

# What is Deep Learning?

## ARTIFICIAL INTELLIGENCE

Any technique that enables computers to mimic human behavior



## MACHINE LEARNING

Ability to learn without explicitly being programmed



## DEEP LEARNING

Extract patterns from data using neural networks

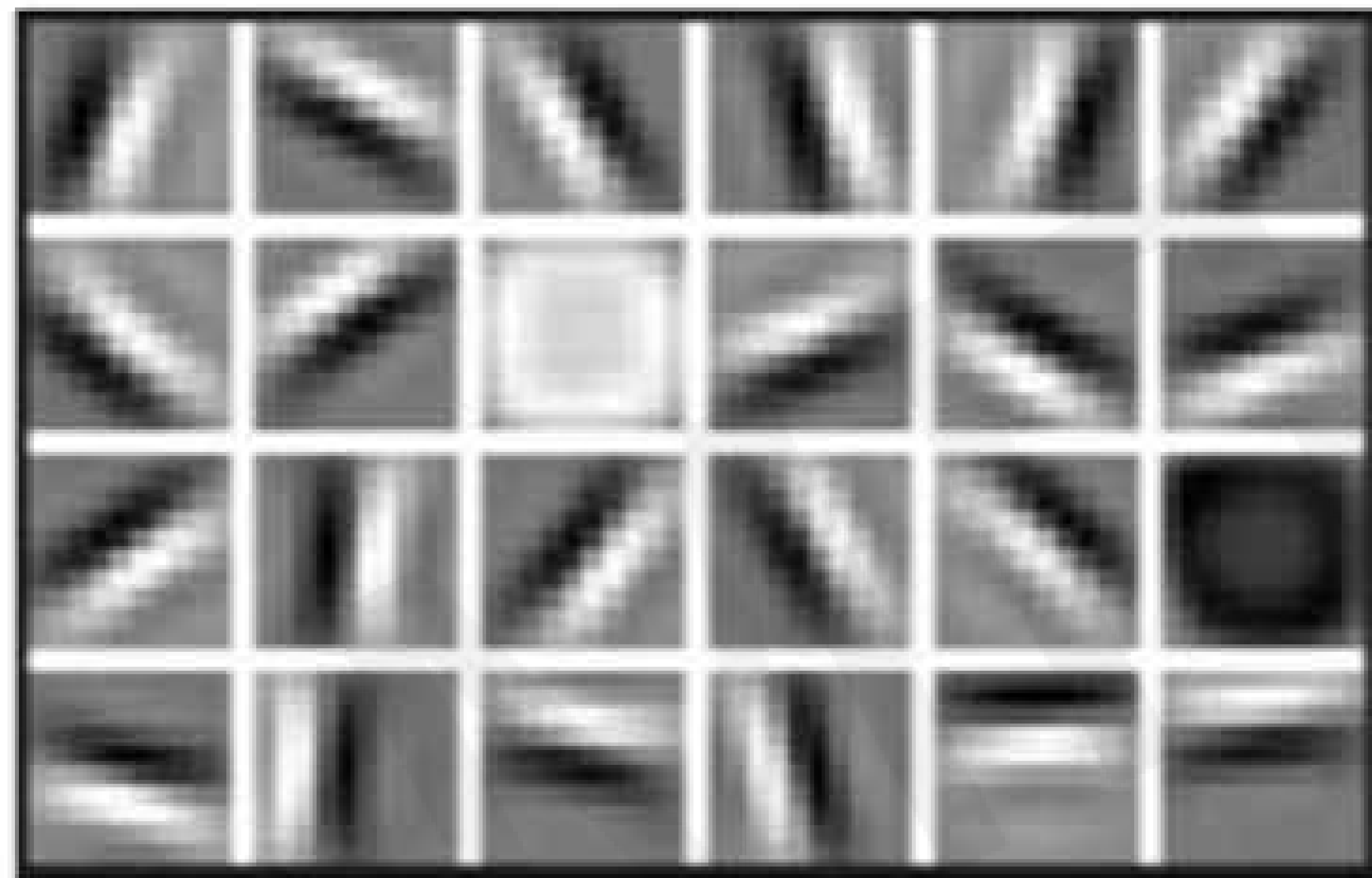


# Why Deep Learning?

Hand engineered features are time consuming, brittle, and not scalable in practice

Can we learn the **underlying features** directly from data?

Low Level Features



Lines & Edges

Mid Level Features



Eyes & Nose & Ears

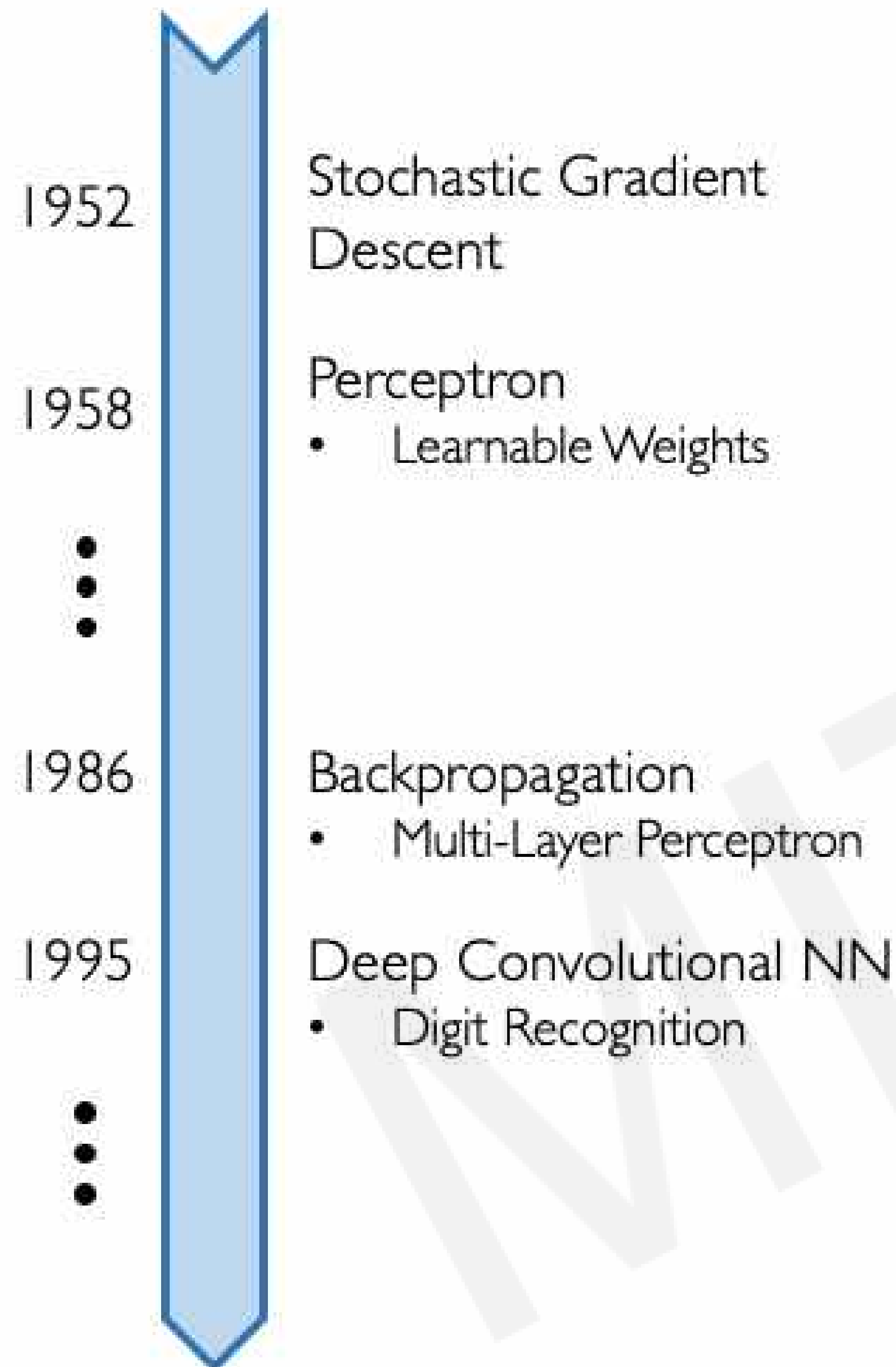
High Level Features



Facial Structure

# Why Now?

Neural Networks date back decades, so why the resurgence?



