

# **Machine Learning in Image Processing**

**Quantitative Big Imaging Course 2015**

Thursday March 19th, 2015

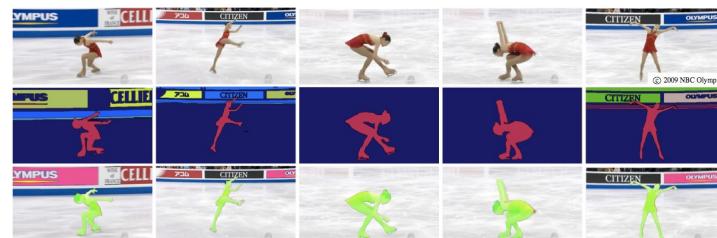
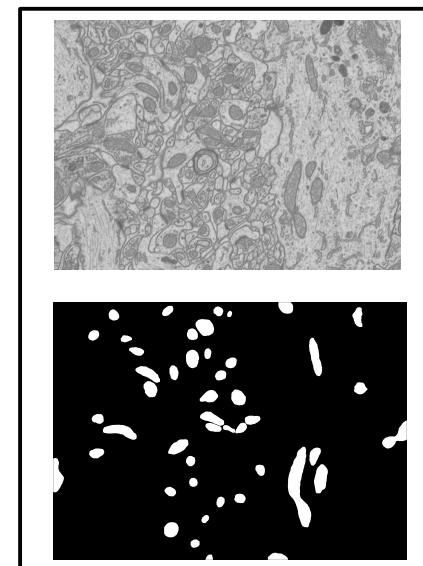
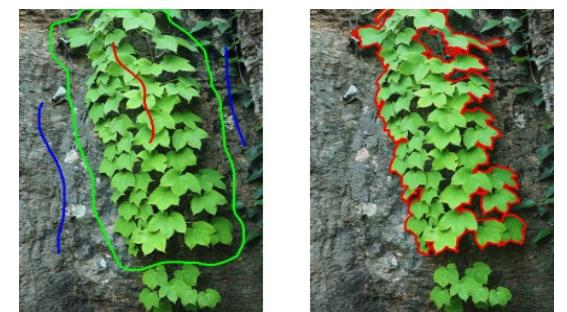
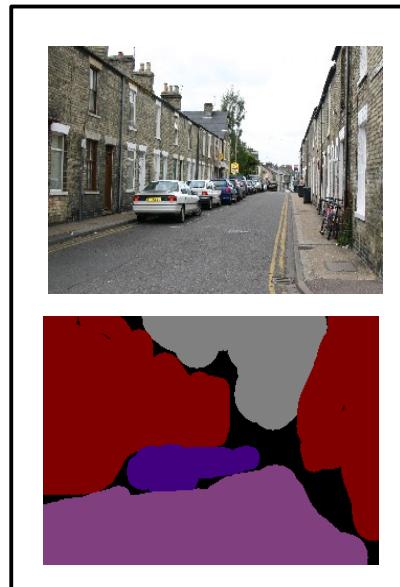
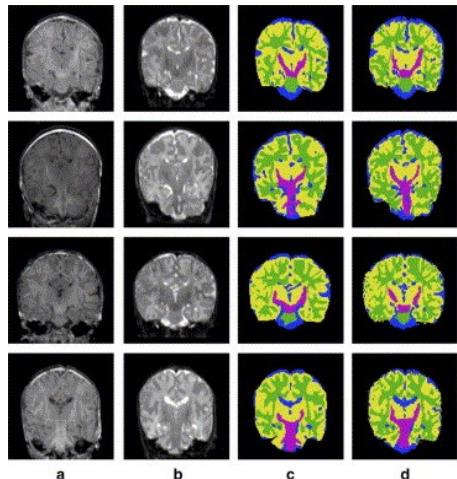
Lecturer: Aurelien Lucchi  
Post-doc at the Institute of Machine Learning



data analytics lab

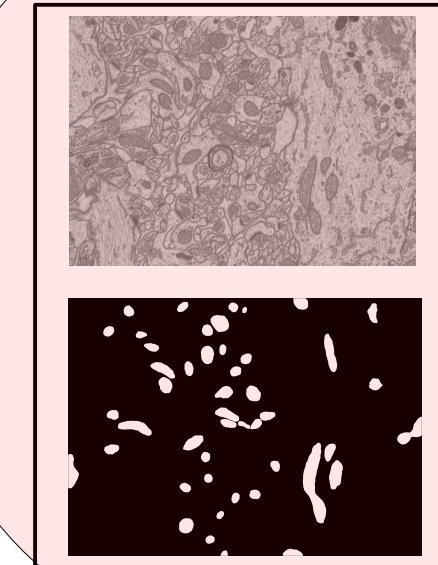
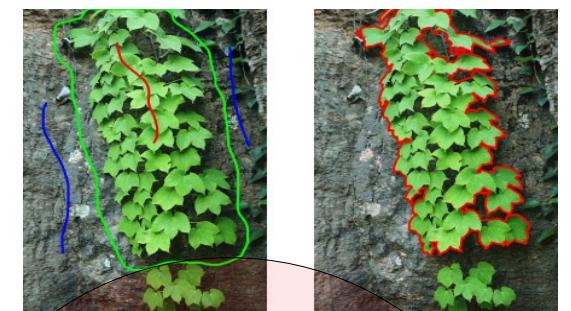
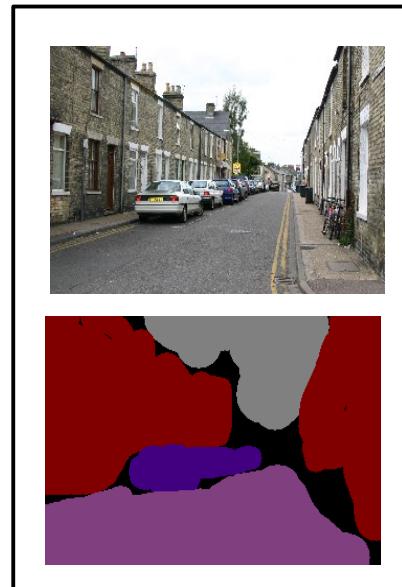
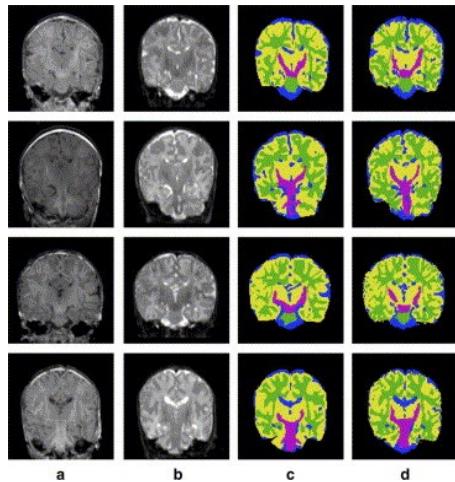
# Image Segmentation

- Goal: partition an image into meaningful **regions** with respect to a particular application.

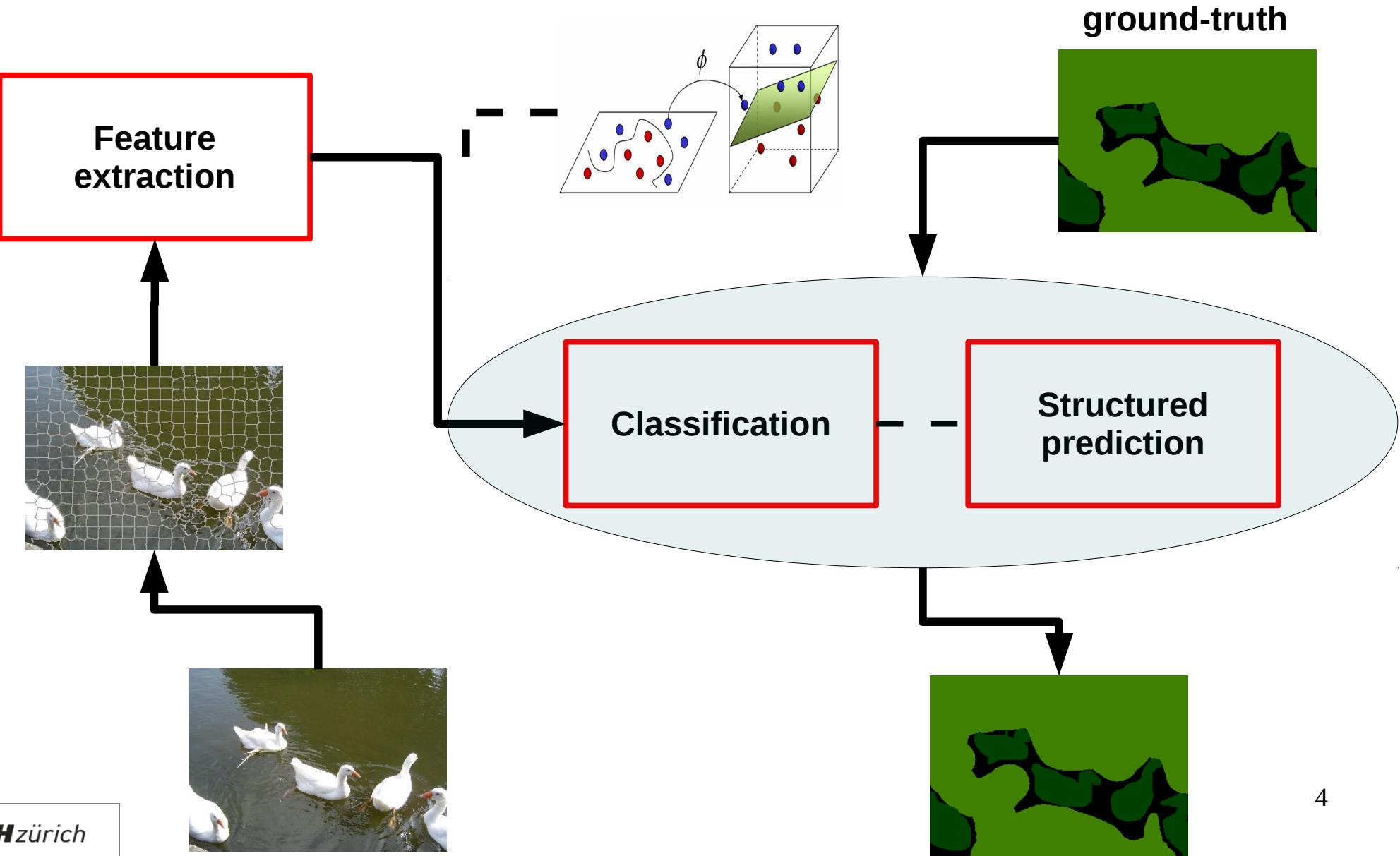


# Image Segmentation

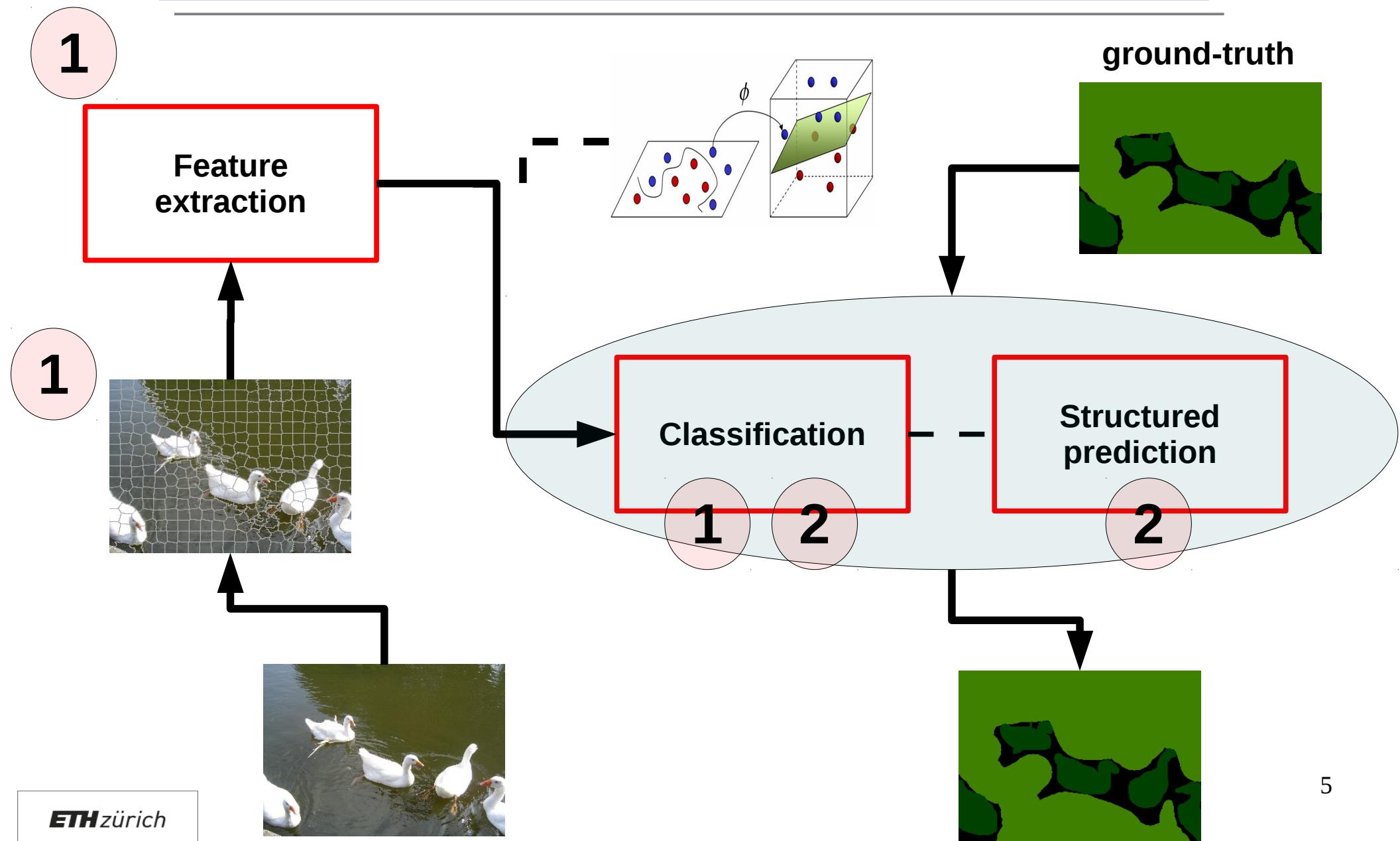
- Goal: partition an image into meaningful **regions** with respect to a particular application.



# Image Segmentation



# Image Segmentation



# Outline

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1. Segmentation of Mitochondria in EM Images  
using a Support Vector Machine
2. Structured Prediction for Image Segmentation
  - A.k.a Conditional Random Fields

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# **1. Segmentation of Mitochondria in EM Images using a Support Vector Machine**

# Understanding the Brain

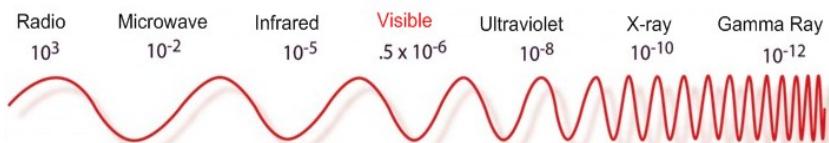


## The Electromagnetic Spectrum

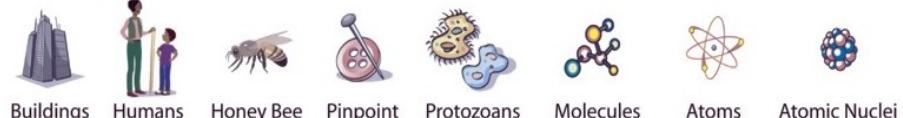
Penetrates Earth Atmosphere?



Wavelength (meters)



About the size of...



Frequency (Hz) 1 cm 1 mm 100 µm 10 µm 1 µm 100 nm 10 nm 1 nm 1 Å 0.1 Å

1 m 10<sup>-1</sup> m 10<sup>-2</sup> m 10<sup>-3</sup> m 10<sup>-4</sup> m 10<sup>-5</sup> m 10<sup>-6</sup> m 10<sup>-7</sup> m 10<sup>-8</sup> m 10<sup>-9</sup> m 10<sup>-10</sup> m 10<sup>-11</sup> m

10<sup>4</sup> 10<sup>8</sup> 10<sup>12</sup> 10<sup>15</sup> 10<sup>16</sup> 10<sup>18</sup> 10<sup>20</sup>

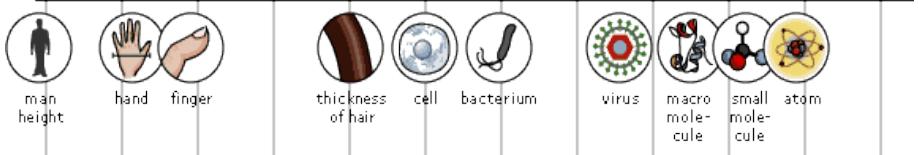
Eye Temperature of bodies emitting the wavelength (K)

Light microscope\*

1 K 100 K 10,000 K 10 Million K

Electron microscope\*

10<sup>18</sup> 10<sup>19</sup> 10<sup>20</sup>



# Understanding the Brain

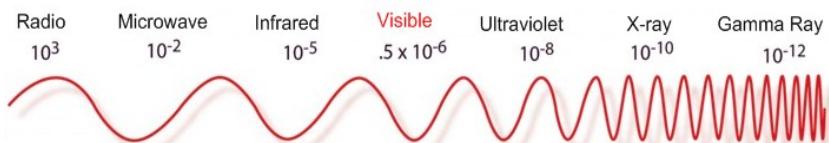


## The Electromagnetic Spectrum

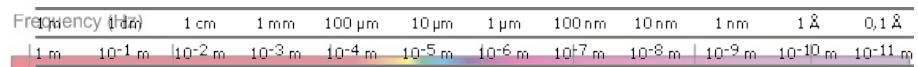
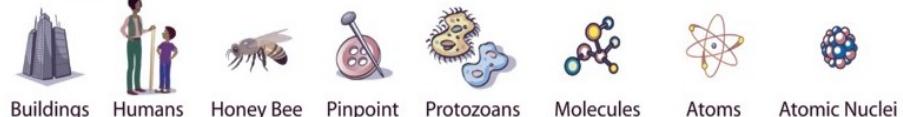
Penetrates Earth Atmosphere?



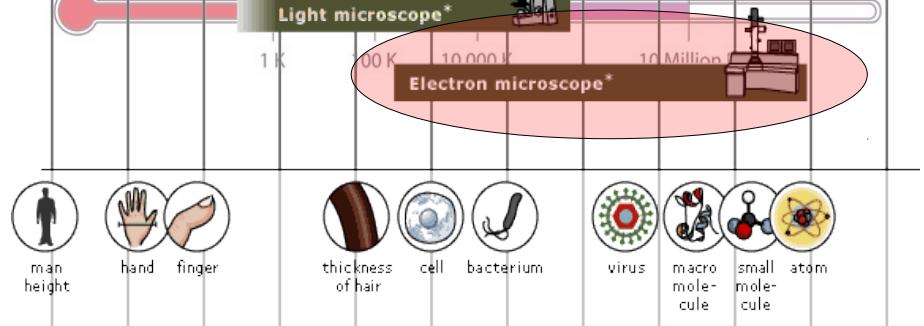
Wavelength (meters)



About the size of...

