

PROJECT INFO

Project title: Deep learning with MXNet

Project short title (30 characters): Implement high-level interfaces (APIs) of Recurrent Neural Network (RNN) of MXNet to achieve user-friendly network construction.

URL of project idea page: <https://github.com/rstats-gsoc/gsoc2016/wiki/Deep-learning-with-mxnet>

BIO OF STUDENT

- Yun is a graduate student majoring in Computer Science at New York University with emphasis on data science. It is not surprising that he is not only familiar with regular conventions (e.g. Git) and programming languages (e.g. C++) of software development, but also has solid knowledge of theories related to neural network and other machine learning applications. As a proof-of-concept to implement high-level API of LSTM which is [one of MXNet's github issues](#), he had already built a many-to-many [RNN model](#) from scratch which managed to learn 8-bit binary addition calculation. Model was implemented in Rcpp which fits the language requirement of this project. Therefore the CS background supports Yun to read the source code of MXNet, communicate with mentors, identify important but absent features, and ultimately finish implementation.
- Yun is an experienced R user who has been participating in developing R package. For example, [ChIPseeker](#), a Bioconductor package for bioinformatics analysis; [honfleur](#), an extension supporting object-oriented programming in R S4 methods for an existed R package to analyze single-cell sequencing data. Therefore his strong interest and 4-year experience in R language make him a self-motivated and competent participant to help make a powerful deep learning package dedicated to R language community.
- Yun has rich research experience in computational biology with a Master degree in Molecular Biology. He realized deep learning is becoming a promising strategy to analyze large scale of data produced by biomedical studies. Therefore Yun has solid expert-domain knowledge and strong interest to apply deep learning to computational biology field by writing application examples for MXNet package. Therefore Yun's participation can bring to new impacts -- deep learning has a soft-landing on life sciences researches thanks to MXNet's R package and likewise MXNet becomes more appealing to bioinformaticians and broaden user spectrum.

CONTACT INFORMATION

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Melange Link_id: **fix-me!!!**

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Stage of completion: 2015.09 - 2017.06

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Schedule Conflicts:

Off-keyboards on Sundays, otherwise there is no time schedule conflicts. I am dedicated to GSoC this summer.

MENTORS

Mentor names

Qiang Kou, Yuan Tang

Mentor link_ids: **Fix-me!!!**

Contact with Mentors

Date	Event	Media
17-Feb-16	MXNet initiated idea page on rstats-GSoC	NA
24-Feb-16	Finished a proof-of-concept of RNN implemented in Rcpp and contact mentors	Github
2-Mar-16	Submitted "Pull Request" as qualification of mentor test	Github
2-Mar-16	Contact mentors to express my interest in MXNet's GSoC project	Email
3-Mar-16	My PR being merged	Github
8-Mar-16 ~ 12-Mar-16	Drafts of student application form	Email&Github

WHY THIS PROPOSAL

Enhancing R package of MXNet is going to provide R community a swift deep learning framework.

Supports for either advanced structure or accepted performance are not fulfilled by existed R package for deep learning, for example, nnet and deepnet. On the contrary, in Kaggle Data Science Competition, MXNet is getting popular among kagglers thanks to its ability (i.e. basic APIs of R package) to allow R users not only

implement deep learning model without getting hands too wet in programming codes, but also train networks in affordable time via supporting GPU-accelerated. Therefore, the work proposed here is going to push MXNet a further step to better serve for R community.

High-level APIs for advanced structures are absent. Existed basic functions of MXNet's R package are so modularized, self-explaining, well-documented that could be used in combinations to design advanced networks, for example, LSTM (long-short term memory network) [built](#) by R user. However, what if MXNet supports high-level APIs for LSTM, GRU, bidirectional RNN and other types of RNN, R users could focus on data analysis and problem solving, rather than figuring out how to build advanced networks first. And [increasing needs](#) for high-level APIs of RNN are reported.

EXPECTED APIs AND IMPACTS

I am planing to implement high-level functions for the following types of RNN (recurrent neural network) in light of its popularity in data science and absence in MXNet. There exists `mx.symbol.Convolution` for CNN already.