## 1. Big Data

- Larger Datasets
- Easier Collection & Storage

IMAGENET



WIKIPEDIA  
The Free Encyclopedia



## 2. Hardware

- Graphics Processing Units (GPUs)
- Massively Parallelizable

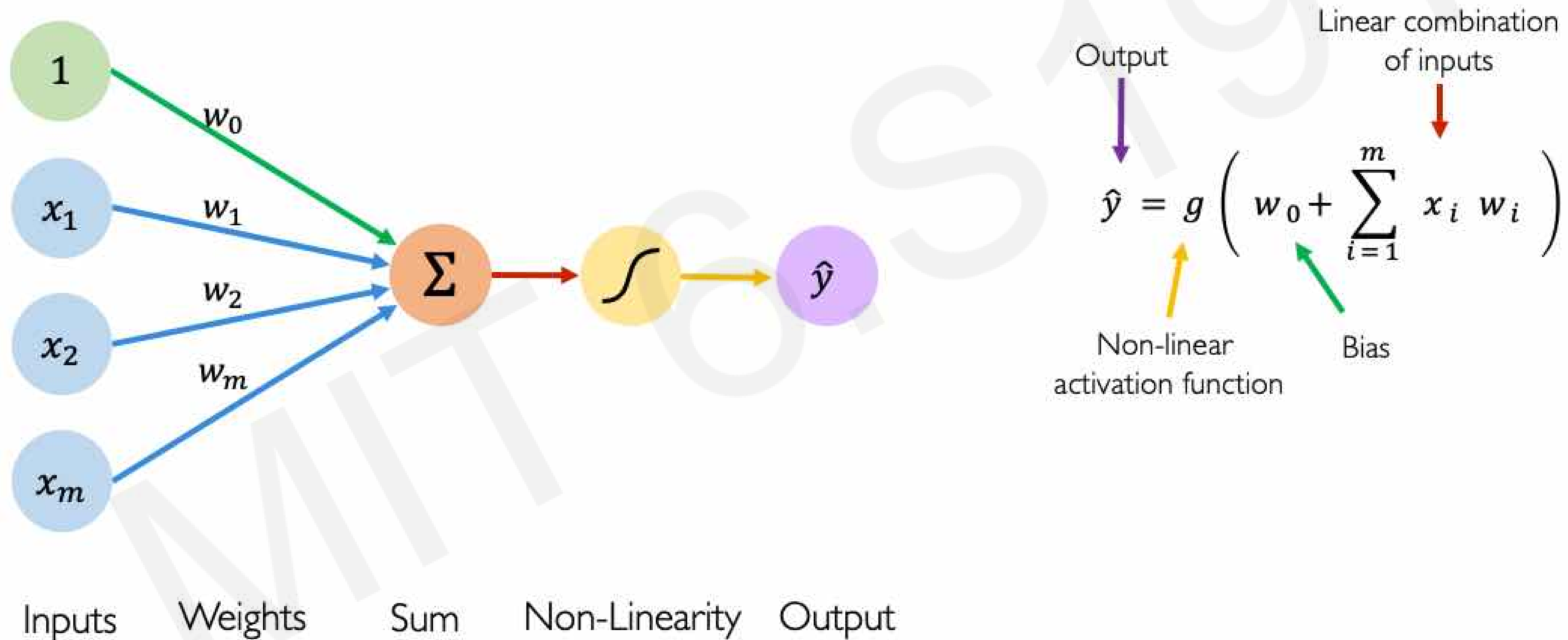


## 3. Software

- Improved Techniques
- New Models
- Toolboxes

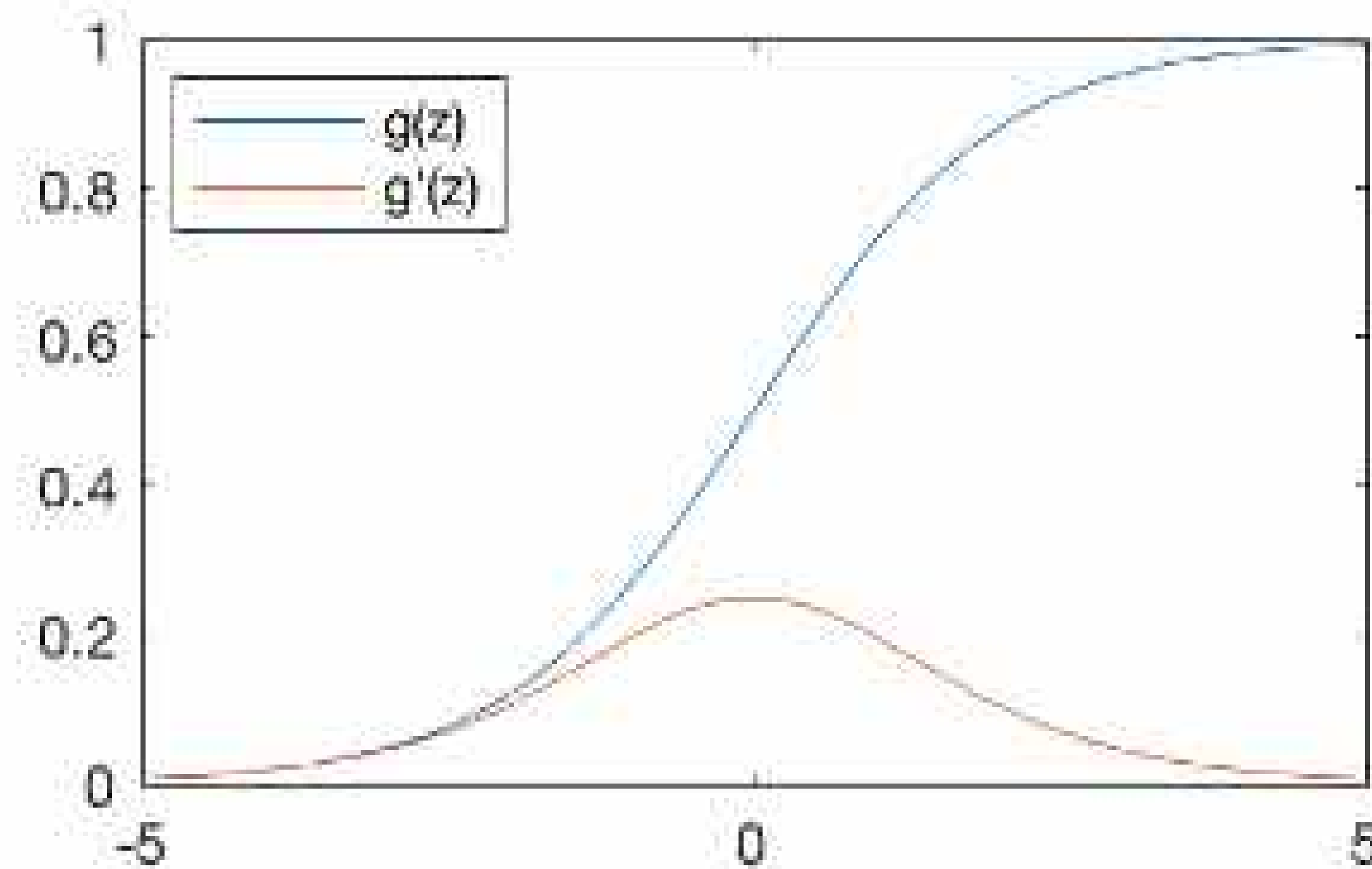


# The Perceptron: Forward Propagation



# Common Activation Functions

Sigmoid Function

