

LABORATORY REPORT

EEX – 3373 COMMUNICATION AND COMPUTER TECHNOLOGY

M.N.M. SAFRAN
S92064060

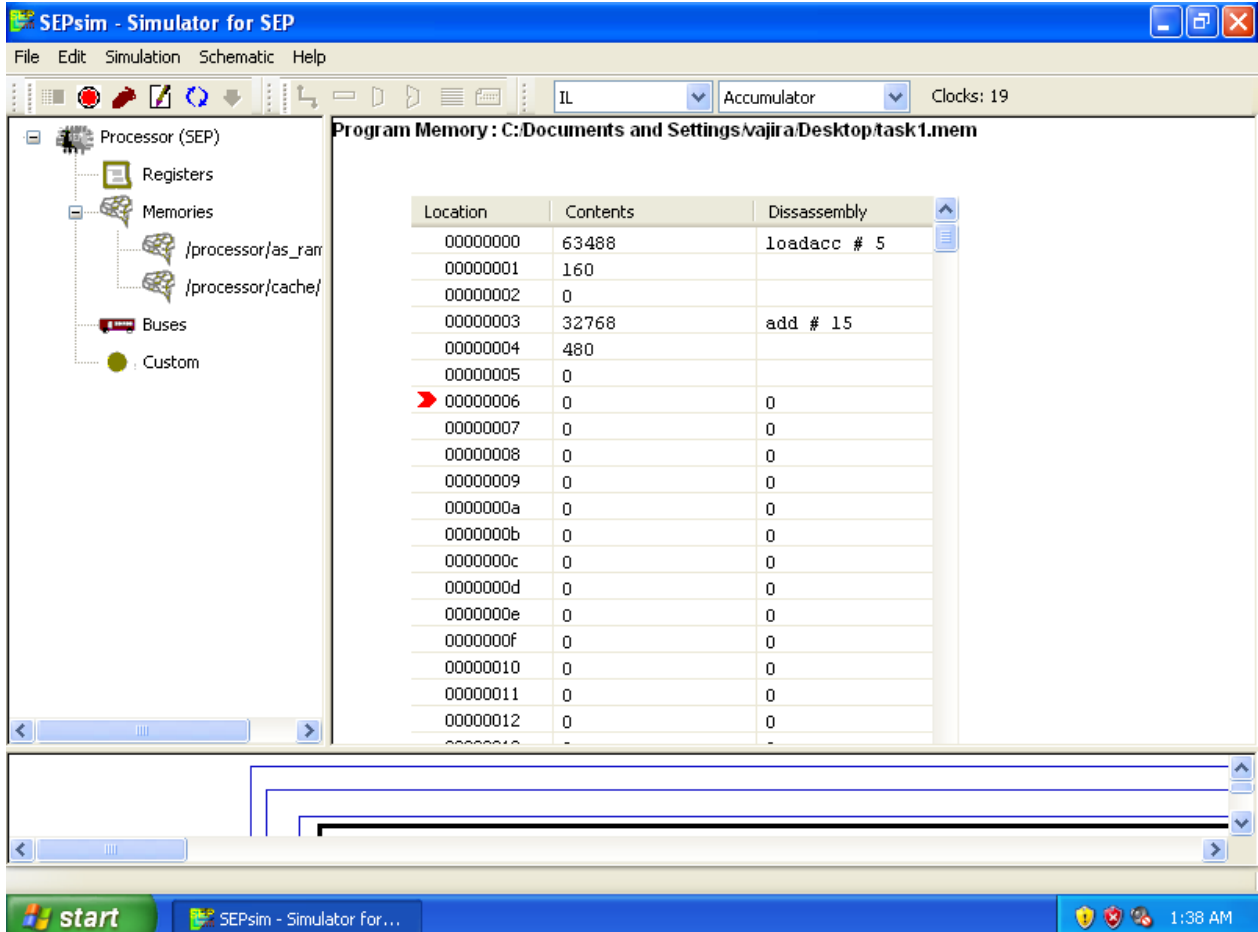
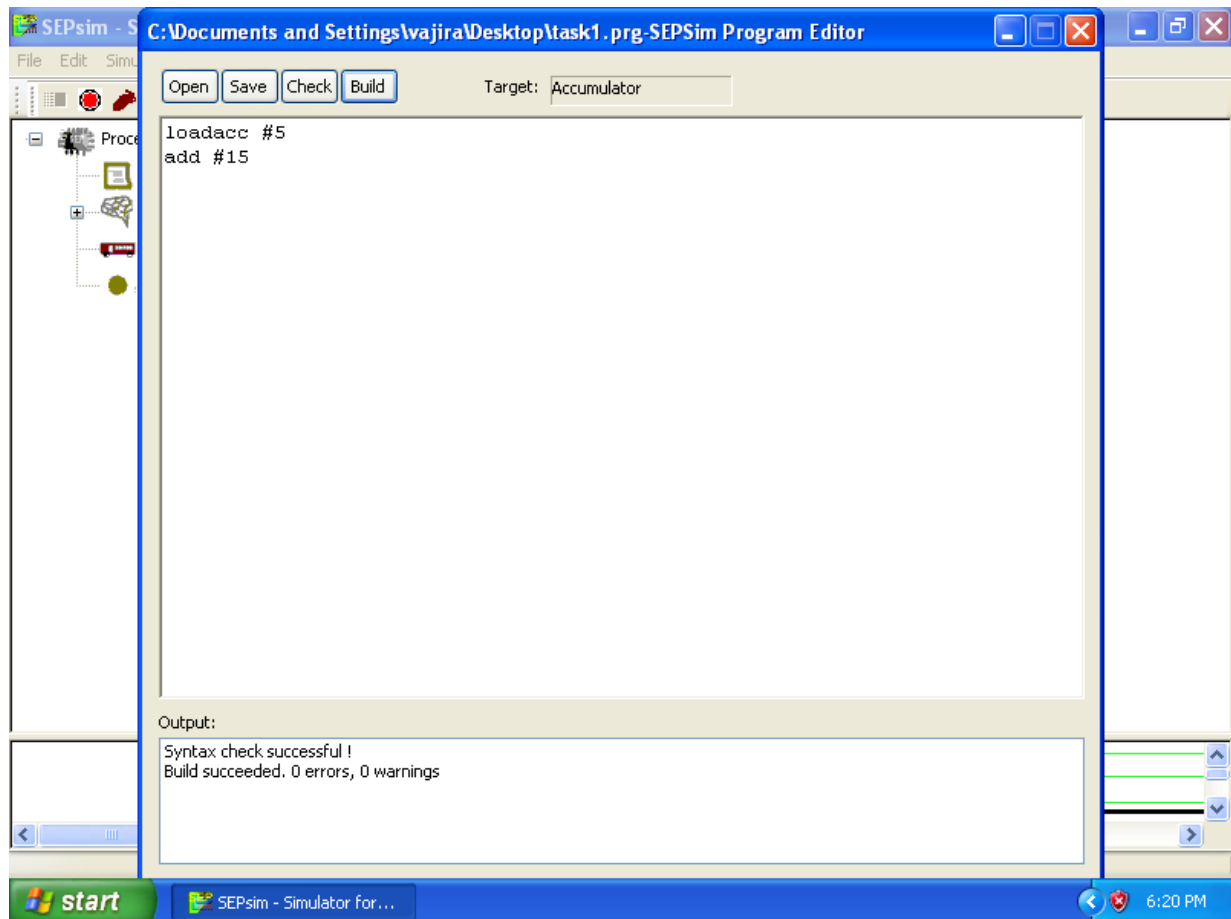
THE OPEN UNIVERSITY OF SRI LANKA
DEPARTMENT OF ELECTRICAL AND COMPUTER
ENGINEERING
BACHELOR OF SOFTWARE ENGINEERING

