

TCCM Winter School LTTC 2025

Exploration of Potential and Free Energy Surfaces

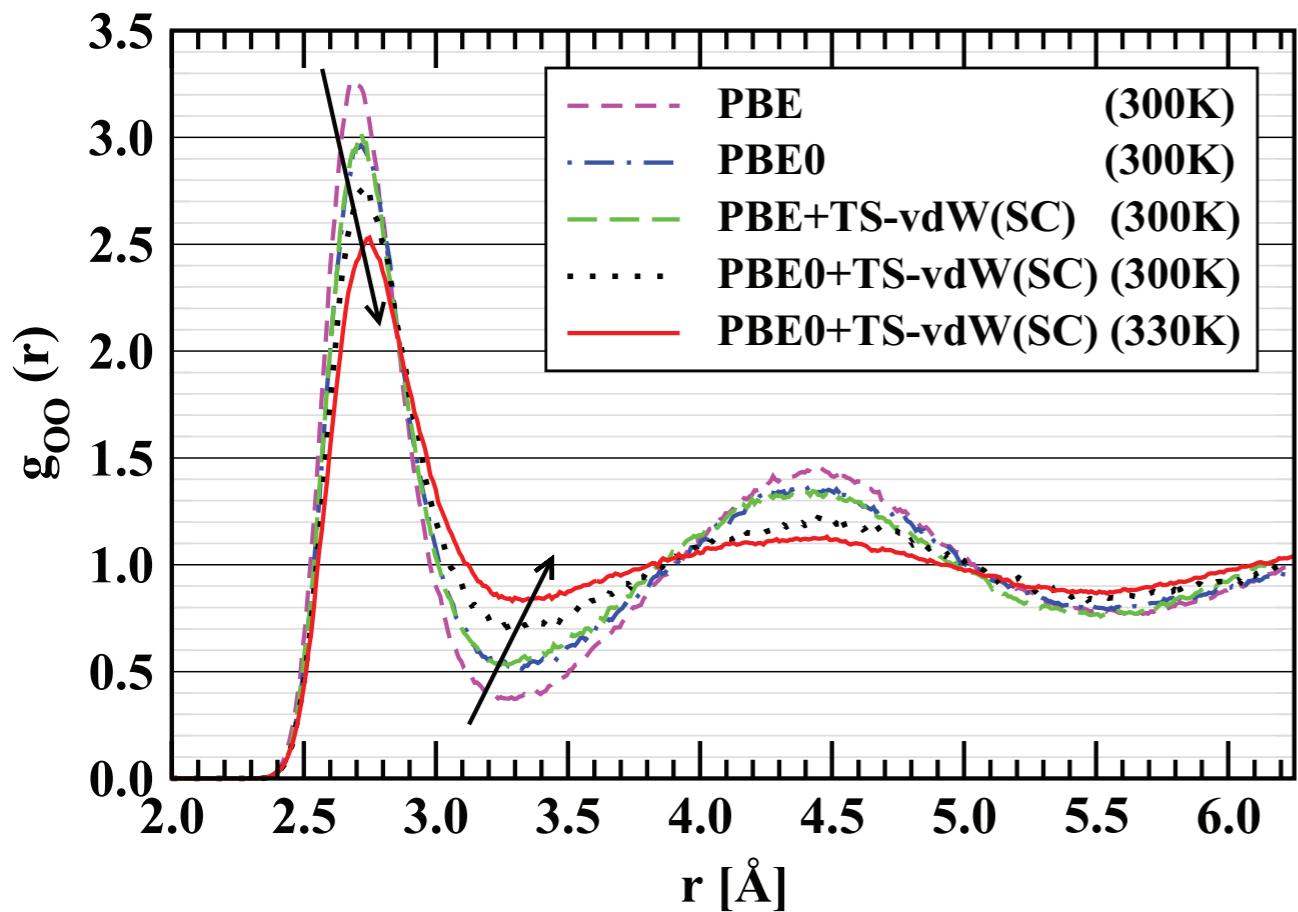
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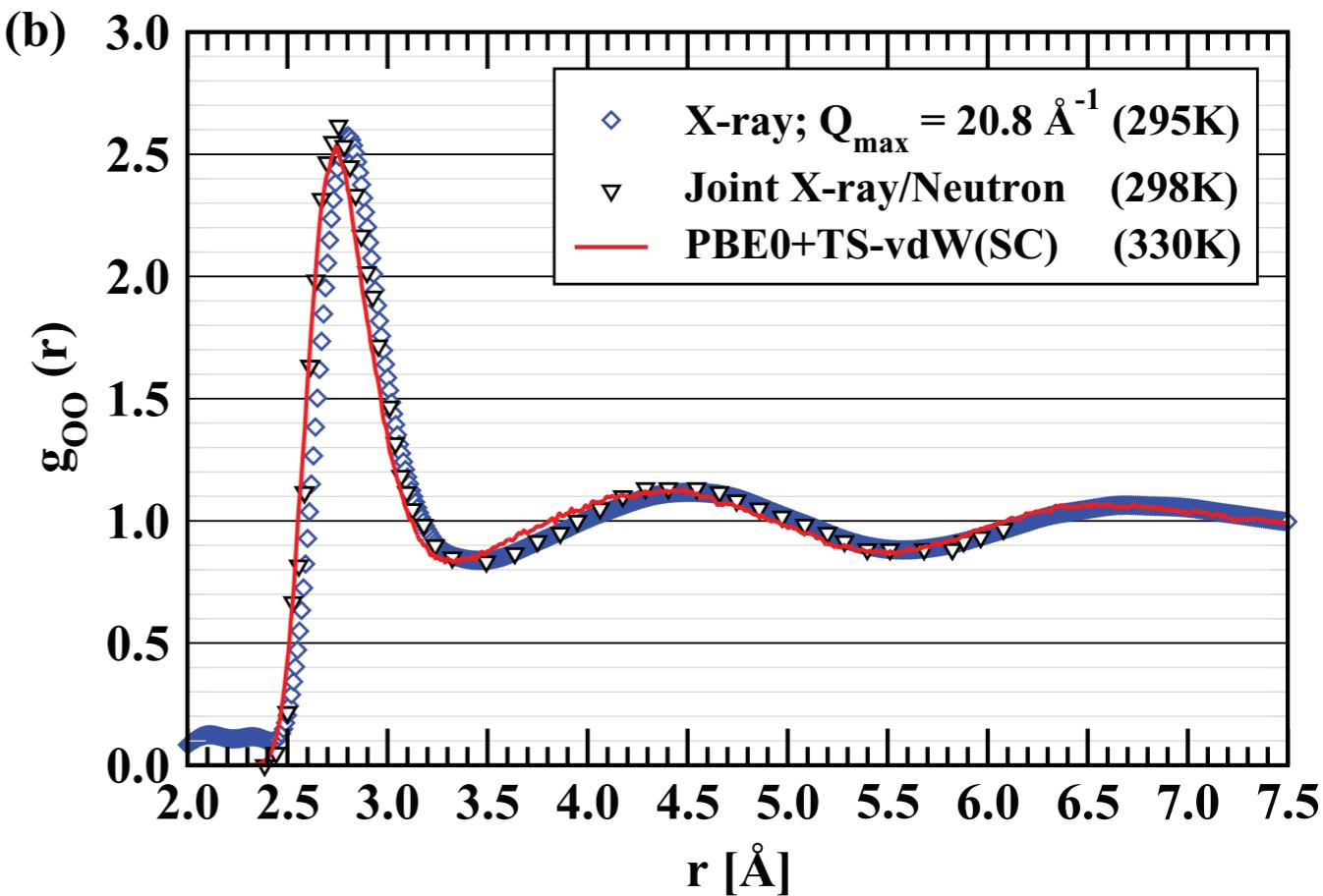


Molecular Dynamics: Applications

Molecular Dynamics Simulation of Liquid Water



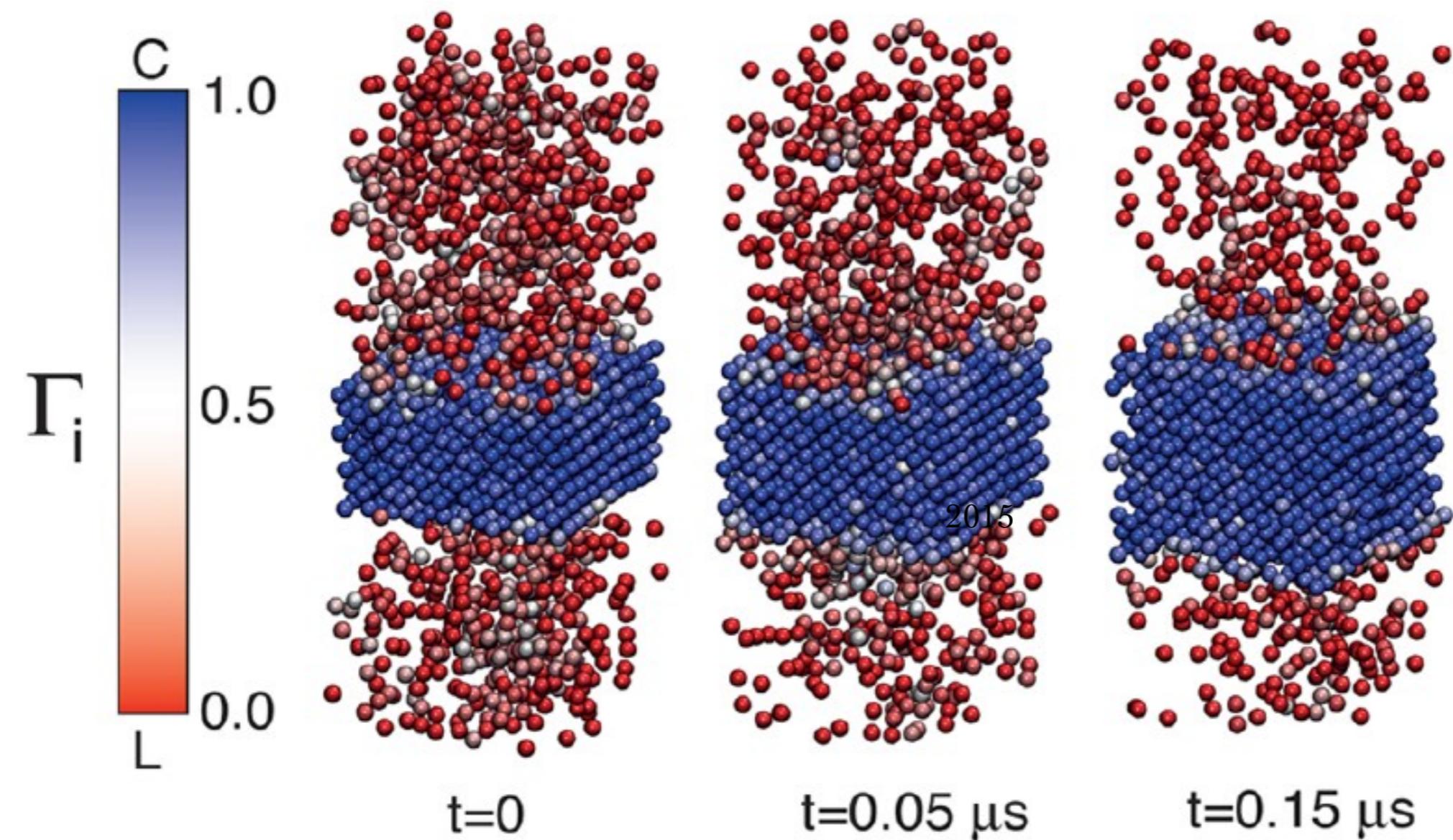
The oxygen-oxygen radial distribution functions $g_{OO}(r)$ of liquid water obtained from theory (via the DFT-based AIMD simulations performed in this work). The arrows indicate systematic shifts in the main peak positions and intensities of the computed distributions with improvement of the underlying exchange-correlation functional.



The oxygen-oxygen radial distribution functions, $g_{OO}(r)$, of liquid water obtained from theory (via the DFT-based AIMD simulations performed in this work) and various scattering experiments.

Molecular Dynamics: Applications

Crystal Growth of Urea at Interfaces

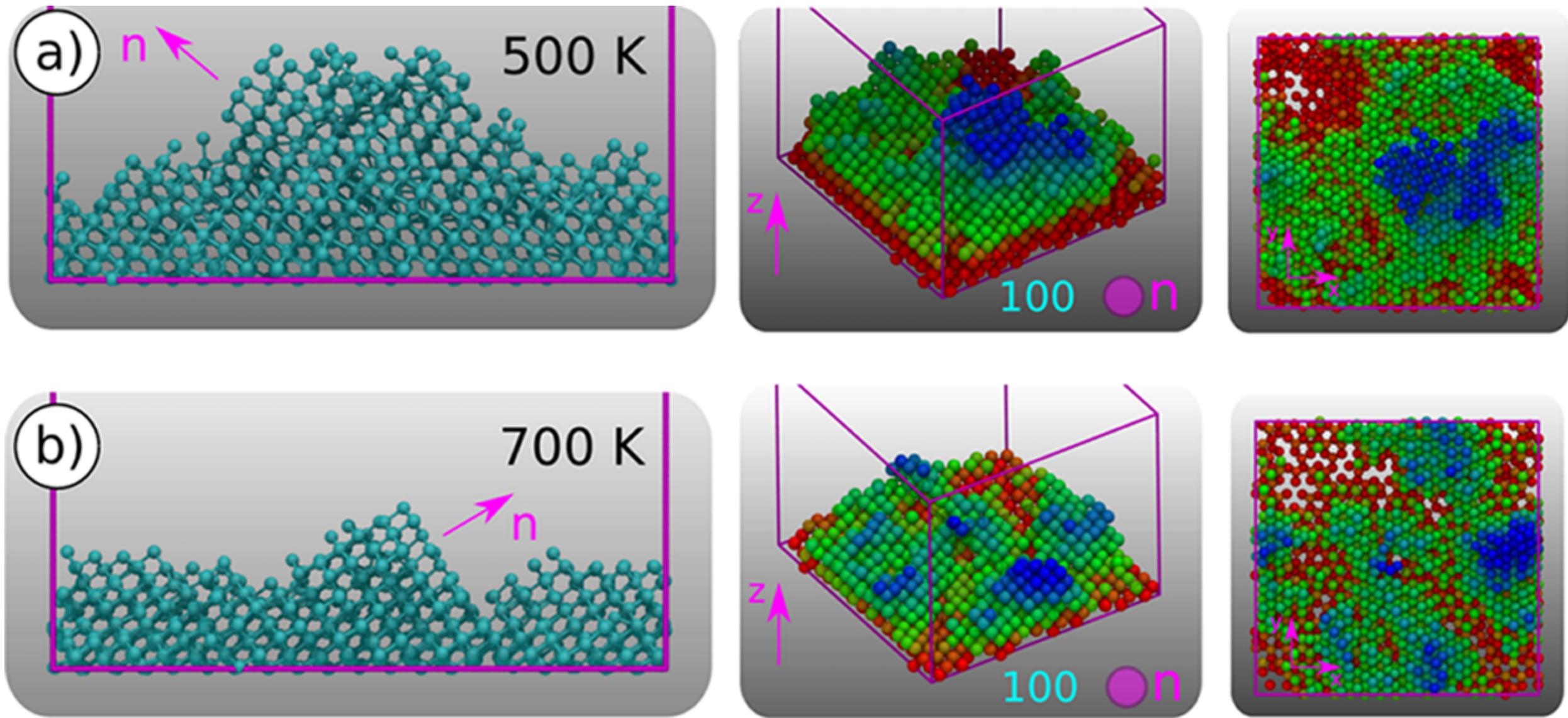


Snapshots from the simulation B at different timesteps. For the sake of clarity water molecules are omitted, while urea molecules are depicted as spheres centered on the carbon atom and colored in function of their degree of crystallinity Γ_i .