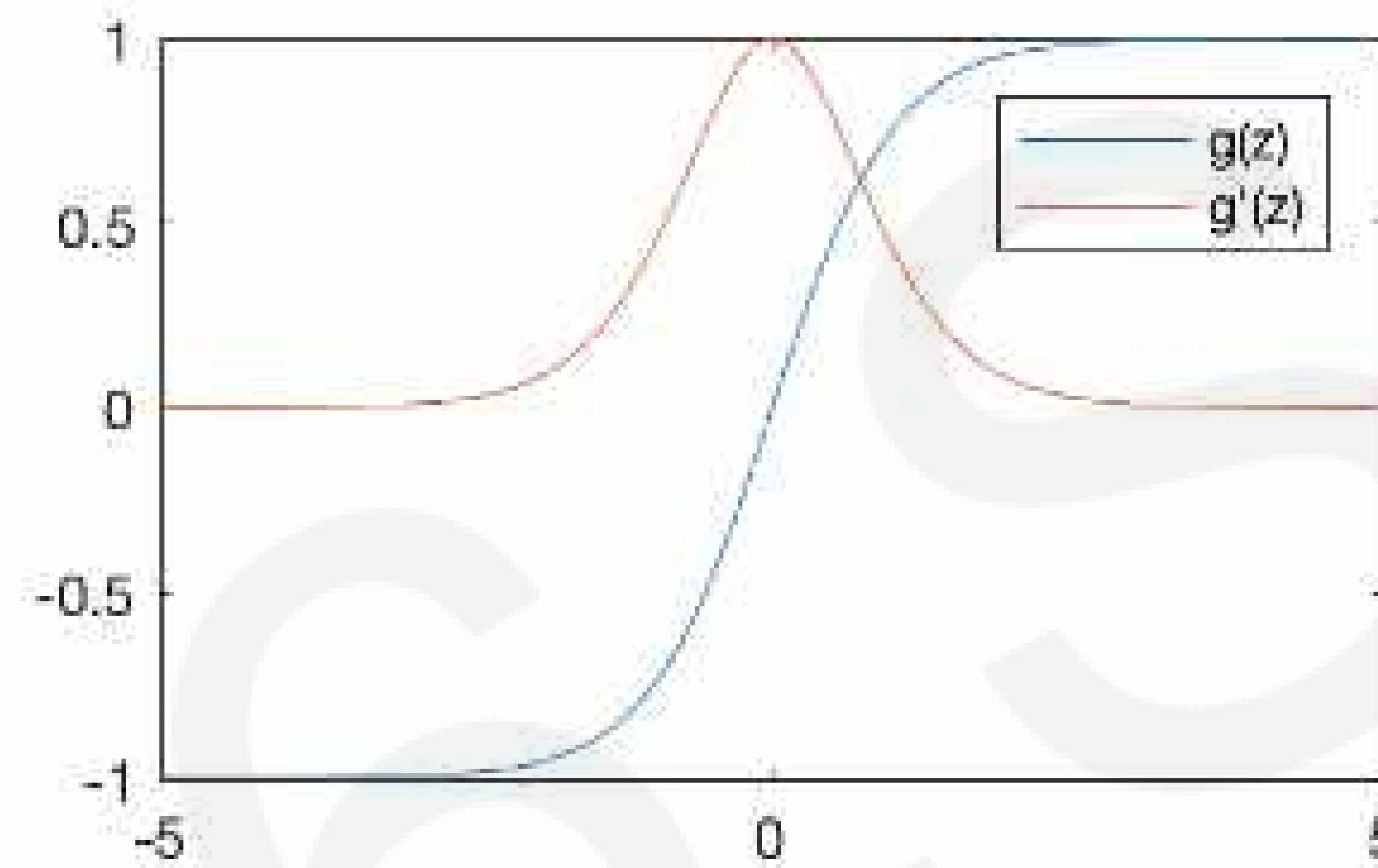


$$g(z) = \frac{1}{1 + e^{-z}}$$

$$g'(z) = g(z)(1 - g(z))$$

 `tf.math.sigmoid(z)`

Hyperbolic Tangent

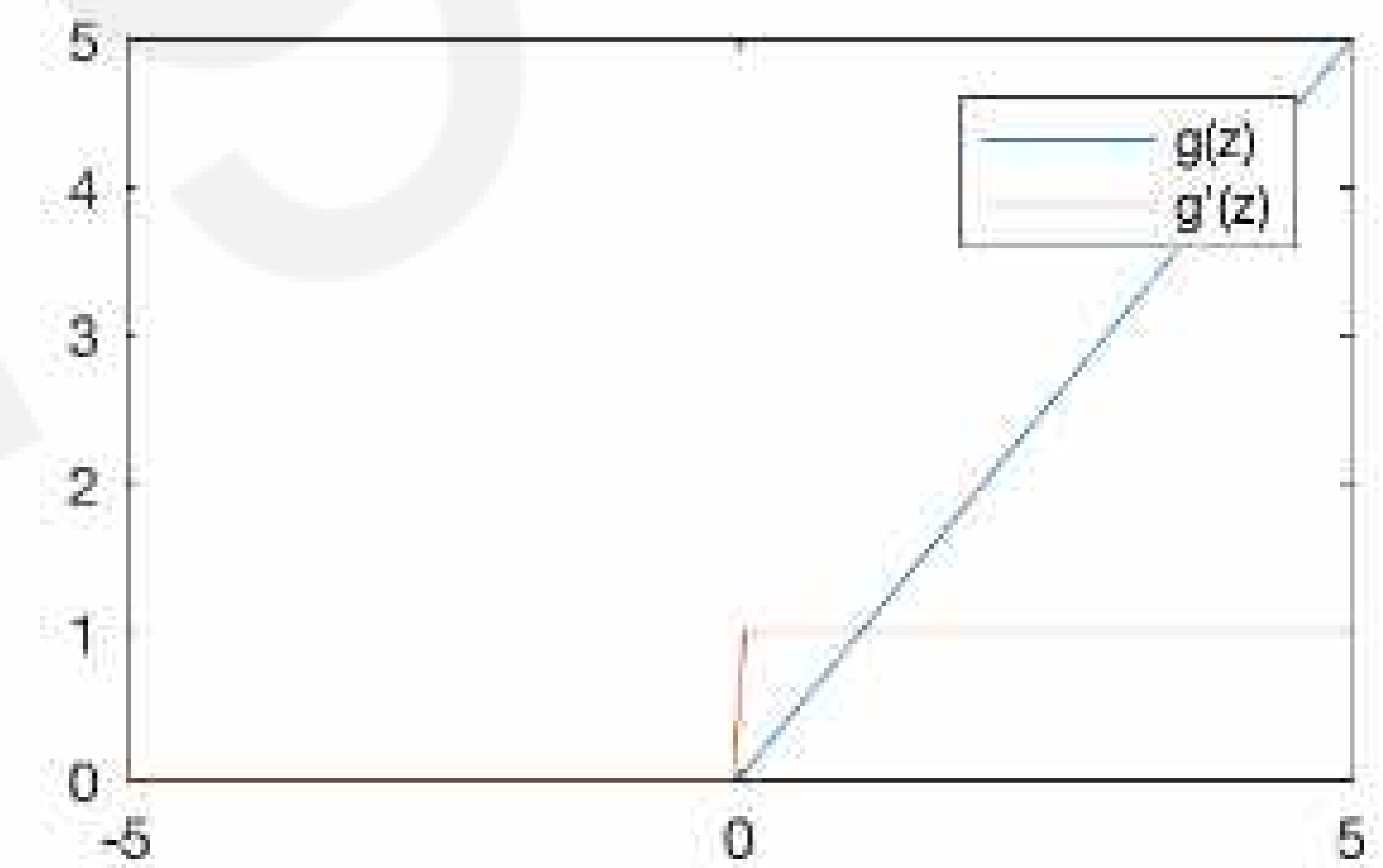


$$g(z) = \frac{e^z - e^{-z}}{e^z + e^{-z}}$$

$$g'(z) = 1 - g(z)^2$$


 `tf.math.tanh(z)`

Rectified Linear Unit (ReLU)



$$g(z) = \max(0, z)$$

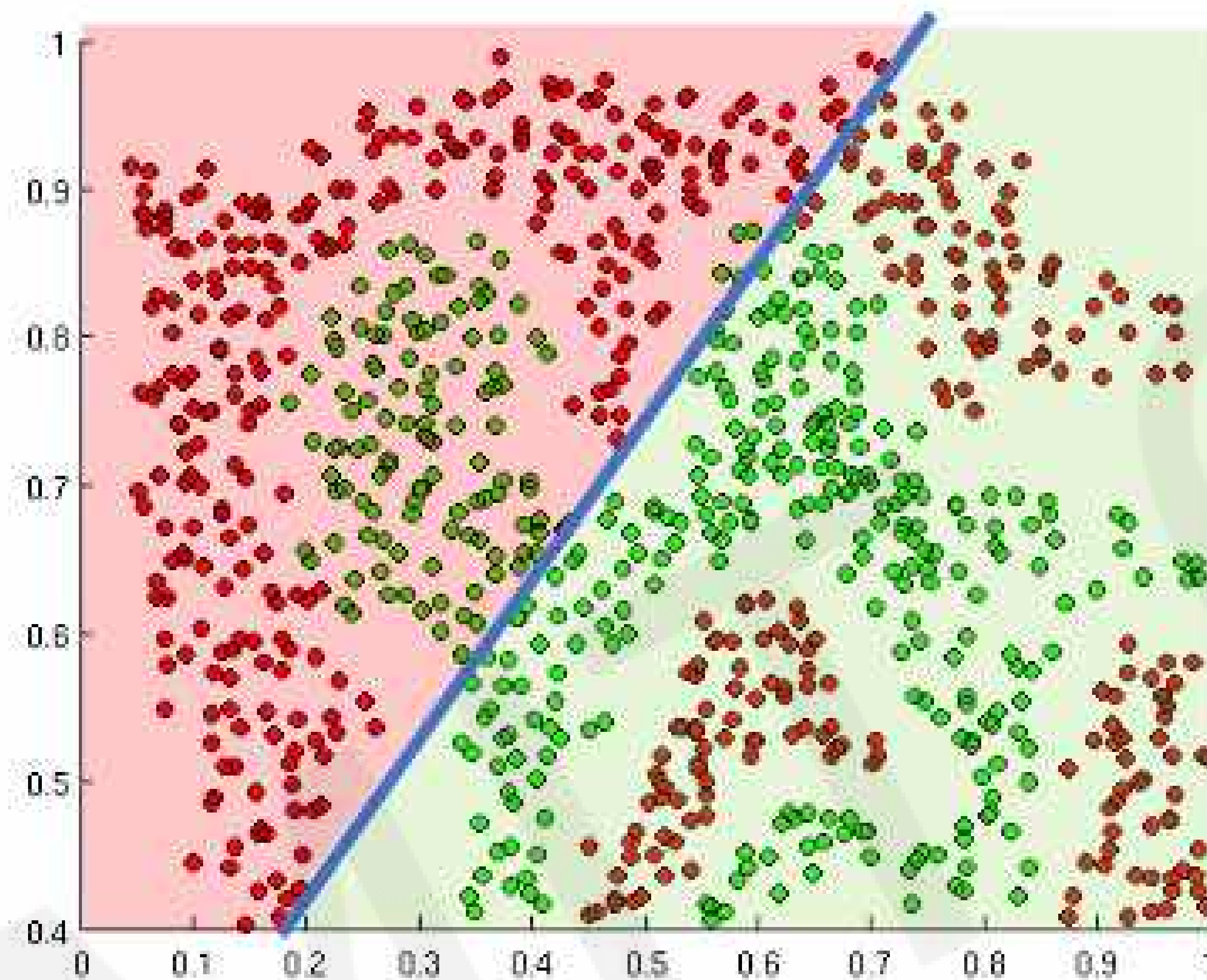
$$g'(z) = \begin{cases} 1, & z > 0 \\ 0, & \text{otherwise} \end{cases}$$

