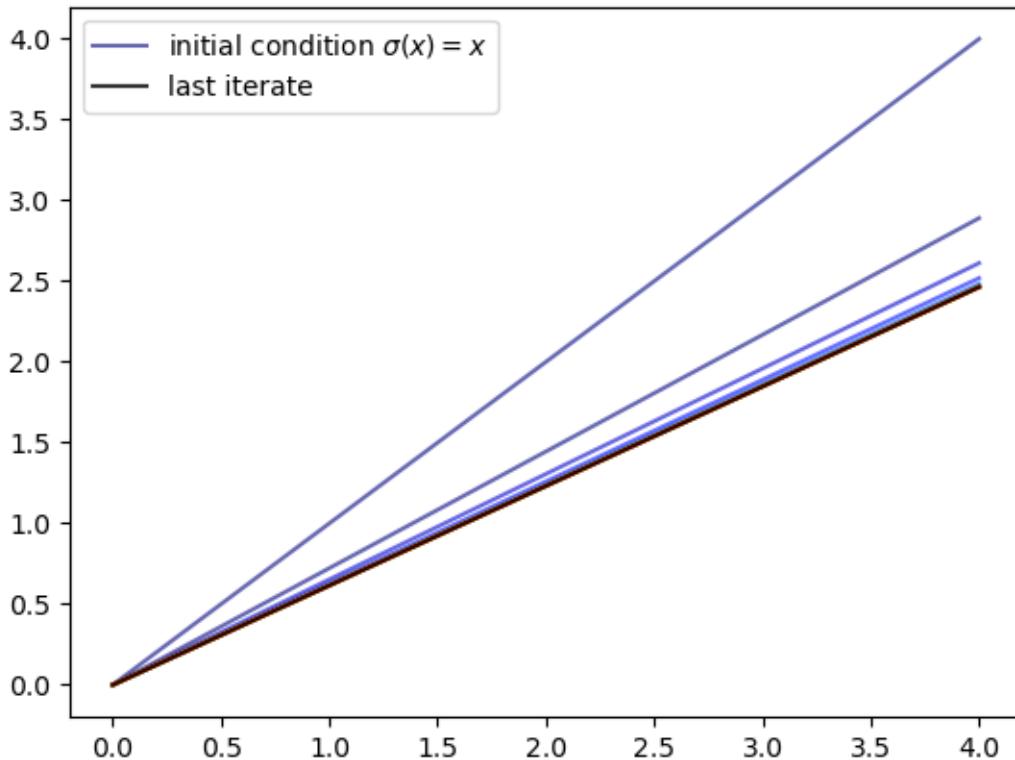
for i in range(n):
    sigma = K(sigma, model)
    ax.plot(grid, sigma, color=plt.cm.jet(i / n), alpha=0.6)

# Update one more time and plot the last iterate in black
sigma = K(sigma, model)
ax.plot(grid, sigma, color='k', alpha=0.8, label='last iterate')

ax.legend()

plt.show()

```



We see that the iteration process converges quickly to a limit that resembles the solution we obtained in [Optimal Savings III: Stochastic Returns](#).

Here is a function called `solve_model_time_iter` that takes an instance of `Model` and returns an approximation to the optimal policy, using time iteration.

```

def solve_model_time_iter(
    model: Model,
    sigma_init: np.ndarray,
    tol: float = 1e-5,
    max_iter: int = 1000,
    verbose: bool = True
)

```

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```
) -> np.ndarray:
"""
Solve the model using time iteration.

"""

σ = σ_init
error = tol + 1
i = 0

while error > tol and i < max_iter:
    σ_new = K(σ, model)
    error = np.max(np.abs(σ_new - σ))
    σ = σ_new
    i += 1
    if verbose:
        print(f"Iteration {i}, error = {error}")

if i == max_iter:
    print("Warning: maximum iterations reached")

return σ
```

Let's call it:

```
# Unpack
grid = model.grid

σ_init = np.copy(grid)
σ = solve_model_time_iter(model, σ_init)
```

```
Iteration 1, error = 1.1098265895953756
Iteration 2, error = 0.27827989207957415
Iteration 3, error = 0.09312729948559406
Iteration 4, error = 0.034020038271351805
Iteration 5, error = 0.012820752818722525
Iteration 6, error = 0.004888081560539437
Iteration 7, error = 0.0018718902256105174
Iteration 8, error = 0.0007180512309568066
Iteration 9, error = 0.0002756205293255043
Iteration 10, error = 0.00010582190181418483
Iteration 11, error = 4.063319516811603e-05
Iteration 12, error = 1.560279084289462e-05
Iteration 13, error = 5.991419175455093e-06
```

Here is a plot of the resulting policy, compared with the true policy:

```
# Unpack
grid, α, β = model.grid, model.α, model.β

fig, ax = plt.subplots()

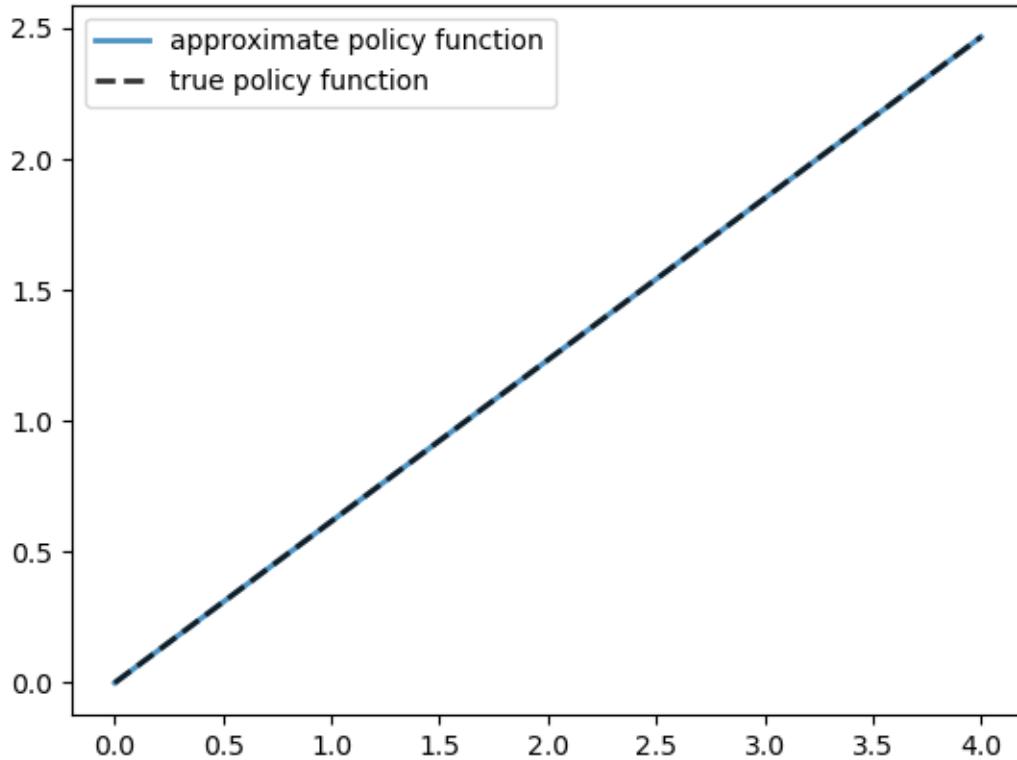
ax.plot(grid, σ, lw=2,
         alpha=0.8, label='approximate policy function')

ax.plot(grid, σ_star(grid, α, β), 'k--',
         lw=2, alpha=0.8, label='true policy function')
```

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```
ax.legend()
plt.show()
```



Again, the fit is excellent.

The maximal absolute deviation between the two policies is

```
# Unpack
grid, a, β = model.grid, model.a, model.β

np.max(np.abs(σ - σ_star(grid, a, β)))
```

```
np.float64(3.7348959489591493e-06)
```

Time iteration runs faster than value function iteration, as discussed in [Optimal Savings III: Stochastic Returns](#).

This is because time iteration exploits differentiability and the first-order conditions, while value function iteration does not use this available structure.

At the same time, there is a variation of time iteration that runs even faster.

This is the endogenous grid method, which we will introduce in [Optimal Savings V: The Endogenous Grid Method](#).

## 54.4 Exercises

### 1 Exercise 54.4.1

Solve the optimal savings problem with CRRA utility

$$u(c) = \frac{c^{1-\gamma}}{1-\gamma}$$

Set  $\gamma = 1.5$ .

Compute and plot the optimal policy.

### 1 Solution

We define the CRRA utility function and its derivative.

```
Y = 1.5

def u_crра(c):
    return c**(1 - Y) / (1 - Y)

def u_prime_crра(c):
    return c**(-Y)

# Use the same production function as before
model_crра = create_model(u=u_crра, f=f, a=a,
                           u_prime=u_prime_crра, f_prime=f_prime)
```

Now we solve and plot the policy:

```
%%time
# Unpack
grid = model_crра.grid

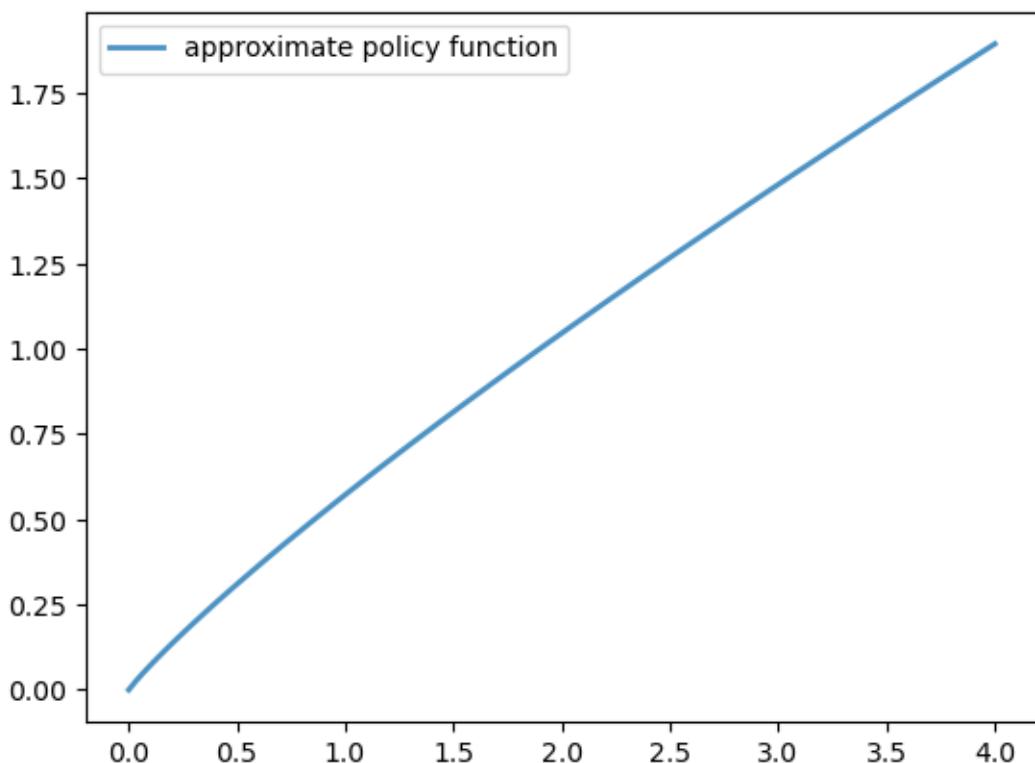
σ_init = np.copy(grid)
σ = solve_model_time_iter(model_crра, σ_init)

fig, ax = plt.subplots()

ax.plot(grid, σ, lw=2,
         alpha=0.8, label='approximate policy function')

ax.legend()
plt.show()
```

```
Iteration 1, error = 1.449952719114732
Iteration 2, error = 0.3967698022828947
Iteration 3, error = 0.14845269076775747
Iteration 4, error = 0.06192954031818365
Iteration 5, error = 0.027017665601367424
Iteration 6, error = 0.012019070058330028
Iteration 7, error = 0.005393694573905705
Iteration 8, error = 0.0024299846499917788
Iteration 9, error = 0.0010967197524933692
Iteration 10, error = 0.0004953902833375601
Iteration 11, error = 0.0002238472234141753
```





## OPTIMAL SAVINGS V: THE ENDOGENOUS GRID METHOD

### Contents

- *Optimal Savings V: The Endogenous Grid Method*
  - *Overview*
  - *Key Idea*
  - *Implementation*

### 55.1 Overview

Previously, we solved the optimal savings problem using

1. *value function iteration*
2. *Euler equation based time iteration*

We found time iteration to be significantly more accurate and efficient.

In this lecture, we'll look at a clever twist on time iteration called the **endogenous grid method** (EGM).

EGM is a numerical method for implementing policy iteration invented by [Chris Carroll](#).

The original reference is [[Carroll, 2006](#)].

For now we will focus on a clean and simple implementation of EGM that stays close to the underlying mathematics.

Then, in [Optimal Savings VI: EGM with JAX](#), we will construct a fully vectorized and parallelized version of EGM based on JAX.

Let's start with some standard imports:

```
import matplotlib.pyplot as plt
import numpy as np
import quantecon as qe
```

## 55.2 Key Idea

First we remind ourselves of the theory and then we turn to numerical methods.

### 55.2.1 Theory

We work with the model set out in [Optimal Savings IV: Time Iteration](#), following the same terminology and notation.

The Euler equation is

$$(u' \circ \sigma^*)(x) = \beta \int (u' \circ \sigma^*)(f(x - \sigma^*(x))z)f'(x - \sigma^*(x))z\phi(dz) \quad (55.1)$$

As we saw, the Coleman-Reffett operator is a nonlinear operator  $K$  engineered so that  $\sigma^*$  is a fixed point of  $K$ .

It takes as its argument a continuous strictly increasing consumption policy  $\sigma \in \Sigma$ .

It returns a new function  $K\sigma$ , where  $(K\sigma)(x)$  is the  $c \in (0, \infty)$  that solves

$$u'(c) = \beta \int (u' \circ \sigma)(f(x - c)z)f'(x - c)z\phi(dz) \quad (55.2)$$

### 55.2.2 Exogenous Grid

As discussed in [Optimal Savings IV: Time Iteration](#), to implement the method on a computer, we need numerical approximation.

In particular, we represent a policy function by a set of values on a finite grid.

The function itself is reconstructed from this representation when necessary, using interpolation or some other method.

Our previous strategy in [Optimal Savings IV: Time Iteration](#) for obtaining a finite representation of an updated consumption policy was to

- fix a grid of income points  $\{x_i\}$
- calculate the consumption value  $c_i$  corresponding to each  $x_i$  using (55.2) and a root-finding routine

Each  $c_i$  is then interpreted as the value of the function  $K\sigma$  at  $x_i$ .

Thus, with the pairs  $\{(x_i, c_i)\}$  in hand, we can reconstruct  $K\sigma$  via approximation.

Iteration then continues...

### 55.2.3 Endogenous Grid

The method discussed above requires a root-finding routine to find the  $c_i$  corresponding to a given income value  $x_i$ .

Root-finding is costly because it typically involves a significant number of function evaluations.

As pointed out by Carroll [Carroll, 2006], we can avoid this step if  $x_i$  is chosen endogenously.

The only assumption required is that  $u'$  is invertible on  $(0, \infty)$ .

Let  $(u')^{-1}$  be the inverse function of  $u'$ .

The idea is this:

- First, we fix an *exogenous* grid  $\{s_i\}$  for savings ( $s = x - c$ ).
- Then we obtain  $c_i$  via

$$c_i = (u')^{-1} \left\{ \beta \int (u' \circ \sigma)(f(s_i)z) f'(s_i) z \phi(dz) \right\} \quad (55.3)$$

- Finally, for each  $c_i$  we set  $x_i = c_i + s_i$ .

Importantly, each  $(x_i, c_i)$  pair constructed in this manner satisfies (55.2).

With the points  $\{x_i, c_i\}$  in hand, we can reconstruct  $K\sigma$  via approximation as before.

The name EGM comes from the fact that the grid  $\{x_i\}$  is determined **endogenously**.

## 55.3 Implementation

As in *Optimal Savings IV: Time Iteration*, we will start with a simple setting where

- $u(c) = \ln c$ ,
- the function  $f$  has a Cobb-Douglas specification, and
- the shocks are lognormal.

This will allow us to make comparisons with the analytical solutions.

```
def v_star(x, α, β, μ):
    """
    True value function
    """
    c1 = np.log(1 - α * β) / (1 - β)
    c2 = (μ + α * np.log(α * β)) / (1 - α)
    c3 = 1 / (1 - β)
    c4 = 1 / (1 - α * β)
    return c1 + c2 * (c3 - c4) + c4 * np.log(x)

def σ_star(x, α, β):
    """
    True optimal policy
    """
    return (1 - α * β) * x
```

We reuse the Model structure from *Optimal Savings IV: Time Iteration*.

```
from typing import NamedTuple, Callable

class Model(NamedTuple):
    u: Callable             # utility function
    f: Callable             # production function
    β: float                # discount factor
    μ: float                # shock location parameter
    v: float                # shock scale parameter
    s_grid: np.ndarray       # exogenous savings grid
    shocks: np.ndarray       # shock draws
    α: float                 # production function parameter
    u_prime: Callable         # derivative of utility
    f_prime: Callable         # derivative of production
    u_prime_inv: Callable     # inverse of u_prime

    def create_model(u: Callable,
                     f: Callable,
```

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```

    β: float = 0.96,
    μ: float = 0.0,
    ν: float = 0.1,
    grid_max: float = 4.0,
    grid_size: int = 120,
    shock_size: int = 250,
    seed: int = 1234,
    α: float = 0.4,
    u_prime: Callable = None,
    f_prime: Callable = None,
    u_prime_inv: Callable = None) -> Model:
"""

Creates an instance of the optimal savings model.
"""

# Set up exogenous savings grid
s_grid = np.linspace(1e-4, grid_max, grid_size)

# Store shocks (with a seed, so results are reproducible)
np.random.seed(seed)
shocks = np.exp(μ + ν * np.random.randn(shock_size))

return Model(u, f, β, μ, ν, s_grid, shocks, α, u_prime, f_prime, u_prime_inv)

```

### 55.3.1 The Operator

Here's an implementation of  $K$  using EGM as described above.

```

def K(
    c_in: np.ndarray,      # Consumption values on the endogenous grid
    x_in: np.ndarray,      # Current endogenous grid
    model: Model           # Model specification
):
"""

An implementation of the Coleman-Reffett operator using EGM.

"""

# Simplify names
u, f, β, μ, ν, s_grid, shocks, α, u_prime, f_prime, u_prime_inv = model

# Linear interpolation of policy on the endogenous grid
σ = lambda x: np.interp(x, x_in, c_in)

# Allocate memory for new consumption array
c_out = np.empty_like(s_grid)

# Solve for updated consumption value
for i, s in enumerate(s_grid):
    vals = u_prime(σ(f(s, α) * shocks)) * f_prime(s, α) * shocks
    c_out[i] = u_prime_inv(β * np.mean(vals))

# Determine corresponding endogenous grid
x_out = s_grid + c_out          # x_i = s_i + c_i

return c_out, x_out

```

Note the lack of any root-finding algorithm.

### Note

The routine is still not particularly fast because we are using pure Python loops.

But in the next lecture (*Optimal Savings VI: EGM with JAX*) we will use a fully vectorized and efficient solution.

## 55.3.2 Testing

First we create an instance.

```
# Define utility and production functions with derivatives
u = lambda c: np.log(c)
u_prime = lambda c: 1 / c
u_prime_inv = lambda x: 1 / x
f = lambda k, a: k**a
f_prime = lambda k, a: a * k**(a - 1)

model = create_model(u=u, f=f, u_prime=u_prime,
                      f_prime=f_prime, u_prime_inv=u_prime_inv)
s_grid = model.s_grid
```

Here's our solver routine:

```
def solve_model_time_iter(model: Model,
                           c_init: np.ndarray,
                           x_init: np.ndarray,
                           tol: float = 1e-5,
                           max_iter: int = 1000,
                           verbose: bool = True):
    """
    Solve the model using time iteration with EGM.

    Parameters
    ----------
    model : Model
        The model to solve.
    c_init : np.ndarray
        Initial values for consumption.
    x_init : np.ndarray
        Initial values for output.
    tol : float, optional
        Tolerance for convergence.
    max_iter : int, optional
        Maximum number of iterations.
    verbose : bool, optional
        Whether to print iteration details.

    Returns
    -------
    c, x : np.ndarray
        Consumption and output at convergence.
    """

    c, x = c_init, x_init
    error = tol + 1
    i = 0

    while error > tol and i < max_iter:
        c_new, x_new = K(c, x, model)
        error = np.max(np.abs(c_new - c))
        c, x = c_new, x_new
        i += 1
        if verbose:
            print(f"Iteration {i}, error = {error}")

    if i == max_iter:
        print("Warning: maximum iterations reached")

    return c, x
```

Let's call it:

```
c_init = np.copy(s_grid)
x_init = s_grid + c_init
c, x = solve_model_time_iter(model, c_init, x_init)
```

```

Iteration 1, error = 1.2083333333333333
Iteration 2, error = 0.6834464555052788
Iteration 3, error = 0.3126351338414741
Iteration 4, error = 0.12905177785629984
Iteration 5, error = 0.05099394329538409
Iteration 6, error = 0.01980055511172729
Iteration 7, error = 0.007636088144566955
Iteration 8, error = 0.002937098891578671
Iteration 9, error = 0.0011285611196765188
Iteration 10, error = 0.00043347299641638415
Iteration 11, error = 0.00016646919532892213
Iteration 12, error = 6.392646634978405e-05
Iteration 13, error = 2.4548101555943447e-05
Iteration 14, error = 9.426520908739633e-06
    
```

Here is a plot of the resulting policy, compared with the true policy:

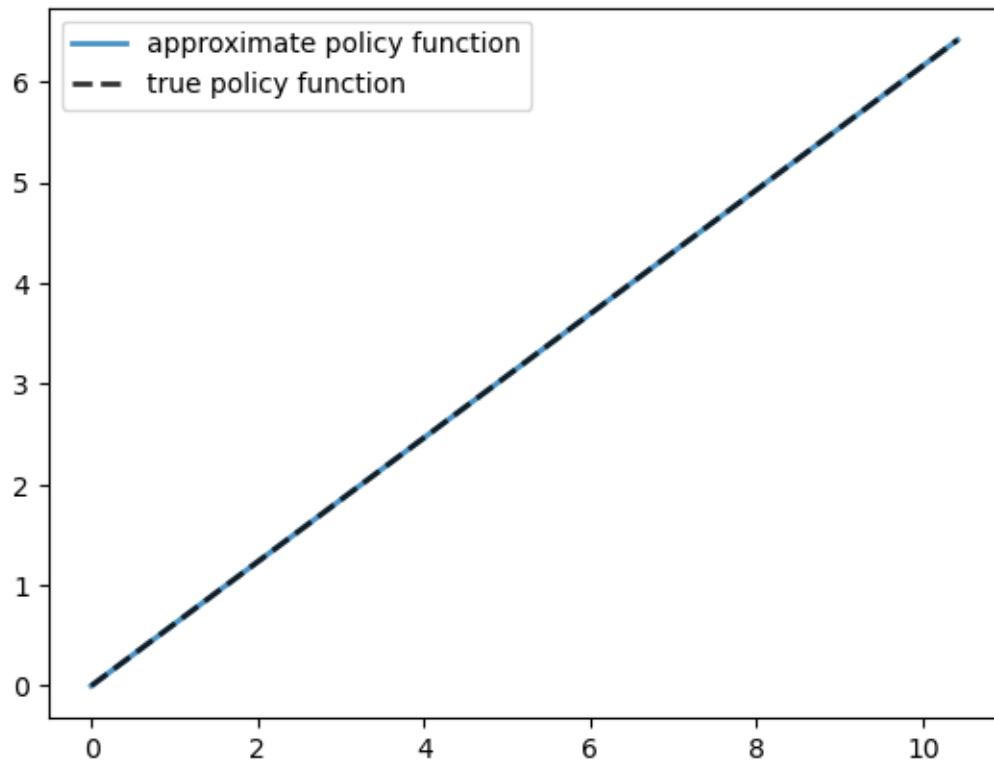
```

fig, ax = plt.subplots()

ax.plot(x, c, lw=2,
         alpha=0.8, label='approximate policy function')

ax.plot(x, sigma_star(x, model.a, model.b), 'k--',
         lw=2, alpha=0.8, label='true policy function')

ax.legend()
plt.show()
    
```



The maximal absolute deviation between the two policies is

```
np.max(np.abs(c - σ_star(x, model.α, model.β)))
```

```
np.float64(2.2564941266622895e-06)
```

Here's the execution time:

```
with qe.Timer():
    c, x = solve_model_time_iter(model, c_init, x_init, verbose=False)
```

```
0.03 seconds elapsed
```

EGM is faster than time iteration because it avoids numerical root-finding.

Instead, we invert the marginal utility function directly, which is much more efficient.

In [Optimal Savings VI: EGM with JAX](#), we will use a fully vectorized and efficient version of EGM that is also parallelized using JAX.

This provides an extremely fast way to solve the optimal consumption problem we have been studying for the last few lectures.



## OPTIMAL SAVINGS VI: EGM WITH JAX

### Contents

- *Optimal Savings VI: EGM with JAX*
  - *Overview*
  - *Implementation*
  - *Exercises*

## 56.1 Overview

In this lecture, we'll implement the endogenous grid method (EGM) using JAX.

This lecture builds on *Optimal Savings V: The Endogenous Grid Method*, which introduced EGM using NumPy.

By converting to JAX, we can leverage fast linear algebra, hardware accelerators, and JIT compilation for improved performance.

We'll also use JAX's `vmap` function to fully vectorize the Coleman-Reffett operator.

Let's start with some standard imports:

```
import matplotlib.pyplot as plt
import jax
import jax.numpy as jnp
import quantecon as qe
from typing import NamedTuple
```

## 56.2 Implementation

For details on the savings problem and the endogenous grid method (EGM), please see *Optimal Savings V: The Endogenous Grid Method*.

Here we focus on the JAX implementation of EGM.

We use the same setting as in *Optimal Savings V: The Endogenous Grid Method*:

- $u(c) = \ln c$ ,

- production is Cobb-Douglas, and
- the shocks are lognormal.

Here are the analytical solutions for comparison.

```
def v_star(x, a, beta, mu):
    """
    True value function
    """
    c1 = jnp.log(1 - a * beta) / (1 - beta)
    c2 = (mu + a * jnp.log(a * beta)) / (1 - a)
    c3 = 1 / (1 - beta)
    c4 = 1 / (1 - a * beta)
    return c1 + c2 * (c3 - c4) + c4 * jnp.log(x)

def o_star(x, a, beta):
    """
    True optimal policy
    """
    return (1 - a * beta) * x
```

The Model class stores only the data (grids, shocks, and parameters).

Utility and production functions will be defined globally to work with JAX's JIT compiler.

```
class Model(NamedTuple):
    beta: float          # discount factor
    mu: float            # shock location parameter
    s: float             # shock scale parameter
    s_grid: jnp.ndarray  # exogenous savings grid
    shocks: jnp.ndarray  # shock draws
    a: float              # production function parameter

    def create_model(beta=0.96,
                     mu=0.0,
                     s=0.1,
                     grid_max=4.0,
                     grid_size=120,
                     shock_size=250,
                     seed=1234,
                     a=0.4) -> Model:
        """
        Creates an instance of the optimal savings model.
        """
        # Set up exogenous savings grid
        s_grid = jnp.linspace(1e-4, grid_max, grid_size)

        # Store shocks (with a seed, so results are reproducible)
        key = jax.random.PRNGKey(seed)
        shocks = jnp.exp(mu + s * jax.random.normal(key, shape=(shock_size,)))

        return Model(beta=beta, mu=mu, s=s, s_grid=s_grid, shocks=shocks, a=a)
```

Here's the Coleman-Reffett operator using EGM.

The key JAX feature here is vmap, which vectorizes the computation over the grid points.

```

def K(
    c_in: jnp.ndarray, # Consumption values on the endogenous grid
    x_in: jnp.ndarray, # Current endogenous grid
    model: Model # Model specification
):
"""
The Coleman-Reffett operator using EGM
"""

# Simplify names
β, α = model.β, model.α
s_grid, shocks = model.s_grid, model.shocks

# Linear interpolation of policy using endogenous grid
σ = lambda x_val: jnp.interp(x_val, x_in, c_in)

# Define function to compute consumption at a single grid point
def compute_c(s):
    vals = u_prime(σ(f(s, α) * shocks)) * f_prime(s, α) * shocks
    return u_prime_inv(β * jnp.mean(vals))

# Vectorize over grid using vmap
compute_c_vectorized = jax.vmap(compute_c)
c_out = compute_c_vectorized(s_grid)

# Determine corresponding endogenous grid
x_out = s_grid + c_out # x_i = s_i + c_i

return c_out, x_out

```

We define utility and production functions globally.

Note that  $f$  and  $f\_prime$  take  $\alpha$  as an explicit argument, allowing them to work with JAX's functional programming model.

```

# Define utility and production functions with derivatives
u = lambda c: jnp.log(c)
u_prime = lambda c: 1 / c
u_prime_inv = lambda x: 1 / x
f = lambda k, α: k**α
f_prime = lambda k, α: α * k**α - 1

```

Now we create a model instance.

```

model = create_model()
s_grid = model.s_grid

```

```

W1127 00:54:34.031512    3069 cuda_executor.cc:1802] GPU interconnect information
↳ not available: INTERNAL: NVML doesn't support extracting fabric info or NVLink
↳ is not used by the device.
W1127 00:54:34.034932    3024 cuda_executor.cc:1802] GPU interconnect information
↳ not available: INTERNAL: NVML doesn't support extracting fabric info or NVLink
↳ is not used by the device.

```

The solver uses JAX's `jax.lax.while_loop` for the iteration and is JIT-compiled for speed.

```

@jax.jit
def solve_model_time_iter(model: Model,
                           c_init: jnp.ndarray,
                           x_init: jnp.ndarray,
                           tol: float = 1e-5,
                           max_iter: int = 1000):
    """
    Solve the model using time iteration with EGM.
    """

    def condition(loop_state):
        i, c, x, error = loop_state
        return (error > tol) & (i < max_iter)

    def body(loop_state):
        i, c, x, error = loop_state
        c_new, x_new = K(c, x, model)
        error = jnp.max(jnp.abs(c_new - c))
        return i + 1, c_new, x_new, error

    # Initialize loop state
    initial_state = (0, c_init, x_init, tol + 1)

    # Run the loop
    i, c, x, error = jax.lax.while_loop(condition, body, initial_state)

    return c, x

```

We solve the model starting from an initial guess.

```

c_init = jnp.copy(s_grid)
x_init = s_grid + c_init
c, x = solve_model_time_iter(model, c_init, x_init)

```

Let's plot the resulting policy against the analytical solution.

```

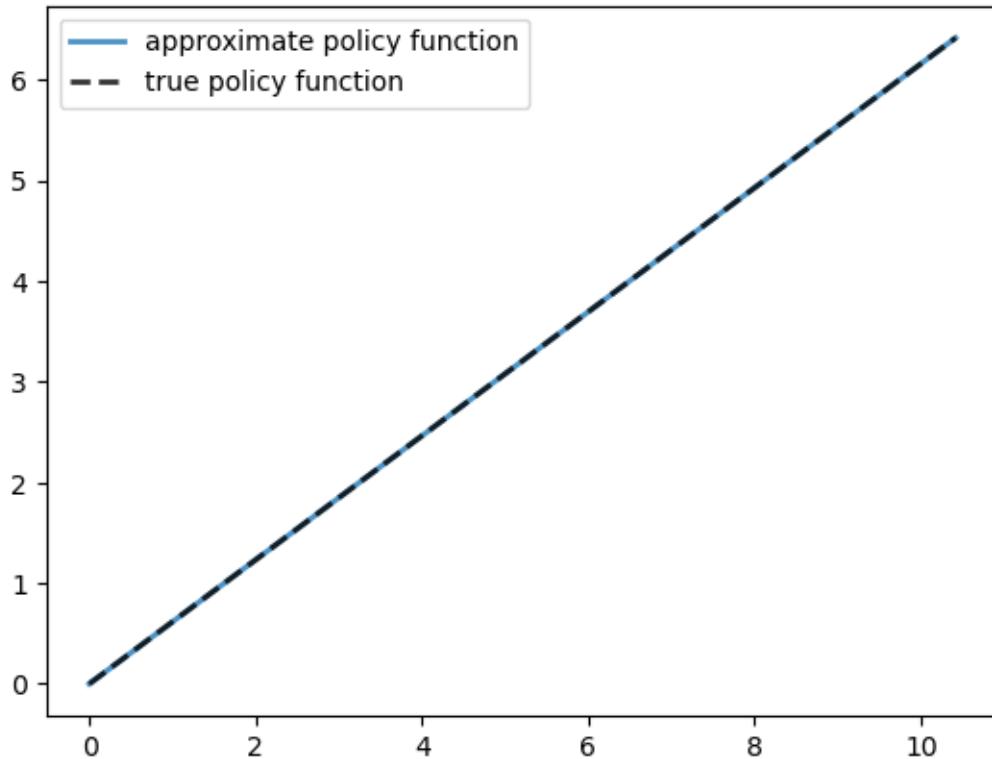
fig, ax = plt.subplots()

ax.plot(x, c, lw=2,
         alpha=0.8, label='approximate policy function')

ax.plot(x, sigma_star(x, model.a, model.b), 'k--',
         lw=2, alpha=0.8, label='true policy function')

ax.legend()
plt.show()

```



The fit is very good.

```
max_dev = jnp.max(jnp.abs(c - σ_star(x, model.a, model.β)))
print(f"Maximum absolute deviation: {max_dev:.7f}")
```

Maximum absolute deviation: 1.430511e-06

The JAX implementation is very fast thanks to JIT compilation and vectorization.

```
with qe.Timer(precision=8):
    c, x = solve_model_time_iter(model, c_init, x_init)
    jax.block_until_ready(c)
```

0.00290203 seconds elapsed

This speed comes from:

- JIT compilation of the entire solver
- Vectorization via vmap in the Coleman-Reffett operator
- Use of `jax.lax.while_loop` instead of a Python loop
- Efficient JAX array operations throughout

## 56.3 Exercises

### 1 Exercise 56.3.1

Solve the optimal savings problem with CRRA utility

$$u(c) = \frac{c^{1-\gamma} - 1}{1 - \gamma}$$

Compare the optimal policies for values of  $\gamma$  approaching 1 from above (e.g., 1.05, 1.1, 1.2).

Show that as  $\gamma \rightarrow 1$ , the optimal policy converges to the policy obtained with log utility ( $\gamma = 1$ ).

Hint: Use values of  $\gamma$  close to 1 to ensure the endogenous grids have similar coverage and make visual comparison easier.

### 1 Solution

We need to create a version of the Coleman-Reffett operator and solver that work with CRRA utility.

The key is to parameterize the utility functions by  $\gamma$ .

```
def u_crра(c, γ):
    return (c**(1 - γ) - 1) / (1 - γ)

def u_prime_crра(c, γ):
    return c**(−γ)

def u_prime_inv_crра(x, γ):
    return x**(-1/γ)
```

Now we create a version of the Coleman-Reffett operator that takes  $\gamma$  as a parameter.

```
def K_crра(
    c_in: jnp.ndarray,      # Consumption values on the endogenous grid
    x_in: jnp.ndarray,      # Current endogenous grid
    model: Model,           # Model specification
    γ: float                 # CRRA parameter
):
    """
    The Coleman-Reffett operator using EGM with CRRA utility
    """
    # Simplify names
    β, α = model.β, model.α
    s_grid, shocks = model.s_grid, model.shocks

    # Linear interpolation of policy using endogenous grid
    σ = lambda x_val: jnp.interp(x_val, x_in, c_in)

    # Define function to compute consumption at a single grid point
    def compute_c(s):
        vals = u_prime_crра(σ(f(s, α) * shocks), γ) * f_prime(s, α) * shocks
        return u_prime_inv_crра(β * jnp.mean(vals), γ)

    # Vectorize over grid using vmap
    compute_c_vectorized = jax.vmap(compute_c)
    c_out = compute_c_vectorized(s_grid)

    # Determine corresponding endogenous grid
    x_out = s_grid + c_out  # x_i = s_i + c
    return c_out, x_out
```

We also need a solver that uses this operator.

```
@jax.jit
def solve_model_crra(model: Model,
                      c_init: jnp.ndarray,
                      x_init: jnp.ndarray,
                      y: float,
                      tol: float = 1e-5,
                      max_iter: int = 1000):
    """
    Solve the model using time iteration with EGM and CRRA utility.
    """

    def condition(loop_state):
        i, c, x, error = loop_state
        return (error > tol) & (i < max_iter)

    def body(loop_state):
        i, c, x, error = loop_state
        c_new, x_new = K_crра(c, x, model, y)
        error = jnp.max(jnp.abs(c_new - c))
        return i + 1, c_new, x_new, error

    # Initialize loop state
    initial_state = (0, c_init, x_init, tol + 1)

    # Run the loop
    i, c, x, error = jax.lax.while_loop(condition, body, initial_state)

    return c, x
```

Now we solve for  $\gamma = 1$  (log utility) and values approaching 1 from above.

```
y_values = [1.0, 1.05, 1.1, 1.2]
policies = {}
endogenous_grids = {}

model_crра = create_model()

for y in y_values:
    c_init = jnp.copy(model_crра.s_grid)
    x_init = model_crра.s_grid + c_init
    c_gamma, x_gamma = solve_model_crra(model_crра, c_init, x_init, y)
    jax.block_until_ready(c_gamma)
    policies[y] = c_gamma
    endogenous_grids[y] = x_gamma
    print(f"Solved for y = {y}")
```

```
Solved for y = 1.0
Solved for y = 1.05
Solved for y = 1.1
Solved for y = 1.2
```

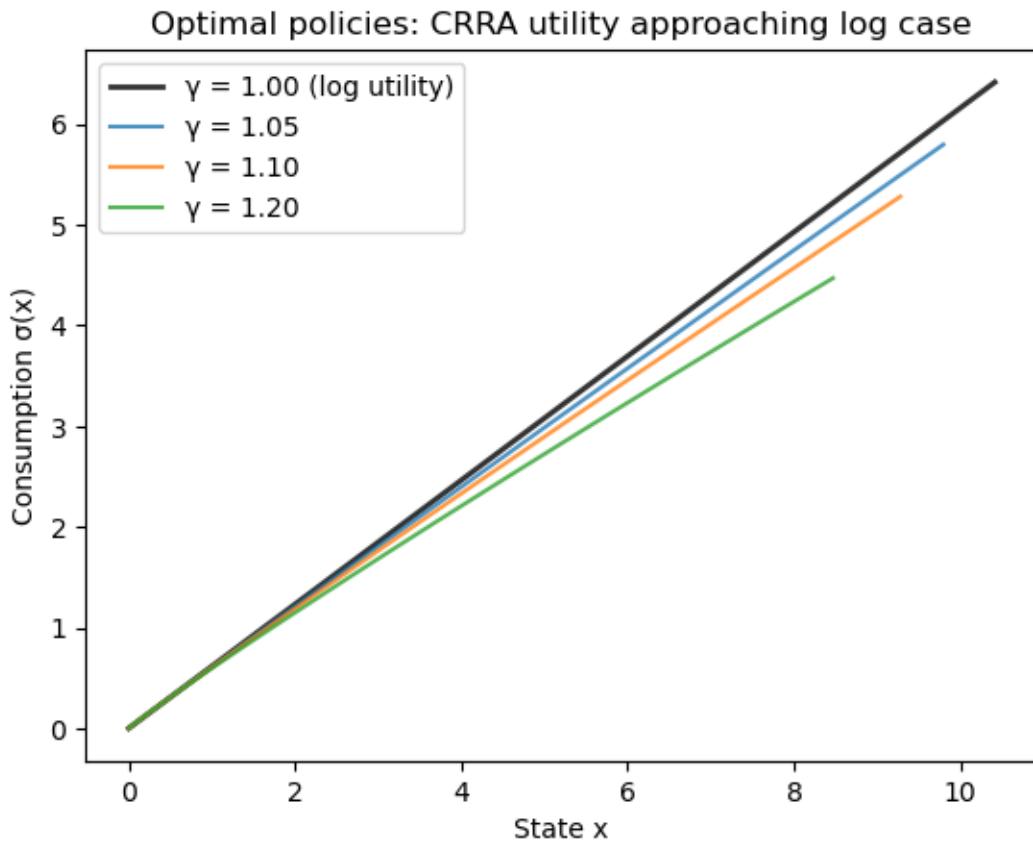
Plot the policies on their endogenous grids.

```

fig, ax = plt.subplots()

for y in y_values:
    x = endogenous_grids[y]
    if y == 1.0:
        ax.plot(x, policies[y], 'k-', linewidth=2,
                 label=f'Y = {y:.2f} (log utility)', alpha=0.8)
    else:
        ax.plot(x, policies[y], label=f'Y = {y:.2f}', alpha=0.8)

ax.set_xlabel('State x')
ax.set_ylabel('Consumption σ(x)')
ax.legend()
ax.set_title('Optimal policies: CRRA utility approaching log case')
plt.show()
    
```



Note that the plots for  $\gamma > 1$  do not cover the entire x-axis range shown.

This is because the endogenous grid  $x = s + \sigma(s)$  depends on the consumption policy, which varies with  $\gamma$ .

Let's check the maximum deviation between the log utility case ( $\gamma = 1.0$ ) and values approaching from above.

```

for y in [1.05, 1.1, 1.2]:
    max_diff = jnp.max(jnp.abs(policies[1.0] - policies[y]))
    print(f"Max difference between y=1.0 and y={y}: {max_diff:.6f}")
    
```

```

Max difference between y=1.0 and y=1.05: 0.619199
Max difference between y=1.0 and y=1.1: 1.1362
Max difference between y=1.0 and y=1.2: 1.94592
    
```

As expected, the differences decrease as  $\gamma$  approaches 1 from above, confirming convergence.



**Part IX**

**Household Problems**



## THE INCOME FLUCTUATION PROBLEM I: DISCRETIZATION AND VFI

### 57.1 Overview

In this lecture, we study an optimal savings problem for an infinitely lived consumer—the “common ancestor” described in [Ljungqvist and Sargent, 2018], section 1.3.

This savings problem is often called an **income fluctuation problem** or a **household problem**.

It is an essential sub-problem for many representative macroeconomic models

- [Aiyagari, 1994]
- [Huggett, 1993]
- etc.

It is related to the decision problem in *Optimal Savings III: Stochastic Returns* but differs in significant ways.

For example,

1. The choice problem for the agent includes an additive income term that leads to an occasionally binding constraint.
2. Shocks affecting the budget constraint are correlated, forcing us to track an extra state variable.

We will begin by working with a relatively basic version of the model and solving it via old-fashioned discretization + value function iteration.

Although this approach is not the fastest or the most efficient, it is very robust and flexible.

For example, if we suddenly decided to add Epstein–Zin preferences, or modify ordinary conditional expectations to quantiles, the technique would continue to work well.

#### Note

The same is not true of some other methods we will deploy, such as the endogenous grid method.

This is a general rule of computation and analysis — while we can often come up with faster algorithms by exploiting structure, these new algorithms are typically less robust.

They are less robust precisely because they exploit more structure — which implies that they are, inevitably, more vulnerable to change.

In addition to Anaconda, this lecture will need the following libraries:

```
! pip install quantecon jax
```

We will use the following imports:

```

import quantecon as qe
import jax
import jax.numpy as jnp
import matplotlib.pyplot as plt
from typing import NamedTuple
from time import time
    
```

We'll use 64 bit floats to gain extra precision.

```

jax.config.update("jax_enable_x64", True)
    
```

## 57.2 Set Up

We study a household that chooses a state-contingent consumption plan  $\{c_t\}_{t \geq 0}$  to maximize

$$\mathbb{E} \sum_{t=0}^{\infty} \beta^t u(c_t)$$

subject to

$$a_{t+1} + c_t \leq Ra_t + y_t$$

Here

- $c_t$  is consumption and  $c_t \geq 0$ ,
- $a_t$  is assets and  $a_t \geq 0$ ,
- $R = 1 + r$  is a gross rate of return, and
- $(y_t)_{t \geq 0}$  is labor income, taking values in some finite set  $Y$ .

We assume below that labor income dynamics follow a discretized AR(1) process.

We set  $S := \mathbb{R}_+ \times Y$ , which represents the state space.

The **value function**  $V: S \rightarrow \mathbb{R}$  is defined by

$$V(a, y) := \max \mathbb{E} \left\{ \sum_{t=0}^{\infty} \beta^t u(c_t) \right\} \quad (57.1)$$

where the maximization is over all feasible consumption sequences given  $(a_0, y_0) = (a, y)$ .

The Bellman equation is

$$v(a, y) = \max_{0 \leq a' \leq Ra+y} \left\{ u(Ra + y - a') + \beta \sum_{y'} v(a', y') Q(y, y') \right\}$$

where

$$u(c) = \frac{c^{1-\gamma}}{1-\gamma}$$

In the code we use the function

$$B((a, y), a', v) = u(Ra + y - a') + \beta \sum_{y'} v(a', y') Q(y, y').$$

the encapsulate the right hand side of the Bellman equation.

## 57.3 Code

The following code defines a NamedTuple to store the model parameters and grids.

```

class Model(NamedTuple):
    β: float          # Discount factor
    R: float          # Gross interest rate
    γ: float          # CRRA parameter
    a_grid: jnp.ndarray # Asset grid
    y_grid: jnp.ndarray # Income grid
    Q: jnp.ndarray     # Markov matrix for income

def create_consumption_model(
    R=1.01,           # Gross interest rate
    β=0.98,           # Discount factor
    γ=2,              # CRRA parameter
    a_min=0.01,        # Min assets
    a_max=10.0,        # Max assets
    a_size=150,         # Grid size
    ρ=0.9, v=0.1, y_size=100 # Income parameters
):
    """
    Creates an instance of the consumption-savings model.

    """
    a_grid = jnp.linspace(a_min, a_max, a_size)
    mc = qe.tauchen(n=y_size, rho=ρ, sigma=v)
    y_grid, Q = jnp.exp(mc.state_values), jax.device_put(mc.P)
    return Model(β, R, γ, a_grid, y_grid, Q)

```

Now we define the right hand side of the Bellman equation.

We'll use a vectorized coding style reminiscent of Matlab and NumPy (avoiding all loops).

Your are invited to explore an alternative style based around `jax.vmap` in the Exercises.

```

@jax.jit
def B(v, model):
    """
    A vectorized version of the right-hand side of the Bellman equation
    (before maximization), which is a 3D array representing

    B(a, y, a') = u(Ra + y - a') + β Σ_y' v(a', y') Q(y, y')

    for all (a, y, a').
    """

    # Unpack
    β, R, γ, a_grid, y_grid, Q = model
    a_size, y_size = len(a_grid), len(y_grid)

    # Compute current rewards r(a, y, ap) as array r[i, j, ip]
    a = jnp.reshape(a_grid, (a_size, 1, 1))      # a[i] → a[i, j, ip]
    y = jnp.reshape(y_grid, (1, y_size, 1))      # z[j] → z[i, j, ip]
    ap = jnp.reshape(a_grid, (1, 1, a_size))      # ap[ip] → ap[i, j, ip]
    c = R * a + y - ap

```

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```

# Calculate continuation rewards at all combinations of (a, y, ap)
v = jnp.reshape(v, (1, 1, a_size, y_size)) # v[ip, jp] -> v[i, j, ip, jp]
Q = jnp.reshape(Q, (1, y_size, 1, y_size)) # Q[j, jp] -> Q[i, j, ip, jp]
EV = jnp.sum(v * Q, axis=3) # sum over last index jp

# Compute the right-hand side of the Bellman equation
return jnp.where(c > 0, c**(1-y) / (1-y) + beta * EV, -jnp.inf)

```

Some readers might be concerned that we are creating high dimensional arrays, leading to inefficiency.

Could they be avoided by more careful vectorization?

In fact this is not necessary: this function will be JIT-compiled by JAX, and the JIT compiler will optimize compiled code to minimize memory use.

The Bellman operator  $T$  can be implemented by

```

@jax.jit
def T(v, model):
    "The Bellman operator."
    return jnp.max(B(v, model), axis=2)

```

The next function computes a  $v$ -greedy policy given  $v$  (i.e., the policy that maximizes the right-hand side of the Bellman equation.)

```

@jax.jit
def get_greedy(v, model):
    "Computes a v-greedy policy, returned as a set of indices."
    return jnp.argmax(B(v, model), axis=2)

```

### 57.3.1 Value function iteration

Now we define a solver that implements VFI.

First we write a simple version using a standard Python loop.

```

def value_function_iteration_python(model, tol=1e-5, max_iter=10_000):
    """
    Implements VFI using successive approximation with a Python loop.
    """
    v = jnp.zeros((len(model.a_grid), len(model.y_grid)))
    error = tol + 1
    k = 0

    while error > tol and k < max_iter:
        v_new = T(v, model)
        error = jnp.max(jnp.abs(v_new - v))
        v = v_new
        k += 1

    return v, get_greedy(v, model)

```

Next we write a version that uses `jax.lax.while_loop`.

```

@jax.jit
def value_function_iteration(model, tol=1e-5, max_iter=10_000):

```

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```

"""
Implements VFI using successive approximation.
"""

def body_fun(k_v_err):
    k, v, error = k_v_err
    v_new = T(v, model)
    error = jnp.max(jnp.abs(v_new - v))
    return k + 1, v_new, error

def cond_fun(k_v_err):
    k, v, error = k_v_err
    return jnp.logical_and(error > tol, k < max_iter)

v_init = jnp.zeros((len(model.a_grid), len(model.y_grid)))
k, v_star, error = jax.lax.while_loop(cond_fun, body_fun,
                                         (1, v_init, tol + 1))
return v_star, get_greedy(v_star, model)

```

### 57.3.2 Timing

Let's create an instance and compare the two implementations.

```
model = create_consumption_model()
```

```

W1127 00:53:47.091513      2523 cuda_executor.cc:1802] GPU interconnect information
 ↵not available: INTERNAL: NVML doesn't support extracting fabric info or NVLink
 ↵is not used by the device.
W1127 00:53:47.094884      2458 cuda_executor.cc:1802] GPU interconnect information
 ↵not available: INTERNAL: NVML doesn't support extracting fabric info or NVLink
 ↵is not used by the device.

```

First let's time the Python version.

```

print("Starting VFI using Python loop.")
start = time()
v_star_python, σ_star_python = value_function_iteration_python(model)
python_time = time() - start
print(f"VFI completed in {python_time} seconds.")

```

```

Starting VFI using Python loop.
VFI completed in 2.612592935562134 seconds.

```

Now let's time the `jax.lax.while_loop` version.

```

print("Starting VFI using jax.lax.while_loop.")
start = time()
v_star_jax, σ_star_jax = value_function_iteration(model)
v_star_jax.block_until_ready()
jax_with_compile = time() - start
print(f"VFI completed in {jax_with_compile} seconds.")

```

```

Starting VFI using jax.lax.while_loop.
VFI completed in 1.739452600479126 seconds.

```

Let's run it again to eliminate compile time.

```
start = time()
v_star_jax, σ_star_jax = value_function_iteration(model)
v_star_jax.block_until_ready()
jax_without_compile = time() - start
print(f"VFI completed in {jax_without_compile} seconds.")
```

VFI completed in 1.367109775543213 seconds.

Let's check that the two implementations produce the same result.

```
print(f"Values match: {jnp.allclose(v_star_python, v_star_jax)}")
print(f"Policies match: {jnp.allclose(σ_star_python, σ_star_jax)}")
```

Values match: True  
Policies match: True

Here's the speedup from using `jax.lax.while_loop`.

```
print(f"Relative speed = {python_time / jax_without_compile:.2f}")
```

Relative speed = 1.91

### 57.3.3 Asset Dynamics

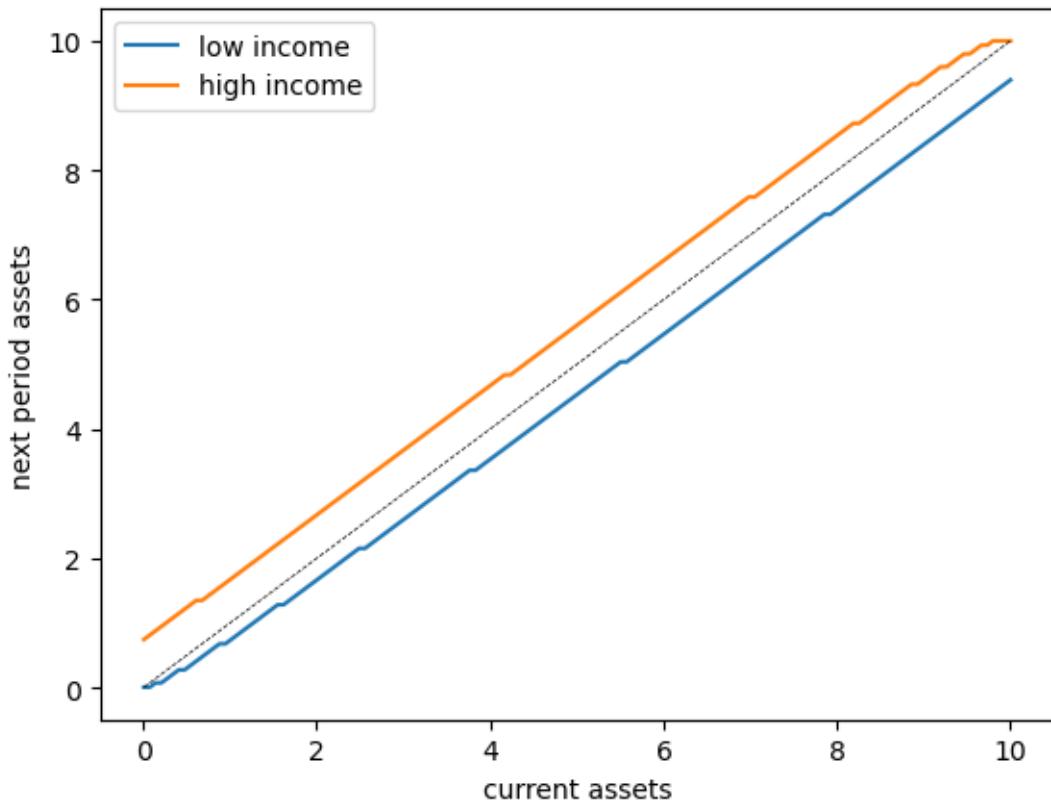
To understand long-run behavior, let's examine the asset accumulation dynamics under the optimal policy.

The following 45-degree diagram shows how assets evolve over time:

```
fig, ax = plt.subplots()

# Plot asset accumulation for first and last income states
for j, label in zip([0, -1], ['low income', 'high income']):
    # Get next-period assets for each current asset level
    a_next = model.a_grid[σ_star_jax[:, j]]
    ax.plot(model.a_grid, a_next, label=label)

# Add 45-degree line
ax.plot(model.a_grid, model.a_grid, 'k--', linewidth=0.5)
ax.set(xlabel='current assets', ylabel='next period assets')
ax.legend()
plt.show()
```



The plot shows the asset accumulation rule for each income state.

The dotted line is the 45-degree line, representing points where  $a_{t+1} = a_t$ .

We see that:

- For low income levels, assets tend to decrease (points below the 45-degree line)
- For high income levels, assets tend to increase at low asset levels
- The dynamics suggest convergence to a stationary distribution

## 57.4 Exercises

### Exercise 57.4.1

In this exercise, we explore an alternative approach to implementing value function iteration using `jax.vmap`.

For this simple optimal savings problem, direct vectorization is relatively easy.

In particular, it's straightforward to express the right hand side of the Bellman equation as an array that stores evaluations of the function at every state and control.

However, for more complex models, direct vectorization can be much harder.

For this reason, it helps to have another approach to fast JAX implementations up our sleeves.

Your task is to implement a version that:

1. writes the right hand side of the Bellman operator as a function of individual states and controls, and

2. applies `jax.vmap` on the outside to achieve a parallelized solution.

Specifically:

1. Rewrite  $B$  to take indices  $(i, j, ip)$  corresponding to  $(a, y, a')$  and compute the Bellman equation for those specific indices.
2. Use `jax.vmap` successively to vectorize over all indices (use staged vmap as shown in earlier examples).
3. Implement `T_vmap` and `get_greedy_vmap` functions using the vectorized  $B$ .
4. Implement `value_iteration_vmap` using `jax.lax.while_loop`.
5. Test that your implementation produces the same results as the direct vectorization approach.
6. Compare the execution times of both approaches.

### i Solution

Here's one solution.

First let's rewrite  $B$  to work with individual indices:

```
def B(v, model, i, j, ip):
    """
    The right-hand side of the Bellman equation before maximization, which takes
    the form

    B(a, y, a') = u(Ra + y - a') + β ∑_y' v(a', y') Q(y, y')

    The indices are (i, j, ip) -> (a, y, a').
    """
    β, R, y, a_grid, y_grid, Q = model
    a, y, ap = a_grid[i], y_grid[j], a_grid[ip]
    c = R * a + y - ap
    EV = jnp.sum(v[ip, :] * Q[j, :])
    return jnp.where(c > 0, c**(1-y)/(1-y) + β * EV, -jnp.inf)
```

Now we successively apply `vmap` to simulate nested loops.

```
B_1      = jax.vmap(B,     in_axes=(None, None, None, None, 0))
B_2      = jax.vmap(B_1,   in_axes=(None, None, None, 0,      None))
B_vmap = jax.vmap(B_2,   in_axes=(None, None, 0,      None, None))
```

Here's the Bellman operator and the `get_greedy` functions for the `vmap` case.

```
@jax.jit
def T_vmap(v, model):
    "The Bellman operator."
    a_indices = jnp.arange(len(model.a_grid))
    y_indices = jnp.arange(len(model.y_grid))
    B_values = B_vmap(v, model, a_indices, y_indices, a_indices)
    return jnp.max(B_values, axis=-1)

@jax.jit
def get_greedy_vmap(v, model):
    "Computes a v-greedy policy, returned as a set of indices."
    a_indices = jnp.arange(len(model.a_grid))
    y_indices = jnp.arange(len(model.y_grid))
    B_values = B_vmap(v, model, a_indices, y_indices, a_indices)
    return jnp.argmax(B_values, axis=-1)
```

Here's the iteration routine.

```
def value_iteration_vmap(model, tol=1e-5, max_iter=10_000):
    """
    Implements VFI using vmap and successive approximation.
    """

    def body_fun(k_v_err):
        k, v, error = k_v_err
        v_new = T_vmap(v, model)
        error = jnp.max(jnp.abs(v_new - v))
        return k + 1, v_new, error

    def cond_fun(k_v_err):
        k, v, error = k_v_err
        return jnp.logical_and(error > tol, k < max_iter)

    v_init = jnp.zeros((len(model.a_grid), len(model.y_grid)))
    k, v_star, error = jax.lax.while_loop(cond_fun, body_fun,
                                            (1, v_init, tol + 1))
    return v_star, get_greedy_vmap(v_star, model)
```

Let's see how long it takes to solve the model using the vmap method.

```
print("Starting VFI using vmap.")
start = time()
v_star_vmap, σ_star_vmap = value_iteration_vmap(model)
v_star_vmap.block_until_ready()
jax_vmap_with_compile = time() - start
print(f"VFI completed in {jax_vmap_with_compile} seconds.")

Starting VFI using vmap.
VFI completed in 0.9495749473571777 seconds.
```

Let's run it again to get rid of compile time.

```
start = time()
v_star_vmap, σ_star_vmap = value_iteration_vmap(model)
v_star_vmap.block_until_ready()
jax_vmap_without_compile = time() - start
print(f"VFI completed in {jax_vmap_without_compile} seconds.")

VFI completed in 0.45188260078430176 seconds.
```

We need to make sure that we got the same result.

```
print(jnp.allclose(v_star_vmap, v_star_jax))
print(jnp.allclose(σ_star_vmap, σ_star_jax))

True
True
```

Here's the comparison with the first JAX implementation (which used direct vectorization).

```
print(f"Relative speed = {jax_without_compile / jax_vmap_without_compile}")

Relative speed = 3.025364935871427
```

The execution times for the two JAX versions are relatively similar.

However, as emphasized above, having a second method up our sleeves (i.e, the vmap approach) will be helpful when confronting dynamic programs with more sophisticated Bellman equations.



## THE INCOME FLUCTUATION PROBLEM II: OPTIMISTIC POLICY ITERATION

### 58.1 Overview

In *The Income Fluctuation Problem I: Discretization and VFI* we studied the income fluctuation problem and solved it using value function iteration (VFI).

In this lecture we'll solve the same problem using **optimistic policy iteration** (OPI), which is very general, typically faster than VFI and only slightly more complex.

OPI combines elements of both value function iteration and policy iteration.

A detailed discussion of the algorithm can be found in [DP1](#).

Here our aim is to implement OPI and test whether or not it yields significant speed improvements over standard VFI for the income fluctuation problem.

In addition to Anaconda, this lecture will need the following libraries:

```
!pip install quantecon jax
```

We will use the following imports:

```
import quantecon as qe
import jax
import jax.numpy as jnp
import matplotlib.pyplot as plt
from typing import NamedTuple
from time import time
```

### 58.2 Model and Primitives

The model and parameters are the same as in *The Income Fluctuation Problem I: Discretization and VFI*.

We repeat the key elements here for convenience.

The household's problem is to maximize

$$\mathbb{E} \sum_{t=0}^{\infty} \beta^t u(c_t)$$

subject to

$$a_{t+1} + c_t \leq Ra_t + y_t$$

where  $u(c) = c^{1-\gamma}/(1 - \gamma)$ .

Here's the model structure:

```

class Model(NamedTuple):
    β: float             # Discount factor
    R: float              # Gross interest rate
    γ: float               # CRRA parameter
    a_grid: jnp.ndarray   # Asset grid
    y_grid: jnp.ndarray   # Income grid
    Q: jnp.ndarray        # Markov matrix for income

def create_consumption_model(  

    R=1.01,                  # Gross interest rate  

    β=0.98,                  # Discount factor  

    γ=2,                     # CRRA parameter  

    a_min=0.01,                # Min assets  

    a_max=10.0,                # Max assets  

    a_size=150,                 # Grid size  

    ρ=0.9, v=0.1, y_size=100  # Income parameters
):
    """
    Creates an instance of the consumption-savings model.
    """
    a_grid = jnp.linspace(a_min, a_max, a_size)
    mc = qe.tauchen(n=y_size, rho=ρ, sigma=v)
    y_grid, Q = jnp.exp(mc.state_values), jax.device_put(mc.P)
    return Model(β, R, γ, a_grid, y_grid, Q)

```

## 58.3 Operators and Policies

We repeat some functions from *The Income Fluctuation Problem I: Discretization and VFI*.

Here is the right hand side of the Bellman equation:

```

def B(v, model, i, j, ip):
    """
    The right-hand side of the Bellman equation before maximization, which takes
    the form

    B(a, y, a') = u(Ra + y - a') + β Σ_y' v(a', y') Q(y, y')
    The indices are (i, j, ip) -> (a, y, a').
    """
    β, R, γ, a_grid, y_grid, Q = model
    a, y, ap = a_grid[i], y_grid[j], a_grid[ip]
    c = R * a + y - ap
    EV = jnp.sum(v[ip, :] * Q[j, :])
    return jnp.where(c > 0, c**γ / (1-γ) + β * EV, -jnp.inf)

```

Now we successively apply vmap to vectorize over all indices:

```

B_1      = jax.vmap(B,    in_axes=(None, None, None, None, 0))
B_2      = jax.vmap(B_1,  in_axes=(None, None, None, 0,       None))

```

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```
B_vmap = jax.vmap(B_2, in_axes=(None, None, 0, None, None))
```

Here's the Bellman operator:

```
def T(v, model):
    """The Bellman operator."""
    a_indices = jnp.arange(len(model.a_grid))
    y_indices = jnp.arange(len(model.y_grid))
    B_values = B_vmap(v, model, a_indices, y_indices, a_indices)
    return jnp.max(B_values, axis=-1)
```

Here's the function that computes a  $v$ -greedy policy:

```
def get_greedy(v, model):
    """Computes a v-greedy policy, returned as a set of indices."""
    a_indices = jnp.arange(len(model.a_grid))
    y_indices = jnp.arange(len(model.y_grid))
    B_values = B_vmap(v, model, a_indices, y_indices, a_indices)
    return jnp.argmax(B_values, axis=-1)
```

Now we define the policy operator  $T_\sigma$ , which is the Bellman operator with policy  $\sigma$  fixed.

For a given policy  $\sigma$ , the policy operator is defined by

$$(T_\sigma v)(a, y) = u(Ra + y - \sigma(a, y)) + \beta \sum_{y'} v(\sigma(a, y), y') Q(y, y')$$

```
def T_sigma(v, sigma, model, i, j):
    """
    The sigma-policy operator for indices (i, j) -> (a, y).
    """
    beta, R, y, a_grid, y_grid, Q = model

    # Get values at current state
    a, y = a_grid[i], y_grid[j]
    # Get policy choice
    ap = a_grid[sigma[i, j]]

    # Compute current reward
    c = R * a + y - ap
    r = jnp.where(c > 0, c**(1-y)/(1-y), -jnp.inf)

    # Compute expected value
    EV = jnp.sum(v[sigma[i, j], :] * Q[j, :])

    return r + beta * EV
```

Apply vmap to vectorize:

```
T_sigma_1 = jax.vmap(T_sigma, in_axes=(None, None, None, None, 0))
T_sigma_vmap = jax.vmap(T_sigma_1, in_axes=(None, None, None, 0, None))

def T_sigma_vec(v, sigma, model):
    """Vectorized version of T_sigma."""
    a_size, y_size = len(model.a_grid), len(model.y_grid)
    a_indices = jnp.arange(a_size)
    y_indices = jnp.arange(y_size)
    return T_sigma_vmap(v, sigma, model, a_indices, y_indices)
```

Now we need a function to apply the policy operator  $m$  times:

```
def iterate_policy_operator(σ, v, m, model):
    """
    Apply the policy operator  $T_σ$  exactly  $m$  times to  $v$ .
    """
    def update(i, v):
        return T_σ_vec(v, σ, model)

    v = jax.lax.fori_loop(0, m, update, v)
    return v
```

## 58.4 Value Function Iteration

For comparison, here's VFI from *The Income Fluctuation Problem I: Discretization and VFI*:

```
@jax.jit
def value_function_iteration(model, tol=1e-5, max_iter=10_000):
    """
    Implements VFI using successive approximation.
    """
    def body_fun(k_v_err):
        k, v, error = k_v_err
        v_new = T(v, model)
        error = jnp.max(jnp.abs(v_new - v))
        return k + 1, v_new, error

    def cond_fun(k_v_err):
        k, v, error = k_v_err
        return jnp.logical_and(error > tol, k < max_iter)

    v_init = jnp.zeros((len(model.a_grid), len(model.y_grid)))
    k, v_star, error = jax.lax.while_loop(cond_fun, body_fun,
                                           (1, v_init, tol + 1))
    return v_star, get_greedy(v_star, model)
```

## 58.5 Optimistic Policy Iteration

Now we implement OPI.

The algorithm alternates between

1. Performing  $m$  policy operator iterations to update the value function
2. Computing a new greedy policy based on the updated value function

```
@jax.jit
def optimistic_policy_iteration(model, m=10, tol=1e-5, max_iter=10_000):
    """
    Implements optimistic policy iteration with step size  $m$ .
    Parameters:
    -----
    model : Model
```

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```

The consumption-savings model
m : int
    Number of policy operator iterations per step
tol : float
    Tolerance for convergence
max_iter : int
    Maximum number of iterations
"""
v_init = jnp.zeros((len(model.a_grid), len(model.y_grid)))

def condition_function(inputs):
    i, v, error = inputs
    return jnp.logical_and(error > tol, i < max_iter)

def update(inputs):
    i, v, error = inputs
    last_v = v
    sigma = get_greedy(v, model)
    v = iterate_policy_operator(sigma, v, m, model)
    error = jnp.max(jnp.abs(v - last_v))
    i += 1
    return i, v, error

num_iter, v, error = jax.lax.while_loop(condition_function,
                                         update,
                                         (0, v_init, tol + 1))

return v, get_greedy(v, model)

```

## 58.6 Timing Comparison

Let's create a model and compare the performance of VFI and OPI.

```
model = create_consumption_model()
```

```

W1127 00:54:19.288776      2931 cuda_executor.cc:1802] GPU interconnect information
↳ not available: INTERNAL: NVML doesn't support extracting fabric info or NVLink
↳ is not used by the device.
W1127 00:54:19.292201      2868 cuda_executor.cc:1802] GPU interconnect information
↳ not available: INTERNAL: NVML doesn't support extracting fabric info or NVLink
↳ is not used by the device.

```

First, let's time VFI:

```

print("Starting VFI.")
start = time()
v_star_vfi, sigma_star_vfi = value_function_iteration(model)
v_star_vfi.block_until_ready()
vfi_time_with_compile = time() - start
print(f"VFI completed in {vfi_time_with_compile:.2f} seconds.")

```

```

Starting VFI.
VFI completed in 0.78 seconds.

```

Run it again to eliminate compile time:

```
start = time()
v_star_vfi, σ_star_vfi = value_function_iteration(model)
v_star_vfi.block_until_ready()
vfi_time = time() - start
print(f"VFI completed in {vfi_time:.2f} seconds.")
```

VFI completed in 0.09 seconds.

Now let's time OPI with different values of m:

```
print("Starting OPI with m=50.")
start = time()
v_star_opi, σ_star_opi = optimistic_policy_iteration(model, m=50)
v_star_opi.block_until_ready()
opi_time_with_compile = time() - start
print(f"OPI completed in {opi_time_with_compile:.2f} seconds.")
```

Starting OPI with m=50.  
OPI completed in 0.50 seconds.

Run it again:

```
start = time()
v_star_opi, σ_star_opi = optimistic_policy_iteration(model, m=50)
v_star_opi.block_until_ready()
opi_time = time() - start
print(f"OPI completed in {opi_time:.2f} seconds.")
```

OPI completed in 0.03 seconds.

Check that we get the same result:

```
print(f"Values match: {jnp.allclose(v_star_vfi, v_star_opi)}")
```

Values match: True

The value functions match, confirming both algorithms converge to the same solution.

Let's visually compare the asset dynamics under both policies:

```
fig, axes = plt.subplots(1, 2, figsize=(12, 5))

# VFI policy
for j, label in zip([0, -1], ['low income', 'high income']):
    a_next_vfi = model.a_grid[σ_star_vfi[:, j]]
    axes[0].plot(model.a_grid, a_next_vfi, label=label)
axes[0].plot(model.a_grid, model.a_grid, 'k--', linewidth=0.5, alpha=0.5)
axes[0].set(xlabel='current assets', ylabel='next period assets', title='VFI')
axes[0].legend()

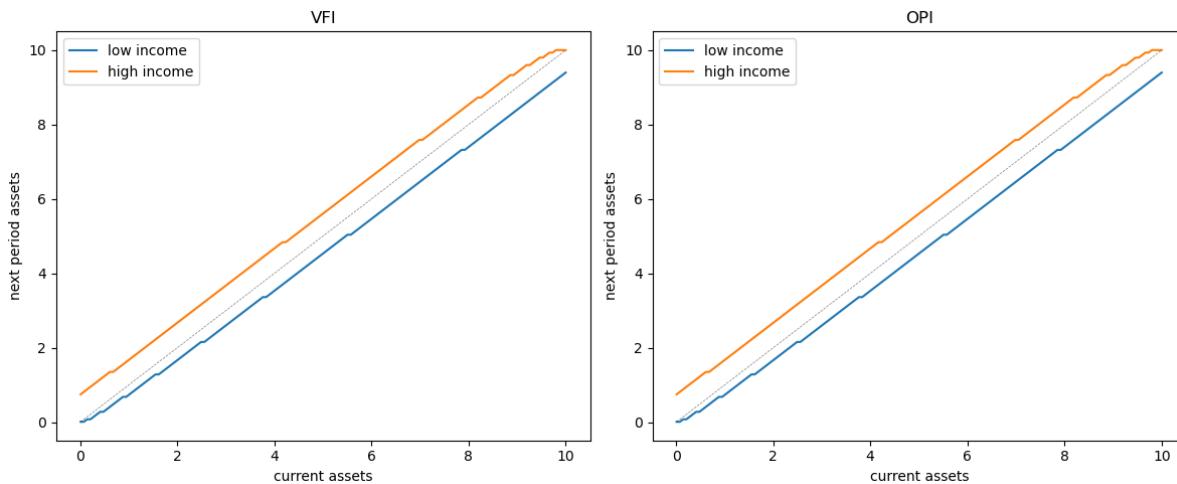
# OPI policy
for j, label in zip([0, -1], ['low income', 'high income']):
    a_next_opi = model.a_grid[σ_star_opi[:, j]]
    axes[1].plot(model.a_grid, a_next_opi, label=label)
axes[1].plot(model.a_grid, model.a_grid, 'k--', linewidth=0.5, alpha=0.5)
```

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```
axes[1].set(xlabel='current assets', ylabel='next period assets', title='OPI')
axes[1].legend()

plt.tight_layout()
plt.show()
```



The policies are visually indistinguishable, confirming both methods produce the same solution.

Here's the speedup:

```
print(f"Speedup factor: {vfi_time / opi_time:.2f}")
```

Speedup factor: 2.62

Let's try different values of  $m$  to see how it affects performance:

```
m_vals = [1, 5, 10, 25, 50, 100, 200, 400]
opi_times = []

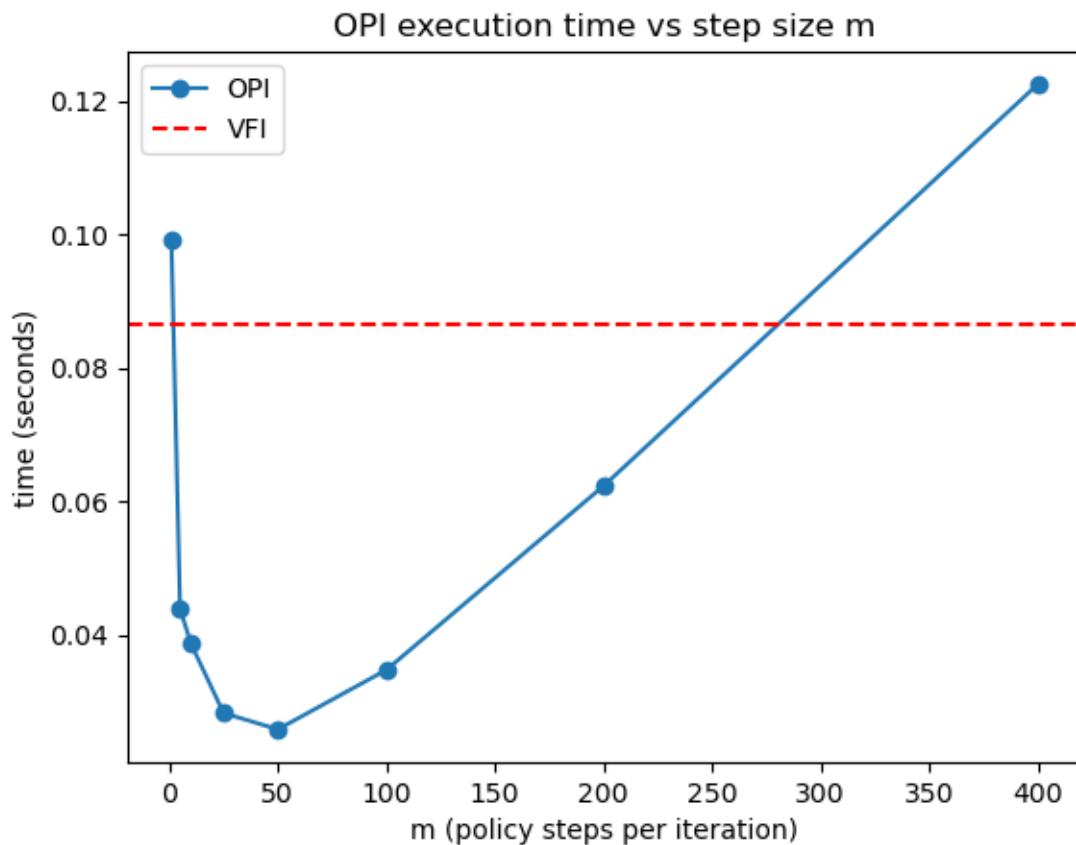
for m in m_vals:
    start = time()
    v_star, sigma_star = optimistic_policy_iteration(model, m=m)
    v_star.block_until_ready()
    elapsed = time() - start
    opi_times.append(elapsed)
    print(f"OPI with m={m:3d} completed in {elapsed:.2f} seconds.")
```

OPI with m= 1 completed in 0.10 seconds.  
 OPI with m= 5 completed in 0.04 seconds.  
 OPI with m= 10 completed in 0.04 seconds.  
 OPI with m= 25 completed in 0.03 seconds.  
 OPI with m= 50 completed in 0.03 seconds.  
 OPI with m=100 completed in 0.03 seconds.  
 OPI with m=200 completed in 0.06 seconds.  
 OPI with m=400 completed in 0.12 seconds.

Plot the results:

```

fig, ax = plt.subplots()
ax.plot(m_vals, opi_times, 'o-', label='OPI')
ax.axhline(vfi_time, linestyle='--', color='red', label='VFI')
ax.set_xlabel('m (policy steps per iteration)')
ax.set_ylabel('time (seconds)')
ax.legend()
ax.set_title('OPI execution time vs step size m')
plt.show()
    
```



Here's a summary of the results

- OPI outperforms VFI for a large range of  $m$  values.
- For very large  $m$ , OPI performance begins to degrade as we spend too much time iterating the policy operator.

## 58.7 Exercises

### 1 Exercise 58.7.1

The speed gains achieved by OPI are quite robust to parameter changes.

Confirm this by experimenting with different parameter values for the income process ( $\rho$  and  $\nu$ ).

Measure how they affect the relative performance of VFI vs OPI.

Try:

- $\rho \in \{0.8, 0.9, 0.95\}$
- $\nu \in \{0.05, 0.1, 0.2\}$

For each combination, compute the speedup factor (VFI time / OPI time) and report your findings.

### Solution

Here's one solution:

```

p_vals = [0.8, 0.9, 0.95]
v_vals = [0.05, 0.1, 0.2]

results = []

for p in p_vals:
    for v in v_vals:
        print(f"\nTesting p={p}, v={v}")

        # Create model
        model = create_consumption_model(p=p, v=v)

        # Time VFI
        start = time()
        v_vfi, sigma_vfi = value_function_iteration(model)
        v_vfi.block_until_ready()
        vfi_t = time() - start

        # Time OPI
        start = time()
        v_opi, sigma_opi = optimistic_policy_iteration(model, m=10)
        v_opi.block_until_ready()
        opi_t = time() - start

        speedup = vfi_t / opi_t
        results.append((p, v, speedup))
        print(f"  VFI: {vfi_t:.2f}s, OPI: {opi_t:.2f}s, Speedup: {speedup:.2f}x")

# Print summary
print("\nSummary of speedup factors:")
for p, v, speedup in results:
    print(f"p={p}, v={v}: {speedup:.2f}x")

```

```
Testing ρ=0.8, v=0.05
VFI: 0.06s, OPI: 0.04s, Speedup: 1.49x

Testing ρ=0.8, v=0.1
VFI: 0.06s, OPI: 0.04s, Speedup: 1.70x

Testing ρ=0.8, v=0.2
VFI: 0.06s, OPI: 0.04s, Speedup: 1.67x

Testing ρ=0.9, v=0.05
VFI: 0.06s, OPI: 0.04s, Speedup: 1.71x

Testing ρ=0.9, v=0.1
VFI: 0.06s, OPI: 0.04s, Speedup: 1.64x

Testing ρ=0.9, v=0.2
VFI: 0.06s, OPI: 0.04s, Speedup: 1.72x

Testing ρ=0.95, v=0.05
VFI: 0.06s, OPI: 0.04s, Speedup: 1.62x

Testing ρ=0.95, v=0.1
VFI: 0.06s, OPI: 0.04s, Speedup: 1.64x

Testing ρ=0.95, v=0.2
VFI: 0.07s, OPI: 0.04s, Speedup: 1.81x

Summary of speedup factors:
ρ=0.8, v=0.05: 1.49x
ρ=0.8, v=0.1: 1.70x
ρ=0.8, v=0.2: 1.67x
ρ=0.9, v=0.05: 1.71x
ρ=0.9, v=0.1: 1.64x
ρ=0.9, v=0.2: 1.72x
ρ=0.95, v=0.05: 1.62x
ρ=0.95, v=0.1: 1.64x
ρ=0.95, v=0.2: 1.81x
```

## THE INCOME FLUCTUATION PROBLEM III: THE ENDOGENOUS GRID METHOD

### Contents

- *The Income Fluctuation Problem III: The Endogenous Grid Method*
  - *Overview*
  - *The Household Problem*
  - *Computation*
  - *NumPy Implementation*
  - *JAX Implementation*
  - *Simulation*
  - *Wealth Inequality*
  - *Exercises*

### 59.1 Overview

In this lecture we continue examining a version of the IFP from

- *The Income Fluctuation Problem I: Discretization and VFI* and
- *The Income Fluctuation Problem II: Optimistic Policy Iteration*.

We will make three changes.

1. Add a transient shock component to labor income (as well as a persistent one).
2. Change the timing to one that is more efficient for our set up.
3. Use the endogenous grid method (EGM) to solve the model.

We use EGM because we know it to be fast and accurate from *Optimal Savings VI: EGM with JAX*.

In addition to what's in Anaconda, this lecture will need the following libraries:

```
!pip install quantecon jax
```

We'll also need the following imports:

```

import matplotlib.pyplot as plt
import numpy as np
import numba
from quantecon import MarkovChain
import jax
import jax.numpy as jnp
from typing import NamedTuple
    
```

We will use 64-bit precision in JAX because we want to compare NumPy outputs with JAX outputs and NumPy arrays default to 64 bits.

```

jax.config.update("jax_enable_x64", True)
    
```

### 59.1.1 References

The primary source for the technical details discussed below is [Ma *et al.*, 2020].

Other references include [Deaton, 1991], [Den Haan, 2010], [Kuhn, 2013], [Rabault, 2002], [Reiter, 2009] and [Schechtman and Escudero, 1977].

## 59.2 The Household Problem

Let's write down the model and then discuss how to solve it.

### 59.2.1 Set-Up

A household chooses a state-contingent consumption plan  $\{c_t\}_{t \geq 0}$  to maximize

$$\mathbb{E} \sum_{t=0}^{\infty} \beta^t u(c_t)$$

subject to

$$a_{t+1} = R(a_t - c_t) + Y_{t+1} \quad c_t \geq 0, \quad a_t \geq 0 \quad t = 0, 1, \dots \quad (59.1)$$

Here

- $\beta \in (0, 1)$  is the discount factor
- $a_t$  is asset holdings at time  $t$ , with borrowing constraint  $a_t \geq 0$
- $c_t$  is consumption
- $Y_t$  is non-capital income (wages, unemployment compensation, etc.)
- $R := 1 + r$ , where  $r > 0$  is the interest rate on savings

The timing here is as follows:

1. At the start of period  $t$ , the household observes current asset holdings  $a_t$ .
2. The household chooses current consumption  $c_t$ .
3. Savings  $s_t := a_t - c_t$  earns interest at rate  $r$ .
4. Labor income  $Y_{t+1}$  is realized and time shifts to  $t + 1$ .

Non-capital income  $Y_t$  is given by  $Y_t = y(Z_t, \eta_t)$ , where

- $\{Z_t\}$  is an exogenous state process (persistent component),
- $\{\eta_t\}$  is an IID shock process, and
- $y$  is a function taking values in  $\mathbb{R}_+$ .

Throughout this lecture, we assume that  $\eta_t \sim N(0, 1)$ .

We take  $\{Z_t\}$  to be a finite state Markov chain taking values in  $\mathbb{Z}$  with Markov matrix  $\Pi$ .

The shock process  $\{\eta_t\}$  is independent of  $\{Z_t\}$  and represents transient income fluctuations.

### Note

In previous lectures we used the more standard household budget constraint  $a_{t+1} + c_t \leq Ra_t + Y_t$ .

This setup, which is pervasive in quantitative economics, was developed for discretization.

It means that the control variable is also the next period state  $a_{t+1}$ , which makes it straightforward to restrict assets to a finite grid.

But fixing the control to be the next period state forces us to include more information in the current state, which expands the size of the state space.

Moreover, aiming for discretization is not always a good idea, since it suffers heavily from the curse of dimensionality.

The timing we use here is considerably more efficient than the traditional one.

- The transient component of labor income is automatically integrated out, instead of becoming a state variables.
- Forcing the next period state to be the control variable is not necessary due to the use of EGM.

We further assume that

1.  $\beta R < 1$
2.  $u$  is smooth, strictly increasing and strictly concave with  $\lim_{c \rightarrow 0} u'(c) = \infty$  and  $\lim_{c \rightarrow \infty} u'(c) = 0$
3.  $y(z, \eta) = \exp(a_y \eta + z b_y)$  where  $a_y, b_y$  are positive constants

The asset space is  $\mathbb{R}_+$  and the state is the pair  $(a, z) \in \mathbb{S} := \mathbb{R}_+ \times \mathbb{Z}$ .

A **feasible consumption path** from  $(a, z) \in \mathbb{S}$  is a consumption sequence  $\{c_t\}$  such that  $\{c_t\}$  and its induced asset path  $\{a_t\}$  satisfy

1.  $(a_0, z_0) = (a, z)$
2. the feasibility constraints in (59.1), and
3. adaptedness, which means that  $c_t$  is a function of random outcomes up to date  $t$  but not after.

The meaning of the third point is just that consumption at time  $t$  cannot be a function of outcomes yet to be observed.

In fact, for this problem, consumption can be chosen optimally by taking it to be contingent only on the current state.

Optimality is defined below.

### 59.2.2 Value Function and Euler Equation

The **value function**  $V: \mathbb{S} \rightarrow \mathbb{R}$  is defined by

$$V(a, z) := \max \mathbb{E} \left\{ \sum_{t=0}^{\infty} \beta^t u(c_t) \right\} \quad (59.2)$$

where the maximization is over all feasible consumption paths from  $(a, z)$ .

An **optimal consumption path** from  $(a, z)$  is a feasible consumption path from  $(a, z)$  that maximizes (57.1).

To pin down such paths we can use a version of the Euler equation, which in the present setting is

$$u'(c_t) \geq \beta R \mathbb{E}_t u'(c_{t+1}) \quad (59.3)$$

with

$$c_t < a_t \implies u'(c_t) = \beta R \mathbb{E}_t u'(c_{t+1}) \quad (59.4)$$

When  $c_t$  hits the upper bound  $a_t$ , the strict inequality  $u'(c_t) > \beta R \mathbb{E}_t u'(c_{t+1})$  can occur because  $c_t$  cannot increase sufficiently to attain equality.

The case  $c_t = 0$  never arises along the optimal path because  $u'(0) = \infty$ .

### 59.2.3 Optimality Results

As shown in [Ma *et al.*, 2020],

1. For each  $(a, z) \in \mathbb{S}$ , a unique optimal consumption path from  $(a, z)$  exists
2. This path is the unique feasible path from  $(a, z)$  satisfying the Euler equations (59.3)-(59.4) and the transversality condition

$$\lim_{t \rightarrow \infty} \beta^t \mathbb{E}[u'(c_t)a_{t+1}] = 0 \quad (59.5)$$

Moreover, there exists an **optimal consumption policy**  $\sigma^*: \mathbb{S} \rightarrow \mathbb{R}_+$  such that the path from  $(a, z)$  generated by

$$(a_0, z_0) = (a, z), \quad c_t = \sigma^*(a_t, Z_t) \quad \text{and} \quad a_{t+1} = R(a_t - c_t) + Y_{t+1}$$

satisfies both the Euler equations (59.3)-(59.4) and (59.5), and hence is the unique optimal path from  $(a, z)$ .

Thus, to solve the optimization problem, we need to compute the policy  $\sigma^*$ .

## 59.3 Computation

We solve for the optimal consumption policy using time iteration and the endogenous grid method, which were previously discussed in

- *Optimal Savings IV: Time Iteration*
- *Optimal Savings V: The Endogenous Grid Method*

### 59.3.1 Solution Method

We rewrite (59.4) to make it a statement about functions rather than random variables:

$$(u' \circ \sigma)(a, z) = \beta R \sum_{z'} \int (u' \circ \sigma)[R(a - \sigma(a, z)) + y(z', \eta'), z']\phi(\eta')d\eta' \Pi(z, z') \quad (59.6)$$

Here

- $(u' \circ \sigma)(s) := u'(\sigma(s))$ ,
- primes indicate next period states (as well as derivatives),
- $\phi$  is the density of the shock  $\eta_t$  (standard normal), and
- $\sigma$  is the unknown function.

The equality (59.6) holds at all interior choices, meaning  $\sigma(a, z) < a$ .

We aim to find a fixed point  $\sigma$  of (59.6).

To do so we use the EGM.

Below we use the relationships  $a_t = c_t + s_t$  and  $a_{t+1} = Rs_t + Y_{t+1}$ .

We begin with an exogenous savings grid  $s_0 < s_1 < \dots < s_m$  with  $s_0 = 0$ .

We fix a current guess of the policy function  $\sigma$ .

For each exogenous savings level  $s_i$  with  $i \geq 1$  and current state  $z_j$ , we set

$$c_{ij} := (u')^{-1} \left[ \beta R \sum_{z'} \int u'[\sigma(Rs_i + y(z', \eta'), z')] \phi(\eta') d\eta' \Pi(z_j, z') \right] \quad (59.7)$$

The Euler equation holds here because  $i \geq 1$  implies  $s_i > 0$  and hence consumption is interior.

For the boundary case  $s_0 = 0$  we set

$$c_{0j} := 0 \quad \text{for all } j$$

We then obtain a corresponding endogenous grid of current assets via

$$a_{ij} := c_{ij} + s_i.$$

Notice that, for each  $j$ , we have  $a_{0j} = c_{0j} = 0$ .

This anchors the interpolation at the correct value at the origin, since, without borrowing, consumption is zero when assets are zero.

Our next guess of the policy function, which we write as  $K\sigma$ , is the linear interpolation of the interpolation points

$$\{(a_{0j}, c_{0j}), \dots, (a_{mj}, c_{mj})\}$$

for each  $j$ .

(The number of one-dimensional linear interpolations is equal to the size of  $Z$ .)

## 59.4 NumPy Implementation

In this section we'll code up a NumPy version of the code that aims only for clarity, rather than efficiency.

Once we have it working, we'll produce a JAX version that's far more efficient and check that we obtain the same results.

We use the CRRA utility specification

$$u(c) = \frac{c^{1-\gamma}}{1-\gamma}$$

### 59.4.1 Set Up

Here we build a class called `IFPNumPy` that stores the model primitives.

The exogenous state process  $\{Z_t\}$  defaults to a two-state Markov chain with transition matrix  $\Pi$ .

```
class IFPNumPy(NamedTuple):
    R: float          # Gross interest rate R = 1 + r
    β: float          # Discount factor
    γ: float          # Preference parameter
    Π: np.ndarray     # Markov matrix for exogenous shock
    z_grid: np.ndarray# Markov state values for Z_t
    s: np.ndarray     # Exogenous savings grid
    a_y: float         # Scale parameter for Y_t
    b_y: float         # Additive parameter for Y_t
    η_draws: np.ndarray# Draws of innovation η for MC

    def create_ifp(r=0.01,
                  β=0.96,
                  γ=1.5,
                  Π=((0.6, 0.4),
                      (0.05, 0.95)),
                  z_grid=(-10.0, np.log(2.0)),
                  savings_grid_max=16,
                  savings_grid_size=50,
                  a_y=0.2,
                  b_y=0.5,
                  shock_draw_size=100,
                  seed=1234):

        np.random.seed(seed)
        s = np.linspace(0, savings_grid_max, savings_grid_size)
        Π, z_grid = np.array(Π), np.array(z_grid)
        R = 1 + r
        η_draws = np.random.randn(shock_draw_size)
        assert R * β < 1, "Stability condition violated."
        return IFPNumPy(R, β, γ, Π, z_grid, s, a_y, b_y, η_draws)
```

## 59.4.2 Solver

Here is the operator  $K$  that transforms current guess  $\sigma$  into next period guess  $K\sigma$ .

In practice, it takes in

- a guess of optimal consumption values  $c_{ij}$ , stored as `c_vec`
- and a corresponding set of endogenous grid points  $a_{ij}^e$ , stored as `a_vec`

These are converted into a consumption policy  $a \mapsto \sigma(a, z_j)$  by linear interpolation of  $(a_{ij}^e, c_{ij})$  over  $i$  for each  $j$ .

When we compute consumption in (59.7), we will use Monte Carlo over  $\eta'$ , so that the expression becomes

$$c_{ij} := (u')^{-1} \left[ \beta R \sum_{z'} \frac{1}{m} \sum_{\ell=1}^m u'[\sigma(Rs_i + y(z', \eta_\ell), z')] \Pi(z_j, z') \right] \quad (59.8)$$

with each  $\eta_\ell$  being a standard normal draw.

```
@numba.jit
def K_numpy(
    c_in: np.ndarray,      # Initial guess of σ on grid endogenous grid
    a_in: np.ndarray,      # Initial endogenous grid
    ifp_numpy: IFPNumPy
) -> np.ndarray:
"""
The Euler equation operator for the IFP model using the
Endogenous Grid Method.

This operator implements one iteration of the EGM algorithm to
update the consumption policy function.

"""

R, β, γ, Π, z_grid, s, a_y, b_y, n_draws = ifp_numpy
n_a = len(s)
n_z = len(z_grid)

# Utility functions
def u_prime(c):
    return c**(-γ)

def u_prime_inv(c):
    return c**(-1/γ)

def y(z, η):
    return np.exp(a_y * η + z * b_y)

c_out = np.zeros_like(c_in)

for i in range(1, n_a):  # Start from 1 for positive savings levels
    for j in range(n_z):

        # Compute Σ_z' ∫ u'(\sigma(R s_i + y(z', η'), z')) ψ(η') dη' Π[z_j, z']
        expectation = 0.0
        for k in range(n_z):
            z_prime = z_grid[k]
            # Integrate over η draws (Monte Carlo)
            inner_sum = 0.0
            for η in n_draws:
```

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```

# Calculate next period assets
next_a = R * s[i] + y(z_prime, η)
# Interpolate to get σ(R s_i + y(z', η), z')
next_c = np.interp(next_a, a_in[:, k], c_in[:, k])
# Add to the inner sum
inner_sum += u_prime(next_c)
# Average over η draws to approximate the integral
# ∫ u'(σ(R s_i + y(z', η'), z')) ϕ(η') dη' when z' = z_grid[k]
inner_mean_k = (inner_sum / len(η_draws))
# Weight by transition probability and add to the expectation
expectation += inner_mean_k * Π[j, k]

# Calculate updated c_{ij} values
c_out[i, j] = u_prime_inv(β * R * expectation)

a_out = c_out + s[:, None]

return c_out, a_out

```

To solve the model we use a simple while loop.

```

def solve_model_numpy(
    ifp_numpy: IFPNumPy,
    c_init: np.ndarray,
    a_init: np.ndarray,
    tol: float = 1e-5,
    max_iter: int = 1_000
) -> np.ndarray:
    """
    Solve the model using time iteration with EGM.

    """
    c_in, a_in = c_init, a_init
    i = 0
    error = tol + 1

    while error > tol and i < max_iter:
        c_out, a_out = K_numpy(c_in, a_in, ifp_numpy)
        error = np.max(np.abs(c_out - c_in))
        i = i + 1
        c_in, a_in = c_out, a_out

    return c_out, a_out

```

Let's road test the EGM code.

```

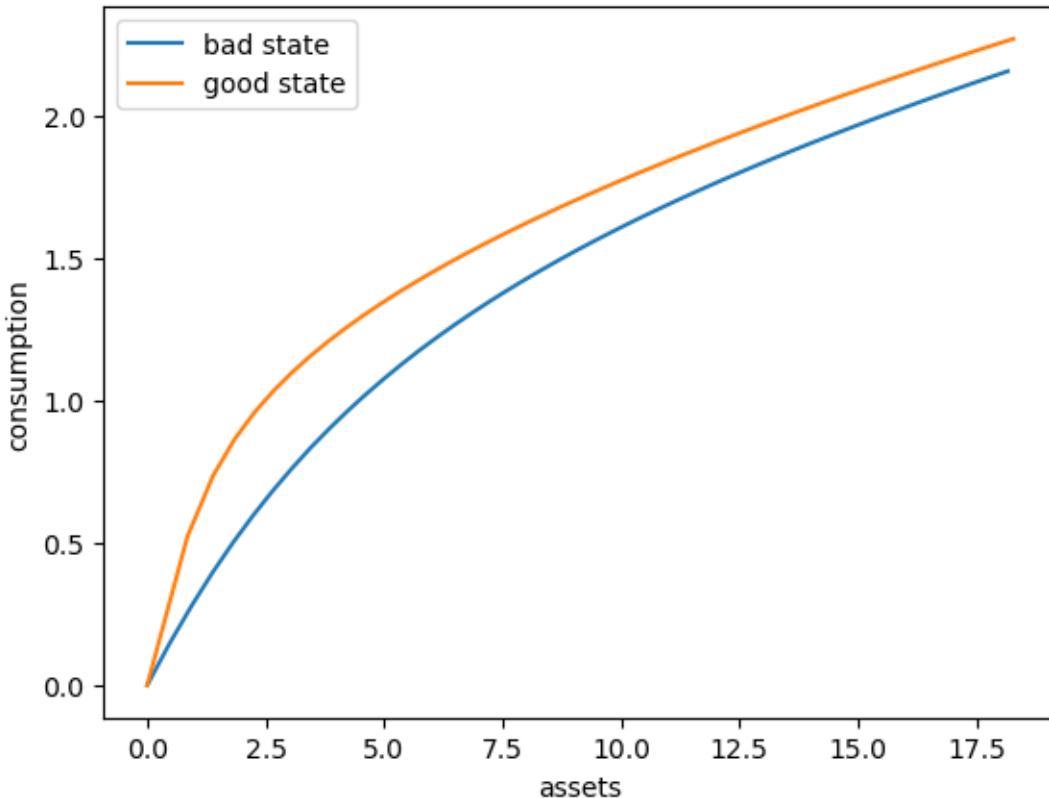
ifp_numpy = create_ifp()
R, β, γ, Π, z_grid, s, a_y, b_y, η_draws = ifp_numpy
# Initial conditions -- agent consumes everything
a_init = s[:, None] * np.ones(len(z_grid))
c_init = a_init
# Solve from these initial conditions
c_vec, a_vec = solve_model_numpy(
    ifp_numpy, c_init, a_init
)

```

Here's a plot of the optimal consumption policy for each  $z$  state

```
fig, ax = plt.subplots()

ax.plot(a_vec[:, 0], c_vec[:, 0], label='bad state')
ax.plot(a_vec[:, 1], c_vec[:, 1], label='good state')
ax.set(xlabel='assets', ylabel='consumption')
ax.legend()
plt.show()
```



## 59.5 JAX Implementation

Now we write a more efficient JAX version, which can run on a GPU.

### 59.5.1 Set Up

We start with a class called `IFP` that stores the model primitives.

```
class IFP(NamedTuple):
    R: float          # Gross interest rate  $R = 1 + r$ 
    β: float          # Discount factor
    γ: float          # Preference parameter
    Π: jnp.ndarray   # Markov matrix for exogenous shock
    z_grid: jnp.ndarray # Markov state values for  $Z_t$ 
    s: jnp.ndarray   # Exogenous savings grid
    a_y: float        # Scale parameter for  $Y_t$ 
```

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```

b_y: float           # Additive parameter for Y_t
η_draws: jnp.ndarray # Draws of innovation η for MC

def create_ifp(r=0.01,
               β=0.94,
               γ=1.5,
               Π=((0.6, 0.4),
                   (0.05, 0.95)),
               z_grid=(-10.0, jnp.log(2.0)),
               savings_grid_max=16,
               savings_grid_size=50,
               a_y=0.2,
               b_y=0.5,
               shock_draw_size=100,
               seed=1234):

    key = jax.random.PRNGKey(seed)
    s = jnp.linspace(0, savings_grid_max, savings_grid_size)
    Π, z_grid = jnp.array(Π), jnp.array(z_grid)
    R = 1 + r
    η_draws = jax.random.normal(key, (shock_draw_size,))
    assert R * β < 1, "Stability condition violated."
    return IFP(R, β, γ, Π, z_grid, s, a_y, b_y, η_draws)

```

```

W1127 00:54:01.961355      2674 cuda_executor.cc:1802] GPU interconnect information ↵
↳ not available: INTERNAL: NVML doesn't support extracting fabric info or NVLink ↵
↳ is not used by the device.
W1127 00:54:01.964762      2611 cuda_executor.cc:1802] GPU interconnect information ↵
↳ not available: INTERNAL: NVML doesn't support extracting fabric info or NVLink ↵
↳ is not used by the device.

```

## 59.5.2 Solver

Here is the operator  $K$  that transforms current guess  $\sigma$  into next period guess  $K\sigma$ .

```

def K(
        c_in: jnp.ndarray,
        a_in: jnp.ndarray,
        ifp: IFP
) -> jnp.ndarray:
    """
    The Euler equation operator for the IFP model using the
    Endogenous Grid Method.

    This operator implements one iteration of the EGM algorithm to
    update the consumption policy function.

    """
    R, β, γ, Π, z_grid, s, a_y, b_y, η_draws = ifp
    n_a = len(s)
    n_z = len(z_grid)

    # Utility functions
    def u_prime(c):

```

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```

    return c**(-y)

def u_prime_inv(c):
    return c**(-1/y)

def y(z, η):
    return jnp.exp(a_y * η + z * b_y)

def compute_c(i, j):
    """ Function to compute consumption for one (i, j) pair where i >= 1. """

    def compute_expectation_k(k):
        """
        For each k, approximate the integral

            ∫ u'(σ(R s_i + y(z_k, η'), z_k)) ψ(η') dη'
        """

        def compute_mu_at_eta(η):
            """
            For each η draw, compute u'(σ(R * s_i + y(z_k, η), z_k)) """
            next_a = R * s[i] + y(z_grid[k], η)
            # Interpolate to get σ(R * s_i + y(z_k, η), z_k)
            next_c = jnp.interp(next_a, a_in[:, k], c_in[:, k])
            # Return u'(σ(R * s_i + y(z_k, η), z_k))
            return u_prime(next_c)

        # Average over η draws to approximate the inner integral
        # ∫ u'(σ(R s_i + y(z_k, η'), z_k)) ψ(η') dη'
        all_draws = jax.vmap(compute_mu_at_eta)(η_draws)
        return jnp.mean(all_draws)

        # Compute expectation: Σ_k [∫ u'(σ(...)) ψ(η) dη] * Π[j, k]
    expectations = jax.vmap(compute_expectation_k)(jnp.arange(n_z))
    expectation = jnp.sum(expectations * Π[j, :])

    # Invert to get consumption c_{ij} at (s_i, z_j)
    return u_prime_inv(β * R * expectation)

# Set up index grids for vmap computation of all c_{ij}
i_grid = jnp.arange(1, n_a)
j_grid = jnp.arange(n_z)

# vmap over j for each i
compute_c_i = jax.vmap(compute_c, in_axes=(None, 0))
# vmap over i
compute_c = jax.vmap(lambda i: compute_c_i(i, j_grid))
# Compute consumption for i >= 1
c_out_interior = compute_c(i_grid)  # Shape: (n_a-1, n_z)
# For i = 0, set consumption to 0
c_out_boundary = jnp.zeros((1, n_z))

# Concatenate boundary and interior
c_out = jnp.concatenate([c_out_boundary, c_out_interior], axis=0)

# Compute endogenous asset grid: a^e_{ij} = c_{ij} + s_i
a_out = c_out + s[:, None]

```

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```
return c_out, a_out
```

Here's a jit-accelerated iterative routine to solve the model using this operator.

```
@jax.jit
def solve_model(
    ifp: IFP,
    c_init: jnp.ndarray, # Initial guess of σ on grid endogenous grid
    a_init: jnp.ndarray, # Initial endogenous grid
    tol: float = 1e-5,
    max_iter: int = 1000
) -> jnp.ndarray:
    """
    Solve the model using time iteration with EGM.

    """

    def condition(loop_state):
        c_in, a_in, i, error = loop_state
        return (error > tol) & (i < max_iter)

    def body(loop_state):
        c_in, a_in, i, error = loop_state
        c_out, a_out = K(c_in, a_in, ifp)
        error = jnp.max(jnp.abs(c_out - c_in))
        i += 1
        return c_out, a_out, i, error

    i, error = 0, tol + 1
    initial_state = (c_init, a_init, i, error)
    final_loop_state = jax.lax.while_loop(condition, body, initial_state)
    c_out, a_out, i, error = final_loop_state

    return c_out, a_out
```

### 59.5.3 Test run

Let's road test the EGM code.

```
ifp = create_ifp()
R, β, γ, Π, z_grid, s, a_y, b_y, n_draws = ifp
# Set initial conditions where the agent consumes everything
a_init = s[:, None] * jnp.ones(len(z_grid))
c_init = a_init
# Solve starting from these initial conditions
c_vec_jax, a_vec_jax = solve_model(ifp, c_init, a_init)
```

To verify the correctness of our JAX implementation, let's compare it with the NumPy version we developed earlier.

```
# Compare the results
max_c_diff = np.max(np.abs(np.array(c_vec) - c_vec_jax))
max_ae_diff = np.max(np.abs(np.array(a_vec) - a_vec_jax))

print(f"Maximum difference in consumption policy: {max_c_diff:.2e}")
print(f"Maximum difference in asset grid: {max_ae_diff:.2e}")
```

```
Maximum difference in consumption policy: 4.13e-01
Maximum difference in asset grid: 4.13e-01
```

These numbers confirm that we are computing essentially the same policy using the two approaches.

(Remaining differences are mainly due to different Monte Carlo integration outcomes over relatively small samples.)

### 59.5.4 Timing

Now let's compare the execution time between NumPy and JAX implementations.

```
import time

# Set up initial conditions for NumPy version
s_np = np.array(s)
z_grid_np = np.array(z_grid)
a_init_np = s_np[:, None] * np.ones(len(z_grid_np))
c_init_np = a_init_np.copy()

# Set up initial conditions for JAX version
a_init_jx = s[:, None] * jnp.ones(len(z_grid))
c_init_jx = a_init_jx

# Time NumPy version
start = time.time()
c_vec_np, a_vec_np = solve_model_numpy(ifp_numpy, c_init_np, a_init_np)
numpy_time = time.time() - start

# Time JAX version (with compilation)
start = time.time()
c_vec_jx, a_vec_jx = solve_model(ifp, c_init_jx, a_init_jx)
c_vec_jx.block_until_ready()
jax_time_with_compile = time.time() - start

# Time JAX version (without compilation - second run)
start = time.time()
c_vec_jx, a_vec_jx = solve_model(ifp, c_init_jx, a_init_jx)
c_vec_jx.block_until_ready()
jax_time = time.time() - start

print(f"NumPy time: {numpy_time:.4f} seconds")
print(f"JAX time (with compile): {jax_time_with_compile:.4f} seconds")
print(f"JAX time (without compile): {jax_time:.4f} seconds")
print(f"Speedup (NumPy/JAX): {numpy_time/jax_time:.2f}x")
```

```
NumPy time: 0.3636 seconds
JAX time (with compile): 0.0131 seconds
JAX time (without compile): 0.0128 seconds
Speedup (NumPy/JAX): 28.42x
```

The JAX implementation is significantly faster due to JIT compilation and GPU/TPU acceleration (if available).

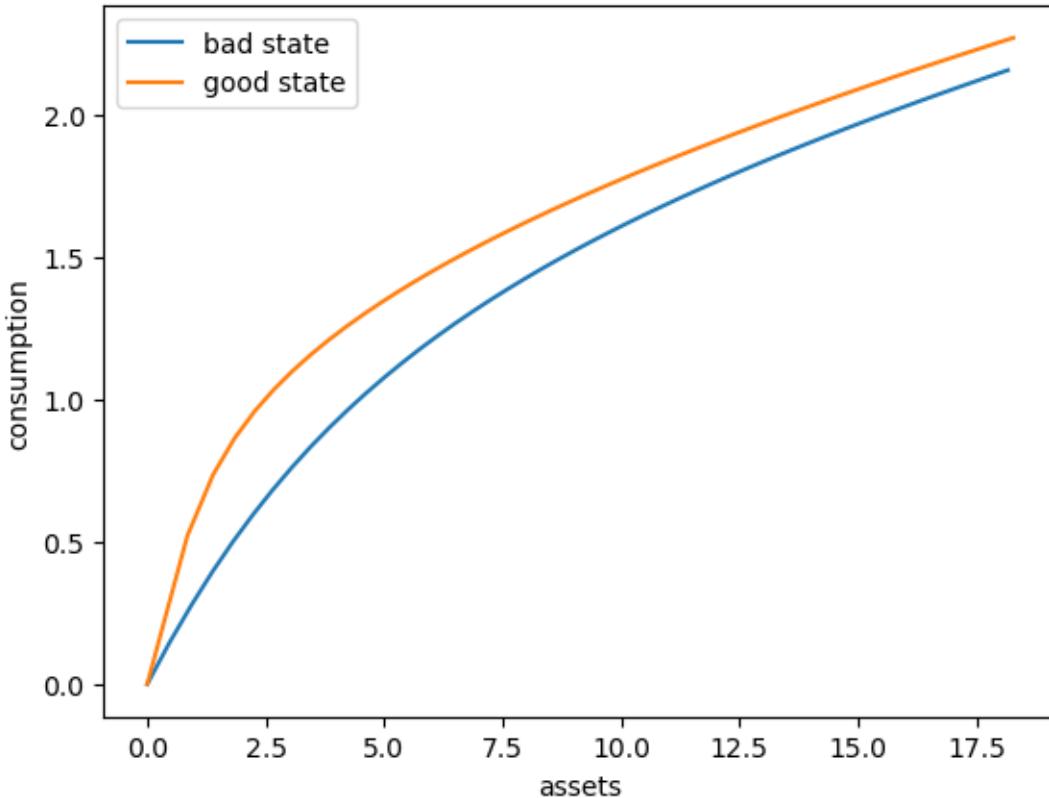
Here's a plot of the optimal policy for each  $z$  state

```
fig, ax = plt.subplots()
ax.plot(a_vec[:, 0], c_vec[:, 0], label='bad state')
```

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```
ax.plot(a_vec[:, 1], c_vec[:, 1], label='good state')
ax.set(xlabel='assets', ylabel='consumption')
ax.legend()
plt.show()
```



### 59.5.5 Dynamics

To begin to understand the long run asset levels held by households under the default parameters, let's look at the 45 degree diagram showing the law of motion for assets under the optimal consumption policy.

```
fig, ax = plt.subplots()

def y(z, η):
    return jnp.exp(a_y * η + z * b_y)

def y_bar(k):
    """
    Taking z = z_grid[k], compute an approximation to

    E_z Y' = ∑{z'} ∫ y(z', η') ψ(η') dη' Π[z, z']

    This is the expectation of Y_{t+1} given Z_t = z.
    """
    # Approximate ∫ y(z', η') ψ(η') dη' at given z'
    def mean_y_at_z(z_prime):
        return jnp.mean(y(z_prime, η_draws))

    return
```

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```

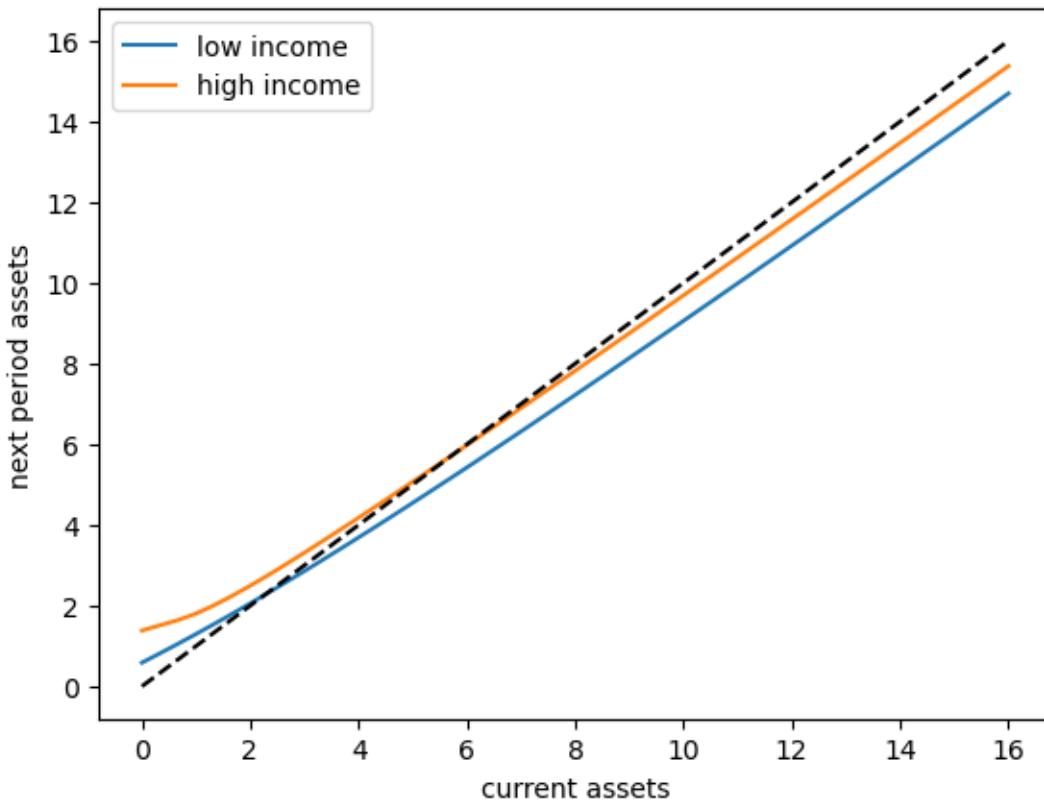
# Evaluate this integral across all z'
y_means = jax.vmap(mean_y_at_z)(z_grid)
# Weight by transition probabilities and sum
return jnp.sum(y_means * Π[k, :])

for k, label in zip((0, 1), ('low income', 'high income')):
    # Interpolate consumption policy on the savings grid
    c_on_grid = jnp.interp(s, a_vec[:, k], c_vec[:, k])
    ax.plot(s, R * (s - c_on_grid) + y_bar(k), label=label)

ax.plot(s, s, 'k--')
ax.set(xlabel='current assets', ylabel='next period assets')

ax.legend()
plt.show()

```



The unbroken lines show the update function for assets at each  $z$ , which is

$$a \mapsto R(a - \sigma^*(a, z)) + \bar{y}(z)$$

where

$$\bar{y}(z) := \sum_{z'} \frac{1}{m} \sum_{\ell=1}^m y(z', \eta_\ell) \Pi(z, z')$$

is a Monte Carlo approximation to expected labor income conditional on current state  $z$ .

The dashed line is the 45 degree line.

The figure suggests that, on average, the dynamics will be stable — assets do not diverge even in the highest state.

This turns out to be true: there is a unique stationary distribution of assets.

- For details see [Ma *et al.*, 2020]

This stationary distribution represents the long run dispersion of assets across households when households have idiosyncratic shocks.

### 59.5.6 A Sanity Check

One way to check our results is to

- set labor income to zero in each state and
- set the gross interest rate  $R$  to unity.

In this case, our income fluctuation problem is just a CRRA cake eating problem.

Then the value function and optimal consumption policy are given by

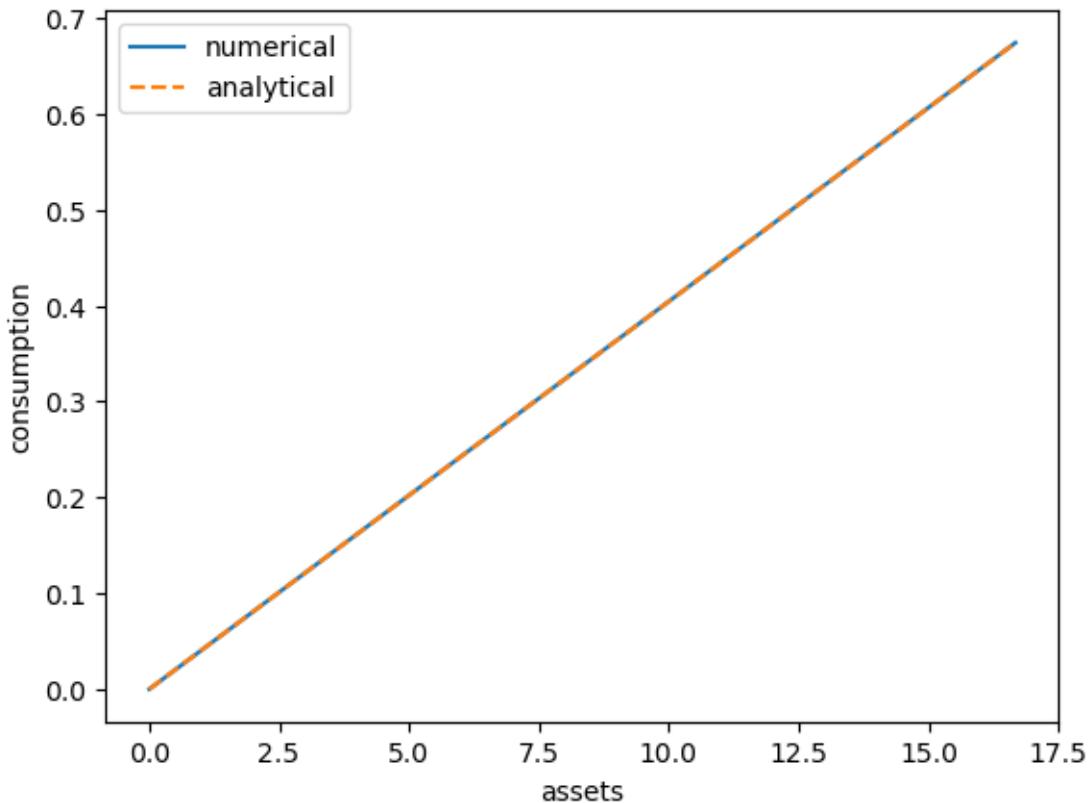
```
def c_star(x, β, y):
    return (1 - β ** (1/y)) * x

def v_star(x, β, y):
    return (1 - β**(1 / y))**(-y) * (x**(1-y) / (1-y))
```

Let's see if we match up:

```
ifp_cake_eating = create_ifp(r=0.0, z_grid=(-jnp.inf, -jnp.inf))
R, β, y, Π, z_grid, s, a_y, b_y, n_draws = ifp_cake_eating
a_init = s[:, None] * jnp.ones(len(z_grid))
c_init = a_init
c_vec, a_vec = solve_model(ifp_cake_eating, c_init, a_init)

fig, ax = plt.subplots()
ax.plot(a_vec[:, 0], c_vec[:, 0], label='numerical')
ax.plot(a_vec[:, 0],
        c_star(a_vec[:, 0], ifp_cake_eating.β, ifp_cake_eating.y),
        '--', label='analytical')
ax.set(xlabel='assets', ylabel='consumption')
ax.legend()
plt.show()
```



This looks pretty good.

## 59.6 Simulation

Let's return to the default model and study the stationary distribution of assets.

Our plan is to run a large number of households forward for  $T$  periods and then histogram the cross-sectional distribution of assets.

Set `num_households=50_000, T=500`.

First we write a function to run a single household forward in time and record the final value of assets.

The function takes a solution pair `c_vec` and `a_vec`, understanding them as representing an optimal policy associated with a given model `ifp`

```
@jax.jit
def simulate_household(
    key, a_0, z_idx_0, c_vec, a_vec, ifp, T
):
    """
    Simulates a single household for T periods to approximate the stationary
    distribution of assets.

    - key is the state of the random number generator
    - ifp is an instance of IFP
    - c_vec, a_vec are the optimal consumption policy, endogenous grid for ifp
    """

    # ... simulation logic ...

```

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```

"""
R, β, γ, Π, z_grid, s, a_y, b_y, η_draws = ifp
n_z = len(z_grid)

def y(z, η):
    return jnp.exp(a_y * η + z * b_y)

# Create interpolation function for consumption policy
σ = lambda a, z_idx: jnp.interp(a, a_vec[:, z_idx], c_vec[:, z_idx])

# Simulate forward T periods
def update(t, state):
    a, z_idx = state
    # Draw next shock z' from Π[z, z']
    current_key = jax.random.fold_in(key, 2*t)
    z_next_idx = jax.random.choice(current_key, n_z, p=Π[z_idx]).astype(jnp.int32)
    z_next = z_grid[z_next_idx]
    # Draw η shock
    η_key = jax.random.fold_in(key, 2*t + 1)
    η = jax.random.normal(η_key)
    # Update assets: a' = R * (a - c) + Y'
    a_next = R * (a - σ(a, z_idx)) + y(z_next, η)
    # Return updated state
    return a_next, z_next_idx

initial_state = a_0, z_idx_0
final_state = jax.lax.fori_loop(0, T, update, initial_state)
a_final, _ = final_state
return a_final

```

Now we write a function to simulate many households in parallel.

```

def compute_asset_stationary(
    c_vec, a_vec, ifp, num_households=50_000, T=500, seed=1234
):
"""
Simulates num_households households for T periods to approximate
the stationary distribution of assets.

Returns the final cross-section of asset holdings.

- ifp is an instance of IFP
- c_vec, a_vec are the optimal consumption policy and endogenous grid

"""
R, β, γ, Π, z_grid, s, a_y, b_y, η_draws = ifp
n_z = len(z_grid)

# Create interpolation function for consumption policy
# Interpolate on the endogenous grid
σ = lambda a, z_idx: jnp.interp(a, a_vec[:, z_idx], c_vec[:, z_idx])

# Start with assets = savings_grid_max / 2
a_0_vector = jnp.full(num_households, s[-1] / 2)
# Initialize the exogenous state of each household
z_idx_0_vector = jnp.zeros(num_households).astype(jnp.int32)

```

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```

# Vectorize over many households
key = jax.random.PRNGKey(seed)
keys = jax.random.split(key, num_households)
# Vectorize simulate_household in (key, a_0, z_idx_0)
sim_all_households = jax.vmap(
    simulate_household, in_axes=(0, 0, 0, None, None, None, None)
)
assets = sim_all_households(keys, a_0_vector, z_idx_0_vector, c_vec, a_vec, ifp, ↴T)

return np.array(assets)

```

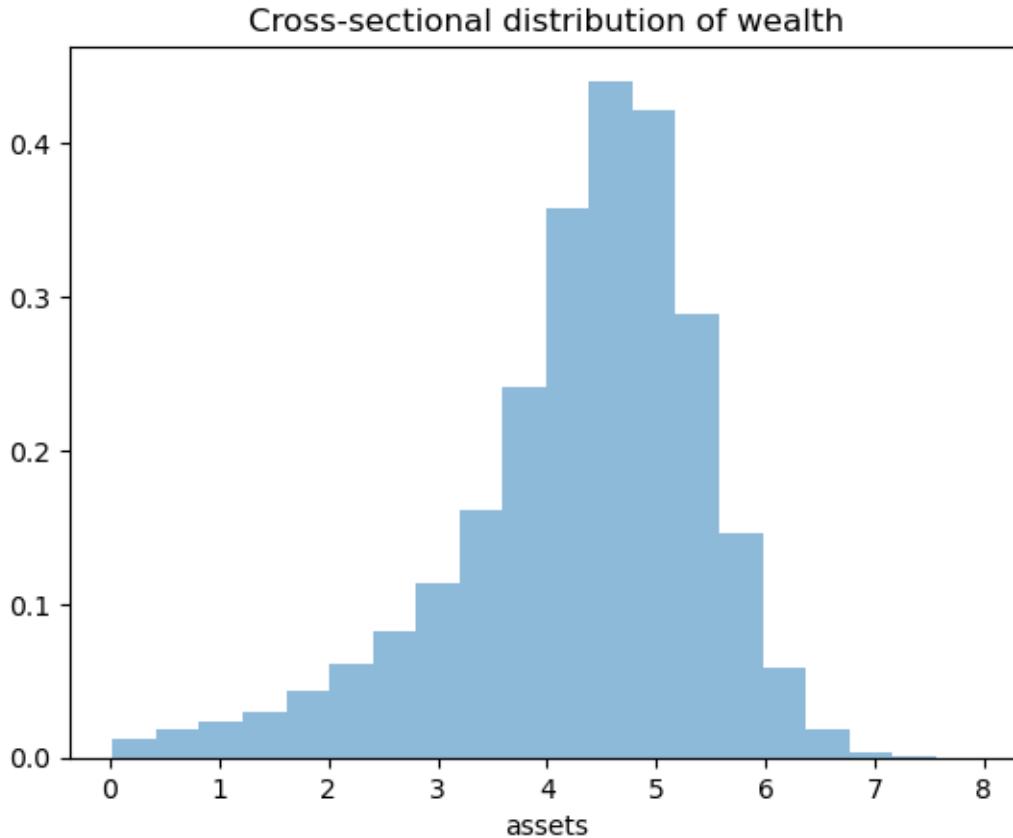
Now we call the function, generate the asset distribution and histogram it:

```

ifp = create_ifp()
R, β, γ, Π, z_grid, s, a_y, b_y, n_draws = ifp
a_init = s[:, None] * jnp.ones(len(z_grid))
c_init = a_init
c_vec, a_vec = solve_model(ifp, c_init, a_init)
assets = compute_asset_stationary(c_vec, a_vec, ifp)

fig, ax = plt.subplots()
ax.hist(assets, bins=20, alpha=0.5, density=True)
ax.set(xlabel='assets', title="Cross-sectional distribution of wealth")
plt.show()

```



Some aspects of the wealth distribution look implausible, such as its left skew.

In the next section we study additional features of this distribution, including measures of inequality.

## 59.7 Wealth Inequality

Lets' wealth inequality by computing some standard measures of this phenomenon.

We will also examine how inequality varies with the interest rate.

### 59.7.1 Measuring Inequality

We'll compute two common measures of wealth inequality:

1. **Gini coefficient:** A measure of inequality ranging from 0 (perfect equality) to 1 (perfect inequality)
2. **Top 1% wealth share:** The fraction of total wealth held by the richest 1% of households

Here are functions to compute these measures:

```
def gini_coefficient(x):
    """
    Compute the Gini coefficient for array x.

    """
    x = jnp.asarray(x)
    n = len(x)
    x_sorted = jnp.sort(x)
    # Compute Gini coefficient
    cumsum = jnp.cumsum(x_sorted)
    a = (2 * jnp.sum((jnp.arange(1, n+1)) * x_sorted)) / (n * cumsum[-1])
    return a - (n + 1) / n


def top_share(
    x: jnp.array,      # array of wealth values
    p: float=0.01      # fraction of top households (default 0.01 for top 1%)
) :
    """
    Compute the share of total wealth held by the top p fraction of households.

    """
    x = jnp.asarray(x)
    x_sorted = jnp.sort(x)
    # Number of households in top p%
    n_top = int(jnp.ceil(len(x) * p))
    # Wealth held by top p%
    wealth_top = jnp.sum(x_sorted[-n_top:])
    # Total wealth
    wealth_total = jnp.sum(x_sorted)
    return wealth_top / wealth_total
```

Let's compute these measures for our baseline simulation:

```
gini = gini_coefficient(assets)
top1 = top_share(assets, p=0.01)
```

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```
print(f"Gini coefficient: {gini:.4f}")
print(f"Top 1% wealth share: {top1:.4f}")
```

```
Gini coefficient: 0.1439
Top 1% wealth share: 0.0154
```

These numbers are a long way out, at least for a country such as the US!

Recent numbers suggest that

- the Gini coefficient for wealth in the US is around 0.8
- the top 1% wealth share is over 0.3

Of course we have not made much effort to accurately estimate or calibrate our parameters.

But actually the cause is deeper — a model with this structure will always struggle to replicate the observed wealth distribution.

In a *later lecture* we'll see if we can improve on these numbers.

### 59.7.2 Interest Rate and Inequality

Let's examine how wealth inequality varies with the interest rate  $r$ .

We conjecture that higher interest rates will increase wealth inequality, as wealthier households benefit more from returns on their assets.

Let's investigate empirically:

```
# Test over 8 interest rate values
M = 8
r_vals = np.linspace(0, 0.05, M)

gini_vals = []
top1_vals = []

# Solve and simulate for each r
for r in r_vals:
    print(f'Analyzing inequality at r = {r:.4f}')
    ifp = create_ifp(r=r)
    R, beta, y, Pi, z_grid, s, a_y, b_y, n_draws = ifp
    a_init = s[:, None] * jnp.ones(len(z_grid))
    c_init = a_init
    c_vec, a_vec = solve_model(ifp, c_init, a_init)
    assets = compute_asset_stationary(
        c_vec, a_vec, ifp, num_households=50_000, T=500
    )
    gini = gini_coefficient(assets)
    top1 = top_share(assets, p=0.01)
    gini_vals.append(gini)
    top1_vals.append(top1)
    # Use last solution as initial conditions for the policy solver
    c_init = c_vec
    a_init = a_vec
```

```
Analyzing inequality at r = 0.0000
Analyzing inequality at r = 0.0071
Analyzing inequality at r = 0.0143
Analyzing inequality at r = 0.0214
Analyzing inequality at r = 0.0286
Analyzing inequality at r = 0.0357
Analyzing inequality at r = 0.0429
Analyzing inequality at r = 0.0500
```

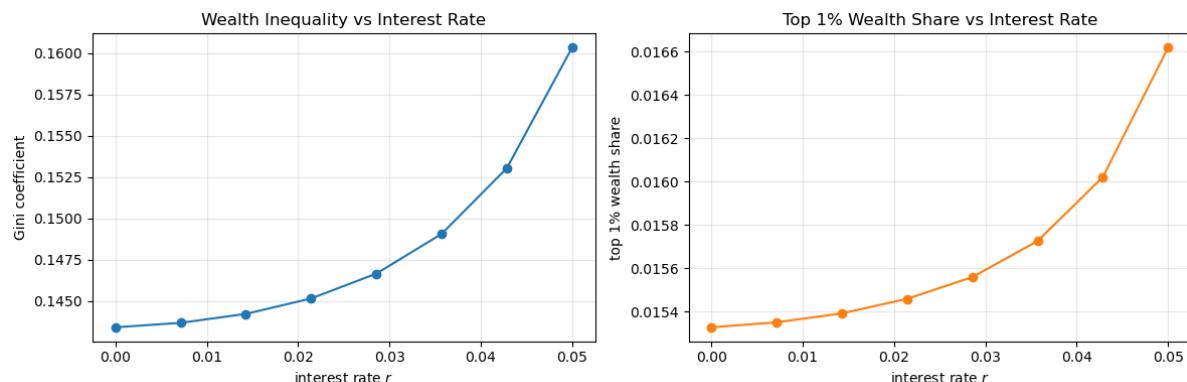
Now let's visualize the results:

```
fig, axes = plt.subplots(1, 2, figsize=(12, 4))

# Plot Gini coefficient vs interest rate
axes[0].plot(r_vals, gini_vals, 'o-')
axes[0].set_xlabel('interest rate $r$')
axes[0].set_ylabel('Gini coefficient')
axes[0].set_title('Wealth Inequality vs Interest Rate')
axes[0].grid(alpha=0.3)

# Plot top 1% share vs interest rate
axes[1].plot(r_vals, top1_vals, 'o-', color='C1')
axes[1].set_xlabel('interest rate $r$')
axes[1].set_ylabel('top 1% wealth share')
axes[1].set_title('Top 1% Wealth Share vs Interest Rate')
axes[1].grid(alpha=0.3)

plt.tight_layout()
plt.show()
```



The results show that these two inequality measures increase with the interest rate.

However the differences are very minor!

Certainly changing the interest rate will not produce the kinds of numbers that we see in the data.

## 59.8 Exercises

### 1 Exercise 59.8.1

Let's consider how the interest rate affects consumption.

- Step  $r$  through `np.linspace(0, 0.016, 4)`.
- Other than  $r$ , hold all parameters at their default values.
- Plot consumption against assets for income shock fixed at the smallest value.

Your figure should show that, for this model, higher interest rates suppress consumption (because they encourage more savings).

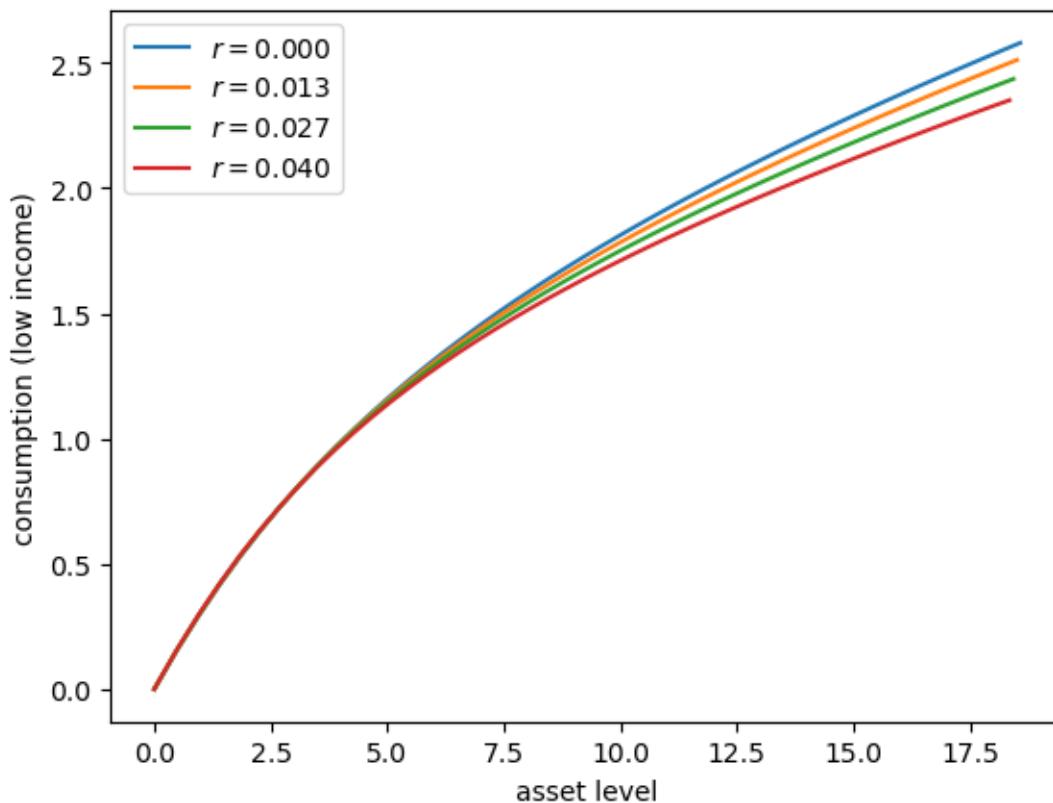
### 1 Solution

Here's one solution:

```
# With β=0.96, we need R*β < 1, so r < 0.0416
r_vals = np.linspace(0, 0.04, 4)

fig, ax = plt.subplots()
for r_val in r_vals:
    ifp = create_ifp(r=r_val)
    R, β, γ, Π, z_grid, s, a_y, b_y, η_draws = ifp
    a_init = s[:, None] * jnp.ones(len(z_grid))
    c_init = a_init
    c_vec, a_vec = solve_model(ifp, c_init, a_init)
    # Plot policy
    ax.plot(a_vec[:, 0], c_vec[:, 0], label=f'r = {r_val:.3f}')
    # Start next round with last solution
    c_init = c_vec
    a_init = a_vec

ax.set(xlabel='asset level', ylabel='consumption (low income)')
ax.legend()
plt.show()
```



### i Exercise 59.8.2

Following on from Exercises 1, let's look at how savings and aggregate asset holdings vary with the interest rate

#### i Note

[Ljungqvist and Sargent, 2018] section 18.6 can be consulted for more background on the topic treated in this exercise.

For a given parameterization of the model, the mean of the stationary distribution of assets can be interpreted as aggregate capital in an economy with a unit mass of *ex-ante* identical households facing idiosyncratic shocks.

Your task is to investigate how this measure of aggregate capital varies with the interest rate.

Intuition suggests that a higher interest rate should encourage capital formation — test this.

For the interest rate grid, use

```
M = 8
r_vals = np.linspace(0, 0.05, M)
```

### i Solution

Here's one solution

```

fig, ax = plt.subplots()

asset_mean = []
for r in r_vals:
    print(f'Solving model at r = {r}')
    ifp = create_ifp(r=r)
    R, β, γ, Π, z_grid, s, a_y, b_y, n_draws = ifp
    a_init = s[:, None] * jnp.ones(len(z_grid))
    c_init = a_init
    c_vec, a_vec = solve_model(ifp, c_init, a_init)
    assets = compute_asset_stationary(
        c_vec, a_vec, ifp, num_households=10_000, T=500
    )
    mean = np.mean(assets)
    asset_mean.append(mean)
    print(f' Mean assets: {mean:.4f}')
    # Start next round with last solution
    c_init = c_vec
    a_init = a_vec
ax.plot(r_vals, asset_mean)

ax.set(xlabel='interest rate', ylabel='capital')

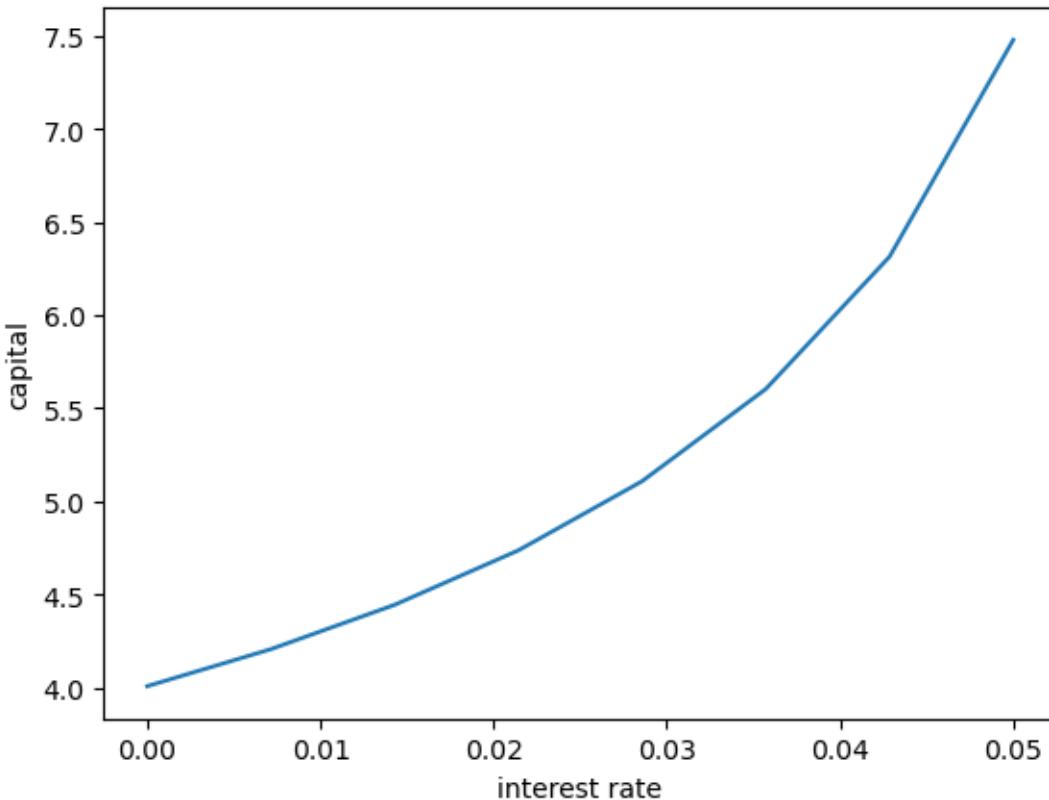
plt.show()

```

```

Solving model at r = 0.0
Mean assets: 4.0070
Solving model at r = 0.0071428571428571435
Mean assets: 4.2059
Solving model at r = 0.014285714285714287
Mean assets: 4.4440
Solving model at r = 0.02142857142857143
Mean assets: 4.7364
Solving model at r = 0.028571428571428574
Mean assets: 5.1079
Solving model at r = 0.03571428571428572
Mean assets: 5.6030
Solving model at r = 0.04285714285714286
Mean assets: 6.3136
Solving model at r = 0.05
Mean assets: 7.4781

```



As expected, aggregate savings increases with the interest rate.

## THE INCOME FLUCTUATION PROBLEM IV: STOCHASTIC RETURNS ON ASSETS

### Contents

- *The Income Fluctuation Problem IV: Stochastic Returns on Assets*
  - *Overview*
  - *The Savings Problem*
  - *Solution Algorithm*
  - *Numba Implementation*
  - *JAX Implementation*
  - *Exercises*

In addition to what's in Anaconda, this lecture will need the following libraries:

```
!pip install quantecon
```

### 60.1 Overview

In this lecture, we continue our study of the income fluctuation problem described in *The Income Fluctuation Problem III: The Endogenous Grid Method*.

While the interest rate was previously taken to be fixed, we now allow returns on assets to be state-dependent.

This matches the fact that most households with a positive level of assets face some capital income risk.

It has been argued that modeling capital income risk is essential for understanding the joint distribution of income and wealth (see, e.g., [Benhabib *et al.*, 2015] or [Stachurski and Toda, 2019]).

Theoretical properties of the household savings model presented here are analyzed in detail in [Ma *et al.*, 2020].

In terms of computation, we use a combination of time iteration and the endogenous grid method to solve the model quickly and accurately.

We require the following imports:

```

import matplotlib.pyplot as plt
import numpy as np
from numba import jit, float64
from numba.experimental import jitclass
from quantecon import MarkovChain
    
```

Matplotlib is building the font cache; this may take a moment.

## 60.2 The Savings Problem

In this section we review the household problem and optimality results.

### 60.2.1 Set Up

A household chooses a consumption-asset path  $\{(c_t, a_t)\}$  to maximize

$$\mathbb{E} \left\{ \sum_{t=0}^{\infty} \beta^t u(c_t) \right\} \quad (60.1)$$

subject to

$$a_{t+1} = R_{t+1}(a_t - c_t) + Y_{t+1} \text{ and } 0 \leq c_t \leq a_t, \quad (60.2)$$

with initial condition  $(a_0, Z_0) = (a, z)$  treated as given.

Note that  $\{R_t\}_{t \geq 1}$ , the gross rate of return on wealth, is allowed to be stochastic.

The sequence  $\{Y_t\}_{t \geq 1}$  is non-financial income.

The stochastic components of the problem obey

$$R_t = R(Z_t, \zeta_t) \quad \text{and} \quad Y_t = Y(Z_t, \eta_t), \quad (60.3)$$

where

- the maps  $R$  and  $Y$  are time-invariant nonnegative functions,
- the innovation processes  $\{\zeta_t\}$  and  $\{\eta_t\}$  are IID and independent of each other, and
- $\{Z_t\}_{t \geq 0}$  is an irreducible time-homogeneous Markov chain on a finite set  $Z$

Let  $P$  represent the Markov matrix for the chain  $\{Z_t\}_{t \geq 0}$ .

Our assumptions on preferences are the same as in [The Income Fluctuation Problem III: The Endogenous Grid Method](#).

As before,  $\mathbb{E}_z \hat{X}$  means expectation of next period value  $\hat{X}$  given current value  $Z = z$ .

## 60.2.2 Assumptions

We need restrictions to ensure that the objective (60.1) is finite and the solution methods described below converge.

We also need to ensure that the present discounted value of wealth does not grow too quickly.

When  $\{R_t\}$  was constant we required that  $\beta R < 1$ .

Since it is now stochastic, we require that

$$\beta G_R < 1, \quad \text{where} \quad G_R := \lim_{n \rightarrow \infty} \left( \mathbb{E} \prod_{t=1}^n R_t \right)^{1/n} \quad (60.4)$$

Notice that, when  $\{R_t\}$  takes some constant value  $R$ , this reduces to the previous restriction  $\beta R < 1$ .

The value  $G_R$  can be thought of as the long run (geometric) average gross rate of return.

More intuition behind (60.4) is provided in [Ma *et al.*, 2020].

Discussion on how to check it is given below.

Finally, we impose some routine technical restrictions on non-financial income.

$$\mathbb{E} Y_t < \infty \text{ and } \mathbb{E} u'(Y_t) < \infty$$

One relatively simple setting where all these restrictions are satisfied is the IID and CRRA environment of [Benhabib *et al.*, 2015].

## 60.2.3 Optimality

Let the class of candidate consumption policies  $\mathcal{C}$  be defined as in *The Income Fluctuation Problem III: The Endogenous Grid Method*.

In [Ma *et al.*, 2020] it is shown that, under the stated assumptions,

- any  $\sigma \in \mathcal{C}$  satisfying the Euler equation is an optimal policy and
- exactly one such policy exists in  $\mathcal{C}$ .

In the present setting, the Euler equation takes the form

$$(u' \circ \sigma)(a, z) = \max \left\{ \beta \mathbb{E}_z \hat{R}(u' \circ \sigma)[\hat{R}(a - \sigma(a, z)) + \hat{Y}, \hat{Z}], u'(a) \right\} \quad (60.5)$$

(Intuition and derivation are similar to *The Income Fluctuation Problem III: The Endogenous Grid Method*.)

We again solve the Euler equation using time iteration, iterating with a Coleman–Reffett operator  $K$  defined to match the Euler equation (60.5).

## 60.3 Solution Algorithm

### 60.3.1 A Time Iteration Operator

Our definition of the candidate class  $\sigma \in \mathcal{C}$  of consumption policies is the same as in *The Income Fluctuation Problem III: The Endogenous Grid Method*.

For fixed  $\sigma \in \mathcal{C}$  and  $(a, z) \in \mathbf{S}$ , the value  $K\sigma(a, z)$  of the function  $K\sigma$  at  $(a, z)$  is defined as the  $\xi \in (0, a]$  that solves

$$u'(\xi) = \max \left\{ \beta \mathbb{E}_z \hat{R}(u' \circ \sigma)[\hat{R}(a - \xi) + \hat{Y}, \hat{Z}], u'(a) \right\} \quad (60.6)$$

The idea behind  $K$  is that, as can be seen from the definitions,  $\sigma \in \mathcal{C}$  satisfies the Euler equation if and only if  $K\sigma(a, z) = \sigma(a, z)$  for all  $(a, z) \in \mathbf{S}$ .

This means that fixed points of  $K$  in  $\mathcal{C}$  and optimal consumption policies exactly coincide (see [Ma *et al.*, 2020] for more details).

### 60.3.2 Convergence Properties

As before, we pair  $\mathcal{C}$  with the distance

$$\rho(c, d) := \sup_{(a,z) \in \mathbf{S}} |(u' \circ c)(a, z) - (u' \circ d)(a, z)|,$$

It can be shown that

1.  $(\mathcal{C}, \rho)$  is a complete metric space,
2. there exists an integer  $n$  such that  $K^n$  is a contraction mapping on  $(\mathcal{C}, \rho)$ , and
3. The unique fixed point of  $K$  in  $\mathcal{C}$  is the unique optimal policy in  $\mathcal{C}$ .

We now have a clear path to successfully approximating the optimal policy: choose some  $\sigma \in \mathcal{C}$  and then iterate with  $K$  until convergence (as measured by the distance  $\rho$ ).

### 60.3.3 Using an Endogenous Grid

In the study of that model we found that it was possible to further accelerate time iteration via the *endogenous grid method*.

We will use the same method here.

The methodology is the same as it was for the optimal growth model, with the minor exception that we need to remember that consumption is not always interior.

In particular, optimal consumption can be equal to assets when the level of assets is low.

#### Finding Optimal Consumption

The endogenous grid method (EGM) calls for us to take a grid of *savings* values  $s_i$ , where each such  $s$  is interpreted as  $s = a - c$ .

For the lowest grid point we take  $s_0 = 0$ .

For the corresponding  $a_0, c_0$  pair we have  $a_0 = c_0$ .

This happens close to the origin, where assets are low and the household consumes all that it can.

Although there are many solutions, the one we take is  $a_0 = c_0 = 0$ , which pins down the policy at the origin, aiding interpolation.

For  $s > 0$ , we have, by definition,  $c < a$ , and hence consumption is interior.

Hence the max component of (60.5) drops out, and we solve for

$$c_i = (u')^{-1} \left\{ \beta \mathbb{E}_z \hat{R}(u' \circ \sigma) [\hat{R}s_i + \hat{Y}, \hat{Z}] \right\} \quad (60.7)$$

at each  $s_i$ .

## Iterating

Once we have the pairs  $\{s_i, c_i\}$ , the endogenous asset grid is obtained by  $a_i = c_i + s_i$ .

Also, we held  $z \in Z$  in the discussion above so we can pair it with  $a_i$ .

An approximation of the policy  $(a, z) \mapsto \sigma(a, z)$  can be obtained by interpolating  $\{a_i, c_i\}$  at each  $z$ .

In what follows, we use linear interpolation.

### 60.3.4 Testing the Assumptions

Convergence of time iteration is dependent on the condition  $\beta G_R < 1$  being satisfied.

One can check this using the fact that  $G_R$  is equal to the spectral radius of the matrix  $L$  defined by

$$L(z, \hat{z}) := P(z, \hat{z}) \int R(\hat{z}, x) \phi(x) dx$$

This identity is proved in [Ma *et al.*, 2020], where  $\phi$  is the density of the innovation  $\zeta_t$  to returns on assets.

(Remember that  $Z$  is a finite set, so this expression defines a matrix.)

Checking the condition is even easier when  $\{R_t\}$  is IID.

In that case, it is clear from the definition of  $G_R$  that  $G_R$  is just  $\mathbb{E}R_t$ .

We test the condition  $\beta\mathbb{E}R_t < 1$  in the code below.

## 60.4 Numba Implementation

We will assume that  $R_t = \exp(a_r \zeta_t + b_r)$  where  $a_r, b_r$  are constants and  $\{\zeta_t\}$  is IID standard normal.

We allow labor income to be correlated, with

$$Y_t = \exp(a_y \eta_t + Z_t b_y)$$

where  $\{\eta_t\}$  is also IID standard normal and  $\{Z_t\}$  is a Markov chain taking values in  $\{0, 1\}$ .

```
ifp_data = [
    ('Y', float64),                      # utility parameter
    ('β', float64),                      # discount factor
    ('P', float64[:, :]),                 # transition probs for z_t
    ('a_r', float64),                     # scale parameter for R_t
    ('b_r', float64),                     # additive parameter for R_t
    ('a_y', float64),                     # scale parameter for Y_t
    ('b_y', float64),                     # additive parameter for Y_t
    ('s_grid', float64[:]),                # Grid over savings
    ('η_draws', float64[:]),               # Draws of innovation η for MC
    ('ζ_draws', float64[:])                # Draws of innovation ζ for MC
]
```

```
@jitclass(ifp_data)
class IFP:
    """
    A class that stores primitives for the income fluctuation
    problem.
    
```

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```

"""
def __init__(self,
             γ=1.5,
             β=0.96,
             P=np.array([(0.9, 0.1),
                         (0.1, 0.9)]),
             a_r=0.1,
             b_r=0.0,
             a_y=0.2,
             b_y=0.5,
             shock_draw_size=100,
             grid_max=10,
             grid_size=100,
             seed=1234):

    np.random.seed(seed) # arbitrary seed

    self.P, self.γ, self.β = P, γ, β
    self.a_r, self.b_r, self.a_y, self.b_y = a_r, b_r, a_y, b_y
    self.η_draws = np.random.randn(shock_draw_size)
    self.ζ_draws = np.random.randn(shock_draw_size)
    self.s_grid = np.linspace(0, grid_max, grid_size)

    # Test stability assuming {R_t} is IID and adopts the lognormal
    # specification given below. The test is then β E R_t < 1.
    ER = np.exp(b_r + a_r**2 / 2)
    assert β * ER < 1, "Stability condition failed."


# Marginal utility
def u_prime(self, c):
    return c**(-self.γ)

# Inverse of marginal utility
def u_prime_inv(self, c):
    return c**(-1/self.γ)

def R(self, z, ζ):
    return np.exp(self.a_r * ζ + self.b_r)

def Y(self, z, η):
    return np.exp(self.a_y * η + (z * self.b_y))

```

Here's the Coleman-Reffett operator based on EGM:

#### 60.4.1 Implementation Details

The implementation of operator  $K$  maps directly to equation (60.6).

The left side  $u'(\xi)$  becomes  $u_{\text{prime\_inv}}(\beta * Ez)$  after solving for  $\xi$ .

The expectation term  $\mathbb{E}_z \hat{R}(u' \circ \sigma)[\hat{R}(a - \xi) + \hat{Y}, \hat{Z}]$  is computed via Monte Carlo averaging over future states and shocks.

The max with  $u'(a)$  is handled implicitly—the endogenous grid method naturally handles the liquidity constraint since we only solve for interior consumption where  $c < a$ .

```

@jit
def K(ae_vals, c_vals, ifp):
    """
    The Coleman--Reffett operator for the income fluctuation problem,
    using the endogenous grid method.

    * ifp is an instance of IFP
    * ae_vals[i, z] is an asset grid
    * c_vals[i, z] is consumption at ae_vals[i, z]
    """

    # Simplify names
    u_prime, u_prime_inv = ifp.u_prime, ifp.u_prime_inv
    R, Y, P, β = ifp.R, ifp.Y, ifp.P, ifp.β
    s_grid, η_draws, ζ_draws = ifp.s_grid, ifp.η_draws, ifp.ζ_draws
    n = len(P)

    # Create consumption function by linear interpolation
    σ = lambda a, z: np.interp(a, ae_vals[:, z], c_vals[:, z])

    # Allocate memory
    c_out = np.empty_like(c_vals)

    # Obtain c_i at each s_i, z, store in c_out[i, z], computing
    # the expectation term by Monte Carlo
    for i, s in enumerate(s_grid):
        for z in range(n):
            # Compute expectation
            Ez = 0.0
            for z_hat in range(n):
                for η in ifp.η_draws:
                    for ζ in ifp.ζ_draws:
                        R_hat = R(z_hat, ζ)
                        Y_hat = Y(z_hat, η)
                        U = u_prime(σ(R_hat * s + Y_hat, z_hat))
                        Ez += R_hat * U * P[z, z_hat]
            Ez = Ez / (len(η_draws) * len(ζ_draws))
            c_out[i, z] = u_prime_inv(β * Ez)

    # Calculate endogenous asset grid
    ae_out = np.empty_like(c_out)
    for z in range(n):
        ae_out[:, z] = s_grid + c_out[:, z]

    # Fixing a consumption-asset pair at (0, 0) improves interpolation
    c_out[0, :] = 0
    ae_out[0, :] = 0

    return ae_out, c_out

```

## 60.4.2 Code Walkthrough

The operator creates a consumption function  $\sigma$  by interpolating the input policy, then uses triple nested loops to compute the expectation via Monte Carlo averaging over savings grid points, current states, future states, and shock realizations.

After computing optimal consumption  $c_i$  at each savings level  $s_i$  by inverting marginal utility, we construct the endogenous asset grid using  $a_i = s_i + c_i$ .

Setting consumption and assets to zero at the origin ensures smooth interpolation near zero assets, where the household consumes everything.

The next function solves for an approximation of the optimal consumption policy via time iteration.

```
def solve_model_time_iter(model,          # Class with model information
                           a_vec,           # Initial condition for assets
                           sigma_vec,       # Initial condition for consumption
                           tol=1e-4,
                           max_iter=1000,
                           verbose=True,
                           print_skip=25):

    # Set up loop
    i = 0
    error = tol + 1

    while i < max_iter and error > tol:
        a_new, sigma_new = K(a_vec, sigma_vec, model)
        error = np.max(np.abs(sigma_vec - sigma_new))
        i += 1
        if verbose and i % print_skip == 0:
            print(f"Error at iteration {i} is {error}.")
        a_vec, sigma_vec = np.copy(a_new), np.copy(sigma_new)

    if error > tol:
        print("Failed to converge!")
    elif verbose:
        print(f"\nConverged in {i} iterations.")

    return a_new, sigma_new
```

This function implements fixed-point iteration by repeatedly applying the operator  $K$  until the policy converges.

Convergence is measured by the maximum absolute change in consumption across all states.

The operator is guaranteed to converge due to the contraction property discussed earlier.

Now we are ready to create an instance at the default parameters.

```
ifp = IFP()
```

The default parameters represent a calibration with moderate risk aversion ( $\gamma = 1.5$ , CRRA utility) and a quarterly discount factor ( $\beta = 0.96$ , corresponding to roughly 4% annual discounting).

The Markov chain has high persistence (90% probability of staying in the current state), while returns have 10% volatility around a zero mean log return ( $a_r = 0.1$ ,  $b_r = 0.0$ ).

Labor income is state-dependent:  $Y_t = \exp(0.2\eta_t + 0.5Z_t)$  implies higher expected income in the good state ( $Z_t = 1$ ) compared to the bad state ( $Z_t = 0$ ).

Next we set up an initial condition, which corresponds to consuming all assets.

```
# Initial guess of σ = consume all assets
k = len(ifp.s_grid)
n = len(ifp.P)
σ_init = np.empty((k, n))
for z in range(n):
    σ_init[:, z] = ifp.s_grid
a_init = np.copy(σ_init)
```

Let's generate an approximation solution.

```
a_star, σ_star = solve_model_time_iter(ifp, a_init, σ_init, print_skip=5)
```

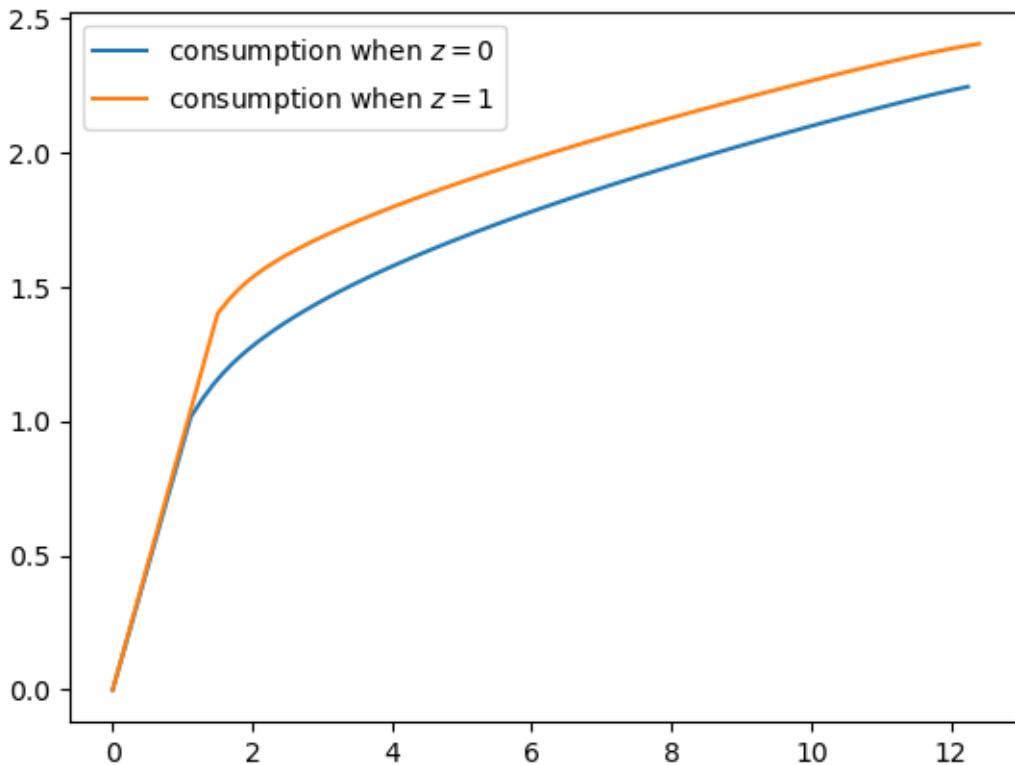
```
Error at iteration 5 is 0.5057831393388796.
Error at iteration 10 is 0.10305925968575558.
Error at iteration 15 is 0.034012472023149165.
Error at iteration 20 is 0.011910972299563838.
Error at iteration 25 is 0.004056813619730093.
Error at iteration 30 is 0.001339216636504048.
Error at iteration 35 is 0.00043048650189003723.
Error at iteration 40 is 0.0001356296487782238.
```

```
Converged in 42 iterations.
```

Here's a plot of the resulting consumption policy.

```
fig, ax = plt.subplots()
for z in range(len(ifp.P)):
    ax.plot(a_star[:, z], σ_star[:, z], label=f"consumption when $z={z}$")

plt.legend()
plt.show()
```



Notice that we consume all assets in the lower range of the asset space.

This is because we anticipate income  $Y_{t+1}$  tomorrow, which makes the need to save less urgent.

Observe that consuming all assets ends earlier (at lower asset levels) when  $z = 0$  compared to  $z = 1$ .

This occurs because expected future income is lower in the bad state ( $z = 0$ ), so the household begins precautionary saving at lower wealth levels.

In contrast, when  $z = 1$  (good state), higher expected future income allows the household to consume all assets up to a higher threshold before savings become optimal.

### 60.4.3 Law of Motion

Let's try to get some idea of what will happen to assets over the long run under this consumption policy.

As in *The Income Fluctuation Problem III: The Endogenous Grid Method*, we begin by producing a 45 degree diagram showing the law of motion for assets

```
# Good and bad state mean labor income
Y_mean = [np.mean(ifp.Y(z, ifp.n_draws)) for z in (0, 1)]
# Mean returns
R_mean = np.mean(ifp.R(z, ifp.z_draws))

a = a_star
fig, ax = plt.subplots()
for z, lb in zip((0, 1), ('bad state', 'good state')):
    ax.plot(a[:, z], R_mean * (a[:, z] - a_star[:, z]) + Y_mean[z], label=lb)

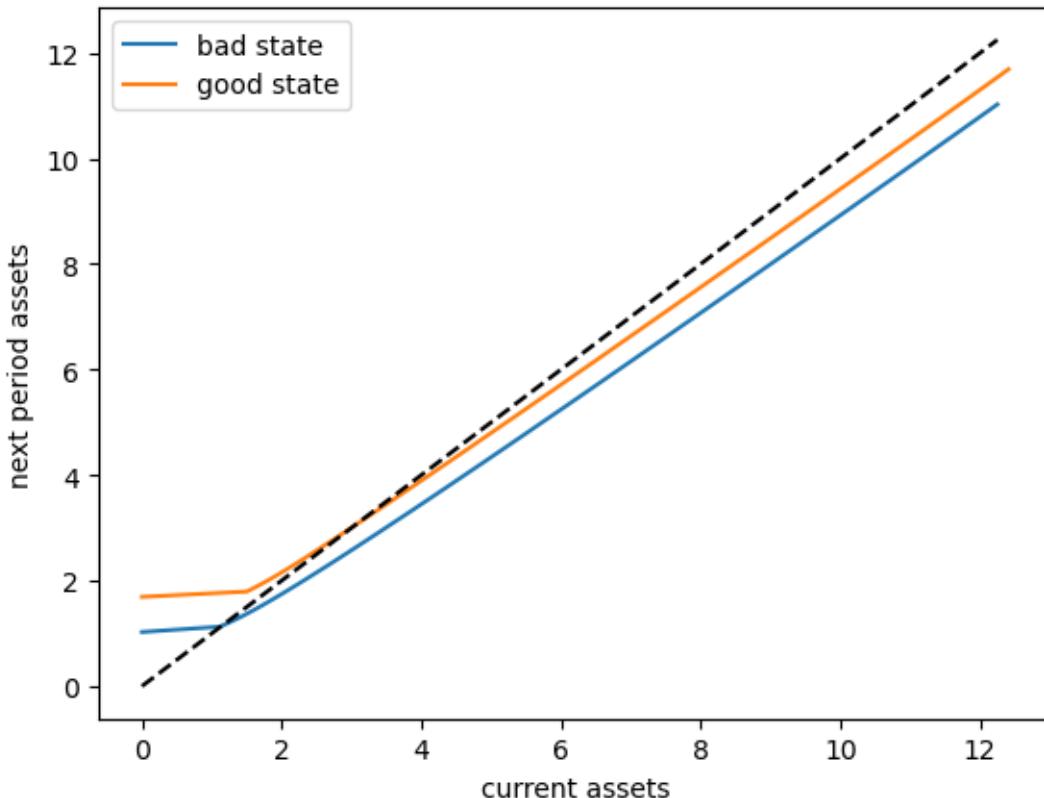
ax.plot(a[:, 0], a[:, 0], 'k--')
```

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```
ax.set(xlabel='current assets', ylabel='next period assets')

ax.legend()
plt.show()
```



The unbroken lines represent, for each  $z$ , an average update function for assets, given by

$$a \mapsto \bar{R}(a - \sigma^*(a, z)) + \bar{Y}(z)$$

Here

- $\bar{R} = \mathbb{E}R_t$ , which is mean returns and
- $\bar{Y}(z) = \mathbb{E}_z Y(z, \eta_t)$ , which is mean labor income in state  $z$ .

The dashed line is the 45 degree line.

We can see from the figure that the dynamics will be stable — assets do not diverge even in the highest state.

## 60.5 JAX Implementation

We now provide a JAX implementation of the model.

JAX is a high-performance numerical computing library that provides automatic differentiation and JIT compilation, with support for GPU/TPU acceleration.

First we need to import JAX and related libraries:

```
import jax
import jax.numpy as jnp
from jax import vmap
from typing import NamedTuple

# Import jax.jit with a different name to avoid conflict with numba.jit
jax_jit = jax.jit
```

We enable 64-bit precision in JAX to ensure accurate results that match the Numba implementation:

```
jax.config.update("jax_enable_x64", True)
```

Here's the JAX version of the IFP class using NamedTuple for compatibility with JAX's JIT compilation:

```
class IFP_JAX(NamedTuple):
    """
    A NamedTuple that stores primitives for the income fluctuation
    problem, using JAX.
    """
    γ: float
    β: float
    P: jnp.ndarray
    a_r: float
    b_r: float
    a_y: float
    b_y: float
    s_grid: jnp.ndarray
    η_draws: jnp.ndarray
    ζ_draws: jnp.ndarray

    def create_ifp_jax(γ=1.5,
                      β=0.96,
                      P=np.array([(0.9, 0.1),
                                  (0.1, 0.9)]),
                      a_r=0.1,
                      b_r=0.0,
                      a_y=0.2,
                      b_y=0.5,
                      shock_draw_size=100,
                      grid_max=10,
                      grid_size=100,
                      seed=1234):
        """
        Create an instance of IFP_JAX with the given parameters.
        """
        # Test stability assuming {R_t} is IID and adopts the lognormal
        # specification given below. The test is then β E R_t < 1.
        ER = np.exp(b_r + a_r**2 / 2)
```

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```

assert β * ER < 1, "Stability condition failed."

# Convert to JAX arrays
P_jax = jnp.array(P)

# Generate random draws using JAX
key = jax.random.PRNGKey(seed)
key, subkey1, subkey2 = jax.random.split(key, 3)
η_draws = jax.random.normal(subkey1, (shock_draw_size,))
ζ_draws = jax.random.normal(subkey2, (shock_draw_size,))
s_grid = jnp.linspace(0, grid_max, grid_size)

return IFP_JAX(y=y, β=β, P=P_jax, a_r=a_r, b_r=b_r, a_y=a_y, b_y=b_y,
                  s_grid=s_grid, η_draws=η_draws, ζ_draws=ζ_draws)

# Utility functions for the IFP model

def u_prime(c, y):
    """Marginal utility"""
    return c**(-y)

def u_prime_inv(c, y):
    """Inverse of marginal utility"""
    return c**(-1/y)

def R(z, ζ, a_r, b_r):
    """Gross return on assets"""
    return jnp.exp(a_r * ζ + b_r)

def Y(z, η, a_y, b_y):
    """Labor income"""
    return jnp.exp(a_y * η + (z * b_y))

```

Here's the Coleman-Reffett operator using JAX:

```

@jax jit
def K_jax(ae_vals, c_vals, ifp):
    """
    The Coleman--Reffett operator for the income fluctuation problem,
    using the endogenous grid method with JAX.

    * ifp is an instance of IFP_JAX
    * ae_vals[i, z] is an asset grid
    * c_vals[i, z] is consumption at ae_vals[i, z]
    """

    # Extract parameters from ifp
    y, β, P = ifp.y, ifp.β, ifp.P
    a_r, b_r, a_y, b_y = ifp.a_r, ifp.b_r, ifp.a_y, ifp.b_y
    s_grid, η_draws, ζ_draws = ifp.s_grid, ifp.η_draws, ifp.ζ_draws
    n = len(P)

    # Allocate memory
    c_out = jnp.empty_like(c_vals)

    # Obtain c_i at each s_i, z, store in c_out[i, z], computing

```

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```

# the expectation term by Monte Carlo
def compute_expectation(s, z):
    """Compute expectation for given s and z"""
    def inner_expectation(z_hat):
        # Vectorize over shocks
        def compute_term(η, ζ):
            R_hat = R(z_hat, ζ, a_r, b_r)
            Y_hat = Y(z_hat, η, a_y, b_y)
            a_val = R_hat * s + Y_hat
            # Interpolate consumption
            c_interp = jnp.interp(a_val, ae_vals[:, z_hat], c_vals[:, z_hat])
            U = u_prime(c_interp, γ)
            return R_hat * U

        # Vectorize over all shock combinations
        η_grid, ζ_grid = jnp.meshgrid(η_draws, ζ_draws, indexing='ij')
        terms = vmap(vmap(compute_term))(η_grid, ζ_grid)
        return P[z, z_hat] * jnp.mean(terms)

    # Sum over z_hat states
    Ez = jnp.sum(vmap(inner_expectation))(jnp.arange(n))
    return u_prime_inv(β * Ez, γ)

    # Vectorize over s_grid and z
    c_out = vmap(vmap(compute_expectation, in_axes=(None, 0)),
                  in_axes=(0, None))(s_grid, jnp.arange(n))

    # Calculate endogenous asset grid
    ae_out = s_grid[:, None] + c_out

    # Fixing a consumption-asset pair at (0, 0) improves interpolation
    c_out = c_out.at[0, :].set(0)
    ae_out = ae_out.at[0, :].set(0)

    return ae_out, c_out

```

The next function solves for an approximation of the optimal consumption policy via time iteration using JAX:

```

def solve_model_time_iter_jax(model,
                               a_vec,           # Class with model information
                               σ_vec,           # Initial condition for assets
                               tol=1e-4,         # Initial condition for consumption
                               max_iter=1000,
                               verbose=True,
                               print_skip=25):

    # Set up loop
    i = 0
    error = tol + 1

    while i < max_iter and error > tol:
        a_new, σ_new = K_jax(a_vec, σ_vec, model)
        error = jnp.max(jnp.abs(σ_vec - σ_new))
        i += 1
        if verbose and i % print_skip == 0:
            print(f"Error at iteration {i} is {error}.")
        a_vec, σ_vec = a_new, σ_new

```

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```

if error > tol:
    print("Failed to converge!")
elif verbose:
    print(f"\nConverged in {i} iterations.")

return a_new, sigma_new

```

Now we can create an instance and solve the model using JAX:

```
ifp_jax = create_ifp_jax()
```

```

W1127 00:53:36.671717    2385 cuda_executor.cc:1802] GPU interconnect information
 ↳not available: INTERNAL: NVML doesn't support extracting fabric info or NVLink
 ↳is not used by the device.
W1127 00:53:36.675101    2303 cuda_executor.cc:1802] GPU interconnect information
 ↳not available: INTERNAL: NVML doesn't support extracting fabric info or NVLink
 ↳is not used by the device.

```

Set up the initial condition:

```

# Initial guess of sigma = consume all assets
k = len(ifp_jax.s_grid)
n = len(ifp_jax.P)
sigma_init_jax = jnp.empty((k, n))
for z in range(n):
    sigma_init_jax = sigma_init_jax.at[:, z].set(ifp_jax.s_grid)
a_init_jax = sigma_init_jax.copy()

```

Let's generate an approximation solution with JAX:

```
a_star_jax, sigma_star_jax = solve_model_time_iter_jax(ifp_jax, a_init_jax, sigma_init_jax,
                                                       print_skip=5)
```

```

Error at iteration 5 is 0.5089823133474529.
Error at iteration 10 is 0.10673726086021018.
Error at iteration 15 is 0.037488895194461413.
Error at iteration 20 is 0.01457557996950376.
Error at iteration 25 is 0.005689543913554029.
Error at iteration 30 is 0.002191565901079162.
Error at iteration 35 is 0.0008292700514074269.
Error at iteration 40 is 0.00030827194848903616.
Error at iteration 45 is 0.00011293778494758655.

```

Converged in 46 iterations.

Here's a plot comparing the JAX solution with the Numba solution:

```

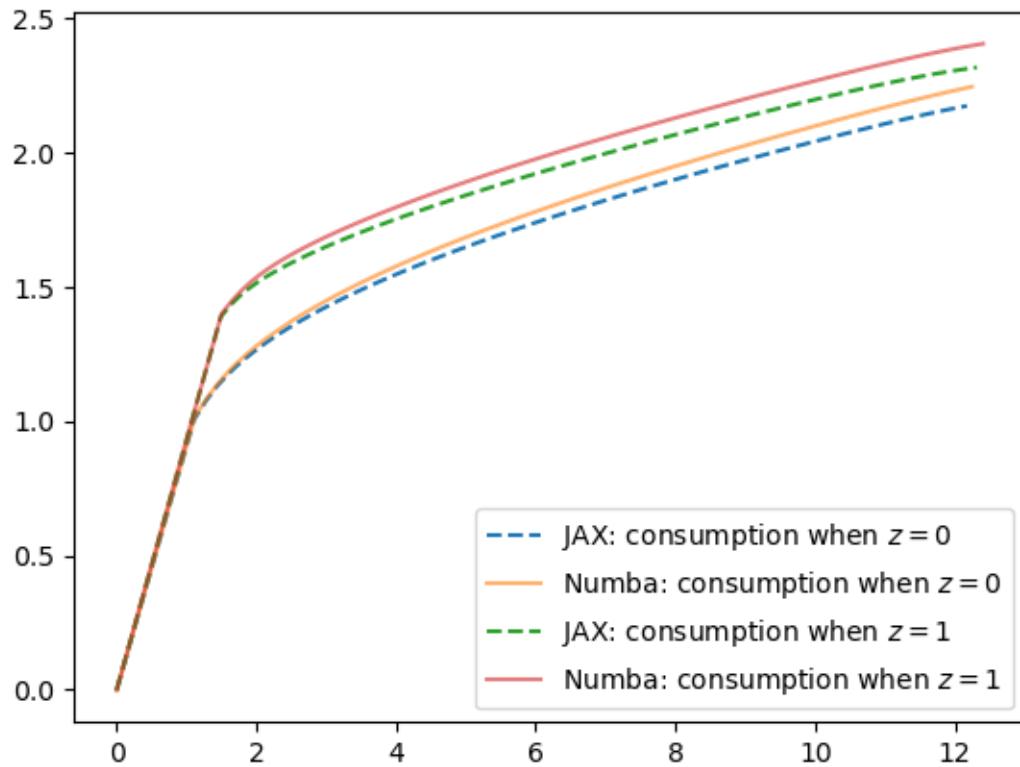
fig, ax = plt.subplots()
for z in range(len(ifp_jax.P)):
    ax.plot(np.array(a_star_jax[:, z]), np.array(sigma_star_jax[:, z]),
            label=f"JAX: consumption when $z={z}$", linestyle='--')
    ax.plot(a_star[:, z], sigma_star[:, z],
            label=f"Numba: consumption when $z={z}$", linestyle='-', alpha=0.6)

```

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```
plt.legend()
plt.show()
```



### 60.5.1 Comparison of Numba and JAX Solutions

Now let's verify that both implementations produce nearly identical results.

With 64-bit precision enabled in JAX, we expect the solutions to be very close.

Let's compute the maximum absolute differences:

```
# Convert JAX arrays to NumPy for comparison
a_star_jax_np = np.array(a_star_jax)
σ_star_jax_np = np.array(σ_star_jax)

# Compute differences
a_diff = np.abs(a_star - a_star_jax_np)
σ_diff = np.abs(σ_star - σ_star_jax_np)

print("Comparison of Numba and JAX solutions:")
print("=" * 50)
print(f"Max absolute difference in asset grid: {np.max(a_diff):.3e}")
print(f"Mean absolute difference in asset grid: {np.mean(a_diff):.3e}")
print(f"Max absolute difference in consumption: {np.max(σ_diff):.3e}")
print(f"Mean absolute difference in consumption: {np.mean(σ_diff):.3e}")
```

```
Comparison of Numba and JAX solutions:
=====
Max absolute difference in asset grid: 8.800e-02
Mean absolute difference in asset grid: 5.309e-02
Max absolute difference in consumption: 8.800e-02
Mean absolute difference in consumption: 5.309e-02
```

Let's also visualize the differences:

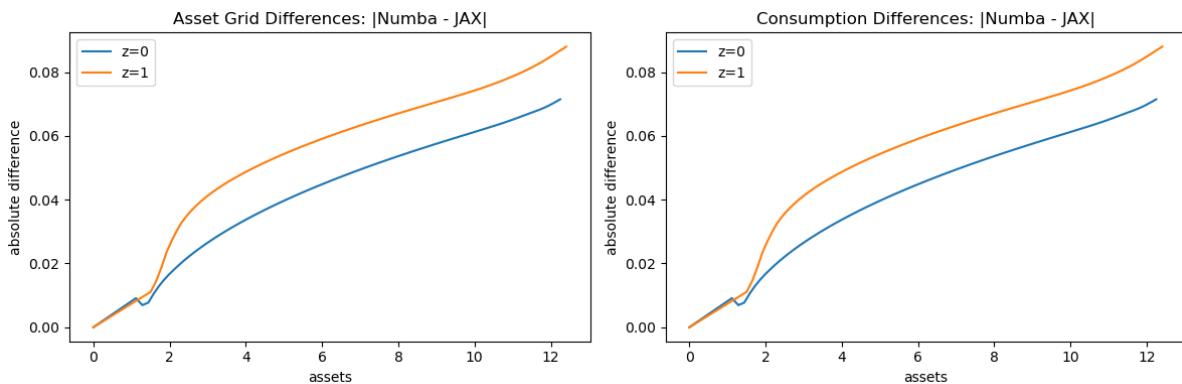
```
fig, axes = plt.subplots(1, 2, figsize=(12, 4))

for z in range(len(ifp.P)):
    axes[0].plot(a_star[:, z], a_diff[:, z], label=f'z={z}')
    axes[1].plot(a_star[:, z], σ_diff[:, z], label=f'z={z}')

axes[0].set_xlabel('assets')
axes[0].set_ylabel('absolute difference')
axes[0].set_title('Asset Grid Differences: |Numba - JAX|')
axes[0].legend()

axes[1].set_xlabel('assets')
axes[1].set_ylabel('absolute difference')
axes[1].set_title('Consumption Differences: |Numba - JAX|')
axes[1].legend()

plt.tight_layout()
plt.show()
```



As we can see, the differences between the two implementations are extremely small (on the order of machine precision), confirming that both methods produce essentially identical results.

The tiny differences arise from:

- Different random number generators (NumPy vs JAX)
- Minor differences in floating-point operations order
- Different interpolation implementations

Despite these minor numerical differences, both implementations converge to the same optimal policy.

The JAX implementation provides several advantages:

1. **GPU/TPU acceleration:** JAX can automatically utilize GPU/TPU hardware for faster computation
2. **Automatic differentiation:** JAX provides automatic differentiation, which can be useful for sensitivity analysis

3. **Functional programming:** JAX encourages a functional style that can be easier to reason about and parallelize

## 60.6 Exercises

### Exercise 60.6.1

Let's repeat our *earlier exercise* on the long-run cross sectional distribution of assets.

In that exercise, we used a relatively simple income fluctuation model.

In the solution, we found the shape of the asset distribution to be unrealistic.

In particular, we failed to match the long right tail of the wealth distribution.

Your task is to try again, repeating the exercise, but now with our more sophisticated model.

Use the default parameters.

### Solution

First we write a function to compute a long asset series.

Because we want to JIT-compile the function, we code the solution in a way that breaks some rules on good programming style.

For example, we will pass in the solutions `a_star`, `σ_star` along with `ifp`, even though it would be more natural to just pass in `ifp` and then solve inside the function.

The reason we do this is that `solve_model_time_iter` is not JIT-compiled.

```
@jit
def compute_asset_series(ifp, a_star, σ_star, z_seq, T=500_000):
    """
    Simulates a time series of length T for assets, given optimal
    savings behavior.

    * ifp is an instance of IFP
    * a_star is the endogenous grid solution
    * σ_star is optimal consumption on the grid
    * z_seq is a time path for {Z_t}

    """

    # Create consumption function by linear interpolation
    σ = lambda a, z: np.interp(a, a_star[:, z], σ_star[:, z])

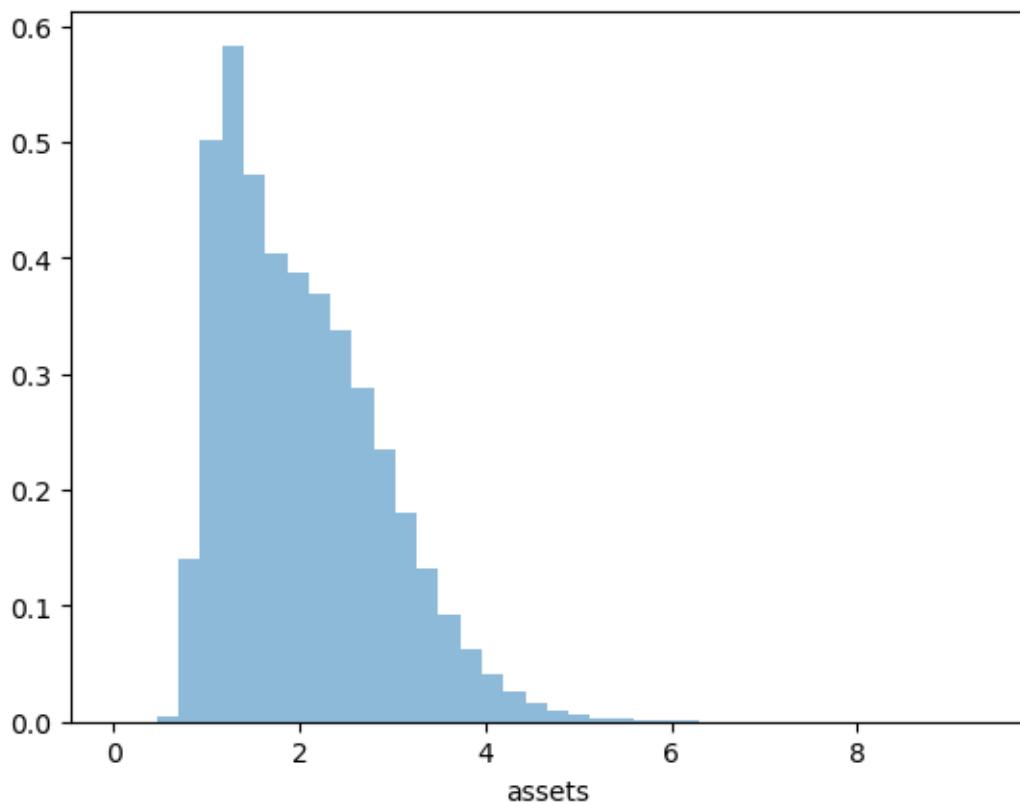
    # Simulate the asset path
    a = np.zeros(T+1)
    for t in range(T):
        z = z_seq[t]
        ζ, η = np.random.randn(), np.random.randn()
        R = ifp.R(z, ζ)
        Y = ifp.Y(z, η)
        a[t+1] = R * (a[t] - σ(a[t], z)) + Y
    return a
```

Now we call the function, generate the series and then histogram it, using the solutions computed above.

```
T = 1_000_000
mc = MarkovChain(ifp.P)
z_seq = mc.simulate(T, random_state=1234)

a = compute_asset_series(ifp, a_star, sigma_star, z_seq, T=T)

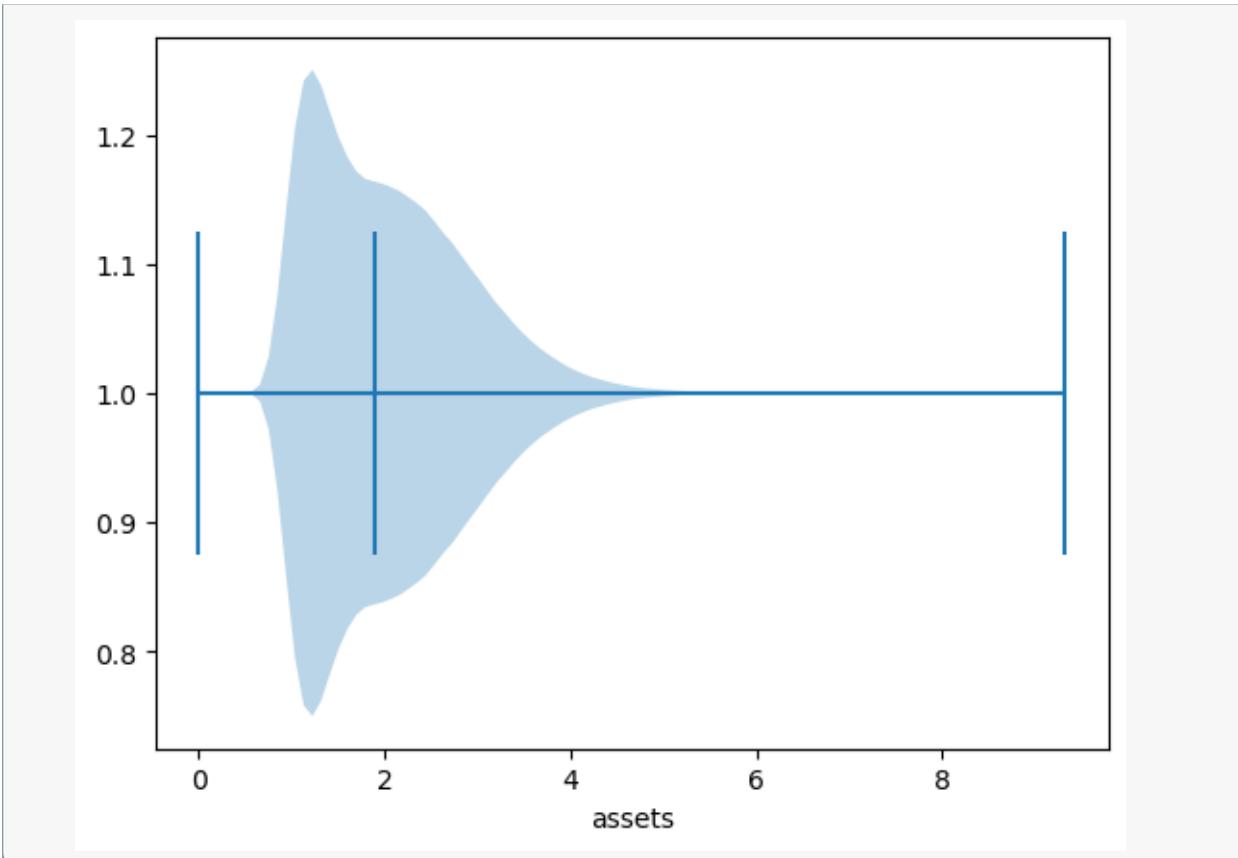
fig, ax = plt.subplots()
ax.hist(a, bins=40, alpha=0.5, density=True)
ax.set(xlabel='assets')
plt.show()
```



Now we have managed to successfully replicate the long right tail of the wealth distribution.

Here's another view of this using a horizontal violin plot.

```
fig, ax = plt.subplots()
ax.violinplot(a, vert=False, showmedians=True)
ax.set(xlabel='assets')
plt.show()
```



# **Part X**

## **LQ Control**



## LQ CONTROL: FOUNDATIONS

### Contents

- *LQ Control: Foundations*
  - Overview
  - Introduction
  - Optimality – Finite Horizon
  - Implementation
  - Extensions and Comments
  - Further Applications
  - Exercises

In addition to what's in Anaconda, this lecture will need the following libraries:

```
!pip install quantecon
```

### 61.1 Overview

Linear quadratic (LQ) control refers to a class of dynamic optimization problems that have found applications in almost every scientific field.

This lecture provides an introduction to LQ control and its economic applications.

As we will see, LQ systems have a simple structure that makes them an excellent workhorse for a wide variety of economic problems.

Moreover, while the linear-quadratic structure is restrictive, it is in fact far more flexible than it may appear initially.

These themes appear repeatedly below.

Mathematically, LQ control problems are closely related to *the Kalman filter*

- Recursive formulations of linear-quadratic control problems and Kalman filtering problems both involve matrix **Riccati equations**.
- Classical formulations of linear control and linear filtering problems make use of similar matrix decompositions (see for example [this lecture](#) and [this lecture](#)).

In reading what follows, it will be useful to have some familiarity with

- matrix manipulations
- vectors of random variables
- dynamic programming and the Bellman equation (see for example [this lecture](#) and *Optimal Savings III: Stochastic Returns*)

For additional reading on LQ control, see, for example,

- [Ljungqvist and Sargent, 2018], chapter 5
- [Hansen and Sargent, 2008], chapter 4
- [Hernandez-Lerma and Lasserre, 1996], section 3.5

In order to focus on computation, we leave longer proofs to these sources (while trying to provide as much intuition as possible).

Let's start with some imports:

```
import matplotlib.pyplot as plt
import numpy as np
from quantecon import LQ
```

## 61.2 Introduction

The “linear” part of LQ is a linear law of motion for the state, while the “quadratic” part refers to preferences.

Let's begin with the former, move on to the latter, and then put them together into an optimization problem.

### 61.2.1 The Law of Motion

Let  $x_t$  be a vector describing the state of some economic system.

Suppose that  $x_t$  follows a linear law of motion given by

$$x_{t+1} = Ax_t + Bu_t + Cw_{t+1}, \quad t = 0, 1, 2, \dots \quad (61.1)$$

Here

- $u_t$  is a “control” vector, incorporating choices available to a decision-maker confronting the current state  $x_t$
- $\{w_t\}$  is an uncorrelated zero mean shock process satisfying  $\mathbb{E}w_tw_t' = I$ , where the right-hand side is the identity matrix

Regarding the dimensions

- $x_t$  is  $n \times 1$ ,  $A$  is  $n \times n$
- $u_t$  is  $k \times 1$ ,  $B$  is  $n \times k$
- $w_t$  is  $j \times 1$ ,  $C$  is  $n \times j$

### Example 1

Consider a household budget constraint given by

$$a_{t+1} + c_t = (1 + r)a_t + y_t$$

Here  $a_t$  is assets,  $r$  is a fixed interest rate,  $c_t$  is current consumption, and  $y_t$  is current non-financial income.

If we suppose that  $\{y_t\}$  is serially uncorrelated and  $N(0, \sigma^2)$ , then, taking  $\{w_t\}$  to be standard normal, we can write the system as

$$a_{t+1} = (1 + r)a_t - c_t + \sigma w_{t+1}$$

This is clearly a special case of (61.1), with assets being the state and consumption being the control.

### Example 2

One unrealistic feature of the previous model is that non-financial income has a zero mean and is often negative.

This can easily be overcome by adding a sufficiently large mean.

Hence in this example, we take  $y_t = \sigma w_{t+1} + \mu$  for some positive real number  $\mu$ .

Another alteration that's useful to introduce (we'll see why soon) is to change the control variable from consumption to the deviation of consumption from some "ideal" quantity  $\bar{c}$ .

(Most parameterizations will be such that  $\bar{c}$  is large relative to the amount of consumption that is attainable in each period, and hence the household wants to increase consumption.)

For this reason, we now take our control to be  $u_t := c_t - \bar{c}$ .

In terms of these variables, the budget constraint  $a_{t+1} = (1 + r)a_t - c_t + y_t$  becomes

$$a_{t+1} = (1 + r)a_t - u_t - \bar{c} + \sigma w_{t+1} + \mu \quad (61.2)$$

How can we write this new system in the form of equation (61.1)?

If, as in the previous example, we take  $a_t$  as the state, then we run into a problem: the law of motion contains some constant terms on the right-hand side.

This means that we are dealing with an *affine* function, not a linear one (recall [this discussion](#)).

Fortunately, we can easily circumvent this problem by adding an extra state variable.

In particular, if we write

$$\begin{pmatrix} a_{t+1} \\ 1 \end{pmatrix} = \begin{pmatrix} 1 + r & -\bar{c} + \mu \\ 0 & 1 \end{pmatrix} \begin{pmatrix} a_t \\ 1 \end{pmatrix} + \begin{pmatrix} -1 \\ 0 \end{pmatrix} u_t + \begin{pmatrix} \sigma \\ 0 \end{pmatrix} w_{t+1} \quad (61.3)$$

then the first row is equivalent to (61.2).

Moreover, the model is now linear and can be written in the form of (61.1) by setting

$$x_t := \begin{pmatrix} a_t \\ 1 \end{pmatrix}, \quad A := \begin{pmatrix} 1 + r & -\bar{c} + \mu \\ 0 & 1 \end{pmatrix}, \quad B := \begin{pmatrix} -1 \\ 0 \end{pmatrix}, \quad C := \begin{pmatrix} \sigma \\ 0 \end{pmatrix} \quad (61.4)$$

In effect, we've bought ourselves linearity by adding another state.

## 61.2.2 Preferences

In the LQ model, the aim is to minimize flow of losses, where time- $t$  loss is given by the quadratic expression

$$x_t' Rx_t + u_t' Qu_t \quad (61.5)$$

Here

- $R$  is assumed to be  $n \times n$ , symmetric and nonnegative definite.
- $Q$  is assumed to be  $k \times k$ , symmetric and positive definite.

### Note

In fact, for many economic problems, the definiteness conditions on  $R$  and  $Q$  can be relaxed. It is sufficient that certain submatrices of  $R$  and  $Q$  be nonnegative definite. See [Hansen and Sargent, 2008] for details.

