

Lorentz Transformation

According to S....

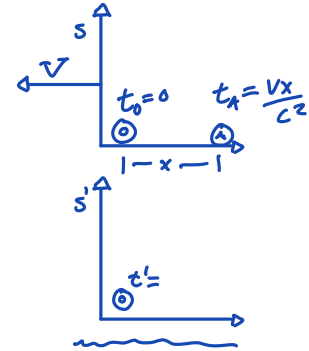
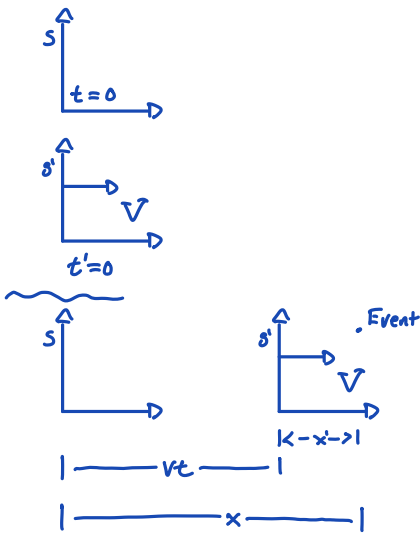
• According to observers in S' measure x' observers in S measure it to be $x' \sqrt{1-v^2/c^2}$

So

$$x = x' \sqrt{1-v^2/c^2} + vt$$

$$x' = \frac{x - vt}{\sqrt{1-v^2/c^2}} \quad y' = y \quad z' = z$$

Now place clock A @ rest in S @ (x, y, z)....



According to S'....

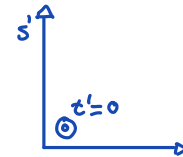
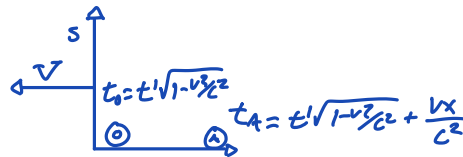
• clock A leads the $t_0=0$ by $t_A = \frac{vx}{c^2}$

Later....

• The unprimed clock @ $x=0$ runs slow so

$$t_0 = t' \sqrt{1-v^2/c^2}$$

$$t_0 = t' \sqrt{1-v^2/c^2} \quad t' = \frac{t - vx/c^2}{\sqrt{1-v^2/c^2}}$$



The Lorentz Transformation

$$\begin{bmatrix} t' = \gamma(t - vx/c^2) \\ x' = \gamma(x - vt) \\ y' = y \\ z' = z \end{bmatrix}$$

$$\gamma = \frac{1}{\sqrt{1-v^2/c^2}} > 1$$

Inverse Lorentz Transformations

$$\begin{bmatrix} t = \gamma(t' + vx'/c^2) \\ x = \gamma(x' + vt') \\ y = y' \\ z = z' \end{bmatrix}$$

$$\gamma = \frac{1}{\sqrt{1-v^2/c^2}}$$

Notice: $\Delta x' = x_2' - x_1' = \gamma(\Delta x - v\Delta t) \therefore [\Delta x = v\Delta t]$

$$\Delta t' = \gamma(\Delta t - v/c^2 \Delta x) = \gamma(\Delta t - v/c^2 \cdot v\Delta t) =$$

$$\gamma(1 - v^2/c^2) \Delta t = \Delta t \sqrt{1-v^2/c^2}$$

$$[\Delta t' = \Delta t \sqrt{1-v^2/c^2}]$$

Moving clocks tick slow

Time Dilation, Length Contraction, Leading clocks lag

$$x_2' - x_1' = \gamma(x_2 - vt_2) - \gamma(x_1 - vt_1)$$

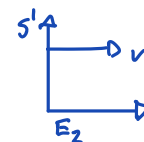
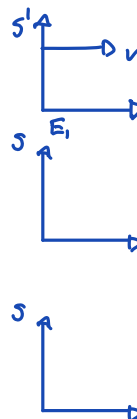
$$= \gamma(x_2 - x_1) - \gamma v(t_2 - t_1)$$

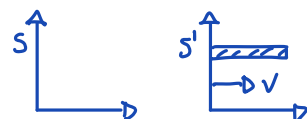
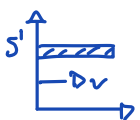
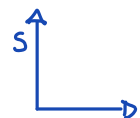
$$\Delta x' = \gamma(\Delta x - v\Delta t)$$

$$t_2' - t_1' = \gamma(t_2 - vx_2/c^2) - \gamma(t_1 - vx_1/c^2)$$

$$= \gamma(t_2 - t_1) - \frac{\gamma v}{c^2}(x_2 - x_1)$$

$$\Delta t' = \gamma(\Delta t - \frac{v}{c^2} \Delta x)$$





The rest length is...

$$D = x_2' - x_1' = \Delta x' = \gamma(\Delta x - v\Delta t)$$

for S to measure the length of the stick, two observers

measure $x_2: x_1$ @ $t_2 = t_1 \therefore \Delta t = 0$

$$\left[D = \Delta x' = \gamma \Delta x \therefore \Delta x = \frac{D}{\gamma} \therefore \Delta x = D \sqrt{1 - \frac{v^2}{c^2}} \right] - \text{Moving objects are contracted}$$

using same pics above

$$\Delta t' = \gamma \left(\Delta t - \frac{v \Delta x}{c^2} \right) \quad \Delta t = 0$$