 `tf.nn.relu(z)`

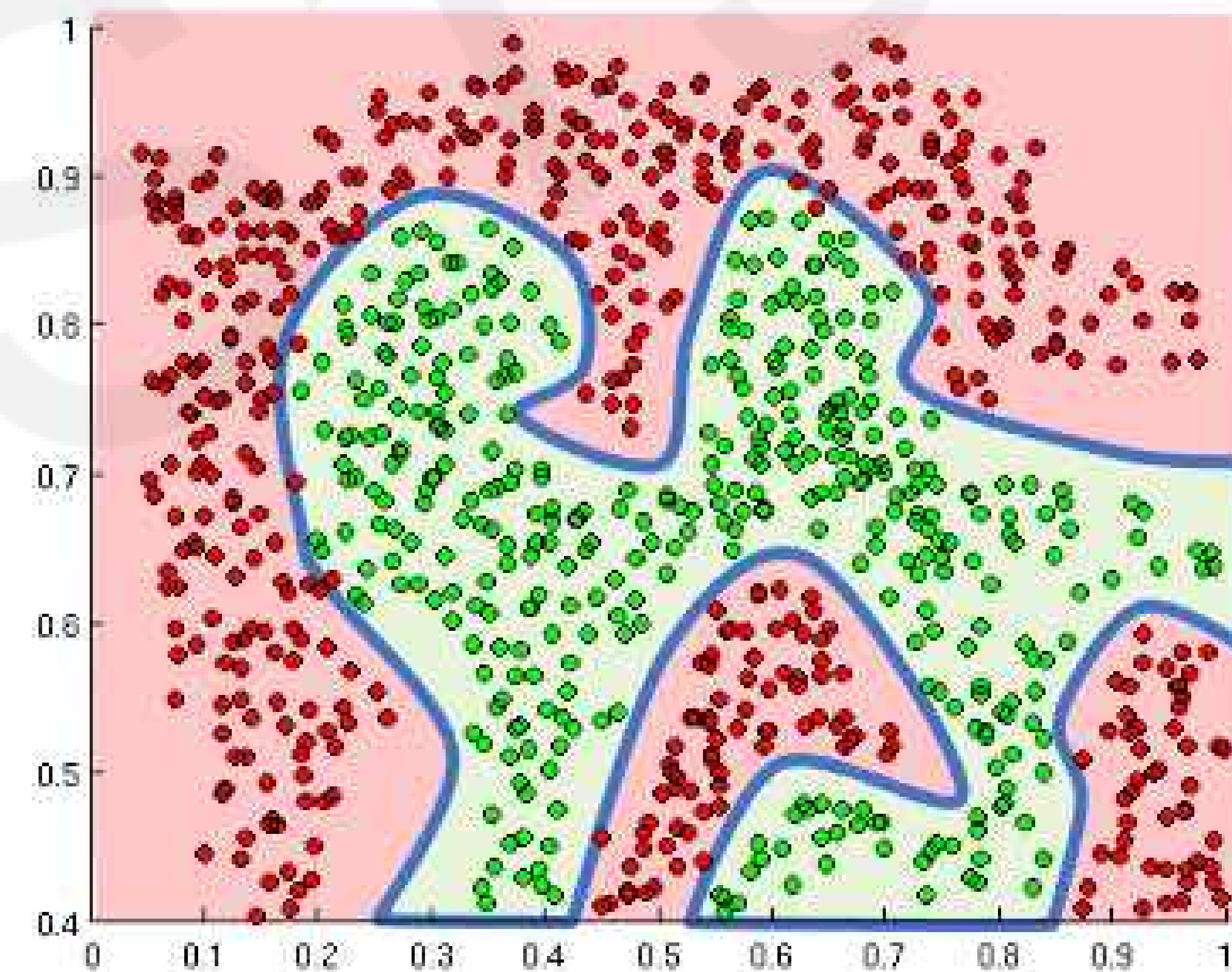


# Importance of Activation Functions

The purpose of activation functions is to *introduce non-linearities* into the network

