

my protocol 1 -- QSDC

量子直接通訊協定(Quantum secure direct communication)

Alice

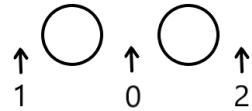
Bob

Pre-shared string (0,1,2)
(length : $3n/4$)

0. message (length : n)
message前 $n/2$ 和後 $n/2$ 做XOR
 \rightarrow XOR_m (length : $n/2$)
 $M = \text{message} + \text{XOR_m}$ (length : $3n/2$)

1. depend on M, encode $|0\rangle$ to $|+\rangle, |-\rangle$

2. generate $3n/4$ decoy photon ($|+\rangle$ or $|-\rangle$)
depend on pre-shared string,



3. Alice lock : $M \rightarrow X,Y,Z$ $D \rightarrow R_x,R_y,R_z$

Send to Bob

4. Bob lock : $M \rightarrow U_3$ $D \rightarrow \text{No}$

Send to Alice

5. Alice unlocks and checks decoy
(X basis measurement)

6. if no Eve, unlock M

Send to Bob

7. Bob unlocks and measures M
(X basis measurement)

8. Check $\text{XOR}(m') == \text{XOR}(m)'$
if no Eve, get message.

Alice

Bob

Pre-shared string (0,1,2)
(length : $3n/4$)

0. message (length : n)

Hash : $(ax+by)\%c$

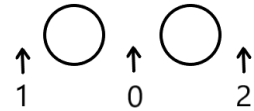
$\rightarrow H(m)$ (length : $n/2$)

$M = \text{message} + H(m)$ (length : $3n/2$)

1. depend on M , encode $|0\rangle$ to $|0\rangle, |1\rangle$

2. generate $3n/4$ decoy photon ($|0\rangle, |1\rangle, |+\rangle, |-\rangle$)

depend on pre-shared string,



3. Alice lock : $M \rightarrow X,Y,Z$ & H $D \rightarrow U3$

Send to Bob

4. Bob lock : $M \rightarrow U3$
 $D \rightarrow X,Y,Z$

5. Alice unlocks and checks decoy

Send to Alice

6. if no Eve, unlock M

Send to Bob

7. Bob unlocks and measures M
(Z basis measurement)

8. Check $H(m') == H(m)'$
if no Eve, get message.

my protocol 2 -- QKD

量子金鑰分配協定 (Quantum key distribution protocol)

BB84 + Y基底

$|+y\rangle$:

```
In [8]: # generate one qubit

q = QuantumRegister(1,'q')
c = ClassicalRegister(1,'c')

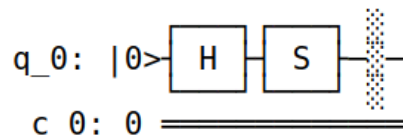
# Alice

Alice_circ5 = QuantumCircuit(q,c) # |+y>
Alice_circ5.h(q[0])
Alice_circ5.s(q[0])
Alice_circ5.barrier(q)

Alice_circ6 = QuantumCircuit(q,c) # |-y>
Alice_circ6.h(q[0])
Alice_circ6.sdg(q[0])
Alice_circ6.barrier(q)

Alice_circ5.draw()
#Alice_circ6.draw()
```

Out[8]:



$|-y\rangle$:

```
In [9]: # generate one qubit

q = QuantumRegister(1,'q')
c = ClassicalRegister(1,'c')

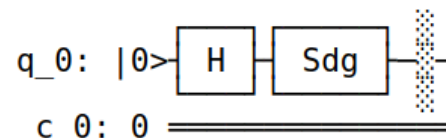
# Alice

Alice_circ5 = QuantumCircuit(q,c) # |+y>
Alice_circ5.h(q[0])
Alice_circ5.s(q[0])
Alice_circ5.barrier(q)

Alice_circ6 = QuantumCircuit(q,c) # |-y>
Alice_circ6.h(q[0])
Alice_circ6.sdg(q[0])
Alice_circ6.barrier(q)

#Alice_circ5.draw()
Alice_circ6.draw()
```

Out[9]:



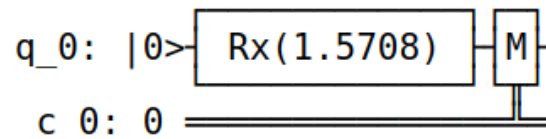
Y measurement

In [10]: *# Bob measurement*

```
B3 = QuantumCircuit(q,c) # Y basis  
B3.rx((1/2)*np.pi,q[0])  
B3.measure(q[0],c[0])
```

```
B3.draw()
```

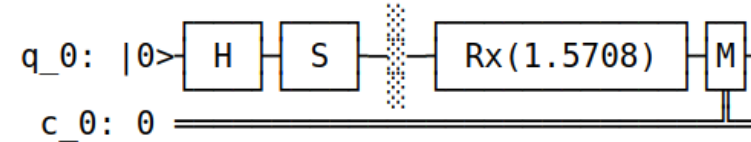
Out[10]:



```
In [5]: from qiskit import execute, BasicAer  
backend_sim = BasicAer.get_backend('qasm_simulator')
```

```
In [11]: circuit1=[]  
circuit1.append(Alice_circ5+B3)  
circuit1[0].draw()
```

Out[11]:

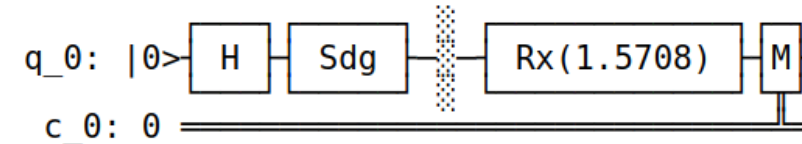


```
In [12]: job_sim1 = execute(circuit1, backend_sim, shots=1024)  
result_sim1 = job_sim1.result()  
counts1 = result_sim1.get_counts(circuit1[0])  
print(counts1)
```

```
{'0': 1024}
```

```
In [13]: circuit2=[]  
circuit2.append(Alice_circ6+B3)  
circuit2[0].draw()
```

Out[13]:

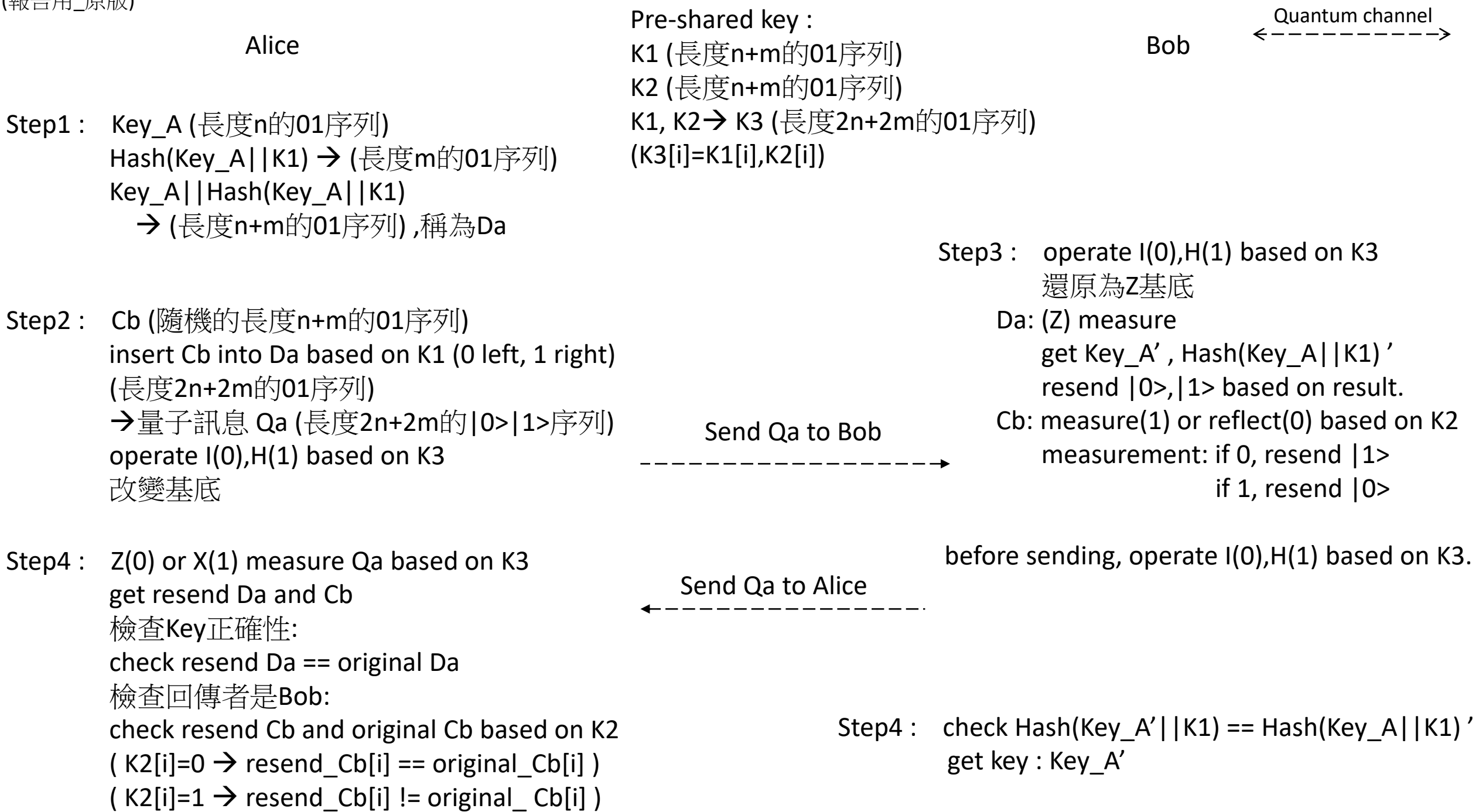


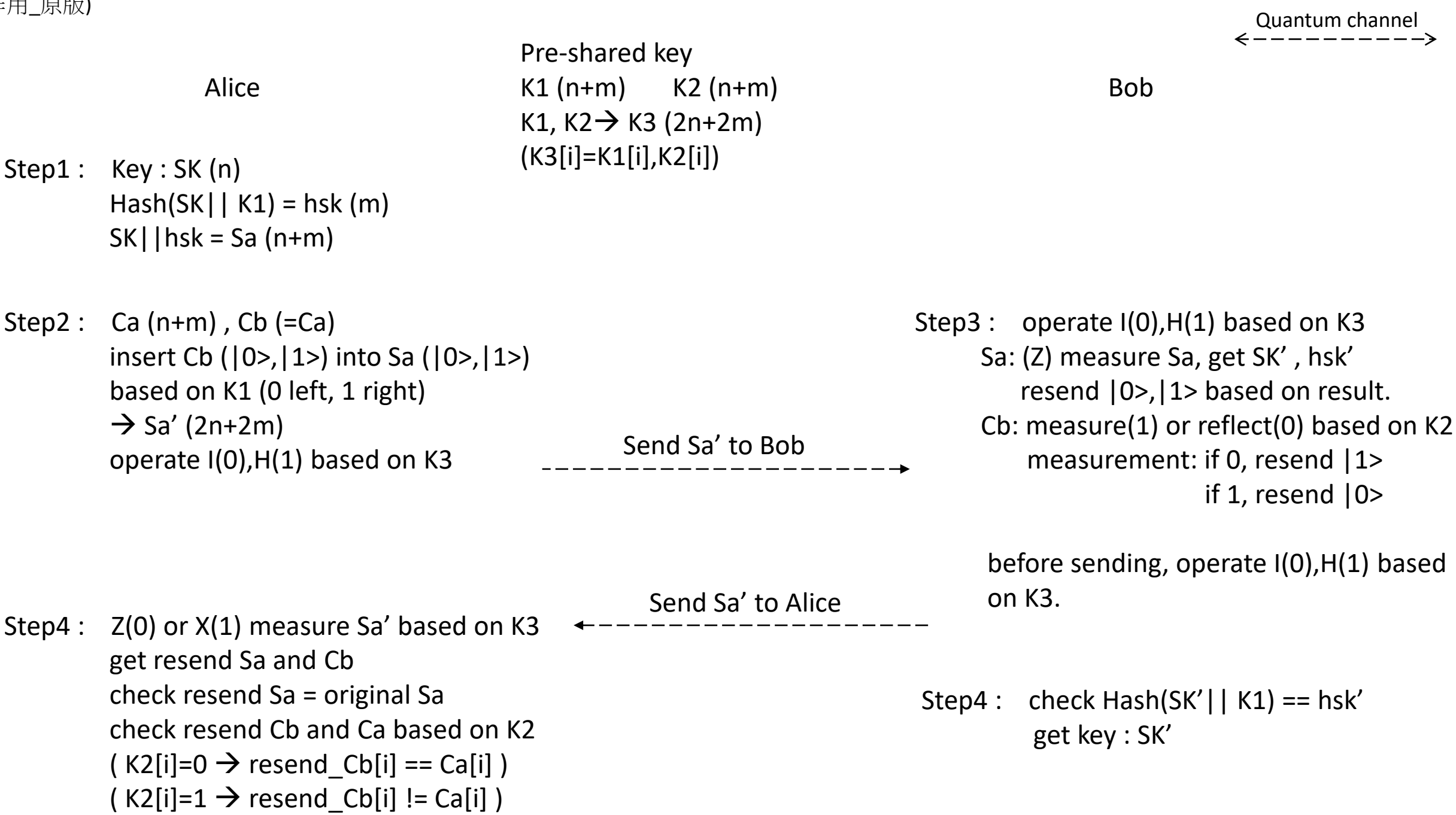
```
In [14]: job_sim2 = execute(circuit2, backend_sim, shots=1024)  
result_sim2 = job_sim2.result()  
counts2 = result_sim2.get_counts(circuit2[0])  
print(counts2)
```

```
{'1': 1024}
```

