

Neural Net Implementation on FPGA's: Goals

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1. Design and implement hardware optimized inference on an FPGA.
 - (a) Create a framework to convert symbolic neural nets to FPGA code
 - i. ReLU, Sigmoid, Threshold
 - ii. Fully Connected (matrix multiply - with Strassen algorithm?)
 - iii. Sparsely Connected? (Sparse matrix multiply)
 - iv. 1D (2D and 3D also?) Convolution - just FIR filters
 - v. Max pooling, average pooling, downsampling
 - vi. Recurrent elements?
 - (b) Implement weight compression to decrease neural net size.
 - i. Use multiplierless multiplication?
 - ii. Use SVD for fully connected compression?
 - iii. Implement Optimal Brain Damage.
 - iv. Implement Optimal Brain Surgeon.
 - v. Implement Deep Compression for specialized hardware.
2. Benchmark performance of FPGA's against GPU's and CPU's.
3. Build an "analog" front end.
 - (a) Radar - Gender id, people in room
 - (b) Style Transfer - live feed
 - (c) Audio - Frank's speech denoising
 - (d) Video - lipnet, live blackboard transcription
 - (e) Image - Handwriting transcription

- (f) Lidar - Car or pedestrian detection
- (g) Wireless - Signal classification, smart jamming?