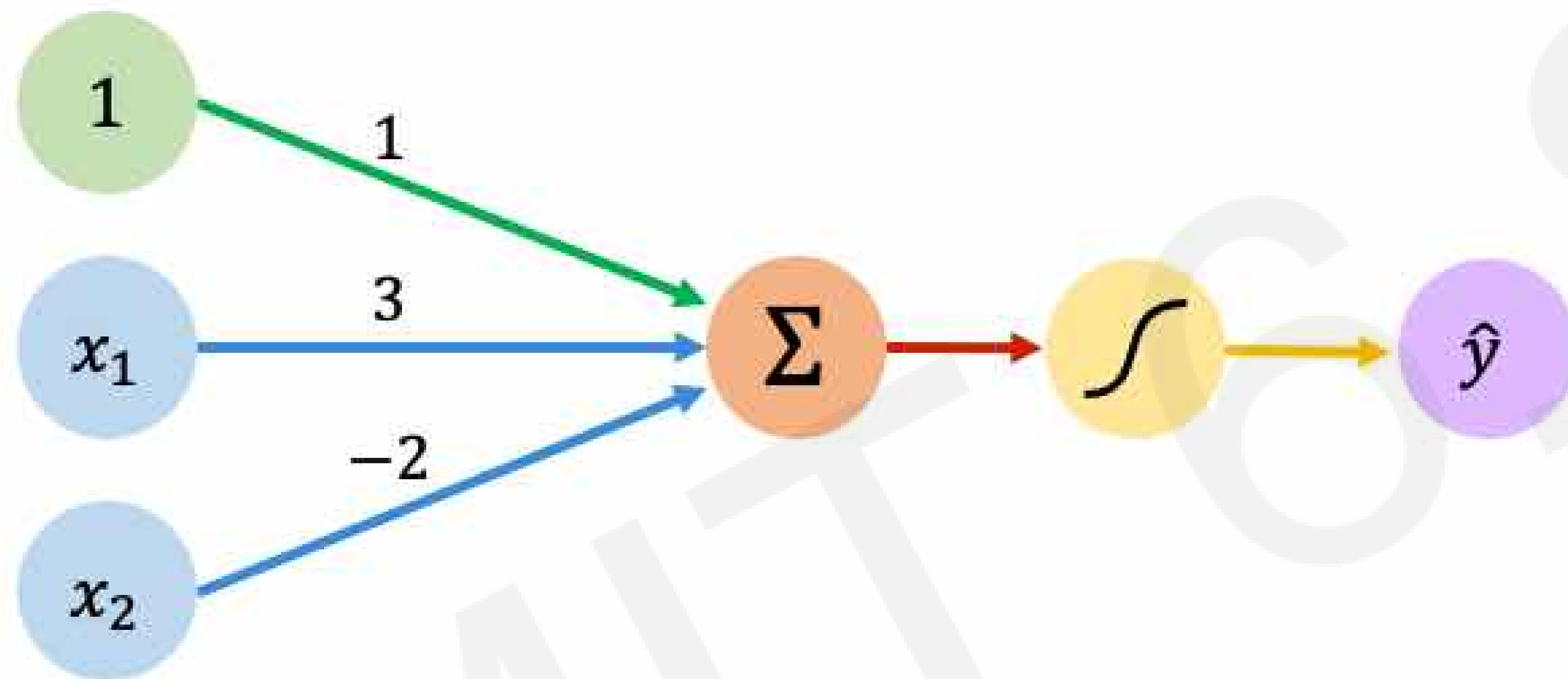


Linear activation functions produce linear decisions no matter the network size



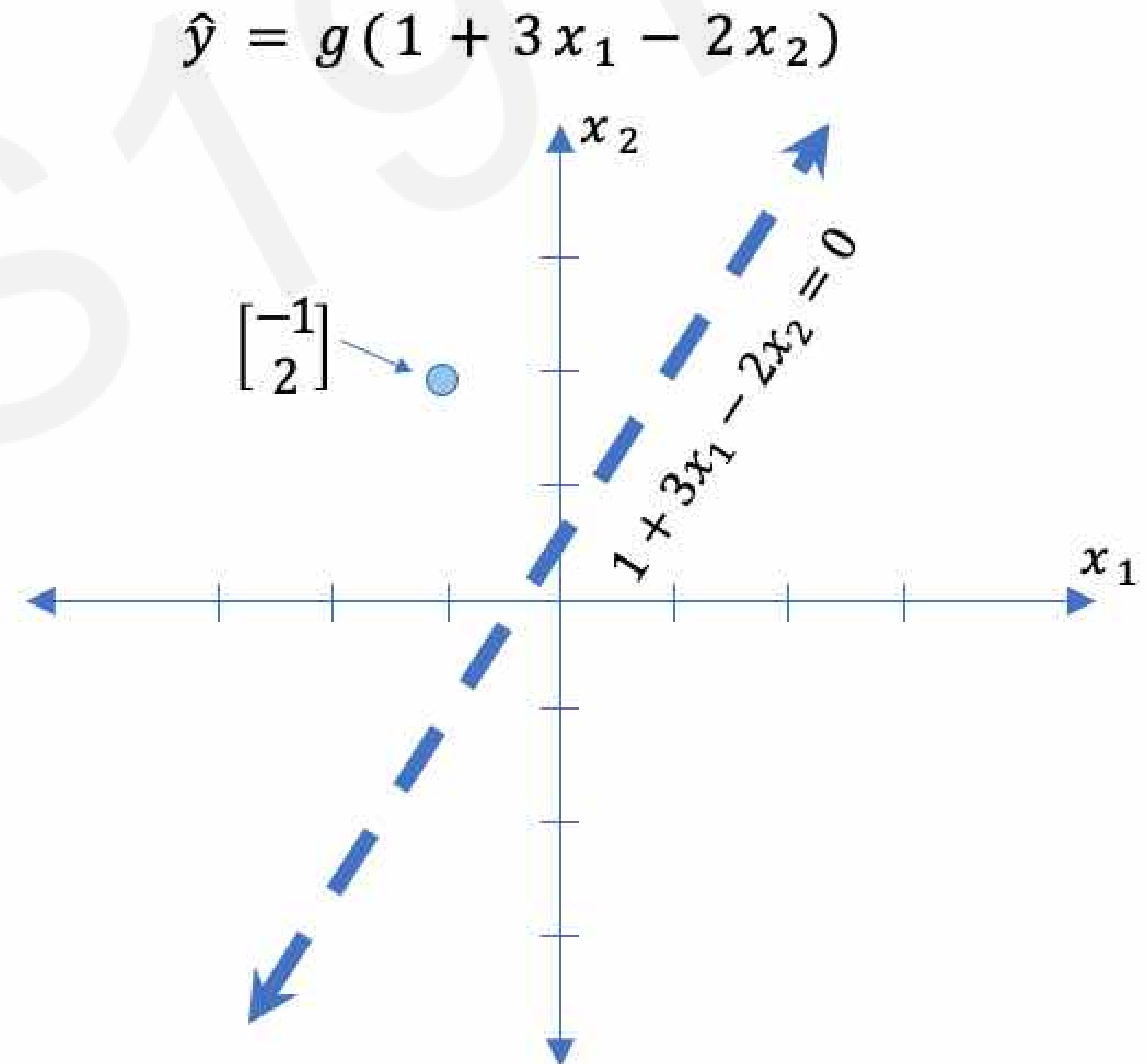
Non-linearities allow us to approximate arbitrarily complex functions

# The Perceptron: Example



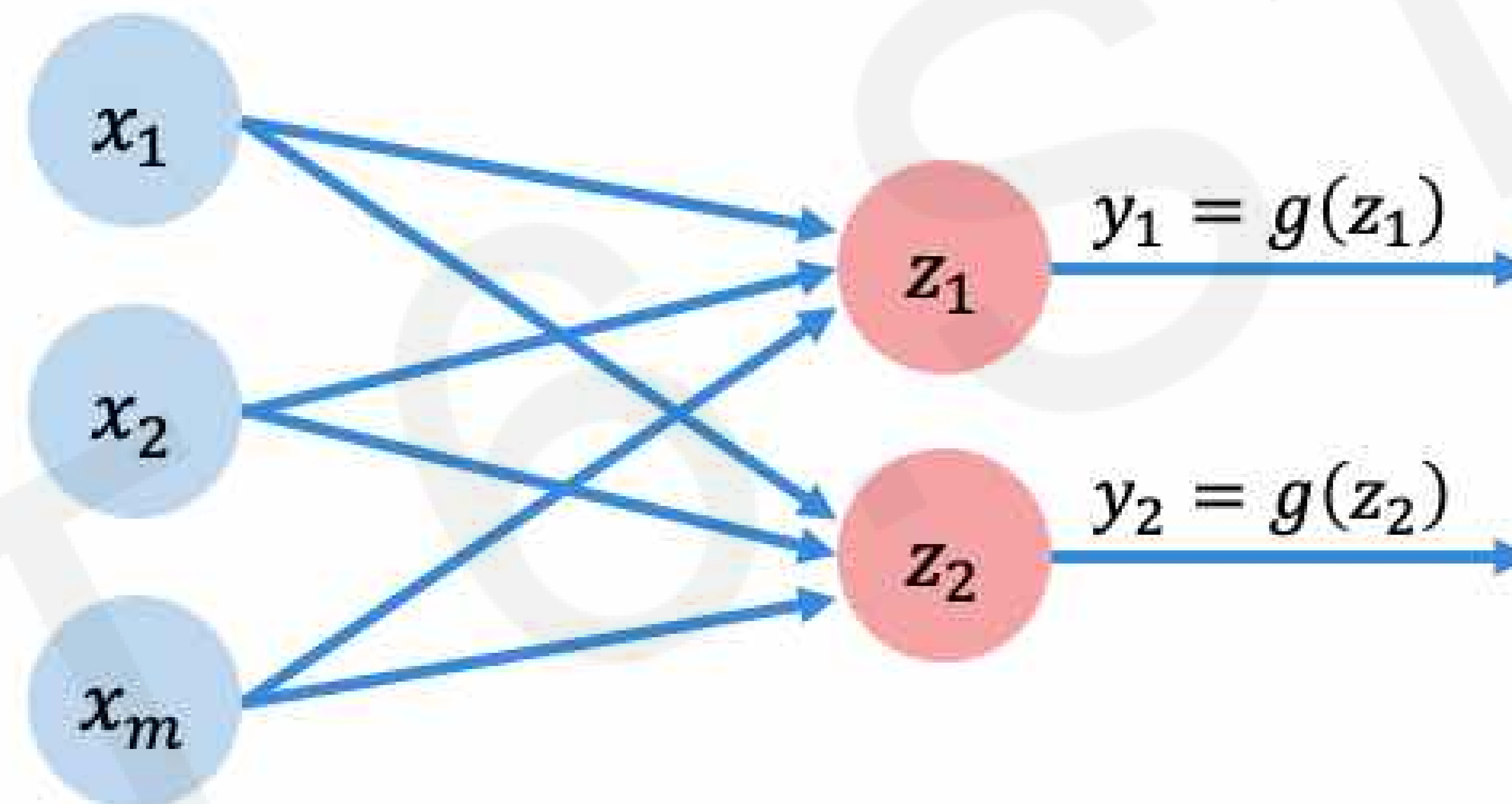
Assume we have input:  $\mathbf{X} = \begin{bmatrix} -1 \\ 2 \end{bmatrix}$

$$\begin{aligned}\hat{y} &= g(1 + (3 * -1) - (2 * 2)) \\ &= g(-6) \approx 0.002\end{aligned}$$



# Multi Output Perceptron

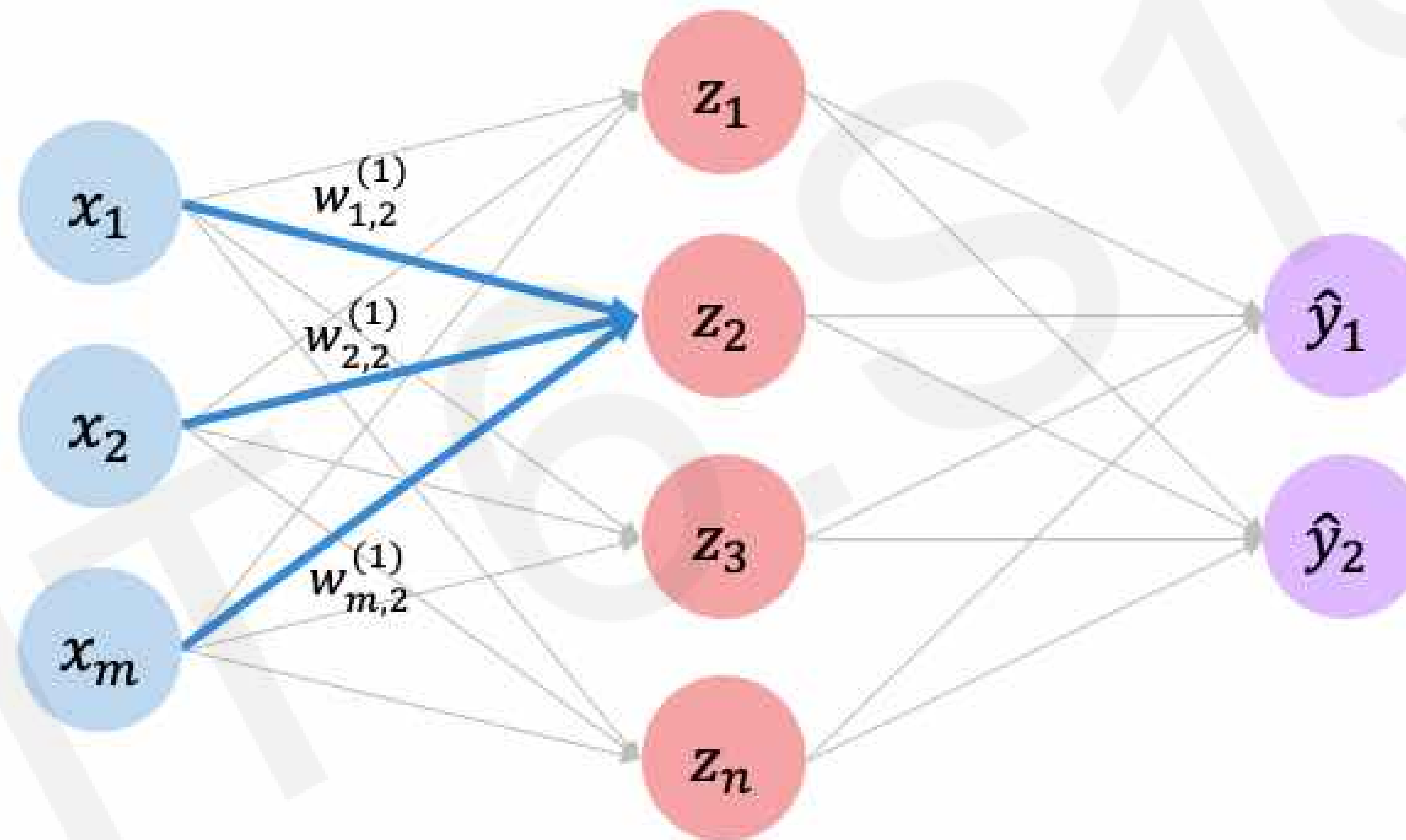
Because all inputs are densely connected to all outputs, these layers are called **Dense** layers