1. vanilla RNN
2. LSTM
3. GRU
4. bi-directional RNN
5. multi-layer RNN

The expected results should enable R users swiftly design a neural network. For example, a model with vanilla RNN as hidden layer is expected to be constructed in following 3 steps rather than hundreds of R codes:

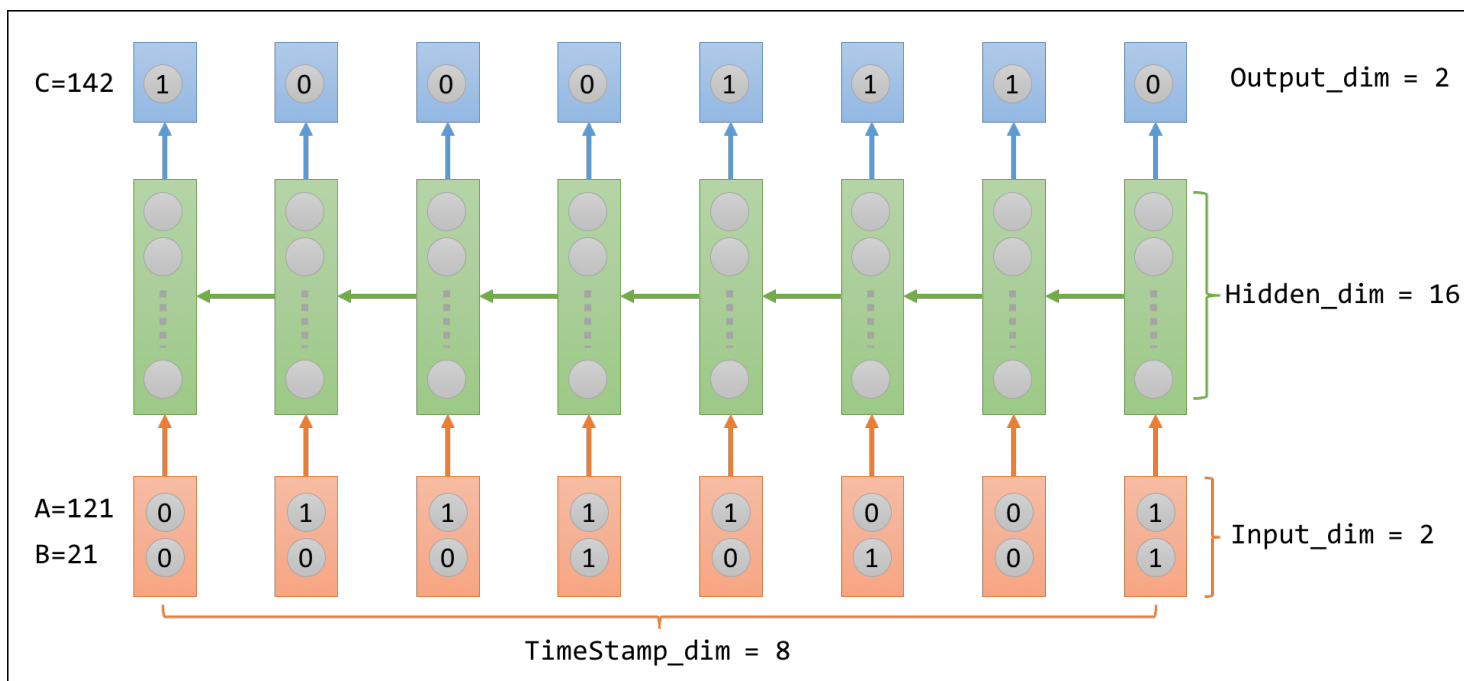
```
1 data <- mx.symbol.Variable("data")
2 lay1 <- mx.symbol.vanillaRNN(data, num_hidden = 16)
3 vrnn <- mx.symbol.Softmax(lay1)
```

The expected impact is that R community could not only keep enjoying the MXNet's flexibility as it wisely incorporates symbolic configuration and imperative programming together, but also have an end-to-end deep learning framework without being distracted by thinking of coding details.

