#### Exam 3

### Functions and Recursion in Lettuce

Key topics include the definition and use of functions, the principles of recursion, and the importance of base and recursive cases in recursive functions.

#### **Functions**

Functions are fundamental building blocks in functional programming. They encapsulate reusable code and can be passed as arguments to other functions or returned as values.

# Functions in Lettuce

Functions in Lettuce allow for the creation of reusable and composable code blocks:

- **Definition**: Functions are defined using the "fun" keyword, followed by parameters and a body. For example, "fun(x) = x + 1" defines a simple function that increments its input.
- First-Class Citizens: Functions can be assigned to variables, passed as arguments, and returned from other functions, enabling higher-order functions.

# Recursion

Recursion is a powerful technique where a function calls itself to solve smaller instances of the same problem. It is essential for implementing algorithms that can be naturally divided into similar subproblems.

# Recursion in Lettuce

Recursion in Lettuce involves defining functions that call themselves:

- Base Case: The condition under which the recursion terminates. For example, in a factorial function, the base case is when the input is 0.
- Recursive Case: The part of the function that includes the recursive call, breaking the problem into smaller instances. For instance, "factorial(n) = n \* factorial(n-1)".
- Tail Recursion: A special form of recursion where the recursive call is the last operation in the function. Tail-recursive functions are optimized by the compiler to prevent stack overflow.

# **Key Concepts**

## Key Concepts in Functions and Recursion in Lettuce

This section covers the core principles related to functions and recursion in Lettuce.

## **Functions:**

- **Definition**: Creating reusable code blocks with the "fun" keyword.
- First-Class Citizens: Functions can be treated as values, enabling higher-order functions.

#### Recursion:

- Base Case: The terminating condition for recursion.
- Recursive Case: The self-referential part of the function that breaks down the problem.
- Tail Recursion: A form of recursion optimized by the compiler to prevent stack overflow.

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