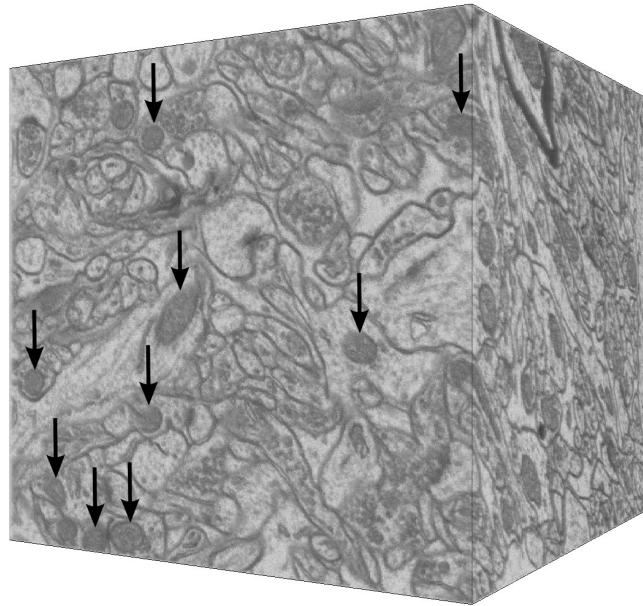


Eye, Light microscope\*, Electron microscope\*

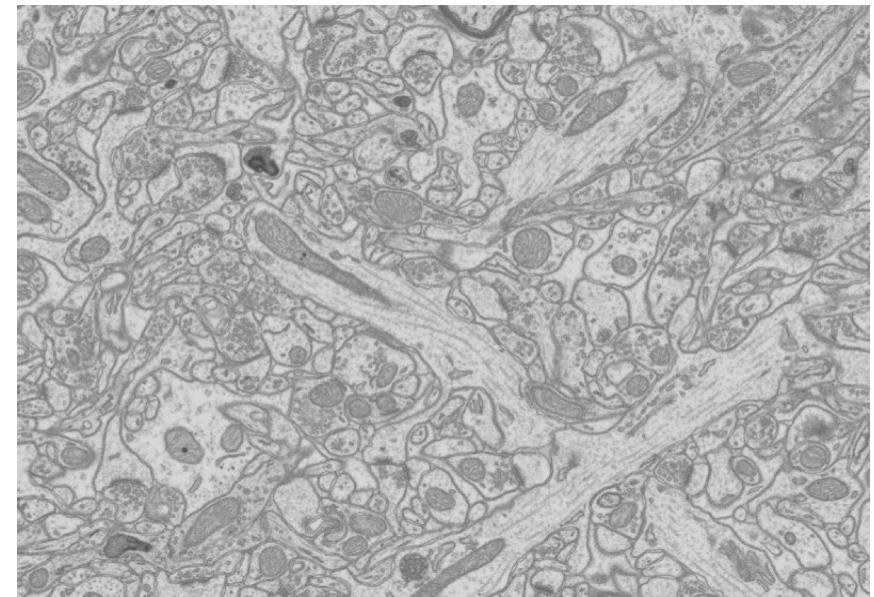
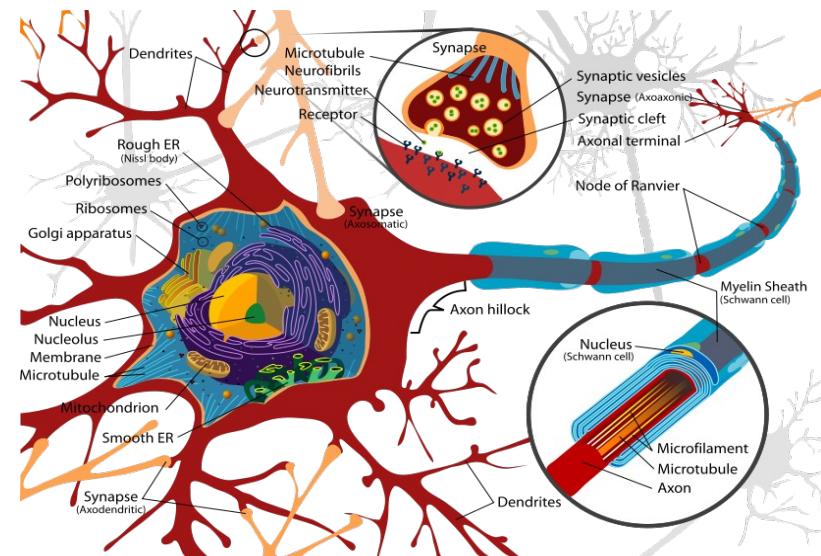


# Electron Microscopy Data

- Human brain contains ~100 billion ( $10^{11}$ ) neurons and 100 trillion ( $10^{14}$ ) synapses.



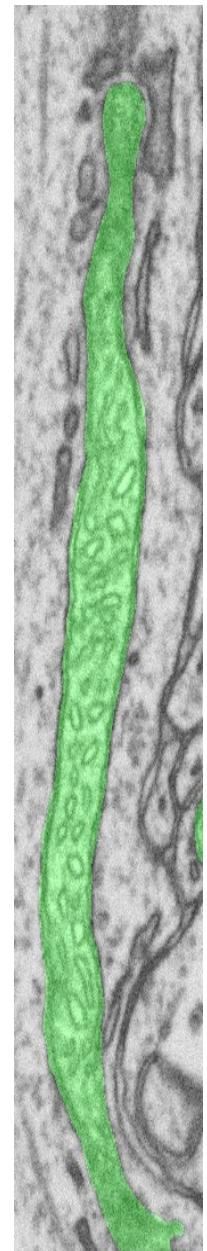
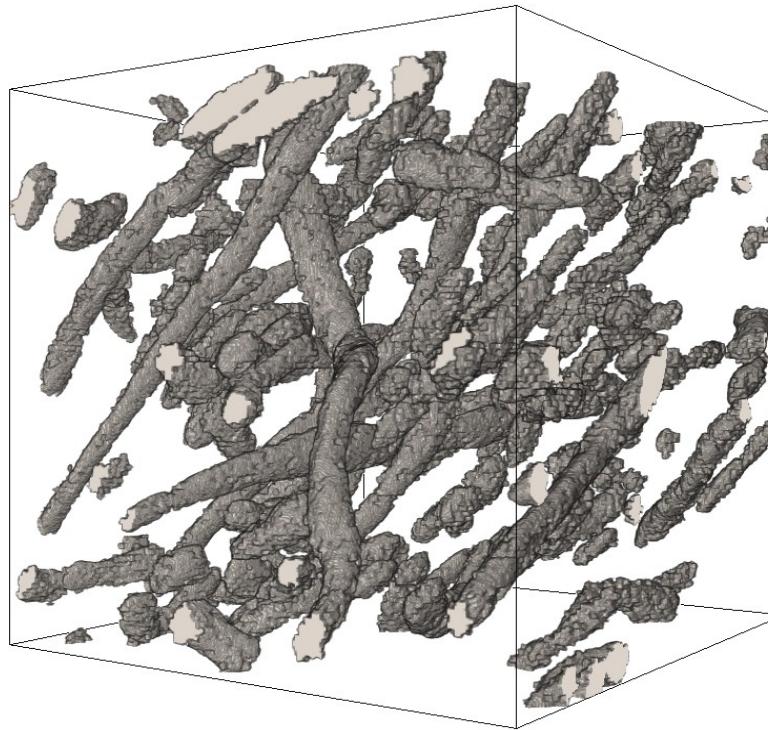
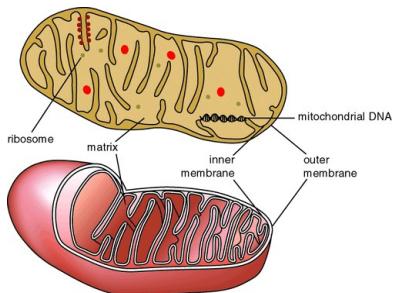
$5 \times 5 \times 5 \mu\text{m}$  section taken from the CA1 hippocampus, corresponding to a  $1024 \times 1024 \times 1000$  volume (N  $\approx 10^9$  total voxels)



# Mitochondria Segmentation

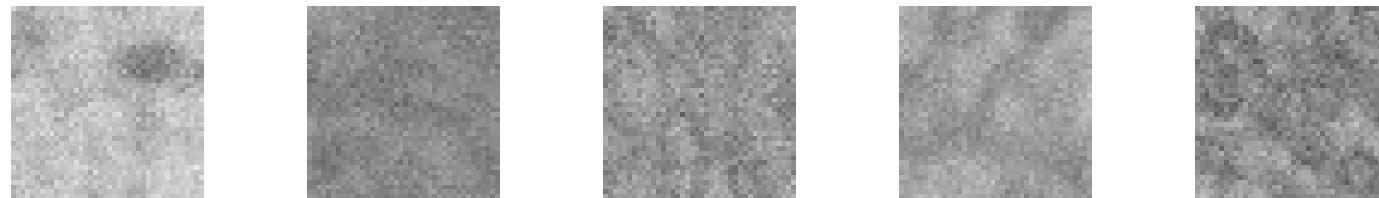
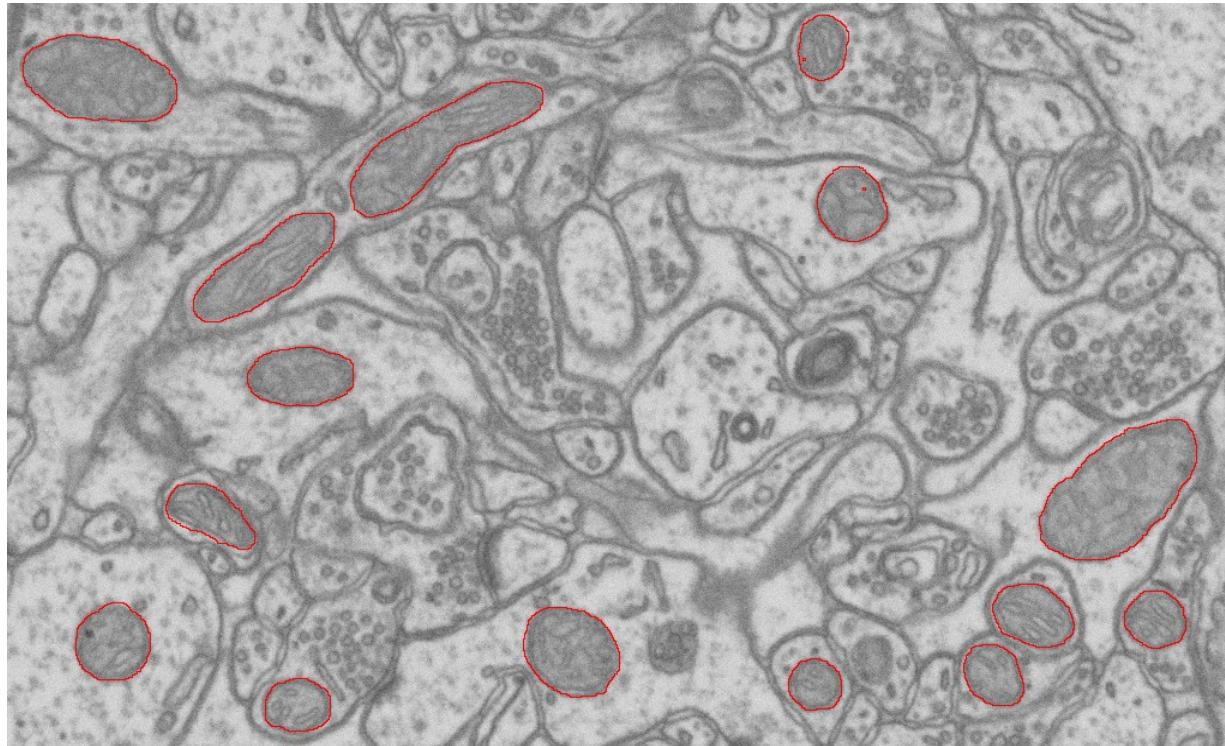
- **Difficulties :**

- Vesicles and cell boundaries appear similar to mitochondria.
- Assumptions about the **shape** are difficult.



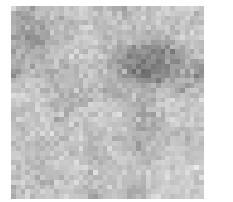
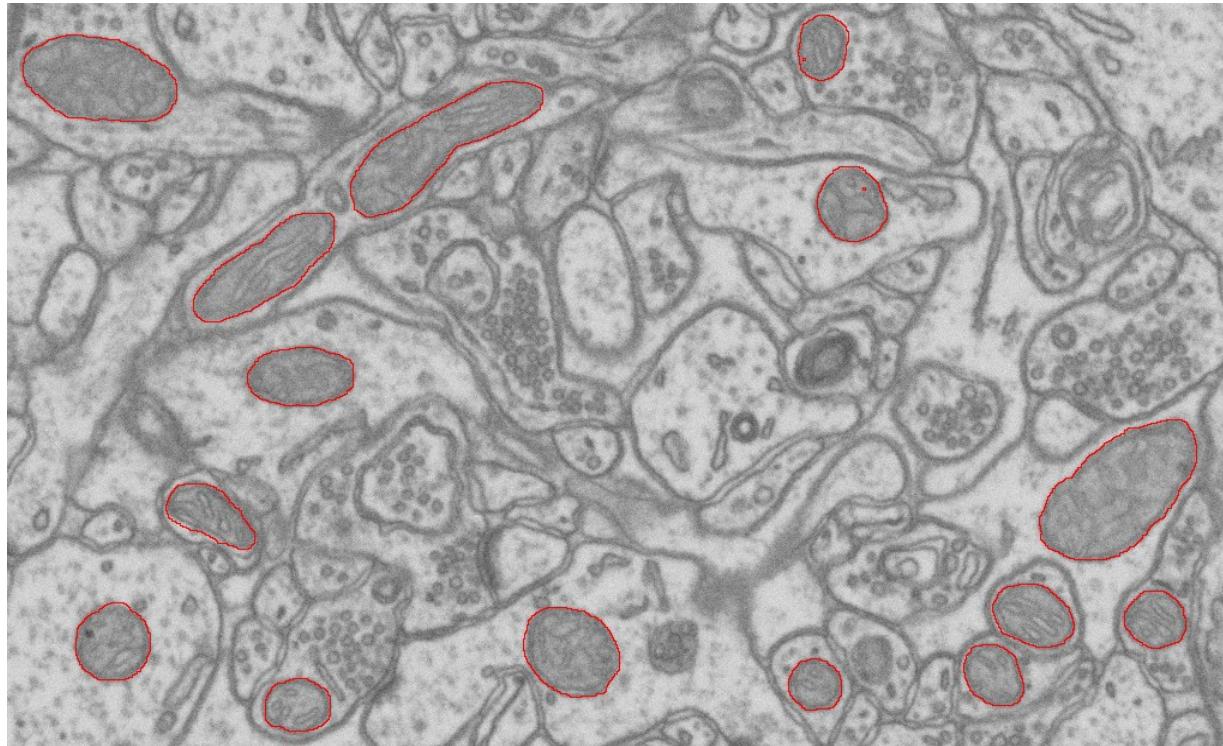
# Mitochondria Segmentation

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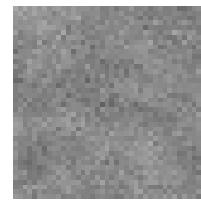


# Mitochondria Segmentation

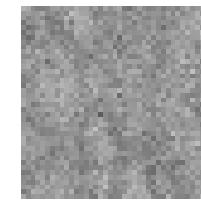
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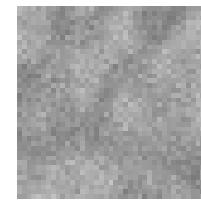
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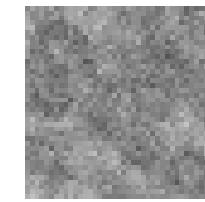
✗



