CSPB 3753 - Fall 2024 - Knox - Operating Systems

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Started on Monday, 28 October 2024, 9:28 PM

State Finished

Completed on Monday, 28 October 2024, 9:33 PM

Time taken 5 mins 29 secs

Grade 9 out of 10 (90%)

Ouestion 1

Correct

Mark 1 out of 1

Match the word with the definition!



Your answer is correct.

The correct answer is: Race Condition \rightarrow When two or more threads try to change the shared data at the same time., Concurrency \rightarrow Interleaving of execution to simulate parallelism, Synchronization \rightarrow Mechanisms for ensuring order of execution, Critical Section \rightarrow Area in code where processes access shared resources., Mutual Exclusion \rightarrow The idea of which we want to prevent one process from accessing a resource while the current process is modifying said shared resource.

Question 2
Correct
Mark 1 out of 1
Which of the following is NOT true for the Test and Set function?
Select one:
a. is an atomic operation
 ▶. Blocks the process or thread until value is correct
c. provides a mutex mechanism
d. Sets the variable to the new value and returns the old value
Your answer is correct.
The correct answer is: Blocks the process or thread until value is correct
Question 3
Correct
Mark 1 out of 1
Which of the following are true about Condition Variables?
Select one or more:
a. blocks threads based on a value
b. keeps a list of threads waiting for a signal
c. provides exclusive use a variable
d. provides mutual exclusion based on a variable value
e. provides an ordering for thread access
Your answer is correct.

The correct answers are: keeps a list of threads waiting for a signal, provides an ordering for thread access

https://applied.cs.colorado.edu/mod/quiz/review.php?attempt=153706&cmid=64680

24,	5:59 PM	Quiz on Module 9: Attempt review	
	Question 4		
	Correct		
	Mark 1 out of 1		
	Which of the following are true about a	Monitor?	
	Select one or more:		
	a. functions can only access monito	or variables, local variables, and parameters	
	b. any accessed global variable now	v has implicit mutual exclusion	
	c. monitors have a built-in sleep fun	ction	
	d. implicitly provides mutual exclusi	ion 🗸	
	Your answer is correct.		
		ovides mutual exclusion, functions can only access monitor variables, local variables, and	
	parameters		
	Question 5		
	Correct		
	Mark 1 out of 1		
	Which of the following is true when cor	mparing a Mutex with a Binary Semaphore	
	Select one:		
	a. They represent two states of a pr	ocess synchronization	
	o b. They are equivalent		/
	c. Semaphores handle more threads	s than a mutex	
	d. Mutex handle more threads than	a semaphore	

Your answer is correct.

The correct answer is: They are equivalent

Question 0
Correct
Mark 1 out of 1
Which of the following is true when comparing a Mutex with a Semaphore
Select one:
a. They are equivalent
b. Mutex is built into the kernel, semaphore is not
○ c. The semaphore has counting and the mutex does not
d. Semaphores handle more threads than a mutex
Your answer is correct.
The correct answer is: The semaphore has counting and the mutex does not
The correct answer is. The semaphore has counting and the mater ages not
Question 7 Correct
Mark 1 out of 1
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A semaphores are accessed through two atomic operations P() and V(). This correspond to what two other names for the functions?
Select one:
a. signal() and wait()
b. lock() and unlock()
c. unlock() and lock()
o d. wait() and signal() ▼
Your answer is correct.
The correct answer is: wait() and signal()

Question 6
Correct
Mark 1 out of 1
What problem can arise when implementing synchronization with Semaphores?
Select one:
a. Memory leaks
b. Race conditions
○ c. Deadlock
d. Mutual Exclusion
u. iviutuai Excitasion
Your answer is correct.
The correct answer is: Deadlock
The confect answer is. Deadlock
Question 9
Correct
Mark 1 out of 1
Mark Fout of F
A counting semaphore is initialized to 15.
8 wait operations and 7 signal operations were completed on this semaphore. What is the resulting value of semaphore?
Select one:
a. 0
⊙ b. 14
○ c.15
Od. 16
Management of the second of th
Your answer is correct.
The correct answer is: 14

Question 10

Incorrect

Mark 0 out of 1

Given the following code with critical section of task 1 and 2 (C1 and C2): /* variables shared between 2 threads */ Lock mutex; Condition CV; int state=0; Thread T2: Thread T1: lock(mutex) while(!state) { C1; // code C1 lock(mutex); unlock(mutex); wait(CV); state=1; lock(mutex); unlock(mutex); unlock(mutex); signal(CV);

C2; // code C2

Select one:

- Old always execute followed by C2 executing
- C2 always executes followed by C1 executing
- C2 never executes
- C2 might not execute

Your answer is incorrect.

Remember that a signal may occur when no process is waiting. If T2 does not reach the wait() before T1 signals, T2 will be stuck waiting for a signal that never occurs.

The correct answer is: C2 might not execute

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