

# Classical Mech Main Points

Qualifier

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## 1 Newtonian Mechanics

- Set  $F_N = 0$  to find the point when two objects separate (ex. ball rolls off hemisphere)
- Momentum ( $p = mv$ ,  $L = I\omega$ ) is conserved for all collisions; energy is conserved for elastic collisions
- Force =  $-\nabla U$
- For periodic motion, if the equation of motion is  $\ddot{x} + \xi x = 0$ , the frequency is  $\omega = \sqrt{\xi}$ . If the equation has a term linear in  $\dot{x}$ , that is a damping term.
- Power:  $P = \frac{dE}{dt} = \frac{\Delta W}{\delta t} = \vec{F} \cdot \vec{v} = \vec{\tau} \cdot \vec{\omega}$

### 1.1 Angular Motion

- Use  $v = \omega r$ ,  $x = \theta r$ ,  $a = \alpha r$  for basic angular motion
- Circular motion:  $ma = \frac{mv^2}{r} = m\omega^2 r$
- Torque:  $\frac{dL}{dt} = \tau = \vec{r} \times \vec{F} = I\alpha = Fd \sin \theta$
- Period  $T = \frac{2\pi}{\omega}$
- Remember: it's often easier to find  $d \sin \theta$  than to find  $d$  and  $\theta$  separately
- To derive moment of inertia:  $I = \int r^2 dm$ ; solve for  $dm$  in terms of  $dr$
- Can still also use  $\Sigma F = ma$  if it helps. Consider all forces acting at same point (point particle)
- Orbits:  $\frac{\partial^2 V_{eff}}{\partial r^2} > 0$  for **stable orbits**. Use  $\frac{\partial V}{\partial r} = 0$  for circular orbits
- Parallel Axis Theorem:  $I_{new} = I_{original} + MR^2$

Helpful moments of inertia:

- sphere:  $I = \frac{2}{5}MR^2$
- disc:  $I = \frac{1}{2}MR^2$

**Rocket Ships:** Use  $m$  = mass of ship,  $dm'$ =ejected mass,  $v$ =velocity of ship,  $-u$ =ejected mass velocity relative to ship. Then we have:

$$p_i = p_f \rightarrow 0 = (m - dm')(v + dv) + dm'(v - u) \quad (1)$$

Set  $v = 0$  for simplicity, and  $dm = -dm'$ . After that it's mostly algebra/calculus.

## 2 Virtual Work

The principle of virtual work presents an alternative to Newtonian solutions for force problems. This method uses the equations:

$$\delta W = \sum_i \vec{F}_i^a \cdot \delta \vec{r}_i = 0 \quad \delta W = \sum_i Q_i^a \delta q_i = 0 \quad (2)$$

In these equations,  $\vec{F}_i^a$  represent the net applied forces, and  $Q_i^a$  represent the differentiated constraint equations. Transform the  $Q_i^a$  equation into the generalized (simplest) coordinates, and solve the resulting equations.

For example, if the constraint equation is for two blocks connected by a massless rod:  $x^2 + y^2 - l^2 = 0$ , with  $x = l \cos \theta$  and  $y = l \sin \theta$ :

$$\delta W = \sum_i Q_i^a \delta q_i = 0 \rightarrow 2x\delta x + 2y\delta y = 0 \rightarrow \delta x \cos \theta + \delta y \sin \theta = 0 \quad (3)$$

### 2.1 D'Alembert's Principle

The virtual work method given previously works for systems in static equilibrium. To generalize this method to dynamic systems, D'Alembert introduced a new "force of inertia" that modifies the virtual work equation that governs forces:

$$\delta W = \sum_i \left[ \vec{F}_i^a - m_i \vec{r}_i \right] \cdot \delta \vec{r}_i = 0 \quad (4)$$

## 3 Lagrangian & Hamiltonian

### 3.1 Lagrangian

- $L = T - U$
- Euler Lagrange Equation:

$$\frac{d}{dt} \frac{\partial L}{\partial \dot{q}} - \frac{\partial L}{\partial q} = 0 \quad (5)$$

- We can always add a total time derivative of a function to the Lagrangian for free (without changing equations of motion):

$$L' = L + \frac{dF(q, \dot{q}, t)}{dt} \quad (6)$$

This kind of trick can give a simplified Hamiltonian, even making it a constant of the motion.