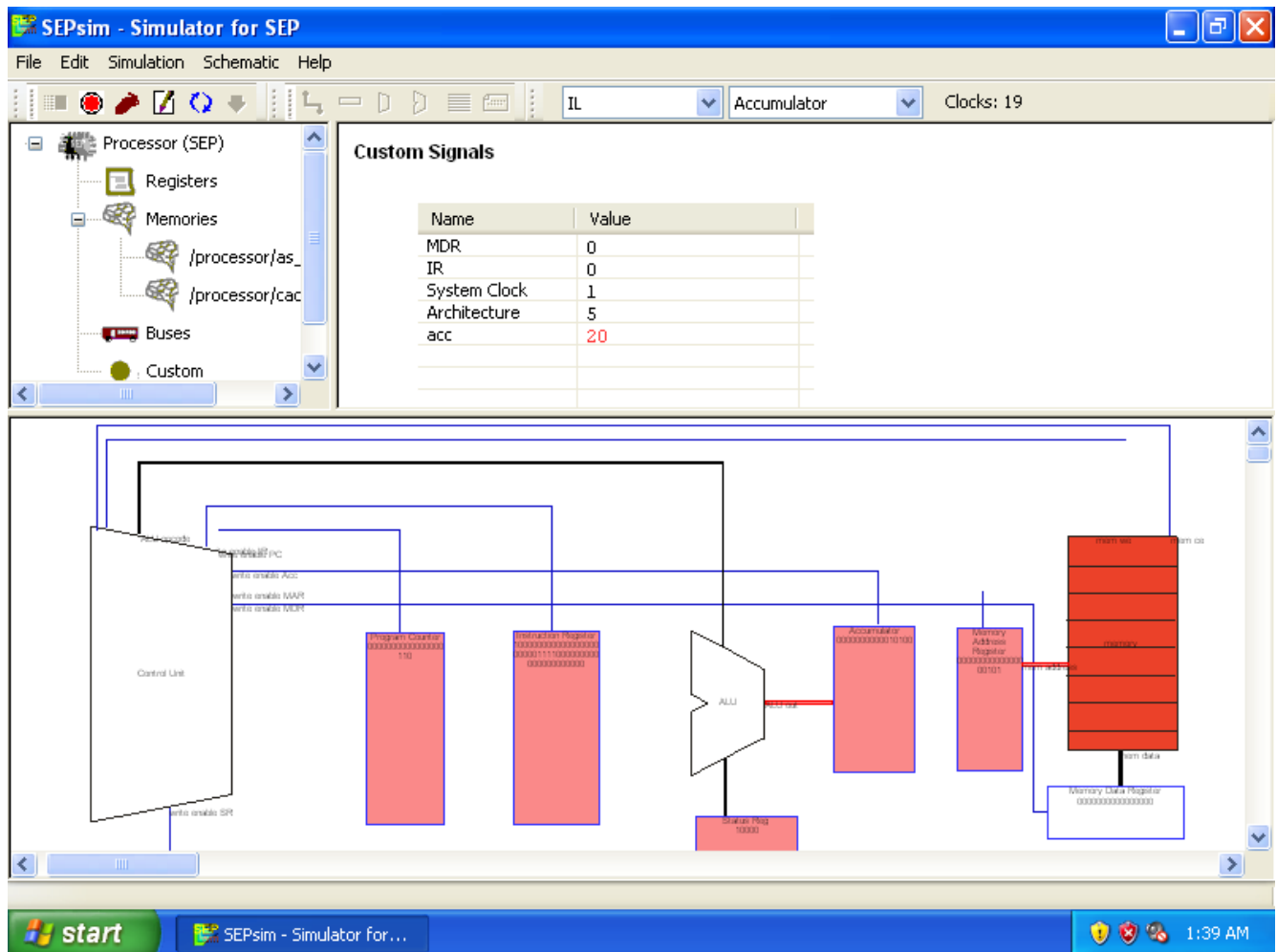
Academic Year 2021/2022

Lab – 02

Due Date: 05.08.2022

TASK 01

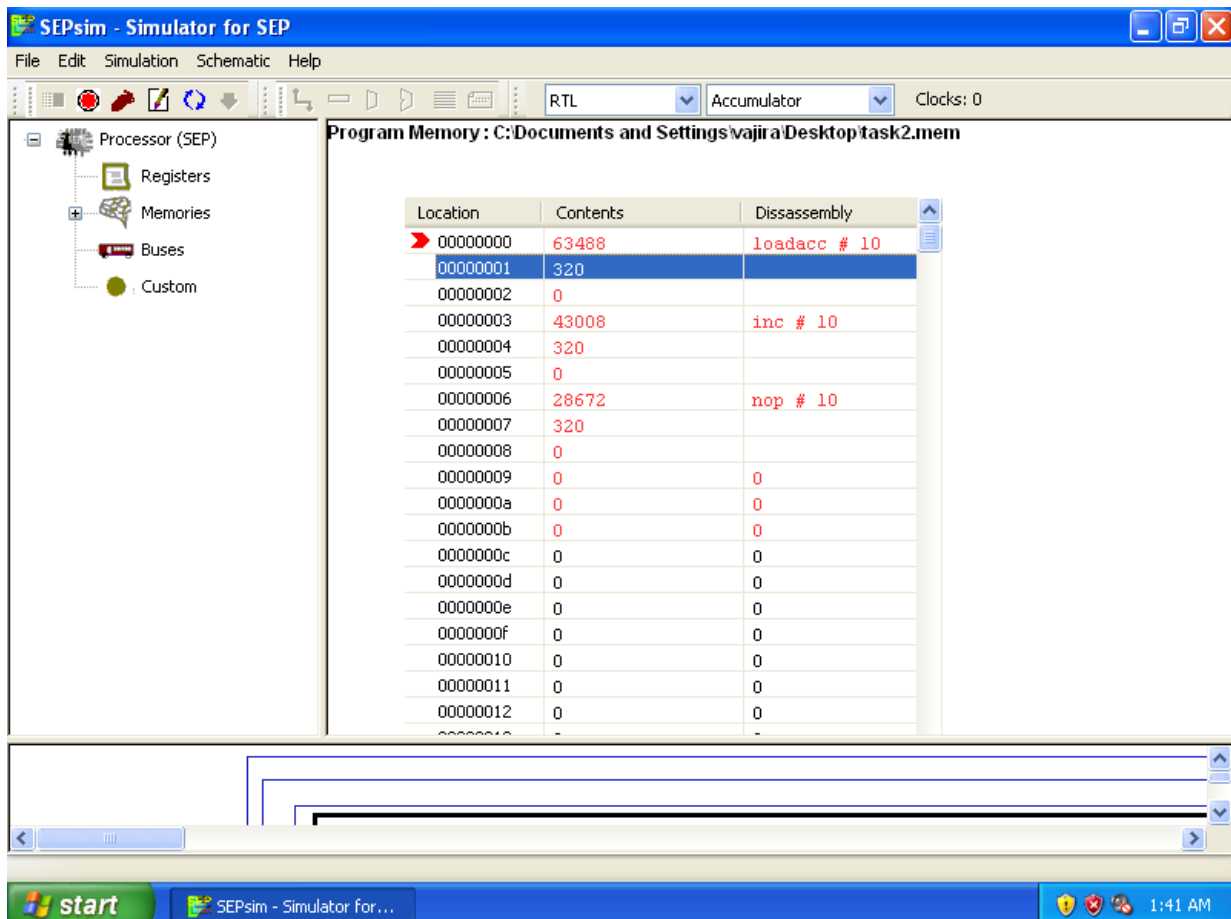
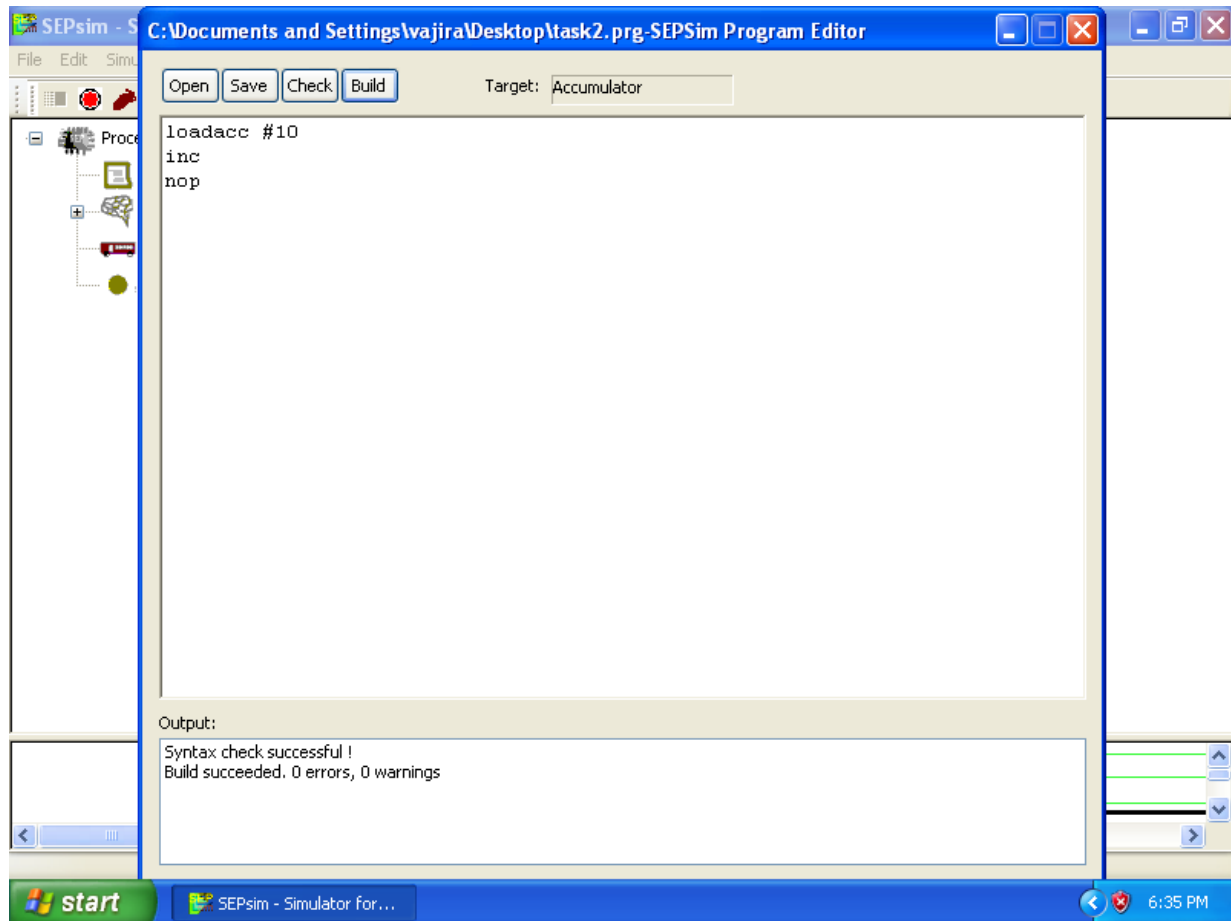




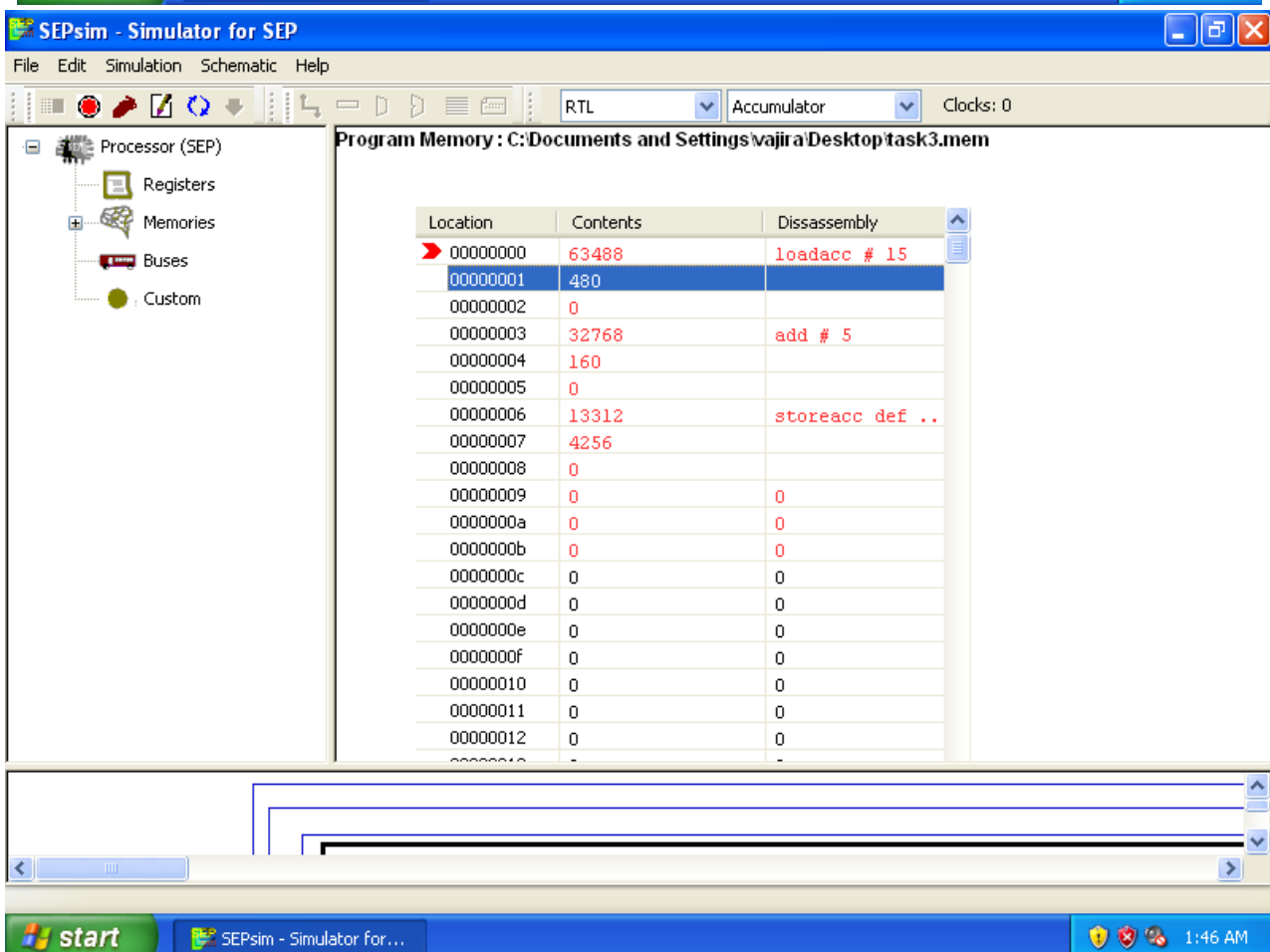
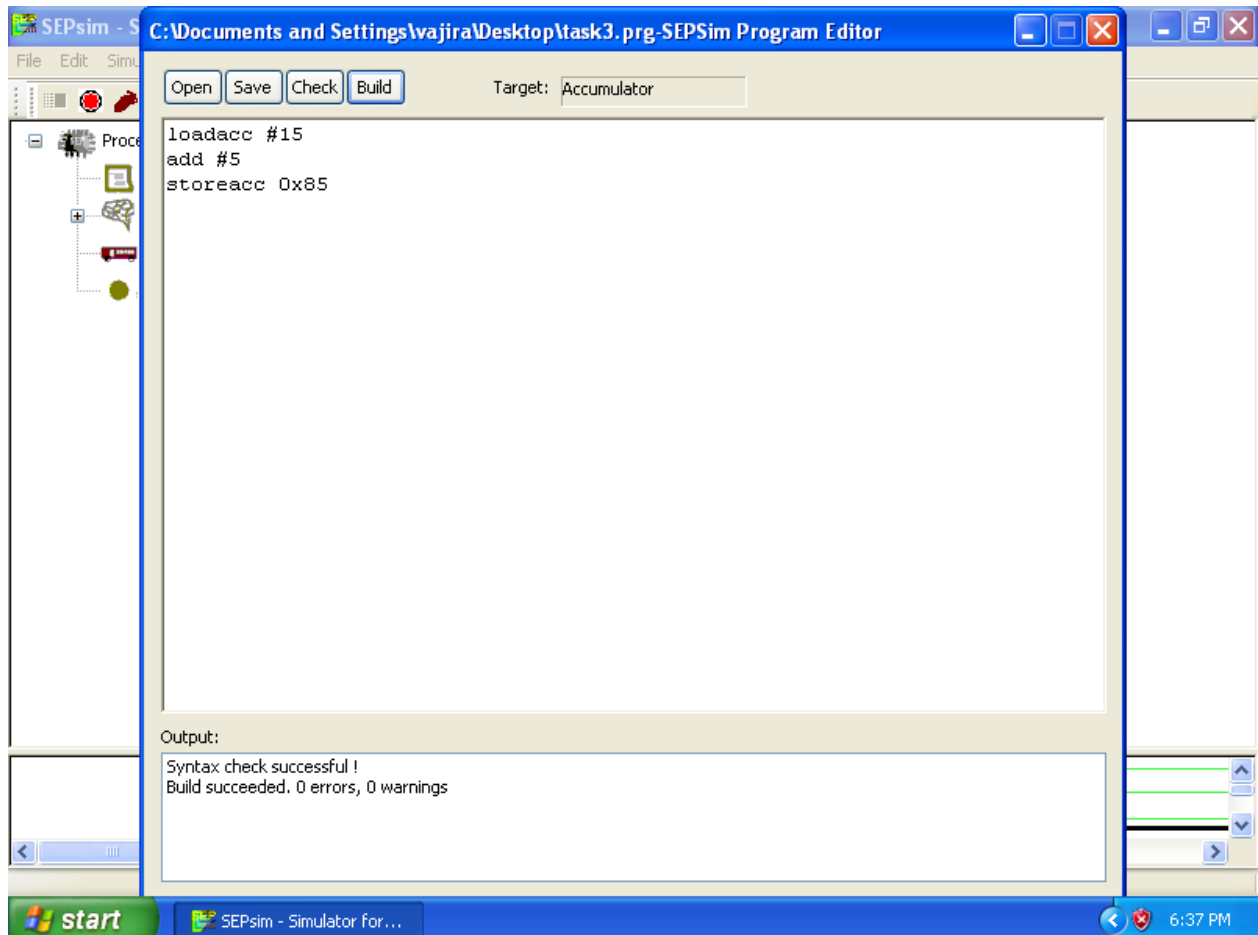
Discussion –

