

# CS4500 Weekly Management Report

Team 10

Team Let's Meet

November 18, 2022

## Changes to DD

We decided to drop W1 since we don't have enough time to start that with some of the bugs that we've been facing.

Due to unexpected bugs in the production mode web server and how our API calls are needing to change for the Mobile and Web frontend to hit them, we might have time to drop P3(Import calendars from third parties). It is tentatively dated to be done December 1 so we have December 2 to add it to the User Guide, but this may not happen based on our debugging issues.

## Accomplishments

(Be specific – what was accomplished and who participated; bulletize response)

- (P2 & B5) Implemented the backend/endpoints for P2 and B5.
  - Ethan
- (P2) Layout of filtering calendars and connecting to backend
  - Lindsay
- (P2)(B5)(General Development) Work on filtering calendars mobile, finish hooking up backend to mobile
  - Hope
- (General Development) Updated AWS again and debugged API endpoints
  - Kolby

## Goals & Priorities

(List short- and long-term goals in decreasing order of importance; state who is primarily responsible and when due)

Short Term:

- (General Development) Update some of the API call method heads for Web and Mobile based on bugs found. Along with doing some bug fixing based on issues that have been found on the web frontend that impacts user interaction.
  - Lindsay 11/28/12
- (General Development) Debug Mobile functionality and visual layout for android (it's inconsistent with ios)
  - Hope 11/23/2022
- User Guide
  - Web tutorials - Lindsay
  - Mobile tutorials - Hope
  - General - Ethan and Kolby
  - 12/2/2022

## Long Term:

- ~~— (P3) Import existing schedules from third party apps~~
  - ~~— API: Kolby~~
  - ~~— Web: Lindsay~~
  - ~~— Mobile: Hope~~
  - ~~— 12/1/2022~~
- Design Doc 3
  - 12/2/2022 - Lindsay Canvas turn in
- Demo Day
  - 12/9/2022

## Needs

(List any help you need from upper management – specify whether TCH or sponsor)

N/A