✓

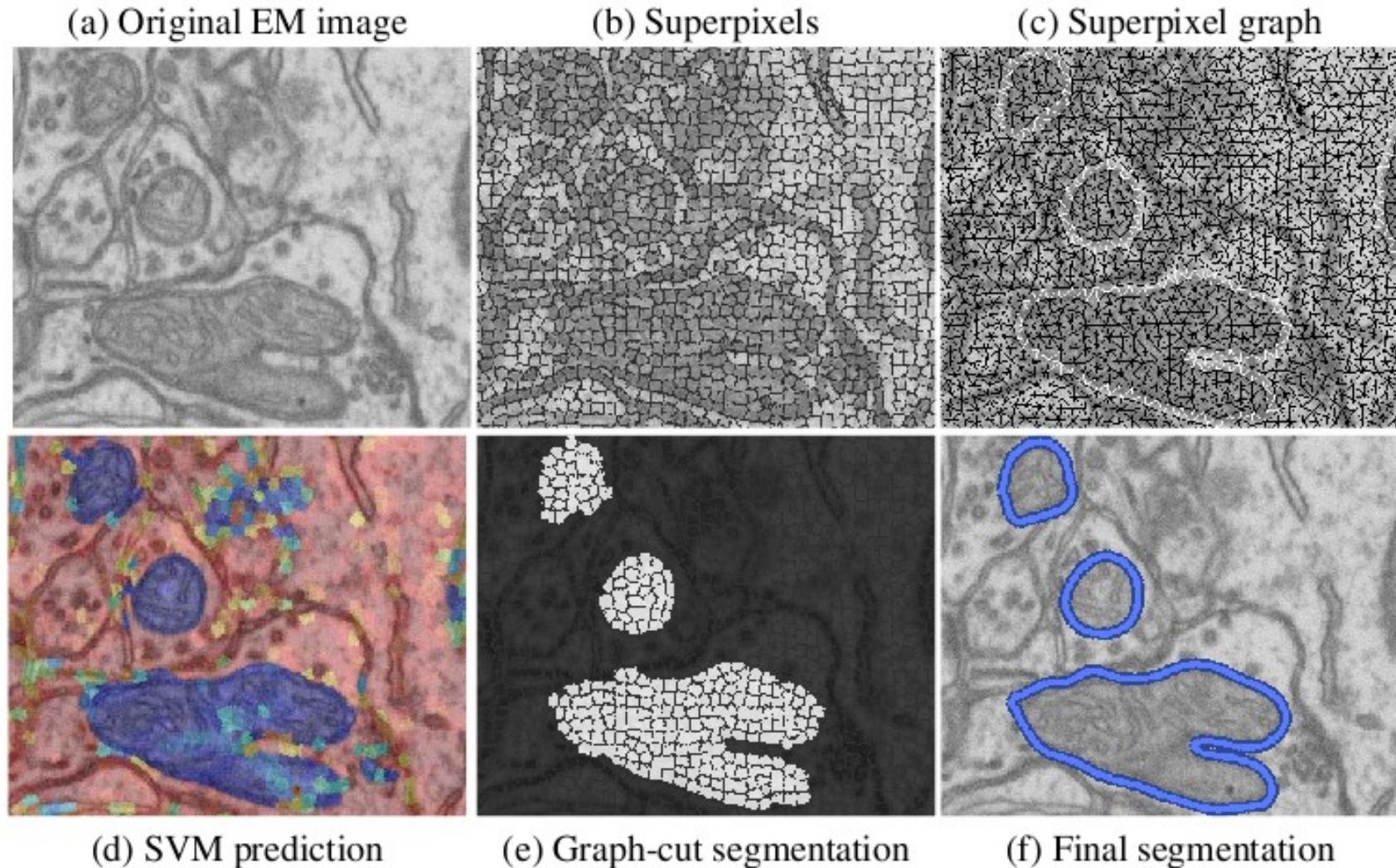


✓

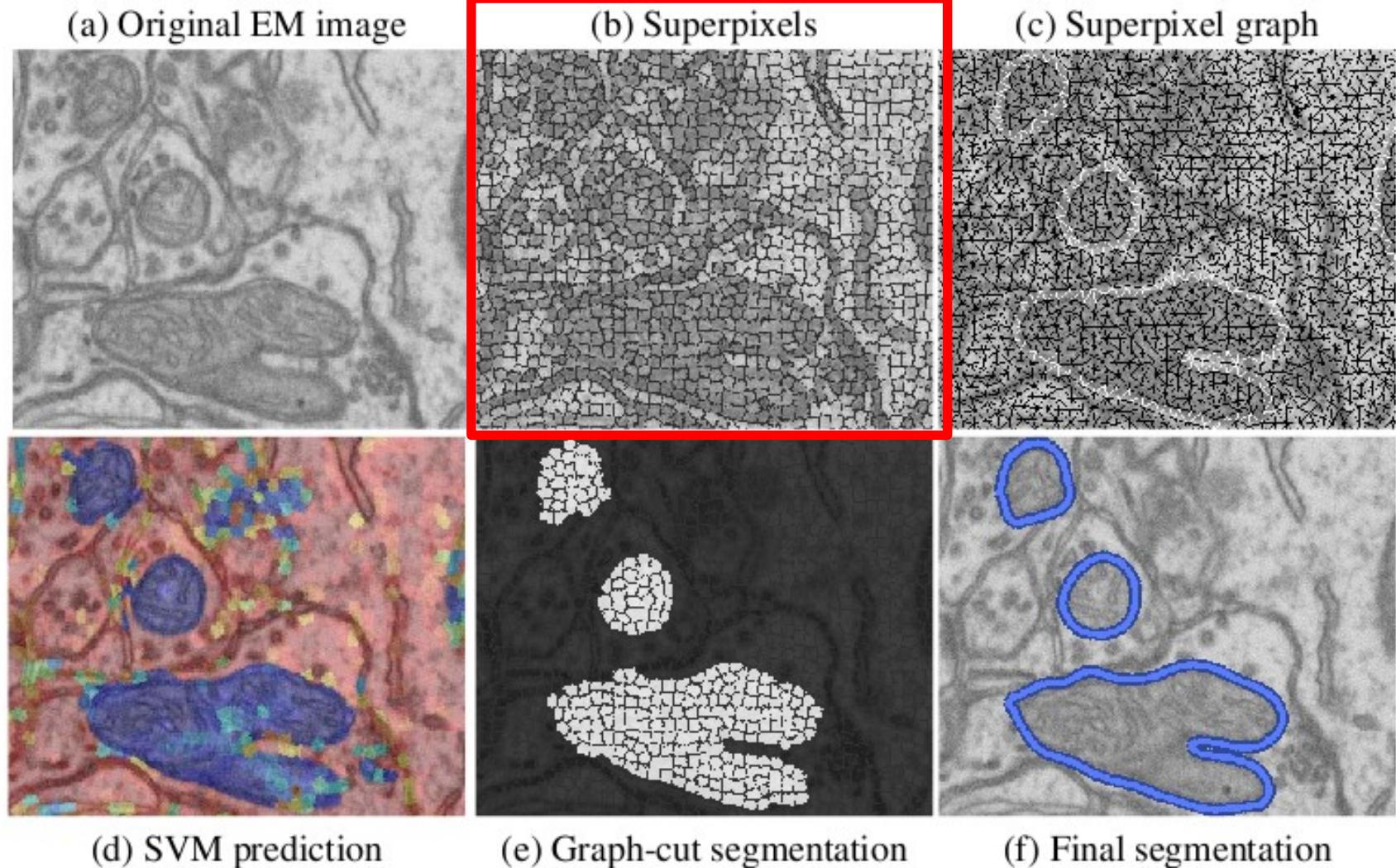


✗

# Approach



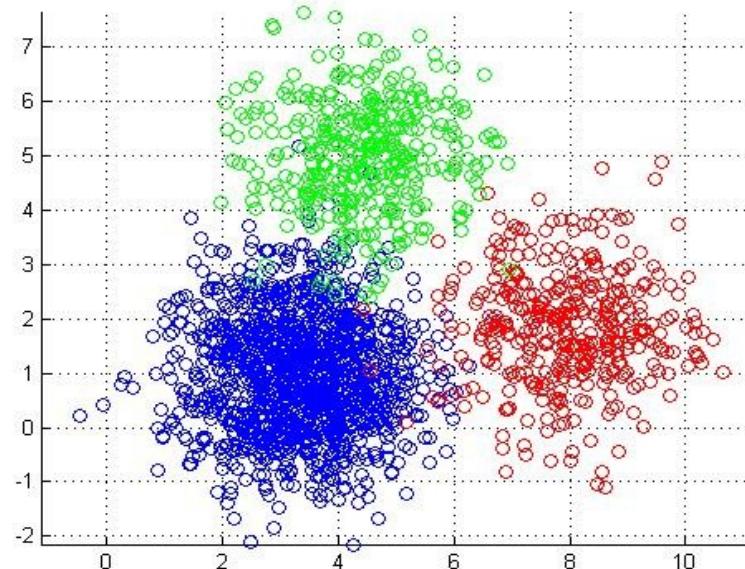
# Approach



# SLIC Superpixels

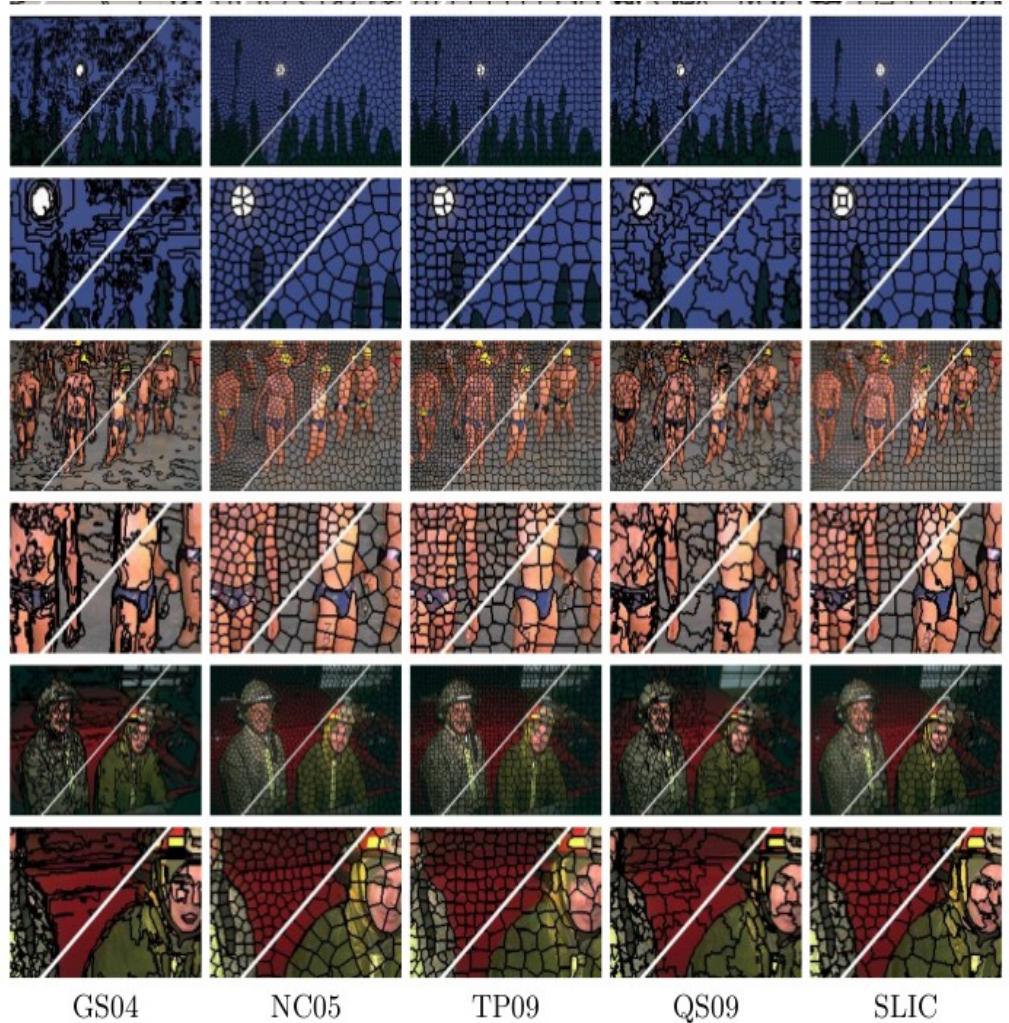
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- Clusters pixels in the combined five-dimensional color and image plane space.

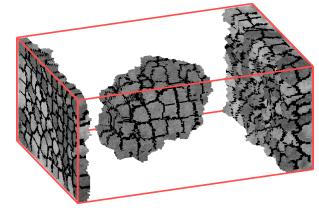


# SLIC Superpixels

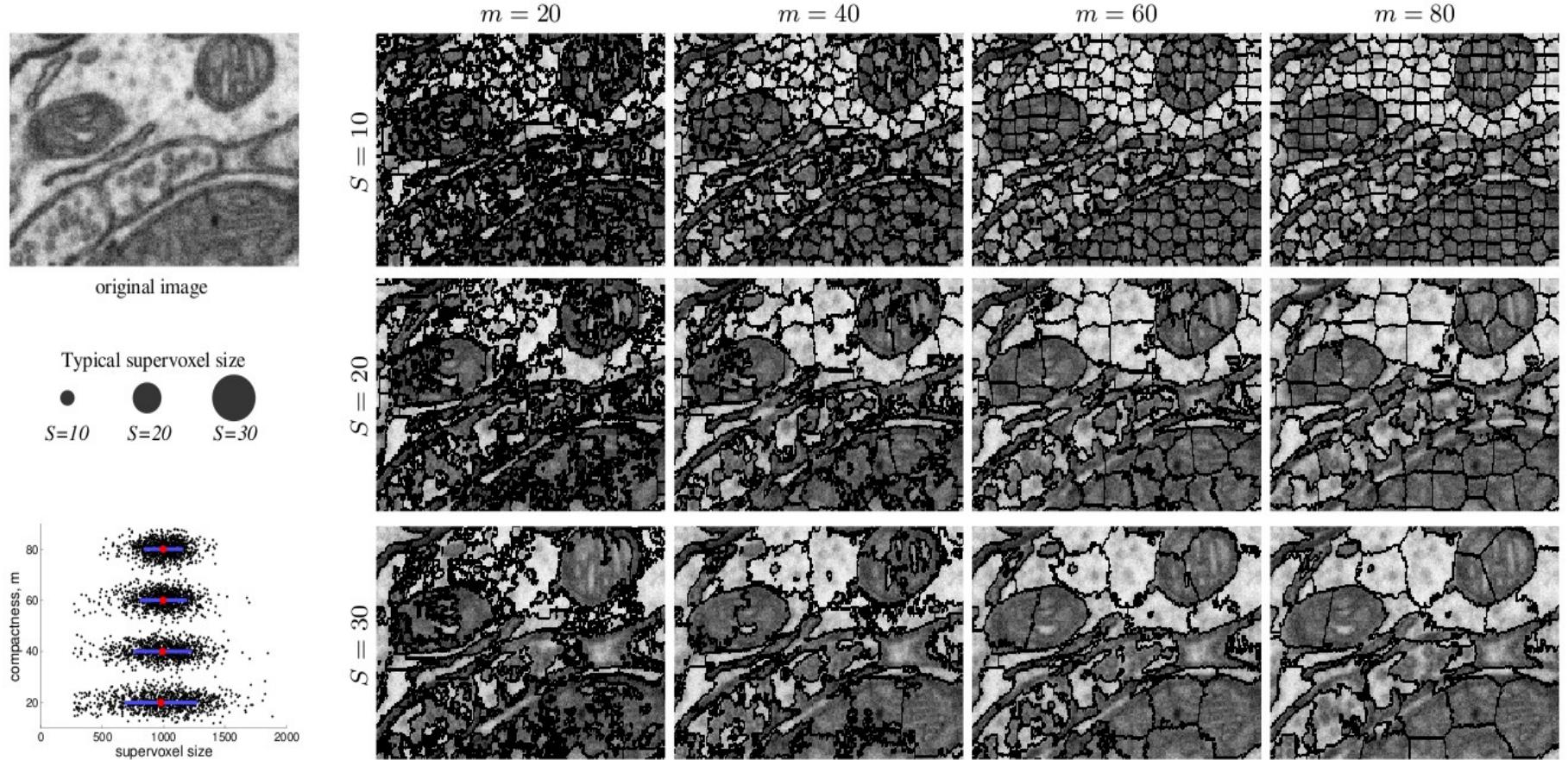
- Clusters pixels in the combined five-dimensional color and image plane space.
- Efficiently generate **compact**, nearly **uniform** superpixels.



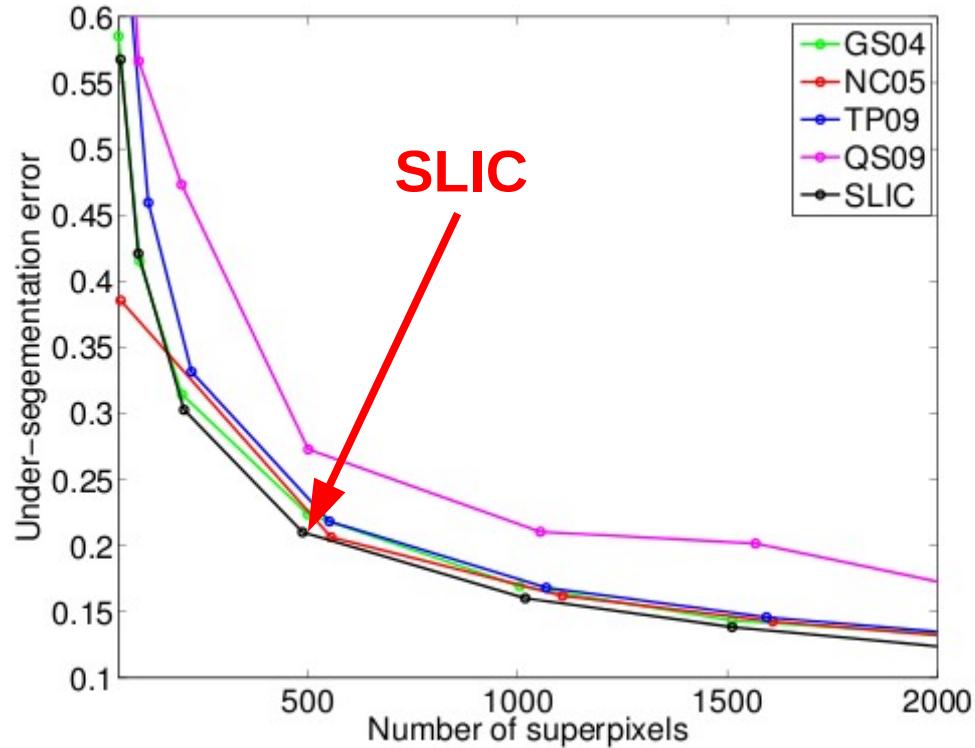
SLIC Superpixels Compared to State-of-the-art Superpixel Methods, IEEE Transactions on Pattern Analysis and Machine Intelligence (T-PAMI), 2012. <sup>17</sup>  
Source code available online.



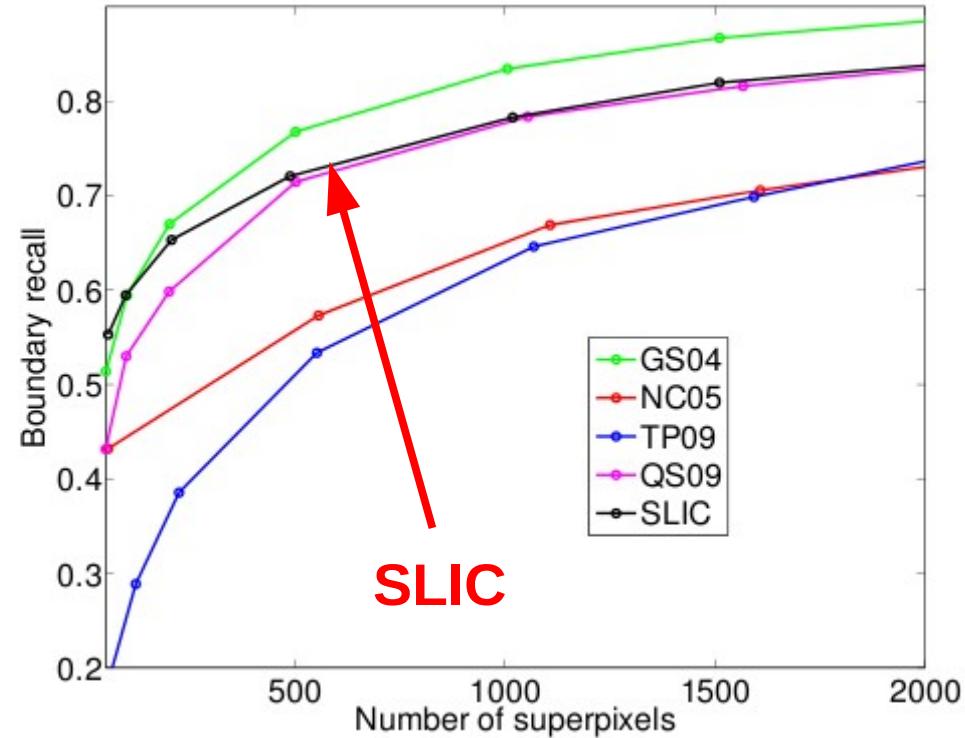
# SLIC Supervoxels



# SLIC Superpixels



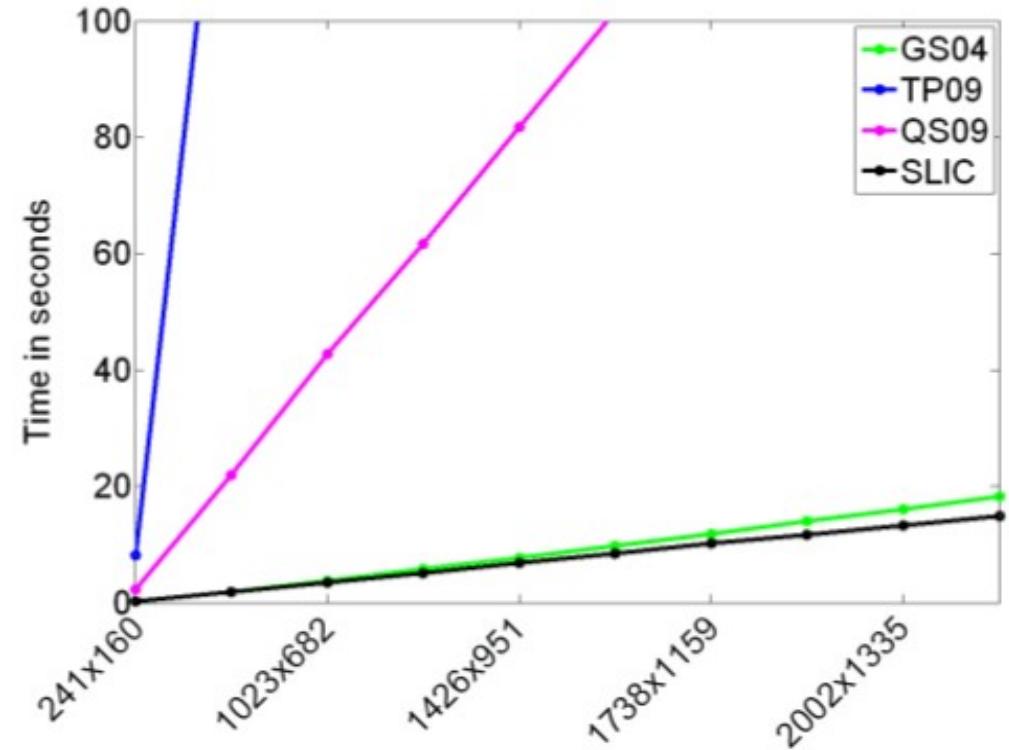
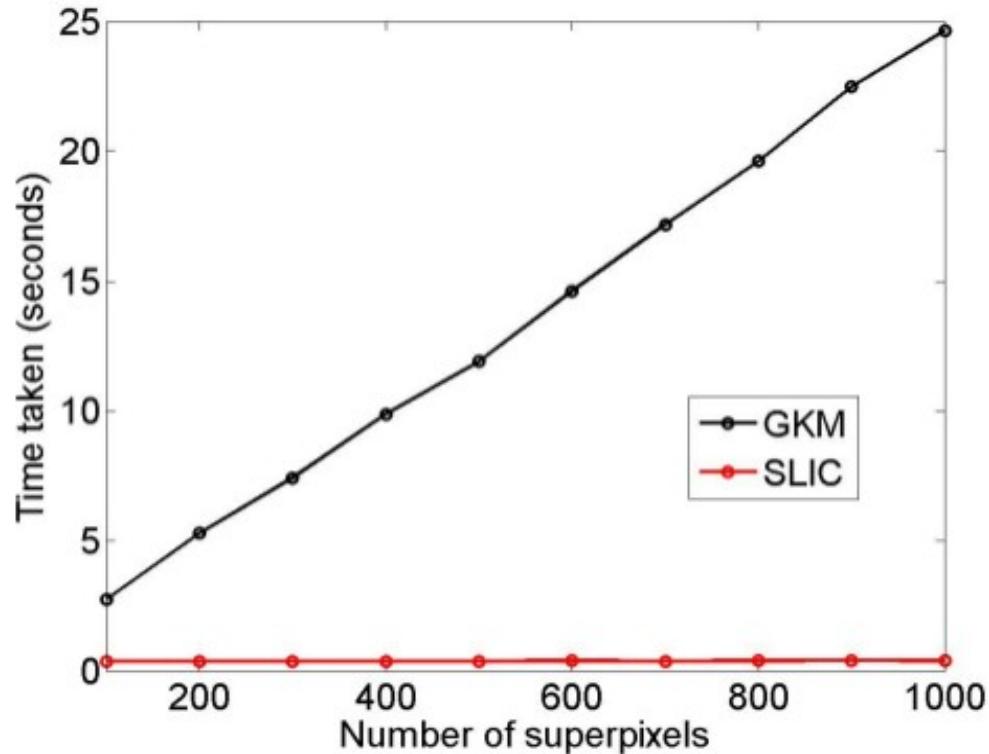
**Under-segmentation error = error with respect to a known ground truth.**



**Boundary recall = fraction of ground truth edges fall within one pixel of a least one superpixel boundary.**

- GS04: Efficient Graph-Based Image Segmentation, P. Felzenszwalb and D. Huttenlocher.
- NC05: Normalized Cuts and Image Segmentation, J. Shi and J. Malik.
- QS09: Quick Shift and Kernel Methods for Mode Seeking, A. Vedaldi et al.
- TP09: Turbopixels: Fast Superpixels Using Geometric Flows, A. Levinstein et al.

