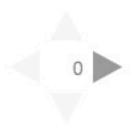


Department of Computer Science CSCI 2824: Discrete Structures Chris Ketelsen

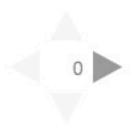
Graphs
Connectedness and Eulerian Tours





Department of Computer Science CSCI 2824: Discrete Structures Chris Ketelsen

Graphs
Connectedness and Eulerian Tours

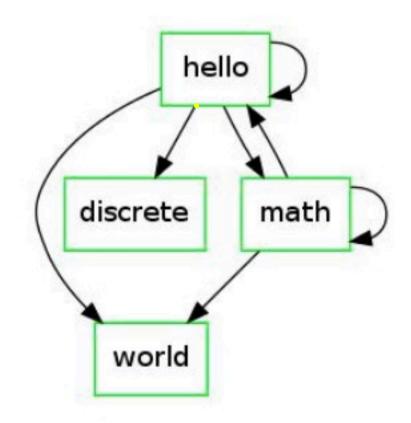


Def: Let G = (V, E) be a graph (directed, or undirected). A walk of a graph is a sequence of alternating vertices and edges such that

- we start on any vertex and end on any vertex
- a single step in the walk proceeds upon an outgoing edge from the current vertex

Note: A walk has to respect edge direction in a directed graph. In an undirected graph it doesn't matter.

Example: Consider the directed graph below



Valid Walk: $hello \rightarrow hello \rightarrow math \rightarrow hello \rightarrow discrete$

Valid Walk: $hello \rightarrow hello \rightarrow math \rightarrow math$

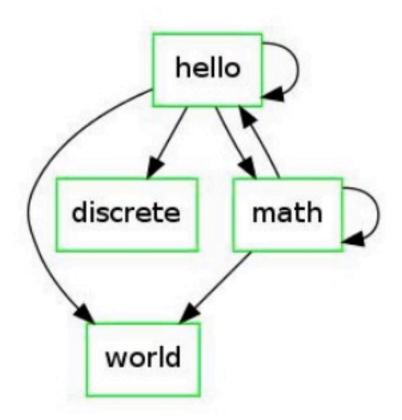
Valid Walk: hello

Invalid Walk: $hello \rightarrow discrete \rightarrow world \rightarrow world$



Def: Let G = (V, E) be a graph (directed, or undirected). A path of a graph is a walk in which no vertex is repeated. The *length* of a path is the number of edges that it traverses.

Example: Consider the directed graph below



Valid Path: $math \rightarrow hello \rightarrow discrete$ (path of length 2)

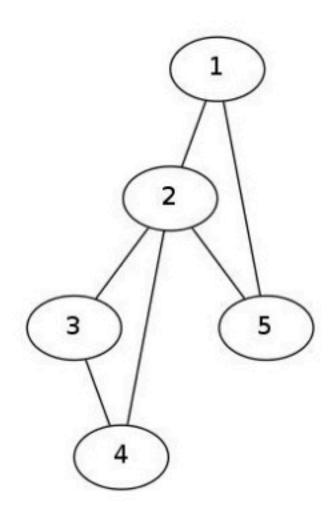
Invalid Path: $math \rightarrow hello \rightarrow hello \rightarrow math$



Connectedness

Def: An undirected graph G is called **connected** if there is a path between every pair of distinct vertices in the graph. An undirected graph is called **disconnected** if it is not connected.

Example: The following graph is connected.

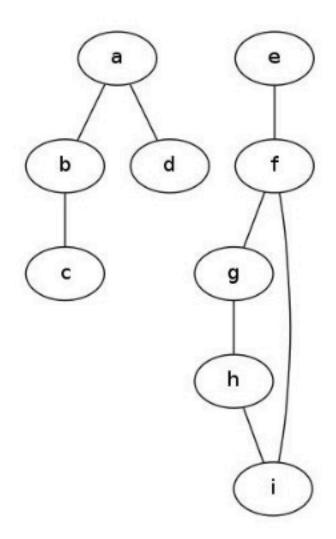




Connectedness

Def: An undirected graph G is called **connected** if there is a path between every pair of distinct vertices in the graph. An undirected graph is called **disconnected** if it is not connected.

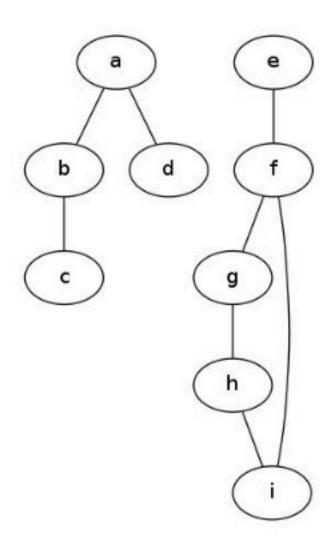
Example: The following graph is disconnected



Connectedness

Def: A subgraph of a disconnected graph G is called a **connected component** of G if it is a maximal connected subgraph of G.