M. Salvalaglio, T. Vetter, F. Giberti, M. Mazzotti, M. Parrinello *J. Am. Chem. Soc.* **134**, 17221–17233 (2012)

Molecular Dynamics: Applications

Heterogeneous Crystallization of the Phase Change Material Ge Te

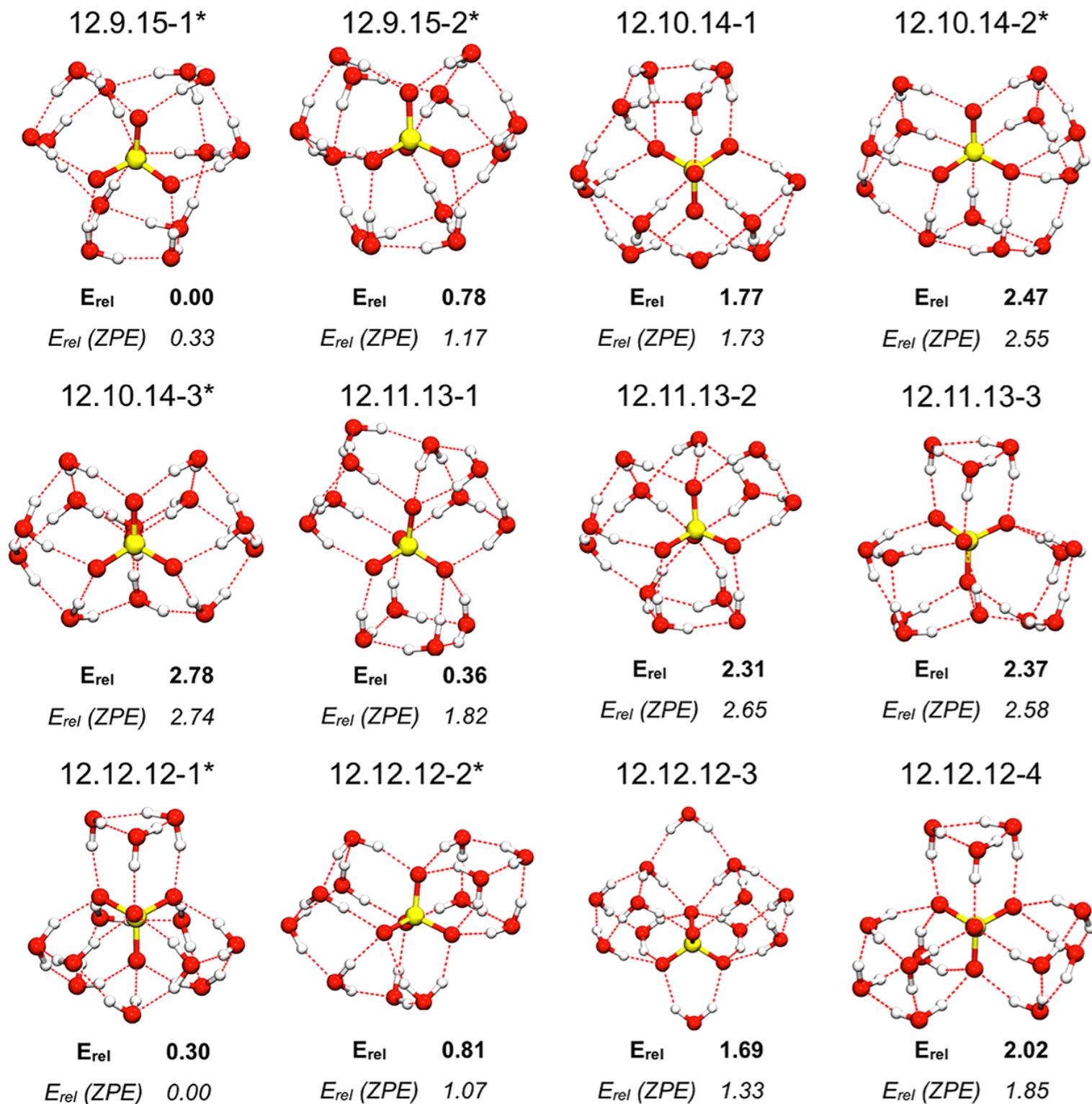


(a) Snapshot of the (111) surface morphology during crystal growth at 500 K. Only crystalline atoms belonging to the growing (bottom) surface are depicted. The same configuration is shown projected onto the xz plane (left), along the normal n at one of the {100} planes formed (middle), and onto the xy plane (right). Atoms are colored according to their z coordinate in middle and right panels. (b) Same as above at 700 K.

G. C. Sosso, M. Salvalaglio, J. Behler, M. Bernasconi, M. Parrinello *J. Phys. Chem. C* 119, 6428–6434 (2015)

Molecular Dynamics: Applications

Exploration of Complex Potential Energy Surfaces of Molecular Aggregates



Selected low-energy isomers of $(\text{H}_2\text{O})_{12}\text{SO}_4^{2-}$ and associated relative energies (in $\text{kcal}\cdot\text{mol}^{-1}$) without (bold) and with (italic) ZPE corrections.

Summary

I. Classical Molecular Dynamics

II. The Ingredients of a Simple MD Code

III. NVE and NVT Ensembles: Thermostats

IV. Enhanced Sampling: Parallel-Tempering

V. The MPI protocol for Parallel-Comp.

Integrating the Newton's Equations of Motion

- ✓ In *classical molecular dynamics*, knowing atomic positions at a given time t , one wants to know what are the positions at time $t+\delta t$.
 - ❖ ⇒ Here δt is a small amount of time
- ✓ By repeating this one step n times, one gets a dynamical description of the system of particles over a time $n \times \delta t$.

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- ✓ By repeating this one step n times, one gets a dynamical description of the system of particles over a time $n \times \partial t$.
- ✓ To obtain $r(t+\partial t)$ from $r(t)$, one needs an *integrator*, i.e. a numerical method to integrate/propagate the Newton's Equations of motions.
- ✓ Various integrator exist:
 - ❖ Gear predictor-corrector at various orders
 - ❖ Runge-Kutta (RK1, RK2, RK4)
 - ❖ Verlet algorithms: simple Verlet, leap-frog Verlet, velocity Verlet

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 - ❖ Verlet algorithms: simple Verlet, leap-frog Verlet, velocity Verlet
- ✓ We use *Velocity-Verlet* as it is simple, not time consuming and it provides good numerical stability and time-reversal properties.

Integrating the Newton's Equations of Motion

Newton equations of motion
for the nuclei

$$m \frac{d^2 \mathbf{x}}{dt^2} = \mathbf{F}$$

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Classical Molecular Dynamics

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$$\mathbf{v}(0 + 1/2 dt) = \mathbf{v}(0) + 1/2 \mathbf{a}(0) dt$$

$$\mathbf{r}(0 + dt) = \mathbf{r}(0) + \mathbf{v}(0 + 1/2 dt) dt$$

get $\mathbf{a}(0+dt)$

$$\mathbf{v}(0 + dt) = \mathbf{v}(0 + 1/2 dt) + 1/2 \mathbf{a}(0+dt) dt$$

Velocity-Verlet
integrator

dt = timestep

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WHERE IS QUANTUM ??
MECHANICS HERE ??

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Forces in Classical Molecular Dynamics

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In Molecular Dynamics, one needs to calculate the forces. You can use:

Classical Molecular Dynamics

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In Molecular Dynamics, one needs to calculate the forces. You can use:

- ✓ Force fields (= molecular mechanics)
- ✓ Quantum chemical methods (DFT, DFTB or others) (= AIMD means ab initio molecular dynamics)

Forces in Classical Molecular Dynamics

- ✓ In *classical molecular dynamics* one look at the forces acting on a nucleus (or a particle) originating from all the other particles of the system.
- ✓ The force acting on the i^{th} particle along the direction α (= x, y or z) is defined as :

$$F_{i,\alpha} = -\frac{\partial E}{\partial R_{i,\alpha}}$$

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- ✓ Today, we will use a simple Lennard-Jones potential:
 - ❖ It is a pair potential.
 - ❖ The total energy can be written as the sum over all atomic pairs of the interaction energy defined as:

$$E_{i,j} = 4 * \text{eps} * \left[\left(\frac{\sigma}{r_{ij}} \right)^{12} - \left(\frac{\sigma}{r_{ij}} \right)^6 \right]$$

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The Ingredients of a Simple MD Code

Inputing data otherwise than with `read(,*)`*

- ✓ The simplest of MD code requires the following ingredients:
 - ❖ The **timestep** \Rightarrow **taken as an input data**
 - ❖ Maximum number of MD steps in the simulation \Rightarrow **taken as an input data**
 - ❖ **Initial coordinates** (\Rightarrow control initial forces) \Rightarrow **read from an input file (molden format)**

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- ✓ Simple **Fortran Procedure** for inputing data uses the **COMMAND_ARGUMENT_COUNT** fortran command:
 - ❖ **COMMAND_ARGUMENT_COUNT** returns the number of arguments passed on the command line when the containing program is invoked.

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 - ❖ **COMMAND_ARGUMENT_COUNT** returns the number of arguments passed on the command line when the containing program is invoked.
 - ❖ **Simple example:**

```
program test_command_argument_count
integer :: count
count = command_argument_count()
print *, count
end program test_command_argument_count
```

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- ✓ Simple **Fortran Procedure** for inputing data:

```
if (COMMAND_ARGUMENT_COUNT().eq.0) then
    write(*,*) "This a kind of Manual for your program!"
    write(*,*) "OPTIONS: "
    write(*,*) " -FILE           Filename (default is input.xyz)"
    write(*,*) " -TSTEP            MD Timestep"
    write(*,*) " -MAX_MD_STEPS   Maximum number of MD steps (default is 100)"
    stop
endif

do i = 1, COMMAND_ARGUMENT_COUNT()

    call getarg(i,string_lec)
    if (index(string_lec,'-FILE').NE.0)then
        call getarg(i+1,filename)
    endif
    if (index(string_lec,'-TSTEP').NE.0)then
        call getarg(i+1,string_lec)
        read(string_lec,*) timestep
    endif
    if (index(string_lec,'-MAX_MD_STEPS').NE.0)then
        call getarg(i+1,string_lec)
        read(string_lec,*) str_md_out
    endif
enddo
```

The Ingredients of a Simple MD Code

Structure of the Code, an Overview of the Initialization

```
program my_first_MD_Code

use utilities ! Module allowing to perform different tasks

implicit none

!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
!Variable Declaration
!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!

!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
!Inputing data with COMMAND_ARGUMENT_COUNT()
!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!

!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
!Opening of output files : energies and structure
!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!

!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
!Reading of Initial positions in a file
!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!

!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
!Generate Initial Velocities (can be all 0)
!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!

!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
!Generate Initial Forces (Have to be none 0)
!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!

!!!!!!!!!!!!!!!!!!!!!!Here you can start a MD trajectory !!!!!!!
```

The Ingredients of a Simple MD Code

Structure of the Code, an Overview of the MD Loop

```
!!!!!!!!!!!!!! Master MD Loop !!!!!!!!
do m=1, max_md_Step

!!!!!!!!!!!!!!
!Velocity Verlet
!!!!!!!!!!!!

! Velocities to t+0.5dt
do i=1,nbr_atoms
  do j=1,3
    velocities(i,j)=velocities(i,j)+0.5*timestep*forces(i,j)/mass
  enddo
enddo

do i=1,nbr_atoms
  do j=1,3
    positions(i,j)=positions(i,j)+timestep*velocities(i,j)
  enddo
enddo

!!!! get the new forces here from the new positions !!!!!!

do i=1,nbr_atoms
  do j=1,3
    velocities(i,j)=velocities(i,j)+0.5*timestep*forces(i,j)/mass
  enddo
enddo

!!!!!!!!!!!!!!
!End of Velocity Verlet
!!!!!!!!!!!!

!!!!!!!!!!!!!!
!Output energies and structures at each MD step
!!!!!!!!!!!!

!!!!!!!!!!!!!! Master MD Loop !!!!!!!!
enddo

end program my_first_MD_Code
```

The Ingredients of a Simple MD Code

Structure of the Code, more details

- ✓ The two previous slides present the minimum ingredients of an MD code. Other details can be added:
 - ❖ A *random distribution of the velocities* at the beginning of the program \Rightarrow has to correspond to the classical distribution of velocities at the desired temperature for classical particles.
 - ❖ A *thermostat* to control the temperature of your system \Rightarrow in that case, you work in the NVT (or something close) ensemble and not anymore in the NVE ensemble.
 - ❖ A spherical potential that prevents your system to evaporate.
 - ❖ ...

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Velocity Rescaling

- ✓ The simplest thermostat.
- ✓ At each MD step or every N MD steps, all the velocities of the system are rescaled:

$$v_{new}^N = \lambda v_{old}^N$$

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$$\lambda = \sqrt{\frac{T}{T_{instantaneous}}}$$

$$T_{instantaneous} = \frac{2E_{kinetic}}{k_B N_{DOF}}$$

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- ✓ **Advantages:**
 - ❖ Very easy to implement in any MD code
- ✓ **Disadvantages:** if one uses the thermostat at each MD step, there is no fluctuation of the kinetic energy of the system \Rightarrow the NVT ensemble is not described properly.

$$\sigma_{E_{kinetic}}^2 = \frac{N_{DOF}}{2} k_B^2 T^2$$

Variance of the kinetic energy in the NVT ensemble.

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- ✓ **Advantages:**
 - ❖ Very easy to implement in any MD code
- ✓ **Disadvantages:** if one uses the thermostat at each MD step, there is no fluctuation of the kinetic energy of the system \Rightarrow the NVT ensemble is not described properly.
 - ❖ Poor thermalization.
 - ❖ Dynamics strongly biased along the trajectory.

NVE and NVT Ensembles: Thermostats

Berendsen Thermostat

- ✓ Works on the same idea than the Velocity Rescaling but uses a different λ factor:

$$\lambda^2 = 1 + \frac{\delta t}{\tau} \left(\frac{T}{T_{instantaneous}} - 1 \right)$$

H. J. C. Berendsen, J. P. M. Postma, W. F. van Gunsteren, A. DiNola, J. R. Haak J. Chem. Phys., 81, 3684, 1984.

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 - ❖ The coupling strength is determined by τ : coupling constant with the bath or characteristic time of the thermal transfer.
 - ❖ If τ is large compared to δt (simulation timestep) \Rightarrow no thermostat, the NVE ensemble is explored.

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 - ❖ The coupling strength is determined by τ : coupling constant with the bath or characteristic time of the thermal transfer.
 - ❖ If τ is large compared to δt (simulation timestep) \Rightarrow no thermostat, the NVE ensemble is explored.
 - ❖ If τ is equal to δt \Rightarrow Velocity Rescaling

H. J. C. Berendsen, J. P. M. Postma, W. F. van Gunsteren, A. DiNola, J. R. Haak J. Chem. Phys., 81, 3684, 1984.

NVE and NVT Ensembles: Thermostats

Berendsen Thermostat

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- ✓ **Disadvantages:**
 - ❖ As for the Velocity Rescaling, the Berendsen thermostat suppresses the kinetic energy fluctuations \Rightarrow do not allow to correctly explore the NVT ensemble.

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NVE and NVT Ensembles: Thermostats

Integrating the Newton's Equations of Motion

Newton equations of motion for the nuclei

$$m \frac{d^2\mathbf{x}}{dt^2} = \mathbf{F}$$

Gives atoms initial positions $\mathbf{r}(t)$, velocities $\mathbf{v}(t)$ and accelerations $\mathbf{a}(t)$

$$\begin{aligned} \mathbf{v}(t+1/2dt) &= \mathbf{v}(t) + 1/2 \mathbf{a}(t) dt \\ \mathbf{r}(t+dt) &= \mathbf{r}(t) + \mathbf{v}(t+1/2dt) dt \\ &\text{get } \mathbf{a}(t+dt) \\ \mathbf{v}(t+dt) &= \mathbf{v}(t+1/2dt) + 1/2 \mathbf{a}(t+dt) dt \end{aligned}$$

Velocity-Verlet integrator

dt = timestep

WHERE IS THE THERMOSTAT ??

You get positions $\mathbf{r}(t+dt)$, velocities $\mathbf{v}(t+dt)$ and accelerations $\mathbf{a}(t+dt)$

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The thermostat will be applied here with ∂t

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get $\mathbf{a}(t+\Delta t)$

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The thermostat will be applied here with $\partial t/2$

$$\begin{aligned} v(t+1/2\Delta t) &= v(t) + 1/2 a(t) \Delta t \\ r(t+\Delta t) &= r(t) + v(t+1/2\Delta t) \Delta t \\ &\text{get } a(t+\Delta t) \\ v(t+\Delta t) &= v(t+1/2\Delta t) + 1/2 a(t+\Delta t) \Delta t \end{aligned}$$

Velocity-Verlet integrator

Δt = timestep

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Write your MD Code

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 - ❖ *my_first_MD_code.f90* : this file contains the structure of an MD code. Everything works fine in this code except that it calls a number of subroutines that are in the *utilities.f90* module.

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 - ✿ To compile the whole code you do:
 - ⇒ gfortan -c utilities.f90 (this generates utilities.o which is a kind of library)
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 - ✿ At the end of the morning, the solution is given in *Utilities_solution.f90*

Summary

I. Classical Molecular Dynamics

II. The Ingredients of a Simple MD Code

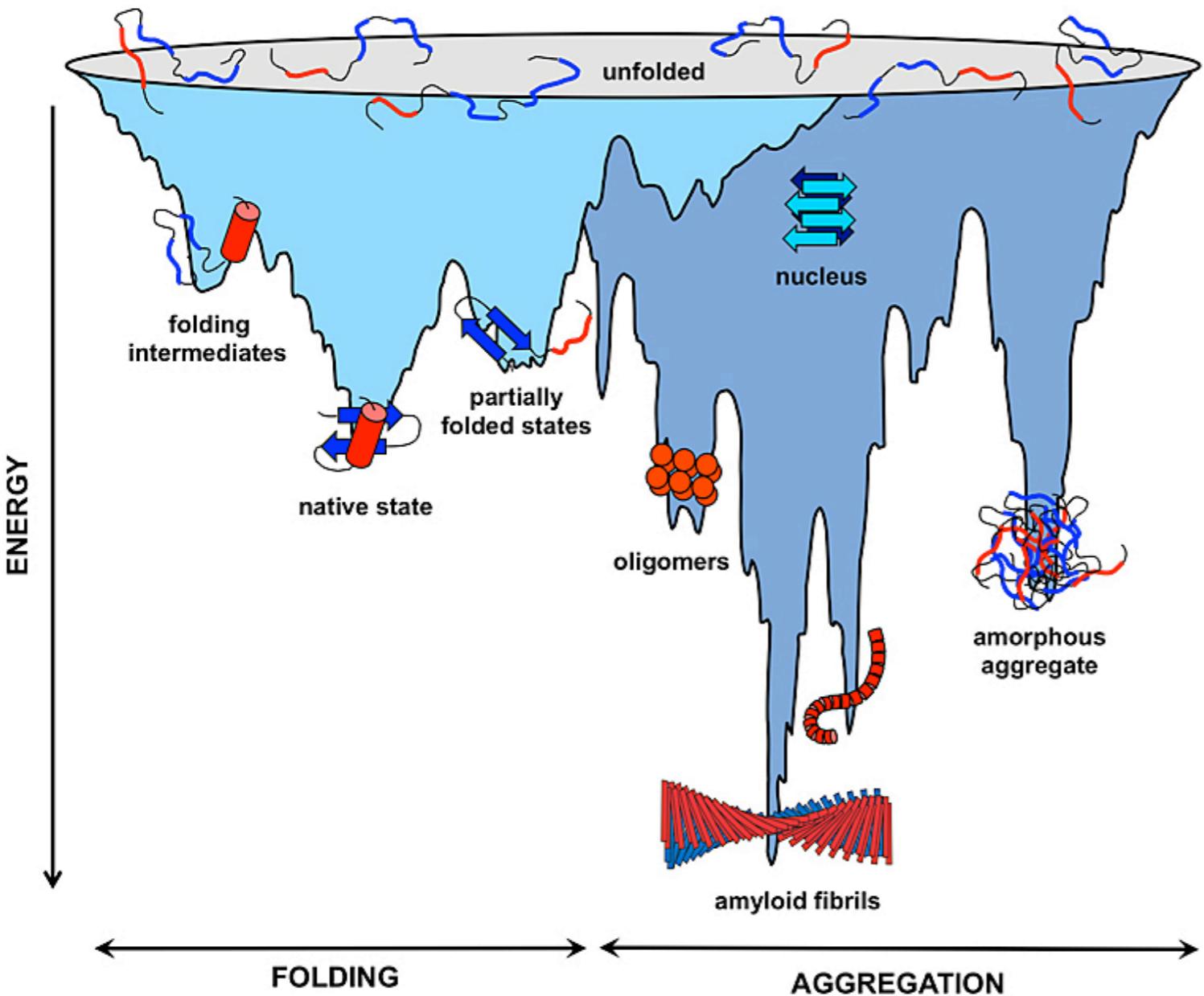
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IV. Enhanced Sampling: Parallel-Tempering