- A variable  $q_i$  is **cyclic** if it does not appear in the Lagrangian. In that case, the associated momentum  $p_i$  is conserved/constant, and subtracting the associated  $p_i \dot{q}_i$  transforms the Lagrangian into the Routhian:

$$p_i = \frac{\partial L}{\partial \dot{q}_i} = \alpha_i \quad \rightarrow \quad R = L - \alpha_i \dot{q}_i \quad (7)$$

### 3.2 Hamiltonian

- Legendre Transformation:  $H = p\dot{q} - L$
- $p_q = \frac{\partial L}{\partial \dot{q}}$
- Hamilton's equations of motion:  $\dot{p}_q = -\frac{\partial H}{\partial q}$  and  $\dot{q} = \frac{\partial H}{\partial p_q}$
- Solve for  $q(t)$  using the E-L equation or Hamilton's equations of motion (take  $\frac{dq}{dt}$  and plug in for  $\dot{p}_q$ )
- We can see that  $H$  is conserved (thus representing the total energy) if  $\frac{\partial H}{\partial t} = 0$  and if it includes no terms that depend *linearly* on a momentum variable (only quadratically).

- We can go farther, and write a momentum-space “Lagrangian“, similar to how we did the first Legendre transform:  $K(p, \dot{p}, t) = q_i \dot{p}_i + H(q, p, t)$
- $KE_{cylindrical} = \frac{1}{2}m \left( \dot{r}^2 + r^2 \dot{\phi}^2 + \dot{z}^2 \right)$
- $KE_{spherical} = \frac{1}{2}m \left( \dot{r}^2 + r^2 \dot{\theta}^2 + r^2 \sin^2 \theta \dot{\phi}^2 \right)$

### 3.3 Undetermined Multipliers

If we can't include some constraints when writing the Lagrangian, we have to take these constraints into account in the Euler-Lagrange equation as undetermined multipliers:

$$\frac{d}{dt} \frac{\partial L}{\partial \dot{q}_i} - \frac{\partial L}{\partial q_i} = Q_i^a + \sum_{j=1}^m \lambda_j a_{ji} \quad (8)$$

Each  $\lambda_j$  corresponds to each constraint equation  $f_j$ , and each  $a_{ji}$  corresponds to  $\frac{\partial f_j}{\partial q_i}$ .  
Each  $Q_i^a$  corresponds to applied forces that cannot be written as part of the potential energy:

$$Q_i = \frac{\partial \vec{r}_j}{\partial q_i} \cdot \vec{F}_j \quad (9)$$

A constraint is *holonomic* if:

$$\frac{\partial}{\partial y} \frac{\partial f}{\partial x} = \frac{\partial}{\partial x} \frac{\partial f}{\partial y} \quad (10)$$

### 3.4 Canonical Transformations

“Guess” the  $Q$  &  $P$  to transform into in order to make  $\frac{\partial H}{\partial t} = 0$ . Show canonical by  $[Q, P]_{q,p} = 1$

Use existing  $p$  and  $q$  definitions to find generating functions:

$$p = \frac{\partial F_1(q, Q)}{\partial q} \quad P = -\frac{\partial F_1(q, Q)}{\partial P} \quad (11)$$

$$p = \frac{\partial F_2(q, P)}{\partial q} \quad Q = \frac{\partial F_2(q, P)}{\partial P} \quad (12)$$

$$q = -\frac{\partial F_3(Q, p)}{\partial p} \quad P = -\frac{\partial F_3(Q, p)}{\partial Q} \quad (13)$$

$$q = -\frac{\partial F_4(p, P)}{\partial p} \quad Q = \frac{\partial F_4(p, P)}{\partial P} \quad (14)$$

The generating function(s) result in a new Hamiltonian:

$$K(Q, P, t) = H(q, p, t) + \frac{\partial F_2}{\partial t} \quad (15)$$

The new Hamiltonian results in corresponding new equations of motion:

$$\dot{P} = -\frac{\partial K}{\partial Q} \quad \dot{Q} = \frac{\partial K}{\partial P} \quad (16)$$