### Example 1

A very simple example that satisfies these assumptions is to take  $R$  and  $Q$  to be identity matrices so that current loss is

$$x_t' I x_t + u_t' I u_t = \|x_t\|^2 + \|u_t\|^2$$

Thus, for both the state and the control, loss is measured as squared distance from the origin.

(In fact, the general case (61.5) can also be understood in this way, but with  $R$  and  $Q$  identifying other – non-Euclidean – notions of “distance” from the zero vector.)

Intuitively, we can often think of the state  $x_t$  as representing deviation from a target, such as

- deviation of inflation from some target level
- deviation of a firm's capital stock from some desired quantity

The aim is to put the state close to the target, while using controls parsimoniously.

### Example 2

In the household problem [studied above](#), setting  $R = 0$  and  $Q = 1$  yields preferences

$$x_t' Rx_t + u_t' Qu_t = u_t^2 = (c_t - \bar{c})^2$$

Under this specification, the household's current loss is the squared deviation of consumption from the ideal level  $\bar{c}$ .

## 61.3 Optimality – Finite Horizon

Let's now be precise about the optimization problem we wish to consider, and look at how to solve it.

### 61.3.1 The Objective

We will begin with the finite horizon case, with terminal time  $T \in \mathbb{N}$ .

In this case, the aim is to choose a sequence of controls  $\{u_0, \dots, u_{T-1}\}$  to minimize the objective

$$\mathbb{E} \left\{ \sum_{t=0}^{T-1} \beta^t (x'_t R x_t + u'_t Q u_t) + \beta^T x'_T R_f x_T \right\} \quad (61.6)$$

subject to the law of motion (61.1) and initial state  $x_0$ .

The new objects introduced here are  $\beta$  and the matrix  $R_f$ .

The scalar  $\beta$  is the discount factor, while  $x' R_f x$  gives terminal loss associated with state  $x$ .

Comments:

- We assume  $R_f$  to be  $n \times n$ , symmetric and nonnegative definite.
- We allow  $\beta = 1$ , and hence include the undiscounted case.
- $x_0$  may itself be random, in which case we require it to be independent of the shock sequence  $w_1, \dots, w_T$ .

### 61.3.2 Information

There's one constraint we've neglected to mention so far, which is that the decision-maker who solves this LQ problem knows only the present and the past, not the future.

To clarify this point, consider the sequence of controls  $\{u_0, \dots, u_{T-1}\}$ .

When choosing these controls, the decision-maker is permitted to take into account the effects of the shocks  $\{w_1, \dots, w_T\}$  on the system.

However, it is typically assumed — and will be assumed here — that the time- $t$  control  $u_t$  can be made with knowledge of past and present shocks only.

The fancy [measure-theoretic](#) way of saying this is that  $u_t$  must be measurable with respect to the  $\sigma$ -algebra generated by  $x_0, w_1, w_2, \dots, w_t$ .

This is in fact equivalent to stating that  $u_t$  can be written in the form  $u_t = g_t(x_0, w_1, w_2, \dots, w_t)$  for some Borel measurable function  $g_t$ .

(Just about every function that's useful for applications is Borel measurable, so, for the purposes of intuition, you can read that last phrase as “for some function  $g_t$ ”)

Now note that  $x_t$  will ultimately depend on the realizations of  $x_0, w_1, w_2, \dots, w_t$ .

In fact, it turns out that  $x_t$  summarizes all the information about these historical shocks that the decision-maker needs to set controls optimally.

More precisely, it can be shown that any optimal control  $u_t$  can always be written as a function of the current state alone.

Hence in what follows we restrict attention to control policies (i.e., functions) of the form  $u_t = g_t(x_t)$ .

Actually, the preceding discussion applies to all standard dynamic programming problems.

What's special about the LQ case is that — as we shall soon see — the optimal  $u_t$  turns out to be a linear function of  $x_t$ .

### 61.3.3 Solution

To solve the finite horizon LQ problem we can use a dynamic programming strategy based on backward induction that is conceptually similar to the approach adopted in [this lecture](#).

For reasons that will soon become clear, we first introduce the notation  $J_T(x) = x' R_f x$ .

Now consider the problem of the decision-maker in the second to last period.

In particular, let the time be  $T - 1$ , and suppose that the state is  $x_{T-1}$ .

The decision-maker must trade-off current and (discounted) final losses, and hence solves

$$\min_u \{x'_{T-1} Rx_{T-1} + u' Qu + \beta \mathbb{E} J_T(Ax_{T-1} + Bu + Cw_T)\}$$

At this stage, it is convenient to define the function

$$J_{T-1}(x) = \min_u \{x' Rx + u' Qu + \beta \mathbb{E} J_T(Ax + Bu + Cw_T)\} \quad (61.7)$$

The function  $J_{T-1}$  will be called the  $T - 1$  value function, and  $J_{T-1}(x)$  can be thought of as representing total “loss-to-go” from state  $x$  at time  $T - 1$  when the decision-maker behaves optimally.

Now let's step back to  $T - 2$ .

For a decision-maker at  $T - 2$ , the value  $J_{T-1}(x)$  plays a role analogous to that played by the terminal loss  $J_T(x) = x' R_f x$  for the decision-maker at  $T - 1$ .

That is,  $J_{T-1}(x)$  summarizes the future loss associated with moving to state  $x$ .

The decision-maker chooses her control  $u$  to trade off current loss against future loss, where

- the next period state is  $x_{T-1} = Ax_{T-2} + Bu + Cw_{T-1}$ , and hence depends on the choice of current control.
- the “cost” of landing in state  $x_{T-1}$  is  $J_{T-1}(x_{T-1})$ .

Her problem is therefore

$$\min_u \{x'_{T-2} Rx_{T-2} + u' Qu + \beta \mathbb{E} J_{T-1}(Ax_{T-2} + Bu + Cw_{T-1})\}$$

Letting

$$J_{T-2}(x) = \min_u \{x' Rx + u' Qu + \beta \mathbb{E} J_{T-1}(Ax + Bu + Cw_{T-1})\}$$

the pattern for backward induction is now clear.

In particular, we define a sequence of value functions  $\{J_0, \dots, J_T\}$  via

$$J_{t-1}(x) = \min_u \{x' Rx + u' Qu + \beta \mathbb{E} J_t(Ax + Bu + Cw_t)\} \quad \text{and} \quad J_T(x) = x' R_f x$$

The first equality is the Bellman equation from dynamic programming theory specialized to the finite horizon LQ problem.

Now that we have  $\{J_0, \dots, J_T\}$ , we can obtain the optimal controls.

As a first step, let's find out what the value functions look like.

It turns out that every  $J_t$  has the form  $J_t(x) = x' P_t x + d_t$  where  $P_t$  is a  $n \times n$  matrix and  $d_t$  is a constant.

We can show this by induction, starting from  $P_T := R_f$  and  $d_T = 0$ .

Using this notation, (61.7) becomes

$$J_{T-1}(x) = \min_u \{x' Rx + u' Qu + \beta \mathbb{E} (Ax + Bu + Cw_T)' P_T (Ax + Bu + Cw_T)\} \quad (61.8)$$

To obtain the minimizer, we can take the derivative of the r.h.s. with respect to  $u$  and set it equal to zero.

Applying the relevant rules of *matrix calculus*, this gives

$$u = -(Q + \beta B' P_T B)^{-1} \beta B' P_T A x \quad (61.9)$$

Plugging this back into (61.8) and rearranging yields

$$J_{T-1}(x) = x' P_{T-1} x + d_{T-1}$$

where

$$P_{T-1} = R - \beta^2 A' P_T B (Q + \beta B' P_T B)^{-1} B' P_T A + \beta A' P_T A \quad (61.10)$$

and

$$d_{T-1} := \beta \operatorname{trace}(C' P_T C) \quad (61.11)$$

(The algebra is a good exercise — we'll leave it up to you.)

If we continue working backwards in this manner, it soon becomes clear that  $J_t(x) = x' P_t x + d_t$  as claimed, where  $\{P_t\}$  and  $\{d_t\}$  satisfy the recursions

$$P_{t-1} = R - \beta^2 A' P_t B (Q + \beta B' P_t B)^{-1} B' P_t A + \beta A' P_t A \quad \text{with} \quad P_T = R_f \quad (61.12)$$

and

$$d_{t-1} = \beta(d_t + \operatorname{trace}(C' P_t C)) \quad \text{with} \quad d_T = 0 \quad (61.13)$$

Recalling (61.9), the minimizers from these backward steps are

$$u_t = -F_t x_t \quad \text{where} \quad F_t := (Q + \beta B' P_{t+1} B)^{-1} \beta B' P_{t+1} A \quad (61.14)$$

These are the linear optimal control policies we *discussed above*.

In particular, the sequence of controls given by (61.14) and (61.1) solves our finite horizon LQ problem.

Rephrasing this more precisely, the sequence  $u_0, \dots, u_{T-1}$  given by

$$u_t = -F_t x_t \quad \text{with} \quad x_{t+1} = (A - BF_t)x_t + CW_{t+1} \quad (61.15)$$

for  $t = 0, \dots, T-1$  attains the minimum of (61.6) subject to our constraints.

## 61.4 Implementation

We will use code from `lqcontrol.py` in `QuantEcon.py` to solve finite and infinite horizon linear quadratic control problems.

In the module, the various updating, simulation and fixed point methods are wrapped in a class called `LQ`, which includes

- Instance data:
  - The required parameters  $Q, R, A, B$  and optional parameters  $C, \beta, T, R_f, N$  specifying a given LQ model
    - \* set  $T$  and  $R_f$  to `None` in the infinite horizon case
    - \* set  $C = None$  (or zero) in the deterministic case
  - the value function and policy data
    - \*  $d_t, P_t, F_t$  in the finite horizon case

- \*  $d, P, F$  in the infinite horizon case
- Methods:
  - `update_values` — shifts  $d_t, P_t, F_t$  to their  $t - 1$  values via (61.12), (61.13) and (61.14)
  - `stationary_values` — computes  $P, d, F$  in the infinite horizon case
  - `compute_sequence` — simulates the dynamics of  $x_t, u_t, w_t$  given  $x_0$  and assuming standard normal shocks

### 61.4.1 An Application

Early Keynesian models assumed that households have a constant marginal propensity to consume from current income. Data contradicted the constancy of the marginal propensity to consume.

In response, Milton Friedman, Franco Modigliani and others built models based on a consumer's preference for an intertemporally smooth consumption stream.

(See, for example, [Friedman, 1956] or [Modigliani and Brumberg, 1954].)

One property of those models is that households purchase and sell financial assets to make consumption streams smoother than income streams.

The household savings problem *outlined above* captures these ideas.

The optimization problem for the household is to choose a consumption sequence in order to minimize

$$\mathbb{E} \left\{ \sum_{t=0}^{T-1} \beta^t (c_t - \bar{c})^2 + \beta^T q a_T^2 \right\} \quad (61.16)$$

subject to the sequence of budget constraints  $a_{t+1} = (1 + r)a_t - c_t + y_t, t \geq 0$ .

Here  $q$  is a large positive constant, the role of which is to induce the consumer to target zero debt at the end of her life.

(Without such a constraint, the optimal choice is to choose  $c_t = \bar{c}$  in each period, letting assets adjust accordingly.)

As before we set  $y_t = \sigma w_{t+1} + \mu$  and  $u_t := c_t - \bar{c}$ , after which the constraint can be written as in (61.2).

We saw how this constraint could be manipulated into the LQ formulation  $x_{t+1} = Ax_t + Bu_t + Cw_{t+1}$  by setting  $x_t = (a_t \ 1)'$  and using the definitions in (61.4).

To match with this state and control, the objective function (61.16) can be written in the form of (61.6) by choosing

$$Q := 1, \quad R := \begin{pmatrix} 0 & 0 \\ 0 & 0 \end{pmatrix}, \quad \text{and} \quad R_f := \begin{pmatrix} q & 0 \\ 0 & 0 \end{pmatrix}$$

Now that the problem is expressed in LQ form, we can proceed to the solution by applying (61.12) and (61.14).

After generating shocks  $w_1, \dots, w_T$ , the dynamics for assets and consumption can be simulated via (61.15).

The following figure was computed using  $r = 0.05$ ,  $\beta = 1/(1 + r)$ ,  $\bar{c} = 2$ ,  $\mu = 1$ ,  $\sigma = 0.25$ ,  $T = 45$  and  $q = 10^6$ .

The shocks  $\{w_t\}$  were taken to be IID and standard normal.

```
# Model parameters
r = 0.05
β = 1 / (1 + r)
T = 45
c_bar = 2
σ = 0.25
```

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```

μ = 1
q = 1e6

# Formulate as an LQ problem
Q = 1
R = np.zeros((2, 2))
Rf = np.zeros((2, 2))
Rf[0, 0] = q
A = [[1 + r, -c_bar + μ],
      [0, 1]]
B = [[-1],
      [0]]
C = [[σ],
      [0]]

# Compute solutions and simulate
lq = LQ(Q, R, A, B, C, beta=β, T=T, Rf=Rf)
x0 = (0, 1)
xp, up, wp = lq.compute_sequence(x0)

# Convert back to assets, consumption and income
assets = xp[0, :] # a_t
c = up.flatten() + c_bar # c_t
income = σ * wp[0, 1:] + μ # y_t

# Plot results
n_rows = 2
fig, axes = plt.subplots(n_rows, 1, figsize=(12, 10))

plt.subplots_adjust(hspace=0.5)

bbox = (0., 1.02, 1., .102)
legend_args = {'bbox_to_anchor': bbox, 'loc': 3, 'mode': 'expand'}
p_args = {'lw': 2, 'alpha': 0.7}

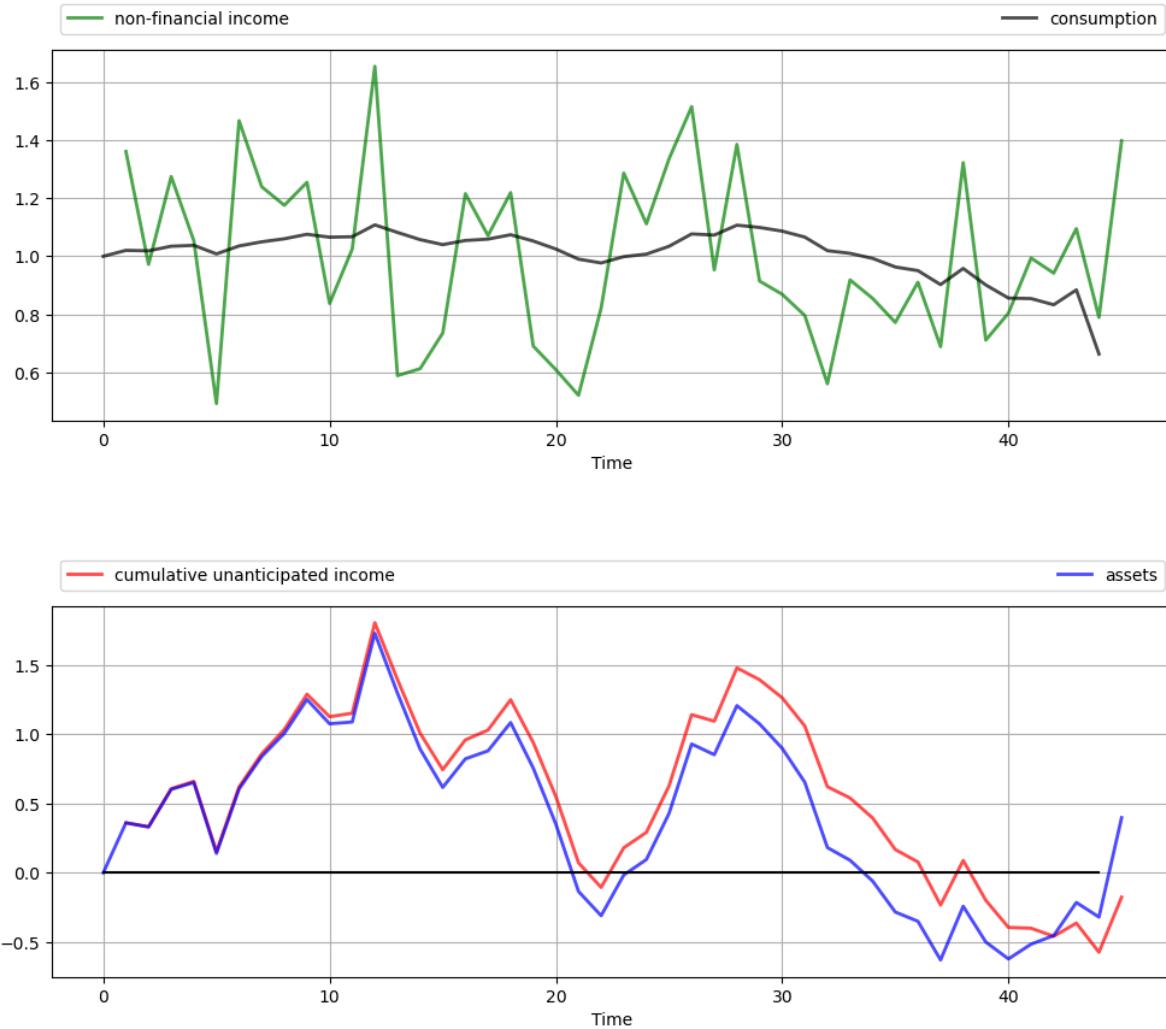
axes[0].plot(list(range(1, T+1)), income, 'g-', label="non-financial income",
             **p_args)
axes[0].plot(list(range(T)), c, 'k-', label="consumption", **p_args)

axes[1].plot(list(range(1, T+1)), np.cumsum(income - μ), 'r-',
             label="cumulative unanticipated income", **p_args)
axes[1].plot(list(range(T+1)), assets, 'b-', label="assets", **p_args)
axes[1].plot(list(range(T)), np.zeros(T), 'k-')

for ax in axes:
    ax.grid()
    ax.set_xlabel('Time')
    ax.legend(ncol=2, **legend_args)

plt.show()

```



The top panel shows the time path of consumption  $c_t$  and income  $y_t$  in the simulation.

As anticipated by the discussion on consumption smoothing, the time path of consumption is much smoother than that for income.

(But note that consumption becomes more irregular towards the end of life, when the zero final asset requirement impinges more on consumption choices.)

The second panel in the figure shows that the time path of assets  $a_t$  is closely correlated with cumulative unanticipated income, where the latter is defined as

$$z_t := \sum_{j=0}^t \sigma w_t$$

A key message is that unanticipated windfall gains are saved rather than consumed, while unanticipated negative shocks are met by reducing assets.

(Again, this relationship breaks down towards the end of life due to the zero final asset requirement.)

These results are relatively robust to changes in parameters.

For example, let's increase  $\beta$  from  $1/(1+r) \approx 0.952$  to 0.96 while keeping other parameters fixed.

This consumer is slightly more patient than the last one, and hence puts relatively more weight on later consumption values.

```

# Compute solutions and simulate
lq = LQ(Q, R, A, B, C, beta=0.96, T=T, Rf=Rf)
x0 = (0, 1)
xp, up, wp = lq.compute_sequence(x0)

# Convert back to assets, consumption and income
assets = xp[0, :]           # a_t
c = up.flatten() + c_bar    # c_t
income = σ * wp[0, 1:] + μ  # y_t

# Plot results
n_rows = 2
fig, axes = plt.subplots(n_rows, 1, figsize=(12, 10))

plt.subplots_adjust(hspace=0.5)

bbox = (0., 1.02, 1., .102)
legend_args = {'bbox_to_anchor': bbox, 'loc': 3, 'mode': 'expand'}
p_args = {'lw': 2, 'alpha': 0.7}

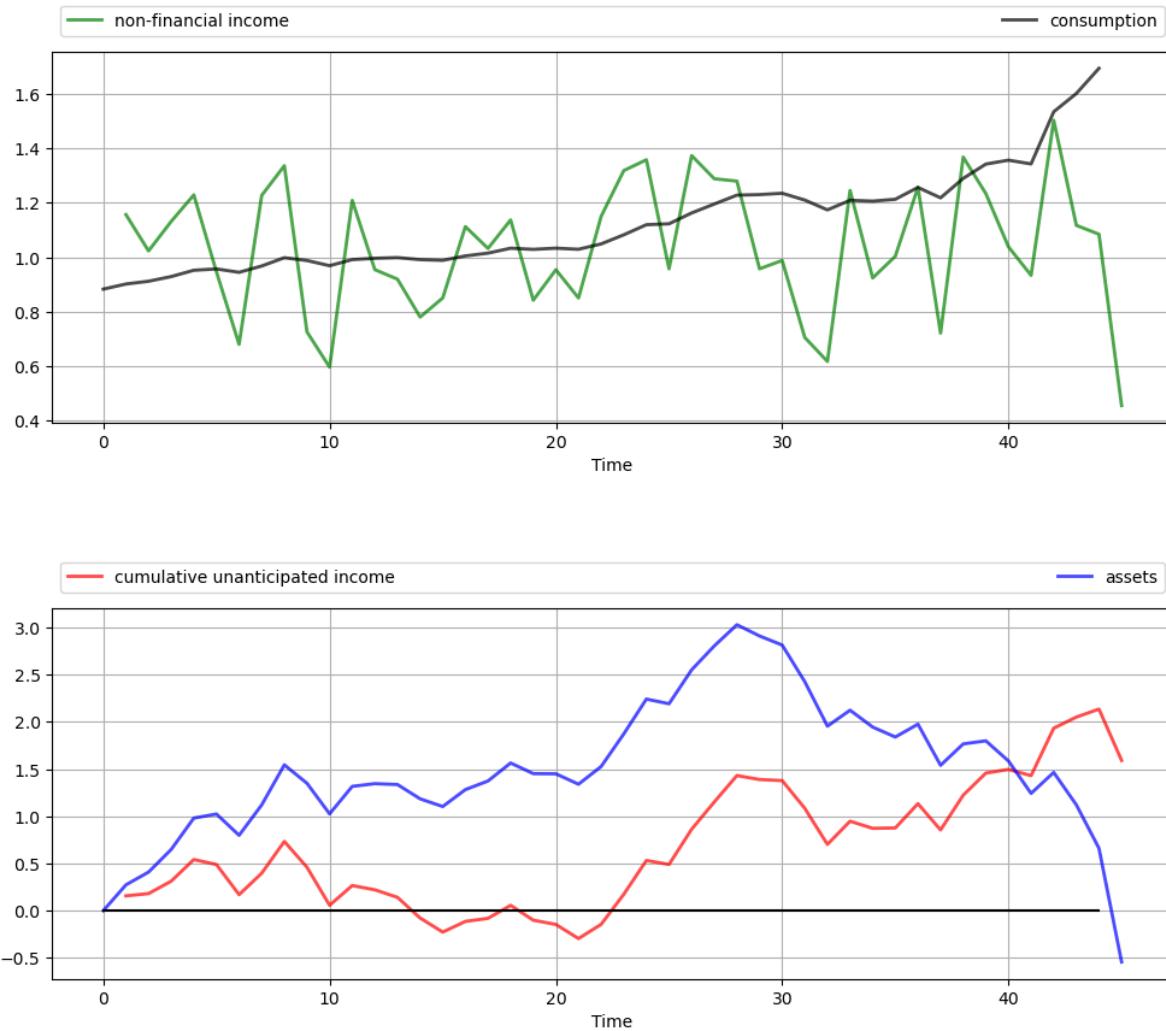
axes[0].plot(list(range(1, T+1)), income, 'g-', label="non-financial income",
             **p_args)
axes[0].plot(list(range(T)), c, 'k-', label="consumption", **p_args)

axes[1].plot(list(range(1, T+1)), np.cumsum(income - μ), 'r-',
             label="cumulative unanticipated income", **p_args)
axes[1].plot(list(range(T+1)), assets, 'b-', label="assets", **p_args)
axes[1].plot(list(range(T)), np.zeros(T), 'k-')

for ax in axes:
    ax.grid()
    ax.set_xlabel('Time')
    ax.legend(ncol=2, **legend_args)

plt.show()

```



We now have a slowly rising consumption stream and a hump-shaped build-up of assets in the middle periods to fund rising consumption.

However, the essential features are the same: consumption is smooth relative to income, and assets are strongly positively correlated with cumulative unanticipated income.

## 61.5 Extensions and Comments

Let's now consider a number of standard extensions to the LQ problem treated above.

### 61.5.1 Time-Varying Parameters

In some settings, it can be desirable to allow  $A, B, C, R$  and  $Q$  to depend on  $t$ .

For the sake of simplicity, we've chosen not to treat this extension in our implementation given below.

However, the loss of generality is not as large as you might first imagine.

In fact, we can tackle many models with time-varying parameters by suitable choice of state variables.

One illustration is given *below*.

For further examples and a more systematic treatment, see [Hansen and Sargent, 2013], section 2.4.

### 61.5.2 Adding a Cross-Product Term

In some LQ problems, preferences include a cross-product term  $u_t'Nx_t$ , so that the objective function becomes

$$\mathbb{E} \left\{ \sum_{t=0}^{T-1} \beta^t (x_t' Rx_t + u_t' Qu_t + 2u_t' Nx_t) + \beta^T x_T' R_f x_T \right\} \quad (61.17)$$

Our results extend to this case in a straightforward way.

The sequence  $\{P_t\}$  from (61.12) becomes

$$P_{t-1} = R - (\beta B' P_t A + N)' (Q + \beta B' P_t B)^{-1} (\beta B' P_t A + N) + \beta A' P_t A \quad \text{with} \quad P_T = R_f \quad (61.18)$$

The policies in (61.14) are modified to

$$u_t = -F_t x_t \quad \text{where} \quad F_t := (Q + \beta B' P_{t+1} B)^{-1} (\beta B' P_{t+1} A + N) \quad (61.19)$$

The sequence  $\{d_t\}$  is unchanged from (61.13).

We leave interested readers to confirm these results (the calculations are long but not overly difficult).

### 61.5.3 Infinite Horizon

Finally, we consider the infinite horizon case, with *cross-product term*, unchanged dynamics and objective function given by

$$\mathbb{E} \left\{ \sum_{t=0}^{\infty} \beta^t (x_t' Rx_t + u_t' Qu_t + 2u_t' Nx_t) \right\} \quad (61.20)$$

In the infinite horizon case, optimal policies can depend on time only if time itself is a component of the state vector  $x_t$ .

In other words, there exists a fixed matrix  $F$  such that  $u_t = -Fx_t$  for all  $t$ .

That decision rules are constant over time is intuitive — after all, the decision-maker faces the same infinite horizon at every stage, with only the current state changing.

Not surprisingly,  $P$  and  $d$  are also constant.

The stationary matrix  $P$  is the solution to the discrete-time algebraic Riccati equation.

$$P = R - (\beta B' PA + N)' (Q + \beta B' PB)^{-1} (\beta B' PA + N) + \beta A' PA \quad (61.21)$$

Equation (61.21) is also called the *LQ Bellman equation*, and the map that sends a given  $P$  into the right-hand side of (61.21) is called the *LQ Bellman operator*.

The stationary optimal policy for this model is

$$u = -Fx \quad \text{where} \quad F = (Q + \beta B' P B)^{-1} (\beta B' P A + N) \quad (61.22)$$

The sequence  $\{d_t\}$  from (61.13) is replaced by the constant value

$$d := \text{trace}(C' P C) \frac{\beta}{1 - \beta} \quad (61.23)$$

The state evolves according to the time-homogeneous process  $x_{t+1} = (A - BF)x_t + Cw_{t+1}$ .

An example infinite horizon problem is treated [below](#).

### 61.5.4 Certainty Equivalence

Linear quadratic control problems of the class discussed above have the property of *certainty equivalence*.

By this, we mean that the optimal policy  $F$  is not affected by the parameters in  $C$ , which specify the shock process.

This can be confirmed by inspecting (61.22) or (61.19).

It follows that we can ignore uncertainty when solving for optimal behavior, and plug it back in when examining optimal state dynamics.

## 61.6 Further Applications

### 61.6.1 Application 1: Age-Dependent Income Process

*Previously* we studied a permanent income model that generated consumption smoothing.

One unrealistic feature of that model is the assumption that the mean of the random income process does not depend on the consumer's age.

A more realistic income profile is one that rises in early working life, peaks towards the middle and maybe declines toward the end of working life and falls more during retirement.

In this section, we will model this rise and fall as a symmetric inverted "U" using a polynomial in age.

As before, the consumer seeks to minimize

$$\mathbb{E} \left\{ \sum_{t=0}^{T-1} \beta^t (c_t - \bar{c})^2 + \beta^T q a_T^2 \right\} \quad (61.24)$$

subject to  $a_{t+1} = (1 + r)a_t - c_t + y_t$ ,  $t \geq 0$ .

For income we now take  $y_t = p(t) + \sigma w_{t+1}$  where  $p(t) := m_0 + m_1 t + m_2 t^2$ .

(In [the next section](#) we employ some tricks to implement a more sophisticated model.)

The coefficients  $m_0, m_1, m_2$  are chosen such that  $p(0) = 0$ ,  $p(T/2) = \mu$ , and  $p(T) = 0$ .

You can confirm that the specification  $m_0 = 0$ ,  $m_1 = T\mu/(T/2)^2$ ,  $m_2 = -\mu/(T/2)^2$  satisfies these constraints.

To put this into an LQ setting, consider the budget constraint, which becomes

$$a_{t+1} = (1 + r)a_t - u_t - \bar{c} + m_1 t + m_2 t^2 + \sigma w_{t+1} \quad (61.25)$$

The fact that  $a_{t+1}$  is a linear function of  $(a_t, 1, t, t^2)$  suggests taking these four variables as the state vector  $x_t$ .

Once a good choice of state and control (recall  $u_t = c_t - \bar{c}$ ) has been made, the remaining specifications fall into place relatively easily.

Thus, for the dynamics we set

$$x_t := \begin{pmatrix} a_t \\ 1 \\ t \\ t^2 \end{pmatrix}, \quad A := \begin{pmatrix} 1+r & -\bar{c} & m_1 & m_2 \\ 0 & 1 & 0 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 1 & 2 & 1 \end{pmatrix}, \quad B := \begin{pmatrix} -1 \\ 0 \\ 0 \\ 0 \end{pmatrix}, \quad C := \begin{pmatrix} \sigma \\ 0 \\ 0 \\ 0 \end{pmatrix} \quad (61.26)$$

If you expand the expression  $x_{t+1} = Ax_t + Bu_t + Cw_{t+1}$  using this specification, you will find that assets follow (61.25) as desired and that the other state variables also update appropriately.

To implement preference specification (61.24) we take

$$Q := 1, \quad R := \begin{pmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix} \quad \text{and} \quad R_f := \begin{pmatrix} q & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix} \quad (61.27)$$

The next figure shows a simulation of consumption and assets computed using the `compute_sequence` method of `lqcontrol.py` with initial assets set to zero.

Once again, smooth consumption is a dominant feature of the sample paths.

The asset path exhibits dynamics consistent with standard life cycle theory.

**Exercise 61.7.1** gives the full set of parameters used here and asks you to replicate the figure.

## 61.6.2 Application 2: A Permanent Income Model with Retirement

In the [previous application](#), we generated income dynamics with an inverted U shape using polynomials and placed them in an LQ framework.

It is arguably the case that this income process still contains unrealistic features.

A more common earning profile is where

1. income grows over working life, fluctuating around an increasing trend, with growth flattening off in later years
2. retirement follows, with lower but relatively stable (non-financial) income

Letting  $K$  be the retirement date, we can express these income dynamics by

$$y_t = \begin{cases} p(t) + \sigma w_{t+1} & \text{if } t \leq K \\ s & \text{otherwise} \end{cases} \quad (61.28)$$

Here

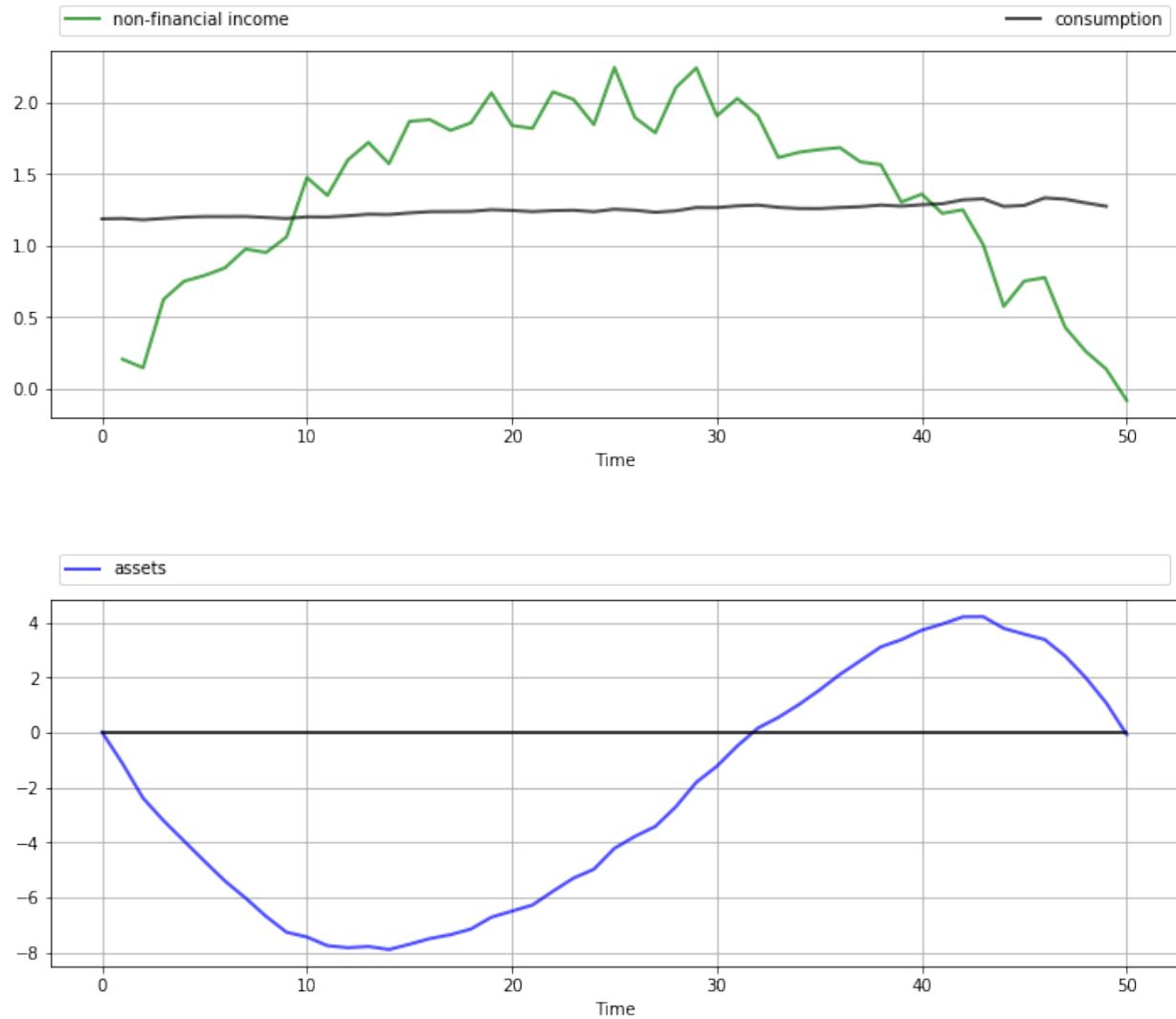
- $p(t) := m_1 t + m_2 t^2$  with the coefficients  $m_1, m_2$  chosen such that  $p(K) = \mu$  and  $p(0) = p(2K) = 0$
- $s$  is retirement income

We suppose that preferences are unchanged and given by (61.16).

The budget constraint is also unchanged and given by  $a_{t+1} = (1+r)a_t - c_t + y_t$ .

Our aim is to solve this problem and simulate paths using the LQ techniques described in this lecture.

In fact, this is a nontrivial problem, as the kink in the dynamics (61.28) at  $K$  makes it very difficult to express the law of motion as a fixed-coefficient linear system.



However, we can still use our LQ methods here by suitably linking two-component LQ problems.

These two LQ problems describe the consumer's behavior during her working life (`lq_working`) and retirement (`lq_retired`).

(This is possible because, in the two separate periods of life, the respective income processes [polynomial trend and constant] each fit the LQ framework.)

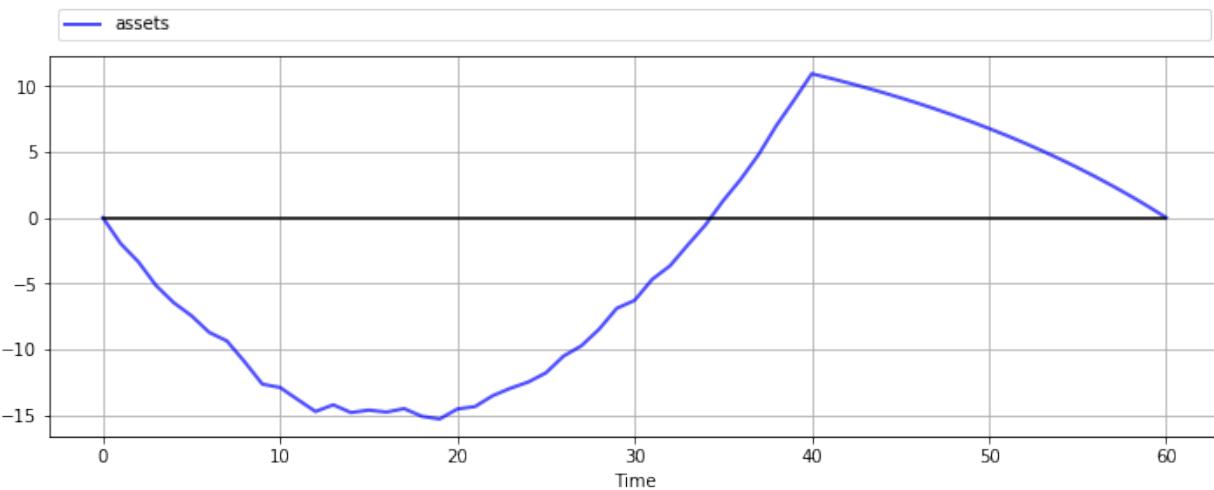
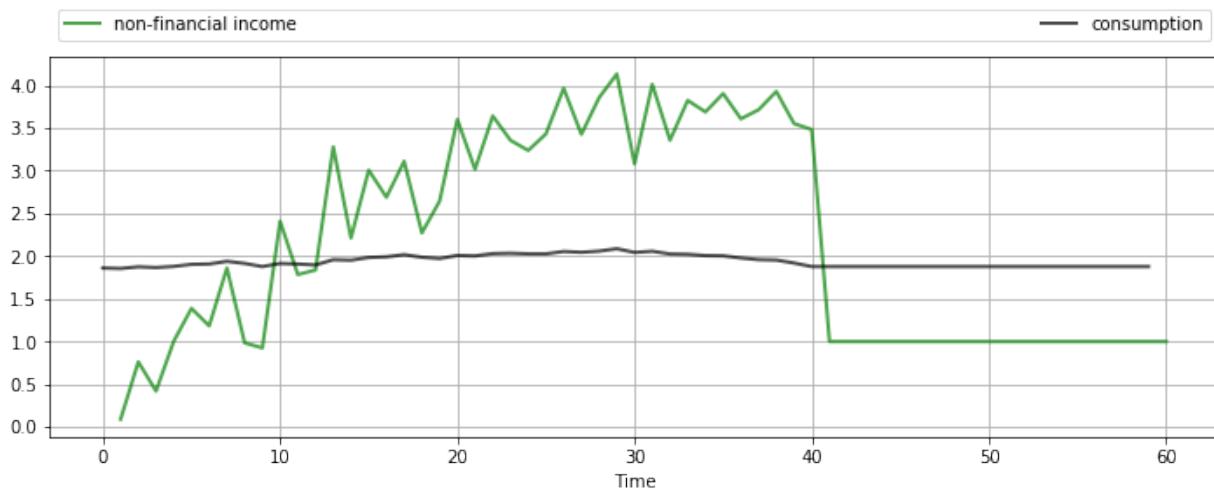
The basic idea is that although the whole problem is not a single time-invariant LQ problem, it is still a dynamic programming problem, and hence we can use appropriate Bellman equations at every stage.

Based on this logic, we can

1. solve `lq_retired` by the usual backward induction procedure, iterating back to the start of retirement.
2. take the start-of-retirement value function generated by this process, and use it as the terminal condition  $R_f$  to feed into the `lq_working` specification.
3. solve `lq_working` by backward induction from this choice of  $R_f$ , iterating back to the start of working life.

This process gives the entire life-time sequence of value functions and optimal policies.

The next figure shows one simulation based on this procedure.



The full set of parameters used in the simulation is discussed in [Exercise 61.7.2](#), where you are asked to replicate the figure.

Once again, the dominant feature observable in the simulation is consumption smoothing.

The asset path fits well with standard life cycle theory, with dissaving early in life followed by later saving.

Assets peak at retirement and subsequently decline.

### 61.6.3 Application 3: Monopoly with Adjustment Costs

Consider a monopolist facing stochastic inverse demand function

$$p_t = a_0 - a_1 q_t + d_t$$

Here  $q_t$  is output, and the demand shock  $d_t$  follows

$$d_{t+1} = \rho d_t + \sigma w_{t+1}$$

where  $\{w_t\}$  is IID and standard normal.

The monopolist maximizes the expected discounted sum of present and future profits

$$\mathbb{E} \left\{ \sum_{t=0}^{\infty} \beta^t \pi_t \right\} \quad \text{where} \quad \pi_t := p_t q_t - c q_t - \gamma (q_{t+1} - q_t)^2 \quad (61.29)$$

Here

- $\gamma (q_{t+1} - q_t)^2$  represents adjustment costs
- $c$  is average cost of production

This can be formulated as an LQ problem and then solved and simulated, but first let's study the problem and try to get some intuition.

One way to start thinking about the problem is to consider what would happen if  $\gamma = 0$ .

Without adjustment costs there is no intertemporal trade-off, so the monopolist will choose output to maximize current profit in each period.

It's not difficult to show that profit-maximizing output is

$$\bar{q}_t := \frac{a_0 - c + d_t}{2a_1}$$

In light of this discussion, what we might expect for general  $\gamma$  is that

- if  $\gamma$  is close to zero, then  $q_t$  will track the time path of  $\bar{q}_t$  relatively closely.
- if  $\gamma$  is larger, then  $q_t$  will be smoother than  $\bar{q}_t$ , as the monopolist seeks to avoid adjustment costs.

This intuition turns out to be correct.

The following figures show simulations produced by solving the corresponding LQ problem.

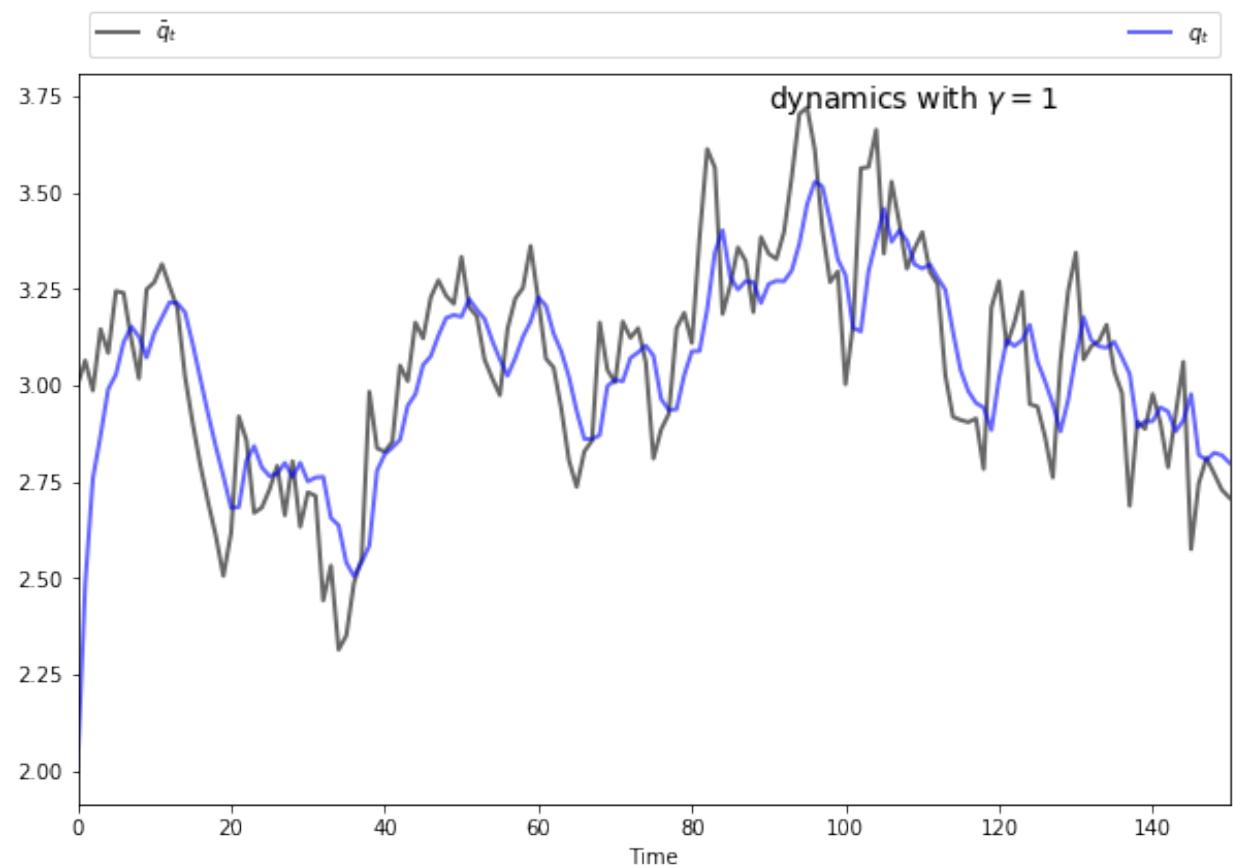
The only difference in parameters across the figures is the size of  $\gamma$

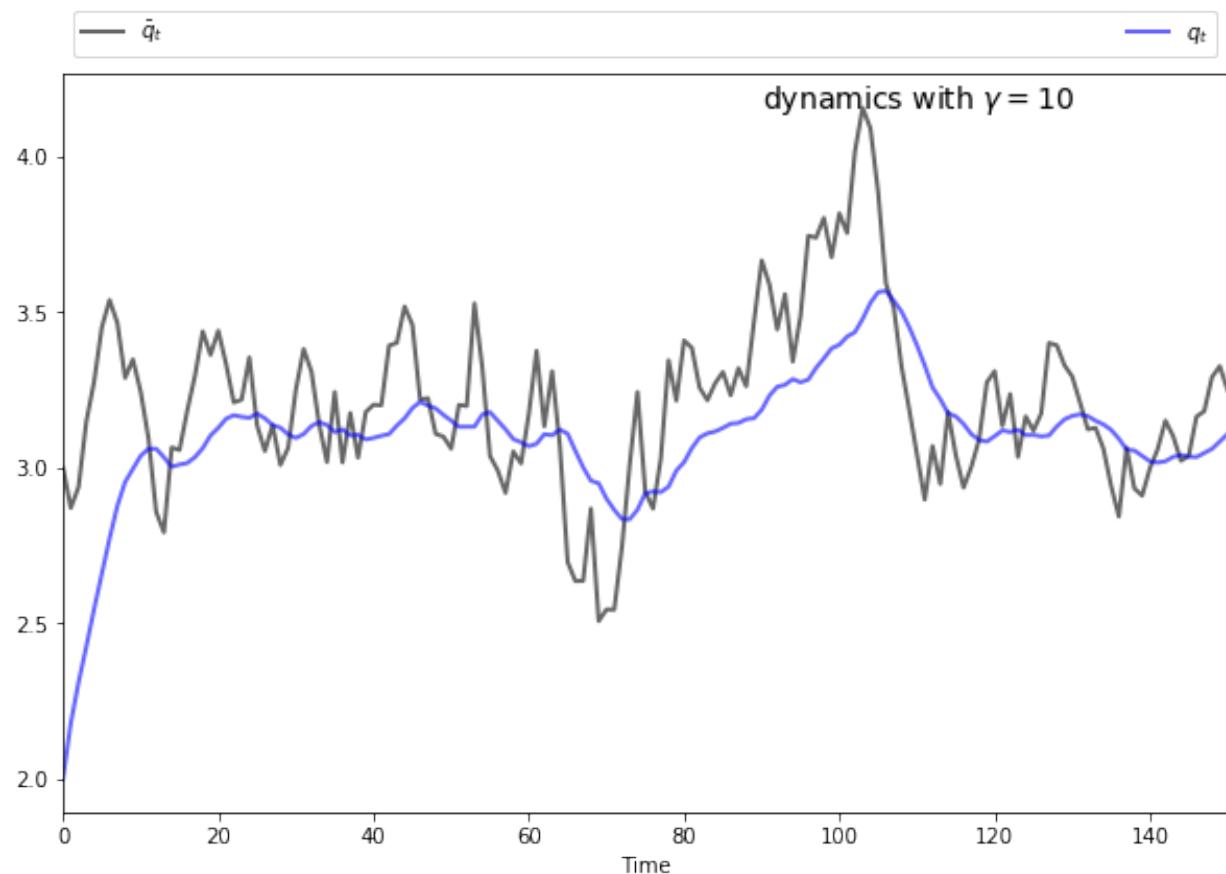
To produce these figures we converted the monopolist problem into an LQ problem.

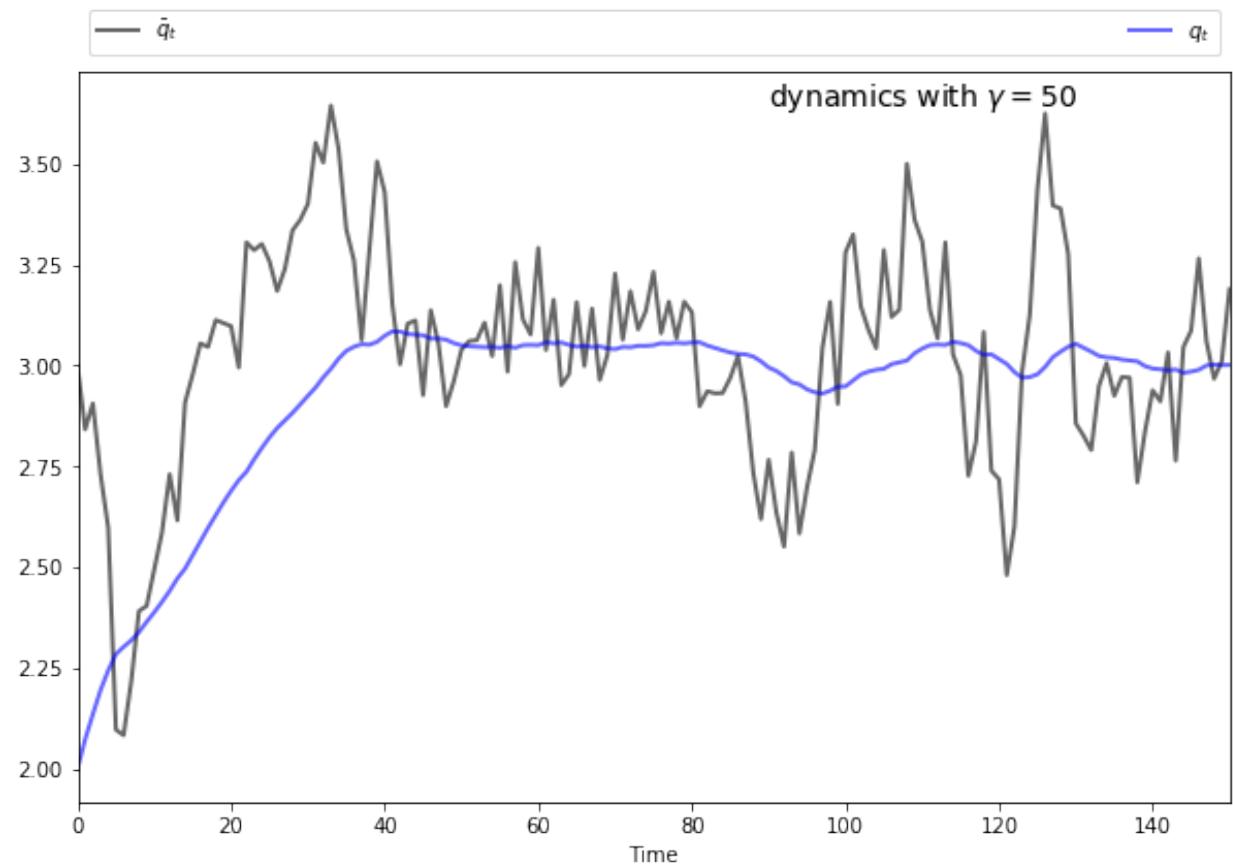
The key to this conversion is to choose the right state — which can be a bit of an art.

Here we take  $x_t = (\bar{q}_t \ q_t \ 1)'$ , while the control is chosen as  $u_t = q_{t+1} - q_t$ .

We also manipulated the profit function slightly.







In (61.29), current profits are  $\pi_t := p_t q_t - cq_t - \gamma(q_{t+1} - q_t)^2$ .

Let's now replace  $\pi_t$  in (61.29) with  $\hat{\pi}_t := \pi_t - a_1 \bar{q}_t^2$ .

This makes no difference to the solution, since  $a_1 \bar{q}_t^2$  does not depend on the controls.

(In fact, we are just adding a constant term to (61.29), and optimizers are not affected by constant terms.)

The reason for making this substitution is that, as you will be able to verify,  $\hat{\pi}_t$  reduces to the simple quadratic

$$\hat{\pi}_t = -a_1(q_t - \bar{q}_t)^2 - \gamma u_t^2$$

After negation to convert to a minimization problem, the objective becomes

$$\min \mathbb{E} \sum_{t=0}^{\infty} \beta^t \{a_1(q_t - \bar{q}_t)^2 + \gamma u_t^2\} \quad (61.30)$$

It's now relatively straightforward to find  $R$  and  $Q$  such that (61.30) can be written as (61.20).

Furthermore, the matrices  $A$ ,  $B$  and  $C$  from (61.1) can be found by writing down the dynamics of each element of the state.

Exercise 61.7.3 asks you to complete this process, and reproduce the preceding figures.

## 61.7 Exercises

### 1 Exercise 61.7.1

Replicate the figure with polynomial income *shown above*.

The parameters are  $r = 0.05$ ,  $\beta = 1/(1+r)$ ,  $\bar{c} = 1.5$ ,  $\mu = 2$ ,  $\sigma = 0.15$ ,  $T = 50$  and  $q = 10^4$ .

### 1 Solution

Here's one solution.

We use some fancy plot commands to get a certain style — feel free to use simpler ones.

The model is an LQ permanent income / life-cycle model with hump-shaped income

$$y_t = m_1 t + m_2 t^2 + \sigma w_{t+1}$$

where  $\{w_t\}$  is IID  $N(0, 1)$  and the coefficients  $m_1$  and  $m_2$  are chosen so that  $p(t) = m_1 t + m_2 t^2$  has an inverted U shape with

- $p(0) = 0$ ,  $p(T/2) = \mu$ , and
- $p(T) = 0$

```
# Model parameters
r = 0.05
β = 1 / (1 + r)
T = 50
c_bar = 1.5
σ = 0.15
μ = 2
q = 1e4
```

```

m1 = T * (μ/(T/2)**2)
m2 = -(μ/(T/2)**2)

# Formulate as an LQ problem
Q = 1
R = np.zeros((4, 4))
Rf = np.zeros((4, 4))
Rf[0, 0] = q
A = [[1 + r, -c_bar, m1, m2],
      [0, 1, 0, 0],
      [0, 1, 1, 0],
      [0, 1, 2, 1]]
B = [[-1],
      [0],
      [0],
      [0]]
C = [[σ],
      [0],
      [0],
      [0]]

# Compute solutions and simulate
lq = LQ(Q, R, A, B, C, beta=β, T=T, Rf=Rf)
x0 = (0, 1, 0, 0)
xp, up, wp = lq.compute_sequence(x0)

# Convert results back to assets, consumption and income
ap = xp[0, :] # Assets
c = up.flatten() + c_bar # Consumption
time = np.arange(1, T+1)
income = σ * wp[0, 1:] + m1 * time + m2 * time**2 # Income

# Plot results
n_rows = 2
fig, axes = plt.subplots(n_rows, 1, figsize=(12, 10))

plt.subplots_adjust(hspace=0.5)

bbox = (0., 1.02, 1., .102)
legend_args = {'bbox_to_anchor': bbox, 'loc': 3, 'mode': 'expand'}
p_args = {'lw': 2, 'alpha': 0.7}

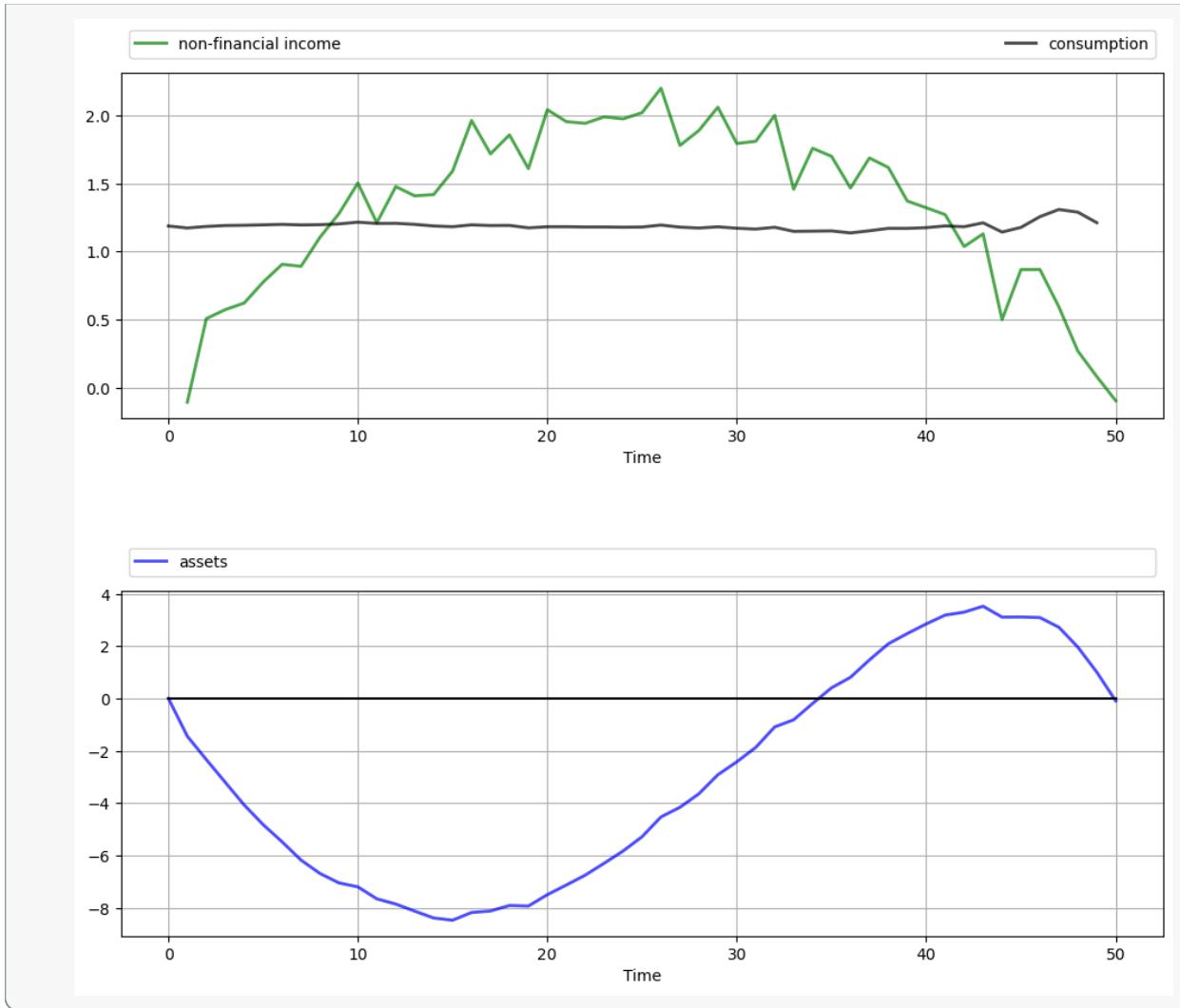
axes[0].plot(range(1, T+1), income, 'g-', label="non-financial income",
             **p_args)
axes[0].plot(range(T), c, 'k-', label="consumption", **p_args)

axes[1].plot(range(T+1), ap.flatten(), 'b-', label="assets", **p_args)
axes[1].plot(range(T+1), np.zeros(T+1), 'k-')

for ax in axes:
    ax.grid()
    ax.set_xlabel('Time')
    ax.legend(ncol=2, **legend_args)

plt.show()

```



### **Exercise 61.7.2**

Replicate the figure on work and retirement *shown above*.

The parameters are  $r = 0.05$ ,  $\beta = 1/(1+r)$ ,  $\bar{c} = 4$ ,  $\mu = 4$ ,  $\sigma = 0.35$ ,  $K = 40$ ,  $T = 60$ ,  $s = 1$  and  $q = 10^4$ .

To understand the overall procedure, carefully read the section containing that figure.

### 💡 Hint

First, in order to make our approach work, we must ensure that both LQ problems have the same state variables and control.

As with previous applications, the control can be set to  $u_t = c_t - \bar{c}$ .

For `lq_working`,  $x_t, A, B, C$  can be chosen as in (61.26).

- Recall that  $m_1, m_2$  are chosen so that  $p(K) = \mu$  and  $p(2K) = 0$ .

For `lq_retired`, use the same definition of  $x_t$  and  $u_t$ , but modify  $A, B, C$  to correspond to constant income  $y_t = s$ .

For `lq_retired`, set preferences as in (61.27).

For `lq_working`, preferences are the same, except that  $R_f$  should be replaced by the final value function that emerges from iterating `lq_retired` back to the start of retirement.

With some careful footwork, the simulation can be generated by patching together the simulations from these two separate models.

### 💡 Solution

This is a permanent income / life-cycle model with polynomial growth in income over working life followed by a fixed retirement income.

The model is solved by combining two LQ programming problems as described in the lecture.

```
# Model parameters
r = 0.05
β = 1/(1 + r)
T = 60
K = 40
c_bar = 4
σ = 0.35
μ = 4
q = 1e4
s = 1
m1 = 2 * μ/K
m2 = -μ/K**2

# Formulate LQ problem 1 (retirement)
Q = 1
R = np.zeros((4, 4))
Rf = np.zeros((4, 4))
Rf[0, 0] = q
A = [[1 + r, s - c_bar, 0, 0],
      [0, 1, 0, 0],
      [0, 1, 1, 0],
      [0, 1, 2, 1]]
B = [[-1],
      [0],
      [0],
      [0]]
C = [[0],
      [0],
      [0],
      [0]]

# Initialize LQ instance for retired agent
lq_retired = LQ(Q, R, A, B, C, beta=β, T=T-K, Rf=Rf)
```

```

# Iterate back to start of retirement, record final value function
for i in range(T-K):
    lq_retired.update_values()
Rf2 = lq_retired.P

# Formulate LQ problem 2 (working life)
R = np.zeros((4, 4))
A = [[1 + r, -c_bar, m1, m2],
      [0, 1, 0, 0],
      [0, 1, 1, 0],
      [0, 1, 2, 1]]
B = [[-1],
      [0],
      [0],
      [0]]
C = [[σ],
      [0],
      [0],
      [0]]]

# Set up working life LQ instance with terminal Rf from lq_retired
lq_working = LQ(Q, R, A, B, C, beta=β, T=K, Rf=Rf2)

# Simulate working state / control paths
x0 = (0, 1, 0, 0)
xp_w, up_w, wp_w = lq_working.compute_sequence(x0)
# Simulate retirement paths (note the initial condition)
xp_r, up_r, wp_r = lq_retired.compute_sequence(xp_w[:, K])

# Convert results back to assets, consumption and income
xp = np.column_stack((xp_w, xp_r[:, 1:]))
assets = xp[0, :] # Assets

up = np.column_stack((up_w, up_r))
c = up.flatten() + c_bar # Consumption

time = np.arange(1, K+1)
income_w = σ * wp_w[0, 1:K+1] + m1 * time + m2 * time**2 # Income
income_r = np.full(T-K, s)
income = np.concatenate((income_w, income_r))

# Plot results
n_rows = 2
fig, axes = plt.subplots(n_rows, 1, figsize=(12, 10))

plt.subplots_adjust(hspace=0.5)

bbox = (0., 1.02, 1., .102)
legend_args = {'bbox_to_anchor': bbox, 'loc': 3, 'mode': 'expand'}
p_args = {'lw': 2, 'alpha': 0.7}

axes[0].plot(range(1, T+1), income, 'g-', label="non-financial income",
             **p_args)
axes[0].plot(range(T), c, 'k-', label="consumption", **p_args)

axes[1].plot(range(T+1), assets, 'b-', label="assets", **p_args)
axes[1].plot(range(T+1), np.zeros(T+1), 'k-')

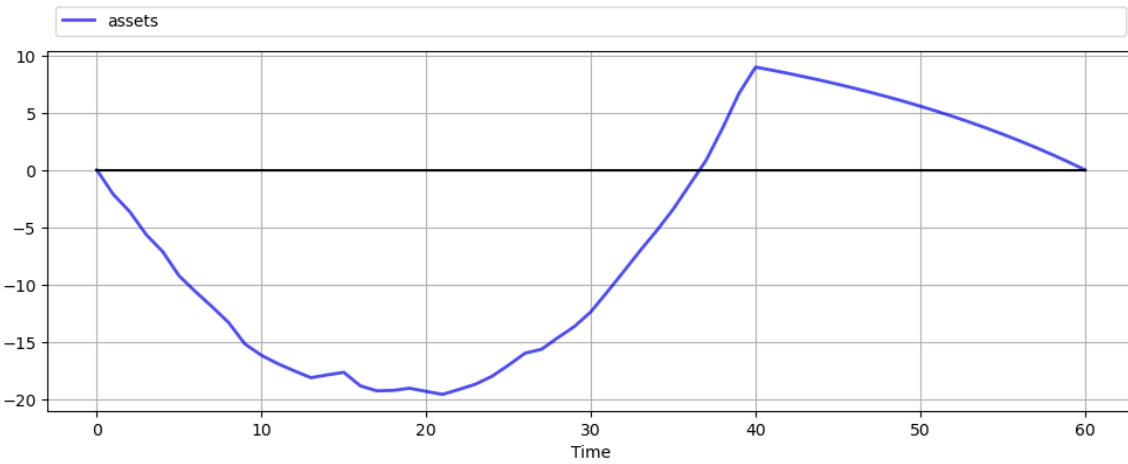
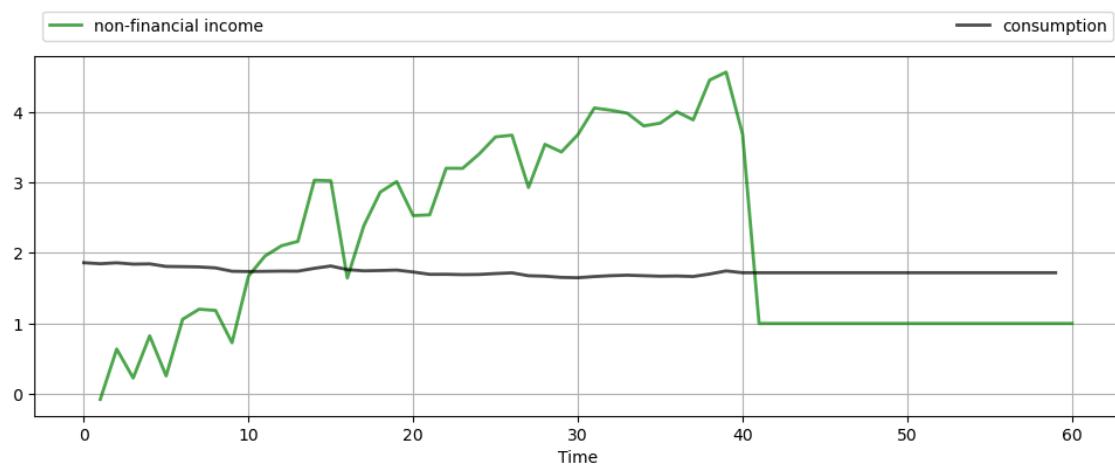
```

```

for ax in axes:
    ax.grid()
    ax.set_xlabel('Time')
    ax.legend(ncol=2, **legend_args)

plt.show()

```



### Exercise 61.7.3

Reproduce the figures from the monopolist application *given above*.

For parameters, use  $a_0 = 5, a_1 = 0.5, \sigma = 0.15, \rho = 0.9, \beta = 0.95$  and  $c = 2$ , while  $\gamma$  varies between 1 and 50 (see figures).

### Solution

The first task is to find the matrices  $A, B, C, Q, R$  that define the LQ problem.

Recall that  $x_t = (\bar{q}_t \ q_t \ 1)'$ , while  $u_t = q_{t+1} - q_t$ .

Letting  $m_0 := (a_0 - c)/2a_1$  and  $m_1 := 1/2a_1$ , we can write  $\bar{q}_t = m_0 + m_1 d_t$ , and then, with some manipulation

$$\bar{q}_{t+1} = m_0(1 - \rho) + \rho\bar{q}_t + m_1\sigma w_{t+1}$$

By our definition of  $u_t$ , the dynamics of  $q_t$  are  $q_{t+1} = q_t + u_t$ .

Using these facts you should be able to build the correct  $A, B, C$  matrices (and then check them against those found in the solution code below).

Suitable  $R, Q$  matrices can be found by inspecting the objective function, which we repeat here for convenience:

$$\min \mathbb{E} \left\{ \sum_{t=0}^{\infty} \beta^t a_1 (q_t - \bar{q}_t)^2 + \gamma u_t^2 \right\}$$

Our solution code is

```
# Model parameters
a0 = 5
a1 = 0.5
σ = 0.15
ρ = 0.9
Y = 1
β = 0.95
c = 2
T = 120

# Useful constants
m0 = (a0-c)/(2 * a1)
m1 = 1/(2 * a1)

# Formulate LQ problem
Q = Y
R = [[a1, -a1, 0],
      [-a1, a1, 0],
      [0, 0, 0]]
A = [[ρ, 0, m0 * (1 - ρ)],
      [0, 1, 0],
      [0, 0, 1]]
B = [[0],
      [1],
      [0]]
C = [[m1 * σ],
      [0],
      [0]]

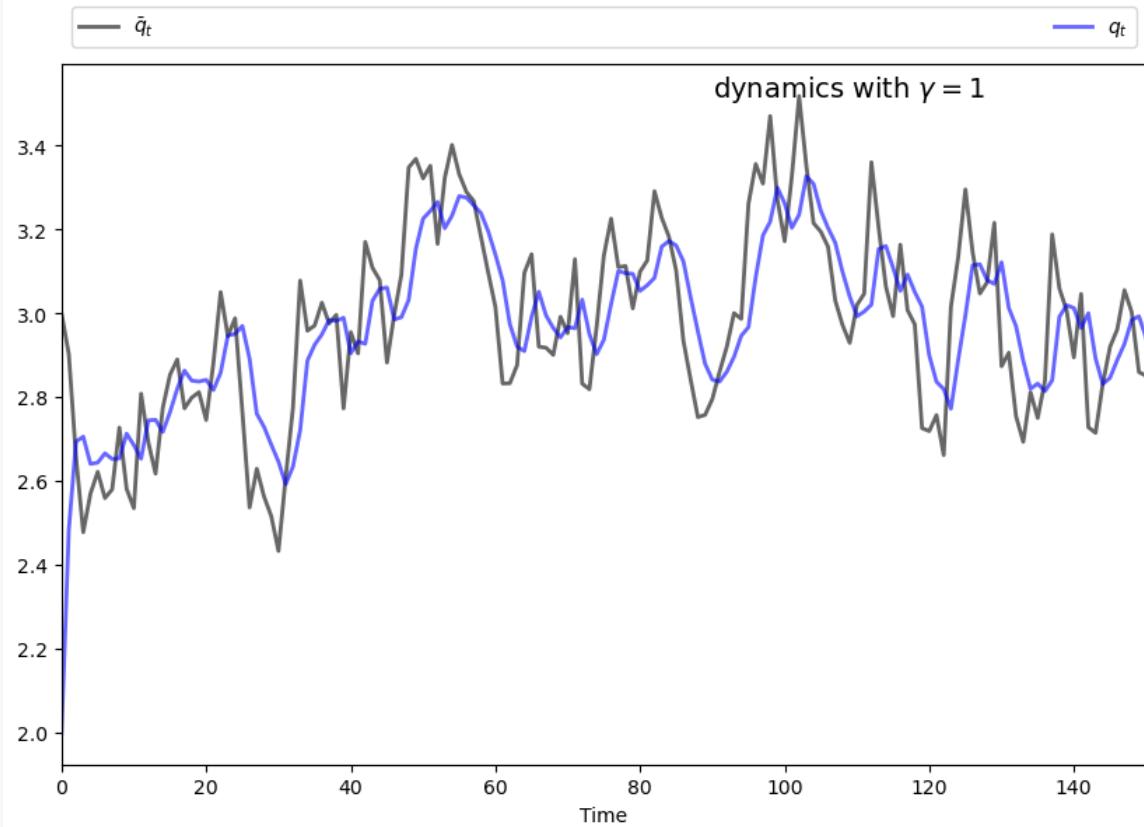
lq = LQ(Q, R, A, B, C=C, beta=β)

# Simulate state / control paths
x0 = (m0, 2, 1)
xp, up, wp = lq.compute_sequence(x0, ts_length=150)
q_bar = xp[0, :]
q = xp[1, :]

# Plot simulation results
fig, ax = plt.subplots(figsize=(10, 6.5))
```

```
# Some fancy plotting stuff -- simplify if you prefer
bbox = (0., 1.01, 1., .101)
legend_args = {'bbox_to_anchor': bbox, 'loc': 3, 'mode': 'expand'}
p_args = {'lw': 2, 'alpha': 0.6}

time = range(len(q))
ax.set(xlabel='Time', xlim=(0, max(time)))
ax.plot(time, q_bar, 'k-', lw=2, alpha=0.6, label=r'$\bar{q}_t$')
ax.plot(time, q, 'b-', lw=2, alpha=0.6, label='$q_t$')
ax.legend(ncol=2, **legend_args)
s = fr'dynamics with $\gamma = {Y}$'
ax.text(max(time) * 0.6, 1 * q_bar.max(), s, fontsize=14)
plt.show()
```





## LAGRANGIAN FOR LQ CONTROL

```
!pip install quantecon
```

```
import numpy as np
from quantecon import LQ
from scipy.linalg import schur
```

### 62.1 Overview

This is a sequel to this lecture [linear quadratic dynamic programming](#)

It can also be regarded as presenting **invariant subspace** techniques that extend ones that we encountered earlier in this lecture [stability in linear rational expectations models](#)

We present a Lagrangian formulation of an infinite horizon linear quadratic undiscounted dynamic programming problem.

Such a problem is also sometimes called an optimal linear regulator problem.

A Lagrangian formulation

- carries insights about connections between stability and optimality
- is the basis for fast algorithms for solving Riccati equations
- opens the way to constructing solutions of dynamic systems that don't come directly from an intertemporal optimization problem

A key tool in this lecture is the concept of an  $n \times n$  **symplectic** matrix.

A symplectic matrix has eigenvalues that occur in **reciprocal pairs**, meaning that if  $\lambda_i \in (-1, 1)$  is an eigenvalue, then so is  $\lambda_i^{-1}$ .

This reciprocal pairs property of the eigenvalues of a matrix is a tell-tale sign that the matrix describes the joint dynamics of a system of equations describing the **states** and **costates** that constitute first-order necessary conditions for solving an undiscounted linear-quadratic infinite-horizon optimization problem.

The symplectic matrix that will interest us describes the first-order dynamics of **state** and **co-state** vectors of an optimally controlled system.

In focusing on eigenvalues and eigenvectors of this matrix, we capitalize on an analysis of **invariant subspaces**.

These invariant subspace formulations of LQ dynamic programming problems provide a bridge between recursive (i.e., dynamic programming) formulations and classical formulations of linear control and linear filtering problems that make use of related matrix decompositions (see for example [this lecture](#) and [this lecture](#)).

While most of this lecture focuses on undiscounted problems, later sections describe handy ways of transforming discounted problems to undiscounted ones.

The techniques in this lecture will prove useful when we study Stackelberg and Ramsey problem in [this lecture](#).

## 62.2 Undiscounted LQ DP Problem

The problem is to choose a sequence of controls  $\{u_t\}_{t=0}^{\infty}$  to maximize the criterion

$$-\sum_{t=0}^{\infty} \{x'_t R x_t + u'_t Q u_t\}$$

subject to  $x_{t+1} = Ax_t + Bu_t$ , where  $x_0$  is a given initial state vector.

Here  $x_t$  is an  $(n \times 1)$  vector of state variables,  $u_t$  is a  $(k \times 1)$  vector of controls,  $R$  is a positive semidefinite symmetric matrix,  $Q$  is a positive definite symmetric matrix,  $A$  is an  $(n \times n)$  matrix, and  $B$  is an  $(n \times k)$  matrix.

The optimal value function turns out to be quadratic,  $V(x) = -x'Px$ , where  $P$  is a positive semidefinite symmetric matrix.

Using the transition law to eliminate next period's state, the Bellman equation becomes

$$-x'Px = \max_u \{-x'Rx - u'Qu - (Ax + Bu)'P(Ax + Bu)\} \quad (62.1)$$

The first-order necessary conditions for the maximum problem on the right side of equation (62.1) are

### Note

We use the following rules for differentiating quadratic and bilinear matrix forms:  $\frac{\partial x'Ax}{\partial x} = (A + A')x$ ;  $\frac{\partial y'Bz}{\partial y} = Bz$ ,  $\frac{\partial y'Bz}{\partial z} = B'y$ .

$$(Q + B'PB)u = -B'PAx,$$

which implies that an optimal decision rule for  $u$  is

$$u = -(Q + B'PB)^{-1}B'PAx$$

or

$$u = -Fx,$$

where

$$F = (Q + B'PB)^{-1}B'PA.$$

Substituting  $u = -(Q + B'PB)^{-1}B'PAx$  into the right side of equation (62.1) and rearranging gives

$$P = R + A'PA - A'PB(Q + B'PB)^{-1}B'PA. \quad (62.2)$$

Equation (62.2) is called an **algebraic matrix Riccati** equation.

There are multiple solutions of equation (62.2).

But only one of them is positive definite.

The positive define solution is associated with the maximum of our problem.

It expresses the matrix  $P$  as an implicit function of the matrices  $R, Q, A, B$ .

Notice that the **gradient of the value function** is

$$\frac{\partial V(x)}{\partial x} = -2Px \quad (62.3)$$

We shall use fact (62.3) later.

## 62.3 Lagrangian

For the undiscounted optimal linear regulator problem, form the Lagrangian

$$L = - \sum_{t=0}^{\infty} \left\{ x_t' Rx_t + u_t' Qu_t + 2\mu_{t+1}' [Ax_t + Bu_t - x_{t+1}] \right\} \quad (62.4)$$

where  $2\mu_{t+1}$  is a vector of Lagrange multipliers on the time  $t$  transition law  $x_{t+1} = Ax_t + Bu_t$ .

(We put the 2 in front of  $\mu_{t+1}$  to make things match up nicely with equation (62.3).)

First-order conditions for maximization with respect to  $\{u_t, x_{t+1}\}_{t=0}^{\infty}$  are

$$\begin{aligned} 2Qu_t + 2B'\mu_{t+1} &= 0, \quad t \geq 0 \\ \mu_t &= Rx_t + A'\mu_{t+1}, \quad t \geq 1. \end{aligned} \quad (62.5)$$

Define  $\mu_0$  to be a vector of shadow prices of  $x_0$  and apply an envelope condition to (62.4) to deduce that

$$\mu_0 = Rx_0 + A'\mu_1,$$

which is a time  $t = 0$  counterpart to the second equation of system (62.5).

An important fact is that

$$\mu_{t+1} = Px_{t+1} \quad (62.6)$$

where  $P$  is a positive define matrix that solves the algebraic Riccati equation (62.2).

Thus, from equations (62.3) and (62.6),  $-2\mu_t$  is the gradient of the value function with respect to  $x_t$ .

The Lagrange multiplier vector  $\mu_t$  is often called the **costate** vector that corresponds to the **state** vector  $x_t$ .

It is useful to proceed with the following steps:

- solve the first equation of (62.5) for  $u_t$  in terms of  $\mu_{t+1}$ .
- substitute the result into the law of motion  $x_{t+1} = Ax_t + Bu_t$ .
- arrange the resulting equation and the second equation of (62.5) into the form

$$L \begin{bmatrix} x_{t+1} \\ \mu_{t+1} \end{bmatrix} = N \begin{bmatrix} x_t \\ \mu_t \end{bmatrix}, \quad t \geq 0, \quad (62.7)$$

where

$$L = \begin{bmatrix} I & BQ^{-1}B' \\ 0 & A' \end{bmatrix}, \quad N = \begin{bmatrix} A & 0 \\ -R & I \end{bmatrix}.$$

When  $L$  is of full rank (i.e., when  $A$  is of full rank), we can write system (62.7) as

$$\begin{bmatrix} x_{t+1} \\ \mu_{t+1} \end{bmatrix} = M \begin{bmatrix} x_t \\ \mu_t \end{bmatrix} \quad (62.8)$$

where

$$M \equiv L^{-1}N = \begin{bmatrix} A + BQ^{-1}B'A'^{-1}R & -BQ^{-1}B'A'^{-1} \\ -A'^{-1}R & A'^{-1} \end{bmatrix}. \quad (62.9)$$

## 62.4 State-Costate Dynamics

We seek to solve the difference equation system (62.8) for a sequence  $\{x_t\}_{t=0}^{\infty}$  that satisfies

- an initial condition for  $x_0$
- a terminal condition  $\lim_{t \rightarrow +\infty} x_t = 0$

This terminal condition reflects our desire for a **stable** solution, one that does not diverge as  $t \rightarrow \infty$ .

We inherit our wish for stability of the  $\{x_t\}$  sequence from a desire to maximize

$$-\sum_{t=0}^{\infty} [x_t' Rx_t + u_t' Qu_t],$$

which requires that  $x_t' Rx_t$  converge to zero as  $t \rightarrow +\infty$ .

## 62.5 Reciprocal Pairs Property

To proceed, we study properties of the  $(2n \times 2n)$  matrix  $M$  defined in (62.9).

It helps to introduce a  $(2n \times 2n)$  matrix

$$J = \begin{bmatrix} 0 & -I_n \\ I_n & 0 \end{bmatrix}.$$

The rank of  $J$  is  $2n$ .

**Definition:** A matrix  $M$  is called **symplectic** if

$$M J M' = J. \quad (62.10)$$

Salient properties of symplectic matrices that are readily verified include:

- If  $M$  is symplectic, then  $M^2$  is symplectic
- The determinant of a symplectic, then  $\det(M) = 1$

It can be verified directly that  $M$  in equation (62.9) is symplectic.

It follows from equation (62.10) and from the fact  $J^{-1} = J' = -J$  that for any symplectic matrix  $M$ ,

$$M' = J^{-1} M^{-1} J. \quad (62.11)$$

Equation (62.11) states that  $M'$  is related to the inverse of  $M$  by a **similarity transformation**.

For square matrices, recall that

- similar matrices share eigenvalues
- eigenvalues of the inverse of a matrix are inverses of eigenvalues of the matrix
- a matrix and its transpose share eigenvalues

It then follows from equation (62.11) that the eigenvalues of  $M$  occur in reciprocal pairs: if  $\lambda$  is an eigenvalue of  $M$ , so is  $\lambda^{-1}$ .

Write equation (62.8) as

$$y_{t+1} = M y_t \quad (62.12)$$

where  $y_t = \begin{bmatrix} x_t \\ \mu_t \end{bmatrix}$ .

Consider a **triangularization** of  $M$

$$V^{-1}MV = \begin{bmatrix} W_{11} & W_{12} \\ 0 & W_{22} \end{bmatrix} \quad (62.13)$$

where

- each block on the right side is  $(n \times n)$
- $V$  is nonsingular
- all eigenvalues of  $W_{22}$  exceed 1 in modulus
- all eigenvalues of  $W_{11}$  are less than 1 in modulus

## 62.6 Schur decomposition

The **Schur decomposition** and the **eigenvalue decomposition** are two decompositions of the form (62.13).

Write equation (62.12) as

$$y_{t+1} = VV^{-1}y_t. \quad (62.14)$$

A solution of equation (62.14) for arbitrary initial condition  $y_0$  is evidently

$$y_t = V \begin{bmatrix} W_{11}^t & W_{12,t} \\ 0 & W_{22}^t \end{bmatrix} V^{-1} y_0 \quad (62.15)$$

where  $W_{12,t} = W_{12}$  for  $t = 1$  and for  $t \geq 2$  obeys the recursion

$$W_{12,t} = W_{11}^{t-1} W_{12,t-1} + W_{12,t-1} W_{22}^{t-1}$$

and where  $W_{ii}^t$  is  $W_{ii}$  raised to the  $t$ th power.

Write equation (62.15) as

$$\begin{bmatrix} y_{1t}^* \\ y_{2t}^* \end{bmatrix} = \begin{bmatrix} W_{11}^t & W_{12,t} \\ 0 & W_{22}^t \end{bmatrix} \begin{bmatrix} y_{10}^* \\ y_{20}^* \end{bmatrix}$$

where  $y_t^* = V^{-1}y_t$ , and in particular where

$$y_{2t}^* = V^{21}x_t + V^{22}\mu_t, \quad (62.16)$$

and where  $V^{ij}$  denotes the  $(i, j)$  piece of the partitioned  $V^{-1}$  matrix.

Because  $W_{22}$  is an unstable matrix,  $y_t^*$  will diverge unless  $y_{20}^* = 0$ .

Let  $V^{ij}$  denote the  $(i, j)$  piece of the partitioned  $V^{-1}$  matrix.

To attain stability, we must impose  $y_{20}^* = 0$ , which from equation (62.16) implies

$$V^{21}x_0 + V^{22}\mu_0 = 0$$

or

$$\mu_0 = -(V^{22})^{-1}V^{21}x_0.$$

This equation replicates itself over time in the sense that it implies

$$\mu_t = -(V^{22})^{-1}V^{21}x_t.$$

But notice that because  $(V^{21} \ V^{22})$  is the second row block of the inverse of  $V$ , it follows that

$$(V^{21} \ V^{22}) \begin{bmatrix} V_{11} \\ V_{21} \end{bmatrix} = 0$$

which implies

$$V^{21}V_{11} + V^{22}V_{21} = 0.$$

Therefore,

$$-(V^{22})^{-1}V^{21} = V_{21}V_{11}^{-1}.$$

So we can write

$$\mu_0 = V_{21}V_{11}^{-1}x_0$$

and

$$\mu_t = V_{21}V_{11}^{-1}x_t.$$

However, we know that  $\mu_t = Px_t$ , where  $P$  occurs in the matrix that solves the Riccati equation.

Thus, the preceding argument establishes that

$$P = V_{21}V_{11}^{-1}. \quad (62.17)$$

Remarkably, formula (62.17) provides us with a computationally efficient way of computing the positive definite matrix  $P$  that solves the algebraic Riccati equation (62.2) that emerges from dynamic programming.

This same method can be applied to compute the solution of any system of the form (62.8) if a solution exists, even if eigenvalues of  $M$  fail to occur in reciprocal pairs.

The method will typically work so long as the eigenvalues of  $M$  split half inside and half outside the unit circle.

Systems in which eigenvalues (properly adjusted for discounting) fail to occur in reciprocal pairs arise when the system being solved is an equilibrium of a model in which there are distortions that prevent there being any optimum problem that the equilibrium solves. See [Ljungqvist and Sargent, 2018], ch 12.

## 62.7 Application

Here we demonstrate the computation with an example which is the deterministic version of an example borrowed from this quantecon lecture.

```
# Model parameters
r = 0.05
c_bar = 2
μ = 1

# Formulate as an LQ problem
Q = np.array([[1]])
R = np.zeros((2, 2))
```

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```
A = [[1 + r, -c_bar + mu],
      [0,          1]]
B = [[-1],
      [0]]

# Construct an LQ instance
lq = LQ(Q, R, A, B)
```

Given matrices  $A, B, Q, R$ , we can then compute  $L, N$ , and  $M = L^{-1}N$ .

```
def construct_LNM(A, B, Q, R):
    n, k = lq.n, lq.k

    # construct L and N
    L = np.zeros((2*n, 2*n))
    L[:n, :n] = np.eye(n)
    L[:n, n:] = B @ np.linalg.inv(Q) @ B.T
    L[n:, n:] = A.T

    N = np.zeros((2*n, 2*n))
    N[:n, :n] = A
    N[n:, :n] = -R
    N[n:, n:] = np.eye(n)

    # compute M
    M = np.linalg.inv(L) @ N

    return L, N, M
```

```
L, N, M = construct_LNM(lq.A, lq.B, lq.Q, lq.R)
```

```
M
```

```
array([[ 1.05        , -1.          , -0.95238095,   0.          ],
       [ 0.          ,  1.          ,   0.          ,   0.          ],
       [ 0.          ,   0.          ,  0.95238095,   0.          ],
       [ 0.          ,   0.          ,  0.95238095,   1.          ]])
```

Let's verify that  $M$  is symplectic.

```
n = lq.n
J = np.zeros((2*n, 2*n))
J[n:, :n] = np.eye(n)
J[:n, n:] = -np.eye(n)

M @ J @ M.T - J

array([[-1.32169408e-17,  0.00000000e+00,  0.00000000e+00,
       0.00000000e+00],
      [ 0.00000000e+00,  0.00000000e+00,  0.00000000e+00,
       0.00000000e+00]])
```

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```
0.0000000e+00]])
```

We can compute the eigenvalues of  $M$  using `np.linalg.eigvals`, arranged in ascending order.

```
eigvals = sorted(np.linalg.eigvals(M))
eigvals
```

```
[np.float64(0.9523809523809523),
 np.float64(1.0),
 np.float64(1.0),
 np.float64(1.05)]
```

When we apply Schur decomposition such that  $M = VWW^{-1}$ , we want

- the upper left block of  $W$ ,  $W_{11}$ , to have all of its eigenvalues less than 1 in modulus, and
- the lower right block  $W_{22}$  to have eigenvalues that exceed 1 in modulus.

To get what we want, let's define a sorting function that tells `scipy.schur` to sort the corresponding eigenvalues with modulus smaller than 1 to the upper left.

```
stable_eigvals = eigvals[:n]

def sort_fun(x):
    "Sort the eigenvalues with modules smaller than 1 to the top-left."
    if x in stable_eigvals:
        stable_eigvals.pop(stable_eigvals.index(x))
        return True
    else:
        return False

W, V, _ = schur(M, sort=sort_fun)
```

W

```
array([[ 1.          , -0.02316402, -1.00085948, -0.95000594],
       [ 0.          ,  0.95238095, -0.00237501, -0.95325452],
       [ 0.          ,  0.          ,  1.05        ,  0.02432222],
       [ 0.          ,  0.          ,  0.          ,  1.          ]])
```

V

```
array([[ 0.99875234,  0.00121459, -0.04992284,  0.          ],
       [ 0.04993762, -0.02429188,  0.99845688,  0.          ],
       [ 0.          ,  0.04992284,  0.00121459,  0.99875234],
       [ 0.          , -0.99845688, -0.02429188,  0.04993762]])
```

We can check the modulus of eigenvalues of  $W_{11}$  and  $W_{22}$ .

Since they are both triangular matrices, eigenvalues are the diagonal elements.

```
# W11
np.diag(W[:n, :n])
```

```
array([1.          , 0.95238095])
```

```
# W22
np.diag(W[n:, n:])
```

```
array([1.05, 1.   ])
```

The following functions wrap  $M$  matrix construction, Schur decomposition, and stability-imposing computation of  $P$ .

```
def stable_solution(M, verbose=True):
    """
    Given a system of linear difference equations

        y' = |a b| y
              |c d| x

    which is potentially unstable, find the solution
    by imposing stability.

    Parameter
    -----
    M : np.ndarray(float)
        The matrix represents the linear difference equations system.
    """
    n = M.shape[0] // 2
    stable_eigvals = list(sorted(np.linalg.eigvals(M))[:n])

    def sort_fun(x):
        "Sort the eigenvalues with modules smaller than 1 to the top-left."

        if x in stable_eigvals:
            stable_eigvals.pop(stable_eigvals.index(x))
            return True
        else:
            return False

    W, V, _ = schur(M, sort=sort_fun)
    if verbose:
        print('eigenvalues:\n')
        print('    W11: {}'.format(np.diag(W[:n, :n])))
        print('    W22: {}'.format(np.diag(W[n:, n:])))

    # compute V21 V11^{-1}
    P = V[n:, :n] @ np.linalg.inv(V[:n, :n])

    return W, V, P

def stationary_P(lq, verbose=True):
    """
    Computes the matrix :math:`P` that represent the value function

        V(x) = x' P x

    in the infinite horizon case. Computation is via imposing stability
    on the solution path and using Schur decomposition.

    Parameters
```

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```
-----
lq : qe.LQ
    QuantEcon class for analyzing linear quadratic optimal control
    problems of infinite horizon form.

Returns
-----
P : array_like(float)
    P matrix in the value function representation.
"""

Q = lq.Q
R = lq.R
A = lq.A * lq.beta ** (1/2)
B = lq.B * lq.beta ** (1/2)

n, k = lq.n, lq.k

L, N, M = construct_LNM(A, B, Q, R)
W, V, P = stable_solution(M, verbose=verbose)

return P
```

```
# compute P
stationary_P(lq)
```

```
eigenvalues:

W11: [1.          0.95238095]
W22: [1.05 1.  ]

array([[ 0.1025, -2.05  ],
       [-2.05  , 41.     ]])
```

Note that the matrix  $P$  computed in this way is close to what we get from the routine in quantecon that solves an algebraic Riccati equation by iterating to convergence on a Riccati difference equation.

The small difference comes from computational errors and will decrease as we increase the maximum number of iterations or decrease the tolerance for convergence.

```
lq.stationary_values()
```

```
(array([[ 0.1025, -2.05  ],
       [-2.05  , 41.01  ]]),
 array([[-0.09761905,  1.95238095]]),
 0)
```

Using a Schur decomposition is much more efficient.

```
%timeit
stationary_P(lq, verbose=False)
```

```
120 µs ± 119 ns per loop (mean ± std. dev. of 7 runs, 10,000 loops each)
```

```
%timeit
lq.stationary_values()
```

```
1.91 ms ± 12.9 µs per loop (mean ± std. dev. of 7 runs, 1,000 loops each)
```

## 62.8 Other Applications

The preceding approach to imposing stability on a system of potentially unstable linear difference equations is not limited to linear quadratic dynamic optimization problems.

For example, the same method is used in our [Stability in Linear Rational Expectations Models](#) lecture.

Let's try to solve the model described in that lecture by applying the `stable_solution` function defined in this lecture above.

```
def construct_H(p, λ, δ):
    "construct matrix H given parameters."
    H = np.empty((2, 2))
    H[0, :] = p, δ
    H[1, :] = - (1 - λ) / λ, 1 / λ
    return H

H = construct_H(p=.9, λ=.5, δ=0)
```

```
W, V, P = stable_solution(H)
P
```

```
eigenvalues:
```

```
W11: [0.9]
W22: [2.]
```

```
array([[0.90909091]])
```

## 62.9 Discounted Problems

### 62.9.1 Transforming States and Controls to Eliminate Discounting

A pair of useful transformations allows us to convert a discounted problem into an undiscounted one.

Thus, suppose that we have a discounted problem with objective

$$-\sum_{t=0}^{\infty} \beta^t \left\{ x_t' R x_t + u_t' Q u_t \right\}$$

and that the state transition equation is again  $x_{t+1} = Ax_t + Bu_t$ .

Define the transformed state and control variables

- $\hat{x}_t = \beta^{\frac{t}{2}} x_t$

- $\hat{u}_t = \beta^{\frac{t}{2}} u_t$

and the transformed transition equation matrices

- $\hat{A} = \beta^{\frac{1}{2}} A$
- $\hat{B} = \beta^{\frac{1}{2}} B$

so that the adjusted state and control variables obey the transition law

$$\hat{x}_{t+1} = \hat{A}\hat{x}_t + \hat{B}\hat{u}_t.$$

Then a discounted optimal control problem defined by  $A, B, R, Q, \beta$  having optimal policy characterized by  $P, F$  is associated with an equivalent undiscounted problem defined by  $\hat{A}, \hat{B}, Q, R$  having optimal policy characterized by  $\hat{F}, \hat{P}$  that satisfy the following equations:

$$\hat{F} = (Q + B' \hat{P} B)^{-1} \hat{B}' P \hat{A}$$

and

$$\hat{P} = R + \hat{A}' P \hat{A} - \hat{A}' P \hat{B} (Q + B' \hat{P} B)^{-1} \hat{B}' P \hat{A}$$

It follows immediately from the definitions of  $\hat{A}, \hat{B}$  that  $\hat{F} = F$  and  $\hat{P} = P$ .

By exploiting these transformations, we can solve a discounted problem by solving an associated undiscounted problem.

In particular, we can first transform a discounted LQ problem to an undiscounted one and then solve that discounted optimal regulator problem using the Lagrangian and invariant subspace methods described above.

For example, when  $\beta = \frac{1}{1+r}$ , we can solve for  $P$  with  $\hat{A} = \beta^{1/2} A$  and  $\hat{B} = \beta^{1/2} B$ .

These settings are adopted by default in the function `stationary_P` defined above.

```
β = 1 / (1 + r)
lq.beta = β
```

```
stationary_P(lq)
```

```
eigenvalues:
```

```
W11: [0.97590007 0.97590007]
W22: [1.02469508 1.02469508]
```

```
array([[ 0.0525, -1.05   ],
       [-1.05   , 21.      ]])
```

We can verify that the solution agrees with one that comes from applying the routine `LQ.stationary_values` in the `quantecon` package.

```
lq.stationary_values()
```

```
(array([[ 0.0525, -1.05   ],
       [-1.05   , 21.      ]]),
 array([[-0.05,  1.    ]]),
 np.float64(0.0))
```

## 62.9.2 Lagrangian for Discounted Problem

For several purposes, it is useful explicitly briefly to describe a Lagrangian for a discounted problem.

Thus, for the discounted optimal linear regulator problem, form the Lagrangian

$$L = - \sum_{t=0}^{\infty} \beta^t \left\{ x_t' R x_t + u_t' Q u_t + 2\beta \mu_{t+1}' [A x_t + B u_t - x_{t+1}] \right\} \quad (62.18)$$

where  $2\mu_{t+1}$  is a vector of Lagrange multipliers on the state vector  $x_{t+1}$ .

First-order conditions for maximization with respect to  $\{u_t, x_{t+1}\}_{t=0}^{\infty}$  are

$$\begin{aligned} 2Q u_t + 2\beta B' \mu_{t+1} &= 0, \quad t \geq 0 \\ \mu_t &= R x_t + \beta A' \mu_{t+1}, \quad t \geq 1. \end{aligned} \quad (62.19)$$

Define  $2\mu_0$  to be the vector of shadow prices of  $x_0$  and apply an envelope condition to (62.18) to deduce that

$$\mu_0 = R x_0 + \beta A' \mu_1,$$

which is a time  $t = 0$  counterpart to the second equation of system (62.19).

Proceeding as we did above with the undiscounted system (62.5), we can rearrange the first-order conditions into the system

$$\begin{bmatrix} I & \beta B Q^{-1} B' \\ 0 & \beta A' \end{bmatrix} \begin{bmatrix} x_{t+1} \\ \mu_{t+1} \end{bmatrix} = \begin{bmatrix} A & 0 \\ -R & I \end{bmatrix} \begin{bmatrix} x_t \\ \mu_t \end{bmatrix} \quad (62.20)$$

which in the special case that  $\beta = 1$  agrees with equation (62.5), as expected.

By staring at system (62.20), we can infer identities that shed light on the structure of optimal linear regulator problems, some of which will be useful in [this lecture](#) when we apply and extend the methods of this lecture to study Stackelberg and Ramsey problems.

First, note that the first block of equation system (62.20) asserts that when  $\mu_{t+1} = P x_{t+1}$ , then

$$(I + \beta Q^{-1} B' P B) x_{t+1} = A x_t,$$

which can be rearranged to be

$$x_{t+1} = (I + \beta B Q^{-1} B' P)^{-1} A x_t.$$

This expression for the optimal closed loop dynamics of the state must agree with an alternative expression that we had derived with dynamic programming, namely,

$$x_{t+1} = (A - B F) x_t.$$

But using

$$F = \beta(Q + \beta B' P B)^{-1} B' P A \quad (62.21)$$

it follows that

$$A - B F = (I - \beta B(Q + \beta B' P B)^{-1} B' P) A.$$

Thus, our two expressions for the closed loop dynamics agree if and only if

$$(I + \beta B Q^{-1} B' P)^{-1} = (I - \beta B(Q + \beta B' P B)^{-1} B' P). \quad (62.22)$$

Matrix equation (62.22) can be verified by applying a partitioned inverse formula.

**Note**

Just use the formula  $(a - bd^{-1}c)^{-1} = a^{-1} + a^{-1}b(d - ca^{-1}b)^{-1}ca^{-1}$  for appropriate choices of the matrices  $a, b, c, d$ .

Next, note that for *any* fixed  $F$  for which eigenvalues of  $A - BF$  are less than  $\frac{1}{\beta}$  in modulus, the value function associated with using this rule forever is  $-x_0 \tilde{P} x_0$  where  $\tilde{P}$  obeys the following matrix equation:

$$\tilde{P} = (R + F'QF) + \beta(A - BF)'P(A - BF). \quad (62.23)$$

Evidently,  $\tilde{P} = P$  only when  $F$  obeys formula (62.21).

Next, note that the second equation of system (62.20) implies the “forward looking” equation for the Lagrange multiplier

$$\mu_t = Rx_t + \beta A'\mu_{t+1}$$

whose solution is

$$\mu_t = Px_t,$$

where

$$P = R + \beta A'P(A - BF) \quad (62.24)$$

where we must require that  $F$  obeys equation (62.21).

Equations (62.23) and (62.24) provide different perspectives on the optimal value function.

## ELIMINATING CROSS PRODUCTS

### 63.1 Overview

This lecture describes formulas for eliminating

- cross products between states and control in linear-quadratic dynamic programming problems
- covariances between state and measurement noises in Kalman filtering problems

For a linear-quadratic dynamic programming problem, the idea involves these steps

- transform states and controls in a way that leads to an equivalent problem with no cross-products between transformed states and controls
- solve the transformed problem using standard formulas for problems with no cross-products between states and controls presented in this lecture *Linear Control: Foundations*
- transform the optimal decision rule for the altered problem into the optimal decision rule for the original problem with cross-products between states and controls

### 63.2 Undiscounted Dynamic Programming Problem

Here is a nonstochastic undiscounted LQ dynamic programming with cross products between states and controls in the objective function.

The problem is defined by the 5-tuple of matrices  $(A, B, R, Q, H)$  where  $R$  and  $Q$  are positive definite symmetric matrices and  $A \sim m \times m$ ,  $B \sim m \times k$ ,  $Q \sim k \times k$ ,  $R \sim m \times m$  and  $H \sim k \times m$ .

The problem is to choose  $\{x_{t+1}, u_t\}_{t=0}^{\infty}$  to maximize

$$-\sum_{t=0}^{\infty}(x'_tRx_t + u'_tQu_t + 2u_tHx_t)$$

subject to the linear constraints

$$x_{t+1} = Ax_t + Bu_t, \quad t \geq 0$$

where  $x_0$  is a given initial condition.

The solution to this undiscounted infinite-horizon problem is a time-invariant feedback rule

$$u_t = -Fx_t$$

where

$$F = -(Q + B'PB)^{-1}B'PA$$

and  $P \sim m \times m$  is a positive definite solution of the algebraic matrix Riccati equation

$$P = R + A'PA - (A'PB + H')(Q + B'PB)^{-1}(B'PA + H).$$

It can be verified that an **equivalent** problem without cross-products between states and controls is defined by a 4-tuple of matrices :  $(A^*, B, R^*, Q)$ .

That the omitted matrix  $H = 0$  indicates that there are no cross products between states and controls in the equivalent problem.

The matrices  $(A^*, B, R^*, Q)$  defining the equivalent problem and the value function, policy function matrices  $P, F^*$  that solve it are related to the matrices  $(A, B, R, Q, H)$  defining the original problem and the value function, policy function matrices  $P, F$  that solve the original problem by

$$\begin{aligned} A^* &= A - BQ^{-1}H, \\ R^* &= R - H'Q^{-1}H, \\ P &= R^* + A^{*\prime}PA - (A^{*\prime}PB)(Q + B'PB)^{-1}B'PA^*, \\ F^* &= (Q + B'PB)^{-1}B'PA^*, \\ F &= F^* + Q^{-1}H. \end{aligned}$$

### 63.3 Kalman Filter

The **duality** that prevails between a linear-quadratic optimal control and a Kalman filtering problem means that there is an analogous transformation that allows us to transform a Kalman filtering problem with non-zero covariance matrix between between shocks to states and shocks to measurements to an equivalent Kalman filtering problem with zero covariance between shocks to states and measurements.

Let's look at the appropriate transformations.

First, let's recall the Kalman filter with covariance between noises to states and measurements.

The hidden Markov model is

$$\begin{aligned} x_{t+1} &= Ax_t + Bw_{t+1}, \\ z_{t+1} &= Dx_t + Fw_{t+1}, \end{aligned}$$

where  $A \sim m \times m$ ,  $B \sim m \times p$  and  $D \sim k \times m$ ,  $F \sim k \times p$ , and  $w_{t+1}$  is the time  $t + 1$  component of a sequence of i.i.d.  $p \times 1$  normally distributed random vectors with mean vector zero and covariance matrix equal to a  $p \times p$  identity matrix.

Thus,  $x_t$  is  $m \times 1$  and  $z_t$  is  $k \times 1$ .

The Kalman filtering formulas are

$$\begin{aligned} K(\Sigma_t) &= (A\Sigma_tD' + BF')(D\Sigma_tD' + FF')^{-1}, \\ \Sigma_{t+1} &= A\Sigma_tA' + BB' - (A\Sigma_tD' + BF')(D\Sigma_tD' + FF')^{-1}(D\Sigma_tA' + FB'). \end{aligned}$$

(eq:Kalman102)

Define tranformed matrices

$$\begin{aligned} A^* &= A - BF'(FF')^{-1}D, \\ B^{*\prime} &= BB' - BF'(FF')^{-1}FB'. \end{aligned}$$

### 63.3.1 Algorithm

A consequence of formulas {eq}`eq:Kalman102` is that we can use the following algorithm to solve Kalman filtering problems that involve non zero covariances between state and signal noises.

First, compute  $\Sigma, K^*$  using the ordinary Kalman filtering formula with  $BF' = 0$ , i.e., with zero covariance matrix between random shocks to states and random shocks to measurements.

That is, compute  $K^*$  and  $\Sigma$  that satisfy

$$\begin{aligned} K^* &= (A^* \Sigma D')(D\Sigma D' + FF')^{-1} \\ \Sigma &= A^* \Sigma A^{*\prime} + B^* B^{*\prime} - (A^* \Sigma D')(D\Sigma D' + FF')^{-1}(D\Sigma A^{*\prime}). \end{aligned}$$

The Kalman gain for the original problem **with non-zero covariance** between shocks to states and measurements is then

$$K = K^* + BF'(FF')^{-1},$$

The state reconstruction covariance matrix  $\Sigma$  for the original problem equals the state reconstruction covariance matrix for the transformed problem.

## 63.4 Duality table

Here is a handy table to remember how the Kalman filter and dynamic program are related.

Dynamic Program	Kalman Filter
$A$	$A'$
$B$	$D'$
$H$	$FB'$
$Q$	$FF'$
$R$	$BB'$
$F$	$K'$
$P$	$\Sigma$



## THE PERMANENT INCOME MODEL

### Contents

- *The Permanent Income Model*
  - *Overview*
  - *The Savings Problem*
  - *Alternative Representations*
  - *Two Classic Examples*
  - *Further Reading*
  - *Appendix: The Euler Equation*

### 64.1 Overview

This lecture describes a rational expectations version of the famous permanent income model of Milton Friedman [Friedman, 1956].

Robert Hall cast Friedman's model within a linear-quadratic setting [Hall, 1978].

Like Hall, we formulate an infinite-horizon linear-quadratic savings problem.

We use the model as a vehicle for illustrating

- alternative formulations of the *state* of a dynamic system
- the idea of *cointegration*
- impulse response functions
- the idea that changes in consumption are useful as predictors of movements in income

Background readings on the linear-quadratic-Gaussian permanent income model are Hall's [Hall, 1978] and chapter 2 of [Ljungqvist and Sargent, 2018].

Let's start with some imports

```
import matplotlib.pyplot as plt
import numpy as np
import random
from numba import jit
```

## 64.2 The Savings Problem

In this section, we state and solve the savings and consumption problem faced by the consumer.

### 64.2.1 Preliminaries

We use a class of stochastic processes called [martingales](#).

A discrete-time martingale is a stochastic process (i.e., a sequence of random variables)  $\{X_t\}$  with finite mean at each  $t$  and satisfying

$$\mathbb{E}_t[X_{t+1}] = X_t, \quad t = 0, 1, 2, \dots$$

Here  $\mathbb{E}_t := \mathbb{E}[\cdot | \mathcal{F}_t]$  is a conditional mathematical expectation conditional on the time  $t$  information set  $\mathcal{F}_t$ .

The latter is just a collection of random variables that the modeler declares to be visible at  $t$ .

- When not explicitly defined, it is usually understood that  $\mathcal{F}_t = \{X_t, X_{t-1}, \dots, X_0\}$ .

Martingales have the feature that the history of past outcomes provides no predictive power for changes between current and future outcomes.

For example, the current wealth of a gambler engaged in a “fair game” has this property.

One common class of martingales is the family of *random walks*.

A **random walk** is a stochastic process  $\{X_t\}$  that satisfies

$$X_{t+1} = X_t + w_{t+1}$$

for some IID zero mean *innovation* sequence  $\{w_t\}$ .

Evidently,  $X_t$  can also be expressed as

$$X_t = \sum_{j=1}^t w_j + X_0$$

Not every martingale arises as a random walk (see, for example, [Wald’s martingale](#)).

### 64.2.2 The Decision Problem

A consumer has preferences over consumption streams that are ordered by the utility functional

$$\mathbb{E}_0 \left[ \sum_{t=0}^{\infty} \beta^t u(c_t) \right] \tag{64.1}$$

where

- $\mathbb{E}_t$  is the mathematical expectation conditioned on the consumer’s time  $t$  information
- $c_t$  is time  $t$  consumption
- $u$  is a strictly concave one-period utility function
- $\beta \in (0, 1)$  is a discount factor

The consumer maximizes (64.1) by choosing a consumption, borrowing plan  $\{c_t, b_{t+1}\}_{t=0}^{\infty}$  subject to the sequence of budget constraints

$$c_t + b_t = \frac{1}{1+r} b_{t+1} + y_t \quad t \geq 0 \quad (64.2)$$

Here

- $y_t$  is an exogenous endowment process.
- $r > 0$  is a time-invariant risk-free net interest rate.
- $b_t$  is one-period risk-free debt maturing at  $t$ .

The consumer also faces initial conditions  $b_0$  and  $y_0$ , which can be fixed or random.

### 64.2.3 Assumptions

For the remainder of this lecture, we follow Friedman and Hall in assuming that  $(1+r)^{-1} = \beta$ .

Regarding the endowment process, we assume it has the *state-space representation*

$$\begin{aligned} z_{t+1} &= Az_t + Cw_{t+1} \\ y_t &= Uz_t \end{aligned} \quad (64.3)$$

where

- $\{w_t\}$  is an IID vector process with  $\mathbb{E}w_t = 0$  and  $\mathbb{E}w_t w_t' = I$ .
- The *spectral radius* of  $A$  satisfies  $\rho(A) < \sqrt{1/\beta}$ .
- $U$  is a selection vector that pins down  $y_t$  as a particular linear combination of components of  $z_t$ .

The restriction on  $\rho(A)$  prevents income from growing so fast that discounted geometric sums of some quadratic forms to be described below become infinite.

Regarding preferences, we assume the quadratic utility function

$$u(c_t) = -(c_t - \gamma)^2$$

where  $\gamma$  is a bliss level of consumption.

#### Note

Along with this quadratic utility specification, we allow consumption to be negative. However, by choosing parameters appropriately, we can make the probability that the model generates negative consumption paths over finite time horizons as low as desired.

Finally, we impose the *no Ponzi scheme* condition

$$\mathbb{E}_0 \left[ \sum_{t=0}^{\infty} \beta^t b_t^2 \right] < \infty \quad (64.4)$$

This condition rules out an always-borrow scheme that would allow the consumer to enjoy bliss consumption forever.

#### 64.2.4 First-Order Conditions

First-order conditions for maximizing (64.1) subject to (64.2) are

$$\mathbb{E}_t[u'(c_{t+1})] = u'(c_t), \quad t = 0, 1, \dots \quad (64.5)$$

These optimality conditions are also known as *Euler equations*.

If you're not sure where they come from, you can find a proof sketch in the [appendix](#).

With our quadratic preference specification, (64.5) has the striking implication that consumption follows a martingale:

$$\mathbb{E}_t[c_{t+1}] = c_t \quad (64.6)$$

(In fact, quadratic preferences are *necessary* for this conclusion<sup>1</sup>.)

One way to interpret (64.6) is that consumption will change only when “new information” about permanent income is revealed.

These ideas will be clarified below.

#### 64.2.5 The Optimal Decision Rule

Now let's deduce the optimal decision rule<sup>2</sup>.

##### Note

One way to solve the consumer's problem is to apply *dynamic programming* as in [this lecture](#). We do this later. But first we use an alternative approach that is revealing and shows the work that dynamic programming does for us behind the scenes.

In doing so, we need to combine

1. the optimality condition (64.6)
2. the period-by-period budget constraint (64.2), and
3. the boundary condition (64.4)

To accomplish this, observe first that (64.4) implies  $\lim_{t \rightarrow \infty} \beta^{\frac{t}{2}} b_{t+1} = 0$ .

Using this restriction on the debt path and solving (64.2) forward yields

$$b_t = \sum_{j=0}^{\infty} \beta^j (y_{t+j} - c_{t+j}) \quad (64.7)$$

Take conditional expectations on both sides of (64.7) and use the martingale property of consumption and the *law of iterated expectations* to deduce

$$b_t = \sum_{j=0}^{\infty} \beta^j \mathbb{E}_t[y_{t+j}] - \frac{c_t}{1 - \beta} \quad (64.8)$$

<sup>1</sup> A linear marginal utility is essential for deriving (64.6) from (64.5). Suppose instead that we had imposed the following more standard assumptions on the utility function:  $u'(c) > 0$ ,  $u''(c) < 0$ ,  $u'''(c) > 0$  and required that  $c \geq 0$ . The Euler equation remains (64.5). But the fact that  $u''' < 0$  implies via Jensen's inequality that  $\mathbb{E}_t[u'(c_{t+1})] > u'(\mathbb{E}_t[c_{t+1}])$ . This inequality together with (64.5) implies that  $\mathbb{E}_t[c_{t+1}] > c_t$  (consumption is said to be a ‘submartingale’), so that consumption stochastically diverges to  $+\infty$ . The consumer's savings also diverge to  $+\infty$ .

<sup>2</sup> An optimal decision rule is a map from the current state into current actions—in this case, consumption.

Expressed in terms of  $c_t$  we get

$$c_t = (1 - \beta) \left[ \sum_{j=0}^{\infty} \beta^j \mathbb{E}_t[y_{t+j}] - b_t \right] = \frac{r}{1+r} \left[ \sum_{j=0}^{\infty} \beta^j \mathbb{E}_t[y_{t+j}] - b_t \right] \quad (64.9)$$

where the last equality uses  $(1+r)\beta = 1$ .

These last two equations assert that consumption equals *economic income*

- **financial wealth** equals  $-b_t$
- **non-financial wealth** equals  $\sum_{j=0}^{\infty} \beta^j \mathbb{E}_t[y_{t+j}]$
- **total wealth** equals the sum of financial and non-financial wealth
- a **marginal propensity to consume out of total wealth** equals the interest factor  $\frac{r}{1+r}$
- **economic income** equals
  - a constant marginal propensity to consume times the sum of non-financial wealth and financial wealth
  - the amount the consumer can consume while leaving its wealth intact

## Responding to the State

The *state* vector confronting the consumer at  $t$  is  $[b_t \ z_t]$ .

Here

- $z_t$  is an *exogenous* component, unaffected by consumer behavior.
- $b_t$  is an *endogenous* component (since it depends on the decision rule).

Note that  $z_t$  contains all variables useful for forecasting the consumer's future endowment.

It is plausible that current decisions  $c_t$  and  $b_{t+1}$  should be expressible as functions of  $z_t$  and  $b_t$ .

This is indeed the case.

In fact, from [this discussion](#), we see that

$$\sum_{j=0}^{\infty} \beta^j \mathbb{E}_t[y_{t+j}] = \mathbb{E}_t \left[ \sum_{j=0}^{\infty} \beta^j y_{t+j} \right] = U(I - \beta A)^{-1} z_t$$

Combining this with (64.9) gives

$$c_t = \frac{r}{1+r} [U(I - \beta A)^{-1} z_t - b_t] \quad (64.10)$$

Using this equality to eliminate  $c_t$  in the budget constraint (64.2) gives

$$\begin{aligned} b_{t+1} &= (1+r)(b_t + c_t - y_t) \\ &= (1+r)b_t + r[U(I - \beta A)^{-1} z_t - b_t] - (1+r)U z_t \\ &= b_t + U[r(I - \beta A)^{-1} - (1+r)I] z_t \\ &= b_t + U(I - \beta A)^{-1}(A - I) z_t \end{aligned}$$

To get from the second last to the last expression in this chain of equalities is not trivial.

A key is to use the fact that  $(1+r)\beta = 1$  and  $(I - \beta A)^{-1} = \sum_{j=0}^{\infty} \beta^j A^j$ .

We've now successfully written  $c_t$  and  $b_{t+1}$  as functions of  $b_t$  and  $z_t$ .

## A State-Space Representation

We can summarize our dynamics in the form of a linear state-space system governing consumption, debt and income:

$$\begin{aligned} z_{t+1} &= Az_t + Cw_{t+1} \\ b_{t+1} &= b_t + U[(I - \beta A)^{-1}(A - I)]z_t \\ y_t &= Uz_t \\ c_t &= (1 - \beta)[U(I - \beta A)^{-1}z_t - b_t] \end{aligned} \tag{64.11}$$

To write this more succinctly, let

$$x_t = \begin{bmatrix} z_t \\ b_t \end{bmatrix}, \quad \tilde{A} = \begin{bmatrix} A & 0 \\ U(I - \beta A)^{-1}(A - I) & 1 \end{bmatrix}, \quad \tilde{C} = \begin{bmatrix} C \\ 0 \end{bmatrix}$$

and

$$\tilde{U} = \begin{bmatrix} U & 0 \\ (1 - \beta)U(I - \beta A)^{-1} & -(1 - \beta) \end{bmatrix}, \quad \tilde{y}_t = \begin{bmatrix} y_t \\ c_t \end{bmatrix}$$

Then we can express equation (64.11) as

$$\begin{aligned} x_{t+1} &= \tilde{A}x_t + \tilde{C}w_{t+1} \\ \tilde{y}_t &= \tilde{U}x_t \end{aligned} \tag{64.12}$$

We can use the following formulas from [linear state space models](#) to compute population mean  $\mu_t = \mathbb{E}x_t$  and covariance  $\Sigma_t := \mathbb{E}[(x_t - \mu_t)(x_t - \mu_t)']$

$$\mu_{t+1} = \tilde{A}\mu_t \quad \text{with } \mu_0 \text{ given} \tag{64.13}$$

$$\Sigma_{t+1} = \tilde{A}\Sigma_t\tilde{A}' + \tilde{C}\tilde{C}' \quad \text{with } \Sigma_0 \text{ given} \tag{64.14}$$

We can then compute the mean and covariance of  $\tilde{y}_t$  from

$$\begin{aligned} \mu_{y,t} &= \tilde{U}\mu_t \\ \Sigma_{y,t} &= \tilde{U}\Sigma_t\tilde{U}' \end{aligned} \tag{64.15}$$

## A Simple Example with IID Income

To gain some preliminary intuition on the implications of (64.11), let's look at a highly stylized example where income is just IID.

(Later examples will investigate more realistic income streams.)

In particular, let  $\{w_t\}_{t=1}^\infty$  be IID and scalar standard normal, and let

$$z_t = \begin{bmatrix} z_t^1 \\ 1 \end{bmatrix}, \quad A = \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix}, \quad U = [1 \quad \mu], \quad C = \begin{bmatrix} \sigma \\ 0 \end{bmatrix}$$

Finally, let  $b_0 = z_0^1 = 0$ .

Under these assumptions, we have  $y_t = \mu + \sigma w_t \sim N(\mu, \sigma^2)$ .

Further, if you work through the state space representation, you will see that

$$\begin{aligned} b_t &= -\sigma \sum_{j=1}^{t-1} w_j \\ c_t &= \mu + (1 - \beta)\sigma \sum_{j=1}^t w_j \end{aligned}$$

Thus, income is IID and debt and consumption are both Gaussian random walks.

Defining assets as  $-b_t$ , we see that assets are just the cumulative sum of unanticipated incomes prior to the present date.

The next figure shows a typical realization with  $r = 0.05$ ,  $\mu = 1$ , and  $\sigma = 0.15$

```
r = 0.05
β = 1 / (1 + r)
σ = 0.15
μ = 1
T = 60

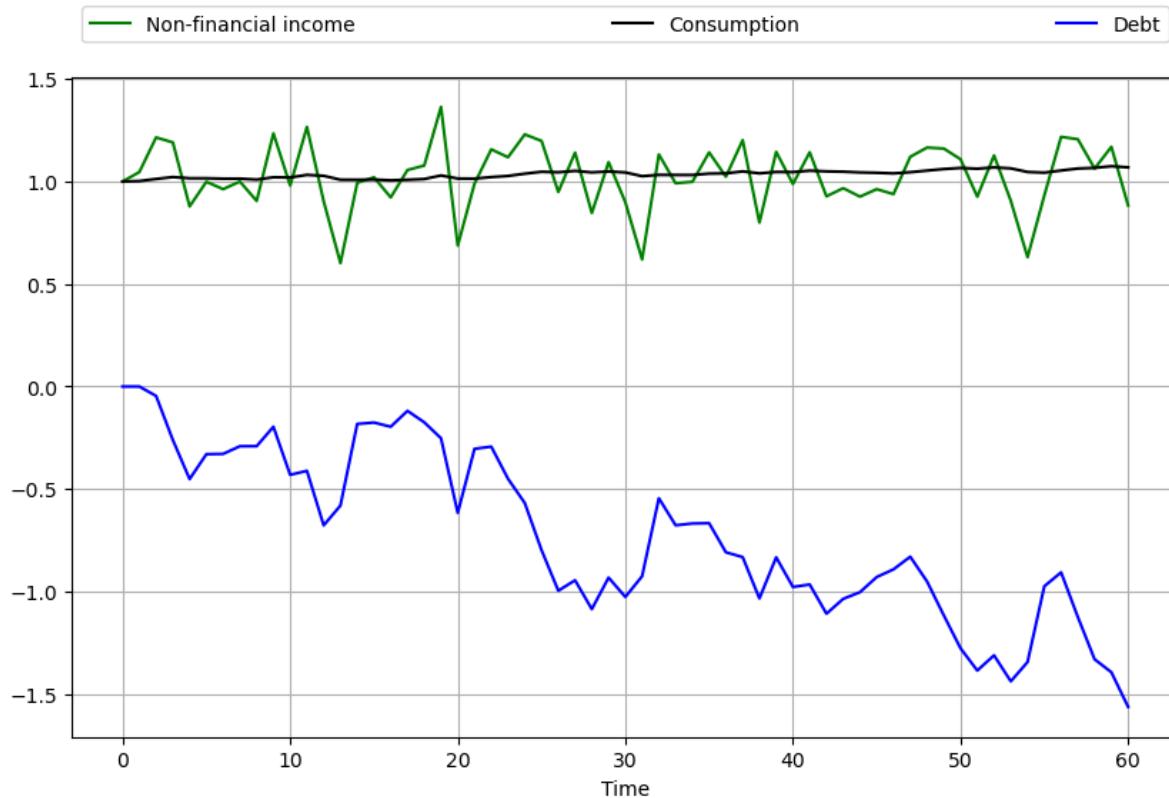
@jit
def time_path(T):
    w = np.random.randn(T+1) # w_0, w_1, ..., w_T
    w[0] = 0
    b = np.zeros(T+1)
    for t in range(1, T+1):
        b[t] = w[1:t].sum()
    b = -σ * b
    c = μ + (1 - β) * (σ * w - b)
    return w, b, c

w, b, c = time_path(T)

fig, ax = plt.subplots(figsize=(10, 6))

ax.plot(μ + σ * w, 'g-', label="Non-financial income")
ax.plot(c, 'k-', label="Consumption")
ax.plot(b, 'b-', label="Debt")
ax.legend(ncol=3, mode='expand', bbox_to_anchor=(0., 1.02, 1., .102))
ax.grid()
ax.set_xlabel('Time')

plt.show()
```



Observe that consumption is considerably smoother than income.

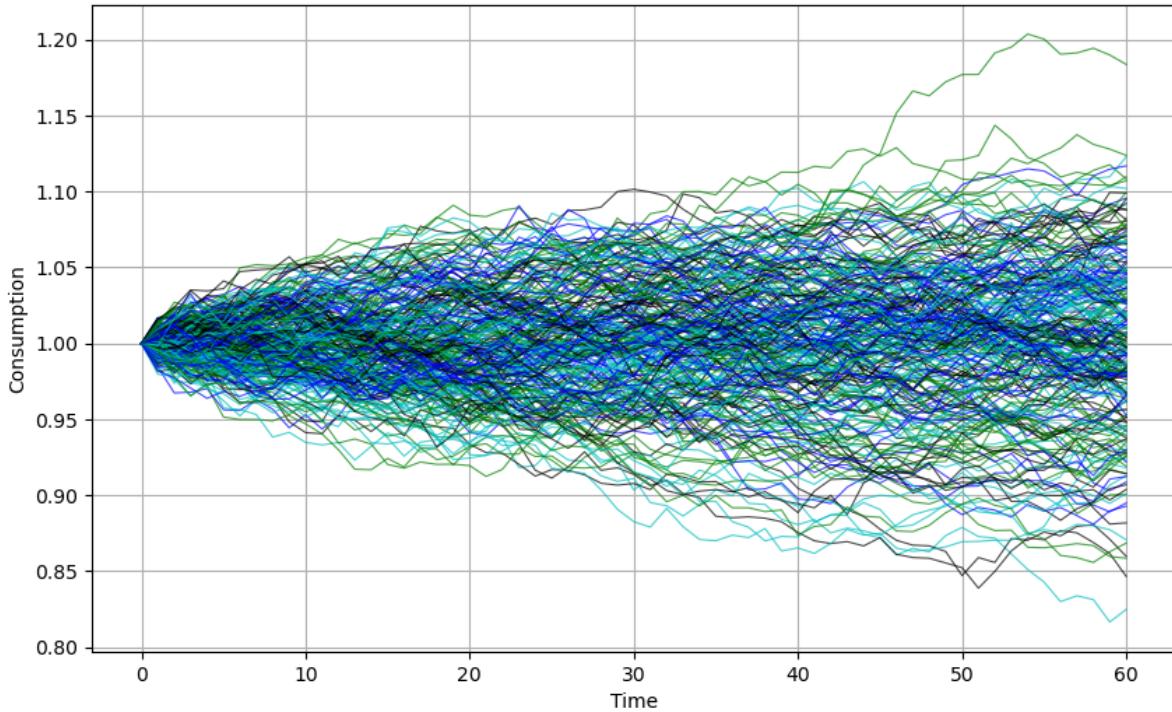
The figure below shows the consumption paths of 250 consumers with independent income streams

```
fig, ax = plt.subplots(figsize=(10, 6))

b_sum = np.zeros(T+1)
for i in range(250):
    w, b, c = time_path(T) # Generate new time path
    rcolor = random.choice(['c', 'g', 'b', 'k'])
    ax.plot(c, color=rcolor, lw=0.8, alpha=0.7)

ax.grid()
ax.set(xlabel='Time', ylabel='Consumption')

plt.show()
```



## 64.3 Alternative Representations

In this section, we shed more light on the evolution of savings, debt and consumption by representing their dynamics in several different ways.

### 64.3.1 Hall's Representation

Hall [Hall, 1978] suggested an insightful way to summarize the implications of LQ permanent income theory.

First, to represent the solution for  $b_t$ , shift (64.9) forward one period and eliminate  $b_{t+1}$  by using (64.2) to obtain

$$c_{t+1} = (1 - \beta) \sum_{j=0}^{\infty} \beta^j \mathbb{E}_{t+1}[y_{t+j+1}] - (1 - \beta) [\beta^{-1}(c_t + b_t - y_t)]$$

If we add and subtract  $\beta^{-1}(1 - \beta) \sum_{j=0}^{\infty} \beta^j \mathbb{E}_t y_{t+j}$  from the right side of the preceding equation and rearrange, we obtain

$$c_{t+1} - c_t = (1 - \beta) \sum_{j=0}^{\infty} \beta^j \{ \mathbb{E}_{t+1}[y_{t+j+1}] - \mathbb{E}_t[y_{t+j+1}] \} \quad (64.16)$$

The right side is the time  $t + 1$  *innovation to the expected present value* of the endowment process  $\{y_t\}$ .

We can represent the optimal decision rule for  $(c_t, b_{t+1})$  in the form of (64.16) and (64.8), which we repeat:

$$b_t = \sum_{j=0}^{\infty} \beta^j \mathbb{E}_t[y_{t+j}] - \frac{1}{1 - \beta} c_t \quad (64.17)$$

Equation (64.17) asserts that the consumer's debt due at  $t$  equals the expected present value of its endowment minus the expected present value of its consumption stream.

A high debt thus indicates a large expected present value of surpluses  $y_t - c_t$ .

Recalling again our discussion on *forecasting geometric sums*, we have

$$\begin{aligned}\mathbb{E}_t \sum_{j=0}^{\infty} \beta^j y_{t+j} &= U(I - \beta A)^{-1} z_t \\ \mathbb{E}_{t+1} \sum_{j=0}^{\infty} \beta^j y_{t+j+1} &= U(I - \beta A)^{-1} z_{t+1} \\ \mathbb{E}_t \sum_{j=0}^{\infty} \beta^j y_{t+j+1} &= U(I - \beta A)^{-1} A z_t\end{aligned}$$

Using these formulas together with (64.3) and substituting into (64.16) and (64.17) gives the following representation for the consumer's optimum decision rule:

$$\begin{aligned}c_{t+1} &= c_t + (1 - \beta)U(I - \beta A)^{-1} C w_{t+1} \\ b_t &= U(I - \beta A)^{-1} z_t - \frac{1}{1 - \beta} c_t \\ y_t &= U z_t \\ z_{t+1} &= A z_t + C w_{t+1}\end{aligned}\tag{64.18}$$

Representation (64.18) makes clear that

- The state can be taken as  $(c_t, z_t)$ .
  - The endogenous part is  $c_t$  and the exogenous part is  $z_t$ .
  - Debt  $b_t$  has disappeared as a component of the state because it is encoded in  $c_t$ .
- Consumption is a random walk with innovation  $(1 - \beta)U(I - \beta A)^{-1} C w_{t+1}$ .
  - This is a more explicit representation of the martingale result in (64.6).

### 64.3.2 Cointegration

Representation (64.18) reveals that the joint process  $\{c_t, b_t\}$  possesses the property that Engle and Granger [Engle and Granger, 1987] called *cointegration*.

Cointegration is a tool that allows us to apply powerful results from the theory of stationary stochastic processes to (certain transformations of) nonstationary models.

To apply cointegration in the present context, suppose that  $z_t$  is asymptotically stationary<sup>3</sup>.

Despite this, both  $c_t$  and  $b_t$  will be non-stationary because they have unit roots (see (64.11) for  $b_t$ ).

Nevertheless, there is a linear combination of  $c_t, b_t$  that is asymptotically stationary.

In particular, from the second equality in (64.18) we have

$$(1 - \beta)b_t + c_t = (1 - \beta)U(I - \beta A)^{-1} z_t\tag{64.19}$$

Hence the linear combination  $(1 - \beta)b_t + c_t$  is asymptotically stationary.

Accordingly, Granger and Engle would call  $[(1 - \beta) \quad 1]$  a **cointegrating vector** for the state.

When applied to the nonstationary vector process  $[b_t \quad c_t]',$  it yields a process that is asymptotically stationary.

<sup>3</sup> This would be the case if, for example, the *spectral radius* of  $A$  is strictly less than one.

Equation (64.19) can be rearranged to take the form

$$(1 - \beta)b_t + c_t = (1 - \beta)\mathbb{E}_t \sum_{j=0}^{\infty} \beta^j y_{t+j} \quad (64.20)$$

Equation (64.20) asserts that the *cointegrating residual* on the left side equals the conditional expectation of the geometric sum of future incomes on the right<sup>4</sup>.

### 64.3.3 Cross-Sectional Implications

Consider again (64.18), this time in light of our discussion of distribution dynamics in the *lecture on linear systems*.

The dynamics of  $c_t$  are given by

$$c_{t+1} = c_t + (1 - \beta)U(I - \beta A)^{-1}Cw_{t+1} \quad (64.21)$$

or

$$c_t = c_0 + \sum_{j=1}^t \hat{w}_j \quad \text{for } \hat{w}_{t+1} := (1 - \beta)U(I - \beta A)^{-1}Cw_{t+1}$$

The unit root affecting  $c_t$  causes the time  $t$  variance of  $c_t$  to grow linearly with  $t$ .

In particular, since  $\{\hat{w}_t\}$  is IID, we have

$$\text{Var}[c_t] = \text{Var}[c_0] + t\hat{\sigma}^2 \quad (64.22)$$

where

$$\hat{\sigma}^2 := (1 - \beta)^2 U(I - \beta A)^{-1} C C' (I - \beta A')^{-1} U'$$

When  $\hat{\sigma} > 0$ ,  $\{c_t\}$  has no asymptotic distribution.

Let's consider what this means for a cross-section of ex-ante identical consumers born at time 0.

Let the distribution of  $c_0$  represent the cross-section of initial consumption values.

Equation (64.22) tells us that the variance of  $c_t$  increases over time at a rate proportional to  $t$ .

A number of different studies have investigated this prediction and found some support for it (see, e.g., [Deaton and Paxson, 1994], [Storesletten *et al.*, 2004]).

### 64.3.4 Impulse Response Functions

Impulse response functions measure responses to various impulses (i.e., temporary shocks).

The impulse response function of  $\{c_t\}$  to the innovation  $\{w_t\}$  is a box.

In particular, the response of  $c_{t+j}$  to a unit increase in the innovation  $w_{t+1}$  is  $(1 - \beta)U(I - \beta A)^{-1}C$  for all  $j \geq 1$ .

---

<sup>4</sup> See [John Y. Campbell, 1988], [Lettau and Ludvigson, 2001], [Lettau and Ludvigson, 2004] for interesting applications of related ideas.

### 64.3.5 Moving Average Representation

It's useful to express the innovation to the expected present value of the endowment process in terms of a moving average representation for income  $y_t$ .

The endowment process defined by (64.3) has the moving average representation

$$y_{t+1} = d(L)w_{t+1} \quad (64.23)$$

where

- $d(L) = \sum_{j=0}^{\infty} d_j L^j$  for some sequence  $d_j$ , where  $L$  is the lag operator<sup>5</sup>
- at time  $t$ , the consumer has an information set<sup>6</sup>  $w^t = [w_t, w_{t-1}, \dots]$

Notice that

$$y_{t+j} - \mathbb{E}_t[y_{t+j}] = d_0 w_{t+j} + d_1 w_{t+j-1} + \dots + d_{j-1} w_{t+1}$$

It follows that

$$\mathbb{E}_{t+1}[y_{t+j}] - \mathbb{E}_t[y_{t+j}] = d_{j-1} w_{t+1} \quad (64.24)$$

Using (64.24) in (64.16) gives

$$c_{t+1} - c_t = (1 - \beta)d(\beta)w_{t+1} \quad (64.25)$$

The object  $d(\beta)$  is the **present value of the moving average coefficients** in the representation for the endowment process  $y_t$ .

## 64.4 Two Classic Examples

We illustrate some of the preceding ideas with two examples.

In both examples, the endowment follows the process  $y_t = z_{1t} + z_{2t}$  where

$$\begin{bmatrix} z_{1t+1} \\ z_{2t+1} \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} z_{1t} \\ z_{2t} \end{bmatrix} + \begin{bmatrix} \sigma_1 & 0 \\ 0 & \sigma_2 \end{bmatrix} \begin{bmatrix} w_{1t+1} \\ w_{2t+1} \end{bmatrix}$$

Here

- $w_{t+1}$  is an IID  $2 \times 1$  process distributed as  $N(0, I)$ .
- $z_{1t}$  is a permanent component of  $y_t$ .
- $z_{2t}$  is a purely transitory component of  $y_t$ .

### 64.4.1 Example 1

Assume as before that the consumer observes the state  $z_t$  at time  $t$ .

In view of (64.18) we have

$$c_{t+1} - c_t = \sigma_1 w_{1t+1} + (1 - \beta)\sigma_2 w_{2t+1} \quad (64.26)$$

Formula (64.26) shows how an increment  $\sigma_1 w_{1t+1}$  to the permanent component of income  $z_{1t+1}$  leads to

<sup>5</sup> Representation (64.3) implies that  $d(L) = U(I - AL)^{-1}C$ .

<sup>6</sup> A moving average representation for a process  $y_t$  is said to be **fundamental** if the linear space spanned by  $y^t$  is equal to the linear space spanned by  $w^t$ . A time-invariant innovations representation, attained via the Kalman filter, is by construction fundamental.

- a permanent one-for-one increase in consumption and
- no increase in savings  $-b_{t+1}$

But the purely transitory component of income  $\sigma_2 w_{2t+1}$  leads to a permanent increment in consumption by a fraction  $1 - \beta$  of transitory income.

The remaining fraction  $\beta$  is saved, leading to a permanent increment in  $-b_{t+1}$ .

Application of the formula for debt in (64.11) to this example shows that

$$b_{t+1} - b_t = -z_{2t} = -\sigma_2 w_{2t} \quad (64.27)$$

This confirms that none of  $\sigma_1 w_{1t}$  is saved, while all of  $\sigma_2 w_{2t}$  is saved.

The next figure displays impulse-response functions that illustrates these very different reactions to transitory and permanent income shocks.

```
r = 0.05
β = 1 / (1 + r)
S = 5 # Impulse date
σ1 = σ2 = 0.15

@jit
def time_path(T, permanent=False):
    "Time path of consumption and debt given shock sequence"
    w1 = np.zeros(T+1)
    w2 = np.zeros(T+1)
    b = np.zeros(T+1)
    c = np.zeros(T+1)
    if permanent:
        w1[S+1] = 1.0
    else:
        w2[S+1] = 1.0
    for t in range(1, T):
        b[t+1] = b[t] - σ2 * w2[t]
        c[t+1] = c[t] + σ1 * w1[t+1] + (1 - β) * σ2 * w2[t+1]
    return b, c

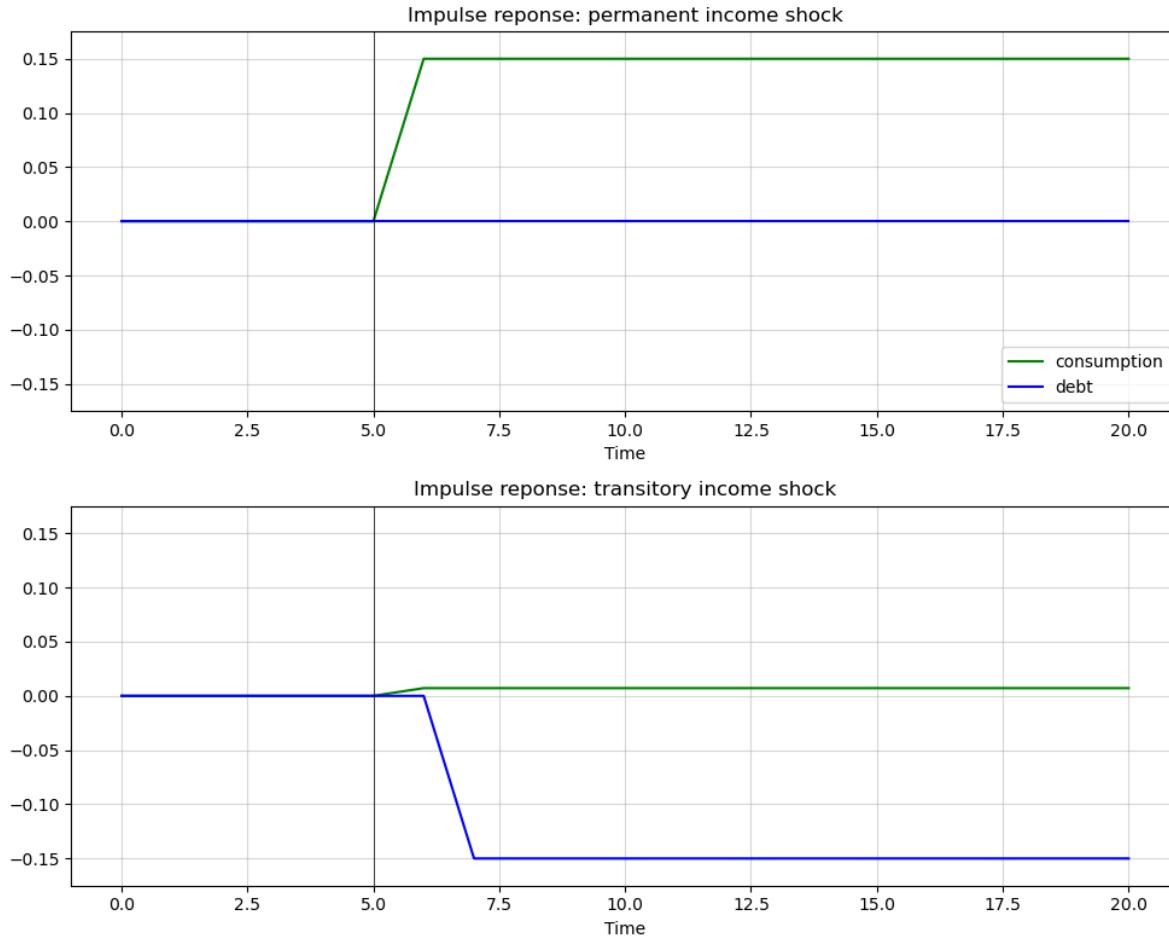
fig, axes = plt.subplots(2, 1, figsize=(10, 8))
titles = ['permanent', 'transitory']

L = 0.175

for ax, truefalse, title in zip(axes, (True, False), titles):
    b, c = time_path(T=20, permanent=truefalse)
    ax.set_title(f'Impulse response: {title} income shock')
    ax.plot(c, 'g-', label="consumption")
    ax.plot(b, 'b-', label="debt")
    ax.plot((S, S), (-L, L), 'k-', lw=0.5)
    ax.grid(alpha=0.5)
    ax.set(xlabel=r'Time', ylim=(-L, L))

    axes[0].legend(loc='lower right')

plt.tight_layout()
plt.show()
```



Notice how the permanent income shock provokes no change in assets  $-b_{t+1}$  and an immediate permanent change in consumption equal to the permanent increment in non-financial income.

In contrast, notice how most of a transitory income shock is saved and only a small amount is spent.

The box-like impulse responses of consumption to both types of shock reflect the random walk property of the optimal consumption decision.

#### 64.4.2 Example 2

Assume now that at time  $t$  the consumer observes  $y_t$ , and its history up to  $t$ , but not  $z_t$ .

Under this assumption, it is appropriate to use an *innovation representation* to form  $A, C, U$  in (64.18).

The discussion in sections 2.9.1 and 2.11.3 of [Ljungqvist and Sargent, 2018] shows that the pertinent state space representation for  $y_t$  is

$$\begin{bmatrix} y_{t+1} \\ a_{t+1} \end{bmatrix} = \begin{bmatrix} 1 & -(1-K) \\ 0 & 0 \end{bmatrix} \begin{bmatrix} y_t \\ a_t \end{bmatrix} + \begin{bmatrix} 1 \\ 1 \end{bmatrix} a_{t+1}$$

$$y_t = [1 \ 0] \begin{bmatrix} y_t \\ a_t \end{bmatrix}$$

where

- $K :=$  the stationary Kalman gain

- $a_t := y_t - E[y_t | y_{t-1}, \dots, y_0]$

In the same discussion in [Ljungqvist and Sargent, 2018] it is shown that  $K \in [0, 1]$  and that  $K$  increases as  $\sigma_1/\sigma_2$  does. In other words,  $K$  increases as the ratio of the standard deviation of the permanent shock to that of the transitory shock increases.

Please see *first look at the Kalman filter*.

Applying formulas (64.18) implies

$$c_{t+1} - c_t = [1 - \beta(1 - K)]a_{t+1} \quad (64.28)$$

where the endowment process can now be represented in terms of the univariate innovation to  $y_t$  as

$$y_{t+1} - y_t = a_{t+1} - (1 - K)a_t \quad (64.29)$$

Equation (64.29) indicates that the consumer regards

- fraction  $K$  of an innovation  $a_{t+1}$  to  $y_{t+1}$  as *permanent*
- fraction  $1 - K$  as purely transitory

The consumer permanently increases his consumption by the full amount of his estimate of the permanent part of  $a_{t+1}$ , but by only  $(1 - \beta)$  times his estimate of the purely transitory part of  $a_{t+1}$ .

Therefore, in total, he permanently increments his consumption by a fraction  $K + (1 - \beta)(1 - K) = 1 - \beta(1 - K)$  of  $a_{t+1}$ .

He saves the remaining fraction  $\beta(1 - K)$ .

According to equation (64.29), the first difference of income is a first-order moving average.

Equation (64.28) asserts that the first difference of consumption is IID.

Application of formula to this example shows that

$$b_{t+1} - b_t = (K - 1)a_t \quad (64.30)$$

This indicates how the fraction  $K$  of the innovation to  $y_t$  that is regarded as permanent influences the fraction of the innovation that is saved.

## 64.5 Further Reading

The model described above significantly changed how economists think about consumption.

While Hall's model does a remarkably good job as a first approximation to consumption data, it's widely believed that it doesn't capture important aspects of some consumption/savings data.

For example, liquidity constraints and precautionary savings appear to be present sometimes.

Further discussion can be found in, e.g., [Hall and Mishkin, 1982], [Parker, 1999], [Deaton, 1991], [Carroll, 2001].

## 64.6 Appendix: The Euler Equation

Where does the first-order condition (64.5) come from?

Here we'll give a proof for the two-period case, which is representative of the general argument.

The finite horizon equivalent of the no-Ponzi condition is that the agent cannot end her life in debt, so  $b_2 = 0$ .

From the budget constraint (64.2) we then have

$$c_0 = \frac{b_1}{1+r} - b_0 + y_0 \quad \text{and} \quad c_1 = y_1 - b_1$$

Here  $b_0$  and  $y_0$  are given constants.

Substituting these constraints into our two-period objective  $u(c_0) + \beta \mathbb{E}_0[u(c_1)]$  gives

$$\max_{b_1} \left\{ u \left( \frac{b_1}{R} - b_0 + y_0 \right) + \beta \mathbb{E}_0[u(y_1 - b_1)] \right\}$$

You will be able to verify that the first-order condition is

$$u'(c_0) = \beta R \mathbb{E}_0[u'(c_1)]$$

Using  $\beta R = 1$  gives (64.5) in the two-period case.

The proof for the general case is similar.

---

## PERMANENT INCOME II: LQ TECHNIQUES

### Contents

- *Permanent Income II: LQ Techniques*
  - *Overview*
  - *Setup*
  - *The LQ Approach*
  - *Implementation*
  - *Two Example Economies*

In addition to what's in Anaconda, this lecture will need the following libraries:

```
!pip install quantecon
```

### 65.1 Overview

This lecture continues our analysis of the linear-quadratic (LQ) permanent income model of savings and consumption.

As we saw in our [previous lecture](#) on this topic, Robert Hall [Hall, 1978] used the LQ permanent income model to restrict and interpret intertemporal comovements of nondurable consumption, nonfinancial income, and financial wealth.

For example, we saw how the model asserts that for any covariance stationary process for nonfinancial income

- consumption is a random walk
- financial wealth has a unit root and is cointegrated with consumption

Other applications use the same LQ framework.

For example, a model isomorphic to the LQ permanent income model has been used by Robert Barro [Barro, 1979] to interpret intertemporal comovements of a government's tax collections, its expenditures net of debt service, and its public debt.

This isomorphism means that in analyzing the LQ permanent income model, we are in effect also analyzing the Barro tax smoothing model.

It is just a matter of appropriately relabeling the variables in Hall's model.

In this lecture, we'll

- show how the solution to the LQ permanent income model can be obtained using LQ control methods.
- represent the model as a linear state space system as in [this lecture](#).
- apply QuantEcon's `LinearStateSpace` class to characterize statistical features of the consumer's optimal consumption and borrowing plans.

We'll then use these characterizations to construct a simple model of cross-section wealth and consumption dynamics in the spirit of Truman Bewley [Bewley, 1986].

(Later we'll study other Bewley models—see [this lecture](#).)

The model will prove useful for illustrating concepts such as

- stationarity
- ergodicity
- ensemble moments and cross-section observations

Let's start with some imports:

```
import matplotlib.pyplot as plt
import quantecon as qe
import numpy as np
import scipy.linalg as la
```

## 65.2 Setup

Let's recall the basic features of the model discussed in the [permanent income model](#).

Consumer preferences are ordered by

$$E_0 \sum_{t=0}^{\infty} \beta^t u(c_t) \quad (65.1)$$

where  $u(c) = -(c - \gamma)^2$ .

The consumer maximizes (65.1) by choosing a consumption, borrowing plan  $\{c_t, b_{t+1}\}_{t=0}^{\infty}$  subject to the sequence of budget constraints

$$c_t + b_t = \frac{1}{1+r} b_{t+1} + y_t, \quad t \geq 0 \quad (65.2)$$

and the no-Ponzi condition

$$E_0 \sum_{t=0}^{\infty} \beta^t b_t^2 < \infty \quad (65.3)$$

The interpretation of all variables and parameters are the same as in the [previous lecture](#).

We continue to assume that  $(1+r)\beta = 1$ .

The dynamics of  $\{y_t\}$  again follow the linear state space model

$$\begin{aligned} z_{t+1} &= Az_t + Cw_{t+1} \\ y_t &= Uz_t \end{aligned} \quad (65.4)$$

The restrictions on the shock process and parameters are the same as in our [previous lecture](#).

### 65.2.1 Digression on a Useful Isomorphism

The LQ permanent income model of consumption is mathematically isomorphic with a version of Barro's [Barro, 1979] model of tax smoothing.

In the LQ permanent income model

- the household faces an exogenous process of nonfinancial income
- the household wants to smooth consumption across states and time

In the Barro tax smoothing model

- a government faces an exogenous sequence of government purchases (net of interest payments on its debt)
- a government wants to smooth tax collections across states and time

If we set

- $T_t$ , total tax collections in Barro's model to consumption  $c_t$  in the LQ permanent income model.
- $G_t$ , exogenous government expenditures in Barro's model to nonfinancial income  $y_t$  in the permanent income model.
- $B_t$ , government risk-free one-period assets falling due in Barro's model to risk-free one-period consumer debt  $b_t$  falling due in the LQ permanent income model.
- $R$ , the gross rate of return on risk-free one-period government debt in Barro's model to the gross rate of return  $1 + r$  on financial assets in the permanent income model of consumption.

then the two models are mathematically equivalent.

All characterizations of a  $\{c_t, y_t, b_t\}$  in the LQ permanent income model automatically apply to a  $\{T_t, G_t, B_t\}$  process in the Barro model of tax smoothing.

See [consumption and tax smoothing models](#) for further exploitation of an isomorphism between consumption and tax smoothing models.

### 65.2.2 A Specification of the Nonfinancial Income Process

For the purposes of this lecture, let's assume  $\{y_t\}$  is a second-order univariate autoregressive process:

$$y_{t+1} = \alpha + \rho_1 y_t + \rho_2 y_{t-1} + \sigma w_{t+1}$$

We can map this into the linear state space framework in (65.4), as discussed in our lecture on [linear models](#).

To do so we take

$$z_t = \begin{bmatrix} 1 \\ y_t \\ y_{t-1} \end{bmatrix}, \quad A = \begin{bmatrix} 1 & 0 & 0 \\ \alpha & \rho_1 & \rho_2 \\ 0 & 1 & 0 \end{bmatrix}, \quad C = \begin{bmatrix} 0 \\ \sigma \\ 0 \end{bmatrix}, \quad \text{and} \quad U = [0 \quad 1 \quad 0]$$

## 65.3 The LQ Approach

*Previously* we solved the permanent income model by solving a system of linear expectational difference equations subject to two boundary conditions.

Here we solve the same model using *LQ methods* based on dynamic programming.

After confirming that answers produced by the two methods agree, we apply QuantEcon's `LinearStateSpace` class to illustrate features of the model.

Why solve a model in two distinct ways?

Because by doing so we gather insights about the structure of the model.

Our earlier approach based on solving a system of expectational difference equations brought to the fore the role of the consumer's expectations about future nonfinancial income.

On the other hand, formulating the model in terms of an LQ dynamic programming problem reminds us that

- finding the state (of a dynamic programming problem) is an art, and
- iterations on a Bellman equation implicitly jointly solve both a forecasting problem and a control problem

### 65.3.1 The LQ Problem

Recall from our *lecture on LQ theory* that the optimal linear regulator problem is to choose a decision rule for  $u_t$  to minimize

$$\mathbb{E} \sum_{t=0}^{\infty} \beta^t \{x_t' Rx_t + u_t' Qu_t\},$$

subject to  $x_0$  given and the law of motion

$$x_{t+1} = \tilde{A}x_t + \tilde{B}u_t + \tilde{C}w_{t+1}, \quad t \geq 0, \quad (65.5)$$

where  $w_{t+1}$  is IID with mean vector zero and  $\mathbb{E}w_t w_t' = I$ .

The tildes in  $\tilde{A}, \tilde{B}, \tilde{C}$  are to avoid clashing with notation in (65.4).

The value function for this problem is  $v(x) = -x'Px - d$ , where

- $P$  is the unique positive semidefinite solution of the *corresponding matrix Riccati equation*.
- The scalar  $d$  is given by  $d = \beta(1-\beta)^{-1}\text{trace}(P\tilde{C}\tilde{C}')$ .

The optimal policy is  $u_t = -Fx_t$ , where  $F := \beta(Q + \beta\tilde{B}'P\tilde{B})^{-1}\tilde{B}'P\tilde{A}$ .

Under an optimal decision rule  $F$ , the state vector  $x_t$  evolves according to  $x_{t+1} = (\tilde{A} - \tilde{B}F)x_t + \tilde{C}w_{t+1}$ .

### 65.3.2 Mapping into the LQ Framework

To map into the LQ framework, we'll use

$$x_t := \begin{bmatrix} z_t \\ b_t \end{bmatrix} = \begin{bmatrix} 1 \\ y_t \\ y_{t-1} \\ \vdots \\ b_t \end{bmatrix}$$

as the state vector and  $u_t := c_t - \gamma$  as the control.

With this notation and  $U_\gamma := [\gamma \ 0 \ 0]$ , we can write the state dynamics as in (65.5) when

$$\tilde{A} := \begin{bmatrix} A & 0 \\ (1+r)(U_\gamma - U) & 1+r \end{bmatrix} \quad \tilde{B} := \begin{bmatrix} 0 \\ 1+r \end{bmatrix} \quad \text{and} \quad \tilde{C} := \begin{bmatrix} C \\ 0 \end{bmatrix} w_{t+1}$$

Please confirm for yourself that, with these definitions, the LQ dynamics (65.5) match the dynamics of  $z_t$  and  $b_t$  described above.

To map utility into the quadratic form  $x'_t R x_t + u'_t Q u_t$  we can set

- $Q := 1$  (remember that we are minimizing) and
- $R :=$  a  $4 \times 4$  matrix of zeros

However, there is one problem remaining.

We have no direct way to capture the non-recursive restriction (65.3) on the debt sequence  $\{b_t\}$  from within the LQ framework.

To try to enforce it, we're going to use a trick: put a small penalty on  $b_t^2$  in the criterion function.

In the present setting, this means adding a small entry  $\epsilon > 0$  in the  $(4, 4)$  position of  $R$ .

That will induce a (hopefully) small approximation error in the decision rule.

We'll check whether it really is small numerically soon.

## 65.4 Implementation

Let's write some code to solve the model.

One comment before we start is that the bliss level of consumption  $\gamma$  in the utility function has no effect on the optimal decision rule.

We saw this in the previous lecture *permanent income*.

The reason is that it drops out of the Euler equation for consumption.

In what follows we set it equal to unity.

### 65.4.1 The Exogenous Nonfinancial Income Process

First, we create the objects for the optimal linear regulator

```
# Set parameters
α, β, ρ1, ρ2, σ = 10.0, 0.95, 0.9, 0.0, 1.0

R = 1 / β
A = np.array([[1., 0., 0.],
              [α, ρ1, ρ2],
              [0., 1., 0.]])
C = np.array([[0.], [σ], [0.]])
G = np.array([[0., 1., 0.]])

# Form LinearStateSpace system and pull off steady state moments
μ_z0 = np.array([[1.0], [0.0], [0.0]])
Σ_z0 = np.zeros((3, 3))
Lz = qe.LinearStateSpace(A, C, G, mu_0=μ_z0, Sigma_0=Σ_z0)
μ_z, μ_y, Σ_z, Σ_y, Σ_yx = Lz.stationary_distributions()
```

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```

# Mean vector of state for the savings problem
mxo = np.vstack([μ_z, 0.0])

# Create stationary covariance matrix of x -- start everyone off at b=0
a1 = np.zeros((3, 1))
aa = np.hstack([Σ_z, a1])
bb = np.zeros((1, 4))
sxo = np.vstack([aa, bb])

# These choices will initialize the state vector of an individual at zero
# debt and the ergodic distribution of the endowment process. Use these to
# create the Bewley economy.
mxbewley = mxo
sxbewley = sxo

```

The next step is to create the matrices for the LQ system

```

A12 = np.zeros((3, 1))
ALQ_l = np.hstack([A, A12])
ALQ_r = np.array([[0, -R, 0, R]])
ALQ = np.vstack([ALQ_l, ALQ_r])

RLQ = np.array([[0., 0., 0., 0.],
                [0., 0., 0., 0.],
                [0., 0., 0., 0.],
                [0., 0., 0., 1e-9]])

QLQ = np.array([1.0])
BLQ = np.array([0., 0., 0., R]).reshape(4, 1)
CLQ = np.array([0., σ, 0., 0.]).reshape(4, 1)
β_LQ = β

```

Let's print these out and have a look at them

```

print(f"A = \n {ALQ}")
print(f"B = \n {BLQ}")
print(f"R = \n {RLQ}")
print(f"Q = \n {QLQ}")

```

```

A =
[[ 1.          0.          0.          0.          ],
 [10.         0.9         0.          0.          ],
 [ 0.          1.          0.          0.          ],
 [ 0.         -1.05263158  0.          1.05263158]]

B =
[[0.          ],
 [0.          ],
 [0.          ],
 [1.05263158]]

R =
[[0.e+00 0.e+00 0.e+00 0.e+00],
 [0.e+00 0.e+00 0.e+00 0.e+00],
 [0.e+00 0.e+00 0.e+00 0.e+00],
 [0.e+00 0.e+00 0.e+00 1.e-09]]

Q =
[1.]

```

Now create the appropriate instance of an LQ model

```
lqpi = qe.LQ(QLQ, RLQ, ALQ, BLQ, C=CLQ, beta=β_LQ)
```

We'll save the implied optimal policy function soon compare them with what we get by employing an alternative solution method

```
P, F, d = lqpi.stationary_values() # Compute value function and decision rule
ABF = ALQ - BLQ @ F # Form closed loop system
```

## 65.4.2 Comparison with the Difference Equation Approach

In our [first lecture](#) on the infinite horizon permanent income problem we used a different solution method.

The method was based around

- deducing the Euler equations that are the first-order conditions with respect to consumption and savings.
- using the budget constraints and boundary condition to complete a system of expectational linear difference equations.
- solving those equations to obtain the solution.

Expressed in state space notation, the solution took the form

$$\begin{aligned} z_{t+1} &= Az_t + Cw_{t+1} \\ b_{t+1} &= b_t + U[(I - \beta A)^{-1}(A - I)]z_t \\ y_t &= Uz_t \\ c_t &= (1 - \beta)[U(I - \beta A)^{-1}z_t - b_t] \end{aligned}$$

Now we'll apply the formulas in this system

```
# Use the above formulas to create the optimal policies for b_{t+1} and c_t
b_pol = G @ la.inv(np.eye(3, 3) - β * A) @ (A - np.eye(3, 3))
c_pol = (1 - β) * G @ la.inv(np.eye(3, 3) - β * A)

# Create the A matrix for a LinearStateSpace instance
A_LSS1 = np.vstack([A, b_pol])
A_LSS2 = np.eye(4, 1, -3)
A_LSS = np.hstack([A_LSS1, A_LSS2])

# Create the C matrix for LSS methods
C_LSS = np.vstack([C, np.zeros(1)])

# Create the G matrix for LSS methods
G_LSS1 = np.vstack([G, c_pol])
G_LSS2 = np.vstack([np.zeros(1), -(1 - β)])
G_LSS = np.hstack([G_LSS1, G_LSS2])

# Use the following values to start everyone off at b=0, initial incomes zero
μ_0 = np.array([1., 0., 0., 0.])
Σ_0 = np.zeros((4, 4))
```

A\_LSS calculated as we have here should equal ABF calculated above using the LQ model

```
ABF = A_LSS
```

```
array([[ 0.00000000e+00,  0.00000000e+00,  0.00000000e+00,
       0.00000000e+00],
       [ 0.00000000e+00,  0.00000000e+00,  0.00000000e+00,
       0.00000000e+00],
       [ 0.00000000e+00,  0.00000000e+00,  0.00000000e+00,
       0.00000000e+00],
       [-9.51248178e-06,  9.51247915e-08,  0.00000000e+00,
      -1.99999923e-08]])
```

Now compare pertinent elements of `c_pol` and `F`

```
print(c_pol, "\n", -F)
```

```
[[65.51724138  0.34482759  0.          ]
 [[ 6.55172323e+01  3.44827677e-01 -0.00000000e+00 -5.00000190e-02]]
```

We have verified that the two methods give the same solution.

Now let's create instances of the `LinearStateSpace` class and use it to do some interesting experiments.

To do this, we'll use the outcomes from our second method.

## 65.5 Two Example Economies

In the spirit of Bewley models [Bewley, 1986], we'll generate panels of consumers.

The examples differ only in the initial states with which we endow the consumers.

All other parameter values are kept the same in the two examples

- In the first example, all consumers begin with zero nonfinancial income and zero debt.
  - The consumers are thus *ex-ante* identical.
- In the second example, while all begin with zero debt, we draw their initial income levels from the invariant distribution of financial income.
  - Consumers are *ex-ante* heterogeneous.

In the first example, consumers' nonfinancial income paths display pronounced transients early in the sample

- these will affect outcomes in striking ways

Those transient effects will not be present in the second example.

We use methods affiliated with the `LinearStateSpace` class to simulate the model.

### 65.5.1 First Set of Initial Conditions

We generate 25 paths of the exogenous non-financial income process and the associated optimal consumption and debt paths.

In the first set of graphs, darker lines depict a particular sample path, while the lighter lines describe 24 other paths.

A second graph plots a collection of simulations against the population distribution that we extract from the `LinearStateSpace` instance `LSS`.

Comparing sample paths with population distributions at each date  $t$  is a useful exercise—see *our discussion* of the laws of large numbers

```
lss = qe.LinearStateSpace(A_LSS, C_LSS, G_LSS, mu_0=mu_0, Sigma_0=Sigma_0)
```

## 65.5.2 Population and Sample Panels

In the code below, we use the `LinearStateSpace` class to

- compute and plot population quantiles of the distributions of consumption and debt for a population of consumers.
- simulate a group of 25 consumers and plot sample paths on the same graph as the population distribution.

```
def income_consumption_debt_series(A, C, G, mu_0, Sigma_0, T=150, npaths=25):
    """
    This function takes initial conditions ( $\mu_0$ ,  $\Sigma_0$ ) and uses the
    LinearStateSpace class from QuantEcon to simulate an economy
    npaths times for T periods. It then uses that information to
    generate some graphs related to the discussion below.
    """
    lss = qe.LinearStateSpace(A, C, G, mu_0=mu_0, Sigma_0=Sigma_0)

    # Simulation/Moment Parameters
    moment_generator = lss.moment_sequence()

    # Simulate various paths
    bsim = np.empty((npaths, T))
    csim = np.empty((npaths, T))
    ysim = np.empty((npaths, T))

    for i in range(npairs):
        sims = lss.simulate(T)
        bsim[i, :] = sims[0][-1, :]
        csim[i, :] = sims[1][1, :]
        ysim[i, :] = sims[1][0, :]

    # Get the moments
    cons_mean = np.empty(T)
    cons_var = np.empty(T)
    debt_mean = np.empty(T)
    debt_var = np.empty(T)
    for t in range(T):
        mu_x, mu_y, Sigma_x, Sigma_y = next(moment_generator)
        cons_mean[t], cons_var[t] = mu_y[1, 0], Sigma_y[1, 1]
        debt_mean[t], debt_var[t] = mu_x[3, 0], Sigma_x[3, 3]

    return bsim, csim, ysim, cons_mean, cons_var, debt_mean, debt_var

def consumption_income_debt_figure(bsim, csim, ysim):
```

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```

ax[0].plot(ysim[0, :], label="y", color="g")
ax[0].plot(csim.T, alpha=.1, color="b")
ax[0].plot(ysim.T, alpha=.1, color="g")
ax[0].legend(loc=4)
ax[0].set(title="Nonfinancial Income, Consumption, and Debt",
           xlabel="t", ylabel="y and c")

# Plot debt
ax[1].plot(bsim[0, :], label="b", color="r")
ax[1].plot(bsim.T, alpha=.1, color="r")
ax[1].legend(loc=4)
ax[1].set(xlabel="t", ylabel="debt")

fig.tight_layout()
return fig

def consumption_debt_fanchart(csim, cons_mean, cons_var,
                               bsim, debt_mean, debt_var):
    # Get T
    T = bsim.shape[1]

    # Create percentiles of cross-section distributions
    cmean = np.mean(cons_mean)
    c90 = 1.65 * np.sqrt(cons_var)
    c95 = 1.96 * np.sqrt(cons_var)
    c_perc_95p, c_perc_95m = cons_mean + c95, cons_mean - c95
    c_perc_90p, c_perc_90m = cons_mean + c90, cons_mean - c90

    # Create percentiles of cross-section distributions
    dmean = np.mean(debt_mean)
    d90 = 1.65 * np.sqrt(debt_var)
    d95 = 1.96 * np.sqrt(debt_var)
    d_perc_95p, d_perc_95m = debt_mean + d95, debt_mean - d95
    d_perc_90p, d_perc_90m = debt_mean + d90, debt_mean - d90

    # Create second figure
    fig, ax = plt.subplots(2, 1, figsize=(10, 8))
    xvals = np.arange(T)

    # Consumption fan
    ax[0].plot(xvals, cons_mean, color="k")
    ax[0].plot(csim.T, color="k", alpha=.25)
    ax[0].fill_between(xvals, c_perc_95m, c_perc_95p, alpha=.25, color="b")
    ax[0].fill_between(xvals, c_perc_90m, c_perc_90p, alpha=.25, color="r")
    ax[0].set(title="Consumption/Debt over time",
              ylim=(cmean-15, cmean+15), ylabel="consumption")

    # Debt fan
    ax[1].plot(xvals, debt_mean, color="k")
    ax[1].plot(bsim.T, color="k", alpha=.25)
    ax[1].fill_between(xvals, d_perc_95m, d_perc_95p, alpha=.25, color="b")
    ax[1].fill_between(xvals, d_perc_90m, d_perc_90p, alpha=.25, color="r")
    ax[1].set(xlabel="t", ylabel="debt")

    fig.tight_layout()
    return fig

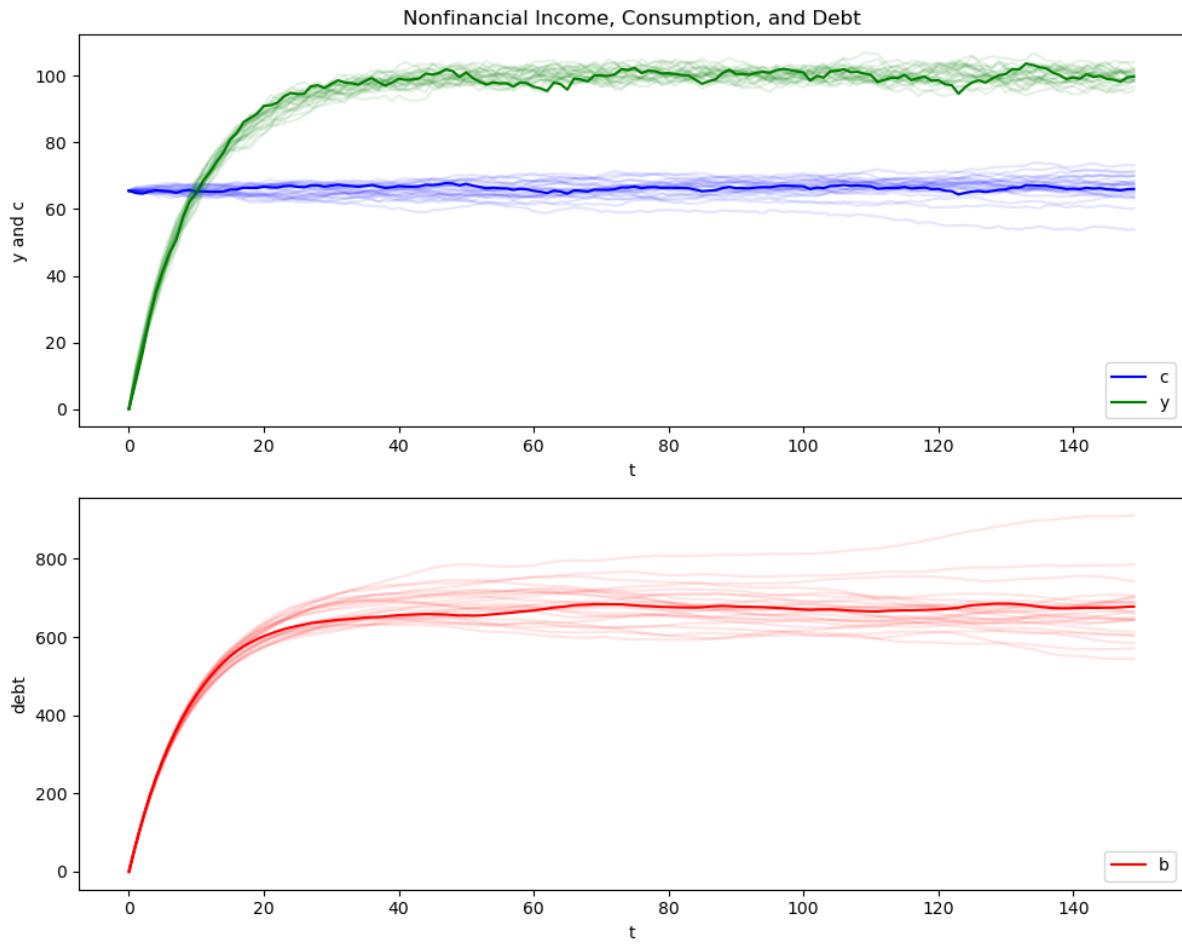
```

Now let's create figures with initial conditions of zero for  $y_0$  and  $b_0$

```
out = income_consumption_debt_series(A_LSS, C_LSS, G_LSS, mu_0, Sigma_0)
bsim0, csim0, ysim0 = out[:3]
cons_mean0, cons_var0, debt_mean0, debt_var0 = out[3:]

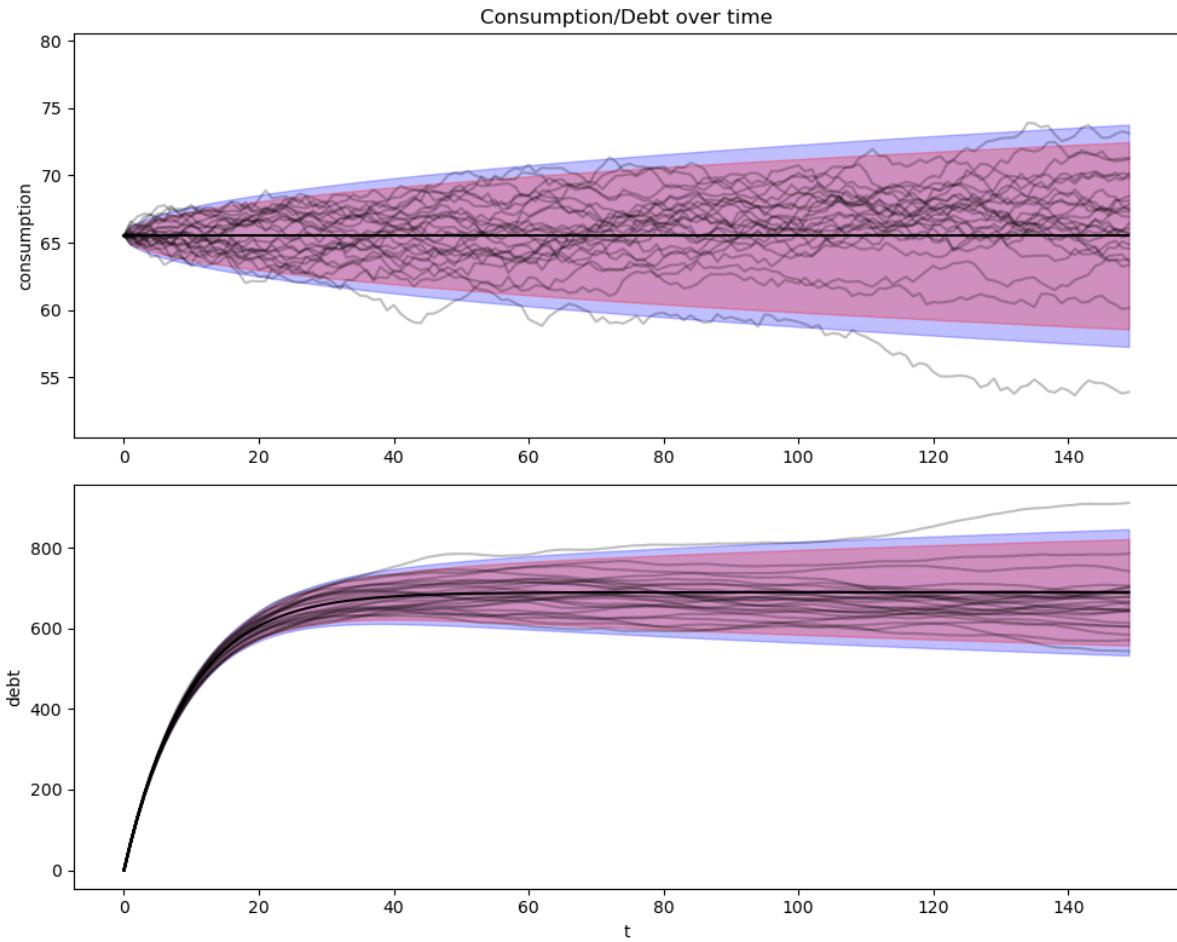
consumption_income_debt_figure(bsim0, csim0, ysim0)

plt.show()
```



```
consumption_debt_fanchart(csim0, cons_mean0, cons_var0,
                            bsim0, debt_mean0, debt_var0)

plt.show()
```



Here is what is going on in the above graphs.

For our simulation, we have set initial conditions  $b_0 = y_{-1} = y_{-2} = 0$ .

Because  $y_{-1} = y_{-2} = 0$ , nonfinancial income  $y_t$  starts far below its stationary mean  $\mu_{y,\infty}$  and rises early in each simulation.

Recall from the [previous lecture](#) that we can represent the optimal decision rule for consumption in terms of the **co-integrating relationship**

$$(1 - \beta)b_t + c_t = (1 - \beta)E_t \sum_{j=0}^{\infty} \beta^j y_{t+j} \quad (65.6)$$

So at time 0 we have

$$c_0 = (1 - \beta)E_0 \sum_{t=0}^{\infty} \beta^j y_t$$

This tells us that consumption starts at the income that would be paid by an annuity whose value equals the expected discounted value of nonfinancial income at time  $t = 0$ .

To support that level of consumption, the consumer borrows a lot early and consequently builds up substantial debt.

In fact, he or she incurs so much debt that eventually, in the stochastic steady state, he consumes less each period than his nonfinancial income.

He uses the gap between consumption and nonfinancial income mostly to service the interest payments due on his debt.

Thus, when we look at the panel of debt in the accompanying graph, we see that this is a group of *ex-ante* identical people each of whom starts with zero debt.

All of them accumulate debt in anticipation of rising nonfinancial income.

They expect their nonfinancial income to rise toward the invariant distribution of income, a consequence of our having started them at  $y_{-1} = y_{-2} = 0$ .

## Cointegration Residual

The following figure plots realizations of the left side of (65.6), which, *as discussed in our last lecture*, is called the **cointegrating residual**.

As mentioned above, the right side can be thought of as an annuity payment on the expected present value of future income  $E_t \sum_{j=0}^{\infty} \beta^j y_{t+j}$ .

Early along a realization,  $c_t$  is approximately constant while  $(1 - \beta)b_t$  and  $(1 - \beta)E_t \sum_{j=0}^{\infty} \beta^j y_{t+j}$  both rise markedly as the household's present value of income and borrowing rise pretty much together.

This example illustrates the following point: the definition of cointegration implies that the cointegrating residual is *asymptotically* covariance stationary, not *covariance stationary*.

The cointegrating residual for the specification with zero income and zero debt initially has a notable transient component that dominates its behavior early in the sample.

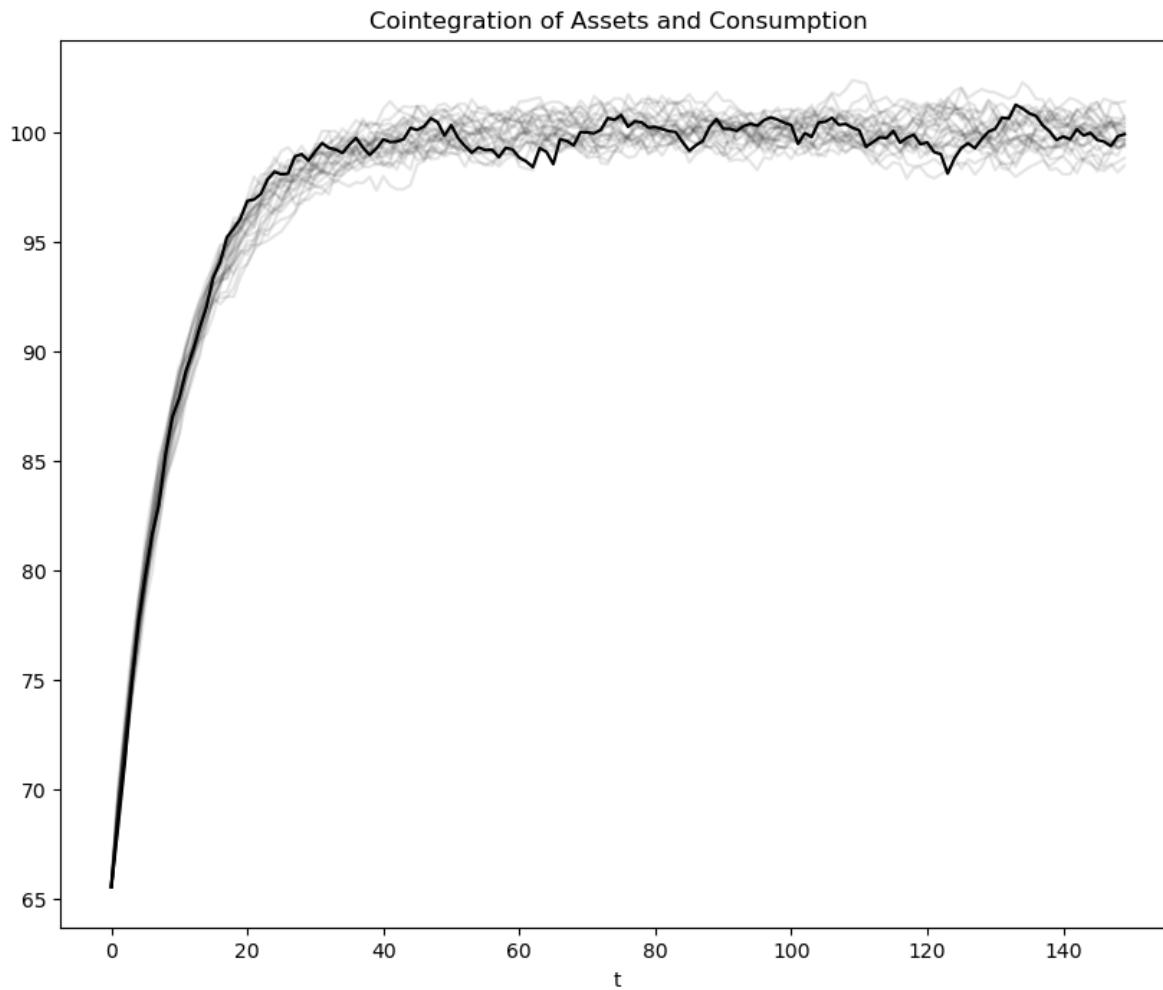
By altering initial conditions, we shall remove this transient in our second example to be presented below

```
def cointegration_figure(bsim, csim):
    """
    Plots the cointegration
    """
    # Create figure
    fig, ax = plt.subplots(figsize=(10, 8))
    ax.plot((1 - beta) * bsim[0, :] + csim[0, :], color="k")
    ax.plot((1 - beta) * bsim.T + csim.T, color="k", alpha=.1)

    ax.set(title="Cointegration of Assets and Consumption", xlabel="t")

    return fig
```

```
cointegration_figure(bsim0, csim0)
plt.show()
```



### 65.5.3 A “Borrowers and Lenders” Closed Economy

When we set  $y_{-1} = y_{-2} = 0$  and  $b_0 = 0$  in the preceding exercise, we make debt “head north” early in the sample.

Average debt in the cross-section rises and approaches the asymptote.

We can regard these as outcomes of a “small open economy” that borrows from abroad at the fixed gross interest rate  $R = r + 1$  in anticipation of rising incomes.

So with the economic primitives set as above, the economy converges to a steady state in which there is an excess aggregate supply of risk-free loans at a gross interest rate of  $R$ .

This excess supply is filled by “foreigner lenders” willing to make those loans.

We can use virtually the same code to rig a “poor man’s Bewley [Bewley, 1986] model” in the following way

- as before, we start everyone at  $b_0 = 0$ .
- But instead of starting everyone at  $y_{-1} = y_{-2} = 0$ , we draw  $\begin{bmatrix} y_{-1} \\ y_{-2} \end{bmatrix}$  from the invariant distribution of the  $\{y_t\}$  process.

This rigs a closed economy in which people are borrowing and lending with each other at a gross risk-free interest rate of  $R = \beta^{-1}$ .

Across the group of people being analyzed, risk-free loans are in zero excess supply.

We have arranged primitives so that  $R = \beta^{-1}$  clears the market for risk-free loans at zero aggregate excess supply.

So the risk-free loans are being made from one person to another within our closed set of agents.

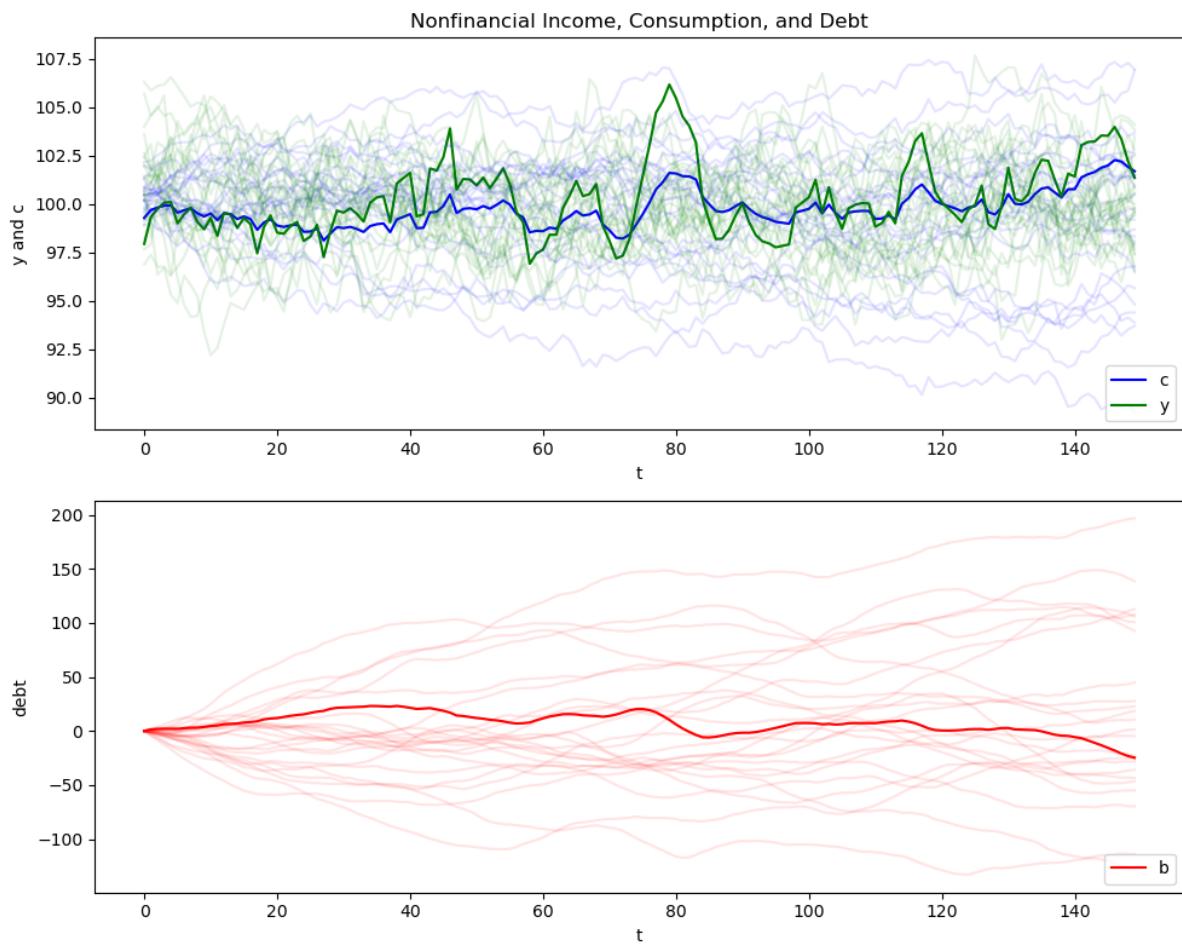
There is no need for foreigners to lend to our group.

Let's have a look at the corresponding figures

```
out = income_consumption_debt_series(A_LSS, C_LSS, G_LSS, mxbewley, sxbewley)
bsimb, csimb, ysimb = out[:3]
cons_meanb, cons_varb, debt_meanb, debt_varb = out[3:]

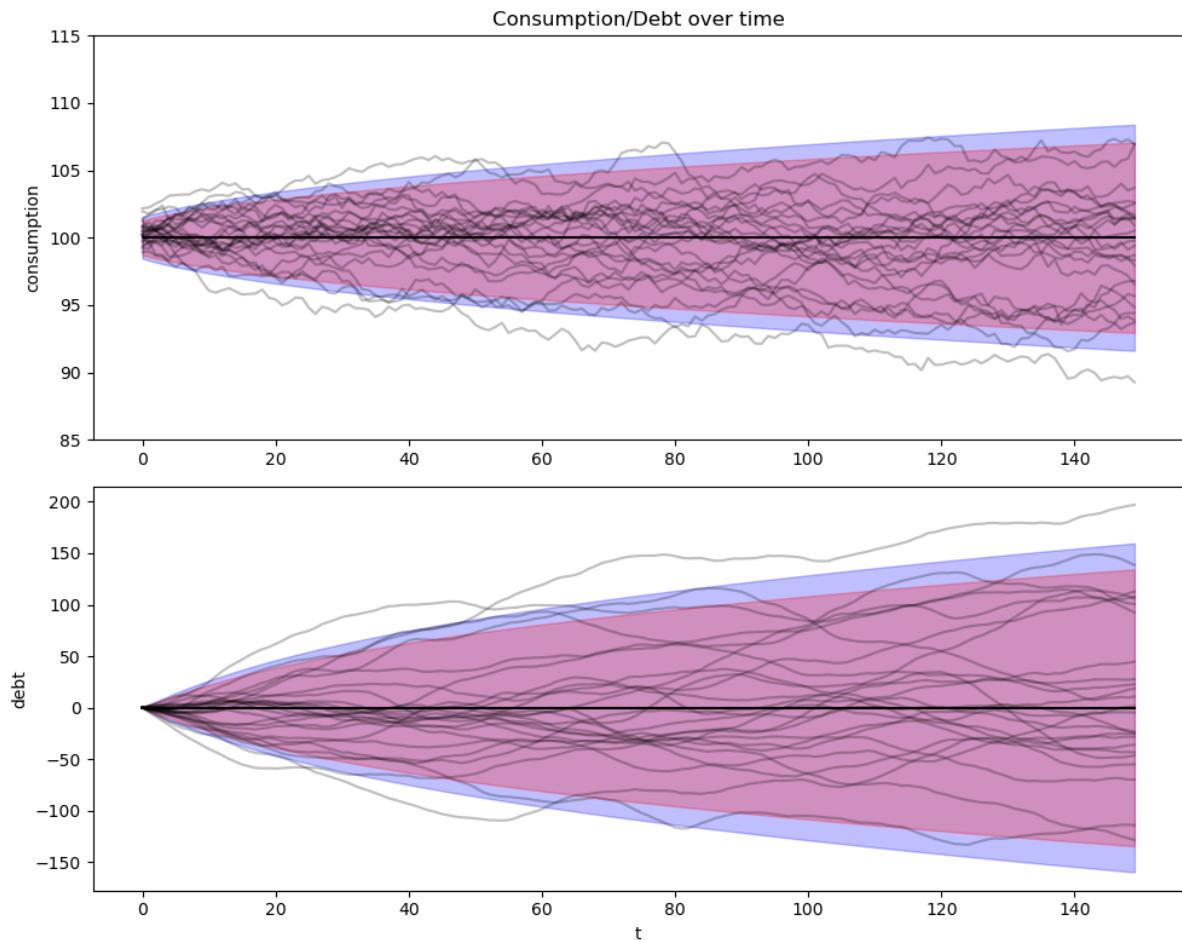
consumption_income_debt_figure(bsimb, csimb, ysimb)

plt.show()
```



```
consumption_debt_fanchart(csimb, cons_meanb, cons_varb,
                           bsimb, debt_meanb, debt_varb)

plt.show()
```



The graphs confirm the following outcomes:

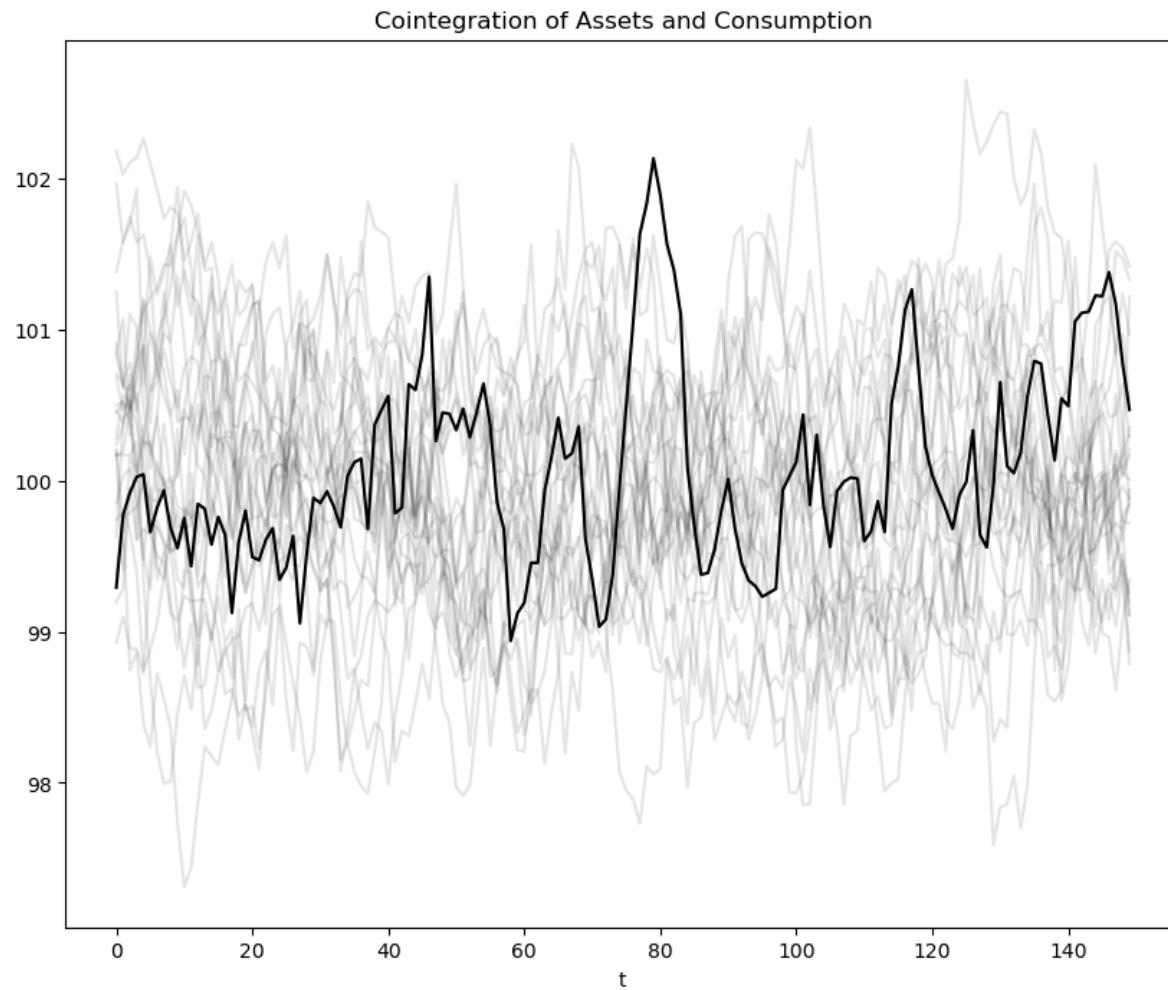
- As before, the consumption distribution spreads out over time.