Example: $\{a, b, c, d\}$ and $\{e, f, g, h, i\}$ are connected components



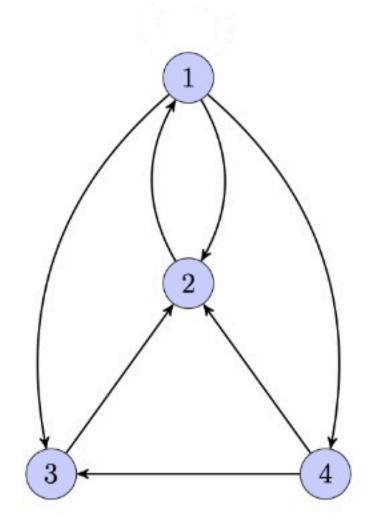
Example: But $\{a, b, c\}$ isn't because it's not maximal



Connectedness in Digraphs

Connectedness is directed graphs is a little trickier. We define two notions of connectedness.

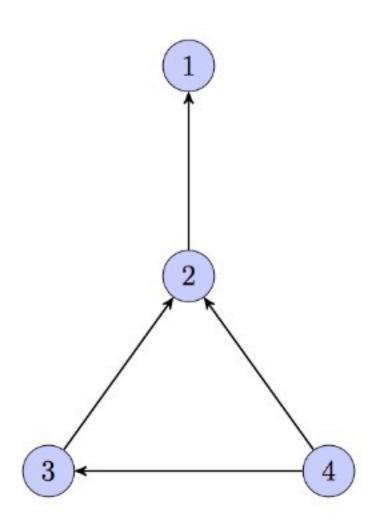
Def: A digraph G is called **strongly connected** if for each pair of distinct vertices a and b there is a path from a to b **AND** a path from b to a



Connectedness in Digraphs

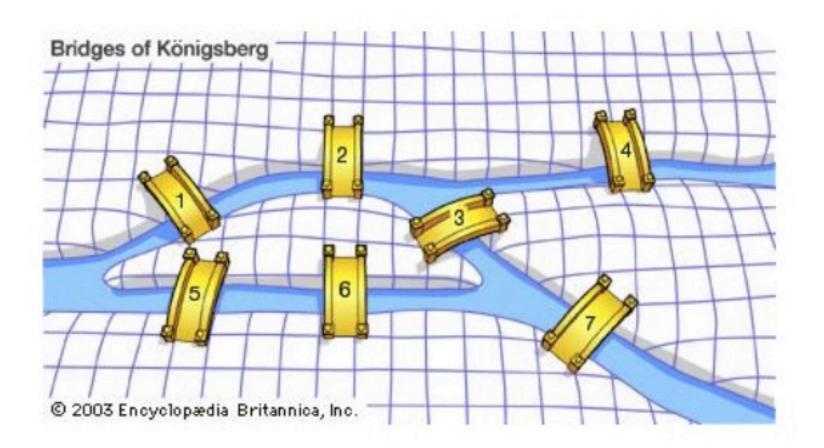
Connectedness is directed graphs is a little trickier. We define two notions of connectedness.

Def: A digraph G is called **weakly connected** if for each pair of distinct vertices a and b there is a path from a to b **OR** a path from b to a





Puzzle - The Seven Bridges of Konigsberg: In the city of Konigsberg there are two islands formed by a river with seven bridges connecting the islands to the city mainland. Can you devise a walk that traverse each bridge exactly once and starts and ends in the same place?

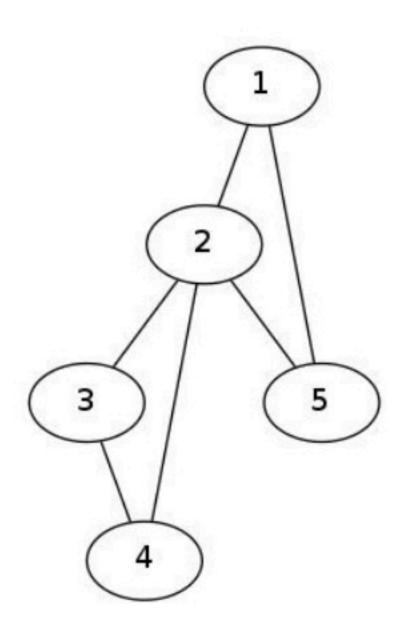


Def: Let G = (V, E) be a graph (directed, or undirected). An *Eulerian Tour* of a graph is a special walk which starts and ends at the same vertex and traverses each edge exactly one time.

