

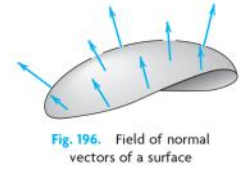
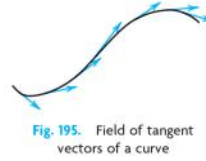
Math 360 Ch 9.4: Vector & Scalar Functions; Vector Derivatives

Two types of functions:

1) Vector function $\vec{v}(x, y, z) = v_1(x, y, z)\vec{i} + v_2(x, y, z)\vec{j} + v_3(x, y, z)\vec{k}$

- Output values are vectors
- Graph is field of vectors
- $\vec{v}(x, y, z)$ is often called a vector field for this reason.

$$\mathbf{v}(x, y, z) = [v_1(x, y, z), v_2(x, y, z), v_3(x, y, z)].$$



2) Scalar Function $z = f(x, y), w = f(x, y, z)$, etc

- often called a scalar field

Examples

1) Ex 1, p.376: $f(x, y, z) = \sqrt{(x-x_0)^2 + (y-y_0)^2 + (z-z_0)^2}$
= distance between (x_0, y_0, z_0) & (x, y, z)

2) Ex 2, p.377: $\vec{p}(x, y, z) = -\frac{c(x-x_0)}{r^3}\vec{i} - \frac{c(y-y_0)}{r^3}\vec{j} - \frac{c(z-z_0)}{r^3}\vec{k}$
(Newton's law of gravitation) = gravitational force acting on B from A

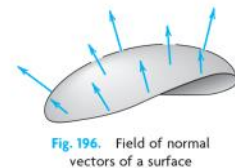
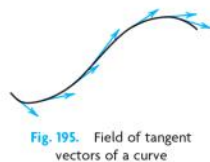
Particle A $P(x_0, y_0, z_0)$ \xrightarrow{r} Particle B $P(x, y, z)$ } $\Leftrightarrow r = \text{distance between A \& B}$
 $= \sqrt{(x-x_0)^2 + (y-y_0)^2 + (z-z_0)^2}$

Vector Field Calculus

1) Continuity

$$\lim_{t \rightarrow t_0} \vec{v}(t) = \vec{v}(t_0)$$

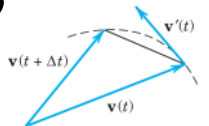
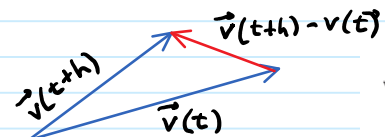
$$\mathbf{v}(x, y, z) = [v_1(x, y, z), v_2(x, y, z), v_3(x, y, z)].$$



2) Derivative $\vec{v}'(t) = \lim_{h \rightarrow 0} \frac{\vec{v}(t+h) - \vec{v}(t)}{h}$

Shortcut:

$$\mathbf{v}'(t) = [v_1'(t), v_2'(t), v_3'(t)].$$



3) Product Rules, Partial Derivatives: p. 379-380

Ch 9.5 Class Prep:

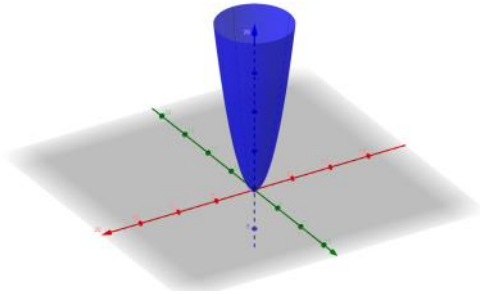
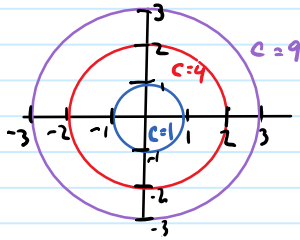
- Write up Examples 1-4 & include figures
- State Eqn 10, the formula for curve length

Ch 9.4 Examples

1) Find isotherms $T(x,y) = C$ & sketch some of them.

a) $T(x,y) = x^2 + y^2$

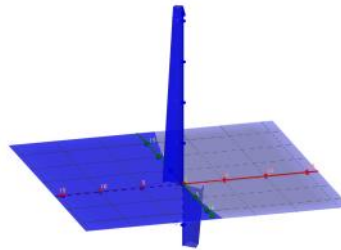
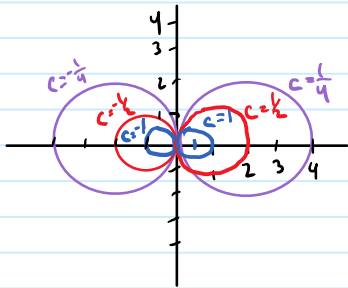
Solution Isotherms: $x^2 + y^2 = C \rightarrow$ Circles centered at $(0,0)$
radius $r = \sqrt{C}$



Graph generated
online using
GeoGebra 3D
calculator

2) $T = \frac{x}{x^2 + y^2}$

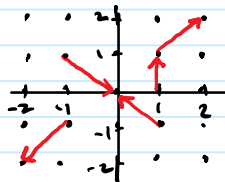
Solution Isotherms: $\frac{x}{x^2 + y^2} = C \Rightarrow x^2 + y^2 - \frac{1}{C}x = 0$
 $(x - \frac{1}{2C})^2 + y^2 = \frac{1}{4C^2}$ complete square
 \Rightarrow circle centered at $(\frac{1}{2C}, 0)$
with radius $r = |\frac{1}{2C}|$.



- Take leading linear term and divide by 2
- Add to both sides
- Group and factor

3) Sketch $\vec{v}(x,y) = y\vec{i} + x\vec{j}$

Solution



x	y	$\vec{v}(x,y)$
1	0	$0\vec{i} + 1\vec{j}$
1	1	$1\vec{i} + 1\vec{j}$
-1	1	$1\vec{i} - 1\vec{j}$
-1	-1	$-1\vec{i} - 1\vec{j}$
1	-1	$-1\vec{i} + 1\vec{j}$

4) $\vec{v} = [xy^2, 3x+2y]$

a) $\frac{\partial \vec{v}}{\partial x} = [y^2, 3]$

b) $\frac{\partial \vec{v}}{\partial y} = [2xy, 2]$