Log for Week 7: 10/3 - 10/7
6 hours - Progress on the backend/endpoints for making and accepting friend requests, and making groups.

Log for Week 6: 9/26 - 9/30
10 hours - Finished and polished endpoints for event and calendar creation such that events are tied to calendars. I (backend) worked with Lindsay (frontend) to make sure that the front and back ends were communicated properly.

Log for Week 5: 9/19 - 9/23
10 hours - Progress on endpoints for more realistic operations than explicit CRUD. For example, a user makes a friend request rather than an explicit friend object row.

Log for Week 4: 9/12 - 9/16
10 hours - Debugged/solved database model issues that arose from Entity Framework constraints. Adjusted basic CRUD operations for database models according to new changes. Worked on the design document.

Log for Week 3: 9/5 - 9/9
7 hours - Implemented CRUD operations and endpoints for all database models. Worked on the design document. Updated team site according to professor feedback (log organization).

Log for Week 2: 8/29 - 9/2
8 hours - Implemented database models (and seeding) for Friends, Settings, Privacy Settings (Event and Calendar), and Calendars.

Worked with Hope on the User model to get it connected to the Identity framework/database.

Log for Week 1: 8/22 - 8/26
4 hours - Updating design document & getting familiar with codebase again
Worked with all team members on updating the design document.