# SLIC Superpixels



- GKM: 10 iterations of k-means.
- GS04: Efficient Graph-Based Image Segmentation, P. Felzenszwalb and D. Huttenlocher.
- NC05: Normalized Cuts and Image Segmentation, J. Shi and J. Malik.
- QS09: Quick Shift and Kernel Methods for Mode Seeking, A. Vedaldi et al.
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# SLIC Superpixels

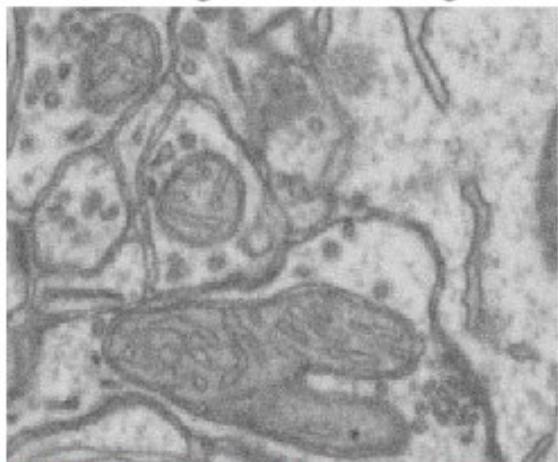
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- **Simple** approach, re-implemented in Fiji, vlfeat, scikit + GPU implementation.
- More info:  
[http://ivrg.epfl.ch/supplementary\\_material/RK\\_SLICSuperpixels/index.html](http://ivrg.epfl.ch/supplementary_material/RK_SLICSuperpixels/index.html)

# Approach

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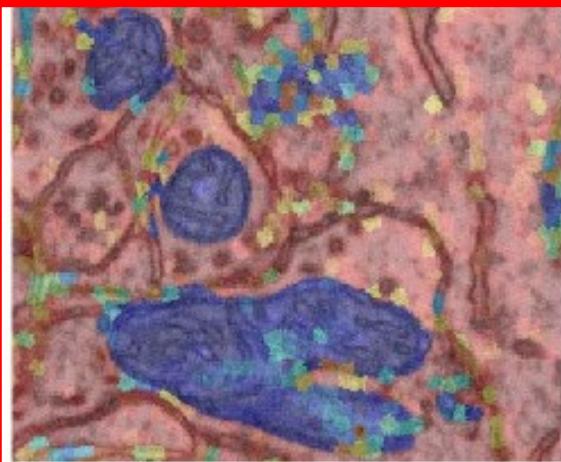
(a) Original EM image



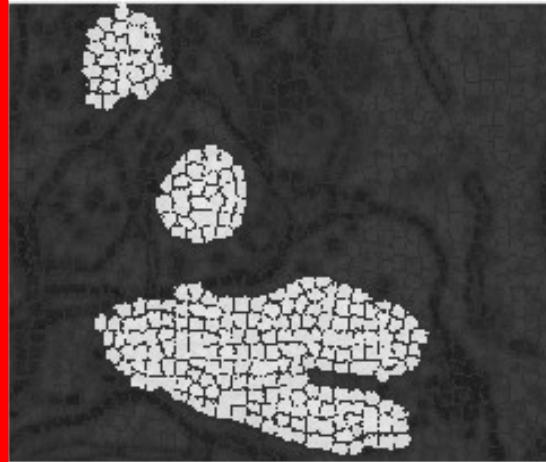
(b) Superpixels



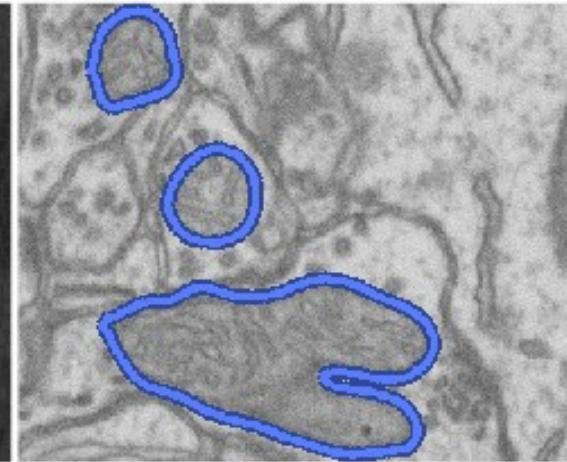
(c) Superpixel graph



(d) SVM prediction



(e) Graph-cut segmentation



(f) Final segmentation

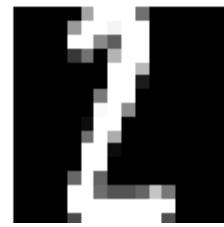
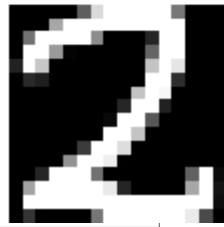
# SVM

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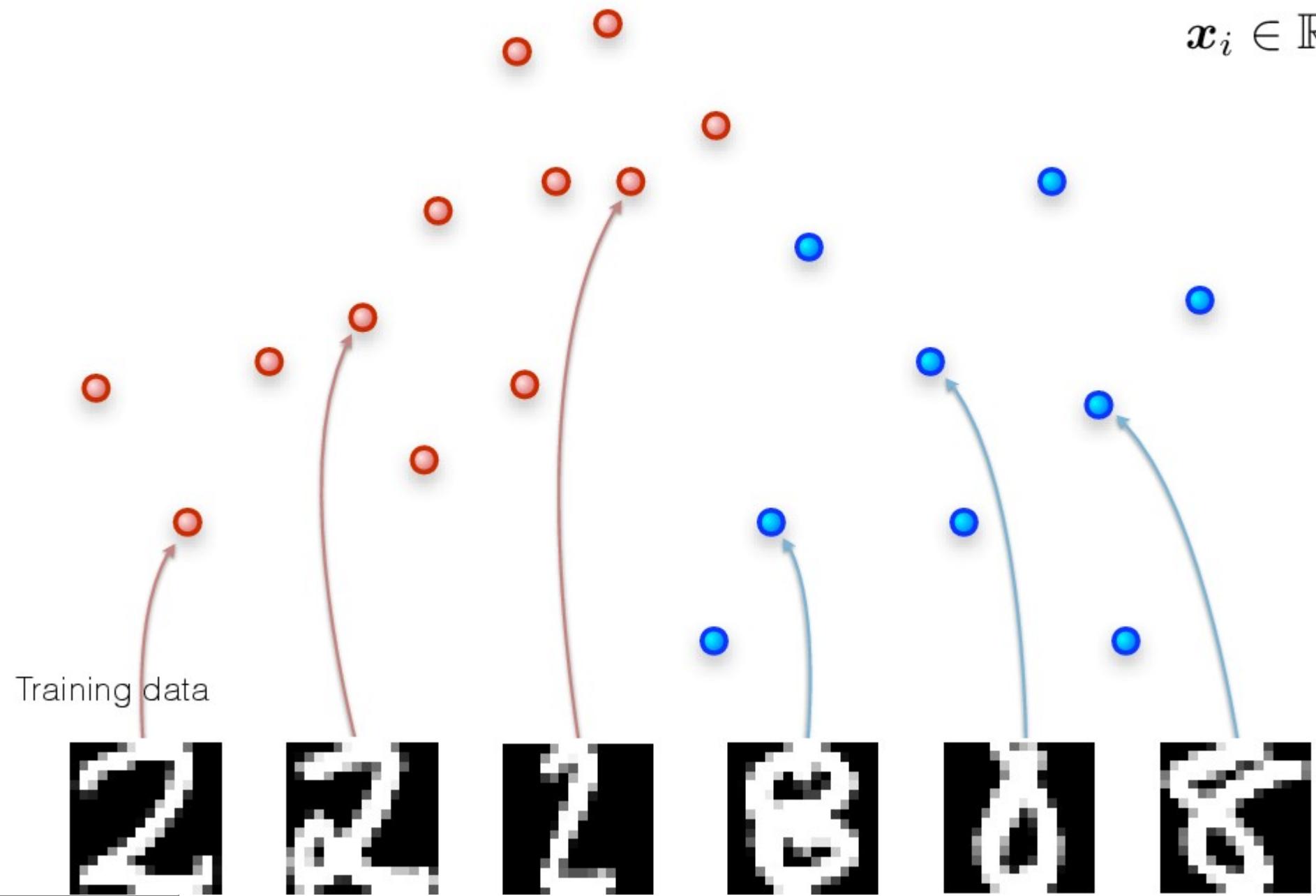
- “In machine learning, support vector machines (SVMs) are supervised learning models with associated learning algorithms that analyze data and recognize patterns, used for **classification** and regression analysis.” (wikipedia)
  - Supervised => need groundtruth
  - Recognize patterns => assume we can discriminate between data points that belong to different classes (e.g. cell vs background).

