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MATH 360

CP 9.5

Example 1 Circle, Parametric Representation, Positive Sense

The circle $x^2 + y^2 = 4$, $z = 0$ in the xy -plane with center O and radius 2 can be represented parametrically by

$$r(t) = [2\cos(t), 2\sin(t), 0] \quad \text{or} \quad r(t) = [2\cos(t), 2\sin(t)]$$

where $0 \leq t \leq 2\pi$. Indeed $x^2 + y^2 = (2\cos(t))^2 + (2\sin(t))^2 = 4(\cos^2(t) + \sin^2(t)) = 4$. For $t=0$ we have $r(0) = [2, 0]$, for $t = \frac{1}{2}\pi$ we get $r(\frac{1}{2}\pi) = [0, 2]$, and so on. The positive sense induced by this representation is the counterclockwise sense.

If we replace t with $t^* = -t$, we have $t = -t^*$ and get

$$r^*(t^*) = [2\cos(-t^*), 2\sin(-t^*)] = [2\cos(t^*), -2\sin(t^*)]$$

This has reversed the orientation, and the circle is now oriented clockwise.

Example 2 Ellipse

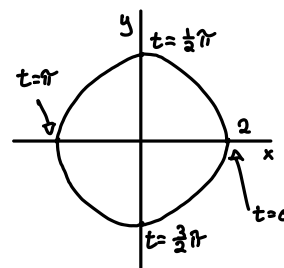
The vector function

$$r(t) = [a\cos(t), b\sin(t), 0] = a\cos(t)\hat{i} + b\sin(t)\hat{j}$$

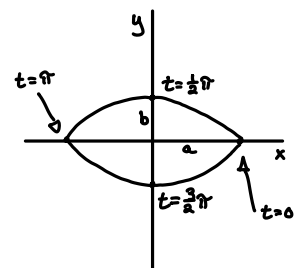
represents an ellipse in the xy -plane with center at the origin and principal axes in the direction of the x - and y -axes. In fact, since $\cos^2(t) + \sin^2(t) = 1$, we obtain

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} = 1, \quad z = 0$$

If $b=a$, then $r(t)$ represents a circle of radius a .



Ex: 1



Ex: 2

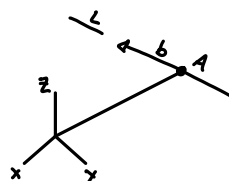
Example 3 Straight Line

A straight line L through a point A with position vector a in the direction of a constant vector b can be represented parametrically in the form

$$r(t) = a + tb = [a_1 + tb_1, a_2 + tb_2, a_3 + tb_3]$$

If b is a unit vector, its components are the **direction cosines** of L . In this case, $|t|$ measures the distance of the points of L from A . For instance, the straight line in the xy -plane through $A:(3,2)$ having slope 1 is

$$r(t) = [3, 2, 0] + t[1, 1, 0] = [3+t, 2+t, 0]$$



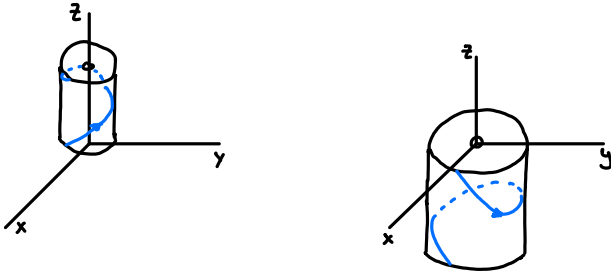
A **plane curve** is a curve that lies in a plane in space. A curve that is not plane is called a **twisted curve**. A standard example of a twisted curve is the following.

Example 4 Circular Helix

The twisted curve C represented by the vector function

$$\mathbf{r}(t) = [a \cos t, a \sin t, ct] = a \cos t \hat{i} + a \sin t \hat{j} + ct \hat{k}$$

is called a circular helix. It lies on the cylinder $x^2 + y^2 = a^2$. If $c > 0$, the helix is shaped like a right-handed screw. If $c < 0$, it looks like a left-handed screw. If $c = 0$, then $\mathbf{r}(t)$ is a circle.



A **simple curve** is a curve without **multiple points**, that is, without points at which the curve intersects or touches itself. Circle and helix are simple curves. Figure 206 shows curves that are not simple. An example is $[\sin(2t), \cos t, 0]$.

An arc of a curve is the portion between any two points of the curve. For simplicity, we say "curve" for curves as well as for arcs.



Equation 8

$$u = \frac{1}{|\mathbf{r}'|} \mathbf{r}'$$

Equation 10

$$L = \int_a^b \sqrt{\mathbf{r}' \cdot \mathbf{r}'} dt$$