

0	Term	Definition
1	address : virtual, logical, physical	
2	address binding: compile time, link time, execution time	
3	address space: virtual, logical, physical	
4	anomaly detection	
5	backing store	
6	Belady's anomaly	
7	cache	
8	contiguous allocation	
9	copy-on-write	
10	cylinder	
11	dirty bit	
12	disk arm	
13	disk mirroring	
14	disk performance	
15	disk physical layout	
16	disk recovery	
17	disk redundancy	
18	disk scheduling: FCFS, SSTF, SCAN, CSCAN, LOOK, CLOOK	
19	disk seek time	
20	disk striping	
21	disk transfer rate	
22	fragmentation: external vs internal	
23	frames	
24	free space management	
25	hardware assisted address translation: base register, limit	
26	inverted page table	
27	linked libraries: static, dynamic	
28	memory allocation : contiguous, paging, segmentation	
29	memory allocation policy: first, best, worst, next	
30	memory allocation: equal vs proportional	
31	memory mapped files	
32	MMU	
33	MTBF	

34	on demand paging	
35	page fault	
36	page fault frequency	
37	page fault rate	
38	page pool	
39	page replacement	
40	page replacement policy: FIFO, OPT, LRU, Second Chance, Working Set	
41	page replacement policy: local vs global	
42	page table	
43	pages	
44	parity	
45	platter	
46	pre-process OFT	
47	pure on demand paging	
48	r/w head	
49	RAID levels 0, 1, 01, 10	
50	rotational latency	
51	sector	
52	shared libraries	
53	shared page	
54	sparse address space	
55	swap space	
56	swapping	
57	system wide OFT	
58	thrashing	
59	TLB	
60	TLB hit / miss	
61	track	
62	valid bit	
63	victim frame	
64	volume / partition	