$$\boldsymbol{x}_i \in \mathbb{R}^d$$

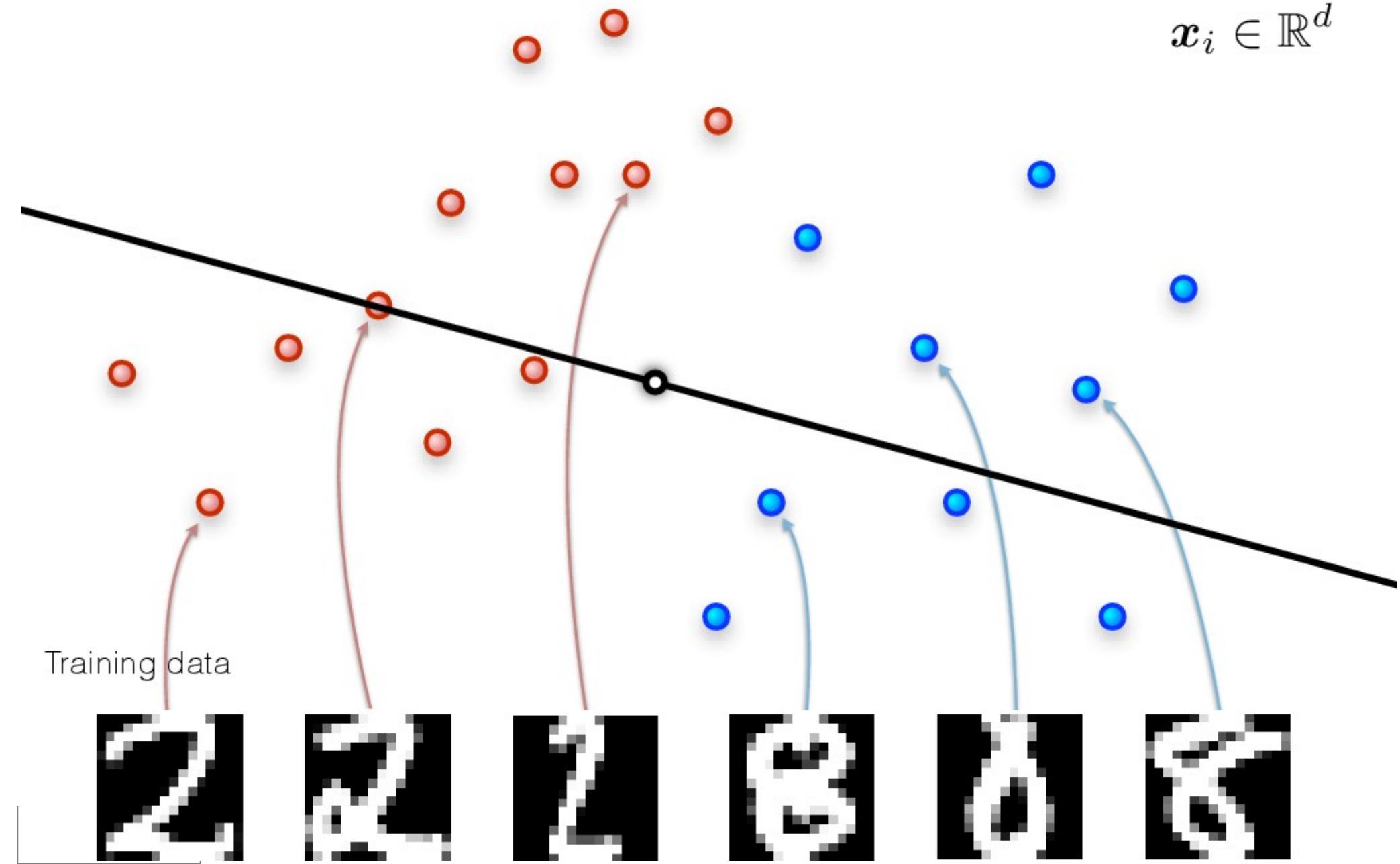
Training data



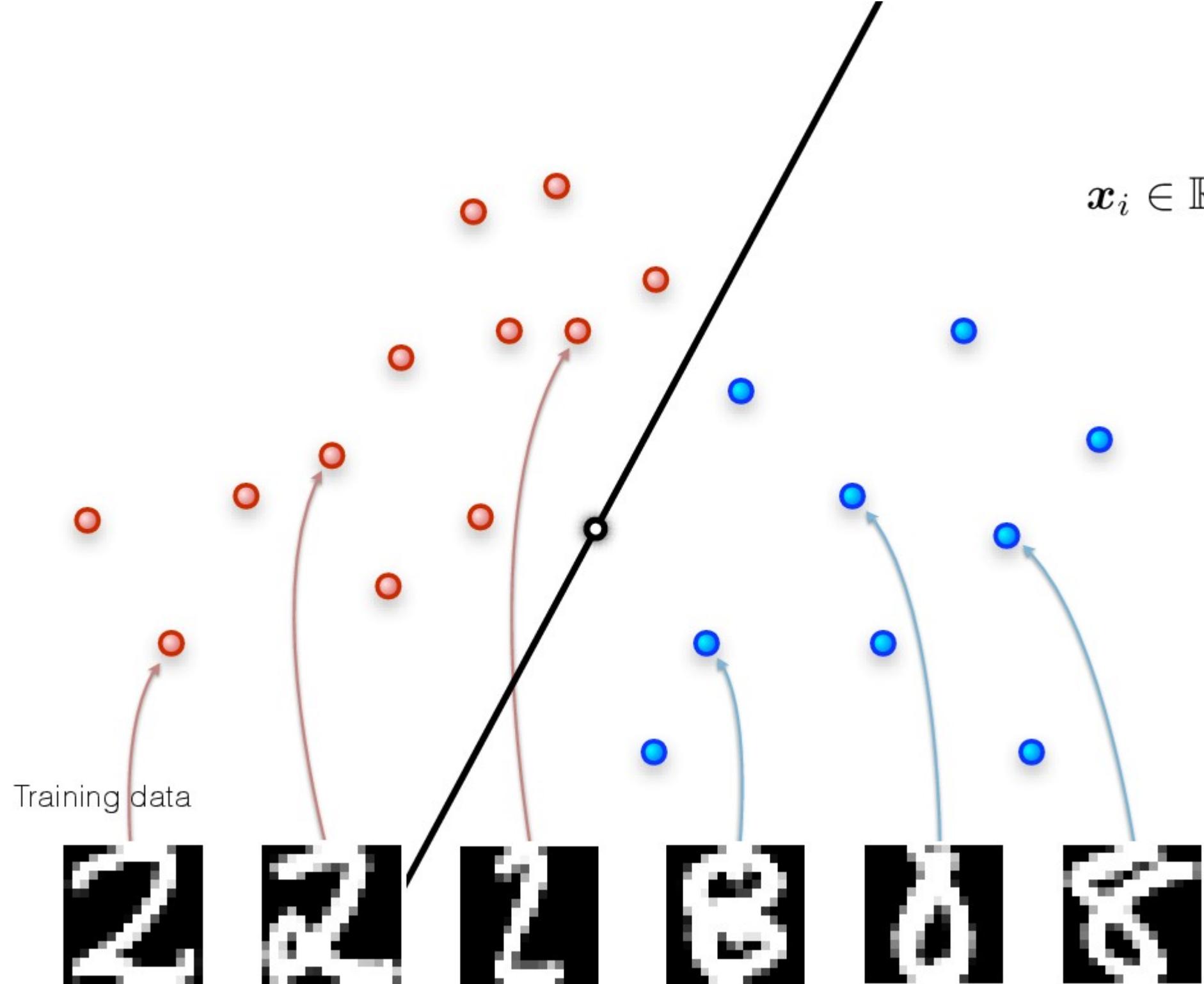
$$\boldsymbol{x}_i \in \mathbb{R}^d$$



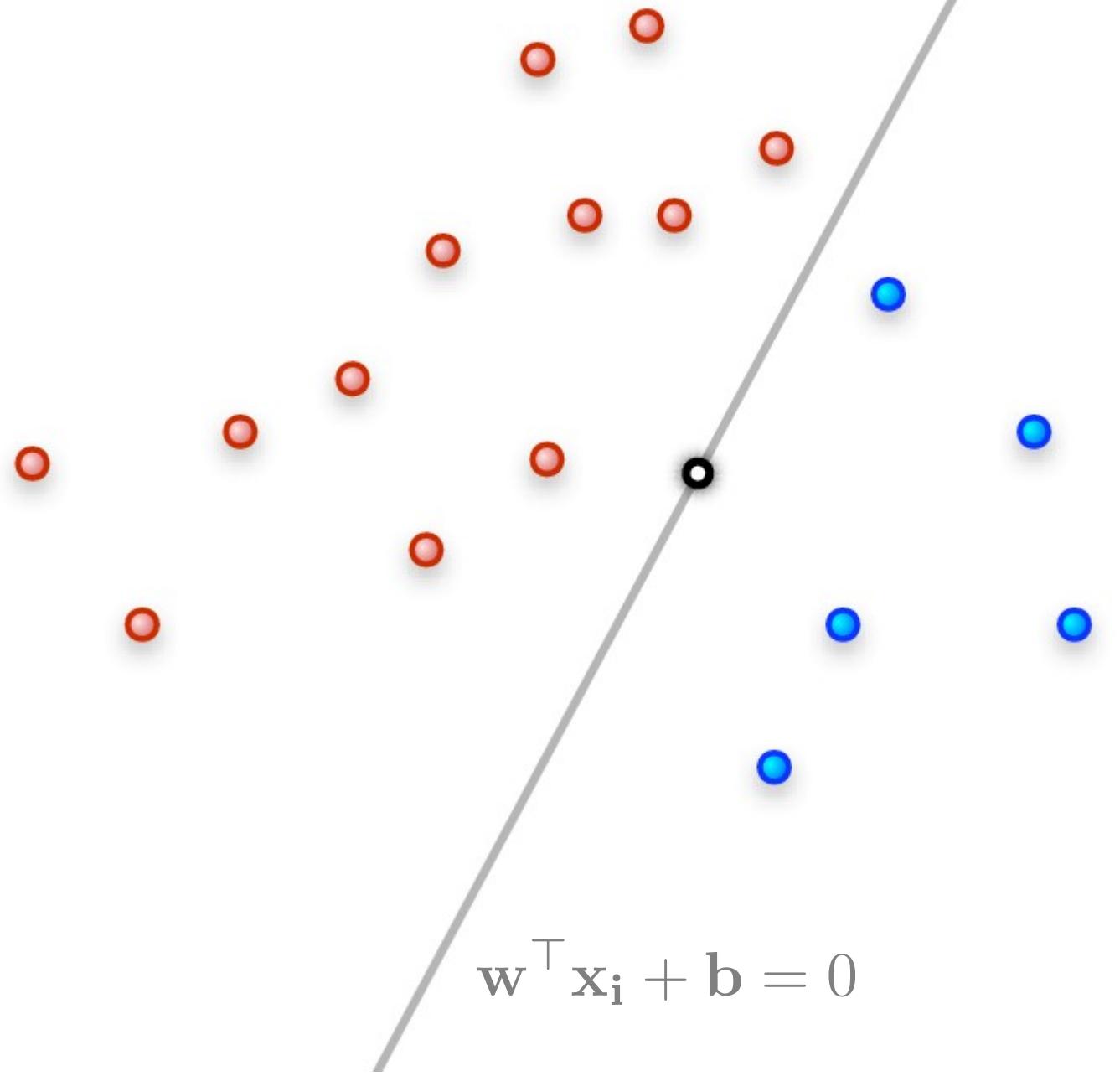
$$\boldsymbol{x}_i \in \mathbb{R}^d$$



$$\boldsymbol{x}_i \in \mathbb{R}^d$$



$\boldsymbol{x}_i \in \mathbb{R}^d$



# SVM

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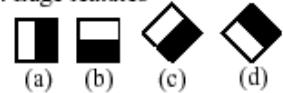
- Goal: find a hyperplane that divides the points having  $y_i = -1$  from those having  $y_i = 1$
- Any hyperplane can be written as the set of points  $x$  satisfying

$$w^\top x_i + b = 0$$

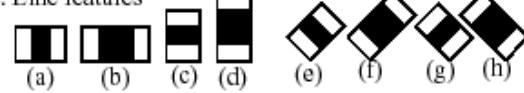
- Positive class:  $w^\top x_i + b \geq 1$
- Negative class:  $w^\top x_i + b \leq -1$

# Large Choice of Features

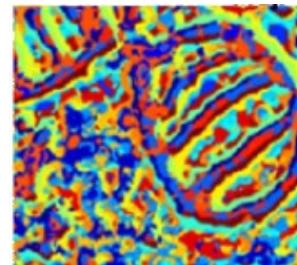
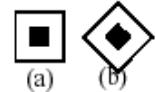
## 1. Edge features



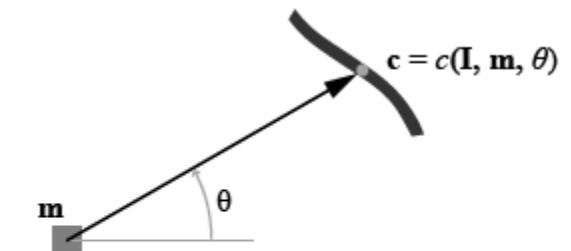
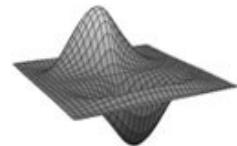
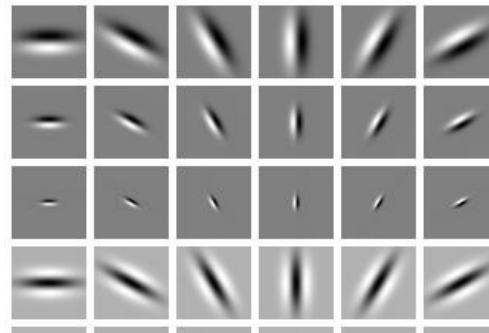
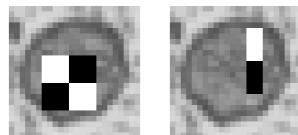
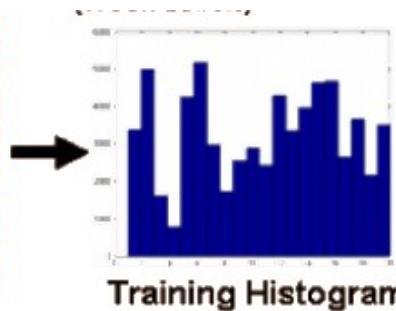
## 2. Line features



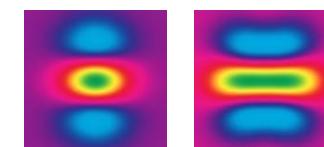
## 3. Center-surround features



Textron Map

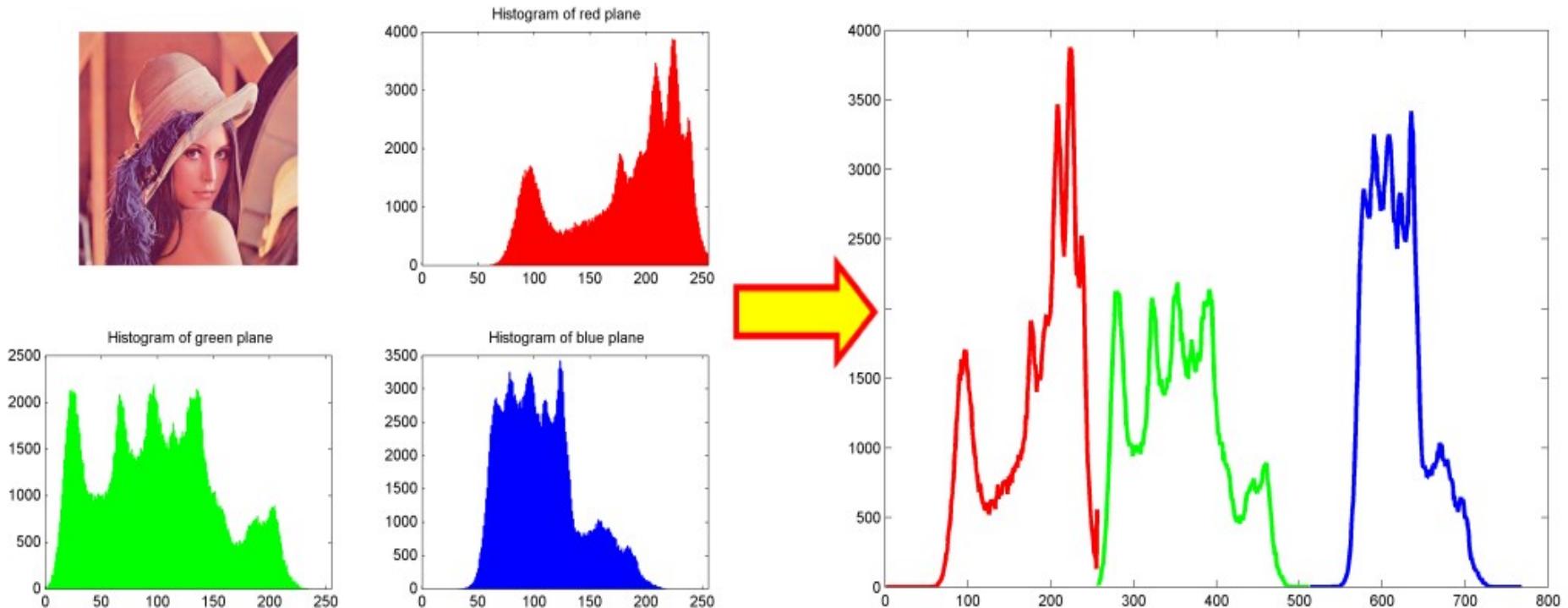


*The characteristic function returns the nearest edge point  $c$  in direction  $\theta$  given location  $m$ .*



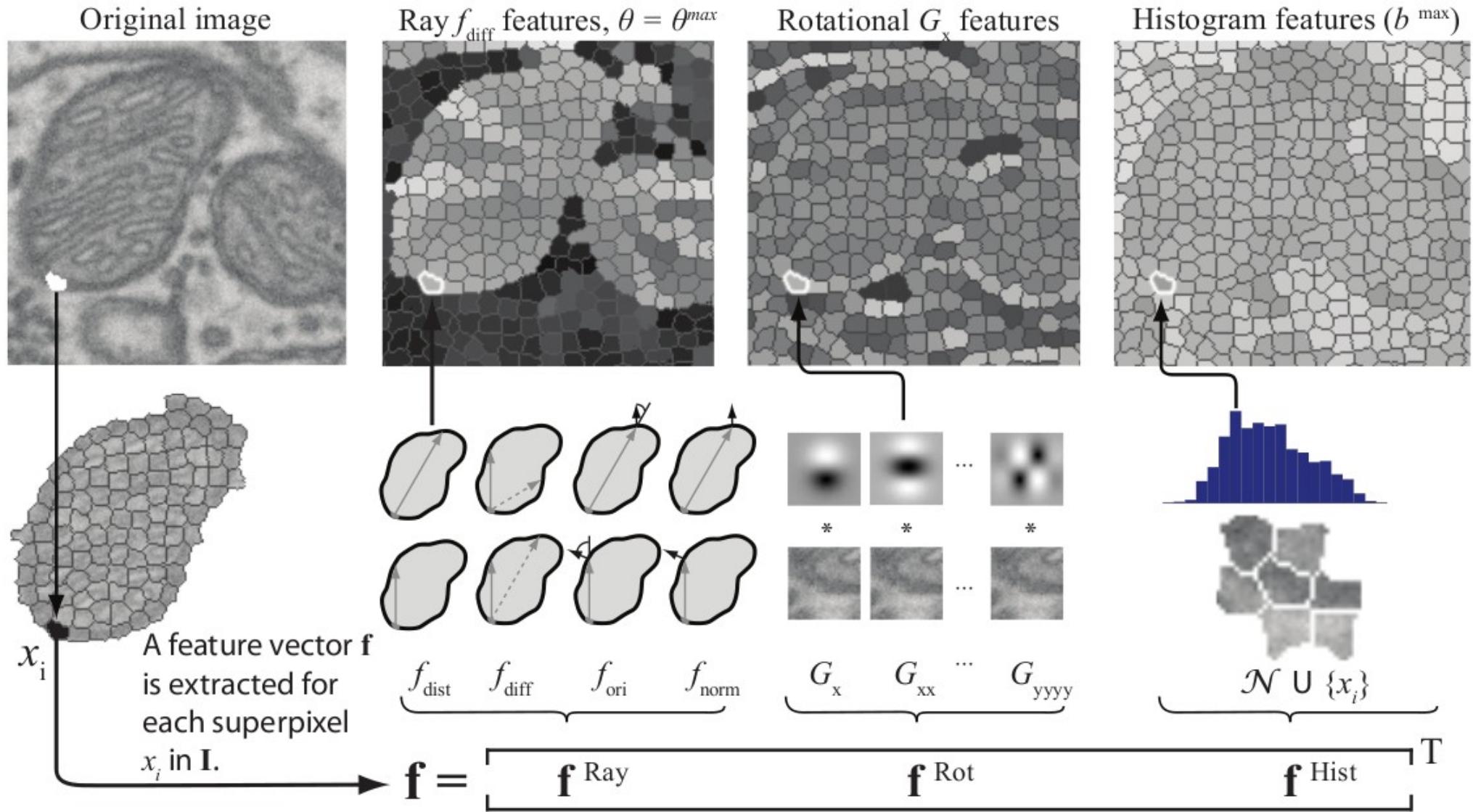
# Histogram

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<http://www.intechopen.com/source/html/39030/media/image2.png>

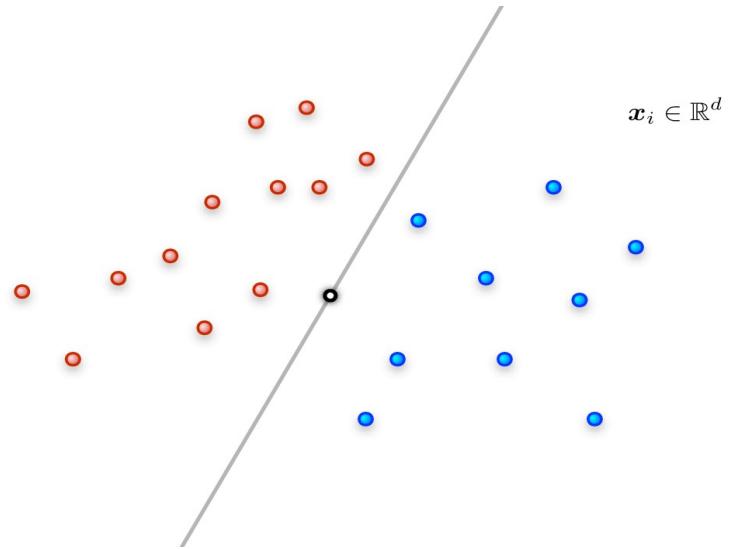
# Combining features



# SVM

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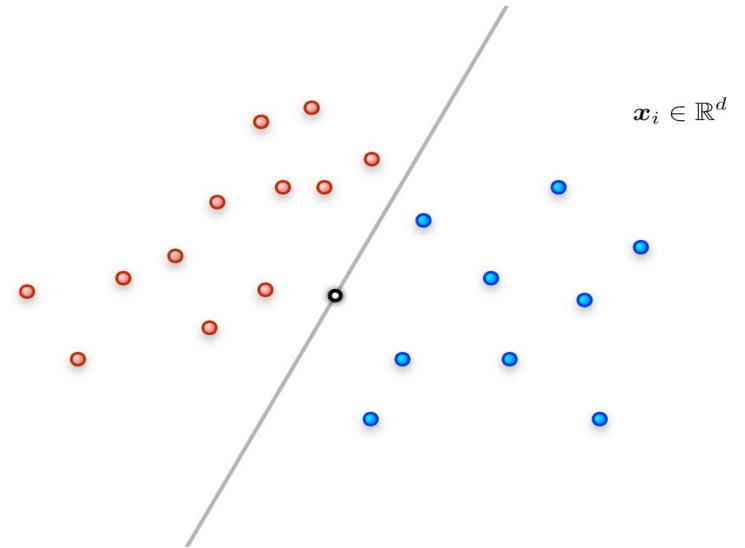
- Once the features are extracted, SVM finds the optimal classifier that separates them
- This amounts to solving a quadratic program
- **Good news:** SVM can (almost) be used as a “black-box”



# Perceptron

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- Finds a hyperplane that separates the two sets
- Does not try to optimize the margin (unlike SVM).
- **Good news:** quite easy to implement (see Matlab exercise)



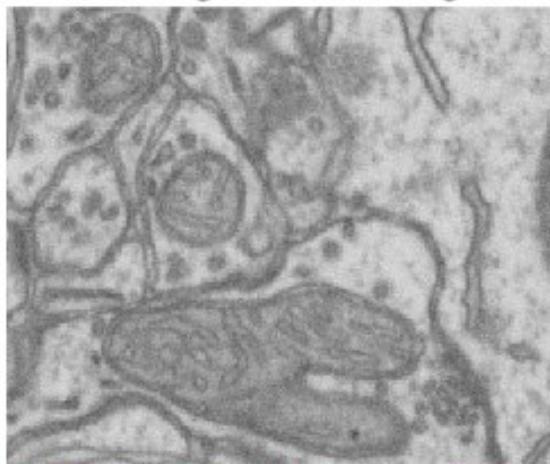
# Other classifiers

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- Boosting
- Random trees
- Gaussian processes
- Kernel SVM (only consider linear SVM in this presentation)
- ...

