On the Technicalities of Scientific Writing Anno 2012: The Doconce Way

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1 Scope

- scientific writing = lecture notes, slides, reports, thesis, books, ...
- (Journal papers typeset by journals are out of scope)
- Scope: documents with much math and computer code
- Key question: What tools should I use for writing?
- Default answer: LATEX
- Alternative: MS Word w/math
- Recent popular alternative tools: Sphinx, Markdown, IPython notebook

2 Scientific writing needs to address many new media

- \bullet Old days (1985-2005): mostly black-and-white documents aimed at printing
- Now:
 - 1. Black-and-white books
 - 2. Colorful books and PDFs
 - 3. PDFs with hyperlinks
 - 4. HTML web pages (plain or fancy design)
 - 5. Wikis
 - 6. epub
- LATEX does not support all of this
- We need to write for multiple formats!

3 Popular tools anno 2012

- LaTeX: de facto standard in math-instensive sciences
- pdfLaTeX: takes over (figures in png, pdf)
- Word: popular, but limited math support and not so good-looking math fonts
- HTML with MathJax: "full" LATEX math
- Sphinx: limited LATEX math support, great support for web design
- reStructuredText: no math support, transforms to lots of formats (LATEX, HTML, XML, Word, OpenOffice, ...)
- Markdown: email-style untagged formatting, limited LATEX math support, transforms to lots of formats (LATEX, HTML, XML, Word, OpenOffice, ...)
- MediaWiki: "full" LATEX math support (Wikipedia)
- Other wiki formats: no math support, great for collaborative editing
- Epydoc: old tool for Python code documentation
- **IPython notebooks**: combines Python code, interactivity and Markdown writing
- Plain text for email (no tagging)

4 Late X is very rich; other tools support only some elements

- LaTeX inline math: works with all (LaTeX, MathJax, Sphinx, Markdown, MediaWiki)
- LATEX equation math:
 - LaTeX: equation*, equation, align*, align + eqnarray, split, alignat, ...
 - MathJax: equation*, equation, align*, align
 - MediaWiki: equation*, equation, align*, align
 - Sphinx: equation*, equation, align*
 - Markdown: equation*, equation

5 Later X is very rich; other tools support only some elements

• Figures: all

• Subfigures: LATEX (subfigure)

• Movies: LATEX (can run separately), just raw embedded HTML in others

• Floating computer code: LATEX

• Fixed computer code: all

• Floating tables: LATEX

• Fixed tables: all

• Algorithms: LATEX

• Margin notes: LATEX

• Footnotes: LATEX, Sphinx, reStructuredText, MediaWiki

• Bibliography: IATEX, Sphinx, reStructuredText, MediaWiki

• Hyperlinks: all (but does not work on paper!)

Conclusion: Highly non-trivial to translate a L^AT_EX document into something based on HTML and vice versa.

6 Concerns I

- Sphinx refers to figures by the caption (has to be short!) and strips away any math notation (avoid that!).
- Sphinx refers to sections by the title, but removes math in the reference, so avoid math in headlines.
- Algorithms must be written up using basic elements like lists or paragraphs with headings.
- Tables cannot be referred to by numbers and have to appear at a fixed position in the text.
- Computer code has to appear at fixed positions in the text.

7 Concerns II

- Footnotes must appear as part of the running text (e.g., sentences surrounded by parenthesis), since only a few formats support footnotes.
- Sphinx does not handle code blocks where the first line is indented.
- Multiple plots in the same figure: mount the plots to one image file and include this (montage for png, gif, jpeg; pdftk, pdfnup, and pdfcrop for PDF).
- Keys for items in the bibliography are made visible by Sphinx so "bibitems" a la BibTeX must look sensible and consistent.
- If you need several equations numbered in an align environment, recall that Sphinx and Markdown cannot handle this.

8 Concerns III

- Index words can appear anywhere in LaTeX, but should be outside paragraphs in other tools.
- References to tables, program code and algorithms can only be made in LATeX.
- Figures are floating in LATEX, but fixed in other tools, so place figures exactly where they are needed the first time.
- Curve plots with color lines do not work well in black-and-white printing.
 Make sure plots makes sense in color and BW (e.g., by using colors and
 markers).