Here we load an integer number 5 and using ADD opcode to add a number.

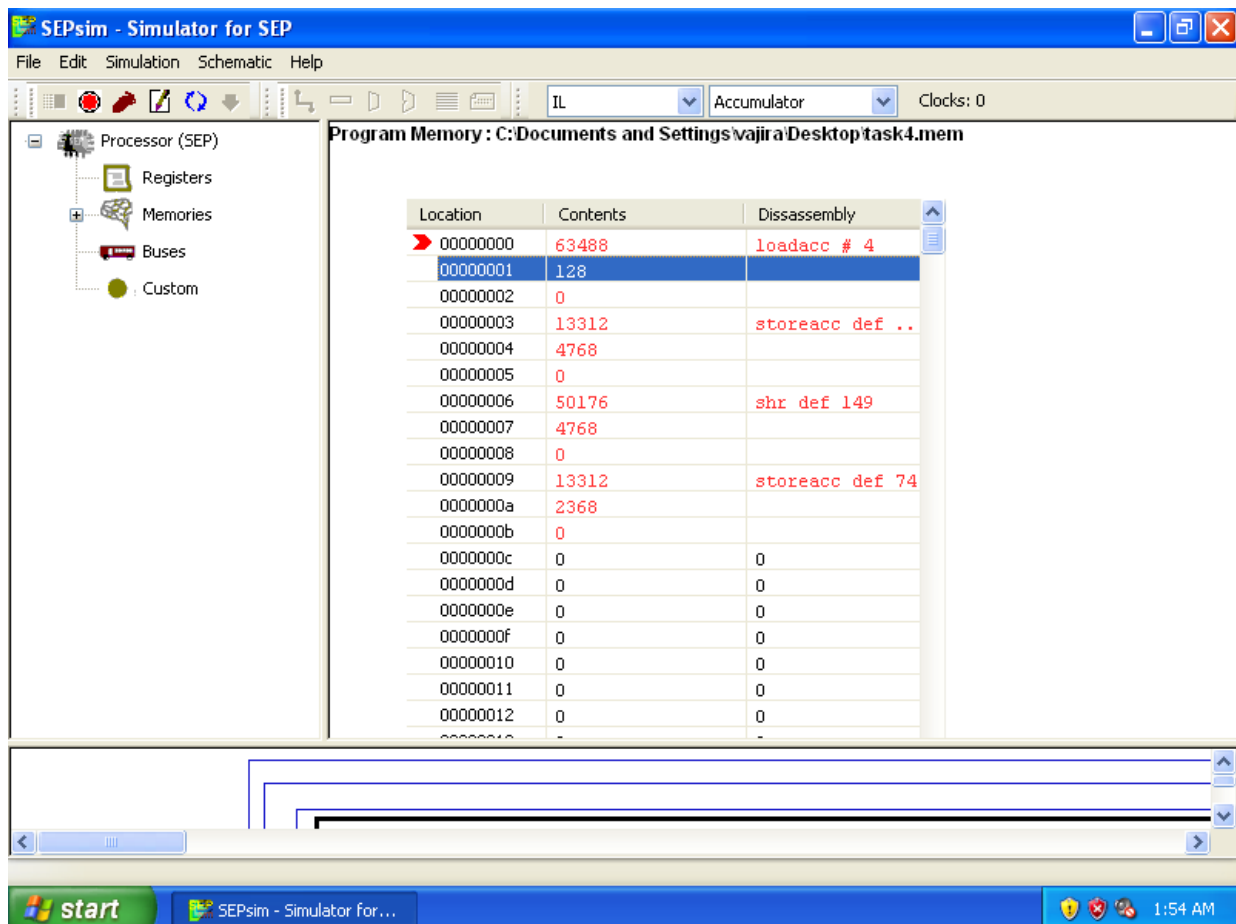
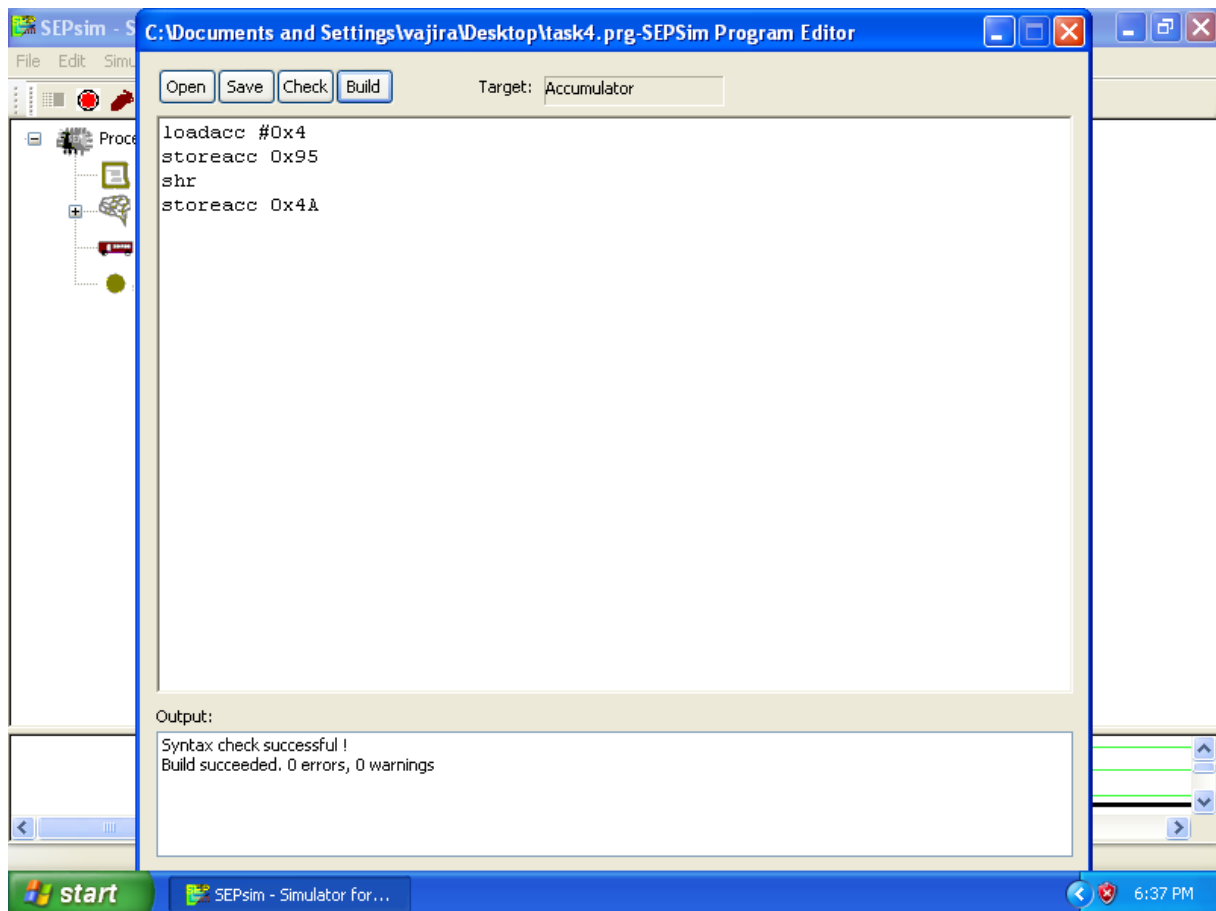
TASK - 02



TASK – 03



TASK - 04



SEPsim - Simulator for SEP

File Edit Simulation Schematic Help

IL Accumulator Clocks: 10

Processor (SEP)

- Registers
- Memories
- Buses
- Custom

Custom Signals

Name	Value
MDR	0
IR	0
System Clock	1
Architecture	5
acc	4

start SEPsim - Simulator for...

1:55 AM

SEPsim - Simulator for SEP

File Edit Simulation Schematic Help

IL Accumulator Clocks: 21

Processor (SEP)

- Registers
- Memories
 - /processor/as_ram
 - /processor/cache/
- Buses
- Custom