# Approach

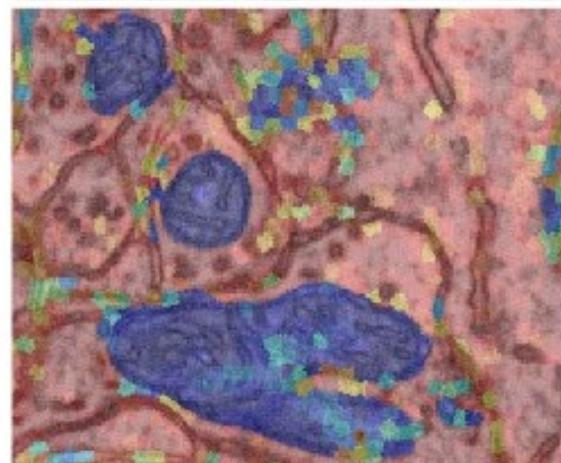
(a) Original EM image



(b) Superpixels



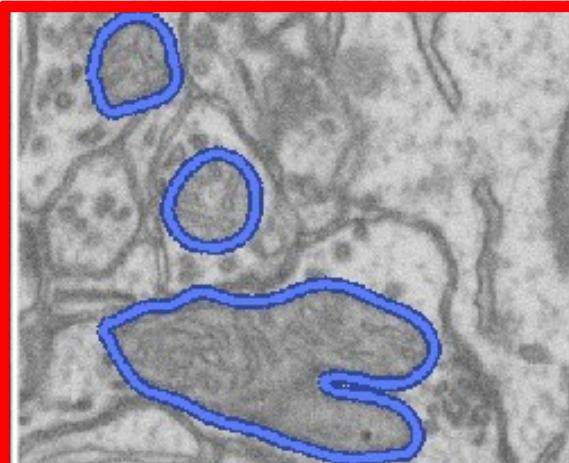
(c) Superpixel graph



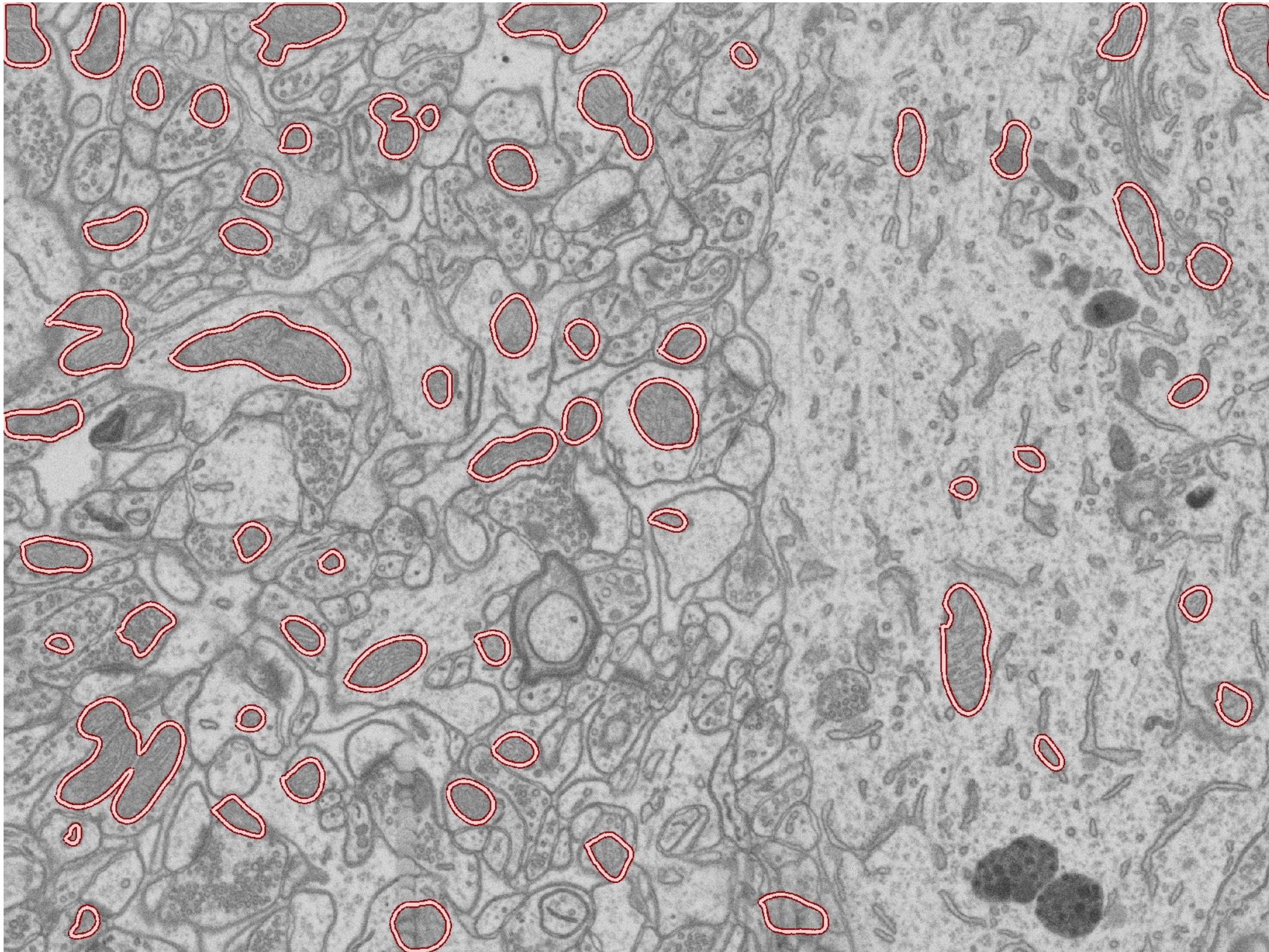
(d) SVM prediction



(e) Graph-cut segmentation



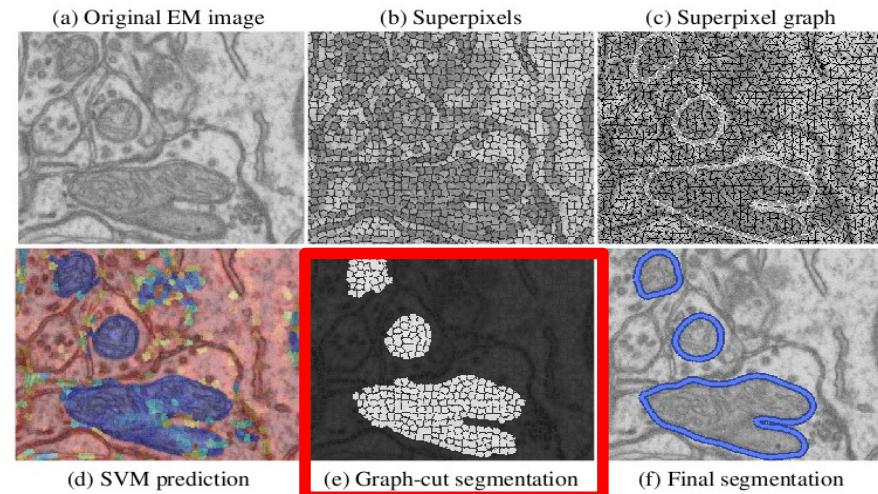
(f) Final segmentation



# Summary part 1

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- (Extract superpixels)
- Compute features for each pixel/superpixel
- Use an SVM to label each pixel/superpixel
- Coming next: Use graph-cut to smooth the results



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## 2. Structured Prediction for Image Segmentation

**Keywords:** Markov Random Field, Conditional Random Field, Graph-cut, ...

# Structured Prediction

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- **Non-structured output**

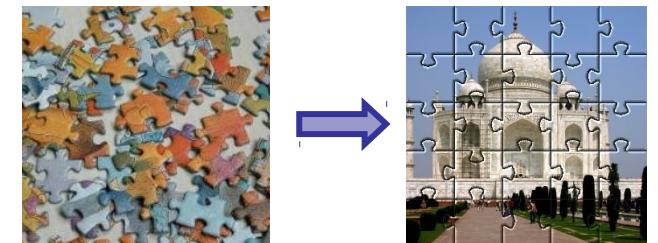
$$f : X \rightarrow R$$

- inputs X can be any kind of objects
- output y is a real number

$$y = \{-1, +1\}$$

- **Prediction of complex outputs**

$$f : X \rightarrow Y$$



- Structured output y is complex (images, text, audio...)
- Ad hoc definition of structured data: data that consists of several parts, and not only the parts themselves contain information, but also the way in which the parts belong together

# Structured Prediction for Images

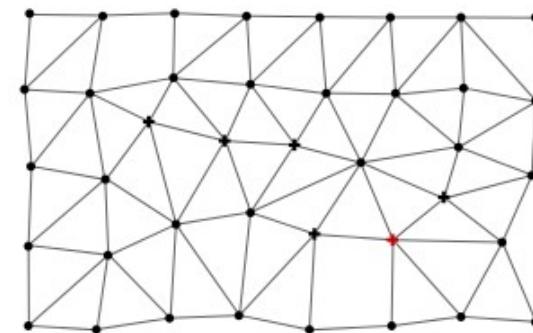
$X$

$$(x_1, \dots, x_i, \dots, x_n)$$



$Y$

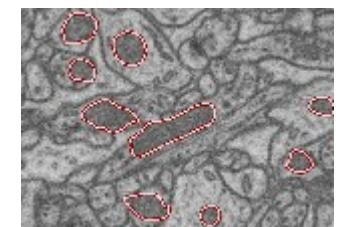
$$(y_1, \dots, y_i, \dots, y_n)$$



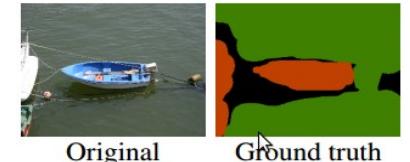
$$x_i \in \mathbb{R}^F$$

**Histograms, Filter  
responses, ...**

$$y_i = \{-1, +1\}$$



$$y_i = \{1, \dots, 21\}$$



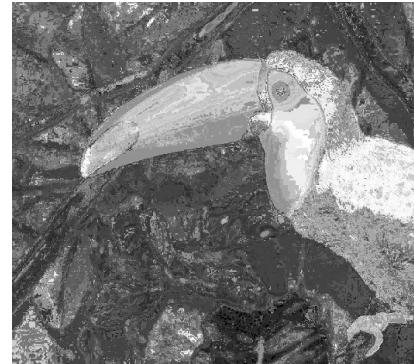
# CRF for Image Segmentation

- Define Energy as a function of X and Y, parametrized by w
- **Goal:** Find minimum of this function that corresponds to the best solution

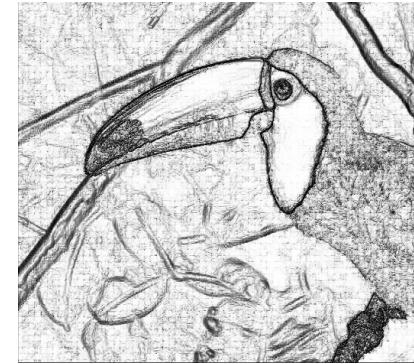
$$E_{\mathbf{w}}(X, Y) = \sum_{i \in \mathcal{V}} D_{\mathbf{w}}(y_i; x_i) + \sum_{(i,j) \in \mathcal{E}} V_{\mathbf{w}}(y_i, y_j)$$



Data (**D**)



Unary likelihood



Pair-wise Terms



MAP Solution

# CRF for Image Segmentation

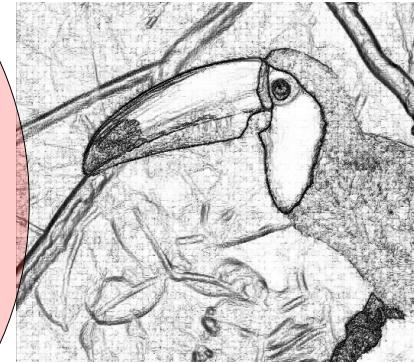
$$E_{\mathbf{w}}(X, Y) = \sum_{i \in \mathcal{V}} D_{\mathbf{w}}(y_i; x_i) + \sum_{(i,j) \in \mathcal{E}} V_{\mathbf{w}}(y_i, y_j)$$



Data (D)



Unary likelihood



Pair-wise Terms



MAP Solution

Boykov and Jolly [ICCV 2001], Blake et al. [ECCV 2004]  
Slide courtesy : Pushmeet Kohli

# CRF for Image Segmentation

$$E_{\mathbf{w}}(X, Y) = \sum_{i \in \mathcal{V}} D_{\mathbf{w}}(y_i; x_i) + \sum_{(i,j) \in \mathcal{E}} V_{\mathbf{w}}(y_i, y_j)$$

$$D_{\mathbf{w}}(y_i, x_i) = \mathbf{w}_{\mathbf{y}_i}^\top x_i$$



Data ( $\mathbf{D}$ )

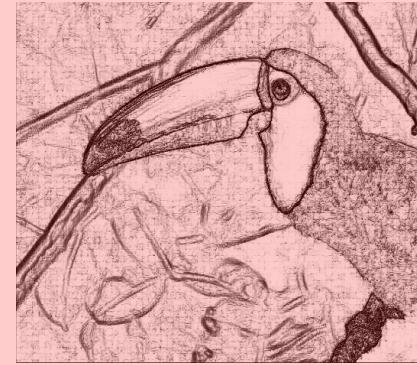
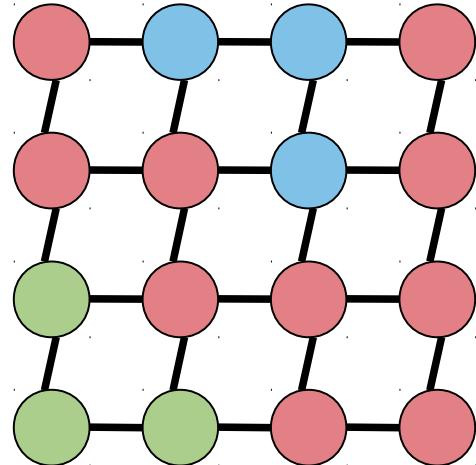


Unary likelihood

**The unary likelihood term alone would be equivalent to the SVM formulation.**

# CRF for Image Segmentation

$$E_{\mathbf{w}}(X, Y) = \sum_{i \in \mathcal{V}} D_{\mathbf{w}}(y_i; x_i) + \sum_{(i,j) \in \mathcal{E}} V_{\mathbf{w}}(y_i, y_j)$$



Pair-wise Terms

Favors the same label for neighboring nodes.

# CRF for Image Segmentation

$$E_{\mathbf{w}}(X, Y) = \sum_{i \in \mathcal{V}} D_{\mathbf{w}}(y_i; x_i) + \sum_{(i,j) \in \mathcal{E}} V_{\mathbf{w}}(y_i, y_j)$$

Maximum-a-posteriori (MAP) solution :

$$Y^* = \arg \min_{Y \in \mathcal{Y}} E_w(X, Y)$$



Data (D)



Unary likelihood



Pair-wise Terms

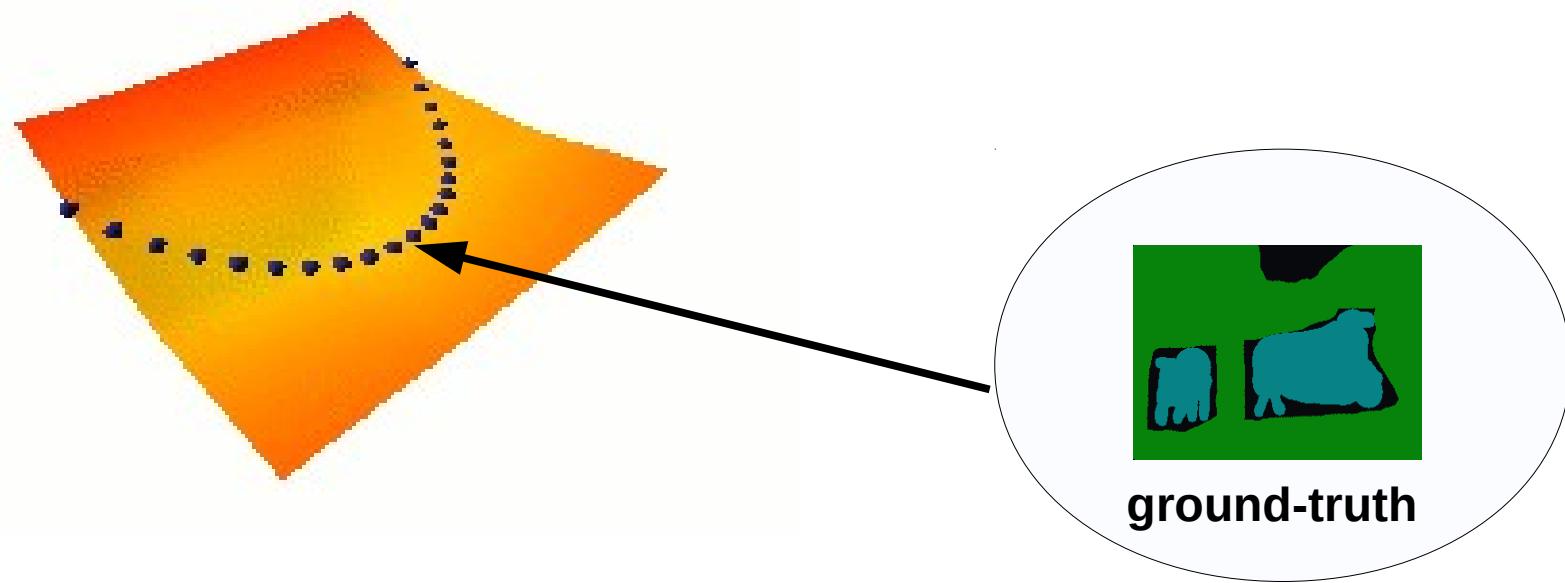


MAP Solution

Boykov and Jolly [ICCV 2001], Blake et al. [ECCV 2004]  
Slide courtesy : Pushmeet Kohli

# Energy Based Landscape

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See <http://www.cs.nyu.edu/~yann/research/ebm/>

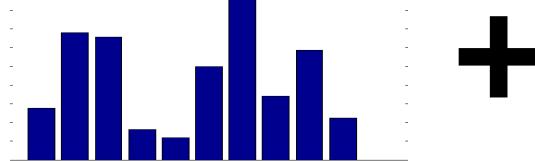
# Feature map

- Energy function is parametrized by vector  $\mathbf{w}$

$$E_{\mathbf{w}}(X, Y) = \sum_{i \in \mathcal{V}} D_{\mathbf{w}}(y_i; x_i) + \sum_{i, j \in \mathcal{E}} V_{\mathbf{w}}(y_i, y_j) = \mathbf{w}^T \psi(X, Y)$$



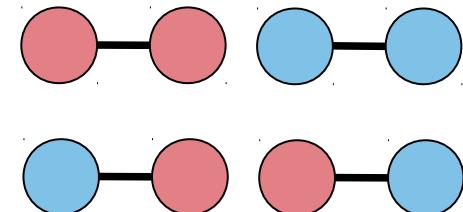
$$(\mathbf{w}^D)^T$$



+

$$D(y_i) = (\mathbf{w}^D)^T x_i$$

$\mathbf{w}^P$	-1	1
-1	?	?
1	?	?



$$V(y_i, y_j) = \mathbf{w}^V(y_i, y_j)$$

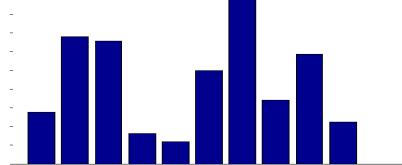
# Feature map

- Energy function is parametrized by vector  $\mathbf{w}$

$$E_{\mathbf{w}}(X, Y) = \sum_{i \in \mathcal{V}} D_{\mathbf{w}}(y_i; x_i) + \sum_{i, j \in \mathcal{E}} V_{\mathbf{w}}(y_i, y_j) = \mathbf{w}^T \psi(X, Y)$$



$$(\mathbf{w}^D)^T$$



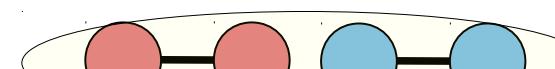
+

$$D(y_i) = (\mathbf{w}^D)^T x_i$$

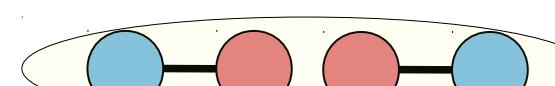
$$V(y_i, y_j) = \mathbf{w}^V(y_i, y_j)$$

$\mathbf{w}^P$	-1	1
-1	0	1
1	1	0

Low energy



High energy

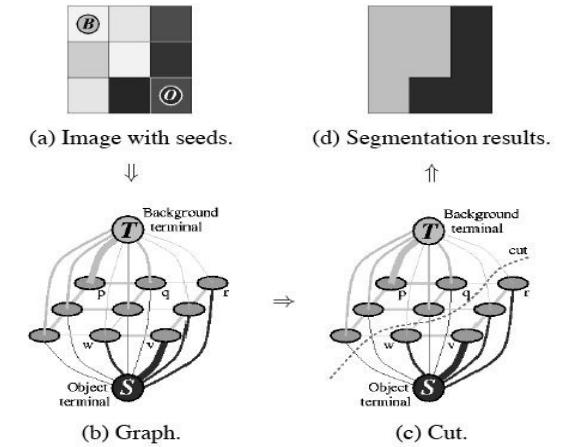


# Energy Minimization

- MAP inference for discrete graphical models:

$$Y^* = \arg \min_{Y \in \mathcal{Y}} E_w(X, Y)$$

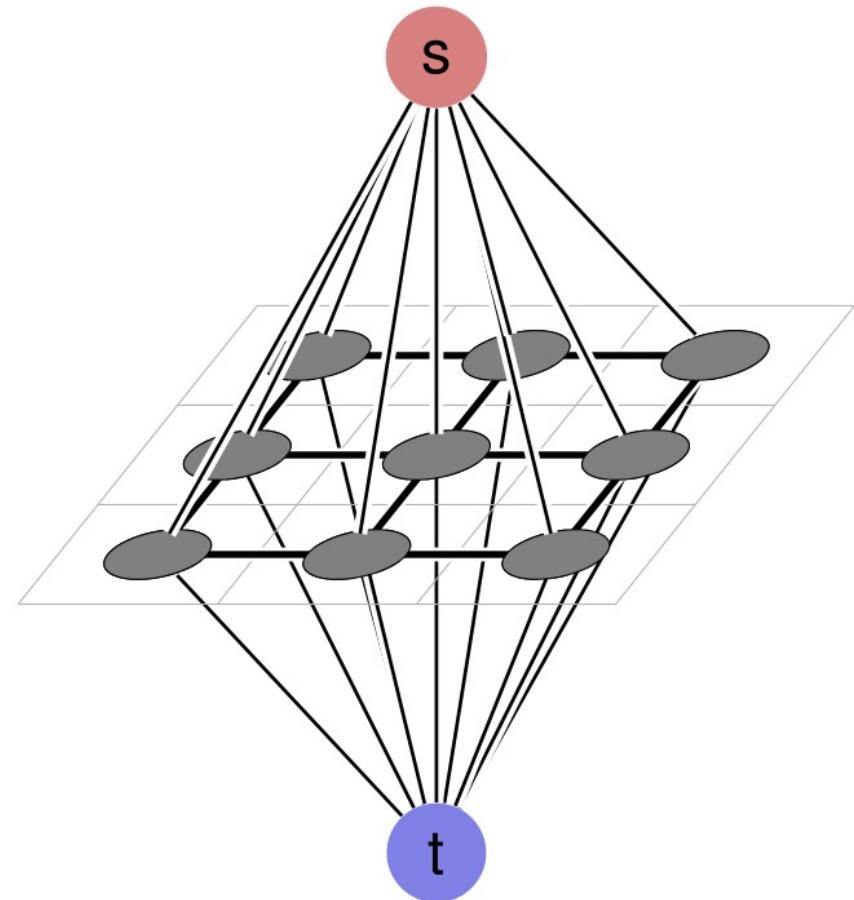
- Dynamic programming
  - Exact on non loopy graphs
- **Graph-cuts (Boykov, 2001)**
  - Optimal solution if energy function is submodular
- Belief propagation (Pearl, 1982)
  - No theoretical guarantees on loopy graphs but seems to work well in practice.
- Mean field (root in statistical physics)
- ...