CODING PLANS AND METHODS

The project requires student with programming skills on Rcpp and solid knowledge of deep learning.

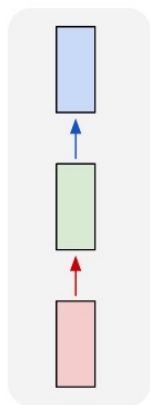
As a proof of concept, I had already implemented RNN to learn 8-digit binary calculus using Rcpp starting from scratch (See [Gist](#)), e.g. learning $01111001 + 00010101 = 10001110$ for $121 + 21 = 142$. Because the each digit is equivalent to timestamp, shown as following figure, my proof-of-concept implementation was indeed equivalent to and did manage to fulfill a synced many-to-many RNN construction.



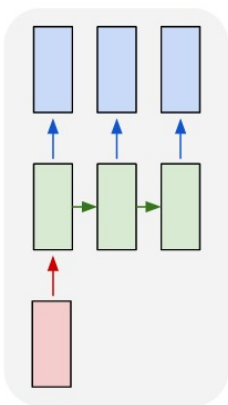
(The green arrows indicating the direction of forward propagation within hidden layer are reversed for better illustration of binary addition.)

Four types of vanilla RNN

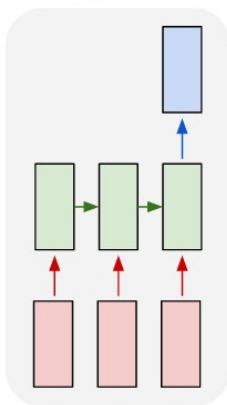
one to one



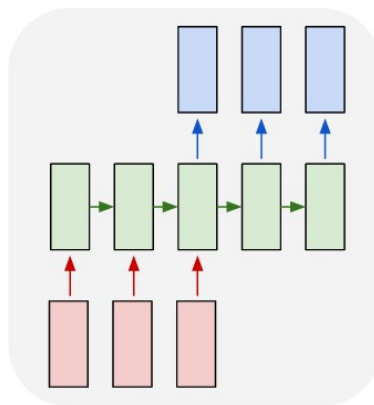
one to many



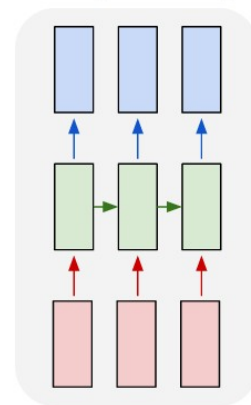
many to one



many to many



many to many

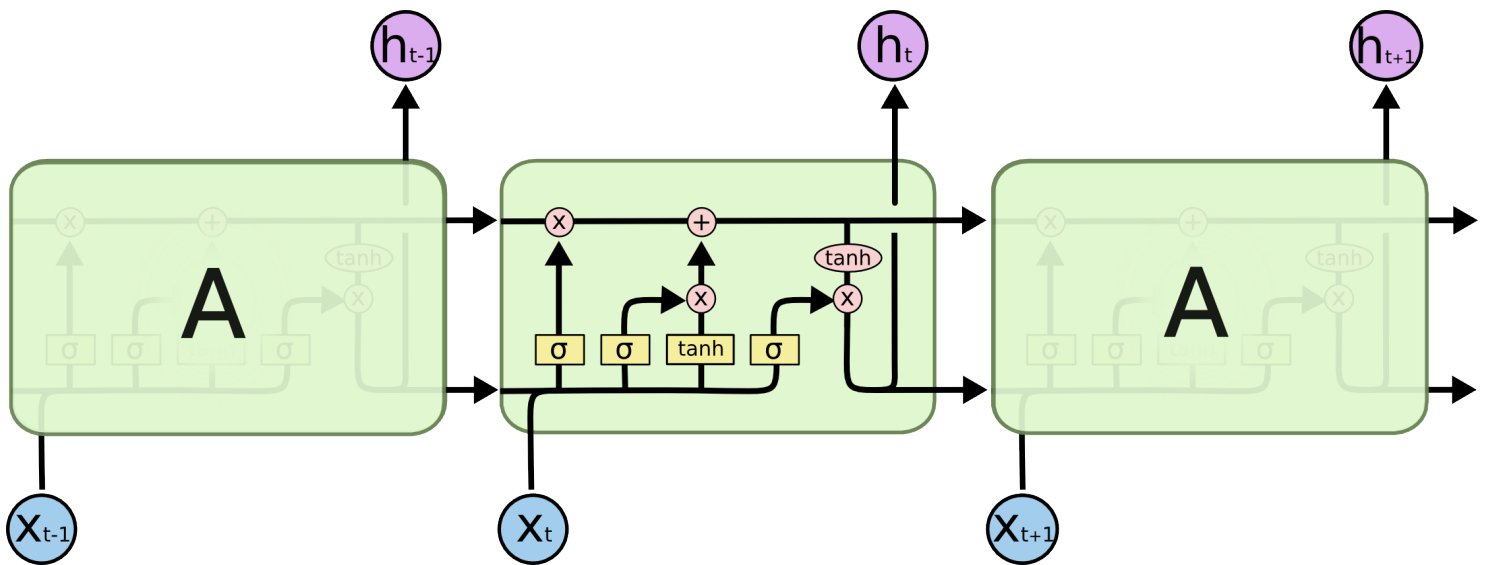