But now there is some initial dispersion because there is *ex-ante* heterogeneity in the initial draws of  $\begin{bmatrix} y_{-1} \\ y_{-2} \end{bmatrix}$ .

- As before, the cross-section distribution of debt spreads out over time.
- Unlike before, the average level of debt stays at zero, confirming that this is a closed borrower-and-lender economy.
- Now the cointegrating residual seems stationary, and not just asymptotically stationary.

Let's have a look at the cointegration figure

```
cointegration_figure(bsimb, csimb)
plt.show()
```





## PRODUCTION SMOOTHING VIA INVENTORIES

### Contents

- *Production Smoothing via Inventories*
  - *Overview*
  - *Example 1*
  - *Inventories Not Useful*
  - *Inventories Useful but are Hardwired to be Zero Always*
  - *Example 2*
  - *Example 3*
  - *Example 4*
  - *Example 5*
  - *Example 6*
  - *Exercises*

In addition to what's in Anaconda, this lecture employs the following library:

```
!pip install quantecon
```

### 66.1 Overview

This lecture can be viewed as an application of this [quantecon lecture](#) about linear quadratic control theory.

It formulates a discounted dynamic program for a firm that chooses a production schedule to balance

- minimizing costs of production across time, against
- keeping costs of holding inventories low

In the tradition of a classic book by Holt, Modigliani, Muth, and Simon [Holt *et al.*, 1960], we simplify the firm's problem by formulating it as a linear quadratic discounted dynamic programming problem of the type studied in this [quantecon lecture](#).

Because its costs of production are increasing and quadratic in production, the firm holds inventories as a buffer stock in order to smooth production across time, provided that holding inventories is not too costly.

But the firm also wants to make its sales out of existing inventories, a preference that we represent by a cost that is quadratic in the difference between sales in a period and the firm's beginning of period inventories.

We compute examples designed to indicate how the firm optimally smooths production while keeping inventories close to sales.

To introduce components of the model, let

- $S_t$  be sales at time  $t$
- $Q_t$  be production at time  $t$
- $I_t$  be inventories at the beginning of time  $t$
- $\beta \in (0, 1)$  be a discount factor
- $c(Q_t) = c_1 Q_t + c_2 Q_t^2$ , be a cost of production function, where  $c_1 > 0, c_2 > 0$ , be an inventory cost function
- $d(I_t, S_t) = d_1 I_t + d_2 (S_t - I_t)^2$ , where  $d_1 > 0, d_2 > 0$ , be a cost-of-holding-inventories function, consisting of two components:
  - a cost  $d_1 I_t$  of carrying inventories, and
  - a cost  $d_2 (S_t - I_t)^2$  of having inventories deviate from sales
- $p_t = a_0 - a_1 S_t + v_t$  be an inverse demand function for a firm's product, where  $a_0 > 0, a_1 > 0$  and  $v_t$  is a demand shock at time  $t$
- $\pi_t = p_t S_t - c(Q_t) - d(I_t, S_t)$  be the firm's profits at time  $t$
- $\sum_{t=0}^{\infty} \beta^t \pi_t$  be the present value of the firm's profits at time 0
- $I_{t+1} = I_t + Q_t - S_t$  be the law of motion of inventories
- $z_{t+1} = A_{22} z_t + C_2 \epsilon_{t+1}$  be a law of motion for an exogenous state vector  $z_t$  that contains time  $t$  information useful for predicting the demand shock  $v_t$
- $v_t = G z_t$  link the demand shock to the information set  $z_t$
- the constant 1 be the first component of  $z_t$

To map our problem into a linear-quadratic discounted dynamic programming problem (also known as an optimal linear regulator), we define the **state** vector at time  $t$  as

$$x_t = \begin{bmatrix} I_t \\ z_t \end{bmatrix}$$

and the **control** vector as

$$u_t = \begin{bmatrix} Q_t \\ S_t \end{bmatrix}$$

The law of motion for the state vector  $x_t$  is evidently

$$\begin{bmatrix} I_{t+1} \\ z_t \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & A_{22} \end{bmatrix} \begin{bmatrix} I_t \\ z_t \end{bmatrix} + \begin{bmatrix} 1 & -1 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} Q_t \\ S_t \end{bmatrix} + \begin{bmatrix} 0 \\ C_2 \end{bmatrix} \epsilon_{t+1}$$

or

$$x_{t+1} = Ax_t + Bu_t + C\epsilon_{t+1}$$

(At this point, we ask that you please forgive us for using  $Q_t$  to be the firm's production at time  $t$ , while below we use  $Q$  as the matrix in the quadratic form  $u_t' Qu_t$  that appears in the firm's one-period profit function)

We can express the firm's profit as a function of states and controls as

$$\pi_t = -(x_t' Rx_t + u_t' Qu_t + 2u_t' Nx_t)$$

To form the matrices  $R, Q, N$  in an LQ dynamic programming problem, we note that the firm's profits at time  $t$  function can be expressed

$$\begin{aligned}
 \pi_t &= p_t S_t - c(Q_t) - d(I_t, S_t) \\
 &= (a_0 - a_1 S_t + v_t) S_t - c_1 Q_t - c_2 Q_t^2 - d_1 I_t - d_2 (S_t - I_t)^2 \\
 &= a_0 S_t - a_1 S_t^2 + G z_t S_t - c_1 Q_t - c_2 Q_t^2 - d_1 I_t - d_2 S_t^2 - d_2 I_t^2 + 2d_2 S_t I_t \\
 &= - \left( \underbrace{d_1 I_t + d_2 I_t^2 + a_1 S_t^2 + d_2 S_t^2 + c_2 Q_t^2}_{x_t' R x_t} - \underbrace{a_0 S_t - G z_t S_t + c_1 Q_t - 2d_2 S_t I_t}_{2u_t' N x_t} \right) \\
 &= - \left( [ I_t \ z_t' ] \underbrace{\begin{bmatrix} d_2 & \frac{d_1}{2} S_c \\ \frac{d_1}{2} S_c' & 0 \end{bmatrix}}_{\equiv R} [ I_t ] + [ Q_t \ S_t ] \underbrace{\begin{bmatrix} c_2 & 0 \\ 0 & a_1 + d_2 \end{bmatrix}}_{\equiv Q} [ Q_t ] + 2 [ Q_t \ S_t ] \underbrace{\begin{bmatrix} 0 & \frac{c_1}{2} S_c \\ -d_2 & -\frac{a_0}{2} S_c - \frac{G}{2} \end{bmatrix}}_{\equiv N} [ z ]
 \end{aligned}$$

where  $S_c = [1, 0]$ .

**Remark on notation:** The notation for cross product term in the QuantEcon library is  $N$ .

The firms' optimum decision rule takes the form

$$u_t = -F x_t$$

and the evolution of the state under the optimal decision rule is

$$x_{t+1} = (A - BF)x_t + C\epsilon_{t+1}$$

The firm chooses a decision rule for  $u_t$  that maximizes

$$E_0 \sum_{t=0}^{\infty} \beta^t \pi_t$$

subject to a given  $x_0$ .

This is a stochastic discounted LQ dynamic program.

Here is code for computing an optimal decision rule and for analyzing its consequences.

```

import matplotlib.pyplot as plt
import numpy as np
import quantecon as qe

class SmoothingExample:
    """
    Class for constructing, solving, and plotting results for
    inventories and sales smoothing problem.
    """

    def __init__(self,
                 beta=0.96,                      # Discount factor
                 c1=1,                            # Cost-of-production
                 c2=1,                            # Cost-of-holding inventories
                 d1=1,                            # Cost-of-holding inventories
                 d2=1,                            # Cost-of-holding inventories
                 a0=10,                           # Inverse demand function
                 a1=1,                            # Inverse demand function
                 A22=[[1, 0],                      # z process

```

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```

        [1, 0.9]],
C2=[[0], [1]],
G=[0, 1]):

    self.β = β
    self.c1, self.c2 = c1, c2
    self.d1, self.d2 = d1, d2
    self.a0, self.a1 = a0, a1
    self.A22 = np.atleast_2d(A22)
    self.C2 = np.atleast_2d(C2)
    self.G = np.atleast_2d(G)

    # Dimensions
    k, j = self.C2.shape      # Dimensions for randomness part
    n = k + 1                  # Number of states
    m = 2                      # Number of controls

    Sc = np.zeros(k)
    Sc[0] = 1

    # Construct matrices of transition law
    A = np.zeros((n, n))
    A[0, 0] = 1
    A[1:, 1:] = self.A22

    B = np.zeros((n, m))
    B[0, :] = 1, -1

    C = np.zeros((n, j))
    C[1:, :] = self.C2

    self.A, self.B, self.C = A, B, C

    # Construct matrices of one period profit function
    R = np.zeros((n, n))
    R[0, 0] = d2
    R[1:, 0] = d1 / 2 * Sc
    R[0, 1:] = d1 / 2 * Sc

    Q = np.zeros((m, m))
    Q[0, 0] = c2
    Q[1, 1] = a1 + d2

    N = np.zeros((m, n))
    N[1, 0] = - d2
    N[0, 1:] = c1 / 2 * Sc
    N[1, 1:] = - a0 / 2 * Sc - self.G / 2

    self.R, self.Q, self.N = R, Q, N

    # Construct LQ instance
    self.LQ = qe.LQ(Q, R, A, B, C, N, beta=β)
    self.LQ.stationary_values()

def simulate(self, x0, T=100):
    c1, c2 = self.c1, self.c2

```

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```

d1, d2 = self.d1, self.d2
a0, a1 = self.a0, self.a1
G = self.G

x_path, u_path, w_path = self.LQ.compute_sequence(x0, ts_length=T)

I_path = x_path[0, :-1]
z_path = x_path[1:, :-1]
v_path = (G @ z_path)[0, :]

Q_path = u_path[0, :]
S_path = u_path[1, :]

revenue = (a0 - a1 * S_path + v_path) * S_path
cost_production = c1 * Q_path + c2 * Q_path ** 2
cost_inventories = d1 * I_path + d2 * (S_path - I_path) ** 2

Q_no_inventory = (a0 + v_path - c1) / (2 * (a1 + c2))
Q_hardwired = (a0 + v_path - c1) / (2 * (a1 + c2 + d2))

fig, ax = plt.subplots(2, 2, figsize=(15, 10))

ax[0, 0].plot(range(T), I_path, label="inventories")
ax[0, 0].plot(range(T), S_path, label="sales")
ax[0, 0].plot(range(T), Q_path, label="production")
ax[0, 0].legend(loc=1)
ax[0, 0].set_title("inventories, sales, and production")

ax[0, 1].plot(range(T), (Q_path - S_path), color='b')
ax[0, 1].set_ylabel("change in inventories", color='b')
span = max(abs(Q_path - S_path))
ax[0, 1].set_ylim(0-span*1.1, 0+span*1.1)
ax[0, 1].set_title("demand shock and change in inventories")

ax1_ = ax[0, 1].twinx()
ax1_.plot(range(T), v_path, color='r')
ax1_.set_ylabel("demand shock", color='r')
span = max(abs(v_path))
ax1_.set_ylim(0-span*1.1, 0+span*1.1)

ax1_.plot([0, T], [0, 0], '--', color='k')

ax[1, 0].plot(range(T), revenue, label="revenue")
ax[1, 0].plot(range(T), cost_production, label="cost_production")
ax[1, 0].plot(range(T), cost_inventories, label="cost_inventories")
ax[1, 0].legend(loc=1)
ax[1, 0].set_title("profits decomposition")

ax[1, 1].plot(range(T), Q_path, label="production")
ax[1, 1].plot(range(T), Q_hardwired, label='production when $I_t$ \
forced to be zero')
ax[1, 1].plot(range(T), Q_no_inventory, label='production when \
inventories not useful')
ax[1, 1].legend(loc=1)
ax[1, 1].set_title('three production concepts')

plt.show()

```

Notice that the above code sets parameters at the following default values

- discount factor  $\beta = 0.96$ ,
- inverse demand function:  $a0 = 10, a1 = 1$
- cost of production  $c1 = 1, c2 = 1$
- costs of holding inventories  $d1 = 1, d2 = 1$

In the examples below, we alter some or all of these parameter values.

## 66.2 Example 1

In this example, the demand shock follows AR(1) process:

$$\nu_t = \alpha + \rho \nu_{t-1} + \epsilon_t,$$

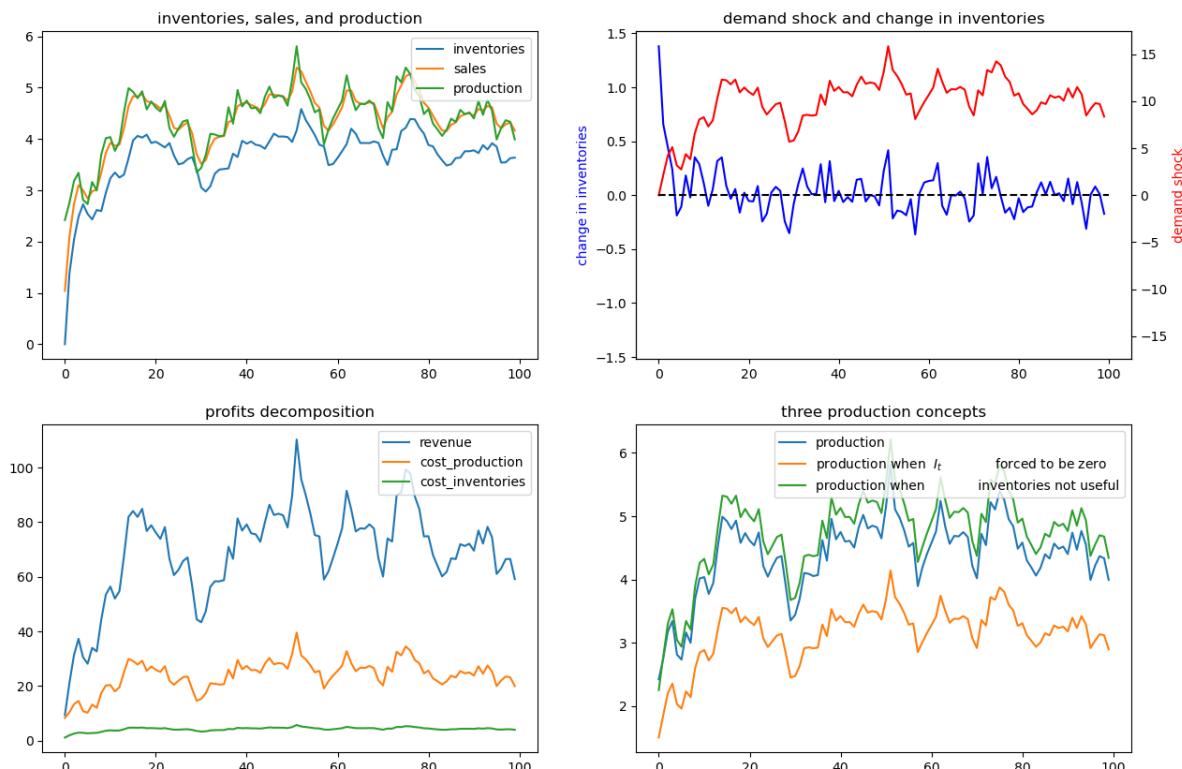
which implies

$$z_{t+1} = \begin{bmatrix} 1 \\ v_{t+1} \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ \alpha & \rho \end{bmatrix} \underbrace{\begin{bmatrix} 1 \\ v_t \end{bmatrix}}_{z_t} + \begin{bmatrix} 0 \\ 1 \end{bmatrix} \epsilon_{t+1}.$$

We set  $\alpha = 1$  and  $\rho = 0.9$ , their default values.

We'll calculate and display outcomes, then discuss them below the pertinent figures.

```
ex1 = SmoothingExample()
x0 = [0, 1, 0]
ex1.simulate(x0)
```



The figures above illustrate various features of an optimal production plan.

Starting from zero inventories, the firm builds up a stock of inventories and uses them to smooth costly production in the face of demand shocks.

Optimal decisions evidently respond to demand shocks.

Inventories are always less than sales, so some sales come from current production, a consequence of the cost,  $d_1 I_t$  of holding inventories.

The lower right panel shows differences between optimal production and two alternative production concepts that come from altering the firm's cost structure – i.e., its technology.

These two concepts correspond to these distinct altered firm problems.

- a setting in which inventories are not needed
- a setting in which they are needed but we arbitrarily prevent the firm from holding inventories by forcing it to set  $I_t = 0$  always

We use these two alternative production concepts in order to shed light on the baseline model.

### 66.3 Inventories Not Useful

Let's turn first to the setting in which inventories aren't needed.

In this problem, the firm forms an output plan that maximizes the expected value of

$$\sum_{t=0}^{\infty} \beta^t \{p_t Q_t - C(Q_t)\}$$

It turns out that the optimal plan for  $Q_t$  for this problem also solves a sequence of static problems  $\max_{Q_t} \{p_t Q_t - c(Q_t)\}$ .

When inventories aren't required or used, sales always equal production.

This simplifies the problem and the optimal no-inventory production maximizes the expected value of

$$\sum_{t=0}^{\infty} \beta^t \{p_t Q_t - C(Q_t)\}.$$

The optimum decision rule is

$$Q_t^{ni} = \frac{a_0 + \nu_t - c_1}{c_2 + a_1}.$$

### 66.4 Inventories Useful but are Hardwired to be Zero Always

Next, we turn to a distinct problem in which inventories are useful – meaning that there are costs of  $d_2(I_t - S_t)^2$  associated with having sales not equal to inventories – but we arbitrarily impose on the firm the costly restriction that it never hold inventories.

Here the firm's maximization problem is

$$\max_{\{I_t, Q_t, S_t\}} \sum_{t=0}^{\infty} \beta^t \{p_t S_t - C(Q_t) - d(I_t, S_t)\}$$

subject to the restrictions that  $I_t = 0$  for all  $t$  and that  $I_{t+1} = I_t + Q_t - S_t$ .

The restriction that  $I_t = 0$  implies that  $Q_t = S_t$  and that the maximization problem reduces to

$$\max_{Q_t} \sum_{t=0}^{\infty} \beta^t \{p_t Q_t - C(Q_t) - d(0, Q_t)\}$$

Here the optimal production plan is

$$Q_t^h = \frac{a_0 + \nu_t - c_1}{c_2 + a_1 + d_2}.$$

We introduce this  $I_t$  is **hardwired to zero** specification in order to shed light on the role that inventories play by comparing outcomes with those under our two other versions of the problem.

The bottom right panel displays a production path for the original problem that we are interested in (the blue line) as well with an optimal production path for the model in which inventories are not useful (the green path) and also for the model in which, although inventories are useful, they are hardwired to zero and the firm pays cost  $d(0, Q_t)$  for not setting sales  $S_t = Q_t$  equal to zero (the orange line).

Notice that it is typically optimal for the firm to produce more when inventories aren't useful. Here there is no requirement to sell out of inventories and no costs from having sales deviate from inventories.

But “typical” does not mean “always”.

Thus, if we look closely, we notice that for small  $t$ , the green “production when inventories aren't useful” line in the lower right panel is below optimal production in the original model.

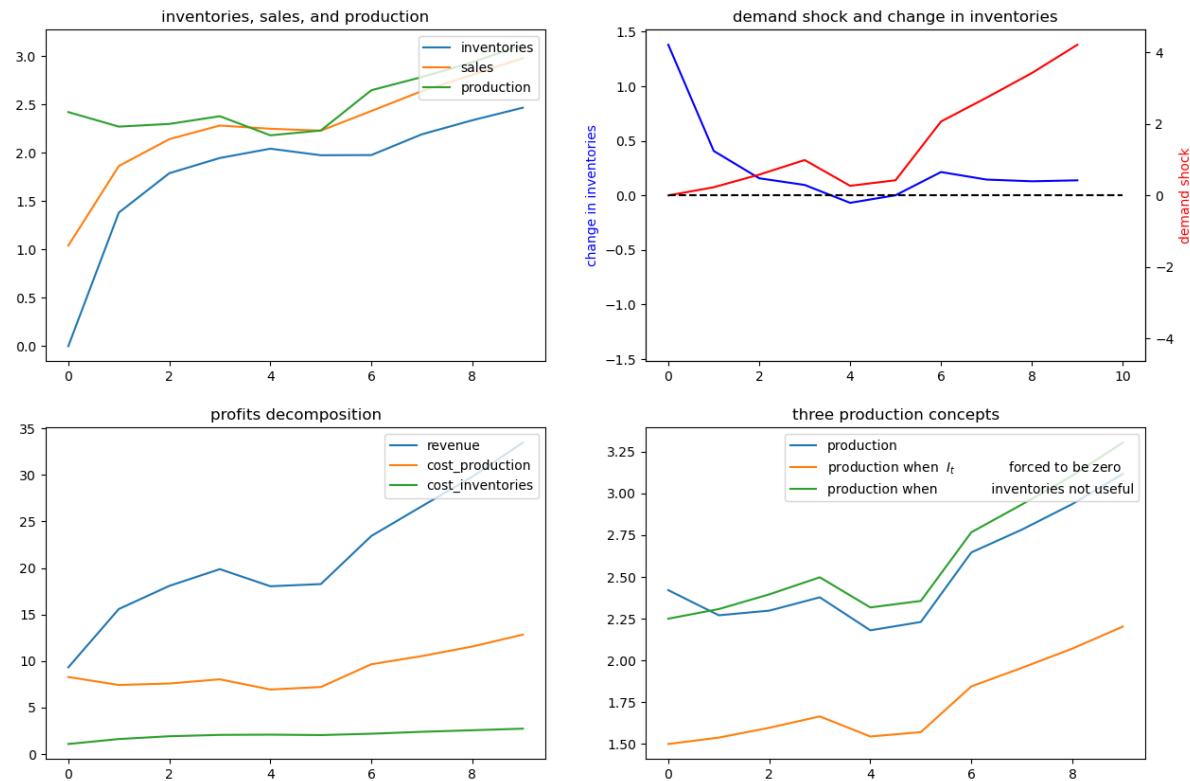
High optimal production in the original model early on occurs because the firm wants to accumulate inventories quickly in order to acquire high inventories for use in later periods.

But how the green line compares to the blue line early on depends on the evolution of the demand shock, as we will see in a deterministically seasonal demand shock example to be analyzed below.

In that example, the original firm optimally accumulates inventories slowly because the next positive demand shock is in the distant future.

To make the green-blue model production comparison easier to see, let's confine the graphs to the first 10 periods:

```
ex1.simulate(x0, T=10)
```



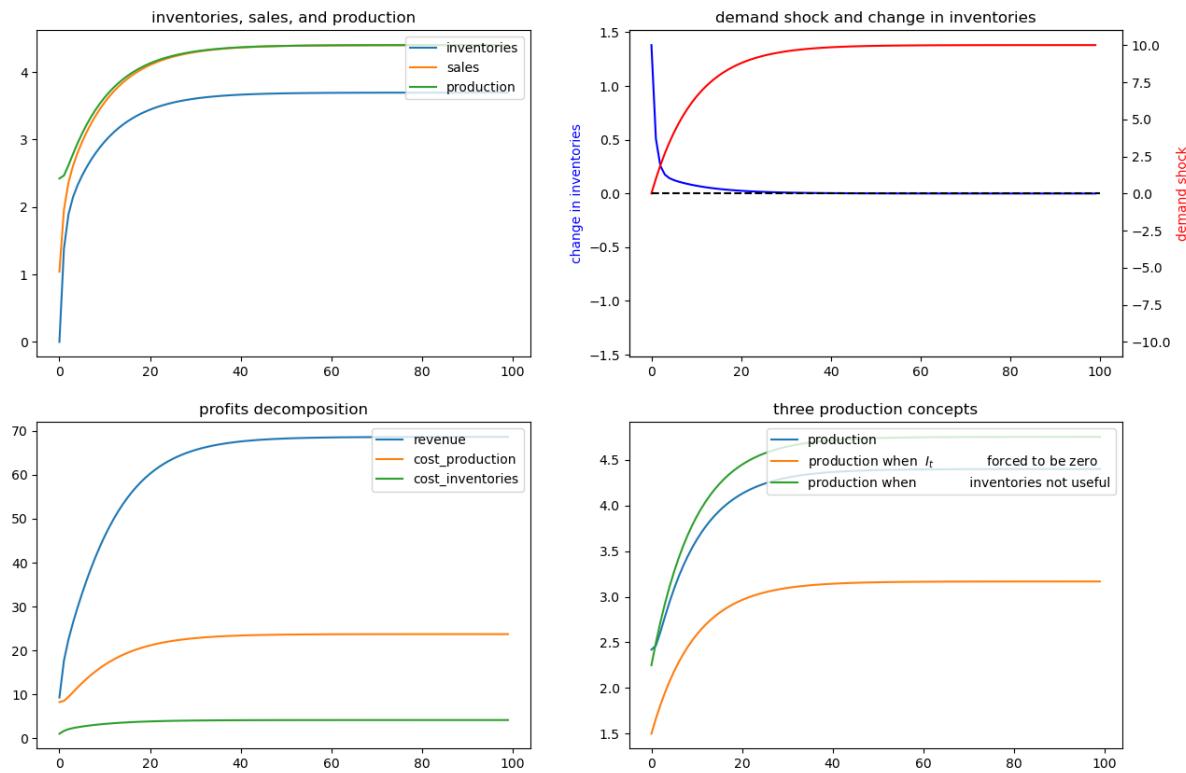
## 66.5 Example 2

Next, we shut down randomness in demand and assume that the demand shock  $\nu_t$  follows a deterministic path:

$$\nu_t = \alpha + \rho \nu_{t-1}$$

Again, we'll compute and display outcomes in some figures

```
ex2 = SmoothingExample(C2=[[0], [0]])
x0 = [0, 1, 0]
ex2.simulate(x0)
```



## 66.6 Example 3

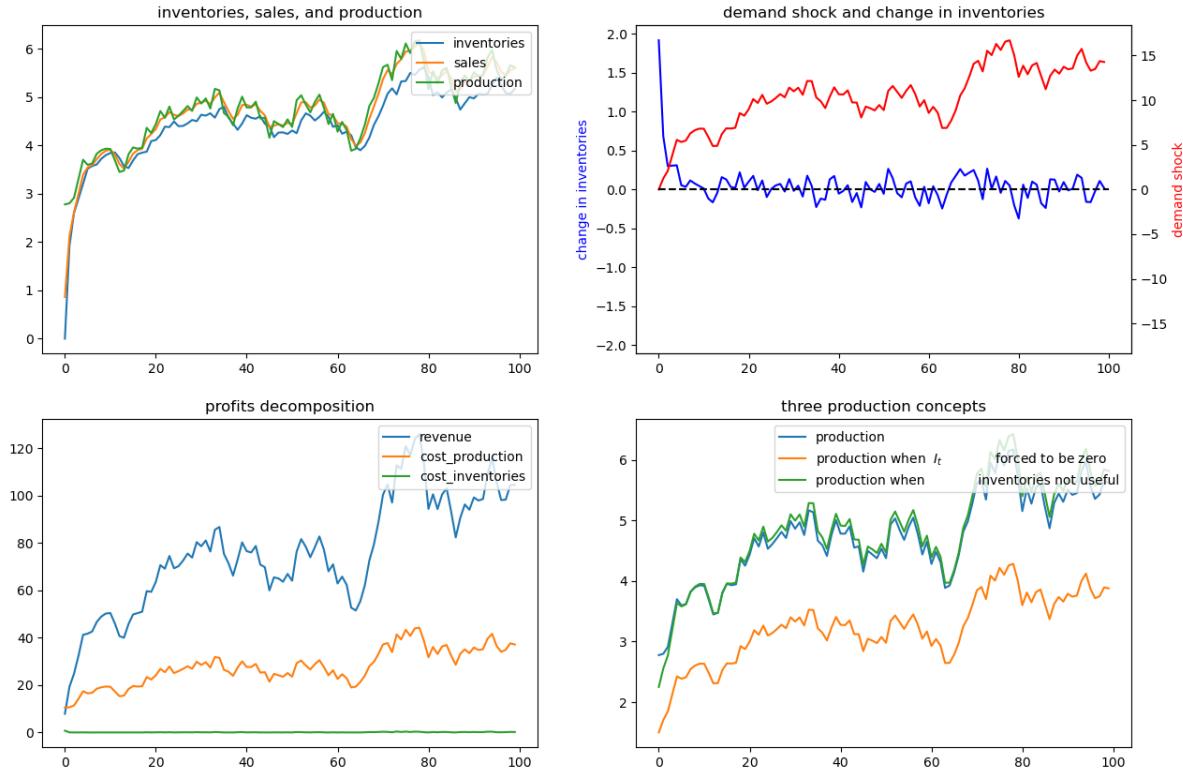
Now we'll put randomness back into the demand shock process and also assume that there are zero costs of holding inventories.

In particular, we'll look at a situation in which  $d_1 = 0$  but  $d_2 > 0$ .

Now it becomes optimal to set sales approximately equal to inventories and to use inventories to smooth production quite well, as the following figures confirm

```
ex3 = SmoothingExample(d1=0)

x0 = [0, 1, 0]
ex3.simulate(x0)
```



## 66.7 Example 4

To bring out some features of the optimal policy that are related to some technical issues in linear control theory, we'll now temporarily assume that it is costless to hold inventories.

When we completely shut down the cost of holding inventories by setting  $d_1 = 0$  and  $d_2 = 0$ , something absurd happens (because the Bellman equation is opportunistic and very smart).

(Technically, we have set parameters that end up violating conditions needed to assure **stability** of the optimally controlled state.)

The firm finds it optimal to set  $Q_t \equiv Q^* = \frac{-c_1}{2c_2}$ , an output level that sets the costs of production to zero (when  $c_1 > 0$ , as it is with our default settings, then it is optimal to set production negative, whatever that means!).

Recall the law of motion for inventories

$$I_{t+1} = I_t + Q_t - S_t$$

So when  $d_1 = d_2 = 0$  so that the firm finds it optimal to set  $Q_t = \frac{-c_1}{2c_2}$  for all  $t$ , then

$$I_{t+1} - I_t = \frac{-c_1}{2c_2} - S_t < 0$$

for almost all values of  $S_t$  under our default parameters that keep demand positive almost all of the time.

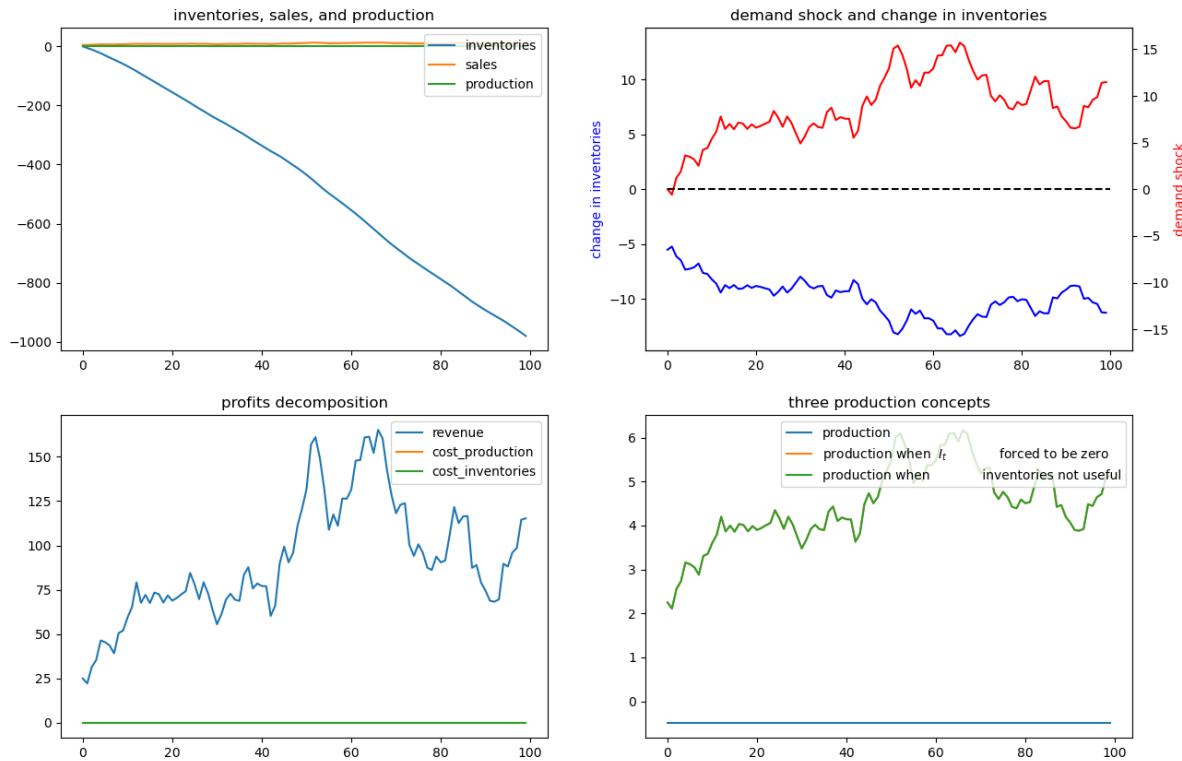
The dynamic program instructs the firm to set production costs to zero and to **run a Ponzi scheme** by running inventories down forever.

(We can interpret this as the firm somehow **going short in** or **borrowing** inventories)

The following figures confirm that inventories head south without limit

```
ex4 = SmoothingExample(d1=0, d2=0)

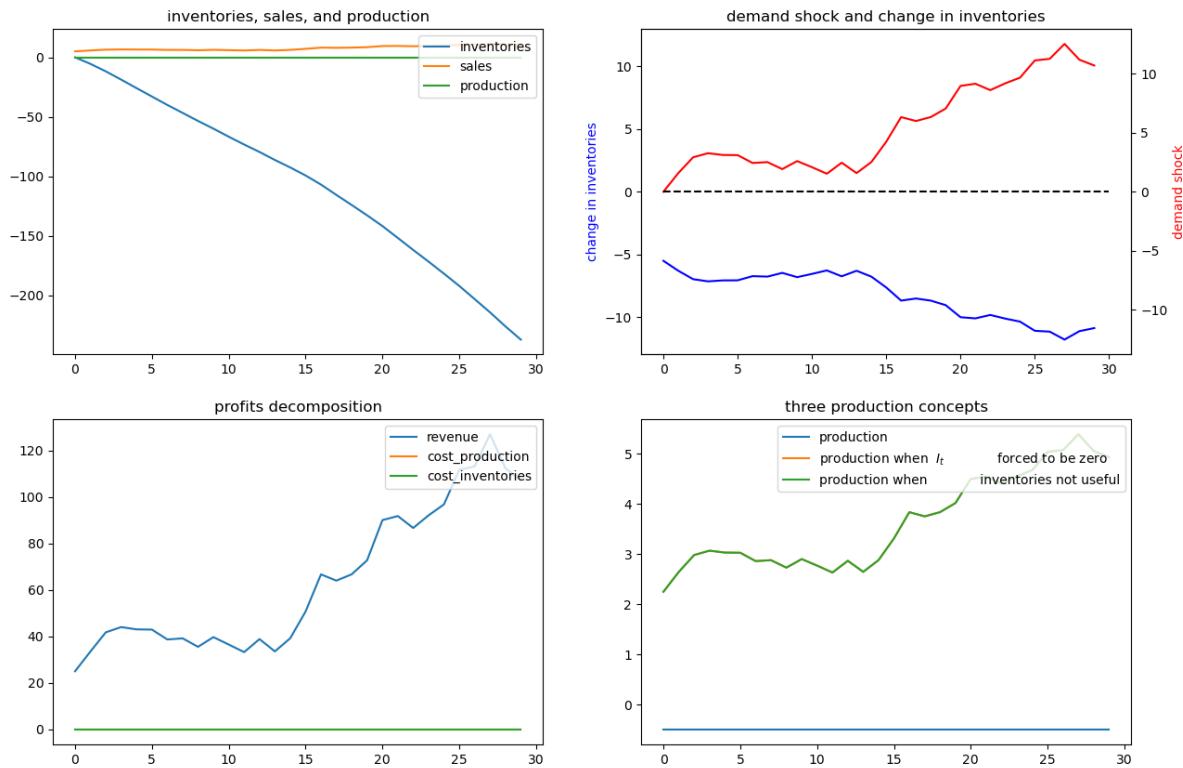
x0 = [0, 1, 0]
ex4.simulate(x0)
```



Let's shorten the time span displayed in order to highlight what is going on.

We'll set the horizon  $T = 30$  with the following code

```
# shorter period
ex4.simulate(x0, T=30)
```



## 66.8 Example 5

Now we'll assume that the demand shock that follows a linear time trend

$$v_t = b + at, a > 0, b > 0$$

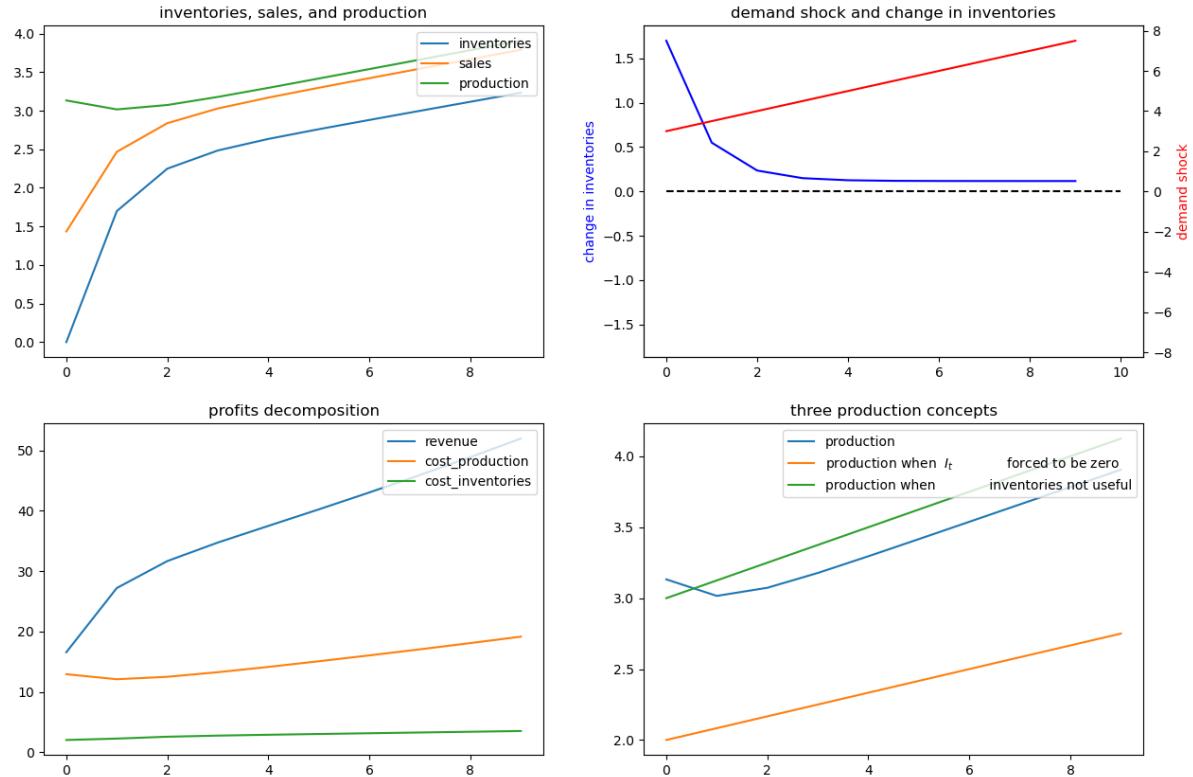
To represent this, we set  $C_2 = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$  and

$$A_{22} = \begin{bmatrix} 1 & 0 \\ 1 & 1 \end{bmatrix}, x_0 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}, G = [ \ b \ a \ ]$$

```
# Set parameters
a = 0.5
b = 3.
```

```
ex5 = SmoothingExample(A22=[[1, 0], [1, 1]], C2=[[0], [0]], G=[b, a])

x0 = [0, 1, 0] # set the initial inventory as 0
ex5.simulate(x0, T=10)
```



## 66.9 Example 6

Now we'll assume a deterministically seasonal demand shock.

To represent this we'll set

$$A_{22} = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \end{bmatrix}, C_2 = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}, G' = \begin{bmatrix} b \\ a \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

where  $a > 0, b > 0$  and

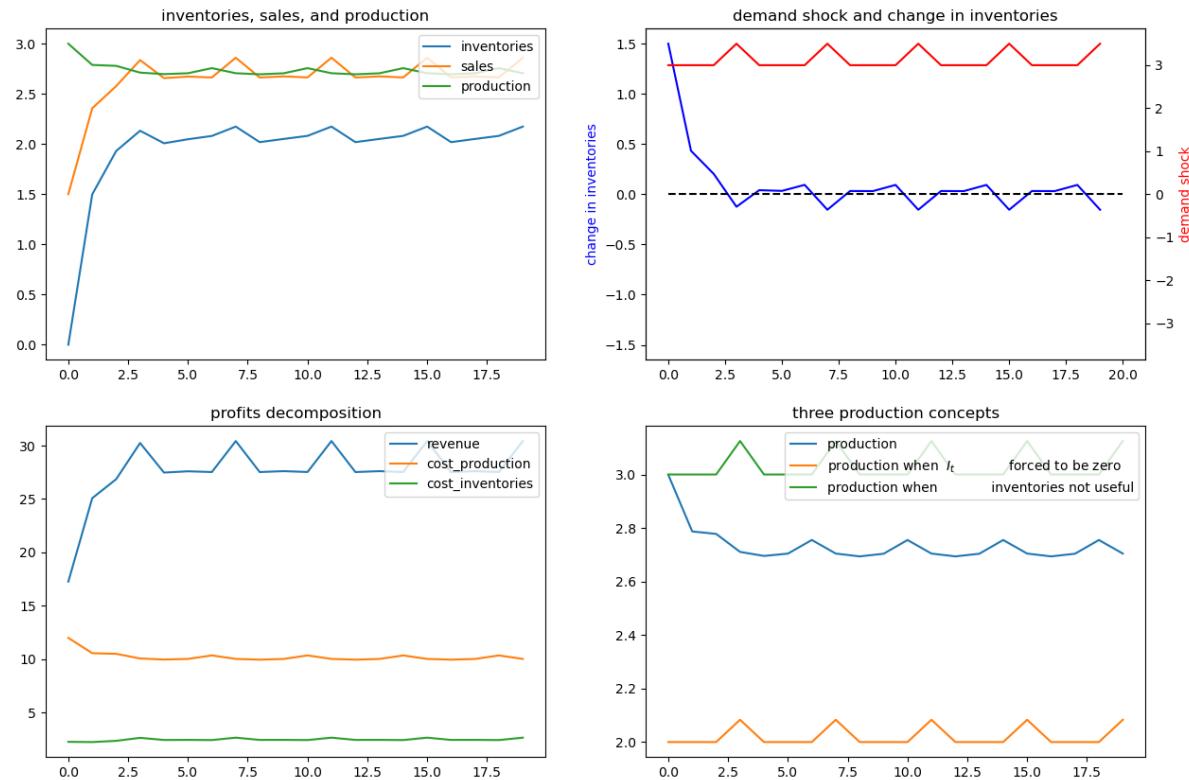
$$x_0 = \begin{bmatrix} 1 \\ 0 \\ 1 \\ 0 \\ 0 \end{bmatrix}$$

```
ex6 = SmoothingExample(A22=[[1, 0, 0, 0, 0,
                               [0, 0, 0, 0, 1],
                               [0, 1, 0, 0, 0],
                               [0, 0, 1, 0, 0],
                               [0, 0, 0, 1, 0]],
                               C2=[[0], [0], [0], [0], [0]],
                               G=[b, a, 0, 0, 0])
```

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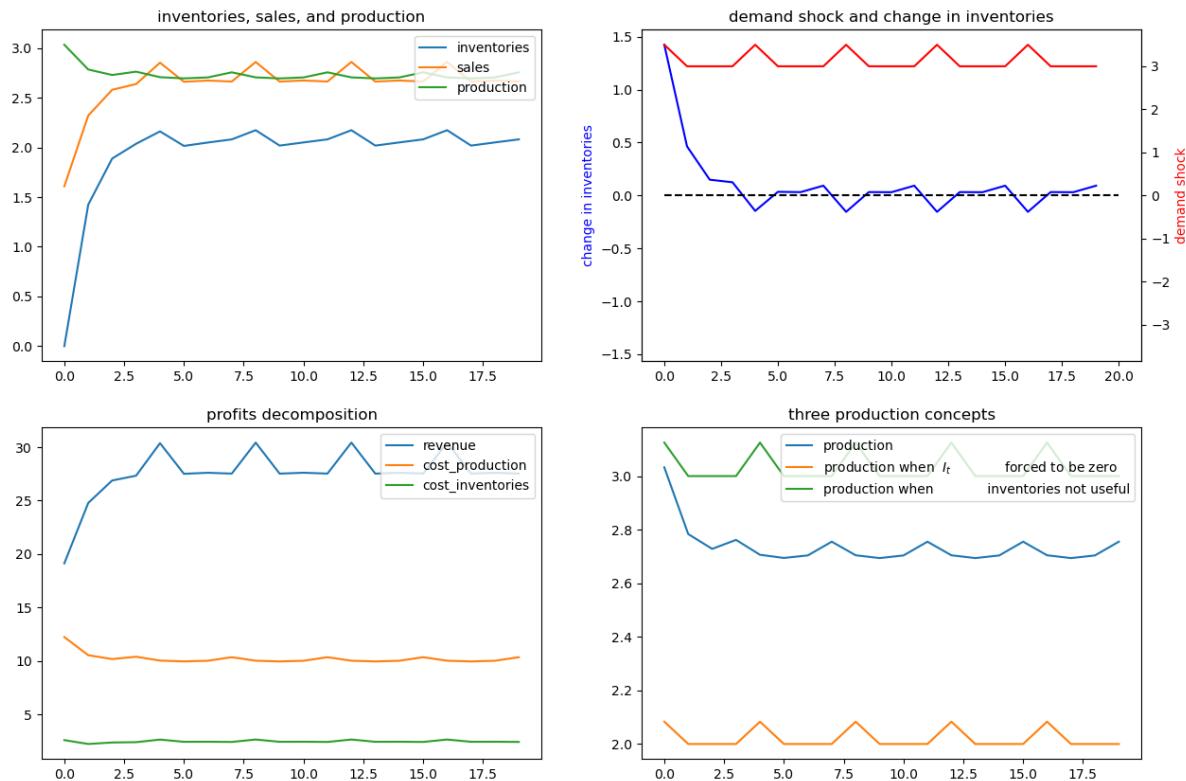
(continued from previous page)

```
x00 = [0, 1, 0, 1, 0, 0] # Set the initial inventory as 0
ex6.simulate(x00, T=20)
```

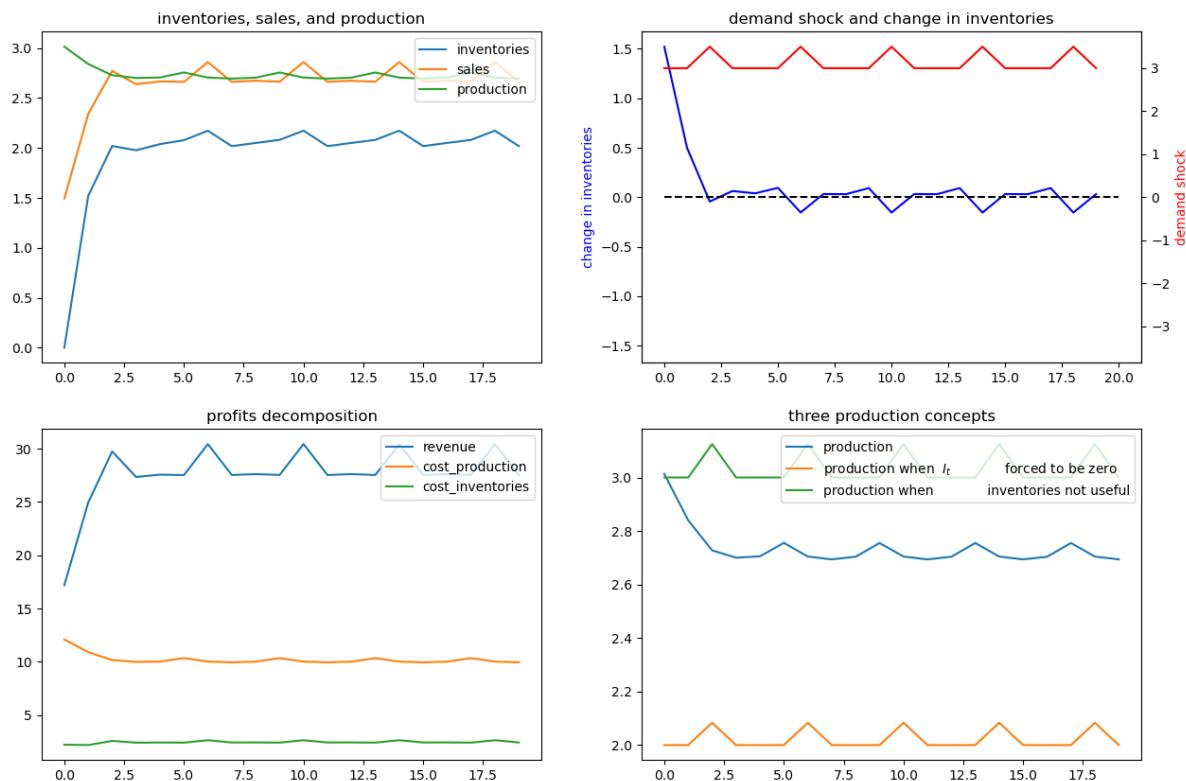


Now we'll generate some more examples that differ simply from the initial **season** of the year in which we begin the demand shock

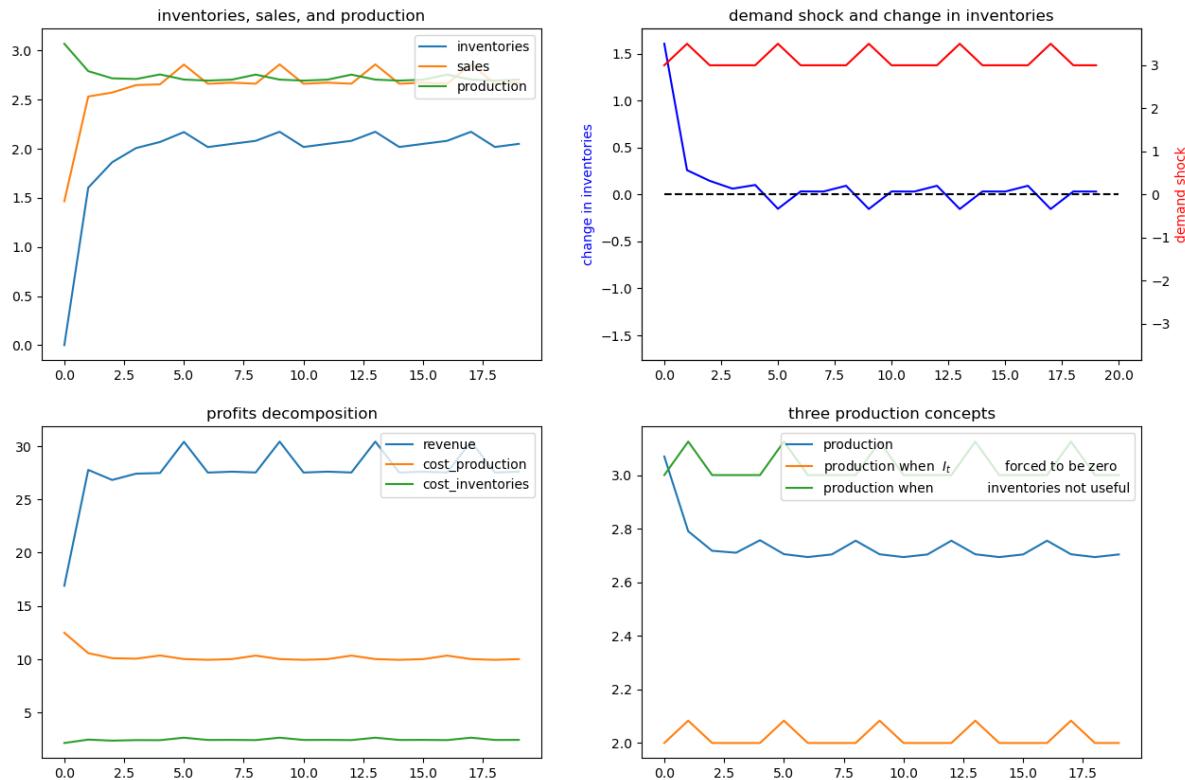
```
x01 = [0, 1, 1, 0, 0, 0]
ex6.simulate(x01, T=20)
```



```
x02 = [0, 1, 0, 0, 1, 0]
ex6.simulate(x02, T=20)
```



```
x03 = [0, 1, 0, 0, 0, 1]
ex6.simulate(x03, T=20)
```



## 66.10 Exercises

Please try to analyze some inventory sales smoothing problems using the `SmoothingExample` class.

### Exercise 66.10.1

Assume that the demand shock follows AR(2) process below:

$$\nu_t = \alpha + \rho_1 \nu_{t-1} + \rho_2 \nu_{t-2} + \epsilon_t.$$

where  $\alpha = 1$ ,  $\rho_1 = 1.2$ , and  $\rho_2 = -0.3$ . You need to construct  $A22$ ,  $C$ , and  $G$  matrices properly and then to input them as the keyword arguments of `SmoothingExample` class. Simulate paths starting from the initial condition  $x_0 = [0, 1, 0, 0]'$ .

After this, try to construct a very similar `SmoothingExample` with the same demand shock process but exclude the randomness  $\epsilon_t$ . Compute the stationary states  $\bar{x}$  by simulating for a long period. Then try to add shocks with different magnitude to  $\bar{\nu}_t$  and simulate paths. You should see how firms respond differently by staring at the production plans.

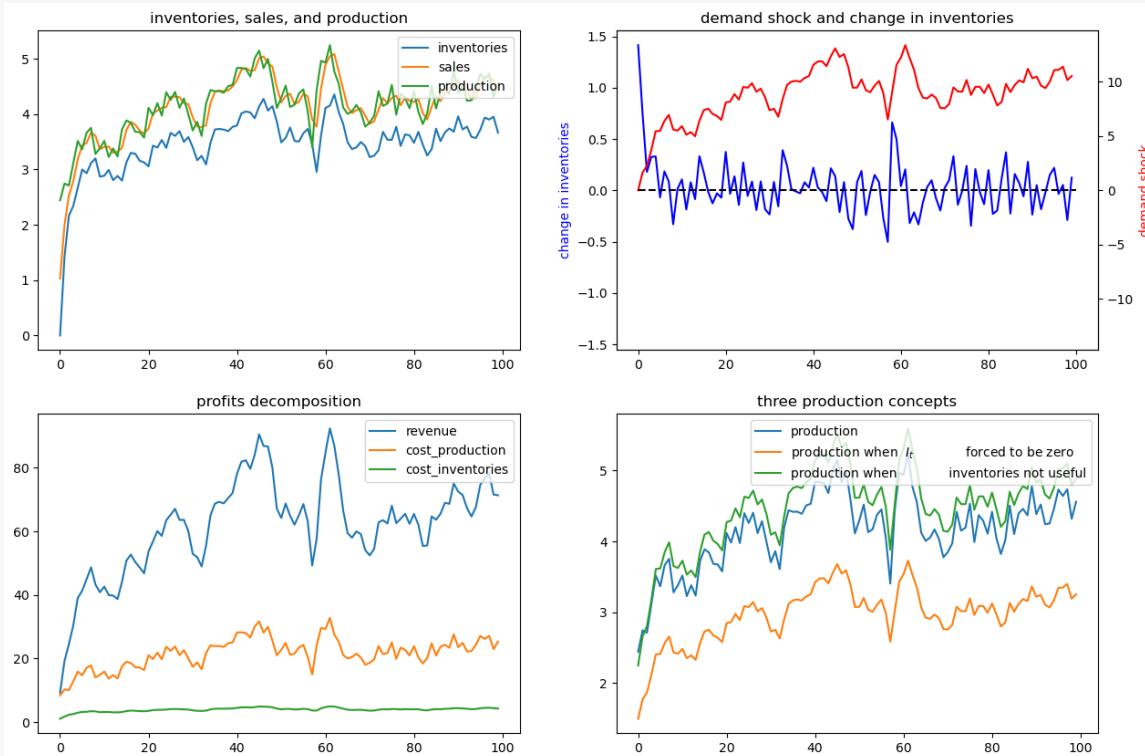
### Solution

```
# set parameters
α = 1
```

```

rho1 = 1.2
rho2 = -.3
# construct matrices
A22 = [[1, 0, 0],
        [1, rho1, rho2],
        [0, 1, 0]]
C2 = [[0], [1], [0]]
G = [0, 1, 0]
ex1 = SmoothingExample(A22=A22, C2=C2, G=G)

x0 = [0, 1, 0] # initial condition
ex1.simulate(x0)
    
```



```

# now silence the noise
ex1_no_noise = SmoothingExample(A22=A22, C2=[[0], [0], [0]], G=G)

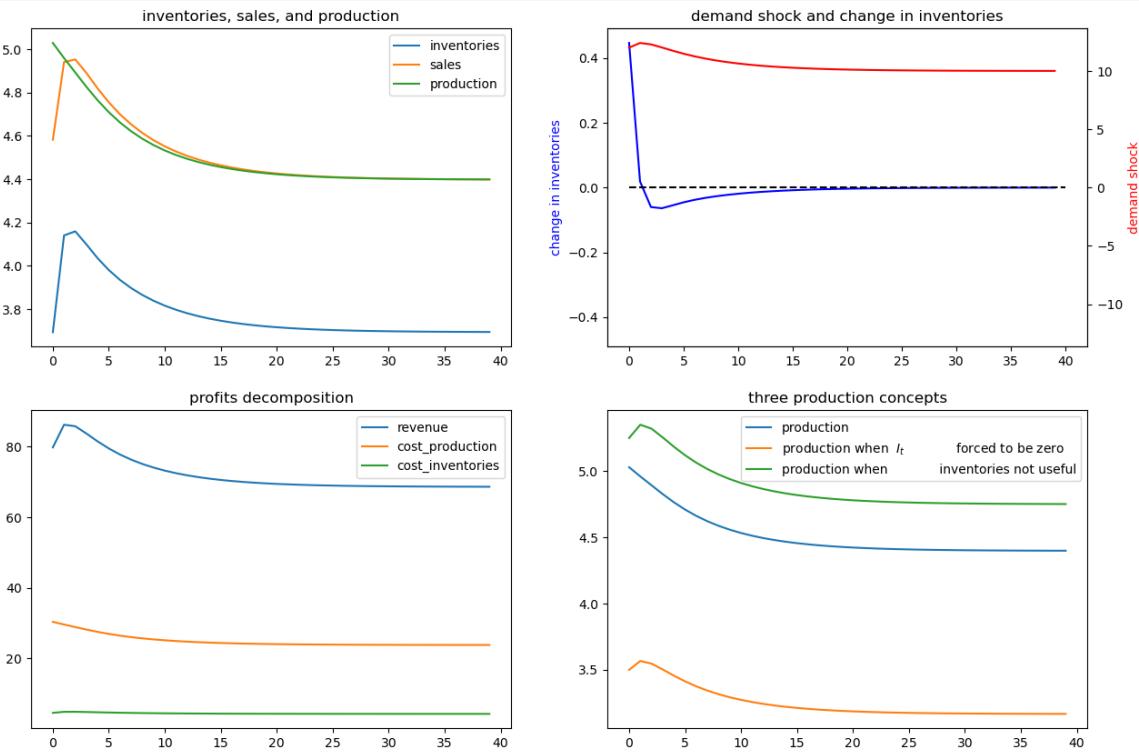
# initial condition
x0 = [0, 1, 0]

# compute stationary states
x_bar = ex1_no_noise.LQ.compute_sequence(x0, ts_length=250)[0][:, -1]
x_bar
array([ 3.69387755,  1.          , 10.          , 10.          ])
    
```

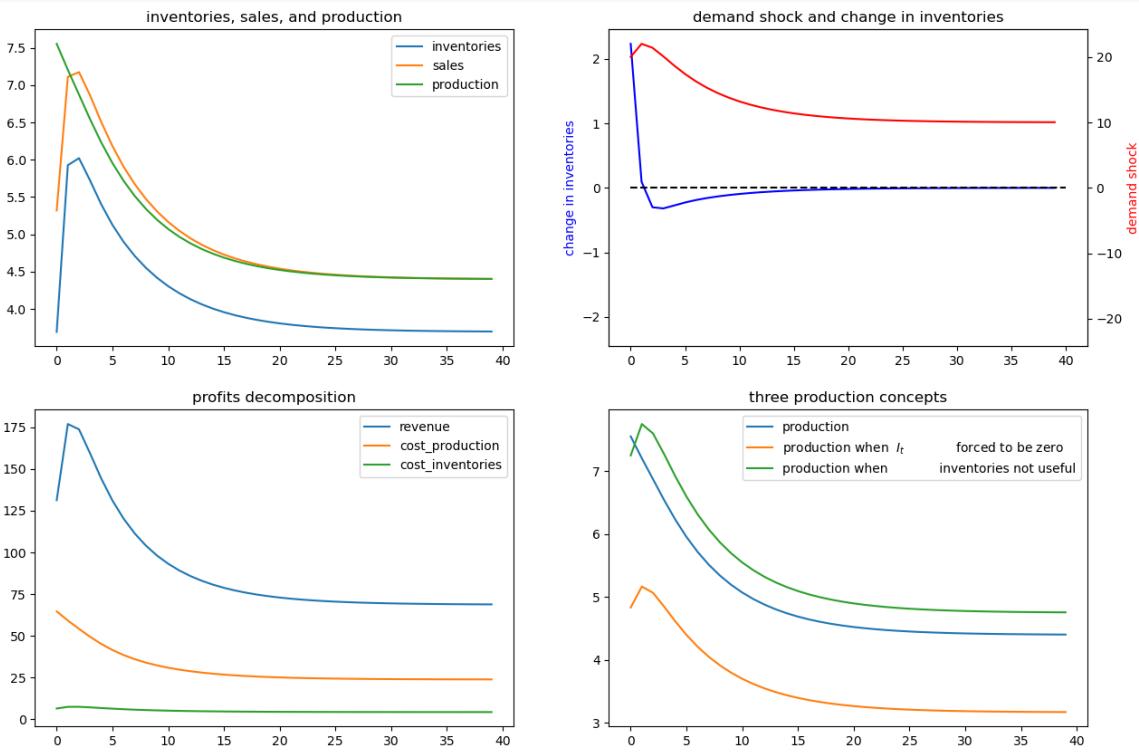
In the following, we add small and large shocks to  $\bar{v}_t$  and compare how firm responds differently in quantity. As the shock is not very persistent under the parameterization we are using, we focus on a short period response.

```

T = 40
# small shock
x_bar1 = x_bar.copy()
x_bar1[2] += 2
ex1_no_noise.simulate(x_bar1, T=T)
    
```



```
# large shock
x_bar1 = x_bar.copy()
x_bar1[2] += 10
ex1_no_noise.simulate(x_bar1, T=T)
```



### i Exercise 66.10.2

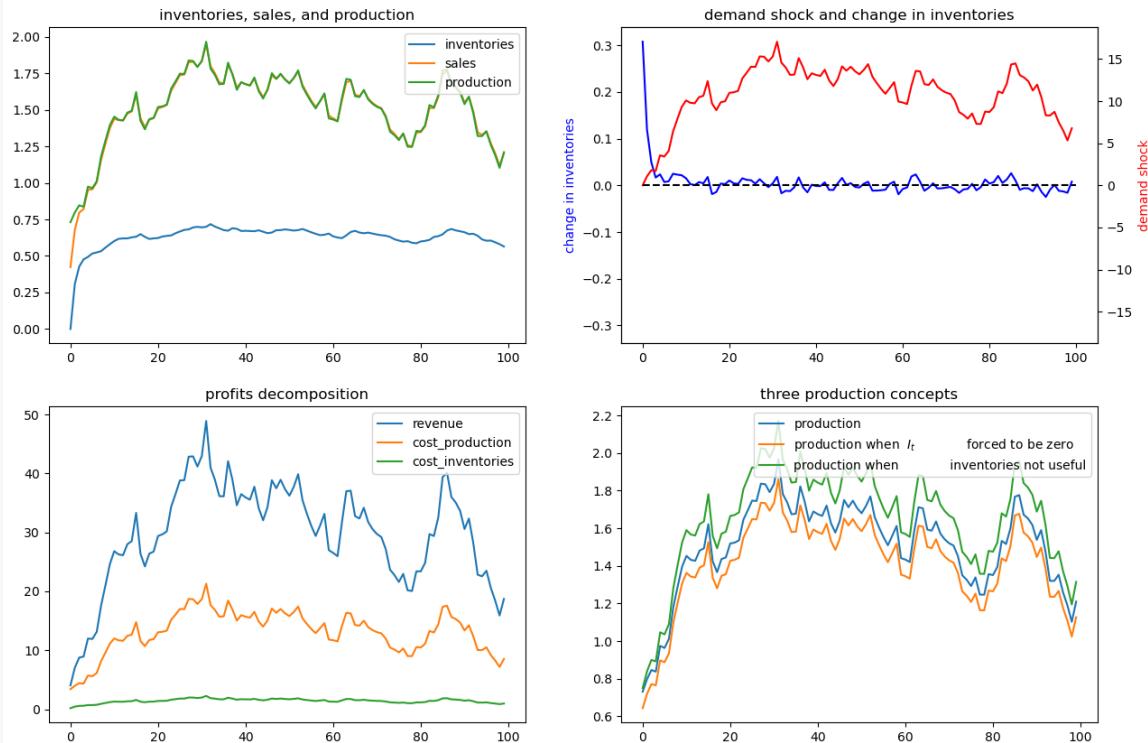
Change parameters of  $C(Q_t)$  and  $d(I_t, S_t)$ .

1. Make production more costly, by setting  $c_2 = 5$ .
2. Increase the cost of having inventories deviate from sales, by setting  $d_2 = 5$ .

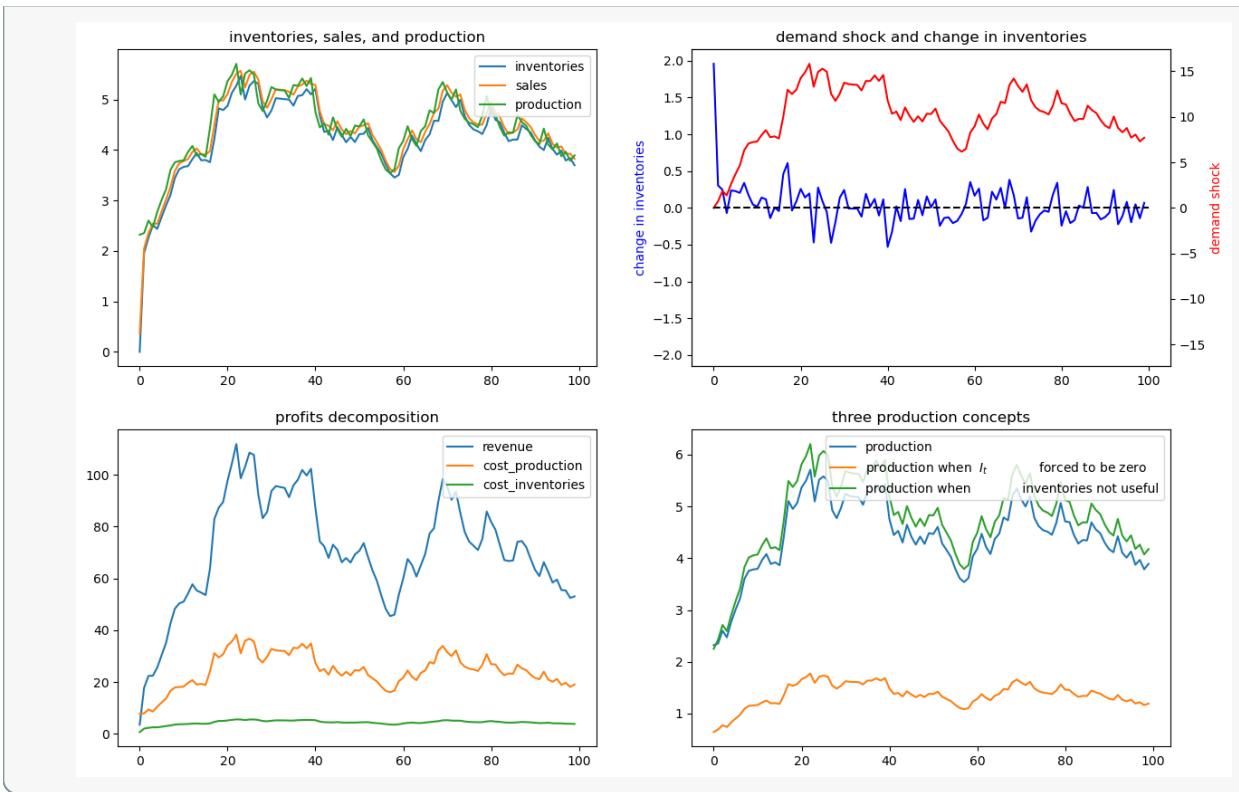
### i Solution

```
x0 = [0, 1, 0]
```

```
SmoothingExample(c2=5).simulate(x0)
```



```
SmoothingExample(d2=5).simulate(x0)
```





## **Part XI**

# **Optimal Growth**



## CASS-KOOPMANS MODEL

### 67.1 Overview

This lecture and *Cass-Koopmans Competitive Equilibrium* describe a model that Tjalling Koopmans [Koopmans, 1965] and David Cass [Cass, 1965] used to analyze optimal growth.

The model extends the model of Robert Solow described in [an earlier lecture](#).

It does so by making saving rate be a decision, instead of a hard-wired constant.

(Solow assumed a constant saving rate determined outside the model.)

We describe two versions of the model, a planning problem in this lecture, and a competitive equilibrium in this lecture *Cass-Koopmans Competitive Equilibrium*.

Together, the two lectures illustrate what is, in fact, a more general connection between a **planned economy** and a decentralized economy organized as a **competitive equilibrium**.

This lecture is devoted to the planned economy version.

In the planned economy, there are

- no prices
- no budget constraints

Instead there is a dictator that tells people

- what to produce
- what to invest in physical capital
- who is to consume what and when

The lecture uses important ideas including

- A min-max problem for solving a planning problem.
- A **shooting algorithm** for solving difference equations subject to initial and terminal conditions.
- A **turnpike** property of optimal paths for long but finite-horizon economies.
- A **stable manifold** and a **phase plane**

In addition to what's in Anaconda, this lecture will need the following libraries:

```
!pip install quantecon
```

Let's start with some standard imports:

```

import matplotlib.pyplot as plt
from numba import jit, float64
from numba.experimental import jitclass
import numpy as np
from quantecon.optimize import brentq
    
```

## 67.2 The Model

Time is discrete and takes values  $t = 0, 1, \dots, T$  where  $T$  is finite.

(We'll eventually study a limiting case in which  $T = +\infty$ )

A single good can either be consumed or invested in physical capital.

The consumption good is not durable and depreciates completely if not consumed immediately.

The capital good is durable but depreciates.

We let  $C_t$  be the total consumption of a nondurable consumption good at time  $t$ .

Let  $K_t$  be the stock of physical capital at time  $t$ .

Let  $\vec{C} = \{C_0, \dots, C_T\}$  and  $\vec{K} = \{K_0, \dots, K_{T+1}\}$ .

### 67.2.1 Digression: Aggregation Theory

We use a concept of a representative consumer to be thought of as follows.

There is a unit mass of identical consumers indexed by  $\omega \in [0, 1]$ .

Consumption of consumer  $\omega$  is  $c(\omega)$ .

Aggregate consumption is

$$C = \int_0^1 c(\omega) d\omega$$

Consider a welfare problem that chooses an allocation  $\{c(\omega)\}$  across consumers to maximize

$$\int_0^1 u(c(\omega)) d\omega$$

where  $u(\cdot)$  is a concave utility function with  $u' > 0, u'' < 0$  and maximization is subject to

$$C = \int_0^1 c(\omega) d\omega. \tag{67.1}$$

Form a Lagrangian  $L = \int_0^1 u(c(\omega)) d\omega + \lambda[C - \int_0^1 c(\omega) d\omega]$ .

Differentiate under the integral signs with respect to each  $\omega$  to obtain the first-order necessary conditions

$$u'(c(\omega)) = \lambda.$$

These conditions imply that  $c(\omega)$  equals a constant  $c$  that is independent of  $\omega$ .

To find  $c$ , use feasibility constraint (67.1) to conclude that

$$c(\omega) = c = C.$$

This line of argument indicates the special *aggregation theory* that lies beneath outcomes in which a representative consumer consumes amount  $C$ .

It appears often in aggregate economics.

We shall use this aggregation theory here and also in this lecture *Cass-Koopmans Competitive Equilibrium*.

## An Economy

A representative household is endowed with one unit of labor at each  $t$  and likes the consumption good at each  $t$ .

The representative household inelastically supplies a single unit of labor  $N_t$  at each  $t$ , so that  $N_t = 1$  for all  $t \in \{0, 1, \dots, T\}$ .

The representative household has preferences over consumption bundles ordered by the utility functional:

$$U(\vec{C}) = \sum_{t=0}^T \beta^t \frac{C_t^{1-\gamma}}{1-\gamma} \quad (67.2)$$

where  $\beta \in (0, 1)$  is a discount factor and  $\gamma > 0$  governs the curvature of the one-period utility function.

Larger  $\gamma$ 's imply more curvature.

Note that

$$u(C_t) = \frac{C_t^{1-\gamma}}{1-\gamma} \quad (67.3)$$

satisfies  $u' > 0, u'' < 0$ .

$u' > 0$  asserts that the consumer prefers more to less.

$u'' < 0$  asserts that marginal utility declines with increases in  $C_t$ .

We assume that  $K_0 > 0$  is an exogenous initial capital stock.

There is an economy-wide production function

$$F(K_t, N_t) = AK_t^\alpha N_t^{1-\alpha} \quad (67.4)$$

with  $0 < \alpha < 1, A > 0$ .

A feasible allocation  $\vec{C}, \vec{K}$  satisfies

$$C_t + K_{t+1} \leq F(K_t, N_t) + (1 - \delta)K_t \quad \text{for all } t \in \{0, 1, \dots, T\} \quad (67.5)$$

where  $\delta \in (0, 1)$  is a depreciation rate of capital.

## 67.3 Planning Problem

A planner chooses an allocation  $\{\vec{C}, \vec{K}\}$  to maximize (67.2) subject to (67.5).

Let  $\vec{\mu} = \{\mu_0, \dots, \mu_T\}$  be a sequence of nonnegative **Lagrange multipliers**.

To find an optimal allocation, form a Lagrangian

$$\mathcal{L}(\vec{C}, \vec{K}, \vec{\mu}) = \sum_{t=0}^T \beta^t \{u(C_t) + \mu_t (F(K_t, 1) + (1 - \delta)K_t - C_t - K_{t+1})\} \quad (67.6)$$

and pose the following min-max problem:

$$\min_{\vec{\mu}} \max_{\vec{C}, \vec{K}} \mathcal{L}(\vec{C}, \vec{K}, \vec{\mu}) \quad (67.7)$$

- **Extremization** means maximization with respect to  $\vec{C}$ ,  $\vec{K}$  and minimization with respect to  $\vec{\mu}$ .
- Our problem satisfies conditions that assure that second-order conditions are satisfied at an allocation that satisfies the first-order necessary conditions that we are about to compute.

Before computing first-order conditions, we present some handy formulas.

### 67.3.1 Useful Properties of Linearly Homogeneous Production Function

The following technicalities will help us.

Notice that

$$F(K_t, N_t) = AK_t^\alpha N_t^{1-\alpha} = N_t A \left( \frac{K_t}{N_t} \right)^\alpha$$

Define the **output per-capita production function**

$$\frac{F(K_t, N_t)}{N_t} \equiv f \left( \frac{K_t}{N_t} \right) = A \left( \frac{K_t}{N_t} \right)^\alpha$$

whose argument is **capital per-capita**.

It is useful to recall the following calculations for the marginal product of capital

$$\begin{aligned} \frac{\partial F(K_t, N_t)}{\partial K_t} &= \frac{\partial N_t f \left( \frac{K_t}{N_t} \right)}{\partial K_t} \\ &= N_t f' \left( \frac{K_t}{N_t} \right) \frac{1}{N_t} \quad (\text{Chain rule}) \\ &= f' \left( \frac{K_t}{N_t} \right) \Big|_{N_t=1} \\ &= f'(K_t) \end{aligned} \quad (67.8)$$

and the marginal product of labor

$$\begin{aligned} \frac{\partial F(K_t, N_t)}{\partial N_t} &= \frac{\partial N_t f \left( \frac{K_t}{N_t} \right)}{\partial N_t} \quad (\text{Product rule}) \\ &= f \left( \frac{K_t}{N_t} \right) + N_t f' \left( \frac{K_t}{N_t} \right) \frac{-K_t}{N_t^2} \quad (\text{Chain rule}) \\ &= f \left( \frac{K_t}{N_t} \right) - \frac{K_t}{N_t} f' \left( \frac{K_t}{N_t} \right) \Big|_{N_t=1} \\ &= f(K_t) - f'(K_t) K_t \end{aligned}$$

(Here we are using that  $N_t = 1$  for all  $t$ , so that  $K_t = \frac{K_t}{N_t}$ .)

### 67.3.2 First-order necessary conditions

We now compute **first-order necessary conditions** for extremization of Lagrangian (67.6):

$$C_t : \quad u'(C_t) - \mu_t = 0 \quad \text{for all } t = 0, 1, \dots, T \quad (67.9)$$

$$K_t : \quad \beta\mu_t [(1 - \delta) + f'(K_t)] - \mu_{t-1} = 0 \quad \text{for all } t = 1, 2, \dots, T \quad (67.10)$$

$$\mu_t : \quad F(K_t, 1) + (1 - \delta)K_t - C_t - K_{t+1} = 0 \quad \text{for all } t = 0, 1, \dots, T \quad (67.11)$$

$$K_{T+1} : \quad -\mu_T \leq 0, \leq 0 \text{ if } K_{T+1} = 0; = 0 \text{ if } K_{T+1} > 0 \quad (67.12)$$

In computing (67.10) we recognize that  $K_t$  appears in both the time  $t$  and time  $t - 1$  feasibility constraints (67.5).

Restrictions (67.12) come from differentiating with respect to  $K_{T+1}$  and applying the following **Karush-Kuhn-Tucker condition** (KKT) (see [Karush-Kuhn-Tucker conditions](#)):

$$\mu_T K_{T+1} = 0 \quad (67.13)$$

Combining (67.9) and (67.10) gives

$$\beta u'(C_t) [(1 - \delta) + f'(K_t)] - u'(C_{t-1}) = 0 \quad \text{for all } t = 1, 2, \dots, T + 1$$

which can be rearranged to become

$$\beta u'(C_{t+1}) [(1 - \delta) + f'(K_{t+1})] = u'(C_t) \quad \text{for all } t = 0, 1, \dots, T \quad (67.14)$$

Applying the inverse marginal utility of consumption function on both sides of the above equation gives

$$C_{t+1} = u'^{-1} \left( \left( \frac{\beta}{u'(C_t)} [f'(K_{t+1}) + (1 - \delta)] \right)^{-1} \right)$$

which for our utility function (67.3) becomes the consumption **Euler equation**

$$C_{t+1} = (\beta C_t^\gamma [f'(K_{t+1}) + (1 - \delta)])^{1/\gamma} \quad (67.15)$$

which we can combine with the feasibility constraint (67.5) to get

$$\begin{aligned} C_{t+1} &= C_t (\beta [f'(F(K_t, 1) + (1 - \delta)K_t - C_t) + (1 - \delta)])^{1/\gamma} \\ K_{t+1} &= F(K_t, 1) + (1 - \delta)K_t - C_t. \end{aligned} \quad (67.16)$$

This is a pair of non-linear first-order difference equations that map  $C_t, K_t$  into  $C_{t+1}, K_{t+1}$  and that an optimal sequence  $\vec{C}, \vec{K}$  must satisfy.

It must also satisfy the initial condition that  $K_0$  is given and  $K_{T+1} = 0$ .

Below we define a `jitclass` that stores parameters and functions that define our economy.

```
planning_data = [
    ('y', float64),      # Coefficient of relative risk aversion
    ('β', float64),      # Discount factor
    ('δ', float64),      # Depreciation rate on capital
    ('α', float64),      # Return to capital per capita
    ('A', float64)       # Technology
]
```

```

@jitclass(planning_data)
class PlanningProblem():

    def __init__(self, y=2, beta=0.95, delta=0.02, alpha=0.33, A=1):

        self.y, self.beta = y, beta
        self.delta, self.alpha, self.A = delta, alpha, A

    def u(self, c):
        """
        Utility function
        ASIDE: If you have a utility function that is hard to solve by hand
        you can use automatic or symbolic differentiation
        See https://github.com/HIPS/autograd
        """
        y = self.y

        return c ** (1 - y) / (1 - y) if y != 1 else np.log(c)

    def u_prime(self, c):
        'Derivative of utility'
        y = self.y

        return c ** (-y)

    def u_prime_inv(self, c):
        'Inverse of derivative of utility'
        y = self.y

        return c ** (-1 / y)

    def f(self, k):
        'Production function'
        alpha, A = self.alpha, self.A

        return A * k ** alpha

    def f_prime(self, k):
        'Derivative of production function'
        alpha, A = self.alpha, self.A

        return alpha * A * k ** (alpha - 1)

    def f_prime_inv(self, k):
        'Inverse of derivative of production function'
        alpha, A = self.alpha, self.A

        return (k / (A * alpha)) ** (1 / (alpha - 1))

    def next_k_c(self, k, c):
        """
        Given the current capital Kt and an arbitrary feasible
        consumption choice Ct, computes Kt+1 by state transition law
        and optimal Ct+1 by Euler equation.
        """
        beta, delta = self.beta, self.delta
        u_prime, u_prime_inv = self.u_prime, self.u_prime_inv

```

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```
f, f_prime = self.f, self.f_prime

k_next = f(k) + (1 - δ) * k - c
c_next = u_prime_inv(u_prime(c) / (β * (f_prime(k_next) + (1 - δ))))

return k_next, c_next
```

We can construct an economy with the Python code:

```
pp = PlanningProblem()
```

## 67.4 Shooting Algorithm

We use **shooting** to compute an optimal allocation  $\vec{C}, \vec{K}$  and an associated Lagrange multiplier sequence  $\vec{\mu}$ .

First-order necessary conditions (67.9), (67.10), and (67.11) for the planning problem form a system of **difference equations** with two boundary conditions:

- $K_0$  is a given **initial condition** for capital
- $K_{T+1} = 0$  is a **terminal condition** for capital that we deduced from the first-order necessary condition for  $K_{T+1}$  the KKT condition (67.13)

We have no initial condition for the Lagrange multiplier  $\mu_0$ .

If we did, our job would be easy:

- Given  $\mu_0$  and  $k_0$ , we could compute  $c_0$  from equation (67.9) and then  $k_1$  from equation (67.11) and  $\mu_1$  from equation (67.10).
- We could continue in this way to compute the remaining elements of  $\vec{C}, \vec{K}, \vec{\mu}$ .

However, we would not be assured that the Kuhn-Tucker condition (67.13) would be satisfied.

Furthermore, we don't have an initial condition for  $\mu_0$ .

So this won't work.

Indeed, part of our task is to compute the **optimal** value of  $\mu_0$ .

To compute  $\mu_0$  and the other objects we want, a simple modification of the above procedure will work.

It is called the **shooting algorithm**.

It is an instance of a **guess and verify** algorithm that consists of the following steps:

- Guess an initial Lagrange multiplier  $\mu_0$ .
- Apply the **simple algorithm** described above.
- Compute  $K_{T+1}$  and check whether it equals zero.
- If  $K_{T+1} = 0$ , we have solved the problem.
- If  $K_{T+1} > 0$ , lower  $\mu_0$  and try again.
- If  $K_{T+1} < 0$ , raise  $\mu_0$  and try again.

The following Python code implements the shooting algorithm for the planning problem.

(Actually, we modified the preceding algorithm slightly by starting with a guess for  $c_0$  instead of  $\mu_0$  in the following code.)

```

@jit
def shooting(pp, c0, k0, T=10):
    """
    Given the initial condition of capital k0 and an initial guess
    of consumption c0, computes the whole paths of c and k
    using the state transition law and Euler equation for T periods.
    """

    if c0 > pp.f(k0) + (1 - pp.δ) * k0:
        print("initial consumption is not feasible")

    return None

# initialize vectors of c and k
c_vec = np.empty(T+1)
k_vec = np.empty(T+2)

c_vec[0] = c0
k_vec[0] = k0

for t in range(T):
    k_vec[t+1], c_vec[t+1] = pp.next_k_c(k_vec[t], c_vec[t])

k_vec[T+1] = pp.f(k_vec[T]) + (1 - pp.δ) * k_vec[T] - c_vec[T]

return c_vec, k_vec

```

We'll start with an incorrect guess.

```

paths = shooting(pp, 0.2, 0.3, T=10)

fig, axs = plt.subplots(1, 2, figsize=(14, 5))

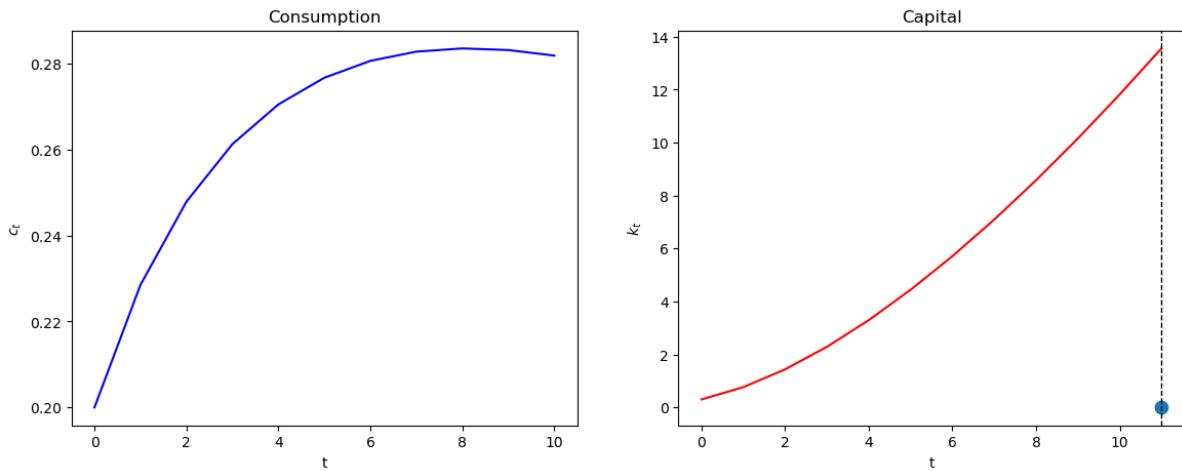
colors = ['blue', 'red']
titles = ['Consumption', 'Capital']
ylabels = ['$c_t$', '$k_t$']

T = paths[0].size - 1
for i in range(2):
    axs[i].plot(paths[i], c=colors[i])
    axs[i].set(xlabel='t', ylabel=ylabels[i], title=titles[i])

axs[1].scatter(T+1, 0, s=80)
axs[1].axvline(T+1, color='k', ls='--', lw=1)

plt.show()

```



Evidently, our initial guess for  $\mu_0$  is too high, so initial consumption too low.

We know this because we miss our  $K_{T+1} = 0$  target on the high side.

Now we automate things with a search-for-a-good  $\mu_0$  algorithm that stops when we hit the target  $K_{t+1} = 0$ .

We use a **bisection method**.

We make an initial guess for  $C_0$  (we can eliminate  $\mu_0$  because  $C_0$  is an exact function of  $\mu_0$ ).

We know that the lowest  $C_0$  can ever be is 0 and that the largest it can be is initial output  $f(K_0)$ .

Guess  $C_0$  and shoot forward to  $T + 1$ .

If  $K_{T+1} > 0$ , we take it to be our new **lower** bound on  $C_0$ .

If  $K_{T+1} < 0$ , we take it to be our new **upper** bound.

Make a new guess for  $C_0$  that is halfway between our new upper and lower bounds.

Shoot forward again, iterating on these steps until we converge.

When  $K_{T+1}$  gets close enough to 0 (i.e., within an error tolerance bounds), we stop.

```
@jit
def bisection(pp, c0, k0, T=10, tol=1e-4, max_iter=500, k_ter=0, verbose=True):

    # initial boundaries for guess c0
    c0_upper = pp.f(k0) + (1 - pp.δ) * k0
    c0_lower = 0

    i = 0
    while True:
        c_vec, k_vec = shooting(pp, c0, k0, T)
        error = k_vec[-1] - k_ter

        # check if the terminal condition is satisfied
        if np.abs(error) < tol:
            if verbose:
                print('Converged successfully on iteration ', i+1)
            return c_vec, k_vec

        i += 1
        if i == max_iter:
            if verbose:
```

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```

        print('Convergence failed.')
        return c_vec, k_vec

    # if iteration continues, updates boundaries and guess of c0
    if error > 0:
        c0_lower = c0
    else:
        c0_upper = c0

    c0 = (c0_lower + c0_upper) / 2
}

def plot_paths(pp, c0, k0, T_arr, k_ter=0, k_ss=None, axs=None):
    if axs is None:
        fix, axs = plt.subplots(1, 3, figsize=(16, 4))
        ylabels = ['$c_t$', '$k_t$', r'$\mu_t$']
        titles = ['Consumption', 'Capital', 'Lagrange Multiplier']

    c_paths = []
    k_paths = []
    for T in T_arr:
        c_vec, k_vec = bisection(pp, c0, k0, T, k_ter=k_ter, verbose=False)
        c_paths.append(c_vec)
        k_paths.append(k_vec)

    mu_vec = pp.u_prime(c_vec)
    paths = [c_vec, k_vec, mu_vec]

    for i in range(3):
        axs[i].plot(paths[i])
        axs[i].set(xlabel='t', ylabel=ylabels[i], title=titles[i])

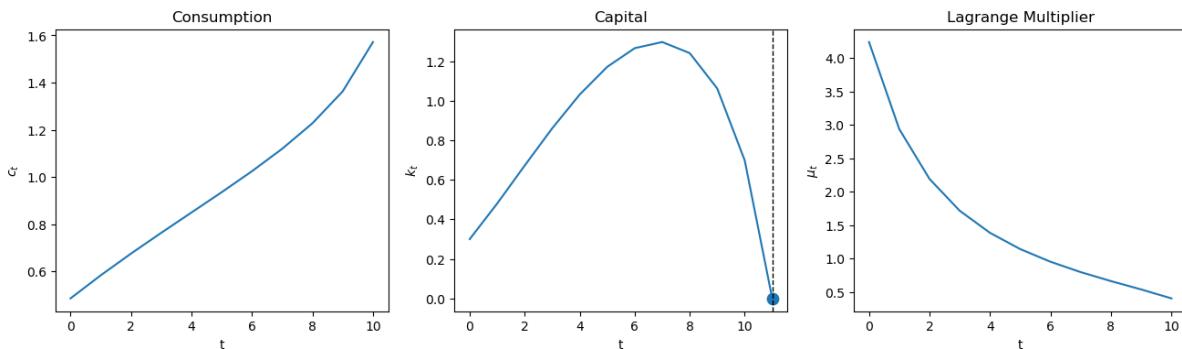
    # Plot steady state value of capital
    if k_ss is not None:
        axs[1].axhline(k_ss, c='k', ls='--', lw=1)
        axs[1].axvline(T+1, c='k', ls='--', lw=1)
        axs[1].scatter(T+1, paths[1][-1], s=80)

    return c_paths, k_paths
}

```

Now we can solve the model and plot the paths of consumption, capital, and Lagrange multiplier.

```
plot_paths(pp, 0.3, 0.3, [10]);
```



## 67.5 Setting Initial Capital to Steady State Capital

When  $T \rightarrow +\infty$ , the optimal allocation converges to steady state values of  $C_t$  and  $K_t$ .

It is instructive to set  $K_0$  equal to the  $\lim_{T \rightarrow +\infty} K_t$ , which we'll call steady state capital.

In a steady state  $K_{t+1} = K_t = \bar{K}$  for all very large  $t$ .

Evaluating feasibility constraint (67.5) at  $\bar{K}$  gives

$$f(\bar{K}) - \delta \bar{K} = \bar{C} \quad (67.17)$$

Substituting  $K_t = \bar{K}$  and  $C_t = \bar{C}$  for all  $t$  into (67.14) gives

$$1 = \beta \frac{u'(\bar{C})}{u'(\bar{C})} [f'(\bar{K}) + (1 - \delta)]$$

Defining  $\beta = \frac{1}{1+\rho}$ , and cancelling gives

$$1 + \rho = 1[f'(\bar{K}) + (1 - \delta)]$$

Simplifying gives

$$f'(\bar{K}) = \rho + \delta$$

and

$$\bar{K} = f'^{-1}(\rho + \delta)$$

For production function (67.4), this becomes

$$\alpha \bar{K}^{\alpha-1} = \rho + \delta$$

As an example, after setting  $\alpha = .33$ ,  $\rho = 1/\beta - 1 = 1/(19/20) - 1 = 20/19 - 19/19 = 1/19$ ,  $\delta = 1/50$ , we get

$$\bar{K} = \left( \frac{\frac{33}{100}}{\frac{1}{50} + \frac{1}{19}} \right)^{\frac{67}{100}} \approx 9.57583$$

Let's verify this with Python and then use this steady state  $\bar{K}$  as our initial capital stock  $K_0$ .

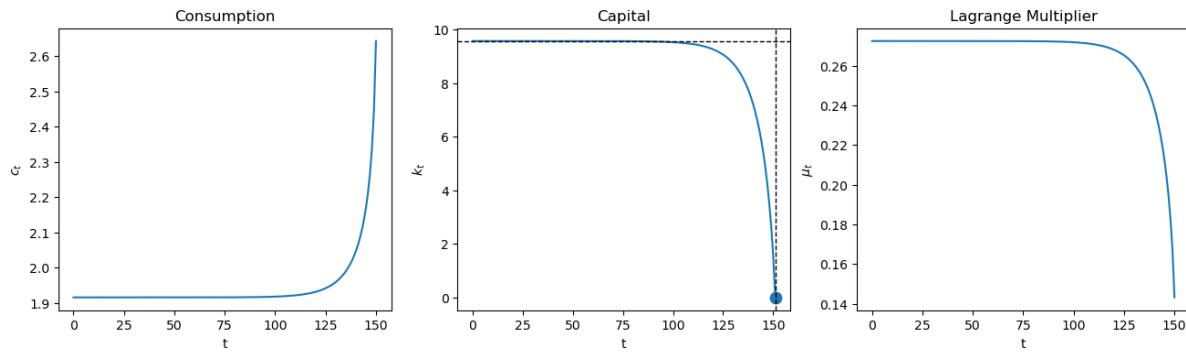
```
p = 1 / pp.beta - 1
k_ss = pp.f_prime_inv(p+pp.delta)

print(f'steady state for capital is: {k_ss}')
```

```
steady state for capital is: 9.57583816331462
```

Now we plot

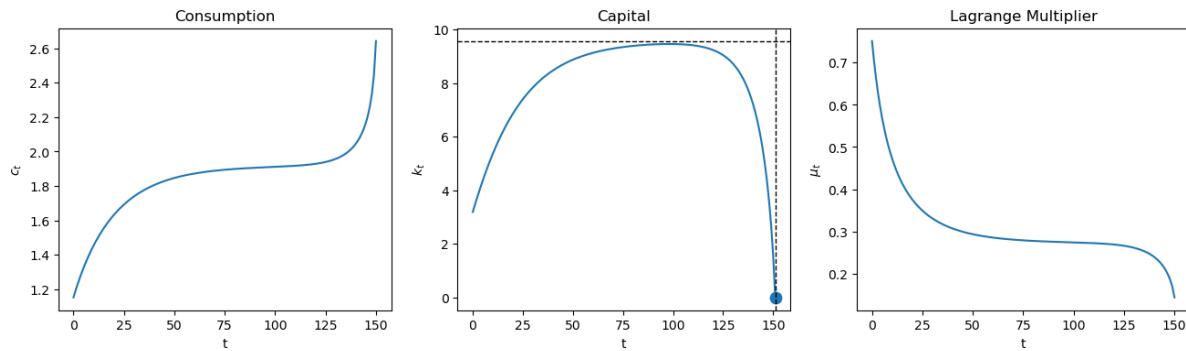
```
plot_paths(pp, 0.3, k_ss, [150], k_ss=k_ss);
```



Evidently, with a large value of  $T$ ,  $K_t$  stays near  $K_0$  until  $t$  approaches  $T$  closely.

Let's see what the planner does when we set  $K_0$  below  $\bar{K}$ .

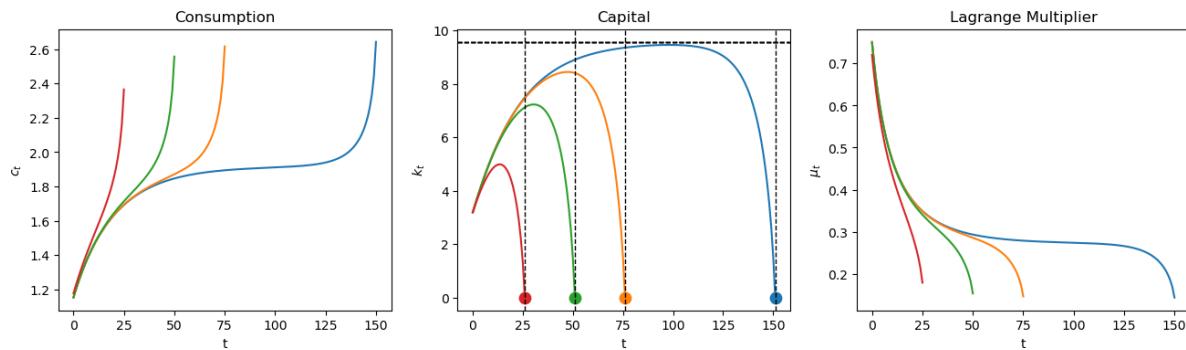
```
plot_paths(pp, 0.3, k_ss/3, [150], k_ss=k_ss);
```



Notice how the planner pushes capital toward the steady state, stays near there for a while, then pushes  $K_t$  toward the terminal value  $K_{T+1} = 0$  when  $t$  closely approaches  $T$ .

The following graphs compare optimal outcomes as we vary  $T$ .

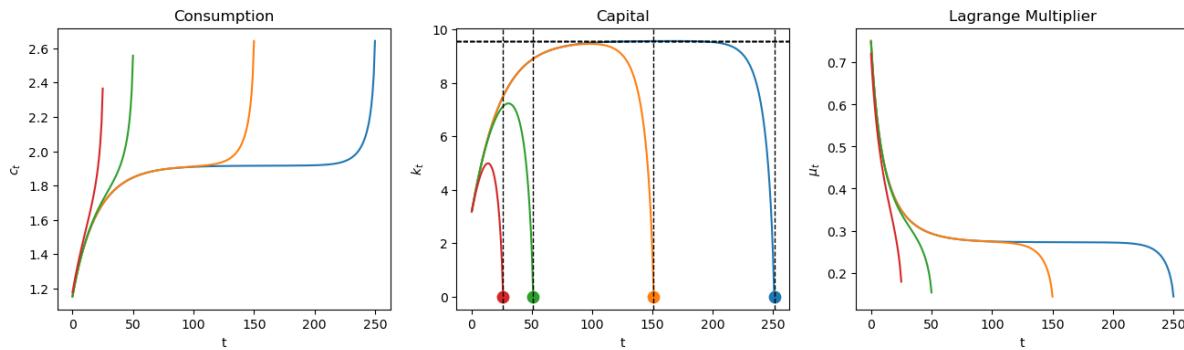
```
plot_paths(pp, 0.3, k_ss/3, [150, 75, 50, 25], k_ss=k_ss);
```



## 67.6 A Turnpike Property

The following calculation indicates that when  $T$  is very large, the optimal capital stock stays close to its steady state value most of the time.

```
plot_paths(pp, 0.3, k_ss/3, [250, 150, 50, 25], k_ss=k_ss);
```



In the above graphs, different colors are associated with different horizons  $T$ .

Notice that as the horizon increases, the planner keeps  $K_t$  closer to the steady state value  $\bar{K}$  for longer.

This pattern reflects a **turnpike** property of the steady state.

A rule of thumb for the planner is

- from  $K_0$ , push  $K_t$  toward the steady state and stay close to the steady state until time approaches  $T$ .

The planner accomplishes this by adjusting the saving rate  $\frac{f(K_t) - C_t}{f(K_t)}$  over time.

### Exercise 67.6.1

The turnpike property is independent of the initial condition  $K_0$  provided that  $T$  is sufficiently large.

Expand the `plot_paths` function so that it plots trajectories for multiple initial points using `k0s = [k_ss*2, k_ss*3, k_ss/3]`.

### Solution

Here is one solution

```
def plot_multiple_paths(pp, c0, k0s, T_arr, k_ter=0, k_ss=None, axs=None):
    if axs is None:
        fig, axs = plt.subplots(1, 3, figsize=(16, 4))

    ylabels = ['$c_t$', '$k_t$', r'$\mu_t$']
    titles = ['Consumption', 'Capital', 'Lagrange Multiplier']

    colors = plt.cm.viridis(np.linspace(0, 1, len(k0s)))

    all_c_paths = []
    all_k_paths = []

    for i, k0 in enumerate(k0s):
        k0_c_paths = []
        k0_k_paths = []
```

```

for T in T_arr:
    c_vec, k_vec = bisection(pp, c0, k0, T, k_ter=k_ter, verbose=False)
    k0_c_paths.append(c_vec)
    k0_k_paths.append(k_vec)

    mu_vec = pp.u_prime(c_vec)
    paths = [c_vec, k_vec, mu_vec]

    for j in range(3):
        axs[j].plot(paths[j], color=colors[i],
                     label=f'$k_0 = {k0:.2f}$' if j == 0 and T == T_arr[0] else '',
                     alpha=0.7)
        axs[j].set(xlabel='t', ylabel=ylabels[j], title=titles[j])

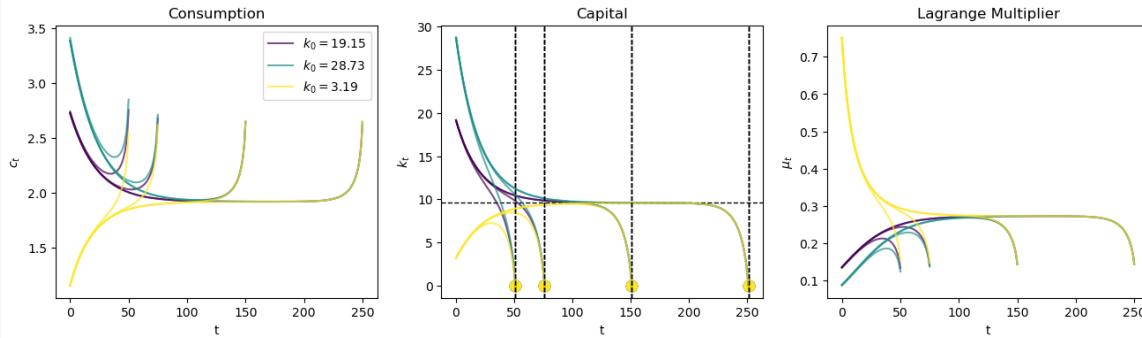
    if k_ss is not None and i == 0 and T == T_arr[0]:
        axs[1].axhline(k_ss, c='k', ls='--', lw=1)

    axs[1].axvline(T+1, c='k', ls='--', lw=1)
    axs[1].scatter(T+1, paths[1][-1], s=80, color=colors[i])

    all_c_paths.append(k0_c_paths)
    all_k_paths.append(k0_k_paths)

# Add legend if multiple initial points
if len(k0s) > 1:
    axs[0].legend()

return all_c_paths, all_k_paths
_ = plot_multiple_paths(pp, 0.3, [k_ss*2, k_ss*3, k_ss/3], [250, 150, 75, 50], k_ss=k_ss)
    
```



We see that the turnpike property holds for various initial values of  $K_0$ .

Let's calculate and plot the saving rate.

```

@jit
def saving_rate(pp, c_path, k_path):
    'Given paths of c and k, computes the path of saving rate.'
    production = pp.f(k_path[:-1])

    return (production - c_path) / production
    
```

```
def plot_saving_rate(pp, c0, k0, T_arr, k_ter=0, k_ss=None, s_ss=None):

    fix, axs = plt.subplots(2, 2, figsize=(12, 9))

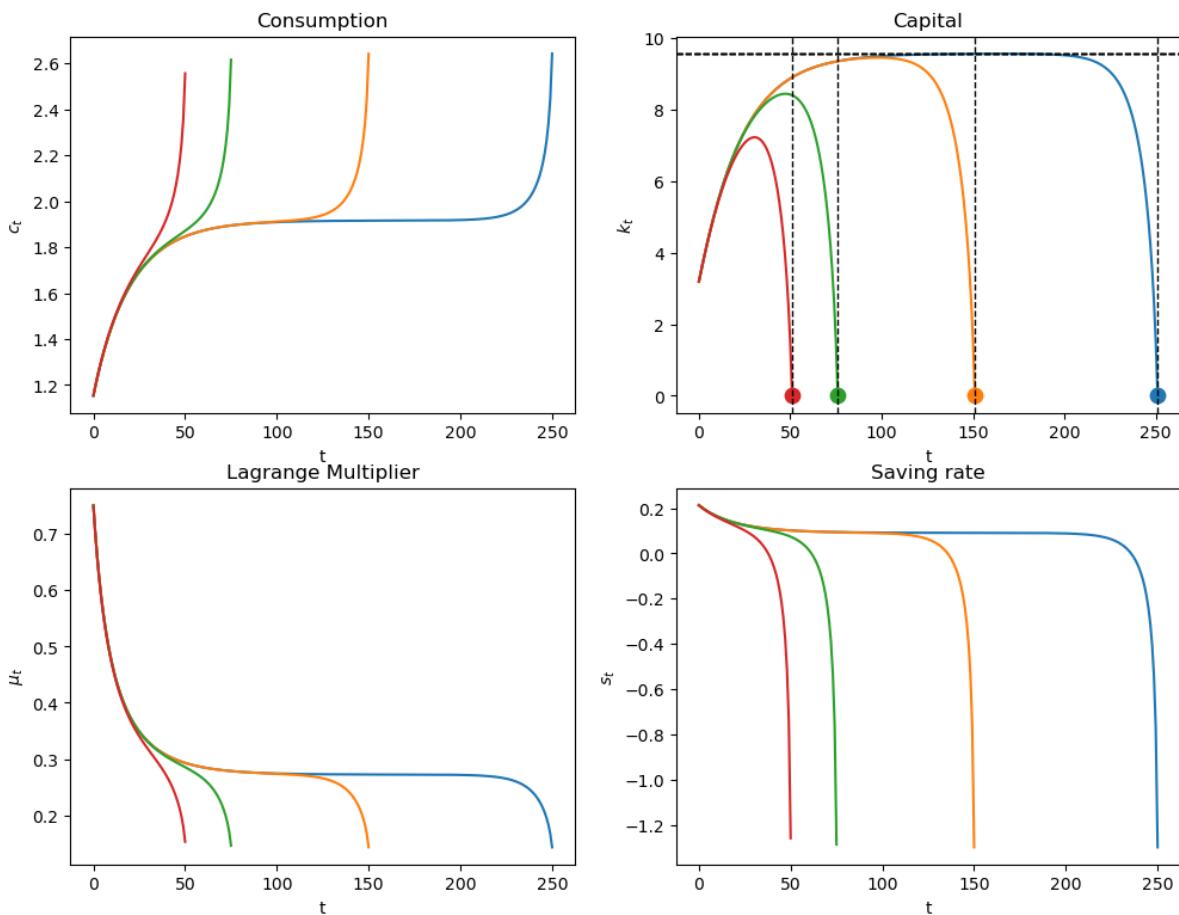
    c_paths, k_paths = plot_paths(pp, c0, k0, T_arr, k_ter=k_ter, k_ss=k_ss, axs=axs.
        flatten())

    for i, T in enumerate(T_arr):
        s_path = saving_rate(pp, c_paths[i], k_paths[i])
        axs[1, 1].plot(s_path)

    axs[1, 1].set(xlabel='t', ylabel='$s_t$', title='Saving rate')

    if s_ss is not None:
        axs[1, 1].hlines(s_ss, 0, np.max(T_arr), linestyle='--')
```

```
plot_saving_rate(pp, 0.3, k_ss/3, [250, 150, 75, 50], k_ss=k_ss)
```



## 67.7 A Limiting Infinite Horizon Economy

We want to set  $T = +\infty$ .

The appropriate thing to do is to replace terminal condition (67.12) with

$$\lim_{T \rightarrow +\infty} \beta^T u'(C_T) K_{T+1} = 0,$$

a condition that will be satisfied by a path that converges to an optimal steady state.

We can approximate the optimal path by starting from an arbitrary initial  $K_0$  and shooting towards the optimal steady state  $K$  at a large but finite  $T + 1$ .

In the following code, we do this for a large  $T$  and plot consumption, capital, and the saving rate.

We know that in the steady state that the saving rate is constant and that  $\bar{s} = \frac{f(\bar{K}) - \bar{C}}{f'(\bar{K})}$ .

From (67.17) the steady state saving rate equals

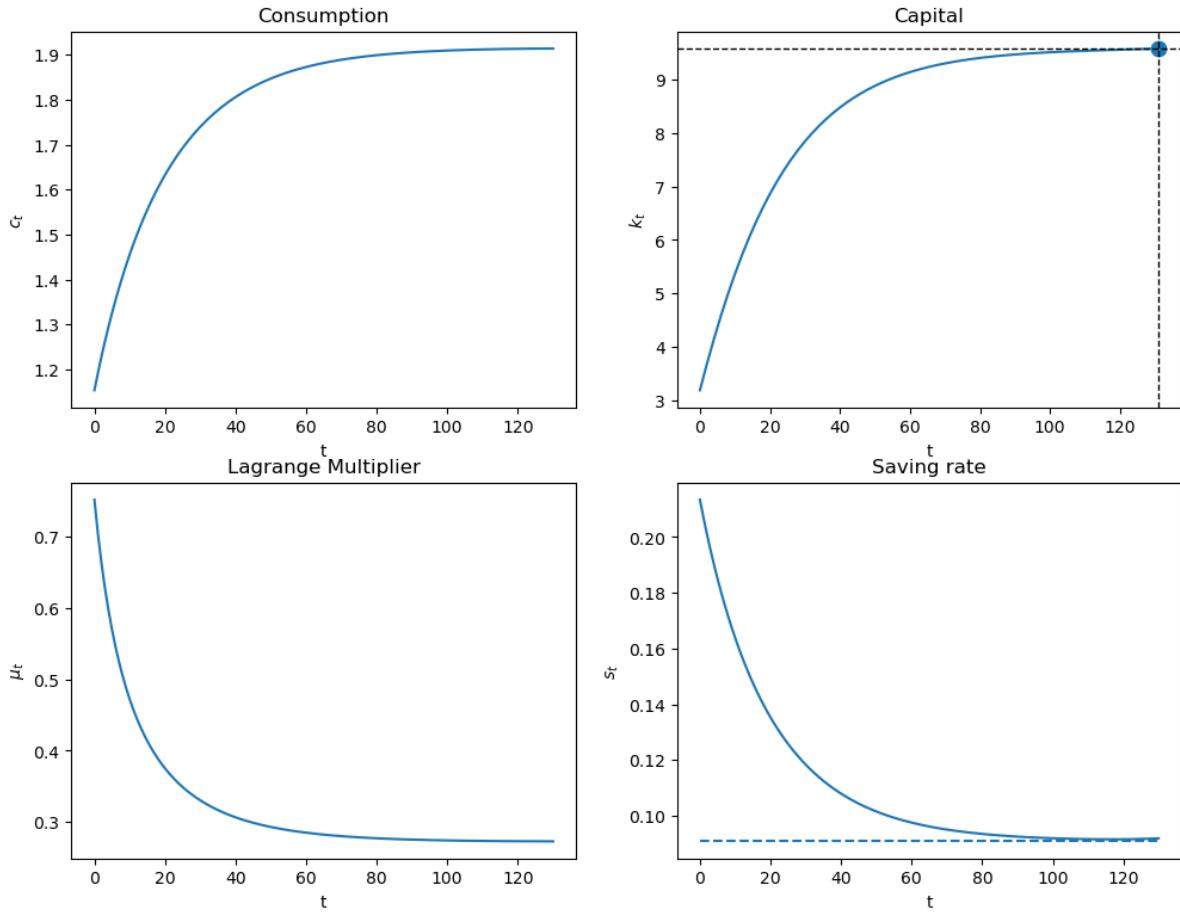
$$\bar{s} = \frac{\delta \bar{K}}{f'(\bar{K})}$$

The steady state saving rate  $\bar{S} = \bar{s} f(\bar{K})$  is the amount required to offset capital depreciation each period.

We first study optimal capital paths that start below the steady state.

```
# steady state of saving rate
s_ss = pp.delta * k_ss / pp.f(k_ss)

plot_saving_rate(pp, 0.3, k_ss/3, [130], k_ter=k_ss, k_ss=k_ss, s_ss=s_ss)
```



Since  $K_0 < \bar{K}$ ,  $f'(K_0) > \rho + \delta$ .

The planner chooses a positive saving rate that is higher than the steady state saving rate.

Note that  $f''(K) < 0$ , so as  $K$  rises,  $f'(K)$  declines.

The planner slowly lowers the saving rate until reaching a steady state in which  $f'(K) = \rho + \delta$ .

## 67.8 Stable Manifold and Phase Diagram

We now describe a classic diagram that describes an optimal  $(K_{t+1}, C_t)$  path.

The diagram has  $K$  on the ordinate axis and  $C$  on the coordinate axis.

Given an arbitrary and fixed  $K$ , a fixed point  $C$  of the consumption Euler equation (67.15) satisfies

$$C = C(\beta [f'(K) + (1 - \delta)K - C] + (1 - \delta))^{1/\gamma}$$

which implies

$$\begin{aligned} C &= f(K) + (1 - \delta)K - f'^{-1}\left(\frac{1}{\beta} - (1 - \delta)\right) \\ &\equiv \tilde{C}(K) \end{aligned} \tag{67.18}$$

A positive fixed point  $C = \tilde{C}(K)$  exists only if  $f(K) + (1 - \delta)K - f'^{-1}\left(\frac{1}{\beta} - (1 - \delta)\right) > 0$

```
@jit
def C_tilde(K, pp):

    return pp.f(K) + (1 - pp.δ) * K - pp.f_prime_inv(1 / pp.β - 1 + pp.δ)
```

Next note that given a time-invariant arbitrary  $C$ , a fixed point  $K$  of the feasibility condition (67.5) solves the following equation

$$K = f(K) + (1 - \delta K) - C.$$

A fixed point of the above equation is described by a function

$$K = \tilde{K}(C) \quad (67.19)$$

```
@jit
def K_diff(K, C, pp):
    return pp.f(K) - pp.δ * K - C

@jit
def K_tilde(C, pp):

    res = brentq(K_diff, 1e-6, 100, args=(C, pp))

    return res.root
```

A steady state  $(K_s, C_s)$  is a pair  $(K, C)$  that satisfies both equations (67.18) and (67.19).

It is thus the intersection of the two curves  $\tilde{C}$  and  $\tilde{K}$  that we'll plot in Figure Fig. 67.1 below.

We can compute  $K_s$  by solving the equation  $K_s = \tilde{K}(\tilde{C}(K_s))$

```
@jit
def K_tilde_diff(K, pp):

    K_out = K_tilde(C_tilde(K, pp), pp)

    return K - K_out
```

```
res = brentq(K_tilde_diff, 8, 10, args=(pp,))

Ks = res.root
Cs = C_tilde(Ks, pp)

Ks, Cs
```

(9.575838163314447, 1.9160839808123402)

We can use the shooting algorithm to compute trajectories that approach  $(K_s, C_s)$ .

For a given  $K$ , let's compute  $\tilde{C}$  and  $\tilde{K}$  for a large  $T$ , e.g.,  $= 200$ .

We compute  $C_0$  by the bisection algorithm that assures that  $K_T = K_s$ .

Let's compute two trajectories towards  $(K_s, C_s)$  that start from different sides of  $K_s$ :  $\bar{K}_0 = 1e-3 < K_s < \bar{K}_1 = 15$ .

```
c_vec1, k_vec1 = bisection(pp, 5, 15, T=200, k_ter=Ks)
c_vec2, k_vec2 = bisection(pp, 1e-3, 1e-3, T=200, k_ter=Ks)
```

```
Converged successfully on iteration 46
Converged successfully on iteration 51
```

The following code generates Figure Fig. 67.1, which is patterned on a graph that appears on page 411 of [Intriligator, 2002].

Figure Fig. 67.1 is a classic “phase plane” with “state” variable  $K$  on the ordinate axis and “co-state” variable  $C$  on the coordinate axis.

Figure Fig. 67.1 plots three curves:

- the blue line graphs  $C = \tilde{C}(K)$  of fixed points described by equation (67.18).
- the red line graphs  $K = \tilde{K}(C)$  of fixed points described by equation (67.19)
- the green line graphs the stable traced out by paths that converge to the steady state starting from an arbitrary  $K_0$  at time 0.
  - for a given  $K_0$ , the shooting algorithm sets  $C_0$  to the coordinate on the green line in order to initiate a path that converges to the optimal steady state
  - the arrows on the green line show the direction in which dynamics (67.16) push successive  $(K_{t+1}, C_t)$  pairs.

In addition to the three curves, Figure Fig. 67.1 plots arrows that point where the dynamics (67.16) drive the system when, for a given  $K_0$ ,  $C_0$  is not on the stable manifold depicted in the green line.

- If  $C_0$  is set below the green line for a given  $K_0$ , too much capital is accumulated
- If  $C_0$  is set above the green line for a given  $K_0$ , too little capital is accumulated

## 67.9 Concluding Remarks

In *Cass-Koopmans Competitive Equilibrium*, we study a decentralized version of an economy with exactly the same technology and preference structure as deployed here.

In that lecture, we replace the planner of this lecture with Adam Smith’s **invisible hand**.

In place of quantity choices made by the planner, there are market prices that are set by a *deus ex machina* from outside the model, a so-called invisible hand.

Equilibrium market prices must reconcile distinct decisions that are made independently by a representative household and a representative firm.

The relationship between a command economy like the one studied in this lecture and a market economy like that studied in *Cass-Koopmans Competitive Equilibrium* is a foundational topic in general equilibrium theory and welfare economics.

### 67.9.1 Exercise

#### 1 Exercise 67.9.1

- Plot the optimal consumption, capital, and saving paths when the initial capital level begins at 1.5 times the steady state level as we shoot towards the steady state at  $T = 130$ .
- Why does the saving rate respond as it does?

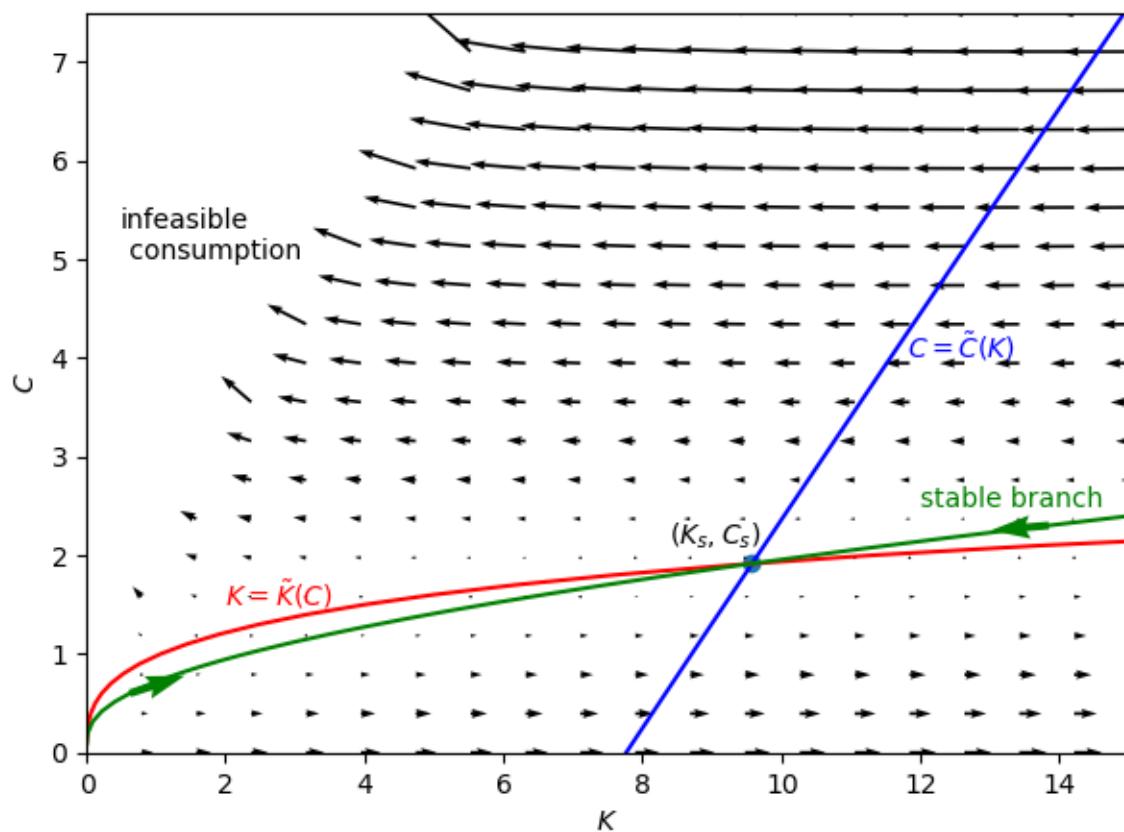
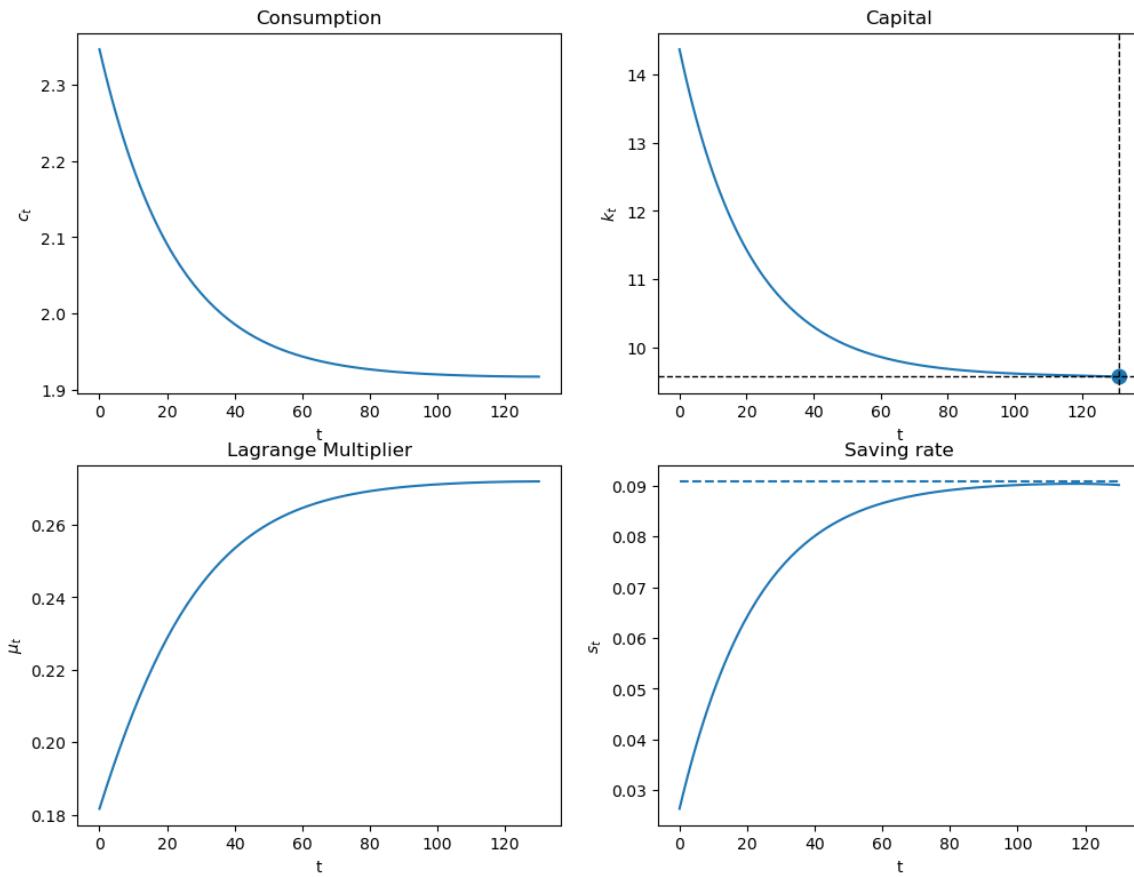


Fig. 67.1: Stable Manifold and Phase Plane

### Solution

```
plot_saving_rate(pp, 0.3, k_ss*1.5, [130], k_ter=k_ss, k_ss=k_ss, s_ss=s_ss)
```





## CASS-KOOPMANS COMPETITIVE EQUILIBRIUM

### Contents

- *Cass-Koopmans Competitive Equilibrium*
  - Overview
  - Review of Cass-Koopmans Model
  - Competitive Equilibrium
  - Market Structure
  - Firm Problem
  - Household Problem
  - Computing a Competitive Equilibrium
  - Yield Curves and Hicks-Arrow Prices

### 68.1 Overview

This lecture continues our analysis in this lecture *Cass-Koopmans Planning Model* about the model that Tjalling Koopmans [Koopmans, 1965] and David Cass [Cass, 1965] used to study optimal capital accumulation.

This lecture illustrates what is, in fact, a more general connection between a **planned economy** and an economy organized as a competitive equilibrium or a **market economy**.

The earlier lecture *Cass-Koopmans Planning Model* studied a planning problem and used ideas including

- A Lagrangian formulation of the planning problem that leads to a system of difference equations.
- A **shooting algorithm** for solving difference equations subject to initial and terminal conditions.
- A **turnpike** property that describes optimal paths for long-but-finite horizon economies.

The present lecture uses additional ideas including

- Hicks-Arrow prices, named after John R. Hicks and Kenneth Arrow.
- A connection between some Lagrange multipliers from the planning problem and the Hicks-Arrow prices.
- A **Big  $K$ , little  $k$**  trick widely used in macroeconomic dynamics.
  - We shall encounter this trick in [this lecture](#) and also in [this lecture](#).

- A non-stochastic version of a theory of the **term structure of interest rates**.
- An intimate connection between two ways to organize an economy, namely:
  - **socialism** in which a central planner commands the allocation of resources, and
  - **competitive markets** in which competitive equilibrium **prices** induce individual consumers and producers to choose a socially optimal allocation as unintended consequences of their selfish decisions

Let's start with some standard imports:

```
import matplotlib.pyplot as plt
from numba import jit, float64
from numba.experimental import jitclass
import numpy as np
```

## 68.2 Review of Cass-Koopmans Model

The physical setting is identical with that in *Cass-Koopmans Planning Model*.

Time is discrete and takes values  $t = 0, 1, \dots, T$ .

Output of a single good can either be consumed or invested in physical capital.

The capital good is durable but partially depreciates each period at a constant rate.

We let  $C_t$  be a nondurable consumption good at time  $t$ .

Let  $K_t$  be the stock of physical capital at time  $t$ .

Let  $\vec{C} = \{C_0, \dots, C_T\}$  and  $\vec{K} = \{K_0, \dots, K_{T+1}\}$ .

A representative household is endowed with one unit of labor at each  $t$  and likes the consumption good at each  $t$ .

The representative household inelastically supplies a single unit of labor  $N_t$  at each  $t$ , so that  $N_t = 1$  for all  $t \in \{0, 1, \dots, T\}$ .

The representative household has preferences over consumption bundles ordered by the utility functional:

$$U(\vec{C}) = \sum_{t=0}^T \beta^t \frac{C_t^{1-\gamma}}{1-\gamma}$$

where  $\beta \in (0, 1)$  is a discount factor and  $\gamma > 0$  governs the curvature of the one-period utility function.

We assume that  $K_0 > 0$ .

There is an economy-wide production function

$$F(K_t, N_t) = AK_t^\alpha N_t^{1-\alpha}$$

with  $0 < \alpha < 1$ ,  $A > 0$ .

A feasible allocation  $\vec{C}, \vec{K}$  satisfies

$$C_t + K_{t+1} \leq F(K_t, N_t) + (1 - \delta)K_t \quad \text{for all } t \in \{0, 1, \dots, T\}$$

where  $\delta \in (0, 1)$  is a depreciation rate of capital.

### 68.2.1 Planning Problem

In this lecture *Cass-Koopmans Planning Model*, we studied a problem in which a planner chooses an allocation  $\{\vec{C}, \vec{K}\}$  to maximize (67.2) subject to (67.5).

The allocation that solves the planning problem reappears in a competitive equilibrium, as we shall see below.

## 68.3 Competitive Equilibrium

We now study a decentralized version of the economy.

It shares the same technology and preference structure as the planned economy studied in this lecture *Cass-Koopmans Planning Model*.

But now there is no planner.

There are (unit masses of) price-taking consumers and firms.

Market prices are set to reconcile distinct decisions that are made separately by a representative consumer and a representative firm.

There is a representative consumer who has the same preferences over consumption plans as did a consumer in the planned economy.

Instead of being told what to consume and save by a planner, a consumer (also known as a *household*) chooses for itself subject to a budget constraint.

- At each time  $t$ , the consumer receives wages and rentals of capital from a firm – these comprise its **income** at time  $t$ .
- The consumer decides how much income to allocate to consumption or to savings.
- The household can save either by acquiring additional physical capital (it trades one for one with time  $t$  consumption) or by acquiring claims on consumption at dates other than  $t$ .
- The household owns physical capital and labor and rents them to the firm.
- The household consumes, supplies labor, and invests in physical capital.
- A profit-maximizing representative firm operates the production technology.
- The firm rents labor and capital each period from the representative household and sells its output each period to the household.
- The representative household and the representative firm are both **price takers** who believe that prices are not affected by their choices

#### Note

Again, we can think of there being unit measures of identical representative consumers and identical representative firms.

## 68.4 Market Structure

The representative household and the representative firm are both price takers.

The household owns both factors of production, namely, labor and physical capital.

Each period, the firm rents both factors from the household.

There is a **single** grand competitive market in which a household trades date 0 goods for goods at all other dates  $t = 1, 2, \dots, T$ .

### 68.4.1 Prices

There are sequences of prices  $\{w_t, \eta_t\}_{t=0}^T = \{\vec{w}, \vec{\eta}\}$  where

- $w_t$  is a wage, i.e., a rental rate, for labor at time  $t$
- $\eta_t$  is a rental rate for capital at time  $t$

In addition there is a vector  $\{q_t^0\}$  of intertemporal prices where

- $q_t^0$  is the price at time 0 of one unit of the good at date  $t$ .

We call  $\{q_t^0\}_{t=0}^T$  a vector of **Hicks-Arrow prices**, named after the 1972 economics Nobel prize winners.

Because is a **relative price**. the unit of account in terms of which the prices  $q_t^0$  are stated is; we are free to re-normalize them by multiplying all of them by a positive scalar, say  $\lambda > 0$ .

Units of  $q_t^0$  could be set so that they are

$$\frac{\text{number of time 0 goods}}{\text{number of time } t \text{ goods}}$$

In this case, we would be taking the time 0 consumption good to be the **numeraire**.

## 68.5 Firm Problem

At time  $t$  a representative firm hires labor  $\tilde{n}_t$  and capital  $\tilde{k}_t$ .

The firm's profits at time  $t$  are

$$F(\tilde{k}_t, \tilde{n}_t) - w_t \tilde{n}_t - \eta_t \tilde{k}_t$$

where  $w_t$  is a wage rate at  $t$  and  $\eta_t$  is the rental rate on capital at  $t$ .

As in the planned economy model

$$F(\tilde{k}_t, \tilde{n}_t) = A \tilde{k}_t^\alpha \tilde{n}_t^{1-\alpha}$$

### 68.5.1 Zero Profit Conditions

Zero-profits conditions for capital and labor are

$$F_k(\tilde{k}_t, \tilde{n}_t) = \eta_t$$

and

$$F_n(\tilde{k}_t, \tilde{n}_t) = w_t \quad (68.1)$$

These conditions emerge from a no-arbitrage requirement.

To describe this no-arbitrage profits reasoning, we begin by applying a theorem of Euler about linearly homogenous functions.

The theorem applies to the Cobb-Douglas production function because it displays constant returns to scale:

$$\alpha F(\tilde{k}_t, \tilde{n}_t) = F(\alpha \tilde{k}_t, \alpha \tilde{n}_t)$$

for  $\alpha \in (0, 1)$ .

Taking partial derivatives  $\frac{\partial}{\partial \alpha}$  on both sides of the above equation gives

$$F(\tilde{k}_t, \tilde{n}_t) = \frac{\partial F}{\partial \tilde{k}_t} \tilde{k}_t + \frac{\partial F}{\partial \tilde{n}_t} \tilde{n}_t$$

Rewrite the firm's profits as

$$\frac{\partial F}{\partial \tilde{k}_t} \tilde{k}_t + \frac{\partial F}{\partial \tilde{n}_t} \tilde{n}_t - w_t \tilde{n}_t - \eta_t \tilde{k}_t$$

or

$$\left( \frac{\partial F}{\partial \tilde{k}_t} - \eta_t \right) \tilde{k}_t + \left( \frac{\partial F}{\partial \tilde{n}_t} - w_t \right) \tilde{n}_t$$

Because  $F$  is homogeneous of degree 1, it follows that  $\frac{\partial F}{\partial \tilde{k}_t}$  and  $\frac{\partial F}{\partial \tilde{n}_t}$  are homogeneous of degree 0 and therefore fixed with respect to  $\tilde{k}_t$  and  $\tilde{n}_t$ .

If  $\frac{\partial F}{\partial \tilde{k}_t} > \eta_t$ , then the firm makes positive profits on each additional unit of  $\tilde{k}_t$ , so it would want to make  $\tilde{k}_t$  arbitrarily large.

But setting  $\tilde{k}_t = +\infty$  is not physically feasible, so **equilibrium** prices must take values that present the firm with no such arbitrage opportunity.

A similar argument applies if  $\frac{\partial F}{\partial \tilde{n}_t} > w_t$ .

If  $\frac{\partial \tilde{k}_t}{\partial \tilde{k}_t} < \eta_t$ , the firm would want to set  $\tilde{k}_t$  to zero, which is not feasible.

It is convenient to define  $\vec{w} = \{w_0, \dots, w_T\}$  and  $\vec{\eta} = \{\eta_0, \dots, \eta_T\}$ .

## 68.6 Household Problem

A representative household lives at  $t = 0, 1, \dots, T$ .

At  $t$ , the household rents 1 unit of labor and  $k_t$  units of capital to a firm and receives income

$$w_t 1 + \eta_t k_t$$

At  $t$  the household allocates its income to the following purchases between the following two categories:

- consumption  $c_t$
- net investment  $k_{t+1} - (1 - \delta)k_t$

Here  $(k_{t+1} - (1 - \delta)k_t)$  is the household's net investment in physical capital and  $\delta \in (0, 1)$  is again a depreciation rate of capital.

In period  $t$ , the consumer is free to purchase more goods to be consumed and invested in physical capital than its income from supplying capital and labor to the firm, provided that in some other periods its income exceeds its purchases.

A consumer's net excess demand for time  $t$  consumption goods is the gap

$$e_t \equiv (c_t + (k_{t+1} - (1 - \delta)k_t)) - (w_t 1 + \eta_t k_t)$$

Let  $\vec{c} = \{c_0, \dots, c_T\}$  and let  $\vec{k} = \{k_1, \dots, k_{T+1}\}$ .

$k_0$  is given to the household.

The household faces a **single** budget constraint that requires that the present value of the household's net excess demands must be zero:

$$\sum_{t=0}^T q_t^0 e_t \leq 0$$

or

$$\sum_{t=0}^T q_t^0 (c_t + (k_{t+1} - (1 - \delta)k_t)) \leq \sum_{t=0}^T q_t^0 (w_t 1 + \eta_t k_t)$$

The household faces price system  $\{q_t^0, w_t, \eta_t\}$  as a price-taker and chooses an allocation to solve the constrained optimization problem:

$$\begin{aligned} & \max_{\vec{c}, \vec{k}} \sum_{t=0}^T \beta^t u(c_t) \\ \text{subject to } & \sum_{t=0}^T q_t^0 (c_t + (k_{t+1} - (1 - \delta)k_t)) - (w_t - \eta_t k_t) \leq 0 \end{aligned}$$

Components of a **price system** have the following units:

- $w_t$  is measured in units of the time  $t$  good per unit of time  $t$  labor hired
- $\eta_t$  is measured in units of the time  $t$  good per unit of time  $t$  capital hired
- $q_t^0$  is measured in units of a numeraire per unit of the time  $t$  good

### 68.6.1 Definitions

- A **price system** is a sequence  $\{q_t^0, \eta_t, w_t\}_{t=0}^T = \{\vec{q}, \vec{\eta}, \vec{w}\}$ .
- An **allocation** is a sequence  $\{c_t, k_{t+1}, n_t = 1\}_{t=0}^T = \{\vec{c}, \vec{k}, \vec{n}\}$ .
- A **competitive equilibrium** is a price system and an allocation with the following properties:
  - Given the price system, the allocation solves the household's problem.
  - Given the price system, the allocation solves the firm's problem.

The vision here is that an equilibrium price system and allocation are determined once and for all.

In effect, we imagine that all trades occur just before time 0.

## 68.7 Computing a Competitive Equilibrium

We compute a competitive equilibrium by using a **guess and verify** approach.

- We **guess** equilibrium price sequences  $\{\vec{q}, \vec{\eta}, \vec{w}\}$ .
- We then **verify** that at those prices, the household and the firm choose the same allocation.

### 68.7.1 Guess for Price System

In this lecture *Cass-Koopmans Planning Model*, we computed an allocation  $\{\vec{C}, \vec{K}, \vec{N}\}$  that solves a planning problem.

We use that allocation to construct a guess for the equilibrium price system.

#### Note

This allocation will constitute the **Big K** to be in the present instance of the **Big K, little k** trick that we'll apply to a competitive equilibrium in the spirit of [this lecture](#) and [this lecture](#).

In particular, we shall use the following procedure:

- obtain first-order conditions for the representative firm and the representative consumer.
- from these equations, obtain a new set of equations by replacing the firm's choice variables  $\tilde{k}, \tilde{n}$  and the consumer's choice variables with the quantities  $\vec{C}, \vec{K}$  that solve the planning problem.
- solve the resulting equations for  $\{\vec{q}, \vec{\eta}, \vec{w}\}$  as functions of  $\vec{C}, \vec{K}$ .
- verify that at these prices,  $c_t = C_t, k_t = \tilde{k}_t = K_t, \tilde{n}_t = 1$  for  $t = 0, 1, \dots, T$ .

Thus, we guess that for  $t = 0, \dots, T$ :

$$q_t^0 = \beta^t u'(C_t) \quad (68.2)$$

$$w_t = f(K_t) - K_t f'(K_t) \quad (68.3)$$

$$\eta_t = f'(K_t) \quad (68.4)$$

At these prices, let capital chosen by the household be

$$k_t^*(\vec{q}, \vec{w}, \vec{\eta}), \quad t \geq 0 \quad (68.5)$$

and let the allocation chosen by the firm be

$$\tilde{k}_t^*(\vec{q}, \vec{w}, \vec{\eta}), \quad t \geq 0$$

and so on.

If our guess for the equilibrium price system is correct, then it must occur that

$$k_t^* = \tilde{k}_t^* \quad (68.6)$$

$$1 = \tilde{n}_t^* \quad (68.7)$$

$$c_t^* + k_{t+1}^* - (1 - \delta)k_t^* = F(\tilde{k}_t^*, \tilde{n}_t^*)$$

We shall verify that for  $t = 0, \dots, T$  allocations chosen by the household and the firm both equal the allocation that solves the planning problem:

$$k_t^* = \tilde{k}_t^* = K_t, \tilde{n}_t = 1, c_t^* = C_t \quad (68.8)$$

### 68.7.2 Verification Procedure

Our approach is firsts to stare at first-order necessary conditions for optimization problems of the household and the firm. At the price system we have guessed, we'll then verify that both sets of first-order conditions are satisfied at the allocation that solves the planning problem.

### 68.7.3 Household's Lagrangian

To solve the household's problem, we formulate the Lagrangian

$$\mathcal{L}(\vec{c}, \vec{k}, \lambda) = \sum_{t=0}^T \beta^t u(c_t) + \lambda \left( \sum_{t=0}^T q_t^0 (((1-\delta)k_t - w_t) + \eta_t k_t - c_t - k_{t+1}) \right)$$

and attack the min-max problem:

$$\min_{\lambda} \max_{\vec{c}, \vec{k}} \mathcal{L}(\vec{c}, \vec{k}, \lambda)$$

First-order conditions are

$$c_t : \quad \beta^t u'(c_t) - \lambda q_t^0 = 0 \quad t = 0, 1, \dots, T \quad (68.9)$$

$$k_t : \quad -\lambda q_t^0 [(1-\delta) + \eta_t] + \lambda q_{t-1}^0 = 0 \quad t = 1, 2, \dots, T+1 \quad (68.10)$$

$$\lambda : \quad \left( \sum_{t=0}^T q_t^0 (c_t + (k_{t+1} - (1-\delta)k_t) - w_t - \eta_t k_t) \right) \leq 0 \quad (68.11)$$

$$k_{T+1} : \quad -\lambda q_0^{T+1} \leq 0, \leq 0 \text{ if } k_{T+1} = 0; = 0 \text{ if } k_{T+1} > 0 \quad (68.12)$$

Now we plug in our guesses of prices and do some algebra in the hope of recovering all first-order necessary conditions (67.9)-(67.12) for the planning problem from this lecture *Cass-Koopmans Planning Model*.

Combining (68.9) and (68.2), we get:

$$u'(C_t) = \mu_t$$

which is (67.9).

Combining (68.10), (68.2), and (68.4), we get:

$$-\lambda \beta^t \mu_t [(1-\delta) + f'(K_t)] + \lambda \beta^{t-1} \mu_{t-1} = 0 \quad (68.13)$$

Rewriting (68.13) by dividing by  $\lambda$  on both sides (which is nonzero since  $u'>0$ ) we get:

$$\beta^t \mu_t [(1-\delta) + f'(K_t)] = \beta^{t-1} \mu_{t-1}$$

or

$$\beta \mu_t [(1-\delta) + f'(K_t)] = \mu_{t-1}$$

which is (67.10).

Combining (68.11), (68.2), (68.3) and (68.4) after multiplying both sides of (68.11) by  $\lambda$ , we get

$$\sum_{t=0}^T \beta^t \mu_t (C_t + (K_{t+1} - (1-\delta)K_t) - f(K_t) + K_t f'(K_t) - f'(K_t)K_t) \leq 0$$

which simplifies to

$$\sum_{t=0}^T \beta^t \mu_t (C_t + K_{t+1} - (1 - \delta)K_t - F(K_t, 1)) \leq 0$$

Since  $\beta^t \mu_t > 0$  for  $t = 0, \dots, T$ , it follows that

$$C_t + K_{t+1} - (1 - \delta)K_t - F(K_t, 1) = 0 \quad \text{for all } t \text{ in } \{0, 1, \dots, T\}$$

which is (67.11).

Combining (68.12) and (68.2), we get:

$$-\beta^{T+1} \mu_{T+1} \leq 0$$

Dividing both sides by  $\beta^{T+1}$  gives

$$-\mu_{T+1} \leq 0$$

which is (67.12) for the planning problem.

Thus, at our guess of the equilibrium price system, the allocation that solves the planning problem also solves the problem faced by a representative household living in a competitive equilibrium.

#### 68.7.4 Representative Firm's Problem

We now turn to the problem faced by a firm in a competitive equilibrium:

If we plug (68.8) into (68.1) for all  $t$ , we get

$$\frac{\partial F(K_t, 1)}{\partial K_t} = f'(K_t) = \eta_t$$

which is (68.4).

If we now plug (68.8) into (68.1) for all  $t$ , we get:

$$\frac{\partial F(\tilde{K}_t, 1)}{\partial \tilde{L}_t} = f(K_t) - f'(K_t)K_t = w_t$$

which is exactly (68.5).

Thus, at our guess for the equilibrium price system, the allocation that solves the planning problem also solves the problem faced by a firm within a competitive equilibrium.

By (68.6) and (68.7) this allocation is identical to the one that solves the consumer's problem.

##### Note

Because budget sets are affected only by relative prices,  $\{q_t^0\}$  is determined only up to multiplication by a positive constant.

**Normalization:** We are free to choose a  $\{q_t^0\}$  that makes  $\lambda = 1$  so that we are measuring  $q_t^0$  in units of the marginal utility of time 0 goods.

We will plot  $q, w, \eta$  below to show these equilibrium prices induce the same aggregate movements that we saw earlier in the planning problem.

To proceed, we bring in Python code that *Cass-Koopmans Planning Model* used to solve the planning problem

First let's define a `jitclass` that stores parameters and functions that characterize an economy.

```

planning_data = [
    (' $\gamma$ ', float64),      # Coefficient of relative risk aversion
    (' $\beta$ ', float64),      # Discount factor
    (' $\delta$ ', float64),      # Depreciation rate on capital
    (' $\alpha$ ', float64),      # Return to capital per capita
    (' $A$ ', float64)        # Technology
]

```

```

@jitclass(planning_data)
class PlanningProblem():

    def __init__(self,  $\gamma$ =2,  $\beta$ =0.95,  $\delta$ =0.02,  $\alpha$ =0.33,  $A$ =1):

        self. $\gamma$ , self. $\beta$  =  $\gamma$ ,  $\beta$ 
        self. $\delta$ , self. $\alpha$ , self. $A$  =  $\delta$ ,  $\alpha$ ,  $A$ 

    def u(self, c):
        """
        Utility function
        ASIDE: If you have a utility function that is hard to solve by hand
        you can use automatic or symbolic differentiation
        See https://github.com/HIPS/autograd
        """
         $\gamma$  = self. $\gamma$ 

        return c ** (1 -  $\gamma$ ) / (1 -  $\gamma$ ) if  $\gamma$  != 1 else np.log(c)

    def u_prime(self, c):
        'Derivative of utility'
         $\gamma$  = self. $\gamma$ 

        return c ** (- $\gamma$ )

    def u_prime_inv(self, c):
        'Inverse of derivative of utility'
         $\gamma$  = self. $\gamma$ 

        return c ** (-1 /  $\gamma$ )

    def f(self, k):
        'Production function'
         $\alpha$ ,  $A$  = self. $\alpha$ , self. $A$ 

        return  $A * k^{\alpha}$ 

    def f_prime(self, k):
        'Derivative of production function'
         $\alpha$ ,  $A$  = self. $\alpha$ , self. $A$ 

        return  $\alpha * A * k^{\alpha - 1}$ 

    def f_prime_inv(self, k):
        'Inverse of derivative of production function'
         $\alpha$ ,  $A$  = self. $\alpha$ , self. $A$ 

        return (k / (A *  $\alpha$ )) ** (1 / ( $\alpha$  - 1))

```

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```
def next_k_c(self, k, c):
    """
    Given the current capital  $K_t$  and an arbitrary feasible
    consumption choice  $C_t$ , computes  $K_{t+1}$  by state transition law
    and optimal  $C_{t+1}$  by Euler equation.
    """
    β, δ = self.β, self.δ
    u_prime, u_prime_inv = self.u_prime, self.u_prime_inv
    f, f_prime = self.f, self.f_prime

    k_next = f(k) + (1 - δ) * k - c
    c_next = u_prime_inv(u_prime(c)) / (β * (f_prime(k_next) + (1 - δ)))

    return k_next, c_next
```

```
@jit
def shooting(pp, c0, k0, T=10):
    """
    Given the initial condition of capital  $k_0$  and an initial guess
    of consumption  $c_0$ , computes the whole paths of  $c$  and  $k$ 
    using the state transition law and Euler equation for  $T$  periods.
    """
    if c0 > pp.f(k0):
        print("initial consumption is not feasible")

    return None

# initialize vectors of  $c$  and  $k$ 
c_vec = np.empty(T+1)
k_vec = np.empty(T+2)

c_vec[0] = c0
k_vec[0] = k0

for t in range(T):
    k_vec[t+1], c_vec[t+1] = pp.next_k_c(k_vec[t], c_vec[t])

k_vec[T+1] = pp.f(k_vec[T]) + (1 - pp.δ) * k_vec[T] - c_vec[T]

return c_vec, k_vec
```

```
@jit
def bisection(pp, c0, k0, T=10, tol=1e-4, max_iter=500, k_ter=0, verbose=True):

    # initial boundaries for guess  $c_0$ 
    c0_upper = pp.f(k0)
    c0_lower = 0

    i = 0
    while True:
        c_vec, k_vec = shooting(pp, c0, k0, T)
        error = k_vec[-1] - k_ter

        # check if the terminal condition is satisfied
        if np.abs(error) < tol:
            if verbose:
                print(f"Converged to k_{T+1} = {k_vec[-1]} after {i} iterations")
                break
            else:
                return c_vec, k_vec

        c0 = (c0_upper + c0_lower) / 2
        i += 1
```

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```

        print('Converged successfully on iteration ', i+1)
    return c_vec, k_vec

    i += 1
    if i == max_iter:
        if verbose:
            print('Convergence failed.')
        return c_vec, k_vec

    # if iteration continues, updates boundaries and guess of c0
    if error > 0:
        c0_lower = c0
    else:
        c0_upper = c0

    c0 = (c0_lower + c0_upper) / 2

```

```

pp = PlanningProblem()

# Steady states
ρ = 1 / pp.β - 1
k_ss = pp.f_prime_inv(ρ+pp.δ)
c_ss = pp.f(k_ss) - pp.δ * k_ss

```

The above code from this lecture *Cass-Koopmans Planning Model* lets us compute an optimal allocation for the planning problem.

- from the preceding analysis, we know that it will also be an allocation associated with a competitive equilibrium.

Now we're ready to bring in Python code that we require to compute additional objects that appear in a competitive equilibrium.

```

@jit
def q(pp, c_path):
    # Here we choose numeraire to be u'(c_0) -- this is q^(t_0)_t
    T = len(c_path) - 1
    q_path = np.ones(T+1)
    q_path[0] = 1
    for t in range(1, T+1):
        q_path[t] = pp.β ** t * pp.u_prime(c_path[t])
    return q_path

@jit
def w(pp, k_path):
    w_path = pp.f(k_path) - k_path * pp.f_prime(k_path)
    return w_path

@jit
def η(pp, k_path):
    η_path = pp.f_prime(k_path)
    return η_path

```

Now we calculate and plot for each  $T$

```

T_arr = [250, 150, 75, 50]

fix, axs = plt.subplots(2, 3, figsize=(13, 6))

```

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```

titles = ['Arrow-Hicks Prices', 'Labor Rental Rate', 'Capital Rental Rate',
          'Consumption', 'Capital', 'Lagrange Multiplier']
ylabes = ['$q_t^0$', '$w_t$', r'$\eta_t$', '$c_t$', '$k_t$', r'$\mu_t$']

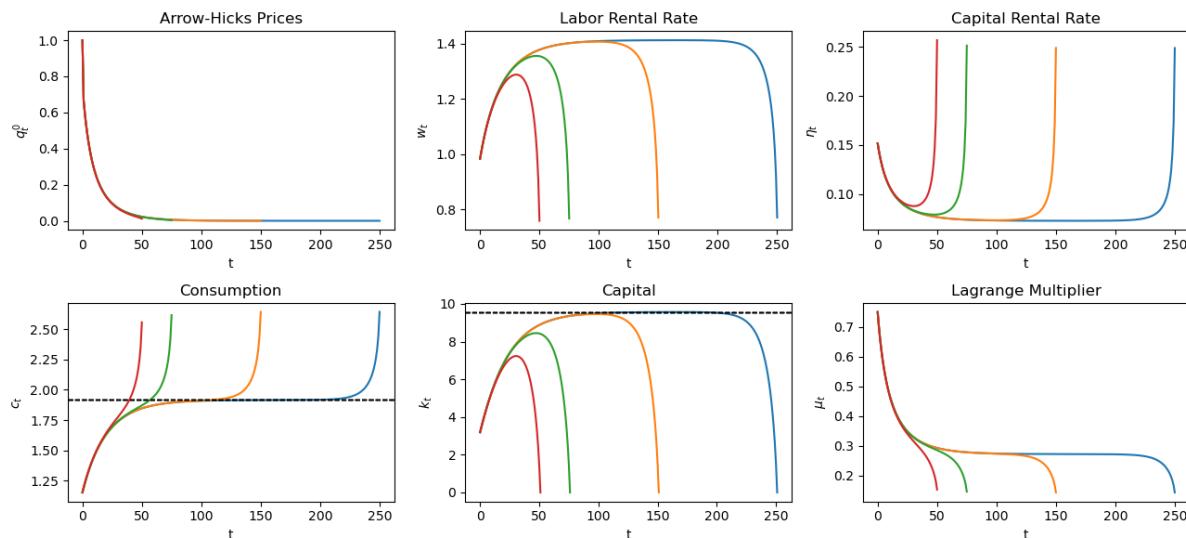
for T in T_arr:
    c_path, k_path = bisection(pp, 0.3, k_ss/3, T, verbose=False)
    mu_path = pp.u_prime(c_path)

    q_path = q(pp, c_path)
    w_path = w(pp, k_path)[:-1]
    eta_path = eta(pp, k_path)[:-1]
    paths = [q_path, w_path, eta_path, c_path, k_path, mu_path]

for i, ax in enumerate(axs.flatten()):
    ax.plot(paths[i])
    ax.set(title=titles[i], ylabel=ylabes[i], xlabel='t')
    if titles[i] == 'Capital':
        ax.axhline(k_ss, lw=1, ls='--', c='k')
    if titles[i] == 'Consumption':
        ax.axhline(c_ss, lw=1, ls='--', c='k')

plt.tight_layout()
plt.show()

```



## Varying Curvature

Now we see how our results change if we keep  $T$  constant, but allow the curvature parameter,  $\gamma$  to vary, starting with  $K_0$  below the steady state.

We plot the results for  $T = 150$

```

T = 150
Y_arr = [1.1, 4, 6, 8]

fix, axs = plt.subplots(2, 3, figsize=(13, 6))

```

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```

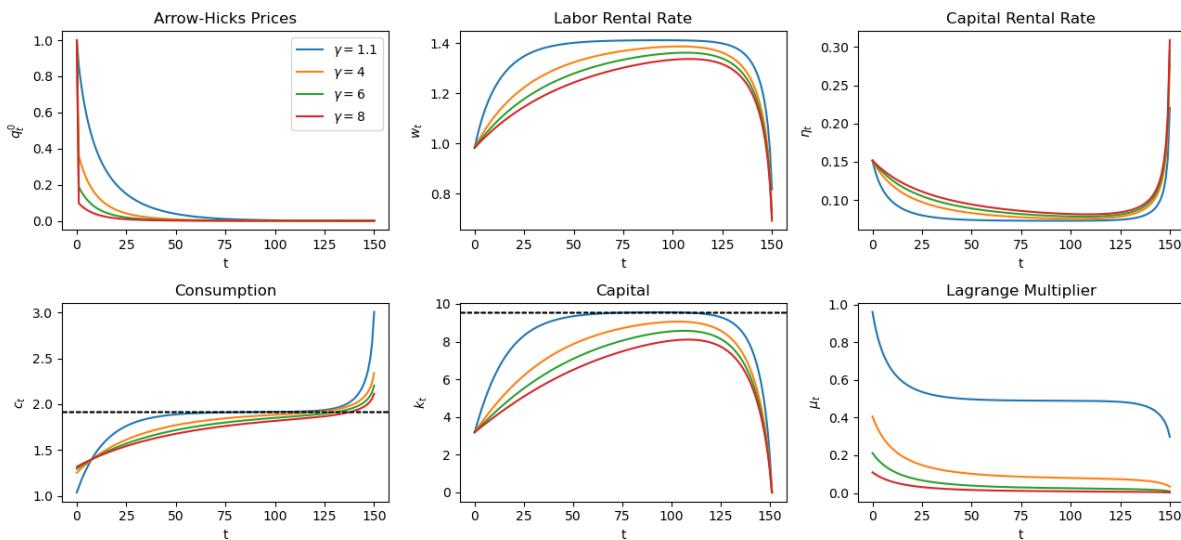
for y in y_arr:
    pp_Y = PlanningProblem(y=y)
    c_path, k_path = bisection(pp_Y, 0.3, k_ss/3, T, verbose=False)
    u_path = pp_Y.u_prime(c_path)

    q_path = q(pp_Y, c_path)
    w_path = w(pp_Y, k_path)[:-1]
    n_path = n(pp_Y, k_path)[:-1]
    paths = [q_path, w_path, n_path, c_path, k_path, u_path]

for i, ax in enumerate(axs.flatten()):
    ax.plot(paths[i], label=fr'$\gamma = {y}$')
    ax.set(title=titles[i], ylabel=ylabels[i], xlabel='t')
    if titles[i] == 'Capital':
        ax.axhline(k_ss, lw=1, ls='--', c='k')
    if titles[i] == 'Consumption':
        ax.axhline(c_ss, lw=1, ls='--', c='k')

axs[0, 0].legend()
plt.tight_layout()
plt.show()

```



Adjusting  $\gamma$  means adjusting how much individuals prefer to smooth consumption.

Higher  $\gamma$  means individuals prefer to smooth more resulting in slower convergence to a steady state allocation.

Lower  $\gamma$  means individuals prefer to smooth less, resulting in faster convergence to a steady state allocation.

## 68.8 Yield Curves and Hicks-Arrow Prices

We return to Hicks-Arrow prices and calculate how they are related to **yields** on loans of alternative maturities.

This will let us plot a **yield curve** that graphs yields on bonds of maturities  $j = 1, 2, \dots$  against  $j = 1, 2, \dots$

We use the following formulas.

A **yield to maturity** on a loan made at time  $t_0$  that matures at time  $t > t_0$

$$r_{t_0,t} = -\frac{\log q_t^{t_0}}{t - t_0}$$

A Hicks-Arrow price system for a base-year  $t_0 \leq t$  satisfies

$$q_t^{t_0} = \beta^{t-t_0} \frac{u'(c_t)}{u'(c_{t_0})} = \beta^{t-t_0} \frac{c_t^{-\gamma}}{c_{t_0}^{-\gamma}}$$

We redefine our function for  $q$  to allow arbitrary base years, and define a new function for  $r$ , then plot both.

We begin by continuing to assume that  $t_0 = 0$  and plot things for different maturities  $t = T$ , with  $K_0$  below the steady state

```
@jit
def q_generic(pp, t0, c_path):
    # simplify notations
    β = pp.β
    u_prime = pp.u_prime

    T = len(c_path) - 1
    q_path = np.zeros(T+1-t0)
    q_path[0] = 1
    for t in range(t0+1, T+1):
        q_path[t-t0] = β ** (t-t0) * u_prime(c_path[t]) / u_prime(c_path[t0])
    return q_path

@jit
def r(pp, t0, q_path):
    '''Yield to maturity'''
    r_path = - np.log(q_path[1:]) / np.arange(1, len(q_path))
    return r_path

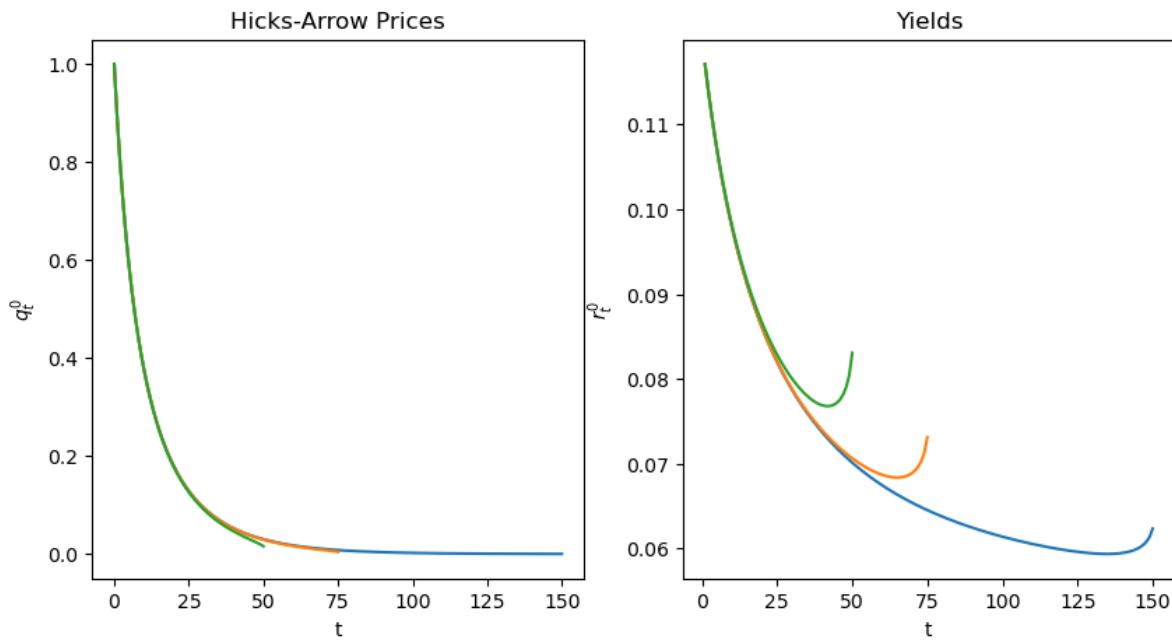
def plot_yield_curves(pp, t0, c0, k0, T_arr):
    fig, axs = plt.subplots(1, 2, figsize=(10, 5))

    for T in T_arr:
        c_path, k_path = bisection(pp, c0, k0, T, verbose=False)
        q_path = q_generic(pp, t0, c_path)
        r_path = r(pp, t0, q_path)

        axs[0].plot(range(t0, T+1), q_path)
        axs[0].set(xlabel='t', ylabel='$q_t^0$', title='Hicks-Arrow Prices')

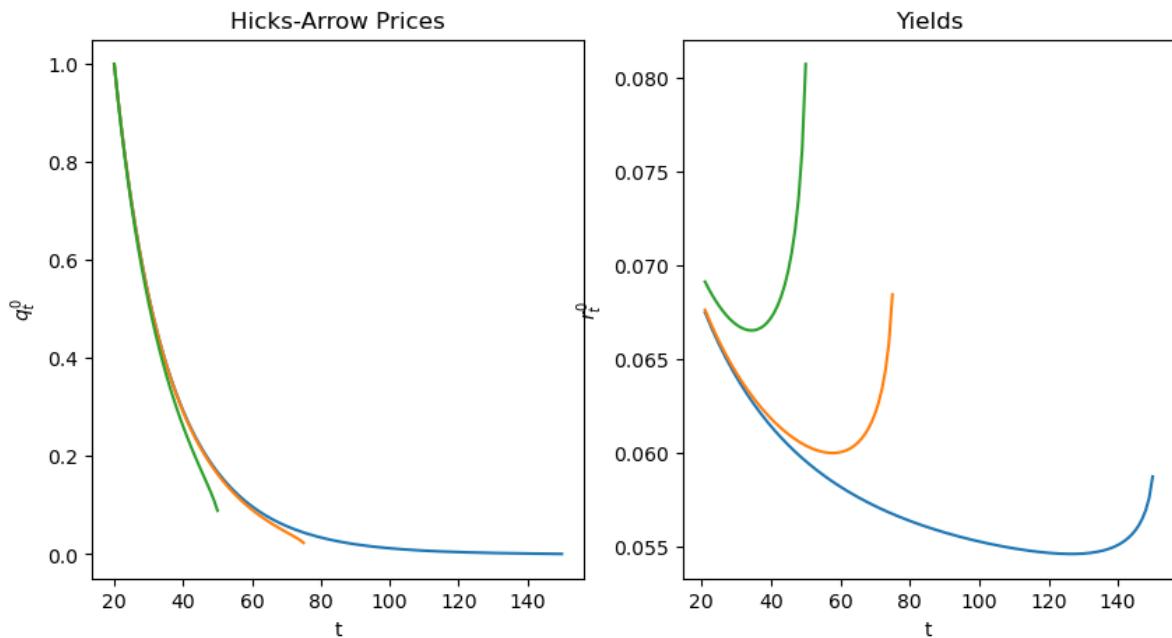
        axs[1].plot(range(t0+1, T+1), r_path)
        axs[1].set(xlabel='t', ylabel='$r_t^0$', title='Yields')
```

```
T_arr = [150, 75, 50]
plot_yield_curves(pp, 0, 0.3, k_ss/3, T_arr)
```



Now we plot when  $t_0 = 20$

```
plot_yield_curves(pp, 20, 0.3, k_ss/3, T_arr)
```



## CASS-KOOPMANS MODEL WITH DISTORTING TAXES

### 69.1 Overview

This lecture studies effects of foreseen fiscal and technology shocks on competitive equilibrium prices and quantities in a nonstochastic version of a Cass-Koopmans growth model with features described in this QuantEcon lecture [Cass-Koopmans Competitive Equilibrium](#).

This model is discussed in more detail in chapter 11 of [\[Ljungqvist and Sargent, 2018\]](#).

We use the model as a laboratory to experiment with numerical techniques for approximating equilibria and to display the structure of dynamic models in which decision makers have perfect foresight about future government decisions.

Following a classic paper by Robert E. Hall [\[Hall, 1971\]](#), we augment a nonstochastic version of the Cass-Koopmans optimal growth model with a government that purchases a stream of goods and that finances its purchases with sequences of several distorting flat-rate taxes.

Distorting taxes prevent a competitive equilibrium allocation from solving a planning problem.

Therefore, to compute an equilibrium allocation and price system, we solve a system of nonlinear difference equations consisting of the first-order conditions for decision makers and the other equilibrium conditions.

We present two ways to approximate an equilibrium:

- The first is a shooting algorithm like the one that we deployed in [Cass-Koopmans Competitive Equilibrium](#).
- The second method is a root-finding algorithm that minimizes residuals from the first-order conditions of the consumer and representative firm.

### 69.2 The Economy

#### 69.2.1 Technology

Feasible allocations satisfy

$$g_t + c_t + x_t \leq F(k_t, n_t), \quad (69.1)$$

where

- $g_t$  is government purchases of the time  $t$  good
- $x_t$  is gross investment, and
- $F(k_t, n_t)$  is a linearly homogeneous production function with positive and decreasing marginal products of capital  $k_t$  and labor  $n_t$ .

Physical capital evolves according to

$$k_{t+1} = (1 - \delta)k_t + x_t,$$

where  $\delta \in (0, 1)$  is a depreciation rate.

It is sometimes convenient to eliminate  $x_t$  from (69.1) and to represent it as as

$$g_t + c_t + k_{t+1} \leq F(k_t, n_t) + (1 - \delta)k_t.$$

## 69.2.2 Components of a competitive equilibrium

All trades occurring at time 0.

The representative household owns capital, makes investment decisions, and rents capital and labor to a representative production firm.

The representative firm uses capital and labor to produce goods with the production function  $F(k_t, n_t)$ .

A **price system** is a triple of sequences  $\{q_t, \eta_t, w_t\}_{t=0}^{\infty}$ , where

- $q_t$  is the time 0 pretax price of one unit of investment or consumption at time  $t$  ( $x_t$  or  $c_t$ ),
- $\eta_t$  is the pretax price at time  $t$  that the household receives from the firm for renting capital at time  $t$ , and
- $w_t$  is the pretax price at time  $t$  that the household receives for renting labor to the firm at time  $t$ .

The prices  $w_t$  and  $\eta_t$  are expressed in terms of time  $t$  goods, while  $q_t$  is expressed in terms of a numeraire at time 0, as in *Cass-Koopmans Competitive Equilibrium*.

The presence of a government distinguishes this lecture from *Cass-Koopmans Competitive Equilibrium*.

Government purchases of goods at time  $t$  are  $g_t \geq 0$ .

A government expenditure plan is a sequence  $g = \{g_t\}_{t=0}^{\infty}$ .

A government tax plan is a 4-tuple of sequences  $\{\tau_{ct}, \tau_{kt}, \tau_{nt}, \tau_{ht}\}_{t=0}^{\infty}$ , where

- $\tau_{ct}$  is a tax rate on consumption at time  $t$ ,
- $\tau_{kt}$  is a tax rate on rentals of capital at time  $t$ ,
- $\tau_{nt}$  is a tax rate on wage earnings at time  $t$ , and
- $\tau_{ht}$  is a lump sum tax on a consumer at time  $t$ .

Because lump-sum taxes  $\tau_{ht}$  are available, the government actually should not use any distorting taxes.

Nevertheless, we include all of these taxes because, like [Hall, 1971], they allow us to analyze how various taxes distort production and consumption decisions.

In the *experiment section*, we shall see how variations in government tax plan affect the transition path and equilibrium.

## 69.2.3 Representative Household

A representative household has preferences over nonnegative streams of a single consumption good  $c_t$  and leisure  $1 - n_t$  that are ordered by:

$$\sum_{t=0}^{\infty} \beta^t U(c_t, 1 - n_t), \quad \beta \in (0, 1), \tag{69.2}$$

where

- $U$  is strictly increasing in  $c_t$ , twice continuously differentiable, and strictly concave with  $c_t \geq 0$  and  $n_t \in [0, 1]$ .

The representative household maximizes (69.2) subject to the single budget constraint:

$$\begin{aligned} & \sum_{t=0}^{\infty} q_t \left\{ (1 + \tau_{ct})c_t + \underbrace{[k_{t+1} - (1 - \delta)k_t]}_{\text{no tax when investing}} \right\} \\ & \leq \sum_{t=0}^{\infty} q_t \left\{ \eta_t k_t - \underbrace{\tau_{kt}(\eta_t - \delta)k_t}_{\text{tax on rental return}} + (1 - \tau_{nt})w_t n_t - \tau_{ht} \right\}. \end{aligned} \quad (69.3)$$

Here we have assumed that the government gives a depreciation allowance  $\delta k_t$  from the gross rentals on capital  $\eta_t k_t$  and so collects taxes  $\tau_{kt}(\eta_t - \delta)k_t$  on rentals from capital.

### 69.2.4 Government

Government plans  $\{g_t\}_{t=0}^{\infty}$  for government purchases and taxes  $\{\tau_{ct}, \tau_{kt}, \tau_{nt}, \tau_{ht}\}_{t=0}^{\infty}$  must respect the budget constraint

$$\sum_{t=0}^{\infty} q_t g_t \leq \sum_{t=0}^{\infty} q_t \{\tau_{ct} c_t + \tau_{kt}(\eta_t - \delta)k_t + \tau_{nt} w_t n_t + \tau_{ht}\}. \quad (69.4)$$

Given a budget-feasible government policy  $\{g_t\}_{t=0}^{\infty}$  and  $\{\tau_{ct}, \tau_{kt}, \tau_{nt}, \tau_{ht}\}_{t=0}^{\infty}$  subject to (69.4),

- **Household** chooses  $\{c_t\}_{t=0}^{\infty}$ ,  $\{n_t\}_{t=0}^{\infty}$ , and  $\{k_{t+1}\}_{t=0}^{\infty}$  to maximize utility (69.2) subject to budget constraint (69.3), and
- **Firm** chooses sequences of capital  $\{k_t\}_{t=0}^{\infty}$  and  $\{n_t\}_{t=0}^{\infty}$  to maximize profits

$$\sum_{t=0}^{\infty} q_t [F(k_t, n_t) - \eta_t k_t - w_t n_t] \quad (69.5)$$

- A **feasible allocation** is a sequence  $\{c_t, x_t, n_t, k_t\}_{t=0}^{\infty}$  that satisfies feasibility condition (69.1).

## 69.3 Equilibrium

### Definition 69.3.1

A **competitive equilibrium with distorting taxes** is a **budget-feasible government policy**, a **feasible allocation**, and a **price system** for which, given the price system and the government policy, the allocation solves the household's problem and the firm's problem.

## 69.4 No-arbitrage Condition

A no-arbitrage argument implies a restriction on prices and tax rates across time.

By rearranging (69.3) and group  $k_t$  at the same  $t$ , we can get

$$\begin{aligned} \sum_{t=0}^{\infty} q_t [(1 + \tau_{ct})c_t] & \leq \sum_{t=0}^{\infty} q_t (1 - \tau_{nt})w_t n_t - \sum_{t=0}^{\infty} q_t \tau_{ht} \\ & + \sum_{t=1}^{\infty} \{[(1 - \tau_{kt})(\eta_t - \delta) + 1] q_t - q_{t-1}\} k_t \\ & + [(1 - \tau_{k0})(\eta_0 - \delta) + 1] q_0 k_0 - \lim_{T \rightarrow \infty} q_T k_{T+1} \end{aligned} \quad (69.6)$$

The household inherits a given  $k_0$  that it takes as initial condition and is free to choose  $\{c_t, n_t, k_{t+1}\}_{t=0}^{\infty}$ .

The household's budget constraint (69.3) must be bounded in equilibrium due to finite resources.

This imposes a restriction on price and tax sequences.

Specifically, for  $t \geq 1$ , the terms multiplying  $k_t$  must equal zero.

If they were strictly positive (negative), the household could arbitrarily increase (decrease) the right-hand side of (69.3) by selecting an arbitrarily large positive (negative)  $k_t$ , leading to unbounded profit or arbitrage opportunities:

- For strictly positive terms, the household could purchase large capital stocks  $k_t$  and profit from their rental services and undepreciated value.
- For strictly negative terms, the household could engage in “short selling” synthetic units of capital. Both cases would make (69.3) unbounded.

Hence, by setting the terms multiplying  $k_t$  to 0 we have the non-arbitrage condition:

$$\frac{q_t}{q_{t+1}} = [(1 - \tau_{kt+1})(\eta_{t+1} - \delta) + 1]. \quad (69.7)$$

Moreover, we have terminal condition:

$$-\lim_{T \rightarrow \infty} q_T k_{T+1} = 0. \quad (69.8)$$

Zero-profit conditions for the representative firm impose additional restrictions on equilibrium prices and quantities.

The present value of the firm's profits is

$$\sum_{t=0}^{\infty} q_t [F(k_t, n_t) - w_t n_t - \eta_t k_t].$$

Applying Euler's theorem on linearly homogeneous functions to  $F(k, n)$ , the firm's present value is:

$$\sum_{t=0}^{\infty} q_t [(F_{kt} - \eta_t)k_t + (F_{nt} - w_t)n_t].$$

No-arbitrage (or zero-profit) conditions are:

$$\eta_t = F_{kt}, \quad w_t = F_{nt}. \quad (69.9)$$

## 69.5 Household's First Order Condition

Household maximize (69.2) under (69.3).

Let  $U_1 = \frac{\partial U}{\partial c}, U_2 = \frac{\partial U}{\partial (1-n)} = -\frac{\partial U}{\partial n}$ , we can derive FOC from the Lagrangian

$$\mathcal{L} = \sum_{t=0}^{\infty} \beta^t U(c_t, 1 - n_t) + \mu \left( \sum_{t=0}^{\infty} q_t [(1 + \tau_{ct})c_t - (1 - \tau_{nt})w_t n_t + ...] \right),$$

First-order necessary conditions for the representative household's problem are

$$\frac{\partial \mathcal{L}}{\partial c_t} = \beta^t U_1(c_t, 1 - n_t) - \mu q_t (1 + \tau_{ct}) = 0 \quad (69.10)$$

and

$$\frac{\partial \mathcal{L}}{\partial n_t} = \beta^t (-U_2(c_t, 1 - n_t)) - \mu q_t (1 - \tau_{nt}) w_t = 0 \quad (69.11)$$

Rearranging (69.10) and (69.11), we have

$$\beta^t U_1(c_t, 1 - n_t) = \beta^t U_{1t} = \mu q_t(1 + \tau_{ct}), \quad (69.12)$$

$$\beta^t U_2(c_t, 1 - n_t) = \beta^t U_{2t} = \mu q_t(1 - \tau_{nt})w_t. \quad (69.13)$$

Plugging (69.12) into (69.8) and replacing  $q_t$ , we get terminal condition

$$-\lim_{T \rightarrow \infty} \beta^T \frac{U_{1T}}{(1 + \tau_{cT})} k_{T+1} = 0. \quad (69.14)$$

## 69.6 Computing Equilibria

To compute an equilibrium, we seek a price system  $\{q_t, \eta_t, w_t\}$ , a budget feasible government policy  $\{g_t, \tau_t\} \equiv \{g_t, \tau_{ct}, \tau_{nt}, \tau_{kt}, \tau_{ht}\}$ , and an allocation  $\{c_t, n_t, k_{t+1}\}$  that solve a system of nonlinear difference equations consisting of

- feasibility condition (69.1), no-arbitrage condition for household (69.7) and firms (69.9), household's first order conditions (69.12) and (69.13).
- an initial condition  $k_0$  and a terminal condition (69.14).

## 69.7 Python Code

We require the following imports

```
import numpy as np
from scipy.optimize import root
import matplotlib.pyplot as plt
from collections import namedtuple
from mpmath import mp, mpf
from warnings import warn

# Set the precision
mp.dps = 40
mp.pretty = True
```

We use the `mpmath` library to perform high-precision arithmetic in the shooting algorithm in cases where the solution diverges due to numerical instability.

### Note

In the functions below, we include routines to handle the growth component, which will be discussed further in the section *Exogenous growth*.

We include them here to avoid code duplication.

We set the following parameters

```
# Create a namedtuple to store the model parameters
Model = namedtuple("Model",
                   ["β", "γ", "δ", "α", "A"])
```

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```

def create_model( $\beta=0.95$ , # discount factor
                  $\gamma=2.0$ , # relative risk aversion coefficient
                  $\delta=0.2$ , # depreciation rate
                  $\alpha=0.33$ , # capital share
                  $A=1.0$  # TFP
                 ) :
    """Create a model instance."""
    return Model( $\beta=\beta$ ,  $\gamma=\gamma$ ,  $\delta=\delta$ ,  $\alpha=\alpha$ ,  $A=A$ )
model = create_model()

# Total number of periods
S = 100
    
```

### 69.7.1 Inelastic Labor Supply

In this lecture, we consider the special case where  $U(c, 1 - n) = u(c)$  and  $f(k) := F(k, 1)$ .

We rewrite (69.1) with  $f(k) := F(k, 1)$ ,

$$k_{t+1} = f(k_t) + (1 - \delta)k_t - g_t - c_t. \quad (69.15)$$

```

def next_k( $k_t$ ,  $g_t$ ,  $c_t$ , model,  $\mu_t=1$ ):
    """
    Capital next period:  $k_{t+1} = f(k_t) + (1 - \delta) * k_t - c_t - g_t$ 
    with optional growth adjustment:  $k_{t+1} = (f(k_t) + (1 - \delta) * k_t - c_t - g_t) / \mu_{t+1}$ 
    """
    return (f( $k_t$ , model) + (1 - model. $\delta$ ) *  $k_t - g_t - c_t) / \mu_t$ 
```

By the properties of a linearly homogeneous production function, we have  $F_k(k, n) = f'(k)$  and  $F_n(k, 1) = f(k, 1) - f'(k)k$ .

Substituting (69.12), (69.9), and (69.15) into (69.7), we obtain the Euler equation

$$\begin{aligned} & \frac{u'(f(k_t) + (1 - \delta)k_t - g_t - k_{t+1})}{(1 + \tau_{ct})} \\ & - \beta \frac{u'(f(k_{t+1}) + (1 - \delta)k_{t+1} - g_{t+1} - k_{t+2})}{(1 + \tau_{ct+1})} \\ & \times [(1 - \tau_{kt+1})(f'(k_{t+1}) - \delta) + 1] = 0. \end{aligned} \quad (69.16)$$

This can be simplified to:

$$u'(c_t) = \beta u'(c_{t+1}) \frac{(1 + \tau_{ct})}{(1 + \tau_{ct+1})} [(1 - \tau_{kt+1})(f'(k_{t+1}) - \delta) + 1]. \quad (69.17)$$

Equation (69.17) will appear prominently in our equilibrium computation algorithms.

## 69.7.2 Steady state

Tax rates and government expenditures act as **forcing functions** for difference equations (69.15) and (69.17).

Define  $z_t = [g_t, \tau_{kt}, \tau_{ct}]'$ .

Represent the second-order difference equation as:

$$H(k_t, k_{t+1}, k_{t+2}; z_t, z_{t+1}) = 0. \quad (69.18)$$

We assume that a government policy reaches a steady state such that  $\lim_{t \rightarrow \infty} z_t = \bar{z}$  and that the steady state prevails for  $t > T$ .

The terminal steady-state capital stock  $\bar{k}$  satisfies:

$$H(\bar{k}, \bar{k}, \bar{k}, \bar{z}, \bar{z}) = 0.$$

From difference equation (69.17), we can infer a restriction on the steady-state:

$$\begin{aligned} u'(\bar{c}) &= \beta u'(\bar{c}) \frac{(1 + \bar{\tau}_c)}{(1 + \bar{\tau}_c)} [(1 - \bar{\tau}_k)(f'(\bar{k}) - \delta) + 1]. \\ \implies 1 &= \beta[(1 - \bar{\tau}_k)(f'(\bar{k}) - \delta) + 1]. \end{aligned} \quad (69.19)$$

## 69.7.3 Other equilibrium quantities and prices

*Price:*

$$q_t = \frac{\beta^t u'(c_t)}{u'(c_0)} \quad (69.20)$$

```
def compute_q_path(c_path, model, S=100, A_path=None):
    """
    Compute q path: q_t = (\beta^t * u'(c_t)) / u'(c_0)
    with optional A_path for growth models.
    """
    A = np.ones_like(c_path) if A_path is None else np.asarray(A_path)
    q_path = np.zeros_like(c_path)
    for t in range(S):
        q_path[t] = (model.beta ** t * u_prime(c_path[t], model, A[t])) / u_prime(c_path[0], model, A[0])
    return q_path
```

*Capital rental rate*

$$\eta_t = f'(k_t)$$

```
def compute_eta_path(k_path, model, S=100, A_path=None):
    """
    Compute \eta path: \eta_t = f'(k_t)
    with optional A_path for growth models.
    """
    A = np.ones_like(k_path) if A_path is None else np.asarray(A_path)
    eta_path = np.zeros_like(k_path)
    for t in range(S):
        eta_path[t] = f_prime(k_path[t], model, A[t])
    return eta_path
```

*Labor rental rate:*

$$w_t = f(k_t) - k_t f'(k_t)$$

```
def compute_w_path(k_path, n_path, model, S=100, A_path=None):
    """
    Compute w path: w_t = f(k_t) - k_t * f'(k_t)
    with optional A_path for growth models.
    """
    A = np.ones_like(k_path) if A_path is None else np.asarray(A_path)
    w_path = np.zeros_like(k_path)
    for t in range(S):
        w_path[t] = f(k_path[t], model, A[t]) - k_path[t] * n_path[t]
    return w_path
```

*Gross one-period return on capital:*

$$\bar{R}_{t+1} = \frac{(1 + \tau_{ct})}{(1 + \tau_{ct+1})} [(1 - \tau_{kt+1})(f'(k_{t+1}) - \delta) + 1] = \frac{(1 + \tau_{ct})}{(1 + \tau_{ct+1})} R_{t,t+1} \quad (69.21)$$

```
def compute_R_bar(t_ct, t_ctp1, t_ktp1, k_tp1, model):
    """
    Gross one-period return on capital:
    R_bar = [(1 + \tau_c_t) / (1 + \tau_c_{t+1})]
            * { [1 - \tau_k_{t+1}] * [f'(k_{t+1}) - \delta] + 1 }
    """
    return ((1 + \tau_ct) / (1 + \tau_ctp1)) * (
        (1 - \tau_ktp1) * (f_prime(k_tp1, model) - model.\delta) + 1)
```

```
def compute_R_bar_path(shocks, k_path, model, S=100):
    """
    Compute R_bar path over time.
    """
    R_bar_path = np.zeros(S + 1)
    for t in range(S):
        R_bar_path[t] = compute_R_bar(
            shocks['\tau_c'][t], shocks['\tau_c'][t + 1], shocks['\tau_k'][t + 1],
            k_path[t + 1], model)
    R_bar_path[S] = R_bar_path[S - 1]
    return R_bar_path
```

*One-period discount factor:*

$$R_{t,t+1}^{-1} = \frac{q_{t+1}}{q_t} = m_{t,t+1} = \beta \frac{u'(c_{t+1})}{u'(c_t)} \frac{(1 + \tau_{ct})}{(1 + \tau_{ct+1})} \quad (69.22)$$

*Net one-period rate of interest:*

$$r_{t,t+1} \equiv R_{t,t+1} - 1 = (1 - \tau_{k,t+1})(f'(k_{t+1}) - \delta) \quad (69.23)$$

By (69.22) and  $r_{t,t+1} = -\ln(\frac{q_{t+1}}{q_t})$ , we have

$$R_{t,t+s} = e^{s \cdot r_{t,t+s}}.$$

Then by (69.23), we have

$$\frac{q_{t+s}}{q_t} = e^{-s \cdot r_{t,t+s}}.$$

Rearranging the above equation, we have

$$r_{t,t+s} = -\frac{1}{s} \ln \left( \frac{q_{t+s}}{q_t} \right).$$

```
def compute_rts_path(q_path, s, t):
    """
    Compute r path:
    r_t,t+s = - (1/s) * ln(q_{t+s} / q_t)
    """
    s = np.arange(1, S + 1)
    q_path = np.array([float(q) for q in q_path])

    with np.errstate(divide='ignore', invalid='ignore'):
        rts_path = - np.log(q_path[t + s] / q_path[t]) / s
    return rts_path
```

## 69.8 Some functional forms

We assume that the representative household's period utility has the following CRRA (constant relative risk aversion) form

$$u(c) = \frac{c^{1-\gamma}}{1-\gamma}$$

```
def u_prime(c, model, A_t=1):
    """
    Marginal utility: u'(c) = c^{-Y}
    with optional technology adjustment: u'(cA) = (cA)^{-Y}
    """
    return (c * A_t) ** (-model.Y)
```

By substituting (69.21) into (69.17), we obtain

$$c_{t+1} = c_t \left[ \beta \frac{(1 + \tau_{ct})}{(1 + \tau_{ct+1})} [(1 - \tau_{k,t+1})(f'(k_{t+1}) - \delta) + 1] \right]^{\frac{1}{\gamma}} = c_t [\beta \bar{R}_{t+1}]^{\frac{1}{\gamma}} \quad (69.24)$$

```
def next_c(c_t, R_bar, model, mu_t=1):
    """
    Consumption next period: c_{t+1} = c_t * (\beta * \bar{R})^{1/Y}
    with optional growth adjustment: c_{t+1} = c_t * (\beta * R_bar)^{1/Y} * \mu_{t+1}^{-1}
    """
    return c_t * (model.beta * R_bar) ** (1 / model.Y) / mu_t
```

For the production function we assume a Cobb-Douglas form:

$$F(k, 1) = Ak^\alpha$$

```
def f(k, model, A=1):
    """
    Production function: f(k) = A * k^{\alpha}
    """
    return A * k ** model.a

def f_prime(k, model, A=1):
```

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```

"""
Marginal product of capital: f'(k) = a * A * k^{a - 1}
"""

return model.a * A * k ** (model.a - 1)

```

## 69.9 Computation

We describe two ways to compute an equilibrium:

- a shooting algorithm
- a residual-minimization method that focuses on imposing Euler equation (69.17) and the feasibility condition (69.15).

### 69.9.1 Shooting Algorithm

This algorithm deploys the following steps.

1. Solve the equation (69.19) for the terminal steady-state capital  $\bar{k}$  that corresponds to the permanent policy vector  $\bar{z}$ .
2. Select a large time index  $S \gg T$ , guess an initial consumption rate  $c_0$ , and use the equation (69.15) to solve for  $k_1$ .
3. Use the equation (69.24) to determine  $c_{t+1}$ . Then, apply the equation (69.15) to compute  $k_{t+2}$ .
4. Iterate step 3 to compute candidate values  $\hat{k}_t$  for  $t = 1, \dots, S$ .
5. Compute the difference  $\hat{k}_S - \bar{k}$ . If  $|\hat{k}_S - \bar{k}| > \epsilon$  for some small  $\epsilon$ , adjust  $c_0$  and repeat steps 2-5.
6. Adjust  $c_0$  iteratively using the bisection method to find a value that ensures  $|\hat{k}_S - \bar{k}| < \epsilon$ .

The following code implements these steps.

```

# Steady-state calculation
def steady_states(model, g_ss, tau_k_ss=0.0, mu_ss=None):
    """
    Calculate steady state values for capital and
    consumption with optional A_path for growth models.
    """

    beta, delta, alpha, y = model.beta, model.delta, model.alpha, model.y

    A = model.A or 1.0

    # growth-adjustment in the numerator: mu^y or 1
    mu_eff = mu_ss**y if mu_ss is not None else 1.0

    num = delta + (mu_eff/beta - 1) / (1 - tau_k_ss)
    k_ss = (num / (alpha * A)) ** (1 / (alpha - 1))

    c_ss = (
        A * k_ss**alpha - delta * k_ss - g_ss
        if mu_ss is None
        else k_ss**alpha + (1 - delta - mu_ss) * k_ss - g_ss
    )

```

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```

)
return k_ss, c_ss

def shooting_algorithm(
    c0, k0, shocks, S, model, A_path=None):
    """
    Shooting algorithm for given initial c0 and k0
    with optional A_path for growth models.
    """
    # unpack & mpf-ify shocks, fill μ with ones if missing
    g = np.array(list(map(mpf, shocks['g'])), dtype=object)
    τ_c = np.array(list(map(mpf, shocks['τ_c'])), dtype=object)
    τ_k = np.array(list(map(mpf, shocks['τ_k'])), dtype=object)
    μ = (np.array(list(map(mpf, shocks['μ']))), dtype=object)
        if 'μ' in shocks else np.ones_like(g))
    A = np.ones_like(g) if A_path is None else A_path

    k_path = np.empty(S+1, dtype=object)
    c_path = np.empty(S+1, dtype=object)
    k_path[0], c_path[0] = mpf(k0), mpf(c0)

    for t in range(S):
        k_t, c_t = k_path[t], c_path[t]
        k_tp1 = next_k(k_t, g[t], c_t, model, μ[t+1])
        if k_tp1 < 0:
            return None, None
        k_path[t+1] = k_tp1

        R_bar = compute_R_bar(
            τ_c[t], τ_c[t+1], τ_k[t+1], k_tp1, model
        )
        c_tp1 = next_c(c_t, R_bar, model, μ[t+1])
        if c_tp1 < 0:
            return None, None
        c_path[t+1] = c_tp1

    return k_path, c_path

def bisection_c0(
    c0_guess, k0, shocks, S, model, tol=mpf('1e-6'),
    max_iter=1000, verbose=False, A_path=None):
    """
    Bisection method to find initial c0
    """
    # steady-state uses last shocks (μ=1 if missing)
    g_last = mpf(shocks['g'][-1])
    τ_k_last = mpf(shocks['τ_k'][-1])
    μ_last = mpf(shocks['μ'][-1]) if 'μ' in shocks else mpf('1')
    k_ss_fin, _ = steady_states(model, g_last, τ_k_last, μ_last)

    c0_lo, c0_hi = mpf('0'), f(k_ss_fin, model)
    c0 = mpf(c0_guess)

    for i in range(1, max_iter+1):
        k_path, _ = shooting_algorithm(c0, k0, shocks, S, model, A_path)

```

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```

if k_path is None:
    if verbose:
        print(f"[{i}] shoot failed at c0={c0}")
    c0_hi = c0
else:
    err = k_path[-1] - k_ss_fin
    if verbose and i % 100 == 0:
        print(f"[{i}] c0={c0}, err={err}")
    if abs(err) < tol:
        if verbose:
            print(f"Converged after {i} iter")
        return c0
    # update bounds in one line
    c0_lo, c0_hi = (c0, c0_hi) if err > 0 else (c0_lo, c0)
    c0 = (c0_lo + c0_hi) / mpf('2')

warn(f"bisection did not converge after {max_iter} iters; returning c0={c0}")
return c0

def run_shooting(
    shocks, S, model, A_path=None,
    c0_finder=bisection_c0, shooter=shooting_algorithm):
    """
    Compute initial SS, find c0, and return [k,c] paths
    with optional A_path for growth models.
    """
    # initial SS at t=0 (μ=1 if missing)
    g0 = mpf(shocks['g'][0])
    τ_k0 = mpf(shocks['τ_k'][0])
    μ0 = mpf(shocks['μ'][0]) if 'μ' in shocks else mpf('1')
    k0, c0 = steady_states(model, g0, τ_k0, μ0)

    optimal_c0 = c0_finder(c0, k0, shocks, S, model, A_path=A_path)
    print(f"Model: {model}\nOptimal initial consumption c0 = {mpf(optimal_c0)}")

    k_path, c_path = shooter(optimal_c0, k0, shocks, S, model, A_path)
    return np.column_stack([k_path, c_path])

```

## 69.9.2 Experiments

Let's run some experiments.