# Graph-cuts

---

- Consider a directed graph with  $n + 2$  nodes, with
  - a “source” node  $s$ ,
  - a “sink” node  $t$ ,
  - and  $n$  (super)pixels.

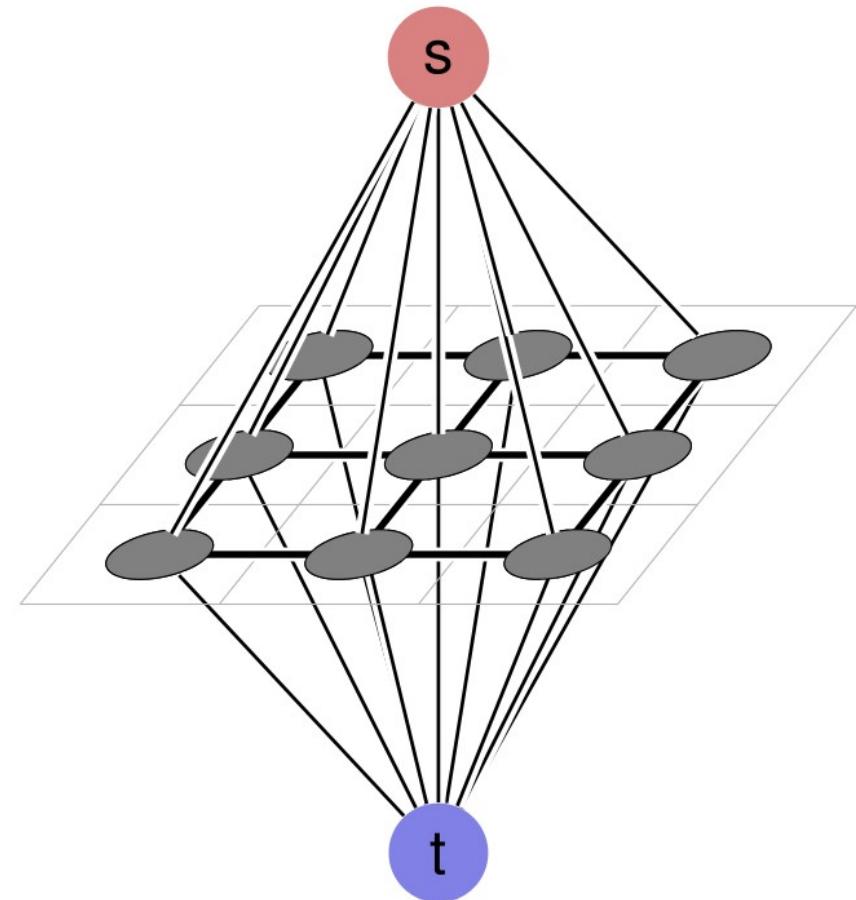


# Graph-cuts

---

- Associate a cost to each node and each edge
- These costs somehow relate to the unary and pairwise terms in our energy function

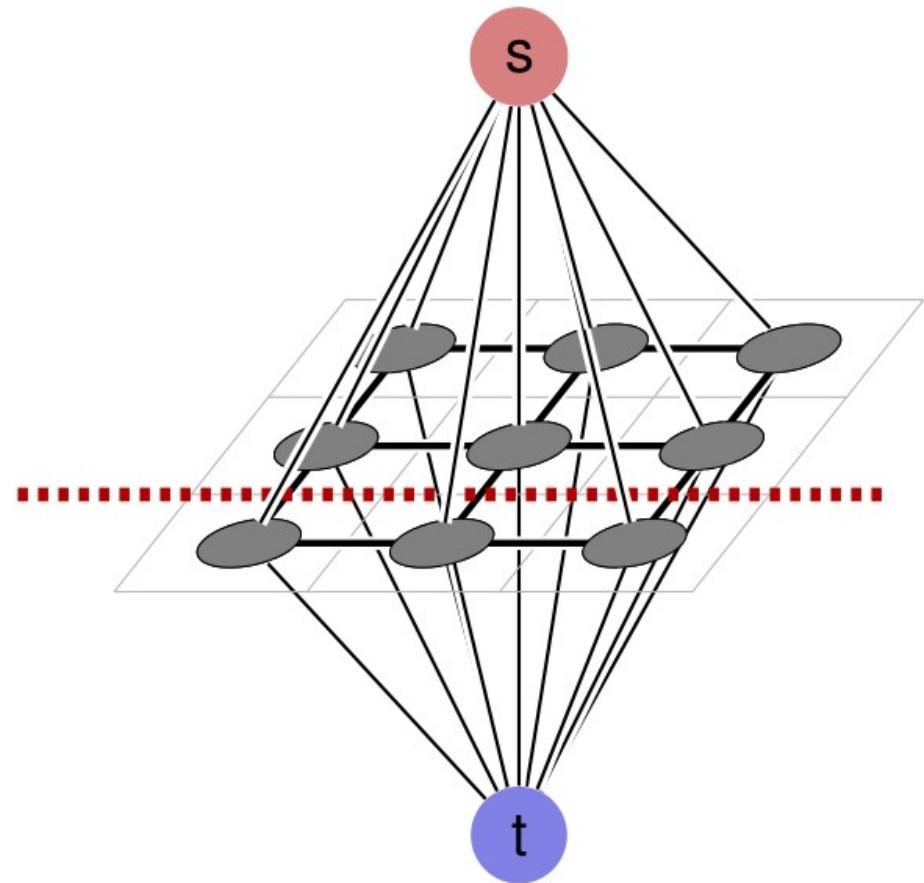
$$\begin{aligned} E_{\mathbf{w}}(X, Y) = & \sum_{i \in \mathcal{V}} D_{\mathbf{w}}(y_i; x_i) \\ & + \sum_{(i,j) \in \mathcal{E}} V_{\mathbf{w}}(y_i, y_j) \end{aligned}$$



# Graph-cuts

---

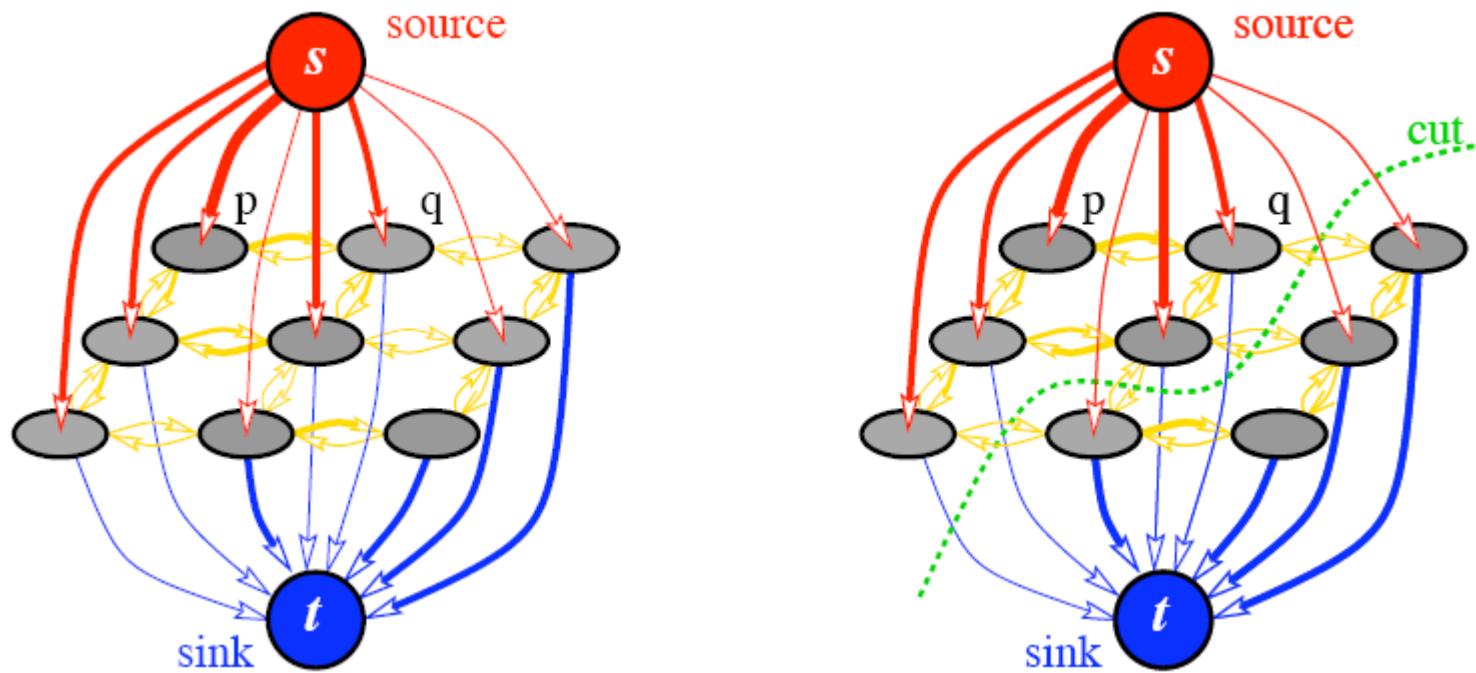
- **Goal:** find a partitioning that minimizes the sum of costs



# Graph-cuts

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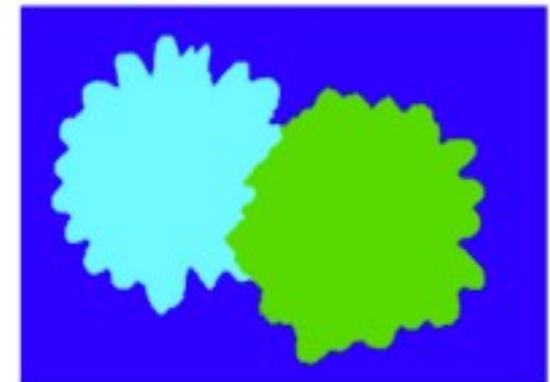
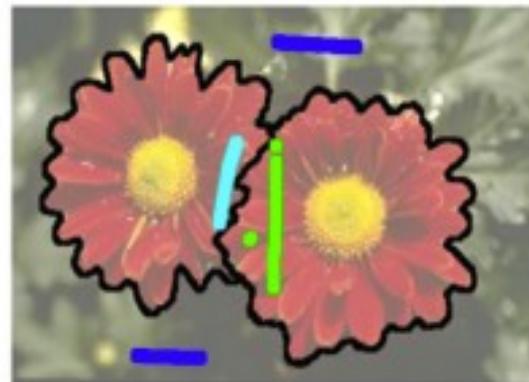
- How? Mincut-maxflow algorithm



# Graph-cuts

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- Graph-cuts allows a user to enter seeds (e.g. via a mouse operated brush)



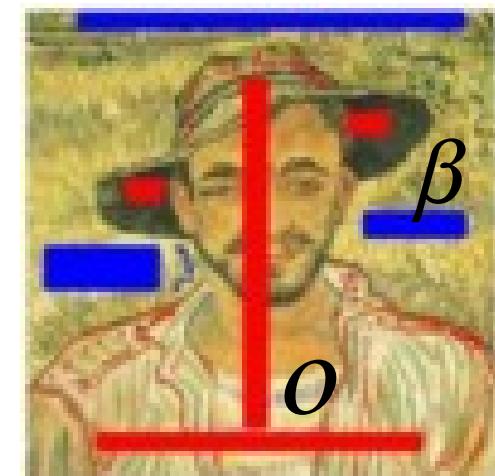
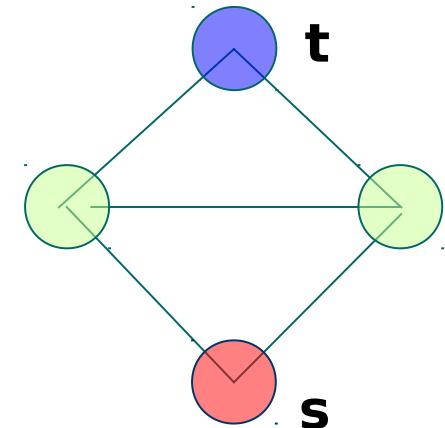
# Graph-cuts

- How to set the weights?

edge	weight (cost)	for
$\{p, q\}$	$B_{\{p,q\}}$	$\{p, q\} \in \mathcal{N}$
$\{p, S\}$	$\lambda \cdot R_p(\text{"bkg"})$	$p \in \mathcal{P}, p \notin \mathcal{O} \cup \mathcal{B}$
	$K$	$p \in \mathcal{O}$
	0	$p \in \mathcal{B}$
$\{p, T\}$	$\lambda \cdot R_p(\text{"obj"})$	$p \in \mathcal{P}, p \notin \mathcal{O} \cup \mathcal{B}$
	0	$p \in \mathcal{O}$
	$K$	$p \in \mathcal{B}$

where

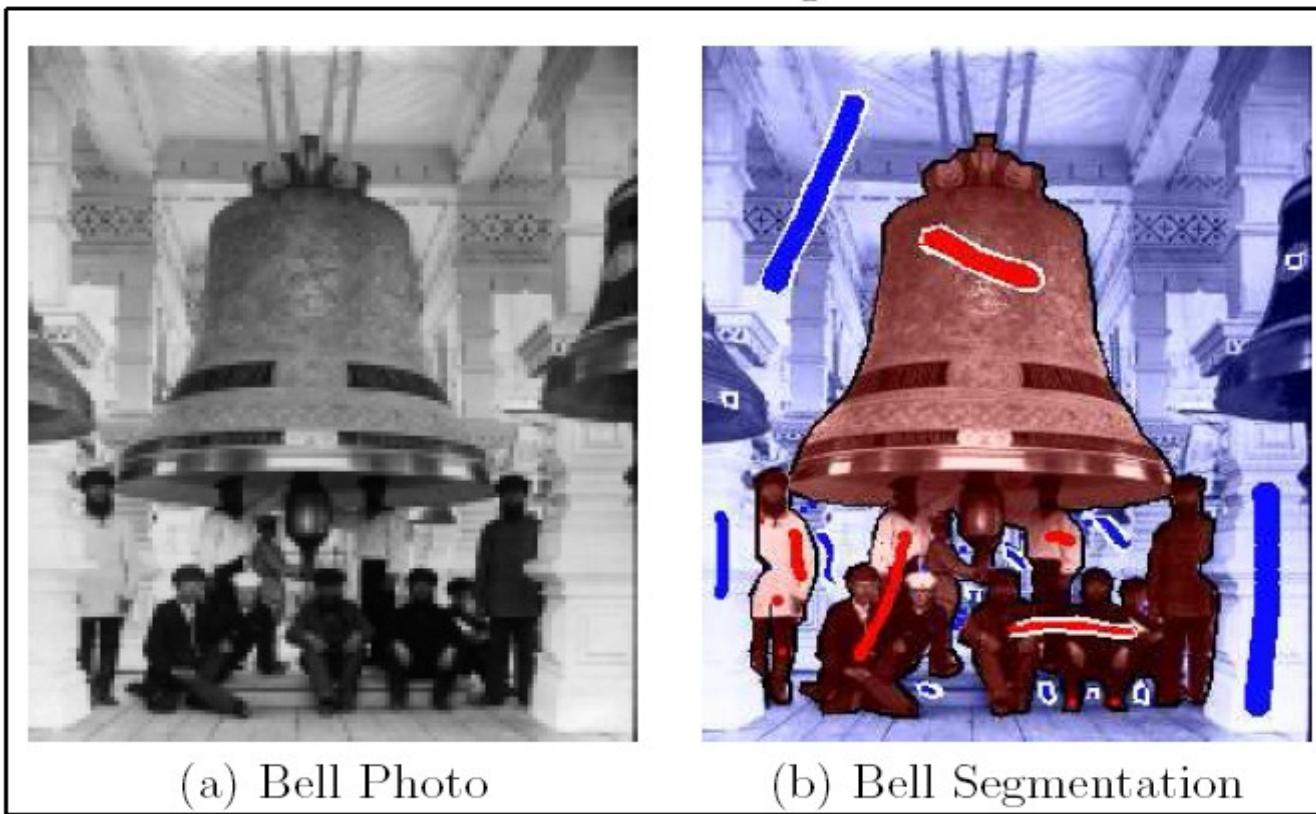
$$K = 1 + \max_{p \in \mathcal{P}} \sum_{q: \{p,q\} \in \mathcal{N}} B_{\{p,q\}}.$$



# Graph-cuts

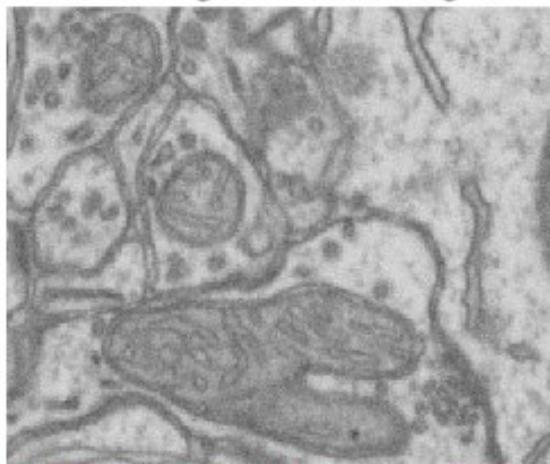
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Photo Editing



