



Design and Analysis of Algorithm [R1UC407B]

Module-III: Divide and Conquer
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Divide and Conquer Technique

- ▶ The divide-and-conquer technique involves taking a large-scale problem and dividing it into similar sub-problems of a smaller scale.
- ▶ Each sub-problem is a non-overlapping sub-problems.
- ▶ Solve each of these sub-problems recursively.
- ▶ Generally, a problem is divided into sub problems repeatedly until the resulting sub-problems are very easy to solve.
- ▶ This technique can be divided into the following three parts:
- ▶ **Divide:** This involves dividing the problem into smaller sub-problems.
- ▶ **Conquer:** Solve sub-problems by calling recursively until solved.
- ▶ **Combine:** Combine the sub-problems to get the final solution of the whole problem.



Merge Sort

MERGE-SORT(A, p, r)

- 1 if $p < r$
 - 2 $q = (p + r)/2$
 - 3 MERGE-SORT(A, p, q)
 - 4 MERGE-SORT($A, q+1, r$)
 - 5 MERGE(A, p, q, r)

MERGE(A, p, q, r)

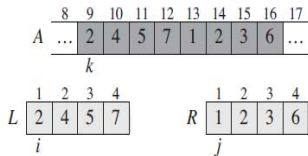
- 6 $n_1 = q - p + 1$
- 7 $n_2 = r - q$
- 8 Let $L[1..n_1]$ and $R[1..n_2]$ be new arrays
- 9 for $i = 1$ to n_1
 - 10 $L[i] = A[p + i - 1]$
- 11 for $j = 1$ to n_2



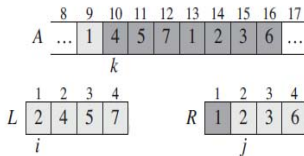
```
12  $R[j] = A[q + j]$   
13  $i = 1$   
14  $j = 1$   
15 for  $k = p$  to  $r$   
    16 if  $L[i] \leq R[j]$   
        17  $A[k] = L[i]$   
        18  $i = i + 1$   
    19 else  
        20  $A[k] = R[j]$   
        21  $j = j + 1$ 
```



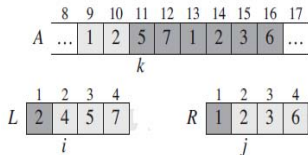
Working of Merge



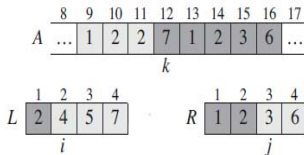
(a)



(b)



(c)



(d)

Analysis:



- ▶ First call of merge-sort will be MERGE-SORT($A, 1, n$) for input size n .
- ▶ q is half of $n, q = \frac{n}{2}$ in step 2.
- ▶ Every call of merge-sort divides the size in half and double the sub-problems.
- ▶ So there will be only $\lg n$ calls of merge-sort and sum of size of all sub-problems is n
- ▶ There is only one call for each merge-sort call
- ▶ So total calls of the merge will be $\lg n$
- ▶ Step 6 to 8 will be executed $\lg n$ times
- ▶ Step 9 will be executed $n_1 \lg n$ times
- ▶ Step 10 will be executed $n_1 \lg n$ times
- ▶ Step 11 will be executed $n_2 \lg n$ times
- ▶ Step 12 will be executed $n_2 \lg n$ times



- ▶ Total of Step 9 to 12 will be executed $2(n_1 + n_2) \lg n$ times
- ▶ Step 13 & 14 will be executed $\lg n$ times
- ▶ For each call of $\lg n$ step 15 will be executed $n \lg n$ times
- ▶ Step 16 will be executed $n \lg n$ times
- ▶ Every time either step 17 & 18 or step 20 & 21 will be executed and sum of these will be $n \lg n$.
- ▶ After adding cost of all these step
$$T(n) = an \lg n + bn + c = O(n \lg n)$$



Quick Sort

QUICK-SORT(A, p, r)

- 1 if $p < r$
 - 2 $q = \text{PARTITION}(A, p, r)$
 - 3 QUICK-SORT($A, p, q-1$)
 - 4 QUICK-SORT($A, q+1, r$)

PARTITION(A, p, r)