$$z_i = w_{0,i} + \sum_{j=1}^m x_j w_{j,i}$$



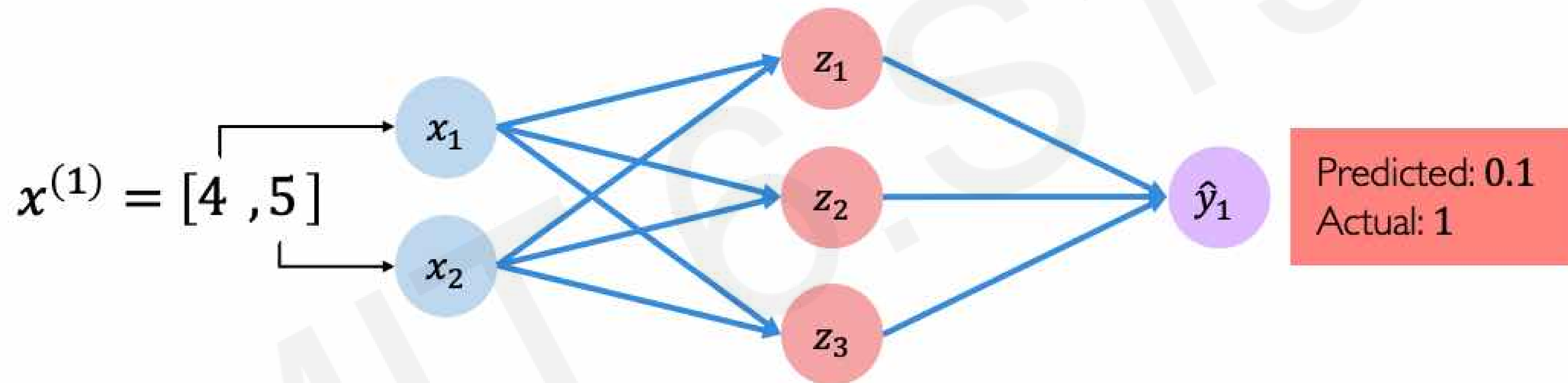
# Single Layer Neural Network



$$\begin{aligned} z_2 &= w_{0,2}^{(1)} + \sum_{j=1}^m x_j w_{j,2}^{(1)} \\ &= w_{0,2}^{(1)} + x_1 w_{1,2}^{(1)} + x_2 w_{2,2}^{(1)} + x_m w_{m,2}^{(1)} \end{aligned}$$

# Quantifying Loss

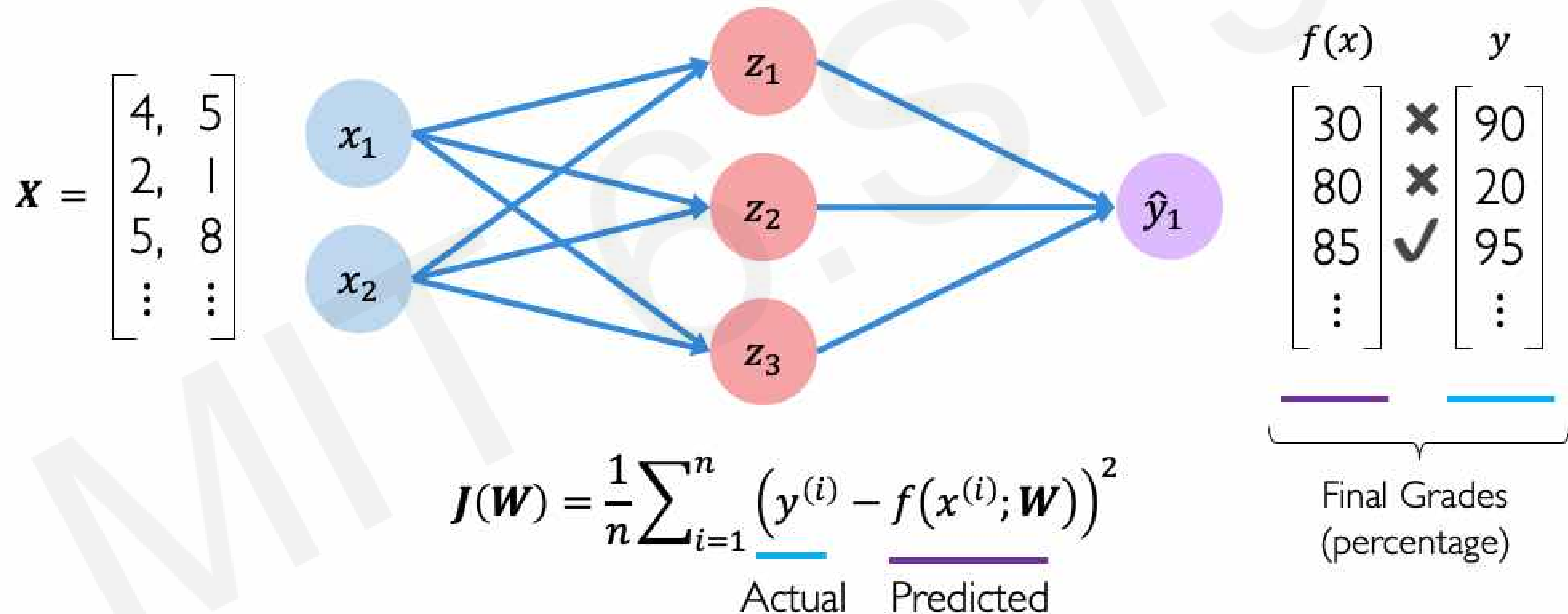
The **loss** of our network measures the cost incurred from incorrect predictions



$$\mathcal{L}(\underbrace{f(x^{(i)}; \mathbf{W})}_{\text{Predicted}}, \underbrace{y^{(i)}}_{\text{Actual}})$$

# Mean Squared Error Loss

*Mean squared error loss* can be used with regression models that output continuous real numbers



```
loss = tf.reduce_mean( tf.square(tf.subtract(y, predicted)) )  
loss = tf.keras.losses.MSE( y, predicted )
```

# Loss Optimization

We want to find the network weights that *achieve the lowest loss*

$$\mathbf{W}^* = \operatorname{argmin}_{\mathbf{W}} \frac{1}{n} \sum_{i=1}^n \mathcal{L}(f(x^{(i)}; \mathbf{W}), y^{(i)})$$