(Source: <http://karpathy.github.io/2015/05/21/rnn-effectiveness/>)

```
1 mx.symbol.vanillaRNN(symbol, name, hidden_dim, type = c('1toN', 'Nto1', 'NtoN', 'syncNtoN')
, ...)
```

My proof-of-concept is imperative programming while the network is built by symbolic configuration in MXNet. Therefore I plan to implement high-level API for synced many-to-many RNN at first.

Once imperative-to-declarative translation were finished, solutions for composing graph of the rest three categories of RNN are expected to be straightforward, in light of the fact that these three are derivations of synced many-to-many RNN, shown as following diagram.

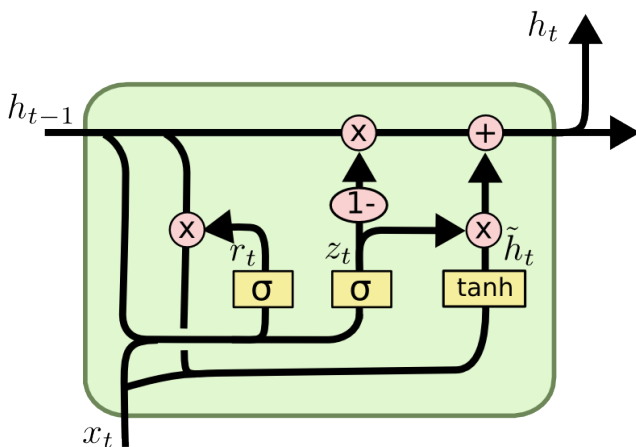


(Source: <http://colah.github.io/posts/2015-08-Understanding-LSTMs/>)

The developer of MXNet's Julia package once posted a step-by-step [tutorial](#) for constructing LSTM. Therefore I am expected to follow the logics to implement symbol operation for LSTM.

GRU

GRU is derivation of LSTM. It combines input gate and forget gate combined as update gate, and comes up with other minor modifications.