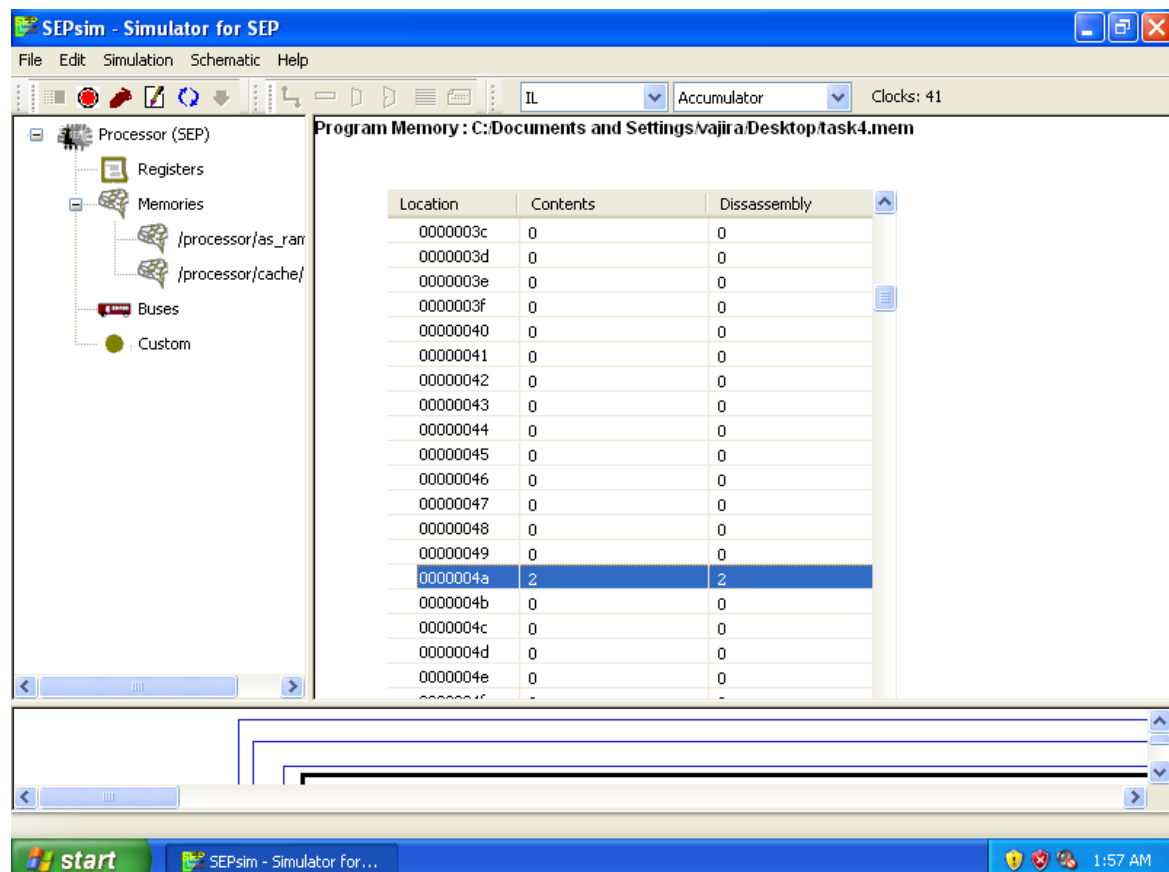
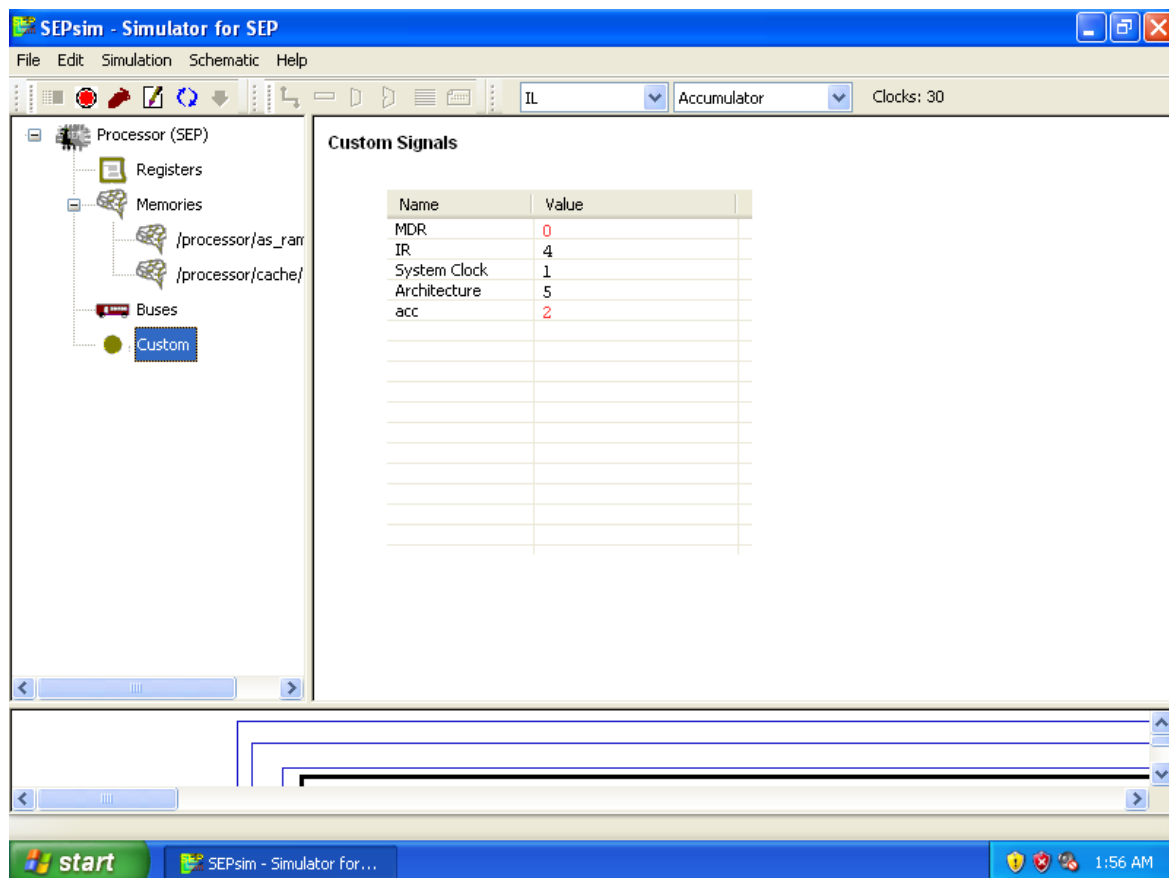
Program Memory: C:\Documents and Settings\vajira\Desktop\task4.mem

Location	Contents	Dissassembly
0000008d	0	0
0000008e	0	0
0000008f	0	0
00000090	0	0
00000091	0	0
00000092	0	0
00000093	0	0
00000094	0	0
00000095	4	4
00000096	0	0
00000097	0	0
00000098	348>	348>
00000099	echo	echo
0000009a	SSDone	SSDone
0000009b	SSDone	SSDone
0000009c	0	0
0000009d	349>	349>
0000009e	<uninitialized>	<uninitialized>
0000009f	<uninitialized>	<uninitialized>

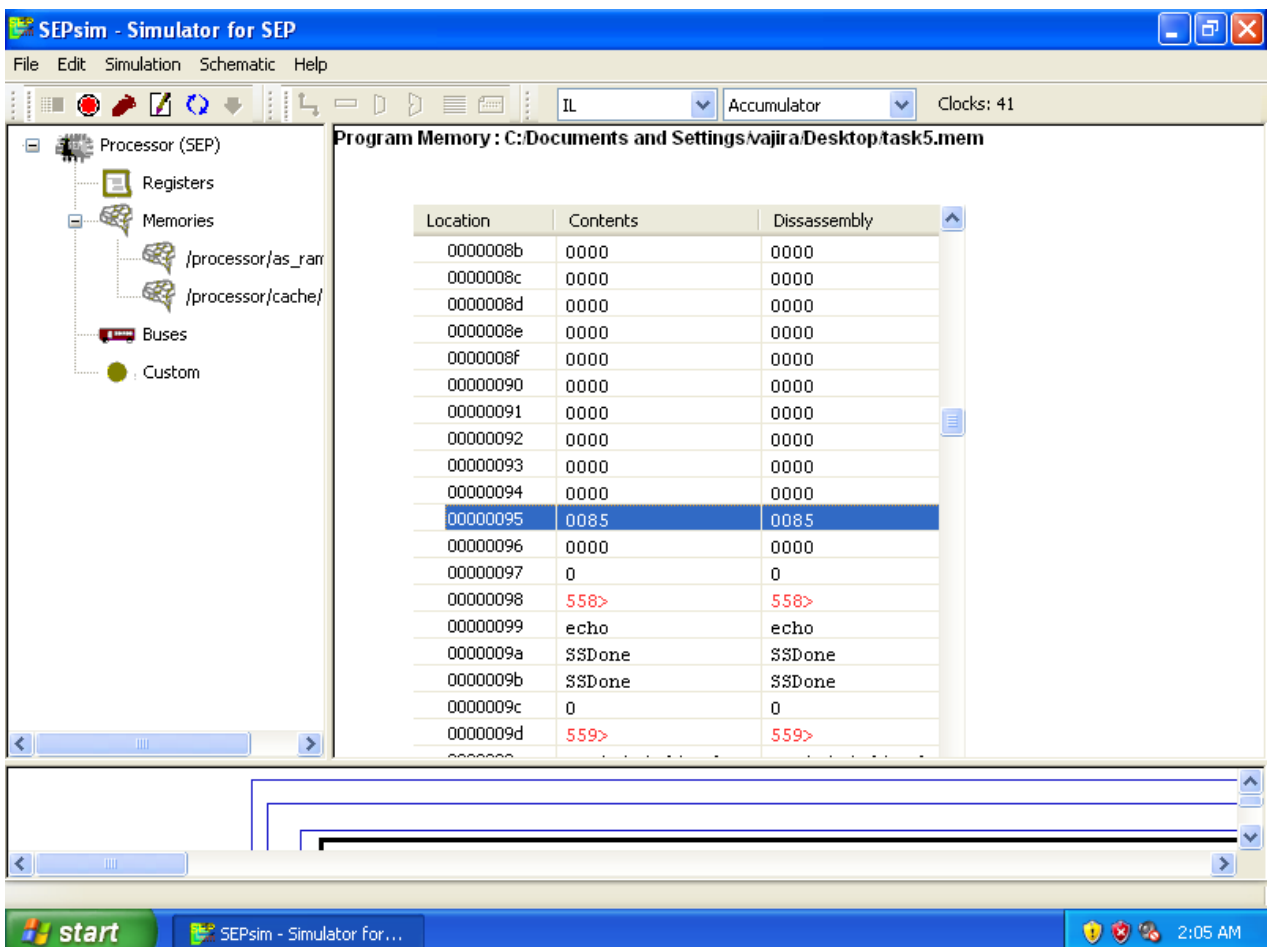
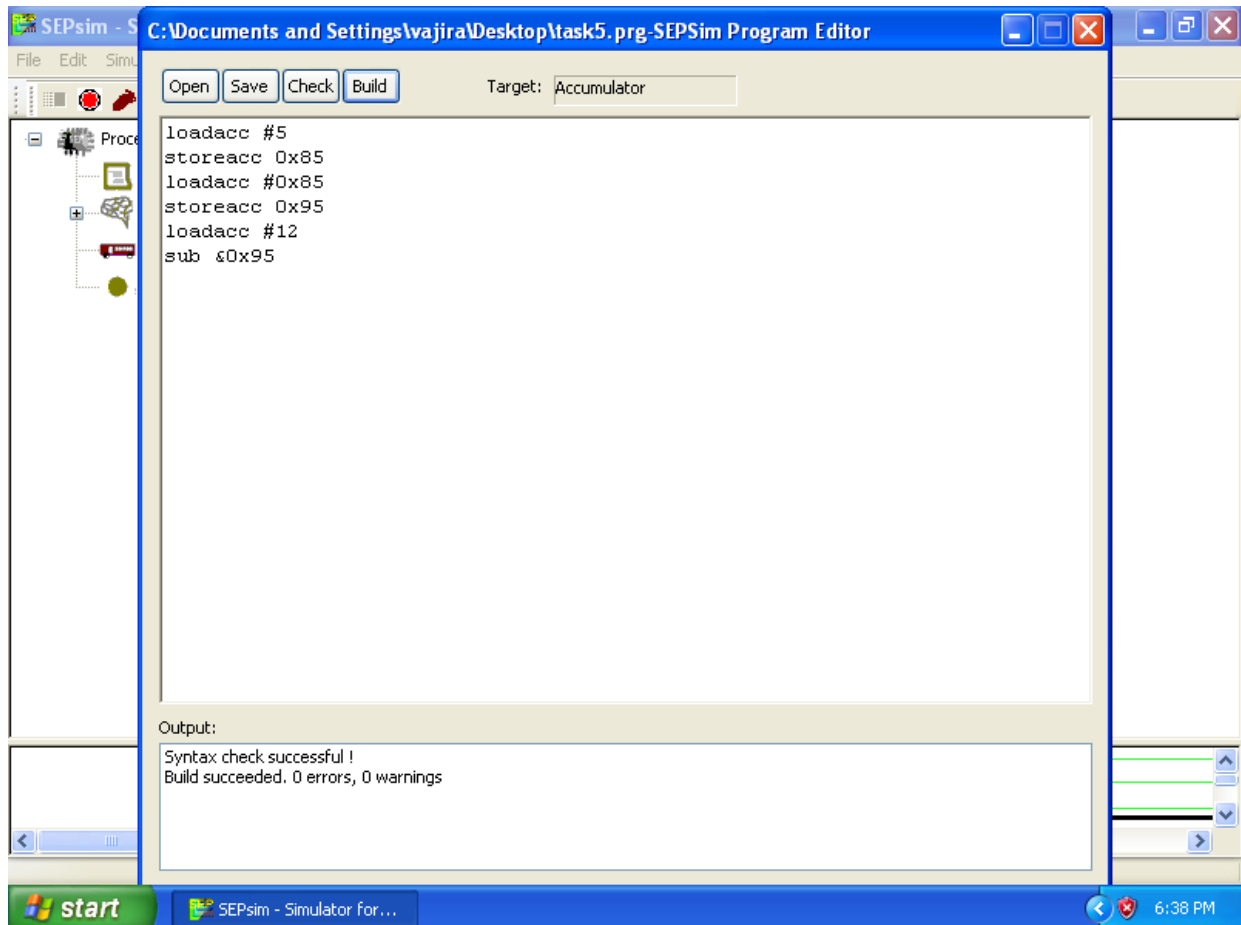
start SEPsim - Simulator for...

