# Operational characterization of quantum nonlocality

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#### Motivation

• Quantum physics has a beautiful mathematical representation.

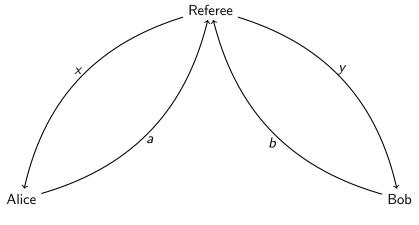
 But, we do not have any "explanation" for the quantum physics.

We need to find postulates of quantum physics.

Postulate: Similar to axiom in math. But, it must be testable by experiments, e.g.,

- Information cannot be transmitted faster than light.
- A communication complexity is not always equal to 1.

# CHSH game [Bell 1964 **11353**] [Clauser, Horne, Shimony, Holt 1969 **5779**]



Alice and Bob win iff  $a \oplus b = x \wedge y$ .

## CHSH winning probability

• The maximum CHSH winning probability in classical physics is 3/4 = 0.75.

$$a_0 \oplus b_0 = 0$$
  
 $a_0 \oplus b_1 = 0$   
 $a_1 \oplus b_0 = 0$   
 $a_1 \oplus b_1 = 1$ 

• The maximum CHSH winning probability in quantum physics is  $(2 + \sqrt{2})/4 \approx 0.854$  [Tsirelson 1980 1195].

## Locality (Hidden variable model)

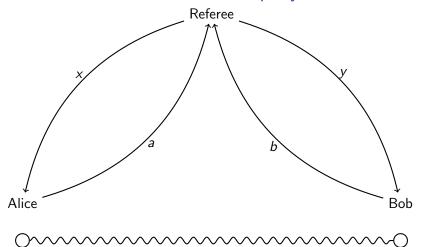
Joint preparation and independent measurements.

Probability distribution  $P(a, b \mid x, y)$  is said to be local if

$$P(a, b \mid x, y) = \sum_{\lambda} P(\lambda)P(a \mid x, \lambda)P(b \mid y, \lambda).$$

Quantum physics allow nonlocal behaviors.

## Two-party statistics



$$P(a, b \mid x, y), \quad \forall a, b \in \{0, 1\}, x, y \in \{0, 1\}$$

### No-signaling condition

The marginal distribution of a(b) cannot depend on y(x), respectively.

$$\sum_{b \in \{0,1\}} P(a, b \mid x, 0) = \sum_{b \in \{0,1\}} P(a, b \mid x, 1), \qquad \forall a, x \in \{0, 1\}$$
$$\sum_{a \in \{0,1\}} P(a, b \mid 0, y) = \sum_{a \in \{0,1\}} P(a, b \mid 1, y), \qquad \forall b, y \in \{0, 1\}.$$

# The 8-dimensional linear space and no-signaling polytope

$$\sum_{a \in \{0,1\}, b \in \{0,1\}} P(a, b \mid x, y) = 1, \qquad x \in \{0,1\}, \ y \in \{0,1\}.$$

$$\sum_{b \in \{0,1\}} P(0, b \mid 0, 0) = \sum_{b \in \{0,1\}} P(0, b \mid 0, 1)$$

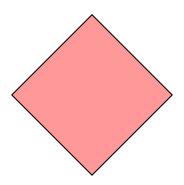
$$\sum_{b \in \{0,1\}} P(0, b \mid 1, 0) = \sum_{b \in \{0,1\}} P(0, b \mid 1, 1)$$

$$\sum_{a \in \{0,1\}} P(a, 0 \mid 0, 0) = \sum_{a \in \{0,1\}} P(a, 0 \mid 1, 0)$$

$$\sum_{a \in \{0,1\}} P(a, 0 \mid 0, 1) = \sum_{a \in \{0,1\}} P(a, 0 \mid 1, 1).$$

16 - 8 = 8-dimensional linear space.