V. The MPI protocol for Parallel-Comp.

Enhanced Sampling: Parallel-Tempering

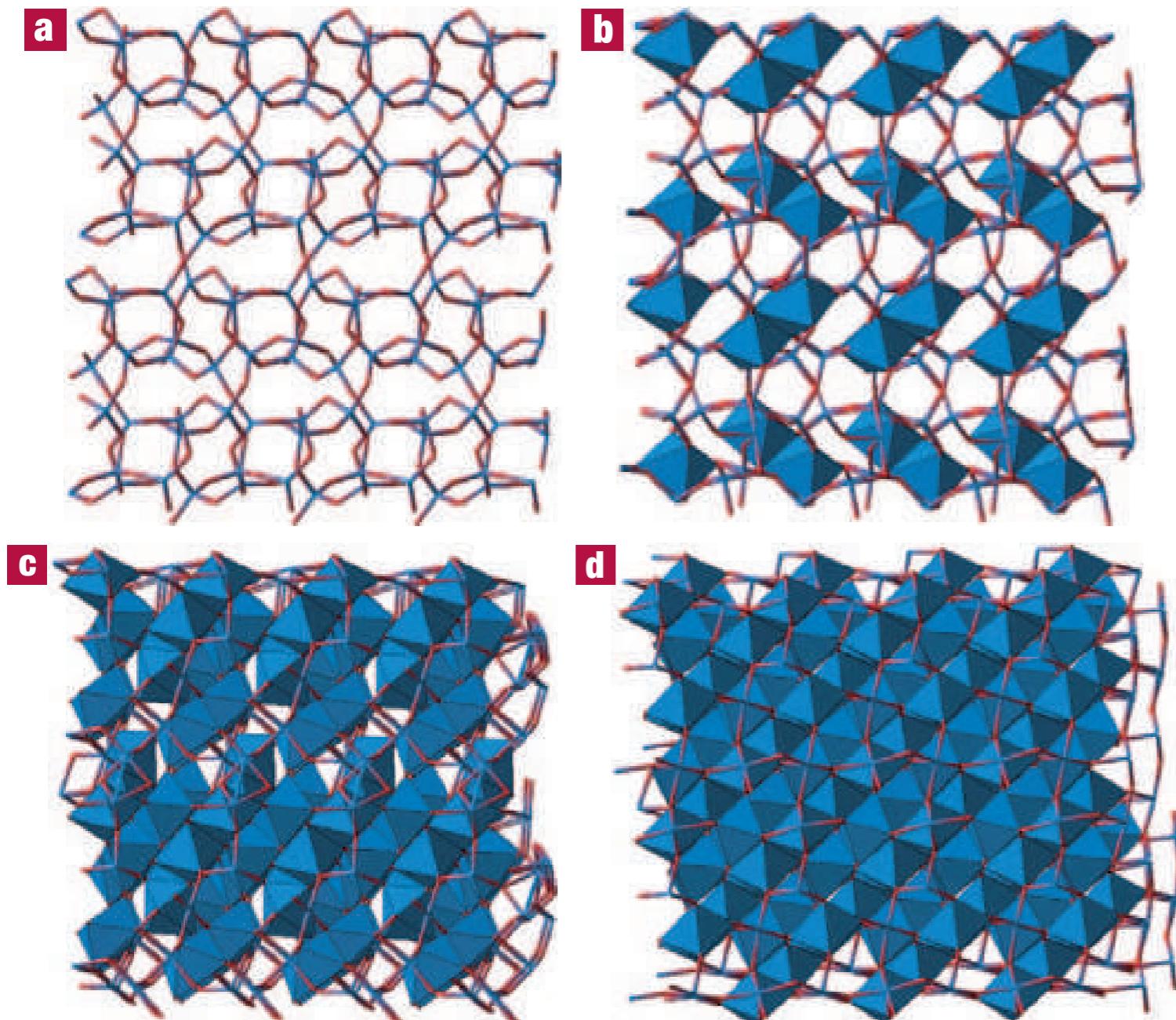
The Sampling Problem in Molecular Dynamics



Schematic **energy landscape** for protein folding and aggregation (see Jahn & Radford FEBS J. 2005). The competition between unimolecular folding and aggregate formation is intricately balanced by the cellular proteostasis network.

Enhanced Sampling: Parallel-Tempering

The Sampling Problem in Molecular Dynamics

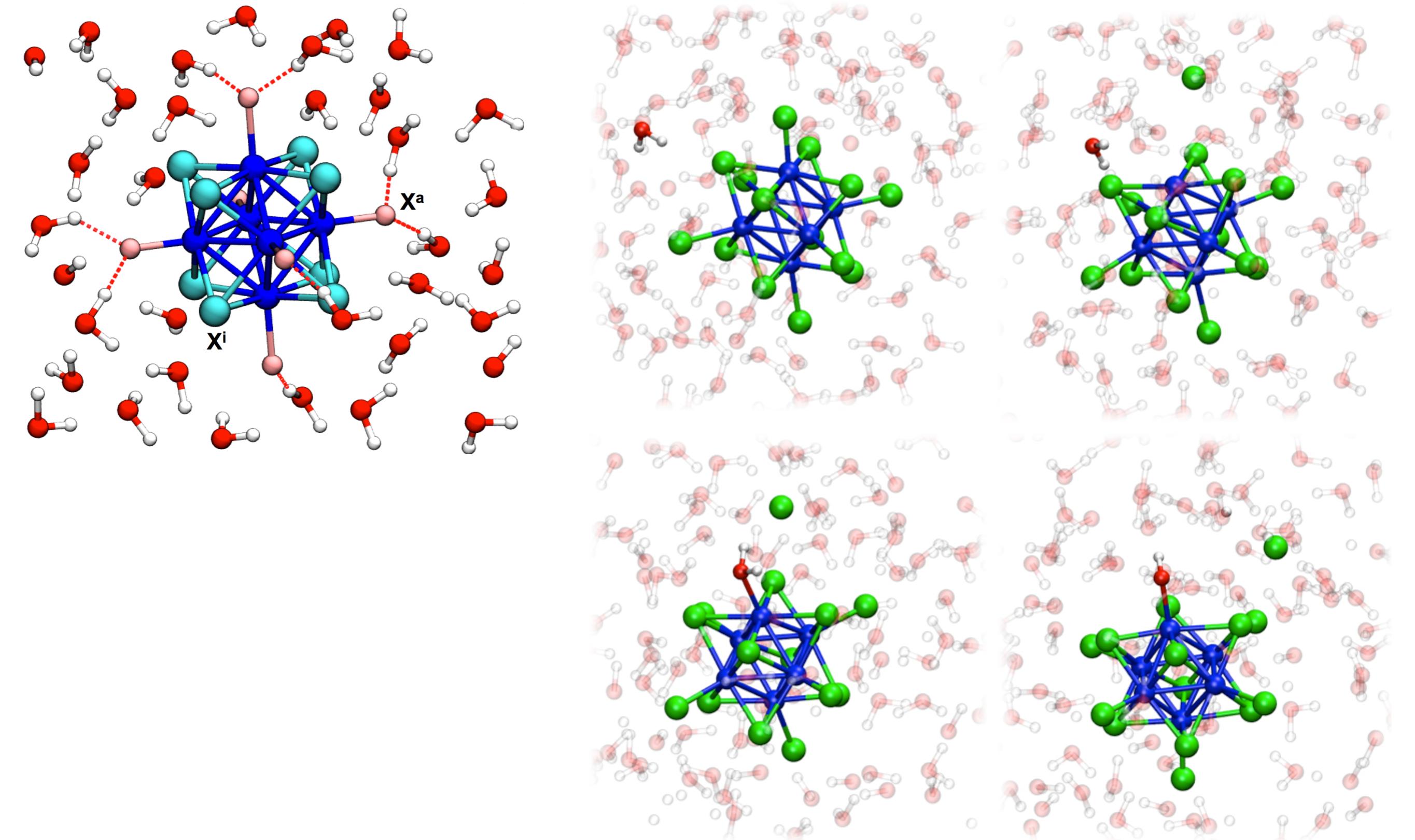


Phase transition between coesite and α -PbO₂ phase of the SiO₂ system.

R. Martoňák, D. Donadio, A. Oganov, M. Parrinello
Nat. Mater., 2006, 5, 623-626

Enhanced Sampling: Parallel-Tempering

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Enhanced Sampling: Parallel-Tempering

The Sampling Problem in Molecular Dynamics

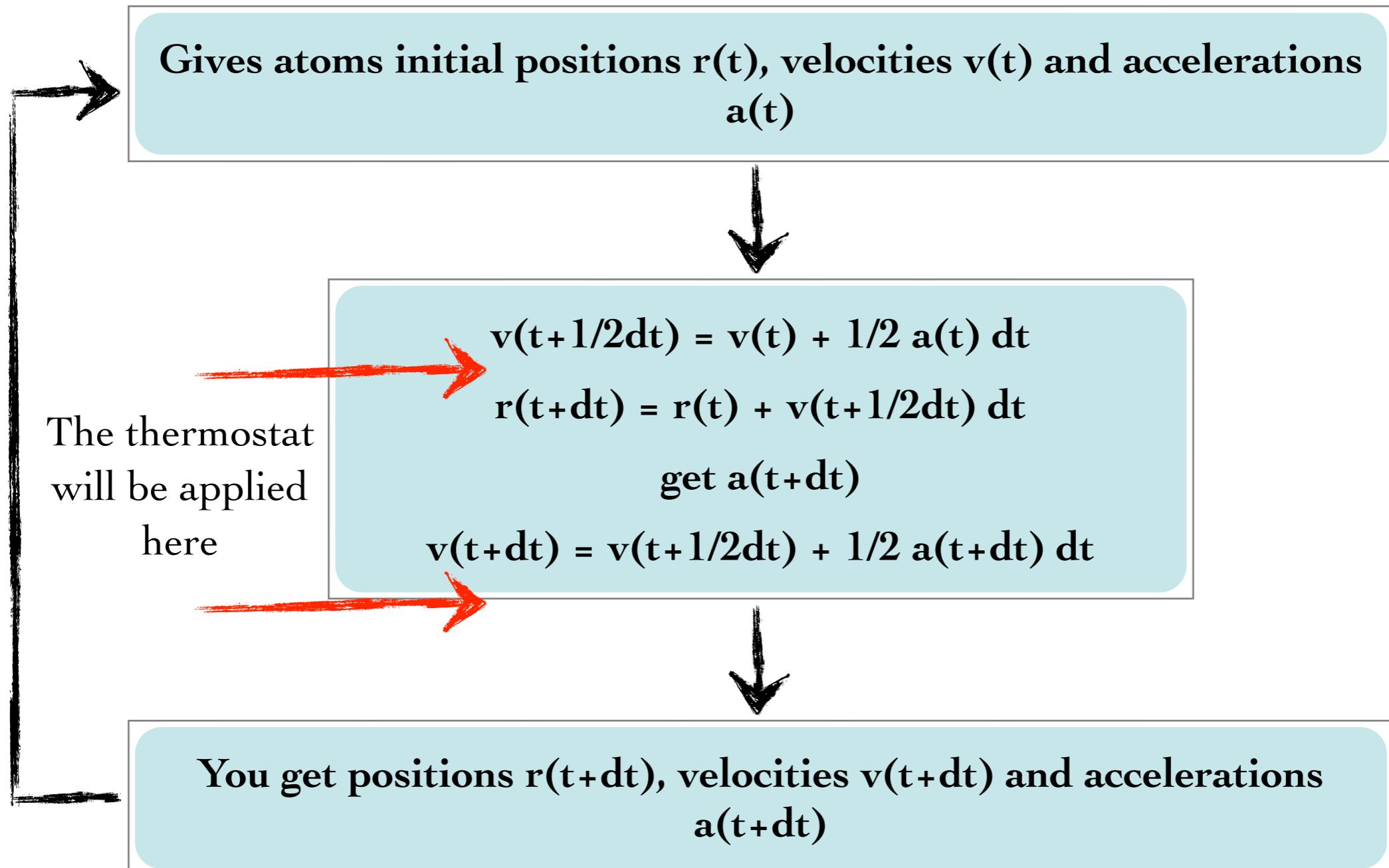
Molecular dynamics simulations will **fail to model chemical (or physical) processes with energetic barriers higher than $\sim k_b T$.**

This makes difficult (if not impossible) the simulation of:

- ❖ *Chemical Reactions*
- ❖ *Isomerisation*
- ❖ *Phase Transition within the solid-state*
- ❖ *Bio-molecular behavior such as protein folding, ligand binding and else*
- ❖ *and probably a lot of other interesting things ...*

Enhanced Sampling: Parallel-Tempering

Reminder: Molecular Dynamics



The Zoo of Enhanced Sampling Methods

✓ Simulated Annealing

- ❖ S. Kirkpatrick, C. D. Gelatt Jr, M. P. Vecchi “*Optimization by Simulated Annealing*” *Science* **1983**, *220*, 671–680
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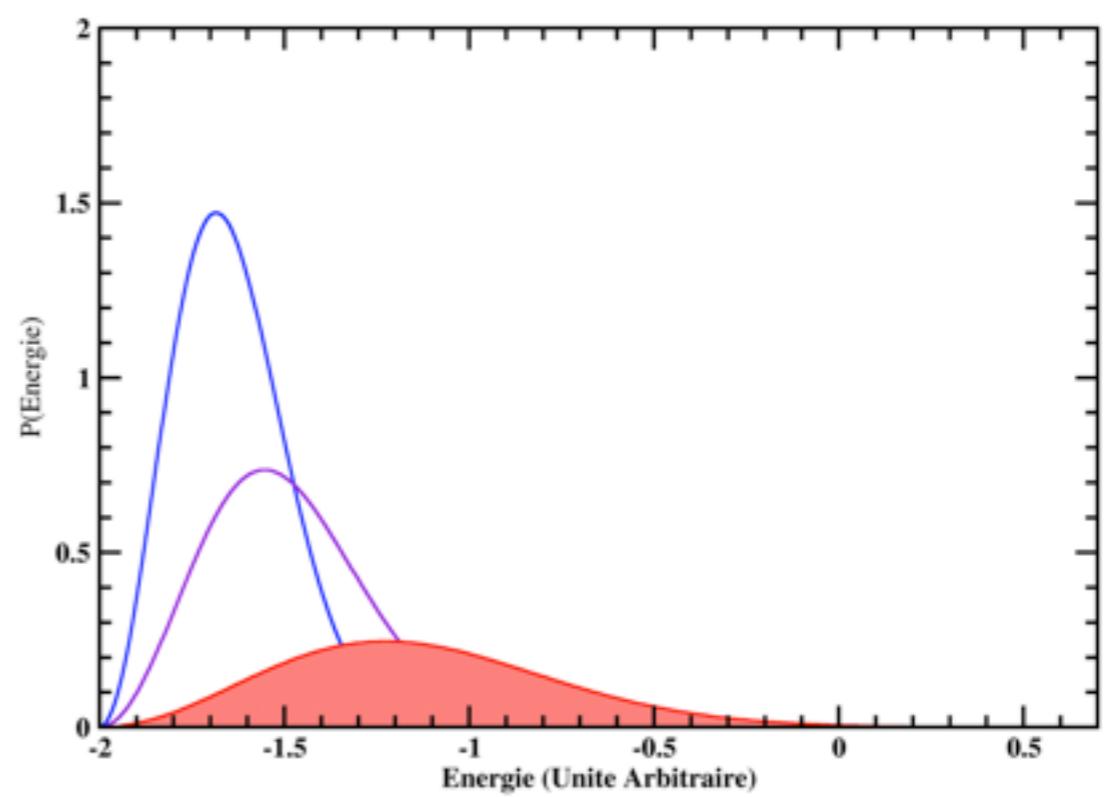
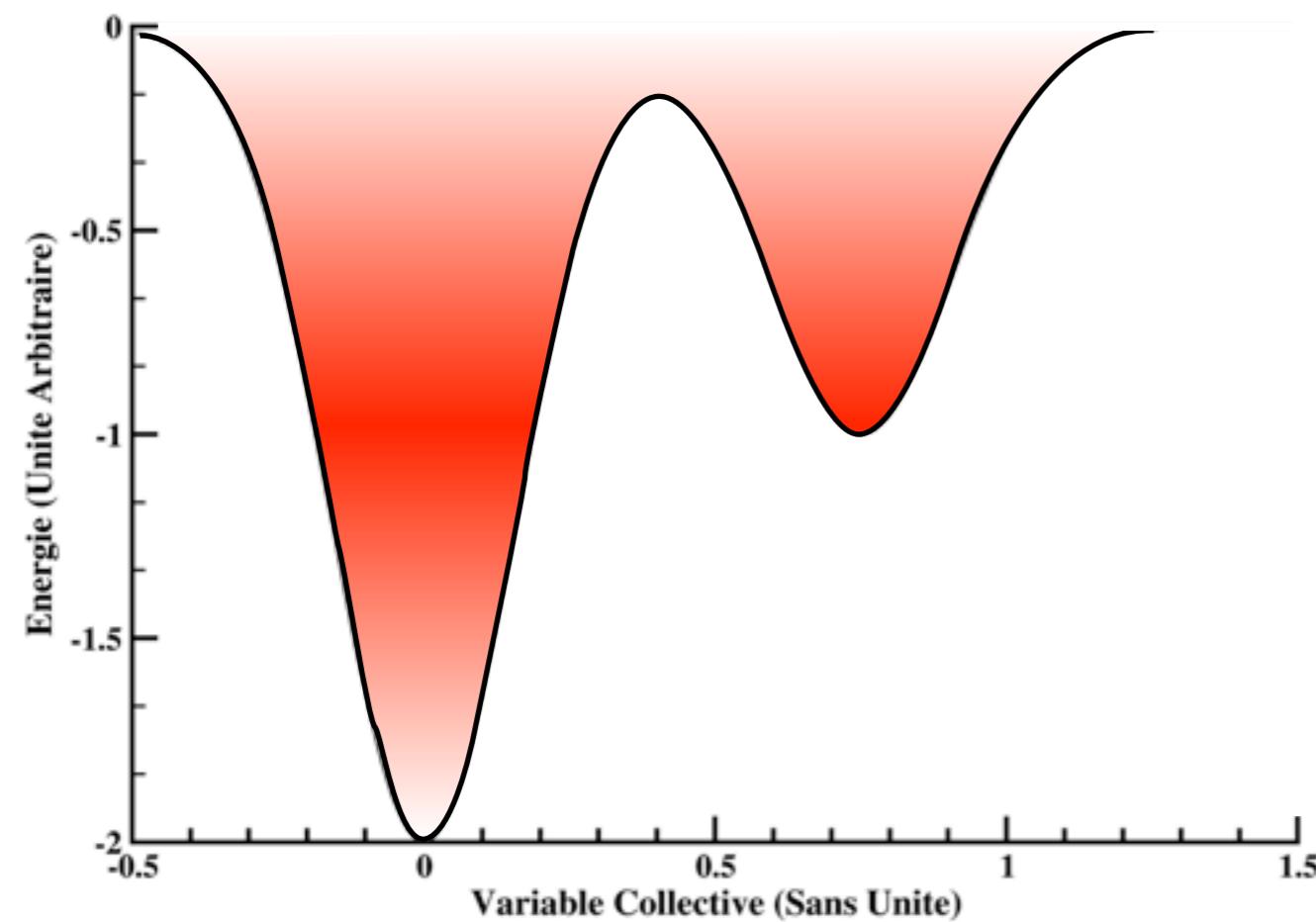
✓ Metadynamics

