



**Department of Computer Science**  
UNIVERSITY OF COLORADO BOULDER



# Design and Analysis of Operating Systems CSCI 3753

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These slides adapted from materials provided by the textbook authors.

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# File System

# File System

# What is a File?

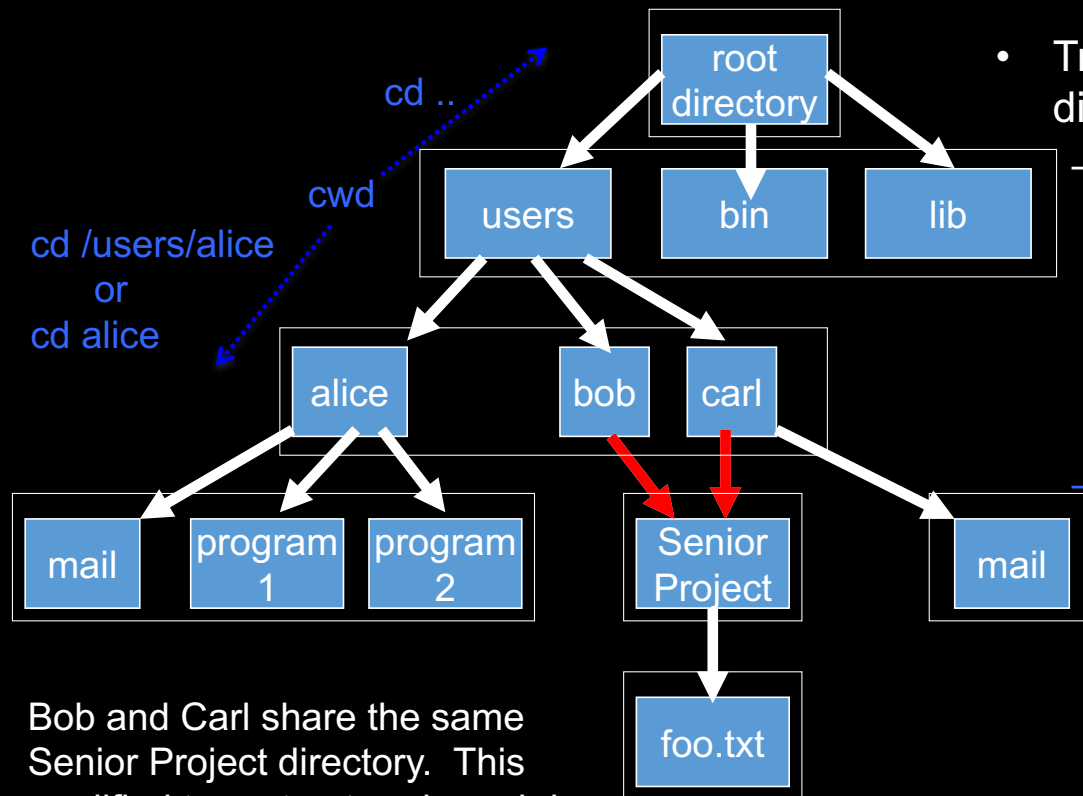
- Logical Storage Unit
- Sequence of bytes mapped into storage
- Abstract Object with a defined API
- Applications must interpret the meaning of the actual data

# What is a File System?

- **Contains set of files**
- **Provides additional attributes per file**
  - Name
  - Unique system id
  - Size
  - Access Rights
  - Timing information
  - Type
  - Creator
  - ...
  - Create
  - Delete
  - Copy
  - Move
  - Rename
- **Provides access to the files via API**
  - Create
  - Delete
  - Copy
  - Move
  - Rename
  - Sequential
  - Direct/Random
  - Open
  - Read
  - Write
  - Seek
  - Append
  - Truncate

# Organization of Files

# Tree-structured Directory



Bob and Carl share the same Senior Project directory. This modified tree-structured graph has no cycles and is termed an *acyclic graph*.