$H = T + U$  if  $\frac{\partial H}{\partial t} = 0$ , no explicit time dependence, AND no terms linear in momentum/velocity

### 3.5 Small Oscillations with Effective Potentials

To find frequency of small oscillations:

1. Write the Hamiltonian and find the effective potential,  $V_{eff}$  (all terms that depend on  $q$ )
2. Find  $\frac{\partial^2 V_{eff}}{\partial q^2}|_{q=qmin}$  where  $q$  represents the variable with small oscillations
3. Write the  $V$  matrix as:

$$V = \frac{1}{2} \tilde{V} q^2 = \frac{1}{2} \frac{\partial^2 V_{eff}}{\partial q^2}|_{qmin} q^2 \quad (17)$$

4. Write the  $T$  matrix as:

$$T = \frac{1}{2} \tilde{T} \dot{q}^2 \quad (18)$$

5. Solve for the frequency using  $\tilde{V}$  and  $\tilde{T}$ :

$$\tilde{V} - \omega^2 \tilde{T} = 0 \quad (19)$$

Quick way to get frequency: Make the Lagrangian look like:  $L = \frac{1}{2} m' \dot{\eta}^2 - \frac{1}{2} k' \eta^2$ . Then  $\omega = \sqrt{\frac{k'}{m'}}$

### 3.6 Variational Calculus

The Euler-Lagrange equation can also solve other physics of path minimization, such as the brachistone problem of minimizing time for a particle in a force field to travel between two points. To use the E-L for this type of problem:

1. Write an equation that describes the motion and the element to minimize, such as  $dt = \frac{ds}{v}$ . The element to minimize should be alone on the LHS.
2. Add an integration symbol on both sides:  $t = \int \frac{ds}{v}$
3. Write the RHS differential in terms of path variables, such as  $dx$  and  $dy$ , in order to evaluate the integral, such as:  $t = \int \frac{\sqrt{1+x'^2}}{\sqrt{2gy}} dy$
4. Use the E-L equation on the integrand, using the appropriate variables, such as:  $\frac{\partial F}{\partial x} - \frac{d}{dy} \frac{\partial F}{\partial x'} = 0$
5. Solve the resulting equation by separation of variables, such as  $x(y) = \int \sqrt{\frac{y}{(c^2/2g)-y}} dy$

## 4 Vector Potentials

Remember that the vector potential due to a particle in a magnetic field is:

$$\vec{A} = -\frac{1}{2} B_0 (y\hat{x} - x\hat{y}) \quad (20)$$

And to find the potential, use:

$$U = q\phi - q\vec{A} \cdot \vec{v} \quad (21)$$

where  $\phi$  represents the electric potential.

## 5 Small Oscillations

Standard coordinates define how the blocks are displaced *relative to each other*, while small coordinates (usually  $\eta$ ) define how the blocks are displaced *relative to their original equilibrium position*. Start by writing the Lagrangian in standard coordinates, then transform to small coordinates. Then use these notations:

$$L = \frac{1}{2} \mathbf{T} \dot{\eta}_i \dot{\eta}_j - \frac{1}{2} \mathbf{V} \eta_i \eta_j \quad (22)$$

Use  $\frac{\partial V}{\partial q_i}|_{q_{0i}} = 0$  to find the minimum point  $q_{0i}$ , and  $\mathbf{V} = \frac{\partial^2 V_{eff}}{\partial q_i^2}|_{q_{0i}} = \frac{\partial^2 V_{eff}}{\partial \eta_i \partial \eta_j}|_0$  to find  $\mathbf{V}$ .