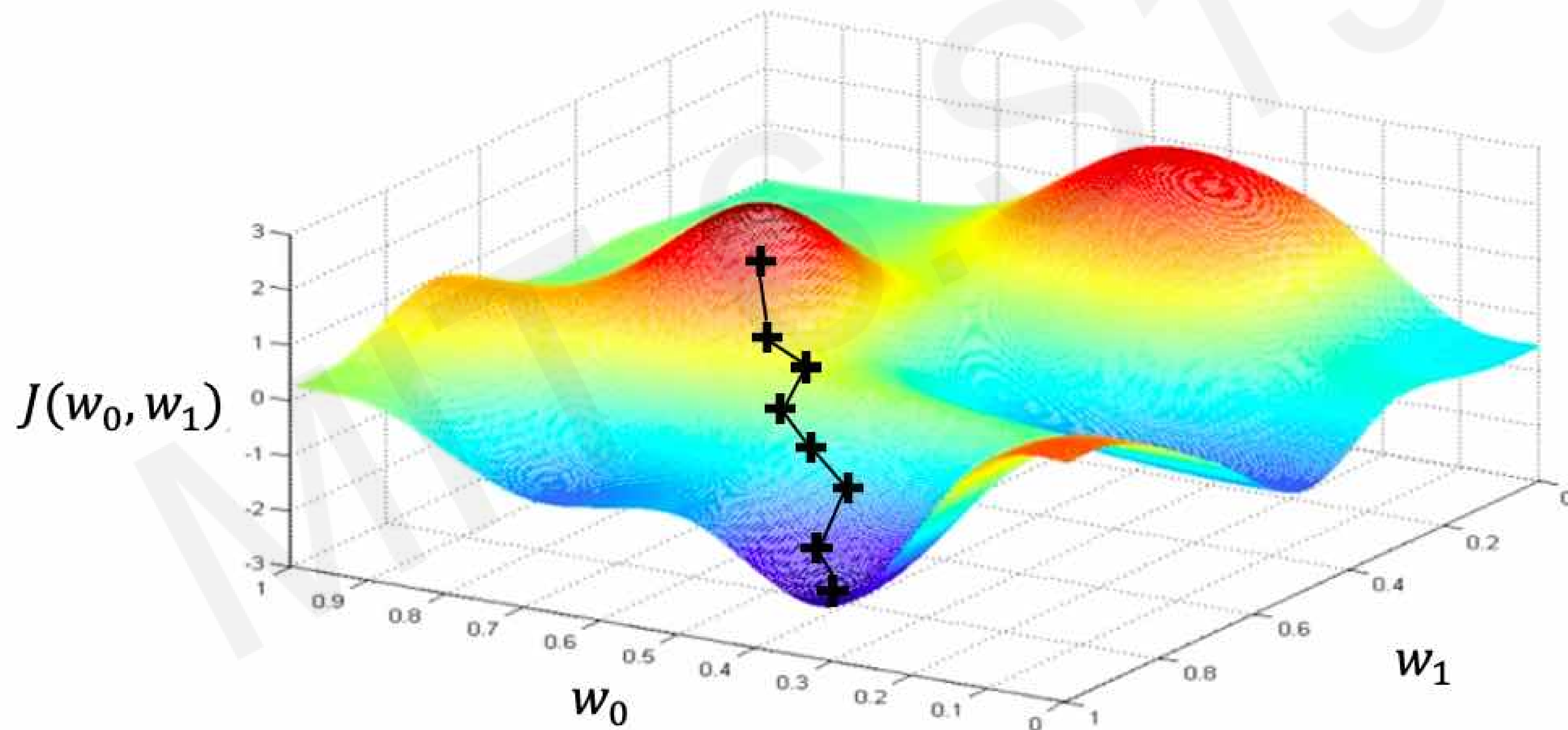
$$\mathbf{W}^* = \operatorname{argmin}_{\mathbf{W}} J(\mathbf{W})$$

Remember:

$$\mathbf{W} = \{\mathbf{W}^{(0)}, \mathbf{W}^{(1)}, \dots\}$$

# Gradient Descent

Repeat until convergence





# Gradient Descent

## Algorithm

1. Initialize weights randomly  $\sim \mathcal{N}(0, \sigma^2)$
2. Loop until convergence:
3.   Compute gradient,  $\frac{\partial J(\mathbf{W})}{\partial \mathbf{W}}$
4.   Update weights,  $\mathbf{W} \leftarrow \mathbf{W} - \eta \frac{\partial J(\mathbf{W})}{\partial \mathbf{W}}$
5. Return weights

# Computing Gradients: Backpropagation



$$\frac{\partial J(W)}{\partial w_1} = \underbrace{\frac{\partial J(W)}{\partial \hat{y}}}_{\text{purple}} * \underbrace{\frac{\partial \hat{y}}{\partial z_1}}_{\text{red}} * \underbrace{\frac{\partial z_1}{\partial w_1}}_{\text{blue}}$$

Repeat this for **every weight in the network** using gradients from later layers

# Loss Functions Can Be Difficult to Optimize

**Remember:**

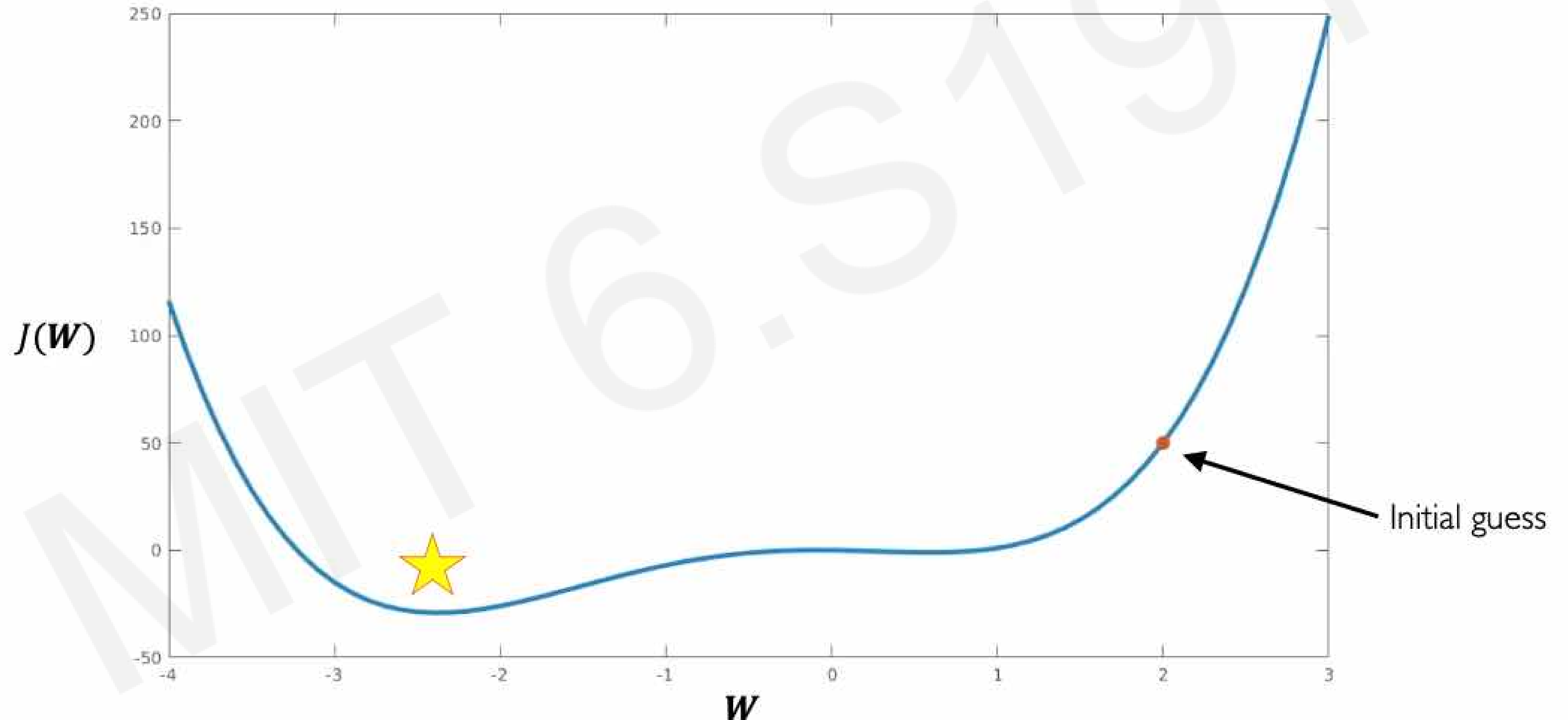
Optimization through gradient descent

$$\mathbf{W} \leftarrow \mathbf{W} - \eta \frac{\partial J(\mathbf{W})}{\partial \mathbf{W}}$$

How can we set the  
learning rate?