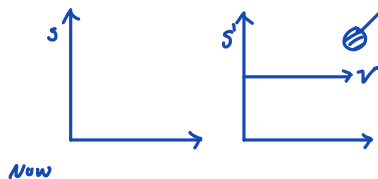


$$t_2' - t_1' = -\gamma \frac{v \Delta x}{c^2} = -\frac{vD}{c^2}$$

$$\left[t_2' = t_1' - \frac{vD}{c^2} \right]$$

Leading clocks lag

$$\begin{aligned} \text{L.T} \\ \left[\begin{aligned} x' &= \gamma(x - vt) \\ t' &= \gamma\left(t - \frac{vx}{c^2}\right) \\ y' &= y \\ z' &= z \end{aligned} \right] \\ \gamma = \frac{1}{\sqrt{1 - \frac{v^2}{c^2}}} \end{aligned}$$



$\vec{v} = (v_x, v_y, v_z)$ - velocity of particle RT S

$\vec{v}' = (v_x', v_y', v_z')$ - S'

$$v_x' = \frac{dx'}{dt'} = \frac{dx'}{dt} \frac{dt}{dt'} = \frac{dx'/dt}{dt'/dt}$$

$$\frac{dx'}{dt} = \frac{d}{dt} \gamma(x - vt) = \gamma \left(\frac{dx}{dt} - v \right) = \gamma(v_x - v)$$

$$\frac{dt'}{dt} = \gamma \left(1 - \frac{v}{c^2} \frac{dx}{dt} \right) = \gamma \left(1 - \frac{v v_x}{c^2} \right)$$

$$v_y' = \frac{dy'}{dt} = \frac{dy'}{dt} \frac{dt}{dt'} = \frac{dy'/dt}{dt'/dt} = \frac{v_y}{\gamma(1 - \frac{v v_x}{c^2})}$$

$$\frac{dy'}{dt} = \frac{dy}{dt} = v_y$$

Notice: (i) v_x appears in all equations for transformations

(ii) In the limit $c \rightarrow \infty$

$$\left[\begin{aligned} v_x' &= v_x - v \\ v_y' &= v_y \\ v_z' &= v_z \end{aligned} \right] \rightarrow \text{Galilean Transformation}$$

$$\begin{aligned} \text{L.V.T} \\ \left[\begin{aligned} v_x' &= \frac{v_x - v}{1 - \frac{v v_x}{c^2}} \\ v_y' &= \frac{v_y \sqrt{1 - \frac{v^2}{c^2}}}{\left(1 - \frac{v v_x}{c^2}\right)} \\ v_z' &= \frac{v_z \sqrt{1 - \frac{v^2}{c^2}}}{\left(1 - \frac{v v_x}{c^2}\right)} \end{aligned} \right] \end{aligned}$$

$$\begin{aligned} \text{I.L.V.T} \\ \left[\begin{aligned} v_x &= \frac{v_x' + v}{1 + \frac{v v_x'}{c^2}} \\ v_y &= \frac{v_y' \sqrt{1 - \frac{v^2}{c^2}}}{\left(1 + \frac{v v_x'}{c^2}\right)} \\ v_z &= \frac{v_z' \sqrt{1 - \frac{v^2}{c^2}}}{\left(1 + \frac{v v_x'}{c^2}\right)} \end{aligned} \right] \end{aligned}$$

Ex

$$v_x = c, \quad v_y = 0, \quad v_z = 0$$

"Light shined moving to right"

$$v_x' = \frac{c - v}{1 - \frac{cv}{c^2}} = \frac{c(1 - v/c)}{(1 - v/c)} = c$$

$$v_y' = 0$$

$$v_z' = 0$$

"Now moving in y direction" - Light beam

$$v_x = 0 \quad v_y = c \quad v_z = 0$$

$$v_x' = \frac{0 - v}{1} = -v$$

$$v_y' = c \sqrt{1 - v^2/c^2}$$

$$v_z' = 0$$

According to S Frame



According to S' Frame

$$v_y' = c \sqrt{1 - v^2/c^2}$$

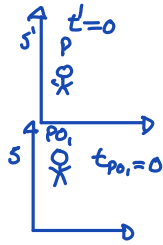
$$v' = \sqrt{(-v)^2 + c^2(1 - v^2/c^2)} = c$$

$$v_x' = -v$$

S.P.2

$$D_B = 15.0 \text{ m}$$

$$v = (4/5)c$$



$$D \rightarrow v = (4/5)c$$

$$P_{0_2} \quad t_{P_{0_2}} = 0$$

$$E_1 - P \text{ passes } P_{0_1} \quad \Delta t = t_2 - t_1$$

$$E_2 - D \text{ passes } P_{0_2} \quad \Delta t = 0$$

$$\Delta x' = \gamma(\Delta x - v\Delta t) = \gamma\Delta x$$

$$\Delta t' = \gamma(\Delta t - \frac{v\Delta x}{c^2}) = -\gamma \frac{v\Delta x}{c^2}$$

$$a.) D_B = \gamma\Delta x$$

$$\therefore \Delta x = \frac{1}{\gamma} D_B = D_B \sqrt{1 - v^2/c^2}$$

$$= 15.0 \text{ m} \left(\frac{3}{5} \right) = 9.0 \text{ m}$$

$$\Delta x = 9.0 \text{ m}$$

$$b.) \Delta t' = -\frac{vD_B}{c^2}$$

$$\Delta t' = t_2' - t_1' = -12.0 \text{ m/c} = \frac{-(4/5)c(15.0 \text{ m})}{c^2} = -12.0 \text{ m/c}$$

$$\Delta t' = -12.0 \text{ m/c}$$

S.P.3

Passenger moving at $v = (3/5)c$

$$V = (4/5)c \quad v_x = \frac{v_x' + v}{1 + \frac{v_x'v}{c^2}} = \frac{\frac{3}{5}c + \frac{4}{5}c}{1 + \frac{(3/5)c(4/5)c}{c^2}} = \frac{35}{37}c$$

$$v_x' = (3/5)c$$

$$v_x = ?$$