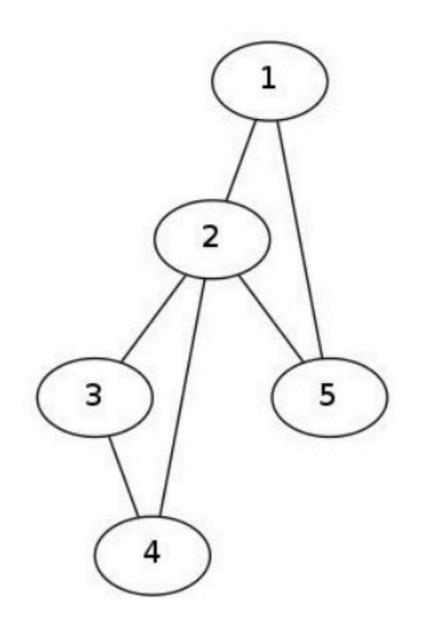
Let's Summarize the Terminology:

- A walk is literally anything
- A path does not repeated vertices (⇒ or edges [why?])
- An Eulerian Tour does not repeat edges (and starts and ends at same vertex)

Example: Is there an Eulerian Tour in the following graph?

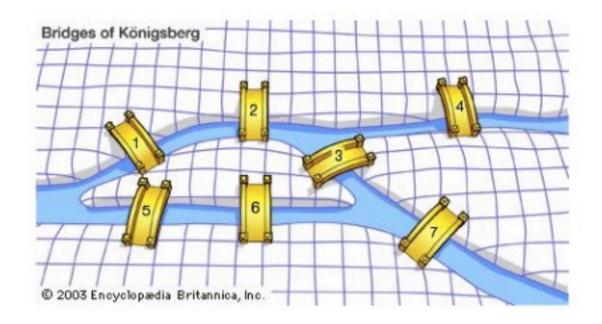


Example: Is there an Eulerian Tour in the following graph?



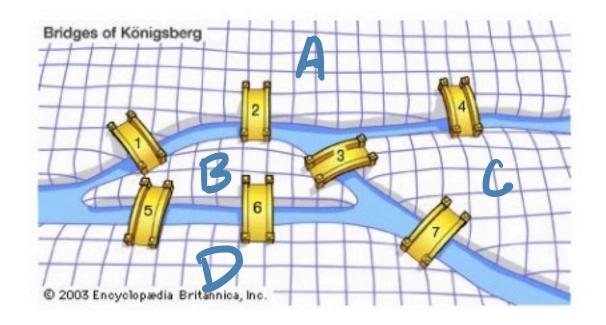
$$2 \rightarrow 1 \rightarrow 5 \rightarrow 2 \rightarrow 4 \rightarrow 3 \rightarrow 2$$

Seven Bridges of Koenigsberg

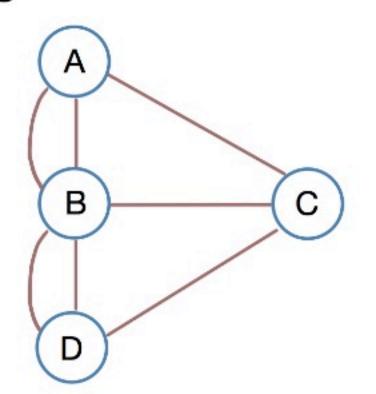


Let's represent this as a graph and see if it has an Eulerian Tour

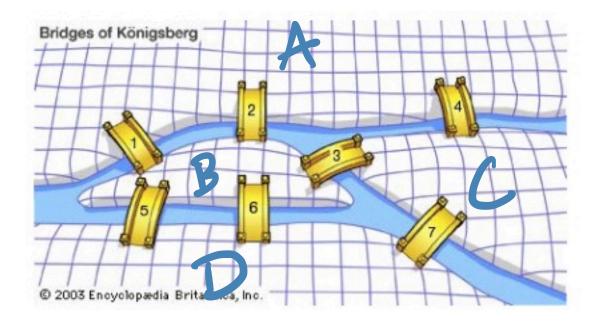
Seven Bridges of Koenigsberg



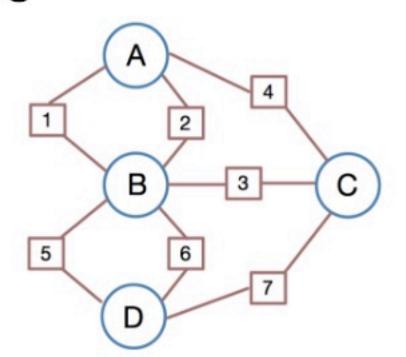
Here's one way. This is called a *multigraph* pairs of vertices have multiple edges connecting them. Let's make it into a simple graph