- Traversing the directory structure
  - each process keeps track of its *current working directory*
    - e.g. login shell is initialized to a user's home directory
  - change directory by specifying path name
    - absolute (full path)
    - relative
      - down: `cd carl/`
      - up: `cd ../../`

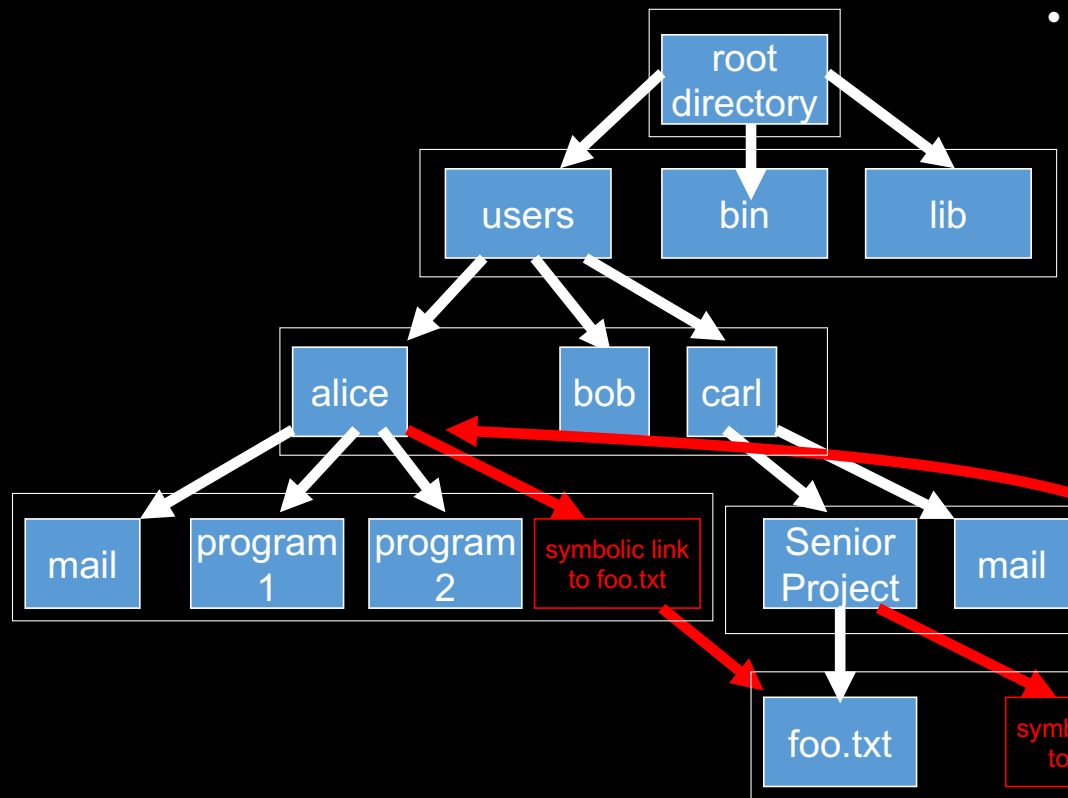


# Directory Structure

- File system stores information about all files and directories in a directory structure that is also stored on disk/flash
- Directory structures:
  - Single Level (flat) Directory
  - Two Level Directory
  - Tree-structured Directories

# Sharing Files

# Symbolic Links



- Symbolic links
  - pointer or reference to a file
  - easy to implement
  - allow convenient sharing of files and/or directories
  - can create loops, but these can be dealt with, because symlinks are easily identifiable as distinct from files
    - by their name
    - or by a special “type” if supported by OS

# Symbolic Links

- A symbolic link is not a file
  - It is a pointer to a file
  - Operations on a link behave differently than operations on a file
- When searching for a file through the directory tree, the OS needs to avoid cycles, because otherwise it will search endlessly
  - One policy is to avoid traversing any symbolic links. This policy avoid cycles
  - Or the OS could keep a record of all visited directories to avoid revisiting the same directory – expensive!
- When deleting a link, the file pointed to is not deleted
- When deleting a file
  - can leave symbolic links dangling, and leave it to the user to clean up dangling links - this is the policy of Windows, UNIX



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