- ❖ A. Laio, M. Parrinello “*Escaping free-energy minima*” *Proc. Natl Acad. Sci. USA* **2002**, *99*, 562–566
- ❖ A. Laio, A. Rodriguez-Fortea, F. L. Gervasio, M. Ceccarelli, M. Parrinello “*Assessing the accuracy of metadynamics*” *J. Phys. Chem. B* **2005**, *109*, 6714–6721

Enhanced Sampling: Parallel-Tempering

The Parallel-Tempering Algorithm

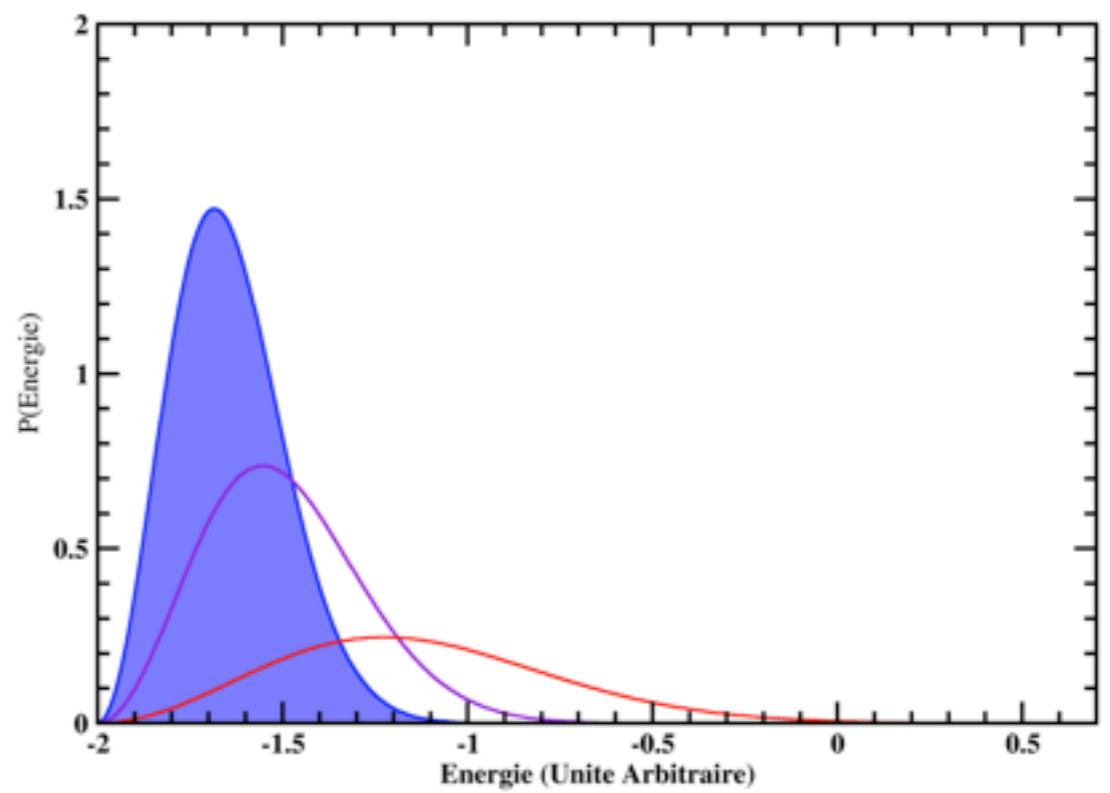
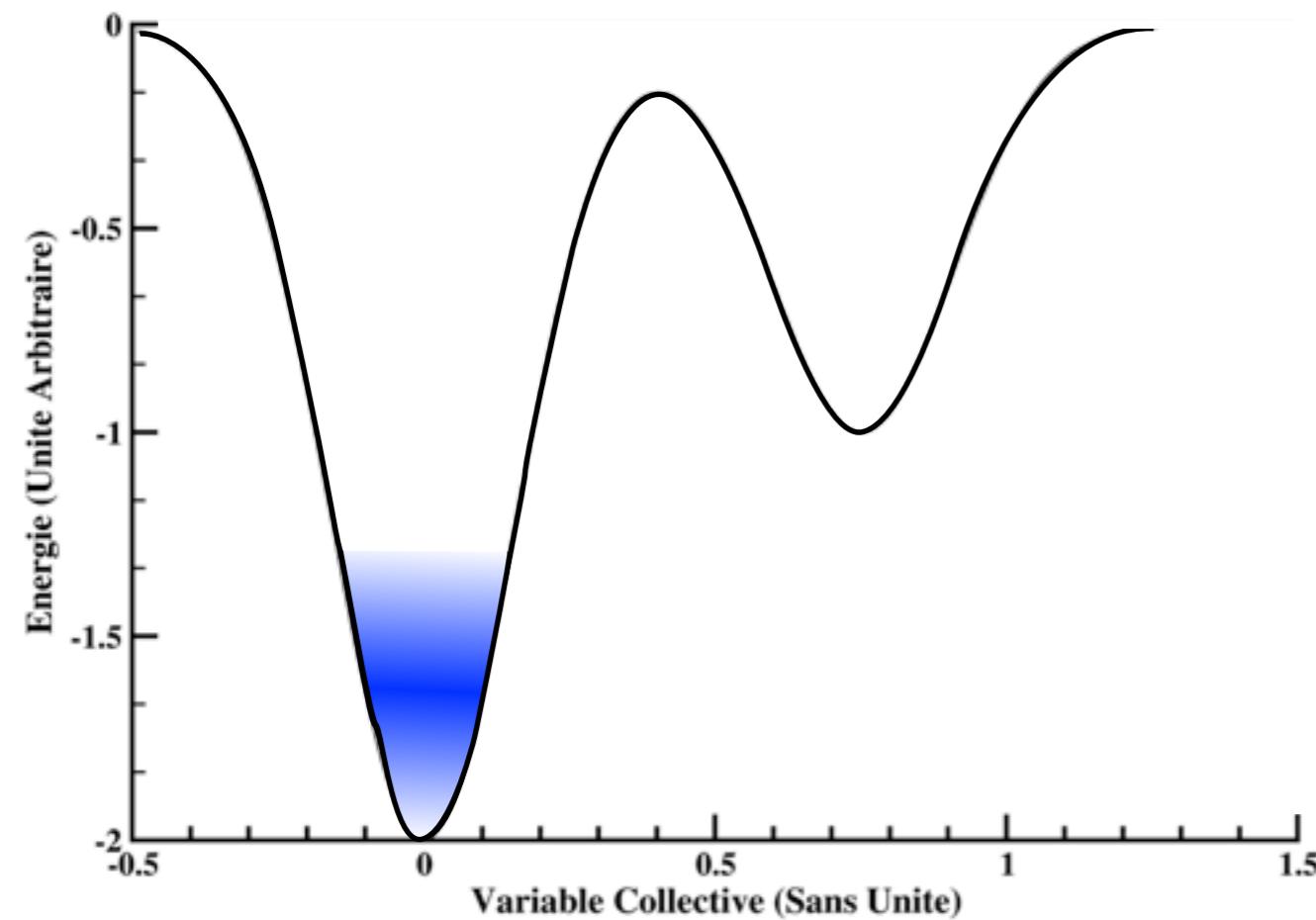
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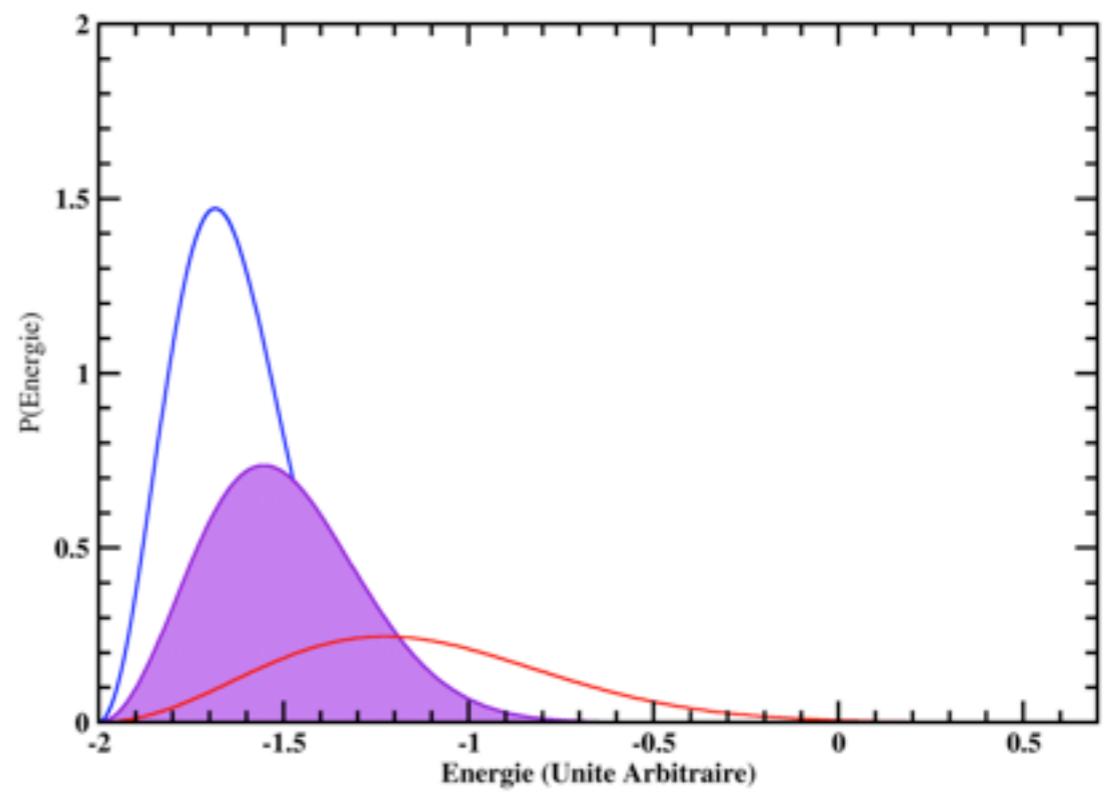
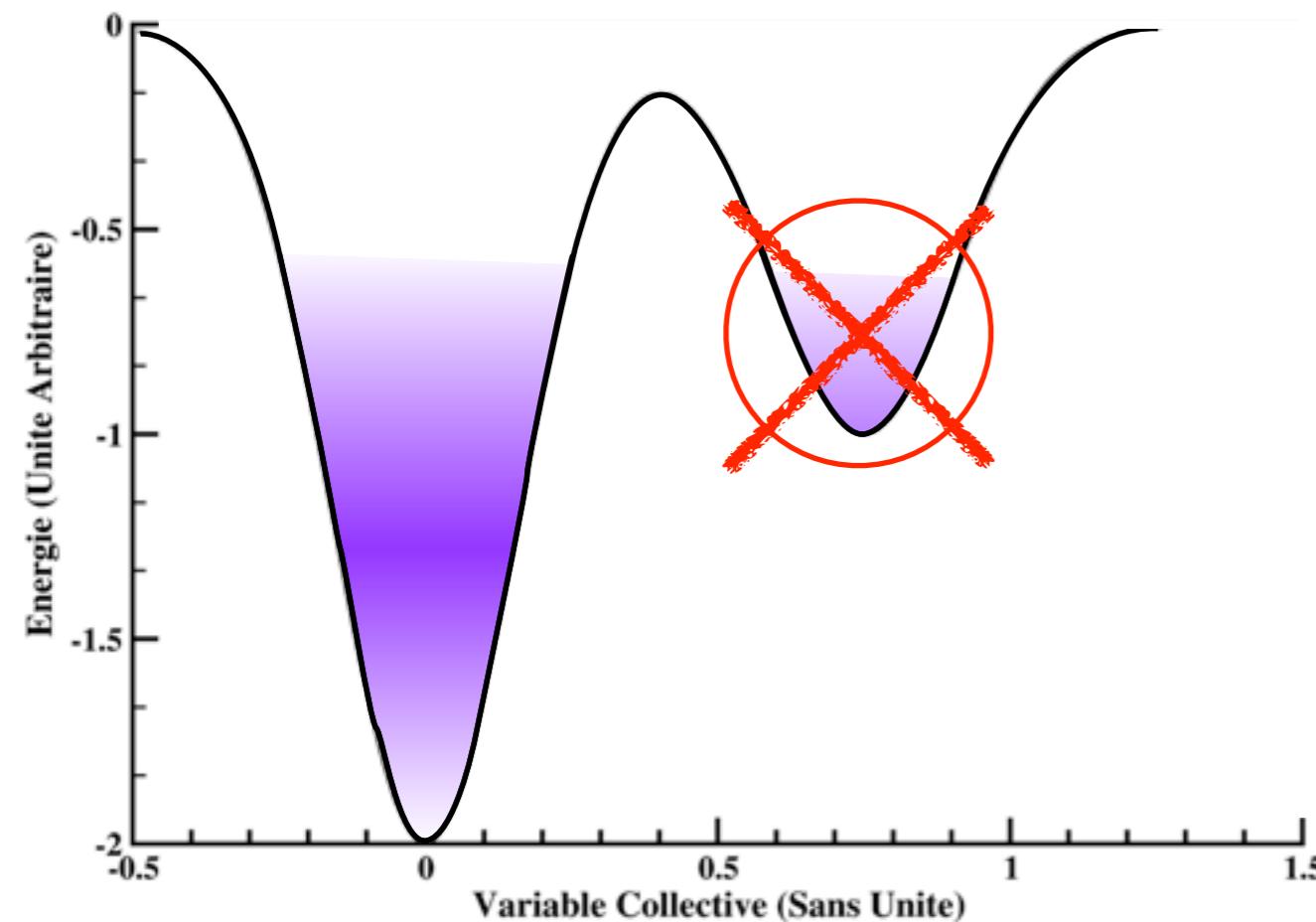
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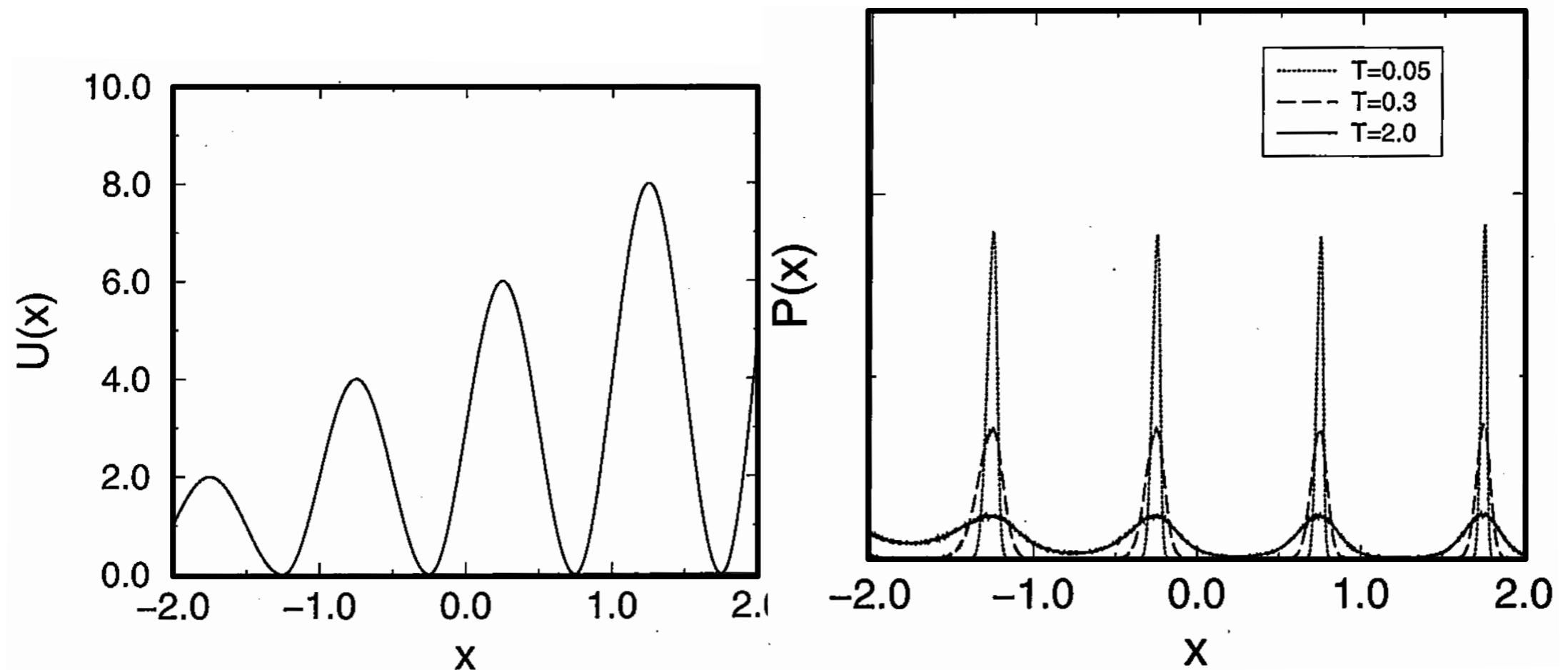
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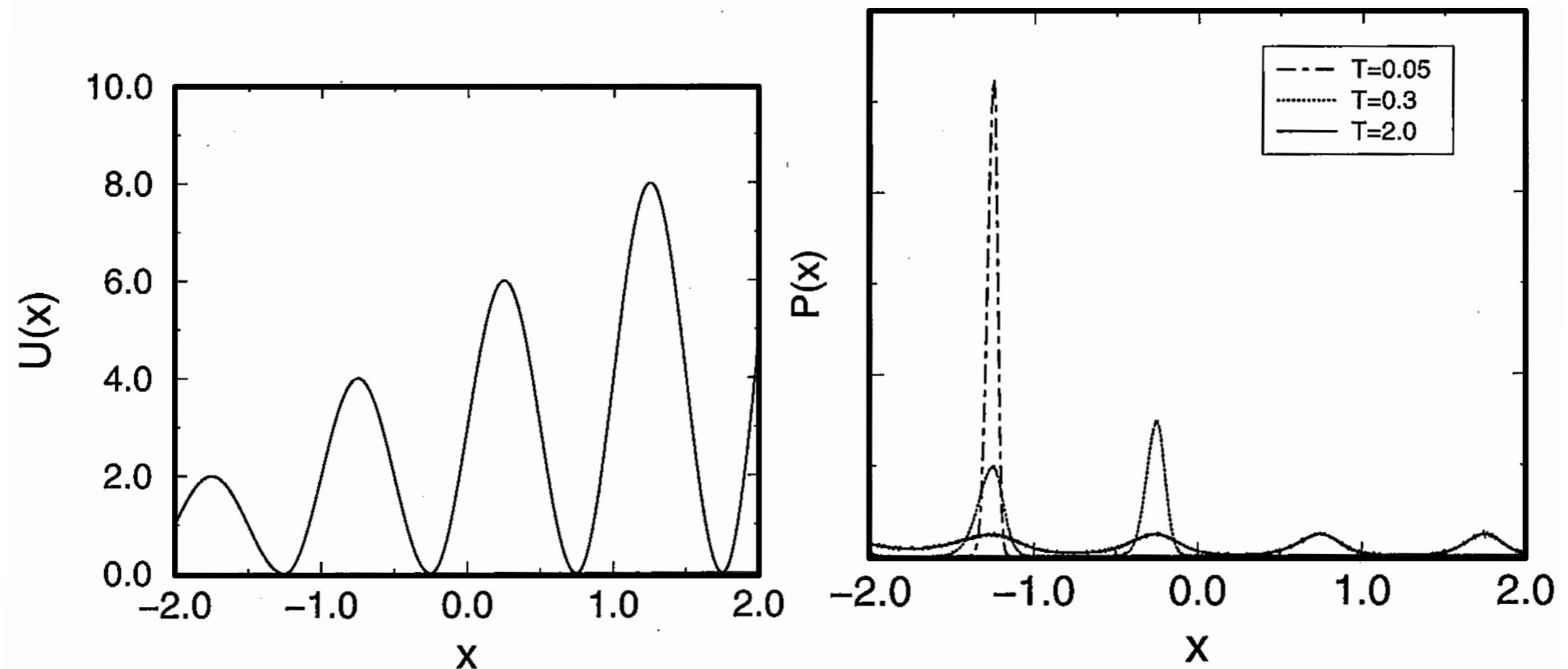