Then use  $\mathbf{T}$  and  $\mathbf{V}$  to solve for the frequency(s):

$$|\mathbf{V} - \lambda \mathbf{T}| = 0 \quad (23)$$

where  $\lambda = \omega^2$ , to solve for the frequencies  $\omega_i$ . To find the eigenvectors:

$$(\mathbf{V} - \lambda_i \mathbf{T}) \vec{c}_i = 0 \quad (24)$$

these  $\vec{c}_i$  also make up the amplitude ratios for  $\lambda_i$ ,  $\frac{A_1}{A_2}$ :

$$(\mathbf{V} - \lambda_i \mathbf{T}) \begin{pmatrix} A_1 \\ A_2 \end{pmatrix} = 0 \quad (25)$$

To normalize the eigenvectors:

$$\vec{C}_i = N_i \vec{c}_i \rightarrow \vec{C}_i^T \mathbf{T} \vec{C}_i = 1 \quad (26)$$

Solve for  $N_i$ . Finally, to write the displacement of the system as a function of time:

$$A_i = \vec{C}_i^T \mathbf{T} \eta(0) \quad (27)$$

$$\omega_i^2 > 0 \rightarrow \omega_i B_i = \vec{C}_i^T \mathbf{T} \dot{\eta}(0) \quad (28)$$

$$\omega_i = 0 \rightarrow B_i = \vec{C}_i^T \mathbf{T} \dot{\eta}(0) \quad (29)$$

The general solution can now be written as:

$$\vec{\eta}(t) = \sum_{\omega_i^2 > 0} \vec{C}_i (A_i \cos \omega_i t + B_i \sin \omega_i t) + \sum_{\omega_i^2 = 0} \vec{C}_i (A_i + B_i t) \quad (30)$$

*Smaller  $\omega$ 's correspond to more symmetry in the oscillation mode.*

## 6 Central Forces & the Hamilton Jacobi Equation

Whenever we have two masses exerting a force on each other, we can move into the center of mass reference frame and consider the reduced mass combination acted on by a central force, since the center of mass of the system does not move.

### Orbits & Stability

- A circular orbit is stable if  $\frac{\partial^2 V_{eff}}{\partial r^2} > 0$
- To find the radius for circular orbit, set  $\frac{\partial V}{\partial r} = 0$  and solve for  $r$  (can also use Hamilton's equations)
- To find the condition on the radius for circular orbit, find  $\frac{\partial^2 V_{eff}}{\partial r^2} > 0$  and substitute in the radius for circular orbit

### Steps for Solving Motion with the Hamilton-Jacobi

1. *Background:* We can transform  $H$  without loss of generality to  $K = H + \frac{\partial S}{\partial t} = 0$ . Assuming then that  $S$ , Hamilton's principle/generating function is separable ( $S(q, t) = S_1(t) + S_2(q)$ ) and  $p = \frac{\partial S}{\partial q}$ , we can rearrange  $K$  to be:

$$\frac{1}{2m} \left( \frac{\partial S_2}{\partial q} \right)^2 + V(q) = -\frac{\partial S_1}{\partial t} \quad (31)$$

Now the variables are separated, and we can set both sides equal to a constant,  $E$ . This makes solving for  $S_1$  and  $S_2$  a matter of maths.

2. Write Hamilton's equation, and substitute  $\frac{\partial S_2}{\partial q}$  for each  $p_q$  term. ( $S_2$  is sometimes referred to as  $W$ )
3. Separate variables - this usually entails writing everything not dependent on  $r$  inside a bracket, and setting that bracket equal to  $\alpha_3$ . (This is usually the total angular momentum, which we can see is a constant of the motion by finding  $[L, H] = 0$ ). Or solve so that  $r$  is on one side of the equation, and  $\theta$  and  $\phi$  are on the other side, then set both sides equal to  $\alpha_3$ .
4. Assuming  $W$  is separable (example  $W(r, \theta, \phi) = W_r + W_\theta + W_\phi$ ), find integrals defining each component of  $W$ .
5. Use  $p_q = \frac{\partial W}{\partial q}$  to find the meaning of  $\alpha_2$  and  $\alpha_3$ .
6. Use the form  $\frac{\partial W}{\partial E} = t + \beta$  to solve for the motion of  $r$  depending on  $E$  and  $\alpha$ 's.
7. *Additional:* It may be useful to also remember that  $Q = \frac{\partial S_2}{\partial p} = \frac{\partial S_2}{\partial E}$  and  $\dot{Q} = \frac{\partial H}{\partial p} = \frac{\partial H}{\partial E}$ .