1:55 AM

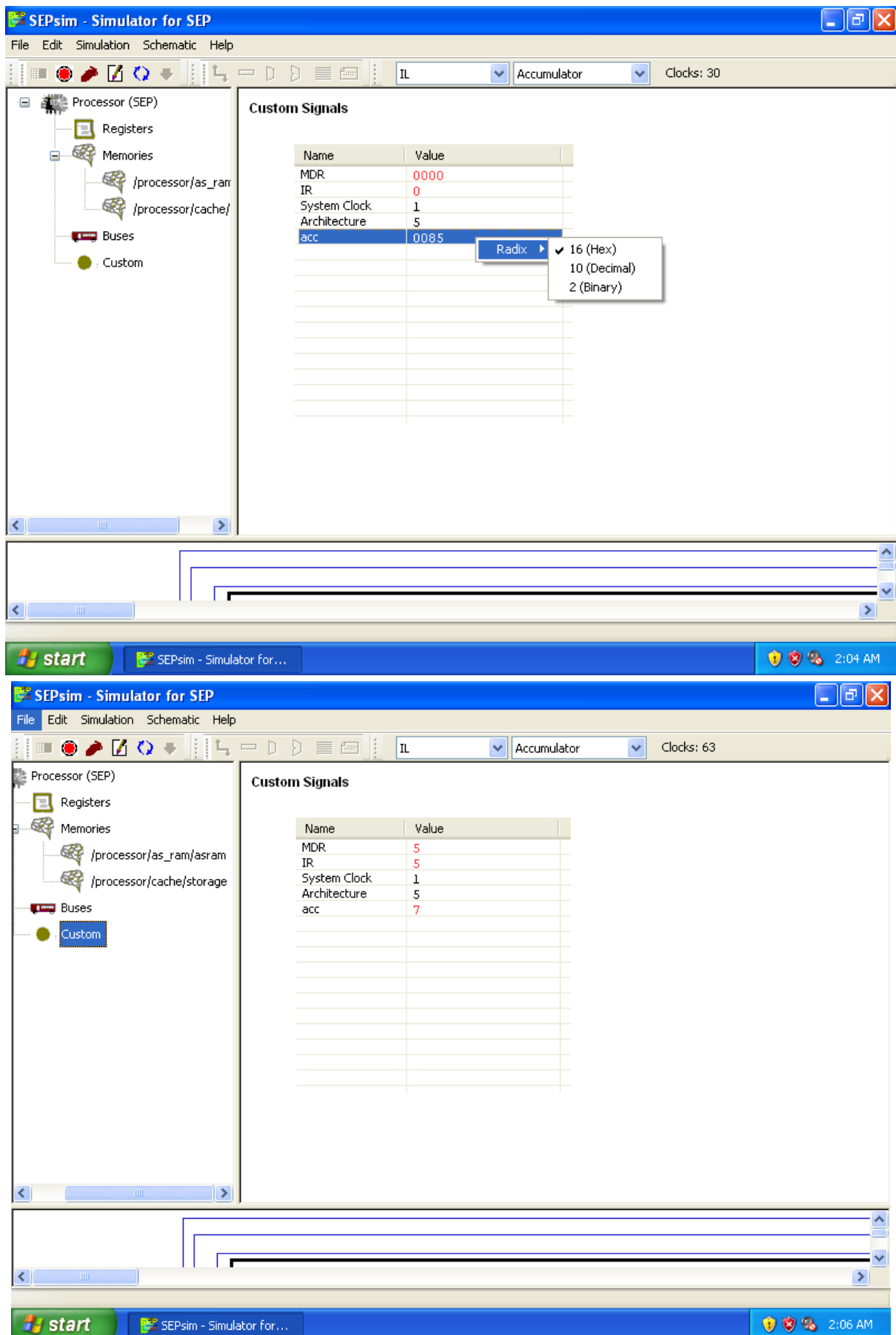
Load hexadecimal value 4 into accumulator, then store the value into 0x95 location, Shr – Shift Right that value by 1 bit, after that it will come value 2 as hexadecimal and store it in the 0x4a location.



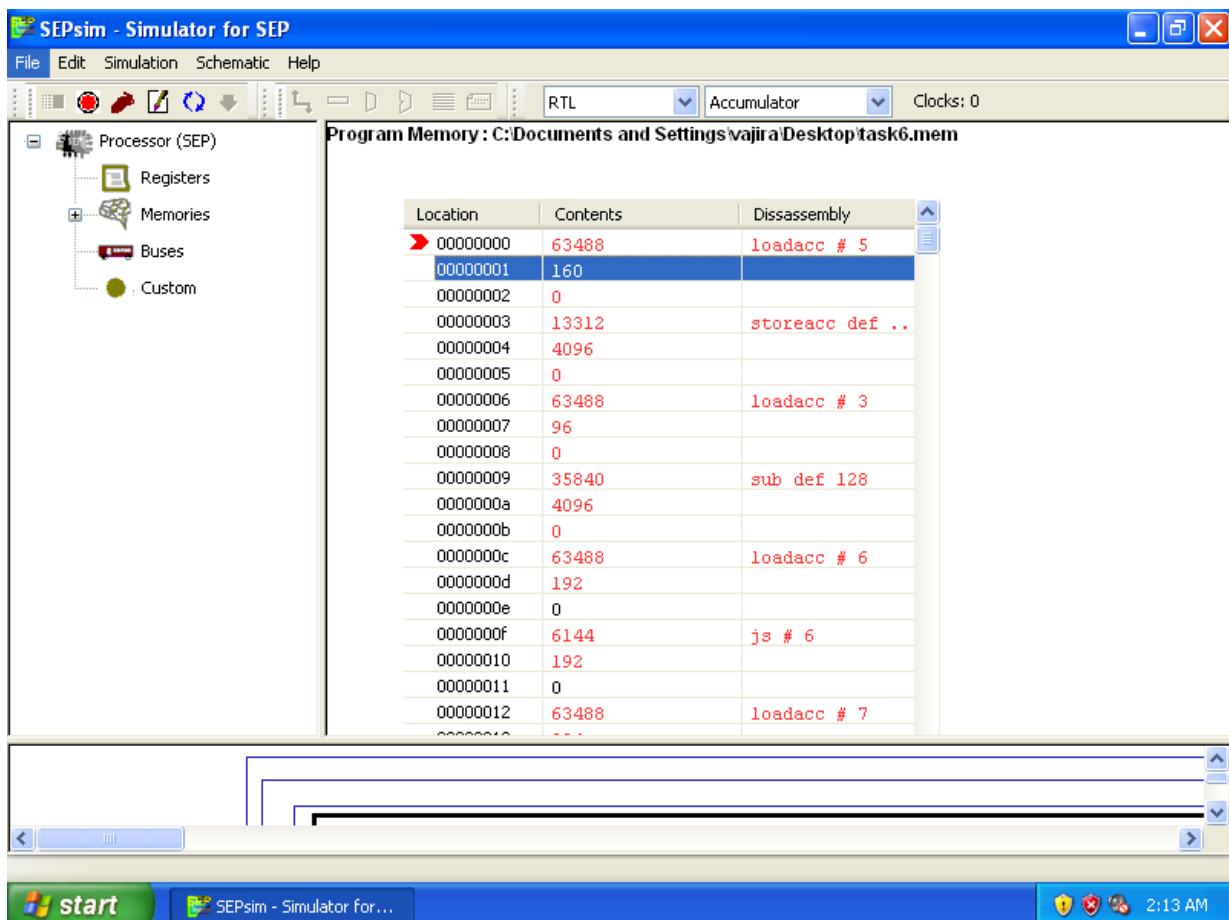
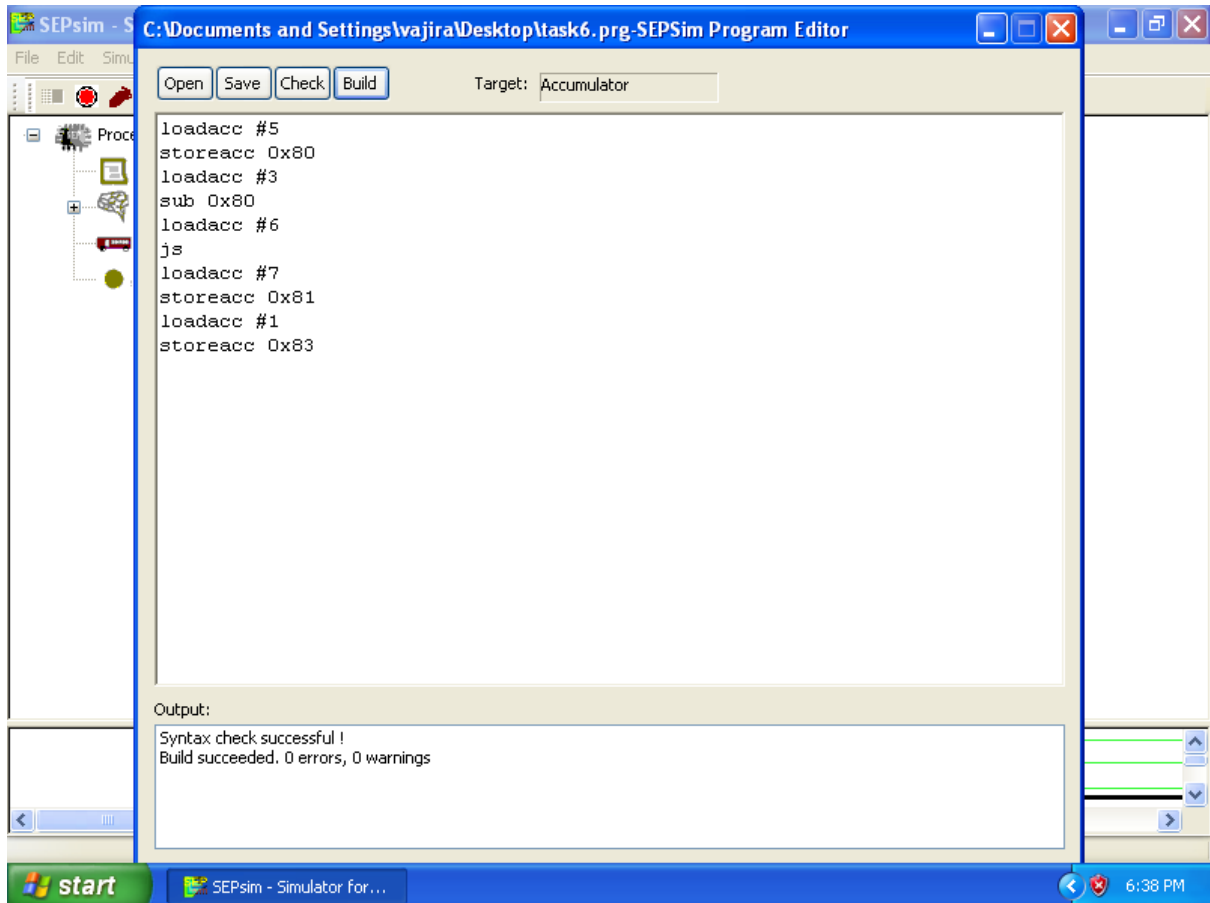
TASK – 05



Load value 5 in accumulator, then store that value in 0x85 location, after that load 0x85 in to accumulator, then store that value in 0x95. This is indirect way to load number 5 in to 0x95 location, After that load integer 12, then using sub opcode and subtract the location 0x95. Finally, the answer will be 7.