D. Frenkel and B. Smit *Understanding Molecular Simulations, From Algorithms to Applications*, Academic Press, 2002, ch. 14, p. 392

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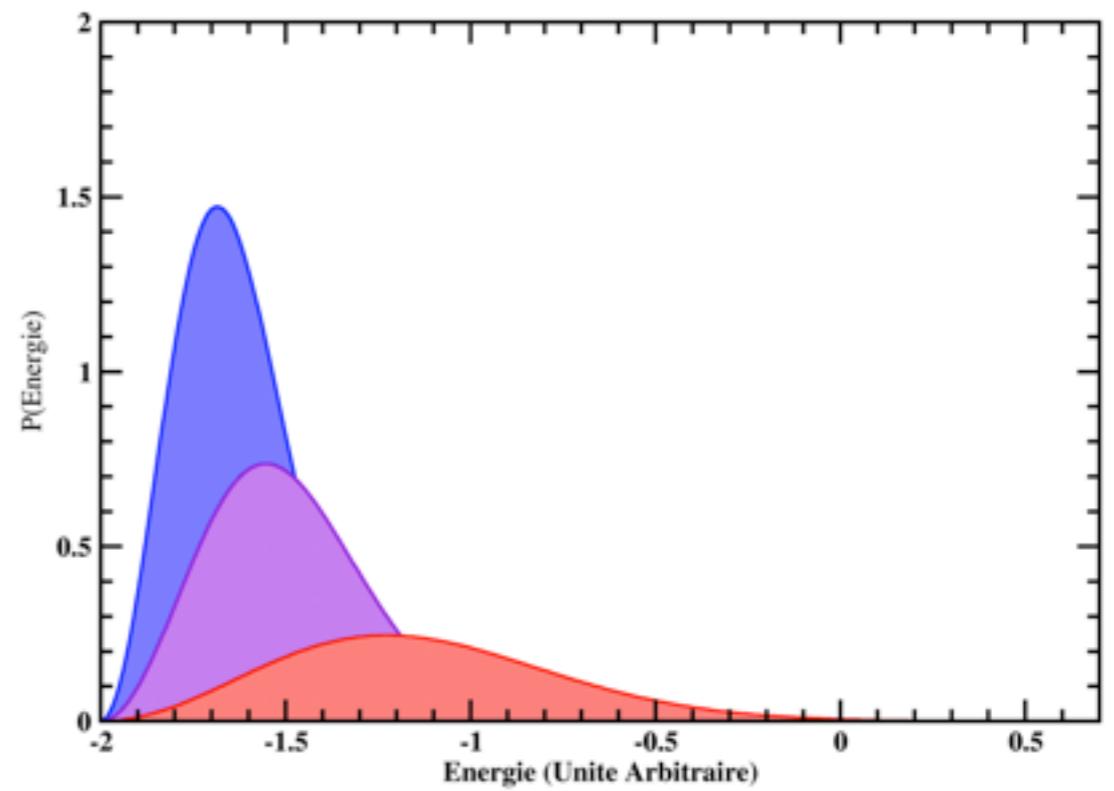
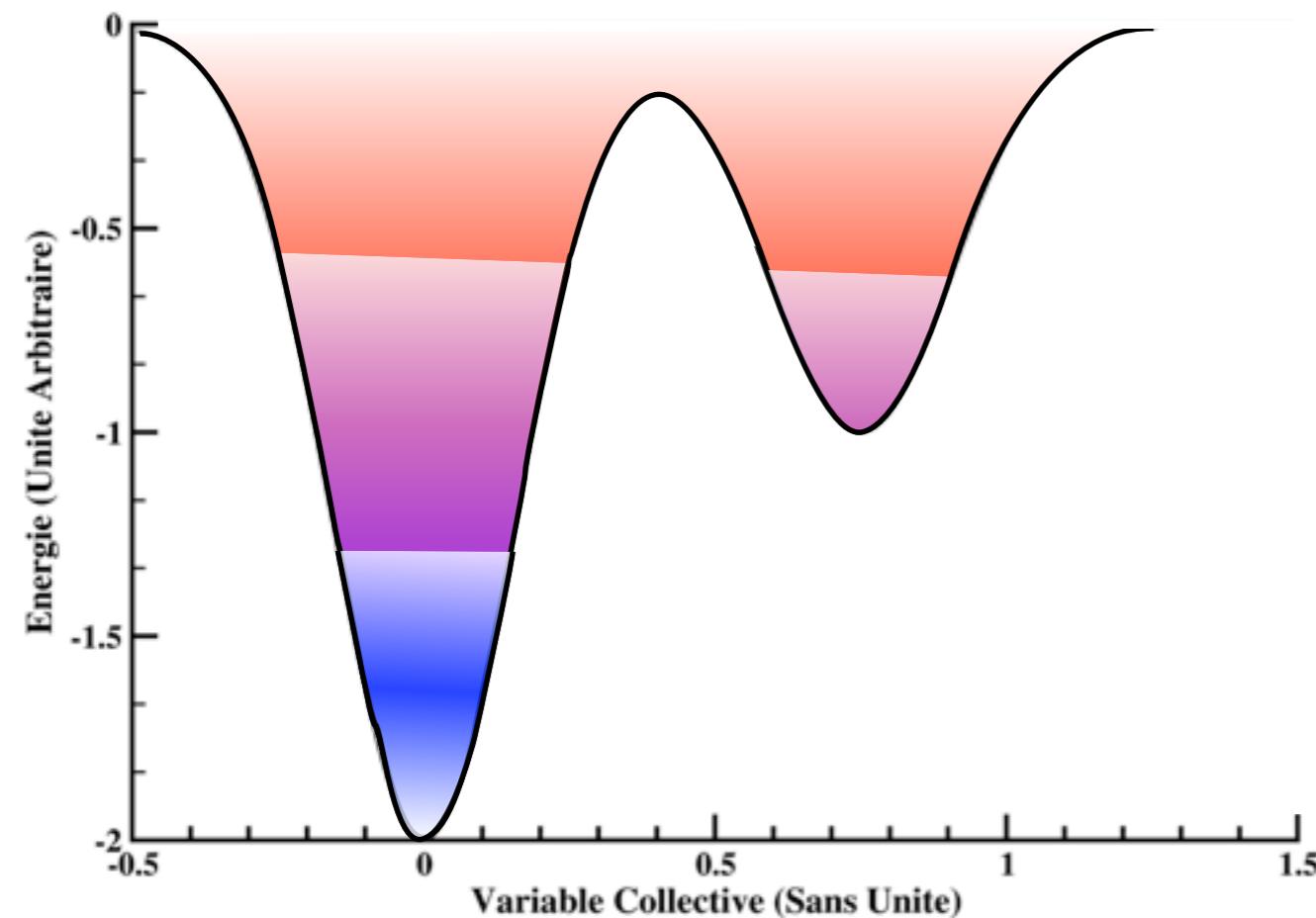


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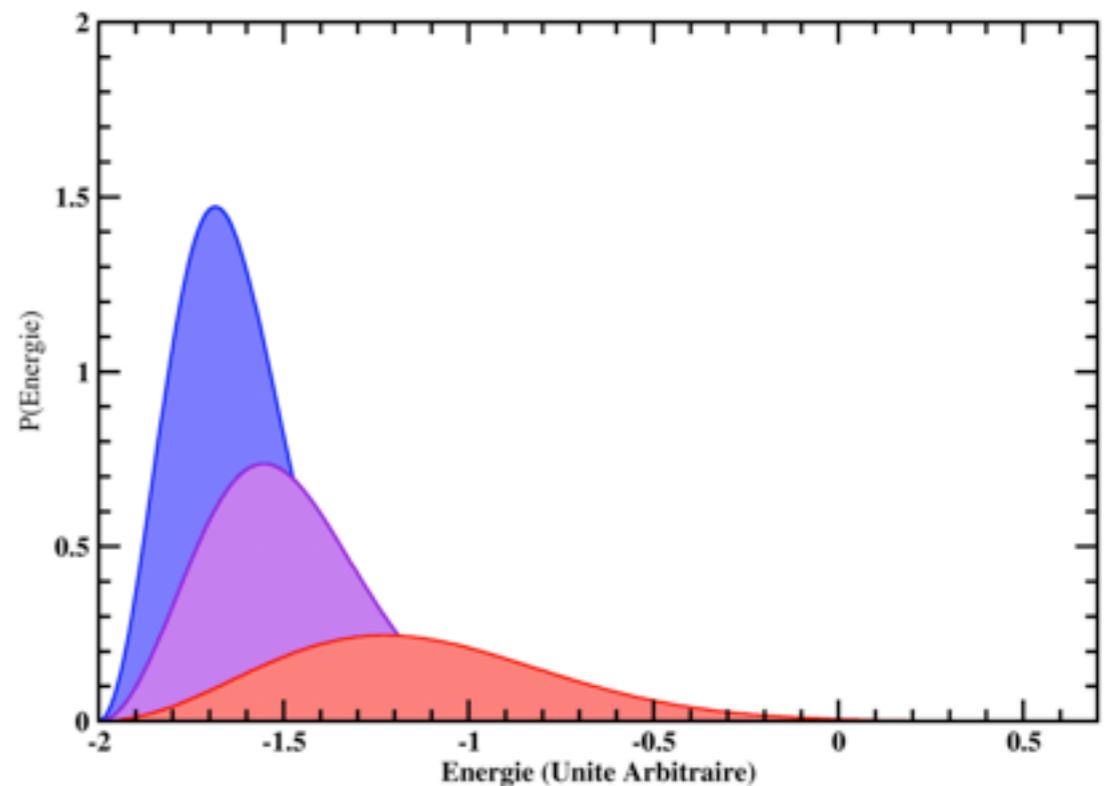


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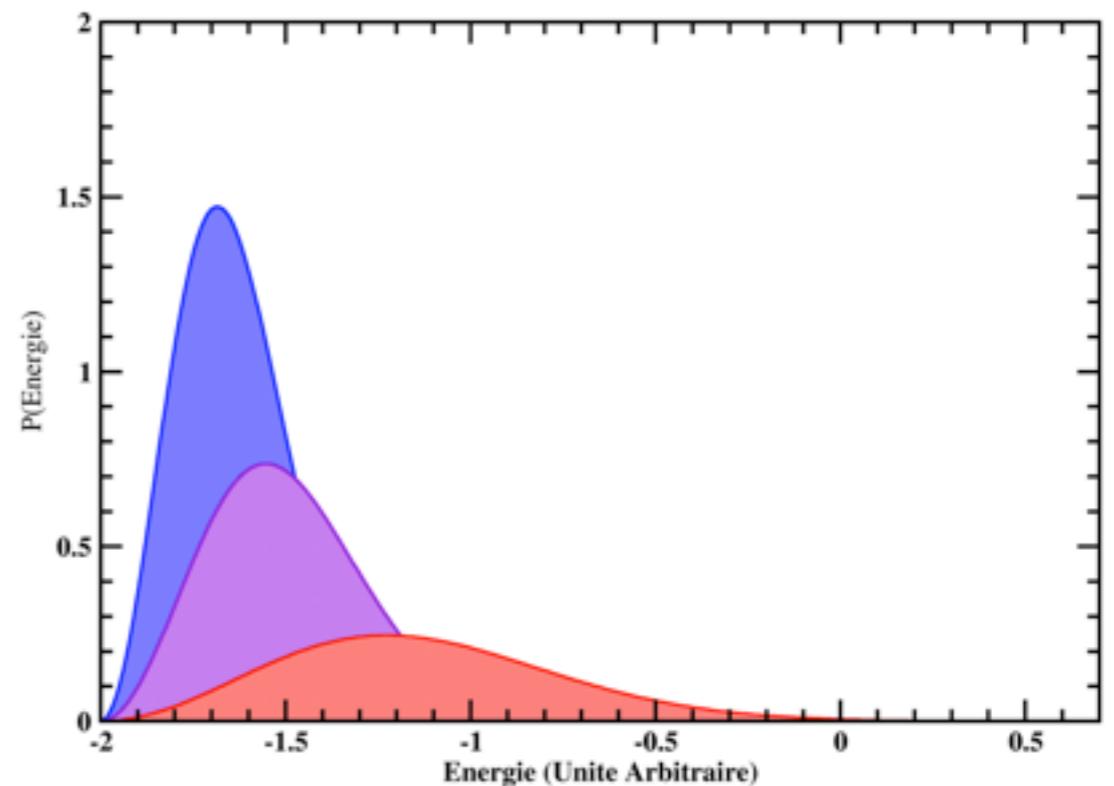


