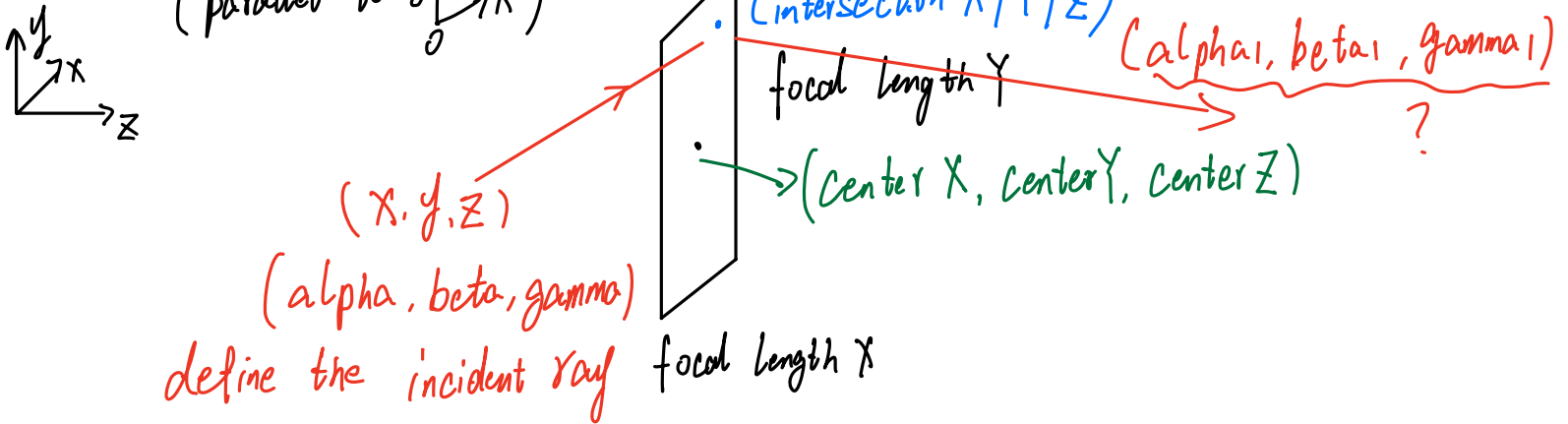


paraxial lens calculation

(parallel to  $\vec{y}$   $\rightarrow$   $\vec{x}$ )



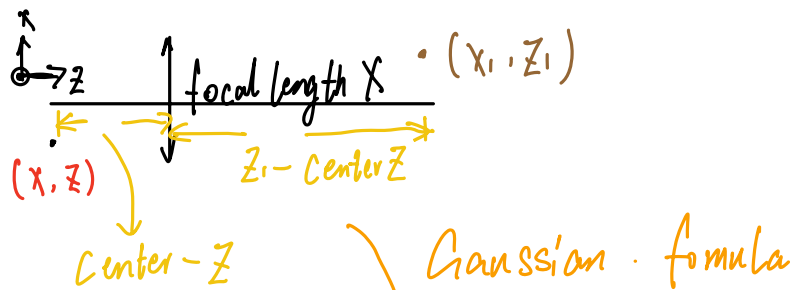
① intersection  $X = x + \alpha / \gamma \cdot (\text{center } Z - z)$

intersection  $Y = y + \beta / \gamma (\text{center } Z - z)$

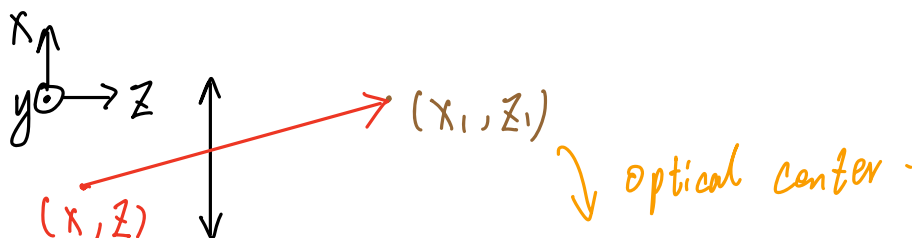
intersection  $Z = \text{center } Z$ .

② calculate the image of  $(x, y, z) \rightarrow (x_1, ?, z_1)$

the output ray will pass through  $(x_1, ?, z_1)$  and  $(?, y_2, z_2)$



$$Z_1 = \frac{1}{\frac{1}{\text{focal length } X} - \frac{1}{\text{center } Z - z}} + \text{center } Z$$



$$x_1 = \text{center } X + \frac{\text{center } X - x}{\text{center } Z - z} \cdot (z_1 - \text{center } Z)$$



$$Z_2 = \frac{1}{\frac{1}{\text{focal length } Y} - \frac{1}{\text{center } Z - Z}} + \text{center } Z$$

$$y_2 = \text{center } Y + \frac{\text{center } Y - y}{\text{center } Z - Z} \cdot (Z_2 - \text{center } Z)$$

(intersection  $X$ , intersection  $Y$ , intersection  $Z$ )  $(x_1, ?, Z_1)$   $(?, y_2, Z_2)$   
 on the output ray

$$(?, y_2, Z_2) \rightarrow (x_2, y_2, Z_2)$$

$$x_2 = \frac{x_1 - \text{intersection } X}{Z_1 - \text{intersection } Z} \cdot (Z_2 - \text{intersection } Z) + \text{intersection } X$$

$$\text{distance} = \sqrt{(x_2 - \text{intersection } X)^2 + (y_2 - \text{intersection } Y)^2 + (Z_2 - \text{intersection } Z)^2}$$

$$\alpha | \text{pha}| = \frac{x_2 - \text{intersection } X}{\text{distance}}$$

$$\text{beta}| = \frac{y_2 - \text{intersection } Y}{\text{distance}}$$

"positive" direction  $\rightarrow$  if  $\text{gamma}| < 0$

$$\downarrow$$

$$\alpha | \text{pha}| = -\alpha | \text{pha}|$$

$$\text{beta}| = -\text{beta}|$$

$$\text{gamma} = \frac{Z_2 - \text{intersection } Z}{\text{distance}}$$

$$\text{gamma}| = \text{abs}(\text{gamma}|)$$