

- 1) We are given the values of a function  $f(x)$  at different points  $x_0, x_1, \dots, x_n$ . We want to find approximate values of the function  $f(x)$  for "new"  $x$ 's that lie between these points for which the function values are given. This process is called **interpolation**.
- 2) A standard idea in interpolation now is to find a polynomial  $p_n(x)$  of degree  $n$  (or less) that assumes the given values, thus

$$(1) \quad p_n(x_0) = f_0, \quad p_n(x_1) = f_1, \quad \dots, \quad p_n(x_n) = f_n$$

We call this  $p_n$  an **interpolation polynomial** and  $x_0, \dots, x_n$  the **nodes**. And if  $f(x)$  is a mathematical function, we call  $p_n$  an **approximation** of  $f$  (or a **polynomial approximation**, because there are other kinds of approximations, as we shall see later). We use  $p_n$  to get (approximate) values of  $f$  for  $x$ 's between  $x_0$  and  $x_n$  ("**interpolation**") or sometimes outside this interval  $x_0 \leq x \leq x_n$  ("**extrapolation**").

- 3) The two methods for finding  $p_n$  are the **Linear Lagrange Interpolation** and the **Quadratic Lagrange Interpolation**. The famous theorem that is mentioned in this part of the reading is **Weierstrass Approximation Theorem**.

$$4) \quad L_0(x) = \frac{x - x_1}{x_0 - x_1}, \quad L_1(x) = \frac{x - x_0}{x_1 - x_0}$$

$$5) \quad (a) \quad p_1(x) = L_0(x)f_0 + L_1(x)f_1 = \frac{x - x_1}{x_0 - x_1} \cdot f_0 + \frac{x - x_0}{x_1 - x_0} \cdot f_1$$

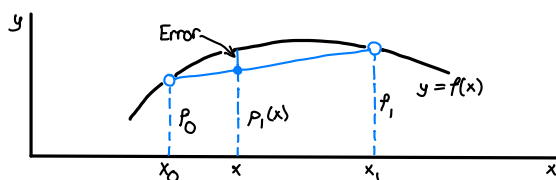


Fig. 431. Linear Interpolation

$$6) \quad (3a) \quad p_2(x) = L_0(x)f_0 + L_1(x)f_1 + L_2(x)f_2$$

$$L_0(x) = \frac{l_0(x)}{l_0(x_0)} = \frac{(x - x_1)(x - x_2)}{(x_0 - x_1)(x_0 - x_2)}$$

$$(3b) \quad L_1(x) = \frac{l_1(x)}{l_1(x_1)} = \frac{(x - x_0)(x - x_2)}{(x_1 - x_0)(x_1 - x_2)}$$

$$L_2(x) = \frac{l_2(x)}{l_2(x_2)} = \frac{(x - x_0)(x - x_1)}{(x_2 - x_0)(x_2 - x_1)}$$

- 7) **Quadratic Lagrange Interpolation**

Compute  $\ln(9.2)$  by (3) from the data in Example 1 and the additional third value  $\ln(11.0) = 2.3979$ .

**Solution.** In (3),

$$L_0(x) = \frac{(x-9.5)(x-11.0)}{(9.0-9.5)(9.0-11.0)} = x^2 - 20.5x + 104.5, \quad L_0(9.2) = 0.5400,$$

$$L_1(x) = \frac{(x-9.0)(x-11.0)}{(9.5-9.0)(9.5-11.0)} = -\frac{1}{0.75}(x^2 - 20x + 99), \quad L_1(9.2) = 0.4800,$$

$$L_2(x) = \frac{(x-9.0)(x-9.5)}{(11.0-9.0)(11.0-9.5)} = \frac{1}{3}(x^2 - 18.5x + 85.5), \quad L_2(9.2) = -0.0200,$$

(see Fig. 433), so that (3a) gives, exact to 4D,

$$I_1(9.2) \approx p_2(9.2) = 0.5400 \cdot 2.1972 + 0.4800 \cdot 2.2513 - 0.0200 \cdot 2.3979 = 2.2192$$

8)

$$a_1 = f[x_0, x_1] = \frac{f_1 - f_0}{x_1 - x_0}$$

$$a_2 = f[x_0, x_1, x_2] = \frac{f[x_1, x_2] - f[x_0, x_1]}{x_2 - x_0}$$

and in general

$$(8) \quad a_k = f[x_0, \dots, x_k] = \frac{f[x_1, \dots, x_k] - f[x_0, \dots, x_{k-1}]}{x_k - x_0}$$

9)

$$p_1(x) = f_0 + (x - x_0)f[x_0, x_1]$$

$$p_2(x) = f_0 + (x - x_0)f[x_0, x_1] + (x - x_0)(x - x_1)f[x_0, x_1, x_2]$$

10)

$$\binom{r}{0} = 1, \quad \binom{r}{s} = \frac{r(r-1)(r-2)\dots(r-s+1)}{s!} \quad (s > 0, \text{ integer})$$

## 11) Newton's Forward and Backward Interpolations

Compute a 7D-value of the Bessel function  $J_0(x)$  for  $x=1.72$  from the four values in the following table, using (a) Newton's Forward formula (14), (b) Newton's backward formula (18).

**Solution.** The computation of the differences is the same in both cases. Only their notation differs.

(a) **Forward.** In (14) we have  $r = (1.72 - 1.70)/0.1 = 0.2$ , and  $j$  goes from 0 to 3 (see first column). In each column we need the first given number, and (14) thus gives

$$\begin{aligned} J_0(1.72) &\approx 0.3979849 + 0.2(-0.0579985) + \frac{0.2(-0.8)}{2}(-0.0001693) + \frac{0.2(-0.8)(-1.8)}{6} \cdot 0.0004093 \\ &= 0.3979849 - 0.0115997 + 0.0000196 = 0.3864183, \end{aligned}$$

which is exact to 6D, the exact 7D-value being 0.3864185