$$z_t = \sigma(W_z \cdot [h_{t-1}, x_t])$$

$$r_t = \sigma(W_r \cdot [h_{t-1}, x_t])$$

$$\tilde{h}_t = \tanh(W \cdot [r_t * h_{t-1}, x_t])$$

$$h_t = (1 - z_t) * h_{t-1} + z_t * \tilde{h}_t$$

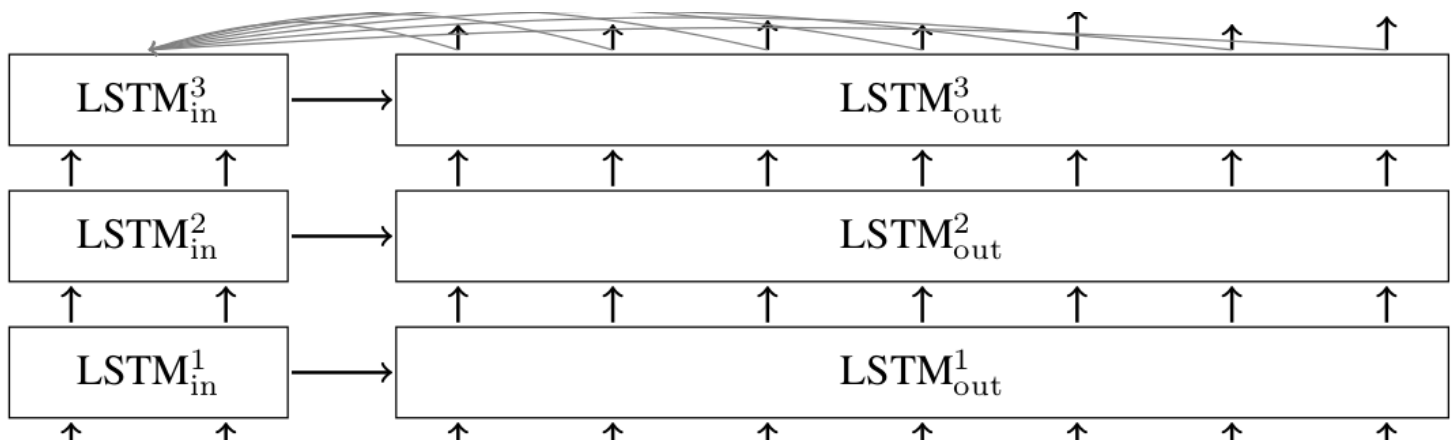
(Source: <http://colah.github.io/posts/2015-08-Understanding-LSTMs/>)

Bidirectional RNN

Within this computation graph, forward propagation and backward propagation run through their own layer.

Ref: [Hybrid Speech Recognition with. Deep Bidirectional LSTM](#)

Multi-layer RNN



(Source: <https://www.tensorflow.org/versions/r0.7/tutorials/seq2seq/index.html>)

PERCEIVED OBSTACLES

The critical turn-overs are:

1. How to precisely adapt my knowledge and existed imperative implementation (as the proof-of-concept mentioned before) to MXNet's high-level APIs, so that R users could enjoy symbolic configuration.
2. How to make APIs support performance as much as possible.

Fortunately, MXNet team maintains a well-documented guide for new developers, in particular the following posts stated the rules and conventions I need to follow:

1. [How to Create New Operations \(Layers\)](#)
2. [Operators in MXNet](#)

For example, the implementation of CNN layer is via three source files located at directory `src/operator/`: `convolution-inl.h`, `convolution.cc`, `convolution.cu`. In the similar way, I could implement the new operators for RNN.

Furthermore, MXNet's R package has already set up the fundamental interfaces for C++ implementation thus my work will not start from scratch. As a backup plan, I could wrap up basic interfaces to write a pipeline function with parameters to support user-defined network structures.

Putting things together, I could have feasible approaches to implement high-level APIs for RNN in affordable time.

TIMELINE

Pre-coding period

Start	End	Topic
25-Apr-2016	1-May-2016	Read documents. Get familiar with details of code structure for neural network symbol.

2-May-2016	8-May-2016	Read documents. Get familiar with details of code structure of tensor computation in mxnet so that I could better adapt my RNN codes for appropriate forward/backward propagation.
9-May-2016	16-May-2016	NYU Final exam season.
17-May-2016	22-May-2016	Contact with mentors to get started. Set up formal communication tools e.g. Gitter.