- 5 $x = A[r]$
- 6 $i = p$
- 7 for $j = p$ to $r - 1$
 - 8 if $A[j] \leq x$
 - 9 if $(i \neq j)$ swap($A[i], A[j]$)
 - 10 $i = i + 1$
- 11 swap($A[i], A[r]$)



12 return i

Analysis:

- ▶ The number of calls of PARTITION depends on QUICK-SORT
- ▶ The number of calls of QUICK-SORT depends on q
- ▶ If PARTITION returns q as middle value for every call
- ▶ Then array will be divided in two half every time
- ▶ So after $\lg n$ times, $p = r$ and process will terminate.
- ▶ This will be **Best Case** of the algorithm.
- ▶ $\therefore T(n) = O(n \lg n)$ for best case
- ▶ But if PARTITION find $A[r]$ fit at its current location after checking p to $r-1$ elements then it return q as an end position and making partition of size 0 and $n - 1$.
- ▶ So every time the array size is reduced by only 1.



- ▶ The process will terminate after n operations.
- ▶ This will be **Worst Case** of the algorithm and happens when input is already sorted.
- ▶ Step 7 will be executed n times for every value of q in step 2.
- ▶ $\therefore T(n) = O(n^2)$ for worst case



Heap Sort

- ▶ Like merge sort but unlike insertion sort, Heap sort running time is $O(n \log n)$.
- ▶ Like insertion sort but unlike merge sort, heap sort sorts in place: only a constant number of array elements are stored outside the input array at any time.
- ▶ So heap sort combines the better attributes of the two sorting algorithms.

QUICK-SORT(A, p, r)

1 if $p < r$

2 $q = \text{PARTITION}(A, p, r)$

3 QUICK-SORT($A, p, q-1$)

4 QUICK-SORT($A, q+1, r$)

PARTITION(A, p, r)



```
5  $x = A[r]$ 
6  $i = p$ 
7 for  $j = p$  to  $r - 1$ 
    8 if  $A[j] \leq x$ 
        9 if  $(i \neq j)$  swap( $A[i], A[j]$ )
    10  $i = i + 1$ 
11 swap( $A[i], A[r]$ )
12 return  $i$ 
```

Analysis:

- ▶ The number of calls of PARTITION depends on QUICK-SORT
- ▶ The number of calls of QUICK-SORT depends on q
- ▶ If PARTITION returns q as middle value for every call
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- ▶ So after $\lg n$ times, $p = r$ and process will terminate.
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- ▶ But if PARTITION find $A[r]$ fit at its current location after checking p to $r-1$ elements then it return q as an end position and making partition of size 0 and $n - 1$.
- ▶ So every time the array size is reduced by only 1.
- ▶ The process will terminate after n operations.
- ▶ This will be **Worst Case** of the algorithm and happens when input is already sorted.
- ▶ Step 7 will be executed n times for every value of q in step 2.
- ▶ $\therefore T(n) = O(n^2)$ for worst case



Randomized Quick Sort

- ▶ To avoid the worst performance of the Quick Sort for sorted input, we use Randomized Quick Sort.
- ▶ In this we choose pivot element randomly.

Algorithm:

RANDOMIZED-QUICK-SORT(A, p, r)

- 1 if $p < r$
 - 2 $q = \text{RANDOMIZED-PARTITION}(A, p, r)$
 - 3 $\text{RANDOMIZED-QUICK-SORT}(A, p, q-1)$
 - 4 $\text{RANDOMIZED-QUICK-SORT}(A, q+1, r)$

RANDOMIZED-PARTITION(A, p, r)

- 5 $i = \text{Random}(p, r)$
- 6 $\text{swap}(A[i], A[r])$
- 7 $x = A[r]$



```
8  $i = p$ 
9 for  $j = p$  to  $r - 1$ 
    10 if  $A[j] \leq x$ 
        11 if  $(i \neq j)$  swap( $A[i], A[j]$ )
        12  $i = i + 1$ 
13 swap( $A[i], A[r]$ )
14 return  $i$ 
```

This algorithm performs worst case only when $Random(p, r)$ always gives the location of the largest/smallest number which is very rare.