1. A foreseen once-and-for-all increase in  $g$  from 0.2 to 0.4 occurring in period 10,
2. A foreseen once-and-for-all increase in  $\tau_c$  from 0.0 to 0.2 occurring in period 10,
3. A foreseen once-and-for-all increase in  $\tau_k$  from 0.0 to 0.2 occurring in period 10, and
4. A foreseen one-time increase in  $g$  from 0.2 to 0.4 in period 10, after which  $g$  reverts to 0.2 permanently.

To start, we prepare sequences that we'll used to initialize our iterative algorithm.

We will start from an initial steady state and apply shocks at an the indicated time.

```

def plot_results(
    solution, k_ss, c_ss, shocks, shock_param, axes, model,

```

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```

A_path=None, label='', linestyle='-', T=40):
"""
Plot simulation results (k, c, R, η, and a policy shock)
with optional A_path for growth models.
"""

k_path = solution[:, 0]
c_path = solution[:, 1]
T = min(T, k_path.size)

# handle growth parameters
μ0 = shocks['μ'][0] if 'μ' in shocks else 1.0
A0 = A_path[0] if A_path is not None else (model.A or 1.0)

# steady-state lines
R_bar_ss = (1 / model.β) * (μ0**model.γ)
η_ss      = model.α * A0 * k_ss**(model.α - 1)

# plot k
axes[0].plot(k_path[:T], linestyle=linestyle, label=label)
axes[0].axhline(k_ss, linestyle='--', color='black')
axes[0].set_title('k')

# plot c
axes[1].plot(c_path[:T], linestyle=linestyle, label=label)
axes[1].axhline(c_ss, linestyle='--', color='black')
axes[1].set_title('c')

# plot R bar
S_full      = k_path.size - 1
R_bar_path = compute_R_bar_path(shocks, k_path, model, S_full)
axes[2].plot(R_bar_path[:T], linestyle=linestyle, label=label)
axes[2].axhline(R_bar_ss, linestyle='--', color='black')
axes[2].set_title(r'$\bar{R}$')

# plot η
η_path = compute_η_path(k_path, model, S_full)
axes[3].plot(η_path[:T], linestyle=linestyle, label=label)
axes[3].axhline(η_ss, linestyle='--', color='black')
axes[3].set_title(r'$\eta$')

# plot shock
shock_series = np.array(shocks[shock_param], dtype=object)
axes[4].plot(shock_series[:T], linestyle=linestyle, label=label)
axes[4].axhline(shock_series[0], linestyle='--', color='black')
axes[4].set_title(rf'$\${shock_param}\$')

if label:
    for ax in axes[:5]:
        ax.legend()

```

### Experiment 1: Foreseen once-and-for-all increase in $g$ from 0.2 to 0.4 in period 10

The figure below shows consequences of a foreseen permanent increase in  $g$  at  $t = T = 10$  that is financed by an increase in lump-sum taxes

```
# Define shocks as a dictionary
shocks = {
```

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```

'g': np.concatenate(
    (np.repeat(0.2, 10), np.repeat(0.4, S - 9))
),
't_c': np.repeat(0.0, S + 1),
't_k': np.repeat(0.0, S + 1)
}

k_ss_initial, c_ss_initial = steady_states(model,
                                              shocks['g'][0],
                                              shocks['t_k'][0])

print(f"Steady-state capital: {k_ss_initial:.4f}")
print(f"Steady-state consumption: {c_ss_initial:.4f}")

solution = run_shooting(shocks, S, model)

fig, axes = plt.subplots(2, 3, figsize=(10, 8))
axes = axes.flatten()

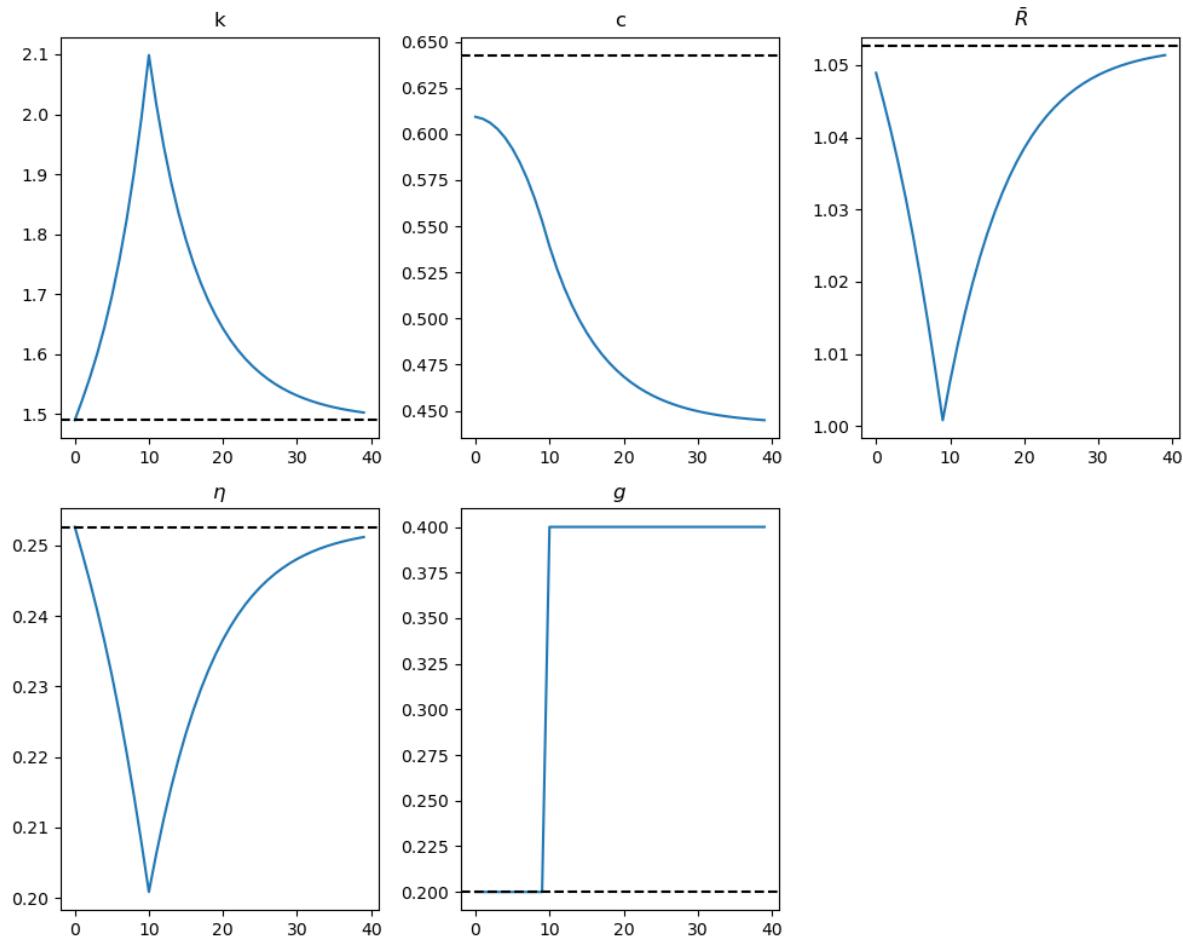
plot_results(solution, k_ss_initial,
             c_ss_initial, shocks, 'g', axes, model, T=40)

for ax in axes[5:]:
    fig.delaxes(ax)

plt.tight_layout()
plt.show()
```

```

Steady-state capital: 1.4900
Steady-state consumption: 0.6426
Model: Model(β=0.95, γ=2.0, δ=0.2, α=0.33, A=1.0)
Optimal initial consumption c0 = 0.6092419528879239645312185699727132533517
```



The above figures indicate that an equilibrium **consumption smoothing** mechanism is at work, driven by the representative consumer's preference for smooth consumption paths coming from the curvature of its one-period utility function.

- The steady-state value of the capital stock remains unaffected:
  - This follows from the fact that  $g$  disappears from the steady state version of the Euler equation ((69.19)).
- Consumption begins to decline gradually before time  $T$  due to increased government consumption:
  - Households reduce consumption to offset government spending, which is financed through increased lump-sum taxes.
  - The competitive economy signals households to consume less through an increase in the stream of lump-sum taxes.
  - Households, caring about the present value rather than the timing of taxes, experience an adverse wealth effect on consumption, leading to an immediate response.
- Capital gradually accumulates between time 0 and  $T$  due to increased savings and reduces gradually after time  $T$ :
  - This temporal variation in capital stock smooths consumption over time, driven by the representative consumer's consumption-smoothing motive.

Let's collect the procedures used above into a function that runs the solver and draws plots for a given experiment

The following figure compares responses to a foreseen increase in  $g$  at  $t = 10$  for two economies:

- our original economy with  $\gamma = 2$ , shown in the solid line, and

- an otherwise identical economy with  $\gamma = 0.2$ .

This comparison interest us because the utility curvature parameter  $\gamma$  governs the household's willingness to substitute consumption over time, and thus it preferences about smoothness of consumption paths over time.

```
# Solve the model using shooting
solution = run_shooting(shocks, S, model)

# Compute the initial steady states
k_ss_initial, c_ss_initial = steady_states(model,
                                              shocks['g'][0],
                                              shocks['tau_k'][0])

# Plot the solution for y=2
fig, axes = plt.subplots(2, 3, figsize=(10, 8))
axes = axes.flatten()

label = fr"$\gamma = {model.y}$"
plot_results(solution, k_ss_initial, c_ss_initial,
             shocks, 'g', axes, model, label=label,
             T=40)

# Solve and plot the result for y=0.2
model_y2 = create_model(y=0.2)
solution = run_shooting(shocks, S, model_y2)

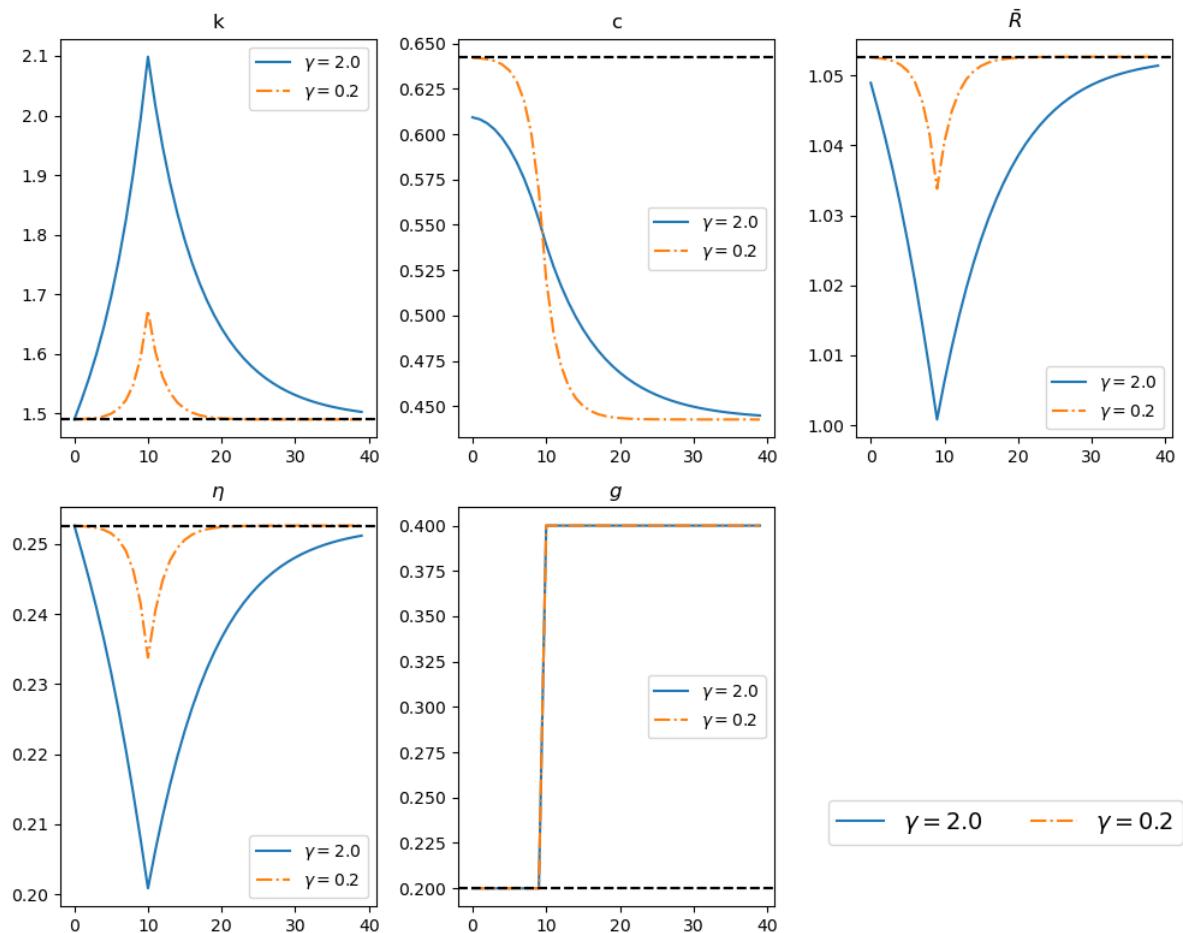
plot_results(solution, k_ss_initial, c_ss_initial,
             shocks, 'g', axes, model_y2,
             label=fr"$\gamma = {model_y2.y}$",
             linestyle='-.', T=40)

handles, labels = axes[0].get_legend_handles_labels()
fig.legend(handles, labels, loc='lower right',
           ncol=3, fontsize=14, bbox_to_anchor=(1, 0.1))

for ax in axes[5:]:
    fig.delaxes(ax)

plt.tight_layout()
plt.show()
```

```
Model: Model(beta=0.95, gamma=2.0, delta=0.2, alpha=0.33, A=1.0)
Optimal initial consumption c0 = 0.6092419528879239645312185699727132533517
Model: Model(beta=0.95, gamma=0.2, delta=0.2, alpha=0.33, A=1.0)
Optimal initial consumption c0 = 0.6420330412987902926414768724607623681745
```



The outcomes indicate that lowering  $\gamma$  affects both the consumption and capital stock paths because - it increases the representative consumer's willingness to substitute consumption across time:

- Consumption path:
  - When  $\gamma = 0.2$ , consumption becomes less smooth compared to  $\gamma = 2$ .
  - For  $\gamma = 0.2$ , consumption mirrors the government expenditure path more closely, staying higher until  $t = 10$ .
- Capital stock path:
  - With  $\gamma = 0.2$ , there are smaller build-ups and drawdowns of capital stock.
  - There are also smaller fluctuations in  $\bar{R}$  and  $\eta$ .

Let's write another function that runs the solver and draws plots for these two experiments

Now we plot other equilibrium quantities:

```
def plot_prices(solution, c_ss, shock_param, axes,
               model, label='-', linestyle='-', T=40):
    """
    Compares and plots prices
    """
    a, β, δ, γ, A = model.a, model.β, model.δ, model.γ, model.A

    k_path = solution[:, 0]
    c_path = solution[:, 1]
```

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```

# Plot for c
axes[0].plot(c_path[:T], linestyle=linestyle, label=label)
axes[0].axhline(c_ss, linestyle='--', color='black')
axes[0].set_title('c')

# Plot for q
q_path = compute_q_path(c_path, model, S=S)
axes[1].plot(q_path[:T], linestyle=linestyle, label=label)
axes[1].plot(beta**np.arange(T), linestyle='--', color='black')
axes[1].set_title('q')

# Plot for r_{t,t+1}
R_bar_path = compute_R_bar_path(shocks, k_path, model, S)
axes[2].plot(R_bar_path[:T] - 1, linestyle=linestyle, label=label)
axes[2].axhline(1 / beta - 1, linestyle='--', color='black')
axes[2].set_title('$r_{t,t+1}$')

# Plot for r_{t,t+s}
for style, s in zip(['-', '-.', '--'], [0, 10, 60]):
    rts_path = compute_rts_path(q_path, T, s)
    axes[3].plot(rts_path, linestyle=style,
                 color='black' if style == '--' else None,
                 label=f'$t={s}$')
axes[3].set_xlabel('s')
axes[3].set_title('$r_{t,t+s}$')

# Plot for g
axes[4].plot(shocks[shock_param][:T], linestyle=linestyle, label=label)
axes[4].axhline(shocks[shock_param][0], linestyle='--', color='black')
axes[4].set_title(shock_param)

```

For  $\gamma = 2$  again, the next figure describes the response of  $q_t$  and the term structure of interest rates to a foreseen increase in  $g_t$  at  $t = 10$

```

solution = run_shooting(shocks, S, model)

fig, axes = plt.subplots(2, 3, figsize=(10, 8))
axes = axes.flatten()

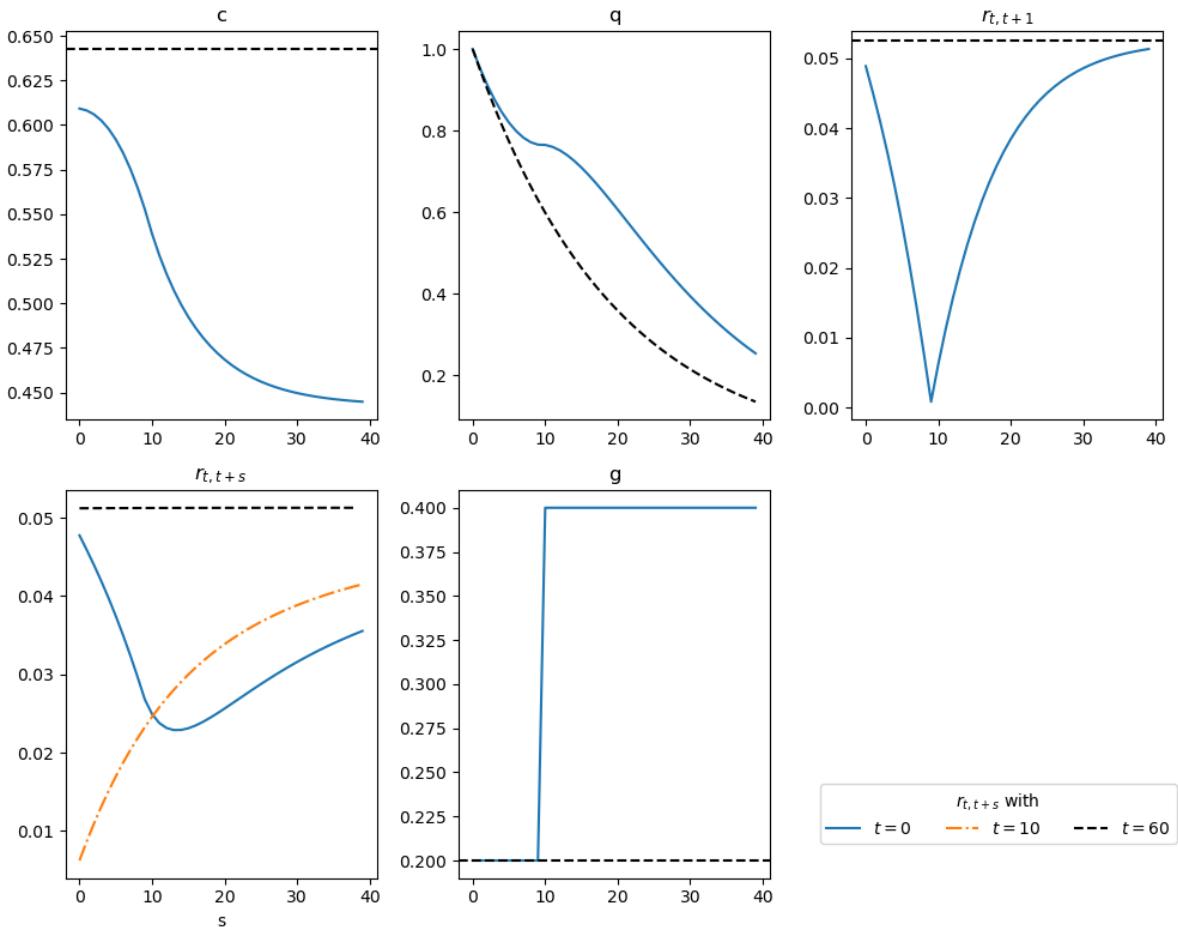
plot_prices(solution, c_ss_initial, 'g', axes, model, T=40)

for ax in axes[5:]:
    fig.delaxes(ax)

handles, labels = axes[3].get_legend_handles_labels()
fig.legend(handles, labels, title=r"$r_{t,t+s}$ with ", loc='lower right',
           ncol=3, fontsize=10, bbox_to_anchor=(1, 0.1))
plt.tight_layout()
plt.show()

```

Model: Model( $\beta=0.95$ ,  $\gamma=2.0$ ,  $\delta=0.2$ ,  $\alpha=0.33$ ,  $A=1.0$ )  
 Optimal initial consumption  $c_0 = 0.6092419528879239645312185699727132533517$



The second panel on the top compares  $q_t$  for the initial steady state with  $q_t$  after the increase in  $g$  is foreseen at  $t = 0$ , while the third panel compares the implied short rate  $r_t$ .

The fourth panel shows the term structure of interest rates at  $t = 0$ ,  $t = 10$ , and  $t = 60$ .

Notice that, by  $t = 60$ , the system has converged to the new steady state, and the term structure of interest rates becomes flat.

At  $t = 10$ , the term structure of interest rates is upward sloping.

This upward slope reflects the expected increase in the rate of growth of consumption over time, as shown in the consumption panel.

At  $t = 0$ , the term structure of interest rates exhibits a “U-shaped” pattern:

- It declines until maturity at  $s = 10$ .
- After  $s = 10$ , it increases for longer maturities.

This pattern aligns with the pattern of consumption growth in the first two figures, which declines at an increasing rate until  $t = 10$  and then declines at a decreasing rate afterward.

#### Experiment 2: Foreseen once-and-for-all increase in $\tau_c$ from 0.0 to 0.2 in period 10

With an inelastic labor supply, the Euler equation (69.16) and the other equilibrium conditions show that

- constant consumption taxes do not distort decisions, but
- anticipated changes in them do.

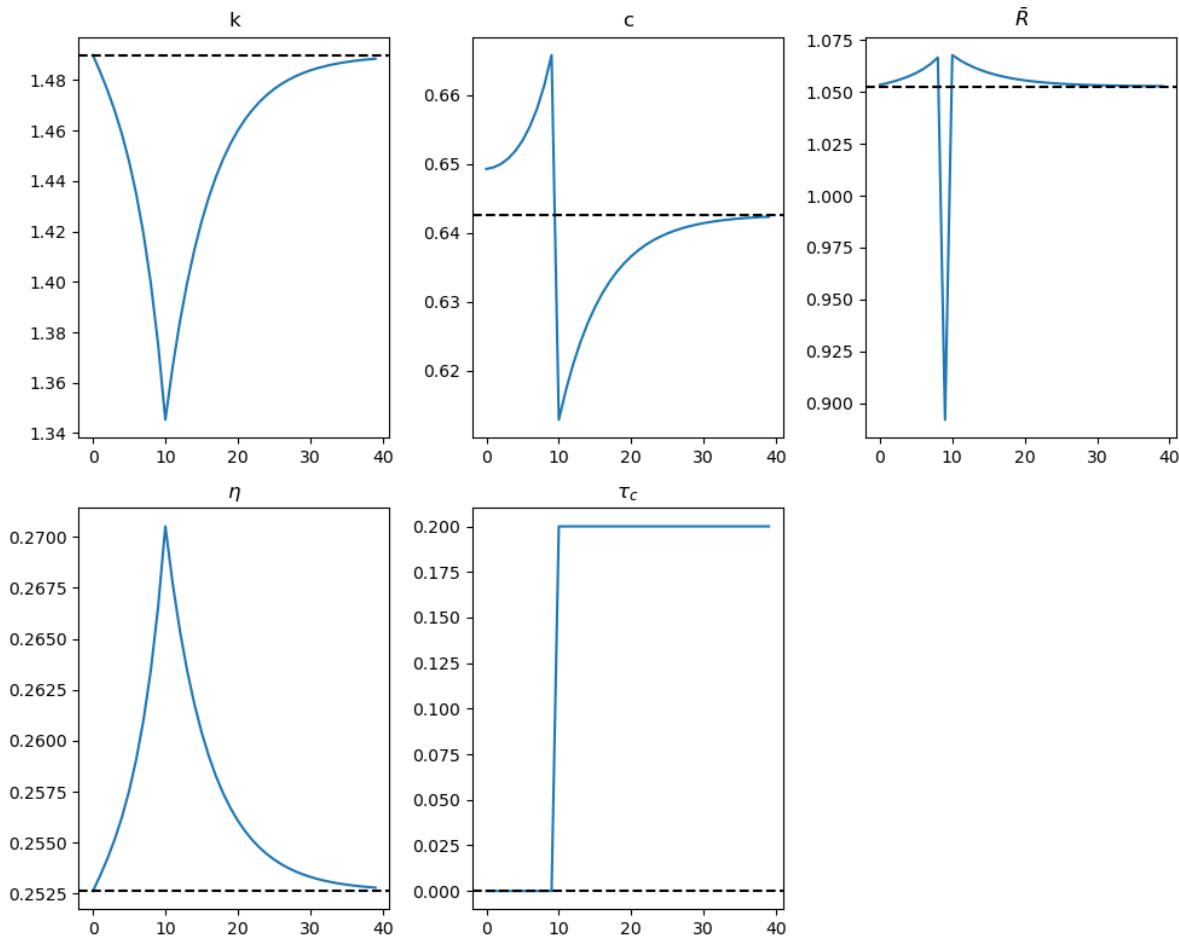
Indeed, (69.16) or (69.17) indicates that a foreseen increase in  $\tau_{ct}$  (i.e., a decrease in  $(1 + \tau_{ct}) (1 + \tau_{ct+1})$ ) operates like an increase in  $\tau_{kt}$ .

The following figure portrays the response to a foreseen increase in the consumption tax  $\tau_c$ .

```
shocks = {
    'g': np.repeat(0.2, S + 1),
    'τ_c': np.concatenate((np.repeat(0.0, 10), np.repeat(0.2, S - 9))),
    'τ_k': np.repeat(0.0, S + 1)
}

experiment_model(shocks, S, model,
                 solver=run_shooting,
                 plot_func=plot_results,
                 policy_shock='τ_c')
```

```
Steady-state capital: 1.4900
Steady-state consumption: 0.6426
-----
Model: Model(β=0.95, γ=2.0, δ=0.2, α=0.33, A=1.0)
Optimal initial consumption c0 = 0.6492795614681543372301864705195788398396
```



Evidently all variables in the figures above eventually return to their initial steady-state values.

The anticipated increase in  $\tau_{ct}$  leads to variations in consumption and capital stock across time:

- At  $t = 0$ :
  - Anticipation of the increase in  $\tau_c$  causes an *immediate jump in consumption*.
  - This is followed by a *consumption binge* that sends the capital stock downward until  $t = T = 10$ .
- Between  $t = 0$  and  $t = T = 10$ :
  - The decline in the capital stock raises  $\bar{R}$  over time.
  - The equilibrium conditions require the growth rate of consumption to rise until  $t = T$ .
- At  $t = T = 10$ :
  - The jump in  $\tau_c$  depresses  $\bar{R}$  below 1, causing a *sharp drop in consumption*.
- After  $T = 10$ :
  - The effects of anticipated distortion are over, and the economy gradually adjusts to the lower capital stock.
  - Capital must now rise, requiring *austerity*—consumption plummets after  $t = T$ , indicated by lower levels of consumption.
  - The interest rate gradually declines, and consumption grows at a diminishing rate along the path to the terminal steady-state.

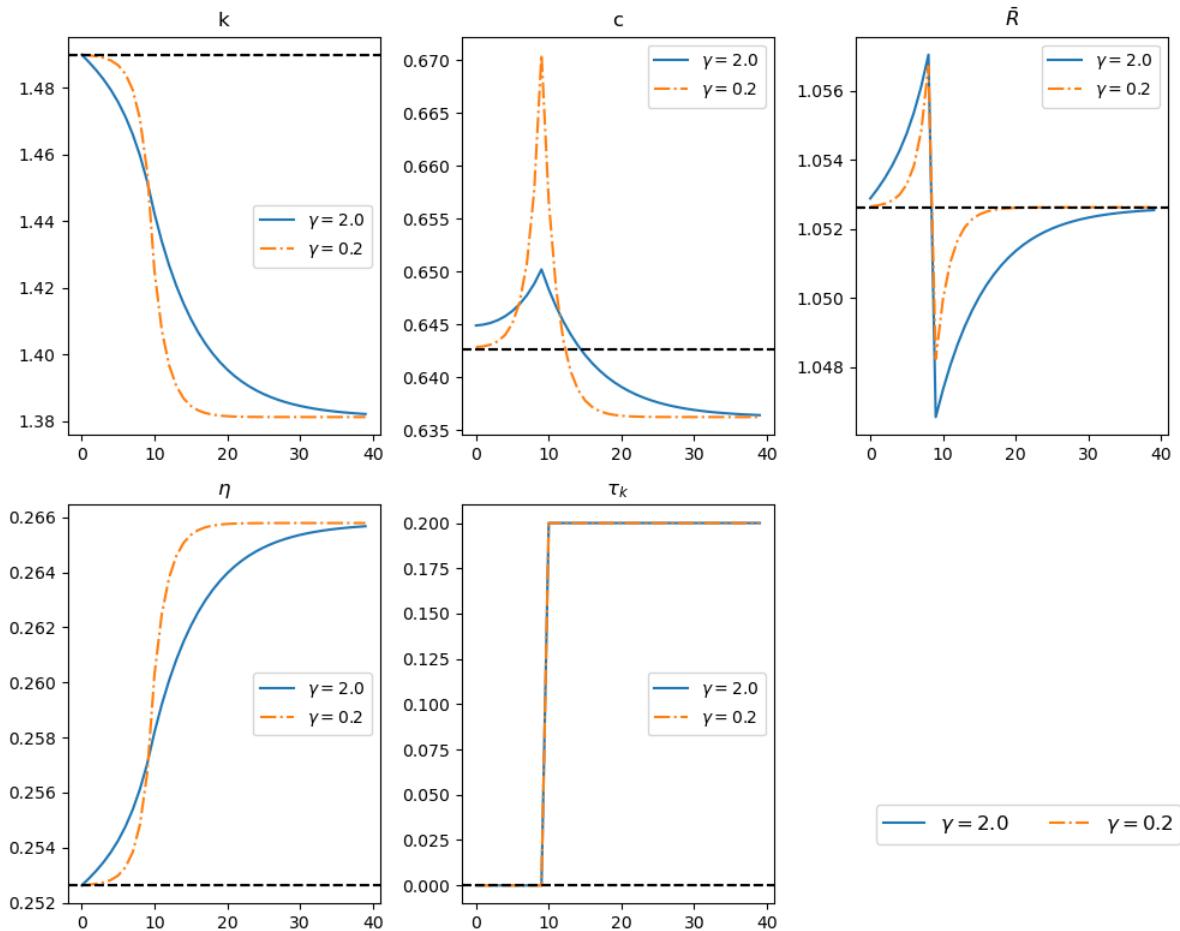
### Experiment 3: Foreseen once-and-for-all increase in $\tau_k$ from 0.0 to 0.2 in period 10

For the two  $\gamma$  values 2 and 0.2, the next figure shows the response to a foreseen permanent jump in  $\tau_{kt}$  at  $t = T = 10$ .

```
shocks = {
    'g': np.repeat(0.2, S + 1),
    'τ_c': np.repeat(0.0, S + 1),
    'τ_k': np.concatenate((np.repeat(0.0, 10), np.repeat(0.2, S - 9)))
}

experiment_two_models(shocks, S, model, model_y2,
                      solver=run_shooting,
                      plot_func=plot_results,
                      policy_shock='τ_k')
```

```
Model 1 (γ=2.0): steady state k=1.4900, c=0.6426
Model 2 (γ=0.2): steady state k=1.4900, c=0.6426
-----
Model: Model(β=0.95, γ=2.0, δ=0.2, α=0.33, A=1.0)
Optimal initial consumption c0 = 0.6448856400318608460996300822707014890199
Model: Model(β=0.95, γ=0.2, δ=0.2, α=0.33, A=1.0)
Optimal initial consumption c0 = 0.6428407772240506727464152695921513767415
```



The path of government expenditures remains fixed

- the increase in  $\tau_{kt}$  is offset by a reduction in the present value of lump-sum taxes to keep the budget balanced.

The figure shows that:

- Anticipation of the increase in  $\tau_{kt}$  leads to immediate decline in capital stock due to increased current consumption and a growing consumption flow.
- $\bar{R}$  starts rising at  $t = 0$  and peaks at  $t = 9$ , and at  $t = 10$ ,  $\bar{R}$  drops sharply due to the tax change.
  - Variations in  $\bar{R}$  align with the impact of the tax increase at  $t = 10$  on consumption across time.
- Transition dynamics push  $k_t$  (capital stock) toward a new, lower steady-state level. In the new steady state:
  - Consumption is lower due to reduced output from the lower capital stock.
  - Smoother consumption paths occur when  $\gamma = 2$  than when  $\gamma = 0.2$ .

So far we have explored consequences of foreseen once-and-for-all changes in government policy. Next we describe some experiments in which there is a foreseen one-time change in a policy variable (a “pulse”).

**Experiment 4: Foreseen one-time increase in  $g$  from 0.2 to 0.4 in period 10, after which  $g$  returns to 0.2 forever**

```
g_path = np.repeat(0.2, S + 1)
g_path[10] = 0.4

shocks = {
```

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```

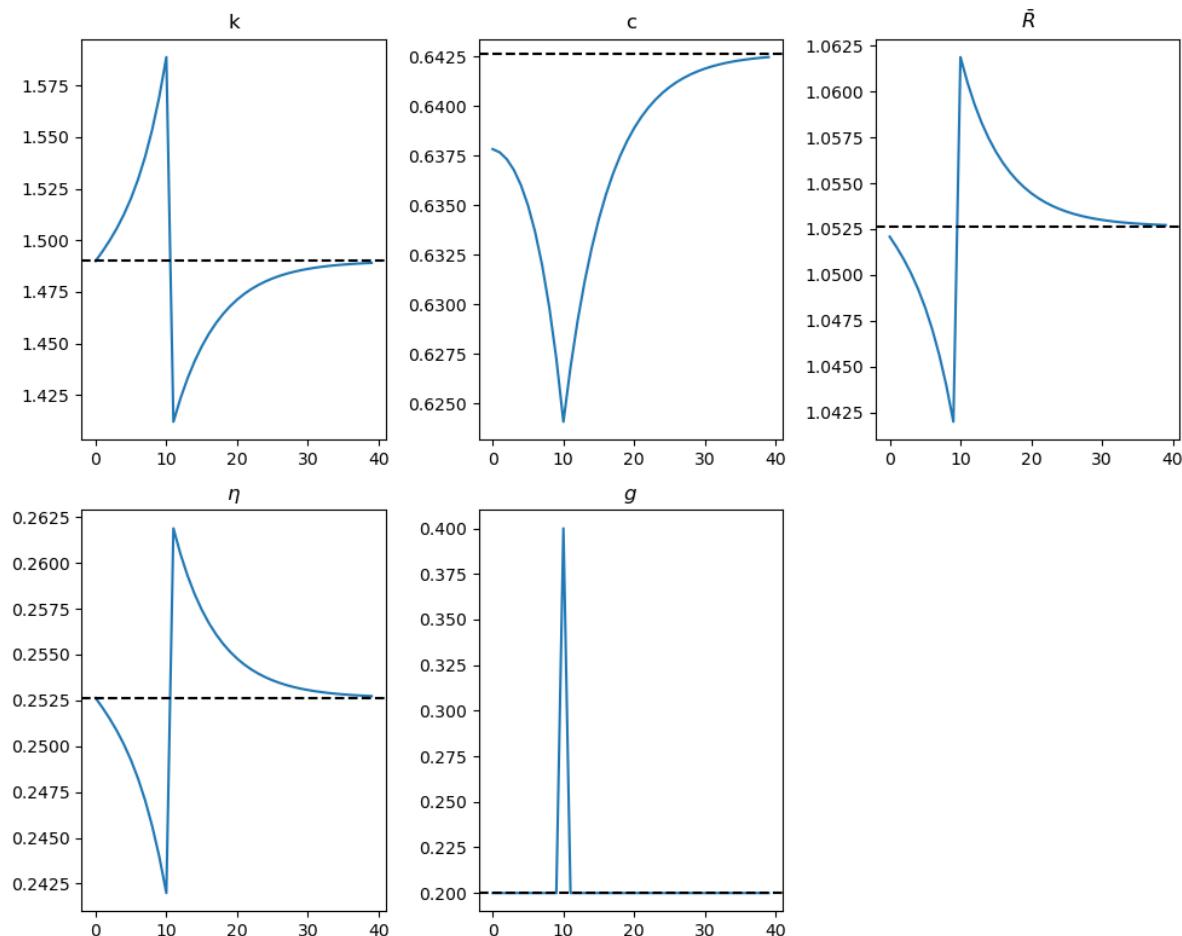
    'g': g_path,
    'τ_c': np.repeat(0.0, S + 1),
    'τ_k': np.repeat(0.0, S + 1)
}

experiment_model(shocks, S, model,
                  solver=run_shooting,
                  plot_func=plot_results,
                  policy_shock='g')

```

Steady-state capital: 1.4900  
 Steady-state consumption: 0.6426

Model: Model( $\beta=0.95$ ,  $y=2.0$ ,  $\delta=0.2$ ,  $\alpha=0.33$ ,  $A=1.0$ )  
 Optimal initial consumption  $c_0 = 0.6378298012463969247674771825320030214755$



The figure indicates how:

- Consumption:
  - Drops immediately upon announcement of the policy and continues to decline over time in anticipation of the one-time surge in  $g$ .
  - After the shock at  $t = 10$ , consumption begins to recover, rising at a diminishing rate toward its steady-state value.

- Capital and  $\bar{R}$ :
  - Before  $t = 10$ , capital accumulates as interest rate changes induce households to prepare for the anticipated increase in government spending.
  - At  $t = 10$ , the capital stock sharply decreases as the government consumes part of it.
  - $\bar{R}$  jumps above its steady-state value due to the capital reduction and then gradually declines toward its steady-state level.

### 69.9.3 Method 2: Residual Minimization

The second method involves minimizing residuals (i.e., deviations from equalities) of the following equations:

- The Euler equation (69.17):

$$1 = \beta \left( \frac{c_{t+1}}{c_t} \right)^{-\gamma} \frac{(1 + \tau_{ct})}{(1 + \tau_{ct+1})} [(1 - \tau_{kt+1})(\alpha A k_{t+1}^{\alpha-1} - \delta) + 1]$$

- The feasibility condition (69.15):

$$k_{t+1} = A k_t^\alpha + (1 - \delta) k_t - g_t - c_t.$$

```
# Euler's equation and feasibility condition
def euler_residual(c_t, c_tp1, tau_c_t, tau_c_tp1, tau_k_tp1, k_tp1, model, mu_tp1=1):
    """
    Computes the residuals for Euler's equation
    with optional growth model parameters mu_tp1.
    """
    R_bar = compute_R_bar(tau_c_t, tau_c_tp1, tau_k_tp1, k_tp1, model)

    c_expected = next_c(c_t, R_bar, model, mu_tp1)

    return c_expected / c_tp1 - 1.0

def feasi_residual(k_t, k_tm1, c_tm1, g_t, model, mu_t=1):
    """
    Computes the residuals for feasibility condition
    with optional growth model parameter mu_t.
    """
    k_t_expected = next_k(k_tm1, g_t, c_tm1, model, mu_t)

    return k_t_expected - k_t
```

The algorithm proceeds follows:

1. Find initial steady state  $k_0$  based on the government plan at  $t = 0$ .
2. Initialize a sequence of initial guesses  $\{\hat{c}_t, \hat{k}_t\}_{t=0}^S$ .
3. Compute residuals  $l_a$  and  $l_k$  for  $t = 0, \dots, S$ , as well as  $l_{k_0}$  for  $t = 0$  and  $l_{k_S}$  for  $t = S$ :
  - Compute the Euler equation residual for  $t = 0, \dots, S$  using (69.17):

$$l_{ta} = \beta u'(c_{t+1}) \frac{(1 + \tau_{ct})}{(1 + \tau_{ct+1})} [(1 - \tau_{kt+1})(f'(k_{t+1}) - \delta) + 1] - 1$$

- Compute the feasibility condition residual for  $t = 1, \dots, S - 1$  using (69.15):

$$l_{tk} = k_{t+1} - f(k_t) - (1 - \delta) k_t + g_t + c_t$$

- Compute the residual for the initial condition for  $k_0$  using (69.19) and the initial capital  $k_0$ :

$$l_{k_0} = 1 - \beta [(1 - \tau_{k_0}) (f'(k_0) - \delta) + 1]$$

- Compute the residual for the terminal condition for  $t = S$  using (69.17) under the assumptions  $c_t = c_{t+1} = c_S$ ,  $k_t = k_{t+1} = k_S$ ,  $\tau_{ct} = \tau_{ct+1} = \tau_{c_s}$ , and  $\tau_{kt} = \tau_{kt+1} = \tau_{k_s}$ :

$$l_{k_S} = \beta u'(c_S) \frac{(1 + \tau_{c_s})}{(1 + \tau_{c_s})} [(1 - \tau_{k_s})(f'(k_S) - \delta) + 1] - 1$$

4. Iteratively adjust guesses for  $\{\hat{c}_t, \hat{k}_t\}_{t=0}^S$  to minimize residuals  $l_{k_0}, l_{ta}, l_{tk}$ , and  $l_{k_S}$  for  $t = 0, \dots, S$ .

```
def compute_residuals(vars_flat, k_init, S, shock_paths, model):
    """
    Compute the residuals for the Euler equation and feasibility condition.
    """
    g, tau_c, tau_k, mu = (shock_paths[key] for key in ('g', 'tau_c', 'tau_k', 'mu'))
    k, c = vars_flat.reshape((S+1, 2)).T
    res = np.empty(2*S+2, dtype=float)

    # boundary condition on initial capital
    res[0] = k[0] - k_init

    # interior Euler and feasibility
    for t in range(S):
        res[2*t + 1] = euler_residual(
            c[t],      c[t+1],
            tau_c[t],  tau_c[t+1],
            tau_k[t+1], k[t+1],
            model,     mu[t+1])
        res[2*t + 2] = feasi_residual(
            k[t+1],  k[t],  c[t],
            g[t],    model,
            mu[t+1])

    # terminal Euler condition at t=S
    res[-1] = euler_residual(
        c[S],      c[S],
        tau_c[S],  tau_c[S],
        tau_k[S],  k[S],
        model,
        mu[S])

    return res
```

```
def run_min(shocks, S, model, A_path=None):
    """
    Solve for the full (k,c) path by root-finding the residuals.
    """
    shocks['mu'] = shocks['mu'] if 'mu' in shocks else np.ones_like(shocks['g'])

    # compute the steady-state to serve as both initial capital and guess
    k_ss, c_ss = steady_states(
        model,
        shocks['g'][0],
```

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```

        shocks[' $\tau_k$ '][0],
        shocks[' $\mu$ '][0] # =1 if no growth
    )

# initial guess: flat at the steady-state
guess = np.column_stack([
    np.full(S+1, k_ss),
    np.full(S+1, c_ss)
]).flatten()

sol = root(
    compute_residuals,
    guess,
    args=(k_ss, S, shocks, model),
    tol=1e-8
)

return sol.x.reshape((S+1, 2))

```

We found that method 2 did not encounter numerical stability issues, so using `mp.mpf` is not necessary.

We leave as exercises replicating some of our experiments by using the second method.

### i Exercise 69.9.1

Replicate the plots of our four experiments using the second method of residual minimization:

1. A foreseen once-and-for-all increase in  $g$  from 0.2 to 0.4 occurring in period 10,
2. A foreseen once-and-for-all increase in  $\tau_c$  from 0.0 to 0.2 occurring in period 10,
3. A foreseen once-and-for-all increase in  $\tau_k$  from 0.0 to 0.2 occurring in period 10, and
4. A foreseen one-time increase in  $g$  from 0.2 to 0.4 in period 10, after which  $g$  reverts to 0.2 permanently,

### i Solution

Here is one solution:

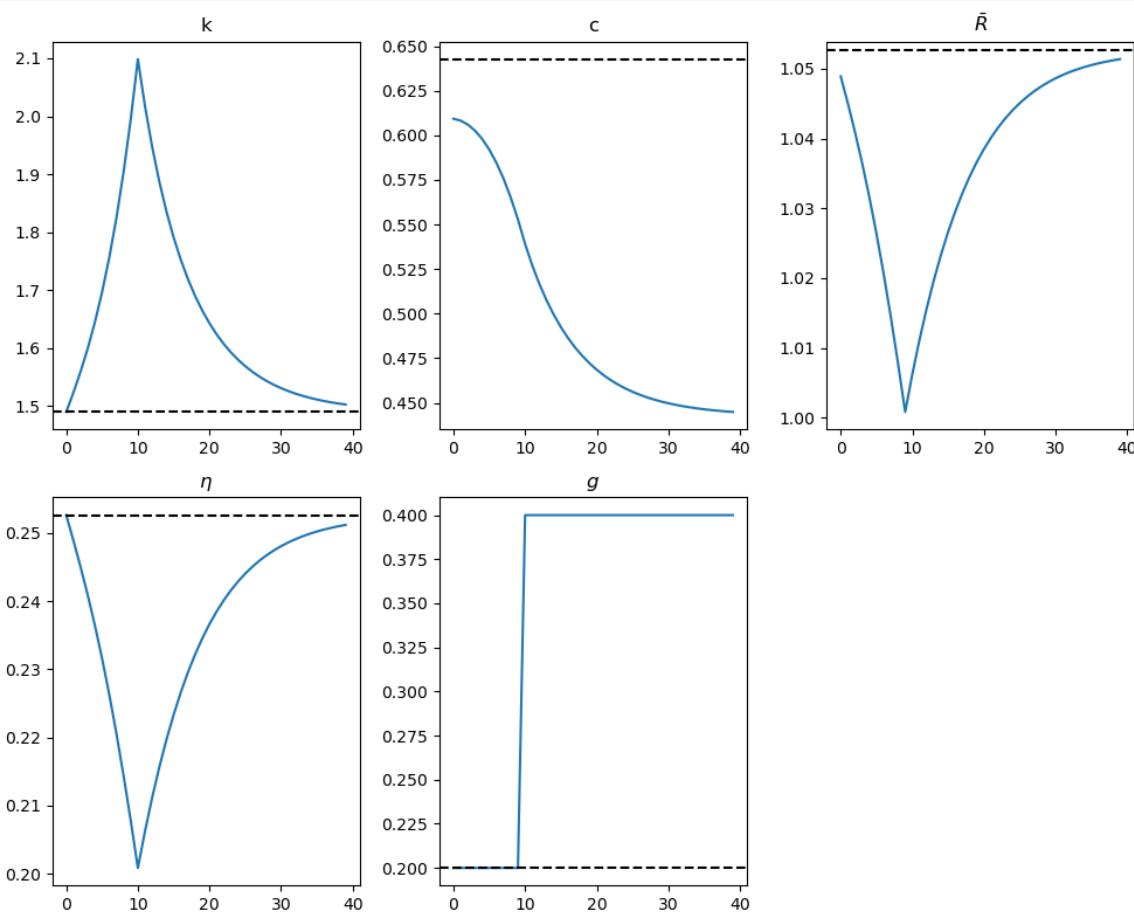
#### Experiment 1: Foreseen once-and-for-all increase in $g$ from 0.2 to 0.4 in period 10

```

shocks = {
    'g': np.concatenate((np.repeat(0.2, 10), np.repeat(0.4, S - 9))),
    ' $\tau_c\tau_k$ 
```

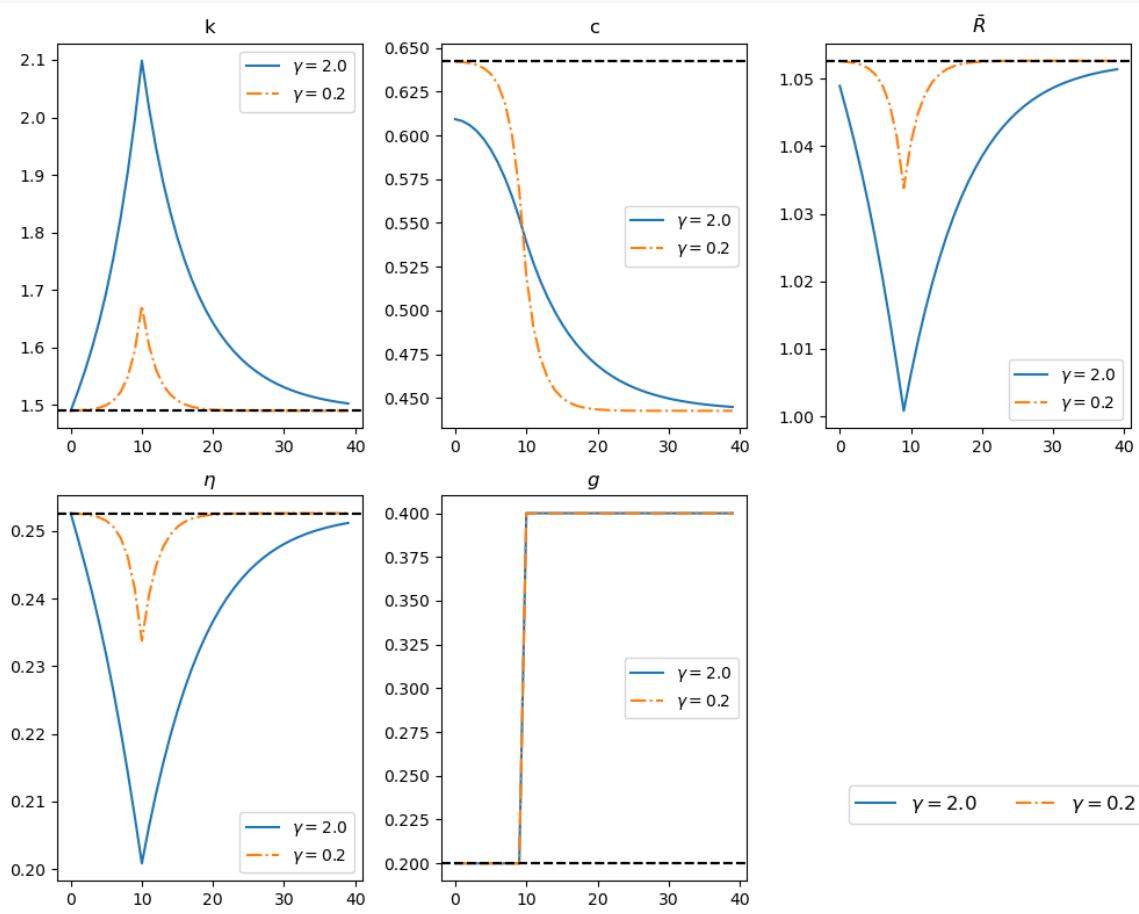
```

Steady-state capital: 1.4900
Steady-state consumption: 0.6426
-----
```



```
experiment_two_models(shocks, S, model, model_y2,
                     run_min, plot_results, 'g')
```

Model 1 ( $y=2.0$ ): steady state  $k=1.4900$ ,  $c=0.6426$   
 Model 2 ( $y=0.2$ ): steady state  $k=1.4900$ ,  $c=0.6426$



```

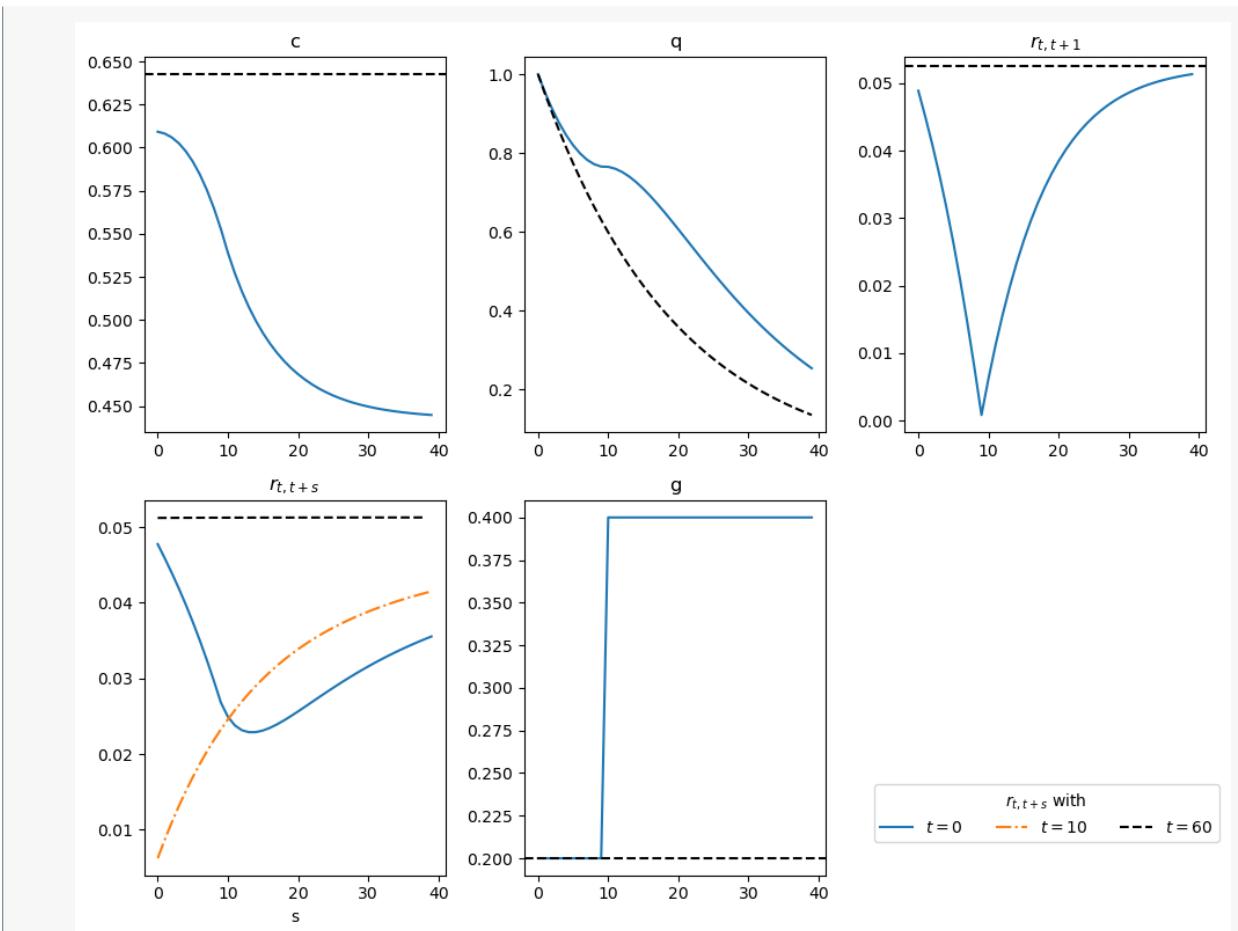
solution = run_min(shocks, S, model)

fig, axes = plt.subplots(2, 3, figsize=(10, 8))
axes = axes.flatten()

plot_prices(solution, c_ss_initial, 'g', axes, model, T=40)

for ax in axes[5:]:
    fig.delaxes(ax)

handles, labels = axes[3].get_legend_handles_labels()
fig.legend(handles, labels, title=r"$r_{t,t+s}$ with ", loc='lower right', ncol=3,
           fontsize=10, bbox_to_anchor=(1, 0.1))
plt.tight_layout()
plt.show()
    
```

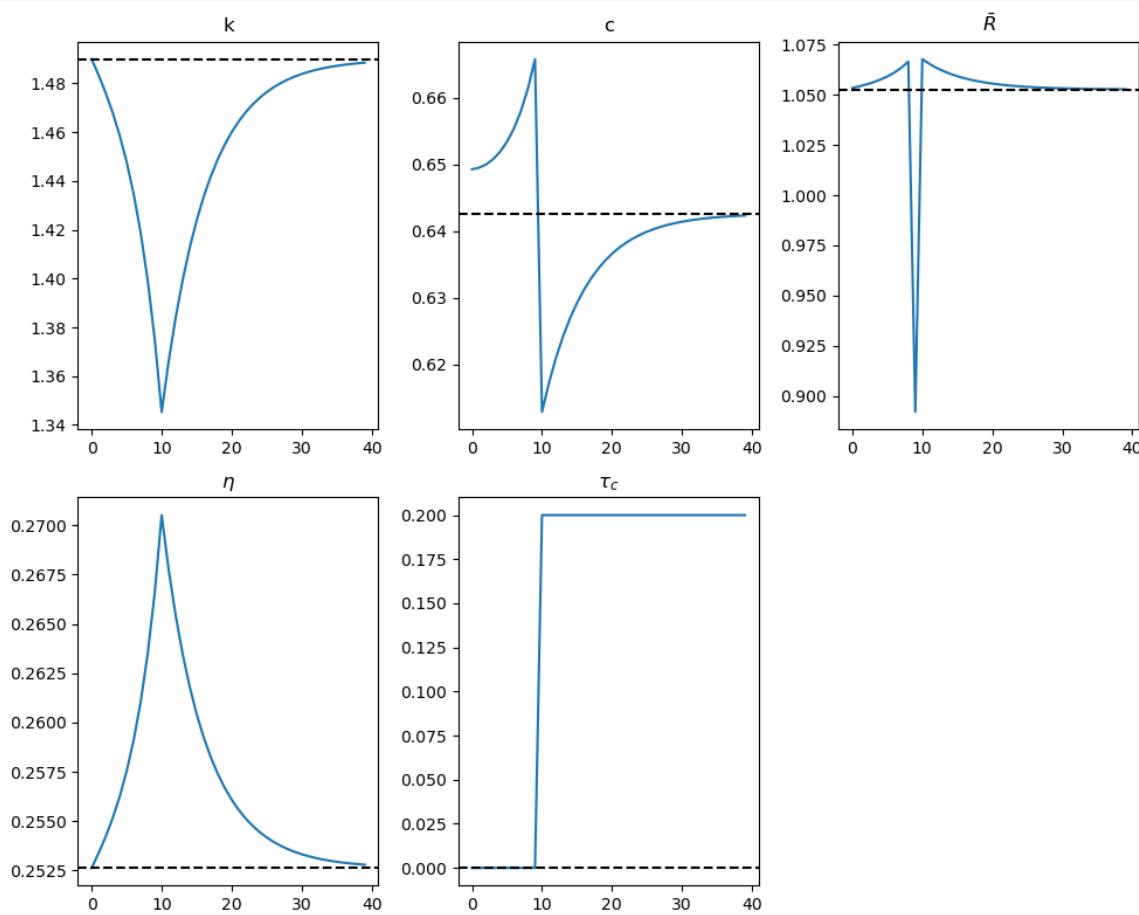


**Experiment 2: Foreseen once-and-for-all increase in  $\tau_c$  from 0.0 to 0.2 in period 10.**

```
shocks = {
    'g': np.repeat(0.2, S + 1),
    '\u03c4_c': np.concatenate((np.repeat(0.0, 10), np.repeat(0.2, S - 9))),
    '\u03c4_k': np.repeat(0.0, S + 1)
}

experiment_model(shocks, S, model, solver=run_min,
                 plot_func=plot_results,
                 policy_shock='\u03c4_c')
```

Steady-state capital: 1.4900  
 Steady-state consumption: 0.6426



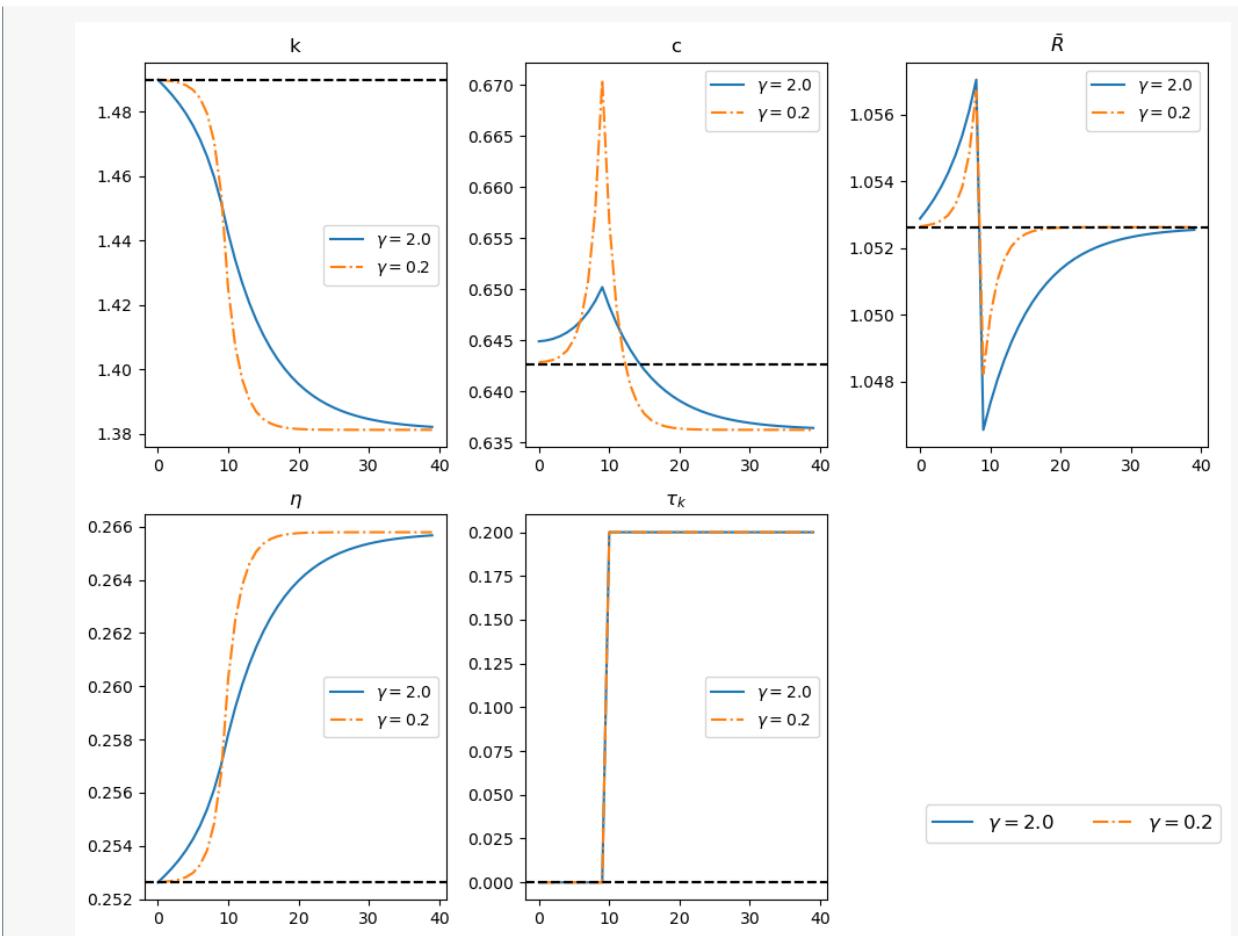
**Experiment 3: Foreseen once-and-for-all increase in  $\tau_k$  from 0.0 to 0.2 in period 10.**

```

shocks = {
    'g': np.repeat(0.2, S + 1),
    'tau_c': np.repeat(0.0, S + 1),
    'tau_k': np.concatenate((np.repeat(0.0, 10), np.repeat(0.2, S - 9)))
}

experiment_two_models(shocks, S, model, model_y2,
                      solver=run_min,
                      plot_func=plot_results,
                      policy_shock='tau_k')
    
```

Model 1 ( $y=2.0$ ): steady state  $k=1.4900$ ,  $c=0.6426$   
 Model 2 ( $y=0.2$ ): steady state  $k=1.4900$ ,  $c=0.6426$



#### Experiment 4: Foreseen one-time increase in $g$ from 0.2 to 0.4 in period 10, after which $g$ returns to 0.2 forever

```

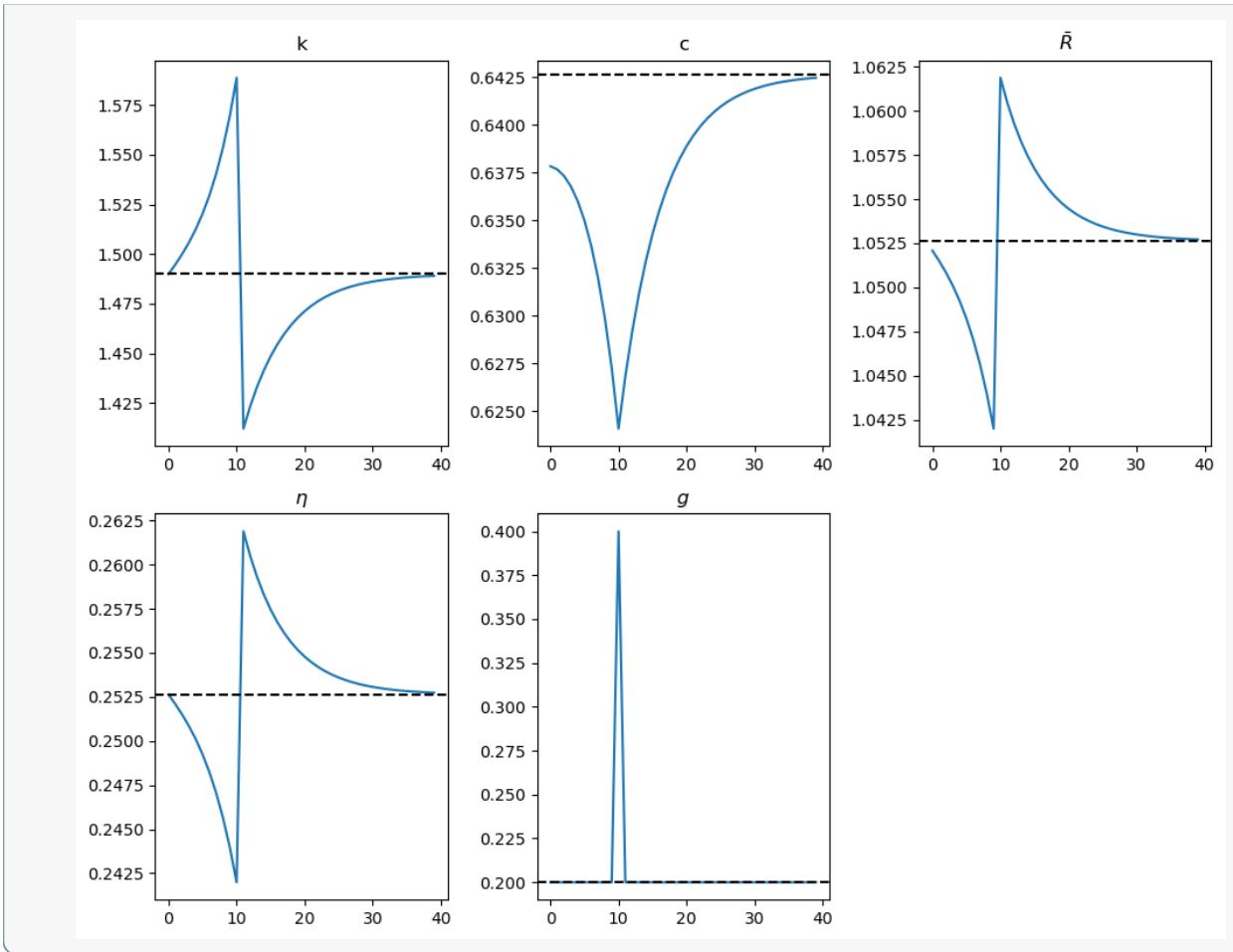
g_path = np.repeat(0.2, S + 1)
g_path[10] = 0.4

shocks = {
    'g': g_path,
    'τ_c': np.repeat(0.0, S + 1),
    'τ_k': np.repeat(0.0, S + 1)
}

experiment_model(shocks, S, model, solver=run_min,
                 plot_func=plot_results,
                 policy_shock='g')

```

Steady-state capital: 1.4900  
 Steady-state consumption: 0.6426



### Exercise 69.9.2

Design a new experiment where the government expenditure  $g$  increases from 0.2 to 0.4 in period 10, and then decreases to 0.1 in period 20 permanently.

### Solution

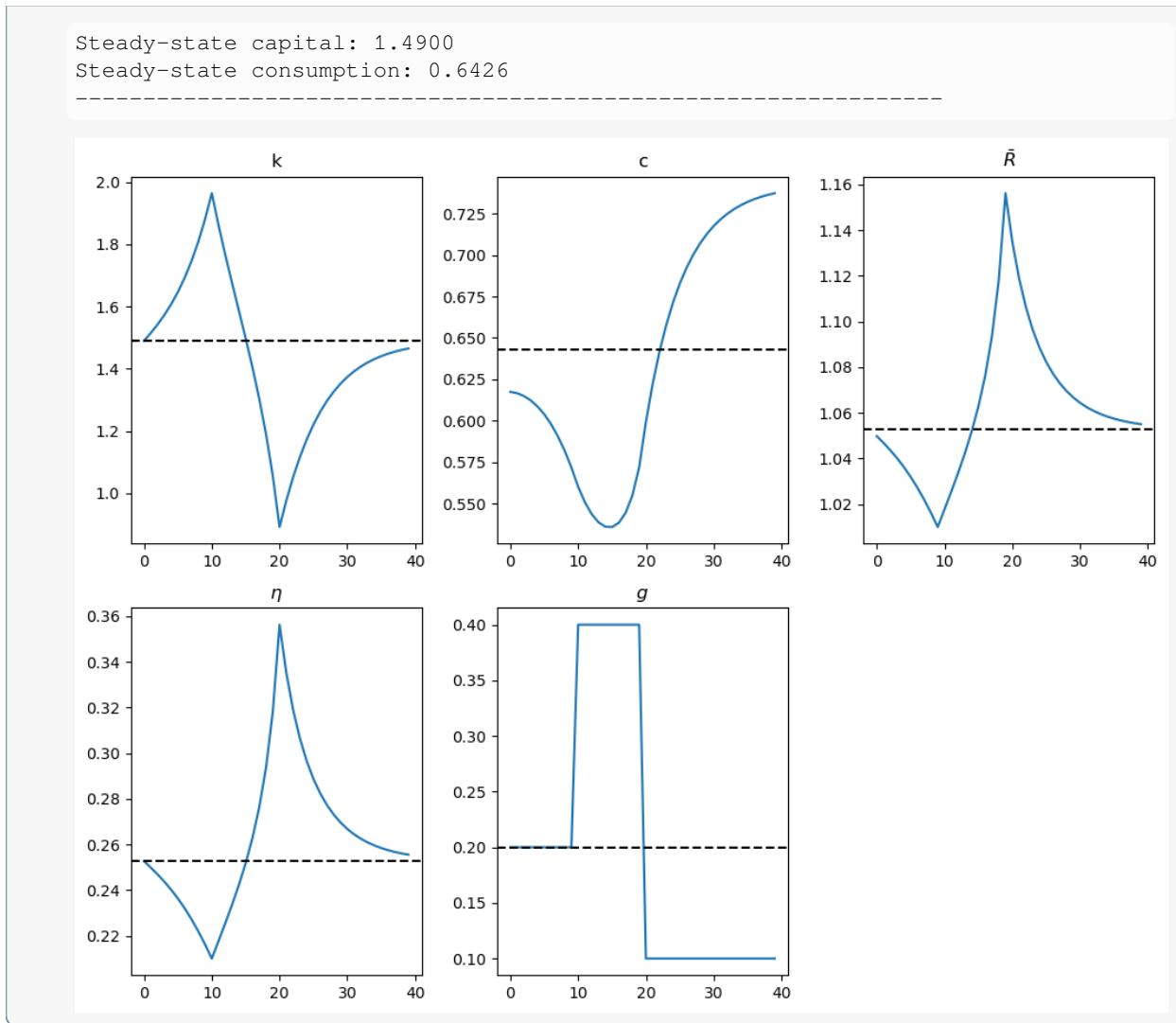
Here is one solution:

```

g_path = np.repeat(0.2, S + 1)
g_path[10:20] = 0.4
g_path[20:] = 0.1

shocks = {
    'g': g_path,
    'τ_c': np.repeat(0.0, S + 1),
    'τ_k': np.repeat(0.0, S + 1)
}

experiment_model(shocks, S, model, solver=run_min,
                  plot_func=plot_results,
                  policy_shock='g')
    
```



## 69.10 Exogenous growth

In the previous section, we considered a model without exogenous growth.

We set the term  $A_t$  in the production function to a constant by setting  $A_t = 1$  for all  $t$ .

Now we are ready to consider growth.

To incorporate growth, we modify the production function to be

$$Y_t = F(K_t, A_t N_t)$$

where  $Y_t$  is aggregate output,  $N_t$  is total employment,  $A_t$  is labor-augmenting technical change, and  $F(K, AN)$  is the same linearly homogeneous production function as before.

We assume that  $A_t$  follows the process

$$A_{t+1} = \mu_{t+1} A_t \quad (69.25)$$

and that  $\mu_{t+1} = \bar{\mu} > 1$ .

```
# Set the constant A parameter to None
model = create_model(A=None)
```

```
def compute_A_path(A0, shocks, S=100):
    """
    Compute A path over time.
    """
    A_path = np.full(S + 1, A0)
    for t in range(1, S + 1):
        A_path[t] = A_path[t-1] * shocks['μ'][t-1]
    return A_path
```

### 69.10.1 Inelastic Labor Supply

By linear homogeneity, the production function can be expressed as

$$y_t = f(k_t)$$

where  $f(k) = F(k, 1) = k^\alpha$  and  $k_t = \frac{K_t}{n_t A_t}$ ,  $y_t = \frac{Y_t}{n_t A_t}$ .

$k_t$  and  $y_t$  are measured per unit of “effective labor”  $A_t n_t$ .

We also let  $c_t = \frac{C_t}{A_t n_t}$  and  $g_t = \frac{G_t}{A_t n_t}$ , where  $C_t$  and  $G_t$  are total consumption and total government expenditures.

We continue to consider the case of inelastic labor supply.

Based on this, feasibility can be summarized by the following modified version of equation (69.15):

$$k_{t+1} = \mu_{t+1}^{-1}[f(k_t) + (1 - \delta)k_t - g_t - c_t] \quad (69.26)$$

Again, by the properties of a linearly homogeneous production function, we have

$$\eta_t = F_k(k_t, 1) = f'(k_t), w_t = F_n(k_t, 1) = f(k_t) - f'(k_t)k_t$$

Since per capita consumption is now  $c_t A_t$ , the counterpart to the Euler equation (69.17) is

$$u'(c_t A_t) = \beta u'(c_{t+1} A_{t+1}) \frac{(1 + \tau_{ct})}{(1 + \tau_{ct+1})} [(1 - \tau_{kt+1})(f'(k_{t+1}) - \delta) + 1]. \quad (69.27)$$

$\bar{R}_{t+1}$  continues to be defined by (69.21), except that now  $k_t$  is capital per effective unit of labor.

Thus, substituting (69.21), (69.27) becomes

$$u'(c_t A_t) = \beta u'(c_{t+1} A_{t+1}) \bar{R}_{t+1}$$

Assuming that the household’s utility function is the same as before, we have

$$(c_t A_t)^{-\gamma} = \beta (c_{t+1} A_{t+1})^{-\gamma} \bar{R}_{t+1}$$

Thus, the counterpart to (69.24) is

$$c_{t+1} = c_t [\beta \bar{R}_{t+1}]^{\frac{1}{\gamma}} \mu_{t+1}^{-1} \quad (69.28)$$

## 69.10.2 Steady State

In a steady state,  $c_{t+1} = c_t$ . Then (69.27) becomes

$$1 = \mu^{-\gamma} \beta [(1 - \tau_k)(f'(k) - \delta) + 1] \quad (69.29)$$

from which we can compute that the steady-state level of capital per unit of effective labor satisfies

$$f'(k) = \delta + \left( \frac{\frac{1}{\beta} \mu^\gamma - 1}{1 - \tau_k} \right) \quad (69.30)$$

and that

$$\bar{R} = \frac{\mu^\gamma}{\beta} \quad (69.31)$$

The steady-state level of consumption per unit of effective labor can be found using (69.26):

$$c = f(k) + (1 - \delta - \mu)k - g$$

Since the algorithm and plotting routines are the same as before, we include the steady-state calculations and shooting routine in the section [Python Code](#).

## 69.10.3 Shooting Algorithm

Now we can apply the shooting algorithm to compute equilibrium. We augment the vector of shock variables by including  $\mu_t$ , then proceed as before.

## 69.10.4 Experiments

Let's run some experiments:

1. A foreseen once-and-for-all increase in  $\mu$  from 1.02 to 1.025 in period 10
2. An unforeseen once-and-for-all increase in  $\mu$  to 1.025 in period 0

### Experiment 1: A foreseen increase in $\mu$ from 1.02 to 1.025 at t=10

The figures below show the effects of a permanent increase in productivity growth  $\mu$  from 1.02 to 1.025 at t=10.

They now measure  $c$  and  $k$  in effective units of labor.

```
shocks = {
    'g': np.repeat(0.2, S + 1),
    'tau_c': np.repeat(0.0, S + 1),
    'tau_k': np.repeat(0.0, S + 1),
    'mu': np.concatenate((np.repeat(1.02, 10), np.repeat(1.025, S - 9)))
}

A_path = compute_A_path(1.0, shocks, S)

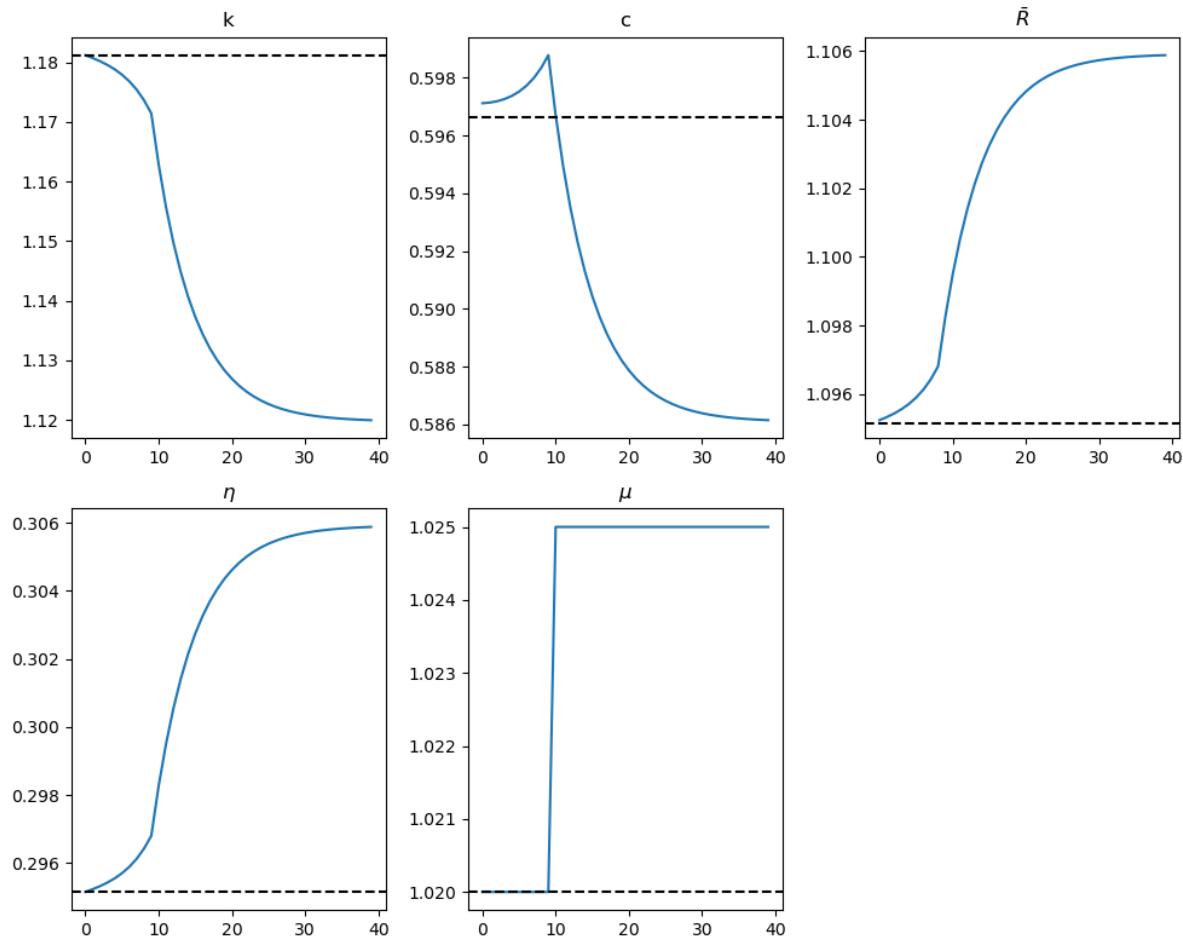
k_ss_initial, c_ss_initial = steady_states(model,
                                              shocks['g'][0],
                                              shocks['tau_k'][0],
                                              shocks['mu'][0])
```

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```
)  
  
print(f"Steady-state capital: {k_ss_initial:.4f}")  
print(f"Steady-state consumption: {c_ss_initial:.4f}")  
  
# Run the shooting algorithm with the A_path parameter  
solution = run_shooting(shocks, S, model, A_path)  
  
fig, axes = plt.subplots(2, 3, figsize=(10, 8))  
axes = axes.flatten()  
  
plot_results(solution, k_ss_initial,  
             c_ss_initial, shocks, 'μ', axes, model,  
             A_path, T=40)  
  
for ax in axes[5:]:  
    fig.delaxes(ax)  
  
plt.tight_layout()  
plt.show()
```

```
Steady-state capital: 1.1812  
Steady-state consumption: 0.5966  
Model: Model(β=0.95, γ=2.0, δ=0.2, α=0.33, A=None)  
Optimal initial consumption c0 = 0.5971184749344462396270918337183607339919
```



The results in the figures are mainly driven by (69.29) and imply that a permanent increase in  $\mu$  will lead to a decrease in the steady-state value of capital per unit of effective labor.

The figures indicate the following:

- As capital becomes more efficient, even with less of it, consumption per capita can be raised.
- Consumption smoothing drives an *immediate jump in consumption* in anticipation of the increase in  $\mu$ .
- The increased productivity of capital leads to an increase in the gross return  $\bar{R}$ .
- Perfect foresight makes the effects of the increase in the growth of capital precede it, with the effect visible at  $t = 0$ .

### Experiment 2: An unforeseen increase in $\mu$ from 1.02 to 1.025 at t=0

The figures below show the effects of an immediate jump in  $\mu$  to 1.025 at t=0.

```
shocks = {
    'g': np.repeat(0.2, S + 1),
    'tau_c': np.repeat(0.0, S + 1),
    'tau_k': np.repeat(0.0, S + 1),
    'mu': np.concatenate((np.repeat(1.02, 1), np.repeat(1.025, S)))
}

A_path = compute_A_path(1.0, shocks, S)
```

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```

k_ss_initial, c_ss_initial = steady_states(model,
                                             shocks['g'][0],
                                             shocks['τ_k'][0],
                                             shocks['μ'][0]
                                             )

print(f"Steady-state capital: {k_ss_initial:.4f}")
print(f"Steady-state consumption: {c_ss_initial:.4f}")

# Run the shooting algorithm with the A_path parameter
solution = run_shooting(shocks, S, model, A_path)

fig, axes = plt.subplots(2, 3, figsize=(10, 8))
axes = axes.flatten()

plot_results(solution, k_ss_initial,
             c_ss_initial, shocks, 'μ', axes, model, A_path, T=40)

for ax in axes[5:]:
    fig.delaxes(ax)

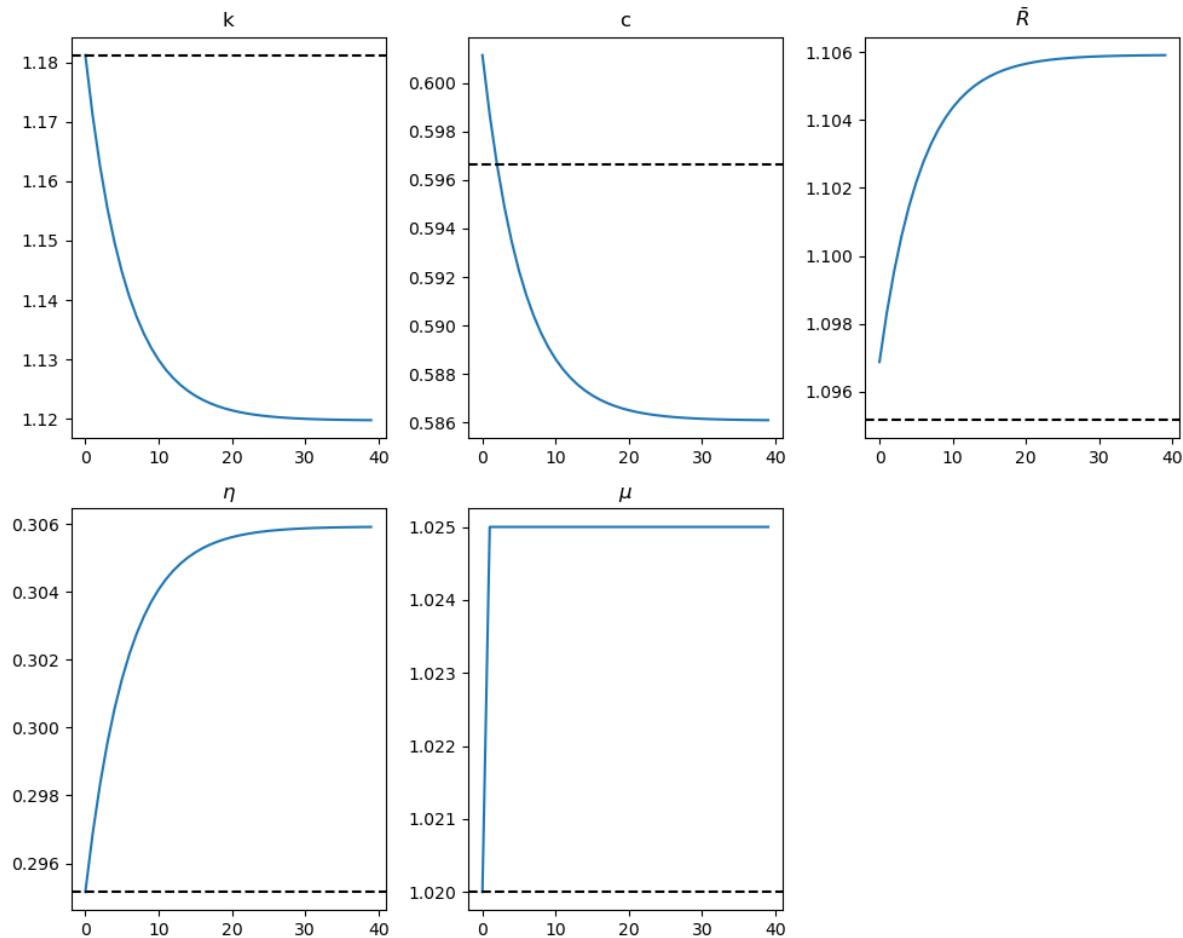
plt.tight_layout()
plt.show()

```

```

Steady-state capital: 1.1812
Steady-state consumption: 0.5966
Model: Model(β=0.95, γ=2.0, δ=0.2, α=0.33, A=None)
Optimal initial consumption c0 = 0.6011494930430641150395883753109588316638

```



Again, we can collect the procedures used above into a function that runs the solver and draws plots for a given experiment.

```
def experiment_model(shocks, S, model, A_path, solver, plot_func, policy_shock, T=40):
    """
    Run the shooting algorithm given a model and plot the results.
    """
    k0, c0 = steady_states(model, shocks['g'][0], shocks['tau_k'][0], shocks['mu'][0])

    print(f"Steady-state capital: {k0:.4f}")
    print(f"Steady-state consumption: {c0:.4f}")
    print('-'*64)

    fig, axes = plt.subplots(2, 3, figsize=(10, 8))
    axes = axes.flatten()

    solution = solver(shocks, S, model, A_path)
    plot_func(solution, k0, c0,
              shocks, policy_shock, axes, model, A_path, T=T)

    for ax in axes[5:]:
        fig.delaxes(ax)

    plt.tight_layout()
    plt.show()
```

```

shocks = {
    'g': np.repeat(0.2, S + 1),
    'τ_c': np.repeat(0.0, S + 1),
    'τ_k': np.repeat(0.0, S + 1),
    'μ': np.concatenate((np.repeat(1.02, 1), np.repeat(1.025, S)))
}

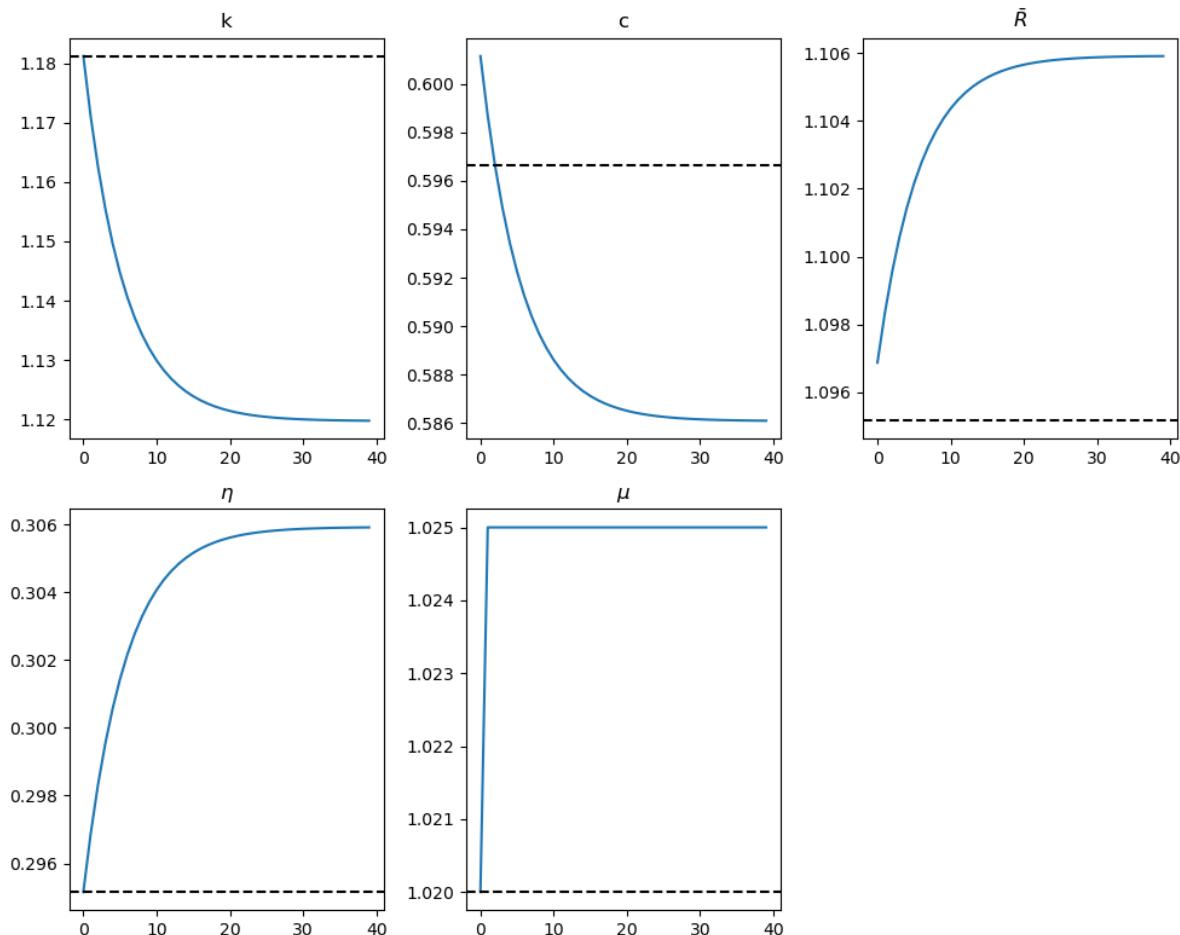
experiment_model(shocks, S, model, A_path, run_shooting, plot_results, 'μ')

```

```

Steady-state capital: 1.1812
Steady-state consumption: 0.5966
-----
Model: Model(β=0.95, γ=2.0, δ=0.2, α=0.33, A=None)
Optimal initial consumption c0 = 0.6011494930430641150395883753109588316638

```



The figures show that:

- The paths of all variables are now smooth due to the absence of feedforward effects.
- Capital per effective unit of labor gradually declines to a lower steady-state level.
- Consumption per effective unit of labor jumps immediately and then declines smoothly toward its lower steady-state value.
- The after-tax gross return  $\bar{R}$  once again co-moves with the consumption growth rate, verifying the Euler equation (69.29).

**Exercise 69.10.1**

Replicate the plots of our two experiments using the second method of residual minimization:

1. A foreseen increase in  $\mu$  from 1.02 to 1.025\$ at t=10
2. An unforeseen increase in  $\mu$  from 1.02 to 1.025\$ at t=0

**Solution**

Here is one solution:

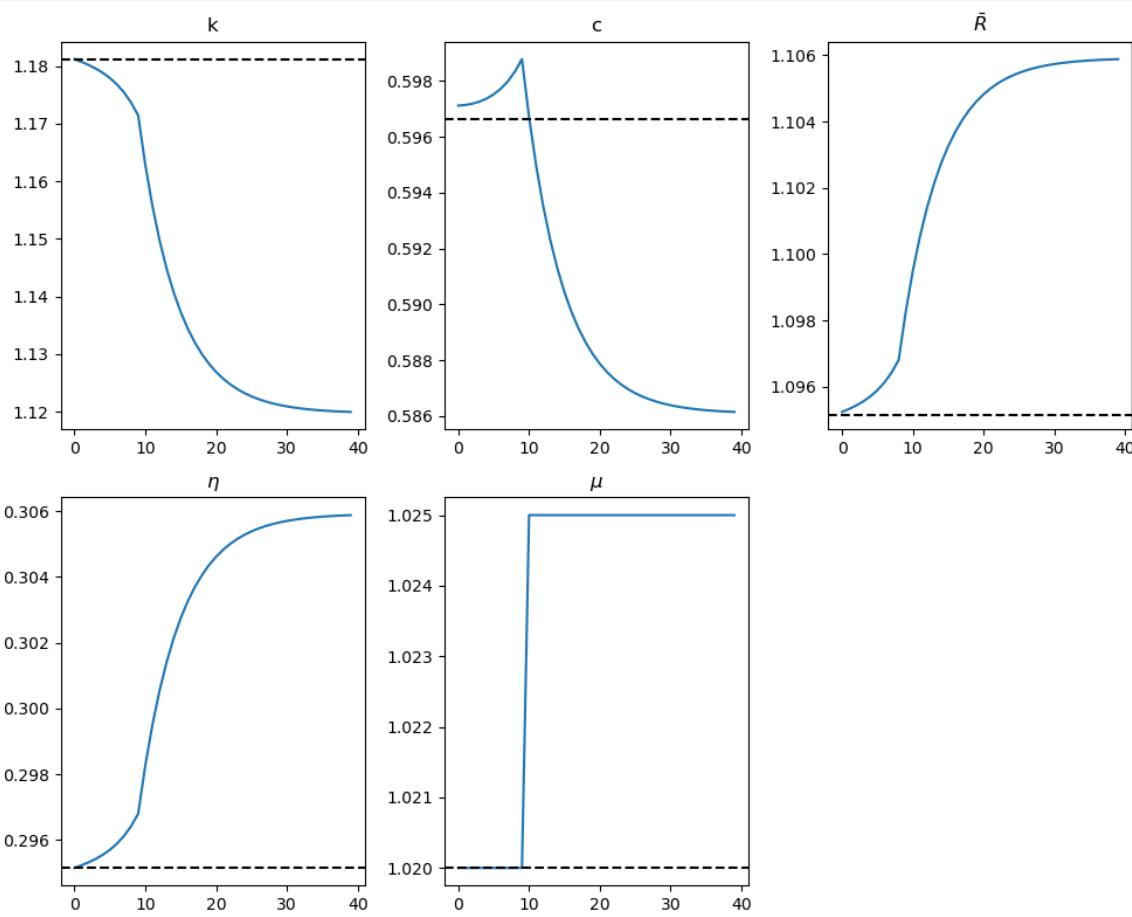
**Experiment 1: A foreseen increase in  $\mu$  from 1.02 to 1.025 at  $t = 10$** 

```
shocks = {
    'g': np.repeat(0.2, S + 1),
    'tau_c': np.repeat(0.0, S + 1),
    'tau_k': np.repeat(0.0, S + 1),
    'mu': np.concatenate((np.repeat(1.02, 10), np.repeat(1.025, S - 9)))
}

A_path = compute_A_path(1.0, shocks, S)

experiment_model(shocks, S, model, A_path, run_min, plot_results, 'mu')
```

```
Steady-state capital: 1.1812
Steady-state consumption: 0.5966
-----
```



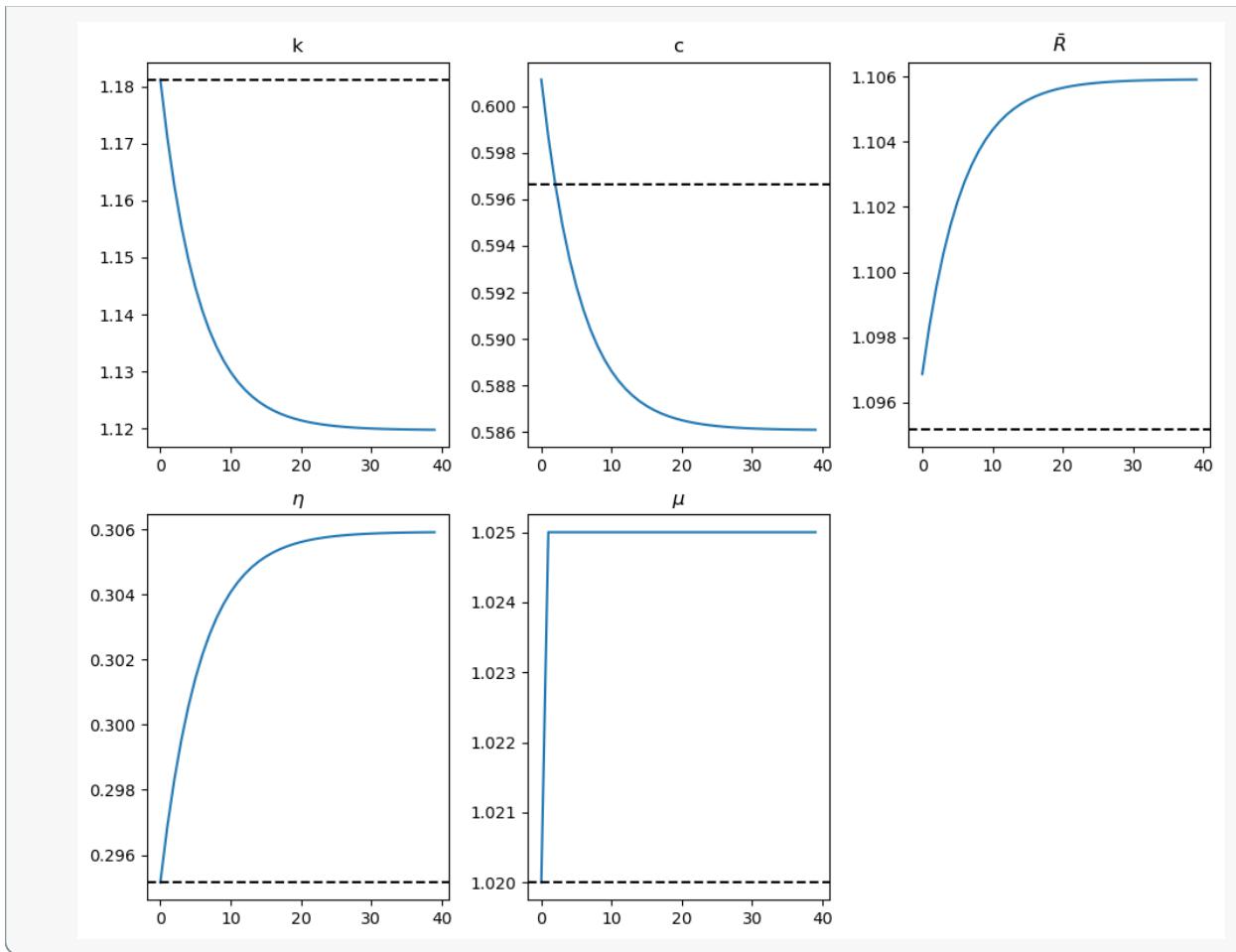
### Experiment 2: An unforeseen increase in $\mu$ from 1.02 to 1.025 at $t = 0$

```

shocks = {
    'g': np.repeat(0.2, S + 1),
    'tau_c': np.repeat(0.0, S + 1),
    'tau_k': np.repeat(0.0, S + 1),
    'mu': np.concatenate((np.repeat(1.02, 1), np.repeat(1.025, S)))
}

experiment_model(shocks, S, model, A_path, run_min, plot_results, 'mu')
    
```

Steady-state capital: 1.1812  
 Steady-state consumption: 0.5966



In this this sequel [Two-Country Model with Distorting Taxes](#), we study a two-country version of our one-country model that is closely related to Mendoza and Tesar [1998].



## TWO-COUNTRY MODEL WITH DISTORTING TAXES

### 70.1 Overview

This lecture is a sequel to this QuantEcon lecture [Cass-Koopmans Model with Distorting Taxes](#) in which we studied consequences of foreseen fiscal and technology shocks on competitive equilibrium prices and quantities in a nonstochastic version of a Cass-Koopmans growth model like the one described in this QuantEcon lecture [Cass-Koopmans Competitive Equilibrium](#).

Here we study a two-country version of that model.

We construct it by putting instances of two [Cass-Koopmans Competitive Equilibrium](#) economies together back to back, and then opening international trade in some commodities, but not in others.

This lets us focus on some of the issues studied by Mendoza and Tesar [1998].

Let's start with some imports:

```
import numpy as np
from scipy.optimize import root
import matplotlib.pyplot as plt
from collections import namedtuple
from mpmath import mp, mpf
from warnings import warn

# Set the precision
mp.dps = 40
mp.pretty = True
```

### 70.2 A Two-Country Cass-Koopmans Model

This section describes a two-country version of the basic model of [The Economy](#).

The model has a structure similar to ones used in the international real business cycle literature and is in the spirit of an analysis of distorting taxes by Mendoza and Tesar [1998].

We allow two countries to trade goods and claims on future goods, but not labor.

Both countries have production technologies, and consumers in each country can hold capital in either country, subject to different tax treatments.

We denote variables in the second country with asterisks (\*).

Households in both countries maximize lifetime utility:

$$\sum_{t=0}^{\infty} \beta^t u(c_t) \quad \text{and} \quad \sum_{t=0}^{\infty} \beta^t u(c_t^*),$$

where  $u(c) = \frac{c^{1-\gamma}}{1-\gamma}$  with  $\gamma > 0$ .

There are Cobb-Douglas functions with identical technology parameters in the two countries.

The world resource constraint in this two-country economy is:

$$(c_t + c_t^*) + (g_t + g_t^*) + (k_{t+1} - (1 - \delta)k_t) + (k_{t+1}^* - (1 - \delta)k_t^*) = f(k_t) + f(k_t^*)$$

which combines the feasibility constraints for the two countries.

Later, we will use this constraint as a global feasibility constraint in our computation.

To connect the two countries, we need to specify how capital flows across borders and how taxes are levied in different jurisdictions.

### 70.2.1 Capital Mobility and Taxation

A consumer in country one can hold capital in either country but pays taxes on rentals from foreign holdings of capital at the rate set by the foreign country.

Residents in both countries can purchase consumption at date  $t$  at a common Arrow-Debreu price  $q_t$ . We assume capital markets are complete.

Let  $B_t^f$  be the amount of time  $t$  goods that the representative domestic consumer raises by issuing a one-period IOU to the representative foreign consumer.

So  $B_t^f > 0$  indicates the domestic consumer is borrowing from abroad at  $t$ , and  $B_t^f < 0$  indicates the domestic consumer is lending abroad at  $t$ .

Hence, the budget constraint of a representative consumer in country one is:

$$\begin{aligned} \sum_{t=0}^{\infty} q_t \left( c_t + (k_{t+1} - (1 - \delta)k_t) + (\tilde{k}_{t+1} - (1 - \delta)\tilde{k}_t) + R_{t-1,t} B_{t-1}^f \right) \leq \\ \sum_{t=0}^{\infty} q_t \left( (\eta_t - \tau_{kt}(\eta_t - \delta))k_t + (\eta_t^* - \tau_{kt}^*(\eta_t^* - \delta))\tilde{k}_t + (1 - \tau_{nt})w_t n_t - \tau_{ht} + B_t^f \right). \end{aligned}$$

No-arbitrage conditions for  $k_t$  and  $\tilde{k}_t$  for  $t \geq 1$  imply

$$\begin{aligned} q_{t-1} &= [(1 - \tau_{kt})(\eta_t - \delta) + 1]q_t, \\ q_{t-1} &= [(1 - \tau_{kt}^*)(\eta_t^* - \delta) + 1]q_t, \end{aligned}$$

which together imply that after-tax rental rates on capital are equalized across the two countries:

$$(1 - \tau_{kt}^*)(\eta_t^* - \delta) = (1 - \tau_{kt})(\eta_t - \delta).$$

The no-arbitrage conditions for  $B_t^f$  for  $t \geq 0$  are  $q_t = q_{t+1}R_{t+1,t}$ , which implies that

$$q_{t-1} = q_t R_{t-1,t}$$

for  $t \geq 1$ .

Since domestic capital, foreign capital, and consumption loans bear the same rates of return, portfolios are indeterminate.

We can set holdings of foreign capital equal to zero in each country if we allow  $B_t^f$  to be nonzero.

This way of resolving portfolio indeterminacy is convenient because it reduces the number of initial conditions we need to specify.

Therefore, we set holdings of foreign capital equal to zero in both countries while allowing international lending.

Given an initial level  $B_{-1}^f$  of debt from the domestic country to the foreign country, and where  $R_{t-1,t} = \frac{q_{t-1}}{q_t}$ , international debt dynamics satisfy

$$B_t^f = R_{t-1,t} B_{t-1}^f + c_t + (k_{t+1} - (1 - \delta)k_t) + g_t - f(k_t)$$

```
def Bf_path(k, c, g, model):
    """
    Compute B^{f}_t:
    Bf_t = R_{t-1} Bf_{t-1} + c_t + (k_{t+1} - (1-\delta)k_t) + g_t - f(k_t)
    with Bf_0 = 0.
    """
    S = len(c) - 1
    R = c[:-1]**(-model.y) / (model.beta * c[1:]**(-model.y))

    Bf = np.zeros(S + 1)
    for t in range(1, S + 1):
        inv = k[t] - (1 - model.delta) * k[t-1]
        Bf[t] = (
            R[t-1] * Bf[t-1] + c[t] + inv + g[t-1]
            - f(k[t-1], model))
    return Bf

def Bf_ss(c_ss, k_ss, g_ss, model):
    """
    Compute the steady-state B^f
    """
    R_ss = 1.0 / model.beta
    inv_ss = model.delta * k_ss
    num = c_ss + inv_ss + g_ss - f(k_ss, model)
    den = 1.0 - R_ss
    return num / den
```

and

$$c_t^* + (k_{t+1}^* - (1 - \delta)k_t^*) + g_t^* - R_{t-1,t} B_{t-1}^f = f(k_t^*) - B_t^f.$$

The firms' first-order conditions in the two countries are:

$$\begin{aligned}\eta_t &= f'(k_t), & w_t &= f(k_t) - k_t f'(k_t) \\ \eta_t^* &= f'(k_t^*), & w_t^* &= f(k_t^*) - k_t^* f'(k_t^*).\end{aligned}$$

International trade in goods establishes:

$$\frac{q_t}{\beta^t} = \frac{u'(c_t)}{1 + \tau_{ct}} = \mu^* \frac{u'(c_t^*)}{1 + \tau_{ct}^*},$$

where  $\mu^*$  is a nonnegative number that is a function of the Lagrange multiplier on the budget constraint for a consumer in country  $*$ .

We have normalized the Lagrange multiplier on the budget constraint of the domestic country to set the corresponding  $\mu$  for the domestic country to unity.

```
def compute_rs(c_t, c_tp1, c_s_t, c_s_tp1, tc_t,
               tc_tp1, tc_s_t, tc_s_tp1, model):
    """
    Compute international risk sharing after trade starts.
    """

    return (c_t**(-model.y) / (1+tc_t)) * ((1+tc_s_t)/c_s_t**(-model.y)) - (
        c_tp1**(-model.y) / (1+tc_tp1)) * ((1+tc_s_tp1)/c_s_tp1**(-model.y))
```

Equilibrium requires that the following two national Euler equations be satisfied for  $t \geq 0$ :

$$u'(c_t) = \beta u'(c_{t+1}) [(1 - \tau_{kt+1})(f'(k_{t+1}) - \delta) + 1] \left[ \frac{1 + \tau_{ct+1}}{1 + \tau_{ct}} \right],$$

$$u'(c_t^*) = \beta u'(c_{t+1}^*) [(1 - \tau_{kt+1}^*)(f'(k_{t+1}^*) - \delta) + 1] \left[ \frac{1 + \tau_{ct+1}^*}{1 + \tau_{ct}^*} \right].$$

The following code computes both the domestic and foreign Euler equations.

Since they have the same form but use different variables, we can write a single function that handles both cases.

```
def compute_euler(c_t, c_tp1, tc_t,
                  tc_tp1, tk_tp1, k_tp1, model):
    """
    Compute the Euler equation.
    """

    Rbar = (1 - tk_tp1)*(f_prime(k_tp1, model) - model.delta) + 1
    return model.beta * (c_tp1/c_t)**(-model.y) * (1+tc_t) / (1+tc_tp1) * Rbar - 1
```

## 70.2.2 Initial condition and steady state

For the initial conditions, we choose the pre-trade allocation of capital ( $k_0, k_0^*$ ) and the initial level  $B_{-1}^f$  of international debt owed by the unstarred (domestic) country to the starred (foreign) country.

## 70.2.3 Equilibrium steady state values

The steady state of the two-country model is characterized by two sets of equations.

First, the following equations determine the steady-state capital-labor ratios  $\bar{k}$  and  $\bar{k}^*$  in each country:

$$f'(\bar{k}) = \delta + \frac{\rho}{1 - \tau_k} \quad (70.1)$$

$$f'(\bar{k}^*) = \delta + \frac{\rho}{1 - \tau_k^*} \quad (70.2)$$

Given these steady-state capital-labor ratios, the domestic and foreign consumption values  $\bar{c}$  and  $\bar{c}^*$  are determined by:

$$(\bar{c} + \bar{c}^*) = f(\bar{k}) + f(\bar{k}^*) - \delta(\bar{k} + \bar{k}^*) - (\bar{g} + \bar{g}^*) \quad (70.3)$$

$$\bar{c} = f(\bar{k}) - \delta\bar{k} - \bar{g} - \rho\bar{B}^f \quad (70.4)$$

Equation (70.3) expresses feasibility at the steady state, while equation (70.4) represents the trade balance, including interest payments, at the steady state.

The steady-state level of debt  $\bar{B}^f$  from the domestic country to the foreign country influences the consumption allocation between countries but not the total world capital stock.

We assume  $\bar{B}^f = 0$  in the steady state, which gives us the following function to compute the steady-state values of capital and consumption

```
def compute_steady_state_global(model, g_ss=0.2):
    """
    Calculate steady state values for capital, consumption, and investment.
    """

    k_ss = ((1/model.β - (1-model.δ)) / (model.A * model.α)) ** (1/(model.α-1))
    c_ss = f(k_ss, model) - model.δ * k_ss - g_ss
    return k_ss, c_ss
```

Now, we can apply the residual minimization method to compute the steady-state values of capital and consumption.

Again, we minimize the residuals of the Euler equation, the global resource constraint, and the no-arbitrage condition.

```
def compute_residuals_global(z, model, shocks, T, k0_ss, k_star, Bf_star):
    """
    Compute residuals for the two-country model.
    """

    k, c, k_s, c_s = z.reshape(T+1, 4).T
    g, gs = shocks['g'], shocks['g_s']
    τc, τk = shocks['τ_c'], shocks['τ_k']
    τc_s, τk_s = shocks['τ_c_s'], shocks['τ_k_s']

    res = [k[0] - k0_ss, k_s[0] - k0_ss]

    for t in range(T):
        e_d = compute_euler(
            c[t], c[t+1],
            τc[t], τc[t+1], τk[t+1],
            k[t+1], model)

        e_f = compute_euler(
            c_s[t], c_s[t+1],
            τc_s[t], τc_s[t+1], τk_s[t+1],
            k_s[t+1], model)

        rs = compute_rs(
            c[t], c[t+1], c_s[t], c_s[t+1],
            τc[t], τc[t+1], τc_s[t], τc_s[t+1],
            model)

        # Global resource constraint
        grc = k[t+1] + k_s[t+1] - (
            f(k[t], model) + f(k_s[t], model) +
            (1-model.δ)*(k[t] + k_s[t]) -
            c[t] - c_s[t] - g[t] - gs[t]
        )

        res.extend([e_d, e_f, rs, grc])

    Bf_term = Bf_path(k, c, shocks['g'], model)[-1]
    res.append(k[T] - k_star)
    res.append(Bf_term - Bf_star)
    return np.array(res)
```

Now we plot the results

```

# Function to plot global two-country model results
def plot_global_results(k, k_s, c, c_s, shocks, model,
                        k0_ss, c0_ss, g_ss, S, T=40, shock='g',
                        # a dictionary storing sequence for lower left panel
                        ll_series='None'):
    """
    Plot results for the two-country model.
    """
    fig, axes = plt.subplots(2, 3, figsize=(10, 8))
    x = np.arange(T)
    tc, tk = shocks['t_c'], shocks['t_k']
    Bf = Bf_path(k, c, shocks['g'], model)

    # Compute derived series
    R_ratio = c[:-1]**(-model.y) / (model.b * c[1:]**(-model.y)) \
              * (1+tc[:-1]) / (1+tc[1:])
    inv = k[1:] - (1-model.d)*k[:-1]
    inv_s = k_s[1:] - (1-model.d)*k_s[:-1]

    # Add initial conditions into the series
    R_ratio = np.append(1/model.b, R_ratio)
    c = np.append(c0_ss, c)
    c_s = np.append(c0_ss, c_s)
    k = np.append(k0_ss, k)
    k_s = np.append(k0_ss, k_s)

    # Capital
    axes[0,0].plot(x, k[:T], '-', lw=1.5)
    axes[0,0].plot(x, np.full(T, k0_ss), 'k-.', lw=1.5)
    axes[0,0].plot(x, k_s[:T], '--', lw=1.5)
    axes[0,0].set_title('k')
    axes[0,0].set_xlim(0, T-1)

    # Consumption
    axes[0,1].plot(x, c[:T], '-', lw=1.5)
    axes[0,1].plot(x, np.full(T, c0_ss), 'k-.', lw=1.5)
    axes[0,1].plot(x, c_s[:T], '--', lw=1.5)
    axes[0,1].set_title('c')
    axes[0,1].set_xlim(0, T-1)

    # Interest rate
    axes[0,2].plot(x, R_ratio[:T], '-', lw=1.5)
    axes[0,2].plot(x, np.full(T, 1/model.b), 'k-.', lw=1.5)
    axes[0,2].set_title(r'$\bar{R}$')
    axes[0,2].set_xlim(0, T-1)

    # Investment
    axes[1,0].plot(x, np.full(T, model.d * k0_ss),
                  'k-.', lw=1.5)
    axes[1,0].plot(x, np.append(model.d*k0_ss, inv[:T-1]),
                  '--', lw=1.5)
    axes[1,0].plot(x, np.append(model.d*k0_ss, inv_s[:T-1]),
                  '--', lw=1.5)
    axes[1,0].set_title('x')
    axes[1,0].set_xlim(0, T-1)

    # Shock

```

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```

axes[1,1].plot(x, shocks[shock] [:T], '-.', lw=1.5)
axes[1,1].plot(x, np.full(T, shocks[shock][0]), 'k-.', lw=1.5)
axes[1,1].set_title(f'$\${shock}$')
axes[1,1].set_ylim(-0.1, 0.5)
axes[1,1].set_xlim(0, T-1)

# Capital flow
axes[1,2].plot(x, np.append(0, Bf[1:T]), lw=1.5)
axes[1,2].plot(x, np.zeros(T), 'k-.', lw=1.5)
axes[1,2].set_title(r'$B^f$')
axes[1,2].set_xlim(0, T-1)

plt.tight_layout()
return fig, axes

```

As in our in the one-country model in [Cass-Koopmans Model with Distorting Taxes](#), we assume a Cobb-Douglas production function:

$$F(k, 1) = Ak^\alpha$$

```

def f(k, model, A=1):
    """
    Production function: f(k) = A * k^{alpha}
    """
    return A * k ** model.a

def f_prime(k, model, A=1):
    """
    Marginal product of capital: f'(k) = alpha * A * k^{alpha - 1}
    """
    return model.a * A * k ** (model.a - 1)

```

Similarly, we define the capital rental rate

$$\eta_t = f'(k_t)$$

```

def compute_eta_path(k_path, model, S=100, A_path=None):
    """
    Compute eta path: eta_t = f'(k_t)
    with optional A_path for growth models.
    """
    A = np.ones_like(k_path) if A_path is None else np.asarray(A_path)
    eta_path = np.zeros_like(k_path)
    for t in range(S):
        eta_path[t] = f_prime(k_path[t], model, A[t])
    return eta_path

```

### Experiment 1: A foreseen increase in $g$ from 0.2 to 0.4 at t=10

The figure below presents transition dynamics after an increase in  $g$  in the domestic economy from 0.2 to 0.4 that is announced ten periods in advance.

We start both economies from a steady state with  $B_0^f = 0$ .

In the figure below, the blue lines represent the domestic economy and orange dotted lines represent the foreign economy.

```

Model = namedtuple("Model", ["β", "Y", "δ", "α", "A"])
model = Model(β=0.95, Y=2.0, δ=0.2, α=0.33, A=1.0)
S = 100

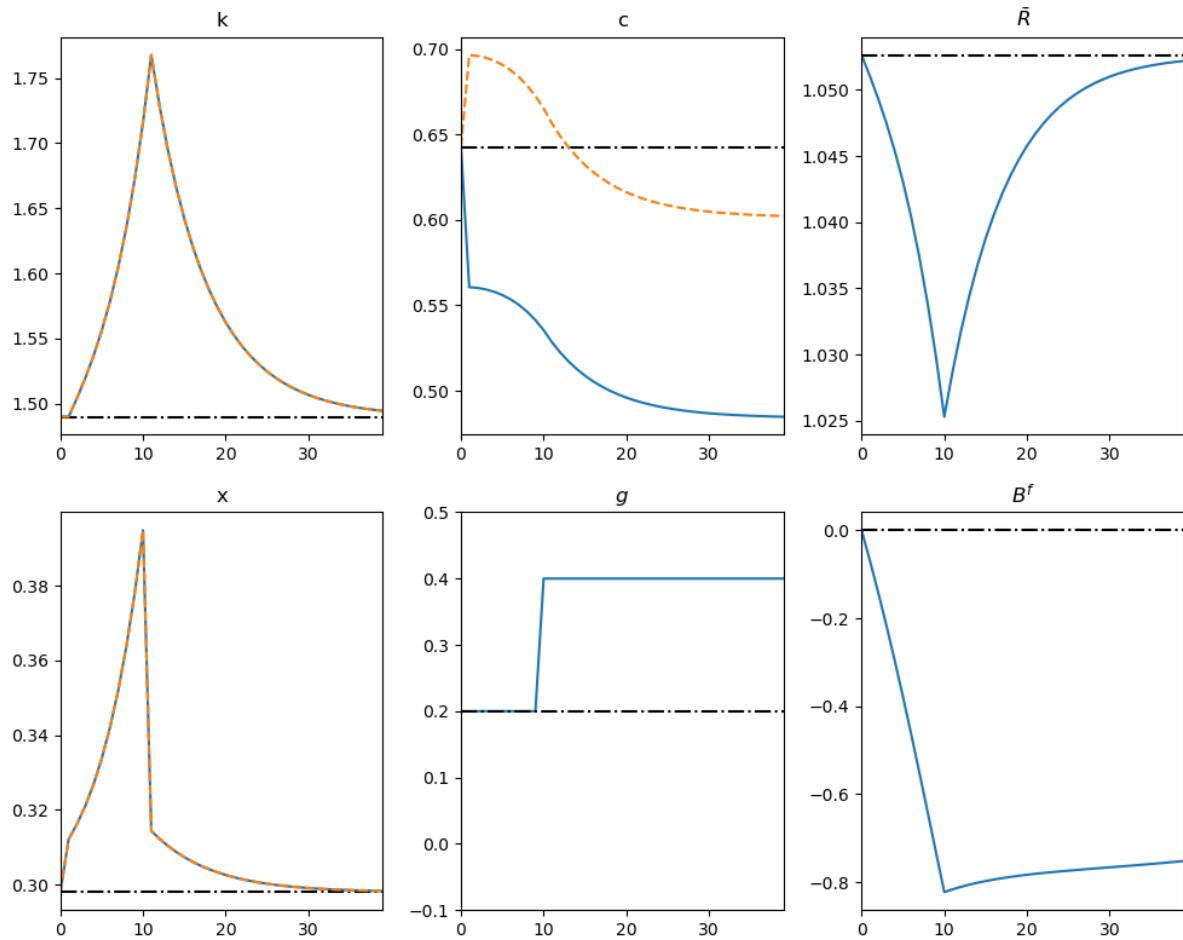
shocks_global = {
    'g': np.concatenate((np.full(10, 0.2), np.full(S-9, 0.4))),
    'g_s': np.full(S+1, 0.2),
    'τ_c': np.zeros(S+1),
    'τ_k': np.zeros(S+1),
    'τ_c_s': np.zeros(S+1),
    'τ_k_s': np.zeros(S+1)
}
g_ss = 0.2
k0_ss, c0_ss = compute_steady_state_global(model, g_ss)

k_star = k0_ss
Bf_star = Bf_ss(c0_ss, k_star, g_ss, model)

init_glob = np.tile([k0_ss, c0_ss, k0_ss, c0_ss], S+1)
sol_glob = root(
    lambda z: compute_residuals_global(z, model, shocks_global,
                                         S, k0_ss, k_star, Bf_star),
    init_glob, tol=1e-12
)
k, c, k_s, c_s = sol_glob.x.reshape(S+1, 4).T

# Plot global results via function
plot_global_results(k, k_s, c, c_s,
                     shocks_global, model,
                     k0_ss, c0_ss, g_ss,
                     S)
plt.show()

```



At time 1, the government announces that domestic government purchases  $g$  will rise ten periods later, cutting into future private resources.

To smooth consumption, domestic households immediately increase saving, offsetting the anticipated hit to their future wealth.

In a closed economy, they would save solely by accumulating extra domestic capital; with open capital markets, they can also lend to foreigners.

Once the capital flow opens up at time 1, the no-arbitrage conditions connect adjustments of both types of saving: the increase in savings by domestic households will reduce the equilibrium return on bonds and capital in the foreign economy to prevent arbitrage opportunities.

Because no-arbitrage equalizes the ratio of marginal utilities, the resulting paths of consumption and capital are synchronized across the two economies.

Up to the date the higher  $g$  takes effect, both countries continue to build their capital stocks.

When government spending finally rises 10 periods later, domestic households begin to draw down part of that capital to cushion consumption.

Again by no-arbitrage conditions, when  $g$  actually increases, both countries reduce their investment rates.

The domestic economy, in turn, starts running current-account deficits partially to fund the increase in  $g$ .

This means that foreign households begin repaying part of their external debt by reducing their capital stock.

### Experiment 2: A foreseen increase in $g$ from 0.2 to 0.4 at $t=10$

We now explore the impact of an increase in capital taxation in the domestic economy 10 periods after its announcement at  $t = 1$ .

Because the change is anticipated, households in both countries adjust immediately—even though the tax does not take effect until period  $t = 11$ .

```

shocks_global = {
    'g': np.full(S+1, g_ss),
    'g_s': np.full(S+1, g_ss),
    'τ_c': np.zeros(S+1),
    'τ_k': np.concatenate((np.zeros(10), np.full(S-9, 0.2))),
    'τ_c_s': np.zeros(S+1),
    'τ_k_s': np.zeros(S+1),
}

k0_ss, c0_ss = compute_steady_state_global(model, g_ss)
k_star = k0_ss
Bf_star = Bf_ss(c0_ss, k_star, g_ss, model)

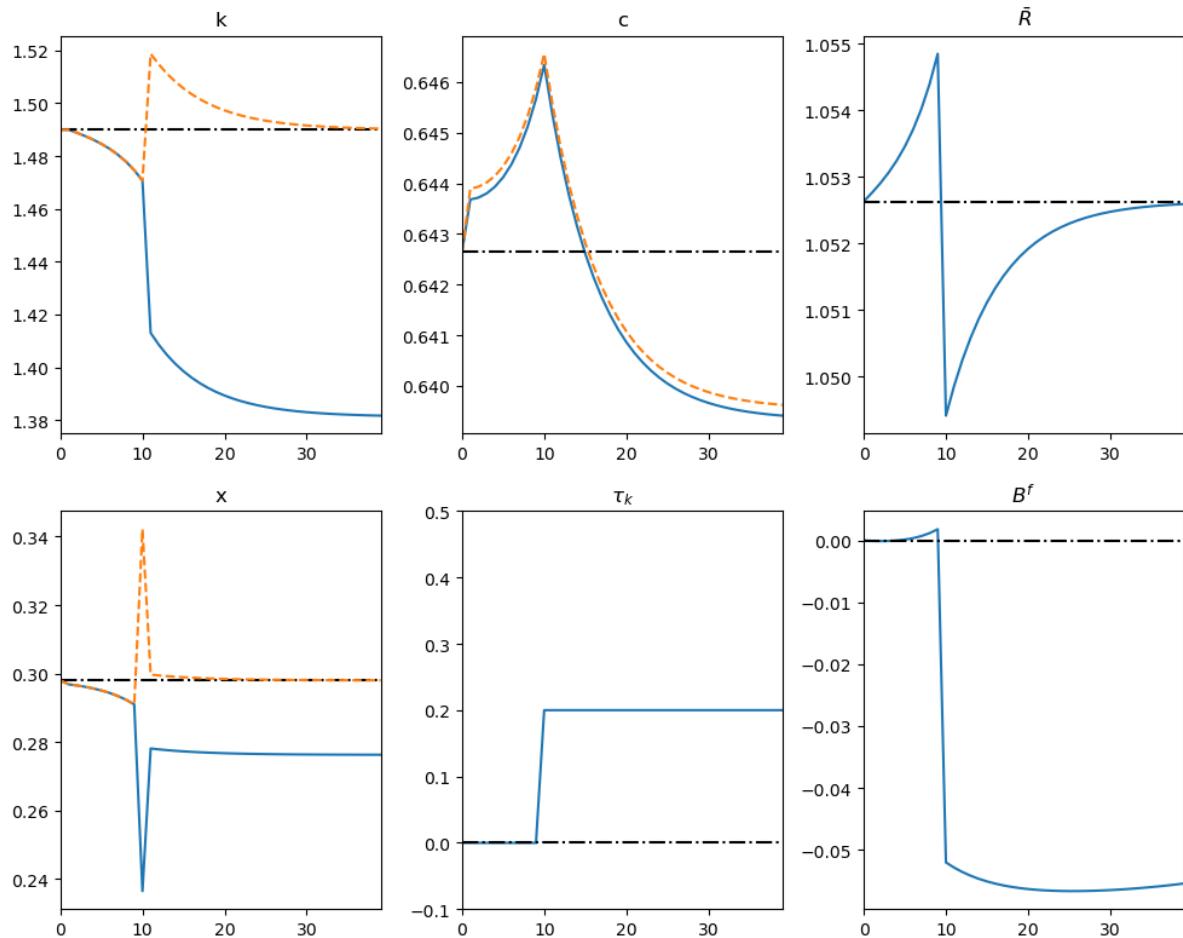
init_glob = np.tile([k0_ss, c0_ss, k0_ss, c0_ss], S+1)

sol_glob = root(
    lambda z: compute_residuals_global(z, model,
                                         shocks_global, S, k0_ss, k_star, Bf_star),
    init_glob, tol=1e-12)

k, c, k_s, c_s = sol_glob.x.reshape(S+1, 4).T

# plot
fig, axes = plot_global_results(k, k_s, c, c_s, shocks_global, model,
                                 k0_ss, c0_ss, g_ss, S, shock='τ_k')
plt.tight_layout()
plt.show()

```



After the tax increase is announced, domestic households foresee lower after-tax returns on capital, so they shift toward higher present consumption and allow the domestic capital stock to decline.

This shrinkage of the world capital supply drives the global real interest rate upward, prompting foreign households to raise current consumption as well.

Prior to the actual tax hike, the domestic economy finances part of its consumption by importing capital, generating a current-account deficit.

When  $\tau_k$  finally rises, international arbitrage leads investors to reallocate capital quickly toward the untaxed foreign market, compressing the yield on bonds everywhere.

The bond-rate drop reflects the lower after-tax return on domestic capital and the higher foreign capital stock, which depresses its marginal product.

Foreign households fund their capital purchases by borrowing abroad, creating a pronounced current-account deficit and a buildup of external debt.

After the policy change, both countries move smoothly toward a new steady state in which:

- Consumption levels in each economy settle below their pre-announcement paths.
- Capital stocks differ just enough to equalize after-tax returns across borders.

Despite carrying positive net liabilities, the foreign country enjoys higher steady-state consumption because its larger capital stock yields greater output.

The episode demonstrates how open capital markets transmit a domestic tax shock internationally: capital flows and

interest-rate movements share the burden, smoothing consumption adjustments in both the taxed and untaxed economies over time.

### 1 Exercise 70.2.1

In this exercise, replace the plot for  $x_t$  with  $\eta_t$  to replicate the figure in [Ljungqvist and Sargent, 2018].

Compare the figures for  $k_t$  and  $\eta_t$  and discuss the economic intuition.

### 1 Solution

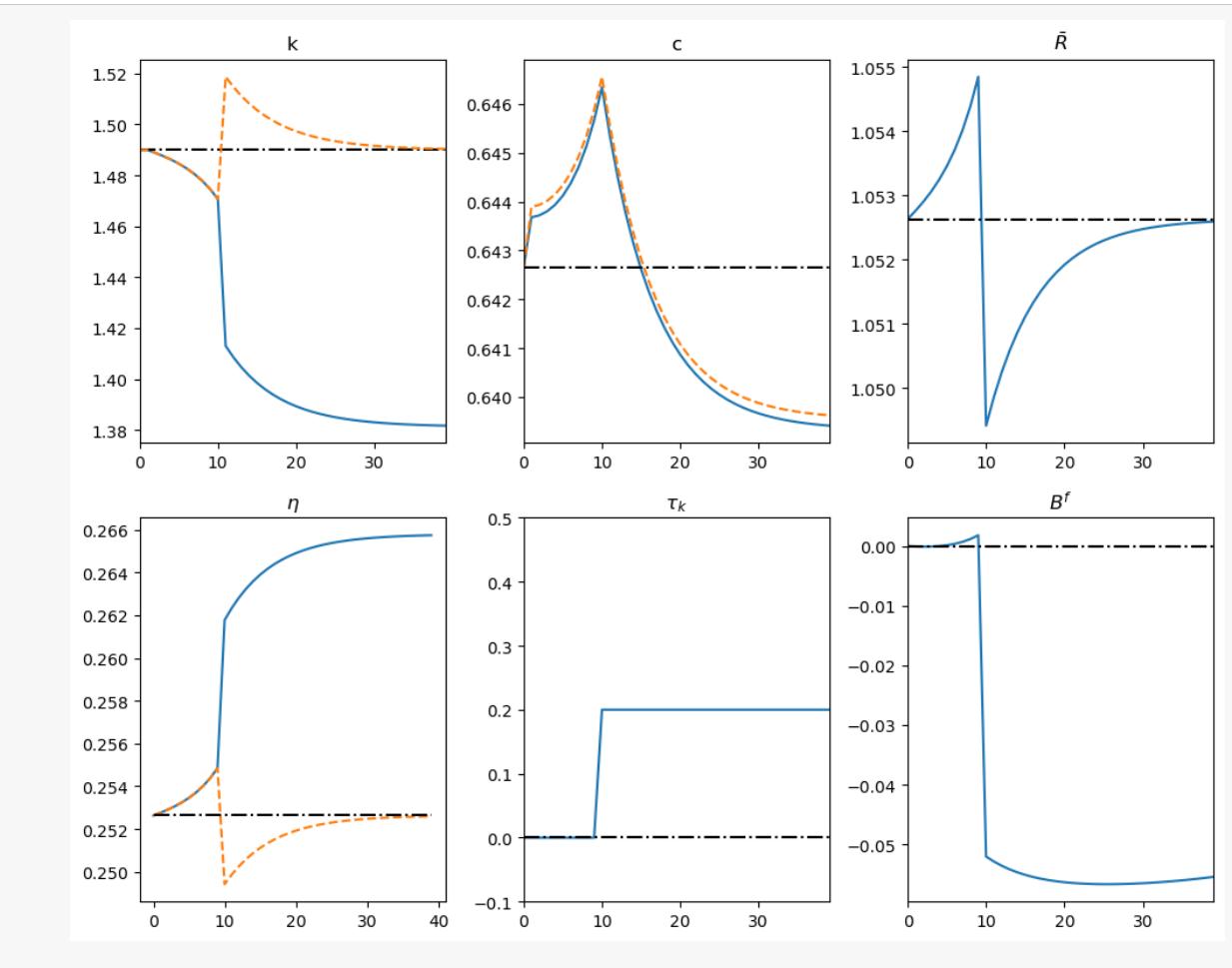
Here is one solution.

```
fig, axes = plot_global_results(k, k_s, c, c_s, shocks_global, model,
                                 k0_ss, c0_ss, g_ss, S, shock='tau_k')

# Clear the plot for x_t
axes[1,0].cla()

# Plot eta_t
axes[1,0].plot(compute_eta_path(k, model)[:40])
axes[1,0].plot(compute_eta_path(k_s, model)[:40], '--')
axes[1,0].plot(np.full(40, f_prime(k_s, model)[0]), 'k-.', lw=1.5)
axes[1,0].set_title(r'$\eta$')

plt.tight_layout()
plt.show()
```





## TRANSITIONS IN AN OVERLAPPING GENERATIONS MODEL

In addition to what's in Anaconda, this lecture will need the following libraries:

```
!pip install --upgrade quantecon
```

### 71.1 Introduction

This lecture presents a life-cycle model consisting of overlapping generations of two-period lived people proposed by Peter Diamond [[Diamond, 1965](#)].

We'll present the version that was analyzed in chapter 2 of Auerbach and Kotlikoff (1987) [[Auerbach and Kotlikoff, 1987](#)].

Auerbach and Kotlikoff (1987) used their two period model as a warm-up for their analysis of overlapping generation models of long-lived people that is the main topic of their book.

Their model of two-period lived overlapping generations is a useful starting point because

- it sets forth the structure of interactions between generations of different agents who are alive at a given date
- it activates forces and tradeoffs confronting the government and successive generations of people
- it is good laboratory for studying connections between government tax and subsidy programs and for policies for issuing and servicing government debt
- some interesting experiments involving transitions from one steady state to another can be computed by hand
- it is a good setting for illustrating a **shooting method** for solving a system of non-linear difference equations with initial and terminal condition

#### Note

Auerbach and Kotlikoff use computer code to calculate transition paths for their models with long-lived people.

We take the liberty of extending Auerbach and Kotlikoff's chapter 2 model to study some arrangements for redistributing resources across generations

- these take the form of a sequence of age-specific lump sum taxes and transfers

We study how these arrangements affect capital accumulation and government debt

## 71.2 Setting

Time is discrete and is indexed by  $t = 0, 1, 2, \dots$

The economy lives forever, but the people inside it do not.

At each time  $t \geq 0$  a representative old person and a representative young person are alive.

At time  $t$  a representative old person coexists with a representative young person who will become an old person at time  $t + 1$ .

We assume that the population size is constant over time.

A young person works, saves, and consumes.

An old person dissaves and consumes, but does not work,

A government lives forever, i.e., at  $t = 0, 1, 2, \dots$

Each period  $t \geq 0$ , the government taxes, spends, transfers, and borrows.

Initial conditions set outside the model at time  $t = 0$  are

- $K_0$  – initial capital stock brought into time  $t = 0$  by a representative initial old person
- $D_0$  – government debt falling due at  $t = 0$  and owned by a representative old person at time  $t = 0$

$K_0$  and  $D_0$  are both measured in units of time 0 goods.

A government **policy** consists of five sequences  $\{G_t, D_t, \tau_t, \delta_{ot}, \delta_{yt}\}_{t=0}^{\infty}$  whose components are

- $\tau_t$  – flat rate tax at time  $t$  on wages and earnings from capital and government bonds
- $D_t$  – one-period government bond principal due at time  $t$ , per capita
- $G_t$  – government purchases of goods at time  $t$ , per capita
- $\delta_{yt}$  – a lump sum tax on each young person at time  $t$
- $\delta_{ot}$  – a lump sum tax on each old person at time  $t$

An **allocation** is a collection of sequences  $\{C_{yt}, C_{ot}, K_{t+1}, L_t, Y_t, G_t\}_{t=0}^{\infty}$ ; constituents of the sequences include

- $K_t$  – physical capital per capita
- $L_t$  – labor per capita
- $Y_t$  – output per capita

and also

- $C_{yt}$  – consumption of young person at time  $t \geq 0$
- $C_{ot}$  – consumption of old person at time  $t \geq 0$
- $K_{t+1} - K_t \equiv I_t$  – investment in physical capital at time  $t \geq 0$
- $G_t$  – government purchases

National income and product accounts consist of a sequence of equalities

- $Y_t = C_{yt} + C_{ot} + (K_{t+1} - K_t) + G_t, \quad t \geq 0$

A **price system** is a pair of sequences  $\{W_t, r_t\}_{t=0}^{\infty}$ ; constituents of a price sequence include rental rates for the factors of production

- $W_t$  – rental rate for labor at time  $t \geq 0$
- $r_t$  – rental rate for capital at time  $t \geq 0$

## 71.3 Production

There are two factors of production, physical capital  $K_t$  and labor  $L_t$ .

Capital does not depreciate.

The initial capital stock  $K_0$  is owned by the representative initial old person, who rents it to the firm at time 0.

Net investment rate  $I_t$  at time  $t$  is

$$I_t = K_{t+1} - K_t$$

The capital stock at time  $t$  emerges from cumulating past rates of investment:

$$K_t = K_0 + \sum_{s=0}^{t-1} I_s$$

A Cobb-Douglas technology converts physical capital  $K_t$  and labor services  $L_t$  into output  $Y_t$

$$Y_t = K_t^\alpha L_t^{1-\alpha}, \quad \alpha \in (0, 1) \quad (71.1)$$

## 71.4 Government

At time  $t - 1$ , the government issues one-period risk-free debt that promises to pay  $D_t$  time  $t$  goods per capita at time  $t$ .

Young people at time  $t$  purchase government debt  $D_{t+1}$  that matures at time  $t + 1$ .

Government debt issued at  $t$  bears a before-tax net rate of interest rate of  $r_t$  at time  $t + 1$ .

The government budget constraint at time  $t \geq 0$  is

$$D_{t+1} - D_t = r_t D_t + G_t - T_t$$

or

$$D_{t+1} = (1 + r_t) D_t + G_t - T_t. \quad (71.2)$$

Total tax collections net of transfers equal  $T_t$  and satisfy

$$T_t = \tau_t W_t L_t + \tau_t r_t (D_t + K_t) + \delta_{yt} + \delta_{ot}$$

## 71.5 Activities in Factor Markets

**Old people:** At each  $t \geq 0$ , a representative old person

- brings  $K_t$  and  $D_t$  into the period,
- rents capital to a representative firm for  $r_t K_t$ ,
- pays taxes  $\tau_t r_t (K_t + D_t)$  on its rental and interest earnings,
- pays a lump sum tax  $\delta_{ot}$  to the government,
- sells  $K_t$  to a young person.

**Young people:** At each  $t \geq 0$ , a representative young person

- sells one unit of labor services to a representative firm for  $W_t$  in wages,
- pays taxes  $\tau_t W_t$  on its labor earnings
- pays a lump sum tax  $\delta_{yt}$  to the government,
- spends  $C_{yt}$  on consumption,
- acquires non-negative assets  $A_{t+1}$  consisting of a sum of physical capital  $K_{t+1}$  and one-period government bonds  $D_{t+1}$  that mature at  $t + 1$ .

**Note**

If a lump-sum tax is negative, it means that the government pays the person a subsidy.

## 71.6 Representative firm's problem

The representative firm hires labor services from young people at competitive wage rate  $W_t$  and hires capital from old people at competitive rental rate  $r_t$ .

The rental rate on capital  $r_t$  equals the interest rate on government one-period bonds.

Units of the rental rates are:

- for  $W_t$ , output at time  $t$  per unit of labor at time  $t$
- for  $r_t$ , output at time  $t$  per unit of capital at time  $t$

We take output at time  $t$  as **numeraire**, so the price of output at time  $t$  is one.

The firm's profits at time  $t$  are

$$K_t^\alpha L_t^{1-\alpha} - r_t K_t - W_t L_t.$$

To maximize profits a firm equates marginal products to rental rates:

$$\begin{aligned} W_t &= (1 - \alpha) K_t^\alpha L_t^{-\alpha} \\ r_t &= \alpha K_t^\alpha L_t^{1-\alpha} \end{aligned} \tag{71.3}$$

Output can be consumed either by old people or young people; or sold to young people who use it to augment the capital stock; or sold to the government for uses that do not generate utility for the people in the model (i.e., “it is thrown into the ocean”).

The firm thus sells output to old people, young people, and the government.

## 71.7 Individuals' problems

### 71.7.1 Initial old person

At time  $t = 0$ , a representative initial old person is endowed with  $(1 + r_0(1 - \tau_0))A_0$  in initial assets.

It must pay a lump sum tax to (if positive) or receive a subsidy from (if negative)  $\delta_{ot}$  the government.

An old person's budget constraint is

$$C_{o0} = (1 + r_0(1 - \tau_0))A_0 - \delta_{ot}. \tag{71.4}$$

An initial old person's utility function is  $C_{o0}$ , so the person's optimal consumption plan is provided by equation (71.4).

## 71.7.2 Young person

At each  $t \geq 0$ , a young person inelastically supplies one unit of labor and in return receives pre-tax labor earnings of  $W_t$  units of output.

A young person's post-tax-and-transfer earnings are  $W_t(1 - \tau_t) - \delta_{yt}$ .

At each  $t \geq 0$ , a young person chooses a consumption plan  $C_{yt}, C_{ot+1}$  to maximize the Cobb-Douglas utility function

$$U_t = C_{yt}^\beta C_{ot+1}^{1-\beta}, \quad \beta \in (0, 1) \quad (71.5)$$

subject to the following budget constraints at times  $t$  and  $t + 1$ :

$$\begin{aligned} C_{yt} + A_{t+1} &= W_t(1 - \tau_t) - \delta_{yt} \\ C_{ot+1} &= (1 + r_{t+1}(1 - \tau_{t+1}))A_{t+1} - \delta_{ot} \end{aligned} \quad (71.6)$$

Solving the second equation of (71.6) for savings  $A_{t+1}$  and substituting it into the first equation implies the present value budget constraint

$$C_{yt} + \frac{C_{ot+1}}{1 + r_{t+1}(1 - \tau_{t+1})} = W_t(1 - \tau_t) - \delta_{yt} - \frac{\delta_{ot}}{1 + r_{t+1}(1 - \tau_{t+1})} \quad (71.7)$$

To solve the young person's choice problem, form a Lagrangian

$$\begin{aligned} \mathcal{L} &= C_{yt}^\beta C_{ot+1}^{1-\beta} \\ &+ \lambda \left[ C_{yt} + \frac{C_{ot+1}}{1 + r_{t+1}(1 - \tau_{t+1})} - W_t(1 - \tau_t) + \delta_{yt} + \frac{\delta_{ot}}{1 + r_{t+1}(1 - \tau_{t+1})} \right], \end{aligned} \quad (71.8)$$

where  $\lambda$  is a Lagrange multiplier on the intertemporal budget constraint (71.7).

After several lines of algebra, the intertemporal budget constraint (71.7) and the first-order conditions for maximizing  $\mathcal{L}$  with respect to  $C_{yt}, C_{ot+1}$  imply that an optimal consumption plan satisfies

$$\begin{aligned} C_{yt} &= \beta \left[ W_t(1 - \tau_t) - \delta_{yt} - \frac{\delta_{ot}}{1 + r_{t+1}(1 - \tau_{t+1})} \right] \\ \frac{C_{ot+1}}{1 + r_{t+1}(1 - \tau_{t+1})} &= (1 - \beta) \left[ W_t(1 - \tau_t) - \delta_{yt} - \frac{\delta_{ot}}{1 + r_{t+1}(1 - \tau_{t+1})} \right] \end{aligned} \quad (71.9)$$

The first-order condition for minimizing Lagrangian (71.8) with respect to the Lagrange multiplier  $\lambda$  recovers the budget constraint (71.7), which, using (71.9) gives the optimal savings plan

$$A_{t+1} = (1 - \beta)[(1 - \tau_t)W_t - \delta_{yt}] + \beta \frac{\delta_{ot}}{1 + r_{t+1}(1 - \tau_{t+1})} \quad (71.10)$$

## 71.8 Equilibrium

**Definition:** An equilibrium is an allocation, a government policy, and a price system with the properties that

- given the price system and the government policy, the allocation solves
  - representative firms' problems for  $t \geq 0$
  - individual persons' problems for  $t \geq 0$
- given the price system and the allocation, the government budget constraint is satisfied for all  $t \geq 0$ .

## 71.9 Next steps

To begin our analysis of equilibrium outcomes, we'll study the special case of the model with which Auerbach and Kotlikoff (1987) [Auerbach and Kotlikoff, 1987] began their analysis in chapter 2.

It can be solved by hand.

We shall do that next.

After we derive a closed form solution, we'll pretend that we don't know and will compute equilibrium outcome paths.

We'll do that by first formulating an equilibrium as a fixed point of a mapping from sequences of factor prices and tax rates to sequences of factor prices and tax rates.

We'll compute an equilibrium by iterating to convergence on that mapping.

## 71.10 Closed form solution

To get the special chapter 2 case of Auerbach and Kotlikoff (1987) [Auerbach and Kotlikoff, 1987], we set both  $\delta_{ot}$  and  $\delta_{yt}$  to zero.

As our special case of (71.9), we compute the following consumption-savings plan for a representative young person:

$$\begin{aligned} C_{yt} &= \beta(1 - \tau_t)W_t \\ A_{t+1} &= (1 - \beta)(1 - \tau_t)W_t \end{aligned}$$

Using (71.3) and  $A_t = K_t + D_t$ , we obtain the following closed form transition law for capital:

$$K_{t+1} = K_t^\alpha (1 - \tau_t) (1 - \alpha) (1 - \beta) - D_t \quad (71.11)$$

### 71.10.1 Steady states

From (71.11) and the government budget constraint (71.2), we compute **time-invariant** or **steady state values**  $\hat{K}, \hat{D}, \hat{T}$ :

$$\begin{aligned} \hat{K} &= \hat{K} (1 - \hat{\tau}) (1 - \alpha) (1 - \beta) - \hat{D} \\ \hat{D} &= (1 + \hat{r})\hat{D} + \hat{G} - \hat{T} \\ \hat{T} &= \hat{\tau}\hat{Y} + \hat{\tau}\hat{r}\hat{D}. \end{aligned} \quad (71.12)$$

These imply

$$\begin{aligned} \hat{K} &= [(1 - \hat{\tau})(1 - \alpha)(1 - \beta)]^{\frac{1}{1-\alpha}} \\ \hat{\tau} &= \frac{\hat{G} + \hat{r}\hat{D}}{\hat{Y} + \hat{r}\hat{D}} \end{aligned}$$

Let's take an example in which

1. there is no initial government debt,  $D_t = 0$ ,
2. government consumption  $G_t$  equals 15% of output  $Y_t$

Our formulas for steady-state values tell us that

$$\begin{aligned} \hat{D} &= 0 \\ \hat{G} &= 0.15\hat{Y} \\ \hat{\tau} &= 0.15 \end{aligned}$$

### 71.10.2 Implementation

```
import numpy as np
import matplotlib.pyplot as plt
from numba import jit
from quantecon.optimize import brent_max
```

For parameters  $\alpha = 0.3$  and  $\beta = 0.5$ , let's compute  $\hat{K}$ :

```
# parameters
α = 0.3
β = 0.5

# steady states of τ and D
τ_hat = 0.15
D_hat = 0.

# solve for steady state of K
K_hat = ((1 - τ_hat) * (1 - α) * (1 - β)) ** (1 / (1 - α))
K_hat
```

0.17694509514972878

Knowing  $\hat{K}$ , we can calculate other equilibrium objects.

Let's first define some Python helper functions.

```
@jit
def K_to_Y(K, α):

    return K ** α

@jit
def K_to_r(K, α):

    return α * K ** (α - 1)

@jit
def K_to_W(K, α):

    return (1 - α) * K ** α

@jit
def K_to_C(K, D, τ, r, α, β):

    # optimal consumption for the old when δ=0
    A = K + D
    Co = A * (1 + r * (1 - τ))

    # optimal consumption for the young when δ=0
    W = K_to_W(K, α)
    Cy = β * W * (1 - τ)

    return Cy, Co
```

We can use these helper functions to obtain steady state values  $\hat{Y}$ ,  $\hat{r}$ , and  $\hat{W}$  associated with steady state values  $\hat{K}$  and  $\hat{\tau}$ .

```
Y_hat, r_hat, W_hat = K_to_Y(K_hat, α), K_to_r(K_hat, α), K_to_W(K_hat, α)
Y_hat, r_hat, W_hat
```

```
(0.5947734290747186, 1.0084033613445376, 0.41634140035230305)
```

Since steady state government debt  $\hat{D}$  is 0, all taxes are used to pay for government expenditures

```
G_hat = τ_hat * Y_hat
G_hat
```

```
0.0892160143612078
```

We use the optimal consumption plans to find steady state consumptions for young and old

```
Cy_hat, Co_hat = K_to_C(K_hat, D_hat, τ_hat, r_hat, α, β)
Cy_hat, Co_hat
```

```
(0.17694509514972878, 0.32861231956378195)
```

Let's store the steady state quantities and prices using an array called `init_ss`

```
init_ss = np.array([K_hat, Y_hat, Cy_hat, Co_hat,          # quantities
                   W_hat, r_hat,                  # prices
                   τ_hat, D_hat, G_hat,          # policies
                   ])
```

### 71.10.3 Transitions

We have computed a steady state in which the government policy sequences are each constant over time.

We'll use this steady state as an initial condition at time  $t = 0$  for another economy in which government policy sequences are with time-varying sequences.

To make sense of our calculation, we'll treat  $t = 0$  as time when a huge unanticipated shock occurs in the form of

- a time-varying government policy sequences that disrupts an original steady state
- new government policy sequences are eventually time-invariant in the sense that after some date  $T > 0$ , each sequence is constant over time.
- sudden revelation of a new government policy in the form of sequences starting at time  $t = 0$

We assume that everyone, including old people at time  $t = 0$ , knows the new government policy sequence and chooses accordingly.

As the capital stock and other aggregates adjust to the fiscal policy change over time, the economy will approach a new steady state.

We can find a transition path from an old steady state to a new steady state by employing a fixed-point algorithm in a space of sequences.

But in our special case with its closed form solution, we have available a simpler and faster approach.

Here we define a Python class `ClosedFormTrans` that computes length  $T$  transition path in response to a particular fiscal policy change.

We choose  $T$  large enough so that we have gotten very close to a new steady state after  $T$  periods.

The class takes three keyword arguments, `τ_pol`, `D_pol`, and `G_pol`.

These are sequences of tax rate, government debt level, and government purchases, respectively.

In each policy experiment below, we will pass two out of three as inputs required to depict a fiscal policy.

We'll then compute the single remaining undetermined policy variable from the government budget constraint.

When we simulate transition paths, it is useful to distinguish **state variables** at time  $t$  such as  $K_t, Y_t, D_t, W_t, r_t$  from **control variables** that include  $C_{yt}, C_{ot}, \tau_t, G_t$ .

```
class ClosedFormTrans:
    """
    This class simulates length T transitional path of a economy
    in response to a fiscal policy change given its initial steady
    state. The simulation is based on the closed form solution when
    the lump sum taxations are absent.

    """

    def __init__(self, α, β):
        self.α, self.β = α, β

    def simulate(self,
                 T,                      # length of transitional path to simulate
                 init_ss,                # initial steady state
                 τ_pol=None,             # sequence of tax rates
                 D_pol=None,              # sequence of government debt levels
                 G_pol=None):            # sequence of government purchases

        α, β = self.α, self.β

        # unpack the steady state variables
        K_hat, Y_hat, Cy_hat, Co_hat = init_ss[:4]
        W_hat, r_hat = init_ss[4:6]
        τ_hat, D_hat, G_hat = init_ss[6:9]

        # initialize array containers
        # K, Y, Cy, Co
        quant_seq = np.empty((T+1, 4))

        # W, r
        price_seq = np.empty((T+1, 2))

        # τ, D, G
        policy_seq = np.empty((T+2, 3))

        # t=0, starting from steady state
        K0, Y0 = K_hat, Y_hat
        W0, r0 = W_hat, r_hat
        D0 = D_hat

        # fiscal policy
        if τ_pol is None:
            D1 = D_pol[1]
            G0 = G_pol[0]
            τ0 = (G0 + (1 + r0) * D0 - D1) / (Y0 + r0 * D0)
        elif D_pol is None:
            τ0 = τ_pol[0]
            G0 = G_pol[0]
```

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```

D1 = (1 + r0) * D0 + G0 - τ0 * (Y0 + r0 * D0)
elif G_pol is None:
    D1 = D_pol[1]
    τ0 = τ_pol[0]
    G0 = τ0 * (Y0 + r0 * D0) + D1 - (1 + r0) * D0

    # optimal consumption plans
    Cy0, Co0 = K_to_C(K0, D0, τ0, r0, α, β)

    # t=0 economy
    quant_seq[0, :] = K0, Y0, Cy0, Co0
    price_seq[0, :] = W0, r0
    policy_seq[0, :] = τ0, D0, G0
    policy_seq[1, 1] = D1

    # starting from t=1 to T
    for t in range(1, T+1):

        # transition of K
        K_old, τ_old = quant_seq[t-1, 0], policy_seq[t-1, 0]
        D = policy_seq[t, 1]
        K = K_old ** α * (1 - τ_old) * (1 - α) * (1 - β) - D

        # output, capital return, wage
        Y, r, W = K_to_Y(K, α), K_to_r(K, α), K_to_W(K, α)

        # to satisfy the government budget constraint
        if τ_pol is None:
            D = D_pol[t]
            D_next = D_pol[t+1]
            G = G_pol[t]
            τ = (G + (1 + r) * D - D_next) / (Y + r * D)
        elif D_pol is None:
            τ = τ_pol[t]
            G = G_pol[t]
            D = policy_seq[t, 1]
            D_next = (1 + r) * D + G - τ * (Y + r * D)
        elif G_pol is None:
            D = D_pol[t]
            D_next = D_pol[t+1]
            τ = τ_pol[t]
            G = τ * (Y + r * D) + D_next - (1 + r) * D

        # optimal consumption plans
        Cy, Co = K_to_C(K, D, τ, r, α, β)

        # store time t economy aggregates
        quant_seq[t, :] = K, Y, Cy, Co
        price_seq[t, :] = W, r
        policy_seq[t, 0] = τ
        policy_seq[t+1, 1] = D_next
        policy_seq[t, 2] = G

    self.quant_seq = quant_seq
    self.price_seq = price_seq
    self.policy_seq = policy_seq

```

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```

return quant_seq, price_seq, policy_seq

def plot(self):
    quant_seq = self.quant_seq
    price_seq = self.price_seq
    policy_seq = self.policy_seq

    fig, axs = plt.subplots(3, 3, figsize=(14, 10))

    # quantities
    for i, name in enumerate(['K', 'Y', 'Cy', 'Co']):
        ax = axs[i//3, i%3]
        ax.plot(range(T+1), quant_seq[:T+1, i], label=name)
        ax.hlines(init_ss[i], 0, T+1, color='r', linestyle='--')
        ax.legend()
        ax.set_xlabel('t')

    # prices
    for i, name in enumerate(['W', 'r']):
        ax = axs[(i+4)//3, (i+4)%3]
        ax.plot(range(T+1), price_seq[:T+1, i], label=name)
        ax.hlines(init_ss[i+4], 0, T+1, color='r', linestyle='--')
        ax.legend()
        ax.set_xlabel('t')

    # policies
    for i, name in enumerate(['τ', 'D', 'G']):
        ax = axs[(i+6)//3, (i+6)%3]
        ax.plot(range(T+1), policy_seq[:T+1, i], label=name)
        ax.hlines(init_ss[i+6], 0, T+1, color='r', linestyle='--')
        ax.legend()
        ax.set_xlabel('t')

```

We can create an instance `closed` for model parameters  $\{\alpha, \beta\}$  and use it for various fiscal policy experiments.

```
closed = ClosedFormTrans(α, β)
```

#### 71.10.4 Experiment 1: Tax cut

To illustrate the power of `ClosedFormTrans`, let's first experiment with the following fiscal policy change:

1. at  $t = 0$ , the government unexpectedly announces a one-period tax cut,  $\tau_0 = (1 - \frac{1}{3})\hat{\tau}$ , by issuing government debt  $\bar{D}$
2. from  $t = 1$ , the government will keep  $D_t = \bar{D}$  and adjust  $\tau_t$  to collect taxation to pay for the government consumption and interest payments on the debt
3. government consumption  $G_t$  will be fixed at  $0.15\hat{Y}$

The following equations completely characterize the equilibrium transition path originating from the initial steady state

$$\begin{aligned} K_{t+1} &= K_t^\alpha (1 - \tau_t) (1 - \alpha) (1 - \beta) - \bar{D} \\ \tau_0 &= (1 - \frac{1}{3})\hat{\tau} \\ \bar{D} &= \hat{G} - \tau_0 \hat{Y} \\ \tau_t &= \frac{\hat{G} + r_t \bar{D}}{\hat{Y} + r_t \bar{D}} \end{aligned}$$

We can simulate the transition for 20 periods, after which the economy will be close to a new steady state.

The first step is to prepare sequences of policy variables that describe fiscal policy.

We must define sequences of government expenditure  $\{G_t\}_{t=0}^T$  and debt level  $\{D_t\}_{t=0}^{T+1}$  in advance, then pass them to the solver.

```
T = 20

# tax cut
tau0 = tau_hat * (1 - 1/3)

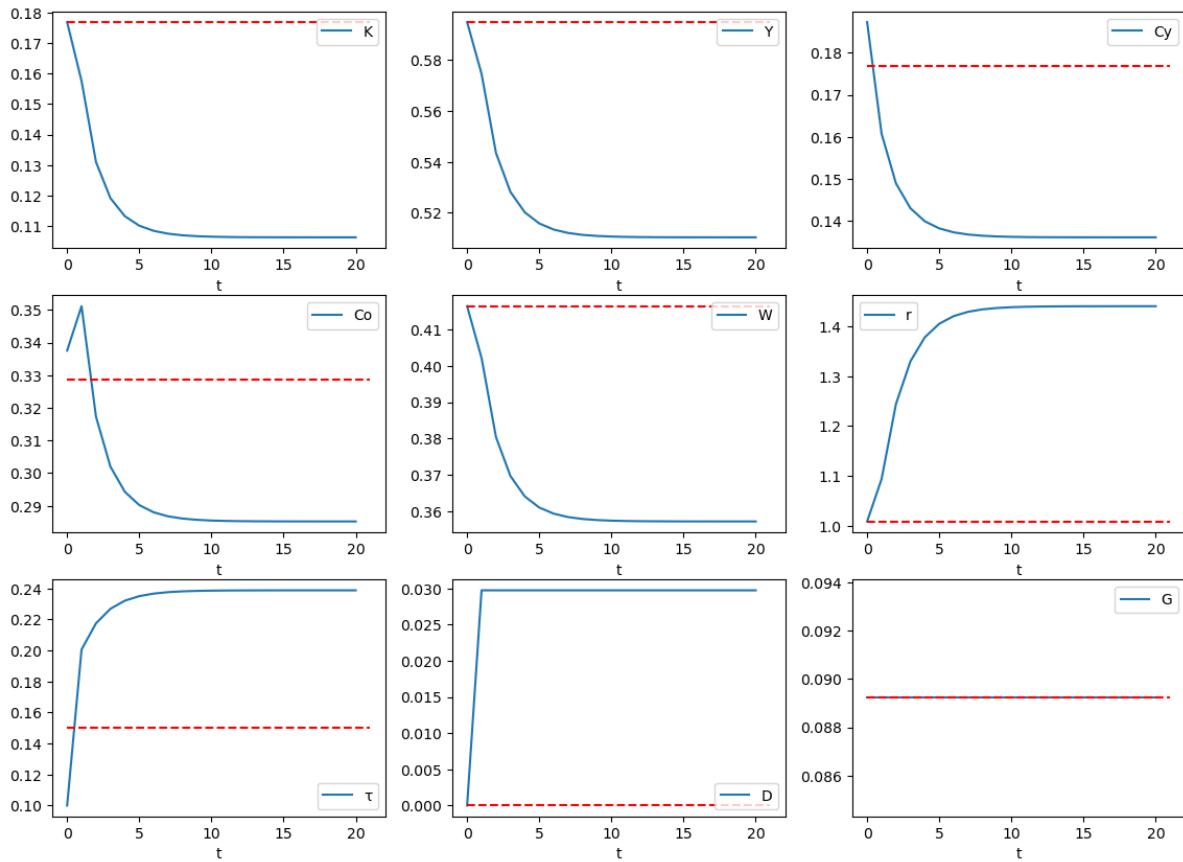
# sequence of government purchase
G_seq = tau_hat * Y_hat * np.ones(T+1)

# sequence of government debt
D_bar = G_hat - tau0 * Y_hat
D_seq = np.ones(T+2) * D_bar
D_seq[0] = D_hat
```

Let's use the `simulate` method of `closed` to compute dynamic transitions.

Note that we leave `tau_pol` as `None`, since the tax rates need to be determined to satisfy the government budget constraint.

```
quant_seq1, price_seq1, policy_seq1 = closed.simulate(T, init_ss,
                                                     D_pol=D_seq,
                                                     G_pol=G_seq)
closed.plot()
```



We can also experiment with a lower tax cut rate, such as 0.2.

```
# lower tax cut rate
tau0 = 0.15 * (1 - 0.2)

# the corresponding debt sequence
D_bar = G_hat - tau0 * Y_hat
D_seq = np.ones(T+2) * D_bar
D_seq[0] = D_hat

quant_seq2, price_seq2, policy_seq2 = closed.simulate(T, init_ss,
                                                       D_pol=D_seq,
                                                       G_pol=G_seq)
```

```
fig, axs = plt.subplots(3, 3, figsize=(14, 10))

# quantities
for i, name in enumerate(['K', 'Y', 'Cy', 'Co']):
    ax = axs[i//3, i%3]
    ax.plot(range(T+1), quant_seq1[:T+1, i], label=f'{name}, 1/3')
    ax.plot(range(T+1), quant_seq2[:T+1, i], label=f'{name}, 0.2')
    ax.hlines(init_ss[i], 0, T+1, color='r', linestyle='--')
    ax.legend()
    ax.set_xlabel('t')

# prices
for i, name in enumerate(['W', 'r']):
    ax = axs[i//3, i%3]
    ax.plot(range(T+1), price_seq1[:T+1, i], label=f'{name}, 1/3')
    ax.plot(range(T+1), price_seq2[:T+1, i], label=f'{name}, 0.2')
    ax.hlines(init_ss[i], 0, T+1, color='r', linestyle='--')
    ax.legend()
    ax.set_xlabel('t')
```

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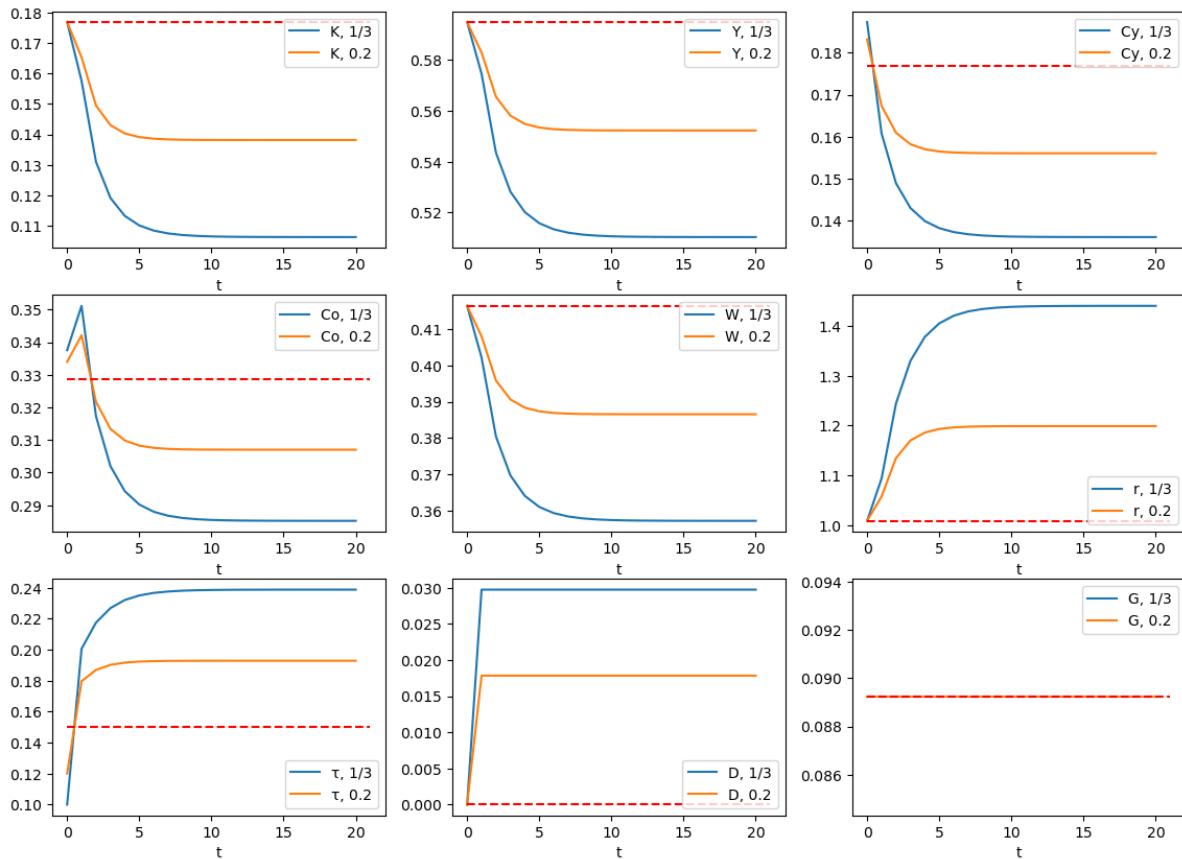
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```

ax = axs[(i+4)//3, (i+4)%3]
ax.plot(range(T+1), price_seq1[:T+1, i], label=f'{name}, 1/3')
ax.plot(range(T+1), price_seq2[:T+1, i], label=f'{name}, 0.2')
ax.hlines(init_ss[i+4], 0, T+1, color='r', linestyle='--')
ax.legend()
ax.set_xlabel('t')

# policies
for i, name in enumerate(['τ', 'D', 'G']):
    ax = axs[(i+6)//3, (i+6)%3]
    ax.plot(range(T+1), policy_seq1[:T+1, i], label=f'{name}, 1/3')
    ax.plot(range(T+1), policy_seq2[:T+1, i], label=f'{name}, 0.2')
    ax.hlines(init_ss[i+6], 0, T+1, color='r', linestyle='--')
    ax.legend()
    ax.set_xlabel('t')

```



The economy with lower tax cut rate at  $t = 0$  has the same transitional pattern, but is less distorted, and it converges to a new steady state with higher physical capital stock.

### 71.10.5 Experiment 2: Government asset accumulation

Assume that the economy is initially in the same steady state.

Now the government promises to cut its spending on services and goods by half  $\forall t \geq 0$ .

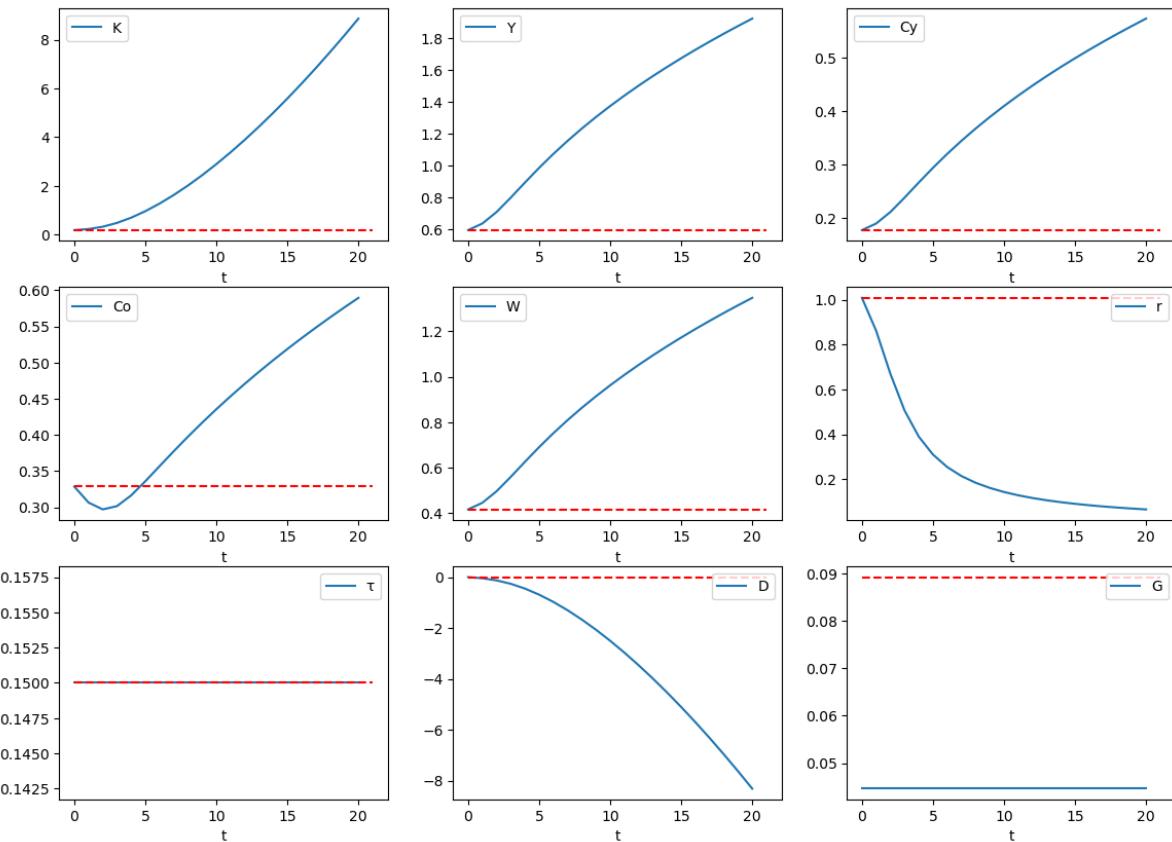
The government targets the same tax rate  $\tau_t = \hat{\tau}$  and to accumulate assets  $-D_t$  over time.

To conduct this experiment, we pass  $\tau_{\text{seq}}$  and  $G_{\text{seq}}$  as inputs and let  $D_{\text{pol}}$  be determined along the path by satisfying the government budget constraint.

```
# government expenditure cut by a half
G_seq = tau_hat * 0.5 * Y_hat * np.ones(T+1)

# targeted tax rate
tau_seq = tau_hat * np.ones(T+1)

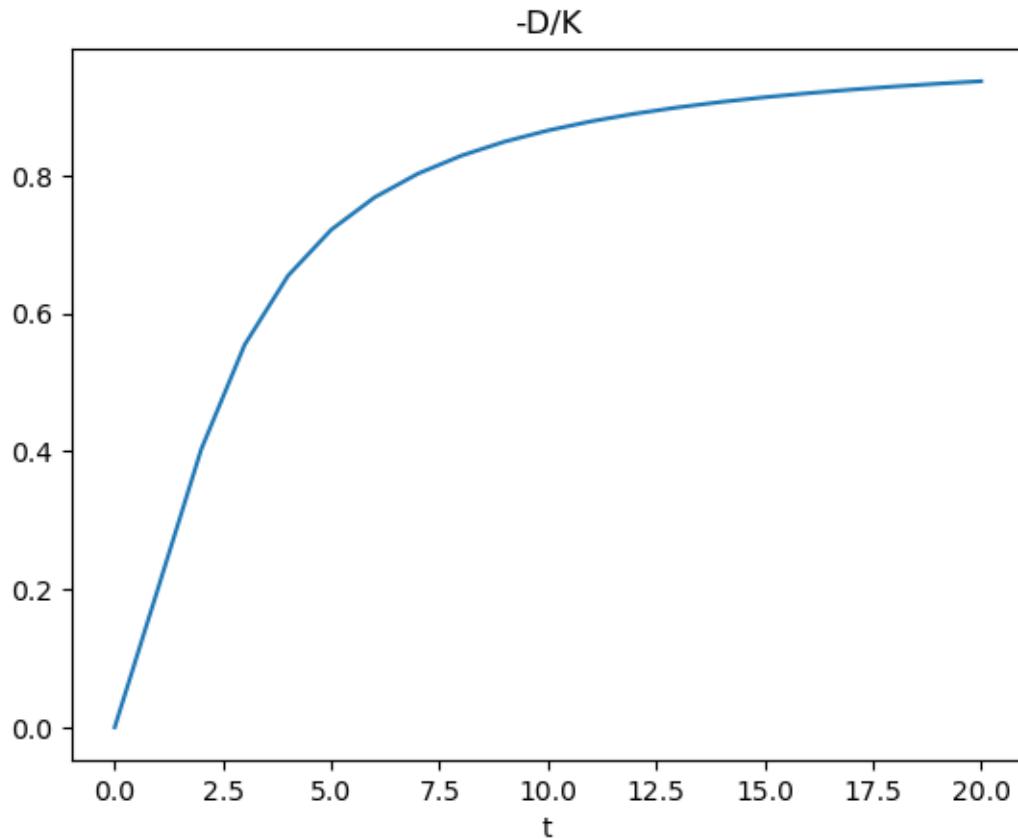
closed.simulate(T, init_ss, tau_pol=tau_seq, G_pol=G_seq);
closed.plot()
```



As the government accumulates the asset and uses it in production, the rental rate on capital falls and private investment falls.

As a result, the ratio  $-\frac{D_t}{K_t}$  of the government asset to physical capital used in production will increase over time

```
plt.plot(range(T+1), -closed.policy_seq[:-1, 1] / closed.quant_seq[:, 0])
plt.xlabel('t')
plt.title('−D/K');
```



We want to know how this policy experiment affects individuals.

In the long run, future cohorts will enjoy higher consumption throughout their lives because they will earn higher labor income when they work.

However, in the short run, old people suffer because increases in their labor income are not big enough to offset their losses of capital income.

Such distinct long run and short run effects motivate us to study transition paths.

#### Note

Although the consumptions in the new steady state are strictly higher, it is at a cost of fewer public services and goods.

#### 71.10.6 Experiment 3: Temporary expenditure cut

Let's now investigate a scenario in which the government also cuts its spending by half and accumulates the asset.

But now let the government cut its expenditures only at  $t = 0$ .

From  $t \geq 1$ , the government expenditures return to  $\hat{G}$  and  $\tau_t$  adjusts to maintain the asset level  $-D_t = -D_1$ .

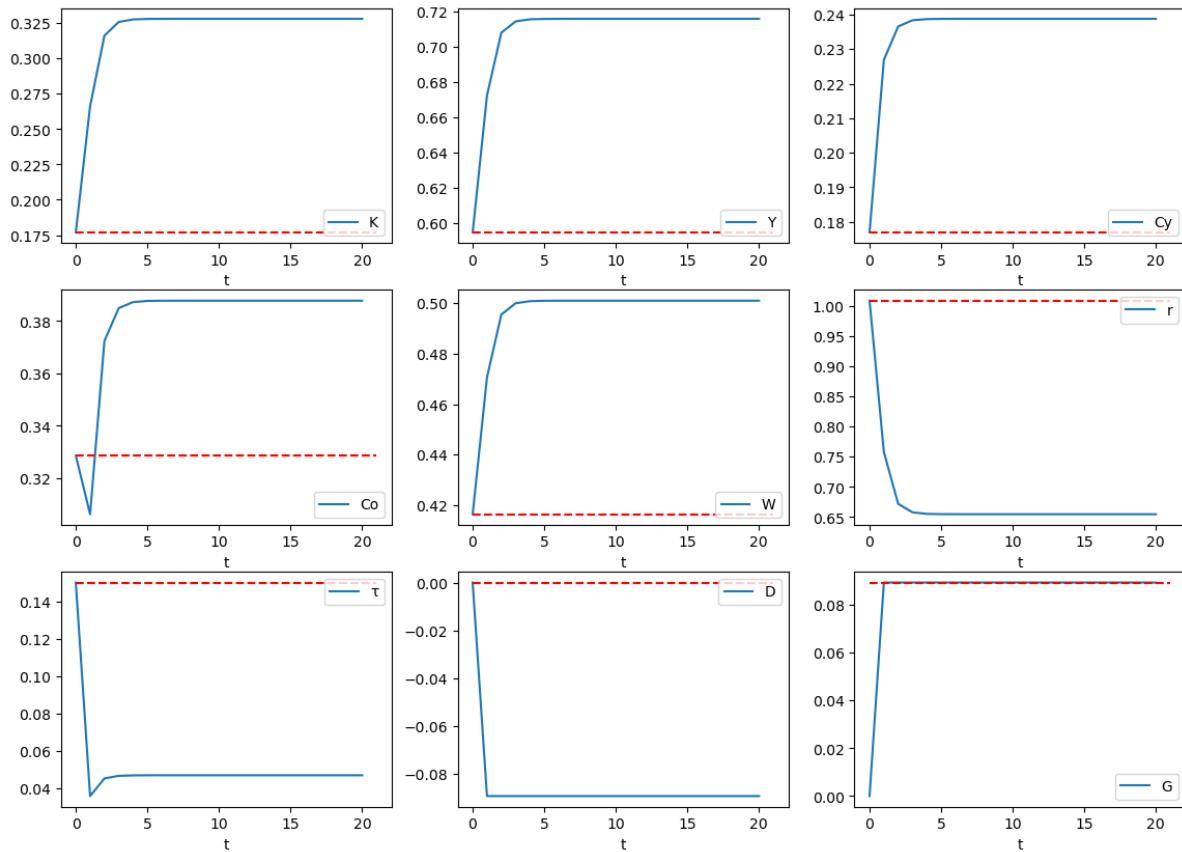
```
# sequence of government purchase
G_seq = tau_hat * Y_hat * np.ones(T+1)
G_seq[0] = 0
```

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```
# sequence of government debt
D_bar = G_seq[0] - tau_hat * Y_hat
D_seq = D_bar * np.ones(T+2)
D_seq[0] = D_hat

closed.simulate(T, init_ss, D_pol=D_seq, G_pol=G_seq);
closed.plot()
```



The economy quickly converges to a new steady state with higher physical capital stock, lower interest rate, higher wage rate, and higher consumptions for both the young and the old.

Even though government expenditure  $G_t$  returns to its high initial level from  $t \geq 1$ , the government can balance the budget at a lower tax rate because it gathers additional revenue  $-r_t D_t$  from the asset accumulated during the temporary cut in the spendings.

As in [Experiment 2: Government asset accumulation](#), old people early in the transition periods suffer from this policy shock.

## 71.11 A computational strategy

With the preceding calulations, we studied dynamic transitions instigated by alternative fiscal policies.

In all these experiments, we maintained the assumption that lump sum taxes were absent so that  $\delta_{yt} = 0, \delta_{ot} = 0$ .

In this section, we investigate the transition dynamics when the lump sum taxes are present.

The government will use lump sum taxes and transfers to redistribute resources across successive generations.

Including lump sum taxes disrupts closed form solution because of how they make optimal consumption and saving plans depend on future prices and tax rates.

Therefore, we compute equilibrium transitional paths by finding a fixed point of a mapping from sequences to sequences.

- that fixed point pins down an equilibrium

To set the stage for the entry of the mapping whose fixed point we seek, we return to concepts introduced in section *Equilibrium*.

**Definition:** Given parameters  $\{\alpha, \beta\}$ , a competitive equilibrium consists of

- sequences of optimal consumptions  $\{C_{yt}, C_{ot}\}$
- sequences of prices  $\{W_t, r_t\}$
- sequences of capital stock and output  $\{K_t, Y_t\}$
- sequences of tax rates, government assets (debt), government purchases  $\{\tau_t, D_t, G_t, \delta_{yt}, \delta_{ot}\}$

with the properties that

- given the price system and government fiscal policy, consumption plans are optimal
- the government budget constraints are satisfied for all  $t$

An equilibrium transition path can be computed by “guessing and verifying” some endogenous sequences.

In our *Experiment 1: Tax cut* example, sequences  $\{D_t\}_{t=0}^T$  and  $\{G_t\}_{t=0}^T$  are exogenous.

In addition, we assume that the lump sum taxes  $\{\delta_{yt}, \delta_{ot}\}_{t=0}^T$  are given and known to everybody inside the model.

We can solve for sequences of other equilibrium sequences following the steps below

1. guess prices  $\{W_t, r_t\}_{t=0}^T$  and tax rates  $\{\tau_t\}_{t=0}^T$
2. solve for optimal consumption and saving plans  $\{C_{yt}, C_{ot}\}_{t=0}^T$ , treating the guesses of future prices and taxes as true
3. solve for transition of the capital stock  $\{K_t\}_{t=0}^T$
4. update the guesses for prices and tax rates with the values implied by the equilibrium conditions
5. iterate until convergence

Let's implement this “guess and verify” approach

We start by defining the Cobb-Douglas utility function

```
@jit
def U(Cy, Co, β):
    return (Cy ** β) * (Co ** (1-β))
```

We use `Cy_val` to compute the lifetime value of an arbitrary consumption plan,  $C_y$ , given the intertemporal budget constraint.

Note that it requires knowing future prices  $r_{t+1}$  and tax rate  $\tau_{t+1}$ .

```
@jit
def Cy_val(Cy, W, r_next, τ, τ_next, δy, δo_next, β):

    # Co given by the budget constraint
    Co = (W * (1 - τ) - δy - Cy) * (1 + r_next * (1 - τ_next)) - δo_next

    return U(Cy, Co, β)
```

An optimal consumption plan  $C_y^*$  can be found by maximizing `Cy_val`.

Here is an example that computes optimal consumption  $C_y^* = \hat{C}_y$  in the steady state with  $\delta_{yt} = \delta_{ot} = 0$ , like one that we studied earlier

```
W, r_next, τ, τ_next = W_hat, r_hat, τ_hat, τ_hat
δy, δo_next = 0, 0

Cy_opt, U_opt, _ = brent_max(Cy_val,
                               1e-6,                      # lower bound
                               W*(1-τ)-δy-1e-6,          # upper bound
                               args=(W, r_next, τ, τ_next, δy, δo_next, β))

Cy_opt, U_opt
```

```
(0.17694509514972878, 0.241135518231111)
```

Let's define a Python class `AK2` that computes the transition paths with the fixed-point algorithm.

It can handle nonzero lump sum taxes

```
class AK2():

    """
    This class simulates length T transitional path of a economy
    in response to a fiscal policy change given its initial steady
    state. The transitional path is found by employing a fixed point
    algorithm to satisfy the equilibrium conditions.
    """

    def __init__(self, α, β):
        self.α, self.β = α, β

    def simulate(self,
                T,                  # length of transitional path to simulate
                init_ss,            # initial steady state
                δy_seq,             # sequence of lump sum tax for the young
                δo_seq,             # sequence of lump sum tax for the old
                τ_pol=None,          # sequence of tax rates
                D_pol=None,          # sequence of government debt levels
                G_pol=None,          # sequence of government purchases
                verbose=False,
                max_iter=500,
                tol=1e-5):
```

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```


α, β = self.α, self.β

# unpack the steady state variables
K_hat, Y_hat, Cy_hat, Co_hat = init_ss[:4]
W_hat, r_hat = init_ss[4:6]
τ_hat, D_hat, G_hat = init_ss[6:9]

# K, Y, Cy, Co
quant_seq = np.empty((T+2, 4))

# W, r
price_seq = np.empty((T+2, 2))

# τ, D, G
policy_seq = np.empty((T+2, 3))
policy_seq[:, 1] = D_pol
policy_seq[:, 2] = G_pol

# initial guesses of prices
price_seq[:, 0] = np.ones(T+2) * W_hat
price_seq[:, 1] = np.ones(T+2) * r_hat

# initial guesses of policies
policy_seq[:, 0] = np.ones(T+2) * τ_hat

# t=0, starting from steady state
quant_seq[0, :2] = K_hat, Y_hat

if verbose:
    # prepare to plot iterations until convergence
    fig, axs = plt.subplots(1, 3, figsize=(14, 4))

# containers for checking convergence
price_seq_old = np.empty_like(price_seq)
policy_seq_old = np.empty_like(policy_seq)

# start iteration
i_iter = 0
while True:

    if verbose:
        # plot current prices at ith iteration
        for i, name in enumerate(['W', 'r']):
            axs[i].plot(range(T+1), price_seq[:T+1, i])
            axs[i].set_title(name)
            axs[i].set_xlabel('t')
        axs[2].plot(range(T+1), policy_seq[:T+1, 0],
                    label=f'{i_iter}th iteration')
        axs[2].legend(bbox_to_anchor=(1.05, 1), loc='upper left')
        axs[2].set_title('τ')
        axs[2].set_xlabel('t')

    # store old prices from last iteration
    price_seq_old[:] = price_seq
    policy_seq_old[:] = policy_seq


```

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```

# start updating quantities and prices
for t in range(T+1):
    K, Y = quant_seq[t, :2]
    W, r = price_seq[t, :]
    r_next = price_seq[t+1, 1]
    τ, D, G = policy_seq[t, :]
    τ_next, D_next, G_next = policy_seq[t+1, :]
    δy, δo = δy_seq[t], δo_seq[t]
    δy_next, δo_next = δy_seq[t+1], δo_seq[t+1]

    # consumption for the old
    Co = (1 + r * (1 - τ)) * (K + D) - δo

    # optimal consumption for the young
    out = brent_max(Cy_val, 1e-6, W*(1-τ)-δy-1e-6,
                     args=(W, r_next, τ, τ_next,
                           δy, δo_next, β))
    Cy = out[0]

    quant_seq[t, 2:] = Cy, Co
    τ_num = ((1 + r) * D + G - D_next - δy - δo)
    τ_denom = (Y + r * D)
    policy_seq[t, 0] = τ_num / τ_denom

    # saving of the young
    A_next = W * (1 - τ) - δy - Cy

    # transition of K
    K_next = A_next - D_next
    Y_next = K_to_Y(K_next, α)
    W_next, r_next = K_to_W(K_next, α), K_to_r(K_next, α)

    quant_seq[t+1, :2] = K_next, Y_next
    price_seq[t+1, :] = W_next, r_next

i_iter += 1

if (np.max(np.abs(price_seq_old - price_seq)) < tol) & \
   (np.max(np.abs(policy_seq_old - policy_seq)) < tol):
    if verbose:
        print(f"Converge using {i_iter} iterations")
    break

if i_iter > max_iter:
    if verbose:
        print(f"Fail to converge using {i_iter} iterations")
    break

self.quant_seq = quant_seq
self.price_seq = price_seq
self.policy_seq = policy_seq

return quant_seq, price_seq, policy_seq

def plot(self):
    quant_seq = self.quant_seq

```

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```

price_seq = self.price_seq
policy_seq = self.policy_seq

fig, axs = plt.subplots(3, 3, figsize=(14, 10))

# quantities
for i, name in enumerate(['K', 'Y', 'Cy', 'Co']):
    ax = axs[i//3, i%3]
    ax.plot(range(T+1), quant_seq[:T+1, i], label=name)
    ax.hlines(init_ss[i], 0, T+1, color='r', linestyle='--')
    ax.legend()
    ax.set_xlabel('t')

# prices
for i, name in enumerate(['W', 'r']):
    ax = axs[(i+4)//3, (i+4)%3]
    ax.plot(range(T+1), price_seq[:T+1, i], label=name)
    ax.hlines(init_ss[i+4], 0, T+1, color='r', linestyle='--')
    ax.legend()
    ax.set_xlabel('t')

# policies
for i, name in enumerate(['\tau', 'D', 'G']):
    ax = axs[(i+6)//3, (i+6)%3]
    ax.plot(range(T+1), policy_seq[:T+1, i], label=name)
    ax.hlines(init_ss[i+6], 0, T+1, color='r', linestyle='--')
    ax.legend()
    ax.set_xlabel('t')

```

We can initialize an instance of class AK2 with model parameters  $\{\alpha, \beta\}$  and then use it to conduct fiscal policy experiments.

```
ak2 = AK2(\alpha, \beta)
```

We first examine that the “guess and verify” method leads to the same numerical results as we obtain with the closed form solution when lump sum taxes are muted

```

delta_y_seq = np.ones(T+2) * 0.
delta_o_seq = np.ones(T+2) * 0.

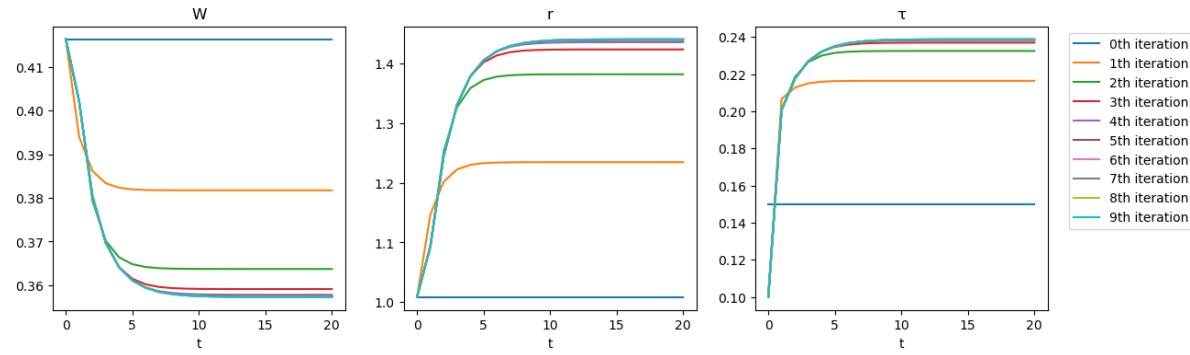
D_pol = np.zeros(T+2)
G_pol = np.ones(T+2) * G_hat

# tax cut
tau_0 = tau_hat * (1 - 1/3)
D1 = D_hat * (1 + r_hat * (1 - tau_0)) + G_hat - tau_0 * Y_hat - delta_y_seq[0] - delta_o_seq[0]
D_pol[0] = D_hat
D_pol[1:] = D1

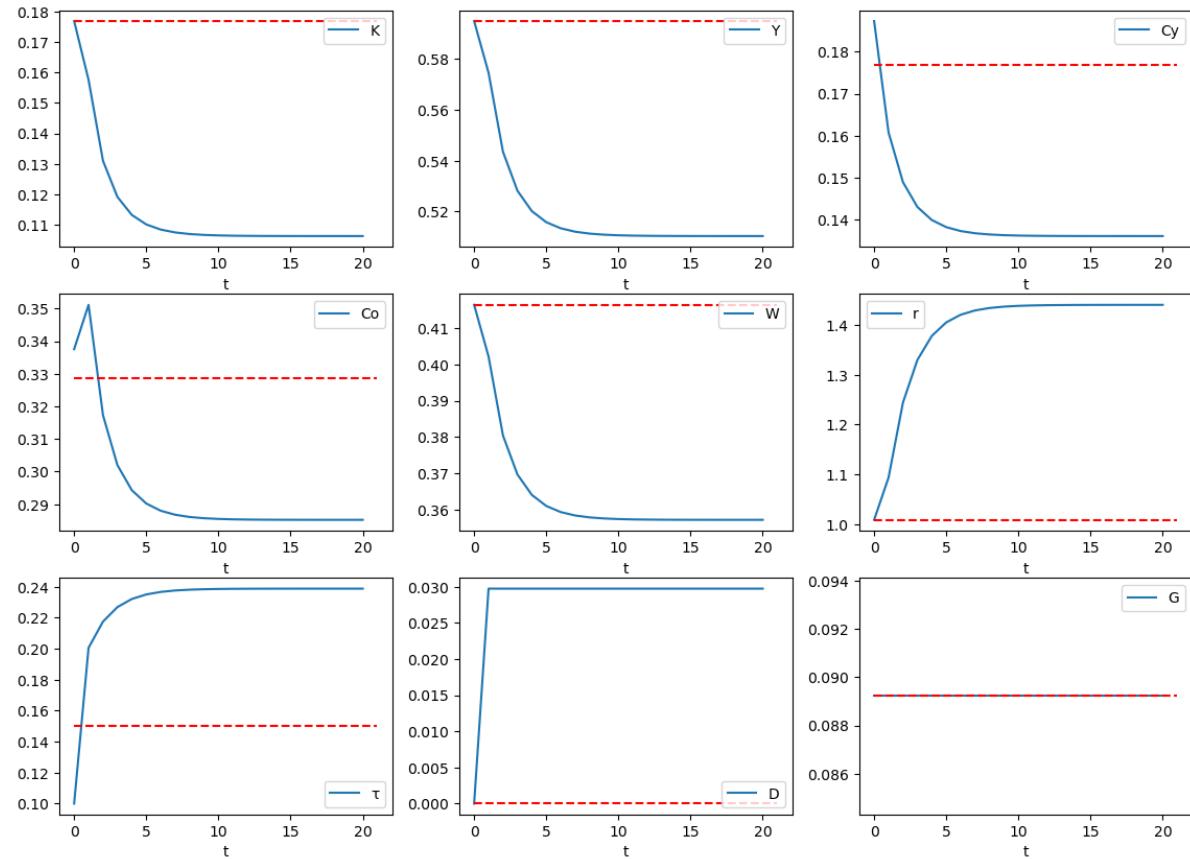
```

```
quant_seq3, price_seq3, policy_seq3 = ak2.simulate(T, init_ss,
                                                    delta_y_seq, delta_o_seq,
                                                    D_pol=D_pol, G_pol=G_pol,
                                                    verbose=True)
```

Converge using 10 iterations



```
ak2.plot()
```



Next, we activate lump sum taxes.

Let's alter our *Experiment 1: Tax cut* fiscal policy experiment by assuming that the government also increases lump sum taxes for both young and old people  $\delta_{yt} = \delta_{ot} = 0.005, t \geq 0$ .