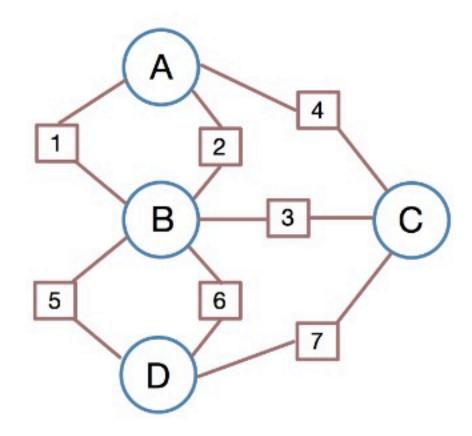
Seven Bridges of Koenigsberg



Here's one way. This is called a *multigraph* pairs of vertices have multiple edges connecting them. Let's make it into a simple graph

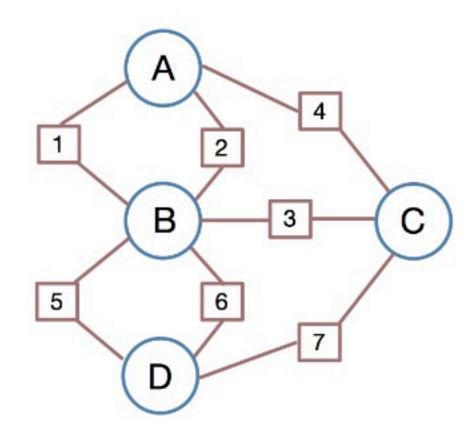


Seven Bridges of Koenigsberg



OK, does this graph have an Eulerian Tour?

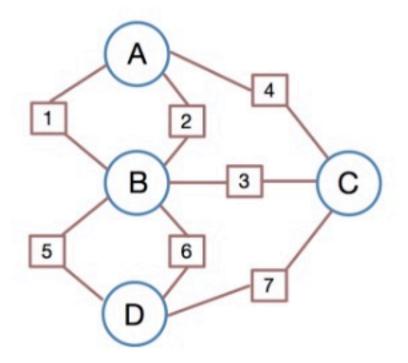
Seven Bridges of Koenigsberg



OK, does this graph have an Eulerian Tour?

Nope! And here's why ...

Seven Bridges of Koenigsberg

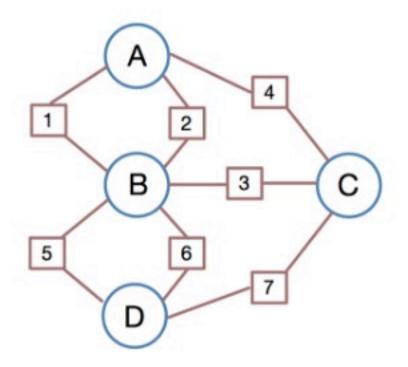


Suppose we start at vertex C

- Suppose we leave on Bridge 4
- Then eventually come back on Bridge 3
- We then have to leave on Bridge 7
- But then there's no way to come back to end on C!



Seven Bridges of Koenigsberg



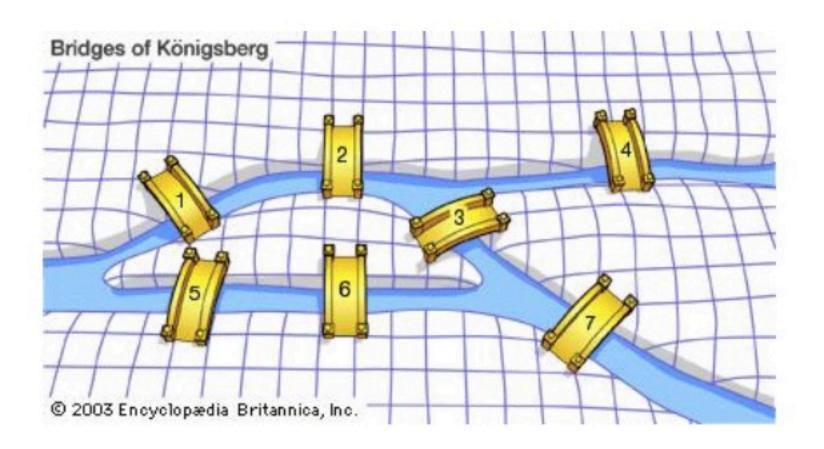
Similarly, if we started somewhere other than vertex C

- Suppose we enter C on Bridge 4
- Then we leave on Bridge 3
- We then have to come back on Bridge 7
- But then we're stuck! No more unused edges out of C!



Theorem: A connected undirected graph G (with no self-loops) has an Eulerian Tour if and only if each vertex has even degree.

Seven Bridges of Koenigsberg: Since the graph has at least one vertex with odd degree (if you check, all of the vertices representing land have odd degree) there cannot be an Eulerian Tour.



Theorem: A connected undirected graph G (with no self-loops) has an Eulerian Tour if and only if each vertex has even degree.

Seven Bridges of Koenigsberg: Since the graph has at least one vertex with odd degree (if you check, all of the vertices representing land have odd degree) there cannot be an Eulerian Tour.