## No-signaling polytope



### Local polytope

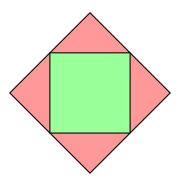
#### Deterministic choice

$$a = A(x),$$
  $b = B(y).$ 

Local polytope

$$\mathsf{conv}\left(\left\{\left\{P(a,b \mid x,y) = \delta_{(a,b),(A(x),B(y))}\right\}_{a,b,x,y} \mid A,B \in \{0,1\}^{\{0,1\}}\right\}\right).$$

## No-signaling polytope and local polytope



# CHSH inequality: Facets of the local polytope

$$\sum_{\substack{a \oplus b = x \land y}} P(a, b \mid x, y) \le 3, \qquad \sum_{\substack{a \oplus b \neq x \land y}} P(a, b \mid x, y) \le 3$$

$$\sum_{\substack{a \oplus b = \overline{x} \land y}} P(a, b \mid x, y) \le 3, \qquad \sum_{\substack{a \oplus b \neq \overline{x} \land y}} P(a, b \mid x, y) \le 3$$

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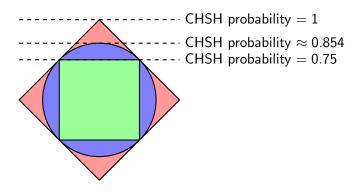
CHSH inequality [Clauser, Horne, Shimony, Holt 1969 **5779**]. CHSH inequality is the only non-trivial facets [Froissard 1981 **81**], [Fine 1982 **845**].

# No-signaling condition admits CHSH probability 1

$$P(0, 0 \mid 0, 0) = P(1, 1 \mid 0, 0) = 1/2$$
  
 $P(0, 0 \mid 0, 1) = P(1, 1 \mid 0, 1) = 1/2$   
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[Popescu and Rohrlich 1994 955]

# No-signaling polytope, local polytope and quantum correlation



Question:

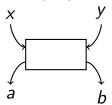
Why does quantum physics prohibits CHSH probability greater than  $(2+\sqrt{2})/4\approx 0.854$  ?

### **Topics**

- $p_{\text{CHSH}} > (3 + \sqrt{6})/6 \approx 0.908 \implies \text{CC}$  of arbitrary function is 1 bit. [Brassard, Buhrman, Linden, Méthot, Tapp, Unger 2006 250]
- $p_{\text{CHSH}} > (2 + \sqrt{2})/4 \approx 0.854$   $\implies$  Information causality is violated. [Pawłowki, Paterek, Kaszlikowski, Scarani, Winter, Zukowki 2009 375]
- Brassard et al.'s result cannot be improved by generalizations of their techniques [Mori 2016].

#### Nonlocal box

Abstract device with two input ports and two output ports.

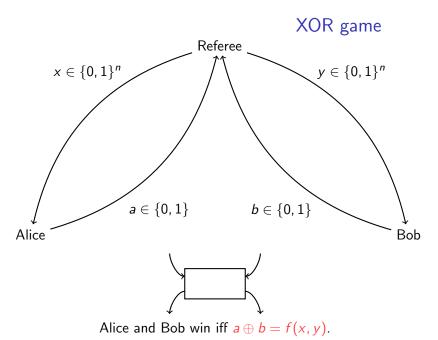


#### Isotropic nonlocal box

$$P(a, b \mid x, y) = \begin{cases} \frac{p_{\mathsf{CHSH}}}{2}, & \text{if } a \oplus b = x \land y \\ \frac{1 - p_{\mathsf{CHSH}}}{2}, & \text{if } a \oplus b \neq x \land y. \end{cases}$$

This does not lose generality since

$$x \wedge y = (x \oplus r_1) \wedge (y \oplus r_2) \oplus x \wedge r_2 \oplus r_1 \wedge y \oplus r_1 \wedge r_2$$
  
=  $a \oplus b \oplus e \oplus x \wedge r_2 \oplus r_1 \wedge y \oplus r_1 \wedge r_2$   
=  $(a \oplus x \wedge r_2 \oplus r_1 \wedge r_2) \oplus (b \oplus r_1 \wedge y) \oplus e$ 



## PR box gives a winning probability 1

[van Dam 2013 (arXiv 2005) (PhD. thesis 1999) 168]

If the CHSH probability is 1, a winning probability of any XOR game is 1!

Any boolean function can be represented by a  $\mathbb{F}_2$ -polynomial.

$$f(x,y) = \bigoplus_{z} \mathbb{I}\{x=z\} \wedge f(z,y).$$

Recall Alice and Bob have nonlocal boxes with

$$Pr(a \oplus b = x \land y) = 1$$

for any  $(x, y) \in \{0, 1\}^2$ ,

$$\bigoplus_{z} \mathbb{I}\{x=z\} \wedge f(z,y) = \bigoplus_{z} (a_{z} \oplus b_{z})$$
$$= \left(\bigoplus_{z} a_{z}\right) \oplus \left(\bigoplus_{z} b_{z}\right).$$

### **Bias**

For a probability  $p \in [1/2, 1]$ ,  $\delta := 2p - 1 \in [0, 1]$  is called a bias. In other word,

$$p=\frac{1+\delta}{2}.$$

Let  $\delta$  be a bias of the CHSH probability  $p_{CHSH}$ .