TASK – 06



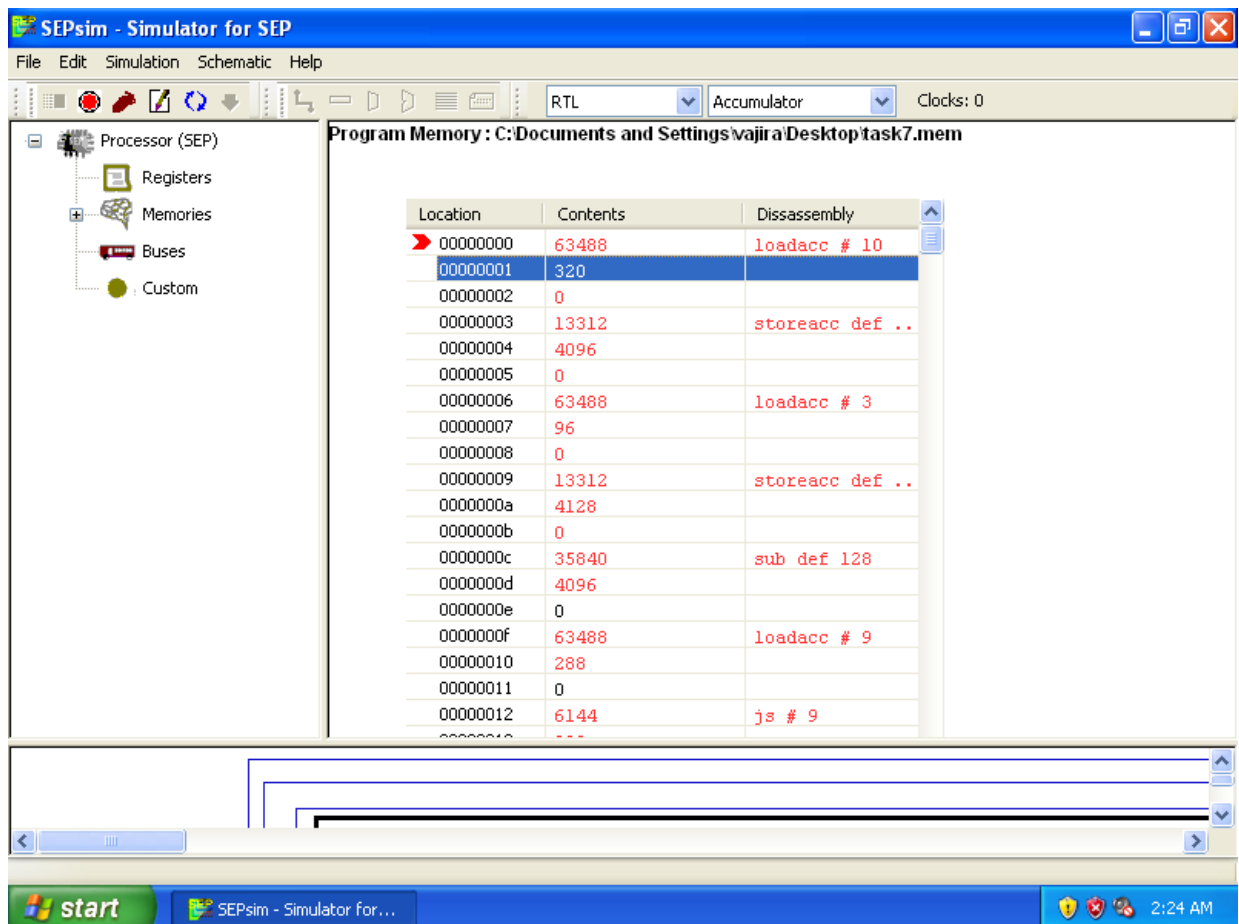
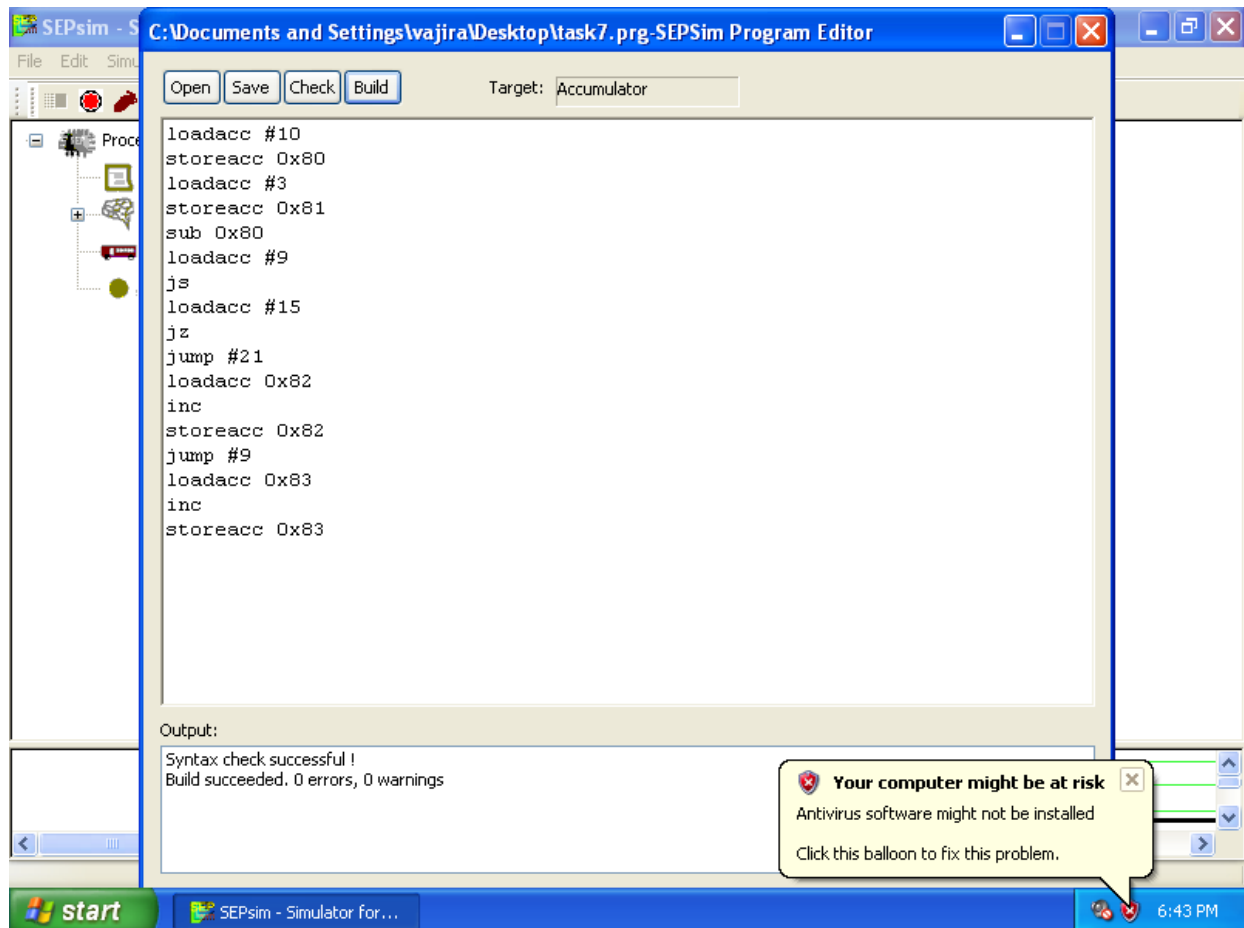
Here this task consists how to use jumpsign , we load 5 into accumulator and store the value in 0x80 location, then we load 3 and using sub opcode subtract the value 0x80, here we can see the accumulator value will be -2 so if the accumulator value is in negative jumpsign will work and avoid some steps by the simulator and it will load number 1 and stored in 0x83.

The screenshot shows the SEPsims - Simulator for SEP interface. The left sidebar displays the Processor (SEP) tree with Registers, Memories, Buses, and Custom components. The main window shows the Program Memory table for the file C:\Documents and Settings\vajira\Desktop\task6.mem. The table has three columns: Location, Contents, and Disassembly. The current state of the memory is as follows:

Location	Contents	Disassembly
00000079	0	0
0000007a	0	0
0000007b	0	0
0000007c	0	0
0000007d	0	0
0000007e	0	0
0000007f	0	0
00000080	5	5
00000081	0	0
00000082	0	0
00000083	1	1
00000084	0	0
00000085	0	0
00000086	0	0
00000087	0	0
00000088	0	0
00000089	0	0
0000008a	0	0
0000008b	0	0
0000008c	-	-

