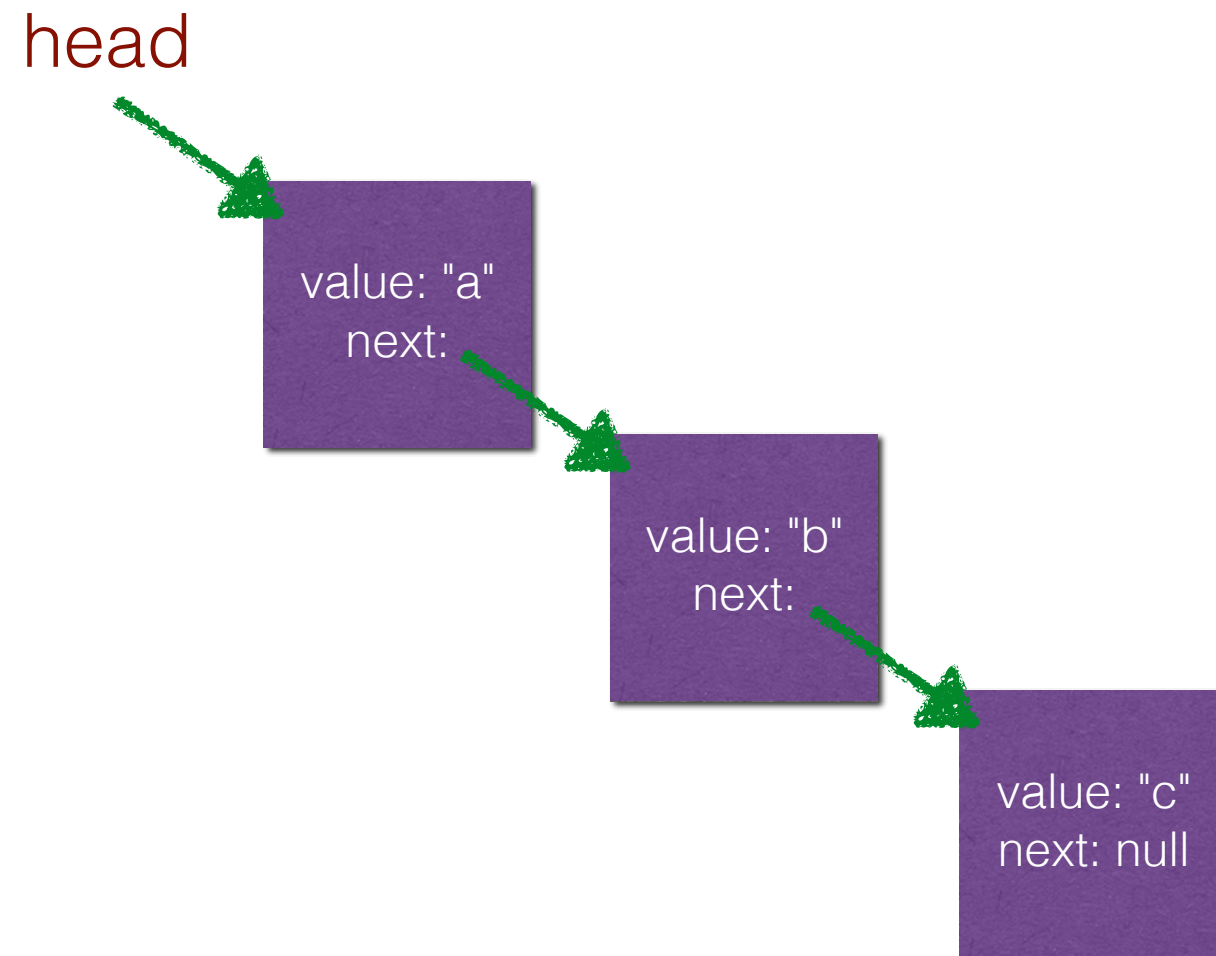


Linked List

data structure of ordered items,
each item pointing to the next in the series.

a linked list is a series of list-nodes (the purple boxes below). each node has a value (the item actually in the list) and next (the next node in the linked list).



head is a variable that points to the first list-node.
the last node has null as it's "next" value.

```
var head = null;

var nodeA = {
  value: "a",
  next: null
};

var nodeB = {
  value: "b",
  next: null
};

var nodeC = {
  value: "c",
  next: null
};

head = nodeA;
nodeA.next = nodeB;
nodeB.next = nodeC;

console.log(head);
```

the items in this list are:
"a", "b" and "c"

the analogous array is:
["a", "b", "c"]

Try Me

iterate over a linked list. (assume the structure of the previous slide). print out the value of each item.

```
var currentNode = head;  
while(currentNode) {  
    console.log(currentNode.value);  
    currentNode = currentNode.next;  
}
```

Try Me

add "d" to the end of the list.

```
var current = head;
while(current && current.next) {
    current = current.next;
}
current.next = {
    value: "d",
    next: null
}

console.log(head);
```