- $p_{\text{CHSH}} = 3/4 \iff \delta = 1/2$ .
- $p_{\text{CHSH}} = (2 + \sqrt{2})/4 \iff \delta = 1/\sqrt{2}$ .
- $p_{\text{CHSH}} = 1 \iff \delta = 1$ .
- If X is  $\pm 1$  random variable, the bias (for a prob. of 1) is  $\mathbb{E}[X] = \frac{1+\delta}{2} \frac{1-\delta}{2} = \delta$ .
- If X and Y are independent 0-1 random variables with bias (for a prob. of 0)  $\delta_X$  and  $\delta_Y$ , respectively, the bias of  $X \oplus Y$  is  $\delta_X \delta_Y$ .

## Constant winning probability

[Brassard, Buhrman, Linden, Méthot, Tapp, Unger 2006

**250**]

$$p_{\text{CHSH}} > \frac{3+\sqrt{6}}{6} \approx 0.908 \iff \delta > \sqrt{\frac{2}{3}}$$
  
 $\implies$  A winning probability of any XOR game is constant  $(>\frac{1}{2})$ .

By using shared random bits  $r \in \{0,1\}^n$  and Bob's private random bit  $r' \in \{0,1\}$ ,

$$a = f(x, r)$$

$$b = \begin{cases} 0, & \text{if } y = r \\ r', & \text{otherwise.} \end{cases}$$

 $a \oplus b = f(x, y)$  with probability

$$\frac{1}{2^n} + \left(1 - \frac{1}{2^n}\right) \frac{1}{2} = \frac{1 + 2^{-n}}{2}.$$

## Bias amplification by Maj<sub>3</sub>

$$\mathsf{Maj}_{3}(z_{1}, z_{2}, z_{3}) = \frac{1}{2} (z_{1} + z_{2} + z_{3} - z_{1}z_{2}z_{3})$$

$$\mathbb{E} \left[\mathsf{Maj}_{3}(z_{1}, z_{2}, z_{3})\right] = \frac{3}{2} \epsilon - \frac{1}{2} \epsilon^{3}$$

$$0.5$$

$$-0.5$$

$$-1$$

$$-1$$

$$-0.5$$

$$0$$

$$0.5$$

## Bias amplification by noisy Maj<sub>3</sub>

[von Neumann 1956 2588]

Maj<sub>3</sub>
$$(z_1, z_2, z_3) = \frac{1}{2}(z_1 + z_2 + z_3 - z_1 z_2 z_3)$$

$$\mathbb{E}\left[y \text{Maj}_3(z_1, z_2, z_3)\right] = \rho \left(\frac{3}{2}\epsilon - \frac{1}{2}\epsilon^3\right)$$

$$0.75 - \rho > \frac{2}{3}$$

$$0.25 - \rho > 0$$

$$-0.25 - \rho > 0$$

$$-0.75 - \rho > 0$$

# Probability of succeeding of computation of Maj<sub>3</sub>

$$\mathsf{Maj}_3(z_1, z_2, z_3) = z_1 z_2 \oplus z_2 z_3 \oplus z_3 z_1$$

$$\begin{aligned} \mathsf{Maj}_{3}(a_{1} \oplus b_{1}, a_{2} \oplus b_{2}, a_{3} \oplus b_{3}) \\ &= (a_{1} \oplus b_{1})(a_{2} \oplus b_{2}) \oplus (a_{2} \oplus b_{2})(a_{3} \oplus b_{3}) \oplus (a_{3} \oplus b_{3})(a_{1} \oplus b_{1}) \\ &= (a_{1} \oplus a_{2})(b_{2} \oplus b_{3}) \oplus (a_{2} \oplus a_{3})(b_{1} \oplus b_{2}) \\ &\oplus a_{1}a_{2} \oplus a_{2}a_{3} \oplus a_{3}a_{1} \\ &\oplus b_{1}b_{2} \oplus b_{2}b_{3} \oplus b_{3}b_{1} \\ &= (\alpha_{0} \oplus \beta_{0} \oplus e_{0}) \oplus (\alpha_{1} \oplus \beta_{1} \oplus e_{1}) \\ &\oplus a_{1}a_{2} \oplus a_{2}a_{3} \oplus a_{3}a_{1} \\ &\oplus b_{1}b_{2} \oplus b_{2}b_{3} \oplus b_{3}b_{1} \\ &= (\alpha_{0} \oplus \alpha_{1} \oplus a_{1}a_{2} \oplus a_{2}a_{3} \oplus a_{3}a_{1}) \oplus (\beta_{0} \oplus \beta_{1} \oplus b_{1}b_{2} \oplus b_{2}b_{3} \oplus b_{3}b_{1}) \oplus e_{0} \oplus e_{1}. \end{aligned}$$