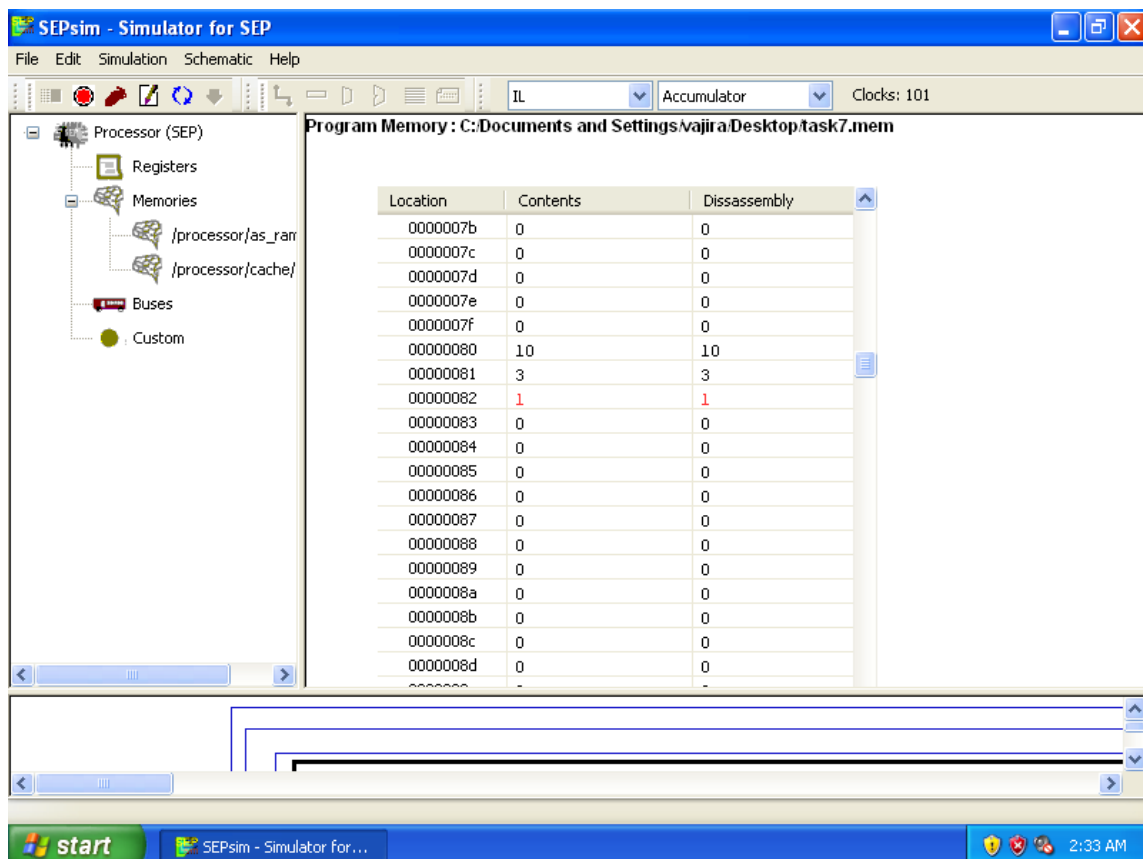
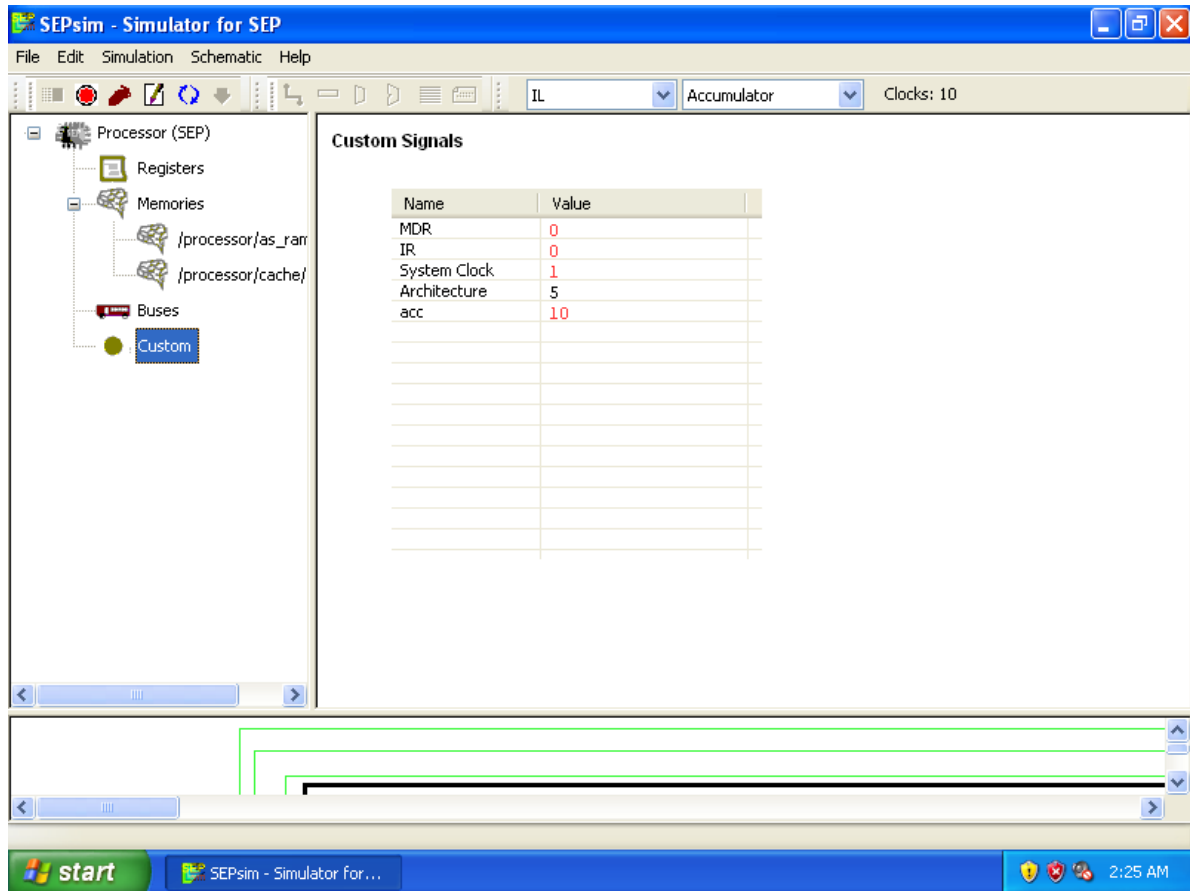
The bottom of the window shows the Windows taskbar with the Start button, the SEPsims - Simulator for SEP application icon, and the system clock showing 2:21 AM.

TASK – 07

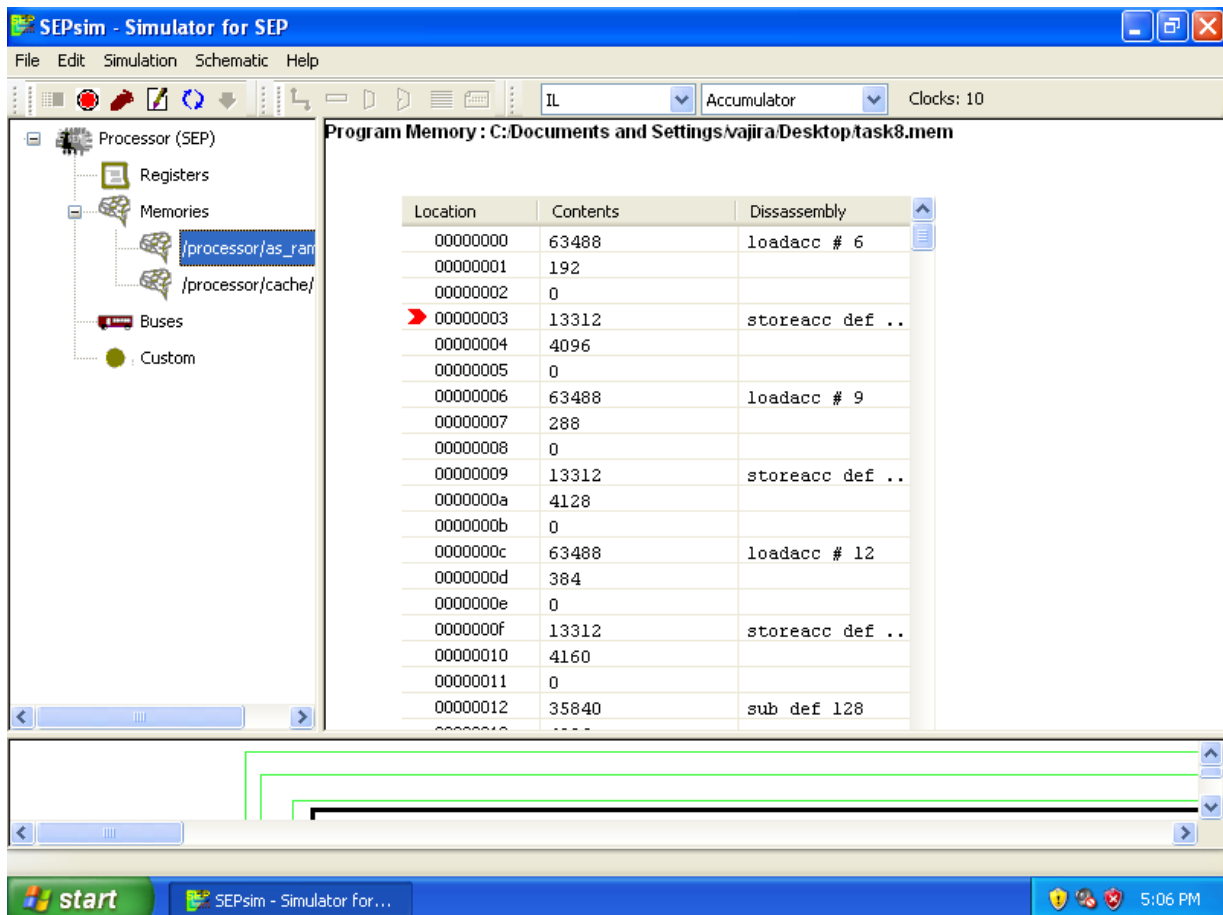
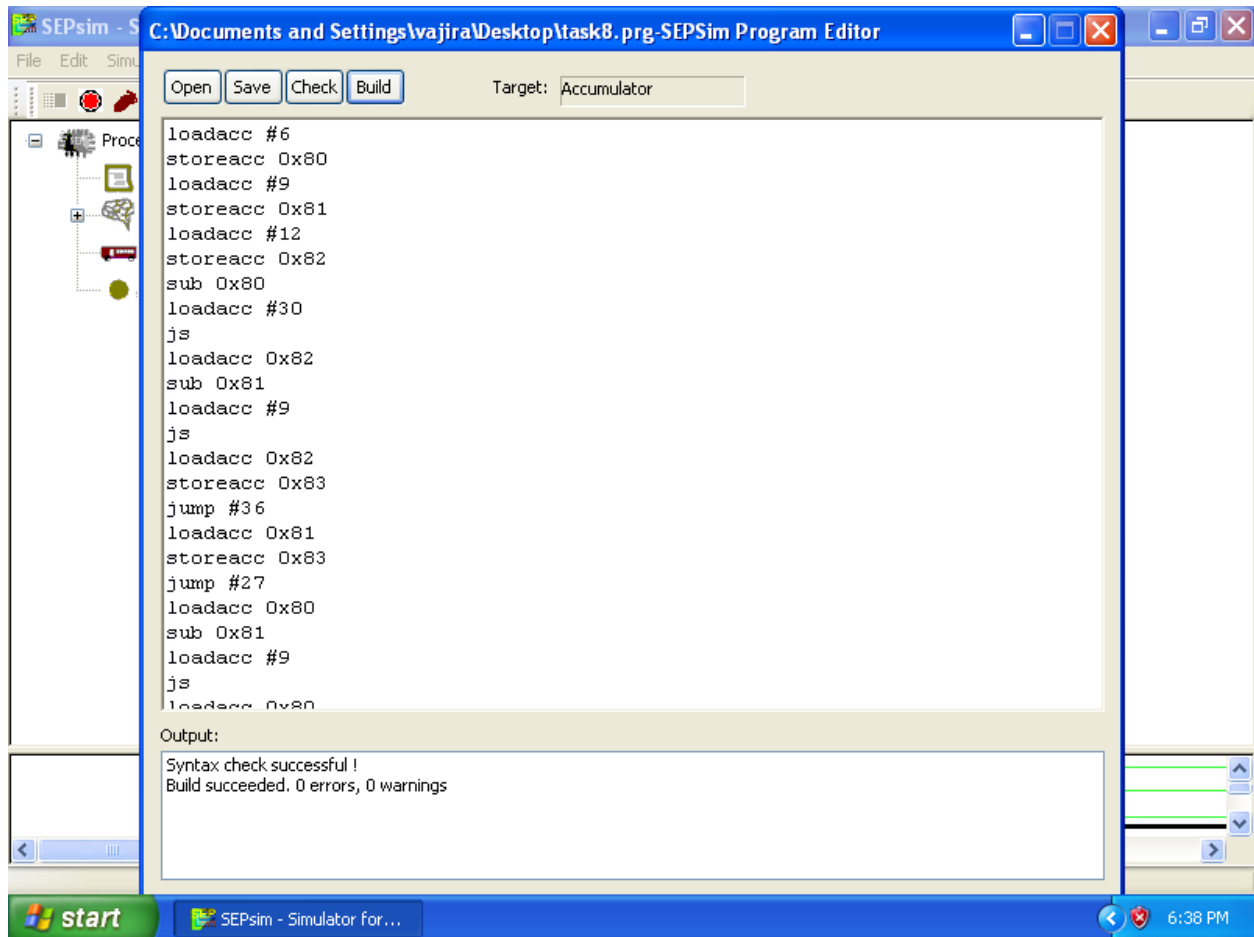


Here in task 7, we declare a and b and stored in a define location, and if the subtraction value is negative the jumpSign will work, and a will be the largest no. and it will locate the value in 0x82.

Otherwise jumpZero will work and locate the value in 0x83.



TASK - 08



SEPsim - Simulator for SEP

File Edit Simulation Schematic Help

IL Accumulator Clocks: 10

Processor (SEP)

- Registers
- Memories
 - /processor/as_ram
 - /processor/cache/
- Buses
- Custom

Custom Signals

Name	Value
MDR	0
IR	0
System Clock	1
Architecture	5
acc	6

start SEPsim - Simulator for...