Strassen's algorithm for Matrix Multiplications

- ▶ if we multiply two matrices $C_{n \times m} = A_{n \times l} B_{l \times m}$
- ▶ Total number of scalar multiplications will be $n \times l \times m$
- ▶ If we take matrices of size $n \times n$ where n is power of 2 i.e $n = 2^i$
- ▶ Total number of scalar multiplications will be n^3
- ▶ If we divide size by 2 then the matrices will be

$$A = \begin{pmatrix} A_{11} & A_{12} \\ A_{21} & A_{22} \end{pmatrix}$$

$$B = \begin{pmatrix} B_{11} & B_{12} \\ B_{21} & B_{22} \end{pmatrix}$$

$$C = \begin{pmatrix} C_{11} & C_{12} \\ C_{21} & C_{22} \end{pmatrix}$$



$$\begin{pmatrix} C_{11} & C_{12} \\ C_{21} & C_{22} \end{pmatrix} = \begin{pmatrix} A_{11} & A_{12} \\ A_{21} & A_{22} \end{pmatrix} \begin{pmatrix} B_{11} & B_{12} \\ B_{21} & B_{22} \end{pmatrix}$$



$$C_{11} = A_{11}.B_{11} + A_{12}.B_{21}$$

$$C_{12} = A_{11}.B_{12} + A_{12}.B_{22}$$

$$C_{21} = A_{21}.B_{11} + A_{22}.B_{21}$$

$$C_{22} = A_{21}.B_{12} + A_{22}.B_{22}$$

- So there are 8 multiplication and 4 submissions of size $n/2$



$$T(n) = 8T\left(\frac{n}{2}\right) + 4(n/2)^2$$

- ▶ Solution of the recurrence will be $\Theta(n^3)$ using master theorem. So no benefit of dividing the main problem in subproblems.
- ▶ Strassen's gives 18 sum and 7 products of size $n/2$ as follows:

$$S_1 = B_{12} - B_{22}$$

$$S_2 = A_{11} + A_{12}$$

$$S_3 = A_{21} + A_{22}$$

$$S_4 = B_{21} - B_{11}$$

$$S_5 = A_{11} + A_{22}$$



$$S_6 = B_{11} + B_{22}$$

$$S_7 = A_{12} - A_{22}$$

$$S_8 = B_{21} + B_{22}$$

$$S_9 = A_{11} - A_{21}$$

$$S_{10} = B_{11} + B_{12}$$



- 7 products will be

$$P_1 = A_{11}.S_1$$

$$P_2 = S_2.B_{22}$$

$$P_3 = S_3.B_{11}$$

$$P_4 = A_{22}.S_4$$

$$P_5 = S_5.S_6$$

$$P_6 = S_7.S_8$$

$$P_7 = S_9.S_{10}$$



- Now the the matrix will be

$$C_{11} = P_5 + P_4 - P_2 + P_6$$

$$C_{12} = P_1 + P_2$$

$$C_{21} = P_3 + P_4$$

$$C_{22} = P_5 + P_1 - P_3 - P_7$$

- There are 7 multiplication and 18 submissions of size $n/2$
-

$$T(n) = 7T\left(\frac{n}{2}\right) + 18(n/2)^2$$

- The solution of the recurrence will be $\Theta(n^{\lg 7})$ using master theorem which is less then $\Theta(n^3)$



- ▶ So Strassen's algorithm is faster than divide and conquer.
- ▶ Ques.1 Find the product of the following matrices using Strassen's algorithm.

$$\begin{pmatrix} 1 & 3 \\ 7 & 5 \end{pmatrix} \begin{pmatrix} 6 & 8 \\ 4 & 2 \end{pmatrix}$$



Medians and Order Statistics

- ▶ The i^{th} **Order Statistic** of a set of n elements is the i^{th} smallest element.
- ▶ The 1^{st} **Order Statistic** is the **minimum** of the set.
- ▶ The n^{th} **Order Statistic** is the **maximum** of the set.
- ▶ **Median** is the middle element of the set.
- ▶ If n is odd then unique median will be at $(n + 1)/2$
- ▶ If n is even then two median **lower** and **upper** will be at $n/2$ and $n/2 + 1$ respectively.
- ▶ So **lower median** will be at $\lfloor (n + 1)/2 \rfloor$ and **upper median** will be at $\lceil (n + 1)/2 \rceil$ for both n even or odd.





Thank you

Please send your feedback or any queries to
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