my protocol 3

Measure-resend ASQKD with single photons





my protocol 4 -- QD

量子對話 (Quantum dialogue)

Alice

Pre-shared key
(length : $2n$)



Reverse Pre-shared key
(length : $2n$)

Bob

1. message (length : $2n/3$)
Hash : $(ax+by)\%c \rightarrow H(m)$ (length : $n/3$)
 $M = \text{message} + H(m)$ (length : $n \rightarrow$ 偶數)
2. depend on M , encode $|0\rangle$ to $|0\rangle, |1\rangle$.
depend on Pre-shared key, for every two M photons,
 01 or 10 swap, 00 or 11 not swap.
3. Generate n decoy photons ($|0\rangle, |1\rangle, |+\rangle, |-\rangle$)
depend on Reverse Pre-shared key, insert decoy photons
 00 or 01 插在 M photon 前, 10 or 11 插在 M photon 後。
4. Alice lock :
depend on 前 n Pre-shared key : $M \rightarrow I(0), Y(1); D \rightarrow I(0), H(1)$
depend on 後 n Pre-shared key : $M \rightarrow I(0), H(1); D \rightarrow I(0), Y(1)$
11. Depend on Reverse Pre-shared key,
unlock Bob's $M2$ lock and swap.
unlock Alice's D lock and recover decoy state to $|0\rangle$ (in 3.)
Z basis measure $M2$, check $H(m2') == H(m2)'$
If no Eve, get message $m2$.

5. Send to Bob



6. Depend on Reverse Pre-shared key,
know M position.
Depend on Pre-shared key,
unlock Alice's M lock and swap.
Z basis measure M , check $H(m') == H(m)'$
If no Eve, get message m .
7. message2 (length : $2n/3$)
Hash : $(ax+by)\%c \rightarrow H(m2)$ (length : $n/3$)
 $M2 = \text{message2} + H(m2)$ (length : n)
8. depend on $M2$, encode decoy : $I(0), Y(1)$
depend on Reverse Pre-shared key,
for every two decoy photons,
 00 or 10 swap, 01 or 11 not swap.
9. Bob lock :
depend on 前 n Reverse Pre-shared key :
 $M2 \rightarrow I(0), Y(1)$
depend on 後 n Reverse Pre-shared key :
 $M2 \rightarrow I(0), H(1)$

10. Send to Alice