9 Solution I: Use a format that translates to many

- Sphinx can do nice HTML, LATEX, epub, (almost) plain text, man pages, Gnome devhelp files, Qt help files, texinfo, JSON
- Markdown can do LaTeX, HTML, MS Word, OpenOffice, XML, reStructuredText, epub, DocBook, ... but not Sphinx
- IPython notebook: can do L^ATEX, reStructuredText, HTML, PDF, Python script
- Sphinx and Markdown has some limited math support

10 Solution II: Use Doconce

Doconce offers minimalistic typing, great flexibility wrt format, especially for scientific writing.

- Can generate LaTeX, HTML, Sphinx, Markdown, MediaWiki and other wiki formats
- Good support for math and code
- Great flexibility for typesetting code
- Made for science books and smaller teaching modules
- Support for code snippets from files, embedded movies, warnings/hin-t/info, generalized links
- Support for HTML5 slides short way from prose to slides
- Integrates with preprocessors: preprocess and mako
- Handles multiple formats for figures
- Between Mardown and Sphinx wrt tagging (and richness)

11 Doconce demo

http://hplgit.github.com/teamods/writing_reports/

- HTML with MathJax
- PDF from LaTeX
- Sphinx (agni theme)
- Sphinx (pyramid theme)
- Sphinx (classy theme)
- Sphinx (fenics theme)
- Sphinx (redcloud theme)
- Doconce source
- Doconce tutorial

12 A tour of Doconce

13 Doconce: title, authors, date, toc

TITLE: Some Title

AUTHOR: name1 at institution1, with more info, and institution2

AUTHOR: name2 email:name2@web.com at institution

DATE: today

A table of contents is optional:

TOC: on



NOTICE

Title and authors must have all information on a single line!

14 Doconce: abstract

```
__Abstract.__
Here goes the abstract...
Or:
__Summary.__
Here goes the summary...
```

15 Doconce: section headings

Headings are marked with =:

```
====== This is an H2/section heading ======

==== This is an H3/subsection heading =====

=== This is an H4/paragraph heading ===

__This is a paragraph heading.__
```

16 Doconce: markup and lists

- * Bullet list items start with '*' and may span several lines
- * Ordered (enumerated) list items start with 'o'
- * *Emphasized words* are possible
- * _Boldface words_ are also possible

- * 'inline verbatim code' is featured
 - * sublists too
 - * just indent...

This gets rendered as

- Bullet lists start with * and may span several lines
- Ordered (enumerated) list items start with o
- Emphasized words are possible
- Boldface words are also possible
- inline verbatim code is featured
 - sublists too
 - just indent...

17 Doconce: labels, references, index items

```
# Insert index items in the source
idx{key word1} idx{key word2}

# Label
===== Some section =====
label{this:section}

# Make reference
As we saw in Section ref{this:section}, references, index items and labels follow a syntax similar to LaTeX but without backslashes.

# Make reference to equations
See (ref{eq1})-(ref{myeq}).

# Make hyperlink
"some link text": "http://code.google.com/p/doconce/"

# Hyperlink with complete URL as link text
URL: "http://code.google.com/p/doconce/"
```

18 Doconce: figures and movies



NOTICE

Figure with HTML and LATEX info, and caption, all on one line:

FIGURE: [figdir/myfig, width=300 frac=1.2] My caption. label{fig1}

- # This figure will be 300 pixels wide in HTML and span 1.2 times
- # the linewidth in LaTeX.

Movies are also supported:

MOVIE: [http://www.youtube.com/embed/P8VcZzgdfSc, width=420 height=315] and rendered as

: http://www.youtube.com/watch?v=P8VcZzgdfSc

19 Doconce: math

Inline math as in LATEX:

...where \$a=\int_{\Omega}fdx\$ is an integral.

gets rendered as ...where $a = \int_{\Omega} f dx$ is an integral.

An equation environment is surrounded by bt! and et! tags (see the source of this document), the rest is plain LATEX:

$$\frac{\partial u}{\partial t} = \nabla^2 u,\tag{1}$$

$$\nabla \cdot \boldsymbol{v} = 0 \tag{2}$$

Limit math environments to

\[... \]

\begin{equation*}
\end{equation*}

\begin{equation} \end{equation}

\begin{align*}
\end{align*}

\begin{align} \end{align}

20 Doconce: displaying code

Code is enclosed in bc! and ec! tags (see the source for this page).

```
def solver(I, a, T, dt, theta):
    """Solve u'=-a*u, u(0)=I, for t in (0,T] with steps of dt."""
   dt = float(dt)
                           # avoid integer division
                         # no of time intervals
   N = int(round(T/dt))
   T = N*dt
                            # adjust T to fit time step dt
                   # acjust 1 00 _
# array of u[n] values
   u = zeros(N+1)
   t = linspace(0, T, N+1) # time mesh
                             # assign initial condition
    for n in range(0, N):
                            # n=0,1,...,N-1
       u[n+1] = (1 - (1-theta)*a*dt)/(1 + theta*dt*a)*u[n]
    return u, t
```