5:06 PM

SEPsim - Simulator for SEP

File Edit Simulation Schematic Help

IL Accumulator Clocks: 61

Processor (SEP)

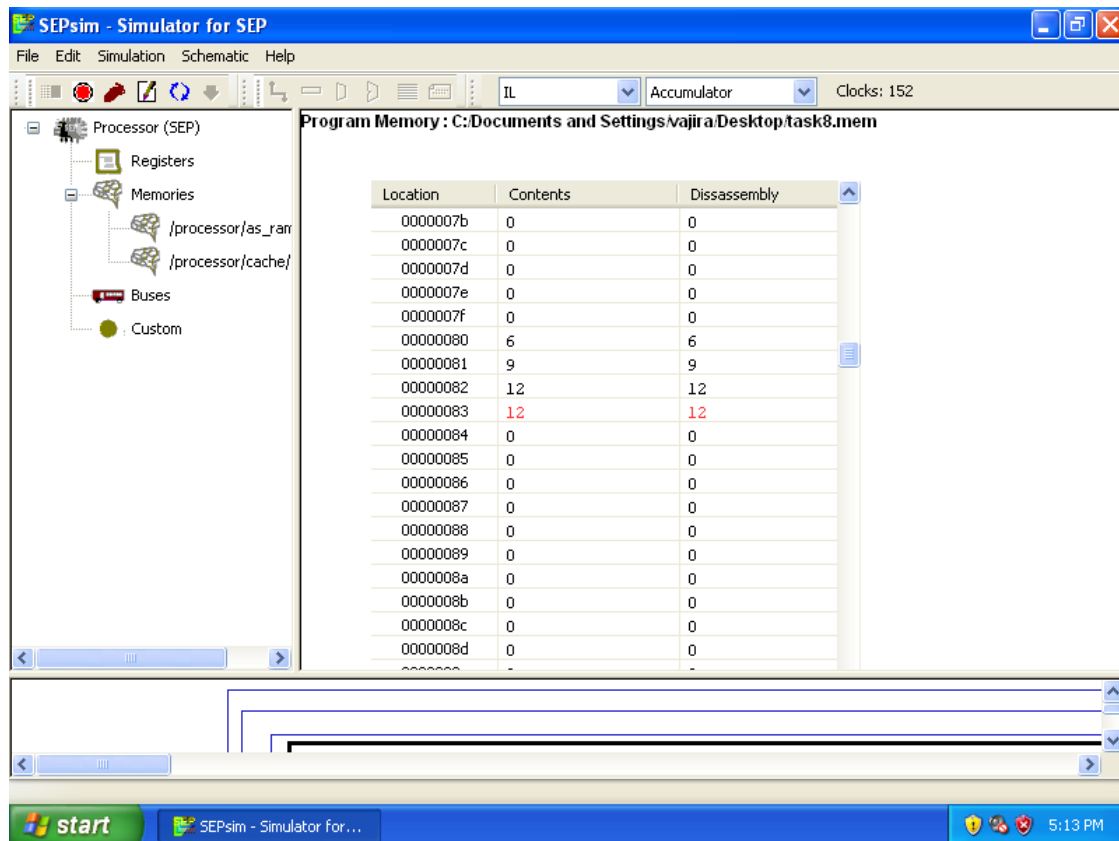
- Registers
- Memories
 - /processor/as_ram
 - /processor/cache/
- Buses
- Custom

Program Memory : C:\Documents and Settings\vajira\Desktop\task8.mem

Location	Contents	Dissassembly
00000077	0	0
00000078	0	0
00000079	0	0
0000007a	0	0
0000007b	0	0
0000007c	0	0
0000007d	0	0
0000007e	0	0
0000007f	0	0
00000080	6	6
00000081	9	9
00000082	12	12
00000083	0	0
00000084	0	0
00000085	0	0
00000086	0	0
00000087	0	0
00000088	0	0
00000089	0	0
0000008a	-	-

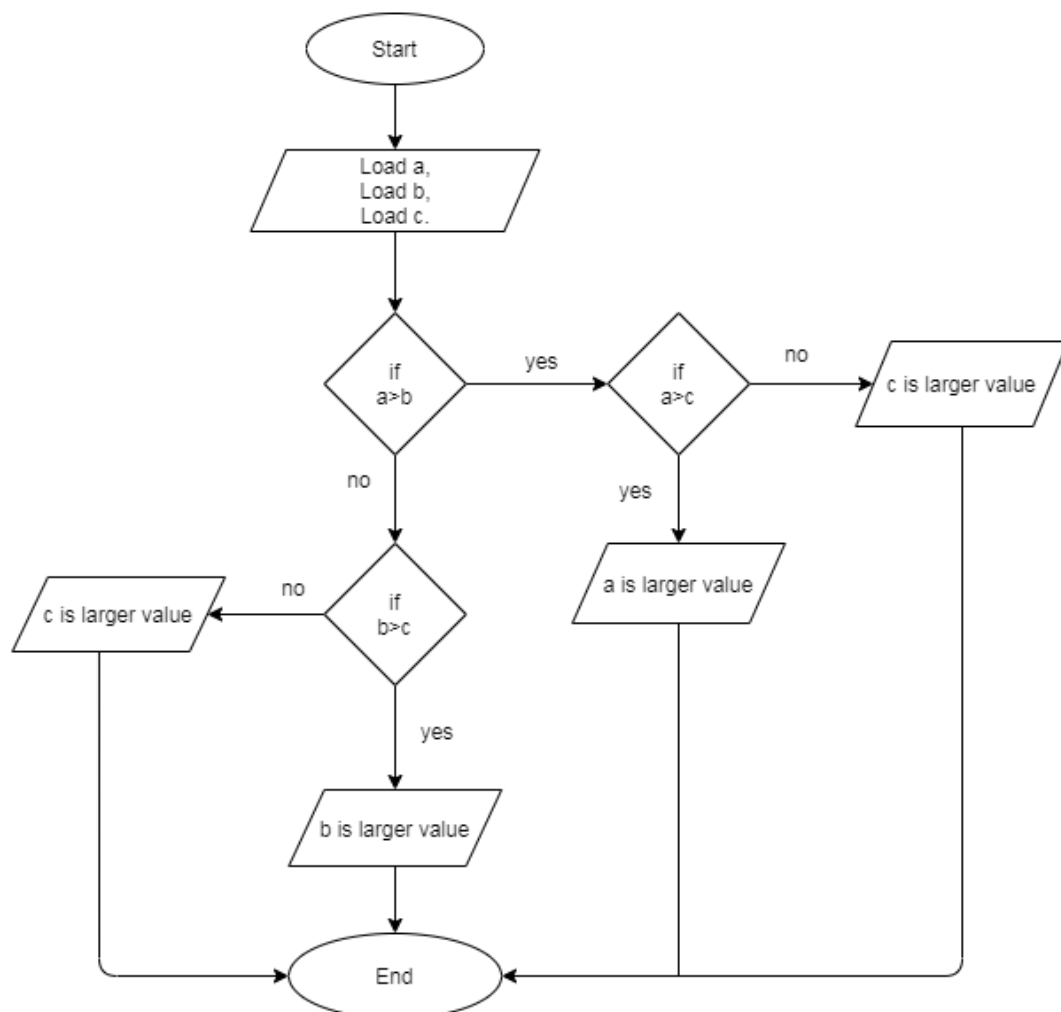
start SEPsim - Simulator for...

5:08 PM



Here in task 8, we declare a, b and c, and stored in a define location and find the largest value using jumpSign concepts and locate the value 0x83.

Ex. In (A-B) if (B>A) then Jump sign will calculate (C-B) if (B>C) then jumpSign will define (B) as larger number and print B then locate the B in 0x83.

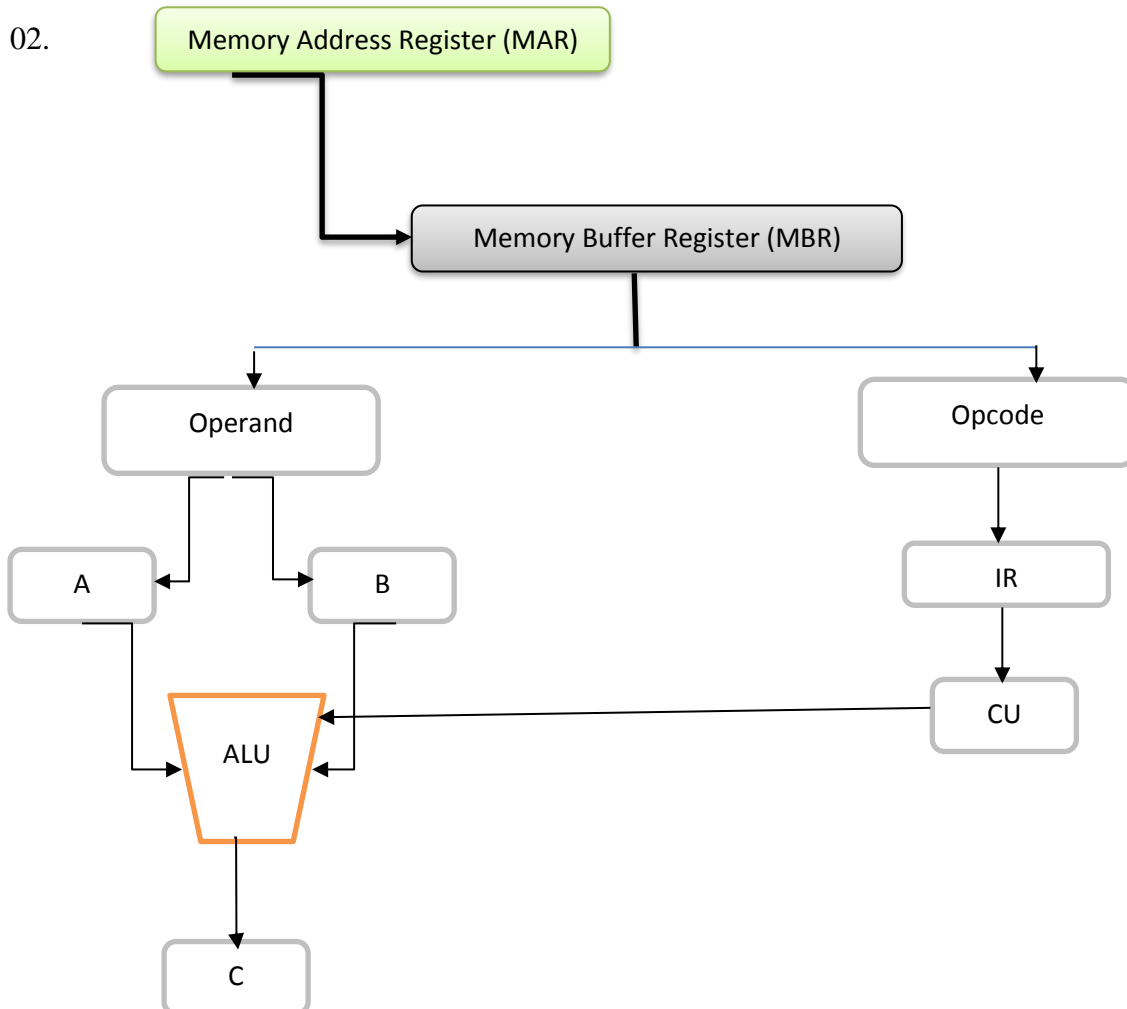


Discussion Outcome

01. In Accumulator assembly we can divide in to 3 types, are

- A. Opcode
- B. Addressing Mode (Immediate, Direct, Indirect)
- C. Operand

02.



03. In this Hierarchy we can see, how the accumulator architecture will work. I understand Whole concepts via this architecture and how it's work.

04. I understand these three concepts and how it's worked.

- JS – JumpSign
- JZ – JumpZero
- OF – OverFlow

05. Problem Faced

- A. When I install the Virtual box it's not supported to my pc. After that I reinstall an old version of Virtual box and practice my work.
- B. I tried whole concepts a while more for understand it Through the practice. For the task7 and task 8 I tried to solve it. I hope it will satisfy the concepts.

S92064060