$$\delta^2 > \frac{2}{3} \iff \delta > \sqrt{\frac{2}{3}} \iff \rho > \frac{1 + \sqrt{\frac{2}{3}}}{2} = \frac{3 + \sqrt{6}}{6} \approx 0.908.$$

## Generalization of Brassard et al's protocol

Why Maj<sub>3</sub> ?

• Replace Maj<sub>3</sub> with arbitrary boolean function.

- Two important parameters:
  - 2: Number of nonlocal boxes for the computation.
  - 2/3: Threshold for the bias amplification.

 We showed that the Maj<sub>3</sub> is the unique optimal function in a simple generalization [Mori, Phys. Rev. A 94, 052130, 2016].

### Information causality

[Pawłowki, Paterek, Kaszlikowski, Scarani, Winter, Zukowki 2009 375]

Information causality:

If Alice communicates m bits to Bob, the total information obtainable by Bob cannot be greater than m.

Alice has  $2^n$  bits. Bob wants to know one of Alice's  $2^n$  bits. Alice doesn't know which bit Bob wants to know.

IC says that Alice has to send  $2^n$  bits.

Above the quantum limit 0.854, Alice only has to send  $1.99^n$  bits.

#### Address function

$$Addr_n(x_0, ..., x_{2^n-1}, y_1, ..., y_n) := x_y$$

where 
$$y := \sum_{i=1}^{n} y_i 2^{i-1}$$
.

Theorem ([Pawłowski, Paterek, Kaszlikowki, Scarani, Winter, Zukowski 2009 375])

There is an adaptive protocol of the XOR game for the address function with bias  $\delta^n$ .

#### Proof

Induction.

For n = 1. from

$$Addr_1(x_0, x_1, y_1) = x_0 \oplus y_1(x_0 \oplus x_1)$$

there is a non-adaptive protocol with bias  $\delta$ .

### Address function

### Proof (Cont'd).

$$Addr_n(x_0, ..., x_{2^n-1}, y_1, ..., y_n) = Addr_1(z_0, z_1, y_n)$$

where

$$z_0 := \mathsf{Addr}_{n-1}(x_0, \dots, x_{2^{n-1}-1}, y_1, \dots, y_{n-1})$$
  

$$z_1 := \mathsf{Addr}_{n-1}(x_{2^{n-1}}, \dots, x_{2^n-1}, y_1, \dots, y_{n-1}).$$

$$\begin{aligned} &\mathsf{Addr}_1(z_0,z_1,y_n) = \mathsf{Addr}_1(a_0 \oplus b_0 \oplus e_0, a_1 \oplus b_1 \oplus e_1, y_n) \\ &= \mathsf{Addr}_1(a_0,a_1,y_n) \oplus b_{y_n} \oplus e_{y_n} \\ &= a' \oplus b' \oplus e' \oplus b_{y_n} \oplus e_{y_n} \\ &= a' \oplus (b' \oplus b_{y_n}) \oplus (e' \oplus e_{y_n}). \end{aligned}$$

This protocol has bias  $\delta^n$ .

## Repetition

The 1 bit communication has error probability  $\epsilon := \frac{1-\delta^n}{2}$ .

The *m* bits communication has error probability  $\leq \left(2\sqrt{\epsilon(1-\epsilon)}\right)^m$ .

From

$$\left(2\sqrt{\epsilon(1-\epsilon)}\right)^m = (1-\delta^{2n})^{\frac{m}{2}}$$

error probability goes to zero if

$$m\gg \delta^{-2n}$$
.

If  $\delta > 1/\sqrt{2}$ , then  $\delta^{-2} < 2$ .

If CHSH probability is greater than the quantum limit,

1.99<sup>n</sup> bits communication allows Bob to select arbitrary one bit from Alice's 2<sup>n</sup> bits.