21 Doconce: copying code from source files

We recommend to copy as much code as possible directly from the source files:

```
@@@CODE file fromto: start-regex@end-regex
ex:
@@@CODE src/dc_mod.py fromto: def solver@def verify_three
Computer language can be specified:
```

- bc pycod! for Python snippet,
- bc pypro! for complete Python program
- Similar for C (c), C++ (cpp), Fortran (f), Bash (sh), MATLAB (m), e.g., bc mpro!
- From files: .py gives bc pycod!, .f gives bc fcod!, etc.
- ptex2tex can be used to choose between 40+ type settings of computer code in LATEX
- pygments is used for code typesetting in HTML (about 10 different styles)

22 Doconce: tables

```
| 2.0 | 1.376512 | 11.919
| 4.0 | 1.1E+1 | 14.717624
|-----
```

Gets rendered as

•	time	velocity	acceleration
	0.0	1.4186	-5.01
	2.0	1.376512	11.919
	4.0	$1.1E{+1}$	14.717624

23 Doconce: newcommands for math

- newcommands*.tex files contain newcommands
- Used directly in LATEX
- Substitution made for many other formats

24 Doconce: exercises

Doconce offers a special format for exercises, problems and projects:

```
===== Problem: Flip a Coin =====
label{demo:ex:1}

files = flip_coin.py, flip_coin.pdf
solutions = mysol.txt, mysol_flip_coin.py
keywords = random numbers; Monte Carlo simulation

!bsubex
Make a program that simulates flipping a coin $N$ times.
!bhint
Use 'r = random.random()' and define head as 'r <= 0.5'.
!ehint
!esubex
!bsubex
Compute the probability of getting heads.
!bans
A short answer: 0.5.
!eans</pre>
```

```
!bsol
A full solution to this subexercise can go here.
!esol
!esubex
!bsubex
Make another program that computes the probability
of getting at least three heads out of 5 throws.
!esubex
```

25 Doconce: exercises

Last page gets rendered as follows:

Problem 1: Flip a Coin

a) Make a program that simulates flipping a coin N times.

Hint. Use r = random.random() and define head as $r \le 0.5$.

b) Compute the probability of getting heads.

Answer. A short answer: 0.5.

Solution. A full solution to this subexercise can go here.

c) Make another program that computes the probability of getting at least three heads out of 5 throws.

Filenames: flip_coin.py, flip_coin.pdf.

26 Doconce: exercises

All exercises, problems, and projects in a document are parsed and available in a data structure (list of dicts) for further processing.

```
[{'answer': '',
    'closing_remarks': '',
    'file': ['flip_coin.py', 'flip_coin.pdf'],
    'heading': '=====',
    'hints': [],
    'keywords': ['random numbers', 'Monte Carlo simulation'],
    'label': 'demo:ex:1',
    'no': 1,
    'solution': '',
```

```
'solution_file': ['mysol.txt', 'mysol_flip_coin.py'],
'subex': [{'answer': '',
           'file': None,
           'hints': ['Use 'r = random.random()' ...'],
           'solution': '',
           'text': 'Make a program that simulates ...'},
          {'answer': 'A short answer: 0.5.',
           'file': None,
           'hints': [],
           'solution': 'A full solution to this ...',
           'text': 'Compute the probability of ...'},
          {'answer': '',
           'file': None,
           'hints': [],
           'solution': '',
           'text': 'Make another program that computes ...'}],
'text': '',
'title': 'Flip a Coin',
'type': 'Problem'}]
```

27 Doconce: use of preprocessors

- Simple if-else tests a la C preprocessor
- FORMAT variable can be used to test on format
 - if latex/pdflatex do one sort of code (raw LATEX)
 - if html, do another type of code (raw HTML)
- Easy to comment out large portions of text
- Easy to make different versions of the document
- The make preprocessor is really powerful gives a complete programming language inside the document!