```
δy_seq = np.ones(T+2) * 0.005
δo_seq = np.ones(T+2) * 0.005

D1 = D_hat * (1 + r_hat * (1 - τ0)) + G_hat - τ0 * Y_hat - δy_seq[0] - δo_seq[0]
D_pol[1:] = D1

quant_seq4, price_seq4, policy_seq4 = ak2.simulate(T, init_ss,
```

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```
 $\delta_y_{\text{seq}}$ ,  $\delta_o_{\text{seq}}$ ,  
 $D_{\text{pol}}=D_{\text{pol}}$ ,  $G_{\text{pol}}=G_{\text{pol}}$ )
```

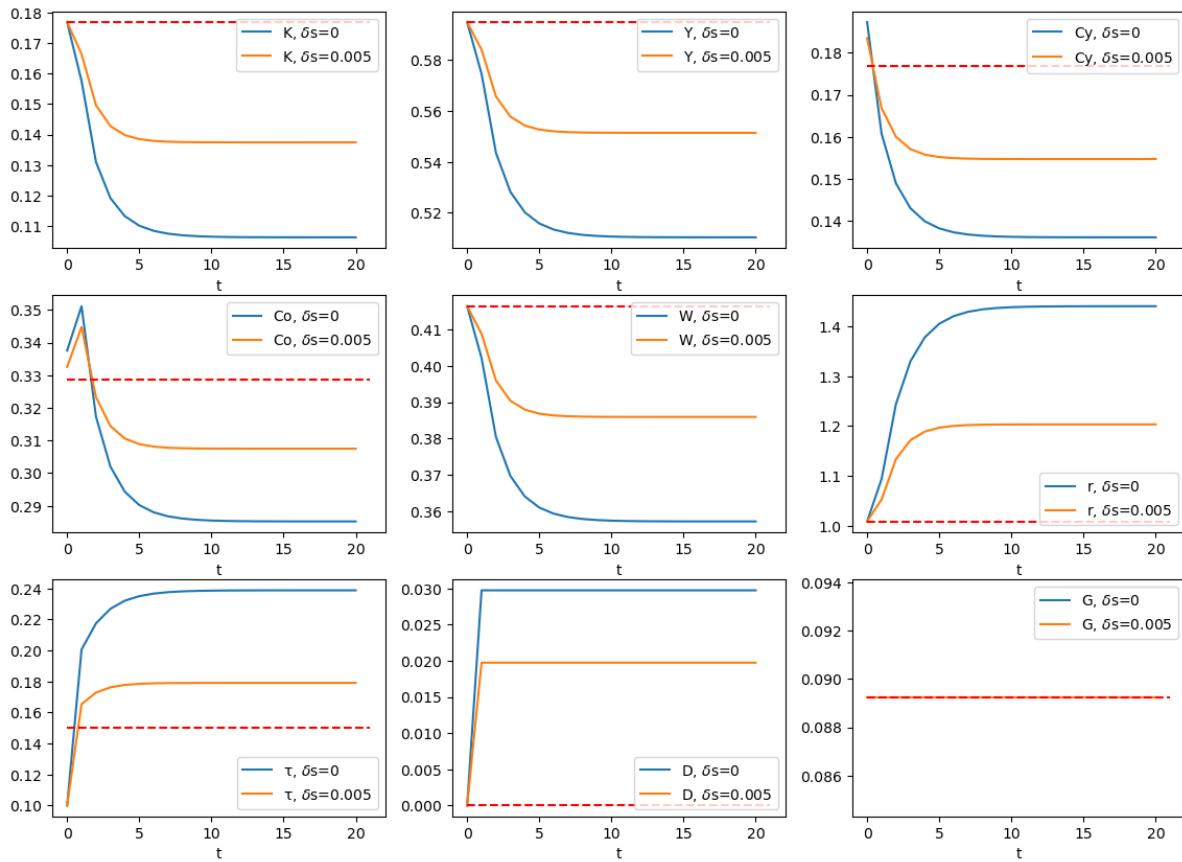
Note how “crowding out” has been mitigated.

```
fig, axs = plt.subplots(3, 3, figsize=(14, 10))

# quantities
for i, name in enumerate(['K', 'Y', 'Cy', 'Co']):
    ax = axs[i//3, i%3]
    ax.plot(range(T+1), quant_seq3[:T+1, i], label=rf'{name}, $\delta s=0$')
    ax.plot(range(T+1), quant_seq4[:T+1, i], label=rf'{name}, $\delta s=0.005$')
    ax.hlines(init_ss[i], 0, T+1, color='r', linestyle='--')
    ax.legend()
    ax.set_xlabel('t')

# prices
for i, name in enumerate(['W', 'r']):
    ax = axs[(i+4)//3, (i+4)%3]
    ax.plot(range(T+1), price_seq3[:T+1, i], label=rf'{name}, $\delta s=0$')
    ax.plot(range(T+1), price_seq4[:T+1, i], label=rf'{name}, $\delta s=0.005$')
    ax.hlines(init_ss[i+4], 0, T+1, color='r', linestyle='--')
    ax.legend()
    ax.set_xlabel('t')

# policies
for i, name in enumerate(['\tau', 'D', 'G']):
    ax = axs[(i+6)//3, (i+6)%3]
    ax.plot(range(T+1), policy_seq3[:T+1, i], label=rf'{name}, $\delta s=0$')
    ax.plot(range(T+1), policy_seq4[:T+1, i], label=rf'{name}, $\delta s=0.005$')
    ax.hlines(init_ss[i+6], 0, T+1, color='r', linestyle='--')
    ax.legend()
    ax.set_xlabel('t')
```



Comparing to [Experiment 1: Tax cut](#), the government raises lump-sum taxes to finance the increasing debt interest payment, which is less distortionary comparing to raising the capital income tax rate.

### 71.11.1 Experiment 4: Unfunded Social Security System

In this experiment, lump-sum taxes are of equal magnitudes for old and the young, but of opposite signs.

A negative lump-sum tax is a subsidy.

Thus, in this experiment we tax the young and subsidize the old.

We start the economy at the same initial steady state that we assumed in several earlier experiments.

The government sets the lump sum taxes  $\delta_{y,t} = -\delta_{o,t} = 10\% \hat{C}_y$  starting from  $t = 0$ .

It keeps debt levels and expenditures at their steady state levels  $\hat{D}$  and  $\hat{G}$ .

In effect, this experiment amounts to launching an unfunded social security system.

We can use our code to compute the transition ignited by launching this system.

Let's compare the results to the [Experiment 1: Tax cut](#).

```
δy_seq = np.ones(T+2) * Cy_hat * 0.1
δo_seq = np.ones(T+2) * -Cy_hat * 0.1

D_pol[:,] = D_hat
```

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```

quant_seq5, price_seq5, policy_seq5 = ak2.simulate(T, init_ss,
                                                 δy_seq, δo_seq,
                                                 D_pol=D_pol, G_pol=G_pol)

```

```

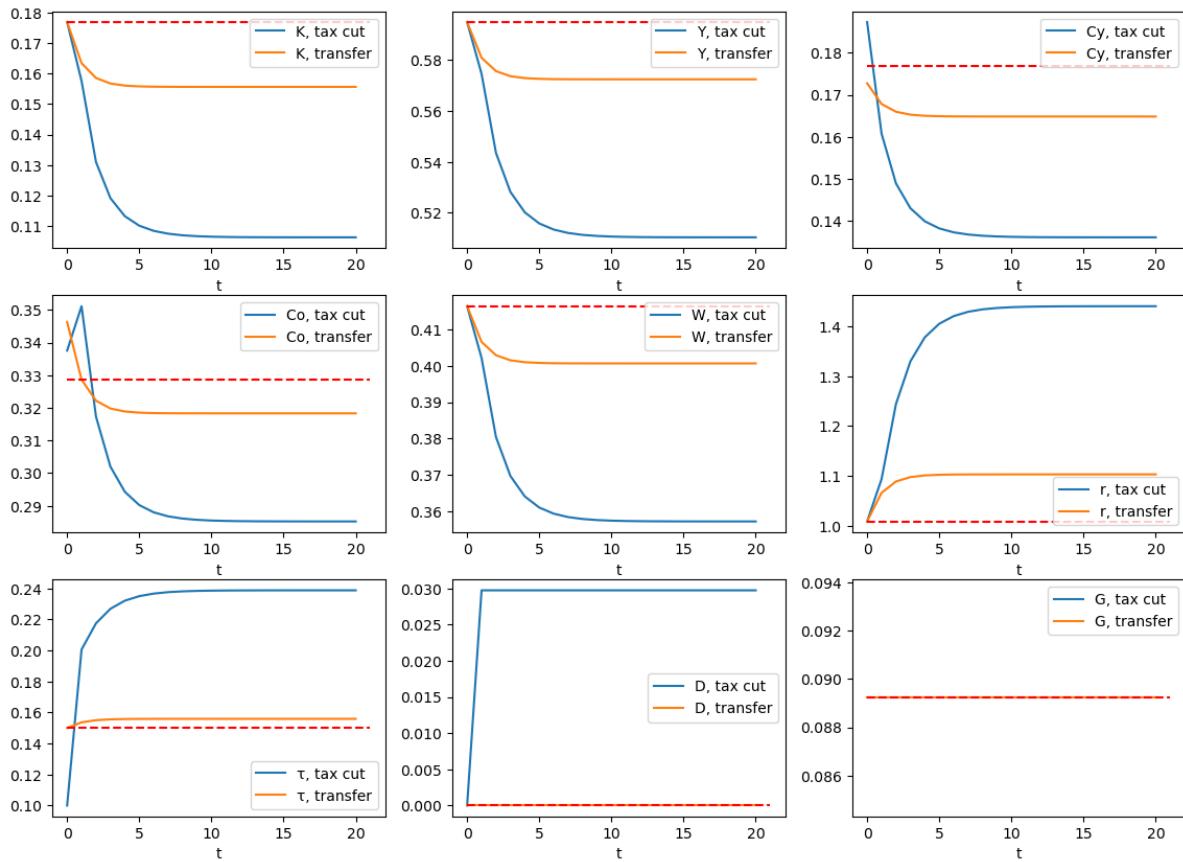
fig, axs = plt.subplots(3, 3, figsize=(14, 10))

# quantities
for i, name in enumerate(['K', 'Y', 'Cy', 'Co']):
    ax = axs[i//3, i%3]
    ax.plot(range(T+1), quant_seq3[:T+1, i], label=f'{name}, tax cut')
    ax.plot(range(T+1), quant_seq5[:T+1, i], label=f'{name}, transfer')
    ax.hlines(init_ss[i], 0, T+1, color='r', linestyle='--')
    ax.legend()
    ax.set_xlabel('t')

# prices
for i, name in enumerate(['W', 'r']):
    ax = axs[(i+4)//3, (i+4)%3]
    ax.plot(range(T+1), price_seq3[:T+1, i], label=f'{name}, tax cut')
    ax.plot(range(T+1), price_seq5[:T+1, i], label=f'{name}, transfer')
    ax.hlines(init_ss[i+4], 0, T+1, color='r', linestyle='--')
    ax.legend()
    ax.set_xlabel('t')

# policies
for i, name in enumerate(['τ', 'D', 'G']):
    ax = axs[(i+6)//3, (i+6)%3]
    ax.plot(range(T+1), policy_seq3[:T+1, i], label=f'{name}, tax cut')
    ax.plot(range(T+1), policy_seq5[:T+1, i], label=f'{name}, transfer')
    ax.hlines(init_ss[i+6], 0, T+1, color='r', linestyle='--')
    ax.legend()
    ax.set_xlabel('t')

```



An initial old person benefits especially when the social security system is launched because he receives a transfer but pays nothing for it.

But in the long run, consumption rates of both young and old people decrease because the the social security system decreases incentives to save.

That lowers the stock of physical capital and consequently lowers output.

The government must then raise tax rate in order to pay for its expenditures.

The higher rate on capital income further distorts incentives to save.



## **Part XII**

# **Multiple Agent Models**



## A LAKE MODEL OF EMPLOYMENT AND UNEMPLOYMENT

### Contents

- *A Lake Model of Employment and Unemployment*
  - *Overview*
  - *The model*
  - *Implementation*
  - *Dynamics of an individual worker*
  - *Exercises*

In addition to what's in Anaconda, this lecture will need the following libraries:

```
!pip install quantecon jax
```

### 72.1 Overview

This lecture describes what has come to be called a *lake model*.

The lake model is a basic tool for modeling unemployment.

It allows us to analyze

- flows between unemployment and employment
- how these flows influence steady state employment and unemployment rates

It is a good model for interpreting monthly labor department reports on gross and net jobs created and destroyed.

The “lakes” in the model are the pools of employed and unemployed.

The “flows” between the lakes are caused by

- firing and hiring
- entry and exit from the labor force

For the first part of this lecture, the parameters governing transitions into and out of unemployment and employment are exogenous.

Later, we'll determine some of these transition rates endogenously using the *McCall search model*.

We'll also use some nifty concepts like ergodicity, which provides a fundamental link between *cross-sectional* and *long run time series* distributions.

These concepts will help us build an equilibrium model of ex-ante homogeneous workers whose different luck generates variations in their ex post experiences.

Let's start with some imports:

```
import matplotlib.pyplot as plt
import jax
import jax.numpy as jnp
from typing import NamedTuple
from quantecon.distributions import BetaBinomial
from functools import partial
import jax.scipy.stats as stats
```

### 72.1.1 Prerequisites

Before working through what follows, we recommend you read the [lecture on finite Markov chains](#).

You will also need some basic [linear algebra](#) and probability.

## 72.2 The model

The economy is inhabited by a very large number of ex-ante identical workers.

The workers live forever, spending their lives moving between unemployment and employment.

Their rates of transition between employment and unemployment are governed by the following parameters:

- $\lambda$ , the job finding rate for currently unemployed workers
- $\alpha$ , the dismissal rate for currently employed workers
- $b$ , the entry rate into the labor force
- $d$ , the exit rate from the labor force

The growth rate of the labor force evidently equals  $g = b - d$ .

### 72.2.1 Aggregate variables

We want to derive the dynamics of the following aggregates:

- $E_t$ , the total number of employed workers at date  $t$
- $U_t$ , the total number of unemployed workers at  $t$
- $N_t$ , the number of workers in the labor force at  $t$

## 72.2.2 Laws of motion for stock variables

We begin by constructing laws of motion for the aggregate variables  $E_t, U_t, N_t$ .

Of the mass of workers  $E_t$  who are employed at date  $t$ ,

- $(1 - d)E_t$  will remain in the labor force
- of these,  $(1 - \alpha)(1 - d)E_t$  will remain employed

Of the mass of workers  $U_t$  workers who are currently unemployed,

- $(1 - d)U_t$  will remain in the labor force
- of these,  $(1 - d)\lambda U_t$  will become employed

Therefore, the number of workers who will be employed at date  $t + 1$  will be

$$E_{t+1} = (1 - d)(1 - \alpha)E_t + (1 - d)\lambda U_t$$

A similar analysis implies

$$U_{t+1} = (1 - d)\alpha E_t + (1 - d)(1 - \lambda)U_t + b(E_t + U_t)$$

The value  $b(E_t + U_t)$  is the mass of new workers entering the labor force unemployed.

The total stock of workers  $N_t = E_t + U_t$  evolves as

$$N_{t+1} = (1 + b - d)N_t = (1 + g)N_t$$

Letting  $X_t := \begin{pmatrix} U_t \\ E_t \end{pmatrix}$ , the law of motion for  $X$  is

$$X_{t+1} = AX_t \quad \text{where} \quad A := \begin{bmatrix} (1 - d)(1 - \lambda) + b & (1 - d)\alpha + b \\ (1 - d)\lambda & (1 - d)(1 - \alpha) \end{bmatrix}$$

This law tells us how total employment and unemployment evolve over time.

## 72.2.3 Laws of motion for rates

Now let's derive the law of motion for rates.

We want to track the values of the following objects:

- The employment rate  $e_t := E_t/N_t$ .
- The unemployment rate  $u_t := U_t/N_t$ .

(Here and below, capital letters represent aggregates and lowercase letters represent rates)

To get these we can divide both sides of  $X_{t+1} = AX_t$  by  $N_{t+1}$  to get

$$\begin{bmatrix} U_{t+1}/N_{t+1} \\ E_{t+1}/N_{t+1} \end{bmatrix} = \frac{1}{1 + g} A \begin{bmatrix} U_t/N_t \\ E_t/N_t \end{bmatrix}$$

Letting

$$x_t := \begin{pmatrix} u_t \\ e_t \end{pmatrix} = \begin{pmatrix} U_t/N_t \\ E_t/N_t \end{pmatrix}$$

we can also write this as

$$x_{t+1} = Rx_t \quad \text{where} \quad R := \frac{1}{1 + g} A$$

You can check that  $e_t + u_t = 1$  implies that  $e_{t+1} + u_{t+1} = 1$ .

This follows from the fact that the columns of  $R$  sum to 1.

## 72.3 Implementation

Let's code up these equations.

### 72.3.1 Model

To begin, we set up a class called `LakeModel` that stores the primitives  $\alpha, \lambda, b, d$ .

```
class LakeModel(NamedTuple):
    """
    Parameters for the lake model
    """
    λ: float
    α: float
    b: float
    d: float
    A: jnp.ndarray
    R: jnp.ndarray
    g: float

    def create_lake_model(
        λ: float = 0.283,          # job finding rate
        α: float = 0.013,          # separation rate
        b: float = 0.0124,         # birth rate
        d: float = 0.00822         # death rate
    ) -> LakeModel:
    """
    Create a LakeModel instance with default parameters.

    Computes and stores the transition matrices A and R,
    and the labor force growth rate g.
    """

    # Compute growth rate
    g = b - d

    # Compute transition matrix A
    A = jnp.array([
        [(1-d) * (1-λ) + b, (1-d) * α + b],
        [(1-d) * λ,           (1-d) * (1-α)]
    ])

    # Compute normalized transition matrix R
    R = A / (1 + g)

    return LakeModel(λ=λ, α=α, b=b, d=d, A=A, R=R, g=g)
```

The default parameter values are:

- $\alpha = 0.013$  and  $\lambda = 0.283$  are based on [Davis *et al.*, 2006]
- $b = 0.0124$  and  $d = 0.00822$  are set to match monthly [birth](#) and [death rates](#), respectively, in the U.S. population

As an experiment, let's create two instances, one with  $\alpha = 0.013$  and another with  $\alpha = 0.03$

```
model = create_lake_model()
print(f"Default a: {model.a}")
print(f"A matrix:\n{model.A}")
print(f"R matrix:\n{model.R}")
```

```
Default a: 0.013
A matrix:
[[0.7235063  0.02529314]
 [0.28067374 0.97888684]]
R matrix:
[[0.7204946  0.02518786]
 [0.27950543 0.97481215]]
```

```
W1124 04:26:21.170192    28219 cuda_executor.cc:1802] GPU interconnect information
 ↵not available: INTERNAL: NVML doesn't support extracting fabric info or NVLink
 ↵is not used by the device.
W1124 04:26:21.173826    28156 cuda_executor.cc:1802] GPU interconnect information
 ↵not available: INTERNAL: NVML doesn't support extracting fabric info or NVLink
 ↵is not used by the device.
```

```
model_new = create_lake_model(a=0.03)
print(f"New a: {model_new.a}")
print(f"New A matrix:\n{model_new.A}")
print(f"New R matrix:\n{model_new.R}")
```

```
New a: 0.03
New A matrix:
[[0.7235063  0.0421534 ]
 [0.28067374 0.9620266 ]]
New R matrix:
[[0.7204946  0.04197793]
 [0.27950543 0.9580221]]
```

### 72.3.2 Code for dynamics

We will also use a specialized function to generate time series in an efficient JAX-compatible manner.

Iteratively generating time series is somewhat nontrivial in JAX because arrays are immutable.

Here we use `lax.scan`, which allows the function to be jit-compiled.

Readers who prefer to skip the details can safely continue reading after the function definition.

```
@partial(jax.jit, static_argnames=['f', 'num_steps'])
def generate_path(f, initial_state, num_steps, **kwargs):
    """
    Generate a time series by repeatedly applying an update rule.

    Given a map f, initial state x_0, and model parameters, this
    function computes and returns the sequence {x_t}_{t=0}^{T-1} when

    x_{t+1} = f(x_t, **kwargs)

    Args:
        f: Update function mapping (x_t, **kwargs) -> x_{t+1}
```

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```

initial_state: Initial state  $x_0$ 
num_steps: Number of time steps  $T$  to simulate
**kwargs: Optional extra arguments passed to  $f$ 

>Returns:
    Array of shape  $(\dim(x), T)$  containing the time series path
    [ $x_0, x_1, x_2, \dots, x_{T-1}$ ]
"""

def update_wrapper(state, t):
    """
    Wrapper function that adapts  $f$  for use with JAX scan.
    """

    next_state = f(state, **kwargs)
    return next_state, state

_, path = jax.lax.scan(update_wrapper,
                       initial_state, jnp.arange(num_steps))
return path.T

```

Here are functions to update  $X_t$  and  $x_t$ .

```

def stock_update(X: jnp.ndarray, model: LakeModel) -> jnp.ndarray:
    """Apply transition matrix to get next period's stocks."""
    λ, α, β, δ, A, R, g = model
    return A @ X

def rate_update(x: jnp.ndarray, model: LakeModel) -> jnp.ndarray:
    """Apply normalized transition matrix for next period's rates."""
    λ, α, β, δ, A, R, g = model
    return R @ x

```

### 72.3.3 Aggregate dynamics

Let's run a simulation under the default parameters starting from  $X_0 = (12, 138)$ .

We will plot the sequences  $\{E_t\}$ ,  $\{U_t\}$  and  $\{N_t\}$ .

```

N_0 = 150          # Population
e_0 = 0.92         # Initial employment rate
u_0 = 1 - e_0     # Initial unemployment rate
T = 50             # Simulation length

U_0 = u_0 * N_0
E_0 = e_0 * N_0

# Generate X path
X_0 = jnp.array([U_0, E_0])
X_path = generate_path(stock_update, X_0, T, model=model)

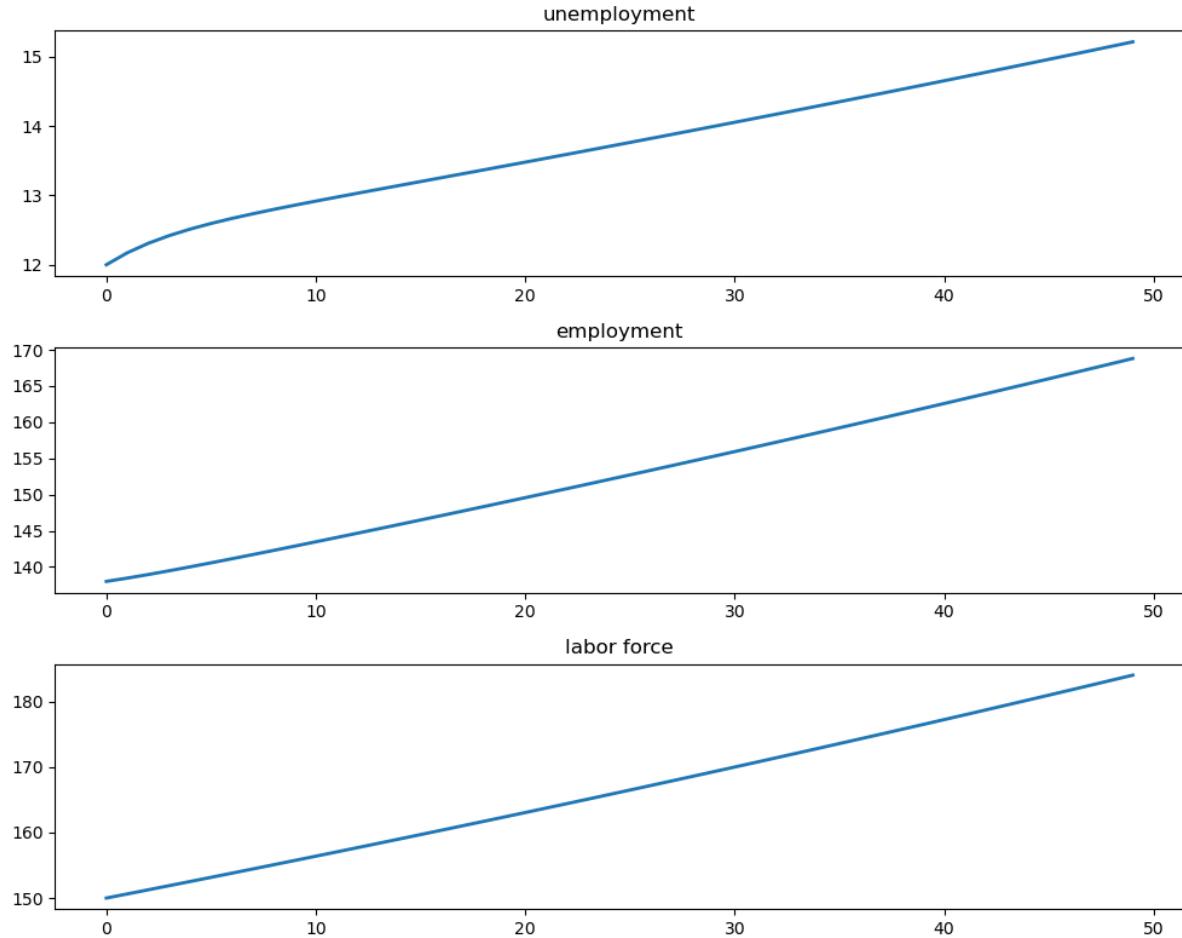
# Plot
fig, axes = plt.subplots(3, 1, figsize=(10, 8))
titles = ['unemployment', 'employment', 'labor force']
data = [X_path[0, :], X_path[1, :], X_path.sum(0)]
for ax, title, series in zip(axes, titles, data):

```

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```
ax.plot(series, lw=2)
ax.set_title(title)
plt.tight_layout()
plt.show()
```



The aggregates  $E_t$  and  $U_t$  don't converge because their sum  $E_t + U_t$  grows at rate  $g$ .

#### 72.3.4 Rate dynamics

On the other hand, the vector of employment and unemployment rates  $x_t$  can be in a steady state  $\bar{x}$  if there exists an  $\bar{x}$  such that

- $\bar{x} = R\bar{x}$
- the components satisfy  $\bar{e} + \bar{u} = 1$

This equation tells us that a steady state level  $\bar{x}$  is an eigenvector of  $R$  associated with a unit eigenvalue.

The following function can be used to compute the steady state.

```
@jax.jit
def rate_steady_state(model: LakeModel) -> jnp.ndarray:
    r"""
```

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```
Finds the steady state of the system :math:`x_{t+1} = R x_t`  
by computing the eigenvector corresponding to the largest eigenvalue.
```

```
By the Perron-Frobenius theorem, since :math:`R` is a non-negative  
matrix with columns summing to 1 (a stochastic matrix), the largest  
eigenvalue equals 1 and the corresponding eigenvector gives the steady state.  
"""
```

```
λ, a, b, d, A, R, g = model  
eigenvals, eigenvec = jnp.linalg.eig(R)
```

```
# Find the eigenvector corresponding to the largest eigenvalue  
# (which is 1 for a stochastic matrix by Perron-Frobenius theorem)  
max_idx = jnp.argmax(jnp.abs(eigenvals))
```

```
# Get the corresponding eigenvector  
steady_state = jnp.real(eigenvec[:, max_idx])
```

```
# Normalize to ensure positive values and sum to 1  
steady_state = jnp.abs(steady_state)  
steady_state = steady_state / jnp.sum(steady_state)
```

```
return steady_state
```

We also have  $x_t \rightarrow \bar{x}$  as  $t \rightarrow \infty$  provided that the remaining eigenvalue of  $R$  has modulus less than 1.

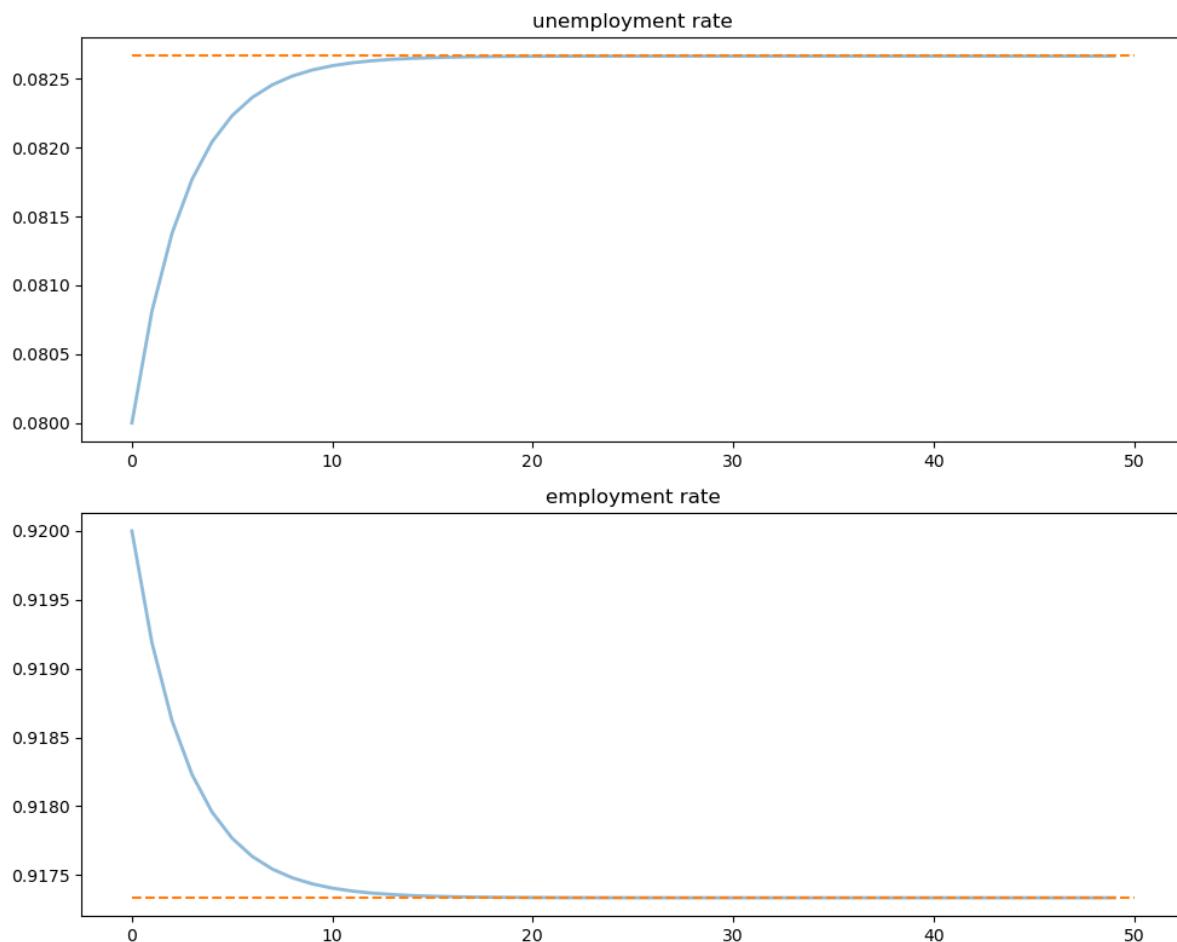
This is the case for our default parameters:

```
model = create_lake_model()  
e, f = jnp.linalg.eigvals(model.R)  
print(f"Eigenvalue magnitudes: {abs(e):.2f}, {abs(f):.2f}")
```

```
Eigenvalue magnitudes: 0.70, 1.00
```

Let's look at the convergence of the unemployment and employment rates to steady state levels (dashed line)

```
xbar = rate_steady_state(model)  
  
fig, axes = plt.subplots(2, 1, figsize=(10, 8))  
x_0 = jnp.array([u_0, e_0])  
x_path = generate_path(rate_update, x_0, T, model=model)  
  
titles = ['unemployment rate', 'employment rate']  
  
for i, title in enumerate(titles):  
    axes[i].plot(x_path[i, :], lw=2, alpha=0.5)  
    axes[i].hlines(xbar[i], 0, T, color='C1', linestyle='--')  
    axes[i].set_title(title)  
  
plt.tight_layout()  
plt.show()
```



### Exercise 72.3.1

Use JAX's `vmap` to compute steady-state unemployment rates for a range of job finding rates  $\lambda$  (from 0.1 to 0.5), and plot the relationship.

### Solution

Here is one solution

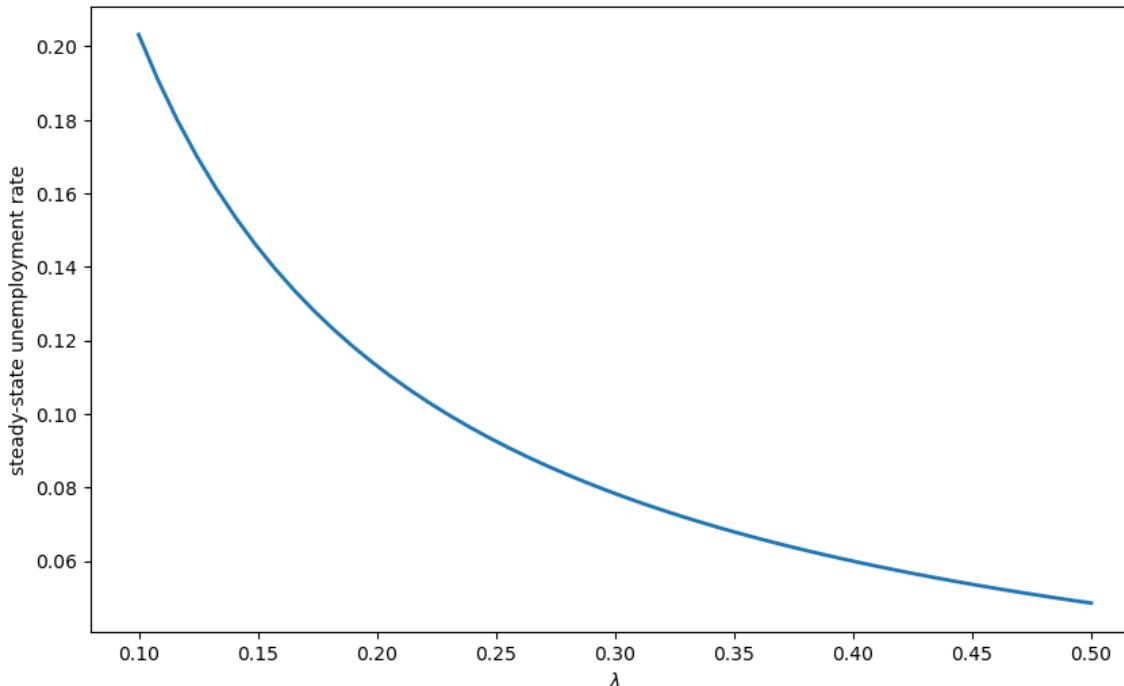
```
@jax.jit
def compute_unemployment_rate(λ_val):
    """Computes steady-state unemployment for a given λ"""
    model = create_lake_model(λ=λ_val)
    steady_state = rate_steady_state(model)
    return steady_state[0]

# Use vmap to compute for multiple λ values
λ_values = jnp.linspace(0.1, 0.5, 50)
unemployment_rates = jax.vmap(compute_unemployment_rate)(λ_values)

# Plot the results
fig, ax = plt.subplots(figsize=(10, 6))
ax.plot(λ_values, unemployment_rates, lw=2)
```

```

ax.set_xlabel(r'$\lambda$')
ax.set_ylabel('steady-state unemployment rate')
plt.show()
    
```



## 72.4 Dynamics of an individual worker

An individual worker's employment dynamics are governed by a *finite state Markov process*.

The worker can be in one of two states:

- $s_t = 0$  means unemployed
- $s_t = 1$  means employed

Let's start off under the assumption that  $b = d = 0$ .

The associated transition matrix is then

$$P = \begin{pmatrix} 1 - \lambda & \lambda \\ \alpha & 1 - \alpha \end{pmatrix}$$

Let  $\psi_t$  denote the *marginal distribution* over employment/unemployment states for the worker at time  $t$ .

As usual, we regard it as a row vector.

We know *from an earlier discussion* that  $\psi_t$  follows the law of motion

$$\psi_{t+1} = \psi_t P$$

We also know from the *lecture on finite Markov chains* that if  $\alpha \in (0, 1)$  and  $\lambda \in (0, 1)$ , then  $P$  has a unique stationary distribution, denoted here by  $\psi^*$ .

The unique stationary distribution satisfies

$$\psi^*[0] = \frac{\alpha}{\alpha + \lambda}$$

Not surprisingly, probability mass on the unemployment state increases with the dismissal rate and falls with the job finding rate.

### 72.4.1 Ergodicity

Let's look at a typical lifetime of employment-unemployment spells.

We want to compute the average amounts of time an infinitely lived worker would spend employed and unemployed.

Let

$$\bar{s}_{u,T} := \frac{1}{T} \sum_{t=1}^T \mathbb{1}\{s_t = 0\}$$

and

$$\bar{s}_{e,T} := \frac{1}{T} \sum_{t=1}^T \mathbb{1}\{s_t = 1\}$$

(As usual,  $\mathbb{1}\{Q\} = 1$  if statement  $Q$  is true and 0 otherwise)

These are the fraction of time a worker spends unemployed and employed, respectively, up until period  $T$ .

If  $\alpha \in (0, 1)$  and  $\lambda \in (0, 1)$ , then  $P$  is *ergodic*, and hence we have

$$\lim_{T \rightarrow \infty} \bar{s}_{u,T} = \psi^*[0] \quad \text{and} \quad \lim_{T \rightarrow \infty} \bar{s}_{e,T} = \psi^*[1]$$

with probability one.

Inspection tells us that  $P$  is exactly the transpose of  $R$  under the assumption  $b = d = 0$ .

Thus, the percentages of time that an infinitely lived worker spends employed and unemployed equal the fractions of workers employed and unemployed in the steady state distribution.

### 72.4.2 Convergence rate

How long does it take for time series sample averages to converge to cross-sectional averages?

We can investigate this by simulating the Markov chain.

Let's plot the path of the sample averages over 5,000 periods

```
def markov_update(state, P, key):
    """
    Sample next state from transition probabilities.
    """
    probs = P[state]
    state_new = jax.random.choice(key,
                                  a=jnp.arange(len(probs)),
                                  p=probs)
    return state_new

model_markov = create_lake_model(d=0, b=0)
```

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```
T = 5000 # Simulation length

a, λ = model_markov.a, model_markov.λ

P = jnp.array([[1 - λ, λ],
               [a, 1 - a]])

xbar = rate_steady_state(model_markov)

# Simulate the Markov chain - we need a different approach for random updates
key = jax.random.PRNGKey(0)

def simulate_markov(P, initial_state, T, key):
    """Simulate Markov chain for T periods"""
    keys = jax.random.split(key, T)

    def scan_fn(state, key):
        next_state = markov_update(state, P, key)
        return next_state, state

    _, path = jax.lax.scan(scan_fn, initial_state, keys)
    return path

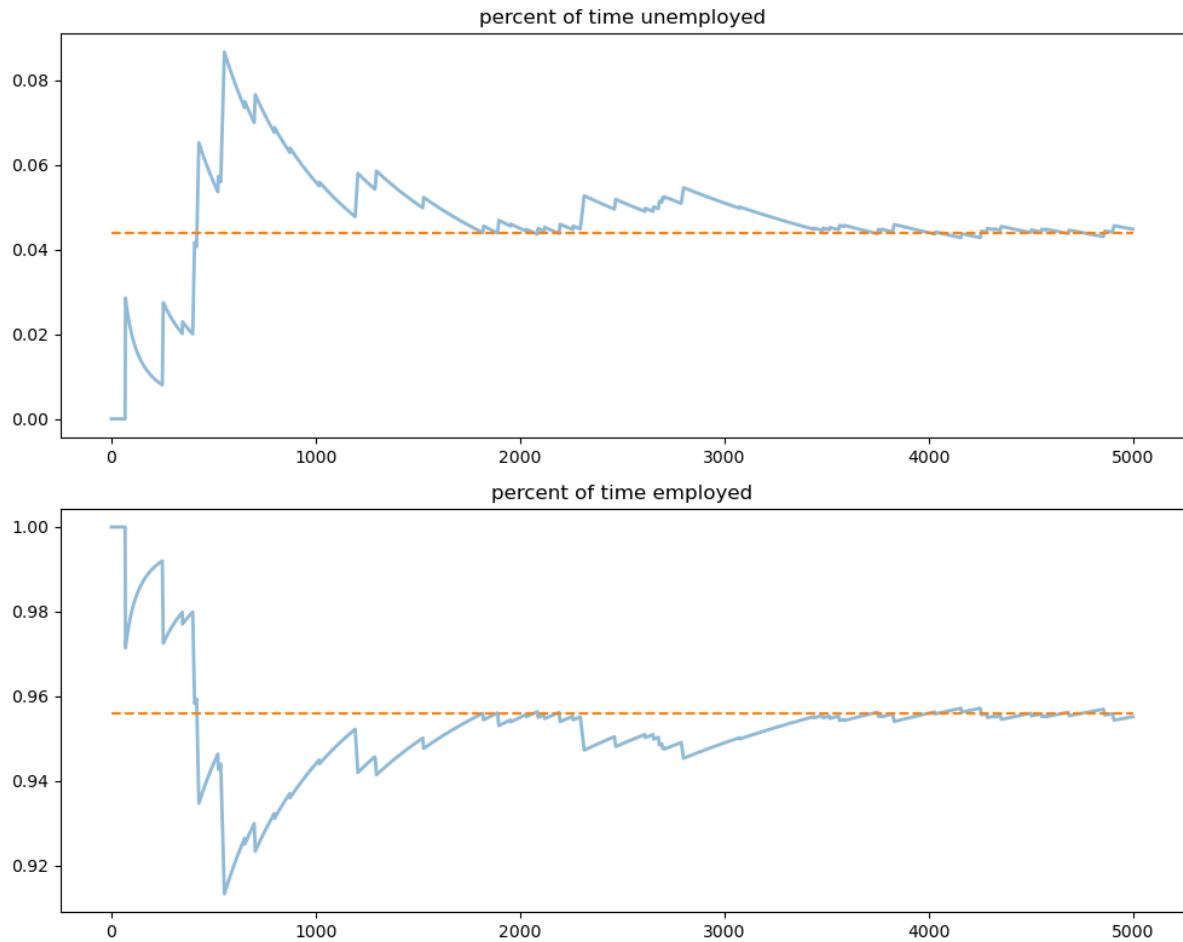
s_path = simulate_markov(P, 1, T, key)

fig, axes = plt.subplots(2, 1, figsize=(10, 8))
s_bar_e = jnp.cumsum(s_path) / jnp.arange(1, T+1)
s_bar_u = 1 - s_bar_e

to_plot = [s_bar_u, s_bar_e]
titles = ['percent of time unemployed', 'percent of time employed']

for i, plot in enumerate(to_plot):
    axes[i].plot(plot, lw=2, alpha=0.5)
    axes[i].hlines(xbar[i], 0, T, color='C1', linestyle='--')
    axes[i].set_title(titles[i])

plt.tight_layout()
plt.show()
```



The stationary probabilities are given by the dashed line.

In this case it takes much of the sample for these two objects to converge.

This is largely due to the high persistence in the Markov chain.

## 72.5 Exercises

### i Exercise 72.5.1

Consider an economy with an initial stock of workers  $N_0 = 100$  at the steady state level of employment in the baseline parameterization.

Suppose that in response to new legislation the hiring rate reduces to  $\lambda = 0.2$ .

Plot the transition dynamics of the unemployment and employment stocks for 50 periods.

Plot the transition dynamics for the rates.

How long does the economy take to converge to its new steady state?

What is the new steady state level of employment?

### ➊ Solution

We begin by constructing the model with default parameters and finding the initial steady state

```
model_initial = create_lake_model()
x0 = rate_steady_state(model_initial)
print(f"Initial Steady State: {x0}")
```

```
Initial Steady State: [0.08266623 0.9173338 ]
```

Initialize the simulation values

```
N0 = 100
T = 50
```

New legislation changes  $\lambda$  to 0.2

```
model_ex2 = create_lake_model(lam=0.2)
xbar = rate_steady_state(model_ex2) # new steady state

# Simulate paths
X_path = generate_path(stock_update, x0 * N0, T, model=model_ex2)
x_path = generate_path(rate_update, x0, T, model=model_ex2)
print(f"New Steady State: {xbar}")
```

```
New Steady State: [0.11309288 0.8869071 ]
```

Now plot stocks

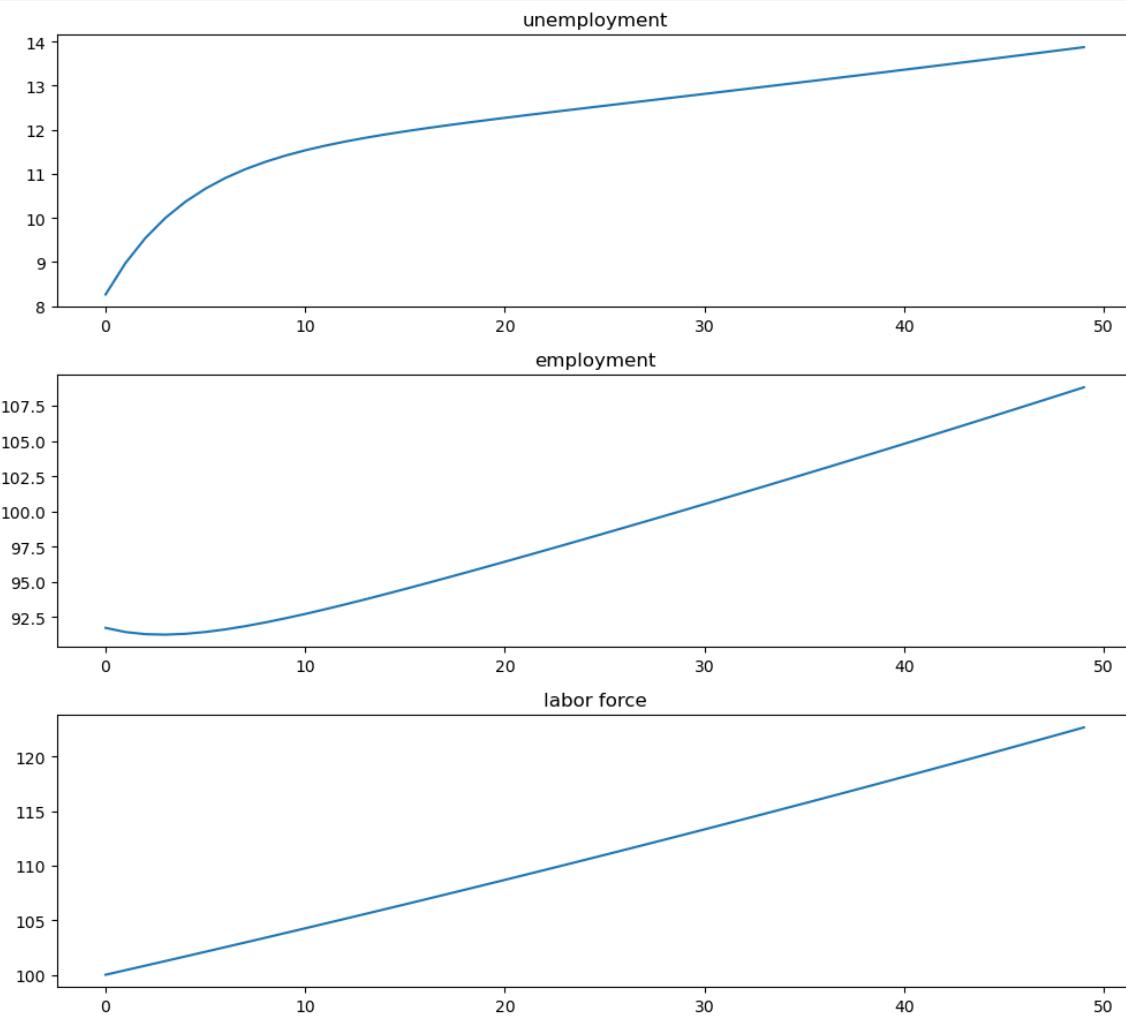
```
fig, axes = plt.subplots(3, 1, figsize=[10, 9])

axes[0].plot(X_path[0, :])
axes[0].set_title('unemployment')

axes[1].plot(X_path[1, :])
axes[1].set_title('employment')

axes[2].plot(X_path.sum(0))
axes[2].set_title('labor force')

plt.tight_layout()
plt.show()
```



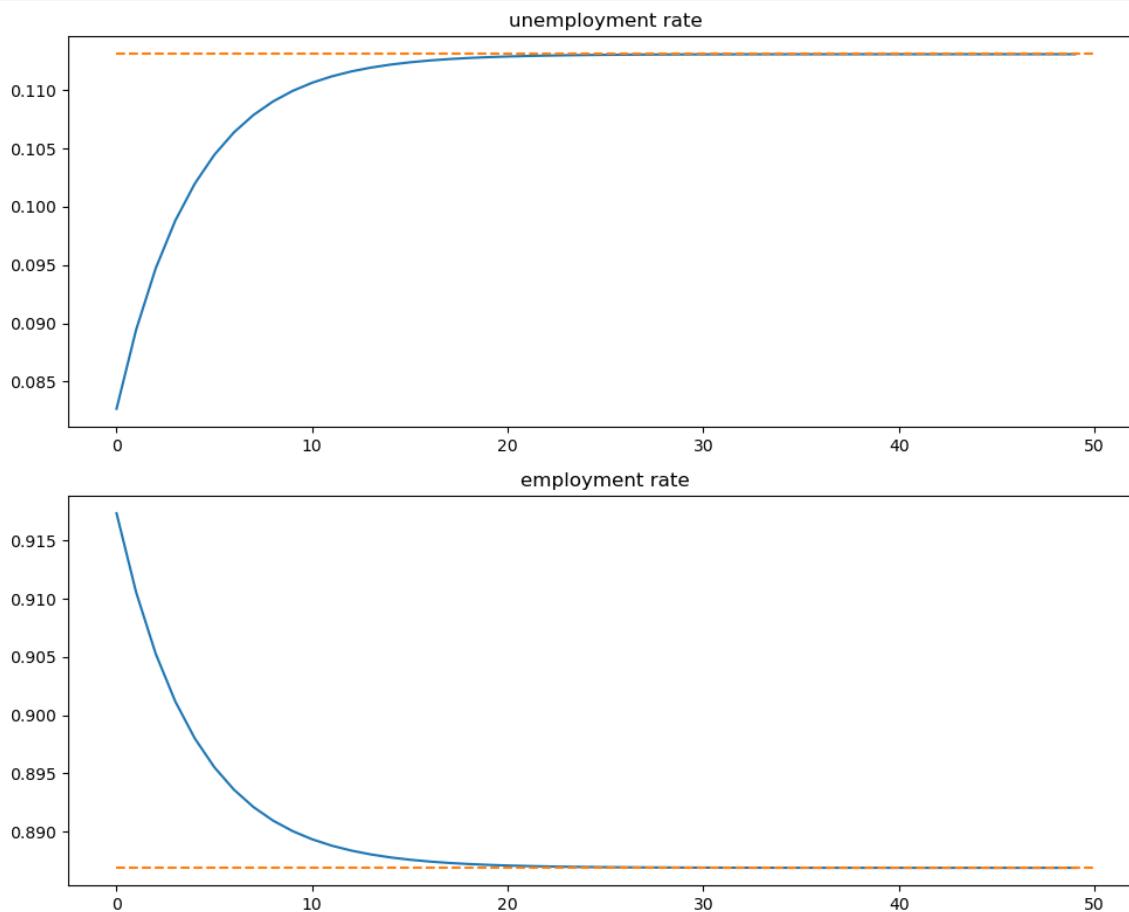
And how the rates evolve

```
fig, axes = plt.subplots(2, 1, figsize=(10, 8))

titles = ['unemployment rate', 'employment rate']

for i, title in enumerate(titles):
    axes[i].plot(x_path[i, :])
    axes[i].hlines(xbar[i], 0, T, color='C1', linestyle='--')
    axes[i].set_title(title)

plt.tight_layout()
plt.show()
```



We see that it takes 20 periods for the economy to converge to its new steady state levels.

### Exercise 72.5.2

Consider an economy with an initial stock of workers  $N_0 = 100$  at the steady state level of employment in the baseline parameterization.

Suppose that for 20 periods the birth rate was temporarily high ( $b = 0.025$ ) and then returned to its original level.

Plot the transition dynamics of the unemployment and employment stocks for 50 periods.

Plot the transition dynamics for the rates.

How long does the economy take to return to its original steady state?

### Solution

This exercise has the economy experiencing a boom in entrances to the labor market and then later returning to the original levels.

For 20 periods the economy has a new entry rate into the labor market.

Let's start off at the baseline parameterization and record the steady state

```
model_baseline = create_lake_model()
x0 = rate_steady_state(model_baseline)
N0 = 100
T = 50
```

Here are the other parameters:

```
b_hat = 0.025
T_hat = 20
```

Let's increase  $b$  to the new value and simulate for 20 periods

```
model_high_b = create_lake_model(b=b_hat)

# Simulate stocks and rates for first 20 periods
X_path1 = generate_path(stock_update, x0 * N0, T_hat, model=model_high_b)
x_path1 = generate_path(rate_update, x0, T_hat, model=model_high_b)
```

Now we reset  $b$  to the original value and then, using the state after 20 periods for the new initial conditions, we simulate for the additional 30 periods

```
# Use final state from period 20 as initial condition
X_path2 = generate_path(stock_update, X_path1[:, -1], T-T_hat,
                        model=model_baseline)
x_path2 = generate_path(rate_update, x_path1[:, -1], T-T_hat,
                        model=model_baseline)
```

Finally, we combine these two paths and plot

```
# Combine paths
X_path = jnp.hstack([X_path1, X_path2[:, 1:]])
x_path = jnp.hstack([x_path1, x_path2[:, 1:]])

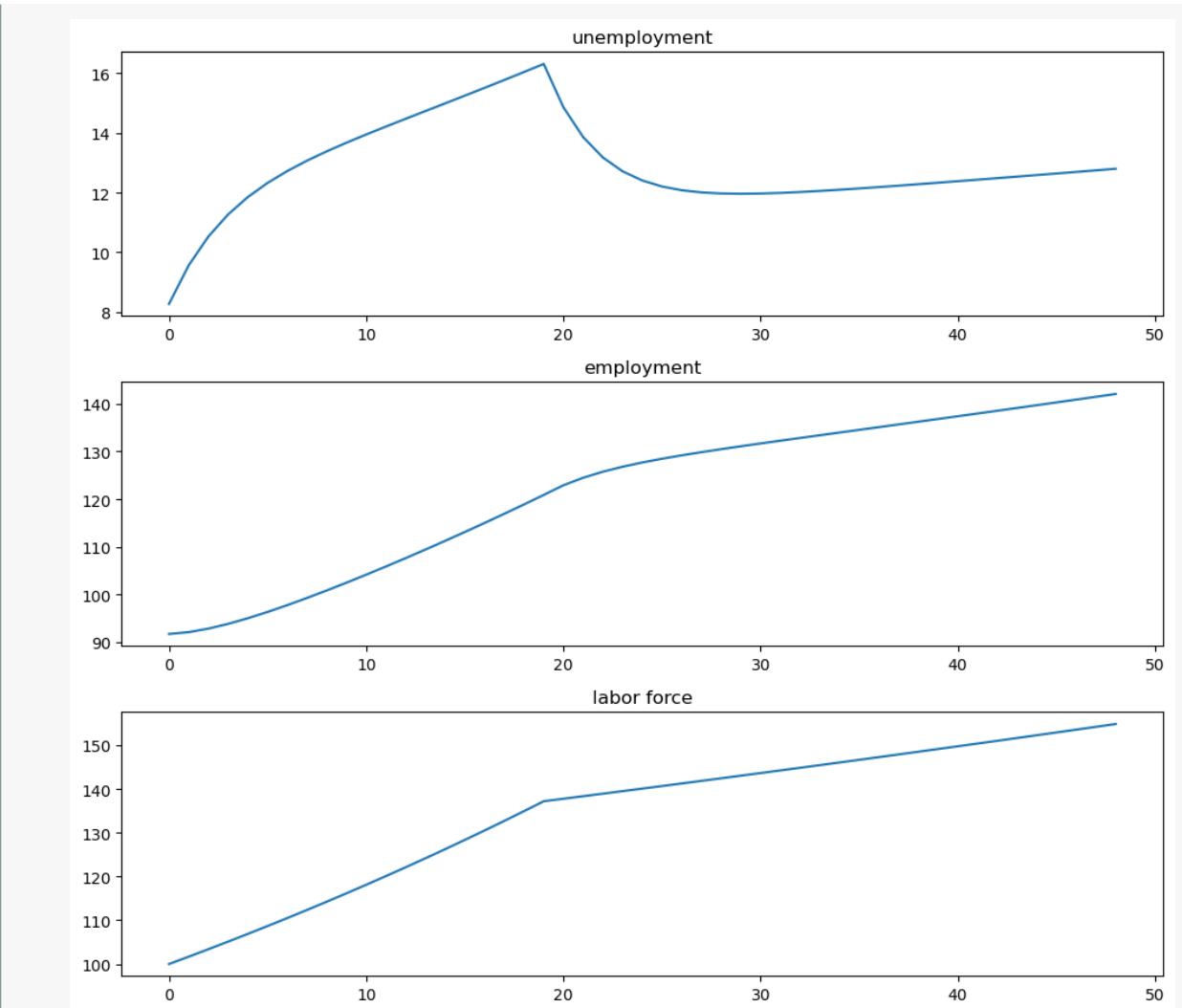
fig, axes = plt.subplots(3, 1, figsize=[10, 9])

axes[0].plot(X_path[0, :])
axes[0].set_title('unemployment')

axes[1].plot(X_path[1, :])
axes[1].set_title('employment')

axes[2].plot(X_path.sum(0))
axes[2].set_title('labor force')

plt.tight_layout()
plt.show()
```



And the rates

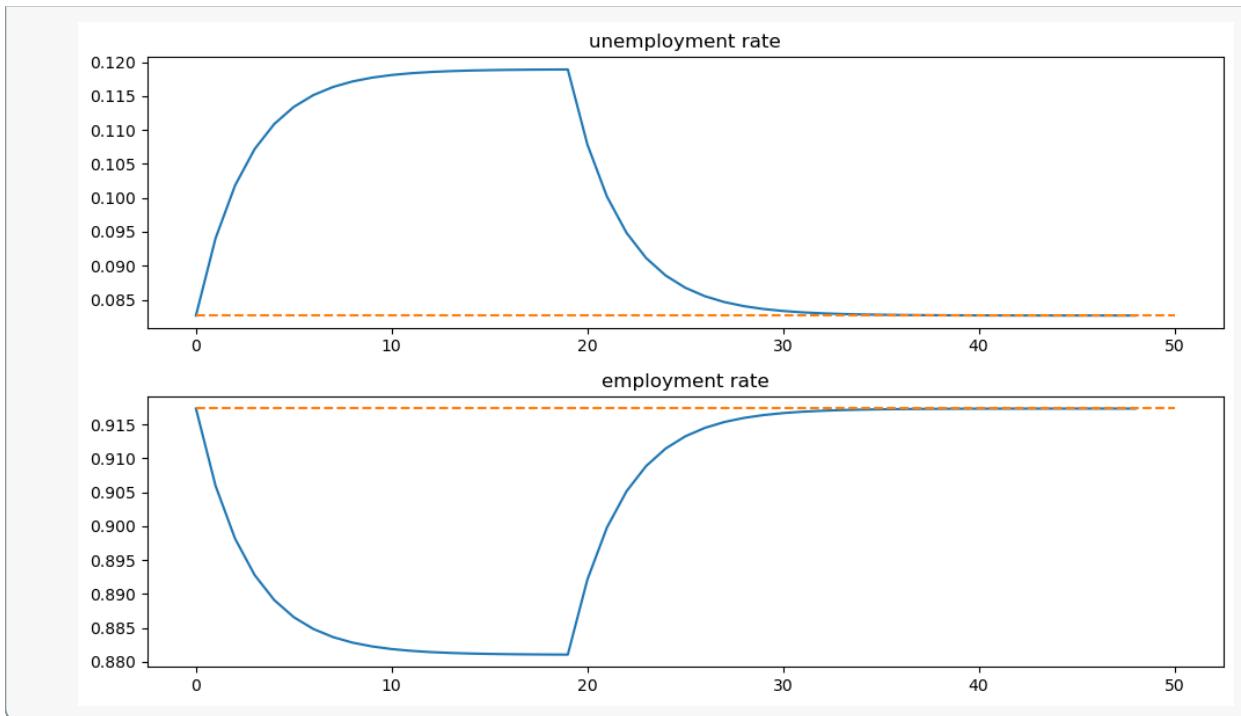
```

fig, axes = plt.subplots(2, 1, figsize=[10, 6])

titles = ['unemployment rate', 'employment rate']

for i, title in enumerate(titles):
    axes[i].plot(x_path[i, :])
    axes[i].hlines(x0[i], 0, T, color='C1', linestyle='--')
    axes[i].set_title(title)

plt.tight_layout()
plt.show()
    
```





---

CHAPTER  
SEVENTYTHREE

---

## LAKE MODEL WITH AN ENDOGENOUS JOB FINDING RATE

### Contents

- *Lake Model with an Endogenous Job Finding Rate*
  - Overview
  - Set Up
  - Fiscal policy
  - Exercises

In addition to what's in Anaconda, this lecture will need the following libraries:

```
!pip install quantecon jax
```

### 73.1 Overview

This lecture is a continuation of the *lake model lecture*.

We recommend you read that lecture first before proceeding with this one.

In the previous lecture, we studied a lake model of unemployment and employment where the transition rates between states were exogenous parameters.

In this lecture, we extend the model by making the job finding rate endogenous.

Specifically, the transition rate from unemployment to employment will be determined by the McCall search model [McCall, 1970].

Let's start with some imports:

```
import matplotlib.pyplot as plt
import jax
import jax.numpy as jnp
from typing import NamedTuple
from quantecon.distributions import BetaBinomial
from functools import partial
import jax.scipy.stats as stats
```

## 73.2 Set Up

The basic structure of the model will be as discussed in the [lake model lecture](#).

The only difference is that the hiring rate is endogenous, determined by the decisions of optimizing agents inhabiting a McCall search model [McCall, 1970] with IID wage offers and job separation at rate  $\alpha$ .

### 73.2.1 Reservation wage

In the model, the optimal policy is characterized by a reservation wage  $\bar{w}$

- If the wage offer  $w$  in hand is greater than or equal to  $\bar{w}$ , then the worker accepts.
- Otherwise, the worker rejects.

The reservation wage depends on the wage offer distribution and the parameters

- $\alpha$ , the separation rate
- $\beta$ , the discount factor
- $\gamma$ , the offer arrival rate
- $c$ , unemployment compensation

The wage offer distribution will be a discretized version of a lognormal distribution.

We first define a function to create such a discrete distribution.

```
def create_wage_distribution(
    max_wage: float,
    wage_grid_size: int,
    log_wage_mean: float
):
    """
    Creates a discretized version of a lognormal density LN(log(m), 1), where
    m is log_wage_mean.

    """
    w_vec_temp = jnp.linspace(1e-8, max_wage, wage_grid_size + 1)
    cdf = stats.norm.cdf(
        jnp.log(w_vec_temp), loc=jnp.log(log_wage_mean), scale=1
    )
    pdf = cdf[1:] - cdf[:-1]
    p_vec = pdf / pdf.sum()
    w_vec = (w_vec_temp[1:] + w_vec_temp[:-1]) / 2
    return w_vec, p_vec
```

The cell below creates a discretized  $LN(\log(20), 1)$  wage distribution and plots it.

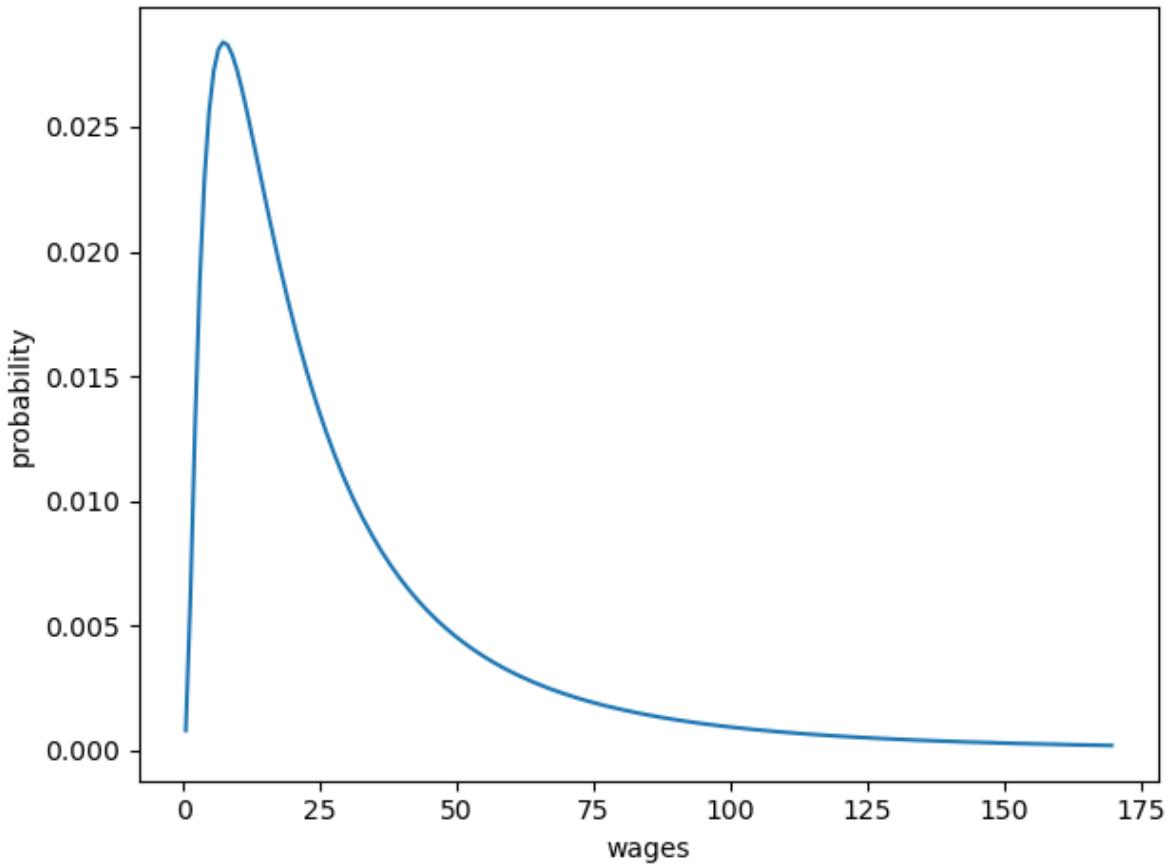
```
w_vec, p_vec = create_wage_distribution(170, 200, 20)

fig, ax = plt.subplots()
ax.plot(w_vec, p_vec)
ax.set_xlabel('wages')
ax.set_ylabel('probability')
plt.tight_layout()
plt.show()
```

```

W1124 04:09:22.006763    26691 cuda_executor.cc:1802] GPU interconnect information
↳ not available: INTERNAL: NVML doesn't support extracting fabric info or NVLink
↳ is not used by the device.
W1124 04:09:22.010315    26628 cuda_executor.cc:1802] GPU interconnect information
↳ not available: INTERNAL: NVML doesn't support extracting fabric info or NVLink
↳ is not used by the device.

```



Now we organize the code for solving the McCall model, given a set of parameters.

For background on the model and our solution method, see the [lecture on the McCall model with separation](#)

Our first step is to define the utility function and the McCall model data structure.

```

def u(c, σ=2.0):
    return jnp.where(c > 0, (c**(1 - σ) - 1) / (1 - σ), -10e6)

class McCallModel(NamedTuple):
    """
    Stores the parameters for the McCall search model
    """
    α: float          # Job separation rate
    β: float          # Discount rate
    γ: float          # Job offer rate
    c: float          # Unemployment compensation
    σ: float          # Utility parameter
    w_vec: jnp.ndarray # Possible wage values

```

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```

p_vec: jnp.ndarray # Probabilities over w_vec

def create_mccall_model(
    α=0.2, β=0.98, γ=0.7, c=6.0, σ=2.0,
    w_vec=None,
    p_vec=None
) -> McCallModel:
    if w_vec is None:
        n = 60 # Number of possible outcomes for wage
        # Wages between 10 and 20
        w_vec = jnp.linspace(10, 20, n)
        a, b = 600, 400 # Shape parameters
        dist = BetaBinomial(n-1, a, b)
        p_vec = jnp.array(dist.pdf())
    return McCallModel(
        α=a, β=β, γ=γ, c=c, σ=σ, w_vec=w_vec, p_vec=p_vec
)

```

Next, we implement the Bellman operator

```

def T(mcm: McCallModel, V, U):
    """
    Update the Bellman equations.
    """
    α, β, γ, c, σ = mcm.α, mcm.β, mcm.γ, mcm.c, mcm.σ
    w_vec, p_vec = mcm.w_vec, mcm.p_vec

    V_new = u(w_vec, σ) + β * ((1 - α) * V + α * U)
    U_new = u(c, σ) + β * (1 - γ) * U + β * γ * (jnp.maximum(U, V) @ p_vec)

    return V_new, U_new

```

Now we define the value function iteration solver.

We'll use a compiled while loop for extra speed.

```

@jax.jit
def solve_mccall_model(mcm: McCallModel, tol=1e-5, max_iter=2000):
    """
    Iterates to convergence on the Bellman equations.
    """
    def cond(state):
        V, U, i, error = state
        return jnp.logical_and(error > tol, i < max_iter)

    def update(state):
        V, U, i, error = state
        V_new, U_new = T(mcm, V, U)
        error_1 = jnp.max(jnp.abs(V_new - V))
        error_2 = jnp.abs(U_new - U)
        error_new = jnp.maximum(error_1, error_2)
        return V_new, U_new, i + 1, error_new

    # Initial state
    V_init = jnp.ones(len(mcm.w_vec))
    U_init = 1.0

```

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```
i_init = 0
error_init = tol + 1

init_state = (V_init, U_init, i_init, error_init)
V_final, U_final, _, _ = jax.lax.while_loop(
    cond, update, init_state
)
return V_final, U_final
```

### 73.2.2 Lake model code

We also need the lake model functions from the previous lecture to compute steady state unemployment rates:

```
class LakeModel(NamedTuple):
    """
    Parameters for the lake model
    """
    λ: float
    α: float
    β: float
    δ: float
    A: jnp.ndarray
    R: jnp.ndarray
    g: float

    def create_lake_model(
        λ: float = 0.283,          # job finding rate
        α: float = 0.013,          # separation rate
        β: float = 0.0124,         # birth rate
        δ: float = 0.00822         # death rate
    ) -> LakeModel:
        """
        Create a LakeModel instance with default parameters.

        Computes and stores the transition matrices A and R,
        and the labor force growth rate g.
        """

        # Compute growth rate
        g = β - δ

        # Compute transition matrix A
        A = jnp.array([
            [(1-δ) * (1-λ) + β, (1-δ) * α + β],
            [(1-δ) * λ,           (1-δ) * (1-α)]
        ])

        # Compute normalized transition matrix R
        R = A / (1 + g)

    return LakeModel(λ=λ, α=α, β=β, δ=δ, A=A, R=R, g=g)

@jax.jit
```

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```

def rate_steady_state(model: LakeModel) -> jnp.ndarray:
    """
    Finds the steady state of the system :math:`\mathbf{x}_{t+1} = R \mathbf{x}_t`
    by computing the eigenvector corresponding to the largest eigenvalue.

    By the Perron-Frobenius theorem, since :math:`R` is a non-negative
    matrix with columns summing to 1 (a stochastic matrix), the largest
    eigenvalue equals 1 and the corresponding eigenvector gives the steady state.
    """
    λ, a, b, d, A, R, g = model
    eigenvals, eigenvec = jnp.linalg.eig(R)

    # Find the eigenvector corresponding to the largest eigenvalue
    # (which is 1 for a stochastic matrix by Perron-Frobenius theorem)
    max_idx = jnp.argmax(jnp.abs(eigenvals))

    # Get the corresponding eigenvector
    steady_state = jnp.real(eigenvec[:, max_idx])

    # Normalize to ensure positive values and sum to 1
    steady_state = jnp.abs(steady_state)
    steady_state = steady_state / jnp.sum(steady_state)

    return steady_state

```

### 73.2.3 Linking the McCall search model to the lake model

Suppose that all workers inside a lake model behave according to the McCall search model.

The exogenous probability of leaving employment remains  $\alpha$ .

But their optimal decision rules determine the probability  $\lambda$  of leaving unemployment.

This is now

$$\lambda = \gamma \mathbb{P}\{w_t \geq \bar{w}\} = \gamma \sum_{w' \geq \bar{w}} p(w') \quad (73.1)$$

Here

- $\bar{w}$  is the reservation wage determined by the parameters and
- $p$  is the wage offer distribution.

Wage offers across the population of workers are independent draws from  $p$ .

Here we calculate  $\lambda$  at the default parameters:

```

mcm = create_mccall_model(w_vec=w_vec, p_vec=p_vec)
V, U = solve_mccall_model(mcm)
w_idx = jnp.searchsorted(V - U, 0)
w_bar = jnp.where(w_idx == len(V), jnp.inf, mcm.w_vec[w_idx])
λ = mcm.γ * jnp.sum(p_vec * (w_vec > w_bar))
print(f"Job finding rate at default paramters ={λ}.")

```

Job finding rate at default paramters =0.4510621726512909.

## 73.3 Fiscal policy

In this section, we will put the lake model to work, examining outcomes associated with different levels of unemployment compensation.

Our aim is to find an optimal level of unemployment insurance.

We assume that the government sets unemployment compensation  $c$ .

The government imposes a lump-sum tax  $\tau$  sufficient to finance total unemployment payments.

To attain a balanced budget at a steady state, taxes, the steady state unemployment rate  $u$ , and the unemployment compensation rate must satisfy

$$\tau = uc$$

The lump-sum tax applies to everyone, including unemployed workers.

- The post-tax income of an employed worker with wage  $w$  is  $w - \tau$ .
- The post-tax income of an unemployed worker is  $c - \tau$ .

For each specification  $(c, \tau)$  of government policy, we can solve for the worker's optimal reservation wage.

This determines  $\lambda$  via (73.1) evaluated at post tax wages, which in turn determines a steady state unemployment rate  $u(c, \tau)$ .

For a given level of unemployment benefit  $c$ , we can solve for a tax that balances the budget in the steady state

$$\tau = u(c, \tau)c$$

To evaluate alternative government tax-unemployment compensation pairs, we require a welfare criterion.

We use a steady state welfare criterion

$$W := e \mathbb{E}[V | \text{employed}] + u U$$

where the notation  $V$  and  $U$  is as defined above and the expectation is at the steady state.

### 73.3.1 Computing optimal unemployment insurance

Now we set up the infrastructure to compute optimal unemployment insurance levels.

First, we define a container for the economy's parameters:

```
class Economy(NamedTuple):
    """Parameters for the economy"""
    alpha: float
    beta: float
    delta: float
    gamma: float
    sigma: float
    log_wage_mean: float
    wage_grid_size: int
    max_wage: float

    def create_economy(
        alpha=0.013,
```

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```

b=0.0124,
d=0.00822,
β=0.98,
γ=1.0,
σ=2.0,
log_wage_mean=20,
wage_grid_size=200,
max_wage=170
) -> Economy:
"""
Create an economy with a set of default values"""
return Economy(a=a, b=b, d=d, β=β, γ=γ, σ=σ,
                log_wage_mean=log_wage_mean,
                wage_grid_size=wage_grid_size,
                max_wage=max_wage)

```

Next, we define a function that computes optimal worker behavior given policy parameters:

```

@jax.jit
def compute_optimal_quantities(
    c: float,
    τ: float,
    economy: Economy,
    w_vec: jnp.array,
    p_vec: jnp.array
):
"""
Compute the reservation wage, job finding rate and value functions
of the workers given c and τ.

"""

mcm = create_mccall_model(
    a=economy.a,
    β=economy.β,
    γ=economy.γ,
    c=c-τ,           # Post tax compensation
    σ=economy.σ,
    w_vec=w_vec-τ,  # Post tax wages
    p_vec=p_vec
)

# Compute reservation wage under given parameters
V, U = solve_mccall_model(mcm)
w_idx = jnp.searchsorted(V - U, 0)
w_bar = jnp.where(w_idx == len(V), jnp.inf, mcm.w_vec[w_idx])

# Compute job finding rate
λ = economy.γ * jnp.sum(p_vec * (w_vec - τ > w_bar))

return w_bar, λ, V, U

```

This function computes the steady state outcomes given unemployment insurance and tax levels:

```

@jax.jit
def compute_steady_state_quantities(
    c, τ, economy: Economy, w_vec, p_vec
):

```

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```

"""
Compute the steady state unemployment rate given c and τ using optimal
quantities from the McCall model and computing corresponding steady
state quantities

"""

# Find optimal values and policies by solving the McCall model, as well
# as the corresponding job finding rate.
w_bar, λ, V, U = compute_optimal_quantities(c, τ, economy, w_vec, p_vec)

# Set up a lake model using the given parameters and the job finding rate.
model = create_lake_model(λ=λ, a=economy.a, b=economy.b, d=economy.d)

# Compute steady state employment and unemployment rates from this lake
# model.
u, e = rate_steady_state(model)

# Compute expected lifetime value conditional on being employed.
mask = (w_vec - τ > w_bar)
w = jnp.sum(V * p_vec * mask) / jnp.sum(p_vec * mask)
# Compute steady state welfare.
welfare = e * w + u * U

return e, u, welfare

```

We need a function to find the tax rate that balances the government budget:

```

def find_balanced_budget_tax(c, economy: Economy, w_vec, p_vec):
    """
    Find the tax rate that will induce a balanced budget given unemployment
    compensation c.

    """

    def steady_state_budget(t):
        """
        For given tax rate t, compute the budget surplus.

        """

        e, u, w = compute_steady_state_quantities(c, t, economy, w_vec, p_vec)
        return t - u * c

    # Use a simple bisection method to find the tax rate that balances the
    # budget (but setting the surplus to zero

    t_low, t_high = 0.0, 0.9 * c
    tol = 1e-6
    max_iter = 100
    for i in range(max_iter):
        t_mid = (t_low + t_high) / 2
        budget = steady_state_budget(t_mid)
        if abs(budget) < tol:
            return t_mid
        elif budget < 0:
            t_low = t_mid
        else:

```

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```
t_high = t_mid

return t_mid
```

Now we compute how employment, unemployment, taxes, and welfare vary with the unemployment compensation rate:

```
# Create economy and wage distribution
economy = create_economy()
w_vec, p_vec = create_wage_distribution(
    economy.max_wage, economy.wage_grid_size, economy.log_wage_mean
)

# Levels of unemployment insurance we wish to study
c_vec = jnp.linspace(5, 140, 40)

tax_vec = []
unempl_vec = []
empl_vec = []
welfare_vec = []

for c in c_vec:
    t = find_balanced_budget_tax(c, economy, w_vec, p_vec)
    e_rate, u_rate, welfare = compute_steady_state_quantities(
        c, t, economy, w_vec, p_vec
    )
    tax_vec.append(t)
    unempl_vec.append(u_rate)
    empl_vec.append(e_rate)
    welfare_vec.append(welfare)
```

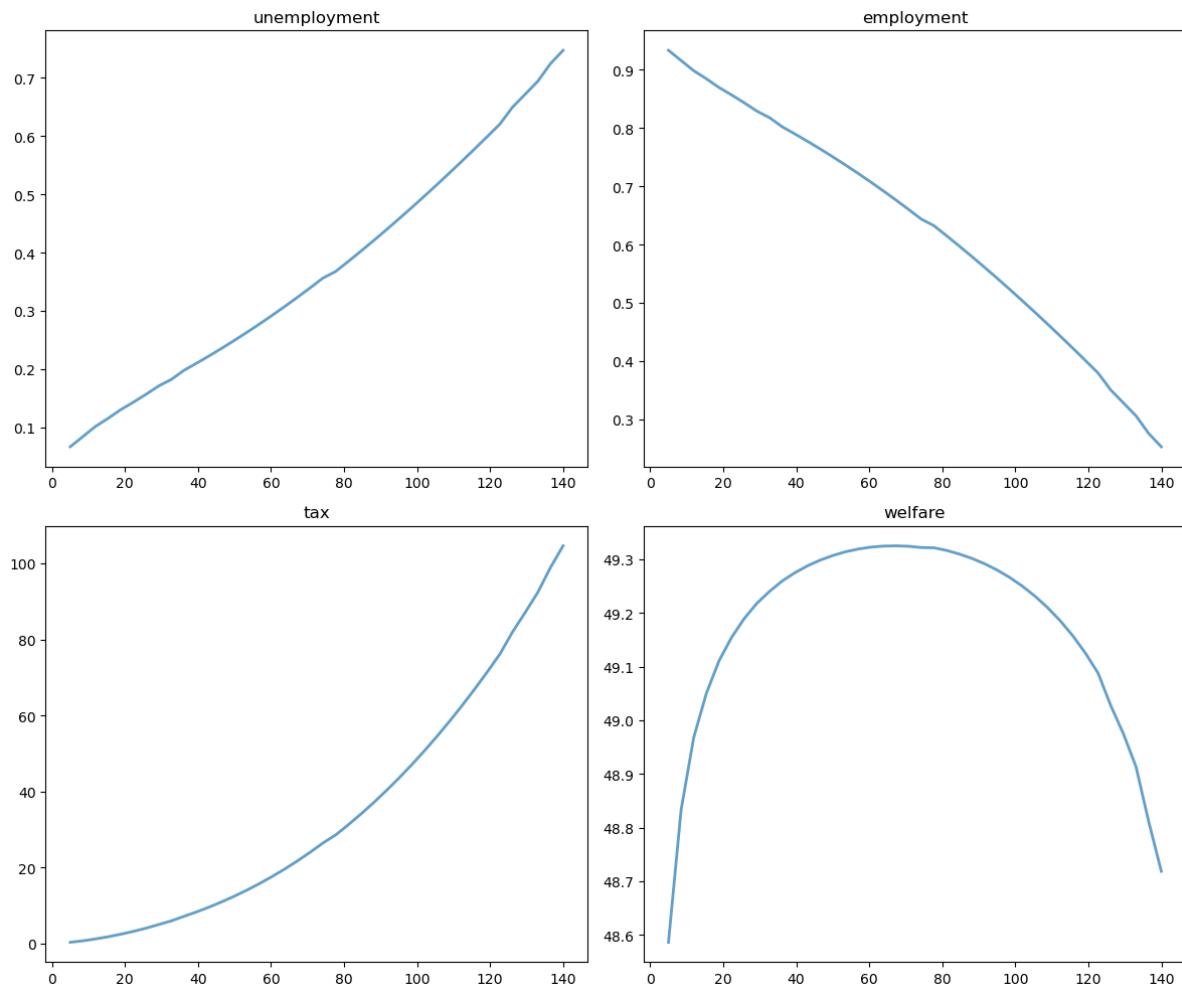
Let's visualize the results:

```
fig, axes = plt.subplots(2, 2, figsize=(12, 10))

plots = [unempl_vec, empl_vec, tax_vec, welfare_vec]
titles = ['unemployment', 'employment', 'tax', 'welfare']

for ax, plot, title in zip(axes.flatten(), plots, titles):
    ax.plot(c_vec, plot, lw=2, alpha=0.7)
    ax.set_title(title)

plt.tight_layout()
plt.show()
```



Welfare first increases and then decreases as unemployment benefits rise.

The level that maximizes steady state welfare is approximately 62.

## 73.4 Exercises

### Exercise 73.4.1

How does the welfare-maximizing level of unemployment compensation  $c$  change with the job separation rate  $\alpha$ ?

Compute and plot the optimal  $c$  (the value that maximizes welfare) for a range of separation rates  $\alpha$  from 0.01 to 0.04.

For each  $\alpha$  value, find the optimal  $c$  by computing welfare across the range of  $c$  values and selecting the maximum.

### Solution

Here is one solution:

```

# Range of separation rates to explore (wider range, fewer points)
a_values = jnp.linspace(0.01, 0.04, 8)

# We'll store the optimal c for each a
optimal_c_values = []

# Use a finer grid for c values to get better resolution
c_vec_fine = jnp.linspace(5, 140, 150)

for a_val in a_values:
    # Create economy parameters with this a
    params_a = create_economy(a=a_val)

    # Create wage distribution
    w_vec_a, p_vec_a = create_wage_distribution(
        params_a.max_wage, params_a.wage_grid_size, params_a.log_wage_mean
    )

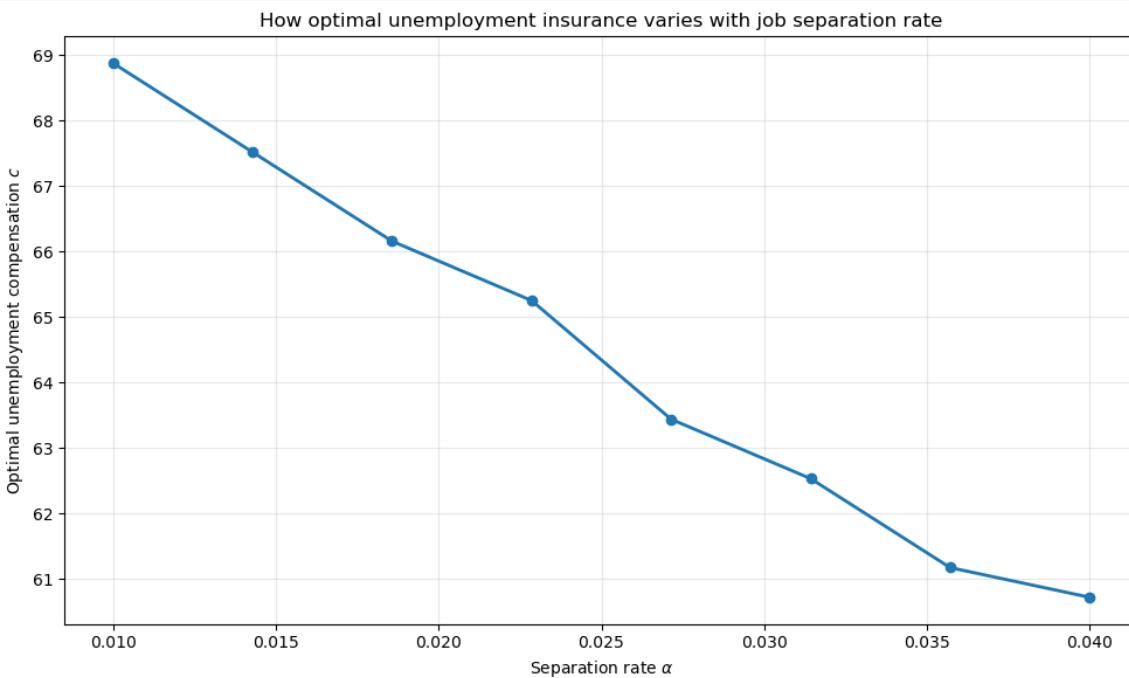
    # Compute welfare for each c value
    welfare_values = []
    for c in c_vec_fine:
        t = find_balanced_budget_tax(c, params_a, w_vec_a, p_vec_a)
        e_rate, u_rate, welfare = compute_steady_state_quantities(
            c, t, params_a, w_vec_a, p_vec_a
        )
        welfare_values.append(welfare)

    # The welfare function is very flat near its maximum.
    # Using argmax on a single point can be unstable due to numerical noise.
    # Instead, we find all c values within 99.9% of maximum welfare and
    # compute their weighted average (centroid). This gives a more stable
    # estimate of the optimal unemployment compensation level.
    welfare_array = jnp.array(welfare_values)
    max_welfare = jnp.max(welfare_array)
    threshold = 0.999 * max_welfare
    near_optimal_mask = welfare_array >= threshold

    # Compute weighted average of c values in the near-optimal region
    optimal_c = jnp.sum(c_vec_fine * near_optimal_mask * welfare_array) / \
                jnp.sum(near_optimal_mask * welfare_array)
    optimal_c_values.append(optimal_c)

# Plot the relationship
fig, ax = plt.subplots(figsize=(10, 6))
ax.plot(a_values, optimal_c_values, lw=2, marker='o')
ax.set_xlabel(r'Separation rate $\alpha$')
ax.set_ylabel('Optimal unemployment compensation $c$')
ax.set_title('How optimal unemployment insurance varies with job separation rate')
ax.grid(True, alpha=0.3)
plt.tight_layout()
plt.show()

```



We see that as the separation rate increases (workers lose their jobs more frequently), the welfare-maximizing level of unemployment compensation decreases.

This occurs because higher separation rates increase steady-state unemployment, which raises the tax burden needed to finance unemployment benefits. The optimal policy balances insurance against distortionary taxation.



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CHAPTER  
**SEVENTYFOUR**

---

## RATIONAL EXPECTATIONS EQUILIBRIUM

### Contents

- *Rational Expectations Equilibrium*
  - *Overview*
  - *Rational Expectations Equilibrium*
  - *Computing an Equilibrium*
  - *Exercises*

“If you’re so smart, why aren’t you rich?”

In addition to what’s in Anaconda, this lecture will need the following libraries:

```
!pip install quantecon
```

### 74.1 Overview

This lecture introduces the concept of a *rational expectations equilibrium*.

To illustrate it, we describe a linear quadratic version of a model due to Lucas and Prescott [Lucas and Prescott, 1971].

That 1971 paper is one of a small number of research articles that ignited a *rational expectations revolution*.

We follow Lucas and Prescott by employing a setting that is readily “Bellmanized” (i.e., susceptible to being formulated as a dynamic programming problem).

Because we use linear quadratic setups for demand and costs, we can deploy the LQ programming techniques described in *this lecture*.

We will learn about how a representative agent’s problem differs from a planner’s, and how a planning problem can be used to compute quantities and prices in a rational expectations equilibrium.

We will also learn about how a rational expectations equilibrium can be characterized as a fixed point of a mapping from a *perceived law of motion* to an *actual law of motion*.

Equality between a perceived and an actual law of motion for endogenous market-wide objects captures in a nutshell what the rational expectations equilibrium concept is all about.

Finally, we will learn about the important “Big  $K$ , little  $k$ ” trick, a modeling device widely used in macroeconomics.

Except that for us

- Instead of “Big  $K$ ” it will be “Big  $Y$ ”.
- Instead of “little  $k$ ” it will be “little  $y$ ”.

Let's start with some standard imports:

```
import matplotlib.pyplot as plt
import numpy as np
```

We'll also use the LQ class from QuantEcon.py.

```
from quantecon import LQ
```

### 74.1.1 The Big Y, little y Trick

This widely used method applies in contexts in which a **representative firm** or agent is a “price taker” operating within a competitive equilibrium.

The following setting justifies the concept of a representative firm that stands in for a large number of other firms too.

There is a uniform unit measure of identical firms named  $\omega \in \Omega = [0, 1]$ .

The output of firm  $\omega$  is  $y(\omega)$ .

The output of all firms is  $Y = \int_0^1 y(\omega) d\omega$ .

All firms end up choosing to produce the same output, so that at the end of the day  $y(\omega) = y$  and  $Y = y = \int_0^1 y(\omega) d\omega$ .

This setting allows us to speak of a representative firm that chooses to produce  $y$ .

We want to impose that

- The representative firm or individual firm takes *aggregate  $Y$*  as given when it chooses individual  $y(\omega)$ , but ....
- At the end of the day,  $Y = y(\omega) = y$ , so that the representative firm is indeed representative.

The Big  $Y$ , little  $y$  trick accomplishes these two goals by

- Taking  $Y$  as beyond control when posing the choice problem of who chooses  $y$ ; but ....
- Imposing  $Y = y$  *after* having solved the individual's optimization problem.

Please watch for how this strategy is applied as the lecture unfolds.

We begin by applying the Big  $Y$ , little  $y$  trick in a very simple static context.

### A Simple Static Example of the Big Y, little y Trick

Consider a static model in which a unit measure of firms produce a homogeneous good that is sold in a competitive market.

Each of these firms ends up producing and selling output  $y(\omega) = y$ .

The price  $p$  of the good lies on an inverse demand curve

$$p = a_0 - a_1 Y \tag{74.1}$$

where

- $a_i > 0$  for  $i = 0, 1$
- $Y = \int_0^1 y(\omega) d\omega$  is the market-wide level of output

For convenience, we'll often just write  $y$  instead of  $y(\omega)$  when we are describing the choice problem of an individual firm  $\omega \in \Omega$ .

Each firm has a total cost function

$$c(y) = c_1y + 0.5c_2y^2, \quad c_i > 0 \text{ for } i = 1, 2$$

The profits of a representative firm are  $py - c(y)$ .

Using (74.1), we can express the problem of the representative firm as

$$\max_y [(a_0 - a_1 Y)y - c_1 y - 0.5c_2 y^2] \quad (74.2)$$

In posing problem (74.2), we want the firm to be a *price taker*.

We do that by regarding  $p$  and therefore  $Y$  as exogenous to the firm.

The essence of the Big  $Y$ , little  $y$  trick is *not* to set  $Y = ny$  before taking the first-order condition with respect to  $y$  in problem (74.2).

This assures that the firm is a price taker.

The first-order condition for problem (74.2) is

$$a_0 - a_1 Y - c_1 - c_2 y = 0 \quad (74.3)$$

At this point, *but not before*, we substitute  $Y = y$  into (74.3) to obtain the following linear equation

$$a_0 - c_1 - (a_1 + c_2)Y = 0 \quad (74.4)$$

to be solved for the competitive equilibrium market-wide output  $Y$ .

After solving for  $Y$ , we can compute the competitive equilibrium price  $p$  from the inverse demand curve (74.1).

### 74.1.2 Related Planning Problem

Define **consumer surplus** as the area under the inverse demand curve:

$$S_c(Y) = \int_0^Y (a_0 - a_1 s) ds = a_0 Y - \frac{a_1}{2} Y^2.$$

Define the social cost of production as

$$S_p(Y) = c_1 Y + \frac{c_2}{2} Y^2$$

Consider the planning problem

$$\max_Y [S_c(Y) - S_p(Y)]$$

The first-order necessary condition for the planning problem is equation (74.4).

Thus, a  $Y$  that solves (74.4) is a competitive equilibrium output as well as an output that solves the planning problem.

This type of outcome provides an intellectual justification for liking a competitive equilibrium.

### 74.1.3 Further Reading

References for this lecture include

- [Lucas and Prescott, 1971]
- [Sargent, 1987], chapter XIV
- [Ljungqvist and Sargent, 2018], chapter 7

## 74.2 Rational Expectations Equilibrium

Our first illustration of a rational expectations equilibrium involves a market with a unit measure of identical firms, each of which seeks to maximize the discounted present value of profits in the face of adjustment costs.

The adjustment costs induce the firms to make gradual adjustments, which in turn requires consideration of future prices. Individual firms understand that, via the inverse demand curve, the price is determined by the amounts supplied by other firms.

Hence each firm wants to forecast future total industry output.

In our context, a forecast is generated by a belief about the law of motion for the aggregate state.

Rational expectations equilibrium prevails when this belief coincides with the actual law of motion generated by production choices induced by this belief.

We formulate a rational expectations equilibrium in terms of a fixed point of an operator that maps beliefs into optimal beliefs.

### 74.2.1 Competitive Equilibrium with Adjustment Costs

To illustrate, consider a collection of  $n$  firms producing a homogeneous good that is sold in a competitive market.

Each firm sell output  $y_t(\omega) = y_t$ .

The price  $p_t$  of the good lies on the inverse demand curve

$$p_t = a_0 - a_1 Y_t \quad (74.5)$$

where

- $a_i > 0$  for  $i = 0, 1$
- $Y_t = \int_0^1 y_t(\omega) d\omega = y_t$  is the market-wide level of output

#### The Firm's Problem

Each firm is a price taker.

While it faces no uncertainty, it does face adjustment costs

In particular, it chooses a production plan to maximize

$$\sum_{t=0}^{\infty} \beta^t r_t \quad (74.6)$$

where

$$r_t := p_t y_t - \frac{\gamma(y_{t+1} - y_t)^2}{2}, \quad y_0 \text{ given} \quad (74.7)$$

Regarding the parameters,

- $\beta \in (0, 1)$  is a discount factor
- $\gamma > 0$  measures the cost of adjusting the rate of output

Regarding timing, the firm observes  $p_t$  and  $y_t$  when it chooses  $y_{t+1}$  at time  $t$ .

To state the firm's optimization problem completely requires that we specify dynamics for all state variables.

This includes ones that the firm cares about but does not control like  $p_t$ .

We turn to this problem now.

## Prices and Aggregate Output

In view of (74.5), the firm's incentive to forecast the market price translates into an incentive to forecast aggregate output  $Y_t$ .

Aggregate output depends on the choices of other firms.

The output  $y_t(\omega)$  of a single firm  $\omega$  has a negligible effect on aggregate output  $\int_0^1 y_t(\omega) d\omega$ .

That justifies firms in regarding their forecasts of aggregate output as being unaffected by their own output decisions.

## Representative Firm's Beliefs

We suppose the firm believes that market-wide output  $Y_t$  follows the law of motion

$$Y_{t+1} = H(Y_t) \quad (74.8)$$

where  $Y_0$  is a known initial condition.

The **belief function**  $H$  is an equilibrium object, and hence remains to be determined.

## Optimal Behavior Given Beliefs

For now, let's fix a particular belief  $H$  in (74.8) and investigate the firm's response to it.

Let  $v$  be the optimal value function for the firm's problem given  $H$ .

The value function satisfies the Bellman equation

$$v(y, Y) = \max_{y'} \left\{ a_0 y - a_1 y Y - \frac{\gamma(y' - y)^2}{2} + \beta v(y', H(Y)) \right\} \quad (74.9)$$

Let's denote the firm's optimal policy function by  $h$ , so that

$$y_{t+1} = h(y_t, Y_t) \quad (74.10)$$

where

$$h(y, Y) := \operatorname{argmax}_{y'} \left\{ a_0 y - a_1 y Y - \frac{\gamma(y' - y)^2}{2} + \beta v(y', H(Y)) \right\} \quad (74.11)$$

Evidently  $v$  and  $h$  both depend on  $H$ .

### Characterization with First-Order Necessary Conditions

In what follows it will be helpful to have a second characterization of  $h$ , based on first-order conditions.

The first-order necessary condition for choosing  $y'$  is

$$-\gamma(y' - y) + \beta v_y(y', H(Y)) = 0 \quad (74.12)$$

An important useful envelope result of Benveniste-Scheinkman [Benveniste and Scheinkman, 1979] implies that to differentiate  $v$  with respect to  $y$  we can naively differentiate the right side of (74.9), giving

$$v_y(y, Y) = a_0 - a_1 Y + \gamma(y' - y)$$

Substituting this equation into (74.12) gives the **Euler equation**

$$-\gamma(y_{t+1} - y_t) + \beta[a_0 - a_1 Y_{t+1} + \gamma(y_{t+2} - y_{t+1})] = 0 \quad (74.13)$$

The firm optimally sets an output path that satisfies (74.13), taking (74.8) as given, and subject to

- the initial conditions for  $(y_0, Y_0)$ .
- the terminal condition  $\lim_{t \rightarrow \infty} \beta^t y_t v_y(y_t, Y_t) = 0$ .

This last condition is called the **transversality condition**, and acts as a first-order necessary condition “at infinity”.

A representative firm’s decision rule solves the difference equation (74.13) subject to the given initial condition  $y_0$  and the transversality condition.

Note that solving the Bellman equation (74.9) for  $v$  and then  $h$  in (74.11) yields a decision rule that automatically imposes both the Euler equation (74.13) and the transversality condition.

### The Actual Law of Motion for Output

As we’ve seen, a given belief translates into a particular decision rule  $h$ .

Recalling that in equilibrium  $Y_t = y_t$ , the **actual law of motion** for market-wide output is then

$$Y_{t+1} = h(Y_t, Y_t) \quad (74.14)$$

Thus, when firms believe that the law of motion for market-wide output is (74.8), their optimizing behavior makes the actual law of motion be (74.14).

#### 74.2.2 Definition of Rational Expectations Equilibrium

A **rational expectations equilibrium** or **recursive competitive equilibrium** of the model with adjustment costs is a decision rule  $h$  and an aggregate law of motion  $H$  such that

1. Given belief  $H$ , the map  $h$  is the firm’s optimal policy function.
2. The law of motion  $H$  satisfies  $H(Y) = h(Y, Y)$  for all  $Y$ .

Thus, a rational expectations equilibrium equates the perceived and actual laws of motion (74.8) and (74.14).

## Fixed Point Characterization

As we've seen, the firm's optimum problem induces a mapping  $\Phi$  from a perceived law of motion  $H$  for market-wide output to an actual law of motion  $\Phi(H)$ .

The mapping  $\Phi$  is the composition of two mappings, the first of which maps a perceived law of motion into a decision rule via (74.9)–(74.11), the second of which maps a decision rule into an actual law via (74.14).

The  $H$  component of a rational expectations equilibrium is a fixed point of  $\Phi$ .

## 74.3 Computing an Equilibrium

Now let's compute a rational expectations equilibrium.

### 74.3.1 Failure of Contractivity

Readers accustomed to dynamic programming arguments might try to address this problem by choosing some guess  $H_0$  for the aggregate law of motion and then iterating with  $\Phi$ .

Unfortunately, the mapping  $\Phi$  is not a contraction.

Indeed, there is no guarantee that direct iterations on  $\Phi$  converge<sup>1</sup>.

There are examples in which these iterations diverge.

Fortunately, another method works here.

The method exploits a connection between equilibrium and Pareto optimality expressed in the fundamental theorems of welfare economics (see, e.g, [Mas-Colell *et al.*, 1995]).

Lucas and Prescott [Lucas and Prescott, 1971] used this method to construct a rational expectations equilibrium.

Some details follow.

### 74.3.2 A Planning Problem Approach

Our plan of attack is to match the Euler equations of the market problem with those for a single-agent choice problem.

As we'll see, this planning problem can be solved by LQ control (*linear regulator*).

Optimal quantities from the planning problem are rational expectations equilibrium quantities.

The rational expectations equilibrium price can be obtained as a shadow price in the planning problem.

We first compute a sum of consumer and producer surplus at time  $t$

$$s(Y_t, Y_{t+1}) := \int_0^{Y_t} (a_0 - a_1 x) dx - \frac{\gamma(Y_{t+1} - Y_t)^2}{2} \quad (74.15)$$

The first term is the area under the demand curve, while the second measures the social costs of changing output.

---

<sup>1</sup> A literature that studies whether models populated with agents who learn can converge to rational expectations equilibria features iterations on a modification of the mapping  $\Phi$  that can be approximated as  $\gamma\Phi + (1 - \gamma)I$ . Here  $I$  is the identity operator and  $\gamma \in (0, 1)$  is a *relaxation parameter*. See [Marcet and Sargent, 1989] and [Evans and Honkapohja, 2001] for statements and applications of this approach to establish conditions under which collections of adaptive agents who use least squares learning to converge to a rational expectations equilibrium.

The **planning problem** is to choose a production plan  $\{Y_t\}$  to maximize

$$\sum_{t=0}^{\infty} \beta^t s(Y_t, Y_{t+1})$$

subject to an initial condition for  $Y_0$ .

### 74.3.3 Solution of Planning Problem

Evaluating the integral in (74.15) yields the quadratic form  $a_0 Y_t - a_1 Y_t^2 / 2$ .

As a result, the Bellman equation for the planning problem is

$$V(Y) = \max_{Y'} \left\{ a_0 Y - \frac{a_1}{2} Y^2 - \frac{\gamma(Y' - Y)^2}{2} + \beta V(Y') \right\} \quad (74.16)$$

The associated first-order condition is

$$-\gamma(Y' - Y) + \beta V'(Y') = 0 \quad (74.17)$$

Applying the same Benveniste-Scheinkman formula gives

$$V'(Y) = a_0 - a_1 Y + \gamma(Y' - Y)$$

Substituting this into equation (74.17) and rearranging leads to the Euler equation

$$\beta a_0 + \gamma Y_t - [\beta a_1 + \gamma(1 + \beta)] Y_{t+1} + \gamma \beta Y_{t+2} = 0 \quad (74.18)$$

### 74.3.4 Key Insight

Return to equation (74.13) and set  $y_t = Y_t$  for all  $t$ .

A small amount of algebra will convince you that when  $y_t = Y_t$ , equations (74.18) and (74.13) are identical.

Thus, the Euler equation for the planning problem matches the second-order difference equation that we derived by

1. finding the Euler equation of the representative firm and
2. substituting into it the expression  $Y_t = y_t$  that “makes the representative firm be representative”.

If it is appropriate to apply the same terminal conditions for these two difference equations, which it is, then we have verified that a solution of the planning problem is also a rational expectations equilibrium quantity sequence.

It follows that for this example we can compute equilibrium quantities by forming the optimal linear regulator problem corresponding to the Bellman equation (74.16).

The optimal policy function for the planning problem is the aggregate law of motion  $H$  that the representative firm faces within a rational expectations equilibrium.

### Structure of the Law of Motion

As you are asked to show in the exercises, the fact that the planner's problem is an LQ control problem implies an optimal policy — and hence aggregate law of motion — taking the form

$$Y_{t+1} = \kappa_0 + \kappa_1 Y_t \quad (74.19)$$

for some parameter pair  $\kappa_0, \kappa_1$ .

Now that we know the aggregate law of motion is linear, we can see from the firm's Bellman equation (74.9) that the firm's problem can also be framed as an LQ problem.

As you're asked to show in the exercises, the LQ formulation of the firm's problem implies a law of motion that looks as follows

$$y_{t+1} = h_0 + h_1 y_t + h_2 Y_t \quad (74.20)$$

Hence a rational expectations equilibrium will be defined by the parameters  $(\kappa_0, \kappa_1, h_0, h_1, h_2)$  in (74.19)–(74.20).

## 74.4 Exercises

### Exercise 74.4.1

Consider the firm problem *described above*.

Let the firm's belief function  $H$  be as given in (74.19).

Formulate the firm's problem as a discounted optimal linear regulator problem, being careful to describe all of the objects needed.

Use the class `LQ` from the `QuantEcon.py` package to solve the firm's problem for the following parameter values:

$$a_0 = 100, a_1 = 0.05, \beta = 0.95, \gamma = 10, \kappa_0 = 95.5, \kappa_1 = 0.95$$

Express the solution of the firm's problem in the form (74.20) and give the values for each  $h_j$ .

If there were a unit measure of identical competitive firms all behaving according to (74.20), what would (74.20) imply for the *actual* law of motion (74.8) for market supply.

### Solution

To map a problem into a *discounted optimal linear control problem*, we need to define

- state vector  $x_t$  and control vector  $u_t$
- matrices  $A, B, Q, R$  that define preferences and the law of motion for the state

For the state and control vectors, we choose

$$x_t = \begin{bmatrix} y_t \\ Y_t \\ 1 \end{bmatrix}, \quad u_t = y_{t+1} - y_t$$

For  $B, Q, R$  we set

$$A = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \kappa_1 & \kappa_0 \\ 0 & 0 & 1 \end{bmatrix}, \quad B = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \quad R = \begin{bmatrix} 0 & a_1/2 & -a_0/2 \\ a_1/2 & 0 & 0 \\ -a_0/2 & 0 & 0 \end{bmatrix}, \quad Q = \gamma/2$$

By multiplying out you can confirm that

- $x_t' R x_t + u_t' Q u_t = -r_t$
- $x_{t+1} = Ax_t + Bu_t$

We'll use the module `lqcontrol.py` to solve the firm's problem at the stated parameter values.

This will return an LQ policy  $F$  with the interpretation  $u_t = -Fx_t$ , or

$$y_{t+1} - y_t = -F_0 y_t - F_1 Y_t - F_2$$

Matching parameters with  $y_{t+1} = h_0 + h_1 y_t + h_2 Y_t$  leads to

$$h_0 = -F_2, \quad h_1 = 1 - F_0, \quad h_2 = -F_1$$

Here's our solution

```
# Model parameters

a0 = 100
a1 = 0.05
β = 0.95
Y = 10.0

# Beliefs

κ0 = 95.5
κ1 = 0.95

# Formulate the LQ problem

A = np.array([[1, 0, 0], [0, κ1, κ0], [0, 0, 1]])
B = np.array([1, 0, 0])
B.shape = 3, 1
R = np.array([[0, a1/2, -a0/2], [a1/2, 0, 0], [-a0/2, 0, 0]])
Q = 0.5 * Y

# Solve for the optimal policy

lq = LQ(Q, R, A, B, beta=β)
P, F, d = lq.stationary_values()
F = F.flatten()
out1 = f"F = [{F[0]:.3f}, {F[1]:.3f}, {F[2]:.3f}]"
h0, h1, h2 = -F[2], 1 - F[0], -F[1]
out2 = f"(h0, h1, h2) = ({h0:.3f}, {h1:.3f}, {h2:.3f})"

print(out1)
print(out2)

F = [-0.000, 0.046, -96.949]
(h0, h1, h2) = (96.949, 1.000, -0.046)
```

The implication is that

$$y_{t+1} = 96.949 + y_t - 0.046 Y_t$$

For the case  $n > 1$ , recall that  $Y_t = ny_t$ , which, combined with the previous equation, yields

$$Y_{t+1} = n(96.949 + y_t - 0.046 Y_t) = n96.949 + (1 - n0.046)Y_t$$

**1 Exercise 74.4.2**

Consider the following  $\kappa_0, \kappa_1$  pairs as candidates for the aggregate law of motion component of a rational expectations equilibrium (see (74.19)).

Extending the program that you wrote for Exercise 74.4.1, determine which if any satisfy *the definition* of a rational expectations equilibrium

- (94.0886298678, 0.923409232937)
- (93.2119845412, 0.984323478873)
- (95.0818452486, 0.952459076301)

Describe an iterative algorithm that uses the program that you wrote for Exercise 74.4.1 to compute a rational expectations equilibrium.

(You are not being asked actually to use the algorithm you are suggesting)

**1 Solution**

To determine whether a  $\kappa_0, \kappa_1$  pair forms the aggregate law of motion component of a rational expectations equilibrium, we can proceed as follows:

- Determine the corresponding firm law of motion  $y_{t+1} = h_0 + h_1 y_t + h_2 Y_t$ .
- Test whether the associated aggregate law : $Y_{t+1} = nh(Y_t/n, Y_t)$  evaluates to  $Y_{t+1} = \kappa_0 + \kappa_1 Y_t$ .

In the second step, we can use  $Y_t = ny_t = y_t$ , so that  $Y_{t+1} = nh(Y_t/n, Y_t)$  becomes

$$Y_{t+1} = h(Y_t, Y_t) = h_0 + (h_1 + h_2)Y_t$$

Hence to test the second step we can test  $\kappa_0 = h_0$  and  $\kappa_1 = h_1 + h_2$ .

The following code implements this test

```
candidates = ((94.0886298678, 0.923409232937),
              (93.2119845412, 0.984323478873),
              (95.0818452486, 0.952459076301))

for kappa0, kappa1 in candidates:

    # Form the associated law of motion
    A = np.array([[1, 0, 0], [0, kappa1, kappa0], [0, 0, 1]])

    # Solve the LQ problem for the firm
    lq = LQ(Q, R, A, B, beta=beta)
    P, F, d = lq.stationary_values()
    F = F.flatten()
    h0, h1, h2 = -F[2], 1 - F[0], -F[1]

    # Test the equilibrium condition
    if np.allclose((kappa0, kappa1), (h0, h1 + h2)):
        print(f'Equilibrium pair = {kappa0}, {kappa1}')
        print(f'h0, h1, h2 = {h0}, {h1}, {h2}')
        break
```

```
Equilibrium pair = 95.0818452486, 0.952459076301
h0, h1, h2 = {h0}, {h1}, {h2}
```

The output tells us that the answer is pair (iii), which implies  $(h_0, h_1, h_2) = (95.0819, 1.0000, -0.0475)$ .

(Notice we use `np.allclose` to test equality of floating-point numbers, since exact equality is too strict).

Regarding the iterative algorithm, one could loop from a given  $(\kappa_0, \kappa_1)$  pair to the associated firm law and then to a new  $(\kappa_0, \kappa_1)$  pair.

This amounts to implementing the operator  $\Phi$  described in the lecture.

(There is in general no guarantee that this iterative process will converge to a rational expectations equilibrium)

### i Exercise 74.4.3

Recall the planner's problem *described above*

1. Formulate the planner's problem as an LQ problem.
2. Solve it using the same parameter values in exercise 1
  - $a_0 = 100, a_1 = 0.05, \beta = 0.95, \gamma = 10$
3. Represent the solution in the form  $Y_{t+1} = \kappa_0 + \kappa_1 Y_t$ .
4. Compare your answer with the results from exercise 2.

### i Solution

We are asked to write the planner problem as an LQ problem.

For the state and control vectors, we choose

$$x_t = \begin{bmatrix} Y_t \\ 1 \end{bmatrix}, \quad u_t = Y_{t+1} - Y_t$$

For the LQ matrices, we set

$$A = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}, \quad B = \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \quad R = \begin{bmatrix} a_1/2 & -a_0/2 \\ -a_0/2 & 0 \end{bmatrix}, \quad Q = \gamma/2$$

By multiplying out you can confirm that

- $x_t' R x_t + u_t' Q u_t = -s(Y_t, Y_{t+1})$
- $x_{t+1} = Ax_t + Bu_t$

By obtaining the optimal policy and using  $u_t = -F x_t$  or

$$Y_{t+1} - Y_t = -F_0 Y_t - F_1$$

we can obtain the implied aggregate law of motion via  $\kappa_0 = -F_1$  and  $\kappa_1 = 1 - F_0$ .

The Python code to solve this problem is below:

```
# Formulate the planner's LQ problem

A = np.array([[1, 0], [0, 1]])
B = np.array([[1], [0]])
R = np.array([[a1 / 2, -a0 / 2], [-a0 / 2, 0]])
Q = y / 2

# Solve for the optimal policy

lq = LQ(Q, R, A, B, beta=beta)
P, F, d = lq.stationary_values()
```

```
95.08187459215002 0.9524590627039248
```

The output yields the same  $(\kappa_0, \kappa_1)$  pair obtained as an equilibrium from the previous exercise.

#### Exercise 74.4.4

A monopolist faces the industry demand curve (74.5) and chooses  $\{Y_t\}$  to maximize  $\sum_{t=0}^{\infty} \beta^t r_t$  where

$$r_t = p_t Y_t - \frac{\gamma(Y_{t+1} - Y_t)^2}{2}$$

Formulate this problem as an LQ problem.

Compute the optimal policy using the same parameters as [Exercise 74.4.2](#).

In particular, solve for the parameters in

$$Y_{t+1} = m_0 + m_1 Y_t$$

Compare your results with [Exercise 74.4.2 – comment](#).

**➊ Solution**

The monopolist's LQ problem is almost identical to the planner's problem from the previous exercise, except that

$$R = \begin{bmatrix} a_1 & -a_0/2 \\ -a_0/2 & 0 \end{bmatrix}$$

The problem can be solved as follows

```
A = np.array([[1, 0], [0, 1]])
B = np.array([[1], [0]])
R = np.array([[a1, -a0 / 2], [-a0 / 2, 0]])
Q = y / 2

lq = LQ(Q, R, A, B, beta=β)
P, F, d = lq.stationary_values()

F = F.flatten()
m0, m1 = -F[1], 1 - F[0]
print(m0, m1)
```

73.47294403502818 0.9265270559649701

We see that the law of motion for the monopolist is approximately  $Y_{t+1} = 73.4729 + 0.9265Y_t$ .

In the rational expectations case, the law of motion was approximately  $Y_{t+1} = 95.0818 + 0.9525Y_t$ .

One way to compare these two laws of motion is by their fixed points, which give long-run equilibrium output in each case.

For laws of the form  $Y_{t+1} = c_0 + c_1 Y_t$ , the fixed point is  $c_0/(1 - c_1)$ .

If you crunch the numbers, you will see that the monopolist adopts a lower long-run quantity than obtained by the competitive market, implying a higher market price.

This is analogous to the elementary static-case results

## STABILITY IN LINEAR RATIONAL EXPECTATIONS MODELS

### Contents

- *Stability in Linear Rational Expectations Models*
  - *Overview*
  - *Linear Difference Equations*
  - *Illustration: Cagan's Model*
  - *Some Python Code*
  - *Alternative Code*
  - *Another Perspective*
  - *Log money Supply Feeds Back on Log Price Level*
  - *Big P, Little p Interpretation*
  - *Fun with SymPy*

In addition to what's in Anaconda, this lecture deploys the following libraries:

```
!pip install quantecon
```

```
import matplotlib.pyplot as plt
import numpy as np
import quantecon as qe
from sympy import init_printing, symbols, Matrix
init_printing()
```

### 75.1 Overview

This lecture studies stability in the context of an elementary rational expectations model.

We study a rational expectations version of Philip Cagan's model [Cagan, 1956] linking the price level to the money supply.

Cagan did not use a rational expectations version of his model, but Sargent [Sargent, 1977] did.

We study a rational expectations version of this model because it is intrinsically interesting and because it has a mathematical structure that appears in virtually all linear rational expectations model, namely, that a key endogenous variable equals a mathematical expectation of a geometric sum of future values of another variable.

The model determines the price level or rate of inflation as a function of the money supply or the rate of change in the money supply.

In this lecture, we'll encounter:

- a convenient formula for the expectation of geometric sum of future values of a variable
- a way of solving an expectational difference equation by mapping it into a vector first-order difference equation and appropriately manipulating an eigen decomposition of the transition matrix in order to impose stability
- a way to use a Big  $K$ , little  $k$  argument to allow apparent feedback from endogenous to exogenous variables within a rational expectations equilibrium
- a use of eigenvector decompositions of matrices that allowed Blanchard and Kahn (1981) [Blanchard and Kahn, 1980] and Whiteman (1983) [Whiteman, 1983] to solve a class of linear rational expectations models
- how to use **Sympy** to get analytical formulas for some key objects comprising a rational expectations equilibrium

Matrix decompositions employed here are described in more depth in this lecture *Lagrangian formulations*.

We formulate a version of Cagan's model under rational expectations as an **expectational difference equation** whose solution is a rational expectations equilibrium.

We'll start this lecture with a quick review of deterministic (i.e., non-random) first-order and second-order linear difference equations.

## 75.2 Linear Difference Equations

We'll use the **backward shift** or **lag** operator  $L$ .

The lag operator  $L$  maps a sequence  $\{x_t\}_{t=0}^{\infty}$  into the sequence  $\{x_{t-1}\}_{t=0}^{\infty}$

We'll deploy  $L$  by using the equality  $Lx_t \equiv x_{t-1}$  in algebraic expressions.

Further, the inverse  $L^{-1}$  of the lag operator is the **forward shift** operator.

We'll often use the equality  $L^{-1}x_t \equiv x_{t+1}$  below.

The algebra of lag and forward shift operators can simplify representing and solving linear difference equations.

### 75.2.1 First Order

We want to solve a linear first-order scalar difference equation.

Let  $|\lambda| < 1$  and let  $\{u_t\}_{t=-\infty}^{\infty}$  be a bounded sequence of scalar real numbers.

Let  $L$  be the lag operator defined by  $Lx_t \equiv x_{t-1}$  and let  $L^{-1}$  be the forward shift operator defined by  $L^{-1}x_t \equiv x_{t+1}$ .

Then

$$(1 - \lambda L)y_t = u_t, \forall t \quad (75.1)$$

has solutions

$$y_t = (1 - \lambda L)^{-1}u_t + k\lambda^t \quad (75.2)$$

or

$$y_t = \sum_{j=0}^{\infty} \lambda^j u_{t-j} + k\lambda^t$$

for any real number  $k$ .

You can verify this fact by applying  $(1 - \lambda L)$  to both sides of equation (75.2) and noting that  $(1 - \lambda L)\lambda^t = 0$ .

To pin down  $k$  we need one condition imposed from outside (e.g., an initial or terminal condition) on the path of  $y$ .

Now let  $|\lambda| > 1$ .

Rewrite equation (75.1) as

$$y_{t-1} = \lambda^{-1} y_t - \lambda^{-1} u_t, \forall t \quad (75.3)$$

or

$$(1 - \lambda^{-1} L^{-1}) y_t = -\lambda^{-1} u_{t+1}. \quad (75.4)$$

A solution is

$$y_t = -\lambda^{-1} \left( \frac{1}{1 - \lambda^{-1} L^{-1}} \right) u_{t+1} + k\lambda^t \quad (75.5)$$

for any  $k$ .

To verify that this is a solution, check the consequences of operating on both sides of equation (75.5) by  $(1 - \lambda L)$  and compare to equation (75.1).

For any bounded  $\{u_t\}$  sequence, solution (75.2) exists for  $|\lambda| < 1$  because the **distributed lag** in  $u$  converges.

Solution (75.5) exists when  $|\lambda| > 1$  because the **distributed lead** in  $u$  converges.

When  $|\lambda| > 1$ , the distributed lag in  $u$  in (75.2) may diverge, in which case a solution of this form does not exist.

The distributed lead in  $u$  in (75.5) need not converge when  $|\lambda| < 1$ .

## 75.2.2 Second Order

Now consider the second order difference equation

$$(1 - \lambda_1 L)(1 - \lambda_2 L)y_{t+1} = u_t \quad (75.6)$$

where  $\{u_t\}$  is a bounded sequence,  $y_0$  is an initial condition,  $|\lambda_1| < 1$  and  $|\lambda_2| > 1$ .

We seek a bounded sequence  $\{y_t\}_{t=0}^{\infty}$  that satisfies (75.6). Using insights from our analysis of the first-order equation, operate on both sides of (75.6) by the forward inverse of  $(1 - \lambda_2 L)$  to rewrite equation (75.6) as

$$(1 - \lambda_1 L)y_{t+1} = -\frac{\lambda_2^{-1}}{1 - \lambda_2^{-1} L^{-1}} u_{t+1}$$

or

$$y_{t+1} = \lambda_1 y_t - \lambda_2^{-1} \sum_{j=0}^{\infty} \lambda_2^{-j} u_{t+j+1}. \quad (75.7)$$

Thus, we obtained equation (75.7) by solving a stable root (in this case  $\lambda_1$ ) **backward**, and an unstable root (in this case  $\lambda_2$ ) **forward**.

Equation (75.7) has a form that we shall encounter often.

- $\lambda_1 y_t$  is called the **feedback part**
- $-\frac{\lambda_2^{-1}}{1 - \lambda_2^{-1} L^{-1}} u_{t+1}$  is called the **feedforward part**

## 75.3 Illustration: Cagan's Model

Now let's use linear difference equations to represent and solve Sargent's [Sargent, 1977] rational expectations version of Cagan's model [Cagan, 1956] that connects the price level to the public's anticipations of future money supplies.

Cagan did not use a rational expectations version of his model, but Sargent [Sargent, 1977]

Let

- $m_t^d$  be the log of the demand for money
- $m_t$  be the log of the supply of money
- $p_t$  be the log of the price level

It follows that  $p_{t+1} - p_t$  is the rate of inflation.

The logarithm of the demand for real money balances  $m_t^d - p_t$  is an inverse function of the expected rate of inflation  $p_{t+1} - p_t$  for  $t \geq 0$ :

$$m_t^d - p_t = -\beta(p_{t+1} - p_t), \quad \beta > 0$$

Equate the demand for log money  $m_t^d$  to the supply of log money  $m_t$  in the above equation and rearrange to deduce that the logarithm of the price level  $p_t$  is related to the logarithm of the money supply  $m_t$  by

$$p_t = (1 - \lambda)m_t + \lambda p_{t+1} \tag{75.8}$$

where  $\lambda \equiv \frac{\beta}{1+\beta} \in (0, 1)$ .

(We note that the characteristic polynomial if  $1 - \lambda^{-1}z^{-1} = 0$  so that the zero of the characteristic polynomial in this case is  $\lambda \in (0, 1)$  which here is **inside** the unit circle.)

Solving the first order difference equation (75.8) forward gives

$$p_t = (1 - \lambda) \sum_{j=0}^{\infty} \lambda^j m_{t+j}, \tag{75.9}$$

which is the unique **stable** solution of difference equation (75.8) among a class of more general solutions

$$p_t = (1 - \lambda) \sum_{j=0}^{\infty} \lambda^j m_{t+j} + c\lambda^{-t} \tag{75.10}$$

that is indexed by the real number  $c \in \mathbf{R}$ .

Because we want to focus on stable solutions, we set  $c = 0$ .

Equation (75.10) attributes **perfect foresight** about the money supply sequence to the holders of real balances.

We begin by assuming that the log of the money supply is **exogenous** in the sense that it is an autonomous process that does not feed back on the log of the price level.

In particular, we assume that the log of the money supply is described by the linear state space system

$$\begin{aligned} m_t &= Gx_t \\ x_{t+1} &= Ax_t \end{aligned} \tag{75.11}$$

where  $x_t$  is an  $n \times 1$  vector that does not include  $p_t$  or lags of  $p_t$ ,  $A$  is an  $n \times n$  matrix with eigenvalues that are less than  $\lambda^{-1}$  in absolute values, and  $G$  is a  $1 \times n$  selector matrix.

Variables appearing in the vector  $x_t$  contain information that might help predict future values of the money supply.

We'll start with an example in which  $x_t$  includes only  $m_t$ , possibly lagged values of  $m$ , and a constant.

An example of such an  $\{m_t\}$  process that fits info state space system (75.11) is one that satisfies the second order linear difference equation

$$m_{t+1} = \alpha + \rho_1 m_t + \rho_2 m_{t-1}$$

where the zeros of the characteristic polynomial  $(1 - \rho_1 z - \rho_2 z^2)$  are strictly greater than 1 in modulus.

(Please see [this](#) QuantEcon lecture for more about characteristic polynomials and their role in solving linear difference equations.)

We seek a stable or non-explosive solution of the difference equation (75.8) that obeys the system comprised of (75.8)-(75.11).

By stable or non-explosive, we mean that neither  $m_t$  nor  $p_t$  diverges as  $t \rightarrow +\infty$ .

This requires that we shut down the term  $c\lambda^{-t}$  in equation (75.10) above by setting  $c = 0$

The solution we are after is

$$p_t = Fx_t \quad (75.12)$$

where

$$F = (1 - \lambda)G(I - \lambda A)^{-1} \quad (75.13)$$

### Note

As mentioned above, an **explosive solution** of difference equation (75.8) can be constructed by adding to the right hand of (75.12) a sequence  $c\lambda^{-t}$  where  $c$  is an arbitrary positive constant.

## 75.4 Some Python Code

We'll construct examples that illustrate (75.11).

Our first example takes as the law of motion for the log money supply the second order difference equation

$$m_{t+1} = \alpha + \rho_1 m_t + \rho_2 m_{t-1} \quad (75.14)$$

that is parameterized by  $\rho_1, \rho_2, \alpha$

To capture this parameterization with system (75.9) we set

$$x_t = \begin{bmatrix} 1 \\ m_t \\ m_{t-1} \end{bmatrix}, \quad A = \begin{bmatrix} 1 & 0 & 0 \\ \alpha & \rho_1 & \rho_2 \\ 0 & 1 & 0 \end{bmatrix}, \quad G = [0 \ 1 \ 0]$$

Here is Python code

```

λ = .9
α = 0
ρ1 = .9
ρ2 = .05

A = np.array([[1, 0, 0],
              [α, ρ1, ρ2],
              [0, 1, 0]])
G = np.array([[0, 1, 0]])

```

The matrix  $A$  has one eigenvalue equal to unity.

It is associated with the  $A_{11}$  component that captures a constant component of the state  $x_t$ .

We can verify that the two eigenvalues of  $A$  not associated with the constant in the state  $x_t$  are strictly less than unity in modulus.

```
eigvals = np.linalg.eigvals(A)
print(eigvals)
```

```
[-0.05249378  0.95249378  1.          ]
```

```
(abs(eigvals) <= 1).all()
```

```
np.True_
```

Now let's compute  $F$  in formulas (75.12) and (75.13).

```
# compute the solution, i.e. formula (3)
F = (1 - λ) * G @ np.linalg.inv(np.eye(A.shape[0]) - λ * A)
print("F= ", F)
```

```
F=  [[0.           0.66889632  0.03010033]]
```

Now let's simulate paths of  $m_t$  and  $p_t$  starting from an initial value  $x_0$ .

```
# set the initial state
x0 = np.array([1, 1, 0])

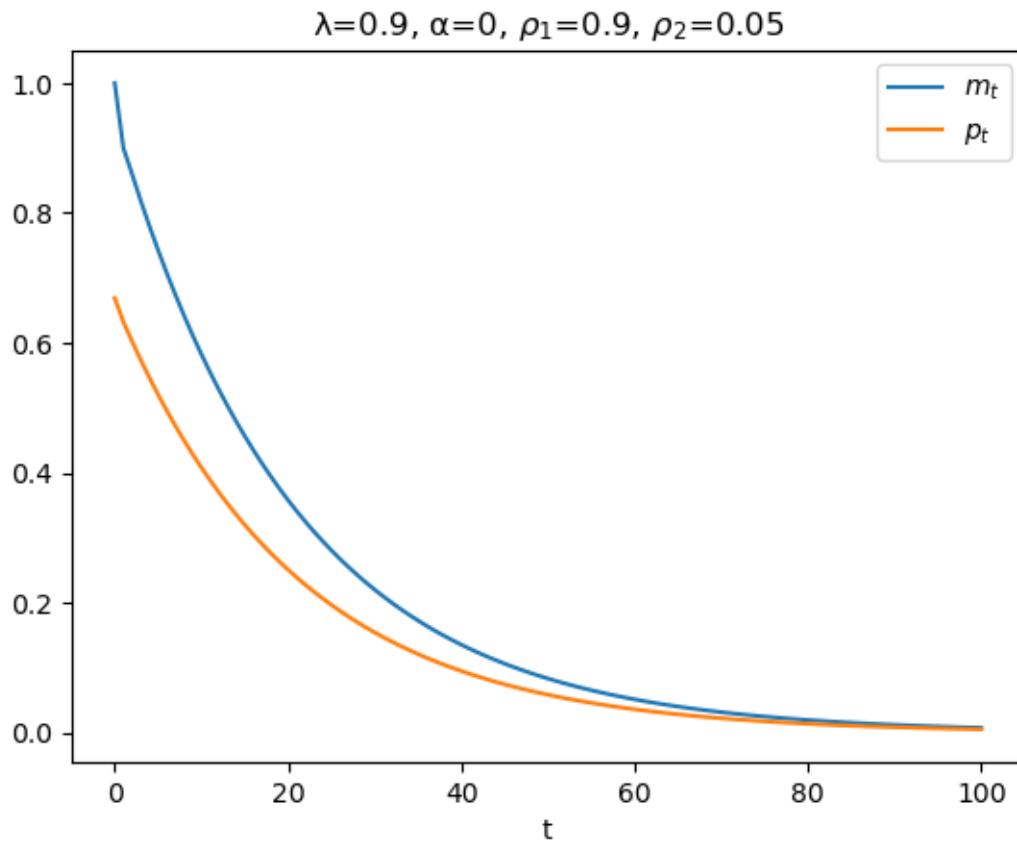
T = 100 # length of simulation

m_seq = np.empty(T+1)
p_seq = np.empty(T+1)

[m_seq[0]] = G @ x0
[p_seq[0]] = F @ x0

# simulate for T periods
x_old = x0
for t in range(T):
    x = A @ x_old
    [m_seq[t+1]] = G @ x
    [p_seq[t+1]] = F @ x
    x_old = x
```

```
plt.figure()
plt.plot(range(T+1), m_seq, label=r'$m_t$')
plt.plot(range(T+1), p_seq, label=r'$p_t$')
plt.xlabel('t')
plt.title(rf'λ={λ}, α={α}, ρ_1=${ρ1}, ρ_2=${ρ2}')
plt.legend()
plt.show()
```



In the above graph, why is the log of the price level always less than the log of the money supply?

Because

- according to equation (75.9),  $p_t$  is a geometric weighted average of current and future values of  $m_t$ , and
- it happens that in this example future  $m$ 's are always less than the current  $m$

## 75.5 Alternative Code

We could also have run the simulation using the quantecon **LinearStateSpace** code.

The following code block performs the calculation with that code.

```
# construct a LinearStateSpace instance

# stack G and F
G_ext = np.vstack([G, F])

C = np.zeros((A.shape[0], 1))

ss = qe.LinearStateSpace(A, C, G_ext, mu_0=x0)
```

```
T = 100
```

```
# simulate using LinearStateSpace
```

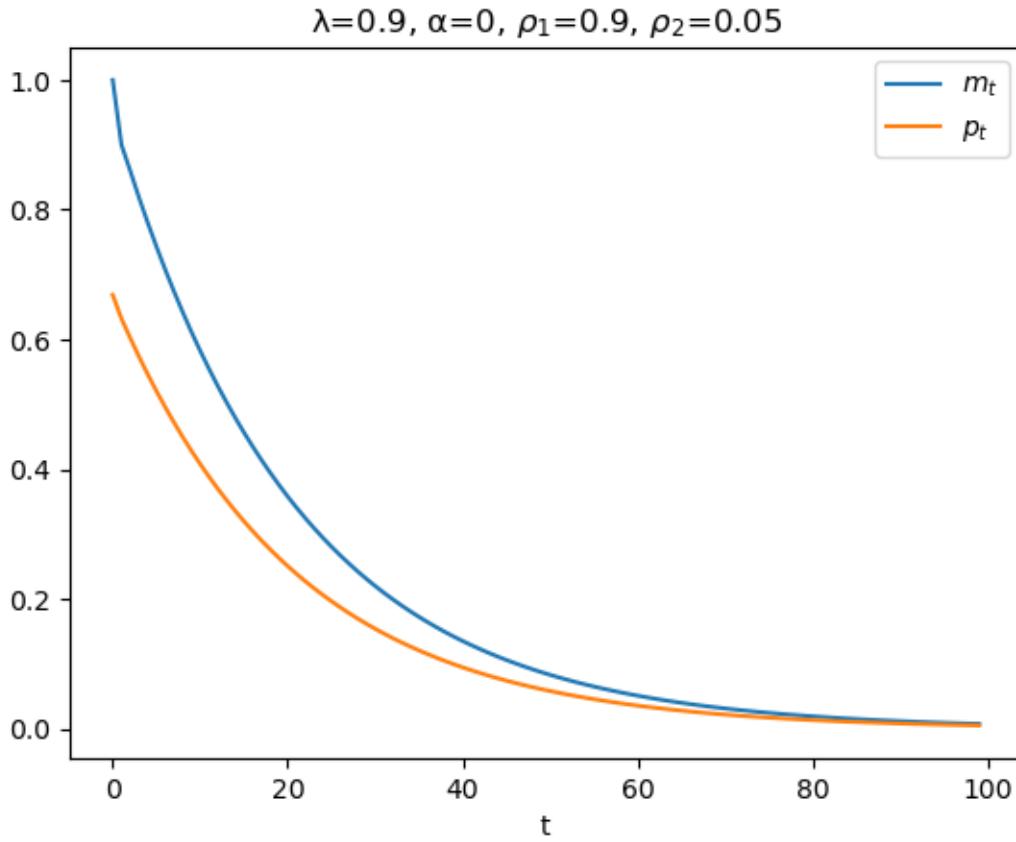
(continues on next page)

(continued from previous page)

```

x, y = ss.simulate(ts_length=T)

# plot
plt.figure()
plt.plot(range(T), y[0,:], label='$m_t$')
plt.plot(range(T), y[1,:], label='$p_t$')
plt.xlabel('t')
plt.title(f'$\lambda=\{\lambda\}$, $\alpha=\{\alpha\}$, $p_1=\{p1\}$, $p_2=\{p2\}$')
plt.legend()
plt.show()
    
```



### 75.5.1 Special Case

To simplify our presentation in ways that will focus on an important idea, in the above second-order difference equation (75.14) that governs  $m_t$ , we now set  $\alpha = 0$ ,  $\rho_1 = \rho \in (-1, 1)$ , and  $\rho_2 = 0$  so that the law of motion for  $m_t$  becomes

$$m_{t+1} = \rho m_t \quad (75.15)$$

and the state  $x_t$  becomes

$$x_t = m_t.$$

Consequently, we can set  $G = 1$ ,  $A = \rho$  making our formula (75.13) for  $F$  become

$$F = (1 - \lambda)(1 - \lambda\rho)^{-1}.$$

so that the log price level satisfies

$$p_t = Fm_t.$$

Please keep these formulas in mind as we investigate an alternative route to and interpretation of our formula for  $F$ .

## 75.6 Another Perspective

Above, we imposed stability or non-explosiveness on the solution of the key difference equation (75.8) in Cagan's model by solving the unstable root of the characteristic polynomial forward.

To shed light on the mechanics involved in imposing stability on a solution of a potentially unstable system of linear difference equations and to prepare the way for generalizations of our model in which the money supply is allowed to feed back on the price level itself, we stack equations (75.8) and (75.15) to form the system

$$\begin{bmatrix} m_{t+1} \\ p_{t+1} \end{bmatrix} = \begin{bmatrix} \rho & 0 \\ -(1-\lambda)/\lambda & \lambda^{-1} \end{bmatrix} \begin{bmatrix} m_t \\ p_t \end{bmatrix} \quad (75.16)$$

or

$$y_{t+1} = Hy_t, \quad t \geq 0 \quad (75.17)$$

where

$$H = \begin{bmatrix} \rho & 0 \\ -(1-\lambda)/\lambda & \lambda^{-1} \end{bmatrix}. \quad (75.18)$$

Transition matrix  $H$  has eigenvalues  $\rho \in (0, 1)$  and  $\lambda^{-1} > 1$ .

Because an eigenvalue of  $H$  exceeds unity, if we iterate on equation (75.17) starting from an arbitrary initial vector  $y_0 = \begin{bmatrix} m_0 \\ p_0 \end{bmatrix}$  with  $m_0 > 0, p_0 > 0$ , we discover that in general absolute values of both components of  $y_t$  diverge toward  $+\infty$  as  $t \rightarrow +\infty$ .

To substantiate this claim, we can use the eigenvector matrix decomposition of  $H$  that is available to us because the eigenvalues of  $H$  are distinct

$$H = Q\Lambda Q^{-1}.$$

Here  $\Lambda$  is a diagonal matrix of eigenvalues of  $H$  and  $Q$  is a matrix whose columns are eigenvectors associated with the corresponding eigenvalues.

Note that

$$H^t = Q\Lambda^t Q^{-1}$$

so that

$$y_t = Q\Lambda^t Q^{-1}y_0$$

For almost all initial vectors  $y_0$ , the presence of the eigenvalue  $\lambda^{-1} > 1$  causes both components of  $y_t$  to diverge in absolute value to  $+\infty$ .

To explore this outcome in more detail, we can use the following transformation

$$y_t^* = Q^{-1}y_t$$

that allows us to represent the dynamics in a way that isolates the source of the propensity of paths to diverge:

$$y_{t+1}^* = \Lambda^t y_t^*$$

Staring at this equation indicates that unless

$$y_0^* = \begin{bmatrix} y_{1,0}^* \\ 0 \end{bmatrix} \quad (75.19)$$

the path of  $y_t^*$  and therefore the paths of both components of  $y_t = Qy_t^*$  will diverge in absolute value as  $t \rightarrow +\infty$ . (We say that the paths *explode*)

Equation (75.19) also leads us to conclude that there is a unique setting for the initial vector  $y_0$  for which both components of  $y_t$  do not diverge.

The required setting of  $y_0$  must evidently have the property that

$$Qy_0 = y_0^* = \begin{bmatrix} y_{1,0}^* \\ 0 \end{bmatrix}.$$

But note that since  $y_0 = \begin{bmatrix} m_0 \\ p_0 \end{bmatrix}$  and  $m_0$  is given to us an initial condition,  $p_0$  has to do all the adjusting to satisfy this equation.

Sometimes this situation is described by saying that while  $m_0$  is truly a **state** variable,  $p_0$  is a **jump** variable that must adjust at  $t = 0$  in order to satisfy the equation.

Thus, in a nutshell the unique value of the vector  $y_0$  for which the paths of  $y_t$  do not diverge must have second component  $p_0$  that verifies equality (75.19) by setting the second component of  $y_0^*$  equal to zero.

The component  $p_0$  of the initial vector  $y_0 = \begin{bmatrix} m_0 \\ p_0 \end{bmatrix}$  must evidently satisfy

$$Q^{\{2\}} y_0 = 0$$

where  $Q^{\{2\}}$  denotes the second row of  $Q^{-1}$ , a restriction that is equivalent to

$$Q^{21}m_0 + Q^{22}p_0 = 0 \quad (75.20)$$

where  $Q^{ij}$  denotes the  $(i, j)$  component of  $Q^{-1}$ .

Solving this equation for  $p_0$ , we find

$$p_0 = -(Q^{22})^{-1}Q^{21}m_0. \quad (75.21)$$

This is the unique **stabilizing value** of  $p_0$  expressed as a function of  $m_0$ .

### 75.6.1 Refining the Formula

We can get an even more convenient formula for  $p_0$  that is cast in terms of components of  $Q$  instead of components of  $Q^{-1}$ .

To get this formula, first note that because  $(Q^{21} \ Q^{22})$  is the second row of the inverse of  $Q$  and because  $Q^{-1}Q = I$ , it follows that

$$\begin{bmatrix} Q^{21} & Q^{22} \end{bmatrix} \begin{bmatrix} Q_{11} \\ Q_{21} \end{bmatrix} = 0$$

which implies that

$$Q^{21}Q_{11} + Q^{22}Q_{21} = 0.$$

Therefore,

$$-(Q^{22})^{-1}Q^{21} = Q_{21}Q_{11}^{-1}.$$

So we can write

$$p_0 = Q_{21}Q_{11}^{-1}m_0. \quad (75.22)$$

It can be verified that this formula replicates itself over time in the sense that

$$p_t = Q_{21}Q_{11}^{-1}m_t. \quad (75.23)$$

To implement formula (75.23), we want to compute  $Q_1$  the eigenvector of  $Q$  associated with the stable eigenvalue  $\rho$  of  $Q$ .

By hand it can be verified that the eigenvector associated with the stable eigenvalue  $\rho$  is proportional to

$$Q_1 = \begin{bmatrix} 1 - \lambda\rho \\ 1 - \lambda \end{bmatrix}.$$

Notice that if we set  $A = \rho$  and  $G = 1$  in our earlier formula for  $p_t$  we get

$$p_t = G(I - \lambda A)^{-1}m_t = (1 - \lambda)(1 - \lambda\rho)^{-1}m_t,$$

a formula that is equivalent with

$$p_t = Q_{21}Q_{11}^{-1}m_t,$$

where

$$Q_1 = \begin{bmatrix} Q_{11} \\ Q_{21} \end{bmatrix}.$$

### 75.6.2 Remarks about Feedback

We have expressed (75.16) in what superficially appears to be a form in which  $y_{t+1}$  feeds back on  $y_t$ , even though what we actually want to represent is that the component  $p_t$  feeds **forward** on  $p_{t+1}$ , and through it, on future  $m_{t+j}$ ,  $j = 0, 1, 2, \dots$

A tell-tale sign that we should look beyond its superficial “feedback” form is that  $\lambda^{-1} > 1$  so that the matrix  $H$  in (75.16) is **unstable**

- it has one eigenvalue  $\rho$  that is less than one in modulus that does not imperil stability, but ...
- it has a second eigenvalue  $\lambda^{-1}$  that exceeds one in modulus and that makes  $H$  an unstable matrix

We'll keep these observations in mind as we turn now to a case in which the log money supply actually does feed back on the log of the price level.

## 75.7 Log money Supply Feeds Back on Log Price Level

An arrangement of eigenvalues that split around unity, with one being below unity and another being greater than unity, sometimes prevails when there is *feedback* from the log price level to the log money supply.

Let the feedback rule be

$$m_{t+1} = \rho m_t + \delta p_t \quad (75.24)$$

where  $\rho \in (0, 1)$  and where we shall now allow  $\delta \neq 0$ .

**Warning:** If things are to fit together as we wish to deliver a stable system for some initial value  $p_0$  that we want to determine uniquely,  $\delta$  cannot be too large.

The forward-looking equation (75.8) continues to describe equality between the demand and supply of money.

We assume that equations (75.8) and (75.24) govern  $y_t \equiv \begin{bmatrix} m_t \\ p_t \end{bmatrix}$  for  $t \geq 0$ .

The transition matrix  $H$  in the law of motion

$$y_{t+1} = Hy_t$$

now becomes

$$H = \begin{bmatrix} \rho & \delta \\ -(1 - \lambda)/\lambda & \lambda^{-1} \end{bmatrix}.$$

We take  $m_0$  as a given initial condition and as before seek an initial value  $p_0$  that stabilizes the system in the sense that  $y_t$  converges as  $t \rightarrow +\infty$ .

Our approach is identical with the one followed above and is based on an eigenvalue decomposition in which, cross our fingers, one eigenvalue exceeds unity and the other is less than unity in absolute value.

When  $\delta \neq 0$  as we now assume, the eigenvalues of  $H$  will no longer be  $\rho \in (0, 1)$  and  $\lambda^{-1} > 1$

We'll just calculate them and apply the same algorithm that we used above.

That algorithm remains valid so long as the eigenvalues split around unity as before.

Again we assume that  $m_0$  is an initial condition, but that  $p_0$  is not given but to be solved for.

Let's write and execute some Python code that will let us explore how outcomes depend on  $\delta$ .

```
def construct_H(rho, lambda, delta):
    "construct matrix H given parameters."
    H = np.empty((2, 2))
    H[0, :] = rho, delta
    H[1, :] = -(1 - lambda) / lambda, 1 / lambda

    return H

def H_eigvals(rho=.9, lambda=.5, delta=0):
    "compute the eigenvalues of matrix H given parameters."
    # construct H matrix
    H = construct_H(rho, lambda, delta)

    # compute eigenvalues
    eigvals = np.linalg.eigvals(H)

    return eigvals
```

```
H_eigvals()
```

```
array([2. , 0.9])
```

Notice that a negative  $\delta$  will not imperil the stability of the matrix  $H$ , even if it has a big absolute value.

```
# small negative δ
H_eigvals(δ=-0.05)
```

```
array([0.8562829, 2.0437171])
```

```
# large negative δ
H_eigvals(δ=-1.5)
```

```
array([0.10742784, 2.79257216])
```

A sufficiently small positive  $\delta$  also causes no problem.

```
# sufficiently small positive δ
H_eigvals(δ=0.05)
```

```
array([0.94750622, 1.95249378])
```

But a large enough positive  $\delta$  makes both eigenvalues of  $H$  strictly greater than unity in modulus.

For example,

```
H_eigvals(δ=0.2)
```

```
array([1.12984379, 1.77015621])
```

We want to study systems in which one eigenvalue exceeds unity in modulus while the other is less than unity in modulus, so we avoid values of  $\delta$  that are too.

That is, we want to avoid too much positive feedback from  $p_t$  to  $m_{t+1}$ .

```
def magic_p0(m0, ρ=.9, λ=.5, δ=0):
    """
    Use the magic formula (8) to compute the level of p0
    that makes the system stable.
    """

    H = construct_H(ρ, λ, δ)
    eigvals, Q = np.linalg.eig(H)

    # find the index of the smaller eigenvalue
    ind = 0 if eigvals[0] < eigvals[1] else 1

    # verify that the eigenvalue is less than unity
    if eigvals[ind] > 1:

        print("both eigenvalues exceed unity in modulus")

    return None

p0 = Q[1, ind] / Q[0, ind] * m0

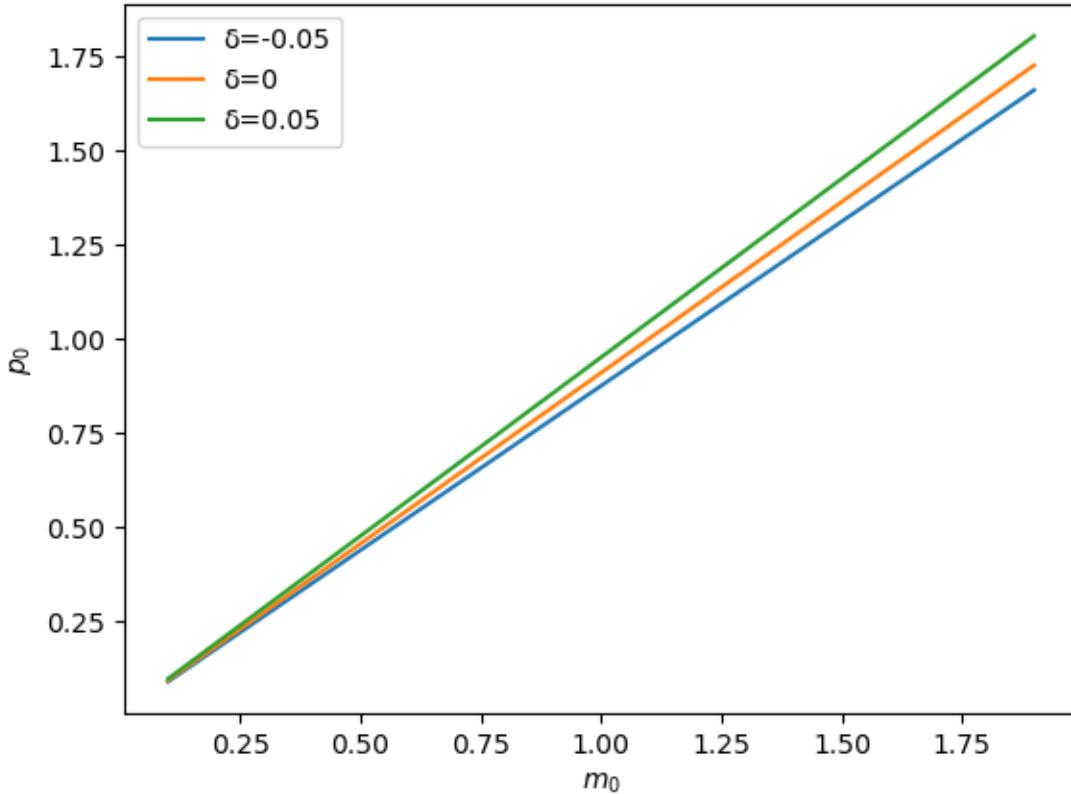
return p0
```

Let's plot how the solution  $p_0$  changes as  $m_0$  changes for different settings of  $\delta$ .

```
m_range = np.arange(0.1, 2., 0.1)

for δ in [-0.05, 0, 0.05]:
    plt.plot(m_range, [magic_p0(m0, δ=δ) for m0 in m_range], label=f"δ={δ}")

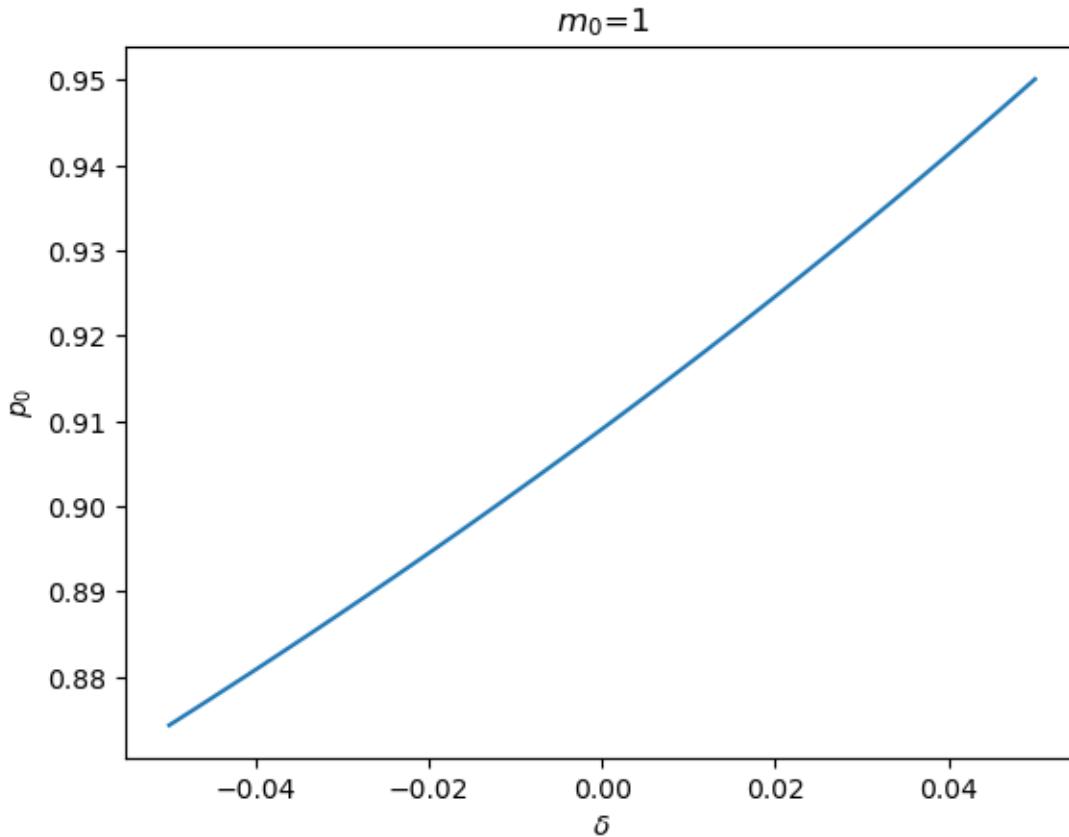
plt.xlabel(r"$m_0$")
plt.ylabel(r"$p_0$")
plt.show()
```



To look at things from a different angle, we can fix the initial value  $m_0$  and see how  $p_0$  changes as  $\delta$  changes.

```
m0 = 1

δ_range = np.linspace(-0.05, 0.05, 100)
plt.plot(δ_range, [magic_p0(m0, δ=δ) for δ in δ_range])
plt.xlabel(r'$\delta$')
plt.ylabel(r'$p_0$')
plt.title(rf'$m_0={m0}$')
plt.show()
```



Notice that when  $\delta$  is large enough, both eigenvalues exceed unity in modulus, causing a stabilizing value of  $p_0$  not to exist.

```
magic_p0(1, δ=0.2)
```

```
both eigenvalues exceed unity in modulus
```

## 75.8 Big $P$ , Little $p$ Interpretation

It is helpful to view our solutions of difference equations having feedback from the price level or inflation to money or the rate of money creation in terms of the Big  $K$ , little  $k$  idea discussed in [Rational Expectations Models](#).

This will help us sort out what is taken as given by the decision makers who use the difference equation (75.9) to determine  $p_t$  as a function of their forecasts of future values of  $m_t$ .

Let's write the stabilizing solution that we have computed using the eigenvector decomposition of  $H$  as  $P_t = F^*m_t$ , where

$$F^* = Q_{21}Q_{11}^{-1}.$$

Then from  $P_{t+1} = F^*m_{t+1}$  and  $m_{t+1} = \rho m_t + \delta P_t$  we can deduce the recursion  $P_{t+1} = F^*\rho m_t + F^*\delta P_t$  and create the stacked system

$$\begin{bmatrix} m_{t+1} \\ P_{t+1} \end{bmatrix} = \begin{bmatrix} \rho & \delta \\ F^*\rho & F^*\delta \end{bmatrix} \begin{bmatrix} m_t \\ P_t \end{bmatrix}$$

or

$$x_{t+1} = Ax_t$$

where  $x_t = \begin{bmatrix} m_t \\ P_t \end{bmatrix}$ .

Apply formula (75.13) for  $F$  to deduce that

$$p_t = F \begin{bmatrix} m_t \\ P_t \end{bmatrix} = F \begin{bmatrix} m_t \\ F^*m_t \end{bmatrix}$$

which implies that

$$p_t = [F_1 \quad F_2] \begin{bmatrix} m_t \\ F^*m_t \end{bmatrix} = F_1 m_t + F_2 F^* m_t$$

so that we can anticipate that

$$F^* = F_1 + F_2 F^*$$

We shall verify this equality in the next block of Python code that implements the following computations.

1. For the system with  $\delta \neq 0$  so that there is feedback, we compute the stabilizing solution for  $p_t$  in the form  $p_t = F^* m_t$  where  $F^* = Q_{21} Q_{11}^{-1}$  as above.
2. Recalling the system (75.11), (75.12), and (75.13) above, we define  $x_t = \begin{bmatrix} m_t \\ P_t \end{bmatrix}$  and notice that it is Big  $P_t$  and not little  $p_t$  here. Then we form  $A$  and  $G$  as  $A = \begin{bmatrix} \rho & \delta \\ F^*\rho & F^*\delta \end{bmatrix}$  and  $G = [1 \quad 0]$  and we compute  $[F_1 \quad F_2] \equiv F$  from equation (75.13) above.
3. We compute  $F_1 + F_2 F^*$  and compare it with  $F^*$  and check for the anticipated equality.

```
# set parameters
ρ = .9
λ = .5
δ = .05
```

```
# solve for F_star
H = construct_H(ρ, λ, δ)
eigvals, Q = np.linalg.eig(H)

ind = 0 if eigvals[0] < eigvals[1] else 1
F_star = Q[1, ind] / Q[0, ind]
F_star
```

0.950124378879109

```
# solve for F_check
A = np.empty((2, 2))
A[0, :] = ρ, δ
A[1, :] = F_star * A[0, :]

G = np.array([1, 0])

F_check= (1 - λ) * G @ np.linalg.inv(np.eye(2) - λ * A)
F_check
```

```
array([0.92755597, 0.02375311])
```

Compare  $F^*$  with  $F_1 + F_2 F^*$

```
F_check[0] + F_check[1] * F_star, F_star
```

```
(0.95012437887911, 0.950124378879109)
```

## 75.9 Fun with SymPy

This section is a gift for readers who have made it this far.

It puts SymPy to work on our model.

Thus, we use Sympy to compute some key objects comprising the eigenvector decomposition of  $H$ .

We start by generating an  $H$  with nonzero  $\delta$ .

```
λ, δ, ρ = symbols('λ, δ, ρ')
```

```
H1 = Matrix([[ρ, δ], [- (1 - λ) / λ, λ ** -1]])
```

```
H1
```

$$\begin{bmatrix} \rho & \delta \\ \frac{\lambda-1}{\lambda} & \frac{1}{\lambda} \end{bmatrix}$$

```
H1.eigenvals()
```

```
{(λρ + 1)/2λ - √(4δλ² - 4δλ + λ²ρ² - 2λρ + 1)/2λ : 1, (λρ + 1)/2λ + √(4δλ² - 4δλ + λ²ρ² - 2λρ + 1)/2λ : 1}
```

```
H1.eigenvects()
```

$$\left[ \left( \frac{\lambda\rho + 1}{2\lambda} - \frac{\sqrt{4\delta\lambda^2 - 4\delta\lambda + \lambda^2\rho^2 - 2\lambda\rho + 1}}{2\lambda}, 1, \left[ \left[ \frac{\lambda \left( \frac{\lambda\rho + 1}{2\lambda} - \frac{\sqrt{4\delta\lambda^2 - 4\delta\lambda + \lambda^2\rho^2 - 2\lambda\rho + 1}}{2\lambda} \right)}{\lambda - 1} - \frac{1}{\lambda - 1} \right] \right] \right), \left( \frac{\lambda\rho + 1}{2\lambda} + \frac{\sqrt{4\delta\lambda^2 - 4\delta\lambda + \lambda^2\rho^2 - 2\lambda\rho + 1}}{2\lambda}, 1, \left[ \left[ \frac{\lambda \left( \frac{\lambda\rho + 1}{2\lambda} + \frac{\sqrt{4\delta\lambda^2 - 4\delta\lambda + \lambda^2\rho^2 - 2\lambda\rho + 1}}{2\lambda} \right)}{\lambda - 1} - \frac{1}{\lambda - 1} \right] \right] \right]$$

Now let's compute  $H$  when  $\delta$  is zero.

```
H2 = Matrix([[ρ, 0], [- (1 - λ) / λ, λ ** -1]])
```

```
H2
```

$$\begin{bmatrix} \rho & 0 \\ \frac{\lambda-1}{\lambda} & \frac{1}{\lambda} \end{bmatrix}$$

```
H2.eigenvals()
```

```
{1/λ: 1, ρ: 1}
```

```
H2.eigenvects()
```

$$\left[ \left( \frac{1}{\lambda}, 1, \begin{bmatrix} 0 \\ 1 \end{bmatrix} \right), \left( \rho, 1, \begin{bmatrix} \frac{\lambda\rho-1}{\lambda-1} \\ 1 \end{bmatrix} \right) \right]$$

Below we do induce SymPy to do the following fun things for us analytically:

1. We compute the matrix  $Q$  whose first column is the eigenvector associated with  $\rho$ . and whose second column is the eigenvector associated with  $\lambda^{-1}$ .
2. We use SymPy to compute the inverse  $Q^{-1}$  of  $Q$  (both in symbols).
3. We use SymPy to compute  $Q_{21}Q_{11}^{-1}$  (in symbols).
4. Where  $Q^{ij}$  denotes the  $(i, j)$  component of  $Q^{-1}$ , we use SymPy to compute  $-(Q^{22})^{-1}Q^{21}$  (again in symbols)

```
# construct Q
vec = []
for i, (eigval, _, eigvec) in enumerate(H2.eigenvects()):
    vec.append(eigvec[0])
    if eigval == ρ:
        ind = i
Q = vec[ind].col_insert(1, vec[1-ind])
```

```
Q
```

$$\begin{bmatrix} \frac{\lambda\rho-1}{\lambda-1} & 0 \\ 1 & 1 \end{bmatrix}$$

$Q^{-1}$

```
Q_inv = Q ** (-1)
Q_inv
```

$$\begin{bmatrix} \frac{\lambda-1}{\lambda\rho-1} & 0 \\ \frac{1-\lambda}{\lambda\rho-1} & 1 \end{bmatrix}$$

$Q_{21}Q_{11}^{-1}$

```
Q[1, 0] / Q[0, 0]
```

$$\frac{\lambda-1}{\lambda\rho-1}$$

$-(Q^{22})^{-1}Q^{21}$

```
- Q_inv[1, 0] / Q_inv[1, 1]
```

$$-\frac{1-\lambda}{\lambda\rho-1}$$



## MARKOV PERFECT EQUILIBRIUM

### Contents

- *Markov Perfect Equilibrium*
  - *Overview*
  - *Background*
  - *Linear Markov Perfect Equilibria*
  - *Application*
  - *Exercises*

In addition to what's in Anaconda, this lecture will need the following libraries:

```
!pip install quantecon
```

### 76.1 Overview

This lecture describes the concept of Markov perfect equilibrium.

Markov perfect equilibrium is a key notion for analyzing economic problems involving dynamic strategic interaction, and a cornerstone of applied game theory.

In this lecture, we teach Markov perfect equilibrium by example.

We will focus on settings with

- two players
- quadratic payoff functions
- linear transition rules for the state

Other references include chapter 7 of [Ljungqvist and Sargent, 2018].

Let's start with some standard imports:

```
import matplotlib.pyplot as plt
import numpy as np
import quantecon as qe
```

## 76.2 Background

Markov perfect equilibrium is a refinement of the concept of Nash equilibrium.

It is used to study settings where multiple decision-makers interact non-cooperatively over time, each pursuing its own objective.

The agents in the model face a common state vector, the time path of which is influenced by – and influences – their decisions.

In particular, the transition law for the state that confronts each agent is affected by decision rules of other agents.

Individual payoff maximization requires that each agent solve a dynamic programming problem that includes this transition law.

Markov perfect equilibrium prevails when no agent wishes to revise its policy, taking as given the policies of all other agents.

Well known examples include

- Choice of price, output, location or capacity for firms in an industry (e.g., [Ericson and Pakes, 1995], [Ryan, 2012], [Doraszelski and Satterthwaite, 2010]).
- Rate of extraction from a shared natural resource, such as a fishery (e.g., [Levhari and Mirman, 1980], [Van Long, 2011]).

Let's examine a model of the first type.

### 76.2.1 Example: A Duopoly Model

Two firms are the only producers of a good, the demand for which is governed by a linear inverse demand function

$$p = a_0 - a_1(q_1 + q_2) \quad (76.1)$$

Here  $p = p_t$  is the price of the good,  $q_i = q_{it}$  is the output of firm  $i = 1, 2$  at time  $t$  and  $a_0 > 0, a_1 > 0$ .

In (76.1) and what follows,

- the time subscript is suppressed when possible to simplify notation
- $\hat{x}$  denotes a next period value of variable  $x$

Each firm recognizes that its output affects total output and therefore the market price.

The one-period payoff function of firm  $i$  is price times quantity minus adjustment costs:

$$\pi_i = pq_i - \gamma(\hat{q}_i - q_i)^2, \quad \gamma > 0, \quad (76.2)$$

Substituting the inverse demand curve (76.1) into (76.2) lets us express the one-period payoff as

$$\pi_i(q_i, q_{-i}, \hat{q}_i) = a_0 q_i - a_1 q_i^2 - a_1 q_i q_{-i} - \gamma(\hat{q}_i - q_i)^2, \quad (76.3)$$

where  $q_{-i}$  denotes the output of the firm other than  $i$ .

The objective of the firm is to maximize  $\sum_{t=0}^{\infty} \beta^t \pi_{it}$ .

Firm  $i$  chooses a decision rule that sets next period quantity  $\hat{q}_i$  as a function  $f_i$  of the current state  $(q_i, q_{-i})$ .

An essential aspect of a Markov perfect equilibrium is that each firm takes the decision rule of the other firm as known and given.

Given  $f_{-i}$ , the Bellman equation of firm  $i$  is

$$v_i(q_i, q_{-i}) = \max_{\hat{q}_i} \{\pi_i(q_i, q_{-i}, \hat{q}_i) + \beta v_i(\hat{q}_i, f_{-i}(q_{-i}, q_i))\} \quad (76.4)$$

**Definition A Markov perfect equilibrium** of the duopoly model is a pair of value functions  $(v_1, v_2)$  and a pair of policy functions  $(f_1, f_2)$  such that, for each  $i \in \{1, 2\}$  and each possible state,

- The value function  $v_i$  satisfies Bellman equation (76.4).
- The maximizer on the right side of (76.4) equals  $f_i(q_i, q_{-i})$ .

The adjective “Markov” denotes that the equilibrium decision rules depend only on the current values of the state variables, not other parts of their histories.

“Perfect” means complete, in the sense that the equilibrium is constructed by backward induction and hence builds in optimizing behavior for each firm at all possible future states.

- These include many states that will not be reached when we iterate forward on the pair of equilibrium strategies  $f_i$  starting from a given initial state.

## 76.2.2 Computation

One strategy for computing a Markov perfect equilibrium is iterating to convergence on pairs of Bellman equations and decision rules.

In particular, let  $v_i^j, f_i^j$  be the value function and policy function for firm  $i$  at the  $j$ -th iteration.

Imagine constructing the iterates

$$v_i^{j+1}(q_i, q_{-i}) = \max_{\hat{q}_i} \{\pi_i(q_i, q_{-i}, \hat{q}_i) + \beta v_i^j(\hat{q}_i, f_{-i}(q_{-i}, q_i))\} \quad (76.5)$$

These iterations can be challenging to implement computationally.

However, they simplify for the case in which one-period payoff functions are quadratic and transition laws are linear — which takes us to our next topic.

## 76.3 Linear Markov Perfect Equilibria

As we saw in the duopoly example, the study of Markov perfect equilibria in games with two players leads us to an interrelated pair of Bellman equations.

In linear-quadratic dynamic games, these “stacked Bellman equations” become “stacked Riccati equations” with a tractable mathematical structure.

We’ll lay out that structure in a general setup and then apply it to some simple problems.

### 76.3.1 Coupled Linear Regulator Problems

We consider a general linear-quadratic regulator game with two players.

For convenience, we’ll start with a finite horizon formulation, where  $t_0$  is the initial date and  $t_1$  is the common terminal date.

Player  $i$  takes  $\{u_{-it}\}$  as given and minimizes

$$\sum_{t=t_0}^{t_1} \beta^{t-t_0} \{x_t' R_i x_t + u_{it}' Q_i u_{it} + u_{-it}' S_i u_{-it} + 2x_t' W_i u_{it} + 2u_{-it}' M_i u_{it}\} \quad (76.6)$$

while the state evolves according to

$$x_{t+1} = Ax_t + B_1u_{1t} + B_2u_{2t} \quad (76.7)$$

Here

- $x_t$  is an  $n \times 1$  state vector and  $u_{it}$  is a  $k_i \times 1$  vector of controls for player  $i$
- $R_i$  is  $n \times n$
- $S_i$  is  $k_{-i} \times k_{-i}$
- $Q_i$  is  $k_i \times k_i$
- $W_i$  is  $n \times k_i$
- $M_i$  is  $k_{-i} \times k_i$
- $A$  is  $n \times n$
- $B_i$  is  $n \times k_i$

### 76.3.2 Computing Equilibrium

We formulate a linear Markov perfect equilibrium as follows.

Player  $i$  employs linear decision rules  $u_{it} = -F_{it}x_t$ , where  $F_{it}$  is a  $k_i \times n$  matrix.

A Markov perfect equilibrium is a pair of sequences  $\{F_{1t}, F_{2t}\}$  over  $t = t_0, \dots, t_1 - 1$  such that

- $\{F_{1t}\}$  solves player 1's problem, taking  $\{F_{2t}\}$  as given, and
- $\{F_{2t}\}$  solves player 2's problem, taking  $\{F_{1t}\}$  as given

If we take  $u_{2t} = -F_{2t}x_t$  and substitute it into (76.6) and (76.7), then player 1's problem becomes minimization of

$$\sum_{t=t_0}^{t_1-1} \beta^{t-t_0} \{x_t' \Pi_{1t} x_t + u_{1t}' Q_1 u_{1t} + 2u_{1t}' \Gamma_{1t} x_t\} \quad (76.8)$$

subject to

$$x_{t+1} = \Lambda_{1t}x_t + B_1u_{1t}, \quad (76.9)$$

where

- $\Lambda_{it} := A - B_{-i}F_{-it}$
- $\Pi_{it} := R_i + F_{-it}'S_iF_{-it}$
- $\Gamma_{it} := W_i' - M_i'F_{-it}$

This is an LQ dynamic programming problem that can be solved by working backwards.

Decision rules that solve this problem are

$$F_{1t} = (Q_1 + \beta B_1' P_{1t+1} B_1)^{-1} (\beta B_1' P_{1t+1} \Lambda_{1t} + \Gamma_{1t}) \quad (76.10)$$

where  $P_{1t}$  solves the matrix Riccati difference equation

$$P_{1t} = \Pi_{1t} - (\beta B_1' P_{1t+1} \Lambda_{1t} + \Gamma_{1t})' (Q_1 + \beta B_1' P_{1t+1} B_1)^{-1} (\beta B_1' P_{1t+1} \Lambda_{1t} + \Gamma_{1t}) + \beta \Lambda_{1t}' P_{1t+1} \Lambda_{1t} \quad (76.11)$$

Similarly, decision rules that solve player 2's problem are

$$F_{2t} = (Q_2 + \beta B_2' P_{2t+1} B_2)^{-1} (\beta B_2' P_{2t+1} \Lambda_{2t} + \Gamma_{2t}) \quad (76.12)$$

where  $P_{2t}$  solves

$$P_{2t} = \Pi_{2t} - (\beta B'_2 P_{2t+1} \Lambda_{2t} + \Gamma_{2t})' (Q_2 + \beta B'_2 P_{2t+1} B_2)^{-1} (\beta B'_2 P_{2t+1} \Lambda_{2t} + \Gamma_{2t}) + \beta \Lambda'_{2t} P_{2t+1} \Lambda_{2t} \quad (76.13)$$

Here, in all cases  $t = t_0, \dots, t_1 - 1$  and the terminal conditions are  $P_{it_1} = 0$ .

The solution procedure is to use equations (76.10), (76.11), (76.12), and (76.13), and “work backwards” from time  $t_1 - 1$ .

Since we’re working backward,  $P_{1t+1}$  and  $P_{2t+1}$  are taken as given at each stage.

Moreover, since

- some terms on the right-hand side of (76.10) contain  $F_{2t}$
- some terms on the right-hand side of (76.12) contain  $F_{1t}$

we need to solve these  $k_1 + k_2$  equations simultaneously.

### Key Insight

A key insight is that equations (76.10) and (76.12) are linear in  $F_{1t}$  and  $F_{2t}$ .

After these equations have been solved, we can take  $F_{it}$  and solve for  $P_{it}$  in (76.11) and (76.13).

### Infinite Horizon

We often want to compute the solutions of such games for infinite horizons, in the hope that the decision rules  $F_{it}$  settle down to be time-invariant as  $t_1 \rightarrow +\infty$ .

In practice, we usually fix  $t_1$  and compute the equilibrium of an infinite horizon game by driving  $t_0 \rightarrow -\infty$ .

This is the approach we adopt in the next section.

### 76.3.3 Implementation

We use the function `nnash` from `QuantEcon.py` that computes a Markov perfect equilibrium of the infinite horizon linear-quadratic dynamic game in the manner described above.

## 76.4 Application

Let’s use these procedures to treat some applications, starting with the duopoly model.

### 76.4.1 A Duopoly Model

To map the duopoly model into coupled linear-quadratic dynamic programming problems, define the state and controls as

$$x_t := \begin{bmatrix} 1 \\ q_{1t} \\ q_{2t} \end{bmatrix} \quad \text{and} \quad u_{it} := q_{i,t+1} - q_{it}, \quad i = 1, 2$$

If we write

$$x_t' R_i x_t + u_{it}' Q_i u_{it}$$

where  $Q_1 = Q_2 = \gamma$ ,

$$R_1 := \begin{bmatrix} 0 & -\frac{a_0}{2} & 0 \\ -\frac{a_0}{2} & a_1 & \frac{a_1}{2} \\ 0 & \frac{a_1}{2} & 0 \end{bmatrix} \quad \text{and} \quad R_2 := \begin{bmatrix} 0 & 0 & -\frac{a_0}{2} \\ 0 & 0 & \frac{a_1}{2} \\ -\frac{a_0}{2} & \frac{a_1}{2} & a_1 \end{bmatrix}$$

then we recover the one-period payoffs in expression (76.3).

The law of motion for the state  $x_t$  is  $x_{t+1} = Ax_t + B_1u_{1t} + B_2u_{2t}$  where

$$A := \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}, \quad B_1 := \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}, \quad B_2 := \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

The optimal decision rule of firm  $i$  will take the form  $u_{it} = -F_i x_t$ , inducing the following closed-loop system for the evolution of  $x$  in the Markov perfect equilibrium:

$$x_{t+1} = (A - B_1 F_1 - B_2 F_2) x_t \quad (76.14)$$

#### 76.4.2 Parameters and Solution

Consider the previously presented duopoly model with parameter values of:

- $a_0 = 10$
- $a_1 = 2$
- $\beta = 0.96$
- $\gamma = 12$

From these, we compute the infinite horizon MPE using the preceding code

```
import numpy as np
import quantecon as qe

# Parameters
a0 = 10.0
a1 = 2.0
β = 0.96
γ = 12.0

# In LQ form
A = np.eye(3)
B1 = np.array([[0., 1., 0.],
               [0., 0., 1.]])
B2 = np.array([[0., 0., 1.]])

R1 = [[0., -a0 / 2, 0.],
       [-a0 / 2, a1, a1 / 2.],
       [0, a1 / 2., 0.]]
R2 = [[0., 0., -a0 / 2.],
       [0., 0., a1 / 2.],
       [-a0 / 2, a1 / 2., a1]]

Q1 = Q2 = γ
S1 = S2 = W1 = W2 = M1 = M2 = 0.0
```

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```
# Solve using QE's nnash function
F1, F2, P1, P2 = qe.nnash(A, B1, B2, R1, R2, Q1,
                           Q2, S1, S2, W1, W2, M1,
                           M2, beta=β)

# Display policies
print("Computed policies for firm 1 and firm 2:\n")
print(f"F1 = {F1}")
print(f"F2 = {F2}")
print("\n")
```

Computed policies for firm 1 and firm 2:

```
F1 = [[-0.66846615  0.29512482  0.07584666]]
F2 = [[-0.66846615  0.07584666  0.29512482]]
```

Running the code produces the following output.

One way to see that  $F_i$  is indeed optimal for firm  $i$  taking  $F_2$  as given is to use QuantEcon.py's LQ class.

In particular, let's take  $F_2$  as computed above, plug it into (76.8) and (76.9) to get firm 1's problem and solve it using LQ.

We hope that the resulting policy will agree with  $F_1$  as computed above

```
A1 = A - B2 @ F2
lq1 = qe.LQ(Q1, R1, A1, B1, beta=β)
P1_1h, F1_1h, d = lq1.stationary_values()
F1_1h
```

```
array([-0.66846613,  0.29512482,  0.07584666])
```

This is close enough for rock and roll, as they say in the trade.

Indeed, np.allclose agrees with our assessment

```
np.allclose(F1, F1_1h)
```

True

### 76.4.3 Dynamics

Let's now investigate the dynamics of price and output in this simple duopoly model under the MPE policies.

Given our optimal policies  $F_1$  and  $F_2$ , the state evolves according to (76.14).

The following program

- imports  $F_1$  and  $F_2$  from the previous program along with all parameters.
- computes the evolution of  $x_t$  using (76.14).
- extracts and plots industry output  $q_t = q_{1t} + q_{2t}$  and price  $p_t = a_0 - a_1 q_t$ .

```
AF = A - B1 @ F1 - B2 @ F2
n = 20
x = np.empty((3, n))
x[:, 0] = 1, 1, 1
```

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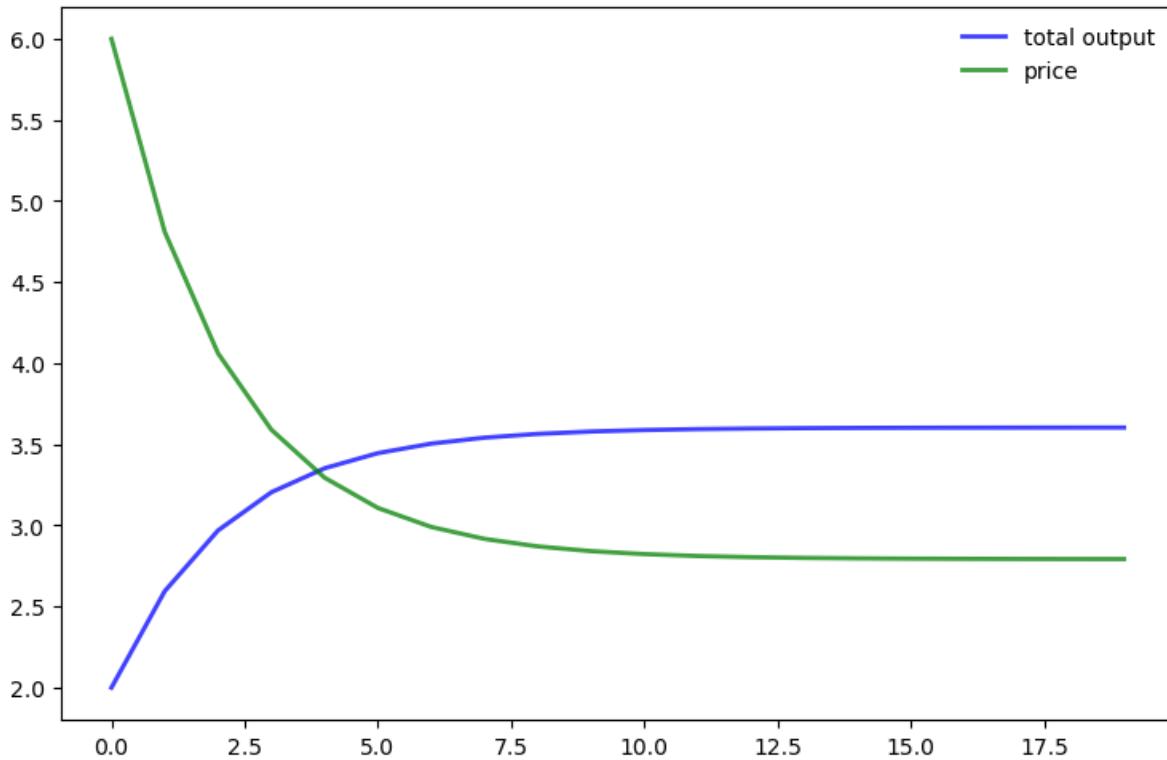
(continued from previous page)

```

for t in range(n-1):
    x[:, t+1] = AF @ x[:, t]
q1 = x[1, :]
q2 = x[2, :]
q = q1 + q2      # Total output, MPE
p = a0 - a1 * q # Price, MPE

fig, ax = plt.subplots(figsize=(9, 5.8))
ax.plot(q, 'b-', lw=2, alpha=0.75, label='total output')
ax.plot(p, 'g-', lw=2, alpha=0.75, label='price')
ax.set_title('Output and prices, duopoly MPE')
ax.legend(frameon=False)
plt.show()
    
```

Output and prices, duopoly MPE



Note that the initial condition has been set to  $q_{10} = q_{20} = 1.0$ .

To gain some perspective we can compare this to what happens in the monopoly case.

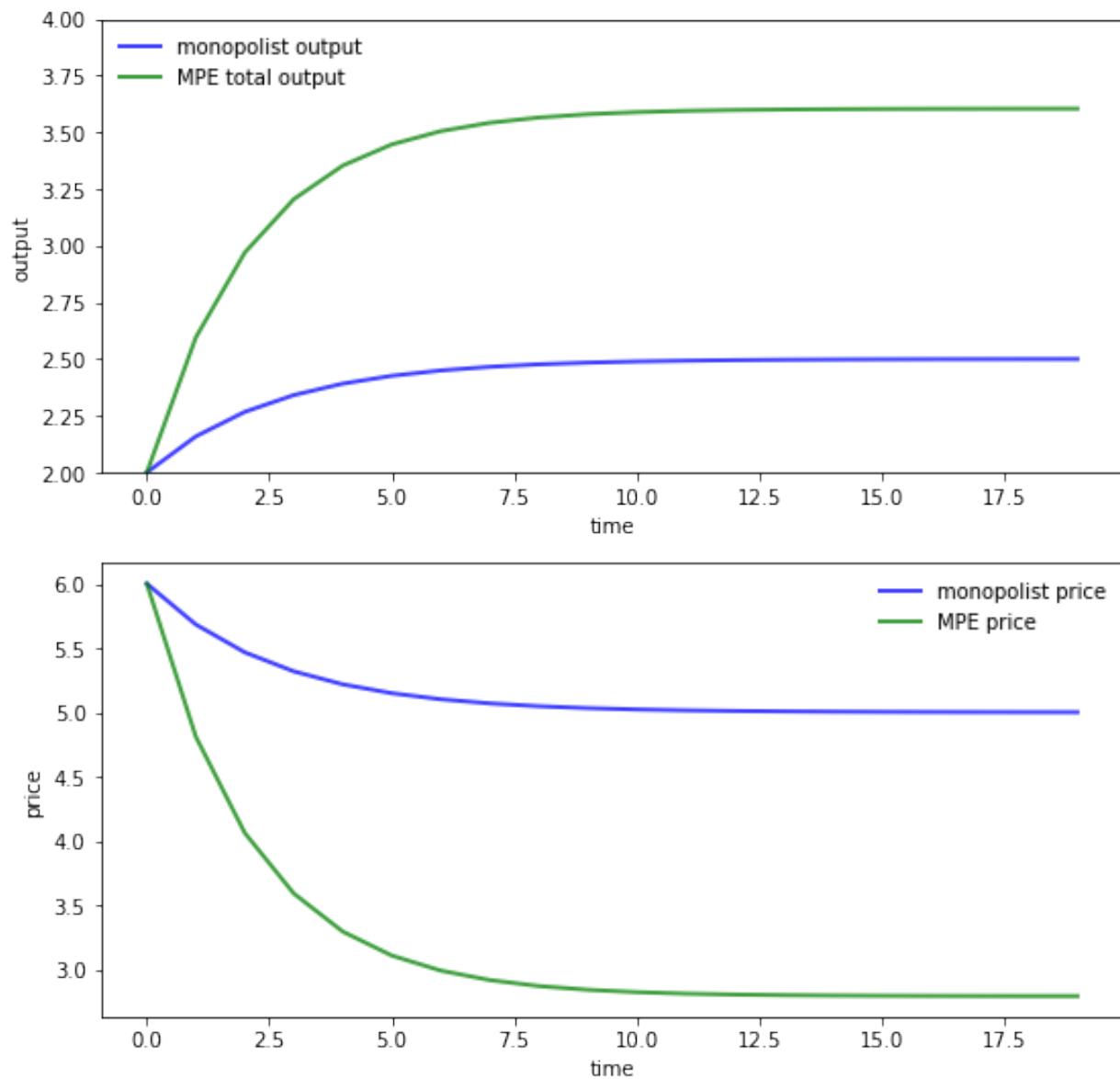
The first panel in the next figure compares output of the monopolist and industry output under the MPE, as a function of time.

The second panel shows analogous curves for price.

Here parameters are the same as above for both the MPE and monopoly solutions.

The monopolist initial condition is  $q_0 = 2.0$  to mimic the industry initial condition  $q_{10} = q_{20} = 1.0$  in the MPE case.

As expected, output is higher and prices are lower under duopoly than monopoly.



## 76.5 Exercises

### 1 Exercise 76.5.1

Replicate the *pair of figures* showing the comparison of output and prices for the monopolist and duopoly under MPE.

Parameters are as in `duopoly_mpe.py` and you can use that code to compute MPE policies under duopoly.

The optimal policy in the monopolist case can be computed using `QuantEcon.py`'s `LQ` class.

### 1 Solution

First, let's compute the duopoly MPE under the stated parameters

```
# == Parameters == #
a0 = 10.0
a1 = 2.0
β = 0.96
Y = 12.0

# == In LQ form == #
A = np.eye(3)
B1 = np.array([[0., 1., 0.],
               [0., 0., 1.],
               [-a0 / 2., a1, a1 / 2.],
               [0., a1 / 2., 0.]])
R1 = [[0., -a0/2, 0.],
       [-a0 / 2., a1, a1 / 2.],
       [0., a1 / 2., 0.]]]

R2 = [[0., 0., -a0 / 2.],
       [0., 0., a1 / 2.],
       [-a0 / 2., a1 / 2., a1]]]

Q1 = Q2 = Y
S1 = S2 = W1 = W2 = M1 = M2 = 0.0

# == Solve using QE's nnash function == #
F1, F2, P1, P2 = qe.nnash(A, B1, B2, R1, R2, Q1,
                           Q2, S1, S2, W1, W2, M1,
                           M2, beta=β)
```

Now we evaluate the time path of industry output and prices given initial condition  $q_{10} = q_{20} = 1$ .

```
AF = A - B1 @ F1 - B2 @ F2
n = 20
x = np.empty((3, n))
x[:, 0] = 1, 1, 1
for t in range(n-1):
    x[:, t+1] = AF @ x[:, t]
q1 = x[1, :]
q2 = x[2, :]
q = q1 + q2      # Total output, MPE
p = a0 - a1 * q # Price, MPE
```

Next, let's have a look at the monopoly solution.

For the state and control, we take

$$x_t = q_t - \bar{q} \quad \text{and} \quad u_t = q_{t+1} - q_t$$

To convert to an LQ problem we set

$$R = a_1 \quad \text{and} \quad Q = \gamma$$

in the payoff function  $x'_t R x_t + u'_t Q u_t$  and

$$A = B = 1$$

in the law of motion  $x_{t+1} = Ax_t + Bu_t$ .

We solve for the optimal policy  $u_t = -Fx_t$  and track the resulting dynamics of  $\{q_t\}$ , starting at  $q_0 = 2.0$ .

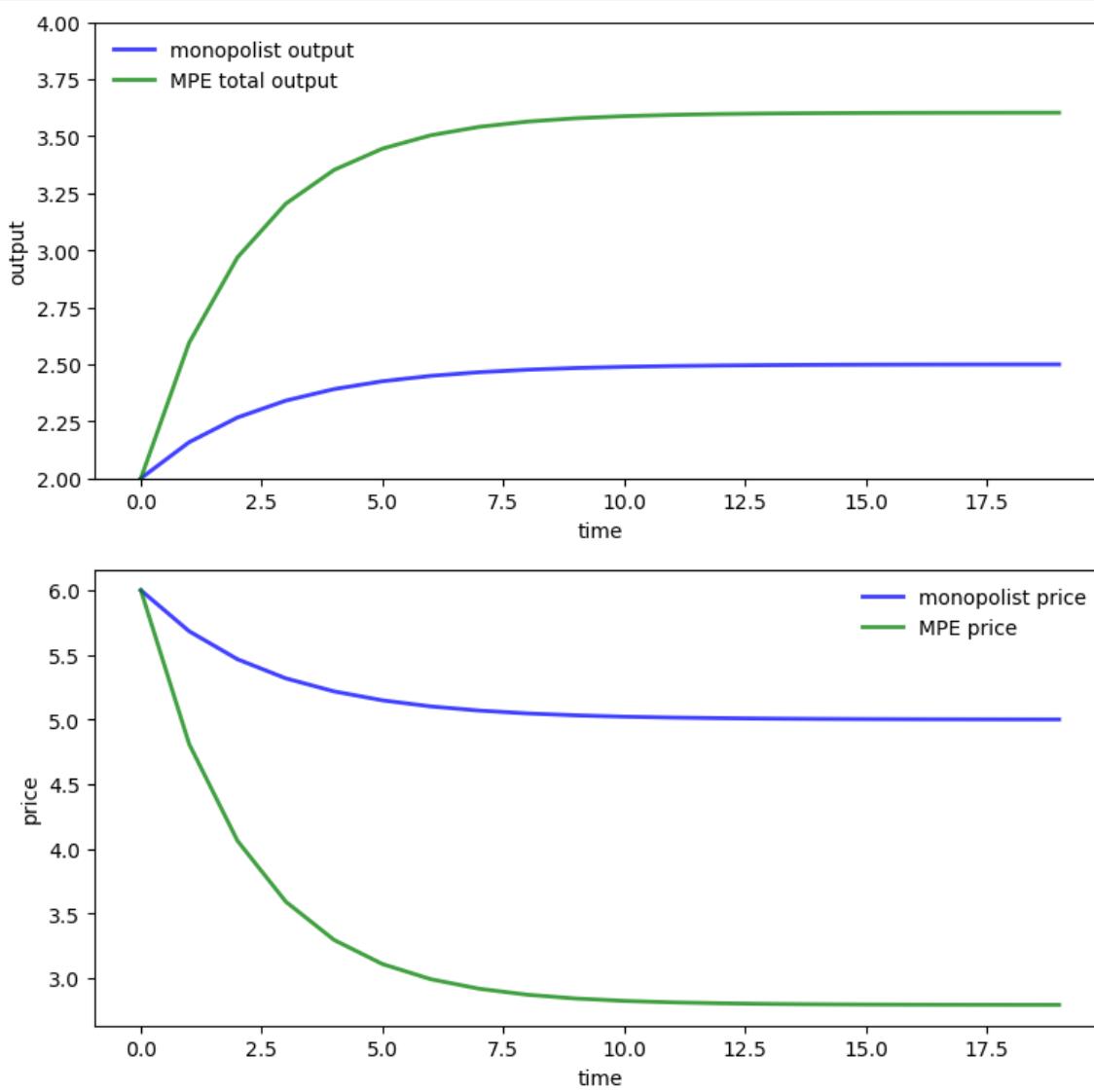
```
R = a1
Q = Y
A = B = 1
lq_alt = qe.LQ(Q, R, A, B, beta=β)
P, F, d = lq_alt.stationary_values()
q_bar = a0 / (2.0 * a1)
qm = np.empty(n)
qm[0] = 2
x0 = qm[0] - q_bar
x = x0
for i in range(1, n):
    x = A * x - B * F * x
    qm[i] = float(x.item()) + q_bar
pm = a0 - a1 * qm
```

Let's have a look at the different time paths

```
fig, axes = plt.subplots(2, 1, figsize=(9, 9))

ax = axes[0]
ax.plot(qm, 'b-', lw=2, alpha=0.75, label='monopolist output')
ax.plot(q, 'g-', lw=2, alpha=0.75, label='MPE total output')
ax.set(ylabel="output", xlabel="time", ylim=(2, 4))
ax.legend(loc='upper left', frameon=0)

ax = axes[1]
ax.plot(pm, 'b-', lw=2, alpha=0.75, label='monopolist price')
ax.plot(p, 'g-', lw=2, alpha=0.75, label='MPE price')
ax.set(ylabel="price", xlabel="time")
ax.legend(loc='upper right', frameon=0)
plt.show()
```



### 1 Exercise 76.5.2

In this exercise, we consider a slightly more sophisticated duopoly problem.