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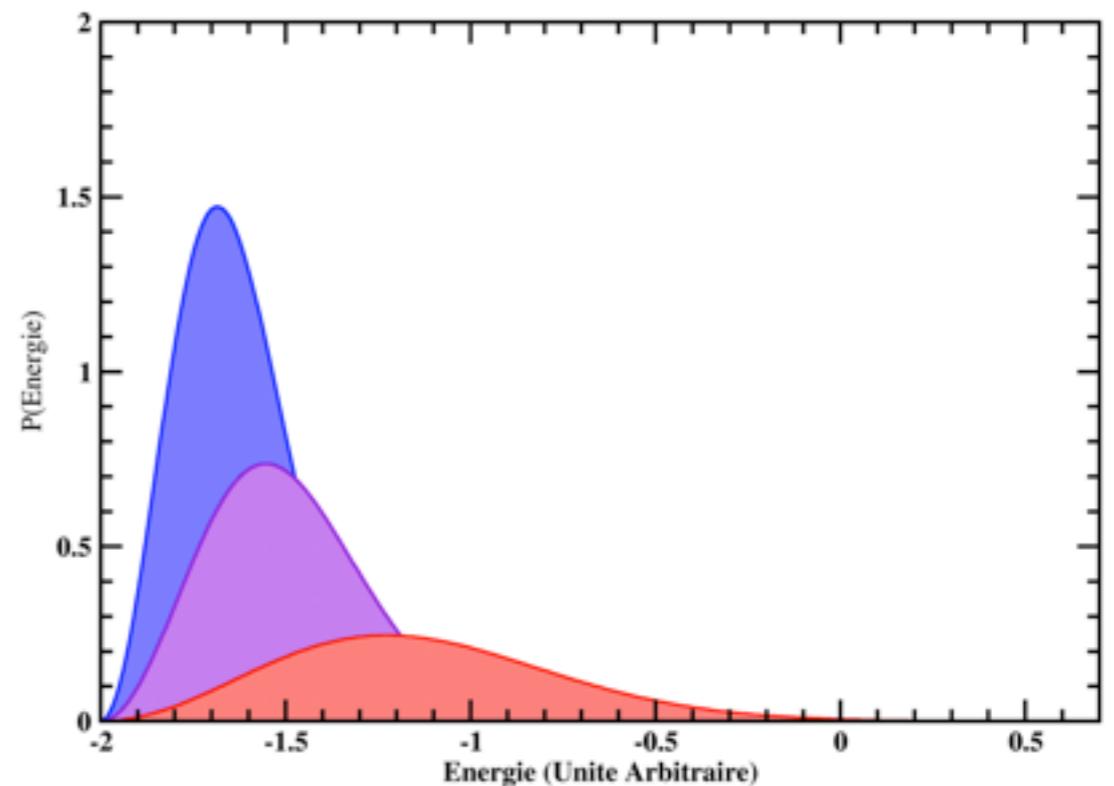


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- ✓ The probability that two configurations belong to two distinct populations is larger if ΔT is smaller.



Enhanced Sampling: Parallel-Tempering

The Parallel-Tempering Algorithm

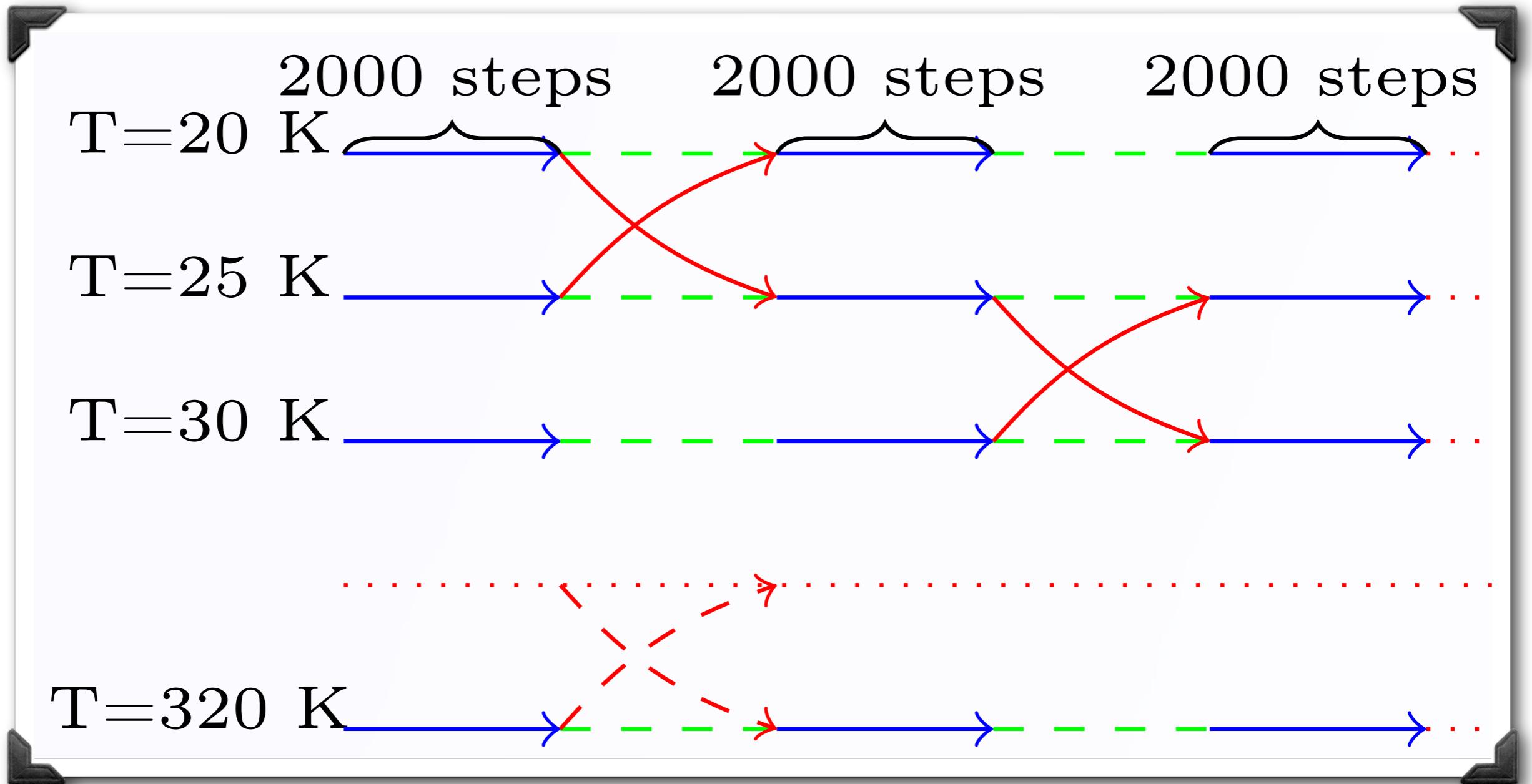
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-
- ❖ In **Parallel-tempering**, one simulate in parallel **N replicas** (noted C_1, C_2, \dots, C_N) of the same system, each replica having its own **temperature** (noted T_1, T_2, \dots, T_N).
 - ❖ During the MD simulation, **the replicas are compared and a test is performed between pairs of replicas**.
 - ❖ Consider two replicas C_i and C_j with $T_i < T_j$, one uses a Métropolis criterion for the comparison:
$$p\{C_{Old} \rightarrow C_{New}\} = \min\{1, e^{\Delta}\}$$

where Δ is:

$$\Delta = \Delta\beta\Delta E = (\beta_i - \beta_j)(E_i - E_j) = \left(\frac{1}{k_B T_i} - \frac{1}{k_B T_j}\right)(E_i - E_j)$$

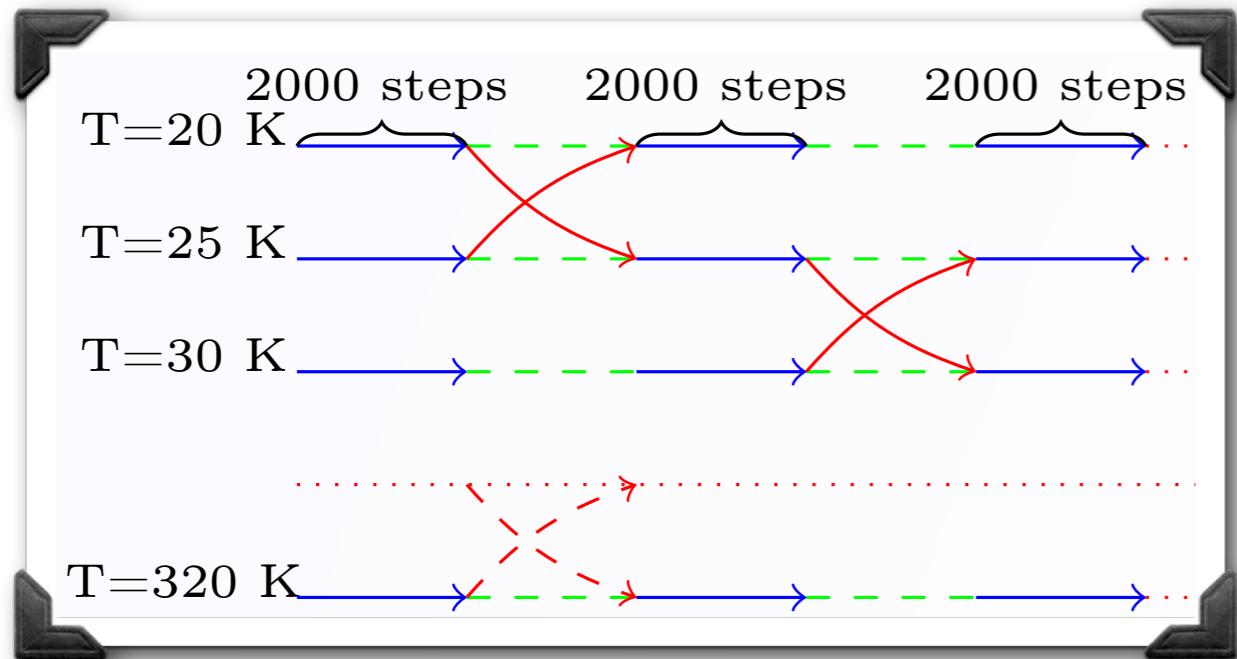
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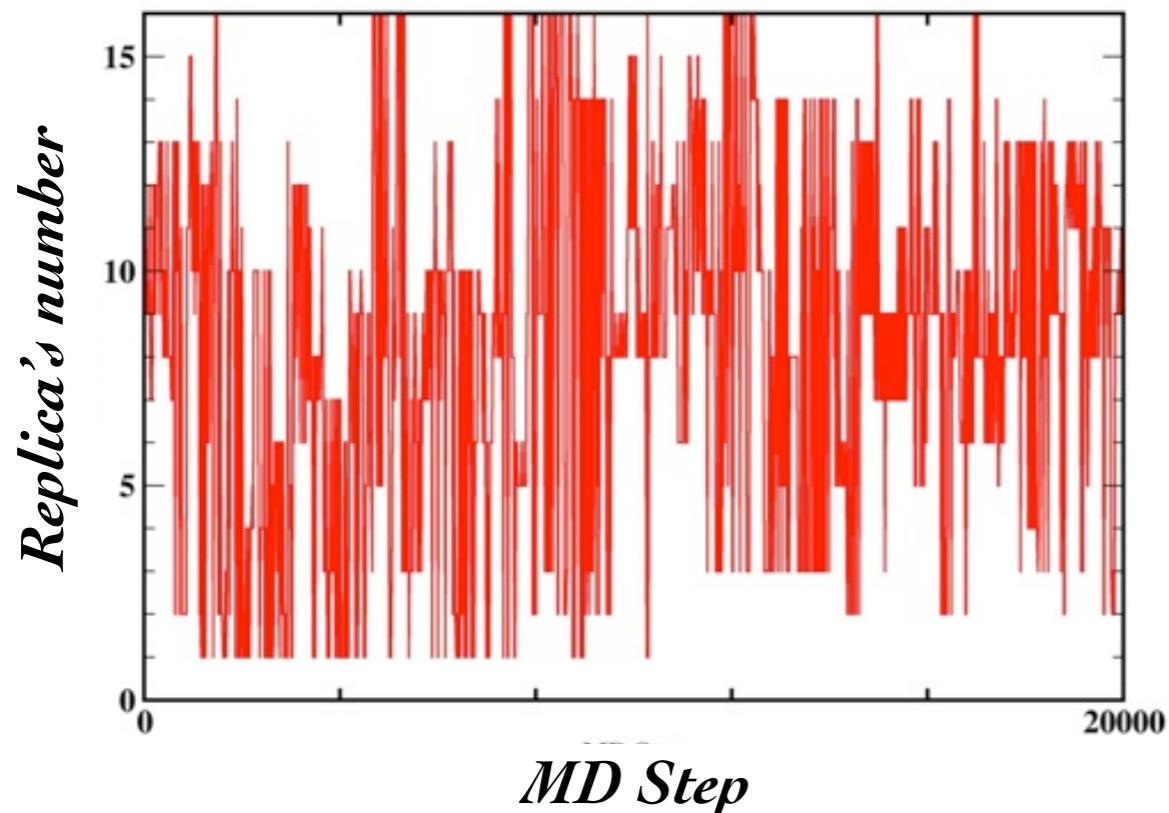


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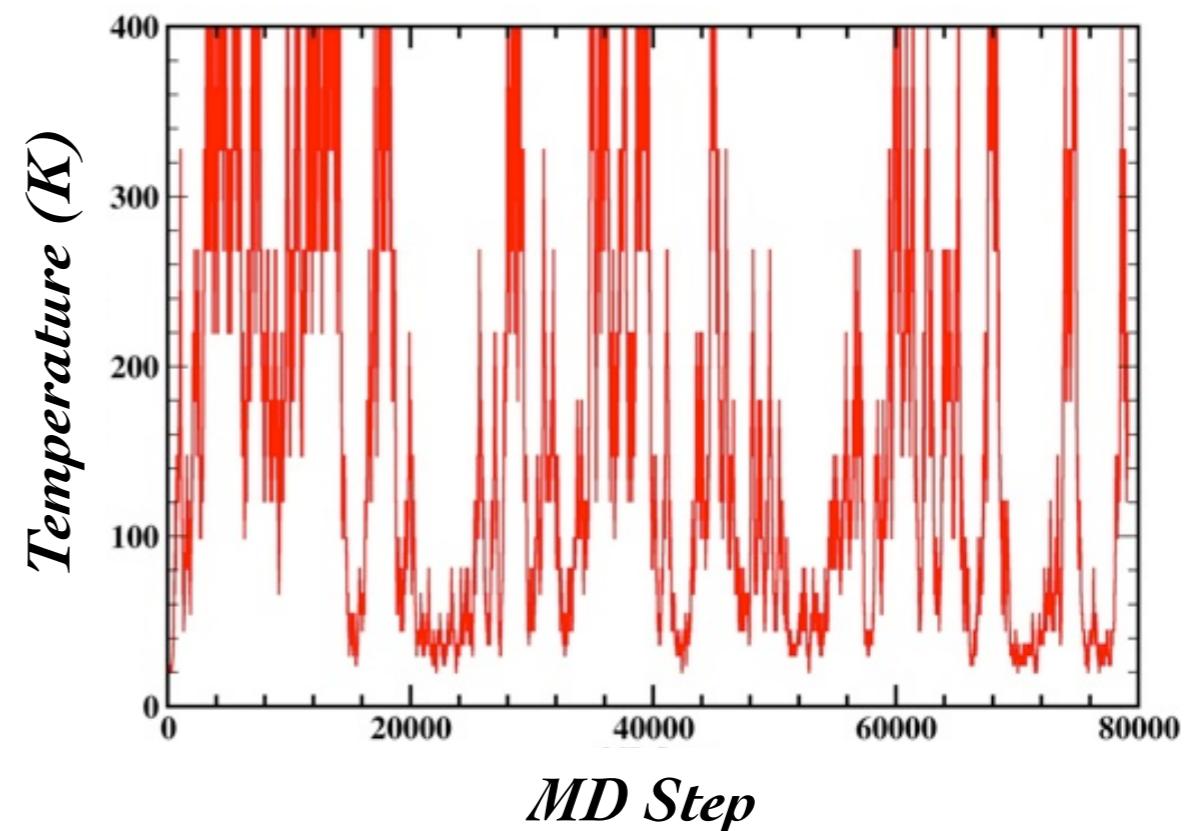
The Parallel-Tempering Algorithm