28 Doconce: slides

Very effective way to generate slides from running text:

- Take a copy of your Doconce prose
- Strip off as much text as possible
- Emphasize key points in bullet items

- Focus on figures and movies
- Focus on key equations
- Focus on key code snippets
- Insert split! wherever you want a new slide to begin
- Insert bpop! and epop! around elements to pop up in sequence
- Use 7 = or 5 = in headings (H2 or H3)
- \bullet Slides are made with HTML5 tools such as reveal. js, deck.js, csss, or dzslides

29 Doconce: example on slide code

```
!split
====== Headline ======

* Key point 1
  * Key point 2

FIGURE: [fig/teacher1, width=150]

Key equation:

\[ -\nabla^2 u = f \quad\hbox{in }\0mega \]

And maybe a final comment?

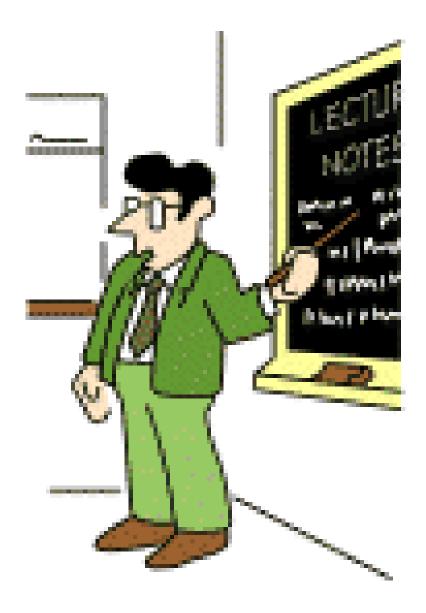
!split
====== Next slide... ======
```

30 Doconce: example on slide code

Last page gets rendered to

31 Headline

- Key point 1
- Key point 2



Key equation:

$$-\nabla^2 u = f \quad \text{in } \Omega$$

And maybe a final comment?

32 Doconce: slide styles

• Supported HTML5 packages:

- reveal.js
- deck.js
- dzslides
- csss
- html5slides (experimental)
- Problem: each package has its (similar) syntax
 - Solution: slide code is autogenerated from compact Doconce syntax
- Problem: reveal and deck have numerous styles
 - Solution: easy to autogenerate all styles for a talk
- Problem: HTML5 slides need many style files
 - **Solution**: autocopy all files to talk directory
- **Problem**: original versions of the styles have too large fonts, centering, and other features not so suitable for lectures
 - Solution: Doconce contains adjusted css files

33 Doconce: output in HTML

Run in terminal window:

```
doconce format html doconcefile

# Solarized HTML style
doconce format html doconcefile --html-solarized

# Control pygments typesetting of code
doconce format html doconcefile --pygments-html-style=native

# Or use plain  tag
doconce format html doconcefile --no-pygments-html

# Further making of slides
doconce slides_html doconcefile reveal --html-slide-theme=darkgray
```

34 Doconce: output in pdfLATEX

```
doconce format pdflatex doconcefile

# Result: doconcefile.p.tex (ptex2tex file)

# Run either
ptex2tex doconcefile

# or
doconce ptex2tex doconcefile -DHELVETICA envir=minted

pdflatex doconcefile
bibtex doconcefile
pdflatex doconcefile

# More control of how code is typeset
doconce format pdflatex doconcefile --minted-latex-style=trac
doconce ptex2tex doconcefile envir=minted

doconce format pdflatex doconcefile
doconce ptex2tex doconcefile envir=ans:nt
```

35 Doconce: output in Sphinx

```
doconce format sphinx doconcefile

# Autocreate sphinx directory
doconce sphinx_dir theme=pyramid doconcefile

# Copy files and build HTML document
python automake-sphinx.py

google-chrome sphinx-rootdir/_build/html/index.html
```

Much easier than running the Sphinx tools manually...

36 Doconce: output in other formats

```
doconce format pandoc doconcefile # Markdown (pandoc extended)
doconce format mwiki doconcefile # MediaWiki
doconce format gwiki doconcefile # Googlecode wiki
doconce format cwiki doconcefile # Creole wiki (Bitbucket)
doconce format rst doconcefile # reStructuredText
doconce format plain doconcefile # plain, untagged text for email
```

37 Doconce: installation

- Ubuntu: sudo apt-get install python-doconce (old version)
- Source at Googlecode (recommended!)
- Check out source, sudo python setyp.py install
- \bullet Many dependencies...
- Must have preprocess and make
- Need latex, sphinx, pandoc, etc. (see Installation in manual)
- For slides: only preprocess is needed :-)