It takes the form of infinite horizon linear-quadratic game proposed by Judd [Judd, 1990].

Two firms set prices and quantities of two goods interrelated through their demand curves.

Relevant variables are defined as follows:

- $I_{it}$  = inventories of firm  $i$  at beginning of  $t$
- $q_{it}$  = production of firm  $i$  during period  $t$
- $p_{it}$  = price charged by firm  $i$  during period  $t$
- $S_{it}$  = sales made by firm  $i$  during period  $t$
- $E_{it}$  = costs of production of firm  $i$  during period  $t$

- $C_{it}$  = costs of carrying inventories for firm  $i$  during  $t$

The firms' cost functions are

- $C_{it} = c_{i1} + c_{i2}I_{it} + 0.5c_{i3}I_{it}^2$
- $E_{it} = e_{i1} + e_{i2}q_{it} + 0.5e_{i3}q_{it}^2$  where  $e_{ij}, c_{ij}$  are positive scalars

Inventories obey the laws of motion

$$I_{i,t+1} = (1 - \delta)I_{it} + q_{it} - S_{it}$$

Demand is governed by the linear schedule

$$S_t = Dp_{it} + b$$

where

- $S_t = [S_{1t} \quad S_{2t}]'$
- $D$  is a  $2 \times 2$  negative definite matrix and
- $b$  is a vector of constants

Firm  $i$  maximizes the undiscounted sum

$$\lim_{T \rightarrow \infty} \frac{1}{T} \sum_{t=0}^T (p_{it}S_{it} - E_{it} - C_{it})$$

We can convert this to a linear-quadratic problem by taking

$$u_{it} = \begin{bmatrix} p_{it} \\ q_{it} \end{bmatrix} \quad \text{and} \quad x_t = \begin{bmatrix} I_{1t} \\ I_{2t} \\ 1 \end{bmatrix}$$

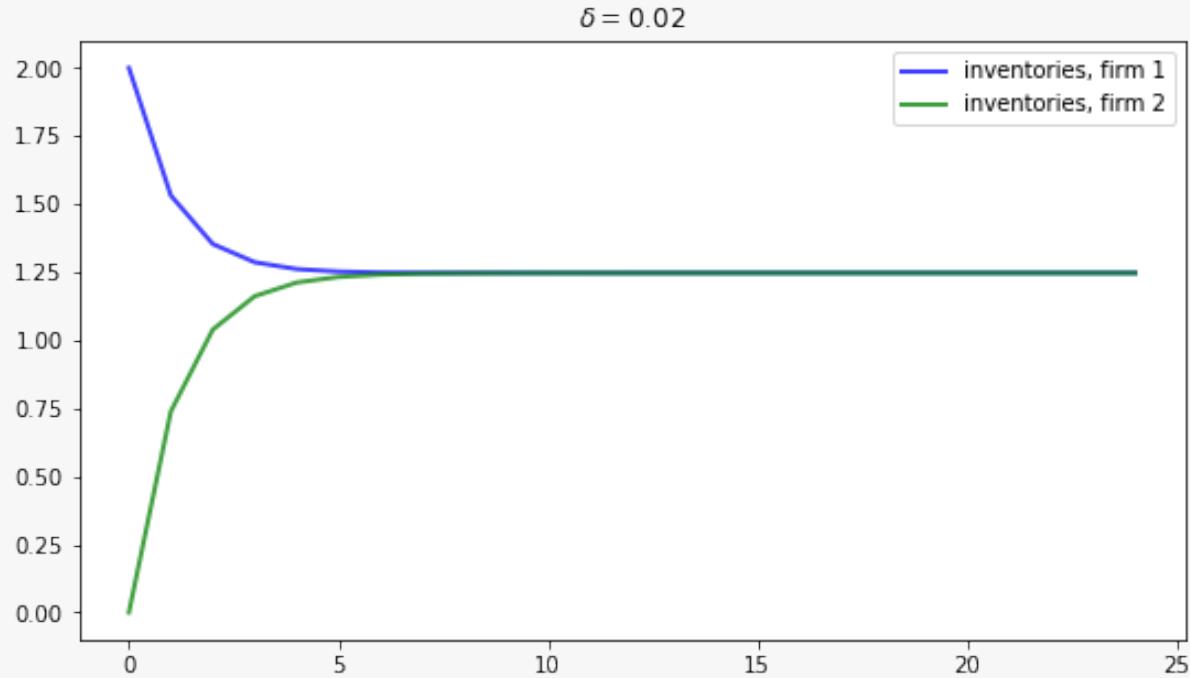
Decision rules for price and quantity take the form  $u_{it} = -F_i x_t$ .

The Markov perfect equilibrium of Judd's model can be computed by filling in the matrices appropriately.

The exercise is to calculate these matrices and compute the following figures.

The first figure shows the dynamics of inventories for each firm when the parameters are

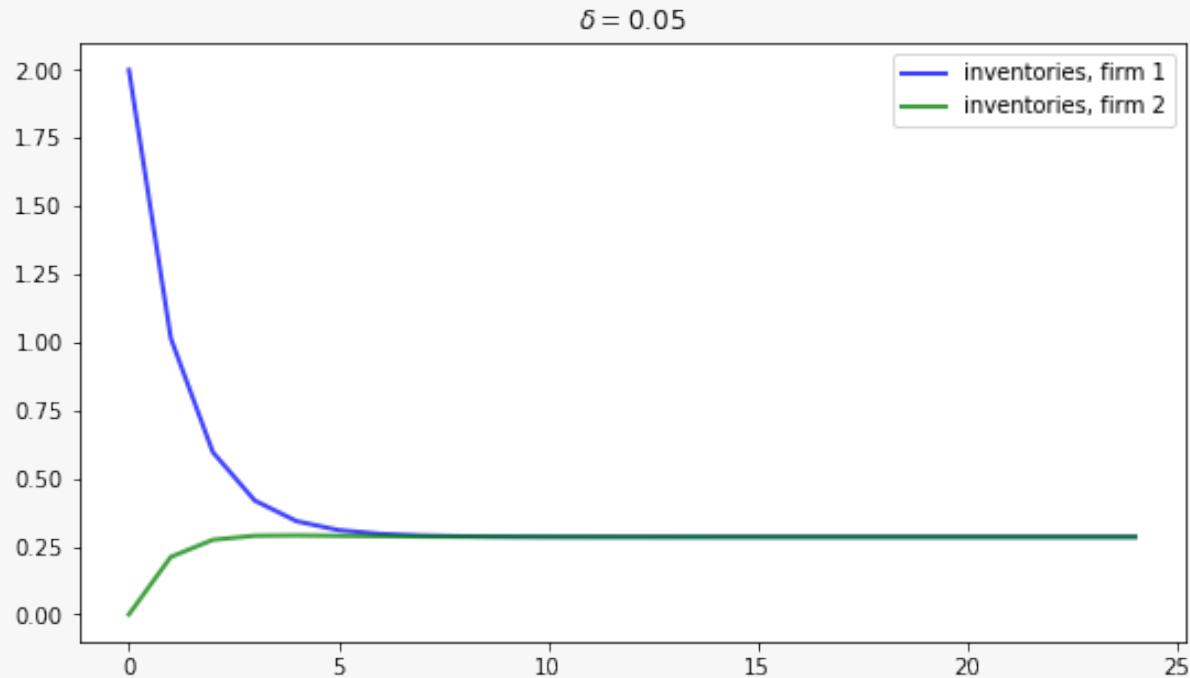
```
δ = 0.02
D = np.array([[-1, 0.5], [0.5, -1]])
b = np.array([25, 25])
c1 = c2 = np.array([1, -2, 1])
e1 = e2 = np.array([10, 10, 3])
```



Inventories trend to a common steady state.

If we increase the depreciation rate to  $\delta = 0.05$ , then we expect steady state inventories to fall.

This is indeed the case, as the next figure shows



In this exercise, reproduce the figure when  $\delta = 0.02$ .

### Solution

We treat the case  $\delta = 0.02$

```

δ = 0.02
D = np.array([[-1, 0.5], [0.5, -1]])
b = np.array([25, 25])
c1 = c2 = np.array([1, -2, 1])
e1 = e2 = np.array([10, 10, 3])

δ_1 = 1 - δ

```

Recalling that the control and state are

$$u_{it} = \begin{bmatrix} p_{it} \\ q_{it} \end{bmatrix} \quad \text{and} \quad x_t = \begin{bmatrix} I_{1t} \\ I_{2t} \\ 1 \end{bmatrix}$$

we set up the matrices as follows:

```

# == Create matrices needed to compute the Nash feedback equilibrium == #

A = np.array([[δ_1, 0, -δ_1 * b[0]],
              [0, δ_1, -δ_1 * b[1]],
              [0, 0, 1]])

B1 = δ_1 * np.array([[1, -D[0], 0],
                      [0, -D[1], 0],
                      [0, 0, 0]])
B2 = δ_1 * np.array([[0, -D[0], 1],
                      [1, -D[1], 1],
                      [0, 0, 0]])

R1 = -np.array([[0.5 * c1[2], 0, 0.5 * c1[1]],
                [0, 0, 0],
                [0.5 * c1[1], 0, c1[0]]])
R2 = -np.array([[0, 0, 0],
                [0, 0.5 * c2[2], 0.5 * c2[1]],
                [0, 0.5 * c2[1], c2[0]]])

Q1 = np.array([[−0.5 * e1[2], 0], [0, D[0, 0]]])
Q2 = np.array([[−0.5 * e2[2], 0], [0, D[1, 1]]])

S1 = np.zeros((2, 2))
S2 = np.copy(S1)

W1 = np.array([[0, 0],
               [0, 0],
               [-0.5 * e1[1], b[0] / 2.]])
W2 = np.array([[0, 0],
               [0, 0],
               [-0.5 * e2[1], b[1] / 2.]})

M1 = np.array([[0, 0], [0, D[0, 1] / 2.]])
M2 = np.copy(M1)

```

We can now compute the equilibrium using `qe.nnash`

```

F1, F2, P1, P2 = qe.nnash(A, B1, B2, R1,
                           R2, Q1, Q2, S1,
                           S2, W1, W2, M1, M2)

print("\nFirm 1's feedback rule:\n")
print(F1)

print("\nFirm 2's feedback rule:\n")
print(F2)

```

Firm 1's feedback rule:

```
[[ 2.43666582e-01  2.72360627e-02 -6.82788293e+00]
 [ 3.92370734e-01  1.39696451e-01 -3.77341073e+01]]
```

Firm 2's feedback rule:

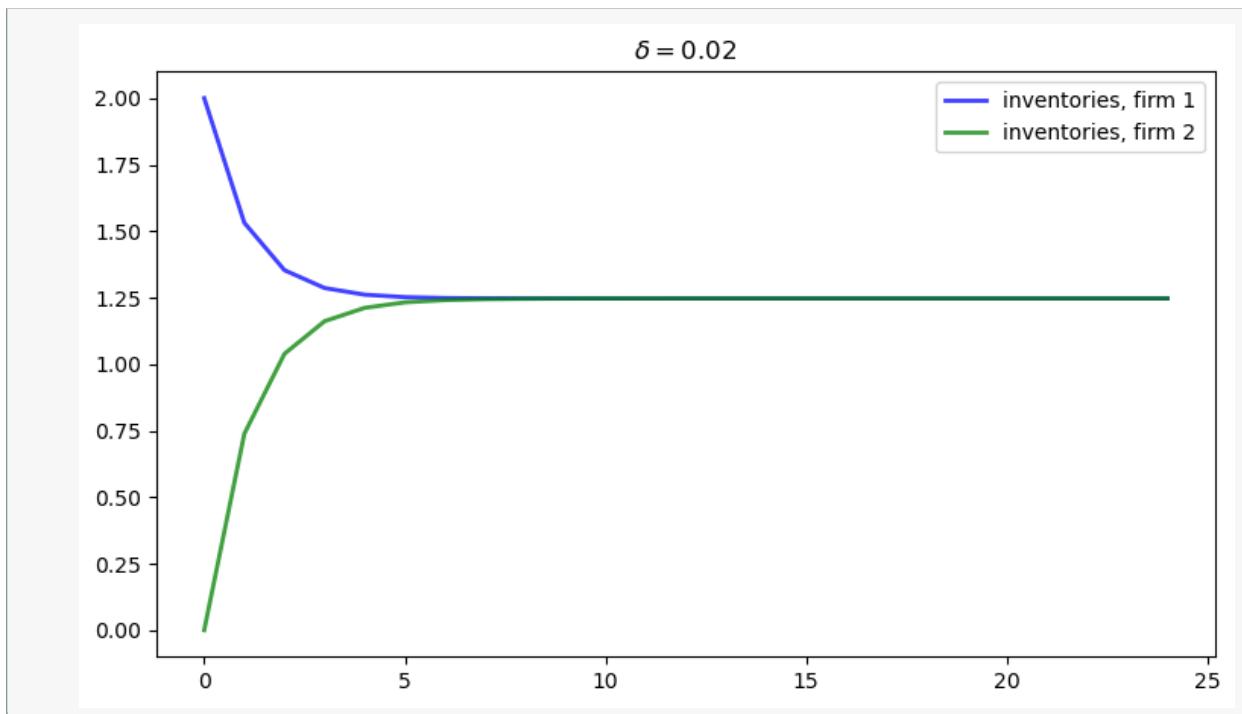
```
[[ 2.72360627e-02  2.43666582e-01 -6.82788293e+00]
 [ 1.39696451e-01  3.92370734e-01 -3.77341073e+01]]
```

Now let's look at the dynamics of inventories, and reproduce the graph corresponding to  $\delta = 0.02$

```

AF = A - B1 @ F1 - B2 @ F2
n = 25
x = np.empty((3, n))
x[:, 0] = 2, 0, 1
for t in range(n-1):
    x[:, t+1] = AF @ x[:, t]
I1 = x[0, :]
I2 = x[1, :]
fig, ax = plt.subplots(figsize=(9, 5))
ax.plot(I1, 'b-', lw=2, alpha=0.75, label='inventories, firm 1')
ax.plot(I2, 'g-', lw=2, alpha=0.75, label='inventories, firm 2')
ax.set_title(rf'$\delta = 0.02$')
ax.legend()
plt.show()

```





---

CHAPTER  
**SEVENTYSEVEN**

---

## UNCERTAINTY TRAPS

### Contents

- *Uncertainty Traps*
  - *Overview*
  - *The Model*
  - *Implementation*
  - *Results*
  - *Exercises*

## 77.1 Overview

In this lecture, we study a simplified version of an uncertainty traps model of Fajgelbaum, Schaal and Taschereau-Dumouchel [Fajgelbaum *et al.*, 2015].

The model features self-reinforcing uncertainty that has big impacts on economic activity.

In the model,

- Fundamentals vary stochastically and are not fully observable.
- At any moment there are both active and inactive entrepreneurs; only active entrepreneurs produce.
- Agents – active and inactive entrepreneurs – have beliefs about the fundamentals expressed as probability distributions.
- Greater uncertainty means greater dispersions of these distributions.
- Entrepreneurs are risk-averse and hence less inclined to be active when uncertainty is high.
- The output of active entrepreneurs is observable, supplying a noisy signal that helps everyone inside the model infer fundamentals.
- Entrepreneurs update their beliefs about fundamentals using Bayes' Law, implemented via *Kalman filtering*.

Uncertainty traps emerge because:

- High uncertainty discourages entrepreneurs from becoming active.
- A low level of participation – i.e., a smaller number of active entrepreneurs – diminishes the flow of information about fundamentals.

- Less information translates to higher uncertainty, further discouraging entrepreneurs from choosing to be active, and so on.

Uncertainty traps stem from a positive externality: high aggregate economic activity levels generates valuable information.

Let's start with some standard imports:

```
import matplotlib.pyplot as plt
import numpy as np
```

## 77.2 The Model

The original model described in [Fajgelbaum *et al.*, 2015] has many interesting moving parts.

Here we examine a simplified version that nonetheless captures many of the key ideas.

### 77.2.1 Fundamentals

The evolution of the fundamental process  $\{\theta_t\}$  is given by

$$\theta_{t+1} = \rho\theta_t + \sigma_\theta w_{t+1}$$

where

- $\sigma_\theta > 0$  and  $0 < \rho < 1$
- $\{w_t\}$  is IID and standard normal

The random variable  $\theta_t$  is not observable at any time.

### 77.2.2 Output

There is a total  $\bar{M}$  of risk-averse entrepreneurs.

Output of the  $m$ -th entrepreneur, conditional on being active in the market at time  $t$ , is equal to

$$x_m = \theta + \epsilon_m \quad \text{where} \quad \epsilon_m \sim N(0, \gamma_x^{-1}) \tag{77.1}$$

Here the time subscript has been dropped to simplify notation.

The inverse of the shock variance,  $\gamma_x$ , is called the shock's **precision**.

The higher is the precision, the more informative  $x_m$  is about the fundamental.

Output shocks are independent across time and firms.

### 77.2.3 Information and Beliefs

All entrepreneurs start with identical beliefs about  $\theta_0$ .

Signals are publicly observable and hence all agents have identical beliefs always.

Dropping time subscripts, beliefs for current  $\theta$  are represented by the normal distribution  $N(\mu, \gamma^{-1})$ .

Here  $\gamma$  is the precision of beliefs; its inverse is the degree of uncertainty.

These parameters are updated by Kalman filtering.

Let

- $\mathbb{M} \subset \{1, \dots, \bar{M}\}$  denote the set of currently active firms.
- $M := |\mathbb{M}|$  denote the number of currently active firms.
- $X$  be the average output  $\frac{1}{M} \sum_{m \in \mathbb{M}} x_m$  of the active firms.

With this notation and primes for next period values, we can write the updating of the mean and precision via

$$\mu' = \rho \frac{\gamma\mu + M\gamma_x X}{\gamma + M\gamma_x} \quad (77.2)$$

$$\gamma' = \left( \frac{\rho^2}{\gamma + M\gamma_x} + \sigma_\theta^2 \right)^{-1} \quad (77.3)$$

These are standard Kalman filtering results applied to the current setting.

Exercise 1 provides more details on how (77.2) and (77.3) are derived and then asks you to fill in remaining steps.

The next figure plots the law of motion for the precision in (77.3) as a 45 degree diagram, with one curve for each  $M \in \{0, \dots, 6\}$ .

The other parameter values are  $\rho = 0.99$ ,  $\gamma_x = 0.5$ ,  $\sigma_\theta = 0.5$

Points where the curves hit the 45 degree lines are long-run steady states for precision for different values of  $M$ .

Thus, if one of these values for  $M$  remains fixed, a corresponding steady state is the equilibrium level of precision

- high values of  $M$  correspond to greater information about the fundamental, and hence more precision in steady state
- low values of  $M$  correspond to less information and more uncertainty in steady state

In practice, as we'll see, the number of active firms fluctuates stochastically.

#### 77.2.4 Participation

Omitting time subscripts once more, entrepreneurs enter the market in the current period if

$$\mathbb{E}[u(x_m - F_m)] > c \quad (77.4)$$

Here

- the mathematical expectation of  $x_m$  is based on (77.1) and beliefs  $N(\mu, \gamma^{-1})$  for  $\theta$
- $F_m$  is a stochastic but pre-visible fixed cost, independent across time and firms
- $c$  is a constant reflecting opportunity costs

The statement that  $F_m$  is pre-visible means that it is realized at the start of the period and treated as a constant in (77.4).

The utility function has the constant absolute risk aversion form

$$u(x) = \frac{1}{a} (1 - \exp(-ax)) \quad (77.5)$$

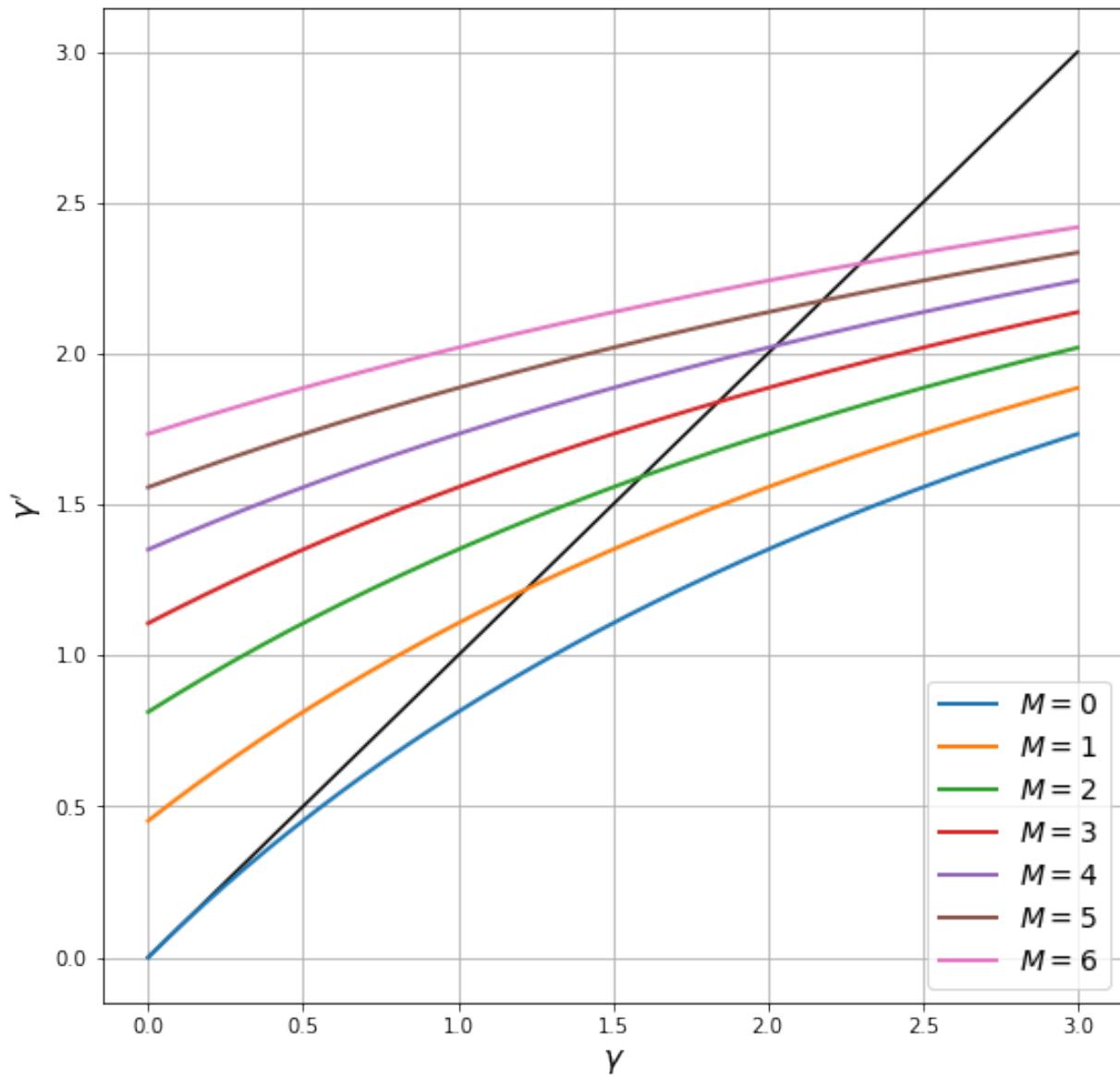
where  $a$  is a positive parameter.

Combining (77.4) and (77.5), entrepreneur  $m$  participates in the market (or is said to be active) when

$$\frac{1}{a} \{1 - \mathbb{E}[\exp(-a(\theta + \epsilon_m - F_m))]\} > c$$

Using standard formulas for expectations of lognormal random variables, this is equivalent to the condition

$$\psi(\mu, \gamma, F_m) := \frac{1}{a} \left( 1 - \exp \left( -a\mu + aF_m + \frac{a^2 \left( \frac{1}{\gamma} + \frac{1}{\gamma_x} \right)}{2} \right) \right) - c > 0 \quad (77.6)$$



## 77.3 Implementation

We want to simulate this economy.

As a first step, let's put together a class that bundles

- the parameters, the current value of  $\theta$  and the current values of the two belief parameters  $\mu$  and  $\gamma$
- methods to update  $\theta$ ,  $\mu$  and  $\gamma$ , as well as to determine the number of active firms and their outputs

The updating methods follow the laws of motion for  $\theta$ ,  $\mu$  and  $\gamma$  given above.

The method to evaluate the number of active firms generates  $F_1, \dots, F_M$  and tests condition (77.6) for each firm.

The `__init__` method encodes as default values the parameters we'll use in the simulations below

```
class UncertaintyTrapEcon:

    def __init__(self,
                 a=1.5,                      # Risk aversion
                 Y_x=0.5,                     # Production shock precision
                 rho=0.99,                    # Correlation coefficient for theta
                 sigma_theta=0.5,             # Standard dev of theta shock
                 num_firms=100,               # Number of firms
                 sigma_F=1.5,                # Standard dev of fixed costs
                 c=-420,                     # External opportunity cost
                 mu_init=0,                  # Initial value for mu
                 gamma_init=4,               # Initial value for gamma
                 theta_init=0):              # Initial value for theta

        # == Record values ==
        self.a, self.Y_x, self.rho, self.sigma_theta = a, Y_x, rho, sigma_theta
        self.num_firms, self.sigma_F, self.c = num_firms, sigma_F, c
        self.sigma_x = np.sqrt(1/Y_x)

        # == Initialize states ==
        self.Y, self.mu, self.theta = gamma_init, mu_init, theta_init

    def psi(self, F):
        temp1 = -self.a * (self.mu - F)
        temp2 = self.a**2 * (1/self.Y + 1/self.Y_x) / 2
        return (1 / self.a) * (1 - np.exp(temp1 + temp2)) - self.c

    def update_beliefs(self, X, M):
        """
        Update beliefs (mu, Y) based on aggregates X and M.
        """
        # Simplify names
        Y_x, rho, sigma_theta = self.Y_x, self.rho, self.sigma_theta
        # Update mu
        temp1 = rho * (self.Y * self.mu + M * Y_x * X)
        temp2 = self.Y + M * Y_x
        self.mu = temp1 / temp2
        # Update Y
        self.Y = 1 / (rho**2 / (self.Y + M * Y_x) + sigma_theta**2)

    def update_theta(self, w):
        """
        Update the fundamental state theta given shock w.
        """
```

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```

"""
self.θ = self.ρ * self.θ + self.σ_θ * w

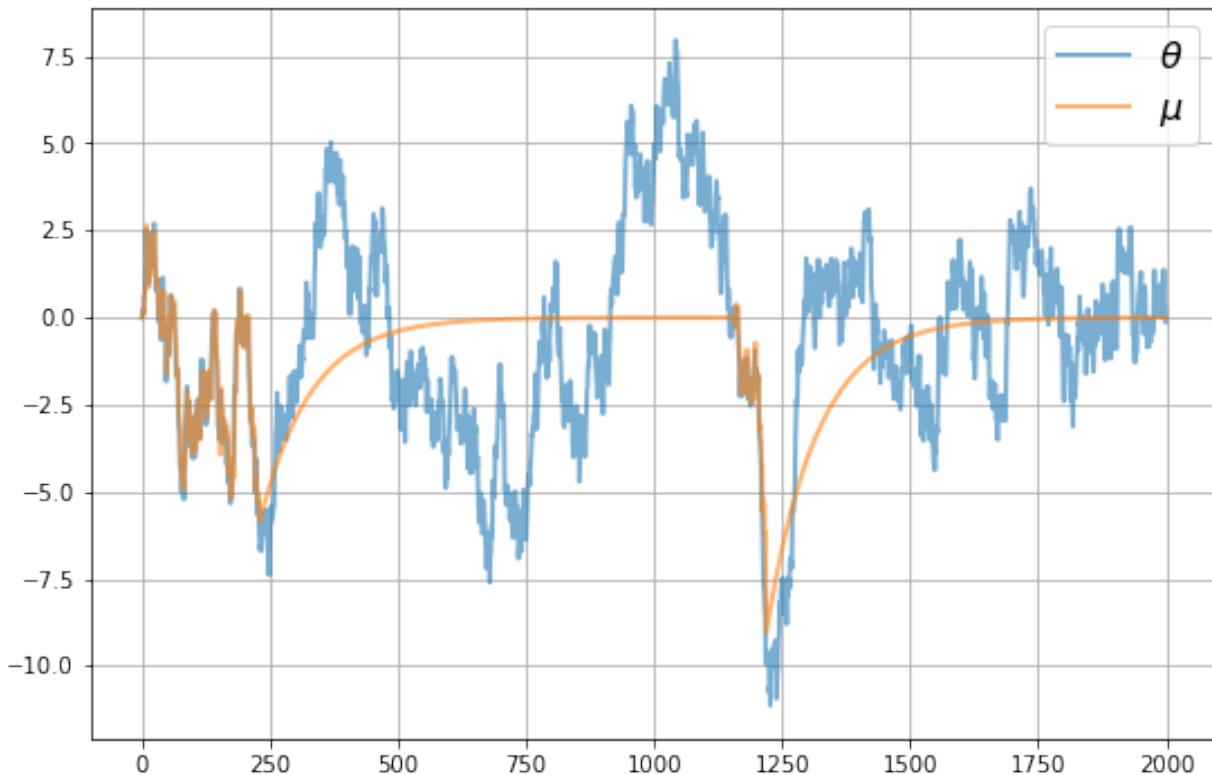
def gen_aggregates(self):
    """
    Generate aggregates based on current beliefs (μ, γ). This
    is a simulation step that depends on the draws for F.
    """
    F_vals = self.σ_F * np.random.randn(self.num_firms)
    M = np.sum(self.ψ(F_vals) > 0) # Counts number of active firms
    if M > 0:
        x_vals = self.θ + self.σ_x * np.random.randn(M)
        X = x_vals.mean()
    else:
        X = 0
    return X, M

```

In the results below we use this code to simulate time series for the major variables.

## 77.4 Results

Let's look first at the dynamics of  $\mu$ , which the agents use to track  $\theta$



We see that  $\mu$  tracks  $\theta$  well when there are sufficient firms in the market.

However, there are times when  $\mu$  tracks  $\theta$  poorly due to insufficient information.

These are episodes where the uncertainty traps take hold.

During these episodes

- precision is low and uncertainty is high
- few firms are in the market

To get a clearer idea of the dynamics, let's look at all the main time series at once, for a given set of shocks

Notice how the traps only take hold after a sequence of bad draws for the fundamental.

Thus, the model gives us a **propagation mechanism** that maps bad random draws into long downturns in economic activity.

## 77.5 Exercises

### Exercise 77.5.1

Fill in the details behind (77.2) and (77.3) based on the following standard result (see, e.g., p. 24 of [Young and Smith, 2005]).

**Fact** Let  $\mathbf{x} = (x_1, \dots, x_M)$  be a vector of IID draws from common distribution  $N(\theta, 1/\gamma_x)$  and let  $\bar{x}$  be the sample mean. If  $\gamma_x$  is known and the prior for  $\theta$  is  $N(\mu, 1/\gamma)$ , then the posterior distribution of  $\theta$  given  $\mathbf{x}$  is

$$\pi(\theta | \mathbf{x}) = N(\mu_0, 1/\gamma_0)$$

where

$$\mu_0 = \frac{\mu\gamma + M\bar{x}\gamma_x}{\gamma + M\gamma_x} \quad \text{and} \quad \gamma_0 = \gamma + M\gamma_x$$

### Solution

This exercise asked you to validate the laws of motion for  $\gamma$  and  $\mu$  given in the lecture, based on the stated result about Bayesian updating in a scalar Gaussian setting. The stated result tells us that after observing average output  $X$  of the  $M$  firms, our posterior beliefs will be

$$N(\mu_0, 1/\gamma_0)$$

where

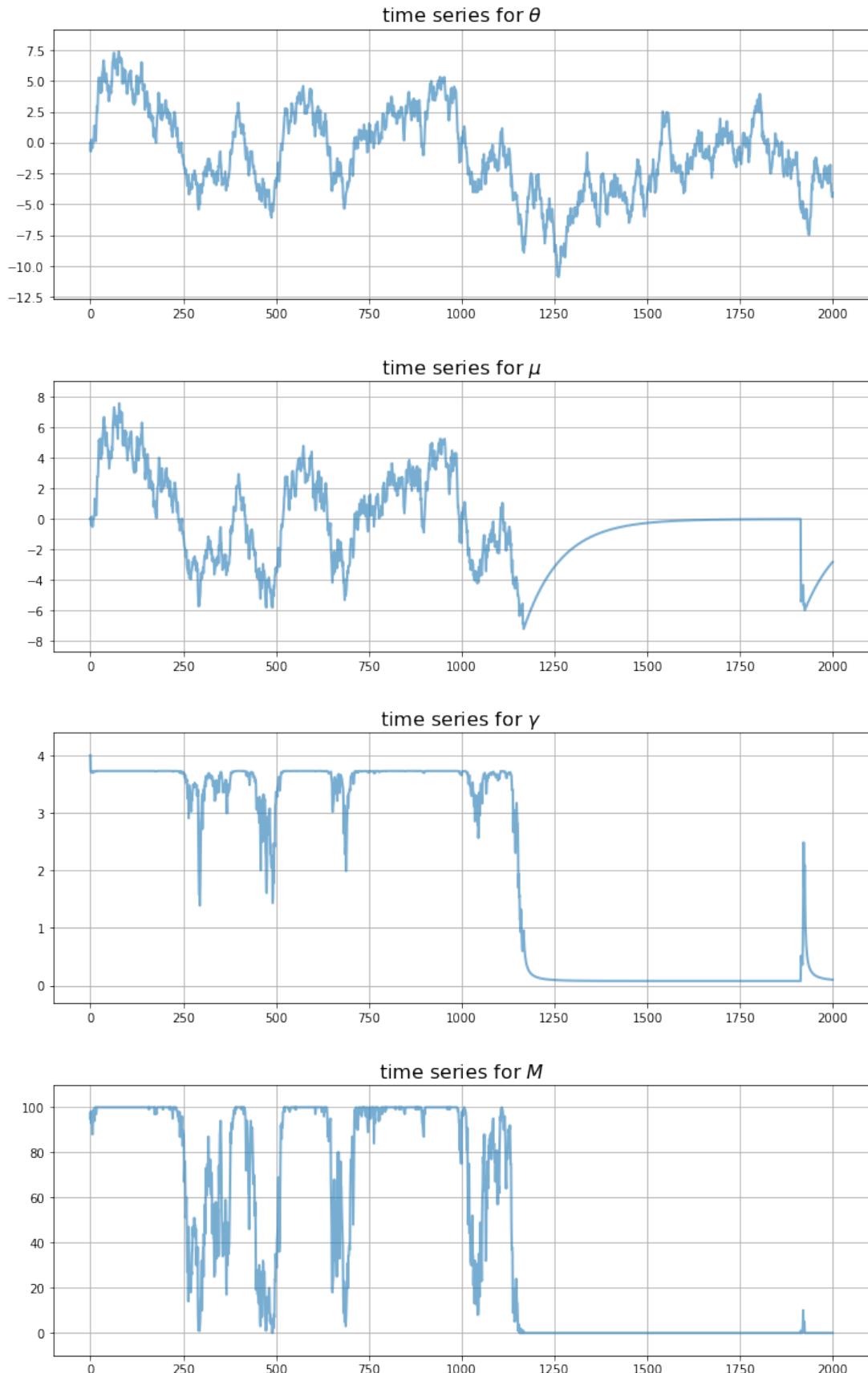
$$\mu_0 = \frac{\mu\gamma + MX\gamma_x}{\gamma + M\gamma_x} \quad \text{and} \quad \gamma_0 = \gamma + M\gamma_x$$

If we take a random variable  $\theta$  with this distribution and then evaluate the distribution of  $\rho\theta + \sigma_\theta w$  where  $w$  is independent and standard normal, we get the expressions for  $\mu'$  and  $\gamma'$  given in the lecture.

### Exercise 77.5.2

Modulo randomness, replicate the simulation figures shown above.

- Use the parameter values listed as defaults in the `init` method of the `UncertaintyTrapEcon` class.



### Solution

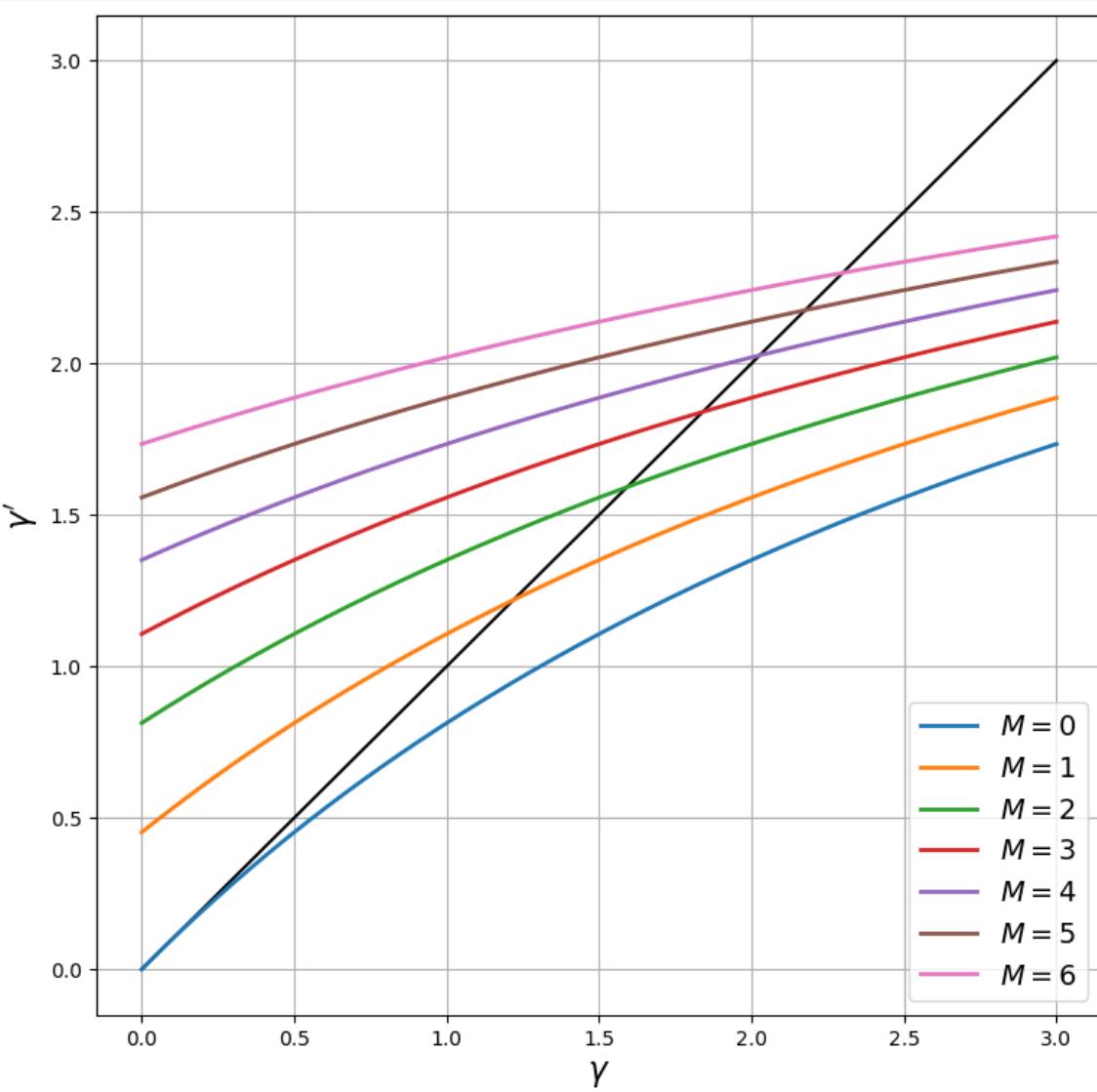
First, let's replicate the plot that illustrates the law of motion for precision, which is

$$\gamma_{t+1} = \left( \frac{\rho^2}{\gamma_t + M\gamma_x} + \sigma_\theta^2 \right)^{-1}$$

Here  $M$  is the number of active firms. The next figure plots  $\gamma_{t+1}$  against  $\gamma_t$  on a 45 degree diagram for different values of  $M$

```
econ = UncertaintyTrapEcon()
ρ, σ_θ, γ_x = econ.ρ, econ.σ_θ, econ.γ_x      # Simplify names
y = np.linspace(1e-10, 3, 200)                  # Y grid
fig, ax = plt.subplots(figsize=(9, 9))           # 45 degree line
ax.plot(y, y, 'k-')                             # 45 degree line

for M in range(7):
    y_next = 1 / (ρ**2 / (y + M * γ_x) + σ_θ**2)
    label_string = f"$M = {M}$"
    ax.plot(y, y_next, lw=2, label=label_string)
ax.legend(loc='lower right', fontsize=14)
ax.set_xlabel(r'$\gamma$')
ax.set_ylabel(r'$\gamma$')
ax.grid()
plt.show()
```



The points where the curves hit the 45 degree lines are the long-run steady states corresponding to each  $M$ , if that value of  $M$  was to remain fixed. As the number of firms falls, so does the long-run steady state of precision.

Next let's generate time series for beliefs and the aggregates – that is, the number of active firms and average output

```

sim_length=2000

μ_vec = np.empty(sim_length)
θ_vec = np.empty(sim_length)
γ_vec = np.empty(sim_length)
X_vec = np.empty(sim_length)
M_vec = np.empty(sim_length)

μ_vec[0] = econ.μ
γ_vec[0] = econ.γ
θ_vec[0] = 0

w_shocks = np.random.randn(sim_length)

for t in range(sim_length-1):
    X, M = econ.gen_aggregates()
    X_vec[t] = X
    M_vec[t] = M

    econ.update_beliefs(X, M)
    econ.update_θ(w_shocks[t])

    μ_vec[t+1] = econ.μ
    γ_vec[t+1] = econ.γ
    θ_vec[t+1] = econ.θ

# Record final values of aggregates
X, M = econ.gen_aggregates()
X_vec[-1] = X
M_vec[-1] = M

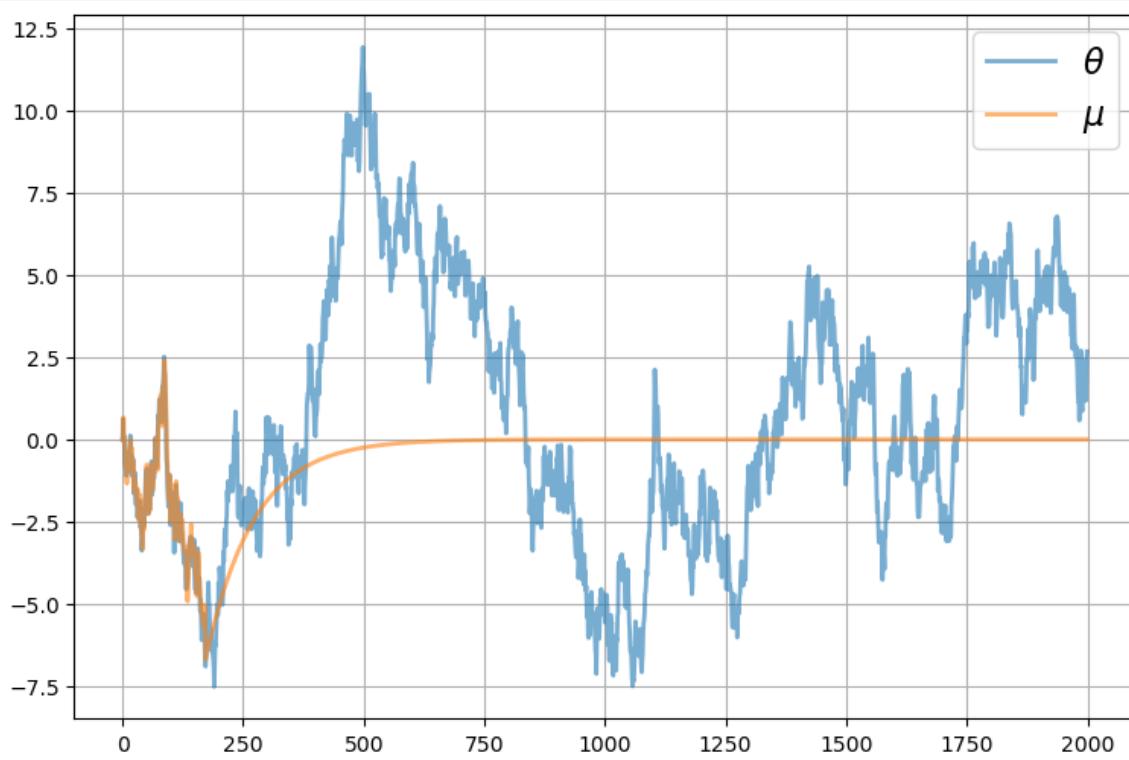
```

First, let's see how well  $\mu$  tracks  $\theta$  in these simulations

```

fig, ax = plt.subplots(figsize=(9, 6))
ax.plot(range(sim_length), θ_vec, alpha=0.6, lw=2, label=r"$\theta$")
ax.plot(range(sim_length), μ_vec, alpha=0.6, lw=2, label=r"$\mu$")
ax.legend(fontsize=16)
ax.grid()
plt.show()

```



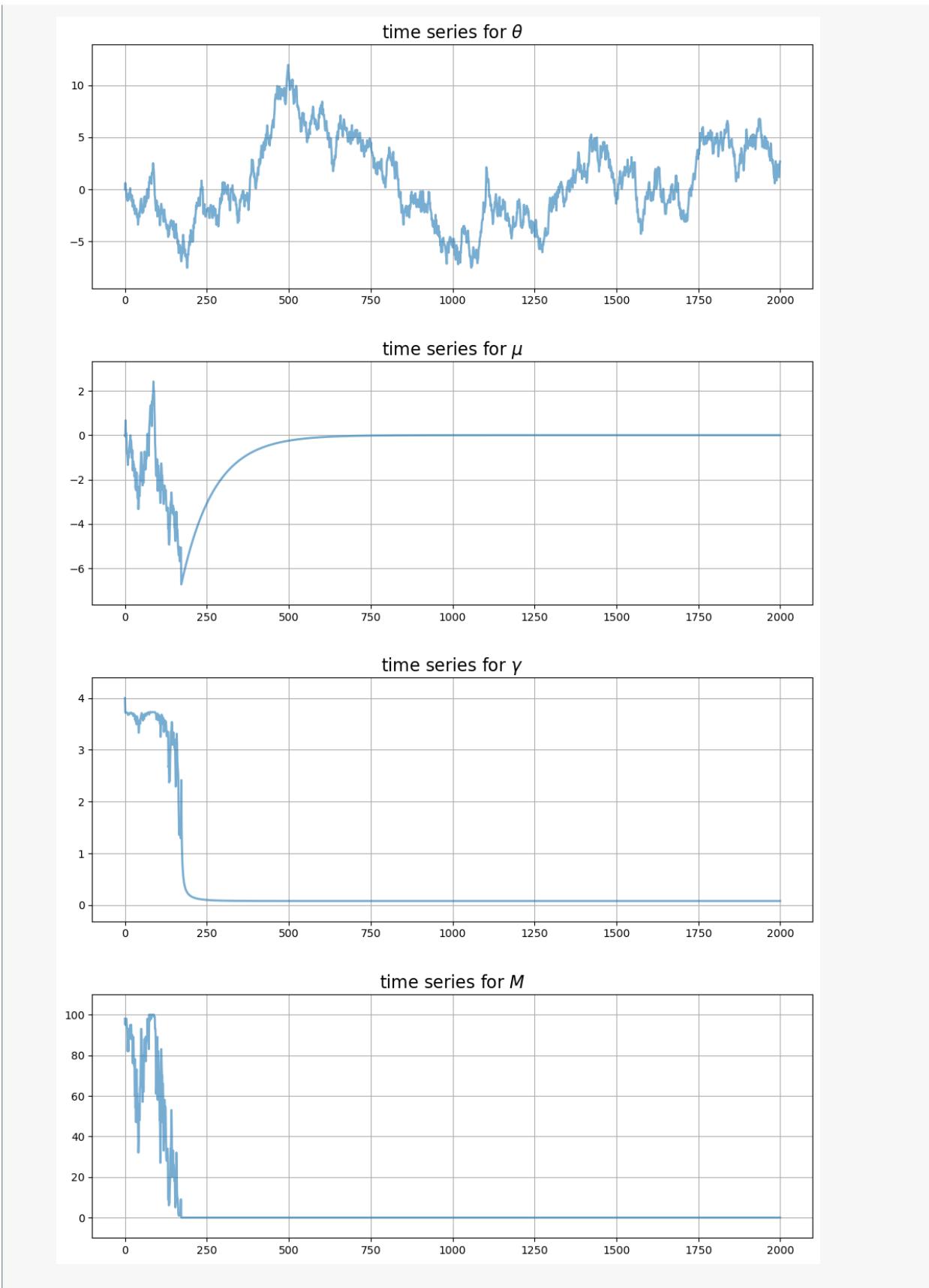
Now let's plot the whole thing together

```
fig, axes = plt.subplots(4, 1, figsize=(12, 20))
# Add some spacing
fig.subplots_adjust(hspace=0.3)

series = (theta_vec, mu_vec, gamma_vec, M_vec)
names = r'$\theta$', r'$\mu$', r'$\gamma$', r'$M$'

for ax, vals, name in zip(axes, series, names):
    # Determine suitable y limits
    s_max, s_min = max(vals), min(vals)
    s_range = s_max - s_min
    y_max = s_max + s_range * 0.1
    y_min = s_min - s_range * 0.1
    ax.set_ylim(y_min, y_max)
    # Plot series
    ax.plot(range(sim_length), vals, alpha=0.6, lw=2)
    ax.set_title(f"time series for {name}", fontsize=16)
    ax.grid()

plt.show()
```



If you run the code above you'll get different plots, of course.

Try experimenting with different parameters to see the effects on the time series.

(It would also be interesting to experiment with non-Gaussian distributions for the shocks, but this is a big exercise since it takes us outside the world of the standard Kalman filter)

---

CHAPTER  
**SEVENTYEIGHT**

---

## THE AIYAGARI MODEL

### Contents

- *The Aiyagari Model*
  - *Overview*
  - *The Economy*
  - *Implementation*
  - *Exercises*

In addition to what's included in base Anaconda, we need to install JAX

```
!pip install quantecon jax
```

### 78.1 Overview

In this lecture, we describe the structure of a class of models that build on work by Truman Bewley [Bewley, 1977].

We begin by discussing an example of a Bewley model due to Rao Aiyagari [Aiyagari, 1994].

The model features

- heterogeneous agents
- a single exogenous vehicle for borrowing and lending
- limits on amounts individual agents may borrow

The Aiyagari model has been used to investigate many topics, including

- precautionary savings and the effect of liquidity constraints [Aiyagari, 1994]
- risk sharing and asset pricing [Heaton and Lucas, 1996]
- the shape of the wealth distribution [Benhabib *et al.*, 2015]
- etc., etc., etc.

### 78.1.1 Preliminaries

We use the following imports:

```
import quantecon as qe
import matplotlib.pyplot as plt
import jax
import jax.numpy as jnp
from typing import NamedTuple
from scipy.optimize import bisect
```

We will use 64-bit floats with JAX in order to increase precision.

```
jax.config.update("jax_enable_x64", True)
```

We will use the following function to compute stationary distributions of stochastic matrices (for a reference to the algorithm, see p. 88 of [Economic Dynamics](#)).

```
@jax.jit
def compute_stationary(P):
    n = P.shape[0]
    I = jnp.identity(n)
    O = jnp.ones((n, n))
    A = I - jnp.transpose(P) + O
    return jnp.linalg.solve(A, jnp.ones(n))
```

### 78.1.2 References

The primary reference for this lecture is [\[Aiyagari, 1994\]](#).

A textbook treatment is available in chapter 18 of [\[Ljungqvist and Sargent, 2018\]](#).

A continuous time version of the model by SeHyoun Ahn and Benjamin Moll can be found [here](#).

## 78.2 The Economy

### 78.2.1 Households

Infinitely lived households / consumers face idiosyncratic income shocks.

A unit interval of *ex-ante* identical households face a common borrowing constraint.

The savings problem faced by a typical household is

$$\max \mathbb{E} \sum_{t=0}^{\infty} \beta^t u(c_t)$$

subject to

$$a_{t+1} + c_t \leq w z_t + (1+r)a_t \quad c_t \geq 0, \quad \text{and} \quad a_t \geq -B$$

where

- $c_t$  is current consumption
- $a_t$  is assets

- $z_t$  is an exogenous component of labor income capturing stochastic unemployment risk, etc.
- $w$  is a wage rate
- $r$  is a net interest rate
- $B$  is the maximum amount that the agent is allowed to borrow

The exogenous process  $\{z_t\}$  follows a finite state Markov chain with given stochastic matrix  $P$ .

The wage and interest rate are fixed over time.

In this simple version of the model, households supply labor inelastically because they do not value leisure.

## 78.2.2 Firms

Firms produce output by hiring capital and labor.

Firms act competitively and face constant returns to scale.

Since returns to scale are constant, the number of firms does not matter.

Hence we can consider a single (but nonetheless competitive) representative firm.

The firm's output is

$$Y = AK^\alpha N^{1-\alpha}$$

where

- $A$  and  $\alpha$  are parameters with  $A > 0$  and  $\alpha \in (0, 1)$
- $K$  is aggregate capital
- $N$  is total labor supply (which is constant in this simple version of the model)

The firm's problem is

$$\max_{K, N} \{AK^\alpha N^{1-\alpha} - (r + \delta)K - wN\}$$

The parameter  $\delta$  is the depreciation rate.

These parameters are stored in the following namedtuple:

```
class Firm(NamedTuple):
    A: float = 1.0      # Total factor productivity
    N: float = 1.0      # Total labor supply
    a: float = 0.33     # Capital share
    delta: float = 0.05 # Depreciation rate
```

From the first-order condition with respect to capital, the firm's inverse demand for capital is

$$r = A\alpha \left(\frac{N}{K}\right)^{1-\alpha} - \delta \tag{78.1}$$

```
def r_given_k(K, firm):
    """
    Inverse demand curve for capital. The interest rate associated with a
    given demand for capital K.
    """
    A, N, a, delta = firm
    return A * a * (N / K)**(1 - a) - delta
```

Using this expression and the firm's first-order condition for labor, we can pin down the equilibrium wage rate as a function of  $r$  as

$$w(r) = A(1 - \alpha)(A\alpha/(r + \delta))^{\alpha/(1-\alpha)} \quad (78.2)$$

```
def r_to_w(r, firm):
    """
    Equilibrium wages associated with a given interest rate r.
    """
    A, N, alpha, delta = firm
    return A * (1 - alpha) * (A * alpha / (r + delta)) ** (alpha / (1 - alpha))
```

### 78.2.3 Equilibrium

We construct a **stationary rational expectations equilibrium (SREE)**.

In such an equilibrium

- prices induce behavior that generates aggregate quantities consistent with the prices
- aggregate quantities and prices are constant over time

In more detail, an SREE lists a set of prices, savings and production policies such that

- households want to choose the specified savings policies taking the prices as given
- firms maximize profits taking the same prices as given
- the resulting aggregate quantities are consistent with the prices; in particular, the demand for capital equals the supply
- aggregate quantities (defined as cross-sectional averages) are constant

## 78.3 Implementation

Let's look at how we might compute such an equilibrium in practice.

Below we provide code to solve the household problem, taking  $r$  and  $w$  as fixed.

### 78.3.1 Primitives and operators

We will solve the household problem using value function iteration.

First we set up a `NamedTuple` to store the parameters that define a household asset accumulation problem, as well as the grids used to solve it

```
class Household(NamedTuple):
    beta: float           # Discount factor
    a_grid: jnp.ndarray   # Asset grid
    z_grid: jnp.ndarray   # Exogenous states
    Pi: jnp.ndarray       # Transition matrix

    def create_household(beta=0.96,                      # Discount factor
                         Pi=[[0.9, 0.1], [0.1, 0.9]], # Markov chain
                         z_grid=[0.1, 1.0],            # Exogenous states
```

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```

        a_min=1e-10, a_max=12.5,      # Asset grid
        a_size=100):
"""
Create a Household namedtuple with custom grids.
"""
a_grid = jnp.linspace(a_min, a_max, a_size)
z_grid, Π = map(jnp.array, (z_grid, Π))
return Household(β=β, a_grid=a_grid, z_grid=z_grid, Π=Π)

```

For now we assume that  $u(c) = \log(c)$

```
u = jnp.log
```

Here's a namedtuple that stores the wage rate and interest rate with default values

```

class Prices(NamedTuple):
    r: float = 0.01  # Interest rate
    w: float = 1.0   # Wages

```

Now we set up a vectorized version of the right-hand side of the Bellman equation (before maximization), which is a 3D array representing

$$B(a, z, a') = u(wz + (1 + r)a - a') + \beta \sum_{z'} v(a', z') \Pi(z, z')$$

for all  $(a, z, a')$ .

```

def B(v, household, prices):
    # Unpack
    β, a_grid, z_grid, Π = household
    a_size, z_size = len(a_grid), len(z_grid)
    r, w = prices

    # Compute current consumption as array c[i, j, ip]
    a = jnp.reshape(a_grid, (a_size, 1, 1))      # a[i]    -> a[i, j, ip]
    z = jnp.reshape(z_grid, (1, z_size, 1))      # z[j]    -> z[i, j, ip]
    ap = jnp.reshape(a_grid, (1, 1, a_size))      # ap[ip] -> ap[i, j, ip]
    c = w * z + (1 + r) * a - ap

    # Calculate continuation rewards at all combinations of (a, z, ap)
    v = jnp.reshape(v, (1, 1, a_size, z_size)) # v[ip, jp] -> v[i, j, ip, jp]
    Π = jnp.reshape(Π, (1, z_size, 1, z_size)) # Π[j, jp] -> Π[i, j, ip, jp]
    EV = jnp.sum(v * Π, axis=-1)                # sum over last index jp

    # Compute the right-hand side of the Bellman equation
    return jnp.where(c > 0, u(c) + β * EV, -jnp.inf)

```

The next function computes greedy policies

```

def get_greedy(v, household, prices):
    """
    Computes a v-greedy policy σ, returned as a set of indices. If
    σ[i, j] equals ip, then a_grid[ip] is the maximizer at i, j.
    """
    # argmax over ap
    return jnp.argmax(B(v, household, prices), axis=-1)

```

We define the Bellman operator  $T$ , which takes a value function  $v$  and returns  $Tv$  as given in the Bellman equation

```
def T(v, household, prices):
    """
    The Bellman operator. Takes a value function v and returns Tv.
    """
    return jnp.max(B(v, household, prices), axis=-1)
```

Here's value function iteration, which repeatedly applies the Bellman operator until convergence

```
@jax.jit
def value_function_iteration(household, prices, tol=1e-4, max_iter=10_000):
    """
    Implements value function iteration using a compiled JAX loop.
    """
    β, a_grid, z_grid, Π = household
    a_size, z_size = len(a_grid), len(z_grid)

    def condition_function(loop_state):
        i, v, error = loop_state
        return jnp.logical_and(error > tol, i < max_iter)

    def update(loop_state):
        i, v, error = loop_state
        v_new = T(v, household, prices)
        error = jnp.max(jnp.abs(v_new - v))
        return i + 1, v_new, error

    # Initial loop state
    v_init = jnp.zeros((a_size, z_size))
    loop_state_init = (0, v_init, tol + 1)

    # Run the fixed point iteration
    i, v, error = jax.lax.while_loop(condition_function, update, loop_state_init)

    return get_greedy(v, household, prices)
```

As a first example of what we can do, let's compute and plot an optimal accumulation policy at fixed prices

```
# Create an instance of Household
household = create_household()
prices = Prices()

r, w = prices
print(f"Interest rate: {r}, Wage: {w}")
```

Interest rate: 0.01, Wage: 1.0

```
W1124 03:39:25.531955      2009 cuda_executor.cc:1802] GPU interconnect information
 ↳not available: INTERNAL: NVML doesn't support extracting fabric info or NVLink
 ↳is not used by the device.
W1124 03:39:25.535426      1941 cuda_executor.cc:1802] GPU interconnect information
 ↳not available: INTERNAL: NVML doesn't support extracting fabric info or NVLink
 ↳is not used by the device.
```

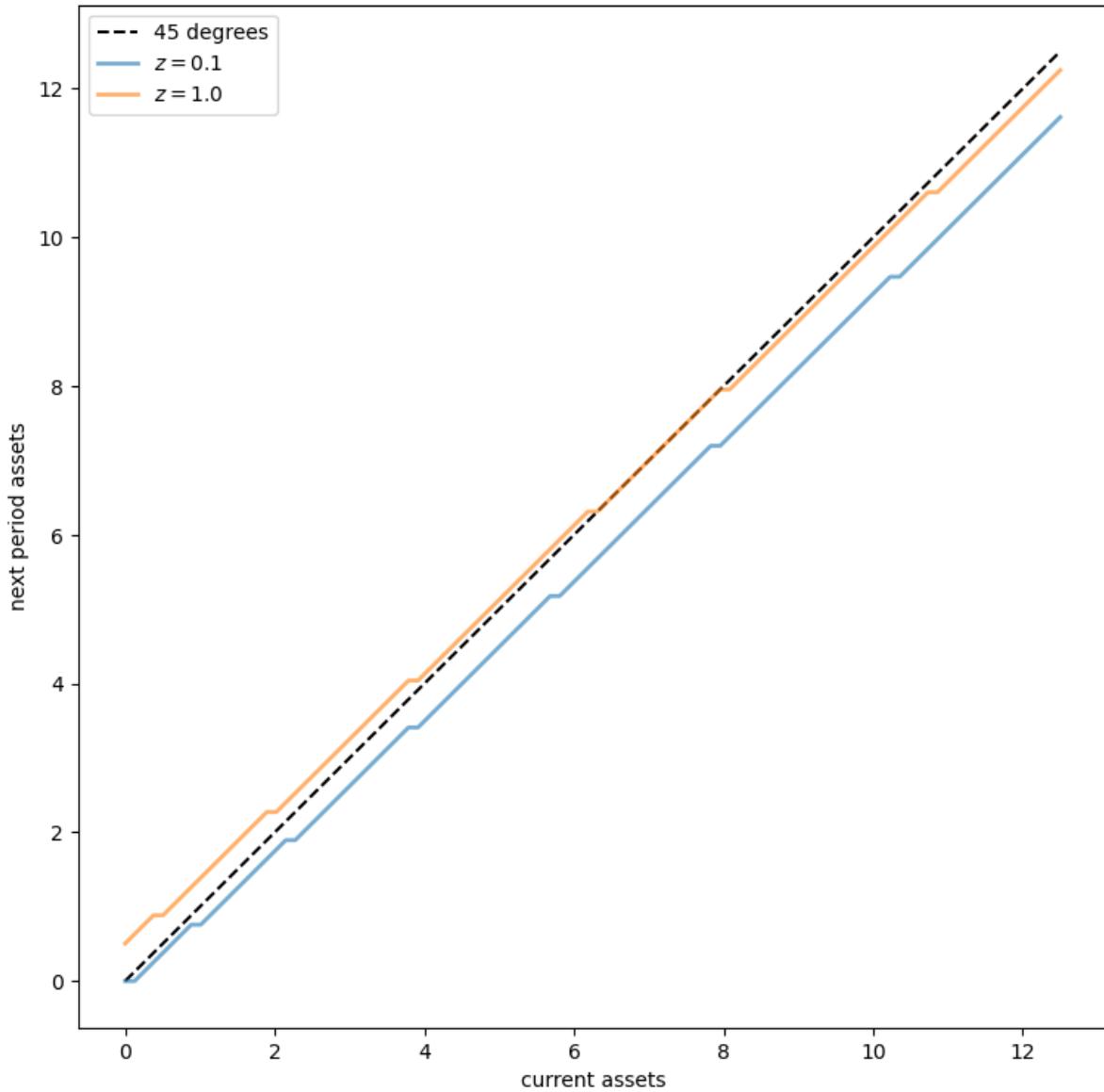
```
with qe.Timer():
    σ_star = value_function_iteration(household, prices).block_until_ready()
```

```
0.49 seconds elapsed
```

The next plot shows asset accumulation policies at different values of the exogenous state

```
 $\beta, a_{\text{grid}}, z_{\text{grid}}, \Pi = \text{household}$ 

 $\text{fig}, \text{ax} = \text{plt.subplots}(\text{figsize}=(9, 9))$ 
 $\text{ax.plot}(a_{\text{grid}}, a_{\text{grid}}, \text{'k--'}, \text{label}=\text{"45 degrees"})$ 
 $\text{for } j, z \text{ in enumerate}(z_{\text{grid}}):$ 
     $lb = f'z = {z:.2f}'$ 
     $\text{policy\_vals} = a_{\text{grid}}[\sigma_{\text{star}}[:, j]]$ 
     $\text{ax.plot}(a_{\text{grid}}, \text{policy\_vals}, \text{lw=2, alpha=0.6}, \text{label}=lb)$ 
     $\text{ax.set_xlabel('current assets')}$ 
     $\text{ax.set_ylabel('next period assets')}$ 
 $\text{ax.legend}(\text{loc}=\text{'upper left'})$ 
 $\text{plt.show()}$ 
```



The plot shows asset accumulation policies at different values of the exogenous state.

### 78.3.2 Capital supply

To start thinking about equilibrium, we need to know how much capital households supply at a given interest rate  $r$ .

This quantity can be calculated by taking the stationary distribution of assets under the optimal policy and computing the mean.

The next function computes the stationary distribution for a given policy  $\sigma$  via the following steps:

- Compute the stationary distribution  $\psi = (\psi(a, z))$  of  $P_\sigma$ , which defines the Markov chain of the state  $(a_t, z_t)$  under policy  $\sigma$ .
- Sum out  $z_t$  to get the marginal distribution for  $a_t$ .

```
@jax.jit
def compute_asset_stationary(σ, household):
    # Unpack
    β, a_grid, z_grid, Π = household
    a_size, z_size = len(a_grid), len(z_grid)

    # Construct P_σ as an array of the form P_σ[i, j, ip, jp]
    ap_idx = jnp.arange(a_size)
    ap_idx = jnp.reshape(ap_idx, (1, 1, a_size, 1))
    σ = jnp.reshape(σ, (a_size, z_size, 1, 1))
    A = jnp.where(σ == ap_idx, 1, 0)
    Π = jnp.reshape(Π, (1, z_size, 1, z_size))
    P_σ = A * Π

    # Reshape P_σ into a matrix
    n = a_size * z_size
    P_σ = jnp.reshape(P_σ, (n, n))

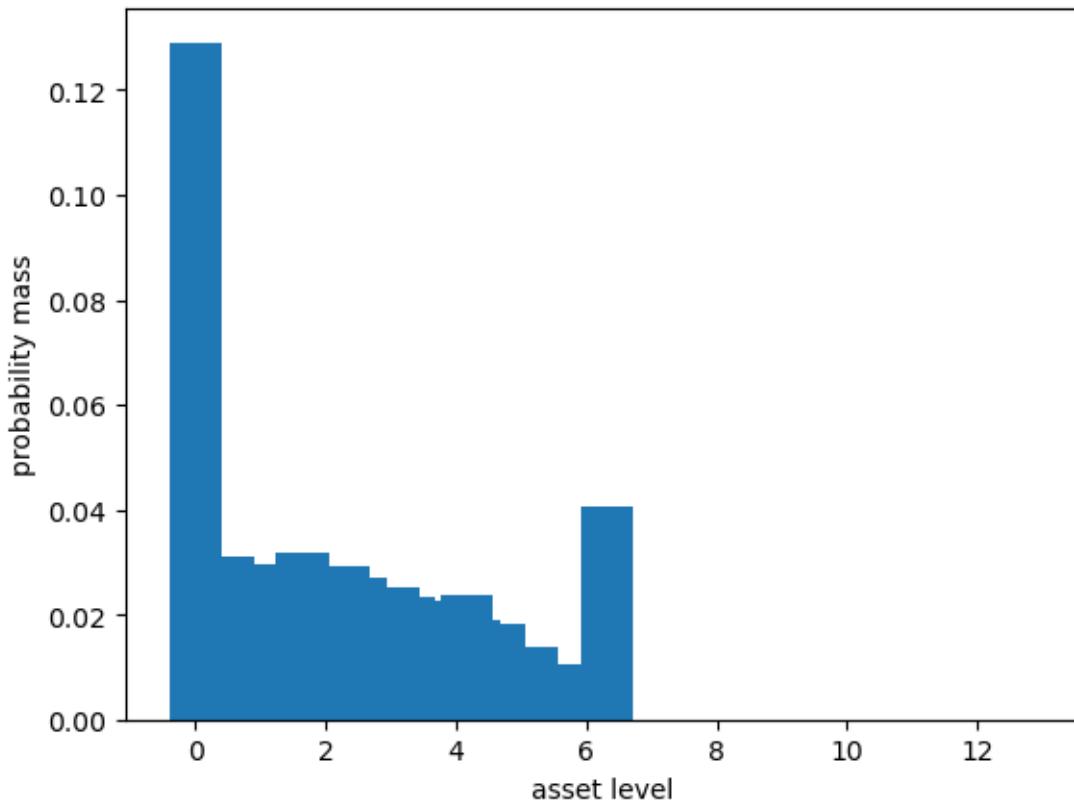
    # Get stationary distribution and reshape back onto [i, j] grid
    ψ = compute_stationary(P_σ)
    ψ = jnp.reshape(ψ, (a_size, z_size))

    # Sum along the rows to get the marginal distribution of assets
    ψ_a = jnp.sum(ψ, axis=1)
    return ψ_a
```

Let's give this a test run.

```
ψ_a = compute_asset_stationary(σ_star, household)

fig, ax = plt.subplots()
ax.bar(household.a_grid, ψ_a)
ax.set_xlabel("asset level")
ax.set_ylabel("probability mass")
plt.show()
```



The distribution should sum to one:

```
ψ_a.sum()
```

```
Array(1., dtype=float64)
```

The next function computes aggregate capital supply by households under policy  $\sigma$ , given wages and interest rates

```
def capital_supply(σ, household):
    """
    Induced level of capital stock under the policy, taking r and w as given.
    """
    β, a_grid, z_grid, Π = household
    ψ_a = compute_asset_stationary(σ, household)
    return float(jnp.sum(ψ_a * a_grid))
```

### 78.3.3 Equilibrium

We compute a SREE as follows:

1. Set  $n = 0$  and start with an initial guess  $K_0$  for aggregate capital.
2. Determine prices  $r, w$  from the firm decision problem, given  $K_n$ .
3. Compute the optimal savings policy of households given these prices.
4. Compute aggregate capital  $K_{n+1}$  as the mean of steady-state capital given this savings policy.
5. If  $K_{n+1} \approx K_n$ , stop; otherwise, go to step 2.

We can write the sequence of operations in steps 2-4 as

$$K_{n+1} = G(K_n)$$

If  $K_{n+1}$  agrees with  $K_n$  then we have a SREE.

In other words, our problem is to find the fixed point of the one-dimensional map  $G$ .

Here's  $G$  expressed as a Python function

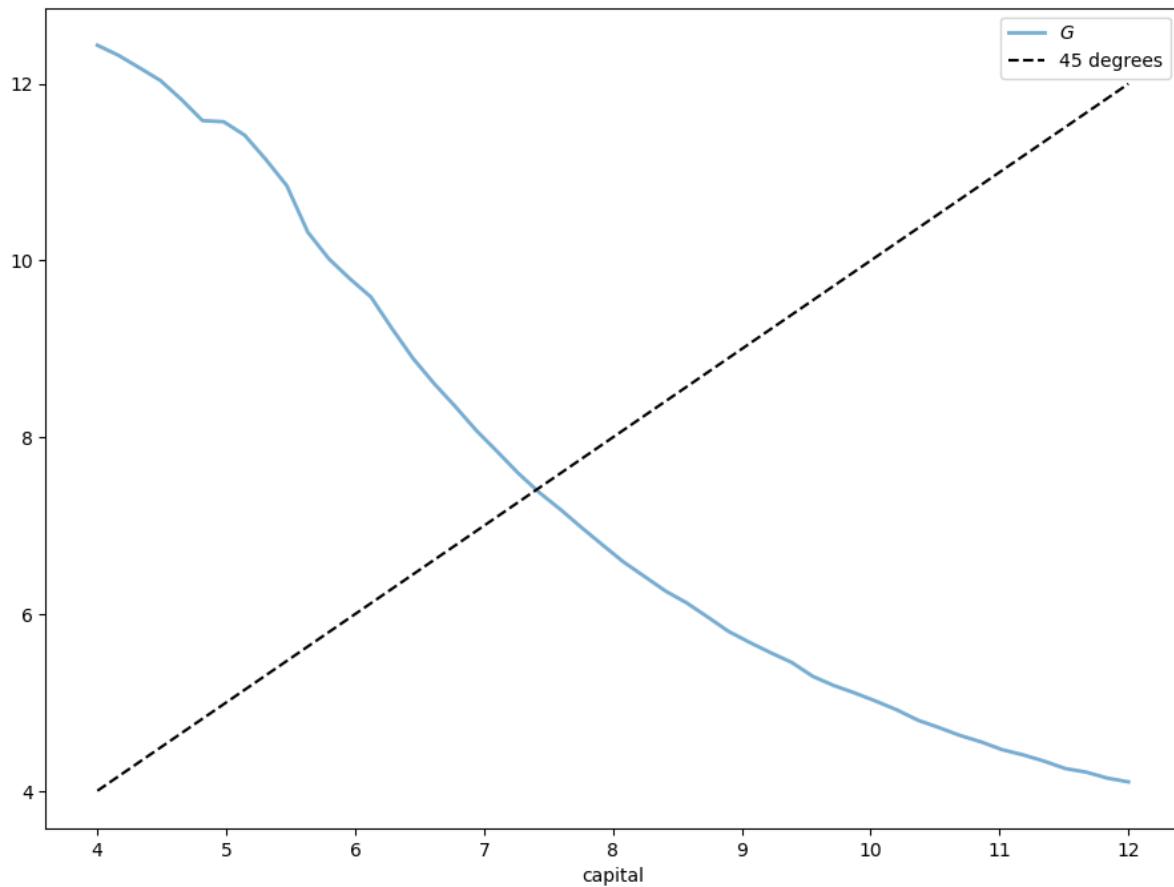
```
def G(K, firm, household):
    # Get prices r, w associated with K
    r = r_given_k(K, firm)
    w = r_to_w(r, firm)

    # Generate a household object with these prices, compute
    # aggregate capital.
    prices = Prices(r=r, w=w)
    sigma_star = value_function_iteration(household, prices)
    return capital_supply(sigma_star, household)
```

Let's inspect visually as a first pass

```
num_points = 50
firm = Firm()
household = create_household()
k_vals = jnp.linspace(4, 12, num_points)
out = [G(k, firm, household) for k in k_vals]

fig, ax = plt.subplots(figsize=(11, 8))
ax.plot(k_vals, out, lw=2, alpha=0.6, label='$G$')
ax.plot(k_vals, k_vals, 'k--', label="45 degrees")
ax.set_xlabel('capital')
ax.legend()
plt.show()
```



Now let's compute the equilibrium.

Looking at the figure above, we see that a simple iteration scheme  $K_{n+1} = G(K_n)$  will cycle from high to low values, leading to slow convergence.

As a result, we use a damped iteration scheme of the form

$$K_{n+1} = \alpha K_n + (1 - \alpha)G(K_n)$$

```
def compute_equilibrium(firm, household,
                      K0=6, a=0.99, max_iter=1_000, tol=1e-4,
                      print_skip=10, verbose=False):
    n = 0
    K = K0
    error = tol + 1
    while error > tol and n < max_iter:
        new_K = a * K + (1 - a) * G(K, firm, household)
        error = abs(new_K - K)
        K = new_K
        n += 1
        if verbose and n % print_skip == 0:
            print(f"At iteration {n} with error {error}")
    return K, n
```

```
firm = Firm()
household = create_household()
```

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```
print("\nComputing equilibrium capital stock")
with qe.Timer():
    K_star, n = compute_equilibrium(firm, household, K0=6.0)
print(f"Computed equilibrium {K_star:.5} in {n} iterations")
```

```
Computing equilibrium capital stock
2.24 seconds elapsed
Computed equilibrium 7.4095 in 259 iterations
```

This convergence is not very fast, given how quickly we can solve the household problem.

You can try varying  $\alpha$ , but usually this parameter is hard to set a priori.

In the exercises below you will be asked to use bisection instead, which generally performs better.

### 78.3.4 Supply and demand curves

We can visualize the equilibrium using supply and demand curves.

The following code draws the aggregate supply and demand curves.

The intersection gives the equilibrium interest rate and capital

```
def prices_to_capital_stock(household, r, firm):
    """
    Map prices to the induced level of capital stock.
    """
    w = r_to_w(r, firm)
    prices = Prices(r=r, w=w)

    # Compute the optimal policy
    sigma_star = value_function_iteration(household, prices)

    # Compute capital supply
    return capital_supply(sigma_star, household)

# Create a grid of r values to compute demand and supply of capital
num_points = 20
r_vals = jnp.linspace(0.005, 0.04, num_points)

# Compute supply of capital
k_vals = []
for r in r_vals:
    k_vals.append(prices_to_capital_stock(household, r, firm))

# Plot against demand for capital by firms
fig, ax = plt.subplots(figsize=(11, 8))
ax.plot(k_vals, r_vals, lw=2, alpha=0.6,
        label='supply of capital')
ax.plot(k_vals, r_given_k(
    jnp.array(k_vals), firm), lw=2, alpha=0.6,
        label='demand for capital')

# Add marker at equilibrium
r_star = r_given_k(K_star, firm)
ax.plot(K_star, r_star, 'o', markersize=10, label='equilibrium')
```

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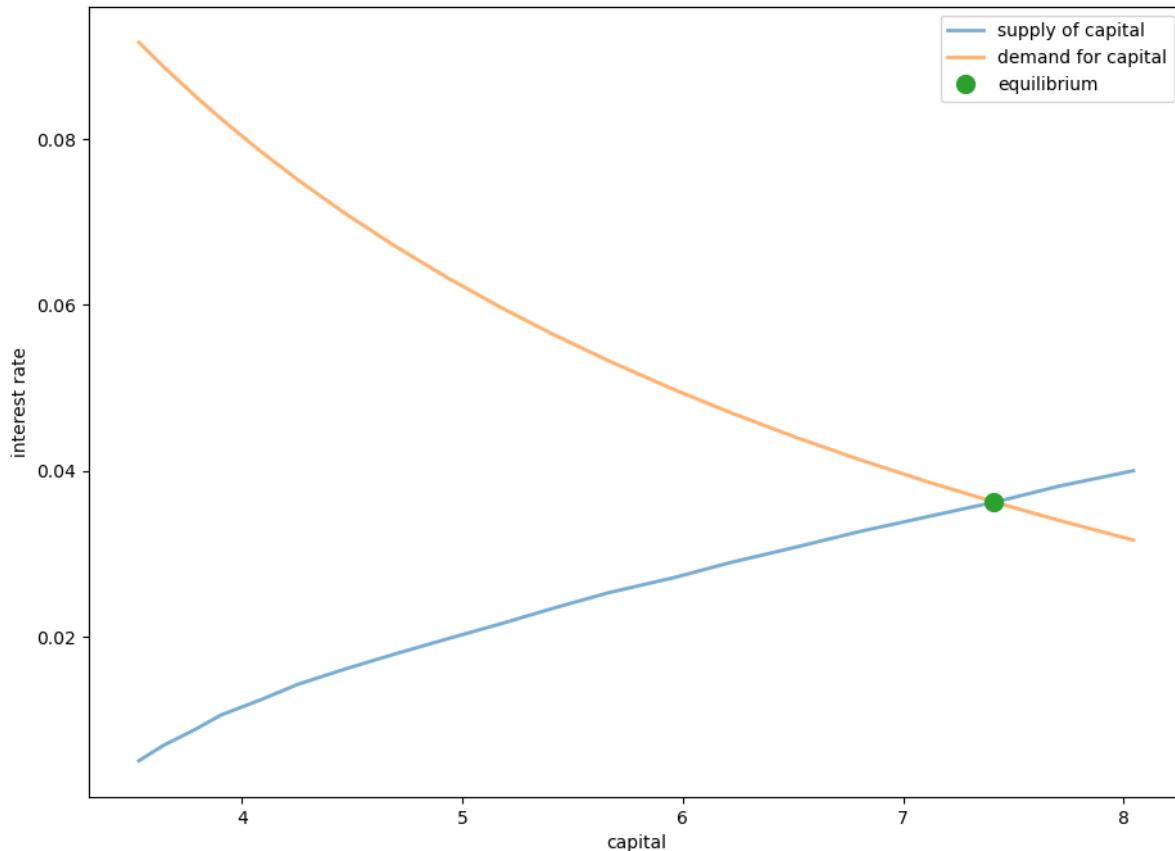
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```

ax.set_xlabel('capital')
ax.set_ylabel('interest rate')
ax.legend(loc='upper right')

plt.show()

```



## 78.4 Exercises

### Exercise 78.4.1

Write a new version of `compute_equilibrium` that uses `bisect` from `scipy.optimize` instead of damped iteration.

See if you can make it faster than the previous version.

In `bisect`,

- you should set `xtol=1e-4` to have the same error tolerance as the previous version.
- for the lower and upper bounds of the bisection routine try `a = 1.0` and `b = 20.0`.

### ➊ Solution

We use bisection to find the zero of the function  $h(k) = k - G(k)$

```
def compute_equilibrium_bisect(firm, household, a=1.0, b=20.0):
    K = bisect(lambda k: k - G(k, firm, household), a, b, xtol=1e-4)
    return K

firm = Firm()
household = create_household()
print("\nComputing equilibrium capital stock using bisection")
with qe.Timer():
    K_star = compute_equilibrium_bisect(firm, household)
print(f"Computed equilibrium capital stock {K_star:.5f}")
```

```
Computing equilibrium capital stock using bisection
0.17 seconds elapsed
Computed equilibrium capital stock 7.4178
```

The bisection method is faster than the damped iteration scheme.

### ➊ Exercise 78.4.2

Show how equilibrium capital stock changes with  $\beta$ .

Use the following values of  $\beta$  and plot the relationship you find.

```
β_vals = jnp.linspace(0.94, 0.98, 20)
```

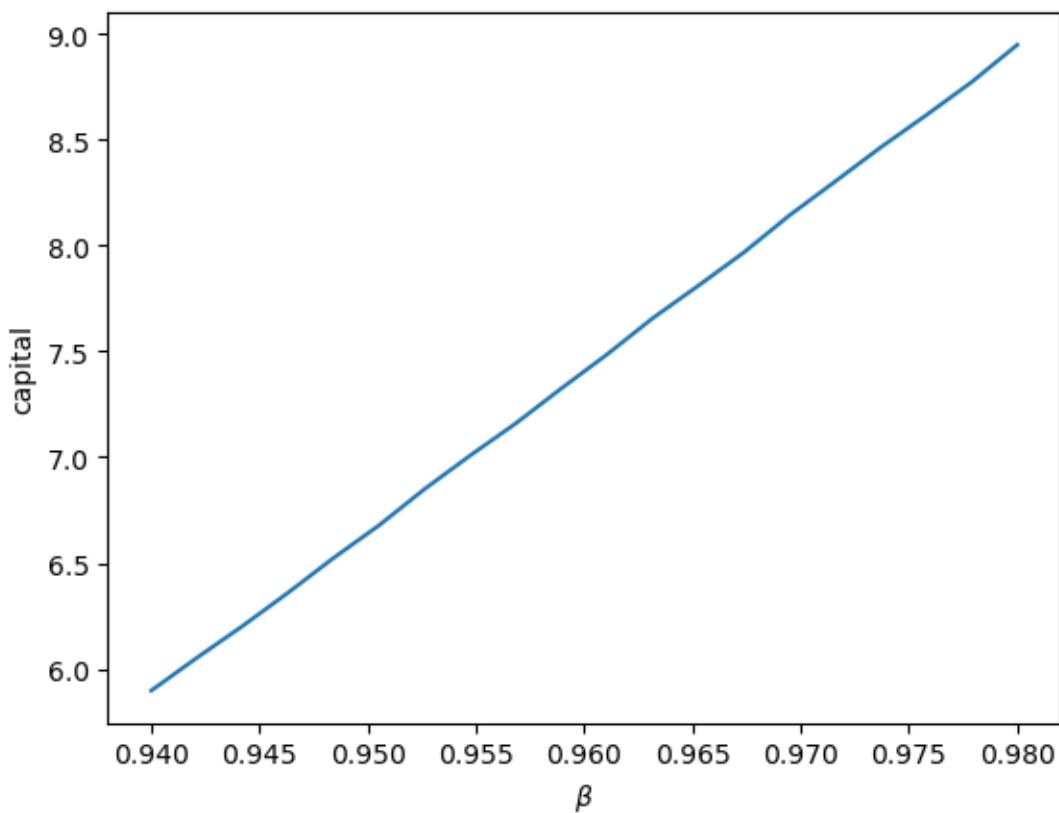
### ➊ Solution

```
K_vals = []
K = 6.0 # initial guess

for β in β_vals:
    household = create_household(β=β)
    K = compute_equilibrium_bisect(firm, household, 0.5 * K, 1.5 * K)
    print(f"Computed equilibrium {K:.4f} at β = {β}")
    K_vals.append(K)

fig, ax = plt.subplots()
ax.plot(β_vals, K_vals, ms=2)
ax.set_xlabel(r'$\beta$')
ax.set_ylabel('capital')
plt.show()
```

```
Computed equilibrium 5.897 at β = 0.94
Computed equilibrium 6.052 at β = 0.9421052631578948
Computed equilibrium 6.202 at β = 0.9442105263157894
Computed equilibrium 6.36 at β = 0.9463157894736841
Computed equilibrium 6.524 at β = 0.9484210526315789
Computed equilibrium 6.679 at β = 0.9505263157894737
Computed equilibrium 6.85 at β = 0.9526315789473683
Computed equilibrium 7.008 at β = 0.9547368421052631
Computed equilibrium 7.16 at β = 0.9568421052631579
Computed equilibrium 7.325 at β = 0.9589473684210527
Computed equilibrium 7.486 at β = 0.9610526315789474
Computed equilibrium 7.657 at β = 0.963157894736842
Computed equilibrium 7.81 at β = 0.9652631578947368
Computed equilibrium 7.967 at β = 0.9673684210526317
Computed equilibrium 8.142 at β = 0.9694736842105263
Computed equilibrium 8.302 at β = 0.971578947368421
Computed equilibrium 8.463 at β = 0.9736842105263158
Computed equilibrium 8.616 at β = 0.9757894736842105
Computed equilibrium 8.773 at β = 0.9778947368421053
Computed equilibrium 8.948 at β = 0.98
```



### Exercise 78.4.3

In this lecture, we used value function iteration to solve the household problem.

An alternative is Howard policy iteration (HPI), which is discussed in detail in [Dynamic Programming](#).

HPI can be faster than VFI for some problems because it uses fewer but more computationally intensive iterations.

Your task is to implement Howard policy iteration and compare the results with value function iteration.

### Key concepts you'll need:

Howard policy iteration requires computing the value  $v_\sigma$  of a policy  $\sigma$ , defined as:

$$v_\sigma = (I - \beta P_\sigma)^{-1} r_\sigma$$

where  $r_\sigma$  is the reward vector under policy  $\sigma$ , and  $P_\sigma$  is the transition matrix induced by  $\sigma$ .

To solve this, you'll need to:

1. Compute current rewards  $r_\sigma(a, z) = u((1 + r)a + wz - \sigma(a, z))$
2. Set up the linear operator  $R_\sigma$  where  $(R_\sigma v)(a, z) = v(a, z) - \beta \sum_{z'} v(\sigma(a, z), z') \Pi(z, z')$
3. Solve  $v_\sigma = R_\sigma^{-1} r_\sigma$  using `jax.scipy.sparse.linalg.bicgstab`

You can use the `get_greedy` function that's already defined in this lecture.

Implement the following Howard policy iteration routine:

```
def howard_policy_iteration(household, prices,
                           tol=1e-4, max_iter=10_000, verbose=False):
    """
    Howard policy iteration routine.

    # Your code here
    pass
```

Once implemented, compute the equilibrium capital stock using HPI and verify that it produces approximately the same result as VFI at the default parameter values.

### Solution

First, we need to implement the helper functions for Howard policy iteration.

The following function computes the array  $r_\sigma$  which gives current rewards given policy  $\sigma$ :

```
def compute_r_sigma(sigma, household, prices):
    """
    Compute current rewards at each i, j under policy sigma. In particular,
    r_sigma[i, j] = u((1 + r)a[i] + wz[j] - a'[ip])

    when ip = sigma[i, j].
    """

    # Unpack
    beta, a_grid, z_grid, Pi = household
    a_size, z_size = len(a_grid), len(z_grid)
    r, w = prices

    # Compute r_sigma[i, j]
    a = jnp.reshape(a_grid, (a_size, 1))
    z = jnp.reshape(z_grid, (1, z_size))
    ap = a_grid[sigma]
    c = (1 + r) * a + w * z - ap
    r_sigma = u(c)

    return r_sigma
```

The linear operator  $R_\sigma$  is defined as:

```
def R_σ(v, σ, household):
    # Unpack
    β, a_grid, z_grid, Π = household
    a_size, z_size = len(a_grid), len(z_grid)

    # Set up the array v[σ[i, j], jp]
    zp_idx = jnp.arange(z_size)
    zp_idx = jnp.reshape(zp_idx, (1, 1, z_size))
    σ = jnp.reshape(σ, (a_size, z_size, 1))
    V = v[σ, zp_idx]

    # Expand Π[j, jp] to Π[i, j, jp]
    Π = jnp.reshape(Π, (1, z_size, z_size))

    # Compute and return v[i, j] - β Σ_jp v[σ[i, j], jp] * Π[j, jp]
    return v - β * jnp.sum(V * Π, axis=-1)
```

The next function computes the lifetime value of a given policy:

```
def get_value(σ, household, prices):
    """
    Get the lifetime value of policy σ by computing

        v_σ = R_σ^{-1} r_σ

    r_σ = compute_r_σ(σ, household, prices)

    # Reduce R_σ to a function in v
    _R_σ = lambda v: R_σ(v, σ, household)

    # Compute v_σ = R_σ^{-1} r_σ using an iterative routine.
    return jax.scipy.sparse.linalg.bicgstab(_R_σ, r_σ)[0]
```

Now we can implement Howard policy iteration:

```
@jax.jit
def howard_policy_iteration(household, prices, tol=1e-4, max_iter=10_000):
    """
    Howard policy iteration routine using a compiled JAX loop.
    """
    β, a_grid, z_grid, Π = household
    a_size, z_size = len(a_grid), len(z_grid)

    def condition_function(loop_state):
        i, σ, v_σ, error = loop_state
        return jnp.logical_and(error > tol, i < max_iter)

    def update(loop_state):
        i, σ, v_σ, error = loop_state
        σ_new = get_greedy(v_σ, household, prices)
        v_σ_new = get_value(σ_new, household, prices)
        error = jnp.max(jnp.abs(v_σ_new - v_σ))
        return i + 1, σ_new, v_σ_new, error

    # Initial loop state
    σ_init = jnp.zeros((a_size, z_size), dtype=int)
    v_σ_init = get_value(σ_init, household, prices)
    loop_state_init = (0, σ_init, v_σ_init, tol + 1)
```

```

# Run the fixed point iteration
i, σ, v_σ, error = jax.lax.while_loop(condition_function, update, loop_state_
←init)

return σ

```

Now let's create a modified version of the G function that uses HPI:

```

def G_hpi(K, firm, household):
    # Get prices r, w associated with K
    r = r_given_k(K, firm)
    w = r_to_w(r, firm)

    # Generate prices and compute aggregate capital using HPI.
    prices = Prices(r=r, w=w)
    σ_star = howard_policy_iteration(household, prices)
    return capital_supply(σ_star, household)

```

And compute the equilibrium using HPI:

```

def compute_equilibrium_bisect_hpi(firm, household, a=1.0, b=20.0):
    K = bisect(lambda k: k - G_hpi(k, firm, household), a, b, xtol=1e-4)
    return K

firm = Firm()
household = create_household()
print("\nComputing equilibrium capital stock using HPI")
with qe.Timer():
    K_star_hpi = compute_equilibrium_bisect_hpi(firm, household)
    print(f"Computed equilibrium capital stock with HPI: {K_star_hpi:.5}")
    print(f"Previous equilibrium capital stock with VFI: {K_star:.5}")
    print(f"Difference: {abs(K_star_hpi - K_star):.6}")

```

```

Computing equilibrium capital stock using HPI
1.49 seconds elapsed
Computed equilibrium capital stock with HPI: 7.4172
Previous equilibrium capital stock with VFI: 7.4178
Difference: 0.000579834

```

The results show that both methods produce approximately the same equilibrium, confirming that HPI is a valid alternative to VFI.

## A LONG-LIVED, HETEROGENEOUS AGENT, OVERLAPPING GENERATIONS MODEL

In addition to what's in Anaconda, this lecture will need the following library

```
!pip install jax
```

### 79.1 Overview

This lecture describes an overlapping generations model with these features:

- A competitive equilibrium with incomplete markets determines prices and quantities
- Agents live many periods as in [Auerbach and Kotlikoff, 1987]
- Agents receive idiosyncratic labor productivity shocks that cannot be fully insured as in [Aiyagari, 1994]
- Government fiscal policy instruments include tax rates, debt, and transfers as in chapter 2 of [Auerbach and Kotlikoff, 1987] and *Transitions in an Overlapping Generations Model*
- Among other equilibrium objects, a competitive equilibrium determines a sequence of cross-section densities of heterogeneous agents' consumptions, labor incomes, and savings

We use the model to study:

- How fiscal policies affect different generations
- How market incompleteness promotes precautionary savings
- How life-cycle savings and buffer-stock savings motives interact
- How fiscal policies redistribute resources across and within generations

As prerequisites for this lecture, we recommend two quantecon lectures:

1. Discrete State Dynamic Programming
2. *Transitions in an Overlapping Generations Model*

as well as the optional reading *The Aiyagari Model*

As usual, let's start by importing some Python modules

```
from collections import namedtuple
import numpy as np
import matplotlib.pyplot as plt
import jax.numpy as jnp
```

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```
import jax.scipy as jsp
import jax
```

## 79.2 Environment

We start by introducing the economic environment we are operating in.

### 79.2.1 Demographics and time

We work in discrete time indexed by  $t = 0, 1, 2, \dots$ .

Each agent lives for  $J = 50$  periods and faces no mortality risk.

We index age by  $j = 0, 1, \dots, 49$ , and the population size remains fixed at  $1/J$ .

### 79.2.2 Individuals' state variables

Each agent  $i$  of age  $j$  at time  $t$  is characterized by two state variables: asset holdings  $a_{i,j,t}$  and idiosyncratic labor productivity  $\gamma_{i,j,t}$ .

The idiosyncratic labor productivity process follows a two-state Markov chain that takes values  $\gamma_l$  and  $\gamma_h$  with transition matrix  $\Pi$ .

Newborn agents begin with an initial distribution  $\pi = [0.5, 0.5]$  over these productivity states.

### 79.2.3 Labor supply

An agent with productivity  $\gamma_{i,j,t}$  supplies  $l(j)\gamma_{i,j,t}$  efficiency units of labor.

$l(j)$  is a deterministic age-specific labor efficiency units profile.

An agent's effective labor supply depends on a life-cycle efficiency profile and an idiosyncratic stochastic process.

### 79.2.4 Initial conditions

Newborns start with zero assets  $a_{i,0,t} = 0$ .

Initial idiosyncratic productivities are drawn from distribution  $\pi$ .

Agents leave no bequests and have terminal value function  $V_J(a) = 0$ .

## 79.3 Production

A representative firm operates a constant returns to scale Cobb-Douglas production:

$$Y_t = Z_t K_t^\alpha L_t^{1-\alpha}$$

where:

- $K_t$  is aggregate capital
- $L_t$  is aggregate efficiency units of labor
- $Z_t$  is total factor productivity
- $\alpha$  is the capital share

## 79.4 Government

The government follows a fiscal policy that includes debt, taxes, transfers, and government spending.

The government issues one-period debt  $D_t$  to finance its operations and collects revenues through a flat-rate tax  $\tau_t$  on both labor and capital income.

The government also implements age-specific lump-sum taxes or transfers  $\delta_{j,t}$  that can redistribute resources across different age groups.

Additionally, it makes government purchases  $G_t$  for public goods and services.

The government budget constraint at time  $t$  is

$$D_{t+1} - D_t = r_t D_t + G_t - T_t$$

where total tax revenues  $T_t$  satisfy

$$T_t = \tau_t w_t L_t + \tau_t r_t (D_t + K_t) + \sum_j \delta_{j,t}$$

## 79.5 Activities in factor markets

At each time  $t \geq 0$ , agents supply labor and capital.

### 79.5.1 Age-specific labor supplies

Agents of age  $j \in \{0, 1, \dots, J-1\}$  supply labor according to:

- Their deterministic age-efficiency profile  $l(j)$
- Their current idiosyncratic productivity shock  $\gamma_{i,j,t}$

Each agent supplies  $l(j)\gamma_{i,j,t}$  effective units of labor and earns a competitive wage  $w_t$  per effective unit, subject to a flat tax rate  $\tau_t$  on labor earnings.

### 79.5.2 Asset market participation

Summarizing activities in the asset market, all agents, regardless of age  $j \in \{0, 1, \dots, J - 1\}$ , can:

- Hold assets  $a_{i,j,t}$  (subject to borrowing constraints)
- Earn a risk-free one-period return  $r_t$  on savings
- Pay capital income taxes at flat rate  $\tau_t$
- Receive or pay age-specific transfers  $\delta_{j,t}$

### 79.5.3 Key features

*Lifecycle patterns* shape economic behavior across ages:

- Labor productivity varies systematically with age according to the profile  $l(j)$ , while asset holdings typically follow a lifecycle pattern of accumulation during working years and decumulation during retirement.
- Age-specific fiscal transfers  $\delta_{j,t}$  redistribute resources across generations.

*Within-cohort heterogeneity* creates dispersion among agents of the same age:

- Agents of the same age differ in their asset holdings  $a_{i,j,t}$  due to different histories of idiosyncratic productivity shocks, their current productivities  $\gamma_{i,j,t}$ , and consequently their labor incomes and financial wealth.

*Cross-cohort interactions* determine equilibrium outcomes through market aggregation:

- All cohorts participate together in factor markets, with asset supplies from all cohorts determining aggregate capital and effective labor supplies from all cohorts determining aggregate labor.
- Equilibrium prices reflect both lifecycle and redistributive forces.

## 79.6 Representative firm's problem

A representative firm chooses capital and effective labor to maximize profits

$$\max_{K,L} Z_t K_t^\alpha L_t^{1-\alpha} - r_t K_t - w_t L_t$$

First-order necessary conditions imply that

$$w_t = (1 - \alpha) Z_t (K_t/L_t)^\alpha$$

and

$$r_t = \alpha Z_t (K_t/L_t)^{\alpha-1}$$

## 79.7 Households' problems

A household's value function satisfies a Bellman equation

$$V_{j,t}(a, \gamma) = \max_{c, a'} \{u(c) + \beta \mathbb{E}[V_{j+1,t+1}(a', \gamma')]\}$$

where maximization is subject to

$$c + a' = (1 + r_t(1 - \tau_t))a + (1 - \tau_t)w_t l(j)\gamma - \delta_{j,t}$$

$$c \geq 0$$

and a terminal condition  $V_{J,t}(a, \gamma) = 0$

## 79.8 Population dynamics

The joint probability density function  $\mu_{j,t}(a, \gamma)$  of asset holdings and idiosyncratic labor productivity evolves according to

- For newborns ( $j = 0$ ):

$$\mu_{0,t+1}(a', \gamma') = \begin{cases} \pi(\gamma') & \text{if } a' = 0, \\ 0, & \text{otherwise} \end{cases}$$

- For other cohorts:

$$\mu_{j+1,t+1}(a', \gamma') = \int \mathbf{1}_{\sigma_{j,t}(a, \gamma)=a'} \Pi(\gamma, \gamma') \mu_{j,t}(a, \gamma) d(a, \gamma)$$

where  $\sigma_{j,t}(a, \gamma)$  is the optimal saving policy function.

## 79.9 Equilibrium

An equilibrium consists of:

- Value functions  $V_{j,t}$
- Policy functions  $\sigma_{j,t}$
- Joint probability distributions  $\mu_{j,t}$
- Prices  $r_t, w_t$
- Government policies  $\tau_t, D_t, \delta_{j,t}, G_t$

that satisfy the following conditions

- Given prices and government policies, value and policy functions solve households' problems
- Given prices, the representative firm maximizes profits
- Government budget constraints are satisfied
- Markets clear:
  - Asset market:  $K_t = \sum_j \int a \mu_{j,t}(a, \gamma) d(a, \gamma) - D_t$
  - Labor market:  $L_t = \sum_j \int l(j) \gamma \mu_{j,t}(a, \gamma) d(a, \gamma)$

Relative to the model presented in [Transitions in an Overlapping Generations Model](#), the present model adds

- Heterogeneity within generations due to productivity shocks
- A precautionary savings motive
- More re-distributional effects
- More complicated transition dynamics

## 79.10 Implementation

Using tools in [Discrete State Dynamic Programming](#), we solve our model by combining value function iteration with equilibrium price determination.

A sensible approach is to nest a discrete DP solver inside an outer loop that searches for market-clearing prices.

For a candidate sequence of prices interest rates  $r_t$  and wages  $w_t$ , we can solve individual households' dynamic programming problems using either value function iteration or policy iteration to obtain optimal policy functions.

We then deduce associated stationary joint probability distributions of asset holdings and idiosyncratic labor efficiency units for each age cohort.

This will give us an aggregate capital supply (from household savings) and a labor supply (from the age-efficiency profile and productivity shocks).

We can then compare these with capital and labor demand from firms, compute deviations between factor market supplies and demands, then update price guesses until we find market-clearing prices.

To construct transition dynamics, we can compute sequences of time-varying prices by using *backward induction* to compute value and policy functions, and *forward iteration* for the distributions of agents across states:

1. Outer loop (market clearing)
  - Guess initial prices ( $r_t, w_t$ )
  - Iterate until asset and labor markets clear
  - Use firms' first-order necessary conditions to update prices
2. Inner loop (individual dynamic programming)
  - For each age cohort:
    - Discretize asset and productivity state space
    - Use value function iteration or policy iteration
    - Solve for optimal savings policies
    - Compute stationary distributions
3. Aggregation
  - Sum across individual states within each cohort
  - Sum across cohorts both
    - Aggregate capital supply, and
    - Aggregate effective labor supply
  - Take into account population weights  $1/J$
4. Transition dynamics
  - Backward induction:
    - Start from final steady state
    - Solve sequence of value functions
  - Forward iteration:
    - Start from initial distribution
    - Track cohort distributions over time

- Market clearing in each period:
  - Solve for price sequences
  - Update until all markets clear in all periods

We start coding by defining helper functions that describe preferences, firms, and government budget constraints.

```

ϕ, k_bar = 0., 0.

@jax.jit
def V_bar(a):
    "Terminal value function depending on the asset holding."
    return -ϕ * (a - k_bar) ** 2

v = 0.5

@jax.jit
def u(c):
    "Utility from consumption."
    return c ** (1 - v) / (1 - v)

l1, l2, l3 = 0.5, 0.05, -0.0008

@jax.jit
def l(j):
    "Age-specific wage profile."
    return l1 + l2 * j + l3 * j ** 2

```

Let's define a `Firm` namedtuple that contains parameters governing the production technology.

```

Firm = namedtuple("Firm", ("α", "Z"))

def create_firm(α=0.3, Z=1):
    return Firm(α=α, Z=Z)

firm = create_firm()

```

The following helper functions link aggregates ( $K, L$ ) and prices ( $w, r$ ) that emerge from the representative firm's first-order necessary conditions.

```

@jax.jit
def KL_to_r(K, L, firm):
    α, Z = firm
    return Z * α * (K / L) ** (α - 1)

@jax.jit
def KL_to_w(K, L, firm):
    α, Z = firm
    return Z * (1 - α) * (K / L) ** α

```

We use a function `find_τ` to find flat tax rates that balance the government budget constraint given other policy variables that include debt levels, government spending, and transfers.

```
@jax.jit
def find_τ(policy, price, aggs):

    D, D_next, G, δ = policy
    r, w = price
    K, L = aggs

    num = r * D + G - D_next + D - δ.sum(axis=-1)
    denom = w * L + r * (D + K)

    return num / denom
```

We use a namedtuple `Household` to store parameters that characterize households' problems.

```
Household = namedtuple("Household", ("j_grid", "a_grid", "y_grid",
                                      "Π", "β", "init_μ", "VJ"))

def create_household(
    a_min=0., a_max=10, a_size=200,
    Π=[[0.9, 0.1], [0.1, 0.9]],
    y_grid=[0.5, 1.5],
    β=0.96, J=50
):
    j_grid = jnp.arange(J)

    a_grid = jnp.linspace(a_min, a_max, a_size)

    y_grid, Π = map(jnp.array, (y_grid, Π))
    y_size = len(y_grid)

    # Population distribution of new borns
    init_μ = jnp.zeros((a_size * y_size))

    # Newborns are endowed with zero asset
    # and equal probability of y
    init_μ = init_μ.at[:y_size].set(1 / y_size)

    # Terminal value V_bar(a)
    VJ = jnp.empty(a_size * y_size)
    for a_i in range(a_size):
        a = a_grid[a_i]
        VJ = VJ.at[a_i*y_size:(a_i+1)*y_size].set(V_bar(a))

    return Household(j_grid=j_grid, a_grid=a_grid, y_grid=y_grid,
                     Π=Π, β=β, init_μ=init_μ, VJ=VJ)
```

```
hh = create_household()
```

```
W1124 03:39:53.708295      2201 cuda_executor.cc:1802] GPU interconnect information ↵
↳ not available: INTERNAL: NVML doesn't support extracting fabric info or NVLink ↵
↳ is not used by the device.
W1124 03:39:53.711755      2163 cuda_executor.cc:1802] GPU interconnect information ↵
↳ not available: INTERNAL: NVML doesn't support extracting fabric info or NVLink ↵
↳ is not used by the device.
```

We apply discrete state dynamic programming tools.

Initial steps involve preparing rewards and transition matrices  $R$  and  $Q$  for our discretized Bellman equations.

```
@jax.jit
def populate_Q(household):

    j_grid, a_grid, y_grid, Π, β, init_μ, VJ = household

    num_state = a_grid.size * y_grid.size
    num_action = a_grid.size

    Q = jsp.linalg.block_diag(*[Π]*a_grid.size)
    Q = Q.reshape((num_state, num_action, y_grid.size))
    Q = jnp.tile(Q, a_grid.size).T

    return Q

@jax.jit
def populate_R(j, r, w, τ, δ, household):

    j_grid, a_grid, y_grid, Π, β, init_μ, VJ = household

    num_state = a_grid.size * y_grid.size
    num_action = a_grid.size

    a = jnp.reshape(a_grid, (a_grid.size, 1, 1))
    y = jnp.reshape(y_grid, (1, y_grid.size, 1))
    ap = jnp.reshape(a_grid, (1, 1, a_grid.size))
    c = (1 + r*(1-τ)) * a + (1-τ) * w * l(j) * y - δ[j] - ap

    return jnp.reshape(jnp.where(c > 0, u(c), -jnp.inf),
                      (num_state, num_action))
```

## 79.11 Computing a steady state

We first compute a steady state.

Given guesses of prices and taxes, we can use backwards induction to solve for value functions and optimal consumption and saving policies at all ages.

The function `backwards_opt` solves for optimal values by applying the discretized bellman operator backwards.

We use `jax.lax.scan` to facilitate sequential and recurrent computations efficiently.

```
@jax.jit
def backwards_opt(prices, taxes, household, Q):

    r, w = prices
    τ, δ = taxes

    j_grid, a_grid, y_grid, Π, β, init_μ, VJ = household
    J = j_grid.size

    num_state = a_grid.size * y_grid.size
    num_action = a_grid.size
```

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```

def bellman_operator_j(V_next, j):
    "Solve household optimization problem at age j given Vj+1"

    Rj = populate_R(j, r, w, τ, δ, household)
    vals = Rj + β * Q.dot(V_next)
    σ_j = jnp.argmax(vals, axis=1)
    V_j = vals[jnp.arange(num_state), σ_j]

    return V_j, (V_j, σ_j)

js = jnp.arange(J-1, -1, -1)
init_V = VJ

# Iterate from age J to 1
_, outputs = jax.lax.scan(bellman_operator_j, init_V, js)
V, σ = outputs
V = V[::-1]
σ = σ[::-1]

return V, σ

```

```

r, w = 0.05, 1
τ, δ = 0.15, np.zeros(hh.j_grid.size)

Q = populate_Q(hh)

```

```

V, σ = backwards_opt([r, w], [τ, δ], hh, Q)

```

Let's time the computation with `block_until_ready()` to ensure that all JAX operations are complete

```

%time backwards_opt([r, w], [τ, δ], hh, Q)[0].block_until_ready();

```

```

CPU times: user 1.69 ms, sys: 141 µs, total: 1.84 ms
Wall time: 49.7 ms

```

From the optimal consumption and saving choices by each cohort, we can compute a joint probability distribution of asset levels and idiosyncratic productivity levels in a steady state.

```

@jax.jit
def popu_dist(σ, household, Q):

    j_grid, a_grid, y_grid, Π, β, init_μ, VJ = household

    J = hh.j_grid.size
    num_state = hh.a_grid.size * hh.y_grid.size

    def update_popu_j(μ_j, j):
        "Update population distribution from age j to j+1"

        Qσ = Q[jnp.arange(num_state), σ[j]]
        μ_next = μ_j @ Qσ

    return μ_next, μ_next

js = jnp.arange(J-1)

```

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```
# iterate from age 1 to J
_, mu = jax.lax.scan(update_popu_j, init_mu, js)
mu = jnp.concatenate([init_mu[jnp.newaxis], mu], axis=0)

return mu
```

```
mu = popu_dist(sigma, hh, Q)
```

Let's time the computation

```
%time popu_dist(sigma, hh, Q)[0].block_until_ready();
```

```
CPU times: user 37.4 ms, sys: 3.22 ms, total: 40.6 ms
Wall time: 52 ms
```

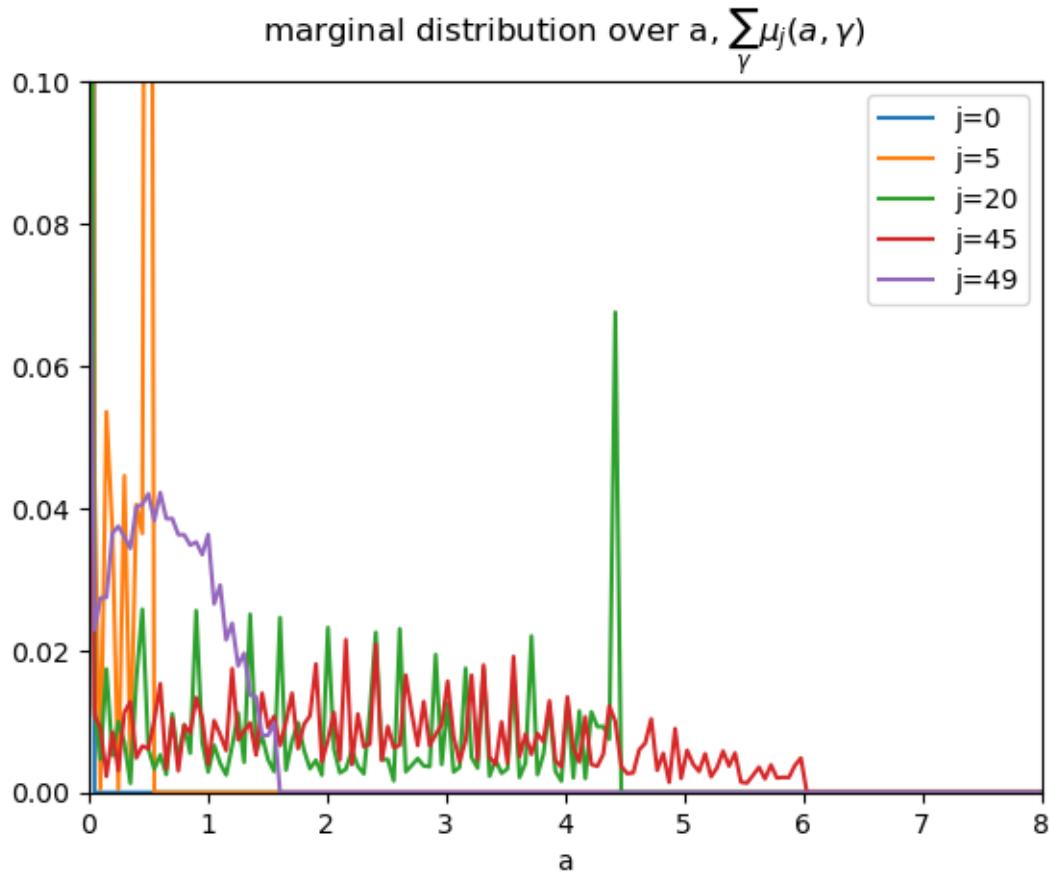
Below we plot the marginal distribution of savings for each age group.

```
for j in [0, 5, 20, 45, 49]:
    plt.plot(hh.a_grid, jnp.sum(mu[j].reshape((hh.a_grid.size, hh.y_grid.size)), -1, axis=1), label=f'j={j}')

plt.legend()
plt.xlabel('a')

plt.title(r'marginal distribution over a, $\sum_\gamma \mu_j(a, \gamma)$')
plt.xlim([0, 8])
plt.ylim([0, 0.1])

plt.show()
```



These marginal distributions confirm that new agents enter the economy with no asset holdings.

- the blue  $j = 0$  distribution has mass only at  $a = 0$ .

As agents age, at first they gradually accumulate assets.

- the orange  $j = 5$  distribution puts positive mass on positive but low asset levels
- the green  $j = 20$  distribution puts positive mass on a much wider range of asset levels.
- the red  $j = 45$  distribution is even wider

At a later age, they gradually deplete their asset holdings.

- the purple  $j = 49$  distribution illustrates this

At the end of life, they will have drawn down all of their assets.

Let's now look at age-specific optimal saving policies that generate the preceding marginal distributions of assets at different ages.

We'll plot some saving functions with the following Python code.

```
σ_reshaped = σ.reshape(hh.j_grid.size, hh.a_grid.size, hh.y_grid.size)
j_labels = [f'j={j}' for j in [0, 5, 20, 45, 49]]

fig, axs = plt.subplots(1, 2, figsize=(14, 5))

axs[0].plot(hh.a_grid, hh.a_grid[σ_reshaped[[0, 5, 20, 45, 49], :, 0].T])
axs[0].plot(hh.a_grid, hh.a_grid, '--')
```

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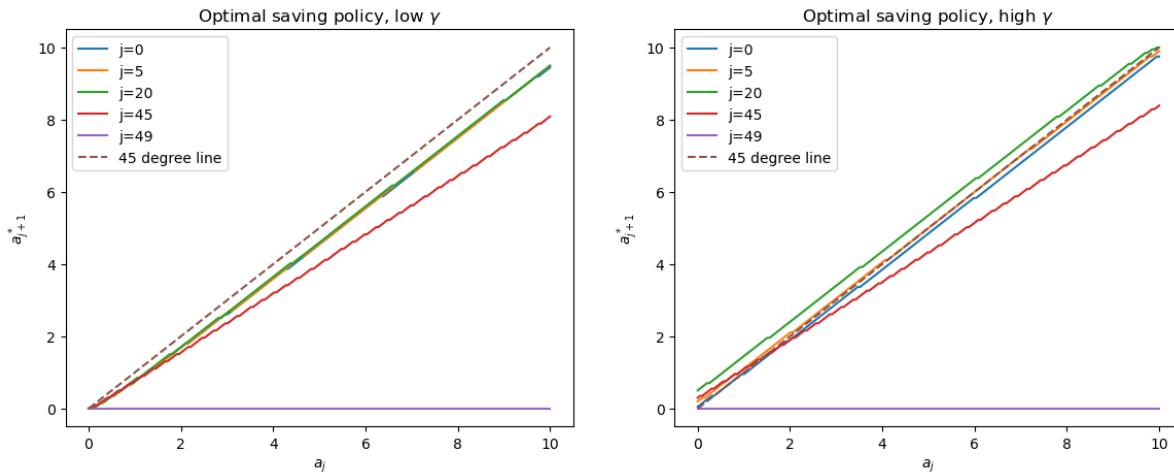
```

axs[0].set_xlabel("$a_j$")
axs[0].set_ylabel("$a^{*}_{j+1}$")
axs[0].legend(j_labels+['45 degree line'])
axs[0].set_title(r"Optimal saving policy, low $\gamma$")

axs[1].plot(hh.a_grid, hh.a_grid[[0, 5, 20, 45, 49], :, 1].T)
axs[1].plot(hh.a_grid, hh.a_grid, '--')
axs[1].set_xlabel("$a_j$")
axs[1].set_ylabel("$a^{*}_{j+1}$")
axs[1].legend(j_labels+['45 degree line'])
axs[1].set_title(r"Optimal saving policy, high $\gamma$")

plt.show()

```



From an implied stationary population distribution, we can compute the aggregate labor supply  $L$  and private savings  $A$ .

```

@jax.jit
def compute_aggregates(mu, household):

    j_grid, a_grid, y_grid, Pi, beta, init_mu, VJ = household

    J, a_size, y_size = j_grid.size, a_grid.size, y_grid.size

    mu = mu.reshape((J, hh.a_grid.size, hh.y_grid.size))

    # Compute private savings
    a = a_grid.reshape((1, a_size, 1))
    A = (a * mu).sum() / J

    y = y_grid.reshape((1, 1, y_size))
    l_j = l(j_grid).reshape((J, 1, 1))
    L = (l_j * y * mu).sum() / J

    return A, L

```

```

A, L = compute_aggregates(mu, hh)
A, L

```

```
(Array(1.8594263, dtype=float32), Array(1.0781993, dtype=float32))
```

The capital stock in this economy equals  $A - D$ .

```
D = 0
K = A - D
```

The firm's optimality conditions imply interest rate  $r$  and wage rate  $w$ .

```
KL_to_r(K, L, firm), KL_to_w(K, L, firm)
```

```
(Array(0.20485441, dtype=float32), Array(0.8243317, dtype=float32))
```

The implied prices  $(r, w)$  differ from our guesses, so we must update our guesses and iterate until we find a fixed point.

This is our outer loop.

```
@jax.jit
def find_ss(household, firm, pol_target, Q, tol=1e-6, verbose=False):

    j_grid, a_grid, y_grid, Π, β, init_μ, VJ = household
    J = j_grid.size
    num_state = a_grid.size * y_grid.size

    D, G, δ = pol_target

    # Initial guesses of prices
    r, w = 0.05, 1.

    # Initial guess of τ
    τ = 0.15

    def cond_fn(state):
        "The convergence criteria."
        V, σ, μ, K, L, r, w, τ, D, G, δ, r_old, w_old = state
        error = (r - r_old) ** 2 + (w - w_old) ** 2
        return error > tol

    def body_fn(state):
        "The main body of iteration."
        V, σ, μ, K, L, r, w, τ, D, G, δ, r_old, w_old = state
        r_old, w_old, τ_old = r, w, τ

        # Household optimal decisions and values
        V, σ = backwards_opt([r, w], [τ, δ], hh, Q)

        # Compute the stationary distribution
        μ = popu_dist(σ, hh, Q)

        # Compute aggregates
        A, L = compute_aggregates(μ, hh)
        K = A - D
```

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```

# Update prices
r, w = KL_to_r(K, L, firm), KL_to_w(K, L, firm)

# Find τ
D_next = D
τ = find_τ([D, D_next, G, δ],
            [r, w],
            [K, L])

r = (r + r_old) / 2
w = (w + w_old) / 2

return V, σ, μ, K, L, r, w, τ, D, G, δ, r_old, w_old

# Initial state
V = jnp.empty((J, num_state), dtype=float)
σ = jnp.empty((J, num_state), dtype=int)
μ = jnp.empty((J, num_state), dtype=float)

K, L = 1., 1.
initial_state = (V, σ, μ, K, L, r, w, τ, D, G, δ, r-1, w-1)
V, σ, μ, K, L, r, w, τ, D, G, δ, _, _ = jax.lax.while_loop(
    cond_fn, body_fn, initial_state)

return V, σ, μ, K, L, r, w, τ, D, G, δ

```

```
ss1 = find_ss(hh, firm, [0, 0.1, np.zeros(hh.j_grid.size)], Q, verbose=True)
```

Let's time the computation

```
%time find_ss(hh, firm, [0, 0.1, np.zeros(hh.j_grid.size)], Q) [0].block_until_ready();
```

```
CPU times: user 656 ms, sys: 19.4 ms, total: 675 ms
Wall time: 734 ms
```

```

hh_out_ss1 = ss1[:3]
quant_ss1 = ss1[3:5]
price_ss1 = ss1[5:7]
policy_ss1 = ss1[7:11]

```

```
# V, σ, μ
V_ss1, σ_ss1, μ_ss1 = hh_out_ss1
```

```
# K, L
K_ss1, L_ss1 = quant_ss1

K_ss1, L_ss1
```

```
(Array(6.6221957, dtype=float32), Array(1.0781994, dtype=float32))
```

```
# r, w
r_ss1, w_ss1 = price_ss1

r_ss1, w_ss1
```

```
(Array(0.08430456, dtype=float32), Array(1.2056923, dtype=float32)))
```

```
# τ, D, G, δ
τ_ss1, D_ss1, G_ss1, δ_ss1 = policy_ss1

τ_ss1, D_ss1, G_ss1, δ_ss1
```

## 79.12 Transition dynamics

We compute transition dynamics using a function `path_iteration`.

In an outer loop, we iterate over guesses of prices and taxes.

In an inner loop, we compute the optimal consumption and saving choices by each cohort  $j$  in each time  $t$ , then find the implied evolution of the joint distribution of assets and productivities.

We then update our guesses of prices and taxes given the aggregate labor supply and capital stock in the economy.

We use `solve_backwards` to solve for optimal saving choices given price and tax sequences and simulate\_forward to compute the evolution of the joint distributions.

We require two steady states as inputs: the initial steady state to provide the initial condition for `simulate_forward`, and the final steady state to provide continuation values for `solve_backwards`.

```

@jax.jit
def bellman_operator(prices, taxes, V_next, household, Q):
    r, w = prices
    τ, δ = taxes

    j_grid, a_grid, y_grid, Π, β, init_μ, VJ = household
    J = j_grid.size

    num_state = a_grid.size * y_grid.size
    num_action = a_grid.size

    def bellman_operator_j(j):
        Rj = populate_R(j, r, w, τ, δ, household)
        vals = Rj + β * Q.dot(V_next[j+1])
        σ_j = jnp.argmax(vals, axis=1)
        V_j = vals[jnp.arange(num_state), σ_j]

        return V_j, σ_j

    V, σ = jax.vmap(bellman_operator_j, (0,))(jnp.arange(J))

    # The last life stage

```

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```
j = J-1
Rj = populate_R(j, r, w, τ, δ, household)
vals = Rj + β * Q.dot(VJ)
σ = jnp.concatenate([σ, jnp.argmax(vals, axis=1) [jnp.newaxis]])
V = jnp.concatenate([V, vals[jnp.arange(num_state), σ[j]] [jnp.newaxis]])

return V, σ
```

```
@jax.jit
def solve_backwards(V_ss2, σ_ss2, household, firm, price_seq, pol_seq, Q):
    j_grid, a_grid, y_grid, Π, β, init_μ, VJ = household
    J = j_grid.size
    num_state = a_grid.size * y_grid.size

    τ_seq, D_seq, G_seq, δ_seq = pol_seq
    r_seq, w_seq = price_seq

    T = r_seq.size

    def solve_backwards_t(V_next, t):
        prices = (r_seq[t], w_seq[t])
        taxes = (τ_seq[t], δ_seq[t])
        V, σ = bellman_operator(prices, taxes, V_next, household, Q)

        return V, (V, σ)

    ts = jnp.arange(T-2, -1, -1)
    init_V = V_ss2

    _, outputs = jax.lax.scan(solve_backwards_t, init_V, ts)
    V_seq, σ_seq = outputs
    V_seq = V_seq[::-1]
    σ_seq = σ_seq[::-1]

    V_seq = jnp.concatenate([V_seq, V_ss2[jnp.newaxis]])
    σ_seq = jnp.concatenate([σ_seq, σ_ss2[jnp.newaxis]])

    return V_seq, σ_seq
```

```
@jax.jit
def population_evolution(σt, μt, household, Q):
    j_grid, a_grid, y_grid, Π, β, init_μ, VJ = household

    J = hh.j_grid.size
    num_state = hh.a_grid.size * hh.y_grid.size

    def population_evolution_j(j):
        Qσ = Q[jnp.arange(num_state), σt[j]]
        μ_next = μt[j] @ Qσ

        return μ_next
```

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```
μ_next = jax.vmap(population_evolution_j, (0,))(jnp.arange(J-1))
μ_next = jnp.concatenate([init_μ[jnp.newaxis], μ_next])

return μ_next
```

```
@jax.jit
def simulate_forwards(σ_seq, D_seq, μ_ss1, K_ss1, L_ss1, household, Q):
    j_grid, a_grid, y_grid, Π, β, init_μ, VJ = household

    J, num_state = μ_ss1.shape

    T = σ_seq.shape[0]

    def simulate_forwards_t(μ, t):
        μ_next = population_evolution(σ_seq[t], μ, household, Q)

        A, L = compute_aggregates(μ_next, household)
        K = A - D_seq[t+1]

        return μ_next, (μ_next, K, L)

    ts = jnp.arange(T-1)
    init_μ = μ_ss1

    _, outputs = jax.lax.scan(simulate_forwards_t, init_μ, ts)
    μ_seq, K_seq, L_seq = outputs

    μ_seq = jnp.concatenate([μ_ss1[jnp.newaxis], μ_seq])
    K_seq = jnp.concatenate([K_ss1[jnp.newaxis], K_seq])
    L_seq = jnp.concatenate([L_ss1[jnp.newaxis], L_seq])

    return μ_seq, K_seq, L_seq
```

The following algorithm describes the path iteration procedure:

### ➊ Algorithm 79.12.1 (AK-Aiyagari transition path algorithm)

**Inputs** Given initial steady state  $ss_1$ , final steady state  $ss_2$ , time horizon  $T$ , and policy sequences  $(D, G, \delta)$

**Output** Compute equilibrium transition paths for value functions  $V$ , policy functions  $\sigma$ , distributions  $\mu$ , and prices  $(r, w, \tau)$

1. Initialize from steady states:

- $(V_1, \sigma_1, \mu_1) \leftarrow ss_1$  (*Initial steady state*)
- $(V_2, \sigma_2, \mu_2) \leftarrow ss_2$  (*Final steady state*)
- $(r, w, \tau) \leftarrow initialize\_prices(T)$  (*Linear interpolation*)
- $error \leftarrow \infty, i \leftarrow 0$

2. **While**  $error > \varepsilon$  or  $i \leq max\_iter$ :

1.  $i \leftarrow i + 1$
2.  $(r_{old}, w_{old}, \tau_{old}) \leftarrow (r, w, \tau)$

3. **Backward induction:** For  $t \in [T, 1]$ :
- For  $j \in [0, J - 1]$  (*age groups*):
    - $V[t, j] \leftarrow \max_{a'} \{u(c) + \beta \mathbb{E}[V[t + 1, j + 1]]\}$
    - $\sigma[t, j] \leftarrow \arg \max_{a'} \{u(c) + \beta \mathbb{E}[V[t + 1, j + 1]]\}$
4. **Forward simulation:** For  $t \in [1, T]$ :
- $\mu[t] \leftarrow \Gamma(\sigma[t], \mu[t - 1])$  (*Distribution evolution*)
  - $K[t] \leftarrow \int a d\mu[t] - D[t]$  (*Aggregate capital*)
  - $L[t] \leftarrow \int l(j)\gamma d\mu[t]$  (*Aggregate labor*)
  - $r[t] \leftarrow \alpha Z(K[t]/L[t])^{\alpha-1}$  (*Interest rate*)
  - $w[t] \leftarrow (1 - \alpha)Z(K[t]/L[t])^\alpha$  (*Wage rate*)
  - $\tau[t] \leftarrow \text{solve\_budget}(r[t], w[t], K[t], L[t], D[t], G[t])$
5. Compute convergence metric:
- $\text{error} \leftarrow \|r - r_{\text{old}}\| + \|w - w_{\text{old}}\| + \|\tau - \tau_{\text{old}}\|$
6. Update prices with dampening:
- $r \leftarrow \lambda r + (1 - \lambda)r_{\text{old}}$
  - $w \leftarrow \lambda w + (1 - \lambda)w_{\text{old}}$
  - $\tau \leftarrow \lambda \tau + (1 - \lambda)\tau_{\text{old}}$
3. **Return**  $(V, \sigma, \mu, r, w, \tau)$

```
def path_iteration(ss1, ss2, pol_target, household, firm, Q, tol=1e-4, verbose=False):

    # Starting point: initial steady state
    V_ss1, σ_ss1, μ_ss1 = ss1[:3]
    K_ss1, L_ss1 = ss1[3:5]
    r_ss1, w_ss1 = ss1[5:7]
    τ_ss1, D_ss1, G_ss1, δ_ss1 = ss1[7:11]

    # Ending point: converging new steady state
    V_ss2, σ_ss2, μ_ss2 = ss2[:3]
    K_ss2, L_ss2 = ss2[3:5]
    r_ss2, w_ss2 = ss2[5:7]
    τ_ss2, D_ss2, G_ss2, δ_ss2 = ss2[7:11]

    # The given policies: D, G, δ
    D_seq, G_seq, δ_seq = pol_target
    T = G_seq.shape[0]

    # Initial guesses of prices
    r_seq = jnp.linspace(0, 1, T) * (r_ss2 - r_ss1) + r_ss1
    w_seq = jnp.linspace(0, 1, T) * (w_ss2 - w_ss1) + w_ss1

    # Initial guess of policy
    τ_seq = jnp.linspace(0, 1, T) * (τ_ss2 - τ_ss1) + τ_ss1

    error = 1
    num_iter = 0
```

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```

if verbose:
    fig, axs = plt.subplots(1, 3, figsize=(14, 3))
    axs[0].plot(jnp.arange(T), r_seq)
    axs[1].plot(jnp.arange(T), w_seq)
    axs[2].plot(jnp.arange(T), tau_seq, label=f'iter {num_iter}')

while error > tol:
    # Repeat until finding the fixed point

    r_old, w_old, tau_old = r_seq, w_seq, tau_seq

    pol_seq = (tau_seq, D_seq, G_seq, delta_seq)
    price_seq = (r_seq, w_seq)

    # Solve optimal policies backwards
    V_seq, sigma_seq = solve_backwards(
        V_ss2, sigma_ss2, hh, firm, price_seq, pol_seq, Q)

    # Compute population evolution forwards
    mu_seq, K_seq, L_seq = simulate_forwards(
        sigma_seq, D_seq, mu_ss1, K_ss1, L_ss1, household, Q)

    # Update prices by aggregate capital and labor supply
    r_seq = KL_to_r(K_seq, L_seq, firm)
    w_seq = KL_to_w(K_seq, L_seq, firm)

    # Find taxes that balance the government budget constraint
    tau_seq = find_tau([D_seq[:-1], D_seq[1:], G_seq, delta_seq],
                      [r_seq, w_seq],
                      [K_seq, L_seq])

    # Distance between new and old guesses
    error = jnp.sum((r_old - r_seq) ** 2) + \
            jnp.sum((w_old - w_seq) ** 2) + \
            jnp.sum((tau_old - tau_seq) ** 2)

    num_iter += 1
    if verbose:
        print(f"Iteration {num_iter:3d}: error = {error:.6e}")
        axs[0].plot(jnp.arange(T), r_seq)
        axs[1].plot(jnp.arange(T), w_seq)
        axs[2].plot(jnp.arange(T), tau_seq, label=f'iter {num_iter}')

    r_seq = (r_seq + r_old) / 2
    w_seq = (w_seq + w_old) / 2
    tau_seq = (tau_seq + tau_old) / 2

    if verbose:
        axs[0].set_xlabel('t')
        axs[1].set_xlabel('t')
        axs[2].set_xlabel('t')

        axs[0].set_title('r')
        axs[1].set_title('w')
        axs[2].set_title('tau')

```

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```

    axs[2].legend(loc='center left', bbox_to_anchor=(1, 0.5))

    return V_seq, σ_seq, μ_seq, K_seq, L_seq, r_seq, w_seq, \
        τ_seq, D_seq, G_seq, δ_seq

```

We can now compute equilibrium transitions that are ignited by fiscal policy reforms.

## 79.13 Experiment 1: Immediate tax cut

Assume that the government cuts the tax rate and immediately balances its budget by issuing debt.

At  $t = 0$ , the government unexpectedly announces an immediate tax cut.

From  $t = 0$  to 19, the government issues debt, so debt  $D_{t+1}$  increases linearly for 20 periods.

The government sets a target for its new debt level  $D_{20} = D_0 + 1 = \bar{D} + 1$ .

Government spending  $\bar{G}$  and transfers  $\bar{\delta}_j$  remain constant.

The government adjusts  $\tau_t$  to balance the budget along the transition.

We want to compute the equilibrium transition path.

Our first step is to prepare appropriate policy variable arrays  $D_{\text{seq}}$ ,  $G_{\text{seq}}$ ,  $\delta_{\text{seq}}$

We'll compute a  $\tau_{\text{seq}}$  that balances government budgets.

```

T = 150

D_seq = jnp.ones(T+1) * D_ss1
D_seq = D_seq.at[:21].set(D_ss1 + jnp.linspace(0, 1, 21))
D_seq = D_seq.at[21:].set(D_seq[20])

G_seq = jnp.ones(T) * G_ss1

δ_seq = jnp.repeat(δ_ss1, T).reshape((T, δ_ss1.size))

```

In order to iterate the path, we need to first find its destination, which is the new steady state under the new fiscal policy.

```
ss2 = find_ss(hh, firm, [D_seq[-1], G_seq[-1], δ_seq[-1]], Q)
```

We can use `path_iteration` to find equilibrium transition dynamics.

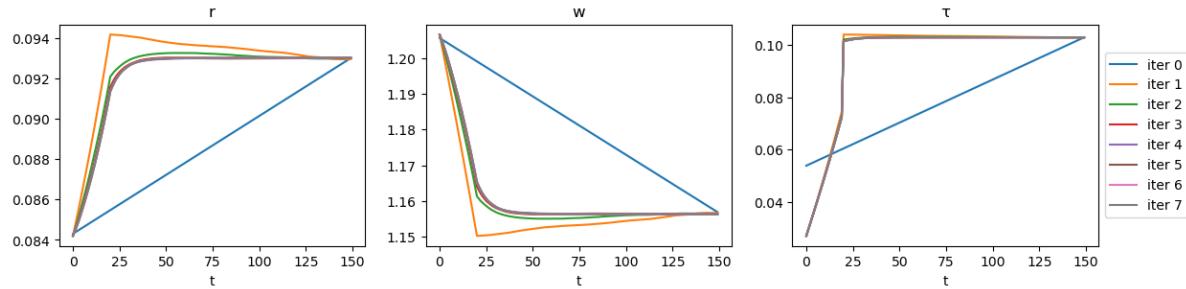
Setting the key argument `verbose=True` tells the function `path_iteration` to display convergence information.

```
paths = path_iteration(ss1, ss2, [D_seq, G_seq, δ_seq], hh, firm, Q, verbose=True)
```

```

Iteration 1: error = 2.075169e-01
Iteration 2: error = 3.733911e-02
Iteration 3: error = 7.672485e-03
Iteration 4: error = 1.819943e-03
Iteration 5: error = 4.734877e-04
Iteration 6: error = 1.216737e-04
Iteration 7: error = 2.955517e-05

```



Having successfully computed transition dynamics, let's study them.

```
V_seq, σ_seq, μ_seq = paths[:3]
K_seq, L_seq = paths[3:5]
r_seq, w_seq = paths[5:7]
τ_seq, D_seq, G_seq, δ_seq = paths[7:11]
```

```
ap = hh.a_grid[σ_seq[0]]
```

```
j = jnp.reshape(hh.j_grid, (hh.j_grid.size, 1, 1))
lj = l(j)
a = jnp.reshape(hh.a_grid, (1, hh.a_grid.size, 1))
y = jnp.reshape(hh.y_grid, (1, 1, hh.y_grid.size))
```

```
t = 0

ap = hh.a_grid[σ_seq[t]]
δ = δ_seq[t].reshape((hh.j_grid.size, 1, 1))

inc = (1 + r_seq[t] * (1 - τ_seq[t])) * a \
      + (1 - τ_seq[t]) * w_seq[t] * lj * y - δ
inc = inc.reshape((hh.j_grid.size, hh.a_grid.size * hh.y_grid.size))

c = inc - ap

c_mean0 = (c * μ_seq[t]).sum(axis=1)
```

We care about how the policy change affects consumption across cohorts and across time.

We can study age-specific average consumption levels.

```
for t in [1, 10, 20, 50, 149]:
    ap = hh.a_grid[σ_seq[t]]
    δ = δ_seq[t].reshape((hh.j_grid.size, 1, 1))

    inc = (1 + r_seq[t] * (1 - τ_seq[t])) * a + (1 - τ_seq[t]) * w_seq[t] * lj * y - δ
    inc = inc.reshape((hh.j_grid.size, hh.a_grid.size * hh.y_grid.size))

    c = inc - ap

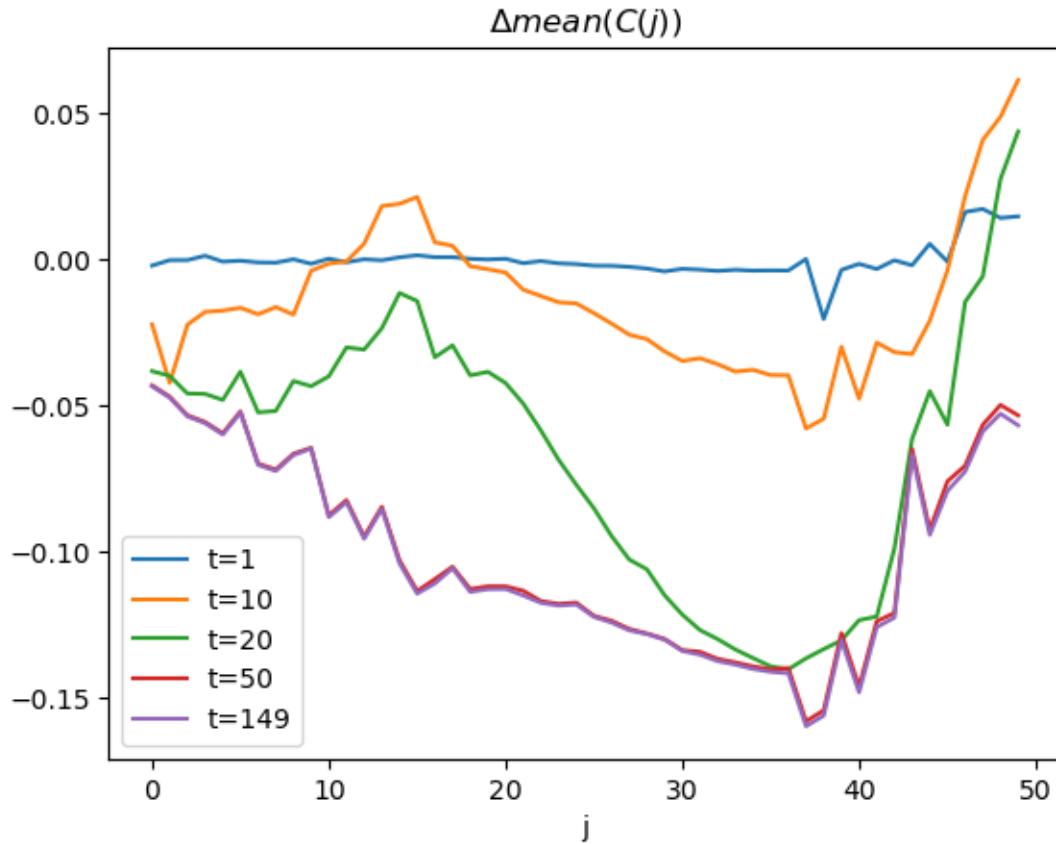
    c_mean = (c * μ_seq[t]).sum(axis=1)

    plt.plot(range(hh.j_grid.size), c_mean - c_mean0, label=f't={t}')
plt.legend()
```

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```
plt.xlabel(r'j')
plt.title(r'$\Delta \text{mean}(C(j))$')
plt.show()
```



To summarize the transition, we can plot paths as we did in [Transitions in an Overlapping Generations Model](#).

But unlike the setup in that two-period lived overlapping generations model, we no longer have representative old and young agents.

- now we have 50 cohorts of different ages at each time

To proceed, we construct two age groups of equal size – young and old.

- at age 25, someone moves from being young to becoming old

```
ap = hh.a_grid[σ_ss1]
J = hh.j_grid.size
δ = δ_ss1.reshape((hh.j_grid.size, 1, 1))

inc = (1 + r_ss1 * (1 - τ_ss1)) * a + (1 - τ_ss1) * w_ss1 * lj * y - δ
inc = inc.reshape((hh.j_grid.size, hh.a_grid.size * hh.y_grid.size))

c = inc - ap

Cy_ss1 = (c[:J//2] * μ_ss1[:J//2]).sum() / (J // 2)
Co_ss1 = (c[J//2:] * μ_ss1[J//2:]).sum() / (J // 2)
```

```

T = σ_seq.shape[0]
J = σ_seq.shape[1]

Cy_seq = np.empty(T)
Co_seq = np.empty(T)

for t in range(T):
    ap = hh.a_grid[σ_seq[t]]
    δ = δ_seq[t].reshape((hh.j_grid.size, 1, 1))

    inc = (1 + r_seq[t] * (1 - τ_seq[t])) * a + (1 - τ_seq[t]) * w_seq[t] * l_j * y - δ
    inc = inc.reshape((hh.j_grid.size, hh.a_grid.size * hh.y_grid.size))

    c = inc - ap

    Cy_seq[t] = (c[:J//2] * μ_seq[t, :J//2]).sum() / (J // 2)
    Co_seq[t] = (c[J//2:] * μ_seq[t, J//2:]).sum() / (J // 2)

```

```

fig, axs = plt.subplots(3, 3, figsize=(14, 10))

# Cy (j=0-24)
axs[0, 0].plot(Cy_seq)
axs[0, 0].hlines(Cy_ss1, 0, T, color='r', linestyle='--')
axs[0, 0].set_title('Cy (j < 25)')

# Cy (j=25-49)
axs[0, 1].plot(Co_seq)
axs[0, 1].hlines(Co_ss1, 0, T, color='r', linestyle='--')
axs[0, 1].set_title(r'Co (j \geq 25)')

names = ['K', 'L', 'r', 'w', 'τ', 'D', 'G']
for i in range(len(names)):
    i_var = i + 3
    i_axes = i + 2

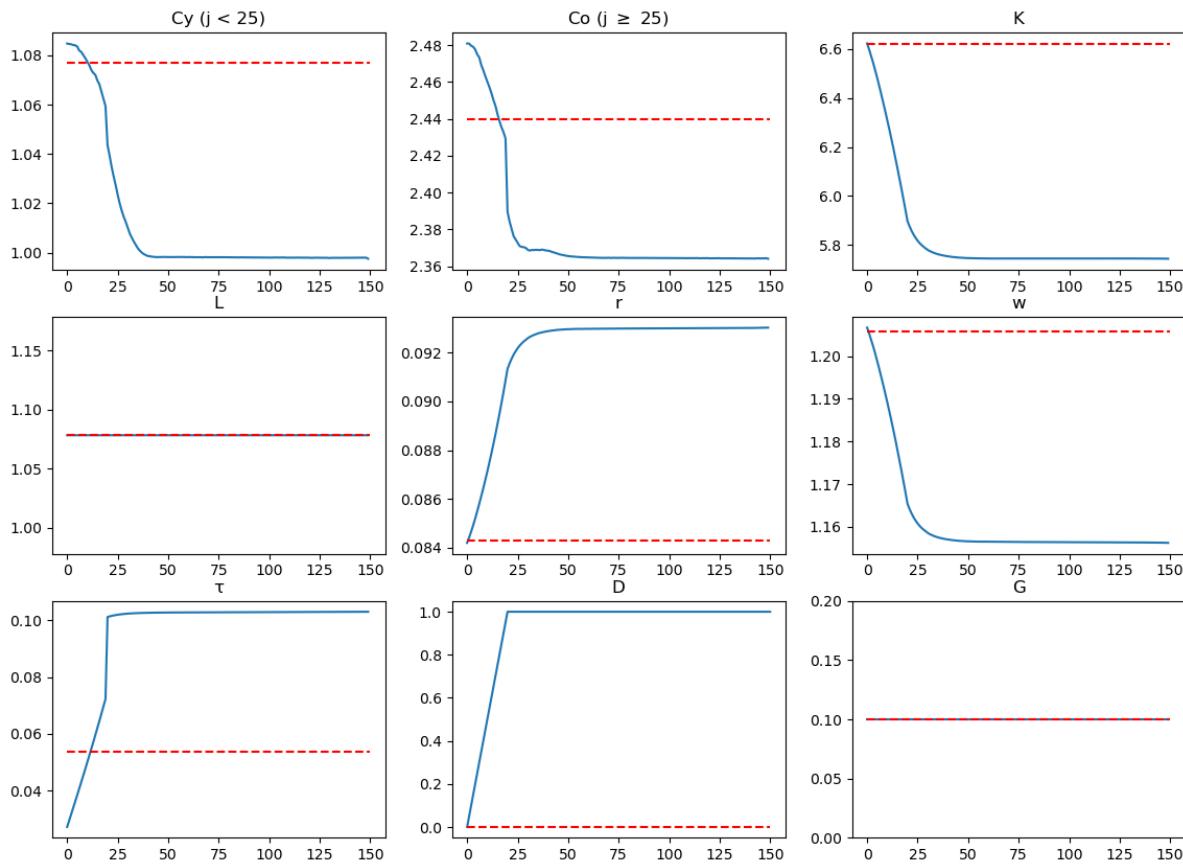
    row_i = i_axes // 3
    col_i = i_axes % 3

    axs[row_i, col_i].plot(paths[i_var])
    axs[row_i, col_i].hlines(ss1[i_var], 0, T, color='r', linestyle='--')
    axs[row_i, col_i].set_title(names[i])

# ylims
axs[1, 0].set_ylim([ss1[4]-0.1, ss1[4]+0.1])
axs[2, 2].set_ylim([ss1[9]-0.1, ss1[9]+0.1])

plt.show()

```



Now let's compute the mean and variance of consumption conditional on age at each time  $t$ .

```
Cmean_seq = np.empty((T, J))
Cvar_seq = np.empty((T, J))

for t in range(T):
    ap = hh.a_grid[σ_seq[t]]
    δ = δ_seq[t].reshape((hh.j_grid.size, 1, 1))

    inc = (1 + r_seq[t] * (1 - τ_seq[t])) * a + (1 - τ_seq[t]) * w_seq[t] * l_j * y - δ
    inc = inc.reshape((hh.j_grid.size, hh.a_grid.size * hh.y_grid.size))

    c = inc - ap

    Cmean_seq[t] = (c * μ_seq[t]).sum(axis=1)
    Cvar_seq[t] = ((c - Cmean_seq[t].reshape((J, 1))) ** 2 * μ_seq[t]).sum(axis=1)
```

```
J_seq, T_range = np.meshgrid(np.arange(J), np.arange(T))

fig = plt.figure(figsize=[20, 20])

# Plot the consumption mean over age and time
ax1 = fig.add_subplot(121, projection='3d')
ax1.plot_surface(T_range, J_seq, Cmean_seq, rstride=1, cstride=1,
                  cmap='viridis', edgecolor='none')
ax1.set_title(r"Mean of consumption")
ax1.set_xlabel(r" $t$ ")
```

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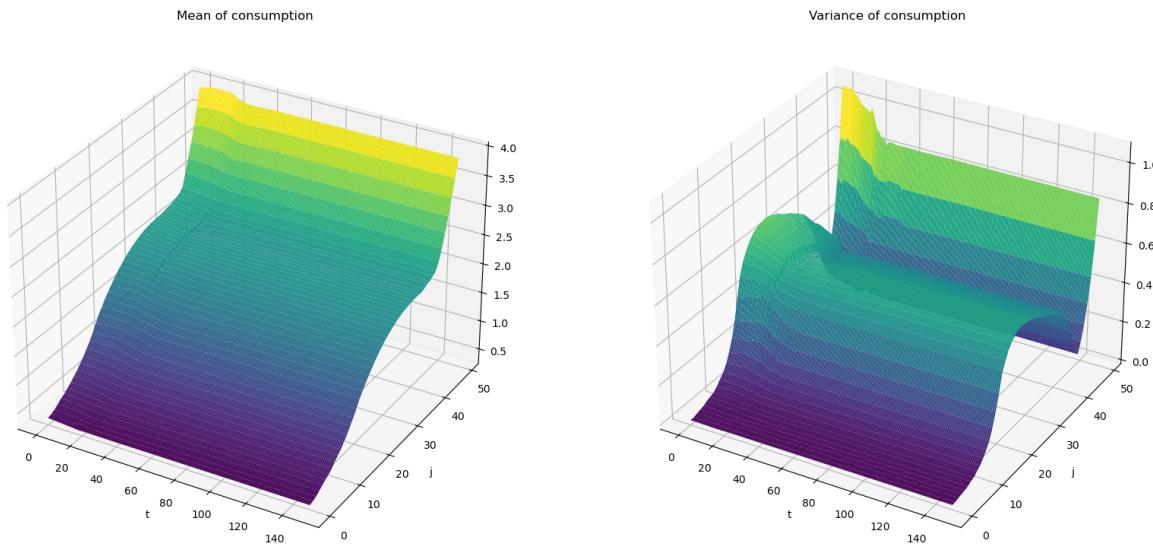
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```

ax1.set_ylabel(r"j")

# plot the consumption variance over age and time
ax2 = fig.add_subplot(122, projection='3d')
ax2.plot_surface(T_range, J_seq, Cvar_seq, rstride=1, cstride=1,
                  cmap='viridis', edgecolor='none')
ax2.set_title(r"Variance of consumption")
ax2.set_xlabel(r"t")
ax2.set_ylabel(r"j")

plt.show()
    
```



## 79.14 Experiment 2: Preannounced tax cut

Now the government announces a permanent tax rate cut at time 0 but implements it only after 20 periods.

We will use the same key toolkit `path_iteration`.

We must specify `D_seq` appropriately.

```

T = 150

D_t = 20
D_seq = jnp.ones(T+1) * D_ss1
D_seq = D_seq.at[D_t:D_t+21].set(D_ss1 + jnp.linspace(0, 1, 21))
D_seq = D_seq.at[D_t+21: ].set(D_seq[D_t+20])

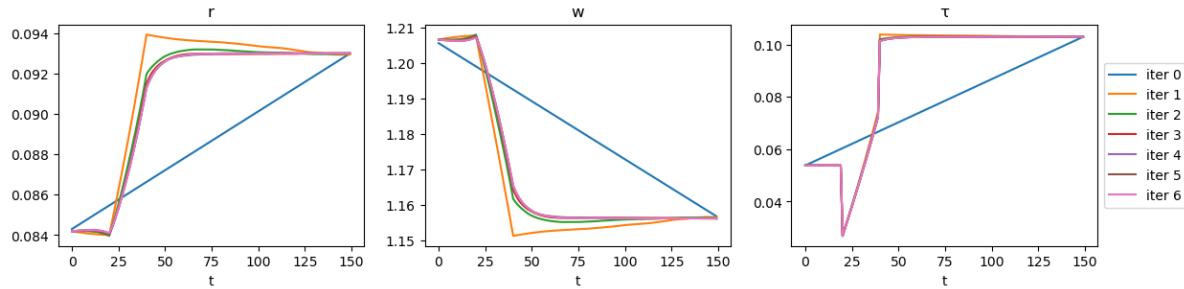
G_seq = jnp.ones(T) * G_ss1

δ_seq = jnp.repeat(δ_ss1, T).reshape((T, δ_ss1.size))

ss2 = find_ss(hh, firm, [D_seq[-1], G_seq[-1], δ_seq[-1]], Q)
    
```

```
paths = path_iteration(ss1, ss2, [D_seq, G_seq, δ_seq],
                      hh, firm, Q, verbose=True)
```

```
Iteration 1: error = 1.300627e-01
Iteration 2: error = 2.349870e-02
Iteration 3: error = 4.931191e-03
Iteration 4: error = 1.196040e-03
Iteration 5: error = 3.122933e-04
Iteration 6: error = 7.865898e-05
```



```
V_seq, σ_seq, μ_seq = paths[:3]
K_seq, L_seq = paths[3:5]
r_seq, w_seq = paths[5:7]
τ_seq, D_seq, G_seq, δ_seq = paths[7:11]
```

```
T = σ_seq.shape[0]
J = σ_seq.shape[1]

Cy_seq = np.empty(T)
Co_seq = np.empty(T)

for t in range(T):
    ap = hh.a_grid[σ_seq[t]]
    δ = δ_seq[t].reshape((hh.j_grid.size, 1, 1))

    inc = (1 + r_seq[t] * (1 - τ_seq[t])) * a + (1 - τ_seq[t]) * w_seq[t] * l_j * y - δ
    inc = inc.reshape((hh.j_grid.size, hh.a_grid.size * hh.y_grid.size))

    c = inc - ap

    Cy_seq[t] = (c[:, :J//2] * μ_seq[t, :J//2]).sum() / (J // 2)
    Co_seq[t] = (c[:, J//2:] * μ_seq[t, J//2:]).sum() / (J // 2)
```

Below we plot the transition paths of the economy.

```
fig, axs = plt.subplots(3, 3, figsize=(14, 10))

# Cy (j=0-24)
axs[0, 0].plot(Cy_seq)
axs[0, 0].hlines(Cy_ss1, 0, T, color='r', linestyle='--')
axs[0, 0].set_title('Cy (j < 25)')

# Cy (j=25-49)
axs[0, 1].plot(Co_seq)
axs[0, 1].hlines(Co_ss1, 0, T, color='r', linestyle='--')
```

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```

axs[0, 1].set_title(r'Co ( $j \geq 25$ )')

names = ['K', 'L', 'r', 'w', 'τ', 'D', 'G']
for i in range(len(names)):
    i_var = i + 3
    i_axes = i + 2

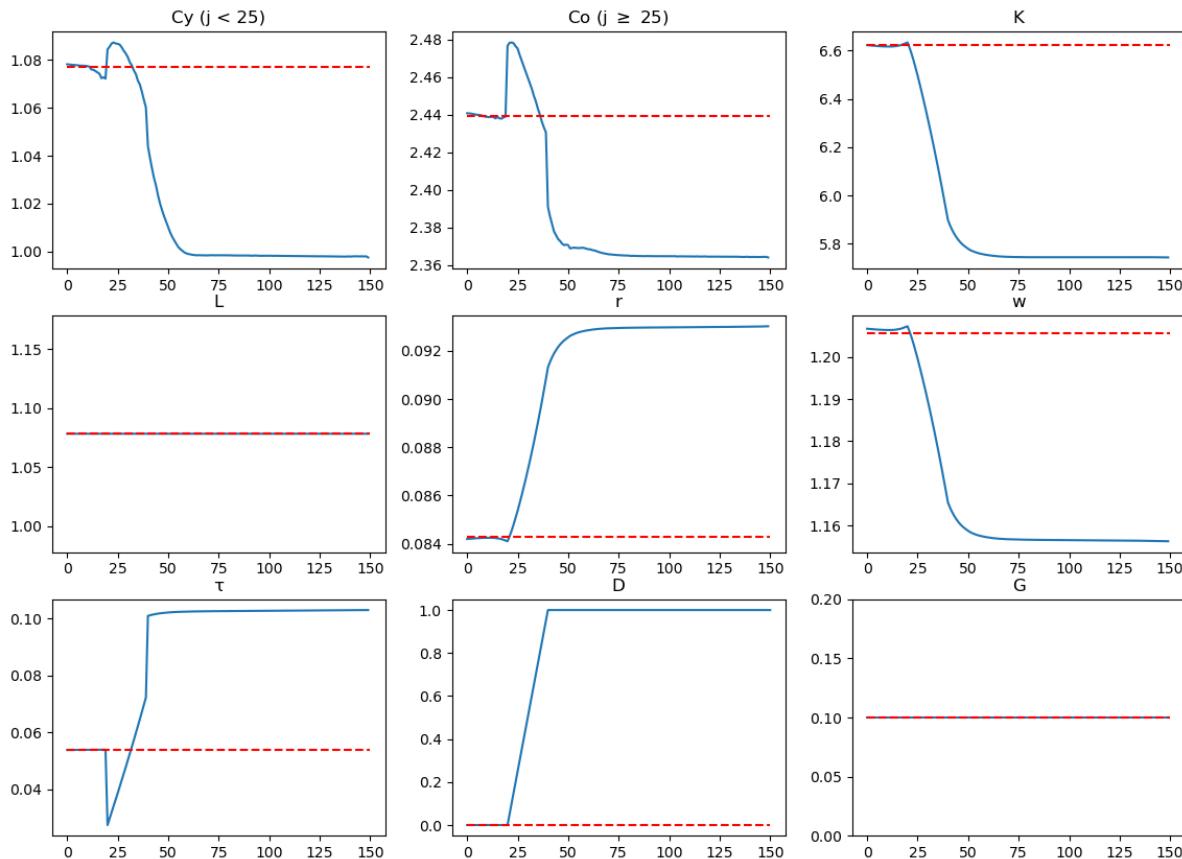
    row_i = i_axes // 3
    col_i = i_axes % 3

    axs[row_i, col_i].plot(paths[i_var])
    axs[row_i, col_i].hlines(ss1[i_var], 0, T, color='r', linestyle='--')
    axs[row_i, col_i].set_title(names[i])

# ylims
axs[1, 0].set_ylim([ss1[4]-0.1, ss1[4]+0.1])
axs[2, 2].set_ylim([ss1[9]-0.1, ss1[9]+0.1])

plt.show()

```



Notice how prices and quantities respond immediately to the anticipated tax rate increase.

Let's zoom in on how the capital stock responds.

```

# K
i_var = 3

```

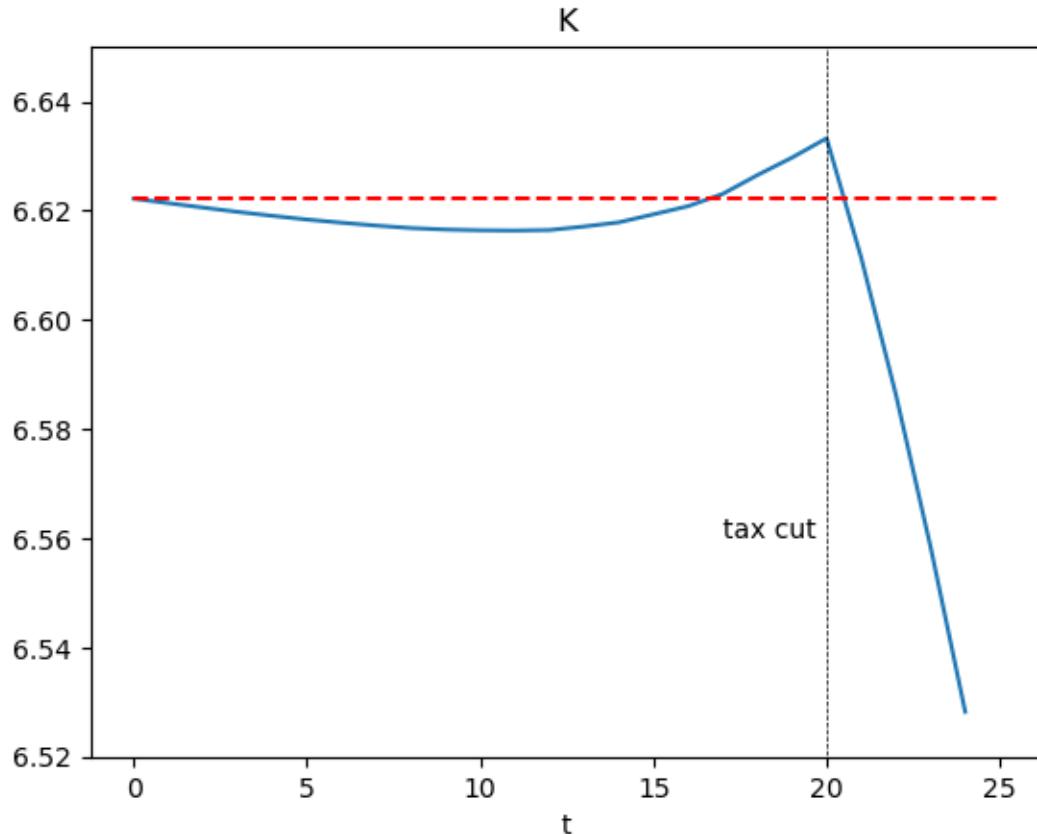
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```

plt.plot(paths[i_var][:25])
plt.hlines(ss1[i_var], 0, 25, color='r', linestyle='--')
plt.vlines(20, 6, 7, color='k', linestyle='--', linewidth=0.5)
plt.text(17, 6.56, r'tax cut')
plt.ylim([6.52, 6.65])
plt.title("K")
plt.xlabel("t")
plt.show()

```



After the tax cut policy is implemented at  $t = 20$ , the aggregate capital will decrease because of the crowding out effect.

Having foreseen an increase in the interest rate, individuals a few periods before  $t = 20$  start saving more.

Because that increases the capital, a temporary decrease in the interest rate ensues.

For agents living in much earlier periods, that lower interest rate causes them to save less.

We can also plot evolutions of means and variances of consumption by different cohorts along a transition path.

```

Cmean_seq = np.empty((T, J))
Cvar_seq = np.empty((T, J))

for t in range(T):
    ap = hh.a_grid[sigma_seq[t]]
    delta = delta_seq[t].reshape((hh.j_grid.size, 1, 1))

    inc = (1 + r_seq[t] * (1 - tau_seq[t])) * a + (1 - tau_seq[t]) * w_seq[t] * l_j * y - delta

```

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```

inc = inc.reshape((hh.j_grid.size, hh.a_grid.size * hh.y_grid.size))

c = inc - ap

Cmean_seq[t] = (c * mu_seq[t]).sum(axis=1)
Cvar_seq[t] = (
    (c - Cmean_seq[t].reshape((J, 1))) ** 2 * mu_seq[t]).sum(axis=1)

```

```

J_seq, T_range = np.meshgrid(np.arange(J), np.arange(T))

```

```

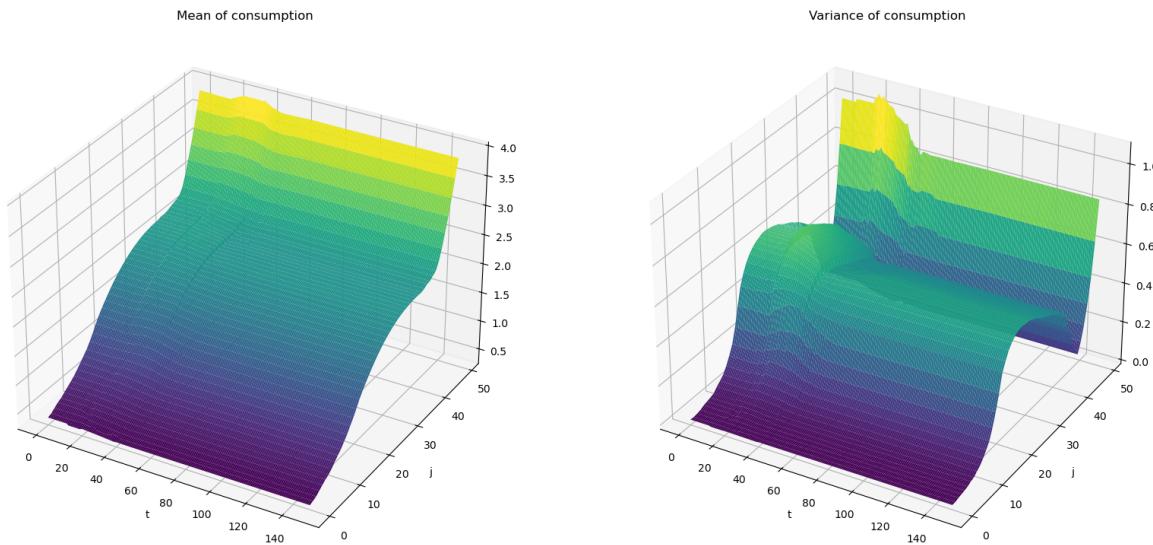
fig = plt.figure(figsize=[20, 20])

# Plot the consumption mean over age and time
ax1 = fig.add_subplot(121, projection='3d')
ax1.plot_surface(T_range, J_seq, Cmean_seq, rstride=1, cstride=1,
                  cmap='viridis', edgecolor='none')
ax1.set_title(r"Mean of consumption")
ax1.set_xlabel(r"t")
ax1.set_ylabel(r"j")

# Plot the consumption variance over age and time
ax2 = fig.add_subplot(122, projection='3d')
ax2.plot_surface(T_range, J_seq, Cvar_seq, rstride=1, cstride=1,
                  cmap='viridis', edgecolor='none')
ax2.set_title(r"Variance of consumption")
ax2.set_xlabel(r"t")
ax2.set_ylabel(r"j")

plt.show()

```



## **Part XIII**

# **Asset Pricing and Finance**



## ASSET PRICING: FINITE STATE MODELS

### Contents

- *Asset Pricing: Finite State Models*
  - *Overview*
  - *Pricing Models*
  - *Prices in the Risk-Neutral Case*
  - *Risk Aversion and Asset Prices*
  - *Exercises*

“A little knowledge of geometric series goes a long way” – Robert E. Lucas, Jr.

“Asset pricing is all about covariances” – Lars Peter Hansen

In addition to what’s in Anaconda, this lecture will need the following libraries:

```
!pip install quantecon
```

### 80.1 Overview

An asset is a claim on one or more future payoffs.

The spot price of an asset depends primarily on

- the anticipated income stream
- attitudes about risk
- rates of time preference

In this lecture, we consider some standard pricing models and dividend stream specifications.

We study how prices and dividend-price ratios respond in these different scenarios.

We also look at creating and pricing *derivative* assets that repackage income streams.

Key tools for the lecture are

- Markov processes
- formulas for predicting future values of functions of a Markov state

- a formula for predicting the discounted sum of future values of a Markov state

Let's start with some imports:

```
import matplotlib.pyplot as plt
import numpy as np
import quantecon as qe
from numpy.linalg import eigvals, solve
```

## 80.2 Pricing Models

Let  $\{d_t\}_{t \geq 0}$  be a stream of dividends

- A time- $t$  **cum-dividend** asset is a claim to the stream  $d_t, d_{t+1}, \dots$
- A time- $t$  **ex-dividend** asset is a claim to the stream  $d_{t+1}, d_{t+2}, \dots$

Let's look at some equations that we expect to hold for prices of assets under ex-dividend contracts (we will consider cum-dividend pricing in the exercises).

### 80.2.1 Risk-Neutral Pricing

Our first scenario is risk-neutral pricing.

Let  $\beta = 1/(1 + \rho)$  be an intertemporal discount **factor**, where  $\rho$  is the **rate** at which agents discount the future.

The basic risk-neutral asset pricing equation for pricing one unit of an ex-dividend asset is

$$p_t = \beta \mathbb{E}_t[d_{t+1} + p_{t+1}] \quad (80.1)$$

This is a simple “cost equals expected benefit” relationship.

Here  $\mathbb{E}_t[y]$  denotes the best forecast of  $y$ , conditioned on information available at time  $t$ .

More precisely,  $\mathbb{E}_t[y]$  is the mathematical expectation of  $y$  conditional on information available at time  $t$ .

### 80.2.2 Pricing with Random Discount Factor

What happens if for some reason traders discount payouts differently depending on the state of the world?

Michael Harrison and David Kreps [Harrison and Kreps, 1979] and Lars Peter Hansen and Scott Richard [Hansen and Richard, 1987] showed that in quite general settings the price of an ex-dividend asset obeys

$$p_t = \mathbb{E}_t[m_{t+1}(d_{t+1} + p_{t+1})] \quad (80.2)$$

for some **stochastic discount factor**  $m_{t+1}$ .

Here the fixed discount factor  $\beta$  in (80.1) has been replaced by the random variable  $m_{t+1}$ .

How anticipated future payoffs are evaluated now depends on statistical properties of  $m_{t+1}$ .

The stochastic discount factor can be specified to capture the idea that assets that tend to have good payoffs in bad states of the world are valued more highly than other assets whose payoffs don't behave that way.

This is because such assets pay well when funds are more urgently wanted.

We give examples of how the stochastic discount factor has been modeled below.

### 80.2.3 Asset Pricing and Covariances

Recall that, from the definition of a conditional covariance  $\text{cov}_t(x_{t+1}, y_{t+1})$ , we have

$$\mathbb{E}_t(x_{t+1}y_{t+1}) = \text{cov}_t(x_{t+1}, y_{t+1}) + \mathbb{E}_t x_{t+1} \mathbb{E}_t y_{t+1} \quad (80.3)$$

If we apply this definition to the asset pricing equation (80.2) we obtain

$$p_t = \mathbb{E}_t m_{t+1} \mathbb{E}_t(d_{t+1} + p_{t+1}) + \text{cov}_t(m_{t+1}, d_{t+1} + p_{t+1}) \quad (80.4)$$

It is useful to regard equation (80.4) as a generalization of equation (80.1)

- In equation (80.1), the stochastic discount factor  $m_{t+1} = \beta$ , a constant.
- In equation (80.1), the covariance term  $\text{cov}_t(m_{t+1}, d_{t+1} + p_{t+1})$  is zero because  $m_{t+1} = \beta$ .
- In equation (80.1),  $\mathbb{E}_t m_{t+1}$  can be interpreted as the reciprocal of the one-period risk-free gross interest rate.
- When  $m_{t+1}$  covaries more negatively with the payout  $p_{t+1} + d_{t+1}$ , the price of the asset is lower.

Equation (80.4) asserts that the covariance of the stochastic discount factor with the one period payout  $d_{t+1} + p_{t+1}$  is an important determinant of the price  $p_t$ .

We give examples of some models of stochastic discount factors that have been proposed later in this lecture and also in a [later lecture](#).

### 80.2.4 The Price-Dividend Ratio

Aside from prices, another quantity of interest is the **price-dividend ratio**  $v_t := p_t/d_t$ .

Let's write down an expression that this ratio should satisfy.

We can divide both sides of (80.2) by  $d_t$  to get

$$v_t = \mathbb{E}_t \left[ m_{t+1} \frac{d_{t+1}}{d_t} (1 + v_{t+1}) \right] \quad (80.5)$$

Below we'll discuss the implication of this equation.

## 80.3 Prices in the Risk-Neutral Case

What can we say about price dynamics on the basis of the models described above?

The answer to this question depends on

1. the process we specify for dividends
2. the stochastic discount factor and how it correlates with dividends

For now we'll study the risk-neutral case in which the stochastic discount factor is constant.

We'll focus on how an asset price depends on a dividend process.

### 80.3.1 Example 1: Constant Dividends

The simplest case is risk-neutral price of a constant, non-random dividend stream  $d_t = d > 0$ .

Removing the expectation from (80.1) and iterating forward gives

$$\begin{aligned} p_t &= \beta(d + p_{t+1}) \\ &= \beta(d + \beta(d + p_{t+2})) \\ &\vdots \\ &= \beta(d + \beta d + \beta^2 d + \dots + \beta^{k-2} d + \beta^{k-1} p_{t+k}) \end{aligned}$$

If  $\lim_{k \rightarrow +\infty} \beta^{k-1} p_{t+k} = 0$ , this sequence converges to

$$\bar{p} := \frac{\beta d}{1 - \beta} \quad (80.6)$$

This is the equilibrium price in the constant dividend case.

Indeed, simple algebra shows that setting  $p_t = \bar{p}$  for all  $t$  satisfies the difference equation  $p_t = \beta(d + p_{t+1})$ .

### 80.3.2 Example 2: Dividends with Deterministic Growth Paths

Consider a growing, non-random dividend process  $d_{t+1} = gd_t$  where  $0 < g\beta < 1$ .

While prices are not usually constant when dividends grow over time, a price dividend-ratio can be.

If we guess this, substituting  $v_t = v$  into (80.5) as well as our other assumptions, we get  $v = \beta g(1 + v)$ .

Since  $\beta g < 1$ , we have a unique positive solution:

$$v = \frac{\beta g}{1 - \beta g}$$

The price is then

$$p_t = \frac{\beta g}{1 - \beta g} d_t$$

If, in this example, we take  $g = 1 + \kappa$  and let  $\rho := 1/\beta - 1$ , then the price becomes

$$p_t = \frac{1 + \kappa}{\rho - \kappa} d_t$$

This is called the **Gordon formula**.

### 80.3.3 Example 3: Markov Growth, Risk-Neutral Pricing

Next, we consider a dividend process

$$d_{t+1} = g_{t+1} d_t \quad (80.7)$$

The stochastic growth factor  $\{g_t\}$  is given by

$$g_t = g(X_t), \quad t = 1, 2, \dots$$

where

1.  $\{X_t\}$  is a finite Markov chain with state space  $S$  and transition probabilities

$$P(x, y) := \mathbb{P}\{X_{t+1} = y \mid X_t = x\} \quad (x, y \in S)$$

2.  $g$  is a given function on  $S$  taking nonnegative values

You can think of

- $S$  as  $n$  possible “states of the world” and  $X_t$  as the current state.
- $g$  as a function that maps a given state  $X_t$  into a growth of dividends factor  $g_t = g(X_t)$ .
- $\ln g_t = \ln(d_{t+1}/d_t)$  is the growth rate of dividends.

(For a refresher on notation and theory for finite Markov chains see [this lecture](#))

The next figure shows a simulation, where

- $\{X_t\}$  evolves as a discretized AR1 process produced using *Tauchen's method*.
- $g_t = \exp(X_t)$ , so that  $\ln g_t = X_t$  is the growth rate.

```

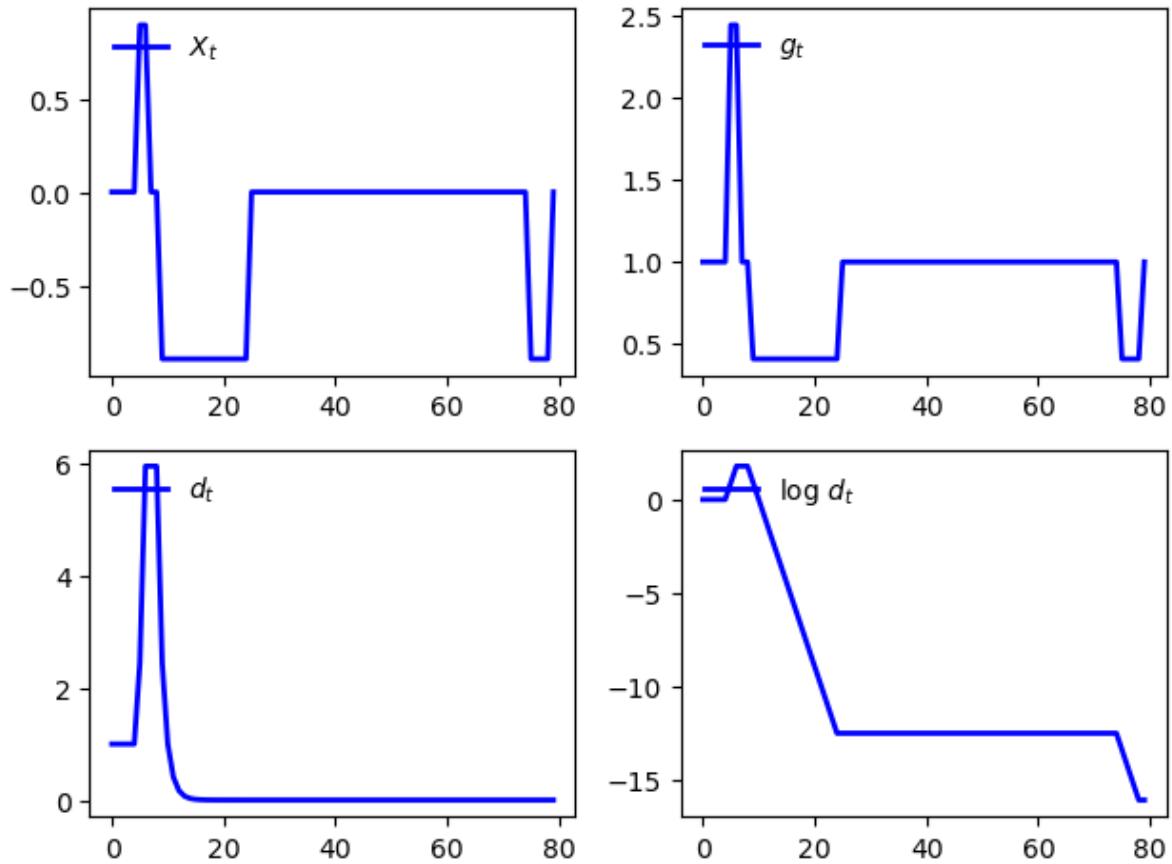
n = 7
mc = qe.tauchen(n, 0.96, 0.25)
sim_length = 80

x_series = mc.simulate(sim_length, init=np.median(mc.state_values))
g_series = np.exp(x_series)
d_series = np.cumprod(g_series) # Assumes d_0 = 1

series = [x_series, g_series, d_series, np.log(d_series)]
labels = ['$X_t$', '$g_t$', '$d_t$', r'$\log d_t$']

fig, axes = plt.subplots(2, 2)
for ax, s, label in zip(axes.flatten(), series, labels):
    ax.plot(s, 'b-', lw=2, label=label)
    ax.legend(loc='upper left', frameon=False)
plt.tight_layout()
plt.show()

```



## Pricing Formula

To obtain asset prices in this setting, let's adapt our analysis from the case of deterministic growth.

In that case, we found that  $v$  is constant.

This encourages us to guess that, in the current case,  $v_t$  is a fixed function of the state  $X_t$ .

We seek a function  $v$  such that the price-dividend ratio satisfies  $v_t = v(X_t)$ .

We can substitute this guess into (80.5) to get

$$v(X_t) = \beta \mathbb{E}_t[g(X_{t+1})(1 + v(X_{t+1}))]$$

If we condition on  $X_t = x$ , this becomes

$$v(x) = \beta \sum_{y \in S} g(y)(1 + v(y))P(x, y)$$

or

$$v(x) = \beta \sum_{y \in S} K(x, y)(1 + v(y)) \quad \text{where } K(x, y) := g(y)P(x, y) \tag{80.8}$$

Suppose that there are  $n$  possible states  $x_1, \dots, x_n$ .

We can then think of (80.8) as  $n$  stacked equations, one for each state, and write it in matrix form as

$$v = \beta K(\mathbb{1} + v) \tag{80.9}$$

Here

- $v$  is understood to be the column vector  $(v(x_1), \dots, v(x_n))'$ .
- $K$  is the matrix  $(K(x_i, x_j))_{1 \leq i, j \leq n}$ .
- $\mathbb{1}$  is a column vector of ones.

When does equation (80.9) have a unique solution?

From the *Neumann series lemma* and Gelfand's formula, equation (80.9) has a unique solution when  $\beta K$  has spectral radius strictly less than one.

Thus, we require that the eigenvalues of  $K$  be strictly less than  $\beta^{-1}$  in modulus.

The solution is then

$$v = (I - \beta K)^{-1} \beta K \mathbb{1} \quad (80.10)$$

### 80.3.4 Code

Let's calculate and plot the price-dividend ratio at some parameters.

As before, we'll generate  $\{X_t\}$  as a *discretized ARI process* and set  $g_t = \exp(X_t)$ .

Here's the code, including a test of the spectral radius condition

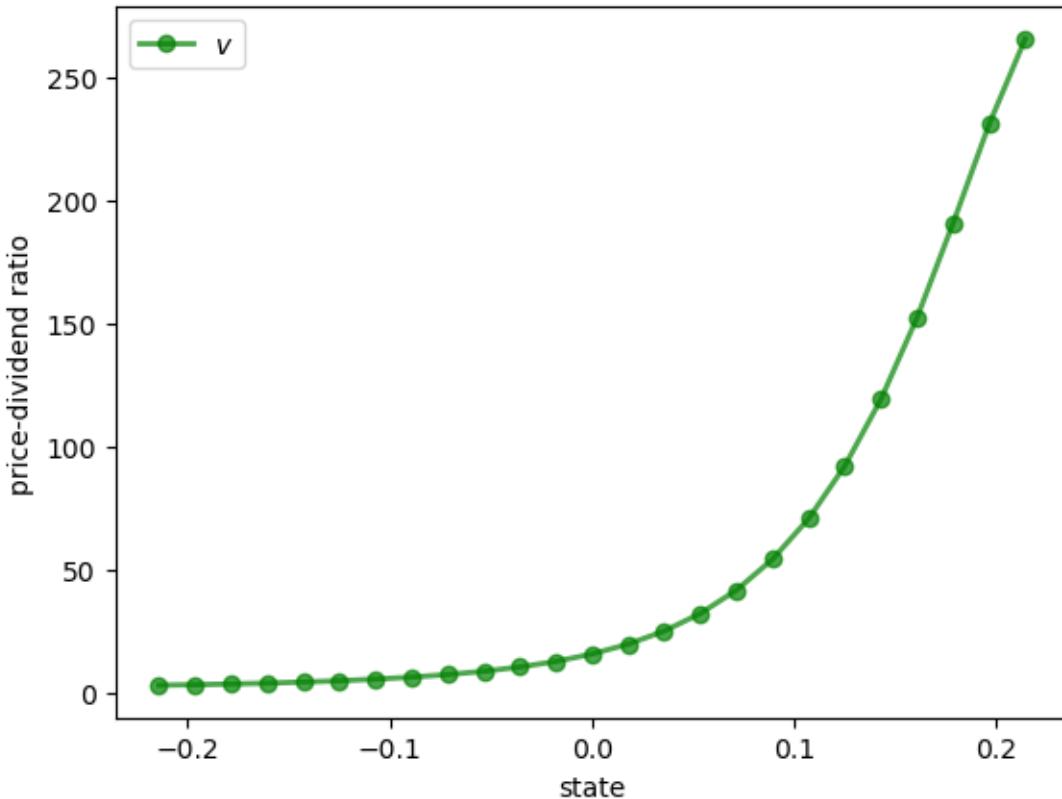
```
n = 25 # Size of state space
β = 0.9
mc = qe.tauchen(n, 0.96, 0.02)

K = mc.P * np.exp(mc.state_values)

warning_message = "Spectral radius condition fails"
assert np.max(np.abs(eigvals(K))) < 1 / β, warning_message

I = np.identity(n)
v = solve(I - β * K, β * K @ np.ones(n))

fig, ax = plt.subplots()
ax.plot(mc.state_values, v, 'g-o', lw=2, alpha=0.7, label='$v$')
ax.set_ylabel("price-dividend ratio")
ax.set_xlabel("state")
ax.legend(loc='upper left')
plt.show()
```



Why does the price-dividend ratio increase with the state?

The reason is that this Markov process is positively correlated, so high current states suggest high future states.

Moreover, dividend growth is increasing in the state.

The anticipation of high future dividend growth leads to a high price-dividend ratio.

## 80.4 Risk Aversion and Asset Prices

Now let's turn to the case where agents are risk averse.

We'll price several distinct assets, including

- An endowment stream
- A consol (a type of bond issued by the UK government in the 19th century)
- Call options on a consol

### 80.4.1 Pricing a Lucas Tree

Let's start with a version of the celebrated asset pricing model of Robert E. Lucas, Jr. [Lucas, 1978].

Lucas considered an abstract pure exchange economy with these features:

- a single non-storable consumption good
- a Markov process that governs the total amount of the consumption good available each period
- a single *tree* that each period yields *fruit* that equals the total amount of consumption available to the economy
- a competitive market in *shares* in the tree that entitles their owners to corresponding shares of the *dividend* stream, i.e., the *fruit* stream, yielded by the tree
- a representative consumer who in a competitive equilibrium
  - consumes the economy's entire endowment each period
  - owns 100 percent of the shares in the tree

As in [Lucas, 1978], we suppose that the stochastic discount factor takes the form

$$m_{t+1} = \beta \frac{u'(c_{t+1})}{u'(c_t)} \quad (80.11)$$

where  $u$  is a concave utility function and  $c_t$  is time  $t$  consumption of a representative consumer.

(A derivation of this expression is given in a later lecture)

Assume the existence of an endowment that follows growth process (80.7).

The asset being priced is a claim on the endowment process, i.e., the **Lucas tree** described above.

Following [Lucas, 1978], we suppose that in equilibrium the representative consumer's consumption equals the aggregate endowment, so that  $d_t = c_t$  for all  $t$ .

For utility, we'll assume the **constant relative risk aversion** (CRRA) specification

$$u(c) = \frac{c^{1-\gamma}}{1-\gamma} \text{ with } \gamma > 0 \quad (80.12)$$

When  $\gamma = 1$  we let  $u(c) = \ln c$ .

Inserting the CRRA specification into (80.11) and using  $c_t = d_t$  gives

$$m_{t+1} = \beta \left( \frac{c_{t+1}}{c_t} \right)^{-\gamma} = \beta g_{t+1}^{-\gamma} \quad (80.13)$$

Substituting this into (80.5) gives the price-dividend ratio formula

$$v(X_t) = \beta \mathbb{E}_t [g(X_{t+1})^{1-\gamma}(1 + v(X_{t+1}))] \quad (80.14)$$

Conditioning on  $X_t = x$ , we can write this as

$$v(x) = \beta \sum_{y \in S} g(y)^{1-\gamma}(1 + v(y))P(x, y)$$

If we let

$$J(x, y) := g(y)^{1-\gamma}P(x, y)$$

then we can rewrite equation (80.14) in vector form as

$$v = \beta J(\mathbb{1} + v)$$

Assuming that the spectral radius of  $J$  is strictly less than  $\beta^{-1}$ , this equation has the unique solution

$$v = (I - \beta J)^{-1} \beta J \mathbf{1} \quad (80.15)$$

We will define a function `tree_price` to compute  $v$  given parameters stored in the class `AssetPriceModel`

```
class AssetPriceModel:
    """
    A class that stores the primitives of the asset pricing model.

    Parameters
    -----
    β : scalar, float
        Discount factor
    mc : MarkovChain
        Contains the transition matrix and set of state values for the state
        process
    γ : scalar(float)
        Coefficient of risk aversion
    g : callable
        The function mapping states to growth rates

    """
    def __init__(self, β=0.96, mc=None, γ=2.0, g=np.exp):
        self.β, self.γ = β, γ
        self.g = g

        # A default process for the Markov chain
        if mc is None:
            self.ρ = 0.9
            self.σ = 0.02
            self.mc = qe.tauchen(n, self.ρ, self.σ)
        else:
            self.mc = mc

        self.n = self.mc.P.shape[0]

    def test_stability(self, Q):
        """
        Stability test for a given matrix Q.
        """
        sr = np.max(np.abs(eigvals(Q)))
        if not sr < 1 / self.β:
            msg = f"Spectral radius condition failed with radius = {sr}"
            raise ValueError(msg)

    def tree_price(ap):
        """
        Computes the price-dividend ratio of the Lucas tree.

        Parameters
        -----
        ap: AssetPriceModel
            An instance of AssetPriceModel containing primitives

        Returns
        -----
        """

```

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```

v : array_like(float)
    Lucas tree price-dividend ratio

"""
# Simplify names, set up matrices
β, γ, P, y = ap.β, ap.γ, ap.mc.P, ap.mc.state_values
J = P * ap.g(y)**(1 - γ)

# Make sure that a unique solution exists
ap.test_stability(J)

# Compute v
I = np.identity(ap.n)
Ones = np.ones(ap.n)
v = solve(I - β * J, β * J @ Ones)

return v

```

Here's a plot of  $v$  as a function of the state for several values of  $\gamma$ , with a positively correlated Markov process and  $g(x) = \exp(x)$

```

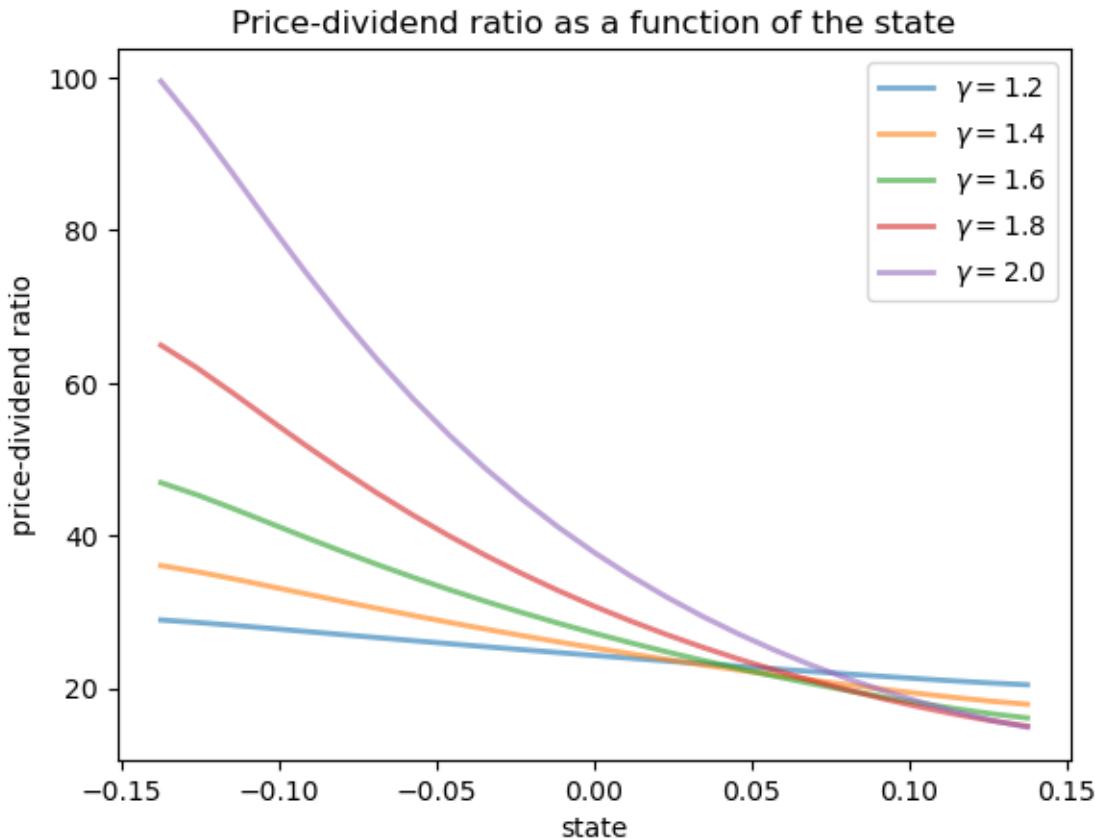
ys = [1.2, 1.4, 1.6, 1.8, 2.0]
ap = AssetPriceModel()
states = ap.mc.state_values

fig, ax = plt.subplots()

for γ in ys:
    ap.γ = γ
    v = tree_price(ap)
    ax.plot(states, v, lw=2, alpha=0.6, label=rf"$\gamma = {γ}$")

ax.set_title('Price-dividend ratio as a function of the state')
ax.set_ylabel("price-dividend ratio")
ax.set_xlabel("state")
ax.legend(loc='upper right')
plt.show()

```



Notice that  $v$  is decreasing in each case.

This is because, with a positively correlated state process, higher states indicate higher future consumption growth.

With the stochastic discount factor (80.13), higher growth decreases the discount factor, lowering the weight placed on future dividends.

### Special Cases

In the special case  $\gamma = 1$ , we have  $J = P$ .

Recalling that  $P^i \mathbf{1} = \mathbf{1}$  for all  $i$  and applying *Neumann's geometric series lemma*, we are led to

$$v = \beta(I - \beta P)^{-1} \mathbf{1} = \beta \sum_{i=0}^{\infty} \beta^i P^i \mathbf{1} = \beta \frac{1}{1 - \beta} \mathbf{1}$$

Thus, with log preferences, the price-dividend ratio for a Lucas tree is constant.

Alternatively, if  $\gamma = 0$ , then  $J = K$  and we recover the risk-neutral solution (80.10).

This is as expected, since  $\gamma = 0$  implies  $u(c) = c$  (and hence agents are risk-neutral).

### 80.4.2 A Risk-Free Consol

Consider the same pure exchange representative agent economy.

A risk-free consol promises to pay a constant amount  $\zeta > 0$  each period.

Recycling notation, let  $p_t$  now be the price of an ex-coupon claim to the consol.