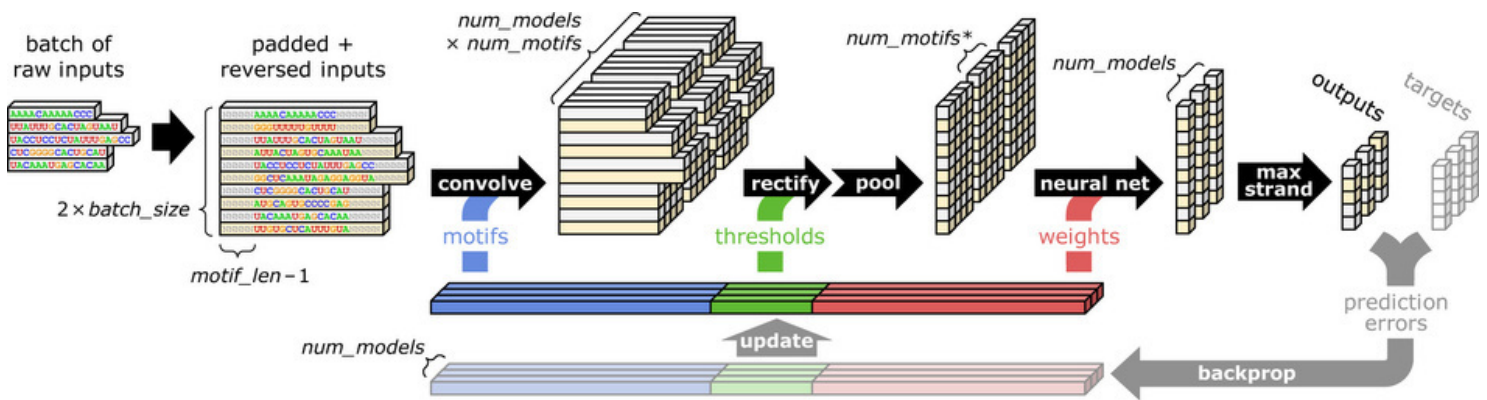
Coding Period

The following 4 jobs must be done when working on every API.

1. Implementation of high-level API;
2. **Testing** (see details of codes tests as sections below);
3. **Write demos and case studies**;
4. Submit codes and discuss with mentors to see whether they are ready to be merged into main stream.

Start	End	APIs	Demo	Days
23-May-2016	5-Jun-2016	Synced Many2Many	Binary Addition	14
6-Jun-2016	16-Jun-2016	One2Many	Image Classification	11
17-Jun-2016	26-Jun-2016	Many2One	Char RNN	10
27-Jun-2016	5-Jul-2016	Many2Many	Translation English to French	9
6-Jul-2016	14-Jul-2016	Bidirectional	Translation English to French	9
15-Jul-2016	24-Jul-2016	Stacked	Translation English to French	10
25-Jul-2016	7-Aug-2016	LSTM	Char RNN	14
8-Aug-2016	21-Aug-2016	GRU	Char RNN	14

If there are extra free time, I would like to reproduce the CNN model published on Nature magazine in order to draw attention of R users in bioinformatics, computational biology field.



(Source: <http://www.nature.com/nbt/journal/v33/n8/full/nbt.3300.html>)

Post-coding period

22-Aug-2016: Wrapping up the entire project. Because project is finishing API one-by-one, documents and tests are expected to be qualified and final wrapping up will not take too long.

From 23-Aug-2016 to 29-Aug-2016: Final Evaluation.

MANAGEMENT OF CODING PROJECT

Where are codes deployed

Fork of MXNet's repository: <https://github.com/Puriney/mxnet>.

How to test codes

Travis Test

My codes can directly use the Travis tests currently used by MXNet's main repository. Once passing, they are always ready to be merged into main stream.

Fast Test

As it is R package, I could use the following snippet to test the R package.

```
1 R CMD check --no-examples --no-manual --no-vignettes --no-build-vignettes mxnet_*.tar.gz
```

In addition, thanks to roxygen2, possible conflicts will be reported when it generates documents for functions.

Test against real data

Writing case studies and demos for functions are good conventions of MXNet and I am expected to follow. In MXNet repository, there existed data of Penn Treebank Project for RNN, thus I could run test by applying these data on my codes.

Expected Commits Frequency

Commits will be pushed in every 2 days. Commits within a working period (6 days) are squashed as one

commit to make history clean and friendly to be ready to be merged into MXNet's main repository.

Being absent for 10 days suggests I must come across with problems.

TEST

I fixed an issue which afterwards merged (See: [here](#)) into MXNet main repository. It supports Xavier strategy to initialize weights, clipping gradient (i.e. fixing calculated gradient within a range), scheduling mini-changes for learning rate value along training process.