Temperature n°2

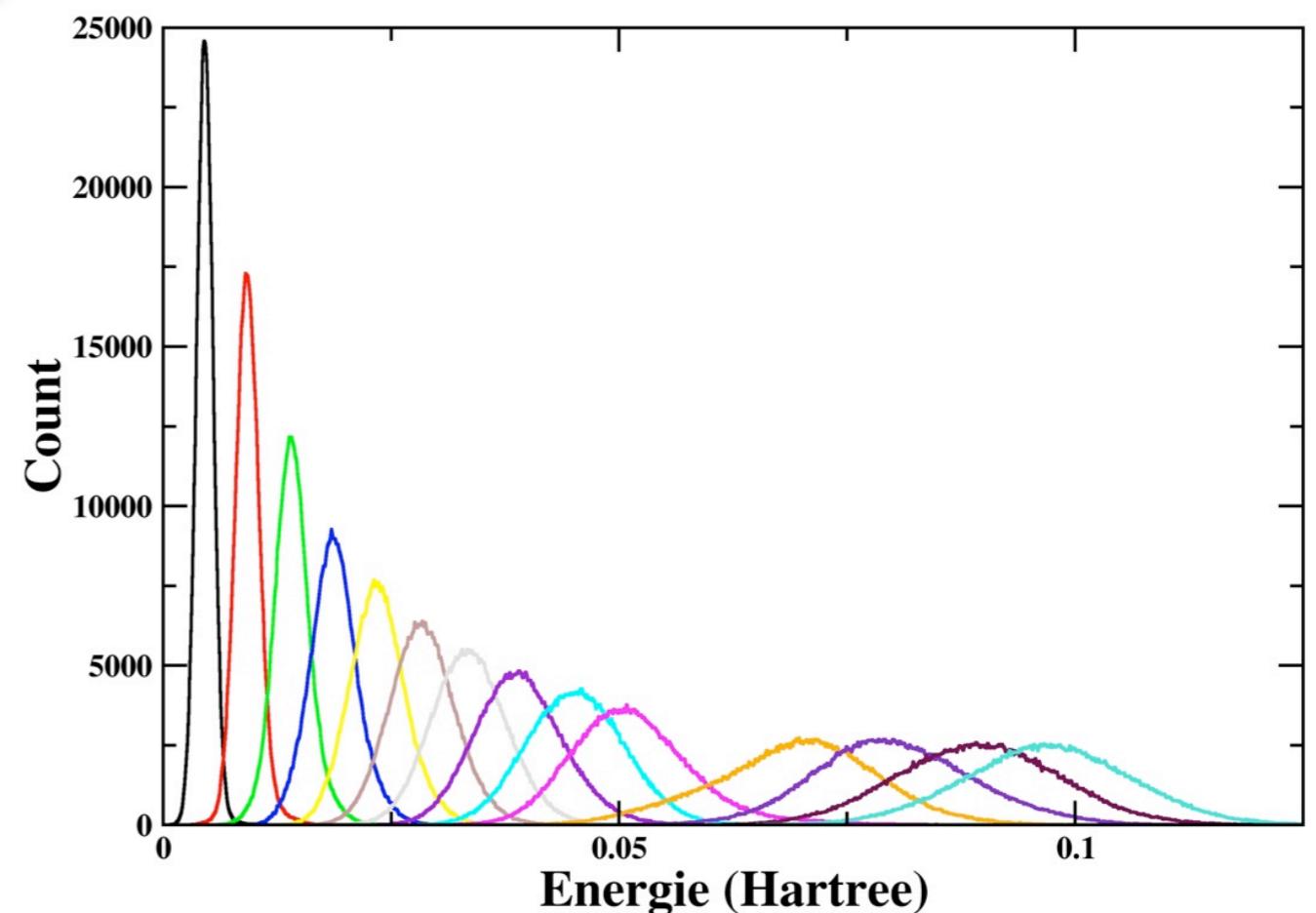
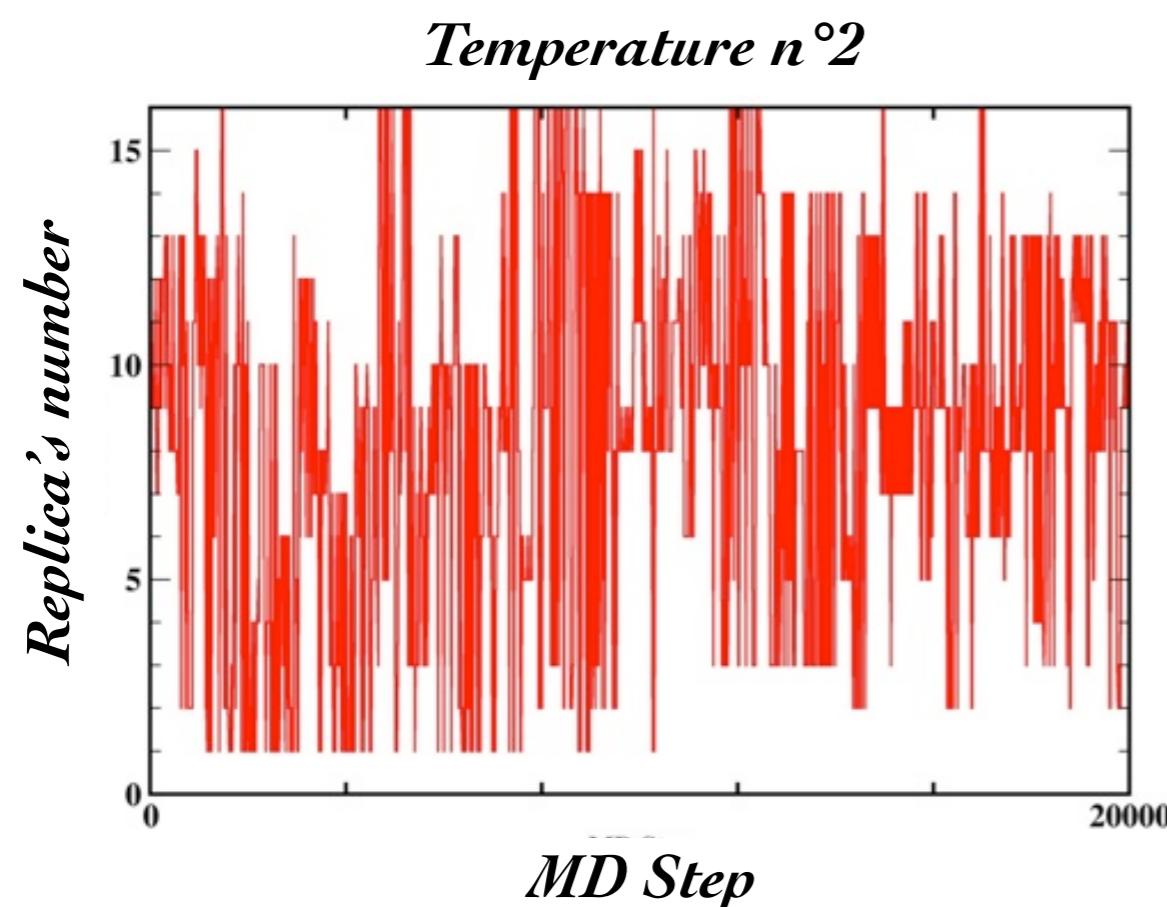
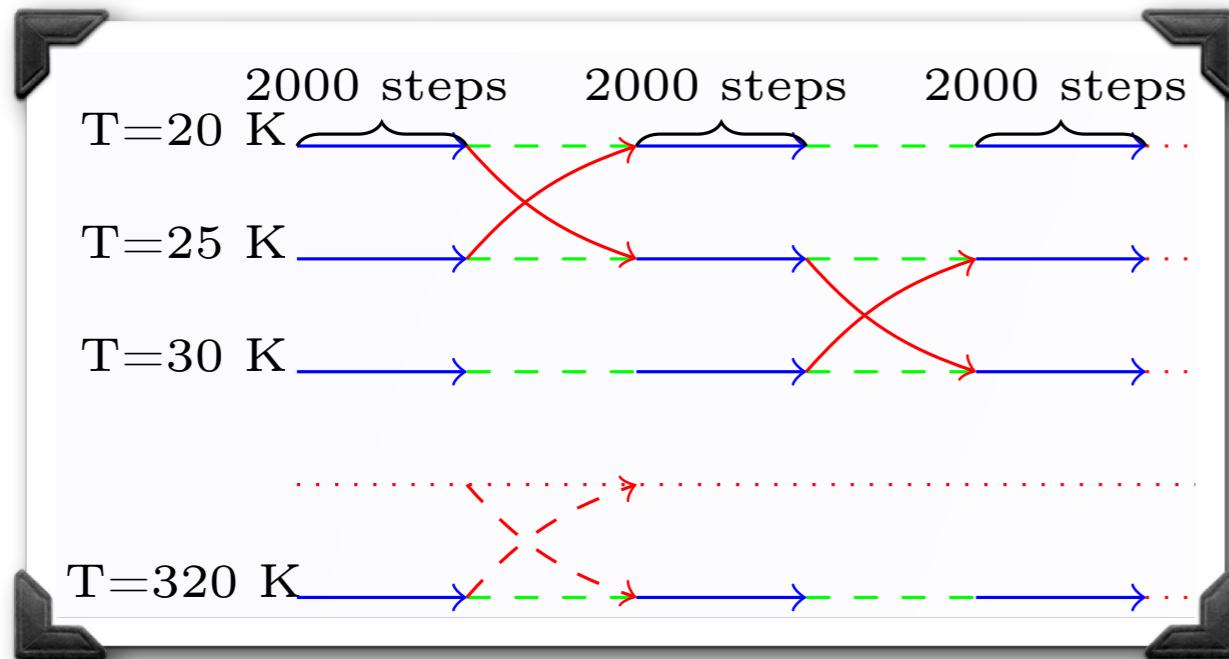


Replica n°2



Enhanced Sampling: Parallel-Tempering

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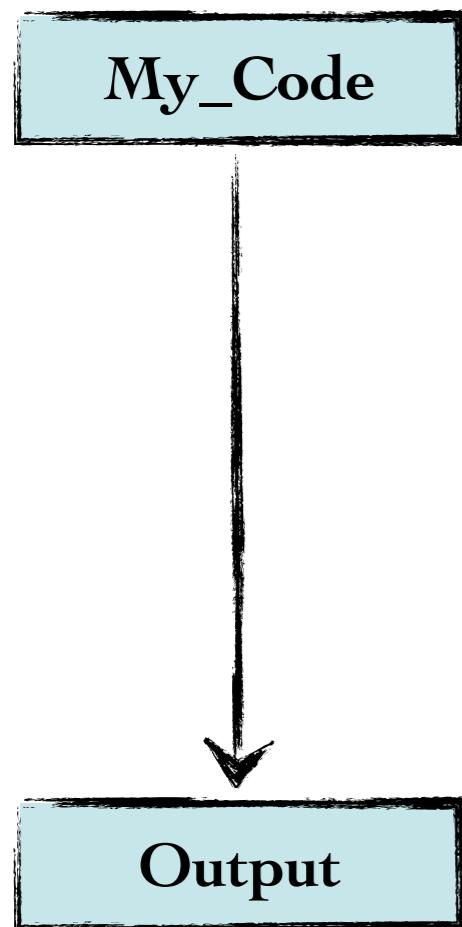
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The MPI protocol for Parallel-Comp.

Introduction to MPI (Message passing Interface)

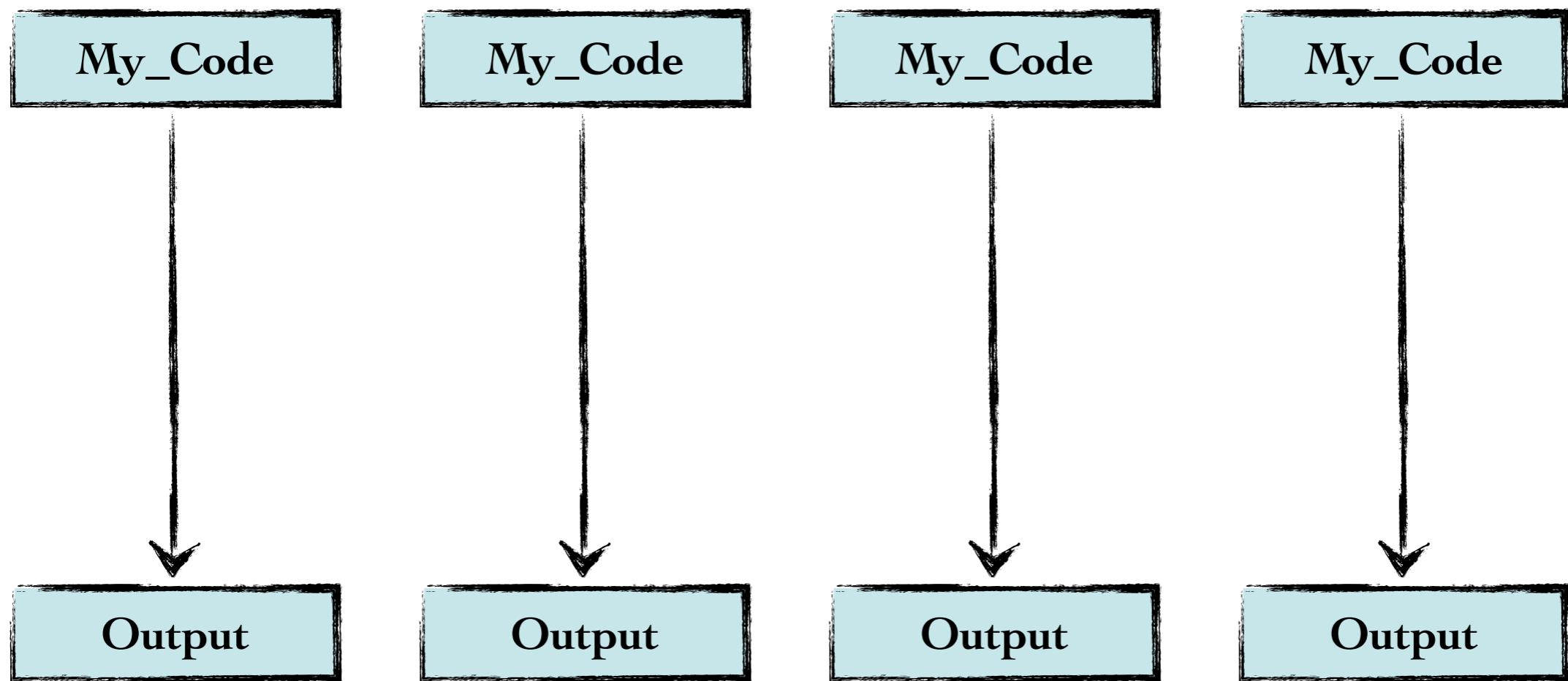
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The MPI protocol for Parallel-Comp.

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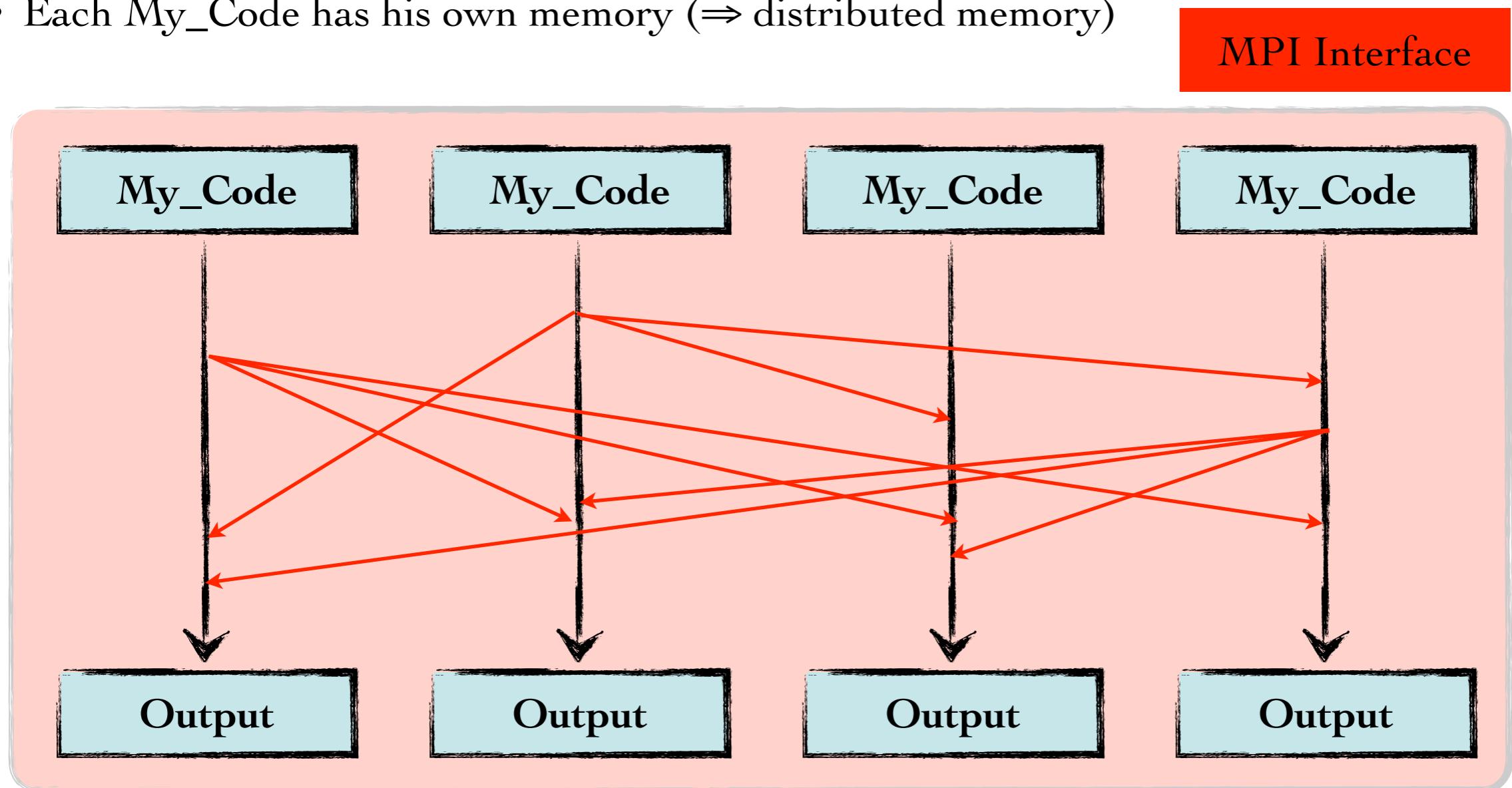
- ✓ I can run My_Code 4 times each as a serial code, each My_Code (= process) is independent from the other ones.
- ❖ Each My_Code has his own memory (\Rightarrow distributed memory)



The MPI protocol for Parallel-Comp.

Introduction to MPI (Message passing Interface)

- ✓ I can run My_Code 4 times each as a serial code, but:
 - ❖ I can define a global environment that allows the sharing of informations between the processes
⇒ This is MPI
 - ❖ Each My_Code has his own memory (⇒ distributed memory)



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 - ❖ Each My_Code has his own memory (⇒ distributed memory)
 - ❖ Serial sections of the program are implemented by identical computation on all nodes rather than computing the result on one node and sending it to the others

The MPI protocol for Parallel-Comp.