An ex-coupon claim to the consol entitles an owner at the end of period  $t$  to

- $\zeta$  in period  $t + 1$ , plus
- the right to sell the claim for  $p_{t+1}$  next period

The price satisfies (80.2) with  $d_t = \zeta$ , or

$$p_t = \mathbb{E}_t [m_{t+1}(\zeta + p_{t+1})]$$

With the stochastic discount factor (80.13), this becomes

$$p_t = \mathbb{E}_t [\beta g_{t+1}^{-\gamma} (\zeta + p_{t+1})] \quad (80.16)$$

Guessing a solution of the form  $p_t = p(X_t)$  and conditioning on  $X_t = x$ , we get

$$p(x) = \beta \sum_{y \in S} g(y)^{-\gamma} (\zeta + p(y)) P(x, y)$$

Letting  $M(x, y) = P(x, y)g(y)^{-\gamma}$  and rewriting in vector notation yields the solution

$$p = (I - \beta M)^{-1} \beta M \zeta \mathbf{1} \quad (80.17)$$

The above is implemented in the function `consol_price`.

```
def consol_price(ap, zeta):
    """
    Computes price of a consol bond with payoff zeta

    Parameters
    -----
    ap: AssetPriceModel
        An instance of AssetPriceModel containing primitives

    zeta : scalar(float)
        Coupon of the consol

    Returns
    -----
    p : array_like(float)
        Consol bond prices

    """
    # Simplify names, set up matrices
    beta, y, P, y_mc = ap.beta, ap.y, ap.mc.P, ap.mc.state_values
    M = P * ap.g(y)**(-y)

    # Make sure that a unique solution exists
    ap.test_stability(M)

    # Compute price
    I = np.identity(ap.n)
```

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```

Ones = np.ones(ap.n)
p = solve(I - β * M, β * ζ * M @ Ones)

return p
    
```

### 80.4.3 Pricing an Option to Purchase the Consol

Let's now price options of various maturities.

We'll study an option that gives the owner the right to purchase a consol at a price  $p_S$ .

#### An Infinite Horizon Call Option

We want to price an **infinite horizon** option to purchase a consol at a price  $p_S$ .

The option entitles the owner at the beginning of a period either

1. to purchase the bond at price  $p_S$  now, or
2. not to exercise the option to purchase the asset now but to retain the right to exercise it later

Thus, the owner either *exercises* the option now or chooses *not to exercise* and wait until next period.

This is termed an infinite-horizon **call option** with **strike price**  $p_S$ .

The owner of the option is entitled to purchase the consol at price  $p_S$  at the beginning of any period, after the coupon has been paid to the previous owner of the bond.

The fundamentals of the economy are identical with the one above, including the stochastic discount factor and the process for consumption.

Let  $w(X_t, p_S)$  be the value of the option when the time  $t$  growth state is known to be  $X_t$  but *before* the owner has decided whether to exercise the option at time  $t$  (i.e., today).

Recalling that  $p(X_t)$  is the value of the consol when the initial growth state is  $X_t$ , the value of the option satisfies

$$w(X_t, p_S) = \max \left\{ \beta \mathbb{E}_t \frac{u'(c_{t+1})}{u'(c_t)} w(X_{t+1}, p_S), p(X_t) - p_S \right\}$$

The first term on the right is the value of waiting, while the second is the value of exercising now.

We can also write this as

$$w(x, p_S) = \max \left\{ \beta \sum_{y \in S} P(x, y) g(y)^{-\gamma} w(y, p_S), p(x) - p_S \right\} \quad (80.18)$$

With  $M(x, y) = P(x, y)g(y)^{-\gamma}$  and  $w$  as the vector of values  $(w(x_i), p_S)_{i=1}^n$ , we can express (80.18) as the nonlinear vector equation

$$w = \max \{ \beta M w, p - p_S \mathbf{1} \} \quad (80.19)$$

To solve (80.19), form an operator  $T$  that maps vector  $w$  into vector  $Tw$  via

$$Tw = \max \{ \beta M w, p - p_S \mathbf{1} \}$$

Start at some initial  $w$  and iterate with  $T$  to convergence .

We can find the solution with the following function call\_option

```

def call_option(ap, ζ, p_s, ε=1e-7):
    """
    Computes price of a call option on a consol bond.

    Parameters
    -----
    ap: AssetPriceModel
        An instance of AssetPriceModel containing primitives

    ζ : scalar(float)
        Coupon of the console

    p_s : scalar(float)
        Strike price

    ε : scalar(float), optional(default=1e-8)
        Tolerance for infinite horizon problem

    Returns
    -----
    w : array_like(float)
        Infinite horizon call option prices

    """
    # Simplify names, set up matrices
    β, γ, P, y = ap.β, ap.γ, ap.mc.P, ap.mc.state_values
    M = P * ap.g(y)**(-γ)

    # Make sure that a unique consol price exists
    ap.test_stability(M)

    # Compute option price
    p = consol_price(ap, ζ)
    w = np.zeros(ap.n)
    error = ε + 1
    while error > ε:
        # Maximize across columns
        w_new = np.maximum(β * M @ w, p - p_s)
        # Find maximal difference of each component and update
        error = npamax(np.abs(w - w_new))
        w = w_new

    return w

```

Here's a plot of  $w$  compared to the consol price when  $P_S = 40$

```

ap = AssetPriceModel(β=0.9)
ζ = 1.0
strike_price = 40

x = ap.mc.state_values
p = consol_price(ap, ζ)
w = call_option(ap, ζ, strike_price)

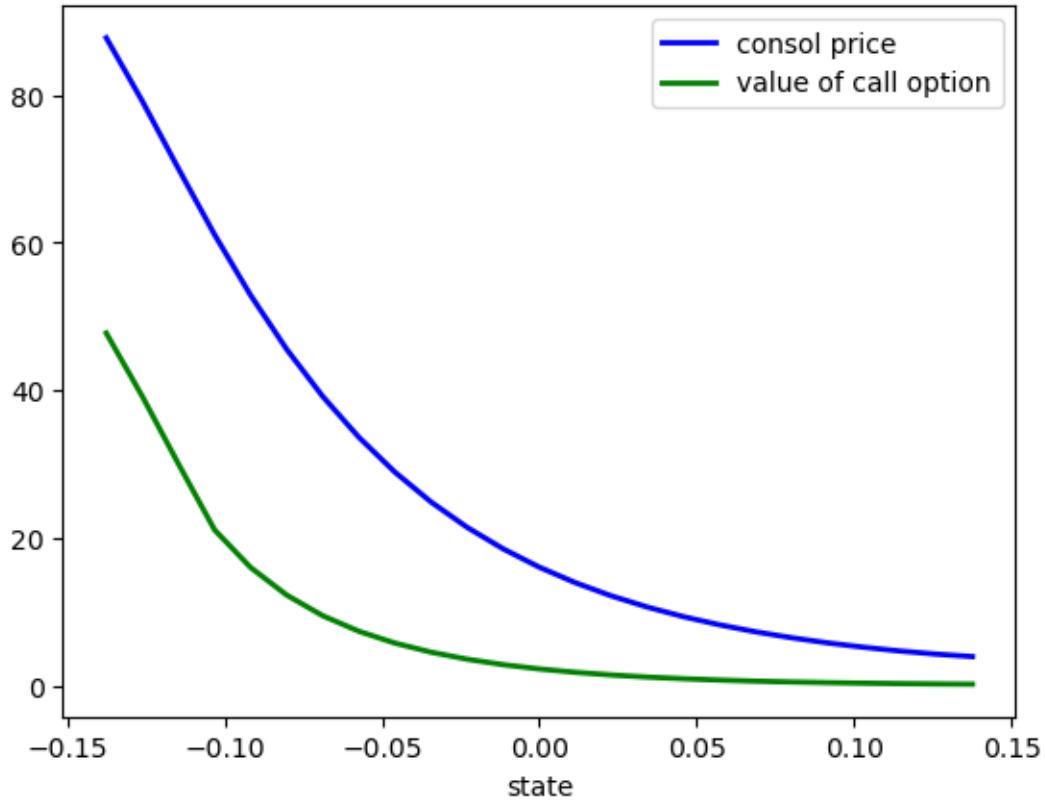
fig, ax = plt.subplots()
ax.plot(x, p, 'b-', lw=2, label='consol price')
ax.plot(x, w, 'g-', lw=2, label='value of call option')

```

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```
ax.set_xlabel("state")
ax.legend(loc='upper right')
plt.show()
```



In high values of the Markov growth state, the value of the option is close to zero.

This is despite the facts that the Markov chain is irreducible and that low states — where the consol prices are high — will be visited recurrently.

The reason for low valuations in high Markov growth states is that  $\beta = 0.9$ , so future payoffs are discounted substantially.

#### 80.4.4 Risk-Free Rates

Let's look at risk-free interest rates over different periods.

##### The One-period Risk-free Interest Rate

As before, the stochastic discount factor is  $m_{t+1} = \beta g_{t+1}^{-\gamma}$ .

It follows that the reciprocal  $R_t^{-1}$  of the gross risk-free interest rate  $R_t$  in state  $x$  is

$$\mathbb{E}_t m_{t+1} = \beta \sum_{y \in S} P(x, y) g(y)^{-\gamma}$$

We can write this as

$$m_1 = \beta M \mathbf{1}$$

where the  $i$ -th element of  $m_1$  is the reciprocal of the one-period gross risk-free interest rate in state  $x_i$ .

### Other Terms

Let  $m_j$  be an  $n \times 1$  vector whose  $i$ th component is the reciprocal of the  $j$ -period gross risk-free interest rate in state  $x_i$ .

Then  $m_1 = \beta M$ , and  $m_{j+1} = Mm_j$  for  $j \geq 1$ .

## 80.5 Exercises

### Exercise 80.5.1

In the lecture, we considered **ex-dividend assets**.

A **cum-dividend** asset is a claim to the stream  $d_t, d_{t+1}, \dots$

Following (80.1), find the risk-neutral asset pricing equation for one unit of a cum-dividend asset.

With a constant, non-random dividend stream  $d_t = d > 0$ , what is the equilibrium price of a cum-dividend asset?

With a growing, non-random dividend process  $d_t = gd_t$  where  $0 < g\beta < 1$ , what is the equilibrium price of a cum-dividend asset?

### Solution

For a cum-dividend asset, the basic risk-neutral asset pricing equation is

$$p_t = d_t + \beta \mathbb{E}_t[p_{t+1}]$$

With constant dividends, the equilibrium price is

$$p_t = \frac{1}{1 - \beta} d_t$$

With a growing, non-random dividend process, the equilibrium price is

$$p_t = \frac{1}{1 - \beta g} d_t$$

### Exercise 80.5.2

Consider the following primitives

```

n = 5 # Size of State Space
P = np.full((n, n), 0.0125)
P[[range(n), range(n)]] += 1 - P.sum(1)
# State values of the Markov chain
s = np.array([0.95, 0.975, 1.0, 1.025, 1.05])
Y = 2.0
β = 0.94
    
```

Let  $g$  be defined by  $g(x) = x$  (that is,  $g$  is the identity map).

Compute the price of the Lucas tree.

Do the same for

- the price of the risk-free consol when  $\zeta = 1$
- the call option on the consol when  $\zeta = 1$  and  $p_S = 150.0$

### Solution

First, let's enter the parameters:

```
n = 5
P = np.full((n, n), 0.0125)
P[[range(n), range(n)]] += 1 - P.sum(1)
s = np.array([0.95, 0.975, 1.0, 1.025, 1.05]) # State values
mc = qe.MarkovChain(P, state_values=s)

Y = 2.0
β = 0.94
ζ = 1.0
p_s = 150.0
```

Next, we'll create an instance of AssetPriceModel to feed into the functions

```
apm = AssetPriceModel(β=β, mc=mc, Y=Y, g=lambda x: x)
```

Now we just need to call the relevant functions on the data:

```
tree_price(apm)
```

```
array([29.47401578, 21.93570661, 17.57142236, 14.72515002, 12.72221763])
```

```
consol_price(apm, ζ)
```

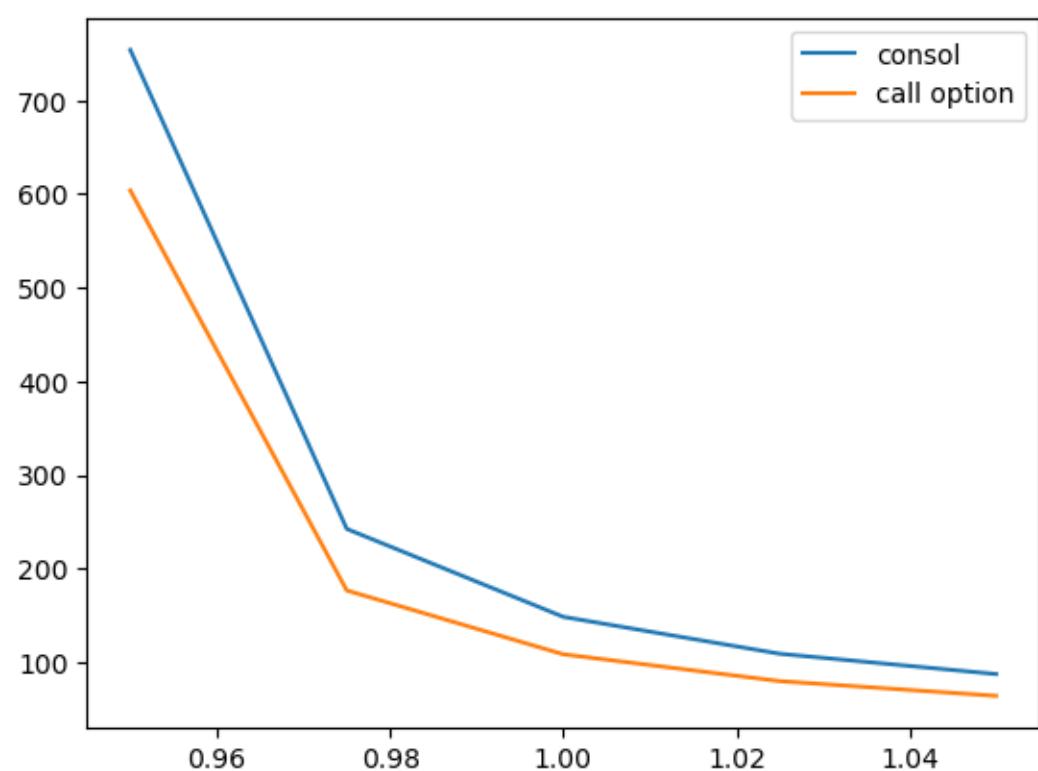
```
array([753.87100476, 242.55144082, 148.67554548, 109.25108965,
     87.56860139])
```

```
call_option(apm, ζ, p_s)
```

```
array([603.87100476, 176.8393343 , 108.67734499, 80.05179254,
      64.30843748])
```

Let's show the last two functions as a plot

```
fig, ax = plt.subplots()
ax.plot(s, consol_price(apm, ζ), label='consol')
ax.plot(s, call_option(apm, ζ, p_s), label='call option')
ax.legend()
plt.show()
```



### i Exercise 80.5.3

Let's consider finite horizon call options, which are more common than infinite horizon ones.

Finite horizon options obey functional equations closely related to (80.18).

A  $k$  period option expires after  $k$  periods.

If we view today as date zero, a  $k$  period option gives the owner the right to exercise the option to purchase the risk-free consol at the strike price  $p_S$  at dates  $0, 1, \dots, k - 1$ .

The option expires at time  $k$ .

Thus, for  $k = 1, 2, \dots$ , let  $w(x, k)$  be the value of a  $k$ -period option.

It obeys

$$w(x, k) = \max \left\{ \beta \sum_{y \in S} P(x, y) g(y)^{-\gamma} w(y, k-1), p(x) - p_S \right\}$$

where  $w(x, 0) = 0$  for all  $x$ .

We can express this as a sequence of nonlinear vector equations

$$w_k = \max\{\beta M w_{k-1}, p - p_S \mathbb{1}\} \quad k = 1, 2, \dots \quad \text{with } w_0 = 0$$

Write a function that computes  $w_k$  for any given  $k$ .

Compute the value of the option with  $k = 5$  and  $k = 25$  using parameter values as in Exercise 80.5.1.

Is one higher than the other? Can you give intuition?

### i Solution

Here's a suitable function:

```
def finite_horizon_call_option(ap, zeta, p_s, k):
    """
    Computes k period option value.

    # Simplify names, set up matrices
    beta, y, P, y = ap.beta, ap.y, ap.mc.P, ap.mc.state_values
    M = P * ap.g(y)**(-y)

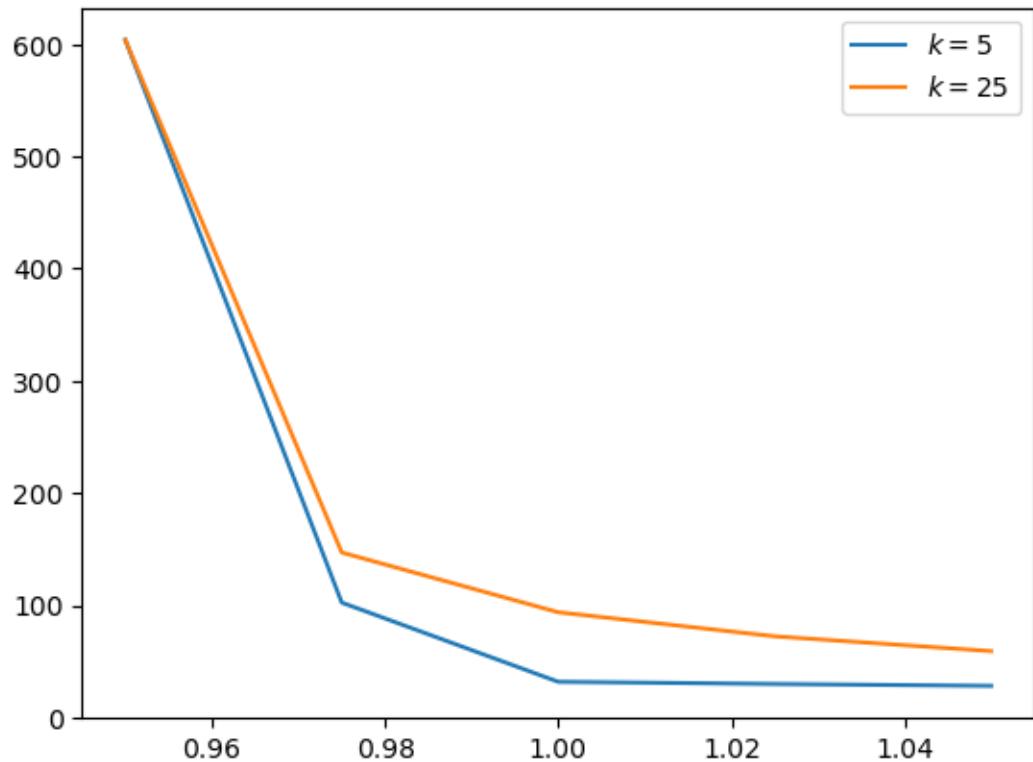
    # Make sure that a unique solution exists
    ap.test_stability(M)

    # Compute option price
    p = consol_price(ap, zeta)
    w = np.zeros(ap.n)
    for i in range(k):
        # Maximize across columns
        w = np.maximum(beta * M @ w, p - p_s)

    return w
```

Now let's compute the option values at  $k=5$  and  $k=25$

```
fig, ax = plt.subplots()
for k in [5, 25]:
    w = finite_horizon_call_option(apm, ζ, p_s, k)
    ax.plot(s, w, label=rf'$k = {k}$')
ax.legend()
plt.show()
```



Not surprisingly, options with larger  $k$  are worth more.

This is because an owner has a longer horizon over which the option can be exercised.



## COMPETITIVE EQUILIBRIA WITH ARROW SECURITIES

### 81.1 Introduction

This lecture presents Python code for experimenting with competitive equilibria of an infinite-horizon pure exchange economy with

- Heterogeneous agents
- Endowments of a single consumption that are person-specific functions of a common Markov state
- Complete markets in one-period Arrow state-contingent securities
- Discounted expected utility preferences of a kind often used in macroeconomics and finance
- Common expected utility preferences across agents
- Common beliefs among agents
- A constant relative risk aversion (CRRA) one-period utility function that implies the existence of a representative consumer whose consumption process can be plugged into a formula for the pricing kernel for one-step Arrow securities and thereby determine equilibrium prices before determining an equilibrium distribution of wealth
- Differences in their endowments make individuals want to reallocate consumption goods across time and Markov states

We impose restrictions that allow us to **Bellmanize** competitive equilibrium prices and quantities

We use Bellman equations to describe

- asset prices
- continuation wealth levels for each person
- state-by-state natural debt limits for each person

In the course of presenting the model we shall encounter these important ideas

- a **resolvent operator** widely used in this class of models
- absence of **borrowing limits** in finite horizon economies
- state-by-state **borrowing limits** required in infinite horizon economies
- a counterpart of the **law of iterated expectations** known as a **law of iterated values**
- a **state-variable degeneracy** that prevails within a competitive equilibrium and that opens the way to various appearances of resolvent operators

## 81.2 The setting

In effect, this lecture implements a Python version of the model presented in section 9.3.3 of Ljungqvist and Sargent [Ljungqvist and Sargent, 2018].

### 81.2.1 Preferences and endowments

In each period  $t \geq 0$ , a stochastic event  $s_t \in \mathbf{S}$  is realized.

Let the history of events up until time  $t$  be denoted  $s^t = [s_0, s_1, \dots, s_{t-1}, s_t]$ .

(Sometimes we inadvertently reverse the recording order and denote a history as  $s^t = [s_t, s_{t-1}, \dots, s_1, s_0]$ .)

The unconditional probability of observing a particular sequence of events  $s^t$  is given by a probability measure  $\pi_t(s^t)$ .

For  $t > \tau$ , we write the probability of observing  $s^t$  conditional on the realization of  $s^\tau$  as  $\pi_t(s^t | s^\tau)$ .

We assume that trading occurs after observing  $s_0$ , which we capture by setting  $\pi_0(s_0) = 1$  for the initially given value of  $s_0$ .

In this lecture we shall follow much macroeconomics and econometrics and assume that  $\pi_t(s^t)$  is induced by a Markov process.

There are  $K$  consumers named  $k = 1, \dots, K$ .

Consumer  $k$  owns a stochastic endowment of one good  $y_t^k(s^t)$  that depends on the history  $s^t$ .

The history  $s^t$  is publicly observable.

Consumer  $k$  purchases a history-dependent consumption plan  $c^k = \{c_t^k(s^t)\}_{t=0}^\infty$

Consumer  $k$  orders consumption plans by

$$U_k(c^k) = \sum_{t=0}^{\infty} \sum_{s^t} \beta^t u_k[c_t^k(s^t)] \pi_t(s^t),$$

where  $0 < \beta < 1$ .

The right side is equal to  $E_0 \sum_{t=0}^{\infty} \beta^t u_k(c_t^k)$ , where  $E_0$  is the mathematical expectation operator, conditioned on  $s_0$ .

Here  $u_k(c)$  is an increasing, twice continuously differentiable, strictly concave function of consumption  $c \geq 0$  of one good.

The utility function of person  $k$  satisfies the Inada condition

$$\lim_{c \downarrow 0} u'_k(c) = +\infty.$$

This condition implies that each agent chooses strictly positive consumption for every date-history pair  $(t, s^t)$ .

Those interior solutions enable us to confine our analysis to Euler equations that hold with equality and also guarantee that **natural debt limits** don't bind in economies like ours with sequential trading of Arrow securities.

We adopt the assumption, routinely employed in much of macroeconomics, that consumers share probabilities  $\pi_t(s^t)$  for all  $t$  and  $s^t$ .

A **feasible allocation** satisfies

$$\sum_i c_t^k(s^t) \leq \sum_i y_t^k(s^t)$$

for all  $t$  and for all  $s^t$ .

## 81.3 Recursive Formulation

Following descriptions in section 9.3.3 of Ljungqvist and Sargent [Ljungqvist and Sargent, 2018] chapter 9, we set up a competitive equilibrium of a pure exchange economy with complete markets in one-period Arrow securities.

When endowments  $y^k(s)$  are all functions of a common Markov state  $s$ , the pricing kernel takes the form  $Q(s'|s)$ , where  $Q(s'|s)$  is the price of one unit of consumption in state  $s'$  at date  $t+1$  when the Markov state at date  $t$  is  $s$ .

These enable us to provide a recursive formulation of a consumer's optimization problem.

Consumer  $k$ 's state at time  $t$  is its financial wealth  $a_t^k$  and Markov state  $s_t$ .

Let  $v^k(a, s)$  be the optimal value of consumer  $k$ 's problem starting from state  $(a, s)$ .

- $v^k(a, s)$  is the maximum expected discounted utility that consumer  $k$  with current financial wealth  $a$  can attain in Markov state  $s$ .

The optimal value function satisfies the Bellman equation

$$v^k(a, s) = \max_{c, \hat{a}(s')} \left\{ u_k(c) + \beta \sum_{s'} v^k[\hat{a}(s'), s'] \pi(s'|s) \right\}$$

where maximization is subject to the budget constraint

$$c + \sum_{s'} \hat{a}(s') Q(s'|s) \leq y^k(s) + a$$

and also the constraints

$$\begin{aligned} c &\geq 0, \\ -\hat{a}(s') &\leq \bar{A}^k(s'), \quad \forall s' \in \mathbf{S} \end{aligned}$$

with the second constraint evidently being a set of state-by-state debt limits.

Note that the value function and decision rule that solve the Bellman equation implicitly depend on the pricing kernel  $Q(\cdot| \cdot)$  because it appears in the agent's budget constraint.

Use the first-order conditions for the problem on the right of the Bellman equation and a Benveniste-Scheinkman formula and rearrange to get

$$Q(s_{t+1}|s_t) = \frac{\beta u'_k(c_{t+1}^k) \pi(s_{t+1}|s_t)}{u'_k(c_t^k)},$$

where it is understood that  $c_t^k = c^k(s_t)$  and  $c_{t+1}^k = c^k(s_{t+1})$ .

A **recursive competitive equilibrium** is an initial distribution of wealth  $\vec{a}_0$ , a set of borrowing limits  $\{\bar{A}^k(s)\}_{k=1}^K$ , a pricing kernel  $Q(s'|s)$ , sets of value functions  $\{v^k(a, s)\}_{k=1}^K$ , and decision rules  $\{c^k(s), \hat{a}^k(s)\}_{k=1}^K$  such that

- The state-by-state borrowing constraints satisfy the recursion

$$\bar{A}^k(s) = y^k(s) + \sum_{s'} Q(s'|s) \bar{A}^k(s')$$

- For all  $k$ , given  $a_0^k$ ,  $\bar{A}^k(s)$ , and the pricing kernel, the value functions and decision rules solve the consumers' problems;
- For all realizations of  $\{s_t\}_{t=0}^\infty$ , the consumption and asset portfolios  $\{\{c_t^k, \{\hat{a}_{t+1}^k(s')\}_{s'}\}_k\}_t$  satisfy  $\sum_k c_t^k = \sum_k y^k(s_t)$  and  $\sum_k \hat{a}_{t+1}^k(s') = 0$  for all  $t$  and  $s'$ .
- The initial financial wealth vector  $\vec{a}_0$  satisfies  $\sum_{k=1}^K a_0^k = 0$ .

The third condition asserts that there are zero net aggregate claims in all Markov states.

The fourth condition asserts that the economy is closed and starts from a situation in which there are zero net aggregate claims.

## 81.4 State Variable Degeneracy

Please see Ljungqvist and Sargent [Ljungqvist and Sargent, 2018] for a description of timing protocol for trades consistent with an Arrow-Debreu vision in which

- at time 0 there are complete markets in a complete menu of history  $s^t$ -contingent claims on consumption at all dates that all trades occur at time zero
- all trades occur once and for all at time 0

If an allocation and pricing kernel  $Q$  in a recursive competitive equilibrium are to be consistent with the equilibrium allocation and price system that prevail in a corresponding complete markets economy with such history-contingent commodities and all trades occurring at time 0, we must impose that  $a_0^k = 0$  for  $k = 1, \dots, K$ .

That is what assures that at time 0 the present value of each agent's consumption equals the present value of his endowment stream, the single budget constraint in arrangement with all trades occurring at time 0.

Starting the system with  $a_0^k = 0$  for all  $i$  has a striking implication that we call **state variable degeneracy**.

Here is what we mean by **state variable degeneracy**:

Although two state variables  $a, s$  appear in the value function  $v^k(a, s)$ , within a recursive competitive equilibrium starting from  $a_0^k = 0 \forall i$  at initial Markov state  $s_0$ , two outcomes prevail:

- $a_0^k = 0$  for all  $i$  whenever the Markov state  $s_t$  returns to  $s_0$ .
- Financial wealth  $a$  is an exact function of the Markov state  $s$ .

The first finding asserts that each household recurrently visits the zero financial wealth state with which it began life.

The second finding asserts that within a competitive equilibrium the exogenous Markov state is all we require to track an individual.

Financial wealth turns out to be redundant because it is an exact function of the Markov state for each individual.

This outcome depends critically on there being complete markets in Arrow securities.

For example, it does not prevail in the incomplete markets setting of this lecture *The Aiyagari Model*

## 81.5 Markov Asset Prices

Let's start with a brief summary of formulas for computing asset prices in a Markov setting.

The setup assumes the following infrastructure

- Markov states:  $s \in S = [\bar{s}_1, \dots, \bar{s}_n]$  governed by an  $n$ -state Markov chain with transition probability
$$P_{ij} = \Pr \{s_{t+1} = \bar{s}_j \mid s_t = \bar{s}_i\}$$
- A collection  $h = 1, \dots, H$  of  $n \times 1$  vectors of  $H$  assets that pay off  $d^h(s)$  in state  $s$
- An  $n \times n$  matrix pricing kernel  $Q$  for one-period Arrow securities, where  $Q_{ij}$  = price at time  $t$  in state  $s_t = \bar{s}_i$  of one unit of consumption when  $s_{t+1} = \bar{s}_j$  at time  $t + 1$ :
$$Q_{ij} = \text{Price} \{s_{t+1} = \bar{s}_j \mid s_t = \bar{s}_i\}$$

- The price of risk-free one-period bond in state  $i$  is  $R_i^{-1} = \sum_j Q_{i,j}$
- The gross rate of return on a one-period risk-free bond Markov state  $\bar{s}_i$  is  $R_i = (\sum_j Q_{i,j})^{-1}$

### 81.5.1 Exogenous Pricing Kernel

At this point, we'll take the pricing kernel  $Q$  as exogenous, i.e., determined outside the model

Two examples would be

- $Q = \beta P$  where  $\beta \in (0, 1)$
- $Q = SP$  where  $S$  is an  $n \times n$  matrix of *stochastic discount factors*

We'll write down implications of Markov asset pricing in a nutshell for two types of assets

- the price in Markov state  $s$  at time  $t$  of a **cum dividend** stock that entitles the owner at the beginning of time  $t$  to the time  $t$  dividend and the option to sell the asset at time  $t + 1$ . The price evidently satisfies  $p^h(\bar{s}_i) = d^h(\bar{s}_i) + \sum_j Q_{ij} p^h(\bar{s}_j)$ , which implies that the vector  $p^h$  satisfies  $p^h = d^h + Qp^h$  which implies the formula

$$p^h = (I - Q)^{-1} d^h$$

- the price in Markov state  $s$  at time  $t$  of an **ex dividend** stock that entitles the owner at the end of time  $t$  to the time  $t + 1$  dividend and the option to sell the stock at time  $t + 1$ . The price is

$$p^h = (I - Q)^{-1} Q d^h$$

#### Note

The matrix geometric sum  $(I - Q)^{-1} = I + Q + Q^2 + \dots$  is an example of a **resolvent operator**.

Below, we describe an equilibrium model with trading of one-period Arrow securities in which the pricing kernel is endogenous.

In constructing our model, we'll repeatedly encounter formulas that remind us of our asset pricing formulas.

### 81.5.2 Multi-Step-Forward Transition Probabilities and Pricing Kernels

The  $(i, j)$  component of the  $\ell$ -step ahead transition probability  $P^\ell$  is

$$\text{Prob}(s_{t+\ell} = \bar{s}_j | s_t = \bar{s}_i) = P_{i,j}^\ell$$

The  $(i, j)$  component of the  $\ell$ -step ahead pricing kernel  $Q^\ell$  is

$$Q^{(\ell)}(s_{t+\ell} = \bar{s}_j | s_t = \bar{s}_i) = Q_{i,j}^\ell$$

We'll use these objects to state a useful property in asset pricing theory.

### 81.5.3 Laws of Iterated Expectations and Iterated Values

A **law of iterated values** has a mathematical structure that parallels a **law of iterated expectations**

We can describe its structure readily in the Markov setting of this lecture

Recall the following recursion satisfied by  $j$  step ahead transition probabilities for our finite state Markov chain:

$$P_j(s_{t+j} | s_t) = \sum_{s_{t+1}} P_{j-1}(s_{t+j} | s_{t+1}) P(s_{t+1} | s_t)$$

We can use this recursion to verify the law of iterated expectations applied to computing the conditional expectation of a random variable  $d(s_{t+j})$  conditioned on  $s_t$  via the following string of equalities

$$\begin{aligned} E[Ed(s_{t+j})|s_{t+1}]|s_t &= \sum_{s_{t+1}} \left[ \sum_{s_{t+j}} d(s_{t+j}) P_{j-1}(s_{t+j}|s_{t+1}) \right] P(s_{t+1}|s_t) \\ &= \sum_{s_{t+j}} d(s_{t+j}) \left[ \sum_{s_{t+1}} P_{j-1}(s_{t+j}|s_{t+1}) P(s_{t+1}|s_t) \right] \\ &= \sum_{s_{t+j}} d(s_{t+j}) P_j(s_{t+j}|s_t) \\ &= Ed(s_{t+j})|s_t \end{aligned}$$

The pricing kernel for  $j$  step ahead Arrow securities satisfies the recursion

$$Q_j(s_{t+j}|s_t) = \sum_{s_{t+1}} Q_{j-1}(s_{t+j}|s_{t+1}) Q(s_{t+1}|s_t)$$

The time  $t$  **value** in Markov state  $s_t$  of a time  $t + j$  payout  $d(s_{t+j})$  is

$$V(d(s_{t+j})|s_t) = \sum_{s_{t+j}} d(s_{t+j}) Q_j(s_{t+j}|s_t)$$

The **law of iterated values** states

$$V[V(d(s_{t+j})|s_{t+1})]|s_t = V(d(s_{t+j}))|s_t$$

We verify it by pursuing the following a string of inequalities that are counterparts to those we used to verify the law of iterated expectations:

$$\begin{aligned} V[V(d(s_{t+j})|s_{t+1})]|s_t &= \sum_{s_{t+1}} \left[ \sum_{s_{t+j}} d(s_{t+j}) Q_{j-1}(s_{t+j}|s_{t+1}) \right] Q(s_{t+1}|s_t) \\ &= \sum_{s_{t+j}} d(s_{t+j}) \left[ \sum_{s_{t+1}} Q_{j-1}(s_{t+j}|s_{t+1}) Q(s_{t+1}|s_t) \right] \\ &= \sum_{s_{t+j}} d(s_{t+j}) Q_j(s_{t+j}|s_t) \\ &= EV(d(s_{t+j}))|s_t \end{aligned}$$

## 81.6 General Equilibrium

Now we are ready to do some fun calculations.

We find it interesting to think in terms of analytical **inputs** into and **outputs** from our general equilibrium theorizing.

### 81.6.1 Inputs

- Markov states:  $s \in S = [\bar{s}_1, \dots, \bar{s}_n]$  governed by an  $n$ -state Markov chain with transition probability

$$P_{ij} = \Pr\{s_{t+1} = \bar{s}_j \mid s_t = \bar{s}_i\}$$

- A collection of  $K \times 1$  vectors of individual  $k$  endowments:  $y^k(s), k = 1, \dots, K$

- An  $n \times 1$  vector of aggregate endowment:  $y(s) \equiv \sum_{k=1}^K y^k(s)$
- A collection of  $K \times 1$  vectors of individual  $k$  consumptions:  $c^k(s), k = 1, \dots, K$
- A collection of restrictions on feasible consumption allocations for  $s \in S$ :

$$c(s) = \sum_{k=1}^K c^k(s) \leq y(s)$$

- Preferences: a common utility functional across agents  $E_0 \sum_{t=0}^{\infty} \beta^t u(c_t^k)$  with CRRA one-period utility function  $u(c)$  and discount factor  $\beta \in (0, 1)$

The one-period utility function is

$$u(c) = \frac{c^{1-\gamma}}{1-\gamma}$$

so that

$$u'(c) = c^{-\gamma}$$

### 81.6.2 Outputs

- An  $n \times n$  matrix pricing kernel  $Q$  for one-period Arrow securities, where  $Q_{ij}$  = price at time  $t$  in state  $s_t = \bar{s}_i$  of one unit of consumption when  $s_{t+1} = \bar{s}_j$  at time  $t + 1$
- pure exchange so that  $c(s) = y(s)$
- a  $K \times 1$  vector distribution of wealth vector  $\alpha$ ,  $\alpha_k \geq 0, \sum_{k=1}^K \alpha_k = 1$
- A collection of  $n \times 1$  vectors of individual  $k$  consumptions:  $c^k(s), k = 1, \dots, K$

### 81.6.3 $Q$ is the Pricing Kernel

For any agent  $k \in [1, \dots, K]$ , at the equilibrium allocation, the one-period Arrow securities pricing kernel satisfies

$$Q_{ij} = \beta \left( \frac{c^k(\bar{s}_j)}{c^k(\bar{s}_i)} \right)^{-\gamma} P_{ij}$$

where  $Q$  is an  $n \times n$  matrix

This follows from agent  $k$ 's first-order necessary conditions.

But with the CRRA preferences that we have assumed, individual consumptions vary proportionately with aggregate consumption and therefore with the aggregate endowment.

- This is a consequence of our preference specification implying that **Engle curves** are affine in wealth and therefore satisfy conditions for **Gorman aggregation**

Thus,

$$c^k(s) = \alpha_k c(s) = \alpha_k y(s)$$

for an arbitrary **distribution of wealth** in the form of an  $K \times 1$  vector  $\alpha$  that satisfies

$$\alpha_k \in (0, 1), \quad \sum_{k=1}^K \alpha_k = 1$$

This means that we can compute the pricing kernel from

$$Q_{ij} = \beta \left( \frac{y_j}{y_i} \right)^{-\gamma} P_{ij} \quad (81.1)$$

Note that  $Q_{ij}$  is independent of vector  $\alpha$ .

**Key finding:** We can compute competitive equilibrium **prices** prior to computing a **distribution of wealth**.

#### 81.6.4 Values

Having computed an equilibrium pricing kernel  $Q$ , we can compute several **values** that are required to pose or represent the solution of an individual household's optimum problem.

We denote an  $K \times 1$  vector of state-dependent values of agents' endowments in Markov state  $s$  as

$$A(s) = \begin{bmatrix} A^1(s) \\ \vdots \\ A^K(s) \end{bmatrix}, \quad s \in [\bar{s}_1, \dots, \bar{s}_n]$$

and an  $n \times 1$  vector of continuation endowment values for each individual  $k$  as

$$A^k = \begin{bmatrix} A^k(\bar{s}_1) \\ \vdots \\ A^k(\bar{s}_n) \end{bmatrix}, \quad k \in [1, \dots, K]$$

$A^k$  of consumer  $k$  satisfies

$$A^k = [I - Q]^{-1} [y^k]$$

where

$$y^k = \begin{bmatrix} y^k(\bar{s}_1) \\ \vdots \\ y^k(\bar{s}_n) \end{bmatrix} \equiv \begin{bmatrix} y_1^k \\ \vdots \\ y_n^k \end{bmatrix}$$

In a competitive equilibrium of an **infinite horizon** economy with sequential trading of one-period Arrow securities,  $A^k(s)$  serves as a state-by-state vector of **debt limits** on the quantities of one-period Arrow securities paying off in state  $s$  at time  $t + 1$  that individual  $k$  can issue at time  $t$ .

These are often called **natural debt limits**.

Evidently, they equal the maximum amount that it is feasible for individual  $k$  to repay even if he consumes zero goods furthermore.

**Remark:** If we have an Inada condition at zero consumption or just impose that consumption be nonnegative, then in a **finite horizon** economy with sequential trading of one-period Arrow securities there is no need to impose natural debt limits. See the section on a Finite Horizon Economy below.

#### 81.6.5 Continuation Wealth

Continuation wealth plays an important role in Bellmanizing a competitive equilibrium with sequential trading of a complete set of one-period Arrow securities.

We denote an  $K \times 1$  vector of state-dependent continuation wealths in Markov state  $s$  as

$$\psi(s) = \begin{bmatrix} \psi^1(s) \\ \vdots \\ \psi^K(s) \end{bmatrix}, \quad s \in [\bar{s}_1, \dots, \bar{s}_n]$$

and an  $n \times 1$  vector of continuation wealths for each individual  $k$  as

$$\psi^k = \begin{bmatrix} \psi^k(\bar{s}_1) \\ \vdots \\ \psi^k(\bar{s}_n) \end{bmatrix}, \quad k \in [1, \dots, K]$$

Continuation wealth  $\psi^k$  of consumer  $k$  satisfies

$$\psi^k = [I - Q]^{-1} [\alpha_k y - y^k] \quad (81.2)$$

where

$$y^k = \begin{bmatrix} y^k(\bar{s}_1) \\ \vdots \\ y^k(\bar{s}_n) \end{bmatrix}, \quad y = \begin{bmatrix} y(\bar{s}_1) \\ \vdots \\ y(\bar{s}_n) \end{bmatrix}$$

Note that  $\sum_{k=1}^K \psi^k = 0_{n \times 1}$ .

**Remark:** At the initial state  $s_0 \in [\bar{s}_1, \dots, \bar{s}_n]$ , the continuation wealth  $\psi^k(s_0) = 0$  for all agents  $k = 1, \dots, K$ . This indicates that the economy begins with all agents being debt-free and financial-asset-free at time 0, state  $s_0$ .

**Remark:** Note that all agents' continuation wealths recurrently return to zero when the Markov state returns to whatever value  $s_0$  it had at time 0.

### 81.6.6 Optimal Portfolios

A nifty feature of the model is that an optimal portfolio of a type  $k$  agent equals the continuation wealth that we just computed.

Thus, agent  $k$ 's state-by-state purchases of Arrow securities next period depend only on next period's Markov state and equal

$$a_k(s) = \psi^k(s), \quad s \in [\bar{s}_1, \dots, \bar{s}_n] \quad (81.3)$$

### 81.6.7 Equilibrium Wealth Distribution $\alpha$

With the initial state being a particular state  $s_0 \in [\bar{s}_1, \dots, \bar{s}_n]$ , we must have

$$\psi^k(s_0) = 0, \quad k = 1, \dots, K$$

which means the equilibrium distribution of wealth satisfies

$$\alpha_k = \frac{V_z y^k}{V_z y} \quad (81.4)$$

where  $V \equiv [I - Q]^{-1}$  and  $z$  is the row index corresponding to the initial state  $s_0$ .

Since  $\sum_{k=1}^K V_z y^k = V_z y$ ,  $\sum_{k=1}^K \alpha_k = 1$ .

In summary, here is the logical flow of an algorithm to compute a competitive equilibrium:

- compute  $Q$  from the aggregate allocation and formula (81.1)
- compute the distribution of wealth  $\alpha$  from the formula (81.4)
- Using  $\alpha$  assign each consumer  $k$  the share  $\alpha_k$  of the aggregate endowment at each state
- return to the  $\alpha$ -dependent formula (81.2) and compute continuation wealths

- via formula (81.3) equate agent  $k$ 's portfolio to its continuation wealth state by state

We can also add formulas for optimal value functions in a competitive equilibrium with trades in a complete set of one-period state-contingent Arrow securities.

Call the optimal value functions  $J^k$  for consumer  $k$ .

For the infinite horizon economy now under study, the formula is

$$J^k = (I - \beta P)^{-1} u(\alpha_k y), \quad u(c) = \frac{c^{1-\gamma}}{1-\gamma}$$

where it is understood that  $u(\alpha_k y)$  is a vector.

## 81.7 Finite Horizon

We now describe a finite-horizon version of the economy that operates for  $T + 1$  periods  $t \in \mathbf{T} = \{0, 1, \dots, T\}$ .

Consequently, we'll want  $T + 1$  counterparts to objects described above, with one important exception: we won't need **borrowing limits**.

- borrowing limits aren't required for a finite horizon economy in which a one-period utility function  $u(c)$  satisfies an Inada condition that sets the marginal utility of consumption at zero consumption to zero.
- Nonnegativity of consumption choices at all  $t \in \mathbf{T}$  automatically limits borrowing.

### 81.7.1 Continuation Wealths

We denote a  $K \times 1$  vector of state-dependent continuation wealths in Markov state  $s$  at time  $t$  as

$$\psi_t(s) = \begin{bmatrix} \psi^1(s) \\ \vdots \\ \psi^K(s) \end{bmatrix}, \quad s \in [\bar{s}_1, \dots, \bar{s}_n]$$

and an  $n \times 1$  vector of continuation wealths for each individual  $k$  as

$$\psi_t^k = \begin{bmatrix} \psi_t^k(\bar{s}_1) \\ \vdots \\ \psi_t^k(\bar{s}_n) \end{bmatrix}, \quad k \in [1, \dots, K]$$

Continuation wealths  $\psi^k$  of consumer  $k$  satisfy

$$\begin{aligned} \psi_T^k &= [\alpha_k y - y^k] \\ \psi_{T-1}^k &= [I + Q] [\alpha_k y - y^k] \\ &\vdots && \vdots \\ \psi_0^k &= [I + Q + Q^2 + \dots + Q^T] [\alpha_k y - y^k] \end{aligned} \tag{81.5}$$

where

$$y^k = \begin{bmatrix} y^k(\bar{s}_1) \\ \vdots \\ y^k(\bar{s}_n) \end{bmatrix}, \quad y = \begin{bmatrix} y(\bar{s}_1) \\ \vdots \\ y(\bar{s}_n) \end{bmatrix}$$

Note that  $\sum_{k=1}^K \psi_t^k = 0_{n \times 1}$  for all  $t \in \mathbf{T}$ .

**Remark:** At the initial state  $s_0 \in [\bar{s}_1, \dots, \bar{s}_n]$ , for all agents  $k = 1, \dots, K$ , continuation wealth  $\psi_0^k(s_0) = 0$ . This indicates that the economy begins with all agents being debt-free and financial-asset-free at time 0, state  $s_0$ .

**Remark:** Note that all agents' continuation wealths return to zero when the Markov state returns to whatever value  $s_0$  it had at time 0. This will recur if the Markov chain makes the initial state  $s_0$  recurrent.

With the initial state being a particular state  $s_0 \in [\bar{s}_1, \dots, \bar{s}_n]$ , we must have

$$\psi_0^k(s_0) = 0, \quad k = 1, \dots, K$$

which means the equilibrium distribution of wealth satisfies

$$\alpha_k = \frac{V_z y^k}{V_z y} \quad (81.6)$$

where now in our finite-horizon economy

$$V = [I + Q + Q^2 + \dots + Q^T] \quad (81.7)$$

and  $z$  is the row index corresponding to the initial state  $s_0$ .

Since  $\sum_{k=1}^K V_z y^k = V_z y$ ,  $\sum_{k=1}^K \alpha_k = 1$ .

In summary, here is the logical flow of an algorithm to compute a competitive equilibrium with Arrow securities in our finite-horizon Markov economy:

- compute  $Q$  from the aggregate allocation and formula (81.1)
- compute the distribution of wealth  $\alpha$  from formulas (81.6) and (81.7)
- using  $\alpha$ , assign each consumer  $k$  the share  $\alpha_k$  of the aggregate endowment at each state
- return to the  $\alpha$ -dependent formula (81.5) for continuation wealths and compute continuation wealths
- equate agent  $k$ 's portfolio to its continuation wealth state by state

While for the infinite horizon economy, the formula for value functions is

$$J^k = (I - \beta P)^{-1} u(\alpha_k y), \quad u(c) = \frac{c^{1-\gamma}}{1-\gamma}$$

for the finite horizon economy the formula is

$$J_0^k = (I + \beta P + \dots + \beta^T P^T) u(\alpha_k y),$$

where it is understood that  $u(\alpha_k y)$  is a vector.

## 81.8 Python Code

We are ready to dive into some Python code.

As usual, we start with Python imports.

```
import numpy as np
import matplotlib.pyplot as plt

np.set_printoptions(suppress=True)
```

First, we create a Python class to compute the objects that comprise a competitive equilibrium with sequential trading of one-period Arrow securities.

In addition to infinite-horizon economies, the code is set up to handle finite-horizon economies indexed by horizon  $T$ .

We'll study examples of finite horizon economies after we first look at some infinite-horizon economies.

```

class RecurCompetitive:
    """
    A class that represents a recursive competitive economy
    with one-period Arrow securities.
    """

    def __init__(self,
                s,           # state vector
                P,           # transition matrix
                ys,          # endowments ys = [y1, y2, ..., yI]
                Y=0.5,       # risk aversion
                β=0.98,      # discount rate
                T=None):   # time horizon, none if infinite

        # preference parameters
        self.Y = Y
        self.β = β

        # variables dependent on state
        self.s = s
        self.P = P
        self.ys = ys
        self.y = np.sum(ys, 1)

        # dimensions
        self.n, self.K = ys.shape

        # compute pricing kernel
        self.Q = self.pricing_kernel()

        # compute price of risk-free one-period bond
        self.PRF = self.price_risk_free_bond()

        # compute risk-free rate
        self.R = self.risk_free_rate()

        # V = [I - Q]^{-1} (infinite case)
        if T is None:
            self.T = None
            self.V = np.empty((1, n, n))
            self.V[0] = np.linalg.inv(np.eye(n) - self.Q)
        # V = [I + Q + Q^2 + ... + Q^T] (finite case)
        else:
            self.T = T
            self.V = np.empty((T+1, n, n))
            self.V[0] = np.eye(n)

            Qt = np.eye(n)
            for t in range(1, T+1):
                Qt = Qt.dot(self.Q)
                self.V[t] = self.V[t-1] + Qt

        # natural debt limit
        self.A = self.V[-1] @ ys

    def u(self, c):
        "The CRRA utility"

```

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```

    return c ** (1 - self.y) / (1 - self.y)

def u_prime(self, c):
    "The first derivative of CRRA utility"

    return c ** (-self.y)

def pricing_kernel(self):
    "Compute the pricing kernel matrix Q"

    c = self.y

    n = self.n
    Q = np.empty((n, n))
    for i in range(n):
        for j in range(n):
            ratio = self.u_prime(c[j]) / self.u_prime(c[i])
            Q[i, j] = self.β * ratio * P[i, j]

    self.Q = Q

    return Q

def wealth_distribution(self, s0_idx):
    "Solve for wealth distribution a"

    # set initial state
    self.s0_idx = s0_idx

    # simplify notations
    n = self.n
    Q = self.Q
    y, ys = self.y, self.ys

    # row of V corresponding to s0
    Vs0 = self.V[-1, s0_idx, :]
    a = Vs0 @ self.ys / (Vs0 @ self.y)

    self.a = a

    return a

def continuation_wealths(self):
    "Given a, compute the continuation wealths ψ"

    diff = np.empty((n, K))
    for k in range(K):
        diff[:, k] = self.a[k] * self.y - self.ys[:, k]

    ψ = self.V @ diff
    self.ψ = ψ

    return ψ

def price_risk_free_bond(self):
    "Give Q, compute price of one-period risk free bond"

```

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```

PRF = np.sum(self.Q, axis=1)
self.PRF = PRF

return PRF

def risk_free_rate(self):
    "Given Q, compute one-period gross risk-free interest rate R"

    R = np.sum(self.Q, axis=1)
    R = np.reciprocal(R)
    self.R = R

return R

def value_functionss(self):
    "Given a, compute the optimal value functions J in equilibrium"

    n, T = self.n, self.T
    β = self.β
    P = self.P

    # compute  $(I - \beta P)^{-1}$  in infinite case
    if T is None:
        P_seq = np.empty((1, n, n))
        P_seq[0] = np.linalg.inv(np.eye(n) - β * P)
    # and  $(I + \beta P + \dots + \beta^{T-1} P^{T-1})$  in finite case
    else:
        P_seq = np.empty((T+1, n, n))
        P_seq[0] = np.eye(n)

        Pt = np.eye(n)
        for t in range(1, T+1):
            Pt = Pt.dot(P)
            P_seq[t] = P_seq[t-1] + Pt * β ** t

    # compute the matrix [u(a_1 y), ..., u(a_K y)]
    flow = np.empty((n, K))
    for k in range(K):
        flow[:, k] = self.u(self.a[k] * self.y)

    J = P_seq @ flow

    self.J = J

return J

```

## 81.9 Examples

We'll use our code to construct equilibrium objects in several example economies.

Our first several examples will be infinite horizon economies.

Our final example will be a finite horizon economy.

### 81.9.1 Example 1

Please read the preceding class for default parameter values and the following Python code for the fundamentals of the economy.

Here goes.

```
# dimensions
K, n = 2, 2

# states
s = np.array([0, 1])

# transition
P = np.array([[.5, .5], [.5, .5]])

# endowments
ys = np.empty((n, K))
ys[:, 0] = 1 - s           # y1
ys[:, 1] = s               # y2
```

```
ex1 = RecurCompetitive(s, P, ys)
```

```
# endowments
ex1.ys
```

```
array([[1., 0.],
       [0., 1.]])
```

```
# pricing kernel
ex1.Q
```

```
array([[0.49, 0.49],
       [0.49, 0.49]])
```

```
# Risk free rate R
ex1.R
```

```
array([1.02040816, 1.02040816])
```

```
# natural debt limit, A = [A1, A2, ..., AI]
ex1.A
```

```
array([[25.5, 24.5],
       [24.5, 25.5]])
```

```
# when the initial state is state 1
print(f'a = {ex1.wealth_distribution(s0_idx=0)}')
print(f'\u03a8 = \n{ex1.continuation_wealths()}')
print(f'J = \n{ex1.value_functionss()}')
```

```
a = [0.51 0.49]
\u03a8 =
[[[ 0. -0.]
 [ 1. -1.] ]]
J =
[[[71.41428429 70.
 [71.41428429 70. ]]]]
```

```
# when the initial state is state 2
print(f'a = {ex1.wealth_distribution(s0_idx=1)}')
print(f'\u03a8 = \n{ex1.continuation_wealths()}')
print(f'J = \n{ex1.value_functionss()}')
```

```
a = [0.49 0.51]
\u03a8 =
[[[-1. 1.]
 [ 0. -0.] ]]
J =
[[[70.          71.41428429]
 [70.          71.41428429]]]
```

## 81.9.2 Example 2

```
# dimensions
K, n = 2, 2

# states
s = np.array([1, 2])

# transition
P = np.array([[.5, .5], [.5, .5]])

# endowments
ys = np.empty((n, K))
ys[:, 0] = 1.5          # y1
ys[:, 1] = s            # y2
```

```
ex2 = RecurCompetitive(s, P, ys)
```

```
# endowments
print("ys = \n", ex2.ys)

# pricing kernel
print ("Q = \n", ex2.Q)

# Risk free rate R
print("R = ", ex2.R)
```

```

ys =
[[1.5 1. ]
[1.5 2. ]]
Q =
[[0.49      0.41412558]
[0.57977582 0.49      ]]
R = [1.10604104 0.93477529]

```

```

# pricing kernal
ex2.Q

```

```

array([[0.49      , 0.41412558],
[0.57977582, 0.49      ]])

```

Note that the pricing kernal in example economies 1 and 2 differ.

This comes from differences in the aggregate endowments in state 1 and 2 in example 1.

```

ex2.β * ex2.u_prime(3.5) / ex2.u_prime(2.5) * ex2.P[0,1]

```

```

np.float64(0.4141255848169731)

```

```

ex2.β * ex2.u_prime(2.5) / ex2.u_prime(3.5) * ex2.P[1,0]

```

```

np.float64(0.5797758187437624)

```

```

# Risk free rate R
ex2.R

```

```

array([1.10604104, 0.93477529])

```

```

# natural debt limit, A = [A1, A2, ..., AI]
ex2.A

```

```

array([[69.30941886, 66.91255848],
[81.73318641, 79.98879094]])

```

```

# when the initial state is state 1
print(f'a = {ex2.wealth_distribution(s0_idx=0)}')
print(f'\ψ = \n{ex2.continuation_wealths()}')
print(f'\J = \n{ex2.value_functionss()}')

```

```

a = [0.50879763 0.49120237]
ψ =
[[[-0.          -0.          ]
 [ 0.55057195 -0.55057195]]]
J =
[[[122.907875   120.76397493]
 [123.32114686 121.17003803]]]

```

```

# when the initial state is state 1
print(f'a = {ex2.wealth_distribution(s0_idx=1)}')
print(f'\ψ = \n{ex2.continuation_wealths()}')
print(f'\J = \n{ex2.value_functionss()}')

```

```

a = [0.50539319 0.49460681]
ψ =
[[[-0.46375886 0.46375886]
 [0. -0. ]]]
J =
[[[122.49598809 121.18174895]
 [122.907875 121.58921679]]]
    
```

### 81.9.3 Example 3

```

# dimensions
K, n = 2, 2

# states
s = np.array([1, 2])

# transition
λ = 0.9
P = np.array([[1-λ, λ], [0, 1]])

# endowments
ys = np.empty((n, K))
ys[:, 0] = [1, 0] # y1
ys[:, 1] = [0, 1] # y2
    
```

```
ex3 = RecurCompetitive(s, P, ys)
```

```

# endowments
print("ys = ", ex3.ys)

# pricing kernel
print ("Q = ", ex3.Q)

# Risk free rate R
print("R = ", ex3.R)
    
```

```

ys = [[1. 0.]
 [0. 1.]]
Q = [[0.098 0.882]
 [0.      0.98  ]]
R = [1.02040816 1.02040816]
    
```

```

# pricing kernel
ex3.Q
    
```

```
array([[0.098, 0.882],
 [0. , 0.98 ]])
```

```

# natural debt limit, A = [A1, A2, ..., AI]
ex3.A
    
```

```
array([[ 1.10864745, 48.89135255],
       [ 0.           , 50.          ]])
```

Note that the natural debt limit for agent 1 in state 2 is 0.

```
# when the initial state is state 1
print(f'a = {ex3.wealth_distribution(s0_idx=0)}')
print(f'\Psi = \n{ex3.continuation_wealths()}')
print(f'J = \n{ex3.value_functionss()}')
```

```
a = [0.02217295 0.97782705]
\Psi =
[[[ 0.         -0.        ]
   [ 1.10864745 -1.10864745]]]
J =
[[[14.89058394 98.88513796]
  [14.89058394 98.88513796]]]
```

```
# when the initial state is state 1
print(f'a = {ex3.wealth_distribution(s0_idx=1)}')
print(f'\Psi = \n{ex3.continuation_wealths()}')
print(f'J = \n{ex3.value_functionss()}')
```

```
a = [0. 1.]
\Psi =
[[[-1.10864745 1.10864745]
   [ 0.         0.        ]]]
J =
[[[ 0. 100.]
  [ 0. 100.]]]
```

For the specification of the Markov chain in example 3, let's take a look at how the equilibrium allocation changes as a function of transition probability  $\lambda$ .

```
lambda_seq = np.linspace(0, 0.99, 100)

# prepare containers
as0_seq = np.empty((len(lambda_seq), 2))
as1_seq = np.empty((len(lambda_seq), 2))

for i, lambda in enumerate(lambda_seq):
    P = np.array([[1-lambda, lambda], [0, 1]])
    ex3 = RecurCompetitive(s, P, ys)

    # initial state s0 = 1
    a = ex3.wealth_distribution(s0_idx=0)
    as0_seq[i, :] = a

    # initial state s0 = 2
    a = ex3.wealth_distribution(s0_idx=1)
    as1_seq[i, :] = a
```

```
fig, axs = plt.subplots(1, 2, figsize=(12, 4))

for i, as_seq in enumerate([as0_seq, as1_seq]):
    for j in range(2):
```

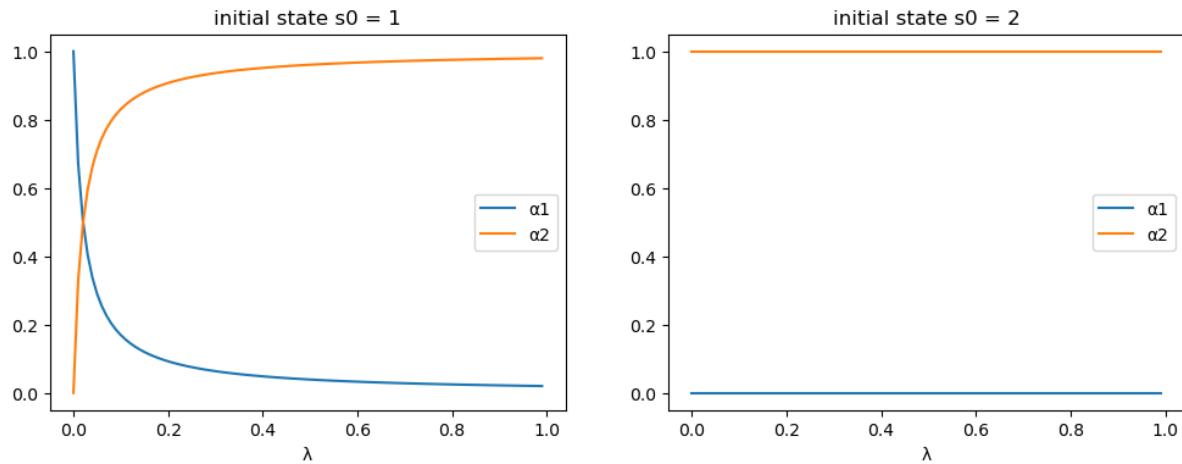
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```

        axs[i].plot(λ_seq, as_seq[:, j], label=f'α{j+1}')
        axs[i].set_xlabel('λ')
        axs[i].set_title(f'initial state s0 = {s[i]}')
        axs[i].legend()

plt.show()
    
```



#### 81.9.4 Example 4

```

# dimensions
K, n = 2, 3

# states
s = np.array([1, 2, 3])

# transition
λ = .9
μ = .9
δ = .05

# prosperous, moderate, and recession states
P = np.array([[1-λ, λ, 0], [μ/2, μ, μ/2], [(1-δ)/2, (1-δ)/2, δ]])

# endowments
ys = np.empty((n, K))
ys[:, 0] = [.25, .75, .2]      # y1
ys[:, 1] = [1.25, .25, .2]     # y2
    
```

```

ex4 = RecurCompetitive(s, P, ys)
    
```

```

# endowments
print("ys = \n", ex4.ys)

# pricing kernel
print ("Q = \n", ex4.Q)

# Risk free rate R
    
```

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```

print("R = ", ex4.R)

# natural debt limit, A = [A1, A2, ..., AI]
print("A = \n", ex4.A)

print('')

for i in range(1, 4):
    # when the initial state is state i
    print(f"when the initial state is state {i}")
    print(f'a = {ex4.wealth_distribution(s0_idx=i-1)}')
    print(f'\psi = \n{ex4.continuation_wealths()}\n')
    print(f'\mathcal{J} = \n{ex4.value_functionss()}\n')

```

```

ys =
[[0.25 1.25]
[0.75 0.25]
[0.2 0.2 ]]

Q =
[[[0.098      1.08022498 0.        ]
[0.36007499 0.882      0.69728222]
[0.24038317 0.29440805 0.049      ]]
R = [0.84873434 0.51563476 1.71294115]
A =
[[[-1.4141307 -0.45854174]
[-1.4122483 -1.54005386]
[-0.58434331 -0.3823659 ]]

when the initial state is state 1
a = [0.75514045 0.24485955]
ψ =
[[[ 0.          0.          ]
[-0.81715447  0.81715447]
[-0.14565791  0.14565791]]]
J =
[[[-2.65741909 -1.51322919]
[-5.13103133 -2.92179221]
[-2.65649938 -1.51270548]]]

when the initial state is state 2
a = [0.47835493 0.52164507]
ψ =
[[[ 0.5183286 -0.5183286 ]
[ 0.          -0.          ]
[ 0.12191319 -0.12191319]]]
J =
[[[-2.11505328 -2.20868477]
[-4.08381377 -4.26460049]
[-2.11432128 -2.20792037]]]

when the initial state is state 3
a = [0.60446648 0.39553352]
ψ =
[[[ 0.28216299 -0.28216299]
[-0.37231938  0.37231938]
[ 0.          -0.          ]]]

```

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```
J =
[[[-2.37756442 -1.92325926]
 [-4.59067883 -3.71349163]
 [-2.37674158 -1.92259365]]]
```

### 81.9.5 Finite Horizon Example

We now revisit the economy defined in example 1, but set the time horizon to be  $T = 10$ .

```
# dimensions
K, n = 2, 2

# states
s = np.array([0, 1])

# transition
P = np.array([[.5, .5], [.5, .5]])

# endowments
ys = np.empty((n, K))
ys[:, 0] = 1 - s      # y1
ys[:, 1] = s          # y2
```

```
ex1_finite = RecurCompetitive(s, P, ys, T=10)
```

```
# (I + Q + Q^2 + ... + Q^T)
ex1_finite.V[-1]
```

```
array([[5.48171623, 4.48171623],
       [4.48171623, 5.48171623]])
```

```
# endowments
ex1_finite.ys
```

```
array([[1., 0.],
       [0., 1.]])
```

```
# pricing kernel
ex1_finite.Q
```

```
array([[0.49, 0.49],
       [0.49, 0.49]])
```

```
# Risk free rate R
ex1_finite.R
```

```
array([1.02040816, 1.02040816])
```

In the finite time horizon case,  $\psi$  and  $J$  are returned as sequences.

Components are ordered from  $t = T$  to  $t = 0$ .

```
# when the initial state is state 2
print(f'a = {ex1_finite.wealth_distribution(s0_idx=0)}')
print(f'\u03a8 = \n{ex1_finite.continuation_wealths()}\n')
print(f'J = \n{ex1_finite.value_functionss()}\n')
```

```
a = [0.55018351 0.44981649]
\u03a8 =
[[[-0.44981649 0.44981649]
 [ 0.55018351 -0.55018351]]

[[-0.40063665 0.40063665]
 [ 0.59936335 -0.59936335]]

[[-0.35244041 0.35244041]
 [ 0.64755959 -0.64755959]]

[[-0.30520809 0.30520809]
 [ 0.69479191 -0.69479191]]

[[-0.25892042 0.25892042]
 [ 0.74107958 -0.74107958]]

[[-0.21355851 0.21355851]
 [ 0.78644149 -0.78644149]]

[[-0.16910383 0.16910383]
 [ 0.83089617 -0.83089617]]

[[-0.12553824 0.12553824]
 [ 0.87446176 -0.87446176]]

[[-0.08284397 0.08284397]
 [ 0.91715603 -0.91715603]]

[[-0.04100358 0.04100358]
 [ 0.95899642 -0.95899642]]

[[-0.          -0.          ]
 [ 1.          -1.          ]]

J =
[[[ 1.48348712 1.3413672 ]
 [ 1.48348712 1.3413672 ]]

[[ 2.9373045 2.65590706]
 [ 2.9373045 2.65590706]]

[[ 4.36204553 3.94415611]
 [ 4.36204553 3.94415611]]

[[ 5.75829174 5.20664019]
 [ 5.75829174 5.20664019]]

[[ 7.12661302 6.44387459]
 [ 7.12661302 6.44387459]]

[[ 8.46756788 7.6563643 ]]
```

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```

[ 8.46756788  7.6563643 ]
[[ 9.78170364  8.84460421]
 [ 9.78170364  8.84460421]]
[[11.06955669 10.00907933]
 [11.06955669 10.00907933]]
[[12.33165268 11.15026494]
 [12.33165268 11.15026494]]
[[13.56850674 12.26862684]
 [13.56850674 12.26862684]]
[[14.78062373 13.3646215 ]
 [14.78062373 13.3646215 ]]]
```

```

# when the initial state is state 2
print(f'a = {ex1_finite.wealth_distribution(s0_idx=1)}')
print(f'\u03a8 = \n{ex1_finite.continuation_wealths()}\n')
print(f'J = \n{ex1_finite.value_functionss()}')
```

```

a = [0.44981649 0.55018351]
\u03a8 =
[[[-0.55018351  0.55018351]
 [ 0.44981649 -0.44981649]]
 [[-0.59936335  0.59936335]
 [ 0.40063665 -0.40063665]]
 [[-0.64755959  0.64755959]
 [ 0.35244041 -0.35244041]]
 [[-0.69479191  0.69479191]
 [ 0.30520809 -0.30520809]]
 [[-0.74107958  0.74107958]
 [ 0.25892042 -0.25892042]]
 [[-0.78644149  0.78644149]
 [ 0.21355851 -0.21355851]]
 [[-0.83089617  0.83089617]
 [ 0.16910383 -0.16910383]]
 [[-0.87446176  0.87446176]
 [ 0.12553824 -0.12553824]]
 [[-0.91715603  0.91715603]
 [ 0.08284397 -0.08284397]]
 [[-0.95899642  0.95899642]
 [ 0.04100358 -0.04100358]]
 [[-1.          1.          ]
 [-0.         -0.        ]]]
```

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```
J =
[[[ 1.3413672  1.48348712]
 [ 1.3413672  1.48348712]]]

[[ 2.65590706  2.9373045 ]
 [ 2.65590706  2.9373045 ]]

[[ 3.94415611  4.36204553]
 [ 3.94415611  4.36204553]]]

[[ 5.20664019  5.75829174]
 [ 5.20664019  5.75829174]]]

[[ 6.44387459  7.12661302]
 [ 6.44387459  7.12661302]]]

[[ 7.6563643   8.46756788]
 [ 7.6563643   8.46756788]]]

[[ 8.84460421  9.78170364]
 [ 8.84460421  9.78170364]]]

[[10.00907933 11.06955669]
 [10.00907933 11.06955669]]]

[[11.15026494 12.33165268]
 [11.15026494 12.33165268]]]

[[12.26862684 13.56850674]
 [12.26862684 13.56850674]]]

[[13.3646215  14.78062373]
 [13.3646215  14.78062373]]]
```

We can check the results with finite horizon converges to the ones with infinite horizon as  $T \rightarrow \infty$ .

```
ex1_large = RecurCompetitive(s, P, ys, T=10000)
ex1_large.wealth_distribution(s0_idx=1)
```

```
array([0.49, 0.51])
```

```
ex1.V, ex1_large.V[-1]
```

```
(array([[25.5, 24.5],
       [24.5, 25.5]]),
 array([[25.5, 24.5],
       [24.5, 25.5]]))
```

```
ex1_large.continuation_wealths()
ex1.ψ, ex1_large.ψ[-1]
```

```
(array([[-1.,  1.],
       [ 0., -0.]]]),
 array([-1.,  1.],
```

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```
[ 0., -0.]]))
```

```
ex1_large.value_functions()  
ex1.J, ex1_large.J[-1]
```

```
(array([[70.        , 71.41428429],  
       [70.        , 71.41428429]]]),  
 array([[70.        , 71.41428429],  
       [70.        , 71.41428429]]))
```

---

CHAPTER  
**EIGHTYTWO**

---

## HETEROGENEOUS BELIEFS AND BUBBLES

### Contents

- *Heterogeneous Beliefs and Bubbles*
  - *Overview*
  - *Structure of the Model*
  - *Solving the Model*

In addition to what's in Anaconda, this lecture uses following libraries:

```
!pip install quantecon
```

### 82.1 Overview

This lecture describes a version of a model of Harrison and Kreps [Harrison and Kreps, 1978].

The model determines the price of a dividend-yielding asset that is traded by two types of self-interested investors.

The model features

- heterogeneous beliefs
- incomplete markets
- short sales constraints, and possibly ...
- (leverage) limits on an investor's ability to borrow in order to finance purchases of a risky asset

Let's start with some standard imports:

```
import numpy as np
import quantecon as qe
import scipy.linalg as la
```

### 82.1.1 References

Prior to reading the following, you might like to review our lectures on

- *Markov chains*
- *Asset pricing with finite state space*

### 82.1.2 Bubbles

Economists differ in how they define a *bubble*.

The Harrison-Kreps model illustrates the following notion of a bubble that attracts many economists:

*A component of an asset price can be interpreted as a bubble when all investors agree that the current price of the asset exceeds what they believe the asset's underlying dividend stream justifies.*

## 82.2 Structure of the Model

The model simplifies things by ignoring alterations in the distribution of wealth among investors who have hard-wired different beliefs about the fundamentals that determine asset payouts.

There is a fixed number  $A$  of shares of an asset.

Each share entitles its owner to a stream of dividends  $\{d_t\}$  governed by a Markov chain defined on a state space  $S \in \{0, 1\}$ .

The dividend obeys

$$d_t = \begin{cases} 0 & \text{if } s_t = 0 \\ 1 & \text{if } s_t = 1 \end{cases}$$

An owner of a share at the end of time  $t$  and the beginning of time  $t + 1$  is entitled to the dividend paid at time  $t + 1$ .

Thus, the stock is traded **ex dividend**.

An owner of a share at the beginning of time  $t + 1$  is also entitled to sell the share to another investor during time  $t + 1$ .

Two types  $h = a, b$  of investors differ only in their beliefs about a Markov transition matrix  $P$  with typical element

$$P(i, j) = \mathbb{P}\{s_{t+1} = j \mid s_t = i\}$$

Investors of type  $a$  believe the transition matrix

$$P_a = \begin{bmatrix} \frac{1}{2} & \frac{1}{2} \\ \frac{2}{3} & \frac{1}{3} \end{bmatrix}$$

Investors of type  $b$  think the transition matrix is

$$P_b = \begin{bmatrix} \frac{2}{3} & \frac{1}{3} \\ \frac{1}{4} & \frac{3}{4} \end{bmatrix}$$

Thus, in state 0, a type  $a$  investor is more optimistic about next period's dividend than is investor  $b$ .

But in state 1, a type  $a$  investor is more pessimistic about next period's dividend than is investor  $b$ .

The stationary (i.e., invariant) distributions of these two matrices can be calculated as follows:

```
qa = np.array([[1/2, 1/2], [2/3, 1/3]])
qb = np.array([[2/3, 1/3], [1/4, 3/4]])
mca = qe.MarkovChain(qa)
mcb = qe.MarkovChain(qb)
mca.stationary_distributions
```

```
array([[0.57142857, 0.42857143]])
```

```
mcb.stationary_distributions
```

```
array([[0.42857143, 0.57142857]])
```

The stationary distribution of  $P_a$  is approximately  $\pi_a = [.57 \quad .43]$ .

The stationary distribution of  $P_b$  is approximately  $\pi_b = [.43 \quad .57]$ .

Thus, a type  $a$  investor is more pessimistic on average.

### 82.2.1 Ownership Rights

An owner of the asset at the end of time  $t$  is entitled to the dividend at time  $t + 1$  and also has the right to sell the asset at time  $t + 1$ .

Both types of investors are risk-neutral and both have the same fixed discount factor  $\beta \in (0, 1)$ .

In our numerical example, we'll set  $\beta = .75$ , just as Harrison and Kreps [Harrison and Kreps, 1978] did.

We'll eventually study the consequences of two alternative assumptions about the number of shares  $A$  relative to the resources that our two types of investors can invest in the stock.

1. Both types of investors have enough resources (either wealth or the capacity to borrow) so that they can purchase the entire available stock of the asset<sup>1</sup>.
2. No single type of investor has sufficient resources to purchase the entire stock.

Case 1 is the case studied in Harrison and Kreps.

In case 2, both types of investors always hold at least some of the asset.

### 82.2.2 Short Sales Prohibited

No short sales are allowed.

This matters because it limits how pessimists can express their opinions.

- They **can** express themselves by selling their shares.
- They **cannot** express themselves more loudly by artificially “manufacturing shares” – that is, they cannot borrow shares from more optimistic investors and then immediately sell them.

<sup>1</sup> By assuming that both types of agents always have “deep enough pockets” to purchase all of the asset, the model takes wealth dynamics off the table. The Harrison-Kreps model generates high trading volume when the state changes either from 0 to 1 or from 1 to 0.

### 82.2.3 Optimism and Pessimism

The above specifications of the perceived transition matrices  $P_a$  and  $P_b$ , taken directly from Harrison and Kreps, build in stochastically alternating temporary optimism and pessimism.

Remember that state 1 is the high dividend state.

- In state 0, a type  $a$  agent is more optimistic about next period's dividend than a type  $b$  agent.
- In state 1, a type  $b$  agent is more optimistic about next period's dividend than a type  $a$  agent.

However, the stationary distributions  $\pi_a = [.57 \quad .43]$  and  $\pi_b = [.43 \quad .57]$  tell us that a type  $b$  person is more optimistic about the dividend process in the long run than is a type  $a$  person.

### 82.2.4 Information

Investors know a price function mapping the state  $s_t$  at  $t$  into the equilibrium price  $p(s_t)$  that prevails in that state.

This price function is endogenous and to be determined below.

When investors choose whether to purchase or sell the asset at  $t$ , they also know  $s_t$ .

## 82.3 Solving the Model

Now let's turn to solving the model.

We'll determine equilibrium prices under a particular specification of beliefs and constraints on trading selected from one of the specifications described above.

We shall compare equilibrium price functions under the following alternative assumptions about beliefs:

1. There is only one type of agent, either  $a$  or  $b$ .
2. There are two types of agents differentiated only by their beliefs. Each type of agent has sufficient resources to purchase all of the asset (Harrison and Kreps's setting).
3. There are two types of agents with different beliefs, but because of limited wealth and/or limited leverage, both types of investors hold the asset each period.

### 82.3.1 Summary Table

The following table gives a summary of the findings obtained in the remainder of the lecture (in an exercise you will be asked to recreate the table and also reinterpret parts of it).

The table reports implications of Harrison and Kreps's specifications of  $P_a, P_b, \beta$ .

$s_t$	0	1
$p_a$	1.33	1.22
$p_b$	1.45	1.91
$p_o$	1.85	2.08
$p_p$	1	1
$\hat{p}_a$	1.85	1.69
$\hat{p}_b$	1.69	2.08

Here

- $p_a$  is the equilibrium price function under homogeneous beliefs  $P_a$
- $p_b$  is the equilibrium price function under homogeneous beliefs  $P_b$
- $p_o$  is the equilibrium price function under heterogeneous beliefs with optimistic marginal investors
- $p_p$  is the equilibrium price function under heterogeneous beliefs with pessimistic marginal investors
- $\hat{p}_a$  is the amount type  $a$  investors are willing to pay for the asset
- $\hat{p}_b$  is the amount type  $b$  investors are willing to pay for the asset

We'll explain these values and how they are calculated one row at a time.

The row corresponding to  $p_o$  applies when both types of investor have enough resources to purchase the entire stock of the asset and strict short sales constraints prevail so that temporarily optimistic investors always price the asset.

The row corresponding to  $p_p$  would apply if neither type of investor has enough resources to purchase the entire stock of the asset and both types must hold the asset.

The row corresponding to  $p_p$  would also apply if both types have enough resources to buy the entire stock of the asset but short sales are also possible so that temporarily pessimistic investors price the asset.

### 82.3.2 Single Belief Prices

We'll start by pricing the asset under homogeneous beliefs.

(This is the case treated in [the lecture](#) on asset pricing with finite Markov states)

Suppose that there is only one type of investor, either of type  $a$  or  $b$ , and that this investor always “prices the asset”.

Let  $p_h = \begin{bmatrix} p_h(0) \\ p_h(1) \end{bmatrix}$  be the equilibrium price vector when all investors are of type  $h$ .

The price today equals the expected discounted value of tomorrow's dividend and tomorrow's price of the asset:

$$p_h(s) = \beta (P_h(s, 0)(0 + p_h(0)) + P_h(s, 1)(1 + p_h(1))), \quad s = 0, 1 \quad (82.1)$$

These equations imply that the equilibrium price vector is

$$\begin{bmatrix} p_h(0) \\ p_h(1) \end{bmatrix} = \beta [I - \beta P_h]^{-1} P_h \begin{bmatrix} 0 \\ 1 \end{bmatrix} \quad (82.2)$$

The first two rows of the table report  $p_a(s)$  and  $p_b(s)$ .

Here's a function that can be used to compute these values

```
def price_single_beliefs(transition, dividend_payoff, beta=.75):
    """
    Function to Solve Single Beliefs
    """
    # First compute inverse piece
    imbq_inv = la.inv(np.eye(transition.shape[0]) - beta * transition)

    # Next compute prices
    prices = beta * imbq_inv @ transition @ dividend_payoff

    return prices
```

### Single Belief Prices as Benchmarks

These equilibrium prices under homogeneous beliefs are important benchmarks for the subsequent analysis.

- $p_h(s)$  tells what a type  $h$  investor thinks is the “fundamental value” of the asset.
- Here “fundamental value” means the expected discounted present value of future dividends.

We will compare these fundamental values of the asset with equilibrium values when traders have different beliefs.

### 82.3.3 Pricing under Heterogeneous Beliefs

There are several cases to consider.

The first is when both types of agents have sufficient wealth to purchase all of the asset themselves.

In this case, the marginal investor who prices the asset is the more optimistic type so that the equilibrium price  $\bar{p}$  satisfies Harrison and Kreps's key equation:

$$\bar{p}(s) = \beta \max \{P_a(s, 0)\bar{p}(0) + P_a(s, 1)(1 + \bar{p}(1)), P_b(s, 0)\bar{p}(0) + P_b(s, 1)(1 + \bar{p}(1))\} \quad (82.3)$$

for  $s = 0, 1$ .

In the above equation, the *max* on the right side is over the two prospective values of next period's payout from owning the asset.

The marginal investor who prices the asset in state  $s$  is of type  $a$  if

$$P_a(s, 0)\bar{p}(0) + P_a(s, 1)(1 + \bar{p}(1)) > P_b(s, 0)\bar{p}(0) + P_b(s, 1)(1 + \bar{p}(1))$$

The marginal investor is of type  $b$  if

$$P_a(s, 1)\bar{p}(0) + P_a(s, 1)(1 + \bar{p}(1)) < P_b(s, 1)\bar{p}(0) + P_b(s, 1)(1 + \bar{p}(1))$$

**Thus the marginal investor is the (temporarily) optimistic type.**

Equation (82.3) is a functional equation that, like a Bellman equation, can be solved by

- starting with a guess for the price vector  $\bar{p}$  and
- iterating to convergence on the operator that maps a guess  $\bar{p}^j$  into an updated guess  $\bar{p}^{j+1}$  defined by the right side of (82.3), namely

$$\bar{p}^{j+1}(s) = \beta \max \{P_a(s, 0)\bar{p}^j(0) + P_a(s, 1)(1 + \bar{p}^j(1)), P_b(s, 0)\bar{p}^j(0) + P_b(s, 1)(1 + \bar{p}^j(1))\} \quad (82.4)$$

for  $s = 0, 1$ .

The third row of the table labeled  $p_o$  reports equilibrium prices that solve the functional equation when  $\beta = .75$ .

Here the type that is optimistic about  $s_{t+1}$  prices the asset in state  $s_t$ .

It is instructive to compare these prices with the equilibrium prices for the homogeneous belief economies that solve under beliefs  $P_a$  and  $P_b$  reported in the rows labeled  $p_a$  and  $p_b$ , respectively.

Equilibrium prices  $p_o$  in the heterogeneous beliefs economy evidently exceed what any prospective investor regards as the fundamental value of the asset in each possible state.

Nevertheless, the economy recurrently visits a state that makes each investor want to purchase the asset for more than he believes its future dividends are worth.

An investor is willing to pay more than what he believes is warranted by fundamental value of the prospective dividend stream because he expects to have the option later to sell the asset to another investor who will value the asset more highly than he will then.

- Investors of type  $a$  are willing to pay the following price for the asset

$$\hat{p}_a(s) = \begin{cases} \bar{p}(0) & \text{if } s_t = 0 \\ \beta(P_a(1,0)\bar{p}(0) + P_a(1,1)(1 + \bar{p}(1))) & \text{if } s_t = 1 \end{cases}$$

- Investors of type  $b$  are willing to pay the following price for the asset

$$\hat{p}_b(s) = \begin{cases} \beta(P_b(0,0)\bar{p}(0) + P_b(0,1)(1 + \bar{p}(1))) & \text{if } s_t = 0 \\ \bar{p}(1) & \text{if } s_t = 1 \end{cases}$$

Evidently,  $\hat{p}_a(1) < \bar{p}(1)$  and  $\hat{p}_b(0) < \bar{p}(0)$ .

Investors of type  $a$  want to sell the asset in state 1 while investors of type  $b$  want to sell it in state 0.

- The asset changes hands whenever the state changes from 0 to 1 or from 1 to 0.
- The valuations  $\hat{p}_a(s)$  and  $\hat{p}_b(s)$  are displayed in the fourth and fifth rows of the table.
- Even pessimistic investors who don't buy the asset think that it is worth more than they think future dividends are worth.

Here's code to solve for  $\bar{p}$ ,  $\hat{p}_a$  and  $\hat{p}_b$  using the iterative method described above

```
def price_optimistic_beliefs(transitions, dividend_payoff, β=.75,
                               max_iter=50000, tol=1e-16):
    """
    Function to Solve Optimistic Beliefs
    """
    # We will guess an initial price vector of [0, 0]
    p_new = np.array([[0], [0]])
    p_old = np.array([[10.], [10.]])  
  

    # We know this is a contraction mapping, so we can iterate to conv
    for i in range(max_iter):
        p_old = p_new
        p_new = β * np.max([q @ p_old
                            + q @ dividend_payoff for q in transitions],
                            axis=0)  
  

        # If we succeed in converging, break out of for loop
        if np.max(np.sqrt((p_new - p_old)**2)) < tol:
            break  
  

        ptwiddle = β * np.min([q @ p_old
                               + q @ dividend_payoff for q in transitions],
                               axis=0)  
  

        phat_a = np.array([p_new[0], ptwiddle[1]])
        phat_b = np.array([ptwiddle[0], p_new[1]])  
  

    return p_new, phat_a, phat_b
```

### 82.3.4 Insufficient Funds

Outcomes differ when the more optimistic type of investor has insufficient wealth — or insufficient ability to borrow enough — to hold the entire stock of the asset.

In this case, the asset price must adjust to attract pessimistic investors.

Instead of equation (82.3), the equilibrium price satisfies

$$\check{p}(s) = \beta \min \{P_a(s, 0)\check{p}(0) + P_a(s, 1)(1 + \check{p}(1)), P_b(s, 0)\check{p}(0) + P_b(s, 1)(1 + \check{p}(1))\} \quad (82.5)$$

and the marginal investor who prices the asset is always the one that values it *less* highly than does the other type.

Now the marginal investor is always the (temporarily) pessimistic type.

Notice from the sixth row of that the pessimistic price  $p_o$  is lower than the homogeneous belief prices  $p_a$  and  $p_b$  in both states.

When pessimistic investors price the asset according to (82.5), optimistic investors think that the asset is underpriced.

If they could, optimistic investors would willingly borrow at a one-period risk-free gross interest rate  $\beta^{-1}$  to purchase more of the asset.

Implicit constraints on leverage prohibit them from doing so.

When optimistic investors price the asset as in equation (82.3), pessimistic investors think that the asset is overpriced and would like to sell the asset short.

Constraints on short sales prevent that.

Here's code to solve for  $\check{p}$  using iteration

```
def price_pessimistic_beliefs(transitions, dividend_payoff, beta=.75,
                               max_iter=50000, tol=1e-16):
    """
    Function to Solve Pessimistic Beliefs
    """
    # We will guess an initial price vector of [0, 0]
    p_new = np.array([[0], [0]])
    p_old = np.array([[10.], [10.]])  
  

    # We know this is a contraction mapping, so we can iterate to conv
    for i in range(max_iter):
        p_old = p_new
        p_new = beta * np.min([q @ p_old
                              + q @ dividend_payoff for q in transitions],
                             axis=0)  
  

        # If we succeed in converging, break out of for loop
        if np.max(np.sqrt((p_new - p_old)**2)) < tol:
            break  
  

    return p_new
```

### 82.3.5 Further Interpretation

Jose Scheinkman [Scheinkman, 2014] interprets the Harrison-Kreps model as a model of a bubble — a situation in which an asset price exceeds what every investor thinks is merited by his or her beliefs about the value of the asset's underlying dividend stream.

Scheinkman stresses these features of the Harrison-Kreps model:

- High volume occurs when the Harrison-Kreps pricing formula (82.3) prevails.
- Type  $a$  investors sell the entire stock of the asset to type  $b$  investors every time the state switches from  $s_t = 0$  to  $s_t = 1$ .
- Type  $b$  investors sell the asset to type  $a$  investors every time the state switches from  $s_t = 1$  to  $s_t = 0$ .

Scheinkman takes this as a strength of the model because he observes high volume during *famous bubbles*.

- If the *supply* of the asset is increased sufficiently either physically (more “houses” are built) or artificially (ways are invented to short sell “houses”), bubbles end when the asset supply has grown enough to outstrip optimistic investors’ resources for purchasing the asset.
- If optimistic investors finance their purchases by borrowing, tightening leverage constraints can extinguish a bubble.

Scheinkman extracts insights about the effects of financial regulations on bubbles.

He emphasizes how limiting short sales and limiting leverage have opposite effects.

### i Exercise 82.3.1

This exercise invites you to recreate the summary table using the functions we have built above.

$s_t$	0	1
$p_a$	1.33	1.22
$p_b$	1.45	1.91
$p_o$	1.85	2.08
$p_p$	1	1
$\hat{p}_a$	1.85	1.69
$\hat{p}_b$	1.69	2.08

You will want first to define the transition matrices and dividend payoff vector.

In addition, below we'll add an interpretation of the row corresponding to  $p_o$  by inventing two additional types of agents, one of whom is **permanently optimistic**, the other who is **permanently pessimistic**.

We construct subjective transition probability matrices for our permanently optimistic and permanently pessimistic investors as follows.

The permanently optimistic investors(i.e., the investor with the most optimistic beliefs in each state) believes the transition matrix

$$P_o = \begin{bmatrix} \frac{1}{2} & \frac{1}{2} \\ \frac{1}{4} & \frac{3}{4} \end{bmatrix}$$

The permanently pessimistic investor believes the transition matrix

$$P_p = \begin{bmatrix} \frac{2}{3} & \frac{1}{3} \\ \frac{2}{3} & \frac{1}{3} \end{bmatrix}$$

We'll use these transition matrices when we present our solution of exercise 1 below.

### i Solution

First, we will obtain equilibrium price vectors with homogeneous beliefs, including when all investors are optimistic or pessimistic.

```

qa = np.array([[1/2, 1/2], [2/3, 1/3]])      # Type a transition matrix
qb = np.array([[2/3, 1/3], [1/4, 3/4]])      # Type b transition matrix
# Optimistic investor transition matrix
qopt = np.array([[1/2, 1/2], [1/4, 3/4]])
# Pessimistic investor transition matrix
qpeess = np.array([[2/3, 1/3], [2/3, 1/3]])

dividendreturn = np.array([[0], [1]])

transitions = [qa, qb, qopt, qpeess]
labels = ['p_a', 'p_b', 'p_optimistic', 'p_pessimistic']

for transition, label in zip(transitions, labels):
    print(label)
    print("=" * 20)
    s0, s1 = np.round(price_single_beliefs(transition, dividendreturn), 2)
    print(f"State 0: {s0}")
    print(f"State 1: {s1}")
    print("-" * 20)
```

```
p_a
=====
State 0: [1.33]
State 1: [1.22]
-----
p_b
=====
State 0: [1.45]
State 1: [1.91]
-----
p_optimistic
=====
State 0: [1.85]
State 1: [2.08]
-----
p_pessimistic
=====
State 0: [1.]
State 1: [1.]
-----
```

We will use the `price_optimistic_beliefs` function to find the price under heterogeneous beliefs.

```
opt_beliefs = price_optimistic_beliefs([qa, qb], dividendreturn)
labels = ['p_optimistic', 'p_hat_a', 'p_hat_b']

for p, label in zip(opt_beliefs, labels):
    print(label)
    print("=" * 20)
    s0, s1 = np.round(p, 2)
    print(f"State 0: {s0}")
    print(f"State 1: {s1}")
    print("-" * 20)
```

```
p_optimistic
=====
State 0: [1.85]
State 1: [2.08]
-----
p_hat_a
=====
State 0: [1.85]
State 1: [1.69]
-----
p_hat_b
=====
State 0: [1.69]
State 1: [2.08]
-----
```

Notice that the equilibrium price with heterogeneous beliefs is equal to the price under single beliefs with **permanently optimistic** investors - this is due to the marginal investor in the heterogeneous beliefs equilibrium always being the type who is temporarily optimistic.



## SPECULATIVE BEHAVIOR WITH BAYESIAN LEARNING

### Contents

- *Speculative Behavior with Bayesian Learning*
  - *Overview*
  - *Structure of the model*
  - *Information and beliefs*
  - *Source of heterogeneous priors*
  - *Beta priors*
  - *Market prices with learning*
  - *Two Traders*
  - *Concluding remarks*
  - *Exercise*

### 83.1 Overview

This lecture describes how Morris [1996] extended the Harrison–Kreps model [Harrison and Kreps, 1978] of speculative asset pricing.

Like Harrison and Kreps's model, Morris's model determines the price of a dividend-yielding asset that is traded by risk-neutral investors who have heterogeneous beliefs.

The Harrison-Kreps model assumes that the traders have dogmatic, hard-wired beliefs about the asset's dividend stream.

Morris replaced Harrison and Kreps's traders with hard-wired beliefs about the dividend stream with traders who use Bayes' Law to update their beliefs about prospective dividends as new dividend data arrive.

 Note

Morris's traders don't use data on past prices of the asset to update their beliefs about the dividend process.

Key features of the environment in Morris's model include:

- All traders share a set of statistical models for prospective dividends

- A single parameter indexes the set of statistical models
- All traders observe the same dividend history
- All traders use Bayes' Law to update beliefs
- Traders have different initial *prior distributions* over the parameter
- Traders' *posterior distributions* over the parameter eventually merge
- Before their posterior distributions merge, traders disagree about the predictive density over prospective dividends
  - therefore they disagree about the value of the asset

Just as in the hard-wired beliefs model of Harrison and Kreps, those differences of opinion induce investors to engage in *speculative behavior* in the following sense:

- sometimes they are willing to pay more for the asset than what they think is its “fundamental” value, i.e., the expected discounted value of its prospective dividend stream

Prior to reading this lecture, you might want to review the following quantecon lectures:

- *Harrison-Kreps model*
- *Likelihood ratio processes*
- *Bayesian versus frequentist statistics*

Let's start with some standard imports:

```
import numpy as np
import matplotlib.pyplot as plt
```

## 83.2 Structure of the model

There is a fixed supply of shares of an asset.

Each share entitles its owner to a stream of *binary* i.i.d. dividends  $\{d_t\}$  where

$$d_{t+1} \in \{0, 1\}$$

The dividend at time  $t$  equals 1 with unknown probability  $\theta \in (0, 1)$  and equals 0 with probability  $1 - \theta$ .

Unlike [Harrison and Kreps, 1978] where traders have hard-wired beliefs about a Markov transition matrix, in Morris's model:

- The true dividend probability  $\theta$  is unknown
- Traders have *prior beliefs* about  $\theta$
- Traders observe dividend realizations and update beliefs via Bayes' Law

There is a finite set  $\mathcal{I}$  of *risk-neutral* traders.

All traders have the same discount factor  $\beta \in (0, 1)$ .

- You can think of  $\beta$  as being related to a net risk-free interest rate  $r$  by  $\beta = 1/(1+r)$ .

Owning the asset at the end of period  $t$  entitles the owner to dividends at time  $t+1, t+2, \dots$

Because the dividend process is i.i.d., trader  $i$  thinks that the fundamental value of the asset is the capitalized value of the dividend stream, namely,  $\sum_{j=1}^{\infty} \beta^j \hat{\theta}_i = \frac{\hat{\theta}_i}{r}$ , where  $\hat{\theta}_i$  is the mean of the trader's posterior distribution over  $\theta$ .

### 83.2.1 Possible trades

Traders buy and sell the risky asset in competitive markets each period  $t = 0, 1, 2, \dots$  after dividends are paid.

As in Harrison-Kreps:

- The asset is traded *ex dividend*
- An owner of a share at the end of time  $t$  is entitled to the dividend at time  $t + 1$
- An owner of a share at the end of period  $t$  also has the right to sell the share at time  $t + 1$  after having received the dividend at time  $t + 1$ .

*Short sales are prohibited.*

This matters because it limits how pessimists can express their opinions:

- They *can* express themselves by selling their shares
- They *cannot* express themselves more emphatically by borrowing shares and immediately selling them

All traders have sufficient wealth to purchase the risky asset.

## 83.3 Information and beliefs

At time  $t \geq 1$ , all traders observe  $(d_1, d_2, \dots, d_t)$ .

All traders update their subjective distribution over  $\theta$  by applying Bayes' rule.

Traders have *heterogeneous priors* over the unknown dividend probability  $\theta$ .

This heterogeneity in priors produces heterogeneous posterior beliefs.

## 83.4 Source of heterogeneous priors

Imputing different statistical models to agents inside a model is controversial.

Many game theorists and rational expectations applied economists think it is a bad idea.

While these economists often construct models in which agents have different *information*, they prefer to assume that all of the agents inside their model always share the same statistical model – i.e., the same joint probability distribution over the random process being modeled.

For a statistician or an economic theorist, a statistical model is a joint probability distribution that is characterized by a known parameter vector.

When working with a *set* of statistical models swept out by parameters, say  $\theta$  in a known set  $\Theta$ , economic theorists reduce the set of models to a single model by imputing to all agents inside the model the same prior probability distribution over  $\theta$ .

### Note

A set of statistical models that has a particular geometric structure is called a *manifold* of statistical models. Morris endows traders with a shared manifold of statistical models.

Proceeding in this way adheres to the *Harsanyi Common Priors Doctrine*.

[Harsanyi, 1967], [Harsanyi, 1968], [Harsanyi, 1968] argued that if two rational agents have the same information and the same reasoning capabilities, they will have the same joint probability distribution over outcomes of interest.

Harsanyi interpreted disagreements about prospective outcomes as arising from differences in agents' information sets, not differences in their statistical models.

Evidently, [Harrison and Kreps, 1978] departed from the Harsanyi common statistical model assumption when they hard-wired dogmatic disparate beliefs.

Morris [1996] abandons the Harsanyi doctrine less completely than Harrison and Kreps had.

- Morris does assume that agents share the same set of statistical models, but ...
- Morris assumes that they have different initial prior distributions over the parameter that indexes the models

Morris's agents express their initial ignorance about the parameter differently – they have different priors.

Morris defends his assumption by alluding to the apparent “mispricing” of initial public offerings presented by [Miller, 1977].

Miller described a situation in which agents have access to little or no data about a new enterprise.

Morris wanted his traders to be open to changing their opinions as information about the parameter arrives.

Knowledgeable statisticians have been known to disagree about an appropriate prior.

For example, Morris described *different* respectable ways to express “maximal ignorance” about the parameter of a Bernoulli distribution

- a uniform distribution on  $[0, 1]$
- a Jeffreys prior [Jeffreys, 1946] that is invariant to reparameterization; in the present situation, the Jeffreys prior takes the form of a Beta distribution with parameters .5, .5

Is one of these priors more “rational” than the other?

Morris thinks not.

### 83.5 Beta priors

For tractability, assume trader  $i$  has a Beta prior over the dividend probability

$$\theta \sim \text{Beta}(a_i, b_i)$$

where  $a_i, b_i > 0$  are the prior parameters.

 **Note**

The Beta distribution also appears in these quantecon lectures *Statistical Divergence Measures*, *Likelihood Ratio Processes*, *Job Search VIII: Search with Learning*.

Suppose trader  $i$  observes a history of  $t$  periods in which a total of  $s$  dividends are paid (i.e.,  $s$  successes with dividend and  $t - s$  failures without dividend).

By Bayes' rule, the posterior density over  $\theta$  is:

$$\pi_i(\theta | s, t) = \frac{\theta^s (1-\theta)^{t-s} \pi_i(\theta)}{\int_0^1 \theta^s (1-\theta)^{t-s} \pi_i(\theta) d\theta}$$

where  $\pi_i(\theta)$  is trader  $i$ 's prior density.

**Note**

The Beta distribution is the conjugate prior for the Binomial likelihood. This means that when the prior is  $\text{Beta}(a_i, b_i)$  and we observe  $s$  successes in  $t$  trials, the posterior is  $\text{Beta}(a_i + s, b_i + t - s)$ .

The posterior mean (or expected dividend probability) is:

$$\mu_i(s, t) = \int_0^1 \theta \pi_i(\theta | s, t) d\theta = \mathbb{E}[\text{Beta}(a_i + s, b_i + t - s)] = \frac{a_i + s}{a_i + b_i + t}$$

Morris refers to  $\mu_i(s, t)$  as trader  $i$ 's **fundamental valuation** of the asset after history  $(s, t)$ .

This is the probability trader  $i$  assigns to receiving a dividend next period.

It embeds trader  $i$ 's updated belief about  $\theta$ .

## 83.6 Market prices with learning

Fundamental valuations equal expected present values of dividends that our heterogeneous traders attach to the option of holding the asset *forever*.

The equilibrium price process is determined by the condition that the asset is held at time  $t$  by the trader who attaches the highest valuation to the asset at time  $t$ .

An owner of the asset has the option to sell it after receiving that period's dividend.

Traders take that into account.

That opens the possibility that a trader will be willing to pay more for the asset than that trader's fundamental valuation.

**Definition 83.6.1 (Most Optimistic Valuation)**

After history  $(s, t)$ , the *most optimistic fundamental valuation* is:

$$\mu^*(s, t) = \max_{i \in \mathcal{I}} \mu_i(s, t)$$

**Definition 83.6.2 (Equilibrium Asset Price)**

Write  $\tilde{p}(s, t, r)$  for the competitive equilibrium price of the risky asset (in current dollars) after history  $(s, t)$  when the interest rate is  $r$ .

The equilibrium price satisfies:

$$\tilde{p}(s, t, r) = \frac{1}{1+r} \left[ \mu^*(s, t) \{1 + \tilde{p}(s+1, t+1, r)\} + (1 - \mu^*(s, t)) \tilde{p}(s, t+1, r) \right]$$

The equilibrium price equals the highest expected discounted return among all traders from holding the asset to the next period.

### **Definition 83.6.3 (Normalized Price)**

Define the normalized price as:

$$p(s, t, r) = r\tilde{p}(s, t, r)$$

Since the current “dollar” price of the riskless asset is  $1/r$ , this represents the price of the risky asset in terms of the riskless asset.

Substituting the preceding formula into the equilibrium condition gives:

$$p(s, t, r) = \frac{r}{1+r}\mu^*(s, t) + \frac{1}{1+r}[\mu^*(s, t)p(s+1, t+1, r) + (1 - \mu^*(s, t))p(s, t+1, r)]$$

or equivalently:

$$p(s, t, r) = \mu^*(s, t) + \frac{r}{1+r}[\mu^*(s, t)p(s+1, t+1, r) + (1 - \mu^*(s, t))p(s, t+1, r) - \mu^*(s, t)]$$

A price function that satisfies the equilibrium condition can be computed recursively.

Set  $p^0(s, t, r) = 0$  for all  $(s, t, r)$ , and define  $p^{n+1}(s, t, r)$  by:

$$p^{n+1}(s, t, r) = \frac{r}{1+r}\mu^*(s, t) + \frac{1}{1+r}[\mu^*(s, t)p^n(s+1, t+1, r) + (1 - \mu^*(s, t))p^n(s, t+1, r)]$$

The sequence  $\{p^n(s, t, r)\}$  converges to the equilibrium price  $p(s, t, r)$ .

### **Definition 83.6.4 (Speculative Premium)**

When the identity of the most optimistic trader can switch with future dividend realizations, the market price exceeds every trader’s fundamental valuation.

In normalized units:

$$p(s, t, r) > \mu_i(s, t) \quad \text{for all } i \in \mathcal{I}$$

Define the **speculative premium** as:

$$p(s, t, r) - \mu^*(s, t) > 0$$

## 83.7 Two Traders

We now focus on an example with two traders with Beta priors with parameters  $(a_1, b_1)$  and  $(a_2, b_2)$ .

### **Definition 83.7.1 (Rate Dominance (Beta Priors))**

Trader 1 **rate-dominates** trader 2 if:

$$a_1 \geq a_2 \quad \text{and} \quad b_1 \leq b_2$$

### ➊ Theorem 83.7.1 (Global Optimist (Two Traders))

For two traders with Beta priors:

1. If trader 1 rate-dominates trader 2, then trader 1 is a **global optimist**:  $\mu_1(s, t) \geq \mu_2(s, t)$  for all histories  $(s, t)$
2. In this case where  $p(s, t, r) = \mu_1(s, t)$  for all  $(s, t, r)$ , there is *no speculative premium*.

When neither trader rate-dominates the other, the identity of the most optimistic trader can switch as dividends accrue.

Along a history in which perpetual switching occurs, the price of the asset strictly exceeds both traders' fundamental valuations so long as traders continue to disagree:

$$p(s, t, r) > \max\{\mu_1(s, t), \mu_2(s, t)\}$$

Thus, along such a history, there is a persistent speculative premium.

## 83.7.1 Implementation

For computational tractability, let's work with a finite horizon  $T$  and solve by backward induction.

### ➊ Note

On page 1122, Morris [1996] provides an argument that the limit as  $T \rightarrow +\infty$  of such finite-horizon economies provides a useful selection algorithm that excludes additional equilibria that involve a Ponzi-scheme price component that Morris dismisses as fragile.

Following [Definition 83.6.2](#), we use the discount factor parameterization  $\beta = 1/(1+r)$  and compute dollar prices  $\tilde{p}(s, t)$  via:

$$\tilde{p}(s, t) = \beta \max_{i \in \{1, 2\}} \left[ \mu_i(s, t) \{1 + \tilde{p}(s+1, t+1)\} + (1 - \mu_i(s, t)) \tilde{p}(s, t+1) \right]$$

We set the terminal price  $\tilde{p}(s, T)$  equal to the perpetuity value under the most optimistic belief.

```
def posterior_mean(a, b, s, t):
    """
    Compute posterior mean p_i(s, t) for Beta(a, b) prior.
    """
    return (a + s) / (a + b + t)

def perpetuity_value(a, b, s, t, beta=.75):
    """
    Compute perpetuity value (\beta/(1-\beta)) * p_i(s, t).
    """
    return (beta / (1 - beta)) * posterior_mean(a, b, s, t)

def price_learning_two_agents(prior1, prior2, beta=.75, T=200):
    """
    Compute \tilde{p}(s, t) for two Beta-prior traders via backward induction.
    """
    a1, b1 = prior1
    a2, b2 = prior2
    price_array = np.zeros((T+1, T+1))
```

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```

# Terminal condition: set to perpetuity value under max belief
for s in range(T+1):
    perp1 = perpetuity_value(a1, b1, s, T, β)
    perp2 = perpetuity_value(a2, b2, s, T, β)
    price_array[s, T] = max(perp1, perp2)

# Backward induction
for t in range(T-1, -1, -1):
    for s in range(t, -1, -1):
        μ1 = posterior_mean(a1, b1, s, t)
        μ2 = posterior_mean(a2, b2, s, t)

        # One-step continuation values under each trader's beliefs
        cont1 = μ1 * (1.0 + price_array[s+1, t+1]) \
            + (1.0 - μ1) * price_array[s, t+1]
        cont2 = μ2 * (1.0 + price_array[s+1, t+1]) \
            + (1.0 - μ2) * price_array[s, t+1]
        price_array[s, t] = β * max(cont1, cont2)

    def μ1_fun(s, t):
        return posterior_mean(a1, b1, s, t)
    def μ2_fun(s, t):
        return posterior_mean(a2, b2, s, t)

return price_array, μ1_fun, μ2_fun

```

### 83.7.2 Case A: global optimist (no premium)

Pick priors with rate dominance, e.g., trader 1:  $\text{Beta}(a_1, b_1) = (2, 1)$  and trader 2:  $(a_2, b_2) = (1, 2)$ .

Trader 1 is the global optimist, so the normalized price equals trader 1's fundamental valuation:  $p(s, t, r) = \mu_1(s, t)$ .

```

β = 0.75
price_go, μ1_go, μ2_go = price_learning_two_agents(
    (2, 1), (1, 2), β=β, T=200)

perpetuity_1 = (β / (1 - β)) * μ1_go(0, 0)
perpetuity_2 = (β / (1 - β)) * μ2_go(0, 0)

print("Price at (0, 0) =", price_go[0, 0])
print("Valuation of trader 1 at (0, 0) =", perpetuity_1)
print("Valuation of trader 2 at (0, 0) =", perpetuity_2)

```

```

Price at (0, 0) = 2.0
Valuation of trader 1 at (0, 0) = 2.0
Valuation of trader 2 at (0, 0) = 1.0

```

The price equals trader 1's perpetuity value.

### 83.7.3 Case B: perpetual switching (positive premium)

Now assume trader 1 has Beta(1, 1), trader 2 has Beta(1/2, 1/2).

These produce crossing posteriors, so there is no global optimist and the price exceeds both fundamentals early on.

```
price_ps, μ1_ps, μ2_ps = price_learning_two_agents(
    (1, 1), (0.5, 0.5), β=β, T=200)

price_00 = price_ps[0, 0]
μ1_00 = μ1_ps(0, 0)
μ2_00 = μ2_ps(0, 0)

perpetuity_1 = (β / (1 - β)) * μ1_ps(0, 0)
perpetuity_2 = (β / (1 - β)) * μ2_ps(0, 0)

print("Price at (0, 0) =", np.round(price_00, 6))
print("Valuation of trader 1 at (0, 0) =", perpetuity_1)
print("Valuation of trader 2 at (0, 0) =", perpetuity_2)
```

```
Price at (0, 0) = 1.599322
Valuation of trader 1 at (0, 0) = 1.5
Valuation of trader 2 at (0, 0) = 1.5
```

The resulting premium reflects the option value of reselling to whichever trader becomes temporarily more optimistic as dividends arrive sequentially.

Within this setting, we can reproduce two key figures reported in Morris [1996]

```
def normalized_price_two_agents(prior1, prior2, r, T=250):
    """Return p(s,t,r) = r \tilde{p}(s,t,r) for two traders."""
    β = 1.0 / (1.0 + r)
    price_array, *_ = price_learning_two_agents(prior1, prior2, β=β, T=T)
    return r * price_array

# Figure I: p*(0,0,r) as a function of r
r_grid = np.linspace(1e-3, 5.0, 200)
priors = ((1, 1), (0.5, 0.5))
p00 = np.array([normalized_price_two_agents(
    priors[0], priors[1], r, T=300)[0, 0]
    for r in r_grid])

fig, ax = plt.subplots()
ax.plot(r_grid, p00, lw=2)
ax.set_xlabel(r'$r$')
ax.set_ylabel(r'$p^*(0,0,r)$')
ax.axhline(0.5, color='C1', linestyle='--')
plt.show()
```

In the first figure, notice that:

- The resale option pushes the normalized price  $p^*(0,0,r)$  above fundamentals (0.5) for any finite  $r$ .
- As  $r$  increases ( $\beta$  decreases), the option value fades and  $p^*(0,0,r) \rightarrow 0.5$ .
- At  $r = 0.05$  the premium is about 8–9%, consistent with Morris (1996, Section IV).

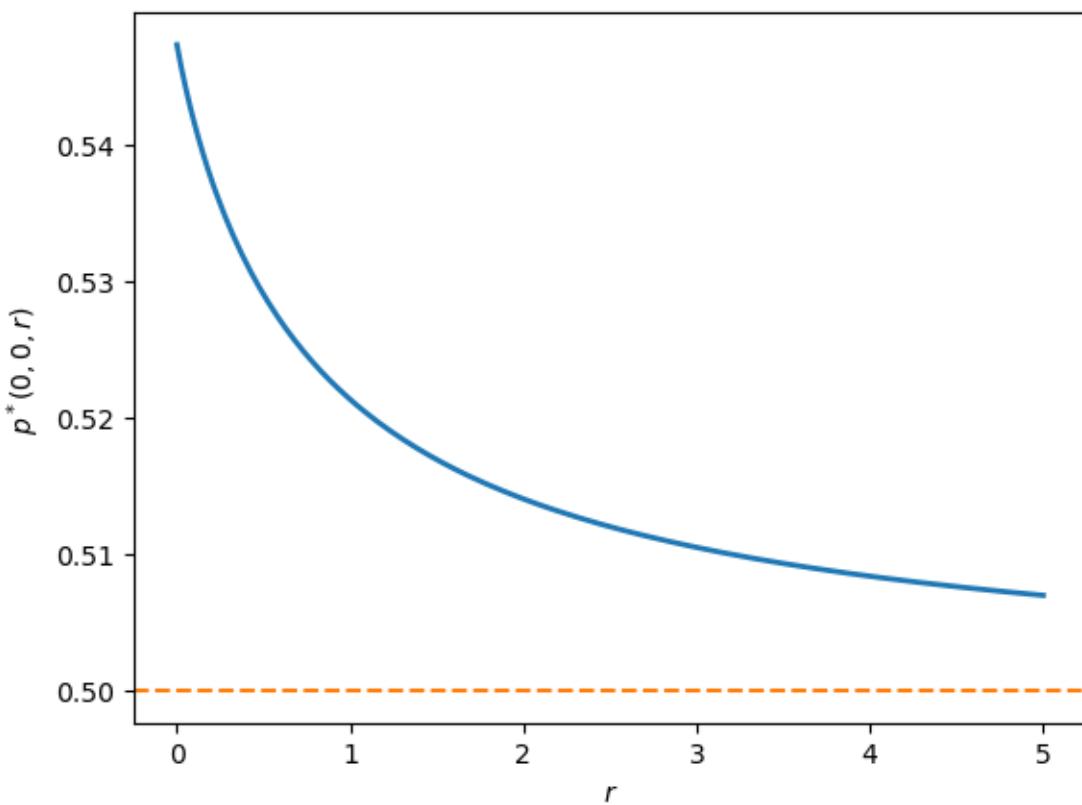


Fig. 83.1: Normalized price against interest rate

```
# Figure II: p*(t/2, t, 0.05) as a function of t
r = 0.05
T = 60
p_mat = normalized_price_two_agents(priors[0], priors[1], r, T=T)
t_vals = np.arange(0, 54, 2)
s_vals = t_vals // 2
y = np.array([p_mat[s, t] for s, t in zip(s_vals, t_vals)]))

fig, ax = plt.subplots()
ax.plot(t_vals, y, lw=2)
ax.set_xlabel(r'$t$')
ax.set_ylabel(r'$p^*(t/2, t, 0.05)$')
ax.axhline(0.5, color='C1', linestyle='--')
plt.show()

p0 = p_mat[0, 0]
μ0 = 0.5
print("Initial normalized premium at r=0.05 (%):",
      np.round(100 * (p0 / μ0 - 1.0), 2))
```

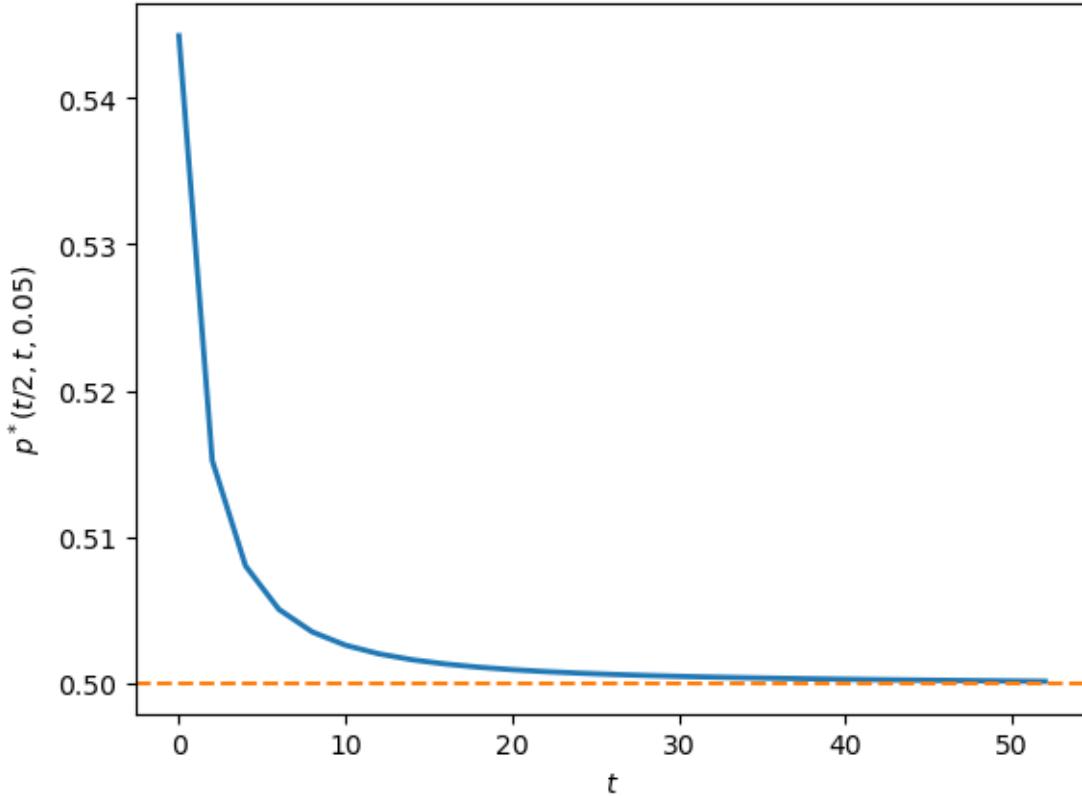


Fig. 83.2: Normalized price against time

Initial normalized premium at r=0.05 (%): 8.85

In the second figure, notice that:

- Along the symmetric path  $s = t/2$ , both traders' fundamental valuations equal 0.5 at every  $t$ , yet the price starts above 0.5 and declines toward 0.5 as learning reduces disagreement and the resale option loses value.

### 83.7.4 General N-trader extension

The same recursion extends to any finite set of Beta priors  $\{(a_i, b_i)\}_{i=1}^N$  by taking a max over  $i$  each period.

```
def price_learning(priors, β=0.75, T=200):
    """
    N-trader version with heterogeneous Beta priors.
    """
    price_array = np.zeros((T+1, T+1))

    def perp_i(i, s, t):
        a, b = priors[i]
        return perpetuity_value(a, b, s, t, β)

    # Terminal condition
    for s in range(T+1):
        price_array[s, T] = max(
            perp_i(i, s, T) for i in range(len(priors)))

    # Backward induction
    for t in range(T-1, -1, -1):
        for s in range(t, -1, -1):
            conts = []
            for (a, b) in priors:
                μ = posterior_mean(a, b, s, t)
                conts.append(μ *
                             (1.0 + price_array[s+1, t+1]) +
                             (1.0 - μ) * price_array[s, t+1])
            price_array[s, t] = β * max(conts)

    return price_array

β = 0.75
priors = [(1,1), (0.5,0.5), (3,2)]
price_N = price_learning(priors, β=β, T=150)

# Compute valuations for each trader at (0,0)
μ_vals = [posterior_mean(a, b, 0, 0) for a, b in priors]
perp_vals = [(β / (1 - β)) * μ for μ in μ_vals]

print("Three-trader example at (s,t)=(0,0):")
print(f"Price at (0,0) = {np.round(price_N[0,0], 6)}")
print(f"\nTrader valuations:")
for i, (μ, perp) in enumerate(zip(μ_vals, perp_vals), 1):
    print(f"  Trader {i} = {np.round(perp, 6)}")
```

```
Three-trader example at (s,t)=(0,0):
Price at (0,0) = 1.937972

Trader valuations:
  Trader 1 = 1.5
  Trader 2 = 1.5
  Trader 3 = 1.8
```

Note that the asset price is above all traders' valuations.

Morris tells us that no rate dominance exists in this case.

Let's verify this using the code below

```

dominant = None
for i in range(len(priors)):
    is_dom = all(
        priors[i][0] >= priors[j][0] and priors[i][1] <= priors[j][1]
        for j in range(len(priors)) if i != j)
    if is_dom:
        dominant = i
        break

if dominant is not None:
    print(f"\nTrader {dominant+1} is the global optimist (rate-dominant)")
else:
    print("\nNo global optimist and speculative premium exists")

```

No global optimist and speculative premium exists

Indeed, there is no global optimist and a speculative premium exists.

## 83.8 Concluding remarks

Morris [1996] uses his model to interpret a “hot issue” anomaly described by [Miller, 1977] according to which opening market prices of initial public offerings seem higher than values prices that emerge later.

## 83.9 Exercise

### Exercise 83.9.1

Morris [Morris, 1996] provides a sharp characterization of when speculative bubbles arise.

The key condition is that there is no *global optimist*.

In this exercise, you will verify this condition for the following sets of traders with Beta priors:

1. Trader 1: Beta(2, 1), Trader 2: Beta(1, 2)
2. Trader 1: Beta(1, 1), Trader 2: Beta(1/2, 1/2)
3. Trader 1: Beta(3, 1), Trader 2: Beta(2, 1), Trader 3: Beta(1, 2)
4. Trader 1: Beta(1, 1), Trader 2: Beta(1/2, 1/2), Trader 3: Beta(3/2, 3/2)

### Solution

Here is one solution:

```

def check_rate_dominance(priors):
    """
    Check if any trader rate-dominates all others.
    """
    N = len(priors)

    for i in range(N):
        a_i, b_i = priors[i]

```

```

is_dominant = True

for j in range(N):
    if i == j:
        continue
    a_j, b_j = priors[j]

    # Check rate dominance condition
    if not (a_i >= a_j and b_i <= b_j):
        is_dominant = False
        break

if is_dominant:
    return i

return None

# Test cases
test_cases = [
    ([(2, 1), (1, 2)], "Global optimist exists"),
    ([(1, 1), (0.5, 0.5)], "Perpetual switching"),
    ([(3, 1), (2, 1), (1, 2)], "Three traders with dominant"),
    ([(1, 1), (0.5, 0.5), (1.5, 1.5)], "Three traders, no dominant")
]

for priors, description in test_cases:
    dominant = check_rate_dominance(priors)

    print(f"\n{description}")
    print(f"Priors: {priors}")
    print("====")
    if dominant is not None:
        print(f"Trader {dominant+1} is the global optimist (rate-dominant)")
    else:
        print(f"No global optimist exists")
    print("==== + "\n")

Global optimist exists
Priors: [(2, 1), (1, 2)]
=====
Trader 1 is the global optimist (rate-dominant)
=====

Perpetual switching
Priors: [(1, 1), (0.5, 0.5)]
=====
No global optimist exists
=====

Three traders with dominant
Priors: [(3, 1), (2, 1), (1, 2)]
=====
Trader 1 is the global optimist (rate-dominant)
=====
```

```
Three traders, no dominant
Priors: [(1, 1), (0.5, 0.5), (1.5, 1.5)]
=====
No global optimist exists
=====
```



## **Part XIV**

# **Data and Empirics**



## PANDAS FOR PANEL DATA

### Contents

- *Pandas for Panel Data*
  - *Overview*
  - *Slicing and Reshaping Data*
  - *Merging Dataframes and Filling NaNs*
  - *Grouping and Summarizing Data*
  - *Final Remarks*
  - *Exercises*

## 84.1 Overview

In an earlier lecture on pandas, we looked at working with simple data sets.

Econometricians often need to work with more complex data sets, such as panels.

Common tasks include

- Importing data, cleaning it and reshaping it across several axes.
- Selecting a time series or cross-section from a panel.
- Grouping and summarizing data.

pandas (derived from ‘panel’ and ‘data’) contains powerful and easy-to-use tools for solving exactly these kinds of problems.

In what follows, we will use a panel data set of real minimum wages from the OECD to create:

- summary statistics over multiple dimensions of our data
- a time series of the average minimum wage of countries in the dataset
- kernel density estimates of wages by continent

We will begin by reading in our long format panel data from a CSV file and reshaping the resulting DataFrame with pivot\_table to build a MultiIndex.

Additional detail will be added to our `DataFrame` using pandas' `merge` function, and data will be summarized with the `groupby` function.

## 84.2 Slicing and Reshaping Data

We will read in a dataset from the OECD of real minimum wages in 32 countries and assign it to `realwage`.

The dataset can be accessed with the following link:

```
url1 = 'https://raw.githubusercontent.com/QuantEcon/lecture-python/master/source/_static/lecture_specific/pandas_panel/realwage.csv'
```

```
import pandas as pd

# Display 6 columns for viewing purposes
pd.set_option('display.max_columns', 6)

# Reduce decimal points to 2
pd.options.display.float_format = '{:.2f}'.format

realwage = pd.read_csv(url1)
```

Let's have a look at what we've got to work with

```
realwage.head() # Show first 5 rows
```

	Unnamed: 0	Time	Country	Series	\
0	0	2006-01-01	Ireland	In 2015 constant prices at 2015 USD PPPs	
1	1	2007-01-01	Ireland	In 2015 constant prices at 2015 USD PPPs	
2	2	2008-01-01	Ireland	In 2015 constant prices at 2015 USD PPPs	
3	3	2009-01-01	Ireland	In 2015 constant prices at 2015 USD PPPs	
4	4	2010-01-01	Ireland	In 2015 constant prices at 2015 USD PPPs	

	Pay period	value
0	Annual	17,132.44
1	Annual	18,100.92
2	Annual	17,747.41
3	Annual	18,580.14
4	Annual	18,755.83

The data is currently in long format, which is difficult to analyze when there are several dimensions to the data.

We will use `pivot_table` to create a wide format panel, with a `MultiIndex` to handle higher dimensional data.

`pivot_table` arguments should specify the data (values), the index, and the columns we want in our resulting `Dataframe`.

By passing a list in `columns`, we can create a `MultiIndex` in our column axis

```
realwage = realwage.pivot_table(values='value',
                                 index='Time',
                                 columns=['Country', 'Series', 'Pay period'])

realwage.head()
```

Country	Australia	\
Series	In 2015 constant prices at 2015 USD PPPs	

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Pay period	Annual	Hourly
Time		
2006-01-01	20,410.65	10.33
2007-01-01	21,087.57	10.67
2008-01-01	20,718.24	10.48
2009-01-01	20,984.77	10.62
2010-01-01	20,879.33	10.57
Country	...	\
Series	In 2015 constant prices at 2015 USD exchange rates	...
Pay period		Annual
Time		...
2006-01-01	23,826.64	...
2007-01-01	24,616.84	...
2008-01-01	24,185.70	...
2009-01-01	24,496.84	...
2010-01-01	24,373.76	...
Country	United States	\
Series	In 2015 constant prices at 2015 USD PPPs	
Pay period		Hourly
Time		
2006-01-01	6.05	
2007-01-01	6.24	
2008-01-01	6.78	
2009-01-01	7.58	
2010-01-01	7.88	
Country		
Series	In 2015 constant prices at 2015 USD exchange rates	
Pay period		Annual Hourly
Time		
2006-01-01	12,594.40	6.05
2007-01-01	12,974.40	6.24
2008-01-01	14,097.56	6.78
2009-01-01	15,756.42	7.58
2010-01-01	16,391.31	7.88

[5 rows x 128 columns]

To more easily filter our time series data, later on, we will convert the index into a `DateTimeIndex`

```
realwage.index = pd.to_datetime(realwage.index)
type(realwage.index)
```

```
pandas.core.indexes.datetimes.DatetimeIndex
```

The columns contain multiple levels of indexing, known as a `MultiIndex`, with levels being ordered hierarchically (Country > Series > Pay period).

A `MultiIndex` is the simplest and most flexible way to manage panel data in pandas

```
type(realwage.columns)
```

```
pandas.core.indexes.multi.MultiIndex
```

```
realwage.columns.names
```

```
FrozenList(['Country', 'Series', 'Pay period'])
```

Like before, we can select the country (the top level of our MultiIndex)

```
realwage['United States'].head()
```

Series	In 2015 constant prices at 2015 USD PPPs		\
Pay period		Annual	Hourly
Time			
2006-01-01	12,594.40	6.05	
2007-01-01	12,974.40	6.24	
2008-01-01	14,097.56	6.78	
2009-01-01	15,756.42	7.58	
2010-01-01	16,391.31	7.88	

Series	In 2015 constant prices at 2015 USD exchange rates		\
Pay period		Annual	Hourly
Time			
2006-01-01	12,594.40	6.05	
2007-01-01	12,974.40	6.24	
2008-01-01	14,097.56	6.78	
2009-01-01	15,756.42	7.58	
2010-01-01	16,391.31	7.88	

Stacking and unstacking levels of the MultiIndex will be used throughout this lecture to reshape our dataframe into a format we need.

.stack() rotates the lowest level of the column MultiIndex to the row index (.unstack() works in the opposite direction - try it out)

```
realwage.stack(future_stack=True).head()
```

Country	Australia	\
Series	In 2015 constant prices at 2015 USD PPPs	
Time	Pay period	
2006-01-01	Annual	20,410.65
	Hourly	10.33
2007-01-01	Annual	21,087.57
	Hourly	10.67
2008-01-01	Annual	20,718.24

Country		\
Series	In 2015 constant prices at 2015 USD exchange rates	
Time	Pay period	
2006-01-01	Annual	23,826.64
	Hourly	12.06
2007-01-01	Annual	24,616.84
	Hourly	12.46
2008-01-01	Annual	24,185.70

Country	Belgium	\
Series	In 2015 constant prices at 2015 USD PPPs	
Time	Pay period	
2006-01-01	Annual	21,042.28

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	Hourly		10.09	...
2007-01-01	Annual		21,310.05	...
	Hourly		10.22	...
2008-01-01	Annual		21,416.96	...
Country			United Kingdom	\
Series		In 2015 constant prices at 2015 USD exchange rates		
Time	Pay period			
2006-01-01	Annual		20,376.32	
	Hourly		9.81	
2007-01-01	Annual		20,954.13	
	Hourly		10.07	
2008-01-01	Annual		20,902.87	
Country		United States	\	
Series		In 2015 constant prices at 2015 USD PPPs		
Time	Pay period			
2006-01-01	Annual		12,594.40	
	Hourly		6.05	
2007-01-01	Annual		12,974.40	
	Hourly		6.24	
2008-01-01	Annual		14,097.56	
Country		In 2015 constant prices at 2015 USD exchange rates		
Series				
Time	Pay period			
2006-01-01	Annual		12,594.40	
	Hourly		6.05	
2007-01-01	Annual		12,974.40	
	Hourly		6.24	
2008-01-01	Annual		14,097.56	
[5 rows x 64 columns]				

We can also pass in an argument to select the level we would like to stack

```
realwage.stack(level='Country', future_stack=True).head()
```

Series		In 2015 constant prices at 2015 USD PPPs	\	
Pay period		Annual Hourly		
Time	Country			
2006-01-01	Australia	20,410.65	10.33	
	Belgium	21,042.28	10.09	
	Brazil	3,310.51	1.41	
	Canada	13,649.69	6.56	
	Chile	5,201.65	2.22	
Series		In 2015 constant prices at 2015 USD exchange rates		
Pay period		Annual Hourly		
Time	Country			
2006-01-01	Australia	23,826.64	12.06	
	Belgium	20,228.74	9.70	
	Brazil	2,032.87	0.87	
	Canada	14,335.12	6.89	
	Chile	3,333.76	1.42	

Using a DatetimeIndex makes it easy to select a particular time period.

Selecting one year and stacking the two lower levels of the MultiIndex creates a cross-section of our panel data

```
realwage.loc['2015'].stack(level=(1, 2), future_stack=True).transpose().head()
```

Time	2015-01-01	\
Series	In 2015 constant prices at 2015 USD PPPs	
Pay period		Annual Hourly
Country		
Australia	21,715.53	10.99
Belgium	21,588.12	10.35
Brazil	4,628.63	2.00
Canada	16,536.83	7.95
Chile	6,633.56	2.80
Time		
Series	In 2015 constant prices at 2015 USD exchange rates	
Pay period		Annual Hourly
Country		
Australia	25,349.90	12.83
Belgium	20,753.48	9.95
Brazil	2,842.28	1.21
Canada	17,367.24	8.35
Chile	4,251.49	1.81

For the rest of lecture, we will work with a dataframe of the hourly real minimum wages across countries and time, measured in 2015 US dollars.

To create our filtered dataframe (realwage\_f), we can use the `xs` method to select values at lower levels in the multiindex, while keeping the higher levels (countries in this case)

```
realwage_f = realwage.xs(['Hourly', 'In 2015 constant prices at 2015 USD exchange' +  
    '→rates'],  
    level=['Pay period', 'Series'], axis=1)  
realwage_f.head()
```

Country	Australia	Belgium	Brazil	...	Turkey	United Kingdom	\
Time				...			
2006-01-01	12.06	9.70	0.87	...	2.27	9.81	
2007-01-01	12.46	9.82	0.92	...	2.26	10.07	
2008-01-01	12.24	9.87	0.96	...	2.22	10.04	
2009-01-01	12.40	10.21	1.03	...	2.28	10.15	
2010-01-01	12.34	10.05	1.08	...	2.30	9.96	
Country	United States						
Time							
2006-01-01		6.05					
2007-01-01		6.24					
2008-01-01		6.78					
2009-01-01		7.58					
2010-01-01		7.88					

[5 rows x 32 columns]

## 84.3 Merging Dataframes and Filling NaNs

Similar to relational databases like SQL, pandas has built in methods to merge datasets together.

Using country information from [WorldData.info](#), we'll add the continent of each country to `realwage_f` with the `merge` function.

The dataset can be accessed with the following link:

```
url2 = 'https://raw.githubusercontent.com/QuantEcon/lecture-python/master/source/_  
→static/lecture_specific/pandas_panel/countries.csv'
```

```
worlldata = pd.read_csv(url2, sep=';')  
worlldata.head()
```

	Country (en)	Country (de)	Country (local)	...	Deathrate	\
0	Afghanistan	Afghanistan	Afganistan/Afghanestan	...	13.70	
1	Egypt	Ägypten		Misr	...	4.70
2	Åland Islands	Ålandinseln		Åland	...	0.00
3	Albania	Albanien		Shqipëria	...	6.70
4	Algeria	Algerien	Al-Jaza'ir/Algérie	...	4.30	
	Life expectancy					Url
0	51.30		https://www.laenderdaten.info/Asien/Afghanista...			
1	72.70		https://www.laenderdaten.info/Afrika/Aegypten/...			
2	0.00		https://www.laenderdaten.info/Europa/Aland/ind...			
3	78.30		https://www.laenderdaten.info/Europa/Albanien/...			
4	76.80		https://www.laenderdaten.info/Afrika/Algerien/...			

[5 rows x 17 columns]

First, we'll select just the country and continent variables from `worlldata` and rename the column to 'Country'

```
worlldata = worlldata[['Country (en)', 'Continent']]  
worlldata = worlldata.rename(columns={'Country (en)': 'Country'})  
worlldata.head()
```

	Country	Continent
0	Afghanistan	Asia
1	Egypt	Africa
2	Åland Islands	Europe
3	Albania	Europe
4	Algeria	Africa

We want to merge our new dataframe, `worlldata`, with `realwage_f`.

The pandas `merge` function allows dataframes to be joined together by rows.

Our dataframes will be merged using country names, requiring us to use the transpose of `realwage_f` so that rows correspond to country names in both dataframes

```
realwage_f.transpose().head()
```

Time	2006-01-01	2007-01-01	2008-01-01	...	2014-01-01	2015-01-01	\
Country				...			
Australia	12.06	12.46	12.24	...	12.67	12.83	
Belgium	9.70	9.82	9.87	...	10.01	9.95	

(continues on next page)

(continued from previous page)

Brazil	0.87	0.92	0.96	...	1.21	1.21
Canada	6.89	6.96	7.24	...	8.22	8.35
Chile	1.42	1.45	1.44	...	1.76	1.81
Time	2016-01-01					
Country						
Australia	12.98					
Belgium	9.76					
Brazil	1.24					
Canada	8.48					
Chile	1.91					

[5 rows x 11 columns]

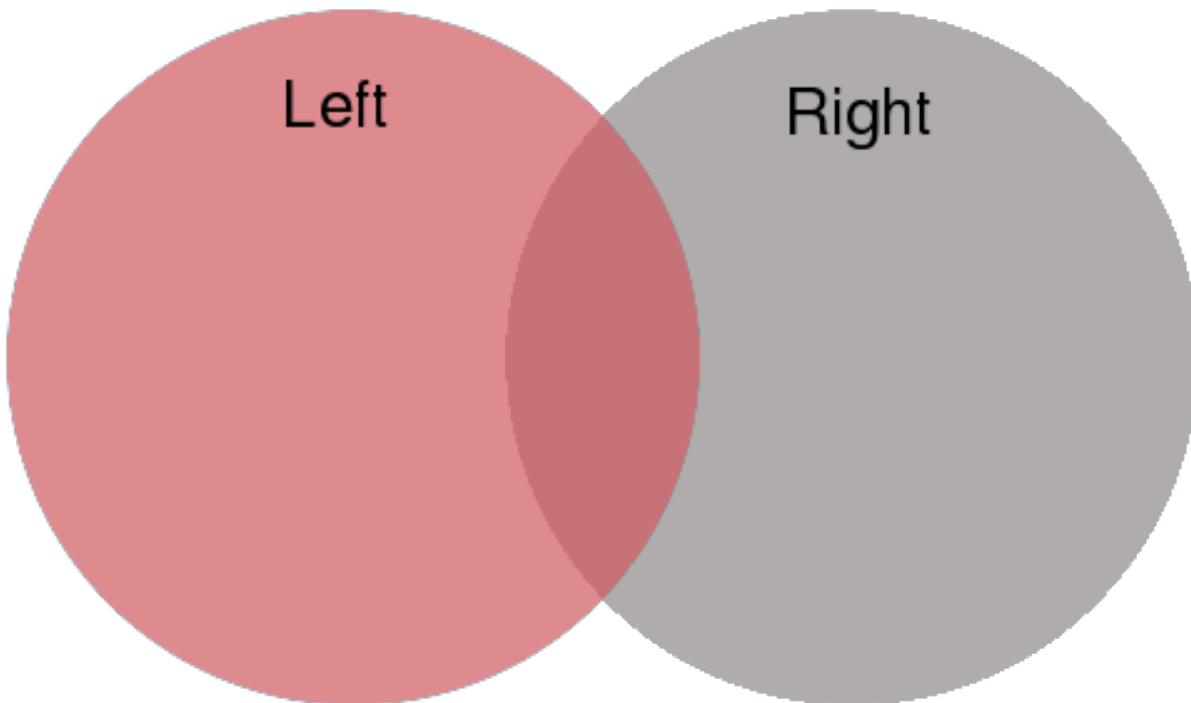
We can use either left, right, inner, or outer join to merge our datasets:

- left join includes only countries from the left dataset
- right join includes only countries from the right dataset
- outer join includes countries that are in either the left and right datasets
- inner join includes only countries common to both the left and right datasets

By default, `merge` will use an inner join.

Here we will pass `how='left'` to keep all countries in `realwage_f`, but discard countries in `worlddata` that do not have a corresponding data entry `realwage_f`.

This is illustrated by the red shading in the following diagram



We will also need to specify where the country name is located in each dataframe, which will be the `key` that is used to merge the dataframes 'on'.

Our 'left' dataframe (`realwage_f.transpose()`) contains countries in the index, so we set `left_index=True`.

Our 'right' dataframe (`worlldata`) contains countries in the 'Country' column, so we set `right_on='Country'`

```
merged = pd.merge(realwage_f.transpose(), worlldata,
                  how='left', left_index=True, right_on='Country')
merged.head()
```

	2006-01-01 00:00:00	2007-01-01 00:00:00	2008-01-01 00:00:00	...	\
17.00	12.06	12.46	12.24	...	
23.00	9.70	9.82	9.87	...	
32.00	0.87	0.92	0.96	...	
100.00	6.89	6.96	7.24	...	
38.00	1.42	1.45	1.44	...	

	2016-01-01 00:00:00	Country	Continent		
17.00	12.98	Australia	Australia		
23.00	9.76	Belgium	Europe		
32.00	1.24	Brazil	South America		
100.00	8.48	Canada	North America		
38.00	1.91	Chile	South America		

[5 rows x 13 columns]

Countries that appeared in `realwage_f` but not in `worlldata` will have `NaN` in the `Continent` column.

To check whether this has occurred, we can use `.isnull()` on the continent column and filter the merged dataframe

```
merged[merged['Continent'].isnull()]
```

	2006-01-01 00:00:00	2007-01-01 00:00:00	2008-01-01 00:00:00	...	\
NaN	3.42	3.74	3.87	...	
NaN	0.23	0.45	0.39	...	
NaN	1.50	1.64	1.71	...	

	2016-01-01 00:00:00	Country	Continent		
NaN	5.28	Korea	NaN		
NaN	0.55	Russian Federation	NaN		
NaN	2.08	Slovak Republic	NaN		

[3 rows x 13 columns]

We have three missing values!

One option to deal with `NaN` values is to create a dictionary containing these countries and their respective continents.

`.map()` will match countries in `merged['Country']` with their continent from the dictionary.

Notice how countries not in our dictionary are mapped with `NaN`

```
missing_continents = {'Korea': 'Asia',
                      'Russian Federation': 'Europe',
                      'Slovak Republic': 'Europe'}

merged['Country'].map(missing_continents)
```

```

17.00      NaN
23.00      NaN
32.00      NaN
100.00     NaN
38.00      NaN
108.00     NaN
41.00      NaN
225.00     NaN
53.00      NaN
58.00      NaN
45.00      NaN
68.00      NaN
233.00     NaN
86.00      NaN
88.00      NaN
91.00      NaN
NaN        Asia
117.00     NaN
122.00     NaN
123.00     NaN
138.00     NaN
153.00     NaN
151.00     NaN
174.00     NaN
175.00     NaN
NaN        Europe
NaN        Europe
198.00     NaN
200.00     NaN
227.00     NaN
241.00     NaN
240.00     NaN
Name: Country, dtype: object

```

We don't want to overwrite the entire series with this mapping.

`.fillna()` only fills in `NaN` values in `merged['Continent']` with the mapping, while leaving other values in the column unchanged

```

merged['Continent'] = merged['Continent'].fillna(merged['Country'].map(missing_
    ↪continents))

# Check for whether continents were correctly mapped

merged[merged['Country'] == 'Korea']

```

	2006-01-01 00:00:00	2007-01-01 00:00:00	2008-01-01 00:00:00	...	\
NaN	3.42	3.74	3.87	...	
	2016-01-01 00:00:00	Country	Continent		
NaN	5.28	Korea	Asia		

[1 rows x 13 columns]

We will also combine the Americas into a single continent - this will make our visualization nicer later on.

To do this, we will use `.replace()` and loop through a list of the continent values we want to replace

```

replace = ['Central America', 'North America', 'South America']

for country in replace:
    merged.Continent = merged.Continent.replace(to_replace=country,
                                                value='America')

```

Now that we have all the data we want in a single DataFrame, we will reshape it back into panel form with a MultiIndex.

We should also ensure to sort the index using `.sort_index()` so that we can efficiently filter our dataframe later on.

By default, levels will be sorted top-down

```

merged = merged.set_index(['Continent', 'Country']).sort_index()
merged.head()

```

		2006-01-01	2007-01-01	2008-01-01	...	2014-01-01	\
Continent	Country				...		
America	Brazil	0.87	0.92	0.96	...	1.21	
	Canada	6.89	6.96	7.24	...	8.22	
	Chile	1.42	1.45	1.44	...	1.76	
	Colombia	1.01	1.02	1.01	...	1.13	
	Costa Rica	NaN	NaN	NaN	...	2.41	
		2015-01-01	2016-01-01				
Continent	Country						
America	Brazil	1.21	1.24				
	Canada	8.35	8.48				
	Chile	1.81	1.91				
	Colombia	1.13	1.12				
	Costa Rica	2.56	2.63				

[5 rows x 11 columns]

While merging, we lost our DatetimeIndex, as we merged columns that were not in datetime format

```
merged.columns
```

```

Index(['2006-01-01 00:00:00', '2007-01-01 00:00:00', '2008-01-01 00:00:00',
       '2009-01-01 00:00:00', '2010-01-01 00:00:00', '2011-01-01 00:00:00',
       '2012-01-01 00:00:00', '2013-01-01 00:00:00', '2014-01-01 00:00:00',
       '2015-01-01 00:00:00', '2016-01-01 00:00:00'],
      dtype='object')

```

Now that we have set the merged columns as the index, we can recreate a DatetimeIndex using `.to_datetime()`

```

merged.columns = pd.to_datetime(merged.columns)
merged.columns = merged.columns.rename('Time')
merged.columns

```

```

DatetimeIndex(['2006-01-01', '2007-01-01', '2008-01-01', '2009-01-01',
       '2010-01-01', '2011-01-01', '2012-01-01', '2013-01-01',
       '2014-01-01', '2015-01-01', '2016-01-01'],
      dtype='datetime64[ns]', name='Time', freq=None)

```

The DatetimeIndex tends to work more smoothly in the row axis, so we will go ahead and transpose merged

```
merged = merged.transpose()
merged.head()
```

Continent	America			...	Europe		
Country	Brazil	Canada	Chile	...	Slovenia	Spain	United Kingdom
Time				...			
2006-01-01	0.87	6.89	1.42	...	3.92	3.99	9.81
2007-01-01	0.92	6.96	1.45	...	3.88	4.10	10.07
2008-01-01	0.96	7.24	1.44	...	3.96	4.14	10.04
2009-01-01	1.03	7.67	1.52	...	4.08	4.32	10.15
2010-01-01	1.08	7.94	1.56	...	4.81	4.30	9.96

[5 rows x 32 columns]

## 84.4 Grouping and Summarizing Data

Grouping and summarizing data can be particularly useful for understanding large panel datasets.

A simple way to summarize data is to call an `aggregation method` on the dataframe, such as `.mean()` or `.max()`.

For example, we can calculate the average real minimum wage for each country over the period 2006 to 2016 (the default is to aggregate over rows)

```
merged.mean().head(10)
```

Continent	Country	
America	Brazil	1.09
	Canada	7.82
	Chile	1.62
	Colombia	1.07
	Costa Rica	2.53
	Mexico	0.53
	United States	7.15
Asia	Israel	5.95
	Japan	6.18
	Korea	4.22

dtype: float64

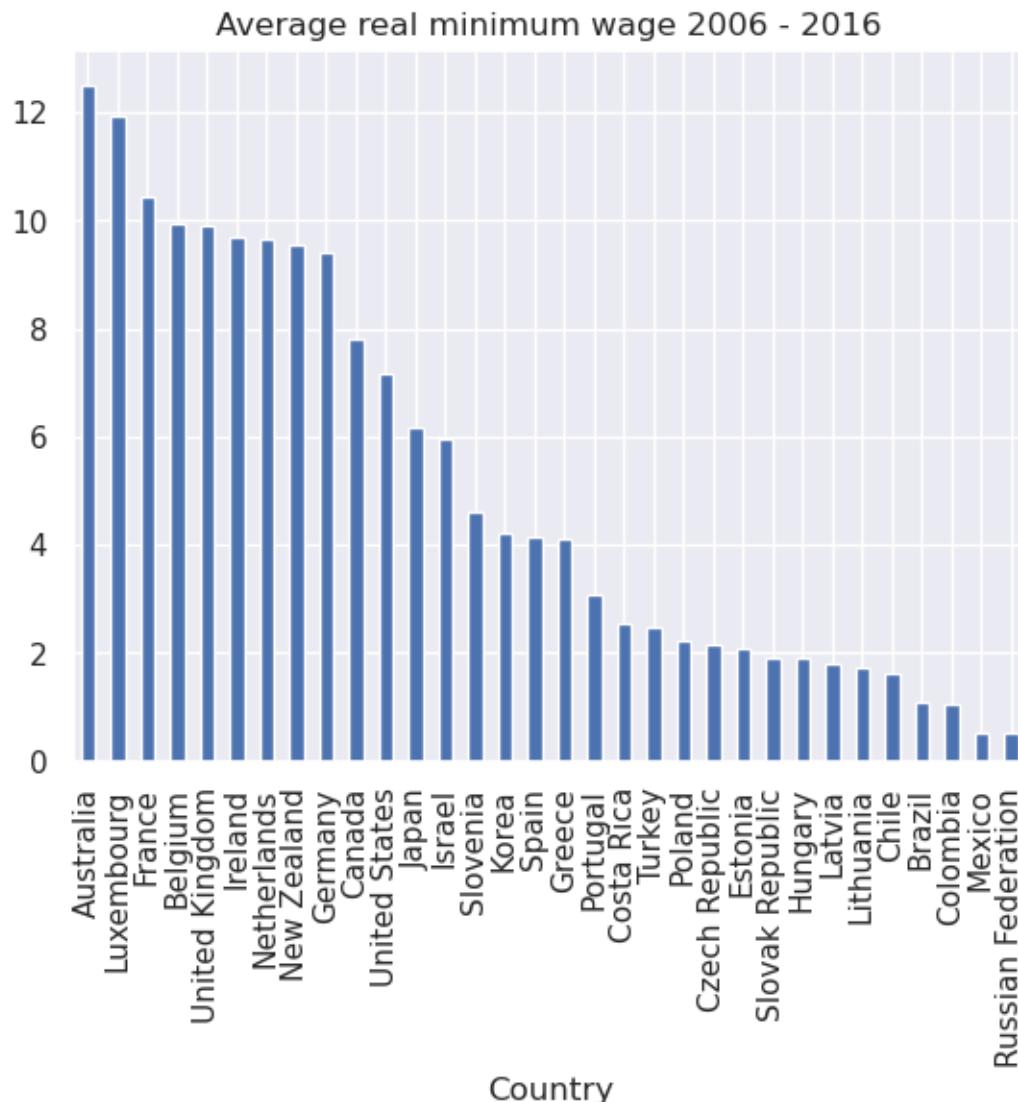
Using this series, we can plot the average real minimum wage over the past decade for each country in our data set

```
import matplotlib.pyplot as plt
import seaborn as sns
sns.set_theme()
```

```
merged.mean().sort_values(ascending=False).plot(kind='bar',
                                               title="Average real minimum wage 2006_"
                                               "→ 2016")

# Set country labels
country_labels = merged.mean().sort_values(ascending=False).index.get_level_values(
    →'Country').tolist()
plt.xticks(range(0, len(country_labels)), country_labels)
plt.xlabel('Country')

plt.show()
```



Passing in `axis=1` to `.mean()` will aggregate over columns (giving the average minimum wage for all countries over time)

```
merged.mean(axis=1).head()
```

```
Time
2006-01-01    4.69
2007-01-01    4.84
2008-01-01    4.90
2009-01-01    5.08
2010-01-01    5.11
dtype: float64
```

We can plot this time series as a line graph

```
merged.mean(axis=1).plot()
plt.title('Average real minimum wage 2006 - 2016')
plt.ylabel('2015 USD')
```

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```
plt.xlabel('Year')
plt.show()
```



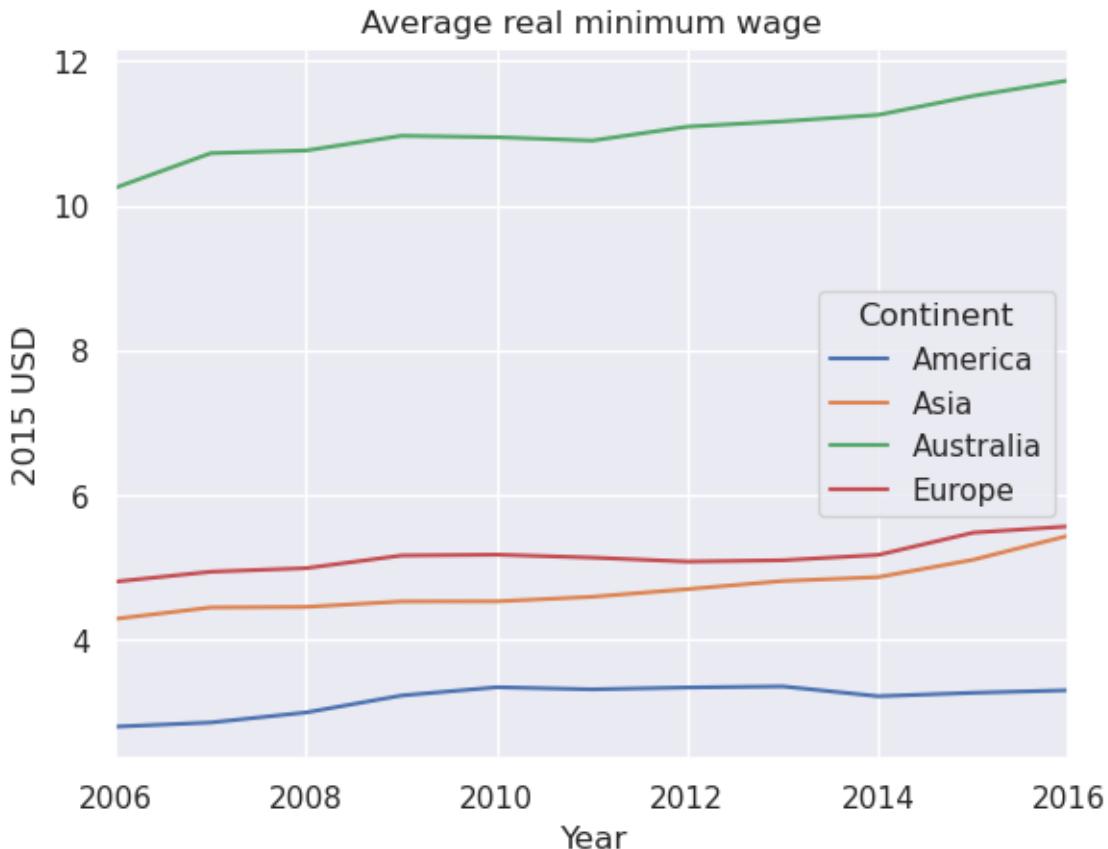
We can also specify a level of the MultiIndex (in the column axis) to aggregate over

```
merged.T.groupby(level='Continent').mean().T.head()
```

Continent	America	Asia	Australia	Europe
Time				
2006-01-01	2.80	4.29	10.25	4.80
2007-01-01	2.85	4.44	10.73	4.94
2008-01-01	2.99	4.45	10.76	4.99
2009-01-01	3.23	4.53	10.97	5.16
2010-01-01	3.34	4.53	10.95	5.17

We can plot the average minimum wages in each continent as a time series

```
merged.T.groupby(level='Continent').mean().T.plot()
plt.title('Average real minimum wage')
plt.ylabel('2015 USD')
plt.xlabel('Year')
plt.show()
```



We will drop Australia as a continent for plotting purposes

```
merged = merged.drop('Australia', level='Continent', axis=1)
merged.T.groupby(level='Continent').mean().T.plot()
plt.title('Average real minimum wage')
plt.ylabel('2015 USD')
plt.xlabel('Year')
plt.show()
```



.describe() is useful for quickly retrieving a number of common summary statistics

```
merged.stack(future_stack=True).describe()
```

Continent	America	Asia	Europe
count	69.00	44.00	200.00
mean	3.19	4.70	5.15
std	3.02	1.56	3.82
min	0.52	2.22	0.23
25%	1.03	3.37	2.02
50%	1.44	5.48	3.54
75%	6.96	5.95	9.70
max	8.48	6.65	12.39

This is a simplified way to use groupby.

Using groupby generally follows a ‘split-apply-combine’ process:

- split: data is grouped based on one or more keys
- apply: a function is called on each group independently
- combine: the results of the function calls are combined into a new data structure

The groupby method achieves the first step of this process, creating a new DataFrameGroupBy object with data split into groups.

Let’s split merged by continent again, this time using the groupby function, and name the resulting object grouped

```
grouped = merged.T.groupby(level='Continent')
grouped
```

```
<pandas.core.groupby.generic.DataFrameGroupBy object at 0x75fd37f122c0>
```

Calling an aggregation method on the object applies the function to each group, the results of which are combined in a new data structure.

For example, we can return the number of countries in our dataset for each continent using `.size()`.

In this case, our new data structure is a `Series`

```
grouped.size()
```

Continent	
America	7
Asia	4
Europe	19
	<code>dtype: int64</code>

Calling `.get_group()` to return just the countries in a single group, we can create a kernel density estimate of the distribution of real minimum wages in 2016 for each continent.

`grouped.groups.keys()` will return the keys from the `groupby` object

```
continents = grouped.groups.keys()

for continent in continents:
    sns.kdeplot(grouped.get_group(continent).T.loc['2015'].unstack(), label=continent,
    ↴ fill=True)

plt.title('Real minimum wages in 2015')
plt.xlabel('US dollars')
plt.legend()
plt.show()
```



## 84.5 Final Remarks

This lecture has provided an introduction to some of pandas' more advanced features, including multiindices, merging, grouping and plotting.

Other tools that may be useful in panel data analysis include `xarray`, a python package that extends pandas to N-dimensional data structures.

## 84.6 Exercises

### i Exercise 84.6.1

In these exercises, you'll work with a dataset of employment rates in Europe by age and sex from [Eurostat](#).

The dataset can be accessed with the following link:

```
url3 = 'https://github.com/QuantEcon/lecture-python.myst/raw/refs/heads/main/
    ↴lectures/_static/lecture_specific/pandas_panel/employ.csv'
```

Reading in the CSV file returns a panel dataset in long format. Use `.pivot_table()` to construct a wide format dataframe with a `MultiIndex` in the columns.

Start off by exploring the dataframe and the variables available in the `MultiIndex` levels.

Write a program that quickly returns all values in the MultiIndex.

### 1 Solution

```
employ = pd.read_csv(url3)
employ = employ.pivot_table(values='Value',
                             index=['DATE'],
                             columns=['UNIT', 'AGE', 'SEX', 'INDIC_EM', 'GEO'])
employ.index = pd.to_datetime(employ.index) # ensure that dates are datetime format
employ.head()

UNIT      Percentage of total population      ...
AGE          From 15 to 24 years      ...
SEX            Females      ...
INDIC_EM        Active population      ...
GEO           Austria Belgium Bulgaria ...
DATE
2007-01-01          56.00   31.60   26.00 ...
2008-01-01          56.20   30.80   26.10 ...
2009-01-01          56.20   29.90   24.80 ...
2010-01-01          54.00   29.80   26.60 ...
2011-01-01          54.80   29.80   24.80 ...

UNIT          Thousand persons      \
AGE          From 55 to 64 years      ...
SEX            Total      ...
INDIC_EM    Total employment (resident population concept - LFS)
GEO           Switzerland Turkey ...
DATE
2007-01-01          NaN  1,282.00
2008-01-01          NaN  1,354.00
2009-01-01          NaN  1,449.00
2010-01-01          640.00  1,583.00
2011-01-01          661.00  1,760.00

UNIT
AGE
SEX
INDIC_EM
GEO       United Kingdom
DATE
2007-01-01      4,131.00
2008-01-01      4,204.00
2009-01-01      4,193.00
2010-01-01      4,186.00
2011-01-01      4,164.00

[5 rows x 1440 columns]
```

This is a large dataset so it is useful to explore the levels and variables available

```
employ.columns.names
```

```
FrozenList(['UNIT', 'AGE', 'SEX', 'INDIC_EM', 'GEO'])
```

Variables within levels can be quickly retrieved with a loop

```
for name in employ.columns.names:  
    print(name, employ.columns.get_level_values(name).unique())  
  
UNIT Index(['Percentage of total population', 'Thousand persons'], dtype='object'  
           ↪, name='UNIT')  
AGE Index(['From 15 to 24 years', 'From 25 to 54 years', 'From 55 to 64 years'],  
           ↪ dtype='object', name='AGE')  
SEX Index(['Females', 'Males', 'Total'], dtype='object', name='SEX')  
INDIC_EM Index(['Active population', 'Total employment (resident population  
           ↪concept - LFS)'), dtype='object', name='INDIC_EM')  
GEO Index(['Austria', 'Belgium', 'Bulgaria', 'Croatia', 'Cyprus', 'Czech  
           ↪Republic',  
           'Denmark', 'Estonia', 'Euro area (17 countries)',  
           'Euro area (18 countries)', 'Euro area (19 countries)',  
           'European Union (15 countries)', 'European Union (27 countries)',  
           'European Union (28 countries)', 'Finland',  
           'Former Yugoslav Republic of Macedonia, the', 'France',  
           'France (metropolitan)',  
           'Germany (until 1990 former territory of the FRG)', 'Greece', 'Hungary',  
           'Iceland', 'Ireland', 'Italy', 'Latvia', 'Lithuania', 'Luxembourg',  
           'Malta', 'Netherlands', 'Norway', 'Poland', 'Portugal', 'Romania',  
           'Slovakia', 'Slovenia', 'Spain', 'Sweden', 'Switzerland', 'Turkey',  
           'United Kingdom'],  
           dtype='object', name='GEO')
```

### Exercise 84.6.2

Filter the above dataframe to only include employment as a percentage of ‘active population’.

Create a grouped boxplot using seaborn of employment rates in 2015 by age group and sex.

#### Hint

GEO includes both areas and countries.

### Solution

To easily filter by country, swap GEO to the top level and sort the MultiIndex

```
employ.columns = employ.columns.swaplevel(0,-1)  
employ = employ.sort_index(axis=1)
```

We need to get rid of a few items in GEO which are not countries.

A fast way to get rid of the EU areas is to use a list comprehension to find the level values in GEO that begin with ‘Euro’

```
geo_list = employ.columns.get_level_values('GEO').unique().tolist()  
countries = [x for x in geo_list if not x.startswith('Euro')]  
employ = employ[countries]  
employ.columns.get_level_values('GEO').unique()
```

```
Index(['Austria', 'Belgium', 'Bulgaria', 'Croatia', 'Cyprus', 'Czech Republic',
       'Denmark', 'Estonia', 'Finland',
       'Former Yugoslav Republic of Macedonia, the', 'France',
       'France (metropolitan)',
       'Germany (until 1990 former territory of the FRG)', 'Greece', 'Hungary',
       'Iceland', 'Ireland', 'Italy', 'Latvia', 'Lithuania', 'Luxembourg',
       'Malta', 'Netherlands', 'Norway', 'Poland', 'Portugal', 'Romania',
       'Slovakia', 'Slovenia', 'Spain', 'Sweden', 'Switzerland', 'Turkey',
       'United Kingdom'],
      dtype='object', name='GEO')
```

Select only percentage employed in the active population from the dataframe

```
employ_f = employ_xs((('Percentage of total population', 'Active population'),
                      level=('UNIT', 'INDIC_EM'),
                      axis=1)
employ_f.head()
```

GEO	Austria	...			United Kingdom		\
		From 15 to 24 years	...	From 55 to 64 years	Females	Males	
SEX	Females	Males	Total	...	...		
DATE				...			
2007-01-01	56.00	62.90	59.40	...		49.90	68.90
2008-01-01	56.20	62.90	59.50	...		50.20	69.80
2009-01-01	56.20	62.90	59.50	...		50.60	70.30
2010-01-01	54.00	62.60	58.30	...		51.10	69.20
2011-01-01	54.80	63.60	59.20	...		51.30	68.40

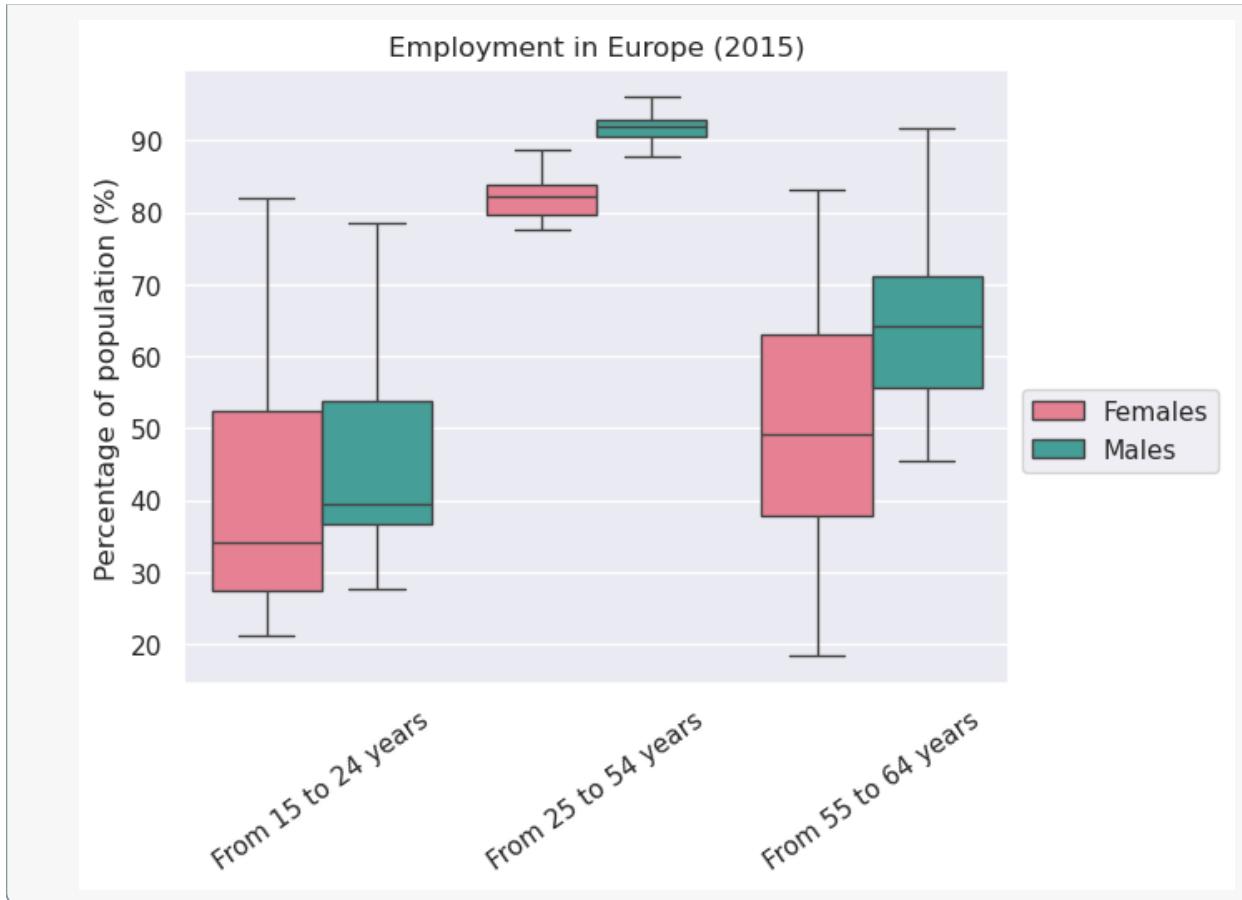
GEO	...	...	...	...	...	...	...
AGE	...	...	...	...	...	...	...
SEX	Total						
DATE							
2007-01-01	59.30						
2008-01-01	59.80						
2009-01-01	60.30						
2010-01-01	60.00						
2011-01-01	59.70						

[5 rows x 306 columns]

Drop the 'Total' value before creating the grouped boxplot

```
employ_f = employ_f.drop('Total', level='SEX', axis=1)
```

```
box = employ_f.loc['2015'].unstack().reset_index()
sns.boxplot(x="AGE", y=0, hue="SEX", data=box, palette="husl", showfliers=False)
plt.xlabel('')
plt.xticks(rotation=35)
plt.ylabel('Percentage of population (%)')
plt.title('Employment in Europe (2015)')
plt.legend(bbox_to_anchor=(1, 0.5))
plt.show()
```



## LINEAR REGRESSION IN PYTHON

### Contents

- *Linear Regression in Python*
  - *Overview*
  - *Simple Linear Regression*
  - *Extending the Linear Regression Model*
  - *Endogeneity*
  - *Summary*
  - *Exercises*

In addition to what's in Anaconda, this lecture will need the following libraries:

```
!pip install linarmodels
```

### 85.1 Overview

Linear regression is a standard tool for analyzing the relationship between two or more variables.

In this lecture, we'll use the Python package `statsmodels` to estimate, interpret, and visualize linear regression models.

Along the way, we'll discuss a variety of topics, including

- simple and multivariate linear regression
- visualization
- endogeneity and omitted variable bias
- two-stage least squares

As an example, we will replicate results from Acemoglu, Johnson and Robinson's seminal paper [Acemoglu *et al.*, 2001].

- You can download a copy [here](#).

In the paper, the authors emphasize the importance of institutions in economic development.

The main contribution is the use of settler mortality rates as a source of *exogenous* variation in institutional differences.

Such variation is needed to determine whether it is institutions that give rise to greater economic growth, rather than the other way around.

Let's start with some imports:

```
import matplotlib.pyplot as plt
import numpy as np
import pandas as pd
import statsmodels.api as sm
from statsmodels.iolib.summary2 import summary_col
from linregress import IV2SLS
import seaborn as sns
sns.set_theme()
```

### 85.1.1 Prerequisites

This lecture assumes you are familiar with basic econometrics.

For an introductory text covering these topics, see, for example, [Wooldridge, 2015].

## 85.2 Simple Linear Regression

[Acemoglu *et al.*, 2001] wish to determine whether or not differences in institutions can help to explain observed economic outcomes.

How do we measure *institutional differences* and *economic outcomes*?

In this paper,

- economic outcomes are proxied by log GDP per capita in 1995, adjusted for exchange rates.
- institutional differences are proxied by an index of protection against expropriation on average over 1985-95, constructed by the Political Risk Services Group.

These variables and other data used in the paper are available for download on Daron Acemoglu's [webpage](#).

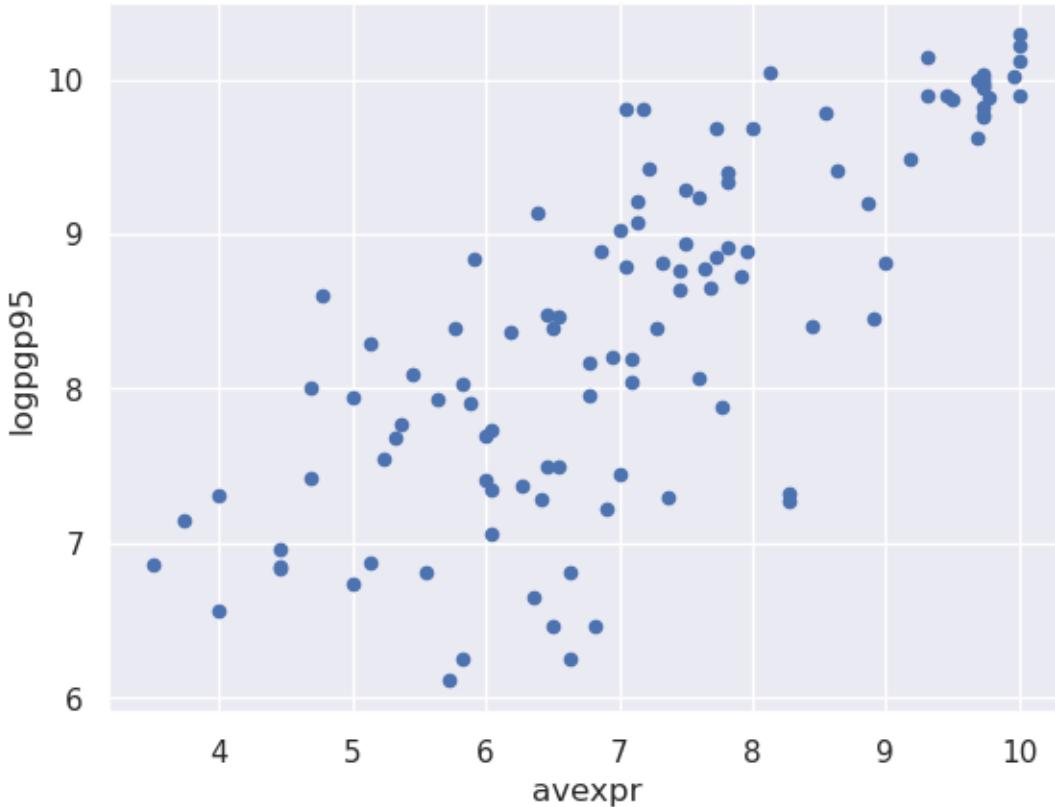
We will use pandas' `.read_stata()` function to read in data contained in the `.dta` files to dataframes

```
df1 = pd.read_stata('https://github.com/QuantEcon/lecture-python/blob/master/source/_static/lecture_specific/ols/maketable1.dta?raw=true')
df1.head()
```

	shortnam	euro1900	excolony	avexpr	logpgp95	cons1	cons90	democ00a	\
0	AFG	0.000000	1.0	NaN	NaN	1.0	2.0	1.0	
1	AGO	8.000000	1.0	5.363636	7.770645	3.0	3.0	0.0	
2	ARE	0.000000	1.0	7.181818	9.804219	NaN	NaN	NaN	
3	ARG	60.000004	1.0	6.386364	9.133459	1.0	6.0	3.0	
4	ARM	0.000000	0.0	NaN	7.682482	NaN	NaN	NaN	
	cons00a	extmort4	logem4	loghjypl	baseco				
0	1.0	93.699997	4.540098	NaN	NaN				
1	1.0	280.000000	5.634789	-3.411248	1.0				
2	NaN	NaN	NaN	NaN	NaN				
3	3.0	68.900002	4.232656	-0.872274	1.0				
4	NaN	NaN	NaN	NaN	NaN				

Let's use a scatterplot to see whether any obvious relationship exists between GDP per capita and the protection against expropriation index

```
df1.plot(x='avexpr', y='logpgp95', kind='scatter')
plt.show()
```



The plot shows a fairly strong positive relationship between protection against expropriation and log GDP per capita.

Specifically, if higher protection against expropriation is a measure of institutional quality, then better institutions appear to be positively correlated with better economic outcomes (higher GDP per capita).

Given the plot, choosing a linear model to describe this relationship seems like a reasonable assumption.

We can write our model as

$$\logpgp95_i = \beta_0 + \beta_1 \text{avexpr}_i + u_i$$

where:

- $\beta_0$  is the intercept of the linear trend line on the y-axis
- $\beta_1$  is the slope of the linear trend line, representing the *marginal effect* of protection against risk on log GDP per capita
- $u_i$  is a random error term (deviations of observations from the linear trend due to factors not included in the model)

Visually, this linear model involves choosing a straight line that best fits the data, as in the following plot (Figure 2 in [Acemoglu *et al.*, 2001])

```
# Dropping NA's is required to use numpy's polyfit
df1_subset = df1.dropna(subset=['logpgp95', 'avexpr'])
```

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```
# Use only 'base sample' for plotting purposes
df1_subset = df1_subset[df1_subset['baseco'] == 1]

X = df1_subset['avexpr']
y = df1_subset['logpgp95']
labels = df1_subset['shortnam']

# Replace markers with country labels
fig, ax = plt.subplots()
ax.scatter(X, y, marker='')

for i, label in enumerate(labels):
    ax.annotate(label, (X.iloc[i], y.iloc[i]))

# Fit a linear trend line
ax.plot(np.unique(X),
        np.poly1d(np.polyfit(X, y, 1))(np.unique(X)),
        color='black')

ax.set_xlim([3.3,10.5])
ax.set_ylim([4,10.5])
ax.set_xlabel('Average Expropriation Risk 1985–95')
ax.set_ylabel('Log GDP per capita, PPP, 1995')
ax.set_title('Figure 2: OLS relationship between expropriation \
risk and income')
plt.show()
```

Figure 2: OLS relationship between expropriation risk and income



The most common technique to estimate the parameters ( $\beta$ 's) of the linear model is Ordinary Least Squares (OLS).

As the name implies, an OLS model is solved by finding the parameters that minimize **the sum of squared residuals**, i.e.

$$\min_{\hat{\beta}} \sum_{i=1}^N \hat{u}_i^2$$

where  $\hat{u}_i$  is the difference between the observation and the predicted value of the dependent variable.

To estimate the constant term  $\beta_0$ , we need to add a column of 1's to our dataset (consider the equation if  $\beta_0$  was replaced with  $\beta_0 x_i$  and  $x_i = 1$ )

```
df1['const'] = 1
```

Now we can construct our model in `statsmodels` using the `OLS` function.

We will use `pandas` `dataframes` with `statsmodels`, however standard arrays can also be used as arguments

```
reg1 = sm.OLS(endog=df1['logpgp95'], exog=df1[['const', 'avexpr']], \
    missing='drop')
type(reg1)
```

```
statsmodels.regression.linear_model.OLS
```

So far we have simply constructed our model.

We need to use `.fit()` to obtain parameter estimates  $\hat{\beta}_0$  and  $\hat{\beta}_1$

```

results = reg1.fit()
type(results)

statsmodels.regression.linear_model.RegressionResultsWrapper

```

We now have the fitted regression model stored in `results`.

To view the OLS regression results, we can call the `.summary()` method.

Note that an observation was mistakenly dropped from the results in the original paper (see the note located in `maketable2.do` from Acemoglu's webpage), and thus the coefficients differ slightly.

```
print(results.summary())
```

```

OLS Regression Results
=====
Dep. Variable: logpgp95    R-squared:      0.611
Model:          OLS           Adj. R-squared:  0.608
Method:         Least Squares F-statistic:   171.4
Date:        Mon, 24 Nov 2025 Prob (F-statistic):  4.16e-24
Time:          04:36:08       Log-Likelihood: -119.71
No. Observations: 111        AIC:             243.4
Df Residuals: 109        BIC:             248.8
Df Model:      1
Covariance Type: nonrobust
=====

            coef    std err          t      P>|t|      [0.025      0.975]
=====
const      4.6261     0.301     15.391      0.000      4.030      5.222
avexpr     0.5319     0.041     13.093      0.000      0.451      0.612
=====
Omnibus:            9.251    Durbin-Watson:  1.689
Prob(Omnibus):      0.010    Jarque-Bera (JB): 9.170
Skew:              -0.680    Prob(JB):      0.0102
Kurtosis:            3.362    Cond. No.       33.2
=====

Notes:
[1] Standard Errors assume that the covariance matrix of the errors is correctly
    specified.

```

From our results, we see that

- The intercept  $\hat{\beta}_0 = 4.63$ .
- The slope  $\hat{\beta}_1 = 0.53$ .
- The positive  $\hat{\beta}_1$  parameter estimate implies that institutional quality has a positive effect on economic outcomes, as we saw in the figure.
- The p-value of 0.000 for  $\hat{\beta}_1$  implies that the effect of institutions on GDP is statistically significant (using  $p < 0.05$  as a rejection rule).
- The R-squared value of 0.611 indicates that around 61% of variation in log GDP per capita is explained by protection against expropriation.

Using our parameter estimates, we can now write our estimated relationship as

$$\widehat{\logpgp95}_i = 4.63 + 0.53 \text{ avexpr}_i$$

This equation describes the line that best fits our data, as shown in Figure 2.

We can use this equation to predict the level of log GDP per capita for a value of the index of expropriation protection.

For example, for a country with an index value of 7.07 (the average for the dataset), we find that their predicted level of log GDP per capita in 1995 is 8.38.

```
mean_expr = np.mean(df1_subset['avexpr'])
mean_expr
```

```
np.float32(6.515625)
```

```
predicted_logpdp95 = 4.63 + 0.53 * 7.07
predicted_logpdp95
```

```
8.3771
```

An easier (and more accurate) way to obtain this result is to use `.predict()` and set  $constant = 1$  and  $avexpr_i = mean\_expr$

```
results.predict(exog=[1, mean_expr])
```

```
array([8.09156367])
```

We can obtain an array of predicted  $\log p_{gp95}$  for every value of  $avexpr_i$  in our dataset by calling `.predict()` on our results.

Plotting the predicted values against  $avexpr_i$  shows that the predicted values lie along the linear line that we fitted above.

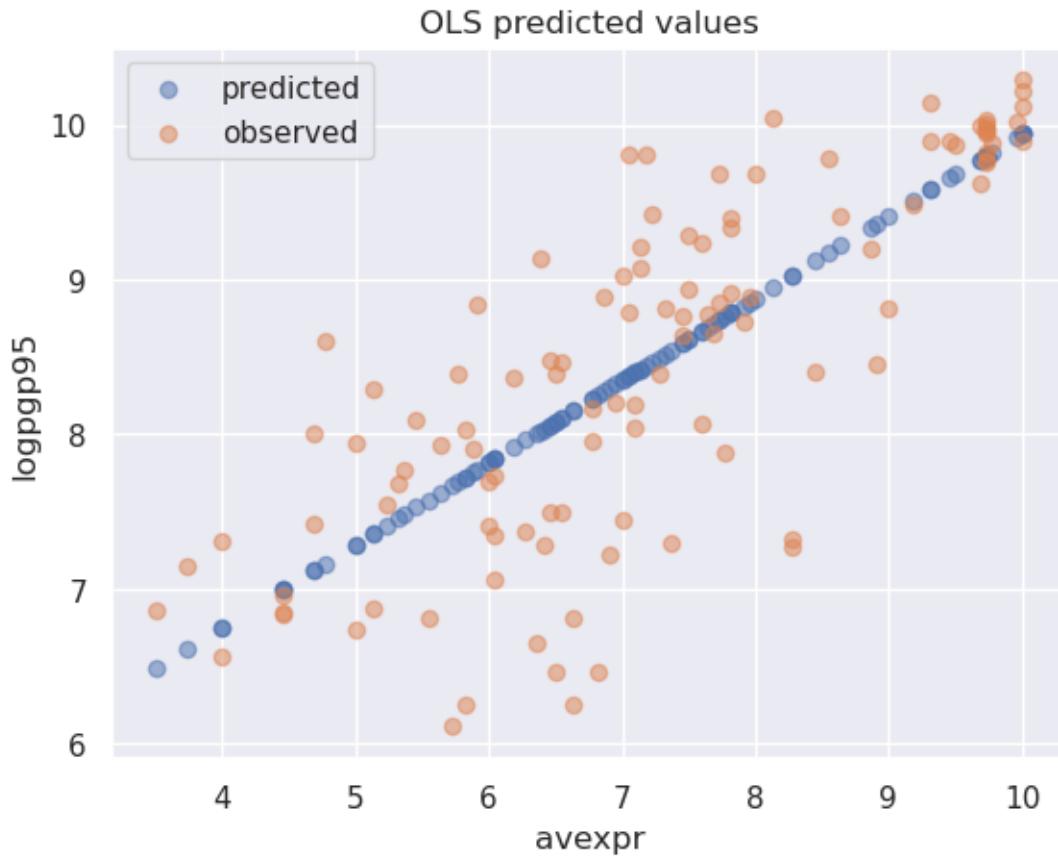
The observed values of  $\log p_{gp95}$  are also plotted for comparison purposes

```
# Drop missing observations from whole sample
df1_plot = df1.dropna(subset=['logpgp95', 'avexpr'])

# Plot predicted values
fix, ax = plt.subplots()
ax.scatter(df1_plot['avexpr'], results.predict(), alpha=0.5,
           label='predicted')

# Plot observed values
ax.scatter(df1_plot['avexpr'], df1_plot['logpgp95'], alpha=0.5,
           label='observed')

ax.legend()
ax.set_title('OLS predicted values')
ax.set_xlabel('avexpr')
ax.set_ylabel('logpgp95')
plt.show()
```



### 85.3 Extending the Linear Regression Model

So far we have only accounted for institutions affecting economic performance - almost certainly there are numerous other factors affecting GDP that are not included in our model.

Leaving out variables that affect  $\log pgp95_i$  will result in **omitted variable bias**, yielding biased and inconsistent parameter estimates.

We can extend our bivariate regression model to a **multivariate regression model** by adding in other factors that may affect  $\log pgp95_i$ .

[Acemoglu *et al.*, 2001] consider other factors such as:

- the effect of climate on economic outcomes; latitude is used to proxy this
- differences that affect both economic performance and institutions, eg. cultural, historical, etc.; controlled for with the use of continent dummies

Let's estimate some of the extended models considered in the paper (Table 2) using data from `maketable2.dta`

```
df2 = pd.read_stata('https://github.com/QuantEcon/lecture-python/blob/master/source/_static/lecture_specific/ols/maketable2.dta?raw=true')

# Add constant term to dataset
df2['const'] = 1
```

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```
# Create lists of variables to be used in each regression
X1 = ['const', 'avexpr']
X2 = ['const', 'avexpr', 'lat_abst']
X3 = ['const', 'avexpr', 'lat_abst', 'asia', 'africa', 'other']

# Estimate an OLS regression for each set of variables
reg1 = sm.OLS(df2['logpgp95'], df2[X1], missing='drop').fit()
reg2 = sm.OLS(df2['logpgp95'], df2[X2], missing='drop').fit()
reg3 = sm.OLS(df2['logpgp95'], df2[X3], missing='drop').fit()
```

Now that we have fitted our model, we will use `summary_col` to display the results in a single table (model numbers correspond to those in the paper)

```
info_dict={'R-squared' : lambda x: f"{x.rsquared:.2f}",
           'No. observations' : lambda x: f"{int(x.nobs):d}"}

results_table = summary_col(results=[reg1, reg2, reg3],
                            float_format='%.2f',
                            stars = True,
                            model_names=['Model 1',
                                         'Model 3',
                                         'Model 4'],
                            info_dict=info_dict,
                            regressor_order=['const',
                                             'avexpr',
                                             'lat_abst',
                                             'asia',
                                             'africa'])

results_table.add_title('Table 2 - OLS Regressions')

print(results_table)
```

Table 2 - OLS Regressions			
	Model 1	Model 3	Model 4
const	4.63*** (0.30)	4.87*** (0.33)	5.85*** (0.34)
avexpr	0.53*** (0.04)	0.46*** (0.06)	0.39*** (0.05)
lat_abst		0.87* (0.49)	0.33 (0.45)
asia			-0.15 (0.15)
africa			-0.92*** (0.17)
other			0.30 (0.37)
R-squared	0.61	0.62	0.72
R-squared Adj.	0.61	0.62	0.70
No. observations	111	111	111
R-squared	0.61	0.62	0.72

Standard errors in parentheses.  
\* p<.1, \*\* p<.05, \*\*\*p<.01

## 85.4 Endogeneity

As [Acemoglu *et al.*, 2001] discuss, the OLS models likely suffer from **endogeneity** issues, resulting in biased and inconsistent model estimates.

Namely, there is likely a two-way relationship between institutions and economic outcomes:

- richer countries may be able to afford or prefer better institutions
- variables that affect income may also be correlated with institutional differences
- the construction of the index may be biased; analysts may be biased towards seeing countries with higher income having better institutions

To deal with endogeneity, we can use **two-stage least squares (2SLS) regression**, which is an extension of OLS regression.

This method requires replacing the endogenous variable  $avexpr_i$  with a variable that is:

1. correlated with  $avexpr_i$
2. not correlated with the error term (ie. it should not directly affect the dependent variable, otherwise it would be correlated with  $u_i$  due to omitted variable bias)

The new set of regressors is called an **instrument**, which aims to remove endogeneity in our proxy of institutional differences.

The main contribution of [Acemoglu *et al.*, 2001] is the use of settler mortality rates to instrument for institutional differences.

They hypothesize that higher mortality rates of colonizers led to the establishment of institutions that were more extractive in nature (less protection against expropriation), and these institutions still persist today.