The "action",  $J$  is equivalent to  $S_2(q)$  as long as  $S(q, t)$  is separable:

$$J = \int p dq = \int P dQ \quad (32)$$

Given this  $J$ , the frequency of motion is:

$$\nu_i = \frac{\partial E}{\partial J_i} \quad (33)$$

where  $E$  came from integrating the action  $J$  and solving for  $E(J)$ .

## 7 The Poisson Bracket

The poisson bracket is a good method of determining which elements associated with a Hamiltonian are constants of motion:

$$\frac{du}{dt} = [u, H]_{qi, pi} + \frac{\partial u}{\partial t} \quad (34)$$

$$[u, H]_{qi, pi} = \sum_i^n \left( \frac{\partial u}{\partial q_i} \frac{\partial H}{\partial p_i} - \frac{\partial u}{\partial p_i} \frac{\partial H}{\partial q_i} \right) \quad (35)$$

For example, given angular momentum  $J = q_1 p_2 - q_2 p_1$ , the poisson bracket of  $J$  with  $H$  quickly shows that the angular momentum is conserved:

$$\frac{dJ}{dt} = [J, H]_{qi, pi} = 0 \quad (36)$$

In general, to find whether an element is a constant of motion:

1. Write the element  $A$  in terms of  $q_i$  and  $p_i$
2. Write the Hamiltonian according to the physical description
3. Find  $\frac{dA}{dt} = [A, H]_{qi, pi} + \frac{\partial A}{\partial t}$

For canonical variables:

$$[q_i, q_j] = 0 \quad [q_i, p_j] = \delta_{ij} \quad [p_i, p_j] = 0 \quad (37)$$

The poisson bracket also helps verify that transformations are properly canonical:

$$[Q, P]_{q, p} = 1 \quad (38)$$

## 8 Extra

### 8.1 Conservative Forces

A force is conservative if  $\vec{\nabla} \times \vec{F} = 0$ . In Cartesian coordinates, can find this as:  $\frac{\partial F_i}{\partial j} = \frac{\partial F_j}{\partial i}$

### 8.2 Nonhomogeneous Equations

Solving a non-homogeneous equation requires the combination of a *particular* and a *complementary* solution:

$$\dot{y} + ay = b \quad \rightarrow \quad y(t) = y_p(t) + y_c(t) \quad (39)$$

1. The particular solution should be of the form  $y_p(t) = At^2 + Bt + C$ , keeping only the terms so that  $y_p(t)$  is a polynomial of the same order as the right hand side of the original equation. So in this example,  $y_p(t) = C$ .
2. The complementary solution solves  $y(t)$  for the right hand side equalling zero:  $\dot{y} + ay = 0$ . Solve this the usual way, including the constant of integration.
3. Write  $y(t) = y_p(t) + y_c(t)$ , and substitute these results back into the original equation. Use the original equation and initial conditions to solve for the constants of integration.

*Remember that a second derivative equation of motion can be handled as a first derivative equation by writing it in terms of velocity instead of position:  $\ddot{y} + a\dot{y} = b \rightarrow \dot{v}_y + av_y = b$*

## 9 Coordinate Systems

### 9.1 Cartesian

Convert to spherical:  $x = r \sin \theta \cos \phi$ ,  $y = r \sin \theta \sin \phi$ ,  $z = r \cos \theta$

Convert to cylindrical:  $x = \rho \cos \phi$ ,  $y = \rho \sin \phi$ ,  $z = z$

### 9.2 Spherical

$$\hat{r} = \sin \theta \cos \phi \hat{x} + \sin \theta \sin \phi \hat{y} + \cos \theta \hat{z} \quad (40)$$

$$\hat{\theta} = \frac{\partial \hat{r}}{\partial \theta} \quad \& \quad \hat{\phi} = \frac{\partial \hat{r}}{\partial \phi} \quad (41)$$

Derivation of a small chunk of circular area (such as in Kepler's law for orbits):

$$S = r\theta \rightarrow dS = r d\theta \rightarrow dA = R^2 d\theta \quad (42)$$

### 9.3 Cylindrical

$$\hat{r} = \cos \theta \hat{x} + \sin \theta \hat{y} \quad (43)$$

$$\hat{\theta} = \frac{\partial \hat{r}}{\partial \theta} \quad (44)$$