Try Me

write a function that takes an array of items and returns the first node in a linked list composed of those same items.


```
function createList(items) {  
    if(items.length < 1) return null;  
  
    var head = {  
        value: items[0],  
        next: null  
    };  
  
    var current = head;  
    for(var i = 1; i < items.length; i++) {  
        current.next = {  
            value: items[i],  
        };  
        current = current.next;  
    }  
    current.next = null;  
  
    return head;  
}
```

constructor time

```
function LinkedList(items) {  
  
    function ListNode(item, nextNode) {  
        this.value = item;  
        this.next = nextNode;  
    }  
  
    var length = items.length;  
    this.head = length ? new ListNode(items[length-1], null) : null;  
  
    for(var i = items.length - 2; i >= 0; i--) {  
        head = new ListNode(items[i], head);  
    }  
  
}  
  
LinkedList.prototype.at = function (index) {  
    var current = this.head;  
    for(var i = 0; i < index && current; i++) {  
        current = current.next;  
    }  
    return current && current.value;  
}
```

Try Me

implement append for the LinkedList

```
LinkedList.prototype.append = function (item) {  
  // add item to the end of the list  
}
```

Try Me

implement prepend for a linked list

```
LinkedList.prototype.prepend = function (item) {  
  // add item to the beginning of the list  
}
```

Try Me

implement includes for a linked list

```
LinkedList.prototype.includes = function (item) {  
  // return true if the list includes the given item  
}
```

Try Me

implement forEach for LinkedList

```
LinkedList.prototype.forEach = function (callback) {  
  // invoke callback on each item in the list  
}
```

Try Me

implement removeAt for a linked list

```
LinkedList.prototype.removeAt = function (index) {  
  // remove the item at index and return it  
}
```


Try Me

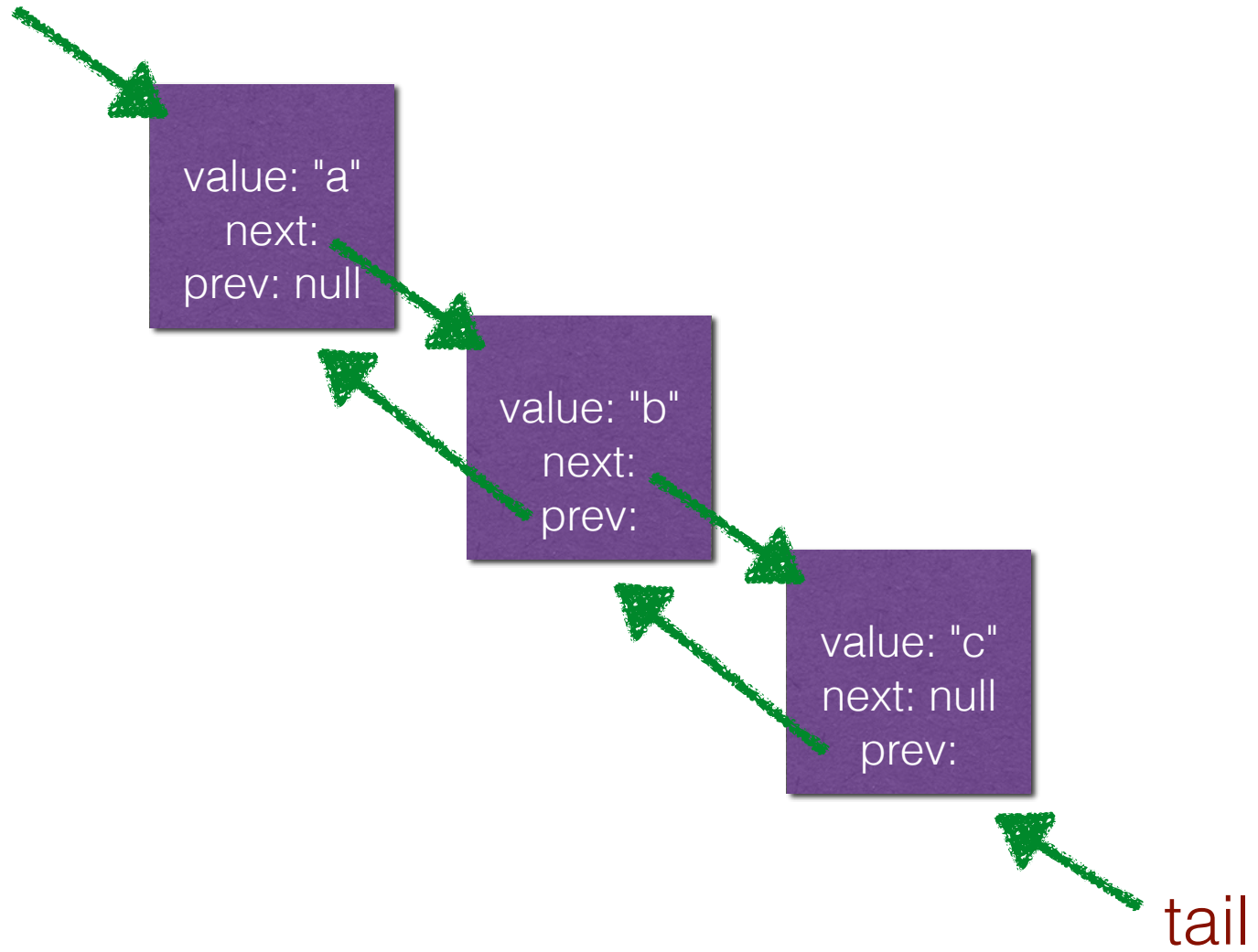
use a linked list to implement a stack

```
function Stack () {  
    var linkedList = new LinkedList();  
    // implement push, pop, peek  
}
```

Doubly Linked List

each node has a previous property as well.

head



Try Me

write a constructor for a doubly linked list.