Using a scatterplot (Figure 3 in [Acemoglu *et al.*, 2001]), we can see protection against expropriation is negatively correlated with settler mortality rates, coinciding with the authors' hypothesis and satisfying the first condition of a valid instrument.

```
# Dropping NA's is required to use numpy's polyfit
df1_subset2 = df1.dropna(subset=['logem4', 'avexpr'])

X = df1_subset2['logem4']
y = df1_subset2['avexpr']
labels = df1_subset2['shortnam']

# Replace markers with country labels
fig, ax = plt.subplots()
ax.scatter(X, y, marker='*')

for i, label in enumerate(labels):
    ax.annotate(label, (X.iloc[i], y.iloc[i]))

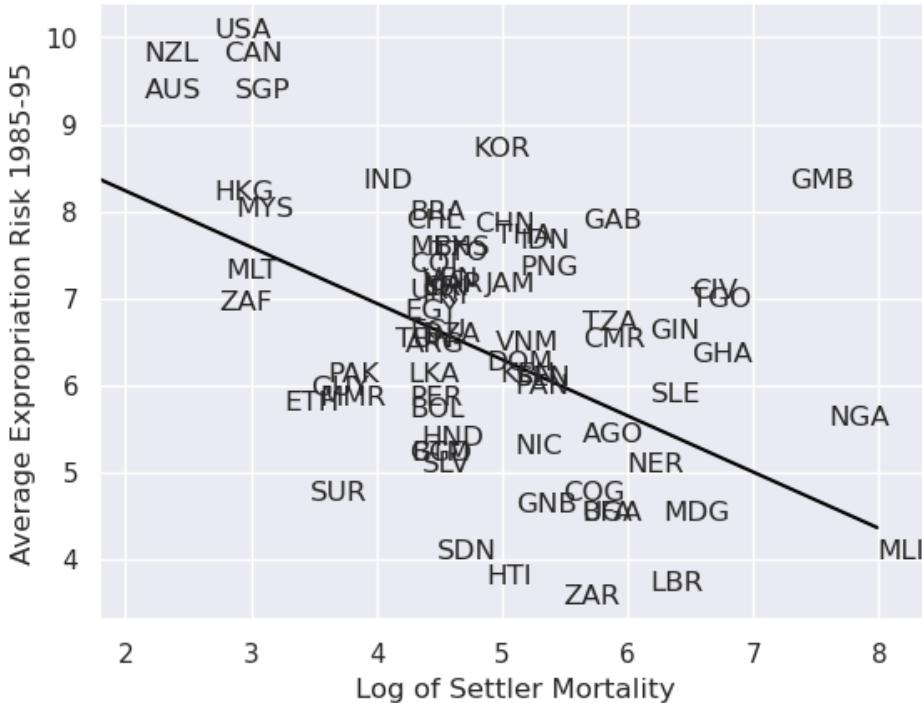
# Fit a linear trend line
ax.plot(np.unique(X),
        np.poly1d(np.polyfit(X, y, 1))(np.unique(X)),
        color='black')

ax.set_xlim([1.8, 8.4])
ax.set_ylim([3.3, 10.4])
ax.set_xlabel('Log of Settler Mortality')
ax.set_ylabel('Average Expropriation Risk 1985-95')
ax.set_title('Figure 3: First-stage relationship between settler mortality \\\n(continues on next page)')
```

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```
and expropriation risk')
plt.show()
```

Figure 3: First-stage relationship between settler mortality and expropriation risk



The second condition may not be satisfied if settler mortality rates in the 17th to 19th centuries have a direct effect on current GDP (in addition to their indirect effect through institutions).

For example, settler mortality rates may be related to the current disease environment in a country, which could affect current economic performance.

[Acemoglu *et al.*, 2001] argue this is unlikely because:

- The majority of settler deaths were due to malaria and yellow fever and had a limited effect on local people.
- The disease burden on local people in Africa or India, for example, did not appear to be higher than average, supported by relatively high population densities in these areas before colonization.

As we appear to have a valid instrument, we can use 2SLS regression to obtain consistent and unbiased parameter estimates.

### First stage

The first stage involves regressing the endogenous variable ( $avexpr_i$ ) on the instrument.

The instrument is the set of all exogenous variables in our model (and not just the variable we have replaced).

Using model 1 as an example, our instrument is simply a constant and settler mortality rates  $logem4_i$ .

Therefore, we will estimate the first-stage regression as

$$avexpr_i = \delta_0 + \delta_1 logem4_i + v_i$$

The data we need to estimate this equation is located in `maketable4.dta` (only complete data, indicated by `baseco = 1`, is used for estimation)

```
# Import and select the data
df4 = pd.read_stata('https://github.com/QuantEcon/lecture-python/blob/master/source/_static/lecture_specific/ols/maketable4.dta?raw=true')
df4 = df4[df4['baseco'] == 1]

# Add a constant variable
df4['const'] = 1

# Fit the first stage regression and print summary
results_fs = sm.OLS(df4['avexpr'],
                     df4[['const', 'logem4']],
                     missing='drop').fit()
print(results_fs.summary())
```

OLS Regression Results

---

Dep. Variable:	avexpr	R-squared:	0.270			
Model:	OLS	Adj. R-squared:	0.258			
Method:	Least Squares	F-statistic:	22.95			
Date:	Mon, 24 Nov 2025	Prob (F-statistic):	1.08e-05			
Time:	04:36:09	Log-Likelihood:	-104.83			
No. Observations:	64	AIC:	213.7			
Df Residuals:	62	BIC:	218.0			
Df Model:	1					
Covariance Type:	nonrobust					
	coef	std err	t	P> t	[0.025	0.975]
const	9.3414	0.611	15.296	0.000	8.121	10.562
logem4	-0.6068	0.127	-4.790	0.000	-0.860	-0.354

---

Omnibus:	0.035	Durbin-Watson:	2.003
Prob(Omnibus):	0.983	Jarque-Bera (JB):	0.172
Skew:	0.045	Prob(JB):	0.918
Kurtosis:	2.763	Cond. No.	19.4

---

Notes:

[1] Standard Errors assume that the covariance matrix of the errors is correctly specified.

### Second stage

We need to retrieve the predicted values of  $avexpr_i$  using `.predict()`.

We then replace the endogenous variable  $avexpr_i$  with the predicted values  $\widehat{avexpr}_i$  in the original linear model.

Our second stage regression is thus

$$\logpgp95_i = \beta_0 + \beta_1 \widehat{avexpr}_i + u_i$$

```
df4['predicted_avexpr'] = results_fs.predict()

results_ss = sm.OLS(df4['logpgp95'],
                     df4[['const', 'predicted_avexpr']]).fit()
print(results_ss.summary())
```

OLS Regression Results						
Dep. Variable:	logpgp95	R-squared:	0.477			
Model:	OLS	Adj. R-squared:	0.469			
Method:	Least Squares	F-statistic:	56.60			
Date:	Mon, 24 Nov 2025	Prob (F-statistic):	2.66e-10			
Time:	04:36:09	Log-Likelihood:	-72.268			
No. Observations:	64	AIC:	148.5			
Df Residuals:	62	BIC:	152.9			
Df Model:	1					
Covariance Type:	nonrobust					
<hr/>						
	coef	std err	t	P> t	[0.025	0.
↳ 975]						
<hr/>						
↳ -						
const	1.9097	0.823	2.320	0.024	0.264	3.
↳ 555						
predicted_avexpr	0.9443	0.126	7.523	0.000	0.693	1.
↳ 195						
<hr/>						
Omnibus:	10.547	Durbin-Watson:	2.137			
Prob(Omnibus):	0.005	Jarque-Bera (JB):	11.010			
Skew:	-0.790	Prob (JB):	0.00407			
Kurtosis:	4.277	Cond. No.	58.1			
<hr/>						
Notes:						
[1] Standard Errors assume that the covariance matrix of the errors is correctly specified.						

The second-stage regression results give us an unbiased and consistent estimate of the effect of institutions on economic outcomes.

The result suggests a stronger positive relationship than what the OLS results indicated.

Note that while our parameter estimates are correct, our standard errors are not and for this reason, computing 2SLS ‘manually’ (in stages with OLS) is not recommended.

We can correctly estimate a 2SLS regression in one step using the `linearmodels` package, an extension of `statsmodels`.

Note that when using `IV2SLS`, the exogenous and instrument variables are split up in the function arguments (whereas before the instrument included exogenous variables)

```
iv = IV2SLS(dependent=df4['logpgp95'],
              exog=df4['const'],
              endog=df4['avexpr'],
              instruments=df4['logem4']).fit(cov_type='unadjusted')

print(iv.summary)
```

IV-2SLS Estimation Summary						
Dep. Variable:	logpgp95	R-squared:	0.1870			
Estimator:	IV-2SLS	Adj. R-squared:	0.1739			
No. Observations:	64	F-statistic:	37.568			
Date:	Mon, Nov 24 2025	P-value (F-stat)	0.0000			
Time:	04:36:09	Distribution:	chi2(1)			
(continues on next page)						

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Cov. Estimator:	unadjusted				
Parameter Estimates					
<hr/>					
Parameter	Std. Err.	T-stat	P-value	Lower CI	Upper CI
const	1.9097	1.0106	1.8897	0.0588	-0.0710 3.8903
avexpr	0.9443	0.1541	6.1293	0.0000	0.6423 1.2462
<hr/>					
Endogenous: avexpr					
Instruments: logem4					
Unadjusted Covariance (Homoskedastic)					
Debiased: False					

Given that we now have consistent and unbiased estimates, we can infer from the model we have estimated that institutional differences (stemming from institutions set up during colonization) can help to explain differences in income levels across countries today.

[Acemoglu *et al.*, 2001] use a marginal effect of 0.94 to calculate that the difference in the index between Chile and Nigeria (ie. institutional quality) implies up to a 7-fold difference in income, emphasizing the significance of institutions in economic development.

## 85.5 Summary

We have demonstrated basic OLS and 2SLS regression in `statsmodels` and `linearmodels`.

If you are familiar with R, you may want to use the [formula interface](#) to `statsmodels`, or consider using [r2py](#) to call R from within Python.

## 85.6 Exercises

### 1 Exercise 85.6.1

In the lecture, we think the original model suffers from endogeneity bias due to the likely effect income has on institutional development.

Although endogeneity is often best identified by thinking about the data and model, we can formally test for endogeneity using the **Hausman test**.

We want to test for correlation between the endogenous variable,  $avexpr_i$ , and the errors,  $u_i$

$$\begin{aligned} H_0 : \text{Cov}(avexpr_i, u_i) &= 0 && (\text{no endogeneity}) \\ H_1 : \text{Cov}(avexpr_i, u_i) &\neq 0 && (\text{endogeneity}) \end{aligned}$$

This test is running in two stages.

First, we regress  $avexpr_i$  on the instrument,  $logem4_i$

$$avexpr_i = \pi_0 + \pi_1 logem4_i + v_i$$

Second, we retrieve the residuals  $\hat{v}_i$  and include them in the original equation

$$\logpgp95_i = \beta_0 + \beta_1 avexpr_i + \alpha \hat{v}_i + u_i$$

If  $\alpha$  is statistically significant (with a p-value < 0.05), then we reject the null hypothesis and conclude that  $avexpr_i$  is endogenous.

Using the above information, estimate a Hausman test and interpret your results.

## 1 Solution

```
# Load in data
df4 = pd.read_stata('https://github.com/QuantEcon/lecture-python.myst/raw/references/main/lectures/_static/lecture_specific/ols/maketable4.dta')

# Add a constant term
df4['const'] = 1

# Estimate the first stage regression
reg1 = sm.OLS(endog=df4['avexpr'],
               exog=df4[['const', 'logem4']],
               missing='drop').fit()

# Retrieve the residuals
df4['resid'] = reg1.resid

# Estimate the second stage residuals
reg2 = sm.OLS(endog=df4['logpgp95'],
               exog=df4[['const', 'avexpr', 'resid']],
               missing='drop').fit()

print(reg2.summary())
```

### OLS Regression Results

Dep. Variable:	logpgp95	R-squared:	0.689			
Model:	OLS	Adj. R-squared:	0.679			
Method:	Least Squares	F-statistic:	74.05			
Date:	Mon, 24 Nov 2025	Prob (F-statistic):	1.07e-17			
Time:	04:36:10	Log-Likelihood:	-62.031			
No. Observations:	70	AIC:	130.1			
Df Residuals:	67	BIC:	136.8			
Df Model:	2					
Covariance Type:	nonrobust					
<hr/>						
	coef	std err	t	P> t	[0.025	0.975]
<hr/>						
const	2.4782	0.547	4.530	0.000	1.386	3.570
avexpr	0.8564	0.082	10.406	0.000	0.692	1.021
resid	-0.4951	0.099	-5.017	0.000	-0.692	-0.298
<hr/>						
Omnibus:		17.597	Durbin-Watson:			2.086
Prob(Omnibus):		0.000	Jarque-Bera (JB):			23.194
Skew:		-1.054	Prob (JB):			9.19e-06
Kurtosis:		4.873	Cond. No.			53.8
<hr/>						

Notes:

85.6. Exercises [1] Standard Errors assume that the covariance matrix of the errors is correctly specified.

The output shows that the coefficient on the residuals is statistically significant, indicating  $avexpr_i$  is endogenous.

### Exercise 85.6.2

The OLS parameter  $\beta$  can also be estimated using matrix algebra and `numpy` (you may need to review the `numpy` lecture to complete this exercise).

The linear equation we want to estimate is (written in matrix form)

$$y = X\beta + u$$

To solve for the unknown parameter  $\beta$ , we want to minimize the sum of squared residuals

$$\min_{\hat{\beta}} \hat{u}' \hat{u}$$

Rearranging the first equation and substituting into the second equation, we can write

$$\min_{\hat{\beta}} (Y - X\hat{\beta})'(Y - X\hat{\beta})$$

Solving this optimization problem gives the solution for the  $\hat{\beta}$  coefficients

$$\hat{\beta} = (X'X)^{-1}X'y$$

Using the above information, compute  $\hat{\beta}$  from model 1 using `numpy` - your results should be the same as those in the `statsmodels` output from earlier in the lecture.

### Solution

```
# Load in data
df1 = pd.read_stata('https://github.com/QuantEcon/lecture-python.myst/raw/references/main/lectures/_static/lecture_specific/ols/maketable1.dta')
df1 = df1.dropna(subset=['logpgp95', 'avexpr'])

# Add a constant term
df1['const'] = 1

# Define the X and y variables
y = np.asarray(df1['logpgp95'])
X = np.asarray(df1[['const', 'avexpr']])

# Compute beta_hat
beta_hat = np.linalg.solve(X.T @ X, X.T @ y)

# Print out the results from the 2 x 1 vector beta_hat
print(f'\beta_0 = {beta_hat[0]:.2f}')
print(f'\beta_1 = {beta_hat[1]:.2f}')

beta_0 = 4.6
beta_1 = 0.53
```

It is also possible to use `np.linalg.inv(X.T @ X) @ X.T @ y` to solve for  $\beta$ , however `.solve()` is

preferred as it involves fewer computations.



## MAXIMUM LIKELIHOOD ESTIMATION

### Contents

- *Maximum Likelihood Estimation*
  - *Overview*
  - *Set up and assumptions*
  - *Conditional distributions*
  - *Maximum likelihood estimation*
  - *MLE with numerical methods*
  - *Maximum likelihood estimation with statsmodels*
  - *Summary*
  - *Exercises*

## 86.1 Overview

In *Linear Regression in Python*, we estimated the relationship between dependent and explanatory variables using linear regression.

But what if a linear relationship is not an appropriate assumption for our model?

One widely used alternative is maximum likelihood estimation, which involves specifying a class of distributions, indexed by unknown parameters, and then using the data to pin down these parameter values.

The benefit relative to linear regression is that it allows more flexibility in the probabilistic relationships between variables.

Here we illustrate maximum likelihood by replicating Daniel Treisman's (2016) paper, *Russia's Billionaires*, which connects the number of billionaires in a country to its economic characteristics.

The paper concludes that Russia has a higher number of billionaires than economic factors such as market size and tax rate predict.

We'll require the following imports:

```
import numpy as np
import jax.numpy as jnp
import jax
```

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```

import pandas as pd
from typing import NamedTuple

from jax.scipy.special import factorial, gammaln
from jax.scipy.stats import norm

from statsmodels.api import Poisson
from statsmodels.iolib.summary2 import summary_col

import matplotlib.pyplot as plt
from mpl_toolkits.mplot3d import Axes3D

```

### 86.1.1 Prerequisites

We assume familiarity with basic probability and multivariate calculus.

## 86.2 Set up and assumptions

Let's consider the steps we need to go through in maximum likelihood estimation and how they pertain to this study.

### 86.2.1 Flow of ideas

The first step with maximum likelihood estimation is to choose the probability distribution believed to be generating the data.

More precisely, we need to make an assumption as to which *parametric class* of distributions is generating the data.

- e.g., the class of all normal distributions, or the class of all gamma distributions.

Each such class is a family of distributions indexed by a finite number of parameters.

- e.g., the class of normal distributions is a family of distributions indexed by its mean  $\mu \in (-\infty, \infty)$  and standard deviation  $\sigma \in (0, \infty)$ .

We'll let the data pick out a particular element of the class by pinning down the parameters.

The parameter estimates so produced will be called **maximum likelihood estimates**.

### 86.2.2 Counting billionaires

Treisman [Treisman, 2016] is interested in estimating the number of billionaires in different countries.

The number of billionaires is integer-valued.

Hence we consider distributions that take values only in the nonnegative integers.

(This is one reason least squares regression is not the best tool for the present problem, since the dependent variable in linear regression is not restricted to integer values.)

One integer distribution is the **Poisson distribution**, the probability mass function (pmf) of which is

$$f(y) = \frac{\mu^y}{y!} e^{-\mu}, \quad y = 0, 1, 2, \dots, \infty$$

We can plot the Poisson distribution over  $y$  for different values of  $\mu$  as follows

```

@jax.jit
def poisson_pmf(y, mu):
    return mu**y / factorial(y) * jnp.exp(-mu)

y_values = range(0, 25)

fig, ax = plt.subplots(figsize=(12, 8))

for mu in [1, 5, 10]:
    distribution = []
    for y_i in y_values:
        distribution.append(poisson_pmf(y_i, mu))
    ax.plot(
        y_values,
        distribution,
        label=rf"$f(y | \mu={mu})$",
        alpha=0.5,
        marker="o",
        markersize=8,
    )

ax.grid()
ax.set_xlabel(r"$y$", fontsize=14)
ax.set_ylabel(r"$f(y | \mu)$", fontsize=14)
ax.axis(xmin=0, ymin=0)
ax.legend(fontsize=14)

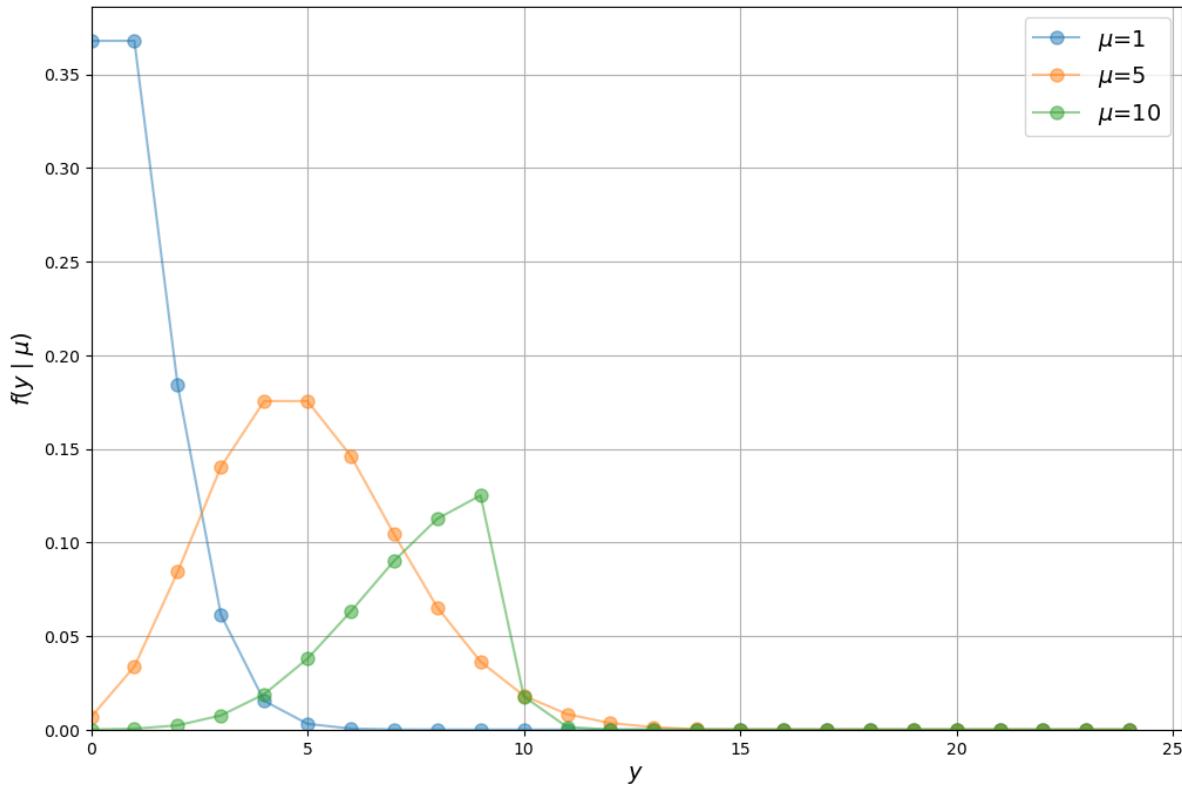
plt.show()

```

```

W1124 04:32:52.767824 30374 cuda_executor.cc:1802] GPU interconnect information
↳ not available: INTERNAL: NVML doesn't support extracting fabric info or NVLink
↳ is not used by the device.
W1124 04:32:52.771478 30327 cuda_executor.cc:1802] GPU interconnect information
↳ not available: INTERNAL: NVML doesn't support extracting fabric info or NVLink
↳ is not used by the device.

```



Notice that the Poisson distribution begins to resemble a normal distribution as the mean of  $y$  increases.

Let's have a look at the distribution of the data we'll be working with in this lecture.

Treisman's main source of data is *Forbes'* annual rankings of billionaires and their estimated net worth.

The dataset `mle/fp.dta` can be downloaded from [here](#) or its [AER page](#).

```
# Load in data and view
df = pd.read_stata(
    "https://github.com/QuantEcon/lecture-python.myst/raw/refs/heads/main/lectures/_"
    "static/lecture_specific/mle/fp.dta"
)
df.head()
```

	country	ccode	year	cyear	numbil	numbilo	numbilall	netw	\
0	United States	2.0	1990.0	21990.0	NaN	NaN	NaN	NaN	
1	United States	2.0	1991.0	21991.0	NaN	NaN	NaN	NaN	
2	United States	2.0	1992.0	21992.0	NaN	NaN	NaN	NaN	
3	United States	2.0	1993.0	21993.0	NaN	NaN	NaN	NaN	
4	United States	2.0	1994.0	21994.0	NaN	NaN	NaN	NaN	
	netw0	netwall	...	gattwto08	mcapbdol	mcapbdol08	lnmcap08	\	
0	NaN	NaN	...	0.0	3060.000000	11737.599609	9.370638		
1	NaN	NaN	...	0.0	4090.000000	11737.599609	9.370638		
2	NaN	NaN	...	0.0	4490.000000	11737.599609	9.370638		
3	NaN	NaN	...	0.0	5136.198730	11737.599609	9.370638		
4	NaN	NaN	...	0.0	5067.016113	11737.599609	9.370638		
	topintaxnew	topint08		rintr	noyrs	roflaw	nrrents		
0	39.799999	39.799999	4.988405	20.0	1.61	NaN			

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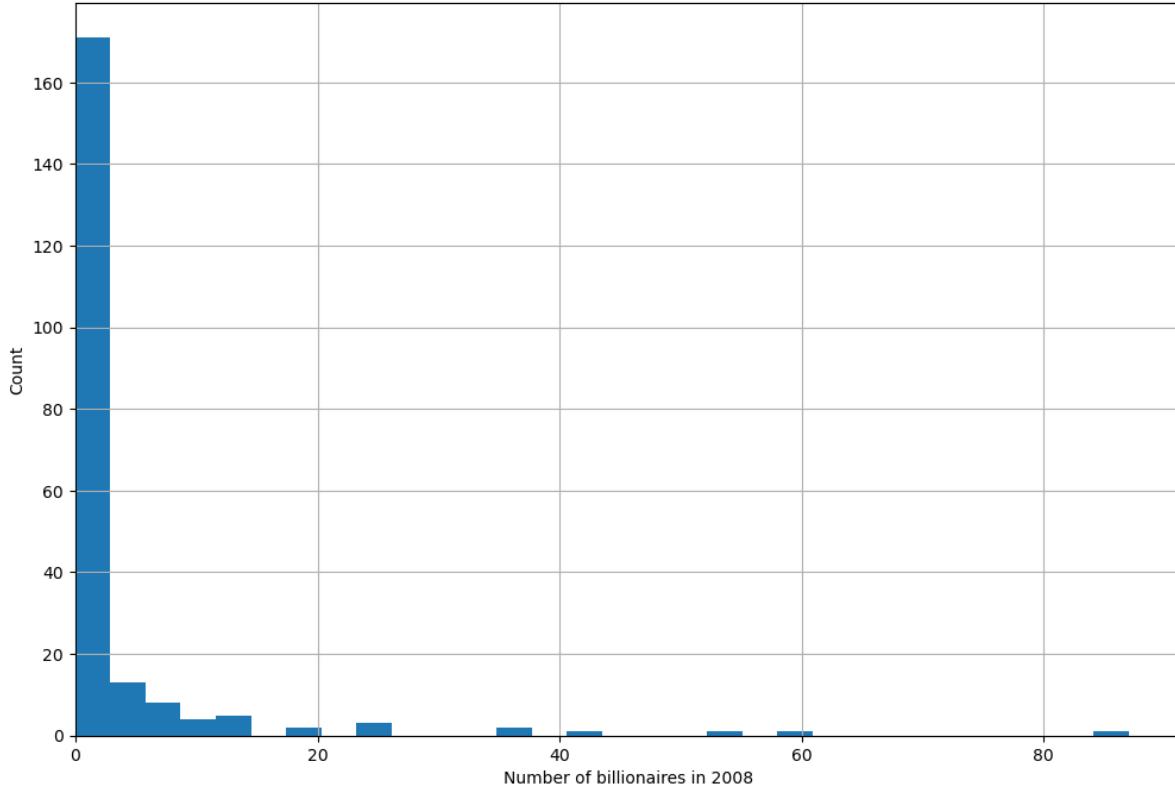
1	39.799999	39.799999	4.988405	20.0	1.61	NaN
2	39.799999	39.799999	4.988405	20.0	1.61	NaN
3	39.799999	39.799999	4.988405	20.0	1.61	NaN
4	39.799999	39.799999	4.988405	20.0	1.61	NaN

[5 rows x 36 columns]

Using a histogram, we can view the distribution of the number of billionaires per country, `numbilo`, in 2008 (the United States is dropped for plotting purposes)

```
numbilo_2008 = df[
    (df["year"] == 2008) & (df["country"] != "United States")
].loc[:, "numbilo"]

plt.subplots(figsize=(12, 8))
plt.hist(numbilo_2008, bins=30)
plt.xlim(left=0)
plt.grid()
plt.xlabel("Number of billionaires in 2008")
plt.ylabel("Count")
plt.show()
```



From the histogram, it appears that the Poisson assumption is not unreasonable (albeit with a very low  $\mu$  and some outliers).

## 86.3 Conditional distributions

In Treisman's paper, the dependent variable — the number of billionaires  $y_i$  in country  $i$  — is modeled as a function of GDP per capita, population size, and years membership in GATT and WTO.

Hence, the distribution of  $y_i$  needs to be conditioned on the vector of explanatory variables  $\mathbf{x}_i$ .

The standard formulation — the so-called **Poisson regression** model — is as follows:

$$f(y_i | \mathbf{x}_i) = \frac{\mu_i^{y_i}}{y_i!} e^{-\mu_i}; \quad y_i = 0, 1, 2, \dots, \infty. \quad (86.1)$$

where  $\mu_i = \exp(\mathbf{x}'_i \beta) = \exp(\beta_0 + \beta_1 x_{i1} + \dots + \beta_k x_{ik})$

To illustrate the idea that the distribution of  $y_i$  depends on  $\mathbf{x}_i$  let's run a simple simulation.

We use our `poisson_pmf` function from above and arbitrary values for  $\beta$  and  $\mathbf{x}_i$

```
y_values = range(0, 20)

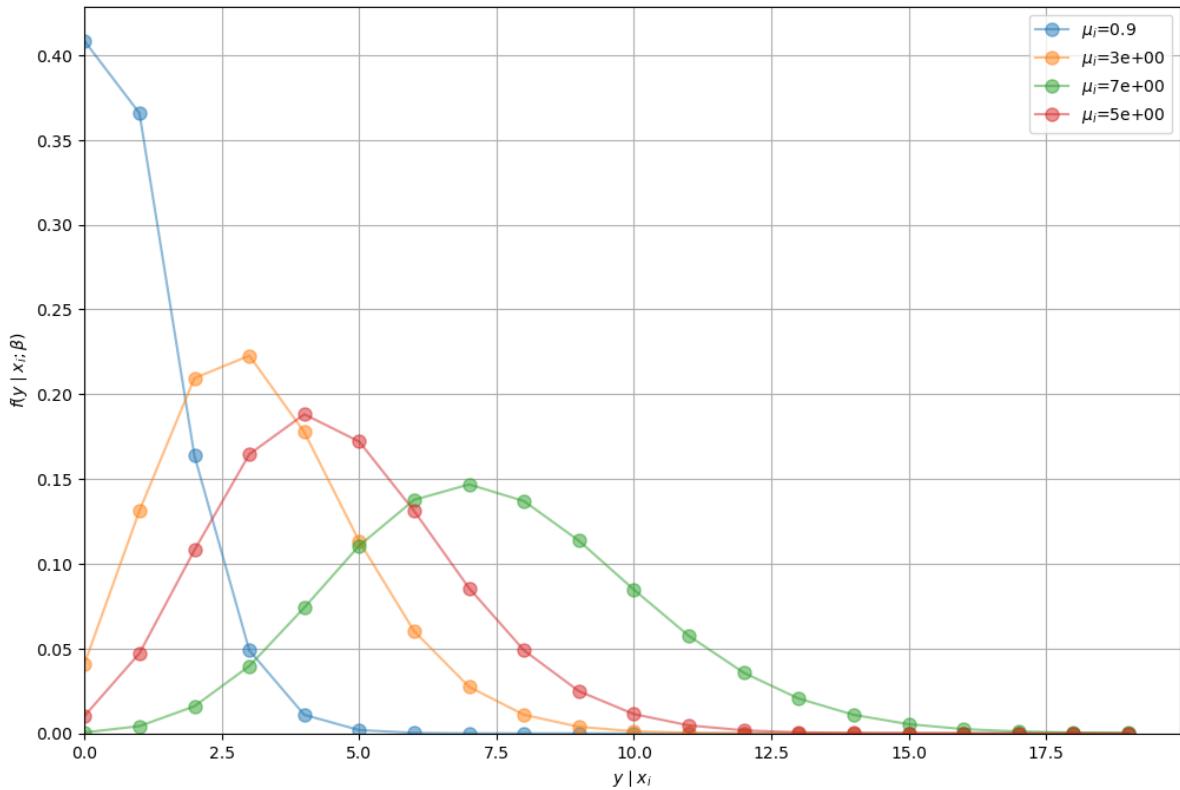
# Define a parameter vector with estimates
β = jnp.array([0.26, 0.18, 0.25, -0.1, -0.22])

# Create some observations X
datasets = [
    jnp.array([0, 1, 1, 1, 2]),
    jnp.array([2, 3, 2, 4, 0]),
    jnp.array([3, 4, 5, 3, 2]),
    jnp.array([6, 5, 4, 4, 7]),
]

fig, ax = plt.subplots(figsize=(12, 8))

for X in datasets:
    μ = jnp.exp(X @ β)
    distribution = []
    for y_i in y_values:
        distribution.append(poisson_pmf(y_i, μ))
    ax.plot(
        y_values,
        distribution,
        label=rf"$\mu_i = \mu : .1$",
        marker="o",
        markersize=8,
        alpha=0.5,
    )

ax.grid()
ax.legend()
ax.set_xlabel(r"$y_i | \mathbf{x}_i$")
ax.set_ylabel(r"$f(y_i | \mathbf{x}_i; \beta)$")
ax.axis(xmin=0, ymin=0)
plt.show()
```



We can see that the distribution of  $y_i$  is conditional on  $\mathbf{x}_i$  ( $\mu_i$  is no longer constant).

## 86.4 Maximum likelihood estimation

In our model for number of billionaires, the conditional distribution contains  $4$  ( $k = 4$ ) parameters that we need to estimate.

We will label our entire parameter vector as  $\beta$  where

$$\beta = \begin{bmatrix} \beta_0 \\ \beta_1 \\ \beta_2 \\ \beta_3 \end{bmatrix}$$

To estimate the model using MLE, we want to maximize the likelihood that our estimate  $\hat{\beta}$  is the true parameter  $\beta$ .

Intuitively, we want to find the  $\hat{\beta}$  that best fits our data.

First, we need to construct the likelihood function  $\mathcal{L}(\beta)$ , which is similar to a joint probability density function.

Assume we have some data  $y_i = \{y_1, y_2\}$  and  $y_i \sim f(y_i)$ .

If  $y_1$  and  $y_2$  are independent, the joint pmf of these data is  $f(y_1, y_2) = f(y_1) \cdot f(y_2)$ .

If  $y_i$  follows a Poisson distribution with  $\lambda = 7$ , we can visualize the joint pmf like so

```
def plot_joint_poisson(mu=7, y_n=20):
    yi_values = jnp.arange(0, y_n, 1)
```

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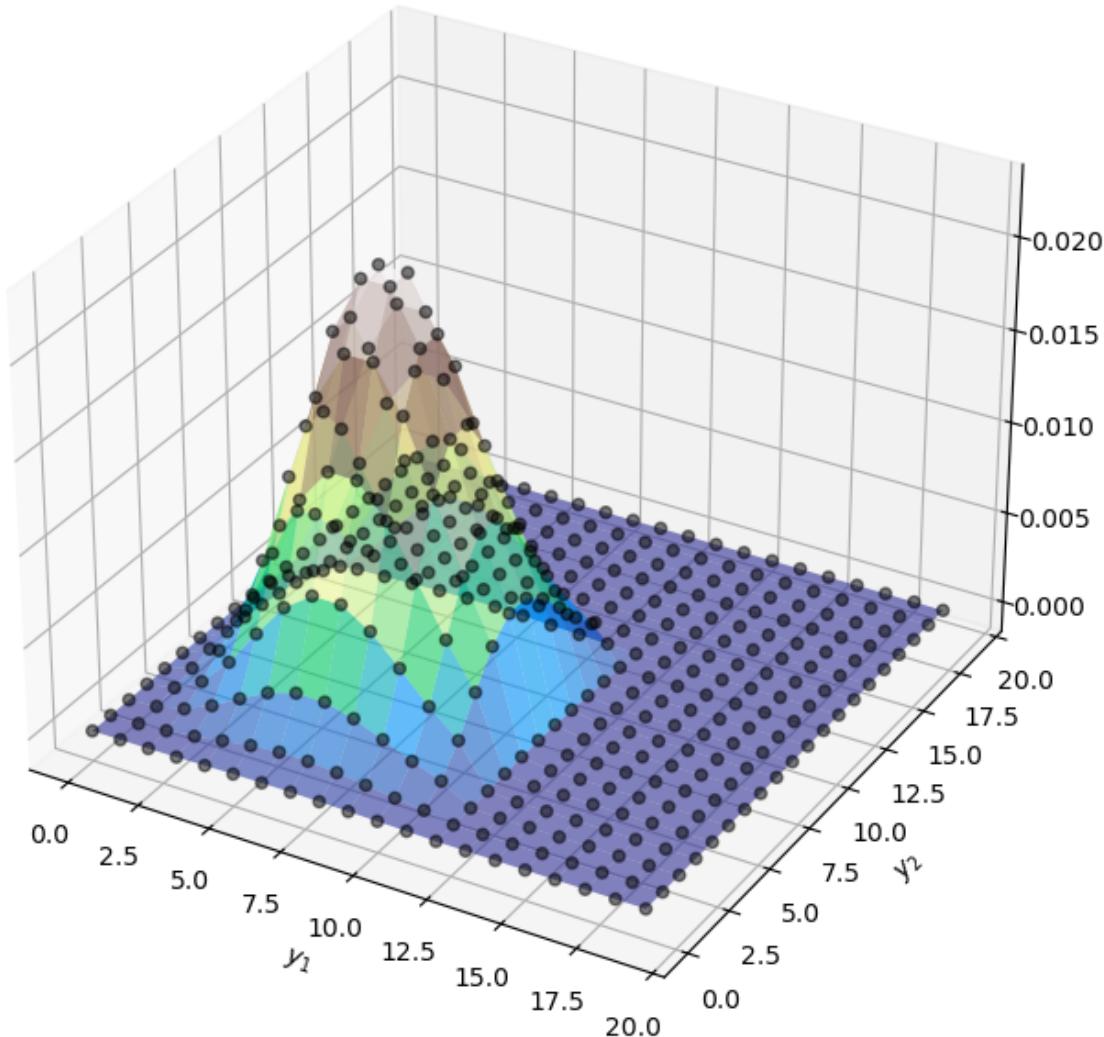
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```
# Create coordinate points of X and Y
X, Y = jnp.meshgrid(yi_values, yi_values)

# Multiply distributions together
Z = poisson_pmf(X, mu) * poisson_pmf(Y, mu)

fig = plt.figure(figsize=(12, 8))
ax = fig.add_subplot(111, projection="3d")
ax.plot_surface(X, Y, Z.T, cmap="terrain", alpha=0.6)
ax.scatter(X, Y, Z.T, color="black", alpha=0.5, linewidths=1)
ax.set_xlabel(r"$y_1$")
ax.set_ylabel(r"$y_2$")
ax.set_zlabel(r"$f(y_1, y_2)$", labelpad=10)
plt.show()

plot_joint_poisson(mu=7, y_n=20)
```



Similarly, the joint pmf of our data (which is distributed as a conditional Poisson distribution) can be written as

$$f(y_1, y_2, \dots, y_n | \mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_n; \beta) = \prod_{i=1}^n \frac{\mu_i^{y_i}}{y_i!} e^{-\mu_i}$$

$y_i$  is conditional on both the values of  $\mathbf{x}_i$  and the parameters  $\beta$ .

The likelihood function is the same as the joint pmf, but treats the parameter  $\beta$  as a random variable and takes the observations  $(y_i, \mathbf{x}_i)$  as given

$$\begin{aligned} \mathcal{L}(\beta | y_1, y_2, \dots, y_n ; \mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_n) &= \prod_{i=1}^n \frac{\mu_i^{y_i}}{y_i!} e^{-\mu_i} \\ &= f(y_1, y_2, \dots, y_n | \mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_n; \beta) \end{aligned}$$

Now that we have our likelihood function, we want to find the  $\hat{\beta}$  that yields the maximum likelihood value

$$\max_{\beta} \mathcal{L}(\beta)$$

In doing so it is generally easier to maximize the log-likelihood (consider differentiating  $f(x) = x \exp(x)$  vs.  $f(x) = \log(x) + x$ ).

Given that taking a logarithm is a monotone increasing transformation, a maximizer of the likelihood function will also be a maximizer of the log-likelihood function.

In our case the log-likelihood is

$$\begin{aligned} \log \mathcal{L}(\beta) &= \log \left( f(y_1; \beta) \cdot f(y_2; \beta) \cdot \dots \cdot f(y_n; \beta) \right) \\ &= \sum_{i=1}^n \log f(y_i; \beta) \\ &= \sum_{i=1}^n \log \left( \frac{\mu_i^{y_i}}{y_i!} e^{-\mu_i} \right) \\ &= \sum_{i=1}^n y_i \log \mu_i - \sum_{i=1}^n \mu_i - \sum_{i=1}^n \log y_i! \end{aligned}$$

The MLE of the Poisson for  $\hat{\beta}$  can be obtained by solving

$$\max_{\beta} \left( \sum_{i=1}^n y_i \log \mu_i - \sum_{i=1}^n \mu_i - \sum_{i=1}^n \log y_i! \right)$$

However, no analytical solution exists to the above problem – to find the MLE we need to use numerical methods.

## 86.5 MLE with numerical methods

Many distributions do not have nice, analytical solutions and therefore require numerical methods to solve for parameter estimates.

One such numerical method is the Newton-Raphson algorithm.

Our goal is to find the maximum likelihood estimate  $\hat{\beta}$ .

At  $\hat{\beta}$ , the first derivative of the log-likelihood function will be equal to 0.

Let's illustrate this by supposing

$$\log \mathcal{L}(\beta) = -(\beta - 10)^2 - 10$$

```
@jax.jit
def logL(beta):
    return -((beta - 10) ** 2) - 10
```

To find the value of the gradient of the above function, we can use `jax.grad` which auto-differentiates the given function.

We further use `jax.vmap` which vectorizes the given function i.e. the function acting upon scalar inputs can now be used with vector inputs.

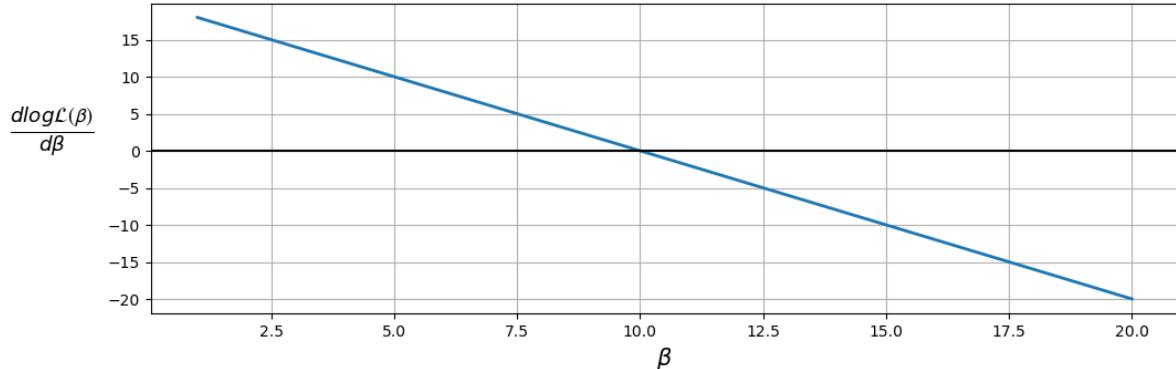
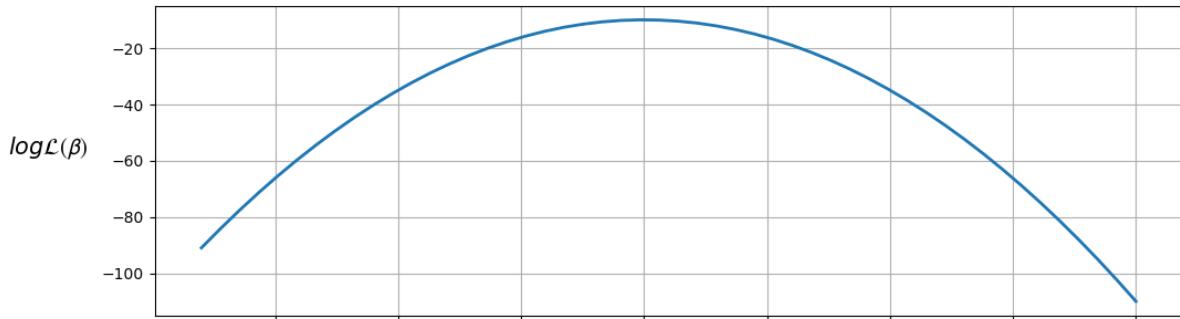
```
dlogL = jax.vmap(jax.grad(logL))
```

```
beta = jnp.linspace(1, 20)

fig, (ax1, ax2) = plt.subplots(2, sharex=True, figsize=(12, 8))

ax1.plot(beta, logL(beta), lw=2)
ax2.plot(beta, dlogL(beta), lw=2)

ax1.set_ylabel(
    r"$\log \mathcal{L}(\beta)$", rotation=0, labelpad=35, fontsize=15
)
ax2.set_ylabel(
    r"$\frac{d\log \mathcal{L}(\beta)}{d \beta}$",
    rotation=0,
    labelpad=35,
    fontsize=19,
)
ax2.set_xlabel(r"$\beta$", fontsize=15)
ax1.grid(), ax2.grid()
plt.axhline(c="black")
plt.show()
```



The plot shows that the maximum likelihood value (the top plot) occurs when  $\frac{d \log \mathcal{L}(\beta)}{d\beta} = 0$  (the bottom plot).

Therefore, the likelihood is maximized when  $\beta = 10$ .

We can also ensure that this value is a *maximum* (as opposed to a minimum) by checking that the second derivative (slope of the bottom plot) is negative.

The Newton-Raphson algorithm finds a point where the first derivative is 0.

To use the algorithm, we take an initial guess at the maximum value,  $\beta_0$  (the OLS parameter estimates might be a reasonable guess), then

1. Use the updating rule to iterate the algorithm

$$\beta_{(k+1)} = \beta_{(k)} - H^{-1}(\beta_{(k)})G(\beta_{(k)})$$

where:

$$G(\beta_{(k)}) = \frac{d \log \mathcal{L}(\beta_{(k)})}{d\beta_{(k)}}$$

$$H(\beta_{(k)}) = \frac{d^2 \log \mathcal{L}(\beta_{(k)})}{d\beta_{(k)} d\beta'_{(k)}}$$

2. Check whether  $\beta_{(k+1)} - \beta_{(k)} < tol$

- If true, then stop iterating and set  $\hat{\beta} = \beta_{(k+1)}$
- If false, then update  $\beta_{(k+1)}$

As can be seen from the updating equation,  $\beta_{(k+1)} = \beta_{(k)}$  only when  $G(\beta_{(k)}) = 0$  i.e. where the first derivative is equal to 0.

(In practice, we stop iterating when the difference is below a small tolerance threshold.)

Let's have a go at implementing the Newton-Raphson algorithm.

First, we'll create a class called `PoissonRegression` so we can easily recompute the values of the log likelihood, gradient and Hessian for every iteration

```
class PoissonRegression(NamedTuple):
    X: jnp.ndarray
    y: jnp.ndarray
```

Now we can define the log likelihood function in Python

```
@jax.jit
def logL(beta, model):
    y = model.y
    mu = jnp.exp(model.X @ beta)
    return jnp.sum(model.y * jnp.log(mu) - mu - jnp.log(factorial(y)))
```

To find the gradient of the `poisson_logL`, we again use `jax.grad`.

According to the documentation,

- `jax.jacfwd` uses forward-mode automatic differentiation, which is more efficient for “tall” Jacobian matrices, while
- `jax.jacrev` uses reverse-mode, which is more efficient for “wide” Jacobian matrices.

(The documentation also states that when matrices that are near-square, `jax.jacfwd` probably has an edge over `jax.jacrev`.)

Therefore, to find the Hessian, we can directly use `jax.jacfwd`.

```
G_logL = jax.grad(logL)
H_logL = jax.jacfwd(G_logL)
```

Our function `newton_raphson` will take a `PoissonRegression` object that has an initial guess of the parameter vector  $\beta_0$ .

The algorithm will update the parameter vector according to the updating rule, and recalculate the gradient and Hessian matrices at the new parameter estimates.

Iteration will end when either:

- The difference between the parameter and the updated parameter is below a tolerance level.
- The maximum number of iterations has been achieved (meaning convergence is not achieved).

So we can get an idea of what's going on while the algorithm is running, an option `display=True` is added to print out values at each iteration.

```
def newton_raphson(model, beta, tol=1e-3, max_iter=100, display=True):

    i = 0
    error = 100 # Initial error value

    # Print header of output
    if display:
        header = f'{"Iteration_k":<13} {"Log-likelihood":<16} {"θ":<60}'
        print(header)
        print("-" * len(header))

    # While loop runs while any value in error is greater
    # than the tolerance until max iterations are reached
    while jnp.any(error > tol) and i < max_iter:
        H, G = jnp.squeeze(H_logL(beta, model)), G_logL(beta, model)
        beta_new = beta - (jnp.dot(jnp.linalg.inv(H), G))
        error = jnp.abs(beta_new - beta)
        beta = beta_new

        if display:
            beta_list = [f"t:{t:3}" for t in list(beta.flatten())]
            update = f"i:<13}{logL(beta, model):<16.8}{beta_list}"
            print(update)

        i += 1

    print(f"Number of iterations: {i}")
    print(f"β_hat = {beta.flatten()")

return beta
```

Let's try out our algorithm with a small dataset of 5 observations and 3 variables in  $\mathbf{X}$ .

```
X = jnp.array([[1, 2, 5], [1, 1, 3], [1, 4, 2], [1, 5, 2], [1, 3, 1]])
y = jnp.array([1, 0, 1, 1, 0])
```

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```
# Take a guess at initial βs
init_β = jnp.array([0.1, 0.1, 0.1])

# Create an object with Poisson model values
poi = PoissonRegression(X=X, y=y)

# Use newton_raphson to find the MLE
β_hat = newton_raphson(poi, init_β, display=True)
```

```
Iteration_k  Log-likelihood  0
-----
0           -4.3447633      ['-1.49', '0.265', '0.244']
1           -3.5742409      ['-3.38', '0.528', '0.474']
2           -3.3999527      ['-5.06', '0.782', '0.702']
3           -3.3788645      ['-5.92', '0.909', '0.821']
4           -3.3783555      ['-6.07', '0.933', '0.843']
5           -3.3783557      ['-6.08', '0.933', '0.843']
6           -3.3783557      ['-6.08', '0.933', '0.843']

Number of iterations: 7
β_hat = [-6.078486  0.9334028  0.8432968]
```

As this was a simple model with few observations, the algorithm achieved convergence in only 7 iterations.

You can see that with each iteration, the log-likelihood value increased.

Remember, our objective was to maximize the log-likelihood function, which the algorithm has worked to achieve.

Also, note that the increase in  $\log \mathcal{L}(\beta_{(k)})$  becomes smaller with each iteration.

This is because the gradient is approaching 0 as we reach the maximum, and therefore the numerator in our updating equation is becoming smaller.

The gradient vector should be close to 0 at  $\hat{\beta}$

```
G_logL(β_hat, poi)
```

```
Array([ 7.4505806e-09, -2.9802322e-07,  3.7252903e-08], dtype=float32)
```

The iterative process can be visualized in the following diagram, where the maximum is found at  $\beta = 10$

```
@jax.jit
def logL(x):
    return -(x - 10) ** 2 - 10

@jax.jit
def find_tangent(β, a=0.01):
    y1 = logL(β)
    y2 = logL(β + a)
    x = jnp.array([[β, 1], [β + a, 1]])
    m, c = jnp.linalg.lstsq(x, jnp.array([y1, y2]), rcond=None)[0]
    return m, c
```

```
β = jnp.linspace(2, 18)
fig, ax = plt.subplots(figsize=(12, 8))
ax.plot(β, logL(β), lw=2, c="black")
```

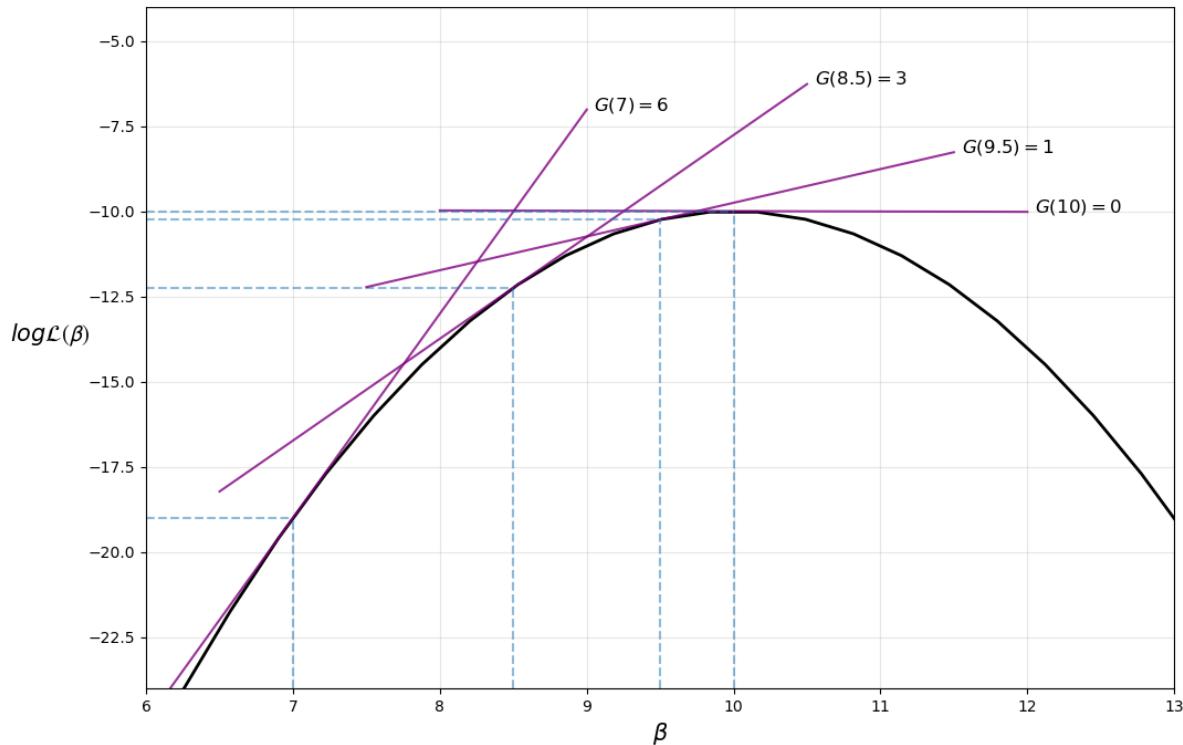
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```

for β in [7, 8.5, 9.5, 10]:
    β_line = jnp.linspace(β - 2, β + 2)
    m, c = find_tangent(β)
    y = m * β_line + c
    ax.plot(β_line, y, "--", c="purple", alpha=0.8)
    ax.text(β + 2.05, y[-1], rf"$G({\beta}) = {abs(m):.0f}$", fontsize=12)
    ax.vlines(β, -24, logL(β), linestyles="--", alpha=0.5)
    ax.hlines(logL(β), 6, β, linestyles="--", alpha=0.5)

ax.set(ylim=(-24, -4), xlim=(6, 13))
ax.set_xlabel(r"$\beta$".format(), fontsize=15)
ax.set_ylabel(
    r"$\log \mathcal{L}(\beta)$".format(), rotation=0, labelpad=25, fontsize=15
)
ax.grid(alpha=0.3)
plt.show()
    
```



Note that our implementation of the Newton-Raphson algorithm is rather basic — for more robust implementations see, for example, `scipy.optimize`.

## 86.6 Maximum likelihood estimation with statsmodels

Now that we know what's going on under the hood, we can apply MLE to an interesting application.

We'll use the Poisson regression model in `statsmodels` to obtain a richer output with standard errors, test values, and more.

`statsmodels` uses the same algorithm as above to find the maximum likelihood estimates.

Before we begin, let's re-estimate our simple model with `statsmodels` to confirm we obtain the same coefficients and log-likelihood value.

Now, as `statsmodels` accepts only NumPy arrays, we can use `np.array` method to convert them to NumPy arrays.

```
X = jnp.array([[1, 2, 5], [1, 1, 3], [1, 4, 2], [1, 5, 2], [1, 3, 1]])

y = jnp.array([1, 0, 1, 1, 0])

y_numpy = np.array(y)
X_numpy = np.array(X)
stats_poisson = Poisson(y_numpy, X_numpy).fit()
print(stats_poisson.summary())
```

```
Optimization terminated successfully.
      Current function value: 0.675671
      Iterations 7
      Poisson Regression Results
=====
Dep. Variable:                  y      No. Observations:      5
Model:                          Poisson      Df Residuals:          2
Method:                         MLE      Df Model:             2
Date: Mon, 24 Nov 2025
Time: 04:32:58      Pseudo R-squ.:     0.2546
converged:                      True      Log-Likelihood:   -3.3784
Covariance Type:            nonrobust      LL-Null:        -4.5325
                                         LLR p-value:     0.3153
=====
      coef    std err          z      P>|z|      [0.025      0.975]
-----
const    -6.0785     5.279     -1.151      0.250     -16.425     4.268
x1       0.9334     0.829      1.126      0.260      -0.691     2.558
x2       0.8433     0.798      1.057      0.291      -0.720     2.407
=====
```

Now let's replicate results from Daniel Treisman's paper, *Russia's Billionaires*, mentioned earlier in the lecture.

Treisman starts by estimating equation (86.1), where:

- $y_i$  is number of billionaires<sub>i</sub>
- $x_{i1}$  is log GDP per capita<sub>i</sub>
- $x_{i2}$  is log population<sub>i</sub>
- $x_{i3}$  is years in GATT<sub>i</sub> – years membership in GATT and WTO (to proxy access to international markets)

The paper only considers the year 2008 for estimation.

We will set up our variables for estimation like so (you should have the data assigned to `df` from earlier in the lecture)

```
# Keep only year 2008
df = df[df["year"] == 2008]

# Add a constant
df["const"] = 1

# Variable sets
reg1 = ["const", "lndgppc", "lnpop", "gattwto08"]
reg2 = [
    "const",
    "lndgppc",
    "lnpop",
    "gattwto08",
    "lnmcap08",
    "rintr",
    "topint08",
]
reg3 = [
    "const",
    "lndgppc",
    "lnpop",
    "gattwto08",
    "lnmcap08",
    "rintr",
    "topint08",
    "nrrents",
    "roflaw",
]
```

Then we can use the Poisson function from statsmodels to fit the model.

We'll use robust standard errors as in the author's paper

```
# Specify model
poisson_reg = Poisson(df[["numbilo"]], df[reg1], missing="drop").fit(
    cov_type="HC0"
)
print(poisson_reg.summary())
```

```
Optimization terminated successfully.
      Current function value: 2.226090
      Iterations 9
Poisson Regression Results
=====
Dep. Variable:          numbilo    No. Observations:             197
Model:                 Poisson     Df Residuals:                  193
Method:                MLE        Df Model:                      3
Date: Mon, 24 Nov 2025   Pseudo R-squ.:            0.8574
Time: 04:32:58           Log-Likelihood:          -438.54
converged:                    True       LL-Null:            -3074.7
Covariance Type:            HC0        LLR p-value:            0.000
=====
              coef    std err        z     P>|z|      [0.025      0.975]
-----
const      -29.0495    2.578    -11.268      0.000     -34.103     -23.997
lndgppc      1.0839    0.138      7.834      0.000      0.813      1.355
lnpop       1.1714    0.097     12.024      0.000      0.980      1.362
```

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gattwto08	0.0060	0.007	0.868	0.386	-0.008	0.019
<hr/>						

Success! The algorithm was able to achieve convergence in 9 iterations.

Our output indicates that GDP per capita, population, and years of membership in the General Agreement on Tariffs and Trade (GATT) are positively related to the number of billionaires a country has, as expected.

Let's also estimate the author's more full-featured models and display them in a single table

```

regs = [reg1, reg2, reg3]
reg_names = ["Model 1", "Model 2", "Model 3"]
info_dict = {
    "Pseudo R-squared": lambda x: f"{x.prsquared:.2f}",
    "No. observations": lambda x: f"{int(x.nobs):d}",
}
regressor_order = [
    "const",
    "lndppc",
    "lnpop",
    "gattwto08",
    "lnmcap08",
    "rintr",
    "topint08",
    "nrrents",
    "roflaw",
]
results = []

for reg in regs:
    result = Poisson(df[["numbilo0"]], df[reg], missing="drop").fit(
        cov_type="HC0", maxiter=100, disp=0
    )
    results.append(result)

results_table = summary_col(
    results=results,
    float_format=".3f",
    stars=True,
    model_names=reg_names,
    info_dict=info_dict,
    regressor_order=regressor_order,
)
results_table.add_title(
    "Table 1 - Explaining the Number of Billionaires \
    in 2008"
)
print(results_table)

```

Table 1 - Explaining the Number of Billionaires				in 2008
	Model 1	Model 2	Model 3	
const	-29.050*** (2.578)	-19.444*** (4.820)	-20.858*** (4.255)	
lndppc	1.084*** (0.138)	0.717*** (0.244)	0.737*** (0.233)	

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lnpop	1.171*** (0.097)	0.806*** (0.213)	0.929*** (0.195)
gattwto08	0.006 (0.007)	0.007 (0.006)	0.004 (0.006)
lnmcap08		0.399** (0.172)	0.286* (0.167)
rintr		-0.010 (0.010)	-0.009 (0.010)
topint08		-0.051*** (0.011)	-0.058*** (0.012)
nrrents			-0.005 (0.010)
roflaw			0.203 (0.372)
No. observations	197	131	131
Pseudo R-squared	0.86	0.90	0.90
<hr/>			
Standard errors in parentheses.			
* p<.1, ** p<.05, ***p<.01			

The output suggests that the frequency of billionaires is positively correlated with GDP per capita, population size, stock market capitalization, and negatively correlated with top marginal income tax rate.

To analyze our results by country, we can plot the difference between the predicted and actual values, then sort from highest to lowest and plot the first 15

```

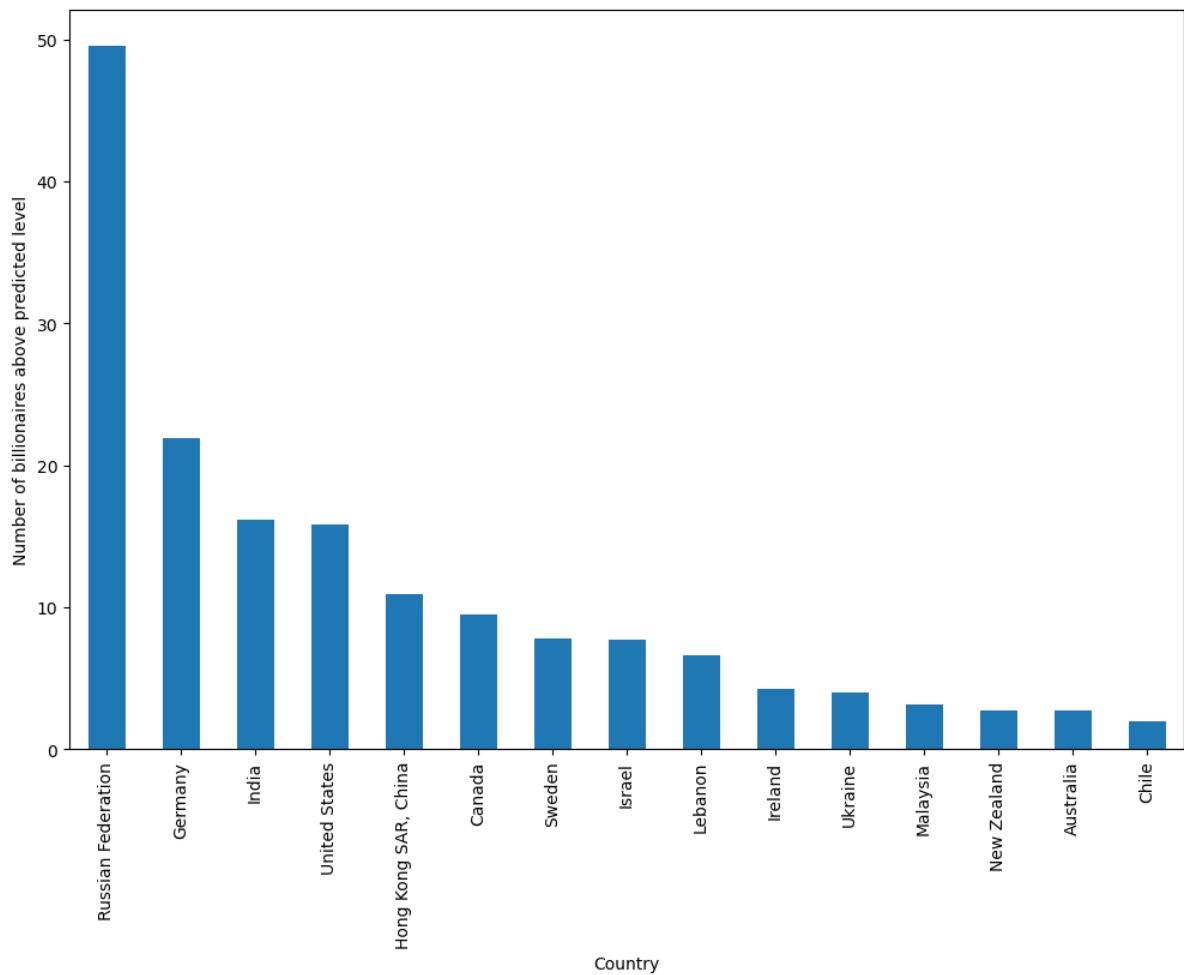
data = [
    "const",
    "lngdppc",
    "lnpop",
    "gattwto08",
    "lnmcap08",
    "rintr",
    "topint08",
    "nrrents",
    "roflaw",
    "numbilo",
    "country",
]
results_df = df[data].dropna()

# Use last model (model 3)
results_df["prediction"] = results[-1].predict()

# Calculate difference
results_df["difference"] = results_df["numbilo"] - results_df["prediction"]

# Sort in descending order
results_df.sort_values("difference", ascending=False, inplace=True)

# Plot the first 15 data points
results_df[:15].plot(
    "country", "difference", kind="bar", figsize=(12, 8), legend=False
)
plt.ylabel("Number of billionaires above predicted level")
plt.xlabel("Country")
plt.show()
```



As we can see, Russia has by far the highest number of billionaires in excess of what is predicted by the model (around 50 more than expected).

Treisman uses this empirical result to discuss possible reasons for Russia's excess of billionaires, including the origination of wealth in Russia, the political climate, and the history of privatization in the years after the USSR.

## 86.7 Summary

In this lecture, we used Maximum Likelihood Estimation to estimate the parameters of a Poisson model.

`statsmodels` contains other built-in likelihood models such as `Probit` and `Logit`.

For further flexibility, `statsmodels` provides a way to specify the distribution manually using the `GenericLikelihoodModel` class - an example notebook can be found [here](#).

## 86.8 Exercises

### 1 Exercise 86.8.1

Suppose we wanted to estimate the probability of an event  $y_i$  occurring, given some observations.

We could use a probit regression model, where the pmf of  $y_i$  is

$$f(y_i; \beta) = \mu_i^{y_i} (1 - \mu_i)^{1-y_i}, \quad y_i = 0, 1$$

where  $\mu_i = \Phi(\mathbf{x}'_i \beta)$

$\Phi$  represents the **cumulative normal distribution** and constrains the predicted  $y_i$  to be between 0 and 1 (as required for a probability).

$\beta$  is a vector of coefficients.

Following the example in the lecture, write a class to represent the Probit model.

To begin, find the log-likelihood function and derive the gradient and Hessian.

The `jax.scipy.stats` module `norm` contains the functions needed to compute the cdf and pdf of the normal distribution.

### 1 Solution

The log-likelihood can be written as

$$\log \mathcal{L} = \sum_{i=1}^n [y_i \log \Phi(\mathbf{x}'_i \beta) + (1 - y_i) \log(1 - \Phi(\mathbf{x}'_i \beta))]$$

Using the **fundamental theorem of calculus**, the derivative of a cumulative probability distribution is its marginal distribution

$$\frac{\partial}{\partial s} \Phi(s) = \phi(s)$$

where  $\phi$  is the marginal normal distribution.

The gradient vector of the Probit model is

$$\frac{\partial \log \mathcal{L}}{\partial \beta} = \sum_{i=1}^n \left[ y_i \frac{\phi(\mathbf{x}'_i \beta)}{\Phi(\mathbf{x}'_i \beta)} - (1 - y_i) \frac{\phi(\mathbf{x}'_i \beta)}{1 - \Phi(\mathbf{x}'_i \beta)} \right] \mathbf{x}_i$$

The Hessian of the Probit model is

$$\frac{\partial^2 \log \mathcal{L}}{\partial \beta \partial \beta'} = - \sum_{i=1}^n \phi(\mathbf{x}'_i \beta) \left[ y_i \frac{\phi(\mathbf{x}'_i \beta) + \mathbf{x}'_i \beta \Phi(\mathbf{x}'_i \beta)}{[\Phi(\mathbf{x}'_i \beta)]^2} + (1 - y_i) \frac{\phi(\mathbf{x}'_i \beta) - \mathbf{x}'_i \beta (1 - \Phi(\mathbf{x}'_i \beta))}{[1 - \Phi(\mathbf{x}'_i \beta)]^2} \right] \mathbf{x}_i \mathbf{x}'_i$$

Using these results, we can write a class for the Probit model as follows

```
class ProbitRegression(NamedTuple):
    X: jnp.ndarray
    y: jnp.ndarray

    @jax.jit
    def logL(beta, model):
        y = model.y
        mu = norm.cdf(model.X @ beta.T)
        return y @ jnp.log(mu) + (1 - y) @ jnp.log(1 - mu)
```

```
G_logL = jax.grad(logL)
H_logL = jax.jacfwd(G_logL)
```

### Exercise 86.8.2

Use the following dataset and initial values of  $\beta$  to estimate the MLE with the Newton-Raphson algorithm developed earlier in the lecture

$$\mathbf{X} = \begin{bmatrix} 1 & 2 & 4 \\ 1 & 1 & 1 \\ 1 & 4 & 3 \\ 1 & 5 & 6 \\ 1 & 3 & 5 \end{bmatrix} \quad \mathbf{y} = \begin{bmatrix} 1 \\ 0 \\ 1 \\ 1 \\ 0 \end{bmatrix} \quad \boldsymbol{\beta}_{(0)} = \begin{bmatrix} 0.1 \\ 0.1 \\ 0.1 \end{bmatrix}$$

Verify your results with statsmodels - you can import the Probit function with the following import statement

```
from statsmodels.discrete.discrete_model import Probit
```

Note that the simple Newton-Raphson algorithm developed in this lecture is very sensitive to initial values, and therefore you may fail to achieve convergence with different starting values.

### Solution

Here is one solution

```
X = jnp.array([[1, 2, 4], [1, 1, 1], [1, 4, 3], [1, 5, 6], [1, 3, 5]])

y = jnp.array([1, 0, 1, 1, 0])

# Take a guess at initial βs
β = jnp.array([0.1, 0.1, 0.1])

# Create a model of Probit regression
prob = ProbitRegression(y=y, X=X)

# Run Newton-Raphson algorithm
newton_raphson(prob, β)
```

```
Iteration_k Log-likelihood  θ
-----
0          -2.3796887      [-1.34,  0.775,  -0.157]
1          -2.3687525      [-1.53,  0.775,  -0.0981]
2          -2.3687296      [-1.55,  0.778,  -0.0971]
3          -2.3687291      [-1.55,  0.778,  -0.0971]
Number of iterations: 4
β_hat = [-1.5462587  0.77778953 -0.09709755]

Array([-1.5462587,  0.77778953, -0.09709755], dtype=float32)
```

```
# Use statsmodels to verify results
y_numpy = np.array(y)
X_numpy = np.array(X)
print(Probit(y_numpy, X_numpy).fit().summary())
```

```
Optimization terminated successfully.
    Current function value: 0.473746
    Iterations 6
                Probit Regression Results
=====
Dep. Variable:                      y      No. Observations:                  5
Model:                          Probit      Df Residuals:                     2
Method:                         MLE      Df Model:                           2
Date:                Mon, 24 Nov 2025   Pseudo R-squ.:            0.2961
Time:                      04:33:00      Log-Likelihood:          -2.3687
converged:                       True      LL-Null:             -3.3651
Covariance Type:            nonrobust      LLR p-value:           0.3692
=====
            coef    std err        z     P>|z|      [0.025      0.975]
-----
const    -1.5463     1.866     -0.829      0.407     -5.204      2.111
x1        0.7778     0.788      0.986      0.324     -0.768      2.323
x2       -0.0971     0.590     -0.165      0.869     -1.254      1.060
=====
```

## **Part XV**

# **Auctions**



---

CHAPTER  
**EIGHTYSEVEN**

---

## FIRST-PRICE AND SECOND-PRICE AUCTIONS

This lecture is designed to set the stage for a subsequent lecture about [Multiple Good Allocation Mechanisms](#)

In that lecture, a planner or auctioneer simultaneously allocates several goods to set of people.

In the present lecture, a single good is allocated to one person within a set of people.

Here we'll learn about and simulate two classic auctions :

- a First-Price Sealed-Bid Auction (FPSB)
- a Second-Price Sealed-Bid Auction (SPSB) created by William Vickrey [[Vickrey, 1961](#)]

We'll also learn about and apply a

- Revenue Equivalent Theorem

We recommend watching this video about second price auctions by Anders Munk-Nielsen:

[https://youtu.be/qwWk\\_Bqtue8](https://youtu.be/qwWk_Bqtue8)

and

<https://youtu.be/eYTGQCGpmXI>

Anders Munk-Nielsen put his code on [GitHub](#).

Much of our Python code below is based on his.

### 87.1 First-price sealed-bid auction (FPSB)

**Protocols:**

- A single good is auctioned.
- Prospective buyers simultaneously submit sealed bids.
- Each bidder knows only his/her own bid.
- The good is allocated to the person who submits the highest bid.
- The winning bidder pays price she has bid.

**Detailed Setting:**

There are  $n > 2$  prospective buyers named  $i = 1, 2, \dots, n$ .

Buyer  $i$  attaches value  $v_i$  to the good being sold.

Buyer  $i$  wants to maximize the expected value of her **surplus** defined as  $v_i - p$ , where  $p$  is the price that she pays, conditional on her winning the auction.

Evidently,

- If  $i$  bids exactly  $v_i$ , she pays what she thinks it is worth and gathers no surplus value.
- Buyer  $i$  will never want to bid more than  $v_i$ .
- If buyer  $i$  bids  $b < v_i$  and wins the auction, then she gathers surplus value  $v_i - b > 0$ .
- If buyer  $i$  bids  $b < v_i$  and someone else bids more than  $b$ , buyer  $i$  loses the auction and gets no surplus value.
- To proceed, buyer  $i$  wants to know the probability that she wins the auction as a function of her bid  $v_i$ 
  - this requires that she know a probability distribution of bids  $v_j$  made by prospective buyers  $j \neq i$
- Given her idea about that probability distribution, buyer  $i$  wants to set a bid that maximizes the mathematical expectation of her surplus value.

Bids are sealed, so no bidder knows bids submitted by other prospective buyers.

This means that bidders are in effect participating in a game in which players do not know **payoffs** of other players.

This is a **Bayesian game**, a Nash equilibrium of which is called a **Bayesian Nash equilibrium**.

To complete the specification of the situation, we'll assume that prospective buyers' valuations are independently and identically distributed according to a probability distribution that is known by all bidders.

Bidder optimally chooses to bid less than  $v_i$ .

### 87.1.1 Characterization of FPSB auction

A FPSB auction has a unique symmetric Bayesian Nash Equilibrium.

The optimal bid of buyer  $i$  is

$$\mathbf{E}[y_i | y_i < v_i] \quad (87.1)$$

where  $v_i$  is the valuation of bidder  $i$  and  $y_i$  is the maximum valuation of all other bidders:

$$y_i = \max_{j \neq i} v_j \quad (87.2)$$

A proof for this assertion is available at the [Wikipedia page](#) about Vickrey auctions

## 87.2 Second-price sealed-bid auction (SPSB)

**Protocols:** In a second-price sealed-bid (SPSB) auction, the winner pays the second-highest bid.

### 87.3 Characterization of SPSB auction

In a SPSB auction bidders optimally choose to bid their values.

Formally, a dominant strategy profile in a SPSB auction with a single, indivisible item has each bidder bidding its value.

A proof is provided at [the Wikipedia page](#) about Vickrey auctions

## 87.4 Uniform distribution of private values

We assume valuation  $v_i$  of bidder  $i$  is distributed  $v_i \stackrel{\text{i.i.d.}}{\sim} U(0, 1)$ .

Under this assumption, we can analytically compute probability distributions of prices bid in both FPSB and SPSB.

We'll simulate outcomes and, by using a law of large numbers, verify that the simulated outcomes agree with analytical ones.

We can use our simulation to illustrate a **Revenue Equivalence Theorem** that asserts that on average first-price and second-price sealed bid auctions provide a seller the same revenue.

To read about the revenue equivalence theorem, see [this Wikipedia page](#)

## 87.5 Setup

There are  $n$  bidders.

Each bidder knows that there are  $n - 1$  other bidders.

## 87.6 First price sealed bid auction

An optimal bid for bidder  $i$  in a **FPSB** is described by equations (87.1) and (87.2).

When bids are i.i.d. draws from a uniform distribution, the CDF of  $y_i$  is

$$\begin{aligned}\tilde{F}_{n-1}(y) &= \mathbf{P}(y_i \leq y) = \mathbf{P}(\max_{j \neq i} v_j \leq y) \\ &= \prod_{j \neq i} \mathbf{P}(v_j \leq y) \\ &= y^{n-1}\end{aligned}$$

and the PDF of  $y_i$  is  $\tilde{f}_{n-1}(y) = (n-1)y^{n-2}$ .

Then bidder  $i$ 's optimal bid in a **FPSB** auction is:

$$\begin{aligned}\mathbf{E}(y_i | y_i < v_i) &= \frac{\int_0^{v_i} y_i \tilde{f}_{n-1}(y_i) dy_i}{\int_0^{v_i} \tilde{f}_{n-1}(y_i) dy_i} \\ &= \frac{\int_0^{v_i} (n-1)y_i^{n-1} dy_i}{\int_0^{v_i} (n-1)y_i^{n-2} dy_i} \\ &= \frac{n-1}{n} y_i \Big|_0^{v_i} \\ &= \frac{n-1}{n} v_i\end{aligned}$$

## 87.7 Second price sealed bid auction

In a **SPSB**, it is optimal for bidder  $i$  to bid  $v_i$ .

## 87.8 Python code

```
import numpy as np
import matplotlib.pyplot as plt
import seaborn as sns
import scipy.stats as stats
import scipy.interpolate as interp

# for plots
plt.rcParams.update({'text.usetex': True, 'font.size': 14})
colors = plt.rcParams['axes.prop_cycle'].by_key()['color']

# ensure the notebook generates the same randomness
np.random.seed(1337)
```

We repeat an auction with 5 bidders for 100,000 times.

The valuations of each bidder is distributed  $U(0, 1)$ .

```
N = 5
R = 100_000

v = np.random.uniform(0, 1, (N, R))

# BNE in first-price sealed bid

b_star = lambda vi, N: ((N-1)/N) * vi
b = b_star(v, N)
```

We compute and sort bid price distributions that emerge under both FPSB and SPSB.

```
# Bidders' values are sorted in ascending order in each auction.
# We record the order because we want to apply it to bid price and their id.
idx = np.argsort(v, axis=0)

# same as np.sort(v, axis=0), except now we retain the idx
v = np.take_along_axis(v, idx, axis=0)
b = np.take_along_axis(b, idx, axis=0)

# the id for the bidders is created.
ii = np.repeat(np.arange(1, N+1)[:, None], R, axis=1)
# the id is sorted according to bid price as well.
ii = np.take_along_axis(ii, idx, axis=0)

# In FPSB and SPSB, winners are those with highest values.
winning_player = ii[-1, :]

# highest bid
winner_pays_fpsb = b[-1, :]
# 2nd-highest valuation
winner_pays_spsb = v[-2, :]
```

Let's now plot the *winning* bids  $b_{(n)}$  (i.e. the payment) against valuations,  $v_{(n)}$  for both FPSB and SPSB.

Note that

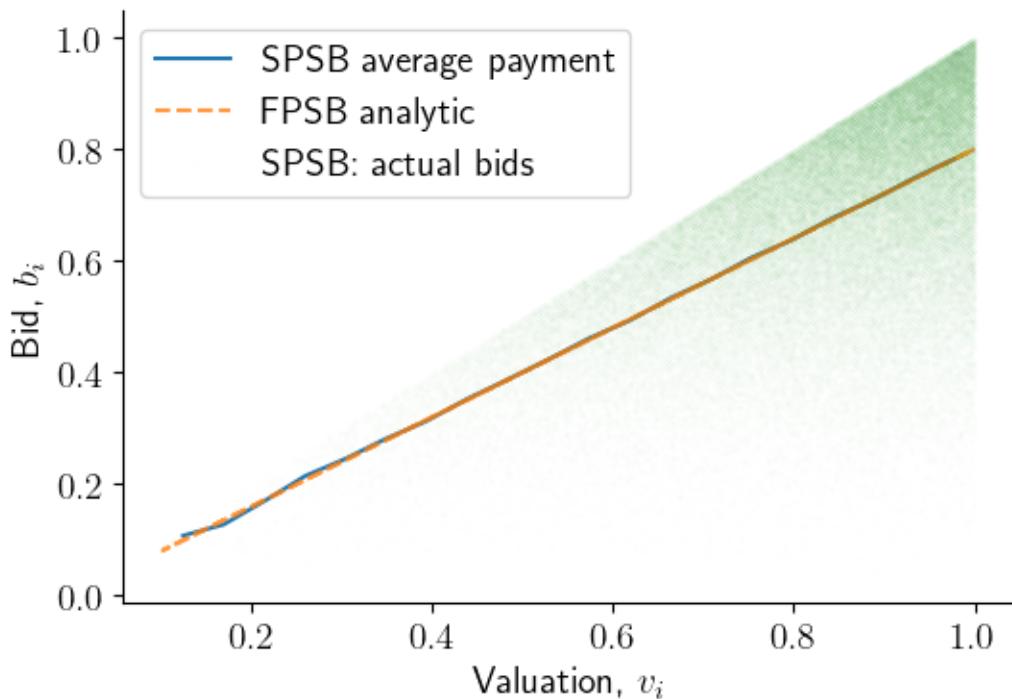
- FPSB: There is a unique bid corresponding to each valuation
- SPSB: Because it equals the valuation of a second-highest bidder, what a winner pays varies even holding fixed the winner's valuation. So here there is a frequency distribution of payments for each valuation.

```
# We intend to compute average payments of different groups of bidders
binned = stats.binned_statistic(v[-1, :], v[-2, :], statistic='mean', bins=20)
xx = binned.bin_edges
xx = [(xx[ii]+xx[ii+1])/2 for ii in range(len(xx)-1)]
yy = binned.statistic

fig, ax = plt.subplots(figsize=(6, 4))

ax.plot(xx, yy, label='SPSB average payment')
ax.plot(v[-1, :], b[-1, :], '--', alpha=0.8, label='FPSB analytic')
ax.plot(v[-1, :], v[-2, :], 'o', alpha=0.05,
        markersize=0.1, label='SPSB: actual bids')

ax.legend(loc='best')
ax.set_xlabel('Valuation, $v_i$')
ax.set_ylabel('Bid, $b_i$')
sns.despine()
```



## 87.9 Revenue equivalence theorem

We now compare FPSB and a SPSB auctions from the point of view of the revenues that a seller can expect to acquire.

### Expected Revenue FPSB:

The winner with valuation  $y$  pays  $\frac{n-1}{n} * y$ , where  $n$  is the number of bidders.

Above we computed that the CDF is  $F_n(y) = y^n$  and the PDF is  $f_n = ny^{n-1}$ .

Consequently, expected revenue is

$$R = \int_0^1 \frac{n-1}{n} v_i \times n v_i^{n-1} dv_i = \frac{n-1}{n+1}$$

### Expected Revenue SPSB:

The expected revenue equals  $n \times$  expected payment of a bidder.

Computing this we get

$$\begin{aligned} TR &= nE_{v_i} [E_{y_i}[y_i | y_i < v_i] P(y_i < v_i) + 0 \times P(y_i > v_i)] \\ &= nE_{v_i} [E_{y_i}[y_i | y_i < v_i] \tilde{F}_{n-1}(v_i)] \\ &= nE_{v_i} [\frac{n-1}{n} \times v_i \times v_i^{n-1}] \\ &= (n-1)E_{v_i}[v_i^n] \\ &= \frac{n-1}{n+1} \end{aligned}$$

Thus, while probability distributions of winning bids typically differ across the two types of auction, we deduce that expected payments are identical in FPSB and SPSB.

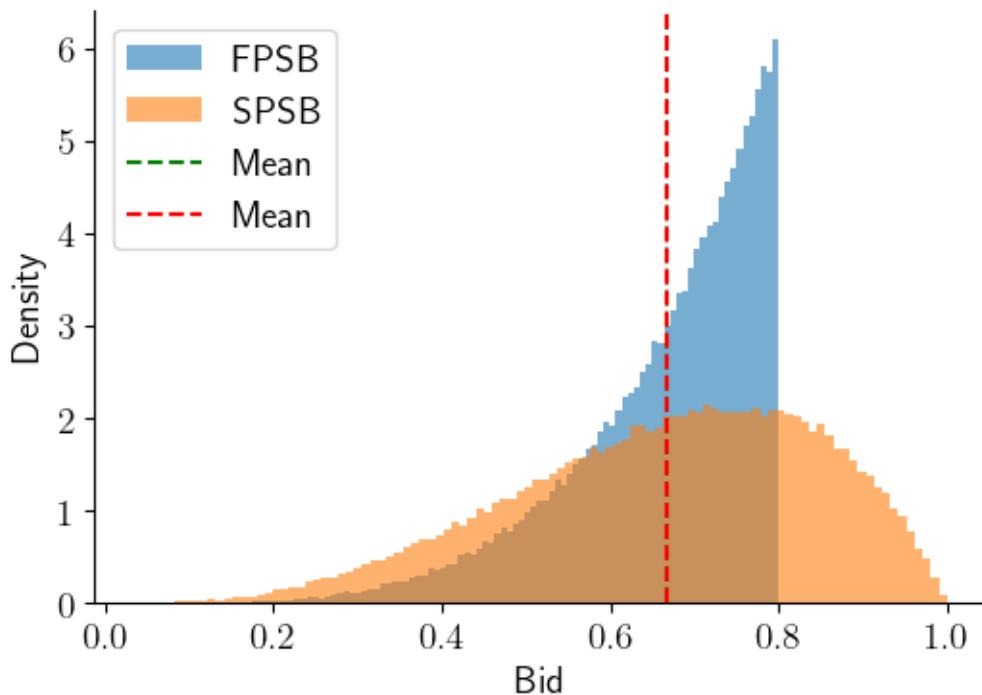
```
fig, ax = plt.subplots(figsize=(6, 4))

for payment, label in zip([winner_pays_fpsb, winner_pays_spsb], ['FPSB', 'SPSB']):
    print('The average payment of %s: %.4f. Std.: %.4f. Median: %.4f' % (
        label, payment.mean(), payment.std(), np.median(payment)))
    ax.hist(payment, density=True, alpha=0.6, label=label, bins=100)

ax.axvline(winner_pays_fpsb.mean(), ls='--', c='g', label='Mean')
ax.axvline(winner_pays_spsb.mean(), ls='--', c='r', label='Mean')

ax.legend(loc='best')
ax.set_xlabel('Bid')
ax.set_ylabel('Density')
sns.despine()
```

The average payment of FPSB: 0.6665. Std.: 0.1129. Median: 0.6967  
 The average payment of SPSB: 0.6667. Std.: 0.1782. Median: 0.6862



**Summary of FPSB and SPSB results with uniform distribution on  $[0, 1]$**

Auction: Sealed-Bid	First-Price	Second-Price
Winner	Agent with highest bid	Agent with highest bid
Winner pays	Winner's bid	Second-highest bid
Loser pays	0	0
Dominant strategy	No dominant strategy	Bidding truthfully is dominant strategy
Bayesian Nash equilibrium	Bidder $i$ bids $\frac{n-1}{n}v_i$	Bidder $i$ truthfully bids $v_i$
Auctioneer's revenue	$\frac{n-1}{n+1}$	$\frac{n-1}{n+1}$

### Detour: Computing a Bayesian Nash Equilibrium for FPSB

The Revenue Equivalence Theorem lets us find an optimal bidding strategy for a FPSB auction from outcomes of a SPSB auction.

Let  $b(v_i)$  be the optimal bid in a FPSB auction.

The revenue equivalence theorem tells us that a bidder agent with value  $v_i$  on average receives the same **payment** in the two types of auction.

Consequently,

$$b(v_i)\mathbf{P}(y_i < v_i) + 0 * \mathbf{P}(y_i \geq v_i) = \mathbf{E}_{y_i}[y_i | y_i < v_i]\mathbf{P}(y_i < v_i) + 0 * \mathbf{P}(y_i \geq v_i)$$

It follows that an optimal bidding strategy in a FPSB auction is  $b(v_i) = \mathbf{E}_{y_i}[y_i | y_i < v_i]$ .

## 87.10 Calculation of bid price in FPSB

In equations (87.1) and (87.2), we displayed formulas for optimal bids in a symmetric Bayesian Nash Equilibrium of a FPSB auction.

$$\mathbf{E}[y_i | y_i < v_i]$$

where

- $v_i$  = value of bidder  $i$
- $y_i$  =: maximum value of all bidders except  $i$ , i.e.,  $y_i = \max_{j \neq i} v_j$

Above, we computed an optimal bid price in a FPSB auction analytically for a case in which private values are uniformly distributed.

For most probability distributions of private values, analytical solutions aren't easy to compute.

Instead, we can compute bid prices in FPSB auctions numerically as functions of the distribution of private values.

```
def evaluate_largest(v_hat, array, order=1):
    """
    A method to estimate the largest (or certain-order largest) value of the other
    bidders,
    conditional on player 1 wins the auction.

    Parameters:
    -----
    v_hat : float, the value of player 1. The biggest value in the auction that
    player 1 wins.

    array: 2 dimensional array of bidders' values in shape of (N,R),
           where N: number of players, R: number of auctions

    order: int. The order of largest number among bidders who lose.
           e.g. the order for largest number beside winner is 1.
                the order for second-largest number beside winner is 2.

    """
    N, R = array.shape

    # drop the first row because we assume first row is the winner's bid
    array_residual = array[1:, :].copy()

    winning_auctions_mask = (array_residual < v_hat).all(axis=0)

    num_winning_auctions = np.sum(winning_auctions_mask)

    if num_winning_auctions == 0:
        return np.nan

    array_conditional = array_residual[:, winning_auctions_mask]
    array_conditional_sorted = np.sort(array_conditional, axis=0)
    order_largest_bids = array_conditional_sorted[-order, :]

    return np.mean(order_largest_bids)
```

We can check the accuracy of our `evaluate_largest` method by comparing it with an analytical solution.

We find that the `evaluate_largest` method functions well

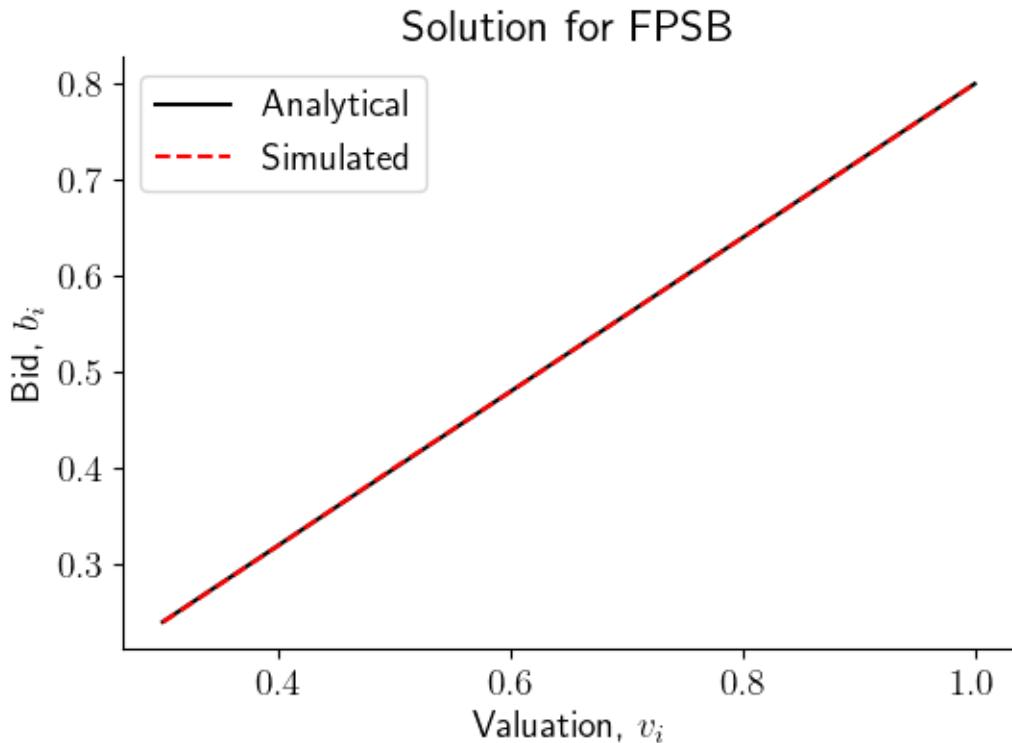
```
v_grid = np.linspace(0.3, 1, 8)
bid_analytical = b_star(v_grid, N)

# Redraw valuations
v = np.random.uniform(0, 1, (N, R))
bid_simulated = [evaluate_largest(ii, v) for ii in v_grid]

fig, ax = plt.subplots(figsize=(6, 4))

ax.plot(v_grid, bid_analytical, '--', color='k', label='Analytical')
ax.plot(v_grid, bid_simulated, '--', color='r', label='Simulated')

ax.legend(loc='best')
ax.set_xlabel('Valuation, $v_i$')
ax.set_ylabel('Bid, $b_i$')
ax.set_title('Solution for FPSB')
sns.despine()
```



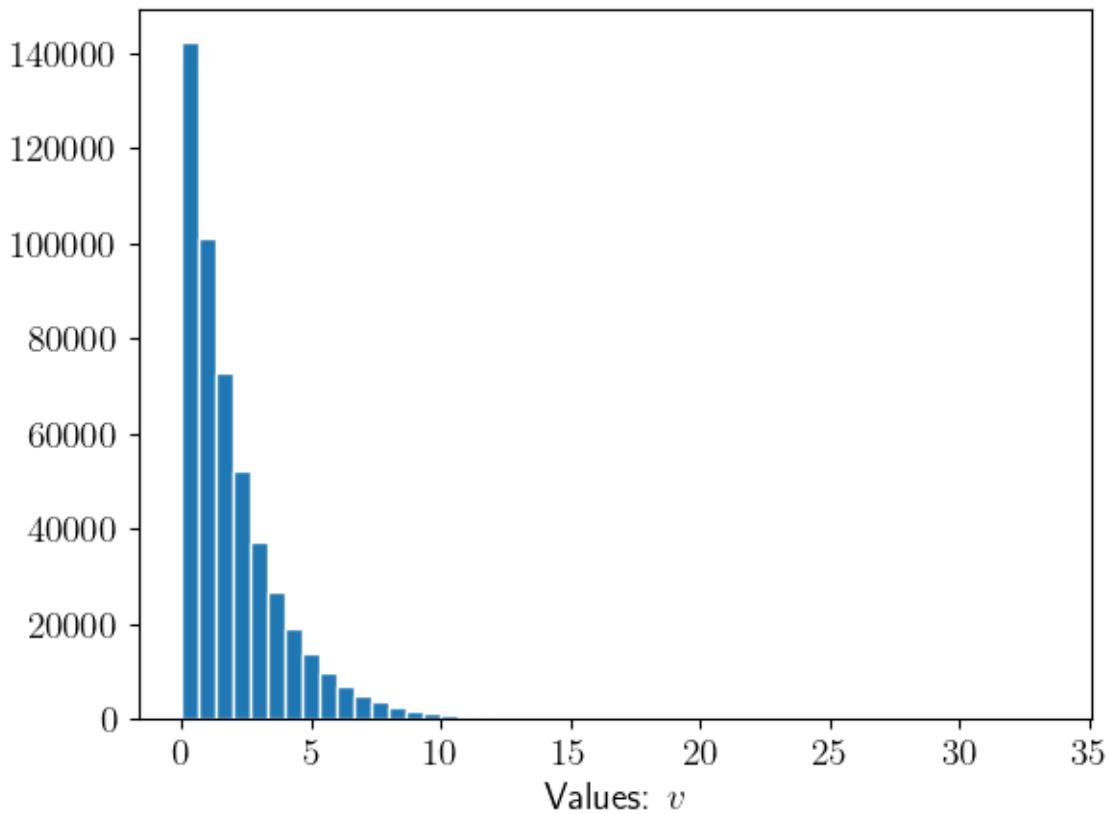
## 87.11 $\chi^2$ Distribution

Let's try an example in which the distribution of private values is a  $\chi^2$  distribution.

We'll start by taking a look at a  $\chi^2$  distribution with the help of the following Python code:

```
np.random.seed(1337)
v = np.random.chisquare(df=2, size=(N * R,))

plt.hist(v, bins=50, edgecolor='w')
plt.xlabel('Values: $v$')
plt.show()
```



Now we'll get Python to construct a bid price function

```
np.random.seed(1337)
v = np.random.chisquare(df=2, size=(N, R))

# we compute the quantile of v as our grid
pct_quantile = np.linspace(0, 100, 101)[1:-1]
v_grid = np.percentile(v.flatten(), q=pct_quantile)

# nan values are returned for some low quantiles due to lack of observations
EV = [evaluate_largest(ii, v) for ii in v_grid]
```

```
# we insert 0 into our grid and bid price function as a complement
EV = np.insert(EV, 0, 0)
```

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```
v_grid = np.insert(v_grid, 0, 0)
b_star_num = interp.interp1d(v_grid, EV, fill_value="extrapolate")
```

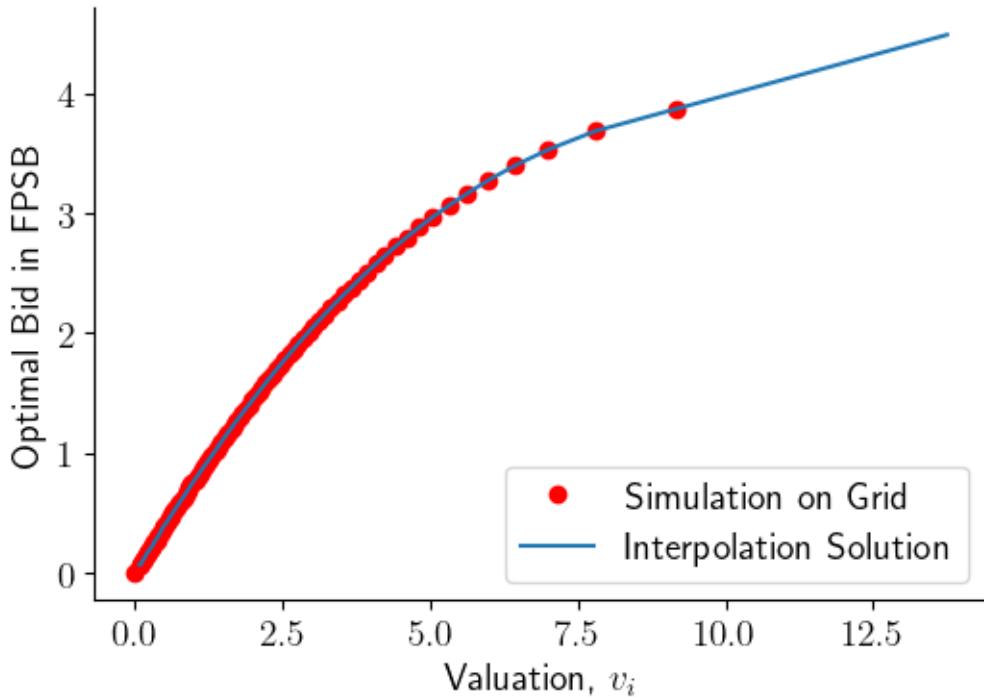
We check our bid price function by computing and visualizing the result.

```
pct_quantile_fine = np.linspace(0, 100, 1001)[1:-1]
v_grid_fine = np.percentile(v.flatten(), q=pct_quantile_fine)

fig, ax = plt.subplots(figsize=(6, 4))

ax.plot(v_grid, EV, 'or', label='Simulation on Grid')
ax.plot(v_grid_fine, b_star_num(v_grid_fine),
        '--', label='Interpolation Solution')

ax.legend(loc='best')
ax.set_xlabel('Valuation, $v_i$')
ax.set_ylabel('Optimal Bid in FPSB')
sns.despine()
```



Now we can use Python to compute the probability distribution of the price paid by the winning bidder

```
b = b_star_num(v)

idx = np.argsort(v, axis=0)
# same as np.sort(v, axis=0), except now we retain the idx
v = np.take_along_axis(v, idx, axis=0)
b = np.take_along_axis(b, idx, axis=0)

ii = np.repeat(np.arange(1, N + 1)[:, None], R, axis=1)
ii = np.take_along_axis(ii, idx, axis=0)
```

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```
winning_player = ii[-1, :]

# highest bid
winner_pays_fpsb = b[-1, :]
# 2nd-highest valuation
winner_pays_spsb = v[-2, :]
```

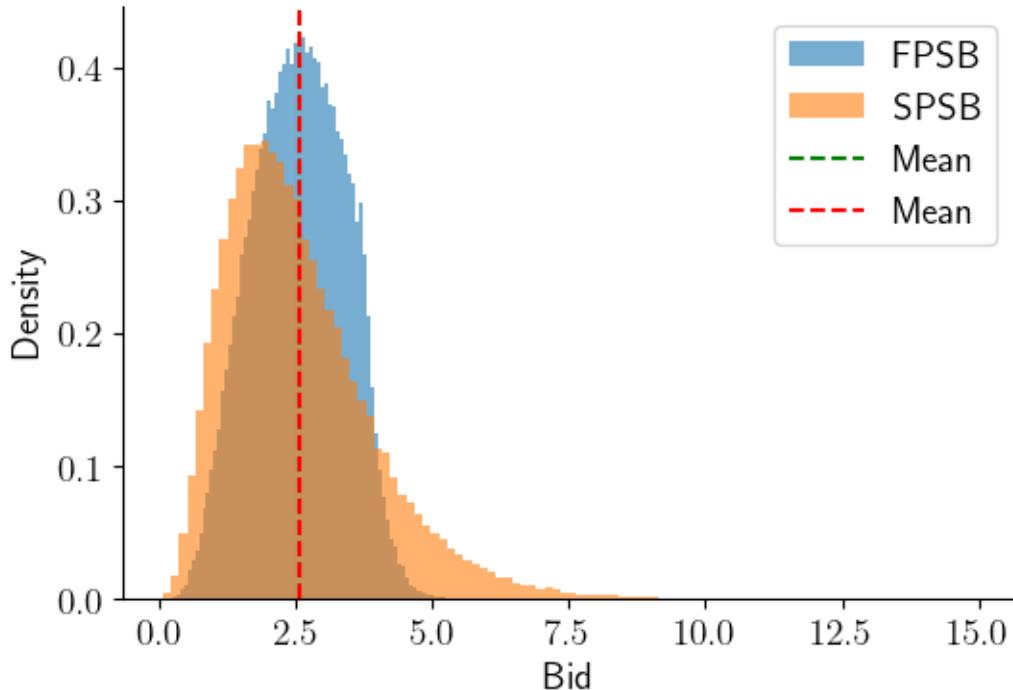
```
fig, ax = plt.subplots(figsize=(6, 4))

for payment, label in zip([winner_pays_fpsb, winner_pays_spsb],
                         ['FPSB', 'SPSB']):
    print('The average payment of %s: %.4f. Std.: %.4f. Median: %.4f' % (
        label, payment.mean(), payment.std(), np.median(payment)))
    ax.hist(payment, density=True, alpha=0.6, label=label, bins=100)

ax.axvline(winner_pays_fpsb.mean(), ls='--', c='g', label='Mean')
ax.axvline(winner_pays_spsb.mean(), ls='--', c='r', label='Mean')

ax.legend(loc='best')
ax.set_xlabel('Bid')
ax.set_ylabel('Density')
sns.despine()
```

The average payment of FPSB: 2.5693. Std.: 0.8383. Median: 2.5829  
The average payment of SPSB: 2.5661. Std.: 1.3580. Median: 2.3180



## 87.12 Code summary

We assemble the functions that we have used into a Python class

```
class bid_price_solution:

    def __init__(self, array):
        """
        A class that can plot the value distribution of bidders,
        compute the optimal bid price for bidders in FPSB
        and plot the distribution of winner's payment in both FPSB and SPSB

        Parameters:
        -----
        array: 2 dimensional array of bidders' values in shape of (N, R),
               where N: number of players, R: number of auctions
        """
        self.value_mat = array.copy()

    return None

    def plot_value_distribution(self):
        plt.hist(self.value_mat.flatten(), bins=50, edgecolor='w')
        plt.xlabel('Values: $v$')
        plt.show()

    return None

    def evaluate_largest(self, v_hat, order=1):
        N, R = self.value_mat.shape

        # drop the first row because we assume first row is the winner's bid
        array_residual = self.value_mat[1:, :].copy()

        winning_auctions_mask = (array_residual < v_hat).all(axis=0)

        num_winning_auctions = np.sum(winning_auctions_mask)

        if num_winning_auctions == 0:
            return np.nan

        array_conditional = array_residual[:, winning_auctions_mask]
        array_conditional_sorted = np.sort(array_conditional, axis=0)
        order_largest_bids = array_conditional_sorted[-order, :]

        return np.mean(order_largest_bids)

    def compute_optimal_bid_FPSB(self):
        # we compute the quantile of v as our grid
        pct_quantile = np.linspace(0, 100, 101)[1:-1]
        v_grid = np.percentile(self.value_mat.flatten(), q=pct_quantile)

        # nan values are returned for some low quantiles due to lack of observations
        EV = [self.evaluate_largest(ii) for ii in v_grid]
```

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```

# we insert 0 into our grid and bid price function as a complement
EV = np.insert(EV, 0, 0)
v_grid = np.insert(v_grid, 0, 0)

self.b_star_num = interp.interp1d(v_grid, EV,
                                   fill_value="extrapolate")

pct_quantile_fine = np.linspace(0, 100, 1001)[1:-1]
v_grid_fine = np.percentile(self.value_mat.flatten(),
                             q=pct_quantile_fine)

fig, ax = plt.subplots(figsize=(6, 4))

ax.plot(v_grid, EV, 'or', label='Simulation on Grid')
ax.plot(v_grid_fine, self.b_star_num(v_grid_fine),
        '--', label='Interpolation Solution')

ax.legend(loc='best')
ax.set_xlabel('Valuation, $v_i$')
ax.set_ylabel('Optimal Bid in FPSB')
sns.despine()

return None

def plot_winner_payment_distribution(self):
    self.b = self.b_star_num(self.value_mat)

    idx = np.argsort(self.value_mat, axis=0)
    # same as np.sort(v, axis=0), except now we retain the idx
    self.v = np.take_along_axis(self.value_mat, idx, axis=0)
    self.b = np.take_along_axis(self.b, idx, axis=0)

    N, R = self.value_mat.shape
    self.ii = np.repeat(np.arange(1, N + 1)[:, None], R, axis=1)
    self.ii = np.take_along_axis(self.ii, idx, axis=0)

    winning_player = self.ii[-1, :]

    # highest bid
    winner_pays_fpsb = self.b[-1, :]
    # 2nd-highest valuation
    winner_pays_spsb = self.v[-2, :]

    fig, ax = plt.subplots(figsize=(6, 4))

    for payment, label in zip([winner_pays_fpsb, winner_pays_spsb],
                              ['FPSB', 'SPSB']):
        print('The average payment of %s: %.4f. Std.: %.4f. Median: %.4f' %
              (label, payment.mean(), payment.std(), np.median(payment)))
        ax.hist(payment, density=True, alpha=0.6, label=label, bins=100)

    ax.axvline(winner_pays_fpsb.mean(), ls='--', c='g', label='Mean')
    ax.axvline(winner_pays_spsb.mean(), ls='--', c='r', label='Mean')

    ax.legend(loc='best')
    ax.set_xlabel('Bid')
    ax.set_ylabel('Density')

```

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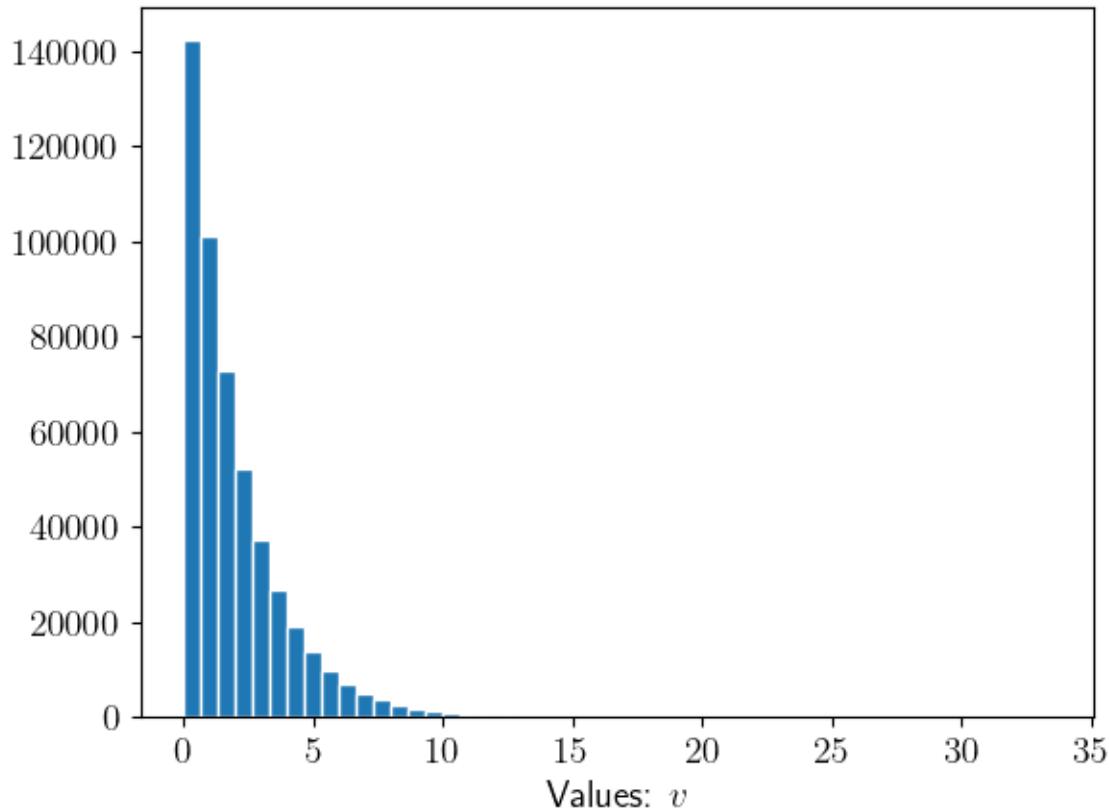
```
sns.despine()
```

```
return None
```

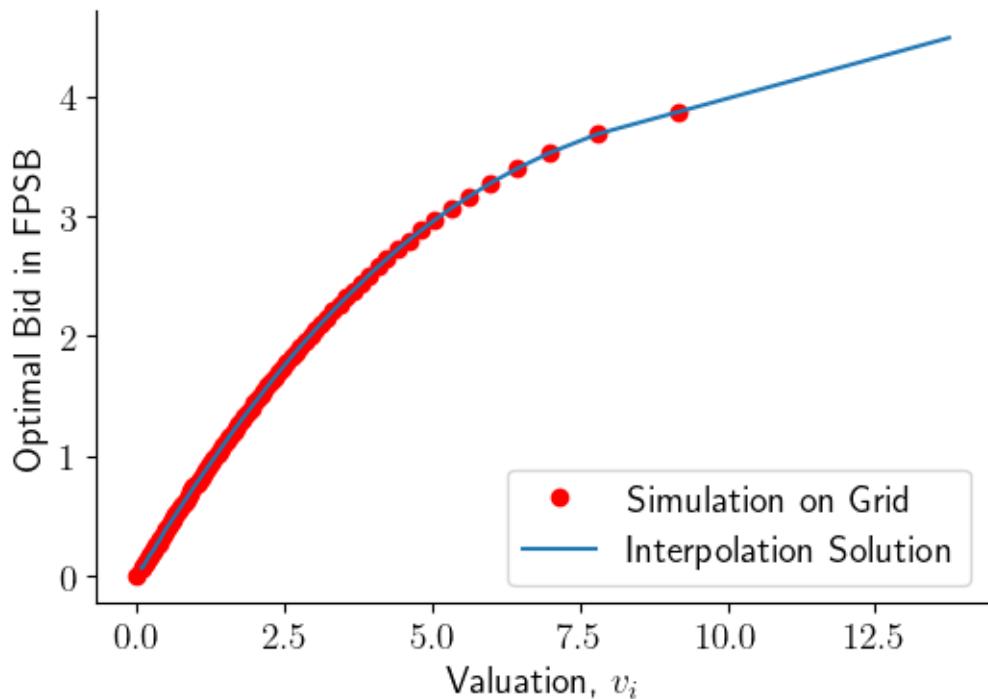
```
np.random.seed(1337)
v = np.random.chisquare(df=2, size=(N, R))

chi_squ_case = bid_price_solution(v)
```

```
chi_squ_case.plot_value_distribution()
```

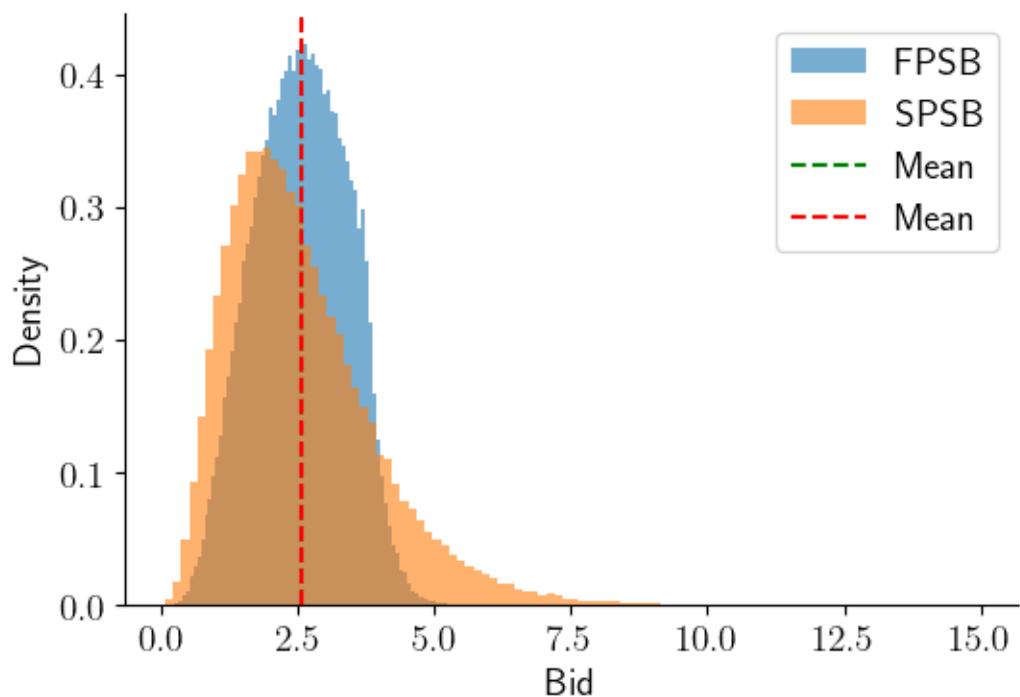


```
chi_squ_case.compute_optimal_bid_FPSB()
```



```
chi_squ_case.plot_winner_payment_distribution()
```

The average payment of FPSB: 2.5693. Std.: 0.8383. Median: 2.5829  
The average payment of SPSB: 2.5661. Std.: 1.3580. Median: 2.3180



## 87.13 References

1. Wikipedia for FPSB: [https://en.wikipedia.org/wiki/First-price\\_sealed-bid\\_auction](https://en.wikipedia.org/wiki/First-price_sealed-bid_auction)
2. Wikipedia for SPSB: [https://en.wikipedia.org/wiki/Vickrey\\_auction](https://en.wikipedia.org/wiki/Vickrey_auction)
3. Chandra Chekuri's lecture note for algorithmic game theory: <https://chekuri.cs.illinois.edu/teaching/spring2008/Lectures/scribed/Notes20.pdf>
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5. Auction Theory- Revenue Equivalence Theorem: <https://michaellevet.wordpress.com/2015/07/06/auction-theory-revenue-equivalence-theorem/>
6. Order Statistics: <https://online.stat.psu.edu/stat415/book/export/html/834>



## MULTIPLE GOOD ALLOCATION MECHANISMS

```
!pip install prettytable
```

### 88.1 Overview

This lecture describes two mechanisms for allocating  $n$  private goods (“houses”) to  $m$  people (“buyers”).

We assume that  $m > n$  so that there are more potential buyers than there are houses.

Prospective buyers regard the houses as **substitutes**.

Buyer  $j$  attaches value  $v_{ij}$  to house  $i$ .

These values are **private**

- $v_{ij}$  is known only to person  $j$  unless person  $j$  chooses to tell someone.

We require that a mechanism allocate **at most** one house to one prospective buyer.

We describe two distinct mechanisms

- A multiple rounds, ascending bid auction
- A special case of a Groves-Clarke [Groves, 1973], [Clarke, 1971] mechanism with a benevolent social planner

#### Note

In 1994, the multiple rounds, ascending bid auction was actually used by Stanford University to sell leases to 9 lots on the Stanford campus to eligible faculty members.

We begin with overviews of the two mechanisms.

### 88.2 Ascending Bids Auction for Multiple Goods

An auction is administered by an **auctioneer**

The auctioneer has an  $n \times 1$  vector  $r$  of reservation prices on the  $n$  houses.

The auctioneer sells house  $i$  only if the final price bid for it exceeds  $r_i$

The auctioneer allocates all  $n$  houses **simultaneously**

The auctioneer does not know bidders’ private values  $v_{ij}$

There are multiple **rounds**

- during each round, active participants can submit bids on any of the  $n$  houses
- each bidder can bid on only one house during one round
- a person who was high bidder on a particular house in one round is understood to submit that same bid for the same house in the next round
- between rounds, a bidder who was not a high bidder can change the house on which he/she chooses to bid
- the auction ends when the price of no house changes from one round to the next
- all  $n$  houses are allocated after the final round
- house  $i$  is retained by the auctioneer if no prospective buyer offers more than  $r_i$  for the house

In this auction, person  $j$  never tells anyone else his/her private values  $v_{ij}$

## 88.3 A Benevolent Planner

This mechanism is designed so that all prospective buyers voluntarily choose to reveal their private values to a **social planner** who uses them to construct a socially optimal allocation.

Among all feasible allocations, a **socially optimal allocation** maximizes the sum of private values across all prospective buyers.

The planner tells everyone in advance how he/she will allocate houses based on the matrix of values that prospective buyers report.

The mechanism provide every prospective buyer an incentive to reveal his vector of private values to the planner.

After the planner receives everyone's vector of private values, the planner deploys a **sequential** algorithm to determine an **allocation** of houses and a set of **fees** that he charges awardees for the negative **externality** that their presence impose on other prospective buyers.

## 88.4 Equivalence of Allocations

Remarkably, these two mechanisms can produce virtually identical allocations.

We construct Python code for both mechanism.

We also work out some examples by hand or almost by hand.

Next, let's dive down into the details.

## 88.5 Ascending Bid Auction

### 88.5.1 Basic Setting

We start with a more detailed description of the setting.

- A seller owns  $n$  houses that he wants to sell for the maximum possible amounts to a set of  $m$  prospective eligible buyers.
- The seller wants to sell at most one house to each potential buyer.

- There are  $m$  potential eligible buyers, identified by  $j = [1, 2, \dots, m]$ 
  - Each potential buyer is permitted to buy at most one house.
  - Buyer  $j$  would be willing to pay at most  $v_{ij}$  for house  $i$ .
  - Buyer  $j$  knows  $v_{ij}, i = 1, \dots, n$ , but no one else does.
  - If buyer  $j$  pays  $p_i$  for house  $i$ , he enjoys surplus value  $v_{ij} - p_i$ .
  - Each buyer  $j$  wants to choose the  $i$  that maximizes his/her surplus value  $v_{ij} - p_i$ .
  - The seller wants to maximize  $\sum_i p_i$ .

The seller conducts a **simultaneous, multiple goods, ascending bid auction**.

Outcomes of the auction are

- An  $n \times 1$  vector  $p$  of sales prices  $p = [p_1, \dots, p_n]$  for the  $n$  houses.
- An  $n \times m$  matrix  $Q$  of 0's and 1's, where  $Q_{ij} = 1$  if and only if person  $j$  bought house  $i$ .
- An  $n \times m$  matrix  $S$  of surplus values consisting of all zeros unless person  $j$  bought house  $i$ , in which case  $S_{ij} = v_{ij} - p_i$

We describe rules for the auction in terms of **pseudo code**.

The pseudo code will provide a road map for writing Python code to implement the auction.

## 88.6 Pseudocode

Here is a quick sketch of a possible simple structure for our Python code

**Inputs:**

- $n, m$ .
- an  $n \times m$  non-negative matrix  $v$  of private values
- an  $n \times 1$  vector  $r$  of seller-specified reservation prices
- the seller will not accept a price less than  $r_i$  for house  $i$
- we are free to think of these reservation prices as private values of a fictitious  $m + 1$  th buyer who does not actually participate in the auction
- initial bids can be thought of starting at  $r$
- a scalar  $\epsilon$  of seller-specified minimum price-bid increments

For each round of the auction, new bids on a house must be at least the prevailing highest bid so far **plus**  $\epsilon$

**Auction Protocols**

- the auction consists of a finite number of **rounds**
- in each round, a prospective buyer can bid on one and only one house
- after each round, a house is temporarily awarded to the person who made the highest bid for that house
  - temporarily winning bids on each house are announced
  - this sets the stage to move on to the next round
- a new round is held

- bids for temporary winners from the previous round are again attached to the houses on which they bid; temporary winners of the last round leave their bids from the previous round unchanged
- all other active prospective buyers must submit a new bid on some house
- new bids on a house must be at least equal to the prevailing temporary price that won the last round **plus**  $\epsilon$
- if a person does not submit a new bid and was also not a temporary winner from the previous round, that person must drop out of the auction permanently
- for each house, the highest bid, whether it is a new bid or was the temporary winner from the previous round, is announced, with the person who made that new (temporarily) winning bid being (temporarily) awarded the house to start the next round
- rounds continue until no price on **any** house changes from the previous round
- houses are sold to the winning bidders from the final round at the prices that they bid

**Outputs:**

- an  $n \times 1$  vector  $p$  of sales prices
- an  $n \times m$  matrix  $S$  of surplus values consisting of all zeros unless person  $j$  bought house  $i$ , in which case  $S_{ij} = v_{ij} - p_i$
- an  $n \times (m + 1)$  matrix  $Q$  of 0's and 1's that tells which buyer bought which house. (The last column accounts for unsold houses.)

**Proposed buyer strategy:**

In this pseudo code and the actual Python code below, we'll assume that all buyers choose to use the following strategy

- The strategy is optimal for each buyer

Each buyer  $j = 1, \dots, m$  uses the same strategy.

The strategy has the form:

- Let  $\check{p}^t$  be the  $n \times 1$  vector of prevailing highest-bid prices at the beginning of round  $t$
- Let  $\epsilon > 0$  be the minimum bid increment specified by the seller
- For each prospective buyer  $j$ , compute the index of the best house to bid on during round  $t$ , namely  $\hat{i}_t = \text{argmax}_i \{[v_{ij} - \check{p}_i^t - \epsilon]\}$
- If  $\max_i \{[v_{ij} - \check{p}_i^t - \epsilon]\} \leq 0$ , person  $j$  permanently drops out of the auction at round  $t$
- If  $v_{\hat{i}_t, j} - \check{p}_{\hat{i}_t}^t - \epsilon > 0$ , person  $j$  bids  $\check{p}_{\hat{i}_t}^t + \epsilon$  on house  $j$

**Resolving ambiguities:** The protocols we have described so far leave open two possible sources of ambiguity.

(1) **The optimal bid choice for buyers in each round.** It is possible that a buyer has the same surplus value for multiple houses. The argmax function in Python always returns the first argmax element. We instead prefer to randomize among such winner. For that reason, we write our own argmax function below.

(2) **Seller's choice of winner if same price bid cast by several buyers.** To resolve this ambiguity, we use the np.random.choice function below.

Given the randomness in outcomes, it is possible that different allocations of houses could emerge from the same inputs. However, this will happen only when the bid price increment  $\epsilon$  is nonnegligible.

```
import numpy as np
import prettytable as pt

np.random.seed(100)
```

```
np.set_printoptions(precision=3, suppress=True)
```

## 88.7 An Example

Before building a Python class, let's step by step solve things almost "by hand" to grasp how the auction proceeds.

A step-by-step procedure also helps reduce bugs, especially when the value matrix is peculiar (e.g. the differences between values are negligible, a column containing identical values or multiple buyers have the same valuation etc.).

Fortunately, our auction behaves well and robustly with various peculiar matrices.

We provide some examples later in this lecture.

```
v = np.array([[8, 5, 9, 4],
             [4, 11, 7, 4],
             [9, 7, 6, 4]])
n, m = v.shape
r = np.array([2, 1, 0])
epsilon = 1
p = r.copy()
buyer_list = np.arange(m)
house_list = np.arange(n)
```

v

```
array([[ 8,   5,   9,   4],
       [ 4,  11,   7,   4],
       [ 9,   7,   6,   4]])
```

Remember that column indexes  $j$  indicate buyers and row indexes  $i$  indicate houses.

The above value matrix  $v$  is peculiar in the sense that Buyer 3 (indexed from 0) puts the same value 4 on every house being sold.

Maybe buyer 3 is a bureaucrat who purchases these house simply by following instructions from his superior.

r

```
array([2, 1, 0])
```

```
def find_argmax_with_randomness(v):
    """
    We build our own version of argmax function such that the argmax index will be
    returned randomly
    when there are multiple maximum values. This function is similar to np.argmax(v,
    axis=0)

    Parameters:
    -----
    v: 2 dimensional np.array

    """
    n, m = v.shape
    index_array = np.arange(n)
```

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```
result=[]

for ii in range(m):
    max_value = v[:,ii].max()
    result.append(np.random.choice(index_array[v[:,ii] == max_value]))

return np.array(result)
```

```
def present_dict(dt):
    """
    A function that present the information in table.

    Parameters:
    -----
    dt: dictionary.

    """
    ymtb = pt.PrettyTable()
    ymtb.field_names = ['House Number', *dt.keys()]
    ymtb.add_row(['Buyer', *dt.values()])
    print(ymtb)
```

## Check Kick Off Condition

```
def check_kick_off_condition(v, r, epsilon):
    """
    A function that checks whether the auction could be initiated given the
    reservation price and value matrix.
    To avoid the situation that the reservation prices are so high that no one would
    even bid in the first round.

    Parameters:
    -----
    v : value matrix of the shape (n,m).
    r: the reservation price
    epsilon: the minimum price increment in each round
    """

    # we convert the price vector to a matrix in the same shape as value matrix to
    # facilitate subtraction
    p_start = (epsilon+r)[:,None] @ np.ones(m)[None,:]

    surplus_value = v - p_start
    buyer_decision = (surplus_value > 0).any(axis = 0)
    return buyer_decision.any()
```

```
check_kick_off_condition(v, r, epsilon)
```

```
np.True_
```

### 88.7.1 round 1

#### submit bid

```
def submit_initial_bid(p_initial, ε, v):
    """
    A function that describes the bid information in the first round.

    Parameters:
    -----------
    p_initial: the price (or the reservation prices) at the beginning of auction.

    v: the value matrix

    ε: the minimum price increment in each round

    Returns:
    -----------
    p: price array after this round of bidding

    bid_info: a dictionary that contains bidding information (house number as keys
    ↪and buyer as values).

    """
    p = p_initial.copy()
    p_start_mat = (ε + p)[:, None] @ np.ones(m)[None, :]
    surplus_value = v - p_start_mat

    # we only care about active buyers who have positive surplus values
    active_buyer_diagnosis = (surplus_value > 0).any(axis=0)
    active_buyer_list = buyer_list[active_buyer_diagnosis]
    active_buyer_surplus_value = surplus_value[:, active_buyer_diagnosis]
    active_buyer_choice = find_argmax_with_randomness(active_buyer_surplus_value)
    # choice means the favourite houses given the current price and ε

    # we only retain the unique house index because prices increase once at one round
    house_bid = list(set(active_buyer_choice))
    p[house_bid] += ε

    bid_info = {}
    for house_num in house_bid:
        bid_info[house_num] = active_buyer_list[active_buyer_choice == house_num]

    return p, bid_info
```

p, bid\_info = submit\_initial\_bid(p, ε, v)

p

array([3, 2, 1])

present\_dict(bid\_info)

House Number	0	1	2

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Buyer	[2]	[1]	[0 3]

**check terminal condition**

Notice that two buyers bid for house 2 (indexed from 0).

Because the auction protocol does not specify a selection rule in this case, we simply select a winner **randomly**.

This is reasonable because the seller can't distinguish these buyers and doesn't know the valuation of each buyer.

It is both convenient and practical for him to just pick a winner randomly.

There is a 50% probability that Buyer 3 is chosen as the winner for house 2, although he values it less than buyer 0.

In this case, buyer 0 has to bid one more time with a higher price, which crowds out Buyer 3.

Therefore, final price could be 3 or 4, depending on the winner in the last round.

```
def check_terminal_condition(bid_info, p, v):
    """
    A function that checks whether the auction ends.

    Recall that the auction ends when either losers have non-positive surplus values
    for each house
    or there is no loser (every buyer gets a house).

    Parameters:
    -----
    bid_info: a dictionary that contains bidding information of house numbers (as
    keys) and buyers (as values).

    p: np.array. price array of houses

    v: value matrix

    Returns:
    -----
    allocation: a dictionary that describre how the houses bid are assigned.

    winner_list: a list of winners

    loser_list: a list of losers

    """
    # there may be several buyers bidding one house, we choose a winner randomly
    winner_list=[np.random.choice(bid_info[ii]) for ii in bid_info.keys()]

    allocation = {house_num:winner for house_num,winner in zip(bid_info.keys(),winner_list)}

    loser_set = set(buyer_list).difference(set(winner_list))
    loser_list = list(loser_set)
    loser_num = len(loser_list)

    if loser_num == 0:
        print('The auction ends because every buyer gets one house.')
    
```

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```

    return allocation, winner_list, loser_list

p_mat = (epsilon + p)[:,None] @ np.ones(loser_num)[None,:]
loser_surplus_value = v[:,loser_list] - p_mat
loser_decision = (loser_surplus_value > 0).any(axis = 0)

print(~(loser_decision.any()))

return allocation, winner_list, loser_list

```

```
allocation, winner_list, loser_list = check_terminal_condition(bid_info, p, v)
```

```
False
```

```
present_dict(allocation)
```

House Number	0	1	2
Buyer	2	1	0

```
winner_list
```

```
[np.int64(2), np.int64(1), np.int64(0)]
```

```
loser_list
```

```
[np.int64(3)]
```

## 88.7.2 round 2

From the second round on, the auction proceeds differently from the first round.

Now only active losers (those who have positive surplus values) have an incentive to submit bids to displace temporary winners from the previous round.

```

def submit_bid(loser_list, p, epsilon, v, bid_info):
    """
    A function that executes the bid operation after the first round.
    After the first round, only active losers would cast a new bid with price as old_
    →price + increment.
    By such bid, winners of last round are replaced by the active losers.

    Parameters:
    -----
    loser_list: a list that includes the indexes of losers
    p: np.array. price array of houses
    epsilon: minimum increment of bid price

```

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```

v: value matrix

bid_info: a dictionary that contains bidding information of house numbers (as keys) and buyers (as values).

Returns:
-----
p_end: a price array after this round of bidding

bid_info: a dictionary that contains updated bidding information.

"""

p_end=p.copy()

loser_num = len(loser_list)
p_mat = (epsilon + p_end)[:,None] @ np.ones(loser_num)[None,:]
loser_surplus_value = v[:,loser_list] - p_mat
loser_decision = (loser_surplus_value > 0).any(axis = 0)

active_loser_list = np.array(loser_list)[loser_decision]
active_loser_surplus_value = loser_surplus_value[:,loser_decision]
active_loser_choice = find_argmax_with_randomness(active_loser_surplus_value)

# we retain the unique house index and increasing the corresponding bid price
house_bid = list(set(active_loser_choice))
p_end[house_bid] += epsilon

# we record the bidding information from active losers
bid_info_active_loser = {}
for house_num in house_bid:
    bid_info_active_loser[house_num] = active_loser_list[active_loser_choice == house_num]

# we update the bidding information according to the bidding from active losers
for house_num in bid_info_active_loser.keys():
    bid_info[house_num] = bid_info_active_loser[house_num]

return p_end,bid_info

```

```
p,bid_info = submit_bid(loser_list, p, epsilon, v, bid_info)
```

```
p
```

```
array([3, 2, 2])
```

```
present_dict(bid_info)
```

House Number	0	1	2
Buyer	[2]	[1]	[3]

```
allocation, winner_list, loser_list = check_terminal_condition(bid_info, p, v)
```

```
False
```

```
present_dict(allocation)
```

House Number	0	1	2
Buyer	2	1	3

### 88.7.3 round 3

```
p, bid_info = submit_bid(loser_list, p, ε, v, bid_info)
```

```
p
```

```
array([3, 2, 3])
```

```
present_dict(bid_info)
```

House Number	0	1	2
Buyer	[2]	[1]	[0]

```
allocation, winner_list, loser_list = check_terminal_condition(bid_info, p, v)
```

```
False
```

```
present_dict(allocation)
```

House Number	0	1	2
Buyer	2	1	0

### 88.7.4 round 4

```
p, bid_info = submit_bid(loser_list, p, ε, v, bid_info)
```

```
p
```

```
array([3, 3, 3])
```

```
present_dict(bid_info)
```

House Number	0	1	2
Buyer	[2]	[3]	[0]

Notice that Buyer 3 now switches to bid for house 1 having recognized that house 2 is no longer his best option.

```
allocation,winner_list,loser_list = check_terminal_condition(bid_info, p, v)
```

```
False
```

```
present_dict(allocation)
```

House Number	0	1	2
Buyer	2	3	0

### 88.7.5 round 5

```
p,bid_info = submit_bid(loser_list, p, ε, v, bid_info)
```

```
p
```

```
array([3, 4, 3])
```

```
present_dict(bid_info)
```

House Number	0	1	2
Buyer	[2]	[1]	[0]

Now Buyer 1 bids for house 1 again with price at 4, which crowds out Buyer 3, marking the end of the auction.

```
allocation,winner_list,loser_list = check_terminal_condition(bid_info, p, v)
```

```
True
```

```
present_dict(allocation)
```

House Number	0	1	2
Buyer	2	1	0

```
# as for the houses unsold

house_unsold_list = list(set(house_list).difference(set(allocation.keys())))
house_unsold_list

[]

total_revenue = p[list(allocation.keys())].sum()
total_revenue

np.int64(10)
```

## 88.8 A Python Class

Above we simulated an ascending bid auction step by step.

When defining functions, we repeatedly computed some intermediate objects because our Python function loses track of variables once the function is executed.

That of course led to redundancy in our code

It is much more efficient to collect all of the aforementioned code into a class that records information about all rounds.

```
class ascending_bid_auction:

    def __init__(self, v, r, ε):
        """
        A class that simulates an ascending bid auction for houses.

        Given buyers' value matrix, sellers' reservation prices and minimum increment
        of bid prices,
        this class can execute an ascending bid auction and present information round
        by round until the end.

        Parameters:
        -----
        v: 2 dimensional value matrix

        r: np.array of reservation prices

        ε: minimum increment of bid price

        """
        self.v = v.copy()
        self.n, self.m = self.v.shape
        self.r = r
        self.ε = ε
        self.p = r.copy()
        self.buyer_list = np.arange(self.m)
        self.house_list = np.arange(self.n)
        self.bid_info_history = []
        self.allocation_history = []
        self.winner_history = []
```

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```

        self.loser_history = []

    def find_argmax_with_randomness(self, v):
        n,m = v.shape
        index_array = np.arange(n)
        result=[]

        for ii in range(m):
            max_value = v[:,ii].max()
            result.append(np.random.choice(index_array[v[:,ii] == max_value]))

        return np.array(result)

    def check_kick_off_condition(self):
        # we convert the price vector to a matrix in the same shape as value matrix
        # to facilitate subtraction
        p_start = (self.e + self.r)[:,None] @ np.ones(self.m)[None,:]
        self.surplus_value = self.v - p_start
        buyer_decision = (self.surplus_value > 0).any(axis = 0)
        return buyer_decision.any()

    def submit_initial_bid(self):
        # we intend to find the optimal choice of each buyer
        p_start_mat = (self.e + self.p)[:,None] @ np.ones(self.m)[None,:]
        self.surplus_value = self.v - p_start_mat

        # we only care about active buyers who have positive surplus values
        active_buyer_diagnosis = (self.surplus_value > 0).any(axis = 0)
        active_buyer_list = self.buyer_list[active_buyer_diagnosis]
        active_buyer_surplus_value = self.surplus_value[:,active_buyer_diagnosis]
        active_buyer_choice = self.find_argmax_with_randomness(active_buyer_surplus_
        #value)

        # we only retain the unique house index because prices increase once at one
        #round
        house_bid = list(set(active_buyer_choice))
        self.p[house_bid] += self.e

        bid_info = {}
        for house_num in house_bid:
            bid_info[house_num] = active_buyer_list[active_buyer_choice == house_num]
        self.bid_info_history.append(bid_info)

        print('The bid information is')
        ymtb = pt.PrettyTable()
        ymtb.field_names = ['House Number', *bid_info.keys()]
        ymtb.add_row(['Buyer', *bid_info.values()])
        print(ymtb)

        print('The bid prices for houses are')
        ymtb = pt.PrettyTable()
        ymtb.field_names = ['House Number', *self.house_list]
        ymtb.add_row(['Price', *self.p])
        print(ymtb)
    
```

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```

self.winner_list=[np.random.choice(bid_info[ii]) for ii in bid_info.keys()]
self.winner_history.append(self.winner_list)

self.allocation = {house_num:[winner] for house_num,winner in zip(bid_info.keys(),self.winner_list)}
self.allocation_history.append(self.allocation)

loser_set = set(self.buyer_list).difference(set(self.winner_list))
self.loser_list = list(loser_set)
self.loser_history.append(self.loser_list)

print('The winners are')
print(self.winner_list)

print('The losers are')
print(self.loser_list)
print('\n')

def check_terminal_condition(self):
    loser_num = len(self.loser_list)

    if loser_num == 0:
        print('The auction ends because every buyer gets one house.')
        print('\n')
        return True

    p_mat = (self.e + self.p)[:,None] @ np.ones(loser_num)[None,:]
    self.loser_surplus_value = self.v[:,self.loser_list] - p_mat
    self.loser_decision = (self.loser_surplus_value > 0).any(axis = 0)

    return ~ (self.loser_decision.any())

def submit_bid(self):
    bid_info = self.allocation_history[-1].copy() # we only record the bid info
    ↪of winner

    loser_num = len(self.loser_list)
    p_mat = (self.e + self.p)[:,None] @ np.ones(loser_num)[None,:]
    self.loser_surplus_value = self.v[:,self.loser_list] - p_mat
    self.loser_decision = (self.loser_surplus_value > 0).any(axis = 0)

    active_loser_list = np.array(self.loser_list)[self.loser_decision]
    active_loser_surplus_value = self.loser_surplus_value[:,self.loser_decision]
    active_loser_choice = self.find_argmax_with_randomness(active_loser_surplus_
    ↪value)

    # we retain the unique house index and increasing the corresponding bid price
    house_bid = list(set(active_loser_choice))
    self.p[house_bid] += self.e

    # we record the bidding information from active losers
    bid_info_active_loser = {}
    for house_num in house_bid:
        bid_info_active_loser[house_num] = active_loser_list[active_loser_choice_
        ↪value]

```

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```

    ↪== house_num]

    # we update the bidding information according to the bidding from active losers
    for house_num in bid_info_active_loser.keys():
        bid_info[house_num] = bid_info_active_loser[house_num]
    self.bid_info_history.append(bid_info)

    print('The bid information is')
    ymtb = pt.PrettyTable()
    ymtb.field_names = ['House Number', *bid_info.keys()]
    ymtb.add_row(['Buyer', *bid_info.values()])
    print(ymtb)

    print('The bid prices for houses are')
    ymtb = pt.PrettyTable()
    ymtb.field_names = ['House Number', *self.house_list]
    ymtb.add_row(['Price', *self.p])
    print(ymtb)

    self.winner_list=[np.random.choice(bid_info[ii]) for ii in bid_info.keys()]
    self.winner_history.append(self.winner_list)

    self.allocation = {house_num:[winner] for house_num,winner in zip(bid_info.keys(),self.winner_list)}
    self.allocation_history.append(self.allocation)

    loser_set = set(self.buyer_list).difference(set(self.winner_list))
    self.loser_list = list(loser_set)
    self.loser_history.append(self.loser_list)

    print('The winners are')
    print(self.winner_list)

    print('The losers are')
    print(self.loser_list)
    print('\n')

def start_auction(self):
    print('The Ascending Bid Auction for Houses')
    print('\n')

    print('Basic Information: %d houses, %d buyers'%(self.n, self.m))

    print('The valuation matrix is as follows')
    ymtb = pt.PrettyTable()
    ymtb.field_names = ['Buyer Number', *(np.arange(self.m))]
    for ii in range(self.n):
        ymtb.add_row(['House %d'%(ii), *self.v[ii,:]])
    print(ymtb)

    print('The reservation prices for houses are')
    ymtb = pt.PrettyTable()
    ymtb.field_names = ['House Number', *self.house_list]
    ymtb.add_row(['Price', *self.r])
    print(ymtb)

```

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```

print('The minimum increment of bid price is %.2f' % self.e)
print('\n')

ctr = 1
if self.check_kick_off_condition():
    print('Auction starts successfully')
    print('\n')
    print('Round %d'% ctr)

    self.submit_initial_bid()

while True:
    if self.check_terminal_condition():
        print('Auction ends')
        print('\n')

        print('The final result is as follows')
        print('\n')
        print('The allocation plan is')
        ymtb = pt.PrettyTable()
        ymtb.field_names = ['House Number', *self.allocation.keys()]
        ymtb.add_row(['Buyer', *self.allocation.values()])
        print(ymtb)

        print('The bid prices for houses are')
        ymtb = pt.PrettyTable()
        ymtb.field_names = ['House Number', *self.house_list]
        ymtb.add_row(['Price', *self.p])
        print(ymtb)

        print('The winners are')
        print(self.winner_list)

        print('The losers are')
        print(self.loser_list)

        self.house_unsold_list = list(set(self.house_list).
        ↪difference(set(self.allocation.keys())))
        print('The houses unsold are')
        print(self.house_unsold_list)

        self.total_revenue = self.p[list(self.allocation.keys())].sum()
        print('The total revenue is %.2f' % self.total_revenue)

        break

    ctr += 1
    print('Round %d'% ctr)
    self.submit_bid()

# we compute the surplus matrix S and the quantity matrix X as required
↪in 1.1
    self.S = np.zeros((self.n, self.m))
    for ii,jj in zip(self.allocation.keys(),self.allocation.values()):
        self.S[ii,jj] = self.v[ii,jj] - self.p[ii]

    self.Q = np.zeros((self.n, self.m + 1)) # the last column records the
                                            (continues on next page)

```

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```

→houses unsold
    for ii,jj in zip(self.allocation.keys(),self.allocation.values()):
        self.Q[ii,jj] = 1
    for ii in self.house_unsold_list:
        self.Q[ii,-1] = 1

    # we sort the allocation result by the house number
    house_sold_list = list(self.allocation.keys())
    house_sold_list.sort()

    dict_temp = {}
    for ii in house_sold_list:
        dict_temp[ii] = self.allocation[ii]
    self.allocation = dict_temp

else:
    print('The auction can not start because of high reservation prices')

```

Let's use our class to conduct the auction described in one of the above examples.

```

v = np.array([[8,5,9,4],[4,11,7,4],[9,7,6,4]])
r = np.array([2,1,0])
ε = 1

auction_1 = ascending_bid_auction(v, r, ε)

auction_1.start_auction()

```

The Ascending Bid Auction for Houses

```

Basic Information: 3 houses, 4 buyers
The valuation matrix is as follows
+-----+---+---+---+---+
| Buyer Number | 0 | 1 | 2 | 3 |
+-----+---+---+---+---+
|   House 0    | 8 | 5 | 9 | 4 |
|   House 1    | 4 | 11 | 7 | 4 |
|   House 2    | 9 | 7 | 6 | 4 |
+-----+---+---+---+---+
The reservation prices for houses are
+-----+---+---+---+
| House Number | 0 | 1 | 2 |
+-----+---+---+---+
|   Price      | 2 | 1 | 0 |
+-----+---+---+---+
The minimum increment of bid price is 1.00

```

Auction starts successfully

```

Round 1
The bid information is
+-----+---+---+---+
| House Number | 0 | 1 | 2 |

```

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```
+-----+-----+-----+-----+
| Buyer | [2] | [1] | [0 3] |
+-----+-----+-----+
The bid prices for houses are
+-----+-----+-----+
| House Number | 0 | 1 | 2 |
+-----+-----+-----+
| Price | 3 | 2 | 1 |
+-----+-----+-----+
The winners are
[np.int64(2), np.int64(1), np.int64(0)]
The losers are
[np.int64(3)]
```

Round 2  
The bid information is

```
+-----+-----+-----+-----+
| House Number | 0 | 1 | 2 |
+-----+-----+-----+
| Buyer | [np.int64(2)] | [np.int64(1)] | [3] |
+-----+-----+-----+
```

The bid prices for houses are

```
+-----+-----+-----+
| House Number | 0 | 1 | 2 |
+-----+-----+-----+
| Price | 3 | 2 | 2 |
+-----+-----+-----+
```

The winners are  
[np.int64(2), np.int64(1), np.int64(3)]  
The losers are  
[np.int64(0)]

Round 3  
The bid information is

```
+-----+-----+-----+-----+
| House Number | 0 | 1 | 2 |
+-----+-----+-----+
| Buyer | [np.int64(2)] | [np.int64(1)] | [0] |
+-----+-----+-----+
```

The bid prices for houses are

```
+-----+-----+-----+
| House Number | 0 | 1 | 2 |
+-----+-----+-----+
| Price | 3 | 2 | 3 |
+-----+-----+-----+
```

The winners are  
[np.int64(2), np.int64(1), np.int64(0)]  
The losers are  
[np.int64(3)]

Round 4  
The bid information is

```
+-----+-----+-----+-----+
| House Number | 0 | 1 | 2 |
+-----+-----+-----+
```

(continues on next page)

(continued from previous page)

```
+-----+-----+-----+-----+
| Buyer | [np.int64(2)] | [3] | [np.int64(0)] |
+-----+-----+-----+-----+
The bid prices for houses are
+-----+-----+
| House Number | 0 | 1 | 2 |
+-----+-----+
| Price | 3 | 3 | 3 |
+-----+-----+
The winners are
[np.int64(2), np.int64(3), np.int64(0)]
The losers are
[np.int64(1)]
```

Round 5  
The bid information is

```
+-----+-----+-----+-----+
| House Number | 0 | 1 | 2 |
+-----+-----+-----+
| Buyer | [np.int64(2)] | [1] | [np.int64(0)] |
+-----+-----+-----+
```

The bid prices for houses are
+-----+-----+
| House Number | 0 | 1 | 2 |
+-----+-----+
| Price | 3 | 4 | 3 |
+-----+-----+

The winners are
[np.int64(2), np.int64(1), np.int64(0)]
The losers are
[np.int64(3)]

Auction ends

The final result is as follows

The allocation plan is

```
+-----+-----+-----+-----+
| House Number | 0 | 1 | 2 |
+-----+-----+-----+
| Buyer | [np.int64(2)] | [np.int64(1)] | [np.int64(0)] |
+-----+-----+-----+
```

The bid prices for houses are
+-----+-----+
| House Number | 0 | 1 | 2 |
+-----+-----+
| Price | 3 | 4 | 3 |
+-----+-----+

The winners are
[np.int64(2), np.int64(1), np.int64(0)]
The losers are
[np.int64(3)]
The houses unsold are

(continues on next page)

(continued from previous page)

```
[]
The total revenue is 10.00
```

```
# the surplus matrix S
```

```
auction_1.S
```

```
array([[0., 0., 6., 0.],
       [0., 7., 0., 0.],
       [6., 0., 0., 0.]])
```

```
# the quantity matrix X
```

```
auction_1.Q
```

```
array([[0., 0., 1., 0., 0.],
       [0., 1., 0., 0., 0.],
       [1., 0., 0., 0., 0.]])
```

## 88.9 Robustness Checks

Let's do some stress testing of our code by applying it to auctions characterized by different matrices of private values.

### 1. number of houses = number of buyers

```
v2 = np.array([[8,5,9],[4,11,7],[9,7,6]])
auction_2 = ascending_bid_auction(v2, r, ε)
auction_2.start_auction()
```

```
The Ascending Bid Auction for Houses
```

```
Basic Information: 3 houses, 3 buyers
```

```
The valuation matrix is as follows
```

Buyer Number	0	1	2
House 0	8	5	9
House 1	4	11	7
House 2	9	7	6

```
The reservation prices for houses are
```

House Number	0	1	2
Price	2	1	0

```
The minimum increment of bid price is 1.00
```

(continues on next page)

(continued from previous page)

```
Auction starts successfully
```

```
Round 1
```

```
The bid information is
```

House Number	0	1	2
Buyer	[2]	[1]	[0]
Price	3	2	1

```
The bid prices for houses are
```

House Number	0	1	2
Price	3	2	1

```
The winners are
```

```
[np.int64(2), np.int64(1), np.int64(0)]
```

```
The losers are
```

```
[]
```

The auction ends because every buyer gets one house.

```
Auction ends
```

The final result is as follows

```
The allocation plan is
```

House Number	0	1	2
Buyer	[np.int64(2)]	[np.int64(1)]	[np.int64(0)]

```
The bid prices for houses are
```

House Number	0	1	2
Price	3	2	1

```
The winners are
```

```
[np.int64(2), np.int64(1), np.int64(0)]
```

```
The losers are
```

```
[]
```

```
The houses unsold are
```

```
[]
```

```
The total revenue is 6.00
```

## 2. multiple excess buyers

```
v3 = np.array([[8, 5, 9, 4, 3], [4, 11, 7, 4, 6], [9, 7, 6, 4, 2]])  
auction_3 = ascending_bid_auction(v3, r, ε)
```

(continues on next page)

(continued from previous page)

```
auction_3.start_auction()
```

The Ascending Bid Auction for Houses

Basic Information: 3 houses, 5 buyers

The valuation matrix is as follows

Buyer Number	0	1	2	3	4
House 0	8	5	9	4	3
House 1	4	11	7	4	6
House 2	9	7	6	4	2

The reservation prices for houses are

House Number	0	1	2
Price	2	1	0

The minimum increment of bid price is 1.00

Auction starts successfully

Round 1

The bid information is

House Number	0	1	2
Buyer	[2]	[1 4]	[0 3]

The bid prices for houses are

House Number	0	1	2
Price	3	2	1

The winners are

```
[np.int64(2), np.int64(4), np.int64(3)]
```

The losers are

```
[np.int64(0), np.int64(1)]
```

Round 2

The bid information is

House Number	0	1	2
Buyer	[np.int64(2)]	[1]	[0]

The bid prices for houses are

House Number	0	1	2

(continues on next page)

(continued from previous page)

```

|   Price      | 3 | 3 | 2 |
+-----+-----+-----+
The winners are
[np.int64(2), np.int64(1), np.int64(0)]
The losers are
[np.int64(3), np.int64(4)]

```

```

Round 3
The bid information is
+-----+-----+-----+-----+
| House Number | 0 | 1 | 2 |
+-----+-----+-----+-----+
| Buyer       | [np.int64(2)] | [4] | [3] |
+-----+-----+-----+-----+
The bid prices for houses are
+-----+-----+-----+
| House Number | 0 | 1 | 2 |
+-----+-----+-----+
| Price       | 3 | 4 | 3 |
+-----+-----+-----+
The winners are
[np.int64(2), np.int64(4), np.int64(3)]
The losers are
[np.int64(0), np.int64(1)]

```

```

Round 4
The bid information is
+-----+-----+-----+-----+
| House Number | 0 | 1 | 2 |
+-----+-----+-----+-----+
| Buyer       | [np.int64(2)] | [1] | [0] |
+-----+-----+-----+-----+
The bid prices for houses are
+-----+-----+-----+
| House Number | 0 | 1 | 2 |
+-----+-----+-----+
| Price       | 3 | 5 | 4 |
+-----+-----+-----+
The winners are
[np.int64(2), np.int64(1), np.int64(0)]
The losers are
[np.int64(3), np.int64(4)]

```

Auction ends

The final result is as follows

```

The allocation plan is
+-----+-----+-----+-----+
| House Number | 0 | 1 | 2 |
+-----+-----+-----+-----+
| Buyer       | [np.int64(2)] | [np.int64(1)] | [np.int64(0)] |

```

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(continued from previous page)

```
+-----+-----+-----+-----+
The bid prices for houses are
+-----+-----+-----+
| House Number | 0 | 1 | 2 |
+-----+-----+-----+
|     Price    | 3 | 5 | 4 |
+-----+-----+-----+
The winners are
[np.int64(2), np.int64(1), np.int64(0)]
The losers are
[np.int64(3), np.int64(4)]
The houses unsold are
[]
The total revenue is 12.00
```

### 3. more houses than buyers

```
v4 = np.array([[8,5,4],[4,11,7],[9,7,9],[6,4,5],[2,2,2]])
r2 = np.array([2,1,0,1,1])

auction_4 = ascending_bid_auction(v4, r2, ε)

auction_4.start_auction()
```

The Ascending Bid Auction for Houses

```
Basic Information: 5 houses, 3 buyers
The valuation matrix is as follows
+-----+-----+-----+
| Buyer Number | 0 | 1 | 2 |
+-----+-----+-----+
|     House 0   | 8 | 5 | 4 |
|     House 1   | 4 | 11 | 7 |
|     House 2   | 9 | 7 | 9 |
|     House 3   | 6 | 4 | 5 |
|     House 4   | 2 | 2 | 2 |
+-----+-----+-----+
The reservation prices for houses are
+-----+-----+-----+
| House Number | 0 | 1 | 2 | 3 | 4 |
+-----+-----+-----+
|     Price    | 2 | 1 | 0 | 1 | 1 |
+-----+-----+-----+
The minimum increment of bid price is 1.00
```

Auction starts successfully

```
Round 1
The bid information is
+-----+-----+
| House Number | 1 | 2 |
+-----+-----+
|     Buyer    | [1] | [0 2] |
```

(continues on next page)

(continued from previous page)

```
+-----+-----+
The bid prices for houses are
+-----+-----+-----+
| House Number | 0 | 1 | 2 | 3 | 4 |
+-----+-----+-----+
| Price       | 2 | 2 | 1 | 1 | 1 |
+-----+-----+-----+
The winners are
[np.int64(1), np.int64(2)]
The losers are
[np.int64(0)]
```

```
Round 2
The bid information is
+-----+-----+-----+
| House Number |      1      |  2   |
+-----+-----+-----+
| Buyer        | [np.int64(1)] | [0]  |
+-----+-----+-----+
The bid prices for houses are
+-----+-----+-----+
| House Number | 0 | 1 | 2 | 3 | 4 |
+-----+-----+-----+
| Price       | 2 | 2 | 2 | 1 | 1 |
+-----+-----+-----+
The winners are
[np.int64(1), np.int64(0)]
The losers are
[np.int64(2)]
```

```
Round 3
The bid information is
+-----+-----+-----+
| House Number |      1      |  2   |
+-----+-----+-----+
| Buyer        | [np.int64(1)] | [2]  |
+-----+-----+-----+
The bid prices for houses are
+-----+-----+-----+
| House Number | 0 | 1 | 2 | 3 | 4 |
+-----+-----+-----+
| Price       | 2 | 2 | 3 | 1 | 1 |
+-----+-----+-----+
The winners are
[np.int64(1), np.int64(2)]
The losers are
[np.int64(0)]
```

```
Round 4
The bid information is
+-----+-----+-----+
| House Number |      1      |  2   |
+-----+-----+-----+
| Buyer        | [np.int64(1)] | [0]  |
```

(continues on next page)

(continued from previous page)

```
+-----+-----+-----+
The bid prices for houses are
+-----+-----+-----+
| House Number | 0 | 1 | 2 | 3 | 4 |
+-----+-----+-----+
| Price       | 2 | 2 | 4 | 1 | 1 |
+-----+-----+-----+
The winners are
[np.int64(1), np.int64(0)]
The losers are
[np.int64(2)]
```

Round 5

The bid information is

```
+-----+-----+-----+
| House Number | 1 | 2 |
+-----+-----+
| Buyer       | [2] | [np.int64(0)] |
+-----+-----+
```

The bid prices for houses are

```
+-----+-----+-----+
| House Number | 0 | 1 | 2 | 3 | 4 |
+-----+-----+-----+
| Price       | 2 | 3 | 4 | 1 | 1 |
+-----+-----+-----+
```

The winners are

[np.int64(2), np.int64(0)]

The losers are

[np.int64(1)]

Round 6

The bid information is

```
+-----+-----+-----+
| House Number | 1 | 2 |
+-----+-----+
| Buyer       | [1] | [np.int64(0)] |
+-----+-----+
```

The bid prices for houses are

```
+-----+-----+-----+
| House Number | 0 | 1 | 2 | 3 | 4 |
+-----+-----+-----+
| Price       | 2 | 4 | 4 | 1 | 1 |
+-----+-----+-----+
```

The winners are

[np.int64(1), np.int64(0)]

The losers are

[np.int64(2)]

Round 7

The bid information is

```
+-----+-----+-----+
| House Number | 1 | 2 |
+-----+-----+
| Buyer       | [np.int64(1)] | [2] |
+-----+-----+
```

(continues on next page)

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```
+-----+-----+-----+
The bid prices for houses are
+-----+-----+-----+
| House Number | 0 | 1 | 2 | 3 | 4 |
+-----+-----+-----+
| Price       | 2 | 4 | 5 | 1 | 1 |
+-----+-----+-----+
The winners are
[np.int64(1), np.int64(2)]
The losers are
[np.int64(0)]
```

Round 8

The bid information is

```
+-----+-----+-----+-----+
| House Number |      1      |      2      |      0      |
+-----+-----+-----+-----+
| Buyer        | [np.int64(1)] | [np.int64(2)] | [0] |
+-----+-----+-----+-----+
```

The bid prices for houses are

```
+-----+-----+-----+
| House Number | 0 | 1 | 2 | 3 | 4 |
+-----+-----+-----+
| Price       | 3 | 4 | 5 | 1 | 1 |
+-----+-----+-----+
```

The winners are

```
[np.int64(1), np.int64(2), np.int64(0)]
```

The losers are

```
[]
```

The auction ends because every buyer gets one house.

Auction ends

The final result is as follows

The allocation plan is

```
+-----+-----+-----+-----+
| House Number |      1      |      2      |      0      |
+-----+-----+-----+-----+
| Buyer        | [np.int64(1)] | [np.int64(2)] | [np.int64(0)] |
+-----+-----+-----+-----+
```

The bid prices for houses are

```
+-----+-----+-----+
| House Number | 0 | 1 | 2 | 3 | 4 |
+-----+-----+-----+
| Price       | 3 | 4 | 5 | 1 | 1 |
+-----+-----+-----+
```

The winners are

```
[np.int64(1), np.int64(2), np.int64(0)]
```

The losers are

```
[]
```

(continues on next page)

(continued from previous page)

```
The houses unsold are
[np.int64(3), np.int64(4)]
The total revenue is 12.00
```

#### 4. some houses have extremely high reservation prices

```
v5 = np.array([[8,5,4],[4,11,7],[9,7,9],[6,4,5],[2,2,2]])
r3 = np.array([10,1,0,1,1])

auction_5 = ascending_bid_auction(v5, r3, ε)
auction_5.start_auction()
```

The Ascending Bid Auction for Houses

```
Basic Information: 5 houses, 3 buyers
The valuation matrix is as follows
+-----+---+---+---+
| Buyer Number | 0 | 1 | 2 |
+-----+---+---+---+
| House 0      | 8 | 5 | 4 |
| House 1      | 4 | 11| 7 |
| House 2      | 9 | 7 | 9 |
| House 3      | 6 | 4 | 5 |
| House 4      | 2 | 2 | 2 |
+-----+---+---+---+
The reservation prices for houses are
+-----+---+---+---+---+
| House Number | 0 | 1 | 2 | 3 | 4 |
+-----+---+---+---+---+
| Price        | 10 | 1 | 0 | 1 | 1 |
+-----+---+---+---+---+
The minimum increment of bid price is 1.00
```

Auction starts successfully

```
Round 1
The bid information is
+-----+---+---+
| House Number | 1 | 2 |
+-----+---+---+
| Buyer       | [1] | [0 2] |
+-----+---+---+
The bid prices for houses are
+-----+---+---+---+---+
| House Number | 0 | 1 | 2 | 3 | 4 |
+-----+---+---+---+---+
| Price        | 10 | 2 | 1 | 1 | 1 |
+-----+---+---+---+---+
The winners are
[np.int64(1), np.int64(0)]
The losers are
[np.int64(2)]
```

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```
Round 2
The bid information is
+-----+-----+-----+
| House Number |      1      |  2  |
+-----+-----+-----+
|   Buyer     | [np.int64(1)] | [2] |
+-----+-----+-----+
The bid prices for houses are
+-----+-----+-----+-----+
| House Number | 0 | 1 | 2 | 3 | 4 |
+-----+-----+-----+-----+
|   Price     | 10 | 2 | 2 | 1 | 1 |
+-----+-----+-----+-----+
The winners are
[np.int64(1), np.int64(2)]
The losers are
[np.int64(0)]
```

```
Round 3
The bid information is
+-----+-----+-----+
| House Number |      1      |  2  |
+-----+-----+-----+
|   Buyer     | [np.int64(1)] | [0] |
+-----+-----+-----+
The bid prices for houses are
+-----+-----+-----+-----+
| House Number | 0 | 1 | 2 | 3 | 4 |
+-----+-----+-----+-----+
|   Price     | 10 | 2 | 3 | 1 | 1 |
+-----+-----+-----+-----+
The winners are
[np.int64(1), np.int64(0)]
The losers are
[np.int64(2)]
```

```
Round 4
The bid information is
+-----+-----+-----+
| House Number |      1      |  2  |
+-----+-----+-----+
|   Buyer     | [np.int64(1)] | [2] |
+-----+-----+-----+
The bid prices for houses are
+-----+-----+-----+-----+
| House Number | 0 | 1 | 2 | 3 | 4 |
+-----+-----+-----+-----+
|   Price     | 10 | 2 | 4 | 1 | 1 |
+-----+-----+-----+-----+
The winners are
[np.int64(1), np.int64(2)]
The losers are
[np.int64(0)]
```

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```

Round 5
The bid information is
+-----+-----+-----+
| House Number |      1      |  2  |
+-----+-----+-----+
|   Buyer     | [np.int64(1)] | [0] |
+-----+-----+-----+
The bid prices for houses are
+-----+-----+-----+-----+
| House Number | 0 | 1 | 2 | 3 | 4 |
+-----+-----+-----+-----+
|   Price     | 10 | 2 | 5 | 1 | 1 |
+-----+-----+-----+-----+
The winners are
[np.int64(1), np.int64(0)]
The losers are
[np.int64(2)]

```

```

Round 6
The bid information is
+-----+-----+-----+
| House Number |  1  |      2      |
+-----+-----+-----+
|   Buyer     | [2] | [np.int64(0)] |
+-----+-----+-----+
The bid prices for houses are
+-----+-----+-----+-----+
| House Number | 0 | 1 | 2 | 3 | 4 |
+-----+-----+-----+-----+
|   Price     | 10 | 3 | 5 | 1 | 1 |
+-----+-----+-----+-----+
The winners are
[np.int64(2), np.int64(0)]
The losers are
[np.int64(1)]

```

```

Round 7
The bid information is
+-----+-----+-----+
| House Number |  1  |      2      |
+-----+-----+-----+
|   Buyer     | [1] | [np.int64(0)] |
+-----+-----+-----+
The bid prices for houses are
+-----+-----+-----+-----+
| House Number | 0 | 1 | 2 | 3 | 4 |
+-----+-----+-----+-----+
|   Price     | 10 | 4 | 5 | 1 | 1 |
+-----+-----+-----+-----+
The winners are
[np.int64(1), np.int64(0)]
The losers are
[np.int64(2)]

```

(continues on next page)

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```
Round 8
The bid information is
+-----+-----+-----+
| House Number |      1      |  2   |
+-----+-----+-----+
|     Buyer    | [np.int64(1)] | [2]  |
+-----+-----+-----+
The bid prices for houses are
+-----+-----+-----+-----+
| House Number | 0 | 1 | 2 | 3 | 4 |
+-----+-----+-----+-----+
|     Price    | 10 | 4 | 6 | 1 | 1 |
+-----+-----+-----+-----+
The winners are
[np.int64(1), np.int64(2)]
The losers are
[np.int64(0)]
```

```
Round 9
The bid information is
+-----+-----+-----+-----+
| House Number |      1      |      2      |      3      |
+-----+-----+-----+-----+
|     Buyer    | [np.int64(1)] | [np.int64(2)] | [0]  |
+-----+-----+-----+-----+
The bid prices for houses are
+-----+-----+-----+-----+
| House Number | 0 | 1 | 2 | 3 | 4 |
+-----+-----+-----+-----+
|     Price    | 10 | 4 | 6 | 2 | 1 |
+-----+-----+-----+-----+
The winners are
[np.int64(1), np.int64(2), np.int64(0)]
The losers are
[]
```

The auction ends because every buyer gets one house.

Auction ends

The final result is as follows

```
The allocation plan is
+-----+-----+-----+-----+
| House Number |      1      |      2      |      3      |
+-----+-----+-----+-----+
|     Buyer    | [np.int64(1)] | [np.int64(2)] | [np.int64(0)] |
+-----+-----+-----+-----+
The bid prices for houses are
+-----+-----+-----+-----+
```

(continues on next page)

(continued from previous page)

```
| House Number | 0 | 1 | 2 | 3 | 4 |
+-----+-----+-----+-----+
| Price | 10 | 4 | 6 | 2 | 1 |
+-----+-----+-----+-----+
The winners are
[np.int64(1), np.int64(2), np.int64(0)]
The losers are
[]
The houses unsold are
[np.int64(0), np.int64(4)]
The total revenue is 12.00
```

## 5. reservation prices are so high that the auction can't start

```
r4 = np.array([15, 15, 15])

auction_6 = ascending_bid_auction(v, r4, ε)

auction_6.start_auction()
```

The Ascending Bid Auction for Houses

```
Basic Information: 3 houses, 4 buyers
The valuation matrix is as follows
+-----+-----+-----+
| Buyer Number | 0 | 1 | 2 | 3 |
+-----+-----+-----+
| House 0 | 8 | 5 | 9 | 4 |
| House 1 | 4 | 11 | 7 | 4 |
| House 2 | 9 | 7 | 6 | 4 |
+-----+-----+-----+
The reservation prices for houses are
+-----+-----+
| House Number | 0 | 1 | 2 |
+-----+-----+
| Price | 15 | 15 | 15 |
+-----+-----+
The minimum increment of bid price is 1.00
```

The auction can not start because of high reservation prices

## 88.10 A Groves-Clarke Mechanism

We now describe an alternative way for society to allocate  $n$  houses to  $m$  possible buyers in a way that maximizes total value across all potential buyers.

We continue to assume that each buyer can purchase at most one house.

The mechanism is a very special case of a Groves-Clarke mechanism [Groves, 1973], [Clarke, 1971].

Its special structure substantially simplifies writing Python code to find an optimal allocation.

Our mechanisms works like this.

- The values  $V_{ij}$  are private information to person  $j$
- The mechanism makes each person  $j$  willing to tell a social planner his private values  $V_{i,j}$  for all  $i = 1, \dots, n$ .
- The social planner asks all potential bidders to tell the planner their private values  $V_{ij}$
- The social planner tells no one these, but uses them to allocate houses and set prices
- The mechanism is designed in a way that makes all prospective buyers want to tell the planner their private values
  - truth telling is a dominant strategy for each potential buyer
- The planner finds a house, bidder pair with highest private value by computing  $(\tilde{i}, \tilde{j}) = \text{argmax}(V_{ij})$
- The planner assigns house  $\tilde{i}$  to buyer  $\tilde{j}$
- The planner charges buyer  $\tilde{j}$  the price  $\max_{-\tilde{j}} V_{\tilde{i}, j}$ , where  $-\tilde{j}$  means all  $j$ 's except  $\tilde{j}$ .
- The planner creates a matrix of private values for the remaining houses  $-\tilde{i}$  by deleting row (i.e., house)  $\tilde{i}$  and column (i.e., buyer)  $\tilde{j}$  from  $V$ .
  - (But in doing this, the planner keeps track of the real names of the bidders and the houses).
- The planner returns to the original step and repeat it.
- The planner iterates until all  $n$  houses are allocated and the charges for all  $n$  houses are set.

## 88.11 An Example Solved by Hand

Let's see how our Groves-Clarke algorithm would work for the following simple matrix  $V$  matrix of private values

$$V = \begin{bmatrix} 10 & 9 & 8 & 7 & 6 \\ 9 & 9 & 7 & 6 & 6 \\ 8 & 6 & 6 & 9 & 4 \\ 7 & 5 & 6 & 4 & 9 \end{bmatrix}$$

**Remark:** In the first step, when the highest private value corresponds to more than one house, bidder pairs, we choose the pair with the highest sale price. If a highest sale price corresponds to two or more pairs with highest private values, we randomly choose one.

```
np.random.seed(666)

V_orig = np.array([[10, 9, 8, 7, 6], # record the origianl values
                  [9, 9, 7, 6, 6],
                  [8, 6, 6, 9, 4],
                  [7, 5, 6, 4, 9]])
V = np.copy(V_orig) # used iteratively
n, m = V.shape
p = np.zeros(n) # prices of houses
Q = np.zeros((n, m)) # keep record the status of houses and buyers
```

### First assignment

First, we find house, bidder pair with highest private value.

```
i, j = np.where(V==np.max(V))
```

```
(array([0]), array([0]))
```

So, house 0 will be sold to buyer 0 at a price of 9. We then update the sale price of house 0 and the status matrix Q.

```
p[i] = np.max(np.delete(V[i, :], j))
Q[i, j] = 1
p, Q
```

```
(array([9., 0., 0., 0.]),
 array([[1., 0., 0., 0., 0.],
        [0., 0., 0., 0., 0.],
        [0., 0., 0., 0., 0.],
        [0., 0., 0., 0., 0.]]))
```

Then we remove row 0 and column 0 from  $V$ . To keep the real number of houses and buyers, we set this row and this column to -1, which will have the same result as removing them since  $V \geq 0$ .

```
V[i, :] = -1
V[:, j] = -1
V
```

```
array([[ -1, -1, -1, -1, -1],
       [-1,  9,  7,  6,  6],
       [-1,  6,  6,  9,  4],
       [-1,  5,  6,  4,  9]])
```

## Second assignment

We find house, bidder pair with the highest private value again.

```
i, j = np.where(V==np.max(V))
i, j
```

```
(array([1, 2, 3]), array([1, 3, 4]))
```

In this special example, there are three pairs (1, 1), (2, 3) and (3, 4) with the highest private value. To solve this problem, we choose the one with highest sale price.

```
p_candidate = np.zeros(len(i))
for k in range(len(i)):
    p_candidate[k] = np.max(np.delete(V[i[k], :], j[k]))
k, = np.where(p_candidate==np.max(p_candidate))
i, j = i[k], j[k]
i, j
```

```
(array([1]), array([1]))
```

So, house 1 will be sold to buyer 1 at a price of 7. We update matrices.

```
p[i] = np.max(np.delete(V[i, :], j))
Q[i, j] = 1
V[i, :] = -1
V[:, j] = -1
p, Q, V
```

```
(array([9., 7., 0., 0.]),
 array([[1., 0., 0., 0., 0.],
        [0., 1., 0., 0., 0.],
```

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```
[0., 0., 0., 0., 0.],
[0., 0., 0., 0., 0.]]),
array([[ -1, -1, -1, -1, -1],
[-1, -1, -1, -1, -1],
[-1, -1,  6,  9,  4],
[-1, -1,  6,  4,  9]]))
```

## Third assignment

```
i, j = np.where(V==np.max(V))
i, j
(array([2, 3]), array([3, 4]))
```

In this special example, there are two pairs (2, 3) and (3, 4) with the highest private value.

To resolve the assignment, we choose the one with highest sale price.

```
p_candidate = np.zeros(len(i))
for k in range(len(i)):
    p_candidate[k] = np.max(np.delete(V[i[k], :], j[k]))
k, = np.where(p_candidate==np.max(p_candidate))
i, j = i[k], j[k]
i, j
(array([2, 3]), array([3, 4]))
```

The two pairs even have the same sale price.

We randomly choose one pair.

```
k = np.random.choice(len(i))
i, j = i[k], j[k]
i, j
(np.int64(2), np.int64(3))
```

Finally, house 2 will be sold to buyer 3.

We update matrices accordingly.

```
p[i] = np.max(np.delete(V[i, :], j))
Q[i, j] = 1
V[i, :] = -1
V[:, j] = -1
p, Q, V
```

```
(array([9., 7., 6., 0.]),
array([[1., 0., 0., 0., 0.],
[0., 1., 0., 0., 0.],
[0., 0., 0., 1., 0.],
[0., 0., 0., 0., 0.]]),
array([[ -1, -1, -1, -1, -1],
[-1, -1, -1, -1, -1],
[-1, -1, -1, -1, -1],
[-1, -1,  6, -1,  9]]))
```

**Fourth assignment**

```
i, j = np.where(V==np.max(V))
i, j
```

```
(array([3]), array([4]))
```

House 3 will be sold to buyer 4.

The final outcome follows.

```
p[i] = np.max(np.delete(V[i, :], j))
Q[i, j] = 1
V[i, :] = -1
V[:, j] = -1
S = V_orig * Q - np.diag(p) @ Q
p, Q, V, S
```

```
(array([9., 7., 6., 6.]),
 array([[1., 0., 0., 0., 0.],
        [0., 1., 0., 0., 0.],
        [0., 0., 0., 1., 0.],
        [0., 0., 0., 0., 1.]]),
 array([[[-1, -1, -1, -1, -1],
        [-1, -1, -1, -1, -1],
        [-1, -1, -1, -1, -1],
        [-1, -1, -1, -1, -1]]]),
 array([[1., 0., 0., 0., 0.],
        [0., 2., 0., 0., 0.],
        [0., 0., 0., 3., 0.],
        [0., 0., 0., 0., 3.]]))
```

## 88.12 Another Python Class

It is efficient to assemble our calculations in a single Python Class.

```
class GC_Mechanism:

    def __init__(self, V):
        """
        Implementation of the special Groves Clarke Mechanism for house auction.

        Parameters:
        -----
        V: 2 dimensional private value matrix

        """
        self.V_orig = V.copy()
        self.V = V.copy()
        self.n, self.m = self.V.shape
        self.p = np.zeros(self.n)
        self.Q = np.zeros((self.n, self.m))
        self.S = np.copy(self.Q)
```

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```

def find_argmax(self):
    """
        Find the house-buyer pair with the highest value.
        When the highest private value corresponds to more than one house, bidder_
        ↪pairs,
            we choose the pair with the highest sale price.
            Moreoever, if the highest sale price corresponds to two or more pairs with_
        ↪highest private value,
            We randomly choose one.

    Parameters:
    -----
    V: 2 dimensional private value matrix with -1 indicating removed rows and_
        ↪columns

    Returns:
    -----
    i: the index of the sold house

    j: the index of the buyer

    """
    i, j = np.where(self.V==np.max(self.V))

    if (len(i)>1):
        p_candidate = np.zeros(len(i))
        for k in range(len(i)):
            p_candidate[k] = np.max(np.delete(self.V[i[k], :], j[k]))
        k, = np.where(p_candidate==np.max(p_candidate))
        i, j = i[k], j[k]

    if (len(i)>1):
        k = np.random.choice(len(i))
        k = np.array([k])
        i, j = i[k], j[k]
    return i, j

def update_status(self, i, j):
    self.p[i] = np.max(np.delete(self.V[i, :], j))
    self.Q[i, j] = 1
    self.V[i, :] = -1
    self.V[:, j] = -1

def calculate_surplus(self):
    self.S = self.V_orig@self.Q - np.diag(self.p)@self.Q

def start(self):
    while (np.max(self.V)>=0):
        i, j = self.find_argmax()
        self.update_status(i, j)
        print("House %i is sold to buyer %i at price %i" %(i[0], j[0], self.
        ↪p[i[0]]))
        print("\n")
        self.calculate_surplus()
        print("Prices of house:\n", self.p)
        print("\n")
        print("The status matrix:\n", self.Q)

```

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```

print("\n")
print("The surplus matrix:\n", self.S)

np.random.seed(666)

V_orig = np.array([[10, 9, 8, 7, 6],
                  [9, 9, 7, 6, 6],
                  [8, 6, 6, 9, 4],
                  [7, 5, 6, 4, 9]])
gc_mechanism = GC_Mechanism(V_orig)
gc_mechanism.start()

```

House 0 is sold to buyer 0 at price 9

House 1 is sold to buyer 1 at price 7

House 2 is sold to buyer 3 at price 6

House 3 is sold to buyer 4 at price 6

Prices of house:

[9. 7. 6. 6.]

The status matrix:

[[1. 0. 0. 0. 0.]
 [0. 1. 0. 0. 0.]
 [0. 0. 0. 1. 0.]
 [0. 0. 0. 0. 1.]]

The surplus matrix:

[[1. 0. 0. 0. 0.]
 [0. 2. 0. 0. 0.]
 [0. 0. 0. 3. 0.]
 [0. 0. 0. 0. 3.]]

### 88.12.1 Elaborations

Here we use some additional notation designed to conform with standard notation in parts of the VCG literature.

We want to verify that our pseudo code is indeed a **pivot mechanism**, also called a **VCG** (Vickrey-Clarke-Groves) mechanism.

- The mechanism is named after [Groves, 1973], [Clarke, 1971], and [Vickrey, 1961].

To prepare for verifying this, we add some notation.

Let  $X$  be the set of feasible allocations of houses under the protocols above (i.e., at most one house to each person).

Let  $X(v)$  be the allocation that the mechanism chooses for matrix  $v$  of private values.

The mechanism maps a matrix  $v$  of private values into an  $x \in X$ .

Let  $v_j(x)$  be the value that person  $j$  attaches to allocation  $x \in X$ .

Let  $\check{t}_j(v)$  the payment that the mechanism charges person  $j$ .

The VCG mechanism chooses the allocation

$$X(v) = \operatorname{argmax}_{x \in X} \sum_{j=1}^m v_j(x) \quad (88.1)$$

and charges person  $j$  a “social cost”

$$\check{t}_j(v) = \max_{x \in X} \sum_{k \neq j} v_k(x) - \sum_{k \neq j} v_k(X(v)) \quad (88.2)$$

In our setting, equation (88.1) says that the VCG allocation allocates houses to maximize the total value of the successful prospective buyers.

In our setting, equation (88.2) says that the mechanism charges people for the externality that their presence in society imposes on other prospective buyers.

Thus, notice that according to equation (88.2):

- unsuccessful prospective buyers pay 0 because removing them from “society” would not affect the allocation chosen by the mechanism
- successful prospective buyers pay the difference between the total value society could achieve without them present and the total value that others present in society do achieve under the mechanism.

The generalized second-price auction described in our pseudo code above does indeed satisfy (1). We want to compute  $\check{t}_j$  for  $j = 1, \dots, m$  and compare with  $p_j$  from the second price auction.

### 88.12.2 Social Cost

Using the GC\_Mechanism class, we can calculate the social cost of each buyer.

Let's see a simpler example with private value matrix

$$V = \begin{bmatrix} 10 & 9 & 8 & 7 & 6 \\ 9 & 8 & 7 & 6 & 6 \\ 8 & 7 & 6 & 5 & 4 \end{bmatrix}$$

To begin with, we implement the GC mechanism and see the outcome.

```
np.random.seed(666)

V_orig = np.array([[10, 9, 8, 7, 6],
                  [9, 8, 7, 6, 6],
                  [8, 7, 6, 5, 4]])
gc_mechanism = GC_Mechanism(V_orig)
gc_mechanism.start()
```

House 0 is sold to buyer 0 at price 9

House 1 is sold to buyer 1 at price 7

House 2 is sold to buyer 2 at price 5

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```
Prices of house:  
[9. 7. 5.]
```

```
The status matrix:  
[[1. 0. 0. 0. 0.]  
[0. 1. 0. 0. 0.]  
[0. 0. 1. 0. 0.]]
```

```
The surplus matrix:  
[[1. 0. 0. 0. 0.]  
[0. 1. 0. 0. 0.]  
[0. 0. 1. 0. 0.]]
```

We exclude buyer 0 and calculate the allocation.

```
V_exc_0 = np.copy(V_orig)  
V_exc_0[:, 0] = -1  
V_exc_0  
gc_mechanism_exc_0 = GC_Mechanism(V_exc_0)  
gc_mechanism_exc_0.start()
```

```
House 0 is sold to buyer 1 at price 8
```

```
House 1 is sold to buyer 2 at price 6
```

```
House 2 is sold to buyer 3 at price 4
```

```
Prices of house:  
[8. 6. 4.]
```

```
The status matrix:  
[[0. 1. 0. 0. 0.]  
[0. 0. 1. 0. 0.]  
[0. 0. 0. 1. 0.]]
```

```
The surplus matrix:  
[[-0. 1. 0. 0. 0.]  
[-0. 0. 1. 0. 0.]  
[-0. 0. 0. 1. 0.]]
```

Calculate the social cost of buyer 0.

```
print("The social cost of buyer 0:",  
      np.sum(gc_mechanism_exc_0.Q*gc_mechanism_exc_0.V_orig)-np.sum(np.delete(gc_  
      _mechanism.Q*gc_mechanism.V_orig, 0, axis=1)))
```

```
The social cost of buyer 0: 7.0
```

Repeat this process for buyer 1 and buyer 2

```
V_exc_1 = np.copy(V_orig)
V_exc_1[:, 1] = -1
V_exc_1
gc_mechanism_exc_1 = GC_Mechanism(V_exc_1)
gc_mechanism_exc_1.start()

print("\nThe social cost of buyer 1:",
      np.sum(gc_mechanism_exc_1.Q*gc_mechanism_exc_1.V_orig)-np.sum(np.delete(gc_
      mechanism.Q*gc_mechanism.V_orig, 1, axis=1)))
```

```
House 0 is sold to buyer 0 at price 8
```

```
House 1 is sold to buyer 2 at price 6
```

```
House 2 is sold to buyer 3 at price 4
```

Prices of house:  
[8. 6. 4.]

The status matrix:  
[[1. 0. 0. 0. 0.]  
 [0. 0. 1. 0. 0.]  
 [0. 0. 0. 1. 0.]]

The surplus matrix:  
[[ 2. -0. 0. 0. 0.]  
 [ 0. -0. 1. 0. 0.]  
 [ 0. -0. 0. 1. 0.]]

```
The social cost of buyer 1: 6.0
```

```
V_exc_2 = np.copy(V_orig)
V_exc_2[:, 2] = -1
V_exc_2
gc_mechanism_exc_2 = GC_Mechanism(V_exc_2)
gc_mechanism_exc_2.start()

print("\nThe social cost of buyer 2:",
      np.sum(gc_mechanism_exc_2.Q*gc_mechanism_exc_2.V_orig)-np.sum(np.delete(gc_
      mechanism.Q*gc_mechanism.V_orig, 2, axis=1)))
```

```
House 0 is sold to buyer 0 at price 9
```

```
House 1 is sold to buyer 1 at price 6
```

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```
House 2 is sold to buyer 3 at price 4
```

Prices of house:

```
[9. 6. 4.]
```

The status matrix:

```
[[1. 0. 0. 0. 0.]
 [0. 1. 0. 0. 0.]
 [0. 0. 0. 1. 0.]]
```

The surplus matrix:

```
[[ 1.  0. -0.  0.  0.]
 [ 0.  2. -0.  0.  0.]
 [ 0.  0. -0.  1.  0.]]
```

```
The social cost of buyer 2: 5.0
```



## **Part XVI**

### **Other**



## TROUBLESHOOTING

### Contents

- *Troubleshooting*
  - *Fixing Your Local Environment*
  - *Reporting an Issue*

This page is for readers experiencing errors when running the code from the lectures.

### 89.1 Fixing Your Local Environment

The basic assumption of the lectures is that code in a lecture should execute whenever

1. it is executed in a Jupyter notebook and
2. the notebook is running on a machine with the latest version of Anaconda Python.

You have installed Anaconda, haven't you, following the instructions in [this lecture](#)?

Assuming that you have, the most common source of problems for our readers is that their Anaconda distribution is not up to date.

Here's a useful article on how to update Anaconda.

Another option is to simply remove Anaconda and reinstall.

You also need to keep the external code libraries, such as [QuantEcon.py](#) up to date.

For this task you can either

- use `pip install --upgrade quantecon` on the command line, or
- execute `!pip install --upgrade quantecon` within a Jupyter notebook.

If your local environment is still not working you can do two things.

First, you can use a remote machine instead, by clicking on the Launch Notebook icon available for each lecture



Second, you can report an issue, so we can try to fix your local set up.

We like getting feedback on the lectures so please don't hesitate to get in touch.

## 89.2 Reporting an Issue

One way to give feedback is to raise an issue through our issue tracker.

Please be as specific as possible. Tell us where the problem is and as much detail about your local set up as you can provide.

Finally, you can provide direct feedback to [contact@quantecon.org](mailto:contact@quantecon.org)

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**CHAPTER  
NINETY**

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**REFERENCES**



## EXECUTION STATISTICS

This table contains the latest execution statistics.

Document	Modified	Method	Run Time (s)	Status
<i>aiyagari</i>	2025-11-24 03:39	cache	23.74	✓
<i>ak2</i>	2025-11-24 03:39	cache	12.11	✓
<i>ak_aiyagari</i>	2025-11-24 03:40	cache	30.48	✓
<i>ar1_bayes</i>	2025-11-24 03:45	cache	336.37	✓
<i>ar1_turningpts</i>	2025-11-24 03:46	cache	36.7	✓
<i>back_prop</i>	2025-11-24 03:48	cache	95.09	✓
<i>bayes_nonconj</i>	2025-11-24 04:06	cache	1073.69	✓
<i>career</i>	2025-11-24 04:08	cache	12.11	✓
<i>cass_fiscal</i>	2025-11-24 04:08	cache	18.21	✓
<i>cass_fiscal_2</i>	2025-11-24 04:08	cache	5.63	✓
<i>cass_koopmans_1</i>	2025-11-24 04:08	cache	13.31	✓
<i>cass_koopmans_2</i>	2025-11-24 04:08	cache	6.99	✓
<i>cross_product_trick</i>	2025-11-24 04:08	cache	0.9	✓
<i>divergence_measures</i>	2025-11-24 04:09	cache	12.93	✓
<i>eig_circulant</i>	2025-11-24 04:09	cache	6.55	✓
<i>endogenous_lake</i>	2025-11-24 04:17	cache	495.39	✓
<i>exchangeable</i>	2025-11-24 04:17	cache	8.3	✓
<i>finite_markov</i>	2025-11-24 04:17	cache	6.18	✓
<i>ge_arrow</i>	2025-11-24 04:17	cache	1.98	✓
<i>harrison_kreps</i>	2025-11-24 04:17	cache	3.65	✓
<i>hoist_failure</i>	2025-11-24 04:18	cache	52.48	✓
<i>house_auction</i>	2025-11-24 04:18	cache	3.06	✓
<i>ifp_advanced</i>	2025-11-27 00:53	cache	66.78	✓
<i>ifp_discrete</i>	2025-11-27 00:53	cache	12.79	✓
<i>ifp_egm</i>	2025-11-27 00:54	cache	19.15	✓
<i>ifp_opi</i>	2025-11-27 00:54	cache	8.66	✓
<i>imp_sample</i>	2025-11-24 04:23	cache	251.92	✓
<i>intro</i>	2025-11-24 04:23	cache	1.11	✓
<i>inventory_dynamics</i>	2025-11-24 04:24	cache	10.57	✓
<i>jv</i>	2025-11-24 04:24	cache	15.86	✓
<i>kalman</i>	2025-11-24 04:24	cache	9.39	✓
<i>kalman_2</i>	2025-11-24 04:25	cache	47.14	✓
<i>kesten_processes</i>	2025-11-24 04:25	cache	32.08	✓
<i>lagrangian_lqdp</i>	2025-11-24 04:26	cache	29.03	✓
<i>lake_model</i>	2025-11-24 04:26	cache	11.23	✓
<i>likelihood_bayes</i>	2025-11-24 04:27	cache	43.25	✓

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Table 91.1 – continued from previous page

Document	Modified	Method	Run Time (s)	Status
<i>likelihood_ratio_process</i>	2025-11-24 04:27	cache	23.33	✓
<i>likelihood_ratio_process_2</i>	2025-11-24 04:28	cache	30.74	✓
<i>likelihood_var</i>	2025-11-24 04:28	cache	20.91	✓
<i>linear_algebra</i>	2025-11-24 04:28	cache	2.83	✓
<i>linear_models</i>	2025-11-24 04:28	cache	8.89	✓
<i>lln_clt</i>	2025-11-24 04:28	cache	10.97	✓
<i>lq_inventories</i>	2025-11-24 04:29	cache	13.22	✓
<i>lqcontrol</i>	2025-11-24 04:29	cache	5.25	✓
<i>markov_asset</i>	2025-11-24 04:29	cache	5.63	✓
<i>markov_perf</i>	2025-11-24 04:29	cache	4.86	✓
<i>mccall_fitted_vfi</i>	2025-11-24 04:30	cache	44.98	✓
<i>mccall_model</i>	2025-11-24 04:30	cache	15.36	✓
<i>mccall_model_with_sep_markov</i>	2025-11-24 04:30	cache	25.32	✓
<i>mccall_model_with_separation</i>	2025-11-24 04:31	cache	13.83	✓
<i>mccall_persist_trans</i>	2025-11-24 04:31	cache	11.85	✓
<i>mccall_q</i>	2025-11-24 04:31	cache	17.95	✓
<i>mix_model</i>	2025-11-24 04:32	cache	79.31	✓
<i>mle</i>	2025-11-24 04:33	cache	11.37	✓
<i>morris_learn</i>	2025-11-24 04:33	cache	15.98	✓
<i>multi_hyper</i>	2025-11-24 04:33	cache	18.14	✓
<i>multivariate_normal</i>	2025-11-24 04:33	cache	4.64	✓
<i>navy_captain</i>	2025-11-24 04:34	cache	30.6	✓
<i>newton_method</i>	2025-11-24 04:35	cache	58.68	✓
<i>odu</i>	2025-11-24 04:36	cache	51.93	✓
<i>ols</i>	2025-11-24 04:36	cache	8.66	✓
<i>opt_transport</i>	2025-11-24 04:36	cache	13.46	✓
<i>os</i>	2025-11-24 04:06	cache	2.66	✓
<i>os_egm</i>	2025-11-27 00:54	cache	2.53	✓
<i>os_egm_jax</i>	2025-11-27 00:54	cache	5.15	✓
<i>os_numerical</i>	2025-11-27 00:54	cache	20.07	✓
<i>os_stochastic</i>	2025-11-27 00:55	cache	55.33	✓
<i>os_time_iter</i>	2025-11-27 00:55	cache	4.64	✓
<i>pandas_panel</i>	2025-11-24 04:36	cache	5.0	✓
<i>perm_income</i>	2025-11-24 04:36	cache	4.13	✓
<i>perm_income_cons</i>	2025-11-24 04:36	cache	8.86	✓
<i>prob_matrix</i>	2025-11-24 04:36	cache	10.09	✓
<i>prob_meaning</i>	2025-11-24 04:37	cache	55.45	✓
<i>qr_decomp</i>	2025-11-24 04:37	cache	1.51	✓
<i>rand_resp</i>	2025-11-24 04:37	cache	3.04	✓
<i>rational_expectations</i>	2025-11-24 04:37	cache	4.06	✓
<i>re_with_feedback</i>	2025-11-24 04:38	cache	11.86	✓
<i>samuelson</i>	2025-11-24 04:38	cache	12.09	✓
<i>sir_model</i>	2025-11-24 04:38	cache	3.07	✓
<i>stats_examples</i>	2025-11-24 04:38	cache	4.7	✓
<i>status</i>	2025-11-24 04:38	cache	7.24	✓
<i>svd_intro</i>	2025-11-24 04:38	cache	1.5	✓
<i>troubleshooting</i>	2025-11-24 04:23	cache	1.11	✓
<i>two_auctions</i>	2025-11-24 04:39	cache	25.39	✓
<i>uncertainty_traps</i>	2025-11-24 04:39	cache	2.55	✓
<i>util_rand_resp</i>	2025-11-24 04:39	cache	3.07	✓

continues on next page

Table 91.1 – continued from previous page

Document	Modified	Method	Run Time (s)	Status
<i>var_dmd</i>	2025-11-24 04:23	cache	1.11	✓
<i>von_neumann_model</i>	2025-11-24 04:39	cache	2.72	✓
<i>wald_friedman</i>	2025-11-24 04:39	cache	21.04	✓
<i>wald_friedman_2</i>	2025-11-24 04:39	cache	15.0	✓
<i>wealth_dynamics</i>	2025-11-24 04:40	cache	32.5	✓
<i>zreferences</i>	2025-11-24 04:23	cache	1.11	✓

These lectures are built on linux instances through github actions.

These lectures are using the following python version

```
!python --version
```

```
Python 3.13.5
```

and the following package versions

```
!conda list
```

This lecture series has access to the following GPU

```
!nvidia-smi
```

```
Mon Nov 24 04:38:36 2025
+-----+
| NVIDIA-SMI 580.105.08      Driver Version: 580.105.08      CUDA Version: 13.0 |
+-----+
| GPU  Name                  Persistence-M | Bus-Id      Disp.A | Volatile | | |
| Uncorr. ECC |                  Pwr:Usage/Cap |           Memory-Usage | GPU-Util |
| Fan  Temp   Perf          |          |           |           |
| Compute M. |                  |          |           |           |
|           |                  |          |           |           |
| MIG M. |                  |          |           |           |
+-----+
| 0  Tesla T4                On   | 00000000:00:1E.0 Off  | | | |
| 0  |                         |           |           |           |
| N/A  26C     P8            11W / 70W | 0MiB / 15360MiB | 0%    |
| Default |                  |           |           |           |
|           |                  |           |           |           |
| N/A |                  |           |           |           |
+-----+
+-----+
| Processes:                   GPU |
| GPU  GI  CI          PID  Type  Process name        |
| Memory |           ID   ID
| Usage  |           |           |           |           |
+-----+
```

(continues on next page)

(continued from previous page)

```
| ====== |
| No running processes found
+-----+
|-----+
```

You can check the backend used by JAX using:

```
import jax
# Check if JAX is using GPU
print(f"JAX backend: {jax.devices()[0].platform}")
```

```
JAX backend: gpu
```

```
W1124 04:38:37.420243    31544 cuda_executor.cc:1802] GPU interconnect information
 ↵not available: INTERNAL: NVML doesn't support extracting fabric info or NVLink
 ↵is not used by the device.
W1124 04:38:37.423790    31499 cuda_executor.cc:1802] GPU interconnect information
 ↵not available: INTERNAL: NVML doesn't support extracting fabric info or NVLink
 ↵is not used by the device.
```

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## PROOF INDEX

### ak-aiyagari-algorithm

ak-aiyagari-algorithm (*ak\_aiyagari*), 1486

### assumption1

assumption1 (*von\_neumann\_model*), 635

### assumption2

assumption2 (*von\_neumann\_model*), 635

### com\_eq\_tax

com\_eq\_tax (*cass\_fiscal*), 1265

### definition-2

definition-2 (*von\_neumann\_model*), 635

### definition-3

definition-3 (*von\_neumann\_model*), 638

### definition-4

definition-4 (*von\_neumann\_model*), 638

### definition-6

definition-6 (*von\_neumann\_model*), 639

### definition-8

definition-8 (*von\_neumann\_model*), 645

### equilibrium\_asset\_price

equilibrium\_asset\_price (*morris\_learn*), 1565

### most\_optimistic\_valuation

most\_optimistic\_valuation (*morris\_learn*),  
1565

### normalized\_price

normalized\_price (*morris\_learn*), 1565

### rate\_dominance\_beta

rate\_dominance\_beta (*morris\_learn*), 1566

### speculative\_premium

speculative\_premium (*morris\_learn*), 1566

### theorem1

theorem1 (*von\_neumann\_model*), 638

### theorem2

theorem2 (*von\_neumann\_model*), 644

### two\_trader\_optimist

two\_trader\_optimist (*morris\_learn*), 1566



# INDEX

## A

A Bayesian Formulation of Friedman and Wald's Problem, 513

A Problem that Stumped Milton Friedman, 487

An Introduction to Job Search, 833, 849

Asset Pricing: Finite State Models, 1501

## C

Central Limit Theorem, 171, 176

Intuition, 176

Multivariate Case, 181

CLT, 171

## D

Dynamic Programming Computation, 1008

Theory, 1007

Unbounded Utility, 1008

## E

Eigenvalues, 19, 35

Eigenvectors, 19, 35

Ergodicity, 649, 663

## F

Finite Markov Asset Pricing Lucas Tree, 1509

Finite Markov Chains, 649, 650 Stochastic Matrices, 650

## I

Irreducibility and Aperiodicity, 649, 656

## J

Job Search VII: On-the-Job Search, 913

Job Search VII: On-the-Job Search, 913

## K

Kalman Filter, 773

Programming Implementation, 782

Recursive Procedure, 781

Kalman Filter 2, 791

Kesten processes

heavy tails, 744

## L

Lake Model, 1351

Lake Model, Endogenous, 1371

Law of Large Numbers, 171, 172

Illustration, 174

Multivariate Case, 181

Proof, 173

Linear Algebra, 19

Differentiating Linear and Quadratic Forms, 39

Eigenvalues, 35

Eigenvectors, 35

Matrices, 28

Matrix Norms, 38

Neumann's Theorem, 39

Positive Definite Matrices, 39

SciPy, 35

Series Expansions, 38

Spectral Radius, 39

Vectors, 20

Linear Markov Perfect Equilibria, 1421

Linear State Space Models, 685, 743

Distributions, 692

Ergodicity, 699

Martingale Difference Shocks, 687

Moments, 692

Moving Average Representations, 691

Prediction, 705

Seasonals, 690

Stationarity, 699

Time Trends, 690

Univariate Autoregressive Processes, 688

Vector Autoregressions, 690

LLN, 171

LQ Control, 1119

Infinite Horizon, 1131

Optimality (*Finite Horizon*), 1122

## M

Marginal Distributions, 649, 654

Markov Asset Pricing  
Overview, 1501

Markov Chains, 650

Calculating Stationary Distributions, 661

Convergence to Stationarity, 662

Cross-Sectional Distributions, 656

Ergodicity, 663

Forecasting Future Values, 664

Future Probabilities, 656

Irreducibility, Aperiodicity, 656

Marginal Distributions, 654

Simulation, 652

Stationary Distributions, 659

Markov Perfect Equilibrium, 1419

Applications, 1423

Background, 1420

Overview, 1419

Markov process, inventory, 673

Matrix

Determinants, 33

Inverse, 33

Maps, 30

Numpy, 29

Operations, 28

Solving Systems of Equations, 30

Modeling

Career Choice, 899

Modeling COVID 19, 7

Models

Harrison Kreps, 1549

Linear State Space, 686

Markov Asset Pricing, 1501

McCall, 810

Morris Learning, 1561

On-the-Job Search, 913

Permanent Income, 1167, 1183

Pricing, 1502

Sequential analysis, 487, 513

## N

Neumann's Theorem, 39

## O

On-the-Job Search  
Model, 914

Model Features, 913

Parameterization, 914

Programming Implementation, 915

Solving for Policies, 918

Optimal Savings

Computation, 1074, 1099

Model, 1004

Policy Function, 1015

Policy Function Approach, 1005

Problem, 1072

Programming Implementation, 1079

Optimal Savings III: Stochastic Returns, 1003

Optimal Savings IV: Time Iteration, 1019

Optimal Savings V: The Endogenous Grid Method, 1031

Optimal Savings VI: EGM with JAX, 1039

## P

Pandas for Panel Data, 1579

Permanent Income II: LQ Techniques, 1183

Permanent Income Model

Hall's Representation, 1175

Savings Problem, 1168

Positive Definite Matrices, 39

Pricing Models, 1501, 1502

Risk Aversion, 1502

Risk-Neutral, 1502

Python

Pandas, 1579

python, 97, 628

## R

Rational Expectations Equilibrium, 1385

Competitive Equilibrium (w. Adjustment Costs), 1388

Computation, 1391

Definition, 1388

Planning Problem Approach, 1391

## S

Spectral Radius, 39

Stability in Linear Rational Expectations Models, 1399

Stationary Distributions, 649, 659

Stochastic Matrices, 650

## T

The Income Fluctuation Problem III: The Endogenous Grid Method, 1071

The Income Fluctuation Problem IV: Stochastic Returns on Assets, 1097

The Permanent Income Model, 1167

## U

Unbounded Utility, 1008

## V

Vectors, 19, 20

Inner Product, 24

Linear Independence, 27

Norm, 24

Operations, 21

Span, 24