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 - ❖ I can define a global environment that allows the sharing of informations between the processes
⇒ This is MPI
 - ❖ Each My_Code has his own memory (⇒ distributed memory)
- ✓ MPI adds a number of instructions to the Fortran, C, C++ languages that allows for communications between processes.
- ✓ Nothing changes as compared to a serial Fortran code, there are just new instructions to learn.

The MPI protocol for Parallel-Comp.

Introduction to MPI (Message passing Interface)

- ✓ I can run My_Code 4 times each as a serial code, but:
 - ❖ I can define a global environment that allows the sharing of informations between the processes
⇒ This is MPI
 - ❖ Each My_Code has his own memory (⇒ distributed memory)
- ✓ MPI adds a number of instructions to the Fortran, C, C++ languages that allows for communications between processes.
- ✓ Nothing changes as compared to a serial Fortran code, there are just new instructions to learn.
- ✓ A MPI code cannot be compiled with a gfortran (or ifort, ...) compiler, it needs another compiler that knows the MPI instructions: mpif90, mpif77, mpicxx.

The MPI protocol for Parallel-Comp.

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- ✓ Nothing changes as compared to a serial Fortran code, there are just new instructions to learn.
- ✓ A MPI code cannot be compiled with a gfortran (or ifort, ...) compiler, it needs another compiler that knows the MPI instructions: mpif90, mpif77, mpicxx.
- ✓ Similarly, a MPI code cannot be executed as it is (./a.exe), it needs the mpirun command:

```
mpirun -np 4 a.exe
```

- ✓ Here -np 4 designs the number of processes used for the execution, the code is run on 4 processes

The MPI protocol for Parallel-Comp.

First MPI code to see how it works (In TP_MD)

```
program first_prog_mpi
implicit none
include 'mpif.h'

integer :: ierr
integer :: nprocs      ! total number of processes
integer :: ME           ! process index
integer,parameter :: source=0
character(len=1) :: numero

call MPI_Init(ierr)

call MPI_Comm_size(MPI_COMM_WORLD,nprocs,ierr) ! Number of available processes

call MPI_Comm_rank(MPI_COMM_WORLD,ME,ierr)       ! Index of each process

print*, "nprocs", nprocs, "ME", ME

write(numero,'(I1)') ME

open(6,file='TEST'//numero)
write(6,'(A,I2)'), "Hello from processe number ", ME
close(6)

call MPI_Finalize(ierr)

end program
```

The MPI protocol for Parallel-Comp.

MPI: Basis Commands

- ✓ They are four fundamental MPI commands:
 - ❖ *call MPI_Init(ierr)*: initialize the MPI environment
 - ❖ *call MPI_Comm_size(MPI_COMM_WORLD,nprocs,ierr)*: provides the number of processes available
 - ❖ *call MPI_Comm_rank(MPI_COMM_WORLD,ME,ierr)*: gives to each process an index
 - ❖ *call MPI_Finalize(ierr)*: close the MPI environment

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 - ❖ *call MPI_Finalize(ierr)*: close the MPI environment
- ✓ MPI_COMM_WORLD is the default name for the communicator encompassing all the processes. **Processes belonging to the same communicator can communicate.**
- ✓ By default, all processes can communicate in MPI_COMM_WORLD.

Second Exercise of Day 4

- ✓ Try to modify *first_mpi_program.f90* to execute simple different operations on each process

```
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implicit none
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close(6)

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end program
```

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MPI: Basis Commands to share data

- ✓ Of course, it exists **commands to communicate between the processes**:
- ✓ See <http://mpitutorial.com/> for a complete description of all the MPI commands.

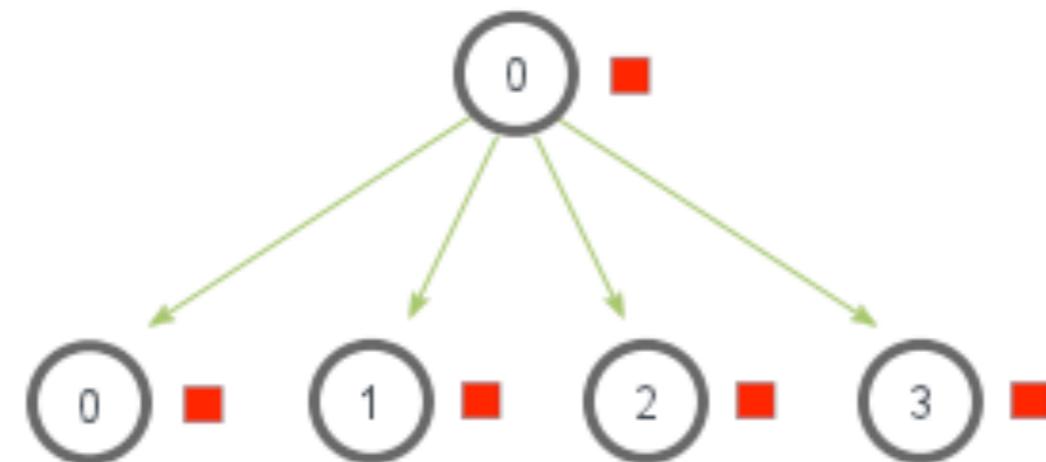
The MPI protocol for Parallel-Comp.

MPI: Basis Commands to share data

- ✓ Of course, it exists **commands to communicate between the processes**:

- ❖ **mpi_bcast:** send a data from one process to all the other one

⇒call mpi_bcast(integer_to_send,1,mpi_integer,0, mpi_comm_world,ierr)



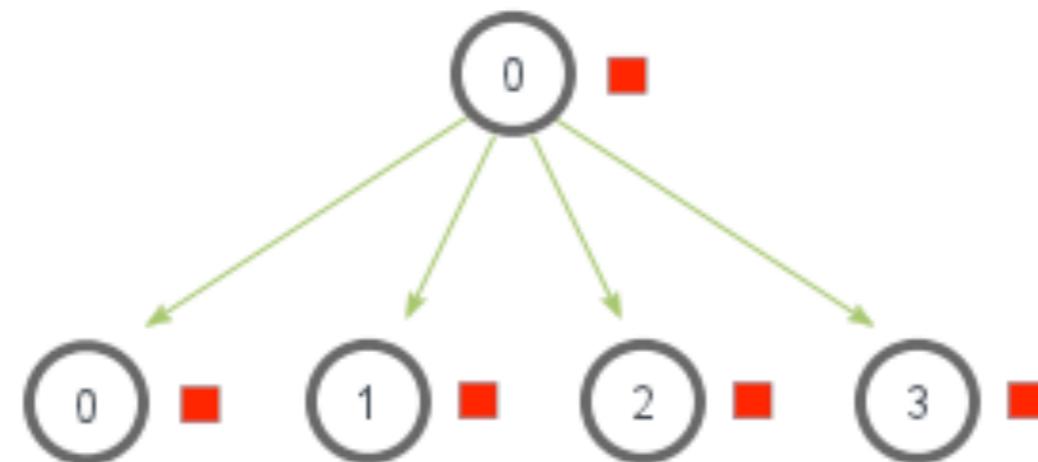
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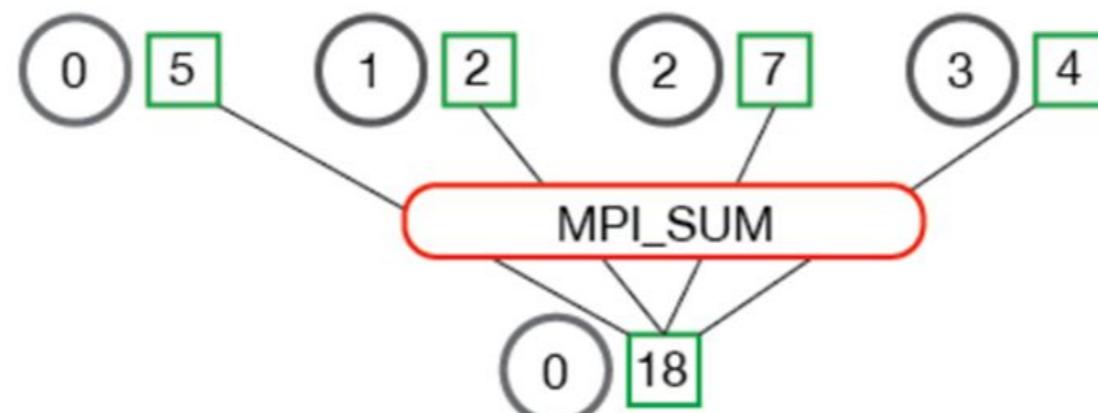
- ❖ **mpi_bcast**: send a data from one process to all the other one

⇒call mpi_bcast(integer_to_send,1,mpi_integer,0, mpi_comm_world,ierr)



- ❖ **mpi_reduce**: take the same data on all processes and apply an operation on them to obtain a unique value on the calling process

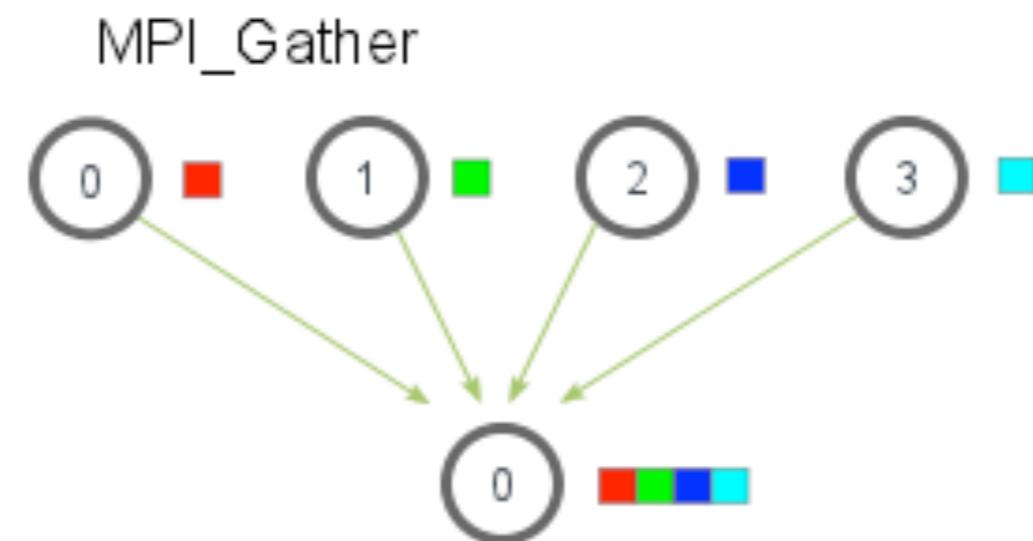
⇒call mpi_reduce(pi,pi_final,1, mpi_double_precision,mpi_sum,0,mpi_comm_world,ierr)



The MPI protocol for Parallel-Comp.

MPI: Basis Commands to share data

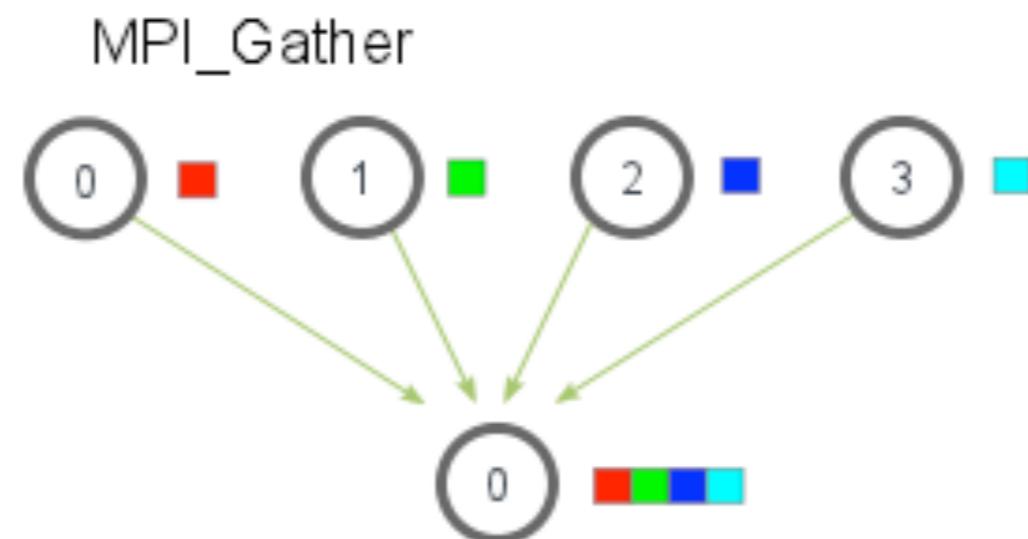
- ✓ Of course, it exists **commands to communicate between the processes**:
 - ❖ **mpi_gather**: take the same data on all processes and gather them in an array of size NPROCS on the calling process
 - ⇒`mpi_gather(pi,1,mpi_double_precision, valeurs_pi, 1, mpi_double_precision, 0, mpi_comm_world, ierr)`



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MPI: Basis Commands to share data

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 - ❖ **mpi_gather**: take the same data on all processes and gather them in an array of size NPROCS on the calling process
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- ❖ **mpi_barrier**: put a barrier in the code, the processes will only be able to continue the code when all the processes get to the barrier

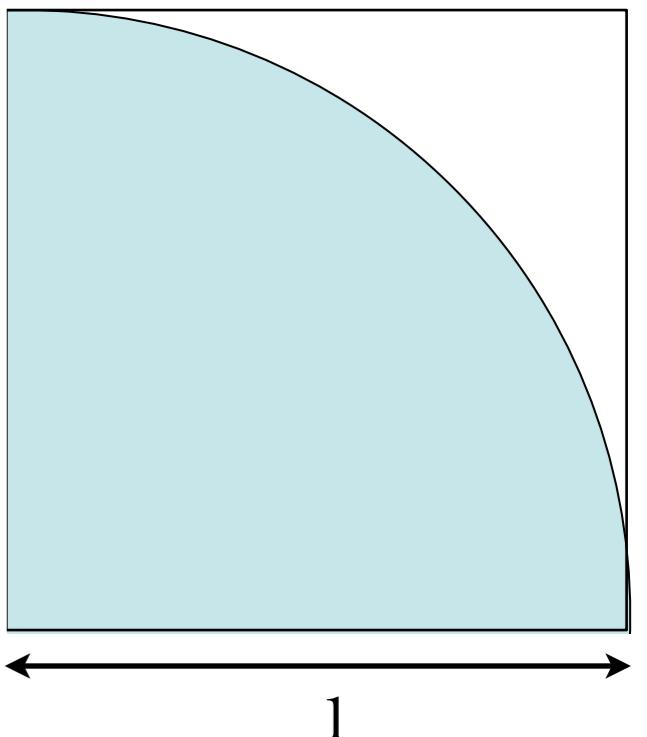
Third Exercise of Day 7

- ✓ Take the code of Anthony Scemama to calculate π and make it parallel.

- ✓ How it works:

- ❖ take 2 random number x and y between 0 and 1
- ❖ calculate number=sqrt(x²+y²)
- ❖ if number is lower or equal to 1 do count=count+1
- ❖ $\pi=4\times\text{count}/\text{count_total}$

```
do i=1,nbr_pts  
  
call random_number(x)  
call random_number(y)  
  
somme=sqrt(x**2+y**2)  
  
if (somme.le.1) n_inside=n_inside+1  
  
n_total=n_total+1  
  
if (modulo(i,10)==0) then  
  write(*,*) 4.0d0* dble(n_inside)/dble(n_total)  
endif  
enddo  
  
write(*,*) "Final pi"  
write(*,*) 4.0d0* dble(n_inside)/dble(n_total)
```



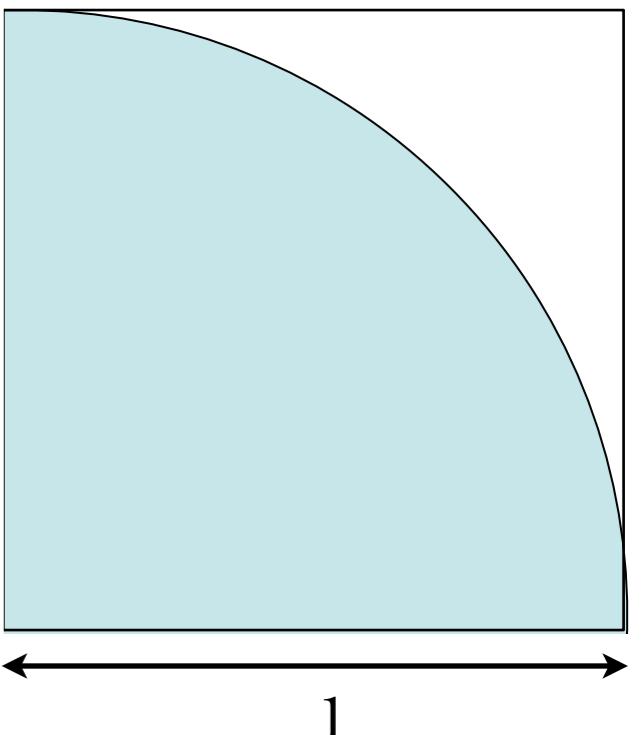
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✓ Take the code of Anthony Scemama to calculate π and make it parallel.

✓ How it works:

- ❖ take 2 random number x and y between 0 and 1
- ❖ calculate number= $\sqrt{x^2+y^2}$
- ❖ if number is lower or equal to 1 do count=count+1
- ❖ $\pi=4 \times \text{count}/\text{count_total}$

✓ The serial solution is in *Calculate_pi.f90*





Fourth Exercise of Day 7

- ✓ Take your MD code and make it a parallel-tempering code
- ✓ I give you a clue: first, do not think about exchanges between processes. Just try to run in parallel N simulations, each one at a different temperature.



Thanks for your attention