

```
1 using System;
2 using System.Collections.Generic;
3 using System.Linq;
4 using System.Text;
5 using System.Threading.Tasks;
6
7 namespace _3P71_2
8 {
9     [Serializable]
10    class City
11    {
12        public double x;
13        public double y;
14        public City(double x, double y)
15        {
16            this.x = x;
17            this.y = y;
18        }
19    }
20 }
21 }
22
```