# Approach

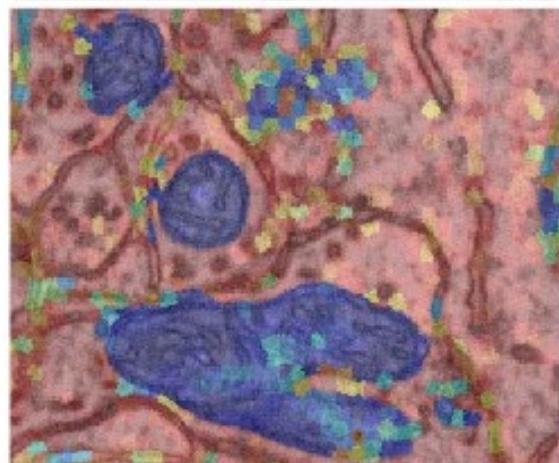
(a) Original EM image



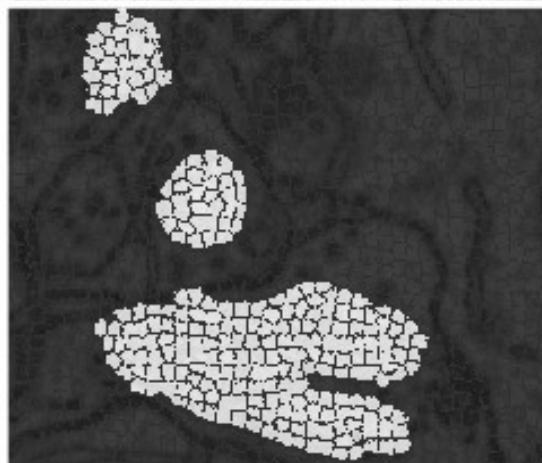
(b) Superpixels



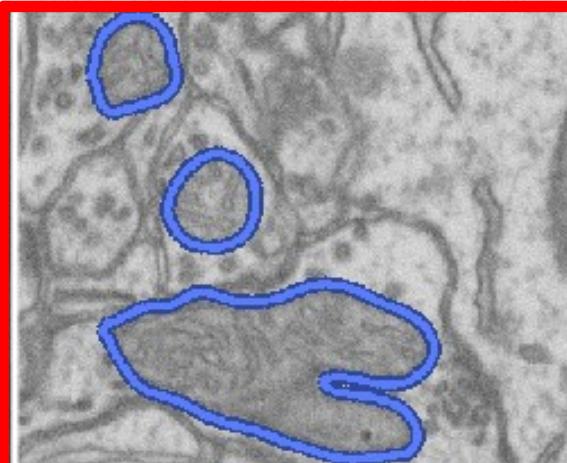
(c) Superpixel graph



(d) SVM prediction



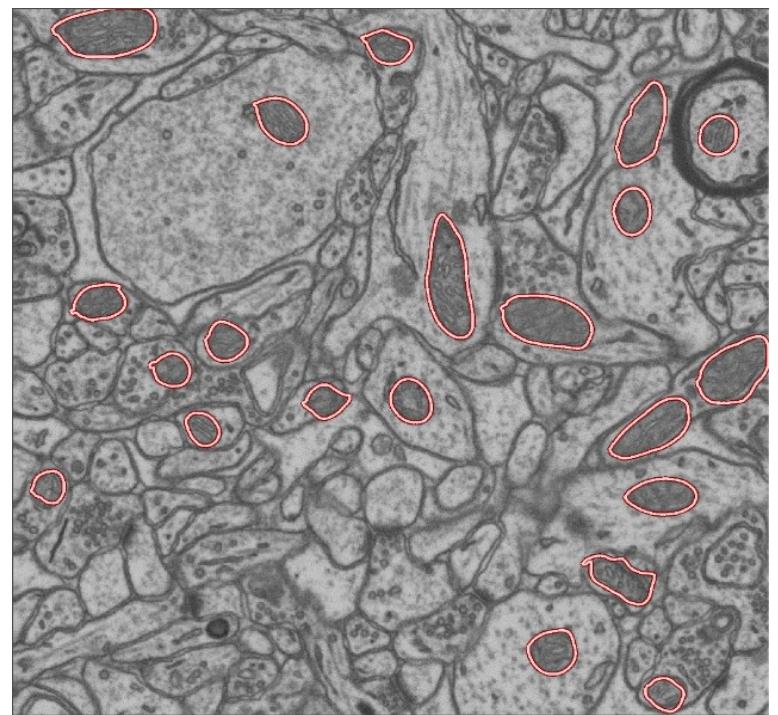
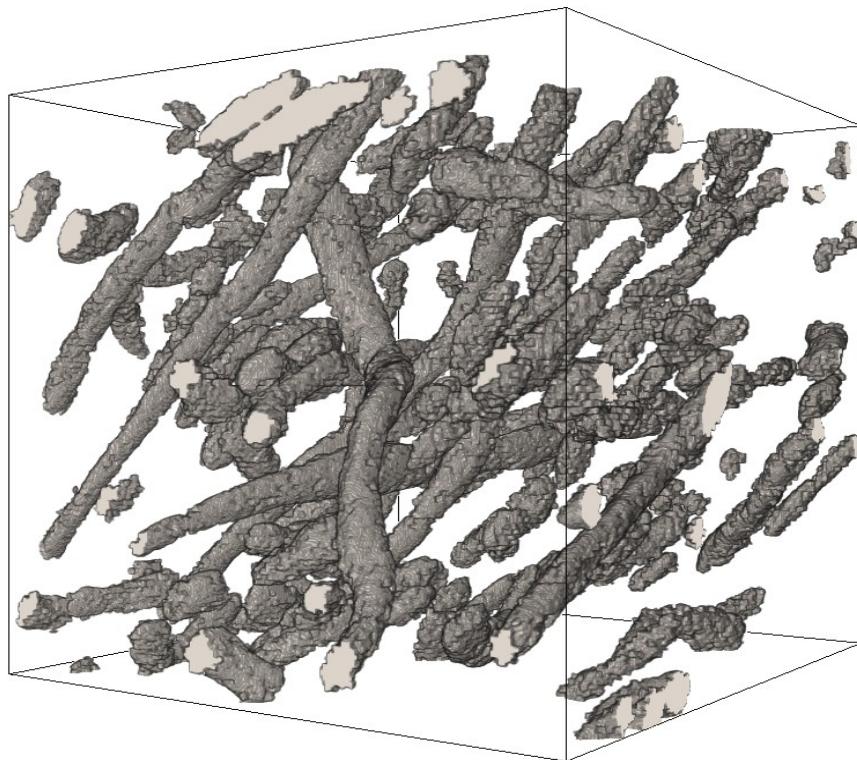
(e) Graph-cut segmentation



(f) Final segmentation

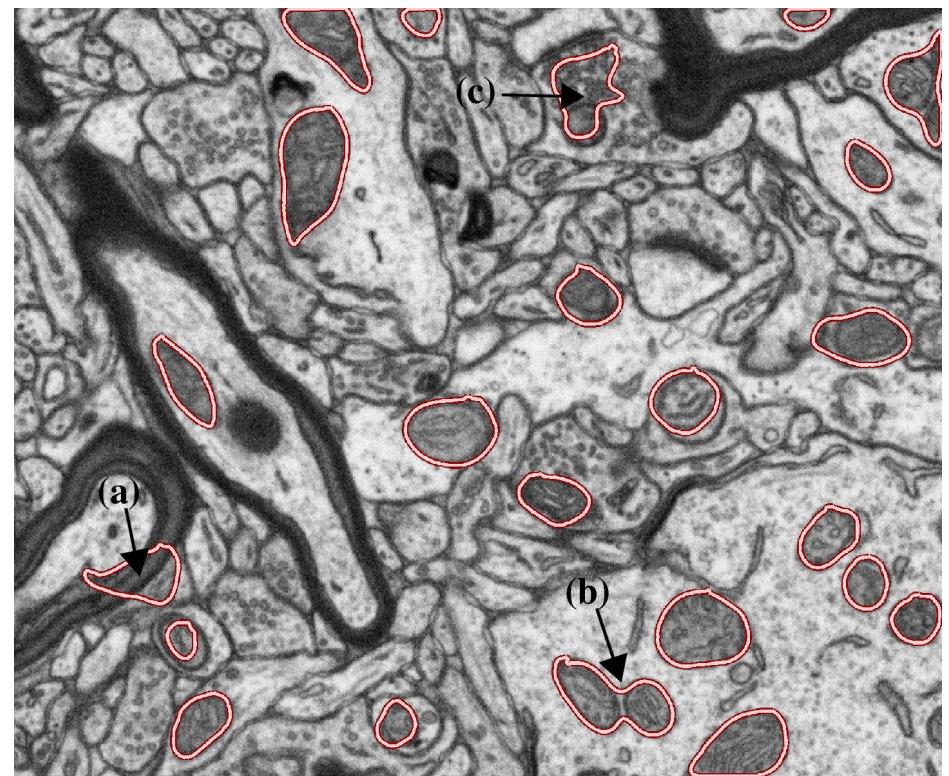
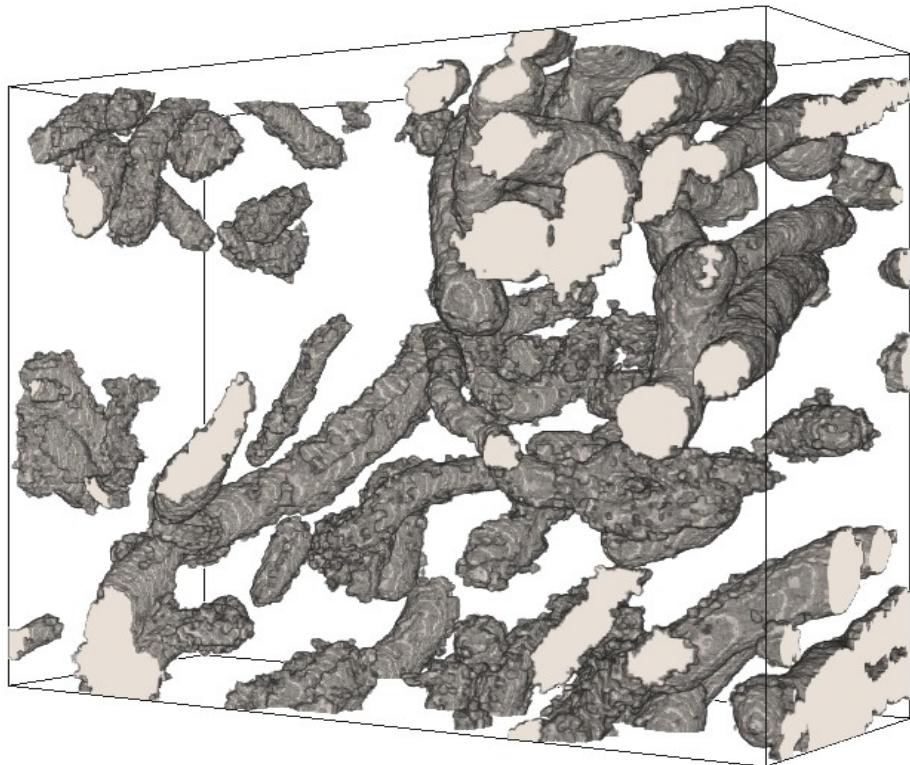
# Results - Hippocampus

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# Results - Striatum

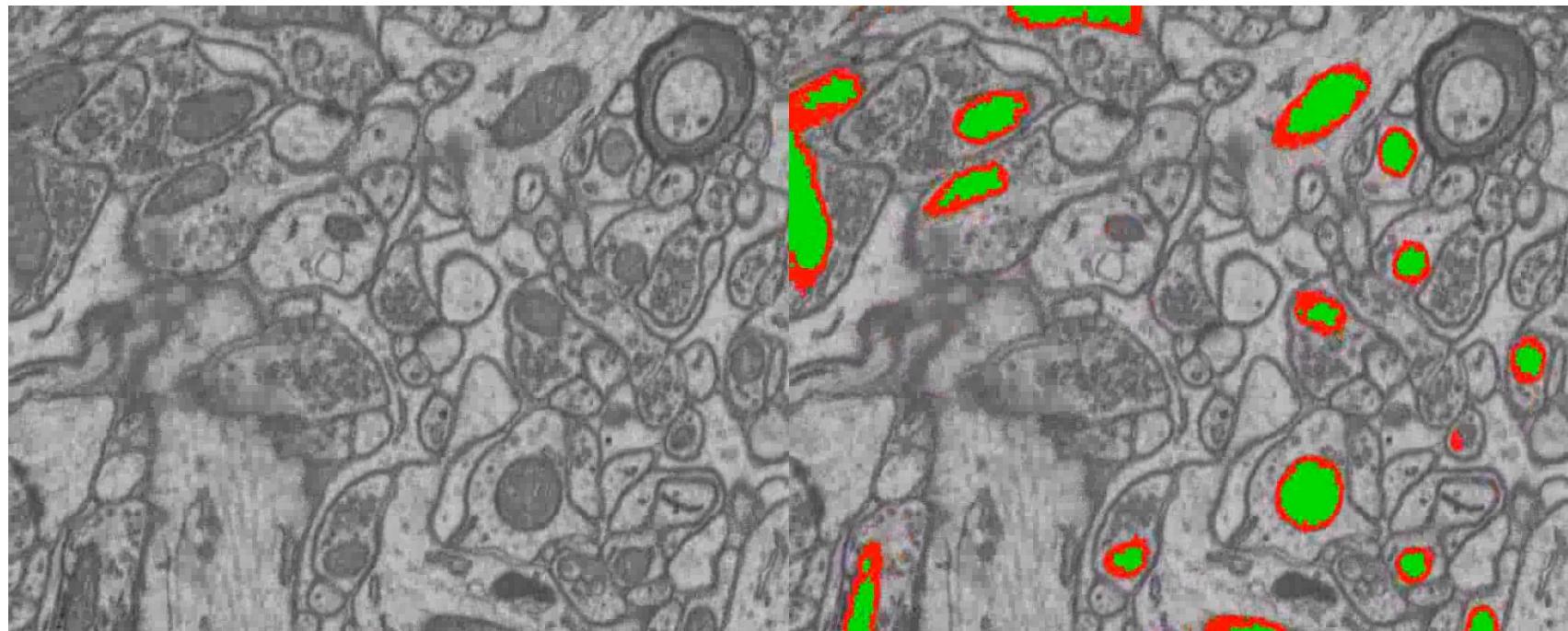
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# Results - Hippocampus

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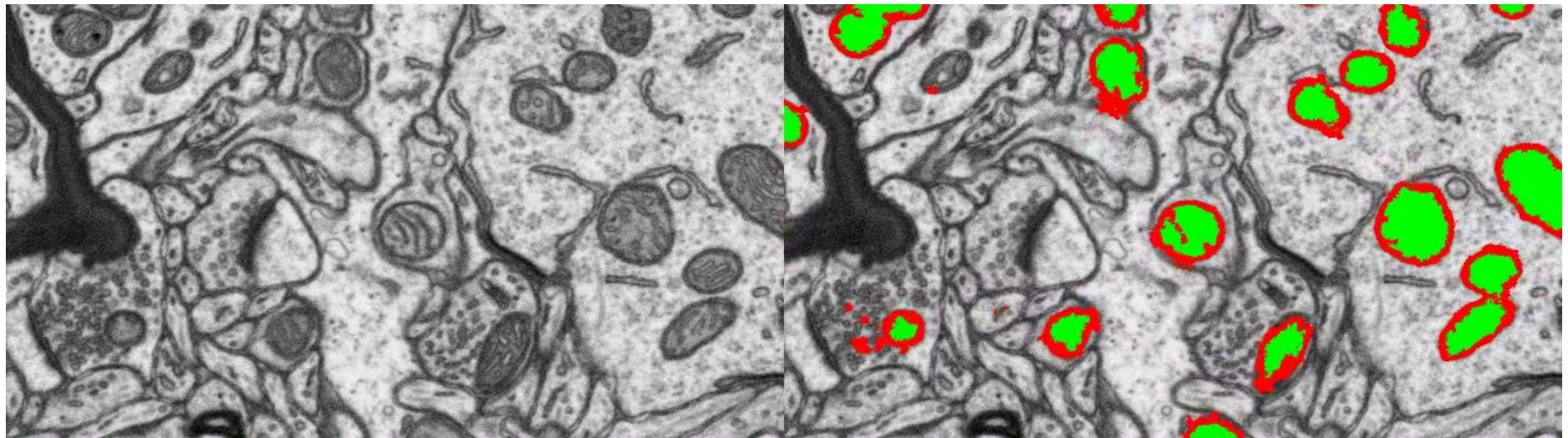
hippocampus.avi



# Results - Striatum

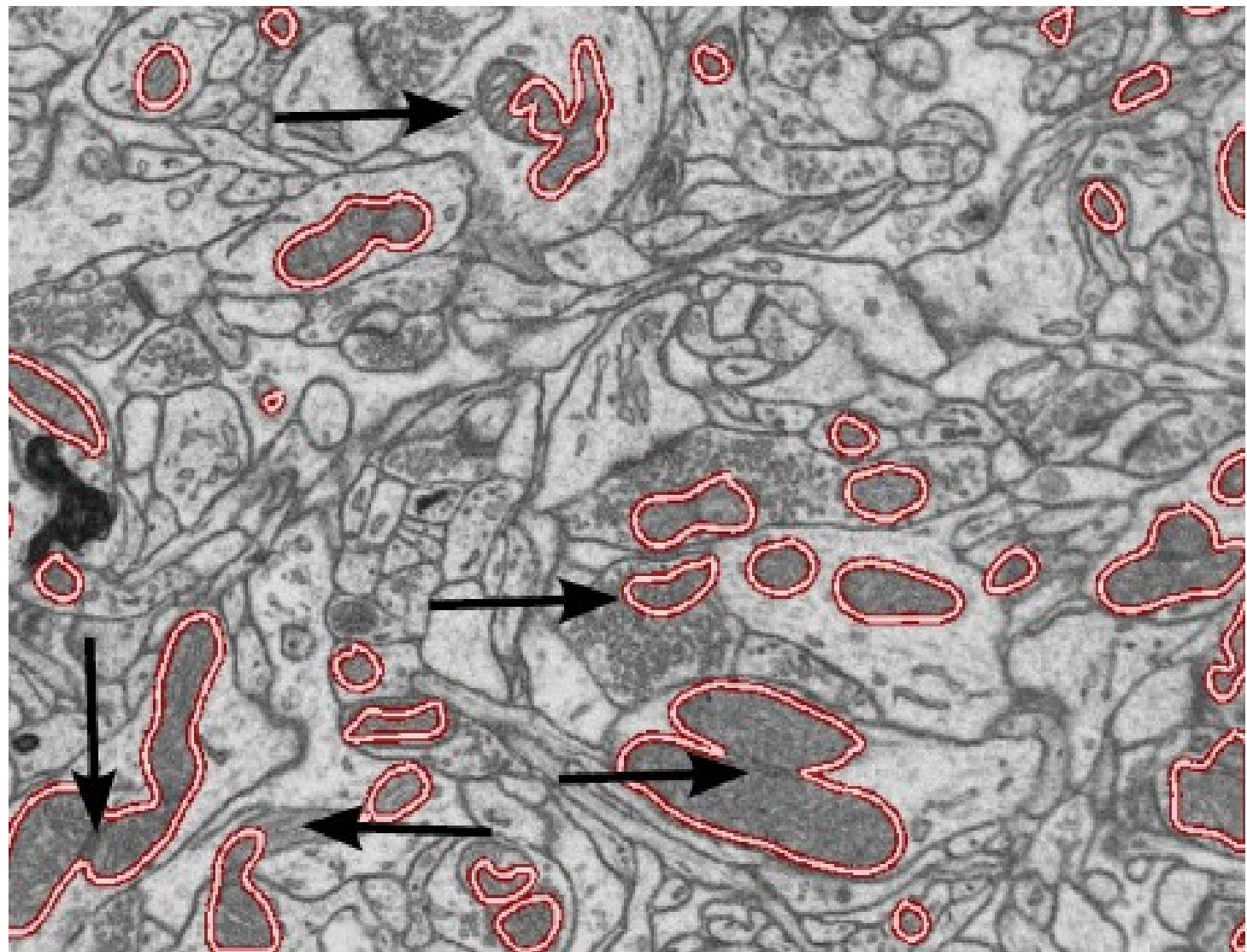
---

striatum.avi



# Remaining Errors

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# Questions

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Credits: Martin Jaggi, Kevin Mader