# Setting the Learning Rate

*Stable learning rates converge smoothly and avoid local minima*



# Adaptive Learning Rates

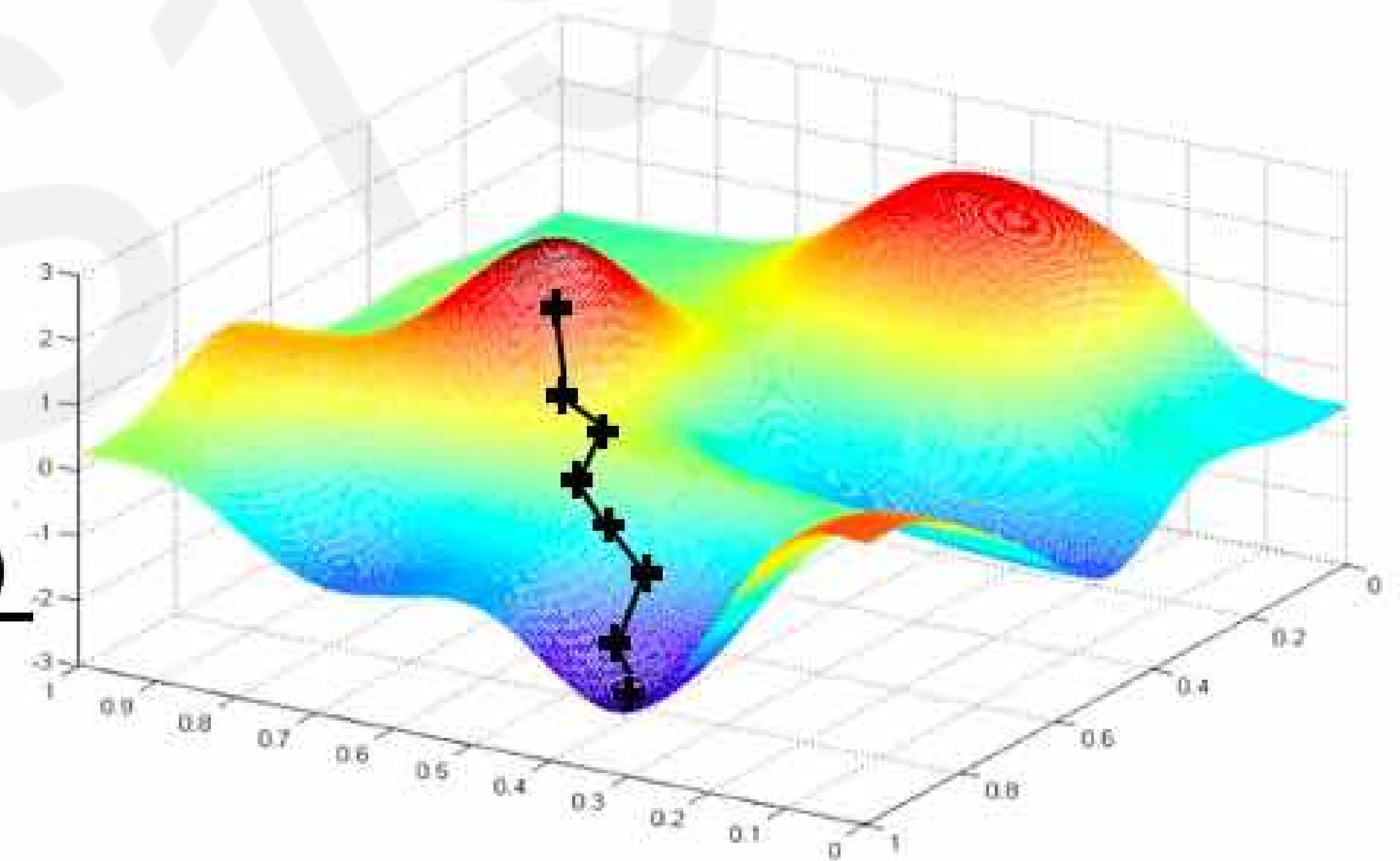
- Learning rates are no longer fixed
- Can be made larger or smaller depending on:
  - how large gradient is
  - how fast learning is happening
  - size of particular weights
  - etc...



# Stochastic Gradient Descent

## Algorithm

1. Initialize weights randomly  $\sim \mathcal{N}(0, \sigma^2)$
2. Loop until convergence:
3.     Pick batch of  $B$  data points
4.     Compute gradient,  $\frac{\partial J(\mathbf{W})}{\partial \mathbf{W}} = \frac{1}{B} \sum_{k=1}^B \frac{\partial J_k(\mathbf{W})}{\partial \mathbf{W}}$
5.     Update weights,  $\mathbf{W} \leftarrow \mathbf{W} - \eta \frac{\partial J(\mathbf{W})}{\partial \mathbf{W}}$
6. Return weights

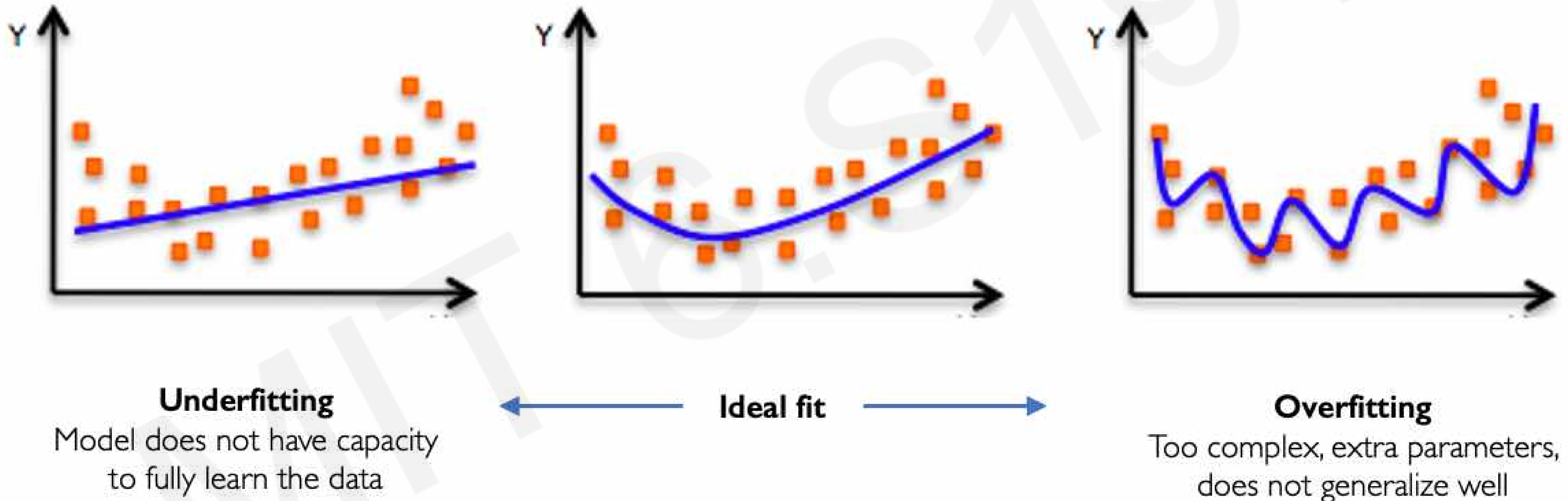


# Mini-batches while training

## More accurate estimation of gradient

Smother convergence  
Allows for larger learning rates

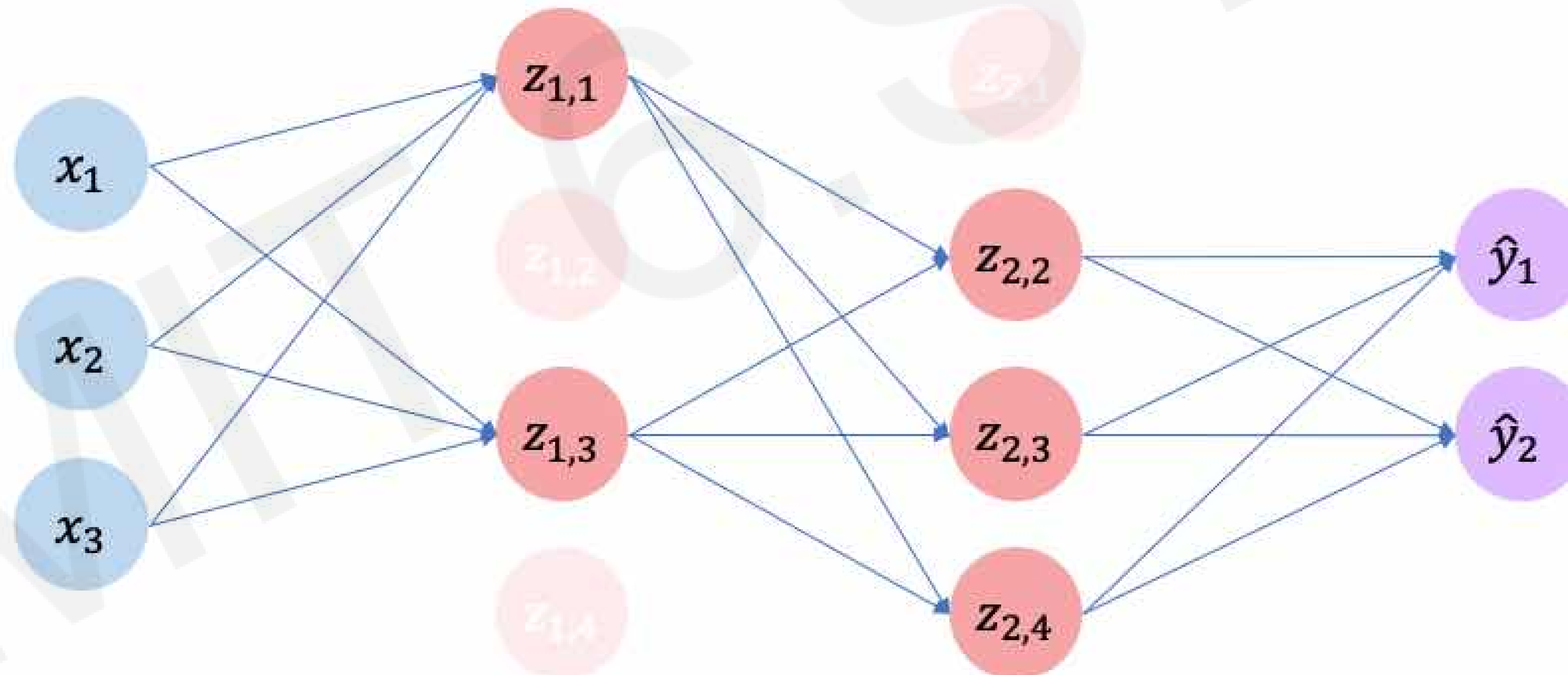
# The Problem of Overfitting



# Regularization I: Dropout

- During training, randomly set some activations to 0
  - Typically 'drop' 50% of activations in layer
  - Forces network to not rely on any 1 node

 `tf.keras.layers.Dropout(p=0.5)`



# Regularization 2: Early Stopping

- Stop training before we have a chance to overfit

